# Contents

Vertica 9.3.x Supported Platforms ........................................ 7
Vertica 9.3.x New Features and Changes ....................................... 31
Vertica Concepts ...................................................................... 64
Installing Vertica ................................................................... 133
Getting Started ...................................................................... 301
Administrator's Guide ................................................................. 365
Analyzing Data ....................................................................... 1475
Using Flex Tables .................................................................... 1789
Using Management Console ....................................................... 1955
SQL Reference Manual ............................................................... 2213
Security and Authentication ....................................................... 4319
Extending Vertica .................................................................... 4449
Connecting to Vertica ................................................................. 4735
Using Vertica on the Cloud ......................................................... 5263
Integrating with Apache Hadoop ................................................ 5341
Integrating with Apache Kafka .................................................. 5443
Integrating with Apache Spark ................................................... 5599
Integrating with Voltage SecureData .......................................... 5624
Vertica Plug-In for Informatica ................................................... 5659
Glossary ................................................................................. 5701
Third-Party Software Acknowledgements .................................. 5731
Legal Notices

Warranty

The only warranties for Open Text Corporation products and services are set forth in the express warranty statements accompanying such products and services. Nothing herein should be construed as constituting an additional warranty. OpenText shall not be liable for technical or editorial errors or omissions contained herein.

The information contained herein is subject to change without notice.

Restricted Rights Legend

Confidential computer software. Valid license from OpenText required for possession, use or copying. Consistent with FAR 12.211 and 12.212, Commercial Computer Software, Computer Software Documentation, and Technical Data for Commercial Items are licensed to the U.S. Government under vendor's standard commercial license.

Copyright Notice

© Copyright 2007 - 2023 Open Text Corporation

Trademark Notices

Adobe™ is a trademark of Adobe Systems Incorporated.

Apache® Hadoop® and Hadoop are either registered trademarks or trademarks of the Apache Software Foundation in the United States and/or other countries.

Microsoft® and Windows® are U.S. registered trademarks of Microsoft Corporation.

UNIX® is a registered trademark of The Open Group.

This product includes an interface of the 'zlib' general purpose compression library, which is Copyright © 1995-2002 Jean-loup Gailly and Mark Adler.
Copyright Notice

Copyright© 2006-2023 Open Text Corporation, and its licensors. All rights reserved.

Open Text Corporation
55 Blue Sky Drive, Suite 102
Burlington, MA 01803
Phone: +1 617 386 4400
E-Mail: contactvertica@microfocus.com
Web site: http://www.vertica.com

The software described in this copyright notice is furnished under a license and may be used or copied only in accordance with the terms of such license. Open Text Corporation software contains proprietary information, as well as trade secrets of Open Text Corporation, and is protected under international copyright law. Reproduction, adaptation, or translation, in whole or in part, by any means — graphic, electronic or mechanical, including photocopying, recording, taping, or storage in an information retrieval system — of any part of this work covered by copyright is prohibited without prior written permission of the copyright owner, except as allowed under the copyright laws.

This product or products depicted herein may be protected by one or more U.S. or international patents or pending patents.

Trademarks

Vertica™, the Vertica Analytics Platform™, and FlexStore™ are trademarks of Open Text Corporation.

Adobe®, Acrobat®, and Acrobat® Reader® are registered trademarks of Adobe Systems Incorporated.

AMD™ is a trademark of Advanced Micro Devices, Inc., in the United States and other countries.

DataDirect® and DataDirect Connect® are registered trademarks of Progress Software Corporation in the U.S. and other countries.

Fedora™ is a trademark of Red Hat, Inc.
Welcome to Vertica Analytics Platform Supported Platforms. This document describes platform support for the various components of Vertica 9.3.x.

Vertica Server and Vertica Management Console

Supported Operating Systems and Operating System Versions

OpenText supports the Vertica Analytic Database 9.3.x running on the following 64-bit operating systems and versions on x86_x64 architecture.

In general, Micro Focus provides support for the Vertica Analytic Database, not its host operating system, hardware, or other environmental elements. However, Micro Focus
makes an effort to ensure the success of its customers on recent versions of the following popular operating systems for the x86_64 architecture.

When there are multiple minor versions supported for a major operating system release, OpenText recommends that you run Vertica on the latest minor version listed in the supported versions list. For example, if you run Vertica on a Red Hat Enterprise Linux 7.x release, OpenText recommends you upgrade to or be running the latest supported RHEL 7.x release.

<table>
<thead>
<tr>
<th>Platform</th>
<th>Processor</th>
<th>Supported Versions</th>
<th>Important Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Red Hat Enterprise Linux</td>
<td>x86_64</td>
<td>6.x: all</td>
<td>You cannot perform an in-place upgrade of your current Vertica Analytic Database from Red Hat Enterprise Linux 6.6–6.9 to Red Hat Enterprise Linux 7.0/7.3/7.4/7.5/7.6. For information on how to upgrade to Red Hat Enterprise Linux 7, see Upgrading Your Operating System on Nodes in Your Vertica Cluster. For information on changes to the operating system for Red Hat Enterprise Linux 7, see the Red Hat Enterprise Linux 7 documentation.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>7.x: all</td>
<td></td>
</tr>
<tr>
<td>CentOS</td>
<td>x86_64</td>
<td>6.x: all</td>
<td>You cannot perform an in-place upgrade of your current Vertica Analytic Database from CentOS 6.6–6.9 to CentOS 7.0/7.3/7.4/7.5/7.6. For information on how to upgrade to CentOS 7.0/7.3/7.4/7.5/7.6, see Upgrading Your Operating System on Nodes in Your Vertica Cluster. Vertica support for CentOS is based on testing done on Red Hat Enterprise Linux. Vertica continues to support CentOS, but testing and troubleshooting will be performed</td>
</tr>
<tr>
<td>Platform</td>
<td>Architecture</td>
<td>Version</td>
<td></td>
</tr>
<tr>
<td>----------------------------------------------</td>
<td>---------------</td>
<td>----------------------</td>
<td></td>
</tr>
<tr>
<td>SUSE Linux Enterprise Server</td>
<td>x86_64</td>
<td>12: SP2 and higher</td>
<td></td>
</tr>
<tr>
<td>openSUSE</td>
<td>x86_64</td>
<td>42.3</td>
<td></td>
</tr>
<tr>
<td>Amazon Linux</td>
<td>x86_64</td>
<td>2.0 on Amazon Machine Instances (AMIs)</td>
<td></td>
</tr>
<tr>
<td>Oracle Enterprise Linux (Red Hat compatible kernels only)</td>
<td>x86_64</td>
<td>6.x: all</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>7.x: all</td>
<td></td>
</tr>
<tr>
<td>Debian Linux</td>
<td>x86_64</td>
<td>8.5, 8.9</td>
<td></td>
</tr>
<tr>
<td>Ubuntu</td>
<td>x86_64</td>
<td>14.04 LTS</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>16.04 LTS</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>18.04 LTS</td>
<td></td>
</tr>
</tbody>
</table>

**Recommended Storage Format Types**

Choose the storage format type based on deployment requirements. Vertica recommends the following storage format types where applicable:

- ext3
- ext4
- NFS for backup
- XFS
- Amazon S3 Standard for communal storage and related backup tasks when running in Eon Mode

**Note:**
For the Vertica I/O profile, the ext4 file system is considerably faster than ext3.
The storage format type at your backup and temporary directory locations must support fcntl lockf (POSIX) file locking.

You can view the file systems in use on your nodes by querying the system table `STORAGE_USAGE`.

Vertica users have successfully deployed other file systems, Vertica cannot guarantee or desired outcomes on all storage format types. In certain support situations, you may be asked to migrate to a recommended storage format type to help with troubleshooting or to fix an issue.

Vertica Analytic Database supports Linux Volume Manager (LVM) on all supported operating systems. Your LVM version must be 2.02.66 or later, and must include device-mapper version 1.02.48 or later. For information on requirements and restrictions, see the section, Vertica Support for LVM.

**Supported Browsers for Vertica Management Console**

Vertica Analytic Database 9.3.x Management Console is supported on the following web browsers:

- Internet Explorer 11
- Firefox
- Chrome

**Vertica Server and Management Console Compatibility**

Management Console (MC) 9.3.x is compatible with the latest hotfix versions of Vertica server 7.2.3 and above.
Vertica 9.3.x Client Drivers

Vertica provides JDBC, ODBC, OLE DB, Python, vsqI, and ADO.NET client drivers. Download the latest drivers from: Vertica Client Drivers. Choose from these drivers:

- Linux and UNIX-like platforms: ODBC, JDBC, Python, and vsqI clients. See Installing the Client Drivers on Linux and UNIX-Like Platforms.
- Mac OS X platforms: ODBC and vsqI clients. See Installing the Client Drivers on Mac OS X.
- The cross-platform JDBC client driver .jar file available for installation on all platforms.

To view a list of driver and server version compatibility, see Vertica Analytic Database Driver/Server Compatibility.

ADO.NET and OLE DB Drivers

The ADO.NET and OLE DB drivers are supported on the following platforms:

<table>
<thead>
<tr>
<th>Platform</th>
<th>Processor</th>
<th>Supported Versions</th>
<th>.NET Requirements</th>
</tr>
</thead>
<tbody>
<tr>
<td>Microsoft Windows</td>
<td>x86 (32-bit)</td>
<td>Windows 7</td>
<td>Microsoft .NET Framework 3.5 SP1 or later service packs</td>
</tr>
<tr>
<td>Microsoft Windows</td>
<td>x64 (64-bit)</td>
<td>Windows 7</td>
<td>Windows 10</td>
</tr>
<tr>
<td>Microsoft Windows Server</td>
<td>x64 (64-bit)</td>
<td>2016</td>
<td>2019</td>
</tr>
</tbody>
</table>
**JDBC Driver**

All non-FIPS JDBC drivers are supported on any Java 5-compliant platform. (Java 5 is the minimum.)

**Important:**
Vertica 9.3.x and 10.0.x do not support FIPS because of a limitation with OpenSSL. If you need FIPS support, install or upgrade to 10.1.1 or above.

If you install or upgrade from Vertica 9.2.x to Vertica 9.3. on a FIPS-enabled machine, you may encounter the following error: "Upgrading to Vertica 9.3.x-xxxxxxxx on a FIPS system is not supported." To resolve this, you must downgrade to Vertica 9.2.x: uninstall the Vertica RPM on every node in the cluster and then reinstall Vertica 9.2.x.

**Python Driver**

The Python driver requires Python version 2.7.x. Vertica supports Python 2.7.x on the following platforms:

<table>
<thead>
<tr>
<th>Platform</th>
<th>Processor</th>
<th>Supported Versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>Red Hat Enterprise Linux</td>
<td>x86_64</td>
<td>6.6, 6.7, 6.8*, 6.9*, 6.10, 7.0*, 7.3, 7.4, 7.5, 7.6</td>
</tr>
<tr>
<td>CentOS</td>
<td>x86_64</td>
<td>6.6, 6.7, 6.8*, 6.9*, 6.10, 7.0*, 7.3, 7.4, 7.5, 7.6</td>
</tr>
<tr>
<td>SUSE Linux Enterprise</td>
<td>x86_64</td>
<td>12 SP2, 12 SP3, 12 SP4</td>
</tr>
<tr>
<td>openSUSE</td>
<td>x86_64</td>
<td>42.3</td>
</tr>
<tr>
<td>Oracle Enterprise Linux (Red Hat compatible kernels only)</td>
<td>x86_64</td>
<td>6.7, 6.8, 6.9, 6.10, 7.3, 7.4, 7.5, 7.6</td>
</tr>
<tr>
<td>Debian Linux</td>
<td>x86_64</td>
<td>8.5, 8.9</td>
</tr>
<tr>
<td>Ubuntu</td>
<td>x86_64</td>
<td>14.04 LTS*, 16.04 LTS, 18.04 LTS</td>
</tr>
<tr>
<td>--------------</td>
<td>--------</td>
<td>---------------------------------</td>
</tr>
<tr>
<td>Amazon Linux</td>
<td>x86_64</td>
<td>2</td>
</tr>
</tbody>
</table>

* Vertica is phasing out support for this operating system. See End-of-Support Notices for more information.
### ODBC Driver

Vertica Analytic Database provides both 32-bit and 64-bit ODBC drivers. Vertica 9.3.x ODBC drivers are supported on the following platforms:

<table>
<thead>
<tr>
<th>Platform</th>
<th>Processor</th>
<th>Supported Versions</th>
<th>Driver Manager</th>
</tr>
</thead>
<tbody>
<tr>
<td>Microsoft Windows</td>
<td>x86 (32-bit)</td>
<td>Windows 7, Windows 10</td>
<td>Microsoft ODBC MDAC 2.8</td>
</tr>
<tr>
<td>Microsoft Windows</td>
<td>x64 (64-bit)</td>
<td>Windows 7, Windows 10</td>
<td></td>
</tr>
<tr>
<td>Windows Server</td>
<td>x64 (64-bit)</td>
<td>2016, 2019</td>
<td></td>
</tr>
<tr>
<td>Red Hat Enterprise Linux</td>
<td>x86_64</td>
<td>6.6, 6.7, 6.8*, 6.9*, 6.10, 7.0*, 7.3, 7.4, 7.5, 7.6</td>
<td>iODBC 3.52.6 or later</td>
</tr>
<tr>
<td>FIPS-compliant Red Hat Enterprise Linux</td>
<td>x86_64</td>
<td>6.6, 7.8</td>
<td>unixODBC 2.3.0 or later</td>
</tr>
<tr>
<td>CentOS</td>
<td>x86_64</td>
<td>6.6, 6.7, 6.8*, 6.10, 7.0*, 7.3, 7.4, 7.5, 7.6</td>
<td>DataDirect 5.3 and 6.1 or later</td>
</tr>
<tr>
<td>SUSE Linux Enterprise</td>
<td>x86_64</td>
<td>12 SP2, 12 SP3, 12 SP4</td>
<td></td>
</tr>
<tr>
<td>openSUSE</td>
<td>x86_64</td>
<td>42.3</td>
<td></td>
</tr>
<tr>
<td>Oracle Enterprise Linux (Red Hat compatible kernel only)</td>
<td>x86_64</td>
<td>6.7, 6.8, 6.9, 6.10, 7.3, 7.4, 7.5, 7.6</td>
<td></td>
</tr>
<tr>
<td>Ubuntu</td>
<td>x86_64</td>
<td>14.04 LTS*, 16.04 LTS, 18.04 LTS</td>
<td></td>
</tr>
</tbody>
</table>
### Supported Platforms

<table>
<thead>
<tr>
<th>Platform</th>
<th>Processor</th>
<th>Supported Versions</th>
<th>Driver Manager</th>
</tr>
</thead>
<tbody>
<tr>
<td>Amazon Linux</td>
<td>x86_64</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>Debian Linux</td>
<td>x86_64</td>
<td>8.5, 8.9</td>
<td></td>
</tr>
<tr>
<td>Mac OS X</td>
<td>x86_64</td>
<td>10.11*, 10.12</td>
<td></td>
</tr>
</tbody>
</table>

* Vertica is phasing out support for this operating system. See [End-of-Support Notices](#) for more information.
Vertica Analytic Database Driver/Server Compatibility

This section provides information on compatibility for the Vertica Analytic Database driver and server versions.

**Note:**
SHA password security is supported on client driver and server versions 7.1.x and later.

The following table indicates that, in general, all clients are forward compatible.

<table>
<thead>
<tr>
<th>Client</th>
<th>Client Driver Version</th>
<th>Compatible Server Versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>All Clients</td>
<td>6.1.x</td>
<td>6.1.x, 7.0.x, 7.1.x, 7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td>7.0.x</td>
<td></td>
<td>7.0.x, 7.1.x, 7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td>7.1.x</td>
<td></td>
<td>7.1.x, 7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td>7.2.x</td>
<td></td>
<td>7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td>8.0.x</td>
<td></td>
<td>8.0.x, 8.1.x, 9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td>8.1.x</td>
<td></td>
<td>8.1.x, 9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td>9.0.x</td>
<td></td>
<td>9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td>9.1.x</td>
<td></td>
<td>9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td>9.2.x</td>
<td></td>
<td>9.2.x, 9.3.x</td>
</tr>
<tr>
<td>9.3.x</td>
<td></td>
<td>9.3.x</td>
</tr>
</tbody>
</table>

The following table lists FIPS 140-2 compatible clients.
### FIPS-enabled ODBC

<table>
<thead>
<tr>
<th>Client</th>
<th>Client Driver Version</th>
<th>Compatible Server Versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>FIPS-enabled ODBC</td>
<td>8.0.x</td>
<td>8.0.x, 8.1.x</td>
</tr>
<tr>
<td>FIPS-enabled ODBC</td>
<td>8.1.x</td>
<td>8.0.x, 8.1.x</td>
</tr>
<tr>
<td>FIPS-enabled ODBC</td>
<td>9.0.x</td>
<td>8.0.x, 8.1.x, 9.0.x</td>
</tr>
<tr>
<td>FIPS-enabled ODBC</td>
<td>9.1.x</td>
<td>8.0.x, 8.1.x, 9.0.x, 9.1.x</td>
</tr>
<tr>
<td>FIPS-enabled JDBC</td>
<td>8.1.x</td>
<td>8.1.x</td>
</tr>
<tr>
<td>FIPS-enabled JDBC</td>
<td>9.0.x</td>
<td>8.1.x, 9.0.x</td>
</tr>
<tr>
<td>FIPS-enabled JDBC</td>
<td>9.1.x</td>
<td>8.1.x, 9.0.x, 9.1.x</td>
</tr>
<tr>
<td>FIPS-enabled JDBC</td>
<td>9.2.x</td>
<td>8.1.x, 9.0.x, 9.1.x, 9.2.x</td>
</tr>
<tr>
<td>FIPS-enabled JDBC</td>
<td>9.3.x</td>
<td>No support. If you need FIPS support, install or stay on 9.2.x</td>
</tr>
</tbody>
</table>

The following table indicates that the ODBC client is backward compatible.

<table>
<thead>
<tr>
<th>Client</th>
<th>Client Driver Version</th>
<th>Compatible Server Versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>ODBC (backwards compatibility)</td>
<td>8.1.x</td>
<td>7.1.x, 7.2.x, 8.0.x, 8.1.x</td>
</tr>
<tr>
<td>ODBC (backwards compatibility)</td>
<td>9.0.x</td>
<td>7.1.x, 7.2.x, 8.0.x, 8.1.x, 9.0.x</td>
</tr>
<tr>
<td>ODBC (backwards compatibility)</td>
<td>9.1.x</td>
<td>7.1.x, 7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x</td>
</tr>
<tr>
<td>ODBC (backwards compatibility)</td>
<td>9.2.x</td>
<td>7.1.x, 7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x, 9.2.x</td>
</tr>
</tbody>
</table>

The following table indicates that the JDBC and ADO.NET clients are backward compatible.

<table>
<thead>
<tr>
<th>Client</th>
<th>Client Driver Version</th>
<th>Compatible Server Versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>JDBC and ADO.NET (backwards compatibility)</td>
<td>9.1.1</td>
<td>7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x</td>
</tr>
</tbody>
</table>
### Client

<table>
<thead>
<tr>
<th>Client</th>
<th>Client Driver Version</th>
<th>Compatible Server Versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>JDBC and ADO.NET (backwards compatibility)</td>
<td>9.2.0</td>
<td>7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x, 9.2.x</td>
</tr>
</tbody>
</table>

**Note:**
Vertica ODBC client drivers are backwards compatible to all Vertica server versions 7.1 and later. JDBC and ADO.NET client drivers are backwards compatible to all Vertica server versions 7.2 and later.

### vsql Client

The Vertica vsq1 client is included in all client packages; it is not available for download separately. The vsq1 client is supported on the following platforms:

<table>
<thead>
<tr>
<th>Operating System</th>
<th>Processor</th>
</tr>
</thead>
<tbody>
<tr>
<td>Microsoft Windows</td>
<td>x86, x64</td>
</tr>
<tr>
<td>• Windows 2016, 2019 all variants</td>
<td></td>
</tr>
<tr>
<td>• Windows 7, all variants</td>
<td></td>
</tr>
<tr>
<td>• Windows 10</td>
<td></td>
</tr>
<tr>
<td>Red Hat Enterprise Linux 6.6, 6.7, 6.8*, 6.9*, 6.10, 7.0*, 7.3, 7.4, 7.5, 7.6</td>
<td>x86, x64</td>
</tr>
<tr>
<td>CentOS 6.6, 6.7, 6.8*, 6.9*, 6.10, 7.0*, 7.3, 7.4, 7.5, 7.6</td>
<td>x86, x64</td>
</tr>
<tr>
<td>FIPS-compliant Red Hat Enterprise Linux 6.6, 7.8</td>
<td>x64</td>
</tr>
<tr>
<td>SUSE Linux Enterprise 12 SP2, 12 SP3, 12 SP4</td>
<td>x86, x64</td>
</tr>
<tr>
<td>openSUSE 42.3</td>
<td>x86, x64</td>
</tr>
<tr>
<td>Oracle Enterprise Linux 6.7, 6.8, 6.9, 6.10, 7.3, 7.4, 7.5, 7.6 (Red Hat compatible kernels only)</td>
<td>x86, x64</td>
</tr>
<tr>
<td>Ubuntu 14.04 LTS*, 16.04 LTS, 18.04 LTS</td>
<td>x86, x64</td>
</tr>
<tr>
<td>Debian Linux 8.5, 8.9</td>
<td>x86, x64</td>
</tr>
</tbody>
</table>
Vertica Documentation
Vertica 9.3.x Supported Platforms

<table>
<thead>
<tr>
<th>Operating System</th>
<th>Processor</th>
</tr>
</thead>
<tbody>
<tr>
<td>Mac OS X 10.11*, 10.12, 10.13</td>
<td>x86, x64</td>
</tr>
<tr>
<td>Amazon Linux 2</td>
<td>x86, x64</td>
</tr>
</tbody>
</table>

* Vertica is phasing out support for this operating system. See End-of-Support Notices for more information.

## Perl and Python Requirements

You can use Vertica's ODBC driver to connect applications written in Perl or Python to the Vertica Analytic Database.

### Perl

To use Perl with Vertica, you must install the Perl driver modules (DBI and DBD::ODBC) and a Vertica ODBC driver on the machine where Perl is installed. The following table lists the Perl versions supported with Vertica 9.3.x.

<table>
<thead>
<tr>
<th>Perl Version</th>
<th>Perl Driver Modules</th>
<th>ODBC Requirements</th>
</tr>
</thead>
<tbody>
<tr>
<td>• 5.8</td>
<td>• DBI driver version 1.609</td>
<td>See Vertica 9.3.x Client Drivers.</td>
</tr>
<tr>
<td>• 5.10</td>
<td>• DBD::ODBC version 1.22</td>
<td></td>
</tr>
</tbody>
</table>

### Python

To use Python with Vertica, you must install the Vertica Python Client or the pyodbc module and a Vertica ODBC driver on the machine where Python is installed. The following table lists the Python versions supported with Vertica 9.3.x:
Vertica SDKs

This section details software requirements for running User Defined Extensions (UDxs) developed using the Vertica SDKs.

C++ SDK

The Vertica cluster does not have any special requirements for running UDxs written in C++.

Java SDK

Your Vertica cluster must have a Java runtime installed to run UDxs developed using the Vertica Java SDK. Vertica has tested the following Java Runtime Environments (JREs) with this version of the Vertica Java SDK:

- Oracle Java Platform Standard Edition 6 (version number 1.6)
- Oracle Java Platform Standard Edition 7 (version number 1.7)
- Oracle Java Platform Standard Edition 8 (version number 1.8)
- OpenJDK 6 (version number 1.6)
- OpenJDK 7 (version number 1.7)
- OpenJDK 8 (version number 1.8)

Python SDK

The Vertica Python SDK does not require any additional configuration or header files.

### Python Requirements

<table>
<thead>
<tr>
<th>Python Version</th>
<th>Python Driver Module</th>
<th>ODBC Requirements</th>
</tr>
</thead>
<tbody>
<tr>
<td>2.4.6</td>
<td>pyodbc 2.1.6</td>
<td>See Vertica 9.3.x Client Drivers.</td>
</tr>
<tr>
<td>2.7.x</td>
<td>Vertica Python Client (Linux only)</td>
<td></td>
</tr>
<tr>
<td>2.7.3</td>
<td>pyodbc 3.0.6</td>
<td></td>
</tr>
<tr>
<td>3.3.4</td>
<td>pyodbc 3.0.7</td>
<td></td>
</tr>
</tbody>
</table>
R Language Pack

The Vertica R Language Pack provides version 3.5 of the R runtime and associated libraries for interfacing with Vertica. You install the R Language Pack on the Vertica server.

FIPS 140-2 Supported Platforms

Important:
Vertica 9.3.x and 10.0.x do not support FIPS because of a limitation with OpenSSL. If you need FIPS support, install or upgrade to 10.1.1 or above.

If you install or upgrade from Vertica 9.2.x to Vertica 9.3. on a FIPS-enabled machine, you may encounter the following error: "Upgrading to Vertica 9.3.x-xxxxxxx on a FIPS system is not supported." To resolve this, you must downgrade to Vertica 9.2.x: uninstall the Vertica RPM on every node in the cluster and then reinstall Vertica 9.2.x.

Vertica 9.2.x uses a certified OpenSSL FIPS 140-2 cryptographic module to meet the security standards set by the National Institute of Standards and Technology (NIST) for Federal Agencies in the United States or other countries. Vertica links with OpenSSL 1.0.x to perform cryptographic operations. The minor version might change depending on the Vertica hotfix version and your operating system configuration. When operating in FIPS mode, Vertica relies on Red Hat Enterprise Linux's FIPS configuration to ensure a FIPS-certified version of OpenSSL 1.0 is present in the environment.

Vertica has tested FIPS mode with the following FIPS-compliant operating systems and OpenSSL versions:

- Red Hat Enterprise Linux 6.6 using OpenSSL 1.0.1e
- Red Hat Enterprise Linux 7.8 using OpenSSL 1.0.2k

FIPS-enabled Vertica requires the following:

- A user-generated certificate signed by an approved Certificate Authority
- TLS 1.2 to support the server-client connection for a FIPS-enabled system
Supported Drivers

Vertica supports the following client drivers for FIPS-compliance:

- vsq1
- ODBC
- JDBC

**Important:**
FIPS-enablement is not supported in the Management Console.

For more information see Federal Information Processing Standard.

Eon On Premise Storage

Vertica supports the following storage platforms for Vertica Eon Mode running on premise.

Pure Storage FlashBlade

Vertica supports communal storage on Pure Storage FlashBlade appliances. See Installing Eon Mode on Premise with Communal Storage on FlashBlade for more information.

Vertica does not support the use of Vertica Management Console or admintools to administer data located on Pure Storage hardware.

For information on configuring Pure Storage, refer to support.purestorage.com.

MinIO

Vertica supports communal storage on MinIO version 2018-12-27T18:33:08Z and later. See Installing Eon Mode on Premise with Communal Storage on MinIO for more information.

**Caution:**
In Eon Mode, Vertica relies on the storage platform you use for communal storage for data safety and integrity. For production use, always use MinIO in a distributed mode cluster that provides high availability and data
Vertica Integrations for Hadoop

OpenText supports Vertica 9.3.x with the following Hadoop distributions. OpenText expects Vertica to work with subsequent Hadoop distributions, and tests these later distributions as soon as practical.

<table>
<thead>
<tr>
<th>Distribution</th>
<th>Supported Versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cloudera (CDH)</td>
<td>• 5.11*</td>
</tr>
<tr>
<td></td>
<td>• 5.12*</td>
</tr>
<tr>
<td></td>
<td>• 5.14 and higher</td>
</tr>
<tr>
<td></td>
<td>• 6.0 and higher</td>
</tr>
<tr>
<td>HortonWorks Data Platform (HDP)</td>
<td>• 2.4*</td>
</tr>
<tr>
<td></td>
<td>• 2.5*</td>
</tr>
<tr>
<td></td>
<td>• 2.6</td>
</tr>
<tr>
<td></td>
<td>• 3.0</td>
</tr>
<tr>
<td>MapR</td>
<td>• 5.1</td>
</tr>
<tr>
<td></td>
<td>• 5.2</td>
</tr>
</tbody>
</table>

* Vertica is phasing out support for this platform. See End-of-Support Notices for more information.

You must apply patches for the following issues: HDFS-8855, HDFS-8696, HDFS-7280, HDFS-7279, HDFS-7270, and HDFS-7945. See your Hadoop vendor documentation for further instructions.
Packs, Plug-Ins, and Connectors for Partner Products

OpenText provides the following optional module for Vertica client machines.

Informatica PowerCenter Plug-In

The Vertica plug-in for Informatica PowerCenter is supported on the following platforms:

<table>
<thead>
<tr>
<th>Plug-in Version</th>
<th>Informatica PowerCenter Versions</th>
<th>Vertica Versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.1</td>
<td>9.x</td>
<td>6.x (limited functionality)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>7.x (all enhancements)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>8.x (all enhancements)</td>
</tr>
</tbody>
</table>

For a complete list of supported client drivers, see Vertica 9.3.x Client Drivers.

For more information about the Informatica PowerCenter Plug-in, see History of Integration Between Vertica and Informatica.

Vertica on Amazon Web Services

Vertica provides a preconfigured AMI for users who want to run Vertica Analytic Database on Amazon Web Services (AWS). This AMI allows users to configure their own storage and has been configured for and tested on AWS. This AMI is the officially supported version of Vertica Analytic Database for AWS.

Notes

- Vertica develops AMIs on a slightly different schedule than our product release schedule. Therefore, AMIs will be available for Vertica releases sometime following the initial release of Vertica software.
- Amazon does not support using 32-bit binaries on Amazon Linux 2.0 AMIs. Therefore, you cannot use the Vertica 32-bit client libraries on these AMIs.
  - The Vertica AMI comes preconfigured with default resource limit settings.
Vertica in a Virtualized Environment

Vertica supports running in any virtualized environment that conforms to the performance requirements for vioperf, vnetperf, and vcpuperf.

Vertica does not support VM Snapshot.

**Important:**
Vertica does not support suspending or migrating virtual machines while Vertica is running. A virtual machine that is suspended or migrated will in all likelihood be marked as DOWN to the Vertica cluster, reducing the overall performance of the cluster, or in a worst-case scenario, cause the cluster to crash.

Vertica has tested VMware, and when the underlying hardware is configured correctly, VMWare performs well. Customers have also deployed other virtualization configurations successfully. If you choose to run Vertica on a different virtualization configuration and you experience an issue, the Vertica Support team may ask you to reproduce the issue using a bare-metal environment to aid in troubleshooting. Depending on the details of the case, the Support team may also ask you to enter a support ticket with your virtualization vendor.

Guidelines for Hypervisor and Virtual Machine Configuration

There are many enterprise-grade hypervisors available on the market today, most of which support Linux-based virtual machines (VMs) in support of Vertica. When selecting and configuring your virtual environment, refer to the following guidelines.

- Do not over-subscribe the physical resources (CPU, memory, and network) of the hosting hardware. Many hypervisors allow you to take advantage of scaling out solutions by over-subscribing resources, for example, deploying more virtual CPUs than are physically installed in the host hardware. However, this type of deployment has a negative performance effect on a Vertica cluster.
- Configure the hypervisor to run low-latency, high-performance applications. This means that you should disable power-saving features and CPU frequency scaling on
the hypervisor hardware because these technologies contribute to latency in the applications.

- Choose an operating system for the Vertica VMs that is supported by Vertica and by the hypervisor you are using. For some hypervisors, different operating systems may perform better than others. Vertica recommends that you investigate the options with your hypervisor vendor.
- Configure attached storage for high I/O performance. A virtualized Vertica node requires the same amount of disk I/O performance as a non-virtualized one. Vertica recommends that customers use the vioperf utility to validate the actual performance throughput being achieved on each VM.
- If you are providing storage using a shared storage device, make sure to validate disk I/O performance on the cluster as a whole to ensure that the shared resource(s) do not create a bottleneck. To achieve this validation, run the vioperf utility on all the cluster nodes simultaneously to determine the maximum disk I/O performance that can be achieved on each VM during times of heavy I/O load.
- Memory recommendations for Vertica running in a virtualized environment are no different than running in a non-virtualized environment. Vertica recommends that you allocate 8 GB of memory per virtual core. Again, do not over-subscribe the memory available in the hypervisor, because this creates contention for the physical resources, causes negative performance impacts, and possibly crashes the VMs.
- Networking requirements for a virtualized Vertica cluster are the same as for a non-virtualized cluster. Each node in the cluster must be able to communicate with all the other nodes, and latency in those communications can have a negative effect on cluster performance. When you are running multiple virtual machines on a single host server, the network communication is very fast. This occurs because the network traffic is virtualized in the memory space of the hypervisor and never leaves the physical server. However, if the cluster expands beyond a single host, the physical networking of that host can become a bottleneck for the cluster. If you are deploying in a virtual environment, that environment has a robust networking infrastructure that can provide the necessary connection speeds between physical hosts. In most cases, there will be multiple 10 GBE networking connections. Use the vnetperf utility to validate actual network performance speeds between nodes in your Vertica cluster.
- When deploying multiple Vertica VMs per physical host, the fewer the better. The goal of virtualization is to consolidate workloads to reduce overall hardware footprints. However, running multiple Vertica VMs on the same host can place the Vertica cluster in a situation where a single hardware failure can take down multiple nodes in a cluster, and perhaps even the cluster itself. Vertica recommends that when you virtualize a Vertica cluster, spread the VMs across as many physical hosts as possible, with an ideal goal of having one Vertica VM per physical host.
While virtual networking can be very robust, Vertica has found that UDP broadcast traffic that is used in the spread daemon can be unreliable in most virtual environments, especially when those environments are spread across more than one physical host. In order for Vertica to function effectively in a virtualized environment, use the --point-to-point flag when you execute the /opt/vertica/sbin/install_vertica script. This flag configures the spread daemons to communicate directly with one another.

**Vertica Integration for Apache Kafka**

You can use Vertica with the Apache Kafka message broker. For more information on Kafka integration, refer to [Integrating with Apache Kafka](#).

**Kafka Versions**

Vertica 9.3.0 has been tested with the following versions of Apache Kafka: 2.2.1, 2.1, and 2.0. Other versions of Kafka may work with Vertica. For Kafka version 0.9 or earlier, you must change a setting in the library Vertica uses to communicate with Kafka to select the correct protocol. See [Configuring Vertica for Apache Kafka Version 0.9 and Earlier](#).

The following table summarizes which versions of Kafka are supported by current and past versions of Vertica:

<table>
<thead>
<tr>
<th>Apache Kafka Versions</th>
<th>Vertica Versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.10</td>
<td>8.1 and later</td>
</tr>
<tr>
<td>0.11, 1.0, 1.1</td>
<td>9.1.1 and later</td>
</tr>
<tr>
<td>1.0, 1.1, 2.0</td>
<td>9.2.1 and later</td>
</tr>
<tr>
<td>2.0, 2.1</td>
<td>9.3.0 and later</td>
</tr>
<tr>
<td>2.2.1, 2.1, 2.0</td>
<td>9.3.1 and later</td>
</tr>
</tbody>
</table>
Avro Schema Registry Versions

The Vertica integration for Apache Kafka has been tested with the Avro schema registry distributed with Confluent 3.3.1 and 4.0.0. See the Confluent website for more information about Confluent.

Java Versions

The data streaming job scheduler uses the Vertica JDBC library to connect to the target database, and requires Java 7.0 or later to run.

Vertica Support for LVM

Vertica 9.3.x supports Linux Volume Manager (LVM) on all supported operating systems.

LVM Version Supported

Vertica supports LVM version 2.02.66 or later, and must include device-mapper version 1.02.48 or later.

LVM Configuration Notes

In configuring LVM:

- When you create logical volumes with the lvcreate command, use the readahead option to set the read ahead sector count to greater than 2048 KB.
- You can use the default settings for all other LVM options.

LVM Restrictions

The following limitations apply to LVM support:
- You cannot have physical drives shared across several nodes.
- Vertica supports linear logical volumes only. Vertica does not support striped or mirrored logical volumes.
- Vertica supports extending logical volumes (`lvextend`), but not reducing the size of a logical volume.
- Vertica recommends frequent backups.
- Vertica does not support LVM backup and restore, such as LVM snapshot and merge. Use the Vertica backup utility, `vbr`.
- Vertica does not support LVM space reclamation because space reclamation is duplicated when reducing the size of a logical volume.
- Vertica does not support LVM migration. Use Vertica Copy operations.
- Vertica does not support LVM high availability. Use Vertica high availability capabilities.
- Vertica does not support LVM RAID. Configure RAID at the disk controller level.

## Vertica Integration for Apache Spark

You can use the Vertica Connector for Apache Spark to transfer data between Vertica and Apache Spark. The following table shows the versions Apache Spark and Scala the Connector supports as well as the name of the Spark Connector JAR file to use for each combination:

<table>
<thead>
<tr>
<th>Apache Spark Version</th>
<th>Scala Version</th>
<th>Spark Connector JAR file</th>
</tr>
</thead>
<tbody>
<tr>
<td>2.0*</td>
<td>2.11</td>
<td><code>vertica-spark2.0_scala2.11.jar</code></td>
</tr>
<tr>
<td>2.1*</td>
<td>2.11</td>
<td><code>vertica-spark2.1_scala2.11.jar</code></td>
</tr>
<tr>
<td>2.2</td>
<td>2.11</td>
<td><code>vertica-spark2.1_scala2.11.jar</code></td>
</tr>
<tr>
<td>2.3</td>
<td>2.11</td>
<td><code>vertica-spark2.1_scala2.11.jar</code></td>
</tr>
<tr>
<td>2.4.1</td>
<td>2.11</td>
<td><code>vertica-spark2.1_scala2.11.jar</code></td>
</tr>
</tbody>
</table>

* Vertica is phasing out support for this Apache Spark version. See [End-of-Support Notices](#) for more information.
Notes

- A Spark Connector JAR file can support multiple versions of Spark. For example, `vertica-spark2.1_scala2.11.jar` supports Spark 2.1, 2.2, 2.3, and 2.4.1.
- Vertica recommends you always use the version of the Spark Connector shipped with your version of the Vertica server. When you upgrade your Vertica server, you should also upgrade your version of the Spark Connector.

For more information on Apache Spark integration, refer to Integrating with Apache Spark.

End-of-Support Notices

These end-of-support notices apply to specific client, Linux, Hadoop, and Kafka distributions.

End-of-Support Notices

Vertica no longer supports the following client platforms and server distributions:

- AIX (all releases)
- Amazon Linux 2017.09
- Debian 7.6, 7.7
- HP-UX (all releases)
- Ubuntu 12.04
- SUSE 11SP3
- Mac OS X 10.10
Welcome to Vertica Analytics Platform New Features. This guide briefly describes the new features introduced in the most recent releases of Vertica and provides references to detailed information in the documentation set.

For known and fixed issues in the most recent release, see the Vertica Release Notes:


New and Changed in Vertica 9.3.1

Backup, Restore, Recovery, and Replication

Support for Eon Mode On-Premise

An Eon Mode database can run entirely in the cloud (on AWS) or on-premise. You can now back up an Eon Mode on-premise database to AWS or to a Pure Storage FlashBlade
You can perform full backups, full restores, and object restores from full backups.

To perform a backup (or restore) of an on-premise database, you must set some additional environment variables. The vbr configuration file does not change. For more information, see Backing up an on-premise database in Eon Mode.

## Configuration

### Enforcement of Valid Parameter Input

Beginning with this release, Vertica will be more rigorous in how it validates user input for configuration parameters.

For example, in past releases you could set a configuration parameter to a value with invalid trailing data. If you set parameter MaxClientSessions to 50.83 or 42plus, in both cases Vertica stripped off the invalid data:

```
=> ALTER DATABASE DEFAULT set MaxClientSessions = 50.83;
ALTER DATABASE
g=> SELECT parameter_name, current_value FROM configuration_parameters WHERE parameter_name = 'MaxClientSessions';
  parameter_name | current_value
------------------+----------------
    MaxClientSessions | 50
(1 row)
```

Now, Vertica validates user input for MaxClientSessions, checking whether the value's format is valid for an unsigned 32-bit integer. Otherwise, it returns an error:

```
=> ALTER DATABASE DEFAULT set MaxClientSessions = 50.83;
ROLLBACK 3787: Invalid value for parameter
```

This release validates input for a subset of configuration parameters; subsequent releases will extend validation to other parameters.
Eon Mode

Recovery Clerk No Longer Prevents Subcluster Demotion

In Vertica version 9.3.0, you would receive an error message if you attempted to demote a subcluster containing a node acting as the recovery clerk (a node that assists other nodes during recovery). In 9.3.1, if you demote a subcluster that contains a recovery clerk, Vertica designates another node outside the subcluster as the recovery clerk, and then demotes the cluster.

Creating Nodes Enforces Maximum Depot Size

Vertica version 9.3.0 added an upper limit on the size of the depot. Your depot can be no more than 80% of the size of the filesystem that contains it. This limit leaves room on the disk for other purposes. In 9.3.1, when you create a node, Vertica checks the size of the depot. If it is larger than 80% of the filesystem's disk space, Vertica sets the depot size to 80%.

Rebalance Shards After Node Removal Limited to Subcluster

In 9.3.1, after you remove one or more nodes, Vertica runs the rebalance shards operation on just the subcluster that contained the nodes. This limits the impact of removing nodes to just the affected subcluster.

Changes to Configuration Parameter Default Settings

The following Eon Mode-related configuration parameters have new default values:
<table>
<thead>
<tr>
<th>Configuration Parameter</th>
<th>Previous Default</th>
<th>New Default Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>EnableDepotWarmingFromPeers</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>UsePeerToPeerDataTransfer</td>
<td>1</td>
<td>0</td>
</tr>
</tbody>
</table>

See Eon Mode Parameters for more information.

**Configuration Parameters Reclassified as Internal Only**

The following configuration parameters have been reclassified for internal-use only. Do not change these values unless instructed to do so by Vertica support.

- UseCommunalStorageForBatchDepotWarming
- UsePeerToPeerDataTransfer

**MinIO Supported for Eon Mode Communal Storage**

Vertica 9.3.1 supports using the MinIO open source object store for communal storage. See Eon On Premise Storage for details.

**Flex Tables**

**Avro Parser Support for Deflate Compression**

The favroparser now supports deflate compression. This new feature allows you to load Avro data files compressed with the deflate codec into a flex table. See Loading Avro Data for more information.

**Kafka**

The Kafka integration in Vertica 9.3.1 has been tested with Kafka versions 2.2.1, 2.1, and 2.0. See Integrating with Apache Kafka for more information.
Avro Parser Support for Deflate Compression

The KafkaAvroParser now supports deflate compression. This new feature lets you load Kafka streams containing Avro data that has been compressed with the deflate codec.

Kafka Integration Support for SASL/PLAIN Authentication

KafkaSource now supports authenticating using SASL's PLAIN mechanism when loading data. It supports both SASL_PLAINTEXT and SASL_SSL security protocols. See Authenticating with Kafka Using SASL for more information.

Note: KafkaExport does not support SSL+SASL/PLAIN authentication at this time.

Machine Learning

Addition of Bisecting K-means

Vertica now provides the ability to cluster data using the bisecting k-means algorithm. See Clustering Data Hierarchically Using bisecting k-means for an introduction with an extended example. The following functions have been added:

- BISECTING_KMEANS
- APPLY_BISECTING_KMEANS
Management Console

Kafka Defaults for Extended Monitoring

The Kafka default values that MC uses for Extended Monitoring have been optimized for better customer performance.

- PLANNEDCONCURRENCY is now set to Auto.
- EXECUTEPARALLELISM is now set to 4.

Ability to Modify Kafka Scheduler Frame Duration for Extended Monitoring

You can now modify the Kafka **Scheduler Frame Duration** for Extended Monitoring, to ensure that all your data is processed efficiently.

See Advanced Streaming Options under Set Up the Storage Database, in Managing the Storage Database.

Provision, Revive Wizards Now Allocate Separate Volumes for Depot, Data, Catalog, and Temp Directories

The MC wizards for provisioning or reviving a database now configure separate volumes for the depot, catalog, and temp directories for an Eon Mode database, and for the data, catalog, and temp directories for an Enterprise Mode database.

With this change, MC can now allocate the faster, cheaper, but ephemeral instance store volumes for the temp directory and for the Eon Mode depot directory, if the cloud instance type selected by the user includes the option of instance store volumes. It is safe to use ephemeral storage for the depot, because all its data also resides in S3 communal storage. At the same time, MC continues to ensure that EBS volumes are always allocated for the catalog directory for all modes, and for the data directory in Enterprise Mode, to ensure
those directories are durable. The specific volumes allocated for an Eon or Enterprise database depend on the cloud instance type the user selects at the beginning of the wizard.

**Ability to Rename Clusters**

Until now, when you created a cluster in MC, it was assigned a random, unique name and you could not rename it later. Now, when you create a cluster, or when you select an existing cluster on the MC Infrastructure page to view its details, you can click a pencil icon to edit the name. The only requirement is that the name you assign to the cluster must be unique in MC. See Viewing and Managing Your Cluster.

**New Columns on Query Monitoring Activity Page for Query Label, Session ID**

The Query Monitoring Activity page now includes columns that display the Query Label and Session ID for each query. You can sort or filter the list of queries by Query Label or Session ID. See Sorting or Searching Queries by Session ID or Client Label, in Monitoring Running Queries.

**Support for Monitoring an Eon Mode Database on Pure Storage FlashBlade**

MC now supports monitoring an Eon Mode database running on premise whose S3 communal storage resides on Pure Storage Flashblade.

**Support for Additional AWS Instance Types**

MC now supports the following additional AWS instance types:

- m5.8xlarge, m5d.8xlarge
- r5.8xlarge, r5d.8xlarge
- i3en.3xlarge, i3en.6xlarge, i3en.12xlarge

See Supported AWS Instance Types for complete details.
**Deprecated Instance Types**

- i2.4xlarge and i2.8xlarge

**Parquet Export**

**EXPORT TO PARQUET Logs Output Events in UDX_EVENTS**

EXPORT TO PARQUET previously logged information about the files it exports in the Vertica log. Now it additionally logs information in the UDX_EVENTS system table, allowing you to see information from all participating nodes in one place. See Monitoring Exports for more information about how to use this table.

**Export to Google Cloud Storage Supported**

You can use EXPORT TO PARQUET to export data to GCS. The requirements are similar to those for AWS S3; you must specify an authentication token in a configuration parameter, and data is exported directly to the target directory instead of being written to a temporary location first. For more information, see Exporting to S3 and GCS.

**Partitioning**

**Null Handling Support**

Partition clauses now support the function ZEROIFNULL. This function can check a PARTITION BY expression for null values and evaluate them to 0. For example:
CREATE TABLE t1 (a int, b int) PARTITION BY (ZEROIFNULL(a));

Projections

Operations on Top-K Projections

You can now perform the following operations on anchor tables with Top-K projections:

- DELETE
- UPDATE
- MERGE

Refreshing Top-K Projections

You can now use the following metafunctions on anchor tables with Top-K projections:

- REFRESH
- REFRESH_COLUMNS with the refresh-mode REBUILD

SQL Functions and Statements

Command-Line Function Help

VSQL now supports command-line syntax help on supported functions, through queries on system table vs_procedure_columns. For example:

```sql
=> SELECT proc_oid, proc_name, column_name, ordinal_position FROM vs_procedure_columns WHERE proc_name = 'export_catalog';
```

<table>
<thead>
<tr>
<th>proc_oid</th>
<th>proc_name</th>
<th>column_name</th>
<th>ordinal_position</th>
</tr>
</thead>
<tbody>
<tr>
<td>7974</td>
<td>export_catalog</td>
<td>destination</td>
<td>1</td>
</tr>
<tr>
<td>7974</td>
<td>export_catalog</td>
<td>scope</td>
<td>2</td>
</tr>
<tr>
<td>7974</td>
<td>export_catalog</td>
<td></td>
<td>0</td>
</tr>
<tr>
<td>8053</td>
<td>export_catalog</td>
<td>destination</td>
<td>1</td>
</tr>
<tr>
<td>8053</td>
<td>export_catalog</td>
<td></td>
<td>0</td>
</tr>
<tr>
<td>8054</td>
<td>export_catalog</td>
<td></td>
<td>0</td>
</tr>
</tbody>
</table>

(6 rows)
Vertica handles function overloading by displaying the syntax for each implementation. In the previous example, the first implementation (proc_oid 7974) shows two supported parameters: destination and scope; the second implementation (proc_oid 8053) shows only destination.

**S3EXPORT Null Handling**

S3EXPORT now supports a new null_as parameter, which specifies how to export null values from the source data. If this parameter is included, S3EXPORT replaces all null values with the specified string.

**New Meta-function GET_PRIVILEGES_DESCRIPTION**

Privileges on database objects can come from several different sources such as explicit grants, roles, and inheritance. New meta-function GET_PRIVILEGES_DESCRIPTION provides a unified view of effective privileges across all sources on a specified database object.

**New Helper Functions for Parquet Data**

Two new Vertica meta-functions are now available:

- **GET_METADATA** inspects a Parquet file and returns its metadata, including columns, row groups, and sizes. You can use this information to help you define external tables and to confirm the results of exports from Vertica.
- **INFER_EXTERNAL_TABLE_DDL** inspects a Parquet file and returns a starting point for the definition of an external table. This function can be especially helpful for tables with many columns of mostly primitive types. For some types, the function cannot infer the data type and you must edit the output.

**COMMENT ON COLUMN Table Compatibility**

You can now comment on table columns with COMMENT ON TABLE COLUMN.
Security and Authentication

SSLCA Accepts Multiple Certificate Authorities

You can now trust more than one CA with the SSLCA parameter. For more information, see Security Parameters.

LDAP Dry Run Metafunctions

Vertica now supports several meta-functions that let you tweak LDAP Link settings before syncing with Vertica. Each meta-function takes LDAP Link parameters as arguments and tests a separate part of LDAP Link:

- `LDAP_LINK_DRYRUN_CONNECT` connects to the LDAP server.
- `LDAP_LINK_DRYRUN_SEARCH` searches for LDAP users and groups.
- `LDAP_LINK_DRYRUN_SYNC` maps and synchronizes LDAP users and groups to their equivalents in Vertica, creating and orphaning them accordingly.

For details on using these meta-functions, see Configuring LDAP Link with Dry Runs.

New LDAP Link Parameters

New parameters have been added to configure LDAP Link.

- `LDAPLinkConfigFile`: If set to the path of a .LDIF file, LDAP Link uses the file as the source tree
- `LDAPLinkTLSCADir`: If set to the path of a directory containing CA certificates, LDAP Link uses the CA files to connect to the LDAP server.

For details, see LDAP Link Parameters.
Statistics

ANALYZE_STATISTICS Support for Global Temporary Tables

You can now call ANALYZE_STATISTICS on global temporary tables. As with local temporary tables, you can only obtain statistics on a global temporary table that is created with the option ON COMMIT PRESERVE ROWS. Otherwise, Vertica deletes table content on committing the current transaction, so no table data is available for analysis.

Supported Data Types

Arrays and Maps for External Tables Using Parquet Data

When working with Parquet files containing complex types, you can now define tables using arrays and maps of primitive types, allowing you to read a larger range of existing data:

- You can query arrays, use them in joins and other operations, and use Array Functions on both array columns and literals. See Reading Arrays and the ARRAY data type for more information.
- You can define maps, which allows you to read files containing them, but you cannot query them. See Reading Maps and the MAP data type for more information.

Arrays and maps can contain only primitive types. They cannot contain rows, arrays, or maps.
System Tables

MERGEOUT_PROFILES

The new MERGEOUT_PROFILES system table returns information about automatic mergeout operations, making them easier to monitor and troubleshoot.

New LOAD_SOURCES Columns

System table LOAD_SOURCES now includes four new columns that return how much time (in microseconds) is consumed by various user-defined load functions:

- CLOCK_TIME_SOURCE
- CLOCK_TIME_FILTERS
- CLOCK_TIME_CHUNKER
- CLOCK_TIME_PARSER

LDAP Dry Run Table

The LDAP_LINK_DRYRUN_EVENTS system table contains the results from the new LDAP dry run metafunctions.

UDX_EVENTS

The new UDX_EVENTS system table records events logged from user-defined functions, if they logged any. See Logging in Extending Vertica for information about how to log events in UDxs that you write.
Text Search

StringTokenizerDelim Optimizations and Changes

The preconfigured tokenizer `StringTokenizerDelim` has been optimized. Its behavior has also changed: an empty `OVER()` clause returns a single column for the tokenized values. Previously, the function returned an additional column for the original input. To reproduce this behavior, include a `PARTITION BY` clause in `OVER()`.

Vertica on the Cloud

New AWS Instance Types Available for Vertica Cluster Hosts

Vertica has added the following Amazon Web Service (AWS) instance types to the list of supported types available in MC:

<table>
<thead>
<tr>
<th>Optimization</th>
<th>Instance Types Using Only EBS Volumes (Durable)</th>
<th>Instance Types Using Instance Store Volumes (Temporary)</th>
</tr>
</thead>
<tbody>
<tr>
<td>General purpose</td>
<td>m5.8xlarge</td>
<td>m5d.8xlarge</td>
</tr>
<tr>
<td>Memory</td>
<td>r5.8xlarge</td>
<td>r5d.8xlarge</td>
</tr>
</tbody>
</table>

For a list of all supported instance types, see Supported AWS Instance Types.
### Deprecated AWS Instance Types

Vertica has deprecated the following Amazon Web Service (AWS) instance types:

<table>
<thead>
<tr>
<th>Optimization</th>
<th>Instance Types Using Only EBS Volumes (Durable)</th>
<th>Instance Types Using Instance Store Volumes (Temporary)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Compute</td>
<td>c3.4xlarge</td>
<td></td>
</tr>
<tr>
<td>Storage</td>
<td>i2.4xlarge</td>
<td>i2.8xlarge</td>
</tr>
</tbody>
</table>

### admintools

### New create_db Behavior and Options

Previously, `create_db` rolled back the entire operation on failure, deleting log files and making it difficult to diagnose problems. The following changes modify this behavior:

- By default, `create_db` now preserves log directories on failure.
- `--force-cleanup-on-failure` removes existing directories when `create_db` fails.
- `--force-removal-at-creation` removes existing directories before attempting to create the database.
admintools now uses vertica-python

The admintools utility now uses the open source vertica-python client to issue commands to the database.

New and Changed in Vertica 9.3.0

Constraints

Exported DDL of Table Constraints

Previously, Vertica meta-functions that exported DDL, such as EXPORT_TABLES, exported all table constraints as ALTER TABLE statements, whether they were part of the original CREATE statement, or added later with ALTER TABLE. This was problematic for global temporary tables, which cannot be modified with new constraints other than foreign keys. Thus, the DDL that was exported for a temporary table with constraints could not be used to reproduce that table.

This issue has been resolved: Vertica now exports table constraints (except foreign keys) as part of the table's CREATE statement.

Important:
This change applies to all tables, temporary and otherwise.

Eon Depot

Depot Pinning

With the new Vertica meta-function SET_DEPOT_PIN_POLICY, you can now pin a table or its partitions to the database depot so they are least vulnerable to eviction. As a best practice, consider pinning tables and partitions that are most active in DML operations and queries.
New system table **DEPOT_PIN_POLICIES** lets you view existing pin policies. Also, two existing system tables have been enhanced with a new IS_PINNED column to support depot pinning: **DEPOT_EVICTIONS** and **DEPOT_FILES**.

**Query-Level Depot Fetching**

Queries in Eon mode now support the /*+DEPOT_FETCH*/ hint, which specifies whether to fetch data from communal storage when the depot does not have the queried data.

**New Depot Warming Options**

Before a newly-added node begins processing queries, it warms its depot by fetching data into it based on what other nodes in the subcluster have in their depots. You can now choose to cancel depot warming, or have the node process queries while it warms its depot.

**Depot Monitoring Tables**

The TRANSACTION_ID column replaces PLAN_ID in system tables **DEPOT_FETCH_QUEUE** and **DEPOT_FETCHESES**. The new column helps determine the transaction that caused a node to fetch a file.

**Depot Size Limits**

Vertica lets you change the depot size, by default set to 60%. Vertica also uses the filesystem containing the depot for other purposes, such as temporary storage while loading data. To ensure that the filesystem has enough space for these other needs, Vertica now prevents you from setting aside more than 80% of filesystem space to the depot. If you attempt to allocate more than 80%, Vertica returns an error.

**Eon Subclusters**

Subclusters help you isolate workloads to a smaller group of nodes in your database cluster. Queries only run on nodes within the subcluster that contains the initiator node. In
previous versions of Vertica, you defined subclusters using the fault groups feature. With this release, subclusters are their own unique feature and have become more useful.

All nodes in the database must belong to a subcluster. When you create an Eon Mode database, Vertica creates a default subcluster and adds the initial group of nodes to it. When adding a node to the database, Vertica adds the node to a default subcluster unless you assign it to a subcluster.

Subclusters are of two types: persistent (primary), and ephemeral (secondary).

**Upgrade Conversion of Fault Groups to Subclusters**

When you upgrade a pre-9.3.0 Eon Mode database, Vertica converts existing fault groups to subclusters. Nodes in the default groups are automatically assigned to the converted subclusters. Nodes that are not part of any fault group are assigned to the default subcluster that Vertica creates.

One exception applies: the upgrade does not automatically convert load balancing groups based on fault groups into groups based on subclusters. After upgrading, you must explicitly redefine these load balance groups to be based on database subclusters.

**Using Subclusters for Connection Load Balancing**

Connection load balancing is now aware of subclusters. You can define connection load balancing groups based on subclusters.

**Other Subcluster-Related Enhancements**

- New and updated system tables provide support to subclusters.
- admintools provides new support for manipulating subclusters.

**Eon admintools Support**

The admintools command line interface provides new support for manipulating subclusters in an Eon database:
• `db_add_subcluster` adds new subclusters.
• `db_remove_subcluster` removes subclusters
• `restart_subcluster` starts subclusters.
• `stop_subcluster` stops subclusters.
• `add_node` has a new `--subcluster` argument that lets you select the subcluster where Vertica adds new nodes.

### Kafka

Vertica version 9.3.0 has been tested with the following versions of Apache Kafka:

- 2.0
- 2.1

Vertica may work with other versions of Kafka. See [Vertica Integration for Apache Kafka](#) for more information.

Vertica now uses version 0.11.6 of the rdkafka library to communicate with Kafka. This change could affect you if you directly set Kafka library options. See [Directly Setting Kafka Library Options](#) for more information.

### Loading Data

#### Write Exported Data Directly to ROS

`EXPORT TO VERTICA` now supports the `/*+DIRECT*/` hint, which writes exported table data directly to ROS.
Management Console

Updated Monitoring Depot Page

The Depot Activity Monitoring page has been enhanced with expanded depot monitoring capabilities. It is now split into two tabs:

- **At a Glance**, which is based on the original page, is enhanced with details on running queries, and their usage of depot and communal storage. This tab also provides access to the Storage View tab, which provides more details on database storage.
- **Depot Content** contains new information and functionality: nodes for the tables with the most bytes in the depot, and options to filter the list by schema, table, or node name.

For details, see Monitoring Depot Activity in MC.

New Options for Configuring TLS Certificates

MC now provides extended capabilities to configure TLS certificates. You can now:

- [Configure client certificate chains](#), not just individual client certificates.
- [Configure a single client certificate and private key for a group](#) of MC users, provided they are all mapped to the same Vertica database user.
- Manage the certificates and key files stored in MC:
  - [Add one or several CA certificates](#) at the same time for later use.
  - [Add one client certificate or a client certificate chain](#), with a private key file.
  - [Remove expired or unused](#) CA certificates or client certificates or certificate chains.

Extended Time Span of MC Monitoring Window

The default length of data retention time for the MC Monitoring Window is now configured to be longer. The MC monitoring now provides a longer look-back window for Vertica database information.
Parquet Export

Improved Stability

Memory allocation for EXPORT TO PARQUET is now part of the Vertica resource pool instead of being separately managed, reducing memory-allocation errors from large exports.
Performance Improvements

Support Extended for Joining Identically Segmented Projections (ISPs)

Previously, if both projections of a join were segmented by the join key, the Optimizer could implement the join without resegmenting the data of either projection, and avoided broadcasting the new segmentation across the cluster. This saved considerable overhead that would otherwise be incurred. With the current release, this optimization has been extended to include joins where one side of the join is expressed by a subquery. For example:

```
SELECT a FROM foo WHERE a = (SELECT x FROM bar WHERE x = a);
```

where projections of foo and bar are segmented by columns a and x, respectively. Vertica can now recognize both sides of the join as identically segmented, and implements the join locally.

This extension of support for ISPs is particularly relevant to SET USING expressions in flattened tables. For example, you might define a table column as follows:

```
CREATE TABLE foo (a int SET USING (SELECT x FROM bar WHERE bar.x = foo.a), ...);
```

When you refresh column a, Vertica implicitly executes the SET USING constraint by running the query shown earlier.

VARCHAR Formatting for Joins

Previously, Vertica implemented joins on VARCHAR columns by using join column metadata to size column data to a fixed length, and buffered column data accordingly. Now, Vertica can use the actual length of join column data, so buffer size varies for each join. This new option can improve join query performance. It can also significantly reduce memory consumption, which helps prevent join spills and minimize how often memory is borrowed from the resource manager. For details, see Joining Variable Length String Data.
Projections

Better Correlation Between Table and Projection Names

When you rename a table with ALTER TABLE or copy an existing one with CREATE TABLE LIKE...INCLUDING PROJECTIONS, Vertica propagates the new table name to its projections. For details, see Projection Naming.

Support for UPDATE and DELETE on Live Aggregate Projections

You can now run DML operations on tables with live aggregate projections. For more details, see Live Aggregate Projections.

SDK Updates

UDx Development Requires C++11

In previous versions of the SDK, compiling UDxs with C++11 was optional. It is now required. Use the -std=c++11 compiler flag.

Python SDK Supports Multi-Phase Transform Functions

The Python SDK now supports multi-phase UDTFs, which let you compose two or more UDTFs into a single operation. The interface is similar to that of the C++ SDK. For a Python example, see Python Example: Multi-Phase Calculation.
SQL Functions and Statements

Extended WITH Clause Support

INSERT statements now support \texttt{WITH clauses}.

S3EXPORT Exports to CSV

S3EXPORT now supports two new parameters, \texttt{enclosed\_by} and \texttt{escape\_as}, that enable exporting files in CSV format.

\textbf{Note:}
These new parameters incur extra processing overhead for non-numeric data types that can affect overall function performance.

Security and Authentication

Vertica upgraded to OpenSSL 1.1.x

OpenSSL 1.1.x introduces several security and performance improvements to, among other things, client/server connections, internode encryption, and S3 access. This upgrade will also allow Vertica to support the new TLS 1.3 standard on all encrypted connections in a future release.

This upgrade has implications for FIPS-enabled machines. Before you install Vertica 9.3., see FIPS 140-2 Supported Platforms.
Changes to certain TLS configuration parameters no longer bounce the database

To streamline certificate and private key management, changes to the following TLS parameters no longer force a restart of the database. Changes to these parameters now apply only to new connections. For more information, see Security Parameters.

- SSLCertificate
- SSLPrivateKey
- SSLCA
- EnabledCipherSuites

SECURITY_CONFIG_CHECK

SECURITY_CONFIG_CHECK returns the status of various network-related security parameters and components.

Spread

Vertica now uses Spread 5.

Statistics

Enhancements to ANALYZE_PARTITION_STATISTICS

ANALYZE_STATISTICS_PARTITION can now collect statistics on a partitioned table, where the table is partitioned on a supported date/time function that returns a DATE or TIMESTAMP/TIMESTAMP TZ column or any portion of it, such as month or year. For example, the following partition expression specifies to partition on the year portion of column order_date.
Minimize Statistics Usage in Query Planning

Queries can now include a new hint /*+SKIP_STATISTICS*/. This hint directs the optimizer to produce a query plan that incorporates only minimum statistics on the queried data.

Supported Data Types

External Tables and Structs

Columns in Parquet and ORC files can contain complex data types. These include struct, which stores (typed) property-value pairs. Vertica previously supported reading structs only as expanded columns. Now, you can also preserve the original structure by reading a struct as a single column. For more information, see Reading Structs as Inline Types.

Supported Platforms

Pure Storage FlashBlade

Vertica now supports Pure Storage Flashblade storage for Eon Mode on premise.

System Tables

Subcluster Support

Two new system tables support subclusters in an Eon database:
- **SUBCLUSTERS** lists database subclusters and the nodes that each subcluster contains.
- **CRITICAL_SUBCLUSTERS** lists subclusters whose loss or shutdown cause the database to perform a safety shutdown.

Two existing system tables were updated with new columns that provide subcluster-specific information:

- **NODES** has two new columns: `IS_PRIMARY` indicates whether the node is a primary node, and `SUBCLUSTER_NAME` indicates the subcluster that contains the node.
- **CLUSTER_LAYOUT** has two new columns to identify the subcluster that contains a node: `SUBCLUSTER_NAME` and `SUBLUSTER_OID`.

## INHERITING_OBJECTS and INHERITED_PRIVILEGES

Two new system tables in the `V_CATALOG` schema provide information about privilege inheritance:

- **INHERITING_OBJECTS** lists which tables and views inherit privileges from which schemas.
- **INHERITED_PRIVILEGES** provides summary information about privileges inherited by tables and views from GRANT statements on parent schemas.

## New Columns in System Tables

Two system tables were updated with new columns:

- System table **QUERY_CONSUMPTION** contains new column `PEAK_MEMORY_KB`, which shows the peak memory reserved by the resource manager for a given query.
- System table **CLIENT_AUTH** contains two new columns to help monitor priorities of connection methods: `METHOD_PRIORITY` and `ADDRESS_PRIORITY`.
Table Data Management

SET USING Columns Made Mutable

SET USING columns in flattened tables are now mutable. This makes them compatible with DML operations, just like a regular column.

Vertica on the Cloud

New AWS Instance Types Available for MC Hosts

Vertica has added two Amazon Web Service (AWS) instance types to the list of supported types available in MC:

<table>
<thead>
<tr>
<th>Optimization</th>
<th>Type</th>
<th>Supports EBS Storage</th>
<th>Supports Ephemeral Storage</th>
</tr>
</thead>
<tbody>
<tr>
<td>Computing</td>
<td>c5.large</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td></td>
<td>c5.xlarge</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

For a list of all supported instance types, see Supported AWS Instance Types.

Deprecated and Removed Functionality

Vertica retires Vertica functionality in two phases:

- **Deprecated**: Vertica announces deprecated features and functionality in a major or minor release. Deprecated features remain in the product and are functional. Published release documentation announces deprecation on this page. When users access this functionality, it may return informational messages about its pending
removal.
- **Removed**: Vertica removes a feature in a major or minor release that follows the deprecation announcement. Users can no longer access the functionality, and this page is updated to verify removal (see History, below). Documentation that describes this functionality is removed, but remains in previous documentation versions.

## Deprecated in This Release

No deprecated functionality

## Removed in This Release

<table>
<thead>
<tr>
<th>Functionality</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>DATABASE_PARAMETERS admintools command</td>
<td></td>
</tr>
</tbody>
</table>

Starting with release 9.3.0, support for various WOS-related functionality will be phased out from new databases. See Phase-out of WOS Support for details.

## History

The following functionality or support has been deprecated or removed as indicated:

<table>
<thead>
<tr>
<th>Functionality</th>
<th>Component</th>
<th>Deprecated in:</th>
<th>Removed in:</th>
</tr>
</thead>
<tbody>
<tr>
<td>DATABASE_PARAMETERS admintools command</td>
<td>Server</td>
<td>9.3.1</td>
<td></td>
</tr>
<tr>
<td>Write-optimized store (WOS)</td>
<td>Server</td>
<td>9.3</td>
<td></td>
</tr>
<tr>
<td>7.2_upgrade vbr task</td>
<td>Server</td>
<td>9.3</td>
<td></td>
</tr>
<tr>
<td>DropFailedToActivateSubscriptions configuration parameter</td>
<td>Server</td>
<td>9.3</td>
<td></td>
</tr>
<tr>
<td>Functionality</td>
<td>Component</td>
<td>Deprecated in:</td>
<td>Removed in:</td>
</tr>
<tr>
<td>-----------------------------------------------------------------------------</td>
<td>--------------------</td>
<td>----------------</td>
<td>-------------</td>
</tr>
<tr>
<td><code>--skip-fs-checks</code></td>
<td>Server</td>
<td>9.2.1</td>
<td></td>
</tr>
<tr>
<td>32-bit ODBC Linux and OS X client drivers</td>
<td>Client</td>
<td>9.2.1</td>
<td>9.3</td>
</tr>
<tr>
<td>Vertica Python Client</td>
<td>Client</td>
<td>9.2.1</td>
<td></td>
</tr>
<tr>
<td>Mac 10.11</td>
<td>Client</td>
<td>9.2.1</td>
<td></td>
</tr>
<tr>
<td>DisableDirectToCommunalStorageWrites configuration parameter</td>
<td>Server</td>
<td>9.2.1</td>
<td></td>
</tr>
<tr>
<td>CONNECT_TO_VERTICA()</td>
<td>Server</td>
<td>9.2.1</td>
<td>9.3</td>
</tr>
<tr>
<td>ReuseDataConnections configuration parameter</td>
<td>Server</td>
<td>9.2.1</td>
<td>9.3</td>
</tr>
<tr>
<td>Network interfaces (superseded by network addresses)</td>
<td>Server</td>
<td>9.2</td>
<td></td>
</tr>
<tr>
<td>Database branching</td>
<td>Server</td>
<td>9.2</td>
<td></td>
</tr>
<tr>
<td><code>KERBEROS_HDFS_CONFIG_CHECK()</code> meta-function</td>
<td>Server</td>
<td>9.2</td>
<td></td>
</tr>
<tr>
<td>Java 5 support</td>
<td>JDBC Client</td>
<td>9.2</td>
<td>9.2.1</td>
</tr>
<tr>
<td>Configuration parameters for enabling projections with aggregated data:</td>
<td>Server</td>
<td>9.2</td>
<td></td>
</tr>
<tr>
<td>- EnableExprsInProjections</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>- EnableGroupByProjections</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>- EnableTopKProjections</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>- EnableUDTProjections</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DISABLE_ELASTIC_CLUSTER()</td>
<td>Server</td>
<td>9.1.1</td>
<td></td>
</tr>
<tr>
<td>eof_timeout parameter of KafkaSource</td>
<td>Server</td>
<td>9.1.1</td>
<td>9.2</td>
</tr>
<tr>
<td>Windows Server 2012</td>
<td>Server</td>
<td>9.1.1</td>
<td></td>
</tr>
<tr>
<td>Debian 7.6, 7.7</td>
<td>Client driver</td>
<td>9.1.1</td>
<td>9.2.1</td>
</tr>
<tr>
<td>IdolLib function library</td>
<td>Server</td>
<td>9.1</td>
<td></td>
</tr>
<tr>
<td>Functionality</td>
<td>Component</td>
<td>Deprecated in:</td>
<td>Removed in:</td>
</tr>
<tr>
<td>---------------</td>
<td>-----------------</td>
<td>----------------</td>
<td>-------------</td>
</tr>
<tr>
<td>SSL certificates that contain weak CA signatures such as MD5</td>
<td>Server</td>
<td>9.1</td>
<td></td>
</tr>
<tr>
<td>HCatalogConnectorUseLibHDFSPP configuration parameter</td>
<td>Server</td>
<td>9.1</td>
<td></td>
</tr>
<tr>
<td>S3 UDSource</td>
<td>Server</td>
<td>9.1</td>
<td>9.1.1</td>
</tr>
<tr>
<td>HCatalog Connector support for WebHCat partition_key column in system tables STRATA and STRATA_STRUCTURES</td>
<td>Server</td>
<td>9.1</td>
<td></td>
</tr>
<tr>
<td>Vertica Pulse</td>
<td>Server</td>
<td>9.0.1</td>
<td>9.1.1</td>
</tr>
<tr>
<td>Support for SQL Server 2008</td>
<td>Server</td>
<td>9.0.1</td>
<td>9.0.1</td>
</tr>
<tr>
<td>SUMMARIZE_MODEL() function</td>
<td>Server</td>
<td>9.0</td>
<td>9.1</td>
</tr>
<tr>
<td>RestrictSystemTable parameter</td>
<td>Server</td>
<td>9.0.1</td>
<td></td>
</tr>
<tr>
<td>S3EXPORT() multipart parameter</td>
<td>Server</td>
<td>9.0</td>
<td></td>
</tr>
<tr>
<td>EnableStorageBundling configuration parameter</td>
<td>Server</td>
<td>9.0</td>
<td></td>
</tr>
<tr>
<td>Machine Learning for Predictive Analytics package parameter key_columns for data preparation functions.</td>
<td>Server</td>
<td>9.0</td>
<td>9.0.1</td>
</tr>
<tr>
<td>DROP_PARTITION() meta-function, superseded by DROP_PARTITIONS()</td>
<td>Server</td>
<td>9.0</td>
<td></td>
</tr>
<tr>
<td>Machine Learning for Predictive Analytics package parameter owner.</td>
<td>Server</td>
<td>8.1.1</td>
<td>9.0</td>
</tr>
<tr>
<td>Backup and restore --setupconfig command</td>
<td>Server</td>
<td>8.1</td>
<td>9.1.1</td>
</tr>
<tr>
<td>SET_RECOVER_BY_TABLE(). Do not disable recovery by table.</td>
<td>Server</td>
<td>8.0.1</td>
<td></td>
</tr>
<tr>
<td>Functionality</td>
<td>Component</td>
<td>Deprecated in:</td>
<td>Removed in:</td>
</tr>
<tr>
<td>--------------------------------------------------</td>
<td>-------------</td>
<td>----------------</td>
<td>-------------</td>
</tr>
<tr>
<td>HDFS Connector</td>
<td>Server</td>
<td>8.0</td>
<td>9.0</td>
</tr>
<tr>
<td>Prejoin projections</td>
<td>Server</td>
<td>8.0</td>
<td>9.2</td>
</tr>
<tr>
<td>Administration Tools option --compat21</td>
<td>Server</td>
<td>7.2.1</td>
<td></td>
</tr>
<tr>
<td>Projection buddies with inconsistent sort order</td>
<td>Server</td>
<td>7.2</td>
<td>9.0</td>
</tr>
<tr>
<td>Backup.sh</td>
<td>Server</td>
<td>7.2</td>
<td>9.0</td>
</tr>
<tr>
<td>Restore.sh</td>
<td>Server</td>
<td>7.2</td>
<td>9.0</td>
</tr>
<tr>
<td>vbr configuration parameters retryCount and retryDelay</td>
<td>Server</td>
<td>7.1</td>
<td></td>
</tr>
<tr>
<td>JavaClassPathForUDx configuration parameter</td>
<td>Server</td>
<td>7.1</td>
<td></td>
</tr>
<tr>
<td>ADD_LOCATION() meta-function</td>
<td>Server</td>
<td>7.1</td>
<td></td>
</tr>
<tr>
<td>bwlimit configuration parameter</td>
<td>Server</td>
<td>7.1</td>
<td>9.0</td>
</tr>
<tr>
<td>EXECUTIONENGINE_PROFILE counters: file handles, memory allocated</td>
<td>Server</td>
<td>7.0</td>
<td>9.3</td>
</tr>
<tr>
<td>EXECUTIONENGINE_PROFILES counter memory reserved</td>
<td>Server</td>
<td>7.0</td>
<td></td>
</tr>
<tr>
<td>MERGE_PARTITIONS() meta-function</td>
<td>Server</td>
<td>7.0</td>
<td>9.0</td>
</tr>
</tbody>
</table>

**krb5 client authentication method**

Use the Kerberos gss method for client authentication, instead of krb5. See Configuring Kerberos Authentication.

<table>
<thead>
<tr>
<th>Functionality</th>
<th>Component</th>
<th>Deprecated in:</th>
<th>Removed in:</th>
</tr>
</thead>
<tbody>
<tr>
<td>range-segmentation-clause</td>
<td>Server</td>
<td>6.1.1</td>
<td>9.2</td>
</tr>
<tr>
<td>scope parameter of meta-function CLEAR</td>
<td>Server</td>
<td>6.1</td>
<td></td>
</tr>
</tbody>
</table>
## Phase-out of WOS Support

Over the past several releases, Vertica has significantly improved small batch loading into ROS, which now provides WOS-equivalent performance. In order to simplify product usage, Vertica will phase out support for WOS-related functionality, starting with release 9.3.0.

### History of Removed Functionality

**Important:**
These changes currently apply only to new databases. Until further notice, Vertica will maintain WOS support for databases that were created in earlier releases.

<table>
<thead>
<tr>
<th>Functionality</th>
<th>Removed in:</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>DIRECT as default load type</td>
<td>9.3.0</td>
<td>Table data bypasses WOS and is loaded directly to ROS, bypassing WOS. Vertica ignores other load options and hints, such as TRICKLE.</td>
</tr>
<tr>
<td><strong>WOSDATA resource pool</strong> disabled</td>
<td>9.3.0</td>
<td>The resources formerly assigned to this pool are now assigned to the TM pool. You can enable this resource pool with configuration parameter DMLTargetDirect.</td>
</tr>
<tr>
<td><strong>SYSDATA resource pool</strong> disabled</td>
<td>9.3.0</td>
<td></td>
</tr>
</tbody>
</table>
Vertica Concepts

This section introduces the basics of the Vertica architecture. Understanding how Vertica works helps you effectively design, build, operate, and maintain a Vertica database. This section assumes that you are familiar with the basic concepts and terminology of relational database management systems and SQL.

An Overview of Vertica Features

The Vertica Analytic Database consists of the following key features:

**Columnar Storage and Execution** - column stores offer significant gains in performance, I/O, storage footprint, and efficiency when it comes to analytic workloads. With columnar storage the query only reads the columns needed to answer the query.

**Real-time loading and querying** - with high query concurrency and the ability to simultaneously load new data into the system and querying it. Vertica can load data up to 10X faster than traditional row-store databases.

**Advanced Database Analytics** - a set of advanced in-database analytics including machine learning, geospatial, and time series analytics allows you to conduct the analytics computations closer to your data. These built-in features provide immediate results without having to resort to additional analytic tools.

**Database Designer and Administration Tools** - these features allow you to tune and control Vertica with minimal administration effort. For more information see About Database Designer and Using the Administration Tools.
Advanced Compression - aggressive encoding and compression allows Vertica to dramatically improve analytic performance by reducing CPU, memory, and disk I/O at processing time. Vertica can reduce the original data size by up to 90%, to as little as 1/10th of its original size, without loss of information or precision.

Structured and Semi-Structured Data - in addition to traditional structured database tables, Vertica provides flex tables that let you load and analyze semi-structured data such as data in JSON format.

Massively Parallel Processing - a robust and scalable parallel processing solution provides active redundancy, automatic replication, failover, and recovery.

Deploy Anywhere - run on physical hardware located in your own (or a co-located) data center. Or run on virtual hardware on your own virtual hosts or in the major cloud platforms (AWS, Azure, and Google Cloud).

Data Lake Connections - analyze data from Apache Hadoop and Kafka using built-in connectors. For other systems, Vertica supplies a suite of standard client libraries such as JDBC and ODBC.

Management and Monitoring - the browser-based Management Console lets you create, import, and manage your Vertica databases through a user-friendly GUI.

Dynamically Scale Your Cluster to Meet Your Workload - use Eon Mode to scale your database cluster up to meet increased workloads, or scale it down to save money.

Use Case

A mobile gaming company used to rely on a patchwork of technologies for data warehousing and business intelligence reporting. It took two to four hours to run a query on each game server. The search for a solution led the company to evaluate different companies for expanding its analytic capabilities. The Vertica implementation accomplished the following for the company:

- Queries were reduced from two to four hours to minutes or seconds
- Solution successfully met cloud deployment requirement
- Expanded data capacity from a few months to a whole lifetime of data

This has led to better customer support by shortening response time to customer issues, as well as providing the ability to answer many more questions than before the Vertica implementation.

For more uses cases, see the Customers page on the Vertica web site.
Vertica Architecture Basics

There are several key concepts at the core of the Vertica architecture that you should understand, which are explained in the following sections.

Column Storage

Vertica stores data in a column format so it can be queried for best performance. Compared to row-based storage, column storage reduces disk I/O making it ideal for read-intensive workloads. Vertica reads only the columns needed to answer the query. For example:

```sql
=> SELECT avg(price) FROM tickstore WHERE symbol = 'AAPL' and date = '5/31/13';
```

For this example query, a column store reads only three columns while a row store reads all columns:
Data Encoding and Compression

Vertica uses encoding and compression to optimize query performance and save storage space.

Encoding converts data into a standard format. Vertica uses a number of different encoding strategies, depending on column data type, table cardinality, and sort order. Encoding increases performance because there is less disk I/O during query execution. In addition, you can store more data in less space.

Compression transforms data into a compact format. Vertica uses several different compression methods and automatically chooses the best one for the data being compressed. Using compression, Vertica stores more data, provides more views, and uses less hardware than other databases. Using compression lets you keep much more historical data in physical storage.

The following shows compression using sorting and cardinality:

For more information, see Data Encoding and Compression.
**Clustering**

Clustering supports scaling and redundancy. You can scale your database cluster by adding more nodes, and you can improve reliability by distributing and replicating data across your cluster.

Column data gets distributed across nodes in a cluster, so if one node becomes unavailable the database continues to operate. When a node is added to the cluster, or comes back online after being unavailable, it automatically queries other nodes to update its local data.

**Projections**

A *projection* consists of a set of columns with the same sort order, defined by a column to sort by or a sequence of columns by which to sort. Like an index or materialized view in a traditional database, a projection accelerates query processing. When you write queries in terms of the original tables, the query uses the projections to return query results.

Projections are distributed and replicated across nodes in your cluster, ensuring that if one node becomes unavailable, another copy of the data remains available. For more information, see **K-Safety**.

Automatic data replication, failover, and recovery provide for *active* redundancy, which increases performance. Nodes recover automatically by querying the system.

**Logical and Physical Schema**

Vertica stores information about database objects in the logical schema and the physical schema. The difference between the two schemas and how they relate to data storage is an important and unique aspect of the Vertica architecture.
A logical schema consists of objects such as tables, constraints, and views. Vertica supports any relational schema design that you choose. A physical schema consists of collections of table columns called projections. A projection can contain some or all of the columns of a table.

**Continuous Performance**

Vertica queries and loads data continuously 24x7.

Concurrent loading and querying provides real-time views and eliminates the need for nightly load windows. On-the-fly schema changes allow you to add columns and projections without shutting down your database; Vertica manages updates while keeping the database available.

**Terminology**

It is helpful to understand the following terms when using Vertica:

**Host**

A computer system with a 64-bit Intel or AMD processor, RAM, hard disk, and TCP/IP network interface (IP address and hostname). Hosts share neither disk space nor main memory with each other.

**Instance**

An instance of Vertica consists of the running Vertica process and disk storage (catalog and data) on a host. Only one instance of Vertica can be running on a host at any time.

**Node**

A host configured to run an instance of Vertica. It is a member of the database cluster. For a database to have the ability to recover from the failure of a node requires a database K-safety value of at least 1 (3+ nodes).

**Cluster**

The concept of Cluster in the Vertica Analytics Platform is a collection of hosts with the Vertica software packages (RPM or DEB) that are in one admin tools domain. You can access and manage a cluster from one admintools initiator host.

**Database**
A cluster of nodes that, when active, can perform distributed data storage and SQL statement execution through administrative, interactive, and programmatic user interfaces.

**Note:**
Although you can define more than one database on a cluster, Vertica supports running only one database per cluster at a time.

## Enterprise and Eon Database Modes

You can create a Vertica database in one of two modes: Enterprise Mode or Eon Mode. These modes control how and where the database stores its data. Each mode has its own distinct advantages. For more about these modes, see Vertica Architecture: Eon Vs. Enterprise Mode.

## Logical Schema

Design a logical schema for a Vertica database as you would for any SQL database. A logical schema consist of objects such as:

- schema
- table
- view
- **Referential Integrity**

Vertica supports any relational schema design that you choose.

For more information, see Designing a Logical Schema in the Administrator's Guide.

## Physical Schema

Unlike traditional databases that store data in tables, Vertica physically stores table data in **projections**, which are collections of table columns. Projections store data in a format that optimizes query execution. Like materialized views, projections store result sets on disk rather than compute them each time they are used in a query. Vertica automatically refreshes these result sets with updated or new data.

Projections provide the following benefits:

- Compress and encode data to reduce storage space. Vertica also operates on the encoded data representation whenever possible to avoid the cost of decoding. This combination of compression and encoding optimizes disk space while maximizing
query performance.
- Facilitate distribution across the database cluster. Depending on their size, projections can be segmented or replicated across cluster nodes. For instance, projections for large tables can be segmented and distributed across all nodes. Unsegmented projections for small tables can be replicated across all nodes.
- Transparent to end-users. The Vertica query optimizer automatically picks the best projection to execute a given query.
- Provide high availability and recovery. Vertica duplicates table columns on at least K+1 nodes in the cluster. If one machine fails in a K-Safe environment, the database continues to operate using replicated data on the remaining nodes. When the node resumes normal operation, it automatically queries other nodes to recovers data and lost objects. For more information, see High Availability with Fault Groups and High Availability With Projections.

### Projection Types

A Vertica table typically has multiple projections, each defined to contain different content. Content for the projections of a given table can differ in scope and how it is organized. These differences can generally be divided into the following projection types:

- Superprojections
- Query-specific projections
- Aggregate projections

### Superprojections

For each table in the database, Vertica requires at least one superprojection that contains all columns in the table. In the absence of query-specific projection, Vertica uses the table's superprojection, which can support any query and DML operation.

Under certain conditions, Vertica automatically creates a table's superprojection immediately on table creation. Vertica also creates a superprojection when you first load data into that table, if none already exists. CREATE PROJECTION can create a superprojection if it specifies to include all table columns. A table can have multiple superprojections.

While superprojections can support all queries on a table, they do not facilitate optimal execution of specific queries.
Query-Specific Projections

A query-specific projection is a projection that contains only the subset of table columns to process a given query. Query-specific projections significantly improve the performance of those queries for which they are optimized.

Aggregate Projections

Queries that include expressions or aggregate functions such as SUM and COUNT can perform more efficiently when they use projections that already contain the aggregated data. This is especially true for queries on large quantities of data.

Vertica provides three types of projections for storing data that is returned from aggregate functions or expressions:

- **Projection that contains expressions**: Projection with columns whose values are calculated from anchor table columns.
- **Live aggregate projection**: Projection that contains columns with values that are aggregated from columns in its anchor table. You can also define live aggregate projections that include user-defined transform functions.
- **Top-K projection**: Type of live aggregate projection that returns the top $k$ rows from a partition of selected rows. Create a Top-K projection that satisfies the criteria for a Top-K query.

For more information, see Pre-Aggregating Data in Projections.

Projection Segmentation

You can define a projection to maintain its data on the cluster in two ways:

- Divided into multiple segments, or **segmented projections**
- Undivided storage units, or **unsegmented projections**
Segmented Projections

You typically create segmented projections for large fact tables. Vertica splits segmented projections into chunks (segments) of similar size and distributes these segments evenly across the cluster. System K-safety determines how many duplicates (buddies) of each segment are created and maintained on different nodes.

You create segmented projections with a `CREATE PROJECTION` statement that includes a `SEGMENTED BY` clause.

Projection segmentation achieves the following goals:

- Ensures high availability and recovery.
- Spreads the query execution workload across multiple nodes.
- Allows each node to be optimized for different query workloads.

Hash Segmentation

Vertica uses hash segmentation to segment large projections. Hash segmentation allows you to segment a projection based on a built-in hash function that provides even distribution of data across multiple nodes, resulting in optimal query execution. In a projection, the data to be hashed consists of one or more column values, each having a large number of unique values and an acceptable amount of skew in the value distribution. Primary key columns typically meet these criteria, so they are often used as hash function arguments.

Unsegmented Projections

In many cases, dimension tables are relatively small, so you do not need to segment them. Accordingly, you should design a K-safe database so projections for its dimension tables are replicated without segmentation on all cluster nodes. You create unsegmented projections with a `CREATE PROJECTION` statement that includes the clause `UNSEGMENTED ALL NODES`. This clause specifies to create identical instances of the projection on all cluster nodes.
Designing Projections

Vertica recommends that you use Database Designer to design your physical schema, by running it on a representative sample of your data. Database Designer generates SQL for creating projections that provide maximum performance, as follows:

1. Analyzes your logical schema, sample data and sample queries (optional).
2. Designs a physical schema in the form of a SQL script that you can deploy automatically or manually.

Database Designer designs projections that provide excellent query performance within physical constraints. Database Designer uses sophisticated strategies to provide excellent ad-hoc query performance while using disk space efficiently. If desired, you can also design custom projections.

Projection Definition Components

CREATE PROJECTION defines a projection, as in the following example:

```sql
=> CREATE PROJECTION retail_sales_fact_p ( 
    store_key ENCODING RLE,
    pos_transaction_number ENCODING RLE,
    sales_dollar_amount,
    cost_dollar_amount ) 
AS SELECT 
    store_key, 
    pos_transaction_number, 
    sales_dollar_amount, 
    cost_dollar_amount 
FROM store.store_sales_fact 
ORDER BY store_key 
SEGMENTED BY HASH(pos_transaction_number) ALL NODES;
```

A projection definition includes the following components:

- Column List and Encoding
- Base Query
- Sort Order
- Segmentation
Column List and Encoding

This portion of the SQL statement lists every column in the projection and defines the encoding for each column. Vertica supports encoded data, which helps query execution to incur less disk I/O.

```
CREATE PROJECTION retail_sales_fact_P (  
    store_key ENCODING RLE,  
    pos_transaction_number ENCODING RLE,  
    sales_dollar_amount,  
    cost_dollar_amount )
```

Base Query

A projection's base query clause identifies which columns to include in the projection.

```
AS SELECT  
    store_key,  
    pos_transaction_number,  
    sales_dollar_amount,  
    cost_dollar_amount
```

Sort Order

A projection's ORDER BY clause determines how to sort projection data. The sort order localizes logically grouped values so a disk read can identify many results at once. For maximum performance, do not sort projections on LONG VARBINARY and LONG VARCHAR columns. For more information see ORDER BY Clause

```
ORDER BY store_key
```

Segmentation

A projection's segmentation clause specifies how to distribute projection data across all nodes in the database. Even load distribution helps maximize access to projection data. For
large tables, distribute projection data in segments with SEGMENTED BY HASH. For example:

```sql
SEGMENTED BY HASH(pos_transaction_number) ALL NODES;
```

For small tables, use the UNSEGMENTED keyword to replicate table data. Vertica creates identical copies of an unsegmented projection on all cluster nodes. Replication ensures high availability and recovery.

For maximum performance, do not segment projections on LONG VARBINARY and LONG VARCHAR columns.

For more information see *Projection Segmentation*.

### Data Types

Vertica supports the following data types.

#### Structured Data

Structured data consists of all data that can be stored in a relational database. It is stored in rows and column and have relational keys that can be easily mapped to pre-designed fields. See [SQL Data Types](#) for a list of the data types that Vertica supports.

#### Semi-structured Data

Data that does not reside in a relational database, but contains properties that allow it to be analyzed. Examples of semi-structured data are XML and JSON.

### XML Example

```xml
<person>
  <firstName>John</firstName>
  <lastName>Smith</lastName>
  <age>25</age>
  <address>
    <streetAddress>22 3rd Street</streetAddress>
    <City>New York</City>
    <state>NY</state>
    <postalCode>10021</postalCode>
  </address>
  <phoneNumbers>
</person>
```
<phoneNumber>
  <type>home</type>
  <number>212 555 5478</number>
</phoneNumber>

<phoneNumber>
  <type>mobile</type>
  <number>212 555 7841</number>
</phoneNumber>

<gender>
  <type>Male</type>
</gender>

JSON Example

```json
{
  "firstName": "John",
  "lastName": "Smith",
  "age": 25,
  "address": {
    "streetAddress": "22 3rd Street",
    "city": "New York",
    "state": "NY",
    "postalCode": "10021"
  }
}
```

Unstructured Data

Represents the majority of existing data. Unstructured data does not have a pre-defined structure. It typically includes text and multi-media content, for example emails, video files, and audio files. See Using Flex Tables for information on using unstructured data in Vertica.
Management Console

Management Console (MC) is the Vertica in-browser monitoring and management tool. Its graphical user interface provides a unified view of your Vertica database operations.

Through user-friendly, step-by-step screens, you can create, configure, manage, and monitor your Vertica databases and their associated clusters.

You can use MC to operate your Vertica database in Eon Mode or in Enterprise Mode. You can use MC to provision and deploy a Vertica Eon Mode database.

What You Can Do with Management Console

<table>
<thead>
<tr>
<th>Create...</th>
</tr>
</thead>
<tbody>
<tr>
<td>A database cluster on hosts that do not have Vertica installed</td>
</tr>
<tr>
<td>Multiple Vertica databases on one or more clusters from a single point of control</td>
</tr>
<tr>
<td>MC users and grant them access to MC and databases managed by MC</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Configure...</th>
</tr>
</thead>
<tbody>
<tr>
<td>Database parameters and user settings dynamically</td>
</tr>
<tr>
<td>Resource pools</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Monitor...</th>
</tr>
</thead>
<tbody>
<tr>
<td>License usage and conformance</td>
</tr>
<tr>
<td>Dynamic metrics about your database cluster</td>
</tr>
<tr>
<td>Resource pools</td>
</tr>
<tr>
<td>User information and activity on MC</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Import or Export...</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Troubleshoot...</th>
</tr>
</thead>
</table>

Management Console provides some, but not all, the functionality that Administration Tools provides. Management Console also includes extended functionality not available in admintools. This additional functionality includes a graphical view of your Vertica database and detailed monitoring charts and graphs. See Administration Tools and Management Console in the Administrator's Guide for more information.

**Getting MC**

Download the Vertica server RPM and the MC package from myVertica Portal. You then have two options:

- Install Vertica and MC at the command line and import one or more Vertica database clusters into the MC interface
- Install Vertica directly through MC

See the Installation Guide for details.
What You Need to Know

If you plan to use MC, review the following topics in the Administrator's Guide:

<table>
<thead>
<tr>
<th>If you want to ...</th>
<th>See ...</th>
</tr>
</thead>
<tbody>
<tr>
<td>Create a new, empty Vertica database</td>
<td>Create a Database on a Cluster</td>
</tr>
<tr>
<td>Import an existing Vertica database cluster into MC</td>
<td>Managing Database Clusters</td>
</tr>
<tr>
<td>Understand how MC users differ from database users</td>
<td>About MC Users</td>
</tr>
<tr>
<td>Read about the MC privilege model</td>
<td>About MC Privileges and Roles</td>
</tr>
<tr>
<td>Create new MC users</td>
<td>Creating an MC User</td>
</tr>
<tr>
<td>Grant MC users privileges on one or more Vertica databases managed by MC</td>
<td>Granting Database Access to MC Users</td>
</tr>
<tr>
<td>Use Vertica functionality through the MC interface</td>
<td>Using Management Console</td>
</tr>
<tr>
<td>Monitor MC and Vertica databases managed by MC</td>
<td>Monitoring Vertica Using Management Console</td>
</tr>
<tr>
<td>Monitor and configure Resource Pools</td>
<td>Monitoring Resource Pools</td>
</tr>
</tbody>
</table>

Management Console Architecture

MC accepts HTTP requests from a client web browser, gathers information from the Vertica database cluster, and returns that information to the browser for monitoring.

MC Components

The primary components that drive Management Console are an application/web server and agents that get installed on each node in the Vertica cluster.
The following diagram is a logical representation of MC, the MC user's interface, and the database cluster nodes.

**Application/web Server**

The application server hosts MC's web application and uses port 5450 for node-to-MC communication and to perform the following:

- Manage one or more Vertica database clusters
- Send rapid updates from MC to the web browser
- Store and report MC metadata, such as alerts and events, current node state, and MC users, on a lightweight, embedded (Derby) database
- Retain workload history

**MC Agents**

MC agents are internal daemon process that run on each Vertica cluster node. The default agent port, 5444, must be available for MC-to-node and node-to-node communications. Agents monitor MC-managed Vertica database clusters and communicate with MC to provide the following functionality:

- Provide local access, command, and control over database instances on a given node, using functionality similar to Administration Tools.
- Report log-level data from the Administration Tools and Vertica log files.
- Cache details from long-running jobs—such as create/start/stop database operations—that you can view through your browser.
- Track changes to data-collection and monitoring utilities and communicate updates to MC.
• Communicate between all cluster nodes and MC through a webhook subscription, which automates information sharing and reports on cluster-specific issues like node state, alerts, and events.

**See Also**

• Monitoring Using MC

**Management Console Security**

The Management Console (MC) manages multiple Vertica clusters, all of which might have different levels and types of security, such as user names and passwords and LDAP authentication. You can also manage MC users who have varying levels of access across these components.

**Open Authorization and SSL**

Management Console (MC) uses a combination of OAuth (Open Authorization), Secure Socket Layer (SSL), and locally-encrypted passwords to secure HTTPS requests between a user's browser and MC, and between MC and the agents. Authentication occurs through MC and between agents within the cluster. Agents also authenticate and authorize jobs.

The MC configuration process sets up SSL automatically, but you must have the openssl package installed on your Linux environment first.

See the following topics in the in the Administrator's Guide for more information:

• Configuring TLS Server and Mutual Modes
• TLS Protocol
• Generating Certificates and Keys for MC
• Importing a New Certificate to MC

**User Authentication and Access**

MC provides two user authentication methods, LDAP or MC. You can use only one method at a time. For example, if you chose LDAP, all MC users will be authenticated against your
organization's LDAP server.

You set up LDAP authentication up through MC Settings > Authentication on the MC interface.

**Note:**
MC uses LDAP data for authentication purposes only. It does not modify user information in the LDAP repository.

The MC authentication method stores MC user information internally and encrypts passwords. These MC users are not system (Linux) users. They are accounts that have access to MC and, optionally, to one or more MC-managed Vertica databases through the MC interface.

Management Console also has rules for what users can see when they sign in to MC from a client browser. These rules are governed by access levels, each of which is made up of a set of roles.

**See Also**

- About MC Users
- About MC Privileges and Roles
- Creating an MC User

**Management Console Home Page**

The MC Home page is the entry point to all MC-managed Vertica database clusters and MC users. User [access levels](#) determine what a user can see on the MC Home page. Layout and navigation are described in [Using Management Console](#).

**Administration Tools**

You can perform most Vertica database administration tasks with Vertica Administration Tools.

Administration tools has two interfaces:
• **Command-line interface** (below)
• **Administration Tools GUI interface** (described in the Administrator's Guide)

## Running Administration Tools on the Command Line

As dbadmin user, you can run administration tools on the command line as follows:

```
/opt/vertica/bin/admintools [--debug ][
   { -h | --help }  
   | { -a | --help_all} 
   | { -t | --tool } tool-name[ options | {-h | --help} ] 
]
```

If unqualified by any options, admintools invokes the Administration Tools GUI interface:

![Main Menu](image)

### Command-Line Options

- **--debug**  
  If you include the `--debug` option, Vertica logs debug information.  

  **Note:**  
  You can specify the `--debug` option with or without naming a specific tool. If you specify `--debug` with a
specific tool, Vertica logs debug information during tool execution. If you do not specify a tool, Vertica logs debug information when you run tools through the admintools user interface.

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>-h</code></td>
<td>Outputs help:</td>
</tr>
</tbody>
</table>
| `--help`  | - If specified as an argument to admintools, returns the basic syntax and a list of all administration tools. For example:  
|           |   $ admintools -h                                                             |
|           | - If specified as an argument to an administration tool, returns the syntax for tool options. For example:  
|           |   admintools -t revive_db -h                                                  |
| `-a`      | Outputs verbose help, which lists all command-line sub-commands and options. |
| `--help_all` | Specifies the tool to run as follows:                                        |
| `-t`      | `{ -t | --tool } tool-name[ options | {-h | --help } ]`                     |

**SQL in Vertica**

Vertica offers a robust set of SQL elements that allow you to manage and analyze massive volumes of data quickly and reliably. Vertica uses the following:

**SQL language elements**, including:

- Keywords and Reserved Words
- Identifiers
- Literals
- Operators
- Expressions
- Predicates
- Hints

**SQL data types**, including:
• Binary
• Boolean
• Character
• Date/Time
• Long
• Numeric

**SQL functions** including Vertica-specific functions that take advantage of Vertica’s unique column-store architecture. For example, call **ANALYZE_STATISTICS** to collect and aggregate a variable amount of sample data for statistical analysis.

**SQL statements** that let you write robust queries to quickly return large volumes of data.

## About Query Execution

When you submit a query, the query optimizer quickly chooses the projections to use, optimizes and plans the query execution, and logs the SQL statement to its log. This planning results in an query plan, which maps out the steps the query performs. You can view a query plan in by embedding the query in an **EXPLAIN** statement; you can also view it in the Management Console.

The optimizer breaks down the query plan into smaller plans and distributes them to **Executor Node**

In the final stages of query plan execution, the initiator node performs the following tasks:

• Combines results in a grouping operation.
• Merges multiple sorted partial result sets from all the executors.
• Formats the results to return to the client.

For detailed information about writing and executing queries, see **Queries** in Analyzing Data.

## Historical Queries

Vertica can run a query from a snapshot of the database taken at a specific date and time or at a specific epoch. For details, see **Historical Queries** in Analyzing Data.
Snapshot Isolation Mode

You can run any SQL query in snapshot isolation mode to obtain the fastest possible execution. Snapshot isolation mode is an historical query that gets data from the latest epoch:

```
AT EPOCH LATEST SELECT...
```

The queries returns all data from the latest epoch, without holding a lock or blocking write operations. Thus, the query can access and return data that was loaded by other users up to (but no more than) a specific number of minutes before it executes.

Transactions

When transactions in multiple user sessions concurrently access the same data, session-scoped isolation levels determine what data each transaction can access.

A transaction retains its isolation level until it completes, even if the session's isolation level changes during the transaction. Vertica internal processes (such as the Tuple Mover and refresh operations) and DDL operations always run at the SERIALIZABLE isolation level to ensure consistency.

The Vertica query parser supports standard ANSI SQL-92 isolation levels as follows:

- **READ COMMITTED** (default)
- READ UNCOMMITTED: Automatically interpreted as READ COMMITTED.
- REPEATABLE READ: Automatically interpreted as SERIALIZABLE
- **SERIALIZABLE**

Transaction isolation levels READ COMMITTED and SERIALIZABLE differ as follows:

<table>
<thead>
<tr>
<th>Isolation level</th>
<th>Dirty read</th>
<th>Non-repeatable read</th>
<th>Phantom read</th>
</tr>
</thead>
<tbody>
<tr>
<td>READ COMMITTED</td>
<td>Not Possible</td>
<td>Possible</td>
<td>Possible</td>
</tr>
<tr>
<td>SERIALIZABLE</td>
<td>Not Possible</td>
<td>Not Possible</td>
<td>Not Possible</td>
</tr>
</tbody>
</table>

You can set separate isolation levels for the database and individual transactions.
Implementation Details

Vertica supports conventional SQL transactions with standard ACID properties:

- ANSI SQL 92 style-implicit transactions. You do not need to run a BEGIN or START TRANSACTION command.
- No redo/undo log or two-phase commits.
- The COPY command automatically commits itself and any current transaction (except when loading temporary tables). It is generally good practice to commit or roll back the current transaction before you use COPY. This step is optional for DDL statements, which are auto-committed.

Rollback

Transaction rollbacks restore a database to an earlier state by discarding changes made by that transaction. Statement-level rollbacks discard only the changes initiated by the reverted statements. Transaction-level rollbacks discard all changes made by the transaction.

With a ROLLBACK statement, you can explicitly roll back to a named savepoint within the transaction, or discard the entire transaction. Vertica can also initiate automatic rollbacks in two cases:

- An individual statement returns an ERROR message. In this case, Vertica rolls back the statement.
- DDL errors, systemic failures, dead locks, and resource constraints return a ROLLBACK message. In this case, Vertica rolls back the entire transaction.

Explicit and automatic rollbacks always release any locks that the transaction holds.

Savepoints

A savepoint is a special marker inside a transaction that allows commands that execute after the savepoint to be rolled back. The transaction is restored to the state that preceded the savepoint.
Vertica supports two types of savepoints:

- **An implicit savepoint** is automatically established after each successful command within a transaction. This savepoint is used to roll back the next statement if it returns an error. A transaction maintains one implicit savepoint, which it rolls forward with each successful command. Implicit savepoints are available to Vertica only and cannot be referenced directly.
- **Named savepoints** are labeled markers within a transaction that you set through `SAVEPOINT` statements. A named savepoint can later be referenced in the same transaction through `RELEASE SAVEPOINT`, which destroys it, and `ROLLBACK TO SAVEPOINT`, which rolls back all operations that followed the savepoint. Named savepoints can be especially useful in nested transactions: a nested transaction that begins with a savepoint can be rolled back entirely, if necessary.

**READ COMMITTED Isolation**

When you use the isolation level READ COMMITTED, a SELECT query obtains a backup of committed data at the transaction's start. Subsequent queries during the current transaction also see the results of uncommitted updates that already executed in the same transaction.

When you use DML statements, your query acquires write locks to prevent other READ COMMITTED transactions from modifying the same data. However, be aware that SELECT statements do not acquire locks, so concurrent transactions can obtain read and write access to the same selection.

READ COMMITTED is the default isolation level. For most queries, this isolation level balances database consistency and concurrency. However, this isolation level can allow one transaction to change the data that another transaction is in the process of accessing. Such changes can yield **nonrepeatable** and **phantom reads**. You may have applications with complex queries and updates that require a more consistent view of the database. If so, use **SERIALIZABLE Isolation** instead.

The following figure shows how READ COMMITTED isolation might control how concurrent transactions read and write the same data:
READ COMMITTED isolation maintains exclusive write locks until a transaction ends, as shown in the following graphic:
SERIALIZABLE Isolation

SERIALIZABLE is the strictest SQL transaction isolation level. While this isolation level permits transactions to run concurrently, it creates the effect that transactions are running in serial order. Transactions acquire locks for read and write operations. Thus, successive SELECT commands within a single transaction always produce the same results. Because SERIALIZABLE isolation provides a consistent view of data, it is useful for applications
that require complex queries and updates. However, serializable isolation reduces concurrency. For example, it blocks queries during a bulk load.

SERIALIZABLE isolation establishes the following locks:

- Table-level read locks: Vertica acquires table-level read locks on selected tables and releases them when the transaction ends. This behavior prevents one transaction from modifying rows while they are being read by another transaction.
- Table-level write lock: Vertica acquires table-level write locks on update and releases them when the transaction ends. This behavior prevents one transaction from reading another transaction's changes to rows before those changes are committed.

At the start of a transaction, a SELECT statement obtains a backup of the selection's committed data. The transaction also sees the results of updates that are run within the transaction before they are committed.

The following figure shows how concurrent transactions that both have SERIALizable isolation levels handle locking:

Applications that use SERIALizable must be prepared to retry transactions due to serialization failures. Such failures often result from deadlocks. When a deadlock occurs,
any transaction awaiting a lock automatically times out after 5 minutes. The following figure shows how deadlock might occur and how Vertica handles it:

Note: SERIALIZABLE isolation does not apply to temporary tables. No locks are required for these tables because they are isolated by their transaction scope.

See Also Vertica

- Vertica Database Locks
- LOCKS
International Languages and Character Sets

This section describes how Vertica handles internationalization and character sets.

Unicode Character Encoding

Vertica supports Unicode Transformation Format-8, or UTF8, where 8 equals 8-bit. UTF-8 is a variable-length character encoding for Unicode created by Ken Thompson and Rob Pike. UTF-8 can represent any universal character in the Unicode standard. Initial encoding of byte codes and character assignments for UTF-8 coincides with ASCII. Thus, UTF8 requires little or no change for software that handles ASCII but preserves other values.

Vertica database servers expect to receive all data in UTF-8, and Vertica outputs all data in UTF-8. The ODBC API operates on data in UCS-2 on Windows systems, and normally UTF-8 on Linux systems. JDBC and ADO.NET APIs operate on data in UTF-16. Client drivers automatically convert data to and from UTF-8 when sending to and receiving data from Vertica using API calls. The drivers do not transform data loaded by executing a COPY or COPY LOCAL statement.


Locales

Locale specifies the user's language, country, and any special variant preferences, such as collation. Vertica uses locale to determine the behavior of certain string functions. Locale also determines the collation for various SQL commands that require ordering and comparison, such as aggregate GROUP BY and ORDER BY clauses, joins, and the analytic ORDER BY clause.

The default locale for a Vertica database is en_US@collation=binary (English US). You can define a new default locale that is used for all sessions on the database. You can also override the locale for individual sessions. However, projections are always collated using the default en_US@collation=binary collation, regardless of the session collation. Any locale-specific collation is applied at query time.
If you set the locale to null, Vertica sets the locale to en_US_POSIX. You can set the locale back to the default locale and collation by issuing the vsq! meta-command \locale. For example:

```
=> set locale to '';
INFO 2567: Canonical locale: 'en_US_POSIX'
Standard collation: 'LEN'
English (United States, Computer)
SET
=> \locale en_US@collation=binary;
INFO 2567: Canonical locale: 'en_US'
Standard collation: 'LEN_KBINARY'
English (United States)
=> \locale
en_US@collation-binary;
```

You can set locale through ODBC, JDBC, and ADO.net.

See the following topics in the Administrator's Guide for details:

- Implement Locales for International Data Sets
- Supported Locales in the Appendix

## String Functions

Vertica provides string functions to support internationalization. Unless otherwise specified, these string functions can optionally specify whether VARCHAR arguments should be interpreted as octet (byte) sequences, or as (locale-aware) sequences of characters. This is accomplished by adding "USING OCTETS" and "USING CHARACTERS" (default) as a parameter to the function.

See String Functions for details.

## Character String Literals

By default, string literals (' ... ') treat back slashes literally, as specified in the SQL standard.

**Tip:**

If you have used previous releases of Vertica and you do not want string literals to treat back slashes literally (for example, you are using a back slash as part of an escape sequence), you can turn off the
StandardConformingStrings configuration parameter. See Internationalization Parameters in the Administrator's Guide. You can also use the EscapeStringWarning parameter to locate back slashes which have been incorporated into string literals, in order to remove them.

See Character String Literals for details.
Vertica Architecture: Eon Vs. Enterprise Mode

A Vertica database runs in one of two modes: Eon or Enterprise. Either mode can be deployed on premise or in the cloud. Understanding the difference between these two modes is key. If you are deploying a Vertica database, you must decide which mode to run it in early in your deployment planning. If you are using an already-deployed Vertica database, you should understand how each mode affects loading and querying data.

The primary difference between Eon and Enterprise modes is where they store data.

Eon Mode stores data in a shared object store called communal storage. When deployed in a cloud environment, Vertica stores its data in a cloud-based storage container, such as an AWS S3 bucket. When deployed on premise, Vertica stores data in a locally-deployed object store, such as a Pure Storage FlashBlade appliance. Separating the persistent data storage from the compute resources (the nodes that load data and process queries) provides flexibility.
Enterprise Mode stores data across the filesystems of the database nodes. Each node is responsible for storing and processing a portion of the data. The data is co-located on the nodes in both cloud-based and on-premise databases. Having the data located close to the computing power offers a different set of advantages.

**Key Advantages of Each Mode**

The different ways Eon Mode and Enterprise Mode store data give each mode an advantage in different environments. The following table summarizes these differences.

<table>
<thead>
<tr>
<th>Database Mode</th>
<th>Eon Mode</th>
<th>Enterprise Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Most Important Advantages in the Cloud</strong></td>
<td>• Easily scaled up and down to meet changing workloads and reduce costs.</td>
<td>• Works in most cloud platforms. Eon Mode works in specific cloud providers.</td>
</tr>
<tr>
<td></td>
<td>• Workloads can be isolated to a subcluster of nodes.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Virtually no limits on database size. Most cloud providers offer essentially unlimited data storage (for a price).</td>
<td></td>
</tr>
<tr>
<td><strong>Most Important Advantages on Premise</strong></td>
<td>• Workloads can be isolated to a subset of nodes called a subcluster.</td>
<td>• No additional hardware needed beyond the servers that make up the database cluster.</td>
</tr>
<tr>
<td></td>
<td>• Can increase storage without adding nodes (and, if the object</td>
<td>• Can create single-node</td>
</tr>
<tr>
<td></td>
<td>)</td>
<td></td>
</tr>
</tbody>
</table>
store supports hot plugging, without downtime). databases for development and testing.

See Comparing Eon and Enterprise Modes for an in-depth discussion of the points shown in the previous table.

**Comparing Eon and Enterprise Modes**

Vertica databases running in Eon and Enterprise modes store their data differently. Eon Mode databases use communal storage for their data. Enterprise Mode databases store data locally in the filesystem of nodes that make up the database. These different storage methods lead to a number of important differences between the two modes.

**Performance**

Eon Mode and Enterprise Mode databases have roughly the same performance in the same environment when properly configured.

Usually, an Eon Mode database's performance relies on each node having a local cache of data from the communal store that it uses when processing queries. When this cache (called the depot) contains the data the node needs to process queries, the Eon Mode database's performance is the same as an Enterprise Mode database, where each node stores a portion of the database locally. In both cases, the nodes are accessing locally-stored data to resolve queries. A depot that has the necessary data to process most queries is called a "warm" depot.

If the depot does not contain the data it needs to resolve a query, the node must retrieve the data from the communal store. In cloud environments, accessing the communal store has a performance penalty because cloud-based object stores such as Amazon's S3 have high latency. If the Eon Mode database has to access the communal store frequently, its query performance will be slower.

You will often see slower query performance when one or more nodes have a "cold" (empty) depot. The depot is cold when you start a new database cluster or subcluster. In this case, the cluster will have slower performance than a Enterprise Mode database would have under the same conditions as the nodes have to fetch data from the communal storage to process queries. As the depot is filled with this retrieved data, and the nodes
have to make fewer fetches from the communal store, the database's query performance improves.

If you add additional nodes to an existing Eon Mode database cluster or subcluster, they delay processing queries while they perform a process called **depot warming** to avoid negatively impacting query performance due to their cold depots. Once they warm their depot, they begin taking part in queries.

You can see poor query performance in an Eon Mode database if you make its depot too small. A small depot increases the chance that a query will require data that is not in the depot. That results in nodes having to retrieve data from communal storage more frequently.

**Note:**
Some Vertica users compare the performance of their Eon Mode database and Enterprise Mode database performance conclude that Eon Mode has much worse performance. In these cases, they are usually comparing a cloud-based Eon Mode database to an on-premise Enterprise Mode database. Here, the performance difference isn't due to the different between the two database modes. Instead, it is due to the overall performance impact of a shared cloud-based virtual environment compared to on-premise dedicated hardware. An Enterprise Mode database running in the same cloud would have the same performance as the Eon Mode in most cases.

### Installation

Eon Mode databases must have an object store to store its data communally. Enterprise Mode databases do not require any additional storage hardware beyond the hard disks installed in the nodes. Depending on the environment you've chosen for your Vertica database, this requirement may make your installation a bit more complex.

Because Enterprise Mode does not need additional hardware for data storage, it can be a bit simpler to install. An on-premise Eon Mode install needs additional hardware and additional configuration for the object store that provides the communal storage.

Because it does not need additional storage, Enterprise Mode is especially useful for development environments. You can even create a single-node Enterprise Mode database, either on physical hardware or on a virtual machine. You can download a pre-configured
single-node Enterprise Mode virtual machine that is ready to run. See Downloading and Starting the Vertica Community Edition Virtual Machine for more information.

Installing an Eon Mode database in a cloud environment is usually simpler than an on-premise install. The cloud environments provide their own object store for you. For example, when you install an Eon Mode database in Amazon’s AWS, you just need to create an S3 bucket for the communal data store. You then provide the S3 URL to Vertica when creating the database. There is no need to install and configure a separate data store.

Installing an Enterprise Mode database in the cloud is similar to installing one on premise. The virtual machines you create in the cloud must have enough local storage to store your database's data.

## Workload Isolation

You often want to prevent intensive workloads from interfering with other potentially time-sensitive workloads. For example, you may want to isolate ETL workloads from querying workloads. Groups of users that rely on real-time analytics can be isolated from groups that are running batched reports.

![Diagram of Workload Isolation](image)

Eon Mode databases offer the best workload isolation option. It allows you to create groups of nodes called subclusters that isolate workloads. A query only runs on the nodes in a single subcluster. It does not affect nodes outside the subcluster. You can assign different groups of users a different subcluster to use.

In an Eon Mode database, subclusters and scalability work hand in hand. You often add, remove, stop, and start entire subclusters of nodes, rather than scaling nodes individually.

Enterprise Mode does not offer subclusters to isolate workloads. You can use features such as resource pools and other settings to give specific queries priority and access to more
resources. However, these features do not truly isolate workloads as subclusters do. See Managing Workloads for an explanation of managing workloads using these features.

**Scalability**

You can scale a Vertica database by adding or removing nodes to meet changing analytic needs. Scalability is usually more important in cloud environments where you are paying by the hour for each node in your database. If your database isn't busy, there is no reason to have underused nodes costing you money. You can reduce the number of nodes in your database during quiet times (weekends and holidays, for example) to save money.

Scalability is usually less important for on-premise installations. There are limited additional costs involved in having nodes running when they are not fully in use.

An Enterprise Mode database scales less efficiently than an Eon Mode one. When an Enterprise Mode database scales, it must re-segment (rebalance) its data to be spread among the new number of nodes.

Rebalancing is an expensive operation. When scaling the database up, Vertica must break up files and physically move a percentage of the data from the original nodes to the new nodes. When scaling down, Vertica must move the data off of the nodes that are being removed and distribute it among the remaining nodes. The database is not available during rebalancing. This process can take 12, 24, or even 36 hours to complete, depending on the size of the database. After scaling up an Enterprise Mode database, queries should run faster because each node is responsible for less data. Therefore, each node has less work to do to process each query. Scaling down an Enterprise Mode database usually has the opposite effect—queries will run slower.

Eon Mode databases scale more efficiently because data storage is separate from the computing resources.
When you scale up an Eon Mode database, the database's data does not need to be resegmented. Instead, the additional nodes subscribe to preexisting segments (called shards) of data in communal storage. When expanding the cluster, Vertica rebalances the shards assigned to each node, rather than physically splitting the data storage and moving in between nodes. The new nodes prepare to process queries by retrieving data from the communal storage to fill their depots (a local cache of data from the communal storage). The database remains available while scaling and the process takes minutes rather than hours to complete.

**Note:**
Node subscriptions are slightly more complicated than shown in the previous diagram. To ensure K-Safety, each node actually subscribes to a second shard to act as a backup. See Shards and Subscriptions for details.

If the number of shards in the communal storage is equal to or higher than the new number of nodes (as shown in the previous diagram), then query performance improves after expanding the cluster. Each node is responsible for processing less data, so the same queries will run faster after you scale the cluster up.

If the number of shards in communal storage is smaller than the new number of nodes, multiple nodes subscribe to the same shard. In this case, individual query performance
won’t improve. However, query throughput improves—multiple queries can run simultaneously on separate sets of nodes, so more queries get processed by the database.

**Note:**
Vertica recommends that you use subclusters to group nodes so that no subcluster has more nodes than shards. See Subclusters for more information.

Having more nodes in a subcluster than the number of shards in the database reduces the efficiency of query throughput scaling. If you want to have more nodes in a subcluster than shards in your database, contact Vertica support to discuss configuration settings that can improve performance in this configuration.

**Important:**
The number of nodes in your Eon Mode database should always be a multiple of the number of shards, or the reverse: the number of shards should be a multiple of the number of nodes. A six-node database should have three, six, or twelve shards. Vertica recommends you never have more than two shards per node.

A mismatch between the number of shards and the number of nodes can impact performance. For example, if the cluster in the previous diagram were expanded from three to only five nodes, one shard would not have a second subscriber. This means the two new nodes would not be able to independently process a query to improve query throughput.

Scaling down an Eon Mode database works similarly. The remaining nodes in the database subscribe to any shards that are no longer subscribed to by the nodes being removed. This process is fast, and the database remains running while it is happening. Depending on the ratio of shards to nodes in the downsized cluster, query performance or query throughput will be lower.

**Expandability**

As you load more data into your database, you may eventually need to expand its data storage. Because Eon Mode databases separate compute from storage, you often expand its storage without changing the number of nodes.
In a cloud environment, you usually do not have a limit on storage. For example, an AWS S3 bucket can store as much data as you want. As long as you are willing to pay for additional storage charges, you do not have to worry about expanding your database's storage.

When you install Eon Mode on premise, how you expand storage depends on the object store you are using. For example, Pure Storage FlashBlades support hot plugging new blades to add additional storage. This feature lets you expand the storage in your Eon Mode database with no downtime.

In most cases, you usually query a subset of the data in your database (called the working data set). Eon Mode's decoupling of compute and storage let you size your compute (the number of nodes in your database) to the working data set and your desired performance rather than to the entire data set.

For example, if you are performing time series analysis in which the active data set is usually the last 30 days, you can size your cluster to manage 30 days' worth of data. Data older than 30 days simply grows in communal storage. The only reason you need to add more nodes to your Eon Mode database is to meet additional workloads. On the other hand, if you want very high performance on a small data set, you can add as many nodes as you need to obtain the performance you want.

In an Enterprise Mode database, nodes are responsible for storage as well as compute. Because of the tight coupling between compute and storage, the best way to expand storage in an Enterprise Mode database is to add new nodes. As mentioned in the Scalability section, adding nodes to an Enterprise Mode database requires rebalancing the existing data in the database.

Due to the disruption rebalancing causes to the database, you usually expand the storage in an Enterprise Mode database infrequently. When you do expand its storage, you usually add significant amounts of storage to allow for future growth.

Adding nodes to increase storage has the downside that you may be adding compute power to your cluster that isn't really necessary. For example, suppose you are performing time-
series analysis that focuses on recent data and your current cluster offers you enough query performance to meet your needs. However, you need to add additional storage to keep historical data. In this case, adding new nodes to your database for additional storage adds computing power you really don't need. Your queries may run a bit faster. However, the slight benefit of faster results probably does not justify the costs of adding more computing power.

Node Failure and Recovery

Nodes may fail for many reasons. For example, software or hardware issues, misconfiguration, failed operating systems upgrades, or intentional or accidental shutdowns by administrators can result in a node failure. In many cases, these failures are short-lived. The node can be rebooted and it will return to service. More serious issues may result in having to replace the node.

The database environment

Eon Mode Concepts

Eon Mode separates the computational processes from the communal storage layer of your database. This separation gives you the ability to store your data in a single location (such as S3 on AWS or Pure Storage) and elastically vary the number of compute nodes connected to that location according to your computational needs. You can adjust the size of your cluster without interrupting analytic workloads, adding or removing nodes as the volume of work changes.

The following topics explain how Eon Mode works.

Eon Mode Terminology

The following table defines the new concepts introduced in Eon Mode:

<table>
<thead>
<tr>
<th>Vertica Concept</th>
<th>Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Eon Mode</td>
<td>Vertica mode that decouples compute and storage. Eon Mode is in contrast to Enterprise Mode, which combines compute and storage on nodes.</td>
</tr>
<tr>
<td>Vertica Concept</td>
<td>Definition</td>
</tr>
<tr>
<td>--------------------</td>
<td>----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Communal Storage</td>
<td>A storage location shared among the nodes of a database. Vertica currently supports Amazon S3 for communal storage.</td>
</tr>
<tr>
<td>Depot</td>
<td>A local copy of data associated with shards that a node subscribes to.</td>
</tr>
<tr>
<td>Elastic Throughput</td>
<td>The process of storing redundant copies of existing shards on new nodes. You can plan queries on a subset of the database nodes for increased throughput.</td>
</tr>
<tr>
<td>Scaling</td>
<td></td>
</tr>
<tr>
<td>Node Storage</td>
<td>A storage location on each node in the database.</td>
</tr>
</tbody>
</table>
| Shard              | A subset of the data and associated metadata. Nodes subscribe to shards and the query optimizer chooses execution nodes based on these subscriptions. Multiple nodes may subscribe to the same shard. A node may subscribe to more than one shard.  

Shards have a **primary subscriber**. The primary subscriber node maintains the data in the shard by running Tuple Mover processes on it. |
| Subcluster         | A subset of a cluster, used to isolate separable work such as load and query. There are two types of subclusters:                                                                                          |
|                    | • Primary subclusters count when Vertica determines whether the database can continue to run safely. Your database shuts down if less than half the primary nodes in your database are up, or does not have a primary node as a subscriber.  

• Secondary subclusters do not count towards maintaining data integrity. You can shut them down without impacting the stability of the database. |
| Subscription       | The set of shards a node can read from and write to.                                                                                                                                                       |

**Eon Mode Architecture**

Eon Mode separates the computational resources from the communal storage layer of your database. This separation gives you the ability to store your data in a single location (currently, only in S3 on AWS). You can elastically vary the number of nodes connected to
that location according to your computational needs. Adjusting the size of your cluster does not interrupt analytic workloads.

The entire Eon Mode cluster, both storage and compute, resides in the cloud. Currently, the only cloud provider that Eon Mode supports is Amazon Web Services (AWS).

Eon Mode is suited to a range of needs and data volumes. Because compute and storage are separate, you can scale them separately.
Communal Storage

Instead of storing data locally, Eon Mode uses a single communal storage location for all data and the catalog (metadata). Communal storage is the database's centralized storage location, shared among the database nodes.

Communal storage has the following properties:

- Communal storage in the cloud is more resilient and less susceptible to data loss due to storage failures than storage on disk on individual machines.
- Any data can be read by any node using the same path.
- Capacity is not limited by disk space on nodes.
- Because data is stored communally, you can elastically scale your cluster to meet changing demands. If the data were stored locally on the nodes, adding or removing nodes would require moving significant amounts of data between nodes to either move it off of nodes that are being removed, or onto newly-created nodes.

Vertica currently supports communal storage in Amazon S3.

Communal storage locations are listed in the STORAGE_LOCATIONS system table with a SHARING_TYPE of COMMUNAL.

Within communal storage, data is divided into portions called shards. Nodes subscribe to particular shards, with subscriptions balanced among the nodes. See Shards and Subscriptions.

The Depot

One drawback of communal storage is its speed. Accessing data from a shared cloud location is slower than reading it from local disk. Also, the connection to communal storage can become a bottleneck if many nodes are reading data from it at once. To improve data access speed, the nodes in an Eon Mode database maintain a local disk cache of data called the depot. When executing a query, the nodes first check whether the data it needs is in the depot. If it is, then it finishes the query using the local copy of the data. If the data is not in the depot, the node fetches the data from communal storage, and saves a copy in the depot.

The node stores newly-loaded data in the depot before sending it to communal storage. See Loading Data below for more details.
By default, Vertica sets the maximum size of the depot to be 60% of the total disk space allocated to the filesystem that stores the depot. Vertica limits the size of the depot to a maximum of 80% of the filesystem that contains it. This upper limit ensures there is enough disk space for other uses, such as temporary files Vertica creates during data loads.

**Note:**
In versions of Vertica before 9.2.1, the default size of the depot was 80% of the filesystem's disk space.

Each node also stores a local copy of the database catalog.

**Loading Data**

In Eon Mode, COPY statements usually write to Read Optimized Store (ROS) files in a node's depot to improve performance. The COPY statement segments, sorts, and compresses for high optimization. Before the statement commits, Vertica ships the ROS files to communal storage. Eon Mode does not use the Write Optimized Storage (WOS).

Because a load is buffered in the depot on the node executing the load, the size of your depot limits the amount of data you can load in a single operation. Unless you perform multiple loads in parallel sessions, you are unlikely to encounter this limit.

**Note:**
If your data loads do overflow the amount of space in your database's depot, you can tell Vertica to bypass the depot and load data directly into communal storage. You enable direct writes to communal storage by setting the UseDepotForWrites configuration parameter to 0. See [Eon Mode Parameters](#) for more information. Once you have completed your large data load, switch this parameter back to 1 to re-enable writing to the depot.

At load time, files are written to the depot and synchronously sent to communal storage and all the nodes that subscribe to the shard in which the data is being loaded. This mechanism of sending data to peers at load time improves performance if a node goes down, because the cache of the peers who take over for the down node is already warm. The file compaction mechanism (mergeout) puts its output files into the cache and also uploads them to the communal storage.

The following diagram shows the flow of data during a COPY statement.
Querying Data

Vertica uses a slightly different process to plan queries in Eon Mode to incorporate the sharding mechanism and remote storage. Instead of using a fixed-segmentation scheme to distribute data to each node, Vertica uses the sharding mechanism to segment the data into a specific number of shards that at least one (and usually more) nodes subscribes to. When the optimizer selects a projection, the layout for the projection is determined by the participating subscriptions for the session. The optimizer generates query plans that are equivalent to those in Enterprise Mode. It selects one of the nodes that subscribes to each shard to participate in query execution.

Vertica first tries to use data in the depot to resolve a query. When the data in the depot cannot resolve the query, Vertica reads from the communal storage. You could see an impact on query performance when a substantial number of your queries read from the communal storage. If this is the case, then you should consider re-sizing your depot or use depot system tables to get a better idea of what is causing the issue. You can use **ALTER_LOCATION_SIZE** to change depot size.
Workload Isolation and Scaling

Eon Mode lets you define subclusters that divide up your nodes to isolate workloads from one another. You can also use subclusters to ensure that scaling down your cluster does not result in Vertica shutting down to maintain data integrity. See Subclusters for more information.

Shards and Subscriptions

In Eon Mode, Vertica stores data communally in a shared data storage location (for example, in S3 when running on AWS). All nodes are capable of accessing all of the data in the communal storage location. In order for nodes to divide the work of processing queries, Vertica must divide the data between them in some way. It breaks the data in communal storage into segments called shards. Each node in your database subscribes to a subset of the shards in the communal storage location. When K-Safety is 1 or higher (high availability), each shard has more than one node subscribing to it. This redundancy ensures that if a node goes down or is being used in another query, all the data is available on the remaining nodes to process queries.

If all of the primary nodes that subscribe to a shard go down, your database shuts down to maintain data integrity. Any node that is the sole subscriber to a shard is a critical node. If that node goes down, then your database shuts down.

The shards in your communal storage location are similar to a collection of segmented projections in an Enterprise Mode database.

A special type of shard called a replica shard stores metadata for unsegmented projections. Replica shards exist on all nodes.

Each shard, including a replica shard, has exactly one subscribed node marked as the primary subscriber. The primary subscriber node runs tuple mover jobs on the shard. These jobs manage the storage containers holding the data in the shard. See Tuple Mover Operations for more information about these operations.

You define the number of shards at the time you create your database. For the best performance, the number of shards you choose should be no greater than 2× the number of nodes. At most, you should limit the shard-to-node ratio to no greater than 3:1. MC warns you to take all aspects of shard count into consideration. Once set, the shard count cannot be changed.
When the number of nodes is greater than the number of shards (with ETS), the throughput of dashboard queries improves. See Expanding Your Cluster below for important information or organizing your nodes when you have more nodes than shards. When the number of shards exceeds the number of nodes, you can expand your cluster in the future to improve the performance of long analytic queries.

For efficiency, Vertica transfers metadata about shards directly between database nodes. This peer-to-peer transfer applies only to metadata; the actual data that is stored on each node gets copied from communal storage to the node's depot as needed.

**Expanding Your Cluster**

This diagram shows the process of expanding a 3-node 3-shard database to 6 nodes. To ensure maximum performance, the three new nodes are added to a new subcluster (see Subclusters for details). The number of shards stays the same, and the additional nodes gain subscriptions to the shards. After adding nodes to your cluster with admintools, you must rebalance the shards.
Note:
If you scale down your cluster, Vertica rebalances the data automatically. However, when you scale up your cluster, you must start the rebalance operation manually.

Subclusters

Because Eon Mode separates compute and storage, you can create subclusters within your cluster to isolate work. For example, you might want to dedicate some nodes to loading data and others to executing queries. Or you might want to create subclusters for dedicated groups of users (who might have different priorities). You can also use subclusters to organize nodes into groups for easily scaling your cluster up and down.

Every node in your Eon Mode database must belong to a subcluster. This requirement means your database must always have at least one subcluster. When you create a new Eon Mode database, Vertica creates a subcluster named default_subcluster that contains the nodes you create when initially creating your database. If you add nodes to your database and do not specify a subcluster to add them to, Vertica adds them to the default subcluster. You can choose to designate another subcluster as the default subcluster, or rename default_subcluster to something more descriptive. See Altering Subcluster Settings for more information.
Fault Group Conversions when Upgrading to 9.3.0 or Beyond

In versions of Vertica prior to version 9.3.0, you defined subclusters in an Eon Mode database using a feature called Fault Groups. The fault groups you defined in an Eon Mode database would be treated as a subcluster. Starting in Vertica version 9.3.0, you explicitly define subclusters. When you upgrade an Eon Mode database from a prior version to 9.3.0 or later, the upgrade script automatically converts fault groups defined in the database to subclusters.

During the upgrade, Vertica:

- converts the fault groups to subclusters. Unlike fault groups, subclusters do not have any form of nesting. Therefore, any nested fault groups become individual subclusters.
- makes all of the converted subclusters into primary subclusters.
- assigns nodes that are part of a fault to the corresponding converted subcluster.
- assigns nodes that are not in a fault group to the default subcluster that Vertica creates during the upgrade process.

**Important:**
In Vertica 9.3.0, the connection load balancing policy has been updated to allow for load balancing groups based on subclusters. See About Connection Load Balancing Policies for more information about this feature. When Vertica upgrades an Eon Mode database to version 9.3.0 or beyond, it does not convert load balancing groups based on fault groups into groups based on the converted subclusters. You must redefine these load balance groups to be based on the newly-created subclusters yourself.

Using Subclusters for Work Isolation

Database administrators are often concerned about workload management. Intense analytics queries can consume so many resources that they interfere with other important database tasks, such as data loading. Subclusters help you prevent resource issues by isolating workloads from one another.
In Eon Mode, by default, queries only run on nodes in the subcluster that contains the initiator node. For example, consider the two subclusters shown in the following diagram. If you are connected to Node 4, your queries would run on nodes 4 through 9.

Similarly, queries started on Node 1 only run on nodes 1 through 3.

This isolation lets you configure your database cluster to prevent workloads from interfering with each other. You can assign subclusters to specific tasks such as loading data, performing in-depth analytics, and short-running dashboard queries. You can also create subclusters for different groups in your organization, so their workloads do not interfere with one another.

**Subcluster Types**

There are two types of subclusters: primary and secondary. In most cases, primary subclusters form the core of your Vertica database. Your primary subclusters should always be running. They are best suited for tasks such as running DDL statements and data loading, as they can perform these tasks more efficiently than secondary subclusters. You usually do not dynamically change the size of primary subclusters or stop them to scale your cluster.

Secondary subclusters are designed for dynamic scaling: you add and remove or start and stop these subclusters based on your analytic needs. They are optimized for running queries, rather than DDL or data loading workloads. Their query performance should be better than primary subclusters. While you can perform DDL and data loading on a secondary subcluster, the performance of these operations is slower, as they must rely on a primary subcluster to finish database commits.

The nodes in the subcluster inherit their primary or secondary status from the subcluster that contains them; primary subclusters contain primary nodes and subclusters contain secondary nodes.
Subcluster Types and Elastic Scaling

The most important difference between primary and secondary subclusters is their impact on how Vertica determines whether the database is K-Safe and has a quorum. Vertica only considers the nodes in primary subclusters (primary nodes) when determining whether all of the shards in the database have a subscribing node. It also only considers primary nodes when determining whether more than half the nodes in the database are running (also known as having a quorum of primary nodes). If either of these conditions is not met, the database shuts down to prevent data corruption. See Maintaining Data Integrity in an Eon Mode Database for more information about how Vertica maintains data integrity.

Vertica does not consider the secondary nodes when determining whether the database has shard coverage or a quorum of nodes. This fact makes secondary subclusters perfect for managing groups of nodes that you plan to expand and reduce dynamically. You can stop or remove an entire subcluster of secondary nodes without triggering a safety shutdown.

If you stop or lose too many primary nodes, your database may shut down to maintain data integrity. For example, suppose you have a 3-node cluster that you use primarily to load data. When it comes time to create reports based on that data, you create a 6-node subcluster to perform analytics, bringing the total number of nodes in the cluster to 9. Once you are done with your analytics, you naturally want to stop the added subcluster to save money. If you added these nodes to a primary subcluster, stopping the subcluster (which stops all 6 nodes at once) causes your database to lose quorum because more than half of the primary nodes are no longer available. This loss of quorum causes your database to shut down.

To avoid this issue, use a secondary subcluster for the new nodes. The secondary subcluster makes the new nodes secondary nodes. Vertica does not count the secondary nodes when determining quorum of primary nodes. Therefore, you can shut down this subcluster without causing your database to shut down.

Additional Differences Between Primary and Secondary Nodes

In addition to not being considered when determining whether the database can continue to run safely, Vertica places several other restrictions on secondary nodes:
• They cannot be the primary subscriber of a shard.
• They cannot take part in cluster formation when the database starts. Only the primary nodes count when Vertica determines whether there are enough nodes that are up to start the database.
• They are not responsible for committing a transaction. Primary nodes have the final say on whether a transaction is committed, even if the transaction ran on a secondary subcluster. This is the reason you should avoid using DDL statements or perform data loading on secondary subclusters. Primary subclusters are always more efficient for these workloads.
• They do not persist their transaction logs to disk at the end of every commit. Persisting for each transaction is unnecessary because the primary nodes are responsible for commits. Secondary nodes do not write their logs to disk for each checkpoint. Because they spend less time persisting data, you should see higher query performance on secondary subclusters versus primary subclusters.

These restrictions are mainly necessary to ensure that Vertica can efficiently remove secondary nodes from the database.

**Minimum Subcluster Size for K-Safe Databases**

In a K-safe database, subclusters must have at least three nodes in order to operate. Each subcluster tries to maintain subscriptions to all shards in the database. If a subcluster has less than three nodes, it cannot maintain shard coverage. Vertica returns an error if you attempt to rebalance shards in a subcluster with less than three nodes in a K-safe database.

**Subclusters and Shards**

You can add new nodes to your database to help improve the number of queries that Vertica runs simultaneously (also called throughput scaling). The best practice to following when adding thee nodes is to create a new subcluster for them. Isolating the new nodes in a separate subcluster improves the database’s ability to separately process queries.

Having more nodes in a subcluster than the number of shards in the database is less efficient than having separate subclusters. You will see the best throughput performance when you have multiple subclusters with the same number of nodes as you have shards.

When there are more nodes than shards in a subcluster, you may see some query throughput improvements. However, using subclusters to group nodes helps Vertica to more efficiently process the queries in parallel.
It is unlikely you will have a use case where you want to have more nodes in a cluster than you have shards in the database. However if you do, contact Vertica technical support to discuss configuration options that can improve performance in this case.

**See Also**

**Elasticity**

Elasticity, or Elastic Throughput Scaling (ETS), allows Vertica to increase query concurrency and thus throughput. ETS takes advantage of redundant shard subscriptions to automatically identify nodes that can execute a query. For example, if you have three shards and six nodes, two nodes are automatically subscribed to each shard. Vertica can distribute a query on three of the six nodes, allowing two queries to be run concurrently. If you add three more nodes, Vertica can execute three queries concurrently.

You can add nodes temporarily at peak demand times to process more concurrent queries. When demand drops, you can remove nodes. You do not need to move data among nodes as you do when rebalancing an Enterprise Mode cluster. Nor is there any need for recovery, because the data is persisted in communal storage, not on the compute nodes. The cache (depot) on new nodes is initially empty and fills as the node participates in queries. When a compute node is no longer needed, it can simply be dropped.
Elastic Throughput Scaling in Eon Mode is automatic, with three preconditions:

- Client connections must be balanced across the cluster. If all of your clients connect to the same node, then that node participates in all queries, limiting the ability of Vertica to support concurrent queries. Try to make your connections in a round-robin manner.
- Shards must be balanced. Run `REBALANCE_SHARDS` after you add or remove nodes. When Vertica rebalances shards, it automatically takes into account K-Safety and subclusters.
- Any external tables involved in the query must be created with the ON ANY NODE clause. If your query has an external table that was created on a specific node (by using the ON NODE `node_name` clause) it will not be limited to a subcluster by ETS. The node that has the table defined on it is always included in the pool of nodes executing the query. This behavior prevents the query failing due to external table data being unavailable within a subcluster.

**Maintaining Data Integrity in an Eon Mode Database**

Your Eon Mode database must meet two conditions in order to continue running:

- More than half of its primary nodes must be up. This is referred to as having a quorum of primary nodes.
- All of the shards in the database must have at least one primary node as a subscriber.
If either of these conditions is not met, the database shuts down to prevent potential data corruption. These requirements are similar to the K-Safety requirements of an Enterprise Mode database.

**Critical Nodes and Subclusters**

Any node or subcluster in the database whose loss would cause a shutdown is considered critical. Vertica maintains a list of critical nodes and subclusters in two system tables: CRITICAL_NODES and CRITICAL_SUBCLUSTERS. Before stopping nodes or subclusters, check these tables to ensure the node or subcluster you intend to stop is not critical.

**Difference Between Enterprise Mode and Eon Mode K-Safe Designs**

In an Enterprise Mode database, you use the MARK_DESIGN_KSAFE function to enable high availability in your database. You call this function after you have designed your database's physical schema to meet all the requirements for K-safe design (often, by running the database designer). If you attempt to mark your database as K-safe when the physical schema does not support the level K-safety you pass to MARK_DESIGN_KSAFE, it returns an error. See Designing Segmented Projections for K-Safety for more information.

In Eon Mode, this function changes how Vertica configures shard subscriptions. You can call MARK_DESIGN_KSAFE with any level of K-safety you want. It only has an effect when you call REBALANCE_SHARDS to update the shard subscriptions for the nodes in your database.

<table>
<thead>
<tr>
<th>Note</th>
</tr>
</thead>
<tbody>
<tr>
<td>Usually, you do not use a K-safety value of higher than 1 in Eon Mode, as adding replacement nodes to a cluster is usually easy in a cloud environment. By default, Vertica marks Eon Mode databases that have at least three nodes in them as K-Safe.</td>
</tr>
</tbody>
</table>

**Stopping and Reviving Databases**

You can terminate a database running in Eon Mode and then, later, revive it into a newly provisioned cluster and continue where you left off. You do not need to wait for nodes to recover or data to be moved; your cluster is ready to use as soon as you revive it.
Vertica maintains an up-to-date version of your Eon Mode database's metadata and data in its communal storage location. Communal storage resides in a persistent location like AWS S3, so even if you terminate cluster hosts, the database can later be revived from its communal storage location, including its metadata.

**Caution:**

Using the same communal storage location for multiple running databases causes data corruption. To avoid corruption, never use the revive functionality to simultaneously run the same Eon Mode database on different clusters.

When you terminate any cluster instances with an Eon Mode database on it, removing cluster hosts completely, you can bring back the database by provisioning a new cluster and reviving the database on it. You can do so in Management Console, which provides a Provision and Revive wizard or using Admintools.

For example, if your Eon Mode database will not be queried during a long period of time, you might terminate the cluster to save computing costs. To bring the database back into use, provision a new cluster and revive your Eon Mode database on it through the Management Console interface.

If you stop all of the cluster instances using an AWS command and the hosts use instance storage where data is not persistently stored, the database is removed from the hosts. To bring back the database, you can revive it using admintools.

**Enterprise Mode Concepts**

In an Enterprise Mode Vertica database, the physical architecture is designed to move data as close as possible to computing resources. This architecture differs from a cluster running in Eon Mode which is described in Eon Mode Concepts.

The data in an Enterprise Mode database is spread among the nodes in the database. Ideally, the data is evenly distributed to ensure that each node has an equal amount of the analytic workload.
Hybrid Data Store

When running in Enterprise Mode, Vertica stores data on the database in two containers:

- Write Optimized Store (WOS) - stores data in memory without compression or indexing. You can use the INSERT, UPDATE, and COPY statements to load data into WOS.
- Read Optimized Store (ROS) - stores data on disk. The data is segmented, sorted, and compressed for high optimization. You can load data directly into the ROS using the COPY statement.

The WOS exists to prevent many small data loads (often called trickle loads) from forcing Vertica to create many small ROS containers. A large number of small ROS containers are less efficient than larger containers.

The Tuple Mover moves data from the WOS (memory) to the ROS (disk) using the following processes:

- Moveout copies data from the WOS to the Tuple Mover and then to the ROS; data is sorted, encoded, and compressed into column files.
- Mergeout combines smaller ROS containers into larger ones to reduce fragmentation.

You usually use the COPY statement to bulk load data. It can load data into WOS, or load data directly into the ROS. For more on load options, see Choosing a Load Method.
Data Redundancy

In Enterprise Mode, each node of the Vertica database stores and operates on data locally. Without some form of redundancy, the loss of a node would force your database to shut down, as some of its data would be unavailable to service queries.

You usually choose to have your Enterprise Mode database store data redundantly to prevent data loss and service interruptions should a node shut down. See K-Safety for details.

K-Safety

K-safety sets the fault tolerance in your Vertica database cluster. The value K represents the number of times the data in the database cluster is replicated. These replicas allow other nodes to take over query processing for any failed nodes.

In Vertica, the value of K can be zero (0), one (1), or two (2). If a database with a K-safety of one (K=1) loses a node, the database continues to run normally. Potentially, the database could continue running if additional nodes fail, as long as at least one other node in the cluster has a copy of the failed node's data. Increasing K-safety to 2 ensures that Vertica can run normally if any two nodes fail. When the failed node or nodes return and successfully recover, they can participate in database operations again.

Note:
If the number of failed nodes exceeds the K value, some the data may become unavailable. In this case, the database is considered unsafe and automatically shuts down. However, if every data segment is available on at least one functioning cluster node Vertica continues to run safely.

Potentially, up to half the nodes in a database with a K-safety of 1 could fail without causing the database to shut down. As long as the data on each failed node is available from another active node, the database continues to run.

Note:
If half or more of the nodes in the database cluster fail, the database automatically shuts down even if all of the data in the database is available.
Buddy Projections

In order to determine the value of K-safety, Vertica creates buddy projections, which are copies of segmented projections distributed across database nodes. (See Projection Segmentation.) Vertica distributes segments that contain the same data to different nodes. This ensures that if a node goes down, all the data is available on the remaining nodes.

K-Safety Example

This diagram above shows a 5-node cluster with a K-safety level of 1. Each node contains buddy projections for the data stored in the next higher node (node 1 has buddy projections for node 2, node 2 has buddy projections for node 3, and so on). If any of the nodes fail, the database continues to run. The database will have lower performance because one of the nodes must handle its own workload and the workload of the failed node.

The diagram below shows a failure of Node 2. In this case, Node 1 handles processing for Node 2 since it contains a replica of node 2’s data. Node 1 also continues to perform its own processing. The fault tolerance of the database falls from 1 to 0, since a single node failure could cause the database to become unsafe. In this example, if either Node 1 or
Node 3 fails, the database becomes unsafe because not all of its data is available. If Node 1 fails, Node 2's data is no longer be available. If Node 3 fails, its data is no longer available, because node 2 is down and could not use the buddy projection. In this case, nodes 1 and 3 are considered critical nodes. In a database with a K-safety level of 1, the node that contains the buddy projection of a failed node, and the node whose buddy projections are on the failed node, always become critical nodes.

With Node 2 down, either node 4 or 5 could fail and the database still has all of its data available. The diagram below shows that if node 4 fails, node 3 can use its buddy projections to fill in for it. In this case, any further loss of nodes results in a database shutdown, since all the nodes in the cluster are now critical nodes. In addition, if one more node were to fail, half or more of the nodes would be down, requiring Vertica to automatically shut down, no matter if all of the data were available or not.
In a database with a K-safety level of 2, Node 2 and any other node in the cluster could fail and the database continues running. The diagram below shows that each node in the cluster contains buddy projections for both of its neighbors (for example, Node 1 contains buddy projections for Node 5 and Node 2). In this case, nodes 2 and 3 could fail and the database continues running. Node 1 could fill in for Node 2 and Node 4 could fill in for Node 3. Due to the requirement that half or more nodes in the cluster be available in order for the database to continue running, the cluster could not continue running if node 5 failed, even though nodes 1 and 4 both have buddy projections for its data.

![Diagram showing buddy projections]

**Note:**
Vertica requires that more than half of all nodes in a cluster must always be available; otherwise, it views the database as being in an unsafe state and shuts it down. Thus, in the previous example, the cluster cannot continue running if Node 5 fails, even though nodes 1 and 4 have buddy projections for its data.

**Monitoring K-safety**

You can access System Tables to monitor and log various aspects of Vertica operation. Use the `SYSTEM` table to monitor information related to K-safety, such as:

- `NODE_COUNT`: Number of nodes in the cluster
- `NODE_DOWN_COUNT`: Number of nodes in the cluster that are currently down
- `CURRENT_FAULT_TOLERANCE`: The K-safety level
High Availability With Projections

To ensure high availability and recovery for database clusters of three or more nodes, Vertica:

- Replicates small, unsegmented projections
- Creates buddy projections for large, segmented projections.

Replication (Unsegmented Projections)

When it creates projections, Database Designer replicates them, creating and storing duplicates of these projections on all nodes in the database.

Replication ensures:

- Distributed query execution across multiple nodes.
- High availability and recovery. In a K-safe database, replicated projections serve as buddy projections. This means that you can use a replicated projection on any node for recovery.

Note:

We recommend you use Database Designer to create your physical schema. If you choose not to, be sure to segment all large tables across all database nodes, and replicate small, unsegmented table projections on all database nodes.

The following illustration shows two projections, B and C, replicated across a three node cluster.
Buddy Projections (Segmented Projections)

Vertica creates *buddy projections* which are copies of segmented projections that are distributed across database nodes (see Projection Segmentation.) Vertica distributes segments that contain the same data to different nodes. This ensures that if a node goes down, all the data is available on the remaining nodes. Vertica distributes segments to different nodes by using offsets. For example, segments that comprise the first buddy projection (A_BP1) are offset from projection A by one node, and segments from the second buddy projection (A_BP2) are offset from projection A by two nodes.

The following diagram shows the segmentation for a projection called A and its buddy projections, A_BP1 and A_BP2, for a three node cluster.

The following diagram shows how Vertica uses offsets to ensure that every node has a full set of data for the projection.
How Result Sets Are Stored

Vertica duplicates table columns on all nodes in the cluster to ensure high availability and recovery. Thus, if one node goes down in a K-Safe environment, the database continues to operate using duplicate data on the remaining nodes. Once the failed node resumes its normal operation, it automatically recovers its lost objects and data by querying other nodes.

Vertica compresses and encodes data to greatly reduce the storage space. It also operates on the encoded data whenever possible to avoid the cost of decoding. This combination of compression and encoding optimizes disk space while maximizing query performance.

Vertica stores table columns as projections. This enables you to optimize the stored data for specific queries and query sets. Vertica provides two methods for storing data:

- Projection segmentation is recommended for large tables (fact and large dimension tables)
- Replication is recommended for the rest of the tables.

High Availability with Fault Groups

Use fault groups to reduce the risk of correlated failures inherent in your physical environment. Correlated failures occur when two or more nodes fail as a result of a single failure. For example, such failures can occur due to problems with shared resources such as power loss, networking issues, or storage.

Vertica minimizes the risk of correlated failures by letting you define fault groups on your cluster. Vertica then uses the fault groups to distribute data segments across the cluster, so the database continues running if a single failure event occurs.

**Note:**
If your cluster layout is managed by a single network switch, a switch failure would cause a single point of failure. Fault groups cannot help with single-point failures.

Vertica supports complex, hierarchical fault groups of different shapes and sizes. You can integrate fault groups with elastic cluster and large cluster arrangements to add cluster flexibility and reliability.
Making Vertica Aware of Cluster Topology with Fault Groups

You can also use fault groups to make Vertica aware of the topology of the cluster on which your Vertica database is running. Making Vertica aware of your cluster's topology is required when using Terrace Routing.

Terrace routing is a feature that can reduce the buffer requirements of large queries. Use terrace routing in situations where you have large queries and clusters with a large number of nodes. Without terrace routing, these situations would otherwise require excessive buffer space.

For more information about Terrace Routing, see Terrace Routing.

Automatic Fault Groups

When you configure a cluster of 120 nodes or more, Vertica automatically creates fault groups around control nodes. Control nodes are a subset of cluster nodes that manage spread (control messaging). Vertica places nodes that share a control node in the same fault group. See Large Cluster in the Administrator's Guide for details.

User-Defined Fault Groups

Define your own default groups if:

- Your cluster layout has the potential for correlated failures.
- You want to influence which cluster hosts manage control messaging.

Example Cluster Topology

The following diagram provides an example of hierarchical fault groups configured on a single cluster:
• Fault group FG–A contains nodes only.
• Fault group FG–B (parent) contains child fault groups FG–C and FG–D. Each child fault group also contain nodes.

How to Create Fault Groups

Before you define fault groups, you must have a thorough knowledge of your physical cluster layout. Fault groups require careful planning.

To define fault groups, create an input file of your cluster arrangement. Then, pass the file to a script supplied by Vertica, and the script returns the SQL statements you need to run. See Fault Groups in the Administrator’s Guide for details.
Installing Vertica

This section explains how to prepare for and install the Vertica server. This guide also provides instructions for installing the Vertica Management Console.

For information about installing client drivers, see Client Drivers.

Prerequisites

- This document assumes that you have become familiar with the concepts discussed in Vertica Concepts and Vertica Architecture: Eon Vs. Enterprise Mode.
- To perform the procedures described in this document, you must have root password or sudo access (for all commands) for all nodes in your cluster.

Planning Your Installation

Before you get started with Vertica, consider your business needs and available resources. Vertica is built to run on a variety of environments, and to be installed using different methods depending on your requirements. This will determine which installation path to proceed with as you install.
Choosing an On-Premises or Cloud Environment

You can choose to run Vertica on physical host hardware, or deploy Vertica on the cloud.

On-Premises Environment

Do you have access to on-premises hardware on which to install Vertica? On-premises hardware can provide benefits in cases like the following:

- Your business needs demand keeping sensitive data on-premises.
- You prefer to pay a high up-front cost of buying hardware for on-premise deployment, rather than potentially paying a higher long-term total cost of cloud deployment.
- You cannot rely on continuous accessibility to the internet.
- You prefer end-to-end control over your environment, rather than depending on a third-party cloud provider to store your data.

If you plan to install Vertica in an on-premises environment, this section of the documentation walks you through preparation and installation: Installing Manually

Cloud Environment

Vertica can run on Amazon Web Services (AWS), Google Cloud Platform (GCP), and Microsoft Azure. You might consider running Vertica on cloud resources for any of the following benefits:

- You plan to quickly scale your cluster size up and down to accommodate varying analytic workload. You will provision more computing resources during peak workloads without incurring the same resource costs during low-demand periods.
- You prefer to pay over time for ongoing cloud deployment, rather than the higher up-front cost of buying hardware for on-premise deployment.
- You need to reduce the costs, labor, and expertise involved in maintaining physical on-premises hardware (such as accommodating for server purchases, hardware depreciation, software maintenance, power consumption, floor space, and backup infrastructure).
• You prefer simpler, faster deployment. Installing on the cloud eliminates the need for more specific hardware expertise during setup. In addition, if you plan to use AWS, Vertica offers templates on the AWS Marketplace that allow you to deploy a pre-configured set of AWS resources on which Vertica and Management Console are already installed, in just a few steps.

If you plan to install Vertica on the cloud, first see Installing In the Cloud.

Choosing a Database Mode

You can create a Vertica database in one of two modes: Eon Mode or Enterprise Mode. The mode determines the database's underlying architecture, such as the way Vertica stores data, how the database cluster scales, and how data is loaded; the mode cannot be changed after database creation. Database mode does not affect the way you run queries and other everyday tasks while using the database.

For an in-depth explanation of Enterprise Mode and Eon Mode, see Vertica Architecture: Eon Vs. Enterprise Mode.

Choosing an Installation Method

After you have decided how you will run Vertica, you can choose which installation method works for your needs.

Installing Vertica Manually

Manually installing Vertica through the command line works on all platforms. You will first set up a cluster of nodes, then install Vertica.

Manual installation might be right for you if your cluster will have many specific configuration requirements, and you have a database administrator with the expertise to set up the cluster manually on your chosen platform. Manual installation takes more time, but you can configure your cluster to your system's exact needs.

For an on-premises environment, you must install Vertica manually. See Installing Manually to get started.
For Amazon AWS, Google Cloud Platform, and Microsoft Azure, you have the option to install automatically or manually. See Installing In the Cloud for information on manual installation on each cloud platform.

**Install Vertica Automatically**

Automatic installation is available on Amazon AWS, Google Cloud Platform, and Microsoft Azure.

Automatic installation deploys a pre-configured environment consisting of cloud resources on which your cluster can run, with Vertica and Management Console already installed. Enter a few parameters into a template on your chosen platform, and quickly to get up and running with Vertica.

In addition, when you deploy automatically with AWS, Management Console provides AWS-specific cluster management capabilities, including a cluster creation wizard that spins up AWS cluster nodes and creates a Vertica database on them.

For Amazon AWS, Google Cloud Platform, and Microsoft Azure, you have the option to install automatically or manually. See Installing In the Cloud for information on manual installation on each cloud platform.

**Planning Eon Mode Communal Storage**

If you choose to install your database using Eon Mode, you must plan for your use of communal storage to store your database's data. Communal storage is based on an object store, such as AWS S3 or Pure Storage FlashBlade servers.

Whatever object storage platform you use, you must ensure that it is durable (protected against data loss). The data in your Eon Mode database is only as safe as the object store that contains it. Most cloud provider's object stores come with a guaranteed redundancy to prevent data loss. When you install an Eon Mode database on premise, you may have to take additional steps to prevent data loss.
Planning Communal Storage Capacity for On-premise Databases

Most cloud providers do not limit the amount of data you can store in their object stores. The only real limit is your budget; storing more data costs more money.

When you deploy an Eon Mode database on premise, your storage is limited to the size of your object store. Unlike the cloud, you must plan ahead for the amount of storage you will need. For example, if you have a Pure Admin FlashBlade installation with three 8TB blades, then in theory, your database can grow up to 24TB. In practice, you need to account other uses of your object store, as well as factors such as data compression, and space consumed by unreeaped ROS containers (storage containers no longer used by Vertica but not yet deleted by the object store).

The following calculator helps you determine the size for your communal storage needs, based on your estimated data size, and additional uses of your communal storage. The values with white backgrounds in the Value column are editable. Change them to reflect your environment.

Note:
The calculator currently does not work in mobile browsers. Please use a desktop browser to view the calculator.

Installing In the Cloud

You can spin up a Vertica cluster in minutes using Amazon Web Services, Microsoft Azure, or Google Cloud Platform.

Vertica offers simple, automatic deployment on all three platforms; just input a few parameters, then launch a fully functional environment with Vertica and Management Console already installed on them.

If launching a pre-configured environment doesn't work with your specific needs, you can instead set up your nodes in the cloud and manually install Vertica in order to have more control over your setup.

You can create a database in either Enterprise Mode or Eon Mode. Eon Mode databases are supported on AWS environments only, and are optimized for easier scalability on the cloud.
Enterprise Mode is also supported on AWS environments, as well as all other platforms that Vertica is compatible with.

**Automatic Installation**

Vertica offers automatic configuration of resources and quick deployment on the cloud.

**AWS:**

Vertica provides CloudFormation Templates (CFTs) in the AWS Marketplace. Use a CFT to automatically launch preconfigured AWS resources in minutes, with Vertica and Management Console also automatically installed.

Each CFT includes the in-browser Vertica Management Console. When you install Vertica using one of the CFTs, Management Console provides AWS-specific cluster management options, including the ability to quickly create a new cluster and Vertica database.

To deploy Vertica on AWS automatically, see [Installing Vertica with CloudFormation Templates](#).

After deployment, see [Provisioning a New Vertica Cluster and Database on AWS in MC](#) for how to create your new cluster and database using Management Console.

Also refer to the official [AWS documentation](#).

**Google Cloud Platform:**

For GCP, Vertica provides an automated installer that is available from the Google Cloud Marketplace.

Input a few parameters, and the Google Cloud Launcher will deploy the Vertica solution, including your new database. You can create up to a 16-node cluster. The solution includes the Vertica Management Console as the primary UI for you to get started.

To deploy Vertica on GCP automatically, see [Deploy Vertica from the Google Cloud Launcher Marketplace](#) in the GCP section of the Vertica documentation.

Also refer to the official [Google Cloud Platform documentation](#).

**Microsoft Azure:**

Vertica offers a fully automated cluster deployment from the Microsoft Azure Marketplace. This solution will automatically deploy a Vertica cluster and create an initial database, allowing you to log in to the Vertica Management Console and start using it once deployment has finished.
To deploy Vertica on Azure automatically, see Deploy Vertica from the Microsoft Azure Marketplace in the Microsoft Azure section of the Vertica documentation.

Also refer to the official Microsoft Azure documentation.

**Manual Installation**

Manual installation might be the right option for you if you have many specific configuration requirements, and have an administrator who is familiar with setting up and maintaining cloud resources in the environment of your choice. Setup and maintenance may take longer, and requires more expertise, but you will have more control over how your cluster is configured.

The process of installing Vertica manually on cloud resources is very similar to doing so with on-premises hardware.

See the guide to manual installation of Vertica here: Installing Manually

However, it is extremely important to consider your platform when preparing your environment for installation. Vertica offers cloud-specific documentation for details about how each platform works with Vertica specifically. Before you install, make sure to also refer to the documentation of the platform you are using in order to set up your cloud resources correctly.

**AWS:**

To install Vertica on AWS manually, see the AWS section of the Vertica documentation: Vertica on Amazon Web Services

Refer to the official AWS documentation for in-depth details for how to set up your AWS resources.

**Google Cloud Platform:**

To install Vertica on GCP manually, see the GCP section of the Vertica documentation: Vertica on Google Cloud Platform

Refer to the official Google Cloud Platform documentation for more detail on setting up your GCP resources.

**Microsoft Azure:**

To install Vertica on Azure manually, see the Azure section of the Vertica documentation: Vertica on Microsoft Azure
Refer to the official Microsoft Azure documentation for more detail on setting up your Azure resources.

**Installing Manually**

This section discusses the procedure for installing Vertica manually. You can manually install Vertica on premise or in a cloud environment running in either Eon Mode or Enterprise Mode.

You usually perform a manual install when installing on premise. Most cloud environments offer an automated way to install Vertica. See Installing In the Cloud for additional resources specific to cluster configuration on your chosen cloud platform.

**Installation Overview and Checklist**

This page provides an overview of installation tasks. Carefully review and follow the instructions in all sections in this topic.

**Important Notes**

- Vertica supports only one running database per cluster.
- Vertica supports installation on one, two, or multiple nodes. The steps for Installing Vertica are the same, no matter how many nodes are in the cluster.
- Prerequisites listed in Before You Install Vertica are required for all Vertica configurations.
- Only one instance of Vertica can be running on a host at any time.
- To run the install_vertexa script, as well as adding, updating, or deleting nodes, you must be logged in as root, or sudo as a user with all privileges. You must run the script for all installations, including upgrades and single-node installations.

**Installation Scenarios**

The four main scenarios for installing Vertica on hosts are:

- A single node install, where Vertica is installed on a single host as a localhost process. This form of install cannot be expanded to more hosts later on and is typically used
for development or evaluation purposes.

- Installing to a cluster of physical host hardware. This is the most common scenario when deploying Vertica in a testing or production environment.
- Installing on Amazon Web Services (AWS). You can install by creating a Vertica cluster using a CloudFormation template and step-by-step wizards in MC, or manually deploy using an Amazon Machine Image (AMI) where Vertica is installed when you create your instances. Eon Mode databases are currently only supported on AWS resources. For the AWS-specific installation procedure, see Deploy AWS Instances for your Vertica Database Cluster.

- Installing to a local cluster of virtual host hardware. Also similar to installing on physical hosts, but with network configuration differences.

### Before You Install

[Before You Install Vertica](#) describes how to construct a hardware platform and prepare Linux for Vertica installation.

These preliminary steps are broken into two categories:

- Configuring Hardware and Installing Linux
- Configuring the Network

### Install or Upgrade Vertica

Once you have completed the steps in the [Before You Install Vertica](#) section, you are ready to run the install script.

[Installing Vertica](#) describes how to:

- Back up any existing databases.
- Download and install the Vertica RPM package.
- Install a cluster using the `install_vertica` script.
- [Optional] Create a properties file that lets you install Vertica silently.

**Note:**
This guide provides additional [manual procedures](#) in case you encounter installation problems.
• **Upgrading Vertica** describes how to upgrade to a more recent version of the software.

**Note:**
If you are upgrading your Vertica license, refer to Managing Licenses in the Administrator's Guide.

**Post-Installation Tasks**

After You Install Vertica describes subsequent steps to take after you've run the installation script. Some of the steps can be skipped based on your needs:

- Install the license key.
- Verify that kernel and user parameters are correctly set.
- Install the vsq1 client application on non-cluster hosts.
- Resolve any SLES 11.3 issues during spread configuration.
- Use the Vertica documentation online, or download and install Vertica documentation. Find the online documentation and documentation packages to download at [http://www.vertica.com/docs](http://www.vertica.com/docs).
- Install client drivers.
- Extend your installation with Vertica packages.
- **Install** or **upgrade** the Management Console.

**About Linux Users Created by Vertica and Their Privileges**

This topic describes the Linux accounts that the installer creates and configures so Vertica can run. When you install Vertica, the installation script optionally creates the following Linux user and group:

- dbadmin—Administrative user
- verticadba—Group for DBA users

dbadmin and verticadba are the default names. If you want to change what these Linux accounts are called, you can do so using the installation script. See Installing Vertica with the Installation Script for details.
Before You Install Vertica

See the following topics for more information:

- Installation Overview and Checklist
- General Hardware and OS Requirements and Recommendations

When You Install Vertica

The Linux dbadmin user owns the database catalog and data storage on disk. When you run the install script, Vertica creates this user on each node in the database cluster. It also adds dbadmin to the Linux dbadmin and verticadba groups, and configures the account as follows:

- Configures and authorizes dbadmin for passwordless SSH between all cluster nodes. SSH must be installed and configured to allow passwordless logins. See Enable Secure Shell (SSH) Logins.
- Sets the dbadmin user's BASH shell to /bin/bash, required to run scripts, such as install_vertica and the Administration Tools.
- Provides read-write-execute permissions on the following directories:
  - /opt/vertica/*
  - /home/dbadmin—the default directory for database data and catalog files (configurable through the install script)

Note:
The Vertica installation script also creates a Vertica database superuser named dbadmin. They share the same name, but they are not the same; one is a Linux user and the other is a Vertica user. See Database Administration User in the Administrator's Guide for information about the database superuser.

After You Install Vertica

Root or sudo privileges are not required to start or run Vertica after the installation process completes.

The dbadmin user can log in and perform Vertica tasks, such as creating a database, installing/changing the license key, or installing drivers. If dbadmin wants database directories in a location that differs from the default, the root user (or a user with sudo
privileges) must create the requested directories and change ownership to the dbadmin user.

Vertica prevents administration from users other than the dbadmin user (or the user name you specified during the installation process if not dbadmin). Only this user can run Administration Tools.

See Also

- Installation Overview and Checklist
- Before You Install Vertica
- Platform Requirements and Recommendations
- Enable Secure Shell (SSH) Logins

Before You Install Vertica

Complete all of the tasks in this section before you install Vertica. When you have completed this section, proceed to Installing Vertica.
Platform Requirements and Recommendations

You must verify that your servers meet the platform requirements described in Supported Platforms. The Supported Platforms topics detail supported versions for the following:

- OS for Server and Management Console (MC)
- Supported Browsers for MC
- Supported File Systems

Install the Latest Vendor-Specific System Software

Install the latest vendor drivers for your hardware.

Data Storage Recommendations

- All internal drives connect to a single RAID controller.
- The RAID array should form one hardware RAID device as a contiguous /data volume.

Install perl

Before you perform the cluster installation, install Perl 5 on all the target hosts. Perl is available for download from www.perl.org.

Validation Utilities

Vertica provides several validation utilities that validate the performance on prospective hosts. The utilities are installed when you install the Vertica RPM, but you can use them before you run the install_vertica script. See Validation Scripts for more details on running the utilities and verifying that your hosts meet the recommended requirements.
General Hardware and OS Requirements and Recommendations

Hardware Recommendations

The Vertica Analytics Platform is based on a massively parallel processing (MPP), shared-nothing architecture, in which the query processing workload is divided among all nodes of the Vertica database. OpenText highly recommends using a homogeneous hardware configuration for your Vertica cluster; that is, each node of the cluster should be similar in CPU, clock speed, number of cores, memory, and operating system version.

Note that OpenText has not tested Vertica on clusters made up of nodes with disparate hardware specifications. While it is expected that a Vertica database would functionally work in a mixed hardware configuration, performance will most certainly be limited to that of the slowest node in the cluster.

Detailed hardware recommendations are available in Recommendations for Sizing Vertica Nodes and Clusters (formerly the Vertica Hardware Planning Guide).

Platform OS Requirements

Important:
Deploy Vertica as the only active process on each host—other than Linux processes or software explicitly approved by Vertica. Vertica cannot be colocated with other software. Remove or disable all non-essential applications from cluster hosts.

You must verify that your servers meet the platform requirements described in Vertica Server and Vertica Management Console.

Verify Sudo

Vertica uses the sudo command during installation and some administrative tasks. Ensure that sudo is available on all hosts with the following command:
If `sudo` is not installed, on all hosts, follow the instructions in [How to Enable `sudo` on Red Hat Enterprise Linux](#).

When you use `sudo` to install Vertica, the user that performs the installation must have privileges on all nodes in the cluster.

Configuring `sudo` with privileges for the individual commands can be a tedious and error-prone process; thus, the Vertica documentation does not include every possible `sudo` command that you can include in the `sudoers` file. Instead, Vertica recommends that you temporarily elevate the `sudo` user to have all privileges for the duration of the install.

**Note:**
See the `sudoers` and `visudo` man pages for the details on how to write/modify a `sudoers` file.

To allow root `sudo` access on all commands as any user on any machine, use `visudo` as root to edit the `/etc/sudoers` file and add this line:

```
## Allow root to run any commands anywhere
root    ALL=(ALL) ALL
```

After the installation completes, remove (or reset) `sudo` privileges to the pre-installation settings.

**BASH Shell Requirements**

All shell scripts included in Vertica must run under the BASH shell. If you are on a Debian system, then the default shell can be DASH. DASH is not supported. Change the shell for root and for the dbadmin user to BASH with the `chsh` command.

For example:

```
# getent passwd | grep root
root:x:0:0:root::/root:/bin/bash

# chsh
Changing shell for root.
New shell [/bin/bash]: /bin/bash
Shell changed.
```

Then, as root, change the symbolic link for `/bin/sh` from `/bin/dash` to `/bin/bash`:
Log out and back in for the change to take effect.
Prepare Disk Storage Locations

You must create and specify directories in which to store your catalog and data files (physical schema). You can specify these locations when you install or configure the database, or later during database operations. Both the catalog and data directories must be owned by the database superuser.

The directory you specify for database catalog files (the catalog path) is used across all nodes in the cluster. For example, if you specify /home/catalog as the catalog directory, Vertica uses that catalog path on all nodes. The catalog directory should always be separate from any data file directories.

**Note:**

Do not use a shared directory for more than one node. Data and catalog directories must be distinct for each node. Multiple nodes must not be allowed to write to the same data or catalog directory.

The data path you designate is also used across all nodes in the cluster. Specifying that data should be stored in /home/data, Vertica uses this path on all database nodes.

Do not use a single directory to contain both catalog and data files. You can store the catalog and data directories on different drives, which can be either on drives local to the host (recommended for the catalog directory) or on a shared storage location, such as an external disk enclosure or a SAN.

Before you specify a catalog or data path, be sure the parent directory exists on all nodes of your database. Creating a database in admintools also creates the catalog and data directories, but the parent directory must exist on each node.

You do not need to specify a disk storage location during installation. However, you can do so by using the --data-dir parameter to the install_vertica script. See Specifying Disk Storage Location During Installation

**Disk Space Requirements for Vertica**

In addition to actual data stored in the database, Vertica requires disk space for several data reorganization operations, such as **mergeout** and **managing nodes** in the cluster. For best results, Vertica recommends that disk utilization per node be no more than sixty percent (60%) for a **K-Safe=1** database to allow such operations to proceed.
In addition, disk space is temporarily required by certain query execution operators, such as hash joins and sorts, in the case when they cannot be completed in memory (RAM). Such operators might be encountered during queries, recovery, refreshing projections, and so on. The amount of disk space needed (known as \textit{temp space}) depends on the nature of the queries, amount of data on the node and number of concurrent users on the system. By default, any unused disk space on the data disk can be used as temp space. However, Vertica recommends provisioning temp space separate from data disk space.

\textbf{See Also}

\textit{Configuring Disk Usage to Optimize Performance.}
Configuring the Network

This group of steps involve configuring the network. These steps differ depending on your installation scenario. A single node installation requires little network configuration, since the single instance of the Vertica server does not need to communicate with other nodes in a cluster. For cluster and cloud install scenarios, you must make several decisions regarding your configuration.

Vertica supports server configuration with multiple network interfaces. For example, you might want to use one as a private network interface for internal communication among cluster hosts (the ones supplied via the --hosts option to install_volta) and a separate one for client connections.

Important:
Vertica performs best when all nodes are on the same subnet and have the same broadcast address for one or more interfaces. A cluster that has nodes on more than one subnet can experience lower performance due to the network latency associated with a multi-subnet system at high network utilization levels.

Important Notes

- Network configuration is exactly the same for single nodes as for multi-node clusters, with one special exception. If you install Vertica on a single host machine that is to remain a permanent single-node configuration (such as for development or Proof of Concept), you can install Vertica using localhost or the loopback IP (typically 127.0.0.1) as the value for --hosts. Do not use the hostname localhost in a node definition if you are likely to add nodes to the configuration later.
- If you are using a host with multiple network interfaces, configure Vertica to use the address which is assigned to the NIC that is connected to the other cluster hosts.
- Use a dedicated gigabit switch. If you do not performance could be severely affected.
- Do not use DHCP dynamically-assigned IP addresses for the private network. Use only static addresses or permanently-leased DHCP addresses.
Optionally Run Spread on Separate Control Network

If your query workloads are network intensive, you can use the --control-network parameter with the install_vertica script (see Installing Vertica with the Installation Script) to allow spread communications to be configured on a subnet that is different from other Vertica data communications.

The --control-network parameter accepts either the default value or a broadcast network IP address (for example, 192.168.10.255).

Configure SSH

- Verify that root can use Secure Shell (SSH) to log in (ssh) to all hosts that are included in the cluster. SSH (SSH client) is a program for logging into a remote machine and for running commands on a remote machine.
- If you do not already have SSH installed on all hosts, log in as root on each host and install it before installing Vertica. You can download a free version of the SSH connectivity tools from OpenSSH.
- Make sure that /dev/pts is mounted. Installing Vertica on a host that is missing the mount point /dev/pts could result in the following error when you create a database:

```
TIMEOUT ERROR: Could not login with SSH. Here is what SSH said:
Last login: Sat Dec 15 18:05:35 2007 from v_vmart_node0001
```

Allow Passwordless SSH Access for the Dbadmin User

The dbadmin user must be authorized for passwordless ssh. In typical installs, you won't need to change anything; however, if you set up your system to disallow passwordless login, you'll need to enable it for the dbadmin user. See Enable Secure Shell (SSH) Logins.
**Ensure Ports Are Available**

Verify that ports required by Vertica are not in use by running the following command as the root user and comparing it with the ports required, as shown below:

```
netstat -atupn
```

If you are using a Red Hat 7/CentOS 7 system, use the following command instead:

```
ss -atupn
```

**Firewall Requirements**

Vertica requires several ports to be open on the local network. Vertica does not recommend placing a firewall between nodes (all nodes should be behind a firewall), but if you must use a firewall between nodes, ensure the following ports are available:

<table>
<thead>
<tr>
<th>Port</th>
<th>Protocol</th>
<th>Service</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>22</td>
<td>TCP</td>
<td>sshd</td>
<td>Required by <a href="Vertica">Administration Tools</a> and the Management Console Cluster Installation wizard.</td>
</tr>
<tr>
<td>5433</td>
<td>TCP</td>
<td>Vertica</td>
<td>Vertica client (vsql, ODBC, JDBC, etc) port.</td>
</tr>
<tr>
<td>5434</td>
<td>TCP</td>
<td>Vertica</td>
<td>Intra- and inter-cluster communication. Vertica opens the Vertica client port +1 (5434 by default) for intra-cluster communication, such as during a plan. If the port +1 from the default client port is not available, then Vertica opens a random port for intra-cluster communication.</td>
</tr>
<tr>
<td>5433</td>
<td>UDP</td>
<td>Vertica</td>
<td>Vertica spread monitoring.</td>
</tr>
<tr>
<td>5444</td>
<td>TCP</td>
<td>Vertica Management Console</td>
<td>MC-to-node and node-to-node (agent) communications port. See Changing MC or Agent Ports.</td>
</tr>
<tr>
<td>5450</td>
<td>TCP</td>
<td>Vertica Management</td>
<td>Port used to connect to MC from a web browser and allows communication from nodes to the MC</td>
</tr>
<tr>
<td>Port</td>
<td>Protocol</td>
<td>Service</td>
<td>Notes</td>
</tr>
<tr>
<td>------</td>
<td>----------</td>
<td>---------</td>
<td>-------</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Console</td>
<td>application/web server. See <a href="#">Connecting to Management Console</a>.</td>
</tr>
<tr>
<td>4803</td>
<td>TCP</td>
<td>Spread</td>
<td>Client connections.</td>
</tr>
<tr>
<td>4803</td>
<td>UDP</td>
<td>Spread</td>
<td>Daemon to daemon connections.</td>
</tr>
<tr>
<td>4804</td>
<td>UDP</td>
<td>Spread</td>
<td>Daemon to daemon connections.</td>
</tr>
<tr>
<td>6543</td>
<td>UDP</td>
<td>Spread</td>
<td>Monitor to daemon connection.</td>
</tr>
</tbody>
</table>
Operating System Configuration Task Overview

This topic provides a high-level overview of the OS settings required for Vertica. Each item provides a link to additional details about the setting and detailed steps on making the configuration change. The installer tests for all of these settings and provides hints, warnings, and failures if the current configuration does not meet Vertica requirements.

Before You Install the Operating System

<table>
<thead>
<tr>
<th>Configuration</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Supported Platforms</td>
<td>Verify that your servers meet the platform requirements described in <a href="#">Supported Platforms</a>. Unsupported operating systems are detected by the installer.</td>
</tr>
<tr>
<td>LVM</td>
<td>Vertica Analytic Database supports Linux Volume Manager (LVM) on all supported operating systems. For information on LVM requirements and restrictions, see the section, <a href="#">Vertica Support for LVM</a>.</td>
</tr>
<tr>
<td>File system</td>
<td>Choose the storage format type based on deployment requirements. Vertica recommends the following storage format types where applicable:</td>
</tr>
<tr>
<td></td>
<td>• ext3</td>
</tr>
<tr>
<td></td>
<td>• ext4</td>
</tr>
<tr>
<td></td>
<td>• NFS for backup</td>
</tr>
<tr>
<td></td>
<td>• XFS</td>
</tr>
<tr>
<td></td>
<td>• Amazon S3 Standard for communal storage and related backup tasks when running in Eon Mode</td>
</tr>
</tbody>
</table>

**Note:**
For the Vertica I/O profile, the ext4 file system is considerably faster than ext3.

The storage format type at your backup and temporary directory locations must support fcntl lockf (POSIX) file locking.
<table>
<thead>
<tr>
<th>Configuration</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Swap Space</strong></td>
<td>A 2GB swap partition is required. Partition the remaining disk space in a single partition under &quot;/&quot;.</td>
</tr>
<tr>
<td><strong>Disk Block Size</strong></td>
<td>The disk block size for the Vertica data and catalog directories should be 4096 bytes, the default for ext4 file systems.</td>
</tr>
<tr>
<td><strong>Memory</strong></td>
<td>For more information on sizing your hardware, see the Vertica Hardware Planning Guide.</td>
</tr>
</tbody>
</table>

**Firewall Considerations**

<table>
<thead>
<tr>
<th>Configuration</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Firewall/Ports</strong></td>
<td>Firewalls, if present, must be configured so as not to interfere with Vertica.</td>
</tr>
</tbody>
</table>

**General Operating System Configuration - Automatically Configured by Installer**

These general OS settings are automatically made by the installer if they do not meet Vertica requirements. You can prevent the installer from automatically making these configuration changes by using the --no-system-configuration parameter for the install_vertica script.

<table>
<thead>
<tr>
<th>Configuration</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Nice Limits</strong></td>
<td>The database administration user must be able to <em>nice</em> processes back to the default level of 0.</td>
</tr>
<tr>
<td><strong>min_free_kbytes</strong></td>
<td>The <em>vm.min_free_kbytes</em> setting in /etc/sysctl.conf must be configured sufficiently high. The specific value depends on your hardware configuration.</td>
</tr>
<tr>
<td><strong>User Open Files Limit</strong></td>
<td>The open file limit for the dbadmin user should be at least 1 file open per MB of RAM, 65536, or the amount of RAM in MB; whichever is greater.</td>
</tr>
<tr>
<td>Configuration</td>
<td>Description</td>
</tr>
<tr>
<td>----------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td><strong>System Open File Limits</strong></td>
<td>The maximum number of files open on the system must not be less than at least the amount of memory in MB, but not less than 65536.</td>
</tr>
<tr>
<td><strong>Pam Limits</strong></td>
<td>/etc/pam.d/su must contain the line: session required pam_limits.so This allows for the conveying of limits to commands run with the su command.</td>
</tr>
<tr>
<td><strong>Address Space Limits</strong></td>
<td>The address space limits (as setting) defined in /etc/security/limits.conf must be <strong>unlimited</strong> for the database administrator.</td>
</tr>
<tr>
<td><strong>File Size Limits</strong></td>
<td>The fsize setting defined in /etc/security/limits.conf must be <strong>unlimited</strong> for the database administrator.</td>
</tr>
<tr>
<td><strong>User Process Limits</strong></td>
<td>The nproc setting defined in /etc/security/limits.conf must be 1024 or the amount of memory in MB, whichever is greater.</td>
</tr>
<tr>
<td><strong>Maximum Memory Maps</strong></td>
<td>The vm.max_map_count in /etc/sysctl.conf must be <strong>65536</strong> or the amount of memory in KB / 16, whichever is greater.</td>
</tr>
</tbody>
</table>

**General Operating System Configuration - Manual Configuration**

The following general OS settings must be done manually.

<table>
<thead>
<tr>
<th>Configuration</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Disk Readahead</strong></td>
<td>This disk readahead must be at least 2048, with a high of 8192. Set this high limit only with the help of Vertica support. The specific value depends on your hardware configuration.</td>
</tr>
<tr>
<td><strong>NTP Services</strong></td>
<td>The NTP daemon must be enabled and running, with the exception of Red Hat 7 and CentOS 7 systems.</td>
</tr>
<tr>
<td><strong>chrony</strong></td>
<td>For Red Hat 7 and CentOS 7 systems, chrony must be enabled and running.</td>
</tr>
<tr>
<td><strong>SELinux</strong></td>
<td>SElinux must be disabled or run in permissive mode.</td>
</tr>
<tr>
<td>Configuration</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>CPU Frequency Scaling</td>
<td>Vertica recommends that you disable CPU Frequency Scaling.</td>
</tr>
<tr>
<td></td>
<td><strong>Important:</strong> Your systems may use significantly more energy when CPU frequency scaling is disabled.</td>
</tr>
<tr>
<td>Transparent Hugepages</td>
<td>For Red Hat 7, CentOS 7 and Amazon Linux 2.0, Transparent Hugepages must be set to <em>always</em>.</td>
</tr>
<tr>
<td></td>
<td>For all other operating systems, Transparent Hugepages must be disabled or set to <em>madvise</em>.</td>
</tr>
<tr>
<td>I/O Scheduler</td>
<td>The I/O Scheduler for disks used by Vertica must be set to <em>deadline</em> or <em>noop</em>.</td>
</tr>
<tr>
<td>Support Tools</td>
<td>Several optional packages can be installed to assist Vertica support when troubleshooting your system.</td>
</tr>
</tbody>
</table>

**System User Requirements**

The following tasks pertain to the configuration of the system user required by Vertica.

<table>
<thead>
<tr>
<th>Configuration</th>
<th>Required Setting(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>System User Requirements</td>
<td>The installer automatically creates a user with the correct settings. If you specify a user with <em>-dba-user</em>, then the user must conform to the requirements for the Vertica system user.</td>
</tr>
<tr>
<td>LANG Environment Settings</td>
<td>The LANG environment variable must be set and valid for the database administration user.</td>
</tr>
<tr>
<td>TZ Environment Settings</td>
<td>The TZ environment variable must be set and valid for the database administration user.</td>
</tr>
</tbody>
</table>

**Operating System Prerequisites**

The topics in this section detail system settings that must be configured when you install the operating system. These settings cannot be easily changed after the operating system is
Supported Platforms

The Vertica installer checks the type of operating system that is installed. If the operating system does not meet one of the supported operating systems (See Vertica Server and Vertica Management Console), or the operating system cannot be determined, then the installer halts.

The installer generates one of the following issue identifiers if it detects an unsupported operating system:

- [S0320] - Fedora OS is not supported.
- [S0321] - The version of Red Hat/CentOS is not supported.
- [S0322] - The version of Ubuntu/Debian is not supported.
- [S0323] - The operating system could not be determined. The unknown operating system is not supported because it does not match the list of supported operating systems.
- [S0324] - The version of Red Hat is not supported.

Recommended Storage Format Types

Choose the storage format type based on deployment requirements. Vertica recommends the following storage format types where applicable:

- ext3
- ext4
- NFS for backup
- XFS
- Amazon S3 Standard for communal storage and related backup tasks when running in Eon Mode

Note:
For the Vertica I/O profile, the ext4 file system is considerably faster than ext3.

The storage format type at your backup and temporary directory locations must support fcntl lockf (POSIX) file locking.
Swap Space Requirements

Vertica requires at least 2 GB swap partition regardless of the amount of RAM installed on your system. The installer reports this issue with identifier S0180.

For typical installations Vertica recommends that you partition your system with a 2GB primary partition for swap regardless of the amount of installed RAM. Larger swap space is acceptable, but unnecessary.

**Note:**
Do not place a swap file on a disk containing the Vertica data files. If a host has only two disks (boot and data), put the swap file on the boot disk.

If you do not have at least a 2 GB swap partition then you may experience performance issues when running Vertica.

You typically define the swap partition when you install Linux. See your platform’s documentation for details on configuring the swap partition.

Disk Block Size Requirements

Vertica recommends that your disk block size be 4096 bytes, the default on ext4 and XFS file systems.

You set the disk block size when you format your file system. If you change the block size, you will need to reformat the disk.

For more information, see Recommended Storage Format Types.

Memory Requirements

Vertica requires, at a minimum, 1GB of RAM per logical processor. The installer reports this issue with the identifier S0190.

However, for performance reasons, you typically require more RAM than the minimum. For more information on sizing your hardware, see the Vertica Knowledge Base Hardware documents.
Firewall Considerations

Vertica requires multiple ports be open between nodes. You may use a firewall (IP Tables) on Redhat/CentOS and Ubuntu/Debian based systems. Note that firewall use is not supported on SuSE systems and that SuSE systems must disable the firewall. The installer reports issues found with your IP tables configuration with the identifiers N0010 for (systems that use IP Tables) and N011 (for SuSE systems).

The installer checks the IP tables configuration and issues a warning if there are any configured rules or chains. The installer does not detect if the configuration may conflict with Vertica. It is your responsibility to verify that your firewall allows traffic for Vertica as described in Ensure Ports Are Available.

Note: The installer does not check NAT entries in iptables.

You can modify your firewall to allow for Vertica network traffic, or you can disable the firewall if your network is secure. Note that firewalls are not supported for Vertica systems running on SuSE.

Important:
You may encounter the N0010 issue even when the firewall is disabled. If this occurs, you can workaround this issue and install Vertica by ignoring installer WARN messages. To do this, install (or update) with a failure threshold of FAIL. For example, /opt/vertica/sbin/install_ vertica --failure-threshold FAIL <other install options...>.

Red Hat 6 and CentOS 6 Systems

For details on how to configure iptables and allow specific ports to be open, see the platform-specific documentation for your platform:

- CentOS: http://wiki.centos.org/HowTos/Network/IPTables

To disable iptables, run the following command as root or sudo:
To disable iptables if you are using the ipv6 versions of iptables, run the following command as root or sudo:

```
# service ip6tables save
# service ip6tables stop
# chkconfig ip6tables off
```

**Red Hat 7 and CentOS 7 Systems:**

To disable the system firewall, run the following command as root or sudo:

```
# systemctl mask firewalld
# systemctl disable firewalld
# systemctl stop firewalld
```

**Ubuntu and Debian Systems**

For details on how to configure iptables and allow specific ports to be open, see the platform-specific documentation for your platform:

- Debian: [https://wiki.debian.org/iptables](https://wiki.debian.org/iptables)

**Note:**

Ubuntu uses the ufw program to manage iptables.

To disable iptables on Debian, run the following command as root or sudo:

```
/etc/init.d/iptables stop
update-rc.d -f iptables remove
```

To disable iptables on Ubuntu, run the following command:

```
sudo ufw disable
```
SuSE Systems

The firewall must be disabled on SUSE systems. To disable the firewall on SuSE systems, run the following command:

```
/sbin/SuSEfirewall2 off
```

Port Availability

The install_vertica script checks that required ports are open and available to Vertica. The installer reports any issues with identifier N0020.

The following table lists the ports required by Vertica.

<table>
<thead>
<tr>
<th>Port</th>
<th>Protocol</th>
<th>Service</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>22</td>
<td>TCP</td>
<td>sshd</td>
<td>Required by Administration Tools and the Management Console Cluster Installation wizard.</td>
</tr>
<tr>
<td>5433</td>
<td>TCP</td>
<td>Vertica</td>
<td>Vertica client (vsql, ODBC, JDBC, etc) port.</td>
</tr>
<tr>
<td>5434</td>
<td>TCP</td>
<td>Vertica</td>
<td>Intra- and inter-cluster communication. Vertica opens the Vertica client port +1 (5434 by default) for intra-cluster communication, such as during a plan. If the port +1 from the default client port is not available, then Vertica opens a random port for intra-cluster communication.</td>
</tr>
<tr>
<td>5433</td>
<td>UDP</td>
<td>Vertica</td>
<td>Vertica spread monitoring.</td>
</tr>
<tr>
<td>5444</td>
<td>TCP</td>
<td>Vertica Management Console</td>
<td>MC-to-node and node-to-node (agent) communications port. See Changing MC or Agent Ports.</td>
</tr>
<tr>
<td>5450</td>
<td>TCP</td>
<td>Vertica Management Console</td>
<td>Port used to connect to MC from a web browser and allows communication from nodes to the MC application/web server. See Connecting to Management Console.</td>
</tr>
<tr>
<td>Port</td>
<td>Protocol</td>
<td>Service</td>
<td>Notes</td>
</tr>
<tr>
<td>------</td>
<td>----------</td>
<td>---------</td>
<td>-------</td>
</tr>
<tr>
<td>4803</td>
<td>TCP</td>
<td>Spread</td>
<td>Client connections.</td>
</tr>
<tr>
<td>4803</td>
<td>UDP</td>
<td>Spread</td>
<td>Daemon to daemon connections.</td>
</tr>
<tr>
<td>4804</td>
<td>UDP</td>
<td>Spread</td>
<td>Daemon to daemon connections.</td>
</tr>
<tr>
<td>6543</td>
<td>UDP</td>
<td>Spread</td>
<td>Monitor to daemon connection.</td>
</tr>
</tbody>
</table>

**General Operating System Configuration - Automatically Configured by the Installer**

These general Operating System settings are automatically made by the installer if they do not meet Vertica requirements. You can prevent the installer from automatically making these configuration changes by using the `--no-system-configuration` parameter for the `install_vertica` script.

**sysctl**

During installation, Vertica attempts to automatically change various OS level settings. The installer may not change values on your system if they exceed the threshold required by the installer. You can prevent the installer from automatically making these configuration changes by using the `--no-system-configuration` parameter for the `install_vertica` script.

To permanently edit certain settings and prevent them from reverting on reboot, use `sysctl`.

The `sysctl` settings relevant to the installation of Vertica include:

- `min_free_kbytes`
- `fs.file_max`
- `vm.max_map_count`
Permanently Changing Settings with `sysctl`:

1. As the root user, open the `/etc/sysctl.conf` file:
   ```
   # vi /etc/sysctl.conf
   ```
2. Enter a parameter and value:
   ```
   parameter = value
   ```
   For example, to set the parameter and value for `fs.file-max` to meet Vertica requirements, enter:
   ```
   fs.file-max = 65536
   ```
3. Save your changes, and close the `/etc/sysctl.conf` file.
4. As the root user, reload the config file:
   ```
   # sysctl -p
   ```

Identifying Settings Added by the Installer

You can see whether the installer has added a setting by opening the `/etc/sysctl.conf` file:

```
# vi /etc/sysctl.conf
```

If the installer has added a setting, the following line appears:

```
# The following 1 line added by Vertica tools. 2015-02-23 13:20:29
parameter = value
```

Nice Limits Configuration

The Vertica system user (dbadmin by default) must be able to raise and lower the priority of Vertica processes. To do this, the nice option in the `/etc/security/limits.conf` file
must include an entry for the dbadmin user. The installer reports this issue with the identifier: **S0010**.

The installer automatically configures the correct setting if the default value does not meet system requirements. If there is an issue setting this value, or you have used the `--no-system-configuration` argument to the installer and the current setting is incorrect, then the installer reports this as an issue.

**Note:**
Vertica never raises priority above the default level of 0. However, Vertica does lower the priority of certain Vertica threads and needs to able to raise the priority of these threads back up to the default level. This setting allows Vertica to raise the priorities back to the default level.

**All Systems**

To set the Nice Limit configuration for the dbadmin user, edit `/etc/security/limits.conf` and add the following line. Replace `dbadmin` with the name of your system user.

```plaintext
dbadmin    nice    0
```

**min_free_kbytes Setting**

This topic details how to update the min_free_kbytes setting so that it is within the range supported by Vertica. The installer reports this issue with the identifier: **S0050** if the setting is too low, or **S0051** if the setting is too high.

The `vm.min_free_kbytes` setting configures the page reclaim thresholds. When this number is increased the system starts reclaiming memory earlier, when its lowered it starts reclaiming memory later. The default min_free_kbytes is calculated at boot time based on the number of pages of physical RAM available on the system.

The setting must be the greater of:

- The default value configured by the system, or
- 4096, or
- determine the value from running the command below.

The installer automatically configures the correct setting if the default value does not meet system requirements. If there is an issue setting this value, or you have used the `--no-`
system-configuration argument to the installer and the current setting is incorrect, then the installer reports this as an issue.

All Systems

To manually set min_free_kbytes:

1. Determine the current/default setting with the following command:

```
/etc/sysctl vm.min_free_kbytes
```

2. If the result of the previous command is No such file or directory or the default value is less than 4096, then run the command below:

```
memtot=`grep MemTotal /proc/meminfo | awk '{printf "%.0f",$2}'`
echo "scale=0;sqrt ($memtot*16)" | bc
```

3. Edit or add the current value of vm.min_free_kbytes in /etc/sysctl.conf with the value from the output of the previous command.

```
# The min_free_kbytes setting
vm.min_free_kbytes=5572
```

4. Run sysctl -p to apply the changes in sysctl.conf immediately.

Note: These steps will need to be replicated for each node in the cluster.

User Max Open Files Limit

This topic details how to change the user max open-files limit setting to meet Vertica requirements. The installer reports this issue with the identifier: S0060.

The installer automatically configures the correct setting if the default value does not meet system requirements. If there is an issue setting this value, or you have used the --no-system-configuration argument to the installer and the current setting is incorrect, then the installer reports this as an issue.

Vertica requires that the dbadmin user not be limited when opening files. The open file limit should be at least 1 file open per MB of RAM, 65536, or the amount of RAM in MB; whichever is greater. Vertica sets this to the minimum recommended value of 65536 or the amount of RAM in MB.
All Systems

The open file limit can be determined by running `ulimit -n` as the dbadmin user. For example:

```
dbadmin@localhost:~$ ulimit -n
65536
```

To manually set the limit, edit `/etc/security/limits.conf` and edit/add the line for the nofile setting for the user you configured as the database admin (default dbadmin). The setting must be at least 65536.

```
dbadmin    nofile  65536
```

Note:
There is also an open file limit on the system. See All Systems.

System Max Open Files Limit

This topic details how to modify the limit for the number of open files on your system so that it meets Vertica requirements. The installer reports this issue with the identifier: **S0120**.

Vertica opens many files. Some platforms have global limits on the number of open files. The open file limit must be set sufficiently high so as not to interfere with database operations.

The recommended value is at least the amount of memory in MB, but not less than 65536.

The installer automatically configures the correct setting if the default value does not meet system requirements. If there is an issue setting this value, or you have used the `--no-system-configuration` argument to the installer and the current setting is incorrect, then the installer reports this as an issue.

All Systems

To manually set the open file limit:
1. Run `/sbin/sysctl fs.file-max` to determine the current limit.
2. If the limit is not 65536 or the amount of system memory in MB (whichever is higher), then edit or add `fs.file-max=max number of files` to `/etc/sysctl.conf`.

```
# Controls the maximum number of open files
fs.file-max=65536
```

3. Run `sysctl -p` to apply the changes in `sysctl.conf` immediately.

**Note:**
These steps will need to be replicated for each node in the cluster.

### Pam Limits

This topic details how to enable the "su" `pam_limits.so` module required by Vertica. The installer reports issues with the setting with the identifier: `S0070`.

On some systems the `pam` module called `pam_limits.so` is not set in the file `/etc/pam.d/su`. When it is not set, it prevents the conveying of limits (such as open file descriptors) to any command started with `su -`.

In particular, the Vertica init script would fail to start Vertica because it calls the Administration Tools to start a database with the `su -` command. This problem was first noticed on Debian systems, but the configuration could be missing on other Linux distributions. See the `pam_limits` man page for more details.

The installer automatically configures the correct setting if the default value does not meet system requirements. If there is an issue setting this value, or you have used the `--no-system-configuration` argument to the installer and the current setting is incorrect, then the installer reports this as an issue.

### All Systems

To manually configure this setting, append the following line to the `/etc/pam.d/su` file:

```
session required pam_limits.so
```

See the `pam_limits` man page for more details: `man pam_limits`.
**pid_max Setting**

This topic explains how to change pid_max to a supported value. The value of pid_max should be

\[
\text{pid}\_\max = \text{num}\_\text{user}\_\text{proc} + 2^{15} = \text{num}\_\text{user}\_\text{proc} + 32768
\]

where \text{num}\_\text{user}\_\text{proc} is the size of memory in megabytes.

The minimum value for pid_max is 524288.

If your pid_max value is too low, the installer reports this problem and indicates the minimum value.

The installer automatically configures the correct setting if the default value does not meet system requirements. If there is an issue setting this value, or you have used the --no-system-configuration argument to the installer and the current setting is incorrect, then the installer reports this as an issue.

**All Systems**

To change the pid_max value:

```
# sysctl -w kernel.pid_max=524288
```

**User Address Space Limits**

This topic details how to modify the Linux address space limit for the dbadmin user so that it meets Vertica requirements. The address space setting controls the maximum number of threads and processes for each user. If this setting does not meet the requirements then the installer reports this issue with the identifier: 50090.

The installer automatically configures the correct setting if the default value does not meet system requirements. If there is an issue setting this value, or you have used the --no-system-configuration argument to the installer and the current setting is incorrect, then the installer reports this as an issue.

The address space available to the dbadmin user must not be reduced via user limits and must be set to unlimited.
All Systems

To manually set the address space limit:

1. Run `ulimit -v` as the `dbadmin` user to determine the current limit.
2. If the limit is not `unlimited`, then add the following line to
   `/etc/security/limits.conf`. Replace `dbadmin` with your database admin user
   
   ```
   dbadmin -as unlimited
   ```

User File Size Limit

This topic details how to modify the file size limit for files on your system so that it meets Vertica requirements. The installer reports this issue with the identifier: **S0100**.

The installer automatically configures the correct setting if the default value does not meet system requirements. If there is an issue setting this value, or you have used the `--no-system-configuration` argument to the installer and the current setting is incorrect, then the installer reports this as an issue.

The file size limit for the `dbadmin` user must not be reduced via user limits and must be set to `unlimited`.

All Systems

To manually set the file size limit:

1. Run `ulimit -f` as the `dbadmin` user to determine the current limit.
2. If the limit is not `unlimited`, then edit/add the following line to
   `/etc/security/limits.conf`. Replace `dbadmin` with your database admin user.
   
   ```
   dbadmin -fsize unlimited
   ```

User Process Limit

This topic details how to change the user process limit so that it meets Vertica requirements. The installer reports this issue with the identifier: **S0110**.
The installer automatically configures the correct setting if the default value does not meet system requirements. If there is an issue setting this value, or you have used the --no-system-configuration argument to the installer and the current setting is incorrect, then the installer reports this as an issue.

The user process limit must be high enough to allow for the many threads opened by Vertica. The recommended limit is the amount of RAM in MB and must be at least 1024.

### All Systems

To manually set the user process limit:

1. Run `ulimit -u` as the dbadmin user to determine the current limit.
2. If the limit is not the amount of memory in MB on the server, then edit/add the following line to `/etc/security/limits.conf`. Replace `4096` with the amount of system memory, in MB, on the server.

   ```
   dbadmin -nproc 4096
   ```

### Maximum Memory Maps Configuration

This topic details how to modify the limit for the number memory maps a process can have on your system so that it meets Vertica requirements. The installer reports this issue with the identifier: **S0130**.

The installer automatically configures the correct setting if the default value does not meet system requirements. If there is an issue setting this value, or you have used the --no-system-configuration argument to the installer and the current setting is incorrect, then the installer reports this as an issue.

Vertica uses a lot of memory while processing and can approach the default limit for memory maps per process.

The recommended value is at least the amount of memory on the system in KB / 16, but not less than 65536.

### All Systems

To manually set the memory map limit:
1. Run `/sbin/sysctl vm.max_map_count` to determine the current limit.
2. If the limit is not 65536 or the amount of system memory in KB / 16 (whichever is higher), then edit/add the following line to `/etc/sysctl.conf`. Replace 65536 with the value for your system.

```
# The following 1 line added by Vertica tools. 2014-03-07 13:20:31
vm.max_map_count=65536
```
3. Run `sysctl -p` to apply the changes in `sysctl.conf` immediately.

**Note:**
These steps will need to be replicated for each node in the cluster.

### General Operating System Configuration - Manual Configuration

The following general Operating System settings must be done manually.

### Persisting Operating System Settings

Vertica requires that you manually configure several general operating system settings. You should configure some of these settings in the `/etc/rc.local` script, to prevent them from reverting on reboot. This script contains scripts and commands that run each time the system is booted.

**Important:**
On reboot, SUSE systems use the `/etc/init.d/after.local` file rather than `/etc/rc.local`.

Vertica uses settings in `/etc/rc.local` to set the following functionality:

- **RedHat/CentOS and SuSE Based Systems**
- **Configure the I/O Scheduler**
- **Enable Transparent Hugepages on Red Hat 7/CentOS 7 and Amazon Linux 2.0**
Editing /etc/rc.local

1. As the root user, open /etc/rc.local:

   ```
   # vi /etc/rc.local
   ```

2. Enter a script or command. For example, to configure transparent hugepages to meet Vertica requirements, enter the following:

   ```
   echo never > /sys/kernel/mm/redhat_transparent_hugepage/enabled
   ```

   **Important:** On some Ubuntu/Debian systems, the last line in /etc/rc.local must be exit 0. All additions to /etc/rc.local must precede this line.

3. Save your changes, and close /etc/rc.local.

4. If you use Red Hat 7.0 or CentOS 7.0 or higher, run the following command as root or sudo:

   ```
   $ chmod +x /etc/rc.d/rc.local
   ```

   On reboot, the command runs during startup. You can also run the command manually as the root user, if you want it to take effect immediately.

Disabling Tuning System Service

If you use Red Hat 7.0 or CentOS 7.0 or higher, make sure the tuning system service does not start on when Vertica reboots. Turning off tuning prevents monitoring of your OS and any tuning of your OS based on this monitoring. Tuning also enables THP silently, which can cause issues in other areas such as read ahead.

Run the following command as sudo or root:

```
$ chkconfig tuned off
```
The installer verifies that the `pid.max` resource is large enough for all the threads that Vertica creates. We check the contents of:

- `/sys/fs/cgroup/pids/system.slice/verticad.service/pids.max`
- `/sys/fs/cgroup/pids/system.slice/vertica_agent.service/pids.max`
- `/sys/fs/cgroup/pids/system.slice/sshd.service/pids.max`

If these files exist and they fail to include the value `max`, the installation stops and the installer returns a failure message (code S0340).

If these files do not exist, they are created automatically when the `systemd` runs the `verticad` and `vertica_agent` startup scripts. However, the site's cgroup configuration process managed their default values. Vertica does not change the defaults.

**Pre-Installation Configuration**

Before installing Vertica, configure your system as follows:

```
# Create the following directories:
sudo mkdir /sys/fs/cgroup/pids/system.slice/verticad.service/
sudo mkdir /sys/fs/cgroup/pids/system.slice/vertica_agent.service/
# ssrd service dir should already exist, so don't need to create it

# Set pids.max values:
sudo sh -c "echo "max" > /sys/fs/cgroup/pids/system.slice/verticad.service/pids.max"
sudo sh -c "echo "max" > /sys/fs/cgroup/pids/system.slice/vertica_agent.service/pids.max"
sudo sh -c "echo "max" > /sys/fs/cgroup/pids/system.slice/sshd.service/pids.max"
```

**Persisting Configuration for Restart**

After installation, you can configure control groups for subsequent reboots of the Vertica database. You do so by editing configuration file `/etc/init.d/after.local` and adding the commands shown earlier.

**Note:**
Because `after.local` is executed as root, it can omit `sudo` commands.
Cron Required for Scheduled Jobs

Admintools uses the Linux cron package to schedule jobs that regularly rotate the database logs. Without this package installed, the database logs will never be rotated. The lack of rotation can lead to a significant consumption of storage for logs. On busy clusters, Vertica can produce hundreds of gigabytes of logs per day.

cron is installed by default on most Linux distributions, but it may not be present on some SUSE 12 systems.

To install cron, run this command:

```
$ sudo zypper install cron
```

Disk Readahead

This topic details how to change Disk Readahead to a supported value. Vertica requires that Disk Readahead be set to at least 2048. The installer reports this issue with the identifier: S0020.

Note:

- These commands must be executed with root privileges and assumes the blockdev program is in /sbin.
- The blockdev program operates on whole devices, and not individual partitions. You cannot set the readahead value to different settings on the same device. If you run blockdev against a partition, for example: /dev/sda1, then the setting is still applied to the entire /dev/sda device. For instance, running /sbin/blockdev --setra 2048 /dev/sda1 also causes /dev/sda2 through /dev/sdaN to use a readahead value of 2048.
**RedHat/CentOS and SuSE Based Systems**

For each drive in the Vertica system, Vertica recommends that you set the readahead value to at least 2048 for most deployments. The command immediately changes the readahead value for the specified disk. The second line adds the command to `/etc/rc.local` so that the setting is applied each time the system is booted. Note that some deployments may require a higher value and the setting can be set as high as 8192, under guidance of support.

```bash
/sbin/blockdev --setra 2048 /dev/sda
```
```
echo '/sbin/blockdev --setra 2048 /dev/sda' >> /etc/rc.local
```

If you are using Red Hat 7.0 or CentOS 7.0 or higher, run the following command as root or sudo:

```bash
$ chmod +x /etc/rc.d/rc.local
```

**Note:**

For systems that do not support `/etc/rc.local`, use the equivalent startup script that is run after the destination runlevel has been reached. For example SuSE uses `/etc/init.d/after.local`.

**Ubuntu and Debian Systems**

For each drive in the Vertica system, set the readahead value to 2048. Run the command once in your shell, then add the command to `/etc/rc.local` so that the setting is applied each time the system is booted. Note that on Ubuntu systems, the last line in rc.local must be "exit 0". So you must manually add the following line to etc/rc.local before the last line with exit 0.

```bash
/sbin/blockdev --setra 2048 /dev/sda
```

**Note:**

For systems that do not support `/etc/rc.local`, use the equivalent startup script that is run after the destination runlevel has been reached. For example SuSE uses `/etc/init.d/after.local`.
I/O Scheduling

This topic details how to change I/O Scheduling to a supported scheduler. Vertica requires that I/O Scheduling be set to deadline or noop. The installer checks what scheduler the system is using, reporting an unsupported scheduler issue with identifier: S0150. If the installer cannot detect the type of scheduler in use (typically if your system is using a RAID array), it reports that issue with identifier: S0151.

If your system is not using a RAID array, then complete the following steps to change your system to a supported I/O Scheduler. If you are using a RAID array, then consult your RAID vendor documentation for the best performing scheduler for your hardware.

Configure the I/O Scheduler

The Linux kernel can use several different I/O schedulers to prioritize disk input and output. Most Linux distributions use the Completely Fair Queuing (CFQ) scheme by default, which gives input and output requests equal priority. This scheduler is efficient on systems running multiple tasks that need equal access to I/O resources. However, it can create a bottleneck when used on Vertica drives containing the catalog and data directories, because it gives write requests equal priority to read requests, and its per-process I/O queues can penalize processes making more requests than other processes.

Instead of the CFQ scheduler, configure your hosts to use either the Deadline or NOOP I/O scheduler for the drives containing the catalog and data directories:

- The Deadline scheduler gives priority to read requests over write requests. It also imposes a deadline on all requests. After reaching the deadline, such requests gain priority over all other requests. This scheduling method helps prevent processes from becoming starved for I/O access. The Deadline scheduler is best used on physical media drives (disks using spinning platters), since it attempts to group requests for adjacent sectors on a disk, lowering the time the drive spends seeking.
- The NOOP scheduler uses a simple FIFO approach, placing all input and output requests into a single queue. This scheduler is best used on solid state drives (SSDs). Because SSDs do not have a physical read head, no performance penalty exists when accessing non-adjacent sectors.

Failure to use one of these schedulers for the Vertica drives containing the catalog and data directories can result in slower database performance. Other drives on the system (such as the drive containing swap space, log files, or the Linux system files) can still use the default CFQ scheduler (although you should always use the NOOP scheduler for SSDs).
There are two ways for you to set the scheduler used by your disk devices:

1. Write the name of the scheduler to a file in the /sys directory.

   --or--

2. Use a kernel boot parameter.

Configure the I/O Scheduler - Changing the Scheduler Through the /sys Directory

You can view and change the scheduler Linux uses for I/O requests to a single drive using a virtual file under the /sys directory. The name of the file that controls the scheduler a block device uses is:

```
/sys/block/deviceName/queue/scheduler
```

Where `deviceName` is the name of the disk device, such as sda or cciss\!c0d1 (the first disk on an OpenText RAID array). Viewing the contents of this file shows you all of the possible settings for the scheduler. The currently-selected scheduler is surrounded by square brackets:

```
# cat /sys/block/sda/queue/scheduler
noop deadline [cfq]
```

To change the scheduler, write the name of the scheduler you want the device to use to its scheduler file. You must have root privileges to write to this file. For example, to set the sda drive to use the deadline scheduler, run the following command as root:

```
# echo deadline > /sys/block/sda/queue/scheduler
# cat /sys/block/sda/queue/scheduler
noop [deadline] cfq
```

Changing the scheduler immediately affects the I/O requests for the device. The Linux kernel starts using the new scheduler for all of the drive's input and output requests.

Note:

While tests show that changing the scheduler settings while Vertica is running does not cause problems, Vertica recommends shutting down. Before changing the I/O schedule, or making any other changes to the
system configuration, consider shutting down any running database.

Changes to the I/O scheduler made through the /sys directory only last until the system is rebooted, so you need to add the commands that change the I/O scheduler to a startup script (such as those stored in /etc/init.d, or though a command in /etc/rc.local). You also need to use a separate command for each drive on the system whose scheduler you want to change.

For example, to make the configuration take effect immediately and add it to rc.local so it is used on subsequent reboots.

**Note:**
For systems that do not support /etc/rc.local, use the equivalent startup script that is run after the destination runlevel has been reached. For example SuSE uses /etc/init.d/after.local.

```bash
echo deadline > /sys/block/sda/queue/scheduler
echo 'echo deadline > /sys/block/sda/queue/scheduler' >> /etc/rc.local
```

**Note:**
On some Ubuntu/Debian systems, the last line in rc.local must be "exit 0". So you must manually add the following line to etc/rc.local before the last line with exit 0.

You may prefer to use this method of setting the I/O scheduler over using a boot parameter if your system has a mix of solid-state and physical media drives, or has many drives that do not store Vertica catalog and data directories.

If you are using Red Hat 7.0 or CentOS 7.0 or higher, run the following command as root or sudo:

```bash
$ chmod +x /etc/rc.d/rc.local
```

## Configure the I/O Scheduler - Changing the Scheduler with a Boot Parameter

Use the elevator kernel boot parameter to change the default scheduler used by all disks on your system. This is the best method to use if most or all of the drives on your hosts are of the same type (physical media or SSD) and will contain catalog or data files. You can also use the boot parameter to change the default to the scheduler the majority of the drives on
the system need, then use the /sys files to change individual drives to another I/O scheduler. The format of the elevator boot parameter is:

```
elevator=schedulerName
```

Where `schedulerName` is deadline, noop, or cfq. You set the boot parameter using your bootloader (grub or grub2 on most recent Linux distributions). See your distribution's documentation for details on how to add a kernel boot parameter.

### Enabling or Disabling Transparent Hugepages

You can modify transparent hugepages so that the configuration meets Vertica requirements.

- For Red Hat 7/CentOS 7 and Amazon Linux 2.0, you must enable transparent hugepages. The installer reports this issue with the identifier: S0312.
- For all other systems, you must disable transparent hugepages or set them to madvise. The installer reports this issue with the identifier: S0310.

### Disable Transparent Hugepages on Red Hat 6/CentOS 6 Systems

**Important:**

If you are using Red Hat 7/CentOS 7 or Amazon Linux 2.0, you must enable, rather than disable transparent hugepages. See: Enable Transparent Hugepages on Red Hat 7/CentOS 7 and Amazon Linux 2.0.

Determine if transparent hugepages is enabled. To do so, run the following command.

```
cat /sys/kernel/mm/redhat_transparent_hugepage/enabled
[always] madvise never
```

The setting returned in brackets is your current setting.

If you are not using madvise or never as your transparent hugepage setting, then you can disable transparent hugepages in one of two ways:

- Edit your boot loader (for example /etc/grub.conf). Typically, you add the following to the end of the kernel line. However, consult the documentation for your system before editing your boot loader configuration.
• Edit /etc/rc.local and add the following script.

```bash
if [ -f /sys/kernel/mm/redhat_transparent_hugepage/enabled ]; then
echo never > /sys/kernel/mm/redhat_transparent_hugepage/enabled
fi
```

For systems that do not support /etc/rc.local, use the equivalent startup script that is run after the destination runlevel has been reached. For example SuSE uses /etc/init.d/after.local.

Regardless of which approach you choose, you must reboot your system for the setting to take effect, or run the following echo line to proceed with the install without rebooting:

```bash
echo never > /sys/kernel/mm/redhat_transparent_hugepage/enabled
```

### Enable Transparent Hugepages on Red Hat 7/CentOS 7 and Amazon Linux 2.0

Determine if transparent hugepages is enabled. To do so, run the following command.

```bash
cat /sys/kernel/mm/transparent_hugepage/enabled
```

The setting returned in brackets is your current setting.

For systems that do not support /etc/rc.local, use the equivalent startup script that is run after the destination runlevel has been reached. For example SuSE uses /etc/init.d/after.local.

You can enable transparent hugepages by editing /etc/rc.local and adding the following script:

```bash
if [ -f /sys/kernel/mm/transparent_hugepage/enabled ]; then
echo always > /sys/kernel/mm/transparent_hugepage/enabled
fi
```

You must reboot your system for the setting to take effect, or, as root, run the following echo line to proceed with the install without rebooting:

```bash
# echo always > /sys/kernel/mm/transparent_hugepage/enabled
```
If you are using Red Hat 7.0 or CentOS 7.0 or higher, run the following command as root or sudo:

```bash
$ chmod +x /etc/rc.d/rc.local
```

## Disable Transparent Hugepages on Other Systems

**Note:**

SuSE did not offer transparent hugepage support in its initial 11.0 release. However, subsequent SuSE service packs do include support for transparent hugepages.

To determine if transparent hugepages is enabled, run the following command.

```bash
cat /sys/kernel/mm/transparent_hugepage/enabled
```

The setting returned in brackets is your current setting. Depending on your platform OS, the `madvise` setting may not be displayed.

You can disable transparent hugepages one of two ways:

- **Edit your boot loader** (for example `/etc/grub.conf`). Typically, you add the following to the end of the kernel line. However, consult the documentation for your system before editing your bootloader configuration.

  ```bash
  transparent_hugepage=never
  ```

- **Edit `/etc/rc.local** (on systems that support rc.local) and add the following script.

  ```bash
  if test -f /sys/kernel/mm/transparent_hugepage/enabled; then
    echo never > /sys/kernel/mm/transparent_hugepage/enabled
  fi
  ```

For systems that do not support `/etc/rc.local`, use the equivalent startup script that is run after the destination runlevel has been reached. For example SuSE uses `/etc/init.d/after.local`.

Regardless of which approach you choose, you must reboot your system for the setting to take effect, or run the following two echo lines to proceed with the install without rebooting:
Check for Swappiness

The swappiness kernel parameter defines the amount, and how often, the kernel copies RAM contents to a swap space. Vertica recommends a value of 1. The installer reports any swappiness issues with identifier **S0112**.

To set the swappiness value add or update the following in `/etc/sysctl.conf`:

```bash
vm.swappiness = 1
```

This also ensures that the value persists after a reboot.

You can check the swappiness value as follows:

```bash
cat /proc/sys/vm/swappiness
```

If necessary, you change the swappiness value at runtime by logging in as root and running the following:

```bash
echo 1 > /proc/sys/vm/swappiness
```

Enabling Network Time Protocol (NTP)

The network time protocol (NTP) daemon must be running on all of the hosts in the cluster so that their clocks are synchronized. The spread daemon relies on all of the nodes to have their clocks synchronized for timing purposes. If your nodes do not have NTP running, the installation can fail with a spread configuration error or other errors.

**Note:**
Different Linux distributions refer to the NTP daemon in different ways. For example, SUSE and Debian/Ubuntu refer to it as `ntp`, while CentOS and Red Hat refer to it as `ntpd`. If the following commands produce errors, try using `ntp` in place of `ntpd`.
Verify That NTP Is Running

To verify that your hosts are configured to run the NTP daemon on startup, enter the following command:

```
$ chkconfig --list ntpd
```

Debian and Ubuntu do not support `chkconfig`, but they do offer an optional package. You can install this package with the command `sudo apt-get install sysv-rc-conf`. To verify that your hosts are configured to run the NTP daemon on startup with the `sysv-rc-conf` utility, enter the following command:

```
$ sysv-rc-conf --list ntpd
```

The `chkconfig` command can produce an error similar to `ntpd: unknown service`. If you get this error, verify that your Linux distribution refers to the NTP daemon as `ntpd` rather than `ntp`. If it does not, you need to install the NTP daemon package before you can configure it. Consult your Linux documentation for instructions on how to locate and install packages.

If the NTP daemon is installed, your output should resemble the following:

```
ntp 0:off 1:off 2:on 3:on 4:off 5:on 6:off
```

The output indicates the runlevels where the daemon runs. Verify that the current runlevel of the system (usually 3 or 5) has the NTP daemon set to on. If you do not know the current runlevel, you can find it using the `runlevel` command:

```
$ runlevel
N 3
```

Configure NTP for Red Hat 6/CentOS 6 and SLES

If your system is based on Red Hat 6/CentOS 6 or SUSE Linux Enterprise Server, use the `service` and `chkconfig` utilities to start NTP and have it start at startup.

```
/sbin/service ntpd restart
/sbin/chkconfig ntpd on
```
- **Red Hat 6/CentOS 6**—NTP uses the default time servers at ntp.org. You can change the default NTP servers by editing `/etc/ntpd.conf`.
- **SLES**—By default, no time servers are configured. You must edit `/etc/ntpd.conf` after the install completes and add time servers.

## Configure NTP for Ubuntu and Debian

By default, the [NTP daemon](https://en.wikipedia.org/wiki/Network_Time_Protocol) is not installed on some Ubuntu and Debian systems. First, install NTP, and then start the NTP process. You can change the default NTP servers by editing `/etc/ntpd.conf` as shown:

```bash
sudo apt-get install ntp
sudo /etc/init.d/ntp reload
```

## Verify That NTP Is Operating Correctly

To verify that the Network Time Protocol Daemon (NTPD) is operating correctly, issue the following command on all nodes in the cluster.

**For Red Hat 6/CentOS 6 and SLES:**

```
/usr/sbin/ntpq -c rv | grep stratum
```

**For Ubuntu and Debian:**

```
ntpq -c rv | grep stratum
```

A stratum level of 16 indicates that NTP is not synchronizing correctly.

If a stratum level of 16 is detected, wait 15 minutes and issue the command again. It may take this long for the NTP server to stabilize.

If NTP continues to detect a stratum level of 16, verify that the NTP port (UDP Port 123) is open on all firewalls between the cluster and the remote machine to which you are attempting to synchronize.

## Red Hat Documentation Related to NTP

The preceding links were current as of the last publication of the Vertica documentation and could change between releases.
Enabling chrony or ntpd for Red Hat 7/CentOS 7 Systems

Before you can install Vertica, you must enable one of the following on your system for clock synchronization:

- chrony
- NTPD

You must enable and activate the Network Time Protocol (NTP) before installation. Otherwise, the installer reports this issue with the identifier S0030.

For information on installing and using chrony, see the information below. For information on NTPD see Verify That NTP Is Running.

Install chrony

The chrony suite consists of:

- `chronyd` - the daemon for clock synchronization.
- `chronyc` - the command-line utility for configuring `chronyd`.

chrony is installed by default on some versions of Red Hat/CentOS 7. However, if chrony is not installed on your system, you must download it. To download chrony, run the following command as sudo or root:

```
# yum install chrony
```

Verify That chrony Is Running

To view the status of the `chronyd` daemon, run the following command:

```
$ systemctl status chronyd
```

If chrony is running, an output similar to the following appears:

```
chronyd.service - NTP client/server
Loaded: loaded (/usr/lib/systemd/system/chronyd.service; enabled)
```

If chrony is not running, execute the following command as sudo or root. This command also causes chrony to run at boot time:

```
# systemctl enable chronyd
```

## Verify That chrony Is Operating Correctly

To verify that the chrony daemon is operating correctly, issue the following command on all nodes in the cluster:

```
$ chronyc tracking
```

An output similar to the following appears:

```
Reference ID : 198.247.63.98 (time01.website.org)
Stratum : 3
Ref time (UTC) : Thu Jul 9 14:58:01 2015
System time : 0.000035685 seconds slow of NTP time
Last offset : -0.000151098 seconds
RMS offset : 0.0000279071 seconds
Frequency : 2.085 ppm slow
Residual freq : -0.013 ppm
Skew : 0.185 ppm
Root delay : 0.042370 seconds
Root dispersion : 0.022658 seconds
Update interval : 1831.0 seconds
Leap status : Normal
```

A stratum level of 16 indicates that chrony is not synchronizing correctly. If chrony continues to detect a stratum level of 16, verify that the UDP port 323 is open. This port must be open on all firewalls between the cluster and the remote machine to which you are attempting to synchronize.
Red Hat Documentation Related to chrony

These links to Red Hat documentation were current as of the last publication of the Vertica documentation. Be aware that they could change between releases:

- Configuring NTP Using the chrony Suite
- Using chrony

SELinux Configuration

Vertica does not support SELinux except when SELinux is running in permissive mode. If it detects that SELinux is installed and the mode cannot be determined the installer reports this issue with the identifier: S0080. If the mode can be determined, and the mode is not permissive, then the issue is reported with the identifier: S0081.

Red Hat and SUSE Systems

You can either disable SELinux or change it to use permissive mode.

To disable SELinux:

1. Edit /etc/selinux/config and change setting for SELinux to disabled (SELINUX=disabled). This disables SELinux at boot time.
2. As root/sudo, type `setenforce 0` to disable SELinux immediately.

To change SELinux to use permissive mode:

1. Edit /etc/selinux/config and change setting for SELINUX to permissive (SELINUX=Permissive).
2. As root/sudo, type `setenforce Permissive` to switch to permissive mode immediately.

Ubuntu and Debian Systems

You can either disable SELinux or change it to use permissive mode.

To disable SELinux:
1. Edit `/selinux/config` and change setting for SELinux to disabled (SELINUX=disabled). This disables SELinux at boot time.
2. As root/sudo, type `setenforce 0` to disable SELinux immediately.

To change SELinux to use permissive mode:

1. Edit `/selinux/config` and change setting for SELinux to permissive (SELINUX=Permissive).
2. As root/sudo, type `setenforce Permissive` to switch to permissive mode immediately.

**CPU Frequency Scaling**

This topic details the various CPU frequency scaling methods supported by Vertica. In general, if you do not require CPU frequency scaling, then disable it so as not to impact system performance.

```
Important:
Your systems may use significantly more energy when frequency scaling is disabled.
```

The installer allows CPU frequency scaling to be enabled when the cpufreq scaling governor is set to performance. If the cpu scaling governor is set to `ondemand`, and `ignore_nice_load` is 1 (true), then the installer **fails** with the error **S0140**. If the cpu scaling governor is set to `ondemand` and `ignore_nice_load` is 0 (false), then the installer **warns** with the identifier **S0141**.

CPU frequency scaling is a hardware and software feature that helps computers conserve energy by slowing the processor when the system load is low, and speeding it up again when the system load increases. This feature can impact system performance, since raising the CPU frequency in response to higher system load does not occur instantly. Always disable this feature on the Vertica database hosts to prevent it from interfering with performance.

You disable CPU scaling in your host's system BIOS. There may be multiple settings in your host's BIOS that you need to adjust in order to completely disable CPU frequency scaling. Consult your host hardware's documentation for details on entering the system BIOS and disabling CPU frequency scaling.

If you cannot disable CPU scaling through the system BIOS, you can limit the impact of CPU scaling by disabling the scaling through the Linux kernel or setting the CPU frequency governor to always run the CPU at full speed.
Caution:
This method is not reliable, as some hardware platforms may ignore the kernel settings. For more information, see Vertica Hardware Guide.

The method you use to disable frequency depends on the CPU scaling method being used in the Linux kernel. See your Linux distribution's documentation for instructions on disabling scaling in the kernel or changing the CPU governor.

Disabling Defrag for Red Hat and CentOS Systems

On all Red Hat and CentOS systems, you must disable the defrag utility to meet Vertica configuration requirements. The steps necessary to disable defrag on Red Hat 6/CentOS 6 systems differ from those used to disable defrag on Red Hat 7/Centos 7 systems.

Disable Defrag on Red Hat 6/CentOS 6 Systems

1. Determine if defrag is enabled by running the following command:

   ```
cat /sys/kernel/mm/redhat_transparenthugepage/defrag
[always] madvise never
   
   The setting returned in brackets is your current setting. If you are not using madvise or `never` as your defrag setting, then you must disable defrag.
```

2. Edit `/etc/rc.local`, and add the following script:

   ```
   if test -f /sys/kernel/mm/redhat_transparenthugepage/defrag; then
   echo never > /sys/kernel/mm/redhat_transparenthugepage/defrag
   fi
   
   You must reboot your system for the setting to take effect, or run the following echo line to proceed with the install without rebooting:
   ```
   # echo never > /sys/kernel/mm/redhat_transparenthugepage/defrag
```

Vertica Documentation
Installing Vertica
Disable Defrag on Red Hat 7/CentOS 7 Systems

1. Determine if defrag is enabled by running the following command:

   ```bash
cat /sys/kernel/mm/transparent_hugepage/defrag

   [always] madvise never
   ```

   The setting returned in brackets is your current setting. If you are not using `madvise` or `never` as your defrag setting, then you must disable defrag.

2. Edit `/etc/rc.local`, and add the following script:

   ```bash
   if test -f /sys/kernel/mm/transparent_hugepage/enabled; then
     echo never > /sys/kernel/mm/transparent_hugepage/defrag
   fi
   ```

   You must reboot your system for the setting to take effect, or run the following echo line to proceed with the install without rebooting:

   ```bash
   # echo never > /sys/kernel/mm/transparent_hugepage/defrag
   ```

3. If you are using Red Hat 7.0 or CentOS 7.0 or higher, run the following command as root or sudo:

   ```bash
   $ chmod +x /etc/rc.d/rc.local
   ```

Support Tools

Vertica suggests that the following tools are installed so support can assist in troubleshooting your system if any issues arise:

- pstack (or gstack) package. Identified by issue S0040 when not installed.
  - On Red Hat 7 and CentOS 7 systems, the pstack package is installed as part of the gdb package.
- mcelog package. Identified by issue S0041 when not installed.
- sysstat package. Identified by issue S0045 when not installed.
Red Hat 6 and CentOS 6 Systems

To install the required tools on Red Hat 6 and CentOS 6 systems, run the following commands as sudo or root:

```bash
yum install pstack
yum install mcelog
yum install sysstat
```

Red Hat 7 and CentOS 7 Systems

To install the required tools on Red Hat 7/CentOS 7 systems, run the following commands as sudo or root:

```bash
yum install gdb
yum install mcelog
yum install sysstat
```

Ubuntu and Debian Systems

To install the required tools on Ubuntu and Debian systems, run the following commands as sudo or root:

```bash
apt-get install pstack
apt-get install mcelog
apt-get install sysstat
```

**Important:**
For Ubuntu 19.1, do not run `apt-get install mcelog`. Instead, run `apt-get install rasdaemon`.

SuSE Systems

To install the required tools on SuSE systems, run the following commands as sudo or root:

```bash
zypper install sysstat
zypper install mcelog
```
There is no individual SuSE package for pstack/gstack. However, the gdb package contains gstack, so you could optionally install gdb instead, or build pstack/gstack from source. To install the gdb package:

```
zypper install gdb
```

**System User Configuration**

The following tasks pertain to the configuration of the system user required by Vertica.

**System User Requirements**

Vertica has specific requirements for the system user that runs and manages Vertica. If you specify a user during install, but the user does not exist, then the installer reports this issue with the identifier: **S0200**.

**System User Requirement Details**

Vertica requires a system user to own database files and run database processes and administration scripts. By default, the install script automatically configures and creates this user for you with the username *dbadmin*. See *About Linux Users Created by Vertica and Their Privileges* for details on the default user created by the install script. If you decide to manually create your own system user, then you must create the user *before* you run the install script. If you manually create the user:

> **Note:**
>
>
> Instances of *dbadmin* and *verticadba* are placeholders for the names you choose if you do not use the default values.
>
>
> - the user must have the same username and password on all nodes
> - the user must use the BASH shell as the user's default shell. If not, then the installer reports this issue with identifier [**S0240**].
> - the user must be in the *verticadba* group (for example: *usermod -a -G verticadba userNameHere*). If not, the installer reports this issue with identifier [**S0220**].
Note:
You must create a verticadba group on all nodes. If you do not, then the installer reports the issue with identifier [S0210].

- the user's login group must be either verticadba or a group with the same name as the user (for example, the home group for dbadmin is dbadmin). You can check the groups for a user with the id command. For example: id dbadmin. The "gid" group is the user's primary group. If this is not configured correctly then the installer reports this issue with the identifier [S0230]. Vertica recommends that you use verticadba as the user's primary login group. For example: usermod -g verticadba userNameHere. If the user's primary group is not verticadba as suggested, then the installer reports this with HINT [S0231].
- the user must have a home directory. If not, then the installer reports this issue with identifier [S0260].
- the user's home directory must be owned by the user. If not, then the installer reports the issue with identifier [S0270].
- the system must be aware of the user's home directory (you can set it with the usermod command: usermod -m -d /path/to/new/home/dir userNameHere). If this is not configured correctly then the installer reports the issue with [S0250].
- the user's home directory must be owned by the dbadmin's primary group (use the chown and chgrp commands if necessary). If this is not configured correctly, then the installer reports the issue with identifier [S0280].
- the user's home directory should have secure permissions. Specifically, it should not be writable by anyone or by the group. Ideally the permissions should be, when viewing with ls, "- - -" (nothing), or "r-x" (read and execute). If this is not configured as suggested then the installer reports this with HINT [S0290].

TZ Environment Variable

This topic details how to set or change the TZ environment variable and update your tzdata package. If this variable is not set, then the installer reports this issue with the identifier: S0305.

Before installing Vertica, update the tzdata package for your system and set the default time zone for your database administrator account by specifying the TZ environmental variable. If your database administrator is being created by the install_vertica script, then set the TZ variable after you have installed Vertica.
Update tzdata Package

The tzdata package is a public-domain time zone database that is pre-installed on most Linux systems. The tzdata package is updated periodically for time-zone changes across the world. OpenText recommends that you update to the latest tzdata package before installing or updating Vertica.

Update your tzdata package with the following command:

- RedHat based systems: `yum update tzdata`
- Debian and Ubuntu systems: `apt-get install tzdata`

Setting the Default Time Zone

When a client receives the result set of a SQL query, all rows contain data adjusted, if necessary, to the same time zone. That time zone is the default time zone of the initiator node unless the client explicitly overrides it using the SQL `SET TIME ZONE` command described in the SQL Reference Manual. The default time zone of any node is controlled by the `TZ` environment variable. If `TZ` is undefined, the operating system time zone.

**Important:**
The `TZ` variable must be set to the same value on all nodes in the cluster.

If your operating system timezone is not set to the desired timezone of the database then make sure that the Linux environment variable TZ is set to the desired value on all cluster hosts.

The installer returns a warning if the `TZ` variable is not set. If your operating system timezone is appropriate for your database, then the operating system timezone is used and the warning can be safely ignored.

Setting the Time Zone on a Host

**Important:**
If you explicitly set the `TZ` environment variable at a command line before you start the Administration Tools, the current setting will not take effect. The Administration Tools uses SSH to start copies on the other nodes, so each time SSH is used, the `TZ` variable for the startup command is reset. `TZ` must be set in the `.profile` or `.bashrc` files on all nodes in the cluster to
You can set the time zone several different ways, depending on the Linux distribution or the system administrator’s preferences.

- To set the system time zone on Red Hat and SUSE Linux systems, edit:

  `/etc/sysconfig/clock`

- To set the TZ variable, edit `/etc/profile`, or `/home/dbadmin/.bashrc` or `/home/dbadmin/.bash_profile` and add the following line (for example, for the US Eastern Time Zone):

  ```
  export TZ="America/New_York"
  ```

For details on which timezone names are recognized by Vertica, see the appendix: Using Time Zones With Vertica.

## LANG Environment Variable Settings

This topic details how to set or change the LANG environment variable. The LANG environment variable controls the locale of the host. If this variable is not set, then the installer reports this issue with the identifier: `S0300`. If this variable is not set to a valid value, then the installer reports this issue with the identifier: `S0301`.

### Set the Host Locale

Each host has a system setting for the Linux environment variable LANG. LANG determines the locale category for native language, local customs, and coded character set in the absence of the LC_ALL and other LC_environment variables. LANG can be used by applications to determine which language to use for error messages and instructions, collating sequences, date formats, and so forth.

To change the LANG setting for the database administrator, edit `/etc/profile`, or `/dbadmin/.bashrc` or `/home/dbadmin/.bash_profile` on all cluster hosts and set the environment variable; for example:

```
export LANG=en_US.UTF-8
```

The LANG setting controls the following in Vertica:
OS-level errors and warnings, for example, "file not found" during COPY operations.

- Some formatting functions, such as TO_CHAR and TO_NUMBER. See also Template Patterns for Numeric Formatting.

The LANG setting does not control the following:

- Vertica specific error and warning messages. These are always in English at this time.
- Collation of results returned by SQL issued to Vertica. This must be done using a database parameter instead. See Implement Locales for International Data Sets section in the Administrator's Guide for details.

**Note:**
If the LC_ALL environment variable is set, it supersedes the setting of LANG.

### Package Dependencies

For successful Vertica installation, you must first install three packages on all nodes in your cluster before installing the database platform.

The required packages are:

- openssh—Required for Administration Tools connectivity between nodes.
- which—Required for Vertica operating system integration and for validating installations.
- dialog—Required for interactivity with Administration Tools.

### Installing the Required Packages

The procedure you follow to install the required packages depends on the operating system on which your node or cluster is running. See your operating system's documentation for detailed information on installing packages.

- **For CentOS/Red Hat Systems**—Typically, you manage packages on Red Hat and CentOS systems using the yum utility.
  Run the following yum commands to install each of the package dependencies. The yum utility guides you through the installation:
`# yum install openssh
# yum install which
# yum install dialog`

- **For Debian/Ubuntu Systems**—Typically, you use the apt-get utility to manage packages on Debian and Ubuntu systems. Run the following apt-get commands to install each of the package dependencies. The apt-get utility guides you through the installation:

`# apt-get install openssh
# apt-get install which
# apt-get install dialog`

# Installing Using the Command Line

Although Vertica supports installation on one node, two nodes, and multiple nodes, this section describes how to install the Vertica software on a cluster of nodes. It assumes that you have already performed the tasks in [Before You Install Vertica](#), and that you have a Vertica license key.

To install Vertica, complete the following tasks:

1. [Download and install the Vertica server package](#)
2. [Installing Vertica with the Installation Script](#)

## Special notes

- Downgrade installations are not supported.
- Be sure that you download the RPM for the correct operating system and architecture.
- Vertica supports two-node clusters with zero fault tolerance (K=0 safety). This means that you can [add a node](#) to a single-node cluster, as long as the installation node (the node upon which you build) is not the loopback node (localhost/127.0.0.1).
- The Version 7.0 installer introduces new platform verification tests that prevent the install from continuing if the platform requirements are not met by your system. Manually verify that your system meets the requirements in [Before You Install Vertica](#) on your systems. These tests ensure that your platform meets the hardware and software requirements for Vertica. Previous versions documented these requirements, but the installer did not verify all of the settings. If this is a
fresh install, then you can simply run the installer and view a list of the failures and warnings to determine which configuration changes you must make.

Download and Install the Vertica Server Package

To download and install the Vertica server package:

1. Use a Web browser to log in to myVertica portal.
2. Click the Download tab and download the Vertica server package to the Administration Host.

   Be sure the package you download matches the operating system and the machine architecture on which you intend to install it. In the event of a node failure, you can use any other node to run the Administration Tools later.

3. If you installed a previous version of Vertica on any of the hosts in the cluster, use the Administration Tools to shut down any running database.

   The database must stop normally; you cannot upgrade a database that requires recovery.

4. If you are using sudo, skip to the next step. If you are root, log in to the Administration Host as root (or log in as another user and switch to root).

   $ su - root
   password: root-password
   #

   **Caution:**
   When installing Vertica using an existing user as the dba, you must exit all UNIX terminal sessions for that user after setup completes and log in again to ensure that group privileges are applied correctly.

   After Vertica is installed, you no longer need root privileges. To verify sudo, see General Hardware and OS Requirements and Recommendations.

5. Use one of the following commands to run the RPM package installer:

   - If you are root and installing an RPM:

     # rpm -Uvh pathname

   - If you are using sudo and installing an RPM:
$ sudo rpm -Uvh pathname

- If you are using Debian:

$ sudo dpkg -i pathname

where *pathname* is the Vertica package file you downloaded.

**Note:**
If the package installer reports multiple dependency problems, or you receive the error "ERROR: You're attempting to install the wrong RPM for this operating system", then you are trying to install the wrong Vertica server package. Make sure that the machine architecture (32-bit or 64-bit) of the package you downloaded matches the operating system.

## Installing Vertica with the Installation Script

Run the installation script after you have installed the Vertica package. The installation script runs on a single node, using a Bash shell, and it copies the Vertica package to all other hosts (identified by the `-hosts` argument) in your planned cluster.

The installation script runs several tests on each of the target hosts to verify that the hosts meet the system and performance requirements for a Vertica node. The installation script modifies some operating system configuration settings to meet these requirements. Other settings cannot be modified by the installation script and must be manually reconfigured.

The installation script takes the following basic parameters:

- A list of hosts on which to install.
- Optionally, the Vertica RPM/DEB path and package file name if you have not pre-installed the server package on other potential hosts in the cluster.
- Optionally, a system user name. If you do not provide a user name, then the installation script creates a new system user named `dbadmin`. If you do provide a username and the username does not exist on the system, then the installation script creates that user.

For example:

```bash
# /opt/vertica/sbin/install_vertica --hosts node0001,node0002,node0003 \
  --rpm /tmp/vertica-9.1.1-0.x86_64.RHEL6.rpm \
  --dba-user mydba
```
Note:
The installation script sets up passwordless ssh for the administrator user across all the hosts. If passwordless ssh is already set up, the installation script verifies that it is functioning correctly.

Perform a Basic Install

1. As root (or sudo) run the install script. The script must be run by a BASH shell as root or as a user with sudo privileges. You can configure many options when running the install script. See Basic Installation Parameters below for the complete list of options.

If the installer fails due to any requirements not being met, you can correct the issue and then re-run the installer with the same command line options.

To perform a basic installation:

- As root:

```bash
# /opt/vertica/sbin/install_vertica --hosts host_list --rpm package_name --dba-user dba_username
```

- Using sudo:

```bash
$ sudo /opt/vertica/sbin/install_vertica --hosts host_list --rpm package_name --dba-user dba_username
```

Important:
If you place install_vertica somewhere other than /opt/vertica, you need to create a symlink from that location to /opt/vertica. You need to create this symlink on all nodes in the cluster, otherwise the database will not start.

Basic Installation Parameters

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--hosts host_list</td>
<td>A comma-separated list of IP addresses to include in the cluster; do not include space characters in the list.</td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>----------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td><strong>Examples:</strong></td>
<td></td>
</tr>
<tr>
<td>--hosts 127.0.0.1</td>
<td></td>
</tr>
<tr>
<td>--hosts 192.168.233.101,192.168.233.102,192.168.233.103</td>
<td></td>
</tr>
<tr>
<td><strong>Note:</strong> Vertica stores only IP addresses in its configuration files. You can provide a hostname to the --hosts parameter, but it is immediately converted to an IP address when the script is run.</td>
<td></td>
</tr>
<tr>
<td><strong>--rpm  package_name</strong></td>
<td>The path and name of the Vertica RPM package. Example:</td>
</tr>
<tr>
<td><strong>--deb  package_name</strong></td>
<td></td>
</tr>
<tr>
<td>--rpm /tmp/vertica-9.1.1-0.x86_64.RHEL6.rpm</td>
<td>For Debian and Ubuntu installs, provide the name of the Debian package, for example:</td>
</tr>
<tr>
<td><strong>--dba-user  dba_username</strong></td>
<td>The name of the Database Superuser system account to create. Only this account can run the Administration Tools. If you omit the --dba-user parameter, then the default database administrator account name is dbadmin.</td>
</tr>
<tr>
<td></td>
<td>This parameter is optional for new installations done as root but must be specified when upgrading or when installing using sudo. If upgrading, use the -u parameter to specify the same DBA account name that you used previously. If installing using sudo, the user must already exist.</td>
</tr>
<tr>
<td><strong>Note:</strong> If you manually create the user, modify the user's .bashrc file to include the line: PATH=/opt/vertica/bin:$PATH so that the Vertica tools such as vsq and admintools can be easily started by the dbadmin user.</td>
<td></td>
</tr>
</tbody>
</table>
2. When prompted for a password to log into the other nodes, provide the requested password. Doing so allows the installation of the package and system configuration on the other cluster nodes.

   - If you are root, this is the root password.
   - If you are using sudo, this is the sudo user password.

   The password does not echo on the command line. For example:

   ```
   Vertica Database 9.3. Installation Tool
   Please enter password for root@host01:password
   ```

3. If the dbadmin user, or the user specified in the argument `--dba-user`, does not exist, then the install script prompts for the password for the user. Provide the password. For example:

   ```
   Enter password for new UNIX user dbadmin:password
   Retype new UNIX password for user dbadmin:password
   ```

4. Carefully examine any warnings or failures returned by `install_vertica` and correct the problems.

   For example, insufficient RAM, insufficient network throughput, and too high readahead settings on the file system could cause performance problems later on. Additionally, LANG warnings, if not resolved, can cause database startup to fail and issues with VSQL. The system LANG attributes must be UTF-8 compatible. **Once you fix the problems, re-run the install script.**

5. When installation is successful, disconnect from the Administration Host, as instructed by the script. Then, complete the required post-installation steps.

   At this point, root privileges are no longer needed and the database administrator can perform any remaining steps.

---

**Install on a FIPS 140-2 Enabled Machine**

**Important:**
Vertica 9.3.x and 10.0.x do not support FIPS because of a limitation with OpenSSL. If you need FIPS support, install or **upgrade to 10.1.1** or above.

If you install or upgrade from Vertica 9.2.x to Vertica 9.3. on a FIPS-enabled machine, you may encounter the following error: "Upgrading to Vertica 9.3.x-xxxxxxxx on a FIPS system is not supported." To resolve this, you must
downgrade to Vertica 9.2.x: uninstall the Vertica RPM on every node in the cluster and then reinstall Vertica 9.2.x.

Vertica 9.2.x supports the implementation of the Federal Information Processing Standard 140-2 (FIPS). You enable FIPS mode in the operating system.

Note:
Enabling FIPS on the operating system occurs outside of Vertica.

During installation, the install_vertica script detects whether the host is operating in FIPS mode. The installer searches for the file /proc/sys/crypto/fips_enabled and examines its content. If the file exists and contains a '1' in the filename, the host is operating in FIPS mode and the following message appears:

/proc/sys/crypto/fips_enabled exists and contains '1', this is a FIPS system

Important:
On certain systems where the libssl and libcrypto libraries do not have versioning information, when starting Vertica, you may see the message

No version information available

This message is benign and you can ignore it.

Create Symbolic Links for OpenSSL

As part of the Vertica installation, symbolic links are created to the appropriate OpenSSL files. The steps are as follows:

1. The RPM installer places two OpenSSL library files in /opt/vertica/lib:
   - libssl.so.1.1
   - libcrypto.so.1.1
2. The install_vertica script creates two symbolic links in /opt/vertica/lib:
   - libssl.so
   - libcrypto.so
3. The symbolic links point to libssl.so.1.1 and libcrypto.so.1.1, which the RPM installer placed in /opt/vertica/lib.

To implement FIPS 140-2 on your Vertica Analytic Database, you need to configure both the server and the client you are using. To see the detailed configuration steps, go to Implementing FIPS 140-2.
**install_vertica Options**

The table below details all options available to the install_vertica script. Most options have a long and short form—for example, **--hosts** and **-s**.

The script requires only two options:

- **--hosts (-s)**
- **--rpm (-r) | --deb**

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>--help</strong></td>
<td>Display help for this script.</td>
</tr>
</tbody>
</table>
| **--accept-eula -Y**    | Silently accepts the EULA agreement. On multi-node installations, this option is propagated across the cluster at the end of the installation, at the same time as the Administration Tools metadata.  
Combine this option with **--license (-L)** to activate your license. |
| **--add-hosts host-list** | A comma-separated list of hosts to add to an existing Vertica cluster.  
**--add-hosts** modifies an existing installation of Vertica by adding a host to the database cluster and then reconfiguring spread. This is useful for improving system performance, or making the database K-safe. |

**Important:**

If you used **--point-to-point (-T)** to configure spread to use direct point-to-point communication within the existing cluster, you must also use it when you add a new host; otherwise, the new host automatically uses UDP broadcast traffic, resulting in cluster...
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
</table>
| **communication** problems that prevent Vertica from running properly. For example:  
--add-hosts host01  
--add-hosts 192.168.233.101 | You can also use this option with the update_vertica script. For details, see Adding Nodes.                                                    |
| **--broadcast** -U | Specifies that Vertica use UDP broadcast traffic by spread between nodes on the subnet. This option is automatically used by default. No more than 80 spread daemons are supported by broadcast traffic. It is possible to have more than 80 nodes by using large cluster mode, which does not install a spread daemon on each node.  
Do not combine this option with **--point-to-point** (-T).  
**Important:**  
When changing the configuration from  
**--broadcast** (-U) (the default) to  
**--point-to-point** (-T) or vice-versa, you must also specify  
**--control-network** (-S). |
| **--clean**      | Forcibly cleans previously stored configuration files. Use this option if you need to change the hosts that are included in your cluster. Only use this option when no database is defined.  
This option cannot be combined with update_vertica. |
<p>| <strong>--config-file</strong> file -z file | Accepts an existing properties file created by <strong>--record-config</strong>. This properties file contains key/value settings that map to options in the install_vertica script, many |</p>
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--control-network</td>
<td>Set one of the following arguments:</td>
</tr>
<tr>
<td>-S { <strong>bcast-address</strong></td>
<td>default }</td>
</tr>
<tr>
<td></td>
<td>• <strong>bcast-address</strong>: A broadcast network IP address that enables configuration of spread communications on a subnet different from other Vertica data communications.</td>
</tr>
<tr>
<td></td>
<td><strong>Important:</strong> <strong>bcast-address</strong> must match the subnet for at least some of the nodes in the database. If the address does not match the subnet of any node in the database, then the installer displays an error and stops. If the provided address matches some, but not all of the node's subnets, the installer displays a warning, but installation continues. Ideally, the value for <strong>--control-network</strong> should match all node subnets.</td>
</tr>
<tr>
<td></td>
<td>• default</td>
</tr>
<tr>
<td></td>
<td>You can also use this option to force a cluster-wide spread reconfiguration when changing spread related options.</td>
</tr>
<tr>
<td>--data-dir <strong>data-directory</strong></td>
<td>Specifies the directory for database data and catalog files.</td>
</tr>
<tr>
<td>-d <strong>data-directory</strong></td>
<td></td>
</tr>
<tr>
<td></td>
<td><strong>Caution:</strong> Do not use a shared directory over more than one host for this setting. Data and catalog directories must be distinct for each node. Multiple nodes must not be allowed to write to the</td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>--------</td>
<td>-------------</td>
</tr>
<tr>
<td>same data or catalog directory.</td>
<td></td>
</tr>
<tr>
<td><strong>Default</strong>: /home/dbadmin</td>
<td></td>
</tr>
</tbody>
</table>
| **--dba-group** *group*  
-g *group* | The UNIX group for DBA users.  
**Default**: verticadba. |
| **--dba-user** *dba-username*  
-u *dba-username* | The name of the database superuser system account to create. Only this account can run the Administration Tools. If you omit this option, then the default database administrator account name is dbadmin.  
This option is optional for new installations done as root but must be specified when upgrading or when installing using sudo. If upgrading, use this option to specify the same DBA account name that you used previously. If installing using sudo, *dba-username* must already exist.  
**Note:** If you manually create the user, modify the user's .bashrc file to include the line:  
PATH=/opt/vertica/bin:$PATH so Vertica tools such as vsql and admintools can be easily started by the dbadmin user. |
| **--dba-user-home** *dba-home-directory*  
-l *dba-home-directory* | The home directory for the database administrator.  
**Default**: /home/dbadmin. |
| **--dba-user-password** *dba-password*  
-p *dba-password* | The password for the database administrator account. If not supplied, the script prompts for a password and does not echo the input. |
<p>| <strong>--dba-user-password-disabled</strong> | Disables the password for <strong>--dba-user</strong>. This argument stops the installer from prompting for |</p>
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>a password for --dba-user. You can assign a password later using standard user management tools such as passwd.</td>
<td></td>
</tr>
<tr>
<td>--failure-threshold</td>
<td>the installation when the specified failure threshold is encountered, where threshold-arg can be one of the following:</td>
</tr>
<tr>
<td>threshold-arg</td>
<td></td>
</tr>
<tr>
<td>HINT</td>
<td>Stop the install if a HINT or greater issue is encountered during the installation tests. HINT configurations are settings you should make, but the database runs with no significant negative consequences if you omit the setting.</td>
</tr>
<tr>
<td>WARN</td>
<td>Stop the installation if a WARN or greater issue is encountered. WARN issues may affect the performance of the database. However, for basic testing purposes or Community Edition users, WARN issues can be ignored if extreme performance is not required.</td>
</tr>
<tr>
<td>FAIL</td>
<td>Stop the installation if a FAIL or greater issue is encountered. FAIL issues can have severely negative performance consequences and possible later processing issues if not addressed. However, Vertica can start even if FAIL issues are ignored.</td>
</tr>
<tr>
<td>HALT</td>
<td>Stop the installation if a HALT or greater issue is encountered. The database may not be able to be started if you choose his option. Not supported in production environments.</td>
</tr>
<tr>
<td>NONE</td>
<td>Do not stop the installation. The database may not start. Not supported in production environments.</td>
</tr>
</tbody>
</table>

**Default:** WARN
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>--hosts host-list</code></td>
<td>A comma-separated list of host names or IP addresses to include in the cluster, where <code>host-list</code> must not include spaces. For example:</td>
</tr>
<tr>
<td><code>-s host-list</code></td>
<td>```</td>
</tr>
<tr>
<td></td>
<td>```--hosts host01,host02,host03</td>
</tr>
<tr>
<td></td>
<td>```-s 192.168.233.101,192.168.233.102,192.168.233.103</td>
</tr>
<tr>
<td></td>
<td>The following requirements apply:</td>
</tr>
<tr>
<td></td>
<td>• If upgrading an existing installation of Vertica, use the same host names used previously.</td>
</tr>
<tr>
<td></td>
<td>• IP addresses or hostnames must be for unique hosts. Do not list the same host using multiple IP addresses/hostnames.</td>
</tr>
<tr>
<td><code>--large-cluster</code></td>
<td>Enables a large cluster layout, where messaging responsibilities are delegated to a subset of cluster nodes (control nodes) to improve control of message performance. Consider using this option for a cluster with more than 50 nodes.</td>
</tr>
<tr>
<td>`[ num-control-nodes</td>
<td>default ]`</td>
</tr>
<tr>
<td></td>
<td>• <code>num-control-nodes</code>: For new databases, the number of control nodes for this cluster, between 1 to 120 inclusive.</td>
</tr>
<tr>
<td></td>
<td>• <code>default</code>: Vertica uses the total number of cluster nodes specified by <code>--hosts (-s)</code> to calculate the number of control nodes.</td>
</tr>
<tr>
<td></td>
<td><strong>Default</strong>: default</td>
</tr>
<tr>
<td>`--license { licensefile</td>
<td>CE }`</td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------------</td>
<td>-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
</tbody>
</table>
| declared in the `--hosts host_list` | To activate your license, combined this option with `--accept-eula` option. If you do not use the `--accept-eula` option, you are asked to accept the EULA when you connect to your database. After you accept the EULA, your license is activated.  
  If specified with CE, automatically deploys the Community Edition license key, which is included in your download. You do not need to specify a license file.  
  For example:  
  ```bash  
  --license CE  
  --license /tmp/vlicense.dat  
  ``` |
| `--no-system-configuration` | Specifies that the installer makes no changes to system properties. By default, the installer makes system configuration changes to meet server requirements.  
  If you use this option, the installer posts warnings or failures for configuration settings that do not meet requirements that it otherwise configures automatically.  
  **Note:** This option has no effect on creating or updating user accounts. |
| `--point-to-point -T`        | Configures spread to use direct point-to-point communication between all Vertica nodes. Use this option if your nodes are not located on the same subnet. Also use this option for all virtual environment installations, whether the virtual servers are on the same subnet or not.  
  The maximum number of spread daemons supported in point-to-point communication in |
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Vertica is 80.</strong> It is possible to have more than 80 nodes by using large cluster mode, which does not install a spread daemon on each node. Do not combine this option with --broadcast (-U).</td>
<td></td>
</tr>
<tr>
<td><strong>Important:</strong> When changing the configuration from --broadcast (-U) (the default) to --point-to-point (-T) or vice-versa, you must also specify --control-network (-S).</td>
<td></td>
</tr>
<tr>
<td><strong>--record-config filename</strong>&lt;br&gt;-B filename</td>
<td>Accepts a file name, which when used in conjunction with command line options, creates a properties file that can be used with --config-file (-z). This option creates the properties file and exits; it does not affect installation.</td>
</tr>
<tr>
<td><strong>--remove-hosts host-list</strong>&lt;br&gt;-R host-list</td>
<td>A comma-separated list of hosts to remove from an existing Vertica cluster.&lt;br&gt;&lt;br&gt;--remove-hosts modifies an existing installation of Vertica by removing a host from the database cluster and then reconfiguring the spread. This is useful for removing an obsolete or over-provisioned system. For example:&lt;br&gt;&lt;br&gt;<code>bash&lt;br&gt;---remove-hosts host01&lt;br&gt;-R 192.168.233.101&lt;br&gt;</code></td>
</tr>
</tbody>
</table>
| **Notes:**<br>• If you use --point-to-point (-T) to configure spread to use direct point-to-point communication within the existing
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>cluster, you must also use it when you remove a host; otherwise, the hosts automatically use UDP broadcast traffic, resulting in cluster communication problems that prevents Vertica from running properly.</td>
</tr>
<tr>
<td></td>
<td>• The update_vertica script described in Removing Nodes in the Administrator's Guide calls the install_vertica script to perform the update to the installation. You can use the install_vertica or update_vertica script with this option.</td>
</tr>
<tr>
<td>--rpm package-name</td>
<td>The name of the RPM or Debian package. For example:</td>
</tr>
<tr>
<td>-r package-name</td>
<td>The install package must be provided if installing or upgrading multiple nodes and the nodes do not have the latest server package installed, or if you are adding a new node. The install_vertica and update_vertica scripts serially copy the server package to the other nodes and install the package.</td>
</tr>
<tr>
<td>--deb package-name</td>
<td></td>
</tr>
<tr>
<td></td>
<td><strong>Tip:</strong> If installing or upgrading a large number of nodes, consider manually installing the package on all nodes before running the upgrade script, as the script runs faster if it does not need to serially upload and install the package on each node.</td>
</tr>
<tr>
<td>--spread-logging</td>
<td>Configures spread to output logging to /opt/vertica/log/spread_hostname.log. This option does not apply to upgrades.</td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td><strong>Note:</strong></td>
<td>Do not enable spread logging unless so directed by Vertica technical support.</td>
</tr>
<tr>
<td>--ssh-identity file</td>
<td>The root private-key file to use if passwordless ssh has already been configured between the hosts. Verify that normal SSH works without a password before using this option. The file can be private key file (for example, id_rsa), or PEM file. Do not use with the --ssh-password (-P) option. Vertica accepts the following:</td>
</tr>
<tr>
<td>-i file</td>
<td></td>
</tr>
<tr>
<td>--ssh-password password</td>
<td>The password to use by default for each cluster host. If you omit this option, and you also omit specifying --ssh-identity (-i), then the script prompts for the password as necessary and does not echo input. Do not use this option together with --ssh-identity (-i).</td>
</tr>
<tr>
<td>-P password</td>
<td></td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>• If you run the <code>install_vertica</code> script as root, specify the root password:</td>
</tr>
<tr>
<td></td>
<td># /opt/vertica/sbin/install_vertica -P root-passwd</td>
</tr>
<tr>
<td></td>
<td>• If you run the <code>install_vertica</code> script with the <code>sudo</code> command, specify the password of the user who runs <code>install_vertica</code>, not the root password.</td>
</tr>
<tr>
<td></td>
<td>For example if user <code>dbadmin</code> runs <code>install_vertica</code> with <code>sudo</code> and has the password <code>dbapasswd</code>, then specify the password as <code>dbapasswd</code>:</td>
</tr>
<tr>
<td></td>
<td>$ sudo /opt/vertica/sbin/install_vertica -P dbapasswd</td>
</tr>
<tr>
<td>--temp-dir <code>directory</code></td>
<td>The temporary directory used for administrative purposes. If it is a directory within <code>/opt/vertica</code>, then it is created by the installer. Otherwise, the directory should already exist on all nodes in the cluster. The location should allow <code>dbadmin</code> write privileges.</td>
</tr>
<tr>
<td></td>
<td><strong>Note:</strong> This is not a temporary data location for the database.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> <code>/tmp</code></td>
</tr>
</tbody>
</table>

**Installing Vertica Silently**

This section describes how to create a properties file that lets you install and deploy Vertica-based applications quickly and without much manual intervention.
Note:
The procedure assumes that you have already performed the tasks in Before You Install Vertica.

Install the properties file:

1. Download and install the Vertica install package, as described in Installing Vertica.
2. Create the properties file that enables non-interactive setup by supplying the parameters you want Vertica to use. For example:

The following command assumes a multi-node setup:

```
# /opt/vertica/sbin/install_vertica --record-config file_name --license /tmp/license.txt --accept-eula \
#  --dba-user-password password --ssh-password password --hosts host_list --rpm package_name
```

The following command assumes a single-node setup:

```
# /opt/vertica/sbin/install_vertica --record-config file_name --license /tmp/license.txt --accept-eula \
#  --dba-user-password password
```

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--record-file file_name</td>
<td>[Required] Accepts a file name, which when used in conjunction with command line options, creates a properties file that can be used with the --config-file option during setup. This flag creates the properties file and exits; it has no impact on installation.</td>
</tr>
<tr>
<td>--license { license_file</td>
<td>CE }</td>
</tr>
<tr>
<td></td>
<td>Silently and automatically deploys the license key to /opt/vertica/config/share. On multi-node installations, the --license option also applies the license to all nodes declared in the --hosts host_list.</td>
</tr>
<tr>
<td></td>
<td>If specified with CE, automatically deploys the Community Edition license key, which is included in your download. You do not need to specify a license file.</td>
</tr>
<tr>
<td>--accept-eula</td>
<td>Silently accepts the EULA agreement during setup.</td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>--dba-user-password</td>
<td>The password for the Database Superuser account; if not supplied, the script prompts for the password and does not echo the input.</td>
</tr>
<tr>
<td>--ssh-password password</td>
<td>The root password to use by default for each cluster host; if not supplied, the script prompts for the password if and when necessary and does not echo the input.</td>
</tr>
<tr>
<td>--hosts host_list</td>
<td>A comma-separated list of hostnames or IP addresses to include in the cluster; do not include space characters in the list.</td>
</tr>
<tr>
<td>--rpm package_name</td>
<td>The name of the RPM or Debian package that contained this script.</td>
</tr>
<tr>
<td>--deb package_name</td>
<td></td>
</tr>
</tbody>
</table>

See [Installing Vertica with the Installation Script](#) for the complete set of installation parameters.

**Tip:**
Supply the parameters to the properties file once only. You can then install Vertica using just the --config-file parameter, as described below.

3. Use one of the following commands to run the installation script.

- If you are root:

```
/opt/vertica/sbin/install_vertica --config-file file_name
```
• If you are using sudo:

$ sudo /opt/vertica/sbin/install_vertica --config-file file_name

--config-file file_name accepts an existing properties file created by --record-config file_name. This properties file contains key/value parameters that map to values in the install_vertica script, many with boolean arguments that default to false.

The command for a single-node install might look like this:

# /opt/vertica/sbin/install_vertica --config-file /tmp/vertica-inst.prp

4. If you did not supply a --ssh-password password parameter to the properties file, you are prompted to provide the requested password to allow installation of the RPM/DEB and system configuration of the other cluster nodes. If you are root, this is the root password. If you are using sudo, this is the sudo user password. The password does not echo on the command line.

**Note:**
If you are root on a single-node installation, you are not prompted for a password.

5. If you did not supply a --dba-user-password password parameter to the properties file, you are prompted to provide the database administrator account password.

The installation script creates a new Linux user account (dbadmin by default) with the password that you provide.

6. Carefully examine any warnings produced by install_vertica and correct the problems if possible. For example, insufficient RAM, insufficient Network throughput and too high readahead settings on file system could cause performance problems later on.

**Note:**
You can redirect any warning outputs to a separate file, instead of having them display on the system. Use your platforms standard redirected mechanismms. For example: `install_vertica [options] > /tmp/file 1>&2`.

7. Optionally perform the following steps:
• **Install the ODBC and JDBC driver.**
• **Install the vsql client application on non-cluster hosts.**

8. Disconnect from the Administration Host as instructed by the script. This is required to:

   • Set certain system parameters correctly.
   • Function as the Vertica database administrator.

At this point, Linux root privileges are no longer needed. The database administrator can perform the remaining steps.

**Note:**
When creating a new database, the database administrator might want to use different data or catalog locations than those created by the installation script. In that case, a Linux administrator might need to create those directories and change their ownership to the database administrator.

• If you supplied the `--license` and `--accept-eula` parameters to the properties file, then proceed to the Getting Started and then see Configuring the Database in the Administrator’s Guide. Otherwise:

1. Log in to the **Database Superuser** account on the administration host.
2. Accept the End User License Agreement and install the license key you downloaded previously as described in Install the License Key.
3. Proceed to **Getting Started** and then see Configuring the Database in the Administrator's Guide.

**Notes**

• Downgrade installations are not supported.
• The following is an example of the contents of the configuration properties file:

```plaintext
accept_eula = True
license_file = /tmp/license.txt
record_to = file_name
root_password = password
vertica_dba_group = verticadba
vertica_dba_user = dbadmin
vertica_dba_user_password = password
```
Installing Vertica on Amazon Web Services (AWS)

Beginning with Vertica 6.1.x, you can use Vertica on AWS by utilizing a pre-configured Amazon Machine Image (AMI). For details on installing and configuring a cluster on AWS, refer to Installing and Running Vertica on AWS.

Installing Eon Mode on Premise with Communal Storage on FlashBlade

Step 1: Create a Bucket and Credentials on the Pure Storage FlashBlade

To use a Pure Storage FlashBlade appliance as a communal storage location for an Eon Mode database you must have:

- The IP address of the FlashBlade appliance. You must also have the connection port number if your FlashBlade is not using the standard port 80 or 443 to access the bucket. All of the nodes in your Vertica cluster must be able to access this IP address. Make sure any firewalls between the FlashBlade appliance and the nodes are configured to allow access.
- The name of the bucket on the FlashBlade to use for communal storage.
- An access key and secret key for a user account that has read and write access to the bucket.

See the Pure Storage support site for instructions on how to create the bucket and the access keys needed for a communal storage location.

Step 2: Install Vertica on Your Cluster

To install Vertica:

1. Ensure your nodes are configured properly by reviewing all of the content in the Before You Install Vertica section.
2. Use the install_vertica script to verify that your nodes are correctly configured and to install the Vertica binaries on all of your nodes. Follow the steps under
Installing Using the Command Line to install Vertica.

Note:
These installation steps are the same steps you follow to install Vertica for an Enterprise Mode install. The difference between Eon Mode and Enterprise Mode on premise databases is how you create the database, not how you install the Vertica software.

Step 3: Create an Authorization File

Before you create your Eon Mode on premise database, you must create an authorization file that admintools will use to authenticate with the FlashBlade storage.

1. On the Vertica node where you will run admintools to create your database, use a text editor to create a file. You can name this file anything you wish. In these steps, it is named auth_params.conf. The location of this file isn't important, as long as it is readable by the Linux user you use to create the database (usually, dbadmin).

   Important:
The auth_params.conf file contains the secret key to access the bucket containing your Eon Mode database's data. This information is sensitive, and can be used to access the raw data in your database. Be sure this file is not readable by unauthorized users. After you have created your database, you can delete this file.

2. Add the following lines to the file:

   ```
   awsauth = FlashBlade_Access_Key:FlashBlade_Secret_Key
   awsendpoint = FlashBladeIp:FlashBladePort
   ```

   Note:
   You do not need to supply a port number in the awsendpoint setting if you are using the default port for the connection between Vertica and the FlashBlade (80 for an unencrypted connection or 443 for an encrypted connection).

3. If you are not using TLS encryption for the connection between Vertica and the FlashBlade, add the following line to the file:
Step 4: Choose a Depot Path on All Nodes

Choose or create a directory on each node for the depot storage path. The directory you supply for the depot storage path parameter must:

- Have the same path on all nodes in the cluster (i.e. /home/dbadmin/depot).
- Be readable and writable by the dbadmin user.
- Have sufficient storage. By default, Vertica uses 60% of the filesystem space containing the directory for depot storage. You can limit the size of the depot by using the `--depot-size` argument in the create_db command. See Sizing your Vertica Cluster for Eon Mode for guidelines on choosing a size for your depot.

The admintools create_db tool will attempt to create the depot path for you if it doesn't exist.

Step 5: Create the Eon on Premise Database

Use the admintools create_db tool to create the database. You must pass this tool the following arguments:

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-x</td>
<td>The path to the auth_params.conf file.</td>
</tr>
<tr>
<td>--communal-storage-location</td>
<td>The S3 URL for the bucket on the FlashBlade appliance (usually, this is s3://bucketname).</td>
</tr>
<tr>
<td>--depot-path</td>
<td>The absolute path to store the depot on the nodes</td>
</tr>
</tbody>
</table>
in the cluster.

|--shard-count

The number of shards for the database. This is an integer number that is usually either a multiple of the number of nodes in your cluster, or an even divider. See Planning for Scaling Your Cluster for more information.

|--s

A comma-separated list of the nodes in your database.

|--d

The name for your database.

Some common optional arguments include:

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-l</td>
<td>The absolute path to the Vertica license file to apply to the new database.</td>
</tr>
<tr>
<td>-p</td>
<td>The password for the new database.</td>
</tr>
<tr>
<td>--depot-size</td>
<td>The maximum size for the depot. Defaults to 60% of the filesystem containing the depot path.</td>
</tr>
</tbody>
</table>

To view all arguments for the create_db tool, run the command:

    admintools -t create_db --help

The following example demonstrates creating a three-node database named verticadb, specifying the depot will be stored in the home directory of the dbadmin user.

```
$ admintools -t create_db -x auth_params.conf \ 
    --communal-storage-location=s3://verticadbbucket \ 
    --depot-path=/home/dbadmin/depot --shard-count=6 \ 
    -s vnode01,vnode02,vnode03 -d verticadb -p 'YourPasswordHere'
```

**Step 6: Disable Streaming Limitations**

After creating the database, disable the AWSStreamingConnectionPercentage configuration parameter. This setting is unnecessary for an Eon Mode on premise install with communal storage on FlashBlade. This configuration parameter controls the number of connections to the object store that Vertica uses for streaming reads. In a cloud environment, this setting
helps avoid having streaming data from the object store use up all of the available file handles. It leaves some file handles available for other object store operations. Due to the low latency of on-premise object stores, this option is unnecessary. Set it to 0 to disable it.

The following example shows how to disable this parameter using

```
ALTER DATABASE...SET PARAMETER:
```  

```
=> ALTER DATABASE DEFAULT SET PARAMETER AWSStreamingConnectionPercentage = 0;
ALTER DATABASE
```

**Deciding Whether to Disable the Depot**

The FlashBlade object store's performance is fast enough that you may consider disabling the depot in your Vertica database. If you disable the depot, you can get by with less local storage on your nodes. However, there is always a performance impact of disabling the depot. The exact impact depends mainly on the types of workloads you run on your database. The performance impact can range from a 30% to 4000% decrease in query performance. Only consider disabling the depot if you will see a significant benefit from reducing the storage requirements of your nodes. Before disabling the depot on a production database, always run a proof of concept test that executes the same workloads as your production database.

To disable the depot, set the UseDepotForReads configuration parameter to 0. The following example demonstrates disabling this parameter using

```
ALTER DATABASE...SET PARAMETER:
```  

```
=> ALTER DATABASE DEFAULT SET PARAMETER UseDepotForReads = 0;
ALTER DATABASE
```

**Installing Vertica For Eon Mode on Premise**

You can install Vertica in your own network (also known as "on premise") and have it run in Eon Mode. See Eon Mode Concepts for more information about Eon Mode. In an Eon Mode on premise configuration, Vertica uses an object store hosting on your network for communal storage. See Eon On Premise Storage for a list of the object stores that Vertica supports for communal storage.
Installing Vertica for an Eon Mode on-premise deployment follows the same steps you follow to install Vertica for an on-premise Enterprise Mode deployment. The actual difference between the two comes when you create the database.

## Installing Eon Mode on Premise with Communal Storage on FlashBlade

### Step 1: Create a Bucket and Credentials on the Pure Storage FlashBlade

To use a Pure Storage FlashBlade appliance as a communal storage location for an Eon Mode database you must have:

- The IP address of the FlashBlade appliance. You must also have the connection port number if your FlashBlade is not using the standard port 80 or 443 to access the bucket. All of the nodes in your Vertica cluster must be able to access this IP address. Make sure any firewalls between the FlashBlade appliance and the nodes are configured to allow access.
- The name of the bucket on the FlashBlade to use for communal storage.
- An access key and secret key for a user account that has read and write access to the bucket.

See the [Pure Storage support site](#) for instructions on how to create the bucket and the access keys needed for a communal storage location.

### Step 2: Install Vertica on Your Cluster

To install Vertica:

1. Ensure your nodes are configured properly by reviewing all of the content in the [Before You Install Vertica](#) section.
2. Use the `install_vertica` script to verify that your nodes are correctly configured and to install the Vertica binaries on all of your nodes. Follow the steps under [Installing Using the Command Line](#) to install Vertica.
Note:
These installation steps are the same steps you follow to install Vertica for an Enterprise Mode install. The difference between Eon Mode and Enterprise Mode on premise databases is how you create the database, not how you install the Vertica software.

Step 3: Create an Authorization File

Before you create your Eon Mode on premise database, you must create an authorization file that admintools will use to authenticate with the FlashBlade storage.

1. On the Vertica node where you will run admintools to create your database, use a text editor to create a file. You can name this file anything you wish. In these steps, it is named auth_params.conf. The location of this file isn't important, as long as it is readable by the Linux user you use to create the database (usually, dbadmin).

   Important:
The auth_params.conf file contains the secret key to access the bucket containing your Eon Mode database's data. This information is sensitive, and can be used to access the raw data in your database. Be sure this file is not readable by unauthorized users. After you have created your database, you can delete this file.

2. Add the following lines to the file:

   ```
   awsauth = FlashBlade_Access_Key:FlashBlade_Secret_Key
   awsendpoint = FlashBladeIp:FlashBladePort
   ```

   Note:
   You do not need to supply a port number in the awsendpoint setting if you are using the default port for the connection between Vertica and the FlashBlade (80 for an unencrypted connection or 443 for an encrypted connection).

3. If you are not using TLS encryption for the connection between Vertica and the FlashBlade, add the following line to the file:

   ```
   awsenablehttps = 0
   ```

4. Save the file and exit the editor.
This example auth_params.conf file is for an unencrypted connection between the Vertica cluster and a FlashBlade appliance at IP address 10.10.20.30 using the standard port 80.

```
awsauth = PIWHSNDGSHVRPIQ:339068001+e904816E02E5fe9103f8MQ0EAEHFVPKBAAL
awsendpoint = 10.10.20.30
awsenablehttps = 0
```

### Step 4: Choose a Depot Path on All Nodes

Choose or create a directory on each node for the depot storage path. The directory you supply for the depot storage path parameter must:

- Have the same path on all nodes in the cluster (i.e. /home/dbadmin/depot).
- Be readable and writable by the dbadmin user.
- Have sufficient storage. By default, Vertica uses 60% of the filesystem space containing the directory for depot storage. You can limit the size of the depot by using the --depot-size argument in the create_db command. See [Sizing your Vertica Cluster for Eon Mode](#) for guidelines on choosing a size for your depot.

The admintools create_db tool will attempt to create the depot path for you if it doesn't exist.

### Step 5: Create the Eon on Premise Database

Use the admintools create_db tool to create the database. You must pass this tool the following arguments:

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-x</td>
<td>The path to the auth_params.conf file.</td>
</tr>
<tr>
<td>--communal-storage-location</td>
<td>The S3 URL for the bucket on the FlashBlade appliance (usually, this is s3://bucketname).</td>
</tr>
<tr>
<td>--depot-path</td>
<td>The absolute path to store the depot on the nodes in the cluster.</td>
</tr>
<tr>
<td>--shard-count</td>
<td>The number of shards for the database. This is an integer number that is usually either a multiple of the number of nodes in your cluster, or an even...</td>
</tr>
</tbody>
</table>
### Argument Description

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>-l</code></td>
<td>The absolute path to the Vertica license file to apply to the new database.</td>
</tr>
<tr>
<td><code>-p</code></td>
<td>The password for the new database.</td>
</tr>
<tr>
<td><code>--depot-size</code></td>
<td>The maximum size for the depot. Defaults to 60% of the filesystem containing the depot path.</td>
</tr>
</tbody>
</table>

To view all arguments for the create_db tool, run the command:

```
admintools -t create_db --help
```

The following example demonstrates creating a three-node database named `verticadb`, specifying the depot will be stored in the home directory of the `dbadmin` user.

```
$ admintools -t create_db -x auth_params.conf \  
  --communal-storage-location=s3://verticadbbucket \  
  --depot-path=/home/dbadmin/depot --shard-count=6 \  
  -s vnode01,vnode02,vnode03 -d verticadb -p 'YourPasswordHere'
```

## Step 6: Disable Streaming Limitations

After creating the database, disable the AWSStreamingConnectionPercentage configuration parameter. This setting is unnecessary for an Eon Mode on premise install with communal storage on FlashBlade. This configuration parameter controls the number of connections to the object store that Vertica uses for streaming reads. In a cloud environment, this setting helps avoid having streaming data from the object store use up all of the available file handles. It leaves some file handles available for other object store operations. Due to the low latency of on-premise object stores, this option is unnecessary. Set it to 0 to disable it.
The following example shows how to disable this parameter using
\texttt{ALTER DATABASE...SET PARAMETER}:

\begin{verbatim}
=> ALTER DATABASE DEFAULT SET PARAMETER AWSStreamingConnectionPercentage = 0;
ALTER DATABASE
\end{verbatim}

Deciding Whether to Disable the Depot

The FlashBlade object store's performance is fast enough that you may consider disabling the depot in your Vertica database. If you disable the depot, you can get by with less local storage on your nodes. However, there is always a performance impact of disabling the depot. The exact impact depends mainly on the types of workloads you run on your database. The performance impact can range from a 30% to 4000% decrease in query performance. Only consider disabling the depot if you will see a significant benefit from reducing the storage requirements of your nodes. Before disabling the depot on a production database, always run a proof of concept test that executes the same workloads as your production database.

To disable the depot, set the UseDepotForReads configuration parameter to 0. The following example demonstrates disabling this parameter using \texttt{ALTER DATABASE...SET PARAMETER}:

\begin{verbatim}
=> ALTER DATABASE DEFAULT SET PARAMETER UseDepotForReads = 0;
ALTER DATABASE
\end{verbatim}

Installing Eon Mode on Premise with Communal Storage on MinIO

Step 1: Create a Bucket and Credentials on MinIO

To use MinIO as a communal storage location for an Eon Mode database you must have:

- The IP address and port number of the MinIO cluster. MinIO's default port number is 9000. A Vertica database running in Eon Mode defaults to using port 80 for unencrypted connections and port 443 for TLS encrypted connection. All of the nodes in your Vertica cluster must be able to access the MinIO cluster's IP address. Make
sure any firewalls between the MinIO cluster and the nodes are configured to allow access.

- The name of the bucket on the MinIO cluster to use for communal storage.
- An access key and secret key for a user account that has read and write access to the bucket.

See the [MinIO documentation](#) for instructions on how to create the bucket and the access keys needed for a communal storage location.

**Step 2: Install Vertica on Your Cluster**

To install Vertica:

1. Ensure your nodes are configured properly by reviewing all of the content in the *Before You Install Vertica* section.
2. Use the `install_vertica` script to verify that your nodes are correctly configured and to install the Vertica binaries on all of your nodes. Follow the steps under *Installing Using the Command Line* to install Vertica.

**Note:**
These installation steps are the same steps you follow to install Vertica for an Enterprise Mode install. The difference between Eon Mode and Enterprise Mode on premise databases is how you create the database, not how you install the Vertica software.

**Step 3: Create an Authorization File**

Before you create your Eon Mode on premise database, you must create an authorization file that admintools will use to authenticate with the MinIO storage cluster.

1. On the Vertica node where you will run admintools to create your database, use a text editor to create a file. You can name this file anything you wish. In these steps, it is named `auth_params.conf`. The location of this file isn't important, as long as it is readable by the Linux user you use to create the database (usually, dbadmin).

**Important:**
The `auth_params.conf` file contains the secret key to access the bucket containing your Eon Mode database's data. This information is
sensitive, and can be used to access the raw data in your database. Be sure this file is not readable by unauthorized users. After you have created your database, you can delete this file.

2. Add the following lines to the file:

   ```
   awsauth = MinIO_Access_Key:MinIO_Secret_Key
   awsendpoint = MinIOIp:MinIOPort
   ```

   **Note:**
   You do not need to supply a port number in the awsendpoint setting if you configured your MinIO cluster to use the default HTTP ports (80 for an unencrypted connection or 443 for an encrypted connection). MinIO uses port 9000 by default.

3. If you are not using TLS encryption for the connection between Vertica and MinIO, add the following line to the file:

   ```
   awsendablehttps = 0
   ```

4. Save the file and exit the editor.

   This example `auth_params.conf` file is for an unencrypted connection between the Vertica cluster and a MinIO cluster at IP address `10.20.30.40` using port 9000 (which is the default for MinIO). 

   ```
   awsauth = PIWHSNDGSHVRPIQ:339068001+e904816E02E5fe9103f8MQQAEAHFFVPKBAAL
   awsendpoint = 10.20.30.40:9000
   awsendablehttps = 0
   ```

**Step 4: Choose a Depot Path on All Nodes**

Choose or create a directory on each node for the depot storage path. The directory you supply for the depot storage path parameter must:

- Have the same path on all nodes in the cluster (i.e. `/home/dbadmin/depot`).
- Be readable and writable by the dbadmin user.
- Have sufficient storage. By default, Vertica uses 60% of the filesystem space containing the directory for depot storage. You can limit the size of the depot by using the `--depot-size` argument in the `create_db` command. See [Sizing your Vertica Cluster for Eon Mode](#) for guidelines on choosing a size for your depot.
The admintools create_db tool will attempt to create the depot path for you if it doesn't exist.

**Step 5: Create the Eon on Premise Database**

Use the admintools create_db tool to create the database. You must pass this tool the following arguments:

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-x</td>
<td>The path to the auth_params.conf file.</td>
</tr>
<tr>
<td>--communal-storage-location</td>
<td>The S3 URL for the bucket on the MinIO cluster (usually, this is s3://bucketname).</td>
</tr>
<tr>
<td>--depot-path</td>
<td>The absolute path to store the depot on the nodes in the cluster.</td>
</tr>
<tr>
<td>--shard-count</td>
<td>The number of shards for the database. This is an integer number that is usually either a multiple of the number of nodes in your cluster, or an even divider. See Planning for Scaling Your Cluster for more information.</td>
</tr>
<tr>
<td>-s</td>
<td>A comma-separated list of the nodes in your database.</td>
</tr>
<tr>
<td>-d</td>
<td>The name for your database.</td>
</tr>
</tbody>
</table>

Some common optional arguments include:

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-l</td>
<td>The absolute path to the Vertica license file to apply to the new database.</td>
</tr>
<tr>
<td>-p</td>
<td>The password for the new database.</td>
</tr>
<tr>
<td>--depot-size</td>
<td>The maximum size for the depot. Defaults to 60% of the filesystem containing the depot path.</td>
</tr>
</tbody>
</table>

To view all arguments for the create_db tool, run the command:
admintools -t create_db --help

The following example demonstrates creating a three-node database named verticadb, specifying the depot will be stored in the home directory of the dbadmin user.

$ admintools -t create_db -x auth_params.conf \
   --communal-storage-location=s3://verticadbbucket \
   --depot-path=/home/dbadmin/depot --shard-count=6 \
   -s vnode01,vnode02,vnode03 -d verticadb -p 'YourPasswordHere'

**Step 6: Disable Streaming Limitations**

After creating the database, disable the AWSStreamingConnectionPercentage configuration parameter. This setting is unnecessary for an Eon Mode on premise install with communal storage on MinIO. This configuration parameter controls the number of connections to the object store that Vertica uses for streaming reads. In a cloud environment, this setting helps avoid having streaming data from the object store use up all of the available file handles. It leaves some file handles available for other object store operations. Due to the low latency of on-premise object stores, this option is unnecessary. Set it to 0 to disable it.

The following example shows how to disable this parameter using

```
ALTER DATABASE...SET PARAMETER:
```

```sql
=> ALTER DATABASE DEFAULT SET PARAMETER AWSStreamingConnectionPercentage = 0;
ALTER DATABASE
```
Creating a Cluster Using MC

You can use Management Console to install a Vertica cluster on hosts where Vertica software has not been installed. The Cluster Installation wizard lets you specify the hosts you want to include in your Vertica cluster, loads the Vertica software onto the hosts, validates the hosts, and assembles the nodes into a cluster.

Management Console must be installed and configured before you can create a cluster on targeted hosts. See Installing and Configuring the MC for details.

Steps Required to Install a Vertica Cluster Using MC:

- Install and configure MC
- Prepare the Hosts
- Create the private key file and copy it to your local machine
- Run the Cluster Installation Wizard
- Validate the hosts and create the cluster
- Create a new database on the cluster

Prepare the Hosts

Before you can install a Vertica cluster using the MC, you must prepare each host that will become a node in the cluster. The cluster creation process runs validation tests against each host before it attempts to install the Vertica software. These tests ensure that the host is correctly configured to run Vertica.

Install Perl

The MC cluster installer uses Perl to perform the installation. Install Perl 5 on the target hosts before performing the cluster installation. Perl is available for download from www.perl.org.
Validate the Hosts

The validation tests provide:

- Warnings and error messages when they detect a configuration setting that conflicts with the Vertica requirements or any performance issue
- Suggestions for configuration changes when they detect an issue

**Note:**
The validation tests do not automatically fix all problems they encounter.

All hosts must pass validation before the cluster can be created.

If you accepted the default configuration options when installing the OS on your host, then the validation tests will likely return errors, since some of the default options used on Linux systems conflict with Vertica requirements. See Installing Vertica for details on OS settings.

To speed up the validation process you can perform the following steps on the prospective hosts before you attempt to validate the hosts. These steps are based on Red Hat Enterprise Linux and CentOS systems, but other supported platforms have similar settings.

On each host you want to include in the Vertica cluster, you must stage the host according to Before You Install Vertica.

Create a Private Key File

Before you can install a cluster, Management Console must be able to access the hosts on which you plan to install Vertica. MC uses password-less SSH to connect to the hosts and install Vertica software using a private key file.

If you already have a private key file that allows access to all hosts in the potential cluster, you can use it in the cluster creation wizard.

**Note:**
The private key file is required to complete the MC cluster installation wizard.
Create a Private Key File

1. Log into the server as root or as a user with sudo privileges.
2. Change to your home directory.

   $ cd ~

3. Create an .ssh directory if one does not already exist.

   $ mkdir .ssh

4. Generate a passwordless private key/public key pair.

   $ ssh-keygen -q -t rsa -f ~/.ssh/vid_rsa -N ''

   This command creates two files: vid_rsa and vid_rsa.pub. The vid_rsa file is the private key file that you upload to the MC so that it can access nodes on the cluster and install Vertica. The vid_rsa.pub file is copied to all other hosts so that they can be accessed by clients using the vid_rsa file.

5. Make your .ssh directory readable and writable only by yourself.

   $ chmod 700 /root/.ssh

6. Change to the .ssh directory.

   $ cd ~/.ssh

7. Edit sshd.config as follows to disable password authentication for root:

   PermitRootLogin without-password

8. Concatenate the public key into to the file vauthorized_keys2.

   $ cat vid_rsa.pub >> vauthorized_keys2

9. If the host from which you are creating the public key will also be in the cluster, copy the public key into the local-hosts authorized key file:

   cat vid_rsa.pub >> authorized_keys

10. Make the files in your .ssh directory readable and writable only by yourself.
11. Create the .ssh directory on the other nodes.

   $ ssh <host> "mkdir /root/.ssh"

12. Copy the vauthorized key file to the other nodes.

   $ scp -r /root/.ssh/vauthorized_keys2 <host>:/root/.ssh/

13. On each node, concatenate the vauthorized_keys2 public key to the authorized_keys file and make the file readable and writable only by the owner.

   $ ssh <host> "cd /root/.ssh/;cat vauthorized_keys2 >> authorized_keys; chmod 600 /root/.ssh/authorized_keys"

14. On each node, remove the vauthorized_keys2 file.

   $ ssh -i /root/.ssh/vid_rsa <host> "rm /root/.ssh/vauthorized_keys2"

15. Copy the vid_rsa file to the workstation from which you will access the MC cluster installation wizard. This file is required to install a cluster from the MC.

A complete example of the commands for creating the public key and allowing access to three hosts from the key is below. The commands are being initiated from the docg01 host, and all hosts will be included in the cluster (docg01 - docg03):

```bash
ssh docg01
cd ~/.ssh
ssh-keygen -q -t rsa -f ~/.ssh/vid_rsa -N ""
cat vid_rsa.pub > vauthorized_keys2
cat vid_rsa.pub >> authorized_keys
chmod 600 ~/.ssh/*
scp -r /root/.ssh/vauthorized_keys2 docg02:/root/.ssh/
scp -r /root/.ssh/vauthorized_keys2 docg03:/root/.ssh/
ssh docg02 "cd /root/.ssh/;cat vauthorized_keys2 >> authorized_keys; chmod 600 /root/.ssh/authorized_keys"
ssh docg03 "cd /root/.ssh/;cat vauthorized_keys2 >> authorized_keys; chmod 600 /root/.ssh/authorized_keys"
ssh -i /root/.ssh/vid_rsa docg02 "rm /root/.ssh/vauthorized_keys2"
ssh -i /root/.ssh/vid_rsa docg03 "rm /root/.ssh/vauthorized_keys2"
rm ~/.ssh/vauthorized_keys2
```
Use the MC Cluster Installation Wizard

The Cluster Installation Wizard guides you through the steps required to install a Vertica cluster on hosts that do not already have Vertica software installed.

Note:
If you are using MC with the Vertica AMI on Amazon Web Services, note that the Create Cluster and Import Cluster options are not supported.

Prerequisites

Before you proceed, make sure you:

- Installed and configured MC.
- Prepared the hosts that you will include in the Vertica database cluster.
- Created the private key (pem) file and copied it to your local machine.
- Obtained a copy of your Vertica license if you are installing the Premium Edition. If you are using the Community Edition, a license key is not required.
- Downloaded the Vertica server RPM (or DEB file).
- Have read/copy permissions on files stored on the local browser host that you will transfer to the host on which MC is installed.

Permissions on Files to Transfer to MC

On your local workstation, you must have at least read/write privileges on files you'll upload to MC through the Cluster Installation Wizard. These files include the Vertica server package, the license key (if needed), the private key file, and an optional CSV file of IP addresses.

Create a Vertica Cluster Using MC

1. Connect to Management Console and log in as an MC administrator.
2. On MC's Home page, click the Provisioning task. The Provisioning dialog appears.
3. Click Create a cluster.
4. The Create Cluster wizard opens. Provide the following information:

1. **Cluster name**—A label for the cluster. Choose a name that is unique within MC. If you do not enter a name here, MC assigns a random unique cluster name. You can edit the name later when you view the cluster on the Infrastructure page. Note that this name is an alias that exists only in MC. If you reimport the cluster, you would need to edit the cluster name again to reestablish this name.

2. **Vertica Admin User**—The user that is created on each of the nodes when they are installed, typically 'dbadmin'. This user has access to Vertica and is also an OS user on the host.

3. **Password for the Vertica Admin User**—The password you enter (required) is set for each node when MC installs Vertica.

   **Note:**
   MC does not support an empty password for the administrative user.

4. **Vertica Admin Path**—Storage location for catalog files, which defaults to /home/dbadmin unless you specified a different path during MC configuration (or later on MC’s Settings page).

   **Important:**
   The Vertica Admin Path must be the same as the Linux database administrator's home directory. If you specify a path that is not the Linux dbadmin's home directory, MC returns an error.

5. Click **Next** and specify the private key file and host information:

   1. Click **Browse** and navigate to the private key file (vid_rsa) that you created earlier.

      **Note:**
      You can change the private key file at the beginning of the validation stage by clicking the name of the private key file in the bottom-left corner of the page. However, you cannot change the private key file after validation has begun unless the first host fails validation due to an SSH login error.

   2. Include the host IP addresses. You have three options:
Specify later (but include number of nodes). This option allows you to specify the number of nodes, but not the specific IPs. You can specify the specific IPs before you validate hosts.

Import IP addresses from local file. You can specify the hosts in a CSV file using either IP addresses or host names.

Enter a range of IP addresses. You can specify a range of IPs to use for new nodes. For example 192.168.1.10 to 192.168.1.30. The range of IPs must be on the same or contiguous subnets.

6. Click Next and select the software and license:

1. Vertica Software. If one or more Vertica packages have been uploaded, you can select one from the list. Otherwise, select Upload a new local vertica binary file and browse to a Vertica server file on your local system.
2. Vertica License. Click Browse and navigate to a local copy of your Vertica license if you are installing the Premium Edition. Community Edition versions require no license key.

7. Click Next. The Create cluster page opens. If you did not specify the IP addresses, select each host icon and provide an IP address by entering the IP in the box and clicking Apply for each host you add.

You are now ready to Validate Hosts and Create the Cluster.

Validate Hosts and Create the Cluster

Host validation is the process where the MC runs tests against each host in a proposed cluster.

You can validate hosts only after you have completed the cluster installation wizard. You must validate hosts before the MC can install Vertica on each host.

At any time during the validation process, but before you create the cluster, you can add and remove hosts by clicking the appropriate button in the upper left corner of the page on MC. A Create Cluster button appears when all hosts that appear in the node list are validated.

How to Validate Hosts

To validate one or more hosts:
1. **Connect** to Management Console and log in as an MC administrator.
2. On the MC **Home page**, click the **Databases and Clusters** task.
3. In the list of databases and clusters, select the cluster on which you have recently run the cluster installation wizard (**Creating...** appears under the cluster) and click **View**.
4. Validate one or several hosts:
   - To validate a single host, click the host icon, then click **Validate Host**.
   - To validate all hosts at the same time, click **All** in the Node List, then click **Validate Host**.
   - To validate more than one host, but not all of them, Ctrl+click the host numbers in the node list, then click **Validate Host**.
5. Wait while validation proceeds.

The validation step takes several minutes to complete. The tests run in parallel for each host, so the number of hosts does not necessarily increase the amount of time it takes to validate all the hosts if you validate them at the same time. Hosts validation results in one of three possible states:

- **Green check mark**—The host is valid and can be included in the cluster.
- **Orange triangle**—The host can be added to the cluster, but warnings were generated. Click the tests in the host validation window to see details about the warnings.
- **Red X**—The host is not valid. Click the tests in the host validation window that have red X's to see details about the errors. You must correct the errors re-validate or remove the host before MC can create the cluster.

**To remove an invalid host**: Highlight the host icon or the IP address in the Node List and click **Remove Host**.

All hosts must be valid before you can create the cluster. Once all hosts are valid, a **Create Cluster** button appears near the top right corner of the page.

### How to Create the Cluster

1. Click **Create Cluster** to install Vertica on each host and assemble the nodes into a cluster.

   The process, done in parallel, takes a few minutes as the software is copied to each host and installed.

2. Wait for the process to complete. When the **Success** dialog opens, you can do one of the following:
• Optionally create a database on the new cluster at this time by clicking Create Database
• Click Done to create the database at a later time

See Creating a Database on a Cluster for details on creating a database on the new cluster.

Create a Database on a Cluster

After you use the MC Cluster Installation Wizard to create a Vertica cluster, you can create a database on that cluster through the MC interface. You can create the database on all cluster nodes or on a subset of nodes.

If a database had been created using the Administration Tools on any of the nodes, MC detects (autodiscovers) that database and displays it on the Manage (Cluster Administration) page so you can import it into the MC interface and begin monitoring it.

MC allows only one database running on a cluster at a time, so you might need to stop a running database before you can create a new one.

The following procedure describes how to create a database on a cluster that you created using the MC Cluster Installation Wizard. To create a database on a cluster that you created by running the install_vertica script, see Creating an Empty Database.

Create a Database on a Cluster

To create a new empty database on a new cluster:

1. If you are already on the Databases and Clusters page, skip to the next step. Otherwise:
   1. Connect to MC and sign in as an MC administrator.
   2. On the Home page, click Existing Infrastructure.
2. If no databases exist on the cluster, continue to the next step. Otherwise:
   1. If a database is running on the cluster on which you want to add a new database, select the database and click Stop.
   2. Wait for the running database to have a status of Stopped.
3. Click the cluster on which you want to create the new database and click Create Database.
4. The Create Database wizard opens. Provide the following information:
- Database name and password. See Creating a Database Name and Password for rules.
- Optionally click Advanced to open the advanced settings and change the port, and catalog path, and data path. By default the MC application/web server port is 5450 and paths are /home/dbadmin, or whatever you defined for the paths when you ran the cluster creation wizard. Do not use the default agent port 5444 as a new setting for the MC application/web server port. See MC Settings > Configuration for port values.

5. Click Continue.
6. Select nodes to include in the database.

The Database Configuration window opens with the options you provided and a graphical representation of the nodes appears on the page. By default, all nodes are selected to be part of this database (denoted by a green check mark). You can optionally click each node and clear Include host in new database to exclude that node from the database. Excluded nodes are gray. If you change your mind, click the node and select the Include check box.

7. Click Create in the Database Configuration window to create the database on the nodes.

The creation process takes a few moments and then the database is started and a Success message appears.

8. Click OK to close the success message.

The Database Manager page opens and displays the database nodes. Nodes not included in the database are gray.

Troubleshooting the Vertica Install

Important:
Vertica 9.3.x and 10.0.x do not support FIPS because of a limitation with OpenSSL. If you need FIPS support, install or upgrade to 10.1.1 or above.

If you install or upgrade from Vertica 9.2.x to Vertica 9.3. on a FIPS-enabled machine, you may encounter the following error: "Upgrading to Vertica 9.3.x-yyyyyyyy on a FIPS system is not supported." To resolve this, you must downgrade to Vertica 9.2.x: uninstall the Vertica RPM on every node in the cluster and then reinstall Vertica 9.2.x.
The topics described in this section are performed automatically by the `install_vertica` script and are described in *Installing Vertica*. If you did not encounter any installation problems, proceed to the *Administrator's Guide* for instructions on how to configure and operate a database.
Validation Scripts

Vertica provides several validation utilities that can be used prior to deploying Vertica to help determine if your hosts and network can properly handle the processing and network traffic required by Vertica. These utilities can also be used if you are encountering performance issues and need to troubleshoot the issue.

After you install the Vertica RPM, you have access to the following scripts in /opt/vertica/bin:

- `vcpuperf` - a CPU performance test used to verify your CPU performance.
- `vioperf` - an Input/Output test used to verify the speed and consistency of your hard drives.
- `vnetperf` - a Network test used to test the latency and throughput of your network between hosts.

These utilities can be run at any time, but are well suited to use before running the `install_vertica` script.

**vcpuperf**

The `vcpuperf` utility measures your server's CPU processing speed and compares it against benchmarks for common server CPUs. The utility performs a CPU test and measures the time it takes to complete the test. The lower the number scored on the test, the better the performance of the CPU.

The `vcpuperf` utility also checks the high and low load times to determine if CPU throttling is enabled. If a server's low-load computation time is significantly longer than the high-load computation time, CPU throttling may be enabled. CPU throttling is a power-saving feature. However, CPU throttling can reduce the performance of your server. Vertica recommends disabling CPU throttling to enhance server performance.

**Syntax**

```
vcpuperf [-q]
```
Option

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-q</td>
<td>Run in quiet mode. Quiet mode displays only the CPU Time, Real Time, and high and low load times.</td>
</tr>
</tbody>
</table>

Returns

- CPU Time: the amount of time it took the CPU to run the test.
- Real Time: the total time for the test to execute.
- High load time: The amount of time to run the load test while simulating a high CPU load.
- Low load time: The amount of time to run the load test while simulating a low CPU load.

Example

The following example shows a CPU that is running slightly slower than the expected time on a Xeon 5670 CPU that has CPU throttling enabled.

```
[root@node1 bin]# /opt/vertica/bin/vcpuperf
Compiled with: 4.1.2 20080704 (Red Hat 4.1.2-52) Expected time on Core 2, 2.53GHz: ~9.5s
Expected time on Nehalem, 2.67GHz: ~9.0s
Expected time on Xeon 5670, 2.93GHz: ~8.0s

This machine's time:  
CPU Time: 8.540000s  
Real Time: 8.710000s

Some machines automatically throttle the CPU to save power.  
This test can be done in <100 microseconds (60-70 on Xeon 5670, 2.93GHz).  
Low load times much larger than 100-200us or much larger than the corresponding high load time indicate low-load throttling, which can adversely affect small query / concurrent performance.

This machine's high load time: 67 microseconds.  
This machine's low load time: 208 microseconds.
```
vioperf

The vioperf utility quickly tests the performance of your host's input and output subsystem. The utility performs the following tests:

- sequential write  
- sequential rewrite  
- sequential read  
- skip read (read non-contiguous data blocks)

The utility verifies that the host reads the same bytes that it wrote and prints its output to STDOUT. The utility also logs the output to a JSON formatted file.

For data in HDFS, the utility tests reads but not writes.

Syntax

```
vioperf [--help] [--duration=<INTERVAL>] [--log-interval=<INTERVAL>]
        <DIR>.*
```

Minimum and Recommended I/O Performance

- The minimum required I/O is 20 MB/s read/write per physical processor core on each node, in full duplex (reading and writing) simultaneously, concurrently on all nodes of the cluster.  
- The recommended I/O is 40 MB/s per physical core on each node.  
- The minimum required I/O rate for a node with 2 hyper-threaded six-core CPUs (12 physical cores) is 240 MB/s. Vertica recommends 480 MB/s.

For example, the I/O rate for a node with 2 hyper-threaded six-core CPUs (12 physical cores) is 240 MB/s required minimum, 480 MB/s recommended.

Disk Space vioperf Needs

vioperf requires about 4.5 GB to run.
# Options

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--help</td>
<td>Prints a help message and exits.</td>
</tr>
<tr>
<td>--duration</td>
<td>The length of time vioprobe runs performance tests. The default is 5 minutes. Specify the interval in seconds, minutes, or hours with any of these suffixes:</td>
</tr>
<tr>
<td></td>
<td>- Seconds: s, sec, secs, second, seconds. Example: --duration=60sec</td>
</tr>
<tr>
<td></td>
<td>- Minutes: m, min, mins, minute, minutes. Example: --duration=10min</td>
</tr>
<tr>
<td></td>
<td>- Hours: h, hr, hrs, hour, hours. Example: --duration=1hrs</td>
</tr>
<tr>
<td>--log-interval</td>
<td>The interval at which the log file reports summary information. The default interval is 10 seconds. This option uses the same interval notation as --duration.</td>
</tr>
<tr>
<td>--log-file</td>
<td>The path and name where log file contents are written, in JSON. If not specified, then vioperf creates a file named results date-time .JSON in the current directory.</td>
</tr>
<tr>
<td>--condense-log</td>
<td>Directs vioperf to write the log file contents in condensed format, one JSON entry per line, rather than as indented JSON syntax.</td>
</tr>
<tr>
<td>--thread-count</td>
<td>The number of execution threads to use. By default, vioperf uses all threads available on the host machine.</td>
</tr>
<tr>
<td>--max-buffer-size</td>
<td>The maximum size of the in-memory buffer to use for reads or writes. Specify the units with any of these suffixes:</td>
</tr>
<tr>
<td></td>
<td>- Bytes: b, byte, bytes.</td>
</tr>
<tr>
<td></td>
<td>- Kilobytes: k, kb, kilobyte, kilobytes.</td>
</tr>
<tr>
<td></td>
<td>- Megabytes: m, mb, megabyte, megabytes.</td>
</tr>
<tr>
<td></td>
<td>- Gigabytes: g, gb, gigabyte, gigabytes.</td>
</tr>
<tr>
<td>--preserve-files</td>
<td>Directs vioperf to keep the files it writes. This parameter is ignored for HDFS tests, which are read-only. Inspecting the files</td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>can help diagnose write-related failures.</td>
<td></td>
</tr>
<tr>
<td>--disable-crc</td>
<td>Directs <code>vioperf</code> to ignore CRC checksums when validating writes. Verifying checksums can add overhead, particularly when running <code>vioperf</code> on slower processors. This parameter is ignored for HDFS tests.</td>
</tr>
<tr>
<td>--disable-direct-io</td>
<td>When reading from or writing to a local file system, <code>vioperf</code> goes directly to disk by default, bypassing the operating system's page cache. Using direct I/O allows <code>vioperf</code> to measure performance quickly without having to fill the cache. Disabling this behavior can produce more realistic performance results but slows down the operation of <code>vioperf</code>.</td>
</tr>
<tr>
<td>--debug</td>
<td>Directs <code>vioperf</code> to report verbose error messages.</td>
</tr>
</tbody>
</table>
| <DIR>               | Zero or more directories to test. If you do not specify a directory, `vioperf` tests the current directory. To test the performance of each disk, specify different directories mounted on different disks.                                                                 │

To test reads from a directory on HDFS:

- Use a URL in the `hdfs` scheme that points to a single directory (not a path) containing files at least 10MB in size. For best results, use 10GB files and verify that there is at least one file per `vioperf` thread.
- If you do not specify a host and port, set the `HADOOP_CONF_DIR` environment variable to a path including the Hadoop configuration files. This value is the same value that you use for the HadoopConfDir configuration parameter in Vertica. For more information see Configuring the `hdfs` Scheme.
- If the HDFS cluster uses Kerberos, set the `HADOOP_USER_NAME` environment variable to a Kerberos principal.

**Returns**

The utility returns the following information:
<table>
<thead>
<tr>
<th>Heading</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>test</td>
<td>The test being run (Write, ReWrite, Read, or Skip Read)</td>
</tr>
<tr>
<td>directory</td>
<td>The directory in which the test is being run.</td>
</tr>
<tr>
<td>counter name</td>
<td>The counter type of the test being run. Can be either MB/s or Seeks per second.</td>
</tr>
<tr>
<td>counter value</td>
<td>The value of the counter in MB/s or Seeks per second across all threads. This measurement represents the bandwidth at the exact time of measurement. Contrast with counter value (avg).</td>
</tr>
<tr>
<td>counter value (10 sec avg)</td>
<td>The average amount of data in MB/s, or the average number of Seeks per second, for the test being run in the duration specified with --log-interval. The default interval is 10 seconds. The counter value (avg) is the average bandwidth since the last log message, across all threads.</td>
</tr>
<tr>
<td>counter value/core</td>
<td>The counter value divided by the number of cores.</td>
</tr>
<tr>
<td>counter value/core (10 sec avg)</td>
<td>The counter value (10 sec avg) divided by the number of cores.</td>
</tr>
<tr>
<td>thread count</td>
<td>The number of threads used to run the test.</td>
</tr>
<tr>
<td>%CPU</td>
<td>The available CPU percentage used during this test.</td>
</tr>
<tr>
<td>%I/O Wait</td>
<td>The CPU percentage in I/O Wait state during this test. I/O wait state is the time working processes are blocked while waiting for I/O operations to complete.</td>
</tr>
<tr>
<td>elapsed time</td>
<td>The amount of time taken for a particular test. If you run the test multiple times, elapsed time increases the next time the test is run.</td>
</tr>
<tr>
<td>remaining time</td>
<td>The time remaining until the next test. Based on the --duration option, each of the tests is run at least once. If the test set is run multiple times, then remaining time is how much longer the test will run. The remaining time value is cumulative. Its total is added to elapsed time each time the same test is run again.</td>
</tr>
</tbody>
</table>
Example

Invoking `vioperf` from a terminal outputs the following message and sample results:

```bash
[dbadmin@v_vmart_node0001 ~]$ /opt/vertica/bin/vioperf --duration=60s
The minimum required I/O is 20 MB/s read and write per physical processor core on each node, in full duplex
i.e. reading and writing at this rate simultaneously, concurrently on all nodes of the cluster.
The recommended I/O is 40 MB/s per physical core on each node.
For example, the I/O rate for a server node with 2 hyper-threaded six-core CPUs is 240 MB/s
required minimum, 480 MB/s recommended.

Using direct io (buffer size=1048576, alignment=512) for directory "/home/dbadmin"

test | directory | counter name | counter value | counter value (10 sec avg) | counter value/core | counter value/core (10 sec avg) | thread count | %CPU | %IO Wait | elapsed time (s) | remaining time (s)
---------------------------------------------------------------
Write | /home/dbadmin | MB/s | 420 | 420 | 210 | 210 | 2 | 89 | 10 | 10 | 5
Write | /home/dbadmin | MB/s | 412 | 396 | 206 | 198 | 2 | 89 | 9 | 15 | 0
ReWrite | /home/dbadmin | (MB-read+MB-write)/s | 150+150 | 150+150 | 75+75 | 75+75 | 2 | 58 | 40 | 10 | 5
ReWrite | /home/dbadmin | (MB-read+MB-write)/s | 158+158 | 172+172 | 79+79 | 86+86 | 2 | 64 | 33 | 15 | 0
Read | /home/dbadmin | MB/s | 194 | 194 | 97 | 97 | 2 | 69 | 26 | 10 | 5
Read | /home/dbadmin | MB/s | 192 | 190 | 96 | 95 | 2 | 71 | 27 | 15 | 0
SkipRead | /home/dbadmin | seeks/s | 659 | 659 | 329.5 | 329.5 | 2 | 85 | 10 | 5
SkipRead | /home/dbadmin | seeks/s | 677 | 714 | 338.5 | 357 | 2 | 59 | 15 | 0
```

**Note:**
When evaluating performance for minimum and recommended I/O, include the Write and Read values in your evaluation. ReWrite and SkipRead values are not relevant to determining minimum and recommended I/O.
vnetperf

The vnetperf utility allows you to measure the network performance of your hosts. It can measure network latency and the throughput for both the TCP and UDP protocols.

**Important:**
This utility introduces a high network load and must not be used on a running Vertica cluster or database performance is degraded.

Using this utility you can detect:

- if throughput is low for all hosts or a particular host,
- if latency is high for all hosts or a particular host,
- bottlenecks between one or more hosts or subnets,
- too low a limit in the number of TCP connections that can be established simultaneously,
- and if there is a high rate of packet loss on the network.

The latency test measures the latency from the host running the script to the other hosts. Any host that has a particularly high latency should be investigated further.

The throughput tests measure both UDP and TCP throughput. You can specify a rate limit in MB/s to use for these tests, or allow the utility to use a range of throughputs to be used.

**Syntax**

```bash
vnetperf [options] [tests]
```

**Recommended Network Performance**

- The maximum recommended RTT (round-trip time) latency is 1000 microseconds. The ideal RTT latency is 200 microseconds or less. Vertica recommends that clock skew be kept to under 1 second.
- The minimum recommended throughput is 100 MB/s. Ideal throughput is 800 MB/s or more.
Note:
UDP numbers may be lower, multiple network switches may reduce performance results.

**Options**

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--condense</td>
<td>Condense the log into one JSON entry per line, instead of indented JSON syntax.</td>
</tr>
<tr>
<td>--collect-logs</td>
<td>Collect the test log files from each host.</td>
</tr>
<tr>
<td>--datarate rate</td>
<td>Limit the throughput to this rate in MB/s. A rate of 0 loops the tests through several different rates. The default is 0.</td>
</tr>
<tr>
<td>--duration seconds</td>
<td>The time limit for each test to run in seconds. The default is 1.</td>
</tr>
<tr>
<td>--hosts host1,host2,...</td>
<td>A comma-separated list of hosts on which to run the tests. Do not use spaces between the comma's and the host names.</td>
</tr>
<tr>
<td>--hosts file</td>
<td>A hosts file that specifies the hosts on which to run the tests. If the --hosts argument is not used, then the utility attempts to access admintools and determine the hosts in the cluster.</td>
</tr>
<tr>
<td>--identity-file file</td>
<td>If using passwordless SSH/SCP access between the hosts, then specify the key file used to gain access to the hosts.</td>
</tr>
<tr>
<td>--ignore-bad-hosts</td>
<td>If set, run the tests on the reachable hosts even if some hosts are not reachable. If not set, and a host is unreachable, then no tests are run on any hosts.</td>
</tr>
<tr>
<td>--log-dir directory</td>
<td>If --collect-logs is set, the directory in which to place the collected logs. The default directory is named logs.netperf.&lt;timestamp&gt;</td>
</tr>
<tr>
<td>--log-level LEVEL</td>
<td>The log level to use. Possible values are: INFO, ERROR, DEBUG, and WARN. The default is WARN.</td>
</tr>
<tr>
<td>--list-tests</td>
<td>Lists the tests that can be run by this utility.</td>
</tr>
</tbody>
</table>
### Option Description

- **--output-file file**
  The file that JSON results are written to. The default is results.<timestamp>.json.

- **--ports port1, port2, port3**
  The port numbers to use. If only one is specified then the next two numbers in sequence are also used. The default ports are 14159, 14160, 14161.

- **--scp-options 'options'**
  Using this argument, you can specify one or more standard SCP command line arguments enclosed in single quotes. SCP is used to copy test binaries over to the target hosts.

- **--ssh-options 'options'**
  Using this argument, you can specify one or more standard SSH command line arguments enclose in single quotes. SSH is used to issue test commands on the target hosts.

- **--vertica-install directory**
  If specified, then the utility assumes Vertica is installed on each of the hosts and to use the test binaries on the target system rather than copying them over using SCP.

### Tests

**Note:**
If the tests argument is omitted then all tests are run.

<table>
<thead>
<tr>
<th>Test</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>latency</td>
<td>Test the latency to each of the hosts.</td>
</tr>
<tr>
<td>tcp-throughput</td>
<td>Test the TCP throughput among the hosts.</td>
</tr>
<tr>
<td>udp-throughput</td>
<td>Test the UDP throughput among the hosts.</td>
</tr>
</tbody>
</table>

### Returns

For each host it returns the following:

Latency test returns:
The Round Trip Time (rtt) latency for each host in milliseconds.
Clock Skew = the difference in time shown by the clock on the target host relative to the host running the utility.

UDP and TCP throughput tests return:

- The date/time and test name.
- The rate limit in MB/s.
- The node being tested.
- Sent and Received data in MB/s and bytes.
- The duration of the test in seconds.

**Example**

```
/opt/vertica/bin/vnetperf --condense -hosts 10.20.100.66,10.20.100.67 --identity-file '/root/.ssh/vid_rsa'
```

**Enable Secure Shell (SSH) Logins**

The administrative account must be able to use Secure Shell (SSH) to log in (ssh) to all hosts without specifying a password. The shell script install_vertica does this automatically. This section describes how to do it manually if necessary.

1. If you do not already have SSH installed on all hosts, log in as root on each host and install it now. You can download a free version of the SSH connectivity tools from OpenSSH.
2. Log in to the Vertica administrator account (dbadmin in this example).
3. Make your home directory (~) writable only by yourself. Choose one of:

   ```
   $ chmod 700 ~
   ```
   or

   ```
   $ chmod 755 ~
   ```

   where:

   | 700 includes | 755 includes |

---
4. Change to your home directory:

```
$ cd ~
```

5. Generate a private key/ public key pair:

```
$ ssh-keygen -t rsa
Generating public/private rsa key pair.
Enter file in which to save the key (`/home/dbadmin/.ssh/id_rsa`):
Created directory `/home/dbadmin/.ssh'.
Enter passphrase (empty for no passphrase):
Enter same passphrase again:
Your identification has been saved in /home/dbadmin/.ssh/id_rsa.
Your public key has been saved in /home/dbadmin/.ssh/id_rsa.pub.
```

6. Make your .ssh directory readable and writable only by yourself:

```
$ chmod 700 ~/.ssh
```

7. Change to the .ssh directory:

```
$ cd ~/.ssh
```

8. Copy the file id_rsa.pub onto the file authorized_keys2.

```
$ cp id_rsa.pub authorized_keys2
```

9. Make the files in your .ssh directory readable and writable only by yourself:

```
$ chmod 600 ~/.ssh/*
```

10. For each cluster host:

```
$ scp -r ~/.ssh <host>:
```
11. Connect to each cluster host. The first time you ssh to a new remote machine, you could get a message similar to the following:

```
$ ssh dev0
Warning: Permanently added 'dev0,192.168.1.92' (RSA) to the list of known hosts.
```

This message appears only the first time you ssh to a particular remote host.

**See Also**

- [OpenSSH](#)

**After You Install Vertica**

The tasks described in this section are optional and are provided for your convenience. When you have completed this section, proceed to one of the following:

- [Using This Guide](#) in Getting Started
- [Configuring the Database](#) in the Administrator's Guide

The topics in this section apply to a Vertica cluster installed on-premise.

See [Vertica on Amazon Web Services](#) for installing on Amazon Web Services (AWS) resources. [Vertica on Amazon Web Services](#) contains guidance for creating a Vertica cluster using a template and step-by-step wizards on AWS resources, creating a cluster using an AMI, and creating an Eon Mode database.

**Install the License Key**

If you did not supply the -L parameter during setup, or if you did not bypass the -L parameter for a silent install, the first time you log in as the Database Superuser and run the Vertica [Administration Tools](#) or Management Console, Vertica requires you to install a license key.

Follow the instructions in [Managing Licenses](#) in the Administrator's Guide.
Optionally Install vsq1 Client Application on Non-Cluster Hosts

You can use the Vertica vsq1 executable image on a non-cluster Linux host to connect to a Vertica database.

- On Red Hat, CentOS, and SUSE systems, you can install the client driver RPM, which includes the vsq1 executable. See Installing the Client RPM on Red Hat and SUSE for details.
- If the non-cluster host is running the same version of Linux as the cluster, copy the image file to the remote system. For example:

  $ scp host01:/opt/vertica/bin/vsql ./vsql

- If the non-cluster host is running a different version of Linux than your cluster hosts, and that operating system is not Red Hat version 5 64-bit or SUSE 10/11 64-bit, you must install the Vertica server RPM in order to get vsq1. Download the appropriate rpm package from the Download tab of the myVertica portal then log into the non-cluster host as root and install the rpm package using the command:

  # rpm -Uvh filename

In the above command, filename is the package you downloaded. Note that you do not have to run the install_Vertica script on the non-cluster host in order to use vsq1.

Notes

- Use the same Command-Line Options that you would on a cluster host.
- You cannot run vsq1 on a Cygwin bash shell (Windows). Use ssh to connect to a cluster host, then run vsq1.

vsq1 is also available for additional platforms. See Installing the vsq1 Client.
Installing Client Drivers

After you install Vertica, install drivers on the client systems from which you plan to access your databases. Vertica supplies drivers for ADO.NET, JDBC, ODBC, OLE DB, Perl, and Python. For instructions on installing these drivers, see Client Drivers in Connecting to Vertica.

Database Modes

You can create a database in Enterprise Mode or Eon Mode. After you create a database, the functionality is largely the same regardless of the mode. The differences in these two modes lay in their architecture, deployment, and scalability.

**Enterprise Mode** database architecture distributes data across local nodes, and works on-premise or in the cloud. Consider creating the database in this mode on a cluster of predetermined size, which is good for running large queries quickly. Because it persistently stores its data locally, you do not need to have access to shared storage on Amazon S3 to use an Enterprise Mode database. Enterprise Mode Concepts includes an overview of how data store works on a database running in Enterprise Mode.

**Eon Mode** databases' architecture leverages the flexibility of EC2 instances and the persistence of Amazon S3. Eon Mode databases are ideal when you want to frequently scale up your cluster in order to run many short, concurrent queries. Because an Eon Mode database stores its data in a persistent location outside of its local nodes, you can rapidly adjust the size of your cluster without interrupting ongoing workloads when you do so. (See Using Eon Mode for more about Eon Mode database concepts.)

Separating the computational processes of Vertica from its storage layer is what allows you to scale your Eon Mode database up quickly as your workload changes; in Eon Mode, a scaled up cluster means the database can increase the number of queries you can run concurrently. You can only run Eon Mode on Amazon Web Services.

Running Vertica in Eon Mode might be a good choice for you in the following situations:

- You are deploying Vertica in the AWS cloud.
- You have variable workloads that sometimes require a number of short, simultaneous queries.
- You need to elastically scale your database resources.
You can install Vertica with Eon Mode using an Amazon CloudFormation template and in-browser wizards provided by Vertica Management Console. See Vertica on Amazon Web Services and Provisioning a New Vertica Cluster and Database on AWS in MC.

Creating a Database

To get started using Vertica immediately after installation, create a database. You can use either the Administration Tools or the Management Console. To create a database using MC, refer to Create an Empty Database Using MC.

For a more detailed walk through of database creation steps, see Creating a Database in the Administrator's Guide.

Creating a Database Using the Administration Tools

Follow these step to begin creating a database using the Administration Tools for the first time after installing Vertica.

1. Log in as the database administrator, and type admintools to bring up the Administration Tools.
2. When the EULA (end-user license agreement) window opens, type accept to proceed. A window displays, requesting the location of the license key file you downloaded from the Vertica Web site. The default path is /tmp/vlicense.dat.
   - If you are using the Vertica Community Edition, click OK without entering a license key.
   - If you are using the Vertica Premium Edition, type the absolute path to your license key (for example, /tmp/vlicense.dat) and click OK.
3. From the Administration Tools Main Menu, click Configuration Menu, and then click OK.
4. Click Create Database, and click OK to start the database creation wizard.

For a detailed walkthrough of database creation for Enterprise Mode and Eon Mode databases, see Creating a Database in the Administrator's Guide.

See Also

- Using the Vertica Interfaces
Upgrading Vertica

Important:
Vertica 9.3.x and 10.0.x do not support FIPS because of a limitation with OpenSSL. If you need FIPS support, install or upgrade to 10.1.1 or above.

If you install or upgrade from Vertica 9.2.x to Vertica 9.3. on a FIPS-enabled machine, you may encounter the following error: "Upgrading to Vertica 9.3.x-xxxxxxx on a FIPS system is not supported." To resolve this, you must downgrade to Vertica 9.2.x: uninstall the Vertica RPM on every node in the cluster and then reinstall Vertica 9.2.x.

The process of upgrading your database with a new Vertica version includes:

- Complete upgrade prerequisites
- Upgrade Vertica
- Perform post-upgrade tasks—required, recommended, and optional

Click on the above links for detailed instructions.

Upgrade Paths

Upgrades are incremental: you must upgrade to each intermediate major and minor release. For example, you upgrade from Vertica 9.0 to 9.3 in three steps:

1. Vertica 9.0 to 9.1
2. Vertica 9.1 to 9.2
3. Vertica 9.2 to 9.3

Note:
You can skip service pack releases. For example, the preceding upgrade path omits releases 9.0.1 and 9.1.1.

Be sure to read the Release Notes and New Features for each version in your path. Documentation for the current Vertica version is available in the RPM and at http://www.vertica.com/docs. The same URL also provides access to documentation for earlier versions.

For guidance on upgrading from unsupported versions, contact Vertica Technical Support.
Before You Upgrade

**Important:**
Vertica 9.3.x and 10.0.x do not support FIPS because of a limitation with OpenSSL. If you need FIPS support, install or upgrade to 10.1.1 or above.

If you install or upgrade from Vertica 9.2.x to Vertica 9.3. on a FIPS-enabled machine, you may encounter the following error: "Upgrading to Vertica 9.3.x-xxxxxxx on a FIPS system is not supported." To resolve this, you must downgrade to Vertica 9.2.x: uninstall the Vertica RPM on every node in the cluster and then reinstall Vertica 9.2.x.

Before you upgrade the Vertica database, perform the following steps:

- **Verify that you have enough RAM available to run the upgrade.** The upgrade requires approximately three times the amount of memory your database catalog uses.
  
  You can calculate catalog memory usage on all nodes by querying system table `RESOURCE_POOL_STATUS`:

  ```sql
  => SELECT node_name, pool_name, memory_size_kb
    FROM resource_pool_status
    WHERE pool_name = 'metadata';
  ```

- **Perform a full database backup.** This precautionary measure allows you to restore the current version if the upgrade is unsuccessful.
- **Perform a backup of your grants.**
- **Verify platform requirements** for the new version.
- **Identify and remove unsupported projections.** In all post-9.0 versions of Vertica, support has been removed for projection buddies with different SELECT and ORDER BY clauses. Support also has been removed for pre-join and range segmentation projections. If the upgrade encounters unsupported projections, it is liable to fail.
  - **Check catalog storage space.**

After you complete these tasks, shut down the database gracefully.
Verifying Platform Requirements

The Vertica installer checks the target platform as it runs, and stops whenever it determines the platform fails to meet an installation requirement. Before you update the server package on your systems, manually verify that your platform meets all hardware and software requirements (see Platform Requirements and Recommendations).

By default, the installer stops on all warnings. You can configure the level where the installer stops installation, through the installation parameter --failure-threshold. If you set the failure threshold to FAIL, the installer ignores warnings and stops only on failures.

**Caution:**
Changing the failure threshold lets you immediately upgrade and bring up the Vertica database. However, Vertica cannot fully optimize performance until you correct all warnings.

Identifying Unsupported Projections

Starting with release 9.1 and continuing with release 9.2, Vertica has removed support for the following projections:

- **Release 9.1:** Projection buddies with different SELECT and ORDER BY clauses. All projection buddies must specify columns in the same order. Projections with non-compliant buddies are regarded by the Vertica database as unsafe.

- **Release 9.2:** Pre-join and range segmentation projections. If a table's only super-projection is one of these projection types, the projection is also regarded as unsafe.

Before upgrading to 9.1 or higher, run the pre-upgrade script that Vertica has provided, to check your database for unsupported projections. This script examines your current database and sends to standard output its analysis and recommendations. If it identifies unsupported projections, it lists them. If the script finds projection buddies with different SELECT and ORDER BY clauses, it also generates a deploy script. This script remedies projections so they comply with system K-safety.

**Important:**
If the upgrade encounters unsupported projections, it is liable to fail. You must then revert to the previous installation.
**Pre-Upgrade Script Download**

Download the pre-upgrade script, `identify_unsupported_projections.sh`, from the following location:

https://www.vertica.com/pre-upgrade-script/

**Pre-Upgrade Requirements**

- Vertica release 8.x or higher
- Sufficient disk space available for generated output, varies according to database size—for example, 4GB if catalog size < 5GB.
- `maxmemorysize` of SYSDATA resource pool increased to handle script and DDL overhead.
- All nodes in the cluster are UP.

**Syntax**

While the database is running, execute the pre-upgrade script on one of its server nodes:

```
./identify_unsupported_projections.sh
   [ -U username ]
   [ -w password ]
   [ -p port ]
   [ -d path ]
   [ -s temp-schema ]
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>-U username</code></td>
<td>Username of superuser or dbadmin</td>
</tr>
<tr>
<td><code>-w password</code></td>
<td>Password</td>
</tr>
<tr>
<td><code>-p port</code></td>
<td>TCP port or local socket file extension where server listens for connections, by default 5433</td>
</tr>
<tr>
<td><code>-d path</code></td>
<td>Location for the generated output files, by default /tmp</td>
</tr>
<tr>
<td><code>-s temp-schema</code></td>
<td>Name of the temporary schema that the pre-upgrade script creates, by default upgrade_vertica. Set this argument only if your database already has a schema with that name.</td>
</tr>
</tbody>
</table>
Recommended Usage

1. Run the pre-upgrade script on your Vertica installation.
2. Evaluate script output for unsupported projections.
3. If unsupported projections are detected, do one or more of the following:
   - Remove pre-join and range segmentation projections.
   - Fix all projections with different SELECT and ORDER BY clauses: run the deploy script, or manually modify non-compliant projections so all buddies have identical selection lists and sorting.
4. Run the pre-upgrade script again to confirm all problems are resolved. If so, Vertica returns this message:
   Congratulations! No unsafe projections detected

   Otherwise, repeat steps 2-4.

Deploy Script

If the pre-upgrade script detects projection buddies with different SELECT and ORDER BY clauses, it generates a deploy script that performs the following tasks:

- Provides a remedy for unsupported projections.
- Refreshes new projections and existing projections that are not up-to-date.

Remedies vary according to the projection type:

<table>
<thead>
<tr>
<th>Projection type</th>
<th>Deploy script remedy</th>
</tr>
</thead>
<tbody>
<tr>
<td>Standard segmented projection</td>
<td>Drops unsafe projection buddies, replaces with projection buddies that have identical selection lists and sorting, and identical segmentation but different offsets.</td>
</tr>
<tr>
<td>Standard unsegmented projection</td>
<td>Drops unsafe projections, replaces with projections that have identical selection lists and sorting, but different node set.</td>
</tr>
<tr>
<td>Expression projection</td>
<td>Drops unsupported projections, replaces with projections that comply with new requirements.</td>
</tr>
<tr>
<td>Projection with non-elastic segmentation</td>
<td>Drops unsupported projections, replaces with projections that comply with new requirements.</td>
</tr>
<tr>
<td>Projection type</td>
<td>Deploy script remedy</td>
</tr>
<tr>
<td>------------------------------------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Pre-join projection</td>
<td>None, you must manually remove these projections. If any projection serves as its anchor table's only superprojection, first create a superprojection to replace it.</td>
</tr>
<tr>
<td>Range segmentation projection</td>
<td>Tip: Consider using flattened tables to replace pre-join projections.</td>
</tr>
</tbody>
</table>

**Note:**
Vertica always enforces identical column order in the SELECT and ORDER BY clauses of live aggregate projection buddies, so these can be safely ignored.

**Estimated Overhead**

- Pre-upgrade script: Depending on database size, runs up to an hour or more.
- Deploy file: Calls Vertica meta-function REFRESH on all projections that require refresh, including all replacement projections.

**Important:**
Refresh operations should be relatively fast, regardless of table size. To remedy unsupported projections, REFRESH populates new projection buddies by copying storage containers of their source buddies.

**Handling Failed Upgrades**

If your upgrade fails because of unsupported projections, you must revert to the previous Vertica installation:

1. For each host on the cluster, find and remove the RPM or DEB package.
2. Reinstall the earlier version's package.
3. Start the reinstalled database and verify that it runs correctly.
4. Perform a full backup on the database.
5. Run the pre-upgrade script on the Vertica installation.
Known Issues

If you run the script on Vertica 8.x, the DDL output is liable to reverse the keywords ENCODING and ACCESSRANK. This problem is observed in all 8.x versions that precede hotfix version 8.1.1.

Checking Catalog Storage Space

Use the commands documented here to determine how much catalog space is available before upgrading. This helps you determine how much space the updated catalog may take up.

Compare how much space the catalog currently uses against space that is available in the same directory:

1. Use the du command to determine how much space the catalog directory currently uses:

   ```bash
   $ du -s -BG v_vmart_node0001_catalog
   2G   v_vmart_node0001_catalog
   ```

2. Determine how much space is available in the same directory:

   ```bash
   $ df -BG v_vmart_node0001_catalog
   Filesystem    1G-blocks Used Available Use% Mounted on
   /dev/sda2         48G   19G   26G   43% /
   ```

Verify License Compliance for ORC and Parquet Data

If you are upgrading from a version before 9.1.0 and:

- Your database has external tables based on ORC or Parquet files (whether stored locally on the Vertica cluster or on a Hadoop cluster)
- Your Vertica license has a raw data allowance

follow the steps in this topic before upgrading.
**Background**

Vertica licenses can include a raw data allowance. Since 2016, Vertica licenses have allowed you to use ORC and Parquet data in external tables. This data has always counted against any raw data allowance in your license. Previously, the audit of data in ORC and Parquet format was handled manually. Because this audit was not automated, the total amount of data in your native tables and external tables could exceed your licensed allowance for some time before being spotted.

Starting in version 9.1.0, Vertica automatically audits ORC and Parquet data in external tables. This auditing begins soon after you install or upgrade to version 9.1.0. If your Vertica license includes a raw data allowance and you have data in external tables based on Parquet or ORC files, review your license compliance before upgrading to Vertica 9.1.x. Verifying your database is compliant with your license terms avoids having your database become non-compliant soon after you upgrade.

**Verifying Your ORC and Parquet Usage Complies with Your License Terms**

To verify your data usage is compliant with your license, run the following query as the database administrator:

```sql
SELECT (database_size_bytes + file_size_bytes) <= license_size_bytes
"license_compliant?"
FROM (SELECT database_size_bytes,
       license_size_bytes FROM license_audits
WHERE audited_data='Total'
ORDER BY audit_end_timestamp DESC LIMIT 1) dbs,
(SELECT sum(total_file_size_bytes) file_size_bytes
FROM external_table_details
WHERE source_format IN ('ORC', 'PARQUET')) ets;
```

This query returns one of three values:

- If you do not have any external data in ORC or Parquet format, the query returns 0 rows:

```sql
license_compliant?
-------------------
(0 rows)
```

In this case, you can proceed with your upgrade.
If you have data in external tables based on ORC or Parquet format, and that data does not cause your database to exceed your raw data allowance, the query returns `t`:

```
<table>
<thead>
<tr>
<th>license_compliant?</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>t</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(1 row)</td>
</tr>
</tbody>
</table>
```

In this case, you can proceed with your upgrade.

If the data in your external tables based on ORC and Parquet causes your database to exceed your raw data allowance, the query returns `f`:

```
<table>
<thead>
<tr>
<th>license_compliant?</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>f</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(1 row)</td>
</tr>
</tbody>
</table>
```

In this case, resolve the compliance issue before you upgrade. See below for more information.

**Resolving Non-compliance**

If query in the previous section indicates that your database is not in compliance with your license, you should resolve this issue before upgrading. There are two ways you can bring your database into compliance:

- Contact Vertica to upgrade your license to a larger data size allowance. See [Obtaining a License Key File](#).
- Delete data (either from ORC and Parquet-based external tables or Vertica native tables) to bring your data size into compliance with your license. You should always backup any data you are about to delete from Vertica. Dropping external tables is a less disruptive way to reduce the size of your database, as the data is not lost—it is still in the files that your external table is based on.

---

**Note:**

You can still choose to upgrade your database if it is not compliant. However, soon after you upgrade, you will begin getting warnings that your database is out of compliance. See [Managing License Warnings and Limits](#) for more information.
Back up and Restoring Grants

After an upgrade, if the prototypes of UDx libraries change, Vertica will drop the grants on those libraries since they aren't technically the same function anymore. To resolve these types of issues, it's best practice to back up the grants on these libraries so you can restore them after the upgrade.

1. Create a view `user_ddl` which contains the grants on all objects in the database.

```sql
=> CREATE OR REPLACE VIEW user_ddl AS
( SELECT 0 as grant_order,
    name principal_name,
    'CREATE ROLE "" || name || '"' || ' ' AS sql,
    'NONE' as object_type,
    'NONE' as object_name
FROM roles
) UNION ALL
( SELECT 1 AS step, -- CREATE USERS
    user_name,
    'CREATE USER "" || user_name || '"' ||
    DECODE(is_locked, TRUE, ' ACCOUNT LOCK', ' ' )||
    DECODE(grace_period, 'undefined', '', ' GRACEPERIOD '' || grace_period || '"' )||
    DECODE(idle_session_timeout, 'unlimited', '', ' IDLESESSIONTIMEOUT '" || idle_session_timeout || '"' )||
    DECODE(max_connections, 'unlimited', '', ' MAXCONNECTIONS '" || max_connections || '"' )||
    ON '" || connection_limit_mode )||
    DECODE(memory_cap_kb, 'unlimited', '', ' MEMORYCAP '" || memory_cap_kb || '"' )||
    DECODE(profile_name, 'default', '', ' PROFILE '" || profile_name )||
    DECODE(resource_pool, 'general', '', ' RESOURCE POOL '" || resource_pool )||
    DECODE(run_time_cap, 'unlimited', '', ' RUNTIMECAP '" || run_time_cap || '"' )||
    DECODE(search_path, '', '', ' SEARCH_PATH '" || search_path )||
    DECODE(temp_space_cap_kb, 'unlimited', '', ' TEMPSPACECAP '" || temp_space_cap_kb || '"' )||
    'NONE' as object_type,
    'NONE' as object_name
FROM users
) UNION ALL
( SELECT 2, -- GRANTS
    grantee,
    'GRANT ' || REPLACE(TRIM(Both ' ' FROM words), '"', '"' ) ||
    CASE
    WHEN object_type = 'RESOURCEPOOL' THEN ' ON RESOURCE POOL '
    WHEN object_type = 'STORAGELOCATION' THEN ' ON STORAGE LOCATION '
    WHEN object_type = 'CLIENTAUTHENTICATION' THEN 'AUTHENTICATION'
    WHEN object_type IN ('DATABASE', 'LIBRARY', 'MODEL', 'SEQUENCE', 'SCHEMA') THEN ' ' ||
    ON '" || object_type || '"'
FROM grants
)
```
WHEN object_type = 'PROCEDURE' THEN (SELECT 'ON ' || CASE REPLACE(procedure_type , 'User Defined', '')
WHEN 'Transform' THEN
'TRANSFORM FUNCTION ' WHEN 'Aggregate' THEN
'AGGREGATE FUNCTION ' WHEN 'Analytic' THEN
'ANALYTIC FUNCTION ' ELSE UPPPER(REPLACE
(procedure_type, 'User Defined', '') || '')
END FROM vs_procedures WHERE proc_oid = object_id)

WHEN object_type = 'ROLE' THEN ''
ELSE '' END ||
NVL2(object_schema, object_schema || ' . ', '') || object_name ||
CASE WHEN object_type = 'PROCEDURE' THEN (SELECT DECODE(procedure_argument_types, '', '('

(' || procedure_argument_types || '))
FROM vs_procedures
WHERE proc_oid = object_id)
ELSE '' END ||
' TO ' || grantee ||
CASE WHEN INSTR(words, '*' ) > 0 THEN ' WITH GRANT OPTION' ELSE '' END
|| '');

object_type ,
object_name
FROM (SELECT grantee, object_type, object_schema, object_name, object_id ,
v_txtindex.StringTokenizerDelim(DECODE(privileges_description, '', '', ' DEFAULT ROLE ' || REPLACE(default_roles, '*', '')) || ';

'NONE' as object_type ,
'NONE' as object_name
FROM users
WHERE default_roles <> ''
)
UNION ALL -- GRANTS WITH ADMIN OPTION

SELECT 4, user_name , 'GRANT ' || REPLACE(TRIM(BOTH ' ' FROM words), '*', '') || ' TO ' ||
user_name
|| ' WITH ADMIN OPTION;' ,
'NONE' as object_type ,
'NONE' as object_name
FROM (SELECT user_name, v_txtindex.StringTokenizerDelim(DECODE(all_roles, '', '', all_
roles), ');)
OVER (PARTITION BY user_name)
FROM users
WHERE all_roles <> '') foo
WHERE INSTR(words, '**') > 0
)

UNION ALL
(
  select 5, 'public', 'ALTER SCHEMA ' || name || ' DEFAULT ' || CASE WHEN
defaultinheritprivileges THEN ''
  INCLUDE PRIVILEGES' ELSE ' EXCLUDE PRIVILEGES ;' END, 'SCHEMA', name from vs_schemata
)

UNION ALL
(
  select 6, 'public', 'ALTER DATABASE ' || database_name || ' SET
disableinheritedprivileges = ''
  current_value || ';', 'DATABASE', database_name from vs_configuration_parameters cross
join databases
  where parameter_name ilike 'DisableInheritedPrivileges'
)

UNION ALL -- TABLE PRIV INHERITENCE
(
  SELECT 7, 'public', 'ALTER TABLE ' || table_schema || '. ' || table_name ||
CASE WHEN inherit_privileges THEN ' INCLUDE PRIVILEGES' ELSE ' EXCLUDE PRIVILEGES ;' END, 'TABLE'
  as object_type, table_schema || '.' || table_name as object_name from v_internal.vs_tables
join v_catalog.tables on (table_id = oid)
)

UNION ALL -- VIEW PRIV INHERITENCE
(
  SELECT 8, 'public', 'ALTER VIEW ' || table_schema || '. ' || table_name || CASE WHEN
inherit_privileges
  THEN ' INCLUDE PRIVILEGES' ELSE ' EXCLUDE PRIVILEGES ;' END, 'TABLE' as object_type,
table_schema
  || '.' || table_name as object_name from v_catalog.views
)

UNION ALL
(
  select 9, owner_name, 'ALTER TABLE ' || table_schema || '. ' || table_name || ' OWNER TO '
  || owner_name || ';', 'TABLE', table_schema || '.' || table_name from v_catalog.tables
)

UNION ALL
(
  select 10, owner_name, 'ALTER VIEW ' || table_schema || '. ' || table_name || ' OWNER TO '
  || owner_name || ';', 'TABLE', table_schema || '.' || table_name from v_catalog.views
);
3. Upgrade Vertica.
4. Select and save to a different file the view's SQL column with the same command.

5. Create a diff between pre-upgrade.txt and post-upgrade.txt. This collects the missing grants into grants-list.txt.

$ diff pre-upgrade.txt post-upgrade.txt > grants-list.txt

6. To restore any missing grants, run the remaining grants in grants-list.txt, if any.

=> \i 'grants-list.txt'

Upgrade Vertica

Important:
Before running the upgrade script, be sure to review the tasks described in Before You Upgrade.

Repeat this procedure for each version in your upgrade path:

1. Perform a full full hard-link local backup of your existing database. This precautionary measure lets you restore from the backup, if the upgrade is unsuccessful. If the upgrade fails, you can reinstall the previous version of Vertica and restore your database to that version.

   If your upgrade path includes multiple versions, create a full backup with the first upgrade. For each subsequent upgrade, you can perform incremental backups. However, Vertica recommends full backups before each upgrade if disk space and time allow.

2. Use admintools to stop the database.
3. On each host where an additional package is installed, such as the R language pack, uninstall it. For example:
4. Make sure you are logged in as root or sudo and use one of the following commands to run the RPM package installer:

- If you are root and installing an RPM:

  ```
  # rpm -Uvh pathname
  ```

- If you are using sudo and installing an RPM:

  ```
  $ sudo rpm -Uvh pathname
  ```

- If you are using Debian:

  ```
  $ sudo dpkg -i pathname
  ```

5. On the same node on which you just installed the RPM, run `update_vertica` as root or sudo. This installs the RPM on all the hosts in the cluster. For example:

   **Red Hat or CentOS**

   ```
   # /opt/vertica/sbin/update_vertica --rpm /home/dbadmin/vertica-9.3.x.x86_64_RHEL6.rpm --dba-user mydba
   ```

   **Debian**

   ```
   # /opt/vertica/sbin/update_vertica --deb /home/dbadmin/vertica-amd64.deb --dba-user mydba
   ```

The following requirements and restrictions apply:

- The DBADMIN user must be able to read the RPM or DEB file when upgrading. Some upgrade scripts are run as the DBADMIN user, and that user must be able to read the RPM or DEB file.
- Use the same options that you used when you last installed or upgraded the database. You can find these options in `/opt/vertica/config/admintools.conf`, on the `install_opts` line. For details on all options, see Installing Vertica with the Installation Script.

**Caution:** If you omit any previous options, their default settings are
If you do so, or if you change any options, the upgrade script uses the new settings to reconfigure the cluster. This can cause issues with the upgraded database.

- Omit the \texttt{-h host-list} parameter. The upgrade script automatically identifies cluster hosts.
- If the root user is not in \texttt{/etc/sudoers}, an error appears. The installer reports this issue with \texttt{S0311}. See the \texttt{Sudoers Manual} for more information.

6. \textbf{Start the database}. The start-up scripts analyze the database and perform necessary data and catalog updates for the new version.

   If Vertica issues a warning stating that one or more packages cannot be installed, run the admintools \texttt{-force-reinstall} option to force reinstallation of the packages. For details, see \texttt{Reinstalling Packages}.

7. When the upgrade is complete, the database automatically restarts.

   \textbf{Note:}
   Manually restart any nodes that fail to start up.

8. Perform another database backup.

\section*{Upgrade Duration}

Duration depends on average in-memory size of catalogs across all cluster nodes. For every 20GB, you can expect the upgrade to last between one and two hours.

You can calculate catalog memory usage on all nodes by querying system table \texttt{RESOURCE_POOL_STATUS}:

\begin{verbatim}
=> SELECT node_name, pool_name, memory_size_kb FROM resource_pool_status WHERE pool_name = 'metadata';
\end{verbatim}

\section*{Post-Upgrade Tasks}

After you complete the upgrade, review post-upgrade tasks in \texttt{After You Upgrade}. 

Upgrading an Eon Mode Database Automatically with MC

Important:
Vertica 9.3.x and 10.0.x do not support FIPS because of a limitation with OpenSSL. If you need FIPS support, install or upgrade to 10.1.1 or above.

If you install or upgrade from Vertica 9.2.x to Vertica 9.3 on a FIPS-enabled machine, you may encounter the following error: "Upgrading to Vertica 9.3.x-xxxxxxxx on a FIPS system is not supported." To resolve this, you must downgrade to Vertica 9.2.x: uninstall the Vertica RPM on every node in the cluster and then reinstall Vertica 9.2.x.

You can use Management Console (MC) to automatically upgrade any Eon Mode database from Vertica version 9.1.0 and later to a newer Vertica version.

To do so, stop your Eon Mode database, then revive it using a newer version of MC that has been automatically installed on an AWS instance. As MC revives the database, it will also upgrade the Eon Mode database to the same Vertica version as the upgraded MC.

Upgrade an Eon Mode Database Using MC

To upgrade an Eon Mode database to a newer version, you must have an automatically installed MC of the desired Vertica version running on an AWS instance. You will then use the new MC to upgrade your Eon Mode database to the same Vertica version.

If MC is not on the desired version, you must first automatically upgrade MC.

- To upgrade an existing MC: See Upgrading MC Automatically on AWS.
- To install a new MC of the desired Vertica version: See Installing Vertica with CloudFormation Templates. Follow this process to automatically deploy a running AWS instance with Vertica and Management Console fully installed on it.

Once MC is on the correct version, prepare to revive your Eon Mode database by first stopping it. Then, use the Revive wizard in Management Console to revive and upgrade it. See Reviving an Eon Mode Database on AWS in MC.
After You Upgrade

After you finish upgrading the Vertica server package on your cluster, a number of tasks remain.

Required Tasks

- Verify on each node that the upgrade reduced database catalog memory usage.
- Verify your database retained the grants from before you upgraded. See Backing Up and Restoring Grants for more information.
- Reinstall packages such as the R language pack that you uninstalled before upgrading. For each package, see its install/upgrade instructions.

  Note: Vertica Place is automatically reinstalled with the Vertica server package.

- If the upgrade was unable to install one or more packages, reinstall them with admintools.
- Upgrade the Management Console.
- If your Vertica installation is integrated with Hadoop, upgrade the HCatalog connector.
- Upgrade client authentication (required only if you upgrade from pre-7.1 versions).

Optional Tasks

- Import directed queries that you exported from the previous version. For details, see Batch Query Plan Export and Exporting Directed Queries from the Catalog.

Writing Bundle Metadata to the Catalog

Vertica internally stores physical table data in bundles together with metadata on the bundle contents. The query optimizer uses bundle metadata to look up and fetch the data it needs for a given query.
With release 9.2.1, Vertica now supports storing bundle metadata in the database catalog. This is especially beneficial in Eon mode: instead of fetching this metadata from remote (S3) storage, the optimizer can find it in the local catalog. By minimizing S3 reads, query planning and overall execution can be significantly faster.

Vertica writes bundle metadata to the catalog on two events:

- Any DML operation that changes table content, such as INSERT, UPDATE, or COPY. Vertica writes bundle metadata to the catalog on the new or changed table data. DML operations have no effect on bundle metadata for existing table data.
- Invocations of function UPDATE_STORAGE_CATALOG, as an argument to Vertica meta-function DO_TM_TASK, on existing data. You can narrow the scope of the catalog update operation to a specific projection or table. If no scope is specified, the operation is applied to the entire database.

**Important:**
After upgrading to any Vertica version ≥ 9.2.1, you only need to call UPDATE_STORAGE_CATALOG once on existing data. Bundle metadata on all new or updated data is always written automatically to the catalog.

For example, the following DO_TM_TASK call writes bundle metadata on all projections in table store.store_sales_fact:

```
=> SELECT DO_TM_TASK ('update_storage_catalog', 'store.store_sales_fact');
```

```
Task: update_storage_catalog
(Table: store.store_sales_fact) (Projection: store.store_sales_fact_b0)
(Table: store.store_sales_fact) (Projection: store.store_sales_fact_b1)
(1 row)
```

**Validating Bundle Metadata**

You can query system table STORAGE_BUNDLE_INFO_STATISTICS to determine which projections have invalid bundle metadata in the database catalog. For example, results from the following query show that the database catalog has invalid metadata for projections inventory_fact_b0 and inventory_fact_b1:

```
=> SELECT node_name, projection_name, total_ros_count, ros_without_bundle_info_count
    FROM v_monitor.storage_bundle_info_statistics
    WHERE ros_without_bundle_info_count > 0
    ORDER BY projection_name, node_name;
```

```
v_vmart_node0001 | inventory_fact_b0 | 1 | 1
```

```
**Best Practices**

Updating the database catalog with `UPDATE_STORAGE_CATALOG` is recommended only for Eon users. Enterprise users are unlikely to see measurable performance improvements from this update.

Calls to `UPDATE_STORAGE_CATALOG` can incur considerable overhead, as the update process typically requires numerous and expensive S3 reads. Vertica advises against running this operation on the entire database. Instead, consider an incremental approach:

- Call `UPDATE_STORAGE_CATALOG` on a single large fact table. You can use performance metrics to estimate how much time updating other files will require.
- Identify which tables are subject to frequent queries and prioritize catalog updates accordingly.

**Verifying Catalog Memory Consumption**

Vertica 9.2 significantly reduces how much memory database catalogs consume. After you upgrade, check catalog memory consumption on each node to verify that the upgrade refactored catalogs correctly. If memory consumption for a given catalog is as large as or larger than it was in the earlier database, restart the host node.

**Known Issues**

Certain operations might significantly inflate catalog memory consumption. For example:

- You created a backup on a 9.1.1 database and restored objects from the backup to a new 9.2 database.
- You replicated objects from a 9.1.1 database to a 9.2 database.

To refactor database catalogs and reduce their memory footprint, restart the database.
Upgrading Client Authentication

**Important:**
Perform this task only if you are upgrading from a pre-7.1 version.

Vertica 7.1.0 changed the storage location for the client authentication records from the vertica.conf file to the database catalog. When you upgrade from an earlier version, client authentication records in the vertica.conf file are converted and inserted into the database catalog. Vertica updates the catalog information on all nodes in the cluster.

Authentication is not enabled after upgrading. As a result, all users can connect to the database. However, if they have a password, they must enter it.

After upgrading, perform the following steps to make sure that client authentication is configured correctly and enabled for use with a running database:

1. Review the client authentication methods that Vertica created during the upgrade by querying the following system tables:

<table>
<thead>
<tr>
<th>System table</th>
<th>Contains information about...</th>
</tr>
</thead>
<tbody>
<tr>
<td>CLIENT_AUTH</td>
<td>Client authentication methods that Vertica created for your database during the upgrade.</td>
</tr>
<tr>
<td>CLIENT_AUTH_PARAMS</td>
<td>Parameters that Vertica defined for GSS, Ident, and LDAP authentication methods.</td>
</tr>
<tr>
<td>USER_CLIENT_AUTH</td>
<td>An authentication method that you associate with a specific database user through the <strong>GRANT (Authentication)</strong> statement.</td>
</tr>
</tbody>
</table>

2. Review the vertica.log file to see which authentication records Vertica was not able to create during the upgrade.

3. Create required records as needed with **CREATE AUTHENTICATION**.

4. After the upgrade, enable all defined authentication methods. For each method, enter an **ALTER AUTHENTICATION** statement:

   ```
   => ALTER AUTHENTICATION auth-method-name ENABLE;
   ```

5. If you use LDAP over SSL/TLS, you must define the new parameters:
6. Create an authentication method (LOCAL TRUST or LOCAL PASSWORD) with a very high priority such as 10,000. Grant this method to the DBADMIN user, and set the priority using ALTER AUTHENTICATION. For example:

```sql
=> CREATE AUTHENTICATION dbadmin_default TRUST LOCAL;
=> ALTER AUTHENTICATION dbadmin_default PRIORITY 10000;
```

With its high priority, this new authentication method supersedes any authentication methods you create for PUBLIC. Even if you make changes to PUBLIC authentication methods, the DBADMIN user can connect to the database at any time.

**Reinstalling Packages**

In most cases, Vertica automatically reinstalls all default packages when you restart your database for the first time after running the upgrade script. Occasionally, however, one or more packages might fail to reinstall correctly.

To verify that Vertica succeeded in reinstalling all packages:

1. Restart the database after upgrading.
2. Enter an incorrect password.

If any packages failed to reinstall, Vertica issues a message that specifies the uninstalled packages. In this case, run the admintools command `install_package` with the option `--force-reinstall`:

```bash
$ admintools -t install_package -d db-name -P password -P pkg-spec --force-reinstall
```
Options

<table>
<thead>
<tr>
<th>Option</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>-d db-name</td>
<td>Database name</td>
</tr>
<tr>
<td>--dbname=db-name</td>
<td></td>
</tr>
<tr>
<td>-p password</td>
<td>Database administrator password</td>
</tr>
<tr>
<td>--password=pword</td>
<td></td>
</tr>
<tr>
<td>-P pkg</td>
<td>Specifies which packages to install, where pkg is one of the following:</td>
</tr>
<tr>
<td>--package=pkg-spec</td>
<td></td>
</tr>
<tr>
<td>--force-reinstall</td>
<td>Force installation of a package even if it is already installed.</td>
</tr>
</tbody>
</table>

Examples

Force reinstallation of default packages:

```
$ admintools -t install_package -d VMart -p 'password' -P default --force-reinstall
```

Force reinstallation of one package, flextable:

```
$ admintools -t install_package -d VMart -p 'password' -P flextable --force-reinstall
```

Upgrading Management Console Manually

If you installed MC manually, follow the procedure below to upgrade MC.

If you installed MC automatically on AWS resources, see Upgrading MC Automatically on AWS.
**Before You Upgrade**

1. Log in as root or a user with sudo privileges on the server where MC is already installed.
2. Open a terminal window and shut down the MC process:
   
   ```
   # /etc/init.d/vertica-consoled stop
   ```
   
   For versions of Red Hat 7/CentOS 7 and above, use:
   
   ```
   # systemctl stop vertica-consoled
   ```
3. Back up MC to preserve configuration metadata.
   
   **Important:**
   A full backup is required in order to restore MC to its previous state. Restoring MC is essential if the upgrade fails, or you decide to revert to the previous version of Vertica. For details, see [Backing Up MC](#).
4. Stop the database if the following conditions are true:
   - You are upgrading MC on a Vertica host where Vertica version 7.1.2-5 or below is installed.
   - MC was installed on an Ubuntu or Debian platform.
   
   **Tip:**
   If you upgrade from Vertica 7.2.0 or later, the configuration file `/opt/vconsole/config/console.properties` retains its previous settings. These include the setting for `messageCenter.maxEntries`, which controls the number of displayed messages. To improve performance, consider setting `messageCenter.maxEntries` to a value less than 1000.

**Extended Monitoring Upgrade Recommendations**

If you use Extended Monitoring to monitor a database with MC, Vertica recommends the following upgrade procedure to avoid data loss.

1. Log in to MC as an administrator.
2. To stop the monitored database, navigate to the Existing Infrastructure > Databases and Clusters page, select the monitored database and click **Stop**.
3. On MC Settings > MC Storage DB Setup, click **Disable Streaming** to stop the storage database's collection of monitoring data.

4. To stop the storage database, navigate to the Existing Infrastructure > Databases and Clusters page, select the monitored database and click **Stop**.

5. Upgrade MC and Vertica according to Upgrade MC and **Upgrading Vertica** instructions.

6. To start the storage database, navigate to the Existing Infrastructure > Databases and Clusters page, select the monitored database and click **Start**.

7. Start the monitored database.

8. On MC Settings > MC Storage DB Setup, click **Enable Streaming** to enable collection of monitoring data.

To avoid data loss, enable streaming soon after starting your monitored database. While your storage database is down and streaming is disabled, the Kafka server can retain data from your running monitored database for a limited amount of time. Data loss occurs when the data exceeds the Kafka retention policy's log size or retention time limits.

**Upgrade MC**

1. Download the MC package from the [myVertica](https://myVertica) portal:
   
   `vertica-console-current-version-linux-distro`

   Save the package to a location on the target server, such as `/tmp`.

2. On the target server, log in as root or a user with sudo privileges.

3. Change to the directory where you saved the MC package.

4. Install MC using your local Linux distribution package management system—`rpm`, `yum`, `zypper`, `apt`, `dpkg`. For example:

   **Red Hat 6**

   ```bash
   # rpm -Uvh vertica-console-current-version.x86_64.RHEL6.rpm
   ```

   **Debian and Ubuntu**

   ```bash
   # dpkg -i vertica-console-current-version.deb
   ```

5. If you stopped the database before upgrading MC, restart the database.

   As the root user, use the following command:
For versions of Red Hat 7/CentOS 7 and above, run:

```
# systemctl start vertica-consoled
```

6. Open a browser and enter the URL of the MC installation, one of the following:

   - IP address:
     
     ```
     https://ip-address:mc-port/
     ```

   - Server host name:

     ```
     https://hostname:mc-port/
     ```

By default, `mc-port` is 5450.

7. If MC was not previously configured, the Configuration Wizard dialog box appears. Configuration steps are described in Configuring MC.

   If MC was previously configured, Vertica prompts you to accept the end-user license agreement (EULA) when you first log in to MC after the upgrade.

---

**Upgrading MC Automatically on AWS**

If you automatically installed Management Console (MC) version 9.1.1 or later on AWS resources, you can automatically upgrade it from the MC interface using the Upgrade wizard.

This process provisions a new Management Console instance and copies any current MC configuration data to the new MC. All MC settings, users, and monitored clusters will be transferred.

After upgrading, you can terminate the previous Management Console instance.

In addition, when you revive an Eon Mode database through the upgraded Management Console, that database will also be automatically upgraded to the same Vertica version as MC.
Upgrade MC Automatically

Automatic upgrade is only available if the existing MC has been installed automatically through the AWS Marketplace.

1. From the MC home page, select **MC Settings**.
2. From the menu on the left side of the page, select **Upgrade MC**. The Upgrade MC page displays current Management Console information and indicates whether you are using the latest version of MC, or if a newer version is available.
3. Click **Start MC Upgrade** at the bottom of the page (this button is only displayed if a newer version of MC is available). The Upgrade wizard appears.
4. Go through the wizard and enter the following information when prompted:
   - AWS access key ID and AWS secret key (only required if existing MC was not installed using an IAM role)
   - AWS key pair
   - MC version to upgrade to
   - EC2 instance type for new MC host
   - EC2 instance tags (optional)
5. When upgrade is successful, the wizard displays the URL for the upgraded Management Console. Save this URL; this how to access your new MC. It is important to save this URL for future use; after you terminate your previous MC, the new MC URL will *not* be available elsewhere. (The MC URL referenced from the original stack when you created MC will continue to reference the previous MC, not the new MC.)
6. Follow the URL and log into your new MC.
7. To terminate the previous version of MC:
   1. If necessary, disable termination protection for the previous MC instance. You can do so from the AWS console. See the AWS guide for enabling and disabling instance termination protection.
   2. From the AWS console, terminate the instance on which the previous MC resides. See the AWS guide for how to terminate instances.

**Note:**

Do not delete other associated resources for the previous MC. Some of these resources may still be in use by the new MC, or by any clusters that were created using the previous MC.

Next Steps

If you plan to upgrade an Eon Mode database from Vertica version 9.1.0 or above to a later version, you can do so automatically by reviving it through a newer version of Management
Console. As MC revives the database, it will also upgrade the Eon Mode database to the same Vertica version as the upgraded MC. See Reviving an Eon Mode Database on AWS in MC.

**Upgrading the Streaming Data Scheduler Utility**

If you have integrated Vertica with a streaming data application, such as Apache Kafka, you must update the streaming data scheduler utility after you update Vertica.

From a command prompt, enter the following command:

```
/opt/vertica/packages/kafka/bin/vkconfig scheduler --upgrade --upgrade-to-schema schema_name
```

Running the upgrade task more than once has no effect.

For more information on the Scheduler utility, refer to Scheduler Tool Options.

**Uninstalling Vertica**

**For each host in the cluster:**

1. Choose a host machine and log in as root (or log in as another user and switch to root).

   ```
   $ su - root
   password: root-password
   ```

2. Find the name of the package that is installed:

   **RPM**
   ```
   # rpm -qa | grep vertica
   ```

   **DEB**
   ```
   # dpkg -l | grep vertica
   ```

3. Remove the package:
RPM

```bash
# rpm -e package
```

DEB

```bash
# dpkg -r package
```

**Note:**
If you want to delete the configuration file used with your installation, you can choose to delete the `/opt/vertica/` directory and all subdirectories using this command:

```
# rm -rf /opt/vertica/
```

For each client system:

- a. Delete the JDBC driver jar file.
- b. Delete ODBC driver data source names.
- c. Delete the ODBC driver software:
  - i. In Windows, go to **Start** > **Control Panel** > **Add or Remove Programs**.
  - ii. Locate Vertica.
  - iii. Click **Remove**.

**Installing and Configuring Management Console**

This section describes how to install, configure, and upgrade Management Console (MC). If you need to back up your instance of MC, see **Backing Up MC** in the Administrator's Guide.

You can install MC before or after you install Vertica; however, consider installing Vertica and creating a database before you install MC.
Before You Install MC

Management Console (MC) 9.3.x is compatible with the latest hotfix versions of Vertica server 7.2.3 and above. Read the following documents for more information:

- Supported Platforms document, at http://www.vertica.com/docs. The Supported Platforms document also lists supported browsers for MC.
- Installation Overview and Checklist. Make sure you have everything ready for your Vertica configuration.
- Before You Install Vertica. Read for required prerequisites for all Vertica configurations, including Management Console.

Port Requirements

When you use MC to create a Vertica cluster, the Create Cluster Wizard uses SSH on its default port (22).

Port 5444 is the default agent port and must be available for MC-to-node and node-to-node communications.

Port 5450 is the default MC port and must be available for node-to-MC communications.

See Ensure Ports Are Available for more information about port and firewall considerations.

Firewall Considerations

Make sure that a firewall or iptables are not blocking communications between the cluster’s database, Management Console, and MC's agents on each cluster node.

IP Address Requirements

If you install MC on a server outside the Vertica cluster it will be monitoring, that server must be accessible to at least the public network interfaces on the cluster.
Hardware Requirements

<table>
<thead>
<tr>
<th>Requirements</th>
<th>CPU</th>
<th>RAM</th>
<th>Disk Space</th>
</tr>
</thead>
<tbody>
<tr>
<td>Minimum</td>
<td>4-core</td>
<td>4G</td>
<td>2G</td>
</tr>
<tr>
<td>Recommended</td>
<td>8-core</td>
<td>8G</td>
<td>2G</td>
</tr>
</tbody>
</table>

You can install MC on any node in the cluster, or its own dedicated node. When running the MC on a node in the cluster, note that MC shares RAM and time on CPU cores with other Vertica processes. See Disk Space Requirements for Vertica.

Time Synchronization and MC's Self-Signed Certificate

When you connect to MC through a client browser, Vertica assigns each HTTPS request a self-signed certificate, which includes a timestamp. To increase security and protect against password replay attacks, the timestamp is valid for several seconds only, after which it expires.

To avoid being blocked out of MC, synchronize time on the hosts in your Vertica cluster, and on the MC host if it resides on a dedicated server. To recover from loss or lack of synchronization, resync system time and the Network Time Protocol.

SSL Requirements

The openssl package must be installed on your Linux environment so SSL can be set up during the MC configuration process. See Configuring TLS Server and Mutual Modes in the Administrator's Guide.

File Permission Requirements

On your local workstation, you must have at least read/write privileges on any files you plan to upload to MC through the Cluster Installation Wizard. These files include the Vertica server package, the license key (if needed), the private key file, and an optional CSV file of IP addresses.
Install Perl

The MC cluster installer uses Perl to perform the installation. Install Perl 5 on the target hosts before performing the cluster installation. Perl is available for download from www.perl.org.

Monitor Resolution

Management Console requires a minimum resolution of 1024 x 768, but Vertica recommends higher resolutions for optimal viewing.

Installing Management Console

You can install Management Console on any node you plan to include in the Vertica database cluster, as well as on its own, dedicated server outside the cluster.

Install Management Console on the MC Server

1. Download the MC package from the myVertica portal:
   vertica-console-current-version-linux-distro
   Save the package to a location on the target server, such as /tmp.

2. On the target server, log in as root or a user with sudo privileges.
3. Change to the directory where you saved the MC package.
4. Install MC using your local Linux distribution package management system—rpm, yum, zypper, apt, dpkg. For example:

   Red Hat 6
   
   # rpm -Uvh vertica-console-current-version.x86_64.RHEL6.rpm

   Debian and Ubuntu
   
   # dpkg -i vertica-console-current-version.deb
5. If you stopped the database before upgrading MC, restart the database.

As the root user, use the following command:

```
/etc/init.d/verticad start
```

For versions of Red Hat 7/CentOS 7 and above, run:

```
# systemctl start vertica-consoled
```

6. Open a browser and enter the URL of the MC installation, one of the following:

- **IP address:**
  
  `https://ip-address:mc-port/`

- **Server host name:**
  
  `https://hostname:mc-port/`

By default, `mc-port` is 5450.

7. If MC was not previously configured, the Configuration Wizard dialog box appears. Configuration steps are described in [Configuring MC](#).

If MC was previously configured, Vertica prompts you to accept the end-user license agreement (EULA) when you first log in to MC after the upgrade.

---

**Configuring MC**

After you [install MC](#), you need to configure it through a client browser connection. An MC configuration wizard walks you through creating the Linux **MC super** administrator account, storage locations, and other settings that MC needs to run. Information you provide during the configuration process is stored in the `/opt/vconsole/config/console.properties` file.

If you need to change settings after the configuration wizard ends, such as port assignments, you can do so later through Home > MC Settings page.
How to Configure MC

1. Open a browser session.
2. Enter the IP address or host name of the server on which you installed MC (or any cluster node's IP/host name if you already installed Vertica), and include the default MC port 5450. For example, you'll enter one of:


3. Follow the configuration wizard.

About Authentication for the MC Super Administrator

In the final step of the configuration process, you choose an authentication method for the MC super administrator. You can decide to have MC authenticate the MC super (in which case the process is complete), or you can choose LDAP.

If you choose LDAP, provide the following information for the newly-created MC super administrator:

- Corporate LDAP service host (IP address or host name)
- LDAP server running port (default 389)
- LDAP DN (distinguished name) for base search/lookup/authentication criteria

   At a minimum, specify the dc (domain component) field. For example: dc=vertica, dc=com generates a unique identifier of the organization, like the corporate Web URL vertica.com

- Default search path for the organization unit (ou)

   For example: ou=sales, ou=engineering

- Search attribute for the user name (uid), common name (cn), and so on

   For example, uid=jdoe, cn=Jane Doe

- Binding DN and password for the MC super administrator.

   In most cases, you provide the "Bind as administrator" fields, information used to establish the LDAP service connection for all LDAP operations, like search. Instead of using the administrator user name and password, the MC administrator could use his or her own LDAP credentials, as long as that user has search privileges.
If You Choose Bind Anonymously

Unless you specifically configure the LDAP server to deny anonymous binds, the underlying LDAP protocol will not cause MC's Configure Authentication process to fail if you choose "Bind anonymously" for the MC administrator. Before you use anonymous bindings for LDAP authentication on MC, be sure that your LDAP server is configured to explicitly disable/enable this option. For more information, see the article on Infusion Technology Solutions and the OpenLDAP documentation on access control.

What Happens Next

Shortly after you click Finish, you should see a status in the browser; however, for several seconds you might see only an empty page. During this brief period, MC runs as the local user 'root' long enough to bind to port number 5450. Then MC switches to the MC super administrator account that you just created, restarts MC, and displays the MC login page.

Where to Go Next

If you are a new MC user and this is your first MC installation, you might want to familiarize yourself with MC design. See Management Console in Vertica Concepts.

If you'd rather use MC now, the following following topics in the Administrator's Guide should help get you started:

<table>
<thead>
<tr>
<th>If you want to ...</th>
<th>See ...</th>
</tr>
</thead>
<tbody>
<tr>
<td>Use the MC interface to install Vertica on a cluster of hosts</td>
<td>Creating a Cluster Using MC</td>
</tr>
<tr>
<td>Create a new, empty Vertica database or import an existing Vertica database cluster into the MC interface</td>
<td>Managing Database Clusters</td>
</tr>
<tr>
<td>Create new MC users and map them to one or more Vertica databases that you manage through the MC interface</td>
<td>Database Users and Privileges (About MC Users and About MC Privileges and Roles)</td>
</tr>
<tr>
<td>If you want to ...</td>
<td>See ...</td>
</tr>
<tr>
<td>-------------------</td>
<td>---------</td>
</tr>
<tr>
<td>Monitor MC and one or more MC-managed Vertica databases</td>
<td>Monitoring Vertica Using Management Console</td>
</tr>
<tr>
<td>Change default port assignments or upload a new Vertica license or SSL certificate</td>
<td>Managing MC Settings</td>
</tr>
<tr>
<td>Compare MC functionality to functionality that the Administration Tools provides</td>
<td>Administration Tools and Management Console</td>
</tr>
</tbody>
</table>

**Uninstalling Management Console**

The uninstall command shuts down Management Console and removes most of the files that MC installation script installed.

To uninstall MC:

1. Log in to the target server as root.
2. Stop Management Console:

   ```bash
   # /etc/init.d/vertica-consoled stop
   ``
   
   For versions of Red Hat 7/CentOS 7 and above, use:

   ```bash
   # systemctl stop vertica-consoled
   ```

3. Look for previously-installed versions of MC and note the version:

   **RPM**
   ```bash
   # rpm -qa | grep vertica
   ```

   **DEB**
   ```bash
   # dpkg -l | grep vertica
   ```

4. Remove the package:

   **RPM**
   ```bash
   # rpm -e vertica-console
   ```

   **DEB**
To Reinstall MC

See [Installing and Configuring Management Console](#).

### Upgrading Your Operating System on Nodes in Your Vertica Cluster

If you need to upgrade the operating system on the nodes in your Vertica cluster, check with the documentation for your Linux distribution to make sure they support the particular upgrade you are planning.

For example, the following articles provide information about upgrading Red Hat:

- [How do I upgrade from Red Hat Enterprise Linux 6 to Red Hat Enterprise Linux 7?](#)
- [Does Red Hat support upgrades between major versions of Red Hat Enterprise Linux?](#)

After you confirm that you can perform the upgrade, follow the steps at [Best Practices for Upgrading the Operating System on Nodes in a Vertica Cluster](#).

### Using Time Zones With Vertica

Vertica uses the public-domain [Time Zone Database](#), also known as the tz Database.

Vertica uses the TZ environment variable on each node, if it has been set, for the default current time zone. Otherwise, Vertica uses the operating system time zone.

The TZ variable can be set by the operating system during login (see `/etc/profile`, `/etc/profile.d`, or `/etc/bashrc`) or by the user in `.profile`, `.bashrc` or `.bash-profile`.

TZ must be set to the same value on each node when you start Vertica.

The following command returns the current time zone for your database:
=> SHOW TIMEZONE;
   name | setting
   ------------------------------------------
   timezone | America/New_York
   (1 row)

You can also use the **SET TIMEZONE TO { value | 'value' }** command to set the time zone for a single session.

There is no database default time zone; instead, **TIMESTAMP WITH TIMEZONE** (TIMESTAMPTZ) data is stored in GMT (UTC) by converting data from the current local time zone to GMT.

When TIMESTAMPTZ data is used, data is converted back to use the current local time zone, which might be different from the local time zone where the data was stored. This conversion takes into account Daylight Saving Time (Summer Time), if applicable, depending on the year and date, to know when the Daylight Saving Time change occurred.

**TIMESTAMP WITHOUT TIMEZONE** data stores the timestamp, as given, and retrieves it exactly as given. The current time zone is ignored. The same is true for **TIME WITHOUT TIMEZONE**. For **TIME WITH TIMEZONE** (TIMETZ), however, the current time zone setting is stored along with the given time, and that time zone is used on retrieval.

**Note:** Vertica recommends that you use TIMESTAMPTZ, not TIMETZ.

TIMESTAMPTZ uses the current time zone on both input and output, such as in the following example:

```sql
create temp table s (tstz timestamp);=> set timezone 'america/new_york';
=> insert into s values ('2009-02-01 00:00:00');
=> insert into s values ('2009-05-12 12:00:00');
=> select tstz as 'local timezone', tstz at timezone 'america/new_york' as 'america/new_york',
    tstz at timezone 'gmt' as 'gmt' from s;

<table>
<thead>
<tr>
<th>Local timezone</th>
<th>America/New_York</th>
<th>GMT</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-02-01 00:00:00-05</td>
<td>2009-02-01 00:00:00</td>
<td>2009-02-01 05:00:00</td>
</tr>
<tr>
<td>2009-05-12 12:00:00-04</td>
<td>2009-05-12 12:00:00</td>
<td>2009-05-12 16:00:00</td>
</tr>
</tbody>
</table>
(2 rows)
```

The -05 in the Local time zone column above shows that the data is displayed in EST, while -04 indicates EDT. The other two columns show the **TIMESTAMP WITHOUT TIMEZONE** at the specified time zone.

The next example illustrates what occurs if the current time zone is changed to, for example, Greenwich Mean Time:
The +00 in the Local time zone column above indicates that TIMESTAMPTZ is displayed in 'GMT'.

The approach of using TIMESTAMPTZ fields to record events captures the GMT of the event, as expressed in terms of the local time zone. Later, it allows for easy conversion to any other time zone, either by setting the local time zone or by specifying an explicit AT TIMEZONE clause.

The following example shows how TIMESTAMP WITHOUT TIMEZONE fields work in Vertica.

```
=> CREATE TEMP TABLE tnoz (ts TIMESTAMP);
=> INSERT INTO tnoz VALUES('2009-02-01 00:00:00');
=> INSERT INTO tnoz VALUES('2009-05-12 12:00:00');
=> SET TIMEZONE TO 'GMT';
=> SELECT ts AS 'No timezone', ts AT TIMEZONE 'America/New_York' AS 'America/New_York', ts AT TIMEZONE 'GMT' AS 'GMT' FROM tnoz;
```

The +00 at the end of a timestamp indicates that the setting is TIMESTAMP WITH TIMEZONE in GMT (the current time zone). The 'America/New_York' column shows what the 'GMT' setting was when you recorded the time, assuming you read a normal clock in the time zone 'America/New_York'. What this shows is that if it is midnight in the 'America/New_York' time zone, then it is 5 am GMT.

**Note:**

00:00:00 Sunday February 1, 2009 in America/New_York converts to 05:00:00 Sunday February 1, 2009 in GMT.

The 'GMT' column displays the GMT time, assuming the input data was captured in GMT.

If you don't set the time zone to GMT, and you use another time zone, for example 'America/New_York', then the results display in 'America/New_York' with a -05 and -04, showing the difference between that time zone and GMT.

```
=> SET TIMEZONE TO 'America/New_York';
=> SHOW TIMEZONE;
name | setting
```
In this case, the last column is interesting in that it returns the time in New York, given that the data was captured in 'GMT'.

**See Also**

- Update tzdata Package
- SET TIME ZONE
- Date/Time Data Types
Welcome to Getting Started. This guide walks you through the process of configuring a Vertica Analytics Platform database and running typical queries.

For short tutorial on how to install Vertica, create a database, and load data, see the Quickstart Guide.

**Important:**
Before you start, you should be familiar with Vertica concepts.

**Using This Guide**

Getting Started shows how to set up a Vertica database and run simple queries that perform common database tasks.

**Who Should Use This Guide?**

Getting Started targets anyone who wants to learn how to create and run a Vertica database. This guide requires no special knowledge at this point, although a rudimentary knowledge of basic SQL commands is useful when you begin to run queries.
For short tutorial on how to install Vertica, create a database, and load data, see the Quickstart Guide.

**What You Need**

The examples in this guide require one of the following:

- Vertica installed on one host or a cluster of hosts. Vertica recommends a minimum of three hosts in the cluster.
- Vertica installed on a virtual machine (VM).

For further instructions about installation, see [Installing Vertica](#).

**Accessing Your Database**

You access your database with an SSH client or the terminal utility in your Linux console, such as vsqll. Throughout this guide, you use the following user interfaces:

- Linux command line (shell) interface
- Vertica Administration Tools
- vsqll client interface
- Vertica Management Console

**Quickstart Guide**

This section contains a short guide to setting up an installation environment for Vertica, loading data, and using various client drivers.

Examples in the documentation use $ to denote a terminal prompt and => to denote a vsqll prompt.
Preparing the Installation Environment

Before installing Vertica, you must configure your environment.

To run Vertica Enterprise on-premise, follow the numbered instructions below.

To run the Vertica in a Virtual Machine instead, see Downloading and Starting the Vertica Community Edition Virtual Machine.

1. Copy the installation file to your home directory. The example shows an rpm file for CentOS/RHEL, but you may have a deb file for Debian.

   $ scp vertica-9.3.1-4.x86_64.RHEL6.rpm ~/  

2. Identify the IP address of the current node.

   $ ipconfig -a  

3. Ensure your packages are up to date. Run the command based on your distribution. On CentOS and RedHat:

   $ sudo yum update -y  
   
   On openSUSE:

   $ sudo zypper up  
   
   On Debian and Ubuntu:

   $ sudo apt-get update && sudo apt-get upgrade  

4. Set swappiness to 1 (recommended).

   $ sudo systemctl vm.swappiness=1  

5. Verify that SELinux is running in permissive mode or is disabled.

   $ sudo setenforce 0  

6. Disable the system firewall.

   $ sudo systemctl mask firewalld  
   $ sudo systemctl disable firewalld
7. **Install Vertica.**

## Installing Vertica

1. To install from the binary, run the command based on your distribution.
   - **On CentOS, Red Hat, and openSUSE:**
     ```
     $ sudo rpm -Uvh vertica.9.3.1-4.x86_64.RHEL6.rpm
     ```
   - **On Debian and Ubuntu:**
     ```
     $ sudo dpkg -i vertica.9.3.1-4.x86_64.deb
     ```

2. Run the installation script. The following command specifies the localhost, the rpm, a database admin, and home directory.
   ```
   $ sudo /opt/vertica/sbin/install_vertica -s localhost -r vertica.9.3.1-4.x86_64.RHEL6.rpm
   -u dbadmin -g dbadmin -d /home/dbadmin -p vertica -L -Y
   ```

3. Switch to the newly created dbadmin user.
   ```
   $ su dbadmin
   ```

4. Run admintools and accept the EULA and operating license.
   ```
   $ admintools
   ```

5. **Create database and users.**

## Creating a Database and Users

The admintools utility included in the installation provides a number of administrative functions. The following steps show how to create a database and users with this utility.

1. View the status of your cluster. It should return an empty table.
   ```
   $ admintools -t view_cluster
   ```
2. Create a database called "vdb" in the home directory with the password "vertica". This command also sets the plaintext password "vertica" for both the database and dbadmin.

   $ admintools -t create_db --data_path=/home/dbadmin --catalog_path=/home/dbadmin --database=vdb --password=vertica --hosts=localhost

3. Run vsql and enter "vertica" at the password prompt.

   $ vsql

4. Create a user named "Mike" with the password "inventor."

   => CREATE USER 'Mike' IDENTIFIED BY 'inventor';

5. Grant the USAGE permission on the public schema.

   => GRANT USAGE ON SCHEMA PUBLIC TO Mike;

6. Load sample data.

---

**Loading Sample Data**

Vertica offers several solutions for loading files with structured and unstructured data, and from several formats.

**Creating a Sample Data File**

Create a sample CSV file called `cities.csv` with the following contents and save it to `/home/dbadmin/cities.csv`.

```
City,State,Zip,Population
Boston,MA,02108,694583
Chicago,IL,60601,2705994
Seattle,WA,98101,744955
Dallas,TX,75201,1345047
New York,NY,10001,8398748
```
Loading Structured Data from a File

1. Run vsql.

   ```
   $ vsql
   ```

2. Create the cities table.

   ```
   => CREATE TABLE cities (
       city     varchar(20),
       state    char(2),
       zip      int,
       population int
   );
   ```

3. Use the **COPY** statement to load the data from the `cities.csv` file. The following command logs exceptions and rejections in the home directory.

   ```
   => COPY cities FROM LOCAL '/home/dbadmin/cities.csv' DELIMITER ',' NULL ' ' DIRECT
   EXCEPTIONS '/home/dbadmin/cities_exceptions.log'
   REJECTED DATA '/home/dbadmin/cities_rejections.log';
   ```

4. Review the rejections log for what data was excluded. Here, the header was excluded.

   ```
   $ cat /home/dbadmin/cities_rejections.log
   City,State,Zip,Population
   ```

5. Review the exceptions for details on the error. In this case, the header failed Vertica's integer data type verification.

   ```
   $ cat /home/dbadmin/cities_exceptions.log
   COPY: Input record 1 has been rejected (Invalid integer format 'Zip' for column 3 (zip)).
   Please see /home/dbadmin/cities_rejections.log, record 1 for the rejected record. This record
   was record 1 from cities.csv
   ```

6. To fix this, add **SKIP 1** to the original COPY statement. This excludes the first row.

   ```
   => COPY cities FROM LOCAL '/home/dbadmin/cities.csv' DELIMITER ',' NULL ' ' DIRECT
   EXCEPTIONS '/home/dbadmin/cities_exceptions.log'
   REJECTED DATA '/home/dbadmin/cities_rejections.log' SKIP 1;
   ```
Loading Unstructured Data with Flex Tables

To load data from another source, Vertica uses Flex tables. Flex tables simplify data loading by allowing you to load unstructured or "semi-structured" data without having to create a schema or column definitions.

Supported formats include:

- Avro Data
- CEF
- CSV
- Delimited
- JSON

1. Create a table called cities_flex. Notice how it does not include column names or data types.
   => CREATE FLEXIBLE TABLE cities_flex();

2. Load the CSV file into the table.
   => COPY cities_flex FROM '/source/cities.csv' PARSE FDELIMITEDPARSER (delimiter=',');

3. Query the cities_flex table, specifying the column names from the original CSV file.
   => SELECT city, state FROM cities_flex;

Monitoring the Database

This page includes a collection of general-purpose SQL statements useful for monitoring your database.

Check Disk Space

Check disk space used by tables.
Check total disk space used.

```sql
=> SELECT to_char(sum(used_bytes)/1024/1024/1024,'999,999.99') AS gb FROM projection_storage;
```

Check the amount of free disk space.

```sql
=> SELECT to_char(sum(disk_space_used_gb)/1024, '999,999,999') AS disk_space_used_gb,
to_char(sum(disk_space_free_mb)/1024, '999,999,999') AS disk_space_free_gb FROM disk_storage;
```

**Adjust Data Types**

Change the Zip and Population columns from VARCHAR to INT.

```sql
=> UPDATE cities_flex_keys set data_type_guess='int' WHERE key_name='Zip';
=> UPDATE cities_flex_keys set data_type_guess='int' WHERE key_name='Population';
=> COMMIT;
```

Refresh the cities_flex_view with the new data types

```sql
=> SELECT build_flextable_view('cities_flex');
```

**Materialize the Flex Table**

Materialize the flex table and all columns into a persistent Vertica table.

```sql
=> CREATE TABLE cities AS SELECT * from cities_flex_view;
```

**View User and Role information**

View user information.
SELECT user_name, is_super_user, resource_pool, memory_cap_kb, temp_space_cap_kb, run_time_cap FROM users;

Identify users.

SELECT * FROM user_sessions;

View queries by user.

SELECT * FROM query_profiles WHERE user_name ILIKE '%dbadmin%';

View roles.

SELECT * FROM roles;

View Database Information

View resource pool assignments.

SELECT user_name, resource_pool FROM users;

View table information.

SELECT table_name, is_flextable, is_temp_table, is_system_table, count(*) FROM tables GROUP by 1,2,3,4;

View projection information.

SELECT is_segmented, is_aggregate_projection, has_statistics, is_super_projection, count(*) FROM projections GROUP by 1,2,3,4,5;

View update information.

SELECT substr(query, 0, instr(query, '\''+1) count(*) FROM (SELECT transaction_id, statement_id, upper(query::varchar(30000)) as query FROM query_profiles WHERE regexp_like(query, ''\s*update\s','i')) sq GROUP BY 1 ORDER BY 1;

View active events.

SELECT * FROM active_events WHERE event_problem_description NOT ILIKE %state to UP;

View backups.

SELECT * FROM database_backups;
View disk storage.

=> SELECT node_name, storage_path, storage_usage, storage_status, disk_space_free_percent FROM disk_storage;

View long-running queries

=> SELECT query_duration_us/1000000/60 AS query_duration_mins, table_name, user_name, processed_row_count AS rows_processed, substr(query,0,70) FROM query_profiles
ORDER BY query_duration_us DESC LIMIT 250;

View sizes and counts of Read Optimized Store (ROS) containers.

=> SELECT node_name, projection_name, sum(ros_count), sum(ros_used_bytes) FROM projection_storage
GROUP BY 1,2
HAVING sum(ros_count) >= 50
ORDER BY 3 DESC LIMIT 250;

**View License Information**

View license consumption.

=> SELECT GET_COMPLIANCE_STATUS();

View how the database complies with your license.

=> AUDIT('');

Audit the database to check if it complies with raw storage allowance of your license.

=> AUDIT_LICENSE_SIZE;

Compare storage size of database the database and your license.

=> SELECT /*+(license_utilization)*/
audit_start_timestamp,
database_size_bytes / (1024^3) AS database_size_gb,
license_size_bytes / (1024^3) AS license_size_gb, usage_percent
FROM v_catalog.licenseAudits ORDER BY audit_start_timestamp DESC LIMIT 30;

**Connecting Clients**

Vertica supports several third-party clients. A list of Vertica client drivers can be found [here](#).
Connecting to DbVisualizer

1. Download the DbVisualizer client application.
2. Create a database. Database Menu -> Create Database Connection.
3. Specify a name for the connection.
4. In the "Driver (JDBC)" field, specify Vertica.
5. In the "Database Server" field, specify an IP address.
6. In the "Database Port" field, specify a port number.
7. In the "Database Name" field, specify a database name.
8. In the "Database Userid" field, specify a username.
9. In the "Database Password" field, specify a password.
10. Use the "ping" function to test the connection.

Connecting to Tableau

1. Download Tableau.
2. Open Tableau Desktop.
3. Select Server Connection.
4. Select Vertica as the server type.
5. Set the Server IP.
6. Set the Port to "vdb".
7. Sign into the database.

Downloading and Starting the Vertica Community Edition Virtual Machine

For a hands-on introduction to Vertica, you can use the Vertica Community Edition Virtual Machine (Vertica CE VM), which is available for download on the Vertica website.

The Vertica CE VM is a preconfigured Linux environment that includes:

- Vertica Community Edition with the Vmart example database
- Management Console
- Administration Tools and vsq
- A tutorial that guides you through a series of common tasks.

Note:
You can preview the tutorial that is included in the VM by opening the

To download and install the Vertica CE VM, follow the instructions in the Vertica CE VM Installation Guide.

**Note:**
The Vertica CE VM is not supported for production use.

## Using the Vertica Interfaces

Vertica provides tools that allow you to perform administrative tasks quickly and easily.

The Management Console (MC) provides a unified view of your Vertica cluster through a browser connection. The Administration Tools provides a simple graphical user interface for you to perform certain tasks such as starting and stopping a database, running Database Designer, and more.

The following sections provide detailed information about both tools.

## Using Management Console

Management Console (MC) is the Vertica in-browser monitoring and management tool. Its graphical user interface provides a unified view of your Vertica database operations.

Through user-friendly, step-by-step screens, you can create, configure, manage, and monitor your Vertica databases and their associated clusters.

You can use MC to operate your Vertica database in Eon Mode or in Enterprise Mode. You can use MC to provision and deploy a Vertica Eon Mode database.

The following images show the look and feel of the MC interface.

To get started with MC, see Installing and Configuring Management Console.
Vertica Management Console

Diagnostics

- **MC Log**
  - Browse the management console's log.

- **Factory Reset**
  - Reset the management console to its initial installation state.

- **Restart Console**
  - Restart the management console process.

- **Audit Log**
  - Browse the audit log.

Vertica Management Console

### System User configurations

- Unix user (for application server): `dbadmin`
- Unix user group (for application server): `verticadb`
- Vertica user home path: `/home/dbadmin`

### Vertica database configurations

- Vertica license path: `/home/dbadmin`
- Vertica database catalog path: `/home/dbadmin`
- Vertica database data path: `/home/dbadmin`

### MC and Agent Port settings

- Application server running port: 5450
- Default Vertica agent port: 5444

### Application Server JVM settings

- Server total physical RAM size: 16 GB
- Initial heap size: 1 GB
- Maximum heap size: 2 GB

### Browser connections settings

- Browser autocomplete at login: On
- Disable TLS 1.0 and 1.1 connections from browser: Off
Running the Administration Tools

If possible, always run the Administration Tools using the database administrator account (dbadmin) on the administration host.

The Administration Tools interface responds to mouse clicks in some terminal windows, particularly local Linux windows, but you might find that it responds only to keystrokes. For a quick reference to keystrokes, see Using Keystrokes in the Administration Tools Interface in this guide.

When you run Administration Tools, the Main Menu dialog box appears with a dark blue background and a title on top. The screen captures used in this documentation set are cropped down to the dialog box itself, as shown in the following screenshot.

![Main Menu](image)

First Time Only

The first time you log in as the database administrator and run the Administration Tools, complete the following steps.

1. In the EULA (end-user license agreement) window, type accept to proceed. A window displays, requesting the location of the license key file you downloaded from the OpenText Web site. The default path is /tmp/vlicense.dat.
2. Type the absolute path to your license key (for example, /tmp/vlicense.dat) and click OK.
3. To return to the command line, select Exit and click OK.
Using Keystrokes in the Administration Tools Interface

The following table is a quick reference to keystroke usage in the Administration Tools interface. See Using the Administration Tools in the Administrator’s Guide for full details.

<table>
<thead>
<tr>
<th>Keystroke</th>
<th>Usage</th>
</tr>
</thead>
<tbody>
<tr>
<td>Return</td>
<td>Run selected command.</td>
</tr>
<tr>
<td>Tab</td>
<td>Cycle between OK, Cancel, Help, and menu.</td>
</tr>
<tr>
<td>Up/Down Arrow</td>
<td>Move cursor up and down in menu, window, or help file.</td>
</tr>
<tr>
<td>Space</td>
<td>Select item in list.</td>
</tr>
<tr>
<td>Character</td>
<td>Select corresponding command from menu.</td>
</tr>
</tbody>
</table>

Introducing the VMart Example Database

Vertica ships with a sample multi-schema database called the VMart Example Database, which represents a database that might be used by a large supermarket (VMart) to access information about its products, customers, employees, and online and physical stores. Using this example, you can create, run, optimize, and test a multi-schema database.

The VMart database contains the following schema:

- public (automatically created in any newly created Vertica database)
- store
- online_Sales

VMart Database Location and Scripts

If you installed Vertica from the RPM package, the VMart schema is installed in the /opt/vertica/examples/VMart_Schema directory. This folder contains the following
script files that you can use to get started quickly. Use the scripts as templates for your own applications.

<table>
<thead>
<tr>
<th>Script/file name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>vmart_count_data.sql</td>
<td>SQL script that counts rows of all example database tables, which you can use to verify load.</td>
</tr>
<tr>
<td>vmart_define_schema.sql</td>
<td>SQL script that defines the logical schema for each table and referential integrity constraints.</td>
</tr>
<tr>
<td>vmart_gen.cpp</td>
<td>Data generator source code (C++).</td>
</tr>
<tr>
<td>vmart_gen</td>
<td>Data generator executable file.</td>
</tr>
<tr>
<td>vmart_load_data.sql</td>
<td>SQL script that loads the generated sample data to the corresponding tables using COPY DIRECT.</td>
</tr>
<tr>
<td>vmart_queries.sql</td>
<td>SQL script that contains concatenated sample queries for use as a training set for the Database Designer.</td>
</tr>
<tr>
<td>vmart_query_##.sql</td>
<td>SQL scripts that contain individual queries; for example, vmart_query_01 through vmart_query_09.sql</td>
</tr>
<tr>
<td>vmart_schema_drop.sql</td>
<td>SQL script that drops all example database tables.</td>
</tr>
</tbody>
</table>

For more information about the schema, tables, and queries included with the VMart example database, see the Appendix.
Installing and Connecting to the VMart Example Database

Follow the steps in this section to create the fully functioning, multi-schema VMart example database to run sample queries. The number of example databases you create within a single Vertica installation is limited only by the disk space available on your system. However, Vertica strongly recommends that you start only one example database at a time to avoid unpredictable results.

Vertica provides two options to install the example database:

- **Quick Installation Using a Script**: This option lets you create the example database and start using it immediately. Use this method to bypass the schema and table creation processes and start querying immediately.
- **Advanced Installation**: The advance option is an advanced-but-simple example database installation using the Administration Tools interface. Use this method to better understand the database creation process and practice creating a schema, creating tables, and loading data.

**Note:**
Both installation methods create a database named VMart. If you try both installation methods, you need to drop the VMart database you created (see Restoring the Status of Your Host) or create the subsequent database with a new name. However, Vertica strongly recommends that you start only one example database at a time to avoid unpredictable results.

This tutorial uses Vertica-provided queries, but if you create your own design and use your own queries, you can follow the same set of procedures.

Quick Installation Using a Script

The script you need to perform a quick installation is located in /opt/vertica/sbin and is called install_example. This script creates a database on the default port (5433), generates data, creates the schema and a default superprojection, and loads the data. The folder also contains a delete_example script, which stops and drops the database.
1. In a terminal window, log in as the database administrator.
   ```
   $ su dbadmin
   
   Password: (your password)
   ```

2. Change to the /examples directory.
   ```
   $ cd /opt/vertica/examples
   ```

3. Run the install script:
   ```
   $ /opt/vertica/sbin/install_example VMart
   ```

   After installation, you should see the following:

   ```
   [dbadmin@localhost examples]$ /opt/vertica/sbin/install_example VMart
   Installing VMart example example database
   Mon Jul 22 06:57:40 PDT 2013
   Creating Database
   Completed
   Generating Data. This may take a few minutes.
   Completed
   Creating schema
   Completed
   Loading 5 million rows of data. Please stand by.
   Completed
   Removing generated data files
   Example data
   ```

   The example database log files, ExampleInstall.txt and ExampleDelete.txt, are written to /opt/vertica/examples/log.

   To start using your database, continue to Connecting to the Database in this guide. To drop the example database, see Restoring the Status of Your Host in this guide.

### Advanced Installation

To perform an advanced-but-simple installation, set up the VMart example database environment and then create the database using the Administration Tools or Management Console.

**Note:**

If you installed the VMart database using the quick installation method, you cannot complete the following steps because the database has already been created.
To try the advanced installation, drop the example database (see Getting Started on this guide) and perform the advanced installation, or create a new example database with a different name. However, Vertica strongly recommends that you install only one example database at a time to avoid unpredictable results.

The advanced installation requires the following steps:
Step 1: Setting Up the Example Environment

1. Stop all databases running on the same host on which you plan to install your example database.

   If you are unsure if other databases are running, run the Administration Tools and select View Cluster State. The State column should show DOWN values on pre-existing databases.

   If databases are running, click Stop Database in the Main Menu of the Administration Tools interface and click OK.

2. In a terminal window, log in as the database administrator:

   
   $ su dbadmin
   Password:

3. Change to the /VMart_Schema directory.

   $ cd /opt/vertica/examples/VMart_Schema

   Do not change directories while following this tutorial. Some steps depend on being in a specific directory.

4. Run the sample data generator.

   $ ./vmart_gen

5. Let the program run with the default parameters, which you can review in the README file.

   Using default parameters
directory = ./
numfiles = 1
seed = 2
null = '

timefile = Time.txt
numfactsalesrows = 5000000
numfactorderrows = 300000
numprodkeys = 60000
numstorekeys = 250
numpromokeys = 1000
numvendkeys = 50
numcustkeys = 50000
6. If the `vmart_gen` executable does not work correctly, recompile it as follows, and run the sample data generator script again.

```bash
$ g++ vmart_gen.cpp -o vmart_gen
$ chmod +x vmart_gen
$ ./vmart_gen
```
Step 2: Creating the Example Database

To create the example database: use the Administration Tools or Management Console, as described in this section.

Creating the Example Database Using the Administration Tools

In this procedure, you create the example database using the Administration Tools. To use the Management Console, go to the next section.

Note: If you have not used Administration Tools before, see Running the Administration Tools in this guide.

1. Run the Administration Tools.

   $ /opt/vertica/bin/admintools

   or simply type admintools

2. From the Administration Tools Main Menu, click Configuration Menu and click OK.
3. Click Create Database and click OK.
4. Name the database VMart and click OK.

5. Click OK to bypass the password and click Yes to confirm.

   There is no need for a database administrator password in this tutorial. When you create a production database, however, always specify an administrator password. Otherwise, the database is permanently set to trust authentication (no passwords).
6. Select the hosts you want to include from your Vertica cluster and click **OK**.

   This example creates the database on a one-host cluster. Vertica recommends a minimum of three hosts in the cluster. If you are using the Vertica Community Edition, you are limited to three nodes.

   ![Select hosts for the database](image)

7. Click **OK** to select the default paths for the data and catalog directories.

   ![Database data directories](image)

   - Catalog and data paths must contain only alphanumeric characters and cannot have leading space characters. Failure to comply with these restrictions could result in database creation failure.
   - When you create a production database, you’ll likely specify other locations than the default. See [Prepare Disk Storage Locations](#) in the Administrator’s Guide for more information.

8. Since this tutorial uses a one-host cluster, a K-safety warning appears. Click **OK**.

   ![Database with 1 or 2 hosts cannot be k-safe and it may lose data if it crashes](image)

9. Click **Yes** to create the database.

   ![Current Database Definition](image)
During database creation, Vertica automatically creates a set of node definitions based on the database name and the names of the hosts you selected and returns a success message.

10. Click **OK** to close the **Database VMart created successfully** message.

![Database VMart created successfully.]

**Creating the Example Database Using Management Console**

In this procedure, you create the example database using Management Console. To use the Administration Tools, follow the steps in the preceding section.

**Note:**

To use Management Console, the console should already be installed and you should be familiar with its concepts and layout. See [Using Management Console](#) in this guide for a brief overview, or for detailed information, see [Management Console](#) in Vertica Concepts and [Installing and Configuring Management Console](#) in Installing Vertica.

1. Connect to Management Console and log in.
2. On the Home page, click **Infrastructure** to go to the Databases and Clusters page.
3. Click to select the appropriate existing cluster and click **Create Database**.
4. Follow the on-screen wizard, which prompts you to provide the following information:
   - Database name, which must be between 3–25 characters, starting with a letter, and followed by any combination of letters, numbers, or underscores.
   - (Optional) database administrator password for the database you want to create and connect to.
   - IP address of a node in your database cluster, typically the IP address of the administration host.
5. Click **Next**.
Step 3: Connecting to the Database

Regardless of the installation method you used, follow these steps to connect to the database.

1. As dbadmin, run the Administration Tools.
   
   `$ /opt/vertica/bin/admintools`

   or simply type `admintools`.

2. If you are already in the Administration Tools, navigate to the Main Menu page.
3. Select Connect to Database, click OK.

To configure and load data into the VMart database, complete the following steps:

- Step 4: Defining the Database Schema
- Step 5: Loading Data

If you installed the VMart database using the Quick Installation method, the schema, tables, and data are already defined. You can choose to drop the example database (see Restoring the Status of Your Host in this guide) and perform the Advanced Installation, or continue straight to Querying Your Data in this guide.
Step 4: Defining the Database Schema

The VMart database installs with sample scripts with SQL commands that are intended to represent queries that might be used in a real business. The `vmart_define_schema.sql` script runs a script that defines the VMart schema and creates tables. You must run this script before you load data into the VMart database.

This script performs the following tasks:

- Defines two schemas in the VMart database schema: `online_sales` and `store`.
- Defines tables in both schemas.
- Defines constraints on those tables.

```sql
Vmart=> \i vmart_define_schema.sql
CREATE SCHEMA
CREATE SCHEMA
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
CREATE TABLE
ALTER TABLE
CREATE TABLE
CREATE TABLE
ALTER TABLE
CREATE TABLE
ALTER TABLE
CREATE TABLE
ALTER TABLE
CREATE TABLE
ALTER TABLE
CREATE TABLE
ALTER TABLE
```
Step 5: Loading Data

Now that you have created the schemas and tables, you can load data into a table by running the `vmart_load_data.sql` script. This script loads data from the 15 .tbl text files in `opt/vertica/examples/VMart_Schema` into the tables that `vmart_design_schema.sql` created.

It might take several minutes to load the data on a typical hardware cluster. Check the load status by monitoring the `vertica.log` file, as described in Monitoring Log Files in the Administrator's Guide.

```sql
VMart=> \i vmart_load_data.sql
Rows Loaded
------------
1826
  (1 row)
Rows Loaded
------------
60000
  (1 row)
Rows Loaded
------------
250
  (1 row)
Rows Loaded
------------
1000
  (1 row)
Rows Loaded
------------
50
  (1 row)
Rows Loaded
------------
50000
  (1 row)
Rows Loaded
------------
10000
  (1 row)
Rows Loaded
------------
100
  (1 row)
Rows Loaded
------------
100
  (1 row)
```
Querying Data

The VMart database installs with sample scripts that contain SQL commands that represent queries that might be used in a real business. Use basic SQL commands to query the database, or try out the following command. Once you’re comfortable running the example queries, you might want to write your own.

**Note:**

The data that your queries return might differ from the example output shown in this guide because the sample data generator is random.

Type the following SQL command to return the values for five products with the lowest fat content in the Dairy department. The command selects the fat content from Dairy department products in the product_dimention table in the public schema, orders them from low to high and limits the output to the first five (the five lowest fat contents).

```
VMart => SELECT fat_content
FROM ( SELECT DISTINCT fat_content
FROM product_dimension
WHERE department_description
IN ('Dairy') ) AS food
ORDER BY fat_content
LIMIT 5;
```

Your results will be similar to the following:

```
fat_content
----------
```
The preceding example is from the `vmart_query_01.sql` file. You can execute more sample queries using the scripts that installed with the VMart database or write your own. For a list of the sample queries supplied with Vertica, see Appendix: VMart Example Database Schema, Tables, and Scripts.

### Backing Up and Restoring the Database

**Caution:**

It is important to secure backup locations and strictly limit access to backups to users who are already permitted to access all data in the database. Compromising a backup means compromising the database.

Vertica supplies a comprehensive utility, `vbr`, that lets you back up and restore a full database, as well as create backups of specific schema or tables. You should back up your database regularly and before major or destructive operations.

All `vbr` operations rely on a configuration file that describes your database, backup locations, and other parameters. Typically you use the same configuration file for both the backup and restore operations. To create your first configuration file, copy one of the sample files for backup listed in Sample VBR .ini Files. Edit the copy to specify a snapshot (backup) name, your database details, and where to back up. The comments in the sample file guide you.

The following example shows a full backup:

```
$ vbr -t backup --config full-backup.ini
Starting backup of database VTDB.
Participating nodes: v_vmart_node0001, v_vmart_node0002, v_vmart_node0003, v_vmart_node0004.
Snapshotting database.
Snapshot complete.
Approximate bytes to copy: 2315056043 of 2356089422 total.
[==================================================] 100%
Copying backup metadata.
Finalizing backup.
Backup complete!
```

By default, there is no screen output other than the progress bar.
You can restore the entire database or selected schemas and tables. You can also use \texttt{vbr} to replicate data from one database to another or to copy an entire cluster. For more information about \texttt{vbr}, see \textit{Backing Up and Restoring the Database}.

**Using Database Designer to Create a Comprehensive Design**

The Vertica Database Designer:

- Analyzes your logical schema, sample data, and, optionally, your sample queries.
- Creates a physical schema design (a set of projections) that can be deployed automatically or manually.
- Can be used by anyone without specialized database knowledge.
- Can be run and rerun any time for additional optimization without stopping the database.
- Uses strategies to provide optimal query performance and data compression.

Use Database Designer to create a comprehensive design, which allows you to create new projections for all tables in your database.

You can also use Database Designer to create an incremental design, which creates projections for all tables referenced in the queries you supply. For more information, see \textit{Incremental Design} in the Administrator’s Guide.

You can create a comprehensive design with Database Designer using Management Console or through Administration Tools. You can also choose to run Database Designer programmatically (See \textit{About Running Database Designer Programmatically}).

**Running Database Designer with Management Console**

In this tutorial, you'll create a comprehensive design with Database Designer through the Management Console interface. If, in the future, you have a query that you want to optimize, you can create an enhanced (incremental) design with additional projections. You can tune these projections specifically for the query you provide. See \textit{Comprehensive Design} in the Administrator's Guide for more information.
**Note:**

To run Database Designer outside Administration Tools, you must be a dbadmin user. If you are not a dbadmin user, you must have the DBDUSER role assigned to you and own the tables for which you are designing projections.

You can choose to create the design manually or use the wizard. To create a design manually, see Creating a Design Manually in the Administrator's Guide.

Set your browser so that it does not cache pages. If a browser caches pages, you may not be able to see the new design added.

Follow these steps to use the wizard to create the comprehensive design in Management Console:

1. Log in to Management Console.
2. Verify that your database is up and running.
3. Choose the database for which you want to create the design. You can find the database under the Recent Databases section or by clicking Existing Infrastructure to reach the Databases and Clusters page. The database overview page opens.
4. At the bottom of the screen, click the Design button.
5. In the New Design dialog box, enter the design name.
6. Click Wizard to continue.
7. Create an initial design. For Design Type, select Comprehensive and click Next.
8. In the Optimization Objective window, select Balance Load and Performance to create a design that is balanced between database size and query performance. Click Next.
9. Select the schemas. Because the VMart design is a multi-schema database, select all three schemas (public, store, and online_sales) for your design in the Select Sample Data window. Click Next.

If you include a schema that contains tables without data, the design could be suboptimal. You can choose to continue, but Vertica recommends that you deselect the schemas that contain empty tables before you proceed.

10. Choose the K-safety value for your design. The K-Safety value determines the number of buddy projections you want database designer to create.

11. Choose Analyze Correlations Mode. Analyze Correlations Mode determines if Database Designer analyzes and considers column correlations when creating the design.
- **Ignore**: When creating a design, ignore any column correlations in the specified tables.

- **Consider existing**: Consider the existing correlations in the tables when creating the design. If you set the mode to 1, and there are no existing correlations, Database Designer does not consider correlations.

- **Analyze missing**: Analyze column correlations on tables where the correlation analysis was not previously performed. When creating the design, consider all column correlations (new and existing).

- **Analyze all**: Analyze all column correlations in the tables and consider them when creating the design. Even if correlations exist for a table, reanalyze the table for correlations.

Click **Next**.

12. Submit query files to Database Designer in one of two ways:

   - Supply your own query files by selecting the **Browse** button.
   - Click **Use Query Repository**, which submits recently executed queries from the QUERY_REQUESTS system table.

Click **Next**.

13. In the **Execution Options** window, select all the options you want. You can select all three options or fewer.

   ![Execution Options](image)

   The three options are:

   - **Analyze statistics**: Select this option to run statistics automatically after design deploy to help Database Designer make more optimal decisions for its proposed design.
• **Auto-build**: Select this option to run Database Designer as soon as you complete the wizard. This option only builds the proposed design.

• **Auto-deploy**: Select this option for auto-build designs that you want to deploy automatically.

14. Click **Submit Design**.

   The **Database Designer** page opens:

   • If you chose to automatically deploy your design, Database Designer executes in the background.
   • If you did not select the **Auto-build** or **Auto-deploy** options, you can click **Build Design** or **Deploy Design** on the **Database Designer** page.

15. In the **My Designs** pane, view the status of your design:

   • When the deployment completes, the **My Design** pane shows **Design Deployed**.
   • The event history window shows the details of the design build and deployment.

To run Database Designer with Administration Tools, see Run Database Designer with Administration Tools in this guide.

---

**Run Database Designer with Administration Tools**

In this procedure, you create a comprehensive design with Database Designer using the Administration Tools interface. If, in the future, you have a query that you want to optimize, you can create an enhanced (incremental) design with additional projections. You can tune these projections specifically for the query you provide. See Incremental Design in the Administrator’s Guide for more information.

Follow these steps to create the comprehensive design using Database Designer in Administration Tools:

1. If you are not in Administration Tools, exit the vsql session and access Administration Tools:
   • Type `\q` to exit vsql.
   • Type `admintools` to access the Administration Tools Main Menu.

2. Start the database for which you want to create a design.

3. From the **Main Menu**, click **Configuration Menu** and then click **OK**.
4. From the **Configuration Menu**, click **Run Database Designer** and then click **OK**.

5. When the **Select a database for design** dialog box opens, select **VMart** and then click **OK**.

![Select a database for design dialog box](image)

If you are prompted to enter the password for the database, click **OK** to bypass the message. Because no password was assigned when you installed the VMart database, you do not need to enter one now.

6. Click **OK** to accept the default directory for storing Database Designer output and log files.

![Enter directory for Database Designer output](image)

7. In the **Database Designer** window, enter a name for the design, for example, **vmart_design**, and click **OK**. Design names can contain only alphanumeric characters or underscores. No other special characters are allowed.
8. Create a complete initial design. In the Design Type window, click Comprehensive and click OK.

9. Select the schemas. Because the VMart design is a multi-schema database, you can select all three schemas (online_sales, public, and store) for your design. Click OK.

If you include a schema that contains tables without data, the Administration Tools notifies you that designing for tables without data could be suboptimal. You can choose to continue, but Vertica recommends that you deselect the schemas that contain empty tables before you proceed.

10. In the Design Options window, accept all three options and click OK.

The three options are:
• **Optimize with queries:** Supplying the Database Designer with queries is especially important if you want to optimize the database design for query performance. Vertica recommends that you limit the design input to 100 queries.

• **Update statistics:** Accurate statistics help the Database Designer choose the best strategy for data compression. If you select this option, the database statistics are updated to maximize design quality.

• **Deploy design:** The new design deploys automatically. During deployment, new projections are added, some existing projections retained, and any necessary existing projections removed. Any new projections are refreshed to populate them with data.

11. Because you selected the **Optimize with queries** option, you must enter the full path to the file containing the queries that will be run on your database. In this example, it is:

   ```
   /opt/vertica/examples/VMart_Schema/vmart_queries.sql
   ```

   The queries in the query file must be delimited with semicolons (;). The last query must end with a semicolon (;).

12. Choose the K-safety value you want and click **OK**. The design K-Safety determines the number of buddy projections you want database designer to create.

   If you create a comprehensive design on a single node, you are not prompted to enter a K-safety value.

13. In the **Optimization Objective** window, select **Balanced query/load performance** to create a design that is balanced between database size and query performance. Click **OK**.
14. When the informational message displays, click **Proceed**.

Database Designer automatically performs these actions:

- Sets up the design session.
- Examines table data.
- Loads queries from the query file you provided (in this example, `/opt/vertica/examples/VMart_Schema/vmart_queries.sql`).
- Creates the design.

Deploys the design or saves a SQL file containing the commands to create the design, based on your selections in the Design Options window.

Depending on system resources, the design process could take several minutes. You should allow this process to complete uninterrupted. If you must cancel the session, use Ctrl+C.

15. When Database Designer finishes, press **Enter** to return to the Administration Tools menu. Examine the steps taken to create the design. The files are in the directory you specified to store the output and log files. In this example, that directory is `/opt/vertica/examples/VMart_Schema`. For more information about the script files, see **About Database Designer**, in the Administrator's Guide.

For additional information about managing your designs, see **Creating a Database Design** in the Administrator's Guide.
Restoring the Status of Your Host

When you finish the tutorial, you can restore your host machines to their original state. Use the following instructions to clean up your host and start over from scratch.

Stopping and Dropping the Database

Follow these steps to stop and/or drop your database. A database must be stopped before it can be dropped.

1. If connected to the database, disconnect by typing \q.
2. In the Administration Tools Main Menu dialog box, click Stop Database and click OK.
3. In the Select database to stop window, select the database you want to stop and click OK.
4. After stopping the database, click Configuration Menu and click OK.
5. Click Drop Database and click OK.
6. In the Select database to drop window, select the database you want to drop and click OK.
7. Click Yes to confirm.
8. In the next window type yes (lowercase) to confirm and click OK.

Alternatively, use the delete_example script, which stops and drops the database:

1. If connected to the database, disconnect by typing \q.
2. In the Administration Tools Main Menu dialog box, select Exit.
3. Log in as the database administrator.
4. Change to the /examples directory.

$ cd /opt/vertica/examples

5. Run the delete_example script.

$ /opt/vertica/sbin/delete_example Vmart

Uninstalling Vertica

See Uninstalling Vertica.
Optional Steps

You can also choose to:

- Remove the dbadmin account on all cluster hosts.
- Remove any example database directories you created.

Changing the GUI Appearance

The appearance of the graphical user interface (GUI) depends on the color and font settings used by your terminal window. The screen captures in this document were made using the default color and font settings in a PuTTY terminal application running on a Windows platform.

Note:

If you are using a remote terminal application, such as PuTTY or a Cygwin bash shell, verify that your window is at least 81 characters wide and 23 characters high.

If you are using PuTTY, take these steps to make the Administration Tools look like the screen captures in this document.

1. In a PuTTY window, right-click the title area and select Change Settings.
2. Create or load a saved session.
3. In the Category dialog, click Window > Appearance.
4. In the Font settings, click the Change... button.
6. Click Apply.

Repeat these steps for each existing session that you use to run the Administration Tools.

You can also change the translation to support UTF-8.

1. In a PuTTY window, right-click the title area and select Change Settings.
2. Create or load a saved session.
3. In the Category dialog, click Window > Translation.
4. In the Received data assumed to be in which character set drop-down menu, select UTF-8.
5. Click Apply.
Appendix: VMart Example Database Schema, Tables, and Scripts

This appendix provides detailed information about the VMart example database’s schema, tables, and scripts.

The VMart example database contains three different schemas:

- public
- store
- online_sales

The term “schema” has several related meanings in Vertica:

- In SQL statements, a schema refers to named namespace for a logical schema.
- Logical schema refers to a set of tables and constraints.
- Physical schema refers to a set of projections.

Tables identifies the three schemas and all the data tables in the VMart database. Each schema contains tables that are created and loaded during database installation. See the schema maps for a list of tables and their contents:

- public Schema Map
- store Schema Map
- online_sales Schema Map

Sample Scripts describes the sample scripts that contain SQL commands that represent queries that might be used in a real business using a VMart-like database. Once you’re comfortable running the example queries, you might want to write your own.

Tables

The three schemas in the VMart database include the following tables:

<table>
<thead>
<tr>
<th>public Schema</th>
<th>store Schema</th>
<th>online_sales Schema</th>
</tr>
</thead>
<tbody>
<tr>
<td>inventory_fact</td>
<td>store_orders_</td>
<td>online_sales_fact</td>
</tr>
</tbody>
</table>
The public schema is a snowflake schema. The following graphic illustrates the public schema and its relationships with tables in the online_sales and store schemas.

The subsequent subsections describe database tables.
inventory_fact

This table contains information about each product in inventory.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>date_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>product_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>product_version</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>warehouse_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>qty_in_stock</td>
<td>INTEGER</td>
<td>No</td>
</tr>
</tbody>
</table>
**customer_dimension**

This table contains information about all the retail chain’s customers.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>customer_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>customer_type</td>
<td>VARCHAR(16)</td>
<td>Yes</td>
</tr>
<tr>
<td>customer_name</td>
<td>VARCHAR(256)</td>
<td>Yes</td>
</tr>
<tr>
<td>customer_gender</td>
<td>VARCHAR(8)</td>
<td>Yes</td>
</tr>
<tr>
<td>title</td>
<td>VARCHAR(8)</td>
<td>Yes</td>
</tr>
<tr>
<td>household_id</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>customer_address</td>
<td>VARCHAR(256)</td>
<td>Yes</td>
</tr>
<tr>
<td>customer_city</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>customer_state</td>
<td>CHAR(2)</td>
<td>Yes</td>
</tr>
<tr>
<td>customer_region</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>marital_status</td>
<td>VARCHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>customer_age</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>number_of_children</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>annual_income</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>occupation</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>largest_bill_amount</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>store_membership_card</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>customer_since</td>
<td>DATE</td>
<td>Yes</td>
</tr>
<tr>
<td>deal_stage</td>
<td>VARCHAR(32)</td>
<td>Yes</td>
</tr>
</tbody>
</table>
This table contains information about dates. It is generated from a file containing correct date/time data.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>date_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>date</td>
<td>DATE</td>
<td>Yes</td>
</tr>
<tr>
<td>full_date_description</td>
<td>VARCHAR(18)</td>
<td>Yes</td>
</tr>
<tr>
<td>day_of_week</td>
<td>VARCHAR(9)</td>
<td>Yes</td>
</tr>
<tr>
<td>day_number_in_calendar_month</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>day_number_in_calendar_year</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>day_number_in_fiscal_month</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>day_number_in_fiscal_year</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>last_day_in_week_indicator</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>last_day_in_month_indicator</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>calendar_week_number_in_year</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>calendar_month_name</td>
<td>VARCHAR(9)</td>
<td>Yes</td>
</tr>
<tr>
<td>calendar_month_number_in_year</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>calendar_year_month</td>
<td>CHAR(7)</td>
<td>Yes</td>
</tr>
<tr>
<td>calendar_quarter</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>calendar_year_quarter</td>
<td>CHAR(7)</td>
<td>Yes</td>
</tr>
</tbody>
</table>

| deal_size | INTEGER | Yes |
| last Deal Update | DATE | Yes |

**date_dimension**
**employee_dimension**

This table contains information about all the people who work for the retail chain.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>employee_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>employee_gender</td>
<td>VARCHAR(8)</td>
<td>Yes</td>
</tr>
<tr>
<td>courtesy_title</td>
<td>VARCHAR(8)</td>
<td>Yes</td>
</tr>
<tr>
<td>employee_first_name</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>employee_middle_initial</td>
<td>VARCHAR(8)</td>
<td>Yes</td>
</tr>
<tr>
<td>employee_last_name</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>employee_age</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>hire_date</td>
<td>DATE</td>
<td>Yes</td>
</tr>
<tr>
<td>employee_street_address</td>
<td>VARCHAR(256)</td>
<td>Yes</td>
</tr>
<tr>
<td>employee_city</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>employee_state</td>
<td>CHAR(2)</td>
<td>Yes</td>
</tr>
<tr>
<td>employee_region</td>
<td>CHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>job_title</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>reports_to</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
</tbody>
</table>
product_dimension

This table describes all products sold by the department store chain.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>product_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>product_version</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>product_description</td>
<td>VARCHAR(128)</td>
<td>Yes</td>
</tr>
<tr>
<td>sku_number</td>
<td>CHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>category_description</td>
<td>CHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>department_description</td>
<td>CHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>package_type_description</td>
<td>CHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>package_size</td>
<td>CHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>fat_content</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>diet_type</td>
<td>CHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>weight</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>weight_units_of_measure</td>
<td>CHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>shelf_width</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>shelf_height</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>shelf_depth</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>NULLs</td>
</tr>
<tr>
<td>----------------------------------</td>
<td>------------</td>
<td>-------</td>
</tr>
<tr>
<td>product_price</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>product_cost</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>lowest_competitor_price</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>highest_competitor_price</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>average_competitor_price</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>discontinued_flag</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
</tbody>
</table>

**promotion_dimension**

This table describes every promotion ever done by the retail chain.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>promotion_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>promotion_name</td>
<td>VARCHAR(128)</td>
<td>Yes</td>
</tr>
<tr>
<td>price_reduction_type</td>
<td>VARCHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>promotion_media_type</td>
<td>VARCHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>ad_type</td>
<td>VARCHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>display_type</td>
<td>VARCHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>coupon_type</td>
<td>VARCHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>ad_media_name</td>
<td>VARCHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>display_provider</td>
<td>VARCHAR(128)</td>
<td>Yes</td>
</tr>
<tr>
<td>promotion_cost</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>promotion_begin_date</td>
<td>DATE</td>
<td>Yes</td>
</tr>
<tr>
<td>promotion_end_date</td>
<td>DATE</td>
<td>Yes</td>
</tr>
</tbody>
</table>
**shipping_dimension**

This table contains information about shipping companies that the retail chain uses.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>shipping_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>ship_type</td>
<td>CHAR(30)</td>
<td>Yes</td>
</tr>
<tr>
<td>ship_mode</td>
<td>CHAR(10)</td>
<td>Yes</td>
</tr>
<tr>
<td>ship_carrier</td>
<td>CHAR(20)</td>
<td>Yes</td>
</tr>
</tbody>
</table>

**vendor_dimension**

This table contains information about each vendor that provides products sold through the retail chain.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>vendor_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>vendor_name</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>vendor_address</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>vendor_city</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>vendor_state</td>
<td>CHAR(2)</td>
<td>Yes</td>
</tr>
<tr>
<td>vendor_region</td>
<td>VARCHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>deal_size</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>last_deal_update</td>
<td>DATE</td>
<td>Yes</td>
</tr>
</tbody>
</table>
**warehouse_dimension**

This table provides information about each of the chain’s warehouses.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>warehouse_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>warehouse_name</td>
<td>VARCHAR(20)</td>
<td>Yes</td>
</tr>
<tr>
<td>warehouse_address</td>
<td>VARCHAR(256)</td>
<td>Yes</td>
</tr>
<tr>
<td>warehouse_city</td>
<td>VARCHAR(60)</td>
<td>Yes</td>
</tr>
<tr>
<td>warehouse_state</td>
<td>CHAR(2)</td>
<td>Yes</td>
</tr>
<tr>
<td>warehouse_region</td>
<td>VARCHAR(32)</td>
<td>Yes</td>
</tr>
</tbody>
</table>

**store Schema Map**

The **store** schema is a snowflake schema that contains information about the retail chain’s bricks-and-mortar stores. The following graphic illustrates the **store** schema and its relationship with tables in the **public** schema.

The subsequent subsections describe database tables.
**store_orders_fact**

This table contains information about all orders made at the company’s brick-and-mortar stores.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>product_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>product_version</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>store_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>vendor_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>employee_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>NULLs</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>--------------</td>
<td>-------</td>
</tr>
<tr>
<td>order_number</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>date_ordered</td>
<td>DATE</td>
<td>Yes</td>
</tr>
<tr>
<td>date_shipped</td>
<td>DATE</td>
<td>Yes</td>
</tr>
<tr>
<td>expected_delivery_date</td>
<td>DATE</td>
<td>Yes</td>
</tr>
<tr>
<td>date_delivered</td>
<td>DATE</td>
<td>Yes</td>
</tr>
<tr>
<td>quantity_ordered</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>quantity_delivered</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>shipper_name</td>
<td>VARCHAR(32)</td>
<td>Yes</td>
</tr>
<tr>
<td>unit_price</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>shipping_cost</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>total_order_cost</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>quantity_in_stock</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>reorder_level</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>overstock_ceiling</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
</tbody>
</table>

**store_sales_fact**

This table contains information about all sales made at the company’s brick-and-mortar stores.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>date_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>product_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>product_version</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>store_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>NULLs</td>
</tr>
<tr>
<td>---------------------------</td>
<td>----------------</td>
<td>-------</td>
</tr>
<tr>
<td>promotion_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>customer_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>employee_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>pos_transaction_number</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>sales_quantity</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>sales_dollar_amount</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>cost_dollar_amount</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>gross_profit_dollar_amount</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>transaction_type</td>
<td>VARCHAR(16)</td>
<td>Yes</td>
</tr>
<tr>
<td>transaction_time</td>
<td>TIME</td>
<td>Yes</td>
</tr>
<tr>
<td>tender_type</td>
<td>VARCHAR(8)</td>
<td>Yes</td>
</tr>
</tbody>
</table>

store_dimension

This table contains information about each brick-and-mortar store within the retail chain.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>store_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>store_name</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>store_number</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>store_address</td>
<td>VARCHAR(256)</td>
<td>Yes</td>
</tr>
<tr>
<td>store_city</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>store_state</td>
<td>CHAR(2)</td>
<td>Yes</td>
</tr>
<tr>
<td>store_region</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>floor_plan_type</td>
<td>VARCHAR(32)</td>
<td>Yes</td>
</tr>
</tbody>
</table>
### online_sales Schema Map

The `online_sales` schema is a snowflake schema that contains information about the retail chains. The following graphic illustrates the `online_sales` schema and its relationship with tables in the `public` schema.

The subsequent subsections describe database tables.
online_sales_fact

This table describes all the items purchased through the online store front.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>sale_date_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>ship_date_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>product_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>product_version</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>customer_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>call_center_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>online_page_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>shipping_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>warehouse_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>promotion_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>NULLs</td>
</tr>
<tr>
<td>------------------------</td>
<td>---------------</td>
<td>-------</td>
</tr>
<tr>
<td>pos_transaction_number</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>sales_quantity</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>sales_dollar_amount</td>
<td>FLOAT</td>
<td>Yes</td>
</tr>
<tr>
<td>ship_dollar_amount</td>
<td>FLOAT</td>
<td>Yes</td>
</tr>
<tr>
<td>net_dollar_amount</td>
<td>FLOAT</td>
<td>Yes</td>
</tr>
<tr>
<td>cost_dollar_amount</td>
<td>FLOAT</td>
<td>Yes</td>
</tr>
<tr>
<td>gross_profit_dollar_amount</td>
<td>FLOAT</td>
<td>Yes</td>
</tr>
<tr>
<td>transaction_type</td>
<td>VARCHAR(16)</td>
<td>Yes</td>
</tr>
</tbody>
</table>

**call_center_dimension**

This table describes all the chain’s call centers.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>call_center_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>cc_closed_date</td>
<td>DATE</td>
<td>Yes</td>
</tr>
<tr>
<td>cc_open_date</td>
<td>DATE</td>
<td>Yes</td>
</tr>
<tr>
<td>cc_date</td>
<td>VARCHAR(50)</td>
<td>Yes</td>
</tr>
<tr>
<td>cc_class</td>
<td>VARCHAR(50)</td>
<td>Yes</td>
</tr>
<tr>
<td>cc_employees</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>cc_hours</td>
<td>CHAR(20)</td>
<td>Yes</td>
</tr>
<tr>
<td>cc_manager</td>
<td>VARCHAR(40)</td>
<td>Yes</td>
</tr>
<tr>
<td>cc_address</td>
<td>VARCHAR(256)</td>
<td>Yes</td>
</tr>
<tr>
<td>cc_city</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
<tr>
<td>cc_state</td>
<td>CHAR(2)</td>
<td>Yes</td>
</tr>
<tr>
<td>cc_region</td>
<td>VARCHAR(64)</td>
<td>Yes</td>
</tr>
</tbody>
</table>
online_page_dimension

This table describes all the pages in the online store front.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>NULLs</th>
</tr>
</thead>
<tbody>
<tr>
<td>online_page_key</td>
<td>INTEGER</td>
<td>No</td>
</tr>
<tr>
<td>start_date</td>
<td>DATE</td>
<td>Yes</td>
</tr>
<tr>
<td>end_date</td>
<td>DATE</td>
<td>Yes</td>
</tr>
<tr>
<td>page_number</td>
<td>INTEGER</td>
<td>Yes</td>
</tr>
<tr>
<td>page_description</td>
<td>VARCHAR(100)</td>
<td>Yes</td>
</tr>
<tr>
<td>page_type</td>
<td>VARCHAR(100)</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Sample Scripts

You can create your own queries, but the VMart example directory includes sample query script files to help you get started quickly.

You can find the following sample scripts at this path /opt/vertica/examples/VMart_Schema.

To run any of the scripts, enter

```
=> \i <script_name>
```

Alternatively, type the commands from the script file manually.

**Note:**
The data that your queries return might differ from the example output shown in this guide because the sample data generator is random.
vmart_query_01.sql

```
-- vmart_query_01.sql
-- FROM clause subquery
-- Return the values for five products with the
-- lowest-fat content in the Dairy department

SELECT fat_content
FROM (SELECT DISTINCT fat_content
       FROM product_dimension
       WHERE department_description
         IN ('Dairy') ) AS food
       ORDER BY fat_content
       LIMIT 5;
```

Output

```
fat_content
--------
  80
  81
  82
  83
  84
(5 rows)
```

vmart_query_02.sql

```
-- vmart_query_02.sql
-- WHERE clause subquery
-- Asks for all orders placed by stores located in Massachusetts
-- and by vendors located elsewhere before March 1, 2003:

SELECT order_number, date_ordered
FROM store.store_orders_fact orders
WHERE orders.store_key IN (SELECT store_key
                            FROM store.store_dimension
                            WHERE store_state = 'MA')
                            AND orders.vendor_key NOT IN (SELECT vendor_key
                            FROM public.vendor_dimension
                            WHERE vendor_state = 'MA')
                            AND date_ordered < '2012-03-01';
```

Output

```
<table>
<thead>
<tr>
<th>order_number</th>
<th>date_ordered</th>
</tr>
</thead>
<tbody>
<tr>
<td>53819</td>
<td>2012-02-10</td>
</tr>
<tr>
<td>222168</td>
<td>2012-02-05</td>
</tr>
<tr>
<td>168081</td>
<td>2012-01-08</td>
</tr>
<tr>
<td>106922</td>
<td>2012-02-07</td>
</tr>
<tr>
<td>246465</td>
<td>2012-02-10</td>
</tr>
<tr>
<td>234218</td>
<td>2012-02-03</td>
</tr>
<tr>
<td>263119</td>
<td>2012-01-04</td>
</tr>
<tr>
<td>73015</td>
<td>2012-01-01</td>
</tr>
<tr>
<td>233618</td>
<td>2012-02-10</td>
</tr>
<tr>
<td>85784</td>
<td>2012-02-07</td>
</tr>
<tr>
<td>146607</td>
<td>2012-02-07</td>
</tr>
<tr>
<td>296193</td>
<td>2012-02-05</td>
</tr>
<tr>
<td>55852</td>
<td>2012-01-05</td>
</tr>
<tr>
<td>144574</td>
<td>2012-01-05</td>
</tr>
<tr>
<td>117412</td>
<td>2012-02-08</td>
</tr>
<tr>
<td>276288</td>
<td>2012-02-08</td>
</tr>
<tr>
<td>185103</td>
<td>2012-01-03</td>
</tr>
<tr>
<td>282274</td>
<td>2012-01-01</td>
</tr>
<tr>
<td>245300</td>
<td>2012-02-06</td>
</tr>
<tr>
<td>143526</td>
<td>2012-01-04</td>
</tr>
<tr>
<td>59564</td>
<td>2012-02-06</td>
</tr>
</tbody>
</table>

vmart_query_03.sql

```sql
-- vmart_query_03.sql
-- noncorrelated subquery
-- Requests female and male customers with the maximum
-- annual income from customers
SELECT customer_name, annual_income
FROM public.customer_dimension
WHERE (customer_gender, annual_income) IN (SELECT customer_gender, MAX(annual_income)
FROM public.customer_dimension
GROUP BY customer_gender);
```

Output

<table>
<thead>
<tr>
<th>customer_name</th>
<th>annual_income</th>
</tr>
</thead>
<tbody>
<tr>
<td>James M. McNulty</td>
<td>999979</td>
</tr>
<tr>
<td>Emily G. Vogel</td>
<td>999998</td>
</tr>
</tbody>
</table>

(2 rows)
vmart_query_04.sql

```
-- vmart_query_04.sql
-- IN predicate
-- Find all products supplied by stores in MA
SELECT DISTINCT s.product_key, p.product_description
FROM store.store_sales_fact s, public.product_dimension p
WHERE s.product_key = p.product_key
AND s.product_version = p.product_version AND s.store_key IN (SELECT store_key FROM store.store_dimension WHERE store_state = 'MA')
ORDER BY s.product_key;
```

Output

<table>
<thead>
<tr>
<th>product_key</th>
<th>product_description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Brand #1 butter</td>
</tr>
<tr>
<td>1</td>
<td>Brand #2 bagels</td>
</tr>
<tr>
<td>2</td>
<td>Brand #3 lamb</td>
</tr>
<tr>
<td>2</td>
<td>Brand #4 brandy</td>
</tr>
<tr>
<td>2</td>
<td>Brand #5 golf clubs</td>
</tr>
<tr>
<td>2</td>
<td>Brand #6 chicken noodle soup</td>
</tr>
<tr>
<td>3</td>
<td>Brand #10 ground beef</td>
</tr>
<tr>
<td>3</td>
<td>Brand #11 vanilla ice cream</td>
</tr>
<tr>
<td>3</td>
<td>Brand #7 canned chicken broth</td>
</tr>
<tr>
<td>3</td>
<td>Brand #8 halibut</td>
</tr>
<tr>
<td>3</td>
<td>Brand #9 camera case</td>
</tr>
<tr>
<td>4</td>
<td>Brand #12 rash ointment</td>
</tr>
<tr>
<td>4</td>
<td>Brand #13 low fat milk</td>
</tr>
<tr>
<td>4</td>
<td>Brand #14 chocolate chip cookies</td>
</tr>
<tr>
<td>4</td>
<td>Brand #15 silver polishing cream</td>
</tr>
<tr>
<td>5</td>
<td>Brand #16 cod</td>
</tr>
<tr>
<td>5</td>
<td>Brand #17 band aids</td>
</tr>
<tr>
<td>6</td>
<td>Brand #18 bananas</td>
</tr>
<tr>
<td>6</td>
<td>Brand #19 starch</td>
</tr>
<tr>
<td>6</td>
<td>Brand #20 vegetable soup</td>
</tr>
<tr>
<td>6</td>
<td>Brand #21 bourbon</td>
</tr>
</tbody>
</table>
...
```
SELECT store_key, order_number, date_ordered
FROM store.store_orders_fact
WHERE EXISTS (  
    SELECT 1  
    FROM public.vendor_dimension  
    WHERE public.vendor_dimension.vendor_key = store.store_orders_fact.vendor_key)  
AND date_ordered = '2012-01-02';
```

**Output**

<table>
<thead>
<tr>
<th>store_key</th>
<th>order_number</th>
<th>date_ordered</th>
</tr>
</thead>
<tbody>
<tr>
<td>98</td>
<td>151837</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>123</td>
<td>238372</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>242</td>
<td>263973</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>150</td>
<td>226047</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>247</td>
<td>232273</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>203</td>
<td>171649</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>129</td>
<td>98723</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>80</td>
<td>265660</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>231</td>
<td>271085</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>149</td>
<td>12169</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>141</td>
<td>201153</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>1</td>
<td>23715</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>156</td>
<td>98182</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>44</td>
<td>229465</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>178</td>
<td>141869</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>134</td>
<td>44410</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>141</td>
<td>129839</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>205</td>
<td>54138</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>113</td>
<td>63358</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>99</td>
<td>50142</td>
<td>2012-01-02</td>
</tr>
<tr>
<td>44</td>
<td>131255</td>
<td>2012-01-02</td>
</tr>
</tbody>
</table>

...
vmart_query_07.sql

-- vmart_query_07.sql
-- Multicolumn subquery
-- Which products have the highest cost, grouped by category and department
SELECT product_description, sku_number, department_description
FROM public.product_dimension
WHERE (category_description, department_description, product_cost) IN (
  SELECT category_description, department_description, MAX(product_cost) FROM product_dimension
  GROUP BY category_description, department_description);

Output

<table>
<thead>
<tr>
<th>product_description</th>
<th>sku_number</th>
<th>department_description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Brand #601 steak</td>
<td>SKU-#601</td>
<td>Meat</td>
</tr>
<tr>
<td>Brand #649 brooms</td>
<td>SKU-#649</td>
<td>Cleaning supplies</td>
</tr>
<tr>
<td>Brand #677 veal</td>
<td>SKU-#677</td>
<td>Meat</td>
</tr>
<tr>
<td>Brand #1371 memory card</td>
<td>SKU-#1371</td>
<td>Photography</td>
</tr>
<tr>
<td>Brand #1761 catfish</td>
<td>SKU-#1761</td>
<td>Seafood</td>
</tr>
<tr>
<td>Brand #1810 frozen pizza</td>
<td>SKU-#1810</td>
<td>Frozen Goods</td>
</tr>
<tr>
<td>Brand #1979 memory card</td>
<td>SKU-#1979</td>
<td>Canned Goods</td>
</tr>
<tr>
<td>Brand #2097 apples</td>
<td>SKU-#2097</td>
<td>Produce</td>
</tr>
<tr>
<td>Brand #2287 lens cap</td>
<td>SKU-#2287</td>
<td>Photography</td>
</tr>
</tbody>
</table>

vmart_query_08.sql

-- vmart_query_08.sql
-- between online_sales_fact and online_page_dimension
SELECT page_description, page_type, start_date, end_date
FROM online_sales.online_sales_fact f, online_sales.online_page_dimension d
WHERE f.online_page_key = d.online_page_key
AND page_number IN
(SELECT MAX(page_number)
FROM online_sales.online_page_dimension)
AND page_type = 'monthly' AND start_date = '2012-06-02';

### Output

<table>
<thead>
<tr>
<th>page_description</th>
<th>page_type</th>
<th>start_date</th>
<th>end_date</th>
</tr>
</thead>
<tbody>
<tr>
<td>Online Page Description #1</td>
<td>monthly</td>
<td>2012-06-02</td>
<td>2012-06-11</td>
</tr>
<tr>
<td>Online Page Description #1</td>
<td>monthly</td>
<td>2012-06-02</td>
<td>2012-06-11</td>
</tr>
<tr>
<td>Online Page Description #1</td>
<td>monthly</td>
<td>2012-06-02</td>
<td>2012-06-11</td>
</tr>
<tr>
<td>Online Page Description #1</td>
<td>monthly</td>
<td>2012-06-02</td>
<td>2012-06-11</td>
</tr>
<tr>
<td>Online Page Description #1</td>
<td>monthly</td>
<td>2012-06-02</td>
<td>2012-06-11</td>
</tr>
<tr>
<td>Online Page Description #1</td>
<td>monthly</td>
<td>2012-06-02</td>
<td>2012-06-11</td>
</tr>
<tr>
<td>Online Page Description #1</td>
<td>monthly</td>
<td>2012-06-02</td>
<td>2012-06-11</td>
</tr>
<tr>
<td>Online Page Description #1</td>
<td>monthly</td>
<td>2012-06-02</td>
<td>2012-06-11</td>
</tr>
<tr>
<td>Online Page Description #1</td>
<td>monthly</td>
<td>2012-06-02</td>
<td>2012-06-11</td>
</tr>
<tr>
<td>Online Page Description #1</td>
<td>monthly</td>
<td>2012-06-02</td>
<td>2012-06-11</td>
</tr>
<tr>
<td>Online Page Description #1</td>
<td>monthly</td>
<td>2012-06-02</td>
<td>2012-06-11</td>
</tr>
<tr>
<td>Online Page Description #1</td>
<td>monthly</td>
<td>2012-06-02</td>
<td>2012-06-11</td>
</tr>
<tr>
<td>Online Page Description #1</td>
<td>monthly</td>
<td>2012-06-02</td>
<td>2012-06-11</td>
</tr>
<tr>
<td>(12 rows)</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### vmart_query_09.sql

```sql
-- vmart_query_09.sql
-- Equi join
-- Joins online_sales_fact table and the call_center_dimension
-- table with the ON clause
SELECT sales_quantity, sales_dollar_amount, transaction_type, cc_name
FROM online_sales.online_sales_fact
INNER JOIN online_sales.call_center_dimension
ON (online_sales.online_sales_fact.call_center_key
   = online_sales.call_center_dimension.call_center_key
   AND sale_date_key = 156)
ORDER BY sales_dollar_amount DESC;
```

### Output

<table>
<thead>
<tr>
<th>sales_quantity</th>
<th>sales_dollar_amount</th>
<th>transaction_type</th>
<th>cc_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>7</td>
<td>580</td>
<td>purchase</td>
<td>Central Midwest</td>
</tr>
<tr>
<td>8</td>
<td>580</td>
<td>purchase</td>
<td>South Midwest</td>
</tr>
<tr>
<td>8</td>
<td>580</td>
<td>purchase</td>
<td>California</td>
</tr>
<tr>
<td>1</td>
<td>587</td>
<td>purchase</td>
<td>New England</td>
</tr>
<tr>
<td>1</td>
<td>586</td>
<td>purchase</td>
<td>Other</td>
</tr>
<tr>
<td>1</td>
<td>584</td>
<td>purchase</td>
<td>New England</td>
</tr>
<tr>
<td>4</td>
<td>584</td>
<td>purchase</td>
<td>New England</td>
</tr>
<tr>
<td>7</td>
<td>581</td>
<td>purchase</td>
<td>Mid Atlantic</td>
</tr>
<tr>
<td>5</td>
<td>579</td>
<td>purchase</td>
<td>North Midwest</td>
</tr>
<tr>
<td>8</td>
<td>577</td>
<td>purchase</td>
<td>North Midwest</td>
</tr>
<tr>
<td>Region</td>
<td>Purchase Volume</td>
<td>Description</td>
<td></td>
</tr>
<tr>
<td>----------------</td>
<td>-----------------</td>
<td>----------------------</td>
<td></td>
</tr>
<tr>
<td>Central Midwest</td>
<td>577</td>
<td>Central Midwest</td>
<td></td>
</tr>
<tr>
<td>Hawaii/Alaska</td>
<td>575</td>
<td>Hawaii/Alaska</td>
<td></td>
</tr>
<tr>
<td>NY Metro</td>
<td>573</td>
<td>NY Metro</td>
<td></td>
</tr>
<tr>
<td>Central Midwest</td>
<td>572</td>
<td>Central Midwest</td>
<td></td>
</tr>
<tr>
<td>Mid Atlantic</td>
<td>570</td>
<td>Mid Atlantic</td>
<td></td>
</tr>
<tr>
<td>Southeaster</td>
<td>569</td>
<td>Southeaster</td>
<td></td>
</tr>
<tr>
<td>NY Metro</td>
<td>569</td>
<td>NY Metro</td>
<td></td>
</tr>
<tr>
<td>Other</td>
<td>567</td>
<td>Other</td>
<td></td>
</tr>
<tr>
<td>Hawaii/Alaska</td>
<td>567</td>
<td>Hawaii/Alaska</td>
<td></td>
</tr>
<tr>
<td>South Midwest</td>
<td>567</td>
<td>South Midwest</td>
<td></td>
</tr>
<tr>
<td>New England</td>
<td>566</td>
<td>New England</td>
<td></td>
</tr>
</tbody>
</table>

...
Welcome to the Vertica Administrator's Guide. This document describes how to set up and maintain a Vertica Analytics Platform database.

Prerequisites

This document makes the following assumptions:

- You are familiar with the concepts discussed in Vertica Concepts.
- Performed the following procedures as described in Installing Vertica:
  - Constructed a hardware platform.
  - Installed Linux.
  - Installed Vertica and configured a cluster of hosts.

Administration Overview

This document describes the functions performed by a Vertica database administrator (DBA). Perform these tasks using only the dedicated database administrator account that was created when you installed Vertica. The examples in this documentation set assume that the administrative account name is dbadmin.

- To perform certain cluster configuration and administration tasks, the DBA (users of the administrative account) must be able to supply the root password for those hosts.
If this requirement conflicts with your organization's security policies, these functions must be performed by your IT staff.

- If you perform administrative functions using a different account from the account provided during installation, Vertica encounters file ownership problems.
- If you share the administrative account password, make sure that only one user runs the **Administration Tools** at any time. Otherwise, automatic configuration propagation does not work correctly.
- The Administration Tools require that the calling user's shell be `/bin/bash`. Other shells give unexpected results and are not supported.
Managing Licenses

You must license Vertica in order to use it. Vertica supplies your license in the form of one or more license files, which encode the terms of your license.

To prevent introducing special characters that invalidate the license, do not open the license files in an editor. Opening the file in this way can introduce special characters, such as line endings and file terminators, that may not be visible within the editor. Whether visible or not, these characters invalidate the license.

Applying License Files

Be careful not to change the license key file in any way when copying the file between Windows and Linux, or to any other location. To help prevent applications from trying to alter the file, enclose the license file in an archive file (such as a .zip or .tar file). You should keep a back up of your license key file. OpenText recommends that you keep the backup in /opt/vertica.

After copying the license file from one location to another, check that the copied file size is identical to that of the one you received from Vertica.

Obtaining a License Key File

Follow these steps to obtain a license key file:

1. Log in to the Software Entitlement Key site using your passport login information. If you do not have a passport login, create one.
2. On the Request Access page, enter your order number and select a role.
3. Enter your request access reasoning.
4. Click Submit.
5. After your request is approved, you will receive a confirmation email. On the site, click the Entitlements tab to see your Vertica software.
6. Under the Action tab, click Activate. You may select more than one product.
7. The License Activation page opens. Enter your Target Name.
8. Select you Vertica version and the quantity you want to activate.
9. Click Next.
10. Confirm your activation details and click Submit.
11. The Activation Results page displays. Follow the instructions in New Vertica License Installations or Vertica License Changes to complete your installation or upgrade.

Your Vertica Community Edition download package includes the Community Edition license, which allows three nodes and 1TB of data. The Vertica Community Edition license does not expire.

**Understanding Vertica Licenses**

Vertica has flexible licensing terms. It can be licensed on the following bases:

- Term-based (valid until a specific date).
- Size-based (valid to store up to a specified amount of raw data).
- Both term- and size-based.
- Unlimited duration and data storage.
- Node-based with an unlimited number of CPUs and users (one node is a server acting as a single computer system, whether physical or virtual).
- A pay-as-you-go model where you pay for only the number of hours you use. This license is available on the AWS Marketplace. For more information see Overview of Vertica on Amazon Web Services (AWS).

Vertica Community Edition is free and allows customers the following:

- 3 node limit
- 1 terabyte data limit

Community Edition licenses cannot be installed co-located in a Hadoop infrastructure and used to query data stored in Hadoop formats.

Vertica for SQL on Apache Hadoop is a separate product with its own license. This documentation covers both products. Consult your license agreement for details about available features and limitations.

Your license key has your licensing bases encoded into it. If you are unsure of your current license, you can view your license information from within Vertica.

**Note:**
Vertica does not support license downgrades.
Installing or Upgrading a License Key

The steps you follow to apply your Vertica license key vary, depending on the type of license you are applying and whether you are upgrading your license.

New Vertica License Installations

Follow these steps to install a new Vertica license:

1. Copy the license key file you generated from the Software Entitlement Key site to your Administration Host.
2. Ensure the license key's file permissions are set to 400 (read permissions).
3. Install Vertica as described in the Installing Vertica if you have not already done so. The interface prompts you for the license key file.
4. To install Community Edition, leave the default path blank and click OK. To apply your evaluation or Premium Edition license, enter the absolute path of the license key file you downloaded to your Administration Host and press OK. The first time you log in as the Database Superuser and run the Administration Tools, the interface prompts you to accept the End-User License Agreement (EULA).

   **Note:**

   If you installed Management Console, the MC administrator can point to the location of the license key during Management Console configuration.

5. Choose View EULA.
6. Exit the EULA and choose Accept EULA to officially accept the EULA and continue installing the license, or choose Reject EULA to reject the EULA and return to the Advanced Menu.

Vertica License Changes

If your license is expiring or you want your database to grow beyond your licensed data size, you must renew or upgrade your license. After you obtain your renewal or upgraded
license key file, you can install it using Administration Tools or Management Console.

Upgrading does not require a new license unless you are increasing the capacity of your database. You can add-on capacity to your database using the Software Entitlement Key. You do not need uninstall and reinstall the license to add-on capacity.

**Uploading or Upgrading a License Key Using Administration Tools**

1. Copy the license key file you generated from the Software Entitlement Key site to your Administration Host.
2. Ensure the license key's file permissions are set to 400 (read permissions).
3. Start your database, if it is not already running.
4. In the Administration Tools, select Advanced > Upgrade License Key and click OK.
5. Enter the absolute path to your new license key file and click OK. The interface prompts you to accept the End-User License Agreement (EULA).
6. Choose View EULA.
7. Exit the EULA and choose Accept EULA to officially accept the EULA and continue installing the license, or choose Reject EULA to reject the EULA and return to the Advanced Menu.

**Uploading or Upgrading a License Key Using Management Console**

1. From your database's Overview page in Management Console, click the License tab. The License page displays. You can view your installed licenses on this page.
2. Click Install New License at the top of the License page.
3. Browse to the location of the license key from your local computer and upload the file.
4. Click Apply at the top of the page. Management Console prompts you to accept the End-User License Agreement (EULA).
5. Select the check box to officially accept the EULA and continue installing the license, or click Cancel to exit.

**Note:**
As soon as you renew or upgrade your license key from either your Administration Host or Management Console, Vertica applies the license update. No further warnings appear.
**Adding Capacity**

If you are adding capacity to your database, you do not need to uninstall and reinstall the license. Instead, you can install multiple licenses to increase the size of your database. This additive capacity only works for licenses with the same format, such as adding a Premium license capacity to an existing Premium license type. When you add capacity, the size of license will be the total of both licenses; the previous license is not overwritten. You cannot add capacity using two different license formats, such as adding Hadoop license capacity to an existing Premium license.

You can run the `AUDIT()` function to verify the license capacity was added on. The reflection of add-on capacity to your license will run during the automatic run of the audit function. If you want to see the immediate result of the add-on capacity, run the `AUDIT()` function to refresh.

**Note:** If you have an expired license, you must drop the expired license before you can continue to use Vertica. For more information, see `DROP_LICENSE`.

**Viewing Your License Status**

You can use several functions to display your license terms and current status.

**Examining Your License Key**

Use the `DISPLAY_LICENSE` SQL function described in the SQL Reference Manual to display the license information. This function displays the dates for which your license is valid (or Perpetual if your license does not expire) and any raw data allowance. For example:

```sql
=> SELECT DISPLAY_LICENSE();
DISPLAY_LICENSE
-----------------------------------------------
Vertica Systems, Inc.
1/1/2011
```
You can also query the **LICENSES** system table to view information about your installed licenses. This table displays your license types, the dates for which your licenses are valid, and the size and node limits your licenses impose.

Alternatively, use the **LICENSES** table in Management Console. On your database Overview page, click the License tab to view information about your installed licenses.

### Viewing Your License Compliance

If your license includes a raw data size allowance, Vertica periodically audits your database's size to ensure it remains compliant with the license agreement. If your license has a term limit, Vertica also periodically checks to see if the license has expired. You can see the result of the latest audits using the **GET_COMPLIANCE_STATUS** function.

```sql
=> select GET_COMPLIANCE_STATUS();
GET_COMPLIANCE_STATUS

-----------------------------
Raw Data Size: 2.00GB +/- 0.003GB
License Size : 4.000GB
Utilization : 50%
Audit Time : 2011-03-09 09:54:09.538704+00
Compliance Status : The database is in compliance with respect to raw data size.
License End Date: 04/06/2011
Days Remaining: 28.59
(1 row)
```

To see how your ORC/Parquet data is affecting your license compliance, see Viewing License Compliance for Hadoop File Formats.

### Viewing Your License Status Through MC

Information about license usage is on the Settings page. See Monitoring Database Size for License Compliance.
Viewing License Compliance for Hadoop File Formats

You can use the EXTERNAL_TABLE_DETAILS system table to gather information about all of your tables based on Hadoop file formats. This information can help you understand how much of your license's data allowance is used by ORC and Parquet-based data.

Vertica computes the values in this table at query time, so to avoid performance problems, restrict your queries to filter by table_schema, table_name, or source_format. These three columns are the only columns you can use in a predicate, but you may use all of the usual predicate operators.

```sql
=> SELECT * FROM EXTERNAL_TABLE_DETAILS
  WHERE source_format = 'PARQUET' OR source_format = 'ORC';
```

<table>
<thead>
<tr>
<th>schema_oid</th>
<th>45035996273704978</th>
</tr>
</thead>
<tbody>
<tr>
<td>table_schema</td>
<td>public</td>
</tr>
<tr>
<td>table_oid</td>
<td>4503599627370390</td>
</tr>
<tr>
<td>table_name</td>
<td>ORC_demo</td>
</tr>
<tr>
<td>source_format</td>
<td>ORC</td>
</tr>
<tr>
<td>total_file_count</td>
<td>5</td>
</tr>
<tr>
<td>total_file_size_bytes</td>
<td>789</td>
</tr>
<tr>
<td>source_statement</td>
<td>COPY FROM 'ORC_demo/*' ORC</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>schema_oid</th>
<th>45035196277204374</th>
</tr>
</thead>
<tbody>
<tr>
<td>table_schema</td>
<td>public</td>
</tr>
<tr>
<td>table_oid</td>
<td>45035996274460352</td>
</tr>
<tr>
<td>table_name</td>
<td>Parquet_demo</td>
</tr>
<tr>
<td>source_format</td>
<td>PARQUET</td>
</tr>
<tr>
<td>total_file_count</td>
<td>3</td>
</tr>
<tr>
<td>total_file_size_bytes</td>
<td>498</td>
</tr>
<tr>
<td>source_statement</td>
<td>COPY FROM 'Parquet_demo/*' PARQUET</td>
</tr>
</tbody>
</table>

When computing the size of an external table, Vertica counts all data found in the location specified by the COPY FROM clause. If you have a directory that contains ORC and delimited files, for example, and you define your external table with "COPY FROM *" instead of "COPY FROM *.orc", this table includes the size of the delimited files. (You would probably
also encounter errors when querying that external table.) When you query this table Vertica does not validate your table definition; it just uses the path to find files to report.

You can also use the **AUDIT** function to find the size of a specific table or schema. When using the **AUDIT** function on ORC or PARQUET external tables, the error tolerance and confidence level parameters are ignored. Instead, the **AUDIT** always returns the size of the ORC or Parquet files on disk.

```
=> select AUDIT('customers_orc');
AUDIT
----------
619080883
(1 row)
```

## Auditing Database Size

You can use your Vertica software until columnar data reaches the maximum raw data size that your license agreement allows. Vertica periodically runs an audit of the columnar data size to verify that your database complies with this agreement. You can also run your own audits of database size with two functions:

- **AUDIT**: Estimates the raw data size of a database, schema, or table.
- **AUDIT_FLEX**: Estimates the size of one or more flexible tables in a database, schema, or projection.

The following two examples audit the database and schema `online_sales`:

```
=> SELECT AUDIT('','database');
AUDIT
----------
76376696
(1 row)

=> SELECT AUDIT('online_sales', 'schema');
AUDIT
----------
35716504
(1 row)
```

## Raw Data Size

**AUDIT** and **AUDIT_FLEX** use statistical sampling to estimate the raw data size of data stored in Vertica tables—that is, the uncompressed data that the database stores. Vertica
evaluates the raw data size as if the data were exported from the database in text format, rather than as compressed data.

By using statistical sampling, the audit minimizes its impact on database performance. The tradeoff between accuracy and performance impact is a small margin of error. Reports on your database size include the margin of error, so you can assess the accuracy of the estimate.

Data in ORC and Parquet-based external tables are also audited whether they are stored locally in the Vertica cluster's file system or remotely in S3 or on a Hadoop cluster. AUDIT always uses the file size of the underlying data files as the amount of data in the table. For example, suppose you have an external table based on 1GB of ORC files stored on a Hadoop cluster's HDFS. Then an audit of the table reports it as being 1GB in size. See Reading ORC and Parquet Formats for more information about external tables based on ORC and Parquet.

Note: The Vertica audit does not verify that these files contain actual ORC or Parquet data. It just checks the size of the files that correspond to the external table definition.

Unaudited Data

Table data that appears in multiple projections is counted only once. An audit also excludes the following data:

- Temporary table data.
- Data in SET USING columns.
- Non-columnar data accessible through external table definitions. Data in columnar formats such as ORC and Parquet count against your totals.
- Data that was deleted but not yet purged.
- Data stored in the WOS.
- Data stored in system and work tables such as monitoring tables, Data Collector tables, and Database Designer tables.
- Delimiter characters.

Evaluating Data Type Footprint

Vertica evaluates the footprint of different data types as follows:
Strings and binary types—CHAR, VARCHAR, BINARY, VARBINARY—are counted as their actual size in bytes using UTF-8 encoding.

Numeric data types are evaluated as if they were printed. Each digit counts as a byte, as does any decimal point, sign, or scientific notation. For example, -123.456 counts as eight bytes—six digits plus the decimal point and minus sign.

Date/time data types are evaluated as if they were converted to text, including hyphens, spaces, and colons. For example, vsql prints a timestamp value of 2011-07-04 12:00:00 as 19 characters, or 19 bytes.

## Controlling Audit Accuracy

`AUDIT` can specify the level of an audit's error tolerance and confidence, by default set to 5 and 99 percent, respectively. For example, you can obtain a high level of audit accuracy by setting error tolerance and confidence level to 0 and 100 percent, respectively. Unlike estimating raw data size with statistical sampling, Vertica dumps all audited data to a raw format to calculate its size. If you audit the entire database at this level, the audit also includes contents of the WOS.

> **Caution:**
> Vertica discourages database-wide audits at this level. Doing so can have a significant adverse impact on database performance.

The following example audits the database with 25% error tolerance:

```
=> SELECT AUDIT(' ', 25);

AUDIT
---------
75797126
(1 row)
```

The following example audits the database with 25% level of tolerance and 90% confidence level:

```
=> SELECT AUDIT(' ', 25, 90);

AUDIT
---------
76402672
(1 row)
```

> **Note:**
> These accuracy settings have no effect on audits of external tables based on ORC or Parquet files. Audits of external tables based on these formats...
always use the file size of ORC or Parquet files.

Monitoring Database Size for License Compliance

Your Vertica license can include a data storage allowance. The allowance can consist of data in columnar tables, flex tables, or both types of data. The AUDIT() function estimates the columnar table data size and any flex table materialized columns. The AUDIT_FLEX() function estimates the amount of __raw__ column data in flex or columnar tables. In regards to license data limits, data in __raw__ columns is calculated at 1/10th the size of structured data. Monitoring data sizes for columnar and flex tables lets you plan either to schedule deleting old data to keep your database in compliance with your license, or to consider a license upgrade for additional data storage.

**Note:**
An audit of columnar data includes flex table real and materialized columns, but not __raw__ column data.

Viewing Your License Compliance Status

Vertica periodically runs an audit of the columnar data size to verify that your database is compliant with your license terms. You can view the results of the most recent audit by calling the GET_COMPLIANCE_STATUS function.

```sql
=> select GET_COMPLIANCE_STATUS();
  GET_COMPLIANCE_STATUS

--------------------------------------------------------------
Raw Data Size: 2.00GB +/- 0.003GB
License Size : 4.000GB
Utilization   : 50%
Audit Time    : 2011-03-09 09:54:09.538704+00
Compliance Status : The database is in compliance with respect to raw data size.
License End Date: 04/06/2011
Days Remaining: 28.59
(1 row)
```

Periodically running GET_COMPLIANCE_STATUS to monitor your database's license status is usually enough to ensure that your database remains compliant with your license. If your database begins to near its columnar data allowance, you can use the other auditing
functions described below to determine where your database is growing and how recent deletes affect the database size.

**Manually Auditing Columnar Data Usage**

You can manually check license compliance for all columnar data in your database using the `AUDIT_LICENSE_SIZE` function. This function performs the same audit that Vertica periodically performs automatically. The `AUDIT_LICENSE_SIZE` check runs in the background, so the function returns immediately. You can then query the results using `GET_COMPLIANCE_STATUS`.

**Note:**
When you audit columnar data, the results include any flex table real and materialized columns, but not data in the `__raw__` column. Materialized columns are virtual columns that you have promoted to real columns. Columns that you define when creating a flex table, or which you add with `ALTER TABLE...ADD COLUMN` statements are real columns. All `__raw__` columns are real columns. However, since they consist of unstructured or semi-structured data, they are audited separately.

An alternative to `AUDIT_LICENSE_SIZE` is to use the `AUDIT` function to audit the size of the columnar tables in your entire database by passing an empty string to the function. This function operates synchronously, returning when it has estimated the size of the database.

```sql
=> SELECT AUDIT('');

AUDIT
--------
76376696
(1 row)
```

The size of the database is reported in bytes. The `AUDIT` function also allows you to control the accuracy of the estimated database size using additional parameters. See the entry for the `AUDIT` function in the SQL Reference Manual for full details. Vertica does not count the `AUDIT` function results as an official audit. It takes no license compliance actions based on the results.

**Note:**
The results of the `AUDIT` function do not include flex table data in `__raw__` columns. Use the `AUDIT_FLEX` function to monitor data usage flex tables.
Manually Auditing __raw__ Column Data

You can use the AUDIT_FLEX function to manually audit data usage for flex or columnar tables with a __raw__ column. The function calculates the encoded, compressed data stored in ROS containers for any __raw__ columns. Materialized columns in flex tables are calculated by the AUDIT function. The AUDIT_FLEX results do not include data in the __raw__ columns of temporary flex tables.

Targeted Auditing

If audits determine that the columnar table estimates are unexpectedly large, consider schemas, tables, or partitions that are using the most storage. You can use the AUDIT function to perform targeted audits of schemas, tables, or partitions by supplying the name of the entity whose size you want to find. For example, to find the size of the online_sales schema in the VMart example database, run the following command:

```
=> SELECT AUDIT('online_sales');
    AUDIT
----------
  35716504
(1 row)
```

You can also change the granularity of an audit to report the size of each object in a larger entity (for example, each table in a schema) by using the granularity argument of the AUDIT function. See the AUDIT function in the SQL Reference Manual.

Using Management Console to Monitor License Compliance

You can also get information about data storage of columnar data (for columnar tables and for materialized columns in flex tables) through the Management Console. This information is available in the database Overview page, which displays a grid view of the database's overall health.

- The needle in the license meter adjusts to reflect the amount used in megabytes.
- The grace period represents the term portion of the license.
• The Audit button returns the same information as the AUDIT() function in a graphical representation.
• The Details link within the License grid (next to the Audit button) provides historical information about license usage. This page also shows a progress meter of percent used toward your license limit.

Managing License Warnings and Limits

Term License Warnings and Expiration

The term portion of a Vertica license is easy to manage—you are licensed to use Vertica until a specific date. If the term of your license expires, Vertica alerts you with messages appearing in the Administration Tools and vsql. For example:

```sql
=> CREATE TABLE T (A INT);
NOTICE 8723: Vertica license 432d8e57-5a13-4266-a60d-759275416eb2 is in its grace period; grace period expires in 28 days
HINT: Renew at https://softwaresupport.softwaregrp.com/
CREATE TABLE
```

Contact Vertica at https://softwaresupport.softwaregrp.com/ as soon as possible to renew your license, and then install the new license. After the grace period expires, Vertica stops processing DML queries and allows DDL queries with a warning message. If a license expires and one or more valid alternative licenses are installed, Vertica uses the alternative licenses.

Data Size License Warnings and Remedies

If your Vertica columnar license includes a raw data size allowance, Vertica periodically audits the size of your database to ensure it remains compliant with the license agreement. For details of this audit, see Auditing Database Size. You should also monitor your database size to know when it will approach licensed usage. Monitoring the database size helps you plan to either upgrade your license to allow for continued database growth or delete data from the database so you remain compliant with your license. See Monitoring Database Size for License Compliance for details.
If your database's size approaches your licensed usage allowance (above 75% of license limits), you will see warnings in the Administration Tools, vsql, and Management Console. You have two options to eliminate these warnings:

- Upgrade your license to a larger data size allowance.
- Delete data from your database to remain under your licensed raw data size allowance. The warnings disappear after Vertica's next audit of the database size shows that it is no longer close to or over the licensed amount. You can also manually run a database audit (see Monitoring Database Size for License Compliance for details).

If your database continues to grow after you receive warnings that its size is approaching your licensed size allowance, Vertica displays additional warnings in more parts of the system after a grace period passes. Use the GET_COMPLIANCE_STATUS function to check the status of your license.

**If Your Vertica Premium Edition Database Size Exceeds Your Licensed Limits**

If your Premium Edition database size exceeds your licensed data allowance, all successful queries from ODBC and JDBC clients return with a status of SUCCESS_WITH_INFO instead of the usual SUCCESS. The message sent with the results contains a warning about the database size. Your ODBC and JDBC clients should be prepared to handle these messages instead of assuming that successful requests always return SUCCESS.

*Note:*
These warnings for Premium Edition are in addition to any warnings you see in Administration Tools, vsql, and Management Console.

**If Your Vertica Community Edition Database Size Exceeds 1 Terabyte**

If your Community Edition database size exceeds the limit of 1 terabyte, Vertica stops processing DML queries and allows DDL queries with a warning message.

To bring your database under compliance, you can choose to:

- Drop database tables. You can also consider truncating a table or dropping a partition. See TRUNCATE TABLE or DROP_PARTITIONS.
• Upgrade to Vertica Premium Edition (or an evaluation license).

## Exporting License Audit Results to CSV

You can use admintools to audit a database for license compliance and export the results in CSV format, as follows:

```
```

where:

- `database` must be a running database. If the database is password protected, you must also supply the password.
- `--file csv-file` directs output to the specified file. If `csv-file` already exists, the tool returns an error message. If this option is unspecified, output is directed to stdout.
- `--quiet` specifies that the tool should run in quiet mode; if unspecified, status messages are sent to stdout.

Running the `license_audit` tool is equivalent to invoking the following SQL statements:

```sql
select audit('');
select audit_flex('');
select * from dc_features_used;
select * from v_catalog.license_audits;
select * from v_catalog.user_audits;
```

Audit results include the following information:

- Log of used Vertica features
- Estimated database size
- Raw data size allowed by your Vertica license
- Percentage of licensed allowance that the database currently uses
- Audit timestamps

The following truncated example shows the raw CSV output that `license_audit` generates:

```csv
FEATURES_USED
features_used,feature,date,sum
features_used,metafunction::get_compliance_status,2014-08-04,1
features_used,metafunction::bootstrap_license,2014-08-04,1
...

LICENSE_AUDITS
```
Configuring the Database

Before reading the topics in this section, you should be familiar with the material in Getting Started and are familiar with creating and configuring a fully-functioning example database.

See Also

- Security and Authentication
- Implement Locales for International Data Sets
Configuration Procedure

This section describes the tasks required to set up a Vertica database. It assumes that you have a valid license key file, installed the Vertica rpm package, and ran the installation script as described in Installing Vertica.

You complete the configuration procedure using:

- **Administration Tools**
  
  If you are unfamiliar with Dialog-based user interfaces, read Using the Administration Tools Interface before you begin. See also the Administration Tools Reference for details.

- **vsql** interactive interface
- **Database Designer**, described in Creating a Database Design

**Note:**
You can also perform certain tasks using Management Console. Those tasks point to the appropriate topic.

Continuing Configuring

Follow the configuration procedure sequentially as this section describes.

Vertica strongly recommends that you first experiment with creating and configuring a database.

You can use this generic configuration procedure several times during the development process, modifying it to fit your changing goals. You can omit steps such as preparing actual data files and sample queries, and run the Database Designer without optimizing for queries. For example, you can create, load, and query a database several times for development and testing purposes, then one final time to create and load the production database.
Prepare Disk Storage Locations

You must create and specify directories in which to store your catalog and data files (physical schema). You can specify these locations when you install or configure the database, or later during database operations. Both the catalog and data directories must be owned by the database superuser.

The directory you specify for database catalog files (the catalog path) is used across all nodes in the cluster. For example, if you specify /home/catalog as the catalog directory, Vertica uses that catalog path on all nodes. The catalog directory should always be separate from any data file directories.

**Note:**
Do not use a shared directory for more than one node. Data and catalog directories must be distinct for each node. Multiple nodes must not be allowed to write to the same data or catalog directory.

The data path you designate is also used across all nodes in the cluster. Specifying that data should be stored in /home/data, Vertica uses this path on all database nodes.

Do not use a single directory to contain both catalog and data files. You can store the catalog and data directories on different drives, which can be either on drives local to the host (recommended for the catalog directory) or on a shared storage location, such as an external disk enclosure or a SAN.

Before you specify a catalog or data path, be sure the parent directory exists on all nodes of your database. Creating a database in admintools also creates the catalog and data directories, but the parent directory must exist on each node.

You do not need to specify a disk storage location during installation. However, you can do so by using the `--data-dir` parameter to the `install_vertica` script. See Specifying Disk Storage Location During Installation

**Specifying Disk Storage Location During Installation**

You can specify the disk storage location when you:

- Install Vertica (see below).
- Create a database using the Administration Tools.
• Install and configure Management Console.

Specifying Disk Storage Location When You Install

When you install Vertica, the --data-dir parameter in the install vertica script lets you specify a directory to contain database data and catalog files. The script defaults to the database administrator's default home directory /home/dbadmin.

Important: Replace this default with a directory that has adequate space to hold your data and catalog files.

Requirements

• The data and catalog directory must exist on each node in the cluster.
• The directory on each node must be owned by the database administrator.
• Catalog and data path names must contain only alphanumeric characters and cannot have leading space characters. Failure to comply with these restrictions will result in database creation failure.
• Vertica refuses to overwrite a directory if it appears to be in use by another database. Therefore, if you created a database for evaluation purposes, dropped the database, and want to reuse the database name, make sure that the disk storage location previously used has been completely cleaned up. See Managing Storage Locations for details.

Specifying Disk Storage Location During Database Creation

When you invoke the Create Database command in the Administration Tools, a dialog box allows you to specify the catalog and data locations. These locations must exist on each host in the cluster and must be owned by the database administrator.
When you click OK, Vertica automatically creates the following subdirectories:

catalog-pathname/database-name/node-name_catalog/data-pathname/database-name/node-name_data/

For example, if you use the default value (the database administrator’s home directory) of /home/dbadmin for the Stock Exchange example database, the catalog and data directories are created on each node in the cluster as follows:

/home/dbadmin/Stock_Schema/stock_schema_node1_host01_catalog/home/dbadmin/Stock_Schema/stock_schema_node1_host01_data

Notes

- Catalog and data path names must contain only alphanumeric characters and cannot have leading space characters. Failure to comply with these restrictions will result in database creation failure.
- Vertica refuses to overwrite a directory if it appears to be in use by another database. Therefore, if you created a database for evaluation purposes, dropped the database, and want to reuse the database name, make sure that the disk storage location previously used has been completely cleaned up. See Managing Storage Locations for details.

**Specifying Disk Storage Location on MC**

You can use the MC interface to specify where you want to store database metadata on the cluster in the following ways:

- When you configure MC the first time
- When you create new databases using on MC
See Also

Configuring Management Console.

**Configuring Disk Usage to Optimize Performance**

Once you have created your initial storage location, you can add additional storage locations to the database later. Not only does this provide additional space, it lets you control disk usage and increase I/O performance by isolating files that have different I/O or access patterns. For example, consider:

- Isolating execution engine temporary files from data files by creating a separate storage location for temp space.
- Creating labeled storage locations and storage policies, in which selected database objects are stored on different storage locations based on measured performance statistics or predicted access patterns.

See Also

Managing Storage Locations

**Using Shared Storage With Vertica**

If using shared SAN storage, ensure there is no contention among the nodes for disk space or bandwidth.

- Each host must have its own catalog and data locations. Hosts cannot share catalog or data locations.
- Configure the storage so that there is enough I/O bandwidth for each node to access the storage independently.
**Viewing Database Storage Information**

You can view node-specific information on your Vertica cluster through the Management Console. See Monitoring Using MC for details.

**Disk Space Requirements for Vertica**

In addition to actual data stored in the database, Vertica requires disk space for several data reorganization operations, such as mergeout and managing nodes in the cluster. For best results, Vertica recommends that disk utilization per node be no more than sixty percent (60%) for a K-Safe=1 database to allow such operations to proceed.

In addition, disk space is temporarily required by certain query execution operators, such as hash joins and sorts, in the case when they cannot be completed in memory (RAM). Such operators might be encountered during queries, recovery, refreshing projections, and so on. The amount of disk space needed (known as temp space) depends on the nature of the queries, amount of data on the node and number of concurrent users on the system. By default, any unused disk space on the data disk can be used as temp space. However, Vertica recommends provisioning temp space separate from data disk space.

**See Also**

Configuring Disk Usage to Optimize Performance.

**Disk Space Requirements for Management Console**

You can install Management Console on any node in the cluster, so it has no special disk requirements, other than disk space you allocate for your database cluster.

**See Also**

Disk Space Requirements for Vertica.
**Prepare the Logical Schema Script**

Designing a logical schema for a Vertica database is no different from designing one for any other SQL database. Details are described more fully in Designing a Logical Schema.

To create your logical schema, prepare a SQL script (plain text file, typically with an extension of .sql) that:

1. Creates additional schemas (as necessary). See Using Multiple Schemas.
2. Creates the tables and column constraints in your database using the `CREATE TABLE` command.
3. Defines the necessary table constraints using the `ALTER TABLE` command.
4. Defines any views on the table using the `CREATE VIEW` command.

You can generate a script file using:

- A schema designer application.
- A schema extracted from an existing database.
- A text editor.
- One of the example database `example-name_define_schema.sql` scripts as a template. (See the example database directories in `/opt/vertica/examples`.)

In your script file, make sure that:

- Each statement ends with a semicolon.
- You use data types supported by Vertica, as described in the SQL Reference Manual.

Once you have created a database, you can test your schema script by executing it as described in Create the Logical Schema. If you encounter errors, drop all tables, correct the errors, and run the script again.

**Prepare Data Files**

Prepare two sets of data files:

- Test data files. Use test files to test the database after the partial data load. If possible, use part of the actual data files to prepare the test data files.
- Actual data files. Once the database has been tested and optimized, use your data files for your initial Bulk-Loading Data.
How to Name Data Files

Name each data file to match the corresponding table in the logical schema. Case does not matter.

Use the extension .tbl or whatever you prefer. For example, if a table is named Stock_Dimension, name the corresponding data file stock_dimension.tbl. When using multiple data files, append _nnn (where nnn is a positive integer in the range 001 to 999) to the file name. For example, stock_dimension.tbl_001, stock_dimension.tbl_002, and so on.

Prepare Load Scripts

Prepare SQL scripts to load data directly into physical storage using the COPY...DIRECT statement using vsq|, or through ODBC as described in Connecting to Vertica.

You need scripts that load the:

- Large tables
- Small tables

Vertica recommends that you load large tables using multiple files. To test the load process, use files of 10GB to 50GB in size. This size provides several advantages:

- You can use one of the data files as a sample data file for the Database Designer.
- You can load just enough data to Perform a Partial Data Load before you load the remainder.
- If a single load fails and rolls back, you do not lose an excessive amount of time.
- Once the load process is tested, for multi-terabyte tables, break up the full load in file sizes of 250–500GB.
See Also

- Bulk-Loading Data
- Using Load Scripts
- Using Parallel Load Streams
- Constraint Enforcement
- About Load Errors

Tip:
You can use the load scripts included in the example databases in Getting Started as templates.

Create an Optional Sample Query Script

The purpose of a sample query script is to test your schema and load scripts for errors.

Include a sample of queries your users are likely to run against the database. If you don't have any real queries, just write simple SQL that collects counts on each of your tables. Alternatively, you can skip this step.
Create an Empty Database

Two options are available for creating an empty database:

- Using the Management Console
- Using Administration Tools

Although you can create more than one database (for example, one for production and one for testing), there can be only one active database for each installation of Vertica Analytic Database.

Creating a Database Name and Password

Database Names

Database names must conform to the following rules:

- Be between 1-30 characters
- Begin with a letter
- Follow with any combination of letters (upper and lowercase), numbers, and/or underscores.

Database names are case sensitive; however, Vertica strongly recommends that you do not create databases with names that differ only in case. For example, do not create a database called mydatabase and another called MyDataBase.

Database Passwords

Database passwords can contain letters, digits, and special characters listed in the next table. Passwords cannot include non-ASCII Unicode characters.

The allowed password length is between 0-100 characters. The database superuser can change a Vertica user's maximum password length using ALTER PROFILE.

You use Profiles to specify and control password definitions. For instance, a profile can define the maximum length, reuse time, and the minimum number or required digits for a password, as well as other details.
The following table lists special (ASCII) characters that Vertica permits in database passwords. Special characters can appear anywhere in a password string. For example, mypas$word or $mypassword are both valid.

⚠️ **Caution:**
Using special characters other than the ones listed below can cause database instability.

<table>
<thead>
<tr>
<th>#</th>
<th>?</th>
<th>=</th>
<th>_</th>
<th>'</th>
<th>)</th>
<th>@</th>
<th>\</th>
</tr>
</thead>
<tbody>
<tr>
<td>!</td>
<td>,</td>
<td>~</td>
<td>:</td>
<td>%</td>
<td>;</td>
<td>`</td>
<td>^</td>
</tr>
<tr>
<td>+</td>
<td>.</td>
<td>-</td>
<td>space</td>
<td>&amp;</td>
<td>&lt;</td>
<td>[</td>
<td>]</td>
</tr>
<tr>
<td>*</td>
<td>/</td>
<td>$</td>
<td>&quot;</td>
<td>(</td>
<td>&gt;</td>
<td>]</td>
<td>{</td>
</tr>
</tbody>
</table>

See Also

- Password Guidelines
- ALTER PROFILE
- CREATE PROFILE
- DROP PROFILE

### Create an Empty Database Using MC

You can create a new database on an existing Vertica cluster through the Management Console interface.

MC provides a step-by-step wizard to install a new Vertica database on an existing cluster.

Depending on how you installed MC, the screens you see will differ:

- If you installed MC with an RPM, follow the steps in this wizard below.
- If you installed MC on Amazon Web Services (AWS) resources using a CloudFormation Template, you will see this wizard further below.

⚠️ **Note:**
To provision a new database and cluster on AWS resources (this might be the case if you installed Vertica using a CloudFormation Template), see Provisioning a New Vertica Cluster and Database on AWS in MC. To
provision a new database and cluster on-premise, see Creating a Cluster Using MC in the Installation Guide.

Create a Database (Using MC Installed Through an RPM)

1. Connect to Management Console, and log in.
2. On the Home page, click Existing Infrastructure. The Database and Cluster View page appears; this is a summary of your environment, clusters, and databases.
3. If no databases exist on the cluster, continue to the next step; otherwise:
   1. If a database is running on the cluster on which you want to add a new database, select the database and click Stop.
   2. Wait for the running database to have a status of Stopped.
4. In the row labeled Clusters, click the existing cluster you want to create a database on. (If a database is already running on it, first stop the database.) When a dialog box identifying that cluster appears, click Create Database. The database creation wizard starts.

![Database creation wizard screenshot]

5. Follow the steps in the wizard to successfully create a database.

You can close the web browser during the process and sign back in to MC later; the creation process continues unless an unexpected error occurs.

Create a Database (Using MC Installed Through a CFT)

You will see this wizard if you installed Vertica on AWS Resources using a CloudFormation Template.
1. Connect to Management Console, and log in.
2. On the Home page, click **Existing Infrastructure**. The Database and Cluster View page appears; this is a summary of your environment, clusters, and databases.
3. If no databases exist on the cluster, continue to the next step; otherwise:
   1. If a database is running on the cluster on which you want to add a new database, select the database and click **Stop**.
   2. Wait for the running database to have a status of **Stopped**.
4. In the row labeled Clusters, click the existing cluster you want to create a database on. When a dialog box identifying that cluster appears, click **Create Database**. The database creation wizard starts.
5. When a dialog box identifying that cluster appears, click **Create Database**. The database creation wizard starts.

![Database Configuration Window](image)

6. Choose a mode for your database: Eon Mode or Enterprise Mode. The default is Eon Mode. Note that you cannot switch the mode on your database after creation. (For a summary of the difference between modes, see Creating a Database in the Administrator's Guide.)
7. Follow the cluster creation wizard and enter the parameters for your new cluster and database. (Use the authentication method you selected in the CloudFormation Console when launching your AWS resources and MC.)
   If you choose Enterprise Mode, the wizard offers two paths:
   - **Quick Create** provides default values during cluster creation.
   - **Custom Create** allows you to specify EC2 instance types and other AWS resources for your Vertica cluster instances.
8. After confirming the details you have provided for your new cluster, click **Create**. The dialog shows you the progress of the creation process, which takes a few minutes. (You can leave or close the browser during this process; to return to this progress window, select Create a New Vertica Database Cluster on the home page.)
**Note:**
During Eon Mode database creation, use an existing Amazon S3 bucket in the same region as your instances for your communal storage location. Specify a new subfolder name, which Vertica will dynamically create within the existing S3 bucket. For example, s3://existingbucket/newstorage1. You can create a new subfolder within existing ones, but database creation will roll back if you do not specify any new subfolder name.

9. The dialog displays a success message when the creation process completes. Click **Get Started** to view the **Fast Tasks** page.

View your new database any time under the **Available Databases** section of the Management Console home page. See **Managing Database Clusters** for more about further managing your cluster, instances, and database using MC.

**See Also**

- Creating a Cluster Using MC
- Troubleshooting with MC Diagnostics
- Restarting MC

**Create a Database Using Administration Tools**

1. Run the **Administration Tools** from your **Administration Host** as follows:

   ```bash
   $ /opt/vertica/bin/admintools
   ```

   If you are using a remote terminal application, such as PuTTY or a Cygwin bash shell, see **Notes for Remote Terminal Users**.

2. Accept the license agreement and specify the location of your license file. For more information see **Managing Licenses** for more information.

   This step is necessary only if it is the first time you have run the Administration Tools.

3. On the Main Menu, click **Configuration Menu**, and click **OK**.
4. On the Configuration Menu, click **Create Database**, and click **OK**.
5. Enter the name of the database and an optional comment, and click **OK**. See **Creating a Database Name and Password** for naming guidelines and restrictions.
6. Establish the superuser password for your database.

- To provide a password enter the password and click **OK**. Confirm the password by entering it again, and then click **OK**.
- If you don't want to provide the password, leave it blank and click **OK**. If you don't set a password, Vertica prompts you to verify that you truly do not want to establish a superuser password for this database. Click **Yes** to create the database without a password or **No** to establish the password.

**Caution:**
If you do not enter a password at this point, the superuser password is set to empty. Unless the database is for evaluation or academic purposes, Vertica strongly recommends that you enter a superuser password. See Creating a Database Name and Password for guidelines.

7. Select the hosts to include in the database from the list of hosts specified when Vertica was installed (`install_vertica -s`), and click **OK**.

8. Specify the directories in which to store the data and catalog files, and click **OK**.

**Note:**
Do not use a shared directory for more than one node. Data and catalog directories must be distinct for each node. Multiple nodes must not be allowed to write to the same data or catalog directory.

9. Catalog and data path names must contain only alphanumeric characters and cannot have leading spaces. Failure to comply with these restrictions results in database creation failure.

   For example:

   **Catalog pathname:** /home/dbadmin

   **Data Pathname:** /home/dbadmin

10. Review the Current Database Definition screen to verify that it represents the database you want to create, and then click **Yes** to proceed or **No** to modify the database definition.

11. If you click **Yes**, Vertica creates the database you defined and then displays a message to indicate that the database was successfully created.

   **Note:**
   For databases created with 3 or more nodes, Vertica automatically sets **K-safety** to 1 to ensure that the database is fault tolerant in case a
node fails. For more information, see Failure Recovery in the Administrator's Guide and MARK_DESIGN_KSAFE

12. Click OK to acknowledge the message.

Create the Logical Schema

1. Connect to the database.

   In the Administration Tools Main Menu, click Connect to Database and click OK.

   See Connecting to the Database for details.

   ![Main Menu]

   The vsql welcome script appears:

   ```
   Welcome to vsql, the Vertica Analytic Database interactive terminal.
   Type: \h or \? for help with vsql commands
   \g or terminate with semicolon to execute query
   \q to quit
   =>
   ```

2. Run the logical schema script

   Using the \i meta-command in vsql to run the SQL logical schema script that you prepared earlier.

3. Disconnect from the database

   Use the \q meta-command in vsql to return to the Administration Tools.
Perform a Partial Data Load

Vertica recommends that for large tables, you perform a partial data load and then test your database before completing a full data load. This load should load a representative amount of data.

1. **Load the small tables.**
   - Load the small table data files using the SQL load scripts and data files you prepared earlier.

2. **Partially load the large tables.**
   - Load 10GB to 50GB of table data for each table using the SQL load scripts and data files that you prepared earlier.

For more information about projections, see Physical Schema in Vertica Concepts.

Test the Database

Test the database to verify that it is running as expected.

**Check queries for syntax errors and execution times.**

1. Use the vsq1 `timing meta-command` to enable the display of query execution time in milliseconds.
2. Execute the SQL sample query script that you prepared earlier.
3. Execute several ad hoc queries.

Optimize Query Performance

Optimizing the database consists of optimizing for compression and tuning for queries. (See Creating a Database Design.)

To optimize the database, use the Database Designer to create and deploy a design for optimizing the database. See Using Database Designer to Create a Comprehensive Design in Getting Started.

After you run the Database Designer, use the techniques described in Query Optimization in Analyzing Data to improve the performance of certain types of queries.
**Note:**
The database response time depends on factors such as type and size of the application query, database design, data size and data types stored, available computational power, and network bandwidth. Adding nodes to a database cluster does not necessarily improve the system response time for every query, especially if the response time is already short, e.g., less than 10 seconds, or the response time is not hardware bound.

**Complete the Data Load**

To complete the load:

1. Monitor system resource usage.

   Continue to run the `top`, `free`, and `df` utilities and watch them while your load scripts are running (as described in Monitoring Linux Resource Usage). You can do this on any or all nodes in the cluster. Make sure that the system is not swapping excessively (watch `kswapd` in `top`) or running out of swap space (watch for a large amount of used swap space in `free`).

   **Note:**
   Vertica requires a dedicated server. If your loader or other processes take up significant amounts of RAM, it can result in swapping.

2. Complete the large table loads.

   Run the remainder of the large table load scripts.

**Test the Optimized Database**

Check query execution times to test your optimized design:

1. Use the `vsql \timing` meta-command to enable the display of query execution time in milliseconds.

   Execute a SQL sample query script to test your schema and load scripts for errors.

   **Note:**
   Include a sample of queries your users are likely to run against the
2. Execute several ad hoc queries

1. Run Administration Tools and select Connect to Database.
2. Use the \i meta-command to execute the query script; for example:

```
vmartdb=> \i vmart_query_03.sql  customer_name | annual_income
-----------------------------------------------------------------------------
 James M. McNulty | 999979
 Emily G. Vogel | 999998
(2 rows)
Time: First fetch (2 rows): 58.411 ms. All rows formatted: 58.448 ms
```

```
vmartdb=> \i vmart_query_06.sql
store_key | order_number | date_ordered
-----------------------------------------------------------------------------
 45 | 202416 | 2004-01-04
 113 | 66017 | 2004-01-04
 121 | 251417 | 2004-01-04
 24 | 250295 | 2004-01-04
  9 | 188567 | 2004-01-04
 166 | 36008 | 2004-01-04
 27 | 150241 | 2004-01-04
 148 | 182207 | 2004-01-04
 198 | 75716 | 2004-01-04
(9 rows)
Time: First fetch (9 rows): 25.342 ms. All rows formatted: 25.383 ms
```

Once the database is optimized, it should run queries efficiently. If you discover queries that you want to optimize, you can modify and update the design. See Incremental Design in the Administrator's Guide.

### Set Up Incremental (Trickle) Loads

Once you have a working database, you can use trickle loading to load new data while concurrent queries are running.

Trickle load is accomplished by using the COPY command (without the DIRECT keyword) to load 10,000 to 100,000 rows per transaction into the WOS. This allows Vertica to batch multiple loads when it writes data to disk. While the COPY command defaults to loading into the WOS, it will write ROS if the WOS is full.

See Trickle Loading Data for details.
See Also

- COPY
- Loading Data Through ODBC
Implement Locales for International Data Sets

Locale specifies the user's language, country, and any special variant preferences, such as collation. Vertica uses locale to determine the behavior of certain string functions. Locale also determines the collation for various SQL commands that require ordering and comparison, such as aggregate GROUP BY and ORDER BY clauses, joins, and the analytic ORDER BY clause.

The default locale for a Vertica database is en_US@collation=binary (English US). You can define a new default locale that is used for all sessions on the database. You can also override the locale for individual sessions. However, projections are always collated using the default en_US@collation=binary collation, regardless of the session collation. Any locale-specific collation is applied at query time.

If you set the locale to null, Vertica sets the locale to en_US_POSIX. You can set the locale back to the default locale and collation by issuing the vsql meta-command \locale. For example:

```sql
=> set locale to '';
INFO 2567: Canonical locale: 'en_US_POSIX'
Standard collation: 'LEN'
English (United States, Computer)
SET
=> \locale en_US@collation=binary;
INFO 2567: Canonical locale: 'en_US'
Standard collation: 'LEN_KBINARY'
English (United States)
=> \locale
en_US@collation=binary;
```

You can set locale through ODBC, JDBC, and ADO.net.

**ICU Locale Support**

Vertica uses the ICU library for locale support; you must specify locale using the ICU locale syntax. The locale used by the database session is not derived from the operating system (through the LANG variable), so Vertica recommends that you set the LANG for each node running vsql, as described in the next section.

While ICU library services can specify collation, currency, and calendar preferences, Vertica supports only the collation component. Any keywords not relating to collation are rejected.
Projections are always collated using the en_US@collation=binary collation regardless of the session collation. Any locale-specific collation is applied at query time.

The `SET DATESTYLE TO` ... command provides some aspects of the calendar, but Vertica supports only dollars as currency.

**Changing DB Locale for a Session**

This examples sets the session locale to Thai.

1. At the operating-system level for each node running vsql, set the LANG variable to the locale language as follows:

   ```
   export LANG=th_TH.UTF-8
   ```

   **Note:**
   If setting the LANG= as shown does not work, the operating system support for locales may not be installed.

2. For each Vertica session (from ODBC/JDBC or vsql) set the language locale.

   From vsql:
   ```
   \locale th_TH
   ```

3. From ODBC/JDBC:

   ```
   "SET LOCALE TO th_TH;"
   ```

4. In PUTTY (or ssh terminal), change the settings as follows:

   ```
   settings > window > translation > UTF-8
   ```

5. **Click Apply** and then click **Save**.

All data loaded must be in UTF-8 format, not an ISO format, as described in Loading Delimited Data. Character sets like ISO 8859-1 (Latin1), which are incompatible with UTF-8, are not supported, so functions like SUBSTRING do not work correctly for multibyte characters. Thus, settings for locale should not work correctly. If the translation setting ISO-8859-11:2001 (Latin/Thai) works, the data is loaded incorrectly. To convert data correctly, use a utility program such as Linux **iconv**.
Note:
The maximum length parameter for VARCHAR and CHAR data type refers to the number of octets (bytes) that can be stored in that field, not the number of characters. When using multi-byte UTF-8 characters, make sure to size fields to accommodate from 1 to 4 bytes per character, depending on the data.

See Also

- Supported Locales
- About Locale
- SET LOCALE
- ICU User Guide

Specify the Default Locale for the Database

After you start the database, the default locale configuration parameter, DefaultSessionLocale, sets the initial locale. You can override this value for individual sessions.

To set the locale for the database, use the configuration parameter as follows:

```sql
=> ALTER DATABASE DEFAULT SET DefaultSessionLocale = 'ICU-locale-identifier';
```

For example:

```sql
=> ALTER DATABASE DEFAULT SET DefaultSessionLocale = 'en_GB';
```

Override the Default Locale for a Session

You can override the default locale for the current session in two ways:

- VSQL command `\locale`. For example:

```sql
=> \locale en_GBINFO:
INFO 2567: Canonical locale: 'en_GB'
Standard collation: 'LEN'
English (United Kingdom)
```
**SQL statement** `SET LOCALE`. For example:

```sql
=> SET LOCALE TO en_GB;
INFO 2567: Canonical locale: 'en_GB'
Standard collation: 'LEN'
English (United Kingdom)
```

Both methods accept locale **short** and **long** forms. For example:

```sql
=> SET LOCALE TO LEN;
INFO 2567: Canonical locale: 'en'
Standard collation: 'LEN'
English

=> \locale LEN
INFO 2567: Canonical locale: 'en'
Standard collation: 'LEN'
English
```

**See Also**

- `SET LOCALE`

**Server versus Client Locale Settings**

Vertica differentiates database server locale settings from client application locale settings:

- Server locale settings only impact collation behavior for server-side query processing.
- Client applications verify that locale is set appropriately in order to display characters correctly.

The following sections describe best practices to ensure predictable results.

**Server Locale**

The server session locale should be set as described in **Specify the Default Locale for the Database**. If locales vary across different sessions, set the server locale at the start of each session from your client.
**vsql Client**

- If the database does not have a default session locale, [set the server locale for the session to the desired locale](#).
- The locale setting in the terminal emulator where the vsql client runs should be set to be equivalent to session locale setting on the server side (ICU locale). By doing so, the data is collated correctly on the server and displayed correctly on the client.
- All input data for vsql should be in UTF-8, and all output data is encoded in UTF-8.
- Vertica does not support non UTF-8 encodings and associated locale values.
- For instructions on setting locale and encoding, refer to your terminal emulator documentation.

**ODBC Clients**

- ODBC applications can be either in ANSI or Unicode mode. If the user application is Unicode, the encoding used by ODBC is UCS-2. If the user application is ANSI, the data must be in single-byte ASCII, which is compatible with UTF-8 used on the database server. The ODBC driver converts UCS-2 to UTF-8 when passing to the Vertica server and converts data sent by the Vertica server from UTF-8 to UCS-2.
- If the user application is not already in UCS-2, the application must convert the input data to UCS-2, or unexpected results could occur. For example:
  - For non-UCS-2 data passed to ODBC APIs, when it is interpreted as UCS-2, it could result in an invalid UCS-2 symbol being passed to the APIs, resulting in errors.
  - The symbol provided in the alternate encoding could be a valid UCS-2 symbol. If this occurs, incorrect data is inserted into the database.
- If the database does not have a default session locale, ODBC applications should set the desired server session locale using SQLSetConnectAttr (if different from database wide setting). By doing so, you get the expected collation and string functions behavior on the server.

**JDBC and ADO.NET Clients**

- JDBC and ADO.NET applications use a UTF-16 character set encoding and are responsible for converting any non-UTF-16 encoded data to UTF-16. The same cautions apply as for ODBC if this encoding is violated.
The JDBC and ADO.NET drivers convert UTF-16 data to UTF-8 when passing to the Vertica server and convert data sent by Vertica server from UTF-8 to UTF-16.

If there is no default session locale at the database level, JDBC and ADO.NET applications should set the correct server session locale by executing the SET LOCALE TO command in order to get the expected collation and string functions behavior on the server. For more information, see SET LOCALE.

**Change Transaction Isolation Levels**

By default, Vertica uses the READ COMMITTED isolation level for all sessions. You can change the default isolation level for the database or for a given session.

A transaction retains its isolation level until it completes, even if the session's isolation level changes during the transaction. Vertica internal processes (such as the Tuple Mover and refresh operations) and DDL operations always run at the SERIALIZABLE isolation level to ensure consistency.

**Database Isolation Level**

The configuration parameter TransactionIsolationLevel specifies the database isolation level, and is used as the default for all sessions. Use ALTER DATABASE to change the default isolation level. For example:

```sql
=> ALTER DATABASE DEFAULT SET TransactionIsolationLevel = 'SERIALIZABLE';
ALTER DATABASE
=> ALTER DATABASE DEFAULT SET TransactionIsolationLevel = 'READ COMMITTED';
ALTER DATABASE
```

Changes to the database isolation level only apply to future sessions. Existing sessions and their transactions continue to use their original isolation level.

Use SHOW CURRENT to view the database isolation level:

```sql
=> SHOW CURRENT TransactionIsolationLevel;
level | name                | setting                      
-------+---------------------+------------------------------
 DATABASE | TransactionIsolationLevel | READ COMMITTED
(1 row)
```
Session Isolation Level

`SET SESSION CHARACTERISTICS AS TRANSACTION` changes the isolation level for a specific session. For example:

```
=> SET SESSION CHARACTERISTICS AS TRANSACTION ISOLATION LEVEL SERIALIZABLE;
```

Use `SHOW` to view the current session's isolation level:

```
=> SHOW TRANSACTION_ISOLATION;
```

See Also

Transactions
Configuration Parameters

Configuration parameters are settings that affect database behavior. You can use configuration parameters to enable, disable, or tune features related to different database aspects like Tuple Mover, security, Database Designer, or projections. Configuration parameters have default values, stored in the Vertica database.

You can modify certain parameters to configure your Vertica database in two ways:

- Management Console [browser-based interface](#)
- [VSQL](#) statements

Before you modify a database parameter, review all documentation about the parameter to determine the context under which you can change it. Some parameter changes require a database restart to take effect. The CHANGE_REQUIRES_RESTART column in the system table `CONFIGURATION_PARAMETERS` indicates whether a parameter requires a restart.

You can also query `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.

Managing Configuration Parameters: Management Console

To change database settings for any MC-managed database, click the Settings tab at the bottom of the Overview, Activity, or Manage pages. The database must be running.

The Settings page defaults to parameters in the General category. To change other parameters, click an option from the tab panel on the left.

Some settings require you to restart the database, and MC prompts you to do so. You can ignore the prompt, but those changes take effect only after the database restarts.

Some settings are specific to Management Console, such as changing MC or agent port assignments.

See Also

- Managing MC Settings
Managing Configuration Parameters: VSQL

You can configure all parameters at database scope. Some parameters can also be set and cleared at node and session scopes.

Caution:
Vertica is designed to operate with minimal configuration changes. Be careful to set and change configuration parameters according to documented guidelines.

Viewing Configuration Parameter Values

You can view active configuration parameter values in two ways:

- **SHOW statements**
- **Query related system tables**

SHOW Statements

Use the following SHOW statements to view active configuration parameters:

- **SHOW CURRENT**: Returns settings of active configuration parameter values. Vertica checks settings at all levels, in the following ascending order of precedence:
  - session
  - node
  - database
  If no values are set at any scope, SHOW CURRENT returns the parameter's default value.

- **SHOW DATABASE**: Displays configuration parameter values set for the database.
- **SHOW SESSION**: Displays configuration parameter values set for the current session.
- **SHOW NODE**: Displays configuration parameter values set for a node.

If a configuration parameter requires a restart to take effect, the values in a SHOW CURRENT statement might differ from values in other SHOW statements. To see which parameters require restart, query the `CONFIGURATION_PARAMETERS` system table.
System Tables

You can query two system tables for configuration parameters:

- `SESSION_PARAMETERS` returns session-scope parameters.
- `CONFIGURATION_PARAMETERS` returns parameters for all scopes: database, node, and session.

Setting Configuration Parameter Values

You can set configuration parameters at three scopes:

- Database
- Node
- Session

Database Scope

You can set one or more parameter values at the database scope with `ALTER DATABASE...SET PARAMETER`:

```
ALTER DATABASE dbname SET parameter-name = value[,...];
```

where `dbname` can explicitly reference a database by name, or specify DEFAULT to reference the current database.

For example:

```
ALTER DATABASE DEFAULT SET AnalyzeRowCountInterval = 3600, FailoverToStandbyAfter = '5 minutes';
```

Node Scope

You can set one or more parameter values at the node scope with `ALTER NODE...SET`:

```
ALTER NODE node-name SET parameter-name = value[,...];
```
For example, to prevent clients from connecting to v_vmart_node0001, set the MaxClientSessions configuration parameter to 0:

=> ALTER NODE v_vmart_node0001 SET MaxClientSessions = 0;

**Session Scope**

You can set one or more parameter values at the session scope with

```sql
ALTER SESSION..SET:
```

```sql
ALTER SESSION SET parameter-name = value[,...];
```

For example:

=> ALTER SESSION SET ForceUDxFencedMode = 1;

**Clearing Configuration Parameters**

You can clear configuration parameter settings at three scopes, in ascending levels of precedence:

- Database
- Node
- Session

**Database Scope**

`ALTER_DATABASE...CLEAR` resets one or more parameter values at the database scope to their default values. For example:

```sql
ALTER DATABASE DEFAULT CLEAR AnalyzeRowCountInterval, FailoverToStandbyAfter;
```

**Node Scope**

`ALTER_NODE...CLEAR` resets one or more parameter values at the node scope to their database settings, if any. If the parameters are not set at the database scope, Vertica resets...
them to their default value. The following example clears MaxClientSessions on node v_vmart_node0001:

```
ALTER NODE v_vmart_node0001 CLEAR MaxClientSessions;
```

**Session Scope**

`ALTER SESSION...CLEAR` resets one or more parameter values to their node or database settings, if any. If the parameters are not set at either scope, Vertica resets them to their default value. For example:

```
=> ALTER SESSION CLEAR ForceUDxFencedMode;
```

**Configuration Parameter Categories**

Vertica configuration parameters are grouped into the following categories.

### Apache Hadoop Parameters

The following table describes general parameters for configuring integration with Apache Hadoop. See [Integrating with Apache Hadoop](https://www.vertica.com/docs/9.3.x/EN-G002600_9.3.x.pdf) for more information.

Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EnableHDFSBlockInfoCache</td>
<td>Whether to distribute block location metadata collected during planning on the initiator to all database nodes for execution. Distributing this metadata reduces NameNode accesses, and thus load, but can degrade database performance somewhat in deployments where the NameNode isn't contended. This performance effect is because the data must be serialized and distributed. Enable distribution if protecting the NameNode is more important than query performance; usually this applies</td>
</tr>
</tbody>
</table>
to large HDFS clusters where NameNode contention is already an issue.

**Default:** 0 (disabled)

| **HadoopConfDir** | A directory path containing the XML configuration files copied from Hadoop. The same path must be valid on every Vertica node. You can use the `VERIFY_HADOOP_CONF_DIR` meta-function to test that the value is set correctly. Setting this parameter is required to read data from HDFS.

For all Vertica users, the files are accessed by the Linux user under which the Vertica server process runs.

When you set this parameter, previously-cached configuration information is flushed.

You can set this parameter at the session level. Doing so overrides the database value; it does not append to it. For example:

```sql
=> ALTER SESSION SET HadoopConfDir='/test/conf:/hadoop/hcat/conf';
```

To append, get the current value and include it on the new path after your additions. Setting this parameter at the session level does not change how the files are accessed.

**Default:** obtained from environment if possible

| **HadoopImpersonationConfig** | A session parameter specifying the delegation token or Hadoop user for HDFS access. See `HadoopImpersonationConfig Format` for information about the value of this parameter and `Proxy Users and Delegation Tokens` for more general context.

| **HDFSUseWebHDFS** | Whether to use the `webhdfs` scheme instead of `hdfs`, regardless of the URL. Using `webhdfs` is slower than using `hdfs` but supports some additional features. If you do not specifically need a feature not supported in the `hdfs` scheme, you should not change the value of this parameter. |
**HCatalog Connector Parameters**

The following table describes the parameters for configuring the HCatalog Connector. See [Using the HCatalog Connector](Integrating with Apache Hadoop) in Integrating with Apache Hadoop for more information.

**Note:**
You can override HCatalog configuration parameters when you create an HCatalog schema, with `CREATE HCATALOG SCHEMA`.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EnableHCatImpersonation</td>
<td>Whether the HCatalog Connector uses (impersonates) the current Vertica user when accessing Hive. If impersonation is enabled, the HCatalog Connector uses the Kerberos credentials of the logged-in Vertica user to access Hive data. Disable impersonation if you are using an authorization service to manage access without also granting users access to the underlying files. For more information, see Configuring Security in Integrating with Apache Hadoop.</td>
</tr>
<tr>
<td>HCatalogConnectorUseHiveServer2</td>
<td>When enabled, Vertica internally uses HiveServer2 instead of WebHCat to get metadata from Hive.</td>
</tr>
<tr>
<td>HCatalogConnectorUseLibHDFSPP</td>
<td>Whether the HCatalog Connector should use the <code>hdfs</code> scheme instead of <code>webhdfs</code> to read native formats.</td>
</tr>
</tbody>
</table>
### HCatalog Connection Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>HCatConnectionTimeout</strong></td>
<td>The number of seconds the HCatalog Connector waits for a successful connection to the HiveServer2 (or WebHCat) server before returning a timeout error.</td>
</tr>
<tr>
<td><strong>Default</strong></td>
<td>0 (Wait indefinitely)</td>
</tr>
<tr>
<td><strong>HCatSlowTransferLimit</strong></td>
<td>The lowest transfer speed (in bytes per second) that the HCatalog Connector allows when retrieving data from the HiveServer2 (or WebHCat) server. In some cases, the data transfer rate from the server to Vertica is below this threshold. If the transfer rate is slow, after the number of seconds specified in the HCatalog Connector cancels the query and closes the connection.</td>
</tr>
<tr>
<td><strong>Default</strong></td>
<td>65536</td>
</tr>
<tr>
<td><strong>HCatSlowTransferTime</strong></td>
<td>The number of seconds the HCatalog Connector waits before testing whether the data transfer from the server is too slow. See the HCatalog Connector cancels the query and closes the connection.</td>
</tr>
<tr>
<td><strong>Default</strong></td>
<td>60</td>
</tr>
</tbody>
</table>

### AWS Library S3-Compatible User-Defined Session Parameters

Use these parameters to configure the Vertica library for all S3-compatible file systems. You use this library to export data from Vertica to S3. All parameters listed are case-sensitive.

**Note:**
While the name of this library and its parameters specify AWS, you can use this library to configure all S3-compatible file systems, such as Pure Storage.

Using **ALTER SESSION** to change the S3 configuration parameters described in **S3 Parameters** also changes the corresponding parameters for this library. The reverse is not true: setting these parameters sets the values only for the library.
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>For example</th>
</tr>
</thead>
<tbody>
<tr>
<td>aws_id</td>
<td>Your access key ID. Setting the AWSAuth configuration parameter for a session also sets this UDParameter.</td>
<td>=&gt; ALTER SESSION SET UDPARAMETER FOR awslib aws_id='aws-id';</td>
</tr>
<tr>
<td>aws_secret</td>
<td>Your secret access key. Setting the AWSAuth configuration parameter for a session also sets this UDParameter.</td>
<td>=&gt; ALTER SESSION SET UDPARAMETER FOR awslib aws_secret='aws-key';</td>
</tr>
<tr>
<td>aws_session_token</td>
<td>The temporary security token generated by running the AWS STS command get-session-token. This AWS STS command generates temporary credentials you can use to implement multi-factor authentication for security purposes.</td>
<td>=&gt; ALTER SESSION SET UDPARAMETER FOR awslib aws_session_token='session-token';</td>
</tr>
<tr>
<td>aws_region</td>
<td>The <strong>AWS region</strong> containing your S3 bucket. aws_region can only be configured with one region at a time. If you need to access buckets in multiple regions, you must re-set the parameter each time you change regions.</td>
<td>Setting the AWSRegion configuration parameter for a session also sets this UDParameter.</td>
</tr>
<tr>
<td></td>
<td>Setting the AWSRegion configuration parameter for a session also sets this UDParameter.</td>
<td>=&gt; ALTER SESSION SET UDPARAMETER FOR awslib aws_region='region-id';</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> us-east-1</td>
<td></td>
</tr>
<tr>
<td>aws_ca_path</td>
<td>The path which Vertica will use when looking for SSL server certificates. For SUSE Linux you must set a value. Setting the AWSCAPath configuration parameter for a session also sets this UDParameter.</td>
<td>=&gt; ALTER SESSION SET UDPARAMETER FOR awslib aws_ca_path='/home/user/ssl_folder';</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
<td></td>
</tr>
<tr>
<td>---------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td></td>
</tr>
<tr>
<td><strong>Default</strong>: system dependent</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
| aws_ca_bundle | The path which Vertica will use when looking for a SSL server certificate bundle. For SUSE Linux you must set a value. Setting the AWSCAFile configuration parameter for a session also sets this UDParameter. For example:  

```sql
=> ALTER SESSION SET UDPARAMETER FOR awslib aws_ca_bundle='/home/user/ssl_folder/ca_bundle';
```

**Default**: system dependent |

| aws_proxy     | A string value which allows you to set an HTTP/HTTPS proxy for the library. For example:  

```sql
=> ALTER SESSION SET UDPARAMETER FOR awslib aws_proxy='192.168.1.1:8080';
```

| aws_verbose   | When enabled, logs libcurl debug messages to /opt/vertica/packages/AWS/logs. For example:  

```sql
=> ALTER SESSION SET UDPARAMETER FOR awslib aws_verbose=1;
```

**Default**: false |

| aws_max_send_speed | The maximum transfer speed when sending data to S3 in bytes per second. For example, to set a maximum send speed of 1KB/S:  

```sql
=> ALTER SESSION SET UDPARAMETER FOR awslib aws_max_send_speed=1024;
```

| aws_max_recv_speed | The maximum transfer speed when receiving data to S3 in bytes per second. For example, to set a maximum receive speed of 100KB/S:  

```sql
=> ALTER SESSION SET UDPARAMETER FOR awslib aws_max_recv_speed=102400;
```

| aws_endpoint   | The endpoint to use when interpreting S3 URLs. For example:  

```sql
=> ALTER SESSION SET UDPARAMETER FOR awslib aws_endpoint='localhost:8080';
```
See Also

- AWS Library
- Configuring Vertica AWS Library
- Export AWS Library

**Constraint Parameters**

The following configuration parameters control how Vertica evaluates and enforces constraints. All parameters are set at the database level through `ALTER DATABASE`.

Three of these parameters—EnableNewCheckConstraintsByDefault, EnableNewPrimaryKeysByDefault, and EnableNewUniqueKeysByDefault—can be used to enforce CHECK, PRIMARY KEY, and UNIQUE constraints, respectively. For details, see [Constraint Enforcement](#).

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EnableNewCheckConstraintsByDefault</td>
<td>Boolean parameter, set to 0 or 1:</td>
</tr>
<tr>
<td></td>
<td>- 0: Disable enforcement of new CHECK constraints except where the table DDL explicitly enables them.</td>
</tr>
<tr>
<td></td>
<td>- 1 (default): Enforce new CHECK constraints except where the</td>
</tr>
<tr>
<td>Parameters</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------------------------------</td>
<td>---------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>EnableNewPrimaryKeysByDefault</td>
<td>Boolean parameter, set to 0 or 1:</td>
</tr>
<tr>
<td></td>
<td>- 0 (default): Disable enforcement of new PRIMARY KEY constraints except where the table DDL explicitly enables them.</td>
</tr>
<tr>
<td></td>
<td>- 1: Enforce new PRIMARY KEY constraints except where the table DDL explicitly disables them.</td>
</tr>
</tbody>
</table>

**Note:**
Vertica recommends enforcing constraints PRIMARY KEY and UNIQUE together.

| EnableNewUniqueKeysByDefault                  | Boolean parameter, set to 0 or 1:                                                                 |
|                                                | - 0 (default): Disable enforcement of new UNIQUE constraints except where the table DDL explicitly enables them. |
|                                                | - 1: Enforce new UNIQUE constraints except where the table DDL explicitly disables them.         |

| MaxConstraintChecksPerQuery                   | Sets the maximum number of constraints that ANALYZE_CONSTRAINTS can handle with a single query: |
|                                                | - -1 (default): No maximum set, ANALYZE_CONSTRAINTS uses a single query to evaluate all constraints within the specified scope. |
|                                                | - Integer > 0: The maximum number of constraints per query. If the number of constraints to evaluate exceeds this value, ANALYZE_CONSTRAINTS handles it with multiple queries. |

For details, see Distributing Constraint Analysis.
Data Collector Parameters

The following table lists the Data Collector parameter for configuring Vertica.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EnableDataCollector</td>
<td>Enables and disables the Data Collector, which is the Workload Analyzer's internal diagnostics utility. Affects all sessions on all nodes. Use 0 to turn off data collection. Default: 1 (enabled)</td>
</tr>
</tbody>
</table>

See Also

- Analyzing Workloads
- Retaining Monitoring Information

Database Designer Parameters

The following table describes the parameters for configuring the Vertica Database Designer.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DBDCorrelationSampleRowCount</td>
<td>Minimum number of table rows at which Database Designer discovers and records correlated columns. Default: 4000</td>
</tr>
<tr>
<td>DBDLogInternalDesignProcess</td>
<td>Enables or disables Database Designer logging. Default: 0 (False)</td>
</tr>
<tr>
<td>DBDUseOnlyDesignerResourcePool</td>
<td>Enables use of the DBD pool by the Vertica Database Designer. When set to false, design processing is mostly</td>
</tr>
</tbody>
</table>
### Eon Mode Parameters

The following parameters configure how the database operates when running in Eon Mode. Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for given parameter.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>CatalogSyncInterval</td>
<td>Specifies in minutes how often the transaction log sync service syncs metadata to S3. This value can be cluster or node specific.</td>
<td>5</td>
</tr>
<tr>
<td>DelayForDeletes</td>
<td>Specifies in hours how long to wait before deleting a file from communal storage. Vertica first deletes a file from the depot. After the specified time interval, the delete also occurs in communal storage.</td>
<td>2</td>
</tr>
<tr>
<td>DepotOperationsForQuery</td>
<td>Specifies behavior when the depot does not contain queried file data, one of the following:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• ALL: Fetch file data from communal storage, if necessary displace existing files by evicting them from the depot.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• FETCHES: Fetch file data from</td>
<td></td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
<td></td>
</tr>
<tr>
<td>------------------------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
<td></td>
</tr>
<tr>
<td>communal storage only if space is available; otherwise, read the queried data directly from communal storage.</td>
<td>You can also specify query-level behavior with the hint <strong>DEPOT_FETCH</strong>.</td>
<td></td>
</tr>
</tbody>
</table>
| DropFailedToActivateSubscriptions             | **Deprecated**  
Boolean parameter, specifies whether to drop a subscription that failed to transition from PASSIVE TO ACTIVE.  
**Default:** 1. Drop the subscription |
| EnableDepotWarmingFromPeers                   | Boolean parameter, specifies whether Vertica warms a node depot while the node is coming up and not ready to process queries:  
  - 1: Warm the depot while a node comes up.  
  - 0: Warm the depot only when the node is up.  
Warming the depot involves inspecting the depots of other nodes and pre-fetching most recently used files. This task prepares the node to participate in queries without performance hits.  
**Default:** 1 |
| FileDeletionServiceInterval                   | Specifies in seconds the interval between each execution of the reaper cleaner service task.  
**Default:** 60 seconds |
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ReaperCleanUpTimeoutAtShutdown</td>
<td>Specifies in seconds how long Vertica waits for the reaper to delete files from communal storage before shutting down. If set to a negative value, Vertica shuts down without waiting for the reaper.</td>
</tr>
<tr>
<td></td>
<td><strong>Note:</strong> The reaper is a service task that deletes disk files.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 300</td>
</tr>
<tr>
<td>StorageMergeMaxTempCacheMB</td>
<td>The size of temp space allocated per query to the StorageMerge operator for caching the data of S3 storage containers. You can set this parameter at SESSION, NODE, and DATABASE scopes.</td>
</tr>
<tr>
<td></td>
<td><strong>Note:</strong> The actual temp space that is allocated is the lesser of two settings:</td>
</tr>
<tr>
<td></td>
<td>- <code>StorageMergeMaxTempCacheMB</code></td>
</tr>
<tr>
<td></td>
<td>- A user's <code>TEMSPACECAP</code> setting</td>
</tr>
<tr>
<td></td>
<td>- The session <code>tempspacecap</code> setting</td>
</tr>
<tr>
<td></td>
<td>For details, see <a href="#">Local Caching of Storage Containers</a></td>
</tr>
<tr>
<td>UseCommunalStorageForBatchDepotWarming</td>
<td>Boolean parameter, specifies whether where a node retrieves data when warming its depot:</td>
</tr>
<tr>
<td></td>
<td>- 1: Retrieve data from communal storage.</td>
</tr>
<tr>
<td></td>
<td>- 0: Retrieve data from a peer.</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>You can set this parameter at SESSION and DATABASE scopes.</td>
</tr>
<tr>
<td><strong>Note:</strong></td>
<td>The actual temp space that is allocated is the lesser of two settings:</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>1</td>
</tr>
<tr>
<td><strong>Important:</strong></td>
<td>This parameter is for internal use only. Do not change it unless directed to do so by Vertica support.</td>
</tr>
<tr>
<td><strong>UseDepotForReads</strong></td>
<td>Boolean parameter, specifies whether Vertica accesses the depot to answer queries, or accesses only communal storage:</td>
</tr>
<tr>
<td></td>
<td>• 1: Vertica first searches the depot for the queried data; if not there, Vertica fetches the data from communal storage for this and future queries.</td>
</tr>
<tr>
<td></td>
<td>• 0: Vertica bypasses the depot and always obtains queried data from communal storage.</td>
</tr>
<tr>
<td><strong>Note:</strong></td>
<td>Enable depot reads to improve query performance and support K-safety.</td>
</tr>
<tr>
<td></td>
<td>You can set this parameter at SESSION and DATABASE scopes.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>1</td>
</tr>
<tr>
<td><strong>UseDepotForWrites</strong></td>
<td>Boolean parameter, specifies whether Vertica writes loaded data to the depot</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td></td>
<td>and then uploads files to shared storage:</td>
</tr>
<tr>
<td></td>
<td>1: Write loaded data to the depot, upload files to shared storage.</td>
</tr>
<tr>
<td></td>
<td>0: Bypass the depot and always write directly to communal storage.</td>
</tr>
<tr>
<td></td>
<td>You can set this parameter at SESSION and DATABASE scopes.</td>
</tr>
<tr>
<td></td>
<td>Default: 1</td>
</tr>
<tr>
<td>UsePeerToPeerDataTransfer</td>
<td>Boolean parameter, specifies whether Vertica pushes loaded data to other shard subscribers:</td>
</tr>
<tr>
<td></td>
<td>1: Send loaded data to all shard subscribers.</td>
</tr>
<tr>
<td></td>
<td>0: Do not push data to other shard subscribers.</td>
</tr>
<tr>
<td></td>
<td>Note: Setting to 1 helps improve performance when a node is down.</td>
</tr>
<tr>
<td></td>
<td>Default: 0</td>
</tr>
<tr>
<td></td>
<td>Important: This parameter is for internal use only. Do not change it unless directed to do so by Vertica support.</td>
</tr>
</tbody>
</table>

**S3 Parameters**

Use the following parameters to configure reading from S3 file systems and on-premise storage with S3-compatible APIs, such as Pure Storage, using COPY FROM. For more
information about reading data from S3, see Specifying COPY FROM Options.

For the parameters to control the AWS Library (UDSource), see Configure the Vertica Library for Amazon Web Services.

**Note:**
When using AWS, using `ALTER SESSION` to change these parameters also changes the corresponding parameters for the AWS Library (UDSource).

Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AWSAuth</td>
<td>An ID and secret key for authentication. For extra security, do not store credentials in the database; use <code>ALTER SESSION...SET PARAMETER</code> to set this value for the current session only. If you use a shared credential, you can set it in the database with <code>ALTER DATABASE...SET PARAMETER</code>. For example:</td>
</tr>
<tr>
<td></td>
<td>=&gt; ALTER SESSION SET AWSAuth='ID:secret';</td>
</tr>
<tr>
<td></td>
<td>AWS calls these AccessKeyId and SecretAccessKey.</td>
</tr>
<tr>
<td></td>
<td>To use admintools <code>create_db</code> or <code>revive_db</code> for Eon Mode on-premise, create a configuration file called <code>auth_params.conf</code> with these settings:</td>
</tr>
<tr>
<td></td>
<td>awssauth = key:secret</td>
</tr>
<tr>
<td></td>
<td>awsendpoint = IP:port</td>
</tr>
<tr>
<td>AWSCAFile</td>
<td>The file name of the TLS server certificate bundle to use. You must set a value when installing a CA certificate on a SUSE Linux Enterprise Server. For example:</td>
</tr>
<tr>
<td></td>
<td>=&gt; ALTER DATABASE DEFAULT SET AWSCAFile = '/etc/ssl/ca-bundle.pem';</td>
</tr>
<tr>
<td>Default:</td>
<td>System-dependent</td>
</tr>
<tr>
<td>AWSCAPath</td>
<td>The path Vertica uses to look up TLS server certificates. You must set a value when installing a CA certificate on a SUSE Linux Enterprise Server. For example:</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>=&gt; ALTER DATABASE DEFAULT SET AWSCAPath = '/etc/ssl/';</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>system-dependent</td>
</tr>
<tr>
<td>AWSEnableHttps</td>
<td>Whether to use the HTTPS protocol when connecting to S3. If you choose not to use TLS, this parameter must be set to 0.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>1 (enabled)</td>
</tr>
<tr>
<td>AWSEndpoint</td>
<td>The endpoint to use when interpreting S3 URLs.</td>
</tr>
<tr>
<td></td>
<td>To set the endpoint in AWS, do not include http(s):/. Include only the hostname or the IP address:port number.</td>
</tr>
<tr>
<td></td>
<td>To use Eon Mode with an on-premise storage option like Pure Storage, you must set this parameter to the IP address of your Pure Storage server.</td>
</tr>
<tr>
<td></td>
<td>To use admintools create_db or revive_db for Eon Mode on-premise, create a configuration file called auth_params.conf with these settings:</td>
</tr>
</tbody>
</table>
|                        | awssauth = key:secret  
awsendpoint = IP:port                                                                                                                                                                               |
| **Default:**           | s3.amazonaws.com                                                                                                                                |
| AWSLogLevel            | The log level, one of the following:                                                                                                                                                                       |
|                        | • OFF  
• FATAL  
• ERROR  
• WARN  
• INFO  
• DEBUG  
• TRACE                                                                                                                                                                                                   |
| **Default:**           | ERROR                                                                                                                                                                                                        |
| AWSRegion              | The AWS region containing the S3 bucket from which to read files. This parameter can only be configured with one region at a time. If you need to access buckets in multiple regions, change the parameter each time you change |
### Parameter Description

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>regions.</strong></td>
<td>If you do not set the correct region, you might experience a delay before queries fail because Vertica retries several times before giving up. <strong>Default:</strong> us-east-1</td>
</tr>
<tr>
<td><strong>AWSSessionToken</strong></td>
<td>A temporary security token generated by running the <code>get-session-token</code> command, which generates temporary credentials you can use to configure multi-factor authentication. <strong>Note:</strong> If you use session tokens, you must set <em>all</em> parameters at the session level, even if some of them are set at the database level. Use <code>ALTER SESSION</code> to set session parameters. <strong>Default:</strong> no default.</td>
</tr>
<tr>
<td><strong>S3EnableVirtualAddressing</strong></td>
<td>Whether to rewrite S3 URLs to use virtual-hosted paths. For example, if you use AWS, the S3 URLs change to bucketname.s3.amazonaws.com instead of s3.amazonaws.com/bucketname. The value of this parameter does not affect how you specify S3 paths. <strong>Default:</strong> 0 (disabled)</td>
</tr>
</tbody>
</table>

---

### Epoch Management Parameters

The following table describes the epoch management parameters for configuring Vertica. Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Parameters</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>history retention status.</td>
<td>AdvanceAHMInterval cannot be set to a value that is less than the EpochMapInterval.</td>
</tr>
<tr>
<td><strong>Default:</strong> 180 (seconds)</td>
<td></td>
</tr>
<tr>
<td>AHMBackupManagement</td>
<td>Blocks the advancement of the Ancient History Mark (AHM). When this parameter is enabled, the AHM epoch cannot be later than the epoch of your latest full backup. If you advance the AHM to purge and delete data, do not enable this parameter.</td>
</tr>
<tr>
<td><strong>Caution:</strong></td>
<td>Do not enable this parameter before taking full backups, as it would prevent the AHM from advancing.</td>
</tr>
<tr>
<td><strong>Default:</strong> 0</td>
<td></td>
</tr>
<tr>
<td>EpochMapInterval</td>
<td>Determines the granularity of mapping between epochs and time available to historical queries. When a historical queries AT TIME T request is issued, Vertica maps it to an epoch within a granularity of EpochMapInterval seconds. It similarly affects the time reported for Last Good Epoch during Failure Recovery. Note that it does not affect internal precision of epochs themselves.</td>
</tr>
<tr>
<td><strong>Tip:</strong></td>
<td>Decreasing this interval increases the number of epochs saved on disk. Therefore, consider reducing the HistoryRetentionTime parameter to limit the number of history epochs that Vertica retains.</td>
</tr>
<tr>
<td><strong>Default:</strong> 180 (seconds)</td>
<td></td>
</tr>
<tr>
<td>HistoryRetentionTime</td>
<td>Determines how long deleted data is saved (in seconds) as an historical reference. When the specified time since the deletion has passed, you can purge the data. Use the -1 setting if you prefer to use HistoryRetentionEpochs to determine which deleted data can be purged.</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>
### Parameters

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Note:</strong></td>
<td>The default setting of 0 effectively prevents the use of the Administration Tools 'Roll Back Database to Last Good Epoch' option because the AHM remains close to the current epoch and a rollback is not permitted to an epoch prior to the AHM.</td>
</tr>
<tr>
<td><strong>Tip:</strong></td>
<td>If you rely on the Roll Back option to remove recently loaded data, consider setting a day-wide window to remove loaded data. For example: ALTER DATABASE DEFAULT SET HistoryRetentionTime = 86400;</td>
</tr>
<tr>
<td>HistoryRetentionEpochs</td>
<td>Specifies the number of historical epochs to save, and therefore, the amount of deleted data.</td>
</tr>
<tr>
<td></td>
<td>Unless you have a reason to limit the number of epochs, Vertica recommends that you specify the time over which deleted data is saved.</td>
</tr>
<tr>
<td></td>
<td>If you specify both History parameters, HistoryRetentionTime takes precedence. Setting both parameters to -1, preserves all historical data.</td>
</tr>
<tr>
<td></td>
<td>See Setting a Purge Policy.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>0 (Data saved when nodes are down.)</td>
</tr>
</tbody>
</table>

**Default:** -1 (disabled)

### General Parameters

You use these general parameters to configure Vertica. Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for given parameter.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AnalyzeRowCountInterval</td>
<td>Specifies how often Vertica checks the</td>
</tr>
<tr>
<td><strong>Parameter</strong></td>
<td><strong>Description</strong></td>
</tr>
<tr>
<td>---------------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>number of projection rows and whether the threshold set by ARCCommitPercentage has been crossed. For more information, see Collecting Database Statistics. Default: 86400 seconds (24 hours)</td>
<td></td>
</tr>
<tr>
<td><strong>ApplyEventsDuringSALCheck</strong></td>
<td>Boolean, specifies whether Vertica uses catalog events to filter out dropped corrupt partitions during node startup. Dropping corrupt partitions can speed node recovery. When disabled (0), Vertica reports corrupt partitions, but takes no action. Leaving corrupt partitions in place can reset the current projection checkpoint epoch to the epoch before the corruption occurred. This parameter has no effect on unpartitioned tables. Default: 0</td>
</tr>
</tbody>
</table>
| **ApportionedFileMinimumPortionSizeKB** | Specifies the minimum portion size (in kilobytes) for use with apportioned file loads. Vertica apports a file load across multiple nodes only if:  
  * The load can be divided into portions at least equaling this value.  
  * EnableApportionedFileLoad and EnableApportionLoad are set to 1 (enabled). See also EnableApportionLoad and EnableApportionedFileLoad. Default: 1024 |
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARCCommitPercentage</td>
<td>Sets the threshold percentage of WOS to ROS rows, which determines when to aggregate projection row counts and commit the result to the catalog. Vertica performs this action when the WOS to ROS percentage exceeds this setting.</td>
</tr>
<tr>
<td></td>
<td><strong>Default</strong>: 3 (percent)</td>
</tr>
<tr>
<td>BlockedSocketGracePeriod</td>
<td>Sets how long a session socket remains blocked while awaiting client input or output for a given query. See <a href="#">Handling Session Socket Blocking</a>.</td>
</tr>
<tr>
<td></td>
<td><strong>Default</strong>: None (Socket blocking can continue indefinitely.)</td>
</tr>
<tr>
<td>CatalogCheckpointPercent</td>
<td>Specifies the threshold at which a checkpoint is created for the database catalog.</td>
</tr>
<tr>
<td></td>
<td>By default, this parameter is set to 50 (percent), so when transaction logs reach 50% of the size of the last checkpoint, Vertica adds a checkpoint. Each checkpoint demarcates all changes to the catalog since the last checkpoint.</td>
</tr>
<tr>
<td></td>
<td><strong>Default</strong>: 50 (percent)</td>
</tr>
<tr>
<td>ClusterSequenceCacheMode</td>
<td>Boolean, specifies whether the initiator node requests cache for other nodes in a cluster, and then sends cache to other nodes along with the execution plan, one of the following.</td>
</tr>
<tr>
<td></td>
<td>1 (enabled): Initiator node requests cache.</td>
</tr>
<tr>
<td></td>
<td>0: (disabled): All nodes request their own cache.</td>
</tr>
<tr>
<td></td>
<td>See <a href="#">Distributing Named Sequences</a>.</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>CompressCatalogOnDisk</td>
<td>Specifies whether to compress the size of the catalog on disk, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• 0: Do not compress.</td>
</tr>
<tr>
<td></td>
<td>• 1: Compress checkpoints, but not logs.</td>
</tr>
<tr>
<td></td>
<td>• 2: Compress checkpoints and logs.</td>
</tr>
<tr>
<td></td>
<td>Consider enabling this parameter if the catalog disk partition is small (&lt;50 GB) and the metadata is large (hundreds of tables, partitions, or nodes).</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 0</td>
</tr>
<tr>
<td>CompressNetworkData</td>
<td>Boolean, specifies whether to compress all data sent over the internal network when enabled (set to 1). This compression speeds up network traffic at the expense of added CPU load. If the network is throttling database performance, enable compression to correct the issue.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 0</td>
</tr>
<tr>
<td>CopyFaultTolerantExpressions</td>
<td>Boolean, indicates whether to report record rejections during transformations and proceed (true) or abort COPY operations if a transformation fails.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 0 (false)</td>
</tr>
<tr>
<td>CopyFromVerticaWithIdentity</td>
<td>Allows COPY FROM VERTICA and EXPORT TO VERTICA to load values into Identity (or Auto-increment) columns. The destination Identity column is not incremented automatically. To disable the default behavior, set this parameter to 0 (zero).</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 1</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>DatabaseHeartBeatInterval</td>
<td>Determines the interval (in seconds) at which each node performs a health check and communicates a heartbeat. If a node does not receive a message within five times of the specified interval, the node is evicted from the cluster. Setting the interval to 0 disables the feature. See Automatic Eviction of Unhealthy Nodes. Default: 120</td>
</tr>
<tr>
<td>DefaultTempTableLocal</td>
<td>Boolean, specifies whether CREATE TEMPORARY TABLE creates a local or global temporary table, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• 0: Create global temporary table.</td>
</tr>
<tr>
<td></td>
<td>• 1: Create local temporary table.</td>
</tr>
<tr>
<td></td>
<td>For details, see Creating Temporary Tables.</td>
</tr>
<tr>
<td></td>
<td>Default: 0</td>
</tr>
<tr>
<td>DivideZeroByZeroThrowsError</td>
<td>Boolean, specifies whether to return an error if a division by zero operation is requested:</td>
</tr>
<tr>
<td></td>
<td>• 0: Return 0.</td>
</tr>
<tr>
<td></td>
<td>• 1: Returns an error.</td>
</tr>
<tr>
<td></td>
<td>Default: 1</td>
</tr>
<tr>
<td>DMLTargetDirect</td>
<td>Boolean, specifies whether to write data directly to ROS, bypassing WOS:</td>
</tr>
<tr>
<td></td>
<td>• 0 (enable): Use load method of AUTO.</td>
</tr>
<tr>
<td></td>
<td>• 1 (disable): Write data directly to ROS, bypassing WOS.</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td><strong>EnableApportionedChunkingInDefaultLoadParser</strong></td>
<td>Boolean, specifies whether to enable the built-in parser for delimited files to take advantage of both apportioned load and cooperative parse for potentially better performance.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 1 (enable)</td>
</tr>
<tr>
<td><strong>EnableApportionedFileLoad</strong></td>
<td>Boolean, specifies whether to enable automatic apportioning across nodes of file loads using <code>COPY FROM VERTICA</code>. Vertica attempts to apportion the load if:</td>
</tr>
<tr>
<td></td>
<td>- This parameter and <code>EnableApportionLoad</code> are both enabled.</td>
</tr>
<tr>
<td></td>
<td>- The parser supports apportioning.</td>
</tr>
<tr>
<td></td>
<td>- The load is divisible into portion sizes of at least the value of <code>ApportionedFileMinimumPortionSize</code> KB.</td>
</tr>
<tr>
<td></td>
<td>Setting this parameter does not guarantee that loads will be apportioned, but disabling it guarantees that they will not be.</td>
</tr>
<tr>
<td></td>
<td><strong>See Using Parallel Load Streams.</strong></td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------------</td>
<td>------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
</tbody>
</table>
| **EnableApportionLoad**           | Boolean, specifies whether to enable automatic apportioning across nodes of data loads using `COPY...WITH SOURCE`. Vertica attempts to apportion the load if:  
  - This parameter is enabled.  
  - The source and parser both support apportioning.  

Setting this parameter does not guarantee that loads will be apportioned, but disabling it guarantees that they will not be.  
For details, see Using Parallel Load Streams.  
**Default:** 1 (enable)                                                                                   |
| **EnableBetterFlexTypeGuessing**  | Boolean, specifies whether to enable more accurate type guessing when assigning data types to non-string keys in a flex table __raw__ column with `COMPUTE_FLEXTABLE_KEYS` or `COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW`. If this parameter is disabled (0), Vertica uses a limited set of Vertica data type assignments.  
For details, see Setting Flex Table Configuration Parameters.  
**Default:** 1 (enable)                                                                                   |
| **EnableCooperativeParse**        | Boolean, specifies whether to implement multi-threaded parsing capabilities on a node. You can use this parameter for both delimited and fixed-width loads.  
**Default:** 1 (enable)                                                                                   |
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EnableDataTargetParallelism</td>
<td>Boolean, specifies whether to enable multiple threads for sorting and writing data to ROS, improving data loading performance. Default: 1 (enable)</td>
</tr>
<tr>
<td>EnableForceOuter</td>
<td>Boolean, specifies whether Vertica uses a table's <code>force_outer</code> value to implement a join. For more information, see Controlling Join Inputs. Default: 0 (forced join inputs disabled)</td>
</tr>
<tr>
<td>EnableMetadataMemoryTracking</td>
<td>Boolean, specifies whether to enable Vertica to track memory used by database metadata in the METADATA resource pool. Default: 1 (enable)</td>
</tr>
<tr>
<td>EnableResourcePoolCPUAffinity</td>
<td>Boolean, specifies whether Vertica aligns queries to the resource pool of the processing CPU. When disabled (0), queries run on any CPU, regardless of the CPU_AFFINITY_SET of the resource pool. Default: 1</td>
</tr>
<tr>
<td>EnableStorageBundling</td>
<td>(Deprecated) Boolean, specifies whether to enable storing multiple ROS containers as a single file. Each ROS must be less than the size specified in MaxBundleableROSSizeKB. In environments with many small storage files, bundling improves the performance of any file-intensive operations, including backups, restores, mergeouts and moveouts. Default: 1 (enable)</td>
</tr>
<tr>
<td>EnableUniquenessOptimization</td>
<td>Boolean, specifies whether to enable</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>query optimization that is based on</td>
<td>guaranteed uniqueness of column values. Columns that can be guaranteed to include unique values include:</td>
</tr>
<tr>
<td></td>
<td>• Columns that are defined with <strong>AUTO_INCREMENT</strong> or <strong>IDENTITY</strong> constraints</td>
</tr>
<tr>
<td></td>
<td>• Primary key columns where <strong>key constraints are enforced</strong></td>
</tr>
<tr>
<td></td>
<td>• Columns that are <strong>constrained to unique values</strong>, either individually or as a set</td>
</tr>
<tr>
<td></td>
<td><strong>Default</strong>: 1 (enable)</td>
</tr>
<tr>
<td>EnableWithClauseMaterialization</td>
<td>Superseded by <strong>WithClauseMaterialization</strong>.</td>
</tr>
<tr>
<td>ExternalTablesExceptionsLimit</td>
<td>Determines the maximum number of COPY exceptions and rejections allowed when a SELECT statement references an external table. Set to -1 to remove any exceptions limit. See <a href="#">Querying External Tables</a>.</td>
</tr>
<tr>
<td></td>
<td><strong>Default</strong>: 100</td>
</tr>
<tr>
<td>FailoverToStandbyAfter</td>
<td>Specifies the length of time that an active standby node waits before taking the place of a failed node.</td>
</tr>
<tr>
<td></td>
<td>This parameter is set to an <strong>interval literal</strong>.</td>
</tr>
<tr>
<td></td>
<td><strong>Default</strong>: None</td>
</tr>
<tr>
<td>FencedUDxMemoryLimitMB</td>
<td>Sets the maximum amount of memory, in megabytes (MB), that a fenced-mode <strong>UDF</strong> can use. If a UDF attempts to allocate more memory than this limit, that attempt triggers an exception. For more information, see <a href="#">Fenced Mode</a>.</td>
</tr>
<tr>
<td></td>
<td><strong>Default</strong>: -1 (no limit)</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>FlexTableDataTypeGuessMultiplier</td>
<td>Specifies a multiplier that the COMPUTE_FLEXTABLE_KEYS and COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW functions use when assigning a data type and column width for the flex keys table. Both functions assign each key a data type, and multiply the longest key value by this factor to estimate column width. Any value that results in a column width neither less than 20 bytes nor greater than FlexTableRawSize. This range is a cap to round sizes up or down, accordingly. See Setting Flex Table Configuration Parameters. <strong>Default:</strong> 2.0: The column width multiplier. Must be a value in the following range:</td>
</tr>
<tr>
<td>FlexTableRawSize</td>
<td>Specifies the default column width for the <strong>raw</strong> column of new flex tables, a value between 1 and 32000000, inclusive.                                                                                         <strong>Default:</strong> 130000</td>
</tr>
<tr>
<td>HiveMetadataCacheSizeMB</td>
<td>Sets the maximum memory to use when caching metadata during Parquet reads, either when querying external tables or when bulk-loading data. Caching is especially helpful when the data contains many small row groups. Increasing the size of this cache can improve performance but consumes more memory. Disabling the cache reduces memory consumption and makes more calls to the file system to read this data. <strong>Default:</strong> 0 (disable)</td>
</tr>
<tr>
<td>JavaBinaryForUDx</td>
<td>Sets the full path to the Java executable</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>that Vertica uses to run Java UDxs. See Installing Java on Vertica Hosts in Extending Vertica.</td>
</tr>
<tr>
<td>JavaClassPathForUDx</td>
<td>Sets the Java classpath for the JVM that executes Java UDxs. This parameter must list all directories containing JAR files that Java UDxs import. See Handling Java UDx Dependencies in Extending Vertica. Default: <code>${vertica_home}/packages/hcat/lib/*</code></td>
</tr>
<tr>
<td>JoinDefaultTupleFormat</td>
<td>Specifies how to size VARCHAR column data when joining tables on those columns, and buffers accordingly, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• fixed: Use join column metadata to size column data to a fixed length, and buffer accordingly.</td>
</tr>
<tr>
<td></td>
<td>• variable: Use the actual length of join column data, so buffer size varies for each join.</td>
</tr>
<tr>
<td></td>
<td>Default: fixed</td>
</tr>
<tr>
<td>LockTimeout</td>
<td>Specifies in seconds how long a table can be locked. You can set this parameter at all levels: session, node, and database.</td>
</tr>
<tr>
<td></td>
<td>Default: 300</td>
</tr>
<tr>
<td>MaxAutoSegColumns</td>
<td>Specifies the number of columns (0 –1024) to use in an auto-projection's hash segmentation clause. Set to 0 to use all columns.</td>
</tr>
<tr>
<td></td>
<td>Default: 8</td>
</tr>
<tr>
<td>MaxAutoSortColumns</td>
<td>Specifies the number of columns (0 –1024)</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>to use in an <a href="#">auto-projection</a>'s sort expression. Set to 0 to use all columns.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 8</td>
</tr>
</tbody>
</table>
| MaxBundleableROSSizeKB        | Specifies the minimum size, in kilobytes, of an independent ROS file. When EnableStorageBundling is true, Vertica bundles storage container ROS files below this size into a single file. Bundling improves the performance of any file-intensive operations, including backups, restores, mergeouts and moveouts.  
If you enable storage bundling and specify this parameter with a value of 0, Vertica bundles .fdb and .pidx files without bundling other storage container files.  
**Default:** 1024                                                                                                                                                                                                 |
| MaxClientSessions             | Determines the maximum number of client sessions that can run on a single node of the database. The default value allows for five additional administrative logins. These logins prevent DBAs from being locked out of the system if non-dbadmin users reach the login limit.  
**Tip:**  
Setting this parameter to 0 prevents new client sessions from being opened while you are shutting down the database. Restore the parameter to its original setting after you restart the database. For details, see Managing Sessions.  
**Default:** 50 user logins and 5 additional administrative logins |
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MaxTieredPoolScale</td>
<td>Specifies the threshold for allocating chunks of memory from the system or dedicated pools for Vertica system components—for example, for WOS containers. Above this threshold, Vertica allocates memory from the system (malloc), and returns it when no longer needed. Below this threshold, Vertica allocates memory from dedicated pools (talloc), which manage smaller memory allocations more efficiently. Tiered memory management facilitates more efficient use of resources, and minimizes the risk of any one process (such as the database catalog) from preemptively allocating and retaining excessive amounts of memory. Set this parameter to the desired power of 2, any value $\geq 20$. For example, for 128 MB, set the parameter to 27 ($2^{^7}$). This parameter cannot be set below 20 (1MB). Any allocation that is less than 20 always uses talloc, regardless of this parameter setting. This parameter must be set at the database level, and takes effect only on database restart. <strong>Default:</strong> 27 (128 MB)</td>
</tr>
<tr>
<td>PatternMatchAllocator</td>
<td>Overrides the heap memory allocator for the pattern-match library when set to 1. The Perl Compatoble Regular Expressions (PCRE) pattern-match library evaluates regular expressions. Restart the database for this parameter to take effect. <strong>See also</strong> <a href="#">Regular Expression Functions</a>. <strong>Default:</strong> 0</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>PatternMatchingUseJit</td>
<td>Boolean, specifies whether to enables just-in-time compilation (to machine code) of regular expression pattern matching functions used in queries. Enabling this parameter can usually improve pattern matching performance on large tables. The Perl Compatible Regular Expressions (PCRE) pattern-match library evaluates regular expressions. Restart the database for this parameter to take effect.</td>
</tr>
<tr>
<td></td>
<td>See also Regular Expression Functions.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 1 (enable)</td>
</tr>
<tr>
<td>PcreJitStackSizeScaleFactor</td>
<td>Determines the maximum size of the Perl Compatible Regular Expressions (PCRE) just-in-time stack. The maximum stack size will be PcreJitStackSizeScaleFactor * 1024 * 1024 bytes.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 32</td>
</tr>
<tr>
<td>PatternMatchStackAllocator</td>
<td>Boolean, specifies whether to override the stack memory allocator for the pattern-match library. The Perl Compatible Regular Expressions (PCRE) pattern-match library evaluates regular expressions. Restart the database for this parameter to take effect.</td>
</tr>
<tr>
<td></td>
<td>See also Regular Expression Functions.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 1 (enable override)</td>
</tr>
<tr>
<td>SegmentAutoProjection</td>
<td>Boolean, specifies whether auto-projections are segmented by default.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 1 (enable)</td>
</tr>
<tr>
<td>TerraceRoutingFactor</td>
<td>Specifies a value large enough that it cannot be enabled by default, even for the largest clusters. Use the Terrace Routing</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------------------------</td>
<td>------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>equation to find the appropriate value for your cluster.</td>
<td>See also Terrace Routing.</td>
</tr>
<tr>
<td><strong>TransactionIsolationLevel</strong></td>
<td>Changes the isolation level for the database. After modification, Vertica uses the new transaction level for every new session. Existing sessions and their transactions continue to use the original isolation level.</td>
</tr>
<tr>
<td><strong>Default:</strong> READ COMMITTED</td>
<td></td>
</tr>
<tr>
<td><strong>TransactionMode</strong></td>
<td>Specifies whether transactions are in read/write or read-only modes. Read/write is the default. Existing sessions and their transactions continue to use the original isolation level.</td>
</tr>
<tr>
<td><strong>Default:</strong> READ WRITE</td>
<td></td>
</tr>
<tr>
<td><strong>UDxFencedBlockTimeout</strong></td>
<td>Specifies the number of seconds to wait for output before aborting a UDx running in Fenced Mode. If the server aborts a UDx for this reason, it produces an error message similar to &quot;ERROR 3399: Failure in UDx RPC call: timed out in receiving a UDx message&quot;. If you see this error frequently, you can increase this limit. UDxs running in fenced mode do not run in the server process, so increasing this value does not impede server performance.</td>
</tr>
<tr>
<td><strong>Default:</strong> 60</td>
<td></td>
</tr>
<tr>
<td><strong>UseLocalTzForParquetTimestampConversion</strong></td>
<td>Boolean, specifies whether to do timezone</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>conversion when reading Parquet files. Hive version 1.2.1 introduced an option to localize timezones when writing Parquet files. Previously it wrote them in UTC and Vertica adjusted the value when reading the files. Set to 0 if Hive already adjusted the timezones. Default: 1 (enable conversion)</td>
</tr>
<tr>
<td>WithClauseMaterialization</td>
<td>Boolean, specifies whether to enable materialization of WITH clause results. When materialization is enabled (1), Vertica evaluates each WITH clause once and stores results in a temporary table. Default: 0 (disable)</td>
</tr>
</tbody>
</table>

**Google Cloud Storage Parameters**

Use the following parameters to configure reading from Google Cloud Storage (GCS) using COPY FROM. For more information about reading data from S3, see Specifying COPY FROM Options.

Query system table CONFIGURATION_PARAMETERS to determine what levels (node, session, database) are valid for a given parameter.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GCSAuth</td>
<td>An ID and secret key to authenticate to GCS. You can set parameters globally and for the current session with ALTER DATABASE...SET PARAMETER and ALTER SESSION...SET PARAMETER, respectively. For extra security, do not store credentials in the database; instead, set it for the current session with ALTER SESSION. For example:</td>
</tr>
<tr>
<td></td>
<td>=&gt; ALTER SESSION SET GCSAuth='ID:secret';</td>
</tr>
</tbody>
</table>
**Parameter** | **Description**
--- | ---
|  | If you use a shared credential, set it in the database with ALTER DATABASE.
| GCSEnableHttps | Whether to use the HTTPS protocol when connecting to GCS.  
**Default:** 1 (enabled)
| GCSEndpoint | The connection endpoint address.  
**Default:** storage.googleapis.com

**Internationalization Parameters**

The following table describes the internationalization parameters for configuring Vertica.

Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
</table>
| DefaultIntervalStyle | Sets the default interval style to use. If set to 0 (default), the interval is in PLAIN style (the SQL standard), no interval units on output. If set to 1, the interval is in UNITS on output. This parameter does not take effect until the database is restarted.  
**Default:** 0
| DefaultSessionLocale | Sets the default session startup locale for the database. This parameter does not take effect until the database is restarted.  
**Default:** en_US@collation=binary
| EscapeStringWarning | Issues a warning when back slashes are used in a string literal. This is provided to help locate back slashes that are being treated as escape characters so they can be fixed to follow the Standard conforming string syntax instead.
### Parameters

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Default: 1</td>
<td></td>
</tr>
</tbody>
</table>
| StandardConformingStrings | Determines whether ordinary string literals ('...') treat backslashes (\) as string literals or escape characters. When set to '1', backslashes are treated as string literals, when set to '0', backslashes are treated as escape characters.  
**Tip:** To treat backslashes as escape characters, use the Extended string syntax:  
(E'...');  
See [String Literals (Character)](Character) in the SQL Reference Manual.  
**Default: 1** |

---

### Kafka User-Defined Session Parameters

Use the following Vertica use-defined session parameters to configure Kafka SSL when not using a scheduler. Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.

The `kafka_` parameters configure SSL authentication for Kafka. Refer to [Using TLS/SSL Encryption with Kafka](Encryption) for more information.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
</table>
| kafka_SSL_CA            | The contents of the certificate authority certificate. For example:  
```sql  
ALTER SESSION SET UDPARAMETER kafka_SSL_CA='MIIBOQIBAAJBAIOL';  
```
**Default:** none |
| kafka_SSL_Certificate   | The contents of the SSL certificate. For example:  
```sql  
ALTER SESSION SET UDPARAMETER kafka_SSL_Certificate='XrM0704dV/nJ5g';  
```

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Default: none</td>
<td></td>
</tr>
<tr>
<td>kafka_SSL_PrivateKey_secret</td>
<td>The private key used to encrypt the session. Vertica does not log this information. For example:</td>
</tr>
<tr>
<td></td>
<td>=&gt; ALTER SESSION SET UDPARAMETER kafka_SSL_PrivateKey_secret='A60iThKtezaCk7F';</td>
</tr>
<tr>
<td>Default: none</td>
<td></td>
</tr>
<tr>
<td>kafka_SSL_PrivateKeyPassword_secret</td>
<td>The password used to create the private key. Vertica does not log this information. For example:</td>
</tr>
<tr>
<td></td>
<td>=&gt; ALTER SESSION SET UDPARAMETER kafka_SSL_PrivateKeyPassword_secret='secret';</td>
</tr>
<tr>
<td>Default: none</td>
<td></td>
</tr>
<tr>
<td>kafka_Enable_SSL</td>
<td>Enables SSL authentication for Vertica-Kafka integration. For example:</td>
</tr>
<tr>
<td></td>
<td>=&gt; ALTER SESSION SET UDPARAMETER kafka_Enable_SSL=1;</td>
</tr>
<tr>
<td>Default: 0</td>
<td></td>
</tr>
<tr>
<td>MaxSessionUDParameterSize</td>
<td>Sets the maximum length of a value in a user-defined session parameter. For example:</td>
</tr>
<tr>
<td></td>
<td>=&gt; ALTER SESSION SET MaxSessionUDParameterSize = 2000</td>
</tr>
<tr>
<td>Default: 1000</td>
<td></td>
</tr>
</tbody>
</table>

**Related Topics**

*User-Defined Session Parameters*
Kerberos Configuration Parameters

The following parameters let you configure the Vertica principal for Kerberos authentication and specify the location of the Kerberos keytab file.

Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>KerberosServiceName</td>
<td>Provides the service name portion of the Vertica Kerberos principal. By default, this parameter is <code>vertica</code>. For example: <code>vertica/host@EXAMPLE.COM</code>&lt;br&gt;&lt;br&gt;<strong>Default:</strong> <code>vertica</code></td>
</tr>
<tr>
<td>KerberosHostname</td>
<td>Provides the instance or host name portion of the Vertica Kerberos principal. For example: <code>vertica/host@EXAMPLE.COM</code>&lt;br&gt;&lt;br&gt;If you omit the optional <code>KerberosHostname</code> parameter, Vertica uses the return value from the function <code>gethostname()</code> . Assuming each cluster node has a different host name, those nodes will each have a different principal, which you must manage in that node's keytab file.</td>
</tr>
<tr>
<td>KerberosRealm</td>
<td>Provides the realm portion of the Vertica Kerberos principal. A realm is the authentication administrative domain and is usually formed in uppercase letters. For example: <code>vertica/hostEXAMPLE.COM</code></td>
</tr>
<tr>
<td>KerberosKeytabFile</td>
<td>Provides the location of the keytab file that contains credentials for the Vertica Kerberos principal. By default, this file is located in <code>/etc</code>. For example: <code>KerberosKeytabFile=/etc/krb5.keytab</code>&lt;br&gt;&lt;br&gt;- The principal must take the form <code>KerberosServiceName/KerberosHostname@KerberosRealm</code>&lt;br&gt;&lt;br&gt;- The keytab file must be readable by the file owner who is running the process (typically the Vertica documentation administrator).</td>
</tr>
</tbody>
</table>
**Memory Management Parameters**

The following table describes parameters for managing Vertica memory usage.

⚠️ **Caution:** Modify these parameters only under guidance from Vertica Support.

Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MemoryPollerIntervalSec</td>
<td>Specifies in seconds how often the Vertica memory poller checks whether Vertica memory usage is below the thresholds of several configuration parameters (see below):</td>
</tr>
<tr>
<td></td>
<td>• MemoryPollerMallocBloatThreshold&lt;br&gt;• MemoryPollerReportThreshold&lt;br&gt;• MemoryPollerTrimThreshold</td>
</tr>
<tr>
<td></td>
<td><strong>Important:</strong> To disable polling of all thresholds, set this parameter to 0. Doing so effectively disables automatic memory usage reporting and trimming.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 2</td>
</tr>
<tr>
<td>Parameters</td>
<td>Description</td>
</tr>
<tr>
<td>----------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
</tbody>
</table>
| MemoryPollerMallocBloatThreshold | Threshold of **glibc memory bloat**. The memory poller calls glibc function `malloc_info()` to obtain the amount of free memory in malloc. It then compares `MemoryPollerMallocBloatThreshold`—by default, set to 0.3—with the following expression: `free-memory-in-malloc / RSS`  
If this expression evaluates to a value higher than `MemoryPollerMallocBloatThreshold`, the memory poller calls glibc function `malloc_trim()`. This function reclaims free memory from malloc and returns it to the operating system. Details on calls to `malloc_trim()` are written to system table `MEMORY_EVENTS`.  
To disable polling of this threshold, set the parameter to 0.  
**Default**: 0.3                                                                                                                                                                                                 |
<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
</table>
| **MemoryPollerTrimThreshold**     | Threshold for the memory poller to start checking whether to trim glibc-allocated memory. The memory poller compares MemoryPollerTrimThreshold—by default, set to 0.83— with the following expression:  
  \[
  \frac{RSS}{available\text{-}memory}
  \]  
  If this expression evaluates to a value higher than MemoryPollerTrimThreshold, then the memory poller starts checking the next threshold—set in MemoryPollerMallocBloatThreshold—for glibc memory bloat.  
  To disable polling of this threshold, set the parameter to 0. Doing so also disables polling of MemoryPollerMallocBloatThreshold.  
  **Default:** 0.83                                                                  |

---

**Monitoring Parameters**

The following table describes the monitoring parameters for configuring Vertica.

Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
</table>
| **SnmpTrapDestinationsList** | Defines where Vertica sends traps for SNMP. See Configuring Reporting for SNMP. For example:  
  ```sql  
  => ALTER DATABASE DEFAULT SET SnmpTrapDestinationsList = 'localhost 162 public';  
  ```  
  **Default:** none                                                                  |
| **SnmpTrapsEnabled**     | Enables event trapping for SNMP. See Configuring Reporting for SNMP. **Default:** disabled                                                                                                               |
### Parameters

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Reporting for SNMP.</td>
<td>Default: 0</td>
</tr>
<tr>
<td>SnmpTrapEvents</td>
<td>Define which events Vertica traps through SNMP. See Configuring Reporting for SNMP. For example:</td>
</tr>
<tr>
<td></td>
<td>ALTER DATABASE DEFAULT SET SnmpTrapEvents = 'Low Disk Space, Recovery Failure';</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> Low Disk Space, Read Only File System, Loss of K Safety, Current Fault Tolerance at Critical Level, Too Many ROS Containers, WOS Over Flow, Node State Change, Recovery Failure, Stale Checkpoint, and CRC Mismatch.</td>
</tr>
<tr>
<td>SyslogEnabled</td>
<td>Enables event trapping for syslog. See Configuring Reporting for Syslog.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 0</td>
</tr>
<tr>
<td>SyslogEvents</td>
<td>Defines events that generate a syslog entry. See Configuring Reporting for Syslog. For example:</td>
</tr>
<tr>
<td></td>
<td>ALTER DATABASE DEFAULT SET SyslogEvents = 'Low Disk Space, Recovery Failure';</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> none</td>
</tr>
<tr>
<td>SyslogFacility</td>
<td>Defines which SyslogFacility Vertica uses. See Configuring Reporting for Syslog.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> user</td>
</tr>
</tbody>
</table>

### Numeric Precision Parameters

The following configuration parameters let you configure numeric precision for numeric data types. For more about using these parameters, see Numeric Data Type Overflow with SUM, SUM_FLOAT, and AVG.

Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.
### Parameters

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AllowNumericOverflow</td>
<td>Boolean, set to one of the following:</td>
</tr>
<tr>
<td></td>
<td>• 1 (true): Allows silent numeric overflow. Vertica does not implicitly extend precision of numeric data types. Vertica ignores the value of NumericSumExtraPrecisionDigits.</td>
</tr>
<tr>
<td></td>
<td>• 0 (false): Vertica produces an overflow error, if a result exceeds the precision set by NumericSumExtraPrecisionDigits.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>1 (true)</td>
</tr>
<tr>
<td>NumericSumExtraPrecisionDigits</td>
<td>An integer between 0 and 20, inclusive. Vertica produces an overflow error if a result exceeds the specified precision. This parameter setting only applies if AllowNumericOverflow is set to 0 (false).</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>6 (places beyond the DDL-specified precision)</td>
</tr>
</tbody>
</table>

### Profiling Parameters

The following table describes the profiling parameters for configuring Vertica. See [Profiling Database Performance](#) for more information on profiling queries.

Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GlobalEEProfiling</td>
<td>Enables profiling for query execution runs in all sessions on all nodes.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>0</td>
</tr>
<tr>
<td>GlobalQueryProfiling</td>
<td>Enables query profiling for all sessions on all nodes.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>0</td>
</tr>
</tbody>
</table>
### Parameters

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GlobalSessionProfiling</td>
<td>Enables session profiling for all sessions on all nodes.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 0</td>
</tr>
<tr>
<td>SaveDCEEPProfileThresholdUS</td>
<td>Sets in microseconds the query duration threshold for saving profiling information to system tables <code>QUERY_CONSUMPTION</code> and <code>EXECUTION_ENGINE_PROFILES</code>. You can set this parameter to a maximum value of 2,147,483,647 (~35.79 minutes).</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 60000000 (60 seconds)</td>
</tr>
</tbody>
</table>

**Projection Parameters**

The following configuration parameters help you manage projections.

Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AnalyzeRowCountInterval</td>
<td>Specifies how often Vertica checks the number of projection rows and whether the threshold set by <code>ARCCcommitPercentage</code> has been crossed.</td>
</tr>
<tr>
<td></td>
<td>For more information, see <a href="#">Collecting Database Statistics</a>.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 86400 seconds (24 hours)</td>
</tr>
<tr>
<td>ARCCcommitPercentage</td>
<td>Sets the threshold percentage of WOS to ROS rows, which determines when to aggregate projection row counts and commit the result to the catalog. Vertica performs this action when the WOS to ROS percentage exceeds this setting.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 3 (percent)</td>
</tr>
<tr>
<td>ContainersPerProjectionLimit</td>
<td>Specifies how many ROS containers Vertica creates per projection before ROS pushback occurs.</td>
</tr>
</tbody>
</table>
### Parameters

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Caution:</strong></td>
<td>Increasing this parameter's value can cause serious degradation of database performance. Vertica strongly recommends that you not modify this parameter without first consulting with Customer Support professionals.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>1024</td>
</tr>
<tr>
<td>EnableGroupByProjections</td>
<td>Specifies whether you can create live aggregate projections. For more information, see <a href="#">Live Aggregate Projections</a>.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>1 (enable)</td>
</tr>
<tr>
<td>EnableExprsInProjections</td>
<td>Specifies whether you can create projections that use expressions to calculate column values. For more information, see <a href="#">Aggregating Data Through Expressions</a>.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>1 (enable)</td>
</tr>
<tr>
<td>EnableTopKProjections</td>
<td>When set to 1, you can create Top-K projections that let you retrieve Top-K data quickly. For more information, see <a href="#">Top-K Projections</a>.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>1 (enable)</td>
</tr>
<tr>
<td>MaxAutoSegColumns</td>
<td>Specifies the number of columns (0 – 1024) to use in an auto-projection's hash segmentation clause. Set to 0 to use all columns.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>8</td>
</tr>
<tr>
<td>MaxAutoSortColumns</td>
<td>Specifies the number of columns (0 – 1024) to use in an auto-projection's sort expression. Set to 0 to use all columns.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td>8</td>
</tr>
<tr>
<td>RebalanceQueryStorageContainers</td>
<td>By default, prior to performing a rebalance, Vertica performs a system table query to compute the size</td>
</tr>
</tbody>
</table>
Parameters | Description
---|---
of all projections involved in the rebalance task. This query enables Vertica to optimize the rebalance to most efficiently utilize available disk space. This query can, however, significantly increase the time required to perform the rebalance.

By disabling the system table query, you can reduce the time required to perform the rebalance. If your nodes are low on disk space, disabling the query increases the chance that a node runs out of disk space. In that situation, the rebalance fails.

Default: 1 (enable)

SegmentAutoProjection | Determines whether auto-projections are segmented if the table definition omits a segmentation clause. You can set this parameter at database and session scopes.

Default: 1 (create segmented auto projections)

Security Parameters

Use these client authentication configuration parameters and general security parameters to configure TLS. For more information, see Configuring SSL. For Kerberos-related parameters, see Kerberos Authentication Parameters.

Query system table CONFIGURATION_PARAMETERS to determine what levels (node, session, database) are valid for a given parameter.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
</table>
| DataSSLParams | Enables encryption using SSL on the data channel. The value of this parameter is a comma-separated list of the following:

- An SSL certificate (chainable)
- The corresponding SSL private key |
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>l</td>
<td>The SSL CA (Certificate Authority) certificate.</td>
</tr>
<tr>
<td>The following requirements apply:</td>
<td></td>
</tr>
<tr>
<td>l</td>
<td>You cannot set this parameter if parameter EncryptSpreadComm is not set.</td>
</tr>
<tr>
<td>l</td>
<td>Enabling this parameter requires a restart.</td>
</tr>
<tr>
<td>In the following example, the SSL Certificate contains two certificates, where the certificate for the non-root CA verifies the certificate for the cluster. This is called an SSL Certificate Chain.</td>
<td></td>
</tr>
</tbody>
</table>
| => ALTER DATABASE DEFAULT SET PARAMETER       | DataSSLParams = '-----BEGIN CERTIFICATE-----<certificate for Cluster>-----END CERTIFICATE-----
|                                               | ----BEGIN CERTIFICATE-----<certificate for non-root CA>-----END CERTIFICATE-----,
|                                               | ----BEGIN RSA PRIVATE KEY-----<private key for Cluster>-----END RSA PRIVATE KEY-----,
|                                               | ----BEGIN CERTIFICATE-----<certificate for public CA>-----END CERTIFICATE-----';                                                                                                                            |
| DefaultIdleSessionTimeout                     | Indicates a default session timeout value for all users where IDLESESSIONTIMEOUT is not set. For example:                                                                                                   |
|                                               | ALTER DATABASE DEFAULT SET
<p>|                                               | defaultidesessiontimeout = '300 secs';                                                                                                                                                    |
| DoUserSpecificFilteringInSysTables            | Boolean, specifies whether a non-superuser can view details of another user:                                                                                                                                  |
|                                               | • 0: Users can view details of other.                                                                                                                                                                      |
|                                               | • 1: Users can only view details about themselves.                                                                                                                                                         |
| <strong>Default</strong>: 0                                |                                                                                                                                                                                                              |
| EnableAllRolesOnLogin                         | Boolean, specifies whether to automatically enable all roles granted to a user on login:                                                                                                                    |
|                                               | • 0: Do not automatically enable roles                                                                                                                                                                     |</p>
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>l1: Automatically enable roles. With this setting, users do not need to run <code>SET ROLE</code></td>
<td><strong>Default:</strong> 0 (disable)</td>
</tr>
<tr>
<td>EnabledCipherSuites</td>
<td>Specifies which SSL cipher suites to use for secure client-server communication. Changes to this parameter apply only to new connections. <strong>Default:</strong> Vertica uses OpenSSL's default cipher suites. For more information, see the OpenSSL man page.</td>
</tr>
</tbody>
</table>
| EnableSSL          | Boolean, specifies whether to enable use of TLS/SSL on connections to the Vertica database:  
  
  - 0 (disable)  
  - 1: (enable)  
  
  For example:  
  
  `ALTER DATABASE DEFAULT SET EnableSSL = '1';`  
  
  For details, see TLS Protocol. **Default:** 0 (disable)                                                                                                                                                                                                                                                                 |
| EncryptSpreadComm  | Enables encryption on the control channel, set to one of the following strings:  
  
  - `vertica`: Specifies that Vertica generates the spread encryption key for the database cluster.  
  
  - `aws-kms` | key-name, where `key-name` is a named key in the iAWS Key Management Service (KMS). On database restart, Vertica fetches the named key from the KMS instead of generating its own.  
  
  If the parameter is empty, encryption does not occur. **Enabling this parameter requires database restart.** |
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
</table>
| GlobalHeirUsername      | A string that specifies which user inherits objects after their owners are dropped. This setting ensures preservation of data otherwise lost.                                                                                                                  Set this parameter to one of the following string values:  
  - Empty string: Objects of dropped users are removed from the database.  
  - username: Reassigns objects of dropped users to username. If username does not exist, Vertica creates that user and sets GlobalHeirUsername to it.  
  - <auto>: Reassigns objects of dropped LDAP users to user dbadmin.  
  - Note: Be sure to include the angle brackets < >.  
  - For more information about usage, see Examples.  
  - Default: <auto>                                                                                                                                                                                                                                                                                                                                 |
| ImportExportTLSMode     | When using CONNECT TO VERTICA to connect to another Vertica cluster for import or export, specifies the degree of stringency for using TLS. Possible values are:  
  - PREFER: Try TLS but fall back to plaintext if TLS fails.  
  - REQUIRE: Use TLS and fail if the server does not support TLS.  
  - VERIFY_CA: Require TLS (as with REQUIRE), and also validate the other server's certificate using the CA specified by SSLCA.  
  - VERIFY_FULL: Require TLS and validate the certificate (as with VERIFY_CA), and also validate the server certificate's hostname.  
  - REQUIRE_FORCE, VERIFY_CA_FORCE, and VERIFY_FULL_FORCE: Same behavior as REQUIRE, VERIFY_CA, and VERIFY_FULL, respectively.                                                                                                                                                                                                 |
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>respectively, and cannot be overridden by CONNECT TO VERTICA.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> PREFER</td>
</tr>
<tr>
<td>RequireFIPS</td>
<td>Boolean, specifies whether the FIPS mode is enabled:</td>
</tr>
<tr>
<td></td>
<td>• 0 (disable)</td>
</tr>
<tr>
<td></td>
<td>• 1: (enable)</td>
</tr>
<tr>
<td></td>
<td>On startup, Vertica automatically sets this parameter from the contents of the file crypto.fips_enabled. You cannot modify this parameter.</td>
</tr>
<tr>
<td></td>
<td>For details, see <a href="#">Implement FIPS on the Server</a>.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 0</td>
</tr>
<tr>
<td>SecurityAlgorithm</td>
<td>Sets the algorithm for the function that hash authentication uses, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• MD5</td>
</tr>
<tr>
<td></td>
<td>• SHA-512</td>
</tr>
<tr>
<td></td>
<td>For example:</td>
</tr>
<tr>
<td></td>
<td>ALTER DATABASE DEFAULT SET SecurityAlgorithm = 'SHA512';</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> NONE</td>
</tr>
<tr>
<td>SSLCA</td>
<td>Sets the SSL certificate authority and enables Mutual Mode Authentication, which requires both the server and client to present a certificate and identify each other before opening a secure connection. Changes to this parameter apply only to new connections.</td>
</tr>
<tr>
<td></td>
<td>For example, to set this parameter, in the ALTER command below, include the contents of the certificate authority root.crt file, but exclude</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>the file name.</td>
<td>ALTER DATABASE DEFAULT SET SSLCA = 'contents of root.crt file';</td>
</tr>
</tbody>
</table>
| To trust more than one CA: | ALTER DATABASE DEFAULT SET SSLCA = '-----BEGIN CERTIFICATE-----first CA-----
END CERTIFICATE-----
-----BEGIN CERTIFICATE-----second CA-----
END CERTIFICATE-----'; |
| SSLCertificate      | Sets the SSL certificate. Changes to this parameter apply only to new connections. If TLS/SSL is enabled, this parameter contains the Vertica database server certificate, which the Vertica database server provides when asked by clients to verify itself. To set this parameter, in the ALTER command below, include the contents of the server.crt file, but exclude the file name. If your SSL certificate is a certificate chain, set this parameter to the contents of from the top-most certificate of the certificate chain. For example: ALTER DATABASE DEFAULT SET SSLCertificate = 'contents of server.crt file'; |
| SSLPrivateKey       | The private key for the Vertica database server certificate that was added in the SSLCertificate parameter. It is visible only to dbadmin users. Changes to this parameter apply only to new connections. Set this parameter to the contents of the server.key file, but exclude the file name For example: |
**Examples**

Set security parameter value `GlobalHeirUsername`:

```sql
=> \du
   List of users
   User name | Is Superuser
   -------------+-------------
   Joe         | f
   SuzyQ       | f
   dbadmin     | t
(3 rows)

=> ALTER DATABASE DEFAULT SET PARAMETER GlobalHeirUsername='SuzyQ';
ALTER DATABASE
=> \c - Joe
You are now connected as user "Joe".
=> CREATE TABLE t1 (a int);
CREATE TABLE

=> \c
You are now connected as user "dbadmin".
=> \dt t1
   List of tables
   Schema | Name  | Kind | Owner | Comment
   -------------+--------+-------+--------+-------------------------------
   public | t1     | table | Joe    |                 
(1 row)

=> DROP USER Joe;
NOTICE 4927: The Table t1 depends on User Joe
ROLLBACK 3128: DROP failed due to dependencies
DETAIL: Cannot drop User Joe because other objects depend on it
HINT: Use DROP ... CASCADE to drop the dependent objects too
=> DROP USER Joe CASCADE;
DROP USER
=> \dt t1
   List of tables
   Schema | Name  | Kind | Owner | Comment
   -------------+--------+-------+--------+-------------------------------
   public | t1     | table | SuzyQ  |                 
(1 row)
```

**Text Search Parameters**

You can configure Vertica for text search using the following parameter.
**Parameters**

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TextIndexMaxTokenLength</td>
<td>Controls the maximum size of a token in a text index. For example:</td>
</tr>
<tr>
<td></td>
<td>ALTER DATABASE database_name SET PARAMETER TextIndexMaxTokenLength=760;</td>
</tr>
<tr>
<td></td>
<td>If the parameter is set to a value greater than 65000 characters, then the tokenizer truncates the token at 65000 characters.</td>
</tr>
<tr>
<td></td>
<td><strong>Caution:</strong> Avoid setting this parameter near its maximum value, 65000. Doing so can result in a significant decrease in performance. For optimal performance, set this parameter to the maximum token value of your tokenizer.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 128 (characters)</td>
</tr>
</tbody>
</table>

**Tuple Mover Parameters**

These parameters control how the Tuple Mover operates. Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ActivePartitionCount</td>
<td>Sets the number of active partitions. The active partitions are those most recently created. For example:</td>
</tr>
<tr>
<td></td>
<td>=&gt; ALTER DATABASE DEFAULT SET ActivePartitionCount = 2;</td>
</tr>
<tr>
<td></td>
<td>For information about how the Tuple Mover treats active and inactive partitions during a mergeout operation, see Partition Mergeout.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 1</td>
</tr>
<tr>
<td>CancelTMTimeout</td>
<td>When partition, copy table, and rebalance operations</td>
</tr>
<tr>
<td>Parameters</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
</tbody>
</table>
| encounter                   | encounter a conflict with an internal Tuple Mover job, those operations attempt to cancel the conflicting Tuple Mover job. This parameter specifies the amount of time, in seconds, that the blocked operation waits for the Tuple Mover cancellation to take effect. If the operation is unable to cancel the Tuple Mover job within limit specified by this parameter, the operation displays an error and rolls back.  
**Default:** 300 |
| EnableTMOnRecoveringNode    | Boolean, specifies whether Tuple Mover performs **moveout** and **mergeout** activities on nodes with a **node state** of RECOVERING. Enabling Tuple Mover reduces the number of ROS containers generated during recovery. Having fewer than 1024 ROS containers per projection allows Vertica to maintain optimal recovery performance.  
**Default:** 1 (enabled) |
| MaxMrgOutROSSizeMB          | Specifies in MB the maximum size of ROS containers that are candidates for **mergeout** operations. The Tuple Mover avoids merging ROS containers that are larger than this setting.  
**Default:** -1 (no maximum limit) |
| MergeOutInterval            | Specifies in seconds how frequently the Tuple Mover checks the **mergeout request queue** for pending requests:  
1. If the queue contains mergeout requests, the Tuple Mover does nothing and goes back to sleep.  
2. If the queue is empty, the Tuple Mover:  
   - Processes pending storage location move requests.  
   - Checks for new unqueued purge requests and adds them to the queue.  
It then goes back to sleep.  
**Default:** 600 |
<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MoveOutInterval</td>
<td>Specifies in seconds how frequently Tuple Mover checks for new data in the WOS to move to ROS.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 300</td>
</tr>
<tr>
<td>MoveOutMaxAgeTime</td>
<td>Specifies in seconds how long the Tuple Mover waits before it is forced to write the WOS to disk.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 1800</td>
</tr>
<tr>
<td>MoveOutSizePct</td>
<td>The percentage of the WOS that can be filled with data before the Tuple Mover performs a moveout operation.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 0</td>
</tr>
<tr>
<td>PurgeMergeoutPercent</td>
<td>Specifies as a percentage the threshold of deleted records in a ROS container that invokes an automatic mergeout operation, to purge those records. Vertica only counts the number of 'aged-out' delete vectors—that is, delete vectors that are as 'old' or older than the ancient history mark (AHM) epoch.</td>
</tr>
<tr>
<td></td>
<td>This threshold applies to all ROS containers for non-partitioned tables. It also applies to ROS containers of all inactive partitions. In both cases, aged-out delete vectors are permanently purged from the ROS container.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 20 (percent)</td>
</tr>
</tbody>
</table>

**Note:**
This configuration parameter only applies to automatic mergeout operations. It does not apply to manual mergeout operations that are invoked by calling meta-functions **DO_TM_TASK ('mergeout')** and **PURGE**.
Designing a Logical Schema

Designing a logical schema for a Vertica database is the same as designing for any other SQL database. A logical schema consists of objects such as schemas, tables, views and referential Integrity constraints that are visible to SQL users. Vertica supports any relational schema design that you choose.
Using Multiple Schemas

Using a single schema is effective if there is only one database user or if a few users cooperate in sharing the database. In many cases, however, it makes sense to use additional schemas to allow users and their applications to create and access tables in separate namespaces. For example, using additional schemas allows:

- Many users to access the database without interfering with one another.
  Individual schemas can be configured to grant specific users access to the schema and its tables while restricting others.
- Third-party applications to create tables that have the same name in different schemas, preventing table collisions.

Unlike other RDBMS, a schema in a Vertica database is not a collection of objects bound to one user.

Multiple Schema Examples

This section provides examples of when and how you might want to use multiple schemas to separate database users. These examples fall into two categories: using multiple private schemas and using a combination of private schemas (i.e. schemas limited to a single user) and shared schemas (i.e. schemas shared across multiple users).

Using Multiple Private Schemas

Using multiple private schemas is an effective way of separating database users from one another when sensitive information is involved. Typically a user is granted access to only one schema and its contents, thus providing database security at the schema level. Database users can be running different applications, multiple copies of the same application, or even multiple instances of the same application. This enables you to consolidate applications on one database to reduce management overhead and use resources more effectively. The following examples highlight using multiple private schemas.

Using multiple schemas to separate users and their unique applications
In this example, both database users work for the same company. One user (HRUser) uses a Human Resource (HR) application with access to sensitive personal data, such as salaries, while another user (MedUser) accesses information regarding company healthcare costs through a healthcare management application. HRUser should not be able to access company healthcare cost information and MedUser should not be able to view personal employee data.

To grant these users access to data they need while restricting them from data they should not see, two schemas are created with appropriate user access, as follows:

- **HRSchema**—A schema owned by HRUser that is accessed by the HR application.
- **HealthSchema**—A schema owned by MedUser that is accessed by the healthcare management application.

**Using multiple schemas to support multitenancy**

This example is similar to the last example in that access to sensitive data is limited by separating users into different schemas. In this case, however, each user is using a virtual instance of the same application.

An example of this is a retail marketing analytics company that provides data and software as a service (SaaS) to large retailers to help them determine which promotional methods they use are most effective at driving customer sales.

In this example, each database user equates to a retailer, and each user only has access to its own schema. The retail marketing analytics company provides a virtual instance of the same application to each retail customer, and each instance points to the user’s specific schema in which to create and update tables. The tables in these schemas use the same names because they are created by instances of the same application, but they do not conflict because they are in separate schemas.

Example of schemas in this database could be:

- **MartSchema**—A schema owned by MartUser, a large department store chain.
- **PharmSchema**—A schema owned by PharmUser, a large drug store chain.

**Using multiple schemas to migrate to a newer version of an application**

Using multiple schemas is an effective way of migrating to a new version of a software application. In this case, a new schema is created to support the new version of the software, and the old schema is kept as long as necessary to support the original version of the software. This is called a “rolling application upgrade.”

For example, a company might use a HR application to store employee data. The following schemas could be used for the original and updated versions of the software:
• HRSchema—A schema owned by HRUser, the schema user for the original HR application.
• V2HRSchema—A schema owned by V2HRUser, the schema user for the new version of the HR application.

Combining Private and Shared Schemas

The previous examples illustrate cases in which all schemas in the database are private and no information is shared between users. However, users might want to share common data. In the retail case, for example, MartUser and PharmUser might want to compare their per store sales of a particular product against the industry per store sales average. Since this information is an industry average and is not specific to any retail chain, it can be placed in a schema on which both users are granted USAGE privileges.

Example of schemas in this database might be:

• MartSchema—A schema owned by MartUser, a large department store chain.
• PharmSchema—A schema owned by PharmUser, a large drug store chain.
• IndustrySchema—A schema owned by DBUser (from the retail marketing analytics company) on which both MartUser and PharmUser have USAGE privileges. It is unlikely that retailers would be given any privileges beyond USAGE on the schema.
and SELECT on one or more of its tables.

**Creating Schemas**

You can create as many schemas as necessary for your database. For example, you could create a schema for each database user. However, schemas and users are not synonymous as they are in Oracle.

By default, only a superuser can create a schema or give a user the right to create a schema. (See [GRANT (Database)](https://www.vertica.com/docs/9.3.x/v11/cgrantedatabase.htm) in the SQL Reference Manual.)

To create a schema use the `CREATE SCHEMA` statement, as described in the SQL Reference Manual.
Specifying Objects in Multiple Schemas

Once you create two or more schemas, each SQL statement or function must identify the schema associated with the object you are referencing. You can specify an object within multiple schemas by:

- Qualifying the object name by using the schema name and object name separated by a dot. For example, to specify MyTable, located in Schema1, qualify the name as Schema1.MyTable.
- Using a search path that includes the desired schemas when a referenced object is unqualified. By Setting Search Paths, Vertica will automatically search the specified schemas to find the object.

Setting Search Paths

Each user session has a search path of schemas. Vertica uses this search path to find tables and user-defined functions (UDFs) that are unqualified by their schema name. A session search path is initially set from the user's profile. You can change the session's search path at any time by calling SET SEARCH_PATH. This search path remains in effect until the next SET SEARCH_PATH statement, or the session ends.

Viewing the Current Search Path

SHOW SEARCH_PATH returns the session's current search path. For example:

```
=> SHOW SEARCH_PATH;
  name     | setting
----------|-----------------------------
 search_path | "$user", public, v_catalog, v_monitor, v_internal
```

Schemas are listed in descending order of precedence. The first schema has the highest precedence in the search order. If this schema exists, it is also defined as the current schema, which is used for tables that are created with unqualified names. You can identify the current schema by calling the function CURRENT_SCHEMA:

```
=> SELECT CURRENT_SCHEMA;
current_schema
-------------------
public
```
Setting the User Search Path

A session search path is initially set from the user's profile. If the search path in a user profile is not set by `CREATE USER` or `ALTER USER`, it is set to the database default:

```
=> CREATE USER agent007;
CREATE USER
=> \c - agent007
You are now connected as user "agent007".
=> SHOW SEARCH_PATH;
name | setting
-----------------------------------------------
search_path | "$user", public, v_catalog, v_monitor, v_internal
```

$\texttt{user}$ resolves to the session user name—in this case, agent007—and has the highest precedence. If a schema agent007, exists, Vertica begins searches for unqualified tables in that schema. Also, calls to `CURRENT_SCHEMA` return this schema. Otherwise, Vertica uses public as the current schema and begins searches in it.

Use `ALTER USER` to modify an existing user's search path. These changes overwrite all non-system schemas in the search path, including $\texttt{USER}$. System schemas are untouched. Changes to a user's search path take effect only when the user starts a new session; current sessions are unaffected.

**Important:**
After modifying the user's search path, verify that the user has access privileges to all schemas that are on the updated search path.

For example, the following statements modify agent007's search path, and grant access privileges to schemas and tables that are on the new search path:

```
=> ALTER USER agent007 SEARCH_PATH store, public;
ALTER USER
=> GRANT ALL ON SCHEMA store, public TO agent007;
GRANT PRIVILEGE
=> GRANT SELECT ON ALL TABLES IN SCHEMA store, public TO agent007;
GRANT PRIVILEGE
=> \c - agent007
You are now connected as user "agent007".
=> SHOW SEARCH_PATH;
name | setting
-----------------------------------------------
search_path | store, public, v_catalog, v_monitor, v_internal
```

(1 row)
To verify a user's search path, query the system table **USERS**:

```sql
=> SELECT search_path FROM USERS WHERE user_name='agent007';
search_path
store, public, v_catalog, v_monitor, v_internal
(1 row)
```

To revert a user's search path to the database default settings, call `ALTER USER` and set the search path to `DEFAULT`. For example:

```sql
=> ALTER USER agent007 SEARCH_PATH DEFAULT;
ALTER USER
=> SELECT search_path FROM USERS WHERE user_name='agent007';
search_path
"$user", public, v_catalog, v_monitor, v_internal
(1 row)
```

### Ignored Search Path Schemas

Vertica only searches among existing schemas to which the current user has access privileges. If a schema in the search path does not exist or the user lacks access privileges to it, Vertica silently excludes it from the search. For example, if `agent007` lacks `SELECT` privileges to schema `public`, Vertica silently skips this schema. Vertica returns with an error only if it cannot find the table anywhere on the search path.

### Setting Session Search Path

Vertica initially sets a session's search path from the user's profile. You can change the current session's search path with `SET SEARCH_PATH`. You can use `SET SEARCH_PATH` in two ways:

- Explicitly set the session search path to one or more schemas. For example:

  ```sql
  => \c agent007
  You are now connected as user "agent007".
  dbadmin=> SHOW SEARCH_PATH;
  name    | setting
  ---------------------------------------------
  search_path | "$user", public, v_catalog, v_monitor, v_internal
  (1 row)
  => SET SEARCH_PATH TO store, public;
  SET
  => SHOW SEARCH_PATH;
  ```
<table>
<thead>
<tr>
<th>name</th>
<th>setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>search_path</td>
<td>store, public, v_catalog, v_monitor, v_internal</td>
</tr>
</tbody>
</table>

1 row

- Set the session search path to the database default:

```sql
=> SET SEARCH_PATH TO DEFAULT;
SET
=> SHOW SEARCH_PATH;
name | setting                                      
-----------------------------
search_path | "$user", public, v_catalog, v_monitor, v_internal |
(1 row)
```

SET SEARCH_PATH overwrites all non-system schemas in the search path, including $USER. System schemas are untouched.

**Creating Objects That Span Multiple Schemas**

Vertica supports views that reference tables across multiple schemas. For example, a user might need to compare employee salaries to industry averages. In this case, the application queries two schemas:

- Shared schema `IndustrySchema` for salary averages
- Private schema `HRSchema` for company-specific salary information

Best Practice: When creating objects that span schemas, use qualified table names. This naming convention avoids confusion if the query path or table structure within the schemas changes at a later date.
Tables in Schemas

In Vertica you can create persistent and temporary tables, through CREATE TABLE and CREATE TEMPORARY TABLE, respectively.

For detailed information on both types, see Creating Tables and Creating Temporary Tables.

**Persistent Tables**

CREATE TABLE creates a table in the Vertica logical schema. For example:

```sql
CREATE TABLE vendor_dimension (
  vendor_key INTEGER NOT NULL PRIMARY KEY,
  vendor_name VARCHAR(64),
  vendor_address VARCHAR(64),
  vendor_city VARCHAR(64),
  vendor_state CHAR(2),
  vendor_region VARCHAR(32),
  deal_size INTEGER,
  last_deal_update DATE
);
```

For detailed information, see Creating Tables.

**Temporary Tables**

CREATE TEMPORARY TABLE creates a table whose data persists only during the current session. Temporary table data is never visible to other sessions.

Temporary tables can be used to divide complex query processing into multiple steps. Typically, a reporting tool holds intermediate results while reports are generated—for example, the tool first gets a result set, then queries the result set, and so on.

CREATE TEMPORARY TABLE can create tables at two scopes, global and local, through the keywords GLOBAL and LOCAL, respectively:

- **GLOBAL** (default): The table definition is visible to all sessions. However, table data is session-scoped.
- **LOCAL**: The table definition is visible only to the session in which it is created. When the session ends, Vertica automatically drops the table.
For detailed information, see Creating Temporary Tables.
Creating a Database Design

A *design* is a physical storage plan that optimizes query performance. Data in Vertica is physically stored in projections. When you initially load data into a table using INSERT, COPY (or COPY LOCAL), Vertica creates a default **superprojection** for the table. This superprojection ensures that all of the data is available for queries. However, these superprojections might not optimize database performance, resulting in slow query performance and low data compression.

To improve performance, create a design for your Vertica database that optimizes query performance and data compression. You can create a design in several ways:

- **Use Database Designer**, a tool that recommends a design for optimal performance.
- **Manually create a design**
- Use Database Designer to create an initial design and then manually modify it.

Database Designer can help you minimize how much time you spend on manual database tuning. You can also use Database Designer to redesign the database incrementally as requirements such as workloads change over time.

Database Designer runs as a background process. This is useful if you have a large design that you want to run overnight. An active SSH session is not required, so design and deploy operations continue to run uninterrupted if the session ends.

**Tip:**
Vertica recommends that you first globally optimize your database using the Comprehensive setting in Database Designer. If the performance of the comprehensive design is not adequate, you can design custom projections using an incremental design and manually, as described in *Creating Custom Designs*.

About Database Designer

Vertica Database Designer uses sophisticated strategies to create a design that provides excellent performance for ad-hoc queries and specific queries while using disk space efficiently.
During the design process, Database Designer analyzes the logical schema definition, sample data, and sample queries, and creates a physical schema (projections) in the form of a SQL script that you deploy automatically or manually. This script creates a minimal set of superprojections to ensure K-safety.

In most cases, the projections that Database Designer creates provide excellent query performance within physical constraints while using disk space efficiently.

**General Design Options**

When you run Database Designer, several general options are available:

- Create a comprehensive or incremental design.
- Optimize for query execution, load, or a balance of both.
- Require K-safety.
- Recommend unsegmented projections when feasible.
- Analyze statistics before creating the design.

**Design Input**

Database Designer bases its design on the following information that you provide:

- **Design queries** that you typically run during normal database operations.
- **Design tables** that contain sample data.

**Output**

Database Designer yields the following output:

- A design script that creates the projections for the design in a way that meets the optimization objectives and distributes data uniformly across the cluster.
- A deployment script that creates and refreshes the projections for your design. For comprehensive designs, the deployment script contains commands that remove non-optimized projections. The deployment script includes the full design script.
- A backup script that contains SQL statements to deploy the design that existed on the system before deployment. This file is useful in case you need to revert to the pre-deployment design.

**Design Restrictions**

Database Designer-generated designs:
• Exclude live aggregate or Top-K projections. You must create these manually. See **CREATE PROJECTION (Live Aggregate Projections)**.
• Do not sort, segment, or partition projections on LONG VARBINARY and LONG VARCHAR columns.

### Post-Design Options

While running Database Designer, you can choose to deploy your design automatically after the deployment script is created, or to deploy it manually, after you have reviewed and tested the design. Vertica recommends that you test the design on a non-production server before deploying the design to your production server.

### How Database Designer Creates a Design

#### Design Recommendations

Database Designer-generated designs can include the following recommendations:

• Sort **buddy projections** in the same order, which can significantly improve load, recovery, and site node performance. All buddy projections have the same base name so that they can be identified as a group.

  **Note:**
  
  If you manually create projections, Database Designer recommends a buddy with the same sort order, if one does not already exist. By default, Database Designer recommends both super and non-super segmented projections with a buddy of the same sort order and segmentation.

• Accepts unlimited queries for a comprehensive design.
• Allows you to analyze column correlations. Correlation analysis typically only needs to be performed once and only if the table has more than DBDCorrelationSampleRowCount (default: 4000) rows.

  By default, Database Designer does not analyze column correlations. To set the correlation analysis mode, use `DESIGNER_SET_ANALYZE_CORRELATIONS_MODE`

• Identifies similar design queries and assigns them a signature.
For queries with the same signature, Database Designer weights the queries, depending on how many queries have that signature. It then considers the weighted query when creating a design.

- Recommends and creates projections in a way that minimizes data skew by distributing data uniformly across the cluster.
- Produces higher quality designs by considering UPDATE, DELETE, and SELECT statements.

**Who Can Run Database Designer**

Two types of users can use Database Designer to create an optimal database design. DBADMIN users, and users with the DBDUSER role. The topics in this section describe how DBDUSERs can use Database Designer.

**Granting and Enabling the DBDUSER Role**

For a non-DBADMIN user to be able to run Database Designer using Management Console, follow the steps described in Allowing the DBDUSER to Run Database Designer Using Management Console.

For a non-DBADMIN user to be able to run Database Designer programmatically, following the steps described in Allowing the DBDUSER to Run Database Designer Programmatically.

**Important:**
When you grant the DBDUSER role, make sure to associate a resource pool with that user to manage resources during Database Designer runs. (For instructions about how to associate a resource pool with a user, see User Profiles.)

Multiple users can run Database Designer concurrently without interfering with each other or using up all the cluster resources. When a user runs Database Designer, either using the Management Console or programmatically, its execution is mostly contained by the user's resource pool, but may spill over into system resource pools for less-intensive tasks.
Allowing the DBDUSER to Run Database Designer Using Management Console

To allow a user with the DBDUSER role to run Database Designer using Management Console, you must create the user on the Vertica server.

As DBADMIN, take these steps on the server:

1. Add a temporary folder to all cluster nodes.

=> CREATE LOCATION '/tmp/dbd' ALL NODES;

2. Create the user who needs access to Database Designer.

=> CREATE USER new_user;

3. Grant the user the privilege to create schemas on the database for which they want to create a design.

=> GRANT CREATE ON DATABASE new_database TO new_user;

4. Grant the DBDUSER role to the new user.

=> GRANT DBDUSER TO new_user;

5. On all nodes in the cluster, grant the user access to the temporary folder.

=> GRANT ALL ON LOCATION '/tmp/dbd' TO new_user;

6. Grant the new user access to the database schema and its tables.

=> GRANT ALL ON SCHEMA user_schema TO new_user;

=> GRANT ALL ON ALL TABLES IN SCHEMA user_schema TO new_user;

After you have completed this task, map the MC user to new_user:

1. Log in to Management Console as an MC Super user.
2. Click MC Settings.
3. Click User Management.
4. To create a new MC user, click Add. To use an existing MC user, select the user and click Edit.
5. Next to the DB access level window, click Add.
6. In the Add Permissions window, do the following:
1. From the **Choose a database** drop-down list, select the database for which you want the user to be able to create a design.
2. In the **Database username** field, enter the user name you created on the Vertica server, `new_user` in this example.
3. In the **Database password** field, enter the database password.
4. In the **Restrict access** drop-down list, select the level of MC user you want for this user.
7. Click **OK** to save your changes.
8. Log out of the MC Super user account.

The MC user is now mapped to the user that you created on the Vertica server. Log in as the MC user and use Database Designer to create an optimized design for your database.

For more information about MC users, see About MC Users.

**Allowing the DBDUSER to Run Database Designer Programmatically**

To allow a user with the DBDUSER role to run Database Designer programmatically, take these steps:

1. The DBADMIN user must grant the DBDUSER role:

   ```plaintext
   => GRANT DBDUSER TO <username>;
   ```

   This role persists until the DBADMIN user revokes it.

2. For a non-DBADMIN user to run the Database Designer programmatically or using Management Console, one of the following two steps must happen first:

   - If the user's default role is already DBDUSER, skip this step. Otherwise, The user must enable the DBDUSER role:
   ```plaintext
   => SET ROLE DBDUSER;
   ```
   - The DBADMIN must add DBDUSER as the default role for that user:
   ```plaintext
   => ALTER USER <username> DEFAULT ROLE DBDUSER;
   ```
**DBDUSER Capabilities and Limitations**

The DBDUSER role has the following capabilities and limitations:

- A DBDUSER cannot create a design with a K-safety less than the system K-safety. If the designs violate the current K-safety by not having enough buddy projections for the tables, the design does not complete.
- A DBDUSER cannot explicitly change the ancient history mark (AHM), even during deployment of their design.

When you create a design, you automatically have privileges to manipulate that design. Other tasks may require that the DBDUSER have additional privileges:

<table>
<thead>
<tr>
<th>To...</th>
<th>DBDUSER must have...</th>
</tr>
</thead>
<tbody>
<tr>
<td>Submit design tables</td>
<td>• USAGE privilege on the design table schema</td>
</tr>
<tr>
<td></td>
<td>• OWNER privilege on the design table</td>
</tr>
<tr>
<td>Submit a single design query</td>
<td>• Privilege to execute the design query</td>
</tr>
<tr>
<td>Submit a file of design queries</td>
<td>• Read privilege on the storage location that contains the query file</td>
</tr>
<tr>
<td></td>
<td>• Privilege to execute all the queries in the file</td>
</tr>
<tr>
<td>Submit design queries from the result of a user query</td>
<td>• Privilege to execute the user query</td>
</tr>
<tr>
<td></td>
<td>• Privilege to execute each design query retrieved from the results of the user query</td>
</tr>
<tr>
<td>Create the design and deployment scripts</td>
<td>• WRITE privilege on the storage location of the design script</td>
</tr>
<tr>
<td></td>
<td>• WRITE privilege on the storage location of the deployment script</td>
</tr>
</tbody>
</table>

**Workflow for Running Database Designer**

Vertica provides three ways to run Database Designer:

- [Creating a Database Design in Management Console](#)
- [Using Administration Tools to Create a Design](#)
- [Running Database Designer Programmatically](#)
The following workflow is common to all these ways to run Database Designer:

1. Enable Database Designer logging*
2. Create a new database design
3. Set design type
4. Set optimization objective
5. Add tables
6. Set K-safety
7. Allow unsegmented projections*
8. Add design queries
9. Specify whether to analyze statistics
10. Build design (creates scripts)
11. Errors during build?
   - Yes: Fix errors
   - No: Check projection data in logs
12. Modify design scripts if necessary
13. Deploy design?
    - Yes: Done
    - No: Reset design*

* Not available in Administration Tools
Logging Projection Data for Database Designer

When you run Database Designer, the Optimizer proposes a set of ideal projections based on the options that you specify. When you deploy the design, Database Designer creates the design based on these projections. However, space or budget constraints may prevent Database Designer from creating all the proposed projections. In addition, Database Designer may not be able to implement the projections using ideal criteria.

To get information about the projections, first enable the Database Designer logging capability. When enabled, Database Designer stores information about the proposed projections in two Data Collector tables. After Database Designer deploys the design, these logs contain information about which proposed projections were actually created. After deployment, the logs contain information about:

- Projections that the Optimizer proposed
- Projections that Database Designer actually created when the design was deployed
- Projections that Database Designer created, but not with the ideal criteria that the Optimizer identified.
- The DDL used to create all the projections
- Column optimizations

If you do not deploy the design immediately, review the log to determine if you want to make any changes. If the design has been deployed, you can still manually create some of the projections that Database Designer did not create.

To enable the Database Designer logging capability, see Enabling Logging for Database Designer.

To view the logged information, see Viewing Database Designer Logs.

Enabling Logging for Database Designer

By default, Database Designer does not log information about the projections that the Optimizer proposed and the Database Designer deploys.

To enable Database Designer logging, enter the following command:

```sql
=> ALTER DATABASE DEFAULT SET DBDLogInternalDesignProcess = 1;
```
To disable Database Designer logging, enter the following command:

```sql
=> ALTER DATABASE DEFAULT SET DBDLogInternalDesignProcess = 0;
```

See Also

- Logging Projection Data for Database Designer
- Viewing Database Designer Logs

**Viewing Database Designer Logs**

You can find data about the projections that Database Designer considered and deployed in two Data Collector tables:

- `DC_DESIGN_PROJECTION_CANDIDATES`
- `DC_DESIGNQUERY_PROJECTION_CANDIDATES`

**DC_DESIGN_PROJECTION_CANDIDATES**

The `DC_DESIGN_PROJECTION_CANDIDATES` table contains information about all the projections that the Optimizer proposed. This table also includes the DDL that creates them. The `is_a_winner` field indicates if that projection was part of the actual deployed design. To view the `DC_DESIGN_PROJECTION_CANDIDATES` table, enter:

```sql
=> SELECT * FROM DC_DESIGN_PROJECTION_CANDIDATES;
```

**DC_DESIGNQUERY_PROJECTION_CANDIDATES**

The `DC_DESIGNQUERY_PROJECTION_CANDIDATES` table lists plan features for all design queries.

Possible features are:

- FULLY DISTRIBUTED JOIN
- MERGE JOIN
- GROUPBY PIPE
- FULLY DISTRIBUTED GROUPBY
- RLE PREDICATE
- VALUE INDEX PREDICATE
- LATE MATERIALIZATION

For all design queries, the DC_DESIGN_QUERY_PROJECTION_CANDIDATES table includes the following plan feature information:

- Optimizer path cost.
- Database Designer benefits.
- Ideal plan feature and its description, which identifies how the referenced projection should be optimized.
- If the design was deployed, the actual plan feature and its description is included in the table. This information identifies how the referenced projection was actually optimized.

Because most projections have multiple optimizations, each projection usually has multiple rows. To view the DC_DESIGN_QUERY_PROJECTION_CANDIDATES table, enter:

```sql
=> SELECT * FROM DC_DESIGN_QUERY_PROJECTION_CANDIDATES;
```

To see example data from these tables, see Database Designer Logs: Example Data.

**Database Designer Logs: Example Data**

In the following example, Database Designer created the logs after creating a comprehensive design for the VMart sample database. The output shows two records from the DC_DESIGN_PROJECTION_CANDIDATES table.

The first record contains information about the customer_dimension_dbd_1_sort_ $customer_gender$__$annual_income$ projection. The record includes the CREATE PROJECTION statement that Database Designer used to create the projection. The `is_a_winner` column is `t`, indicating that Database Designer created this projection when it deployed the design.

The second record contains information about the product_dimension_dbd_2_sort_ $product_version$__$product_key$ projection. For this projection, the `is_a_winner` column is `f`. The Optimizer recommended that Database Designer create this projection as part of the design. However, Database Designer did not create the projection when it deployed the design. The log includes the DDL for the CREATE PROJECTION statement. If you want to add the projection manually, you can use that DDL. For more information, see Creating a Design Manually.
```sql
=> SELECT * FROM dc_design_projection_candidates;

<table>
<thead>
<tr>
<th>time</th>
<th>2014-04-11 06:30:17.918764-07</th>
</tr>
</thead>
<tbody>
<tr>
<td>node_name</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>session_id</td>
<td>localhost.localdoma-931:0x1b7</td>
</tr>
<tr>
<td>user_id</td>
<td>45035996273704962</td>
</tr>
<tr>
<td>user_name</td>
<td>dbadmin</td>
</tr>
<tr>
<td>design_id</td>
<td>45035996273705182</td>
</tr>
<tr>
<td>design_table_id</td>
<td>45035996273720620</td>
</tr>
<tr>
<td>projection_id</td>
<td>45035996273726626</td>
</tr>
<tr>
<td>iteration_number</td>
<td>1</td>
</tr>
<tr>
<td>projection_name</td>
<td>customer_dimension_dbd_1_sort_${customer_gender}$__${annual_income}$</td>
</tr>
<tr>
<td>projection_statement</td>
<td>CREATE PROJECTION v_dbd_sarahtest_sarahtest.&quot;customer_dimension_dbd_1__sort_${customer_gender}$__${annual_income}$&quot;</td>
</tr>
</tbody>
</table>

(  
customer_key ENCODING AUTO,  
customer_type ENCODING AUTO,  
customer_name ENCODING AUTO,  
customer_gender ENCODING RLE,  
title ENCODING AUTO,  
household_id ENCODING AUTO,  
customer_address ENCODING AUTO,  
customer_city ENCODING AUTO,  
customer_state ENCODING AUTO,  
customer_region ENCODING AUTO,  
marital_status ENCODING AUTO,  
customer_age ENCODING AUTO,  
number_of_children ENCODING AUTO,  
annual_income ENCODING AUTO,  
occupation ENCODING AUTO,  
largest_bill_amount ENCODING AUTO,  
store_membership_card ENCODING AUTO,  
customer_since ENCODING AUTO,  
deal_stage ENCODING AUTO,  
deal_size ENCODING AUTO,  
last_deal_update ENCODING AUTO  )  

AS  
SELECT customer_key,  
customer_type,  
customer_name,  
customer_gender,  
title,  
household_id,  
customer_address,  
customer_city,  
customer_state,  
customer_region,  
marital_status,  
customer_age,  
number_of_children,  
annual_income,  
occupation,  
largest_bill_amount,  
store_membership_card,  
customer_since,  
deal_stage,  
deal_size,  
last_deal_update  
FROM public.customer_dimension
```
ORDER BY customer_gender, 
annual_income 
UNSEGMENTED ALL NODES;
is_a_winner | t

- [ RECORD 2 ]-----------------------------------------------
time | 2014-04-11 06:30:17.961324-07
node_name | v_vmart_node0001
session_id | localhost.localdomain-931:0x1b7
user_id | 45035996273704962
user_name | dbadmin
design_id | 45035996273705182
design_table_id | 45035996273720624
projection_id | 45035996273726714
iteration_number | 1
projection_name | product_dimension_dbd_2_sort_$product_version$_$product_key$
projection_statement | CREATE PROJECTION v_dbd_sarahtest_sarahtest."product_dimension_dbd_2_sort_$product_version$_$product_key$
 (  
product_key ENCODING AUTO,
product_version ENCODING RLE,
product_description ENCODING AUTO,
sku_number ENCODING AUTO,
category_description ENCODING AUTO,
department_description ENCODING AUTO,
package_type_description ENCODING AUTO,
package_size ENCODING AUTO,
fat_content ENCODING AUTO,
diet_type ENCODING AUTO,
weight ENCODING AUTO,
weight_units_of_measure ENCODING AUTO,
shelf_width ENCODING AUTO,
shelf_height ENCODING AUTO,
shelf_depth ENCODING AUTO,
product_price ENCODING AUTO,
product_cost ENCODING AUTO,
lowest_competitor_price ENCODING AUTO,
highest_competitor_price ENCODING AUTO,
average_competitor_price ENCODING AUTO,
discontinued_flag ENCODING AUTO
) )
AS
SELECT product_key,
product_version,
product_description,
sku_number,
category_description,
department_description,
package_type_description,
package_size,
fat_content,
diet_type,
weight,
weight_units_of_measure,
shelf_width,
shelf_height,
shelf_depth,
product_price,
product_cost,
lowest_competitor_price,
highest_competitor_price,
average_competitor_price, discontinued_flag
FROM public.product_dimension
ORDER BY product_version, product_key
UNSEGMENTED ALL NODES;

|
| | f |

The next example shows the contents of two records in the DC_DESIGN_QUERY_PROJECTION_CANDIDATES. Both of these rows apply to projection id 45035996273726626.

In the first record, the Optimizer recommends that Database Designer optimize the customer_gender column for the GROUPBY PIPE algorithm.

In the second record, the Optimizer recommends that Database Designer optimize the public.customer_dimension table for late materialization. Late materialization can improve the performance of joins that might spill to disk.

=> SELECT * FROM dc_design_query_projection_candidates;

| time | 2014-04-11 06:30:17.482377-07 |
| node_name | v_vmart_node0001 |
| session_id | localhost.localdoma-931:0x1b7 |
| user_id | 45035996273704962 |
| user_name | dbadmin |
| design_id | 45035996273705182 |
| design_query_id | 3 |
| iteration_number | 1 |
| design_table_id | 45035996273720620 |
| projection_id | 45035996273726626 |
| ideal_plan_feature | GROUP BY PIPE |
| ideal_plan_feature_description | Group-by pipelined on column(s) customer_gender |
| dbd_benefits | 5 |
| opt_path_cost | 211 |

| time | 2014-04-11 06:30:17.482276-07 |
| node_name | v_vmart_node0001 |
| session_id | localhost.localdoma-931:0x1b7 |
| user_id | 45035996273704962 |
| user_name | dbadmin |
| design_id | 45035996273705182 |
| design_query_id | 3 |
| iteration_number | 1 |
| design_table_id | 45035996273720620 |
| projection_id | 45035996273726626 |
| ideal_plan_feature | LATE MATERIALIZATION |
| ideal_plan_feature_description | Late materialization on table public.customer_dimension |
| dbd_benefits | 4 |
| opt_path_cost | 669 |
You can view the actual plan features that Database Designer implemented for the projections it created. To do so, query the V_INTERNAL.DC_DESIGN_QUERY_PROJECTIONS table:

```sql
=> select * from v_internal.dc_design_query_projections;
- [ RECORD 1 ]-----------------------------------------------
time                     | 2014-04-11 06:31:41.19199-07
node_name                | v_vmart_node0001
session_id               | localhost.localdoma-931:0x1b7
user_id                  | 45035996273704962
user_name                | dbadmin
design_id                | 45035996273705182
design_query_id          | 1
projection_id            | 2
design_table_id          | 45035996273720624
actual_plan_feature      | RLE PREDICATE
actual_plan_feature_desc | RLE on predicate column(s) department_description
dbd_benefits             | 2
opt_path_cost            | 141
- [ RECORD 2 ]-----------------------------------------------
time                     | 2014-04-11 06:31:41.192292-07
node_name                | v_vmart_node0001
session_id               | localhost.localdoma-931:0x1b7
user_id                  | 45035996273704962
user_name                | dbadmin
design_id                | 45035996273705182
design_query_id          | 1
projection_id            | 2
design_table_id          | 45035996273720624
actual_plan_feature      | GROUP BY PIPE
actual_plan_feature_desc | Group-by pipelined on column(s) fat_content
dbd_benefits             | 5
opt_path_cost            | 155
```

### Specifying Parameters for Database Designer

Before you run Database Designer to create a design, provide information that allows Database Designer to create the optimal physical schema:

- **Design Name**
- **Design Types**
- **Optimization Objectives**
- **Design Tables with Sample Data**
- **Design Queries**
- **K-safety**
- **Replicated and Segmented Projections**
- **Statistics Analysis**
**Design Name**

All designs that Database Designer creates must have a name that you specify. The design name must be alphanumeric or underscore (_) characters, and can be no more than 32 characters long. *(Administrative Tools and Management Console limit the design name to 16 characters.)*

The design name becomes part of the files that Database Designer generates, including the deployment script, allowing the files to be easily associated with a particular Database Designer run.

**Design Types**

The Database Designer can create two distinct design types. The design you choose depends on what you are trying to accomplish:

- Comprehensive Design
- Incremental Design

**Comprehensive Design**

A comprehensive design creates an initial or replacement design for all the tables in the specified schemas. Create a comprehensive design when you are creating a new database.

To help Database Designer create an efficient design, load representative data into the tables before you begin the design process. When you load data into a table, Vertica creates an unoptimized superprojection so that Database Designer has projections to optimize. If a table has no data, Database Designer cannot optimize it.

Optionally, supply Database Designer with representative queries that you plan to use so Database Designer can optimize the design for them. If you do not supply any queries, Database Designer creates a generic optimization of the superprojections that minimizes storage, with no query-specific projections.

During a comprehensive design, Database Designer creates deployment scripts that:

- Create new projections to optimize query performance, only when they do not already exist.
• Create replacement buddy projections when Database Designer changes the encoding of pre-existing projections that it has decided to keep.

Incremental Design

After you create and deploy a comprehensive database design, it's likely that your database will change over time in various ways. You should periodically consider using Database Designer to create incremental designs that address these changes. Changes that warrant an incremental design can include:

• Significant data additions or updates
• New or modified queries that you run regularly
• Performance issues with one or more queries
• Schema changes

Optimization Objectives

When creating a design, Database Designer can optimize the design for one of three objectives:

• **Load**: Database Designer creates a design that is optimized for loads, minimizing database size, potentially at the expense of query performance.
• **Performance**: Database Designer creates a design that is optimized for fast query performance. Because it recommends a design for optimized query performance, this design might recommend more than the Load or Balanced objectives, potentially resulting in a larger database storage size.
• **Balanced**: Database Designer creates a design whose objectives are balanced between database size and query performance.

A fully optimized query has an optimization ratio of 0.99. Optimization ratio is the ratio of a query's benefits achieved in the design produced by the Database Designer to that achieved in the ideal plan. Check the optimization ratio with the OptRatio parameter in designer.log.

Design Tables with Sample Data

You must specify one or more design tables for Database Designer to deploy a design. If your schema is empty, it does not appear as a design table option.
When you specify design tables, consider the following:

- To create the most efficient projections for your database, load a moderate amount of representative data into tables before running Database Designer. Database Designer considers the data in this table when creating the design.
- If your design tables have a large amount of data, the Database Designer run takes a long time; if your tables have too little data, the design is not optimized. Vertica recommends that 10 GB of sample data is sufficient for creating an optimal design.
- If you submit a design table with no data, Database Designer ignores it.
- If one of your design tables has been dropped, you will not be able to build or deploy your design.

**Design Queries**

If you supply representative queries that you run on your database to Database Designer, it optimizes the performance of those queries.

Database Designer checks the validity of all queries when you add them to your design and again when it builds the design. If a query is invalid, Database Designer ignores it.

The query file can contain up to 100 queries. Each query can be assigned a weight that indicates its relative importance so that Database Designer can prioritize it when creating the design. Database Designer groups queries that affect the design that Database Designer creates in the same way and considers one weighted query when creating a design.

The following options apply, depending on whether you create an incremental or comprehensive design:

- Design queries are required for incremental designs.
- Design queries are optional for comprehensive designs. If you do not provide design queries, Database Designer recommends a generic design that does not consider specific queries.

**Query Repository**

Using Management Console, you can submit design queries from the `QUERY_REQUESTS` system table. This is called the query repository.

The `QUERY_REQUESTS` table contains queries that users have run recently. For a comprehensive design, you can submit up to 200 queries from the `QUERY_REQUESTS` table...
to Database Designer to be considered when creating the design. For an incremental design, you can submit up to 100 queries from the QUERY_REQUESTS table.

**Replicated and Segmented Projections**

When creating a comprehensive design, Database Designer creates projections based on data statistics and queries. It also reviews the submitted design tables to decide whether projections should be segmented (distributed across the cluster nodes) or replicated (duplicated on all cluster nodes).

For detailed information, see the following sections:

- Replicated Projections
- Segmented Projections

**Replicated Projections**

*Replication* occurs when Vertica stores identical copies of data across all the nodes in your cluster.

Assuming that *largest-row-count* equals the number of rows in the design table with the largest number of rows, Database Designer recommends that a projection be replicated if any of the following conditions is true:

- *largest-row-count* < 1,000,000 and number of rows in the table <= 10% of *largest-row-count*
- *largest-row-count* >= 10,000,000 and number of rows in the table <= 1% of *largest-row-count*
- The number of rows in the table <= 100,000

For more information about replication, see High Availability With Projections in Vertica Concepts.

**Segmented Projections**

*Segmentation* occurs when Vertica distributes data evenly across multiple database nodes so that all nodes participate in query execution. Projection segmentation provides high availability and recovery, and optimizes query execution.
When running Database Designer programmatically or using Management Console, you can specify to allow Database Designer to recommend unsegmented projections in the design. If you do not specify this, Database Designer recommends only segmented projections.

Database Designer recommends segmented superprojections for large tables when deploying to multiple node clusters, and recommends replicated superprojections for smaller tables.

Database Designer does not segment projections on:

- Single-node clusters
- LONG VARCHAR and LONG VARBINARY columns

For more information about segmentation, see High Availability With Projections in Vertica Concepts.

**Statistics Analysis**

By default, Database Designer analyzes statistics for the design tables when adding them to the design. This option is optional, but Vertica recommends that you analyze statistics because accurate statistics help Database Designer optimize compression and query performance.

Analyzing statistics takes time and resources. If the current statistics for the design tables are up to date, do not bother analyzing the statistics. When in doubt, analyze the statistics to make sure they are current.

For more information, see Collecting Statistics.

**Building a Design**

After you have created design tables and loaded data into them, and then specified the parameters you want Database Designer to use when creating the physical schema, direct Database Designer to create the scripts necessary to build the design.

**Note:**

You cannot stop a running database if Database Designer is building a database design.

When you build a database design, Vertica generates two scripts:
Deployment script: *design-name_deploy.sql*—Contains the SQL statements that create projections for the design you are deploying, deploy the design, and drop unused projections. When the deployment script runs, it creates the optimized design. For details about how to run this script and deploy the design, see Deploying a Design.

Design script: *design-name_design.sql*—Contains the CREATE PROJECTION statements that Database Designer uses to create the design. Review this script to make sure you are happy with the design.

The design script is a subset of the deployment script. It serves as a backup of the DDL for the projections that the deployment script creates.

When you create a design using Management Console:

- If you submit a large number of queries to your design and build it right immediately, a timing issue could cause the queries not to load before deployment starts. If this occurs, you might see one of the following errors:
  - No queries to optimize for
  - No tables to design projections for

To accommodate this timing issue, you may need to reset the design, check the Queries tab to make sure the queries have been loaded, and then rebuild the design. Detailed instructions are in:

  - Using the Wizard to Create a Design
  - Creating a Design Manually

- The scripts are deleted when deployment completes. To save a copy of the deployment script after the design is built but before the deployment completes, go to the Output window and copy and paste the SQL statements to a file.

## Resetting a Design

You must reset a design when:

- You build a design and the output scripts described in Building a Design are not created.
- You build a design but Database Designer cannot complete the design because the queries it expects are not loaded.

Resetting a design discards all the run-specific information of the previous Database Designer build, but retains its configuration (design type, optimization objectives, K-safety, etc.) and tables and queries.
After you reset a design, review the design to see what changes you need to make. For example, you can fix errors, change parameters, or check for and add additional tables or queries. Then you can rebuild the design.

You can only reset a design in Management Console or by using the DESIGNER_RESET_DESIGN function.
Deploying a Design

After running Database Designer to generate a deployment script, Vertica recommends that you test your design on a non-production server before you deploy it to your production server.

Both the design and deployment processes run in the background. This is useful if you have a large design that you want to run overnight. Because an active SSH session is not required, the design/deploy operations continue to run uninterrupted, even if the session is terminated.

**Note:**
You cannot stop a running database if Database Designer is building or deploying a database design.

Database Designer runs as a background process. Multiple users can run Database Designer concurrently without interfering with each other or using up all the cluster resources. However, if multiple users are deploying a design on the same tables at the same time, Database Designer may not be able to complete the deployment. To avoid problems, consider the following:

- Schedule potentially conflicting Database Designer processes to run sequentially overnight so that there are no concurrency problems.
- Avoid scheduling Database Designer runs on the same set of tables at the same time.

There are two ways to deploy your design:

- [Deploying Designs Using Database Designer](#)
- [Deploying Designs Manually](#)

**Deploying Designs Using Database Designer**

OpenText recommends that you run Database Designer and deploy optimized projections right after loading your tables with sample data because Database Designer provides projections optimized for the current state of your database.

If you choose to allow Database Designer to automatically deploy your script during a comprehensive design and are running Administrative Tools, Database Designer creates a backup script of your database’s current design. This script helps you re-create the design
of projections that may have been dropped by the new design. The backup script is located in the output directory you specified during the design process.

If you choose not to have Database Designer automatically run the deployment script (for example, if you want to maintain projections from a pre-existing deployment), you can manually run the deployment script later. See Deploying Designs Manually.

To deploy a design while running Database Designer, do one of the following:

- In Management Console, select the design and click Deploy Design.
- In the Administration Tools, select Deploy design in the Design Options window.

If you are running Database Designer programmatically, use DESIGNER_RUN_POPULATE_DESIGN_AND_DEPLOY and set the deploy parameter to 'true'.

Once you have deployed your design, query the DEPLOY_STATUS system table to see the steps that the deployment took:

```
vmartdb=> SELECT * FROM V_MONITOR.DEPLOY_STATUS;
```

**Deploying Designs Manually**

If you choose not to have Database Designer deploy your design at design time, you can deploy the design later using the deployment script:

1. Make sure that the target database contains the same tables and projections as the database where you ran Database Designer. The database should also contain sample data.
2. To deploy the projections to a test or production environment, execute the deployment script in vsql with the meta-command `\i` as follows, where `design-name` is the name of the database design:

   ```
   => \i design-name_deploy.sql
   ```

3. For a K-safe database, call Vertica meta-function GET_PROJECTIONS on tables of the new projections. Check the output to verify that all projections have enough buddies to be identified as safe.
4. If you create projections for tables that already contains data, call REFRESH or START_REFRESH to update new projections. Otherwise, these projections are not available for query processing.
5. Call MAKE_AHM_NOW to set the Ancient History Mark (AHM) to the most recent epoch.
6. Call **DROP PROJECTION** on projections that are no longer needed, and would otherwise waste disk space and reduce load speed.

7. Call **ANALYZE_STATISTICS** on all database projections:

   ```sql
   => SELECT ANALYZE_STATISTICS ('');
   ```

   This function collects and aggregates data samples and storage information from all nodes on which a projection is stored, and then writes statistics into the catalog.

---

**How to Create a Design**

There are three ways to create a design using Database Designer:

- From Management Console, open a database and select the **Design** page at the bottom of the window.

  For details about using Management Console to create a design, see *Creating a Database Design in Management Console*.

- Programmatically, using the techniques described in *About Running Database Designer Programmatically* in Analyzing Data. To run Database Designer programmatically, you must be a **DBADMIN** or have been granted the **DBDUSER** role and enabled that role.

- From the Administration Tools menu, by selecting **Configuration Menu > Run Database Designer**. You must be a DBADMIN user to run Database Designer from the Administration Tools.

  For details about using Administration Tools to create a design, see *Using Administration Tools to Create a Design*.

The following table shows what Database Designer capabilities are available in each tool:

<table>
<thead>
<tr>
<th>Database Designer Capability</th>
<th>Management Console</th>
<th>Running Database Designer Programmatically</th>
<th>Administrative Tools</th>
</tr>
</thead>
<tbody>
<tr>
<td>Create design</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Design name length (#)</td>
<td>16</td>
<td>32</td>
<td>16</td>
</tr>
<tr>
<td>Database Designer Capability</td>
<td>Management Console</td>
<td>Running Database Designer Programmatically</td>
<td>Administrative Tools</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>---------------------</td>
<td>---------------------------------------------</td>
<td>---------------------</td>
</tr>
<tr>
<td>of characters)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Build design (create design and deployment scripts)</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Create backup script</td>
<td></td>
<td></td>
<td>Yes</td>
</tr>
<tr>
<td>Set design type (comprehensive or incremental)</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Set optimization objective</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Add design tables</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Add design queries file</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Add single design query</td>
<td></td>
<td></td>
<td>Yes</td>
</tr>
<tr>
<td>Use query repository</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Set K-safety</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Analyze statistics</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Require all unsegmented projections</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>View event history</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Set correlation analysis mode (Default = 0)</td>
<td></td>
<td></td>
<td>Yes</td>
</tr>
</tbody>
</table>

**Using Administration Tools to Create a Design**

To use the Administration Tools interface to create an optimized design for your database, you must be a DBADMIN user. Follow these steps:
1. Log in as the dbadmin user and start Administration Tools.
2. From the main menu, start the database for which you want to create a design. The database must be running before you can create a design for it.
3. On the main menu, select Configuration Menu and click OK.
4. On the Configuration Menu, select Run Database Designer and click OK.
5. On the Select a database to design window, enter the name of the database for which you are creating a design and click OK.
6. On the Enter the directory for Database Designer output window, enter the full path to the directory to contain the design script, deployment script, backup script, and log files, and click OK.

   For information about the scripts, see Building a Design.

7. On the Database Designer window, enter a name for the design and click OK.

   For more information about design names, see Design Name.

8. On the Design Type window, choose which type of design to create and click OK.

   For a description of the design types, see Design Types

9. The Select schema(s) to add to query search path window lists all the schemas in the database that you selected. Select the schemas that contain representative data that you want Database Designer to consider when creating the design and click OK.

   For more information about choosing schema and tables to submit to Database Designer, see Design Tables with Sample Data.

10. On the Optimization Objectives window, select the objective you want for the database optimization:
    - Optimize with Queries
      For more information, see Design Queries.
    - Update statistics
      For more information see Statistics Analysis.
    - Deploy design
      For more information, see Deploying a Design.

   For details about these objectives, see Optimization Objectives.

11. The final window summarizes the choices you have made and offers you two choices:
    - Proceed with building the design, and deploying it if you specified to deploy it immediately. If you did not specify to deploy, you can review the design and
deployment scripts and deploy them manually, as described in Deploying Designs Manually.

- **Cancel** the design and go back to change some of the parameters as needed.

12. Creating a design can take a long time. To cancel a running design from the Administration Tools window, enter Ctrl+C.

To create a design for the VMart example database, see Using Database Designer to Create a Comprehensive Design in Getting Started.

### Running Database Designer Programmatically

Vertica provides a set of meta-functions that enable programmatic access to Database Designer functionality. Run Database Designer programmatically to perform the following tasks:

- Optimize performance on tables that you own.
- Create or update a design without requiring superuser or DBADMIN intervention.
- Add individual queries and tables, or add data to your design, and then rerun Database Designer to update the design based on this new information.
- Customize the design.
- Use recently executed queries to set up your database to run Database Designer automatically on a regular basis.
- Assign each design query a *query weight* that indicates the importance of that query in creating the design. Assign a higher weight to queries that you run frequently so that Database Designer prioritizes those queries in creating the design.

For more details about Database Designer functions, see Database Designer Function Categories.

### Database Designer Function Categories

Database Designer functions perform the following operations, generally performed in the following order:

1. Create a design.
2. Set design properties.
3. Populate a design.
4. Create design and deployment scripts.
5. Get design data.
6. Clean up.

For detailed information, see Workflow for Running Database Designer Programmatically. For information on required privileges, see Privileges for Running Database Designer Functions in the Administrator's Guide

Create a design

**DESIGNER_CREATE_DESIGN** directs Database Designer to create a design.

Set design properties

The following functions let you specify properties of a particular design:

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>DESIGNER_SET DESIGN TYPE</strong></td>
<td>Specifies whether the design is comprehensive or incremental.</td>
</tr>
<tr>
<td><strong>DESIGNER DESIGN PROJECTION ENCODINGS</strong></td>
<td>Analyzes encoding in the specified projections and creates a script that implements encoding recommendations.</td>
</tr>
<tr>
<td><strong>DESIGNER_SET DESIGN KSAFETY</strong></td>
<td>Sets the K-safety value for a comprehensive design.</td>
</tr>
<tr>
<td><strong>DESIGNER_SET_OPTIMIZATION OBJECTIVE</strong></td>
<td>Specifies whether the design optimizes for query or load performance.</td>
</tr>
<tr>
<td><strong>DESIGNER_SET PROPOSE UNSEGMENTED PROJECTIONS</strong></td>
<td>Enables inclusion of unsegmented projections in the design.</td>
</tr>
<tr>
<td><strong>DESIGNER_SET ANALYZE CORRELATIONS MODE</strong></td>
<td>Determines how the design handles column correlations.</td>
</tr>
</tbody>
</table>

Populate a design

The following functions let you add tables and queries to your Database Designer design:

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>DESIGNER_ADD DESIGN TABLES</strong></td>
<td>Adds the specified tables to a design.</td>
</tr>
</tbody>
</table>
## DESIGNER

| DESIGNER_ADD DESIGN_QUERY       | Adds queries to the design and weights them. |
| DESIGNER_ADD DESIGN QUERIES    |                                              |
| DESIGNER_ADD DESIGN QUERIES_FROM_RESULTS |                                          |

## Create design and deployment scripts

The following functions populate the Database Designer workspace and create design and deployment scripts. You can also analyze statistics, deploy the design automatically, and drop the workspace after the deployment:

| DESIGNER_RUN_POPULATE DESIGN AND_DEPLOY | Populates the design and creates design and deployment scripts. |
| DESIGNER_WAIT_FOR_DESIGN                | Waits for a currently running design to complete. |

## Reset a design

**DESIGNER_RESET_DESIGN** discards all the run-specific information of the previous Database Designer build or deployment of the specified design but retains its configuration.

## Get design data

The following functions display information about projections and scripts that the Database Designer created:

| DESIGNER_OUTPUT_ALL DESIGN_PROJECTIONS | Sends to standard output DDL statements that define design projections. |
| DESIGNER_OUTPUT_DEPLOYMENT_SCRIPT     | Sends to standard output a design's deployment script. |

## Clean up

The following functions cancel any running Database Designer operation or drop a Database Designer design and all its contents:
<table>
<thead>
<tr>
<th>DESIGNER_CANCEL_POPULATEDESIGN</th>
<th>Cancels population or deployment operation for the specified design if it is currently running.</th>
</tr>
</thead>
<tbody>
<tr>
<td>DESIGNER_DROP_DESIGN</td>
<td>Removes the schema associated with the specified design and all its contents.</td>
</tr>
<tr>
<td>DESIGNER_DROP_ALL_DESIGNS</td>
<td>Removes all Database Designer-related schemas associated with the current user.</td>
</tr>
</tbody>
</table>

**Workflow for Running Database Designer Programmatically**

The following example shows the steps you take to create a design by running Database Designer programmatically.

**Note:**
Be sure to back up the existing design using the EXPORT_CATALOG function before running the Database Designer functions on an existing schema. You must explicitly back up the current design when using Database Designer to create a new comprehensive design.

Before you run this example, you should have the DBDUSER role, and you should have enabled that role using the SET ROLE DBDUSER command:

1. Create a table in the public schema:

   ```sql
   => CREATE TABLE T(
      x INT,
      y INT,
      z INT,
      u INT,
      v INT,
      w INT PRIMARY KEY
   );
   ```

2. Add data to the table:

   ```perl
   \ perl -e 'for ($i=0; $i<100000; ++$i) {printf("%d, %d, %d, %d, %d\n", $i/10000, $i/100, $i/10, $i/2, $i, $i);}'
   | vsql -c "COPY T FROM STDIN DELIMITER ',' DIRECT;"
   ```

3. Create a second table in the public schema:
CREATE TABLE T2(
  x INT,
  y INT,
  z INT,
  u INT,
  v INT,
  w INT PRIMARY KEY
);

4. Copy the data from table T1 to table T2 and commit the changes:

=> INSERT /*+DIRECT*/ INTO T2 SELECT * FROM T;
=> COMMIT;

5. Create a new design:

=> SELECT DESIGNER_CREATE_DESIGN('my_design');

This command adds information to the DESIGNS system table in the V_MONITOR schema.

6. Add tables from the public schema to the design:

=> SELECT DESIGNER_ADD_DESIGN_TABLES('my_design', 'public.t');
=> SELECT DESIGNER_ADD_DESIGN_TABLES('my_design', 'public.t2');

These commands add information to the DESIGN_TABLES system table.

7. Create a file named queries.txt in /tmp/examples, or another directory where you have READ and WRITE privileges. Add the following two queries in that file and save it. Database Designer uses these queries to create the design:

SELECT DISTINCT T2.u FROM T JOIN T2 ON T.z=T2.z-1 WHERE T2.u > 0;
SELECT DISTINCT w FROM T;

8. Add the queries file to the design and display the results—the numbers of accepted queries, non-design queries, and unoptimizable queries:

=> SELECT DESIGNER_ADD_DESIGN_QUERIES
   ('my_design',
    '/tmp/examples/queries.txt',
    'true'
   );

The results show that both queries were accepted:

Number of accepted queries = 2
Number of queries referencing non-design tables = 0
Number of unsupported queries = 0  
Number of illegal queries = 0

The DESIGNER_ADD_DESIGN_QUERIES function populates the DESIGN_QUERIES system table.

9. Set the design type to **comprehensive**. (This is the default.) A comprehensive design creates an initial or replacement design for all the design tables:

```
=> SELECT DESIGNER_SET_DESIGN_TYPE('my_design', 'comprehensive');
```

10. Set the optimization objective to **query**. This setting creates a design that focuses on faster query performance, which might recommend additional projections. These projections could result in a larger database storage footprint:

```
=> SELECT DESIGNER_SET_OPTIMIZATION_OBJECTIVE('my_design', 'query');
```

11. Create the design and save the design and deployment scripts in /tmp/examples, or another directory where you have READ and WRITE privileges. The following command:

- Analyzes statistics
- Doesn't deploy the design.
- Doesn't drop the design after deployment.
- Stops if it encounters an error.

```
=> SELECT DESIGNER_RUN_POPULATE_DESIGN_AND_DEPLOY
  ('my_design',
   '/tmp/examples/my_design_projections.sql',
   '/tmp/examples/my_design_deploy.sql',
   'True',
   'False',
   'False',
   'False');
```

This command adds information to the following system tables:

- **DEPLOYMENT_PROJECTION_STATEMENTS**
- **DEPLOYMENT_PROJECTIONS**
- **OUTPUT_DEPLOYMENT_STATUS**

12. Examine the status of the Database Designer run to see what projections Database Designer recommends. In the deployment_projection_name column:

- rep indicates a replicated projection
- super indicates a superprojection
The deployment_status column is pending because the design has not yet been deployed.

For this example, Database Designer recommends four projections:

```
=> \x
Expanded display is on.
=> SELECT * FROM OUTPUT_DEPLOYMENT_STATUS;
- [ RECORD 1 ]-----------------------------------------------
deployment_id | 45035996273795970
deployment_projection_id | 1
deployment_projection_name | T_DBD_1_rep_my_design
deployment_status | pending
error_message | N/A
- [ RECORD 2 ]-----------------------------------------------
deployment_id | 45035996273795970
deployment_projection_id | 2
deployment_projection_name | T2_DBD_2_rep_my_design
deployment_status | pending
error_message | N/A
- [ RECORD 3 ]-----------------------------------------------
deployment_id | 45035996273795970
deployment_projection_id | 3
deployment_projection_name | T_super
deployment_status | pending
error_message | N/A
- [ RECORD 4 ]-----------------------------------------------
deployment_id | 45035996273795970
deployment_projection_id | 4
deployment_projection_name | T2_super
deployment_status | pending
error_message | N/A
```

13. View the script /tmp/examples/my_design_deploy.sql to see how these projections are created when you run the deployment script. In this example, the script also assigns the encoding schemes RLE and COMMONDELTA_COMP to columns where appropriate.

14. Deploy the design from the directory where you saved it:

```
=> /i /tmp/examples/my_design_deploy.sql
```

15. Now that the design is deployed, delete the design:

```
=> SELECT DESIGNER_DROP_DESIGN('my_design');
```

**Privileges for Running Database Designer Functions**

Non-DBADMIN users with the DBDUSER role can run Database Designer functions. Two steps are required to enable users to run these functions:
1. A DBADMIN or superuser grants the user the DBDUSER role:

=> GRANT DBDUSER TO username;

This role persists until the DBADMIN revokes it.

2. Before the DBDUSER can run Database Designer functions, one of the following must occur:

   • The user enables the DBDUSER role:

     => SET ROLE DBDUSER;

   • The superuser sets the user's default role to DBDUSER:

     => ALTER USER username DEFAULT ROLE DBDUSER;

General DBDUSER Limitations

As a DBDUSER, the following restrictions apply:

   • You can set a design's K-safety to a value less than or equal to system K-safety. You cannot change system K-safety.
   • You cannot explicitly change the ancient history mark (AHM), even during design deployment.

Design Dependencies and Privileges

Individual design tasks are likely to have dependencies that require specific privileges:

<table>
<thead>
<tr>
<th>Task</th>
<th>Required privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>Add tables to a design</td>
<td>• USAGE privilege on the design table schema</td>
</tr>
<tr>
<td></td>
<td>• OWNER privilege on the design table</td>
</tr>
<tr>
<td>Add a single design query to</td>
<td>• Privilege to execute the design query</td>
</tr>
<tr>
<td>the design</td>
<td></td>
</tr>
<tr>
<td>Add a query file to the design</td>
<td>• Read privilege on the storage location that contains the query file</td>
</tr>
<tr>
<td></td>
<td>• Privilege to execute all the queries in the file</td>
</tr>
</tbody>
</table>
## Task Required privileges

<table>
<thead>
<tr>
<th>Task</th>
<th>Required privileges</th>
</tr>
</thead>
</table>
| Add queries from the result of a user query to the design           | - Privilege to execute the user query  
|                                                                      | - Privilege to execute each design query retrieved from the results of the user query |
| Create design and deployment scripts                               | - WRITE privilege on the storage location of the design script  
|                                                                      | - WRITE privilege on the storage location of the deployment script                  |

### Resource Pool for Database Designer Users

When you grant a user the DBDUSER role, be sure to associate a resource pool with that user to manage resources during Database Designer runs. This allows multiple users to run Database Designer concurrently without interfering with each other or using up all cluster resources.

**Note:**

When a user runs Database Designer, execution is mostly contained in the user's resource pool. However, Vertica might also use other system resource pools to perform less-intensive tasks.
Creating Custom Designs

Vertica strongly recommends that you use the physical schema design produced by Database Designer, which provides K-safety, excellent query performance, and efficient use of storage space. If any queries run less as efficiently than you expect, consider using the Database Designer incremental design process to optimize the database design for the query.

If the projections created by Database Designer still do not meet your needs, you can write custom projections, from scratch or based on projection designs created by Database Designer.

If you are unfamiliar with writing custom projections, start by modifying an existing design generated by Database Designer.

Custom Design Process

To create a custom design or customize an existing one:

1. Plan the new design or modifications to an existing one. See Planning Your Design.
2. Create or modify projections. See Design Fundamentals and CREATE PROJECTION for more detail.
3. Deploy projections to a test environment. See Writing and Deploying Custom Projections.
4. Test and modify projections as needed.
5. After you finalize the design, deploy projections to the production environment.
Planning Your Design

The syntax for creating a design is easy for anyone who is familiar with SQL. As with any successful project, however, a successful design requires some initial planning. Before you create your first design:

- Become familiar with standard design requirements and plan your design to include them. See Design Requirements.
- Determine how many projections you need to include in the design. See Determining the Number of Projections to Use.
- Determine the type of compression and encoding to use for columns. See Data Encoding and Compression.
- Determine whether or not you want the database to be K-safe. Vertica recommends that all production databases have a minimum K-safety of one (K=1). Valid K-safety values are 0, 1, and 2. See Using Database Designer.

Design Requirements

A physical schema design is a script that contains CREATE PROJECTION statements. These statements determine which columns are included in projections and how they are optimized.

If you use Database Designer as a starting point, it automatically creates designs that meet all fundamental design requirements. If you intend to create or modify designs manually, be aware that all designs must meet the following requirements:

- Every design must create at least one superprojection for every table in the database that is used by the client application. These projections provide complete coverage that enables users to perform ad-hoc queries as needed. They can contain joins and they are usually configured to maximize performance through sort order, compression, and encoding.
- Query-specific projections are optional. If you are satisfied with the performance provided through superprojections, you do not need to create additional projections. However, you can maximize performance by tuning for specific query work loads.
- Vertica recommends that all production databases have a minimum K-safety of one (K=1) to support high availability and recovery. (K-safety can be set to 0, 1, or 2.) See High Availability With Projections in Vertica Concepts and Using Database Designer.
Vertica recommends that if you have more than 20 nodes, but small tables, do not create replicated projections. If you create replicated projections, the catalog becomes very large and performance may degrade. Instead, consider segmenting those projections.

**Determining the Number of Projections to Use**

In many cases, a design that consists of a set of superprojections (and their buddies) provides satisfactory performance through compression and encoding. This is especially true if the sort orders for the projections have been used to maximize performance for one or more query predicates (WHERE clauses).

However, you might want to add additional query-specific projections to increase the performance of queries that run slowly, are used frequently, or are run as part of business-critical reporting. The number of additional projections (and their buddies) that you create should be determined by:

- Your organization's needs
- The amount of disk space you have available on each node in the cluster
- The amount of time available for loading data into the database

As the number of projections that are tuned for specific queries increases, the performance of these queries improves. However, the amount of disk space used and the amount of time required to load data increases as well. Therefore, you should create and test designs to determine the optimum number of projections for your database configuration. On average, organizations that choose to implement query-specific projections achieve optimal performance through the addition of a few query-specific projections.

**Designing for K-Safety**

Vertica recommends that all production databases have a minimum K-safety of one (K=1). Valid K-safety values for production databases are 1 and 2. Non-production databases do not have to be K-safe and can be set to 0.

A K-safe database must have at least three nodes, as shown in the following table:

<table>
<thead>
<tr>
<th>K-safety level</th>
<th>Number of required nodes</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>3+</td>
</tr>
<tr>
<td>2</td>
<td>5+</td>
</tr>
</tbody>
</table>
**Note:**
Vertica only supports K-safety levels 1 and 2.

You can set K-safety to 1 or 2 only when the physical schema design meets certain redundancy requirements. See Requirements for a K-Safe Physical Schema Design.

**Using Database Designer**

To create designs that are K-safe, Vertica recommends that you use the Database Designer. When creating projections with Database Designer, projection definitions that meet K-safe design requirements are recommended and marked with a K-safety level. Database Designer creates a script that uses the `MARK_DESIGN_KSAFE` function to set the K-safety of the physical schema to 1. For example:

```sql
=> \i VMart_Schema_design_opt_1.sql
CREATE PROJECTION
CREATE PROJECTION
mark_design_ksafe
-----------------------
Marked design 1-safe
(1 row)
```

By default, Vertica creates K-safe superprojections when database K-safety is greater than 0.

**Monitoring K-Safety**

Monitoring tables can be accessed programmatically to enable external actions, such as alerts. You monitor the K-safety level by querying the `SYSTEM` table for settings in columns `DESIGNEDFAULT_TOLERANCE` and `CURRENTFAULT_TOLERANCE`.

**Loss of K-Safety**

When K nodes in your cluster fail, your database continues to run, although performance is affected. Further node failures could potentially cause the database to shut down if the failed node's data is not available from another functioning node in the cluster.

**See Also**

K-Safety
Requirements for a K-Safe Physical Schema Design

Database Designer automatically generates designs with a K-safety of 1 for clusters that contain at least three nodes. (If your cluster has one or two nodes, it generates designs with a K-safety of 0. You can modify a design created for a three-node (or greater) cluster, and the K-safe requirements are already set.

If you create custom projections, your physical schema design must meet the following requirements to be able to successfully recover the database in the event of a failure:

- Segmented projections must be segmented across all nodes. Refer to Designing for Segmentation and Designing Segmented Projections for K-Safety.
- Replicated projections must be replicated on all nodes. See Designing Unsegmented Projections for K-Safety.
- Segmented projections must have K+1 buddy projections—projections with identical columns and segmentation criteria, where corresponding segments are placed on different nodes.

You can use the MARK DESGN_KSAFE function to find out whether your schema design meets requirements for K-safety.
Requirements for a Physical Schema Design with No K-Safety

If you use Database Designer to generate an comprehensive design that you can modify and you do not want the design to be K-safe, set K-safety level to 0 (zero).

If you want to start from scratch, do the following to establish minimal projection requirements for a functioning database with no K-safety (K=0):

1. Define at least one superprojection for each table in the logical schema.
2. Replicate (define an exact copy of) each dimension table superprojection on each node.
Designing Segmented Projections for K-Safety

Projections must comply with database K-safety requirements. In general, you must create buddy projections for each segmented projection, where the number of buddy projections is K+1. Thus, if system K-safety is set to 1, each projection segment must be duplicated by one buddy; if K-safety is set to 2, each segment must be duplicated by two buddies.

Automatic Creation of Buddy Projections

You can use `CREATE PROJECTION` so it automatically creates the number of buddy projections required to satisfy K-safety, by including `SEGMENTED BY ... ALL NODES`. If `CREATE PROJECTION` specifies K-safety (KSAFE=n), Vertica uses that setting; if the statement omits KSAFE, Vertica uses system K-safety.

In the following example, `CREATE PROJECTION` creates segmented projection `ttt_p1` for table `ttt`. Because system K-safety is set to 1, Vertica requires a buddy projection for each segmented projection. The `CREATE PROJECTION` statement omits KSAFE, so Vertica uses system K-safety and creates two buddy projections: `ttt_p1_b0` and `ttt_p1_b1`:

```sql
=> SELECT mark_design_ksafe(1);
   mark_design_ksafe
----------------------
     Marked design 1-safe
(1 row)

=> CREATE TABLE ttt (a int, b int);
WARNING 6978: Table "ttt" will include privileges from schema "public"
CREATE TABLE

=> CREATE PROJECTION ttt_p1 as SELECT * FROM ttt SEGMENTED BY HASH(a) ALL NODES;
CREATE PROJECTION

=> SELECT projection_name from projections WHERE anchor_table_name='ttt';
   projection_name
-------------------
     ttt_p1_b0
     ttt_p1_b1
(2 rows)
```
Vertica automatically names buddy projections by appending the suffix _bn to the projection base name—for example ttt_p1_b0.

Manual Creation of Buddy Projections

If you create a projection on a single node, and system K-safety is greater than 0, you must manually create the number of buddies required for K-safety. For example, you can create projection xxx_p1 for table xxx on a single node, as follows:

```sql
=> CREATE TABLE xxx (a int, b int);
WARNING 6978: Table "xxx" will include privileges from schema "public"
CREATE TABLE
=> CREATE PROJECTION xxx_p1 AS SELECT * FROM xxx SEGMENTED BY HASH(a) NODES v_vmart_node0001;
CREATE PROJECTION
```

Because K-safety is set to 1, a single instance of this projection is not K-safe. Attempts to insert data into its anchor table xxx return with an error like this:

```sql
=> INSERT INTO xxx VALUES (1, 2);
ERROR 3586: Insufficient projections to answer query
DETAIL: No projections that satisfy K-safety found for table xxx
HINT: Define buddy projections for table xxx
```

In order to comply with K-safety, you must create a buddy projection for projection xxx_p1. For example:

```sql
=> CREATE PROJECTION xxx_p1_buddy AS SELECT * FROM xxx SEGMENTED BY HASH(a) NODES v_vmart_node0002;
CREATE PROJECTION
```

Table xxx now complies with K-safety and accepts DML statements such as INSERT:

```
VMart=> INSERT INTO xxx VALUES (1, 2);
OUTPUT
-------
1
(1 row)
```

See Also

For general information about segmented projections and buddies, see Projection Segmentation in Vertica Concepts. For information about designing for K-safety, see Using Database Designer and Designing for Segmentation.
Designing Unsegmented Projections for K-Safety

In many cases, dimension tables are relatively small, so you do not need to segment them. Accordingly, you should design a K-safe database so projections for its dimension tables are replicated without segmentation on all cluster nodes. You create these projections with a `CREATE PROJECTION` statement that includes the keywords `UNSEGMENTED ALL NODES`. These keywords specify to create identical instances of the projection on all cluster nodes.

The following example shows how to create an unsegmented projection for the table `store.store_dimension`:

```sql
=> CREATE PROJECTION store.store_dimension_proj (storekey, name, city, state)  
   AS SELECT store_key, store_name, store_city, store_state  
   FROM store.store_dimension  
   UNSEGMENTED ALL NODES;
```

Vertica uses the same name to identify all instances of the unsegmented projection—in this example, `store.store_dimension_proj`. The keyword `ALL NODES` specifies to replicate the projection on all nodes:

```sql
=> \dj store.store_dimension_proj
```

<table>
<thead>
<tr>
<th>Schema</th>
<th>Name</th>
<th>Owner</th>
<th>Node</th>
</tr>
</thead>
<tbody>
<tr>
<td>store</td>
<td>store_dimension</td>
<td>dbadmin</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>store</td>
<td>store_dimension</td>
<td>dbadmin</td>
<td>v_vmart_node0002</td>
</tr>
<tr>
<td>store</td>
<td>store_dimension</td>
<td>dbadmin</td>
<td>v_vmart_node0003</td>
</tr>
</tbody>
</table>

(3 rows)

For more information about projection name conventions, see `Projection Naming`.

Designing for Segmentation

You segment projections using hash segmentation. Hash segmentation allows you to segment a projection based on a built-in hash function that provides even distribution of data across multiple nodes, resulting in optimal query execution. In a projection, the data to be hashed consists of one or more column values, each having a large number of unique values and an acceptable amount of skew in the value distribution. Primary key columns that meet the criteria could be an excellent choice for hash segmentation.
**Note:**
For detailed information about using hash segmentation in a projection, see **CREATE PROJECTION** in the SQL Reference Manual.

When segmenting projections, determine which columns to use to segment the projection. Choose one or more columns that have a large number of unique data values and acceptable skew in their data distribution. Primary key columns are an excellent choice for hash segmentation. The columns must be unique across all the tables being used in a query.
Design Fundamentals

Although you can write custom projections from scratch, Vertica recommends that you use Database Designer to create a design to use as a starting point. This ensures that you have projections that meet basic requirements.

Writing and Deploying Custom Projections

Before you write custom projections, review the topics in Planning Your Design carefully. Failure to follow these considerations can result in non-functional projections.

To manually modify or create a projection:

1. Write a script with `CREATE PROJECTION` statements to create the desired projections.
2. Run the script in vsql with the meta-command `\i`.

   **Note:**
   You must have a database loaded with a logical schema.

3. For a `K-safe` database, call Vertica meta-function `GET_PROJECTIONS` on tables of the new projections. Check the output to verify that all projections have enough buddies to be identified as safe.
4. If you create projections for tables that already contains data, call `REFRESH` or `START_REFRESH` to update new projections. Otherwise, these projections are not available for query processing.
5. Call `MAKE_AHM_NOW` to set the Ancient History Mark (AHM) to the most recent epoch.
6. Call `DROP PROJECTION` on projections that are no longer needed, and would otherwise waste disk space and reduce load speed.

7. Call `ANALYZE_STATISTICS` on all database projections:

   ```sql
   => SELECT ANALYZE_STATISTICS ('');
   ```

   This function collects and aggregates data samples and storage information from all nodes on which a projection is stored, and then writes statistics into the catalog.
Designing Superprojections

Superprojections have the following requirements:

- They must contain every column within the table.
- For a K-safe design, superprojections must either be replicated on all nodes within the database cluster (for dimension tables) or paired with buddies and segmented across all nodes (for very large tables and medium large tables). See Physical Schema and High Availability With Projections in Vertica Concepts for an overview of projections and how they are stored. See Using Database Designer for design specifics.

To provide maximum usability, superprojections need to minimize storage requirements while maximizing query performance. To achieve this, the sort order for columns in superprojections is based on storage requirements and commonly used queries.

Sort Order Benefits

Column sort order is an important factor in minimizing storage requirements, and maximizing query performance.

Minimize Storage Requirements

Minimizing storage saves on physical resources and increases performance by reducing disk I/O. You can minimize projection storage by prioritizing low-cardinality columns in its sort order. This reduces the number of rows Vertica stores and accesses to retrieve query results.

After identifying projection sort columns, analyze their data and choose the most effective encoding method. The Vertica optimizer gives preference to columns with run-length encoding (RLE), so be sure to use it whenever appropriate. Run-length encoding replaces sequences (runs) of identical values with a single pair that contains the value and number of occurrences. Therefore, it is especially appropriate to use it for low-cardinality columns whose run length is large.

Maximize Query Performance

You can facilitate query performance through column sort order as follows:
Where possible, sort order should prioritize columns with the lowest cardinality.
Do not sort projections on columns of type LONG VARBINARY and LONG VARCHAR.

See Also

Combine RLE and Sort Order

Choosing Sort Order: Best Practices

When choosing sort orders for your projections, Vertica has several recommendations that can help you achieve maximum query performance, as illustrated in the following examples.

Combine RLE and Sort Order

When dealing with predicates on low-cardinality columns, use a combination of RLE and sorting to minimize storage requirements and maximize query performance.

Suppose you have a students table contain the following values and encoding types:

<table>
<thead>
<tr>
<th>Column</th>
<th># of Distinct Values</th>
<th>Encoded With</th>
</tr>
</thead>
<tbody>
<tr>
<td>gender</td>
<td>2 (M or F)</td>
<td>RLE</td>
</tr>
<tr>
<td>pass_fail</td>
<td>2 (P or F)</td>
<td>RLE</td>
</tr>
<tr>
<td>class</td>
<td>4 (freshman, sophomore, junior, or senior)</td>
<td>RLE</td>
</tr>
<tr>
<td>name</td>
<td>10000 (too many to list)</td>
<td>Auto</td>
</tr>
</tbody>
</table>

You might have queries similar to this one:

```
SELECT name FROM students WHERE gender = 'M' AND pass_fail = 'P' AND class = 'senior';
```

The fastest way to access the data is to work through the low-cardinality columns with the smallest number of distinct values before the high-cardinality columns. The following sort order minimizes storage and maximizes query performance for queries that have equality restrictions on gender, class, pass_fail, and name. Specify the ORDER BY clause of the projection as follows:
In this example, the `gender` column is represented by two RLE entries, the `pass_fail` column is represented by four entries, and the `class` column is represented by 16 entries, regardless of the cardinality of the `students` table. Vertica efficiently finds the set of rows that satisfy all the predicates, resulting in a huge reduction of search effort for RLE encoded columns that occur early in the sort order. Consequently, if you use low-cardinality columns in local predicates, as in the previous example, put those columns early in the projection sort order, in increasing order of distinct cardinality (that is, in increasing order of the number of distinct values in each column).

If you sort this table with `student.class` first, you improve the performance of queries that restrict only on the `student.class` column, and you improve the compression of the `student.class` column (which contains the largest number of distinct values), but the other columns do not compress as well. Determining which projection is better depends on the specific queries in your workload, and their relative importance.

Storage savings with compression decrease as the cardinality of the column increases; however, storage savings with compression increase as the number of bytes required to store values in that column increases.

## Maximize the Advantages of RLE

To maximize the advantages of RLE encoding, use it only when the average run length of a column is greater than 10 when sorted. For example, suppose you have a table with the following columns, sorted in order of cardinality from low to high:

```
address.country, address.region, address.state, address.city, address.zipcode
```
The zipcode column might not have 10 sorted entries in a row with the same zip code, so there is probably no advantage to run-length encoding that column, and it could make compression worse. But there are likely to be more than 10 countries in a sorted run length, so applying RLE to the country column can improve performance.

**Put Lower Cardinality Column First for Functional Dependencies**

In general, put columns that you use for local predicates (as in the previous example) earlier in the join order to make predicate evaluation more efficient. In addition, if a lower cardinality column is uniquely determined by a higher cardinality column (like city_id uniquely determining a state_id), it is always better to put the lower cardinality, functionally determined column earlier in the sort order than the higher cardinality column.

For example, in the following sort order, the Area_Code column is sorted before the Number column in the customer_info table:

```
ORDER BY = customer_info.Area_Code, customer_info.Number, customer_info.Address
```

In the query, put the Area_Code column first, so that only the values in the Number column that start with 978 are scanned.

```sql
=> SELECT Address FROM customer_info WHERE Area_Code='978' AND Number='9780123457';
```

**Sort for Merge Joins**

When processing a join, the Vertica optimizer chooses from two algorithms:
- **Merge join**—If both inputs are pre-sorted on the join column, the optimizer chooses a merge join, which is faster and uses less memory.
- **Hash join**—Using the hash join algorithm, Vertica uses the smaller (inner) joined table to build an in-memory hash table on the join column. A hash join has no sort requirement, but it consumes more memory because Vertica builds a hash table with the values in the inner table. The optimizer chooses a hash join when projections are not sorted on the join columns.

If both inputs are pre-sorted, merge joins do not have to do any pre-processing, making the join perform faster. Vertica uses the term sort-merge join to refer to the case when at least one of the inputs must be sorted prior to the merge join. Vertica sorts the inner input side but only if the outer input side is already sorted on the join columns.

To give the Vertica query optimizer the option to use an efficient merge join for a particular join, create projections on both sides of the join that put the join column first in their respective projections. This is primarily important to do if both tables are so large that neither table fits into memory. If all tables that a table will be joined to can be expected to fit into memory simultaneously, the benefits of merge join over hash join are sufficiently small that it probably isn't worth creating a projection for any one join column.

**Sort on Columns in Important Queries**

If you have an important query, one that you run on a regular basis, you can save time by putting the columns specified in the WHERE clause or the GROUP BY clause of that query early in the sort order.

If that query uses a high-cardinality column such as Social Security number, you may sacrifice storage by placing this column early in the sort order of a projection, but your most important query will be optimized.

**Sort Columns of Equal Cardinality By Size**

If you have two columns of equal cardinality, put the column that is larger first in the sort order. For example, a CHAR(20) column takes up 20 bytes, but an INTEGER column takes up 8 bytes. By putting the CHAR(20) column ahead of the INTEGER column, your projection compresses better.
Sort Foreign Key Columns First, From Low to High Distinct Cardinality

Suppose you have a fact table where the first four columns in the sort order make up a foreign key to another table. For best compression, choose a sort order for the fact table such that the foreign keys appear first, and in increasing order of distinct cardinality. Other factors also apply to the design of projections for fact tables, such as partitioning by a time dimension, if any.

In the following example, the table inventory stores inventory data, and product_key and warehouse_key are foreign keys to the product_dimension and warehouse_dimension tables:

```sql
=> CREATE TABLE inventory (  
  date_key INTEGER NOT NULL,  
  product_key INTEGER NOT NULL,  
  warehouse_key INTEGER NOT NULL,  
  ...  
);  
=> ALTER TABLE inventory  
  ADD CONSTRAINT fk_inventory_warehouse FOREIGN KEY(warehouse_key)  
  REFERENCES warehouse_dimension(warehouse_key);  
ALTER TABLE inventory  
  ADD CONSTRAINT fk_inventory_product FOREIGN KEY(product_key)  
  REFERENCES product_dimension(product_key);  
```

The inventory table should be sorted by warehouse_key and then product, since the cardinality of the warehouse_key column is probably lower than the cardinality of the product_key.

Prioritizing Column Access Speed

If you measure and set the performance of storage locations within your cluster, Vertica uses this information to determine where to store columns based on their rank. For more information, see Setting Storage Performance.

How Columns are Ranked

Vertica stores columns included in the projection sort order on the fastest available storage locations. Columns not included in the projection sort order are stored on slower disks. Columns for each projection are ranked as follows:
- Columns in the sort order are given the highest priority (numbers > 1000).
- The last column in the sort order is given the rank number 1001.
- The next-to-last column in the sort order is given the rank number 1002, and so on until the first column in the sort order is given 1000 + # of sort columns.
- The remaining columns are given numbers from 1000–1, starting with 1000 and decrementing by one per column.

Vertica then stores columns on disk from the highest ranking to the lowest ranking. It places highest-ranking columns on the fastest disks and the lowest-ranking columns on the slowest disks.

**Overriding Default Column Ranking**

You can modify which columns are stored on fast disks by manually overriding the default ranks for these columns. To accomplish this, set the ACCESSRANK keyword in the column list. Make sure to use an integer that is not already being used for another column. For example, if you want to give a column the fastest access rank, use a number that is significantly higher than 1000 + the number of sort columns. This allows you to enter more columns over time without bumping into the access rank you set.

The following example sets column `store_key`'s access rank to 1500:

```sql
CREATE PROJECTION retail_sales_fact_p ( 
    store_key ENCODING RLE ACCESSRANK 1500, 
    pos_transaction_number ENCODING RLE, 
    sales_dollar_amount, 
    cost_dollar_amount ) 
AS SELECT 
    store_key, 
    pos_transaction_number, 
    sales_dollar_amount, 
    cost_dollar_amount 
FROM store.store_sales_fact 
ORDER BY store_key 
SEGMENTED BY HASH(pos_transaction_number) ALL NODES;
```
Database Users and Privileges

Database users should only have access to the database resources that they need to perform their tasks. For example, most users should be able to read data but not modify or insert new data. A smaller number of users typically need permission to perform a wider range of database tasks—for example, create and modify schemas, tables, and views. A very small number of users can perform administrative tasks, such as rebalance nodes on a cluster, or start or stop a database. You can also let certain users extend their own privileges to other users.

Client authentication controls what database objects users can access and change in the database. You specify access for specific users or roles with GRANT statements.
Database Users

Every Vertica database has one or more users. When users connect to a database, they must log on with valid credentials (username and password) that a superuser defined in the database.

Database users own the objects they create in a database, such as tables, procedures, and storage locations.

Note:
By default, users have the right to create temporary tables in a database.
Types of Database Users

In a Vertica database, there are three types of users:

- Database administrator (DBADMIN)
- Object owner
- Everyone else (PUBLIC)

**Note:**

External to a Vertica database, an MC administrator can create users through the Management Console and grant them database access. See About MC Users for details.

**Database Administration User**

On installation, a new Vertica database automatically contains a user with superuser privileges. Unless explicitly named during installation, this user is identified as dbadmin. This user cannot be dropped and has the following irrevocable roles:

- **DBADMIN**
- **DBDUSER**
- **PSEUDOSUPERUSER**

With these roles, the dbadmin user can perform all database operations. This user can also create other users with administrative privileges.

**Important:**

Do not confuse the dbadmin user with the DBADMIN role. The DBADMIN role is a set of privileges that can be assigned to one or more users.

The Vertica documentation often references the dbadmin user as a superuser. This reference is unrelated to Linux superusers.
Creating Additional Database Administrators

As the dbadmin user, you can create other users with the same privileges:

1. Create a user:

```sql
=> CREATE USER DataBaseAdmin2;
CREATE USER
```

2. Grant the appropriate roles to new user DataBaseAdmin2:

```sql
=> GRANT dbduser, dbadmin, pseudosuperuser to DataBaseAdmin2;
GRANT ROLE
```

User DataBaseAdmin2 now has the same privileges granted to the original dbadmin user.

3. As DataBaseAdmin2, enable your assigned roles with SET ROLE:

```sql
=> \c - DataBaseAdmin2;
You are now connected to database "VMart" as user "DataBaseAdmin2".
=> SET ROLE dbadmin, dbduser, pseudosuperuser;
SET ROLE
```

4. Confirm the roles are enabled:

```sql
=> SHOW ENABLED ROLES;
name          | setting
--------------|-------------------------
enabled roles | dbduser, dbadmin, pseudosuperuser
```

**Object Owner**

An object owner is the user who creates a particular database object and can perform any operation on that object. By default, only an owner (or a superuser) can act on a database object. In order to allow other users to use an object, the owner or superuser must grant privileges to those users using one of the GRANT Statements.

**Note:**

Object owners are PUBLIC users for objects that other users own.

See Database Privileges for more information.
PUBLIC User

All non-DBA (superuser) or object owners are PUBLIC users.

**Note:**
Object owners are PUBLIC users for objects that other users own.

Newly-created users do not have access to schema PUBLIC by default. Make sure to GRANT USAGE ON SCHEMA PUBLIC to all users you create.

See Also

- PUBLIC

Creating a Database User

To create a database user:

1. From `vsql`, connect to the database as a superuser.
2. Issue the `CREATE USER` statement with optional parameters.
3. Run a series of `GRANT Statements` to grant the new user privileges.

To create a user on MC, see Creating an MC User in Management Console

New User Privileges

By default, new database users have the right to create temporary tables in the database.

Newly-created users do not have access to schema PUBLIC by default. Make sure to GRANT USAGE ON SCHEMA PUBLIC to all users you create

Modifying Users

You can change information about a user, such as his or her password, by using the ALTER USER statement. If you want to configure a user to not have any password authentication,
you can set the empty password ‘’ in CREATE USER or ALTER USER statements, or omit the IDENTIFIED BY parameter in CREATE USER.

**Example**

The following series of commands add user Fred to a database with password 'password'. The second command grants USAGE privileges to Fred on the public schema:

```sql
=> CREATE USER Fred IDENTIFIED BY 'password';
=> GRANT USAGE ON SCHEMA PUBLIC to Fred;
```

User names created with double-quotes are case sensitive. For example:

```sql
=> CREATE USER "FrEd1";
```

In the above example, the logon name must be an exact match. If the user name was created without double-quotes (for example, FRED1), then the user can log on as FRED1, FrEd1, fred1, and so on.

**See Also**

- Granting and Revoking Privileges
- Granting Database Roles

**Locking User Accounts**

As a superuser, you can manually lock and unlock a database user account with `ALTER USER...ACCOUNT LOCK` and `ALTER USER...ACCOUNT UNLOCK`, respectively. For example, the following command prevents user Fred from logging in to the database:

```sql
=> ALTER USER Fred ACCOUNT LOCK;
```

```
FATAL 4974: The user account "Fred" is locked
HINT: Please contact the database administrator
```

The following example unlocks access to Fred's user account:

```sql
=> ALTER USER Fred ACCOUNT UNLOCK;
```

```
You are now connected as user "Fred".
```
Locking New Accounts

CREATE USER can specify to lock a new account. Like any locked account, it can be unlocked with ALTER USER...ACCOUNT UNLOCK.

=> CREATE USER Bob ACCOUNT LOCK;
CREATE USER

Locking Accounts for Failed Login Attempts

A user's profile can specify to lock an account after a certain number of failed login attempts.

Setting and Changing User Passwords

As a superuser, you can set any user's password when you create that user with CREATE USER, or later with ALTER USER. Non-superusers can also change their own passwords with ALTER USER. One exception applies: users who are added to the Vertica database with the LDAPLink service cannot change their passwords with ALTER USER.

In all cases, changing your password has no effect on the current session.

For example:

=> CREATE USER Bob;
CREATE USER
=> ALTER USER Bob IDENTIFIED BY 'mypassword';
ALTER USER
=> \c Bob
Password:
You are now connected as user "Bob".
=> ALTER USER Bob IDENTIFIED BY 'Orca' REPLACE 'mypassword';
ALTER USER
Changing User Passwords on Management Console

On Management Console, users with ADMIN or IT privileges can reset a user's non-LDAP password:

1. Sign in to Management Console and navigate to MC Settings > User management.
2. Click to select the user to modify and click Edit.
3. Click Edit password and enter the new password twice.
4. Click OK and then Save.
Database Roles

A role is a collection of privileges that can be granted to one or more users or other roles. Roles help you grant and manage sets of privileges for various categories of users, rather than grant those privileges to each user individually.

For example, several users might require administrative privileges. You can grant these privileges to them as follows:

1. **Create** an administrator role with **CREATE ROLE**:
   ```sql
   CREATE ROLE administrator;
   ```

2. **Grant the role** to the appropriate users.
3. **Grant** the appropriate privileges to this role with one or more **GRANT** statements. You can later add and remove privileges as needed. Changes in role privileges are automatically propagated to the users who have that role.

   ```sql
   GRANT privilege1, privilege2 TO administrator;
   ```

After users are assigned roles, they can either **enable** those roles themselves, or you can **automatically enable** their roles for them.
Predefined Database Roles

Vertica has the following predefined roles:

- **DBADMIN**
- **PSEUDOSUPERUSER**
- **DBDUSER**
- **SYSMONITOR**
- **PUBLIC**

Automatic Role Grants

On installation, Vertica automatically grants and enables predefined roles as follows:

- Roles DBADMIN, PSEUDOSUPERUSER, and DBDUSER are irrevocably granted to the dbadmin user. These roles are always enabled for dbadmin, and can never be dropped.
- PUBLIC is granted to dbadmin, and to all other users as they are created. This role is always enabled and cannot be dropped or revoked.

Granting Predefined Roles

After installation, the dbadmin user and users with the PSEUDOSUPERUSER role can grant one or more predefined roles to any user or non-predefined role. For example, the following set of statements creates role userdba and grants it the predefined role DBADMIN:

```
=> CREATE ROLE userdba;
CREATE ROLE
=> GRANT DBADMIN TO userdba WITH ADMIN OPTION;
GRANT ROLE
```

Users and roles that are granted a predefined role can extend that role to other users, if the original GRANT statement includes **WITH ADMIN OPTION**. One exception applies: if you grant a user the PSEUDOSUPERUSER role and omit **WITH ADMIN OPTION**, the grantee can grant any role, including all predefined roles, to other users.
For example, role userdba was previously granted the dbadmin role. Because the
GRANT statement includes WITH ADMIN OPTION, users who are assigned the userdba
role can grant the dbadmin role to other users:

```sql
=> GRANT userdba TO fred;
GRANT ROLE
=> \c - fred
You are now connected as user "fred".
=> SET ROLE userdba;
SET
=> GRANT dbadmin TO alice;
GRANT ROLE
```

**Modifying Predefined Roles**

Excluding SYSMONITOR, you can grant predefined roles privileges on individual database
objects, such as tables or schemas. For example:

```sql
=> CREATE SCHEMA s1;
CREATE SCHEMA
=> GRANT ALL ON SCHEMA s1 to PUBLIC;
GRANT PRIVILEGE
```

You can grant PUBLIC any role, including predefined roles. For example:

```sql
=> GRANT r1 TO PUBLIC;
GRANT ROLE
```

You cannot modify any other predefined role by granting another role to it. Attempts to do
so return a rollback error:

```sql
=> CREATE ROLE r1;
CREATE ROLE
=> GRANT r1 TO PSEUDOSUPERUSER;
ROLLBACK 2347: Cannot alter predefined role "pseudosuperuser"
```

**DBADMIN**

The DBADMIN role is a predefined role that is assigned to the dbadmin user on database
installation. Thereafter, the dbadmin user and users with the PSEUDOSUPERUSER role can
grant any role to any user or non-predefined role.

For example, superuser dbadmin creates role fred and grants fred the DBADMIN role:
After user fred enables its DBADMIN role, he can exercise his DBADMIN privileges by creating user alice. Because the GRANT statement includes WITH ADMIN OPTION, fred can also grant the DBADMIN role to user alice:

```
=> CREATE USER fred;
CREATE USER
=> GRANT DBADMIN TO fred WITH ADMIN OPTION;
GRANT ROLE
```

**DBADMIN Privileges**

The following table lists privileges that are supported for the DBADMIN role:

- Create users and roles, and grant them roles and privileges
- Create and drop schemas
- View all system tables
- View and terminate user sessions
- Access all data created by any user

**PSEUDOSUPERUSER**

The PSEUDOSUPERUSER role is a predefined role that is automatically assigned to the dbadmin user on database installation. The dbadmin can grant this role to any user or non-predefined role. Thereafter, PSEUDOSUPERUSER users can grant any role, including predefined roles, to other users.

**PSEUDOSUPERUSER Privileges**

Users with the PSEUDOSUPERUSER role are entitled to complete administrative privileges, which cannot be revoked. Role privileges include:
- Bypass all GRANT/REVOKE authorization
- Create schemas and tables
- Create users and roles, and grant privileges to them
- Modify user accounts—for example, set user account's passwords, and lock/unlock accounts.
- Create or drop a UDF library and function, or any external procedure

**DBDUSER**

The DBDUSER role is a predefined role that is assigned to the dbadmin user on database installation. The dbadmin and any PSEUDOSUPERUSER can grant this role to any user or non-predefined role. Users who have this role and enable it can call Database Designer functions from the command line.

**Note:**
Non-DBADMIN users with the DBDUSER role cannot run Database Designer through Administration Tools. Only DBADMIN users can run Administration Tools.

**Associating DBDUSER with Resource Pools**

Be sure to associate a resource pool with the DBDUSER role, to facilitate resource management when you run Database Designer. Multiple users can run Database Designer concurrently without interfering with each other or exhausting all the cluster resources. Whether you run Database Designer programmatically or with Administration Tools, design execution is generally contained by the user's resource pool, but might spill over into system resource pools for less-intensive tasks.

**SYSMONITOR**

An organization's database administrator may have many responsibilities outside of maintaining Vertica as a DBADMIN user. In this case, as the DBADMIN you may want to delegate some Vertica administrative tasks to another Vertica user.

The DBADMIN can assign a delegate the SYSMONITOR role to grant access to system tables without granting full DBADMIN access.

The SYSMONITOR role provides the following privileges.
• View all system tables that are marked as monitorable. You can see a list of all the monitorable tables by issuing the statement:

```sql
=> select * from system_tables where is_monitorable='t';
```

• If WITH ADMIN OPTION was included when granting SYSMONITOR to the user or role, that user or role can then grant SYSMONITOR privileges to other users and roles.

## Grant a SYSMONITOR Role

To grant a user or role the SYSMONITOR role, you must be one of the following:

- a DBADMIN user
- a user assigned the SYSMONITOR who has the ADMIN OPTION

Use the `GRANT (Role)` SQL statement to assign a user the SYSMONITOR role. This example shows how to grant the SYSMONITOR role to user1 and includes administration privileges by using the WITH ADMIN OPTION parameter. The ADMIN OPTION grants the SYSMONITOR role administrative privileges.

```sql
=> GRANT SYSMONITOR TO user1 WITH ADMIN OPTION;
```

This example shows how to revoke the ADMIN OPTION from the SYSMONITOR role for user1:

```sql
=> REVOKE ADMIN OPTION for SYSMONITOR FROM user1;
```

Use CASCADE to revoke ADMIN OPTION privileges for all users assigned the SYSMONITOR role:

```sql
=> REVOKE ADMIN OPTION for SYSMONITOR FROM PUBLIC CASCADE;
```

## Example

This example shows how to:

- Create a user
- Create a role
- Grant SYSMONITOR privileges to the new role
- Grant the role to the user
Assign SYSMONITOR Privileges

This example uses the user and role created in the Grant SYSMONITOR Role example and shows how to:

- Create a table called personal_data
- Log in as user1
- Grant user1 the monitor role. (You already granted the monitor SYSMONITOR privileges in the Grant a SYSMONITOR Role example.)
- Run a SELECT statement as user1

The results of the operations are based on the privilege already granted to user1.

Because you assigned the SYSMONITOR role, user1 can see the number of rows in the Tables system table. In this simple example, there is only one table (personal_data) in the database so the SELECT COUNT returns one row. In actual conditions, the SYSMONITOR role would see all the tables in the database.

Check if a Table is Accessible by SYSMONITOR

Use the following command to check if a system table can be accessed by a user assigned the SYSMONITOR role:

```
=> select table_name, is_monitorable from system_tables where table_name='<table_name>';```
Example

This example checks whether the current_session system table is accessible by the SYSMONITOR:

\[
\begin{align*}
\text{=> & select table_name, is_monitorable from system_tables where table_name='current_session';} \\
\text{table_name & | is_monitorable} \\
\text{--------------------------} \\
\text{current_session | t}
\end{align*}
\]

The t in the is_monitorable column indicates the current_session system table is accessible by the SYSMONITOR.

PUBLIC

The PUBLIC role is a predefined role that is automatically assigned to all new users. It is always enabled and cannot be dropped or revoked. Use this role to grant all database users the same minimum set of privileges.

Like any role, the PUBLIC role can be granted privileges to individual objects and other roles. The following example grants the PUBLIC role INSERT and SELECT privileges on table publicdata. This enables all users to read data in that table and insert new data:

\[
\begin{align*}
\text{=> CREATE TABLE publicdata (a INT, b VARCHAR);} \\
\text{CREATE TABLE} \\
\text{=> GRANT INSERT, SELECT ON publicdata TO PUBLIC;} \\
\text{GRANT PRIVILEGE} \\
\text{=> CREATE PROJECTION publicdataproj AS (SELECT * FROM publicdata);} \\
\text{CREATE PROJECTION} \\
\text{=> \c - bob} \\
\text{You are now connected as user "bob".} \\
\text{=> INSERT INTO publicdata VALUES (10, 'Hello World');} \\
\text{OUTPUT} \\
\text{-------} \\
\text{1} \\
\text{(1 row)}
\end{align*}
\]

The following example grants PUBLIC the employee role, so all database users have employee privileges:

\[
\begin{align*}
\text{=> GRANT employee TO public;} \\
\text{GRANT ROLE}
\end{align*}
\]

Important:
The clause WITH ADMIN OPTION is invalid for any GRANT statement that
specifies PUBLIC as grantee.

Role Hierarchy

By granting roles to other roles, you can build a hierarchy of roles, where roles lower in the hierarchy have a narrow range of privileges, while roles higher in the hierarchy are granted combinations of roles and their privileges. When you organize roles hierarchically, any privileges that you add to lower-level roles are automatically propagated to the roles above them.

Creating Hierarchical Roles

The following example creates two roles, assigns them privileges, then assigns both roles to another role.

1. Create table applog:

```sql
=> CREATE TABLE applog (id int, sourceID VARCHAR(32), data TIMESTAMP, event VARCHAR(256));
```

2. Create the logreader role and grant it read-only privileges on table applog:

```sql
=> CREATE ROLE logreader;
CREATE ROLE
=> GRANT SELECT ON applog TO logreader;
GRANT PRIVILEGE
```

3. Create the logwriter role and grant it write privileges on table applog:

```sql
=> CREATE ROLE logwriter;
CREATE ROLE
=> GRANT INSERT, UPDATE ON applog to logwriter;
GRANT PRIVILEGE
```

4. Create the logadmin role and grant it DELETE privilege on table applog:

```sql
=> CREATE ROLE logadmin;
CREATE ROLE
=> GRANT DELETE ON applog to logadmin;
GRANT PRIVILEGE
```

5. Grant the logreader and logwriter roles to role logadmin:

```sql
=> GRANT logreader, logwriter TO logadmin;
```
6. Create user bob and grant him the logadmin role:

```
=> CREATE USER bob;
CREATE USER
=> GRANT logadmin TO bob;
GRANT PRIVILEGE
```

7. Modify user bob's account so his logadmin role is automatically enabled on login:

```
=> ALTER USER bob DEFAULT ROLE logadmin;
ALTER USER
=> \c - bob
You are now connected as user "bob".
=> SHOW ENABLED_ROLES;
 name | setting
----------
 enabled roles | logadmin
(1 row)
```

### Enabling Hierarchical Roles

Only roles that are explicitly granted to a user can be enabled for that user. In the previous example, roles logreader or logwriter cannot be enabled for bob. They can only be enabled indirectly, by enabling logadmin.

### Hierarchical Role Grants and WITH ADMIN OPTION

If one or more roles are granted to another role using WITH ADMIN OPTION, then users who are granted the 'higher' role inherit administrative access to the subordinate roles.

For example, you might modify the earlier grants of roles logreader and logwriter to logadmin as follows:

```
=> GRANT logreader, logwriter TO logadmin WITH ADMIN OPTION;
NOTICE 4617: Role "logreader" was already granted to role "logadmin"
NOTICE 4617: Role "logwriter" was already granted to role "logadmin"
GRANT ROLE
```

User bob, through his logadmin role, is now authorized to grant its two subordinate roles to other users—in this case, role logreader to user Alice:

```
=> \c - bob;
You are now connected as user "bob".
=> GRANT logreader TO Alice;
GRANT ROLE
```
Note:
Because the grant of the logadmin role to bob did not include WITH ADMIN OPTION, he cannot grant that role to alice:

```sql
=> \c - bob;
You are now connected as user "bob".
=> GRANT logadmin TO alice;
ROLLBACK 4925: The role "logadmin" cannot be granted to "alice"
```

Creating and Dropping Roles

As a superuser with the DBADMIN or PSEUDOSUPERUSER role, you can create and drop roles with CREATE ROLE and DROP ROLE, respectively.

```sql
=> CREATE ROLE administrator;
CREATE ROLE
```

A new role has no privileges or roles granted to it. Only superusers can grant privileges and access to the role.

**Dropping Database Roles with Dependencies**

If you try to drop a role that is granted to users or other roles Vertica returns a rollback message:

```sql
=> DROP ROLE administrator;
NOTICE: User Bob depends on Role administrator
ROLLBACK: DROP ROLE failed due to dependencies
DETAIL: Cannot drop Role administrator because other objects depend on it
HINT: Use DROP ROLE ... CASCADE to remove granted roles from the dependent users/roles
```

To force the drop operation, qualify the DROP ROLE statement with CASCADE:

```sql
=> DROP ROLE administrator CASCADE;
DROP ROLE
```
Granting Privileges to Roles

You can use `GRANT statements` to assign privileges to a role, just as you assign privileges to users. See Database Privileges for information about which privileges can be granted.

Granting a privilege to a role immediately affects active user sessions. When you grant a privilege to a role, it becomes immediately available to all users with that role enabled.

The following example creates two roles and assigns them different privileges on the same table.

1. Create table `applog`:

```sql
=> CREATE TABLE applog (id int, sourceID VARCHAR(32), data TIMESTAMP, event VARCHAR(256));
```

2. Create roles `logreader` and `logwriter`:

```sql
=> CREATE ROLE logreader;
CREATE ROLE
=> CREATE ROLE logwriter;
CREATE ROLE
```

3. Grant read-only privileges on `applog` to `logreader`, and write privileges to `logwriter`:

```sql
=> GRANT SELECT ON applog TO logreader;
GRANT PRIVILEGE
=> GRANT INSERT ON applog TO logwriter;
GRANT PRIVILEGE
```

Revoking Privileges From Roles

Use `REVOKE statements` to revoke a privilege from a role. Revoking a privilege from a role immediately affects active user sessions. When you revoke a privilege from a role, it is no longer available to users who have the privilege through that role.

For example:

```sql
=> REVOKE INSERT ON applog FROM logwriter;
REVOKE PRIVILEGE
```
Granting Database Roles

You can assign one or more roles to a user or another role with `GRANT (Role)`:  

```
GRANT role[,...] TO grantee[,...] [ WITH ADMIN OPTION ]
```

For example, you might create three roles—appdata, applogs, and appadmin—and grant appadmin to user bob:

```
=> CREATE ROLE appdata;
CREATE ROLE
=> CREATE ROLE applogs;
CREATE ROLE
=> CREATE ROLE appadmin;
CREATE ROLE
=> GRANT appadmin TO bob;
GRANT ROLE
```

**Granting Roles to Another Role**

GRANT can assign one or more roles to another role. For example, the following `GRANT` statement grants roles appdata and applogs to role appadmin:

```
=> GRANT appdata, applogs TO appadmin;
-- grant to other roles
GRANT ROLE
```

Because user bob was previously assigned the role appadmin, he now has all privileges that are granted to roles appdata and applogs.

When you grant one role to another role, Vertica checks for circular references. In the previous example, role appdata is assigned to the appadmin role. Thus, subsequent attempts to assign appadmin to appdata fail, returning with the following warning:

```
=> GRANT appadmin TO appdata;
WARNING:  Circular assignation of roles is not allowed
HINT:  Cannot grant appadmin to appdata
GRANT ROLE
```
Enabling Roles

After granting a role to a user, the role must be enabled. You can enable a role for the current session:

```sql
=> SET ROLE appdata;
SET ROLE
```

You can also enable a role as part of the user's login, by modifying the user's profile with `ALTER USER...DEFAULT ROLE`:

```sql
=> ALTER USER bob DEFAULT ROLE appdata;
ALTER USER
```

For details, see Enabling Roles and Enabling Roles Automatically.

Granting Administrative Privileges

You can delegate to non-superusers users administrative access to a role by qualifying the `GRANT (Role)` statement with the option WITH ADMIN OPTION. Users with administrative access can manage access to the role for other users, including granting them administrative access. In the following example, a superuser grants the appadmin role with administrative privileges to users bob and alice.

```sql
=> GRANT appadmin TO bob, alice WITH ADMIN OPTION;
GRANT ROLE
```

Now, both users can exercise their administrative privileges to grant the appadmin role to other users, or revoke it. For example, user bob can now revoke the appadmin role from user alice:

```sql
=> \connect - bob
You are now connected as user "bob".
=> REVOKE appadmin FROM alice;
REVOKE ROLE
```

Caution:

As with all user privilege models, database superusers should be cautious when granting any user a role with administrative privileges. For example, if the database superuser grants two users a role with administrative privileges, either user can revoke that role from the other user.
Example

The following example creates a role called commenter and grants that role to user bob:

1. Create the comments table:

   => CREATE TABLE comments (id INT, comment VARCHAR);

2. Create the commenter role:

   => CREATE ROLE commenter;

3. Grant to commenter INSERT and SELECT privileges on the comments table:

   => GRANT INSERT, SELECT ON comments TO commenter;

4. Grant the commenter role to user bob.

   => GRANT commenter TO bob;

5. In order to access the role and its associated privileges, bob enables the newly-granted role for himself:

   => \c - bob
   => SET ROLE commenter;

6. Because bob has INSERT and SELECT privileges on the comments table, he can perform the following actions:

   => INSERT INTO comments VALUES (1, 'Hello World');
   OUTPUT
     -------
     1
   (1 row)
   => SELECT * FROM comments;
   id | comment
   ---------
   1 | Hello World
   (1 row)
   => COMMIT;

7. Because bob's role lacks DELETE privileges, the following statement returns an error:

   => DELETE FROM comments WHERE id=1;
   ERROR 4367: Permission denied for relation comments
See Also

Granting Database Access to MC Users

Revoking Database Roles

REVOKE (Role) can revoke roles from one or more grantees—that is, from users or roles:

```
REVOKE [ ADMIN OPTION FOR ] role[,...] FROM grantee[,...] [ CASCADE ]
```

For example, the following statement revokes the commenter role from user bob:

```
=> \c
You are now connected as user "dbadmin".
=> REVOKE commenter FROM bob;
REVOKE ROLE
```

Revoking Administrative Access From a Role

You can qualify REVOKE (Role) with the clause ADMIN OPTION FOR. This clause revokes from the grantees the authority (granted by an earlier GRANT (Role)...WITH ADMIN OPTION statement) to grant the specified roles to other users or roles. Current roles for the grantees are unaffected.

The following example revokes user Alice's authority to grant and revoke the commenter role:

```
=> \c
You are now connected as user "dbadmin".
=> REVOKE ADMIN OPTION FOR commenter FROM alice;
REVOKE ROLE
```

Enabling Roles

When you enable a role in a session, you obtain all privileges assigned to that role. You can enable multiple roles simultaneously, thereby gaining all privileges of those roles, plus any privileges that are already granted to you directly.
By default, only predefined roles are enabled automatically for users. Otherwise, on starting a session, you must explicitly enable assigned roles with the Vertica function `SET ROLE`.

For example, the dbadmin creates the logreader role and assigns it to user alice:

```sql
=> \c
You are now connected as user "dbadmin".
=> CREATE ROLE logreader;
CREATE ROLE
=> GRANT SELECT ON TABLE applog to logreader;
GRANT PRIVILEGE
=> GRANT logreader TO alice;
GRANT ROLE
```

User alice must enable the new role before she can view the applog table:

```sql
=> \c - alice
You are now connected as user "alice".
=> SELECT * FROM applog;
ERROR: permission denied for relation applog
=> SET ROLE logreader;
SET
=> SELECT * FROM applog;
<table>
<thead>
<tr>
<th>id</th>
<th>sourceID</th>
<th>data</th>
<th>event</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Loader</td>
<td>2011-03-31 11:00:38.494226</td>
<td>Error: Failed to open source file</td>
</tr>
<tr>
<td>2</td>
<td>Reporter</td>
<td>2011-03-31 11:00:38.494226</td>
<td>Warning: Low disk space on volume /scratch-a</td>
</tr>
</tbody>
</table>
(2 rows)
```

**Enabling All User Roles**

You can enable all roles available to your user account with `SET ROLE ALL`:

```sql
=> SET ROLE ALL;
SET
=> SHOW ENABLED_ROLES;
name | setting
-----+---------------------
enabled roles | logreader, logwriter
(1 row)
```

**Important:**
You can also enable user roles on login. For more information, see Enabling Roles Automatically.
**Disabling Roles**

A user can disable all roles with `SET ROLE NONE`. This statement disables all roles for the current session, excluding predefined roles:

```sql
=> SET ROLE NONE;
=> SHOW ENABLED_ROLES;
    name | setting
    ------------------------
    enabled roles |
(1 row)
```

**Enabling Roles Automatically**

By default, new users are assigned the `PUBLIC`, which is automatically enabled when a new session starts. Typically, other roles are created and users are assigned to them, but these are not automatically enabled. Instead, users must explicitly `enable` their assigned roles with each new session, with `SET ROLE`.

You can automatically enable roles for users in two ways:

- Enable roles for individual users on login
- Enable all roles for all users on login

**Enable Roles for Individual Users**

After assigning roles to users, you can set one or more default roles for each user by modifying their profiles, with `ALTER USER...DEFAULT ROLE`. User default roles are automatically enabled at the start of the user session. You should consider setting default roles for users if they typically rely on the privileges of those roles to carry out routine tasks.

**Important:**

`ALTER USER...DEFAULT ROLE` overwrites previous default role settings.

The following example shows how to set `regional_manager` as the default role for user `LilyCP`:
Enable All Roles for All Users

Configuration parameter `EnableAllRolesOnLogin` specifies whether to enable all roles for all database users on login. By default, this parameter is set to 0. If set to 1, Vertica enables the roles of all users when they log in to the database.

Clearing Default Roles

You can clear all default role assignments for a user with `ALTER_USER...DEFAULT_ROLE NONE`. For example:

```sql
=> ALTER USER fred DEFAULT ROLE NONE;
ALTER USER
=> SELECT user_name, default_roles, all_roles FROM users WHERE user_name = 'fred';
user_name | default_roles | all_roles
-----------+--------------+--------
fred       |              | logreader
(1 row)
```

Viewing User Roles

You can obtain information about roles in three ways:

- **Verify specific role assignments** with the function `HAS_ROLE`.
- **View all available (granted) and enabled roles**.
- **Obtain comprehensive information** about roles, the users assigned to them, and the privileges granted to those users and roles by querying system tables `ROLES`, `USERS`, AND `GRANTS`, respectively.
Note:
System tables do not show whether a role is available to a user indirectly through other roles. Call HAS_ROLE to obtain that information.

Verifying Role Assignments

The function HAS_ROLE checks whether a Vertica role is granted to the specified user or role. Non-superusers can use this function to check their own role membership. Superusers can use it to determine role assignments for other users and roles. You can also use Management Console to check role assignments.

In the following example, a dbadmin user checks whether user MikeL is assigned the administrator role:

```
=> \c
You are now connected as user "dbadmin".
=> SELECT HAS_ROLE('MikeL', 'administrator');
HAS_ROLE
--------
 t
 (1 row)
```

User MikeL checks whether he has the regional_manager role:

```
=> \c - MikeL
You are now connected as user "MikeL".
=> SELECT HAS_ROLE('regional_manager');
HAS_ROLE
--------
 f
 (1 row)
```

The dbadmin grants the regional_manager role to the administrator role. On checking again, MikeL verifies that he now has the regional_manager role:
You are now connected as user "dbadmin".

```
dbadmin=> \c - MikeL
You are now connected as user "MikeL".
```

```
dbadmin=> SELECT HAS_ROLE('regional_manager');
HAS_ROLE
    t
  (1 row)
```

**Viewing Available and Enabled Roles**

`SHOW AVAILABLE ROLES` lists all roles granted to you:

```
=> SHOW AVAILABLE ROLES;
   name     | setting
----------------+----------------+
available roles | logreader, logwriter
(1 row)
```

`SHOW ENABLED ROLES` lists the roles enabled in your session:

```
=> SHOW ENABLED ROLES;
   name     | setting
-------------+---------
enabled roles | logreader
(1 row)
```

**Querying System Tables**

You can query tables `ROLES`, `USERS`, AND `GRANTS`, either separately or joined, to obtain detailed information about user roles, users assigned to those roles, and the privileges granted explicitly to users and implicitly through roles.

The following query on `ROLES` returns the names of all roles users can access, and the roles granted (assigned) to those roles. An asterisk (*) appended to a role indicates that the user can grant the role to other users:

```
=> SELECT * FROM roles;
   name     | assigned_roles
-----------+----------------+
public     |               
dbduser    |               
adbadmin   | dbduser*
```
The following query on system table \textit{USERS} returns all users with the DBADMIN role. An asterisk (*) appended to a role indicates that the user can grant the role to other users:

\begin{verbatim}
=> SELECT user_name, is_super_user, default_roles, all_roles FROM v_catalog.users WHERE all_roles ILIKE '%dbadmin%';
\end{verbatim}

<table>
<thead>
<tr>
<th>user_name</th>
<th>is_super_user</th>
<th>default_roles</th>
<th>all_roles</th>
</tr>
</thead>
<tbody>
<tr>
<td>dbadmin</td>
<td>t</td>
<td>dbduser*, dbadmin*, pseudosuperuser*</td>
<td>dbduser*, dbadmin*, pseudosuperuser*</td>
</tr>
<tr>
<td>u1</td>
<td>f</td>
<td></td>
<td>dbadmin*</td>
</tr>
<tr>
<td>u2</td>
<td>f</td>
<td></td>
<td>dbadmin*</td>
</tr>
</tbody>
</table>

(3 rows)

The following query on system table \textit{GRANTS} returns the privileges granted to user Jane or role R1. An asterisk (*) appended to a privilege indicates that the user can grant the privilege to other users:

\begin{verbatim}
=> SELECT grantor, privileges_description, object_name, object_type, grantee FROM grants WHERE grantee='Jane' OR grantee='R1';
\end{verbatim}

<table>
<thead>
<tr>
<th>grantor</th>
<th>privileges_description</th>
<th>object_name</th>
<th>object_type</th>
<th>grantee</th>
</tr>
</thead>
<tbody>
<tr>
<td>dbadmin</td>
<td>USAGE</td>
<td>general</td>
<td>RESOURCEPOOL</td>
<td>Jane</td>
</tr>
<tr>
<td>dbadmin</td>
<td>USAGE</td>
<td>R1</td>
<td>ROLE</td>
<td>Jane</td>
</tr>
<tr>
<td>dbadmin</td>
<td>USAGE*</td>
<td>s1</td>
<td>SCHEMA</td>
<td>Jane</td>
</tr>
<tr>
<td>dbadmin</td>
<td>USAGE, CREATE*</td>
<td>s1</td>
<td>SCHEMA</td>
<td>R1</td>
</tr>
</tbody>
</table>

(4 rows)
Database Privileges

When a database object is created, such as a schema, table, or view, ownership of that object is assigned to the user who created it. By default, only the object's owner, and users with superuser privileges such as database administrators, have privileges on a new object. Only these users (and other users whom they explicitly authorize) can grant object privileges to other users.

Privileges are granted and revoked by GRANT and REVOKE statements, respectively. The privileges that can be granted on a given object are specific to its type. For example, table privileges include SELECT, INSERT, and UPDATE, while library and resource pool privileges have USAGE privileges only. For a summary of object privileges, see Database Object Privileges.

Because privileges on database objects can come from several different sources like explicit grants, roles, and inheritance, privileges can be difficult to monitor. Use the GET_PRIVILEGES_DESCRIPTION metafunction to check the current user's effective privileges across all sources on a specified database object.

Ownership and Implicit Privileges

All users have implicit privileges on the objects that they own. On creating an object, its owner automatically is granted all privileges associated with the object's type (see Database Object Privileges). Regardless of object type, the following privileges are inseparable from ownership and cannot be revoked, not even by the owner:

- Authority to grant all object privileges to other users, and revoke them
- ALTER (where applicable) and DROP
- Extension of privilege granting authority on their objects to other users, and revoking that authority

Object owners can revoke all non-implicit, or ordinary, privileges from themselves. For example, on creating a table, its owner is automatically granted all implicit and ordinary privileges:
<table>
<thead>
<tr>
<th>Implicit table privileges</th>
<th>Ordinary table privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>ALTER</td>
<td>DELETE</td>
</tr>
<tr>
<td>DROP</td>
<td>INSERT</td>
</tr>
<tr>
<td></td>
<td>REFERENCES</td>
</tr>
<tr>
<td></td>
<td>SELECT</td>
</tr>
<tr>
<td></td>
<td>TRUNCATE</td>
</tr>
<tr>
<td></td>
<td>UPDATE</td>
</tr>
</tbody>
</table>

If user Joan creates table t1, she can revoke ordinary privileges UPDATE and INSERT from herself, which effectively makes this table read-only:

```sql
=> \c - Joan
You are now connected as user "Joan".
=> CREATE TABLE t1 (a int);
CREATE TABLE
=> INSERT INTO t1 VALUES (1);
OUTPUT
-------
  1
(1 row)
=> COMMIT;
COMMIT
=> REVOKE UPDATE, INSERT ON TABLE t1 FROM Joan;
REVOKE PRIVILEGE
=> INSERT INTO t1 VALUES (3);
ERROR 4367: Permission denied for relation t1
=> SELECT * FROM t1;
 a
---
  1
(1 row)
```

Joan can subsequently restore UPDATE and INSERT privileges to herself:

```sql
=> GRANT UPDATE, INSERT on TABLE t1 TO Joan;
GRANT PRIVILEGE
dbadmin=> INSERT INTO t1 VALUES (3);
OUTPUT
-------
  1
(1 row)
=> COMMIT;
COMMIT
dbadmin=> SELECT * FROM t1;
 a
---
  1
  3
(2 rows)
```
Inherited Privileges

You can manage inheritance of privileges at three levels:

- Database
- Schema
- Tables and views

By default, inherited privileges are enabled at the database level and disabled at the schema level. If privilege inheritance is enabled at both levels, new tables and views automatically inherit those privileges when they are created. You can also exclude inheritance from specific tables and views.

Enabling Database Inheritance

By default, inherited privileges are enabled at the database level, through configuration parameter disableinheritedprivileges. To enable inherited privileges:

```sql
=> ALTER DATABASE [database name] SET disableinheritedprivileges = 0;
```

To disable inherited privileges:

```sql
=> ALTER DATABASE [database name] SET disableinheritedprivileges = 1;
```

Enabling Schema Inheritance

**Caution:**

Enabling inherited privileges with ALTER SCHEMA ...

DEFAULT INCLUDE PRIVILEGES only affects newly created tables and views.

*This setting does not affect already-existing tables and views.*

By default, inherited privileges are disabled at the schema level. If inherited privileges are enabled for the database, you can enable inheritance of schema privileges by its tables and views, with CREATE SCHEMA and ALTER SCHEMA. Unless explicitly excluded, privileges granted on the schema are automatically inherited by all new tables and views in it.
For information about which tables and views inherit privileges from which schemas, see `INHERITING_OBJECTS`.

For information about which privileges each table or view inherits, see the `INHERITED_PRIVILEGES`.

**Note:**
If inherited privileges are disabled for the database, enabling inheritance on its schemas has no effect. Attempts to do so return the following message:

```
Inherited privileges are globally disabled; schema parameter is set but has no effect.
```

Enabling inheritance of schema privileges has no effect on existing tables and views. You must explicitly set schema inheritance on them with `ALTER TABLE` and `ALTER VIEW`. You can also explicitly exclude tables and views from inheriting schema privileges with `CREATE TABLE/ALTER TABLE`, and `CREATE VIEW/ALTER VIEW`, respectively.

You can enable schema privilege inheritance during schema creation with the following statement:

```
=> CREATE SCHEMA s1 DEFAULT INCLUDE PRIVILEGES;
```

If the schema already exists, you can use `ALTER SCHEMA` to have all *newly created tables and views* inherit the privileges of the schema. Tables and views created on the schema before this statement are not affected:

```
=> ALTER SCHEMA s1 DEFAULT INCLUDE PRIVILEGES;
```

After enabling inherited privileges on a schema, you can grant privileges on it to users and roles with `GRANT (Schema)`:

```
=> GRANT USAGE, CREATE, SELECT, INSERT ON SCHEMA s1 TO PUBLIC;
GRANT PRIVILEGE
```

**See Also**

- Setting Privilege Inheritance on Tables and Views
- Granting and Revoking Privileges
Setting Privilege Inheritance on Tables and Views

Caution:
Enabling inherited privileges with ALTER SCHEMA ...
DEFAULT INCLUDE PRIVILEGES only affects newly created tables and views.

This setting does not affect already-existing tables and views.

If inherited privileges are enabled for the database and a schema, privileges granted to the schema are automatically granted to all new tables and views in it. You can also explicitly exclude tables and views from inheriting schema privileges.

For information about which tables and views inherit privileges from which schemas, see INHERITING_OBJECTS.

For information about which privileges each table or view inherits, see the INHERITED_PRIVILEGES.

Set Privileges Inheritance on Tables and Views

CREATE TABLE/ALTER TABLE and CREATE VIEW/ALTER VIEW can allow tables and views to inherit privileges from their parent schemas. For example, the following statements enable inheritance on schema s1, so new table s1.t1 and view s1.myview automatically inherit the privileges set on that schema as applicable:

```sql
=> CREATE SCHEMA s1 DEFAULT INCLUDE PRIVILEGES;
CREATE SCHEMA
=> GRANT USAGE, CREATE, SELECT, INSERT ON SCHEMA S1 TO PUBLIC;
GRANT PRIVILEGE
=> CREATE TABLE s1.t1 ( ID int, f_name varchar(16), l_name(24));
WARNING 6978: Table "t1" will include privileges from schema "s1"
CREATE TABLE
=> CREATE VIEW s1.myview AS SELECT ID, l_name FROM s1.t1
WARNING 6978: View "myview" will include privileges from schema "s1"
CREATE VIEW
```

Note:
Both CREATE statements omit the clause INCLUDE SCHEMA PRIVILEGES, so they return a warning message that the new objects will inherit schema privileges. CREATE statements that include this clause do not return a
warning message.

If the schema already exists, you can use ALTER SCHEMA to have all newly created tables and views inherit the privileges of the schema. Tables and views created on the schema before this statement, however, are not affected:

```sql
=> CREATE SCHEMA s2;
CREATE SCHEMA
=> CREATE TABLE s2.t22 ( a int );
CREATE TABLE
...
=> ALTER SCHEMA S2 DEFAULT INCLUDE PRIVILEGES;
ALTER SCHEMA
```

In this case, inherited privileges were enabled on schema s2 after it already contained table s2.t22. To set inheritance on this table and other existing tables and views, you must explicitly set schema inheritance on them with ALTER TABLE and ALTER VIEW:

```sql
=> ALTER TABLE s2.t22 INCLUDE SCHEMA PRIVILEGES;
```

## Exclude Privileges Inheritance from Tables and Views

You can use CREATE TABLE/ALTER TABLE and CREATE VIEW/ALTER VIEW to prevent table and views from inheriting schema privileges.

The following example shows how to create a table that does not inherit schema privileges:

```sql
=> CREATE TABLE s1.t1 ( x int ) EXCLUDE SCHEMA PRIVILEGES;
```

You can modify an existing table so it does not inherit schema privileges:

```sql
=> ALTER TABLE s1.t1 EXCLUDE SCHEMA PRIVILEGES;
```

## Example Usage: Implementing Inherited Privileges

The following steps show how user Joe enables inheritance of privileges on a given schema so other users can access tables in that schema.
1. Joe creates schema `schema1`, and creates table `table1` in it:

```
=>
You are now connected as user Joe
=> CREATE SCHEMA schema1;
CREATE SCHEMA
=> CREATE TABLE schema1.table1 (id int);
CREATE TABLE
```

2. Joe grants USAGE and CREATE privileges on `schema1` to Myra:

```
=> GRANT USAGE, CREATE ON SCHEMA schema1 to Myra;
GRANT PRIVILEGE
```

3. Myra queries `schema1.table1`, but the query fails:

```
=>
You are now connected as user Myra
=> SELECT * FROM schema1.table1;
ERROR 4367: Permission denied for relation table1
```

4. Joe grants Myra SELECT ON SCHEMA privileges on `schema1`:

```
=>
You are now connected as user Joe
=> GRANT SELECT ON SCHEMA schema1 to Myra;
GRANT PRIVILEGE
```

5. Joe uses `ALTER TABLE` to include SCHEMA privileges for `table1`:

```
=> ALTER TABLE schema1.table1 INCLUDE SCHEMA PRIVILEGES;
ALTER TABLE
```

6. Myra's query now succeeds:

```
=>
You are now connected as user Myra
=> SELECT * FROM schema1.table1;
id
---
(0 rows)
```

7. Joe modifies `schema1` to include privileges so all tables created in `schema1` inherit schema privileges:

```
=>
You are now connected as user Joe
=> ALTER SCHEMA schema1 DEFAULT INCLUDE PRIVILEGES;
ALTER SCHEMA
=> CREATE TABLE schema1.table2 (id int);
CREATE TABLE
```
8. With inherited privileges enabled, Myra can query table2 without Joe having to explicitly grant privileges on the table:

```
=>\c - Myra
You are now connected as user Myra
=> SELECT * FROM schema1.table2;
id
---
(0 rows)
```

**Default User Privileges**

To set the minimum level of privilege for all users, Vertica has the special `PUBLIC`, which it grants to each user automatically. This role is automatically enabled, but the database administrator or a `superuser` can also grant higher privileges to users separately using `GRANT` statements.

**Default Privileges for MC Users**

Privileges on Management Console (MC) are managed through roles, which determine a user’s access to MC and to MC-managed Vertica databases through the MC interface. MC privileges do not alter or override Vertica privileges or roles. See About MC Privileges and Roles for details.

**Effective Privileges**

A user’s *effective privileges* on an object encompass privileges of all types, including:

- *Implicit privileges* through object ownership
- *Explicit privileges* through `GRANT` statements on objects
- *Inherited privileges* through privileges on objects with inheritance enabled

You can view your effective privileges on an object with the `GET_PRIVILEGES_DESCRIPTION` meta-function.
Privileges Required for Common Database Operations

This topic lists the required privileges for database objects in Vertica.

Unless otherwise noted, **superusers** can perform all operations shown in the following tables. Object owners always can perform operations on their own objects.

### Schemas

The PUBLIC schema is present in any newly-created Vertica database, and newly-created users have only USAGE privilege on PUBLIC. A database superuser must explicitly grant new users CREATE privileges, as well as grant them individual object privileges so the new users can create or look up objects in the PUBLIC schema.

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE SCHEMA</td>
<td>Database: CREATE</td>
</tr>
<tr>
<td>DROP SCHEMA</td>
<td>Schema: owner</td>
</tr>
<tr>
<td>ALTER SCHEMA</td>
<td>Database: CREATE</td>
</tr>
</tbody>
</table>

### Tables

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE TABLE</td>
<td>Schema: CREATE</td>
</tr>
</tbody>
</table>

**Note:** Referencing sequences in the CREATE TABLE statement requires the following privileges:

- Sequence schema: USAGE
- Sequence: SELECT

<p>| DROP TABLE      | Schema: USAGE or schema owner |</p>
<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>TRUNCATE TABLE</strong></td>
<td>Schema: USAGE or schema owner</td>
</tr>
<tr>
<td><strong>ALTER TABLE</strong> ADD/DROP/RENAME/ALTER-TYPE COLUMN</td>
<td>Schema: USAGE</td>
</tr>
<tr>
<td><strong>ALTER TABLE ADD/DROP CONSTRAINT</strong></td>
<td>Schema: USAGE</td>
</tr>
<tr>
<td><strong>ALTER TABLE PARTITION (REORGANIZE)</strong></td>
<td>Schema: USAGE</td>
</tr>
<tr>
<td><strong>ALTER TABLE RENAME</strong></td>
<td>USAGE and CREATE privilege on the schema that contains the table</td>
</tr>
<tr>
<td><strong>ALTER TABLE...SET SCHEMA</strong></td>
<td>• New schema: CREATE</td>
</tr>
<tr>
<td></td>
<td>• Old Schema: USAGE</td>
</tr>
<tr>
<td><strong>SELECT</strong></td>
<td>• Schema: USAGE</td>
</tr>
<tr>
<td></td>
<td>• SELECT privilege on table</td>
</tr>
<tr>
<td><strong>INSERT</strong></td>
<td>• Table: INSERT</td>
</tr>
<tr>
<td></td>
<td>• Schema: USAGE</td>
</tr>
<tr>
<td><strong>DELETE</strong></td>
<td>• Schema: USAGE</td>
</tr>
<tr>
<td></td>
<td>• Table: DELETE, SELECT when executing DELETE that references table column values in a WHERE or SET clause</td>
</tr>
<tr>
<td><strong>UPDATE</strong></td>
<td>• Schema: USAGE</td>
</tr>
<tr>
<td></td>
<td>• Table: UPDATE, SELECT when executing UPDATE that references table column values in a WHERE or SET clause</td>
</tr>
<tr>
<td><strong>REFERENCES</strong></td>
<td>• Schema: USAGE on schema that contains constrained table and source of foreign key</td>
</tr>
<tr>
<td></td>
<td>• Table: REFERENCES to create foreign key constraints that reference this table</td>
</tr>
<tr>
<td><strong>ANALYZE_STATISTICS PARTITION</strong></td>
<td>• Schema: USAGE</td>
</tr>
<tr>
<td></td>
<td>• Table: One of INSERT, DELETE, or UPDATE</td>
</tr>
</tbody>
</table>
### Operation Required Privileges

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>DROP_STATISTICS</td>
<td>• Schema: USAGE&lt;br&gt;• Table: One of INSERT, DELETE, or UPDATE</td>
</tr>
<tr>
<td>DROP_PARTITIONS</td>
<td>Schema: USAGE</td>
</tr>
</tbody>
</table>

### Views

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE VIEW</td>
<td>• Schema: CREATE on view schema, USAGE on schema with base objects&lt;br&gt;• Base objects: SELECT</td>
</tr>
<tr>
<td>DROP VIEW</td>
<td>• Schema: USAGE or owner&lt;br&gt;• View: Owner</td>
</tr>
<tr>
<td>SELECT</td>
<td>• Base table: View owner must have SELECT...WITH GRANT OPTION&lt;br&gt;• Schema: USAGE&lt;br&gt;• View: SELECT</td>
</tr>
</tbody>
</table>

### Projections

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE PROJECTION</td>
<td>• Anchor table: SELECT&lt;br&gt;• Schema: USAGE and CREATE, or owner</td>
</tr>
</tbody>
</table>

**Note:**
If a projection is implicitly created with the table, no additional privilege is needed other than privileges for table creation.

| AUTO/Delayed Projection    | On projections created during INSERT...SELECT or COPY operations:<br>• Schema: USAGE<br>• Anchor table: SELECT |
### Operation Required Privileges

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>ALTER PROJECTION</td>
<td>Schema: USAGE and CREATE</td>
</tr>
<tr>
<td>DROP PROJECTION</td>
<td>Schema: USAGE or owner</td>
</tr>
</tbody>
</table>

### External Procedures

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE PROCEDURE</td>
<td>Superuser</td>
</tr>
<tr>
<td>DROP PROCEDURE</td>
<td>Superuser</td>
</tr>
</tbody>
</table>
| EXECUTE            | • Schema: USAGE  
                     • Procedure: EXECUTE |

### Libraries

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE LIBRARY</td>
<td>Superuser</td>
</tr>
<tr>
<td>DROP LIBRARY</td>
<td>Superuser</td>
</tr>
</tbody>
</table>

### User-Defined Functions

**Note:**

The following table uses these abbreviations:

- UDF = Scalar
- UDT = Transform
- UDAF = Aggregate
- UDAF = Analytic
<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE FUNCTION (SQL)</td>
<td>• Schema: CREATE</td>
</tr>
<tr>
<td>CREATE FUNCTION (Scalar)</td>
<td>• Base library: USAGE (if applicable)</td>
</tr>
<tr>
<td>CREATE TRANSFORM FUNCTION</td>
<td></td>
</tr>
<tr>
<td>CREATE ANALYTIC FUNCTION (UDAnF)</td>
<td></td>
</tr>
<tr>
<td>CREATE AGGREGATE FUNCTION (UDAF)</td>
<td></td>
</tr>
<tr>
<td>DROP FUNCTION</td>
<td>• Schema: USAGE privilege</td>
</tr>
<tr>
<td>DROP TRANSFORM FUNCTION</td>
<td>• Function: owner</td>
</tr>
<tr>
<td>DROP ANALYTIC FUNCTION</td>
<td></td>
</tr>
<tr>
<td>DROP AGGREGATE FUNCTION</td>
<td></td>
</tr>
<tr>
<td>ALTER FUNCTION (Scalar)</td>
<td>• Old schema: USAGE</td>
</tr>
<tr>
<td>...RENAME TO</td>
<td>• New Schema: CREATE</td>
</tr>
<tr>
<td>ALTER FUNCTION (Scalar)</td>
<td></td>
</tr>
<tr>
<td>...SET SCHEMA</td>
<td></td>
</tr>
<tr>
<td>EXECUTE (SQL/UDF/UDT/ ADAF/UDAnF) function</td>
<td>• Schema: USAGE</td>
</tr>
<tr>
<td></td>
<td>• Function: EXECUTE</td>
</tr>
</tbody>
</table>

**Sequences**

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE SEQUENCE</td>
<td>Schema: CREATE</td>
</tr>
<tr>
<td>DROP SEQUENCE</td>
<td>Schema: USAGE or owner</td>
</tr>
<tr>
<td>ALTER SEQUENCE</td>
<td>Schema: USAGE and CREATE</td>
</tr>
<tr>
<td>ALTER SEQUENCE</td>
<td>• Old schema: USAGE</td>
</tr>
<tr>
<td>...SET SCHEMA</td>
<td>• New schema: CREATE</td>
</tr>
<tr>
<td>CURRVAL</td>
<td>• Sequence schema: USAGE</td>
</tr>
<tr>
<td>NEXTVAL</td>
<td>• Sequence: SELECT</td>
</tr>
</tbody>
</table>
## Resource Pools

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE RESOURCE POOL</td>
<td>Superuser</td>
</tr>
<tr>
<td>ALTER RESOURCE POOL</td>
<td>Superuser to alter:</td>
</tr>
<tr>
<td></td>
<td>• MAXMEMORYSIZE</td>
</tr>
<tr>
<td></td>
<td>• PRIORITY</td>
</tr>
<tr>
<td></td>
<td>• QUEUETIMEOUT</td>
</tr>
<tr>
<td>Non-superuser, UPDATE to alter:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• PLANNEDCONCURRENCY</td>
</tr>
<tr>
<td></td>
<td>• SINGLEINITIATOR</td>
</tr>
<tr>
<td></td>
<td>• MAXCONCURRENCY</td>
</tr>
<tr>
<td>SET SESSION RESOURCE_POOL</td>
<td>• Resource pool: USAGE</td>
</tr>
<tr>
<td></td>
<td>• Users can only change their own resource pool setting using ALTER USER syntax</td>
</tr>
<tr>
<td>DROP RESOURCE POOL</td>
<td>Superuser</td>
</tr>
</tbody>
</table>

## Users/Profiles/Roles

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE USER CREATE PROFILE CREATE ROLE</td>
<td>Superuser</td>
</tr>
<tr>
<td>ALTER USER ALTER PROFILE ALTER ROLE RENAME</td>
<td>Superuser</td>
</tr>
<tr>
<td>DROP USER DROP PROFILE DROP ROLE</td>
<td>Superuser</td>
</tr>
</tbody>
</table>
Object Visibility

You can use one or a combination of `vsql \d meta commands` and `SQL system tables` to view objects on which you have privileges to view.

- Use `\dn` to view schema names and owners
- Use `\dt` to view all tables in the database, as well as the system table `V CATALOG.TABLES`
- Use `\dj` to view projections showing the schema, projection name, owner, and node, as well as the system table `V CATALOG.PROJECTIONS`

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>Look up schema</td>
<td>Schema: At least one privilege</td>
</tr>
</tbody>
</table>
| Look up object in schema or in system tables | • Schema: USAGE  
• At least one privilege on any of the following objects:  
  • TABLE  
  • VIEW  
  • FUNCTION  
  • PROCEDURE  
  • SEQUENCE |
| Look up projection                 | All anchor tables: At least one privilege |
|                                   | Schema (all anchor tables): USAGE        |
| Look up resource pool              | Resource pool: SELECT                    |
| Existence of object                | Schema: USAGE                            |

I/O Operations

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>CONNECT TO VERTICADISCONNECT</td>
<td>None</td>
</tr>
</tbody>
</table>
| EXPORT TO VERTICA                  | • Source table: SELECT  
• Source schema: USAGE  
• Destination table: INSERT |
<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Destination schema: USAGE</td>
</tr>
<tr>
<td>COPY FROM VERTICA</td>
<td>• Source/destination schema: USAGE</td>
</tr>
<tr>
<td></td>
<td>• Source table: SELECT</td>
</tr>
<tr>
<td></td>
<td>• Destination table: INSERT</td>
</tr>
<tr>
<td>COPY FROM file</td>
<td>Superuser</td>
</tr>
<tr>
<td>COPY FROM STDIN</td>
<td>• Schema: USAGE</td>
</tr>
<tr>
<td></td>
<td>• Table: INSERT</td>
</tr>
<tr>
<td>COPY LOCAL</td>
<td>• Schema: USAGE</td>
</tr>
<tr>
<td></td>
<td>• Table: INSERT</td>
</tr>
</tbody>
</table>

**Comments**

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>COMMENT ON { is one of }:</td>
<td>Object owner or superuser</td>
</tr>
<tr>
<td>• AGGREGATE FUNCTION</td>
<td></td>
</tr>
<tr>
<td>• ANALYTIC FUNCTION</td>
<td></td>
</tr>
<tr>
<td>• CONSTRAINT</td>
<td></td>
</tr>
<tr>
<td>• FUNCTION</td>
<td></td>
</tr>
<tr>
<td>• LIBRARY</td>
<td></td>
</tr>
<tr>
<td>• NODE</td>
<td></td>
</tr>
<tr>
<td>• PROJECTION</td>
<td></td>
</tr>
<tr>
<td>• PROJECTION COLUMN</td>
<td></td>
</tr>
<tr>
<td>• SCHEMA</td>
<td></td>
</tr>
<tr>
<td>• SEQUENCE</td>
<td></td>
</tr>
<tr>
<td>• TABLE</td>
<td></td>
</tr>
<tr>
<td>• TABLE COLUMN</td>
<td></td>
</tr>
<tr>
<td>• TRANSFORM FUNCTION</td>
<td></td>
</tr>
<tr>
<td>• VIEW</td>
<td></td>
</tr>
</tbody>
</table>
## Transactions

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>COMMIT</td>
<td>None</td>
</tr>
<tr>
<td>ROLLBACK</td>
<td>None</td>
</tr>
<tr>
<td>RELEASE SAVEPOINT</td>
<td>None</td>
</tr>
<tr>
<td>SAVEPOINT</td>
<td>None</td>
</tr>
</tbody>
</table>

## Sessions

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>SET { is one of }:</td>
<td>None</td>
</tr>
<tr>
<td>DATESTYLE</td>
<td></td>
</tr>
<tr>
<td>ESCAPE_STRING_WARNING</td>
<td></td>
</tr>
<tr>
<td>INTERVALSTYLE</td>
<td></td>
</tr>
<tr>
<td>LOCALE</td>
<td></td>
</tr>
<tr>
<td>ROLE</td>
<td></td>
</tr>
<tr>
<td>SEARCH_PATH</td>
<td></td>
</tr>
<tr>
<td>SESSION AUTOCOMMIT</td>
<td></td>
</tr>
<tr>
<td>SESSION CHARACTERISTICS</td>
<td></td>
</tr>
<tr>
<td>SESSION MEMORYCAP</td>
<td></td>
</tr>
<tr>
<td>SESSION RESOURCES POOL</td>
<td></td>
</tr>
<tr>
<td>SESSION RUNTIMECAP</td>
<td></td>
</tr>
<tr>
<td>SESSION TEMPSPACE</td>
<td></td>
</tr>
<tr>
<td>STANDARD_CONFORMING_</td>
<td></td>
</tr>
<tr>
<td>STRINGS</td>
<td></td>
</tr>
<tr>
<td>TIMEZONE</td>
<td></td>
</tr>
</tbody>
</table>

| SHOW { name | ALL } | None |
|-------------|------|
## Tuning Operations

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>PROFILE</td>
<td>Same privileges required to run the query being profiled</td>
</tr>
<tr>
<td>EXPLAIN</td>
<td>Same privileges required to run the query for which you use the EXPLAIN keyword</td>
</tr>
</tbody>
</table>
Database Object Privileges

Privileges can be granted explicitly on most user-visible objects in a Vertica database, such as tables and models. For some objects such as projections, privileges are implicitly derived from other objects.

Explicitly Granted Privileges

The following table provides an overview of privileges that can be explicitly granted on Vertica database objects:

<table>
<thead>
<tr>
<th>Database Object</th>
<th>Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>ALTER</td>
</tr>
<tr>
<td>Database</td>
<td>•</td>
</tr>
<tr>
<td>Schema</td>
<td>! ! • ! ! ! ! ! ! ! •</td>
</tr>
<tr>
<td>Table</td>
<td>• • • • • • • • •</td>
</tr>
<tr>
<td>View</td>
<td>• • • • •</td>
</tr>
<tr>
<td>Sequence</td>
<td>• • • • •</td>
</tr>
<tr>
<td>Procedure</td>
<td>• • • • •</td>
</tr>
<tr>
<td>User-defined function</td>
<td>• • •</td>
</tr>
<tr>
<td>Model</td>
<td>• • • • •</td>
</tr>
<tr>
<td>Library</td>
<td>• • • • •</td>
</tr>
</tbody>
</table>
### Implicitly Granted Privileges

### Metadata Privileges

Superusers have unrestricted access to all database metadata. For non-superusers, access to the metadata of specific objects depends on their privileges on those objects:

<table>
<thead>
<tr>
<th>Metadata</th>
<th>User access</th>
</tr>
</thead>
</table>
| Catalog objects:  
- Tables  
- Columns  
- Constraints  
- Sequences  
- External procedures  
- Projections  
- ROS containers | Users must possess USAGE privilege on the schema and any type of access (SELECT) or modify privilege on the object to see catalog metadata about the object.  

For internal objects such as projections and ROS containers, which have no access privileges directly associated with them, you must have the requisite privileges on the associated schema and tables to view their metadata. For example, to determine whether a table has any projection data, you must have USAGE on the table schema and SELECT on the table. |
| User sessions and functions, and system | Non-superusers can access information about their own (current) sessions only, using the following functions: |
### Projection Privileges

Projections, which store table data, do not have an owner or privileges directly associated with them. Instead, the privileges to create, access, or alter a projection are derived from the privileges that are set on its anchor tables and respective schemas.

### Granting and Revoking Privileges

Vertica supports **GRANT** and **REVOKE** statements to control user access to database objects—for example, *GRANT (Schema)* and *REVOKE (Schema)*, *GRANT (Table)* and *REVOKE (Table)*, and so on. Typically, a superuser creates users and roles shortly after creating the database, and then uses GRANT statements to assign them privileges.

Where applicable, GRANT statements require USAGE privileges on the object schema. The following users can grant and revoke privileges:

- **Superusers**: all privileges on all database objects, including the database itself
- **Non-superusers**: all privileges on objects that they own
- **Grantees of privileges that include WITH GRANT OPTION**: the same privileges on that object

In the following example, a dbadmin (with superuser privileges) creates user Carol. Subsequent GRANT statements grant Carol schema and table privileges:

- **CREATE** and USAGE privileges on schema PUBLIC
- **SELECT, INSERT, and UPDATE** privileges on table public.applog. This GRANT statement also includes **WITH GRANT OPTION**. This enables Carol to grant the same privileges on this table to other users—in this case, SELECT privileges to user Tom:

```sql
=> CREATE USER Carol;
CREATE USER
```
GRANT CREATE, USAGE ON SCHEMA PUBLIC to Carol;
GRANT PRIVILEGE
GRANT SELECT, INSERT, UPDATE ON TABLE public.applog TO Carol WITH GRANT OPTION;
GRANT PRIVILEGE
GRANT SELECT ON TABLE public.applog TO Tom;
GRANT PRIVILEGE

Superuser Privileges

A Vertica superuser is a database user—by default, named dbadmin—that is automatically created on installation. Vertica superusers have complete and irrevocable authority over database users, privileges, and roles.

Important:
Vertica superusers are not the same as Linux superusers with (root) privileges.

Superusers can change the privileges of any user and role, as well as override any privileges that are granted by users with the PSEUDOSUPERUSER role. They can also grant and revoke privileges on any user-owned object, and reassign object ownership.

Note:
A superuser always changes a user's privileges on an object on behalf of the object owner. Thus, the grantor setting in system table V_CATALOG.GRANTS always shows the object owner rather than the superuser who issued the GRANT statement.

See Also

DBADMIN

Schema Owner Privileges

The schema owner is typically the user who creates the schema. By default, the schema owner has privileges to create objects within a schema. The owner can also alter the schema: reassign ownership, rename it, and enable or disable inheritance of schema privileges.
Schema ownership does not necessarily grant the owner access to objects in that schema. Access to objects depends on the privileges that are granted on them.

All other users and roles must be explicitly granted access to a schema by its owner or a superuser.

**Object Owner Privileges**

The database, along with every object in it, has an owner. The object owner is usually the person who created the object, although a superuser can alter ownership of objects, such as table and sequence.

Object owners must have appropriate schema privilege to access, alter, rename, move or drop any object it owns without any additional privileges.

An object owner can also:

- **Grant privileges on their own object to other users**
  
  The WITH GRANT OPTION clause specifies that a user can grant the permission to other users. For example, if user Bob creates a table, Bob can grant privileges on that table to users Ted, Alice, and so on.

- **Grant privileges to roles**

  Users who are granted the role gain the privilege.

**Granting Privileges**

As described in Granting and Revoking Privileges, specific users grant privileges using the GRANT statement with or without the optional WITH GRANT OPTION, which allows the user to grant the same privileges to other users.

- A **superuser** can grant privileges on all object types to other users.
- A superuser or object owner can grant privileges to **roles**. Users who have been granted the role then gain the privilege.
- An object owner can grant privileges on the object to other users using the optional WITH GRANT OPTION clause.
- The user needs to have USAGE privilege on schema and appropriate privileges on the object.
When a user grants an explicit list of privileges, such as GRANT INSERT, DELETE, REFERENCES ON applog TO Bob:

- The GRANT statement succeeds only if all the roles are granted successfully. If any grant operation fails, the entire statement rolls back.
- Vertica will return ERROR if the user does not have grant options for the privileges listed.

When a user grants ALL privileges, such as GRANT ALL ON applog TO Bob, the statement always succeeds. Vertica grants all the privileges on which the grantor has the WITH GRANT OPTION and skips those privileges without the optional WITH GRANT OPTION.

For example, if the user Bob has delete privileges with the optional grant option on the applog table, only DELETE privileges are granted to Bob, and the statement succeeds:

```
=> GRANT DELETE ON applog TO Bob WITH GRANT OPTION;
GRANT PRIVILEGE
```

For details, see the GRANT Statements in the SQL Reference Manual.

**Revoking Privileges**

The following non-superusers can revoke privileges on an object:

- Object owner
- Grantor of the object privileges

The user also must have USAGE privilege on the object's schema.

For example, the following query on system table V_CATALOG.GRANTS shows that users u1, u2, and u3 have the following privileges on schema s1 and table s1.t1:

```
=> SELECT object_type, object_name, grantee, grantor, privileges_description FROM v_catalog.grants
    WHERE object_name IN ('s1', 't1') AND grantee IN ('u1', 'u2', 'u3');
```

<table>
<thead>
<tr>
<th>object_type</th>
<th>object_name</th>
<th>grantee</th>
<th>grantor</th>
<th>privileges_description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA</td>
<td>s1</td>
<td>u1</td>
<td>dbadmin</td>
<td>USAGE, CREATE</td>
</tr>
<tr>
<td>SCHEMA</td>
<td>s1</td>
<td>u2</td>
<td>dbadmin</td>
<td>USAGE, CREATE</td>
</tr>
<tr>
<td>SCHEMA</td>
<td>s1</td>
<td>u3</td>
<td>dbadmin</td>
<td>USAGE</td>
</tr>
<tr>
<td>TABLE</td>
<td>t1</td>
<td>u1</td>
<td>dbadmin</td>
<td>INSERT*, SELECT*, UPDATE*</td>
</tr>
<tr>
<td>TABLE</td>
<td>t1</td>
<td>u2</td>
<td>u1</td>
<td>INSERT*, SELECT*, UPDATE*</td>
</tr>
<tr>
<td>TABLE</td>
<td>t1</td>
<td>u3</td>
<td>u2</td>
<td>SELECT*</td>
</tr>
</tbody>
</table>

(6 rows)

**Note:**
The asterisks (*) on privileges under privileges_description indicate that the grantee can grant these privileges to other users.
In the following statements, u2 revokes the SELECT privileges that it granted on s1.t1 to u3. Subsequent attempts by u3 to query this table return an error:

```sql
=> c - u2
You are now connected as user "u2".
=> REVOKE SELECT ON s1.t1 FROM u3;
REVOKE PRIVILEGE
=> c - u3
You are now connected as user "u2".
=> SELECT * FROM s1.t1;
ERROR 4367: Permission denied for relation t1
```

**Revoking Grant Option**

If you revoke privileges on an object from a user, that user can no longer act as grantor of those same privileges to other users. If that user previously granted the revoked privileges to other users, the REVOKE statement must include the CASCADE option to revoke the privilege from those users too; otherwise, it returns with an error.

For example, user u2 can grant SELECT, INSERT, and UPDATE privileges, and grants those privileges to user u4:

```sql
=> c - u2
You are now connected as user "u2".
=> GRANT SELECT, INSERT, UPDATE on TABLE s1.t1 to u4;
GRANT PRIVILEGE
```

If you query V_CATALOG.GRANTS for privileges on table s1.t1, it returns the following result set:

```sql
=> c
You are now connected as user "dbadmin".
=> SELECT object_type, object_name, grantee, grantor, privileges_description FROM v_catalog.grants
    WHERE object_name IN ('t1') ORDER BY grantee;
object_type | object_name | grantee | grantor | privileges_description
-------------+------------+---------+---------+----------------------------------
TABLE        | t1         | dbadmin | dbadmin | INSERT*, SELECT*, UPDATE*, DELETE*, REFERENCES*, TRUNCATE* |
TABLE        | t1         | u1      | dbadmin | INSERT*, SELECT*, UPDATE*      |
TABLE        | t1         | u2      | u1      | INSERT*, SELECT*, UPDATE*      |
TABLE        | t1         | u4      | u2      | INSERT, SELECT, UPDATE         |
(3 rows)
```

Now, if user u1 wants to revoke UPDATE privileges from user u2, the revoke operation must cascade to user u4, who also has UPDATE privileges that were granted by u2; otherwise, the REVOKE statement returns with an error:
You can also revoke grantor privileges from a user without revoking those privileges. For example, user u1 can prevent user u2 from granting INSERT privileges to other users, but allow user u2 to retain that privilege:

```sql
=> \c - u1
You are now connected as user "u1".
=> REVOKE GRANT OPTION FOR INSERT ON TABLE s1.t1 FROM u2 CASCADE;
REVOKE PRIVILEGE
```

**Note:**
The REVOKE statement must include the CASCADE, because user u2 previously granted user u4 INSERT privileges on table s1.t1. When you revoke u2's ability to grant this privilege, that privilege must be removed from any its grantees—in this case, user u4.

You can confirm results of the revoke operation by querying _CATALOG.GRANTS for privileges on table s1.t1:

```sql
=> \c
You are now connected as user "dbadmin".
=> SELECT object_type, object_name, grantee, grantor, privileges_description FROM v_catalog.grants
WHERE object_name IN ('t1') ORDER BY grantee;
object_type | object_name | grantee | grantor | privileges_description
--|--|--|--|--|
TABLE | t1 | dbadmin | dbadmin | INSERT*, SELECT*, UPDATE*, DELETE*, REFERENCES*,
TRUNCATE* | t1 | dbadmin | INSERT*, SELECT*, UPDATE*|
TABLE | t1 | u1 | dbadmin | INSERT*, SELECT*, UPDATE*|
TABLE | t1 | u2 | u1 | INSERT*, SELECT*|
| | | | |
(4 rows)
```

The query results show:
• User u2 retains INSERT privileges on the table but can no longer grant INSERT privileges to other users (as indicated by absence of an asterisk).
• The revoke operation cascaded down to grantee u4, who now lacks INSERT privileges.

See Also

REVOKE (Table)

Privilege Ownership Chains

The ability to revoke privileges on objects can cascade throughout an organization. If the grant option was revoked from a user, the privilege that this user granted to other users will also be revoked.

If a privilege was granted to a user or role by multiple grantors, to completely revoke this privilege from the grantee the privilege has to be revoked by each original grantor. The only exception is a superuser may revoke privileges granted by an object owner, with the reverse being true, as well.

In the following example, the SELECT privilege on table t1 is granted through a chain of users, from a superuser through User3.

• A superuser grants User1 CREATE privileges on the schema s1:

  ```
  => \c - dbadmin
  You are now connected as user "dbadmin".
  => CREATE USER User1;
  CREATE USER
  => CREATE USER User2;
  CREATE USER
  => CREATE USER User3;
  CREATE USER
  => CREATE SCHEMA s1;
  CREATE SCHEMA
  => GRANT USAGE on SCHEMA s1 TO User1, User2, User3;
  GRANT PRIVILEGE
  => CREATE ROLE reviewer;
  CREATE ROLE
  => GRANT CREATE ON SCHEMA s1 TO User1;
  GRANT PRIVILEGE
  ```

• User1 creates new table t1 within schema s1 and then grants SELECT WITH GRANT OPTION privilege on s1.t1 to User2:
• User2 grants SELECT WITH GRANT OPTION privilege on s1.t1 to User3:

```sql
=> \c - User2
=> CREATE TABLE s1.t1(id int, sourceID VARCHAR(8));
CREATE TABLE
=> GRANT SELECT on s1.t1 to User3 WITH GRANT OPTION;
GRANT PRIVILEGE
```

• User3 grants SELECT privilege on s1.t1 to the reviewer role:

```sql
=> \c - User3
=> GRANT SELECT on s1.t1 to reviewer;
GRANT PRIVILEGE
```

Users cannot revoke privileges upstream in the chain. For example, User2 did not grant privileges on User1, so when User1 runs the following REVOKE command, Vertica rolls back the command:

```sql
=> \c - User2
=> REVOKE CREATE ON SCHEMA s1 FROM User1;
ROLLBACK 0: "CREATE" privilege(s) for schema "s1" could not be revoked from "User1"
```

Users can revoke privileges indirectly from users who received privileges through a cascading chain, like the one shown in the example above. Here, users can use the CASCADE option to revoke privileges from all users "downstream" in the chain. A superuser or User1 can use the CASCADE option to revoke the SELECT privilege on table s1.t1 from all users. For example, a superuser or User1 can execute the following statement to revoke the SELECT privilege from all users and roles within the chain:

```sql
=> \c - User1
=> REVOKE SELECT ON s1.t1 FROM User2 CASCADE;
REVOKE PRIVILEGE
```

When a superuser or User1 executes the above statement, the SELECT privilege on table s1.t1 is revoked from User2, User3, and the reviewer role. The GRANT privilege is also revoked from User2 and User3, which a superuser can verify by querying the `V_{CATALOG.GRANTS}` system table.

```sql
=> SELECT * FROM grants WHERE object_name = 's1' AND grantee ILIKE 'User%';
grantor | privileges_description | object_schema | object_name | grantee
---------+------------------------+--------------+-------------+----------
dbadmin | USAGE                  |              | s1          | User1    
dbadmin | USAGE                  |              | s1          | User2    
dbadmin | USAGE                  |              | s1          | User3
```
(3 rows)
Modifying Privileges

A superuser or object owner can use one of the ALTER statements to modify a privilege, such as changing a sequence owner or table owner. Reassignment to the new owner does not transfer grants from the original owner to the new owner; grants made by the original owner are dropped.

Access Policies and Query Optimization

Access policies affect the projection designs that the Vertica Database Designer produces, and the plans that the optimizer creates for query execution.

**Projection Designs**

When Database Designer creates projections for a given table, it takes into account access policies that apply to the current user. The set of projections that Database Designer produces for the table are optimized for that user's access privileges, and other users with similar access privileges. However, these projections might be less than optimal for users with different access privileges. These differences might have some effect on how efficiently Vertica processes queries for the second group of users. When you evaluate projection designs for a table, choose a design that optimizes access for all authorized users.

**Query Rewrite**

The Vertica optimizer enforces access policies by rewriting user queries in its query plan, which can affect query performance. For example, the clients table has row and column access policies, both enabled. When a user queries this table, the query optimizer produces a plan that rewrites the query so it includes both policies:

```
=> SELECT * FROM clients;
```

The query optimizer produces a query plan that rewrites the query as follows:
SELECT * FROM (SELECT custID, password, CASE WHEN enabled_role('manager') THEN SSN ELSE substr(SSN, 8, 4) END AS SSN FROM clients WHERE enabled_role('broker') AND clients.clientID IN (SELECT brokers.clientID FROM brokers WHERE broker_name = CURRENT_USER()) ) clients;

Viewing Privileges Granted on Objects

You can view information about privileges, grantors, grantees, and objects by querying these system tables:

- GRANTS
- INHERITED_PRIVILEGES
- INHERITING_OBJECTS

An asterisk (*) appended to a privilege indicates that the user can grant the privilege to other users.

You can also view the effective privileges on a specified database object by using the GET_PRIVILEGES_DESCRIPTION metafunction.

Viewing Explicitly Granted Privileges

To view explicitly granted privileges on objects, query the GRANTS table.

The following query returns the explicit privileges for the schema, myschema.

```sql
=> SELECT grantee, privileges_description FROM grants WHERE object_name='myschema';

<table>
<thead>
<tr>
<th>grantee</th>
<th>privileges_description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Bob</td>
<td>USAGE, CREATE</td>
</tr>
<tr>
<td>Alice</td>
<td>CREATE</td>
</tr>
</tbody>
</table>
```

(2 rows)

Viewing Inherited Privileges

To view which tables and views inherit privileges from which schemas, query the INHERITING_OBJECTS table.

The following query returns the tables and views that inherit their privileges from their parent schema, customers.

---

Vertica Analytic Database (9.3.x)
To view the specific privileges inherited by tables and views and information on their associated grant statements, query the INHERITED_PRIVILEGES table.

The following query returns the privileges that the tables and views inherit from their parent schema, customers.

```
=> SELECT * FROM inheriting_objects WHERE object_schema='customers';
  object_id   | schema_id   | object_schema | object_name | object_type
----------------+-------------+---------------+-------------+-------------
  450359962739809008 | 450359962739809002 | customers | cust_info | table
  450359962739809004 | 450359962739809002 | customers | shipping_info | table
  450359962739809000 | 450359962739809002 | customers | cust_set | view
(3 rows)
```

```
=> SELECT object_schema, object_name, object_type, privileges_description, principal, grantor
FROM inherited_privileges WHERE object_schema='customers';

object_schema | object_name | object_type | privileges_description
----------------+-------------+-------------+-------------------------------------
customers       | cust_info   | Table       | INSERT*, SELECT*, UPDATE*, DELETE*, ALTER*,
                | REFERENCES*, DROP*, TRUNCATE* | dbadmin    | dbadmin
                | shipping_info | Table       | INSERT*, SELECT*, UPDATE*, DELETE*, ALTER*,
                | REFERENCES*, DROP*, TRUNCATE* | dbadmin    | dbadmin
                | cust_set     | View        | SELECT*, ALTER*, DROP*
                | cust_info    | Table       | SELECT
                | Val          | dbadmin     |
                | shipping_info | Table       | SELECT
                | Val          | dbadmin     |
                | cust_set     | View        | SELECT
                | cust_info    | Table       | INSERT
                | Val          | dbadmin     |
                | shipping_info | Table       | INSERT
                | Pooja        | dbadmin     |
(8 rows)
```

## Viewing Effective Privileges on an Object

To view the current user's effective privileges on a specified database object, use the GET_PRIVILEGES_DESCRIPTION metafunction.

In the following example, user Glenn has set the REPORTER role and wants to check his effective privileges on schema s1 and table s1.articles.
- **Table s1.articles** inherits privileges from its schema (s1).
- The **REPORTER** role has the following privileges:
  - SELECT on schema s1
  - INSERT WITH GRANT OPTION on table s1.articles
- User Glenn has the following privileges:
  - UPDATE and USAGE on schema s1.
  - DELETE on table s1.articles.

GET_PRIVILEGES_DESCRIPTION returns the following effective privileges for Glenn on schema s1:

```
=> SELECT GET_PRIVILEGES_DESCRIPTION('schema', 's1');

GET_PRIVILEGES_DESCRIPTION
--------------------------
SELECT, UPDATE, USAGE
(1 row)
```

GET_PRIVILEGES_DESCRIPTION returns the following effective privileges for Glenn on table s1.articles:

```
=> SELECT GET_PRIVILEGES_DESCRIPTION('table', 's1.articles');

GET_PRIVILEGES_DESCRIPTION
--------------------------
INSERT*, SELECT, UPDATE, DELETE
(1 row)
```

### See Also

- Inherited Privileges
- Database Users and Privileges

### Access Policies

**CREATE ACCESS POLICY** lets you create access policies on tables that specify how much data certain users and roles can query from those tables. Access policies typically prevent these users from viewing the data of specific columns and rows of a table. You can apply access policies to table **columns** and **rows**. If a table has access policies on both, Vertica filters row access policies first, then filters the column access policies.

You can create access policies for any table type—columnar, external, or **flex**. You can also create access policies on any column type, including joins.
Creating Column Access Policies

**CREATE ACCESS POLICY** can create access policies on individual table columns, one policy per column. Each column access policy lets you specify for different users and roles various levels of access to the data of that column. The column access expression can also specify how to render column data for users and roles.

For example, you can create an access policy on column `customer_address` in table `client_dimension`. This access policy gives non-superusers with the administrator role full access to all data in that column, but masks customer address data from all other users:

```sql
=> CREATE ACCESS POLICY ON public.customer_dimension FOR COLUMN customer_address
   -> CASE
   -> WHEN ENABLED_ROLE('administrator') THEN customer_address
   -> ELSE '**************'
   -> END ENABLE;
CREATE ACCESS POLICY
```

Vertica uses this policy to determine the access it gives to users MaxineT and MikeL, who are assigned employee and administrator roles, respectively. When these users query the table `customer_dimension`, Vertica applies the column access policy expression as follows:

```sql
=> \c - MaxineT;
You are now connected as user "MaxineT".
=> SET ROLE employee;
SET
=> SELECT customer_type, customer_name, customer_gender, customer_address, customer_city FROM customer_dimension;
<table>
<thead>
<tr>
<th>customer_type</th>
<th>customer_name</th>
<th>customer_gender</th>
<th>customer_address</th>
<th>customer_city</th>
</tr>
</thead>
<tbody>
<tr>
<td>Individual</td>
<td>Craig S. Robinson</td>
<td>Male</td>
<td>**************</td>
<td>Fayetteville</td>
</tr>
<tr>
<td>Individual</td>
<td>Mark M. Kramer</td>
<td>Male</td>
<td>**************</td>
<td>Joliet</td>
</tr>
<tr>
<td>Individual</td>
<td>Barbara S. Farmer</td>
<td>Female</td>
<td>**************</td>
<td>Alexandria</td>
</tr>
<tr>
<td>Individual</td>
<td>Julie S. McNulty</td>
<td>Female</td>
<td>**************</td>
<td>Grand Prairie</td>
</tr>
</tbody>
</table>
...

=> \c - MikeL
You are now connected as user "MikeL".
=> SET ROLE administrator;
SET
=> SELECT customer_type, customer_name, customer_gender, customer_address, customer_city FROM customer_dimension;
<table>
<thead>
<tr>
<th>customer_type</th>
<th>customer_name</th>
<th>customer_gender</th>
<th>customer_address</th>
<th>customer_city</th>
</tr>
</thead>
<tbody>
<tr>
<td>Individual</td>
<td>Craig S. Robinson</td>
<td>Male</td>
<td>138 Alden Ave</td>
<td>Fayetteville</td>
</tr>
<tr>
<td>Individual</td>
<td>Mark M. Kramer</td>
<td>Male</td>
<td>311 Green St</td>
<td>Joliet</td>
</tr>
<tr>
<td>Individual</td>
<td>Barbara S. Farmer</td>
<td>Female</td>
<td>256 Cherry St</td>
<td>Alexandria</td>
</tr>
</tbody>
</table>
```
Restrictions

The following limitations apply to access policies:

- A column can have only one access policy.
- Row access policies are invalid on the following tables:
  - Temporary tables
  - Tables with aggregate projections
- Do not set column access policies on flex tables. If you do so, Vertica returns a warning that the policy might not be secure.
- Access policy expressions cannot contain:
  - Subqueries
  - Aggregate functions
  - Analytic functions
  - User-defined transform functions (UDTF)
- If the Vertica optimizer cannot replace a deterministic expression that involves only constants with their computed values, it blocks all DML operations such as INSERT.

Creating Row Access Policies

CREATE ACCESS POLICY can create a single row access policy for a given table. This policy lets you specify for different users and roles various levels of access to table row data. When a user launches a query, Vertica evaluates the access policy's WHERE expression against all table rows. The query returns with only those rows where the expression evaluates to true for the current user or role.

For example, you might want to specify different levels of access to table store.store_sales for four roles:

- employee: Users with this role should only access sales records that identify them as the employee, in column employee_key. The following query shows how many sales records (in store.store_sales_fact) are associated with each user (in public.emp_dimension):

```sql
=> SELECT COUNT(sf.employee_key) AS 'Total Sales', sf.employee_key, ed.user_name FROM store.store_sales_fact sf
JOIN emp_dimension ed ON sf.employee_key=ed.employee_key
WHERE ed.job_title='Sales Associate' GROUP BY sf.employee_key, ed.user_name ORDER BY
```
### sf.employee_key

<table>
<thead>
<tr>
<th>Total Sales</th>
<th>employee_key</th>
<th>user_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>533</td>
<td>111</td>
<td>LucasLC</td>
</tr>
<tr>
<td>442</td>
<td>124</td>
<td>JohnSN</td>
</tr>
<tr>
<td>487</td>
<td>127</td>
<td>SamNS</td>
</tr>
<tr>
<td>477</td>
<td>132</td>
<td>MeghanMD</td>
</tr>
<tr>
<td>545</td>
<td>140</td>
<td>HaroldON</td>
</tr>
<tr>
<td>...</td>
<td></td>
<td></td>
</tr>
<tr>
<td>563</td>
<td>1991</td>
<td>MidoriMG</td>
</tr>
<tr>
<td>367</td>
<td>1993</td>
<td>ThomZM</td>
</tr>
</tbody>
</table>

(318 rows)

- **regional_manager**: Users with this role (public.emp_dimension) should only access sales records for the sales region that they manage (store.store_dimension):

```sql
=> SELECT distinct sd.store_region, ed.user_name, ed.employee_key, ed.job_title FROM store.store_dimension sd 
JOIN emp_dimension ed ON sd.store_region=ed.employee_region WHERE ed.job_title = 'Regional Manager';
```

<table>
<thead>
<tr>
<th>store_region</th>
<th>user_name</th>
<th>employee_key</th>
<th>job_title</th>
</tr>
</thead>
<tbody>
<tr>
<td>West</td>
<td>JamesGD</td>
<td>1070</td>
<td>Regional Manager</td>
</tr>
<tr>
<td>South</td>
<td>SharonDM</td>
<td>1710</td>
<td>Regional Manager</td>
</tr>
<tr>
<td>East</td>
<td>BenOV</td>
<td>593</td>
<td>Regional Manager</td>
</tr>
<tr>
<td>Midwest</td>
<td>LilyCP</td>
<td>611</td>
<td>Regional Manager</td>
</tr>
<tr>
<td>Northwest</td>
<td>CarlaTG</td>
<td>1058</td>
<td>Regional Manager</td>
</tr>
<tr>
<td>Southwest</td>
<td>MarcusNK</td>
<td>150</td>
<td>Regional Manager</td>
</tr>
</tbody>
</table>

(6 rows)

- **dbadmin and administrator**: Users with these roles have unlimited access to all table data.

Given these users and the data associated with them, you can create a row access policy on store.store_store_sales that looks like this:

```sql
CREATE ACCESS POLICY ON store.store_sales_fact FOR ROWS WHERE 
(ENABLED_ROLE('employee')) AND (store.store_sales_fact.employee_key IN 
(SELECT employee_key FROM public.emp_dimension WHERE user_name=CURRENT_USER())) 
OR 
(ENABLED_ROLE('regional_manager')) AND (store.store_sales_fact.store_key IN 
(SELECT sd.store_key FROM store.store_dimension sd 
JOIN emp_dimension ed ON sd.store_region=ed.employee_region WHERE ed.user_name = CURRENT_USER ())) 
OR ENABLED_ROLE('dbadmin') 
OR ENABLED_ROLE ('administrator')
ENABLE;
```

**Important:**

In this example, the row policy limits access to a set of roles that are explicitly included in policy's WHERE expression. All other roles and users...
are implicitly denied access to the table data.

The following examples indicate the different levels of access that are available to users with the specified roles:

- **dbadmin** has access to all rows in `store.store_sales_fact`:

```
=> \
You are now connected as user "dbadmin".
=> SELECT count(*) FROM store.store_sales_fact;
    count
----------
   5000000
(1 row)
```

- **User LilyCP** has the role of **regional_manager**, so she can access all sales data of the Midwest region that she manages:

```
=> \c - LilyCP;
You are now connected as user "LilyCP".
=> SET ROLE regional_manager;
SET
=> SELECT count(*) FROM store.store_sales_fact;
   count
----------
   782272
(1 row)
```

- **User SamRJ** has the role of **employee**, so he can access only the sales data that he is associated with:

```
=> \c - SamRJ;
You are now connected as user "SamRJ".
=> SET ROLE employee;
SET
=> SELECT count(*) FROM store.store_sales_fact;
   count
----------
     417
(1 row)
```

**Restrictions**

The following limitations apply to row access policies:

- A table can have only one row access policy.
- Row access policies are invalid on the following tables:
  - Tables with aggregate projections
  - Temporary tables
  - System tables
- Views
  - You cannot create directed queries on a table with a row access policy.

**Access Policies and DML Operations**

Apart from querying data with SELECT, access policies affects operations that affect table content. These operations include the following SQL statements:

- INSERT
- UPDATE
- DELETE
- MERGE
- COPY

**Row Access**

On tables where a row access policy is enabled, you can only perform DML operations when the condition in the row access policy evaluates to TRUE. For example:

*t1* appears as follows:

<table>
<thead>
<tr>
<th>A</th>
<th>B</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>2</td>
</tr>
<tr>
<td>3</td>
<td>3</td>
</tr>
</tbody>
</table>

Create the following row access policy on *t1*:

```
=> CREATE ACCESS POLICY ON t1 for ROWS
WHERE enabled_role('manager')
OR
A<2
ENABLE;
```

With this policy enabled, the following behavior exists for users who want to perform DML operations:

- A user with the manager role can perform DML on all rows in the table, because the WHERE clause in the policy evaluates to TRUE.
- Users with non-manager roles can only perform a SELECT to return data in column *A* that has a value of less than two. If the access policy has to read the data in the table to confirm a condition, it does not allow DML operations.
**Column Access**

On tables where a column access policy is enabled, you can perform DML operations if you can view the entire column in its originally defined type.

Suppose table t1 is created with the following data types and values:

```
=> CREATE TABLE t1 (A int, B int);
=> INSERT INTO t1 VALUES (1,2);
=> SELECT * from t1;
A  | B
----+----
1   | 2
(1 row)
```

Suppose the following access policy is created, which coerces the data type of column A from INT to VARCHAR(20) at execution time.

```
=> CREATE ACCESS POLICY on t1 FOR column A A::VARCHAR(20) ENABLE;
```

Column "A" is of type int but expression in Access Policy is of type varchar(20). It will be coerced at execution time.

In this case, u1 can view column A in its entirety, but because the active access policy doesn't specify column A's original data type, u1 cannot perform DML operations on column A.

```
=> \c - u1
You are now connected as user "u1".
=> SELECT A FROM t1;
A
---
1
(1 row)
=> INSERT INTO t1 VALUES (3);
ERROR 6538: Unable to INSERT: "Access denied due to active access policy on table "t1" for column "A""
```

**Important:**

Users who can access all the rows and columns in a table in their originally defined types with an access policy enabled can perform DML operations. Therefore, when you create an access policy, make sure you construct it in a manner that all row and column data is accessible by at least one user. This allows at least one user to perform any DML that may be required. Otherwise, you can temporarily disable the access policy to perform DML operations.
Access Policies and Query Optimization

Access policies affect the projection designs that the Vertica Database Designer produces, and the plans that the optimizer creates for query execution.

Projection Designs

When Database Designer creates projections for a given table, it takes into account access policies that apply to the current user. The set of projections that Database Designer produces for the table are optimized for that user's access privileges, and other users with similar access privileges. However, these projections might be less than optimal for users with different access privileges. These differences might have some effect on how efficiently Vertica processes queries for the second group of users. When you evaluate projection designs for a table, choose a design that optimizes access for all authorized users.

Query Rewrite

The Vertica optimizer enforces access policies by rewriting user queries in its query plan, which can affect query performance. For example, the clients table has row and column access policies, both enabled. When a user queries this table, the query optimizer produces a plan that rewrites the query so it includes both policies:

```sql
=> SELECT * FROM clients;
```

The query optimizer produces a query plan that rewrites the query as follows:

```sql
SELECT * FROM (SELECT custID, password, CASE WHEN enabled_role('manager') THEN SSN ELSE substr(SSN, 8, 4) END AS SSN
FROM clients
WHERE enabled_role('broker') AND
  clients.clientID IN (SELECT brokers.clientID FROM brokers WHERE broker_name = CURRENT_USER())
) clients;
```
Managing Access Policies

After you create access policies, you can use `ALTER ACCESS POLICY` to manage them in several ways:

- Modify the expression of an access policy
- Enable or disable access policies
- Copy access policies to another table

You can also view access policies by querying system table `ACCESS_POLICY`. For example, the following query returns all access policies on table `public.customer_dimension`:

```sql
=> SELECT policy_type, is_policy_enabled, table_name, column_name, expression FROM access_policy
  WHERE table_name = 'public.customer_dimension';
- [ RECORD 1 ]-----------------------------------------------
  policy_type | Column Policy
  is_policy_enabled | Enabled
  table_name | public.customer_dimension
  column_name | customer_address
  expression | CASE WHEN enabled_role('administrator') THEN customer_address ELSE '***************' END
```

Modifying Access Policy Expression

`ALTER ACCESS POLICY` can modify the expression of an existing access policy. For example, you can modify access policy in the earlier example by extending access to the admin role:

```sql
=> ALTER ACCESS POLICY ON public.customer_dimension FOR COLUMN customer_address
  CASE WHEN enabled_role('dbadmin') THEN customer_address
    WHEN enabled_role('administrator') THEN customer_address
  ELSE '***************' END ENABLE;

ALTER ACCESS POLICY
```

Querying system table `ACCESS_POLICY` confirms this change:

```sql
=> SELECT policy_type, is_policy_enabled, table_name, column_name, expression FROM access_policy
  WHERE table_name = 'public.customer_dimension' AND column_name='customer_address';
- [ RECORD 1 ]-----------------------------------------------
  policy_type | Column Policy
  is_policy_enabled | Enabled
  table_name | public.customer_dimension
```
### Enabling and Disabling Access Policies

Users with superuser privileges can enable and disable access row and column access policies for a given table.

#### Row access policies

You enable and disable row access policies on a table:

```sql
ALTER ACCESS POLICY ON [schema.]table FOR ROWS { ENABLE | DISABLE }
```

The following examples disable and then re-enable the row access policy on table `customer_dimension`:

```sql
=> ALTER ACCESS POLICY ON customer_dimension FOR ROWS DISABLE;
=> ALTER ACCESS POLICY ON customer_dimension FOR ROWS ENABLE;
```

#### Column access policies

You enable and disable access policies on a table column as follows:

```sql
ALTER ACCESS POLICY ON [schema.]table FOR COLUMN column { ENABLE | DISABLE }
```

The following examples disable and then re-enable the same column access policy on `customer_dimension.customer_address`:

```sql
=> ALTER ACCESS POLICY ON public.customer_dimension FOR COLUMN customer_address DISABLE;
=> ALTER ACCESS POLICY ON public.customer_dimension FOR COLUMN customer_address ENABLE;
```

#### Copying Access Policies

You copy access policies from one table to another as follows:
ALTER ACCESS POLICY ON [schema.]table { FOR COLUMN column | FOR ROWS } COPY TO TABLE table

When you create a copy of a table, the access policies of the original table are not copied to the new table. If you copy a table, you must use ALTER ACCESS POLICY to copy the original table's access policies to the new table.

**Note:**
If you rename a table with `ALTER TABLE...RENAMETO`, the access policies that were stored under the previous name are stored under the table's new name.

For example, you can copy a row access policy as follows:

```sql
=> ALTER ACCESS POLICY ON public.emp_dimension FOR ROWS COPY TO TABLE public.regional_managers_dimension;
```

The following statement copies the access policy on column `employee_key` from table `public.emp_dimension` to `store.store_sales_fact`:

```sql
ALTER ACCESS POLICY ON public.emp_dimension FOR COLUMN employee_key COPY TO TABLE store.store_sales_fact;
```

**Note:**
The copied policy retains the source policy's enabled/disabled settings.

### Using the Administration Tools

The Vertica Administration tools allow you to easily perform administrative tasks. You can perform most Vertica database administration tasks with Administration Tools.

Run Administration Tools using the Database Superuser account on the Administration host, if possible. Make sure that no other Administration Tools processes are running.

If the Administration host is unresponsive, run Administration Tools on a different node in the cluster. That node permanently takes over the role of Administration host.

### Running the Administration Tools

Administration tools, or "admintools," supports various commands to manage your database.
To run admintools, you must have SSH and local connections enabled for the dbadmin user.

**Syntax**

```
/opt/vertica/bin/admintools [--debug ][
   { -h | --help } 
   { -a | --help_all} 
   { -t | --tool } name_of_tool [options]
]
```

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--debug</td>
<td>If you include this option, Vertica logs debug information.</td>
</tr>
<tr>
<td>-h --help</td>
<td>Outputs abbreviated help.</td>
</tr>
<tr>
<td>-a --help_all</td>
<td>Outputs verbose help, which lists all command-line sub-commands and options.</td>
</tr>
<tr>
<td>{ -t</td>
<td>--tool } name_of_tool [options]</td>
</tr>
</tbody>
</table>

**Note:**

You can specify the debug option with or without naming a specific tool. If you specify debug with a specific tool, Vertica logs debug information during tool execution. If you do not specify a tool, Vertica logs debug information when you run tools through the admintools user interface.

An unqualified `admintools` command displays the Main Menu dialog box.
If you are unfamiliar with this type of interface, read Using the Administration Tools Interface

**Privileges**

dbadmin user

**First Login as Database Administrator**

The first time you log in as the Database Superuser and run the Administration Tools, the user interface displays.

1. In the end-user license agreement (EULA) window, type accept to proceed.

   A window displays, requesting the location of the license key file you downloaded from the Vertica website. The default path is /tmp/vlicense.dat.

2. Type the absolute path to your license key (for example,

**Using the Administration Tools Interface**

The Vertica Administration Tools are implemented using Dialog, a graphical user interface that works in terminal (character-cell) windows. The interface responds to mouse clicks in some terminal windows, particularly local Linux windows, but you might find that it
responds only to keystrokes. Thus, this section describes how to use the Administration Tools using only keystrokes.

**Note:**
This section does not describe every possible combination of keystrokes you can use to accomplish a particular task. Feel free to experiment and to use whatever keystrokes you prefer.

**Enter [Return]**

In all dialogs, when you are ready to run a command, select a file, or cancel the dialog, press the *Enter* key. The command descriptions in this section do not explicitly instruct you to press Enter.

**OK - Cancel - Help**

The OK, Cancel, and Help buttons are present on virtually all dialogs. Use the tab, space bar, or right and left arrow keys to select an option and then press Enter. The same keystrokes apply to dialogs that present a choice of Yes or No.
Menu Dialogs

Some dialogs require that you choose one command from a menu. Type the alphanumeric character shown or use the up and down arrow keys to select a command and then press Enter.

List Dialogs

In a list dialog, use the up and down arrow keys to highlight items, then use the space bar to select the items (which marks them with an X). Some list dialogs allow you to select multiple items. When you have finished selecting items, press Enter.

Form Dialogs

In a form dialog (also referred to as a dialog box), use the tab key to cycle between OK, Cancel, Help, and the form field area. Once the cursor is in the form field area, use the up and down arrow keys to select an individual field (highlighted) and enter information. When you have finished entering information in all fields, press Enter.
Help Buttons

Online help is provided in the form of text dialogs. If you have trouble viewing the help, see Notes for Remote Terminal Users.

Notes for Remote Terminal Users

The appearance of the graphical interface depends on the color and font settings used by your terminal window. The screen captures in this document were made using the default color and font settings in a PuTTY terminal application running on a Windows platform.

Note:
If you are using a remote terminal application, such as PuTTY or a Cygwin bash shell, make sure your window is at least 81 characters wide and 23 characters high.

If you are using PuTTY, you can make the Administration Tools look like the screen captures in this document:

1. In a PuTTY window, right click the title area and select Change Settings.
2. Create or load a saved session.
3. In the Category dialog, click Window > Appearance.
4. In the Font settings, click the Change... button.
5. Select Font: Courier New: Regular Size: 10
6. Click Apply.

Repeat these steps for each existing session that you use to run the Administration Tools.
You can also change the translation to support UTF-8:

1. In a PuTTY window, right click the title area and select Change Settings.
2. Create or load a saved session.
3. In the Category dialog, click Window > Translation.
4. In the "Received data assumed to be in which character set" drop-down menu, select UTF-8.
5. Click Apply.

**Using Administration Tools Help**

The **Help on Using the Administration Tools** command displays a help screen about using the Administration Tools.

![Main Menu](image)

Most of the online help in the Administration Tools is context-sensitive. For example, if you use up/down arrows to select a command, press tab to move to the Help button, and press return, you get help on the selected command.
In a Menu Dialog

1. Use the up and down arrow keys to choose the command for which you want help.

   ![Main Menu](image)

2. Use the Tab key to move the cursor to the Help button.
3. Press Enter (Return).

In a Dialog Box

1. Use the up and down arrow keys to choose the field on which you want help.

   ![Database Designer](image)
2. Use the Tab key to move the cursor to the Help button.
3. Press Enter (Return).

**Scrolling**

Some help files are too long for a single screen. Use the up and down arrow keys to scroll through the text.

**Distributing Changes Made to the Administration Tools Metadata**

Administration Tools-specific metadata for a failed node will fall out of synchronization with other cluster nodes if you make the following changes:

- Modify the restart policy
- Add one or more nodes
- Drop one or more nodes.

When you restore the node to the database cluster, you can use the Administration Tools to update the node with the latest Administration Tools metadata:

1. Log on to a host that contains the metadata you want to transfer and start the Administration Tools. (See Using the Administration Tools.)
2. On the Main Menu in the Administration Tools, select Configuration Menu and click OK.
3. On the Configuration Menu, select Distribute Config Files and click OK.
   
   The Administration Tools metadata is distributed to every host in the cluster.
5. [Restart the database]
Administration Tools and Management Console

You can perform most database administration tasks using the Administration Tools, but you have the additional option of using the more visual and dynamic Management Console.

The following table compares the functionality available in both interfaces. Continue to use Administration Tools and the command line to perform actions not yet supported by Management Console.

<table>
<thead>
<tr>
<th>Vertica Functionality</th>
<th>Management Console</th>
<th>Administration Tools</th>
</tr>
</thead>
<tbody>
<tr>
<td>Use a Web interface for the administration of Vertica</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Manage/monitor one or more databases and clusters through a UI</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Manage multiple databases on different clusters</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>View database cluster state</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>View multiple cluster states</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Connect to the database</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Start/stop an existing database</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Stop/restart Vertica on host</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Kill a Vertica process on host</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>Create one or more databases</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>View databases</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Remove a database from view</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Drop a database</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Create a physical schema design (Database)</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Vertica Functionality</td>
<td>Management Console</td>
<td>Administration Tools</td>
</tr>
<tr>
<td>-----------------------</td>
<td>---------------------</td>
<td>----------------------</td>
</tr>
<tr>
<td>Designer)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Modify a physical schema design (Database Designer)</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Set the restart policy</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>Roll back database to the Last Good Epoch</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>Manage clusters (add, replace, remove hosts)</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Rebalance data across nodes in the database</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Configure database parameters dynamically</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>View database activity in relation to physical resource usage</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>View alerts and messages dynamically</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>View current database size usage statistics</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>View database size usage statistics over time</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Upload/upgrade a license file</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Warn users about license violation on login</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Create, edit, manage, and delete users/user information</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Use LDAP to authenticate users with company credentials</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Manage user access to MC through roles</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Map Management Console users to a Vertica database</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Enable and disable user access to MC and/or the database</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Audit user activity on database</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Vertica Functionality</td>
<td>Management Console</td>
<td>Administration Tools</td>
</tr>
<tr>
<td>---------------------------------------------</td>
<td>---------------------</td>
<td>----------------------</td>
</tr>
<tr>
<td>Hide features unavailable to a user through roles</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Generate new user (non-LDAP) passwords</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

Management Console Provides some, but Not All of the Functionality Provided By the Administration Tools. MC Also Provides Functionality Not Available in the Administration Tools.

**See Also**

- [Monitoring Vertica Using Management Console](#)
Administration Tools Reference

Administration Tools, or "admintools," uses the open-source vertica-python client to perform operations on the database.

The follow sections explain in detail all the steps you can perform with Vertica Administration Tools:

Viewing Database Cluster State

This tool shows the current state of the nodes in the database.

1. On the Main Menu, select View Database Cluster State, and click OK. The normal state of a running database is ALL UP. The normal state of a stopped database is ALL DOWN.

2. If some hosts are UP and some DOWN, restart the specific host that is down using Restart Vertica on Host from the Administration Tools, or you can start the database as described in Starting and Stopping the Database (unless you have a known node failure and want to continue in that state.)
Nodes shown as INITIALIZING or RECOVERING indicate that Failure Recovery is in progress.

Nodes in other states (such as NEEDS_CATCHUP) are transitional and can be ignored unless they persist.

**See Also**

- Advanced Menu Options

**Connecting to the Database**

This tool connects to a running database with `vsql`. You can use the Administration Tools to connect to a database from any node within the database while logged in to any user account with access privileges. You cannot use the Administration Tools to connect from a host that is not a database node. To connect from other hosts, run `vsql` as described in Connecting from the Command Line.

1. On the Main Menu, click **Connect to Database**, and then click **OK**.
2. Supply the database password if asked:
When you create a new user with the `CREATE USER` command, you can configure the password or leave it empty. You cannot bypass the password if the user was created with a password configured. You can change a user's password using the `ALTER USER` command.

The Administration Tools connect to the database and transfer control to `vsql`.

Welcome to `vsql`, the Vertica Analytic Database interactive terminal.

Type: `\h` or `\?` for help with `vsql` commands

`\g` or terminate with semicolon to execute query

`\q` to quit

=>

See `Using vsql` for more information.

**Note:**
After entering your password, you may be prompted to change your password if it has expired. See `Implementing Client Authentication` for details of password security.

**See Also**
- `CREATE USER`
- `ALTER USER`

**Restarting Vertica on Host**

This tool restarts the Vertica process on one or more nodes in a running database. Use this tool when a cluster host reboots while the database is running. The spread daemon starts automatically but the Vertica process does not, so the node does not automatically rejoin the cluster.

1. On the Main Menu, select `View Database Cluster State`, and click `OK`.
2. If one or more nodes are down, select `Restart Vertica on Host`, and click `OK`.
3. Select the database that contains the host that you want to restart, and click `OK`.
4. Select the Host to restart, and click `OK`. 
5. Select **View Database Cluster State** again to verify all nodes are up.
Configuration Menu Options

The Configuration Menu allows you to perform the following tasks:

**Creating a Database**

Use the procedures below to create either an Enterprise Mode or Eon Mode database with admintools. To create a database with an in-browser wizard in Management Console, see Create an Empty Database Using MC.

**Create an Enterprise Mode Database**

1. On the Configuration Menu, click Create Database. Click OK.
2. Select Enterprise Mode as your database mode.
3. Enter the name of the database and an optional comment. Click OK.
4. Enter a password. See Creating a Database Name and Password for rules.

   If you do not enter a password, you are prompted to confirm: Yes to enter a superuser password, No to create a database without one.

   **Caution:**
   If you do not enter a password at this point, superuser password is set to empty. Unless the database is for evaluation or academic purposes, Vertica strongly recommends that you enter a superuser password.

5. If you entered a password, enter the password again.
6. Select the hosts to include in the database. The hosts in this list are the ones that were specified at installation time (install_vertica -s).
7. Specify the directories in which to store the catalog and data files.

**Note:**
Catalog and data paths must contain only alphanumeric characters and cannot have leading space characters. Failure to comply with these restrictions could result in database creation failure.

**Note:**
Do not use a shared directory for more than one node. Data and catalog directories must be distinct for each node. Multiple nodes must not be allowed to write to the same data or catalog directory.

8. Check the current database definition for correctness. Click Yes to proceed.
9. A message indicates that you have successfully created a database. Click OK.

Create an Eon Mode Database

1. On the Configuration Menu, click Create Database. Click OK.
2. Select Eon Mode as your database mode.
3. Enter the name of the database and an optional comment. Click OK.
4. Enter a password. See Creating a Database Name and Password for rules.

   **AWS only:** If you do not enter a password, you are prompted to confirm: Yes to enter a superuser password, No to create a database without one.

**Caution:**

If you do not enter a password at this point, superuser password is set to empty. Unless the database is for evaluation or academic purposes, Vertica strongly recommends that you enter a superuser password.

5. If you entered a password, enter the password again.
6. Select the hosts to include in the database. The hosts in this list are those specified at installation time (`install_vertica -s`).
7. Specify the directories in which to store the catalog and depot, depot size, communal storage location, and number of shards.
• **Depot Size**: Use an integer followed by %, K, G, or T. Default is 60% of the disk total disk space of the filesystem storing the depot.

• **Communal Storage**: Use an existing Amazon S3 bucket in the same region as your instances. Specify a new subfolder name, which Vertica will dynamically create within the existing S3 bucket. For example, s3://existingbucket/newstorage1. You can create a new subfolder within existing ones, but database creation will roll back if you do not specify any new subfolder name.

• **Number of Shards**: Use a whole number. The default is equal to the number of nodes. For optimal performance, the number of shards should be no greater than 2x the number of nodes. When the number of nodes is greater than the number of shards (with ETS), the throughput of dashboard queries improves. When the number of shards exceeds the number of nodes, you can expand the cluster in the future to improve the performance of long analytic queries.

![Database data directories](image)

**Note:**
Catalog and depot paths must contain only alphanumeric characters and cannot have leading space characters. Failure to comply with these restrictions could result in database creation failure.

8. Check the current database definition for correctness. Click Yes to proceed.
9. A message indicates that you successfully created a database. Click OK.

**Dropping a Database**

This tool drops an existing database. Only the **Database Superuser** is allowed to drop a database.

1. [Stop the database](#).
2. On the **Configuration Menu**, click **Drop Database** and then click **OK**.
3. Select the database to drop and click **OK**.
4. Click **Yes** to confirm that you want to drop the database.
5. Type **yes** and click **OK** to reconfirm that you really want to drop the database.
6. A message indicates that you have successfully dropped the database. Click **OK**.

When Vertica drops the database, it also automatically drops the node definitions that refer to the database. The following exceptions apply:

- Another database uses a node definition. If another database refers to any of these node definitions, none of the node definitions are dropped.
- A node definition is the only node defined for the host. (Vertica uses node definitions to locate hosts that are available for database creation, so removing the only node defined for a host would make the host unavailable for new databases.)

**Viewing a Database**

This tool displays the characteristics of an existing database.

1. On the **Configuration Menu**, select **View Database** and click **OK**.
2. Select the database to view.

3. Vertica displays the following information about the database:

   - The name of the database.
   - The name and location of the log file for the database.
   - The hosts within the database cluster.
   - The value of the restart policy setting.

   **Note:** This setting determines whether nodes within a K-Safe database are restarted when they are rebooted. See **Setting the Restart Policy**.

   - The database port.
   - The name and location of the catalog directory.
Setting the Restart Policy

The Restart Policy enables you to determine whether or not nodes in a K-Safe database are automatically restarted when they are rebooted. Since this feature does not automatically restart nodes if the entire database is DOWN, it is not useful for databases that are not K-Safe.

To set the Restart Policy for a database:

1. Open the Administration Tools.
2. On the Main Menu, select Configuration Menu, and click OK.
3. In the Configuration Menu, select Set Restart Policy, and click OK.
4. Select the database for which you want to set the Restart Policy, and click OK.
5. Select one of the following policies for the database:
   - Never — Nodes are never restarted automatically.
   - K-Safe — Nodes are automatically restarted if the database cluster is still UP. This is the default setting.
   - Always — Node on a single node database is restarted automatically.

   Note: Always does not work if a single node database was not shutdown cleanly or crashed.

6. Click OK.

Best Practice for Restoring Failed Hardware

Following this procedure will prevent Vertica from misdiagnosing missing disk or bad mounts as data corruptions, which would result in a time-consuming, full-node recovery.

If a server fails due to hardware issues, for example a bad disk or a failed controller, upon repairing the hardware:

1. Reboot the machine into runlevel 1, which is a root and console-only mode.
   - Runlevel 1 prevents network connectivity and keeps Vertica from attempting to reconnect to the cluster.

2. In runlevel 1, validate that the hardware has been repaired, the controllers are online, and any RAID recover is able to proceed.
3. Once the hardware is confirmed consistent, only then reboot to runlevel 3 or higher.

At this point, the network activates, and Vertica rejoins the cluster and automatically recovers any missing data. Note that, on a single-node database, if any files that were associated with a projection have been deleted or corrupted, Vertica will delete all files associated with that projection, which could result in data loss.

**Installing External Procedure Executable Files**

1. Run the Administration Tools.

   ```bash
   $ /opt/vertica/bin/adminTools
   ```

2. On the AdminTools Main Menu, click Configuration Menu, and then click OK.
3. On the Configuration Menu, click Install External Procedure and then click OK.
4. Select the database on which you want to install the external procedure.
5. Either select the file to install or manually type the complete file path, and then click OK.
6. If you are not the superuser, you are prompted to enter your password and click OK.

   The Administration Tools automatically create the `<database_catalog_path>/procedures` directory on each node in the database and installs the external procedure in these directories for you.

7. Click OK in the dialog that indicates that the installation was successful.
Advanced Menu Options

The Advanced Menu options allow you to perform the following tasks:

Rolling Back the Database to the Last Good Epoch

Vertica provides the ability to roll the entire database back to a specific epoch primarily to assist in the correction of human errors during data loads or other accidental corruptions. For example, suppose that you have been performing a bulk load and the cluster went down during a particular COPY command. You might want to discard all epochs back to the point at which the previous COPY command committed and run the one that did not finish again. You can determine that point by examining the log files (see Monitoring the Log Files).

1. On the Advanced Menu, select Roll Back Database to Last Good Epoch.
2. Select the database to roll back. The database must be stopped.
3. Accept the suggested restart epoch or specify a different one.
4. Confirm that you want to discard the changes after the specified epoch.

The database restarts successfully.

Important:
The default value of HistoryRetentionTime is 0, which means that Vertica only keeps historical data when nodes are down. This settings prevents the use of the Administration Tools 'Roll Back Database to Last Good Epoch' option because the AHM remains close to the current epoch. Vertica cannot roll back to an epoch that precedes the AHM.

If you rely on the Roll Back option to remove recently loaded data, consider setting a day-wide window for removing loaded data. For example:

```sql
=> ALTER DATABASE DEFAULT SET HistoryRetentionTime = 86400;
```

Stopping Vertica on Host

This command attempts to gracefully shut down the Vertica process on a single node.
Caution:
Do not use this command to shut down the entire cluster. Instead, **stop the database** to perform a clean shutdown that minimizes data loss.

1. On the Advanced Menu, select **Stop Vertica on Host** and click **OK**.
2. Select the hosts to stop.

3. Confirm that you want to stop the hosts.

If the command succeeds **View Database Cluster State** shows that the selected hosts are DOWN.
If the command fails to stop any selected nodes, proceed to Killing Vertica Process on Host.

Killing the Vertica Process on Host

This command sends a kill signal to the Vertica process on a node.

⚠️ Caution:
Use this command only after you tried to stop the database and stop Vertica on a node and both were unsuccessful.

1. On the Advanced menu, select Kill Vertica Process on Host and click OK.
2. Select the hosts on which to kills the Vertica process.
3. Confirm that you want to stop the processes.

4. If the command succeeds, View Database Cluster State shows that the selected hosts are DOWN.
**Upgrading a Vertica License Key**

The following steps are for licensed Vertica users. Completing the steps copies a license key file into the database. See Managing Licenses for more information.

1. On the Advanced menu select **Upgrade License Key** . Click **OK**.
2. Select the database for which to upgrade the license key.
3. Enter the absolute pathname of your downloaded license key file (for example, `/tmp/vlicense.dat`). Click **OK**.
4. Click **OK** when you see a message indicating that the upgrade succeeded.

**Note:**
If you are using Vertica Community Edition, follow the instructions in Vertica License Changes for instructions to upgrade to a Vertica Premium Edition license key.

**Managing Clusters**

Cluster Management lets you add, replace, or remove hosts from a database cluster. These processes are usually part of a larger process of adding, removing, or replacing a database node.

**Note:**
View the database state to verify that it is running. See View Database Cluster State. If the database isn't running, restart it. See Starting the Database.

**Using Cluster Management**

To use Cluster Management:

1. From the **Main Menu**, select Advanced Menu, and then click **OK**.
2. In the Advanced Menu, select **Cluster Management**, and then click **OK**.
3. Select one of the following, and then click **OK**.
   - **Add Hosts to Database**: See Adding Hosts to a Database.
   - **Re-balance Data**: See Rebalancing Data.
• Replace Host: See Replacing Hosts.
• Remove Host from Database: See Removing Hosts from a Database.

**Getting Help on Administration Tools**

The Help Using the Administration Tools command displays a help screen about using the Administration Tools.

Most of the online help in the Administration Tools is context-sensitive. For example, if you up the use up/down arrows to select a command, press tab to move to the Help button, and press return, you get help on the selected command.

**Administration Tools Metadata**

The Administration Tools configuration data (metadata) contains information that databases need to start, such as the hostname/IP address of each participating host in the database cluster.

To facilitate hostname resolution within the Administration Tools, at the command line, and inside the installation utility, Vertica enforces all hostnames you provide through the Administration Tools to use IP addresses:

• **During installation**
  
  Vertica immediately converts any hostname you provide through command line options --hosts, -add-hosts or --remove-hosts to its IP address equivalent.

  • If you provide a hostname during installation that resolves to multiple IP addresses (such as in multi-homed systems), the installer prompts you to choose one IP address.
  • Vertica retains the name you give for messages and prompts only; internally it stores these hostnames as IP addresses.

• **Within the Administration Tools**
  
  All hosts are in IP form to allow for direct comparisons (for example db = database = database.example.com).

• **At the command line**
  
  Vertica converts any hostname value to an IP address that it uses to look up the host in the configuration metadata. If a host has multiple IP addresses that are resolved,
Vertica tests each IP address to see if it resides in the metadata, choosing the first match. No match indicates that the host is not part of the database cluster.

Metadata is more portable because Vertica does not require the names of the hosts in the cluster to be exactly the same when you install or upgrade your database.

**Administration Tools Connection Behavior and Requirements**

The behavior of admintools when it connects to and performs operations on a database may vary based on your configuration. In particular, admintools considers its connection to other nodes, the status of those nodes, and the authentication method used by dbadmin.

**Connection Requirements and Authentication**

- admintools uses passwordless SSH connections between cluster hosts for most operations, which is configured or confirmed during installation with the install_vertica script
- For most situations, when issuing commands to the database, admintools prefers to uses its SSH connection to a target host and uses a localhost client connection to the Vertica database
- The incoming IP address determines the authentication method used. That is, a client connection may have different behavior from a local connection, which may be trusted by default
- dbadmin should have a local trust or password-based authentication method
- When deciding which host to use for multi-step operations, admintools prefers localhost, and then to reconnect to known-to-be-good nodes

**K-Safety Support**

The Administration Tools allow certain operations on a K-Safe database, even if some nodes are unresponsive.

The database must have been marked as K-Safe using the MARK_DESIGN_KSAFE function.
The following management functions within the Administration Tools are operational when some nodes are unresponsive.

**Note:**
Vertica users can perform much of the below functionality using the Management Console interface. See [Management Console and Administration Tools](#) for details.

- View database cluster state
- Connect to database
- Start database (including manual recovery)
- Stop database
- Replace node (assuming node that is down is the one being replaced)
- View database parameters
- Upgrade license key

The following management functions within the Administration Tools require that all nodes be UP in order to be operational:

- Create database
- Run the Database Designer
- Drop database
- Set restart policy
- Roll back database to Last Good Epoch

**Writing Administration Tools Scripts**

You can invoke most Administration Tools from the command line or a shell script.

**Syntax**

```
/opt/vertica/bin/admintools {
   { -h | --help } |
   { -a | --help_all } |
   { --debug } { -t | --tool } toolname [ tool-args ]
}
```

**Note:**
For convenience, add `/opt/vertica/bin` to your search path.
**Parameters**

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-h</td>
<td>Outputs abbreviated help.</td>
</tr>
<tr>
<td>-help</td>
<td>Outputs abbreviated help.</td>
</tr>
<tr>
<td>-a</td>
<td>Outputs verbose help, which lists all command-line sub-commands and options.</td>
</tr>
<tr>
<td>-help_all</td>
<td>Outputs verbose help, which lists all command-line sub-commands and options.</td>
</tr>
<tr>
<td>[debug]</td>
<td>Specifies the tool to run, where <em>toolname</em> is one of the tools listed in the help output described below, and <em>args</em> is one or more comma-delimited <em>toolname</em> arguments. If you include the debug option, Vertica logs debug information during tool execution.</td>
</tr>
</tbody>
</table>

**Tools**

To return a list of all available tools, enter `admintools -h` at a command prompt.

**Note:**
To create a database or password, see `Creating a Database Name and Password` for naming rules.

To display help for a specific tool and its options or commands, qualify the specified tool name with `--help` or `-h`, as shown in the example below:

```
$ admintools -t connect_db --help
Usage: connect_db [options]

Options:
  -h, --help  show this help message and exit
  -d DB, --database=DB  Name of database to connect
  -p DBPASSWORD, --password=DBPASSWORD  Database password in single quotes
```

To list all available tools and their commands and options in individual help text, enter `admintools -a`.

```
Usage:
  adminTools [-t | --tool] toolName [options]
Valid tools are:
  command_host
```
connect_db
create_db
database_parameters
db_add_node
db_add_subcluster
db_remove_node
db_remove_subcluster
db_replace_node
db_status
distribute_config_files
drop_db
host_to_node
install_package
install_procedure
kill_host
kill_node
license_audit
list_allnodes
list_db
list_host
list_node
list_packages
logrotate
node_map
re_ip
rebalance_data
restart_db
restart_node
restart_subcluster
return_epoch
revive_db
set_restart_policy
set_ssl_params
show_active_db
start_db
stop_db
stop_host
stop_node
stop_subcluster
uninstall_package
upgrade_license_key
view_cluster

Usage: command_host [options]

Options:
- h, --help  show this help message and exit
- c CMD, --command=CMD
  Command to run

Usage: connect_db [options]

Options:
- h, --help  show this help message and exit
- d DB, --database=DB  Name of database to connect
- p DBPASSWORD, --password=DBPASSWORD
  Database password in single quotes

Usage: create_db [options]
Options:
- `h, -help` show this help message and exit
- `D DATA, --data_path=DATA`
  Path of data directory[optional] if not using compat21
- `c CATALOG, --catalog_path=CATALOG`
  Path of catalog directory[optional] if not using
  compat21
- `--compat21`
  (deprecated) Use Vertica 2.1 method using node names
  instead of hostnames
- `d DB, --database=DB` Name of database to be created
- `l LICENSEFILE, --license=LICENSEFILE`
  Database license [optional]
- `p DBPASSWORD, --password=DBPASSWORD`
  Database password in single quotes [optional]
- `P POLICY, --policy=POLICY`
  Database restart policy [optional]
- `s HOSTS, --hosts=HOSTS`
  comma-separated list of hosts to participate in database
- `--shard-count=SHARD_COUNT`
  [Eon only] Number of shards in the database
- `--communal-storage-location=COMMUNAL_STORAGE_LOCATION`
  [Eon only] Location of communal storage
- `x COMMUNAL_STORAGE_PARAMS, --communal-storage-params=COMMUNAL_STORAGE_PARAMS`
  [Eon only] Location of communal storage parameter file
- `--depot-path=DEPOT_PATH`
  [Eon only] Path to depot directory
- `--depot-size=DEPOT_SIZE`
  [Eon only] Size of depot
- `--force-cleanup-on-failure`
  Force removal of existing directories on failure of command
- `--force-removal-at-creation`
  Force removal of existing directories before creating the database

Usage: `database_parameters [options]`

Options:
- `h, -help` show this help message and exit
- `d DB, --database=DB` Name of database
- `P PARAMETER, --parameter=PARAMETER`
  Database parameter
- `c COMPONENT, --component=COMPONENT`
  Component[optional]
- `s SUBCOMPONENT, --subcomponent=SUBCOMPONENT`
  Sub Component[optional]
- `p PASSWORD, --password=PASSWORD`
  Database password[optional]

Usage: `db_add_node [options]`

Options:
- `h, -help` show this help message and exit
- `d DB, --database=DB` Name of the database
- `s HOSTS, --hosts=HOSTS`
  Comma separated list of hosts to add to database
- `p DBPASSWORD, --password=DBPASSWORD`
  Database password in single quotes
- `a AHOSTS, --add=AHOSTS`
Comma separated list of hosts to add to database  
-c SCNAME, --subcluster=SCNAME  
Name of subcluster for the new node  
--timeout=NONINTERACTIVE_TIMEOUT  
set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)  
-i, --noprompts  
do not stop and wait for user input(default false). Setting this implies a timeout of 20 min.  
--compat21  
(deprecated) Use Vertica 2.1 method using node names instead of hostnames  
Usage: db_add_subcluster [options]  

Options:  
-h, --help  
show this help message and exit  
-d DB, --database=DB  
Name of database to be modified  
-s HOSTS, --hosts=HOSTS  
Comma separated list of hosts to add to the subcluster  
-p DBPASSWORD, --password=DBPASSWORD  
Database password in single quotes  
-c SCNAME, --subcluster=SCNAME  
Name of the new subcluster for the new node  
--is-secondary  
Create secondary subcluster  
--timeout=NONINTERACTIVE_TIMEOUT  
set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)  
-i, --noprompts  
do not stop and wait for user input(default false). Setting this implies a timeout of 20 min.  
Usage: db_remove_node [options]  

Options:  
-h, --help  
show this help message and exit  
-d DB, --database=DB  
Name of database to be modified  
-s HOSTS, --hosts=HOSTS  
Name of the host to remove from the db  
-p DBPASSWORD, --password=DBPASSWORD  
Database password in single quotes  
--timeout=NONINTERACTIVE_TIMEOUT  
set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)  
-i, --noprompts  
do not stop and wait for user input(default false). Setting this implies a timeout of 20 min.  
--compat21  
(deprecated) Use Vertica 2.1 method using node names instead of hostnames  
--skip-directory-cleanup  
Caution: this option will force you to do a manual cleanup. This option skips directory deletion during remove node. This is best used in a cloud environment where the hosts being removed will be subsequently discarded.  
Usage: db_remove_subcluster [options]  

Options:  
-h, --help  
show this help message and exit  
-d DB, --database=DB  
Name of database to be modified
-c SCNAME, --subcluster=SCNAME
   Name of subcluster to be removed
-p DBPASSWORD, --password=DBPASSWORD
   Database password in single quotes
--timeout=NONINTERACTIVE_TIMEOUT
   set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)
-i, --noprompts
   do not stop and wait for user input (default false).
   Setting this implies a timeout of 20 min.
--skip-directory-cleanup
   Caution: this option will force you to do a manual cleanup. This option skips directory deletion during remove subcluster. This is best used in a cloud environment where the hosts being removed will be subsequently discarded.

Usage: db_replace_node [options]

Options:
   -h, --help       show this help message and exit
   -d DB, --database=DB  Name of the database
   -o ORIGINAL, --original=ORIGINAL
   Name of host you wish to replace
   -n NEWHOST, --new=NEWHOST
   Name of the replacement host
-p DBPASSWORD, --password=DBPASSWORD
   Database password in single quotes
--timeout=NONINTERACTIVE_TIMEOUT
   set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)
-i, --noprompts
   do not stop and wait for user input (default false).
   Setting this implies a timeout of 20 min.

Usage: db_status [options]

Options:
   -h, --help       show this help message and exit
   -s STATUS, --status=STATUS
   Database status UP, DOWN or ALL (list running dbs - UP, list down dbs - DOWN list all dbs - ALL)

Usage: distribute_config_files
Sends admintools.conf from local host to all other hosts in the cluster

Options:
   -h, --help       show this help message and exit

Usage: drop_db [options]

Options:
   -h, --help       show this help message and exit
   -d DB, --database=DB  Database to be dropped

Usage: host_to_node [options]

Options:
   -h, --help       show this help message and exit
   -s HOST, --host=HOST comma separated list of hostnames which is to be
Usage: admintools -t install_package --package PACKAGE -d DB -p PASSWORD
Examples:
admintools -t install_package -d mydb -p 'mypassword' --package default
  # (above) install all default packages that aren't currently installed
admintools -t install_package -d mydb -p 'mypassword' --package default --force-reinstall
  # (above) upgrade (re-install) all default packages to the current version
admintools -t install_package -d mydb -p 'mypassword' --package hcat
  # (above) install package hcat

See also: admintools -t list_packages

Options:
- h, --help
- d DBNAME, --dbname=DBNAME
- p PASSWORD, --password=PASSWORD
- P PACKAGE, --package=PACKAGE
  specify package or 'all' or 'default'
--force-reinstall
  Force a package to be re-installed even if it is already installed.

Usage: install_procedure [options]

Options:
- h, --help
- d DBNAME, --dbname=DBNAME
- f PROCPATH, --file=PROCPATH
  Name of database for installed procedure
  Path of procedure file to install
- p OWNERPASSWORD, --password=OWNERPASSWORD
  Password of procedure file owner

Usage: kill_host [options]

Options:
- h, --help
- s HOSTS, --hosts=HOSTS
  comma-separated list of hosts on which the vertica process is to be killed using a SIGKILL signal
--compat21
  (deprecated) Use Vertica 2.1 method using node names instead of hostnames

Usage: kill_node [options]

Options:
- h, --help
- s HOSTS, --hosts=HOSTS
  comma-separated list of hosts on which the vertica process is to be killed using a SIGKILL signal
--compat21
  (deprecated) Use Vertica 2.1 method using node names instead of hostnames

Usage: license_audit --dbname DB_NAME [OPTIONS]
Runs audit and collects audit results.

converted into its corresponding nodenames
-d DB, --database=DB show only node/host mapping for this database.

---

Vertica Analytic Database (9.3.x)
Options:
- `h`, `--help`  show this help message and exit
- `d DATABASE, --database=DATABASE`
  Name of the database to retrieve audit results
- `p PASSWORD, --password=PASSWORD`
  Password for database admin
- `q, --quiet`
  Do not print status messages.
- `f FILE, --file=FILE`
  Output results to FILE.

Usage: list_allnodes [options]

Options:
- `h`, `--help`  show this help message and exit

Usage: list_db [options]

Options:
- `h`, `--help`  show this help message and exit
- `d DB, --database=DB`
  Name of database to be listed

Usage: list_host [options]

Options:
- `h`, `--help`  show this help message and exit
- `n NODENAME, --node=NODENAME`
  Name of the node to be listed

Usage: admintools -t list_packages [OPTIONS]

Examples:
admintools -t list_packages             # lists all available packages
admintools -t list_packages --package all # lists all available packages
admintools -t list_packages --package default # list all packages installed by default
admintools -t list_packages -d mydb --password 'mypasswd' # list the status of all packages in mydb

Options:
- `h`, `--help`  show this help message and exit
- `d DBNAME, --dbname=DBNAME`
  database name
- `p PASSWORD, --password=PASSWORD`
  database admin password
- `P PACKAGE, --package=PACKAGE`
  specify package or 'all' or 'default'

Usage: logrotateconfig [options]

Options:
- `h`, `--help`  show this help message and exit
- `d DBNAME, --dbname=DBNAME`
  database name
- `r ROTATION, --rotation=ROTATION`
  set how often the log is rotated.[
  daily|weekly|monthly ]
- `s MAXLOGSZ, --maxsize=MAXLOGSZ`
  set maximum log size before rotation is forced.
```
-k KEEP, --keep=KEEP  set # of old logs to keep
-----------------------------------------------------------------------------------------------------------------------
Usage: node_map [options]

Options:
- h, --help             show this help message and exit
-d DB, --database=DB   List only data for this database.
-----------------------------------------------------------------------------------------------------------------------
Usage: re_ip [options]

Replaces the IP addresses of hosts and databases in a cluster, or changes the control messaging mode/addresses of a database.

Options:
- h, --help             show this help message and exit
- f MAPFILE, --file=MAPFILE
                        A text file with IP mapping information. If the -O option is not used, the command replaces the IP
                        addresses of the hosts in the cluster and all databases for those hosts. In this case, the format of
                        each line in MAPFILE is: [oldIPaddress newIPaddress] or [oldIPaddress newIPaddress, newControlAddress,
                        newControlBroadcast]. If the former, 'newControlAddress' and 'newControlBroadcast' would
                        set to default values. Usage: $ admintools -t re_ip -f <mapfile>
- O, --db-only          Updates the control messaging addresses of a database.
                        Also used for error recovery (when Re-IP encounters some certain errors, a mapfile is auto-generated).
                        Format of each line in MAPFILE: [nodeName AssociatedNodeIPaddress, newControlAddress,
                        newControlBroadcast]. 'nodeName' and
                        'AssociatedNodeIPaddress' must be consistent with admintools.conf. Usage: $ admintools -t re_ip -f
                        <mapfile> -O -d <db_name>
- i, --noprompts        System does not prompt for the validation of the new settings before performing the Re-IP. Prompting is on
                        by default.
- T, --point-to-point   Sets the control messaging mode of a database to point-to-point. Usage: $ admintools -t re_ip -d
                        <db_name> -T
- U, --broadcast        Sets the control messaging mode of a database to broadcast. Usage: $ admintools -t re_ip -d <db_name>
                        -U
-d DB, --database=DB   Name of a database. Required with the following options: -O, -T, -U.
-----------------------------------------------------------------------------------------------------------------------
Usage: rebalance_data [options]

Options:
- h, --help             show this help message and exit
-d DBNAME, --dbname=DBNAME
                        database name
- k KSAFETY, --ksafety=KSAFETY
                        specify the new k value to use
- p PASSWORD, --password=PASSWORD
- --script               Don’t re-balance the data, just provide a script for later use.
-----------------------------------------------------------------------------------------------------------------------
Usage: restart_db [options]
```
Options:

- `--help` show this help message and exit
- `--database=DB` Name of database to be restarted
- `--epoch=EPOCH` Epoch at which the database is to be restarted. If 'last' is given as argument the db is restarted from the last good epoch.
- `--password=DBPASSWORD` Database password in single quotes
- `--allow-fallback-keygen` Generate spread encryption key from Vertica. Use under support guidance only.

- `--timeout=NONINTERACTIVE_TIMEOUT` set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)
- `--noprompts` do not stop and wait for user input (default false). Setting this implies a timeout of 20 min.

Usage: restart_node [options]

Options:

- `--help` show this help message and exit
- `--hosts=HOSTS` comma-separated list of hosts to be restarted
- `--database=DB` Name of database whose node is to be restarted
- `--password=DBPASSWORD` Database password in single quotes
- `--timeout=NONINTERACTIVE_TIMEOUT` set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)
- `--noprompts` do not stop and wait for user input (default false). Setting this implies a timeout of 20 min.
- `--force` force the node to start and auto recover if necessary
- `--compat21` (deprecated) Use Vertica 2.1 method using node names instead of hostnames

Usage: restart_subcluster [options]

Options:

- `--help` show this help message and exit
- `--database=DB` Name of database whose subcluster is to be restarted
- `--subcluster=SCNAME` Name of subcluster to be restarted
- `--password=DBPASSWORD` Database password in single quotes
- `--timeout=NONINTERACTIVE_TIMEOUT` set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)
- `--noprompts` do not stop and wait for user input (default false). Setting this implies a timeout of 20 min.
- `--force` Force the nodes in the subcluster to start and auto recover if necessary

Usage: return_epoch [options]

Options:
-h, --help  show this help message and exit
-d DB, --database=DB  Name of database

Usage: revive_db [options]

Options:
  -h, --help  show this help message and exit
  -s HOSTS, --hosts=HOSTS  comma-separated list of hosts to participate in database
  --communal-storage-location=COMMUNAL_STORAGE_LOCATION  Location of communal storage
  -x COMMUNAL_STORAGE_PARAMS, --communal-storage-params=COMMUNAL_STORAGE_PARAMS  Location of communal storage parameter file
  -d DBNAME, --database=DBNAME  Name of database to be revived
  -b BRANCH, --branch=BRANCH  Branch name to be revived
  --force  Force cleanup of existing catalog directory
  --display-only  Describe the database on communal storage, and exit
  --strict-validation  Print warnings instead of raising errors while validating cluster_config.json

Usage: set_restart_policy [options]

Options:
  -h, --help  show this help message and exit
  -d DB, --database=DB  Name of database for which to set policy
  -p POLICY, --policy=POLICY  Restart policy: ('never', 'ksafe', 'always')

Usage: set_ssl_params [options]

Options:
  -h, --help  show this help message and exit
  -d DB, --database=DB  Name of database whose parameters will be set
  -k KEYFILE, --ssl-key-file=KEYFILE  Path to SSL private key file
  -c CERTFILE, --ssl-cert-file=CERTFILE  Path to SSL certificate file
  -a CAFILE, --ssl-ca-file=CAFILE  Path to SSL CA file
  -p DBPASSWORD, --password=DBPASSWORD  Database password in single quotes

Usage: show_active_db [options]

Options:
  -h, --help  show this help message and exit

Usage: start_db [options]

Options:
  -h, --help  show this help message and exit
  -d DB, --database=DB  Name of database to be started
  -p DBPASSWORD, --password=DBPASSWORD  Database password in single quotes
  --timeout=NONINTERACTIVE_TIMEOUT  set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets
Usage:

Options:

- i, --noprimes
do not stop and wait for user input (default false). Setting this implies a timeout of 20 min.

- F, --force
force the database to start at an epoch before data consistency problems were detected.

- U, --unsafe
Start database unsafely, skipping recovery. Use under support guidance only.

- k, --allow-fallback-keygen
Generate spread encryption key from Vertica. Use under support guidance only.

Usage: stop_db [options]

Options:

- h, --help
  show this help message and exit

- d DB, --database=DB
  Name of database to be stopped

- p DBPASSWORD, --password=DBPASSWORD
  Database password in single quotes

- F, --force
  Force the databases to shutdown, even if users are connected.

- --timeout=NONINTERACTIVE_TIMEOUT
  set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)

- i, --noprimes
do not stop and wait for user input (default false). Setting this implies a timeout of 20 min.

Usage: stop_host [options]

Options:

- h, --help
  show this help message and exit

- s HOSTS, --hosts=HOSTS
  comma-separated list of hosts on which the vertica process is to be killed using a SIGTERM signal

- --compat21
  (deprecated) Use Vertica 2.1 method using node names instead of hostnames

Usage: stop_node [options]

Options:

- h, --help
  show this help message and exit

- s HOSTS, --hosts=HOSTS
  comma-separated list of hosts on which the vertica process is to be killed using a SIGTERM signal

- --compat21
  (deprecated) Use Vertica 2.1 method using node names instead of hostnames

Usage: stop_subcluster [options]

Options:

- h, --help
  show this help message and exit

- d DB, --database=DB
  Name of database whose subcluster is to be stopped

- c SCNAME, --subcluster=SCNAME
  Name of subcluster to be stopped

- p DBPASSWORD, --password=DBPASSWORD
  Database password in single quotes

- --timeout=NONINTERACTIVE_TIMEOUT
  set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)
Operating the Database

This topic explains how to start and stop your Vertica database, and how to use the database index tool.

Starting the Database

You can start a database through one of the following:
### Administration Tools

1. Open the Administration Tools and select [View Database Cluster State](#) to make sure that all nodes are down and that no other database is running.
2. Open the Administration Tools. See [Using the Administration Tools](#) for information about accessing the Administration Tools.
3. On the **Main Menu**, select **Start Database**, and then select **OK**.
4. Select the database to start, and then click **OK**.

**Caution:**
You should start only one database at a time. If you start more than one database at any time, the results can be unpredictable. Users might encounter resource conflicts or perform operations on the wrong database.

5. Enter the database password and click **OK**.
6. When prompted that the database started successfully, click **OK**.
7. Check the log files to make sure that no startup problems occurred.

### Command Line

You can start a database with the **command line tool** `start_db`:

```bash
$ /opt/vertica/bin/admintools -t start_db -d db-name
[-p password] [-F]
```

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-p</td>
<td>Required only during database creation, when you install a new license. If the license is valid, the option -p (or --password) is not required to start the database and is silently ignored. This is by design, as the database can only be started by the user who (as part of the verticadba UNIX user group) initially created the database or who has root or su privileges.</td>
</tr>
</tbody>
</table>
## Stopping the Database

There are many occasions when you must stop a database, for example, before an upgrade or performing various maintenance tasks. You can stop a running database through one of the following:

- **Administration Tools interface**
- **Command line**

You cannot stop a running database if any users are connected or Database Designer is building or deploying a database design.

**Note:**

If the Tuple Mover is doing a Moveout operation then the database cannot stop until the Moveout is complete. If the database is not stopping after you issue a stop command then you can verify a Moveout operation is preventing the database from stopping by looking at the Vertica log file. See [Monitoring Log Files](#) for details on locating and viewing the Vertica log.
Tuple Mover operations that are in progress display an INFO message:

[Session] <INFO> closeAndWaitAllSessions: waiting for session to end. The database will stop after the Moveout completes, you do not need to take additional action other than waiting.

### Administration Tools

To stop a running database with admintools:

1. **Verify that all cluster nodes are up.** If any nodes are down, identify and restart them.
2. Close all user sessions:
   - Identify all users with active sessions by querying the `SESSIONS` system table. Notify users of the impending shutdown and request them to shut down their sessions.
   - Prevent users from starting new sessions by temporarily resetting configuration parameter `MaxClientSessions` to 0:

     ```
     => ALTER DATABASE DEFAULT SET MaxClientSessions = 0;
     ```
   - Close all remaining user sessions with Vertica functions `CLOSE_SESSION` and `CLOSE_ALL_SESSIONS`.

   **Note:**
   You can also force a database shutdown and block new sessions with the function `SHUTDOWN`.

3. Open Vertica Administration Tools.
4. From the Main Menu:
   - Select Stop Database
   - Click OK
5. Select the database to stop and click OK.
6. Enter the password (if asked) and click OK.
7. When prompted that database shutdown is complete, click OK.

### Command Line

You can stop a database with the command line tool `stop_db`:

```
$ /opt/vertica/bin/admintools -t stop_db -d db-name
    [-p password] [-F]
```

Use the option `-F` (or `--force`) to override all user connections and force a shutdown.
CRC and Sort Order Check

As a superuser, you can run the Index tool on a Vertica database to perform two tasks:

- Run a cyclic redundancy check (CRC) on each block of existing data storage to check the data integrity of ROS data blocks.
- Check that the sort order in ROS containers is correct.

If the database is down, invoke the Index tool from the Linux command line. If the database is up, invoke from VSQL with Vertica metafunction SQL statement `RUN_INDEX_TOOL`:

<table>
<thead>
<tr>
<th>Operation</th>
<th>Database down</th>
<th>Database up</th>
</tr>
</thead>
<tbody>
<tr>
<td>Run CRC</td>
<td>/opt/vertica/bin/vertica -D catalog-path RUN_INDEX_TOOL ('checkcrc', ...)</td>
<td>catalog-path RUN_INDEX_TOOL ('checkcrc', ...)</td>
</tr>
<tr>
<td>Check sort order</td>
<td>/opt/vertica/bin/vertica -D catalog-path RUN_INDEX_TOOL ('checksort', ...)</td>
<td>catalog-path RUN_INDEX_TOOL ('checksort', ...)</td>
</tr>
</tbody>
</table>

If invoked from the command line, the Index tool runs only on the current node. However, you can run the Index tool on multiple nodes simultaneously.

Result Output

The Index tool writes summary information about its operation to standard output; detailed information on results is logged in one of two locations, depending on the environment where you invoke the tool:

<table>
<thead>
<tr>
<th>Invoked from:</th>
<th>Results written to:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Linux command line</td>
<td><code>indextool.log</code> in the database catalog directory</td>
</tr>
<tr>
<td>VSQL</td>
<td><code>vertica.log</code> on the current node</td>
</tr>
</tbody>
</table>

For information about evaluating output for possible errors, see:

- Evaluating CRC Errors
- Evaluating Sort Order Errors
Optimizing Performance

You can optimize meta-function performance by narrowing the scope of the operation to one or more projections, and specifying the number of threads used to execute the function. For details, see RUN_INDEX_TOOL.

Evaluating CRC Errors

Vertica evaluates the CRC values in each ROS data block each time it fetches data disk to process a query. If CRC errors occur while fetching data, the following information is written to the vertica.log file:

```
CRC Check Failure Details:
File Name: [file_path]
File Offset: [offset]
Compressed size in file: [size]
Memory Address of Read Buffer: [address]
Pointer to Compressed Data: [pointer]
Memory Contents: [content]
```

The Event Manager is also notified of CRC errors, so you can use an SNMP trap to capture CRC errors:

```
"CRC mismatch detected on file <file_path>. File may be corrupted. Please check hardware and drivers."
```

If you run a query from vsql, ODBC, or JDBC, the query returns a FileColumnReader ERROR. This message indicates that a specific block's CRC does not match a given record as follows:

```
hint: Data file may be corrupt. Ensure that all hardware (disk and memory) is working properly. Possible solutions are to delete the file <pathname> while the node is down, and then allow the node to recover, or truncate the table data.code: ERRCODE_DATA_CORRUPTED
```

Evaluating Sort Order Errors

If ROS data is not sorted correctly in the projection's order, query results that rely on sorted data will be incorrect. You can use the Index tool to check the ROS sort order if you suspect or detect incorrect query results. The Index tool evaluates each ROS row to determine
whether it is sorted correctly. If the check locates a row that is not in order, it writes an error message to the log file with the row number and contents of the unsorted row.

## Reviewing Errors

1. Open the `indextool.log` file. For example:
   ```
   $ cd VMart/v_check_node0001_catalog
   ```

2. Look for error messages that include an OID number and the string `Sort Order Violation`. For example:
   ```
   <INFO> ...on oid 45035996273723545: Sort Order Violation:
   ```

3. Find detailed information about the sort order violation string by running `grep` on `indextool.log`. For example, the following command returns the line before each string (-B1), and the four lines that follow (-A4):
   ```
   [15:07:55][vertica-s1]: grep -B1 -A4 'Sort Order Violation:' /my_host/databases/check/v_check_node0001_catalog/indextool.log
   2012-06-14 14:07:13.686 unknown:0x7fe1da7a1950 [EE] <INFO> An error occurred when running index tool thread on oid 45035996273723537: Sort Order Violation:
   Row Position: 624
   Column Index: 0
   Last Row: 2576000
   This Row: 2575000
   --
   2012-06-14 14:07:13.687 unknown:0x7fe1dafa2950 [EE] <INFO> An error occurred when running index tool thread on oid 45035996273723545: Sort Order Violation:
   Row Position: 3
   Column Index: 0
   Last Row: 4
   This Row: 2
   --
   ```

4. Find the projection where a sort order violation occurred by querying system table `STORAGE_CONTAINERS`. Use a `storage_oid` equal to the OID value listed in `indextool.log`. For example:
   ```
   => SELECT * FROM storage_containers WHERE storage_oid = 45035996273723545;
   ```
Working with Vertica-Managed Tables

You can create two types of tables in Vertica, columnar and flexible. You can create both types as persistent or temporary. You can also create views that query a specific set of table columns.

The tables described in this section store their data in and are managed by the Vertica database. Vertica also supports external tables, which are defined in the database and store their data externally. For more information about external tables, see Working with External Data.

Creating Tables

CREATE TABLE creates a table in the Vertica logical schema. For example:

```sql
CREATE TABLE vendor_dimension (  
  vendor_key INTEGER NOT NULL PRIMARY KEY,  
  vendor_name VARCHAR(64),  
  vendor_address VARCHAR(64),  
  vendor_city VARCHAR(64),  
  vendor_state CHAR(2),  
  vendor_region VARCHAR(32),  
  deal_size INTEGER,  
  lastDealUpdate DATE  
);
```

Table Data Storage

Unlike traditional databases that store data in tables, Vertica physically stores table data in projections, which are collections of table columns. Projections store data in a format that optimizes query execution. Similar to materialized views, they store result sets on disk rather than compute them each time they are used in a query.

In order to query or perform any operation on a Vertica table, the table must have one or more projections associated with it. For more information, see Physical Schema in Vertica Concepts.
See Also

- Altering Table Definitions
- Creating Temporary Tables
- Creating a Table from Other Tables
- Creating External Tables

Creating Temporary Tables

`CREATE TEMPORARY TABLE` creates a table whose data persists only during the current session. Temporary table data is never visible to other sessions.

By default, all temporary table data is transaction-scoped—that is, the data is discarded when a COMMIT statement ends the current transaction. If `CREATE TEMPORARY TABLE` includes the parameter ON COMMIT PRESERVE ROWS, table data is retained until the current session ends.

Temporary tables can be used to divide complex query processing into multiple steps. Typically, a reporting tool holds intermediate results while reports are generated—for example, the tool first gets a result set, then queries the result set, and so on.

When you create a temporary table, Vertica automatically generates a default projection for it. For more information, see Auto-Projections.

Global versus Local Tables

`CREATE TEMPORARY TABLE` can create tables at two scopes, global and local, through the keywords GLOBAL and LOCAL, respectively:

| Global temporary tables | Vertica creates global temporary tables in the public schema. Definitions of these tables are visible to all sessions, and persist across sessions until they are explicitly dropped. Multiple users can access the table concurrently. Table data is session-scoped, so it is visible only to the session user, and is discarded when the session ends. |
| Local | Vertica creates local temporary tables in the V_TEMP_SCHEMA |
temporary tables | namespace and inserts them transparently into the user's search path. These tables are visible only to the session where they are created. When the session ends, Vertica automatically drops the table and its data.

Data Retention

You can specify whether temporary table data is transaction- or session-scoped:

- **ON COMMIT DELETE ROWS** (default): Vertica automatically removes all table data when each transaction ends.
- **ON COMMIT PRESERVE ROWS**: Vertica preserves table data across transactions in the current session. Vertica automatically truncates the table when the session ends.

**Note:**

If you create a temporary table with **ON COMMIT PRESERVE ROWS**, you cannot add projections for that table if it contains data. You must first remove all data from that table with **TRUNCATE TABLE**.

You can create projections for temporary tables created with **ON COMMIT DELETE ROWS**, whether populated with data or not. However, **CREATE PROJECTION** ends any transaction where you might have added data, so projections are always empty.

**ON COMMIT DELETE ROWS**

By default, Vertica removes all data from a temporary table, whether global or local, when the current transaction ends.

For example:

```sql
=> CREATE TEMPORARY TABLE tempDelete (a int, b int);
CREATE TABLE
=> INSERT INTO tempDelete VALUES(1,2);
 OUTPUT
 ---------
   1
 (1 row)
=> SELECT * FROM tempDelete;
a | b
---------
 1 | 2
 (1 row)
```
If desired, you can use **DELETE** within the same transaction multiple times, in order to refresh table data repeatedly.

**ON COMMIT PRESERVE ROWS**
You can specify that a temporary table retain data across transactions in the current session, by defining the table with the keywords **ON COMMIT PRESERVE ROWS**. Vertica automatically removes all data from the table only when the current session ends.

For example:

```
=> CREATE TEMPORARY TABLE tempPreserve (a int, b int) ON COMMIT PRESERVE ROWS;
CREATE TABLE
=> INSERT INTO tempPreserve VALUES (1,2);
OUTPUT
-------
 1
(1 row)

=> COMMIT;
COMMIT
=> SELECT * FROM tempPreserve;
a | b
----
1 | 2
(1 row)

=> INSERT INTO tempPreserve VALUES (3,4);
OUTPUT
-------
 1
(1 row)

=> COMMIT;
COMMIT
=> SELECT * FROM tempPreserve;
a | b
----
1 | 2
3 | 4
(2 rows)
```

**Eon Restrictions**

The following Eon Mode restrictions apply to temporary tables:
K-safety of temporary tables is always set to 0, regardless of system K-safety. If a `CREATE TEMPORARY TABLE` statement sets `k-num` greater than 0, Vertica returns an warning.

If subscriptions to the current session change, temporary tables in that session becomes inaccessible. Causes for session subscription changes include:

- A node left the list of participating nodes.
- A new node appeared in the list of participating nodes.
- An active node changed for one or more shards.
- A `mergeout` operation in the same session that is triggered by a user explicitly invoking `DO_TM_TASK('mergeout')`, or changing a column data type with `ALTER_TABLE...ALTER_COLUMN`.

**Note:**
Background mergeout operations have no effect on session subscriptions.

## Creating a Table from Other Tables

You can create a table from other tables in two ways:

- **Replicate an existing table** through `CREATE TABLE...LIKE`.
- **Create a table from a query** through `CREATE TABLE...AS`.

**Important:**
You can also copy one table to another with the Vertica function `COPY_TABLE`.

## Replicating a Table

You can create a table from an existing one using `CREATE TABLE` with the **LIKE clause**:

```
CREATE TABLE [schema.]table-name LIKE [schema.]existing-table
    ...[ {INCLUDING | EXCLUDING} PROJECTIONS ]
    ...[ Load-method ]
    ...[ {INCLUDE | EXCLUDE} [SCHEMA] PRIVILEGES ]
```

Creating a table with LIKE replicates the source table definition and any **storage policy** associated with it. It does not copy table data or expressions on columns.
**Copying Constraints**

CREATE TABLE...LIKE copies all table constraints, with the following exceptions:

- Foreign key constraints.
- Any column that obtains its values from a sequence, including IDENTITY and AUTO_INCREMENT columns. Vertica copies the column values into the new table, but removes the original constraint. For example, the following table definition sets an IDENTITY constraint on column ID:

```sql
CREATE TABLE public.Premium_Customer
(
    ID IDENTITY,
    lname varchar(25),
    fname varchar(25),
    store_membership_card int
);
```

The following CREATE TABLE...LIKE statement replicates this table as All_Customer. Vertica removes the IDENTITY constraint from All_Customer.ID, changing it to an integer column with a NOT NULL constraint:

```sql
=> CREATE TABLE All_Customer like Premium_Customer;
CREATE TABLE
=> select export_tables('','All_Customer');
    export_tables
-------------------------------------------------------------------------------------------------------------------
CREATE TABLE public.All_Customer
(
    ID int NOT NULL,
    lname varchar(25),
    fname varchar(25),
    store_membership_card int
);
(1 row)
```

**Including Projections**

You can qualify the LIKE clause with INCLUDING PROJECTIONS or EXCLUDING PROJECTIONS, which specify whether to copy projections from the source table:

- EXCLUDING PROJECTIONS (default): Do not copy projections from the source table.
• **INCLUDING PROJECTIONS:** Copy current projections from the source table. Vertica names the new projections according to Vertica naming conventions, to avoid name conflicts with existing objects.

**Specifying a Load Method**

You can qualify the LIKE clause with a load method, one of the following:

- **AUTO** (default): Initially loads data into WOS, suitable for smaller bulk loads.
- **DIRECT**: Loads data directly into ROS containers, suitable for large (>100 MB) bulk loads. Vertica testing has shown that direct loads offer optimal performance in the widest range of scenarios.
- **TRICKLE**: Loads data only into WOS, suitable for frequent incremental loads.

For details, see [Choosing a Load Method](#) in the Administrator's Guide.

**Including Schema Privileges**

You can specify default inheritance of schema privileges for the new table:

- **EXCLUDE [SCHEMA] PRIVILEGES** (default) disables inheritance of privileges from the schema
- **INCLUDE [SCHEMA] PRIVILEGES** grants the table the same privileges granted to its schema

For more information see Setting Privilege Inheritance on Tables and Views.

**Restrictions**

The following restrictions apply to the source table:

- It cannot have out-of-date projections.
- It cannot be a temporary table.
Example

1. Create the table states:

=> CREATE TABLE states (  
   state char(2) NOT NULL, bird varchar(20), tree varchar (20), tax float, stateDate char (20)  
)  
PARTITION BY state;

2. Populate the table with data:

INSERT INTO states VALUES ('MA', 'chickadee', 'american_elm', 5.675, '07-04-1620');  
INSERT INTO states VALUES ('VT', 'Hermit_Thrasher', 'Sugar_Maple', 6.0, '07-04-1610');  
INSERT INTO states VALUES ('NH', 'Purple_Finch', 'White_Birch', 0, '07-04-1615');  
INSERT INTO states VALUES ('ME', 'Black_Cap_Chickadee', 'Pine_Tree', 5, '07-04-1615');  
INSERT INTO states VALUES ('CT', 'American_Robin', 'White_Oak', 6.35, '07-04-1618');  
INSERT INTO states VALUES ('RI', 'Rhode_Island_Red', 'Red_Maple', 5, '07-04-1619');

3. View the table contents:

=> SELECT * FROM states;

<table>
<thead>
<tr>
<th>state</th>
<th>bird</th>
<th>tree</th>
<th>tax</th>
<th>stateDate</th>
</tr>
</thead>
<tbody>
<tr>
<td>VT</td>
<td>Hermit_Thrasher</td>
<td>Sugar_Maple</td>
<td>6</td>
<td>07-04-1610</td>
</tr>
<tr>
<td>CT</td>
<td>American_Robin</td>
<td>White_Oak</td>
<td>6.35</td>
<td>07-04-1618</td>
</tr>
<tr>
<td>RI</td>
<td>Rhode_Island_Red</td>
<td>Red_Maple</td>
<td>5</td>
<td>07-04-1619</td>
</tr>
<tr>
<td>MA</td>
<td>chickadee</td>
<td>american_elm</td>
<td>5.675</td>
<td>07-04-1620</td>
</tr>
<tr>
<td>NH</td>
<td>Purple_Finch</td>
<td>White_Birch</td>
<td>0</td>
<td>07-04-1615</td>
</tr>
<tr>
<td>ME</td>
<td>Black_Cap_Chickadee</td>
<td>Pine_Tree</td>
<td>5</td>
<td>07-04-1615</td>
</tr>
</tbody>
</table>
(6 rows)

4. Create a sample projection and refresh:

=> CREATE PROJECTION states_p AS SELECT state FROM states;  
=> SELECT START_REFRESH();

5. Create a table like the states table and include its projections:

=> CREATE TABLE newstates LIKE states INCLUDING PROJECTIONS;

6. View projections for the two tables. Vertica has copied projections from states to newstates:

=> \dj  
List of projections  
| Schema | Name | Owner |
7. View the table newstates, which shows columns copied from states:

```sql
=> SELECT * FROM newstates;
```

<table>
<thead>
<tr>
<th>state</th>
<th>bird</th>
<th>tree</th>
<th>tax</th>
<th>stateDate</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(0 rows)

When you use the `CREATE TABLE...LIKE` statement, storage policy objects associated with the table are also copied. Data added to the new table use the same labeled storage location as the source table, unless you change the storage policy. For more information, see Working With Storage Locations.

See Also

- Creating Tables
- Creating Temporary Tables
- Creating External Tables
- Creating a Table from a Query

Creating a Table from a Query

`CREATE TABLE` can specify an AS clause, to create a table from a query, as follows:

```
CREATE [TEMPORARY] TABLE [schema.]table-name
... [ ( column-name-list ) ]
```
Vertica creates a table from the query results and loads the result set into it. For example:

```sql
=> CREATE TABLE cust_basic_profile AS SELECT
  customer_key, customer_gender, customer_age, marital_status, annual_income, occupation
  FROM customer_dimension WHERE customer_age>18 AND customer_gender != ';
CREATE TABLE
=> SELECT customer_age, annual_income, occupation FROM cust_basic_profile
  WHERE customer_age > 23 ORDER BY customer_age;
```

<table>
<thead>
<tr>
<th>customer_age</th>
<th>annual_income</th>
<th>occupation</th>
</tr>
</thead>
<tbody>
<tr>
<td>24</td>
<td>469210</td>
<td>Hairdresser</td>
</tr>
<tr>
<td>24</td>
<td>140833</td>
<td>Butler</td>
</tr>
<tr>
<td>24</td>
<td>558867</td>
<td>Lumberjack</td>
</tr>
<tr>
<td>24</td>
<td>529117</td>
<td>Mechanic</td>
</tr>
<tr>
<td>24</td>
<td>322062</td>
<td>Mechanic</td>
</tr>
<tr>
<td>24</td>
<td>213734</td>
<td>Writer</td>
</tr>
</tbody>
</table>

**AS Clause Options**

You can qualify the AS clause with one or both of the following hints:

- A load method hint: **AUTO**, **DIRECT**, or **TRICKLE**

  **Note:**
  The CREATE TABLE statement can also specify a load method. However, this load method applies to load operations only after the table is created.

- **LABEL**: Assigns a label to a statement to identify it for profiling and debugging. See Labeling the AS Clause below.

You can also specify that the query return historical data with **AT epoch**. See Loading Historical Data below.

**Labeling the AS Clause**

You can embed a **LABEL** hint in an AS clause in two places:
Immediately after the keyword AS:

```
CREATE TABLE myTable AS /*+LABEL myLabel*/...
```

In the SELECT statement:

```
CREATE TABLE myTable AS SELECT /*+LABEL myLabel*/
```

If the AS clause contains a LABEL hint in both places, the first label has precedence.

Note:
Labels are invalid for external tables.

**Specifying a Load Method**

You can qualify the AS clause with one of these load method hints:

- **AUTO**
- **DIRECT**
- **TRICKLE**

Vertica applies the load hint to the data that is loaded into the new table. You can also specify a load method in the CREATE TABLE statement, which is saved to the table schema. However, the load method applies only to load operations after the table is created.

In the following example, table `bar` is created and loaded from table `foo` with a CREATE TABLE AS statement. The CREATE statement is qualified with the load method DIRECT, which is saved to `bar`'s schema definition. The load method specifies that all future load operations are written to ROS. The CREATE statement's AS clause also contains the load method hint /*+DIRECT*/, which specifies to load the data queried from `foo` into ROS:

```
=> SELECT * FROM foo;
   col1 | col2 | col3
---------
   4 |   5 |   6
   1 |   2 |   3
(2 rows)

=> CREATE TABLE bar DIRECT AS SELECT /*+DIRECT*/ * FROM foo;
CREATE TABLE
dbadmin=> SELECT EXPORT_TABLES ('','bar');
EXCEPT_TABLES
```

```
CREATE TABLE public.bar
(
    col1 int,
    col2 int,
    col3 int
) DIRECT;
(1 row)

For details, see Choosing a Load Method.

**Note:**
Load methods cannot be specified for external tables.

### Loading Historical Data

You can qualify a `CREATE TABLE AS` query with the option, with `AT epoch`. `AT epoch` specifies to return historical data, where `epoch` is one of the following:

- **EPOCH** `LATEST`: Return data up to but not including the current epoch. The result set includes data from the latest committed DML transaction.
- **EPOCH** `integer`: Return data up to and including the `integer`-specified epoch.
- **TIME** `timestamp`: Return data from the `timestamp`-specified epoch.

**Note:**
These options are ignored if used to query temporary or external tables.

For details, see Historical Queries in Analyzing Data.

### Zero-Width Column Handling

If the query returns a column with zero width, Vertica automatically converts it to a VARCHAR(80) column. For example:

```sql
=> CREATE TABLE example AS SELECT '' AS X;
CREATE TABLE
=> SELECT EXPORT_TABLES ('', 'example');
EXPORT_TABLES
-----------------------------------------------
CREATE TEMPORARY TABLE public.example
(
    X varchar(80)
);
```
Requirements and Restrictions

- If you create a temporary table from a query, you must specify ON COMMIT PRESERVE ROWS in order to load the result set into the table. Otherwise, Vertica creates an empty table.
- If the query output has expressions other than simple columns, such as constants or functions, you must specify an alias for that expression, or list all columns in the column name list.

See Also

- Creating Tables
- Creating Temporary Tables
- Creating External Tables
- Replicating a Table

Managing Table Columns

After you define a table, you can use ALTER TABLE to modify existing table columns. You can perform the following operations on a column:

Renaming Columns

You rename a column with ALTER TABLE as follows:

```
ALTER TABLE [schema.]table_name RENAME [ COLUMN ] column-name TO new-column-name
```

The following example renames a column in the Retail.Product_Dimension table from Product_description to Item_description:

```
=> ALTER TABLE Retail.Product_Dimension
    RENAME COLUMN Product_description TO Item_description;
```
If you rename a column that is referenced by a view, the column does not appear in the result set of the view even if the view uses the wild card (*) to represent all columns in the table. Recreate the view to incorporate the column's new name.

**Changing a Column Data Type**

In general, the following requirements apply to changing a column's data type:

- The change must not require storage reorganization. After you modify a column's data type, data that you load conforms to the new definition.
- You can change the width of columns within the same class of data type. Vertica supports reducing column widths within the data type class, if the existing column data is no greater than the new width.

**Data Type Conversion Requirements**

You can change a table column's data type with ALTER TABLE if the change complies with the requirements and restrictions cited below.

**Supported Data Type Conversions**

You can change a column's data type if doing so does not require storage reorganization. After you modify a column's data type, data that you load conforms to the new definition.

Vertica supports conversion between the following data types:

<table>
<thead>
<tr>
<th>Data Types</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Binary types</td>
<td>Expansion and contraction allowed.</td>
</tr>
<tr>
<td></td>
<td>Conversion not allowed between BINARY and VARBINARY types.</td>
</tr>
<tr>
<td>Character types</td>
<td>All conversions allowed, including between CHAR and VARCHAR</td>
</tr>
<tr>
<td>Exact numeric types</td>
<td>INTEGER, INT, BIGINT, TINYINT, INT8, SMALLINT, and all NUMERIC values of scale &lt;=18 and precision 0 are interchangeable.</td>
</tr>
<tr>
<td></td>
<td>For NUMERIC data types, you cannot alter scale, but you can change the precision in the ranges (0-18), (19-37), and so on.</td>
</tr>
</tbody>
</table>
Unsupported Data Type Conversions

Vertica does not allow data type conversion on types that require storage reorganization:

- Boolean type conversion to other types
- DATE/TIME type conversion
- Approximate numeric type conversions
- Between BINARY and VARBINARY types

You also cannot change a column's data type if the column is one of the following:

- Primary key
- Foreign key
- Included in the SEGMENTED BY clause of any projection for that table.

You can work around some of these restrictions. For details, see Working With Column Data Conversions.

Changing Column Width

You can expand columns within the same class of data type. This is useful for storing longer strings in a column. Vertica validates the data before it performs the conversion.

In general, you can also reduce column widths within the data type class, if existing column data is no greater than the new width. Otherwise, Vertica returns an error and the conversion fails. For example, if you try to convert a column from VARCHAR(25) to VARCHAR(10) Vertica allows the conversion as long as all column data is no more than 10 characters.

In the following example, columns y and z are initially defined as VARCHAR data types, and loaded with values 12345 and 654321, respectively. The attempt to reduce column z's width to 5 fails because it contains six-character data. The attempt to reduce column y's width to 5 succeeds because its content conforms with the new width:

```sql
=> CREATE TABLE t (x int, y VARCHAR, z VARCHAR);
CREATE TABLE
=> CREATE PROJECTION t_p1 AS SELECT * FROM t SEGMENTED BY hash(x) ALL NODES;
CREATE PROJECTION
=> INSERT INTO t values(1,'12345','654321');
OUTPUT
-------
1
```
Purging Historical Data

You cannot reduce a column's width if Vertica retains any historical data that exceeds the new width. To reduce the column width, first remove that data from the table:

1. Advance the AHM to an epoch more recent than the historical data that needs to be removed from the table.
2. Purge the table of all historical data that precedes the AHM with the function `PURGE_TABLE`.

For example, given the previous example, you can update the data in column `t.z` as follows:

```sql
=> UPDATE t SET z = '54321';
OUTPUT
--------
 1
(1 row)

=> SELECT * FROM t;
 x | y | z
---------
 1 | 12345 | 654321
(1 row)
```

Although no data in column `z` now exceeds 5 characters, Vertica retains the history of its earlier data, so attempts to reduce the column width to 5 return an error:

```sql
=> ALTER TABLE t ALTER COLUMN z SET DATA TYPE char(5);
ROLLBACK 2378: Cannot convert column "z" to type "char(5)"
HINT: Verify that the data in the column conforms to the new type
```

You can reduce the column width by purging the table's historical data as follows:

```sql
=> ALTER TABLE t ALTER COLUMN z SET DATA TYPE char(5);
```
=> SELECT MAKE_AHM_NOW();

    MAKE_AHM_NOW

---------------------------------------
AHM set (New AHM Epoch: 6350)
(1 row)

=> SELECT PURGE_TABLE('t');

PURGE_TABLE

--------------------------------------
Task: purge operation
(Table: public.t) (Projection: public.t_p1_b0)
(Table: public.t) (Projection: public.t_p1_b1)

(1 row)

=> ALTER TABLE t ALTER COLUMN z SET DATA TYPE char(5);

ALTER TABLE

---

**Working With Column Data Conversions**

Vertica conforms to the SQL standard by disallowing certain data conversions for table columns. However, you sometimes need to work around this restriction when you convert data from a non-SQL database. The following examples describe one such workaround, using the following table:

```sql
=> CREATE TABLE sales(id INT, price VARCHAR) UNSEGMENTED ALL NODES;
CREATE TABLE

=> INSERT INTO sales VALUES (1, '$50.00');
OUTPUT
------
1
(1 row)

=> INSERT INTO sales VALUES (2, '$100.00');
OUTPUT
------
1
(1 row)

=> COMMIT;
COMMIT

=> SELECT * FROM sales;
id  |  price
-----
1 | $50.00
2 | $100.00
(2 rows)
```

To convert the `price` column's existing data type from VARCHAR to NUMERIC, complete these steps:
1. Add a new column for temporary use. Assign the column a NUMERIC data type, and derive its default value from the existing price column.
2. Drop the original price column.
3. Rename the new column to the original column.

**Add a new column for temporary use**

1. Add a column temp_price to table sales. You can use the new column temporarily, setting its data type to what you want (NUMERIC), and deriving its default value from the price column. Cast the default value for the new column to a NUMERIC data type and query the table:

```sql
=> ALTER TABLE sales ADD COLUMN temp_price NUMERIC(10,2) DEFAULT SUBSTR(sales.price, 2)::NUMERIC;
=> SELECT * FROM SALES;
<table>
<thead>
<tr>
<th>id</th>
<th>price</th>
<th>temp_price</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>$50.00</td>
<td>50.00</td>
</tr>
<tr>
<td>2</td>
<td>$100.00</td>
<td>100.00</td>
</tr>
</tbody>
</table>
(2 rows)
```

2. Use ALTER TABLE to drop the default expression from the new column temp_price. Vertica retains the values stored in this column:

```sql
=> ALTER TABLE sales ALTER COLUMN temp_price DROP DEFAULT;
=> SELECT * FROM SALES;
```

**Drop the original price column**

Drop the extraneous price column. Before doing so, you must first advance the AHM to purge historical data that would otherwise prevent the drop operation:

1. Advance the AHM:

```sql
=> SELECT MAKE_AHM_NOW();
MAKE_AHM_NOW
-------------------
AHM set (New AHM Epoch: 6354) (1 row)
```

2. Drop the original price column:
ALTER TABLE sales DROP COLUMN price CASCADE;

### Rename the new column to the original column

You can now rename the temp_price column to price:

1. Use ALTER TABLE to rename the column:

   ```
   => ALTER TABLE sales RENAME COLUMN temp_price to price;
   ```

2. Query the sales table again:

   ```
   => SELECT * FROM sales;
   id | price
   ------
   1 | 50.00
   2 | 100.00
   (2 rows)
   ```

### Defining Column Values

You can define a column so Vertica automatically sets its value from an expression through one of the following clauses:

<table>
<thead>
<tr>
<th>DEFAULT expression</th>
<th>Sets the default column values immediately in the following cases:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Execute <strong>UPDATE</strong> on a table and set the DEFAULT column to DEFAULT:</td>
</tr>
<tr>
<td></td>
<td>UPDATE table-name SET column-name=DEFAULT;</td>
</tr>
<tr>
<td></td>
<td>• Load new rows into a table, for example, with <strong>INSERT</strong> and <strong>COPY</strong>. Vertica populates DEFAULT columns in new rows with their default values. Values in existing rows, including columns with DEFAULT expressions, remain unchanged.</td>
</tr>
<tr>
<td></td>
<td>• Add a column with a DEFAULT expression to an existing table. Vertica populates the new column with its default values when it is added to the table.</td>
</tr>
</tbody>
</table>
### Supported Expressions

DEFAULT and SET USING generally support the same expressions. These include:

- Queries (see [Flattened Tables](#))
- Other columns in the same table
- Literals (constants)
- All operators supported by Vertica
- The following categories of functions:
  - Null-handling
  - User-defined scalar
  - System information
  - String
  - Mathematical
  - Formatting

### Expression Restrictions

The following restrictions apply to DEFAULT and SET USING expressions:

---

<table>
<thead>
<tr>
<th>Note:</th>
<th>Altering an existing table column to specify a DEFAULT expression has no effect on existing values in that column. Vertica applies the DEFAULT expression only on new rows when they are added to the table, through load operations such as INSERT and COPY. To refresh all values in a column with the column's DEFAULT expression, update the column as shown above.</th>
</tr>
</thead>
<tbody>
<tr>
<td>SET USING expression</td>
<td>Sets the column value only when the function REFRESH_COLUMNS is invoked. This approach is useful for large denormalized (flattened) tables, where multiple columns get their values by querying other tables. For details, see Flattened Tables.</td>
</tr>
</tbody>
</table>
- The return value data type must match or be cast to the column data type.
- The expression must return a value that conforms to the column bounds. For example, a column that is defined as a VARCHAR(1) cannot be set to a default string of abc.
- The expression cannot specify correlated sub-queries.
- In a temporary table, DEFAULT and SET USING do not support sub-queries. If you try to create a temporary table with DEFAULT or SET USING using subquery expressions, Vertica returns an error.
- A column's SET USING expression cannot specify another column in the same table that also sets its value with SET USING. Similarly, a column's DEFAULT expression cannot specify another column in the same table that also sets its value with DEFAULT, or whose value is automatically set to a sequence. However, a column's SET USING expression can specify another column that sets its value with DEFAULT.

**Note:**
You can set a column's DEFAULT expression from another column in the same table that sets its value with SET USING. However, the DEFAULT column is typically set to NULL, as it is only set on load operations that initially set the SET USING column to NULL.

**DEFAULT Restrictions**

DEFAULT expressions cannot specify volatile functions with ALTER TABLE...ADD COLUMN. To specify volatile functions, use CREATE TABLE or ALTER TABLE...ALTER COLUMN statements.

**SET USING Restrictions**

The following restrictions apply to SET USING expressions:

- Volatile functions are not allowed.
- The expression cannot specify a sequence.
- Vertica limits the use of several meta-functions that copy table data: COPY_TABLE, COPY_PARTITIONS_TO_TABLE, MOVE_PARTITIONS_TO_TABLE, and SWAP_PARTITIONS_BETWEEN_TABLES. The following table describes these limitations:
<table>
<thead>
<tr>
<th>Source and target table</th>
<th>All functions allowed only if each SET USING column in source table has a corresponding SET USING column in target table.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Source table only</td>
<td><strong>SWAP_PARTITIONS_BETWEEN_TABLES</strong> disallowed.</td>
</tr>
<tr>
<td>Target table only</td>
<td>All functions disallowed.</td>
</tr>
</tbody>
</table>

**Important:**
Several restrictions apply to Vertica's ability to refresh a SET USING column with REFRESH_COLUMNS. For details, see **REFRESH_COLUMNS**.

**DEFAULT USING Columns and Restrictions**

A column can specify both DEFAULT and SET USING constraints, as follows:

```
column-name data-type DEFAULT default-expr SET USING using-expr
```

Typically, both constraints specify the same expression. In this case, you can define the column as follows:

```
column-name data-type DEFAULT USING expression
```

DEFAULT USING columns support the same expressions as SET USING columns, and are subject to the same restrictions.

**Examples**

**Derive a column's default value from another column**

1. Create table `t` with two columns, `date` and `state`, and insert a row of data:

```
=> CREATE TABLE t (date DATE, state VARCHAR(2));
CREATE TABLE
=> INSERT INTO t VALUES (CURRENT_DATE, 'MA');
OUTPUT
-------
 1
(1 row)
=> COMMIT;
COMMIT
SELECT * FROM t;
```
2. Use `ALTER TABLE` to add a third column that extracts the integer month value from column date:

```sql
=> ALTER TABLE t ADD COLUMN month INTEGER DEFAULT date_part('month', date);
```

3. When you query table t, Vertica returns the number of the month in column date:

```sql
=> SELECT * FROM t;
```

<table>
<thead>
<tr>
<th>date</th>
<th>state</th>
<th>month</th>
</tr>
</thead>
<tbody>
<tr>
<td>2017-12-28</td>
<td>MA</td>
<td>12</td>
</tr>
</tbody>
</table>

## Update default column values

1. Update table t by subtracting 30 days from date:

```sql
=> UPDATE t SET date = date-30;
OUTPUT
-------
1
(1 row)
```

```sql
=> COMMIT;
COMMIT
=> SELECT * FROM t;
```

<table>
<thead>
<tr>
<th>date</th>
<th>state</th>
<th>month</th>
</tr>
</thead>
<tbody>
<tr>
<td>2017-11-28</td>
<td>MA</td>
<td>12</td>
</tr>
</tbody>
</table>

The value in month remains unchanged.

2. Refresh the default value in month from column date:

```sql
=> UPDATE t SET month=DEFAULT;
OUTPUT
-------
1
(1 row)
```

```sql
=> COMMIT;
COMMIT
=> SELECT * FROM t;
```

<table>
<thead>
<tr>
<th>date</th>
<th>state</th>
<th>month</th>
</tr>
</thead>
<tbody>
<tr>
<td>2017-11-28</td>
<td>MA</td>
<td>11</td>
</tr>
</tbody>
</table>
Derive a default column value from user-defined scalar function

This example shows a user-defined scalar function that adds two integer values. The function is called add2ints and takes two arguments.

1. Develop and deploy the function, as described in Scalar Functions (UDSFs).
2. Create a sample table, t1, with two integer columns:

```sql
=> CREATE TABLE t1 ( x int, y int );
CREATE TABLE
```

3. Insert some values into t1:

```sql
=> insert into t1 values (1,2);
OUTPUT
-------
 1
(1 row)
=> insert into t1 values (3,4);
OUTPUT
-------
 1
(1 row)
```

4. Use ALTER TABLE to add a column to t1, with the default column value derived from the UDSF add2ints:

```sql
alter table t1 add column z int default add2ints(x,y); ALTER TABLE
```

5. List the new column:

```sql
select z from t1;
z
----
 3
 7
(2 rows)
```

Table with a SET USING column that queries another table for its values

1. Define tables t1 and t2. Column t2.b is defined to get its data from column t1.b, through the query in its SET USING clause:

```sql
=> CREATE TABLE t1 ( a INT PRIMARY KEY ENABLED, b INT );
CREATE TABLE
=> CREATE TABLE t2 ( a INT, alpha VARCHAR(10),
  b INT SET USING (SELECT t1.b FROM t1 WHERE t1.a=t2.a))
  ORDER BY a SEGMENTED BY HASH(a) ALL NODES;
CREATE TABLE
```
Important:
The definition for table t2 includes SEGMENTED BY and ORDER BY clauses that exclude SET USING column b. If these clauses are omitted, Vertica creates an auto-projection for this table that specifies column b in its SEGMENTED BY and ORDER BY clauses. Inclusion of a SET USING column in any projection's segmentation or sort order prevents function REFRESH_COLUMNS from populating this column. Instead, it returns with an error.

For details on this and other restrictions, see REFRESH_COLUMNS.

2. Populate the tables with data:

```sql
=> INSERT INTO t1 VALUES(1,11);
=> INSERT INTO t1 VALUES(2,22);
=> INSERT INTO t1 VALUES(3,33);
=> INSERT INTO t1 VALUES(4,44);
=> INSERT INTO t2 VALUES(1,'aa');
=> INSERT INTO t2 VALUES(2,'bb');
=> COMMIT;
```

3. View the data in table t2: Column in SET USING column b is empty, pending invocation of Vertica function REFRESH_COLUMNS:

```sql
=> SELECT * FROM t2;
  a | alpha | b
---+-------+---
  1 | aa    | 
  2 | bb    | 
(2 rows)
```

4. Refresh the column data in table t2 by calling function REFRESH_COLUMNS:

```sql
=> SELECT REFRESH_COLUMNS ('t2','b', 'REBUILD');

    REFRESH_COLUMNS
-------------------
  refresh_columns completed
   (1 row)
```

In this example, REFRESH_COLUMNS is called with the optional argument REBUILD. This argument specifies to replace all data in SET USING column b. It is generally good practice to call REFRESH_COLUMNS with REBUILD on any new SET USING column. For details, see REFRESH_COLUMNS.

5. View data in refreshed column b, whose data is obtained from table t1 as specified in the column's SET USING query:
Altering Table Definitions

You can modify a table's definition with ALTER TABLE, in response to evolving database schema requirements. Changing a table definition is often more efficient than staging data in a temporary table, consuming fewer resources and less storage.

See Also

- For column-level changes, see Managing Table Columns.
- For details about changing and reorganizing table partitions, see Partitioning Existing Table Data.

Adding Table Columns

You add a column to a persistent table with ALTER TABLE...ADD COLUMN:

```
ALTER TABLE
ADD COLUMN [IF NOT EXISTS] column datatype
[column-constraint]
[ENCODING encoding-type]
[PROJECTIONS (projections-list) | ALL PROJECTIONS ]
```

Note:
Before you add columns to a table, verify that all its superprojections are up to date.
**Table Locking**

When you use `ADD COLUMN` to alter a table, Vertica takes an O lock on the table until the operation completes. The lock prevents DELETE, UPDATE, INSERT, and COPY statements from accessing the table. The lock also blocks SELECT statements issued at SERIALIZABLE isolation level, until the operation completes.

Adding a column to a table does not affect **K-safety** of the physical schema design.

You can add columns when nodes are down.

**Adding New Columns to Projections**

When you add a column to a table, Vertica automatically adds the column to superprojections of that table. The `ADD...COLUMN` clause can also specify to add the column to one or more non-superprojections, with one of these options:

- **PROJECTIONS (projections-list)**: Adds the new column to one or more projections of this table, specified as a comma-delimited list of projection **base names**. Vertica adds the column to all buddies of each projection. The projection list cannot include projections with pre-aggregated data such as live aggregate projections; otherwise, Vertica rolls back the `ALTER TABLE` statement.

- **ALL PROJECTIONS** adds the column to all projections of this table, excluding projections with pre-aggregated data.

For example, the `store_orders` table has two projections—superprojection `store_orders_super`, and user-created projection `store_orders_p`. The following `ALTER TABLE...ADD COLUMN` statement adds column `expected_ship_date` to the `store_orders` table. Because the statement omits the PROJECTIONS option, Vertica adds the column only to the table's superprojection:

```sql
=> ALTER TABLE public.store_orders ADD COLUMN expected_ship_date date;
ALTER TABLE
=> SELECT projection_column_name, projection_name FROM projection_columns WHERE table_name ILIKE 'store_orders'
ORDER BY projection_name , projection_column_name;
                  projection_column_name | projection_name
---------------------------------------------------------------
                   order_date | store_orders_p_b0
                   order_no  | store_orders_p_b0
                  ship_date  | store_orders_p_b0
                  order_date  | store_orders_p_b1
```
The following `ALTER TABLE...ADD COLUMN` statement includes the `PROJECTIONS` option. This specifies to include projection `store_orders_p` in the add operation. Vertica adds the new column to this projection and the table's superprojection:

```
=> ALTER TABLE public.store_orders ADD COLUMN delivery_date date PROJECTIONS (store_orders_p);
=> SELECT projection_column_name, projection_name FROM projection_columns WHERE table_name ILIKE 'store_orders'
    ORDER BY projection_name, projection_column_name;
```

<table>
<thead>
<tr>
<th>projection_column_name</th>
<th>projection_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>delivery_date</td>
<td>store_orders_p0</td>
</tr>
<tr>
<td>order_date</td>
<td>store_orders_p0</td>
</tr>
<tr>
<td>order_no</td>
<td>store_orders_p0</td>
</tr>
<tr>
<td>ship_date</td>
<td>store_orders_p0</td>
</tr>
<tr>
<td>delivery_date</td>
<td>store_orders_p1</td>
</tr>
<tr>
<td>order_date</td>
<td>store_orders_p1</td>
</tr>
<tr>
<td>order_no</td>
<td>store_orders_p1</td>
</tr>
<tr>
<td>ship_date</td>
<td>store_orders_p1</td>
</tr>
<tr>
<td>delivery_date</td>
<td>store_orders_super</td>
</tr>
<tr>
<td>expected_ship_date</td>
<td>store_orders_super</td>
</tr>
<tr>
<td>order_date</td>
<td>store_orders_super</td>
</tr>
<tr>
<td>order_no</td>
<td>store_orders_super</td>
</tr>
<tr>
<td>ship_date</td>
<td>store_orders_super</td>
</tr>
<tr>
<td>shipper</td>
<td>store_orders_super</td>
</tr>
</tbody>
</table>

(14 rows)

### Updating Associated Table Views

Adding new columns to a table that has an associated view does not update the view's result set, even if the view uses a wildcard (*) to represent all table columns. To incorporate new columns, you must recreate the view.

### Dropping Table Columns

`ALTER TABLE...DROP COLUMN` drops the specified table column and the ROS containers that correspond to the dropped column:

```
ALTER TABLE [schema.]table DROP [ COLUMN ] [IF EXISTS] column [CASCADE | RESTRICT]
```
After the drop operation completes, data backed up from the current epoch onward recovers without the column. Data recovered from a backup that precedes the current epoch re-add the table column. Because drop operations physically purge object storage and catalog definitions (table history) from the table, AT EPOCH (historical) queries return nothing for the dropped column.

The altered table retains its object ID.

**Note:**
Drop column operations can be fast because these catalog-level changes do not require data reorganization, so Vertica can quickly reclaim disk storage.

**Restrictions**

- You cannot drop or alter a primary key column or a column that participates in the table partitioning clause.
- You cannot drop the first column of any projection sort order, or columns that participate in a projection segmentation expression.
- In Enterprise mode, all nodes must be up. This restriction does not apply to Eon mode.
- You cannot drop a column associated with an access policy. Attempts to do so produce the following error:
  
  ```
  ERROR 6482: Failed to parse Access Policies for table "t1"
  ```

**Using CASCADE to Force a Drop**

If the table column to drop has dependencies, you must qualify the DROP COLUMN clause with the CASCADE option. For example, the target column might be specified in a projection sort order. In this and other cases, DROP COLUMN...CASCADE handles the dependency by reorganizing catalog definitions or dropping a projection. In all cases, CASCADE performs the minimal reorganization required to drop the column.

Use CASCADE to drop a column with the following dependencies:

<table>
<thead>
<tr>
<th>Dropped column dependency</th>
<th>CASCADE behavior</th>
</tr>
</thead>
<tbody>
<tr>
<td>Any constraint</td>
<td>Vertica drops the column when a FOREIGN KEY constraint depends on a UNIQUE or PRIMARY KEY constraint on the referenced columns.</td>
</tr>
</tbody>
</table>
Vertica truncates projection sort order up to and including the projection that is dropped without impact on physical storage for other columns and then drops the specified column. For example if a projection's columns are in sort order (a,b,c), dropping column b causes the projection's sort order to be just (a), omitting column (c).

The column to drop is integral to the projection definition. If possible, Vertica drops the projection as long as doing so does not compromise K-safety; otherwise, the transaction rolls back.

See Dropping a Column Referenced as Default, below.

### Dropping a Column Referenced as Default

You might want to drop a table column that is referenced by another column as its default value. For example, the following table is defined with two columns, a and b; where b gets its default value from column a:

```
=> CREATE TABLE x (a int) UNSEGMENTED ALL NODES;
CREATE TABLE
=> ALTER TABLE x ADD COLUMN b int DEFAULT a;
ALTER TABLE
```

In this case, dropping column a requires the following procedure:

1. Remove the default dependency through ALTER COLUMN .. DROP DEFAULT:
   ```
   => ALTER TABLE x ALTER COLUMN b DROP DEFAULT;
   ```

2. Create a replacement superprojection for the target table if one or both of the following conditions is true:
   - The target column is the table's first sort order column. If the table has no explicit sort order, the default table sort order specifies the first table column as the first sort order column. In this case, the new superprojection must specify a sort order that excludes the target column.

#### Table: Dropped column dependency and CASCADE behavior

<table>
<thead>
<tr>
<th>Dropped column dependency</th>
<th>CASCADE behavior</th>
</tr>
</thead>
<tbody>
<tr>
<td>Specified in projection sort order</td>
<td>Vertica truncates projection sort order up to and including the projection that is dropped without impact on physical storage for other columns and then drops the specified column. For example if a projection's columns are in sort order (a,b,c), dropping column b causes the projection's sort order to be just (a), omitting column (c).</td>
</tr>
<tr>
<td>Specified in a projection segmentation expression</td>
<td>The column to drop is integral to the projection definition. If possible, Vertica drops the projection as long as doing so does not compromise K-safety; otherwise, the transaction rolls back.</td>
</tr>
<tr>
<td>Referenced as default value of another column</td>
<td>See Dropping a Column Referenced as Default, below.</td>
</tr>
</tbody>
</table>
If the table is segmented, the target column is specified in the segmentation expression. In this case, the new superprojection must specify a segmentation expression that excludes the target column.

Given the previous example, table x has a default sort order of (a,b). Because column a is the table's first sort order column, you must create a replacement superprojection that is sorted on column b:

```sql
=> CREATE PROJECTION x_p1 as select * FROM x ORDER BY b UNSEGMENTED ALL NODES;
```

3. Run **START_REFRESH**:

```sql
=> SELECT START_REFRESH();
START_REFRESH
-----------------------------------------------
Starting refresh background process.
(1 row)
```

4. Run **MAKE_AHM_NOW**:

```sql
=> SELECT MAKE_AHM_NOW();
MAKE_AHM_NOW
-----------------------------
AHM set (New AHM Epoch: 1231)
(1 row)
```

5. Drop the column:

```sql
=> ALTER TABLE x DROP COLUMN a CASCADE;
```

Vertica implements the CASCADE directive as follows:

- Drops the original superprojection for table x (x_super).
- Updates the replacement superprojection x_p1 by dropping column a.

**Examples**

The following series of commands successfully drops a BYTEA data type column:

```sql
=> CREATE TABLE t (x BYTEA(65000), y BYTEA, z BYTEA(1));
CREATE TABLE
=> ALTER TABLE t DROP COLUMN y;
ALTER TABLE
=> SELECT y FROM t;
ERROR 2624: Column "y" does not exist
=> ALTER TABLE t DROP COLUMN x RESTRICT;
ALTER TABLE
```
The following series of commands tries to drop a FLOAT(8) column and fails because there are not enough projections to maintain K-safety.

```
=> SELECT x FROM t;
ERROR 2624: Column "x" does not exist
=> SELECT * FROM t;
z
---
(0 rows)
=> DROP TABLE t CASCADE;
DROP TABLE
```

**Altering Constraint Enforcement**

`ALTER_TABLE...ALTERCONSTRAINT` can enable or disable enforcement of primary key, unique, and check constraints. You must qualify this clause with the keyword ENABLED or DISABLED:

- **ENABLED** enforces the specified constraint.
- **DISABLED** disables enforcement of the specified constraint.

For example:

```
ALTER TABLE public.new_sales ALTER CONSTRAINT C_PRIMARY ENABLED;
```

For details, see **Constraint Enforcement**.

**Renaming Tables**

`ALTER_TABLE...RENAME TO` renames one or more tables. Renamed tables retain their original OIDs.

You rename multiple tables by supplying two comma-delimited lists. Vertica maps the names according to their order in the two lists. Only the first list can qualify table names with a schema. For example:
ALTER TABLE S1.T1, S1.T2 RENAME TO U1, U2;

The RENAME TO parameter is applied atomically: all tables are renamed, or none of them. For example, if the number of tables to rename does not match the number of new names, none of the tables is renamed.

Caution:
If a table is referenced by a view, renaming it causes the view to fail, unless you create another table with the previous name to replace the renamed table.

Using Rename to Swap Tables Within a Schema

You can use ALTER TABLE...RENAME TO to swap tables within the same schema, without actually moving data. You cannot swap tables across schemas.

The following example swaps the data in tables T1 and T2 through intermediary table temp:

1. t1 to temp
2. t2 to t1
3. temp to t2

=> DROP TABLE IF EXISTS temp, t1, t2;
=> CREATE TABLE t1 (original_name varchar(24));
=> CREATE TABLE t2 (original_name varchar(24));
=> INSERT INTO t1 VALUES ('original name t1');
OUTPUT
----------
1
(1 row)
=> INSERT INTO t2 VALUES ('original name t2');
OUTPUT
----------
1
(1 row)
=> COMMIT;
=> ALTER TABLE t1, t2, temp RENAME TO temp, t1, t2;
=> SELECT * FROM t1, t2;
   original_name | original_name
---------------+---------------

Vertica Analytic Database (9.3.x)
Moving Tables to Another Schema

`ALTER_TABLE...SET_SCHEMA` moves a table from one schema to another. Vertica automatically moves all projections that are anchored to the source table to the destination schema. It also moves all IDENTITY and AUTO_INCREMENT columns to the destination schema.

Moving a table across schemas requires that you have USAGE privileges on the current schema and CREATE privileges on destination schema. You can move only one table between schemas at a time. You cannot move temporary tables across schemas.

**Name Conflicts**

If a table of the same name or any of the projections that you want to move already exist in the new schema, the statement rolls back and does not move either the table or any projections. To work around name conflicts:

1. Rename any conflicting table or projections that you want to move.
2. Run `ALTER_TABLE...SET_SCHEMA` again.

**Note:**

Vertica lets you move system tables to system schemas. Moving system tables could be necessary to support designs created through the [Database Designer](https://vertica.com/docs/vertica-manual/

**Example**

The following example moves table T1 from schema S1 to schema S2. All projections that are anchored on table T1 automatically move to schema S2:

```
=> ALTER TABLE S1.T1 SET SCHEMA S2;
```
Changing Table Ownership

As a superuser or table owner, you can reassign table ownership with `ALTER TABLE...OWNER TO`, as follows:

```
ALTER TABLE [schema.]table-name OWNER TO owner-name
```

Changing table ownership is useful when moving a table from one schema to another. Ownership reassignment is also useful when a table owner leaves the company or changes job responsibilities. Because you can change the table owner, the tables won't have to be completely rewritten, you can avoid loss in productivity.

Changing table ownership automatically causes the following changes:

- Grants on the table that were made by the original owner are dropped and all existing privileges on the table are revoked from the previous owner. Changes in table ownership has no effect on schema privileges.
- Ownership of dependent `IDENTITY/AUTO-INCREMENT` sequences are transferred with the table. However, ownership does not change for named sequences created with `CREATE SEQUENCE`. To transfer ownership of these sequences, use `ALTER SEQUENCE`.
- New table ownership is propagated to its projections.

**Example**

In this example, user Bob connects to the database, looks up the tables, and transfers ownership of table `t33` from himself to user Alice.

```
=> \c - Bob
You are now connected as user "Bob".
=> \d
  Schema   | Name  | Kind | Owner  | Comment
----------+-------+------+--------+---------
  public  | applog | table | dbadmin|         
  public  | t33    | table | Bob    |         
(2 rows)
=> ALTER TABLE t33 OWNER TO Alice;
ALTER TABLE
```

When Bob looks up database tables again, he no longer sees table `t33`:

```
=> \d
List of tables
```

```
List of tables
```
When user Alice connects to the database and looks up tables, she sees she is the owner of table t33.

```
=> \c - Alice
You are now connected as user "Alice".
=> \d
  List of tables
  Schema | Name | Kind | Owner | Comment
  ---------------------------------------
public | applog | table | dbadmin | 
(1 row)
```

Alice or a superuser can transfer table ownership back to Bob. In the following case a superuser performs the transfer.

```
=> \c - dbadmin
You are now connected as user "dbadmin".
=> ALTER TABLE t33 OWNER TO Bob;
ALTER TABLE
=> \d
  List of tables
  Schema | Name | Kind | Owner | Comment
  ---------------------------------------
public | applog | table | dbadmin | 
public | comments | table | dbadmin | 
public | t33 | table | Bob | 
s1 | t1 | table | User1 | 
(4 rows)
```

You can also query system table `V_CATALOG.TABLES` to view table and owner information. Note that a change in ownership does not change the table ID.

In the below series of commands, the superuser changes table ownership back to Alice and queries the TABLES system table.

```
=> ALTER TABLE t33 OWNER TO Alice;
ALTER TABLE
=> SELECT table_schema_id, table_schema, table_id, table_name, owner_id, owner_name FROM tables;
table_schema_id | table_schema | table_id | table_name | owner_id | owner_name
-----------------------------------------------
45035996273704968 | public | 45035996273713634 | applog | 45035996273704962 | dbadmin
45035996273704968 | public | 45035996273724496 | comments | 45035996273704962 | dbadmin
45035996273730528 | s1 | 45035996273730548 | t1 | 45035996273730516 | User1
45035996273704968 | public | 45035996273795846 | t33 | 45035996273724576 | Alice
(5 rows)
```

Now the superuser changes table ownership back to Bob and queries the TABLES table again. Nothing changes but the `owner_name` row, from Alice to Bob.
ALTER TABLE t33 OWNER TO Bob;

```
=> SELECT table_schema_id, table_schema, table_id, table_name, owner_id, owner_name FROM tables;

<table>
<thead>
<tr>
<th>table_schema_id</th>
<th>table_schema</th>
<th>table_id</th>
<th>table_name</th>
<th>owner_id</th>
<th>owner_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>45035996273704968</td>
<td>public</td>
<td>45035996273713634</td>
<td>applog</td>
<td>45035996273704962</td>
<td>dbadmin</td>
</tr>
<tr>
<td>45035996273704968</td>
<td>public</td>
<td>45035996273724496</td>
<td>comments</td>
<td>45035996273704962</td>
<td>dbadmin</td>
</tr>
<tr>
<td>45035996273704968</td>
<td>s1</td>
<td>45035996273730548</td>
<td>t1</td>
<td>45035996273730516</td>
<td>User1</td>
</tr>
<tr>
<td>45035996273704968</td>
<td>public</td>
<td>450359962737393876</td>
<td>foo</td>
<td>45035996273724576</td>
<td>Alice</td>
</tr>
<tr>
<td>45035996273704968</td>
<td>public</td>
<td>45035996273795846</td>
<td>t33</td>
<td>45035996273714428</td>
<td>Bob</td>
</tr>
</tbody>
</table>
```
(5 rows)
```
Sequences

Sequences let you set the default values of columns to sequential integer values. Sequences guarantee uniqueness, and avoid constraint enforcement problems and overhead. Sequences are especially useful for primary key columns.

While sequence object values are guaranteed to be unique, they are not guaranteed to be contiguous, so you might interpret the returned values as missing. For example, two nodes can increment a sequence at different rates. The node with a heavier processing load increments the sequence, but the values are not contiguous with those being incremented on a node with less processing.

Vertica supports the following sequence types:

- **Named sequences** are database objects that generates unique numbers in sequential ascending or descending order. Named sequences are defined independently through `CREATE SEQUENCE` statements, and are managed independently of the tables that reference them. A table can set the default values of one or more columns to named sequences.

- **AUTO_INCREMENT/IDENTITY column sequences**: Column constraints `AUTO_INCREMENT` and `IDENTITY` are synonyms that specify to increment or decrement a column's value as new rows are added. This sequence type is table-dependent and does not persist independently. A table can contain only one `AUTO_INCREMENT` or `IDENTITY` column.

Sequence Types Compared

The following table lists the differences between the two sequence types:

<table>
<thead>
<tr>
<th>Supported Behavior</th>
<th>Named Sequence</th>
<th>AUTO_INCREMENT/IDENTITY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Default cache value 250K</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>Set initial cache</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>Define start value</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>Specify increment unit</td>
<td>•</td>
<td>•</td>
</tr>
</tbody>
</table>
### Supported Behavior

<table>
<thead>
<tr>
<th>Supported Behavior</th>
<th>Named Sequence</th>
<th>AUTO_INCREMENT/IDENTITY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Exists as an independent object</td>
<td>•</td>
<td></td>
</tr>
<tr>
<td>Exists only as part of table</td>
<td></td>
<td>•</td>
</tr>
<tr>
<td>Create as column constraint</td>
<td></td>
<td>•</td>
</tr>
<tr>
<td>Requires name</td>
<td>•</td>
<td></td>
</tr>
<tr>
<td>Use in expressions</td>
<td>•</td>
<td></td>
</tr>
<tr>
<td>Unique across tables</td>
<td>•</td>
<td></td>
</tr>
<tr>
<td>Change parameters</td>
<td>•</td>
<td></td>
</tr>
<tr>
<td>Move to different schema</td>
<td>•</td>
<td></td>
</tr>
<tr>
<td>Set to increment or decrement</td>
<td>•</td>
<td></td>
</tr>
<tr>
<td>Grant privileges to object</td>
<td>•</td>
<td></td>
</tr>
<tr>
<td>Specify minimum value</td>
<td>•</td>
<td></td>
</tr>
<tr>
<td>Specify maximum value</td>
<td>•</td>
<td></td>
</tr>
</tbody>
</table>

### Named Sequences

*Named sequences* are sequences that are defined by `CREATE SEQUENCE`. While you can set the value of a table column to a named sequence, a named sequence, unlike AUTO_INCREMENT and IDENTITY sequences, exists independently of the table.

Named sequences are used most often when an application requires a unique identifier in a table or an expression. After a named sequence returns a value, it never returns the same value again in the same session.

### Creating and Using Named Sequences

You create a named sequence with `CREATE SEQUENCE`. The statement requires only a sequence name; all other parameters are optional. To create a sequence, a user must have CREATE privileges on a schema that contains the sequence.
The following example creates an ascending named sequence, my_seq, starting at the value 100:

```sql
=> CREATE SEQUENCE my_seq START 100;
```

### Incrementing and Decrementing a Sequence

When you create a named sequence object, you can also specify its increment or decrement value by setting its `INCREMENT` parameter. If you omit this parameter, as in the previous example, the default is set to 1.

You increment or decrement a sequence by calling the function `NEXTVAL` on it—either directly on the sequence itself, or indirectly by adding new rows to a table that references the sequence. When called for the first time on a new sequence, `NEXTVAL` initializes the sequence to its start value. Vertica also creates a cache for the sequence. Subsequent `NEXTVAL` calls on the sequence increment its value.

The following call to `NEXTVAL` initializes the new `my_seq` sequence to 100:

```sql
=> SELECT NEXTVAL('my_seq');
nextval
-------
  100
(1 row)
```

### Getting a Sequence's Current Value

You can obtain the current value of a sequence by calling `CURRVAL` on it. For example:

```sql
=> SELECT CURRVAL('my_seq');
CURRVAL
-------
  100
(1 row)
```

**Note:**

`CURRVAL` returns an error if you call it on a new sequence that has not yet been initialized by `NEXTVAL`, or an existing sequence that has not yet been accessed in a new session. For example:

```sql
=> CREATE SEQUENCE seq2;
CREATE SEQUENCE
```
Referencing Sequences in Tables

A table can set the default values of any column to a named sequence. The table creator must have the following privileges: SELECT on the sequence, and USAGE on its schema.

In the following example, column id gets its default values from named sequence my_seq:

```sql
=> CREATE TABLE customer (id INTEGER DEFAULT my_seq.NEXTVAL,
                          lname VARCHAR(25),
                          fname VARCHAR(25),
                          membership_card INTEGER
                     );
```

For each row that you insert into table customer, the sequence invokes the NEXTVAL function to set the value of the id column. For example:

```sql
=> INSERT INTO customer VALUES (default, 'Carr', 'Mary', 87432);
=> INSERT INTO customer VALUES (default, 'Diem', 'Nga', 87433);
=> COMMIT;
```

For each row, the insert operation invokes NEXTVAL on the sequence my_seq, which increments the sequence to 101 and 102, and sets the id column to those values:

```sql
=> SELECT * FROM customer;
  id  | lname | fname | membership_card
      |-------|-------|-------------------
   101 | Carr  | Mary  | 87432
   102 | Diem  | Nga   | 87433
(2 row)
```

Distributing Named Sequences

When you create a named sequence, its CACHE parameter determines the number of sequence values each node maintains during a session. The default cache value is 250K, so each node reserves 250,000 values per session for each sequence. The default cache size provides an efficient means for large insert or copy operations.

If sequence caching is set to a lower number, nodes are liable to request a new set of cache values more frequently. While it supplies new cache, Vertica must lock the catalog. Until Vertica releases the lock, other database activities such as table inserts are blocked, which can adversely affect overall performance.
When a new session starts, node caches are initially empty. By default, the initiator node requests and reserves cache for all nodes in a cluster. You can change this default so each node requests its own cache, by setting configuration parameter ClusterSequenceCacheMode to 0.

For information on how Vertica requests and distributes cache among all nodes in a cluster, refer to Sequence Caching.

Effects of Distributed Sessions

Vertica distributes a session across all nodes. The first time a cluster node calls the function NEXTVAL on a sequence to increment (or decrement) its value, the node requests its own cache of sequence values. The node then maintains that cache for the current session. As other nodes call NEXTVAL, they too create and maintain their own cache of sequence values.

During a session, nodes call NEXTVAL independently and at different frequencies. Each node uses its own cache to populate the sequence. All sequence values are guaranteed to be unique, but can be out of order with a NEXTVAL statement executed on another node. As a result, sequence values are often non-contiguous.

In all cases, increments a sequence only once per row. Thus, if the same sequence is referenced by multiple columns, NEXTVAL sets all columns in that row to the same value. This applies to rows of joined tables.

Calculating Named Sequences

Vertica calculates the current value of a sequence as follows:

- At the end of every statement, the state of all sequences used in the session is returned to the initiator node.
- The initiator node calculates the maximum CURRVAL of each sequence across all states on all nodes.
- This maximum value is used as CURRVAL in subsequent statements until another NEXTVAL is invoked.

Losing Sequence Values

Sequence values in cache can be lost in the following situations:
If a statement fails after `NEXTVAL` is called (thereby consuming a sequence value from the cache), the value is lost.

If a disconnect occurs (for example, dropped session), any remaining values in cache that have not been returned through `NEXTVAL` are lost.

When the initiator node distributes a new block of cache to each node where one or more nodes has not used up its current cache allotment. For information on this scenario, refer to `Sequence Caching`.

You can recover lost sequence values by using `ALTER SEQUENCE...RESTART`, which resets the sequence to the specified value in the next session.

**Caution:**
Using `ALTER SEQUENCE` to set a sequence start value below its current value can result in duplicate keys.

### Altering Sequences

`ALTER SEQUENCE` can change a named sequence in two ways:

- Reset parameters that control sequence behavior—for example, its start value, or range of minimum and maximum values. These changes take effect only when you start a new database session.
- Reset sequence name, schema, or ownership. These changes take effect immediately.

**Note:**
The same `ALTER SEQUENCE` statement cannot make both types of changes.

### Changing Sequence Behavior

`ALTER SEQUENCE` can change one or more sequence attributes through the following parameters:

<table>
<thead>
<tr>
<th>These parameters...</th>
<th>Control...</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>INCREMENT</code></td>
<td>How much to increment or decrement the sequence on each call to <code>NEXTVAL</code>.</td>
</tr>
<tr>
<td><code>MINVALUE/MAXVALUE</code></td>
<td>The range of valid integers.</td>
</tr>
<tr>
<td><strong>RESTART</strong></td>
<td>The sequence value on its next call to NEXTVAL.</td>
</tr>
<tr>
<td>-------------</td>
<td>-----------------------------------------------</td>
</tr>
<tr>
<td><strong>CACHE/NO CACHE</strong></td>
<td>How many sequence numbers are pre-allocated and stored in memory for faster access.</td>
</tr>
<tr>
<td><strong>CYCLE/NO CYCLE</strong></td>
<td>Whether the sequence wraps when its minimum or maximum values are reached.</td>
</tr>
</tbody>
</table>

These changes take effect only when you start a new database session. For example, if you create a named sequence `my_sequence` that starts at 10 and increments by 1 (the default), each sequence call to NEXTVAL increments its value by 1:

```
=> CREATE SEQUENCE my_sequence START 10;
=> SELECT NEXTVAL('my_sequence');
   nextval
   -------
    10  (1 row)
=> SELECT NEXTVAL('my_sequence');
   nextval
   -------
    11  (1 row)
```

The following `ALTER SEQUENCE` statement specifies to restart the sequence at 50:

```
=> ALTER SEQUENCE my_sequence RESTART WITH 50;
```

However, this change has no effect in the current session. The next call to NEXTVAL increments the sequence to 12:

```
=> SELECT NEXTVAL('my_sequence');
   NEXTVAL
   -------
    12  (1 row)
```

The sequence restarts at 50 only after you start a new database session:

```
=> \q
$ vsq1
Welcome to vsq1, the Vertica Analytic Database interactive terminal.
=> SELECT NEXTVAL('my_sequence');
   NEXTVAL
   -------
     50  (1 row)
```
Changing Sequence Name, Schema, and Ownership

You can use ALTER SEQUENCE to make the following changes to a named sequence:

- Rename it.
- Move it to another schema.
- Reassign ownership.

Each of these changes requires separate ALTER SEQUENCE statements. These changes take effect immediately.

For example, the following statement renames a sequence from my_seq to serial:

```sql
=> ALTER SEQUENCE s1.my_seq RENAME TO s1.serial;
```

This statement moves sequence s1.serial to schema s2:

```sql
=> ALTER SEQUENCE s1.my_seq SET SCHEMA TO s2;
```

The following statement reassigns ownership of s2.serial to another user:

```sql
=> ALTER SEQUENCE s2.serial OWNER TO bertie;
```

**Note:**
Only a superuser or the sequence owner can change its ownership. Reassignment does not transfer grants from the original owner to the new owner. Grants made by the original owner are dropped.

Dropping Sequences

Use DROP SEQUENCE to remove a named sequence. For example:

```sql
=> DROP SEQUENCE my_sequence;
```

You cannot drop a sequence if one of the following conditions is true:

- Other objects depend on the sequence. DROP SEQUENCE does not support cascade operations.
- A column's DEFAULT expression references the sequence. Before dropping the sequence, you must remove all column references to it.
AUTO_INCREMENT and IDENTITY Sequences

Column constraints AUTO_INCREMENT and IDENTITY are synonyms that associate a column with a sequence. This sequence automatically increments the column value as new rows are added.

You define an AUTO_INCREMENT/IDENTITY column in a table as follows:

```sql
CREATE TABLE table-name...
  (column-name (AUTO_INCREMENT | IDENTITY) [(args)], ...)
```

where `args` is 1 to 3 optional arguments that let you control sequence behavior (see Arguments below).

AUTO_INCREMENT/IDENTITY sequences are owned by the table in which they are defined, and do not exist outside that table. Unlike named sequences, you cannot manage an AUTO_INCREMENT/IDENTITY sequence with ALTER SEQUENCE. For example, you cannot change the schema of an AUTO_INCREMENT/IDENTITY sequence independently of its table. If you move the table to another schema, the sequence automatically moves with it.

You can obtain the last value generated for an AUTO_INCREMENT/IDENTITY sequence by calling Vertica meta-function LAST_INSERT_ID.

Arguments

AUTO_INCREMENT/IDENTITY constraints can take between 0 and three arguments. These arguments let you specify the column's start value, how much it increments or decrements, and how many unique numbers each node caches per session.

You specify these arguments as follows:

<table>
<thead>
<tr>
<th># arguments</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>None</td>
<td>The following default settings apply:</td>
</tr>
<tr>
<td></td>
<td>• The starting value is 1.</td>
</tr>
<tr>
<td></td>
<td>• Values increment by at least 1.</td>
</tr>
<tr>
<td></td>
<td>• Each node caches 250,000 unique numbers per session for this sequence.</td>
</tr>
<tr>
<td>1</td>
<td>Specifies how many unique numbers each node can cache per session,</td>
</tr>
</tbody>
</table>
as follows:

- >1 specifies how many unique numbers each node caches per session.
- 0 or 1 specifies to disable caching.

**IDENTITY(cache)**

**Default:** 250,000

<table>
<thead>
<tr>
<th>2 or 3</th>
<th>Set as follows:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>{AUTO_INCREMENT _ IDENTITY( start, increment[, cache]) }</td>
</tr>
</tbody>
</table>

- **start**: The first value that is set for this column.
  
  **Default:** 1

- **increment**: A positive or negative integer that specifies the minimum amount to increment or decrement the column value from its value in the previous row.
  
  **Default:** 1

**Important:**

Setting this argument to a value of X guarantees that column values always increment by at least X. However, column values can sometimes increment by more than X unless you also set the cache value to 0 or 1 (no cache).

- **cache**: One of the following:
  
  - >1 specifies how many unique numbers each node can cache per session for this sequence.
  - 0 or 1 specifies to disable caching.
  
  **Default:** 250,000

For details, see **Sequence Caching**.

**Restrictions**

The following restrictions apply to AUTO_INCREMENT/IDENTITY columns:
A table can contain only one AUTO_INCREMENT/IDENTITY column.

**Note:**
A table with an AUTO_INCREMENT/IDENTITY column can also contain one or more columns that are set to named sequences.

- AUTO_INCREMENT/IDENTITY values are never rolled back, even if a transaction that tries to insert a value into a table is not committed.
- You cannot change the value of an AUTO_INCREMENT/IDENTITY column.

**Examples**

The following example shows how to use the IDENTITY column-constraint to create a table with an ID column. The ID column has an initial value of 1. It is incremented by 1 every time a row is inserted.

1. **Create table** *Premium_Customer*:

```sql
=> CREATE TABLE Premium_Customer(
    ID IDENTITY(1,1),
    lname VARCHAR(25),
    fname VARCHAR(25),
    store_membership_card INTEGER
);
=> INSERT INTO Premium_Customer (lname, fname, store_membership_card)
   VALUES ('Gupta', 'Saleem', 475987);
```

The IDENTITY column has a seed of 1, which specifies the value for the first row loaded into the table, and an increment of 1, which specifies the value that is added to the IDENTITY value of the previous row.

2. **Confirm the row you added and see the ID value**:

```sql
=> SELECT * FROM Premium_Customer;
<table>
<thead>
<tr>
<th>ID</th>
<th>lname</th>
<th>fname</th>
<th>store_membership_card</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Gupta</td>
<td>Saleem</td>
<td>475987</td>
</tr>
</tbody>
</table>
(1 row)
```

3. **Add another row**:

```sql
=> INSERT INTO Premium_Customer (lname, fname, store_membership_card)
   VALUES ('Lee', 'Chen', 598742);
```

4. **Call the Vertica function LAST_INSERT_ID**. The function returns value 2 because you previously inserted a new customer (Chen Lee), and this value is incremented each time a row is inserted:
5. View all the ID values in the Premium_Customer table:

```sql
=> SELECT * FROM Premium_Customer;
ID | lname  | fname  | store_membership_card
---------+--------+--------+-----------------------------------
1   | Gupta  | Saleem | 475987
2   | Lee    | Chen   | 598742
(2 rows)
```

The next three examples illustrate the three valid ways to use IDENTIFY arguments. These examples are valid for the AUTO_INCREMENT argument also.

The first example uses a cache of 100, and the defaults for start value (1) and increment value (1):

```sql
=> CREATE TABLE t1(x IDENTIFY(100), y INT);
```

The next example specifies the start and increment values as 1, and defaults to a cache value of 250,000:

```sql
=> CREATE TABLE t2(y IDENTIFY(1,1), x INT);
```

The third example specifies start and increment values of 1, and a cache value of 100:

```sql
=> CREATE TABLE t3(z IDENTIFY(1,1,100), zx INT);
```

**Sequence Caching**

Caching is similar for all sequence types: named sequences, identity sequences, and auto-increment sequences. To allocate cache among the nodes in a cluster for a given sequences, Vertica uses the following process.

1. By default, when a session begins, the cluster initiator node requests cache for itself and other nodes in the cluster.
2. The initiator node distributes cache to other nodes when it distributes the execution plan.
3. Because the initiator node requests caching for all nodes, only the initiator locks the global catalog for the cache request.
This approach is optimal for handling large INSERT-SELECT and COPY operations. The following figure shows how the initiator request and distributes cache for a named sequence in a three-node cluster, where caching for that sequence is set to 250 K:

Nodes run out of cache at different times. While executing the same query, nodes individually request additional cache as needed.

For new queries in the same session, the initiator might have an empty cache if it used all of its cache to execute the previous query execution. In this case, the initiator requests cache for all nodes.

You can change how nodes obtain sequence caches by setting the configuration parameter ClusterSequenceCacheMode to 0 (disabled). When this parameter is set to 0, all nodes in the cluster request their own cache and catalog lock. However, for initial large INSERT-SELECT and COPY operations, when the cache is empty for all nodes, each node requests cache at the same time. These multiple requests result in multiple simultaneous locks on the global catalog, which can adversely affect performance. For this reason, ClusterSequenceCacheMode should remain set to its default value of 1 (enabled).
The following example compares how different settings of `ClusterSequenceCacheMode` affect how Vertica manages sequence caching. The example assumes a three-node cluster, 250 K caches for each node (the default), and sequence ID values that increment by 1.

<table>
<thead>
<tr>
<th>Workflow step</th>
<th><code>ClusterSequenceCacheMode = 1</code></th>
<th><code>ClusterSequenceCacheMode = 0</code></th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Cache is empty for all nodes.</td>
<td>Cache is empty for all nodes.</td>
</tr>
<tr>
<td></td>
<td>Initiator node requests 250 K cache for each node.</td>
<td>Each node, including initiator, requests its own 250 K cache.</td>
</tr>
<tr>
<td>2</td>
<td>Blocks of cache are distributed to each node as follows:</td>
<td>Each node begins to use its cache as it processes sequence updates.</td>
</tr>
<tr>
<td></td>
<td>• Node 1: 0–250 K</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Node 2: 250 K + 1 to 500 K</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Node 3: 500 K + 1 to 750 K</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>Initiator node and node 3 run out of cache.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Node 2 only uses 250 K +1 to 400 K, 100 K of cache remains from 400 K +1 to 500 K.</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>Executing same statement:</td>
<td>Executing same or new statement:</td>
</tr>
<tr>
<td></td>
<td>• As each node uses up its cache, it requests a new cache allocation.</td>
<td>• As each node uses up its cache, it requests a new cache allocation.</td>
</tr>
<tr>
<td></td>
<td>• If node 2 never uses its cache, the 100-K unused cache becomes a gap in sequence IDs.</td>
<td>• If node 2 never uses its cache, the 100 K unused cache becomes a gap in sequence IDs.</td>
</tr>
<tr>
<td></td>
<td>Executing a new statement in same session, if initiator node cache is empty:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• It requests and distributes new cache blocks for all nodes.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Nodes receive a new cache before the old cache is used, creating a gap in ID sequencing.</td>
<td></td>
</tr>
</tbody>
</table>
Merging Table Data

**MERGE** statements can perform **update** and **insert** operations on a target table based on the results of a join with a source data set. The join can match a source row with only one target row; otherwise, Vertica returns an error.

**MERGE** has the following syntax:

```
MERGE INTO target-table USING source-dataset ON join-condition
    [ matching-clause ]
```

Merge operations have at least three components:

- The target table on which to perform update and insert operations. **MERGE** takes an X (exclusive) lock on the target table until the merge operation is complete.
- **Join to another data set**, one of the following: a table, view, or subquery result set.
- One or both matching clauses: **WHEN MATCHED THEN UPDATE_SET** and **WHEN NOT MATCHED THEN INSERT**.

Basic MERGE Example

In this example, a merge operation involves two tables:

- **visits_daily** logs daily restaurant traffic, and is updated with each customer visit. Data in this table is refreshed every 24 hours.
- **visits_history** stores the history of customer visits to various restaurants, accumulated over an indefinite time span.

Each night, you merge the daily visit count from **visits_daily** into **visits_history**. The merge operation modifies the target table in two ways:

- Updates existing customer data.
- Inserts new rows of data for first-time customers.

One **MERGE** statement executes both operations as a single (upsert) transaction.

Source and Target Tables

The source and target tables **visits_daily** and **visits_history** are defined as follows:
CREATE TABLE public.visits_daily (
    customer_id int,
    location_name varchar(20),
    visit_time time(0) DEFAULT (now())::timetz(6)
);

CREATE TABLE public.visits_history (
    customer_id int,
    location_name varchar(20),
    visit_count int
);

Table visits_history contains rows of three customers who between them visited two restaurants, Etoile and LaRosa:

```sql
=> SELECT * FROM visits_history ORDER BY customer_id, location_name;
```

<table>
<thead>
<tr>
<th>customer_id</th>
<th>location_name</th>
<th>visit_count</th>
</tr>
</thead>
<tbody>
<tr>
<td>1001</td>
<td>Etoile</td>
<td>2</td>
</tr>
<tr>
<td>1002</td>
<td>La Rosa</td>
<td>4</td>
</tr>
<tr>
<td>1004</td>
<td>Etoile</td>
<td>1</td>
</tr>
</tbody>
</table>

(3 rows)

By close of business, table visits_daily contains three rows of restaurant visits:

```sql
=> SELECT * FROM visits_daily ORDER BY customer_id, location_name;
```

<table>
<thead>
<tr>
<th>customer_id</th>
<th>location_name</th>
<th>visit_time</th>
</tr>
</thead>
<tbody>
<tr>
<td>1001</td>
<td>Etoile</td>
<td>18:19:29</td>
</tr>
<tr>
<td>1003</td>
<td>Lux Cafe</td>
<td>08:07:00</td>
</tr>
<tr>
<td>1004</td>
<td>La Rosa</td>
<td>11:49:20</td>
</tr>
</tbody>
</table>

(3 rows)

**Table Data Merge**

The following MERGE statement merges visits_daily data into visits_history:

- For matching customers, MERGE updates the occurrence count.
- For non-matching customers, MERGE inserts new rows.

```sql
=> MERGE INTO visits_history h USING visits_daily d
ON (h.customer_id=d.customer_id AND h.location_name=d.location_name)
WHEN MATCHED THEN UPDATE SET visit_count = h.visit_count + 1
WHEN NOT MATCHED THEN INSERT (customer_id, location_name, visit_count)
VALUES (d.customer_id, d.location_name, 1);
```

OUTPUT
-------
3
(1 row)
MERGE returns the number of rows updated and inserted. In this case, the returned value specifies three updates and inserts:

- Customer 1001's third visit to Etoile
- New customer 1003's first visit to new restaurant Lux Cafe
- Customer 1004's first visit to La Rosa

If you now query table `visits_history`, the result set shows the merged (updated and inserted) data. Updated and new rows are highlighted:

```
<table>
<thead>
<tr>
<th>customer_id</th>
<th>location_name</th>
<th>visit_count</th>
</tr>
</thead>
<tbody>
<tr>
<td>1001</td>
<td>Etoile</td>
<td>3</td>
</tr>
<tr>
<td>1002</td>
<td>La Rosa</td>
<td>4</td>
</tr>
<tr>
<td>1003</td>
<td>Lux Cafe</td>
<td>1</td>
</tr>
<tr>
<td>1004</td>
<td>Etoile</td>
<td>1</td>
</tr>
<tr>
<td>1004</td>
<td>La Rosa</td>
<td>1</td>
</tr>
</tbody>
</table>
```

**MERGE Source Options**

A MERGE operation joins the target table to one of the following data sources:

- Another table
- View
- Subquery result set

**Merging from Table and View Data**

You merge data from one table into another as follows:

```
MERGE INTO target-table USING { source-table | source-view } join-condition
     matching-clause[ matching-clause ]
```

If you specify a view, Vertica expands the view name to the query that it encapsulates, and uses the result set as the merge source data.

For example, the VMart table `public.product_dimension` contains current and discontinued products. You can move all discontinued products into a separate table `public.product_dimension_discontinued`, as follows:
CREATE TABLE public.product_dimension_discontinued (  
  product_key int,
  product_version int,
  sku_number char(32),
  category_description char(32),
  product_description varchar(128));

MERGE INTO product_dimension_discontinued tgt  
USING product_dimension src ON tgt.product_key = src.product_key  
  AND tgt.product_version = src.product_version  
WHEN NOT MATCHED AND src.discontinued_flag='1' THEN INSERT VALUES  
  (src.product_key,
   src.product_version,
   src.sku_number,
   src.category_description,
   src.product_description);

OUTPUT
----------
  1186
(1 row)

Source table product_dimension uses two columns, product_key and product_version, to identify unique products. The MERGE statement joins the source and target tables on these columns in order to return single instances of non-matching rows. The WHEN NOT MATCHED clause includes a filter (src.discontinued_flag='1'), which reduces the result set to include only discontinued products. The remaining rows are inserted into target table product_dimension_discontinued.

**Merging from a Subquery Result Set**

You can merge into a table the result set that is returned by a subquery, as follows:

MERGE INTO target-table USING (subquery) sq-alias join-condition  
  matching-clause[ matching-clause ]

For example, the VMart table public.product_dimension is defined as follows (DDL truncated):

CREATE TABLE public.product_dimension  
(  
  product_key int NOT NULL,
  product_version int NOT NULL,
  product_description varchar(128),
  sku_number char(32),
  ...
)  
ALTER TABLE public.product_dimension  
ADD CONSTRAINT C_PRIMARY PRIMARY KEY (product_key, product_version) DISABLED;

Columns product_key and product_version comprise the table's primary key. You can modify this table so it contains a single column that concatenates the values of these two
columns. This column can be used to uniquely identify each product, while also maintaining the original values from product_key and product_version.

You populate the new column with a MERGE statement that queries the other two columns:

```sql
=> ALTER TABLE public.product_dimension ADD COLUMN product_ID numeric(8,2);
ALTER TABLE
=> MERGE INTO product_dimension tgt
    USING (SELECT (product_key||'.0'||product_version)::numeric AS pid, sku_number
    FROM product_dimension) src
ON tgt.product_key||'.0'||product_version::numeric=src.pid
WHEN MATCHED THEN UPDATE SET product_ID = src.pid;
OUTPUT ------------
60000 (1 row)
```

The following query verifies that the new column values correspond to the values in product_key and product_version:

```sql
=> SELECT product_ID, product_key, product_version, product_description
    FROM product_dimension
    WHERE category_description = 'Medical'
        AND product_description ILIKE '%diabetes%'
        AND discontinued_flag = 1 ORDER BY product_ID;
```

```
<table>
<thead>
<tr>
<th>product_ID</th>
<th>product_key</th>
<th>product_version</th>
<th>product_description</th>
</tr>
</thead>
<tbody>
<tr>
<td>5836.02</td>
<td>5836</td>
<td>2</td>
<td>Brand #17487 diabetes blood testing kit</td>
</tr>
<tr>
<td>14320.02</td>
<td>14320</td>
<td>2</td>
<td>Brand #43046 diabetes blood testing kit</td>
</tr>
<tr>
<td>18881.01</td>
<td>18881</td>
<td>1</td>
<td>Brand #56743 diabetes blood testing kit</td>
</tr>
</tbody>
</table>
```

(3 rows)

**MERGE Matching Clauses**

MERGE supports one instance of the following matching clauses:

- `WHEN MATCHED THEN UPDATE SET`
- `WHEN NOT MATCHED THEN INSERT`

Each matching clause can specify an additional filter, as described in Update and Insert Filters.

**WHEN MATCHED THEN UPDATE SET**

Updates all target table rows that are joined to the source table, typically with data from the source table:
WHEN MATCHED [ AND update-filter ] THEN UPDATE
   SET { target-column = expression }[,...]

Vertica can execute the join only on unique values in the source table's join column. If the source table's join column contains more than one matching value, the MERGE statement returns with a run-time error.

**WHEN NOT MATCHED THEN INSERT**

WHEN NOT MATCHED THEN INSERT inserts into the target table a new row for each source table row that is excluded from the join:

WHEN NOT MATCHED [ AND insert-filter ] THEN INSERT
   [ ( column-list ) ] VALUES ( values-list )

column-list is a comma-delimited list of one or more target columns in the target table, listed in any order. MERGE maps column-list columns to values-list values in the same order, and each column-value pair must be compatible. If you omit column-list, Vertica maps values-list values to columns according to column order in the table definition.

For example, given the following source and target table definitions:

```
CREATE TABLE t1 (a int, b int, c int);
CREATE TABLE t2 (x int, y int, z int);
```

The following WHEN NOT MATCHED clause implicitly sets the values of the target table columns a, b, and c in the newly inserted rows:

```
MERGE INTO t1 USING t2 ON t1.a=t2.x
   WHEN NOT MATCHED THEN INSERT VALUES (t2.x, t2.y, t2.z);
```

In contrast, the following WHEN NOT MATCHED clause excludes columns t1.b and t2.y from the merge operation. The WHEN NOT MATCHED clause explicitly pairs two sets of columns from the target and source tables: t1.a to t2.x, and t1.c to t2.z. Vertica sets excluded column t1.b to null:

```
MERGE INTO t1 USING t2 ON t1.a=t2.x
   WHEN NOT MATCHED THEN INSERT (a, c) VALUES (t2.x, t2.z);
```
Update and Insert Filters

Each WHEN MATCHED and WHEN NOT MATCHED clause in a MERGE statement can optionally specify an update filter and insert filter, respectively:

| WHEN MATCHED AND update-filter THEN UPDATE ... |
| WHEN NOT MATCHED AND insert-filter THEN INSERT ... |

Vertica also supports Oracle syntax for specifying update and insert filters:

| WHEN MATCHED THEN UPDATE SET column-updates WHERE update-filter |
| WHEN NOT MATCHED THEN INSERT column-values WHERE insert-filter |

Each filter can specify multiple conditions. Vertica handles the filters as follows:

- An update filter is applied to the set of matching rows in the target table that are returned by the MERGE join. For each row where the update filter evaluates to true, Vertica updates the specified columns.
- An insert filter is applied to the set of source table rows that are excluded from the MERGE join. For each row where the insert filter evaluates to true, Vertica adds a new row to the target table with the specified values.

For example, given the following data in tables t11 and t22:

```sql
=> SELECT * FROM t11 ORDER BY pk;
pk | col1 | col2 | SKIP_ME_FLAG
-------------------------------
1   | 2    | 3    | t
2   | 3    | 4    | t
3   | 4    | 5    | f
4   |      | 6    | f
5   | 6    | 7    | t
6   |      | 8    | f
7   | 8    |      | t
(7 rows)
```

```sql
=> SELECT * FROM t22 ORDER BY pk;
pk | col1 | col2
---------------
1   | 2    | 4
2   | 4    | 8
3   | 6    |
4   | 8    | 16
(4 rows)
```

You can merge data from table t11 into table t22 with the following MERGE statement, which includes update and insert filters:
MERGE INTO t22 USING t11 ON ( t11.pk=t22.pk )
WHEN MATCHED
    AND t11.SKIP_ME_FLAG=FALSE AND ( COALESCE (t22.col1<>t11.col1, (t22.col1 is null)<>(t11.col1 is null))
 )
THEN UPDATE SET col1=t11.col1, col2=t11.col2
WHEN NOT MATCHED
    AND t11.SKIP_ME_FLAG=FALSE
THEN INSERT (pk, col1, col2) VALUES (t11.pk, t11.col1, t11.col2);

=> SELECT * FROM t22 ORDER BY pk;
<table>
<thead>
<tr>
<th>pk</th>
<th>col1</th>
<th>col2</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2</td>
<td>4</td>
</tr>
<tr>
<td>2</td>
<td>4</td>
<td>8</td>
</tr>
<tr>
<td>3</td>
<td>4</td>
<td>5</td>
</tr>
<tr>
<td>4</td>
<td></td>
<td>6</td>
</tr>
<tr>
<td>6</td>
<td></td>
<td>8</td>
</tr>
</tbody>
</table>

(5 rows)

Vertica uses the update and insert filters as follows:

- Evaluates all matching rows against the update filter conditions. Vertica updates each row where the following two conditions both evaluate to true:
  - Source column `t11.SKIP_ME_FLAG` is set to false.
  - The `COALESCE` function evaluates to true.
- Evaluates all non-matching rows in the source table against the insert filter. For each row where column `t11.SKIP_ME_FLAG` is set to false, Vertica inserts a new row in the target table.

**MERGE Optimization**

You can improve MERGE performance in several ways:

- Design projections for optimal MERGE performance.
- Facilitate creation of optimized query plans.
- Use source tables that are smaller than target tables.

**Projections for MERGE Operations**

The Vertica query optimizer automatically chooses the best projections to implement a merge operation. A good projection design strategy provides projections that help the
query optimizer avoid extra sort and data transfer operations, and facilitate MERGE performance.

Tip:
You can rely on Database Designer to generate projections that address merge requirements. You can then customize these projections as needed.

For example, the following MERGE statement fragment joins source and target tables tgt and src, respectively, on columns tgt.a and src.b:

```sql
=> MERGE INTO tgt USING src ON tgt.a = src.b ...
```

Vertica can use a local merge join if projections for tables tgt and src use one of the following projection designs, where inputs are presorted by projection ORDER BY clauses:

- Replicated projections are sorted on:
  - Column a for table tgt
  - Column b for table src
- **Segmented** projections are identifiedly segmented on:
  - Column a for table tgt
  - Column b for table src
  - Corresponding segmented columns

### Optimizing MERGE Query Plans

Vertica prepares an optimized query plan if the following conditions are all true:

- The MERGE statement contains both matching clauses `WHEN MATCHED THEN UPDATE SET` and `WHEN NOT MATCHED THEN INSERT`. If the MERGE statement contains only one matching clause, it uses a non-optimized query plan.
- The MERGE statement excludes update and insert filters.
- The target table join column has a unique or primary key constraint. This requirement does not apply to the source table join column.
- Both matching clauses specify all columns in the target table.
- Both matching clauses specify identical source values.

For details on evaluating an EXPLAIN-generated query plan, see MERGE Path.

The examples that follow use a simple schema to illustrate some of the conditions under which Vertica prepares or does not prepare an optimized query plan for MERGE:
CREATE TABLE target(a INT PRIMARY KEY, b INT, c INT) ORDER BY b,a;
CREATE TABLE source(a INT, b INT, c INT) ORDER BY b,a;
INSERT INTO target VALUES(1,2,3);
INSERT INTO target VALUES(2,4,7);
INSERT INTO source VALUES(3,4,5);
INSERT INTO source VALUES(4,6,9);
COMMIT;

Optimized MERGE statement

Vertica can prepare an optimized query plan for the following MERGE statement because:

- The target table's join column `t.a` has a primary key constraint.
- All columns in the target table `(a, b, c)` are included in the UPDATE and INSERT clauses.
- The UPDATE and INSERT clauses specify identical source values: `s.a`, `s.b`, and `s.c`.

```
MERGE INTO target t USING source s ON t.a = s.a
  WHEN MATCHED THEN UPDATE a=s.a, b=s.b, c=s.c
  WHEN NOT MATCHED THEN INSERT(a,b,c) VALUES(s.a, s.b, s.c);
```

OUTPUT
-------
2
(1 row)

The output value of 2 indicates success and denotes the number of rows updated/inserted from the source into the target.

Non-optimized MERGE statement

In the next example, the MERGE statement runs without optimization because the source values in the UPDATE/INSERT clauses are not identical. Specifically, the UPDATE clause includes constants for columns `s.a` and `s.c` and the INSERT clause does not:

```
MERGE INTO target t USING source s ON t.a = s.a
  WHEN MATCHED THEN UPDATE a=s.a + 1, b=s.b, c=s.c - 1
  WHEN NOT MATCHED THEN INSERT(a,b,c) VALUES(s.a, s.b, s.c);
```

To make the previous MERGE statement eligible for optimization, rewrite the statement so that the source values in the UPDATE and INSERT clauses are identical:

```
MERGE INTO target t USING source s ON t.a = s.a
  WHEN MATCHED THEN UPDATE a=s.a + 1, b=s.b, c=s.c - 1
  WHEN NOT MATCHED THEN INSERT(a,b,c) VALUES(s.a + 1, s.b, s.c - 1);
```
MERGE Restrictions

The following restrictions apply to updating and inserting table data with `MERGE`.

**Constraint Enforcement**

`MERGE` respects all enforced constraints in the target table. If the merge operation attempts to copy values that violate those constraints, `MERGE` returns with an error and rolls back the merge operation.

**Caution:**
If you run `MERGE` multiple times using the same target and source table, each iteration is liable to introduce duplicate values into the target columns and return with an error.

**Columns Prohibited from Merge**

The following columns cannot be specified in a merge operation; attempts to do so return with an error:

- `Identity/auto-increment` columns, or columns whose default value is set to a `named sequence`.
- Vmap columns such as `__raw__` in flex tables.

**Removing Table Data**

Vertica provides several ways to remove data from a table:

<table>
<thead>
<tr>
<th>Delete operation</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Drop a table</strong></td>
<td>Permanently remove a table and its definition, optionally remove associated views and projections.</td>
</tr>
<tr>
<td><strong>Delete table rows</strong></td>
<td>Mark rows with delete vectors and store them so data can be</td>
</tr>
</tbody>
</table>
Delete operation | Description
---|---
| rolled back to a previous epoch. The data must be purged to reclaim disk space.

**Truncate table data** | Remove all storage and history associated with a table. The table structure is preserved for future use.

**Purge data** | Permanently remove historical data from physical storage and free disk space for reuse.

**Drop partitions** | Remove one more partitions from a table. Each partition contains a related subset of data in the table. Dropping partitioned data is efficient, and provides query performance benefits.

---

**Data Removal Operations Compared**

The following table summarizes differences between various data removal operations.

<table>
<thead>
<tr>
<th>Operations and options</th>
<th>Performance</th>
<th>Auto commits</th>
<th>Saves history</th>
</tr>
</thead>
<tbody>
<tr>
<td>DELETE FROM <code>table</code></td>
<td>Normal</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>DELETE FROM <code>temp-table</code></td>
<td>High</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>DELETE FROM <code>table</code> where-clause</td>
<td>Normal</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>DELETE FROM <code>temp-table</code> where-clause</td>
<td>Normal</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>DELETE FROM <code>temp-table</code> where-clause ON COMMIT PRESERVE ROWS</td>
<td>Normal</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>DELETE FROM <code>temp-table</code> where-clause ON COMMIT DELETE ROWS</td>
<td>High</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>DROP <code>table</code></td>
<td>High</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>TRUNCATE <code>table</code></td>
<td>High</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>TRUNCATE <code>temp-table</code></td>
<td>High</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>SELECT DROP_PARTITIONS (...)</td>
<td>High</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>
Choosing the Best Operation

The following table can help you decide which operation is best for removing table data:

<table>
<thead>
<tr>
<th>If you want to...</th>
<th>Use...</th>
</tr>
</thead>
<tbody>
<tr>
<td>Delete both table data and definitions and start from scratch.</td>
<td>DROP TABLE</td>
</tr>
<tr>
<td>Quickly drop data while preserving table definitions, and reload data.</td>
<td>TRUNCATE TABLE</td>
</tr>
<tr>
<td>Regularly perform bulk delete operations on logical sets of data.</td>
<td>DROP_PARTITIONS</td>
</tr>
<tr>
<td>Occasionally perform small deletes with the option to roll back or review history.</td>
<td>DELETE</td>
</tr>
</tbody>
</table>
Best Practices for DELETE and UPDATE

Vertica is optimized for query-intensive workloads, so DELETE and UPDATE queries might not achieve the same level of performance as other queries. DELETE and UPDATE operations go to the WOS by default, but if the data is sufficiently large and would not fit in memory, Vertica automatically switches to using the ROS. See Using INSERT, UPDATE, and DELETE.

The topics that follow discuss best practices when using DELETE and UPDATE operations in Vertica.

DELETE and UPDATE Performance Considerations

To improve the performance of your DELETE and UPDATE queries, consider the following issues:

- **Query performance after large deletes**—A large number of (unpurged) deleted rows can negatively affect query performance.

  To eliminate rows that have been deleted from the result, a query must do extra processing. If 10% or more of the total rows in a table have been deleted, the performance of a query on the table degrades. However, your experience may vary depending on the size of the table, the table definition, and the query. If a table has a large number of deleted rows, consider purging those rows to improve performance. For more information on purging, see Purging Deleted Data.

- **Recovery performance**—Recovery is the action required for a cluster to restore K-safety after a crash. Large numbers of deleted records can degrade the performance of a recovery. To improve recovery performance, purge the deleted rows. For more information on purging, see Purging Deleted Data.

- **Concurrency**—DELETE and UPDATE take exclusive locks on the table. Only one DELETE or UPDATE transaction on a table can be in progress at a time and only when no loads (or INSERTs) are in progress. DELETEs and UPDATEs on different tables can be run concurrently.

For detailed tips about improving DELETE and UPDATE performance, see DELETE and UPDATE Optimization.
**Caution:**
Vertica does not remove deleted data immediately but keeps it as history for the purposes of historical query. A large amount of history can result in slower query performance. For information about how to configure the appropriate amount of history to retain, see Purging Deleted Data.

**DELETE and UPDATE Optimization**

The process of optimizing DELETE and UPDATE queries is the same for both operations. Some simple steps can increase the query performance by tens to hundreds of times. The following sections describe several ways to improve projection design and improve DELETE and UPDATE queries to significantly increase DELETE and UPDATE performance.

**Tip:**
To optimize large bulk deletion, consider dropping partitions where possible.

**Projection Column Requirements for Optimized Deletes**

A projection is optimized for delete and update operations if it contains all columns required by the query predicate. In general, DML operations are significantly faster when performed on optimized projections than on non-optimized projections.

For example, consider the following table and projections:

```sql
=> CREATE TABLE t (a INTEGER, b INTEGER, c INTEGER);
=> CREATE PROJECTION p1 (a, b, c) AS SELECT * FROM t ORDER BY a;
=> CREATE PROJECTION p2 (a, c) AS SELECT a, c FROM t ORDER BY c, a;
```

In the following query, both p1 and p2 are eligible for DELETE and UPDATE optimization because column a is available:

```sql
=> DELETE from t WHERE a = 1;
```

In the following example, only projection p1 is eligible for DELETE and UPDATE optimization because the b column is not available in p2:

```sql
=> DELETE from t WHERE b = 1;
```
Optimized Deletes in Subqueries

To be eligible for DELETE optimization, all target table columns referenced in a DELETE or UPDATE statement's WHERE clause must be in the projection definition.

For example, the following simple schema has two tables and three projections:

```sql
=> CREATE TABLE tb1 (a INT, b INT, c INT, d INT);
=> CREATE TABLE tb2 (g INT, h INT, i INT, j INT);
```

The first projection references all columns in tb1 and sorts on column a:

```sql
=> CREATE PROJECTION tb1_p AS SELECT a, b, c, d FROM tb1 ORDER BY a;
```

The buddy projection references and sorts on column a in tb1:

```sql
=> CREATE PROJECTION tb1_p_2 AS SELECT a FROM tb1 ORDER BY a;
```

This projection references all columns in tb2 and sorts on column i:

```sql
=> CREATE PROJECTION tb2_p AS SELECT g, h, i, j FROM tb2 ORDER BY i;
```

Consider the following DML statement, which references tb1.a in its WHERE clause. Since both projections on tb1 contain column a, both are eligible for the optimized DELETE:

```sql
=> DELETE FROM tb1 WHERE tb1.a IN (SELECT tb2.i FROM tb2);
```

Restrictions

Optimized DELETEs are not supported under the following conditions:

- With replicated projections if subqueries reference the target table. For example, the following syntax is not supported:

```sql
=> DELETE FROM tb1 WHERE tb1.a IN (SELECT e FROM tb2, tb2 WHERE tb2.e = tb1.e);
```

- With subqueries that do not return multiple rows. For example, the following syntax is not supported:

```sql
=> DELETE FROM tb1 WHERE tb1.a = (SELECT k FROM tb2);
```
Projection Sort Order for Optimizing Deletes

Design your projections so that frequently-used DELETE or UPDATE predicate columns appear in the sort order of all projections for large DELETEs and UPDATEs.

For example, suppose most of the DELETE queries you perform on a projection look like the following:

```
=> DELETE from t where time_key < '1-1-2007'
```

To optimize the delete operations, make `time_key` appear in the `ORDER BY` clause of all projections. This schema design results in better performance of the delete operation.

In addition, add sort columns to the sort order such that each combination of the sort key values uniquely identifies a row or a small set of rows. For more information, see Combine RLE and Sort Order. To analyze projections for sort order issues, use the `EVALUATE_DELETE_PERFORMANCE` function.
Purging Deleted Data

In Vertica, delete operations do not remove rows from physical storage. DELETE marks rows as deleted, as does UPDATE, which combines delete and insert operations. In both cases, Vertica retains discarded rows as historical data, which remains accessible to historical queries until it is purged.

The cost of retaining historical data is twofold:

- Disk space is allocated to deleted rows and delete markers.
- Typical (non-historical) queries must read and skip over deleted data, which can impact performance.

A purge operation permanently removes historical data from physical storage and frees disk space for reuse. Only historical data that precedes the Ancient History Mark (AHM) is eligible to be purged.

You can purge data in two ways:

- Set a purge policy.
- Manually purge data.

In both cases, Vertica purges all historical data up to and including the AHM epoch and resets the AHM.

Caution:

Large delete and purge operations can take a long time to complete, so use them sparingly. If your application requires deleting data on a regular basis, such as by month or year, consider designing tables that take advantage of table partitioning. If partitioning is not suitable, consider rebuilding the table.

Setting a Purge Policy

The preferred method for purging data is to establish a policy that determines which deleted data is eligible to be purged. Eligible data is automatically purged when the Tuple Mover performs mergeout operations.

Vertica provides two methods for determining when deleted data is eligible to be purged:
Specifying the time for which delete data is saved
Specifying the number of epochs that are saved

Specifying the Time for Which Delete Data Is Saved

Specifying the time for which delete data is saved is the preferred method for determining which deleted data can be purged. By default, Vertica saves historical data only when nodes are down.

To change the specified time for saving deleted data, use the `HistoryRetentionTime` configuration parameter:

```=> ALTER DATABASE DEFAULT SET HistoryRetentionTime = {seconds | -1};```

In the above syntax:

- `seconds` is the amount of time (in seconds) for which to save deleted data.
- `-1` indicates that you do not want to use the `HistoryRetentionTime` configuration parameter to determine which deleted data is eligible to be purged. Use this setting if you prefer to use the other method (`HistoryRetentionEpochs`) for determining which deleted data can be purged.

The following example sets the history epoch retention level to 240 seconds:

```=> ALTER DATABASE DEFAULT SET HistoryRetentionTime = 240;```

Specifying the Number of Epochs That Are Saved

Unless you have a reason to limit the number of epochs, Vertica recommends that you specify the time over which delete data is saved.

To specify the number of historical epoch to save through the `HistoryRetentionEpochs` configuration parameter:

1. Turn off the `HistoryRetentionTime` configuration parameter:

   ```=> ALTER DATABASE DEFAULT SET HistoryRetentionTime = -1;```

2. Set the history epoch retention level through the `HistoryRetentionEpochs` configuration parameter:
ALTER DATABASE DEFAULT SET HistoryRetentionEpochs = {num_epochs | -1};

- `num_epochs` is the number of historical epochs to save.
- `-1` indicates that you do not want to use the HistoryRetentionEpochs configuration parameter to trim historical epochs from the epoch map. By default, `HistoryRetentionEpochs` is set to `-1`.

The following example sets the number of historical epochs to save to 40:

```sql
=> ALTER DATABASE DEFAULT SET HistoryRetentionEpochs = 40;
```

Modifications are immediately implemented across all nodes within the database cluster. You do not need to restart the database.

**Note:**

If both `HistoryRetentionTime` and `HistoryRetentionEpochs` are specified, `HistoryRetentionTime` takes precedence.

See [Epoch Management Parameters](#) for additional details.

## Disabling Purge

If you want to preserve all historical data, set the value of both historical epoch retention parameters to `-1`, as follows:

```sql
=> ALTER DATABASE mydb SET HistoryRetentionTime = -1;
=> ALTER DATABASE DEFAULT SET HistoryRetentionEpochs = -1;
```

## Manually Purging Data

You manually purge deleted data as follows:

1. Set the cut-off date for purging deleted data. First, call one of the following functions to verify the current ancient history mark (AHM):
   - `GET_AHM_TIME` returns a TIMESTAMP value of the AHM.
   - `GET_AHM_EPOCH` returns the number of the epoch in which the AHM is located.
2. Set the AHM to the desired cut-off date with one of the following functions:
   - `SET_AHM_TIME` sets the AHM to the epoch that includes the specified TIMESTAMP value on the **initiator node**.
   - `SET_AHM_EPOCH` sets the AHM to the specified epoch.
• **MAKE_AHM_NOW** sets the AHM to the greatest allowable value. This lets you purge all deleted data.

If you call SET_AHM_TIME, keep in mind that the timestamp you specify is mapped to an epoch, which by default has a three-minute granularity. Thus, if you specify an AHM time of 2008-01-01 00:00:00.00, Vertica might purge data from the first three minutes of 2008, or retain data from last three minutes of 2007.

**Note:**
You cannot advance the AHM beyond a point where Vertica is unable to recover data for a down node.

3. Purge deleted data from the desired projections with one of the following functions:
   - **PURGE** purges all projections in the physical schema.
   - **PURGE_TABLE** purges all projections anchored to the specified table.
   - **PURGE_PROJECTION** purges the specified projection.
   - **PURGE_PARTITION** purges a specified partition.

The tuple mover performs a **mergeout** operation to purge the data. Vertica periodically invokes the tuple mover to perform mergeout operations, as configured by tuple mover parameters. You can manually invoke the tuple mover by calling the function **DO_TM_TASK**.

**Caution:**
Manual purge operations can take a long time.

## Truncating Tables

**TRUNCATE TABLE** removes all storage associated with the target table and its projections. Vertica preserves the table and the projection definitions. If the truncated table has out-of-date projections, those projections are cleared and marked up-to-date when TRUNCATE TABLE returns.

**TRUNCATE TABLE** commits the entire transaction after statement execution, even if truncating the table fails. You cannot roll back a **TRUNCATE TABLE** statement.

Use **TRUNCATE TABLE** for testing purposes. You can use it to remove all data from a table and load it with fresh data, without recreating the table and its projections.
**Table Locking**

TRUNCATE TABLE takes an O (owner) lock on the table until the truncation process completes. The savepoint is then released. If the operation cannot obtain an O lock on the target table, Vertica tries to close any internal Tuple Mover sessions that are running on that table. If successful, the operation can proceed. Explicit Tuple Mover operations that are running in user sessions do not close. If an explicit Tuple Mover operation is running on the table, the operation proceeds only when the operation is complete.

**Restrictions**

You cannot truncate an external table.

**Examples**

```
=> INSERT INTO sample_table (a) VALUES (3);
=> SELECT * FROM sample_table;
a
---
3
(1 row)
```

```
=> TRUNCATE TABLE sample_table;
=> SELECT * FROM sample_table;
a
---
(0 rows)
```

**Rebuilding Tables**

You can reclaim disk space on a large scale by rebuilding tables, as follows:

1. Create a table with the same (or similar) definition as the table to rebuild.
2. Create projections for the new table.
3. Copy data from the target table into the new one with INSERT...SELECT.
4. Drop the old table and its projections.
Note:
Rather than dropping the old table, you can rename it and use it as a backup copy. Before doing so, verify that you have sufficient disk space for both the new and old tables.

5. Rename the new table with `ALTER TABLE...RENAME`, using the name of the old table.

Caution:
When you rebuild a table, Vertica purges the table of all delete vectors that precede the AHM. This prevents historical queries on any older epoch.

Projection Considerations

- You must have enough disk space to contain the old and new projections at the same time. If necessary, you can drop some of the old projections before loading the new table. You must, however, retain at least one superprojection of the old table (or two buddy superprojections to maintain K-safety) until the new table is loaded. (See Prepare Disk Storage Locations in Installing Vertica for disk space requirements.)
- You can specify different names for the new projections or use `ALTER TABLE...RENAME` to change the names of the old projections.
- The relationship between tables and projections does not depend on object names. Instead, it depends on object identifiers that are not affected by rename operations. Thus, if you rename a table, its projections continue to work normally.

Dropping Tables

`DROP TABLE` drops a table from the database catalog. If any projections are associated with the table, `DROP TABLE` returns an error message unless it also includes the CASCADE option. One exception applies: the table only has an auto-generated superprojection (auto-projection) associated with it.

Using CASCADE

In the following example, `DROP TABLE` tries to remove a table that has several projections associated with it. Because it omits the CASCADE option, Vertica returns an error:
=> DROP TABLE d1;
NOTICE: Constraint - depends on Table d1
NOTICE: Projection d1p1 depends on Table d1
NOTICE: Projection d1p2 depends on Table d1
NOTICE: Projection d1p3 depends on Table d1
NOTICE: Projection f1d1p1 depends on Table d1
NOTICE: Projection f1d1p2 depends on Table d1
NOTICE: Projection f1d1p3 depends on Table d1
ERROR: DROP failed due to dependencies: Cannot drop Table d1 because other objects depend on it
HINT: Use DROP ... CASCADE to drop the dependent objects too.
  => DROP TABLE d1 CASCADE;
DROP TABLE
  => CREATE TABLE mytable (a INT, b VARCHAR(256));
CREATE TABLE
  => DROP TABLE IF EXISTS mytable;
DROP TABLE
  => DROP TABLE IF EXISTS mytable; -- Doesn't exist
NOTICE: Nothing was dropped
DROP TABLE

The next attempt includes the CASCADE option and succeeds:

  => DROP TABLE d1 CASCADE;
DROP TABLE
  => CREATE TABLE mytable (a INT, b VARCHAR(256));
CREATE TABLE
  => DROP TABLE IF EXISTS mytable;
DROP TABLE
  => DROP TABLE IF EXISTS mytable; -- Doesn't exist
NOTICE: Nothing was dropped
DROP TABLE

Using IF EXISTS

In the following example, DROP TABLE includes the option IF EXISTS. This option specifies not to report an error if one or more of the tables to drop does not exist. This clause is useful in SQL scripts—for example, to ensure that a table is dropped before you try to recreate it:

  => DROP TABLE IF EXISTS mytable;
DROP TABLE
  => DROP TABLE IF EXISTS mytable; -- Table doesn't exist
NOTICE: Nothing was dropped
DROP TABLE
Dropping and Restoring View Tables

Views that reference a table that is dropped and then replaced by another table with the same name continue to function and use the contents of the new table. The new table must have the same column definitions.

Working with External Data

An alternative to importing data into Vertica is to query it in place. Querying external data instead of importing it can be advantageous in some cases:

- If you are one of several consumers sharing the same data, for example in a data lake, then reading it in place eliminates concerns about whether query results are up to date. There's only one copy, so all consumers see the same data.
- If your data changes rapidly but you do not want to stream it into Vertica, you can instead query the latest updates automatically.
- You have a very large volume of data and do not want to increase your license capacity.
- You have lower-priority data in Vertica that you still want to be able to query.

To query external data, you must describe your data as an external table. Like Vertica-managed tables, external tables have table definitions and can be queried. Unlike Vertica-managed tables, external tables have no catalog and Vertica loads selected data from the external source as needed. For some formats, the query planner can take advantage of partitions and sorting in the data, so querying an external table does not mean you load all of the data at query time. (For more information about Vertica-managed tables, see Working with Vertica-Managed Tables.)

There is one special type of external data not covered in this section. If you are reading data from Hadoop, and specifically from a Hive data warehouse, then instead of defining your own external tables you can read the schema information from Hive. For more information, see Using the HCatalog Connector in Integrating with Apache Hadoop.
How External Tables Differ from Vertica-Managed Tables

You can use external tables in the same ways you use Vertica-managed tables. Because the data is external to the database, however, there are some differences in how external tables operate.

Data

The data for an external table can reside anywhere, so long as all database nodes can access it. S3, HDFS, and NFS mount points are common places to find external data. Naturally, querying external data can incur some latency compared to querying locally-stored ROS data, but Vertica has optimizations that can reduce the impact. For example, Vertica can take advantage of node and rack locality for HDFS data.

Because the data is external, Vertica loads external data each time you query it. Vertica is optimized to reduce the volume of read data, including predicate pushdown and partition pruning for formats that support partitioning. The ORC and Parquet formats support these optimizations.

Because the data is read at query time, you must ensure that your users have and retain permission to read the data in its original location. Depending on where the data is stored, you might need to take additional steps to manage access, such as creating AWS IAM roles on S3.

Because the data is not stored in Vertica, external tables do not use superprojections and buddy projections.

Resource Consumption

External tables add very little to the Vertica catalog, which reduces the resources that queries consume. Because the data is not stored in Vertica, external tables are not affected by the Tuple Mover and do not cause ROS pushback. Vertica uses a small amount of memory when reading external table data, because the table contents are not part of your database and are parsed each time the external table is used.
Backup and Restore

Because the data in external tables is managed outside of Vertica, only the external table definitions, not the data files, are included in database backups. Arrange for a separate backup process for your external table data.

DML Support

External tables allow you to read external data. They do not allow you to modify it. Some DML operations are therefore not available for external tables, including:

- DELETE FROM
- INSERT INTO
- SELECT...FOR UPDATE

Sequences and Identity Columns

The COPY statement definition for external tables can include identity columns and sequences. Whenever a select statement queries the external table, sequences and identity columns are re-evaluated. This results in changing the external table column values, even if the underlying external table data remains the same.

Creating External Tables

To create an external table you combine a table definition with a copy statement using the CREATE EXTERNAL TABLE AS COPY statement. With this statement, you define your table columns as you would for a Vertica-managed database using CREATE TABLE. You also specify a COPY FROM clause to describe how to read the data, as you would for loading data. CREATE EXTERNAL TABLE AS COPY uses a subset of parameters from CREATE TABLE and COPY.

How you specify the FROM path depends on where the file is located. If the file resides:

- On the local file system of the node where you issue the command—Use a local file path. Escape special characters in file paths with backslashes. Treat an NFS mount
point as being on the local file system.

- In HDFS—Use the hdfs scheme and then append the file path. Escape special characters in HDFS paths using URL encoding. HDFS URLs usually begin with hdfs:///. See HDFS URL Format for more information about URL format.
- In an S3 bucket—Use a URL of the form "S3://bucket/path". See Loading from an S3 Bucket in the Administrator's Guide.
- In a Google Cloud Storage bucket—Use a URL of the form "gs://bucket/path". See Loading from Google Cloud Storage in the Administrator's Guide.

When you create an external table, data is not added to the database and no projections are created. Instead, Vertica performs a syntactic check of the CREATE EXTERNAL TABLE AS COPY statement and stores the table name and COPY statement definition in the catalog. Each time a SELECT query references an external table, Vertica parses and executes the stored COPY statement to obtain the referenced data. Any problems in the table definition, such as incorrect column types, can be discovered only by querying the table.

Successfully returning data from an external table requires that the COPY definition be correct, and that other dependencies, such as files, nodes, and other resources are accessible and available at query time. If the table definition uses globs (wildcards), and files are added or deleted, the data in the external table can change between queries.

The following example defines an external table for data stored in HDFS:

```sql
=> CREATE EXTERNAL TABLE sales (itemID INT, date DATE, price FLOAT) AS COPY FROM 'hdfs://dat/ext1.csv' DELIMITER ',';
```

The following example uses data in the Parquet format that is stored in S3:

```sql
=> CREATE EXTERNAL TABLE sales (itemID INT, date DATE, price FLOAT) AS COPY FROM 's3://datalake/sales/*.parquet' PARQUET;
```

When using the ORC and Parquet formats, Vertica supports some additional options in the COPY statement and data structures for columns. See Reading ORC and Parquet Formats.

If ORC or Parquet data is partitioned, Vertica expects Hive-style partitioning. If you see unexpected results when reading data, verify that globs in your file paths correctly align with the partition structure. See Troubleshooting Reads from ORC and Parquet Files.
Special Considerations for External Tables

If the maximum length of a column is smaller than the actual data, such as a VARCHAR that is too short, Vertica truncates the data and logs the event.

You can see unexpected query results if constraints on columns cause values to be rejected:

- If you specify a NOT NULL column constraint and the data contains null values, those rows are rejected.
- If you use ENFORCELENGTH, values that are too long are rejected rather than being truncated.
- When reading ORC data, if you declare a scalar precision and some data does not fit, that row is rejected. For example, if you specify a column as Decimal(6,5), a value of 123.456 is rejected.

One way to know if column constraints have caused data to be rejected is if COUNT on a column returns a different value than COUNT(*).

When using the COPY parameter ON ANY NODE, confirm that the source file definition is identical on all nodes. Specifying different external files can produce inconsistent results.

If your data is in Parquet or ORC format, you can take advantage of partitioning to limit the amount of data that Vertica reads. These formats are special in this respect because they embed metadata in the file headers. For more information about using partitioned data, see Using Partition Columns.

Canceling a CREATE EXTERNAL TABLE AS COPY statement can cause unpredictable results. If you realize after beginning the operation that your table definition is incorrect (for example, you inadvertently specify the wrong external location), wait for the query to complete. When the external table exists, use DROP TABLE to remove its definition.

Tip:
When working with a new external data source, consider setting REJECTMAX to 1 to make problems in the data apparent. Testing in this way allows you to discover problems in the data before running production queries against it.

After you create an external table, analyze its row count to improve query performance. See Improving Query Performance for External Tables.
Required Permissions

In addition to having permission in Vertica, users must have read access to the external data.

- For data on the local disk this access is governed by local file permissions.
- For data in HDFS, access might be governed by Kerberos authentication. See Accessing Kerberized HDFS Data.
- For data on S3, you need access through an AWS IAM role. See Loading from an S3 Bucket.

For data in GCS, you must enable S3 compatibility before reading data. See Loading from Google Cloud Storage.

By default, you must also be a database superuser to access external tables through a SELECT statement.

In most cases, to allow users without superuser access to query external tables, an administrator must create a 'user' storage location and grant those users read access to the location. See CREATE LOCATION and GRANT (Storage Location). This location must be a parent of the path used in the COPY statement when creating the external table. This requirement does not apply to external tables stored in HDFS. The following example shows granting access to a user named Bob to any external table whose data is located under /tmp (including in subdirectories to any depth):

```sql
=> CREATE LOCATION '/tmp' ALL NODES USAGE 'user';
=> GRANT ALL ON LOCATION '/tmp' to Bob;
```

Organizing External Table Data

If the data you store in external tables changes regularly (for instance, each month in the case of storing recent historical data), your COPY definition statement can use wildcards (globs) to make parsing the stored COPY statement definition more dynamic. For instance, if you store monthly data on an NFS mount, you could organize monthly files within a top-level directory for a calendar year, such as:

```
/2018/monthly/
```

In this case, the external table COPY statement includes a wildcard definition such as the following:
Whenever a Vertica query references the external table `archive`, and Vertica parses the COPY statement, all stored data in the top-level `monthly` directory is accessible to the query.

**Validating Table Definitions**

When you create an external table, Vertica validates the syntax of the `CREATE EXTERNAL TABLE AS COPY FROM` statement. For example, if you omit a required keyword in the statement (such as `FROM`), creating the external table fails:

```
=> CREATE EXTERNAL TABLE ext (ts timestamp, d varchar)
    AS COPY '/home/dbadmin/designer.log';
ERROR 2778: COPY requires a data source; either a FROM clause or a WITH SOURCE for a user-defined source
```

Checking other components of the COPY definition, such as path statements and node availability, does not occur until a SELECT query references the external table.

To validate an external table definition, run a SELECT query that references the external table. Check that the returned query data is what you expect. If the query does not return data correctly, check the COPY exception and rejected data log files.

Because the COPY definition determines what occurs when you query an external table, COPY statement errors can reveal underlying problems. For more information about COPY exceptions and rejections, see Capturing Load Rejections and Exceptions.

**Viewing External Table Definitions**

When you create an external table, Vertica stores the COPY definition statement in the `table_definition` column of the `v_catalog.tables` system table.

To list all tables, use a `select *` query, as shown:

```
=> SELECT * FROM v_catalog.tables WHERE table_definition <> '';
```

Use a query such as the following to list the external table definitions (`table_definition`):
Querying External Tables

After you create an external table, you can query it as you would query any other table. Suppose we have created the following external tables:

```sql
=> CREATE EXTERNAL TABLE catalog (id INT, description VARCHAR, category VARCHAR) AS COPY FROM 'hdfs:///dat/catalog.csv' DELIMITER ',';
CREATE TABLE
=> CREATE EXTERNAL TABLE inventory(storeID INT, prodID INT, quantity INT) AS COPY FROM 'hdfs:///dat/inventory.csv' DELIMITER ',';
CREATE TABLE
```

We can now write queries against these tables, such as the following:

```sql
=> SELECT * FROM catalog;
 id | description | category
---------- | ----------- | ----------
10 | 24in monitor | computers
11 | 27in monitor | computers
12 | 24in IPS monitor | computers
20 | 3TB USB drive | computers
21 | 2TB USB drive | computers
22 | 32GB USB thumb drive | computers
30 | 40in LED TV | electronics
31 | 50in LED TV | electronics
32 | 60in plasma TV | electronics
(9 rows)

=> SELECT * FROM inventory;
 storeID | prodID | quantity
---------- | ------ | -------
502 | 10 | 17
502 | 11 | 2
517 | 10 | 1
517 | 12 | 2
517 | 12 | 4
542 | 10 | 3
542 | 11 | 11
542 | 12 | 1
(8 rows)

=> SELECT inventory.storeID, catalog.description, inventory.quantity FROM inventory JOIN catalog ON inventory.prodID = catalog.id;
```
<table>
<thead>
<tr>
<th>storeID</th>
<th>description</th>
<th>quantity</th>
</tr>
</thead>
<tbody>
<tr>
<td>502</td>
<td>24in monitor</td>
<td>17</td>
</tr>
<tr>
<td>517</td>
<td>24in monitor</td>
<td>1</td>
</tr>
<tr>
<td>542</td>
<td>24in monitor</td>
<td>3</td>
</tr>
<tr>
<td>502</td>
<td>27in monitor</td>
<td>2</td>
</tr>
<tr>
<td>542</td>
<td>27in monitor</td>
<td>11</td>
</tr>
<tr>
<td>517</td>
<td>24in IPS monitor</td>
<td>2</td>
</tr>
<tr>
<td>517</td>
<td>24in IPS monitor</td>
<td>4</td>
</tr>
<tr>
<td>542</td>
<td>24in IPS monitor</td>
<td>1</td>
</tr>
</tbody>
</table>

One important difference between external tables and Vertica-managed tables is that querying an external table reads the external data every time. (See How External Tables Differ from Vertica-Managed Tables.) Specifically, each time a select query references the external table, Vertica parses the COPY statement definition again to access the data. Certain errors in either your table definition or your data do not become apparent until you run a query, so test your external tables before deploying them in a production environment.

**Handling Errors**

Querying external table data with an incorrect COPY FROM statement definition can potentially result in many rejected rows. To limit the number of rejections, Vertica sets the maximum number of retained rejections with the ExternalTablesExceptionsLimit configuration parameter. The default value is 100. Setting the ExternalTablesExceptionsLimit to –1 removes the limit, but is not recommended.

If COPY errors reach the maximum number of rejections, the external table query continues, but COPY generates a warning in the vertica.log file and does not report subsequent rejected rows.

Using the ExternalTablesExceptionsLimit configuration parameter differs from using the COPY statement REJECTMAX parameter to set a low rejection threshold. The REJECTMAX value controls how many rejected rows to permit before causing the load to fail. If COPY encounters a number of rejected rows equal to or greater than REJECTMAX, COPY aborts execution instead of logging a warning in vertica.log.

**Improving Query Performance for External Tables**

Queries that include joins perform better if the smaller table is the inner one. For Vertica-managed tables, the query optimizer uses cardinality to choose the inner table. For external
tables, the query optimizer uses the row count if available.

After you create an external table, use `ANALYZE_EXTERNAL_ROW_COUNT` to collect this information. Calling this function is potentially expensive because it has to materialize one column of the table to be able to count the rows, so do this analysis when your database is not busy with critical queries. (This is why Vertica does not perform this operation automatically when you create the table.)

The query optimizer uses the results of your most-recent call to this function when planning queries. If the volume of data changes significantly, therefore, you should run it again to provide updated statistics. A difference of a few percent does not matter, but if your data volume grows by 20% or more, you should repeat this operation when able.

### Using External Tables with User-Defined Load (UDL) Functions

You can use external tables in conjunction with UDL functions that you create. For more information about using UDLs, see [User Defined Load (UDL)](ExtendingVertica) in Extending Vertica.

### Reading ORC and Parquet Formats

You can create external tables for data in any format that COPY supports. Among them, Vertica is optimized for two columnar formats, ORC (Optimized Row Columnar) and Parquet. These formats are common among Hadoop users but are not restricted to Hadoop; you can place Parquet files on S3, for example.

ORC and Parquet, like ROS in Vertica, are columnar formats. The files contain metadata that allows Vertica to read only the portions that are needed for a query and to skip entire files. External tables with ORC or Parquet data therefore generally provide better performance than ones using delimited or other formats where the entire file must be scanned.

If you have ORC or Parquet data, you can take advantage of optimizations including partition pruning and predicate pushdown. If you export data from Vertica, consider exporting to one of these formats so that you can take advantage of their performance benefits when using external tables. See [Exporting Data](ExportingData).
Requirements

ORC or Parquet files must not use complex data types. Vertica supports all simple data types supported in Hive version 0.11 or later.

Files compressed by Hive or Impala require Zlib (GZIP) or Snappy compression. Vertica does not support LZO compression for these formats.

Creating External Tables with ORC or Parquet Data

In the `CREATE EXTERNAL TABLE AS COPY` statement, specify a format of ORC or PARQUET as follows:

```sql
=> CREATE EXTERNAL TABLE tableName (columns) 
   AS COPY FROM path ORC[(parameters)];
=> CREATE EXTERNAL TABLE tableName (columns) 
   AS COPY FROM path PARQUET[(parameters)];
```

The ORC and PARQUET clauses take several optional parameters.

The following example shows how you can read from all ORC files in a local directory.

```sql
=> CREATE EXTERNAL TABLE t (a1 TINYINT, a2 SMALLINT, a3 INT, a4 BIGINT, a5 FLOAT, 
   a6 DOUBLE PRECISION, a7 BOOLEAN, a8 DATE, a9 TIMESTAMP, 
   a10 VARCHAR(20), a11 CHAR(20), a12 BINARY(20), 
   a13 DECIMAL(10,5)) 
   AS COPY FROM '/data/orc_test_*.*orc' ORC;
```

The following example shows how to use a name service with the hdfs scheme. This example assumes that the name service, hadoopNS, is defined in the Hadoop configuration files that were copied to the Vertica cluster. (See Configuring the hdfs Scheme.)

```sql
=> CREATE EXTERNAL TABLE tt (a1 INT, a2 VARCHAR(20)) 
   AS COPY FROM 'hdfs://hadoopNS/data/file.parquet' PARQUET;
```

The following example shows how to load multiple ORC files from one S3 bucket.

```sql
=> ALTER DATABASE DEFAULT SET PARAMETER AWSRegion = 'us-west-1';
ALTER DATABASE
=> CREATE EXTERNAL TABLE sales (...) 
   AS COPY FROM 's3://Data_1/sales.orc', 's3://Data_2/sales.orc' ORC;
```
When defining an external table for ORC or Parquet data, you must define all of the data columns in the file. You may omit partition columns. Unlike with some other data sources, you cannot select only the data columns of interest. If you omit data columns, queries using the table abort with an error.

For Parquet data, you can use two functions to assist with table definition. The `GET_METADATA` function inspects a file and reports metadata including information about columns. The `INFER_EXTERNAL_TABLE_DDL` returns a starting point for the `CREATE EXTERNAL TABLE` statement (see Deriving a Table Definition from the Data).

If the data is partitioned you must alter the path value and specify the `hive_partition_cols` argument for the ORC or PARQUET parameter. You must also list partitioned columns last in `columns`. See Using Partition Columns.

If `path` is a path on the local file system on a Vertica node, specify the node using `ON NODE` in the `COPY` statement. Do not use `COPY LOCAL`. If `path` is in HDFS or S3, `COPY` defaults to `ON ANY NODE` so you do not need to specify it.

Be aware that if you load from multiple files in the same `COPY` statement, and any of them is aborted, the entire load aborts. This behavior differs from that for delimited files, where the `COPY` statement loads what it can and ignores the rest.

**Supported Data Types**

Vertica can natively read columns of all primitive data types supported in Hive version 0.11.

For Parquet files, Vertica can also read UUIDs, structs (see Reading Structs), and arrays (see Creating Tables Using Arrays). If the data contains other complex types such as maps, queries abort with an error message. For a complete list of supported primitive types, see HIVE Data Types.

The data types you specify for `COPY` or `CREATE EXTERNAL TABLE AS COPY` must exactly match the types in the ORC or Parquet data, though Vertica permits implicit casting among compatible numeric types.

**Timestamps and Time Zones**

To correctly report timestamps, Vertica must know what time zone the data was written in. The Parquet format and older versions of the ORC format do not record the time zone.
For ORC files, Hive version 1.2.0 and later records the writer time zone in the stripe footer. Vertica uses that time zone to make sure the timestamp values read into the database match the ones written in the source file. For ORC files that are missing this time zone information, Vertica assumes the values were written in the local time zone and logs an ORC_FILE_INFO event in the QUERY_EVENTS system table. Check for events of this type after your first query to verify that timestamps are being handled as you expected.

For Parquet files, Hive does not record the writer time zone. Vertica assumes timestamp values were written in the local time zone and reports a warning at query time.

Hive provides an option, when writing Parquet files, to record timestamps in the local time zone. If you are using Parquet files that record times in this way, set the UseLocalTzForParquetTimestampConversion configuration parameter to 0 to disable the conversion done by Vertica. (See General Parameters.)

### Deriving a Table Definition from the Data

For data in Parquet format, you can use the `INFER_EXTERNAL_TABLEDDL` function to inspect the data and produce a starting point. This function returns a CREATE EXTERNAL TABLE statement, which might require further editing. For columns where the function could not infer the data type, the function labels the type as unknown and emits a warning. For VARCHAR and VARBINARY columns, you might need to adjust the length. Always review the statement the function returns, but especially for tables with many columns, using this function can save time and effort.

In the following example, the data contains one materialized column and two partition columns. Partition columns are always of unknown type.

```sql
=> SELECT INFER_EXTERNAL_TABLEDDL('/data/sales/**/*', 'sales');
WARNING 0: This generated statement is incomplete because of one or more unknown column types. Fix these data types before creating the table

INFER_EXTERNAL_TABLEDDL
```

```sql
CREATE EXTERNAL TABLE sales
("tx_id" int, "date" UNKNOWN, "region" UNKNOWN) as copy from
'data/sales/**/*' parquet(hive_partition_cols='date,region');
(1 row)
```

### Using Partition Columns

An ORC or Parquet file contains data columns. To these files you can add partition columns at write time. The data files do not store values for partition columns; instead, when
writing the files you divide them into groups (partitions) based on column values. You can use partitioning to improve the performance of queries that restrict results by the partitioned column.

For example, if you have a table with a date column, and you know you will be writing queries restricted to particular dates, you can partition by date. Thus, Vertica can skip reading some files entirely when executing your date-restricted queries. This behavior is called partition pruning.

You can create partitions regardless of where you store the files—in HDFS, in an S3 bucket, on a local file system, or in a shared file system such as NFS.

You can use Hive or the Vertica Parquet Writer to create partitions, or you can create them manually. For information about creating partitions as part of exporting data from Vertica, see Partitioning and Sorting Data. See Partitioning Hive Tables for information about tuning partitions.

**Partition Structure**

By default, both Hive and Vertica write Hadoop columnar format files that contain the data for all table columns without partitioning. The column data is laid out in stripes, or groups of row data. When Vertica loads this data it reads all of the stripes.

If you partition the data, however, you can avoid writing some of that data into the files and thus reduce the amount to be read. Instead of storing a column's data in the files, you create a directory structure that partitions the data based on the value in a column.

For example, if the data includes a date column, you can write each date as a separate partition. Each partition is a directory with a name of the form "column=value". If you have a date column named "created" that is partitioned by day, you would have the following directory structure:

```
path/created=2016-11-01/*
pth/created=2016-11-02/*
pth/created=2016-11-03/*
pth/...
```

As this example shows, the files in each subdirectory contain all columns except the "created" column.

You can partition by more than one column, creating a layered structure. For example, adding another partitioned column, "region", to the preceding example would produce the following directory structure:
With this change, the data files contain all columns except "created" and "region".

**Note:**
The files must contain at least one real (not partitioned) column. You cannot partition by every column in a table.

You can create partitions for columns of any simple data type. As a best practice, however, you should avoid partitioning columns with BOOLEAN, FLOAT, and NUMERIC types.

Under some circumstances Hive writes a partition with a value of __HIVE_DEFAULT_PARTITION__. Vertica treats these values as NULL.

**COPY Syntax**

When creating an external table from partitioned data, you must do all of the following:

- In the column definition in the table, list the partition columns last and in order.
- In the path, use wildcards to include all of the levels of directories and files.
- In the ORC or PARQUET statement, specify the partition columns, in order, in the hive_partition_cols parameter. (The argument name is the same even if you didn't use Hive to do the partitioning; it refers to Hive-style partitions.)

The following example creates an external table using the partitioned data shown previously. The table includes four columns. Two columns, "id" and "name", are in the data files. The other two, "created" and "region", are partitioned.

```sql
=> CREATE EXTERNAL TABLE t (id int, name varchar(50), created date, region varchar(50))
   AS COPY FROM 'hdfs:///path/*/*/*'
   ORC(hive_partition_cols='created,region');
```

The path includes one wildcard (*) for each level of directory partitioning and then one more for the files. The number of wildcards must always be one more than the number of partitioned columns.
You do not need to include all of the partitioned columns in hive_partition_cols if those columns are not relevant for your queries. However, the partition columns must be the last columns in the table definition. For example, you can define the following table for the partitioned data shown previously:

```
=> CREATE EXTERNAL TABLE t2 (id int, name varchar(50), created date, region varchar(50))
   AS COPY FROM 'hdfs:///path/*/*/*' ORC(hive_partition_cols='region');
```

Values in the "created" column are all null because no data appears in the files for that column and hive_partition_cols does not include it.

However, the following example produces an error.

```
=> CREATE EXTERNAL TABLE t3 (id int, name varchar(50), created date, region varchar(50))
   AS COPY FROM 'hdfs:///path/*/*/*' ORC(hive_partition_cols='created');
```

In this example, the table definition includes the "region" column after the "created" column, and "region" is not included in hive_partition_cols. Because this column is not listed as a partition column, Vertica interprets it as a data column and produces an error because the column is not present.

If Vertica cannot convert a partition value to the declared type for that column, it sets the value to NULL. The following example incorrectly declares region to be an integer rather than a varchar.

```
=> CREATE EXTERNAL TABLE t4 (id int, name varchar(50), created date, region int)
   AS COPY FROM 'hdfs:///path/*/*/*' ORC(hive_partition_cols='region');
```

Vertica cannot coerce a directory named "region=northeast" into an integer value, so it sets that column value to NULL for all rows it reads from this directory. If you declare the column with IS NOT NULL, Vertica rejects the row. If the number of rows exceeds REJECTMAX, Vertica reports an error.

**Note:**

If you change how files are partitioned on disk, you must re-create your external tables.

**Queries**

When executing queries with predicates, Vertica skips subdirectories that do not satisfy the predicate. This process is called **partition pruning** and it can significantly improve query performance. See [Improving Query Performance](#) for more information about partition pruning and other techniques for optimizing queries.
The following example reads only the partitions for the specified region, for all dates. Although the data is also partitioned by date, the query does not restrict the date.

```
=> SELECT * FROM t WHERE region='northeast';
```

To verify that Vertica is pruning partitions, look in the explain plan for a message similar to the following:

```
files with unmatched Hive partition have been pruned
```

## Reading Structs

Columns in Parquet and ORC files can contain complex data types. One complex data type is the struct, which stores (typed) property-value pairs. For example, an address column could use a struct with strings for the street address, city/state, and postal code, such as 
```
{ "street":"150 Cambridgepark Dr.", "city":"Cambridge MA", "postalcode":"02140"}
```

(This is a Hive display format, not literally what is stored in the data file.)

Vertica provides two ways to read struct data in an external table. You can expand the struct by defining one column for each struct field, and then query those columns as you would any others. This approach is explained in Reading Structs as Expanded Columns. Alternatively, for Parquet files only, you can represent the struct in a single column and use a modified query syntax to query them. This approach is explained in Reading Structs as Inline Types.

### Reading Structs as Expanded Columns

You can define columns in external tables to use the values from structs. Instead of reading the struct into a single column, you define columns for each field. For example, an address column could use a struct with strings for the street address, city/state, and postal code, such as 
```
{ "street":"150 Cambridgepark Dr.", "city":"Cambridge MA", "postalcode":"02140"}
```

To read this struct, you define columns for the street address, city, and postal code.

The following example defines an external table for addresses:

```
=> CREATE EXTERNAL TABLE addresses (street VARCHAR, city VARCHAR, postalcode VARCHAR)
    AS COPY FROM '...' PARQUET;
```
A struct column might be just one of several columns in the data. In the following example, the "customer" table includes a name (VARCHAR), address (struct), and account number (INT).

```sql
=> CREATE EXTERNAL TABLE customers (name VARCHAR, street VARCHAR, city VARCHAR, postalcode VARCHAR, account INT)
     AS COPY FROM '...' PARQUET;
```

Within Vertica the structs are flattened; from the definition alone you cannot tell that some values come from structs.

If a struct contains fields with null values, those columns have null values in Vertica. If the struct value itself is null, Vertica rejects the row by default. See Handling Null Struct Values for more information.

---

### Important:

ORC and Parquet files do not store field names for structs, only values. When defining columns for struct values, you must use the same order that was used in the source schema. Because you must also define all of the columns represented in the data, your external table will have one column for each primitive-type column and one column for each field in each struct, in the order that they appear in the data.

---

### Example

Consider a table defined in Hive as follows:

```sql
create external table orderupc_with_structs
(
    struct1 struct<
        cal_dt:varchar(200) ,
        cmc_chn_str_nbr:int ,
        lane_nbr:int >,
    time_key int ,
    struct2 struct<
        tran_nbr:bigint ,
        cmc_chn_nbr:int ,
        str_tndr_typ_nbr:int >,
    struct3 struct<
        ord_amt:float ,
        ss_ord_amt:float ,
        ndc_ord_amt:float ,
        unique_upc_qty int
    >
) stored as parquet location '/user/data/orderupc_with_structs'
;
```
The data contains three struct columns with a total of nine fields, and two other (non-struct) columns. A Hive query returns the following results:

```
$ hive -e "select * from orderupc_with_structs limit 1" 2> /dev/null | head -1
{
  "cal_dt":"2006-01-08","cmc_chn_str_nbr":85,"lane_nbr":1} 35402
{
  "tran_nbr":600800008501335402,"cmc_chn_nbr":2,"str_tndr_typ_nbr":1}
{
  "ord_amt":19.74,"ss_ord_amt":19.74,"ndc_ord_amt":0.0} 16
```

In Vertica you define an external table with 11 expanded columns, one for each field, as follows:

```
=> CREATE EXTERNAL TABLE orderupc
(
  cal_dt varchar(200) ,
  cmc_chn_str_nbr int ,
  lane_nbr int ,
  time_key int ,
  tran_nbr bigint ,
  cmc_chn_nbr int ,
  str_tndr_typ_nbr int ,
  ord_amt float ,
  ss_ord_amt float ,
  ndc_ord_amt float ,
  unique_upc_qty int
)
AS COPY FROM 'hdfs:///user/data/orderupc_with_structs/*' PARQUET;
```

The struct names ("struct1" through "struct3") are not represented in these columns; instead the fields from each struct are individually defined. The following figure illustrates the mappings:
A Vertica query shows the following results:

```sql
=> SELECT * FROM orderupc LIMIT 1

+------------+--------+--------+----------+--------+--------+--------+--------+----------+--------+--------+---------+--------+--------+--------+
| cal_dt     | cmc_chn_nbr | lane_nbr | time_key | tran_nbr | ord_amt | ss_ord_amt | ndc_ord_amt | unique_upc_qty |
|------------+------------+----------+----------+----------+---------+------------+-------------+----------------+---------+------------+---------+------------+-------------+
| 2006-03-30 | 34362      | 3        | 47905    | 60893436201547905 | 30.7399997711182 | 30.7399997711182 | 30.7399997711182 | 10               |
| 214        | 0          | 30.7399997711182 | 30.7399997711182 | 30.7399997711182 | 30.7399997711182 | 30.7399997711182 | 30.7399997711182 | 10               |
```

(1 row)

**Reading Structs as Inline Types**

For data in Parquet format, you can treat a struct as a single column instead of expanding the struct fields into individual columns. You might do so to make your external table definition more closely match the layout of the data you are reading. You might also do so to reduce the number of columns in your table definition.
Defining Tables with Complex Types

Use the **ROW** expression to define a struct column. In the following example, the data has columns for customer name, address, and account number, and the address is a struct. The types you declare in Vertica must be compatible with the types in the Parquet data.

```sql
=> CREATE EXTERNAL TABLE customers (  
   name VARCHAR,  
   address ROW(street VARCHAR, city VARCHAR, zipcode INT),  
   accountID INT)  
AS COPY FROM '...' PARQUET;
```

Within the **ROW**, you specify the fields and their data types using the same syntax as for columns. Vertica treats the struct as a single column for purposes of queries. (To expand structs into their own columns instead, see **Reading Structs as Expanded Columns**.)

Structs can contain other structs. In the following example, employees have various personal information, including an address which is itself a struct.

```sql
=> CREATE EXTERNAL TABLE employees(  
   employeeID INT,  
   personal ROW(  
      name VARCHAR,  
      address ROW(street VARCHAR, city VARCHAR, zipcode INT),  
      taxID INT),  
   department VARCHAR)  
AS COPY FROM '...' PARQUET;
```

If a struct contains fields with null values, those fields have null values in Vertica. If the struct value itself is null, Vertica rejects the row by default. See **Handling Null Struct Values** for more information.

By default, Vertica requires the definition of the external table to match the schema of the external data. For example, with the data used in the previous employees example, the following definition is an error:

```sql
=> CREATE EXTERNAL TABLE employees(  
   employeeID INT,  
   personal ROW(  
      name VARCHAR,  
      address ROW(street VARCHAR, city VARCHAR, zipcode INT),  
      taxID INT),  
   department VARCHAR)  
AS COPY FROM '...' PARQUET;  
ERROR 9151: Datatype mismatch [...]
```
The data contains an address struct with three fields (street, city, zipcode), so the external table must also use a ROW with three fields. Changing the ROW to have two fields and promoting one of the fields to the parent ROW is a mismatch. Each ROW must match and, if structs are nested in the data, the complete structure must match.

To vary the table definition from the data's schema, add the skip_strong_schema_match parameter to the PARQUET function:

```sql
=> CREATE EXTERNAL TABLE employees(
   employeeID INT,
   personal ROW(
     name VARCHAR,
     address ROW(street VARCHAR, city VARCHAR),
     zipcode INT,
     taxID INT),
   department VARCHAR)
AS COPY FROM '...' PARQUET(skip_strong_schema_match='true');
```

The skip_strong_schema_match parameter allows you to vary only containment. Primitive data types must still match and you must still refer to data columns and fields in the order in which they appear in the data.

**Restrictions**

ROW columns have several restrictions:

- The maximum nesting depth is 10.
- The maximum number of total columns and fields in a table is 1600. The ROW itself is not counted, just its fields.
- ROW columns cannot use any constraints (such as NOT NULL) or defaults.
- ROW fields cannot be auto_increment or setof.
- A ROW definition must include at least one field.
- "Row" is a reserved keyword within a ROW definition, but is permitted as the name of a table or column.
- ROW columns cannot be modified using ALTER TABLE...ALTER COLUMN. You must drop and recreate the external table to change a ROW column.
- External tables containing ROW columns cannot also contain identity, auto-increment, or sequence columns.

**Querying Complex Types**

In queries, ROW columns are shown in output using JSON format. In the following example, the last row shows partial data.
Most values are cast to UTF-8 strings, as shown for street and city here. Integers and booleans are cast to JSON Numerics and thus not quoted.

Use dot notation (column.field) to access fields:

```sql
=> SELECT address.city FROM customers;

<table>
<thead>
<tr>
<th>city</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pasadena</td>
</tr>
<tr>
<td>Pasadena</td>
</tr>
<tr>
<td>Pasadena</td>
</tr>
<tr>
<td>Austin</td>
</tr>
</tbody>
</table>
(5 rows)
```

You can use row columns or specific fields to restrict queries, as in the following examples.

```sql
=> SELECT address FROM customers WHERE address.city = 'Pasadena';

<table>
<thead>
<tr>
<th>address</th>
</tr>
</thead>
<tbody>
<tr>
<td>{&quot;street&quot;:&quot;100 Main St Apt 4B&quot;,&quot;city&quot;:&quot;Pasadena&quot;,&quot;zipcode&quot;:91001}</td>
</tr>
<tr>
<td>{&quot;street&quot;:&quot;100 Main St Apt 4A&quot;,&quot;city&quot;:&quot;Pasadena&quot;,&quot;zipcode&quot;:91001}</td>
</tr>
<tr>
<td>{&quot;street&quot;:&quot;23 Fifth Ave Apt 8C&quot;,&quot;city&quot;:&quot;Pasadena&quot;,&quot;zipcode&quot;:91001}</td>
</tr>
<tr>
<td>{&quot;street&quot;:null,&quot;city&quot;:&quot;Pasadena&quot;,&quot;zipcode&quot;:91001}</td>
</tr>
</tbody>
</table>
(4 rows)
```

You can use the ROW syntax to specify literal values, such as the address in the WHERE clause in the following example.

```sql
=> SELECT name,address FROM customers
   WHERE address = ROW('100 Main St Apt 4A','Pasadena',91001);

<table>
<thead>
<tr>
<th>name</th>
<th>address</th>
</tr>
</thead>
<tbody>
<tr>
<td>Leonard Hofstadter</td>
<td>{&quot;street&quot;:&quot;100 Main St Apt 4A&quot;,&quot;city&quot;:&quot;Pasadena&quot;,&quot;zipcode&quot;:91001}</td>
</tr>
</tbody>
</table>
(1 row)
```

You can join on values from structs as you would from any other column:

```sql
=> SELECT accountID,department FROM customers JOIN employees
   ON customers.name=employees.personal.name;

<table>
<thead>
<tr>
<th>accountID</th>
<th>department</th>
</tr>
</thead>
</table>

(5 rows)
You can join on full structs. The following example joins the addresses in the employees and customers tables.

```sql
=> SELECT employees.personal.name, customers.accountID FROM employees
JOIN customers ON employees.personal.address = customers.address;
```

<table>
<thead>
<tr>
<th>name</th>
<th>accountID</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sheldon Cooper</td>
<td>139</td>
</tr>
<tr>
<td>Leonard Hofstadter</td>
<td>142</td>
</tr>
</tbody>
</table>

(2 rows)

If a reference is ambiguous, Vertica prefers column names over field names.

You can use many operators and predicates with ROW columns, including JOIN, GROUP BY, ORDER BY, IS [NOT] NULL, and comparison operations in nullable filters. Some operators are nonsensical for structured data and are not supported. See the ROW reference page for a complete list.

### System Tables

Information about all ROW types is recorded in the `COMPLEX_TYPES` system table. You must have read permission for the external table that uses a ROW to see its entries in this system table. ROW types are not shown in the TYPES system table.

Each row in `COMPLEX_TYPES` represents one field of one ROW. The field name is the name used in the table definition if present, or a generated name beginning with `_field` otherwise. Each row also includes the (generated) name of its containing ROW, a string beginning with `_ct_` ("CT" stands for "complex type".)

The following example shows selected columns from this table after defining the employee table only.

```sql
=> CREATE EXTERNAL TABLE warehouse(
   name VARCHAR, id_map MAP<INT,VARCHAR>,
   data row(record INT, total FLOAT, description VARCHAR(100)),
   prices ARRAY[INT], comment VARCHAR(200), sales_total FLOAT, storeID INT)
AS COPY FROM ... PARQUET;
```

```sql
=> SELECT type_id, type_kind, type_name, field_id, field_name, field_type_name, field_position
FROM COMPLEX_TYPES ORDER BY type_id, field_name;
```

<table>
<thead>
<tr>
<th>type_id</th>
<th>type_kind</th>
<th>type_name</th>
<th>field_id</th>
<th>field_name</th>
<th>field_type_name</th>
<th>field_position</th>
</tr>
</thead>
</table>

Vertica Analytic Database (9.3.x)
This table shows the fields for the two ROW types defined in the table. When a ROW contains another ROW, as is the case here with the nested address field, the field_type_name column uses the generated name of the contained ROW. The same number, minus the leading "_ct_", serves as the field_id.

### Handling Null Struct Values

Struct fields, like columns of primitive types, can have null values. As with primitive types, a null struct field produces a null value for the corresponding column in the external table. In the following example, the last row in the data has an address struct with a null value for the street.

```sql
=> CREATE EXTERNAL TABLE customers (name varchar, street varchar,
   city varchar, zipcode int, accountID int)
   as copy from '...' parquet;

CREATE TABLE

=> SELECT * FROM customers ORDER BY accountID;

<table>
<thead>
<tr>
<th>name</th>
<th>street</th>
<th>city</th>
<th>zipcode</th>
<th>accountID</th>
</tr>
</thead>
<tbody>
<tr>
<td>Missy Cooper</td>
<td>911 San Marcos St</td>
<td>Austin</td>
<td>73344</td>
<td>17</td>
</tr>
<tr>
<td>Sheldon Cooper</td>
<td>100 Main St Apt 4B</td>
<td>Pasadena</td>
<td>91001</td>
<td>139</td>
</tr>
<tr>
<td>Leonard Hofstadter</td>
<td>100 Main St Apt 4A</td>
<td>Pasadena</td>
<td>91001</td>
<td>142</td>
</tr>
<tr>
<td>Leslie Winkle</td>
<td>23 Fifth Ave Apt 8C</td>
<td>Pasadena</td>
<td>91001</td>
<td>198</td>
</tr>
<tr>
<td>Raj Koothrappali</td>
<td></td>
<td>Pasadena</td>
<td>91001</td>
<td>294</td>
</tr>
</tbody>
</table>

(5 rows)
```

Null field values appear when a struct is present but is missing field values. If the entire struct is null in the source data, by default Vertica rejects the row. A null struct is different from a struct where all fields are null.
The data used in the previous example contains a sixth row with a null address struct. To expand null structs instead of rejecting the row, use the \texttt{flatten\_complex\_type\_nulls} parameter to the \texttt{PARQUET()} or \texttt{ORC()} clause:

\begin{verbatim}
=> CREATE EXTERNAL TABLE customers (...)
         AS COPY FROM '...' PARQUET(flatten_complex_type_nulls='True');
\end{verbatim}

With this parameter set, Vertica reports null values for all fields when the struct itself is null. It does not report a null value in the struct column. If you use this parameter, note that you cannot tell from the query results whether the struct column was null or a struct with no values was present in the data.

With this table definition, the query returns all six rows:

\begin{verbatim}
=> CREATE EXTERNAL TABLE customers (name varchar, street varchar,
    city varchar, zipcode int, accountID int)
    AS COPY FROM '...' parquet(flatten_complex_type_nulls='True');
CREATE TABLE

=> SELECT * FROM customers ORDER BY accountID;

<table>
<thead>
<tr>
<th>name</th>
<th>street</th>
<th>city</th>
<th>zipcode</th>
<th>accountID</th>
</tr>
</thead>
<tbody>
<tr>
<td>Missy Cooper</td>
<td>911 San Marcos St</td>
<td>Austin</td>
<td>73344</td>
<td>17</td>
</tr>
<tr>
<td>Sheldon Cooper</td>
<td>100 Main St Apt 4B</td>
<td>Pasadena</td>
<td>91001</td>
<td>139</td>
</tr>
<tr>
<td>Leonard Hofstadter</td>
<td>100 Main St Apt 4A</td>
<td>Pasadena</td>
<td>91001</td>
<td>142</td>
</tr>
<tr>
<td>Leslie Winkle</td>
<td>23 Fifth Ave Apt 8C</td>
<td>Pasadena</td>
<td>91001</td>
<td>198</td>
</tr>
<tr>
<td>Raj Koothrappali</td>
<td>&quot;23 Fifth Ave Apt 8C&quot;</td>
<td>Pasadena</td>
<td>91001</td>
<td>294</td>
</tr>
<tr>
<td>Stuart Bloom</td>
<td>{&quot;street&quot;:&quot;23 Fifth Ave Apt 8C&quot;,&quot;city&quot;:&quot;Pasadena&quot;,&quot;zipcode&quot;:91001}</td>
<td></td>
<td>482</td>
<td></td>
</tr>
</tbody>
</table>

(6 rows)
\end{verbatim}

This behavior is the same whether you use expanded columns or inline structs:

\begin{verbatim}
=> CREATE EXTERNAL TABLE customers (name varchar,
    address row(street varchar, city varchar, zipcode int), accountID int)
    AS COPY FROM '...' parquet(flatten_complex_type_nulls='True');
CREATE TABLE

=> SELECT * FROM customers ORDER BY accountID;

<table>
<thead>
<tr>
<th>name</th>
<th>address</th>
<th>accountID</th>
</tr>
</thead>
<tbody>
<tr>
<td>Missy Cooper</td>
<td>{&quot;street&quot;:&quot;911 San Marcos St&quot;,&quot;city&quot;:&quot;Austin&quot;,&quot;zipcode&quot;:73344}</td>
<td>17</td>
</tr>
<tr>
<td>Sheldon Cooper</td>
<td>{&quot;street&quot;:&quot;100 Main St Apt 4B&quot;,&quot;city&quot;:&quot;Pasadena&quot;,&quot;zipcode&quot;:91001}</td>
<td>139</td>
</tr>
<tr>
<td>Leonard Hofstadter</td>
<td>{&quot;street&quot;:&quot;100 Main St Apt 4A&quot;,&quot;city&quot;:&quot;Pasadena&quot;,&quot;zipcode&quot;:91001}</td>
<td>142</td>
</tr>
<tr>
<td>Leslie Winkle</td>
<td>{&quot;street&quot;:&quot;23 Fifth Ave Apt 8C&quot;,&quot;city&quot;:&quot;Pasadena&quot;,&quot;zipcode&quot;:91001}</td>
<td>198</td>
</tr>
<tr>
<td>Raj Koothrappali</td>
<td>{&quot;street&quot;:null,&quot;city&quot;:null,&quot;zipcode&quot;:null}</td>
<td>294</td>
</tr>
<tr>
<td>Stuart Bloom</td>
<td>{&quot;street&quot;:null, &quot;city&quot;:null,&quot;zipcode&quot;:null}</td>
<td>482</td>
</tr>
</tbody>
</table>

(6 rows)
\end{verbatim}
**Reading Arrays**

Columns in the Parquet format can contain complex data types. One complex data type is the array, which stores an ordered list of elements of the same type. For example, an address column could use an array of strings to store multiple addresses that an individual may have, such as [668 SW New Lane, 518 Main Ave, 7040 Campfire Dr]. Vertica supports reading arrays of primitive types only for external tables backed by data in the Parquet format.

**Creating Tables Using Arrays**

You can define columns in external tables to use array data in Parquet files. Hive and Vertica use different syntax to declare arrays.

**Defining a Table in Vertica**

Consider a table defined in Hive as follows:

```
hive> CREATE TABLE orders
(  orderkey varchar(10),
  custkey int,
  prodkey array<varchar(7)>,
  shipkey array<varchar(7)>,
  orderprices array<decimal(12,2)>,
  orderdate timestamp
);
```

When defining the corresponding external table in Vertica, use the ARRAY keyword with the data type in square brackets to declare an array of that type in a column:

```
=> CREATE EXTERNAL TABLE orders
(  orderkey VARCHAR(10),
  custkey INT,
  prodkey ARRAY<VARCHAR(7)>,
  shipkey ARRAY<VARCHAR(7)>,
  orderprices ARRAY<DECIMAL(12,2)>,
  orderdate TIMESTAMPTZ)
AS COPY FROM '/home/user/orders.parquet' PARQUET;
```

Arrays can also be multidimensional:
ARRAY[ARRAY[FLOAT]]

See [Querying Arrays](#) for information on how to query tables that contain arrays.

**Restrictions**

- Arrays support only data of primitive types, for example, int, UUID, and so on.
- Arrays are supported only for external tables using Parquet data.
- Arrays are 0-indexed. The first element's ordinal position is 0, second is 1, and so on.
- Array dimensionality is enforced. A column cannot contain arrays of varying dimensions. For example, a column that contains a three-dimensional array can only contain other three-dimensional arrays; it cannot simultaneously include a one-dimensional array. However, the arrays in a column can vary in size, where one array can contain four elements while another contains ten.
- Out-of-bound indexes into arrays return NULL.

**Querying Arrays**

Consider an orders table with columns for product keys, customer keys, shipping keys, order prices, and order date, with some containing arrays. A basic query in Vertica results in the following:

```
=> SELECT * from orders LIMIT 4;
orderkey | custkey | prodkey | orderdate | shipkey
----------|--------|---------|-----------|--------
| 1 | 1 | 1 | 1 | 1

As shown in this example, array values are returned in JSON format.

Vertica supports several functions to manipulate arrays.

Consider the same table which includes an array of product keys for all items purchased in a single order. Suppose you want to find out how many items each order contained. You can...
use the array_count function to identify the number of non-null elements in that array as follows:

```sql
=> SELECT array_count(prodkey) FROM orders LIMIT 4;
array_count
------------
 1
 4
 4
 1
(4 rows)
```

Vertica also supports aggregate functions for arrays. Now, consider a column in the same table which includes an array of prices for each item purchased in a single order. You can use the array_sum function to find the total amount spent for each order:

```sql
=> SELECT array_sum(orderprices) from orders LIMIT 4;
array_sum
---------
108.00
163.99
159.00
50.00
(4 rows)
```

See Array Functions for a comprehensive list of array functions.

You can include both column names and literal values in queries. The following example returns the product keys for orders where the number of items in each order is greater than three:

```sql
=> select prodkey from orders where array_count(prodkey)>3;
prodkey
-----------------------------
["MG-7190", "VA-4028", "EH-1247", "MS-7018"]
["ID-2586", "IC-9018", "MH-2401", "JC-1905"]
["JC-1905", "MS-7018", "CL-3513", "IN-9356", "EH-1247"]
(3 rows)
```

Consider a more complex query that returns the customer key, name, email, order key and product key by joining two tables, cust and orders, for orders that satisfy the condition where the total is greater than 150:

```sql
=>SELECT custkey, cust_custname, cust_email, orderkey, prodkey, orderprices from orders
JOIN cust ON custkey = cust_custkey
WHERE array_sum(orderprices)>150;
custkey  | cust_custname | cust_email | orderkey | prodkey | orderprices
--------|--------------|-----------|----------|--------|-------------------
342799  | "Ananya Patel" | "ananyapate198@gmail.com" | "113-341987" | ["MG-7190", "VA-4028", "EH-1247", "MS-7018"] | [60.00, 67.00, 22.00, 14.99]
Null-Handling

Null semantics for arrays are consistent with normal columns. See NULL Sort Order for more information on null-handling.

Out-of-bound indexes into arrays return NULL.

```sql
=> SELECT prodkey[2] from orders LIMIT 4;
prodkey
--------
"EH-1247"
"MH-2401"
(4 rows)
```

The results of the query return NULL for two out of four rows, the first and the fourth, since the specified index is greater than the size of those arrays.

Casting

When there is no ambiguity about the data type of an expression value, it is implicitly coerced to match the expected data type. However, there can be ambiguity about the data type of an expression. For example, a date can be interpreted as either string or timestamp. Write an explicit cast to avoid the default:

```sql
=> SELECT array_count(ARRAY['2019-01-20','2019-02-12','2019-03-23']::timestamp[]);
array_count
----------
    3
(1 row)
```

An array with a single null element must be cast because no type can be inferred. See Data Type Coercion for more information on casting for data types.

See ARRAY for more information on the implementation of arrays in Vertica.
Reading Maps

Columns in the Parquet format can contain complex data types, including maps. A map has two fields, a key and a value. For external tables backed by files in the Parquet format only, Vertica supports defining but not querying map columns. Because you must define all columns in order to be able to read the file, defining maps even though you cannot query them allows you to read and query data that you would not otherwise be able to use.

To define a map column, use the MAP<type,type> syntax as in the following example:

```sql
=> CREATE EXTERNAL TABLE store (storeID INT, inventory MAP<INT,VARCHAR(100)>)
    AS COPY FROM '...' PARQUET;
```

You can define maps of primitive types. Maps containing other complex types, such as a map of ints to structs, are not supported.

If a query makes use of a map column, the query produces an error. You can otherwise query the table as usual.

Improving Query Performance

When working with external tables in Hadoop columnar formats, Vertica tries to improve performance in the following ways:

- By pushing query execution closer to the data so less has to be read and transmitted. Vertica uses the following specific techniques: predicate pushdown, column selection, and partition pruning.
- By taking advantage of data locality in the query plan.
- By analyzing the row count to get the best join orders in the query plan.

The following figure illustrates optimizations that can reduce the amount of data to be read:
Tuning ORC Stripes and Parquet Rowgroups

Vertica can read ORC and Parquet files generated by any Hive version. However, newer Hive versions store more metadata in these files. This metadata is used by both Hive and Vertica to prune values and to read only the required data. Use the latest Hive version to store data in these formats. ORC and Parquet are fully forward- and backward-compatible. To get the best performance, use Hive 0.14 or later.

The ORC format splits a table into groups of rows called stripes and stores column-level metadata in each stripe. The Parquet format splits a table into groups of rows called rowgroups and stores column-level metadata in each rowgroup. Each stripe/rowgroup’s metadata is used during predicate evaluation to determine whether the values from this stripe need to be read. Large stripes usually yield better performance, so set the stripe size to at least 256M.

Hive writes ORC stripes and Parquet rowgroups to HDFS, which stores data in HDFS blocks distributed among multiple physical data nodes. Accessing an HDFS block requires opening a separate connection to the corresponding data node. It is advantageous to ensure that an ORC stripe or Parquet rowgroup does not span more than one HDFS block. To do so, set the HDFS block size to be larger than the stripe/rowgroup size. Setting HDFS block size to 512M is usually sufficient.

Hive provides three compression options: None, Snappy, and Zlib. Use Snappy or Zlib compression to reduce storage and I/O consumption. Usually, Snappy is less CPU-intensive but can yield lower compression ratios compared to Zlib.
Storing data in sorted order can improve data access and predicate evaluation performance. Sort table columns based on the likelihood of their occurrence in query predicates; columns that most frequently occur in comparison or range predicates should be sorted first.

Partitioning tables is a very useful technique for data organization. Similarly to sorting tables by columns, partitioning can improve data access and predicate evaluation performance. Vertica supports Hive-style partitions and partition pruning.

The following Hive statement creates an ORC table with stripe size 256M and Zlib compression:

```sql
hive> CREATE TABLE customer_visits (customer_id bigint, 
visit_num int, 
page_view_dt date) 
STORED AS ORC tblproperties("orc.compress"="ZLIB", "orc.stripe.size"="268435456");
```

The following statement creates a Parquet table with stripe size 256M and Zlib compression:

```sql
hive> CREATE TABLE customer_visits (customer_id bigint, 
visit_num int, 
page_view_dt date) 
STORED AS PARQUET tblproperties("parquet.compression"="ZLIB", "parquet.stripe.size"="268435456");
```

**Predicate Pushdown and Column Selection**

Predicate pushdown moves parts of the query execution closer to the data, reducing the amount of data that must be read from disk or across the network. ORC files have three levels of indexing: file statistics, stripe statistics, and row group indexes. Predicates are applied only to the first two levels. Parquet files have two levels of statistics: rowgroup statistics and page statistics. Predicates are only applied to the first level.

Predicate pushdown is automatically applied for files written with Hive version 0.14 and later. ORC files written with earlier versions of Hive might not contain the required statistics. When executing a query against a file that lacks these statistics, Vertica logs an EXTERNAL_PREDICATE_PUSHDOWN_NOT_SUPPORTED event in the QUERY_EVENTS system table. If you are seeing performance problems with your queries, check this table for these events.
Another query performance optimization technique used by Vertica is *column selection*. Vertica reads from ORC or Parquet files only the columns specified in the query statement. For example, the following statement reads only the customer_id and visit_num columns from the corresponding ORC files:

```sql
=> CREATE EXTERNAL TABLE customer_visits (  
customer_id bigint,  
visit_num int,  
page_view_dt date)  
AS COPY FROM '...' ORC;

=> SELECT customer_id from customer_visits  
WHERE visit_num > 10;
```

**Data Locality**

In a cluster where Vertica nodes are co-located on HDFS nodes, the query can use data locality to improve performance. For Vertica to do so, *both* the following conditions must exist:

- The data is on an HDFS node where a database node is also present.
- The query is not restricted to specific nodes using ON NODE.

When both these conditions exist, the query planner uses the co-located database node to read that data locally, instead of making a network call.

You can see how much data is being read locally by inspecting the query plan. The label for LoadStep(s) in the plan contains a statement of the form: "X% of ORC/Parquet data matched with co-located Vertica nodes". To increase the volume of local reads, consider adding more database nodes. HDFS data, by its nature, can't be moved to specific nodes, but if you run more database nodes you increase the likelihood that a database node is local to one of the copies of the data.

**Creating Sorted Files in Hive**

Unlike Vertica, Hive does not store table columns in separate files and does not create multiple projections per table with different sort orders. For efficient data access and predicate pushdown, sort Hive table columns based on the likelihood of their occurrence in query predicates. Columns that most frequently occur in comparison or range predicates should be sorted first.
Data can be inserted into Hive tables in a sorted order by using the ORDER BY or SORT BY keywords. For example, to insert data into the ORC table "customer_visit" from another table "visits" with the same columns, use these keywords with the INSERT INTO command:

```sql
hive> INSERT INTO TABLE customer_visits
    SELECT * from visits
    ORDER BY page_view_dt;
```

```sql
hive> INSERT INTO TABLE customer_visits
    SELECT * from visits
    SORT BY page_view_dt;
```

The difference between the two keywords is that ORDER BY guarantees global ordering on the entire table by using a single MapReduce reducer to populate the table. SORT BY uses multiple reducers, which can cause ORC or Parquet files to be sorted by the specified column(s) but not be globally sorted. Using the latter keyword can increase the time taken to load the file.

You can combine clustering and sorting to sort a table globally. The following table definition adds a hint that data is inserted into this table bucketed by customer_id and sorted by page_view_dt:

```sql
hive> CREATE TABLE customer_visits_bucketed (  
    customer_id bigint,  
    visit_num int,  
    page_view_dt date)  
CLUSTERED BY (page_view_dt)  
SORTED BY (page_view_dt) INTO 10 BUCKETS  
STORED AS ORC;
```

When inserting data into the table, you must explicitly specify the clustering and sort columns, as in the following example:

```sql
hive> INSERT INTO TABLE customer_visits_bucketed
    SELECT * from visits
    DISTRIBUTE BY page_view_dt  
    SORT BY page_view_dt;
```

The following statement is equivalent:

```sql
hive> INSERT INTO TABLE customer_visits_bucketed
    SELECT * from visits
    CLUSTER BY page_view_dt;
```

Both of the above commands insert data into the customer_visits_bucketed table, globally sorted on the page_view_dt column.
**Partitioning Hive Tables**

Table partitioning in Hive is an effective technique for data separation and organization, as well as for reducing storage requirements. To partition a table in Hive, include it in the PARTITIONED BY clause:

```
hive> CREATE TABLE customer_visits (  
    customer_id bigint,  
    visit_num int)  
PARTITIONED BY (page_view_dt date)  
STORED AS ORC;
```

Hive does not materialize partition column(s). Instead, it creates subdirectories of the following form:

```
path_to_table/partition_column_name=value/
```

When the table is queried, Hive parses the subdirectories' names to materialize the values in the partition columns. The value materialization in Hive is a plain conversion from a string to the appropriate data type.

Inserting data into a partitioned table requires specifying the value(s) of the partition column(s). The following example creates two partition subdirectories, "customer_visits/page_view_dt=2016-02-01" and "customer_visits/page_view_dt=2016-02-02":

```
hive> INSERT INTO TABLE customer_visits  
PARTITION (page_view_dt='2016-02-01')  
SELECT customer_id, visit_num from visits  
WHERE page_view_dt='2016-02-01'  
ORDER BY page_view_dt;
```

```
hive> INSERT INTO TABLE customer_visits  
PARTITION (page_view_dt='2016-02-02')  
SELECT customer_id, visit_num from visits  
WHERE page_view_dt='2016-02-02'  
ORDER BY page_view_dt;
```

Each directory contains ORC files with two columns, customer_id and visit_num.

**Accessing Partitioned Data from Vertica**

Vertica recognizes and supports Hive-style partitions. You can read partition values and data using the HCatalog Connector or the COPY statement.
If you use the HCatalog Connector, you must create an HCatalog schema in Vertica that mirrors a schema in Hive:

```sql
=> CREATE EXTERNAL TABLE customer_visits (customer_id int, visit_num int,
   page_view_dtm date)
   AS COPY FROM 'hdfs://host:port/path/customer_visits/*/*' ORC
   (hive_partition_cols='page_view_dtm');
```

The following statement reads all ORC files stored in all sub-directories including the partition values:

```sql
=> SELECT customer_id, visit_num, page_view FROM customer_visits;
```

When executing queries with predicates on partition columns, Vertica uses the subdirectory names to skip files that do not satisfy the predicate. This process is called *partition pruning*.

You can also define a separate external table for each subdirectory, as in the following example:

```sql
=> CREATE EXTERNAL TABLE customer_visits_20160201 (customer_id int,
   visit_num int, page_view_dtm date)
   AS COPY FROM 'hdfs://host:port/path/customer_visits/page_view_dt=2016-02-01/*' ORC;
```

**Example: A Partitioned, Sorted ORC Table**

Suppose you have data stored in CSV files containing three columns: customer_id, visit_num, page_view_dtm:

```
1,123,2016-01-01
33,1,2016-02-01
2,57,2016-01-03
...
```

The goal is to create the following Hive table:

```sql
hive> CREATE TABLE customer_visits (
    customer_id bigint,
    visit_num int)
PARTITIONED BY (page_view_dt date)
STORED AS ORC;
```

To achieve this, perform the following steps:

1. Copy or move the CSV files to HDFS.
2. Define a textfile Hive table and copy the CSV files into it:
hive> CREATE TABLE visits (  
customer_id bigint,  
visit_num int,  
page_view_dt date)  
ROW FORMAT DELIMITED FIELDS TERMINATED BY ',',  
STORED AS TEXTFILE;

hive> LOAD DATA INPATH path_to_csv_files INTO TABLE visits;

3. For each unique value in page_view_dt, insert the data into the target table while materializing page_view_dt as page_view_dtm:

hive> INSERT INTO TABLE customer_visits  
    PARTITION (page_view_dt='2016-01-01')  
    SELECT customer_id, visit_num FROM visits  
    WHERE page_view_dt='2016-01-01'  
    ORDER BY page_view_dt;
...

This operation inserts data from visits.customer_id into customer_visits.customer_id, and from visits.visit_num into customer_visits.visit_num. These two columns are stored in generated ORC files. Simultaneously, values from visits.page_view_dt are used to create partitions for the partition column customer_visits.page_view_dt, which is not stored in the ORC files.

Data Modification in Hive

Hive is well-suited for reading large amounts of write-once data. Its optimal usage is loading data in bulk into tables and never modifying the data. In particular, for data stored in the ORC and Parquet formats, this usage pattern produces large, globally (or nearly globally) sorted files.

Periodic addition of data to tables (known as “trickle load”) is likely to produce many small files. The disadvantage of this is that Vertica has to access many more files during query planning and execution. These extra access can result in longer query-processing time. The major performance degradation comes from the increase in the number of file seeks on HDFS.

Hive can also modify underlying ORC or Parquet files without user involvement. If enough records in a Hive table are modified or deleted, for example, Hive deletes existing files and replaces them with newly-created ones. Hive can also be configured to automatically merge many small files into a few larger files.
When new tables are created, or existing tables are modified in Hive, you must manually synchronize Vertica to keep it up to date. The following statement synchronizes the Vertica schema "hcat" after a change in Hive:

```
=> SELECT sync_with_hcatalog_schema('hcat_local', 'hcat');
```

**Schema Evolution in Hive**

Hive supports two kinds of schema evolution:

1. New columns can be added to existing tables in Hive. Vertica automatically handles this kind of schema evolution. The old records display NULLs for the newer columns.

2. The type of a column for a table can be modified in Hive. Vertica does not support this kind of schema evolution.

The following example demonstrates schema evolution through new columns. In this example, hcat.parquet.txt is a file with the following values:

```
-1|0.65|0.65|6|'b'
```

```sql
hive> create table hcat.parquet_tmp (a int, b float, c double, d int, e varchar(4))
    row format delimited fields terminated by '|' lines terminated by '\n';

hive> load data local inpath 'hcat.parquet.txt' overwrite into table
    hcat.parquet_tmp;

hive> create table hcat.parquet_evolve (a int) partitioned by (f int) stored as
    parquet;

hive> insert into table hcat.parquet_evolve partition (f=1) select a from
    hcat.parquet_tmp;

hive> alter table hcat.parquet_evolve add columns (b float);

hive> insert into table hcat.parquet_evolve partition (f=2) select a, b from
    hcat.parquet_tmp;

hive> alter table hcat.parquet_evolve add columns (c double);

hive> insert into table hcat.parquet_evolve partition (f=3) select a, b, c from
    hcat.parquet_tmp;

hive> alter table hcat.parquet_evolve add columns (d int);

hive> insert into table hcat.parquet_evolve partition (f=4) select a, b, c, d from
    hcat.parquet_tmp;

hive> alter table hcat.parquet_evolve add columns (e varchar(4));

hive> insert into table hcat.parquet_evolve partition (f=5) select a, b, c, d, e
    from hcat.parquet_tmp;

hive> insert into table hcat.parquet_evolve partition (f=6) select a, b, c, d, e
    from hcat.parquet_tmp;

=> SELECT * from hcat_local.parquet_evolve;
```

```sql
a | b | c | d | e | f
-+-+--+-+-+-
```
Troubleshooting Reads from ORC and Parquet Files

You might encounter the following issues when reading ORC or Parquet files.

**File Not Found or Permission Denied**

If a query against an external table produces a file or permission error, ensure that the user executing the query has the necessary permissions in both Vertica and the file system. See the permissions section in [Creating External Tables](#).

**Reads from Parquet Files Report Unexpected Data-Type Mismatches**

If a Parquet file contains a column of type STRING but the column in Vertica is of a different type, such as INTEGER, you might see an unclear error message. In this case Vertica reports the column in the Parquet file as BYTE_ARRAY, as shown in the following example:

```
ERROR 0:  Datatype mismatch: column 2 in the parquet_cpp source [/tmp/nation.0.parquet] has type BYTE_ARRAY, expected int
```

This behavior is specific to Parquet files; with an ORC file the type is correctly reported as STRING. The problem occurs because Parquet does not natively support the STRING type and uses BYTE_ARRAY for strings instead. Because the Parquet file reports its type as BYTE_ARRAY, Vertica has no way to determine if the type is actually a BYTE_ARRAY or a STRING.
Error 7087: Wrong Number of Columns

When loading data, you might see an error stating that you have the wrong number of columns:

```sql
=> CREATE TABLE nation (nationkey bigint, name varchar(500),
                 regionkey bigint, comment varchar(500));
CREATE TABLE
=> COPY nation from :orc_dir ORC;
ERROR 7087: Attempt to load 4 columns from an orc source
[/tmp/orc_glob/test.orc] that has 9 columns
```

When you load data from Hadoop native file formats, your table must consume all of the data in the file, or this error results. To avoid this problem, add the missing columns to your table definition.

For Parquet Data, Time Zones in Timestamp Values Are Not Correct

Reading timestamps from a Parquet file in Vertica might result in different values, based on the local time zone. This issue occurs because the Parquet format does not support the SQL TIMESTAMP data type. If you define the column in your table with the TIMESTAMP data type, Vertica interprets timestamps read from Parquet files as values in the local time zone. This same behavior occurs in Hive. When this situation occurs, Vertica produces a warning at query time such as the following:

```sql
WARNING 0: SQL TIMESTAMPTZ is more appropriate for Parquet TIMESTAMP
because values are stored in UTC
```

When creating the table in Vertica, you can avoid this issue by using the TIMESTAMPTZ data type instead of TIMESTAMP.

Time zones can also be incorrect in ORC data, but the reason is different.
**For ORC Data, Time Zones in Timestamp Values Are Not Correct**

Vertica and Hive both use the Apache ORC library to interact with ORC data. The behavior of this library changed with Hive version 1.2.0, so timestamp representation depends on what version was used to write the data.

When writing timestamps, the ORC library now records the time zone in the stripe footer. Vertica looks for this value and applies it when loading timestamps. If the file was written with an older version of the library, the time zone is missing from the file.

If the file does not contain a time zone, Vertica uses the local time zone and logs an ORC_FILE_INFO event in the QUERY_EVENTS system table.

The first time you query a new ORC data source, you should query this table to look for missing time zone information:

```
=> SELECT event_category, event_type, event_description, operator_name, event_details, COUNT(event_type) AS count
    FROM QUERY_EVENTS
   WHERE event_type ILIKE 'ORC_FILE_INFO'
   GROUP BY event_category, event_type, event_description, operator_name, event_details
   ORDER BY event_details;
```

<table>
<thead>
<tr>
<th>event_category</th>
<th>event_type</th>
<th>event_description</th>
<th>operator_name</th>
<th>event_details</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>EXECUTION</td>
<td>ORC_FILE_INFO</td>
<td>ORC file does not have writer timezone information</td>
<td>OrcParser</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Timestamp values in the ORC source [data/sales_stats.orc] will be computed using local timezone</td>
<td>2</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(1 row)

Time zones can also be incorrect in Parquet data, but the reason is different.

**Some Date and Timestamp Values Are Wrong by Several Days**

When Hive writes ORC or Parquet files, it converts dates before 1583 from the Gregorian calendar to the Julian calendar. Vertica does not perform this conversion. If your file contains dates before this time, values in Hive and the corresponding values in Vertica can differ by up to ten days. This difference applies to both DATE and TIMESTAMP values.
**Error 7226: Cannot Find Partition Column**

When querying data, you might see an error message stating that a partition column is missing:

```
ERROR 7226: Cannot find partition column [region] in parquet source [/data/table_int/int_original/000000_0]
```

This error can occur if you partition your ORC or Parquet data (see Using Partition Columns). If you create an external table and then change the partition structure, for example by renaming a column, you must then re-create the external table. If you see this error, update your table to match the partitioning on disk.

**Error 6766: Is a Directory**

When querying data you might see an error message stating that an input file is a directory:

```
ERROR 6766: Error reading from orc parser input stream [/tmp/orc_glob/more_nations]: Is a directory
```

This error occurs if the glob in the table's COPY FROM clause matches an empty directory. This error occurs only for files in the Linux file system; empty directories in HDFS are ignored.

To correct the error, make the glob more specific. Instead of *, for example, use *.orc.

**Monitoring External Tables**

Vertica records information about external tables in system tables. You can use these tables to track your external data and queries against it.

The **TABLES** system table contains data about all tables, both Vertica-managed and external. The **TABLE_DEFINITION** column is specific to external tables. You can query this column to see all external data sources currently in use, as in the following example:

```
=> SELECT table_name, create_time, table_definition FROM tables WHERE table_definition != '';
```

```
+-----------------+----------------+----------------------------------+
<table>
<thead>
<tr>
<th>table_name</th>
<th>create_time</th>
<th>table_definition</th>
</tr>
</thead>
</table>
+-----------------+----------------+----------------------------------+
The **EXTERNAL_TABLE_DETAILS** table provides more details, including file sizes. Vertica computes the values in this table at query time, which is potentially expensive, so consider restricting the query by schema or table.

```sql
=> SELECT table_name, source_format, total_file_size_bytes FROM external_table_details;
```

```
<table>
<thead>
<tr>
<th>table_name</th>
<th>source_format</th>
<th>total_file_size_bytes</th>
</tr>
</thead>
<tbody>
<tr>
<td>customers_orc</td>
<td>ORC</td>
<td>619080883</td>
</tr>
<tr>
<td>miscprod</td>
<td>DELIMITED</td>
<td>254</td>
</tr>
<tr>
<td>students</td>
<td>DELIMITED</td>
<td>763</td>
</tr>
<tr>
<td>numbers</td>
<td>DELIMITED</td>
<td>30</td>
</tr>
<tr>
<td>catalog</td>
<td>DELIMITED</td>
<td>254</td>
</tr>
<tr>
<td>inventory</td>
<td>DELIMITED</td>
<td>74</td>
</tr>
<tr>
<td>test</td>
<td>DELIMITED</td>
<td>74</td>
</tr>
</tbody>
</table>
```

(7 rows)

If the size of an external table changes significantly over time, you should rerun ANALYZE_EXTERNAL_ROW_COUNT() to gather updated statistics. See [Improving Query Performance for External Tables](https://vertica.com/docs/9.3.x/). The **LOAD_SOURCES** table shows information for loads currently in progress. This table does not record information about loads of ORC or Parquet data.

---

**Managing Client Connections**

This section explains how you can control the way clients connect to your database. Vertica gives you several settings to control client connections:

- Limit the number of client connections a user can have open at the same time.
- Limit the time a client connection can be idle before being automatically disconnected.
- Use connection load balancing to spread the overhead of servicing client connections among nodes.

Total client connections to a given node cannot exceed the limits set in **MaxClientSessions**.
Changes to a client's MAXCONNECTIONS property have no effect on current sessions; these changes apply only to new sessions. For example, if you change user's connection mode from DATABASE to NODE, current node connections are unaffected. This change applies only to new sessions, which are reserved on the invoking node.

**Limiting Idle Session Length**

Idle sessions eventually time out. The maximum time that sessions are allowed to idle can set at three levels, in descending order of precedence:

- As dbadmin, set the IDLESESSIONTIMEOUT property for individual users. This property overrides all other session timeout settings.
- Users can limit the idle time of the current session with SET SESSION IDLESESSIONTIMEOUT. Non-superusers can only set their session idle time to a value equal to or lower than their own IDLESESSIONTIMEOUT setting. If no session idle time is explicitly set for a user, the session idle time for that user is inherited from the node or database settings.
- As dbadmin, set configuration parameter DEFAULTIDLESESSIONTIMEOUT, on the database or on individual nodes. This You can limit the default database cluster or individual nodes, with configuration parameter DEFAULTIDLESESSIONTIMEOUT. This parameter sets the default timeout value for all non-superusers.

All settings apply to sessions that are continuously idle—that is, sessions where no queries are running. If a client is slow or unresponsive during query execution, that time does not apply to timeouts. For example, the time that is required for a streaming batch insert is not counted towards timeout. The server identifies a session as idle starting from the moment it starts to wait for any type of message from that session.

**Viewing Session Settings**

<table>
<thead>
<tr>
<th>Session length limits</th>
<th>Database</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>=&gt; SHOW DATABASE DEFAULT DEFAULTIDLESESSIONTIMEOUT; name</td>
</tr>
<tr>
<td></td>
<td>-----------------------------------------------</td>
</tr>
<tr>
<td>DefaultIdleSessionTimeout</td>
<td>2 day (1 row)</td>
</tr>
</tbody>
</table>
Current session

```sql
=> SHOW IDLESESSIONTIMEOUT;
name | setting
-------------------------------
idlesessiontimeout | 1
(1 row)
```

Connection limits

```sql
=> SHOW DATABASE DEFAULT MaxClientSessions;
name | setting
------------------------
MaxClientSessions | 50
(1 row)
```

Database

```sql
=> SHOW DATABASE DEFAULT MaxClientSessions;
name | setting
------------------------
MaxClientSessions | 50
(1 row)
```

User

```sql
=> SELECT user_name, max_connections, connection_limit_mode FROM users
   WHERE user_name != 'dbadmin';
user_name | max_connections | connection_limit_mode
----------|---------------|----------------------
SuzyX     | 3             | database             
Joe       | 10            | database             
----------|---------------|----------------------
(2 rows)
```

Closing User Sessions

If necessary, you can manually close a user session with `CLOSE_USER_SESSIONS`:

```sql
=> SELECT CLOSE_USER_SESSIONS ('Joe');

Close all sessions for user Joe sent. Check v_monitor.sessions for progress.
(1 row)
```

Use Case Example

A user executes a query, and for some reason the query takes an unusually long time to finish (for example, because of server traffic or query complexity). In this case, the user
might think the query failed, and opens another session to run the same query. Now, two sessions run the same query, using an extra connection.

To prevent this situation, you can limit how many sessions individual users can run, by modifying their MAXCONNECTIONS user property. This can help minimize the chances of running redundant queries. It also helps prevent users from consuming all available connections, as set by the database. For example, the following setting on user SuzyQ limits her to two database sessions at any time:

```
=> CREATE USER SuzyQ MAXCONNECTIONS 2 ON DATABASE;
```

Limiting Another issue setting client connections prevents is when a user connects to the server many times. Too many user connections exhausts the number of allowable connections set by database configuration parameter MaxClientSessions.

**Note:**

No user can have a MAXCONNECTIONS limit greater than the MaxClientSessions setting.

**Cluster Changes and Connections**

Behavior changes can occur with client connection limits when the following changes occur to a cluster:

- You add or remove a node.
- A node goes down or comes back up.

Changes in node availability between connection requests have little impact on connection limits.

In terms of honoring connection limits, no significant impact exists when nodes go down or come up in between connection requests. No special actions are needed to handle this. However, if a node goes down, its active session exits and other nodes in the cluster also drop their sessions. This frees up connections. The query may hang in which case the blocked sessions are reasonable and as expected.
Limiting the Number and Length of Client Connections

You can manage how many active sessions a user can open to the server, and the duration of those sessions. Doing so helps prevent overuse of available resources, and can improve overall throughput.

You can define connection limits at two levels:

- Set the `MAXCONNECTIONS` property on individual users. This property specifies how many sessions a user can open concurrently on individual nodes, or across the database cluster. For example, the following ALTER USER statement allows user Joe up to 10 concurrent sessions:

  ```sql
  ALTER USER Joe MAXCONNECTIONS 10 ON DATABASE;
  ```

- Set the configuration parameter `MaxClientSessions` on the database or individual nodes. This parameter specifies the maximum number of client sessions that can run on nodes in the database cluster, by default set to 50. An extra five sessions are always reserved to dbadmin users. This enables them to log in when the total number of client sessions equals MaxClientSessions.

Total client connections to a given node cannot exceed the limits set in MaxClientSessions.

Changes to a client's MAXCONNECTIONS property have no effect on current sessions; these changes apply only to new sessions. For example, if you change user's connection mode from DATABASE to NODE, current node connections are unaffected. This change applies only to new sessions, which are reserved on the invoking node.

Limiting Idle Session Length

Idle sessions eventually time out. The maximum time that sessions are allowed to idle can set at three levels, in descending order of precedence:

- As dbadmin, set the `IDLESESSIONTIMEOUT` property for individual users. This property overrides all other session timeout settings.
- Users can limit the idle time of the current session with `SET SESSION IDLESESSIONTIMEOUT`. Non-superusers can only set their session idle time to a value
equal to or lower than their own IDLESESSIONTIMEOUT setting. If no session idle time is explicitly set for a user, the session idle time for that user is inherited from the node or database settings.

- As dbadmin, set configuration parameter `DEFAULTIDLESESSIONTIMEOUT` on the database or on individual nodes. This You can limit the default database cluster or individual nodes, with configuration parameter `DEFAULTIDLESESSIONTIMEOUT`. This parameter sets the default timeout value for all non-superusers.

All settings apply to sessions that are continuously idle—that is, sessions where no queries are running. If a client is slow or unresponsive during query execution, that time does not apply to timeouts. For example, the time that is required for a streaming batch insert is not counted towards timeout. The server identifies a session as idle starting from the moment it starts to wait for any type of message from that session.

### Viewing Session Settings

<table>
<thead>
<tr>
<th>Session length limits</th>
<th>Database</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>=&gt; SHOW DATABASE DEFAULT DEFAULTIDLESESSIONTIMEOUT; name</td>
</tr>
<tr>
<td></td>
<td>DefaultIdleSessionTimeout</td>
</tr>
<tr>
<td></td>
<td>(1 row)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Current session</th>
<th>Database</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>=&gt; SHOW IDLESESSIONTIMEOUT; name</td>
</tr>
<tr>
<td></td>
<td>idlesessiontimeout</td>
</tr>
<tr>
<td></td>
<td>(1 row)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Connection limits</th>
<th>Database</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>=&gt; SHOW DATABASE DEFAULT MaxClientSessions; name</td>
</tr>
<tr>
<td></td>
<td>MaxClientSessions</td>
</tr>
<tr>
<td></td>
<td>(1 row)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>User</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
</tr>
</tbody>
</table>
Closing User Sessions

If necessary, you can manually close a user session with `CLOSE_USER_SESSIONS`:

```sql
=> SELECT CLOSE_USER_SESSIONS ('Joe');
```

<table>
<thead>
<tr>
<th>close_user_sessions</th>
</tr>
</thead>
<tbody>
<tr>
<td>Close all sessions for user Joe sent. Check v_monitor.sessions for progress.</td>
</tr>
</tbody>
</table>

(1 row)

Use Case Example

A user executes a query, and for some reason the query takes an unusually long time to finish (for example, because of server traffic or query complexity). In this case, the user might think the query failed, and opens another session to run the same query. Now, two sessions run the same query, using an extra connection.

To prevent this situation, you can limit how many sessions individual users can run, by modifying their MAXCONNECTIONS user property. This can help minimize the chances of running redundant queries. It also helps prevent users from consuming all available connections, as set by the database For example, the following setting on user SuzyQ limits her to two database sessions at any time:

```sql
=> CREATE USER SuzyQ MAXCONNECTIONS 2 ON DATABASE;
```

Limiting another issue setting client connections prevents is when a user connects to the server many times. Too many user connections exhausts the number of allowable connections set by database configuration parameter `MaxClientSessions`.

**Note:**

No user can have a MAXCONNECTIONS limit greater than the MaxClientSessions setting.
Cluster Changes and Connections

Behavior changes can occur with client connection limits when the following changes occur to a cluster:

- You add or remove a node.
- A node goes down or comes back up.

Changes in node availability between connection requests have little impact on connection limits.

In terms of honoring connection limits, no significant impact exists when nodes go down or come up in between connection requests. No special actions are needed to handle this. However, if a node goes down, its active session exits and other nodes in the cluster also drop their sessions. This frees up connections. The query may hang in which case the blocked sessions are reasonable and as expected.

Connection Load Balancing

Each client connection to a host in the Vertica cluster requires a small overhead in memory and processor time. If many clients connect to a single host, this overhead can begin to affect the performance of the database. You can spread the overhead of client connections by dictating that certain clients connect to specific hosts in the cluster. However, this manual balancing becomes difficult as new clients and hosts are added to your environment.

Connection load balancing helps automatically spread the overhead of client connections across the cluster by having hosts redirect client connections to other hosts. By redirecting connections, the overhead from client connections is spread across the cluster without having to manually assign particular hosts to individual clients. Clients can connect to a small handful of hosts, and they are naturally redirected to other hosts in the cluster.

Native Connection Load Balancing Overview

Native connection load balancing is a feature built into the Vertica Analytic Database server and client libraries as well as vsql. Both the server and the client need to enable load balancing for it to function. If connection load balancing is enabled, a host in the database cluster can redirect a client's attempt to connect to it to another currently-active host in
the cluster. This redirection is based on a load balancing policy. This redirection only takes place once, so a client is not bounced from one host to another.

Because native connection load balancing is incorporated into the Vertica client libraries, any client application that connects to Vertica transparently takes advantage of it simply by setting a connection parameter.

How you choose to implement connection load balancing depends on your network environment. Since native load connection balancing is easier to implement, you should use it unless your network configuration requires that clients be separated from the hosts in the Vertica database by a firewall.

For more about native connection load balancing, see About Native Connection Load Balancing.

About Native Connection Load Balancing

Native connection load balancing is a feature built into the Vertica server and client libraries that helps spread the CPU and memory overhead caused by client connections across the hosts in the database. It can prevent unequal distribution of client connections among hosts in the cluster.

There are two types of native connection load balancing:

- Cluster-wide balancing—This method the legacy method of connection load balancing. It was the only type of load balancing prior to Vertica version 9.2. Using this method, you apply a single load balancing policy across the entire cluster. All connection to the cluster are handled the same way.
- Load balancing policies—This method lets you set different load balancing policies depending on the source of client connection. For example, you can have a policy that redirects connections from outside of your local network to one set of nodes in your cluster, and connections from within your local network to another set of nodes.

Classic Connection Load Balancing

The classic connection load balancing feature applies a single policy for all client connections to your database. Both your database and the client must enable the load balancing option in order for connections to be load balanced. When both client and server
enable load balancing, the following process takes place when the client attempts to open a connection to Vertica:

1. The client connects to a host in the database cluster, with a connection parameter indicating that it is requesting a load-balanced connection.
2. The host chooses a host from the list of currently up hosts in the cluster, according to the current load balancing scheme. Under all schemes, it is possible for a host to select itself.
3. The host tells the client which host it selected to handle the client's connection.
4. If the host chose another host in the database to handle the client connection, the client disconnects from the initial host. Otherwise, the client jumps to step 6.
5. The client establishes a connection to the host that will handle its connection. The client sets this second connection request so that the second host does not interpret the connection as a request for load balancing.
6. The client connection proceeds as usual, (negotiating encryption if the connection has SSL enabled, and proceeding to authenticating the user ).

This process is transparent to the client application. The client driver automatically disconnects from the initial host and reconnects to the host selected for load balancing.

**Requirements**

- In mixed IPv4 and IPv6 environments, balancing only works for the address family for which you have configured native load balancing. For example, if you have configured load balancing using an IPv4 address, then IPv6 clients cannot use load balancing, however the IPv6 clients can still connect, but load balancing does not occur.
- The native load balancer returns an IP address for the client to use. This address must be one that the client can reach. If your nodes are on a private network, native load-balancing requires you to publish a public address in one of two ways:
  - Set the public address on each node. Vertica saves that address in the export_address field in the NODES system table.
  - Set the subnet on the database. Vertica saves that address in the export_subnet field in the DATABASES system table.

**Load Balancing Schemes**

The load balancing scheme controls how a host selects which host to handle a client connection. There are three available schemes:
- NONE (default): Disables native connection load balancing.
- ROUNDROBIN: Chooses the next host from a circular list of hosts in the cluster that are up—for example, in a three-node cluster, iterates over node1, node2, and node3, then wraps back to node1. Each host in the cluster maintains its own pointer to the next host in the circular list, rather than there being a single cluster-wide state.
- RANDOM: Randomly chooses a host from among all hosts in the cluster that are up.

You set the native connection load balancing scheme using the SET_LOAD_BALANCE_POLICY function. See Enabling and Disabling Native Connection Load Balancing for instructions.

**Driver Notes**

- Native connection load balancing works with the ADO.NET driver's connection pooling. The connection the client makes to the initial host, and the final connection to the load-balanced host, use pooled connections if they are available.
- If a client application uses the JDBC and ODBC driver with third-party connection pooling solutions, the initial connection is not pooled because it is not a full client connection. The final connection is pooled because it is a standard client connection.

**Connection Failover**

The client libraries include a failover feature that allow them to connect to backup hosts if the host specified in the connection properties is unreachable. When using native connection load balancing, this failover feature is only used for the initial connection to the database. If the host to which the client was redirected does not respond to the client's connection request, the client does not attempt to connect to a backup host and instead returns a connection error to the user.

Clients are redirected only to hosts that are known to be up. Thus, this sort of connection failure should only occur if the targeted host goes down at the same moment the client is redirected to it. For more information, see ADO.NET Connection Failover, JDBC Connection Failover, and ODBC Connection Failover in Connecting to Vertica.
### Enabling and Disabling Classic Connection Load Balancing

Only a database superuser can enable or disable classic cluster-wide connection load balancing. To enable or disable load balancing, use the `SET_LOAD_BALANCE_POLICY` function to set the load balance policy. Setting the load balance policy to anything other than 'NONE' enables load balancing on the server. The following example enables native connection load balancing by setting the load balancing policy to ROUNDROBIN.

```sql
=> SELECT SET_LOAD_BALANCE_POLICY('ROUNDROBIN');

SET_LOAD_BALANCE_POLICY

Successfully changed the client initiator load balancing policy to: roundrobin
(1 row)
```

To disable native connection load balancing, use `SET_LOAD_BALANCE_POLICY` to set the policy to 'NONE':

```sql
=> SELECT SET_LOAD_BALANCE_POLICY('NONE');

SET_LOAD_BALANCE_POLICY

Successfully changed the client initiator load balancing policy to: none
(1 row)
```

**Note:**

When a client makes a connection, the native load-balancer chooses a node and returns the value from the export_address column in the NODES table. The client then uses the export_address to connect. The `node_address` specifies the address to use for inter-node and spread communications. When a database is installed, the export_address and node_address are set to the same value. If you installed Vertica on a private address, then you must set the export_address to a public address for each node.

By default, client connections are not load balanced, even when connection load balancing is enabled on the server. Clients must set a connection parameter to indicates they are willing to have their connection request load balanced. See [Enabling Native Connection Load Balancing in ADO.NET](#), [Enabling Native Connection Load Balancing in JDBC](#), and [Enabling Native Connection Load Balancing in ODBC](#), for information on enabling load balancing on the client. For `vsql`, use the `-C` command-line option to enable load balancing.

**Important:**

In mixed IPv4 and IPv6 environments, balancing only works for the address
family for which you have configured load balancing. For example, if you have configured load balancing using an IPv4 address, then IPv6 clients cannot use load balancing, however the IPv6 clients can still connect, but load balancing does not occur.

Resetting the Load Balancing State

When the load balancing policy is ROUNDROBIN, each host in the Vertica cluster maintains its own state of which host it will select to handle the next client connection. You can reset this state to its initial value (usually, the host with the lowest-node id) using the `RESET_LOAD_BALANCE_POLICY` function:

```sql
=> SELECT RESET_LOAD_BALANCE_POLICY();
RESET_LOAD_BALANCE_POLICY
--------------------
Successfully reset stateful client load balance policies: "roundrobin".
(1 row)
```

Concept Information

About Native Connection Load Balancing .......................................................... 782

Related Tasks

Monitoring Legacy Connection Load Balancing .................................................. 786
Enabling Native Connection Load Balancing in ODBC ........................................ 4899
Enabling Native Connection Load Balancing in JDBC ......................................... 4966
Enabling Native Connection Load Balancing in ADO.NET ..................................... 5046

Reference Materials

`RESET_LOAD_BALANCE_POLICY` ...................................................................... 3140
`SET_LOAD_BALANCE_POLICY` ......................................................................... 3142
JDBC Connection Properties ............................................................................. 4949
Data Source Name (DSN) Connection Properties .............................................. 4878

Monitoring Legacy Connection Load Balancing

Query the LOAD_BALANCE_POLICY column of the V_CATALOG.DATABASES to determine the state of native connection load balancing on your server:
Determining to Which Node a Client Has Connected

A client can determine the node to which is has connected by querying the NODE_NAME column of the V_MONITOR.CURRENT_SESSION table:

```sql
=> SELECT NODE_NAME FROM V_MONITOR.CURRENT_SESSION;
NODE_NAME
----------
v_vmart_node0002
(1 row)
```

**Concept Information**

About Native Connection Load Balancing .......................................................... 782

**Related Tasks**

- Enabling and Disabling Classic Connection Load Balancing .......................... 785
- Enabling Native Connection Load Balancing in ODBC .................................. 4899
- Enabling Native Connection Load Balancing in JDBC ................................. 4966
- Enabling Native Connection Load Balancing in ADO.NET ............................. 5046

**Reference Materials**

- RESET_LOAD_BALANCE_POLICY ................................................................. 3140
- SET_LOAD_BALANCE_POLICY ........................................................ .......... 3142
- JDBC Connection Properties .................................................................... 4949
- Data Source Name (DSN) Connection Properties ................................. 4878

**About Connection Load Balancing Policies**

Connection load balancing policies help spread the load of servicing client connections by redirecting connections based on the connection's origin. A load balancing policy consists of:

- **Network addresses** that identify particular IP address and port number combinations on a node.


- One or more **connection load balancing groups** that consists of network addresses that you want to handle client connections. You define load balancing groups using [fault groups](#), [subclusters](#), or a list of network addresses.
- One or more **routing rules** that map a range of client IP addresses to a connection load balancing group.

When a client connects to a node in the database with load balancing enabled, the node evaluates all of the routing rules based on the client’s IP address to determine if any match. If more than one rule matches the IP address, the node applies the most specific rule (the one that affects the least number of IP addresses).

If the node finds a matching rule, it uses the rule to determine the pool of potential nodes to handle the client connection. When evaluating potential target nodes, it always ensures that the nodes are currently up. The initially-contacted node then chooses one of the nodes in the group based on the group's distribution scheme. This scheme can be either choosing a node at random, or choosing a node in a rotating "round-robin" order. For example, in a three-node cluster, the round robin order would be node 1, then node 2, then node 3, and then back to node 1 again.

After it processes the rules, if the node determines that another node should handle the client's connection, it tells the client which node it has chosen. The client disconnects from the initial node, and then connects to the chosen node and continues with the connection process (either negotiating encryption if the connection has TLS/SSL enabled, or authentication).
If the initial node chooses itself based on the routing rules, it tells the client to proceed to the next step of the connection process.

If no routing rule matches the incoming IP address, the node checks to see if classic connection load balancing is enabled by both Vertica and the client. If so, it handles the connection according to the classic load balancing policy. See Classic Connection Load Balancing for more information.

If no routing rule matches the incoming IP address and classic load balancing is not enabled, the node handles the connection itself. It also handles the connection itself if it cannot follow the load balancing rule. For example, if all nodes in the load balancing group targeted by the rule are down, then the initially-contacted node handles the client connection itself. In this case, the node does not attempt to apply any other less-restrictive load balancing rules that would apply to the incoming connection. It only attempts to apply a single load balancing rule.

**Connection Load Balancing Policy Use Cases**

Using load balancing policies you can:

- Ensure connections originating from inside or outside of your internal network are directed to a valid IP address for the client. For example, suppose your Vertica nodes have two IP addresses: one for the external network and another for the internal network. These networks are mutually exclusive. You cannot reach the private network from the public, and you cannot reach the public network from the private. Your load balancing rules need to provide the client with an IP address they can
actually reach.

- Enable access to multiple nodes of a Vertica cluster that are behind a NAT router. A NAT router is accessible from the outside network via a single IP address. Systems within the NAT router's private network can be accessed on this single IP address using different port numbers. You can create a load balancing policy that redirects a client connection to the NAT's IP address but with a different port number.

- Designate sets of nodes to service client connections from an IP address range. For example, if your ETL systems have a set range of IP addresses, you could limit their client connections to an arbitrary set of Vertica nodes, a subcluster, or a fault group. This technique lets you isolate the overhead of servicing client connections to a few nodes. It is useful when you are using subclusters in an Eon Mode database to isolate workloads (see Subclusters for more information).
Using Connection Load Balancing Policies With IPv4 and IPv6

Connection load balancing policies work with both IPv4 and IPv6. As far as the load balancing policies are concerned, the two protocols represent separate networks. If you want your load balancing policy to handle both IPv4 and IPv6 addresses, you must create separate sets of network addresses, load balancing groups, and rules for each protocol. When a client opens a connection to a node in the cluster, the addressing protocol it uses determines which set of rules Vertica consults when deciding whether and how to balance the connection.
The Differences Between Connection Load Balancing Policies and Classic Connection Load Balancing

There are several differences between the classic load balancing feature and the load balancing policy feature:

- In classic connection load balancing, you just enable the load balancing option on both client and server, and load balancing is enabled. There are more steps to implement load balancing policies: you have to create addresses, groups, and rules and then enable load balancing on the client.
- Classic connection load balancing only supports a single, cluster-wide policy for redirecting connections. With connection load balancing policies, you get to choose which nodes handle client connections based on the connection's origin. This gives you more flexibility to handle complex situations. Examples include routing connections through a NAT-based router or having nodes that are accessible via multiple IP addresses on different networks.
- In classic connection load balancing, each node in the cluster can only be reached via a single IP address. This address is set in the EXPORT_ADDRESS column of the NODES system table. With connection load balancing policies, you can create a network address for each IP address associated with a node. Then you create rules that redirect to those addresses.

Overview of Creating a Load Balancing Policy

There are three steps you must follow to create a load balancing policy:

1. Create one or more network addresses for each node that you want to participate in the connection load balancing policies.
2. Create one or more load balancing groups to be the target of the routing rules. Load balancing groups can target a collection of specific network addresses. Alternatively, you can create a group from a fault group or subcluster. You can limit the members of the load balance group to a subset of the fault group or subcluster using an IP address filter.
3. Create one or more routing rules.

While not absolutely necessary, it is always a good idea to test your load balancing policy to ensure it works the way you expect it to.
After following these steps, Vertica will apply the load balancing policies to client connections that opt into connection load balancing. See Enabling Native Connection Load Balancing in ADO.NET, Enabling Native Connection Load Balancing in JDBC, and Enabling Native Connection Load Balancing in ODBC, for information on enabling load balancing on the client. For vsql, use the -C command-line option to enable load balancing.

These steps are explained in the other topics in this section.

See Also

Creating Network Addresses

Network addresses assign a name to an IP address and port number on a node. You use these addresses when you define load balancing groups. A node can have multiple network addresses associated with it. For example, suppose a node has one IP address that is only accessible from outside of the local network, and another that is accessible only from inside the network. In this case, you can define one network address using the external IP address, and another using the internal address. You can then create two different load balancing policies, one for external clients, and another for internal clients.

Note:
You must create network addresses for your nodes, even if you intend to base your connection load balance groups on fault groups or subclusters. Load balancing rules can only select nodes that have a network address defined for them.

You create a network address using the CREATE NETWORK ADDRESS statement. This statement takes:

- The name to assign to the network address
- The name of the node
- The IP address of the node to associate with the network address
- The port number the node uses to accept client connections (optional)

Note:
You can use hostnames instead of IP addresses when creating network addresses. However, doing so may lead to confusion if you are not sure which IP address a hostname resolves to. Using hostnames can also cause
problems if your DNS server maps the hostname to multiple IP addresses.

The following example demonstrates creating three network addresses, one for each node in a three-node database.

```sql
=> SELECT node_name, node_address, node_address_family FROM v_catalog.nodes;

node_name | node_address | node_address_family
----------+-------------+---------------------
v_vmart_node0001 | 10.20.110.21 | ipv4
v_vmart_node0002 | 10.20.110.22 | ipv4
v_vmart_node0003 | 10.20.110.23 | ipv4

(4 rows)
```

```sql
=> CREATE NETWORK ADDRESS node01 ON v_vmart_node0001 WITH '10.20.110.21';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node02 ON v_vmart_node0002 WITH '10.20.110.22';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node03 ON v_vmart_node0003 WITH '10.20.110.23';
CREATE NETWORK ADDRESS
```

Creating network addresses for IPv6 addresses works the same way:

```sql
=> CREATE NETWORK ADDRESS node1_ipv6 ON v_vmart_node0001 WITH '2001:0DB8:7D5F:7433::';
CREATE NETWORK ADDRESS
```

Vertica does not perform any tests on the IP address you supply in the CREATE NETWORK ADDRESS statement. You must test the IP addresses you supply to this statement to confirm they correspond to the right node.

Vertica does not restrict the address you supply because it is often not aware of all the network addresses through which the node is accessible. For example, your node may be accessible from an external network via an IP address that Vertica is not configured to use. Or, your node can have both an IPv4 and an IPv6 address, only one of which Vertica is aware of.

For example, suppose v_vmart_node0003 from the previous example is **not** accessible via the IP address 192.168.1.5. You can still create a network address for it using that address:

```sql
=> CREATE NETWORK ADDRESS node04 ON v_vmart_node0003 WITH '192.168.1.5';
CREATE NETWORK ADDRESS
```

If you create a network group and routing rule that targets this address, client connections would either connect to the wrong node, or fail due to being connected to a host that's not part of a Vertica cluster.
Specifying a Port Number in a Network Address

By default, the CREATE NETWORK ADDRESS statement assumes the port number for the node's client connection is the default 5433. Sometimes, you may have a node listening for client connections on a different port. You can supply an alternate port number for the network address using the PORT keyword.

For example, suppose your nodes are behind a NAT router. In this case, you can have your nodes listen on different port numbers so the NAT router can route connections to them. When creating network addresses for these nodes, you supply the IP address of the NAT router and the port number the node is listening on. For example:

```sql
=> CREATE NETWORK ADDRESS node1_nat ON v_vmart_node0001 WITH '192.168.10.10' PORT 5433;
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node2_nat ON v_vmart_node0002 with '192.168.10.10' PORT 5434;
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node3_nat ON v_vmart_node0003 with '192.168.10.10' PORT 5435;
CREATE NETWORK ADDRESS
```

Creating Connection Load Balance Groups

After you have created network addresses for nodes, you create collections of them so you can target them with routing rules. These collections of network addresses are called load balancing groups. You have two ways to select the addresses to include in a load balancing group:

- A list of network addresses
- The name of one or more fault groups or subclusters, plus an IP address range in CIDR format. The address range selects which network addresses in the fault groups or subclusters Vertica adds to the load balancing group. Only the network addresses that are within the IP address range you supply are added to the load balance group. This filter lets you base your load balance group on a portion of the nodes that make up the fault group or subcluster.

Note:
Load balance groups can only be based on fault groups or subclusters, or contain an arbitrary list of network addresses. You cannot mix these sources. For example, if you create a load balance group based on one or
more fault groups, then you can only add additional fault groups to it. Vertica will return an error if you try to add a network address or subcluster to the load balance group.

You create a load balancing group using the CREATE LOAD BALANCE GROUP statement. When basing your group on a list of addresses, this statement takes the name for the group and the list of the addresses. The following example demonstrates creating addresses for four nodes, and then creating two groups based on those nodes.

```
=> CREATE NETWORK ADDRESS addr01 ON v_mart_node0001 WITH '10.20.110.21';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS addr02 ON v_mart_node0002 WITH '10.20.110.22';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS addr03 on v_mart_node0003 WITH '10.20.110.23';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS addr04 on v_mart_node0004 WITH '10.20.110.24';
CREATE NETWORK ADDRESS
=> CREATE LOAD BALANCE GROUP group_1 WITH ADDRESS addr01, addr02;
CREATE LOAD BALANCE GROUP
=> CREATE LOAD BALANCE GROUP group_2 WITH ADDRESS addr03, addr04;
CREATE LOAD BALANCE GROUP
```

```
=> SELECT * FROM LOAD_BALANCE_GROUPS;
  name  | policy  | filter  | type               | object_name
--------+---------+---------+-------------------+----------------
  group_1| ROUNDROBIN  |        | Network Address Group | addr01
  group_1| ROUNDROBIN  |        | Network Address Group | addr02
  group_2| ROUNDROBIN  |        | Network Address Group | addr03
  group_2| ROUNDROBIN  |        | Network Address Group | addr04
(4 rows)
```

A network address can be a part of as many load balancing groups as you like. However, each group can only have a single network address per node. You cannot add two network addresses belonging to the same node to the same load balancing group.

### Creating Load Balancing Groups From Fault Groups

To create a load balancing group from one or more fault groups, you supply:

- The name for the load balancing group
- The name of one or more fault groups
- An IP address filter in CIDR format that filters the fault groups to be added to the load balancing group based on their IP addresses. Vertica excludes any network addresses in the fault group that do not fall within this range. If you want all of the nodes in the fault groups to be added to the load balance group, specify the filter 0.0.0.0/0.

This example creates two load balancing groups from a fault group. The first includes all network addresses in the group by using the CIDR notation for all IP addresses. The second
limits the fault group to three of the four nodes in the fault group by using the IP address filter.

```sql
=> CREATE FAULT GROUP fault_1;
CREATE FAULT GROUP
=> ALTER FAULT GROUP fault_1 ADD NODE v_vmart_node0001;
ALTER FAULT GROUP
=> ALTER FAULT GROUP fault_1 ADD NODE v_vmart_node0002;
ALTER FAULT GROUP
=> ALTER FAULT GROUP fault_1 ADD NODE v_vmart_node0003;
ALTER FAULT GROUP
=> ALTER FAULT GROUP fault_1 ADD NODE v_vmart_node0004;
ALTER FAULT GROUP
=> SELECT node_name, node_address, node_address_family, export_address
    FROM v_catalog.nodes;

<table>
<thead>
<tr>
<th>node_name</th>
<th>node_address</th>
<th>node_address_family</th>
<th>export_address</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0001</td>
<td>10.20.110.21</td>
<td>ipv4</td>
<td>10.20.110.21</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>10.20.110.22</td>
<td>ipv4</td>
<td>10.20.110.22</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>10.20.110.23</td>
<td>ipv4</td>
<td>10.20.110.23</td>
</tr>
<tr>
<td>v_vmart_node0004</td>
<td>10.20.110.24</td>
<td>ipv4</td>
<td>10.20.110.24</td>
</tr>
</tbody>
</table>

(4 rows)

=> CREATE LOAD BALANCE GROUP group_all WITH FAULT GROUP fault_1 FILTER '0.0.0.0/0';
CREATE LOAD BALANCE GROUP
=> CREATE LOAD BALANCE GROUP group_some WITH FAULT GROUP fault_1 FILTER '10.20.110.21/30';
CREATE LOAD BALANCE GROUP
=> SELECT * FROM LOAD_BALANCE_GROUPS;

<table>
<thead>
<tr>
<th>name</th>
<th>policy</th>
<th>filter</th>
<th>type</th>
<th>object_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>group_all</td>
<td>ROUNDROBIN</td>
<td>0.0.0.0/0</td>
<td>Fault Group</td>
<td>fault_1</td>
</tr>
<tr>
<td>group_some</td>
<td>ROUNDROBIN</td>
<td>10.20.110.21/30</td>
<td>Fault Group</td>
<td>fault_1</td>
</tr>
</tbody>
</table>

(2 rows)
```

You can also supply multiple fault groups to the CREATE LOAD BALANCE GROUP statement:

```sql
=> CREATE LOAD BALANCE GROUP group_2_faults WITH FAULT GROUP fault_2, fault_3 FILTER '0.0.0.0/0';
CREATE LOAD BALANCE GROUP
```

Note:
If you supply a filter range that does not match any network addresses of the nodes in the fault groups, Vertica creates an empty load balancing group. Any routing rules that direct connections to the empty load balance group will fail, because no nodes are set to handle connections for the group. In this case, the node that the client connected to initially handles the client connection itself.
Creating Load Balance Groups From Subclusters

Creating a load balance group from a subcluster is similar to creating a load balance group from a fault group. You just use WITH SUBCLUSTER instead of WITH FAULT GROUP in the CREATE LOAD BALANCE GROUP statement.

```sql
=> SELECT node_name, node_address, node_address_family, subcluster_name
FROM v_catalog.nodes;

<table>
<thead>
<tr>
<th>node_name</th>
<th>node_address</th>
<th>node_address_family</th>
<th>subcluster_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_verticadb_node0001</td>
<td>10.11.12.10</td>
<td>ipv4</td>
<td>load_subcluster</td>
</tr>
<tr>
<td>v_verticadb_node0002</td>
<td>10.11.12.20</td>
<td>ipv4</td>
<td>load_subcluster</td>
</tr>
<tr>
<td>v_verticadb_node0003</td>
<td>10.11.12.30</td>
<td>ipv4</td>
<td>load_subcluster</td>
</tr>
<tr>
<td>v_verticadb_node0004</td>
<td>10.11.12.40</td>
<td>ipv4</td>
<td>analytics_subcluster</td>
</tr>
<tr>
<td>v_verticadb_node0005</td>
<td>10.11.12.50</td>
<td>ipv4</td>
<td>analytics_subcluster</td>
</tr>
<tr>
<td>v_verticadb_node0006</td>
<td>10.11.12.60</td>
<td>ipv4</td>
<td>analytics_subcluster</td>
</tr>
</tbody>
</table>

(6 rows)
```  

```sql
=> CREATE NETWORK ADDRESS node01 ON v_verticadb_node0001 WITH '10.11.12.10';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node02 ON v_verticadb_node0002 WITH '10.11.12.20';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node03 ON v_verticadb_node0003 WITH '10.11.12.30';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node04 ON v_verticadb_node0004 WITH '10.11.12.40';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node05 ON v_verticadb_node0005 WITH '10.11.12.50';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node06 ON v_verticadb_node0006 WITH '10.11.12.60';
CREATE NETWORK ADDRESS

=> CREATE LOAD BALANCE GROUP load_subcluster WITH SUBCLUSTER load_subcluster
   FILTER '0.0.0.0/0';
CREATE LOAD BALANCE GROUP
=> CREATE LOAD BALANCE GROUP analytics_subcluster WITH SUBCLUSTER
   analytics_subcluster FILTER '0.0.0.0/0';
CREATE LOAD BALANCE GROUP
```

Setting the Group's Distribution Policy

A load balancing group has a policy setting that determines how the initially-contacted node chooses a target from the group. CREATE LOAD BALANCE GROUP supports three policies:

- **ROUNDROBIN** (default) rotates among the available members of the load balancing group. The initially-contacted node keeps track of which node it chose last time, and chooses the next one in the cluster.
Note:
Each node in the cluster maintains its own round-robin pointer that indicates which node it should pick next for each load-balancing group. Therefore, if clients connect to different initial nodes, they may be redirected to the same node.

- RANDOM chooses an available node from the group randomly.
- NONE disables load balancing.

The following example demonstrates creating a load balancing group with a RANDOM distribution policy.

```sql
=> CREATE LOAD BALANCE GROUP group_random WITH ADDRESS node01, node02, node03, node04 POLICY 'RANDOM';
CREATE LOAD BALANCE GROUP
```

Creating Load Balancing Routing Rules

Once you have created one or more connection load balancing groups, you are ready to create load balancing routing rules. These rules tell Vertica how to redirect client connections based on their IP addresses.

You create routing rules using the `CREATE ROUTING RULE` statement. You pass this statement:

- The name for the rule
- The source IP address range (either IPv4 or IPv6) in CIDR format the rule applies to
- The name of the load balancing group to handle the connection

The following example creates two rules. The first redirects connections coming from the IP address range 192.168.1.0 through 192.168.1.255 to a load balancing group named `group_1`. The second routes connections from the IP range 10.20.1.0 through 10.20.1.255 to the load balancing group named `group_2`.

```sql
=> CREATE ROUTING RULE internal_clients ROUTE '192.168.1.0/24' TO group_1;
CREATE ROUTING RULE

=> CREATE ROUTING RULE external_clients ROUTE '10.20.1.0/24' TO group_2;
CREATE ROUTING RULE
```
Creating a Catch-All Routing Rule

Vertica applies routing rules in most specific to least specific order. This behavior lets you create a "catch-all" rule that handles all incoming connections. Then you can create rules to handle smaller IP address ranges for specific purposes. For example, suppose you wanted to create a catch-all rule that worked with the rules created in the previous example. Then you can create a new rule that routes 0.0.0.0/0 (the CIDR notation for all IP addresses) to a group that should handle connections that aren't handled by either of the previously-created rules. For example:

```sql
=> CREATE LOAD BALANCE GROUP group_all WITH ADDRESS node01, node02, node03, node04;
CREATE LOAD BALANCE GROUP
=> CREATE ROUTING RULE catch_all ROUTE '0.0.0.0/0' TO group_all;
CREATE ROUTING RULE
```

After running the above statements, any connection that does not originate from the IP address ranges 192.168.1.* or 10.20.1.* are routed to the group_all group.

Testing Connection Load Balancing Policies

After creating your routing rules, you should test them to verify that they perform the way you expect. The best way to test your rules is to call the `DESCRIBE_LOAD_BALANCE_DECISION` function with an IP address. This function evaluates the routing rules and reports back how Vertica would route a client connection from the IP address. It uses the same logic that Vertica uses when handling client connections, so the results reflect the actual connection load balancing result you will see from client connections. It also reflects the current state of the your Vertica cluster, so it will not redirect connections to down nodes.

The following example demonstrates testing a set of rules. One rule handles all connections from the range 192.168.1.0 to 192.168.1.255, while the other handles all connections originating from the 192 subnet. The third call demonstrates what happens when no rules apply to the IP address you supply.

```sql
=> SELECT describe_load_balance_decision('192.168.1.25');
    describe_load_balance_decision
----------------------------------------------
Describing load balance decision for address [192.168.1.25]
Load balance cache internal version id (node-local): [2]
Considered rule [etl_rule] source ip filter [10.20.100.0/24]... input address does not match source ip filter for this rule.
Considered rule [internal_clients] source ip filter [192.168.1.0/24]... input
```
The Administrator's Guide

Routing table decision: Success. Load balance redirect to: [10.20.100.248] port [5433]

(1 row)

=> SELECT describe_load_balance_decision('192.168.2.25');
    describe_load_balance_decision
-----------------------------------------------------------------------------------------------
Describing load balance decision for address [192.168.2.25]
Load balance cache internal version id (node-local): [2]
Considered rule [etl_rule] source ip filter [10.20.100.0/24]... input address does not match source ip filter for this rule.
Considered rule [internal_clients] source ip filter [192.168.1.0/24]... input address does not match source ip filter for this rule.
Considered rule [subnet_192] source ip filter [192.0.0.0/8]... input address matches this rule
Matched to load balance group [group_all] the group has policy [ROUNDROBIN]
number of addresses [3]
(0) LB Address: [10.20.100.247]:5433
(1) LB Address: [10.20.100.248]:5433
(2) LB Address: [10.20.100.249]:5433
Chose address at position [1]
Routing table decision: Success. Load balance redirect to: [10.20.100.248] port [5433]

(1 row)

=> SELECT describe_load_balance_decision('1.2.3.4');
    describe_load_balance_decision
-----------------------------------------------------------------------------------------------
Describing load balance decision for address [1.2.3.4]
Load balance cache internal version id (node-local): [2]
Considered rule [etl_rule] source ip filter [10.20.100.0/24]... input address does not match source ip filter for this rule.
Considered rule [internal_clients] source ip filter [192.168.1.0/24]... input address does not match source ip filter for this rule.
Considered rule [subnet_192] source ip filter [192.0.0.0/8]... input address does not match source ip filter for this rule.
Routing table decision: No matching routing rules: input address does not match any routing rule source filters. Details: [Tried some rules but no matching]
No rules matched. Falling back to classic load balancing.
Classic load balance decision: Classic load balancing considered, but either the policy was NONE or no target was available. Details: [NONE or invalid]

(1 row)

The DESCRIBE_LOAD_BALANCE_DECISION function also takes into account the classic cluster-wide load balancing settings:

=> SELECT SET_LOAD_BALANCE_POLICY('ROUNDROBIN');
    SET_LOAD_BALANCE_POLICY
-----------------------------------------------------------------------------------------------
Successfully changed the client initiator load balancing policy to: roundrobin
(1 row)
=> SELECT DESCRIBE_LOAD_BALANCE_DECISION('1.2.3.4');
   describe_load_balance_decision
---------------------------------------------------------------------
Describing load balance decision for address [1.2.3.4]
Load balance cache internal version id (node-local): [2]
Considered rule [etl_rule] source ip filter [10.20.100.0/24]... input address
does not match source ip filter for this rule.
Considered rule [internalClients] source ip filter [192.168.1.0/24]... input
address does not match source ip filter for this rule.
Considered rule [subnet_192] source ip filter [192.0.0.0/8]... input address
does not match source ip filter for this rule.
Routing table decision: No matching routing rules: input address does not
match any routing rule source filters. Details: [Tried some rules but no matching]
No rules matched. Falling back to classic load balancing.
Classic load balance decision: Success. Load balance redirect to: [10.20.100.247]
port [5433]
(1 row)

Note:
The DESCRIBE_LOAD_BALANCE_DECISION function assumes the client
connection has opted to be load balanced. In reality, clients may not enable
load balancing. This setting prevents the load-balancing features from
redirecting the connection.

The function can also help you debug connection issues you notice after going live with
your load balancing policy. For example, if you notice that one node is handling a large
number of client connections, you can test the client IP addresses against your policies to
see why the connections are not being balanced.

Load Balancing Policy Examples

The following examples demonstrate some common use cases for connection load
balancing policies.

Enabling Client Connections From Multiple Networks

Suppose you have a Vertica cluster that is accessible from two (or more) different
networks. Some examples of this situation are:

- You have an internal and an external network. In this configuration, your database
  nodes usually have two or more IP addresses, which each address only accessible
  from one of the networks. This configuration is common when running Vertica in a
cloud environment. In many cases, you can create a catch-all rule that applies to all IP addresses, and then add additional routing rules for the internal subnets.

- You want clients to be load balanced whether they use IPv4 or IPv6 protocols. From the database's perspective, IPv4 and IPv6 connections are separate networks because each node has a separate IPv4 and IPv6 IP address.

When creating a load balancing policy for a database that is accessible from multiple networks, client connections must be directed to IP addresses on the network they can access. The best solution is to create load balancing groups for each set of IP addresses assigned to a node. Then create routing rules that redirect client connections to the IP addresses that are accessible from their network.
The following example:

1. Creates two sets of network addresses: one for the internal network and another for the external network.
2. Creates two load balance groups: one for the internal network and one for the external.
3. Creates three routing rules: one for the internal network, and two for the external. The internal routing rule covers a subset of the network covered by one of the external rules.
4. Tests the routing rules using internal and external IP addresses.

```sql
=> CREATE NETWORK ADDRESS node01_int ON v_vmart_node0001 WITH '192.168.0.1';
CREATE NETWORK ADDRESS

=> CREATE NETWORK ADDRESS node01_ext ON v_vmart_node0001 WITH '203.0.113.1';
CREATE NETWORK ADDRESS

=> CREATE NETWORK ADDRESS node02_int ON v_vmart_node0002 WITH '192.168.0.2';
CREATE NETWORK ADDRESS

=> CREATE NETWORK ADDRESS node02_ext ON v_vmart_node0002 WITH '203.0.113.2';
CREATE NETWORK ADDRESS

=> CREATE NETWORK ADDRESS node03_int ON v_vmart_node0003 WITH '192.168.0.3';
CREATE NETWORK ADDRESS
```
=> CREATE NETWORK ADDRESS node03_ext ON v_vmart_node0003 WITH '203.0.113.3';
CREATE NETWORK ADDRESS

=> CREATE LOAD BALANCE GROUP internal_group WITH ADDRESS node01_int, node02_int, node03_int;
CREATE LOAD BALANCE GROUP

=> CREATE LOAD BALANCE GROUP external_group WITH ADDRESS node01_ext, node02_ext, node03_ext;
CREATE LOAD BALANCE GROUP

=> CREATE ROUTING RULE internal_rule ROUTE '192.168.0.0/24' TO internal_group;
CREATE ROUTING RULE

=> CREATE ROUTING RULE external_rule ROUTE '0.0.0.0/0' TO external_group;
CREATE ROUTING RULE

=> SELECT DESCRIBE_LOAD_BALANCE_DECISION('198.51.100.10');

---

Describing load balance decision for address [198.51.100.10]
Load balance cache internal version id (node-local): [3]
Considered rule [internal_rule] source ip filter [192.168.0.0/24]... input
address does not match source ip filter for this rule.
Considered rule [external_rule] source ip filter [0.0.0.0/0]... input
address matches this rule
Matched to load balance group [external_group] the group has policy [ROUNDROBIN]
number of addresses [3]
(0) LB Address: [203.0.113.1]:5433
(1) LB Address: [203.0.113.2]:5433
(2) LB Address: [203.0.113.3]:5433
Chose address at position [2]
Routing table decision: Success. Load balance redirect to: [203.0.113.3] port [5433]

(1 row)

=> SELECT DESCRIBE_LOAD_BALANCE_DECISION('198.51.100.10');

---

Describing load balance decision for address [192.168.0.79]
Load balance cache internal version id (node-local): [3]
Considered rule [internal_rule] source ip filter [192.168.0.0/24]... input
address matches this rule
Matched to load balance group [internal_group] the group has policy [ROUNDROBIN]
number of addresses [3]
(0) LB Address: [203.0.113.1]:5433
(1) LB Address: [203.0.113.2]:5433
(2) LB Address: [203.0.113.3]:5433
Chose address at position [2]
Routing table decision: Success. Load balance redirect to: [192.168.0.2] port [5433]

(1 row)
Isolating Workloads

You may want to control which nodes in your cluster are used by specific types of clients. For example, you may want to limit clients that perform data-loading tasks to one set of nodes, and reserve the rest of the nodes for running queries. This separation of workloads is especially common for Eon Mode databases. See Controlling Where a Query Runs for an example of using load balancing policies in an Eon Mode database to control which subcluster a client connects to.

You can create client load balancing policies that support workload isolation if clients performing certain types of tasks always originate from a limited IP address range. For example, if the clients that load data into your system always fall into a specific subnet, you can create a policy that limits which nodes those clients can access.
In the following example:

- There are two fault groups (group_a and group_b) that separate workloads in an Eon Mode database. These groups are used as the basis of the load balancing groups.
- The ETL client connections all originate from the 203.0.113.0/24 subnet.
- User connections originate in the range of 192.0.0.0 to 199.255.255.255.

```sql
=> CREATE NETWORK ADDRESS node01 ON v_vmart_node0001 WITH '192.0.2.1';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node02 ON v_vmart_node0002 WITH '192.0.2.2';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node03 ON v_vmart_node0003 WITH '192.0.2.3';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node04 ON v_vmart_node0004 WITH '192.0.2.4';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node05 ON v_vmart_node0005 WITH '192.0.2.5';
CREATE NETWORK ADDRESS

^ => CREATE LOAD BALANCE GROUP lb_users WITH FAULT GROUP group_a FILTER '192.0.2.0/24';
CREATE LOAD BALANCE GROUP
=> CREATE LOAD BALANCE GROUP lb_etl WITH FAULT GROUP group_b FILTER '192.0.2.0/24';
CREATE LOAD BALANCE GROUP
=> CREATE ROUTING RULE users_rule ROUTE '192.0.0.0/5' TO lb_users;
CREATE ROUTING RULE
=> CREATE ROUTING RULE etl_rule ROUTE '203.0.113.0/24' TO lb_etl;
```
CREATE ROUTING RULE

=> SELECT DESCRIBE_LOAD_BALANCE_DECISION('198.51.200.129');
    DESCRIBE_LOAD_BALANCE_DECISION

-------------------------------------------------------------
Describing load balance decision for address [198.51.200.129]
Load balance cache internal version id (node-local): [6]
Considered rule [etl_rule] source ip filter [203.0.113.0/24]... input address
does not match source ip filter for this rule.
Considered rule [users_rule] source ip filter [192.0.0.0/5]... input address
matches this rule
Matched to load balance group [lb_users] the group has policy [ROUNDROBIN]
number of addresses [3]
  (0) LB Address: [192.0.2.1]:5433
  (1) LB Address: [192.0.2.2]:5433
  (2) LB Address: [192.0.2.3]:5433
Chose address at position [1]
Routing table decision: Success. Load balance redirect to: [192.0.2.2] port
[5433]
(1 row)

=> SELECT DESCRIBE_LOAD_BALANCE_DECISION('203.0.113.24');
    DESCRIBE_LOAD_BALANCE_DECISION

-------------------------------------------------------------
Describing load balance decision for address [203.0.113.24]
Load balance cache internal version id (node-local): [6]
Considered rule [etl_rule] source ip filter [203.0.113.0/24]... input address
matches this rule
Matched to load balance group [lb_etl] the group has policy [ROUNDROBIN]
number of addresses [2]
  (0) LB Address: [192.0.2.4]:5433
  (1) LB Address: [192.0.2.5]:5433
Chose address at position [1]
Routing table decision: Success. Load balance redirect to: [192.0.2.5] port
[5433]
(1 row)

=> SELECT DESCRIBE_LOAD_BALANCE_DECISION('10.20.100.25');
    DESCRIBE_LOAD_BALANCE_DECISION

-------------------------------------------------------------
Describing load balance decision for address [10.20.100.25]
Load balance cache internal version id (node-local): [6]
Considered rule [etl_rule] source ip filter [203.0.113.0/24]... input address
does not match source ip filter for this rule.
Considered rule [users_rule] source ip filter [192.0.0.0/5]... input address
does not match source ip filter for this rule.
Routing table decision: No matching routing rules: input address does not match
any routing rule source filters. Details: [Tried some rules but no matching]
No rules matched. Falling back to classic load balancing.
Classic load balance decision: Classic load balancing considered, but either the
policy was NONE or no target was available. Details: [NONE or invalid]
(1 row)
Viewing Load Balancing Policy Configurations

Query the following system tables in the V_CATALOG Schema to see the load balance policies defined in your database:

- **NETWORK_ADDRESSES** lists all of the network addresses defined in your database.
- **LOAD_BALANCE_GROUPS** lists the contents of your load balance groups.

**Note:**
This table does not directly lists all of your database's load balance groups. Instead, it lists the contents of the load balance groups. It is possible for your database to have load balancing groups that are not in this table because they do not contain any network addresses or fault groups.

- **ROUTING_RULES** lists all of the routing rules defined in your database.

This example demonstrates querying each of the load balancing policy system tables.

```sql
=> \x
Expanded display is on.
=> SELECT * FROM V_CATALOG.NETWORK_ADDRESSES;
-[^ RECORD 1 ]-----------------------
  name | node01
  node | v_vmart_node0001
  address | 10.20.100.247
  port | 5433
  address_family | ipv4
  is_enabled | t
  is_auto_detected | f
-[^ RECORD 2 ]-----------------------
  name | node02
  node | v_vmart_node0002
  address | 10.20.100.248
  port | 5433
  address_family | ipv4
  is_enabled | t
  is_auto_detected | f
-[^ RECORD 3 ]-----------------------
  name | node03
  node | v_vmart_node0003
  address | 10.20.100.249
  port | 5433
  address_family | ipv4
  is_enabled | t
  is_auto_detected | f
-[^ RECORD 4 ]-----------------------
  name | alt_node1
  node | v_vmart_node0001
```
<table>
<thead>
<tr>
<th>address</th>
<th>192.168.1.200</th>
</tr>
</thead>
<tbody>
<tr>
<td>port</td>
<td>8080</td>
</tr>
<tr>
<td>address_family</td>
<td>ipv4</td>
</tr>
<tr>
<td>is_enabled</td>
<td>t</td>
</tr>
<tr>
<td>is_auto_detected</td>
<td>f</td>
</tr>
<tr>
<td>name</td>
<td>test_addr</td>
</tr>
<tr>
<td>node</td>
<td>_v_vmart_node001</td>
</tr>
<tr>
<td>address</td>
<td>192.168.1.100</td>
</tr>
<tr>
<td>port</td>
<td>4000</td>
</tr>
<tr>
<td>address_family</td>
<td>ipv4</td>
</tr>
<tr>
<td>is_enabled</td>
<td>t</td>
</tr>
<tr>
<td>is_auto_detected</td>
<td>f</td>
</tr>
</tbody>
</table>

```
-> SELECT * FROM LOAD_BALANCE_GROUPS;
- [ RECORD 5 ]------------------------
  | name       | group_all     |
  | policy     | ROUNDROBIN   |
  | filter     |             |
  | type       | Network Address Group |
  | object_name | node01   |
- [ RECORD 6 ]------------------------
  | name       | group_all     |
  | policy     | ROUNDROBIN   |
  | filter     |             |
  | type       | Network Address Group |
  | object_name | node02   |
- [ RECORD 7 ]------------------------
  | name       | group_1     |
  | policy     | ROUNDROBIN   |
  | filter     |             |
  | type       | Network Address Group |
  | object_name | node01   |
- [ RECORD 8 ]------------------------
  | name       | group_2     |
  | policy     | ROUNDROBIN   |
  | filter     |             |
  | type       | Network Address Group |
  | object_name | node02   |
```

Vertica Analytic Database (9.3.x)
### Maintaining Load Balancing Policies

Once you have created load balancing policies, you maintain them using the following statements:

- **ALTER NETWORK ADDRESS** lets you: rename, change the IP address, and enable or disable a network address.
- **ALTER LOAD BALANCE GROUP** lets you rename, add or remove network addresses or fault groups, change the fault group IP address filter, or change the policy of a load balance group.
- **ALTER ROUTING RULE** lets you rename, change the source IP address, and the target load balance group of a rule.

See the reference pages for these statements for examples.

### Deleting Load Balancing Policy Objects

You can also delete existing load balance policy objects using the following statements:

- **DROP NETWORK ADDRESS**
- **DROP LOAD BALANCE GROUP**
Working with Projections

Unlike traditional databases that store data in tables, Vertica physically stores table data in projections, which are collections of table columns.

Projections store data in a format that optimizes query execution. Similar to materialized views, they store result sets on disk rather than compute them each time they are used in a query. Vertica automatically refreshes these result sets with updated or new data.

Projections can be generally classified in two ways:

- **How projection data is distributed** on the cluster. A projection can be defined to divide its data into multiple segments, or maintain all projection data as a single unsegmented unit.
- **How much data a projection contains, and the nature of that data**. For example, each table Vertica requires a superprojection, which contains all table columns. You can also create query-specific projections, which contain only the subset of table columns to process a given query.

For more general information about Vertica projections, see Physical Schema in Vertica Concepts.

Projection Naming

Vertica identifies projections according to the following conventions, where *proj-basename* is the name assigned to this projection by CREATE PROJECTION.

Unsegmented Projections

Unsegmented projections conform to the following naming conventions:

<table>
<thead>
<tr>
<th>proj-basename_super</th>
<th>Identifies the auto projection that Vertica creates when data is loaded for the first time into a new unsegmented table. Vertica uses the anchor table name to create the projection base name <em>proj-basename</em> and appends the string _super. The auto projection is always a</th>
</tr>
</thead>
</table>
superprojection.

For example:

```sql
=> CREATE TABLE store.store_dimension
   store_key int NOT NULL,
   store_name varchar(64), ...
) UNSEGMENTED ALL NODES;
CREATE TABLE
=> COPY store.store_dim FROM '/home/dbadmin/store_dimension_data.txt' DIRECT;
50
=> SELECT anchor_table_name, projection_basename, projection_name
FROM projections WHERE anchor_table_name = 'store_dimension';

<table>
<thead>
<tr>
<th>anchor_table_name</th>
<th>projection_basename</th>
<th>projection_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>store_dimension</td>
<td>store_dimension</td>
<td>store_dimension_super</td>
</tr>
<tr>
<td>store_dimension</td>
<td>store_dimension</td>
<td>store_dimension_super</td>
</tr>
<tr>
<td>store_dimension</td>
<td>store_dimension</td>
<td>store_dimension_super</td>
</tr>
</tbody>
</table>
(3 rows)
```

**proj-basename_unseg**

Identifies an unsegmented projection, where **proj-basename** and the anchor table name are identical. If no other projection was previously created with this base name (including an auto projection), Vertica appends the string _unseg to the projection name. If the projection is copied on all nodes, this projection name maps to all instances.

For example:

```sql
=> CREATE TABLE store.store_dimension(
   store_key int NOT NULL,
   store_name varchar(64), ...
);
CREATE TABLE
=> CREATE PROJECTION store_dim AS SELECT * FROM store.store_dim UNSEGMENTED ALL NODES;
WARNING 6922: Projection name was changed to store_dimension_unseg because it conflicts with the basename of the table store_dimension
CREATE PROJECTION
=> SELECT anchor_table_name, projection_basename, projection_name
FROM projections WHERE anchor_table_name = 'store_dimension';

<table>
<thead>
<tr>
<th>anchor_table_name</th>
<th>projection_basename</th>
<th>projection_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>store_dimension</td>
<td>store_dimension</td>
<td>store_dimension_unseg</td>
</tr>
<tr>
<td>store_dimension</td>
<td>store_dimension</td>
<td>store_dimension_unseg</td>
</tr>
<tr>
<td>store_dimension</td>
<td>store_dimension</td>
<td>store_dimension_unseg</td>
</tr>
</tbody>
</table>
(3 rows)
```
**Segmented Projections**

Segmented projections conform to the following naming convention:

<table>
<thead>
<tr>
<th>proj-basename_offset</th>
<th>Identifies buddy projections for a segmented projection, where offset identifies the projection's node location relative to all other buddy projections. All buddy projections share the same project base name.</th>
</tr>
</thead>
<tbody>
<tr>
<td>store.store_orders_fact_b0</td>
<td>store.store_orders_fact_b1</td>
</tr>
</tbody>
</table>

For example:

store.store_orders_fact_b0store.store_orders_fact_b1

One exception applies: Vertica uses the following convention to name live aggregate projections:

- proj-basename
- proj-basename_b1
- ...

**Projections of Renamed and Copied Tables**

Vertica uses the same logic to rename existing projections in two cases:

- You rename a table with `ALTER TABLE...RENAME TABLE`.
- You create a table from an existing one with `CREATE TABLE LIKE...INCLUDING...PROJECTIONS`.

In both cases, Vertica uses the following algorithm to rename projections:

1. Iterate over all projections anchored on the renamed or new table, and check whether their names are prefixed by the original table name:
   - No: Retain projection name
   - Yes: Rename projection
2. If yes, compare the original table name and projection base name:

<table>
<thead>
<tr>
<th>If projection base name is...</th>
<th>Then...</th>
</tr>
</thead>
<tbody>
<tr>
<td>Same as original table name</td>
<td>Replace base name with the new table name, generate projection names with new base name.</td>
</tr>
</tbody>
</table>
| Prefixed by original table name | 1. Replace the prefix with the new table name.  
2. Remove any version strings that were appended to the old base name—for example, old-basename_v1.  
3. Generate projection names with new base name. |

3. Check whether the new projection names already exist. If not, save them. Otherwise, resolve name conflicts by appending version numbers as needed to the new base name—new-basename_v1, new-basename_v2, and so on.

**Example**

The following example creates segmented table testRenameSeg and populates it with data:

```sql
=> CREATE TABLE testRenameSeg (a int, b int);
CREATE TABLE
dbadmin=> INSERT INTO testRenameSeg VALUES (1,2);
OUTPUT
--------
  1
(1 row)
dbadmin=> COMMIT;
COMMIT
```

Vertica automatically creates two buddy superprojections for this table:

```sql
=> \dj testRename*
```

<table>
<thead>
<tr>
<th>Schema</th>
<th>Name</th>
<th>List of projections</th>
<th>Owner</th>
<th>Node</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>public</td>
<td>testRenameSeg_b0</td>
<td></td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>testRenameSeg_b1</td>
<td></td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

The following CREATE PROJECTION statements explicitly create additional projections for the table:
If you rename anchor table testRenameSeg, Vertica also renames its projections as follows:

```sql
=> ALTER TABLE testRenameSeg RENAME TO newTestRenameSeg;
```

```
<table>
<thead>
<tr>
<th>Schema</th>
<th>Name</th>
<th>Owner</th>
<th>Node</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>public</td>
<td>nameTestRenameSeg_p_b0</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>nameTestRenameSeg_p_b1</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>newTestRenameSeg_b0</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>newTestRenameSeg_b1</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>testRenameSeg_b0</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>testRenameSeg_b1</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>testRenameSeg_plap</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>testRenameSeg_plap_b0</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>testRenameSeg_plap_b1</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>testRenameSeg_p_b0</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>testRenameSeg_p_b1</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>testRenameSeg_p_b0</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>testRenameSeg_p_b1</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>testRenameSeg_v1_b0</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>testRenameSeg_v1_b1</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```

(10 rows)

Two sets of buddy projections are not renamed, as their names are not prefixed by the original table name:

- nameTestRenameSeg_p_b0
- nameTestRenameSeg_p_b1
- newTestRenameSeg_b0
- newTestRenameSeg_b1

When renaming the other projections, Vertica identified a potential conflict between the table's superprojection—originally testRenameSeg—and existing projection newTestRenameSeg. It resolved this conflict by appending version numbers _v1 and _v2 to the superprojection's new name:
Auto-Projections

Auto-projections are superprojections that Vertica automatically generates for tables, both temporary and persistent. The following rules apply to all auto-projections:

- Vertica creates the auto-projection in the same schema as the table.
- Auto-projections conform to encoding, sort order, segmentation, and K-safety as specified in the table's creation statement.
- If the table creation statement contains an AS SELECT clause, Vertica uses some properties of the projection definition's underlying query.

Auto-Projection Triggers

The conditions for creating auto-projections differ, depending on whether the table is temporary or persistent:

<table>
<thead>
<tr>
<th>Table type</th>
<th>Auto-projection trigger</th>
</tr>
</thead>
<tbody>
<tr>
<td>Temporary</td>
<td>CREATE TEMPORARY TABLE statement unless it includes NO PROJECTION.</td>
</tr>
<tr>
<td>Persistent</td>
<td>CREATE TABLE statement contains one of these clauses:</td>
</tr>
<tr>
<td></td>
<td>- AS SELECT</td>
</tr>
<tr>
<td></td>
<td>- ENCODED BY</td>
</tr>
<tr>
<td></td>
<td>- ORDER BY</td>
</tr>
<tr>
<td></td>
<td>- SEGMENTED BY / UNSEGMENTED</td>
</tr>
<tr>
<td></td>
<td>- KSAFE</td>
</tr>
</tbody>
</table>

If none of these conditions is true, Vertica automatically creates a superprojection (if one does not already exist) only when you first load data into the table with INSERT or COPY.
Default Segmentation and Sort Order

If CREATE TABLE or CREATE TEMPORARY TABLE omits a segmentation (SEGMENTED BY or UNSEGMENTED) or ORDER BY clause, Vertica segments and sorts auto-projections as follows:

1. If the table creation statement omits a segmentation (SEGMENTED BY or UNSEGMENTED) clause, Vertica checks configuration parameter SegmentAutoProjection to determine whether to create an auto projection that is segmented or unsegmented. By default, this parameter is set to 1 (enable).
2. If SegmentAutoProjection is enabled and a table's creation statement also omits an ORDER BY clause, Vertica segments and sorts the table's auto-projection according to the table's manner of creation:
   - If CREATE [TEMPORARY] TABLE contains an AS SELECT clause and the query output is segmented, the auto-projection uses the same segmentation. If the result set is already sorted, the projection uses the same sort order.
   - In all other cases, Vertica evaluates table column constraints to determine how to sort and segment the projection, as shown below:

<table>
<thead>
<tr>
<th>Constraints</th>
<th>Sorted by:</th>
<th>Segmented by:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Primary key</td>
<td>Primary key</td>
<td>Primary key</td>
</tr>
<tr>
<td>Primary and foreign keys</td>
<td>1. Foreign keys</td>
<td>Primary key</td>
</tr>
<tr>
<td></td>
<td>2. Primary key</td>
<td></td>
</tr>
<tr>
<td>Foreign keys only</td>
<td>1. Foreign keys</td>
<td>All columns excluding LONG data types, up to the limit set in configuration parameter MaxAutoSegColumns (by default 8).</td>
</tr>
<tr>
<td></td>
<td>2. Remaining columns excluding LONG data types, up to the limit set in configuration parameter MaxAutoSortColumns (by default 8).</td>
<td></td>
</tr>
<tr>
<td>None</td>
<td>All columns excluding LONG data types, in the order specified by CREATE TABLE.</td>
<td>Vertica orders segmentation according to data type size, as follows:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1. Small (&lt; 8 byte) data type columns</td>
</tr>
<tr>
<td></td>
<td></td>
<td>2. Large (&gt;8 byte) data type columns</td>
</tr>
</tbody>
</table>
Unsegmented Projections

In many cases, dimension tables are relatively small, so you do not need to segment them. Accordingly, you should design a K-safe database so projections for its dimension tables are replicated without segmentation on all cluster nodes. You create unsegmented projections with a `CREATE PROJECTION` statement that includes the clause `UNSEGMENTED ALL NODES`. This clause specifies to create identical instances of the projection on all cluster nodes.

The following example shows how to create an unsegmented projection for the table `store.store_dimension`:

```sql
=> CREATE PROJECTION store.store_dimension_proj (storekey, name, city, state) AS SELECT store_key, store_name, store_city, store_state FROM store.store_dimension UNSEGMENTED ALL NODES;
```

Vertica uses the same name to identify all instances of the unsegmented projection—in this example, `store.store_dimension_proj`. The keyword `ALL NODES` specifies to replicate the projection on all nodes:

```sql
=> \dj store.store_dimension_proj
```

<table>
<thead>
<tr>
<th>Schema</th>
<th>Name</th>
<th>Owner</th>
<th>Node</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>store</td>
<td>store_dimension_proj</td>
<td>dbadmin</td>
<td>v_vmart_node0001</td>
<td></td>
</tr>
<tr>
<td>store</td>
<td>store_dimension_proj</td>
<td>dbadmin</td>
<td>v_vmart_node0002</td>
<td></td>
</tr>
<tr>
<td>store</td>
<td>store_dimension_proj</td>
<td>dbadmin</td>
<td>v_vmart_node0003</td>
<td></td>
</tr>
</tbody>
</table>

(3 rows)

For more information about projection name conventions, see Projection Naming.

Segmented Projections

You typically create segmented projections for large fact tables. Vertica splits segmented projections into chunks (segments) of similar size and distributes these segments evenly across the cluster. System K-safety determines how many duplicates (buddies) of each segment are created and maintained on different nodes.
You create segmented projections with a `CREATE PROJECTION` statement that includes a `SEGMENTED BY` clause.

The following `CREATE PROJECTION` statement creates projection `public.employee_dimension_super`. It specifies to include all columns in table `public.employee_dimension`. The hash segmentation clause invokes the Vertica HASH function to segment projection data on the column `employee_key`; it also includes the `ALL NODES` clause, which specifies to distribute projection data evenly across all nodes in the cluster:

```sql
=> CREATE PROJECTION public.employee_dimension_super
   AS SELECT * FROM public.employee_dimension
   ORDER BY employee_key
   SEGMENTED BY hash(employee_key) ALL NODES;
```

If the database is K-safe, Vertica creates multiple buddies for this projection and distributes them on different nodes across the cluster. In this case, database K-safety is set to 1, so Vertica creates two buddies for this projection. It uses the projection name `employee_dimension_super` as the basename for the two buddy identifiers it creates—in this example, `employee_dimension_super_b0` and `employee_dimension_super_b1`:

```sql
=> SELECT projection_name FROM projections WHERE projection_basename='employee_dimension_super';

<table>
<thead>
<tr>
<th>projection_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>employee_dimension_super_b0</td>
</tr>
<tr>
<td>employee_dimension_super_b1</td>
</tr>
</tbody>
</table>
(2 rows)
```

## K-Safe Database Projections

K-safety is implemented differently for segmented and unsegmented projections, as described below. Examples assume database K-safety is set to 1 in a 3-node database, and uses projections for two tables:

- `store.store_orders_fact` is a large fact table. The projection for this table should be segmented. Vertica distributes projection segments uniformly across the cluster.
- `store.store_dimension` is a smaller dimension table. The projection for this table should be unsegmented. Vertica copies a complete instance of this projection on each cluster node.
Segmented Projections

In a K-safe database, the database requires K+1 instances, or buddies, of each projection segment. For example, if database K-safety is set to 1, the database requires two instances, or buddies, of each projection segment.

You can set K-safety on individual segmented projections through the `CREATE PROJECTION` option KSAFE. Projection K-safety must be equal to or greater than database K-safety. If you omit setting KSAFE, the projection obtains K-safety from the database.

The following `CREATE PROJECTION` defines a segmented projection for the fact table `store.store_orders_fact`:

```
=> CREATE PROJECTION store.store_orders_fact
    (prodkey, ordernum, storekey, total)
    AS SELECT product_key, order_number, store_key, quantity_ordered*unit_price
    FROM store.store_orders_fact
    SEGMENTED BY HASH(product_key, order_number) ALL NODES KSAFE 1;
```

The following keywords in the `CREATE PROJECTION` statement pertain to setting projection K-safety:

<table>
<thead>
<tr>
<th>Keyword</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SEGMENTED BY</td>
<td>Specifies how to segment projection data for distribution across the cluster. In this example, the segmentation expression specifies Vertica's built-in <code>HASH</code> function.</td>
</tr>
<tr>
<td>ALL NODES</td>
<td>Specifies to distribute projection segments across all cluster nodes.</td>
</tr>
<tr>
<td>K-SAFE 1</td>
<td>Sets K-safety to 1. Vertica creates two projection buddies with these identifiers:</td>
</tr>
<tr>
<td></td>
<td>• store.store_orders_fact_b0</td>
</tr>
<tr>
<td></td>
<td>• store.store_orders_fact_b1</td>
</tr>
</tbody>
</table>

Unsegmented Projections

In a K-safe database, unsegmented projections must be replicated on all nodes. Thus, the `CREATE PROJECTION` statement for an unsegmented projection must include the segmentation clause `UNSEGMENTED ALL NODES`. This instructs Vertica to create identical instances (buddies) of the projection on all cluster nodes. If you create an unsegmented projection on a single node, Vertica regards it unsafe and does not use it.
The following example shows how to create an unsegmented projection for the table store.store_dimension:

```sql
=> CREATE PROJECTION store.store_dimension_proj (storekey, name, city, state)
AS SELECT store_key, store_name, store_city, store_state
FROM store.store_dimension
UNSEGMENTED ALL NODES;
```

Vertica uses the same name to identify all instances of the unsegmented projection—in this example, store.store_dimension_proj. The keyword ALL NODES specifies to replicate the projection on all nodes:

```sql
=> \dj store.store_dimension_proj
```

<table>
<thead>
<tr>
<th>Schema</th>
<th>Name</th>
<th>Owner</th>
<th>Node</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>store</td>
<td>store_dimension_proj</td>
<td>dbadmin</td>
<td>v_vmart_node0001</td>
<td></td>
</tr>
<tr>
<td>store</td>
<td>store_dimension_proj</td>
<td>dbadmin</td>
<td>v_vmart_node0002</td>
<td></td>
</tr>
<tr>
<td>store</td>
<td>store_dimension_proj</td>
<td>dbadmin</td>
<td>v_vmart_node0003</td>
<td></td>
</tr>
</tbody>
</table>

(3 rows)

For more information about projection name conventions, see Projection Naming.

## Refreshing Projections

When you create a projection for a table that already contains data, Vertica does not automatically load that data into the new projection. Instead, you must explicitly refresh that projection. Until you do so, the projection cannot participate in executing queries on its anchor table.

You can refresh a projection with one of the following functions:

- **START_REFRESH** refreshes projections in the current schema with the latest data of their respective anchor tables. START_REFRESH runs asynchronously in the background
- **REFRESH** synchronously refreshes one or more table projections in the foreground.

Both functions update system tables that maintain information about a projection's refresh status: PROJECTION_REFRESHES, PROJECTIONS, and PROJECTION_CHECKPOINT_EPOCHS.
Getting Projection Refresh Information

You can query `PROJECTION_REFRESHES` and `PROJECTIONS` to view the progress of the refresh operation. You can also call the Vertica function `GET_PROJECTIONS` to view the final status of projection refreshes for a given table:

```sql
=> SELECT GET_PROJECTIONS('customer_dimension');
```

<table>
<thead>
<tr>
<th>Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>K</td>
<td>Current system K is 1.</td>
</tr>
<tr>
<td>Nodes: 3.</td>
<td></td>
</tr>
<tr>
<td>Table public.customer_dimension has 2 projections.</td>
<td></td>
</tr>
<tr>
<td>Projection Name: [Segmented] [Seg Cols] [# of Buddies] [Buddy Projections] [Safe] [UptoDate] [Stats]</td>
<td></td>
</tr>
<tr>
<td>public.customer_dimension_b1 [Segmented: Yes] [Seg Cols: &quot;public.customer_dimension.customer_key&quot;] [K: 1]</td>
<td></td>
</tr>
<tr>
<td>public.customer_dimension_b0 [Safe: Yes] [UptoDate: Yes] [Stats: RowCounts]</td>
<td></td>
</tr>
<tr>
<td>public.customer_dimension_b0 [Segmented: Yes] [Seg Cols: &quot;public.customer_dimension.customer_key&quot;] [K: 1]</td>
<td></td>
</tr>
<tr>
<td>public.customer_dimension_b1 [Safe: Yes] [UptoDate: Yes] [Stats: RowCounts]</td>
<td></td>
</tr>
</tbody>
</table>

(1 row)

Refresh Methods

Vertica can refresh a projection from one of its buddies, if one is available. In this case, the target projection gets the source buddy's historical data. Otherwise, the projection is refreshed from scratch with data of the latest epoch at the time of the refresh operation. In this case, the projection cannot participate in historical queries on any epoch that precedes the refresh operation.

To determine the method used to refresh a given projection, query `REFRESH_METHOD` from system table `PROJECTION_REFRESHES`.

Dropping Projections

Projections can be dropped explicitly through the `DROP PROJECTION` statement. They are also implicitly dropped when you drop their anchor table.
Partitioning Tables

Data partitioning is defined as a table property, and is implemented on all projections of that table. On all load, refresh, and recovery operations, the Vertica Tuple Mover automatically partitions data into separate ROS containers. Each ROS container contains data for a single partition or partition group; depending on space requirements, a partition or partition group can span multiple ROS containers.

For example, it is common to partition data by time slices. If a table contains decades of data, you can partition it by year. If the table contains only one year of data, you can partition it by month.

Logical divisions of data can significantly improve query execution. For example, if you query a table on a column that is in the table's partition clause, the query optimizer can quickly isolate the relevant ROS containers (see Partition Pruning).

Partitions can also facilitate DML operations. For example, given a table that is partitioned by months, you might drop all data for the oldest month when a new month begins. In this case, Vertica can easily identify the ROS containers that store the partition data to drop. For details, see Managing Partitions.

Defining Partitions

You can specify partitioning for new and existing tables:

- Define partitioning for a table with CREATE TABLE.
- Specify partitioning for an existing table by modifying its definition with ALTER TABLE.
- Create partition groups to consolidate partitions into logical subsets, minimizing the use of ROS storage.

Partitioning a New Table

Use CREATE TABLE to partition a new table, as specified by the PARTITION BY clause:

```
CREATE TABLE table-name... PARTITION BY partition-expression [ GROUP BY group-expression ] [ REORGANIZE ];
```
The following statements create the `store_orders` table and load data into it. The CREATE TABLE statement includes a simple partition clause that specifies to partition data by year:

```sql
=> CREATE TABLE public.store_orders (
    order_no int,
    order_date timestamp NOT NULL,
    shipper varchar(20),
    ship_date date
)
UNSEGMENTED ALL NODES
PARTITION BY YEAR(order_date);
CREATE TABLE
=> COPY store_orders FROM '/home/dbadmin/export_store_orders_data.txt' DIRECT;
41834
```

This COPY statement specifies DIRECT, so Vertica loads the new table data directly into ROS storage. As it does so, the Tuple Mover executes this table's partition clause by dividing yearly order into separate partitions.

**Note:**
The Tuple Mover regularly executes moveout and mergeout operations, which respectively move new data from WOS into ROS, and consolidate ROS containers. If a table specifies partitioning, the Tuple Mover merges its data into ROS containers accordingly.

In this case, the Tuple Mover creates four partition keys for the loaded data—2017, 2016, 2015, and 2014—and divides the data into separate ROS containers accordingly:

```sql
=> SELECT dump_table_partition_keys('store_orders');
...
Partition keys on node v_vmart_node0001
    Projection 'store_orders_unseg_super'
    Storage [ROS container]
        No of partition keys: 1
        Partition keys: 2017
    Storage [ROS container]
        No of partition keys: 1
        Partition keys: 2016
    Storage [ROS container]
        No of partition keys: 1
        Partition keys: 2015
    Storage [ROS container]
        No of partition keys: 1
        Partition keys: 2014
Partition keys on node v_vmart_node0002
    Projection 'store_orders_unseg_super'
    Storage [ROS container]
        No of partition keys: 1
        Partition keys: 2017
```
As new data is loaded into store_orders, the Tuple Mover merges it into the appropriate partitions, creating partition keys as needed for new years.

### Partitioning Existing Table Data

Use `ALTER TABLE` to partition or repartition an existing table, as specified by the `PARTITION BY` clause:

```sql
ALTER TABLE table-name PARTITION BY partition-expression [ GROUP BY group-expression ] [ REORGANIZE ];
```

For example, you might repartition the `store_orders` table, defined earlier. The following `ALTER TABLE` divides all `store_orders` data into monthly partitions for each year, each partition key identifying the order date year and month:

```sql
=> ALTER TABLE store_orders
    PARTITION BY EXTRACT(YEAR FROM order_date)*100 + EXTRACT(MONTH FROM order_date)
    GROUP BY EXTRACT(YEAR from order_date)*100 + EXTRACT(MONTH FROM order_date);
```

Notice 8364: The new partitioning scheme will produce partitions in 42 physical storage containers per projection

Warning 6100: Using `PARTITION` expression that returns a Numeric value

Hint: This `PARTITION` expression may cause too many data partitions. Use of an expression that returns a more accurate value, such as a regular VARCHAR or INT, is encouraged

Warning 4493: Queries using table "store_orders" may not perform optimally since the data may not be repartitioned in accordance with the new partition expression

Hint: Use "ALTER TABLE public.store_orders REORGANIZE;" to repartition the data

After executing this statement, Vertica drops existing partition keys. However, the partition clause omits `REORGANIZE`, so existing data remains stored according to the previous partition clause. This can put table partitioning in an inconsistent state and adversely affect query performance, `DROP_PARTITIONS`, and node recovery. In this case, you must explicitly request Vertica to reorganize existing data into new partitions, in one of the following ways:

- **Issue `ALTER TABLE...REORGANIZE`:**

  ```sql
  ALTER TABLE table-name REORGANIZE;
  ```

- **Call the Vertica meta-function `PARTITION_TABLE`.**

For example:
ALTER TABLE store_orders REORGANIZE;

NOTICE 4785: Started background repartition table task

ALTER TABLE...REORGANIZE and PARTITION_TABLE operate identically: both split any ROS containers where partition keys do not conform with the new partition clause. On executing its next mergeout, the Tuple Mover merges partitions into the appropriate ROS containers.

**Partition Grouping**

Partition groups consolidate partitions into logical subsets that minimize use of ROS storage. Reducing the number of ROS containers to store partitioned data helps facilitate DML operations such as DELETE and UPDATE, and avoid ROS pushback. For example, you can group date partitions by year. By doing so, the Tuple Mover allocates ROS containers for each year group, and merges individual partitions into these ROS containers accordingly.

**Creating Partition Groups**

You create partition groups by qualifying the PARTITION BY clause with a GROUP BY clause:

```
ALTER TABLE table-name PARTITION BY partition-expression [ GROUP BY group-expression ]
```

The GROUP BY clause specifies how to consolidate partition keys into groups, where each group is identified by a unique partition group key. For example, the following ALTER TABLE statement specifies to repartition the store_orders table (shown in Partitioning a New Table) by order dates, grouping partition keys by year. The group expression—DATE_TRUNC('year', (order_date)::DATE)—uses the partition expression order_date::DATE to generate partition group keys:

```
=> ALTER TABLE store_orders
   PARTITION BY order_date::DATE GROUP BY DATE_TRUNC('year', (order_date)::DATE) REORGANIZE;
NOTICE 8364: The new partitioning scheme will produce partitions in 4 physical storage containers per projection
NOTICE 4785: Started background repartition table task
```

In this case, the order_date column dates span four years. The Tuple Mover creates four partition group keys, and merges store_orders partitions into group-specific ROS storage containers accordingly:
Caution:
This example demonstrates how partition grouping can facilitate more efficient use of ROS storage. However, grouping all partitions into several large and static ROS containers can adversely affect performance, especially for a table that is subject to frequent DML operations. Frequent load operations in particular can incur considerable merge overhead, which, in turn, reduces performance.

Vertica recommends that you use `CALENDAR_HIERARCHY_DAY`, as a partition clause's group expression. This function automatically groups DATE partition keys into a dynamic hierarchy of years, months, and days. Doing so helps minimize merge-related issues. For details, see Hierarchical Partitioning.

Managing Partitions Within Groups

You can use various partition management functions, such as `DROP_PARTITIONS` or `MOVE_PARTITIONS_TO_TABLE`, to target a range of order dates within a given partition group, or across multiple partition groups. In the previous example, each group contains partition keys of different dates within a given year. You can use `DROP_PARTITIONS` to drop order dates that span two years, 2014 and 2015:

```sql
```
Important:
The drop operation requires Vertica to split the ROS containers that store partition groups for these two years. To do so, the function's force_split parameter must be set to true.

Hierarchical Partitioning

The meta-function CALDENAR_HIERARCHY_DAY leverages partition grouping. You specify this function as the partitioning GROUP BY expression. CALDENAR_HIERARCHY_DAY organizes a table's date partitions into a hierarchy of groups: the oldest date partitions are grouped by year, more recent partitions are grouped by month, and the most recent date partitions remain ungrouped. Grouping is dynamic: as recent data ages, the Tuple Mover merges their partitions into month groups, and eventually into year groups.

Managing Timestamped Data

Partition consolidation strategies are especially important for managing timestamped data, where the number of partitions can quickly escalate and risk ROS pushback. For example, the following statements create the store_orders table and load data into it. The CREATE TABLE statement includes a simple partition clause that specifies to partition data by date:

```sql
=> DROP TABLE IF EXISTS public.store_orders CASCADE;
=> CREATE TABLE public.store_orders
  (
    order_no int,
    order_date timestamp NOT NULL,
    shipper varchar(20),
    ship_date date
  )
UNSEGMENTED ALL NODES PARTITION BY order_date::DATE;
CREATE TABLE
=> COPY store_orders FROM '/home/dbadmin/export_store_orders_data.txt' DIRECT;
41834
(1 row)
```

This COPY statement specifies DIRECT, so Vertica loads the new table data directly into ROS storage. As it does so, it executes this table's partition clause by dividing daily orders into separate partitions—in this case, 809 partitions, where each partition requires its own ROS container:
```sql
SELECT COUNT (DISTINCT ros_id) NumROS, node_name FROM PARTITIONS
WHERE projection_name ilike '%store_orders_super%'
GROUP BY node_name ORDER BY node_name;
```

<table>
<thead>
<tr>
<th>NumROS</th>
<th>node_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>809</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>809</td>
<td>v_vmart_node0002</td>
</tr>
<tr>
<td>809</td>
<td>v_vmart_node0003</td>
</tr>
</tbody>
</table>

(3 rows)

This is far above the recommended maximum of 50 partitions per projection. This number is also close to the default system limit of 1024 ROS containers per projection, risking ROS pushback in the near future.

You can approach this problem in several ways:

- Consider consolidating table data into larger partitions—for example, partition by month instead of day. However, partitioning data at this level might limit effective use of partition management functions.
- Regularly archive older partitions, and thereby minimize the number of accumulated partitions. However, this requires an extra layer of data management, and also inhibits access to historical data.

Alternatively, you can use `CALENDAR_HIERARCHY_DAY` to automatically merge partitions into a date-based hierarchy of partition groups. Each partition group is stored in its own set of ROS containers, apart from other groups. You specify this function in the table partition clause as follows:

```sql
PARTITION BY partition-expression
GROUP BY CALENDAR_HIERARCHY_DAY( partition-expression [, active-months[, active-years] ] )
```
Important:
Two requirements apply to using CALENDAR_HIERARCHY_DAY in a partition clause:

- `partition-expression` must be a `DATE`.
- The partition expressions specified by the PARTITION BY clause and CALENDAR_HIERARCHY_DAY must be identical.

For example, given the previous table, you can repartition it as follows:

```sql
=> ALTER TABLE public.store_orders
PARTITION BY order_date::DATE
GROUP BY CALENDAR_HIERARCHY_DAY(order_date::DATE, 2, 2) REORGANIZE;
```

Grouping DATE Data Hierarchically

CALENDAR_HIERARCHY_DAY creates hierarchies of partition groups, and merges partitions into the appropriate groups. It does so by evaluating the partition expression of each table row with the following algorithm, to determine its partition group key:

```sql
GROUP BY (
    CASE WHEN DATEDIFF('YEAR', partition-expression, NOW()::TIMESTAMPTZ(6)) >= active-years
    THEN DATE_TRUNC('YEAR', partition-expression::DATE)
    WHEN DATEDIFF('MONTH', partition-expression, NOW()::TIMESTAMPTZ(6)) >= active-months
    THEN DATE_TRUNC('MONTH', partition-expression::DATE)
    ELSE DATE_TRUNC('DAY', partition-expression::DATE) END);
```

In this example, the algorithm compares order_date in each store_orders row to the current date as follows:

1. Determines whether order_date is in an inactive year.
   - If order_date is in an inactive year, the row's partition group key resolves to that year. The row is merged into a ROS container for that year.

2. If order_date is an active year, CALENDAR_HIERARCHY_DAY evaluates order_date to determine whether it is in an inactive month.
   - If order_date is in an inactive month, the row's partition group key resolves to that month. The row is merged into a ROS container for that month.

3. If order_date is in an active month, the row's partition group key resolves to the order_date day. This row is merged into a ROS container for that day. Any rows where order_date is a future date is treated in the same way.
Important:
The CALENDAR_HIERARCHY_DAY algorithm assumes that most table activity is focused on recent dates. Setting active-years and active-months to a low number ≥ 2 serves to isolate most merge activity to date-specific containers, and incurs minimal overhead. Vertica recommends that you use the default setting of 2 for active-years and active-months. For most users, these settings achieve an optimal balance between ROS storage and performance.

For example, if the current date is 2017-09-26, CALENDAR_HIERARCHY_DAY resolves active-years and active-months to the following date spans:

- **active-years**: 2016-01-01 to 2017-12-31. Partitions in active years are grouped into monthly ROS containers or are merged into daily ROS containers. Partitions from earlier years are regarded as inactive and merged into yearly ROS containers.
- **active-months**: 2017-08-01 to 2017-09-30. Partitions in active months are merged into daily ROS containers.

Now, the total number of ROS containers is reduced to 40 per projection:

```sql
=> SELECT COUNT (DISTINCT ros_id) NumROS, node_name FROM PARTITIONS
WHERE projection_name ilike '%store_orders_super%' GROUP BY node_name ORDER BY node_name;
```

```
<table>
<thead>
<tr>
<th>NumROS</th>
<th>node_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>40</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>40</td>
<td>v_vmart_node0002</td>
</tr>
</tbody>
</table>
```
**Dynamic Regrouping**

As shown earlier, `CALENDAR_HIERARCHY_DAY` references the current date when it creates partition group keys and merges partitions. As the calendar advances, the Tuple Mover reevaluates the partition group keys of tables that are partitioned with this function, and moves partitions as needed to different ROS containers.

Thus, given the previous example, on 2017-10-01 the Tuple Mover creates a monthly ROS container for August partitions. All partition keys between 2017-08-01 and 2017-08-31 are merged into the new ROS container 2017-08:

Likewise, on 2018-01-01, the Tuple Mover creates a ROS container for 2016 partitions. All partition keys between 2016-01-01 and 2016-12-31 that were previously grouped by month are merged into the new yearly ROS container:
Caution:
After older partitions are grouped into months and years, any partition operation that acts on a subset of older partition groups, is liable to split ROS containers into smaller ROS containers for each partition—for example, MOVE_PARTITIONS_TO_TABLE, where force-split is set to true. These operations can lead to ROS pushback. If you anticipate frequent operations on hierarchically grouped partitions, consider modifying the partition expression so partitions are grouped no higher than months.

Customizing Partition Group Hierarchies

Vertica provides a single function, CALENDAR_HIERARCHY_DAY, to facilitate hierarchical partitioning. Vertica stores the GROUP BY clause as a CASE statement that you can edit to suit your own requirements.

For example, Vertica stores the store_orders partition clause as follows:

```sql
=> ALTER TABLE public.store_orders
    PARTITION BY order_date::DATE
    GROUP BY CALENDAR_HIERARCHY_DAY(order_date::DATE, 2, 2);
=> select export_tables('','store_orders');
... 
CREATE TABLE public.store_orders ( ... )
```
PARTITION BY ((store_orders.order_date)::date)
GROUP BY (CASE WHEN "datediff"('year', (store_orders.order_date)::date, ((now())::timestamptz(6))::date) >= 2)
    THEN (date_trunc('year', (store_orders.order_date)::date))::date
    WHEN "datediff"('month', (store_orders.order_date)::date, ((now())::timestamptz(6))::date) >= 2)
    THEN (date_trunc('month', (store_orders.order_date)::date))::date
ELSE (store_orders.order_date)::date END);

You can modify the CASE statement to customize the hierarchy of partition groups. For example, the following CASE statement creates a hierarchy of months, days, and hours:

=> ALTER TABLE store_orders
    PARTITION BY (store_orders.order_date)
    GROUP BY (CASE WHEN DATEDIFF('MONTH', store_orders.order_date, NOW())::TIMESTAMPZ(6)) >= 2
        THEN DATE_TRUNC('MONTH', store_orders.order_date::DATE)
        WHEN DATEDIFF('DAY', store_orders.order_date, NOW())::TIMESTAMPZ(6)) >= 2
        THEN DATE_TRUNC('DAY', store_orders.order_date::DATE)
        ELSE DATE_TRUNC('hour', store_orders.order_date::DATE) END);

Partitioning and Segmentation

In Vertica, partitioning and segmentation are separate concepts and achieve different goals to localize data:

- **Segmentation** refers to organizing and distributing data across cluster nodes for fast data purges and query performance. Segmentation aims to distribute data evenly across multiple database nodes so all nodes participate in query execution. You specify segmentation with the `CREATE PROJECTION` statement's `HASH SEGMENTATION` clause.
- **Partitioning** specifies how to organize data within individual nodes for distributed computing. Node partitions let you easily identify data you wish to drop and help reclaim disk space. You specify partitioning with the `CREATE TABLE` statement's `PARTITION BY` clause.

For example: partitioning data by year makes sense for retaining and dropping annual data. However, segmenting the same data by year would be inefficient, because the node holding data for the current year would likely answer far more queries than the other nodes.

The following diagram illustrates the flow of segmentation and partitioning on a four-node database cluster:

1. Example table data
2. Data segmented by `HASH(order_id)`
3. Data segmented by hash across four nodes
4. Data partitioned by year on a single node

While partitioning occurs on all four nodes, the illustration shows partitioned data on one node for simplicity.

### See Also
- Reclaiming Disk Space From Deleted Table Data
- Identical Segmentation
- Projection Segmentation
- CREATE PROJECTION
- CREATE TABLE

### Managing Partitions

You can manage partitions with the following operations:
- Drop partitions
- Archive partitions
- Swap partitions
Dropping Partitions

Use the DROP_PARTITIONS function to drop one or more partition keys for a given table. You can specify a single partition key or a range of partition keys. If the WOS contains data for the target table, DROP_PARTITIONS first invokes a moveout operation.

For example, the table shown in Partitioning a New Table is partitioned by column order_date:

```sql
=> CREATE TABLE public.store_orders
  (order_no int,
   order_date timestamp NOT NULL,
   shipper varchar(20),
   ship_date date
  )
PARTITION BY YEAR(order_date);
```

Given this table definition, Vertica creates a partition key for each unique order_date year—in this case, 2017, 2016, 2015, and 2014—and divides the data into separate ROS containers accordingly.

The following DROP_PARTITIONS statement drops from table store_orders all order records associated with partition key 2014:

```sql
=> SELECT DROP_PARTITIONS ('store_orders', 2014, 2014);
Partition dropped
```

Splitting Partition Groups

If a table partition clause includes a GROUP BY clause, partitions are consolidated in the ROS by their partition group keys. DROP_PARTITIONS can then specify a range of partition keys within a given partition group, or across multiple partition groups. In either case, the drop operation requires Vertica to split the ROS containers that store these partitions. To do so, the function's force_split parameter must be set to true.

For example, the store_orders table shown above can be repartitioned with a GROUP BY clause as follows:
ALTER TABLE store_orders
PARTITION BY order_date::DATE GROUP BY DATE_TRUNC('year', (order_date)::DATE) REORGANIZE;

With all 2014 order records having been dropped earlier, order_date values now span three years—2017, 2016, and 2015. Accordingly, the Tuple Mover creates three partition group keys for each year, and designates one or more ROS containers for each group. It then merges store_orders partitions into the appropriate groups.

The following DROP_PARTITIONS statement specifies to drop order dates that span two years, 2014 and 2015:

SELECT DROP_PARTITIONS('store_orders', '2015-05-30', '2016-01-16', 'true');
Partition dropped

The drop operation requires Vertica to drop partitions from two partition groups—2015 and 2016. These groups span at least two ROS containers, which must be split in order to remove the target partitions. Accordingly, the function's force_split parameter is set to true.

**Scheduling Partition Drops**

If your hardware has fixed disk space, you might need to configure a regular process to roll out old data by dropping partitions.

For example, if you have only enough space to store data for a fixed number of days, configure Vertica to drop the oldest partition keys. To do so, create a time-based job scheduler such as cron to schedule dropping the partition keys during low-load periods.

If the ingest rate for data has peaks and valleys, you can use two techniques to manage how you drop partition keys:

- Set up a process to check the disk space on a regular (daily) basis. If the percentage of used disk space exceeds a certain threshold—for example, 80%—drop the oldest partition keys.
- Add an artificial column in a partition that increments based on a metric like row count. For example, that column might increment each time the row count increases by 100 rows. Set up a process that queries this column on a regular (daily) basis. If the value in the new column exceeds a certain threshold—for example, 100—drop the oldest partition keys, and set the column value back to 0.
Table Locking

DROP_PARTITIONS acquires an exclusive O lock on the target table to block any DML operation (DELETE, UPDATE, INSERT, or COPY) that might affect table data. The lock also blocks SELECT statements that are issued at SERIALIZABLE isolation level.

If the operation cannot obtain an O lock on the target table, Vertica tries to close any internal Tuple Mover sessions that are running on that table. If successful, the operation can proceed. Explicit Tuple Mover operations that are running in user sessions do not close. If an explicit Tuple Mover operation is running on the table, the operation proceeds only when the operation is complete.

Archiving Partitions

You can move partitions from one table to another with the Vertica function MOVE_PARTITIONS_TO_TABLE. This function is useful for archiving old partitions, as part of the following procedure:

1. Identify the partitions to archive, and move them to a temporary staging table with MOVE_PARTITIONS_TO_TABLE.
2. Back up the staging table.
3. Drop the staging table.

You restore archived partitions at any time.

Move Partitions to Staging Tables

You archive historical data by identifying the partitions you wish to remove from a table. You then move each partition (or group of partitions) to a temporary staging table.

Before calling MOVE_PARTITIONS_TO_TABLE:

- Refresh all out-of-date projections.

The following recommendations apply to staging tables:

- To facilitate the backup process, create a unique schema for the staging table of each archiving operation.
- Specify new names for staging tables. This ensures that they do not contain partitions from previous move operations.
If the table does not exist, Vertica creates a table from the source table's definition, by calling `CREATE TABLE` with LIKE and INCLUDING PROJECTIONS clause. The new table inherits ownership from the source table. For details, see Replicating a Table.

- Use staging names that enable other users to easily identify partition contents. For example, if a table is partitioned by dates, use a name that specifies a date or date range.

In the following example, `MOVE_PARTITIONS_TO_TABLE` specifies to move a single partition to the staging table `partn_backup.trades_200801`.

```sql
=> SELECT MOVE_PARTITIONS_TO_TABLE (  
   'prod_trades',  
   '200801',  
   '200801',  
   'partn_backup.trades_200801');
MOVE_PARTITIONS_TO_TABLE
---------------------------------------------
1 distinct partition values moved at epoch 15.
(1 row)
```

## Back Up the Staging Table

After you create a staging table, you archive it through an object-level backup using a `vbr` configuration file. For detailed information, see Backing Up and Restoring the Database.

**Important:**
Vertica recommends performing a full database backup before the object-level backup, as a precaution against data loss. You can only restore object-level backups to the original database.

## Drop the Staging Tables

After the backup is complete, you can drop the staging table as described in Dropping Tables.
**Restoring Archived Partitions**

You can restore partitions that you previously moved to an intermediate table, archived as an object-level backup, and then dropped.

**Note:**

Restoring an archived partition requires that the original table definition is unchanged since the partition was archived and dropped. If the table definition changed, you can restore an archived partition with INSERT...SELECT statements, which are not described here.

These are the steps to restoring archived partitions:

1. Restore the backup of the intermediate table you saved when you moved one or more partitions to archive (see Archiving Partitions).
2. Move the restored partitions from the intermediate table to the original table.
3. Drop the intermediate table.

**Swapping Partitions**

`SWAP_PARTITIONS_BETWEEN_TABLES` combines the operations of `DROP_PARTITIONS` and `MOVE_PARTITIONS_TO_TABLE` as a single transaction. `SWAP_PARTITIONS_BETWEEN_TABLES` is useful if you regularly load partitioned data from one table into another and need to refresh partitions in the second table.

For example, you might have a table of revenue that is partitioned by date, and you routinely move data into it from a staging table. Occasionally, the staging table contains data for dates that are already in the target table. In this case, you must first remove partitions from the target table for those dates, then replace them with the corresponding partitions from the staging table. You can accomplish both tasks with a single call to `SWAP_PARTITIONS_BETWEEN_TABLES`.

By wrapping the drop and move operations within a single transaction, `SWAP_PARTITIONS_BETWEEN_TABLES` maintains integrity of the swapped data. If any task in the swap operation fails, the entire operation fails and is rolled back.
Example

The following example creates two partitioned tables and then swaps certain partitions between them.

Both tables have the same definition and have partitions for various year values. You swap the partitions where year = 2008 and year = 2009. Both tables have at least two rows to swap.

1. Create the customer_info table:

```sql
=> CREATE TABLE customer_info (  
  customer_id INT NOT NULL,  
  first_name VARCHAR(25),  
  last_name VARCHAR(35),  
  city VARCHAR(25),  
  year INT NOT NULL  
ORDER BY last_name  
PARTITION BY year;  
```

2. Insert data into the customer_info table:

```sql
COPY customer_info FROM STDIN;  
Enter data to be copied followed by a newline.  
End with a backslash and a period on a line by itself.  
>> 1|Joe|Smith|Denver|2008  
>> 2|Bob|Jones|Boston|2008  
>> 3|Silke|Muller|Frankfurt|2007  
>> 4|Simone|Bernard|Paris|2014  
>> 5|Vijay|Kumar|New Delhi|2010  
>> \.
```

3. View the table data:

```sql
=> SELECT * FROM customer_info ORDER BY year DESC;  
<table>
<thead>
<tr>
<th>customer_id</th>
<th>first_name</th>
<th>last_name</th>
<th>city</th>
<th>year</th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
<td>Simone</td>
<td>Bernard</td>
<td>Paris</td>
<td>2014</td>
</tr>
<tr>
<td>5</td>
<td>Vijay</td>
<td>Kumar</td>
<td>New Delhi</td>
<td>2010</td>
</tr>
<tr>
<td>1</td>
<td>Joe</td>
<td>Smith</td>
<td>Denver</td>
<td>2008</td>
</tr>
<tr>
<td>2</td>
<td>Bob</td>
<td>Jones</td>
<td>Boston</td>
<td>2008</td>
</tr>
<tr>
<td>3</td>
<td>Silke</td>
<td>Muller</td>
<td>Frankfurt</td>
<td>2007</td>
</tr>
</tbody>
</table>
```

(5 rows)

4. Create a second table, member_info, that has the same definition as customer_info:
5. Insert data into the member_info table:

```sql
CREATE TABLE member_info LIKE customer_info INCLUDING PROJECTIONS;
COPY member_info FROM STDIN;
Enter data to be copied followed by a newline. 
End with a backslash and a period on a line by itself.

1 | Jane | Doe | Miami | 2001
2 | Mike | Brown | Chicago | 2014
3 | Patrick | O'Malley | Dublin | 2008
4 | Ana | Lopez | Madrid | 2009
5 | Mike | Green | New York | 2008

.
```

6. View the data in the member_info table:

```sql
SELECT * FROM member_info ORDER BY year DESC;
```

```
customer_id | first_name | last_name | city    | year
-----------|------------|-----------|---------|-------
2           | Mike       | Brown     | Chicago | 2014  
4           | Ana        | Lopez     | Madrid  | 2009  
3           | Patrick    | O'Malley   | Dublin  | 2008  
5           | Mike       | Green     | New York| 2008  
1           | Jane       | Doe       | Miami   | 2001  
(5 rows)
```

7. To swap the partitions, run the SWAP_PARTITIONS_BETWEEN_TABLES function:

```sql
SELECT SWAP_PARTITIONS_BETWEEN_TABLES('customer_info', 2008, 2009, 'member_info');
```

```
SWAP_PARTITIONS_BETWEEN_TABLES
---
1 partition values from table customer_info and 2 partition values from table member_info are swapped at epoch 1045.
(1 row)
```

8. Query both tables to confirm that they swapped their respective 2008 and 2009 records:

```sql
SELECT * FROM customer_info ORDER BY year DESC;
```

```
customer_id | first_name | last_name | city | year
-----------|------------|-----------|------|-------
4           | Simone     | Bernard   | Paris | 2014  
5           | Vijay      | Kumar     | New Delhi | 2010 
4           | Ana        | Lopez     | Madrid | 2009  
3           | Patrick    | O'Malley   | Dublin | 2008  
5           | Mike       | Green     | New York | 2008  
3           | Silke      | Muller    | Frankfurt | 2007  
(6 rows)
```

```sql
SELECT * FROM member_info ORDER BY year DESC;
```

```
customer_id | first_name | last_name | city | year
-----------|------------|-----------|------|-------
```
Minimizing Partitions

By default, Vertica supports up to 1024 ROS containers to store partitions for a given projection (see Projection Parameters). A ROS container contains data that share the same partition key, or the same partition group key. Depending on the amount of data per partition, a partition or partition group can span multiple ROS containers.

Given this limit, it is inadvisable to partition a table on highly granular data—for example, on a TIMESTAMP column. Doing so can generate a very high number of partitions. If the number of partitions requires more than 1024 ROS containers, Vertica issues a ROS pushback warning and refuses to load more table data. A large number of ROS containers also can adversely affect DML operations such as DELETE, which requires Vertica to open all ROS containers.

In practice, it is unlikely you will approach this maximum. For optimal performance, Vertica recommends that the number of ungrouped partitions range between 10 and 20, and not exceed 50. This range is typically compatible with most business requirements.

You can also reduce the number of ROS containers by grouping partitions. For more information, see Partition Grouping and Hierarchical Partitioning.

Viewing Partition Storage Data

Vertica provides various ways to view how your table partitions are organized and stored:

- Query the PARTITIONS system table.
- Dump partition keys.

Querying PARTITIONS Table

The following table and projection definitions partition store_order data on order dates, and groups together partitions of the same year:
=> CREATE TABLE public.store_orders
    (order_no int, order_date timestamp NOT NULL, shipper varchar(20), ship_date date)
PARTITION BY ((order_date)::date) GROUP BY (date_trunc('year', (order_date)::date));

=> CREATE PROJECTION public.store_orders_unseg_super
    AS SELECT order_no, order_date, shipper, ship_date FROM store_orders
    ORDER BY order_no, order_date, shipper, ship_date UNSEGMENTED ALL NODES;

=> COPY store_orders FROM '/home/dbadmin/export_store_orders_data.txt' DIRECT;

After loading data into this table, you can query the PARTITIONS table to determine how many ROS containers store the grouped partitions for projection store_orders_unseg, across all nodes. Each node has eight ROS containers, each container storing partitions of one partition group:

```sql
=> SELECT COUNT(partition_key) NumPartitions, ros_id, node_name FROM PARTITIONS
    WHERE projection_name ilike 'store_orders_unseg%' GROUP BY ros_id, node_name ORDER BY node_name;
```

```
<table>
<thead>
<tr>
<th>NumPartitions</th>
<th>ros_id</th>
<th>node_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>173</td>
<td>45835996274102379</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>173</td>
<td>45835996274102451</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>211</td>
<td>45835996274102397</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>211</td>
<td>45835996274102469</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>212</td>
<td>45835996274102385</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>212</td>
<td>45835996274102457</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>213</td>
<td>45835996274102391</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>213</td>
<td>45835996274102463</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>173</td>
<td>49539595901451447</td>
<td>v_vmart_node0002</td>
</tr>
<tr>
<td>173</td>
<td>49539595901451423</td>
<td>v_vmart_node0002</td>
</tr>
<tr>
<td>211</td>
<td>49539595901451441</td>
<td>v_vmart_node0002</td>
</tr>
<tr>
<td>211</td>
<td>49539595901451465</td>
<td>v_vmart_node0002</td>
</tr>
<tr>
<td>212</td>
<td>49539595901451429</td>
<td>v_vmart_node0002</td>
</tr>
<tr>
<td>212</td>
<td>49539595901451453</td>
<td>v_vmart_node0002</td>
</tr>
<tr>
<td>213</td>
<td>49539595901451435</td>
<td>v_vmart_node0002</td>
</tr>
<tr>
<td>213</td>
<td>49539595901451459</td>
<td>v_vmart_node0002</td>
</tr>
<tr>
<td>173</td>
<td>54043195528821943</td>
<td>v_vmart_node0003</td>
</tr>
<tr>
<td>173</td>
<td>54043195528821919</td>
<td>v_vmart_node0003</td>
</tr>
<tr>
<td>211</td>
<td>54043195528821937</td>
<td>v_vmart_node0003</td>
</tr>
<tr>
<td>211</td>
<td>54043195528821961</td>
<td>v_vmart_node0003</td>
</tr>
<tr>
<td>212</td>
<td>54043195528821925</td>
<td>v_vmart_node0003</td>
</tr>
<tr>
<td>212</td>
<td>54043195528821949</td>
<td>v_vmart_node0003</td>
</tr>
<tr>
<td>213</td>
<td>54043195528821931</td>
<td>v_vmart_node0003</td>
</tr>
<tr>
<td>213</td>
<td>54043195528821955</td>
<td>v_vmart_node0003</td>
</tr>
</tbody>
</table>
```

(24 rows)

**Dumping Partition Keys**

Vertica provides several functions that let you inspect how individual partitions are stored on the cluster, at several levels:
• **DUMP_PARTITION KEYS** dumps partition keys of all projections in the system.
• **DUMP_TABLE_PARTITION KEYS** dumps partition keys of all projections for the specified table.
• **DUMP_PROJECTION_PARTITION KEYS** dumps partition keys of the specified projection.

Given the previous table and projection, **DUMP_PROJECTION_PARTITION KEYS** shows the contents of four ROS containers on each node:

```sql
=> SELECT DUMP_PROJECTION_PARTITION KEYS('store_orders_unseg_super');
...
Partition keys on node v_vmart_node0001
  Projection 'store_orders_unseg_super'
  Storage [ROS container]
    No of partition keys: 173
  Storage [ROS container]
    No of partition keys: 212
  Storage [ROS container]
    No of partition keys: 213
  Storage [ROS container]
    No of partition keys: 211
    Storage [ROS container]
      No of partition keys: 173
...
Active and Inactive Partitions

The Tuple Mover assumes that all loads and updates to a partitioned table are targeted to one or more partitions that it identifies as active. In general, the partitions with the largest partition keys—typically, the most recently created partitions—are regarded as active. As the partition ages, it commonly transitions to a mostly read-only workload and requires much less activity.

Setting Active Partition Count

You can specify how many partitions are active for partitioned tables at two levels:

- Configuration parameter `ActivePartitionCount` determines how many partitions are active for partitioned tables in the database. By default, `ActivePartitionCount` is set to 1. The Tuple Mover applies this setting to all tables that do not set their own active partition count.
- Individual tables can supersede `ActivePartitionCount` by setting their own active partition count with `CREATE TABLE` and `ALTER TABLE`.

Partitioned tables in the same database can be subject to different distributions of update and load activity. When these differences are significant, it might make sense for some tables to set their own active partition counts.

For example, table `store_orders` is partitioned by month and gets its active partition count from configuration parameter `ActivePartitionCount`. If the parameter is set to 1, the Tuple Mover identifies the latest month—typically, the current one—as the table’s active partition. If `store_orders` is subject to frequent activity on data for the current month and the one before it, you might want the table to supersede the configuration parameter, and set its active partition count to 2:

```
ALTER TABLE public.store_orders SET ACTIVEPARTITIONCOUNT 2;
```

**Note:**
For tables partitioned by non-temporal attributes, set its active partition count to reflect the number of partitions that are subject to a high level of activity—for example, frequent loads or queries.
Identifying the Active Partition

The Tuple Mover typically identifies the active partition as the one most recently created. Vertica uses the following algorithm to determine which partitions are older than others:

1. If partition X was created before partition Y, partition X is older.
2. If partitions X and Y were created at the same time, but partition X was last updated before partition Y, partition X is older.
3. If partitions X and Y were created and last updated at the same time, the partition with the smaller key is older.

You can obtain the active partitions for a table by joining system tables PARTITIONS and STRATA and querying on its projections. For example, the following query gets the active partition for projection store_orders_super:

```sql
=> SELECT p.node_name, p.partition_key, p.ros_id, p.ros_size_bytes, p.ros_row_count, ROS_container_count 
    FROM partitions p JOIN strata s ON p.partition_key = s.stratum_key AND p.node_name=s.node_name 
    WHERE p.projection_name = 'store_orders_super' ORDER BY p.node_name, p.partition_key;
```

<table>
<thead>
<tr>
<th>node_name</th>
<th>partition_key</th>
<th>ros_id</th>
<th>ros_size_bytes</th>
<th>ros_row_count</th>
<th>container_count</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0001</td>
<td>2017-09-01</td>
<td>45035996279322851</td>
<td>6905</td>
<td>960</td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>v_vmart_node0002</td>
<td>2017-09-01</td>
<td>49539595906590663</td>
<td>6905</td>
<td>960</td>
</tr>
<tr>
<td>1</td>
<td>v_vmart_node0003</td>
<td>2017-09-01</td>
<td>54043195533961159</td>
<td>6905</td>
<td>960</td>
</tr>
<tr>
<td>(3 rows)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Active Partition Groups

If a table's partition clause includes a GROUP BY expression, Vertica applies the table's active partition count to its largest partition group key, and regards all the partitions in that group as active. If you group partitions with Vertica meta-function CALENDAR_HIERARCHY_DAY, the most recent date partitions are also grouped by day. Thus, the largest partition group key and largest partition key are identical. In effect, this means that only the most recent partitions are active.

For more information about partition grouping, see Partition Grouping and Hierarchical Partitioning.
Partition Pruning

If a query predicate specifies a partitioning expression, the query optimizer evaluates the predicate against the ROS containers of the partitioned data. Each ROS container maintains the minimum and maximum values of its partition key data. The query optimizer uses this metadata to determine which ROS containers it needs to execute the query, and omits, or prunes, the remaining containers from the query plan. By minimizing the number of ROS containers that it must scan, the query optimizer enables faster execution of the query.

For example, a table might be partitioned by year as follows:

```
=> CREATE TABLE ... PARTITION BY EXTRACT(year FROM date);
```

Given this table definition, its projection data is partitioned into ROS containers according to year, one for each year—in this case, 2007, 2008, 2009.

The following query specifies the partition expression `date`:

```
=> SELECT ... WHERE date = '12-2-2009';
```

Given this query, the ROS containers that contain data for 2007 and 2008 fall outside the boundaries of the requested year (2009). The query optimizer prunes these containers from the query plan before the query executes:

```
date     amount
date     amount
date     amount
11/1/09   6
06/5/09   12
...       ...
12/2/09   8
Min: 01/01/09  Max: 12/31/09

03/13/08  1
04/21/08  17
...       ...
12/2/08   7
Min: 01/01/08  Max: 12/31/08

07/12/07  43
03/02/07  45
...       ...
12/02/07  68
Min: 01/01/07  Max: 12/31/07
```

Examples

Assume a table that is partitioned by time and will use queries that restrict data on time.
CREATE TABLE time ( tdate DATE NOT NULL, tnum INTEGER)  
PARTITION BY EXTRACT(year FROM tdate);

CREATE PROJECTION time_p (tdate, tnum) AS  
SELECT * FROM time ORDER BY tdate, tnum UNSEGMENTED ALL NODES;

Note: Projection sort order has no effect on partition pruning.

INSERT INTO time VALUES ('03/15/04', 1);
INSERT INTO time VALUES ('03/15/05', 2);
INSERT INTO time VALUES ('03/15/06', 3);
INSERT INTO time VALUES ('03/15/06', 4);

The data inserted in the previous series of commands are loaded into three ROS containers, one per year, as that is how the data is partitioned:

<table>
<thead>
<tr>
<th>tdate</th>
<th>tnum</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
</tr>
</thead>
<tbody>
<tr>
<td>2004-03-15</td>
<td>1</td>
<td>--ROS1 (min 03/01/04, max 03/15/04)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2005-03-15</td>
<td>2</td>
<td>--ROS2 (min 03/15/05, max 03/15/05)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2006-03-15</td>
<td>3</td>
<td>--ROS3 (min 03/15/06, max 03/15/06)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2006-03-15</td>
<td>4</td>
<td>--ROS3 (min 03/15/06, max 03/15/06)</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Here's what happens when you query the time table:

- In this query, Vertica can omit container ROS2 because it is only looking for year 2004:

  => SELECT COUNT(*) FROM time WHERE tdate = '05/07/2004';

- In the next query, Vertica can omit two containers, ROS1 and ROS3:

  => SELECT COUNT(*) FROM time WHERE tdate = '10/07/2005';

- The following query has an additional predicate on the tnum column for which no minimum/maximum values are maintained. In addition, the use of logical operator OR is not supported, so no ROS elimination occurs:

  => SELECT COUNT(*) FROM time WHERE tdate = '05/07/2004' OR tnum = 7;

Constraints

Constraints set rules on what data is allowed in table columns. Using constraints can help maintain data integrity. For example, you can constrain a column to allow only unique
values, or to disallow NULL values. Constraints such as primary keys also help the optimizer generate query plans that facilitate faster data access, particularly for joins.

You set constraints on a new table and an existing one with `CREATE TABLE` and `ALTER TABLE...ADD CONSTRAINT`, respectively.

**Supported Constraints**

Vertica supports standard SQL constraints, as described in this section.

**Primary Key Constraints**

A primary key comprises one or multiple columns, whose values can uniquely identify table rows. A table can specify only one primary key. You identify a table's primary key when you create the table, or in an existing table with `ALTER TABLE`. For example, the following `CREATE TABLE` statement defines column `order_no` as the primary key of table `store_orders`:

```sql
=> CREATE TABLE public.store_orders(
    order_no int PRIMARY KEY,
    order_date timestamp NOT NULL,
    shipper varchar(20),
    ship_date date,
    product_key int,
    product_version int
) PARTITION BY ((date_part('year', order_date)::int);
```

**Multi-Column Primary Keys**

A primary key can comprise multiple columns. In this case, the `CREATE TABLE` statement must specify the constraint after all columns are defined, as follows:

```sql
=> CREATE TABLE public.product_dimension(
    product_key int,
    product_version int,
    product_description varchar(128),
    sku_number char(32) UNIQUE,
    category_description char(32),
```
Alternatively, you can specify the table's primary key with a separate `ALTER TABLE...ADD CONSTRAINT` statement, as follows:

```sql
=> ALTER TABLE product_dimension ADD CONSTRAINT pk PRIMARY KEY (product_key, product_version) ENABLED;
```  

### Enforcing Primary Keys

You can prevent loading duplicate values into primary keys by enforcing the primary key constraint. Doing so allows you to join tables on their primary and foreign keys. When a query joins a dimension table to a fact table, each primary key in the dimension table must uniquely match each foreign key value in the fact table. Otherwise, attempts to join these tables return a key enforcement error.

You enforce primary key constraints globally with configuration parameter `EnableNewPrimaryKeysByDefault`. You can also enforce primary key constraints for specific tables by qualifying the constraint with the keyword `ENABLED`. In both cases, Vertica checks key values as they are loaded into tables, and returns errors on any constraint violations. Alternatively, use `ANALYZE_CONSTRAINTS` to validate primary keys after updating table contents. For details, see Constraint Enforcement.

**Tip:** Consider using `sequences` for primary key columns to guarantee uniqueness, and avoid the resource overhead that primary key constraints can incur.

### Setting NOT NULL on Primary Keys

When you define a primary key, Vertica automatically sets the primary key columns to NOT NULL. For example, when you create the table `product_dimension` as shown earlier, Vertica sets primary key columns `product_key` and `product_version` to NOT NULL, and stores them in the catalog accordingly:

```sql
> SELECT EXPORT_TABLES('', 'product_dimension');
...
CREATE TABLE public.product_dimension2
```
If you specify a primary key for an existing table with ALTER TABLE, Vertica notifies you that it set the primary key columns to NOT NULL:

WARNING 2623: Column "column-name" definition changed to NOT NULL

**Note:**
If you drop a primary key constraint, the columns that comprised it remain set to NOT NULL. This constraint can only be removed explicitly, through ALTER TABLE...ALTER COLUMN.

### Foreign Key Constraints

A foreign key joins a table to another table by referencing its primary key. A foreign key constraint specifies that the key can only contain values that are in the referenced primary key, and thus ensures the referential integrity of data that is joined on the two keys.

You can identify a table's foreign key when you create the table, or in an existing table with ALTER TABLE. For example, the following CREATE TABLE statement defines two foreign key constraints: fk_store_orders_store and fk_store_orders_vendor:

```sql
=> CREATE TABLE store.store_orders_fact(
    product_key int NOT NULL,
    product_version int NOT NULL,
    store_key int NOT NULL CONSTRAINT fk_store_orders_store REFERENCES store.store_dimension (store_key),
    vendor_key int NOT NULL CONSTRAINT fk_store_orders_vendor REFERENCES public.vendor_dimension (vendor_key),
    employee_key int NOT NULL,
    order_number int NOT NULL,
    date_ordered date,
    date_shipped date,
    expected_delivery_date date,
    date_delivered date,
    quantity_ordered int,
    quantity_delivered int,
    shipper_name varchar(32),
    unit_price int,

);
```
The following ALTER TABLE statement adds foreign key constraint `fk_store_orders_employee` to the same table:

```sql
=> ALTER TABLE store.store_orders_fact ADD CONSTRAINT fk_store_orders_employee
    FOREIGN KEY (employee_key) REFERENCES public.employee_dimension (employee_key);
```

The REFERENCES clause can omit the name of the referenced column if it is the same as the foreign key column name. For example, the following ALTER TABLE statement is equivalent to the one above:

```sql
=> ALTER TABLE store.store_orders_fact ADD CONSTRAINT fk_store_orders_employee
    FOREIGN KEY (employee_key) REFERENCES public.employee_dimension;
```

**Multi-Column Foreign Keys**

If a foreign key references a primary key that contains multiple columns, the foreign key must contain the same number of columns. For example, the primary key for table `public.product_dimension` contains two columns, `product_key` and `product_version`. In this case, CREATE TABLE can define a foreign key constraint that references this primary key as follows:

```sql
=> CREATE TABLE store.store_orders_fact3(
    product_key int NOT NULL,
    product_version int NOT NULL,
    ...  
    CONSTRAINT fk_store_orders_product
    FOREIGN KEY (product_key, product_version) REFERENCES public.product_dimension (product_key, product_version)
);  
CREATE TABLE
```

CREATE TABLE can specify multi-column foreign keys only after all table columns are defined. You can also specify the table's foreign key with a separate `ALTER TABLE...ADD CONSTRAINT` statement:

```sql
=> ALTER TABLE store.store_orders_fact ADD CONSTRAINT fk_store_orders_product
    FOREIGN KEY (product_key, product_version) REFERENCES public.product_dimension (product_key, product_version);
```
In both examples, the constraint specifies the columns in the referenced table. If the referenced column names are the same as the foreign key column names, the REFERENCES clause can omit them. For example, the following ALTER TABLE statement is equivalent to the previous one:

```sql
=> ALTER TABLE store.store_orders_fact ADD CONSTRAINT fk_store_orders_product
FOREIGN KEY (product_key, product_version) REFERENCES public.product_dimension;
```

### NULL Values in Foreign Key

A foreign key that whose columns omit NOT NULL can contain NULL values, even if the primary key contains no NULL values. Thus, you can insert rows into the table even if their foreign key is not yet known.

### Unique Constraints

You can specify a unique constraint on a column so each value in that column is unique among all other values. You can define a unique constraint when you create a table, or you can add a unique constraint to an existing table with `ALTER TABLE`.

For example, the following ALTER TABLE statement defines column `sku_number` in table `product_dimensions` as unique:

```sql
=> ALTER TABLE public.product_dimension ADD UNIQUE(sku_number);
WARNING 4887: Table product_dimension has data. Queries using this table may give wrong results
if the data does not satisfy this constraint
HINT: Use analyze_constraints() to check constraint violation on data
```

### Enforcing Unique Constraints

You enforce unique constraints globally with configuration parameter `EnableNewUniqueKeysByDefault`. You can also enforce unique constraints for specific tables by qualifying their unique constraints with the keyword ENABLED. In both cases, Vertica checks values as they are loaded into unique columns, and returns with errors on any constraint violations. Alternatively, you can use `ANALYZE_CONSTRAINTS` to validate unique constraints after updating table contents. For details, see `Constraint Enforcement`.

For example, the previous example does not enforce the unique constraint in column `sku_number`. The following statement enables this constraint:
Multi-Column Unique Constraints

You can define a unique constraint that is comprised of multiple columns. The following CREATE TABLE statement specifies that the combined values of columns c1 and c2 in each row must be unique among all other rows:

```sql
CREATE TABLE dim1 (c1 INTEGER,
  c2 INTEGER,
  c3 INTEGER,
  UNIQUE (c1, c2) ENABLED
);
```

Check Constraints

A check constraint specifies a Boolean expression that evaluates a column's value on each row. If the expression resolves to false for a given row, the column value is regarded as violating the constraint.

For example, the following table specifies two named check constraints:

- **IsYear2018** specifies to allow only 2018 dates in column order_date.
- **Ship5dAfterOrder** specifies to check whether each ship_date value is no more than 5 days after order_date.

```sql
CREATE TABLE public.store_orders_2018 (  
  order_no int CONSTRAINT pk PRIMARY KEY,  
  product_key int,  
  product_version int,  
  order_date timestamp NOT NULL,  
  shipper varchar(20),  
  ship_date date,  
  CONSTRAINT IsYear2018 CHECK (DATE_PART('year', order_date)::int = 2018),  
  CONSTRAINT Ship5dAfterOrder CHECK (DAYOFYEAR(ship_date) - DAYOFYEAR(order_date) <=5)  
);
```

When Vertica checks the data in store_orders_2018 for constraint violations, it evaluates the values of order_date and ship_date on each row, to determine whether they comply with their respective check constraints.
Check Expressions

A check expression can only reference the current table row; it cannot access data stored in other tables or database objects, such as sequences. It also cannot access data in other table rows.

A check constraint expression can include:

- Arithmetic and concatenated string operators
- Logical operators such as AND, OR, NOT
- WHERE prepositions such as CASE, IN, LIKE, BETWEEN, IS [NOT] NULL
- Calls to the following function types:
  - Immutable built-in SQL functions such as LENGTH
  - Immutable SQL macros (see Check Constraints and SQL Macros below)
  - User-defined scalar functions that are marked as immutable in the component factory (see Check Constraints and UDSFs below)

Example Check Expressions

The following check expressions assume that the table contains all referenced columns and that they have the appropriate data types:

- CONSTRAINT chk_pos_quant CHECK (quantity > 0)
- CONSTRAINT chk_pqe CHECK (price*quantity = extended_price)
- CONSTRAINT size_sml CHECK (size in ('s', 'm', 'l', 'xl'))
- CHECK (regexp_like(dept_name, '^[a-z]+$', 'i') OR (dept_name = 'inside sales'))

Check Expression Restrictions

A check expression must evaluate to a Boolean value. However, Vertica does not support implicit conversions to Boolean values. For example, the following check expressions are invalid:

- CHECK (1)
- CHECK ("hello")

A check expression cannot include the following elements:
Subqueries—for example, CHECK (dept_id in (SELECT id FROM dept))
Aggregates—for example, CHECK (quantity < sum(quantity)/2)
Window functions—for example, CHECK (RANK() over () < 3)
SQL meta-functions—for example, CHECK (START_REFRESH('') = 0)
References to the epoch column
References to other tables or objects (for example, sequences), or system context
Invocation of functions that are not immutable in time and space

**Enforcing Check Constraints**

You can enforce check constraints globally with configuration parameter EnableNewCheckConstraintsByDefault. You can also enforce check constraints for specific tables by qualifying unique constraints with the keyword ENABLED. In both cases, Vertica evaluates check constraints as new values are loaded into the table, and returns with errors on any constraint violations. Alternatively, you can use **ANALYZE_CONSTRAINTS** to validate check constraints after updating the table contents. For details, see **Constraint Enforcement**.

For example, you can enable the constraints shown earlier with ALTER TABLE...ALTER CONSTRAINT:

```
=> ALTER TABLE store_orders_2018 ALTER CONSTRAINT IsYear2018 ENABLED;
=> ALTER TABLE store_orders_2018 ALTER CONSTRAINT Ship5dAfterOrder ENABLED;
```

**Check Constraints and Nulls**

If a check expression evaluates to unknown for a given row because a column within the expression contains a null, the row passes the constraint condition. Vertica evaluates the expression and considers it satisfied if it resolves to either true or unknown. For example, check (quantity > 0) passes validation if quantity is null. This result differs from how a WHERE clause works. With a WHERE clause, the row would not be included in the result set.

You can prohibit nulls in a check constraint by explicitly including a null check in the check constraint expression. For example: CHECK (quantity IS NOT NULL AND (quantity > 0))
Tip:
Alternatively, set a NOT NULL constraint on the same column.

**Check Constraints and SQL Macros**

A check constraint can call a SQL macro (a function written in SQL) if the macro is immutable. An immutable macro always returns the same value for a given set of arguments.

When a DDL statement specifies a macro in a check expression, Vertica determines if it is immutable. If it is not, Vertica rolls back the statement.

The following example creates the macro `mycompute` and then uses it in a check expression:

```sql
=> CREATE OR REPLACE FUNCTION mycompute(j int, name1 varchar)
    RETURN int AS BEGIN RETURN (j + length(name1)); END;
=> ALTER TABLE sampletable
    ADD CONSTRAINT chk_compute
    CHECK(mycompute(weekly_hours, name1)<50);
```

**Check Constraints and UDSFs**

A check constraint can call user-defined scalar functions (UDSFs). The following requirements apply:

- The UDSF must be marked as immutable in the UDx factory.
- The constraint handles null values properly.

**Caution:**
Vertica evaluates an enabled check constraint on every row that is loaded or updated. Invoking a computationally expensive check constraint on a large table is liable to incur considerable system overhead.

For a usage example, see **C++ Example: Calling a UDSF from a Check Constraint** in Extending Vertica.
NOT NULL Constraints

A NOT NULL constraint specifies that a column cannot contain a null value. All table updates must specify values in columns with this constraint. You can set a NOT NULL constraint on columns when you create a table, or set the constraint on an existing table with ALTER TABLE.

The following CREATE TABLE statement defines three columns as NOT NULL. You cannot store any NULL values in those columns.

```sql
=> CREATE TABLE inventory ( date_key INTEGER NOT NULL, product_key INTEGER NOT NULL, warehouse_key INTEGER NOT NULL, ... );
```

The following ALTER TABLE statement defines column sku_number in table product_dimensions as NOT NULL:

```sql
=> ALTER TABLE public.product_dimension ALTER COLUMN sku_number SET NOT NULL;
```

Enforcing NOT NULL Constraints

You cannot enable enforcement of a NOT NULL constraint. You must use ANALYZE CONSTRAINTS to determine whether column data contains null values, and then manually fix any constraint violations that the function finds.

NOT NULL and Primary Keys

When you define a primary key, Vertica automatically sets the primary key columns to NOT NULL. If you drop a primary key constraint, the columns that comprised it remain set to NOT NULL. This constraint can only be removed explicitly, through ALTER TABLE...ALTER COLUMN.
Setting Constraints

You can set constraints on a new table and an existing one with CREATE TABLE and ALTER TABLE...ADD CONSTRAINT, respectively.

Setting Constraints on a New Table

CREATE TABLE can specify a constraint in two ways: as part of the column definition, or following all column definitions.

For example, the following CREATE TABLE statement sets two constraints on column sku_number, NOT NULL and UNIQUE. After all columns are defined, the statement also sets a primary key that is composed of two columns, product_key and product_version:

```
=> CREATE TABLE public.prod_dimension(
    product_key int,
    product_version int,
    product_description varchar(128),
    sku_number char(32) NOT NULL UNIQUE,
    category_description char(32),
    CONSTRAINT pk PRIMARY KEY (product_key, product_version) ENABLED
    );
CREATE TABLE
```

Setting Constraints on an Existing Table

ALTER TABLE...ADD CONSTRAINT adds a constraint to an existing table. For example, the following statement specifies unique values for column product_version:

```
=> ALTER TABLE prod_dimension ADD CONSTRAINT u_product_versions UNIQUE (product_version) ENABLED;
ALTER TABLE
```

Validating Existing Data

When you add a constraint on a column that already contains data, Vertica immediately validates column values if the following conditions are both true:
- The constraint is a primary key, unique, or check constraint.
- The constraint is enforced.

If either of these conditions is not true, Vertica does not validate the column values. In this case, you must call ANALYZE_CONSTRAINTS to find constraint violations. Otherwise, queries are liable to return unexpected results. For details, see Detecting Constraint Violations.

**Exporting Table Constraints**

Whether you specify constraints in the column definition or on the table, Vertica stores the table DDL as part of the CREATE statement and exports them as such. One exception applies: foreign keys are stored and exported as ALTER TABLE statements.

For example:

```sql
=> SELECT EXPORT_TABLES('','prod_dimension');
...
CREATE TABLE public.prod_dimension
(
    product_key int NOT NULL,
    product_version int NOT NULL,
    product_description varchar(128),
    sku_number char(32) NOT NULL,
    category_description char(32),
    CONSTRAINT C_UNIQUE UNIQUE (sku_number) DISABLED,
    CONSTRAINT pk PRIMARY KEY (product_key, product_version) ENABLED,
    CONSTRAINT u_product_versions UNIQUE (product_version) ENABLED
);
(1 row)
```
Dropping Constraints

**ALTER TABLE** drops constraints from tables in two ways:

- **ALTER TABLE...DROP CONSTRAINT** removes a named table constraint.
- **ALTER TABLE...ALTER COLUMN** removes a column's NOT NULL constraint.

For example, table **store_orders_2018** specifies the following constraints:

- Named constraint pk identifies column **order_no** as a primary key.
- Named constraint IsYear2018 specifies a check constraint that allows only 2018 dates in column **order_date**.
- Named constraint Ship5dAfterOrder specifies a check constraint that disallows any **ship_date** value that is more than 5 days after **order_date**.
- Columns **order_no** and **order_date** are set to NOT NULL.

```sql
CREATE TABLE public.store_orders_2018 (
    order_no int NOT NULL CONSTRAINT pk PRIMARY KEY,
    product_key int,
    product_version int,
    order_date timestamp NOT NULL,
    shipper varchar(20),
    ship_date date,
    CONSTRAINT IsYear2018 CHECK (DATE_PART('year', order_date)::int = 2018),
    CONSTRAINT Ship5dAfterOrder CHECK (DAYOFYEAR(ship_date) - DAYOFYEAR(order_date) <=5)
);
```

Dropping Named Constraints

You remove primary, foreign key, check, and unique constraints with **ALTER TABLE...DROP CONSTRAINT**, which requires you to supply their names. For example, you remove the primary key constraint in table **store_orders_2018** as follows:

```sql
=> ALTER TABLE store_orders_2018 DROP CONSTRAINT pk;
ALTER TABLE
```

**Important:**
If you do not explicitly name a constraint, Vertica assigns its own name. You can obtain all constraint names from the Vertica catalog with **EXPORT_TABLES**, or by querying the following system tables:
Dropping NOT NULL Constraints

You drop a column's NOT NULL constraint with `ALTER TABLE..ALTER COLUMN`, as in the following example:

```sql
=> ALTER TABLE store_orders_2018 ALTER COLUMN order_date DROP NOT NULL;
ALTER TABLE
```

Dropping Primary Keys

You cannot drop a primary key constraint if another table has a foreign key constraint that references the primary key. To drop the primary key, you must first drop all foreign keys that reference it.

Dropping Constraint-Referenced Columns

If you try to drop a column that is referenced by a constraint in the same table, the drop operation returns with an error. For example, check constraint `Ship5dAfterOrder` references two columns, `order_date` and `ship_date`. If you try to drop either column, Vertica returns the following error message:

```sql
=> ALTER TABLE public.store_orders_2018 DROP COLUMN ship_date;
ROLLBACK 3128: DROP failed due to dependencies
DETAIL: Constraint Ship5dAfterOrder references column ship_date
HINT: Use DROP .. CASCADE to drop or modify the dependent objects
```

In this case, you must qualify the `DROP COLUMN` clause with the `CASCADE` option, which specifies to drop the column and its dependent objects—in this case, constraint `Ship5dAfterOrder`:

```sql
=> ALTER TABLE public.store_orders_2018 DROP COLUMN ship_date CASCADE;
ALTER TABLE
```
A call to Vertica function EXPORT_TABLES confirms that the column and the constraint were both removed:

```sql
=> SELECT EXPORT_TABLES('','public.store_orders_2018');
...
CREATE TABLE public.store_orders_2018
(
   order_no int NOT NULL,
   product_key int,
   product_version int,
   order_date timestamp,
   shipper varchar(20)
);
ALTER TABLE public.store_orders_2018 ADD CONSTRAINT pk PRIMARY KEY (order_no) DISABLED;
ALTER TABLE public.store_orders_2018 ADD CONSTRAINT IsYear2018 CHECK ((date_part('year', store_orders_2018.order_date)::int = 2018)) ENABLED;
```

### Naming Constraints

The following constraints must be named.

- PRIMARY KEY
- REFERENCES (foreign key)
- CHECK
- UNIQUE

You name these constraints when you define them. If you omit assigning a name, Vertica automatically assigns one.

### User-Assigned Constraint Names

You assign names to constraints when you define them with `CREATE TABLE` or `ALTER TABLE...ADD CONSTRAINT`. For example, the following `CREATE TABLE` statement names primary key and check constraints `pk` and `date_c`, respectively:

```sql
=> CREATE TABLE public.store_orders_2016
(
   order_no int CONSTRAINT pk PRIMARY KEY,
   product_key int,
   product_version int,
   order_date timestamp NOT NULL,
   shipper varchar(20),
```

Vertica Analytic Database (9.3.x)
ship_date date,
   CONSTRAINT date_c CHECK (date_part('year', order_date)::int = 2016)
) PARTITION BY ((date_part('year', order_date)::int);
CREATE TABLE

The following ALTER TABLE statement adds foreign key constraint fk:

=> ALTER TABLE public.store_orders_2016 ADD CONSTRAINT fk
FOREIGN KEY (product_key, product_version)
REFERENCES public.product_dimension (product_key, product_version);

Auto-assigned Constraint Names

Naming a constraint is optional. If you omit assigning a name to a constraint, Vertica assigns its own name using the following convention:

C_constraint-type[_integer]

For example, the following table defines two columns a and b and constrains them to contain unique values:

=> CREATE TABLE t1 (a int UNIQUE, b int UNIQUE );
CREATE TABLE

When you export the table's DDL with EXPORT_TABLES, the function output shows that Vertica assigned constraint names C_UNIQUE and C_UNIQUE_1 to columns a and b, respectively:

=> SELECT EXPORT_TABLES('','t1');
CREATE TABLE public.t1
(a int,
 b int,
 CONSTRAINT C_UNIQUE UNIQUE (a) DISABLED,
 CONSTRAINT C_UNIQUE_1 UNIQUE (b) DISABLED
);
(1 row)

Viewing Constraint Names

You can view the names of table constraints by exporting the table's DDL with EXPORT_TABLES, as shown earlier. You can also query the following system tables:
 CONSTRAINT_COLUMNS
 TABLE_CONSTRAINTS
 PRIMARY_KEYS

For example, the following query gets the names of all primary and foreign key constraints in schema online_sales:

```sql
=> SELECT table_name, constraint_name, column_name, constraint_type FROM constraint_columns
    WHERE constraint_type in ('p','f') AND table_schema='online_sales'
 ORDER BY table_name, constraint_type, constraint_name;
```

<table>
<thead>
<tr>
<th>table_name</th>
<th>constraint_type</th>
<th>column_name</th>
<th>constraint_type</th>
</tr>
</thead>
<tbody>
<tr>
<td>call_center_dimension</td>
<td>C_PRIMARY</td>
<td>call_center_key</td>
<td>p</td>
</tr>
<tr>
<td>online_page_dimension</td>
<td>C_PRIMARY</td>
<td>online_page_key</td>
<td>p</td>
</tr>
<tr>
<td>online_sales_fact</td>
<td>fk_online_sales_cc</td>
<td>call_center_key</td>
<td>f</td>
</tr>
<tr>
<td>online_sales_fact</td>
<td>fk_online_sales_customer</td>
<td>customer_key</td>
<td>f</td>
</tr>
<tr>
<td>online_sales_fact</td>
<td>fk_online_sales_op</td>
<td>online_page_key</td>
<td>f</td>
</tr>
<tr>
<td>online_sales_fact</td>
<td>fk_online_sales_product</td>
<td>product_version</td>
<td>f</td>
</tr>
<tr>
<td>online_sales_fact</td>
<td>fk_online_sales_product</td>
<td>product_key</td>
<td>f</td>
</tr>
<tr>
<td>online_sales_fact</td>
<td>fk_online_sales_promotion</td>
<td>promotion_key</td>
<td>f</td>
</tr>
<tr>
<td>online_sales_fact</td>
<td>fk_online_sales_saledate</td>
<td>sale_date_key</td>
<td>f</td>
</tr>
<tr>
<td>online_sales_fact</td>
<td>fk_online_sales_shipdate</td>
<td>ship_date_key</td>
<td>f</td>
</tr>
<tr>
<td>online_sales_fact</td>
<td>fk_online_sales_shipping</td>
<td>shipping_key</td>
<td>f</td>
</tr>
<tr>
<td>online_sales_fact</td>
<td>fk_online_sales_warehouse</td>
<td>warehouse_key</td>
<td>f</td>
</tr>
</tbody>
</table>

(12 rows)

### Using Constraint Names

You must reference a constraint name in order to perform the following tasks:

- Enable or disable constraint enforcement.
- Drop a constraint.

For example, the following ALTER TABLE statement enables enforcement of constraint pk in table store_orders_2016:

```sql
=> ALTER TABLE public.store_orders_2016 ALTER CONSTRAINT pk ENABLED;
ALTER TABLE
```

The following statement drops another constraint in the same table:

```sql
=> ALTER TABLE public.store_orders_2016 DROP CONSTRAINT date_c;
ALTER TABLE
```
Detecting Constraint Violations

**ANALYZE_CONSTRAINTS** analyzes and reports on table constraint violations within a given schema. You can use **ANALYZE_CONSTRAINTS** to analyze an individual table, specific columns within a table, or all tables within a schema. You typically use this function on tables where primary key, unique, or check constraints are not enforced. You can also use **ANALYZE_CONSTRAINTS** to check the referential integrity of foreign keys.

In the simplest use case, **ANALYZE_CONSTRAINTS** is a two-step process:

1. Run **ANALYZE_CONSTRAINTS** on the desired table. **ANALYZE_CONSTRAINTS** reports all rows that violate constraints.
2. Use the report to fix violations.

You can also use **ANALYZE_CONSTRAINTS** in the following cases:

- Analyze tables with enforced constraints.
- Detect constraint violations introduced by a COPY operation and address them before the copy transaction is committed.

Analyzing Tables with Enforced Constraints

If constraints are enforced on a table and a DML operation returns constraint violations, Vertica reports on a limited number of constraint violations before it rolls back the operation. This can be problematic when you try to load a large amount of data that includes many constraint violations—for example, duplicate key values. In this case, use **ANALYZE_CONSTRAINTS** as follows:

1. Temporarily disable enforcement of all constraints on the target table.
2. Run the DML operation.
3. After the operation returns, run **ANALYZE_CONSTRAINTS** on the table. **ANALYZE_CONSTRAINTS** reports all rows that violate constraints.
4. Use the report to fix the violations.
5. Re-enable constraint enforcement on the table.
Using ANALYZE_CONSTRAINTS in a COPY Transaction

Use ANALYZE_CONSTRAINTS to detect and address constraint violations introduced by a COPY operation as follows:

1. Copy the source data into the target table with COPY...NO COMMIT.
2. Call ANALYZE_CONSTRAINTS to check the target table with its uncommitted updates.
3. If ANALYZE_CONSTRAINTS reports constraint violations, roll back the copy transaction.
4. Use the report to fix the violations, and then re-execute the copy operation.

For details about using COPY...NO COMMIT, see Overriding COPY Auto Commit.

Distributing Constraint Analysis

ANALYZE_CONSTRAINTS runs as an atomic operation—that is, it does not return until it evaluates all constraints within the specified scope. For example, if you run ANALYZE_CONSTRAINTS against a table, the function returns only after it evaluates all column constraints against column data. If the table has a large number of columns with constraints, and contains a very large data set, ANALYZE_CONSTRAINTS is liable to exhaust all available memory and return with an out-of-memory error. This risk is increased by running ANALYZE_CONSTRAINTS against multiple tables simultaneously, or against the entire database.

You can minimize the risk of out-of-memory errors by setting configuration parameter MaxConstraintChecksPerQuery (by default set to -1) to a positive integer. For example, if this parameter is set to 20, and you run ANALYZE_CONSTRAINTS on a table that contains 38 column constraints, the function divides its work into two separate queries. ANALYZE_CONSTRAINTS creates a temporary table for loading and compiling results from the two queries, and then returns the composite result set.

MaxConstraintChecksPerQuery can only be set at the database level, and can incur a certain amount of overhead. When set, commits to the temporary table created by ANALYZE_CONSTRAINTS cause all pending database transactions to auto-commit. Setting this parameter to a reasonable number such as 20 should minimize its performance impact.
Constraint Enforcement

You can enforce the following constraints:

- PRIMARY KEY
- UNIQUE
- CHECK

When you enable constraint enforcement on a table, Vertica applies that constraint immediately to the table's current content, and to all content that is added or updated later.

Operations that Invoke Constraint Enforcement

The following DDL and DML operations invoke constraint enforcement:

- ALTER TABLE...ADD CONSTRAINT and ALTER TABLE...ALTER CONSTRAINT
- INSERT and INSERT...SELECT
- COPY
- UPDATE
- MERGE
- Partitioning functions:
  - COPY_PARTITIONS_TO_TABLE
  - MOVE_PARTITIONS_TO_TABLE
  - SWAP_PARTITIONS_BETWEEN_TABLES

Benefits and Costs

Enabling constraint enforcement can help minimize post-load maintenance tasks, such as validating data separately with ANALYZE_CONSTRAINTS, and then dealing with the constraint violations that it returns.

Enforcing key constraints, particularly on primary keys, can help the optimizer produce faster query plans, particularly for joins. When a primary key constraint is enforced on a table, the optimizer assumes that no rows in that table contain duplicate key values.
Under certain circumstances, widespread constraint enforcement, especially in large fact tables, can incur significant system overhead. For details, see Constraint Enforcement and Performance.

Levels of Constraint Enforcement

Constraints can be enforced at two levels:

- Database configuration parameters
- Table constraints

Constraint Enforcement Parameters

Vertica supports three Boolean parameters to enforce constraints:

<table>
<thead>
<tr>
<th>Enforcement parameter</th>
<th>Default setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>EnableNewPrimaryKeysByDefault</td>
<td>0 (false/disabled)</td>
</tr>
<tr>
<td>EnableNewUniqueKeysByDefault</td>
<td>0 (false/disabled)</td>
</tr>
<tr>
<td>EnableNewCheckConstraintsByDefault</td>
<td>1 (true/enabled)</td>
</tr>
</tbody>
</table>

Table Constraint Enforcement

You set constraint enforcement on tables through CREATE TABLE and ALTER TABLE, by qualifying the constraints with the keywords ENABLED or DISABLED. The following CREATE TABLE statement enables enforcement of a check constraint in its definition of column order_qty:

```sql
=> CREATE TABLE new_orders (
    cust_id int,
    order_date timestamp DEFAULT CURRENT_TIMESTAMP,
    product_id varchar(12),
    order_qty int CHECK(order_qty > 0) ENABLED,
    PRIMARY KEY(cust_id, order_date) ENABLED
);```
ALTER TABLE can enable enforcement on existing constraints. The following statement modifies table customer_dimension by enabling enforcement on named constraint C_UNIQUE:

```sql
=> ALTER TABLE public.customer_dimension ALTER CONSTRAINT C_UNIQUE ENABLED;
```

### Enforcement Level Precedence

Table and column enforcement settings have precedence over enforcement parameter settings. If a table or column constraint omits ENABLED or DISABLED, Vertica uses the current settings of the pertinent configuration parameters.

**Important:**
Changing constraint enforcement parameters has no effect on existing table constraints that omit ENABLED or DISABLED. These table constraints retain the enforcement settings that they previously acquired. You can change the enforcement settings on these constraints only with `ALTER TABLE...ALTER CONSTRAINT`.

The following CREATE TABLE statement creates table new_sales with columns order_id and order_qty, which are defined with constraints PRIMARY KEY and CHECK, respectively:

```sql
=> CREATE TABLE new_sales ( order_id int PRIMARY KEY, order_qty int CHECK (order_qty > 0) );
```

Neither constraint is explicitly enabled or disabled, so Vertica uses configuration parameters EnableNewPrimaryKeysByDefault and EnableNewCheckConstraintsByDefault to set enforcement in the table definition:

```sql
=> SHOW CURRENT EnableNewPrimaryKeysByDefault, EnableNewCheckConstraintsByDefault;

```

```text
+-----------------+------------------+
<table>
<thead>
<tr>
<th>level</th>
<th>name</th>
</tr>
</thead>
<tbody>
<tr>
<td>DEFAULT</td>
<td>EnableNewPrimaryKeysByDefault</td>
</tr>
<tr>
<td>DEFAULT</td>
<td>EnableNewCheckConstraintsByDefault</td>
</tr>
</tbody>
</table>
(2 rows)

=> SELECT EXPORT_TABLES('', 'new_sales');

CREATE TABLE public.new_sales
(
  order_id int NOT NULL,
```
order_qty int
);  
ALTER TABLE public.new_sales ADD CONSTRAINT C_PRIMARY PRIMARY KEY (order_id) DISABLED;  
ALTER TABLE public.new_sales ADD CONSTRAINT C_CHECK CHECK ((new_sales.order_qty > 0)) ENABLED;

In this case, changing EnableNewPrimaryKeysByDefault to 1 (enabled) has no effect on the C_PRIMARY constraint in table new_sales. You can enforce this constraint with ALTER TABLE…ALTER CONSTRAINT:

=> ALTER TABLE public.new_sales ALTER CONSTRAINT C_PRIMARY ENABLED;

Verifying Constraint Enforcement

SHOW CURRENT can return the settings of constraint enforcement parameters:

=> SHOW CURRENT EnableNewCheckConstraintsByDefault, EnableNewUniqueKeysByDefault, EnableNewPrimaryKeysByDefault;

<table>
<thead>
<tr>
<th>level</th>
<th>name</th>
<th>setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>DATABASE</td>
<td>EnableNewPrimaryKeysByDefault</td>
<td>1</td>
</tr>
<tr>
<td>DEFAULT</td>
<td>EnableNewCheckConstraintsByDefault</td>
<td>1</td>
</tr>
<tr>
<td>DEFAULT</td>
<td>EnableNewUniqueKeysByDefault</td>
<td>0</td>
</tr>
</tbody>
</table>

(3 rows)

You can also query the following system tables to check table enforcement settings:

- CONSTRAINT_COLUMNS
- TABLE_CONSTRAINTS
- PRIMARY_KEYS

For example, the following statement queries TABLE_CONSTRAINTS and returns all constraints in database tables. Column is_enabled is set to true or false for all constraints that can be enabled or disabled—PRIMARY KEY, UNIQUE, and CHECK:

=> SELECT constraint_name, table_name, constraint_type, is_enabled FROM table_constraints
ORDER BY is_enabled, table_name;

<table>
<thead>
<tr>
<th>constraint_name</th>
<th>table_name</th>
<th>constraint_type</th>
<th>is_enabled</th>
</tr>
</thead>
<tbody>
<tr>
<td>C_PRIMARY</td>
<td>call_center_dimension</td>
<td>p</td>
<td>f</td>
</tr>
<tr>
<td>C_PRIMARY</td>
<td>date_dimension</td>
<td>p</td>
<td>f</td>
</tr>
<tr>
<td>C_PRIMARY</td>
<td>employee_dimension</td>
<td>p</td>
<td>f</td>
</tr>
<tr>
<td>C_PRIMARY</td>
<td>online_page_dimension</td>
<td>p</td>
<td>f</td>
</tr>
<tr>
<td>CPRIMARY</td>
<td>product_dimension</td>
<td>p</td>
<td>f</td>
</tr>
<tr>
<td>C_PRIMARY</td>
<td>promotion_dimension</td>
<td>p</td>
<td>f</td>
</tr>
<tr>
<td>C_PRIMARY</td>
<td>shipping_dimension</td>
<td>p</td>
<td>f</td>
</tr>
<tr>
<td>C_PRIMARY</td>
<td>store_dimension</td>
<td>p</td>
<td>f</td>
</tr>
<tr>
<td>C_UNIQUE_1</td>
<td>tabletemp</td>
<td>u</td>
<td>f</td>
</tr>
</tbody>
</table>
The following query returns all tables that have primary key, unique, and check constraints, and shows whether the constraints are enabled:

```sql
=> SELECT table_name, constraint_name, constraint_type, is_enabled FROM constraint_columns
    WHERE constraint_type in ('p', 'u', 'c')
    ORDER BY table_name, constraint_type;
```

```
<table>
<thead>
<tr>
<th>table_name</th>
<th>constraint_name</th>
<th>constraint_type</th>
<th>is_enabled</th>
</tr>
</thead>
<tbody>
<tr>
<td>call_center_dimension</td>
<td>C_PRIMARY</td>
<td>p</td>
<td>f</td>
</tr>
<tr>
<td>customer_dimension</td>
<td>C_PRIMARY</td>
<td>p</td>
<td>t</td>
</tr>
<tr>
<td>customer_dimension2</td>
<td>C_PRIMARY</td>
<td>p</td>
<td>t</td>
</tr>
<tr>
<td>customer_dimension2</td>
<td>C_PRIMARY</td>
<td>p</td>
<td>t</td>
</tr>
<tr>
<td>date_dimension</td>
<td>C_PRIMARY</td>
<td>p</td>
<td>f</td>
</tr>
<tr>
<td>employee_dimension</td>
<td>C_PRIMARY</td>
<td>p</td>
<td>f</td>
</tr>
<tr>
<td>new_sales</td>
<td>C_CHECK</td>
<td>c</td>
<td>t</td>
</tr>
<tr>
<td>new_sales</td>
<td>C_PRIMARY</td>
<td>p</td>
<td>t</td>
</tr>
</tbody>
</table>
```

**Reporting Constraint Violations**

Vertica reports constraint violations in two cases:

- ALTER TABLE tries to enable constraint enforcement on a table that already contains data, and the data does not comply with the constraint.
- A DML operation tries to add or update data on a table with enforced constraints, and the new data does not comply with one or more constraints.

**DDL Constraint Violations**

When you enable constraint enforcement on an existing table with
[ALTER TABLE...ADD CONSTRAINT](https://www.vertica.com/docs/9.3.x/v27348961489611) or [ALTER TABLE...ALTER CONSTRAINT](https://www.vertica.com/docs/9.3.x/v27348961489611), Vertica applies that constraint immediately to the table’s current content. If Vertica detects constraint
violations, Vertica returns with an error that reports on violations and then rolls back the ALTER TABLE statement.

For example:

```sql
=> ALTER TABLE public.customer_dimension ADD CONSTRAINT unique_cust_types UNIQUE (customer_type) ENABLED;
ERROR 6745: Duplicate key values: 'customer_type=Company'
-- violates constraint 'public.customer_dimension.unique_cust_types'
DETAIL: Additional violations:
Constraint 'public.customer_dimension.unique_cust_types':
duplicate key values: 'customer_type=Individual'
```

**DML Constraint Violations**

When you invoke DML operations that add or update data on a table with enforced constraints, Vertica checks that the new data complies with these constraints. If Vertica detects constraint violations, the operation returns with an error that reports on violations, and then rolls back.

For example, table `store_orders` and `store_orders_2015` are defined with the same primary key and check constraints. Both tables enable enforcement of the primary key constraint; only `store_orders_2015` enforces the check constraint:

```sql
CREATE TABLE public.store_orders
(
    order_no int NOT NULL,
    order_date timestamp NOT NULL,
    shipper varchar(20),
    ship_date date
)
PARTITION BY ((date_part('year', store_orders.order_date))::int);

ALTER TABLE public.store_orders ADD CONSTRAINT C_PRIMARY PRIMARY KEY (order_no) ENABLED;
ALTER TABLE public.store_orders ADD CONSTRAINT C_CHECK CHECK (((date_part('year', store_orders.order_date))::int = 2014)) DISABLED;

CREATE TABLE public.store_orders_2015
(
    order_no int NOT NULL,
    order_date timestamp NOT NULL,
    shipper varchar(20),
    ship_date date
)
PARTITION BY ((date_part('year', store_orders_2015.order_date))::int);

ALTER TABLE public.store_orders_2015 ADD CONSTRAINT C_PRIMARY PRIMARY KEY (order_no) ENABLED;
ALTER TABLE public.store_orders_2015 ADD CONSTRAINT C_CHECK CHECK (((date_part('year', store_orders_2015.order_date))::int = 2015)) ENABLED;
```
If you try to insert data with duplicate key values into `store_orders`, the insert operation returns with an error message. The message contains detailed information about the first violation. It also returns abbreviated information about subsequent violations, up to the first 30. If necessary, the error message also includes a note that more than 30 violations occurred:

```sql
=> INSERT INTO store_orders SELECT order_number, date_ordered, shipper_name, date_shipped FROM store.store_orders_fact;
ERROR 6745:  Duplicate key values: 'order_no=10' -- violates constraint 'public.store_orders.C_PRIMARY'
DETAIL:  Additional violations:
Constraint 'public.store_orders.C_PRIMARY':
duplicate key values:
'order_no=11'; 'order_no=12'; 'order_no=13'; 'order_no=14'; 'order_no=15'; 'order_no=17';
'order_no=21'; 'order_no=23'; 'order_no=26'; 'order_no=27'; 'order_no=29'; 'order_no=33';
'order_no=35'; 'order_no=38'; 'order_no=39'; 'order_no=4'; 'order_no=41'; 'order_no=46';
'order_no=49'; 'order_no=6'; 'order_no=62'; 'order_no=67'; 'order_no=68'; 'order_no=78';
'order_no=72'; 'order_no=75'; 'order_no=76'; 'order_no=77'; 'order_no=79';
Note: there were additional errors
```

Similarly, the following attempt to copy data from `store_orders` into `store_orders_2015` violates the table's check constraint. It returns with an error message like the one shown earlier:

```sql
=> SELECT COPY_TABLE('store_orders', 'store_orders_2015');
NOTICE 7636:  Validating enabled constraints on table 'public.store_orders_2015'...
violation in table 'public.store_orders_2015': 'order_no=101,order_date=2007-05-02 00:00:00'
DETAIL:  Additional violations:
Check constraint 'public.store_orders_2015.C_CHECK':violations:
'order_no=106,order_date=2016-07-01 00:00:00'; 'order_no=119,order_date=2016-01-04 00:00:00';
'order_no=14,order_date=2016-07-01 00:00:00'; 'order_no=154,order_date=2016-11-06 00:00:00';
'order_no=156,order_date=2016-04-10 00:00:00'; 'order_no=171,order_date=2016-18-08 00:00:00';
'order_no=203,order_date=2016-03-01 00:00:00'; 'order_no=204,order_date=2016-06-09 00:00:00';
'order_no=209,order_date=2016-09-07 00:00:00'; 'order_no=214,order_date=2016-11-02 00:00:00';
'order_no=223,order_date=2016-12-08 00:00:00'; 'order_no=227,order_date=2016-08-02 00:00:00';
'order_no=240,order_date=2016-03-09 00:00:00'; 'order_no=262,order_date=2016-02-09 00:00:00';
'order_no=280,order_date=2016-09-10 00:00:00';
Note: there were additional errors
```

Partition management functions that add or update table content must also respect enforced constraints in the target table. For example, the following `MOVE_PARTITIONS_TO_TABLE` operation attempts to move a partition from `store_orders` into `store_orders_2015`. However, the source partition includes data that violates the target table's check constraint. Thus, the function returns with results that indicate it failed to move any data:

```sql
=> SELECT MOVE_PARTITIONS_TO_TABLE ('store_orders','2014','2014','store_orders_2015');
NOTICE 7636:  Validating enabled constraints on table 'public.store_orders_2015'...
-- MOVE_PARTITIONS_TO_TABLE
```
Constraint Enforcement and Locking

Vertica uses an insert/validate (IV) lock for DML operations that require validation for enabled primary key and unique constraints.

When you run these operations on tables that enforce primary or unique key constraints, Vertica sets locks on the tables as follows:

1. Sets an I (insert) lock in order to load data. Multiple sessions can acquire an I lock on the same table simultaneously, and load data concurrently.
2. Sets an IV lock on the table to validate the loaded data against table primary and unique constraints. Only one session at a time can acquire an IV lock on a given table. Other sessions that need to access this table are blocked until the IV lock is released. A session retains its IV lock until one of two events occur:
   - Validation is complete and the DML operation is committed.
   - A constraint violation is detected and the operation is rolled back.
   In either case, Vertica releases the IV lock.

IV Lock Blocking

While Vertica validates a table's primary or unique key constraints, it temporarily blocks other DML operations on the table. These delays can be especially noticeable when multiple sessions concurrently try to perform extensive changes to data on the same table.

For example, each of three concurrent sessions attempts to load data into table t1, as follows:

1. All three session acquire an I lock on t1 and begin to load data into the table.
2. Session 2 acquires an exclusive IV lock on t1 to validate table constraints on the data that it loaded. Only one session at a time can acquire an IV lock on a table, so sessions 1 and 3 must wait for session 2 to complete validation before they can begin their own validation.
3. Session 2 successfully validates all data that it loaded into t1. On committing its load transaction, it releases its IV lock on the table.
4. Session 1 acquires an IV lock on t1 and begins to validate the data that it loaded. In this case, Vertica detects a constraint violation and rolls back the load transaction. Session 1 releases its IV lock on t1.
5. Session 3 now acquires an IV lock on t1 and begins to validate the data that it loaded. On completing validation, session 3 commits its load transaction and releases the IV lock on t1. The table is now available for other DML operations.

**See Also**

For information on lock modes and compatibility and conversion matrices, see [Lock Modes in Vertica Concepts](#). See also the LOCKS and LOCK_USAGE sections in the SQL Reference Manual.

**Constraint Enforcement and Performance**

In some cases, constraint enforcement can significantly affect overall system performance. This is especially true when constraints are enforced on large fact tables that are subject to frequent and concurrent bulk updates. Every update operation that invokes constraint enforcement requires Vertica to check each table row for all constraint violations. Thus, enforcing multiple constraints on a table with a large amount of data can cause noticeable delays.

To minimize the overhead incurred by enforcing constraints, omit constraint enforcement on large, often updated tables. You can evaluate these tables for constraint violations by running ANALYZE_CONSTRAINTS during off-peak hours.

Several aspects of constraint enforcement have specific impact on system performance. These include:

- **Table locking**
- **Projections for enforced constraints**
- **Constraint-triggered rollback within transactions**

**Table Locking**

If a table enforces constraints, Vertica sets an insert/validate (IV) lock on that table during a DML operation while it undergoes validation. Only one session at a time can acquire an IV lock on that table. As long as the session retains this lock, no other session can access the table. Lengthy loads is liable to cause performance bottlenecks, especially if multiple sessions try to load the same table simultaneously. For details, see [Constraint Enforcement and Locking](#).
**Enforced Constraint Projections**

To enforce primary key and unique constraints, Vertica creates special projections that it uses to validate data. Depending on the amount of data in the anchor table, creating the projection might incur significant system overhead.

**Rollback in Transactions**

Vertica validates enforced constraints for each SQL statement, and rolls back each statement that encounters a constraint violation. You cannot defer enforcement until the transaction commits. Thus, if multiple DML statements comprise a single transaction, Vertica validates each statement separately for constraint compliance, and rolls back any statement that fails validation. It commits the transaction only after all statements in it return.

For example, you might issue ten INSERT statements as a single transaction on a table that enforces UNIQUE on one of its columns. If the sixth statement attempts to insert a duplicate value in that column, that statement is rolled back. However, the other statements can commit.

**Projections for Enforced Constraints**

To enforce primary key and unique constraints, Vertica creates special constraint enforcement projections that it uses to validate new and updated data. If you add a constraint on an empty table, Vertica creates a constraint enforcement projection for that table only when data is added to it. If you add a primary key or unique constraint to a populated table and enable enforcement, Vertica chooses an existing projection to enforce the constraint, if one exists. Otherwise, Vertica creates a projection for that constraint. If a constraint violation occurs, Vertica rolls back the statement and any projection it created for the constraint.

If you drop an enforced primary key or unique constraint, Vertica automatically drops the projection associated with that constraint. You can also explicitly drop constraint projections with DROP PROJECTION. If the statement omits CASCADE, Vertica issues a warning about dropping this projection for an enabled constraint; otherwise, it silently drops the projection. In either case, the next time Vertica needs to enforce this constraint,
it recreates the projection. Depending on the amount of data in the anchor table, creating the projection can incur significant overhead.

You can query system table PROJECTIONS on Boolean column IS_KEY_CONSTRAINT_PROJECTION to obtain constraint-specific projections.

### Note:
Constraint enforcement projections in a table can significantly facilitate its analysis by ANALYZE_CONSTRAINTS.

**Constraint Enforcement Limitations**

Vertica does not support constraint enforcement for foreign keys or external tables. Restrictions also apply to temporary tables.

**Foreign Keys**

Vertica does not support enforcement of foreign keys and referential integrity. Thus, it is possible to load data that can return errors in the following cases:

- An inner join query is processed.
- An outer join is treated as an inner join due to the presence of foreign keys.

To validate foreign key constraints, use ANALYZECONSTRAINTS.

**External Tables**

Vertica does not support automatic enforcement of constraints on external tables.

**Local Temporary Tables**

ALTER TABLE can set enforcement on a primary key or unique constraint in a local temporary table only if the table contains no data. If you try to enforce a constraint in a table that contains data, ALTER TABLE returns an error.
Global Temporary Tables

In a global temporary table, you set enforcement on a primary key or unique constraint only with CREATE TEMPORARY TABLE. ALTER TABLE returns an error if you try to set enforcement on a primary key or unique constraint in an existing table, whether populated or empty.

Note:

You can always use ALTER TABLE...DROP CONSTRAINT to disable primary and unique key constraints in local and global temporary tables.

Managing Queries

This section covers the following topics:

- **Query Plans**: Describes how Vertica creates and uses query plans, which optimize access to information in the Vertica database.
- **Directed Queries**: Shows how to save query plan information.
Query Plans

A query plan is a sequence of step-like paths that the Vertica cost-based query optimizer uses to execute queries. Vertica can produce different query plans for a given query. For each query plan, the query optimizer evaluates the data to be queried: number of rows, column statistics such as number of distinct values (cardinality), distribution of data across nodes. It also evaluates available resources such as CPUs and network topology, and other environment factors. The query optimizer uses this information to develop several potential plans. It then compares plans and chooses one, generally the plan with the lowest cost.

Viewing Query Plans

You can obtain query plans in two ways:

- The EXPLAIN statement outputs query plans in various text formats (see below).
- Management Console provides a graphical interface for viewing query plans. For detailed information, see Working with Query Plans in MC in Using Management Console.

You can also observe the real-time flow of data through a query plan by querying the system table QUERY_PLAN_PROFILES. For more information, see Profiling Query Plans.

EXPLAIN Output Options

By default, EXPLAIN output represents the query plan as a hierarchy, where each level, or path, represents a single database operation that the optimizer uses to execute a query. EXPLAIN output also appends DOT language source so you can display this output graphically with open source Graphviz tools.

EXPLAIN supports options for producing verbose and JSON output. You can also show the local query plans that are assigned to each node, which together comprise the total (global) query plan.

EXPLAIN also supports an ANNOTATED option. EXPLAIN ANNOTATED returns a query with embedded optimizer hints, which encapsulate the query plan for this query. For an example of usage, see Using Optimizer-Generated and Custom Directed Queries Together.
**EXPLAIN-Generated Query Plans**

**EXPLAIN** returns the optimizer's query plan for executing a specified query. For example:

```sql
EXPLAIN SELECT customer_name, customer_state FROM customer_dimension WHERE customer_state IN ('MA', 'NH') AND customer_gender='Male' ORDER BY customer_name LIMIT 10;
```

Access Path:
- `SELECT LIMIT 10 [Cost: 365, Rows: 10] (PATH ID: 0)`
  - Output Only: 10 tuples
  - Execute on: Query Initiator
  - `SORT [TOPK] [Cost: 365, Rows: 544] (PATH ID: 1)`
    - Order: customer_dimension.customer_name ASC
    - Output Only: 10 tuples
    - Execute on: Query Initiator
  - `STORAGE ACCESS for customer_dimension [Cost: 326, Rows: 544] (PATH ID: 2)`
    - Projection: public.customer_dimension_DBD_1_rep_VMartDesign_node0001
    - Materialize: customer_dimension.customer_state, customer_dimension.customer_name
    - Filter: (customer_dimension.customer_gender = 'Male')
    - Filter: (customer_dimension.customer_state = ANY (ARRAY['MA', 'NH']))
    - Execute on: Query Initiator
    - Runtime Filter: (SIP1(TopK): customer_dimension.customer_name)

You can use EXPLAIN to evaluate choices that the optimizer makes with respect to a given query. If you think query performance is less than optimal, run it through the Database Designer. For more information, see Incremental Design and Reducing Run-time of Queries.

**JSON-Formatted Query Plans**

**EXPLAIN** JSON returns a query plan in JSON format. For example:

```json
=> EXPLAIN JSON SELECT customer_name, customer_state FROM customer_dimension WHERE customer_state IN ('MA', 'NH') AND customer_gender='Male' ORDER BY customer_name LIMIT 10;

{
    "PARAMETERS": {
        "QUERY_STRING": "EXPLAIN JSON SELECT customer_name, customer_state FROM customer_dimension

WHERE customer_state IN ('MA', 'NH') AND customer_gender='Male' ORDER BY customer_name LIMIT 10;"
    },
    "PLAN": {
        "PATH_ID": 0,
        "PATH_NAME": "SELECT",
        "EXTRA": " LIMIT 10",
```
"COST": 2114.000000,
"ROWS": 10.000000,
"COST_STATUS": "NO_STATISTICS",
"TUPLE_LIMIT": 10,
"EXECUTE_NODE": "Query Initiator",
"INPUT": {
   "PATH_ID": 1,
   "PATH_NAME": "SORT",
   "EXTRA": "[TOPK]",
   "COST": 2114.000000,
   "ROWS": 49998.000000,
   "COST_STATUS": "NO_STATISTICS",
   "ORDER": ["customer_dimension.customer_name", "customer_dimension.customer_state"],
   "TUPLE_LIMIT": 10,
   "EXECUTE_NODE": "All Nodes",
   "INPUT": {
      "PATH_ID": 2,
      "PATH_NAME": "STORAGE ACCESS",
      "EXTRA": "for customer_dimension",
      "COST": 252.000000,
      "ROWS": 49998.000000,
      "COST_STATUS": "NO_STATISTICS",
      "TABLE": "public.customer_dimension",
      "PROJECTION": ["public.customer_dimension.b0",
                     "MATERIALIZE": ["customer_dimension.customer_name", "customer_dimension.customer_state"],
                     "FILTER": ["(customer_dimension.customer_state = ANY (ARRAY['MA', 'NH']))", "(customer_dimension.customer_gender = 'Male')"],
                     "EXECUTE_NODE": "All Nodes",
                     "SIP": "Runtime Filter: (SIP1(TopK): customer_dimension.customer_name)"
      }
   }
} (40 rows)

**Verbose Query Plans**

You can qualify EXPLAIN with the VERBOISE option. This option, valid for default and JSON output, increases the amount of detail in the rendered query plan.

For example, the following EXPLAIN statement specifies to produce verbose output. Added information is set off in bold:

```
=> EXPLAIN VERBOISE SELECT customer_name, customer_state FROM customer_dimension
       WHERE customer_state IN ('MA', 'NH') AND customer_gender='Male' ORDER BY customer_name LIMIT 10;
```

QUERY PLAN DESCRIPTION:
--------------------------

Opt Vertica Options
-------------------

PLAN_OUTPUT_SUPER_VERBOISE
EXPLAIN VERBOSE SELECT customer_name, customer_state FROM customer_dimension
WHERE customer_state IN ('MA','NH') AND customer_gender='Male'
ORDER BY customer_name LIMIT 10;

Access Path:
+--- SELECT LIMIT 10 [Cost: 756.000000, Rows: 10.000000 Disk(B): 0.000000 CPU(B): 0.000000 Memory(B): 0.000000 Netwrk(B): 0.000000 Parallelism: 1.000000] [OutRowSz (B): 274](PATH ID: 0)
  | Output Only: 10 tuples
  | Execute on: Query Initiator
  | Sort Key: (customer_dimension.customer_name)
  | LDISTRIB_UNSEGMENTED
  | +--- STORAGE ACCESS for customer_dimension [Cost: 513.000000, Rows: 9998.000000 Disk(B): 0.000000 CPU(B): 0.000000 Memory(B): 0.000000 Netwrk(B): 0.000000 Parallelism: 4.000000 (NO STATISTICS)] [OutRowSz (B): 274] (PATH ID: 1)
  |   | Order: customer_dimension.customer_name ASC
  |   | Column Cost Aspects: [ Disk(B): 7371817.156560 CPU(B): 4914708.578284 Memory(B): 2659466.004399 Netwrk(B): 0.000000 Parallelism: 4.000000 ]
  |   | Projection: public.customer_dimension_P1
  |   | Materialize: customer_dimension.customer_state, customer_dimension.customer_name
  |   | Filter: (customer_dimension.customer_gender = 'Male')/* sel=0.999800 ndv= 500 */
  |   | Filter: (customer_dimension.customer_state = ANY (ARRAY['MA', 'NH'])/* sel=0.999800 ndv= 500 */
  |   | Execute on: All Nodes
  |   | Runtime Filter: (SIP1(Topk): customer_dimension.customer_name)
  |   | Sort Key: (customer_dimension.household_id, customer_dimension.customer_key, customer_dimension.store membership_card, customer_dimension.customer_type, customer_dimension.customer region, customer_dimension.title, customer_dimension.number_of_children)
  |   | LDISTRIB_SEGMENTED

Local Query Plans

EXPLAIN LOCAL (on a multi-node database) shows the local query plans assigned to each node, which together comprise the total (global) query plan. If you omit this option, Vertica shows only the global query plan. Local query plans are shown only in DOT language source, which can be rendered in Graphviz.

For example, the following EXPLAIN statement includes the LOCAL option:

```sql
=> EXPLAIN LOCAL SELECT store_name, store_city, store_state
   FROM store.store_dimension ORDER BY store_state ASC, store_city ASC;
```

The output includes GraphViz source, which describes the local query plans assigned to each node. For example, output for this statement on a three-node database includes a GraphViz description of the following query plan for one node (v_vmart_node0003):
PLAN: v_vmart_node0003 (GraphViz Format)

digraph G {
  graph [rankdir=BT, label="v_vmart_node0003
", labelloc=t, labeljust=l ordering=out]
  0[label="NewEENode \nOutBlk=[UncTuple(3)]", color="green", shape="box"];
  1[label="Send\nSend to: v_vmart_node0001\nNet id: 1000\nMerge\nUnc: Char(2)\nUnc: Varchar(64)\nUnc: Varchar(64)\nUnc: Varchar(64)\nUnc: Varchar(64)", color="green", shape="box"];
  2[label="Sort: (keys = A,A,N)\nUnc: Char(2)\nUnc: Varchar(64)\nUnc: Varchar(64)\nUnc: Varchar(64)", color="green", shape="box"];
  3[label="ExprEval: \n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimension.store_name\n  store_dimension.store_state\n  store_dimension.store_city\n  store_dimen...]
  1->0 [label = "0", color = "blue"];
  2->1 [label = "0", color = "blue"];
  3->2 [label = "0", color = "blue"];
  4->3 [label = "0", color = "blue"];
  5->4 [label = "0", color = "blue"];
}

GraphViz renders this output as follows:
Query Plan Cost Estimation

The query optimizer chooses a query plan based on cost estimates. The query optimizer uses information from a number of sources to develop potential plans and determine their
relative costs. These include:

- Number of table rows
- Column statistics, including: number of distinct values (cardinality), minimum/maximum values, distribution of values, and disk space usage
- Access path that is likely to require fewest I/O operations, and lowest CPU, memory, and network usage
- Available eligible projections
- Join options: join types (merge versus hash joins), join order
- Query predicates
- Data segmentation across cluster nodes

Many important optimizer decisions rely on statistics, which the query optimizer uses to determine the final plan to execute a query. Therefore, it is important that statistics be up to date. Without reasonably accurate statistics, the optimizer could choose a suboptimal plan, which might affect query performance.

Vertica provides hints about statistics in the query plan. See Query Plan Statistics.

Cost versus Execution Runtime

Although costs correlate to query runtime, they do not provide an estimate of actual runtime. For example, if the optimizer determines that Plan A costs twice as much as Plan B, it is likely that Plan A will require more time to run. However, this cost estimate does not necessarily indicate that Plan A will run twice as long as Plan B.

Also, plan costs for different queries are not directly comparable. For example, if the estimated cost of Plan X for query1 is greater than the cost of Plan Y for query2, it is not necessarily true that Plan X's runtime is greater than Plan Y's runtime.

Query Plan Information and Structure

Depending on the query and database schema, EXPLAIN output includes the following information:

- Tables referenced by the statement
- Estimated costs
- Estimated row cardinality
- Path ID, an integer that links to error messages and profiling counters so you troubleshoot performance issues more easily. For more information, see Profiling Query Plans.
Data operations such as SORT, FILTER, LIMIT, and GROUP BY

Projections used

Information about statistics—for example, whether they are current or out of range

Algorithms chosen for operations into the query, such as HASH/MERGE or GROUPBY HASH/GROUPBY PIPELINED

Data redistribution (broadcast, segmentation) across cluster nodes

**Example**

In the EXPLAIN output that follows, the optimizer processes a query in three steps, where each step identified by a unique path ID:

- 0: Limit
- 1: Sort
- 2: Storage access and filter

**QUERY PLAN DESCRIPTION:**

```sql
EXPLAIN SELECT customer_name, customer_state FROM customer_dimension
WHERE customer_state IN ('MA', 'NH') AND customer_gender = 'Male'
ORDER BY customer_name LIMIT 10;
```

Note:

A storage access operation can scan more than the columns in the SELECT list—for example, columns referenced in WHERE clause.
Query Plan Statistics

If you query a table whose statistics are unavailable or out-of-date, the optimizer might choose a sub-optimal query plan.

You can resolve many issues related to table statistics by calling `ANALYZE_STATISTICS`. This function let you update statistics at various scopes: one or more table columns, a single table, or all database tables.

If you update statistics and find that the query still performs sub-optimally, run your query through Database Designer and choose incremental design as the design type.

For detailed information about updating database statistics, see Collecting Database Statistics.

Statistics Hints in Query Plans

Query plans can contain information about table statistics through two hints: NO STATISTICS and STALE STATISTICS. For example, the following query plan fragment includes NO STATISTICS to indicate that histograms are unavailable:

```
| | +- Outer -> STORAGE ACCESS for fact [Cost: 604, Rows: 10K (NO STATISTICS)]
```

The following query plan fragment includes STALE STATISTICS to indicate that the predicate has fallen outside the histogram range:

```
| | +- Outer -> STORAGE ACCESS for fact [Cost: 35, Rows: 1 (STALE STATISTICS)]
```

Cost and Rows Path

The following EXPLAIN output shows the Cost operator:

```
Access Path: +--SELECT LIMIT 10 [Cost: 370, Rows: 10] (PATH ID: 0)
|  Output Only: 10 tuples
|  Execute on: Query Initiator
|  | +-----> SORT [Cost: 370, Rows: 544] (PATH ID: 1)
|  |  |  Order: customer_dimension.customer_name ASC
|  |  |  Output Only: 10 tuples
```
The Row operator is the number of rows the optimizer estimates the query will return. Letters after numbers refer to the units of measure (K=thousand, M=million, B=billion, T=trillion), so the output for the following query indicates that the number of rows to return is 50 thousand.

Note: See Query Plans for more information about how the optimizer estimates cost.

**Projection Path**

You can see which projections the optimizer chose for the query plan by looking at the Projection path in the textual output:

```sql
EXPLAIN SELECT customer_name, customer_state FROM customer_dimension WHERE customer_state in ('MA','NH') AND customer_gender = 'Male' ORDER BY customer_name LIMIT 10;
Access Path:
+-SELECT LIMIT 10 [Cost: 370, Rows: 10] (PATH ID: 0)
```
The query optimizer automatically picks the best projections, but without reasonably accurate statistics, the optimizer could choose a suboptimal projection or join order for a query. For details, see Collecting Statistics.

Vertica considers which projection to choose for a plan by considering the following aspects:

- How columns are joined in the query
- How the projections are grouped or sorted
- Whether SQL analytic operations applied
- Any column information from a projection's storage on disk

As Vertica scans the possibilities for each plan, projections with the higher initial costs could end up in the final plan because they make joins cheaper. For example, a query can be answered with many possible plans, which the optimizer considers before choosing one of them. For efficiency, the optimizer uses sophisticated algorithms to prune intermediate partial plan fragments with higher cost. The optimizer knows that intermediate plan fragments might initially look bad (due to high storage access cost) but which produce excellent final plans due to other optimizations that it allows.

If your statistics are up to date but the query still performs poorly, run the query through the Database Designer. For details, see Incremental Design

**Tips**

- To test different segmented projections, refer to the projection by name in the query.
- For optimal performance, write queries so the columns are sorted the same way that the projection columns are sorted.
**See Also**

- Reducing Query Run Time
- Creating Custom Designs
- Physical Schema

**Join Path**

Just like a join query, which references two or more tables, the Join step in a query plan has two input branches:

- The left input, which is the outer table of the join
- The right input, which is the inner table of the join

In the following query, the T1 table is the left input because it is on the left side of the JOIN keyword, and the T2 table is the right input, because it is on the right side of the JOIN keyword:

```sql
SELECT * FROM T1 JOIN T2 ON T1.x = T2.x;
```

**Outer versus Inner Join**

Query performance is better if the small table is used as the inner input to the join. The query optimizer automatically reorders the inputs to joins to ensure that this is the case unless the join in question is an outer join.

**Note:**

If the configuration parameter `EnableForceOuter` is set to 1, you can control join inputs for specific tables through `ALTER TABLE..FORCE OUTER`. For details, see Controlling Join Inputs in Analyzing Data.

The following example shows a query and its plan for a left outer join:

```sql
=> EXPLAIN SELECT CD.annual_income, OSI.sale_date_key
  FROM online_sales.online_sales_fact OSI
  LEFT OUTER JOIN customer_dimension CD ON CD.customer_key = OSI.customer_key;
Access Path:
  +-JOIN HASH [LeftOuter] [Cost: 4K, Rows: 5M] (PATH ID: 1)
    |   Join Cond: (CD.customer_key = OSI.customer_key)
```
The following example shows a query and its plan for a full outer join:

```sql
=> EXPLAIN SELECT CD.annual_income, OSI.sale_date_key
-> FROM online_sales.online_sales_fact OSI
-> FULL OUTER JOIN customer_dimension CD ON CD.customer_key = OSI.customer_key;
Access Path:
  +JOIN HASH [FullOuter] [Cost: 18K, Rows: 5M] (PATH ID: 1) Outer (RESEGMENT) Inner (FILTER)
  | Join Cond: (CD.customer_key = OSI.customer_key)
  | Execute on: All Nodes
  +-- Outer -> STORAGE ACCESS for OSI [Cost: 3K, Rows: 5M] (PATH ID: 2)
  | | Projection: online_sales.online_sales_fact_DBD_12_seg_vmartdb_design_vmartdb_design
  | | Materialize: OSI.customer_key
  | | Execute on: All Nodes
  +-- Inner -> STORAGE ACCESS for CD [Cost: 264, Rows: 50K] (PATH ID: 3)
  | | Projection: public.customer_dimension_DBD_1_rep_vmartdb_design_vmartdb_design_node0001
  | | Materialize: CD.annual_income, CD.customer_key
  | | Execute on: All Nodes
```

### Hash and Merge Joins

Vertica has two join algorithms to choose from: merge join and hash join. The optimizer automatically chooses the most appropriate algorithm, given the query and projections in a system.

For the following query, the optimizer chooses a hash join.

```sql
=> EXPLAIN SELECT CD.annual_income, OSI.sale_date_key
-> FROM online_sales.online_sales_fact OSI
-> INNER JOIN customer_dimension CD ON CD.customer_key = OSI.customer_key;
Access Path:
  +JOIN HASH [Cost: 4K, Rows: 5M] (PATH ID: 1)
  | Join Cond: (CD.customer_key = OSI.customer_key)
  | Materialize at Output: OSI.sale_date_key
  | Execute on: All Nodes
  +-- Outer -> STORAGE ACCESS for OSI [Cost: 3K, Rows: 5M] (PATH ID: 2)
  | | Projection: online_sales.online_sales_fact_DBD_12_seg_vmartdb_design_vmartdb_design
  | | Materialize: OSI.customer_key
  | | Execute on: All Nodes
  +-- Inner -> STORAGE ACCESS for CD [Cost: 264, Rows: 50K] (PATH ID: 3)
  | | Projection: public.customer_dimension_DBD_1_rep_vmartdb_design_vmartdb_design_node0001
  | | Materialize: CD.annual_income, CD.customer_key
```
Tip:
If you get a hash join when you are expecting a merge join, it means that at least one of the projections is not sorted on the join column (for example, customer_key in the preceding query). To facilitate a merge join, you might need to create different projections that are sorted on the join columns.

In the next example, the optimizer chooses a merge join. The optimizer's first pass performs a merge join because the inputs are presorted, and then it performs a hash join.

```sql
=# EXPLAIN SELECT count(*) FROM online_sales.online_sales_fact OSI
-> INNER JOIN customer_dimension CD ON CD.customer_key = OSI.customer_key
-> INNER JOIN product_dimension PD ON PD.product_key = OSI.product_key;
Access Path:
+-- GROUPBY NOTHING [Cost: 8K, Rows: 1] (PATH ID: 1)
  | Aggregates: count(*)
  | Execute on: All Nodes
+-- JOIN HASH [Cost: 7K, Rows: 5M] (PATH ID: 2)
  | Join Cond: (PD.product_key = OSI.product_key)
  | Materialize at Input: OSI.product_key
  | Execute on: All Nodes
+-- Outer -> JOIN MERGEJOIN(inputs presorted) [Cost: 4K, Rows: 5M] (PATH ID: 3)
  | Join Cond: (CD.customer_key = OSI.customer_key)
  | Execute on: All Nodes
+-- Outer -> STORAGE ACCESS for OSI [Cost: 3K, Rows: 5M] (PATH ID: 4)
  | Projection: online_sales.online_sales_fact_DBD_12_seg_vmartdb_design_vmartdb_design
  | Materialize: OSI.customer_key
  | Execute on: All Nodes
+-- Inner -> STORAGE ACCESS for CD [Cost: 132, Rows: 50K] (PATH ID: 5)
  | Projection: public.customer_dimension_DBD_1_rep_vmartdb_design_vmartdb_design_node0001
  | Materialize: CD.customer_key
  | Execute on: All Nodes
+-- Inner -> STORAGE ACCESS for PD [Cost: 152, Rows: 60K] (PATH ID: 6)
  | Projection: public.product_dimension_DBD_2_rep_vmartdb_design_vmartdb_design_node0001
  | Materialize: PD.product_key
  | Execute on: All Nodes
```

Inequality Joins

Vertica processes joins with equality predicates very efficiently. The query plan shows equality join predicates as join condition (Join Cond).

```sql
=# EXPLAIN SELECT CD.annual_income, OSI.sale_date_key
-> FROM online_sales.online_sales_fact OSI
-> INNER JOIN customer_dimension CD
-> ON CD.customer_key = OSI.customer_key;
```
Access Path:
+--JOIN HASH [Cost: 4K, Rows: 5M] (PATH ID: 1)
   | Join Cond: (CD.customer_key = OSI.customer_key)
   | Materialize at Output: OSI.sale_date_key
   | Execute on: All Nodes
   | ++-- Outer -> STORAGE ACCESS for OSI [Cost: 3K, Rows: 5M] (PATH ID: 2)
   |    |    | Projection: online_sales.online_sales_fact_DBD_12_seg_vmartdb_design_vmartdb_design
   |    |    | Materialize: OSI.customer_key
   |    |    | Execute on: All Nodes
   | ++-- Inner -> STORAGE ACCESS for CD [Cost: 264, Rows: 50K] (PATH ID: 3)
   |    |    | Projection: public.customer_dimension_DBD_1_rep_vmartdb_design_vmartdb_design_node0001
   |    |    | Materialize: CD.annual_income, CD.customer_key
   |    |    | Execute on: All Nodes

However, inequality joins are treated like cross joins and can run less efficiently, which you can see by the change in cost between the two queries:

=> EXPLAIN SELECT CD.annual_income, OSI.sale_date_key
> FROM online_sales.online_sales_fact OSI
> INNER JOIN customer_dimension CD
> ON CD.customer_key < OSI.customer_key;
Access Path:
+--JOIN HASH [Cost: 98M, Rows: 5M] (PATH ID: 1)
   | Join Cond: (CD.customer_key < OSI.customer_key)
   | Materialize at Output: CD.annual_income
   | Execute on: All Nodes
   | ++-- Outer -> STORAGE ACCESS for CD [Cost: 132, Rows: 50K] (PATH ID: 2)
   |    |    | Projection: public.customer_dimension_DBD_1_rep_vmartdb_design_vmartdb_design_node0001
   |    |    | Materialize: CD.customer_key
   |    |    | Execute on: All Nodes
   | ++-- Inner -> STORAGE ACCESS for OSI [Cost: 3K, Rows: 5M] (PATH ID: 3)
   |    |    | Projection: online_sales.online_sales_fact_DBD_12_seg_vmartdb_design_vmartdb_design
   |    |    | Materialize: OSI.sale_date_key, OSI.customer_key
   |    |    | Execute on: All Nodes

Event Series Joins

Event series joins are denoted by the INTERPOLATED path.

=> EXPLAIN SELECT * FROM hTicks h FULL OUTER JOIN aTicks a -> ON (h.time INTERPOLATE PREVIOUS
Access Path:
+--JOIN (INTERPOLATED) [FullOuter] [Cost: 31, Rows: 4 (NO STATISTICS)] (PATH ID: 1)
   | Outer (SORT ON JOIN KEY) Inner (SORT ON JOIN KEY)
   | Join Cond: (h."time" = a."time")
   | Execute on: Query Initiator
   | ++-- Outer -> STORAGE ACCESS for h [Cost: 15, Rows: 4 (NO STATISTICS)] (PATH ID: 2)
   |    |    | Projection: public.hTicks_node0004
   |    |    | Materialize: h.stock, h."time", h.price
   |    |    | Execute on: Query Initiator
   | ++-- Inner -> STORAGE ACCESS for a [Cost: 15, Rows: 4 (NO STATISTICS)] (PATH ID: 3)
   |    |    | Projection: public.aTicks_node0004
   |    |    | Materialize: a.stock, a."time", a.price
   |    |    | Execute on: Query Initiator
**Path ID**

The PATH ID is a unique identifier that Vertica assigns to each operation (path) within a query plan. The same identifier is shared by:

- **Query plans**
- Join error messages
- System tables `EXECUTION_ENGINE_PROFILES` and `QUERY_PLAN_PROFILES`

Path IDs can help you trace issues to their root cause. For example, if a query returns a join error, preface the query with EXPLAIN and look for PATH ID $n$ in the query plan to see which join in the query had the problem.

For example, the following EXPLAIN output shows the path ID for each path in the optimizer's query plan:

```sql
=> EXPLAIN SELECT * FROM fact JOIN dim ON x=y JOIN ext on y=z;
Access Path:
+--JOIN MERGEJOIN(inputs presorted) [Cost: 815, Rows: 10K (NO STATISTICS)] (PATH ID: 1)
  | Join Cond: (dim.y = ext.z)
  | Materialize at Output: fact.x
  | Execute on: All Nodes
+-- Outer -> JOIN MERGEJOIN(inputs presorted) [Cost: 408, Rows: 10K (NO STATISTICS)] (PATH ID: 2)
  | Join Cond: (fact.x = dim.y)
  | Execute on: All Nodes
+-- Outer -> STORAGE ACCESS for fact [Cost: 202, Rows: 10K (NO STATISTICS)] (PATH ID: 3)
  | Projection: public.fact_super
  | Materialize: fact.x
  | Execute on: All Nodes
| +-- Inner -> STORAGE ACCESS for dim [Cost: 202, Rows: 10K (NO STATISTICS)] (PATH ID: 4)
  | Projection: public.dim_super
  | Materialize: dim.y
  | Execute on: All Nodes
| +-- Inner -> STORAGE ACCESS for ext [Cost: 202, Rows: 10K (NO STATISTICS)] (PATH ID: 5)
  | Projection: public.ext_super
  | Materialize: ext.z
  | Execute on: All Nodes
```

**Filter Path**

The Filter step evaluates predicates on a single table. It accepts a set of rows, eliminates some of them (based on the criteria you provide in your query), and returns the rest. For example, the optimizer can filter local data of a join input that will be joined with another re-segmented join input.
The following statement queries the customer_dimension table and uses the WHERE clause to filter the results only for male customers in Massachusetts and New Hampshire.

```sql
EXPLAIN SELECT
    CD.customer_name,
    CD.customer_state,
    AVG(CD.customer_age) AS avg_age,
    COUNT(*) AS count
FROM customer_dimension CD
WHERE CD.customer_state in ('MA','NH') AND CD.customer_gender = 'Male'
GROUP BY CD.customer_state, CD.customer_name;
```

The query plan output is as follows:

```
Access Path:
+-GROUPBY HASH [Cost: 378, Rows: 544] (PATH ID: 1)
    | Aggregates: sum_float(CD.customer_age), count(CD.customer_age), count(*)
    | Group By: CD.customer_state, CD.customer_name
    | Execute on: Query Initiator
        | +----> STORAGE ACCESS for CD [Cost: 372, Rows: 544] (PATH ID: 2)
        |    | Projection: public.customer_dimension_DBD_1_rep_vmartdb_design_vmartdb_design_node0001
        |    | Materialize: CD.customer_state, CD.customer_name, CD.customer_age
        |    | Filter: (CD.customer_gender = 'Male')
        |    | Filter: (CD.customer_state = ANY (ARRAY['MA', 'NH']))
        |    | Execute on: Query Initiator
```

**GROUP BY Paths**

A GROUP BY operation has two algorithms:

- **GROUPBY HASH** input is not sorted by the group columns, so Vertica builds a hash table on those group columns in order to process the aggregates and group by expressions.

- **GROUPBY PIPELINED** requires that inputs be presorted on the columns specified in the group, which means that Vertica need only retain data in the current group in memory. GROUPBY PIPELINED operations are preferred because they are generally faster and require less memory than GROUPBY HASH. GROUPBY PIPELINED is especially useful for queries that process large numbers of high-cardinality group by columns or DISTINCT aggregates.

If possible, the query optimizer chooses the faster algorithm GROUPBY PIPELINED over GROUPBY HASH.

**Note:** For details, see GROUP BY Implementation Options in Analyzing Data.
GROUPBY HASH Query Plan

Here's an example of how GROUPBY HASH operations look in EXPLAIN output.

=> EXPLAIN SELECT COUNT(DISTINCT annual_income) 
   FROM customer_dimension 
   WHERE customer_region='NorthWest';

The output shows that the optimizer chose the less efficient GROUPBY HASH path, which means the projection was not presorted on the annual_income column. If such a projection is available, the optimizer would choose the GROUPBY PIPELINED algorithm.

GROUPBY PIPELINED Query Plan

If you have a projection that is already sorted on the customer_gender column, the optimizer chooses the faster GROUPBY PIPELINED operation:

=> EXPLAIN SELECT COUNT(DISTINCT customer_gender) FROM customer_dimension;
Access Path: 
  +--GROUPBY NOTHING [Cost: 22, Rows: 1] (PATH ID: 1) 
    |  Aggregates: count(DISTINCT customer_dimension.customer_gender) 
    |  Execute on: Query Initiator 
    |  +---> GROUPBY PIPELINED [Cost: 20, Rows: 10K] (PATH ID: 2) 
    |        |  Group By: customer_dimension.customer_gender 
    |        |  Execute on: Query Initiator 
    |        |  +---> STORAGE ACCESS for customer_dimension [Cost: 17, Rows: 50K (3 RLE)] (PATH ID: 3) 
    |        |        |  Projection: public.customer_dimension_DBD_1_rep_vmartdb_design_vmartdb_design_node0001 
    |        |        |  Materialize: customer_dimension.customer_gender 
    |        |        |  Execute on: Query Initiator 

Similarly, the use of an equality predicate, such as in the following query, preserves GROUPBY PIPELINED:

=> EXPLAIN SELECT COUNT(DISTINCT annual_income) FROM customer_dimension 
   WHERE customer_gender = 'Female';
Sorting Path

The SORT operator sorts the data according to a specified list of columns. The EXPLAIN output indicates the sort expressions and if the sort order is ascending (ASC) or descending (DESC).

For example, the following query plan shows the column list nature of the SORT operator:

```
EXPLAIN SELECT
    CD.customer_name,
    CD.customer_state,
    AVG(CD.customer_age) AS avg_age,
    COUNT(*) AS count
FROM customer_dimension CD
WHERE CD.customer_state in ('MA','NH')
    AND CD.customer_gender = 'Male'
GROUP BY CD.customer_state, CD.customer_name
ORDER BY avg_age, customer_name;
```

If you change the sort order to descending, the change appears in the query plan:

```
EXPLAIN SELECT
    CD.customer_name,
    CD.customer_state,
    AVG(CD.customer_age) AS avg_age,
    COUNT(*) AS count
FROM customer_dimension CD
WHERE CD.customer_state in ('MA','NH')
    AND CD.customer_gender = 'Male'
GROUP BY CD.customer_state, CD.customer_name
ORDER BY avg_age DESC, customer_name;
```
EXPLAIN SELECT
    CD.customer_name,
    CD.customer_state,
    AVG(CD.customer_age) AS avg_age,
    COUNT(*) AS count
FROM customer_dimension CD
WHERE CD.customer_state in ('MA','NH')
    AND CD.customer_gender = 'Male'
GROUP BY CD.customer_state, CD.customer_name
ORDER BY avg_age DESC, customer_name;

Limit Path

The LIMIT path restricts the number of result rows based on the LIMIT clause in the query. Using the LIMIT clause in queries with thousands of rows might increase query performance.

The optimizer pushes the LIMIT operation as far down as possible in queries. A single LIMIT clause in the query can generate multiple Output Only plan annotations.

Data Redistribution Path

The optimizer can redistribute join data in two ways:
• Broadcasting
• Resegmentation

Broadcasting

Broadcasting sends a complete copy of an intermediate result to all nodes in the cluster. Broadcast is used for joins in the following cases:

• One table is very small (usually the inner table) compared to the other.
• Vertica can avoid other large upstream resegmentation operations.
• Outer join or subquery semantics require one side of the join to be replicated.

For example:

```sql
=> EXPLAIN SELECT * FROM T1 LEFT JOIN T2 ON T1.a > T2.y;
Access Path:
  +- JOIN HASH [LeftOuter] [Cost: 40K, Rows: 10K (NO STATISTICS)] (PATH ID: 1) Inner (BROADCAST)
    |  Join Cond: (T1.a > T2.y)
    |  Materialize at Output: T1.b
    |  Execute on: All Nodes
    |  +- Outer -> STORAGE ACCESS for T1 [Cost: 151, Rows: 10K (NO STATISTICS)] (PATH ID: 2)
    |     |  Projection: public.T1_b0
    |     |  Materialize: T1.a
    |     |  Execute on: All Nodes
    |  +- Inner -> STORAGE ACCESS for T2 [Cost: 302, Rows: 10K (NO STATISTICS)] (PATH ID: 3)
    |     |  Projection: public.T2_b0
    |     |  Materialize: T2.x, T2.y
    |     |  Execute on: All Nodes
```

Resegmentation

Resegmentation takes an existing projection or intermediate relation and resegments the data evenly across all cluster nodes. At the end of the resegmentation operation, every row from the input relation is on exactly one node. Resegmentation is the operation used most often for distributed joins in Vertica if the data is not already segmented for local joins. For more detail, see Identical Segmentation in Analyzing Data.

For example:

```sql
=> CREATE TABLE T1 (a INT, b INT) SEGMENTED BY HASH(a) ALL NODES;
=> CREATE TABLE T2 (x INT, y INT) SEGMENTED BY HASH(x) ALL NODES;
=> EXPLAIN SELECT * FROM T1 JOIN T2 ON T1.a = T2.y;

-------------------- QUERY PLAN DESCRIPTION: --------------------
Access Path:
  +- JOIN HASH [Cost: 639, Rows: 10K (NO STATISTICS)] (PATH ID: 1) Inner (RESEGMENT)
    |  Join Cond: (T1.a = T2.y)
```
Vertica attempts to optimize multiple SQL-99 Analytic Functions from the same query by grouping them together in Analytic Group areas.

For each analytical group, Vertica performs a distributed sort and resegment of the data, if necessary.

You can tell how many sorts and resegments are required based on the query plan.

For example, the following query plan shows that the FIRST_VALUE and LAST_VALUE functions are in the same analytic group because their OVER clause is the same. In contrast, ROW_NUMBER() has a different ORDER BY clause, so it is in a different analytic group. Because both groups share the same PARTITION BY deal_stage clause, the data does not need to be resegmented between groups:

```sql
EXPLAIN SELECT first_value(deal_size) OVER (PARTITION BY deal_stage ORDER BY deal_size),
last_value(deal_size) OVER (PARTITION BY deal_stage ORDER BY deal_size),
row_number() OVER (PARTITION BY deal_stage ORDER BY largest_bill_amount)
FROM customer_dimension;
```

Access Path:
+-ANALYTICAL [Cost: 1K, Rows: 50K] (PATH ID: 1)
 | Analytic Group
 | Functions: row_number()
 | Group Sort: customer_dimension.deal_stage ASC, customer_dimension.largest_bill_amount ASC NULLS LAST
 | Analytic Group
 | Functions: first_value(), last_value()
 | Group Filter: customer_dimension.deal_stage
 | Group Sort: customer_dimension.deal_stage ASC, customer_dimension.deal_size ASC NULL LAST
 | Execute on: All Nodes
 | ----> STORAGE ACCESS for customer_dimension [Cost: 263, Rows: 50K] (PATH ID: 2)
 | | Projection: public.customer_dimension_DBD_1_rep_vmart_vmart_node0001
Materialize: customer_dimension.largest_bill_amount, customer_dimension.deal_stage, customer_dimension.deal_size

Execute on: All Nodes

See Also

Invoking Analytic Functions

**Node Down Information**

Vertica provides performance optimization when cluster nodes fail by distributing the work of the down nodes uniformly among available nodes throughout the cluster.

When a node in your cluster is down, the query plan identifies which node the query will execute on. To help you quickly identify down nodes on large clusters, EXPLAIN output lists up to six nodes, if the number of running nodes is less than or equal to six, and lists only down nodes if the number of running nodes is more than six.

**Note:**
The node that executes down node queries is not always the same one.

The following table provides more detail:

<table>
<thead>
<tr>
<th>Node state</th>
<th>EXPLAIN output</th>
</tr>
</thead>
<tbody>
<tr>
<td>If all nodes are up, EXPLAIN output indicates All Nodes.</td>
<td>Execute on: All Nodes</td>
</tr>
<tr>
<td>If fewer than 6 nodes are up, EXPLAIN lists up to six running nodes.</td>
<td>Execute on: [node_list].</td>
</tr>
<tr>
<td>If more than 6 nodes are up, EXPLAIN lists only non-running nodes.</td>
<td>Execute on: All Nodes Except [node_list]</td>
</tr>
<tr>
<td>If the node list contains non-ephemeral nodes, the EXPLAIN output indicates All Permanent Nodes.</td>
<td>Execute on: All Permanent Nodes</td>
</tr>
<tr>
<td>If the path is being run on the query initiator, the EXPLAIN output indicates Query Initiator.</td>
<td>Execute on: Query Initiator</td>
</tr>
</tbody>
</table>
Examples

In the following example, the down node is v_vmart_node0005, and the node v_vmart_node0006 will execute this run of the query.

```
=> EXPLAIN SELECT * FROM test;
QUERY PLAN

QUERY PLAN DESCRIPTION:
EXPLAIN SELECT * FROM my1table;
Access Path:
  +--STORAGE ACCESS for my1table [Cost: 10, Rows: 2] (PATH ID: 1)
    |  Projection: public.my1table_b0
    |  Materialize: my1table.c1, my1table.c2
    |  Execute on: All Except v_vmart_node0005
  +--STORAGE ACCESS for my1table (REPLACEMENT FOR DOWN NODE) [Cost: 66, Rows: 2]
    |  Projection: public.my1table_b1
    |  Materialize: my1table.c1, my1table.c2
    |  Execute on: v_vmart_node0006
```

The **All Permanent Nodes** output in the following example fragment denotes that the node list is for permanent (non-ephemeral) nodes only:

```
=> EXPLAIN SELECT * FROM my2table;
Access Path:
  +--STORAGE ACCESS for my2table [Cost: 18, Rows: 6 (NO STATISTICS)] (PATH ID: 1)
    |  Projection: public.my2table_b0
    |  Materialize: my2table.x, my2table.y, my2table.z
    |  Execute on: All Permanent Nodes
```

**MERGE Path**

Vertica prepares an optimized query plan for a **MERGE** statement if the statement and its tables meet the criteria described in **MERGE Optimization**.

Use the **EXPLAIN** keyword to determine whether Vertica can produce an optimized query plan for a given MERGE statement. If optimization is possible, the EXPLAIN-generated output contains a [Semi] path, as shown in the following sample fragment:

```
...
Access Path:
  +--DML DELETE [Cost: 0, Rows: 0]
    |  Target Projection: public.A_b1 (DELETE ON CONTAINER)
    |  Target Prep:
    |  Execute on: All Nodes
    |  +--- JOIN MERGEJOIN(inputs presorted) [Semi] [Cost: 6, Rows: 1 (NO STATISTICS)] (PATH ID: 1)
```
Conversely, if Vertica cannot create an optimized plan, EXPLAIN-generated output contains RightOuter path:

```
...
Access Path: +--DML MERGE
 |    Target Projection: public.locations_b1
 |    Target Projection: public.locations_b0
 |    Target Prep:
 |    Execute on: All Nodes
 |    +----> JOIN MERGEJOIN(inputs presorted) [RightOuter] [Cost: 28, Rows: 3 (NO STATISTICS)] (PATH ID: 1)
 | |    Outer (RESEGMENT) Inner (RESEGMENT)
 | |    Join Cond: (locations.user_id = VAL(2)) AND (locations.location_x = VAL(2)) AND (locations.location_y = VAL(2))
 | |    Execute on: All Nodes
 | |    +-- Outer -> STORAGE ACCESS for <No Alias> [Cost: 15, Rows: 2 (NO STATISTICS)] (PATH ID: 2)
 | |    ...
```

## Directed Queries

*Directed queries* encapsulate information that the optimizer can use to create a query plan. Directed queries can serve the following goals:

- **Preserve current query plans before a scheduled upgrade.** In most instances, queries perform more efficiently after a Vertica upgrade. In the few cases where this is not so, you can use directed queries that you created before upgrading, to recreate query plans from the earlier version.
- **Enable you to create query plans that improve optimizer performance.** Occasionally, you might want to influence the optimizer to make better choices in executing a given query. For example, you can choose a different projection, or force a different join order. In this case, you can use a directed query to create a query plan that preempts any plan that the optimizer might otherwise create.
- **Redirect an input query to a query that uses different semantics**—for example, map a join query to a SELECT statement that queries a flattened table.

## Directed Query Components

A directed query pairs two components:
• **Input query**: A query that triggers use of this directed query when it is active.
• **Annotated query**: A SQL statement with embedded optimizer hints, which instruct the optimizer how to create a query plan for the specified input query. These hints specify important query plan elements, such as join order and projection choices.

**Tip:**
You can also use most optimizer hints directly in vsql. For information about these and other hints, see [Hints](#) in the SQL Reference Manual.

Vertica provides two methods for creating directed queries:

- The optimizer can generate an annotated query from a given input query and pair the two as a directed query.
- You can write your own annotated query and pair it with an input query.

For a description of both methods, see [Creating Directed Queries](#).

### Creating Directed Queries

`CREATE DIRECTED QUERY` associates an input query with a query annotated with optimizer hints. It stores the association under a unique identifier. `CREATE DIRECTED QUERY` has two variants:

- `CREATE_DIRECTED_QUERY_OPTIMIZER` directs the query optimizer to generate annotated SQL from the specified input query. The annotated query contains hints that the optimizer can use to recreate its current query plan for that input query.
- `CREATE_DIRECTED_QUERY_CUSTOM` specifies an annotated query supplied by the user. Vertica associates the annotated query with the input query specified by the last `SAVE QUERY` statement.

In both cases, Vertica associates the annotated query and input query, and registers their association in the system table `V_CATALOG.DIRECTED_ QUERIES` under `query_name`.

The two approaches can be used together: you can use the annotated SQL that the optimizer creates as the basis for creating your own (custom) directed queries.
Optimizer-Generated Directed Queries

CREATE DIRECTED QUERY OPTIMIZER passes an input query to the optimizer, which generates an annotated query from its own query plan. It then pairs the input and annotated queries and saves them as a directed query.

Note:
The input query that you supply for optimizer-generated directed queries supports only one optimizer hint, IGNORECONST.

You can use optimized-generated directed queries to capture query plans before you upgrade. Doing so can be especially useful if you detect diminished performance of a given query after the upgrade. In this case, you can use the corresponding directed query to recreate an earlier query plan, and compare its performance to the plan generated by the current optimizer.

For example, the following SQL statements create and activate the directed query findBostonCashiers_OPT:

```sql
=> CREATE DIRECTED QUERY OPTIMIZER 'findBostonCashiers_OPT'
    SELECT employee_first_name, employee_last_name FROM public.employee_dimension
       WHERE employee_city='Boston' and job_title='Cashier';
CREATE DIRECTED QUERY
=> ACTIVATE DIRECTED QUERY findBostonCashiers_OPT;
ACTIVATE DIRECTED QUERY
```

After this directed query plan is activated, the optimizer uses it to generate a query plan for all subsequent invocations of its input query. You can view the optimizer-generated annotated query by either calling GET DIRECTED QUERY or querying the system table V_CATALOG.DIRECTED_QUERIES:

```sql
=> SELECT query_name, annotated_query FROM V_CATALOG.DIRECTED_QUERIES WHERE query_name = 'findBostonCashiers_OPT';
-[ RECORD 1 ]-+-------------------------------------------------------------------------------------------------------------------
query_name | findBostonCashiers_OPT
annotated_query | SELECT /*+ verbatim */ employee_dimension.employee_first_name AS employee_first_name,
                   employee_dimension.employee_last_name AS employee_last_name
               FROM public.employee_dimension AS employee_dimension/*+projs('public.employee_dimension')*/
               WHERE (employee_dimension.employee_city = 'Boston'::varchar(6)) AND (employee_dimension.job_title = 'Cashier'::varchar(7))
```

The annotated SQL includes two hints:
- /*+verbatim*/ specifies to execute the annotated query exactly as written and produce a query plan accordingly.
- /*+projs('public.Emp_Dimension')*/ directs the optimizer to create a query plan that uses the projection public.Emp_Dimension.

The following EXPLAIN statement verifies the optimizer's use of this directed query and the specified projection:

```
<table>
<thead>
<tr>
<th>QUERY PLAN DESCRIPTION:</th>
</tr>
</thead>
<tbody>
<tr>
<td>EXPLAIN SELECT employee_first_name, employee_last_name FROM employee_dimension WHERE employee_city='Boston' AND job_title='Cashier';</td>
</tr>
<tr>
<td>The following active directed query (query name: findBostonCashiers_OPTS) is being executed:</td>
</tr>
<tr>
<td>SELECT /<em>+verbatim</em>/ employee_dimension.employee_first_name, employee_dimension.employee_last_name</td>
</tr>
<tr>
<td>FROM public.employee_dimension /<em>+projs('public.employee_dimension')</em>/ WHERE</td>
</tr>
<tr>
<td>(employee_dimension.employee_city = 'Boston':varchar(6)) AND (employee_dimension.job_title = 'Cashier':varchar(7))</td>
</tr>
<tr>
<td>Access Path:</td>
</tr>
<tr>
<td>+STORAGE ACCESS for employee_dimension [Cost: 60, Rows: 10K (NO STATISTICS)] (PATH ID: 1)</td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td></td>
</tr>
</tbody>
</table>
```

**Custom Directed Queries**

CREATE DIRECTED QUERY CUSTOM specifies an annotated query and pairs it to an input query previously saved by SAVE QUERY. The SAVE QUERY statement must precede CREATE DIRECTED QUERY CUSTOM. SAVE QUERY temporarily saves an input query for use in creating a directed query. You must issue both statements in the same user session.

**Note:**
The input query that you supply to SAVE QUERY supports only one optimizer hint, IGNORECONST.

In the following example, SAVE QUERY saves a query. The CREATE DIRECTED QUERY CUSTOM statement that follows it provides an annotated query that includes a /*+projs*/ hint. This hint instructs the optimizer to use the projection public.Emp_Dimension_Unseg:

```sql
=> SAVE QUERY SELECT employee_first_name, employee_last_name FROM employee_dimension WHERE employee_city='Boston' AND job_title='Cashier'; SAVE QUERY
```
CREATE DIRECTED QUERY CUSTOM 'findBostonCashiersCUSTOM'
  SELECT employee_first_name, employee_last_name
  FROM employee_dimension /*+Projs('public.emp_dimension_unseg')*/
  WHERE employee_city='Boston' AND job_title='Cashier';
CREATE DIRECTED QUERY

**Caution:**
Vertica associates a saved query and annotated query without checking whether the input and annotated queries are compatible. Be careful to sequence SAVE QUERY and CREATE DIRECTED QUERY CUSTOM so the saved and directed queries are correctly matched.

After this directed query plan is activated, the optimizer uses it to generate a query plan for all subsequent invocations of its input query. The following EXPLAIN output verifies the optimizer's use of this directed query and the projection it specifies:

CREATE DIRECTED QUERY CUSTOM 'findBostonCashiersCUSTOM'
  SELECT employee_first_name, employee_last_name
  FROM employee_dimension /*+Projs('public.emp_dimension_unseg')*/
  WHERE employee_city='Boston' AND job_title='Cashier';
CREATE DIRECTED QUERY

DEACTIVATE DIRECTED QUERY findBostonCashiers_OPT;
DEACTIVATE DIRECTED QUERY
ACTIVATE DIRECTED QUERY findBostonCashiers_CUSTOM;
ACTIVATE DIRECTED QUERY

=> EXPLAIN SELECT employee_first_name, employee_last_name FROM employee_dimension
  WHERE employee_city='Boston' AND job_title='Cashier';

QUERY PLAN
------------------------
QUERY PLAN DESCRIPTION:
------------------------
EXPLAIN SELECT employee_first_name, employee_last_name FROM employee_dimension where employee_city='Boston' AND job_title='Cashier';

The following active directed query(query name: findBostonCashiers_CUSTOM) is being executed:
SELECT employee_dimension.employee_first_name, employee_dimension.employee_last_name FROM public.employee_dimension/*+Projs('public.Emp_Dimension_Unseg')*/ WHERE ((employee_dimension.employee_city = 'Boston':varchar(6)) AND (employee_dimension.job_title = 'Cashier':varchar(7)))

Access Path:
+STORAGE ACCESS for employee_dimension [Cost: 158, Rows: 10K (NO STATISTICS)] (PATH ID: 1)
  | Projection: public.emp_dimension_unseg
  | Materialize: employee_dimension.employee_first_name, employee_dimension.employee_last_name
  | Filter: (employee_dimension.employee_city = 'Boston')
  | Filter: (employee_dimension.job_title = 'Cashier')
  | Execute on: Query Initiator
Using Optimizer-Generated and Custom Directed Queries Together

You can use the annotated SQL that the optimizer creates as the basis for creating your own (custom) directed queries. This approach can be especially useful in evaluating the plan that the optimizer creates to handle a given query, and testing plan modifications.

For example, you might want to modify how the optimizer implements the following query:

```sql
SELECT COUNT(customer_name) Total, customer_region Region
FROM (store_sales s JOIN customer_dimension c ON c.customer_key = s.customer_key)
JOIN product_dimension p ON s.product_key = p.product_key
WHERE p.category_description ilike '%Medical%'
    AND p.product_description ilike '%antibiotics%'
    AND c.customer_age <= 30 AND YEAR(s.sales_date)=2017
GROUP BY customer_region;
```

When you run EXPLAIN on this query, you discover that the optimizer uses projection customers_proj_age for the customer_dimension table. This projection is sorted on column customer_age. Consequently, the optimizer hash-joins the tables store_sales and customer_dimension on customer_key.

After analyzing customer_dimension table data, you observe that most customers are under 30, so it makes more sense to use projection customer_proj_id for the customer_dimension table, which is sorted on customer_key:

You can create a directed query that encapsulates this change as follows:

1. Obtain optimizer-generated annotations on the query with EXPLAIN ANNOTATED:

```sql
=> \o annotatedQuery
=> EXPLAIN ANNOTATED SELECT COUNT(customer_name) Total, customer_region Region
    FROM (store_sales s JOIN customer_dimension c ON c.customer_key = s.customer_key)
    JOIN product_dimension p ON s.product_key = p.product_key
    WHERE p.category_description ilike '%Medical%'
        AND p.product_description ilike '%antibiotics%'
        AND c.customer_age <= 30 AND YEAR(s.sales_date)=2017
GROUP BY customer_region;
=> \! cat annotatedQuery
...
SELECT /*+syntactic_join,verbatim*/ count(c.customer_name) AS Total, c.customer_region AS Region
    FROM ((public.store_sales AS s/*+projs('public.store_sales_super')*/
            JOIN /*+Distrib(L,B),JType(H)*/ public.customer_dimension AS c/*+projs
            ('public.customers_proj_age')*/
            ON (c.customer_key = s.customer_key))
JOIN /*+Distrib(L,B),JType(M)*/ public.product_dimension AS p/*+projs('public.product_dimension')*/
  ON (s.product_key = p.product_key)
WHERE ((date_part('year'::varchar(4), (s.sales_date)::timestamp(0)))::int = 2017)
  AND (c.customer_age <= 30)
  AND ((p.category_description)::varchar(32) ~~* '%Medical%'::varchar(9))
  AND (p.product_description ~~* '%antibiotics%'::varchar(13))
GROUP BY /*+GByType(Hash)*/ 2

2. Modify the annotated query:

```sql
SELECT /*+syntactic_join,verbatim*/ count(c.customer_name) AS Total, c.customer_region AS Region
FROM ((public.store_sales AS s/*+projs('public.store_sales_super')*/
  JOIN /*+Distrib(L,B),JType(H)*/ public.customer_dimension AS c/*+projs('public.customer_proj_id')*/
    ON (c.customer_key = s.customer_key))
  JOIN /*+Distrib(L,B),JType(H)*/ public.product_dimension AS p/*+projs('public.product_dimension')*/
    ON (s.product_key = p.product_key))
WHERE ((date_part('year'::varchar(4), (s.sales_date)::timestamp(0)))::int = 2017)
  AND (c.customer_age <= 30)
  AND ((p.category_description)::varchar(32) ~~* '%Medical%'::varchar(9))
  AND (p.product_description ~~* '%antibiotics%'::varchar(13))
GROUP BY /*+GByType(Hash)*/ 2
```

3. Use the modified annotated query to create the desired directed query:

- Save the desired input query with `SAVE_QUERY`:

  ```sql
  => SAVE QUERY SELECT COUNT(customer_name) AS Total, customer_region Region
     FROM (store_sales s JOIN customer_dimension c ON c.customer_key = s.customer_key)
     JOIN product_dimension p ON s.product_key = p.product_key
     WHERE p.category_description ilike '%Medical%'
       AND p.product_description ilike '%antibiotics%'
       AND c.customer_age <= 30 AND YEAR(s.sales_date) = 2017
     GROUP BY customer_region;
  ```

- Create a custom directed query that associates the saved input query with the modified annotated query:

  ```sql
  => CREATE DIRECTED QUERY CUSTOM 'getCustomersUnder31'
     SELECT /*+syntactic_join,verbatim*/ count(c.customer_name) AS Total, c.customer_region AS Region
     FROM ((public.store_sales AS s/*+projs('public.store_sales_super')*/
       JOIN /*+Distrib(L,B),JType(H)*/ public.customer_dimension AS c/*+projs('public.customer_proj_id')*/
         ON (c.customer_key = s.customer_key))
       JOIN /*+Distrib(L,B),JType(H)*/ public.product_dimension AS p/*+projs('public.product_dimension')*/
         ON (s.product_key = p.product_key))
     WHERE ((date_part('year'::varchar(4), (s.sales_date)::timestamp(0)))::int = 2017)
  ```
4. Activate this directed query:

```
ACTIVATE DIRECTED QUERY getCustomersUnder31;
ACTIVATE DIRECTED QUERY
```

When the optimizer processes a query that matches this directed query's input query, it uses the directed query's annotated query to generate a query plan:

```
EXPLAIN SELECT COUNT(customer_name) Total, customer_region Region
FROM (store_sales s JOIN customer_dimension c ON c.customer_key = s.customer_key)
JOIN product_dimension p ON s.product_key = p.product_key
WHERE p.category_description ilike '%Medical%'
AND p.product_description ilike '%antibiotics%'
AND c.customer_age <= 30 AND YEAR(s.sales_date)=2017
GROUP BY customer_region;
```

The following active directed query (query name: getCustomersUnder31) is being executed:

```
...```

### Setting Hints in Annotated Queries

The hints in a directed query's annotated query provide the Vertica optimizer instructions how to execute an input query. Annotated queries support the following hints:

- **Join hints** specify join order, join type, and join data distribution: `SYNTACTIC_JOIN, DISTRIB, JTYPE, UTYPE`.
- **Table hints** specify which projections to include and exclude in the query plan: `PROJS, SKIP_PROJS`.
- **IGNORECONST** is supported for a directed query's input and annotated queries. For more information, see *Ignoring Constants in Directed Queries*.
- **VERBATIM** enforces execution of an annotated query exactly as written.

Other hints in annotated queries such as `DIRECT` or `LABEL` are ignored.

You can use hints in a vsql query the same as in an annotated query, with two exceptions: `IGNORECONST` and `VERBATIM` are invalid for use in vsql. For general information about using hints, see *Hints* in the SQL Reference Manual.
Ignoring Constants in Directed Queries

The `IGNORECONST` hint lets you create directed queries that support input queries with various conditions. For example, you might want to use the same directed query for the following input queries:

```sql
=> SELECT employee_first_name, employee_last_name FROM public.employee_dimension
    WHERE employee_city='Boston' and job_title='Cashier';

=> SELECT employee_first_name, employee_last_name FROM public.employee_dimension
    WHERE employee_city='Chicago' and job_title='Greeter';
```

In this case, you can create a directed query where input and annotated queries qualify the settings for `Employee_city` and `Employee_position` with `IGNORECONST` hints:

```sql
=> SAVE QUERY SELECT employee_first_name, employee_last_name FROM public.employee_dimension
    WHERE employee_city='somewhere'/*+IGNORECONST(1)*/
    AND job_title='somejob'/*+IGNORECONST(2)*/;
SAVE QUERY

=> CREATE DIRECTED QUERY CUSTOM 'findEmployees'
    SELECT employee_first_name, employee_last_name FROM public.employee_dimension
    WHERE employee_city='somewhere'/*+IGNORECONST(1)*/ AND job_title='somejob'/*+IGNORECONST(2)*/;
CREATE DIRECTED QUERY

=> ACTIVATE DIRECTED QUERY findEmployees;
ACTIVATE DIRECTED QUERY
```

`IGNORECONST` requires an integer argument. This argument matches constants in input and annotated queries that you want the optimizer to ignore. In the previous example, the input and annotated queries of the directed query, `findEmployees`, use `IGNORECONST` to pair two sets of constants:

- `IGNORECONST(1)` pairs input and annotated query settings for `Employee_city`.
- `IGNORECONST(2)` pairs input and annotated query settings for `Employee_position`.

When the optimizer maps input queries to the directed query `findEmployees`, the `IGNORECONST` arguments for `Employee_city` and `Employee_position` tell it to ignore the saved values for these two columns. Thus, users can supply any values for these columns.
For example, the following query plan shows how the optimizer maps one user query to the directed query \texttt{findEmployees}:

```
QUERY PLAN DESCRIPTION:

EXPLAIN SELECT employee\_first\_name, employee\_last\_name FROM public.employee\_dimension WHERE Employee\_city='Boston' AND job\_title='Cashier';

The following active directed query\(\text{query name: findEmployees}\) is being executed:

```
SELECT employee\_dimension.employee\_first\_name, employee\_dimension.employee\_last\_name FROM public.employee\_dimension WHERE RE ((employee\_dimension.employee\_city = 'Boston':varchar(6)) AND (employee\_dimension.job\_title = 'Cashier':varchar(7)))
```

Access Path:
+-STORAGE ACCESS for employee\_dimension [Cost: 89, Rows: 10] (PATH ID: 1)
  | Projection: public.employee\_dimension\_seg\_b0
  | Materialize: employee\_dimension.employee\_first\_name, employee\_dimension.employee\_last\_name
  | Filter: (employee\_dimension.employee\_city = 'Boston')
  | Filter: (employee\_dimension.job\_title = 'Cashier')
  | Execute on: All Nodes
```

**Embedding \texttt{IGNORECONST} Hints in Optimizer-Generated Directed Queries**

You can embed \texttt{IGNORECONST} hints in the input query argument of \texttt{CREATE DIRECTED QUERY OPTIMIZER}. The optimizer creates an annotated query that includes \texttt{IGNORECONST} hints for the corresponding columns. For example, given this \texttt{CREATE DIRECTED QUERY OPTIMIZER} statement:

```
=> CREATE DIRECTED QUERY OPTIMIZER findGreetersAnyCity
   SELECT employee\_first\_name, employee\_last\_name
   FROM public.employee\_dimension WHERE employee\_city='anywhere'/*+IGNORECONST(9)*/ AND job\_title='Greeter';
CREATE DIRECTED QUERY
```

the optimizer creates the following annotated query:

```
SELECT annotated\_query FROM v\_catalog\_directed\_queries WHERE query\_name='findGreetersAnyCity';
-\[ RECORD 1 \]-----------------------------------------------
annotated\_query | SELECT /*verbatim*/ employee\_dimension.employee\_first\_name AS employee\_first\_name, employee\_dimension.employee\_last\_name AS employee\_last\_name
FROM public.employee\_dimension AS employee\_dimension/*+projs('public.employee\_dimension\_seg')*/
WHERE (employee\_dimension.employee\_city = 'anywhere':varchar(8) /*+IgnoreConst(9)*/ AND (employee\_dimension.job\_title = 'Greeter':varchar(7)))
```
Mapping One-to-Many IGNORECONST Hints

The examples shown so far demonstrate one-to-one pairings of IGNORECONST hints. You can also use IGNORECONST to map one input constant to multiple constants in an annotated query. This approach can be especially useful when you want to provide the optimizer with explicit instructions how to execute a query that joins tables.

For example, this simple query joins two tables:

```sql
SELECT * FROM S JOIN T ON S.a = T.b WHERE S.a = 8;
```

In this case, the optimizer can infer that S.a and T.b have the same value and implements the join accordingly. In other cases, you might want to provide the optimizer explicit guidance on implementing a join condition. Given the previous input query, you can create a directed query that uses the IGNORECONST hint to map query input for S.a to S.a and T.b:

```sql
=> SAVE QUERY SELECT * FROM S JOIN T ON S.a = T.b WHERE S.a = 999/*+IGNORECONST(1)*;/
SAVE QUERY

=> CREATE DIRECTED QUERY CUSTOM joinST SELECT * FROM S JOIN T ON S.a = T.b WHERE S.a = 999/*+IGNORECONST(1)*/ AND T.b = 999/*+IGNORECONST(1)*;/
CREATE DIRECTED QUERY

=> ACTIVATE DIRECTED QUERY joinST;
ACTIVATE DIRECTED QUERY
```

Now, given the following input query:

```sql
SELECT * FROM S JOIN T ON S.a = T.b WHERE S.a = 3;
```

the optimizer uses the directed query joinST and its IGNORECONST hints to rewrite the query as follows:

```sql
QUERY PLAN DESCRIPTION:
-------------------------------------
EXPLAIN SELECT * FROM S JOIN T ON S.a = T.b WHERE S.a = 3;

The following active directed query(query name: joinST) is being executed:
SELECT S.a, T.b FROM (public.S JOIN public.T ON ((S.a = T.b))) WHERE ((S.a = 3) AND (T.b = 3))

Access Path:
-+JOIN MERGEJOIN(inputs presorted) [Cost: 11, Rows: 9 (NO STATISTICS)] (PATH ID: 1)
  | Join Cond: (S.a = T.b)
  | Execute on: v_vmart_node0002
```
Rewriting Queries

You can use directed queries to change the semantics of a given query—that is, substitute one query for another. This can be especially important when you have little or no control over the content and format of input queries that your Vertica database processes. You can map these queries to directed queries that rewrite the original input for optimal execution.

The following sections describe two use cases:

- Rewriting Join Queries
- Using Query Templates

Rewriting Join Queries

Many of your input queries join multiple tables. With the recent introduction of flattened tables, you’ve determined that in many cases, it would be more efficient to denormalize much of your data in several wide tables and query those tables directly. You cannot revise the input queries themselves. However, you can use directed queries to map these queries to queries on the flattened table data.

For example, the following query aggregates regional sales of white wine products, by joining three tables in the VMart database:

```sql
=> SELECT SD.store_region AS 'Sales Region',
    SD.store_city AS 'City',
    SUM(SF.gross_profit_dollar_amount) Total
FROM store.store_sales_fact SF
JOIN store.store_dimension SD ON SF.store_key=SD.store_key
JOIN product_dimension P ON SF.product_key||SF.product_version=P.product_key||P.product_version
WHERE P.product_description ILIKE '%wine%' AND P.product_description ILIKE '%white%'
```
GROUP BY ROLLUP (SD.store_region, SD.store_city)
ORDER BY 1,3 DESC;

You can consolidate the joined table data in a single flattened table, and query this table instead. By doing so, you can access the same data faster. You can create this table with the following SQL:

```sql
CREATE TABLE store.store_sales_wide AS SELECT * FROM store.store_sales_fact;
ALTER TABLE store.store_sales_wide ADD COLUMN store_name VARCHAR(64)
SET USING (SELECT store_name FROM store.store_dimension
 WHERE store.store_sales_wide.store_key=store.store_dimension.store_key);
ALTER TABLE store.store_sales_wide ADD COLUMN store_city varchar(64)
SET USING (SELECT store_city FROM store.store_dimension
 WHERE store.store_sales_wide.store_key=store.store_dimension.store_key);
ALTER TABLE store.store_sales_wide ADD COLUMN store_state char(2)
SET USING (SELECT store_state char FROM store.store_dimension
 WHERE store.store_sales_wide.store_key=store.store_dimension.store_key);
ALTER TABLE store.store_sales_wide ADD COLUMN store_region varchar(64)
SET USING (SELECT store_region FROM store.store_dimension
 WHERE store.store_sales_wide.store_key=store.store_dimension.store_key);
ALTER TABLE store.store_sales_wide ADD COLUMN product_description VARCHAR(128)
SET USING (SELECT product_description FROM public.product_dimension
 WHERE store.store_sales_wide.product_key||store.store_sales_wide.product_version = product_dimension.product_key||product_dimension.product_version);
ALTER TABLE store.store_sales_wide ADD COLUMN sku_number char(32)
SET USING (SELECT sku_number char FROM product_dimension
 WHERE store.store_sales_wide.product_key||store.store_sales_wide.product_version = product_dimension.product_key||product_dimension.product_version);

SELECT REFRESH_COLUMNS ('store.store_sales_wide','','rebuild');
```

After creating this table and refreshing its SET USING columns, you can rewrite the earlier query as follows:

```sql
=> SELECT store_region AS 'Sales Region',
   store_city AS 'City',
   SUM(gross_profit_dollar_amount) AS Total
FROM store.store_sales_wide
WHERE product_description ILIKE '%wine%' AND product_description ILIKE '%white%' GROUP BY store_region, store_city
ORDER BY 1,3 DESC;
```

<table>
<thead>
<tr>
<th>Sales Region</th>
<th>City</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>East</td>
<td></td>
<td>762632</td>
</tr>
<tr>
<td>East</td>
<td>Sterling Heights</td>
<td>67391</td>
</tr>
<tr>
<td>East</td>
<td>Allentown</td>
<td>64528</td>
</tr>
<tr>
<td>East</td>
<td>Elizabeth</td>
<td>58784</td>
</tr>
<tr>
<td>East</td>
<td>New Haven</td>
<td>57730</td>
</tr>
<tr>
<td>East</td>
<td>Boston</td>
<td>57315</td>
</tr>
<tr>
<td>East</td>
<td>Lowell</td>
<td>42734</td>
</tr>
<tr>
<td>East</td>
<td>Charlotte</td>
<td>40757</td>
</tr>
<tr>
<td>East</td>
<td>Erie</td>
<td>39070</td>
</tr>
<tr>
<td>East</td>
<td>Washington</td>
<td>38792</td>
</tr>
<tr>
<td>East</td>
<td>Waterbury</td>
<td>35369</td>
</tr>
<tr>
<td>East</td>
<td>Hartford</td>
<td>27684</td>
</tr>
</tbody>
</table>
Querying the flattened table is more efficient; however, you still must account for input queries that continue to use the earlier join syntax. You can do so by creating a custom directed query, which redirects these input queries to the desired syntax:

1. **Save the input query:**

   ```sql
   => SAVE QUERY SELECT SD.store_region AS 'Sales Region',
       SD.store_city AS 'City',
       SUM(SF.gross_profit_dollar_amount) Total
   FROM store.store_sales_fact SF
   JOIN store.store_dimension SD ON SF.store_key=SD.store_key
   JOIN product_dimension P ON SF.product_key||SF.product_version=P.product_key||P.product_version
   WHERE P.product_description ILIKE '%wine%' AND P.product_description ILIKE '%white%'
   GROUP BY ROLLUP (SD.store_region, SD.store_city)
   ORDER BY 1,3 DESC;
   SAVE QUERY
   ```

2. **Map the saved query to a directed query with the desired syntax, and activate the directed query:**

   ```sql
   => CREATE DIRECTED QUERY CUSTOM 'RegionalSalesWhiteWine'
       SELECT store_region AS 'Sales Region',
       store_city AS 'City',
       SUM(gross_profit_dollar_amount) AS Total
   FROM store.store_sales_wide
   WHERE product_description ILIKE '%wine%' AND product_description ILIKE '%white%'
   GROUP BY ROLLUP (store_region, store_city)
   ORDER BY 1,3 DESC;
   CREATE DIRECTED QUERY
   
   => ACTIVATE DIRECTED QUERY RegionalSalesWhiteWine;
   ```

When directed query `RegionalSalesWhiteWine` is active, the query optimizer maps all queries that match the original input format to the directed query, as shown in the following query plan:
=> EXPLAIN SELECT SD.store_region AS 'Sales Region',
       SD.store_city AS 'City',
       SUM(SF.gross_profit_dollar_amount) Total
FROM store.store_sales_fact SF
JOIN store.store_dimension SD ON SF.store_key=SD.store_key
JOIN product_dimension P ON SF.product_key||SF.product_version=P.product_key||P.product_version
WHERE P.product_description ILIKE '%wine%' AND P.product_description ILIKE '%white%'
GROUP BY ROLLUP (SD.store_region, SD.store_city)
ORDER BY 1,3 DESC;

The following active directed query (query name: RegionalSalesWhiteWine) is being executed:
SELECT store_salesWide.store_region AS "Sales Region",
       store_salesWide.store_city AS City,
       sum(store_salesWide.gross_profit_dollar_amount) AS Total
FROM store.store_salesWide
WHERE ((store_salesWide.product_description ~~* '%wine%':varchar(6))
       AND (store_salesWide.product_description ~~* '%white%':varchar(7)))
GROUP BY GROUPING SETS((store_salesWide.store_region, store_salesWide.store_city), (store_salesWide.store_region), ()
ORDER BY store_salesWide.store_region, sum(store_salesWide.gross_profit_dollar_amount) DESC

Access Path:
+-- SORT [Cost: 76K, Rows: 100] (PATH ID: 1)
 |  Order: store_salesWide.store_region ASC, sum(store_salesWide.gross_profit_dollar_amount) DESC
 |  Execute on: All Nodes
 |  +--- GROUP BY HASH (GLOBAL RESEGMENT GROUPS) (LOCAL RESEGMENT GROUPS) [Cost: 76K, Rows: 100] (PATH ID: 2)
 |     | Aggregates: sum(store_salesWide.gross_profit_dollar_amount)
 |     | Group By: store_salesWide.store_region, store_salesWide.store_city
 |     | Grouping Sets: (store_salesWide.store_region, store_salesWide.store_city, <SVAR>),
 |     |  (store_salesWide.store_region, <SVAR>), (<SVAR>)
 |     |  Execute on: All Nodes
 |     |  +--- STORAGE ACCESS for store_salesWide [Cost: 23K, Rows: 2M] (PATH ID: 3)
 |     |  | Projection: store_salesWide.super
 |     |  | Materialize: store_salesWide.gross_profit_dollar_amount, store_salesWide.store_city,
 |     |  |  store_salesWide.store_region
 |     |  | Filter: ((store_salesWide.product_description ~~* '%wine%' AND (store_salesWide.product_description ~~* '%white%'))
 |     |  |  Execute on: All Nodes

To compare the costs of executing the directed query and executing the original input query, deactivate the directed query and use EXPLAIN on the original input query. The optimizer reverts to creating a plan for the input query that incurs significantly greater cost, as shown in the following query plan:

=> DEACTIVATE DIRECTED QUERY RegionalSalesWhiteWine;
DEACTIVATE DIRECTED QUERY

=> EXPLAIN SELECT SD.store_region AS 'Sales Region',
       SD.store_city AS 'City',
       SUM(SF.gross_profit_dollar_amount) Total
FROM store.store_sales_fact SF
JOIN store.store_dimension SD ON SF.store_key=SD.store_key
JOIN product_dimension P ON SF.product_key||SF.product_version=P.product_key||P.product_version
WHERE P.product_description ILIKE '%wine%' AND P.product_description ILIKE '%white%'
GROUP BY ROLLUP (SD.store_region, SD.store_city)
ORDER BY 1,3 DESC;
### Using Query Templates

You can use directed queries to implement multiple queries that are identical except for the predicate strings on which query results are filtered. For example, directed query `RegionalSalesWhiteWine` only handles input queries that filter on `product_description` values containing the strings `wine` and `white`. You can create a modified version of this directed query that matches the syntax of multiple input queries, which differ only in their pairs of input values—for example, `wine` and `red`.

You create this query template in the following steps:

1. Use the input query on the flattened table to create an optimized-generated directed query.
CREATE DIRECTED QUERY optimizer RegionalSalesTemp
SELECT store_region AS 'Sales Region',
    store_city AS 'City',
    SUM(gross_profit_dollar_amount) AS Total
FROM store.store_salesWide
WHERE product_description ILIKE '%wine%'
    AND product_description ILIKE '%white%'
GROUP BY ROLLUP (store_region, store_city)
ORDER BY 1,3 DESC;
CREATE DIRECTED QUERY

2. Modify the original join input query with IGNORECONST hints and save it:

CREATE DIRECTED QUERY optimizer RegionalSalesTemp
SELECT store_region AS 'Sales Region',
    store_city AS 'City',
    SUM(gross_profit_dollar_amount) AS Total
FROM store.store_salesFact SF
JOIN store.store_dimension SD ON SF.store_key=SD.store_key
JOIN product_dimension P ON SF.product_key||SF.product_version=P.product_key||P.product_version
WHERE P.product_description ILIKE 'desc-string1'/**+IGNORECONST(1)**/
    AND P.product_description ILIKE 'desc-string2'/**+IGNORECONST(2)**/
GROUP BY ROLLUP (store_region, store_city)
ORDER BY 1,3 DESC;
CREATE DIRECTED QUERY

3. Get the optimizer-generated query from system table DIRECTED_QUERIES:

CREATE DIRECTED QUERY optimizer RegionalSales
SELECT /*+verbatim*/ store_salesWide.store_region AS "Sales Region",
    store_salesWide.store_city AS City,
    SUM(store_salesWide.gross_profit_dollar_amount) AS Total
FROM store.store_salesWide AS store_salesWide/*+projs('store.store_salesWide')*/
WHERE ((store_salesWide.product_description ~~* '%wine%':varchar(6))
    AND (store_salesWide.product_description ~~* '%white%':varchar(7)))
GROUP BY /*+GByType(Hash)*/ GROUPING SETS((1, 2), (1), ())
ORDER BY 1 ASC, 3 DESC
(1 row)

4. Create a modified version of the annotated query that qualifies the input values with IGNORECONST hints. Use this version to create a custom directed query, and then activate it:

CREATE DIRECTED QUERY optimizer RegionalSales
SELECT /*+verbatim*/ store_salesWide.store_region AS "Sales Region",
    store_salesWide.store_city AS City,
    SUM(store_salesWide.gross_profit_dollar_amount) AS Total
FROM store.store_salesWide AS store_salesWide/*+projs('store.store_salesWide')*/
WHERE ((store_salesWide.product_description ~~* 'desc-str'/**+IGNORECONST(1)**/)
    AND (store_salesWide.product_description ~~* 'desc-str'/**+IGNORECONST(2)**/))
GROUP BY /*+GByType(Hash)*/ GROUPING SETS((1, 2), (1), ())
ORDER BY 1 ASC, 3 DESC;
CREATE DIRECTED QUERY

=> ACTIVATE DIRECTED QUERY RegionalSales;

After activating this directed query, Vertica can use it for input queries that match the template. These queries can use any pair of strings to filter the result set. For example, the following input query filters on the strings chicken and frozen:

```
EXPLAIN SELECT SD.store_region AS 'Sales Region',
    SD.store_city AS 'City',
    SUM(SF.gross_profit_dollar_amount) Total
FROM store_sales_fact SF
JOIN store.store_dimension SD ON SF.store_key=SD.store_key
JOIN product_dimension P ON SF.product_key||SF.product_version=P.product_key||P.product_version
WHERE P.product_description ILIKE '%chicken%' AND P.product_description ILIKE '%frozen%
GROUP BY ROLLUP (SD.store_region, SD.store_city)
ORDER BY 1,3 DESC;
```

The following active directed query (query name: RegionalSales) is being executed:

```
SELECT /*+verbatim*/ store_sales_wide.store_region AS 'Sales Region',
    store_sales_wide.store_city AS City,
    sum(store_sales_wide.gross_profit_dollar_amount) AS Total
FROM store_sales_wide store_sales_wide/*+projs('store.store_sales_wide')*/
WHERE ((store_sales_wide.product_description ~~* '%chicken%':varchar(9)
    AND (store_sales_wide.product_description ~~* '%frozen%':varchar(8))))
GROUP BY /*+GByType(hash)*/ GROUPING SETS((store_sales_wide.store_region, store_sales_wide.store_city), (store_sales_wide.store_region, ()),())
ORDER BY store_sales_wide.store_region, sum(store_sales_wide.gross_profit_dollar_amount) DESC
```

Access Path:
```
<table>
<thead>
<tr>
<th>Access Path</th>
<th>Cost</th>
<th>Rows</th>
</tr>
</thead>
<tbody>
<tr>
<td>+SORT [Cost: 214K, Rows: 100] (PATH ID: 1)</td>
<td>214K</td>
<td>100</td>
</tr>
<tr>
<td>Order: store_sales_wide.store_region ASC, sum(store_sales_wide.gross_profit_dollar_amount) DESC</td>
<td>214K</td>
<td>100</td>
</tr>
<tr>
<td>Execute on: All Nodes</td>
<td>214K</td>
<td>100</td>
</tr>
<tr>
<td>+----&gt; GROUPBY HASH (GLOBAL RESEGMENT GROUPS) (LOCAL RESEGMENT GROUPS) [Cost: 214K, Rows: 100] (PATH ID: 2)</td>
<td>214K</td>
<td>100</td>
</tr>
<tr>
<td>Aggregates: sum(store_sales_wide.gross_profit_dollar_amount)</td>
<td>214K</td>
<td>100</td>
</tr>
<tr>
<td>Group By: store_sales_wide.store_region, store_sales_wide.store_city</td>
<td>214K</td>
<td>100</td>
</tr>
<tr>
<td>Grouping Sets: (store_sales_wide.store_region, store_sales_wide.store_city, &lt;SVAR&gt;), (store_sales_wide.store_region, &lt;SVAR&gt;), (SVAR)</td>
<td>214K</td>
<td>100</td>
</tr>
<tr>
<td>Execute on: All Nodes</td>
<td>214K</td>
<td>100</td>
</tr>
<tr>
<td>+----&gt; STORAGE ACCESS for store_sales_wide [Cost: 39K, Rows: 5M] (PATH ID: 3)</td>
<td>39K</td>
<td>5M</td>
</tr>
<tr>
<td>Projection: store.store_sales_wide_super</td>
<td>39K</td>
<td>5M</td>
</tr>
<tr>
<td>Materialize: store_sales_wide.gross_profit_dollar_amount, store_sales_wide.store_city, store_sales_wide.store_region</td>
<td>39K</td>
<td>5M</td>
</tr>
<tr>
<td>Filter: ((store_sales_wide.product_description ~~* '%chicken%') AND (store_sales_wide.product_description ~~* '%frozen%'))</td>
<td>39K</td>
<td>5M</td>
</tr>
<tr>
<td>Execute on: All Nodes</td>
<td>39K</td>
<td>5M</td>
</tr>
</tbody>
</table>
```

When you execute this query, it returns with the following results:

<table>
<thead>
<tr>
<th>Sales Region</th>
<th>City</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>East</td>
<td></td>
<td>1421528</td>
</tr>
<tr>
<td>East</td>
<td>Sterling Heights</td>
<td>122205</td>
</tr>
<tr>
<td>East</td>
<td>Elizabeth</td>
<td>121861</td>
</tr>
<tr>
<td>East</td>
<td>Boston</td>
<td>113776</td>
</tr>
</tbody>
</table>
Managing Directed Queries

Vertica provides a number of ways to manage directed queries:

- Getting Directed Queries
- Identifying Active Directed Queries
- Activating and Deactivating Directed Queries
- Exporting Directed Queries from the Catalog
- Dropping Directed Queries

**Getting Directed Queries**

You can obtain catalog information about directed queries in two ways:

- Run `GET DIRECTED QUERY`.
- Query system table `V_CATALOG.DIRECTED QUERIES`.
Run GET DIRECTED QUERY

GET DIRECTED QUERY queries the system table V_CATALOG.DIRECTED QUERIES on the specified input query. It returns a list of directed queries that map to the input query.

The following GET DIRECTED QUERY statement returns two directed queries that map to the same input query, findBostonCashiers_OPT and findBostonCashiers_CUSTOM:

```
=> GET DIRECTED QUERY SELECT employee_first_name, employee_last_name
    FROM employee_dimension WHERE employee_city='Boston' AND job_title='Cashier';
- [ RECORD 1 ]----+
  query_name | findBostonCashiers_OPT
  is_active   | f
  vertica_version | Vertica Analytic Database v7.2.3
  comment     | Optimizer-generated directed query
  creation_date | 2016-04-25 08:17:26.913339
  annotated_query | SELECT /*+ verbatim */ employee_dimension.employee_first_name AS employee_first_name, employee_dimension.employee_last_name AS employee_last_name
                  FROM public.employee_dimension AS employee_dimension/*+projs('public.employee_dimension')*/
                  WHERE (employee_dimension.employee_city = 'Boston'::varchar(6)) AND (employee_dimension.job_title = 'Cashier'::varchar(7))
- [ RECORD 2 ]----+
  query_name | findBostonCashiers_CUSTOM
  is_active   | t
  vertica_version | Vertica Analytic Database v7.2.3
  comment     | Custom directed query
  creation_date | 2016-04-25 09:15:11.464417
  annotated_query | SELECT employee_dimension.employee_first_name, employee_dimension.employee_last_name FROM public.employee_dimension/*+projs('public.Emp_Dimension_Unseg')*/
                  WHERE ((employee_dimension.employee_city = 'Boston'::varchar(6)) AND (employee_dimension.job_title = 'Cashier'::varchar(7)))
```

Query V_CATALOG.DIRECTED_QUERIES

You can query the system table V_CATALOG.DIRECTED_QUERIES directly. For example:

```
=> SELECT query_name, is_active FROM V_CATALOG.DIRECTED_QUERIES WHERE query_name ILIKE '%findBostonCashiers%';
  query_name | is_active
--------------+-----------------+-----------+------------------+-------------------
findBostonCashiers_CUSTOM | t
findBostonCashiers_OPT    | f
(2 rows)
```

(2 rows)
Caution:
Query results for the fields INPUT_QUERY and INPUT_QUERY are truncated after ~32K characters. You can get the full content of both fields in two ways:

- Use the statement GET DIRECTED_QUERY.
- Use EXPORT_CATALOG to export directed queries.

Identifying Active Directed Queries

Multiple directed queries can map to the same input query. The is_active column returned by GET DIRECTED_QUERY clarifies which directed queries are active. If multiple directed queries are active for the same input query, the optimizer uses the first one to be created. In that case, you can use EXPLAIN to identify which directed query is active.

Note:
It is good practice to activate only one directed query at a time for a given input query.

In the following example, GET DIRECTED_QUERY returns with two directed queries that map to the same input query: findBostonCashiers_OPT, and findBostonCashiers_CUSTOM. Only findBostonCashiers_CUSTOM is flagged as active:

```sql
=> GET DIRECTED_QUERY SELECT Employee_first_name, Employee_last_name FROM Emp_Dimension
   WHERE Employee_city='Boston' and Employee_position='Cashier';
- [ RECORD 1 ] ----+
  query_name | findBostonCashiers_OPT
  is_active   | f
  vertica_version | Vertica Analytic Database v7.2.0
  comment     | Optimizer-generated directed query
  creation_date | 2015-09-02 09:36:29.395702
  annotated_query | SELECT /*+ verbatim */ Emp_Dimension.Employee_first_name AS Employee_first_name,
                   Emp_Dimension.Employee_last_name AS Employee_last_name
                   FROM public.Emp_Dimension
                   WHERE (Emp_Dimension.Employee_city = 'Boston'::varchar(6))
                   AND (Emp_Dimension.Employee_position = 'Cashier'::varchar(7))
- [ RECORD 2 ] ----+
  query_name | findBostonCashiers_CUSTOM
  is_active   | t
  vertica_version | Vertica Analytic Database v7.2.0-20150902
  comment     | Custom directed query
  creation_date | 2015-09-02 13:27:38.225568
  annotated_query | SELECT Emp_Dimension.Employee_first_name, Emp_Dimension.Employee_last_name FROM public.Emp_Dimension
                   /*+Projs('public.Emp_Dimension_Unseg')*/ WHERE ((Emp_Dimension.Employee_city = 'Boston'::varchar(6))
                   AND (Emp_Dimension.Employee_position = 'Cashier'::varchar(7)))
```
If you run EXPLAIN on the same input query, it returns with a query plan that confirms use of findBostonCashiers_CUSTOM as the active directed query:

```sql
=> EXPLAIN SELECT Employee_first_name, Employee_last_name FROM Emp_Dimension WHERE Employee_city='Boston' AND Employee_position='Cashier';
QUERY PLAN
-----------------------------------------
QUERY PLAN DESCRIPTION:
-----------------------------------------
EXPLAIN SELECT Employee_first_name, Employee_last_name FROM Emp_Dimension WHERE Employee_city='Boston' AND Employee_position='Cashier';

The following active directed query(query name: findBostonCashiers_CUSTOM) is being executed:
SELECT Emp_Dimension.Employee_first_name, Emp_Dimension.Employee_last_name FROM public.Emp_Dimension/*Projs('public.Emp_Dimension_Unseg')*/ WHERE ((Emp_Dimension.Employee_city = 'Boston'::varchar(6)) AND (Emp_Dimension.Employee_position = 'Cashier'::varchar(7)))
Access Path:
+STORAGE ACCESS for Emp_Dimension [Cost: 154, Rows: 10K (NO STATISTICS)] (PATH ID: 1)
 | Projection: public.Emp_Dimension_Unseg
 | Materialize: Emp_Dimension.Employee_first_name, Emp_Dimension.Employee_last_name
 | Filter: (Emp_Dimension.Employee_city = 'Boston')
 | Filter: (Emp_Dimension.Employee_position = 'Cashier')
 | Execute on: Query Initiator
```

**Activating and Deactivating Directed Queries**

The optimizer uses only directed queries that are active. If multiple directed queries share the same input query, the optimizer uses the first one to be created.

You activate and deactivate directed queries with `ACTIVATE DIRECTED QUERY` and `DEACTIVATE DIRECTED QUERY`, respectively. For example, the following `ACTIVATE DIRECTED QUERY` statement deactivates `findBostonCashiers_OPT` and activates `findBostonCashiers_CUSTOM`:

```sql
=> DEACTIVATE DIRECTED QUERY findBostonCashiers_OPT;
DEACTIVATE DIRECTED QUERY;
=> ACTIVATE DIRECTED QUERY findBostonCashiers_CUSTOM;
ACTIVATE DIRECTED QUERY;
```

Vertica uses the active directed query for a given query across all sessions until it is explicitly deactivated by `DEACTIVATE DIRECTED QUERY` or removed from storage by `DROP DIRECTED QUERY`. If a directed query is active at the time of database shutdown, Vertica automatically reactivates it when you restart the database.

After a direct query is deactivated, the query optimizer handles subsequent invocations of the input query by using another directed query, if one is available. Otherwise, it generates its own query plan.
Exporting Directed Queries from the Catalog

Tip:
You can also export query plans as directed queries to an external SQL file. See Batch Query Plan Export.

Before upgrading to a new version of Vertica, you can export directed queries for those queries whose optimal performance is critical to your system:

1. Use `EXPORT_CATALOG` with the argument `DIRECTED_QUERIES` to export from the database catalog all current directed queries and their current activation status:

   ```sql
   => SELECT EXPORT_CATALOG('.../../export_directedqueries', 'DIRECTED_QUERIES');
   EXPORT_CATALOG -
   Catalog data exported successfully
   ```

2. `EXPORT_CATALOG` creates a script to recreate the directed queries, as in the following example:

   ```sql
   SAVE QUERY SELECT employee_dimension.employee_first_name, employee_dimension.employee_last_name FROM public.employee_dimension WHERE ((employee_dimension.employee_city = 'Boston':varchar(6)) AND (employee_dimension.job_title = 'Cashier':varchar(7)));
   CREATE DIRECTED QUERY CUSTOM findBostonCashiers_OPT COMMENT 'Optimizer-generated directed query' OPTVER 'Vertica Analytic Database v7.2.3-20160425' PSDATE '2016-04-25 08:17:26.913339' SELECT /*+ verbatim */ employee_dimension.employee_first_name AS employee_first_name, employee_dimension.employee_last_name AS employee_last_name FROM public.employee_dimension AS employee_dimension/*+projs('public.employee_dimension')*/ WHERE (employee_dimension.employee_city = 'Boston':varchar(6)) AND (employee_dimension.job_title = 'Cashier':varchar(7));
   DEACTIVATE DIRECTED QUERY findBostonCashiers_OPT;
   ```

   ```sql
   SAVE QUERY SELECT employee_dimension.employee_first_name, employee_dimension.employee_last_name FROM public.employee_dimension WHERE ((employee_dimension.employee_city = 'Boston':varchar(6)) AND (employee_dimension.job_title = 'Cashier':varchar(7)));
   CREATE DIRECTED QUERY CUSTOM findBostonCashiers_CUSTOM COMMENT 'Custom directed query' OPTVER 'Vertica Analytic Database v7.2.3-20160425' PSDATE '2016-04-25 09:15:11.464417' SELECT employee_dimension.employee_first_name, employee_dimension.employee_last_name FROM public.employee_dimension/*+Projs('public.Emp_Dimension_Unseg')*/ WHERE ((employee_dimension.employee_city = 'Boston':varchar(6)) AND (employee_dimension.job_title = 'Cashier':varchar(7)));
   ACTIVATE DIRECTED QUERY findBostonCashiers_CUSTOM;
   ```

Note:
The script that `EXPORT_CATALOG` creates specifies to recreate all directed queries with `CREATE DIRECTED QUERY CUSTOM`, regardless
3. After the upgrade is complete, remove each directed query from the database catalog with `DROP DIRECTED QUERY`. Alternatively, edit the export script and insert a `DROP DIRECTED QUERY` statement before each `CREATE DIRECTED QUERY` statement. For example, you might modify the script generated earlier with the changes shown in bold:

```sql
SAVE QUERY SELECT employee_dimension.employee_first_name, ...
DROP DIRECTED QUERY findBostonCashiers_OPT
CREATE DIRECTED QUERY CUSTOM findBostonCashiers_OPT COMMENT 'Optimizer-generated ...'
DEACTIVATE DIRECTED QUERY findBostonCashiers_OPT;

SAVE QUERY SELECT employee_dimension.employee_first_name, ...
DROP DIRECTED QUERY findBostonCashiers_CUSTOM
CREATE DIRECTED QUERY CUSTOM findBostonCashiers_CUSTOM COMMENT 'Custom directed query'...
ACTIVATE DIRECTED QUERY findBostonCashiers_CUSTOM;
```

4. When you run this script, Vertica recreates the directed queries and restores their activation status:

```sql
=> \i /home/dbadmin/export_directedqueries
SAVE QUERY
DROP DIRECTED QUERY
CREATE DIRECTED QUERY
DEACTIVATE DIRECTED QUERY
SAVE QUERY
DROP DIRECTED QUERY
CREATE DIRECTED QUERY
DEACTIVATE DIRECTED QUERY
```

---

**Dropping Directed Queries**

`DROP DIRECTED QUERY` removes the specified directed query from the database catalog. If the directed query is active, Vertica deactivates it before removal.

For example:

```sql
=> DROP DIRECTED QUERY findBostonCashiers_CUSTOM;
DROP DIRECTED QUERY
```
Batch Query Plan Export

Before upgrading to a new Vertica version, you might wish to use directed queries to save query plans for possible reuse in the new database. You cannot predict which query plans are likely candidates for reuse, so you probably want to save query plans for many, or all, database queries. However, you run hundreds of queries each day. Saving query plans for each one to the database catalog through repetitive calls to CREATE DIRECTED QUERY is impractical. Moreover, doing so can significantly increase catalog size and possibly impact performance.

In this case, you can bypass the database catalog and batch export query plans as directed queries to an external SQL file. By offloading query plan storage, you can save any number of query plans from the current database without impacting catalog size and performance. After the upgrade, you can decide which query plans you wish to retain in the new database, and selectively import the corresponding directed queries.

Vertica provides a set of meta-functions that support this approach:

- **EXPORT_DIRECTED_QUERIES** generates query plans from a set of input queries, and writes SQL for creating directed queries that encapsulate those plans.
- **IMPORT_DIRECTED_QUERIES** imports to the database catalog directed queries from a SQL file that was generated by EXPORT_DIRECTED_QUERIES.

Exporting Directed Queries

You can batch export any number of query plans as directed queries to an external SQL file, as follows:

1. Create a SQL file that contains the input queries whose query plans you wish to save. See Output File below.
2. Call the meta-function EXPORT_DIRECTED_QUERIES on that SQL file. The meta-function takes two arguments:
   - The input queries file.
   - The name of an external file. EXPORT_DIRECTED_QUERIES writes SQL for creating directed queries to this file. If you supply an empty string, Vertica writes the SQL to standard output. For details, see Output File below.

For example, the following EXPORT_DIRECTED_QUERIES statement specifies input file inputQueries and output file outputQueries:
=> SELECT EXPORT_DIRECTED_QUERIES('/home/dbadmin/inputQueries','/home/dbadmin/outputQueries');

---
1 queries successfully exported. Queries exported to /home/dbadmin/outputQueries.

(1 row)

Input File

The input file that you supply to EXPORT_DIRECTED_QUERIES contains one or more input queries. For each input query, you can optionally specify two fields that are used in the generated directed query:

- **DirQueryName** provides the directed query's unique identifier, a string that conforms to conventions described in Identifiers.
- **DirQueryComment** specifies a quote-delimited string, up to 128 characters.

You format each input query as follows:

```
--DirQueryName=query-name
--DirQueryComment='comment'

input-query
```

For example, a file can specify one input query as follows:

```
--DirQueryName=FindEmployeesBoston
--DirQueryComment='This query finds all Boston employees, ordered by position'
SELECT employee_dimension.employee_first_name, employee_dimension.employee_last_name, employee_dimension.job_title FROM public.employee_dimension WHERE (employee_dimension.employee_city = 'Boston'::varchar(6)) ORDER BY employee_dimension.job_title;
```

Output File

EXPORT_DIRECTED_QUERIES generates SQL for creating directed queries, and writes the SQL to the specified file or to standard output. In both cases, output conforms to the following format:

```
/* Query: directed-query-name */
/* Comment: directed-query-comment */
SAVE QUERY input-query;
CREATE DIRECTED QUERY CUSTOM 'directed-query-name'
COMMENT 'directed-query-comment'
OPTVER 'vertica-release-num'
```
For example, given the previous input, Vertica writes the following output to /home/dbadmin/outputQueries:

```sql
/* Query: FindEmployeesBoston */
/* Comment: This query finds all Boston employees, ordered by position */
SAVE QUERY SELECT employee_dimension.employee_first_name, employee_dimension.employee_last_name, employee_dimension.job_title FROM public.employee_dimension WHERE (employee_dimension.employee_city = 'Boston':varchar(6)) ORDER BY employee_dimension.job_title;
CREATE DIRECTED QUERY CUSTOM 'FindEmployeesBoston' COMMENT 'This query finds all Boston employees, ordered by position'
OPTVER 'Vertica Analytic Database v8.0.1-20161013'
PSDATE '2016-10-13 08:59:58.054505'
SELECT /*verbatim*/employee_dimension.employee_first_name AS employee_first_name, employee_dimension.employee_last_name AS employee_last_name, employee_dimension.job_title AS job_title FROM public.employee_dimension/*+projs('public.employee_dimension')*/ WHERE (employee_dimension.employee_city = 'Boston':varchar(6)) ORDER BY 3 ASC;
```

If a given input query omits DirQueryName and DirQueryComment fields, EXPORT_DIRECTED_QUERIES automatically generates the following output:

- /* Query: Autoname:timestamp.n */*, where n is a zero-based integer index that ensures uniqueness among auto-generated names with the same timestamp.
- /* Comment: Optimizer-generated directed query */

For example, the following input file contains one SELECT statement, and omits the DirQueryName and DirQueryComment fields:

```sql
SELECT employee_dimension.employee_first_name, employee_dimension.employee_last_name
FROM public.employee_dimension WHERE (employee_dimension.employee_city = 'Boston':varchar(6))
ORDER BY employee_dimension.job_title
```

Given this file, EXPORT_DIRECTED_QUERIES generates the following output:

```sql
/* Query: Autoname:2016-10-13 09:44:33.527548.0 */
/* Comment: Optimizer-generated directed query */
SAVE QUERY SELECT employee_dimension.employee_first_name, employee_dimension.employee_last_name, employee_dimension.job_title FROM public.employee_dimension WHERE (employee_dimension.employee_city = 'Boston':varchar(6)) ORDER BY employee_dimension.job_title;
CREATE DIRECTED QUERY CUSTOM 'Autoname:2016-10-13 09:44:33.527548.0' COMMENT 'Optimizer-generated directed query'
...
**Error File**

If any errors or warnings occur during `EXPORT_DIRECTED_QUERIES` execution, it returns with a message like this one:

```
1 queries successfully exported.
1 warning message was generated.
Queries exported to /home/dbadmin/outputQueries.
See error report, /home/dbadmin/outputQueries.err for details.
```

`EXPORT_DIRECTED_QUERIES` writes all errors and warnings to a file that it creates on the same path as the output file, and uses the output file's base name.

In the previous example, the output filename is `/home/dbadmin/outputQueries`, so `EXPORT_DIRECTED_QUERIES` writes errors to `/home/dbadmin/outputQueries.err`.

The error file can capture a number of errors, such as all instances where `EXPORT_DIRECTED_QUERIES` was unable to create a directed query. In the following example, the error file contains a warning that no name field was supplied for the specified input query, and records the name that was auto-generated for it:

```
---
WARNING: Name field not supplied. Using auto-generated name: 'Autoname:2016-10-13 09:44:33.527548.0'
Input Query: SELECT employee_dimension.employee_first_name, employee_dimension.employee_last_name, employee_dimension.job_title FROM public.employee_dimension WHERE (employee_dimension.employee_city = 'Boston':::varchar(6)) ORDER BY employee_dimension.job_title;
END WARNING
```

**Importing Directed Queries**

After you determine which exported query plans you wish to use in the current database, you import them with `IMPORT_DIRECTED_QUERIES`. You supply this function with the name of the export file that you created with `EXPORT_DIRECTED_QUERIES`, and the names of directed queries you wish to import. For example:

```
=> SELECT IMPORT_DIRECTED_QUERIES('/home/dbadmin/outputQueries','FindEmployeesBoston');
IMPORT_DIRECTED_QUERIES

---
1 directed queries successfully imported.
To activate a query named 'my_query1':
=>ACTIVATE DIRECTED QUERY 'my_query1';
(1 row)
```
After importing the desired directed queries, you must activate them with `ACTIVATE DIRECTED QUERY` before you can use them to create query plans.

**Half Join and Cross Join Semantics**

The Vertica optimizer uses several keywords in directed queries to recreate cross join and half join subqueries. It also supports an additional set of keywords to express complex cross joins and half joins. You can also use these keywords in queries that you execute directly in vsql.

**Caution:**
These keywords do not conform with standard SQL; they are intended for use only by the Vertica optimizer.

For details, see the following topics:

- Half-Join Subquery Semantics
- Complex Join Semantics

**Half-Join Subquery Semantics**

The Vertica optimizer uses several keywords in directed queries to recreate half-join subqueries with certain search operators, such as `ANY` or `NOT IN`:

- **SEMI JOIN**
- **NULLAWARE ANTI JOIN**
- **SEMIALL JOIN**
- **ANTI JOIN**

**SEMI JOIN**

Recreates a query that contains a subquery preceded by an `IN`, `EXIST`, or `ANY` operator and executes a semi-join.

**Input query**

```sql
SELECT product_description FROM product_dimension
WHERE product_dimension.product_key IN (SELECT qty_in_stock from inventory_fact);
```
Query plan

QUERY PLAN DESCRIPTION:
-----------------------------

explain SELECT product_description FROM product_dimension WHERE product_dimension.product_key IN
(SELECT qty_in_stock from inventory_fact);

Access Path:
+-JOIN HASH [Semi] [Cost: 1K, Rows: 30K] (PATH ID: 1) Outer (FILTER) Inner (RESEGMENT)
  | Join Cond: (product_dimension.product_key = VAL(2))
  | Materialize at Output: product_dimension.product_description
  | Execute on: All Nodes
  |--- Outer -> STORAGE ACCESS for product_dimension [Cost: 152, Rows: 60K] (PATH ID: 2)
  |   | Projection: public.product_dimension
  |   | Materialize: product_dimension.product_key
  |   | Execute on: All Nodes
  |   | Runtime Filter: (SIP1(HashJoin): product_dimension.product_key)
  |--- Inner -> SELECT [Cost: 248, Rows: 300K] (PATH ID: 3)
  |   | Execute on: All Nodes
  |   | --- STORAGE ACCESS for inventory_fact [Cost: 248, Rows: 300K] (PATH ID: 4)
  |   |   | Projection: public.inventory_fact_b0
  |   |   | Materialize: inventory_fact.qty_in_stock
  |   |   | Execute on: All Nodes

Optimizer-generated annotated query

SELECT /*+ syntactic_join */ product_dimension.product_description AS product_description
FROM (public.product_dimension AS product_dimension/*+projs('public.product_dimension')*/
SEMI JOIN /*+Distrib(F,R),JType(H)*/ (SELECT inventory_fact.qty_in_stock AS qty_in_stock
FROM public.inventory_fact AS inventory_fact/*+projs('public.inventory_fact')*/ AS subQ_1
ON (product_dimension.product_key = subQ_1.qty_in_stock))

NULLAWARE ANTI JOIN

Recreates a query that contains a subquery preceded by a NOT IN or !=ALL operator, and executes a null-aware anti-join.

Input query

SELECT product_description FROM product_dimension
WHERE product_dimension.product_key NOT IN (SELECT qty_in_stock from inventory_fact);

Query plan

QUERY PLAN DESCRIPTION:
-----------------------------

EXPLAIN SELECT product_description FROM product_dimension WHERE product_dimension.product_key not IN
(SELECT qty_in_stock from inventory_fact);

Access Path:
+JOIN HASH [Anti][NotInAnti] [Cost: 7K, Rows: 30K] (PATH ID: 1) Inner (BROADCAST)
 | Join Cond: (product_dimension.product_key = VAL(2))
 | Materialize at Output: product_dimension.product_description
 | Execute on: Query Initiator
 | --- Outer -> STORAGE ACCESS for product_dimension [Cost: 152, Rows: 60K] (PATH ID: 2)
 | | Projection: public.product_dimension.ODBD_2_rep_VMartDesign
 | | Materialize: product_dimension.product_key
 | | Execute on: All Nodes
 | --- Inner -> SELECT [Cost: 248, Rows: 300K] (PATH ID: 3)
 | | Execute on: All Nodes
 | --- Storage access for inventory_fact [Cost: 248, Rows: 300K] (PATH ID: 4)
 | | Projection: public.inventory_fact.ODBD_9_seg_VMartDesign_b0
 | | Materialize: inventory_fact.qty_in_stock
 | | Execute on: All Nodes

Optimizer-generated annotated query

SELECT /*+ syntactic_join */ product_dimension.product_description AS product_description
FROM (public.product_dimension AS product_dimension/*+projs('public.product_dimension')/*)
 NullAware ANTI JOIN /*+Distrib(L,B),JType(H)*/ (SELECT inventory_fact.qty_in_stock AS qty_in_stock
FROM public.inventory_fact AS inventory_fact/*+projs('public.inventory_fact')*/) AS subQ_1
ON (product_dimension.product_key = subQ_1.qty_in_stock)

SEMIALL JOIN

Recreates a query that contains a subquery preceded by an ALL operator, and executes a semi-all join.

Input query

SELECT product_key, product_description FROM product_dimension
WHERE product_dimension.product_key > ALL (SELECT product_key from inventory_fact);

Query plan

QUERY PLAN DESCRIPTION:
--------------------------------
explain SELECT product_key, product_description FROM product_dimension WHERE product_ dimension.product_key > ALL (SELECT product_key from inventory_fact);

Access Path:
+JOIN HASH [Semi][All] [Cost: 7M, Rows: 30K] (PATH ID: 1) Outer (FILTER) Inner (BROADCAST)
 | Join Filter: (product_dimension.product_key > VAL(2))
 | Materialize at Output: product_dimension.product_description
Optimizer-generated annotated query

```
SELECT /*+ syntactic_join */ product_dimension.product_key AS product_key, product_dimension.product_description AS product_description
FROM (public.product_dimension AS product_dimension/*+projs('public.product_dimension')*/
SEMIALL JOIN /*+Distrib(F,B),JType(H)*/ (SELECT inventory_fact.product_key AS product_key FROM public.inventory_fact AS inventory_fact/*+projs('public.inventory_fact')*/) AS subQ_1
ON (product_dimension.product_key > subQ_1.product_key))
```

ANTI JOIN

Recreates a query that contains a subquery preceded by a **NOT EXISTS** operator, and executes an anti-join.

Input query

```
SELECT product_key, product_description FROM product_dimension
WHERE NOT EXISTS (SELECT inventory_fact.product_key FROM inventory_fact
WHERE inventory_fact.product_key=product_dimension.product_key);
```

Query plan

```
QUERY PLAN DESCRIPTION:
------------------------
explain SELECT product_key, product_description FROM product_dimension WHERE NOT EXISTS (SELECT inventory_fact.product_key FROM inventory_fact WHERE inventory_fact.product_key=product_dimension.product_key);

Access Path:
+JOIN HASH [Anti] [Cost: 703, Rows: 30K] (PATH ID: 1) Outer (FILTER)
 | Join Cond: (VAL(1) = product_dimension.product_key)
 | Materialize at Output: product_dimension.product_description
 | Execute on: All Nodes
 | +-- Outer -> STORAGE ACCESS for product_dimension [Cost: 152, Rows: 60K] (PATH ID: 2)
 | | Projection: public.product_dimension_DBD_2_rep_VMartDesign
 | | Materialize: product_dimension.product_key
```
Optimizer-generated annotated query

```
SELECT /*+ syntactic_join */ product_dimension.product_key AS product_key, product_dimension.product_description AS product_description
FROM (public.product_dimension AS product_dimension/*+projs('public.product_dimension')*/
ANTI JOIN /*+Distrib(F,L),JType(H)*/ (SELECT inventory_fact.product_key AS "inventory_fact.product_key"
FROM public.inventory_fact AS inventory_fact/*+projs('public.inventory_fact')*/) AS subQ_1
ON (subQ_1."inventory_fact.product_key" = product_dimension.product_key))
```

**Complex Join Semantics**

The Vertica optimizer uses a set of keywords to express **complex cross joins** and **half joins**. All complex joins are indicated by the keyword COMPLEX, which is inserted before the keyword JOIN—for example, CROSS COMPLEX JOIN. Semantics for complex half joins have an additional requirement, which is detailed below.

**Complex Cross Join**

Vertica uses the keyword phrase CROSS COMPLEX JOIN to describe all complex cross joins. For example:

**Input query**

```
SELECT
  (SELECT max(sales_quantity) FROM store.store_sales_fact) *
  (SELECT max(sales_quantity) FROM online_sales.online_sales_fact);
```

**Query plan**

```
QUERY PLAN DESCRIPTION:
-------------------------
EXPLAIN SELECT
  (SELECT max(sales_quantity) FROM store.store_sales_fact) *
  (SELECT max(sales_quantity) FROM online_sales.online_sales_fact);
```
Optimizer-generated annotated query

The following annotated query returns the same results as the input query shown earlier. As with all optimizer-generated annotated queries, you can execute this query directly in vsql, either as written or with modifications:

```
SELECT /*+syntactic_join,verbatim*/ (subQ_1.max * subQ_2.max) AS "?column?"
FROM ((v_catalog.dual AS dual CROSS COMPLEX JOIN /*+Distrib(L,L),JType(H)*/
  (SELECT max(store_sales_fact.sales_quantity) AS max
   FROM store.store_sales_fact AS store_sales_fact/*+projs('store.store_sales_fact')*/) AS subQ_1)
  CROSS COMPLEX JOIN /*+Distrib(L,L),JType(H)*/ (SELECT max(online_sales_fact.sales_quantity) AS max
   FROM online_sales.online_sales_fact AS online_sales_fact/*+projs('online_sales.online_sales_fact')*/) AS subQ_2)
```

Complex Half Join

Complex half joins are expressed by one of the following keywords:

- SEMI COMPLEX JOIN
- NULLWARE ANTI COMPLEX JOIN
- SEIALLY COMPLEX JOIN
- ANTI COMPLEX JOIN
An additional requirement applies to all complex half joins: each subquery's SELECT list ends with a dummy column (labeled as false) that invokes the Vertica meta-function complex_join_marker(). As the subquery processes each row, complex_join_marker() returns true or false to indicate the row's inclusion or exclusion from the result set. The result set returns with this flag to the outer query, which can use the flag from this and other subqueries to filter its own result set.

For example, the query optimizer rewrites the following input query as a NULLAWARE ANTI COMPLEX JOIN. The join returns all rows from the subquery with their complex_join_marker() flag set to the appropriate Boolean value.

**Input query**

```sql
SELECT product_dimension.product_description FROM public.product_dimension
   WHERE (NOT (product_dimension.product_key NOT IN (SELECT inventory_fact.qty_in_stock FROM public.inventory_fact))));
```

**Query plan**

```sql
QUERY PLAN DESCRIPTION:
------------------------

EXPLAIN SELECT product_dimension.product_description FROM public.product_dimension
   WHERE (NOT (product_dimension.product_key NOT IN (SELECT inventory_fact.qty_in_stock FROM public.inventory_fact))));

Access Path:
+JOIN HASH [Anti][NotInAnti] [Cost: 3K, Rows: 30K] (PATH ID: 1) Inner (BROADCAST)
 | Join Cond: (product_dimension.product_key = VAL(2))
 | Materialize at Output: product_dimension.product_description
 | Filter: (NOT VAL(2))
 | Execute on: All Nodes
 |--- Outer -> STORAGE ACCESS for product_dimension [Cost: 56, Rows: 60K] (PATH ID: 2)
 |   | Projection: public.product_dimension_super
 |   | Materialize: product_dimension.product_key
 |   | Execute on: All Nodes
 |--- Inner -> SELECT [Cost: 248, Rows: 300K] (PATH ID: 3)
 |   | Execute on: All Nodes
 |   --- STORAGE ACCESS for inventory_fact [Cost: 248, Rows: 300K] (PATH ID: 4)
 |   | Projection: public.inventory_fact_super
 | Execute on: All Nodes
```

**Optimizer-generated annotated query**

The following annotated query returns the same results as the input query shown earlier. As with all optimizer-generated annotated queries, you can execute this query directly in vsq1, either as written or with modifications. For example, you can control the outer query's output by modifying how its predicate evaluates the flag subQ_1."false".
Restrictions

Directed queries support a wide range of queries; however, a number of exceptions apply. Vertica handles all exceptions through optimizer-generated warnings. The sections below divide these restrictions into several categories.

Tables and Projections

The following restrictions apply:

- Optimizer-generated directed queries do not support queries that reference system tables or Data Collector tables. One exception applies: explicit and implicit references to V_CATALOG.DUAL.
- Optimizer-generated directed queries do not support queries that include tables with access policies.
- Directed queries do not support tables without projections.

Functions

Queries are not supported that include the following functions:

- Vertica meta-functions
- Pattern-matching functions
- GROUPING_ID with no arguments

Operators and Clauses

Queries are not supported that include the following:
• WITH clauses when materialization is enabled.
• Queries that include date/time literals that reference the current time, such as NOW or YESTERDAY.

Data Types

Queries are not supported that include GEOMETRY data types.

Vertica Database Locks

When multiple users concurrently access the same database information, data manipulation can cause conflicts and threaten data integrity. Conflicts occur because some transactions block other operations until the transaction completes. Because transactions committed at the same time should produce consistent results, Vertica uses locks to maintain data concurrency and consistency. Vertica automatically controls locking by limiting the actions a user can take on an object, depending on the state of that object.

Vertica uses object locks and system locks. Object locks are used on objects, such as tables and projections. System locks include global catalog locks, local catalog locks, and elastic cluster locks. Vertica supports a full range of standard SQL lock modes, such as shared (S) and exclusive (X).

For related information about lock usage in different transaction isolation levels, see READ COMMITTED Isolation and SERIALIZABLE Isolation.

Lock Modes

Vertica has different lock modes that determine how a lock acts on an object. Each lock mode has a lock compatibility and lock strength that reflect how it interacts with other locks in the same environment.

<table>
<thead>
<tr>
<th>Lock Mode</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>S - Shared</td>
<td>Use a Shared lock for SELECT queries that run at the serialized transaction isolation level. This allows queries to run concurrently, but the S lock creates the effect that transactions are running in serial order. The S lock ensures</td>
</tr>
</tbody>
</table>
that one transaction does not affect another transaction until one transaction completes and its S lock is released. Select operations in READ COMMITTED transaction mode do not require S table locks. See Transactions in Vertica Concepts for more information.

<table>
<thead>
<tr>
<th>Mode</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I - Insert</td>
<td>Vertica requires an Insert lock to insert data into a table. Multiple transactions can lock an object in Insert mode simultaneously, enabling multiple inserts and bulk loads to occur at the same time. This behavior is critical for parallel loads and high ingestion rates.</td>
</tr>
<tr>
<td>SI - Shared Insert</td>
<td>Vertica requires a Shared Insert lock when both a read and an insert occur in a transaction. Shared Insert mode prohibits delete/update operations. An SI lock also results from lock promotion.</td>
</tr>
<tr>
<td>X - Exclusive</td>
<td>Vertica uses Exclusive locks when performing deletes and updates. Only mergeout and moveout operations (U locks) can run concurrently on objects with X locks.</td>
</tr>
<tr>
<td>T - Tuple Mover</td>
<td>The Tuple Mover uses T locks for operations on delete vectors. Tuple Mover operations upgrade the table lock mode from U to T when work on delete vectors starts so that no other updates or deletes can happen concurrently.</td>
</tr>
<tr>
<td>U - Usage</td>
<td>Vertica uses Usage locks for moveout and mergeout Tuple Mover operations. These Tuple Mover operations run automatically in the background, therefore, most other operations (except those requiring an O lock) can run when the object is locked in U mode.</td>
</tr>
<tr>
<td>O - Owner</td>
<td>An O lock is the strongest Vertica lock mode. An object acquires an Owner lock when it undergoes changes in both data and structure. Such changes can occur in some DDL operations, such as DROP_PARTITION, TRUNCATE TABLE, and ADD COLUMN. When an object is locked in O mode, it cannot be locked simultaneously by another transaction in any mode.</td>
</tr>
<tr>
<td>IV - Insert-Validate</td>
<td>An Insert Validate lock is needed for insert operations where the system performs constraint validation for enabled PRIMARY or UNIQUE key constraints.</td>
</tr>
</tbody>
</table>
**Lock Compatibility**

Lock compatibility refers to having two locks in effect on the same object at the same time.

**Lock Compatibility Matrix**

This matrix shows which locks can be used on the same object simultaneously.

When two lock modes intersect in a Yes cell, those modes are compatible. If two requested modes intersect in a No cell, the second request is not granted until the first request releases its lock.

<table>
<thead>
<tr>
<th>Requested Mode</th>
<th>Granted Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>S</td>
</tr>
<tr>
<td>S</td>
<td>Yes</td>
</tr>
<tr>
<td>I</td>
<td>No</td>
</tr>
<tr>
<td>IV</td>
<td>No</td>
</tr>
<tr>
<td>SI</td>
<td>No</td>
</tr>
<tr>
<td>X</td>
<td>No</td>
</tr>
<tr>
<td>T</td>
<td>Yes</td>
</tr>
<tr>
<td>U</td>
<td>Yes</td>
</tr>
<tr>
<td>O</td>
<td>No</td>
</tr>
</tbody>
</table>

**Lock Upgrade Matrix**

This matrix shows how your object lock responds to an INSERT request.
If an object has an S lock and you want to do an INSERT, your transaction requests an SI lock. However, if an object has an S lock and you want to perform an operation that requires an S lock, no lock request is issued.

<table>
<thead>
<tr>
<th>Requested Mode</th>
<th>Granted Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>S</td>
<td>S</td>
</tr>
<tr>
<td>I</td>
<td>SI</td>
</tr>
<tr>
<td>IV</td>
<td>SI</td>
</tr>
<tr>
<td>SI</td>
<td>SI</td>
</tr>
<tr>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>T</td>
<td>S</td>
</tr>
<tr>
<td>U</td>
<td>S</td>
</tr>
<tr>
<td>O</td>
<td>O</td>
</tr>
</tbody>
</table>

**Lock Strength**

Lock strength refers to the ability of a lock mode to interact with another lock mode. O locks are strongest and are incompatible with all other locks. Conversely, U locks are weakest and can run concurrently with all other locks except an O lock.

This figure depicts lock mode strength:
Lock Example

In this example, two sessions (A and B) are active and attempting to act on Table T1. At the beginning of the example, table T1 has one column (C1) and no rows.

The steps here represent a possible series of transactions from sessions A and B:

1. Transactions in both sessions acquire S locks to read from Table T1.
2. Session B releases its S lock with the COMMIT statement.
3. Session A can upgrade to an SI lock and insert into T1 since Session B released its S lock.
4. Session A releases its SI lock with a COMMIT statement.
5. Both sessions can acquire S locks because Session A released its SI lock.
6. Session A can’t acquire an SI lock because Session B has not released its S lock. SI locks are incompatible with S locks.
7. Session B releases its S lock with the COMMIT statement.
8. Session A can now upgrade to an SI lock and insert into T1.
9. Session B attempts to delete a row from T1 but can’t acquire an X lock because Session A has not released its SI lock. SI locks are incompatible with X locks.
10. Session A continues to insert into T1.
11. Session A releases its SI lock.
12. Session B can now acquire an X lock and perform the delete.

This figure illustrates the previous steps:
<table>
<thead>
<tr>
<th>Session A Transactions</th>
<th>Session B Transactions</th>
<th>State of Table T1</th>
</tr>
</thead>
<tbody>
<tr>
<td>SELECT C1 FROM T1;</td>
<td>SELECT C1 FROM T1;</td>
<td></td>
</tr>
<tr>
<td>C1</td>
<td>C1</td>
<td></td>
</tr>
<tr>
<td>--</td>
<td>--</td>
<td></td>
</tr>
<tr>
<td>(0 rows)</td>
<td>(0 rows)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>COMMIT;</td>
<td></td>
</tr>
<tr>
<td>INSERT INTO T1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>(C1) VALUES (1);</td>
<td></td>
<td></td>
</tr>
<tr>
<td>OUTPUT</td>
<td></td>
<td></td>
</tr>
<tr>
<td>--</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>(1 row)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>COMMIT;</td>
<td></td>
<td></td>
</tr>
<tr>
<td>SELECT C1 FROM T1;</td>
<td>SELECT C1 FROM T1;</td>
<td></td>
</tr>
<tr>
<td>C1</td>
<td>C1</td>
<td></td>
</tr>
<tr>
<td>--</td>
<td>--</td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>(1 rows)</td>
<td>(1 rows)</td>
<td></td>
</tr>
<tr>
<td>INSERT INTO T1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>(C1) VALUES (2);</td>
<td></td>
<td></td>
</tr>
<tr>
<td>OUTPUT</td>
<td></td>
<td></td>
</tr>
<tr>
<td>--</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>(1 row)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>COMMIT;</td>
<td></td>
<td></td>
</tr>
<tr>
<td>OUTPUT</td>
<td></td>
<td></td>
</tr>
<tr>
<td>--</td>
<td></td>
<td></td>
</tr>
<tr>
<td>----------------------</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>(1 row)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>DELETE FROM T1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>WHERE C1&gt;1;</td>
<td></td>
<td></td>
</tr>
<tr>
<td>INSERT INTO T1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>(C1) VALUES (3);</td>
<td></td>
<td></td>
</tr>
<tr>
<td>OUTPUT</td>
<td></td>
<td></td>
</tr>
<tr>
<td>--</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>(2 rows)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>C1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>--</td>
<td></td>
<td></td>
</tr>
<tr>
<td>(0 rows)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
See Also:

Vertica Database Locks
Lock Modes

Troubleshooting Locks

The LOCKS and LOCK_USAGE system tables can help identify problems you may encounter with Vertica database locks.

This example shows one row from the LOCKS system table. From this table you can see what types of locks are active on specific objects and nodes.

```
=> SELECT node_names, object_name, lock_mode, lock_scope FROM LOCKS;
+---------------------------------+---------------------------------+--------+------------+
| node_names          | object_name          | lock_mode | lock_scope |
| v_vmart_node0001    | Table:public.customer_dimension | X       | TRANSACTION |
```

This example shows two rows from the LOCKS_USAGE system table. You can also use this table to see what locks are in use on specific objects and nodes.

```
=> SELECT node_name, object_name, mode FROM LOCK_USAGE;
+-----------------+-----------------+-----+
| node_name       | object_name     | mode|
| v_vmart_node0001| Cluster Topology| S   |
| v_vmart_node0001| Global Catalog  | X   |
```

Using Text Search

Text search allows you to quickly search the contents of a single CHAR, VARCHAR, LONG VARCHAR, VARBINARY, or LONG VARBINARY field within a table to locate a specific keyword.
You can use this feature on columns that are queried repeatedly regarding their contents. After you create the text index, DML operations become slightly slower on the source table. This performance change results from syncing the text index and source table. Any time an operation is performed on the source table, the text index updates in the background. Regular queries on the source table are not affected.

The text index contains all of the words from the source table's text field and any other additional columns you included during index creation. Additional columns are not indexed—their values are just passed through to the text index. The text index is like any other Vertica table, except it is linked to the source table internally.

First, create a text index on the table you plan to search. Then, after you have indexed your table, run a query against the text index for a specific keyword. This query returns a doc_id for each instance of the keyword. After querying the text index, joining the text index back to the source table should give a significant performance improvement over directly querying the source table about the contents of its text field.

**Important:**
Do not alter the contents or definitions of the text index. If you alter the contents or definitions of the text index, the results do not appropriately match the source table.

### Creating a Text Index

In the following example, you perform a text search using a source table called t_log. This source table has two columns:

- One column containing the table's primary key
- Another column containing log file information

You must associate a projection with the source table. Use a projection that is sorted by the primary key and either segmented by hash(id) or unsegmented. You can define this projection on the source table, along with any other existing projections.

Create a text index on the table for which you want to perform a text search.

```sql
=> CREATE TEXT INDEX text_index ON t_log (id, text);
```

The text index contains two columns:
• doc_id uses the unique identifier from the source table.
• token is populated with text strings from the designated column from the source table. The word column results from tokenizing and stemming the words found in the text column.

If your table is partitioned then your text index also contains a third column named partition.

=> SELECT * FROM text_index;

<table>
<thead>
<tr>
<th>token</th>
<th>doc_id</th>
<th>partition</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;info&gt;</td>
<td>6</td>
<td>2014</td>
</tr>
<tr>
<td>&lt;warning&gt;</td>
<td>2</td>
<td>2014</td>
</tr>
<tr>
<td>&lt;warning&gt;</td>
<td>3</td>
<td>2014</td>
</tr>
<tr>
<td>&lt;warning&gt;</td>
<td>4</td>
<td>2014</td>
</tr>
<tr>
<td>&lt;warning&gt;</td>
<td>5</td>
<td>2014</td>
</tr>
<tr>
<td>database</td>
<td>6</td>
<td>2014</td>
</tr>
<tr>
<td>execute:</td>
<td>6</td>
<td>2014</td>
</tr>
<tr>
<td>object</td>
<td>4</td>
<td>2014</td>
</tr>
<tr>
<td>object</td>
<td>5</td>
<td>2014</td>
</tr>
<tr>
<td>[catalog]</td>
<td>4</td>
<td>2014</td>
</tr>
<tr>
<td>[catalog]</td>
<td>5</td>
<td>2014</td>
</tr>
</tbody>
</table>

You create a text index on a source table only once. In the future, you do not have to re-create the text index each time the source table is updated or changed.

Your text index stays synchronized to the contents of the source table through any operation that is run on the source table. These operations include, but are not limited to:

• COPY
• INSERT
• UPDATE
• DELETE
• DROP PARTITION
• MOVE_PARTITIONS_TO_TABLE

When you move or swap partitions in a source table that is indexed, verify that the destination table already exists and is indexed in the same way.

**Creating a Text Index on a Flex Table**

In the following example, you create a text index on a flex table. The example assumes that you have created a flex table called mountains. See Getting Started in Using Flex Tables to create the flex table used in this example.
Before you can create a text index on your flex table, add a primary key constraint to the flex table.

```sql
=> ALTER TABLE mountains ADD PRIMARY KEY (_identity_);
```

Create a text index on the table for which you want to perform a text search. Tokenize the __raw__ column with the FlexTokenizer and specify the data type as LONG VARBINARY. It is important to use the FlexTokenizer when creating text indices on flex tables because the data type of the __raw__ column differs from the default StringTokenizer.

```sql
=> CREATE TEXT INDEX flex_text_index ON mountains(_identity_, __raw__) TOKENIZER public.FlexTokenizer(long varbinary);
```

The text index contains two columns:

- **doc_id** uses the unique identifier from the source table.
- **token** is populated with text strings from the designated column from the source table. The word column results from tokenizing and stemming the words found in the text column.

If your table is partitioned then your text index also contains a third column named *partition*.

```sql
=> SELECT * FROM flex_text_index;
```

```
token  | doc_id  
-------|---------
50.6   | 5       
Mt     | 5       
Washington | 5     
mountain    | 5     
12.2   | 3       
15.4   | 2       
17000  | 3       
29029  | 2       
Denali | 3       
Helen  | 2       
Mt     | 2       
St     | 2       
mountain | 3     
volcano| 2       
29029  | 1       
34.1   | 1       
Everest| 1       
mountain| 1     
14000  | 4       
Kilimanjaro | 4     
mountain| 4     
(21 rows)
```

You create a text index on a source table only once. In the future, you do not have to re-create the text index each time the source table is updated or changed.
Your text index stays synchronized to the contents of the source table through any operation that is run on the source table. These operations include, but are not limited to:

- COPY
- INSERT
- UPDATE
- DELETE
- DROP PARTITION
- MOVE_PARTITIONS_TO_TABLE

When you move or swap partitions in a source table that is indexed, verify that the destination table already exists and is indexed in the same way.

**Searching a Text Index**

After you create a text index, write a query to run against the index to search for a specific keyword.

In the following example, you use a WHERE clause to search for the keyword `<WARNING>` in the text index. The WHERE clause should use the stemmer you used to create the text index. When you use the STEMMER keyword, it stems the keyword to match the keywords in your text index. If you did not use the STEMMER keyword, then the default stemmer is v_txtindex.StemmerCaseInsensitive. If you used STEMMER NONE, then you can omit STEMMER keyword from the WHERE clause.

```
=> SELECT * FROM text_index WHERE token = v_txtindex.StemmerCaseInsensitive('<WARNING>');
  token | doc_id
----------
<warning> | 2
<warning> | 3
<warning> | 4
<warning> | 5
(4 rows)
```

Next, write a query to display the full contents of the source table that match the keyword you searched for in the text index.

```
=> SELECT * FROM t_log WHERE id IN (SELECT doc_id FROM text_index WHERE token = v_txtindex.StemmerCaseInsensitive('<WARNING>'));
  id | date | text
----+-------+-----------------------------------------------
  4 | 2014-06-04 11:00:49.568 unknown:0x7f9207607700 [Catalog] <WARNING> validateDependencies: Object 45035968
  5 | 2014-06-04 11:00:49.568 unknown:0x7f9207607700 [Catalog] <WARNING> validateDependencies: Object 45030
  2 | 2013-06-04 11:00:49.568 unknown:0x7f9207607700 [Catalog] <WARNING> validateDependencies:
```
Use the doc_id to find the exact location of the keyword in the source table. The doc_id matches the unique identifier from the source table. This matching allows you to quickly find the instance of the keyword in your table.

**Performing a Case-Sensitive and Case-Insensitive Text Search Query**

Your text index is optimized to match all instances of words depending upon your stemmer. By default, the case insensitive stemmer is applied to all text indices that do not specify a stemmer. Therefore, if the queries you plan to write against your text index are case sensitive, then Vertica recommends you use a case sensitive stemmer to build your text index.

The following examples show queries that match case-sensitive and case-insensitive words that you can use when performing a text search.

This query finds case-insensitive records in a case insensitive text index:

```sql
=> SELECT * FROM t_log WHERE id IN (SELECT doc_id FROM text_index WHERE token = v_txtindex.StemmerCaseInsensitive('warning'));
```

This query finds case-sensitive records in a case sensitive text index:

```sql
=> SELECT * FROM t_log_case_sensitive WHERE id IN (SELECT doc_id FROM text_index WHERE token = v_txtindex.StemmerCaseSensitive('Warning'));
```

**Including and Excluding Keywords in a Text Search Query**

Your text index also allows you to perform more detailed queries to find multiple keywords or omit results with other keywords. The following example shows a more detailed query that you can use when performing a text search.

In this example, t_log is the source table, and text_index is the text index. The query finds records that either contain:
• Both the words '<WARNING>' and 'validate'
• Only the word '[Log]' and does not contain 'validateDependencies'

```
SELECT * FROM t_log where ( id IN (SELECT doc_id FROM text_index WHERE token = v_txtindex.StemmerCaseSensitive('<WARNING>'))
AND ( id IN (SELECT doc_id FROM text_index WHERE token = v_txtindex.StemmerCaseSensitive('validate'))
OR id IN (SELECT doc_id FROM text_index WHERE token = v_txtindex.StemmerCaseSensitive('[Log]')))
AND NOT (id IN (SELECT doc_id FROM text_index WHERE token = v_txtindex.StemmerCaseSensitive('validateDependencies'))));
```

This query returns the following results:

<table>
<thead>
<tr>
<th>id</th>
<th>date</th>
<th>text</th>
</tr>
</thead>
<tbody>
<tr>
<td>11</td>
<td>2014-05-04</td>
<td>11:00:49.568 unknown:0x7f9207607702 [Log] &lt;WARNING&gt; validate: Object 4503 via fld num_all_roles</td>
</tr>
<tr>
<td>13</td>
<td>2014-05-04</td>
<td>11:00:49.568 unknown:0x7f9207607706 [Log] &lt;WARNING&gt; validate: Object 45035 refers to root_i3</td>
</tr>
<tr>
<td>14</td>
<td>2014-05-04</td>
<td>11:00:49.568 unknown:0x7f9207607708 [Log] &lt;WARNING&gt; validate: Object 4503 refers to int_2</td>
</tr>
<tr>
<td>17</td>
<td>2014-05-04</td>
<td>11:00:49.568 unknown:0x7f9207607700 [Txn] &lt;WARNING&gt; Begin validate Txn: fff0ed17 catalog editor</td>
</tr>
</tbody>
</table>

## Dropping a Text Index

Dropping a text index removes the specified text index from the database.

You can drop a text index when:

• It is no longer queried frequently.
• An administrative task needs to be performed on the source table and requires the text index to be dropped.

Dropping the text index does not drop the source table associated with the text index. However, if you drop the source table associated with a text index, then that text index is also dropped. Vertica considers the text index a dependent object.

The following example illustrates how to drop a text index named text_index:

```
=> DROP TEXT INDEX text_index;
DROP INDEX
```
Stemmers and Tokenizers

Vertica provides default stemmers and tokenizers. You can also create your own custom stemmers and tokenizers. The following topics explain the default stemmers and tokenizers, and the requirements for creating custom stemmers and tokenizers in Vertica.

- Vertica Stemmers
- Vertica Tokenizers
- Configuring a Tokenizer
- Requirements for Custom Stemmers and Tokenizers

Vertica Stemmers

Vertica stemmers use the Porter stemming algorithm to find words derived from the same base/root word. For example, if you perform a search on a text index for the keyword database, you might also want to get results containing the word databases.

To achieve this type of matching, Vertica stores words in their stemmed form when using any of the v_txtindex stemmers.

The Vertica Analytics Platform provides the following stemmers:

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_txtindex.Stemmer(long varchar)</td>
<td>Not sensitive to case; outputs lowercase words. Stems strings from a Vertica table.</td>
</tr>
<tr>
<td></td>
<td>Alias of StemmerCaseInsensitive.</td>
</tr>
<tr>
<td>v_txtindex.StemmerCaseSensitive(long varchar)</td>
<td>Sensitive to case. Stems strings from a Vertica table.</td>
</tr>
<tr>
<td>v_txtindex.StemmerCaseInsensitive (long varchar)</td>
<td>Default stemmer used if no stemmer is specified when creating a text index.</td>
</tr>
<tr>
<td></td>
<td>Not sensitive to case; outputs lowercase words. Stems strings from a Vertica table.</td>
</tr>
<tr>
<td>v_txtindex.caseInsensitiveNoStemming</td>
<td>Not sensitive to case; outputs lowercase words. Does not use the Porter Stemming algorithm.</td>
</tr>
</tbody>
</table>
### Examples

The following examples show how to use a stemmer when creating a text index.

**Create a text index using the StemmerCaseInsensitive stemmer:**

```sql
=> CREATE TEXT INDEX idx_100 ON top_100 (id, feedback) STEMMER v_txtindex.StemmerCaseInsensitive(long varchar) TOKENIZER v_txtindex.StringTokenizer (long varchar);
```

**Create a text index using the StemmerCaseSensitive stemmer:**

```sql
=> CREATE TEXT INDEX idx_unstruc ON unstruc_data (_identity_, _raw_) STEMMER v_txtindex.StemmerCaseSensitive(long varchar) TOKENIZER public.FlexTokenizer(long varbinary);
```

**Create a text index without using a stemmer:**

```sql
=> CREATE TEXT INDEX idx_logs FROM sys_logs ON (id, message) STEMMER NONE TOKENIZER v_txtindex.StringTokenizer(long varchar);
```

### Vertica Tokenizers

A tokenizer does the following:

- Receives a stream of characters.
- Breaks the stream into individual tokens that usually correspond to individual words.
- Returns a stream of tokens.

### Preconfigured Tokenizers

The Vertica Analytics Platform provides the following preconfigured tokenizers:
<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>public.FlexTokenizer (LONG VARBINARY)</td>
<td>Splits the values in your flex table by white space.</td>
</tr>
<tr>
<td>v_txtindex.StringTokenizer (LONG VARCHAR)</td>
<td>Splits the string into words by splitting on white space.</td>
</tr>
<tr>
<td>v_txtindex.StringTokenizerDelim (string VARCHAR, 'delimiter' CHAR(1))</td>
<td>Splits a string into tokens using the specified delimiter character.</td>
</tr>
<tr>
<td>v_txtindex.AdvancedLogTokenizer</td>
<td>Uses the default parameters for all tokenizer parameters. For more information, see Advanced Log Tokenizer.</td>
</tr>
<tr>
<td>v_txtindex.BasicLogTokenizer</td>
<td>Uses the default values for all tokenizer parameters except minorseparator, which is set to an empty list. For more information, see Basic Log Tokenizer.</td>
</tr>
<tr>
<td>v_txtindex.WhitespaceLogTokenizer</td>
<td>Uses default values for tokenizer parameters, except for major separators, which uses E' \t \n \f \r '; and minorseparator, which uses an empty list. For more information, see Whitespace Log Tokenizer.</td>
</tr>
</tbody>
</table>

Vertica also provides the following tokenizer, which is not preconfigured:

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_txtindex.ICUTokenizer</td>
<td>Supports multiple languages. Tokenizes based on the conventions of the language you set in the locale parameter. For more information, see ICU Tokenizer.</td>
</tr>
</tbody>
</table>

**Examples**

The following examples show how you can use a preconfigured tokenizer when creating a text index.

Use the StringTokenizer to create an index from the top_100:

```sql
=> CREATE TEXT INDEX idx_100 FROM top_100 on (id, feedback)
    TOKENIZER v_txtindex.StringTokenizer(long varchar)
    STEMMER v_txtindex.StemmerCaseInsensitive(long varchar);
```
Use the FlexTokenizer to create an index from unstructured data:

```sql
=> CREATE TEXT INDEX idx_unstruc FROM unstruc_data on (__identity__, __raw__)
   TOKENIZER public.FlexTokenizer(long varbinary)
   STEMMER v_txtindex.StemmerCaseSensitive(long varchar);
```

Use the StringTokenizerDelim to split a string at the specified delimiter:

```sql
=> CREATE TABLE string_table (word VARCHAR(100), delim VARCHAR);
CREATE TABLE
=> COPY string_table FROM STDIN DELIMITER ',';
Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.
>
>> SingleWord,dd
>> Break On Spaces,' '
>> Break:On:Colons,: 
>> 
=> SELECT * FROM string_table;

<table>
<thead>
<tr>
<th>word</th>
<th>delim</th>
</tr>
</thead>
<tbody>
<tr>
<td>SingleWord</td>
<td>dd</td>
</tr>
<tr>
<td>Break On Spaces</td>
<td></td>
</tr>
<tr>
<td>Break:On:Colons</td>
<td>:</td>
</tr>
</tbody>
</table>
(3 rows)

=> SELECT v_txtindex.StringTokenizerDelim(word,delim) OVER () FROM string_table;

<table>
<thead>
<tr>
<th>words</th>
</tr>
</thead>
<tbody>
<tr>
<td>Break</td>
</tr>
<tr>
<td>On</td>
</tr>
<tr>
<td>Colons</td>
</tr>
<tr>
<td>SingleWord</td>
</tr>
<tr>
<td>Break</td>
</tr>
<tr>
<td>On</td>
</tr>
<tr>
<td>Spaces</td>
</tr>
</tbody>
</table>
(7 rows)

=> SELECT v_txtindex.StringTokenizerDelim(word,delim) OVER (PARTITION BY word), word as input FROM string_table;

<table>
<thead>
<tr>
<th>words</th>
<th>input</th>
</tr>
</thead>
<tbody>
<tr>
<td>Break</td>
<td>Break:On:Colons</td>
</tr>
<tr>
<td>On</td>
<td>Break:On:Colons</td>
</tr>
<tr>
<td>Colons</td>
<td>Break:On:Colons</td>
</tr>
<tr>
<td>SingleWord</td>
<td>SingleWord</td>
</tr>
<tr>
<td>Break</td>
<td>Break On Spaces</td>
</tr>
<tr>
<td>On</td>
<td>Break On Spaces</td>
</tr>
<tr>
<td>Spaces</td>
<td>Break On Spaces</td>
</tr>
</tbody>
</table>
(7 rows)
Advanced Log Tokenizer

Returns tokens that can include minor separators. You can use this tokenizer in situations when your tokens are separated by whitespace or various punctuation. The advanced log tokenizer offers more granularity than the basic log tokenizer in defining separators through the addition of minor separators. This approach is frequently appropriate for analyzing log files.

Important:
If you create a database with no tables and the k-safety has increased, you must rebalance your data using REBALANCE_CLUSTER before using a Vertica tokenizer.

Parameters

<table>
<thead>
<tr>
<th>Parameter Name</th>
<th>Parameter Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>stopwordscaseinsensitive</td>
<td>''</td>
</tr>
<tr>
<td>minorseparators</td>
<td>E'/:=@.-#$%^_</td>
</tr>
<tr>
<td>majorseparators</td>
<td>E' []&lt;&gt;{}</td>
</tr>
<tr>
<td>minLength</td>
<td>'2'</td>
</tr>
<tr>
<td>maxLength</td>
<td>'128'</td>
</tr>
<tr>
<td>used</td>
<td>'True'</td>
</tr>
</tbody>
</table>

Examples

The following example shows how you can create a text index, from the table foo, using the Advanced Log Tokenizer without a stemmer.

```sql
=> CREATE TABLE foo (id INT PRIMARY KEY NOT NULL,text VARCHAR(250));
=> COPY foo FROM STDIN;
End with a backslash and a period on a line by itself.
=> 1|2014-05-10 00:00:05.700433 %ASA-6-302013: Built outbound TCP connection 9986454 for outside:101.123.123.111/443 (101.123.123.111/443)
=> 
=> CREATE PROJECTION foo_projection AS SELECT * FROM foo ORDER BY id
```
Basic Log Tokenizer

Returns tokens that exclude specified minor separators. You can use this tokenizer in situations when your tokens are separated by whitespace or various punctuation. This approach is frequently appropriate for analyzing log files.

**Important:**
If you create a database with no tables and the k-safety has increased, you must rebalance your data using `REBALANCE_CLUSTER` before using a Vertica tokenizer.

### Parameters

<table>
<thead>
<tr>
<th>Parameter Name</th>
<th>Parameter Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>stopwordscaseinsensitive</td>
<td>' '</td>
</tr>
</tbody>
</table>
### Examples

The following example shows how you can create a text index, from the table foo, using the Basic Log Tokenizer without a stemmer.

```sql
=> CREATE TABLE foo (id INT PRIMARY KEY NOT NULL, text VARCHAR(250));
=> COPY foo FROM STDIN;
End with a backslash and a period on a line by itself.
=> 1|2014-05-10 00:00:05.700433 |ASA-6-302013: Built outbound TCP connection 9986454 for outside:101.123.123.111/443
=> \
=> CREATE PROJECTION foo_projection AS SELECT * FROM foo ORDER BY id SEGMENTED BY HASH(id) ALL NODES KSAFE;
=> CREATE TEXT INDEX indexfoo_BasicLogTokenizer ON foo (id, text) TOKENIZER v_txtindex.BasicLogTokenizer(LONG VARCHAR) STEammer NONE;
=> SELECT * FROM indexfoo_BasicLogTokenizer;
<table>
<thead>
<tr>
<th>token</th>
<th>doc_id</th>
</tr>
</thead>
<tbody>
<tr>
<td>ASA-6-302013</td>
<td>1</td>
</tr>
<tr>
<td>00:00:05.700433</td>
<td>1</td>
</tr>
<tr>
<td>101.123.123.111/443</td>
<td>1</td>
</tr>
<tr>
<td>2014-05-10</td>
<td>1</td>
</tr>
<tr>
<td>9986454</td>
<td>1</td>
</tr>
<tr>
<td>Built TCP connection for outbound outside:101.123.123.111/443</td>
<td>1</td>
</tr>
</tbody>
</table>
(11 rows)
```

### Whitespace Log Tokenizer

Returns only tokens surrounded by whitespace. You can use this tokenizer in situations where you want to the tokens in your source document to be separated by whitespace.
characters only. This approach lets you retain the ability to set stop words and token length limits.

**Important:**
If you create a database with no tables and the k-safety has increased, you must rebalance your data using `REBALANCE_CLUSTER` before using a Vertica tokenizer.

**Parameters**

<table>
<thead>
<tr>
<th>Parameter Name</th>
<th>Parameter Value</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>stopwordscaseinsensitive</code></td>
<td>''</td>
</tr>
<tr>
<td><code>minorseparators</code></td>
<td>''</td>
</tr>
</tbody>
</table>
| `majorseparators`               | E'	
\n\f\r'          |
| `minLength`                     | '2'             |
| `maxLength`                     | '128'           |
| `used`                          | 'True'          |

**Examples**

The following example shows how you can create a text index, from the table `foo`, using the Whitespace Log Tokenizer without a stemmer.

```sql
=> CREATE TABLE foo (id INT PRIMARY KEY NOT NULL, text VARCHAR(250));
=> COPY foo FROM STDIN;
End with a backslash and a period on a line by itself.
=> 1|2014-05-10 00:00:05.700433 %ASA-6-302013: Built outbound TCP connection 998 6454 for outside:101.123.123.111/443 (101.123.123.111/443)
=> \
=> CREATE PROJECTION foo_projection AS SELECT * FROM foo ORDER BY id
    SEGMENTED BY HASH(id) ALL NODES KSAFE;
=> CREATE TEXT INDEX indexfoo_WhitespaceLogTokenizer ON foo (id, text)
    TOKENIZER v_txtindex.WhitespaceLogTokenizer(LONG VARCHAR) STEMMER NONE;
=> SELECT * FROM indexfoo_WhitespaceLogTokenizer;
```

```
token | doc_id
-------|-------
%ASA-6-302013: | 1
(101.123.123.111/443) | 1
00:00:05.700433 | 1
2014-05-10 | 1
```
ICU Tokenizer

Supports multiple languages. You can use this tokenizer to identify word boundaries in languages other than English, including Asian languages that are not separated by whitespace.

The ICU Tokenizer is not pre-configured. You configure the tokenizer by first creating a user-defined transform Function (UDTF). Then set the parameter, locale, to identify the language to tokenizer.

Important:
If you create a database with no tables and the k-safety has increased, you must rebalance your data using REBALANCE_CLUSTER before using a Vertica tokenizer.

Parameters

<table>
<thead>
<tr>
<th>Parameter Name</th>
<th>Parameter Value</th>
</tr>
</thead>
</table>
| locale         | Uses the POSIX naming convention: language[_COUNTRY]  
Identify the language using its ISO-639 code, and the country using its ISO-3166 code. For example, the parameter value for simplified Chinese is zh_CN, and the value for Spanish is es_ES.  
The default value is English if you do not specify a locale. |
Example

The following example steps show how you can configure the ICU Tokenizer for simplified Chinese, then create a text index from the table foo, which contains Chinese characters.

For more on how to configure tokenizers, see Configuring a Tokenizer.

1. Create the tokenizer using a UDTF. The example tokenizer is named ICUChineseTokenizer.

```
VMart=> CREATE OR REPLACE TRANSFORM FUNCTION v_txtindex.ICUChineseTokenizer AS LANGUAGE 'C++' NAME 'ICUTokenizerFactory' LIBRARY v_txtindex.logSearchLib NOT FENCED;
```

2. Get the procedure ID of the tokenizer.

```
VMart=> SELECT proc_oid from vs_procedures where procedure_name = 'ICUChineseTokenizer';

<table>
<thead>
<tr>
<th>proc_oid</th>
</tr>
</thead>
<tbody>
<tr>
<td>45035996280452894</td>
</tr>
</tbody>
</table>
``` (1 row)

3. Set the parameter, locale, to simplified Chinese. Identify the tokenizer using its procedure ID.

```
VMart=> SELECT v_txtindex.SET_TOKENIZER_PARAMETER('locale','zh_CN' using parameters proc_oid='45035996280452894');

<table>
<thead>
<tr>
<th>t</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
</tr>
</tbody>
</table>
``` (1 row)

4. Lock the tokenizer.

```
VMart=> SELECT v_txtindex.SET_TOKENIZER_PARAMETER('used','true' using parameters proc_oid='45035996273762696');

<table>
<thead>
<tr>
<th>t</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
</tr>
</tbody>
</table>
``` (1 row)

5. Create an example table, foo, containing simplified Chinese text to index.

```
VMart=> CREATE TABLE foo(doc_id integer primary key not null,text varchar(250));
CREATE TABLE
VMart=> INSERT INTO foo values(1, u8'\4E2D\534E\4EBA\6C11\5171\548C\56FD');
```

6. Create an index, index_example, on the table foo. The example creates the index without a stemmer; Vertica stemmers work only on English text. Using a stemmer for English on non-English text can cause incorrect tokenization.

```sql
VMart=> CREATE TEXT INDEX index_example ON foo (doc_id, text) TOKENIZER v_txtindex.ICUChineseTokenizer(long varchar) stemmer none;
CREATE INDEX
```

7. View the new index.

```sql
VMart=> SELECT * FROM index_example ORDER BY token,doc_id;
 token | doc_id
---------+-------
 中华    | 1
 人民    | 1
 共和国  | 1
(3 rows)
```

## Configuring a Tokenizer

You configure a tokenizer by creating a user-defined transform function (UDTF) using one of the two base UDTFs in the v_txtindex.AdvTxtSearchLib library. The library contains two base tokenizers: one for Log Words and one for Ngrams. You can configure each base function with or without positional relevance.

### Tokenizer Base Configuration

You can choose among several different tokenizer base configurations:

<table>
<thead>
<tr>
<th>Type</th>
<th>Position</th>
<th>Without Position</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ngram</td>
<td>logNgramTokenizerPositionFactory</td>
<td>logNgramTokenizerFactory</td>
</tr>
<tr>
<td>Words</td>
<td>logWordITokenizerPositionFactory</td>
<td>logWordITokenizerFactory</td>
</tr>
</tbody>
</table>

Create a logWord tokenizer without positional relevance:
CREATE TRANSFORM FUNCTION v_txtindex.fooTokenizer AS LANGUAGE 'C++' NAME 'logWordITokenizerFactory' LIBRARY v_txtindex.logSearchLib NOT FENCED;

**RetrieveTokenizerproc_oid**

After you create the tokenizer, Vertica writes the name and proc_oid to the system table vs_procedures. You must retrieve the tokenizer’s proc_oid to perform additional configuration.

Enter the following query, substituting your own tokenizer name:

=> SELECT proc_oid FROM vs_procedures WHERE procedure_name = 'fooTokenizer';

**Set Tokenizer Parameters**

Use the tokenizer's proc_oid to configure the tokenizer. See Configuring a Tokenizer for more information about getting the proc_oid of your tokenizer. The following examples show how you can configure each of the tokenizer parameters:

**Configure stop words:**

=> SELECT v_txtindex.SET_TOKENIZER_PARAMETER('stopwordscaseinsensitive','for, the' USING PARAMETERS proc_oid='45035996274128376');

**Configure major separators:**

=> SELECT v_txtindex.SET_TOKENIZER_PARAMETER('majorseparators', E'{}&[]' USING PARAMETERS proc_oid='45035996274128376');

**Configure minor separators:**

=> SELECT v_txtindex.SET_TOKENIZER_PARAMETER('minorseparators', '-,$' USING PARAMETERS proc_oid='45035996274128376');

**Configure minimum length:**

=> SELECT v_txtindex.SET_TOKENIZER_PARAMETER('minlength', '1' USING PARAMETERS proc_oid='45035996274128376');

**Configure maximum length:**

=> SELECT v_txtindex.SET_TOKENIZER_PARAMETER('maxlength', '1' USING PARAMETERS proc_oid='45035996274128376');
Lock Tokenizer Parameters

When you finish configuring the tokenizer, set the parameter, used, to True. After changing this setting, you are no longer able to alter the parameters of the tokenizer. At this point, the tokenizer is ready for you to use to create a text index.

Configure the used parameter:

=> SELECT v_txtindex.SET_TOKENIZER_PARAMETER('used', 'True' USING PARAMETERS proc_oid='45035996274128376');

See Also

SET_TOKENIZER_PARAMETER

View Tokenizer Parameters

After creating a custom tokenizer, you can view the tokenizer's parameter settings in either of two ways:

- Use the GET_TOKENIZER_PARAMETER — View individual tokenizer parameter settings.
- Use the READ_CONFIG_FILE — View all tokenizer parameter settings.

View Individual Tokenizer Parameter Settings

If you need to see an individual parameter setting for a tokenizer, you can use GET_TOKENIZER_PARAMETER to see specific tokenizer parameter settings:
For more information, see \texttt{GET\_TOKENIZER\_PARAMETER}.

\section*{View All Tokenizer Parameter Settings}

If you need to see all of the parameters for a tokenizer, you can use \texttt{READ\_CONFIG\_FILE} to see all of the parameter settings for your tokenizer:

\begin{verbatim}
=> SELECT v_txtindex.READ_CONFIG_FILE( USING PARAMETERS proc_oid='45035996274126984') OVER();

<table>
<thead>
<tr>
<th>config_key</th>
<th>config_value</th>
</tr>
</thead>
<tbody>
<tr>
<td>majorseparators</td>
<td>{}</td>
</tr>
<tr>
<td>minlength</td>
<td>140</td>
</tr>
<tr>
<td>minlength</td>
<td>1</td>
</tr>
<tr>
<td>minorseparators</td>
<td>-,$</td>
</tr>
<tr>
<td>stopwordscaseinsensitive</td>
<td>for, the</td>
</tr>
<tr>
<td>type</td>
<td>1</td>
</tr>
<tr>
<td>used</td>
<td>true</td>
</tr>
</tbody>
</table>

(7 rows)
\end{verbatim}

If the parameter, \texttt{used}, is set to \texttt{False}, then you can only view the parameters that have been applied to the tokenizer.

\begin{verbatim}
Note: Vertica automatically supplies the value for Type, unless you are using an ngram tokenizer, which allows you to set it.
\end{verbatim}

For more information, see \texttt{READ\_CONFIG\_FILE}.

\section*{Delete Tokenizer Config File}

Use the \texttt{DELETE\_TOKENIZER\_CONFIG\_FILE} function to delete a tokenizer configuration file. This function does not delete the User-Defined Transform Function (UDTF). It only deletes the configuration file associated with the UDTF.

Delete the tokenizer configuration file when the parameter, \texttt{used}, is set to \texttt{False}:

\begin{verbatim}
=> SELECT v_txtindex.DELETE_TOKENIZER_CONFIG_FILE(USING PARAMETERS proc_oid='45035996274127086');
\end{verbatim}
Delete the tokenizer configuration file with the parameter, confirm, set to True. This setting forces the configuration file deletion, even if the parameter, used, is also set to True:

```sql
=> SELECT v_txtindex.DELETE_TOKENIZER_CONFIG_FILE(USING PARAMETERS proc_oid='45035996274126984', confirm='true');
```

For more information, see `DELETE_TOKENIZER_CONFIG_FILE`.

### Requirements for Custom Stemmers and Tokenizers

Sometimes, you may want specific tokenization or stemming behavior that differs from what Vertica provides. In such cases, you can to implement your own custom User Defined Extensions (UDx) to replace the stemmer or tokenizer. For more information about building custom UDxs see [Developing User-Defined Extensions (UDx)](https://vertica.com/docs/Analytic/9.3.x/Vertica_Documentation_Administrators_Guide.html#970).

Before implementing a custom stemmer or tokenizer in Vertica verify that the UDx extension meets these requirements.

**Note:**
Custom tokenizers can return multi-column text indices.

### Vertica Stemmer Requirements

Comply with these requirements when you create custom stemmers:

- Must be a User Defined Scalar Function (UDSF) or a SQL Function
- Can be written in C++, Java, or R
- Volatility set to stable or immutable

**Supported Data Input Types:**

- Varchar
- Long varchar

**Supported Data Output Types:**

- Varchar
- Long varchar

### Vertica Tokenizer Requirements

To create custom tokenizers, follow these requirements:
- Must be a User Defined Transform Function (UDTF)
- Can be written in C++, Java, or R
- Input type must match the type of the input text

**Supported Data Input Types:**
- Char
- Varchar
- Long varchar
- Varbinary
- Long varbinary

**Supported Data Output Types:**
- Varchar
- Long varchar

## Bulk-Loading Data

This section describes different methods to bulk-load data into a Vertica database using the `COPY` statement. In its simplest form, `COPY` copies data from a source to a file, as follows:

```
COPY target-table FROM data-source
```

Source data can be a data stream or a file path. You can specify many details about a data load, including:

- Data format and compression
- Which built-in parser to use, or which user-defined source, filters, or parser to use
- How to distribute the data load among database nodes
- How to transform data during loading
- What to do with data that could not be loaded

## Checking Data Format Before or After Loading

Vertica supports loading data files in the Unicode UTF-8 format. You can load ASCII data, which is UTF-8 compatible. Character sets like ISO 8859-1 (Latin1) are incompatible with UTF-8 and are not supported.

Before loading data from text files, you can use several Linux tools to ensure that your data is in UTF-8 format. The `file` command reports the encoding of any text files. For example:
The `file` command could indicate ASCII TEXT even though the file contains multibyte characters.

To check for multibyte characters in an ASCII file, use the `wc` command. For example:

```
$ wc Date_Dimension.tbl
 1828 5484 221822 Date_Dimension.tbl
```

If the `wc` command returns an error such as `Invalid` or `incomplete multibyte or wide character`, the data file is using an incompatible character set.

This example describes files that are not UTF-8 data files. Two text files have filenames starting with the string `data`. To check their format, use the `file` command as follows:

```
$ file data*
  data1.txt: Little-endian UTF-16 Unicode text
  data2.txt: ISO-8859 text
```

The results indicate that neither of the files is in UTF-8 format.

## Converting Files Before Loading Data

To convert files before loading them into Vertica, use the `iconv` UNIX command. For example, to convert the `data2.txt` file from the previous example, use the `iconv` command as follows:

```
iconv -f ISO88599 -t utf-8 data2.txt > data2-utf8.txt
```

See the man pages for `file` and `iconv` for more information.

## Checking UTF-8 Compliance After Loading Data

After loading data, use the `ISUTF8` function to verify that all of the string-based data in the table is in UTF-8 format. For example, if you loaded data into a table named `nametable` that has a `VARCHAR` column named `name`, you can use this statement to verify that all of the strings are UTF-8 encoded:

```
=> SELECT name FROM nametable WHERE ISUTF8(name) = FALSE;
```

If all of the strings are in UTF-8 format, the query should not return any rows.
Performing the Initial Database Load

To perform the initial database load, use `COPY` with its DIRECT parameter from `vsql`.

**Tip:**
Vertica supports multiple schema types. If you have a star schema, load the smaller tables before you load the largest tables.

Only a superuser can use the COPY statement to bulk load data. Two exceptions to the superuser requirement are to:

1. Run COPY to load from a stream on the host (such as STDIN) rather than a file (see Streaming Data Via JDBC).
2. Use the COPY statement with the FROM LOCAL option.

A non-superuser can also perform a batch load with a JDBC prepared statement, which invokes COPY to load data as a background task.

Extracting Data From an Existing Database

If possible, export the data in text form to a local file or attached disk. When working with large amounts of load data (> 500GB), Vertica recommends that you test the load process using smaller load files as described in Configuration Procedure to avoid compatibility or file formatting issues.

ETL products typically use ODBC or JDBC to extract data, which gives them program-level access to modify load file column values, as needed.

Database systems typically provide a variety of export methods.

**Tip:**
To export data from an Oracle database, run a SELECT query in Oracle’s SQL*Plus command line query tool using a specified column delimiter, suppressed headers, and so forth. Redirect the output to a local file.

Smaller tables generally fit into a single load file. Split any large tables into 250-500GB load files. For example, a 10 TB fact table will require 20-40 load files to maintain performance.
Checking for Delimiter Characters in Load Data

The default delimiter for the COPY statement is a vertical bar (|). Before loading your data, make sure that no CHAR(N) or VARCHAR(N) data values include the delimiter character.

To test for the existence of a specific character in a column, use a query such as this:

```
SELECT COUNT(*) FROM T WHERE X LIKE '%|%'
```

If only a few rows contain |, you can eliminate them from the load file using a WHERE clause and load them separately using a different delimiter.

**Tip:**

: For loading data from an Oracle database, use a WHERE clause to avoid problem rows in the main load file, and the negated WHERE clause with REGEX_REPLACE for problem rows.

Moving Data From an Existing Database to Vertica Nodes

To move data from an existing database to Vertica, consider using:

- USB 2.0 (or possibly SATA) disks
- A fast local network connection

Copy chunks of data to the different Vertica nodes by connecting the transport disk or by writing files from network copy.

Loading From a Local Hard Disk

USB 2.0 disks can Copy data at about 30 MB per second, or 108 GB per hour. USB 2.0 disks are easy to use for transporting data from Linux to Linux. Set up a file system on the disk and write large files there. Linux 2.6 has USB plug-and-play support, so a USB 2.0 disk is instantly usable on various Linux systems.

For other UNIX variants, if there is no common file system format available, use the disk without a file system to copy a single large file. For example:
$ cp bigfile /dev/sdc1

Even without a file system on the disk, plug-and-play support still works on Linux to provide a device node for the disk. To find out the assigned device, plug in the disk and enter:

$ dmesg | tail -40

SATA disks are usually internal, but can be external, or unmounted safely if they are internal.

### Loading Over the Network

A 1Gbps (gigabits per second) network can deliver about 50 MB/s, or 180GB/hr. Vertica can load about 30-50GB/hour/node for a 1-Ksafe projection design. Therefore, you should use a dedicated 1Gbps LAN. Using a LAN with a performance that is < 1Gbps will be proportionally slower. Vertica recommends not loading data across an external network, because the delays over distance slow down the TCP protocol to a small fraction of its available bandwidth, even without competing traffic.

**Note:**

The actual load rates you obtain can be higher or lower depending on the properties of the data, number of columns, number of projections, and hardware and network speeds. Load speeds can be further improved by using multiple parallel streams.

### Using Load Scripts

You can write and run a load script for the COPY statement using a simple text-delimited file format. For information about other load formats see Specifying a COPY Parser. Vertica recommends that you load the smaller tables before the largest tables. To check data formats before loading, see Checking Data Format Before or After Loading.

### Using Absolute Paths in a Load Script

Unless you are using the COPY FROM LOCAL statement, using COPY on a remote client requires an absolute path for a data file. You cannot use relative paths on a remote client.
For a load script, you can use vsql variables to specify the locations of data files relative to your Linux working directory.

To use vsql variables to specify data file locations:

1. Create a vsql variable containing your Linux current directory.
   \set t_pwd `pwd`

2. Create another vsql variable that uses a path relative to the Linux current directory variable for a specific data file.
   \set input_file `\':t_pwd'/Date_Dimension.tbl`'

3. Use the second variable in the COPY statement:
   => COPY Date_Dimension FROM :input_file DELIMITER ',';

4. Repeat steps 2 and 3 to load all data files.

   **Note:**
   COPY FROM LOCAL does not require an absolute path for data files.
   You can use paths that are relative to the client's directory system.

---

**Running a Load Script**

You can run a load script on any host, as long as the data files are on that host.

1. Change your Linux working directory to the location of the data files.
   $ cd /opt/vertica/doc/retail_example_database

2. Run the Administration Tools.
   $ /opt/vertica/bin/admintools

3. Connect to the database.
4. Run the load script.
**Loading Data Interactively**

Vertica recommends using the COPY statement in script files, as described in Using Load Scripts. You can also load data interactively by piping a text file to vsq1 and executing a COPY (or COPY FROM LOCAL) statement with the standard input stream as the input file.

For example:

```bash
$ cat fact_table.tbl | vsq1 -c "COPY FACT_TABLE FROM STDIN DELIMITER '|' DIRECT";
$ cat fact_table.tbl | vsq1 -c "COPY FACT_TABLE FROM LOCAL STDIN DELIMITER '|' DIRECT";
```

**Using COPY and COPY LOCAL**

The COPY statement bulk loads data into a Vertica database. You can initiate loading one or more files or pipes on a cluster host. You can also load directly from a client system, using the COPY statement with its FROM LOCAL option.

COPY lets you load parsed or computed data. Parsed data is from a table or schema using one or more columns, and computed data is calculated with a column expression on one or more column values.

COPY invokes different parsers depending on the data format you specify:

- Delimited text (the default parser format, but never specified)
- Native binary (NATIVE) (not supported with COPY LOCAL)
- Native varchar (NATIVE VARCHAR) (not supported with COPY LOCAL)
- Fixed-width data (FIXEDWIDTH)
- ORC (Optimized Row Columnar) and Parquet Hadoop files (not supported with COPY LOCAL)

To use one of the several flex table parsers, use the parser parameter, followed by the parser of choice.

COPY has many options, which you can combine to make importing data flexible. For detailed syntax of the various options see the SQL Reference Manual. The Administrator's Guide describes some common operations as follows:
<table>
<thead>
<tr>
<th>For this option...</th>
<th>See this section...</th>
</tr>
</thead>
<tbody>
<tr>
<td>Read uncompressed data, or data in GZIP, BZIP, or LZO compressed forms.</td>
<td>Specifying COPY FROM Options</td>
</tr>
<tr>
<td>Insert data into the WOS (memory) or directly into the ROS (disk).</td>
<td>Choosing a Load Method</td>
</tr>
<tr>
<td>Set parameters such as data delimiters and quote characters for the entire load operation or, for specific columns.</td>
<td>Loading Delimited Data</td>
</tr>
<tr>
<td>Transform data before inserting it into the database.</td>
<td>Transforming Data During Loads</td>
</tr>
</tbody>
</table>

**Copying Data from a Vertica Client**

Use COPY LOCAL to load files on a client system to the Vertica database. For example, to copy a GZIP file from your local client, use a command such as this:

```sql
=> COPY store.store_dimension FROM LOCAL '/usr/files/my_data/input_file' GZIP;
```

You can use a comma-separated list to load multiple files of the same compression type. COPY LOCAL then concatenates the files into a single file, so you cannot combine files with different compression types in the list. When listing multiple files, be sure to specify the type of every input file, such as BZIP, as shown:

```
=>COPY simple_table FROM LOCAL 'input_file.bz' BZIP, 'input_file.bz' BZIP;
```

You can load data from a local client from STDIN, as follows:

```
=> COPY simple_table FROM LOCAL STDIN;
```

**Loading Data from an IDOL CFS Client**

The IDOL Connector Framework Server (CFS) VerticalIndexer feature lets CFS clients connect to your Vertica database using ODBC. After it is connected, CFS uses COPY . . . FROM LOCAL statements to load IDOL document metadata into an existing flex table. For more information, see the Using Flex Tables for IDOL Data section in Using Flex Tables.
Transforming Data During Loads

To promote a consistent database and reduce the need for scripts to transform data at the source, you can transform data with an expression as part of loading. Transforming data while loading is useful for computing values to insert into a target database column from other columns in the source database.

To transform data during load, use the following syntax to specify the target column for which you want to compute values, as an expression:

```
COPY [ [database-name.]schema-name.]table [([Column as Expression] / column[FORMAT 'format'])
[,...]]
FROM ...
```

Understanding Transformation Requirements

When transforming data during loads, the COPY statement must contain at least one parsed column. The parsed column can be a FILLER column.

Specify only RAW data in the parsed column source data. If you specify nulls in that RAW data, the columns are evaluated with the same rules as for SQL statement expressions.

You can intersperse parsed and computed columns in a COPY statement.

Loading FLOAT Values

Vertica parses floating-point values internally. COPY does not require you to cast floats explicitly, unless you need to transform the values for another reason.

Using Expressions in COPY Statements

The expression in a COPY statement can be as simple as a single column, or more complex, such as a case statement for multiple columns. An expression can specify multiple columns, and multiple expressions can refer to the same parsed column. You can use expressions for columns of all supported data types.
COPY expressions can use many Vertica-supported SQL functions, operators, constants, NULLs, and comments, including these functions:

- **Date/time**
- **Formatting Functions**
- **String**
- **Null-handling**
- **System information**

**Requirements and restrictions**

- COPY expressions cannot use SQL meta-functions ([Vertica-specific](https://docs.vertica.com/9.3.x/Vertica-Analytic-Database/General-Parameters)), analytic functions, **aggregate** functions, or computed columns.
- For computed columns, you must list all parsed columns in the COPY statement expression. Do not specify FORMAT or RAW in the source data for a computed column.
- Expressions used in a COPY statement can contain only constants. The return data type of the expression must be coercible to that of the target column. Parsed column parameters are also coerced to match the expression.

**Handling Expression Errors**

Errors in expressions within your COPY statement are SQL errors. As such, they are handled differently from parse errors. When a parse error occurs, COPY rejects the row and adds it to the rejected data file or table. COPY also adds the reason for a rejected row to the exceptions file or the rejected data table. For example, COPY parsing does not implicitly cast data types. If a type mismatch occurs between the data being loaded and a column type (such as attempting to load a text value into a FLOAT column), COPY rejects the row, and continues processing.

If an error occurs in an expression in your COPY statement, then by default the entire load fails. For example, if your COPY statement has a transform function expression, and a syntax error exists in that expression, the entire load is rolled back. All SQL errors, including COPY rollback from an expression, are stored in the Vertica-specific log file. However, unlike parse rejections and exception messages, SQL expression errors are brief, and may require further research.

You can have COPY treat errors in transformation expressions like parse errors. Rejected rows are added to the same file or table, and exceptions are added to the same exceptions file or table. To enable this behavior, set the CopyFaultTolerantExpressions configuration parameter to 1. (See [General Parameters](https://docs.vertica.com/9.3.x/Vertica-Analytic-Database/General-Parameters)).
Loading data with expression rejections is potentially slower than loading with the same number of parse rejections. Enable expression rejections if your data has a few bad rows; doing so allows the rest of the data to be loaded. If you are concerned about the time it takes to complete a load with many bad rows, use the REJECTMAX parameter to set a limit. If COPY finds more than REJECTMAX bad rows, it aborts and rolls back the load.

See [Capturing Load Rejections and Exceptions](#) for more information about managing rejected data.

### Transformation Example

Following is a small transformation example.

1. Create a table `t`.

```sql
=> CREATE TABLE t (  
    year VARCHAR(10),  
    month VARCHAR(10),  
    day VARCHAR(10),  
    k timestamp  
);  
```

2. Use COPY to copy the table, computing values for the year, month, and day columns in the target database, based on the timestamp columns in the source table.

3. Load the parsed column, `timestamp`, from the source data to the target database.

```sql
=> COPY t(year AS TO_CHAR(k, 'YYYY'),  
          month AS TO_CHAR(k, 'Month'),  
          day AS TO_CHAR(k, 'DD'),  
          k FORMAT 'YYYY-MM-DD') FROM STDIN NO COMMIT;  
2009-06-17  
1979-06-30  
2007-11-26  
.  
```

4. Select the table contents to see the results:

```sql
SELECT * FROM t;  
<table>
<thead>
<tr>
<th>year</th>
<th>month</th>
<th>day</th>
<th>k</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009</td>
<td>June</td>
<td>17</td>
<td>2009-06-17 00:00:00</td>
</tr>
<tr>
<td>1979</td>
<td>June</td>
<td>30</td>
<td>1979-06-30 00:00:00</td>
</tr>
<tr>
<td>2007</td>
<td>November</td>
<td>26</td>
<td>2007-11-26 00:00:00</td>
</tr>
</tbody>
</table>
(3 rows)  
```
Deriving Table Columns From Data File Columns

You can use COPY to derive a table column from the data file to load. For more information, see Manipulating Source Data Columns.

Specifying COPY FROM Options

Each COPY statement requires a FROM clause to indicate the location of the file or files being loaded. In the FROM clause you specify a path to load from or STDIN. You can also, optionally, specify the compression format of the file as UNCOMPRESSED, BZIP, GZIP, or LZO.

**Note:**
When using COPY in conjunction with a CREATE EXTERNAL TABLE statement, you cannot use the COPY FROM STDIN or LOCAL options. For most external tables, you must also define a user storage location to allow non-administrative users to query the table. See Required Permissions in Creating External Tables.

Some COPY FROM options are not available for all file types. See COPY Parameters.

Loading from STDIN

Using STDIN for the FROM option lets you load uncompressed data, BZIP, or GZIP files.

Loading from a Specific Path

Use the pathToData argument to indicate the location of the file to load. You can load data from the following locations:

- The local file system.
- NFS, through a mount point on the local file system.
- HDFS, using a URL of the form "hdfs:///path/to/data". For more information about HDFS URLs, see HDFS URL Format in Integrating with Apache Hadoop.
- An S3 or Google Cloud Storage bucket, for data in text, delimited, Parquet, and ORC formats only. See Loading from an S3 Bucket and Loading from Google Cloud Storage.

When copying from the local file system, the COPY statement expects to find files in the same location on every node that participates in the query. If you are using NFS, then you can create an NFS mount point on each node. Doing so allows all database nodes to participate in the load for better performance without requiring files to be copied to all nodes.

Treat NFS mount points as local files in paths:

```sql
=> COPY sales FROM '/mount/sales.dat' ON ANY NODE;
```

You can specify more than one path in the same COPY statement, as in the following example.

```sql
=> COPY myTable FROM 'hdfs:///data/sales/01/*.dat', 'hdfs:///data/sales/02/*.dat',
    'hdfs:///data/sales/historical.dat';
```

If `pathToData` resolves to a storage location on a local file system (not HDFS), and the user invoking COPY is not a superuser, these permissions are required:

- The storage location must have been created with the USER option (see CREATE LOCATION)
- The user must already have been granted READ access to the storage location where the file or files exist, as described in GRANT (Storage Location)

Vertica prevents symbolic links from allowing unauthorized access.

### Loading with Wildcards (glob)

You can invoke COPY for a large number of files in a shared directory with a single statement such as:

```sql
=> COPY myTable FROM '/data/manyfiles/*.dat' ON ANY NODE;
```

The glob (*) must indicate a set of files, not directories. The following statement fails if `/data/manyfiles` contains any subdirectories:

```sql
=> COPY myTable FROM '/data/manyfiles/**' ON ANY NODE;
```
Using a wildcard with the ON ANY NODE clause expands the file list on the initiator node. This command then distributes the individual files among all nodes, so that the COPY workload is evenly distributed across the entire cluster.

ON ANY NODE is the default for HDFS paths, as in the following example:

```sql
=> COPY myTable FROM 'hdfs:///data/manyfiles/*';
```

You can also distribute a file set across a subset of nodes, which you might do to balance concurrent loads. For example, this command distributes the loading of individual files among the three named nodes:

```sql
=> COPY myTable FROM '/mydirectory/ofmanyfiles/*.dat'
  ON (v_vmart_node0001, v_vmart_node0002, v_vmart_node0003);
```

Distributing file loads across nodes depends on two configuration parameters, EnableApportionLoad and EnableApportionFileLoad. Both are enabled by default. See [General Parameters](#) for more information about these parameters.

### Loading from an S3 Bucket

To access data in S3 you must first do the following tasks:

- By default, bucket-access is restricted to the communal storage bucket. You should use an [AWS access key](#) to load data from non-communal storage buckets.
- Set the AWSRegion configuration parameter to tell Vertica which AWS region your S3 bucket is in, as in the following example. If the region is not correct, you might experience a delay before the load fails because Vertica retries several times before giving up. The default region is us-east-1.

```sql
=> ALTER SESSION SET AWSRegion='us-west-1';
```

- To allow users without superuser privileges to access data in S3, create a USER storage location for the S3 path (see [CREATE LOCATION](#)) and grant users access, as in the following example:

```sql
=> CREATE LOCATION 's3://datalake' SHARED USAGE 'USER' LABEL 's3user';

=> CREATE ROLE ExtUsers;
  --- Assign users to this role using GRANT (Role).

=> GRANT READ ON LOCATION 's3://datalake' TO ExtUsers;
```
If you are using AWS STS temporary session tokens, set the AWSSessionToken parameter as shown in the following example.

```
$ aws sts get-session-token
{
  "Credentials": {
    "AccessKeyId": "ASIAJZQNDVS727EHDOHQ",
    "SecretAccessKey": "F+xnpkHbst6UPorlLGj/ilJhO5J2n3Yo7Mp4VYvd",
    "SessionToken": "FQoDYXdzEKv//////////wEaDMWKxakEkCyDuH0UjyKsAe6/3REgW5VbWtpuyYvVvSnEK1jzGPHi/jjP0PNT7Kd+ftSnD3qda7j28SUw9YyD501c1lkz/HPnusPuX9a2J7w5oiwdg+ZasIS/+ejeFgCzLeNE3kDzLxKxKsunwuu7EhTTYqm1kLltIwu9xFykzrR+3T176X7EUOMaoL3IHOYsV1E5d919If0FgE12Z8lyN16MsQVxpSCavOFHqsJ/05zbxOQ4o0erY1gU",
    "Expiration": "2018-07-18T05:56:33Z"
  }
}
```

You might need to set other S3 Parameters to specify a certificate authority. You can set parameters globally and for the current session with ALTER DATABASE...SET PARAMETER and ALTER SESSION...SET PARAMETER, respectively.

**Important:**
If you use session tokens, all AWS parameters must be set at the session level.

You can then load data from S3 as in the following example.

```
=> COPY t FROM 's3://datalake/sales.parquet' PARQUET;
```

You can specify either a path, as in the previous example, or a glob, if all files in the glob can be loaded together. In the following example, AWS_DataLake contains only ORC files.

```
=> COPY t FROM 's3://datalake/*' ORC;
```

You can specify a list of comma-separated S3 buckets as in the following example. All buckets must be in the same region. To load from more than one region, use separate COPY statements and change the value of AWSRegion between calls.
Parquet files can be partitioned, and Vertica can use partitioning information to improve query performance. See Using Partition Columns for more information.

## Loading from Google Cloud Storage

To access data in Google Cloud Storage (GCS) you must first do the following tasks:

- Create a default project, obtain a developer key, and enable S3 interoperability mode as described in the GCS documentation.

- Set the GCSAuth configuration parameter as in the following example.

```sql
=> ALTER SESSION SET GCSAuth='id:secret';
```

When reading from GCS you do not need to specify a region.

You might need to set other Google Cloud Storage Parameters. You can set parameters globally and for the current session with ALTER DATABASE...SET PARAMETER and ALTER SESSION...SET PARAMETER, respectively.

### Important:

If you use session tokens, all GCS parameters must be set at the session level.

You can then access data from GCS as in the following example.

```sql
=> COPY t FROM 'gs://DataLake/clicks.parquet' PARQUET;
```

You can load from more than one bucket in the same COPY statement.

## Loading ORC and Parquet Files

In the COPY statement, specify a format of ORC or PARQUET:

```sql
=> COPY tableName FROM path ORC[(hive_partition_cols='partitions')];
=> COPY tableName FROM path PARQUET[(hive_partition_cols='partitions')];
```

For information about the hive_partition_cols parameter, see Using Partition Columns.
For information about performance improvements specific to these formats, see Improving Query Performance.

Be aware that if you load from multiple files in the same COPY statement, and any of them is aborted, the entire load aborts. This behavior differs from that for delimited files, where the COPY statement loads what it can and ignores the rest.

**Loading on Specific Nodes**

You can optionally indicate which node or nodes should parse the input by using any of the following:

- A node name
- A set of nodes
- ON ANY NODE

Using the ON ANY NODE clause indicates that the source file to load is available on all of the nodes. If you specify this clause, COPY opens the file and parses it from any node in the cluster. ON ANY NODE is the default for HDFS and S3 paths.

Using the ON nodeset clause indicates that the source file is on all named nodes. If you specify this clause, COPY opens the file and parses it from any node in the set. Be sure that the source file you specify is available and accessible on each applicable cluster node.

**Loading from a Local Client**

To bulk-load data from a client, and without requiring database superuser privileges, use the COPY FROM LOCAL option. You can load from either STDIN, or a specific path, but not from a specific node (or ON ANY NODE), since you are loading from the client. All local files are loaded and parsed serially with each COPY statement, so you cannot perform parallel loads with the LOCAL option. See Using Parallel Load Streams.

You can load one or more files in the supported formats: UNCOMPRESSED, BZIP, GZIP, or LZO.

For specific information about saving rejected data and exceptions files when using COPY from LOCAL, see Capturing Load Rejections and Exceptions.
Loading Compressed Files (BZIP, GZIP, and LZO)

You can load files compressed with BZIP, GZIP, or LZO. To do so, you must indicate the compression format for each file when loading multiple files. For example, this statement copies a BZIP file into the flex table twitter, using the fjsonparser:

```sql
=> COPY twitter FROM '/server1/TWITTER/tweets1.json.bz2' BZIP parser fjsonparser() direct;
Rows Loaded
----------
172994
(1 row)
```

The following statement loads an LZO file delimited with '|' characters into the flex table twitter:

```sql
=> COPY twitter FROM '/server1/TWITTER/tweets2.lzo' LZO DELIMITER '|';
Rows Loaded
----------
19421
(3 rows)
```

Vertica supports the following options to the lzop command used to compress the file:

- compression level: -1 through -9, --fast, --best
- -F, --no-checksum, --crc32, --adler32

For more information about these options, see lzop.org.

You cannot use BZIP, GZIP, and LZO compression with files in the ORC or Parquet formats.

Choosing a Load Method

**Note:**

For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter DMLTargetDirect.

In databases created in versions of Vertica prior to 9.3, by default, Vertica loads table data into WOS. After WOS reaches full capacity, Vertica continues to load data to ROS containers. This approach is suitable for small bulk-load operations. If desired, you can specify alternative load methods. You can do so at two levels:
• Table metadata, through CREATE TABLE and ALTER TABLE
• DML statements: COPY/COPY FROM VERTICA, INSERT, MERGE, and UPDATE

If a table specifies a load option, Vertica uses it for all DML operations unless the DML statement specifies otherwise.

Load Options and Hints

CREATE TABLE and ALTER TABLE, and copy operations COPY/COPY FROM VERTICA support the following load options, described in detail in this topic:

• AUTO (default): Initially loads data into WOS, suitable for smaller bulk loads.
• DIRECT: Loads data directly into ROS containers, suitable for large (>100 MB) bulk loads. Vertica testing has shown that direct loads offer optimal performance in the widest range of scenarios.
• TRICKLE: Loads data only into WOS, suitable for frequent incremental loads.

Vertica also supports three load hints: /+AUTO+, /+DIRECT+, and /+TRICKLE+. These hints let you control how individual INSERT, MERGE, and UPDATE operations load table data, overriding the target table's load setting, if any.

AUTO: Loading Into WOS

For databases created prior to Vertica 9.3, if no load option is specified for an operation Vertica uses the AUTO method to load data into WOS. After WOS reaches full capacity, Vertica continues to load data to ROS containers.

DIRECT: Loading Directly to ROS

For databases created in Vertica 9.3 and later, Vertica uses the DIRECT method to load data directly into ROS containers, bypassing the WOS. DIRECT is best suited for large data loads (100 MB or more).

Note:
A large initial bulk load can temporarily affect query performance while Vertica organizes the data.

For example:
Tip:
Avoid using DIRECT to load many smaller data sets. This approach results in many ROS containers that must be combined later.

TRICKLE Loading

For databases created prior to Vertica 9.3, use the TRICKLE load option to load data incrementally after the initial bulk load is complete. Trickle loading loads data into the WOS. If the WOS becomes full, an error occurs and the entire data load is rolled back. Use the TRICKLE option only when the following conditions are true:

- You have a finely tuned load and moveout process at your site.
- You are confident that the WOS has room to hold the data you are loading.

This option is more efficient than AUTO when you want to load data into partitioned tables.

For more details about trickle loading, see Trickle Loading Data.

Overriding COPY Auto Commit

By default, COPY automatically commits itself and other current transactions except when loading temporary tables. You can override this behavior by qualifying the COPY statement with the NO COMMIT option. When you specify NO COMMIT, Vertica does not commit the transaction until you explicitly issue a COMMIT statement.

You can use COPY...NO COMMIT in two ways:

- Execute multiple COPY commands as a single transaction.
- Check data for constraint violations before committing the load.
Combine Multiple COPY Statements in Same Transaction

When you combine multiple COPY...NO COMMIT statements in the same transaction, Vertica can consolidate the data for all operations into fewer ROS containers, and thereby perform more efficiently.

For example, the following set of COPY...NO COMMIT statements performs several copy statements sequentially, and then commits them all. In this way, all of the copied data is either committed or rolled back as a single transaction.

```sql
COPY... NO COMMIT;
COPY... NO COMMIT;
COPY... NO COMMIT;
COPY X FROM LOCAL NO COMMIT;
COMMIT;
```

Tip:
Be sure to commit or roll back any previous DML operations before you use COPY...NO COMMIT. Otherwise, COPY...NO COMMIT is liable to include earlier operations that are still in progress, such as INSERT, in its own transaction. In this case, the previous operation and copy operation are combined as a single transaction and committed together.

Check Constraint Violations

If constraints are not enforced in the target table, COPY does not check for constraint violations when it loads data. To troubleshoot loaded data for constraint violations, use COPY...NO COMMIT with ANALYZE_CONSTRAINTS. Doing so enables you to detect constraint violations before you commit the load operation and, if necessary, roll back the operation. For details, see Detecting Constraint Violations.
Specifying a COPY Parser

By default, COPY uses the DELIMITER parser to load raw data into the database. Raw input
data must be in UTF-8, delimited text format. Data is compressed and encoded for efficient
storage.

Note:
COPY cannot explicitly specify the DELIMITER parser.

If the raw data to load does not consist primarily of delimited text, specify the parser that is
most appropriate, one of the following:

- NATIVE (binary)
- NATIVE VARCHAR
- FIXEDWIDTH
- ORC and PARQUET (see Reading ORC and Parquet Formats)

Using a different parser for your data can improve load performance. If delimited input
data includes binary data types, COPY translates the data on input. See Using Load Scripts
and Loading Binary (Native) Data for examples. You can also load binary data, but only if it
adheres to the COPY format requirements, described in Appendix: Creating Native Binary
Format Files.

The same bulk load COPY statement cannot mix raw data types that require different
parsers, such as NATIVE and FIXEDWIDTH. For information about verifying input data
formats, see Checking Data Format Before or After Loading.

Flex Table Parsers

You can use flex parsers to load data into standard, columnar tables. Loading data with the
flex parsers makes loading data flexible. For example, you can load JSON data into a
columnar table in one load with the FJONSPARSER, and delimited data into the same table
in another with the default COPY parser.

Use the flex parser that best matches your needs, as described in the Using Flex Table
Parsers:

- FAVROPARSER
- FCEFPARSER
Specifying Load Metadata

In addition to choosing a parser option, COPY supports other options to determine how to handle raw data. These options are considered load metadata, and you can specify metadata options in different parts of the COPY statement as follows:

<table>
<thead>
<tr>
<th>Metadata option</th>
<th>Column expression</th>
<th>COLUMN OPTION</th>
<th>FROM options</th>
</tr>
</thead>
<tbody>
<tr>
<td>DELIMITER</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
<tr>
<td>ENCLOSED BY</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
<tr>
<td>ESCAPE AS</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
<tr>
<td>NULL</td>
<td>Y</td>
<td>Y</td>
<td>Y</td>
</tr>
<tr>
<td>TRIM</td>
<td>Y</td>
<td></td>
<td>Y</td>
</tr>
<tr>
<td>RECORD TERMINATOR</td>
<td></td>
<td></td>
<td>Y</td>
</tr>
<tr>
<td>SKIP</td>
<td></td>
<td></td>
<td>Y</td>
</tr>
<tr>
<td>SKIP BYTES</td>
<td></td>
<td></td>
<td>Y (fixed-width only)</td>
</tr>
<tr>
<td>TRAILING NULLCOLS</td>
<td></td>
<td></td>
<td>Y</td>
</tr>
</tbody>
</table>

The following precedence rules apply to all data loads:

- All column-level parameters override statement-level parameters.
- COPY uses the statement-level parameter if you do not specify a column-level parameter.
- COPY uses the default metadata values for the DELIMITER, ENCLOSED BY, ESCAPE AS, and NULL options if you do not specify them at either the statement or column level.
When you specify any metadata options, COPY uses the parser to produce the best results and stores the raw data and its corresponding metadata in the following formats:

<table>
<thead>
<tr>
<th>Raw data format</th>
<th>Metadata format</th>
<th>Parser</th>
</tr>
</thead>
<tbody>
<tr>
<td>UTF-8</td>
<td>UTF-8</td>
<td>DELIMITER</td>
</tr>
<tr>
<td>Binary</td>
<td>Binary</td>
<td>NATIVE</td>
</tr>
<tr>
<td>UTF-8</td>
<td>Binary</td>
<td>NATIVE VARCHAR</td>
</tr>
<tr>
<td>UTF-8</td>
<td>UTF-8</td>
<td>FIXEDWIDTH</td>
</tr>
</tbody>
</table>

**Interpreting Last Column End of Row Values**

When bulk-loading delimited text data using the default parser (DELIMITED), the last column end of row value can be any of the following:

- Record terminator
- EOF designator
- Delimiter and a record terminator

**Note:**
The FIXEDWIDTH parser always requires exactly a record terminator. No other permutations work.

For example, given a three-column table, the following input rows for a COPY statement using a comma (,) delimiter are each valid:

1,1,11
1,1,
1,1,,

The following examples illustrate how COPY can interpret different last column end of data row values.

**Using a Single End of Row Definition**

To see how COPY interprets a single end of row definition:
1. Create a two-column table `two_col`, specifying column b with a default value of 5:

```sql
=> CREATE TABLE two_col (a int, b int DEFAULT 5);
CREATE TABLE
```

2. COPY the `two_col` table using a comma (,) delimiter, and enter values for only one column (as a single, multi-line entry):

```sql
=> COPY two_col from stdin delimiter ',

Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.

>> 1,
>> 1,
>> 
```

The COPY statement complete successfully.

3. Query table `two_col`, to display the two NULL values for column b as blank:

```sql
=> SELECT * FROM two_col;
a | b
---+---
1 |
1 |
(2 rows)
```

Here, COPY expects two values for each column, but gets only one. Each input value is followed by a delimiter (,), and an implicit record terminator (a newline character, \n). You supply a record terminator with the ENTER or RETURN key. This character is not represented on the screen.

In this case, the delimiter (,) and record terminator (\n) are handled independently. COPY interprets the delimiter (,) to indicate the end of one value, and the record terminator (\n) to specify the end of the column row. Since no value follows the delimiter, COPY supplies an empty string before the record terminator. By default, the empty string signifies a NULL, which is a valid column value.

**Using a Delimiter and Record Terminator End of Row Definition**

To use a delimiter and record terminator together as an end of row definition:

1. Copy column a (a) of the `two_col` table, using a comma delimiter again, and enter two values:
The COPY statement again completes successfully.

2. Query table two_col to see that column b now includes two rows with its default value (5):

```
=> SELECT * FROM two_col;
  a | b
----+---
  1 | 1
  2 | 5
  2 | 5
(4 rows)
```

In this example, COPY expects values for only one column, because of the column (a) directive. As such, COPY interprets the delimiter and record terminator together as a single, valid, last column end of row definition. Before parsing incoming data, COPY populates column b with its default value, because the table definition has two columns and the COPY statement supplies only one. This example populates the second column with its default column list value, while the previous example used the supplied input data.

## Loading Delimited Data

When bulk-loading data using the default (DELIMITED) parser, you can specify the following parameters at either a statement or column level:

- ENCLOSED BY
- ESCAPE AS
- NULL
- DELIMITER

Vertica assumes that data is in the UTF-8 encoding.
**Loading Special Characters As Literals**

The default COPY statement escape key is a backslash (\). By preceding any special character with an escape character, COPY interprets the character that follows literally, and copies it into the database. These are the special characters that you escape to load them as literals:

<table>
<thead>
<tr>
<th>Special Character</th>
<th>COPY Statement Usage</th>
</tr>
</thead>
<tbody>
<tr>
<td>Vertical bar (</td>
<td>)</td>
</tr>
<tr>
<td>Empty string ('' )</td>
<td>Default COPY ... NULL string.</td>
</tr>
<tr>
<td>Backslash ()</td>
<td>Default COPY ... ESC character.</td>
</tr>
<tr>
<td>Newline and other control characters</td>
<td>Various</td>
</tr>
</tbody>
</table>

To use a special character as a literal, prefix it with an escape character. For example, to include a literal backslash (\) in the loaded data (such as when including a file path), use two backslashes (\\). COPY removes the escape character from the input when it loads escaped characters.

**Using a Custom Column Separator (DELIMITER)**

The default COPY delimiter is a vertical bar (|). The DELIMITER is a single ASCII character used to separate columns within each record of a file. Between two delimiters, COPY interprets all string data in load files as characters. Do not enclose character strings in quotes, since quote characters are also treated as literals between delimiters.

You can define a different delimiter using any ASCII value in the range E'\000' to E'\177' inclusive. For instance, if you are loading CSV data files, and the files use a comma (,) character as a delimiter, you can change the default delimiter to a comma. You cannot use the same character for both the DELIMITER and NULL options.

If the delimiter character is among a string of data values, use the ESCAPE AS character (\ by default) to indicate that the delimiter should be treated as a literal.

The COPY statement accepts empty values (two consecutive delimiters) as valid input data for CHAR and VARCHAR data types. COPY stores empty columns as an empty string (''). An empty string is not equivalent to a NULL string.
To indicate a non-printing delimiter character (such as a tab), specify the character in extended string syntax (E'...'). If your database has StandardConformingStrings enabled, use a Unicode string literal (U&'...'). For example, use either E'	' or U&'\0009' to specify tab as the delimiter.

**Using a Custom Column Option DELIMITER**

This example, redefines the default delimiter through the COLUMN OPTION parameter.

1. Create a simple table.

```sql
=> CREATE TABLE t(
   pk INT,
   col1 VARCHAR(10),
   col2 VARCHAR(10),
   col3 VARCHAR(10),
   col4 TIMESTAMP);
```

2. Use the COLUMN OPTION parameter to change the col1 default delimiter to a tilde (~).

```sql
=> COPY t COLUMN OPTION(col1 DELIMITER '~') FROM STDIN NO COMMIT;
>> 1|ee~gg|yy|1999-12-12
>> .
=> SELECT * FROM t;
  pk | col1 | col2 | col3 | col4
-----------------------------
  1 | ee  | gg  | yy  | 1999-12-12 00:00:00
(1 row)
```

**Defining a Null Value (NULL)**

The default NULL value for COPY is an empty string (' '). You can specify a NULL as any ASCII value in the range E'\001' to E'\177' inclusive (any ASCII character except NUL: E'\000'). You cannot use the same character for both the DELIMITER and NULL options.

When NULL is an empty string (' '), use quotes to insert an empty string instead of a NULL. For example, using " " ENCLOSED BY '':

- 1|3 — Inserts a NULL in the second column.
- 1|''|3 — Inserts an empty string instead of a NULL in the second columns.

To input an empty or literal string, use quotes (ENCLOSED BY); for example:

```
NULL ''NULL 'literal''
```
A NULL is case-insensitive and must be the only value between the data field delimiters. For example, if the null string is NULL and the delimiter is the default vertical bar (|):

| NULL | indicates a null value. 
| NULL | does not indicate a null value.

When you use the COPY command in a script, you must substitute a double-backslash for each null string that includes a backslash. For example, the scripts used to load the example database contain:

```
COPY ... NULL E'\n' ...
```

**Loading NULL Values**

You can specify NULL by entering fields without content into a data file, using a field delimiter.

For example, given the default delimiter (|) and default NULL (empty string) definition, COPY inserts the following input data:

```
| | 1| 2 | 3
4 | | 5
6 | |
```

into the table as follows:

```
(null, null, 1)(null, 2, 3) 
(4, null, 5) 
(6, null, null)
```

If NULL is set as a literal ('null'), COPY inserts the following inputs:

```
null | null | 1null | 2 | 3
4 | null | 5
6 | null | null
```

as follows:

```
(null, null, 1)(null, 2, 3) 
(4, null, 5) 
(6, null, null)
```
Filling Columns with Trailing Nulls (TRAILING NULLCOLS)

Loading data using the TRAILING NULLCOLS option inserts NULL values into any columns without data. Before inserting TRAILING NULLCOLS, Vertica verifies that the column does not have a NOT NULL constraint.

To use the TRAILING NULLCOLS parameter to handle inserts with fewer values than data columns:

1. Create a table:

```sql
=> CREATE TABLE z (a INT, b INT, c INT);
```

2. Insert some values into the table:

```sql
=> INSERT INTO z VALUES (1, 2, 3);
```

3. Query table z to see the inputs:

```sql
=> SELECT * FROM z;
a | b | c
---+---+---
1  | 2  | 3
(1 row)
```

4. Insert two rows of data from STDIN, using TRAILING NULLCOLS:

```sql
=> COPY z FROM STDIN TRAILING NULLCOLS;
>> 4 | 5 | 6
>> 7 | 8
>> 
```

5. Query table z again to see the results. Using TRAILING NULLCOLS, the COPY statement correctly handled the third row of column c, which had no value:

```sql
=> SELECT * FROM z;
a | b | c
---+---+---
1  | 2  | 3
4  | 5  | 6
7  | 8  |
(3 rows)
```
**Attempting to Fill a NOT NULL Column with TRAILING NULLCOLS**

You cannot use TRAILING NULLCOLS on a column that has a NOT NULL constraint. For instance:

1. Create a table n, declaring column b with a NOT NULL constraint:

   ```sql
   => CREATE TABLE n ( a INT,
                       b INT NOT NULL,
                       c INT );
   ``

2. Insert some table values:

   ```sql
   => INSERT INTO n VALUES (1, 2, 3);
   => SELECT * FROM n;
   a | b  | c
   --------
   1 | 2  | 3
   (1 row)
   ```

3. Use COPY with TRAILING NULLCOLS on table n to see the COPY error due to the column constraint:

   ```sql
   => COPY n FROM stdin trailing nullcols abort on error;
   Enter data to be copied followed by a newline.
   End with a backslash and a period on a line by itself.
   >> 4 5 6
   >> 7 8
   >> 9
   >> \.
   ERROR: COPY: Input record 3 has been rejected (Cannot set trailing column to NULL as column 2 (b) is NOT NULL)
   ```

4. Query the table to see that the COPY statement values were rejected:

   ```sql
   => SELECT * FROM n;
   a | b  | c
   --------
   1 | 2  | 3
   (1 row)
   ```
Changing the Default Escape Character (ESCAPE AS)

The default escape character is a backslash (\). To change the default to a different character, use the ESCAPE AS option. To use an alternative escape character:

```sql
=> COPY mytable FROM '/data/input.txt' ESCAPE AS E('\001');
```

You can set the escape character to be any ASCII value in the range E'\001' to E'\177' inclusive.

Eliminating Escape Character Handling

If you do not want any escape character and want to prevent any characters from being interpreted as escape sequences, use the NO ESCAPE option as part of the COPY statement.

Delimiting Characters (ENCLOSED BY)

The COPY ENCLOSED BY parameter lets you set an ASCII character to delimit characters to embed in string values. You can use any ASCII value in the range E'\001' to E'\177' inclusive (any ASCII character except NULL: E'\000') for the ENCLOSED BY value. Using double quotation marks (") is the most commonly used quotation character. For instance, the following parameter specifies that input data to the COPY statement is enclosed within double quotes:

```
ENCLOSED BY ''
```

With the following input (using the default DELIMITER (|) character), specifying:

```
"vertica | value"
```

Results in:

- Column 1 containing "vertica"
- Column 2 containing value"

Notice the double quotes (") before vertica and after value.

Using the following sample input data as follows, columns are distributed as shown:
Alternatively, write the above example using any ASCII character of your choosing:

~1~, ~vertica,value~, ~,~, ~'~

If you use a single quote ('), rather than double quotes ("), as the ENCLOSED BY character, you must escape it using extended string syntax, a Unicode literal string (if StandardConformingStrings is enabled), or by using four single quotes:

ENCLOSED BY E""ENCLOSED BY U&"0027'
ENCLOSED BY '''

Using any of the definitions means the following input is properly parsed:

'1', 'vertica,value', ',', '', '

See String Literals (Character) for an explanation of the string literal formats you can use to specify the ENCLOSED BY parameter.

Use the ESCAPE AS character to embed the ENCLOSED BY delimiter within character string values. For example, using the default ESCAPE AS character (\) and double quote as the ENCLOSED BY character, the following input returns "vertica":

"\vertica\"

**Using ENCLOSED BY for a Single Column**

The following example uses double quotes to enclose a single column (rather than the entire row). The COPY statement also specifies a comma (,) as the delimiter.

```sql
=> COPY Retail.Dim (Dno, Dname ENCLOSED BY '"', Dstore) FROM '/home/dbadmin/dim3.txt'
DELMITER ','
EXCEPTIONS '/home/dbadmin/exp.txt';
```

This example correctly loads data such as:

123,"Smith, John",9832
**Specifying a Custom End of Record String (RECORD TERMINATOR)**

To specify the literal character string that indicates the end of a data file record, use the RECORD TERMINATOR parameter, followed by the string to use. If you do not specify a value, then Vertica attempts to determine the correct line ending, accepting either just a linefeed (E'\n') common on UNIX systems, or a carriage return and linefeed (E'\r\n') common on Windows platforms.

For example, if your file contains comma-separated values terminated by line feeds that you want to maintain, use the RECORD TERMINATOR option to specify an alternative value:

```sql
=> COPY mytable FROM STDIN DELIMITER ',' RECORD TERMINATOR E'\n';
```

To specify the RECORD TERMINATOR as non-printing characters, use either the extended string syntax or Unicode string literals. The following table lists some common record terminator characters. See [String Literals](#) for an explanation of the literal string formats.

<table>
<thead>
<tr>
<th>Extended String Syntax</th>
<th>Unicode Literal String</th>
<th>Description</th>
<th>ASCII Decimal</th>
</tr>
</thead>
<tbody>
<tr>
<td>E'\b'</td>
<td>U&amp;'\0008'</td>
<td>Backspace</td>
<td>8</td>
</tr>
<tr>
<td>E'\t'</td>
<td>U&amp;'\0009'</td>
<td>Horizontal tab</td>
<td>9</td>
</tr>
<tr>
<td>E'\n'</td>
<td>U&amp;'\000a'</td>
<td>Linefeed</td>
<td>10</td>
</tr>
<tr>
<td>E'\f'</td>
<td>U&amp;'\000c'</td>
<td>Formfeed</td>
<td>12</td>
</tr>
<tr>
<td>E'\r'</td>
<td>U&amp;'\000d'</td>
<td>Carriage return</td>
<td>13</td>
</tr>
<tr>
<td>E''</td>
<td>U&amp;'\005c'</td>
<td>Backslash</td>
<td>92</td>
</tr>
</tbody>
</table>

If you use the RECORD TERMINATOR option to specify a custom value, be sure the input file matches the value. Otherwise, you may get inconsistent data loads.

**Note:**
The record terminator cannot be the same as DELIMITER, NULL, ESCAPE, or ENCLOSED BY.

If using JDBC, Vertica recommends that you use the following value for the RECORD TERMINATOR:
Examples

The following examples use a comma (,) as the DELIMITER for readability.

,1,2,3,,1,2,3
1,2,3,

Leading (,) and trailing (,) delimiters are ignored. Thus, the rows all have three columns.

| 123,\n,\n,456 | Using a non-default null string, the row is interpreted as:
<table>
<thead>
<tr>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>123newline</td>
</tr>
<tr>
<td>\n</td>
</tr>
<tr>
<td>456</td>
</tr>
</tbody>
</table>

| 123,this\, that\, or the other,something else,456 | The row would be interpreted as:
<table>
<thead>
<tr>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>123this, that, or the other something else</td>
</tr>
<tr>
<td>456</td>
</tr>
</tbody>
</table>

Loading Binary (Native) Data

You can load binary data using the NATIVE parser option, except with COPY LOCAL, which does not support this option. Since binary-format data does not require the use and processing of delimiters, it precludes the need to convert integers, dates, and timestamps from text to their native storage format, and improves load performance over delimited data. All binary-format files must adhere to the formatting specifications described in Appendix: Creating Native Binary Format Files.

Native binary format data files are typically larger than their delimited text format counterparts, so compress the data before loading it. The NATIVE parser does not support concatenated compressed binary files. You can load native (binary) format files when developing plug-ins to ETL applications.

There is no copy format to load binary data byte-for-byte because the column and record separators in the data would have to be escaped. Binary data type values are padded and translated on input, and also in the functions, operators, and casts supported.
**Loading Hexadecimal, Octal, and Bitstring Data**

You can use the formats hexadecimal, octal, and bitstring only to load binary columns. To specify these column formats, use the `COPY` statement's FORMAT options:

- Hexadecimal
- Octal
- Bitstring

The following examples illustrate how to use the FORMAT option.

1. Create a table:

   ```sql
   => CREATE TABLE t{oct VARBINARY(5),
                   hex VARBINARY(5),
                   bitstring VARBINARY(5) };
   ```

2. Create the projection:

   ```sql
   => CREATE PROJECTION t_p(oct, hex, bitstring) AS SELECT * FROM t;
   ```

3. Use a COPY statement with the STDIN clause, specifying each of the formats:

   ```sql
   => COPY t {oct FORMAT 'octal', hex FORMAT 'hex',
               bitstring FORMAT 'bitstring'}
      FROM STDIN DELIMITER ',';
   ```

4. Enter the data to load, ending the statement with a backslash (\) and a period (.) on a separate line:

   ```
   Enter data to be copied followed by a newline.
   End with a backslash and a period on a line by itself.
   >> 141142143144145,0x6162636465,0110000101100010011000110110010001100101
   >> \.
   ```

5. Use a select query on table `t` to view the input values results:

   ```sql
   => SELECT * FROM t;
      oct   |   hex   | bitstring
      ------|---------|-----------------
        abcde |   abcde |   abcde
   (1 row)
   ```

COPY uses the same default format to load binary data, as used to input binary data. Since the backslash character ('\') is the default escape character, you must escape octal input values. For example, enter the byte '\141' as '\\141'.
Note:
If you enter an escape character followed by an invalid octal digit or an escape character being escaped, COPY returns an error.

On input, COPY translates string data as follows:

- Uses the `HEX_TO_BINARY` function to translate from hexadecimal representation to binary.
- Uses the `BITSTRING_TO_BINARY` function to translate from bitstring representation to binary.

Both functions take a VARCHAR argument and return a VARBINARY value.

You can also use the escape character to represent the (decimal) byte 92 by escaping it twice; for example, '\\\'. Note that vsql inputs the escaped backslash as four backslashes. Equivalent inputs are hex value '0x5c' and octal value '\134' (134 = 1 x 8^2 + 3 x 8^1 + 4 x 8^0 = 92).

You can load a delimiter value if you escape it with a backslash. For example, given delimiter '|' ', '\\001\\002' is loaded as {1,124,2}, which can also be represented in octal format as '\\001\\174\\002'.

If you insert a value with more bytes than fit into the target column, COPY returns an error. For example, if column c1 is VARBINARY(1):

```sql
=> INSERT INTO t (c1) values ('ab'); ERROR: 2-byte value too long for type Varbinary(1)
```

If you implicitly or explicitly cast a value with more bytes than fit the target data type, COPY silently truncates the data. For example:

```sql
=> SELECT 'abcd':binary(2);
 binary
 ------
 ab
 (1 row)
```

**Hexadecimal Data**

The optional '0x' prefix indicates that a value is hexadecimal, not decimal, although not all hexadecimal values use A-F; for example, 5396. COPY ignores the 0x prefix when loading the input data.

If there are an odd number of characters in the hexadecimal value, the first character is treated as the low nibble of the first (furthest to the left) byte.
**Octal Data**

Loading octal format data requires that each byte be represented by a three-digit octal code. The first digit must be in the range [0,3] and the second and third digits must both be in the range [0,7].

If the length of an octal value is not a multiple of three, or if one of the three digits is not in the proper range, the value is invalid and COPY rejects the row in which the value appears. If you supply an invalid octal value, COPY returns an error. For example:

```sql
SELECT '\000\307':binary(8);
ERROR: invalid input syntax for type binary
```

Rows that contain binary values with invalid octal representations are also rejected. For example, COPY rejects '\\008' because '\\008' is not a valid octal number.

**BitString Data**

Loading bitstring data requires that each character must be zero (0) or one (1), in multiples of eight characters. If the bitstring value is not a multiple of eight characters, COPY treats the first \( n \) characters as the low bits of the first byte (furthest to the left), where \( n \) is the remainder of the value's length, divided by eight.

**Examples**

The following example shows VARBINARY HEX_TO_BINARY(VARCHAR) and VARCHAR TO_HEX(VARBINARY) usage.

1. Create table \( t \) and and its projection with binary columns:

   ```sql
   => CREATE TABLE t (c BINARY(1));
   => CREATE PROJECTION t_p (c) AS SELECT c FROM t;
   ```

2. Insert minimum and maximum byte values, including an IP address represented as a character string:

   ```sql
   => INSERT INTO t values(HEX_TO_BINARY('0x00'));
   => INSERT INTO t values(HEX_TO_BINARY('0xFF'));
   => INSERT INTO t values (V6_ATON('2001:DB8::8:800:200C:417A'));
   ```
Use the TO_HEX function to format binary values in hexadecimal on output:

```sql
=> SELECT TO_HEX(c) FROM t;
  to_hex
----------
  00
  ff
  20
(3 rows)
```

See Also

- Binary Data Types
- Formatting Functions
- ASCII

Loading Native Varchar Data

Use the NATIVE VARCHAR parser option when the raw data consists primarily of CHAR or VARCHAR data. COPY performs the conversion to the actual table data types on the database server. This parser option is not supported with COPY LOCAL.

Using NATIVE VARCHAR does not provide the same efficiency as NATIVE. However, NATIVE VARCHAR precludes the need to use delimiters or to escape special characters, such as quotes, which can make working with client applications easier.

**Note:**
NATIVE VARCHAR does not support concatenated compressed files.

Batch data inserts performed through the Vertica ODBC and JDBC drivers automatically use the NATIVE VARCHAR format.

Loading Fixed-Width Format Data

Use the FIXEDWIDTH parser option to bulk load fixed-width data. You must specify the COLSIZES option values to specify the number of bytes for each column. The definition of the table you are loading (COPY table f (x, y, z)) determines the number of COLSIZES values to declare.
To load fixed-width data, use the COLSIZES option to specify the number of bytes for each input column. If any records do not have values, COPY inserts one or more null characters to equal the specified number of bytes. The last record in a fixed-width data file must include a record terminator to determine the end of the load data.

**Supported Options for Fixed-Width Data Loads**

Loading fixed-width data supports the options listed in the COPY Option Parser Dependencies.

These options are not supported:

- DELIMITER
- ENCLOSED BY
- ESCAPE AS
- TRAILING NULLCOLS

**Using Nulls in Fixed-Width Data**

The default NULL string for a fixed-width load cannot be an empty string, and instead, consists of all spaces. The number of spaces depends on the column width declared with the COLSIZES (integer, [,...]) option.

For fixed-width loads, the NULL definition depends on whether you specify NULL at the column or statement level:

- *Statement level*: NULL must be defined as a single-character. The default (or custom) NULL character is repeated for the entire width of the column.
- *Column level*: NULL must be defined as a string whose length matches the column width.

For fixed-width loads, if the input data column has fewer values than the specified column size, COPY inserts NULL characters. The number of NULLs must match the declared column width. If you specify a NULL string at the column level, COPY matches the string with the column width.

**Note:**
To turn off NULLs, use the NULL AS option and specify NULL AS ' '.

Defining a Null Character (Statement Level)

1. Create a two-column table (fw):

```sql
=> CREATE TABLE fw(co int, ci int);
CREATE TABLE fw
```

2. Copy the table, specifying null as 'N', and enter some data:

```sql
=> COPY fw FROM STDIN FIXEDWIDTH colsizes(2,2) null AS 'N' NO COMMIT;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> NN12
>> 23NN
>> NNNN
>> nnnn
>> \.
```

3. Select all (*) from the table:

```sql
=> SELECT * FROM fw;
co | ci
---+---
   | 12
 23 |   
(2 rows)
```

Defining a Custom Record Terminator

To define a record terminator other than the COPY default when loading fixed-width data, take these steps:

1. Create table fw with two columns, co and ci:

```sql
=> CREATE TABLE fw(co int, ci int);
CREATE TABLE fw
```

2. Copy table fw, specifying two 2-byte column sizes, and specifying a comma (,) as the record terminator:

```sql
=> COPY fw FROM STDIN FIXEDWIDTH colsizes(2,2) RECORD TERMINATOR ',',;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> 1234,1444,6666
```
3. Query all data in table `fw`:

```
=> SELECT * FROM fw;
co | ci
-----+-
12  | 34
14  | 44
(2 rows)
```

The SELECT output indicates only two values. COPY rejected the third value (6666) because it was not followed by a comma (,) record terminator. Fixed-width data requires a trailing record terminator only if you explicitly specify a record terminator explicitly.

### Copying Fixed-Width Data

Use `COPY FIXEDWIDTH COLSIZES (n [,,...])` to load files into a Vertica database. By default, all spaces are NULLs. For example:

```
=> CREATE TABLE mytest(co int, ci int);
=> CREATE PROJECTION mytest_p1 AS SELECT * FROM mytest SEGMENTED BY HASH(co) ALL NODES;
=> COPY mytest(co,ci) FROM STDIN FIXEDWIDTH colsizes(6,4) NO COMMIT;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
=> \. 
=> SELECT * FROM mytest ORDER BY co;
co | ci
-----+-
(0 rows)
```

### Skipping Content in Fixed-Width Data

The COPY statement has two options to skip input data. The `SKIP BYTES` option is only for fixed-width data loads:

<table>
<thead>
<tr>
<th>SKIP BYTES num-bytes</th>
<th>Skips the specified number of bytes from the input data.</th>
</tr>
</thead>
<tbody>
<tr>
<td>SKIP num-records</td>
<td>Skips the specified number of records.</td>
</tr>
</tbody>
</table>

The following example uses `SKIP BYTES` to skip 11 bytes when loading a fixed-width table with two columns (4 and 6 bytes):
1. Copy a table using SKIP BYTES:

```sql
=> COPY fw FROM STDIN FIXEDWIDTH colsizes (4,6) SKIP BYTES 11;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> 2222666666
>> 1111999999
>> 1632641282
>> \.
```

2. Query all data in table fw:

```sql
=> SELECT * FROM fw ORDER BY co;
co | ci
----|----
1111 | 999999
1632 | 641282
(2 rows)
```

The output confirms that COPY skipped the first 11 bytes of loaded data.

The following example uses SKIP when loading a fixed-width (4,6) table:

1. Copy a table, using SKIP to skip two records of input data:

```sql
=> COPY fw FROM STDIN FIXEDWIDTH colsizes (4,6) SKIP 2;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> 2222666666
>> 1111999999
>> 1632641282
>> 3333888888
>> \.
```

2. Query all data in table fw:

```sql
=> SELECT * FROM fw ORDER BY co;
co | ci
----|----
1632 | 641282
3333 | 888888
(2 rows)
```

The output confirms that COPY skipped the first two records of load data.

**Trimming Characters in Fixed-Width Data Loads**

Use the TRIM option to trim a character. TRIM accepts a single-byte character, which is trimmed at the beginning and end of the data. For fixed-width data loads, when you specify
a TRIM character, COPY first checks to see if the row is NULL. If the row is not null, COPY trims the character(s). The next example instructs COPY to trim the character A, and shows the results:

1. Copy table fw, specifying TRIM character A:

```sql
=> COPY fw FROM STDIN FIXEDWIDTH colsizes(4,6) TRIM 'A';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> A22A444444
>> A22A44444A
>> \.
```

2. Query all data in table fw:

```sql
=> SELECT * FROM fw ORDER BY co;
co | ci
---+----
22 | 4444
22 | 444444
(2 rows)
```

### Using Padding in Fixed-Width Data Loads

By default, the padding character is ' ' (a single space). The padding behavior for fixed-width data loads is similar to how a space is treated in other formats, differing by data type as follows:

<table>
<thead>
<tr>
<th>Data type</th>
<th>Padding</th>
</tr>
</thead>
<tbody>
<tr>
<td>Integer</td>
<td>Leading and trailing spaces</td>
</tr>
<tr>
<td>Bool</td>
<td>Leading and trailing spaces</td>
</tr>
<tr>
<td>Float</td>
<td>Leading and trailing spaces</td>
</tr>
<tr>
<td>[var]Binary</td>
<td>None, all characters are significant.</td>
</tr>
<tr>
<td>[Var]Char</td>
<td>Trailing spaces if string is too large</td>
</tr>
<tr>
<td>DateInterval</td>
<td>None, all characters are significant.</td>
</tr>
<tr>
<td>Time</td>
<td></td>
</tr>
<tr>
<td>Timestamp</td>
<td></td>
</tr>
<tr>
<td>TimestampTZ</td>
<td></td>
</tr>
<tr>
<td>TimeTZ</td>
<td></td>
</tr>
</tbody>
</table>
### Manipulating Source Data Columns

When loading data, your source data might contain one or more columns that do not exist in the target table. Or, the source and target tables have matched columns, but you want to omit one or more source columns from the target table.

The `COPY` command's FILLER parameter helps you accomplish these tasks:

- Ignore input columns from the source data.
- Transform source data before loading it into the target table.

The FILLER parameter identifies a column of source data that the COPY command can ignore, or use to compute new values that are loaded into the target table. Define the FILLER parameter data type so it is compatible with the source data. For example, be sure to define a VARCHAR so its length can contain all source data; otherwise, data could be truncated. You can specify multiple filler columns, where each filler column is specified by its own FILLER parameter.

The name of the filler column must not match the name of any column in the target table.

### Use FILLER to Ignore Some Values and Compute New Values for the Target Table

Using SQL operators or functions, you can combine two or more source columns into one column; you can also split one column into multiple columns—for example, split date strings into day, month, and year components and load these into target table columns.

The following COPY statement reads all of the source data, but only loads the source columns `first_name` and `last_name`. It constructs the data for `full_name` by concatenating each of the source data columns. To do this, use the FILLER parameter to ignore the `middle_name` column on load, but use the column when concatenating data to populate the `full_name` column.
CREATE TABLE names(first_name VARCHAR(20), last_name VARCHAR(20), full_name VARCHAR(60));

CREATE TABLE COPY names(first_name, middle_name FILLER VARCHAR(20), last_name, full_name AS first_name || ' ' || middle_name || ' ' || last_name)
FROM STDIN;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> Marc|Gregory|Smith
>> Sue|Lucia|Temp
>> Jon|Pete|Hamilton
>> 
>> SELECT * FROM names;

<table>
<thead>
<tr>
<th>first_name</th>
<th>last_name</th>
<th>full_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>Jon</td>
<td>Hamilton</td>
<td>Jon Pete Hamilton</td>
</tr>
<tr>
<td>Marc</td>
<td>Smith</td>
<td>Marc Gregory Smith</td>
</tr>
<tr>
<td>Sue</td>
<td>Temp</td>
<td>Sue Lucia Temp</td>
</tr>
</tbody>
</table>

(3 rows)

If the source field's data type is VARCHAR, be sure to set the VARCHAR length to ensure that the combined length of all FILLER source fields does not exceed the target column's defined length; otherwise, the COPY command could return with an error.

**Using Parallel Load Streams**

Vertica can divide the work of loading data, taking advantage of parallelism to speed up the operation. Vertica supports several types of parallelism:

- **Distributed load:** Files in a multi-file load are loaded on several nodes in parallel, instead of all being loaded on a single node.
- **Apportioned load:** A single large file or other single source is divided into segments (portions), which are assigned to several nodes to be loaded in parallel.

**Caution:**

If the file is different on two nodes, an incorrect or incomplete result is returned, with no error or warning.

Apportioned load is enabled by default. If you want to disable it, set the EnableApportionLoad configuration parameter to 0.

- **Cooperative parse:** A source being loaded on a single node uses multi-threading to parallelize the parse. Cooperative parse is enabled by default. If you want to disable it, set the EnableCooperativeParse configuration parameter to 0.

See [General Parameters](#) for information about the configuration parameters.
Specifying Distributed File Loads

The COPY FROM statement provides several ways to distribute a file load.

You can direct individual files in a multi-file load to specific nodes, as in the following example of distributed load.

```sql
=> COPY t FROM '/data/file1.dat' ON v_vmart_node0001, '/data/file2.dat' ON v_vmart_node0002;
```

You can use globbing (wildcard expansion) to specify a group of files with the ON ANY NODE directive, as in the following example.

- If apportioned load is enabled (the default), Vertica assigns different files to different nodes. Both the EnableApportionedLoad and EnableApportionedFileLoad must be set to 1.
- If apportioned load is disabled, a single node loads all the data.

```sql
=> COPY t FROM '/data/*.dat' ON ANY NODE;
```

If you have a single file instead of a group of files, you can still, potentially, benefit from apportioned load. The file must be large enough to divide into portions at least equal to ApportionedFileMinimumPortionSizeKB in size. You must also use a parser that supports apportioned load. The delimited parser built into Vertica supports apportioned load, but other parsers might not.

The following example shows how you can load a single large file using multiple nodes.

```sql
=> COPY t FROM '/data/bigfile.dat' ON ANY NODE;
```

You can limit the nodes that participate in an apportioned load. Doing so is useful if you need to balance several concurrent loads. Vertica apportions each load individually; it does not account for other loads that might be in progress on those nodes. You can, therefore, potentially speed up your loads by managing apportioning yourself.

The following example shows how you can apportion loads on specific nodes.

```sql
=> COPY t FROM '/data/big1.dat' ON (v_vmart_node0001, v_vmart_node0002, v_vmart_node0003),
       '/data/big2.dat' ON (v_vmart_node0004, v_vmart_node0005);
```

Loaded files can be of different formats, such as BZIP, GZIP, and others. However, because file compression is a filter, you cannot use apportioned load for a compressed file.
Specifying Distributed Loads with Sources

You can also apportion loads using COPY WITH SOURCE. You can create sources and parsers with the user-defined load (UDL) API. If both the source and parser support apportioned load, and EnableApportionLoad is set, then Vertica attempts to divide the load among nodes.

The following example shows a load that you could apportion.

```sql
=> COPY t WITH SOURCE MySource() PARSER MyParser();
```

The built-in delimited parser supports apportioning, so you can use it with a user-defined source, as in the following example.

```sql
=> COPY t WITH SOURCE MySource();
```

Number of Load Streams

Although the number of files you can load is not restricted, the optimal number of load streams depends on several factors, including:

- Number of nodes
- Physical and logical schemas
- Host processors
- Memory
- Disk space

Using too many load streams can deplete or reduce system memory required for optimal query processing. See Best Practices for Managing Workload Resources for advice on configuring load streams.

Monitoring COPY Loads and Metrics

You can check COPY loads using:

- Vertica functions
- LOAD_STREAMS system table
Using Vertica Functions

Two meta-functions return COPY metrics for the number of accepted or rejected rows from a COPY statement:

1. To get the number of accepted rows, use the `GET_NUM_ACCEPTED_ROWS` function:

```sql
=> select get_num_accepted_rows();
get_num_accepted_rows
---------------------
   11
(1 row)
```

2. To check the number of rejected rows, use the `GET_NUM_REJECTED_ROWS` function:

```sql
=> select get_num_rejected_rows();
get_num_rejected_rows
---------------------
    0
(1 row)
```

**Note:**

`GET_NUM_ACCEPTED_ROWS` and `GET_NUM_REJECTED_ROWS` support loads from STDIN, COPY LOCAL from a Vertica client, or a single file on the initiator. You cannot use these functions for multi-node loads.

Using the `CURRENT_LOAD_SOURCE` Function

You can include the `CURRENT_LOAD_SOURCE` function as a part of the COPY statement. Doing so allows you to insert into a column the input file name or value computed by this function.

To insert the file names into a column from multiple source files:

```sql
=> COPY t (c1, c2, c3 as CURRENT_LOAD_SOURCE()) FROM '/home/load_file_1' ON exampledb_node02,
   '/home/load_file_2' ON exampledb_node03 DELIMITER ',';
```
Using the LOAD_STREAMS System Table

Vertica includes a set of system tables that include monitoring information, as described in Using System Tables. The LOAD_STREAMS system table includes information about load stream metrics from COPY and COPY FROM VERTICA statements. Thus, you can query table values to get COPY metrics.

To see all table columns:

```sql
=> SELECT * FROM load_streams;
```

Using the STREAM NAME Parameter

Using the STREAM NAME parameter as part of the COPY statement labels COPY streams explicitly so they are easier to identify in the LOAD_STREAMS system table.

To use the STREAM_NAME parameter:

```sql
=> COPY mytable FROM myfile DELIMITER '|' DIRECT STREAM NAME 'My stream name';
```

The LOAD_STREAMS system table includes stream names for every COPY statement that takes more than 1-second to run. The 1-second duration includes the time to plan and execute the statement.

Vertica maintains system table metrics until they reach a designated size quota (in kilobytes). This quota is set through internal processes, which you cannot set or view directly.

Other LOAD_STREAMS Columns for COPY Metrics

These LOAD_STREAMS system table column values depend on the load status:

- ACCEPTED_ROW_COUNT
- REJECTED_ROW_COUNT
- PARSE_COMPLETE_PERCENT
- SORT_COMPLETE_PERCENT
When a COPY statement using the DIRECT option is in progress, the ACCEPTED_ROW_COUNT value can increase during parsing. This value can reach the maximum number of rows in the input file.

If COPY reads input data from multiple named pipes, the PARSE_COMPLETE_PERCENT value remains at zero (0) until all named pipes return an EOF. While COPY awaits an EOF from multiple pipes, it can appear to be hung. However, before canceling the COPY statement, check your system CPU and disk accesses to determine if any activity is in progress.

In a typical load, the PARSE_COMPLETE_PERCENT value can either increase slowly or jump quickly to 100%, if you are loading from named pipes or STDIN. However, SORT_COMPLETE_PERCENT remains at 0 when loading from named pipes or STDIN. After PARSE_COMPLETE_PERCENT reaches 100%, SORT_COMPLETE_PERCENT increases to 100%. Depending on the data sizes, a significant lag can occur between the time PARSE_COMPLETE_PERCENT reaches 100% and the time SORT_COMPLETE_PERCENT begins to increase.

This example shows how you can set the VSQL expanded display and then select various columns of data from the LOAD_STREAMS system table:

```sql
=> \set expanded
Expanded display is on.
=> SELECT stream_name, table_name, load_start, accepted_row_count,
    rejected_row_count, read_bytes, unsorted_row_count, sorted_row_count,
    sort_complete_percent FROM load_streams;
```

<table>
<thead>
<tr>
<th>stream_name</th>
<th>fact-13</th>
</tr>
</thead>
<tbody>
<tr>
<td>table_name</td>
<td>fact</td>
</tr>
<tr>
<td>load_start</td>
<td>2010-12-28 15:07:41.132053</td>
</tr>
<tr>
<td>accepted_row_count</td>
<td>900</td>
</tr>
<tr>
<td>rejected_row_count</td>
<td>100</td>
</tr>
<tr>
<td>read_bytes</td>
<td>11975</td>
</tr>
<tr>
<td>input_file_size_bytes</td>
<td>0</td>
</tr>
<tr>
<td>parse_complete_percent</td>
<td>0</td>
</tr>
<tr>
<td>unsorted_row_count</td>
<td>3600</td>
</tr>
<tr>
<td>sorted_row_count</td>
<td>3600</td>
</tr>
<tr>
<td>sort_complete_percent</td>
<td>100</td>
</tr>
</tbody>
</table>

See the SQL Reference Manual for other meta-function details.

**Using the LOAD_SOURCES System Table**

The LOAD_STREAMS table shows the total number of rows that were loaded or rejected. Grouping this information by source can help you determine from where data is coming. The LOAD_SOURCES system table includes some of the same data as LOAD_
STREAMS does but adds this source-specific information. If apportioning is enabled, \texttt{LOAD\_SOURCES} also provides information about how loads are apportioned among nodes.

You can use this table to identify causes of differing query results. For example, you can use the following statement to create an external table based on globs:

\begin{verbatim}
\texttt{ => CREATE EXTERNAL TABLE tt AS COPY WITH SOURCE AWS(dir = 'foo', file = '*');}
\end{verbatim}

If you select from this table, Vertica loads data from every file in the \texttt{foo} directory and creates one row in the \texttt{LOAD\_SOURCES} table for each file. Suppose you later repeat the query and see different results. You could look at the \texttt{LOAD\_SOURCES} table and discover that—between the two queries—somebody added another file to the \texttt{foo} directory. Because each file is recorded in \texttt{LOAD\_SOURCES}, you can see the new file that explains the changed query results.

If you are using many data sources, you might prefer to disable this reporting. To disable reporting, set the \texttt{LoadSourceStatisticsLimit} configuration parameter to 0. This parameter sets the upper bound on the number of sources profiled by \texttt{LOAD\_SOURCES} per load. The default value is 256.

### Capturing Load Rejections and Exceptions

Loading data with \texttt{COPY} has two main phases, \textit{parsing} and \textit{loading}. During parsing, if \texttt{COPY} encounters errors it rejects the faulty data and continues loading data. Rejected data is created whenever \texttt{COPY} cannot parse a row of data. Following are some parser errors that can cause a rejected row:

- Unsupported parser options
- Incorrect data types for the table into which data is being loaded
- Malformed context for the parser in use
- Missing delimiters

Optionally, \texttt{COPY} can reject data and continue loading when transforming data during the load phase. This behavior is controlled by a configuration parameter. By default, \texttt{COPY} aborts a load if it encounters errors during the loading phase.

Several optional parameters let you determine how strictly \texttt{COPY} handles rejections. For example, you can have \texttt{COPY} fail when it rejects a single row, or allow a specific number of rejections before the load fails. This section presents the parameters to determine how \texttt{COPY} handles rejected data.
Save Rejected Rows (REJECTED DATA and EXCEPTIONS)

The COPY statement automatically saves a copy of each rejected row in a rejected-data file. COPY also saves a corresponding explanation of what caused the rejection in an exceptions file. By default, Vertica saves both files in a database catalog subdirectory, called CopyErrorLogs, as shown in this example:

```plaintext
v_mart_node003_catalog\CopyErrorLogs\trans-STDIN-copy-from-rejected-data.1
v_mart_node003_catalog\CopyErrorLogs\trans-STDIN-copy-from-exceptions.1
```

You can optionally save COPY rejections and exceptions in one of two other ways:

- Use the REJECTED DATA `reject_path` and EXCEPTIONS `except_path` parameters to save both outputs to locations of your choice. REJECTED DATA records rejected rows, while EXCEPTIONS records a description of why each row was rejected. If a path value is an existing directory or ends in `'/',` or the load includes multiple sources, files are written in that directory. (COPY creates the directory if it does not exist.) If a path value is a file, COPY uses it as a file prefix if multiple files are written.
- Use the REJECTED DATA AS TABLE `reject_table` clause. This option writes both the rejected data and the exception descriptions to the same table. For more information, see Saving Rejected Data To a Table.

**Note:**
Vertica recommends saving rejected data to a table. However, saving to a table excludes saving to a default or specific rejected data file.

If you save rejected data to a table, the table files are stored in the data subdirectory. For example, in a VMart database installation, rejected data table records are stored in the RejectionTableData directory as follows:

```plaintext
=> cd v_mart_node003_data\RejectionTableData\n=> ls
TABLE_REJECTED_RECORDS"bg"_mytest01.example.-25441:0x6361_45035996273805099_1.1
TABLE_REJECTED_RECORDS"bg"_mytest01.example.-25441:0x6361_45035996273805113_2.2
. .
TABLE_REJECTED_RECORDS"delimr"_mytest01.example.-5958:0x3d47_45035996273815749_1.1
TABLE_REJECTED_RECORDS"delimr"_mytest01.example.-5958:0x3d47_45035996273815749_1.2
```
COPY LOCAL Rejected Data

For COPY LOCAL operations, if you use REJECTED DATA or EXCEPTIONS with a file path, the files are written on the client. If you want rejections to be available on all nodes, use REJECTED DATA AS TABLE instead of REJECTED DATA.

Enforce Truncating or Rejecting Rows (ENFORCELENGTH)

When parsing data of type CHAR, VARCHAR, BINARY, or VARBINARY, rows may exceed the target table length. By default, COPY truncates such rows without rejecting them.

Use the ENFORCELENGTH parameter to reject rows that exceed the target table.

For example, loading 'abc' into a table column specified as VARCHAR(2) results in COPY truncating the value to 'ab' and loading it. Loading the same row with the ENFORCELENGTH parameter causes COPY to reject the row.

**Note:**
Vertica supports NATIVE and NATIVE VARCHAR values up to 65K. If any value exceeds this limit, COPY rejects the row, even when ENFORCELENGTH is not in use.

Specify a Maximum Number of Rejections (REJECTMAX)

The REJECTMAX parameter specifies the maximum number of logical records that can be rejected before a load fails. A rejected row consists of the data that could not be parsed (or optionally transformed) into the corresponding data type during a bulk load. Rejected data does not indicate referential constraints. For information about using constraints, and the option of enforcing constraints during bulk loading, see Constraints.

When the number of rejected records becomes equal to the REJECTMAX value, the load fails. If you do not specify a value for REJECTMAX, or if the value is 0, COPY allows an unlimited number of exceptions to occur.

If you allow COPY to reject rows and proceed when it encounters transformation errors, consider using REJECTMAX to limit the impact. See Handling Transformation Errors.
Handling Transformation Errors

By default, COPY aborts a load if it encounters errors when performing transformations. This is the default because rejecting transformation errors is potentially more expensive than rejecting parse errors. Sometimes, however, you would prefer to load the data anyway and reject the problematic rows, the way it does for parse errors.

To have COPY treat errors in transformation expressions like parse errors, set the CopyFaultTolerantExpressions configuration parameter to 1. (See General Parameters.) Rows that are rejected during transformation, in the expression-evaluation phase of a data load, are written to the same destination as rows rejected during parsing. Use REJECTED DATA or REJECTED DATA AS TABLE to specify the output location.

You might want to enable transformation rejections if your data contains a few bad rows. By enabling these rejections, you can load the majority of your data and proceed. Vertica recommends using REJECTMAX when enabling transformation rejections.

If your data contains many bad values, then the performance for loading the good rows could be worse than with parser errors.

Abort Data Loads for Any Error (ABORT ON ERROR)

Using the ABORT ON ERROR argument is the most restrictive way to load data, because no exceptions or rejections are allowed. A COPY operation stops if any row is rejected. No data is loaded and Vertica rolls back the command.

If you use the ABORT ON ERROR as part of a CREATE EXTERNAL TABLE AS COPY FROM statement, the option is used whenever a query references the external table. The offending error is saved in the COPY exceptions or rejected data file.

Understanding Row Rejections and Rollback Errors

Depending on the type of error that COPY encounters, Vertica does one of the following:

- Rejects the offending row and loads other rows into a table
- Rolls back the entire COPY statement without loading any data
Note: If you specify ABORT ON ERROR with the COPY statement, the load automatically rolls back if COPY cannot parse any row.

The following table summarizes the reasons for rejected rows or rollbacks.

<table>
<thead>
<tr>
<th>Rejected Rows</th>
<th>Load Rollback</th>
</tr>
</thead>
<tbody>
<tr>
<td>COPY cannot parse rows that contain any of the following:</td>
<td>COPY rolls back a load if it encounters any of these conditions:</td>
</tr>
<tr>
<td>• Incompatible data types</td>
<td>• Server-side errors, such as lack of memory</td>
</tr>
<tr>
<td>• Missing fields</td>
<td>• Primary key or foreign key constraint violations</td>
</tr>
<tr>
<td>• Missing delimiters</td>
<td>• Loading NULL data into a NOT NULL column</td>
</tr>
<tr>
<td></td>
<td>• Transformation errors (by default)</td>
</tr>
</tbody>
</table>

This example illustrates what happens when Vertica cannot coerce a row to the requested data type. For example, in the following COPY statement, "a::INT + b::INT" is a SQL expression in which a and b are derived values:

```sql
=> CREATE TABLE t (i INT);
=> COPY t (a FILLER VARCHAR, b FILLER VARCHAR, i AS a::INT + b::INT) FROM STDIN;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> cat|dog
>> .
```

Vertica cannot parse the row to the requested data type and rejects the row:

```
ERROR 2827: Could not convert "cat" from column "*FILLER*".a to an int8
```

If a resolved to 'cat' and b to 'dog', the next expression 'cat':INT + 'dog':INT would return an expression evaluator error:

```sql
=> SELECT 'cat':INT + 'dog':INT;
ERROR 3681: Invalid input syntax for integer: "cat"
```

The following COPY statement would also roll back because Vertica cannot parse the row to the requested data type:

```sql
=> COPY t (a FILLER VARCHAR, i AS a::INT) FROM STDIN;
```
In the following COPY statement, Vertica rejects only the offending row without rolling back the statement. Instead of evaluating the 'cat' row as a VARCHAR type, COPY parses 'cat' directly as an INTEGER.

```sql
=> COPY t (a FILLER INT, i AS a) FROM STDIN;
```

In the following example, transformation errors are rejected instead of aborting the load.

```sql
=> ALTER DATABASE DEFAULT SET CopyFaultTolerantExpressions = 1;
ALTER DATABASE
=> CREATE TABLE sales (price INTEGER);
COPY sales FROM STDIN REJECTED DATA AS TABLE sales_rej;
dollars
\.

=> SELECT rejected_data, rejected_reason FROM sales_rej;

<table>
<thead>
<tr>
<th>rejected_data</th>
<th>rejected_reason</th>
</tr>
</thead>
<tbody>
<tr>
<td>dollars</td>
<td>Invalid integer format 'dollars' for column 1 (price)</td>
</tr>
</tbody>
</table>

(1 row)

See Also

- [Cast Failures](#)

Saving Load Rejections (REJECTED DATA)

COPY load rejections are data rows that did not load due to a parser exception or, optionally, transformation error. By default, if you do not specify a rejected data file, COPY saves rejected data files to this location:

catalog_dir/CopyErrorLogs/target_table-source-copy-from-rejected-data.n

<table>
<thead>
<tr>
<th>catalog_dir</th>
<th>The database catalog files directory, for example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>/home/dbadmin/VMart/v_vmart_node0001_catalog</td>
</tr>
<tr>
<td>target_table</td>
<td>The table into which data was loaded (target_table).</td>
</tr>
<tr>
<td>source</td>
<td>The source of the load data, which can be STDIN, or a file name, such as baseball.csv.</td>
</tr>
<tr>
<td>copy-from-rejected-data.n</td>
<td>The default name for a rejected data file, followed by n suffix, indicating the number of files, such as .1, .2, .3. For</td>
</tr>
</tbody>
</table>
example, this default file name indicates file 3 after loading from STDIN:
fw-STDIN-copy-from-rejected-data.3.

Saving rejected data to the default location, or to a location of your choice, lets you review the file contents, resolve problems, and reload the data from the rejected data files. Saving rejected data to a table, lets you query the table to see rejected data rows and the reasons (exceptions) why the rows could not be parsed. Vertica recommends saving rejected data to a table.

**Multiple Rejected Data Files**

Unless a load is very small (< 10MB), COPY creates more than one file to hold rejected rows. Several factors determine how many files COPY creates for rejected data. Here are some of the factors:

- Number of sources being loaded
- Total number of rejected rows
- Size of the source file (or files)
- Cooperative parsing and number of threads being used
- UDLs that support apportioned loads
- For your own COPY parser, the number of objects returned from prepareUDSources()

**Naming Conventions for Rejected Files**

You can specify one or more rejected data files with the files you are loading. Use the REJECTED DATA parameter to specify a file location and name, and separate consecutive rejected data file names with a comma (,). Do not use the ON ANY NODE option because it is applicable only to load files.

If you specify one or more files, and COPY requires multiple files for rejected data, COPY uses the rejected data file names you supply as a prefix, and appends a numeric suffix to each rejected data file. For example, if you specify the name my_rejects for the REJECTED_DATA parameter, and the file you are loading is large enough (> 10MB), several files such as the following will exist:

- my_rejects-1
- my_rejects-2
• my_rejects-3

COPY uses cooperative parsing by default, having the nodes parse a specific part of the file contents. Depending on the file or portion size, each thread generates at least one rejected data file per source file or portion, and returns load results to the initiator node. The file suffix is a thread index when COPY uses multiple threads (.1, .2, .3, and so on).

The maximum number of rejected data files cannot be greater than the number of sources being loaded, per thread to parse any portion. The resource pool determines the maximum number of threads. For cooperative parse, use all available threads.

If you use COPY with a UDL that supports apportioned load, the file suffix is an offset value. UDL's that support apportioned loading render cooperative parsing unnecessary. For apportioned loads, COPY creates at least one rejected file per data portion, and more files depending on the size of the load and number of rejected rows.

For all data loads except COPY LOCAL, COPY behaves as follows:

<table>
<thead>
<tr>
<th>No rejected data file specified...</th>
<th>Rejected data file specified...</th>
</tr>
</thead>
<tbody>
<tr>
<td>For a single data file (<em>pathToData</em> or STDIN), COPY stores one or more rejected data files in the default location.</td>
<td>For one data file, COPY interprets the rejected data path as a file, and stores all rejected data at the location. If more than one files is required from parallel processing, COPY appends a numeric suffix. If the path is not a file, COPY returns an error.</td>
</tr>
<tr>
<td>For multiple source files, COPY stores all rejected data in separate files in the default directory, using the source file as a file name prefix, as noted.</td>
<td>For multiple source files, COPY interprets the rejected path as a directory. COPY stores all information in separate files, one for each source. If path is not a directory, COPY returns an error.</td>
</tr>
<tr>
<td>Rejected data files are returned to the initiator node.</td>
<td>Rejected data files are not shipped to the initiator node.</td>
</tr>
</tbody>
</table>
**Maximum Length of File Names**

Loading multiple input files in one statement requires specifying full path names for each file. Keep in mind that long input file names, combined with rejected data file names, can exceed the operating system's maximum length (typically 255 characters). To work around file names that exceed the maximum length, use a path for the rejected data file that differs from the default path—for example, `\tmp\<shorter-file-name>`.

**Saving Rejected Data To a Table**

Use the `REJECTED DATA` parameter with the `AS TABLE` clause to specify a table in which to save rejected data. Saving rejected data to a file is mutually exclusive with using the `AS TABLE` clause.

When you use the `AS TABLE` clause, Vertica creates a new table if one does not exist, or appends to an existing table. If no parsing rejections occur during a load, the table exists but is empty. The next time you load data, Vertica inserts any rejected rows to the existing table.

The load rejection tables are a special type of table with the following capabilities and limitations:

- Support `SELECT` statements
- Can use `DROP TABLE`
- Cannot be created outside of a `COPY` statement
- Do not support DML and DDL activities
- Are not K-safe

To make the data in a rejected table K-safe, you can do one of the following:

- **Write a CREATE TABLE . . AS statement, such as this example:**

  ```sql
  -> CREATE TABLE new_table AS SELECT * FROM rejected_table;
  ```

- **Create a table to store rejected records, and run INSERT . . SELECT operations into the new table**
**Using COPY NO COMMIT**

If the COPY statement includes options NO COMMIT and REJECTED DATA AS TABLE, and the reject-table does not already exist, Vertica Analytic Database saves the rejected data table as a LOCAL TEMP table and returns a message that a LOCAL TEMP table is being created.

Rejected-data tables are useful for Extract-Load-Transform workflows, where you will likely use temporary tables more frequently. The rejected-data tables let you quickly load data and identify which records failed to load. If you load data into a temporary table that you created using the ON COMMIT DELETE clause, the COPY operation will not commit.

**Location of Rejected Data Table Records**

When you save rejected records to a table, using the REJECTED DATA AS TABLE table_name option, the data for the table is saved in a database data subdirectory, RejectionTableData. For example, for a VMart database, table data files reside here:

```
/home/dbadmin/VMart/v_vmart_node0001_data/RejectionTableData
```

Rejected data tables include both rejected data and the reason for the rejection (exceptions), along with other data columns, described next. Vertica suggests that you periodically drop any rejected data tables that you no longer require.

**Querying a Rejected Data Table**

When you specify a rejected data table when loading data with COPY, you can query that table for information about rejected data after the load operation is complete. For example:

1. Create the loader table:
   ```sql
   -> CREATE TABLE loader(a INT) 
   CREATE TABLE
   ```

2. Use COPY to load values, saving rejected data to a table, loader_rejects:
COPY loader FROM STDIN REJECTED DATA AS TABLE loader_rejects;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> 1
>> 2
>> 3
>> a
>> 

3. Query the loader table after loading data:

```sql
=> SELECT * FROM loader;
 x
---
 1
 2
 3
(3 rows)
```

4. Query the loader_rejects table to see its column rows:

```sql
=> SELECT * FROM loader_rejects;
- [ RECORD 1 ]-+----------------------------------------+
| node_name   | v_vmart_node0001 |
| file_name   | STDIN            |
| session_id  | v_vmart_node0001.example.-24016:0x3439 |
| transaction_id | 45035996274080923 |
| statement_id | 1                |
| batch_number | 0                |
| row_number   | 4                |
| rejected_data | a               |
| rejected_data_orig_length | 1       |
| rejected_reason | Invalid integer format 'a' for column 1 (x) |
```

The rejected data table has the following columns:

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>node_name</td>
<td>VARCHAR</td>
<td>The name of the Vertica node on which the input load file was located.</td>
</tr>
<tr>
<td>file_name</td>
<td>VARCHAR</td>
<td>The name of the file being loaded, which applies if you loaded a file (as opposed to using STDIN).</td>
</tr>
<tr>
<td>session_id</td>
<td>VARCHAR</td>
<td>The session ID number in which the COPY statement occurred.</td>
</tr>
<tr>
<td>transaction_id</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any; otherwise NULL.</td>
</tr>
<tr>
<td>Field</td>
<td>Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>---------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>statement_id</td>
<td>INTEGER</td>
<td>The unique identification number of the statement within the transaction that included the rejected data.</td>
</tr>
<tr>
<td>batch_number</td>
<td>INTEGER</td>
<td>INTERNAL USE. Represents which batch (chunk) the data comes from.</td>
</tr>
<tr>
<td>row_number</td>
<td>INTEGER</td>
<td>The rejected row number from the input file.</td>
</tr>
<tr>
<td>rejected_data</td>
<td>LONG VARCHAR</td>
<td>The data that was not loaded.</td>
</tr>
<tr>
<td>rejected_data_orig_length</td>
<td>INTEGER</td>
<td>The length of the rejected data.</td>
</tr>
<tr>
<td>rejected_reason</td>
<td>VARCHAR</td>
<td>The error that caused the rejected row. This column returns the same message that exists in a load exceptions file when you do not save to a table.</td>
</tr>
</tbody>
</table>

**Tip:**
You can use the `session_id`, `transaction_id`, and `statement_id` columns to create joins with many system tables. For example, if you join against the `QUERY_REQUESTS` table using those three columns, the `QUERY_REQUESTS.REQUEST` column contains the actual COPY statement (as a string) used to load this data.

**Exporting the Rejected Records Table**

You can export the contents of the column `rejected_data` to a file to capture only the data rejected during the first COPY statement. Then, correct the data in the file, save it, and load the updated file.

To export rejected records:
1. Create a sample table:

   => CREATE TABLE t (i int);
   CREATE TABLE

2. Copy data directly into the table, using a table to store rejected data:

   => COPY t FROM STDIN REJECTED DATA AS TABLE t_rejects;
   Enter data to be copied followed by a newline.
   End with a backslash and a period on a line by itself.
   >> 1
   >> 2
   >> 3
   >> 4
   >> a
   >> b
   >> c
   >> .

3. Show only tuples and set the output format:

   => \t
   Showing only tuples.
   => \a
   Output format is unaligned.

4. Output to a file:

   => \o rejected.txt
   => select rejected_data from t_rejects;
   => \o

5. Use the cat command on the saved file:

   => \! cat rejected.txt
   a
   b
   c

After a file exists, you can fix load errors and use the corrected file as load input to the COPY statement.

**Saving Load Exceptions (EXCEPTIONS)**

COPY exceptions consist of informational messages describing why a row of data could not be parsed. The optional EXCEPTIONS parameter lets you specify a file to which COPY writes exceptions. If you omit this parameter, COPY saves exception files to the following default location:
CATALOG-DIR/COPYERRORLOGS/TABLENAME-SOURCEFILENAME-COPY-FROM-EXCEPTIONS

<table>
<thead>
<tr>
<th>catalog-dir</th>
<th>Database catalog files directory</th>
</tr>
</thead>
<tbody>
<tr>
<td>table-sourcefile</td>
<td>Names of the target table and source data file</td>
</tr>
<tr>
<td>-copy-from-exceptions</td>
<td>File suffix appended to table and source file name</td>
</tr>
</tbody>
</table>

**Note:**

Using REJECTED DATA AS TABLE r_table is mutually exclusive with using the EXCEPTIONS filename parameter. The rejected data table includes a column with the exceptions messages. COPY does not permit both parameters. Trying to do so results in this error:

```
ERROR 0: Cannot specify both an exceptions file and a rejected table in the same statement
```

The optional EXCEPTIONS parameter lets you specify a file of your choice to which COPY writes load exceptions. The EXCEPTIONS file indicates the input line number and the reason for each data record exception in this format:

```
COPY: Input record number in pathofinputfile has been rejected (reason). Please see pathtorejectfile, record recordnum for the rejected record.
```

If copying from STDIN, the filename-of-source is STDIN.

**Note:**

You can use specific rejected data and exceptions files with one or more of the files you are loading. Separate consecutive rejected data and exception file names with a comma (,) in the COPY statement.

You must specify a filename in the path to load multiple input files. Keep in mind that long table names combined with long data file names can exceed the operating system’s maximum length (typically 255 characters). To work around file names exceeding the maximum length, use a path for the exceptions file that differs from the default path; for example, `\tmp\<shorter-file-name>.

For all data loads (except for COPY LOCAL), COPY behaves as follows:

<table>
<thead>
<tr>
<th>No exceptions file specified</th>
<th>• For one data source file (pathToData or STDIN), all information stored as one file in the default directory.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• For multiple data files, all information stored as separate files, one for each data file in default directory.</td>
</tr>
<tr>
<td>Exceptions</td>
<td>• For one data file, the path is treated as a file, and COPY stores all</td>
</tr>
</tbody>
</table>
| file specified | information in this file. If the path is not a file, COPY returns an error.  
|               | • For multiple data files, the path is treated as a directory and COPY stores all information in separate files, one for each data file. If path is not a directory, COPY returns an error.  
|               | • Exceptions files are not stored on the initiator node.  
|               | • You can specify only one path per node. If you specify more than one path per node, COPY returns an error. |

**COPY Rejected Data and Exception Files**

When executing a COPY statement, and parallel processing is ON (the default setting), COPY creates separate threads to process load files. Typically, the number of threads depends on the number of node cores in the system. Each node processes part of the load data. If the load succeeds overall, any parser rejections that occur during load processing are written to that node’s specific rejected data and exceptions files. If the load fails, the rejected data file contents can be incomplete, or empty. If you do not specify a file name explicitly, COPY uses a default name and location for rejected data files. See the next topic for specifying your own rejected data and exception files.

Both rejected data and exceptions files are saved and stored on a per-node basis. This example uses multiple files as COPY inputs. Since the statement does not include either the REJECTED DATA or EXCEPTIONS parameters, rejected data and exceptions files are written to the default location, the database catalog subdirectory, CopyErrorLogs, on each node:

```
\set dir `pwd`/data/ \set remote_dir /vertica/test_dev/tmp_ms/
\set file1 '':''dir'C1_large_tbl.dat'''
\set file2 '':''dir'C2_large_tbl.dat'''
\set file3 '':''remote_dir'C3_large_tbl.dat'''
\set file4 '':''remote_dir'C4_large_tbl.dat'''
=>COPY large_tbl FROM :file1 ON site01,:file2 ON site01,
               :file3 ON site02,
               :file4 ON site02
   DELIMITER '|';
```
Specifying Rejected Data and Exceptions Files

The optional COPY REJECTED DATA and EXCEPTIONS parameters 'path' element lets you specify a non-default path in which to store the files.

If path resolves to a storage location, and the user invoking COPY is not a superuser, these are the required permissions:

- The storage location must have been created (or altered) with the USER option (see CREATE LOCATION and ALTER_LOCATION_USE)
- The user must already have been granted READ access to the storage location where the file(s) exist, as described in GRANT (Storage Location)

Both parameters also have an optional ON nodename clause that uses the specified path:

```
...[ EXCEPTIONS 'path' [ ON nodename ] [ , ... ] ]...[ REJECTED DATA 'path' [ ON nodename ] [ , ... ] ]
```

While 'path' specifies the location of the rejected data and exceptions files (with their corresponding parameters), the optional ON nodename clause moves any existing rejected data and exception files on the node to the specified path on the same node.

Saving Rejected Data and Exceptions Files to a Single Server

The COPY statement does not have a facility to merge exception and rejected data files after COPY processing is complete. To see the contents of exception and rejected data files requires accessing each node's specific files.

Note:
To save all exceptions and rejected data files on a network host, be sure to give each node's files unique names, so that different cluster nodes do not overwrite other nodes' files. For instance, if you set up a server with two directories (/vertica/exceptions and /vertica/rejections), specify file names for each Vertica cluster node to identify each node, such as node01_exceptions.txt and node02_exceptions.txt. This way, each cluster node's files are easily distinguishable in the exceptions and rejections directories.
Using VSQL Variables for Rejected Data and Exceptions Files

This example uses vsql variables to specify the path and file names to use with the exceptions and rejected data parameters (except_s1 and reject_s1). The COPY statement specifies a single input file (large_tbl) on the initiator node:

```
\set dir `pwd'/data/ \set file1 ''':dir'C1_large_tbl.dat''
\set except_s1 '''':dir'exceptions''
\set reject_s1 '''':dir'rejections''

COPY large_tbl FROM :file1 ON site01 DELIMITER '|'
REJECTED DATA :reject_s1 ON site01
EXCEPTIONS :except_s1 ON site01;
```

This example uses variables to specify exception and rejected data files (except_s2 and reject_s2) on a remote node. The COPY statement consists of a single input file on a remote node (site02):

```
\set remote_dir /vertica/test_dev/tmp_ms/
\set except_s2 '''':remote_dir'exceptions''
\set reject_s2 '''':remote_dir'rejections''

COPY large_tbl FROM :file1 ON site02 DELIMITER '|'
REJECTED DATA :reject_s2 ON site02
EXCEPTIONS :except_s2 ON site02;
```

This example uses variables to specify that the exception and rejected data files are on a remote node (indicated by :remote_dir). The inputs to the COPY statement consist of multiple data files on two nodes (site01 and site02). The exceptions and rejected data options use the ON nodename clause with the variables to indicate where the files reside (site01 and site02):

```
\set dir `pwd'/data/ \set remote_dir /vertica/test_dev/tmp_ms/
\set except_s1 '''':dir'''
\set reject_s1 '''':dir'''
\set except_s2 '''':remote_dir'''
\set reject_s2 '''':remote_dir'''

COPY large_tbl FROM :file1 ON site01,
            :file2 ON site01,
            :file3 ON site02,
            :file4 ON site02
    DELIMITER '|'
REJECTED DATA :reject_s1 ON site01, :reject_s2 ON site02
EXCEPTIONS :except_s1 ON site01, :except_s2 ON site02;
```
COPY LOCAL Rejection and Exception Files

Invoking COPY LOCAL (or COPY LOCAL FROM STDIN) does not automatically create rejected data and exceptions files. This behavior differs from using COPY, which saves both files automatically, regardless of whether you use the optional REJECTED DATA and EXCEPTIONS parameters to specify either file explicitly.

Use the REJECTED DATA and EXCEPTIONS parameters with COPY LOCAL and COPY LOCAL FROM STDIN to save the corresponding output files on the client. If you do not use these options, rejected data parsing events (and the exceptions that describe them) are not retained, even if they occur.

You can load multiple input files using COPY LOCAL (or COPY LOCAL FROM STDIN). If you also use the REJECTED DATA and EXCEPTIONS options, the statement writes rejected rows and exceptions and to separate files. The respective files contain all rejected rows and corresponding exceptions, respectively, regardless of how many input files were loaded.

If COPY LOCAL does not reject any rows, it does not create either file.

**Note:**
Because COPY LOCAL (and COPY LOCAL FROM STDIN) must write any rejected rows and exceptions to the client, you cannot use the [ON nodename ] clause with either the rejected data or exceptions options.

Specifying Rejected Data and Exceptions Files

To save any rejected data and their exceptions to files:

1. In the COPY LOCAL (and COPY LOCAL FROM STDIN) statement, use the REJECTED DATA 'path' and the EXCEPTIONS 'path' parameters, respectively.
2. Specify two different file names for the two options. You cannot use one file for both the REJECTED DATA and the EXCEPTIONS.
3. When you invoke COPY LOCAL or COPY LOCAL FROM STDIN, the files you specify need not pre-exist. If they do, COPY LOCAL must be able to overwrite them.

You can specify the path and file names with vsql variables:
Note:
Using COPY LOCAL does not support storing rejected data in a table, as you can when using the COPY statement.

When you use the COPY LOCAL or COPY LOCAL FROM STDIN statement, specify the variable names for the files with their corresponding parameters:

```sql
=> COPY large_tbl FROM LOCAL rejected data :rejected exceptions :exceptions;
=> COPY large_tbl FROM LOCAL STDIN rejected data :rejected exceptions :exceptions;
```

**Referential Integrity Load Violation**

Vertica checks for constraint violations during query execution. It checks for violations during load operations only if you enable primary or unique key enforcement. In this case, Vertica checks for referential integrity constraint violations when loading data.

If Vertica detects a referential integrity constraint violation, the load rolls back and Vertica returns an error.

**See Also**

- COPY
- ANALYZE_CONSTRAINTS
- Detecting Constraint Violations

**Trickle Loading Data**

Trickle loading is when a large number of small batches are sent to your database over time. Use trickle loading after an initial bulk data load completes to load new and changed data incrementally.

Because trickle loading loads data directly to the WOS, you get real-time querying access to your data. Writing to the WOS is much more efficient than writing to the ROS for small chunks of data, and the data is queryable immediately,
To specify trickle loading, use the TRICKLE keyword, but only when the following conditions are true:

- You have a finely tuned load and moveout process at your site.
- You are confident that the WOS has room to hold the data you are loading. Trickle loading loads data into the WOS unless the WOS is full. If the WOS becomes full, the entire data load fails.

## Trickle Loading Example

The following steps represent a simple trickle load example, where Vertica loads a small amount of data at a time into a table:

```sql
=> CREATE TABLE event_dates (event_name VARCHAR, date_of_event DATE);
CREATE TABLE
=> COPY event_dates FROM stdin DELIMITER ',' TRICKLE;
Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.
>> 'Shareholder dinner','01-21-18'
>> 'Employee meeting','02-12-18'
>> 'Customer open house','03-11-18'
>> 'Release retrospective','04-30-18'
>> \.
=> SELECT * FROM event_dates;

<table>
<thead>
<tr>
<th>event_name</th>
<th>date_of_event</th>
</tr>
</thead>
<tbody>
<tr>
<td>'Shareholder dinner'</td>
<td>2018-01-21</td>
</tr>
<tr>
<td>'Customer open house'</td>
<td>2018-03-11</td>
</tr>
<tr>
<td>'Employee meeting'</td>
<td>2018-02-12</td>
</tr>
<tr>
<td>'Release retrospective'</td>
<td>2018-04-30</td>
</tr>
</tbody>
</table>

(4 rows)
```

The Tuple Mover moves the data from the WOS to ROS containers on a regular basis. You can force that Tuple Mover task to occur by running the `DO_TM_TASK` as follows:

```sql
=> SELECT DO_TM_TASK('moveout', 'event_dates');
DO_TM_TASK
(1 row)
```
Use of WOS for Trickle Loads

During trickle loading, the WOS permits Vertica to batch small data loads into larger ones for I/O purposes. Loading to WOS is significantly faster than loading to disk, but it has size constraints. To help balance speed, memory size, and data flow, trickle loading defers the work of sorting, encoding, and writing to disk. The Tuple Mover's moveout process performs those tasks in the background when a table or DML operation uses trickle loading as its load method.

WOS capacity is significantly less than ROS. When incoming data exceeds WOS capacity, Vertica spills small loads directly to disk. While no data is lost when the WOS gets full and spills to ROS, it can result in wasted I/O bandwidth. For optimal performance, follow the guidelines described in Managing the Tuple Mover to avoid WOS overflow.

If the WOS becomes full, before the tuple mover can move data to ROS, the entire load fails and is rolled back.

Using INSERT, UPDATE, and DELETE

DML statements INSERT, UPDATE, and DELETE perform the same functions that they do in any ACID-compliant database:

- INSERT loads individual rows into physical memory or loads a table using an INSERT AS SELECT clause.
- UPDATE and DELETE modify existing data.

**Note:**
For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter DMLTargetDirect.

In databases created in versions of Vertica earlier than 9.3, INSERT, UPDATE, and DELETE statements write data to the WOS. If the WOS is full, these statements write data directly to the ROS. However, if you use the TRICKLE keyword, if the WOS is full, Vertica reports an error and rolls back the entire data load.

**Tip:**
For large INSERT or UPDATE operations, use the DIRECT hint. This hint
Vertica differs from traditional databases in two ways:

- **DELETE** does not actually delete data from disk storage; it marks rows as deleted so they are available for historical queries.
- **UPDATE** writes two rows: one with new data and one marked for deletion.

You can intermix **INSERT**, **UPDATE**, and **DELETE** operations. Vertica follows the SQL-92 transaction model. You do not have to explicitly start a transaction, but you must use a **COMMIT** or **ROLLBACK** command (or **COPY**) to end a transaction. If you cancel a DML statement, Vertica rolls back the statement.

### Importing and Exporting Data Across Databases

Vertica can easily import data from and export data to other Vertica databases. Importing and exporting data is useful for common tasks such as moving data back and forth between a development or test database and a production database, or between databases that have different purposes but need to share data on a regular basis.

### Moving Data Directly Between Databases

To move data between databases you first establish a connection using **CONNECT TO VERTICA** and then use one of the following statements to move data:

- **COPY FROM VERTICA**
- **EXPORT TO VERTICA**

These statements are symmetric; copying from cluster A to cluster B is the same as exporting from cluster B to cluster A. The difference is only in which cluster drives the operation.

To configure TLS settings for the connection, see [Configuring Connection Security Between Clusters](#).
Creating SQL Scripts to Export Data

Three functions return a SQL script you can use to export database objects to recreate elsewhere:

- EXPORT_CATALOG
- EXPORT_OBJECTS
- EXPORT_TABLES

While copying and exporting data is similar to Backing Up and Restoring the Database, you should use them for different purposes, outlined below:

<table>
<thead>
<tr>
<th>Task</th>
<th>Backup and Restore</th>
<th>COPY and EXPORT Statements</th>
</tr>
</thead>
<tbody>
<tr>
<td>Back up or restore an entire database, or incremental changes</td>
<td>YES</td>
<td>NO</td>
</tr>
<tr>
<td>Manage database objects (a single table or selected table rows)</td>
<td>YES</td>
<td>YES</td>
</tr>
<tr>
<td>Use external locations to back up and restore your database</td>
<td>YES</td>
<td>NO</td>
</tr>
<tr>
<td>Use direct connections between two databases</td>
<td>OBJECT RESTORE ONLY</td>
<td>YES</td>
</tr>
<tr>
<td>Use external shell scripts to back up and restore your database</td>
<td>YES</td>
<td>NO</td>
</tr>
<tr>
<td>Use SQL commands to incorporate copy and export tasks into DB operations</td>
<td>NO</td>
<td>YES</td>
</tr>
</tbody>
</table>

The following sections explain how you import and export data between Vertica databases.

When importing from or exporting to a Vertica database, you can connect only to a database that uses trusted (username only) or password-based authentication, as described in Security and Authentication. SSL authentication is not supported.
Other Exports

This section is about exporting data to another Vertica database. For information about exporting data to Parquet files in HDFS, see Exporting Data in Integrating with Apache Hadoop.

Configuring Connection Security Between Clusters

When copying data between clusters, Vertica can encrypt both data and plan metadata.

Data is encrypted if you configure internode encryption (see Internode TLS).

For metadata, by default Vertica tries TLS first and falls back to plaintext. You can configure Vertica to require TLS and to fail if the connection cannot be made. You can also have Vertica verify the certificate and hostname before connecting.

Enabling TLS Between Clusters

To use TLS between clusters, you must first configure TLS between nodes:

1. Set the EncryptSpreadComms parameter.
2. Set the DataSSLParams parameter.
3. Set the ImportExportTLSMode parameter.

To specify the level of strictness when connecting to another cluster, set the ImportExportTLSMode configuration parameter. This parameter applies for both importing and exporting data. The possible values are:

- PREFER: Try TLS but fall back to plaintext if TLS fails.
- REQUIRE: Use TLS and fail if the server does not support TLS.
- VERIFY_CA: Require TLS (as with REQUIRE), and also validate the other server's certificate using the CA specified by SSLCA.
- VERIFY_FULL: Require TLS and validate the certificate (as with VERIFY_CA), and also validate the server certificate's hostname.
- REQUIRE_FORCE, VERIFY_CA_FORCE, and VERIFY_FULL_FORCE: Same behavior as REQUIRE, VERIFY_CA, and VERIFY_FULL, respectively, and cannot be overridden by CONNECT TO VERTICA.

ImportExportTLSMode is a global parameter that applies to all import and export connections you make using CONNECT TO VERTICA. You can override it for an individual connection.

For more information about these and other configuration parameters, see Security Parameters.

## Exporting Data to Another Vertica Database

EXPORT TO VERTICA exports table data from one Vertica database to another. The following requirements apply:

- You already opened a connection to the target database with CONNECT TO VERTICA.
- The source database is no more than one major release behind the target database.
- The table in the target database must exist.
- Source and target table columns must have the same or compatible data types.

Unless a DIRECT hint in the EXPORT TO VERTICA statement specifies otherwise, exported data is always written in AUTO mode. Each statement can only export data from one table at a time. You can use the same database connection for multiple export operations.

### Export Process

Exporting is a three-step process:

1. Connect to the target database with CONNECT TO VERTICA.
   
   For example:
   
   ```sql
   => CONNECT TO VERTICA testdb USER dbadmin PASSWORD '' ON 'VertTest01', 5433;
   CONNECT
   ```

2. Export the desired data with EXPORT TO VERTICA. For example, the following statement exports all table data in customer_dimension to a table of the same name in target database testdb:
-> EXPORT TO VERTICA testdb.customer_dimension FROM customer_dimension;
Rows Exported
-------------------
23416
(1 row)

3. **DISCONNECT** disconnects from the target database when all export and **import** operations are complete:

-> DISCONNECT testdb;
DISCONNECT

**Note:**
Closing your session also closes the database connection. However, it is a good practice to explicitly close the connection to the other database, both to free up resources and to prevent issues with other SQL scripts that might be running in your session. Always closing the connection prevents potential errors if you run a script in the same session that attempts to open a connection to the same database, since each session can only have one connection to a given database at a time.

### Mapping Between Source and Target Columns

If you export all table data from one database to another as in the previous example, `EXPORT TO VERTICA` can omit specifying column lists. This is possible only if column definitions in both tables comply with the following conditions:

- Same number of columns
- Identical column names
- Same sequence of columns
- Matching or **compatible** column data types

If any of these conditions is not true, the `EXPORT TO VERTICA` statement must include column lists that explicitly map source and target columns to each other, as follows:

- Contain the same number of columns.
- List source and target columns in the same order.
- Pair columns with the same (or **compatible**) data types.

For example:
Exporting Subsets of Table Data

In general, you can export a subset of table data in two ways:

- Export data of specific source table columns.
- Export the result set of a query (including historical queries) on the source table.

In both cases, the EXPORT TO VERTICA statement typically must specify column lists for the source and target tables.

The following example exports data from three columns in the source table to three columns in the target table. Accordingly, the EXPORT TO VERTICA statement specifies a column list for each table. The order of columns in each list determines how Vertica maps target columns to source columns. In this case, target columns name, gender, and age map to source columns customer_name, customer_gender, and customer_age, respectively:

```sql
=> EXPORT TO VERTICA testdb.people (name, gender, age)
     FROM customer_dimension (customer_name, customer_gender, customer_age);

Rows Exported
----------
  23416
(1 row)
```

The next example queries source table customer_dimension, and exports the result set to table ma_customers in target database testdb:

```sql
=> EXPORT TO VERTICA testdb.ma_customers(customer_key, customer_name, annual_income)
     AS SELECT customer_key, customer_name, annual_income FROM customer_dimension WHERE customer_state = 'MA';

Rows Exported
----------
    3429
(1 row)
```

**Note:**

In this example, the source and target column names are identical, so specifying a columns list for target table ma_customers is optional. If one or more of the queried source columns did not have a match in the target table, the statement would be required to include a columns list for the target table.
Exporting Identity Columns

You can export tables (or columns) that contain identity and auto-increment values, but the sequence values are not incremented automatically at the target table. You must use `ALTER SEQUENCE` to make updates.

Export identity and auto-increment columns as follows:

- If both source and destination tables have an identity column and configuration parameter `CopyFromVerticaWithIdentity` is set to true (1), you do not need to list them.
- If source table has an identity column, but target table does not, you must explicitly list the source and target columns.

**Caution:**
Failure to list which identity columns to export can cause an error, because the identity column will be interpreted as missing in the destination table.

By default, `EXPORT TO VERTICA` exports all identity columns. To disable this behavior globally, set the `CopyFromVerticaWithIdentity` configuration parameter.

Copying Data from Another Vertica Database

`COPY FROM VERTICA` imports table data from one Vertica database to another. The following requirements apply:

- You already opened a connection to the target database with `CONNECT TO VERTICA`.
- The source database is no more than one major release behind the target database.
- The table in the target database must exist.
- Source and target table columns must have the same or compatible data types.

Import Process

Importing is a three-step process:
1. Connect to the source database with \texttt{CONNECT TO VERTICA}. For example:

\begin{verbatim}
=> CONNECT TO VERTICA vmart USER dbadmin PASSWORD '' ON 'VertTest01',5433;
CONNECT
\end{verbatim}

2. Import the desired data with \texttt{COPY FROM VERTICA}. For example, the following statement imports all table data in \texttt{customer\_dimension} to a table of the same name:

\begin{verbatim}
=> COPY customer\_dimension FROM VERTICA vmart.customer\_dimension DIRECT;
Rows Loaded
--------------
    500000
(1 row)
=> DISCONNECT vmart;
DISCONNECT
\end{verbatim}

\textbf{Note:}
Successive \texttt{COPY FROM VERTICA} statements in the same session can import data from multiple tables over the same connection.

3. \texttt{DISCONNECT} disconnects from the source database when all import and export operations are complete:

\begin{verbatim}
=> DISCONNECT vmart;
DISCONNECT
\end{verbatim}

\textbf{Note:}
Closing your session also closes the database connection. However, it is a good practice to explicitly close the connection to the other database, both to free up resources and to prevent issues with other SQL scripts that might be running in your session. Always closing the connection prevents potential errors if you run a script in the same session that attempts to open a connection to the same database, since each session can only have one connection to a given database at a time.

\section*{Importing Identity Columns}

You can import identity (and auto-increment) columns as follows:

- If both source and destination tables have an identity column and configuration parameter \texttt{CopyFromVerticaWithIdentity} is set to true (1), you do not need to
list them.

- If source table has an identity column, but target table does not, you must explicitly list the source and target columns.

**Caution:**
Failure to list which identity columns to export can cause an error, because the identity column will be interpreted as missing in the destination table.

After importing the columns, the identity column values do not increment automatically. Use `ALTER SEQUENCE` to make updates.

The default behavior for this statement is to import Identity (and Auto-increment) columns by specifying them directly in the source table. To disable this behavior globally, set the `CopyFromVerticaWithIdentity` configuration parameter, described in [Configuration Parameters](#).

## Changing Node Export Addresses

You can change the export address for your Vertica cluster. You might need to do so to export data between clusters in different network subnets.

1. Create a subnet for importing and exporting data between Vertica clusters. The `CREATE SUBNET` statement identifies the public network IP addresses residing on the same subnet.

   ```
   => CREATE SUBNET kv_subnet with '10.10.10.0';
   ```

2. Alter the database to specify the subnet name of a public network for import/export.

   ```
   => ALTER DATABASE DEFAULT EXPORT ON kv_subnet;
   ```

3. Create network interfaces for importing and exporting data from individual nodes to other Vertica clusters. The `CREATE NETWORK INTERFACE` statement identifies the public network IP addresses residing on multiple subnets.

   ```
   => CREATE NETWORK INTERFACE kv_node1 on v_VMartDB_node0001 with '10.10.10.1';
   => CREATE NETWORK INTERFACE kv_node2 on v_VMartDB_node0002 with '10.10.10.2';
   => CREATE NETWORK INTERFACE kv_node3 on v_VMartDB_node0003 with '10.10.10.3';
   => CREATE NETWORK INTERFACE kv_node4 on v_VMartDB_node0004 with '10.10.10.4';
   ```
For users on Amazon Web Services (AWS) or using Network Address Translation (NAT), refer to Vertica on Amazon Web Services.

4. Alter the node settings to change the export address. When used with the EXPORT ON clause, the ALTER NODE specifies the network interface of the public network on individual nodes for importing and exporting data.

```sql
=> ALTER NODE v_VMartDB_node0001 export on kv_node1;
=> ALTER NODE v_VMartDB_node0002 export on kv_node2;
=> ALTER NODE v_VMartDB_node0003 export on kv_node3;
=> ALTER NODE v_VMartDB_node0004 export on kv_node4;
```

5. Verify if the node address and the export address are different on different network subnets of the Vertica cluster.

```sql
=> SELECT node_name, node_address, export_address FROM nodes;

<table>
<thead>
<tr>
<th>node_name</th>
<th>node_address</th>
<th>export_address</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_VMartDB_node0001</td>
<td>192.168.100.101</td>
<td>10.10.10.1</td>
</tr>
<tr>
<td>v_VMartDB_node0002</td>
<td>192.168.100.102</td>
<td>10.10.10.2</td>
</tr>
<tr>
<td>v_VMartDB_node0003</td>
<td>192.168.100.103</td>
<td>10.10.10.3</td>
</tr>
<tr>
<td>v_VMartDB_node0004</td>
<td>192.168.100.104</td>
<td>10.10.10.4</td>
</tr>
</tbody>
</table>
```

Creating a network interface and altering the node settings to change the export address takes precedence over creating a subnet and altering the database for import/export.
Using Public and Private IP Networks

In many configurations, Vertica cluster hosts use two network IP addresses as follows:

- A private address for communication between the cluster hosts.
- A public IP address for communication with client connections.

By default, importing from and exporting to another Vertica database uses the private network.

**Note:**
Ensure port 5433 or the port the Vertica database is using is not blocked.

To use the public network address for copy and export activities, as well as moving large amounts of data, configure the system to use the public network to support exporting to or importing from another Vertica cluster:

- Identify the Public Network to Vertica
- Identify the Database or Nodes Used for Import/Export

Vertica encrypts data during transmission (if you have configured a certificate). Vertica attempts to also encrypt plan metadata but, by default, falls back to plaintext if needed. You can configure Vertica to require encryption for metadata too; see Configuring Connection Security Between Clusters.

In certain instances, both public and private addresses exceed the demand capacity of a single Local Area Network (LAN). If you encounter this type of scenario, then configure your Vertica cluster to use two LANs: one for public network traffic and one for private network traffic.

Identify the Public Network to Vertica

To be able to import to or export from a public network, Vertica needs to be aware of the IP addresses of the nodes or clusters on the public network that will be used for import/export activities. Your public network might be configured in either of these ways:

- Public network IP addresses reside on the same subnet (create a subnet)
- Public network IP addresses are on multiple subnets (create a network interface)

To identify public network IP addresses residing on the same subnet:
• Use the CREATE SUBNET statement provide your subnet with a name and to identify the subnet routing prefix.

To identify public network IP addresses residing on multiple subnets:

• Use the CREATE NETWORK INTERFACE statement to configure import/export from specific nodes in the Vertica cluster.

After you've identified the subnet or network interface to be used for import/export, you must Identify the Database Or Nodes Used For Import/Export.

See Also

• CREATE SUBNET
• ALTER SUBNET
• DROP SUBNET
• CREATE NETWORK INTERFACE
• ALTER NETWORK INTERFACE
• DROP NETWORK INTERFACE

Identify the Database or Nodes Used for Import/Export

After you identify the public network to Vertica, you can configure a database and its nodes to use it for import and export operations:

• Use ALTER DATABASE to specify a subnet on the public network for the database. After doing so, all nodes in the database automatically use the network interface on the subnet for import/export operations.
• On each database node, use ALTER NODE to specify a network interface of the public network.

See Also

• CREATE PROCEDURE
• CREATE NETWORK ADDRESS
• NETWORK_INTERFACES
Handling Node Failure During Copy/Export

When an export (EXPORT TO VERTICA) or import from Vertica (COPY FROM VERTICA) task is in progress, and a non-initiator node fails, Vertica does not complete the task automatically. A non-initiator node is any node that is not the source or target node in your export or import statement. To complete the task, you must run the statement again.

You address the problem of a non-initiator node failing during an import or export as follows:

**Note:**
Both Vertica databases must be running in a safe state.

1. You export or import from one cluster to another using the EXPORT TO VERTICA or COPY FROM VERTICA statement.

   During the export or import, a non-initiating node on the target or source cluster fails. Vertica issues an error message that indicates possible node failure, one of the following:
   - ERROR 4534: Receive on v_tpchdb1_node0002: Message receipt from v_tpchdb2_node0005 failed
   - WARNING 4539: Received no response from v_tpchdb1_node0004 in abandon plan
   - ERROR 3322: [tpchdb2] Execution canceled by operator

2. Complete your import or export by running the statement again. The failed node does not need to be up for Vertica to successfully complete the export or import.
Using EXPORT Functions

Vertica provides several EXPORT_ functions that let you recreate a database, or specific schemas and tables, in a target database. For example, you can use the EXPORT_ functions to transfer some or all of the designs and objects you create in a development or test environment to a production database.

The EXPORT_ functions create SQL scripts that you can run to generate the exported database designs or objects. These functions serve different purposes to the export statements, COPY FROM VERTICA (pull data) and EXPORT TO VERTICA (push data). These statements transfer data directly from source to target database across a network connection between both. They are dynamic actions and do not generate SQL scripts.

The EXPORT_ functions appear in the following table. Depending on what you need to export, you can use one or more of the functions. EXPORT_CATALOG creates the most comprehensive SQL script, while EXPORT_TABLES and EXPORT_OBJECTS are subsets of that function to narrow the export scope.

<table>
<thead>
<tr>
<th>Use this function...</th>
<th>To recreate...</th>
</tr>
</thead>
<tbody>
<tr>
<td>EXPORT_CATALOG</td>
<td>These catalog items:</td>
</tr>
<tr>
<td></td>
<td>• An existing schema design, tables, projections, constraints, and views</td>
</tr>
<tr>
<td></td>
<td>• The Database Designer-created schema design, tables, projections, constraints, and views</td>
</tr>
<tr>
<td></td>
<td>• A design on a different cluster.</td>
</tr>
<tr>
<td>EXPORT_TABLES</td>
<td>Non-virtual objects up to, and including, the schema of one or more tables.</td>
</tr>
<tr>
<td>EXPORT_OBJECTS</td>
<td>Catalog objects in order dependency for replication.</td>
</tr>
</tbody>
</table>

The designs and object definitions that the script creates depend on the EXPORT_ function scope you specify. The following sections give examples of the commands and output for each function and the scopes it supports.
Saving Scripts for Export Functions

All of the examples in this section were generated using the standard Vertica VMART database, with some additional test objects and tables. One output directory was created for all SQL scripts that the functions created:

/home/dbadmin/xtest

If you specify the destination argument as an empty string (' '), the function writes the export results to STDOUT.

**Note:**
A superuser can export all available database output to a file with the EXPORT_ functions. For a non-superuser, the EXPORT_ functions generate a script containing only the objects to which the user has access.

Exporting the Catalog

Vertica function EXPORT_CATALOG generates a SQL script for copying a database design to another cluster. This script replicates the physical schema design of the source database. You call this function as follows:

`EXPORT_CATALOG ( [destination] [, 'scope' ] )`

**Note:**
EXPORT_CATALOG and EXPORT_OBJECTS return equivalent output.

Setting Scope of Export

You can set the scope of the export operation to various levels:

<table>
<thead>
<tr>
<th>To export…</th>
<th>Set scope to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>Schemas, tables, constraints, views, and projections</td>
<td>DESIGN (default)</td>
</tr>
<tr>
<td>All design objects and system objects created in Database Designer,</td>
<td>DESIGN ALL</td>
</tr>
</tbody>
</table>
To export... | Set scope to...
--- | ---
such as design contexts and their tables | 
Only tables, constraints, and projection | TABLES

**Exporting All Catalog Objects**

Use the DESIGN scope to export all design elements of a source database in order dependency. This scope exports all catalog objects in their OID (unique object ID) order, including schemas, tables, constraints, views, and all types of projections. This is the most comprehensive export scope, without the Database Designer elements, if they exist.

```sql
=> SELECT EXPORT_CATALOG(  
    '/home/dbadmin/xtest/sql_cat_design.sql',  
    'DESIGN' );
    EXPORT_CATALOG
--------------------------------------------------------
Catalog data exported successfully
(1 row)
```

The SQL script includes the following types of statements, each needed to recreate a new database:

- CREATE SCHEMA
- CREATE TABLE
- CREATE VIEW
- CREATE SEQUENCE
- CREATE PROJECTION (with ORDER BY and SEGMENTED BY)
- ALTER TABLE (to add foreign keys)
- PARTITION BY

**Projection Considerations**

If a projection to export was created with no ORDER BY clause, the SQL script reflects the default behavior for projections. Vertica implicitly creates projections using a sort order based on the SELECT columns in the projection definition. The EXPORT_CATALOG script reflects this behavior.

The EXPORT_CATALOG script is portable if all projections were generated using UNSEGMENTED ALL NODES or SEGMENTED ALL NODES.
Exporting Database Designer Schema and Designs

Use the DESIGN ALL scope to generate a script to recreate all design elements of a source database and the design and system objects that were created by the Database Designer:

```sql
=> SELECT EXPORT_CATALOG ( 
  '/home/dbadmin/xtest/sql_cat_design_all.sql', 
  'DESIGN_ALL');
    EXPORT_CATALOG
------------------------------
Catalog data exported successfully
(1 row)
```

Exporting Table Objects

Use the TABLES scope to generate a script to recreate all schemas tables, constraints, and sequences:

```sql
=> SELECT EXPORT_CATALOG ( 
  '/home/dbadmin/xtest/sql_cat_tables.sql', 
  'TABLES');
    EXPORT_CATALOG
------------------------------
Catalog data exported successfully
(1 row)
```

The SQL script includes the following types of statements:

- CREATE SCHEMA
- CREATE TABLE
- ALTER TABLE (to add constraints)
- CREATE SEQUENCE

See Also

- EXPORT_CATALOG
- EXPORT_OBJECTS
- EXPORT_TABLES
- Exporting Tables
- Exporting Objects
Exporting Tables

Vertica function `EXPORT_TABLES` exports DDL for tables and related objects in the current database. The generated SQL includes all non-virtual objects to which you have access. You can use this SQL to recreate tables and related non-virtual objects on a different cluster.

You execute `EXPORT_TABLES` as follows:

```
EXPORT_TABLES( ['destination'] [, 'scope' ] )
```

### Setting Export Operation Scope

The `EXPORT_TABLES` `scope` argument specifies the scope of the export operation:

<table>
<thead>
<tr>
<th>To export...</th>
<th>Set scope to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>All database objects to which you have access, including constraints.</td>
<td>Empty string ('')</td>
</tr>
<tr>
<td>One or more named objects, such as tables or sequences in one or more schemas. You can optionally qualify the schema the name of the current database—for example, <code>mydb.myschema.newtable</code>.</td>
<td>Comma-delimited list of table objects. For example: <code>myschema.newtable, yourschema.oldtable</code></td>
</tr>
<tr>
<td>A named table object in the current search path. You can specify a schema, table, or sequence. If you specify a schema, <code>EXPORT_TABLES</code> exports all table objects in that schema to which you have access.</td>
<td>Table object's name and, optionally, its path: <code>VMart.myschema</code></td>
</tr>
</tbody>
</table>

**Note:**

`EXPORT_TABLES` does not export views. If you specify a view name, Vertica silently ignores it and the view is omitted from the generated script. To export views, use `EXPORT_OBJECTS`. 
Exporting All Table Objects

If you set the scope parameter to an empty string ("'"), Vertica exports all tables and their related objects:

```sql
=> SELECT EXPORT_TABLES(
    '/home/dbadmin/xtest/sql_tables_empty.sql',
    '');
EXPORT_TABLES
-----------------------------------------------
Catalog data exported successfully
(1 row)
```

The exported SQL includes the following types of statements, depending on what is required to recreate the tables and any related objects (such as sequences):

- CREATE_SCHEMA
- CREATE_TABLE
- ALTER_TABLE (to add foreign key constraints)
- CREATE_SEQUENCE
- PARTITION BY

Exporting a List of Tables

Use EXPORT_TABLE with a comma-separated list of objects, including tables, views, or schemas:

```sql
=> SELECT EXPORT_TABLES(
    '/home/dbadmin/xtest/sql_tables_del.sql'
    'public.student, public.test7');
EXPORT_TABLES
-----------------------------------------------
Catalog data exported successfully
(1 row)
```

The SQL script can include the following types of statements, depending on what is required to recreate the exported objects:

- CREATE_SCHEMA
- CREATE_TABLE
- ALTER_TABLE (to add foreign keys)
- CREATE_SEQUENCE
**Exporting Individual Table Objects**

EXPORT_TABLES can export one or more database table objects. For example, the following statement exports named sequence public.my_seq:

```
=> SELECT EXPORT_TABLES(
    '/home/dbadmin/xtest/export_one_sequence.sql',
    'public.my_seq');
EXPORT_TABLES
-------------------------
Catalog data exported successfully
(1 row)
```

Following are the contents of the export_one_sequence.sql output file using a `more` command:

```
$ more export_one_sequence.sql
CREATE SEQUENCE public.my_seq;
```

**See Also**

- Exporting Objects
- Exporting the Catalog

**Exporting Objects**

The Vertica function `EXPORT_OBJECTS` generates a SQL script that you can use to recreate non-virtual catalog objects on a different cluster, as follows:

```
EXPORT_OBJECTS( [ 'destination' ] [ , 'scope' ] [ , 'ksafe' ] )
```

**Note:**

This function and `EXPORT_CATALOG` return equivalent output.

**Setting Scope of Export**

You can set the scope of the export operation to various levels:
To export... | Use this scope...
---|---
All non-virtual objects to which the user has access, including constraints. | An empty string (' ')  
One or more named objects, such as tables or views in one or more schemas. You can optionally qualify the schema with a database prefix, myvertica.myschema.newtable. | A comma-delimited list of items. For example:  
'myschema.newtable, yourschema.oldtable'  
A named database object in the current search path. You can specify a schema, table, or view. If the object is a schema, the script includes objects to which the user has access. | The table object's name and, optionally, its path:  
'VMart.myschema'  

The SQL script includes only the non-virtual objects to which the current user has access.

EXPORT_OBJECTS always tries to recreate projection statements with their KSAFE clauses, if any; otherwise, with their OFFSET clauses.

**Function Syntax**

```sql
EXPORT_OBJECTS( [ 'destination' ] , [ 'scope' ] , [ 'ksafe' ] )
```

**Exporting All Objects**

If you set the scope parameter to an empty string (' '), Vertica exports all non-virtual objects from the source database in order dependency. Running the generated SQL script on another cluster creates all referenced objects and their dependent objects.

By default, the function's KSAFE argument is set to true. In this case, the generated script calls MARKDESIGN_KSAFE, which propagates the K-safety setting of the original database.

```sql
=> SELECT EXPORT_OBJECTS(  
   '/home/dbadmin/xtest/sql_objects_all.sql',  
   '' ,  
   'true');
    EXPORT_OBJECTS
------------------------------------------
Catalog data exported successfully
(1 row)
```

The SQL script includes the following types of statements:
Here is a snippet that includes the start and end of the output SQL file, including the MARK_DESIGN_KSAFE statement:

```
CREATE SCHEMA store;
CREATE SCHEMA online_sales;
CREATE SEQUENCE public.my_seq;
CREATE TABLE public.customer_dimension
(
    customer_key int NOT NULL,
    customer_type varchar(16),
    customer_name varchar(256),
    customer_gender varchar(8),
    title varchar(8),
    household_id int,
...
);
.
.
SELECT MARK_DESIGN_KSAFE(1);
```

**Exporting a List of Objects**

Use a comma-separated list of objects as the function scope. The list can include one or more tables, sequences, and views in the same, or different schemas, depending on how you qualify the object name. For instance, specify a table from one schema, and a view from another (schema2.view1).

The SQL script includes the following types of statements, depending on what objects you include in the list:

- CREATE SCHEMA
- CREATE TABLE
- ALTER TABLE (to add constraints)
- CREATE VIEW
- CREATE SEQUENCE
If you specify a view without its dependencies, the function displays a WARNING. The SQL script includes a CREATE statement for the dependent object, but will be unable to create it without the necessary relations:

```sql
=> SELECT EXPORT_OBJECTS(
   'nameObjectsList',
   'test2, tt, my_seq, v2');
WARNING 0: View public.v2 depends on other relations
EXPORT_OBJECTS
-------------------------------
Catalog data exported successfully
(1 row)
```

This example explicitly sets the \texttt{ksafe} argument explicitly to \texttt{true}.

```sql
=> SELECT EXPORT_OBJECTS(
   '/home/dbadmin/xtest/sql_objects_table_view_KSAFE.sql',
   'v1, test7',
   'true');
EXPORT_OBJECTS
-------------------------------
Catalog data exported successfully
(1 row)
```

Here are the contents of the output file of the example, showing the sample table \texttt{test7} and the \texttt{v1} view:

```sql
CREATE TABLE public.test7
(
a int,
c int NOT NULL DEFAULT 4,
bb int
);
CREATE VIEW public.v1 AS
SELECT tt.a
FROM public.tt;
SELECT MARK DESIGN_KSAFE(1);
```

### Exporting a Single Object

Specify a single database object as the function scope. The object can be a schema, table, sequence, or view. The function exports all non-virtual objects associated with the one you specify.

```sql
=> SELECT EXPORT_OBJECTS(
   '/home/dbadmin/xtest/sql_objects_viewobject_KSAFE.sql',
   'v1',
   'true');
EXPORT_OBJECTS
```
Catalog data exported successfully

(1 row)

The output file contains the v1 view:

```sql
CREATE VIEW public.v1 AS
SELECT tt.a
FROM public.tt;

SELECT MARK_DESIGN_KSAFE(1);
```

See Also

Exporting Tables
Managing Storage Locations

Vertica storage locations are paths to file destinations that you designate to store data and temporary files. Each cluster node requires at least two storage locations: one to store data, and another to store database catalog files. You set up these locations as part of installation and setup. (See Prepare Disk Storage Locations in Installing Vertica for disk space requirements.)

Important:
While no technical issue prevents you from using CREATE LOCATION to add one or more Network File System (NFS) storage locations, Vertica does not support NFS data or catalog storage except for MapR mount points. You will be unable to run queries against any other NFS data. When creating locations on MapR file systems, you must specify ALL NODES SHARED.

How Vertica Uses Storage Locations

When you add data to the database or perform a DML operation, the new data is typically held in memory (WOS) and moved to storage locations on disk (ROS) at regular intervals. Depending on the configuration of your database, many ROS containers are likely to exist.

You can label the storage locations that you create, in order to reference them for object storage policies. If an object has no storage policy associated with it, Vertica uses default storage algorithms to store its data in available storage locations. If the object has a storage policy, Vertica stores the data at the object's designated storage location. You can can retire or drop store locations when you no longer need them.

Local Storage Locations

By default, Vertica stores data in unique locations on each node. Each location is in a directory in a file system that the node can access, and is often in the node’s own file system. You can create a local storage location for a single node or for all nodes in the cluster. Cluster-wide storage locations are the most common type of storage. Vertica defaults to using a local cluster-wide storage location for storing all data. If you want it to store data differently, you must create additional storage locations.
Shared Storage Locations

You can create shared storage locations, where data is stored on a single file system to which all cluster nodes in the cluster have access. This shared file system is often hosted outside of the cluster, such as on a distributed file system like HDFS. When you create a shared storage location, each node in the Vertica cluster creates its own subdirectory in the location. The separate directories prevent nodes from overwriting each other's data. Currently, Vertica supports only HDFS shared storage locations. You cannot use NFS as a Vertica shared storage location except when using MapR mount points. See Vertica Storage Location for HDFS in Integrating with Apache Hadoop for more information.

For databases running in Eon Mode, the STORAGE_LOCATIONS system table shows a third type of location, communal.

Viewing Storage Locations and Policies

You can monitor information about available storage location labels and your current storage policies.

Viewing Disk Storage Information

Query the V_MONITOR.DISK_STORAGE system table for disk storage information on each database node. For more information, see Using System Tables and Altering Location Use. The V_MONITOR.DISK_STORAGE system table includes a CATALOG annotation, indicating that the location is used to store catalog files.

Note:
You cannot add or remove a catalog storage location. Vertica creates and manages this storage location internally, and the area exists in the same location on each cluster node.
Viewing Location Labels

Three system tables have information about storage location labels in their location_labels columns:

- storage_containers
- storage_locations
- partitions

Use a query such as the following for relevant columns of the storage_containers system table:

```sql
VMART=> select node_name, projection_name, location_label from v_monitor.storage_containers;
```

Use a query such as the following for columns of the v_catalog.storage_locations system table:

```sql
VMart=> select node_name, location_path, location_usage, location_label from storage_locations;
```

Use a query such as the following for columns of the v_monitor.partitions system table:
### Viewing Storage Tiers

Query the `storage_tiers` system table to see both the labeled and unlabeled storage containers and information about them:

```sql
VMart=> select * from v_monitor.storage_tiers;
location_label | node_count | location_count | ros_container_count | total_occupied_size
-----------------+------------+---------------+---------------------+----------------------
SSD             | 1          | 2             | 17                  | 297039391
Schema          | 1          | 1             | 9                   | 1506
(3 rows)
```

### Viewing Storage Policies

Query the `storage_policies` system table to view the current storage policy in place.

```sql
VMART=> select * from v_monitor.storage_policies;
schema_name | object_name | policy_details | location_label
-------------+-------------+----------------+----------------
(2 rows)
```

### Creating Storage Locations

`CREATE LOCATION` lets you add and configure storage locations (other than the required defaults) to provide storage for these purposes:
• Isolating execution engine temporary files from data files.
• Creating labeled locations to use in storage policies.
• Creating storage locations based on predicted or measured access patterns.
• Creating USER storage locations for specific users or user groups.

**Important:**
While no technical issue prevents you from using CREATE LOCATION to add one or more Network File System (NFS) storage locations, Vertica does not support NFS data or catalog storage except for MapR mount points. You will be unable to run queries against any other NFS data. When creating locations on MapR file systems, you must specify ALL NODES SHARED.

You can add a new storage location from one node to another node or from a single node to all cluster nodes. However, do not use a shared directory on one node for other cluster nodes to access.

**Planning Storage Locations**

Adding a storage location requires minimal planning:

1. Verify that the directory you plan to use for a storage location destination is an empty directory with write permissions for the Vertica process.
2. Plan the labels to use if you want to label the location as you create it.
3. Determine the type of information to store in the storage location:

   • DATA, TEMP (default): The storage location can store persistent and temporary DML-generated data, and data for temporary tables.
   • TEMP: A path-specified location to store DML-generated temporary data. If path is set to S3, then this location is used only when configuration parameter RemoteStorageForTemp is set to 1, and TEMP must be qualified with ALL NODES SHARED. For details, see S3 Storage of Temporary Data.
   • DATA: The storage location can only store persistent data.
   • USER: Users with READ and WRITE privileges can access data of this storage location on the local Linux file system, on S3 communal storage, and external tables.
   • DEPOT: The storage location is used in Eon Mode to store the depot. Only create DEPOT storage locations on local Linux filesystems.

**Note:**
Vertica allows a single DEPOT storage location per node. If you
want to move your depot to different location (on a different file system, for example) you must first drop the old depot storage location, then create the new location.

Tip:
Storing temp and data files in different storage locations is advantageous because the two types of data have different disk I/O access patterns. Temp files are distributed across locations based on available storage space. However, data files can be stored on different storage locations, based on storage policy, to reflect predicted or measured access patterns.

If you plan to place storage locations on HDFS, see Using HDFS Storage Locations in Integrating with Apache Hadoop for additional requirements.

Creating Unlabeled Local Storage Locations

This example shows a three-node cluster, each with a vertica/SSD directory for storage.

```
V_node01 $ mkdir /home/dbadmin/vertica/SSD
V_node02 $ mkdir /home/dbadmin/vertica/SSD
V_node03 $ mkdir /home/dbadmin/vertica/SSD
```

On each node in the cluster, create a directory where the node stores its data. For example:

```
$ mkdir /home/dbadmin/vertica/SSD
```

Vertica recommends that you create the same directory path on each node. Use this path when creating a storage location.
Use the **CREATE LOCATION** statement to add a storage location. Specify the following information:

- The path on the node where Vertica stores the data.
- The node where the location is available, or ALL NODES.

**Important:**
Specify the node or use the ALL NODES keyword. Otherwise, the statement creates the storage locations on all nodes in the cluster in a single transaction.

- The type of information to be stored.

For user access (non-dbadmin users), you must create the storage location with the USER usage type. You cannot change an existing storage location to have USER access. After you create a USER storage location, you can grant one or more users access to it. User areas can store only data files, not temp files. You cannot assign a USER storage location to a storage policy.

The following example shows how to add a location available on all nodes to store only data:

```sql
CREATE LOCATION '/home/dbadmin/vertica/SSD/' ALL NODES USAGE 'DATA';
```

The following example shows how to add a location that is available on node `v_vmart_node0001` to store data and temporary files:

```sql
CREATE LOCATION '/home/dbadmin/vertica/SSD/' NODE 'v_vmart_node0001';
```

Suppose you are using a storage location for data files and want to create ranked storage locations. In this ranking, columns are stored on different disks based on their measured performance. To create ranked storage locations, see the following sections:

1. **Measuring Storage Performance**
2. **Setting Storage Performance**

**Note:**
After you create a storage location, you can alter the type of information it stores, with some restrictions. See **Altering Location Use**.
Storage Location Subdirectories

You cannot create a storage location in a subdirectory of an existing location. Doing so results in an error similar to the following:

```sql
=> CREATE LOCATION '/tmp/myloc' ALL NODES USAGE 'TEMP';
CREATE LOCATION
=> CREATE LOCATION '/tmp/myloc/ssd' ALL NODES USAGE 'TEMP';
ERROR 5615: Location [/tmp/myloc/ssd] conflicts with existing location [/tmp/myloc] on node v_vmart_node0001
```

Creating Labeled Storage Locations

You can add a storage location with a descriptive label using the CREATE LOCATION statement's LABEL keyword. You use labeled locations to set up storage policies for your site. See Creating Storage Policies.

This example shows how to create a storage location on v_mart_node0002 with the label SSD:

```sql
=> CREATE LOCATION '/home/dbadmin/SSD/schemas' NODE 'v_vmart_node0002' USAGE 'DATA' LABEL 'SSD';
```

This example shows you how to create a storage location on all nodes. Specifying the ALL NODES keyword adds the storage location to all nodes in a single transaction:

```sql
=> CREATE LOCATION '/home/dbadmin/SSD/schemas' ALL NODES USAGE 'DATA' LABEL 'SSD';
```

The new storage location is listed in the `v_monitor.disk_storage` system table:

```sql
=> SELECT * FROM v_monitor.disk_storage;
.  
.  
-[ RECORD 7 ]----------------------------------------------------------------
node_name                | v_vmart_node0002                          
storage_path             | /home/dbadmin/SSD/schemas                 
storage_usage            | DATA                                      
rank                      | 0                                        
throughput               | 0                                        
latency                   | 0                                        
storage_status           | Active                                    
disk_block_size_bytes    | 4096                                      
disk_space_used_blocks   | 1549437                                   
```
Creating a Storage Location for USER Access

You can create USER storage locations for a non-dbadmin user to access the storage location after being granted appropriate privileges.

The following example shows how to create a storage location, BillyBobStore, with a USER usage argument, on node v_mcdb_node0007:

```sql
=> CREATE LOCATION '/home/dbadmin/UserStorage/BillyBobStore' NODE 'v_mcdb_node0007' USAGE 'USER';
```

The following example shows how to grant a user BillyBob read and write permissions to the BillyBobStore location:

```sql
=> GRANT ALL ON LOCATION '/home/dbadmin/UserStorage/BillyBobStore' TO BillyBob;
```

For more information about configuring user privileges, see Database Users and Privileges in the Administrator's Guide and the GRANT (Storage Location) and REVOKE (Storage Location) functions in the SQL Reference Manual.

Shared Versus Local Storage

The SHARED keyword indicates that the location set by the path argument is shared by all nodes. Most remote file systems such as HDFS and S3 are shared. For these file systems, the path argument represents a single location where all nodes store data. Each node creates its own subdirectory in the shared storage location for its own files. Doing so prevents one node from overwriting files that belong to other nodes.

If using a remote file system, you must specify SHARED, even for one-node clusters. If the location is declared as USER, Vertica does not create subdirectories for each node. The setting of USER takes precedence over SHARED.

If you create a location and omit this keyword, the new storage location is local. In this case, path specifies a location that is unique for each node in the cluster. This location is
usually a path in the node's own file system. Storage locations in file systems that are local to each node, such as Linux, are always local.

**S3 Storage of Temporary Data**

If you are using Vertica in Eon mode and have limited local disk space, that space might be insufficient to handle the large quantities of temporary data that some DML operations are liable to generate. This is especially true for large load operations and refresh operations.

You can leverage S3 storage to handle temporary data, as follows:

1. Create a remote storage location with `CREATE LOCATION`, where `path` is set to S3 as follows:
   ```sql
   CREATE LOCATION 's3://bucket/path' ALL NODES SHARED USAGE 'TEMP';
   ```

2. Set session configuration parameter `RemoteStorageForTemp` to 1:
   ```sql
   ALTER SESSION SET RemoteStorageForTemp=1;
   ```

   **Important:**
   A temporary storage location must already exist on S3 before you set this parameter to 1; otherwise, Vertica throws an error and hint to create the storage location.

3. Run the queries that require extra temporary storage.
4. Reset `RemoteStorageForTemp` to its default value:
   ```sql
   ALTER SESSION DEFAULT CLEAR RemoteStorageForTemp;
   ```

When you set `RemoteStorageForTemp`, Vertica redirects temporary data for all DML operations to the specified remote location. The parameter setting remains in effect until it is explicitly reset to its default value (0), or the current session ends.

**Important:**
Redirecting temporary data to S3 is liable to affect performance and require extra S3 API calls. Use it only for DML operations that involve large quantities of data.

**Altering Location Use**

`ALTER_LOCATION_USE` lets you change the type of files that Vertica stores at a storage location. You typically use labels only for DATA storage locations, not TEMP.
This example shows how to alter the storage location on v_vmartdb_node0004 to store only data files:

```
=> SELECT ALTER_LOCATION_USE ('/thirdVerticaStorageLocation/', 'v_vmartdb_node0004', 'DATA');
```

### Altering HDFS Storage Locations

When altering an HDFS storage location, you must make the change for each node in the Vertica cluster. You can make the change on all nodes at the same time by specifying a node value of '', as in the following example:

```
=> SELECT ALTER_LOCATION_USE('hdfs://user/dbadmin/v_vmart', '', 'TEMP');
```

### USER Storage Location Restrictions

You cannot change a storage location from a USER usage type if you created the location that way, or to a USER type if you did not. You can change a USER storage location to specify DATA (storing TEMP files is not supported). However, doing so does not affect the primary objective of a USER storage location, to be accessible by non-dbadmin users with assigned privileges.

### Effects of Altering Storage Location Use

Before altering a storage location use type, be aware that at least one location must remain for storing data and temp files on a node. You can store data and temp files in the same, or separate, storage locations.

Altering an existing storage location has the following effects:

<table>
<thead>
<tr>
<th>Alter use from:</th>
<th>To store only:</th>
<th>Has this effect:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Temp and data files (or data only)</td>
<td>Temp files</td>
<td>Data content is eventually merged out through ATMs, per its policies. You can also merge out data from the storage location manually using DO_TM_TASK.</td>
</tr>
<tr>
<td>Alter use from:</td>
<td>To store only:</td>
<td>Has this effect:</td>
</tr>
<tr>
<td>----------------</td>
<td>----------------</td>
<td>------------------</td>
</tr>
<tr>
<td>Temp and data files (or temp only)</td>
<td>Data files</td>
<td>The location stores only temp files from that point forward. Vertica continues to run all statements that use temp files (such as queries and loads). Subsequent statements no longer use the changed storage location for temp files, and the location stores only data files from that point forward.</td>
</tr>
</tbody>
</table>

**Altering Location Labels**

`ALTER_LOCATION_LABEL` lets you change the label for a storage location in several ways:

- Add a label to an unlabeled storage location.
- Remove a label.
- Change an existing label.

You can perform these operations on individual nodes or cluster-wide.

**Caution:**

If you label an existing storage location that already contains data, and then include the labeled location in one or more storage policies, existing data could be moved. If the Tuple Mover determines data stored on a labeled location does not comply with a storage policy, it moves the data elsewhere.

**Adding a Location Label**

You add a location label to an unlabeled storage location with `ALTER_LOCATION_LABEL`. For example, unlabeled storage location `/home/dbadmin/Vertica/SSD` is defined on a three-node cluster:
You can label this storage location as SSD on all nodes as follows:

```sql
=> SELECT ALTER_LOCATION_LABEL('/home/dbadmin/vertica/SSD', '', 'SSD');
```

### Removing a Location Label

You can remove a location label only if both of these conditions are true:

- The label is not specified in the storage policy of a database object.
- The labeled location is not the last available storage for the objects associated with it.

The following statement removes the SSD label from the specified storage location on all nodes:

```sql
=> SELECT ALTER_LOCATION_LABEL('/home/dbadmin/SSD/tables','','');
```

```
-- ALTER_LOCATION_LABEL
-------------------------
/home/dbadmin/SSD/tables label changed.
(1 row)
```

### Effects of Altering a Location Label

Altering a location label has the following effects:
### Changing a label from...

<table>
<thead>
<tr>
<th>From...</th>
<th>To...</th>
<th>Has this effect:</th>
</tr>
</thead>
<tbody>
<tr>
<td>No name</td>
<td>New label</td>
<td>You can specify the label in a storage policy.</td>
</tr>
<tr>
<td>Existing name</td>
<td>New name</td>
<td>You can specify the label in a storage policy. If the existing name is used in a storage policy, you cannot change the label.</td>
</tr>
<tr>
<td>Existing name</td>
<td>No name</td>
<td>You cannot use an unlabeled storage in a storage policy. If the existing name is used in a storage policy, you cannot remove the label.</td>
</tr>
</tbody>
</table>

### Creating Storage Policies

Vertica meta-function `SET_OBJECT_STORAGE_POLICY` creates a **storage policy** that associates a database object with a labeled storage location. When an object has a storage policy, Vertica uses the labeled location as the default storage location for that object's data.

You can create storage policies for the database, schemas, tables, and partition ranges. Each object can be associated with one storage policy. Each time data is loaded and updated, Vertica checks whether the object has a storage policy. If it does, Vertica uses the labeled storage location. If no storage policy exists for an object or its parent entities, data storage processing continues using standard storage algorithms on available storage locations. If all storage locations are labeled, Vertica uses one of them.

Storage policies let you determine where to store critical data. For example, you might create a storage location with the label SSD that represents the fastest available storage on the cluster nodes. You then create storage policies to associate tables with that labeled location. For example, the following `SET_OBJECT_STORAGE_POLICY` statement sets a storage policy on table `test` to use the storage location labeled SSD as its default location:

```sql
=> SELECT SET_OBJECT_STORAGE_POLICY('test','ssd', true);
SET_OBJECT_STORAGE_POLICY
Object storage policy set.
Task: moving storages
(Table: public.test) (Projection: public.test_b0)
(Table: public.test) (Projection: public.test_b1)
(1 row)
```
Note:
You cannot include temporary files in storage policies. Storage policies are for use only with data files on storage locations for DATA. Storage policies are not valid for USER locations.

Creating one or more storage policies does not require that policies exist for all database objects. A site can support objects with or without storage policies. You can add storage policies for a discrete set of priority objects, while letting other objects exist without a policy, so they use available storage.

Creating Policies Based on Storage Performance

You can measure the performance of any disk storage location (see Measuring Storage Performance). Then, using the performance measurements, set the storage location performance. Vertica uses the performance measurements you set to rank its storage locations and, through ranking, to determine which key projection columns to store on higher performing locations, as described in Setting Storage Performance.

If you already set the performance of your site's storage locations, and decide to use storage policies, any storage location with an associated policy has a higher priority than the storage ranking setting.

You can use storage policies to move older data to less-expensive storage locations while keeping it available for queries. See Creating Storage Policies for Low-Priority Data.

Storage Hierarchy and Precedence

Vertica determines where to store object data according to the following hierarchy of storage policies, listed below in ascending order of precedence:

1. Database
2. Schema
3. Table
4. Table partition

If an object lacks its own storage policy, it uses the storage policy of its parent object. For example, table Region.Income in database Sales is partitioned by months. Labeled storage policies FAST and STANDARD are assigned to the table and database, respectively. No storage policy is assigned to the table’s partitions or its parent schema, so these use the storage policies of their parent objects, FAST and STANDARD, respectively:

<table>
<thead>
<tr>
<th>Object</th>
<th>Storage policy</th>
<th>Policy precedence</th>
<th>Labeled location</th>
<th>Default location</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sales (database)</td>
<td>YES</td>
<td>4</td>
<td>STANDARD</td>
<td>STANDARD</td>
</tr>
<tr>
<td>Region (schema)</td>
<td>NO</td>
<td>3</td>
<td>N/A</td>
<td>STANDARD</td>
</tr>
<tr>
<td>Income (table)</td>
<td>YES</td>
<td>2</td>
<td>FAST</td>
<td>FAST</td>
</tr>
<tr>
<td>MONTH (partitions)</td>
<td>NO</td>
<td>1</td>
<td>N/A</td>
<td>FAST</td>
</tr>
</tbody>
</table>

When Tuple Mover operations such as moveout and mergeout occur, all Income data moves from WOS to the FAST storage location in ROS. Other tables in the Region schema use their own storage policy. If a Region table lacks its own storage policy, Tuple Mover uses the next storage policy above it—in this case, it uses database storage policy and moves the table data to STANDARD.

**Querying Existing Storage Policies**

You can query existing storage policies, listed in the location_label column of the v_monitor.storage_containers system table:

```
VMART=> select node_name, projection_name, storage_type, location_label from v_monitor.storage_containers;
```

```
<table>
<thead>
<tr>
<th>node_name</th>
<th>projection_name</th>
<th>storage_type</th>
<th>location_label</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0001</td>
<td>states_p</td>
<td>ROS</td>
<td></td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>states_p</td>
<td>ROS</td>
<td></td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>_t1_b1</td>
<td>ROS</td>
<td></td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>newstates_b0</td>
<td>ROS</td>
<td>LEVEL3</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>newstates_b0</td>
<td>ROS</td>
<td>LEVEL3</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>newstates_b1</td>
<td>ROS</td>
<td>LEVEL3</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>newstates_b1</td>
<td>ROS</td>
<td>LEVEL3</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>newstates_b1</td>
<td>ROS</td>
<td>LEVEL3</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>newstates_b1</td>
<td>ROS</td>
<td>LEVEL3</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>states_p_v1_node0001</td>
<td>ROS</td>
<td>LEVEL3</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>states_p_v1_node0001</td>
<td>ROS</td>
<td>LEVEL3</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>states_p_v1_node0001</td>
<td>ROS</td>
<td>LEVEL3</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>states_p_v1_node0001</td>
<td>ROS</td>
<td>LEVEL3</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>states_p_v1_node0001</td>
<td>ROS</td>
<td>LEVEL3</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>states_p_v1_node0001</td>
<td>ROS</td>
<td>LEVEL3</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>states_b0</td>
<td>ROS</td>
<td>SSD</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>states_b0</td>
<td>ROS</td>
<td>SSD</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>states_b1</td>
<td>ROS</td>
<td>SSD</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>states_b1</td>
<td>ROS</td>
<td>SSD</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>states_b1</td>
<td>ROS</td>
<td>SSD</td>
</tr>
</tbody>
</table>
```
Forcing Existing Data Storage to a New Storage Location

By default, the Tuple Mover enforces object storage policies after all pending mergeout operations are complete. SET_OBJECT_STORAGE_POLICY moves existing data storage to a new location immediately, if you set its parameter enforce-storage-move to true. You might want to force a move, even though it means waiting for the operation to complete before continuing, if the data being moved is old. The Tuple Mover runs less frequently on older data.

Note:
If parameter enforce-storage-move is set to true, SET_OBJECT_STORAGE_POLICY performs a cluster-wide operation. If an error occurs on any node, the function displays a warning message and skips that node. It then continues executing the operation on the remaining nodes.

Creating Storage Policies for Low-Priority Data

If some of your data is in a partitioned table, you can move less-queried partitions to less-expensive storage such as HDFS. The data is still accessible in queries, just at a slower speed. In this scenario, the faster storage is often referred to as "hot storage," and the slower storage is referred to as "cold storage."

Suppose you have a table named messages (containing social-media messages) that is partitioned by the year and month of the message's timestamp. You can list the partitions in the table by querying the PARTITIONS system table.

```sql
=> SELECT partition_key, projection_name, node_name, location_label FROM partitions
ORDER BY partition_key;
partition_key | projection_name | node_name | location_label
-------------|----------------|----------|----------------
201309       | messages_b1    | v_vmart_node0001 |
201309       | messages_b0    | v_vmart_node0003 |
201309       | messages_b1    | v_vmart_node0002 |
201309       | messages_b1    | v_vmart_node0003 |
201309       | messages_b0    | v_vmart_node0001 |
201309       | messages_b0    | v_vmart_node0002 |
Next, suppose you find that most queries on this table access only the latest month or two of data. You might decide to move the older data to cold storage in an HDFS-based storage location. After you move the data, it is still available for queries, but with lower query performance.

To move partitions to the HDFS storage location, supply the lowest and highest partition key values to be moved in the `SET_OBJECT_STORAGE_POLICY` function call. The following example shows how to move data between two dates. In this example:

- The partition key value 201309 represents September 2013.
- The partition key value 201403 represents March 2014.
- The name, coldstorage, is the label of the HDFS-based storage location.
- The final argument, which is optional, is `true`, meaning that the function does not return until the move is complete. By default the function returns immediately and the data is moved when the Tuple Mover next runs. When data is old, however, the Tuple Mover runs less frequently, which would delay recovering the original storage space.

```sql
=> SELECT SET_OBJECT_STORAGE_POLICY('messages', 'coldstorage', '201309', '201403', 'true');
```

The partitions within the specified range are moved to the HDFS storage location labeled coldstorage the next time the Tuple Mover runs. This location name now displays in the `PARTITIONS` system table's location_label column.

```sql
=> SELECT partition_key, projection_name, node_name, location_label
FROM partitions ORDER BY partition_key;
```

<table>
<thead>
<tr>
<th>partition_key</th>
<th>projection_name</th>
<th>node_name</th>
<th>location_label</th>
</tr>
</thead>
<tbody>
<tr>
<td>201309</td>
<td>messages_b0</td>
<td>v_vmart_node003</td>
<td>coldstorage</td>
</tr>
<tr>
<td>201309</td>
<td>messages_b1</td>
<td>v_vmart_node003</td>
<td>coldstorage</td>
</tr>
<tr>
<td>201309</td>
<td>messages_b0</td>
<td>v_vmart_node001</td>
<td>coldstorage</td>
</tr>
<tr>
<td>201309</td>
<td>messages_b1</td>
<td>v_vmart_node002</td>
<td>coldstorage</td>
</tr>
<tr>
<td>201309</td>
<td>messages_b0</td>
<td>v_vmart_node001</td>
<td>coldstorage</td>
</tr>
<tr>
<td>201403</td>
<td>messages_b0</td>
<td>v_vmart_node002</td>
<td>coldstorage</td>
</tr>
<tr>
<td>201403</td>
<td>messages_b0</td>
<td>v_vmart_node0002</td>
<td>coldstorage</td>
</tr>
<tr>
<td>201403</td>
<td>messages_b1</td>
<td>v_vmart_node0001</td>
<td>coldstorage</td>
</tr>
<tr>
<td>201403</td>
<td>messages_b1</td>
<td>v_vmart_node0002</td>
<td>coldstorage</td>
</tr>
<tr>
<td>201403</td>
<td>messages_b0</td>
<td>v_vmart_node0003</td>
<td>coldstorage</td>
</tr>
<tr>
<td>201403</td>
<td>messages_b1</td>
<td>v_vmart_node0003</td>
<td>coldstorage</td>
</tr>
</tbody>
</table>
```
After your initial data move, you can move additional data to the HDFS storage location periodically. You can move individual partitions or a range of partitions from the "hot" storage to the "cold" storage location using the same method:

```sql
=> SELECT SET_OBJECT_STORAGE_POLICY('messages', 'coldstorage', '201404', '201404', 'true');
```

```sql
=> SELECT projection_name, node_name, location_label
    FROM PARTITIONS
    WHERE PARTITION_KEY = '201404';
```

<table>
<thead>
<tr>
<th>projection_name</th>
<th>node_name</th>
<th>location_label</th>
</tr>
</thead>
<tbody>
<tr>
<td>messages_b0</td>
<td>v_vmart_node002</td>
<td>coldstorage</td>
</tr>
<tr>
<td>messages_b0</td>
<td>v_vmart_node003</td>
<td>coldstorage</td>
</tr>
<tr>
<td>messages_b1</td>
<td>v_vmart_node0003</td>
<td>coldstorage</td>
</tr>
<tr>
<td>messages_b0</td>
<td>v_vmart_node0001</td>
<td>coldstorage</td>
</tr>
<tr>
<td>messages_b1</td>
<td>v_vmart_node0002</td>
<td>coldstorage</td>
</tr>
<tr>
<td>messages_b1</td>
<td>v_vmart_node0001</td>
<td>coldstorage</td>
</tr>
</tbody>
</table>

(6 rows)

**Moving Partitions to a Table Stored on HDFS**

Another method of moving partitions from hot storage to cold storage is to move the partitions' data to a separate table in the other storage location. This method breaks the data into two tables, one containing hot data and the other containing cold data. Use this method if you want to prevent queries from inadvertently accessing data stored in cold storage. To query the older data, you must explicitly query the cold table.

To move partitions:

1. Create a new table whose schema matches that of the existing partitioned table.
2. Set the storage policy of the new table to use the HDFS-based storage location.
3. Use the `MOVE_PARTITIONS_TO_TABLE` function to move a range of partitions from the hot table to the cold table. The partitions migrate when the Tuple Mover next runs.

The following example demonstrates these steps. You first create a table named `cold_messages`. You then assign it the HDFS-based storage location named `coldstorage`, and, finally, move a range of partitions.
CREATE TABLE cold_messages LIKE messages INCLUDING PROJECTIONS;
SELECT SET_OBJECT_STORAGE_POLICY('cold_messages', 'coldstorage');
SELECT MOVE_PARTITIONS_TO_TABLE('messages', '201309', '201403', 'cold_messages');

# Moving Data Storage Locations

**SET_OBJECT_STORAGE_POLICY** moves data storage from an existing location (labeled and unlabeled) to another labeled location. This function performs two tasks:

- Creates a storage policy for an object, or changes its current policy.
- Moves all existing data for the specified objects to the target storage location.

Before it moves object data to the specified storage location, Vertica calculates the required storage and checks available space at the target. Before calling **SET_OBJECT_STORAGE_POLICY**, check available space on the new target location. Be aware that checking does not guarantee that this space remains available when the Tuple Mover actually executes the move. If the storage location lacks sufficient free space, the function returns an error.

**Note:** Moving an object's current storage to a new target is a cluster-wide operation. If a node is unavailable, the function returns a warning message, and then continues to implement the move on other nodes. When the node rejoins the cluster, the Tuple Mover updates it with the storage data.

By default, the Tuple Mover moves object data to the new storage location after all pending mergeout tasks return. You can force the data to move immediately by setting the function's **enforce-storage-move** parameter to true. For example, the following statement sets the storage policy for table public.states and specifies to implement the move immediately:

```sql
=> SELECT SET_OBJECT_STORAGE_POLICY('states', 'SSD', 'true');
```

---

Object storage policy set.
Task: moving storages
(Table: public.states) (Projection: public.states_p1)
(Table: public.states) (Projection: public.states_p2)
(Table: public.states) (Projection: public.states_p3)
(1 row)
Tip:
Consider using meta-function ENFORCE_OBJECT_STORAGE_POLICY to relocate the data of multiple database objects as needed, to bring them into compliance with current storage policies. Using this function is equivalent to calling SET_OBJECT_STORAGE_POLICY successively on multiple database objects and setting parameter enforce-storage-move to true.

Clearing Storage Policies

The CLEAR_OBJECT_STORAGE_POLICY meta-function clears a storage policy from a database, schema, table, or table partition. For example, the following statement clears the storage policy for the table store.store_sales_fact:

```
=> SELECT CLEAR_OBJECT_STORAGE_POLICY ('store.store_sales_fact');
CLEAR_OBJECT_STORAGE_POLICY
----------------------------------------
Object storage policy cleared.
(1 row)
```

The Tuple Mover moves existing storage containers to the parent storage policy's location, or the default storage location if there is no parent policy. By default, this move occurs after all pending mergeout tasks return.

You can force the data to move immediately by setting the function's enforce-storage-move parameter to true. For example, the following statement clears the storage policy for the table store.store_orders_fact and specifies to implement the move immediately:

```
=> SELECT CLEAR_OBJECT_STORAGE_POLICY ('store.store_orders_fact', 'true');
CLEAR_OBJECT_STORAGE_POLICY
----------------------------------------
Object storage policy cleared.
Task: moving storages
  (Table: store.store_orders_fact) (Projection: store.store_orders_fact_b0)
  (Table: store.store_orders_fact) (Projection: store.store_orders_fact_b1)
(1 row)
```

Tip:
Consider using the ENFORCE_OBJECT_STORAGE_POLICY meta-function to relocate the data of multiple database objects as needed, to bring them into compliance with current storage policies. Using this function is equivalent to calling CLEAR_OBJECT_STORAGE_POLICY successively on multiple database objects and setting enforce-storage-move to true.
Effects on Related Elements

Clearing a storage policy at one level, such as a table, does not necessarily affect storage policies at other levels, such as that table's partitions.

For example, the lineorder table has a storage policy to store table data at location F2. Various partitions in this table are individually assigned their own storage locations, as verified by querying the STORAGE_POLICIES system table:

```
=> SELECT * from v_monitor.storage_policies;
schema_name | object_name | policy_details | location_label
-------------|-------------|---------------|----------------
public       | lineorder   | Partition [0, 0] | F1
public       | lineorder   | Partition [1, 1] | F2
public       | lineorder   | Partition [2, 2] | F4
public       | lineorder   | Partition [3, 3] | M1
(6 rows)
```

Clearing the current storage policy from the lineorder table has no effect on the storage policies of its individual partitions. For example, given the following CLEAR_OBJECT_STORAGE_POLICY statement:

```
=> SELECT CLEAR_OBJECT_STORAGE_POLICY ('lineorder');
CLEAR_OBJECT_STORAGE_POLICY
------------------------------
Default storage policy cleared.
(1 row)
```

The individual partitions in lineorder retain their storage policies:

```
=> SELECT * from v_monitor.storage_policies;
schema_name | object_name | policy_details | location_label
-------------|-------------|---------------|----------------
public       | lineorder   | Partition [0, 0] | F1
public       | lineorder   | Partition [1, 1] | F2
public       | lineorder   | Partition [2, 2] | F4
public       | lineorder   | Partition [3, 3] | M1
(6 rows)
```

If you clear storage policies from a range of partitions key in a table, the storage policies of parent objects and other partition ranges are unaffected. For example, the following statement clears storage policies from partition keys 0 through 3:
Measuring Storage Performance

Vertica lets you measure disk I/O performance on any storage location at your site. You can use the returned measurements to set performance, which automatically provides rank. Depending on your storage needs, you can also use performance to determine the storage locations needed for critical data as part of your site's storage policies. Storage performance measurements apply only to data storage locations, not temporary storage locations.

Measuring storage location performance calculates the time it takes to read and write 1 MB of data from the disk, which equates to:

\[
\text{IO time} = \text{time to read/write 1MB} + \text{time to seek} \cdot \frac{1}{\text{throughput}} + \frac{1}{\text{Latency}}
\]

- Throughput is the average throughput of sequential reads/writes (expressed in megabytes per second).
- Latency is for random reads only in seeks (units in seeks per second).

Thus, the I/O time of a faster storage location is less than that of a slower storage location.

**Note:**

Measuring storage location performance requires extensive disk I/O, which is a resource-intensive operation. Consider starting this operation when fewer other operations are running.

Vertica gives you two ways to measure storage location performance, depending on whether the database is running. You can either:

- Measure performance on a running database.
- Measure performance before a cluster is set up.
Both methods return the throughput and latency for the storage location. Record or capture the throughput and latency information so you can use it to set the location performance (see Setting Storage Performance).

**Measuring Performance on a Running Vertica Database**

Use the `MEASURE_LOCATION_PERFORMANCE()` function to measure performance for a storage location when the database is running. This function has the following requirements:

- The storage path must already exist in the database.
- You need RAM*2 free space available in a storage location to measure its performance. For example, if you have 16 GB RAM, you need 32 GB of available disk space. If you do not have enough disk space, the function returns an error.

Use the system table `DISK_STORAGE` to obtain information about disk storage on each database node.

The following example shows how to measure the performance of a storage location on `v_vmartdb_node0004`:

```sql
=> SELECT MEASURE_LOCATION_PERFORMANCE('/secondVerticaStorageLocation/','v_vmartdb_node0004');
WARNING: measure_location_performance can take a long time. Please check logs for progress
measured_location_performance
-----------------------------------------------
Throughput : 122 MB/sec. Latency : 140 seeks/sec
```

**Measuring Performance Before a Cluster Is Set Up**

You can measure disk performance before setting up a cluster. This approach is useful when you want to verify that the disk is functioning within normal parameters. To perform this measurement, you must already have Vertica installed.

To measure disk performance, use the following command:

```
opt/vertica/bin/vertica -m <path to disk mount>
```

For example:

```
opt/vertica/bin/vertica -m /secondVerticaStorageLocation/node0004_data```
Setting Storage Performance

You can use the measurements returned from the `MEASURE_LOCATION_PERFORMANCE` function as input values to the `SET_LOCATION_PERFORMANCE()` function.

Note: You must set the throughput and latency parameters of this function to 1 or more.

The following example shows how to set the performance of a storage location on `v_vmartdb_node0004`, using values for this location returned from the `MEASURE_LOCATION_PERFORMANCE` function. Set the throughput to 122 MB/second and the latency to 140 seeks/second. `MEASURE_LOCATION_PERFORMANCE`:

```sql
=> SELECT SET_LOCATION_PERFORMANCE('/secondVerticaStorageLocation/','node2','122','140');
```

Sort Order Ranking by Location Performance Settings

After you set performance-data parameters, Vertica automatically uses performance data to rank storage locations whenever it stores projection columns.

Vertica stores columns included in the projection sort order on the fastest available storage locations. Columns not included in the projection sort order are stored on slower disks. Columns for each projection are ranked as follows:

- Columns in the sort order are given the highest priority (numbers > 1000).
- The last column in the sort order is given the rank number 1001.
- The next-to-last column in the sort order is given the rank number 1002, and so on until the first column in the sort order is given 1000 + # of sort columns.
- The remaining columns are given numbers from 1000–1, starting with 1000 and decrementing by one per column.

Vertica then stores columns on disk from the highest ranking to the lowest ranking. It places highest-ranking columns on the fastest disks and the lowest-ranking columns on the slowest disks.
Using Location Performance Settings with Storage Policies

You initially measure location performance and set it in the Vertica database. Then, you can use the performance results to determine the fastest storage to use in your storage policies.

- Set the locations with the highest performance as the default locations for critical data.
- Use slower locations as default locations for older, or less-important data. Such slower locations may not require policies at all, if you do not want to specify default locations.

Vertica determines data storage as follows, depending on whether a storage policy exists:

<table>
<thead>
<tr>
<th>Storage policy</th>
<th>Label</th>
<th># Locations</th>
<th>Vertica action</th>
</tr>
</thead>
<tbody>
<tr>
<td>No</td>
<td>No</td>
<td>Multiple</td>
<td>Uses ranking (as described), choosing a location from all locations that exist.</td>
</tr>
<tr>
<td>Yes</td>
<td>Yes</td>
<td>Single</td>
<td>Uses that storage location exclusively.</td>
</tr>
<tr>
<td>Yes</td>
<td>Yes</td>
<td>Multiple</td>
<td>Ranks storage (as described) among all same-name labeled locations.</td>
</tr>
</tbody>
</table>

Retiring Storage Locations

To retire a storage location, use the `RETIRE_LOCATION()` function.

The following example shows how to retire a storage location on `v_vmartdb_node0004`:

```
=> SELECT RETIRE_LOCATION('/secondStorageLocation/','v_vmartdb_node0004');
```

To retire a storage location on all nodes, use an empty string ('') for the second parameter.
Retiring a location prevents Vertica from storing data or temp files to it, but does not remove the actual location. Any data previously stored on the retired location is eventually merged out by the **Automatic Tuple Mover (ATM)** per its policies.

If you plan to drop the storage location after retiring it, you can expedite this by setting the optional `enforce-storage-move` parameter to `true`. This setting moves the data out of the storage location instead of waiting for the Tuple Mover, allowing you to drop the location immediately.

You can also use the `ENFORCE_OBJECT_STORAGE_POLICY` meta-function to trigger the move for all storage locations at once, and then drop the locations. This approach equates to setting `enforce-storage-move`.

The following example shows how to retire a storage location on all nodes and prepares it for immediate drop:

```
=> SELECT RETIRE_LOCATION('/secondStorageLocation/' , '', true);
```

**Note:**
If the location used in a storage policy is the last available storage for its associated objects, you cannot retire it unless you set `enforce-storage-move` to `true`.

Data and temp files can be stored in one, or multiple separate, storage locations.

For further information on dropping a location after retiring it, see [Dropping Storage Locations](#).

---

## Dropping Storage Locations

To drop a storage location, use the `DROP_LOCATION()` function. The following example shows how to drop a storage location on `v_vmartdb_node0002` that was used to store temp files:

```
=> SELECT DROP_LOCATION('/secondVerticaStorageLocation/' , 'v_vmartdb_node0002');
```

When you drop a storage location, the operation cascades to associated objects including any granted privileges to the storage.

**Caution:**
Dropping a storage location is a permanent operation and cannot be
undone. Subsequent queries on storage used for external table access fail with a COPY COMMAND FAILED message.

Because dropping a storage location cannot be undone, Vertica recommends that you first retire a storage location (see Retiring Storage Locations). Retiring a storage location before dropping it lets you verify that there will be no adverse effects on any data access. Additionally, you can restore a retired storage location (see Restoring Retired Storage Locations).

**Altering Storage Locations Before Dropping Them**

You can drop only storage locations containing temp files. Thus, you must alter a storage location to the TEMP usage type before you can drop it. However, if data files still exist on the storage, Vertica prevents you from dropping the storage location. Deleting data files does not clear the storage location and can result in database corruption. To handle a storage area containing data files so that you can drop it, use one of these options:

- Manually merge out the data files.
- Wait for the ATM to mergeout the data files automatically.
- Retire the location, and force the changes to take effect immediately.
- Manually drop partitions

**Dropping USER Storage Locations**

Storage locations that you create with the USER usage type can contain only data files, not temp files. However, you can drop a USER location, regardless of any remaining data files. This behavior differs from that of a storage location not designated for USER access.

**Checking Location Properties**

You can check the properties of a storage location, such as whether it is a USER location or is being used only for TEMP files, in the STORAGE_LOCATIONS system table. You can also use this table to verify that a location has been retired.
Restoring Retired Storage Locations

You can restore a previously retired storage location that continues to be used in queries. After the location is restored, Vertica re-ranks the storage location and uses the restored location to process queries as determined by its rank.

Use the `RESTORE_LOCATION()` function to restore a retired storage location.

The following example shows how to restore a retired storage location on `v_vmartdb_node0004`:

```sql
=> SELECT RESTORE_LOCATION('/secondVerticaStorageLocation/', 'v_vmartdb_node0004');
```

To restore a storage location on all nodes, use an empty string (') for the second parameter. The following example demonstrates creating, retiring, and restoring a location on all nodes:

```sql
=> create location '/tmp/ab1' all nodes usage 'TEMP';
CREATE LOCATION
=> select retire_location('/tmp/ab1', '');
retire_location
--------------------------
/tmp/ab1 retired.
(1 row)
=> SELECT location_id, node_name, location_path, location_usage, is_retired
FROM STORAGE_LOCATIONS WHERE location_path ILIKE '/tmp/ab1';

<table>
<thead>
<tr>
<th>location_id</th>
<th>node_name</th>
<th>location_path</th>
<th>location_usage</th>
<th>is_retired</th>
</tr>
</thead>
<tbody>
<tr>
<td>45035996273736724</td>
<td>v_vmart_node0001</td>
<td>/tmp/ab1</td>
<td>TEMP</td>
<td>t</td>
</tr>
<tr>
<td>45035996273736726</td>
<td>v_vmart_node0002</td>
<td>/tmp/ab1</td>
<td>TEMP</td>
<td>t</td>
</tr>
<tr>
<td>45035996273736728</td>
<td>v_vmart_node0003</td>
<td>/tmp/ab1</td>
<td>TEMP</td>
<td>t</td>
</tr>
<tr>
<td>45035996273736730</td>
<td>v_vmart_node0004</td>
<td>/tmp/ab1</td>
<td>TEMP</td>
<td>t</td>
</tr>
</tbody>
</table>

(4 rows)

=> select restore_location('/tmp/ab1', '');
restore_location
--------------------------
/tmp/ab1 restored.
(1 row)

=> SELECT location_id, node_name, location_path, location_usage, is_retired
FROM STORAGE_LOCATIONS WHERE location_path ILIKE '/tmp/ab1';

<table>
<thead>
<tr>
<th>location_id</th>
<th>node_name</th>
<th>location_path</th>
<th>location_usage</th>
<th>is_retired</th>
</tr>
</thead>
<tbody>
<tr>
<td>45035996273736724</td>
<td>v_vmart_node0001</td>
<td>/tmp/ab1</td>
<td>TEMP</td>
<td>f</td>
</tr>
<tr>
<td>45035996273736726</td>
<td>v_vmart_node0002</td>
<td>/tmp/ab1</td>
<td>TEMP</td>
<td>f</td>
</tr>
<tr>
<td>45035996273736728</td>
<td>v_vmart_node0003</td>
<td>/tmp/ab1</td>
<td>TEMP</td>
<td>f</td>
</tr>
<tr>
<td>45035996273736730</td>
<td>v_vmart_node0004</td>
<td>/tmp/ab1</td>
<td>TEMP</td>
<td>f</td>
</tr>
</tbody>
</table>
```
The RESTORE_LOCATION() function restores the location only on the nodes where the location exists and is retired. The function does not propagate the storage location to nodes where that location did not previously exist.

Restoring on all nodes fails if the location has been dropped on any of them. If you have dropped the location on some nodes, you have two options:

- If you no longer want to use the dropped node, restore the location individually on each of the other nodes.
- Alternatively, you can re-create the location on the node where you dropped it. To do so, use CREATE LOCATION() or ADD_LOCATION(). After you have re-created the location, you can then restore it on all nodes.

The following example demonstrates the failure if you try to restore on nodes where you have dropped the location:

```sql
=> select retire_location('/tmp/ab1', '');
retire_location
----------------------
/tmp/ab1 retired.
(1 row)

=> select drop_location('/tmp/ab1', 'v_vmart_node0002');
drop_location
----------------------
/tmp/ab1 dropped.
(1 row)

==> SELECT location_id, node_name, location_path, location_usage, is_retired
    FROM STORAGE_LOCATIONS WHERE location_path ILIKE '/tmp/ab1';

<table>
<thead>
<tr>
<th>location_id</th>
<th>node_name</th>
<th>location_path</th>
<th>location_usage</th>
<th>is_retired</th>
</tr>
</thead>
<tbody>
<tr>
<td>45035996273736724</td>
<td>v_vmart_node0001</td>
<td>/tmp/ab1</td>
<td>TEMP</td>
<td>t</td>
</tr>
<tr>
<td>45035996273736728</td>
<td>v_vmart_node0003</td>
<td>/tmp/ab1</td>
<td>TEMP</td>
<td>t</td>
</tr>
<tr>
<td>45035996273736730</td>
<td>v_vmart_node0004</td>
<td>/tmp/ab1</td>
<td>TEMP</td>
<td>t</td>
</tr>
</tbody>
</table>

(3 rows)

=> select restore_location('/tmp/ab1', '');
ERROR 2081: [/tmp/ab1] is not a valid storage location on node v_vmart_node0002
```
Analyzing Workloads

If queries perform suboptimally, use Workload Analyzer to get tuning recommendations for them and hints about optimizing database objects. Workload Analyzer is a Vertica utility that analyzes system information in Vertica system tables.

Workload Analyzer identifies the root causes of poor query performance through intelligent monitoring of query execution, workload history, resources, and configurations. It then returns a set of tuning recommendations based on statistics, system and data collector events, and database/table/projection design. Use these recommendations to tune query performance, quickly and easily.

You can run Workload Analyzer in two ways:

- Call the Vertica function ANALYZE_WORKLOAD.
- Use the Management Console interface.

See Workload Analyzer Recommendations for common issues that Workload Analyzer finds, and recommendations.

Getting Tuning Recommendations

Call the function ANALYZE_WORKLOAD to get tuning recommendations for queries and database objects. The function arguments specify what events to analyze and when.

Setting Scope and Time Span

ANALYZE_WORKLOAD’s scope argument determines what to analyze:

<table>
<thead>
<tr>
<th>This argument...</th>
<th>Returns Workload Analyzer recommendations for...</th>
</tr>
</thead>
<tbody>
<tr>
<td>'' (empty string)</td>
<td>All database objects</td>
</tr>
<tr>
<td>Table name</td>
<td>A specific table</td>
</tr>
<tr>
<td>Schema name</td>
<td>All objects in the specified schema</td>
</tr>
</tbody>
</table>
The optional since-time argument specifies to return values from all in-scope events starting from since-time and continuing to the current system status. If you omit since_time, ANALYZE_WORKLOAD returns recommendations for events since the last recorded time that you called the function. You must explicitly cast the since-time string value to either TIMESTAMP or TIMESTAMPTZ.

The following examples show four ways to express the since-time argument with different formats. All queries return the same result for workloads on table t1 since October 4, 2012:

```sql
=> SELECT ANALYZE_WORKLOAD('t1', TIMESTAMP '2012-10-04 11:18:15');
=> SELECT ANALYZE_WORKLOAD('t1', '2012-10-04 11:18:15':TIMESTAMPTZ);
=> SELECT ANALYZE_WORKLOAD('t1', 'October 4, 2012':TIMESTAMP);
=> SELECT ANALYZE_WORKLOAD('t1', '10-04-12':TIMESTAMPTZ);
```

### Saving Function Results

Instead of analyzing events since a specific time, you can save results from ANALYZE_WORKLOAD, by setting the function's second argument to true. The default is false, and no results are saved. After saving function results, subsequent calls to ANALYZE_WORKLOAD analyze only events since you last saved returned data, and ignore all previous events.

For example, the following statement returns recommendations for all database objects in all schemas and records this analysis invocation.

```sql
=> SELECT ANALYZE_WORKLOAD('', true);
```

The next invocation of ANALYZE_WORKLOAD analyzes events from this point forward.
Observation Count and Time

The `observation_count` column returns an integer that represents the total number of events Workload Analyzer observed for this tuning recommendation. In each case above, Workload Analyzer is making its first recommendation. Null results in `observation_time` only mean that the recommendations are from the current system status instead of from a prior event.

Tuning Targets

The `tuning_parameter` column returns the object on which Workload Analyzer recommends that you apply the tuning action. The parameter of `release` in the example above notifies the DBA to set a password for user `release`. 
Tuning Recommendations and Costs

Workload Analyzer's output returns a brief description of tasks you should consider in the tuning_description column, along with a SQL command you can run, where appropriate, in the tuning_command column. In records 1 and 2 above, Workload Analyzer recommends that you run the Database Designer on two tables, and in record 3 recommends setting a user's password. Record 3 also provides the ALTER USER command to run because the tuning action is a SQL command.

Output in the tuning_cost column indicates the cost of running the recommended tuning command:

- LOW: Running the tuning command has minimal impact on resources. You can perform the tuning operation at any time, like changing the user's password in Record 3 above.
- MEDIUM: Running the tuning command has moderate impact on resources.
- HIGH: Running the tuning command has maximum impact on resources. Depending on the size of your database or table, consider running high-cost operations during off-peak load times.

Examples

The following statement tells Workload Analyzer to analyze all events for the locations table:

```sql
=> SELECT ANALYZE_WORKLOAD('locations');
```

Workload Analyzer returns with a recommendation that you run the Database Designer on the table, an operation that, depending on the size of locations, might incur a high cost:

```
- [ RECORD 1 ]-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-
    observation_count |    1
    first_observation_time |
    last_observation_time |
    tuning_parameter | public.locations
    tuning_description | run database designer on table public.locations
    tuning_command |
    tuning_cost | HIGH
```

The following statement analyzes workloads on all tables in the VMart example database since one week before today:
Workload Analyzer returns with the following results:

```
[- RECORD 1 ]---------------------------------------------
  observation_count | 4
  first_observation_time | 2012-02-17 13:57:17.79003-04
  last_observation_time | 2011-04-22 12:05:26.856456-04
  tuning_parameter | store.store_orders_fact.date_ordered
  tuning_description | analyze statistics on table column store.store_orders_fact.date_ordered
  tuning_command | select analyze_statistics('store.store_orders_fact.date_ordered');
  tuning_cost | MEDIUM
```

```
[- RECORD 2 ]---------------------------------------------
```

```
[- RECORD 14 ]---------------------------------------------
  observation_count | 2
  first_observation_time | 2012-02-19 17:52:03.02644-04
  last_observation_time | 2012-02-19 17:52:03.02301-04
  tuning_parameter | SELECT x FROM t WHERE x > (SELECT SUM(DISTINCT x) FROM t GROUP BY y) OR x < 9;
  tuning_command | consider incremental design on query
  tuning_cost | HIGH
```

Workload Analyzer finds two issues:

- In record 1, the date_ordered column in the store.store_orders_fact table likely has stale statistics, so Workload Analyzer suggests running `ANALYZE STATISTICS` on that column. The function output also returns the query to run. For example:

  ```
  => SELECT ANALYZE_STATISTICS('store.store_orders_fact.date_ordered');
  ```

- In record 14, Workload Analyzer identifies an under-performing query in the tuning_parameter column. It recommends to use the Database Designer to run an incremental design. Workload Analyzer rates the potential cost as HIGH.

### System Table Recommendations

You can also get tuning recommendations by querying system table `TUNING_RECOMMENDATIONS`, which returns tuning recommendation results from the last `ANALYZE WORKLOAD` call.

```
=> SELECT * FROM tuning_recommendations;
```
System information that Workload Analyzer uses for its recommendations is held in SQL system tables, so querying the TUNING_RECOMMENDATIONS system table does not run Workload Analyzer.

See Also
Collecting Database Statistics

Workload Analyzer Recommendations

Workload Analyzer monitors database activity and logs recommendations as needed in system table TUNING_RECOMMENDATIONS. When you run Workload Analyzer, the utility returns the following information:

- Description of the object that requires tuning
- Recommended action
- SQL command to implement the recommendation

Common Issues and Recommendations

<table>
<thead>
<tr>
<th>Issue</th>
<th>Recommendation</th>
</tr>
</thead>
<tbody>
<tr>
<td>No custom resource pools, user queries are typically handled by the GENERAL resource pool.</td>
<td>Create custom resource pools to handle queries from specific users.</td>
</tr>
<tr>
<td>A projection is identified as rarely or never used to execute queries:</td>
<td>Remove the projection with DROP PROJECTION</td>
</tr>
<tr>
<td>User with admin privileges has empty password.</td>
<td>Set the password for user with ALTER USER...IDENTIFIED BY.</td>
</tr>
<tr>
<td>Table has too many partitions.</td>
<td>Alter the table's partition expression with ALTER TABLE. Also consider grouping partitions and hierarchical partitioning.</td>
</tr>
<tr>
<td>Partitioned table data is not fully reorganized after repartitioning.</td>
<td>Reorganize data in the partitioned table with ALTER TABLE...REORGANIZE.</td>
</tr>
<tr>
<td>Issue</td>
<td>Recommendation</td>
</tr>
<tr>
<td>----------------------------------------------------------------------</td>
<td>--------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Table has multiple partition keys within the same ROS container.</td>
<td></td>
</tr>
<tr>
<td><strong>Tuple Mover</strong>'s MoveOutInterval parameter setting is greater than  the default value.</td>
<td>Decrease the parameter setting, or reset the parameter to its default setting.</td>
</tr>
<tr>
<td>Average CPU usage exceeds 95% for 20 minutes.</td>
<td>Check system processes, or change resource pool settings of parameters PLANNEDCONCURRENCY and/or MAXCONCURRENCY. For details, see ALTER RESOURCE POOL and Built-In Resource Pools Configuration.</td>
</tr>
<tr>
<td>Excessive swap activity; average memory usage exceeds 99% for 10 minutes.</td>
<td>Check system processes</td>
</tr>
<tr>
<td>A table does not have any Database Designer-designed projections.</td>
<td>Run database designer on the table. For details, see Incremental Design.</td>
</tr>
<tr>
<td>Table statistics are stale.</td>
<td>Run ANALYZE_STATISTICS on table columns. See also Collecting Database Statistics.</td>
</tr>
<tr>
<td>Data distribution in segmented projection is skewed.</td>
<td>Resegment projection on high-cardinality columns. For details, see Designing for Segmentation.</td>
</tr>
<tr>
<td>Attempts to execute a query generated a GROUP BY spill event.</td>
<td>Consider running an incremental design on the query.</td>
</tr>
<tr>
<td>Internal configuration parameter is not the same across nodes.</td>
<td>Reset configuration parameter with ALTER DATABASE...SET</td>
</tr>
<tr>
<td><strong>LGE</strong> threshold setting is lower than the default setting.</td>
<td>Workload Analyzer does not trigger a tuning recommendation for this scenario unless you altered settings and/or services under the guidance of technical support.</td>
</tr>
<tr>
<td>Tuple Mover is disabled.</td>
<td></td>
</tr>
<tr>
<td>Too many ROS containers since the last mergeout operation; configuration parameters are set lower than the default.</td>
<td></td>
</tr>
<tr>
<td>Issue</td>
<td>Recommendation</td>
</tr>
<tr>
<td>----------------------------------------------------------------------</td>
<td>-----------------------------------------------------</td>
</tr>
<tr>
<td>Too many ROS containers since the last <code>mergeout</code> operation; the TM Mergeout service is disabled.</td>
<td></td>
</tr>
</tbody>
</table>

**Managing the Database**

This section describes how to manage the Vertica database. It includes the following topics:

- Connection Load Balancing
- Managing Nodes
- Adding Disk Space to a Node
- Tuple Mover Operations
- Managing the Tuple Mover
- Managing Workloads
Managing Nodes

Vertica provides the ability to add, remove, and replace nodes on a live cluster that is actively processing queries. This ability lets you scale the database without interrupting users.

In This Section

Stop Vertica on a Node

In some cases, you need to take down a node to perform maintenance tasks, or upgrade hardware.

1. Check the K-safety level of your cluster:

```
=> SELECT current_fault_tolerance FROM system;
  current_fault_tolerance
  --------------------------
        1
(1 row)
```

Stopping the node might require you to temporarily reduce the K-safety level of the database. For details, see Lowering K-Safety to Enable Node Removal.

Caution:
If you must reduce K-safety to 0, first back up the database.

2. Run Administration Tools, select Advanced Menu, and click OK.
3. Select Stop Vertica on Host and click OK.
4. Choose the host that you want to stop and click OK.
5. Return to the Main Menu, select View Database Cluster State, and click OK. The host you previously stopped should appear DOWN.
6. You can now perform maintenance.

See Restart Vertica on a Node for details about restarting Vertica on a node.
Restart Vertica on a Node

After stopping a node to perform maintenance, upgrade the hardware, or another similar task, you can bring the node back up. Performing this process reconnects the node with the database.

Restarting Vertica on a Node

1. Run Administration Tools. From the Main Menu select Restart Vertica on Host and click OK.
2. Select the database and click OK.
3. Select the host that you want to restart and click OK.
   
   ![Note]
   This process may take a few moments.

4. Return to the Main Menu, select View Database Cluster State, and click OK. The host you restarted now appears as UP, as shown.

   | DB exampledb | Host | State |
   |-----------------+-----------------+--------|
   |-----------------+-----------------+--------|
   | exampledb | ALL | UP |

   ![OK]

Setting Node Type

When you create a node, Vertica automatically sets its type to PERMANENT. This enables Vertica to use this node to store data. You can change a node's type with ALTER NODE, to one of the following:

- EPHEMERAL: A node that is in transition from one type to another—typically, from PERMANENT to either STANDBY or EXECUTE.
- STANDBY: A node that is reserved to replace any node when it goes down. When used as a replacement node, Vertica changes its type to PERMANENT. A standby node stores no segments or data until it is called to replace a down node. At that time,
Vertica changes its type to PERMANENT. For more information, see Active Standby Nodes.

- EXECUTE: A node that is reserved for computation purposes only. An execute node contains no segments or data.

**Note:**
Eon Mode does not support EXECUTE nodes.

**Active Standby Nodes**

An active standby node is a specialized type of Vertica node. An active standby node exists as a backup node, ready to replace a failed node. Unlike standard Vertica nodes, an active standby node does not perform computations or contain data. If a standard(permanent) node fails, an active standby node can replace the failed node, after the failed node exceeds the failover time limit. When it take the place of a failed node, the active standby node contains all of the projections and performs all of the calculations of the replaced node.

To deploy active standby nodes automatically, you must first configure the `FailoverToStandbyAfter` parameter. If possible, Vertica selects a standby node from the same fault group as the failed node. Otherwise, Vertica randomly selects an available active standby node.

If you are an administrator, you can manually replace a failed node using the `ALTER NODE` command. You can specify a particular standby node to replace a failed node, or you can allow Vertica to choose a node. As with automatic node replacement, Vertica defaults to a standby node from the same fault group as the failed node. If the fault group has no available standby nodes, Vertica selects any available active standby node.

**In This Section**

**Creating an Active Standby Node**

You can create active standby nodes at the same time that you create your database or at a later time.
Note:
When you create an active standby node, be sure to add any necessary storage locations. For more information, refer to Adding Storage Locations.

Creating an Active Standby Node with a New Database

1. Create a database, including the nodes that you intend to use as active standby nodes.
2. Using vsql, connect to a node other than the node that you want to use as an active standby node.
3. Use the ALTER NODE SQL statement to convert the node from a permanent node to an active standby node. The following example shows a typical alter node command.

```sql
=> ALTER NODE v_mart_node5 STANDBY;
```

Once you issue the ALTER NODE statement, the affected node goes down and restarts as an active standby node.

Creating an Active Standby Node with an Existing Database

When you are creating a new node with the intent of making it into an active standby node, shift the new node to ephemeral status as quickly as possible to prevent the cluster from moving data to the new node.

1. Add a new node to your database. Do not rebalance the database.
2. Using vsql, connect to a node other than the node that you want to use as an active standby node.
3. Use the ALTER NODE SQL statement to convert the node from a permanent node to an ephemeral node. For example, the following command would set v_mart_node5 to a node type of ephemeral.

```sql
=> ALTER NODE v_mart_node5 EPHEMERAL;
```

4. Rebalance the cluster to move any data from the ephemeral node.
5. Use the ALTER NODE SQL statement to convert the node from an ephemeral node to an active standby node. The following example shows v_mart_node5 moving from ephemeral status to standby status.

```sql
=> ALTER NODE v_mart_node5 STANDBY;
```
Replace a Node Using an Active Standby Node

**Note:**
A node must be down for Vertica before you can replace it with an active standby node. If you attempt to replace a functioning node, Vertica displays an error message.

Replacing a Node with Automatic Failover

Vertica can automatically replace a failed node with an active standby node. In the General Parameters configure the FailoverToStandbyAfter parameter to allow automatic failover.

Manually Replacing a Node

1. Connect to the database with Administration Tools or vsq1.
2. Enter the command: ALTER NODE node-name REPLACE WITH standby-node-name;

Revert from an Active Standby Node

If an active standby node has replaced a Vertica node in your cluster, you can revert from the active standby node on a node-by-node basis or on a cluster-wide basis.

To revert from a single active standby node:

1. Connect to the database with Administration Tools or via vsq1.
2. Enter the command: ALTER NODE (node-name) RESET;

To revert all cluster nodes from active standby:

1. Connect to the database with Administration Tools or via vsq1.
2. Enter the command: ALTER DATABASE (database-name) RESET STANDBY;
If a down node cannot resume operation, Vertica ignores the reset request and leaves the standby node in place.

## Fault Groups

Fault groups let you configure Vertica for your physical cluster layout. Sharing your cluster topology allows you to use Terrace Routing to reduce the buffer requirements of large queries and helps minimize the risk of correlated failures inherent in your environment, usually caused by shared resources.

**Note:**

In versions of Vertica prior to 9.3.0, fault groups were used in Eon Mode to define subclusters. From 9.3.0 and onwards, subclusters are now defined separately. See [Subclusters](#) for more information.

Fault groups now only have an effect in Enterprise Mode databases.

Vertica automatically creates fault groups around control nodes (servers that run `spread`) in large cluster arrangements, placing nodes that share a control node in the same fault group. Automatic and user-defined fault groups do not include ephemeral nodes because such nodes hold no data.

Consider defining your own fault groups specific to your cluster's physical layout if you want to:

- Use terrace routing to reduce the buffer requirements of large queries.
- Reduce the risk of correlated failures. For example, by defining your rack layout, Vertica could tolerate a rack failure.
- Influence the placement of control nodes in the cluster.

Vertica supports complex, hierarchical fault groups of different shapes and sizes. The database platform provides a fault group script (DDL generator), SQL statements, system tables, and other monitoring tools.

See [High Availability with Fault Groups](#) for an overview of fault groups with a cluster topology example.
About the Fault Group Script

To help you define fault groups on your cluster, Vertica provides a script named `fault_group_ddl_generator.py` in the `/opt/vertica/scripts` directory. This script generates the SQL statements you need to run to create fault groups.

The `fault_group_ddl_generator.py` script does not create fault groups for you, but you can copy the output to a file. Then, when you run the helper script, you can use `\i` or `vsql-f` commands to pass the cluster topology to Vertica.

The fault group script takes the following arguments:

- The database name
- The fault group input file

For example:

```
$ python /opt/vertica/scripts/fault_group_ddl_generator.py VMartdb fault_grp_input.out
```

See Also

- Creating a Fault Group Input File
- Creating Fault Groups Using the Fault Group Script
- Dropping Fault Groups
- Monitoring Fault Groups
- Fault Groups

Creating a Fault Group Input File

Use a text editor to create a fault group input file for the targeted cluster.

The following example shows how you can create a fault group input file for a cluster that has 8 racks with 8 nodes on each rack—for a total of 64 nodes in the cluster.

1. On the first line of the file, list the parent (top-level) fault groups, delimited by spaces.

```
rack1 rack2 rack3 rack4 rack5 rack6 rack7 rack8
```
2. On the subsequent lines, list the parent fault group followed by an equals sign (=). After the equals sign, list the nodes or fault groups delimited by spaces.

```
<parent> = <child_1> <child_2> <child_n...>
```

Such as:

```
rack1 = v_vmart_node0001 v_vmart_node0002 v_vmart_node0003 v_vmart_node0004
rack2 = v_vmart_node0005 v_vmart_node0006 v_vmart_node0007 v_vmart_node0008
rack3 = v_vmart_node0009 v_vmart_node0010 v_vmart_node0011 v_vmart_node0012
rack4 = v_vmart_node0013 v_vmart_node0014 v_vmart_node0015 v_vmart_node0016
rack5 = v_vmart_node0017 v_vmart_node0018 v_vmart_node0019 v_vmart_node0020
rack6 = v_vmart_node0021 v_vmart_node0022 v_vmart_node0023 v_vmart_node0024
rack7 = v_vmart_node0025 v_vmart_node0026 v_vmart_node0027 v_vmart_node0028
rack8 = v_vmart_node0029 v_vmart_node0030 v_vmart_node0031 v_vmart_node0032
```

After the first row of parent fault groups, the order in which you write the group descriptions does not matter. All fault groups that you define in this file must refer back to a parent fault group. You can indicate the parent group directly or by specifying the child of a fault group that is the child of a parent fault group.

Such as:

```
rack1 rack2 rack3 rack4 rack5 rack6 rack7 rack8
rack1 = v_vmart_node0001 v_vmart_node0002 v_vmart_node0003 v_vmart_node0004
rack2 = v_vmart_node0005 v_vmart_node0006 v_vmart_node0007 v_vmart_node0008
rack3 = v_vmart_node0009 v_vmart_node0010 v_vmart_node0011 v_vmart_node0012
rack4 = v_vmart_node0013 v_vmart_node0014 v_vmart_node0015 v_vmart_node0016
rack5 = v_vmart_node0017 v_vmart_node0018 v_vmart_node0019 v_vmart_node0020
rack6 = v_vmart_node0021 v_vmart_node0022 v_vmart_node0023 v_vmart_node0024
rack7 = v_vmart_node0025 v_vmart_node0026 v_vmart_node0027 v_vmart_node0028
rack8 = v_vmart_node0029 v_vmart_node0030 v_vmart_node0031 v_vmart_node0032
```

After you create your fault group input file, you are ready to run the `fault_group_ddl_generator.py`. This script generates the DDL statements you need to create fault groups in Vertica.

If your Vertica database is co-located on a Hadoop cluster, and that cluster uses more than one rack, you can use fault groups to improve performance. See Configuring Rack Locality.

See Also

Creating Fault Groups Using the Fault Group Script
Creating Fault Groups Using the Fault Group Script

When you define fault groups, Vertica distributes data segments across the cluster. This allows the cluster to be aware of your cluster topology so it can tolerate correlated failures inherent in your environment, such as a rack failure. For an overview, see High Availability With Fault Groups.

Prerequisites for Defining Fault Groups

Defining fault groups requires careful and thorough network planning. You must have a solid understanding of your network topology.

Important: The user who creates fault groups must be a superuser.

Before you can define fault groups, you must:

- A fault group input file. For more information, see Creating a Fault Group Input File.
- An already-existing database

Run the Fault Group Script

1. As the database administrator, run the fault_group_ddl_generator.py script and include the following arguments:
   - The database name
   - The fault group input file
   For example:

   ```
   $ python /opt/vertica/scripts/fault_group_ddl_generator.py VMart fault_groups_VMart.out > fault_group_ddl.sql
   ```

   The preceding command writes the output of fault_group_ddl_generator.py to a file (fault_group_ddl.sql). This approach allows you to run a single SQL script instead of multiple DDL statements. Also consider saving your input file so you can modify fault groups later, such as after you expand the cluster or change the distribution of control nodes.

2. Using vsql, run the DDL statements in fault_group_ddl.sql or execute the commands in the file using vsql.
3. If you have large cluster enabled, realign the control nodes, as shown. Otherwise, proceed to the next step.

   => SELECT REALIGN_CONTROL_NODES();

4. Save cluster changes to the spread configuration file.

   => SELECT RELOAD_SPREAD(true);

5. Use Administration Tools to restart the database.
6. Save changes to the cluster's data layout by calling the REBALANCE_Cluster function.

   => SELECT REBALANCE_Cluster();

See Also

- Cluster Management Functions
- Terrace Routing
- CREATE FAULT GROUP
- ALTER FAULT GROUP
- DROP FAULT GROUP
- ALTER DATABASE

Monitoring Fault Groups

You can monitor fault groups by querying Vertica system tables or by logging in to the Management Console (MC) interface.

Monitor Fault Groups Using System Tables

Use the following system tables to view information about fault groups and cluster vulnerabilities, such as the nodes the cluster cannot lose without the database going down:

- V_CATALOG.FAULT_GROUPS—View the hierarchy of all fault groups in the cluster.
- **V_CATALOG.CLUSTER_LAYOUT**—Observe the arrangement of the nodes participating in the data business and the fault groups that affect them. Ephemeral nodes do not appear in the cluster layout ring because they hold no data.

### Monitoring Fault Groups Using Management Console

An MC administrator can monitor and highlight fault groups of interest by following these steps:

1. Click the running database you want to monitor and click **Manage** in the task bar.
2. Open the **Fault Group View** menu, and select the fault groups you want to view.
3. (Optional) Hide nodes that are not in the selected fault group to focus on fault groups of interest.

Nodes assigned to a fault group each have a colored bubble attached to the upper-left corner of the node icon. Each fault group has a unique color. If the number of fault groups exceeds the number of colors available, MC recycles the colors used previously.

Because Vertica supports complex, hierarchical fault groups of different shapes and sizes, MC displays multiple fault group participation as a stack of different-colored bubbles. The higher bubbles represent a lower-tiered fault group, which means that bubble is closer to the parent fault group, not the child or grandchild fault group.

For more information about fault group hierarchy, see [High Availability With Fault Groups](#).

### Dropping Fault Groups

When you remove a fault group from the cluster, be aware that the drop operation removes the specified fault group and its child fault groups. Vertica places all nodes under the parent of the dropped fault group. To see the current fault group hierarchy in the cluster, query system table `FAULT_GROUPS`.

### Drop a Fault Group

Use the `DROP FAULT_GROUP` statement to remove a fault group from the cluster. The following example shows how you can drop the `group2` fault group:
Drop All Fault Groups

Use the ALTER DATABASE statement to drop all fault groups, along with any child fault groups, from the specified database cluster.

The following command drops all fault groups from the current database.

=> ALTER DATABASE DEFAULT DROP ALL FAULT GROUP;

Add Nodes Back to a Fault Group

To add a node back to a fault group, you must manually reassign it to a new or existing fault group. To do so, use the CREATE FAULT GROUP and ALTER FAULT GROUP ..ADD NODE statements.

See Also

- DROP FAULT GROUP
- CREATE FAULT GROUP
- ALTER FAULT GROUP ..ADD NODE
- Creating Fault Groups Using the Fault Group Script
- About the Fault Group Script
- Creating a Fault Group Input File

Large Cluster

To support scaling of existing clusters into large clusters and improve control message performance, Vertica delegates control message responsibilities to a subset of Vertica nodes, called control nodes. Control nodes communicate with each other. Other cluster nodes are assigned to a control node, which they use for control message communications.
Control nodes on large clusters

On clusters of 120 or more nodes, a large cluster layout is necessary and enabled by default. Vertica makes automatic control node assignments unless you use one of the following options:

<table>
<thead>
<tr>
<th>If you want to ...</th>
<th>Do this</th>
</tr>
</thead>
<tbody>
<tr>
<td>Install a new cluster before you create a database</td>
<td>Run the Vertica installation script with the <code>--large-cluster &lt;integer&gt;</code> arguments. See the following topics for details:</td>
</tr>
<tr>
<td></td>
<td>• Installing Vertica with the Installation Script in Installing Vertica</td>
</tr>
<tr>
<td></td>
<td>• Installing a Large Cluster in this guide</td>
</tr>
<tr>
<td>• Expand an existing cluster for pre-existing databases</td>
<td>Use cluster management functions described in Defining and Realigning Control Nodes on an Existing Cluster.</td>
</tr>
<tr>
<td>• Change control nodes on an existing cluster</td>
<td></td>
</tr>
<tr>
<td>Influence the placement of control nodes in your cluster's physical layout</td>
<td>Define fault groups or subclusters to configure Vertica for your cluster.</td>
</tr>
</tbody>
</table>

Control nodes on small clusters

If your cluster has fewer than 120 nodes, large cluster is neither necessary nor automatically applied. As a result, all nodes are control nodes. However, Vertica lets you define control nodes on any sized cluster. Some environments, such as cloud deployments that might have higher network latency, could benefit from a smaller number of control nodes.

For details, see Planning a Large Cluster Arrangement and Installing a Large Cluster.
Planning a Large Cluster

In a large cluster layout of 120 nodes or more, nodes form a correlated failure group, governed by their control node—the node that runs control messaging (spread). If a control node fails, all nodes in its host group also fail.

This topic provides tips on how to plan for a large cluster arrangement. See Installing a Large Cluster and Large Cluster Best Practices for more information.

Planning the number of control nodes

Configuring a large cluster requires careful and thorough network planning. You must have a solid understanding of your network topology before you configure the cluster.

To assess how many cluster nodes should be control nodes, use the square root of the total number of nodes expected to be in the database cluster to help satisfy both data K-Safety and rack fault tolerance for the cluster. Depending on the result, you might need to adjust the number of control nodes to account for your physical hardware/rack count. For example, if you have 121 nodes (with a result of 11), and your nodes will be distributed across 8 racks, you might want to increase the number of control nodes to 16 so you have two control nodes per rack.

Specifying the number of control nodes

Vertica provides different tools to help you define the number of control nodes, depending on your current configuration. Consider the following scenarios, in which cluster nodes are distributed among three racks in different configurations:

<table>
<thead>
<tr>
<th>If your cluster fits this scenario ...</th>
<th>Consider this setup</th>
</tr>
</thead>
<tbody>
<tr>
<td>Three control nodes. All other nodes are evenly distributed among the three racks.</td>
<td>Specify one control node per rack.</td>
</tr>
<tr>
<td>Five control nodes and three racks.</td>
<td>Specify two control nodes on two racks each and one control node on the final rack.</td>
</tr>
<tr>
<td>Four control nodes. One rack has twice as many nodes as the other racks.</td>
<td>Specify two control nodes on the larger rack and one control node each on the other two racks.</td>
</tr>
</tbody>
</table>
Installing a Large Cluster

Whether you are forming a new large cluster (adding all nodes for the first time) or expanding an existing cluster to a large cluster, Vertica provides two methods that let you specify the number of control nodes (the nodes that run control messaging). See the following sections for details:

- If you want to install a new large cluster
- If you want to expand an existing cluster

If you want to install a new large cluster

To configure Vertica for a new, large cluster, pass the install_vertica script the --large-cluster <integer> argument. Vertica selects the first <integer> number of hosts from the comma-separated --hosts host_list as control nodes and assigns all other hosts you specify in the --hosts argument to a control node based on a round-robin model.

**Note:**
The number of hosts you include in the --hosts argument determines a large cluster layout, not the number of nodes you later include in the database. If you specify 120 or more hosts in the --hosts list, but you do not specifically enable large cluster by providing the --large-cluster argument, Vertica automatically enables large cluster and configures control nodes for you.

To help control nodes and the nodes assigned to them be configured for the highest possible fault tolerance, you must specify hosts in the --hosts host_list in a specific order. For example, if you have four sets of hosts on four racks, the first four nodes in the --hosts host_list must be one host from each rack in order to have one control node per rack. Then the list must consist of four hosts from each rack in line with the first four hosts. You’ll continue to use this pattern of host listing for all targeted hosts. See Sample rack-based cluster hosts topology below for examples.

**Tip:**
If you pass the --large-cluster argument a DEFAULT value instead of an <integer> value, Vertica calculates a number of control nodes based on
the total number of nodes specified in the `-hosts host_list` argument. If you want a specific number of control nodes on the cluster, you must use the `<integer>` value.

For more information, see the following topics:

- Planning a Large Cluster Arrangement
- Installing Vertica with the Installation Script in Installing Vertica

Sample rack-based cluster hosts topology

This example shows a simple, multi-rack cluster layout, in which cluster nodes are evenly distributed across three racks. Each rack has one control node.

In the rack-based example:

- Rack-1, Rack-2, and Rack-3 are managed by a single network switch
- Host-1_1, Host-1_2, and Host-1_3 are control nodes
- All hosts on Rack-1 are assigned to control node Host-1_1
All hosts on Rack-2 are assigned to control node Host-1_2
All hosts on Rack-3 are assigned to control node Host-1_3

In the following `install_vertica` script fragment, note the order of the hosts in the `--hosts` list argument. The final arguments specifically enable large cluster and provide the number of control nodes (3):

```bash
... install_vertica --hosts Host-1-1,Host-1-2,Host-1-3,
    Host-2-1,Host-2-2,Host-2-3,Host-3-1,Host-3-2,Host-3-3,
    Host-4-1,Host-4-2,Host-4-3,Host-5-1,Host-5-2,Host-5-3 --rpm
    <vertica-package-name> <other-required-options>
    --large-cluster 3
```

After the installation process completes, use the Administration Tools to create a database. This operation generates a Vertica cluster with three control nodes and their respective associated hosts that reside on the same racks as the control node.

**If you want to expand an existing cluster**

When you add a node to an existing cluster, Vertica places the new node in an appropriate location within the cluster ring. Vertica then assigns the newly-added node to a control node, based on the cluster's current allocations.

To give you more flexibility and control over which nodes run Spread, you can use the `SET_CONTROL_SET_SIZE(integer)` function. This function works like the installation script's `--large-cluster <integer>` option. See Defining and Realigning Control Nodes on an Existing Cluster for details.

**Important:**
The Vertica installation script cannot alter the database cluster.

**Defining and Realigning Control Nodes on an Existing Cluster**

This topic describes how to set up or change control node assignments on an existing cluster using a series of cluster management functions. It assumes you already know how many control nodes the cluster needs for failover safety. See Planning a Large Cluster Arrangement for more information.

**Note:**
If you are adding control nodes for the first time, run the Vertica installation
Setting up control nodes on an existing cluster makes the following changes to the cluster:

- Configures the number of nodes that run spread.
- Assigns each non-control cluster node to a control node.
- Saves the new layout to the spread configuration file.
- Redistributes data across the cluster to improve fault tolerance.

### How to set up control nodes on an existing cluster

After you add, remove, or swap nodes on an existing cluster, perform the following steps. This procedure helps the cluster maintain adequate control messaging distribution for failover safety. For more details, see "Control node assignment/realignment" in Large Cluster Best Practices.

1. As the database administrator, log in to the Administration Tools and connect to the database.
2. Call the `SET_CONTROL_SET_SIZE(integer)` function with an integer argument that specifies the number of control nodes you want. For example, 4:

   ```sql
   => SELECT SET_CONTROL_SET_SIZE(4);
   ```

3. Call the `REALIGN_CONTROL_NODES()` function without arguments:

   ```sql
   => SELECT REALIGN_CONTROL_NODES();
   ```

4. Call the `RELOAD_SPREAD(true)` function to save changes to the spread configuration file:

   ```sql
   => SELECT RELOAD_SPREAD(true);
   ```

5. After the `RELOAD_SPREAD()` operation finishes, log back in to the Administration Tools, and restart the database.
6. Call the `REBALANCE_CLUSTER()` function to distribute data across the cluster:

   ```sql
   => SELECT REBALANCE_CLUSTER();
   ```
Important:
You must run REBALANCE_CLUSTER for fault tolerance to be realized.

For more details about the functions used in this procedure, see Cluster Management Functions in the SQL Reference Manual.

Expanding the Database to a Large Cluster

If you have an existing database cluster that you want to expand to a large cluster (more than 120 nodes), follow these steps:

1. Log in to the Administration Tools as the database administrator and stop the database.
2. As root or a user with sudo privileges, open a BASH shell and run the install_vertica script with the --add-hosts argument, providing a comma-separated list of hosts you want to add to an existing Vertica cluster. See Installing Vertica with the Installation Script in Installing Vertica.
3. Exit the shell and re-establish a vsql connection as the database administrator.
4. Log in to the Administration Tools and start the database.
5. Use the Administration Tools Advanced Menu > Cluster Management > Add Hosts option to add the standby hosts you created in Step 2.
6. Run SET_CONTROL_SET_SIZE(integer) to specify the number of control nodes you want on the cluster. See Defining and Realigning Control Nodes on an Existing Cluster.
7. Optionally create fault groups to further define the layout of the control nodes within the physical cluster. See Fault Groups.

Terrace Routing

By default, nodes in a Vertica cluster form a fully connected network (complete graph). Therefore, large Vertica clusters contain an extremely large number of connections between nodes. Each connection requires buffering. Thus, your current system can have many connections, causing queries to have extremely large data requirements on each node.

Terrace routing is a feature that can reduce the buffer requirements of large queries. Use terrace routing in situations where you have large queries and clusters with a large number of nodes. Without terrace routing, these situations would otherwise require excessive buffer space.
How Terrace Routing Changes Routing Behavior

In the case when data needs to be sent from each node across an entire network. In this case, Vertica uses the $n^{th}$ node in each rack to send to all the nodes in all the racks. Terrace routing changes this behavior. Instead of sending to all nodes in all racks, the $n^{th}$ node in each rack sends to the $n^{th}$ nodes in all the other racks. It additional sends to all the nodes in its own rack.

Before Enabling Terrace Routing

Before you apply terrace routing to your database make sure you have read the following topics and completed the tasks described:

- Fault Groups
- Creating a Fault Group Input File
- Creating Fault Groups Using the Fault Group Script
- High Availability with Fault Groups
How to Apply Terrace Routing

Your Vertica Analytics Platform is not aware of the topology of the cluster on which your Vertica database is running. By applying fault groups to your database, you can make your Vertica Analytics Platform aware of your network's topology.

Implementing terrace routing requires use of fault groups. Terrace routing uses the fault-group definitions to represent the topology of the network of the cluster, because rack membership is a natural division for fault groups. In a terrace-routing approach, Vertica first distributes data within the rack (fault group) before forwarding it between racks. For information about creating fault groups, see Creating Fault Groups Using the Fault Group Script.

For this reason, terrace routing uses the network within the rack to reduce the buffering requirements for queries. Networks between racks can have a higher capacity so there is a performance tradeoff when a connection goes off-rack.

Calculate the TerraceRoutingFactor

TerraceRoutingFactor is a general parameter that sets the ratio of connections without terrace routing to the number of connections with terrace routing.

You can calculate the TerraceRoutingFactor value using this formula:

\[
\frac{(\text{RackCount} \times \text{RackPopulation}) - 1}{\text{RackCount} + \text{RackPopulation} - 2} = \text{TerraceRoutingFactor}
\]

\text{RackCount} is the number of racks or fault groups in your cluster, and \text{RackPopulation} is the number of nodes in each rack or fault group.

Enable Terrace Routing

The TerraceRoutingFactor is set to a default value of 1000.0, which is large enough to disable the parameter for even the largest clusters. Vertica recommends enabling terrace routing when your cluster contains 64 or more nodes or if your queries require excessive buffer space.

The following examples show how you can enable terrace routing for varying node and rack configurations and then disable it.

Set the TerraceRoutingFactor on a 64 node cluster with 8 racks and 8 nodes in each rack:
Set the TerraceRoutingFactor on a 80 node cluster with 10 racks and 8 nodes in each rack in the current session:

```
=> ALTER SESSION SET TerraceRoutingFactor = 4.94;
```

Disable terrace routing:

```
=> ALTER DATABASE DEFAULT SET TerraceRoutingFactor = 1000;
```

**Monitoring Large Clusters**

Monitor large cluster traits by querying the following system tables:

- **V_CATALOG.LARGE_CLUSTER_CONFIGURATION_STATUS**—Shows the current spread hosts and the control designations in the catalog so you can see if they match.
- **V_MONITOR.CRITICAL_HOSTS**—Lists the hosts whose failure would cause the database to become unsafe and force a shutdown.

**Tip:**
The CRITICAL_HOSTS view is especially useful for large cluster arrangements. For non-large clusters, query the CRITICAL_NODES table.

You might also want to query the following system tables:

- **V_CATALOG.FAULT_GROUPS**—Shows fault groups and their hierarchy in the cluster.
- **V_CATALOG.CLUSTER_LAYOUT**—Shows the relative position of the actual arrangement of the nodes participating in the database cluster and the fault groups that affect them.

**Large Cluster Best Practices**

Keep the following best practices in mind when you are planning and managing a large cluster implementation.
Planning the number of control nodes

To assess how many cluster nodes should be control nodes, use the square root of the total number of nodes expected to be in the database cluster to help satisfy both data **K-Safety** and rack fault tolerance for the cluster. Depending on the result, you might need to adjust the number of control nodes to account for your physical hardware/rack count. For example, if you have 121 nodes (with a result of 11), and your nodes will be distributed across 8 racks, you might want to increase the number of control nodes to 16 so you have two control nodes per rack.

See Planning a Large Cluster Arrangement.

Control node assignment/realignment

After you specify the number of control nodes, you must update the control host's (spread) configuration files to reflect the catalog change. Certain cluster management functions might require that you run other functions or restart the database or both.

If, for example, you drop a control node, cluster nodes that point to it are reassigned to another control node. If that node fails, all the nodes assigned to it also fail, so you need to use the Administration Tools to restart the database. In this scenario, you'd call the REALIGN_CONTROL_NODES() and RELOAD_SPREAD(true) functions, which notify nodes of the changes and realign fault groups. Calling RELOAD_SPREAD(true) connects an existing cluster node to a newly-assigned control node.

On the other hand, if you run REALIGN_CONTROL_NODES() multiple times in a row, the layout does not change beyond the initial setup, so you don't need to restart the database. But if you add or drop a node and then run REALIGN_CONTROL_NODES(), the function call could change many node assignments.

Here's what happens with control node assignments when you add or drop nodes, whether those nodes are control nodes or non-control nodes:

- **If you add a cluster node**—Vertica assigns a control node to the newly-added node based on the current cluster configuration. If the new node joins a fault group, it is assigned to a control node from that fault group and requires a database restart to reconnect to that control node. See Fault Groups for more information.

- **If you drop a non-control node**—Vertica quietly drops the cluster node. This operation could change the cluster and spread layout, so you must call REBALANCE CLUSTER() after you drop a node.
• **If you drop a control node**—All nodes assigned to the control node go down. In large cluster implementations, however, the database remains up because the down nodes are not buddies with other cluster nodes.

  Dropping a control node results in \((n-1)\) control nodes. You must call `REALIGN_CONTROL_NODES()` to reset the cluster so it has \(n\) control nodes, which might or might not be the same number as before you dropped the control node. Remaining nodes are assigned new control nodes. In this operation, Vertica makes control node assignments based on the cluster layout. When it makes the new assignments, it respects user-defined fault groups, if any, which you can view by querying the `V_CATALOG.CLUSTER_LAYOUT` system table, a view that also lets you see the proposed new layout for nodes in the cluster. If you want to influence the layout of control nodes in the cluster, you should define fault groups.

  For more information, see Defining and Realigning Control Nodes on an Existing Cluster and Rebalancing Data Across Nodes.

## Allocate standby nodes

Have as many standby nodes available as you can, ideally on racks you are already using in the cluster. If a node suffers a non-transient failure, use the Administration Tools "Replace Host" utility to swap in a standby node.

Standby node availability is especially important for control nodes. If you are swapping a node that's a control node, all nodes assigned to the control node's host grouping will need to be taken offline while you swap in the standby node. For details on node replacement, see Replacing Nodes.

## Plan for cluster growth

If you plan to expand an existing cluster to 120 or more nodes, you can configure the number of control nodes for the cluster after you add the new nodes. See Defining and Realigning Control Nodes.

## Write custom fault groups

When you deploy a large cluster, Vertica automatically creates fault groups around control nodes, placing nodes that share a control node into the same fault group. Alternatively, you
can specify which cluster nodes should reside in a particular correlated failure group and share a control node. See High Availability With Fault Groups in Vertica Concepts.

Use segmented projections

On large-cluster setups, minimize the use of unsegmented projections in favor of segmented projections. When you use segmented projections, Vertica creates buddy projections and distributes copies of segmented projections across database nodes. If a node fails, data remains available on the other cluster nodes.

Use the Database Designer

OpenText recommends that you use the Database Designer to create your physical schema. If you choose to design projections manually, you should segment large tables across all database nodes and replicate (unsegment) small table projections on all database nodes.

Elastic Cluster

You can scale your cluster up or down to meet the needs of your database. The most common case is to add nodes to your database cluster to accommodate more data and provide better query performance. However, you can scale down your cluster if you find that it is overprovisioned or if you need to divert hardware for other uses.

You scale your cluster by adding or removing nodes. Nodes can be added or removed without having to shut down or restart the database. After adding a node or before removing a node, Vertica begins a rebalancing process that moves data around the cluster to populate the new nodes or move data off of nodes about to be removed from the database. During this process, data can be exchanged between nodes that are not being added or removed to maintain robust intelligent K-safety. If Vertica determines that the data cannot be rebalanced in a single iteration due to a lack of disk space, then the rebalance is done in multiple iterations.

To help make data rebalancing due to cluster scaling more efficient, Vertica locally segments data storage on each node so it can be easily moved to other nodes in the cluster. When a new node is added to the cluster, existing nodes in the cluster give up some of their data segments to populate the new node and exchange segments to keep the number of nodes that any one node depends upon to a minimum. This strategy keeps to a minimum the number of nodes that may become critical when a node fails (see Critical Nodes/K-
Safety. When a node is being removed from the cluster, all of its storage containers are moved to other nodes in the cluster (which also relocates data segments to minimize nodes that may become critical when a node fails). This method of breaking data into portable segments is referred to as elastic cluster, since it makes enlarging or shrinking the cluster easier.

The alternative to elastic cluster is to resegment all of the data in the projection and redistribute it to all of the nodes in the database evenly any time a node is added or removed. This method requires more processing and more disk space, since it requires all of the data in all projections to essentially be dumped and reloaded.

Elastic Cluster Scaling Factor

In a new installation, each node has a scaling factor that specifies the number of local segments (see Scaling Factor). Rebalance efficiently redistributes data by relocating local segments provided that, after nodes are added or removed, there are sufficient local segments in the cluster to redistribute the data evenly (determined by MAXIMUM_SKEW_PERCENT). For example, if the scaling factor = 8, and there are initially 5 nodes, then there are a total of 40 local segments cluster wide.

If you add two additional nodes (7 nodes) Vertica relocates 5 local segments on 2 nodes, and 6 such segments on 5 nodes, resulting in roughly a 16.7% skew. Rebalance chooses relocates local segments only if the resulting skew is less than the allowed threshold, as determined by MAXIMUM_SKEW_PERCENT. Otherwise, segmentation space (and hence data, if uniformly distributed over this space) is evenly distributed among the 7 nodes, and new local segment boundaries are drawn for each node, such that each node again has 8 local segments.

Note: By default, the scaling factor only has an effect while Vertica rebalances the database. While rebalancing, each node breaks the projection segments it contains into storage containers, which it then moves to other nodes if necessary. After rebalancing, the data is recombined into ROS containers. It is possible to have rebalancing, the data is recombined into ROS containers. See Local Data Segmentation for more information.
**Enabling Elastic Cluster**

You enable elastic cluster with `ENABLE_ELASTIC_CLUSTER`. Query the `ELASTIC_CLUSTER` system table to verify that elastic cluster is enabled:

```sql
=> SELECT is_enabled FROM ELASTIC_CLUSTER;
  is_enabled
  ---------
   t
(1 row)
```

**Scaling Factor**

To avoid an increased number of ROS containers, do not enable local segmentation and do not change the scaling factor.

**Viewing Scaling Factor Settings**

To view the scaling factor, query the `ELASTIC_CLUSTER` table:

```sql
=> SELECT scaling_factor FROM ELASTIC_CLUSTER;
  scaling_factor
  ---------------
     4
(1 row)

=> SELECT SET_SCALING_FACTOR(6);
  SET_SCALING_FACTOR
  ---------------
   SET
(1 row)

=> SELECT scaling_factor FROM ELASTIC_CLUSTER;
  scaling_factor
  ---------------
     6
(1 row)
```
Setting the Scaling Factor

The scaling factor determines the number of storage containers that Vertica uses to store each projection across the database during rebalancing when local segmentation is enabled. When setting the scaling factor, follow these guidelines:

- The number of storage containers should be greater than or equal to the number of partitions multiplied by the number of local segments:
  \[ \text{num-storage-containers} \geq (\text{num-partitions} \times \text{num-local-segments}) \]
- Set the scaling factor high enough so rebalance can transfer local segments to satisfy the skew threshold, but small enough so the number of storage containers does not result in too many ROS containers, and cause ROS pushback. The maximum number of ROS containers (by default 1024) is set by configuration parameter ContainersPerProjectionLimit.

Use the SET_SCALING_FACTOR function to change your database's scaling factor. The scaling factor can be an integer between 1 and 32.

```
=> SELECT SET_SCALING_FACTOR(12);
SET_SCALING_FACTOR
---------------------
SET
(1 row)
```

Local Data Segmentation

By default, the scaling factor only has an effect when Vertica rebalances the database. During rebalancing, nodes break the projection segments they contain into storage containers which they can quickly move to other nodes.

This process is more efficient than re-segmenting the entire projection (in particular, less free disk space is required), but it still has significant overhead, since storage containers have to be separated into local segments, some of which are then transferred to other nodes. This overhead is not a problem if you rarely add or remove nodes from your database.

However, if your database is growing rapidly and is constantly busy, you may find the process of adding nodes becomes disruptive. In this case, you can enable local segmentation, which tells Vertica to always segment its data based on the scaling factor, so
the data is always broken into containers that are easily moved. Having the data segmented in this way dramatically speeds up the process of adding or removing nodes, since the data is always in a state that can be quickly relocated to another node. The rebalancing process that Vertica performs after adding or removing a node just has to decide which storage containers to relocate, instead of first having to first break the data into storage containers.

Local data segmentation increases the number of storage containers stored on each node. This is not an issue unless a table contains many partitions. For example, if the table is partitioned by day and contains one or more years. If local data segmentation is enabled, then each of these table partitions is broken into multiple local storage segments, which potentially results in a huge number of files which can lead to ROS "pushback." Consider your table partitions and the effect enabling local data segmentation may have before enabling the feature.

Enabling and Disabling Local Segmentation

To enable local segmentation, use the ENABLE_LOCAL_SEGMENTS function. To disable local segmentation, use the DISABLE_LOCAL SEGMENTATION function:

```sql
=> SELECT ENABLE_LOCAL_SEGMENTS();
ENABLE_LOCAL_SEGMENTS
------------------------
  ENABLED
  (1 row)

=> SELECT is_local_segment_enabled FROM elastic_cluster;
  is_enabled
  ---------
  t
  (1 row)

=> SELECT DISABLE_LOCAL_SEGMENTS();
DISABLE_LOCAL_SEGMENTS
------------------------
  DISABLED
  (1 row)

=> SELECT is_local_segment_enabled FROM ELASTIC_CLUSTER;
  is_enabled
  ---------
  f
  (1 row)
```

Elastic Cluster Best Practices

The following are some best practices with regard to local segmentation.
**Note:**
You should always perform a database backup before and after performing any of the operations discussed in this topic. You need to back up before changing any elastic cluster or local segmentation settings to guard against a hardware failure causing the rebalance process to leave the database in an unusable state. You should perform a full backup of the database after the rebalance procedure to avoid having to rebalance the database again if you need to restore from a backup.

**When to Enable Local Data Segmentation**

Local Data Segmentation can significantly speed up the process of resizing your cluster. You should enable local data segmentation if:

- your database does not contain tables with hundreds of partitions.
- the number of nodes in the database cluster is a power of two.
- you plan to expand or contract the size of your cluster.

Local segmentation can result in an excessive number of storage containers with tables that have hundreds of partitions, or in clusters with a non-power-of-two number of nodes. If your database has these two features, take care when enabling local segmentation.

**Monitoring Elastic Cluster Rebalancing**

Vertica includes system tables that can be used to monitor the rebalance status of an elastic cluster and gain general insight to the status of elastic cluster on your nodes.

- The REBALANCE_TABLE_STATUS table provides general information about a rebalance. It shows, for each table, the amount of data that has been separated, the amount that is currently being separated, and the amount to be separated. It also shows the amount of data transferred, the amount that is currently being transferred, and the remaining amount to be transferred (or an estimate if storage is not separated).

**Note:**
If multiple rebalance methods were used for a single table (for example, the table has unsegmented and segmented projections), the table may appear multiple times - once for each rebalance method.
• **REBALANCE_PROJECTION_STATUS** can be used to gain more insight into the details for a particular projection that is being rebalanced. It provides the same type of information as above, but in terms of a projection instead of a table.

In each table, *separated_percent* and *transferred_percent* can be used to determine overall progress.

### Historical Rebalance Information

Historical information about work completed is retained, so use the predicate "*where is_ latest*" to restrict the output to only the most recent or current rebalance activity. The historical data may include information about dropped projections or tables. If a table or projection has been dropped and information about the anchor table is not available, then NULL is displayed for the table_id and "<unknown>" is displayed for the table_name. Information on dropped tables is still useful, for example, in providing justification for the duration of a task.
Adding Nodes

There are many reasons for adding one or more nodes to an installation of Vertica:

- **Increase system performance.** Add additional nodes due to a high query load or load latency or increase disk space without adding storage locations to existing nodes.

  **Note:**
  The database response time depends on factors such as type and size of the application query, database design, data size and data types stored, available computational power, and network bandwidth. Adding nodes to a database cluster does not necessarily improve the system response time for every query, especially if the response time is already short, e.g., less than 10 seconds, or the response time is not hardware bound.

- **Make the database K-safe** (K-safety=1) or increase K-safety to 2. See Failure Recovery for details.
- **Swap a node for maintenance.** Use a spare machine to temporarily take over the activities of an existing node that needs maintenance. The node that requires maintenance is known ahead of time so that when it is temporarily removed from service, the cluster is not vulnerable to additional node failures.
- **Replace a node.** Permanently add a node to remove obsolete or malfunctioning hardware.

  **Important:**
  If you install Vertica on a single node without specifying the IP address or host name (or you used localhost), you cannot expand the cluster. You must reinstall Vertica and specify an IP address or host name that is not localhost/127.0.0.1.

Adding nodes consists of the following general tasks:

1. [Back up the database.](#)

   Vertica strongly recommends that you back up the database before you perform this significant operation because it entails creating new projections, refreshing them, and then deleting the old projections. See [Back Up and Restore the Database](#) for more information.
The process of migrating the projection design to include the additional nodes could take a while; however during this time, all user activity on the database can proceed normally, using the old projections.

2. Configure the hosts you want to add to the cluster.
   
   See Before you Install Vertica in Installing Vertica. You will also need to edit the hosts configuration file on all of the existing nodes in the cluster to ensure they can resolve the new host.

3. Add one or more hosts to the cluster.
4. Add the hosts you added to the cluster (in step 3) to the database.

   **Note:**
   
   When you add a "host" to the database, it becomes a "node." You can add nodes to your database using either the Administration Tools or the Management Console (See Monitoring Vertica Using Management Console.)

   You can also add nodes using the admintools command line, which allows you to preserve the specific order of the nodes you add.

After you add one or more nodes to the database, Vertica automatically distributes updated configuration files to the rest of the nodes in the cluster and starts the process of rebalancing data in the cluster. See Rebalancing Data Across Nodes for details.

**Adding Hosts to a Cluster**

After you have backed up the database and configured the hosts you want to add to the cluster, you can now add hosts to the cluster using the update_vertica script.

You can use MC to add standby nodes to a database, but you cannot add hosts to a cluster using MC.

**Prerequisites and Restrictions**

If you installed Vertica on a single node without specifying the IP address or hostname (you used localhost), it is not possible to expand the cluster. You must reinstall Vertica and specify an IP address or hostname.
Procedure to Add Hosts

From one of the existing cluster hosts, run the update_vertica script with a minimum of the --add-hosts host(s) parameter (where host(s) is the hostname or IP address of the system(s) that you are adding to the cluster) and the --rpm or --deb parameter:

```
# /opt/vertica/sbin/update_vertica --add-hosts host(s) --rpm package
```

**Note:** See Installing Vertica with the Installation Script for the full list of parameters. You must also provide the same options you used when originally installing the cluster.

The update_vertica script uses all the same options as install_vertica and:

- Installs the Vertica RPM on the new host.
- Performs post-installation checks, including RPM version and N-way network connectivity checks.
- Modifies spread to encompass the larger cluster.
- Configures the Administration Tools to work with the larger cluster.

**Important Tips:**

- Consider using --large-cluster with more than 50 nodes.
- A host can be specified by the hostname or IP address of the system you are adding to the cluster. However, internally Vertica stores all host addresses as IP addresses.
- Do not use include spaces in the hostname/IP address list provided with --add-hosts if you specified more than one host.
- If a package is specified with --rpm/ --deb, and that package is newer than the one currently installed on the existing cluster, then, Vertica first installs the new package on the existing cluster hosts before the newly-added hosts.
- Use the same command line parameters for the database administrator username, password, and directory path you used when you installed the cluster originally. Alternatively, you can create a properties file to save the parameters during install and then re-using it on subsequent install and update operations. See Installing Vertica Silently.
- If you are installing using sudo, the database administrator user (dbadmin) must already exist on the hosts you are adding and must be configured with passwords and home directory paths identical to the existing hosts. Vertica sets up passwordless ssh from existing hosts to the new hosts, if needed.
If you initially used the --point-to-point option to configure spread to use direct, point-to-point communication between nodes on the subnet, then use the --point-to-point option whenever you run install_vertica or update_vertica. Otherwise, your cluster's configuration is reverted to the default (broadcast), which may impact future databases.

The maximum number of spread daemons supported in point-to-point communication and broadcast traffic is 80. It is possible to have more than 80 nodes by using large cluster mode, which does not install a spread daemon on each node.

Examples:

```bash
--add-hosts host01 --rpm
--add-hosts 192.168.233.101
--add-hosts host02,host03
```

Adding Nodes to a Database

After you add one or more hosts to the cluster, you can add them as nodes to the database with one of the following:

- `admintools` command line, to preserve the specific order of the nodes you add)
- Administration Tools
- Management Console

Command Line

With the `admintools db_add_node` tool, you can control the order in which nodes are added to the database cluster. It specifies the hosts of new nodes with its `-s` or `--hosts` option, which takes a comma-delimited argument list. Vertica adds new nodes in the list-specified order. For example, the following command adds three nodes:

```bash
$ admintools -t db_add_node \
  -d VMart \n  -p 'password' \n  -s 192.0.2.1,192.0.2.2,192.0.2.3
```

Tip:
When adding nodes to an Eon Mode database, you can also specify the
Administration Tools

You add nodes to a database with the Administration Tools as follows:

1. Open the Administration Tools.
2. On the Main Menu, select View Database Cluster State to verify that the database is running. If it is not, start it.
3. From the Main Menu, select Advanced Menu and click OK.
4. In the Advanced Menu, select Cluster Management and click OK.
5. In the Cluster Management menu, select Add Host(s) and click OK.
6. Select the database to which you want to add one or more hosts, and then select OK.

A list of unused hosts is displayed.

7. Select the hosts you want to add to the database and click OK.
8. When prompted, click Yes to confirm that you want to add the hosts.
9. When prompted, enter the password for the database, and then select OK.
10. When prompted that the hosts were successfully added, select OK.
11. Vertica now automatically starts the rebalancing process to populate the new node with data. When prompted, enter the path to a temporary directory that the Database Designer can use to rebalance the data in the database and select OK.
12. Either press Enter to accept the default K-Safety value, or enter a new higher value for the database and select OK.
13. Select whether to rebalance the database immediately, or later. In both cases, Vertica creates a script, which you can use to rebalance at any time.

Review the summary of the rebalancing process and select Proceed.

If you choose to automatically rebalance, the rebalance process runs. If you chose to create a script, the script is generated and saved. In either case, you are shown a success screen.

14. Select OK to complete the Add Node process.

Management Console

Only nodes in STANDBY state are eligible for addition. STANDBY nodes are nodes included in the cluster but not yet assigned to the database.
You add nodes to a database on MC's Manage page. In the Node List, choose the target node and then click Add node.

When you add a node, the node icon in the cluster view changes color from gray (empty) to green as the node comes online. A task list displays detailed progress of the node addition process.
Removing Nodes

Although less common than adding a node, permanently removing a node is useful if the host system is obsolete or over-provisioned.

**Note:**
You cannot remove nodes if doing so leaves your cluster without the minimum number of nodes required to maintain your database's current K-safety level (3 nodes for a database with a K-safety level of 1, and 5 nodes for a K-safety level of 2). If you really wish to remove the node or nodes from the database, you first must reduce the K-safety level of your database.

This section includes:

---

### Automatic Eviction of Unhealthy Nodes

To decrease the impact of an unhealthy node in your Vertica database, Vertica performs regular health checks. The health checks are performed on a regular schedule. The time between each interval is set by the user using the DatabaseHeartBeatInterval parameter. This parameter specifies the time intervals between internal health checks performed by each node. After a successful health check, the node sends a heartbeat. If a heartbeat is not detected by the time five intervals have elapsed, then the node is evicted from the database cluster.

The formula for the amount of time allowed before an eviction is

\[ TOT = DHBI \times 5 \]

where \( TOT \) is the total time (in seconds) allowed without a heartbeat before eviction, and \( DHBI \) is equal to the value of DatabaseHeartBeatInterval.

By default DatabaseHeartBeatInterval is set to 120, which allows five 120-second intervals to pass without a heartbeat. If you set the DatabaseHeartBeatInterval too low, it can cause evictions in cases of brief node health issues. Sometimes, such premature evictions result in lower availability and performance of the Vertica database.
See Also

DatabaseHeartbeatInterval in General Parameters

Lowering K-Safety to Enable Node Removal

A database with a K-safety level of 1 requires at least three nodes to operate, and a database with a K-Safety level 2 requires at least 5 nodes to operate. To remove a node from a cluster that is at the minimum number of nodes for its database's K-safety level, first lower the K-safety level with MARK_DESIGN_KSAFE.

Caution:
Lowering the K-safety level of a database to 0 eliminates Vertica's fault tolerance features. If you must reduce K-safety to 0, first back up the database.

To lower the K-safety level of the database:

1. Connect to the database with Administration Tools or vsql.
2. Call the function MARK_DESIGN_KSAFE:

   ```sql
   SELECT MARK_DESIGN_KSAFE(n);
   ```

   where `n` is the new K-safety level for the database.

Removing Nodes From a Database

As long as there are enough nodes remaining to satisfy the K-Safety requirements, you can remove the node from a database. You cannot drop nodes that are critical for K-safety. See Lowering K-Safety to Enable Node Removal

You can remove nodes from a database using one of the following methods:

- The Management Console interface
- The Administration Tools interface
Prerequisites

Before attempting to remove a node from the database, ensure the following prerequisites are met:

- Your database must be running.
- You must back up the database.
- If necessary, lower the K-safety of your database if the cluster will not be large enough to support its current level of K-safety after you remove nodes. Remember you must have enough nodes to satisfy K-Safety requirements.

Remove Hosts From the Database with Management Console

Remove nodes with Management Console from the Manage page. You can only remove nodes that belong to the database cluster. You cannot remove DOWN nodes.

Remove database nodes as follows:

1. Select the node you want to remove.
2. Click Remove node in the Node List.

When you remove a node the state changes to STANDBY. You can add STANDBY nodes back to the database later, see Using the Management Console to Replace Nodes.

Remove Hosts From the Database with Administration Tools

To remove unused hosts from the database using Administration Tools:

1. Open the Administration Tools. See Using the Administration Tools for information about accessing the Administration Tools.
2. On the Main Menu, select View Database Cluster State to verify that the database is running. If the database is not running, start it.
3. From the Main Menu, select Advanced Menu and select OK.
4. In the Advanced menu, select Cluster Management and select OK.
5. In the Cluster Management menu, select Remove Host(s) from Database and select OK.
6. When warned that you must redesign your database and create projections that exclude the hosts you are going to drop, select Yes.
7. Select the database from which you want to remove the hosts and select OK.
A list of currently active hosts appears.

8. Select the hosts you want to remove from the database and select OK.
9. When prompted, select OK to confirm that you want to remove the hosts.
10. When informed that the hosts were successfully removed, select OK.
11. If you removed a host from a Large Cluster configuration, open a vsql session and run the following command:

   ```
   SELECT realign_control_nodes();
   ```

   For more details, see REALIGN_CONTROL_NODES.

12. If this host is not used by any other database in the cluster, you can remove the host from the cluster. See Removing Hosts From a Cluster.

**Removing Hosts From a Cluster**

If a host that you removed from the database is not used by any other database, you can remove it from the cluster using the update_vertica script. You can leave the database running (UP) during this operation.

You can remove hosts from a database on the MC interface, but you cannot remove those hosts from a cluster.

**Prerequisites**

The host must not be used by any database.

**Procedure to Remove Hosts**

From one of the hosts in the cluster, run update_vertica with the --remove-hosts switch. Provide a comma-separated list of hosts to remove from an existing Vertica cluster. You can specify a host by the host name or IP address of the system.

This example removes host01, host02, and host03 from the cluster:

```
# /opt/vertica/sbin/update_vertica --remove-hosts host01,host02,host03
```
The update_vertica script uses all the same options as install_vertica and:

- Modifies the spread to match the smaller cluster.
- Configures the Administration Tools to work with the smaller cluster.

**Important Tips**

- Do not include spaces in the hostname list provided with --remove-hosts if you specified more than one host.
- If a new RPM is specified with --rpm, then Vertica will first install it on the existing cluster hosts before proceeding.
- Use the same command line parameters as those used when you installed the original cluster. Specifically if you used non-default values for the database administrator username, password, or directory path, provide the same when you remove hosts; otherwise; the procedure fails. Consider creating a properties file in which you save the parameters during the installation, which you can reuse on subsequent install and update operations. See Installing Vertica Silently.
Replacing Nodes

If you have a K-Safe database, you can replace nodes, as necessary, without bringing the system down. For example, you might want to replace an existing node if you:

- Need to repair an existing host system that no longer functions and restore it to the cluster
- Want to exchange an existing host system for another more powerful system

**Note:**
Vertica does not support replacing a node on a K-safe=0 database. Use the procedures to add and remove nodes instead.

The process you use to replace a node depends on whether you are replacing the node with:

- A host that uses the same name and IP address
- A host that uses a different name and IP address
- An active standby node

**Prerequisites**

- Configure the replacement hosts for Vertica. See [Before you Install Vertica](#) in Installing Vertica.
- Read the Important Tips sections under Adding Hosts to a Cluster and Removing Hosts From a Cluster.
- Ensure that the database administrator user exists on the new host and is configured identically to the existing hosts. Vertica will setup passwordless ssh as needed.
- Ensure that directories for Catalog Path, Data Path, and any storage locations are added to the database when you create it and/or are mounted correctly on the new host and have read and write access permissions for the database administrator user. Also ensure that there is sufficient disk space.
- Follow the best practice procedure below for introducing the failed hardware back into the cluster to avoid spurious full-node rebuilds.
**Best Practice for Restoring Failed Hardware**

Following this procedure will prevent Vertica from misdiagnosing missing disk or bad mounts as data corruptions, which would result in a time-consuming, full-node recovery.

If a server fails due to hardware issues, for example a bad disk or a failed controller, upon repairing the hardware:

1. Reboot the machine into runlevel 1, which is a root and console-only mode.
   
   Runlevel 1 prevents network connectivity and keeps Vertica from attempting to reconnect to the cluster.

2. In runlevel 1, validate that the hardware has been repaired, the controllers are online, and any RAID recover is able to proceed.

   **Note:**
   
   You do not need to initialize RAID recover in runlevel 1; simply validate that it can recover.

3. Once the hardware is confirmed consistent, only then reboot to runlevel 3 or higher.

At this point, the network activates, and Vertica rejoins the cluster and automatically recovers any missing data. Note that, on a single-node database, if any files that were associated with a projection have been deleted or corrupted, Vertica will delete all files associated with that projection, which could result in data loss.

**Replacing a Host Using the Same Name and IP Address**

If a host of an existing Vertica database is removed you can replace it while the database is running.

**Note:**

Remember a host in Vertica consists of the hardware and operating system on which Vertica software resides, as well as the same network configurations.

You can replace the host with a new host that has the following same characteristics as the old host:
Reassigning the host while your database is running prevents system downtime. Before replacing a host, backup your database. See Backing Up and Restoring the Database for more information.

Replace a host using the same characteristics as follows:

1. Run `install_vertica` from a functioning host using the `--rpm` or `--deb` parameter:

   ```
   $ /opt/vertica/sbin/install_vertica --rpm rpm_package
   ```

   For more information see Installing Using the Command Line.

2. Use Administration Tools from an existing node to restart the new host. See Restart Vertica on a Node.

The node automatically joins the database and recovers its data by querying the other nodes in the database. It then transitions to an UP state.

**Replacing a Failed Node Using a Node with a Different IP Address**

Replacing a failed node with a host system that has a different IP address from the original consists of the following steps:

1. **Back up the database.**

   Vertica recommends that you back up the database before you perform this significant operation because it entails creating new projections, deleting old projections, and reloading data.

2. Add the new host to the cluster. See Adding Hosts to a Cluster.

3. If Vertica is still running in the node being replaced, then use the Administration Tools to Stop Vertica on Host on the host being replaced.

4. Use the Administration Tools to replace the original host with the new host. If you are using more than one database, replace the original host in all the databases in which it is used. See Replacing Hosts.
5. Use the procedure in Distributing Configuration Files to the New Host to transfer metadata to the new host.
6. Remove the host from the cluster.
7. Use the Administration Tools to restart Vertica on the host. On the Main Menu, select Restart Vertica on Host, and click OK. See Starting the Database for more information.

Once you have completed this process, the replacement node automatically recovers the data that was stored in the original node by querying other nodes within the database.

**Replacing a Functioning Node Using a Different Name and IP Address**

Replacing a node with a host system that has a different IP address and host name from the original consists of the following general steps:

1. **Back up the database.**
   - Vertica recommends that you back up the database before you perform this significant operation because it entails creating new projections, deleting old projections, and reloading data.

2. **Add the replacement hosts to the cluster.**
   - At this point, both the original host that you want to remove and the new replacement host are members of the cluster.

3. Use the Administration Tools to Stop Vertica on Host on the host being replaced.
4. Use the Administration Tools to replace the original host with the new host. If you are using more than one database, replace the original host in all the databases in which it is used. See Replacing Hosts.
5. **Remove the host from the cluster.**
6. Restart Vertica on the host.

Once you have completed this process, the replacement node automatically recovers the data that was stored in the original node by querying the other nodes within the database. It then transitions to an UP state.

**Note:** If you do not remove the original host from the cluster and you attempt to restart the database, the host is not invited to join the database because its node address does not match the new address stored in the database.
catalog. Therefore, it remains in the INITIALIZING state.

**Using the Administration Tools to Replace Nodes**

If you are replacing a node with a host that uses a different name and IP address, use the Administration Tools to replace the original host with the new host. Alternatively, you can use the Management Console to replace a node.

**Replace the Original Host with a New Host Using the Administration Tools**

To replace the original host with a new host using the Administration Tools:

1. Back up the database. See Backing Up and Restoring the Database.
2. From a node that is up, and is not going to be replaced, open the Administration Tools.
3. On the Main Menu, select View Database Cluster State to verify that the database is running. If it’s not running, use the Start Database command on the Main Menu to restart it.
4. On the Main Menu, select Advanced Menu.
5. In the Advanced Menu, select Stop Vertica on Host.
6. Select the host you want to replace, and then click OK to stop the node.
7. When prompted if you want to stop the host, select Yes.
8. In the Advanced Menu, select Cluster Management, and then click OK.
9. In the Cluster Management menu, select Replace Host, and then click OK.
10. Select the database that contains the host you want to replace, and then click OK.

A list of all the hosts that are currently being used displays.

11. Select the host you want to replace, and then click OK.
12. Select the host you want to use as the replacement, and then click OK.
13. When prompted, enter the password for the database, and then click OK.
14. When prompted, click Yes to confirm that you want to replace the host.
15. When prompted that the host was successfully replaced, click OK.
16. In the Main Menu, select View Database Cluster State to verify that all the hosts are running. You might need to start Vertica on the host you just replaced. Use Restart Vertica on Host.

The node enters a RECOVERING state.
**Caution:**

If you are using a K-Safe database, keep in mind that the recovering node counts as one node down even though it might not yet contain a complete copy of the data. This means that if you have a database in which \( K \) safety=1, the current fault tolerance for your database is at a critical level. If you lose one more node, the database shuts down. Be sure that you do not stop any other nodes.

**Using the Management Console to Replace Nodes**

On the MC Manage page, you can quickly replace a DOWN node in the database by selecting one of the STANDBY nodes in the cluster.

A DOWN node shows up as a red node in the cluster. Click the DOWN node and the Replace node button in the Node List becomes activated, as long as there is at least one node in the cluster that is not participating in the database. The STANDBY node will be your replacement node for the node you want to retire; it will appear gray (empty) until it has been added to the database, when it turns green.

**Tip:**

You can resize the Node List by clicking its margins and dragging to the size you want.

When you highlight a node and click Replace, MC provides a list of possible STANDBY nodes to use as a replacement. After you select the replacement node, the process begins. A node replacement could be a long-running task.

MC transitions the DOWN node to a STANDBY state, while the node you selected as the replacement will assume the identity of the original node, using the same node name, and will be started.

Assuming a successful startup, the new node will appear orange with a status of RECOVERING until the recovery procedure is complete. When the recovery process completes, the replacement node will turn green and show a state of UP.
Rebalancing Data Across Nodes

Vertica can rebalance your database when you add or remove nodes. As a superuser, you can manually trigger a rebalance with Administration Tools, SQL functions, or the Management Console.

A rebalance operation can take some time, depending on the cluster size, and the number of projections and the amount of data they contain. You should allow the process to complete uninterrupted. If you must cancel the operation, call CANCEL_REBALANCE_CLUSTER.

Why Rebalance?

Rebalancing is useful or even necessary after you perform one of the following operations:

- Change the size of the cluster by adding or removing nodes.
- Mark one or more nodes as ephemeral in preparation of removing them from the cluster.
- Change the scaling factor of an elastic cluster, which determines the number of storage containers used to store a projection across the database.
- Set the control node size or realign control nodes on a large cluster layout.
- Specify more than 120 nodes in your initial Vertica cluster configuration.
- Modify a fault group by adding or removing nodes.

General Rebalancing Tasks

When you rebalance a database cluster, Vertica performs the following tasks for all projections, segmented and unsegmented alike:

- Distributes data based on:
  - User-defined fault groups, if specified
  - Large cluster automatic fault groups
- Ignores node-specific distribution specifications in projection definitions. Node rebalancing always distributes data across all nodes.
- When rebalancing is complete, sets the Ancient History Mark the greatest allowable epoch (now).
Vertica rebalances segmented and unsegmented projections differently, as described below.

**Rebalancing Segmented Projections**

For each segmented projection, Vertica performs the following tasks:

1. Copies and renames projection buddies and distributes them evenly across all nodes. The renamed projections share the same base name.
2. Refreshes the new projections.
3. Drops the original projections.

**Rebalancing Unsegmented Projections**

For each unsegmented projection, Vertica performs the following tasks:

If adding nodes:

- Creates projection buddies on them.
- Maps the new projections to their shared name in the database catalog.

If dropping nodes: drops the projection buddies from them.

**K-safety and Rebalancing**

Until rebalancing completes, Vertica operates with the existing K-safe value. After rebalancing completes, Vertica operates with the K-safe value specified during the rebalance operation. The new K-safe value must be equal to or higher than current K-safety. Vertica does not support downgrading K-safety and returns a warning if you try to reduce it from its current value. For more information, see Lowering K-Safety to Enable Node Removal.

**Rebalancing Failure and Projections**

If a failure occurs while rebalancing the database, you can rebalance again. If the cause of the failure has been resolved, the rebalance operation continues from where it failed. However, a failed data rebalance can result in projections becoming out of date.
To locate out-of-date projections, query the system table `PROJECTIONS` as follows:

```sql
=> SELECT projection_name, anchor_table_name, is_up_to_date FROM projections
    WHERE is_up_to_date = false;
```

To remove out-of-date projections, use `DROP PROJECTION`.

**Temporary Tables**

Node rebalancing has no effect on projections of temporary tables.

For Detailed Information About Rebalancing

See the [Knowledge Base](#) articles:

- [What Happens During Rebalancing](#)
- [Optimizing for Rebalancing](#)

**Rebalancing Data Using the Administration Tools UI**

To rebalance the data in your database:

1. Open the Administration Tools. (See [Using the Administration Tools.](#))
2. On the [Main Menu](#), select [View Database Cluster State](#) to verify that the database is running. If it is not, start it.
3. From the [Main Menu](#), select [Advanced Menu](#) and click [OK](#).
4. In the [Advanced Menu](#), select [Cluster Management](#) and click [OK](#).
5. In the [Cluster Management](#) menu, select [Re-balance Data](#) and click [OK](#).
6. Select the database you want to rebalance, and then select [OK](#).
7. Enter the directory for the Database Designer outputs (for example /tmp) and click [OK](#).
8. Accept the proposed [K-safety](#) value or provide a new value. Valid values are 0 to 2.
9. Review the message and click [Proceed](#) to begin rebalancing data.

The Database Designer modifies existing projections to rebalance data across all database nodes with the K-safety you provided. A script to rebalance data, which you can run manually at a later time, is also generated and resides in the path you specified; for example /tmp/extend_catalog_rebalance.sql.

**Important:**

Rebalancing data can take some time, depending on the number of...
Rebalancing Data Using Management Console

Vertica can rebalance the database when you add or remove nodes. If you notice data skew where one node shows more activity than another (for example, most queries processing data on a single node), you can manually rebalance the database using MC if that database is imported into the MC interface.

On the Manage page, click Rebalance in the toolbar to initiate the rebalance operation.

During a rebalance, you cannot perform any other activities on the database cluster, such as start, stop, add, or remove nodes.

Rebalancing Data Using SQL Functions

Vertica has three SQL functions for starting and stopping a cluster rebalance. You can call these functions from a script that runs during off-peak hours, rather than manually trigger a rebalance through Administration Tools.

- **REBALANCE_CLUSTERS** rebalances the database cluster synchronously as a session foreground task.
- **START_REBALANCE_CLUSTERS** asynchronously rebalances the database cluster as a background task.
- **CANCEL_REBALANCE_CLUSTERS** stops any rebalance task that is currently in progress or is waiting to execute.

Redistributing Configuration Files to Nodes

The add and remove node processes automatically redistribute the Vertica configuration files. You rarely need to redistribute the configuration files to help resolve configuration issues.
To distribute configuration files to a host:

1. Log on to a host that contains these files and start the Administration Tools.
   See Using the Administration Tools for information about accessing the Administration Tools.

2. On the **Main Menu** in the Administration Tools, select **Configuration Menu** and click OK.

3. On the **Configuration Menu**, select **Distribute Config Files** and click OK.

4. Select **Database Configuration**.

5. Select the database where you want to distribute the files and click OK.
   The vertica.conf file is distributed to all the other hosts in the database. If it previously existed on a host, it is overwritten.

6. On the **Configuration Menu**, select **Distribute Config Files** and click OK.

7. Select **SSL Keys**.
   The certifications and keys for the host are distributed to all the other hosts in the database. If they previously existed on a host, they are overwritten.

8. On the **Configuration Menu**, select **Distribute Config Files** and click OK.
   Select **AdminTools Meta-Data**.
   The Administration Tools metadata is distributed to every host in the cluster.

9. **Restart the database**.

   **Note:**
   To distribute configuration files from the command line or via scripts, use the admintools option `distribute_config_files`:

   ```
   admintools -t distribute_config_files
   ```

**Stopping and Starting Nodes on MC**

You can start and stop one or more database nodes through the **Manage** page by clicking a specific node to select it and then clicking the Start or Stop button in the Node List.

**Note:**
The Stop and Start buttons in the toolbar start and stop the database, not individual nodes.
On the **Databases and Clusters** page, you must click a database first to select it. To stop or start a node on that database, click the **View** button. You'll be directed to the Overview page. Click **Manage** in the applet panel at the bottom of the page and you'll be directed to the database node view.

The Start and Stop database buttons are always active, but the node Start and Stop buttons are active only when one or more nodes of the same status are selected; for example, all nodes are UP or DOWN.

After you click a Start or Stop button, Management Console updates the status and message icons for the nodes or databases you are starting or stopping.

### Mapping New IP Addresses

There are times when existing, operational Vertica database cluster nodes need to run on different IP addresses. Cluster nodes may also need to run based on different IP protocols, for example, when changing the protocol from broadcast to point-to-point. To run Vertica in these situations, use the `re_ip` function to re-IP and map the old addresses to the new addresses:

```bash
$ admintools -t re_ip -f mapfile
```

The `mapfile` references the file that you must create. A map file contains the old and new IP addresses. For details see [Re-IP Addresses with a Mapping File](#).

Use this function to re-IP in one of the following situations:

- If your Vertica database cluster has the same data and control messaging address, do one of the following:
  - Re-IP all the database cluster node IP addresses.
  - Re-IP only one or some of the database cluster node IP addresses:

```bash
$ admintools -t re_ip -f mapfile
```

- Re-IP the Vertica database cluster from broadcast mode to point-to-point (unicast) mode:

```bash
$ admintools -t re_ip -d db name -T
```

- Re-IP the Vertica database cluster from point-to-point (unicast) mode to broadcast mode:

```bash
$ admintools -t re_ip -d db name -U
```
Note:
For information on changing communications protocols, see the -U and -T options under Installing Vertica with the Installation Script

- Re-IP the control address of the database cluster. In this case the mapping file must contain the control messaging IP address and associated broadcast address.

```bash
$ admintools -t re_ip -f mapfile
```

- Re-IP only one database address without changing the admintools configuration. See Mapping IP Addresses on the Database only.

Note:
The database only re-ip is useful for error recovery. The node names and IP addresses must be the same as the node information in admintools.conf. You can also run `SELECT * from vs_nodes order by name` to display the node information.

For more information on the options used in the above commands, see Re-IP Command-Line Options.

**Re-IP and the Export IP address**

By default, the node IP address and the export IP address are configured with the same IP address. The export address is the IP address of the node on the network with access to other DBMS systems. Use the export address for importing and exporting data from DBMS systems. You can manually change the export address using the instructions found [here](#).

If you change the export address and run the re-ip command, the export address remains the same.

**Example**

Run the following command:

```sql
=> SELECT node_name, node_address, export_address FROM nodes;

<table>
<thead>
<tr>
<th>node_name</th>
<th>node_address</th>
<th>export_address</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_VMartDB_node0001</td>
<td>192.168.100.101</td>
<td>192.168.100.101</td>
</tr>
<tr>
<td>v_VMartDB_node0002</td>
<td>192.168.100.102</td>
<td>192.168.100.101</td>
</tr>
<tr>
<td>v_VMartDB_node0003</td>
<td>192.168.100.103</td>
<td>192.168.100.101</td>
</tr>
<tr>
<td>v_VMartDB_node0004</td>
<td>192.168.100.104</td>
<td>192.168.100.101</td>
</tr>
</tbody>
</table>
```
In the above example the export_address is the default. In this case, when you run the re-ip command the export_address changes to the new node_address.

If you manually change the export address as described here, you may have something like the following:

```sql
=> SELECT node_name, node_address, export_address FROM nodes;
   node_name | node_address | export_address
--------------------------
v_VMartDB_node0001 | 192.168.100.101 | 10.10.10.1
v_VMartDB_node0002 | 192.168.100.102 | 10.10.10.2
v_VMartDB_node0003 | 192.168.100.103 | 10.10.10.3
v_VMartDB_node0004 | 192.168.100.104 | 10.10.10.4
(4 rows)
```

In this case, when you run the re-ip command the export_address does not change.

## Finding IP Addresses

IP addresses for the hosts and nodes are stored in opt/vertica/config/admintools.conf:

```
[Cluster]
hosts = 203.0.113.111, 203.0.113.112, 203.0.113.113

[Nodes]
nod0001 = 203.0.113.111/home/dbadmin,/home/dbadmin
nod0002 = 203.0.113.112/home/dbadmin,/home/dbadmin
nod0003 = 203.0.113.113/home/dbadmin,/home/dbadmin
```

You can also display a list of IP addresses with the following:

```
$ admintools -t list_allnodes

<table>
<thead>
<tr>
<th>Node</th>
<th>Host</th>
<th>State</th>
<th>Version</th>
<th>DB</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0001</td>
<td>203.0.113.111</td>
<td>UP</td>
<td>vertica-8.1.1.20170511</td>
<td>VMart</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>203.0.113.112</td>
<td>UP</td>
<td>vertica-8.1.1.20170511</td>
<td>VMart</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>203.0.113.113</td>
<td>UP</td>
<td>vertica-8.1.1.20170511</td>
<td>VMart</td>
</tr>
</tbody>
</table>
```

**Tip:**

Run the list_allnodes tool to help identify any issues you may be having accessing Vertica. For example, if the hosts are not communicating with each other, Unavailable appears in the Version column.
### Re-IP Addresses with a Mapping File

Mapping new IP addresses includes:

- Creating a mapping file that maps the old IP addresses to the new IP addresses.
- Using the mapping file to update configuration files and the database catalog.

**Note:**

If you are using control messaging for communication between hosts, you may also need to update IPs with the new controlAddress and controlBroadcast IP addresses.

The embedded messages subsystem operates based on the controlAddress IP and controlBroadcast IP when you use the -U option.

### Create Mapping File

Before creating a mapping file you need to know the new IP addresses. Create a mapping file as follows:

1. If you do not already have them, obtain the new IP addresses and save them in a text file. You can save the file anywhere on your system.
2. Run the following command to obtain the old IP addresses.

   ```
   $ admintools -t list_allnodes
   Node       | Host     | State    | Version       | DB          
   ----------+----------+----------+---------------+-------------
   v_vmart_node0001 | 192.0.2.254 | UP       | vertica-8.1.1.20170511 | VMart
   v_vmart_node0002 | 192.0.2.255 | UP       | vertica-8.1.1.20170511 | VMart
   v_vmart_node0003 | 192.0.2.256 | UP       | vertica-8.1.1.20170511 | VMart
   ```

3. Copy the contents of the Host column into the same text file as the new IP addresses. The file is in the format old address, new address:

   ```
   192.0.2.254 198.51.100.255
   192.0.2.255 198.51.100.256
   192.0.2.256 198.51.100.257
   ```

   You can have the following map file formats:
Re-IP from an old IP address to a new IP address:

oldIPaddress newIPaddress, controlAddress (optional), controlBroadcast (optional)

In this scenario, the controlAddress and controlBroadcast are optional. If you do not include them in the map file:

- The controlAddress defaults to the newIPaddress.
- The controlBroadcast defaults to the host of the newIPaddress’s broadcast IP address.

For example:

<table>
<thead>
<tr>
<th>192.0.2.254 198.51.100.255, 198.51.100.255, 203.0.113.255</th>
</tr>
</thead>
<tbody>
<tr>
<td>192.0.2.255 198.51.100.256, 198.51.100.256, 203.0.113.255</td>
</tr>
<tr>
<td>192.0.2.256 198.51.100.257, 198.51.100.257, 203.0.113.255</td>
</tr>
</tbody>
</table>

The command for performing this Re-IP process is as follows:

```
$ admintools -t re_ip -f <mapfile>
```

Re-IP from an old IP address to a new IP address and change the control messaging mode

oldIPaddress newIPaddress, controlAddress, controlBroadcast

For example:

<table>
<thead>
<tr>
<th>192.0.2.254 198.51.100.255, 203.0.113.255, 203.0.113.258</th>
</tr>
</thead>
<tbody>
<tr>
<td>192.0.2.256 198.51.100.257, 203.0.113.257, 203.0.113.258</td>
</tr>
</tbody>
</table>

Note that the map file uses comma separators after the new IP address and controlAddress.

The command for performing this re-IP process and changing the control messaging mode to point-to-point is as follows:

```
$ admintools -t re_ip -d db name -T
```

The command for performing this re-IP process and changing the control messaging mode to broadcast is as follows:

```
$ admintools -t re_ip -d db name -U
```
Re-IP the node control address on the database only (see Mapping IP Addresses on the Database only).

nodeName nodeIPaddress controlAddress, controlBroadcast

For example:

```
v_vmart_node0001 192.0.2.254, 203.0.113.255, 203.0.113.258
v_vmart_node0002 192.0.2.255, 203.0.113.256, 203.0.113.258
v_vmart_node0003 192.0.2.256, 203.0.113.257, 203.0.113.258
```

The command for performing database-only re-IP is as follows:

```
$ admintools -t re_ip -f <mapfile> -O -d database
```

Re-IP the IP Addresses

After creating the mapping file you can re-IP the new IP addresses. The re-IP process automatically backs up admintools.conf so you can recover the original settings if necessary.

1. Stop the database.
2. Run the following command to map the old IP addresses to the new IP addresses:

```
$ admintools -t re_ip -f mapfile
```

**Note:**

This example uses the command for performing a re-IP from an old IP address to a new IP address.

A warning occurs if:

- Any of the IP addresses is incorrectly formatted
- A duplicate old or new IP address exists in the file. For example, 192.0.2.256 appears twice in the old IP set.

If the syntax is correct and mapping begins:

- Re-maps the IP addresses as listed in the mapping file.
- Prompts you to confirm the updates to the database, unless you use the -i option.
- Updates the required local configuration files with the new IP addresses.
- Distributes the updated configuration files to the hosts using the new IP addresses.
Track these steps using the following prompts:

Parsing mapfile...
New settings for Host 192.0.2.254 are:
address: 198.51.100.255

New settings for Host 192.0.2.255 are:
address: 198.51.100.256

New settings for Host 192.0.2.254 are:
address: 198.51.100.257

The following databases would be affected by this tool: Vmart

Checking DB status ...
Enter "yes" to write new settings or "no" to exit > yes
Backing up local admintools.conf ...
Writing new settings to local admintools.conf ...

Writing new settings to the catalogs of database Vmart ...
The change was applied to all nodes.
Success. Change committed on a quorum of nodes.

Initiating admintools.conf distribution ...
Success. Local admintools.conf sent to all hosts in the cluster.

3. Restart the database.

Mapping IP Addresses on the Database only

You can map IP addresses for just the database. This task involves mapping the name of the nodes in the database to the new IP addresses. This is useful for error recovery because admintools.conf does not get updated. Vertica updates only spread.conf and the catalog with the changes.

You can also map IP addresses on the database only to set controlAddress and controlBroadcast on a single database. This task allows nodes on the same host to have a different data and controlAddress.

1. Stop the database.
2. Create a mapping file in the following format:

   nodeName IPaddress, controlAddress, controlBroadcast

   For example:
192.0.2.254, 203.0.113.255, 203.0.113.258
192.0.2.256, 203.0.113.257, 203.0.113.258

vertica_node001 192.0.2.254, 203.0.113.255, 203.0.113.258
vertica_node002 192.0.2.255, 203.0.113.256, 203.0.113.258
vertica_node003 192.0.2.256, 203.0.113.257, 203.0.113.258

3. Run the following command to map the new IP addresses:

$ admintools -t re_ip -f <mapfile> -0 -d database

4. Restart the database.

**Re-IP Command-Line Options**

The table below lists the command-line options you can use with the `re_ip` command.

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>- h or --help</td>
<td>Displays the online help for <code>re_ip</code>.</td>
</tr>
<tr>
<td>-f &lt;mapfile&gt; or --file=&lt;mapfile&gt;</td>
<td>The name of the mapping text file. What this file contains depends on the type of re-IP you want to perform. See <code>Mapping New IP Addresses</code>.</td>
</tr>
</tbody>
</table>
| -0 or --dba-only     | Used for error recovery. Updates and replaces data on the database cluster catalog and control messaging system. If the map text file fails, Vertica automatically recreates it when you re-run the command. The format of the map text file is: NodeName AssociatedNodeIPAddress, new ControlAddress, new ControlBroadcast

NodeName and AssociatedNodeIPAddress must be the same as those in admintools.conf.

This option updates only one database at a time so you must use the -d option:
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$ admintools -t re_ip -f mapfile -O -d database</td>
<td>Specifies that the system does not prompt for the validation of the new settings before performing the re-IP. Prompting is on by default.</td>
</tr>
</tbody>
</table>
| -i or --noprompts       | Sets the control messaging to point-to-point (unicast) protocol. This option updates only one database at a time so you must use the -d option. You do not need a mapping text file with this option.  
For information on setting point-to-point communication, see the -T option in Installing Vertica with the Installation Script |
| -T or --point-to-point  | Sets the control messaging to broadcast protocol. This option updates only one database at a time so you must use the -d option. You do not need a mapping text file with this option.  
For information on setting broadcast communication, see the -U option in Installing Vertica with the Installation Script |
| -d <database name> or   | The database name. This option is required with the following re-IP options:                                                                                   |
| --database=<database name> | • -O  
• -T  
• -U |

Vertica Documentation  
Administrator's Guide
Managing Disk Space

Vertica detects and reports low disk space conditions in the log file so you can address the issue before serious problems occur. It also detects and reports low disk space conditions via SNMP traps if enabled.

Critical disk space issues are reported sooner than other issues. For example, running out of catalog space is fatal; therefore, Vertica reports the condition earlier than less critical conditions. To avoid database corruption when the disk space falls beyond a certain threshold, Vertica begins to reject transactions that update the catalog or data.

Caution:
A low disk space report indicates one or more hosts are running low on disk space or have a failing disk. It is imperative to add more disk space (or replace a failing disk) as soon as possible.

When Vertica reports a low disk space condition, use the DISK_RESOURCE_REJECTIONS system table to determine the types of disk space requests that are being rejected and the hosts on which they are being rejected.

To add disk space, see Adding Disk Space to a Node. To replace a failed disk, see Replacing Failed Disks.

Monitoring Disk Space Usage

You can use these system tables to monitor disk space usage on your cluster:

<table>
<thead>
<tr>
<th>System table</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DISK_STORAGE</td>
<td>Monitors the amount of disk storage used by the database on each node.</td>
</tr>
<tr>
<td>COLUMN_STORAGE</td>
<td>Monitors the amount of disk storage used by each column of each projection on each node.</td>
</tr>
<tr>
<td>PROJECTION_STORAGE</td>
<td>Monitors the amount of disk storage used by each projection on each node.</td>
</tr>
</tbody>
</table>
**Adding Disk Space to a Node**

This procedure describes how to add disk space to a node in the Vertica cluster.

**Note:**
If you are adding disk space to multiple nodes in the cluster, then use the following procedure for each node, one node at a time.

To add disk space to a node:

1. If you must shut down the hardware to which you are adding disk space, then first shut down Vertica on the host where disk space is being added.
2. Add the new disk to the system as required by the hardware environment. Boot the hardware if it was shut down.
3. Partition, format, and mount the new disk, as required by the hardware environment.
4. Create a data directory path on the new volume.

   For example:

   ```bash
   mkdir -p /myNewPath/myDB/host01_data2/
   ```

5. If you shut down the hardware, then restart Vertica on the host.
6. Open a database connection to Vertica and add a storage location to add the new data directory path. Specify the node in the `CREATE LOCATION`, otherwise Vertica assumes you are creating the storage location on all nodes.

   See [Creating Storage Locations](#) in this guide and the `CREATE LOCATION` statement in the SQL Reference Manual.
Replacing Failed Disks

If the disk on which the data or catalog directory resides fails, causing full or partial disk loss, perform the following steps:

1. Replace the disk and recreate the data or catalog directory.
2. Distribute the configuration file (vertica.conf) to the new host. See Distributing Configuration Files to the New Host for details.
3. Restart the Vertica on the host, as described in Restart Vertica On Host.

See Catalog and Data Files for information about finding your DATABASE_HOME_DIR.

Catalog and Data Files

For the recovery process to complete successfully, it is essential that catalog and data files be in the proper directories.

In Vertica, the catalog is a set of files that contains information (metadata) about the objects in a database, such as the nodes, tables, constraints, and projections. The catalog files are replicated on all nodes in a cluster, while the data files are unique to each node. These files are installed by default in the following directories:

/DATABASE_HOME_DIR/DATABASE_NAME/v_db_nodexxx_catalog/ /DATABASE_HOME_DIR/DATABASE_NAME/v_db_nodexxx_catalog/

---

**Note:**

DATABASE_HOME_DIR is the path, which you can see from the Administration Tools. See Using the Administration Tools in the Administrator's Guide for details on using the interface.

To view the path of your database:

1. Run the Administration Tools.

   $ /opt/vertica/bin/admintools

2. From the Main Menu, select Configuration Menu and click OK.
3. Select View Database and click OK.
4. Select the database you want would like to view and click OK to see the database profile.
See Understanding the Catalog Directory for an explanation of the contents of the catalog directory.

**Understanding the Catalog Directory**

The catalog directory stores metadata and support files for your database. Some of the files within this directory can help you troubleshoot data load or other database issues. See Catalog and Data Files for instructions on locating your database's catalog directory. By default, it is located in the database directory. For example, if you created the VMart database in the database administrator's account, the path to the catalog directory is:

```
/home/dbadmin/VMart/v_vmart_nodennn_catalog
```

where nodennn is the name of the node you are logged into. The name of the catalog directory is unique for each node, although most of the contents of the catalog directory are identical on each node.

The following table explains the files and directories that may appear in the catalog directory.

**Note:**
Do not change or delete any of the files in the catalog directory unless asked to do so by Vertica support.

<table>
<thead>
<tr>
<th>File or Directory</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>bootstrap-catalog.log</td>
<td>A log file generated as the Vertica server initially creates the database (in which case, the log file is only created on the node used to create the database) and whenever the database is restored from a backup.</td>
</tr>
<tr>
<td>Catalog/</td>
<td>Contains catalog information about the database, such as checkpoints.</td>
</tr>
<tr>
<td>CopyErrorLogs/</td>
<td>The default location for the COPY exceptions and rejections files generated when data in a bulk load cannot be inserted into the database. See Capturing Load Rejections and Exceptions for more information.</td>
</tr>
<tr>
<td>DataCollector/</td>
<td>Log files generated by the Data Collector.</td>
</tr>
<tr>
<td>debug_log.conf</td>
<td>Debugging information configuration file. For Vertica use only.</td>
</tr>
<tr>
<td>File or Directory</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------</td>
<td>-------------</td>
</tr>
<tr>
<td>Epoch.log</td>
<td>Used during recovery to indicate the latest <em>epoch</em> that contains a complete set of data.</td>
</tr>
<tr>
<td>ErrorReport.txt</td>
<td>A stack trace written by Vertica if the server process exits unexpectedly.</td>
</tr>
<tr>
<td>Libraries/</td>
<td>Contains user defined library files that have been loaded into the database. See <a href="Extending%20Vertica">Developing User-Defined Extensions (UDxs)</a> in Extending Vertica. Do not change or delete these libraries through the file system. Instead, use the <code>CREATE LIBRARY</code>, <code>DROP LIBRARY</code>, and <code>ALTER LIBRARY</code> statements.</td>
</tr>
<tr>
<td>Snapshots/</td>
<td>The location where backups are stored.</td>
</tr>
<tr>
<td>tmp/</td>
<td>A temporary directory used by Vertica's internal processes.</td>
</tr>
<tr>
<td>UDXLogs/</td>
<td>Log files written by user defined functions that run in <a href="#">fenced mode</a>.</td>
</tr>
<tr>
<td>vertica.conf</td>
<td>The configuration file for Vertica.</td>
</tr>
<tr>
<td>vertica.log</td>
<td>The main log file generated by the Vertica server process.</td>
</tr>
<tr>
<td>vertica.pid</td>
<td>The process ID and path to the catalog directory of the Vertica server process running on this node.</td>
</tr>
</tbody>
</table>
Reclaiming Disk Space From Deleted Table Data

You can reclaim disk space from deleted table data in several ways:

- Purge deleted records.
- Rebuild the table.
- Drop table partition.

Memory Usage Reporting

Vertica periodically polls its own memory usage to determine whether it is below the threshold that is set by configuration parameter MemoryPollerReportThreshold. Polling occurs at regular intervals—by default, every 2 seconds—as set by configuration parameter MemoryPollerIntervalSec. The memory poller compares MemoryPollerReportThreshold with the following expression:

\[ \frac{RSS}{available-memory} \]

When this expression evaluates to a value higher than MemoryPollerReportThreshold—by default, set to 0.93, then the memory poller writes a report to MemoryReport.log, in the Vertica working directory. This report includes information about Vertica memory pools, how much memory is consumed by individual queries and session, and so on. The memory poller also logs the report as an event in system table MEMORY_EVENTS, where it sets EVENT_TYPE to MEMORY_REPORT.

The memory poller also checks for excessive glibc allocation of free memory (glibc memory bloat). For details, see Memory Trimming.

Memory Trimming

Under certain workloads, glibc can accumulate a significant amount of free memory in its allocation arena. This memory consumes physical memory as indicated by its usage of resident set size (RSS), which glibc does not always return to the operating system. High retention of physical memory by glibc—glibc memory bloat—can adversely affect other processes, and, under high workloads, can sometimes cause Vertica to run out of memory.
Vertica provides two configuration parameters that let you control how frequently Vertica detects and consolidates much of the glibc-allocated free memory, and then returns it to the operating system:

- **MemoryPollerTrimThreshold**: Sets the threshold for the memory poller to start checking whether to trim glibc-allocated memory. The memory poller compares `MemoryPollerTrimThreshold`—by default, set to 0.83—with the following expression:
  \[
  \frac{RSS}{available-memory}
  \]
  If this expression evaluates to a value higher than `MemoryPollerTrimThreshold`, then the memory poller starts checking the next threshold—set in `MemoryPollerMallocBloatThreshold`—for glibc memory bloat.

**Note:**
On high-memory machines where very large Vertica RSS values are atypical, consider a higher setting for `MemoryPollerTrimThreshold`. To turn off auto-trimming, set this parameter to 0.

- **MemoryPollerMallocBloatThreshold**: Sets the threshold of glibc memory bloat. The memory poller calls glibc function `malloc_info()` to obtain the amount of free memory in malloc. It then compares `MemoryPollerMallocBloatThreshold`—by default, set to 0.3—with the following expression:
  \[
  \frac{free-memory-in-malloc}{RSS}
  \]
  If this expression evaluates to a value higher than `MemoryPollerMallocBloatThreshold`, the memory poller calls glibc function `malloc_trim()`. This function reclaims free memory from malloc and returns it to the operating system. Details on calls to `malloc_trim()` are written to system table `MEMORY(EVENTS)`. For example, the memory poller calls `malloc_trim()` when the following conditions are true:
  - `MemoryPollerMallocBloatThreshold` is set to 0.5.
  - `malloc_info()` returns 15GB memory in malloc free.
  - RSS is 30GB.

**Note:**
This parameter is ignored if `MemoryPollerTrimThreshold` is set to 0 (disabled).
Trimming Memory Manually

If auto-trimming is disabled, you can manually reduce glibc-allocated memory by calling Vertica function `MEMORY_TRIM`. This function calls `malloc_trim()`.

**Tuple Mover Operations**

The Tuple Mover manages WOS and ROS data storage. It performs two operations:

- **Moveout** moves data from WOS to ROS. During moveout operations, the Tuple Mover also enforces storage policies for the storage location.
- **Mergeout** combines small ROS containers into larger ones and purges deleted data.

The Tuple Mover automatically performs these tasks in the background, at intervals that are set by its configuration parameters.

Each of these operations occurs at different intervals across all nodes. The Tuple Mover runs independently on each node, ensuring that storage is managed appropriately even in the event of data skew.

Tuple Mover operations are automatic and transparent, and typically require no intervention. However, Vertica provides various ways to control Tuple Mover behavior. For details, see Managing the Tuple Mover.

**Mergeout**

Mergeout is a Tuple Mover process that consolidates ROS containers and purges deleted records. DML activities such as COPY and data partitioning generate new ROS containers that typically require consolidation, while deleting and repartitioning data requires reorganization of existing containers. The Tuple Mover constantly monitors these activities, and executes mergeout as needed to consolidate and reorganize containers. By doing so, the Tuple Mover seeks to avoid two problems:

- Performance degradation when column data is fragmented across multiple ROS containers.
Risk of ROS pushback when ROS containers for a given projection increase faster than the Tuple Mover can handle them. A projection can have up to 1024 ROS containers; when it reaches that limit, Vertica starts to return ROS pushback errors on all attempts to query the projection.

Mergeout Request Types and Precedence

The Tuple Mover constantly monitors all activity that generates new ROS containers. As it does so, it creates mergeout requests and queues them according to type. These types include, in descending order of precedence:

1. RECOMPUTE_LIMITS: Sets criteria used by the Tuple Mover to determine when to queue new merge requests for a projection. This request type is queued in two cases:
   - When a projection is created.
   - When an existing projection changes—for example, a column is added or dropped, or a configuration parameter changes that affects ROS storage for that projection, such as `ActivePartitionCount`.
2. MERGEOUT: Consolidate new containers. These containers typically contain data from recent load activity or table partitioning.
3. DVMERGEOUT: Consolidate data marked for deletion, or delete vectors.
4. PURGE: Purge aged-out delete vectors from containers.

The Tuple Mover also monitors how frequently containers are created for each projection, to determine which projections might be at risk from ROS pushback. Intense DML activity on projections typically causes a high rate of container creation. The Tuple Mover monitors MERGEOUT and DVMERGEOUT requests and, within each set, prioritizes them according to their level of projection activity. Mergeout requests for projections with the highest rate of container creation get priority for immediate execution.

Scheduled Mergeout

At regular intervals set by configuration parameter `MergeOutInterval`, the Tuple Mover checks the mergeout request queue for pending requests:

1. If the queue contains mergeout requests, the Tuple Mover does nothing and goes back to sleep.
2. If the queue is empty, the Tuple Mover:
   - Processes pending storage location move requests.
   - Checks for new unqueued purge requests and adds them to the queue.
   It then goes back to sleep.

By default, this parameter is set to 600 (seconds).

**Important:**
Scheduled mergeout is independent of the Tuple Mover service that continuously monitors mergeout requests and executes them as needed.

**User-Invoked Mergeout**

You can invoke mergeout at any time on one or more projections, by calling Vertica meta-function `DO_TM_TASK`:

```
DO_TM_TASK('mergeout'[, '[[database.]schema.]{table | projection}'])
```

The function scans the database catalog within the specified scope to identify outstanding mergeout tasks. If no table or projection is specified, `DO_TM_TASK` scans the entire catalog. Unlike the continuous TM service, which runs in the TM resource pool, `DO_TM_TASK` runs in the GENERAL pool. If `DO_TM_TASK` executes mergeout tasks that are pending in the merge request queue, the TM service removes these tasks from the queue with no action taken.

**Partition Mergeout**

Vertica keeps data from different table partitions or partition groups separate on disk. The Tuple Mover adheres to this separation policy when it consolidates ROS containers. When a partition is first created, it typically has frequent data loads and requires regular activity from the Tuple Mover. As a partition ages, it commonly transitions to a mostly read-only workload and requires much less activity.

The Tuple Mover has two different policies for managing these different partition workloads:

- **Active partition** is the partition that was most recently created. The Tuple Mover uses a strata-based algorithm that seeks to minimize the number of times individual tuples undergo mergeout. A table's **active partition count** identifies how many partitions are active for that table.
**Inactive partitions** are those that were not most recently created. The Tuple Mover consolidates ROS containers to a minimal set while avoiding merging containers whose size exceeds MaxMrgOutROSSizeMB.

**Note:**
If you invoke mergeout with the Vertica meta-function DO_TM_TASK, all partitions are consolidated into the smallest possible number of containers, including active partitions.

For details on how the Tuple Mover identifies active partitions, see [Active and Inactive Partitions](#).

### Deletion Marker Mergeout

When you delete data from the database, Vertica does not remove it. Instead, it marks the data as deleted. Using many DELETE statements to mark a small number of rows relative to the size of a table can result in creating many small containers—delete vectors—to hold data marked for deletion. Each delete vector container consumes resources, so a large number of such containers can adversely impact performance, especially during recovery.

After the Tuple Mover performs a mergeout, it looks for deletion marker containers that hold few entries. If such containers exist, the Tuple Mover merges them together into a single, larger container. This process helps lower the overhead of tracking deleted data by freeing resources used by multiple, individual containers. The Tuple Mover does not purge or otherwise affect the deleted data, but consolidates delete vectors for greater efficiency.

**Tip:**
Query system table `DELETE_VECTORS` to view the number and size of containers that store deleted data.

### Purging ROS Containers

Vertica periodically checks ROS storage containers to determine whether delete vectors are eligible for purge, as follows:

1. Counts the number of 'aged-out' delete vectors in each container—that is, delete vectors that are equal to or earlier than the ancient history mark (AHM) epoch.
2. Calculates the percentage of aged-out delete vectors relative to the total number of records in the same ROS container.
3. If this percentage exceeds the threshold set by configuration parameter `PurgeMergeoutPercent` (by default, 20 percent), Vertica automatically performs a mergeout on the ROS container, and permanently removes all aged-out delete vectors from the ROS container.

You can also manually purge all aged-out delete vectors from ROS containers with two Vertica meta-functions:

- `DO_TM_TASK('mergeout')`
- `PURGE`

Both functions remove all aged-out delete vectors from ROS containers, regardless of how many are in a given container.

**Mergeout Strata Algorithm**

The mergeout operation uses a strata-based algorithm to verify that each tuple is subjected to a mergeout operation a small, constant number of times, despite the process used to load the data. The mergeout operation uses this algorithm to choose which ROS containers to merge for non-partitioned tables and for active partitions in partitioned tables.

Vertica builds strata for each active partition and for projections anchored to non-partitioned tables. The number of strata, the size of each stratum, and the maximum number of ROS containers in a stratum is computed based on disk size, memory, and the number of columns in a projection.

Merging small ROS containers before merging larger ones provides the maximum benefit during the mergeout process. The algorithm begins at stratum 0 and moves upward. It checks to see if the number of ROS containers in a stratum has reached a value equal to or greater than the maximum ROS containers allowed per stratum. The default value is 32. If the algorithm finds that a stratum is full, it marks the projections and the stratum as eligible for mergeout.

**Moveout**

Moveout operations move data from memory (WOS) into a new ROS container. Moveout flushes all historical data from the WOS to the ROS.

The following illustration shows the effect of a projection moveout on a single node:
**ROS Containers**

A ROS (Read Optimized Store) container is a set of rows stored in a particular group of files. ROS containers are created by operations like Moveout or COPY DIRECT. You can query the STORAGE_CONTAINERS system table to see ROS containers. The ROS container layout can differ across nodes due to data variance. Segmentation can deliver more rows to one node than another. Two data loads could fit in the WOS on one node and spill on another.

**Managing the Tuple Mover**

The Tuple Mover is preconfigured to handle typical workloads. However, some situations might require you to adjust Tuple Mover behavior. You can do so in various ways:

- Configure resource pools: TM and WOSDATA
- Manage data loading
- Add threads
- Manage active data partitions
Configuring TM Resource Pool

The Tuple Mover has its own TM resource pool. You can increase the Tuple Mover's ability to cope with high load rates by adjusting several configuration parameters:

**MEMORYSIZE**
Specifies how much memory is allocated to the TM pool per node. By default, this parameter is set to 5% of available memory. If MEMORYSIZE of the GENERAL resource pool is also set to a percentage, the TM pool can compete with it for memory.

**Caution:**
Increasing TM MEMORYSIZE to a large percentage can cause regressions in memory-sensitive queries that run in the GENERAL pool.

**MAXCONCURRENCY**
Sets across all nodes the maximum number of concurrent execution slots available to TM pool. In databases created in Vertica version 9.3 and later, this value defaults to 7. In databases created in earlier versions it defaults to 3. This setting specifies the maximum number of merges that can occur simultaneously on multiple threads.

**PLANNEDCONCURRENCY**
Specifies the preferred number queries to execute concurrently in the resource pool, across all nodes. The Resource Manage uses PLANNEDCONCURRENCY to calculate the target memory that is available to a given query can use:

\[
\text{TM-memory-size} / \text{PLANNEDCONCURRENCY}
\]

The setting for PLANNEDCONCURRENCY must be proportional to the size of RAM, the CPU, and the storage subsystem. Depending on the storage type, increasing PLANNEDCONCURRENCY for the Tuple Mover threads might create a storage I/O bottleneck. Monitor the storage subsystem; if it becomes saturated with long I/O queues, more than two I/O queues, and long latency in read and write, adjust the PLANNEDCONCURRENCY parameter to keep the storage subsystem resources below saturation level. This setting has a default value of 6.

You might also need to:

- Partition storage data files
- Adjust block-size optimization on storage subsystems such as RAID 5 or RAID 10
- Identify the optimal number of disks in the RAID array

The following statement illustrates how to increase the size of the TM resource pool and set the concurrency settings for the pool:
ALTER RESOURCE POOL tm MEMORYSIZE '4G' PLANNEDCONCURRENCY 4 MAXCONCURRENCY 5;

Configuring WOSDATA Resource Pool

In new databases created in Vertica version 9.3 and later, the WOSDATA resource pool has a default value of 0. As a result, Vertica writes directly to ROS at all times.

In databases created in earlier versions of Vertica, WOSDATA resource pool settings also indirectly affect the Tuple Mover. INSERT and COPY queries use this resource pool's PLANNEDCONCURRENCY setting to determine whether data is small enough to store in WOS, or should be written directly to ROS. Therefore, set this value to be the number of concurrent loads you expect to perform in your database. The WOSDATA resource pool also determines how much RAM is available to WOS.

ALTER RESOURCE POOL wosdata MAXMEMORYSIZE '4G' PLANNEDCONCURRENCY 3;

Managing Data Loads

By default, Vertica automatically loads data directly to ROS containers, regardless of the amount of data processed by a DML statement: COPY/COPY FROM VERTICA, INSERT, MERGE, and UPDATE. Vertica stores large loads directly to disk and stores smaller loads in memory, which it later moves to disk.

For low-latency access to data, you can choose to use small loads. The automatic Tuple Mover settings are the best option for handling such smaller loads. One exception is for single-node deployments, where a system failure would cause in-memory data to be lost. In this case, you might want to force all data loads to go directly to disk.

For high load rates, you might want the Tuple Mover to check for jobs more frequently by changing the MoveOutInterval configuration parameters. Reduce the MoveOutInterval if you expect peak load rates to fill the WOS quickly.

In some cases, you might want to control how Vertica loads data into ROS or WOS. Vertica provides various options to control how it loads data for specific tables and DML operations. This can also affect Tuple Mover behavior. For details, see Choosing a Load Method.
### Adding Threads

If your database is receiving a large volume of data to load or if it is performing many DIRECT loads or inserts, consider allowing the Tuple Mover to perform more operations concurrently by increasing the TM resource pool until it can keep up with anticipated peak loads. For example:

```sql
=> ALTER RESOURCE POOL TM MEMORYSIZE '4G' PLANNEDCONCURRENCY 4 MAXCONCURRENCY 5;
```


### Managing Active Data Partitions

The Tuple Mover assumes that all loads and updates to a partitioned table are targeted to one or more partitions that it identifies as *active*. In general, the partitions with the largest partition keys—typically, the most recently created partitions—are regarded as active. As the partition ages, it commonly transitions to a mostly read-only workload and requires much less activity.

You can specify how many partitions are active for partitioned tables at two levels:

- Configuration parameter `ActivePartitionCount` determines how many partitions are active for partitioned tables in the database. By default, `ActivePartitionCount` is set to 1. The Tuple Mover applies this setting to all tables that do not set their own active partition count.
- Individual tables can supersede `ActivePartitionCount` by setting their own active partition count with `CREATE TABLE` and `ALTER TABLE`.

For details, see [Active and Inactive Partitions](https://docs.vertica.com/9.3.2/vertica-docs/html_en/vertica-manual-tables/chapter-13-partitioning.html).

### See Also

Managing Workloads

Vertica's resource management scheme allows diverse, concurrent workloads to run efficiently on the database. For basic operations, Vertica pre-configures the built-in **GENERAL pool** based on RAM and machine cores. You can customize the General pool to handle specific concurrency requirements.

You can also define new resource pools that you configure to limit memory usage, concurrency, and query priority. You can then optionally assign each database user to use a specific resource pool, which controls memory resources used by their requests.

User-defined pools are useful if you have competing resource requirements across different classes of workloads. Example scenarios include:

- A large batch job takes up all server resources, leaving small jobs that update a web page without enough resources. This can degrade user experience.

  In this scenario, create a resource pool to handle web page requests and ensure users get resources they need. Another option is to create a limited resource pool for the batch job, so the job cannot use up all system resources.

- An application has lower priority than other applications and you want to limit the amount of memory and number of concurrent users for the low-priority application.

  In this scenario, create a resource pool with an upper limit on the query's memory and associate the pool with users of the low-priority application.

You can also use resource pools to manage resources assigned to running queries. You can assign a run-time priority to a resource pool, as well as a threshold to assign different priorities to queries with different durations. See **Managing Resources At Query Run Time** for more information.

For detailed syntax of creating and managing resource pools see the following topics in the SQL Reference Manual:

Statements

- **ALTER RESOURCE POOL** alters a resource pool.
- **ALTER USER** associates a user with the RESOURCE POOL and MEMORYCAP parameters.
• **CREATE RESOURCE POOL** creates a resource pool.
• **CREATE USER** adds a name to the list of authorized database users and specifies that user's RESOURCE POOL and MEMORYCAP parameters.
• **DROP RESOURCE POOL** drops a user-created resource pool.
• **SET SESSION MEMORYCAP** sets the limit on amount of memory that any request issued by the session can consume.
• **SET SESSION RESOURCE POOL** associates a user session with specified resource pool.

### System Tables

• **RESOURCE_ACQUISITIONS** provides details of resources (memory, open file handles, threads) acquired by each request for each resource pool in the system.
• **RESOURCE_POOL_DEFAULTS** (systab) lists default values for parameters in each internal and user-defined resource pool.
• **RESOURCE_POOL_STATUS** provides configuration settings of the various resource pools in the system, including internal pools.
• **RESOURCE_POOLS** displays information about the parameters the resource pool was configured with.
• **RESOURCE_QUEUES** provides information about requests pending for various resource pools.
• **RESOURCE_REJECTIONS** monitors requests for resources that are rejected by the Resource Manager.
• **RESOURCE_REJECTION_DETAILS** records an entry for each resource request that Vertica denies. This is useful for determining if there are resource space issues, as well as which users/pools encounter problems
• **SYSTEM_RESOURCE_USAGE** provides history about system resources, such as memory, CPU, network, disk, I/O.

### Resource Manager

On a single-user environment, the system can devote all resources to a single query, getting the most efficient execution for that one query. More likely, your environment needs to run several queries at once, which can cause tension between providing each query the maximum amount of resources (fastest run time) and serving multiple queries simultaneously with a reasonable run time.

The Vertica Resource Manager lets you resolve this tension, while ensuring that every query is eventually serviced and that true system limits are respected at all times.
For example, when the system experiences resource pressure, the Resource Manager might queue queries until the resources become available or a timeout value is reached. In addition, when you configure various Resource Manager settings, you can tune each query's target memory based on the expected number of concurrent queries running against the system.

This section discusses the detailed architecture and operation of the Resource Manager.

Resource Manager Impact on Query Execution

The Resource Manager impacts individual query execution in various ways. When a query is submitted to the database, the following series of events occur:

1. The query is parsed, optimized to determine an execution plan, and distributed to the participating nodes.
2. The Resource Manager is invoked on each node to estimate resources required to run the query and compare that with the resources currently in use. One of the following will occur:
   - If the memory required by the query alone would exceed the machine's physical memory, the query is rejected - it cannot possibly run. Outside of significantly under-provisioned nodes, this case is very unlikely.
   - If the resource requirements are not currently available, the query is queued. The query will remain on the queue until either sufficient resources are freed up and the query runs or the query times out and is rejected.
   - Otherwise the query is allowed to run.
3. The query starts running when all participating nodes allow it to run.

**Note:**
Once the query is running, the Resource Manager further manages resource allocation using RUNTIMEPRIORITY and RUNTIMEPRIORITYTHRESHOLD parameters for the resource pool. See Managing Resources At Query Run Time for more information.

Apportioning resources for a specific query and the maximum number of queries allowed to run depends on the resource pool configuration. See Resource Pool Architecture.

On each node, no resources are reserved or held while the query is in the queue. However, multi-node queries queued on some nodes will hold resources on the other nodes. Vertica makes every effort to avoid deadlocks in this situation.
Resource Pool Architecture

The Resource Manager handles resources as one or more resource pools, which are a pre-allocated subset of the system resources with an associated queue.

Vertica is preconfigured with a set of **Built-In Pools** that allocate resources to different request types, where the GENERAL pool allows for a certain concurrency level based on the RAM and cores in the machines.

**Modifying and Creating Resource Pools**

You can configure the built-in GENERAL pool based on actual concurrency and performance requirements, as described in **Built-In Pools**. You can also create custom pools to handle various classes of workloads and optionally restrict user requests to your custom pools.

You create and modify user-defined resource pools with **CREATE RESOURCE POOL** and **ALTER RESOURCE POOL**, respectively. You can configure these resource pools for memory usage, concurrency, and queue priority. You can also restrict a database user or user session to use a specific resource pool. Doing so allows you to control how memory, CPU, and other resources are allocated.

The following graphic illustrates what database operations are executed in which resource pool. Only four of the built-in pools are shown.

![Resource Pool Architecture Diagram](image)

**Defining Secondary Resource Pools**

You can define secondary resource pools to which running queries can cascade if they exceed the initial pool's RUNTIMECAP.
Identifying a Secondary Pool

Defining secondary resource pools allows you to designate a place where queries that exceed the RUNTIMECAP of the pool on which they are running can execute. This way, if a query exceeds a pool's RUNTIMECAP, the query can cascade to a pool with a larger RUNTIMECAP instead of causing an error. When a query cascades to another pool, the original pool regains the memory used by that query.

Because grant privileges are not considered on secondary pools, you can use this functionality to designate secondary resource pools for user queries without giving users explicit permission to run queries on that pool.

You can also use secondary pools as a place to store long-running queries for later. Using the PRIORITY HOLD option, you can designate a secondary pool that re-queues the queries until QUEUETIMEOUT is reached or the pool's priority is changed to a non-hold value.

Query Cascade Path

Vertica routes queries to a secondary pool when the RUNTIMECAP on an initial pool is reached. Vertica then checks the secondary pool's RUNTIMECAP value. If the secondary pool's RUNTIMECAP is greater than the initial pool's value, the query executes on the secondary pool. If the secondary pool's RUNTIMECAP is less than or equal to the initial pool's value, Vertica retries the query on the next pool in the chain until it finds a pool on which the RUNTIMECAP is greater than the initial pool's value. If the secondary pool does not have sufficient resources available to execute the query at that time, SELECT queries may re-queue, re-plan, and abort on that pool. Other types of queries will fail due to insufficient resources. If no appropriate secondary pool exists for a query, the query will error out.

The following diagram demonstrates the path a query takes to execution.
Query Execution Time Allocation

After Vertica finds an appropriate pool on which to run the query, it continues to execute that query uninterrupted. The query now has the difference of the two pools' RUNTIMECAP limits in which to complete:

\[
\text{query execution time allocation} = \text{rp2 RUNTIMECAP} - \text{rp1 RUNTIMECAP}
\]

Using the CASCADE TO Parameter

As a superuser, you can identify the secondary pool by using the CASCADE TO parameter in the CREATE RESOURCE POOL or ALTER RESOURCE POOL statement. The secondary pool must already exist as a user-defined pool or the GENERAL pool. When using CASCADE TO, you cannot create a resource pool loop.

This example demonstrates a situation where the administrator wants user1's queries to start on the user_0 resource pool, but cascade to the user0Overflow pool if the queries are too long.

```sql
=> CREATE RESOURCE POOL userOverflow RUNTIMECAP '5 minutes';
=> CREATE RESOURCE POOL user_0 RUNTIMECAP '1 minutes' CASCADE TO userOverflow;
=> CREATE USER "user1" RESOURCE POOL user_0;
```
In this scenario, user1 cannot start his or her queries on the userOverflow resource pool, but because grant privileges are not considered for secondary pools, user1's queries can cascade to the userOverflow pool if they exceed the user_0 pool RUNTIMECAP. Using the secondary pool frees up space in the primary pool so short queries can run.

This example shows a situation where the administrator wants long-running queries to stay queued on a secondary pool.

```
=> CREATE RESOURCE POOL rp2 PRIORITY HOLD;
=> CREATE RESOURCE POOL rp1 RUNTIMECAP '2 minutes' CASCADE TO rp2;
=> SET SESSION RESOURCE_POOL = rp1;
```

In this scenario, queries that run on rp1 for more than 2 minutes will queue on rp2 until QUEUETIMEOUT is reached, at which point the queries will be rejected.

**Dropping a Secondary Pool**

If you try to drop a resource pool that is a secondary pool for another resource pool, Vertica returns an error. The error lists the resource pools that depend on the secondary pool you tried to drop. To drop a secondary resource pool, first set the CASCADE TO parameter to DEFAULT on the primary resource pool, and then drop the secondary pool.

For example, you can drop resource pool rp2, which is a secondary pool for rp1, as follows:

```
=> ALTER RESOURCE POOL rp1 CASCADE TO DEFAULT;
=> DROP RESOURCE POOL rp2;
```

**Parameter Considerations**

The secondary resource pool's CPUAFFINITYSET and CPUAFFINITYMODE is applied to the query when it enters the pool.

The query adopts the secondary pool's RUNTIMEPRIORITY at different times, depending on the following circumstances:

- If the RUNTIMEPRIORITYTHRESHOLD timer was not started when the query was running in the primary pool, the query adopts the secondary resource pools' RUNTIMEPRIORITY when it cascades. This happens either when the RUNTIMEPRIORITYTHRESHOLD is not set for the primary pool or the RUNTIMEPRIORITY is set to HIGH for the primary pool.
• If the RUNTIMEPRIORITYTHRESHOLD was reached in the primary pool, the query adopts the secondary resource pools' RUNTIMEPRIORITY when it cascades.
• If the RUNTIMEPRIORITYTHRESHOLD was not reached in the primary pool and the secondary pool has no threshold, the query adopts the new pool's RUNTIMEPRIORITY when it cascades.
• If the RUNTIMEPRIORITYTHRESHOLD was not reached in the primary pool and the secondary pool has a threshold set.
  • If the primary pool's RUNTIMEPRIORITYTHRESHOLD is greater than or equal to the secondary pool's RUNTIMEPRIORITYTHRESHOLD , the query adopts the secondary pool's RUNTIMEPRIORITY after the query reaches the RUNTIMEPRIORITYTHRESHOLD of the primary pool.

For example:

<table>
<thead>
<tr>
<th>Resource Pool Setting</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RUNTIMECAP of primary pool</td>
<td>5 sec</td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD of primary pool</td>
<td>8 sec</td>
</tr>
<tr>
<td>RUNTIMETPRIORITYTHRESHOLD of secondary pool</td>
<td>7 sec</td>
</tr>
</tbody>
</table>

In this case, the query runs for 5 seconds on the primary pool and then cascades to the secondary pool. After another 3 seconds, 8 seconds total, the query adopts the RUNTIMEPRIORITY of the secondary pool.

• If the primary pool's RUNTIMEPRIORITYTHRESHOLD is less than the secondary pool's RUNTIMEPRIORITYTHRESHOLD, the query adopts the secondary pool's RUNTIMEPRIORITY after the query reaches the RUNTIMEPRIORITYTHRESHOLD of the secondary pool.

For example,

<table>
<thead>
<tr>
<th>Resource Pool Setting</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>RUNTIMECAP of primary pool</td>
<td>5 sec</td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD of primary pool</td>
<td>8 sec</td>
</tr>
<tr>
<td>RUNTIMETPRIORITYTHRESHOLD of secondary pool</td>
<td>12 sec</td>
</tr>
</tbody>
</table>

In this case, the query runs for 5 seconds on the primary pool and then cascades to the secondary pool. After another 7 seconds, 12 seconds total, the query adopts the RUNTIMEPRIORITY of the secondary pool.

**Querying Resource Pool Data**

You can use the following to find information about resource pools:

• `V_CATALOG.RESOURCE_POOLS` returns resource pool settings from the Vertica database catalog, as set by `CREATE RESOURCE POOL` and `ALTER RESOURCE POOL`.
V_MONITOR RESOURCE_POOL_STATUS returns current data from resource pools—for example, current memory usage, resources requested and acquired by various requests, and state of the queues.

V_MONITOR RESOURCE_ACQUISITIONS displays all resources granted to the queries that are currently running.

SHOW SESSION shows, along with other session-level parameters, the current session's resource pool.

You can also use the Management Console to obtain run-time data on resource pool usage. For details, see Monitoring Resource Pools in Using Management Console.

**Note:**
The Linux top command returns data on overall CPU usage and I/O wait time across the system. Because of file system caching, the resident memory size returned by top is not the best indicator of actual memory use or available reserves.

### Querying Resource Pool Settings

This example queries several resource pool settings:

```sql
=> SELECT name, memorysize, maxmemorysize FROM V_CATALOG.RESOURCE_POOLS;
```

<table>
<thead>
<tr>
<th>name</th>
<th>memorysize</th>
<th>maxmemorysize</th>
</tr>
</thead>
<tbody>
<tr>
<td>general</td>
<td></td>
<td>Special: 95%</td>
</tr>
<tr>
<td>sysquery</td>
<td>1G</td>
<td></td>
</tr>
<tr>
<td>sysdata</td>
<td>100M</td>
<td>1G</td>
</tr>
<tr>
<td>wosdata</td>
<td>0%</td>
<td>2G</td>
</tr>
<tr>
<td>tm</td>
<td>5%</td>
<td></td>
</tr>
<tr>
<td>refresh</td>
<td>0%</td>
<td></td>
</tr>
<tr>
<td>recovery</td>
<td>0%</td>
<td></td>
</tr>
<tr>
<td>dbd</td>
<td>0%</td>
<td></td>
</tr>
<tr>
<td>jvm</td>
<td>0%</td>
<td>10%</td>
</tr>
<tr>
<td>blobdata</td>
<td>0%</td>
<td>10%</td>
</tr>
<tr>
<td>metadata</td>
<td>0%</td>
<td></td>
</tr>
</tbody>
</table>

(11 rows)

### Viewing Resource Pool Status

The following example queries V_MONITOR RESOURCE_POOL_STATUS for memory size data:
Viewing Query Resource Acquisitions

The following example displays all resources granted to the queries that are currently running. The information shown is stored in system table V_MONITOR.RESOURCE_ACQUISITIONS table. You can see that the query execution used 708504 KB of memory from the GENERAL pool.

```sql
=> SELECT pool_name, thread_count, open_file_handle_count, memory_inuse_kb,
    queue_entry_timestamp, acquisition_timestamp
    FROM V_MONITOR.RESOURCE_ACQUISITIONS WHERE node_name ILIKE '%node0001';
```

```
- [ RECORD 1 ]------------------------------------------
pool_name       | sysquery
thread_count    | 4
open_file_handle_count | 0
memory_inuse_kb | 4103
queue_entry_timestamp | 2013-12-05 07:07:08.815362-05
acquisition_timestamp | 2013-12-05 07:07:08.815367-05

- [ RECORD 8 ]------------------------------------------
pool_name       | general
thread_count    | 12
open_file_handle_count | 18
memory_inuse_kb | 708504
queue_entry_timestamp | 2013-12-04 12:55:38.566614-05
acquisition_timestamp | 2013-12-04 12:55:38.566623-05

- [ RECORD 9 ]------------------------------------------
```

You can determine how long a query waits in the queue before it can run. To do so, you obtain the difference between the acquisition_timestamp and the queue_entry_timestamp using a query as this example shows:

```sql
=> SELECT pool_name, queue_entry_timestamp, acquisition_timestamp,
    (acquisition_timestamp - queue_entry_timestamp) AS 'queue wait'
    FROM V_MONITOR.RESOURCE_ACQUISITIONS WHERE node_name ILIKE '%node0001';
```

```
- [ RECORD 1 ]------------------------------------------
```
Querying User-Defined Resource Pools

The Boolean column IS_INTERNAL in system tables RESOURCE_POOLS and RESOURCE_POOL_STATUS lets you get data on user-defined resource pools only. For example:

```sql
=> SELECT name, memorysize, maxmemorysize, priority, maxconcurrency
FROM V_CATALOG.RESOURCE_POOLS where is_internal = 'f';
```

<table>
<thead>
<tr>
<th>name</th>
<th>memorysize</th>
<th>maxmemorysize</th>
<th>priority</th>
<th>maxconcurrency</th>
</tr>
</thead>
<tbody>
<tr>
<td>load_pool</td>
<td>0%</td>
<td></td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>ceo_pool</td>
<td>250M</td>
<td></td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>ad_hoc_pool</td>
<td>200M</td>
<td>200M</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>billing_pool</td>
<td>0%</td>
<td></td>
<td>0</td>
<td>3</td>
</tr>
<tr>
<td>web_pool</td>
<td>25M</td>
<td></td>
<td>10</td>
<td>5</td>
</tr>
<tr>
<td>batch_pool</td>
<td>150M</td>
<td>150M</td>
<td>0</td>
<td>10</td>
</tr>
<tr>
<td>dept1_pool</td>
<td>0%</td>
<td></td>
<td>5</td>
<td></td>
</tr>
<tr>
<td>dept2_pool</td>
<td>0%</td>
<td></td>
<td>8</td>
<td></td>
</tr>
</tbody>
</table>

(User Profiles)

User profiles are attributes associated with a user that control that user's access to several system resources. These resources include:

- Resource pool to which a user is assigned (RESOURCE_POOL)
- Maximum amount of memory a user's session can use (MEMORYCAP)
- Maximum amount of temporary file storage a user's session can use (TEMPSPACECAP)
- Maximum amount of time a user's query can run (RUNTIMECAP)
You can set these attributes with the CREATE USER statement and modify the attributes later with ALTER USER.

Two strategies limit a user's access to resources: Setting attributes on the user directly to control resource use, or assigning the user to a resource pool. The first method lets you fine tune individual users, while the second makes it easier to group many users together and set their collective resource usage.

The following examples illustrate how to set a user's resource pool attributes. For additional examples, see the scenarios described in Using User-Defined Pools and User-Profiles for Workload Management.

**Example**

Set the user's RESOURCE POOL attribute to assign the user to a resource pool. To create a user named user1 who has access to the resource pool my_pool, use the command:

```sql
=> CREATE USER user1 RESOURCE POOL my_pool;
```

To limit the amount of memory for a user without designating a pool, set the user's MEMORYCAP to either a particular unit or a percentage of the total memory available. For example, to create a user named user2 whose sessions are limited to using 200 MBs memory each, use the command:

```sql
=> CREATE USER user2 MEMORYCAP '200M';
```

To limit the time a user's queries are allowed to run, set the RUNTIMECAP attribute. To prevent queries for user2 from running more than five minutes, use this command:

```sql
=> ALTER USER user2 RUNTIMECAP '5 minutes';
```

To limit the amount of temporary disk space that the user's sessions can use, set the TEMPSPACECAP to either a particular size or a percentage of temporary disk space available. For example, the next statement creates user3, and limits her to using 1 GB of temporary space:

```sql
=> CREATE USER user3 TEMPSPACECAP '1G';
```

You can combine different attributes into a single command. For example, to limit the MEMORYCAP and RUNTIMECAP for user3, include both attributes in an ALTER USER statement:
ALTER USER user3 MEMORYCAP '750M' RUNTIMECAP '10 minutes';

ALTER USER

Expanded display is on.

=> SELECT * FROM USERS;

- [ RECORD 1 ]----------------------------------------
  user_id | 45035996273704962
  user_name | release
  is_super_user | t
  resource_pool | general
  memory_cap_kb | unlimited
  temp_space_cap_kb | unlimited
  run_time_cap | unlimited

- [ RECORD 2 ]----------------------------------------
  user_id | 45035996273964824
  user_name | user1
  is_super_user | f
  resource_pool | my_pool
  memory_cap_kb | unlimited
  temp_space_cap_kb | unlimited
  run_time_cap | unlimited

- [ RECORD 3 ]----------------------------------------
  user_id | 45035996273964832
  user_name | user2
  is_super_user | f
  resource_pool | general
  memory_cap_kb | 204800
  temp_space_cap_kb | unlimited
  run_time_cap | 00:05

- [ RECORD 4 ]----------------------------------------
  user_id | 45035996273970230
  user_name | user3
  is_super_user | f
  resource_pool | general
  memory_cap_kb | 768000
  temp_space_cap_kb | 1048576
  run_time_cap | 00:10

See Also

- ALTER USER
- CREATE USER

Query Budgeting

Before it can execute a query, Vertica devises a query plan, which it sends to each node that will participate in executing the query. The Resource Manager evaluates the plan on each node and estimates how much memory and concurrency the node needs to execute its part of the query. This is the query budget, which Vertica stores in the query_budget_kb column of system table `V_MONITOR.RESOURCE_POOL_STATUS`.
A query budget is based on several parameter settings of the resource pool where the query will execute:

- MEMORYSIZE
- MAXMEMORYSIZE
- PLANNEDCONCURRENCY

You can modify MAXMEMORYSIZE and PLANNEDCONCURRENCY for the GENERAL resource pool with `ALTER RESOURCE POOL`. This resource pool typically executes queries that are not assigned to a user-defined resource pool. You can set all three parameters for any user-defined resource pool when you create it with `CREATE RESOURCE POOL`, or later with `ALTER RESOURCE POOL`.

**Important:**
You can also limit how much memory that a pool can allocate at runtime to its queries, by setting parameter MAXQUERYMEMORYSIZE on that pool. For more information, see `CREATE RESOURCE POOL`.

### Computing the GENERAL Pool Query Budget

Vertica calculates query budgets in the GENERAL pool with the following formula:

\[
\text{queryBudget} = \frac{\text{queuingThresholdPool}}{\text{PLANNEDCONCURRENCY}}
\]

**Note:**
Vertica calculates the GENERAL pool's queuing threshold as 95 percent of its MAXMEMORYSIZE setting.

### Computing Query Budgets for User-Defined Resource Pools

For user-defined resource pools, Vertica uses the following algorithm:

1. If MEMORYSIZE is set to 0 and MAXMEMORYSIZE is not set:

   \[
   \text{queryBudget} = \frac{\text{queuingThresholdGeneralPool}}{\text{PLANNEDCONCURRENCY}}
   \]

2. If MEMORYSIZE is set to 0 and MAXMEMORYSIZE is set to a non-default value:

   \[
   \text{queryBudget} = \frac{\text{queuingThreshold}}{\text{PLANNEDCONCURRENCY}}
   \]

**Note:**
Vertica calculates a user-defined pool's queuing threshold as 95...
percent of its MAXMEMORYSIZE setting.

3. If MEMORYSIZE is set to a non-default value:

\[
queryBudget = \frac{\text{MEMORYSIZE}}{\text{PLANNEDCONCURRENCY}}
\]

By carefully tuning a resource pool's MEMORYSIZE and PLANNEDCONCURRENCY parameters, you can control how much memory can be budgeted for queries.

**Caution:**
Query budgets do not typically require tuning. However, if you reduce the MAXMEMORYSIZE because you need memory for other purposes, be aware that doing so also reduces the query budget. Reducing the query budget negatively impacts the query performance, particularly if the queries are complex.

To maintain the original query budget for the resource pool, be sure to reduce parameters MAXMEMORYSIZE and PLANNEDCONCURRENCY together.

**See Also**

[Do You Need to Put Your Query on a Budget?](#) in the Vertica User Community.

**Managing Resources At Query Run Time**

The Resource Manager estimates the resources required for queries to run, and then prioritizes them. You can control how the Resource Manager prioritizes query execution in several ways:

- [Set a resource pool's run-time priority](#) relative to other resource pools.
- [Change a running query's priority](#) relative to other queries in the same resource pool.
- [Move a running query](#) to another resource pool.

**Setting Runtime Priority for the Resource Pool**

For each resource pool, you can manage resources that are assigned to queries that are already running. You assign each resource pool a runtime priority of HIGH, MEDIUM, or LOW. These settings determine the amount of runtime resources (such as CPU and I/O
bandwidth) assigned to queries in the resource pool when they run. Queries in a resource pool with a HIGH priority are assigned greater runtime resources than those in resource pools with MEDIUM or LOW runtime priorities.

**Prioritizing Queries Within a Resource Pool**

While runtime priority helps to manage resources for the resource pool, there may be instances where you want some flexibility within a resource pool. For instance, you may want to ensure that very short queries run at a high priority, while also ensuring that all other queries run at a medium or low priority.

The Resource Manager allows you this flexibility by letting you set a *runtime priority threshold* for the resource pool. With this threshold, you specify a time limit (in seconds) by which a query must finish before it is assigned the runtime priority of the resource pool. All queries begin running with a HIGH priority; once a query's duration exceeds the time limit specified in the runtime priority threshold, it is assigned the runtime priority of the resource pool.

**Setting Runtime Priority and Runtime Priority Threshold**

You specify runtime priority and runtime priority threshold by setting two resource pool parameters with `CREATE RESOURCE POOL` or `ALTER RESOURCE POOL`:

- `RUNTIMEPRIORITY`
- `RUNTIMEPRIORITYTHRESHOLD`

**Changing Runtime Priority of a Running Query**

`CHANGE_CURRENT_STATEMENT_RUNTIME_PRIORITY` lets you to change a query's runtime priority. You can change the runtime priority of a query that is already executing.

This function takes two arguments:

- The query's transaction ID, obtained from the system table `SESSIONS`
- The desired priority, one of the following string values: `HIGH`, `MEDIUM`, or `LOW`
Restrictions

Superusers can change the runtime priority of any query to any priority level. The following restrictions apply to other users:

- They can only change the runtime priority of their own queries.
- They cannot raise the runtime priority of a query to a level higher than that of the resource pools.

Procedure

Changing a query's runtime priority is a two-step procedure:

1. Get the query's transaction ID by querying the system table `SESSIONS`. For example, the following statement returns information about all running queries:

   ```sql
   => SELECT transaction_id, runtime_priority, transaction_description from SESSIONS;
   ```

2. Run `CHANGE_CURRENT_STATEMENT_RUNTIME_PRIORITY`, specifying the query's transaction ID and desired runtime priority:

   ```sql
   => SELECT CHANGE_CURRENT_STATEMENT_RUNTIME_PRIORITY(4503599673705748, 'low')
   ```

Manually Moving Queries to Different Resource Pools

If you are the database administrator, you can move queries to another resource pool mid-execution using the `MOVE_STATEMENT_TO_RESOURCE_POOL` meta-function.

You might want to use this feature if a single query is using a large amount of resources, preventing smaller queries from executing.

What Happens When a Query Moves to a Different Resource Pool

When a query is moved from one resource pool to another, it continues executing, provided the target pool has enough resources to accommodate the incoming query. If
sufficient resources cannot be assigned in the target pool on at least one node, Vertica cancels the query and attempts to re-plan the query. If Vertica cannot re-plan the query, the query is canceled indefinitely.

When you successfully move a query to a target resource pool, its resources will be accounted for by the target pool and released on the first pool.

If you move a query to a resource pool with PRIORITY HOLD, Vertica cancels the query and queues it on the target pool. This cancellation remains in effect until you change the PRIORITY or move the query to another pool without PRIORITY HOLD. You can use this option if you want to store long-running queries for later use.

You can view the RESOURCE_ACQUISITIONS or RESOURCE_POOL_STATUS system tables to determine if the target pool can accommodate the query you want to move. Be aware that the system tables may change between the time you query the tables and the time you invoke the MOVE_STATEMENT_TO_RESOURCE_POOL meta-function.

When a query successfully moves from one resource pool to another mid-execution, it executes until the greater of the existing and new RUNTIMECAP is reached. For example, if the RUNTIMECAP on the initial pool is greater than that on the target pool, the query can execute until the initial RUNTIMECAP is reached.

When a query successfully moves from one resource pool to another mid-execution the CPU affinity will change.

### Using the MOVE_STATEMENT_TO_Resource_POOL Function

To manually move a query from its current resource pool to another resource pool, use the MOVE_STATEMENT_TO_RESOURCE_POOL meta-function. Provide the session id, transaction id, statement id, and target resource pool name, as shown:

```sql
=> SELECT MOVE_STATEMENT_TO_RESOURCE_POOL ('v_vmart_node0001.example-31427:0x82f8bm',
45035996273711993, 1, 'my_target_pool');
```

### See Also:

- Defining Secondary Resource Pools
- MOVE_STATEMENT_TO_RESOURCE_POOL
- RESOURCE_POOL_MOVE
Restoring Resource Manager Defaults

System table `RESOURCE_POOL_DEFAULTS` stores default values for all parameters for all built-in and user-defined resource pools.

If you have changed the value of any parameter in any of your resource pools and want to restore it to its default, you can simply alter the table and set the parameter to DEFAULT. For example, the following statement sets the RUNTIMEPRIORITY for the resource pool sysquery back to its default value:

```sql
=> ALTER RESOURCE POOL sysquery RUNTIMEPRIORITY DEFAULT;
```
Best Practices for Managing Workload Resources

This section provides general guidelines and best practices on how to set up and tune resource pools for various common scenarios.

**Note:**
The exact settings for resource pool parameters are heavily dependent on your query mix, data size, hardware configuration, and concurrency requirements. Vertica recommends performing your own experiments to determine the optimal configuration for your system.

Basic Principles for Scalability and Concurrency Tuning

A Vertica database runs on a cluster of commodity hardware. All loads and queries running against the database take up system resources, such as CPU, memory, disk I/O bandwidth, file handles, and so forth. The performance (run time) of a given query depends on how much resource it has been allocated.

When running more than one query concurrently on the system, both queries are sharing the resources; therefore, each query could take longer to run than if it was running by itself. In an efficient and scalable system, if a query takes up all the resources on the machine and runs in X time, then running two such queries would double the run time of each query to 2X. If the query runs in > 2X, the system is not linearly scalable, and if the query runs in < 2X then the single query was wasteful in its use of resources. Note that the above is true as long as the query obtains the minimum resources necessary for it to run and is limited by CPU cycles. Instead, if the system becomes bottlenecked so the query does not get enough of a particular resource to run, then the system has reached a limit. In order to increase concurrency in such cases, the system must be expanded by adding more of that resource.

In practice, Vertica should achieve near linear scalability in run times, with increasing concurrency, until a system resource limit is reached. When adequate concurrency is reached without hitting bottlenecks, then the system can be considered as ideally sized for the workload.

**Note:**
Typically Vertica queries on segmented tables run on multiple (likely all)
nodes of the cluster. Adding more nodes generally improves the run time of the query almost linearly.

**Setting a Runtime Limit for Queries**

You can set a limit for the amount of time a query is allowed to run. You can set this limit at three levels, listed in descending order of precedence:

1. The resource pool to which the user is assigned.
2. User profile with RUNTIMECAP configured by CREATE USER/ALTER USER
3. Session queries, set by SET SESSION RUNTIMECAP

In all cases, you set the runtime limit with an interval value that does not exceed one year. When you set runtime limit at multiple levels, Vertica always uses the shortest value. If a runtime limit is set for a non-superuser, that user cannot set any session to a longer runtime limit. Superusers can set the runtime limit for other users and for their own sessions, to any value up to one year, inclusive.

**Example**

user1 is assigned to the ad_hoc_queries resource pool:

=> CREATE USER user1 RESOURCE POOL ad_hoc_queries;

RUNTIMECAP for user1 is set to 1 hour:

=> ALTER USER user1 RUNTIMECAP '60 minutes';

RUNTIMECAP for the ad_hoc_queries resource pool is set to 30 minutes:

=> ALTER RESOURCE POOL ad_hoc_queries RUNTIMECAP '30 minutes';

In this example, Vertica terminates user1's queries if they exceed 30 minutes. Although the user1's runtime limit is set to one hour, the pool on which the query runs, which has a 30-minute runtime limit, has precedence.

**Note:**
If a secondary pool for the ad_hoc_queries pool is specified using the CASCADE TO function, the query executes on that pool when the RUNTIMECAP on the ad_hoc_queries pool is surpassed.
See Also

- RESOURCE_POOLS
- Defining Secondary Resource Pools

**Handling Session Socket Blocking**

A session socket can be blocked while awaiting client input or output for a given query. Session sockets are typically blocked for numerous reasons—for example, when the Vertica execution engine transmits data to the client, or a `COPY LOCAL` operation awaits load data from the client.

In rare cases, a session socket can remain indefinitely blocked. For example, a query times out on the client, which tries to forcibly cancel the query, or relies on the session `RUNTIMECAP` setting to terminate it. In either case, if the query ends while awaiting messages or data, the socket can remain blocked and the session hang until it is forcibly closed.

**Configuring a Grace Period**

You can configure the system with a grace period, during which a lagging client or server can catch up and deliver a pending response. If the socket is blocked for a continuous period that exceeds the grace period setting, the server shuts down the socket and throws a fatal error. The session is then terminated. If no grace period is set, the query can maintain its block on the socket indefinitely.

You should set the session grace period high enough to cover an acceptable range of latency and avoid closing sessions prematurely—for example, normal client-side delays in responding to the server. Very large load operations might require you to adjust the session grace period as needed.

You can set the grace period at four levels, listed in descending order of precedence:

1. Session (highest)
2. User
3. Node
4. Database
Setting Grace Periods for the Database and Nodes

At the database and node levels, you set the grace period to any interval up to 20 days, through configuration parameter `BlockedSocketGracePeriod`:

- `ALTER DATABASE db-name SET BlockedSocketGracePeriod = 'interval';`
- `ALTER NODE node-name SET BlockedSocketGracePeriod = 'interval';`

By default, the grace period for both levels is set to an empty string, which allows unlimited blocking.

Setting Grace Periods for Users and Sessions

You can set the grace period for individual users and for a given session, as follows:

- `{ CREATE | ALTER USER } user-name GRACEPERIOD { 'interval' | NONE };`
- `SET SESSION GRACEPERIOD { 'interval' | = DEFAULT | NONE };`

A user can set a session to any interval equal to or less than the grace period set for that user. Superusers can set the grace period for other users, and for their own sessions, to any value up to 20 days, inclusive.

Examples

Superuser dbadmin sets the database grace period to 6 hours. This limit only applies to non-superusers. dbadmin can set the session grace period for herself to any value up to 20 days—in this case, 10 hours:

```sql
=> ALTER DATABASE VMart SET BlockedSocketGracePeriod = '6 hours';
ALTER DATABASE
=> SHOW CURRENT BlockedSocketGracePeriod;
  level | name | setting
----------|-----------|--------------------------
  DATABASE | BlockedSocketGracePeriod | 6 hours
(1 row)
=> SET SESSION GRACEPERIOD '10 hours';
SET
=> SHOW GRACEPERIOD;
```
dbadmin creates user user777 created with no grace period setting. Thus, the effective grace period for user777 is derived from the database setting of BlockedSocketGracePeriod, which is 6 hours. Any attempt by user777 to set the session grace period to a value greater than 6 hours returns with an error:

```sql
=> CREATE USER user777;
=> \c - user777
You are now connected as user "user777".
=> SHOW GRACEPERIOD;
  name | setting
  ------+--------
  graceperiod | 10:00
(1 row)
=> SET SESSION GRACEPERIOD '7 hours';
ERROR 8175: The new period 07:00 would exceed the database limit of 06:00
```

dbadmin sets a grace period of 5 minutes for user777. Now, user777 can set the session grace period to any value equal to or less than the user-level setting:

```sql
=> \c
You are now connected as user "dbadmin".
=> ALTER USER user777 GRACEPERIOD '5 minutes';
ALTER USER
=> \c - user777
You are now connected as user "user777".
=> SET SESSION GRACEPERIOD '6 minutes';
ERROR 8175: The new period 00:06 would exceed the user limit of 00:05
=> SET SESSION GRACEPERIOD '4 minutes';
SET
```
**Using User-Defined Pools and User-Profiles for Workload Management**

The scenarios in this section describe common workload-management issues, and provide solutions with examples.

**Periodic Batch Loads**

**Scenario**

You do batch loads every night, or occasionally (infrequently) during the day. When loads are running, it is acceptable to reduce resource usage by queries, but at all other times you want all resources to be available to queries.

**Solution**

Create a separate resource pool for loads with a higher priority than the preconfigured setting on the build-in GENERAL pool.

In this scenario, nightly loads get preference when borrowing memory from the GENERAL pool. When loads are not running, all memory is automatically available for queries.

**Note:**

If you are using the WOS, tune the PLANNEDCONCURRENCY parameter of the WOSDATA pool to the number of concurrent loads. This ensures that AUTO spill to ROS is configured in an optimal fashion.

**Example**

Create a resource pool with the PRIORITY of the pool set higher than the GENERAL pool.

For example, to create a pool designated for loads that has a higher priority then the GENERAL pool, set load_pool with a priority of 10:

```sql
=> CREATE RESOURCE POOL load_pool PRIORITY 10;
```
Edit the WOSDATA pool PLANNEDCONCURRENCY:

```
=> ALTER RESOURCE POOL WOSDATA PLANNEDCONCURRENCY 6;
```

Modify the user's resource pool:

```
=> ALTER USER load_user RESOURCE POOL load_pool;
```

CEOs Query

**Scenario**

The CEO runs a report every Monday at 9AM, and you want to be sure that the report always runs.

**Solution**

To ensure that a certain query or class of queries always gets resources, you could create a dedicated pool for it as follows:

1. Using the `PROFILE` command, run the query that the CEO runs every week to determine how much memory should be allocated:

   ```
   => PROFILE SELECT DISTINCT s.product_key, p.product_description
      FROM store.store_sales_fact s, public.product_dimension p
      WHERE s.product_key = p.product_key AND s.product_version = p.product_version
      AND s.store_key IN (  
          SELECT store_key FROM store.store_dimension
          WHERE store_state = 'MA'
      )
      ORDER BY s.product_key;
   ```

2. At the end of the query, the system returns a notice with resource usage:

   ```
   NOTICE: Statement is being profiled.HINT: select * from v_monitor.execution_engine_profiles where
   transaction_id=45035996273751349 and statement_id=6;
   NOTICE: Initiator memory estimate for query: [on pool general: 1723648 KB, minimum: 355920 KB]
   ```

3. Create a resource pool with `MEMORYSIZE` reported by the above hint to ensure that the CEO query has at least this memory reserved for it:
4. Assuming the CEO report user already exists, associate this user with the above resource pool using ALTER USER statement.

```sql
=> ALTER USER ceo_user RESOURCE POOL ceo_pool;
```

5. Issue the following command to confirm that the ceo_user is associated with the ceo_pool:

```sql
=> SELECT * FROM users WHERE user_name = 'ceo_user';
```

If the CEO query memory usage is too large, you can ask the Resource Manager to reduce it to fit within a certain budget. See Query Budgeting.

## Preventing Runaway Queries

### Scenario

Joe, a business analyst often runs big reports in the middle of the day that take up the whole machine's resources. You want to prevent Joe from using more than 100MB of memory, and you want to also limit Joe's queries to run for less than 2 hours.
Solution

User Profiles provides a solution to this scenario. To restrict the amount of memory Joe can use at one time, set a MEMORYCAP for Joe to 100MB using the ALTER USER command. To limit the amount of time that Joe's query can run, set a RUNTIMECAP to 2 hours using the same command. If any query run by Joe takes up more than its cap, Vertica rejects the query.

If you have a whole class of users whose queries you need to limit, you can also create a resource pool for them and set RUNTIMECAP for the resource pool. When you move these users to the resource pool, Vertica limits all queries for these users to the RUNTIMECAP you specified for the resource pool.

Example

```sql
=> ALTER USER analyst_user MEMORYCAP '100M' RUNTIMECAP '2 hours';
```

If Joe attempts to run a query that exceeds 100MB, the system returns an error that the request exceeds the memory session limit, such as the following example:

```sql
\i vmart_query_04.sql
vmart_query_04.sql:12: ERROR: Insufficient resources to initiate plan on pool general [Request exceeds memory session limit: 137669KB > 102400KB]
```

Only the system database administrator (dbadmin) can increase only the MEMORYCAP setting. Users cannot increase their own MEMORYCAP settings and will see an error like the following if they attempt to edit their MEMORYCAP or RUNTIMECAP settings:

```sql
ALTER USER analyst_user MEMORYCAP '135M';
ROLLBACK: permission denied
```

Restricting Resource Usage of Ad Hoc Query Application

Scenario

You recently made your data warehouse available to a large group of users who are inexperienced with SQL. Some users run reports that operate on a large number of rows and overwhelm the system. You want to throttle system usage by these users.
Solution

1. Create a resource pool for ad hoc applications where MAXMEMORYSIZE is equal to MEMORYSIZE. This prevents queries in that resource pool from borrowing resources from the GENERAL pool. Also, set RUNTIMECAP to limit the maximum duration of ad hoc queries:

```sql
=> CREATE RESOURCE POOL adhoc_pool
    MEMORYSIZE '200M'
    MAXMEMORYSIZE '200M'
    RUNTIMECAP '20 seconds'
    PRIORITY 0
    QUEUETIMEOUT 300
    PLANNEDCONCURRENCY 4;
=> SELECT pool_name, memory_size_kb, queueing_threshold_kb
    FROM V_MONITOR.RESOURCE_POOL_STATUS WHERE pool_name='adhoc_pool';
```

<table>
<thead>
<tr>
<th>pool_name</th>
<th>memory_size_kb</th>
<th>queueing_threshold_kb</th>
</tr>
</thead>
<tbody>
<tr>
<td>adhoc_pool</td>
<td>204800</td>
<td>153600</td>
</tr>
</tbody>
</table>

(1 row)

2. Associate this resource pool with database users who use the application to connect to the database.

```sql
=> ALTER USER app1_user RESOURCE POOL adhoc_pool;
```

Tip:
Other solutions include limiting the memory usage of individual users such as in the Preventing Runaway Queries.

Setting a Hard Limit on Concurrency for an Application

Scenario

For billing purposes, analyst Jane would like to impose a hard limit on concurrency for this application. How can she achieve this?

Solution

The simplest solution is to create a separate resource pool for the users of that application and set its MAXCONCURRENCY to the desired concurrency level. Any queries beyond
MAXCONCURRENCY are queued.

Tip:
Vertica recommends leaving PLANNEDCONCURRENCY to the default level so the queries get their maximum amount of resources. The system as a whole thus runs with the highest efficiency.

Example

In this example, there are four billing users associated with the billing pool. The objective is to set a hard limit on the resource pool so a maximum of three concurrent queries can be executed at one time. All other queries will queue and complete as resources are freed.

```sql
=> CREATE RESOURCE POOL billing_pool MAXCONCURRENCY 3 QUEUETIMEOUT 2;
=> CREATE USER bill1_user RESOURCE POOL billing_pool;
=> CREATE USER bill2_user RESOURCE POOL billing_pool;
=> CREATE USER bill3_user RESOURCE POOL billing_pool;
=> CREATE USER bill4_user RESOURCE POOL billing_pool;
=> \x
Expanded display is on.

=> select maxconcurrency,queuetimeout from resource_pools where name = 'billing_pool';
maxconcurrency | queuetimeout
------------------- |---------
 3 | 2
(1 row)

=> SELECT reason, resource_type, rejection_count FROM RESOURCE_REJECTIONS
WHERE pool_name = 'billing_pool' AND node_name ilike '%node0001';
reason | resource_type | rejection_count
------- | -------------- |-------------
Timedout waiting for resource request | Queries | 16
(1 row)
```

If queries are running and do not complete in the allotted time (default timeout setting is 5 minutes), the next query requested gets an error similar to the following:

```
ERROR: Insufficient resources to initiate plan on pool billing_pool [Timedout waiting for resource request: Request exceeds limits: Queries Exceeded: Requested = 1, Free = 0 (Limit = 3, Used = 3)]
```

The table below shows that there are three active queries on the billing pool.

```sql
=> SELECT pool_name, thread_count, open_file_handle_count, memory_inuse_kb FROM RESOURCE_ACQUISITIONS
WHERE pool_name = 'billing_pool';
pool_name | thread_count | open_file_handle_count | memory_inuse_kb
--------- | ------------ | ---------------------- |---------------------
billing_pool | 4 | 5 | 132870
billing_pool | 4 | 5 | 132870
```
Handling Mixed Workloads: Batch versus Interactive

Scenario

You have a web application with an interactive portal. Sometimes when IT is running batch reports, the web page takes a long time to refresh and users complain, so you want to provide a better experience to your web site users.

Solution

The principles learned from the previous scenarios can be applied to solve this problem. The basic idea is to segregate the queries into two groups associated with different resource pools. The prerequisite is that there are two distinct database users issuing the different types of queries. If this is not the case, do consider this a best practice for application design.

Method 1

Create a dedicated pool for the web page refresh queries where you:

- Size the pool based on the average resource needs of the queries and expected number of concurrent queries issued from the portal.
- Associate this pool with the database user that runs the web site queries. See CEO Query for information about creating a dedicated pool.

This ensures that the web site queries always run and never queue behind the large batch jobs. Leave the batch jobs to run off the GENERAL pool.

For example, the following pool is based on the average resources needed for the queries running from the web and the expected number of concurrent queries. It also has a higher PRIORITY to the web queries over any running batch jobs and assumes the queries are being tuned to take 250M each:

```sql
=> CREATE RESOURCE POOL web_pool
   MEMORYSIZE '250M'
   MAXMEMORYSIZE NONE
   PRIORITY 10
   MAXCONCURRENCY 5
   PLANNEDCONCURRENCY 1;
```
Method 2
Create a resource pool with fixed memory size. This limits the amount of memory available to batch reports so memory is always left over for other purposes. For details, see Restricting Resource Usage of Ad Hoc Query Application.

For example:

```sql
=> CREATE RESOURCE POOL batch_pool
    MEMORYSIZE '4G'
    MAXMEMORYSIZE '4G'
    MAXCONCURRENCY 10;
```

The same principle can be applied if you have three or more distinct classes of workloads.

Setting Priorities on Queries Issued By Different Users

Scenario
You want user queries from one department to have a higher priority than queries from another department.

Solution
The solution is similar to the mixed workload case. In this scenario, you do not limit resource usage; you set different priorities. To do so, create two different pools, each with MEMORYSIZE=0% and a different PRIORITY parameter. Both pools borrow from the GENERAL pool, however when competing for resources, the priority determine the order in which each pool's request is granted. For example:

```sql
=> CREATE RESOURCE POOL dept1_pool PRIORITY 5;
=> CREATE RESOURCE POOL dept2_pool PRIORITY 8;
```

If you find this solution to be insufficient, or if one department's queries continuously starves another department’s users, you can add a reservation for each pool by setting MEMORYSIZE so some memory is guaranteed to be available for each department.

For example, both resources use the GENERAL pool for memory, so you can allocate some memory to each resource pool by using ALTER RESOURCE POOL to change MEMORYSIZE for each pool:

```sql
=> ALTER RESOURCE POOL dept1_pool MEMORYSIZE '100M';
=> ALTER RESOURCE POOL dept2_pool MEMORYSIZE '150M';
```
Continuous Load and Query

Scenario
You want your application to run continuous load streams, but many have up concurrent query streams. You want to ensure that performance is predictable.

Solution
The solution to this scenario depends on your query mix. In all cases, the following approach applies:

1. Determine the number of continuous load streams required. This may be related to the desired load rate if a single stream does not provide adequate throughput, or may be more directly related to the number of sources of data to load. Also determine if automatic storage is best, or if DIRECT is required. Create a dedicated resource pool for the loads, and associate it with the database user that will perform them. See `CREATE RESOURCE POOL` for details.

   In general, concurrency settings for the load pool should be less than the number of cores per node. Unless the source processes are slow, it is more efficient to dedicate more memory per load, and have additional loads queue. Adjust the load pool's QUEUETIMEOUT setting if queuing is expected.

2. If using automatic targeting of `COPY` and `INSERT`, set the PLANNEDCONCURRENCY parameter of the WOSDATA pool to the number of concurrent loads expected. Also, set MEMORYSIZE of the WOS to the expected size of the loaded data to ensure that small loads don't spill to ROS immediately. See `Built-In Pools` for details.

3. Run the load workload for a while and observe whether the load performance is as expected. If the Tuple Mover is not tuned adequately to cover the load behavior, see `Managing the Tuple Mover` in Administrator's Guide.

4. If there is more than one kind of query in the system—for example, some queries must be answered quickly for interactive users, while others are part of a batch reporting process—follow the guidelines in `Handling Mixed Workloads: Batch versus Interactive`.

5. Let the queries run and observe performance. If some classes of queries do not perform as desired, then you might need to tune the GENERAL pool as outlined in `Restricting Resource Usage of Ad Hoc Query Application`, or create more dedicated
resource pools for those queries. See more information, see CEO Query and Handling Mixed Workloads: Batch versus Interactive.

See the sections on Managing Workloads and CREATE RESOURCE POOL for information on obtaining predictable results in mixed workload environments.

Prioritizing Short Queries at Run Time

Scenario

You recently created a resource pool for users who are inexperienced with SQL and who frequently run ad hoc reports. Until now, you managed resource allocation by creating a resource pool where MEMORYSIZE and MAXMEMORYSIZE are equal. This prevented queries in that resource pool from borrowing resources from the GENERAL pool. Now you want to manage resources at run time and prioritize short queries so they are never queued as a result of limited run-time resources.

Solution

- Set RUNTIMEPRIORITY for the resource pool to MEDIUM or LOW.
- Set RUNTIMEPRIORITYTHRESHOLD for the resource pool to the duration of queries you want to ensure always run at a high priority.

For example:

```
-> ALTER RESOURCE POOL ad_hoc_pool RUNTIMEPRIORITY medium RUNTIMEPRIORITYTHRESHOLD 5;
```

Because RUNTIMEPRIORITYTHRESHOLD is set to 5, all queries in resource pool ad_hoc_pool that complete within 5 seconds run at high priority. Queries that exceeds 5 seconds drop down to the RUNTIMEPRIORITY assigned to the resource pool, MEDIUM.

Dropping the Runtime Priority of Long Queries

Scenario

You want most queries in a resource pool to run at a HIGH runtime priority; however, you'd like to be able to drop jobs longer than 1 hour to a lower priority.
Solution

Set the RUNTIMEPRIORITY for the resource pool to LOW and set the RUNTIMEPRIORITYTHRESHOLD to a number that cuts off only the longest jobs.

Example

To ensure that all queries with a duration of more than 3600 seconds (1 hour) are assigned a low runtime priority, modify the resource pool as follows:

- Set the RUNTIMEPRIORITY to LOW.
- Set the RUNTIMETHRESHOLD to 3600

=> ALTER RESOURCE POOL ad_hoc_pool RUNTIMEPRIORITY low RUNTIMEPRIORITYTHRESHOLD 3600;
**Tuning Built-In Pools**

The scenarios in this section describe how to tune built-in pools.

- Restricting Vertica to Take Only 60% of Memory
- Tuning for Recovery
- Tuning for Refresh
- Tuning Tuple Mover Pool Settings
- Tuning for Machine Learning

**Restricting Vertica to Take Only 60% of Memory**

**Scenario**

You have a single node application that embeds Vertica, and some portion of the RAM needs to be devoted to the application process. In this scenario, you want to limit Vertica to use only 60% of the available RAM.

**Solution**

Set the MAXMEMORYSIZE parameter of the GENERAL pool to the desired memory size. See Resource Pool Architecture for a discussion on resource limits.

**Tuning for Recovery**

**Scenario**

You have a large database that contains a single large table with two projections, and with default settings, recovery is taking too long. You want to give recovery more memory to improve speed.
Solution

Set PLANNEDCONCURRENCY and MAXCONCURRENCY in the RECOVERY pool to 1, so recovery can take as much memory as possible from the GENERAL pool and run only one thread at once.

Caution: This setting can slow down other queries in your system.

Tuning for Refresh

Scenario

When a refresh operation is running, system performance is affected and user queries are rejected. You want to reduce the memory usage of the refresh job.

Solution

Set MEMORYSIZE in the REFRESH pool to a fixed value. The Resource Manager then tunes the refresh query to only use this amount of memory.

Important: Remember to reset MEMORYSIZE in the REFRESH pool to 0% after the refresh operation completes, so memory can be used for other operations.

Tuning Tuple Mover Pool Settings

Scenario

During loads, you occasionally notice spikes in the number of ROS containers, and you would like to make the Tuple Mover more aggressive.
Solution

Increase MAXCONCURRENCY in the TM pool to 3 or higher. This setting enables the Tuple Mover to run multiple mergeout threads. If a large mergeout is in progress, smaller ROS containers can be merged, which helps minimize buildup of ROS containers, and avoid ROS pushback.

Tuning for Machine Learning

Scenario

A large number of machine learning functions are running, and you want to give them more memory to improve performance.

Solution

Vertica executes machine learning functions in the BLOBDATA resource pool. To improve performance of machine learning functions and avoid spilling queries to disk, increase the pool's MAXMEMORYSIZE setting with ALTER RESOURCE POOL.

For more about tuning query budgets, see Query Budgeting.

See Also

- Managing Resources At Query Run Time
- Built-In Resource Pools Configuration

Reducing Query Run Time

Query run time depends on the complexity of the query, the number of operators in the plan, data volumes, and projection design. I/O or CPU bottlenecks can cause queries to run slower than expected. You can often remedy high CPU usage with better projection design. High I/O can often be traced to contention caused by joins and sorts that spill to disk. However, no single solution addresses all queries that incur high CPU or I/O usage. You must analyze and tune each query individually.
You can evaluate a slow-running query in two ways:

- Prefix the query with `EXPLAIN` to view the optimizer's query plan.
- Examine the execution profile by querying system tables `QUERY_CONSUMPTION` or `EXECUTION_ENGINE_PROFILES`.

Examining the query plan can reveal one or more of the following:

- Suboptimal projection sort order
- Predicate evaluation on an unsorted or unencoded column
- Use of `GROUPBY HASH` instead of `GROUPBY PIPE`

**Profiling**

Vertica provides profiling mechanisms that help you evaluate database performance at different levels. For example, you can collect profiling data for a single statement, a single session, or for all sessions on all nodes. For details, see [Profiling Database Performance](#).
Managing System Resource Usage

You can use the Using System Tables to track overall resource usage on your cluster. These and the other system tables are described in the Vertica System Tables.

If your queries are experiencing errors due to resource unavailability, you can use the following system tables to obtain more details:

<table>
<thead>
<tr>
<th>System Table</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>RESOURCE_REJECTIONS</td>
<td>Monitors requests for resources that are rejected by the Resource Manager.</td>
</tr>
<tr>
<td>DISK_RESOURCE_REJECTIONS</td>
<td>Monitors requests for resources that are rejected due to disk space shortages. See Managing Disk Space for more information.</td>
</tr>
</tbody>
</table>

When requests for resources of a certain type are being rejected, do one of the following:

- Increase the resources available on the node by adding more memory, more disk space, and so on. See Managing Disk Space.
- Reduce the demand for the resource by reducing the number of users on the system (see Managing Sessions), rescheduling operations, and so on.

The LAST_REJECTED_VALUE field in RESOURCE_REJECTIONS indicates the cause of the problem. For example:

- The message Usage of a single requests exceeds high limit means that the system does not have enough of the resource available for the single request. A common example occurs when the file handle limit is set too low and you are loading a table with a large number of columns.
- The message Timed out or Canceled waiting for resource reservation usually means that there is too much contention for the resource because the hardware platform cannot support the number of concurrent users using it.
**Managing Sessions**

Vertica provides several methods for database administrators to view and control sessions. The methods vary according to the type of session:

- External (user) sessions are initiated by vsq1 or programmatic (ODBC or JDBC) connections and have associated client state.
- Internal (system) sessions are initiated by Vertica and have no client state.

**Configuring Maximum Sessions**

The maximum number of per-node user sessions is set by the configuration parameter `MaxClientSessions` parameter, by default 50. You can set `MaxClientSessions` parameter to any value between 0 and 1000. In addition to this maximum, Vertica also allows up to five administrative sessions per node.

For example:

```sql
=> ALTER DATABASE DEFAULT SET MaxClientSessions = 100;
```

**Note:**
If you use the Administration Tools "Connect to Database" option, Vertica will attempt connections to other nodes if a local connection does not succeed. These cases can result in more successful "Connect to Database" commands than you would expect given the `MaxClientSessions` value.

**Viewing Sessions**

The system table `SESSIONS` contains detailed information about user sessions and returns one row per session. Superusers have unrestricted access to all database metadata. Access for other users varies according to their privileges.
Interrupting and Closing Sessions

You can interrupt a running statement with the Vertica function `INTERRUPT_STATEMENT`. Interrupting a running statement returns a session to an idle state:

- No statements or transactions are running.
- No locks are held.
- The database is doing no work on behalf of the session.

Closing a user session interrupts the session and disposes of all state related to the session, including client socket connections for the target sessions. The following Vertica functions close one or more user sessions:

- `CLOSE_SESSION`
- `CLOSE_ALL_SESSIONS`
- `CLOSE_USER_SESSIONS`
- `SHUTDOWN`

SELECT statements that call these functions return after the interrupt or close message is delivered to all nodes. The function might return before Vertica completes execution of the interrupt or close operation. Thus, there might be a delay after the statement returns and the interrupt or close takes effect throughout the cluster. To determine if the session or transaction ended, query the `SESSIONS` system table.

In order to shut down a database, you must first close all user sessions. For more about database shutdown, see Stopping the Database.

Managing Load Streams

You can use the Using System Tables to keep track of data being loaded on your cluster.

<table>
<thead>
<tr>
<th>System Table</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LOAD_STREAMS</td>
<td>Monitors load metrics for each load stream on each node.</td>
</tr>
</tbody>
</table>

For details about Vertica system tables, see Vertica System Tables.

When a `COPY` statement using the `DIRECT` option is in progress, the `ACCEPTED_ROW_COUNT` value can increase during parsing. This value can reach the maximum number of rows in the input file.
If COPY reads input data from multiple named pipes, the PARSE_COMPLETE_PERCENT value remains at zero (0) until all named pipes return an EOF. While COPY awaits an EOF from multiple pipes, it can appear to be hung. However, before canceling the COPY statement, check your system CPU and disk accesses to determine if any activity is in progress.

In a typical load, the PARSE_COMPLETE_PERCENT value can either increase slowly or jump quickly to 100%, if you are loading from named pipes or STDIN. However, SORT_COMPLETE_PERCENT remains at 0 when loading from named pipes or STDIN. After PARSE_COMPLETE_PERCENT reaches 100%, SORT_COMPLETE_PERCENT increases to 100%. Depending on the data sizes, a significant lag can occur between the time PARSE_COMPLETE_PERCENT reaches 100% and the time SORT_COMPLETE_PERCENT begins to increase.

**Monitoring Vertica**

This section describes different ways you can monitor the health of your database.

You can also use Management Console to monitor the Vertica database. For details, see Monitoring Using MC in Using Management Console.

**See Also**

Profiling Query Plans on monitoring query plan profiles.

**Monitoring Log Files**

**When a Database Is Running**

When a Vertica database is running, each node in the cluster writes messages into a file named vertica.log. For example, the Tuple Mover and the transaction manager write INFO messages into vertica.log at specific intervals even when there is no WOS activity.

You configure the location of the vertica.log file. By default, the log file is in catalog-path/database-name/node-name_catalog/vertica.log where
- **catalog-path** is the path shown in the NODES system table minus the Catalog directory at the end.
- **database-name** is the name of your database.
- **node-name_catalog** is the name of the node shown in the NODES system table.

**Note:**
Vertica often changes the format or content of log files in subsequent releases to benefit both customers and customer support.

To monitor one node in a running database in real time:

1. Log in to the database administrator account on any node in the cluster.
2. In a terminal window enter:

   ```
   $ tail -f catalog-path/database-name/node-name_catalog/vertica.log
   ```

**Note:**
To monitor your overall database (rather than an individual node/host), use the Data Collector, which records system activities and performance. See [Retaining Monitoring Information](#) for more on Data Collector.

<table>
<thead>
<tr>
<th><strong>catalog-path</strong></th>
<th>The catalog pathname specified when you created the database. See <a href="#">Creating a Database</a> in the Administrator's Guide.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>database-name</strong></td>
<td>The database name (case sensitive)</td>
</tr>
<tr>
<td><strong>node-name</strong></td>
<td>The node name, as specified in the database definition. See <a href="#">Viewing a Database</a> in the Administrator's Guide.</td>
</tr>
</tbody>
</table>

**When the Database / Node Is Starting up**

During system startup, before the Vertica log has been initialized to write messages, each node in the cluster writes messages into a file named `dbLog`. This log is useful to diagnose situations where the database fails to start before it can write messages into `vertica.log`. The `dblog` is located at the following path, using `catalog-path` and `database-name` as described above:

```
catalog-path/database-name/dbLog
```
See Also

- Rotating Log Files

Rotating Log Files

Most Linux distributions include the `logrotate` utility. Using this utility simplifies log file administration. By setting up a `logrotate` configuration file, you can use the utility to complete one or more of these tasks automatically:

- Compress and rotate log files
- Remove log files automatically
- Email log files to named recipients

You can configure `logrotate` to complete these tasks at specific intervals, or when log files reach a particular size.

If `logrotate` is present when Vertica is installed, then Vertica automatically sets this utility to look for configuration files. Thus, `logrotate` searches for configuration files in the `/opt/vertica/config/logrotate` directory on each node.

When you create a database, Vertica creates database-specific `logrotate` configurations on each node in your cluster, which are used by the `logrotate` utility. It then creates a file with the path `/opt/vertica/config/logrotate/<dbname>` for each individual database.

For information about additional settings, use the `man logrotate` command.

Executing the Python script Through the dbadmin logrotate cron Job

During the installation of Vertica, the installer configures a cron job for the `dbadmin` user. This cron job is configured to execute a Python script that runs the `logrotate` utility. You can view the details of this cron job by viewing the `dbadmin.cron` file, which is located in the `/opt/vertica/config` directory.

If you want to customize a cron job to configure `logrotate` for your Vertica database, you **must** create the cron job under the `dbadmin` user.
Using the Administration Tools Logrotate Utility

You can use the admintools logrotate option to help configure logrotate scripts for a database and distribute the scripts across the cluster. The logrotate option allows you to specify:

- How often to rotate logs
- How large logs can become before being rotated
- How long to keep the logs

Example:

The following example shows you how to set up log rotation on a weekly schedule and keeps for three months (12 logs).

```bash
$ admintools -t logrotate -d <dbname> -r weekly -k 12
```

See Writing Administration Tools Scripts for more usage information.

Configure logrotate for MC

The Management Console log file is:

```
/opt/vconsole/log/mc/mconsole.log
```

To configure logrotate for MC, configure the following file:

```
/opt/vconsole/temp/webapp/WEB-INF/classes/log4j.xml
```

Edit the `log4j.xml` file and set these parameters as follows:

1. Restrict the size of the log:

   ```xml
   <param name="MaxFileSize" value="1MB"/>
   ```

2. Restrict the number of file backups for the log:

   ```xml
   <param name="MaxBackupIndex" value="1"/>
   ```

3. Restart MC as the root user:

   ```bash
   # /etc/init.d/vertica-consoled restart
   ```
Rotating Logs Manually

To implement a custom log rotation process, follow these steps:

1. Rename or archive the existing vertica.log file. For example:

   $ mv vertica.log vertica.log.1

2. Send the Vertica process the USR1 signal, using either of the following approaches:

   $ killall -USR1 vertica

   or

   $ ps -ef | grep -i vertica
   $ kill -USR1 process-id

See Also

- Monitoring Log Files
Monitoring Process Status (ps)

You can use `ps` to monitor the database and Spread processes running on each node in the cluster. For example:

```bash
$ ps aux | grep /opt/vertica/bin/vertica
$ ps aux | grep /opt/vertica/spread/sbin/spread
```

You should see one Vertica process and one Spread process on each node for common configurations. To monitor Administration Tools and connector processes:

```bash
$ ps aux | grep vertica
```

There can be many connection processes but only one Administration Tools process.
Monitoring Linux Resource Usage

You should monitor system resource usage on any or all nodes in the cluster. You can use System Activity Reporting (SAR) to monitor resource usage.

OpenText recommends that you install pstack and sysstat to help monitor Linux resources. The SYSSTAT package contains utilities for monitoring system performance and usage activity, such as sar, as well as tools you can schedule via cron to collect performance and activity data. See the SYSSTAT Web page for details.

The pstack utility lets you print a stack trace of a running process. See the PSTACK man page for details.

1. Log in to the database administrator account on any node.
2. Run the top utility

   $ top

A high CPU percentage in top indicates that Vertica is CPU-bound. For example:

```
  top - 11:44:28 up 53 days, 23:47, 9 users, load average: 0.91, 0.97, 0.81
  Tasks: 123 total, 1 running, 122 sleeping, 0 stopped, 0 zombie
  Cpu(s):  26.9%us,  1.3%sy,  0.0%ni, 71.8%id, 0.0%wa, 0.0%hi, 0.0%si, 0.0%st
  Mem:   4053136 total, 3882020k used, 171116 free, 407688 buffers
  Swap:  4192956 total, 176k used, 4192780 free, 1526436 cached
  PID USER   PR NI VIRT  RES  SHR S  %CPU %MEM     TIME+  COMMAND
 13703 dbadmin  16   0 03152 11m 2508 S  0.0  1.9  0:04.98   vertica
  2606 root     20   0  174m  678m  55m S   0.0  17.1  6:21.70   vertica
  1 root      16   0  4736  32m  256 S   0.0  0.0  0:01.51   init
  2 root      16   0  4736  32m  256 S   0.0  0.0  0:04.92   migration/0
  3 root      16   0  4736  32m  256 S   0.0  0.0  0:11.75   ksoftirqd/0
  ...
```

Some possible reasons for high CPU usage are:

- The Tuple Mover runs automatically and thus consumes CPU time even if there are no connections to the database.
- Log in as root and change the Linux parameter swappiness to 1.

   # echo 1 > /proc/sys/vm/swappiness
Setting swappiness in this manner does not save the value after a reboot. To permanently set the swappiness value, add or update the following in `/etc/sysctl.conf`:

```
vm.swappiness = 1
```

You can also check the swappiness value as follows:

```
cat /proc/sys/vm/swappiness
```

- Some information sources:
  - Red Hat
  - Indiana University Unix Systems Support Group

3. Run the `iostat` utility. A high idle time in `top` at the same time as a high rate of blocks read in `iostat` indicates that Vertica is disk-bound. For example:

```
$ /usr/bin/iostat
Linux 2.6.18-164.el5 (qa01) 02/05/2011
avg-cpu: %user %nice %system %iowait %steal %idle
    0.77  2.32  0.76  0.68  0.00  95.47
Device:     tps   Blk_read/s   Blk_wrtn/s   Blk_read   Blk_wrtn
hda         0.37   3.40   10.37      2117723     6464640
sda         0.46   1.94   18.96      1208130     11816472
sdb         0.26   1.79   15.69      1114792     9781840
sdc         0.24   1.80   16.06      1119304     10010328
sdd         0.22   1.79   15.52      1117472     9676200
md0         0.37   7.31   66.23      4554834     41284840
```

## Monitoring Disk Space Usage

You can use these system tables to monitor disk space usage on your cluster:

<table>
<thead>
<tr>
<th>System table</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DISK_STORAGE</td>
<td>Monitors the amount of disk storage used by the database on each node.</td>
</tr>
<tr>
<td>COLUMN_STORAGE</td>
<td>Monitors the amount of disk storage used by each column of each projection on each node.</td>
</tr>
<tr>
<td>PROJECTION_STORAGE</td>
<td>Monitors the amount of disk storage used by each projection on each node.</td>
</tr>
</tbody>
</table>
Monitoring Database Size for License Compliance

Your Vertica license can include a data storage allowance. The allowance can consist of data in columnar tables, flex tables, or both types of data. The AUDIT() function estimates the columnar table data size and any flex table materialized columns. The AUDIT_FLEX() function estimates the amount of __raw__ column data in flex or columnar tables. In regards to license data limits, data in __raw__ columns is calculated at 1/10th the size of structured data. Monitoring data sizes for columnar and flex tables lets you plan either to schedule deleting old data to keep your database in compliance with your license, or to consider a license upgrade for additional data storage.

**Note:**
An audit of columnar data includes flex table real and materialized columns, but not __raw__ column data.

Viewing Your License Compliance Status

Vertica periodically runs an audit of the columnar data size to verify that your database is compliant with your license terms. You can view the results of the most recent audit by calling the GET_COMPLIANCE_STATUS function.

```sql
=> select GET_COMPLIANCE_STATUS();

GET_COMPLIANCE_STATUS

-------------------------------
Raw Data Size: 2.00GB +/- 0.003GB
License Size: 4.000GB
Utilization: 50%
Audit Time: 2011-03-09 09:54:09.538704+00
Compliance Status: The database is in compliance with respect to raw data size.
License End Date: 04/06/2011
Days Remaining: 28.59
(1 row)
```

Periodically running GET_COMPLIANCE_STATUS to monitor your database's license status is usually enough to ensure that your database remains compliant with your license. If your database begins to near its columnar data allowance, you can use the other auditing functions described below to determine where your database is growing and how recent deletes affect the database size.
Manually Auditing Columnar Data Usage

You can manually check license compliance for all columnar data in your database using the `AUDIT_LICENSE_SIZE` function. This function performs the same audit that Vertica periodically performs automatically. The `AUDIT_LICENSE_SIZE` check runs in the background, so the function returns immediately. You can then query the results using `GET_COMPLIANCE_STATUS`.

**Note:**
When you audit columnar data, the results include any flex table real and materialized columns, but not data in the `raw` column. Materialized columns are virtual columns that you have promoted to real columns. Columns that you define when creating a flex table, or which you add with `ALTER TABLE...ADD COLUMN` statements are real columns. All `raw` columns are real columns. However, since they consist of unstructured or semi-structured data, they are audited separately.

An alternative to `AUDIT_LICENSE_SIZE` is to use the `AUDIT` function to audit the size of the columnar tables in your entire database by passing an empty string to the function. This function operates synchronously, returning when it has estimated the size of the database.

```sql
=> SELECT AUDIT('');
AUDIT
--------
76376696
(1 row)
```

The size of the database is reported in bytes. The `AUDIT` function also allows you to control the accuracy of the estimated database size using additional parameters. See the entry for the `AUDIT` function in the SQL Reference Manual for full details. Vertica does not count the `AUDIT` function results as an official audit. It takes no license compliance actions based on the results.

**Note:**
The results of the `AUDIT` function do not include flex table data in `raw` columns. Use the `AUDIT_FLEX` function to monitor data usage flex tables.
Manually Auditing __raw__ Column Data

You can use the AUDIT_FLEX function to manually audit data usage for flex or columnar tables with a __raw__ column. The function calculates the encoded, compressed data stored in ROS containers for any __raw__ columns. Materialized columns in flex tables are calculated by the AUDIT function. The AUDIT_FLEX results do not include data in the __raw__ columns of temporary flex tables.

Targeted Auditing

If audits determine that the columnar table estimates are unexpectedly large, consider schemas, tables, or partitions that are using the most storage. You can use the AUDIT function to perform targeted audits of schemas, tables, or partitions by supplying the name of the entity whose size you want to find. For example, to find the size of the online_sales schema in the VMart example database, run the following command:

```
=> SELECT AUDIT('online_sales');
AUDIT
--------
35716504
(1 row)
```

You can also change the granularity of an audit to report the size of each object in a larger entity (for example, each table in a schema) by using the granularity argument of the AUDIT function. See the AUDIT function in the SQL Reference Manual.

Using Management Console to Monitor License Compliance

You can also get information about data storage of columnar data (for columnar tables and for materialized columns in flex tables) through the Management Console. This information is available in the database Overview page, which displays a grid view of the database's overall health.

- The needle in the license meter adjusts to reflect the amount used in megabytes.
- The grace period represents the term portion of the license.
• The Audit button returns the same information as the AUDIT() function in a graphical representation.
• The Details link within the License grid (next to the Audit button) provides historical information about license usage. This page also shows a progress meter of percent used toward your license limit.

Monitoring Elastic Cluster Rebalancing

Vertica includes system tables that can be used to monitor the rebalance status of an elastic cluster and gain general insight to the status of elastic cluster on your nodes.

• The REBALANCE_TABLE_STATUS table provides general information about a rebalance. It shows, for each table, the amount of data that has been separated, the amount that is currently being separated, and the amount to be separated. It also shows the amount of data transferred, the amount that is currently being transferred, and the remaining amount to be transferred (or an estimate if storage is not separated).

Note:
If multiple rebalance methods were used for a single table (for example, the table has unsegmented and segmented projections), the table may appear multiple times - once for each rebalance method.

• REBALANCE_PROJECTION_STATUS can be used to gain more insight into the details for a particular projection that is being rebalanced. It provides the same type of information as above, but in terms of a projection instead of a table.

In each table, separated_percent and transferred_percent can be used to determine overall progress.

Historical Rebalance Information

Historical information about work completed is retained, so use the predicate "where is_latest" to restrict the output to only the most recent or current rebalance activity. The historical data may include information about dropped projections or tables. If a table or projection has been dropped and information about the anchor table is not available, then NULL is displayed for the table_id and "<unknown>" is displayed for the table_name.
Information on dropped tables is still useful, for example, in providing justification for the duration of a task.

**Monitoring Parameters**

The following table describes the monitoring parameters for configuring Vertica.

Query system table `CONFIGURATION_PARAMETERS` to determine what levels (node, session, database) are valid for a given parameter.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SnmpTrapDestinationsList</td>
<td>Defines where Vertica sends traps for SNMP. See Configuring Reporting for SNMP. For example:</td>
</tr>
<tr>
<td></td>
<td><code>=&gt; ALTER DATABASE DEFAULT SET SnmpTrapDestinationsList = 'localhost 162 public';</code></td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> none</td>
</tr>
<tr>
<td>SnmpTrapsEnabled</td>
<td>Enables event trapping for SNMP. See Configuring Reporting for SNMP.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 0</td>
</tr>
<tr>
<td>SnmpTrapEvents</td>
<td>Define which events Vertica traps through SNMP. See Configuring Reporting for SNMP. For example:</td>
</tr>
<tr>
<td></td>
<td><code>ALTER DATABASE DEFAULT SET SnmpTrapEvents = 'Low Disk Space, Recovery Failure';</code></td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> Low Disk Space, Read Only File System, Loss of K Safety, Current Fault Tolerance at Critical Level, Too Many ROS Containers, WOS Over Flow, Node State Change, Recovery Failure, Stale Checkpoint, and CRC Mismatch.</td>
</tr>
<tr>
<td>SyslogEnabled</td>
<td>Enables event trapping for syslog. See Configuring Reporting for Syslog.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 0</td>
</tr>
<tr>
<td>SyslogEvents</td>
<td>Defines events that generate a syslog entry. See Configuring Reporting for Syslog. For example:</td>
</tr>
<tr>
<td>Parameters</td>
<td>Description</td>
</tr>
<tr>
<td>--------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>ALTER DATABASE DEFAULT SET SyslogEvents = 'Low Disk Space, Recovery Failure';</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> none</td>
</tr>
<tr>
<td>SyslogFacility</td>
<td>Defines which SyslogFacility Vertica uses. See Configuring Reporting for Syslog.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> user</td>
</tr>
</tbody>
</table>
Monitoring Events

To help you monitor your database system, Vertica traps and logs significant events that affect database performance and functionality if you do not address their root causes. This section describes where events are logged, the types of events that Vertica logs, how to respond to these events, the information that Vertica provides for these events, and how to configure event monitoring.

Event Logging Mechanisms

Vertica posts events to the following mechanisms:

<table>
<thead>
<tr>
<th>Mechanism</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>vertica.log</td>
<td>All events are automatically posted to vertica.log. See Monitoring the Log Files.</td>
</tr>
<tr>
<td>ACTIVE_EVENTS</td>
<td>This SQL system table provides information about all open events. See Using System Tables and ACTIVE_EVENTS.</td>
</tr>
<tr>
<td>SNMP</td>
<td>To post traps to SNMP, enable global reporting in addition to each individual event you want trapped. See Configuring Event Reporting.</td>
</tr>
<tr>
<td>Syslog</td>
<td>To log events to syslog, enable event reporting for each individual event you want logged. See Configuring Event Reporting.</td>
</tr>
</tbody>
</table>

Event Severity Types

Event names are sensitive to case and spaces. Vertica logs the following events:

<table>
<thead>
<tr>
<th>Event Name</th>
<th>Event Type</th>
<th>Description</th>
<th>Action</th>
</tr>
</thead>
<tbody>
<tr>
<td>Low Disk Space</td>
<td>0</td>
<td>The database is running out of disk space or a disk is failing or dying</td>
<td>It is imperative that you add more disk space or replace</td>
</tr>
<tr>
<td>Event Name</td>
<td>Event Type</td>
<td>Description</td>
<td>Action</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>------------</td>
<td>------------------------------------------------------------------------------</td>
<td>------------------------------------------------------------------------</td>
</tr>
<tr>
<td>I/O hardware failure</td>
<td></td>
<td>there is a I/O hardware failure.</td>
<td>the failing disk or hardware as soon as possible.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Check <code>dmesg</code> to see what caused the problem.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Also, use the <code>DISK_Resource_Rejections</code> system table to determine</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>the types of disk space requests that are being rejected and the hosts</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>on which they are being rejected. See <a href="#">Managing Disk Space</a> for</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>more information about low disk space.</td>
</tr>
<tr>
<td>Read Only File System</td>
<td>1</td>
<td>The database does not have write access to the file system for the data or</td>
<td>Modify the privileges on the file system to give the database write</td>
</tr>
<tr>
<td></td>
<td></td>
<td>catalog paths. This can sometimes occur if Linux remounts a drive due to</td>
<td>access.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>a kernel issue.</td>
<td></td>
</tr>
<tr>
<td>Loss Of K Safety</td>
<td>2</td>
<td>The database is no longer K-Safe because there are insufficient nodes</td>
<td>If a system shuts down due to loss of K-safety, you need to recover the</td>
</tr>
<tr>
<td></td>
<td></td>
<td>functioning within the cluster. Loss of K-safety causes the database to</td>
<td>system. See <a href="#">Failure Recovery</a> in the Administrator's Guide.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>shut down.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>In a four-node cluster, for example, K-safety=1. If one node fails,</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>the fault tolerance is at a critical level. If two nodes fail, the system</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>loses K-safety.</td>
<td></td>
</tr>
<tr>
<td>Current Fault Tolerance at</td>
<td>3</td>
<td>One or more nodes in the cluster have failed. If the</td>
<td>Restore any nodes that have failed or been shut.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Event Name</td>
<td>Event Type</td>
<td>Description</td>
<td>Action</td>
</tr>
<tr>
<td>---------------------</td>
<td>------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td>--------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Critical Level</td>
<td></td>
<td>database loses one more node, it is no longer K-Safe and it shuts down. (For example, a four-node cluster is no longer K-safe if two nodes fail.)</td>
<td>down.</td>
</tr>
<tr>
<td>Too Many ROS Containers</td>
<td>4</td>
<td>Heavy load activity on one or more projections can sometimes generate more ROS containers than the Tuple Mover can handle. Vertica allows up to 1024 ROS containers per projection before it rolls back additional load jobs and returns a ROS pushback error message.</td>
<td>Typically, the Tuple Mover catches up with pending mergeout requests and the Optimizer can resume executing queries on the affected tables (see Mergeout). If this problem does not resolve quickly, or if it occurs frequently, it is probably related to insufficient RAM allocated to MAXMEMORY in the TM resource pool.</td>
</tr>
<tr>
<td>WOS Over Flow</td>
<td>5</td>
<td>The WOS cannot hold all the data that you are attempting to load. This means that the copy fails and the transaction rolls back.</td>
<td>Consider loading the data to disk (ROS) instead of memory (WOS) or splitting the fact table load file into multiple pieces and then performing multiple loads in sequence. You might also increase the frequency of moveout operations by setting the Tuple Mover’s moveout operation more aggressive. See Managing the Tuple Mover in Administrator's Guide.</td>
</tr>
<tr>
<td>Event Name</td>
<td>Event Type</td>
<td>Description</td>
<td>Action</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>------------</td>
<td>-----------------------------------------------------------------------------</td>
<td>--------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Node State Change</td>
<td>6</td>
<td>The node state has changed.</td>
<td>Check the status of the node.</td>
</tr>
<tr>
<td>Recovery Failure</td>
<td>7</td>
<td>The database was not restored to a functional state after a hardware or software related failure.</td>
<td>The reason for recovery failure can vary. See the event description for more information about your specific situation.</td>
</tr>
<tr>
<td>Recovery Error</td>
<td>8</td>
<td>The database encountered an error while attempting to recover. If the number of recovery errors exceeds Max Tries, the Recovery Failure event is triggered. See Recovery Failure within this table.</td>
<td>The reason for a recovery error can vary. See the event description for more information about your specific situation.</td>
</tr>
<tr>
<td>Recovery Lock Error</td>
<td>9</td>
<td>A recovering node could not obtain an S lock on the table. If you have a continuous stream of COPY commands in progress, recovery might not be able to obtain this lock even after multiple re-tries.</td>
<td>Either momentarily stop the loads or pick a time when the cluster is not busy to restart the node and let recovery proceed.</td>
</tr>
<tr>
<td>Recovery Projection Retrieval Error</td>
<td>10</td>
<td>Vertica was unable to retrieve information about a projection.</td>
<td>The reason for a recovery projection retrieval error can vary. See the event description for more information about your specific situation.</td>
</tr>
<tr>
<td>Refresh Error</td>
<td>11</td>
<td>The database encountered an error while attempting to refresh.</td>
<td>The reason for a refresh error can vary. See the event description for more information about your specific situation.</td>
</tr>
</tbody>
</table>
### Event Data

To help you interpret and solve the issue that triggered an event, each event provides a variety of data, depending upon the event logging mechanism used.

The following table describes the event data and indicates where it is used.
<table>
<thead>
<tr>
<th>vertica.log</th>
<th><strong>ACTIVE_EVENTS (column names)</strong></th>
<th>SNMP</th>
<th>Syslog</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>N/A</td>
<td>NODE_NAME</td>
<td>N/A</td>
<td>N/A</td>
<td>The node where the event occurred.</td>
</tr>
<tr>
<td>Event Code</td>
<td>EVENT_CODE</td>
<td>Event Type</td>
<td>Event Code</td>
<td>A numeric ID that indicates the type of event. See Event Types in the previous table for a list of event type codes.</td>
</tr>
<tr>
<td>Event Id</td>
<td>EVENT_ID</td>
<td>Event OID</td>
<td>Event Id</td>
<td>A unique numeric ID that identifies the specific event.</td>
</tr>
<tr>
<td>Event Severity</td>
<td>EVENT_SEVERITY</td>
<td>Event Severity</td>
<td>Event Severity</td>
<td>The severity of the event from highest to lowest. These events are based on standard syslog severity types:</td>
</tr>
<tr>
<td>vertica.log</td>
<td>ACTIVE_EVENTS (column names)</td>
<td>SNMP</td>
<td>Syslog</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-----------------------------</td>
<td>------</td>
<td>--------</td>
<td>-------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>0 – Emergency</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>1 – Alert</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>2 – Critical</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>3 – Error</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>4 – Warning</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>5 – Notice</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>6 – Info</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>7 – Debug</td>
</tr>
</tbody>
</table>

**PostedTimestamp**

EVENT_POSTED_TIMESTAMP

N/A

PostedTimestamp

The year, month, day, and time the event was reported. Time is provided as military time.

**ExpirationTimestamp**

EVENT_EXPIRATION

N/A

ExpirationTimestamp

The time at which this event expires. If the same event is posted again prior to its
<table>
<thead>
<tr>
<th>vertica.log</th>
<th>ACTIVE_ EVENTS (column names)</th>
<th>SNMP</th>
<th>Syslog</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>expiration time, this field gets updated to a new expiration time.</td>
</tr>
<tr>
<td>EventCodeDescription</td>
<td>EVENT_CODE_DESCRIPTION</td>
<td>Description</td>
<td>EventCodeDescription</td>
<td>A brief description of the event and details pertinent to the specific situation.</td>
</tr>
<tr>
<td>ProblemDescription</td>
<td>EVENT_PROBLEM_DESCRIPTION</td>
<td>Event Short Description</td>
<td>ProblemDescription</td>
<td>A generic description of the event.</td>
</tr>
<tr>
<td>N/A</td>
<td>REPORTING_NODE</td>
<td>Node Name</td>
<td>N/A</td>
<td>The name of the node within the cluster that reported the event.</td>
</tr>
<tr>
<td>DatabaseName</td>
<td>N/A</td>
<td>Database Name</td>
<td>DatabaseName</td>
<td>The name of the database that is impacted by the event.</td>
</tr>
<tr>
<td>N/A</td>
<td>N/A</td>
<td>Host Name</td>
<td>Hostname</td>
<td>The name of the host</td>
</tr>
<tr>
<td>vertica.log</td>
<td>ACTIVE_ EVENTS (column names)</td>
<td>SNMP</td>
<td>Syslog</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-------------------------------</td>
<td>------</td>
<td>--------</td>
<td>-------------</td>
</tr>
<tr>
<td>N/A</td>
<td>N/A</td>
<td>Event Status</td>
<td>N/A</td>
<td>The status of the event. It can be either: 1 – Open 2 – Clear</td>
</tr>
</tbody>
</table>

### Configuring Event Reporting

Event reporting is automatically configured for `vertica.log`, and current events are automatically posted to the `ACTIVE_EVENTS` system table. You can also configure Vertica to post events to `syslog` and `SNMP`.

### Configuring Reporting for Syslog

Syslog is a network-logging utility that issues, stores, and processes meaningful log messages. It is designed so DBAs can keep machines up and running, and it is a useful way to get heterogeneous data into a single data repository.

To log events to syslog, enable event reporting for each individual event you want logged. Messages are logged, by default, in `/var/log/messages`.

Configuring event reporting to syslog consists of:

1. Enabling Vertica to trap events for syslog.
2. Defining which events Vertica traps for syslog.
Vertica strongly suggests that you trap the Stale Checkpoint event.

3. Defining which syslog facility to use.

**Enabling Vertica to Trap Events for Syslog**

To enable event trapping for syslog, issue the following SQL command:

```sql
=> ALTER DATABASE DEFAULT SET SyslogEnabled = 1;
```

To disable event trapping for syslog, issue the following SQL command:

```sql
=> ALTER DATABASE DEFAULT SET SyslogEnabled = 0;
```

**Defining Events to Trap for Syslog**

To define events that generate a syslog entry, issue the following SQL command, one of the events described in the list below the command:

```sql
=> ALTER DATABASE DEFAULT SET SyslogEvents = 'events-list';
```

where `events-list` is a comma-delimited list of events, one or more of the following:

- Low Disk Space
- Read Only File System
- Loss Of K Safety
- Current Fault Tolerance at Critical Level
- Too Many ROS Containers
- WOS Over Flow
- Node State Change
- Recovery Failure
- Recovery Error
- Recovery Lock Error
- Recovery Projection Retrieval Error
- Refresh Error
- Refresh Lock Error
- Tuple Mover Error
- Timer Service Task Error
- Stale Checkpoint

The following example generates a syslog entry for low disk space and recovery failure:
Defining the SyslogFacility to Use for Reporting

The syslog mechanism allows for several different general classifications of logging messages, called facilities. Typically, all authentication-related messages are logged with the auth (or authpriv) facility. These messages are intended to be secure and hidden from unauthorized eyes. Normal operational messages are logged with the daemon facility, which is the collector that receives and optionally stores messages.

The SyslogFacility directive allows all logging messages to be directed to a different facility than the default. When the directive is used, all logging is done using the specified facility, both authentication (secure) and otherwise.

To define which SyslogFacility Vertica uses, issue the following SQL command:

```sql
=> ALTER DATABASE DEFAULT SET SyslogFacility = 'Facility_Name';
```

Where the facility-level argument `<Facility_Name>` is one of the following:

<table>
<thead>
<tr>
<th>Facility Level</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>auth</td>
<td></td>
</tr>
<tr>
<td>authpriv (Linux only)</td>
<td>local0 (local use 0)</td>
</tr>
<tr>
<td>cron</td>
<td>local1 (local use 1)</td>
</tr>
<tr>
<td>daemon</td>
<td>local2 (local use 2)</td>
</tr>
<tr>
<td>ftp (Linux only)</td>
<td>local3 (local use 3)</td>
</tr>
<tr>
<td>lpr (line printer subsystem)</td>
<td>local4 (local use 4)</td>
</tr>
<tr>
<td>mail (mail system)</td>
<td>local5 (local use 5)</td>
</tr>
<tr>
<td>news (network news)</td>
<td>local6 (local use)</td>
</tr>
</tbody>
</table>
See Also

- Event Reporting Examples
- Configuration Parameters

Configuring Reporting for SNMP

Configuring event reporting for SNMP consists of:

1. Configuring Vertica to enable event trapping for SNMP as described below.
2. Importing the Vertica Management Information Base (MIB) file into the SNMP monitoring device.

   The Vertica MIB file allows the SNMP trap receiver to understand the traps it receives from Vertica. This, in turn, allows you to configure the actions it takes when it receives traps.

   Vertica supports the SNMP V1 trap protocol, and it is located in /opt/vertica/sbin/VERTICA-MIB. See the documentation for your SNMP monitoring device for more information about importing MIB files.

3. Configuring the SNMP trap receiver to handle traps from Vertica.

   SNMP trap receiver configuration differs greatly from vendor to vendor. As such, the directions presented here for configuring the SNMP trap receiver to handle traps from Vertica are generic.

   Vertica traps are single, generic traps that contain several fields of identifying information. These fields equate to the event data described in Monitoring Events. However, the format used for the field names differs slightly. Under SNMP, the field names contain no spaces. Also, field names are pre-pended with “vert”. For example, Event Severity becomes vertEventSeverity.

   When configuring your trap receiver, be sure to use the same hostname, port, and community string you used to configure event trapping in Vertica.
Examples of network management providers:

- Network Node Manager
- IBM Tivoli
- AdventNet
- Net-SNMP (Open Source)
- Nagios (Open Source)
- Open NMS (Open Source)

See Also

- Configuration Parameters

Configuring Event Trapping for SNMP

The following events are trapped by default when you configure Vertica to trap events for SNMP:

- Low Disk Space
- Read Only File System
- Loss of K Safety
- Current Fault Tolerance at Critical Level
- Too Many ROS Containers
- WOS Over Flow
- Node State Change
- Recovery Failure
- Stale Checkpoint
- CRC Mismatch

To Configure Vertica to Trap Events for SNMP

1. Enable Vertica to trap events for SNMP.
2. Define where Vertica sends the traps.
3. Optionally redefine which SNMP events Vertica traps.

Note:
After you complete steps 1 and 2 above, Vertica automatically traps the default SNMP events. Only perform step 3 if you want to redefine which
SNMP events are trapped. Vertica recommends that you trap the Stale Checkpoint event even if you decide to reduce the number events Vertica traps for SNMP. The specific settings you define have no effect on traps sent to the log. All events are trapped to the log.

To Enable Event Trapping for SNMP

Use the following SQL command:

```sql
=> ALTER DATABASE DEFAULT SET SnmpTrapsEnabled = 1;
```

To Define Where Vertica Send Traps

Use the following SQL command, where Host_name and port identify the computer where SNMP resides, and CommunityString acts like a password to control Vertica's access to the server:

```sql
=> ALTER DATABASE DEFAULT SET SnmpTrapDestinationsList = 'host_name port CommunityString';
```

For example:

```sql
=> ALTER DATABASE DEFAULT SET SnmpTrapDestinationsList = 'localhost 162 public';
```

You can also specify multiple destinations by specifying a list of destinations, separated by commas:

```sql
=> ALTER DATABASE DEFAULT SET SnmpTrapDestinationsList = 'host_name1 port1 CommunityString1, hostname2 port2 CommunityString2';
```

Note: Setting multiple destinations sends any SNMP trap notification to all destinations listed.

To Define Which Events Vertica Traps

Use the following SQL command, where Event_Name is one of the events in the list below the command:
ALTER DATABASE DEFAULT SET SnmpTrapEvents = 'Event_Name1, Even_Name2';

- Low Disk Space
- Read Only File System
- Loss Of K Safety
- Current Fault Tolerance at Critical Level
- Too Many ROS Containers
- WOS Over Flow
- Node State Change
- Recovery Failure
- Recovery Error
- Recovery Lock Error
- Recovery Projection Retrieval Error
- Refresh Error
- Tuple Mover Error
- Stale Checkpoint
- CRC Mismatch

**Note:**
The above values are case sensitive.

The following example specifies two event names:

ALTER DATABASE DEFAULT SET SnmpTrapEvents = 'Low Disk Space, Recovery Failure';

**Verifying SNMP Configuration**

To create a set of test events that checks SNMP configuration:

1. Set up SNMP trap handlers to catch Vertica events.
2. Test your setup with the following command:

```sql
SELECT SNMP_TRAP_TEST();
SNMP_TRAP_TEST
---------------------
Completed SNMP Trap Test
(1 row)
```
Event Reporting Examples

Vertica.log

The following example illustrates a Too Many ROS Containers event posted and cleared within vertica.log:

```
```

SNMP

The following example illustrates a Too Many ROS Containers event posted to SNMP:

```
Version: 1, type: TRAPREQUESTEnterprise OID: .1.3.6.1.4.1.31207.2.0.1
Trap agent: 72.0.0.0
Generic trap: ENTERPRISESPECIFIC (6)
Specific trap: 0
.1.3.6.1.4.1.31207.1.1 ---> 4
.1.3.6.1.4.1.31207.1.2 ---> 0
.1.3.6.1.4.1.31207.1.3 ---> 2008-08-14 11:30:26.121292
.1.3.6.1.4.1.31207.1.4 ---> 4
.1.3.6.1.4.1.31207.1.5 ---> 1
.1.3.6.1.4.1.31207.1.6 ---> site01
.1.3.6.1.4.1.31207.1.7 ---> suse10-1
.1.3.6.1.4.1.31207.1.8 ---> Too many ROS containers exist on this node.
.1.3.6.1.4.1.31207.1.9 ---> QATESTDB
.1.3.6.1.4.1.31207.1.10 ---> Too Many ROS Containers
```
Syslog

The following example illustrates a Too Many ROS Containers event posted and cleared within syslog:

```
```
Using System Tables

Vertica provides system tables for obtaining information about system resources, background processes, workload, and performance—for example, load streams, query profiles, and tuple mover operations. Vertica collects and refreshes this information automatically.

You can query system tables using expressions, predicates, aggregates, analytics, subqueries, and joins. You can also save system table query results into a user table for future analysis. For example, the following query creates a table, mynode, selecting three node-related columns from the V_CATALOG.NODES system table:

```sql
=> CREATE TABLE mynode AS SELECT node_name, node_state, node_address FROM nodes;
CREATE TABLE
=> SELECT * FROM mynode;
node_name   | node_state | node_address
------------|------------|---------------
v_vmart_node0001 | UP         | 192.168.223.11
(1 row)
```

Note: You cannot query system tables if the database cluster is in a recovering state. The database refuses connection requests and cannot be monitored. Vertica also does not support DDL and DML operations on system tables.

Where System Tables Reside

System tables are grouped into two schemas:

- **V_CATALOG**: Provides information about persistent objects in the catalog
- **V_MONITOR**: Provides information about transient system state

These schemas reside in the default search path so there is no need to specify schema.table in your queries unless you change the search path to exclude V_MONITOR or V_CATALOG or both.

The system tables that make up the monitoring API are described in the SQL Reference Manual. You can also use the following command to view all the system tables and their schema:
SELECT * FROM system_tables ORDER BY table_schema, table_name;

How System Tables Are Organized

Most system tables are grouped into the following areas:

- System information
- System resources
- Background processes
- Workload and performance

Vertica reserves some memory to help monitor busy systems. Using simple system table queries makes it easier to troubleshoot issues. See also SYSQUERY and SYSDATA pools under Built-in pools topic in SQL Reference Manual.

**Note:**
You can use external monitoring tools or scripts to query the system tables and act upon the information, as necessary. For example, when a host failure causes the K-safety level to fall below the desired level, the tool or script can notify the database administrator and/or appropriate IT personnel of the change, typically in the form of an e-mail.

Privileges

You can GRANT and REVOKE privileges on system tables, with the following restrictions:

- You cannot GRANT privileges on system tables to the SYSMONITOR or PSEUDOSUPERUSER roles.
- You cannot GRANT on system schemas.

Querying Case-Sensitive Data in System Tables

Some system table data might be stored in mixed case. For example, Vertica stores mixed-case identifier names the way you specify them in the CREATE statement, even though case is ignored when you reference them in queries. When these object names appear as data in the system tables, you'll encounter errors if you use the equality (=) predicate because the
case must match the stored identifier. In particular, V_CATALOG.TABLES.TABLE_SCHEMA and V_CATALOG.TABLES.TABLE_NAME columns are case sensitive with equality predicates.

If you don't know how the identifiers are stored, use the case-insensitive operator **ILIKE** instead of equality predicates.

For example, given the following schema:

```sql
=> CREATE SCHEMA SS;
=> CREATE TABLE SS.TT (c1 int);
=> CREATE PROJECTION SS.TTP1 AS SELECT * FROM ss.tt UNSEGMENTED ALL NODES;
=> INSERT INTO ss.tt VALUES (1);
```

If you run a query using the `=` predicate, Vertica returns **0 rows**:

```sql
=> SELECT table_schema, table_name FROM v_catalog.tables WHERE table_schema = 'ss';
table_schema | table_name
--------------
------------------
(0 rows)
```

Using the case-insensitive **ILIKE** predicate returns the expected results:

```sql
=> SELECT table_schema, table_name FROM v_catalog.tables WHERE table_schema ILIKE 'ss';
table_schema | table_name
--------------
SS | TT
(1 row)
```

**Examples**

The following examples illustrate simple ways to use system tables in queries.

```sql
=> SELECT current_epoch, designed_fault_tolerance, current_fault_tolerance FROM SYSTEM;
current_epoch | designed_fault_tolerance | current_fault_tolerance
--------------
492 | 1 | 1
(1 row)

=> SELECT node_name, total_user_session_count, executed_query_count FROM query_metrics;
node_name | total_user_session_count | executed_query_count
----------
v_vmart_node0001 | 115 | 353
v_vmart_node0002 | 114 | 35
v_vmart_node0003 | 116 | 34
(3 rows)

=> SELECT DISTINCT(schema_name), schema_owner FROM schemata;
schema_name | schema_owner
-------------
v_catalog | dbadmin
```
<table>
<thead>
<tr>
<th>Scheme</th>
<th>User</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_txtindex</td>
<td>dbadmin</td>
</tr>
<tr>
<td>v_func</td>
<td>dbadmin</td>
</tr>
<tr>
<td>TOPSCHEMA</td>
<td>dbadmin</td>
</tr>
<tr>
<td>online_sales</td>
<td>dbadmin</td>
</tr>
<tr>
<td>v_internal</td>
<td>dbadmin</td>
</tr>
<tr>
<td>v_monitor</td>
<td>dbadmin</td>
</tr>
<tr>
<td>structs</td>
<td>dbadmin</td>
</tr>
<tr>
<td>public</td>
<td>dbadmin</td>
</tr>
<tr>
<td>store</td>
<td>dbadmin</td>
</tr>
</tbody>
</table>

(10 rows)
Retaining Monitoring Information

When you query a Vertica system table, you can get information about currently running queries, the state of various components, and other run-time information. During query execution, Vertica examines the current state of the system and returns information in the result set.

Data Collector

Vertica also provides a utility called the Data Collector (DC), which collects and retains history of important system activities and records essential performance and resource utilization counters.

Data Collector extends system table functionality by:

- Providing a framework for recording events
- Making the information available in system tables
- Requiring few configuration parameter tweaks
- Having negligible impact on performance

You can use the information the Data Collector retains to query the past state of system tables and extract aggregate information, as well as do the following:

- See what actions users have taken
- Locate performance bottlenecks
- Identify potential improvements to Vertica configuration

DC does not collect data for nodes that are down, so no historical data would be available for that node.

Data Collector works in conjunction with Workload Analyzer, a tool that intelligently monitors the performance of SQL queries and workloads, and recommends tuning actions based on observations of the actual workload history.

Where Is DC Information retained?

Collected data is stored on disk in the DataCollector directory under the Vertica catalog path. This directory also contains instructions on how to load the monitoring data into
another Vertica database. See Working with Data Collection Logs for details.

DC retains the data it gathers based on retention policies, which a superuser can configure. See Configuring Data Retention Policies.

Data Collector is on by default, but a superuser can disable it if performance issues arise. See Data Collector Parameters and Enabling and Disabling Data Collector.

## DC Tables

**Caution:**

Data Collector tables (prefixed by dc_) reside in the V_INTERNAL schema and are provided for informational purposes only. They are provided as-is and are subject to removal or change without notice. If you use Data Collector tables in scripts or monitoring tools, you might need to change your scripts and tools after a Vertica upgrade. Vertica recommends that you use the Workload Analyzer instead of accessing Data Collector tables directly.

## See Also

- Data Collector Functions
- DATA_COLLECTOR
- ANALYZE_WORKLOAD
- TUNING_RECOMMENDATIONS

## Enabling and Disabling Data Collector

Data Collector is on by default and retains information for all sessions. If performance issues arise, a superuser can disable Data Collector at any time.

To disable the Data Collector:

```sql
=> ALTER DATABASE DEFAULT SET EnableDataCollector = 0;
```

To re-enable the Data Collector:

```sql
=> ALTER DATABASE DEFAULT SET EnableDataCollector = 1;
```
See Also

- Data Collector Parameters

Viewing Current Data Retention Policy

To view the current retention policy for a Data Collector component, use the `GET_DATA_COLLECTOR_POLICY()` function and supply the component name as the function's argument.

To retrieve a list of all current component names, query the `V_MONITOR.DATA_COLLECTOR` system table, which returns Data Collector components, their current retention policies, and statistics about how much data is retained. For example:

```sql
mcdb=> \xExpanded display is on.
mcdb=> SELECT * FROM data_collector;
-[
  RECORD 1 ]-+---------------------------------------------------------+
     +---------------------------------------------------------+
   node_name | v_mcdb_node0001
   component  | AllocationPoolStatistics
   table_name | dc_allocation_pool_statistics
   description | Information about global memory pools, which generally cannot be recovered
   without restart
   access_restricted | t
   in_db_log | f
   in_vertica_log | f
   memory_buffer_size_kb | 64
   disk_size_kb | 256
   record_too_big_errors | 0
   lost_buffers | 0
   lost_records | 0
   retired_files | 1429
   retired_records | 647358
   current_memory_records | 0
   current_disk_records | 1493
   current_memory_bytes | 0
   current_disk_bytes | 215737
   first_time | 2012-11-30 07:04:30.000726-05
   last_time | 2012-11-30 07:16:56.000631-05
   kb_per_day | 24377.3198211312
-[
  RECORD 2 ]-+---------------------------------------------------------+
     +---------------------------------------------------------+
```

The following command returns the retention policy for a specific component, `NodeState`.

```sql
=> SELECT get_data_collector_policy('NodeState');
```

The results let you know that 10KB is retained in memory and 100KB on disk:
Configuring Data Retention Policies

Data Collector retention policies hold the following information:

- Which component to monitor
- How much memory to retain
- How much disk space to retain

As a superuser, you can call meta-function SET_DATA_COLLECTOR_POLICY to modify policies such as change the amount of data to retain. SET_DATA_COLLECTOR_POLICY sets the retention policy for the specified component on all nodes, and lets you specify memory and disk size to retain in kilobytes. Failed nodes receive the new setting when they rejoin the cluster.

For example, the following statement changes memory and disk setting for ResourceAcquisitions from its current setting of 1,000 KB memory and 10,000 KB disk space to 1500 KB and 25000 KB, respectively:

```sql
=> SELECT set_data_collector_policy('ResourceAcquisitions', '1500', '25000');
set_data_collector_policy
-----------
SET
(1 row)
```

Viewing Retention Policy Settings

Before you change a retention policy, you can view the current setting by calling GET_DATA_COLLECTOR_POLICY. You can also use GET_DATA_COLLECTOR_POLICY to verify changed settings. For example, the following command returns the retention policy for the ResourceAcquisitions component:

```sql
=> => SELECT get_data_collector_policy('ResourceAcquisitions');
get_data_collector_policy
-----------------------------------------------
1500KB kept in memory, 25000KB kept on disk. Time based retention disabled.
(1 row)
```
Tip:
You can query system table DATA_COLLECTOR for the names of Data Collector components. For example, the following query returns all current Data Collector components and a description of each:

=> SELECT DISTINCT component, description FROM data_collector ORDER BY 1 ASC;

Time-Based Retention

SET_DATA_COLLECTOR_POLICY can set a size restraint only; it can optionally include an interval argument to set disk capacity for either size or time. If you specify an interval, Vertica enforces the setting that is exceeded first, either size or time. Before you include a time restraint, verify that the disk size capacity is sufficiently large.

Tip:
You can use SET_DATA_COLLECTOR_TIME_POLICY to specify a time restraint only, or to turn off a time restraint that was set earlier with this function.

For example, the following statement sets the RequestsIssued component to 1500 KB memory and 11000 KB on disk, and includes a 3-minute time restraint:

=> SELECT set_data_collector_policy('RequestsIssued', '1500', '11000', '3 minutes'::interval);

set_data_collector_policy
------------------------
SET
(1 row)

The following statement disables the 3-minute retention policy for the RequestsIssued component, using SET_DATA_COLLECTOR_TIME_POLICY:

=> SELECT set_data_collector_time_policy('RequestsIssued', '-1');

set_data_collector_time_policy
-----------------------------
SET
(1 row)

Working with Data Collection Logs

Upon startup, a Vertica database creates a DataCollector directory within the /catalog directory.
The DataCollector directory holds the disk-based data collection logs, where retained data is kept in files named `<component>.<timestamp>.log`. Vertica might maintain several log files, per component, at any given time. See Querying Data Collector Tables for an example of how to view this information.

Also upon startup, Vertica creates two additional files, per component, in the DataCollector directory. These are SQL files that contain examples on how to load Data Collector data into another Vertica instance. These files are:

- **CREATE_<component>_TABLE.sql** — contains the SQL DDL needed to create a table into which Data Collector logs for the component can be loaded.
- **COPY_<component>_TABLE.sql** — contains example SQL to load (using COPY commands) the data log files into the table that the CREATE script creates.

Two functions let you manipulate these log files.

<table>
<thead>
<tr>
<th>If you want to ...</th>
<th>See these topics in the SQL Reference Manual</th>
</tr>
</thead>
<tbody>
<tr>
<td>Clear memory and disk records from Data Collector</td>
<td>CLEAR_DATA_COLLECTOR()</td>
</tr>
<tr>
<td>retention and reset collection statistics</td>
<td></td>
</tr>
<tr>
<td>Flush the Data Collector logs</td>
<td>FLUSH_DATA_COLLECTOR()</td>
</tr>
<tr>
<td>Retrieve a list of all current Data Collector components</td>
<td>V_MONITOR.DATA_COLLECTOR</td>
</tr>
</tbody>
</table>

### Clearing the Data Collector

If you want to clear the Data Collector of all memory and disk records and reset the collection statistics in the V_MONITOR.DATA_COLLECTOR system table, call the CLEAR_DATA_COLLECTOR() function. You can clear records for all components on all nodes or you can specify individual components, one at a time.

To clear records on a single component, pass the function the component argument. For example, the following command clears records for the ResourceAcquisitions component only, returning a result of CLEAR (success):

```sql
=> SELECT clear_data_collector('ResourceAcquisitions');
clear_data_collector
------------------------
CLEAR
(1 row)
```

The following command clears the Data Collector records for all components on all nodes:
=> SELECT clear_data_collector();
clear_data_collector
------------------------
CLEAR
(1 row)

Note:
After you clear the DataCollector log, the information is no longer available for querying.

**Flushing Data Collector Logs**

If you want to flush Data Collector information for all components or for an individual component, use the `FLUSH_DATA_COLLECTOR()` function. This function waits until memory logs are moved to disk and flushes the Data Collector, synchronizing the log with the disk storage:

To flush data collection for all components on all nodes:

=> SELECT flush_data_collector();
flush_data_collector
------------------------
FLUSH
(1 row)

To flush records on a single component, pass a component argument to the function. For example, the following commandflushes the ResourceAcquisitions component:

=> SELECT flush_data_collector('ResourceAcquisitions');
flush_data_collector
------------------------
FLUSH
(1 row)

**See Also**

- Data Collector Functions
- DATA_COLLECTOR
Monitoring Data Collection Components

Query the V_MONITOR.DATA_COLLECTOR system table to get a list of Data Collector components, their current retention policies, and statistics about how much data is retained and how much has been discarded for various reasons. DATA_COLLECTOR also calculates the approximate collection rate, to aid in sizing calculations.

The following is a simple query that returns all the columns in this system table. See V_MONITOR.DATA_COLLECTOR in the SQL Reference Manual for additional details.

```
=> \xExpanded display is on.
=> SELECT * FROM data_collector;
- [ RECORD 1 ]-+----------------------------------+
  node_name    | v_vmartdb_node001
  component    | AllocationPoolStatistics
  table_name   | dc_allocation_pool_statistics
  description  | Information about global memory pools, ...
  in_db_log    | f
  in_vertica_log | f
  memory_buffer_size_kb | 64
  disk_size_kb  | 256
  record_too_big_errors | 0
  lost_buffers  | 0
  lost_records  | 0
  retired_files | 120
  retired_records | 53196
  current_memory_records | 0
  current_disk_records | 1454
  current_memory_bytes | 0
  current_disk_bytes | 214468
  first_time  | 2011-05-26 12:25:52.001109-04
  last_time   | 2011-05-26 12:31:55.002762-04
  kb_per_day  | 49640.4151810525
- [ RECORD 2 ]-+----------------------------------+
...
```

Related Topics

V_MONITOR.DATA_COLLECTOR and Data Collector Functions in the SQL Reference Manual
Retaining Monitoring Information and How Vertica Calculates Database Size in this guide
Querying Data Collector Tables

Caution:
Data Collector tables (prefixed by dc_) reside in the V_INTERNAL schema and are provided for informational purposes only. They are provided as-is and are subject to removal or change without notice. If you use Data Collector tables in scripts or monitoring tools, you might need to change your scripts and tools after a Vertica upgrade. Vertica recommends that you use the Workload Analyzer instead of accessing Data Collector tables directly.

Here's one useful example you can use to check on the state of your database. Upon startup, the Vertica database creates, under its catalog directory, a DataCollector directory. This directory holds the disk-based data collection logs. The main data is kept in files named <component>.<timestamp>.log.

When you start your database an entry is created in the dc_startups table. The following is the result of querying this table.

```
=> SELECT * FROM dc_startups;

- [ RECORD 1 ]------------------------------------------------------------------
time          | 2011-05-26 17:35:40.588589-04
node_name     | v_vmartdb_node0001
version       | Vertica Analytic Database v5.0.4-20110526
command_line | /opt/vertica/bin/vertica -C vmartdb -D /home/vmartdb/
              | catalog/vmartdb/v_vmartdb_node0001_catalog -h
              | 10.10.50.123 -p 5608
build_tag     | 5.0
build_type    | 64-bit Optimized Build
compiler_version | 4.1.1 20070105 (Red Hat 5.1.1-52)
server_locale | UTF-8
database_path | /home/vmartdb/catalog/vmartdb/v_vmartdb_node0001_catalog
alt_host_name | 10.10.50.123
alt_node_name |
start_epoch   |
- [ RECORD 2 ]------------------------------------------------------------------
time          | 2011-05-26 17:35:40.218999-04
node_name     | v_vmartdb_node0004
version       | Vertica Analytic Database v5.0.4-20110526
command_line | /opt/vertica/bin/vertica -C vmartdb -D /home/vmartdb/
              | catalog/vmartdb/v_vmartdb_node0004_catalog -h
              | 10.10.50.123 -p 5608
build_tag     | 5.0
build_type    | 64-bit Optimized Build
```

Caution:
Data Collector tables (prefixed by dc_) reside in the V_INTERNAL schema and are provided for informational purposes only. They are provided as-is and are subject to removal or change without notice. If you use Data Collector tables in scripts or monitoring tools, you might need to change your scripts and tools after a Vertica upgrade. Vertica recommends that you use the Workload Analyzer instead of accessing Data Collector tables directly.

Here's one useful example you can use to check on the state of your database. Upon startup, the Vertica database creates, under its catalog directory, a DataCollector directory. This directory holds the disk-based data collection logs. The main data is kept in files named <component>.<timestamp>.log.

When you start your database an entry is created in the dc_startups table. The following is the result of querying this table.

```
=> SELECT * FROM dc_startups;

- [ RECORD 1 ]------------------------------------------------------------------
time          | 2011-05-26 17:35:40.588589-04
node_name     | v_vmartdb_node0001
version       | Vertica Analytic Database v5.0.4-20110526
command_line | /opt/vertica/bin/vertica -C vmartdb -D /home/vmartdb/
              | catalog/vmartdb/v_vmartdb_node0001_catalog -h
              | 10.10.50.123 -p 5608
build_tag     | 5.0
build_type    | 64-bit Optimized Build
compiler_version | 4.1.1 20070105 (Red Hat 5.1.1-52)
server_locale | UTF-8
database_path | /home/vmartdb/catalog/vmartdb/v_vmartdb_node0001_catalog
alt_host_name | 10.10.50.123
alt_node_name |
start_epoch   |
- [ RECORD 2 ]------------------------------------------------------------------
time          | 2011-05-26 17:35:40.218999-04
node_name     | v_vmartdb_node0004
version       | Vertica Analytic Database v5.0.4-20110526
command_line | /opt/vertica/bin/vertica -C vmartdb -D /home/vmartdb/
              | catalog/vmartdb/v_vmartdb_node0004_catalog -h
              | 10.10.50.123 -p 5608
build_tag     | 5.0
build_type    | 64-bit Optimized Build
```
Monitoring Partition Reorganization

When you use `ALTER TABLE ...REORGANIZE`, the operation reorganizes the data in the background.

You can monitor details of the reorganization process by polling the following system tables:

- **V_MONITOR.PARTITION_STATUS** displays the fraction of each table that is partitioned correctly.
- **V_MONITOR.PARTITION_REORGANIZE_ERRORS** logs errors issued by the reorganize process.
- **V_MONITOR.PARTITIONS** displays NULL in the partition_key column for any ROS that was not reorganized.

**Note:**
The corresponding foreground process to `ALTER TABLE...REORGANIZE` is `PARTITION_TABLE`. 
Querying Resource Pool Data

You can use the following to find information about resource pools:

- **V_CATALOG.RESOURCE_POOLS** returns resource pool settings from the Vertica database catalog, as set by `CREATE RESOURCE POOL` and `ALTER RESOURCE POOL`.
- **V_MONITOR.RESOURCE_POOL_STATUS** returns current data from resource pools—for example, current memory usage, resources requested and acquired by various requests, and state of the queues.
- **V_MONITOR.RESOURCE_ACQUISITIONS** displays all resources granted to the queries that are currently running.
- **SHOW SESSION** shows, along with other session-level parameters, the current session's resource pool.

You can also use the Management Console to obtain run-time data on resource pool usage. For details, see Monitoring Resource Pools in Using Management Console.

**Note:**
The Linux `top` command returns data on overall CPU usage and I/O wait time across the system. Because of file system caching, the resident memory size returned by `top` is not the best indicator of actual memory use or available reserves.

Querying Resource Pool Settings

This example queries several resource pool settings:

```sql
=> SELECT name, memorysize, maxmemorysize FROM V_CATALOG.RESOURCE_POOLS;

name | memorysize | maxmemorysize
--------+------------+------------
genral |            | Special: 95%
syquery  | 1G         |            |
sydata  | 100M       | 1G         |
wosdata | 0%         | 2G         |
tm      | 5%         |            |
refresh | 0%         |            |
recovery| 0%         |            |
dbd     | 0%         |            |
jvm     | 0%         | 10%        |
blobdata    | 0%         | 10%        |
metadata | 0%         |            |
(11 rows)
```
Viewing Resource Pool Status

The following example queries `V_MONITOR.RESOURCE_POOL_STATUS` for memory size data:

```sql
=> SELECT pool_name poolName, node_name nodeName, max_query_memory_size_kb maxQueryMemSizeKb, max_memory_size_kb maxMemSizeKb, memory_size_actual_kb memSizeActualKb
FROM resource_pool_status WHERE pool_name='ceo_pool';
```

<table>
<thead>
<tr>
<th>poolName</th>
<th>nodeName</th>
<th>maxQueryMemSizeKb</th>
<th>maxMemSizeKb</th>
<th>memSizeActualKb</th>
</tr>
</thead>
<tbody>
<tr>
<td>ceo_pool</td>
<td>v_vmart_node001</td>
<td>12179388</td>
<td>13532654</td>
<td>1843200</td>
</tr>
<tr>
<td>ceo_pool</td>
<td>v_vmart_node002</td>
<td>12191191</td>
<td>13545768</td>
<td>1843200</td>
</tr>
<tr>
<td>ceo_pool</td>
<td>v_vmart_node003</td>
<td>12191170</td>
<td>13545745</td>
<td>1843200</td>
</tr>
</tbody>
</table>

(3 rows)

Viewing Query Resource Acquisitions

The following example displays all resources granted to the queries that are currently running. The information shown is stored in system table `V_MONITOR.RESOURCE_ACQUISITIONS` table. You can see that the query execution used 708504 KB of memory from the GENERAL pool.

```sql
=> SELECT pool_name, thread_count, open_file_handle_count, memory_inuse_kb, queue_entry_timestamp, acquisition_timestamp
FROM V_MONITOR.RESOURCE_ACQUISITIONS WHERE node_name ILIKE '%node0001';
```

```
-| RECORD 1 |---------------------------------------------
pool_name | sysquery
thread_count | 4
open_file_handle_count | 0
memory_inuse_kb | 4103
queue_entry_timestamp | 2013-12-05 07:07:08.815362-05
acquisition_timestamp | 2013-12-05 07:07:08.815367-05
-| RECORD 2 |---------------------------------------------

...  
-| RECORD 8 |---------------------------------------------
pool_name | general
thread_count | 12
open_file_handle_count | 18
memory_inuse_kb | 708504
queue_entry_timestamp | 2013-12-04 12:55:38.566614-05
acquisition_timestamp | 2013-12-04 12:55:38.566623-05
-| RECORD 9 |---------------------------------------------

...
```
You can determine how long a query waits in the queue before it can run. To do so, you obtain the difference between the acquisition_timestamp and the queue_entry_timestamp using a query as this example shows:

```sql
=> SELECT pool_name, queue_entry_timestamp, acquisition_timestamp,
   (acquisition_timestamp - queue_entry_timestamp) AS 'queue wait'
   FROM V_MONITOR.RESOURCE_ACQUISITIONS
   WHERE node_name ILIKE '%node0001';
```

<table>
<thead>
<tr>
<th>pool_name</th>
<th>queue_entry_timestamp</th>
<th>acquisition_timestamp</th>
<th>queue wait</th>
</tr>
</thead>
<tbody>
<tr>
<td>sysquery</td>
<td>2013-12-05 07:07:08.815362-05</td>
<td>2013-12-05 07:07:08.815367-05</td>
<td>0:00:00.000005</td>
</tr>
<tr>
<td>sysquery</td>
<td>2013-12-05 07:07:14.714412-05</td>
<td>2013-12-05 07:07:14.714417-05</td>
<td>0:00:00.000005</td>
</tr>
<tr>
<td>sysquery</td>
<td>2013-12-05 07:09:57.231870-05</td>
<td>2013-12-05 07:09:57.238150-05</td>
<td>0:00:00.043187</td>
</tr>
</tbody>
</table>

... 

### Querying User-Defined Resource Pools

The Boolean column IS_INTERNAL in system tables RESOURCE_POOLS and RESOURCE_POOL_STATUS lets you get data on user-defined resource pools only. For example:

```sql
=> SELECT name, memorysize, maxmemorysize, priority, maxconcurrency
   FROM V_CATALOG.RESOURCE_POOLS
   WHERE is_internal = 'f';
```

<table>
<thead>
<tr>
<th>name</th>
<th>memorysize</th>
<th>maxmemorysize</th>
<th>priority</th>
<th>maxconcurrency</th>
</tr>
</thead>
<tbody>
<tr>
<td>load_pool</td>
<td>0%</td>
<td></td>
<td></td>
<td>10</td>
</tr>
<tr>
<td>ceo_pool</td>
<td>100M</td>
<td>200M</td>
<td></td>
<td>10</td>
</tr>
<tr>
<td>ad_hoc_pool</td>
<td>200M</td>
<td>500M</td>
<td></td>
<td>10</td>
</tr>
<tr>
<td>billing_pool</td>
<td>50M</td>
<td>100M</td>
<td></td>
<td>3</td>
</tr>
<tr>
<td>web_pool</td>
<td>250M</td>
<td>500M</td>
<td></td>
<td>10</td>
</tr>
<tr>
<td>batch_pool</td>
<td>150M</td>
<td>250M</td>
<td></td>
<td>10</td>
</tr>
<tr>
<td>dept1_pool</td>
<td>0%</td>
<td></td>
<td></td>
<td>5</td>
</tr>
<tr>
<td>dept2_pool</td>
<td>0%</td>
<td></td>
<td></td>
<td>8</td>
</tr>
</tbody>
</table>

(8 rows)
Monitoring Recovery

When your Vertica database is recovering from a failure, it's important to monitor the recovery process. There are several ways to monitor database recovery:

Viewing Log Files on Each Node

During database recovery, Vertica adds logging information to the vertica.log on each host. Each message is identified with a [Recover] string.

Use the `tail` command to monitor recovery progress by viewing the relevant status messages, as follows.

```
$ tail -f catalog-path/database-name/node-name_catalog/vertica.log
01/23/08 10:35:31 thr:Recover:0x2a98700970 [Recover] <INFO> Changing host v_vmart_node0001 startup state from INITIALIZING to RECOVERING
01/23/08 10:35:31 thr:CatchUp:0x1724b80 [Recover] <INFO> Recovering to specified epoch 0x120b6
01/23/08 10:35:31 thr:CatchUp:0x1724b80 [Recover] <INFO> Running 1 split queries
01/23/08 10:35:31 thr:CatchUp:0x1724b80 [Recover] <INFO> Running query: ALTER PROJECTION proj_tradesquotes_0 SPLIT v_vmart_node0001 FROM 73911;
```

Using System Tables to Monitor Recovery

Use the following system tables to monitor recover:

- `RECOVERY_STATUS`
- `PROJECTION_RECOVERIES`

Specifically, the `recovery_status` system table includes information about the node that is recovering, the epoch being recovered, the current recovery phase, and running status:

```
<table>
<thead>
<tr>
<th>node_name</th>
<th>recover_epoch</th>
<th>recovery_phase</th>
<th>current_completed</th>
<th>is_running</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0001</td>
<td>0</td>
<td>historical pass 1</td>
<td>0</td>
<td>f</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>0</td>
<td>current</td>
<td>0</td>
<td>t</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>1</td>
<td></td>
<td>0</td>
<td>f</td>
</tr>
</tbody>
</table>
```
The `projection_recoveries` system table maintains history of projection recoveries. To check the recovery status, you can summarize the data for the recovering node, and run the same query several times to see if the counts change. Differing counts indicate that the recovery is working and in the process of recovering all missing data.

```sql
=> select node_name, status, progress from projection_recoveries;
node_name | status | progress
---------------------------
v_vmart_node0001 | running | 61
```

To see a single record from the `projection_recoveries` system table, add `limit 1` to the query.

After a recovery has completed, Vertica continues to store information from the most recent recovery in these tables.

### Viewing Cluster State and Recovery Status

Use the `admintools view_cluster` tool from the command line to see the cluster state:

```
$ /opt/vertica/bin/admintools -t view_cluster
DB | Host  | State
------------------------
<data_base> | 112.17.31.10 | RECOVERING
<data_base> | 112.17.31.11 | UP
<data_base> | 112.17.31.12 | UP
<data_base> | 112.17.31.17 | UP
```

### Monitoring Cluster Status After Recovery

When recovery has completed:

1. Launch Administration Tools.
2. From the Main Menu, select **View Database Cluster** State and click **OK**.

   The utility reports your node's status as **UP**.

**Note:**

You can also monitor the state of your database nodes on the Management Console Overview page under the Database section, which tells you the number of nodes that are up, critical, recovering, or down. To get node-specific information, click Manage at the bottom of the page.
Clearing Projection Refresh History

System table PROJECTION_REFRESHES records information about refresh operations, successful and unsuccessful. PROJECTION_REFRESHES retains refresh data until one of the following events occurs:

- CLEAR_PROJECTION_REFRESHES is called.
- The table's storage quota is exceeded.

To immediately purge this information, call CLEAR_PROJECTION_REFRESHES:

```
=> SELECT clear_projection_refreshes();
clear_projection_refreshes
--------------------------
CLEAR
(1 row)
```

Note:
PROJECTION_REFRESHES checks the Boolean column IS_EXECUTING in PROJECTION_REFRESHES to determine whether refresh operations are still running or are complete. The function only removes information for refresh operations that are complete.

See Also

PROJECTION_REFRESHES

Monitoring Vertica Using Notifiers

A Vertica notifier is a push-based mechanism capable of sending messages from Vertica to endpoints such as Apache Kafka. For example, you could configure a long-running script to send notifications at various stages and then at the completion of a task.

To use a notifier, follow these steps:

1. Create a notifier with CREATE NOTIFIER.
2. Use the notifier to send messages from Vertica to the end point with the meta-function NOTIFY.
See Also

ALTER NOTIFIER

Backing Up and Restoring the Database

**Caution:**
It is important to secure backup locations and strictly limit access to backups to users who are already permitted to access all data in the database. Compromising a backup means compromising the database.

Creating regular database backups is an important part of basic maintenance tasks. Vertica supplies a comprehensive utility, `vbr`, for this purpose. `vbr` lets you perform the following operations. Unless otherwise noted, operations are supported in both Enterprise Mode and Eon Mode:

- Back up a database.
- Back up specific objects (schemas or tables) in a database (Enterprise Mode only).
- Restore a database or individual objects from backup.
- Copy a database to another cluster (for example, to promote a test cluster to production) (Enterprise Mode only).
- Replicate individual objects (schemas or tables) to another cluster (Enterprise Mode only).
- List available backups.

When you run `vbr` you specify a configuration (.ini) file. In this file you specify all of the configuration parameters for the operation -- what to back up, where to back it up, how many backups to keep, whether to encrypt transmissions, and much more. Vertica provides several Sample VBR .ini Files that you can use as templates.

You can use `vbr` to restore a backup created by `vbr`. Typically you use the same configuration file for both operations.

When doing a backup you can save your data to a local directory on each node, a remote file system, a different Vertica cluster (effectively cloning your database), or S3. If you are backing up an Eon Mode database you must use S3.

You cannot back up an Enterprise Mode database and restore it in Eon Mode or vice versa.

Common Use Cases introduces the most common `vbr` operations.
Additional Considerations for HDFS Storage Locations

If your database has any storage locations on HDFS, you must do additional configuration to enable those storage locations to be backed up. See Backing Up HDFS Storage Locations in Integrating with Apache Hadoop.

Common Use Cases

You can use vbr to perform many tasks related to backup and restore. The vbr Reference describes all of the tasks in detail. This section summarizes common use cases. For each of these cases, there are additional requirements not covered here. Be sure to read the linked topics for details.

This is not a complete list of Backup/Restore capabilities.

Routine Backups in Enterprise Mode

A full backup stores a copy of your data in another location—ideally a location that is separated from your database location, such as on different hardware or in the cloud. You give the backup a name (the snapshot name), which allows you to have different backups and backup types without interference. In your configuration file, you can map database nodes to backup locations and set some other parameters.

Before your first backup, run the vbr init task.

Use the vbr backup task to perform a full backup. The External Full Backup/Restore (backup_restore_full_external.ini) example provides a starting point for your configuration. For complete documentation of full backups, see Creating Full Backups.
Routine Backups in Eon Mode

For the most part, backups in Eon Mode work the same way as backups in Enterprise Mode. Eon Mode has some additional requirements described in Requirements for Eon Mode Databases, and some configuration parameters are different for backups to or from S3. You can back up Eon Mode databases that run in the cloud or on-premise.

Use the vbr backup task to perform a full backup. The Backup/Restore an Eon Mode Database (eon_backup_restore.ini) example provides a starting point for your configuration. For complete documentation of full backups, see Creating Full Backups.

Checkpoint Backups: Backing Up Before a Major Operation

It is a good idea to back up your database before performing destructive operations such as dropping tables, or before major operations such as upgrading Vertica to a new version.

You can perform a regular full backup for this purpose, but a faster way is to create a hard-link local backup. This kind of backup copies your catalog and links your data files to another location on the local file system on each node. (You can also do a hard-link backup of specific objects rather than the whole database.) A hard-link local backup does not provide the same protection as a backup stored externally; it does not, for example, protect you from local system failures. However, for a backup that you expect to need only temporarily, a hard-link local backup is an expedient option. Do not use hard-link local backups as substitutes for regular backups to other nodes.

You use the same vbr task, backup, as you do for other backups. The differences are in the configuration. The Full Hard-Link Backup/Restore (backup_restore_full_hardlink.ini) example provides a starting point for your configuration. See Creating Hard-Link Local Backups for more information.

Restoring Selected Objects

Sometimes you need to restore specific objects, such as a table you dropped, rather than the entire database. You can restore individual tables or schemas from any backup that
contains them, whether a full backup or an object backup. (Eon Mode does not support object backups.)

Use the `vbr restore task` and the `--restore-objects` parameter to specify what to restore. Usually you use the same configuration file that you used to create the backup. See `Restoring Individual Objects` for more information.

## Restoring an Entire Database

You can restore your complete database from a backup, either the most recent or an older one. You can restore both Enterprise Mode and Eon Mode databases, but you cannot use restore to change the mode of your database.

Use the `vbr restore task` to restore a database. As when restoring selected objects, you usually use the same configuration file that you used to create the backup. See `Restoring a Database from a Full Backup` and `Restoring Hard-Link Local Backups` for more information.

## Copying a Cluster

You might need to copy a database to another cluster of computers, such as when you are promoting a database from a staging environment to production. Copying a database to another cluster is essentially a simultaneous backup and restore operation. The data is backed up from the source database cluster and restored to the destination cluster in a single operation.

Use the `vbr copycluster task` to copy a cluster. The `Database Copy to an Alternate Cluster (copycluster.ini)` example provides a starting point for your configuration. See `Copying the Database to Another Cluster` for more information.

## Replicating Selected Objects to Another Database

You might want to replicate specific tables or schemas from one database to another. You might do this to copy data from a production database to a test database to investigate a problem in isolation, for example. Or you might do a large data load in one database and then push it out to others; replication can be more efficient than repeating the load in the second database.
Use the `vbr replicate task` to replicate objects. You specify the objects to replicate in the configuration file. The Object Replication to an Alternate Database (replicate.ini) example provides a starting point for your configuration. See Replicating Objects to an Alternate Cluster for more information.

**Sample VBR .ini Files**

The `vbr` utility uses a configuration file for the information required to back up and restore a full- or object-level backup or copy a cluster. You cannot run `vbr` without a configuration file because no default file exists.

Vertica includes sample configuration files that you can copy, edit, and deploy for your various `vbr` tasks. Vertica automatically installs these files at `/opt/vertica/share/vbr/example_configs`. These sample configuration files are included in this documentation in the following sections.

**External Full Backup/Restore (backup_restore_full_external.ini)**

An external (distributed) backup backs up each database node to a distinct backup host. Nodes are mapped to hosts in the [Mapping] section.

To restore, use the same configuration file that you used to create the backup.

```ini
; This sample vbr configuration file shows full or object backup and restore to a separate remote backup-host for each respective database host.
; Section headings are enclosed by square brackets.
; Comments have leading semicolons (;) or pound signs (#).
; An equal sign separates options and values.
; Specify arguments marked `!!Mandatory!!` explicitly.
; All commented parameters are set to their default value.

; ; BASIC PARAMETERS ;;
; --------------------------- ;

[Mapping]
; !!Mandatory!! This section defines what host and directory will store the backup for each node.
; node_name = backup_host:backup_dir
; In this "parallel backup" configuration, each node backs up to a distinct external host.
; To backup all database nodes to a single external host, use that single hostname/IP address in each entry below.

v_exampledb_node0001 = 10.20.100.156:/home/dbadmin/backups
```
v_exampledb_node0002 = 10.20.100.157:/home/dbadmin/backups
v_exampledb_node0003 = 10.20.100.158:/home/dbadmin/backups
v_exampledb_node0004 = 10.20.100.159:/home/dbadmin/backups

[Misc]

; !!Recommended!! Snapshot name. Object and full backups should always have different snapshot names.
; Backups with the same snapshotName form a time sequence limited by restorePointLimit.
; SnapshotName is used for naming archives in the backup directory, and for monitoring and troubleshooting.
; Valid characters: a-zA-Z 0-9 - _
; snapshotName = backup_snapshot

[Database]

; !!Recommended!! If you have more than one database defined on this Vertica cluster, use this parameter to specify which database to backup/restore.
; dbName = current_database

; If this parameter is True, vbr prompts the user for the database password every time.
; If False, specify the location of password config file in 'passwordFile' parameter in [Misc] section.
; dbPromptForPassword = True

; ------------------------------
; ;; ADVANCED PARAMETERS ;;
; ------------------------------

[Misc]

; The temp directory location on all database hosts.
; The directory must be readable and writeable by the dbadmin, and must implement POSIX style fcntl lockf locking.
; tempDir = /tmp/vbr

; How many times to retry operations if some error occurs.
; retryCount = 2

; Specifies the number of seconds to wait between backup retry attempts, if a failure occurs.
; retryDelay = 1

; Specifies the number of historical backups to retain in addition to the most recent backup.
; 1 current + n historical backups
; restorePointLimit = 1

; Full path to the password configuration file
; Store this file in directory readable only by the dbadmin
; (no default)
; passwordFile = /path/to/vbr/pw.txt

; When enabled, Vertica confirms that the specified backup locations contain
; sufficient free space and inodes to allow a successful backup. If a backup
; location has insufficient resources, Vertica displays an error message explaining the shortage and
; cancels the backup. If Vertica cannot determine the amount of available space
; or number of inodes in the backupDir, it displays a warning and continues
; with the backup.
; enableFreeSpaceCheck = True

; When performing a backup, replication, or copycluster, specifies the maximum
; acceptable difference, in seconds, between the current epoch and the backup epoch.
; If the time between the current epoch and the backup epoch exceeds the value
; specified in this parameter, Vertica displays an error message.
Backup/Restore an Enterprise Mode Database to Amazon S3 (backup_restore_s3.ini)
; Specifies encryption-at-rest on S3
; s3_encrypt_at_rest = sse
; s3_sse_kms_key_id = <key_id>

; Specifies SSL encrypted transfer.
; s3_encrypt_transport = True

; Specifies the number of threads for upload/download - backup
; s3_concurrency_backup = 10

; Specifies the number of threads for upload/download - restore
; s3_concurrency_restore = 10

[Misc]
; !!!Recommended!! Snapshot name
; Backups with the same snapshotName form a time sequence limited by restorePointLimit.
; SnapshotName is used for naming archives in the backup directory, and for monitoring and troubleshooting.
; Valid values: a-z A-Z 0-9 - _
; snapshotName = backup_snapshot

[Database]
; !!!Recommended!! If you have more than one database defined on this Vertica cluster, use this parameter to specify which database to backup/restore.
; dbName = current_database

; If this parameter is True, vbr prompts the user for the database password every time.
; If False, specify the location of password config file in 'passwordFile' parameter in [Misc] section.
; dbPromptForPassword = True

; ;;; ADVANCED PARAMETERS ;;;
; ;------------------------;

[Misc]
; The temp directory location on all database hosts.
; The directory must be readable and writeable by the dbadmin, and must implement POSIX style fcntl lockf locking.
; tempDir = /tmp/vbr

; Specifies the number of historical backups to retain in addition to the most recent backup.
; 1 current + n historical backups
; restorePointLimit = 1

; Full path to the password configuration file
; Store this file in directory readable only by the dbadmin.
; (no default)
; passwordFile = /path/to/vbr/pw.txt

; When performing a backup, replication, or copycluster, specifies the maximum acceptable difference, in seconds, between the current epoch and the backup epoch.
; If the time between the current epoch and the backup epoch exceeds the value specified in this parameter, Vertica displays an error message.
; SnapshotEpochLagFailureThreshold = 3600

[Database]
; Vertica user name for vbr to connect to the database.
; This setting is rarely needed since dbUser is normally identical to the database administrator
Backup/Restore an Eon Mode Database (eon_backup_restore.ini)

Backups of Eon Mode databases, whether running on-premise or in AWS, must be to an S3 destination. The S3-related configuration settings are identical to those used for Enterprise Mode backups to AWS. For Eon Mode databases running on-premise, you must set some additional environment variables. See Backing up an on-premise database in Eon Mode.

Eon Mode databases support full backup, full restore, and object restore from a full backup. To restore, use the same configuration file that you used to create the backup. To restore selected objects rather than the entire database, specify the objects to restore on the vbr command line using --restore-objects.

```plaintext
; This sample vbr configuration file shows backup of an Eon Mode database, which must be to AWS S3.
; Section headings are enclosed by square brackets.
; Comments have leading semicolons (;) or pound signs (#).
; Option and values are separated by an equal sign.
; Only arguments marked as "!!Mandatory!!" must be specified explicitly.
; All commented parameters are set to their default values.

;--------------------------------------------------------------- ;
;;; BASIC PARAMETERS ;;;
;--------------------------------------------------------------- ;

[S3]
; This section replaces the [Mapping] section and is required to back up to S3.

;!!Mandatory!! S3 bucket name and backup path where backups are stored on S3 (no default). Should be different from your communal storage location so you do not lose your backups if you lose your data location.
s3_backup_path = s3://backup_bucket/database_backup_path/

;!!Mandatory!! directory used to manage locking during a backup (no default). If the directory is mounted on the initiator host, you should use "[]" instead of the local host name. The file system must support POSIX fcntl flock.
s3_backup_file_system_path = []:/home/dbadmin/backup_locks_dir/
; s3_backup_file_system_path = otherhost.example:/home/dbadmin/backup_locks_dir/

; Specifies encryption-at-rest on S3
; s3_encrypt_at_rest = sse
; s3_sse_kms_key_id = <key_id>

; Specifies SSL encrypted transfer.
; s3_encrypt_transport = True

; Specifies the number of threads for upload/download - backup
; s3_concurrency_backup = 10
```
Specifies the number of threads for upload/download - restore
s3_concurrency_restore = 10

[Misc]
!!Recommended!! Snapshot name
Backups with the same snapshotName form a time sequence limited by restorePointLimit.
SnapshotName is used for naming archives in the backup directory, and for monitoring and troubleshooting.
Valid values: a-z A-Z 0-9 _
snapshotName = backup_snapshot

[Database]
!!Recommended!! If you have more than one database defined on this Vertica cluster, use this parameter to specify which database to backup/restore.
dbName = current_database
If this parameter is True, vbr prompts the user for the database password every time.
If False, specify the location of password config file in 'passwordFile' parameter in [Misc] section.
dbPromptForPassword = True

[Advanced Parameters]

[Misc]
The temp directory location on all database hosts.
The directory must be readable and writeable by the dbadmin, and must implement POSIX style fcntl lockf locking.
tempDir = /tmp/vbr

[Database]
Vertica user name for vbr to connect to the database.
This setting is rarely needed since dbUser is normally identical to the database administrator
dbUser = current_username
Full Hard-Link Backup/Restore (backup_restore_full_hardlink.ini)

Creating hard-link local backups requires that you manually add the hardLinkLocal=True parameter to the [Transmission] section of the vbr configuration file.

The backup directory must be in the same file system as the database data directory.

You cannot use the encrypt parameter when creating a hard-link local backup. If you add hardlinkLocal=true to a configuration file that includes encrypt=true, vbr issues a warning and then ignores the encryption parameter.

```plaintext
; This sample vbr configuration file shows backup and restore using hard-links to data files on each database host for that host's backup.
; Section headings are enclosed by square brackets.
; Comments have leading semicolons (;) or pound signs (#).
; An equal sign separates options and values.
; Specify arguments marked '!!Mandatory!!' explicitly.
; All commented parameters are set to their default value.

;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;;; BASIC PARAMETERS ;;;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;

[Mapping]
; For each database node there must be one [Mapping] entry to indicate the directory to store the backup.
; !!Mandatory!! Backup host name (no default) and Backup directory (no default).
; node_name = backup_host:backup_dir
; Must use [] for hardlink backups
v_exampledb_node0001 = []:/home/dbadmin/backups
v_exampledb_node0002 = []:/home/dbadmin/backups
v_exampledb_node0003 = []:/home/dbadmin/backups
v_exampledb_node0004 = []:/home/dbadmin/backups

[Misc]
; !!Recommended!! Snapshot name. Object and full backups should always have different snapshot names.
; Backups with the same snapshotName form a time sequence limited by restorePointLimit.
; Valid characters: a-z A-Z 0-9 - _
; snapshotName = backup_snapshot

[Transmission]
; !!Mandatory!! Identifies the backup as a hardlink style backup.
hardLinkLocal = True
; If copyOnHardLinkFailure is True, when a hard-link local backup cannot create links the data is copied instead.
copyOnHardLinkFailure = False

;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
```
;; ADVANCED PARAMETERS ;;
; ---------------------------------------------------------------

[Database]
; !!Recommended!! If you have more than one database defined on this Vertica cluster, use this parameter to specify which database to backup/restore.
; dbName = current_database

; If this parameter is True, vbr prompts the user for the database password every time.
; If False, specify the location of password config file in 'passwordFile' parameter in [Misc] section.
; dbPromptForPassword = True

[Misc]
; The temp directory location on all database hosts.
; The directory must be readable and writeable by the dbadmin, and must implement POSIX style fcntl
; locking.
; tempDir = /tmp/vbr

; Full path to the password configuration file
; Store this file in directory readable only by the dbadmin.
; (no default)
; passwordFile =

; Specifies the number of historical backups to retain in addition to the most recent backup.
; 1 current + n historical backups
; restorePointLimit = 1

; Specifies the number of backup attempts after an error occurs.
; retryCount = 2

; Specifies the number of seconds to wait between backup retry attempts if a failure occurs.
; retryDelay = 1

; When enabled, Vertica confirms that the specified backup locations contain
; sufficient free space and inodes to allow a successful backup. If a backup
; location has insufficient resources, Vertica displays an error message explaining the shortage and
; cancels the backup. If Vertica cannot determine the amount of available space
; or number of inodes in the backupDir, it displays a warning and continues
; with the backup.
; enableFreeSpaceCheck = True

; When performing a backup, replication, or copycluster, specifies the maximum
; acceptable difference, in seconds, between the current epoch and the backup epoch.
; If the time between the current epoch and the backup epoch exceeds the value
; specified in this parameter, Vertica displays an error message.
; SnapshotEpochLagFailureThreshold = 3600

[Database]
; Vertica user name for vbr to connect to the database.
; This setting is rarely needed since dbUser is normally identical to the database administrator.
; dbUser = current_username
Full Local Backup/Restore (backup_restore_full_local.ini)

; This is a sample vbr configuration file for backup and restore using a file system on each database host for that host's backup.
; Section headings are enclosed by square brackets.
; Comments have leading semicolons (;) or pound signs (#).
; An equal sign separates options and values.
; Specify arguments marked '!!Mandatory!!' explicitly.
; All commented parameters are set to their default value.

;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;;; BASIC PARAMETERS ;;;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;

[Mapping]
;;;;!!Mandatory!! For each database node there must be one [Mapping] entry to indicate the directory to store the backup.
; node_name = backup_host:backup_dir
; [] indicates backup to localhost
v_exampledb_node0001 = []:/home/dbadmin/backups
v_exampledb_node0002 = []:/home/dbadmin/backups
v_exampledb_node0003 = []:/home/dbadmin/backups
v_exampledb_node0004 = []:/home/dbadmin/backups

[Misc]
;;;;!!Recommended!! Snapshot name
; Backups with the same snapshotName form a time sequence limited by restorePointLimit.
; snapshotName is used for naming archives in the backup directory, and for monitoring and troubleshooting.
; Valid values: a-z A-Z 0-9 _
; snapshotName = backup_snapshot

[Database]
;;;;!!Recommended!! If you have more than one database defined on this Vertica cluster, use this parameter to specify which database to backup/restore.
; dbName = current_database

; If this parameter is True, vbr prompts the user for the database password every time.
; If False, specify the location of password config file in 'passwordFile' parameter in [Misc] section.
; dbPromptForPassword = True

;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;;; ADVANCED PARAMETERS ;;;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;

[Misc]

; The temp directory location on all database hosts.
; The directory must be readable and writeable by the dbadmin, and must implement POSIX style fcntl lockf locking.
; tempDir = /tmp/vbr
; How many times to retry operations if some error occurs.
; retryCount = 2

; Specifies the number of seconds to wait between backup retry attempts, if a failure occurs.
; retryDelay = 1

; Specifies the number of historical backups to retain in addition to the most recent backup.
; 1 current + n historical backups
; restorePointLimit = 1

; Full path to the password configuration file
; Store this file in directory readable only by the dbadmin.
; (no default)
; passwordFile = /path/to/vbr/pw.txt

; When enabled, Vertica confirms that the specified backup locations contain
; sufficient free space and inodes to allow a successful backup. If a backup
; location has insufficient resources, Vertica displays an error message explaining the shortage and
; cancels the backup. If Vertica cannot determine the amount of available space
; or number of inodes in the backupDir, it displays a warning and continues
; with the backup.
; enableFreeSpaceCheck = True

; When performing a backup, replication, or copycluster, specifies the maximum
; acceptable difference, in seconds, between the current epoch and the backup epoch.
; If the time between the current epoch and the backup epoch exceeds the value
; specified in this parameter, Vertica displays an error message.
; SnapshotEpochLagFailureThreshold = 3600

[Transmission]
; The total bandwidth limit for all restore connections in KBPS, 0 for unlimited
; total_bwLimit_restore = 0

; The maximum number of restore TCP rsync connection threads per node.
; Optimum settings depend on your particular environment.
; For best performance, experiment with values between 2 and 16.
; concurrency_restore = 1

; Total bandwidth limit for all backup connections in KBPS, 0 for unlimited. Vertica distributes
; this bandwidth evenly among the number of connections set in concurrency_backup.
; total_bwLimit_backup = 0

; The maximum number of backup TCP rsync connection threads per node.
; Optimum settings depend on your particular environment.
; For best performance, experiment with values between 2 and 16.
; concurrency_backup = 1

[Database]
; Vertica user name for vbr to connect to the database.
; This setting is rarely needed since dbUser is normally identical to the database administrator
; dbUser = current_username
Object-Level Local Backup/Restore in Enterprise Mode (backup_restore_object_local.ini)

An object backup backs up only the schemas or tables specified in "objects" in the [Misc] section.

For an object restore, use the same configuration file that you used to create the backup and specify the objects to restore on the vbr command line using --restore-objects. In Enterprise Mode you can restore from a full or object backup.

Eon Mode does not support object backup. You can restore selected objects from a full backup.

```ini
; This sample vbr configuration file shows object-level backup and restore
; using a file system on each database host for that host's backup.
; Section headings are enclosed by square brackets.
; Comments have leading semicolons (;) or pound signs (#).
; Option and values are separated by an equal sign.
; Only arguments marked as '!!Mandatory!!' must be specified explicitly.
; All commented parameters are set to their default value.

; -----------------------------------------------
;; BASIC PARAMETERS ;;;
; -----------------------------------------------

[Mapping]
; There must be one [Mapping] section for all of the nodes in your database cluster.
; !!Mandatory!! Backup host name (no default) and Backup directory (no default)
; node_name = backup_host:backup_dir
; [] indicates backup to localhost
v_examledb_node0001 = []:/home/dbadmin/backups
v_examledb_node0002 = []:/home/dbadmin/backups
v_examledb_node0003 = []:/home/dbadmin/backups
v_examledb_node0004 = []:/home/dbadmin/backups

[Misc]
; !!Recommended!! Snapshot name. Object and full backups should always have different snapshot names.
; Backups with the same snapshotName form a time sequence limited by restorePointLimit.
; SnapshotName is used for naming archives in the backup directory, and for monitoring and troubleshooting.
; Valid values: a-z A-Z 0-9 -_
; snapshotName = backup_snapshot

; Specifies how Vertica handles objects of the same name when restoring schema or table backups.
; objectRestoreMode = createOrReplace

; Specifies which tables and/or schemas to copy. For tables, the containing schema defaults to public.
; Note: 'objects' is incompatible with 'includeObjects' and 'excludeObjects'.
; (no default)
```
objects = mytable, myschema, myothertable

; Specifies the set of objects to backup/restore; wildcards may be used.
; Note: 'includeObjects' is incompatible with 'objects'.
; includeObjects = public.mytable, customer*, s?

; Subtracts from the set of objects to backup/restore; wildcards may be used
; Note: 'excludeObjects' is incompatible with 'objects'.
; excludeObjects = public.*temp, etl.phase?

[Database]
; !!Recommended!! If you have more than one database defined on this Vertica cluster, use this parameter to specify which database to backup/restore.
; dbName = current_database

; If this parameter is True, vbr will prompt user for database password every time.
; If set to False, specify location of password config file in 'passwordFile' parameter in [Misc] section.
; dbPromptForPassword = True

; ;; ADVANCED PARAMETERS ;
; ;-----------------------------

[Misc]
; The temp directory location on all database hosts.
; The directory must be readable and writeable by the dbadmin, and must implement POSIX style fcntl locking.
; tempDir = /tmp/vbr

; How many times to retry operations if an error occurs.
; retryCount = 2

; Specifies the number of seconds to wait between backup retry attempts, if a failure occurs.
; retryDelay = 1

; Specifies the number of historical backups to retain in addition to the most recent backup.
; 1 current + n historical backups
; restorePointLimit = 1

; Full path to the password configuration file
; Store this file in directory readable only by the dbadmin.
; (no default)
; passwordFile = /path/to/vbr/pw.txt

; When enabled, Vertica confirms that the specified backup locations contain
; sufficient free space and inodes to allow a successful backup. If a backup
; location has insufficient resources, Vertica displays an error message explaining the shortage and
; cancels the backup. If Vertica cannot determine the amount of available space
; or number of inodes in the backupDir, it displays a warning and continues
; with the backup.
; enableFreeSpaceCheck = True

; When performing a backup, replication, or copycluster, specifies the maximum
; acceptable difference, in seconds, between the current epoch and the backup epoch.
; If the time between the current epoch and the backup epoch exceeds the value
; specified in this parameter, Vertica displays an error message.
; SnapshotEpochLagFailureThreshold = 3600
; The total bandwidth limit for all restore connections in KBPS, 0 for unlimited
; total_bwlimit_restore = 0

; The maximum number of restore TCP rsync connection threads per node.
; Optimum settings depend on your particular environment.
; For best performance, experiment with values between 2 and 16.
; concurrency_restore = 1

; Total bandwidth limit for all backup connections in KBPS, 0 for unlimited. Vertica distributes
; this bandwidth evenly among the number of connections set in concurrency_backup.
; total_bwlimit_backup = 0

; The maximum number of backup TCP rsync connection threads per node.
; Optimum settings depend on your particular environment.
; For best performance, experiment with values between 2 and 16.
; concurrency_backup = 1

[Database]
; Vertica user name for vbr to connect to the database.
; This setting is rarely needed since dbUser is normally identical to the database administrator.
; dbUser = current_username

---

**Restore Object from Backup to an Alternate Cluster (object_restore_to_other_cluster.ini)**

; This sample vbr configuration file shows object restore to another cluster from an existing full or
object backup.
; To restore objects from an existing backup(object or full), you must use the "--restore-objects"
vbr command line option.
; Section headings are enclosed by square brackets.
; Comments have leading semicolons (;) or pound signs (#).
; An equal sign separates options and values.
; Specify arguments marked '!!Mandatory!!' explicitly.
; All commented parameters are set to their default value.

; -----------------------------------------------
; ;; BASIC PARAMETERS ;;
; -----------------------------------------------

[Mapping]
; There must be one [Mapping] section for all of the nodes in your database cluster.
; !!Mandatory!! Backup host name (no default) and Backup directory (no default)
; node_name = backup_host:backup_dir
v_exampldb_node0001 = backup_host0001:/home/dbadmin/backups
v_exampldb_node0002 = backup_host0002:/home/dbadmin/backups
v_exampldb_node0003 = backup_host0003:/home/dbadmin/backups
v_exampldb_node0004 = backup_host0004:/home/dbadmin/backups

[NodeMapping]
; !!Recommended!! This section is required when performing an object restore from
; a full/object backup to a different cluster and node names are different between
; source (backup) and destination (restoring) databases.
v_sourcedb_node0001 = v_exampldb_node0001
v_sourcedb_node0002 = v_exampledb_node0002
v_sourcedb_node0003 = v_exampledb_node0003
v_sourcedb_node0004 = v_exampledb_node0004

[Database]
; !!Recommended!! If you have more than one database defined on this Vertica cluster,
; use this parameter to specify which database to back up/restore.
; dbName = current_database

; If this parameter is True, vbr prompts the user for database password every time.
; If False, specify location of password config file in 'passwordFile' parameter in [Misc] section.
; dbPromptForPassword = True

; -----------------------------------------------
; ;; ADVANCED PARAMETERS ;;
; -----------------------------------------------

[Misc]
; !!Recommended!! Snapshot name.
; snapshotName is useful for monitoring and troubleshooting.
; Valid characters: a-z A-Z 0-9 - _
; snapshotName = backup_snapshot

; Specifies how Vertica handles objects of the same name when restoring schema or table backups. Options are coexist, createOrReplace or create.
; objectRestoreMode = createOrReplace

; The temp directory location on all database hosts.
; The directory must be readable and writeable by the dbadmin, and must implement POSIX style fcntl lockf locking.
; tempDir = /tmp/vbr

; How many times to retry operations if some error occurs.
; retryCount = 2

; Specifies the number of seconds to wait between backup retry attempts, if a failure occurs.
; retryDelay = 1

; Full path to the password configuration file.
; Store this file in a directory only readable by the dbadmin.
; (no default)
; passwordFile = /path/to/vbr/pw.txt

; When enabled, Vertica confirms that the specified backup locations contain
; sufficient free space and inodes to allow a successful backup. If a backup
; location has insufficient resources, Vertica displays an error message and
; cancels the backup. If Vertica cannot determine the amount of available space
; or number of inodes in the backupDir, it displays a warning and continues
; with the backup.
; enableFreeSpaceCheck = True

; When performing a backup, replication, or copycluster, specifies the maximum
; acceptable difference, in seconds, between the current epoch and the backup epoch.
; If the time between the current epoch and the backup epoch exceeds the value
; specified in this parameter, Vertica displays an error message.
; snapshotEpochLagFailureThreshold = 3600

[Transmission]
; Sets options for transmitting the data when using backup hosts.
Specifies the default port number for the rsync protocol.
port_rsync = 50000

The total bandwidth limit for all restore connections in KBPS, 0 for unlimited
total_bwlimit_restore = 0

The maximum number of backup TCP rsync connection threads per node.
Optimum settings depend on your particular environment.
For best performance, experiment with values between 2 and 16.
concurrency_restore = 1

[Database]
Vertica user name for vbr to connect to the database.
This setting is rarely needed since dbUser is normally identical to the database administrator.
dbUser = current_username

Object Replication to an Alternate Database (replicate.ini)

; This sample vbr configuration file shows the replicate vbr task.
; Section headings are enclosed by square brackets.
; Comments have leading semicolons (;) or pound signs (#).
; An equal sign separates options and values.
; Specify arguments marked '!!Mandatory!!' explicitly.
; All commented parameters are set to their default value.

; ------------------------------- ;
;; BASIC PARAMETERS ;;;
; ------------------------------- ;

[Mapping]
There must be one [Mapping] section for all of the nodes in your database cluster.
!!Mandatory!! Target host name (no default)
node_name = new_host
v_exampledb_node0001 = destination_host0001
v_exampledb_node0002 = destination_host0002
v_exampledb_node0003 = destination_host0003
v_exampledb_node0004 = destination_host0004

[Misc]
!!Recommended!! Snapshot name.
SnapshotName is useful for monitoring and troubleshooting.
Valid characters: a-z A-Z 0-9 _
snapshotName = backup_snapshot

; Specifies which tables and/or schemas to copy. For tables, the containing schema defaults to public.
; objects for replication. You must specify only one of either objects or includeObjects.
; Use comma-separated list for multiple objects
; (no default)
objects = mytable, myschema, myothertable
; Specifies the set of objects to replicate; wildcards may be used.
; Note: 'includeObjects' is incompatible with 'objects'.
; includeObjects = public.mytable, customer*, s?

; Subtracts from the set of objects to replicate; wildcards may be used
; Note: 'excludeObjects' is incompatible with 'objects'.
; excludeObjects = public.*temp, etl.phase?

; Specifies how Vertica handles objects of the same name when copying schema or tables.
; objectRestoreMode = createOrReplace

[Database]
; !!Recommended!! If you have more than one database defined on this Vertica cluster, use this parameter to specify which database to replicate.
; dbName = current_database

; If this parameter is True, vbr prompts the user for the database password every time.
; If False, specify the location of password config file in 'passwordFile' parameter in [Misc] section.
; dbPromptForPassword = True

; !!Mandatory!! These settings are all mandatory for replication. None of which have defaults.
dest_dbName = target_db
dest_dbUser = dbadmin
dest_dbPromptForPassword = True

;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
; ADVANCED PARAMETERS ;;;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;

[Misc]
; The temp directory location on all database hosts.
; The directory must be readable and writeable by the dbadmin, and must implement POSIX style fcntl locking.
; tempDir = /tmp/vbr

; How many times to retry operations if an error occurs.
; retryCount = 2

; Specifies the number of seconds to wait between retry attempts, if a failure occurs.
; retryDelay = 1

; Full path to the password configuration file containing database password credentials
; Store this file in directory readable only by the dbadmin.
; (no default)
; passwordFile = /path/to/vbr/pw.txt

; When performing a backup, replication, or copycluster, specifies the maximum
; acceptable difference, in seconds, between the current epoch and the backup epoch.
; If the time between the current epoch and the backup epoch exceeds the value
; specified in this parameter, Vertica displays an error message.
; SnapshotEpochLagFailureThreshold = 3600

[Transmission]
; Specifies the default port number for the rsync protocol.
; port_rsync = 50000

; Total bandwidth limit for all backup connections in KBPS, 0 for unlimited. Vertica distributes
; this bandwidth evenly among the number of connections set in concurrency_backup.
; total_bwlimit_backup = 0
; The maximum number of replication TCP rsync connection threads per node.
; Optimum settings depend on your particular environment.
; For best performance, experiment with values between 2 and 16.
; concurrency_backup = 1

; The maximum number of restore TCP rsync connection threads per node.
; Results vary depending on environment, but values between 2 and 16 are sometimes quite helpful.
; concurrency_restore = 1

[Database]
; Vertica user name for vbr to connect to the database.
; This is very rarely be needed since dbuser is normally identical to the database administrator.
; dbUser = current_username

---

Database Copy to an Alternate Cluster (copycluster.ini)

; This sample vbr configuration file is configured for the copycluster vbr task.
; Copycluster supports full database copies only, not specific objects.
; Section headings are enclosed by square brackets.
; Comments have leading semicolons (;) or pound signs (#).
; An equal sign separates options and values.
; Specify arguments marked '!!Mandatory!!' explicitly.
; All commented parameters are set to their default value.

;-----------------------------
;;; BASIC PARAMETERS ;;;
;-----------------------------

[Mapping]
; For each node of the source database, there must be a [Mapping] entry specifying the corresponding hostname of the destination database node.
; !!Mandatory!! node_name = new_host/ip (no defaults)
v_exampledb_node0001 = destination_host1.example
v_exampledb_node0002 = destination_host2.example
v_exampledb_node0003 = destination_host3.example
v_exampledb_node0004 = destination_host4.example
; v_exampledb_node0001 = 10.0.90.17
; v_exampledb_node0002 = 10.0.90.18
; v_exampledb_node0003 = 10.0.90.19
; v_exampledb_node0004 = 10.0.90.20

[Database]
; !!Recommended!! If you have more than one database defined on this Vertica cluster, use this parameter to specify which database to copy.
; dbName = current_database

; If this parameter is True, vbr prompts the user for the database password every time.
; If False, specify the location of password config file in 'passwordFile' parameter in [Misc] section.
; dbPromptForPassword = True

;-----------------------------
;;; ADVANCED PARAMETERS ;;;
;-----------------------------
[Misc]
;!!Recommended!! Snapshot name.
; SnapshotName is used for monitoring and troubleshooting.
; Valid characters: a-z A-Z 0-9 -_
; snapshotName = backup_snapshot

; The temp directory location on all database hosts.
; The directory must be readable and writeable by the dbadmin, and must implement POSIX style fcntl locking.
; tempDir = /tmp/vbr

; How many times to retry operations if an error occurs.
; retryCount = 2

; Specifies the number of seconds to wait between retry attempts, if a failure occurs.
; retryDelay = 1

; Full path to the password configuration file containing database password credentials
; Store this file in directory readable only by the dbadmin.
; (no default)
; passwordFile = /path/to/vbr/pw.txt

; The maximum
; acceptable difference, in seconds, between the current epoch and the backup epoch.
; If the time between the current epoch and the backup epoch exceeds the value
; specified in this parameter, Vertica displays an error message.
; SnapshotEpochLagFailureThreshold = 3600

[Transmission]
; Specifies the default port number for the rsync protocol.
; port_rsync = 50000

; Total bandwidth limit for all copycluster connections in KBPS, 0 for unlimited. Vertica distributes
; this bandwidth evenly among the number of connections set in concurrency_backup.
; total_bwlimit_backup = 0

; The maximum number of backup TCP rsync connection threads per node.
; Optimum settings depend on your particular environment.
; For best performance, experiment with values between 2 and 16.
; concurrency_backup = 1

; The maximum number of restore TCP rsync connection threads per node.
; Results vary depending on environment, but values between 2 and 16 are sometimes quite helpful.
; concurrency_restore = 1

[Database]
; Vertica user name for vbr to connect to the database.
; This setting is rarely needed since dbUser is normally identical to the database administrator
; dbUser = current_username

Password File (password.ini)

The password file is not a complete configuration file like the other examples. Use this file
with another .ini file. In the other .ini file, set the passwordFile parameter (in the [Misc]
section) to the path to the password file. See Password Configuration File for more information.

```plaintext
; This is a sample password configuration file.
; Point to this file in the "passwordFile" parameter of the [Misc] section.
; Section headings are enclosed by square brackets.
; Comments have leading semicolons (;) or pound signs (#).
; Option and values are separated by an equal sign.

[Passwords]
; The database administrator's Vertica password (not Linux password),
; and used if dbPromptForPassword is False.
; dbPassword=myDBsecret

; The password for the rsync user account.
; serviceAccessPass=myrsyncpw

; The password for the dest_dbuser Vertica account, for replication tasks only.
; dest_dbPassword=destDBsecret
```

## Requirements for Eon Mode Databases

Backing up and restoring work the same way in Eon Mode as they do when backing up an Enterprise Mode database to S3. Because Eon Mode uses a different architecture, there are some additional requirements.

### Configuration Files

You must back up Eon Mode databases to AWS S3 or S3-compatible storage such as an on-premise data store that supports the S3 protocol. Therefore you must set values for `s3_backup_path` and `s3_backup_file_system_path` in the `vbr` configuration file. A backup path is valid for only one database; you cannot use the same path to store backups for multiple databases.

If your database runs on-premise, you can still back up to AWS S3; you are not restricted to on-premise backups.

For more about these configuration parameters, see [S3].
Configuration for Databases Running on AWS

In addition to having access to the S3 bucket used for the database's communal storage, you must have access to the S3 backup location. Verify that the credential you use for access to communal storage also has access to the backup location. For more information about configuring S3 access for Vertica, see Configuring Backups to and from S3.

While your backup location may be in a different region, backup and restore operations across different S3 regions are incompatible with VPC endpoints.

Configuration for Databases Running On-Premise

If your database runs on-premise, then your communal storage is not on AWS but on another storage platform that uses the S3 protocol. This means there can be two endpoints and two sets of credentials, depending on where you back up. This additional information is stored in environment variables, not parameters in the configuration file. See Backing up an on-premise database in Eon Mode.

Backups of Eon Mode on-premise databases do not support AWS IAM profiles.

Eon Mode on-premise databases support the following vbr tasks: backup (full only), restore (full or subset), listbackup, quick-check, full-check, quick-repair, collect-garbage, remove.

Database Configuration

When restoring a backup of an Eon Mode database, the restore database must satisfy the following requirements:

- Share the same name as the backup database.
- Have the same number of nodes as the backup database.
- Have the same node names as the nodes of the backup database.
- Use the same catalog directory location and communal storage location as the backup database.
- Use the same port numbers as the backup database.
For object restore, have the same shard subscriptions. If the shard subscriptions have changed, you cannot do object restores but can do a full restore. Shard subscriptions can change when you add or remove nodes or rebalance your cluster.

## Setting Up Backup Locations

**Caution:**
It is important to secure backup locations and strictly limit access to backups to users who are already permitted to access all data in the database. Compromising a backup means compromising the database.

Full and object-level backups reside on *backup hosts*, the computer systems on which backups and archives are stored. On the backup hosts, Vertica saves backups in a specific *backup location* (directory).

You must set up your backup hosts before you can create backups.

The storage format type at your backup locations must support fcntl lockf (POSIX) file locking.

## Configuring Backup Hosts and Connections

You use `vbr` to back up your database to one or more hosts (known as *backup hosts*) that can be outside of your database cluster.

You can use one or more backup hosts or a single S3 bucket to back up your database. Use the `vbr` configuration file to specify which backup host each node in your cluster should use.

Before you back up to hosts outside of the local cluster, configure the target backup locations to work with `vbr`. The backup hosts you use must:

- [Have sufficient backup disk space.](#)
- Be accessible from your database cluster through SSH.
- Have passwordless SSH access for the Database Administrator account.
- Have either the Vertica rpm or Python 3.7 and rsync 3.0.5 or later installed.
If you are using a stateful firewall, configure your tcp_keepalive_time and tcp_keepalive_intvl sysctl settings to use values less than your firewall timeout value.

**Configuring TCP Forwarding on Database Hosts**

vbr depends on TCP forwarding to forward connections from database hosts to backup hosts. For copycluster and replication tasks, you must enable TCP forwarding on both sets of hosts. SSH connections to backup hosts do not require SSH forwarding.

If it is not already set by default, set AllowTcpForwarding = Yes in /etc/ssh/sshd_config and then send a SIGHUP signal to sshd on each host. See the Linux sshd documentation for more information.

If TCP forwarding is not enabled, tasks requiring it fail with the following message: "Errors connecting to remote hosts: Check SSH settings, and that the same Vertica version is installed on all nodes."

On a single-node cluster, vbr uses a random high-number port to create a local ssh tunnel. This fails if PermitOpen is set to restrict the port. Comment out the PermitOpen line in sshd_config.

**Creating Configuration Files for Backup Hosts**

Create separate configuration files for full or object-level backups, using distinct names for each configuration file. Also, use the same node, backup host, and directory location pairs. Specify different backup directory locations for each database.

**Note:**

For optimal network performance when creating a backup, Vertica recommends that you give each node in the cluster its own dedicated backup host.

**Preparing Backup Host Directories**

Before vbr can back up a database, you must prepare the target backup directory. Run vbr with a task type of init to create the necessary manifests for the backup process. You
need to perform the init process only once. After that, Vertica maintains the manifests automatically.

**Estimating Backup Host Disk Requirements**

Wherever you plan to save data backups, consider the disk requirements for historical backups at your site. Also, if you use more than one archive, multiple archives potentially require more disk space. Vertica recommends that each backup host have space for at least twice the database node footprint size. Follow this recommendation regardless of the specifics of your site's backup schedule and retention requirements.

To estimate the database size from the `used_bytes` column of the `storage_containers` system table as in the following example:

```
=> SELECT SUM(used_bytes) FROM storage_containers WHERE node_name='v_mydb_node0001';

<table>
<thead>
<tr>
<th>total_size</th>
</tr>
</thead>
<tbody>
<tr>
<td>302135743</td>
</tr>
</tbody>
</table>

(1 row)
```

**Making Backup Hosts Accessible**

You must verify that any firewalls between the source database nodes and the target backup hosts allow connections for SSH and rsync on port 50000.

The backup hosts must be running identical versions of rsync and Python as those supplied in the Vertica installation package.

**Setting Up Passwordless SSH Access**

For `vbr` to access a backup host, the database superuser must meet two requirements:

- Have an account on each backup host, with write permissions to the backup directory.
- Have passwordless SSH access from each database cluster host to the corresponding backup host.

How you fulfill these requirements depends on your platform and infrastructure.
SSH access among the backup hosts and access from the backup host to the database node is not necessary.

If your site does not use a centralized login system (such as LDAP), you can usually add a user with the `useradd` command or through a GUI administration tool. See the documentation for your Linux distribution for details.

If your platform supports it, you can enable passwordless SSH logins using the `ssh-copy-id` command to copy a database administrator's SSH identity file to the backup location from one of your database nodes. For example, to copy the SSH identity file from a node to a backup host named `backup01`:

```bash
$ ssh-copy-id -i dbadmin@backup01
Password:
```

Try logging into the machine with "ssh dbadmin@backup01". Then, check the contents of the `~/.ssh/authorized_keys` file to verify that you have not added extra keys that you did not intend to include.

```bash
$ ssh backup01
Last login: Mon May 23 11:44:23 2011 from host01
```

Repeat the steps to copy a database administrator's SSH identity to all backup hosts you use to back up your database.

After copying a database administrator's SSH identity, you should be able to log in to the backup host from any of the nodes in the cluster without being prompted for a password.

### Increasing the SSH Maximum Connection Settings for a Backup Host

If your configuration requires backing up multiple nodes to one backup host (n:1), increase the number of concurrent SSH connections to the SSH daemon (`sshd`). By default, the number of concurrent SSH connections on each host is 10, as set in the `sshd_config` file with the `MaxStartups` keyword. The `MaxStartups` value for each backup host should be greater than the total number of hosts being backed up to this backup host. For more information on configuring `MaxStartups`, refer to the man page for that parameter.
See Also

- Backup Configuration Options
- Enable Secure Shell (SSH) Logins

Configuring Hard-Link Local Backup Hosts

When specifying the backupHost parameter for your hard-link local configuration files, use the database host names (or IP addresses) as known to admintools. Do not use the node names. Host names (or IP addresses) are what you used when setting up the cluster. Do not use localhost for the backupHost parameter.

Listing Host Names

To query node names and host names:

```sql
=> SELECT node_name, host_name FROM node_resources;

+----------+---------+
| node_name | host_name     |
+----------+---------+
| v_vmart_node0001 | 192.168.223.11 |
| v_vmart_node0002 | 192.168.223.22 |
| v_vmart_node0003 | 192.168.223.33 |
+----------+---------+
(3 rows)
```

Because you are creating a local backup, use square brackets [ ] to map the host to the local host. For more information, refer to [Mapping].

[Mapping]

- `v_vmart_node0001 = [[:/home/dbadmin/data/backups`
- `v_vmart_node0002 = [[:/home/dbadmin/data/backups`
- `v_vmart_node0003 = [[:/home/dbadmin/data/backups`

Configuring Backups to and from S3

Vertica supports backing up to Amazon (AWS) S3 in both Enterprise Mode and Eon Mode. To back up to AWS, you add parameters to your backup configuration file. You can create these backups from your local cluster or from Amazon EC2 virtual servers.
In Eon Mode, if your cluster runs on-premise, meaning your communal storage is not on AWS, you can back up to AWS or to another destination supporting the S3 protocol. Some additional configuration is required.

See Additional Considerations for AWS for information about configuring authentication and encryption on AWS.

**Creating an S3 Configuration File (Required for All Database Types)**

To back up any cluster to an S3 destination, you must add an [S3] section to your backup configuration file. This section describes the backup location. For more information, refer to [S3]. Vertica also provides a sample S3 configuration file that you can copy and edit.

For Eon Mode databases running on-premise, see the additional requirements in the next section.

**Backing up an on-premise database in Eon Mode**

You can back up an Eon Mode database that is running on-premise to either AWS or a Pure Storage FlashBlade appliance, both of which support the S3 protocol. You must specify the following in environment variables:

- The endpoint for your communal storage, VBR_COMMUNAL_STORAGE_ENDPOINT_URL. Include the scheme (http or https).
- If the backup location is not on AWS, the endpoint for the backup location, VBR_BACKUP_STORAGE_ENDPOINT_URL. Include the scheme (http or https).
- Credentials for your communal storage, VBR_COMMUNAL_STORAGE_ACCESS_KEY_ID and VBR_COMMUNAL_STORAGE_SECRET_ACCESS_KEY.
- Credentials for your backup location, VBR_BACKUP_STORAGE_ACCESS_KEY_ID and VBR_BACKUP_STORAGE_SECRET_ACCESS_KEY.

If the backup location is on AWS, do not set VBR_BACKUP_STORAGE_ENDPOINT_URL.

For on-premise databases you must specify your credentials via these environment variables. You cannot use other methods of credentialing with cross-endpoint backups.

Following is a summary of the environment variables:

```
$ export VBR_COMMUNAL_STORAGE_ENDPOINT_URL=communal_storage_endpoint
```
Additional Considerations for AWS

If you are using Amazon S3 (AWS) as your backup location, you need to do some additional one-time configuration. You also must take additional steps if the cluster you are backing up is running on EC2 instances. Finally, you might choose to encrypt your backups, which requires additional steps.

By default, bucket-access is restricted to the communal storage bucket. For one-time operations with other buckets like backing up and restoring the database, you should use an AWS access key.

**Configuring Amazon S3 Storage for Backup**

Vertica supports using Amazon S3 cloud storage as a backup location. As with any storage location, you must initialize an S3 storage location with the `vbr task init`.

Because S3 storage does not support file locking, Vertica uses either your local file system or an Amazon EC2 file system to handle file locks during a backup. You identify this location using the `s3_backup_file_system_path` parameter in your vbr configuration file. During a backup, Vertica creates a locked identity file on your local or EC2 instance, and a duplicate file in your S3 backup location. As long as the files match, Vertica proceeds with the backup, releasing the lock when the backup is complete. As long as the files remain identical, you can use the S3 location for backup and restore tasks.

If the files in your locking location become out of sync with the files in your backup location, backup and restore tasks fail with an error message. You can resolve locking inconsistencies by rerunning the `init` task with the `--s3-force-init` parameter.

A typical S3 locking file reset command takes the following form:

```
/opt/vertica/bin/vbr --task init --s3-force-init -c filename.ini
```
Note:
If a backup fails, confirm that your Vertica cluster has permission to access your S3 storage location.

Configuring EC2 Authentication for Amazon S3

If you are backing up to S3 from an EC2-based cluster, you must provide authentication to your S3 host. Regardless of the authentication type you choose, your credentials do not leave your EC2 cluster. Vertica supports the following authentication types:

- AWS credential file
- Environment variables
- IAM role

AWS credential file - You can manually create a configuration file on your EC2 initiator host at ~/.aws/credentials.

```
[default]
aws_access_key_id = YOUR_ACCESS_KEY
aws_secret_access_key = YOUR_SECRET_KEY
```

For more information on credential files, refer to Amazon Web Services documentation.

Environment variables - Amazon Web Services provides the following environment variables:

- AWS_ACCESS_KEY_ID
- AWS_SECRET_ACCESS_KEY

Use these variables on your initiator to provide authentication to your S3 host. When your session ends, AWS deletes these variables. For more information, refer to the AWS documentation.

IAM role - Create an AWS IAM role and grant that role permission to access your EC2 cluster and S3 resources. This method is recommended for managing long-term access. For more information, refer to Amazon Web Services documentation.

Encrypting Backups

Backups made to Amazon S3 can be encrypted using native server-side S3 encryption capability. For more information on Amazon S3 encryption, refer to Amazon documentation.
Note:
Vertica supports server-side encryption only. Client-side encryption is not supported.

Vertica supports the following forms of S3 encryption:

- Server-Side Encryption with Amazon S3-Managed Keys (SSE-S3)
  - Encrypts backups with AES-256
  - Amazon manages encryption keys
- Server-Side Encryption with AWS KMS-Managed Keys (SSE-KMS)
  - Encrypts backups with AES-256
  - Requires an encryption key from Amazon Key Management Service
  - Your S3 bucket must be from the same region as your encryption key
  - Allows auditing of user activity

When you enable encryption of your backups, Vertica encrypts backups as it creates them. If you enable encryption after creating an initial backup, only increments added after you enabled encryption are encrypted. To ensure that your backup is entirely encrypted, create new backups after enabling encryption.

To enable encryption, add the following settings to your configuration file:

- s3_encrypt_transport - Encrypts your backups during transmission. You must enable this parameter if you are using SSE-KMS encryption.
- s3_encrypt_at_rest - Enables encryption of your backups. If you enable encryption and do not provide a KMS key, Vertica uses SSE-S3 encryption.
- s3_sse_kms_key_id - If you are using KMS encryption, use this parameter to provide your key ID.

For more information on these settings, refer to [S3 configuration settings](#).

The following example shows a typical configuration for KMS encryption of backups.

```
[S3]
s3_encrypt_transport = True
s3_encrypt_at_rest = sse
s3_sse_kms_key_id = 6785f412-1234-4321-8888-6a774ba2aaaa
```
Creating Backups

Caution:
It is important to secure backup locations and strictly limit access to backups to users who are already permitted to access all data in the database. Compromising a backup means compromising the database.

You should perform full backups of your database regularly. You should also perform a full backup in the following circumstances:

Before:
- You upgrade Vertica to another release.
- You drop a partition.
- You add, remove, or replace nodes in your database cluster.

After:
- You load a large volume of data.
- You add, remove, or replace nodes in your database cluster. Always create a new full backup in this case.
- You recover a cluster from a crash.

If:
- The epoch in the latest backup is earlier than the current ancient history mark.

Ideally, schedule ongoing backups to back up your data. You can run the Vertica `vbr` command from a cron job or other task scheduler.

You can also back up selected objects. Use object backups to supplement full backups, not to replace them. Backup types are described in Types of Backups.

Running `vbr` does not affect active database applications. `vbr` supports creating backups while concurrently running applications that execute DML statements, including COPY, INSERT, UPDATE, DELETE, and SELECT.
Backup Locations and Contents

Full and object-level backups reside on backup hosts, the computer systems on which backups and archives are stored.

Vertica saves backups in a specific backup location, the directory on a backup host. This location can contain multiple backups, both full and object-level, including associated archives. The backups are also compatible, allowing you to restore any objects from a full database backup. Backup locations for Eon Mode databases must be on S3.

Note:
Vertica does not recommend concurrent backups. If you must run multiple backups concurrently, use separate backup and temp directories for each. Having separate backup directories detracts from the advantage of sharing data among historical backups.

Before backup up, you must prepare your backup locations using the `vbr init task`, as in the following example:

```
$ vbr -t init -c full_backup.ini
```

For more information about backup locations, see Setting Up Backup Locations.

Backups contain all committed data for the backed-up objects as of the start time of the backup. Backups do not contain uncommitted data or data committed during the backup. Backups do not delay mergeout or load activity.

Backing Up HDFS Storage Locations

If your Vertica cluster uses HDFS storage locations, you must do some additional configuration before you can perform backups. See Backing Up HDFS Storage Locations in Integrating with Apache Hadoop.

HDFS storage locations support only full backup and restore. You cannot perform object backup or restore on a cluster that uses HDFS storage locations.
Impact of Backups on Vertica Nodes

While a backup is taking place, the backup process can consume additional storage. The amount of space consumed depends on the size of your catalog and any objects that you drop during the backup. The backup process releases this storage when the backup is complete.

Best Practices for Creating Backups

When creating backup configuration files:

- Create separate configuration files to create full- and object-level backups.
- Use a unique snapshot name in each configuration file.
- Use the same backup host directory location for both kinds of backups:
  - Because the backups share disk space, they are compatible when performing a restore.
  - Each cluster node must also use the same directory location on its designated backup host.
- For best network performance, use one backup host per cluster node.
- Use one directory on each backup node to store successive backups.
- For future reference, append the major Vertica version number to the configuration file name (mybackup9x).

The selected objects of a backup can include one or more schemas or tables, or a combination of both. For example, you can include schema S1 and tables T1 and T2 in an object-level backup. Multiple backups can be combined into a single backup. A schema-level backup can be integrated with a database backup (and a table backup integrated with a schema-level backup, and so on).

Types of Backups

vbr supports the following kinds of backups:

- Full backups
- Object-level backups
- Hard-link local backups
The vbr configuration file includes the snapshotName parameter. Use different snapshot names for different types of backups, including different combinations of objects in object-level backups. Backups with the same snapshot name form a time sequence limited by restorePointLimit, so if you give all your backups the same snapshot name, they will eventually interfere with each other.

**Full Backups**

A full backup is a complete copy of the database catalog, its schemas, tables, and other objects. This type of backup provides a consistent image of the database at the time the backup occurred. You can use a full backup for disaster recovery to restore a damaged or incomplete database. You can also restore individual objects from a full backup.

When a full backup already exists, vbr backs up new or changed data since the last full backup occurred, rather than making another complete copy. You can specify the number of historical backups to keep.

Archives contain a collection of same-name backups. Each archive can have a different retention policy. For example, suppose that TBak is the name of an object-level backup of table T, and you create a daily backup each week. These seven backups become part of the TBak archive. Keeping a backup archive lets you revert back to any one of the saved backups.

**Object-Level Backups**

An object-level backup consists of one or more schemas or tables or a group of such objects. The conglomerate parts of the object-level backup do not contain the entire database. When an object-level backup exists, you can restore all of its contents or individual objects. Object-level backups are supported for Enterprise Mode databases only.

| Note: Vertica does not support object level backups on Hadoop Distributed File System (HDFS) storage. |

Object-level backups contain the following object types:

| Selected objects | Objects you choose to be part of an object-level backup. For example, if you specify tables T1 and T2 to include in an object-level backup, they are the selected objects. |
Dependent objects | Objects that must be included as part of an object-level backup, due to dependencies. Suppose you want to create an object-level backup that includes a table with a foreign key. To do so, table constraints require that you include the primary key table, and vbr enforces this requirement. Projections anchored on a table in the selected objects are also dependent objects.

Principal objects | The objects on which both selected and dependent objects depend are called principal objects. For example, each table and projection has an owner, and each is a principal object.

---

**Hard-Link Local Backups**

You can make a faster local backup, either for the full database or for specific objects, directly on the database nodes. Typically you use this kind of backup temporarily before performing a disruptive operation. Do not rely on this kind of backup for long-term use; it cannot protect you from node failures because data and backups are on the same nodes.

A checkpoint backup is called a hard-link local backup. It consists of a complete copy of the database catalog, and a set of hard file links to corresponding data files. You must save a hard-link local backup on the file system used by the catalog and database files.

Hard-link local backups are supported in Enterprise Mode only.

**Creating Full Backups**

Before you create a database backup, verify the following:

- You have prepared your backup directory with the vbr init task:
  
  ```
  $ vbr -t init -c full_backup.ini
  ```

- Your database is running. It is unnecessary for all nodes to be up in a K-safe database. However, any nodes that are DOWN are not backed up.
- All of the backup hosts are up and available.
- The backup host (either on the database cluster or elsewhere) has sufficient disk space to store the backups.
- The user account of the user who starts vbr has write access to the target directories on the host backup location. This user can be dbadmin or another assigned role. However, you cannot run vbr as root.
- Each backup has a unique file name.
- If you want to keep earlier backups, `restorePointLimit` is set to a number greater than 1 in the configuration file.
- If you are backing up an Eon Mode database, you have met the Requirements for Eon Mode Databases.

Run `vbr` from a terminal. Use the database administrator account from an initiator node in your database cluster. The command requires only the `-task backup` and `--config-file` arguments (or their short forms, `-t` and `-c`).

If your configuration file does not contain the database administrator password, `vbr` prompts you to enter the password. It does not display what you type.

`vbr` requires no further interaction after you invoke it.

The following example shows a full backup:

```
$ vbr -t backup -c full_backup.ini
Starting backup of database VT08.
Participating nodes: v_vmart_node0001, v_vmart_node0002, v_vmart_node0003, v_vmart_node0004.
Snapshotting database.
Snapshot complete.
Approximate bytes to copy: 2315056043 of 2356089422 total.
[==============================================] 100%
Copying backup metadata.
Finalizing backup.
Backup complete!
```

By default, no output appears, other than the progress bar. To include additional progress information, use the `--debug` option, with a value of 1, 2, or 3.

## Creating Object-Level Backups

Use object-level backups to back up individual schemas or tables. Object-level backups are especially useful for multi-tenanted database sites. For example, an international airport could use a multi-tenanted database to represent different airlines in its schemas. Then, tables could maintain various types of information for the airline, including ARRIVALS, DEPARTURES, and PASSENGER information. With such an organization, creating object-level backups of the specific schemas would let you restore by airline tenant, or any other important data segment.

To create one or more object-level backups, create a configuration file specifying the backup location, the object-level backup name, and a list of objects to include (one or more schemas and tables). You can use the `includeObjects` and `excludeObjects` parameters together with wildcards to specify the objects of interest. For more information
about specifying the objects to include, see Including and Excluding Objects Using Wildcards.

For more information about configuration files for full or object-level backups, see Sample VBR .ini Files and Configuration File Reference.

While not required, Vertica recommends that you first create a full backup before creating any object-level backups.

**Note:**
Apache Kafka uses internal configuration settings to maintain the integrity of your data. When backing up your Kafka data, Vertica recommends that you perform a full database backup rather than an object-level backup.

**Performing the Backup**

Before you can create a backup, you must prepare your backup directory with the `vbr-init task`. You must also create a configuration file specifying which objects to back up.

Run `vbr` from a terminal using the database administrator account from a node in your database cluster. You cannot run `vbr` as root.

You can create an object-level backup as in the following example.

```
$ vbr --task backup --config-file objectbak.ini
Preparing...
Found Database port: 5433
Copying...
[==================================================] 100%
All child processes terminated successfully.
Committing changes on all backup sites...
backup done!
```

**Naming Conventions**

Give each object-level backup configuration file a distinct and descriptive name. For instance, at an airport terminal, schema-based backup configuration files use a naming convention with an airline prefix, followed by further description, such as:

AIR1_daily_arrivals_backup
AIR2_hourly_arrivals_backup
AIR2_hourly_departures_backup
When database and object-level backups exist, you can recover the backup of your choice.

**Caution:**
Do not change object names in an object-level configuration file if a backup already exists. Doing so overwrites the original configuration file, and you cannot restore it from the earlier backup. Instead, create a different configuration file.

**Understanding Object-Level Backup Contents**

Object-level backups comprise only the elements necessary to restore the schema or table, including the selected, dependent, and principal objects. An object-level backup includes the following contents:

- **Storage:** Data files belonging to any specified objects
- **Metadata:** Including the cluster topology, timestamp, epoch, AHM, and so on
- **Catalog snippet:** Persistent catalog objects serialized into the principal and dependent objects

Some of the elements that AIR2 comprises, for instance, are its parent schema, tables, named sequences, primary key and foreign key constraints, and so on. To create such a backup, `vbr` saves the objects directly associated with the table. It also saves any dependencies, such as foreign key (FK) tables, and creates an object map from which to restore the backup.

**Note:**
Because the data in local temp tables persists only within a session, local temporary tables are excluded when you create an object-level backup. For global temporary tables, `vbr` stores the table's definition.

**Making Changes After an Object-Level Backup**

Be aware how changes made after an object-level backup affect subsequent backups. Suppose you create an object-level backup and later drop schemas and tables from the database. In this case, the objects you dropped are also dropped from subsequent backups. If you do not save an archive of the object backup, such objects could be lost permanently.
Changing a table name after creating a table backup does not persist after restoring the backup. Suppose that, after creating a backup, you drop a user who owns any selected or dependent objects in that backup. In this case, restoring the backup re-creates the object and assigns ownership to the user performing the restore. If the owner of a restored object still exists, that user retains ownership of the restored object.

To restore a dropped table from a backup:

1. Rename the newly created table from t1 to t2.
2. Restore the backup containing t1.
3. Restore t1. Tables t1 and t2 now coexist.

For information on how Vertica handles object overwrites, refer to the objectRestoreMode parameter in [Misc] Miscellaneous Settings.

K-safety can increase after an object backup. Restoration of a backup fails if both of the following conditions occur:

- An increase in K-safety occurs.
- Any table in the backup has insufficient projections.

**Changing Principal and Dependent Objects**

If you create a backup and then drop a principal object, restoring the backup restores that principal object. If the owner of the restored object has also been dropped, Vertica assigns the restored object to the current dbadmin.

You can specify how Vertica handles object overwrites in the vbr configuration file. For more information, refer to the objectRestoreMode parameter in [Misc] Miscellaneous Settings.

Identity and auto-increment sequences are dependent objects because they cannot exist without their tables. An object-level backup includes such objects, along with the tables on which they depend.

Named sequences are not dependent objects because they exist autonomously. A named sequence remains after you drop the table in which the sequence is used. In this case, the named sequence is a principal object. Thus, you must back up the named sequence with the table. Then you can regenerate it, if it does not already exist when you restore the table. If the sequence does exist, vbr uses it, unmodified. Sequence values could repeat, if you restore the full database and then restore a table backup to a newer epoch.
**Considering Constraint References**

When database objects are related through constraints, you must back them up together. For example, a schema with tables whose constraints reference only tables in the same schema can be backed up. However, a schema containing a table with an FK/PK constraint on a table in another schema cannot. To back up the second table, you must include the other schema in the list of selected objects.

**Configuration Files for Object-Level Backups**

`vbr` automatically associates configurations with different backup names but uses the same backup location.

Always create a cluster-wide configuration file and one or more object-level configuration files pointing to the same backup location. Storage between backups is shared, preventing multiple copies of the same data. For object-level backups, using the same backup location causes `vbr` to encounter fewer OID conflict prevention techniques. Avoiding OID conflict prevention results in fewer problems when restoring the backup.

When using cluster and object configuration files with the same backup location, `vbr` includes additional provisions to ensure that the object-level backups can be used following a full cluster restore. One approach to restoring a full cluster is to use a full database backup to bootstrap the cluster. After the cluster is operational again, you can restore the most recent object-level backups for schemas and tables.

Attempting to restore a full database using an object-level configuration file fails, resulting in this error:

```
VMart=> /tmp/vbr --config-file=Table2.ini -t restore
Preparing...
Invalid metadata file. Cannot restore.
restore failed!
```

See [Restoring All Objects From an Object-Level Backup](#) for more information.

**Backup Epochs**

Each backup includes the epoch to which its contents can be restored. When `vbr` restores data, Vertica updates to the current epoch.
vbr attempts to create an object-level backup five times before an error occurs and the backup fails.

Creating Hard-Link Local Backups

You can use the hardLinkLocal option to create a full- or object-level backup with hard file links on a local database host.

Creating hard-link local backups can provide the following advantages over a remote host backup:

- Speed — A hard-link local backup is significantly faster than a remote host backup. When backing up, vbr does not copy files if the backup directory exists on the same file system as the database directory.
- Reduced network activities — The hard-link local backup minimizes network load because it does not require rsync to copy files to a remote backup host.
- Less disk space — The backup includes a copy of the catalog and hard file links. Therefore, the local backup uses significantly less disk space than a backup with copies of database data files. However, a hard-link local backup saves a full copy of the catalog each time you run vbr. Thus, the disk size increases with the catalog size over time.

Hard-link local backups can help you during experimental designs and development cycles. Database designers and developers can create hard-link local object backups of schemas and tables on a regular schedule during design and development phases. If any new developments are unsuccessful, developers can restore one or more objects from the backup.

Planning Hard-Link Local Backups

If you plan to use hard-link local backups as a standard site procedure, design your database and hardware configuration appropriately. Consider storing all of the data files on one file system per node. Such a configuration has the advantage of being automatically set up for hard-link local backups.
**Specifying Backup Directory Locations**

The `backupDir` parameter of the configuration file specifies the location of the top-level backup directory. Hard-link local backups require that the backup directory be located on the same Linux file system as the database data. The Linux operating system cannot create hard file links to another file system.

Do not create the hard-link local backup directory in a database data storage location. For example, as a best practice, the database data directory should not be at the top level of the file system, as it is in the following example:

```
/home/dbadmin/data/VMart/v_vmart_node0001
```

Instead, Vertica recommends adding another subdirectory for data above the database level, such as in this example:

```
/home/dbadmin/data/dbdata/VMart/v_vmart_node0001
```

You can then create the hard-link local backups subdirectory as a peer of the data directory you just created, such as in this example:

```
/home/dbadmin/data/backups
/home/dbadmin/data/dbdata
```

When you specify the hard-link backup location, be sure to avoid these common errors when adding the `hardLinkLocal=True` parameter to the configuration file:

<table>
<thead>
<tr>
<th>If ...</th>
<th>Then...</th>
<th>Solution</th>
</tr>
</thead>
<tbody>
<tr>
<td>You specify a backup directory on a <strong>different</strong> node</td>
<td><code>vbr</code> issues an error message and aborts the backup.</td>
<td>Change the configuration file to include a backup directory on the same host and file system as the database files. Then, run <code>vbr</code> again.</td>
</tr>
<tr>
<td>You specify a backup location on the same node, but a backup destination directory on a <strong>different</strong> file system from the database and catalog files.</td>
<td><code>vbr</code> issues a warning message and performs the backup by copying (not linking) the files from one file system to the other.</td>
<td>No action required, but copying consumes more disk space and takes longer than linking.</td>
</tr>
</tbody>
</table>
**Creating the Backup**

Before creating a full hard-link local database backup of an Enterprise Mode database, verify the following:

- Your database is running. All nodes need not be up in a K-safe database for vbr to run. However, be aware that any nodes that are DOWN are not backed up.
- The user account that starts vbr (dbadmin or other) has write access to the target backup directories.

Hard-link backups are not supported in Eon Mode.

When you create a full or object-level hard link local backup, that backup contains the following:

<table>
<thead>
<tr>
<th>Backup</th>
<th>Catalog</th>
<th>Database files</th>
</tr>
</thead>
<tbody>
<tr>
<td>Full backup</td>
<td>Full copy</td>
<td>Hard file links to all database files</td>
</tr>
<tr>
<td>Object-level backup</td>
<td>Full copy</td>
<td>Hard file links for all objects listed in the configuration file, and any of their dependent objects</td>
</tr>
</tbody>
</table>

Run the vbr script from a terminal using the database administrator account from a node in your database cluster. You cannot run vbr as root.

Hard-link backups use the same vbr arguments as other backups. Configuring a backup as a hard-link backup is done entirely in the configuration file. The following example shows the syntax:

```
$ vbr --task backup --config fullbak.ini
```

**Creating Hard-Link Local Backups for External Media Storage**

You can use hard-link local backups as a staging mechanism to back up to tape or other forms of storage media. The following steps present a simplified approach to saving, and then restoring, hard-link local backups from tape storage:

1. Create a configuration file by copying an existing one or one of the samples described in Sample VBR .ini Files.
2. Edit the configuration file (localbak.ini in this example) to include the `hardLinkLocal=True` parameter in the [Transmission] section.

3. Run vbr with the configuration file:

   ```
   $ vbr --task backup --config-file localbak.ini
   ```

4. Copy the hard-link local backup directory with a separate process (not vbr) to tape or other external media.

5. If the database becomes corrupted, transfer the backup files from tape to their original backup directory and restore as explained in `Restoring Hard-Link Local Backups`.

**Note:**

Vertica recommends that you preserve the directory containing the hard-link backup after copying it to other media. If you delete the directory and later copy the files back from external media, the copied files will no longer be links. Instead, they will use as much disk space as if you had done a full (not hard-link) backup.

Restoring hard-link local backups requires some additional (manual) steps. Do not use them as a substitute for regular full backups (Creating Full Backups).

**Hard-Link Local Backups in Disaster Recovery**

Hard-link local backups are only as reliable as the disk on which they are stored. If the local disk becomes corrupt, so does the hard-link local backup. In this case, you are unable to restore the database from the hard-link local backup because it is also corrupt.

All sites should maintain full backups externally for disaster recovery because hard-link local backups do not actually copy any database files.

**Incremental or Repeated Backups**

Vertica recommends, as a best practice, that you take frequent backups if database contents diverge in significant ways. Always take backups after any event that significantly modifies the database, such as performing a rebalance. Mixing many backups with significant differences can weaken data K-safety. For example, taking backups both before and after a rebalance is not a recommended practice in cases where the backups are all part of one archive.
Each time you back up your database with the same configuration file, vbr creates an additional backup and might remove the oldest backup. The backup operation copies new storage containers, which can include:

- Data that existed the last time you performed a database backup
- New and changed data since the last full backup

Use the restorePointLimit parameter in the configuration file to increase the number of stored backups. If a backup task would cause this limit to be exceeded, vbr deletes the oldest backup after a successful backup.

When you run a backup task, vbr first creates the new backup in the specified location, which might temporarily exceed the limit. It then checks whether the number of backups exceeds the value of restorePointLimit, and, if necessary, deletes the oldest backups until only restorePointLimit remain. If the requested backup fails or is interrupted, vbr does not delete any backups.

When you restore a database, you can choose to restore from any retained backup rather than the most recent, so raise the limit if you expect to need access to older backups.

## Restoring Backups

You can use the `vbr restore task` to restore your full database or selected objects from backups created by vbr. Typically you use the same configuration file for both operations. The minimal restore command is:

```
$ vbr --task restore --config-file config-file.ini
```

You must log in using the database administrator's account (not root).

For full restores, the database must be DOWN. For object restores, the database must be UP.

Usually you restore to the cluster that you backed up, but you can also restore to an alternate cluster if the original one is no longer available.

Restoring must be done on the same architecture as the backup from which you are restoring. You cannot back up an Enterprise Mode database and restore it in Eon Mode or vice versa.

You can perform restore tasks on Permanent node types. You cannot restore data on Ephemeral, Execute, or Standby nodes. To restore or replicate to these nodes, you must
first change the destination node type to PERMANENT. For more information, refer to Setting Node Type.

**Restoring and Replicating Objects to a Newer Version of Vertica**

Vertica supports object replication and restoration to a target database up to one minor version later than the current database version. For example, you can replicate or restore objects from a version 9.1.x database to a version 9.2.0 database. The restore or replication process from one version to another is the same as it is to the same version.

If your restored or replicated objects require a U Dx library that is not present in the later version of your database, Vertica displays the following error:

```
ERROR 2858: Could not find function definition
```

You can resolve this issue by installing compatible libraries in your target database.

**Restoring HDFS Storage Locations**

If your Vertica cluster uses HDFS storage locations, you must do some additional configuration before you can restore. See Backing Up HDFS Storage Locations Backing Up HDFS Storage Locations in Integrating with Apache Hadoop.

HDFS storage locations support only full backup and restore. You cannot perform object backup or restore on a cluster that uses HDFS storage locations.

**Restoring a Database from a Full Backup**

You can restore a full database backup to the database that was backed up or to an alternate cluster with the same architecture. One reason to restore to an alternate cluster is to set up a test cluster on which to investigate a problem in production.

To restore a full database backup, you must verify that:

- The database is DOWN. You cannot restore a full backup when the database is running.
- All of the backup hosts are available.
• The backup directory exists and contains the backups from which to restore the data.
• The cluster to which you are restoring the backup has:
  • The same number of nodes as the one used to create the backup
  • The same architecture (Enterprise Mode or Eon Mode) as the one used to create the backup
  • Identical node names
• The target database must already exist on the cluster to which you are restoring data.
  • Database can be completely empty, without any data or schema.
  • The database name must match the name in the backup
  • All of the node names in the database must match the names of the nodes in the configuration file.
• The user performing the restore is the database administrator.
• If you are restoring an Eon Mode database, you have met the Requirements for Eon Mode Databases.

You can use only a full database backup to restore a complete database. If you have saved multiple backup archives, you can restore from either the last backup or a specific archive.

Restoring from a full database backup injects the OIDs from each backup into the restored catalog of the full database backup. The catalog also receives all archives. Additionally, the OID generator and current epoch are set to the current epoch.

You can also restore a full backup to a different database than the one you backed up. See Restoring a Database to an Alternate Cluster.

**Important:**
When you restore an Eon Mode database, the communal storage remains in its original location even if you restore into a new database. Do not restart the original database; running two databases against the same communal storage can cause data corruption.

**Restoring the Most Recent Backup**

Usually, when a node or cluster is DOWN, you want to return the cluster to its most-recent state. Doing so requires restoring a full database backup. You can restore any full database backup from the archive by identifying the name in the configuration file.
To restore from the most recent backup, use the `vbr restore task` with the configuration file. If your `password configuration file` does not contain the database superuser password, `vbr` prompts you to enter it.

The following example shows how you can use the `db.ini` configuration file for restoration:

```
> vbr --task restore --config-file db.ini
Copying...
1871652633 out of 1871652633, 100%
All child processes terminated successfully.
restore done!
```

**Restoring an Archive**

If you saved multiple backups, you can specify an archive to restore. To list the archives that exist to choose one to restore, use the `vbr --listbackup` task, with a specific configuration file. See [Viewing Backups](#).

To restore from an archive, add the `--archive` parameter to the command line. The value is the `date_timestamp` suffix of the directory name that identifies the archive to restore. For example:

```
$ vbr --task restore --config-file fullbak.ini --archive=20121111_205841
```

The `--archive` parameter identifies the archive created on 11-11-2012 (`archive20121111`), at time 205841 (20:58:41). You need specify only the `_archive` suffix, because the configuration file identifies the backup name of the subdirectory, and the OID identifier indicates the backup is an archive.

**Restore Failures in Eon Mode**

When a restore operation fails, `vbr` can leave extra files in the communal storage location. Because communal storage is in S3, those extra files cost you money. To remove them, restart the database and call `CLEAN_COMMUNAL_STORAGE` with an argument of `true`.

**Restoring a Database to an Alternate Cluster**

Vertica supports restoring a full backup to an alternate cluster.
Requirements

The process is similar to the process for Restoring a Database from a Full Backup, with the following additional requirements.

The destination database must:

- Be DOWN.
- Share the same name as the source database.
- Have the same number of nodes as the source database.
- Have the same names as the source nodes.
- Use the same catalog directory location as the source database.
- Use the same port numbers as the source database.

Procedure

1. Copy the vbr configuration file that you used to create the backup to any node on the destination cluster.
2. If you are using a stored password, copy the password configuration file to the same location as the vbr configuration file.
3. From the destination node, issue a vbr restore command, such as:

   ```
   $ vbr -t restore -c full.ini
   ```

4. After the restore has completed, start the restored database.

Restoring All Objects From an Object-Level Backup

To restore everything in an object-level backup to the database from which it was taken, use the vbr restore task with the configuration file you used to create the backup, as in the following example:

```
$ vbr --task restore --config-file MySchema.ini
Copying...
1871652633 out of 1871652633, 100%
All child processes terminated successfully.
restore done!
```
The database must be UP.

You can specify how Vertica reacts to duplicate objects by setting the `objectRestoreMode` parameter in the configuration file.

This feature is available for Enterprise Mode databases only. In Eon Mode you can restore selected objects from a full backup instead; see Restoring Individual Objects.

Object-level backup and restore are not supported for HDFS storage locations.

**Restoring Objects to a Changed Cluster**

Unlike restoring from a full database backup, `vbr` supports restoring object-level backups after adding nodes to the cluster. Any nodes that were not in the cluster when you created the object-level backup do not participate in the restore. You can rebalance your cluster after the restore to distribute data among the new nodes.

You cannot restore an object-level backup after removing nodes, altering node names, or changing IP addresses. Trying to restore an object-level backup after such changes causes `vbr` to fail and display this message:

```
Preparing...
Topology changed after backup; cannot restore.
restore failed!
```

**Projection Epoch After Restore**

All object-level backup and restore events are treated as DDL events. If a table does not participate in an object-level backup, possibly because a node is down, restoring the backup affects the projection in the following ways:

- Its epoch is reset to 0.
- It must recover any data that it does not have by comparing epochs and other recovery procedures.

**Catalog Locks During Restore**

As with other databases, Vertica transactions follow strict locking protocols to maintain data integrity.
When restoring an object-level backup into a cluster that is UP, `vbr` begins by copying data and managing storage containers. If necessary, `vbr` splits the containers. This process does not require any database locks.

After completing data-copying tasks, `vbr` first requires a table object lock (O-lock) and then a global catalog lock (GCLX).

Sometimes, other database operations, such as DML statements, are in progress when the process attempts to get an O-lock on the table. In such cases, `vbr` is blocked from progress until the DML statement completes and releases the lock. After securing an O-lock first, and then a GCLX lock, `vbr` blocks other operations that require a lock on the same table.

While `vbr` holds its locks, concurrent table modifications are blocked. Database system operations, such as the Tuple Mover (TM) transferring data from memory to disk, are canceled to permit the object-level restore to complete.

**Catalog Restore Events**

Each object-level backup includes a section of the database catalog, called a *snippet*. A snippet contains the selected objects, their dependent objects, and principal objects. A catalog snippet is similar in structure to the database catalog but consists of a subset representing the object information. Objects being restored can be read from the catalog snippet and used to update both global and local catalogs.

Each object from a restored backup is updated in the catalog. If the object no longer exists, `vbr` drops the object from the catalog. Any dependent objects that are not in the backup are also dropped from the catalog.

`vbr` uses existing dependency verification methods to check the catalog and adds a restore event to the catalog for each restored table. That event also includes the epoch at which the event occurred. If a node misses the restore table event, it recovers projections anchored on the given table.

**Restoring and Replicating Objects to a Newer Version of Vertica**

Vertica supports object replication and restoration to a target database up to one minor version later than the current database version. For example, you can replicate or restore objects from a version 9.1.x database to a version 9.2.0 database. The restore or replication process from one version to another is the same as it is to the same version.
If your restored or replicated objects require a UDx library that is not present in the later version of your database, Vertica displays the following error:

```
ERROR 2858:  Could not find function definition
```

You can resolve this issue by installing compatible libraries in your target database.

**Catalog Size Limitations**

Object level restores can fail if your catalog size is greater than five percent of the total memory available in the node performing the restore. In this situation, Vertica recommends restoring individual objects from the backup. For more information, refer to [Restoring Individual Objects](#).

**See Also**

- Failure Recovery
- Transactions

**Restoring Individual Objects**

You can use `vbr` to restore individual tables and schemas from a full or object-level backup: qualify the restore task with `--restore-objects`, and specify the objects to restore as a comma-delimited list:

```
$ vbr --task=restore --config-file=filename --restore-objects='objectname[,,...]' [--archive=archive-id]
```

The following requirements and restrictions apply:

- The database must be running, and nodes must be UP.
- Tables must include their schema names.
- Do not embed spaces before or after comma delimiters of the `--restore-objects` list; otherwise, `vbr` interprets the space as part of the object name.
- Object-level restore is not supported for HDFS storage locations. To restore an HDFS storage location you must do a full restore.

By default, `--restore-objects` restores the specified objects from the most recent backup. You can restore from an earlier backup with the `--archive` parameter.
The following example uses the `db.ini` configuration file, which includes the database administrator's password:

```
> vbr --task restore --config-file=db.ini --restore-objects=saleschema,public.sales_table,public.customer_info
Preparing...
Found Database port: 5433
Copying...
[==============================================] 100%
All child processes terminated successfully.
All extract object child processes terminated successfully.
Copying...
[==============================================] 100%
All child processes terminated successfully.
restore done!
```

**Object Dependencies**

When you restore an object, Vertica does not always restore dependent objects. For example, if you restore a schema containing views, Vertica does not automatically restore the tables of those views. One exception applies: if database tables are linked through foreign keys, you must restore them together, unless `drop_foreign_constraints` is set in the `vbr` configuration file to true.

**Note:**
You must also set `objectRestoreMode` to `coexist`, otherwise Vertica ignores `drop_foreign_constraints`.

**Duplicate Objects**

You can specify how restore operations handle duplicate objects by configuring `objectRestoreMode`. By default, it is set to `createOrReplace`, so if a duplicate object exists, the restore operation overwrites it with the archived version.

**Eon Mode Considerations**

Restoring objects to an Eon Mode database can leave unneeded files in cloud storage. These files have no effect on database performance or data integrity. However, they can incur extra cloud storage expenses. To remove these files, restart the database and call `CLEAN_COMMUNAL_STORAGE` with an argument of true.
Restoring Objects to an Alternate Cluster

You can use the restore task to copy objects from one database to another. You might do this to "promote" tables from a development environment to a production environment, for example. All restrictions described in Restoring Individual Objects apply when restoring to an alternate cluster.

To restore to an alternate database, you must make changes to a copy of the configuration file that was used to create the backup. The changes are in the [Mapping] and [NodeMapping] sections. Essentially, you create a configuration file for the restore operation that looks to vbr like a backup of the target database, but it actually describes the backup from the source database. See Restore Object from Backup to an Alternate Cluster (object_restore_to_other_cluster.ini) for an example configuration file.

The following example uses two databases, named source and target. The source database contains a table named sales. The following source_snapshot.ini configuration file is used to back up the source database:

```
[Misc]
snapshotName = source_snapshot
restorePointLimit = 2
objectRestoreMode = createOrReplace

[Database]
dbName = source
dbUser = dbadmin
dbPromptForPassword = True

[Transmission]

[Mapping]
v_source_node0001 = 192.168.50.168:/home/dbadmin/backups/
```
The target_snapshot.ini file starts as a copy of source_snapshot.ini. Because the [Mapping] section describes the database that vbr operates on, we must change the node names to point to the target nodes. We must also add the [NodeMapping] section and change the database name:

```
[Misc]
snapshotName = source_snapshot
restorePointLimit = 2
objectRestoreMode = createOrReplace

[Database]
dbName = target
dbUser = dbadmin
dbPromptForPassword = True

[Transmission]

[Mapping]
v_target_node0001 = 192.168.50.151:/home/dbadmin/backups/

[NodeMapping]
v_source_node0001 = v_target_node0001
```

As far as vbr is concerned, we are restoring objects from a backup of the target database. In reality, we are restoring from the source database.

The following command restores the sales table from the source backup into the target database:

```
$ vbr --task restore --config-file target_snapshot.ini --restore-objects sales
Starting object restore of database target.
Participating nodes: v_target_node0001.
Objects to restore: sales.
Enter vertica password:
Restoring from restore point: source_snapshot_20160204_191920
Loading snapshot catalog from backup.
Extracting objects from catalog.
Syncing data from backup to cluster nodes.
[==================================================] 100%
Finalizing restore.
Restore complete!
```

**Restoring Hard-Link Local Backups**

You restore from hard-link local backups the same way you restore from full backups, using the restore task. If you have used hard-link local backups to back up to external media, you need to take some additional steps.
Transferring Backups to and from Remote Storage

When a full hard-link local backup exists, you can transfer the backup to other storage media, such as tape or a locally-mounted NFS directory. Transferring hard-link local backups to other storage media may copy the data files associated with the hard file links.

You can use a different directory when you return the backup files to the hard-link local backup host. However, you must also change the backupDir parameter value in the configuration file before restoring the backup.

Complete the following steps to restore hard-link local backups from external media:

1. If the original backup directory no longer exists on one or more local backup host nodes, re-create the directory.

   The directory structure into which you restore hard-link backup files must be identical to what existed when the backup was created. For example, if you created hard-link local backups at the following backup directory, you can then re-create that directory structure:

   ```
   /home/dbadmin/backups/localbak
   ```

2. Copy the backup files to their original backup directory, as specified for each node in the configuration file. For more information, refer to [Mapping].

3. Restore the backup, using one of three options:

   a. To restore the latest version of the backup, move the backup files to the following directory:

   ```
   /home/dbadmin/backups/localbak/node_name/snapshotname
   ```

   b. To restore a different backup version, move the backup files to this directory:

   ```
   /home/dbadmin/backups/localbak/node_name/snapshotname_archivedate_timestamp
   ```

4. When the backup files are returned to their original backup directory, use the original configuration file to invoke vbr. Verify that the configuration file specifies hardLinkLocal = true. Then restore the backup as follows:

   ```
   $ vbr --task restore --config-file localbak.ini
   ```
Ownership of Restored Objects

For a full restore, objects have the owners that they had in the backed-up database.

When performing an object restore, Vertica inserts data into existing database objects. By default, the restore does not affect the ownership, storage policies, or permissions of the restored objects. If, however, the restored object does not already exist, Vertica re-creates it. In this situation, the restored object is owned by the user performing the restore. Vertica does not restore dependent grants, roles, or client authentications with restored objects.

If the storage policies of a restored object are not valid, vbr applies the default storage policy. Restored storage policies can become invalid due to HDFS storage locations, table incompatibility, and unavailable min-max values at restore time.

Sometimes, Vertica encounters a catalog object that it does not need to restore. When this situation occurs, Vertica generates a warning message for that object and the restore continues.

Examples

Suppose you have a full backup, including Schema1, owned by the user Alice. Schema1 contains Table1, owned by Bob, who eventually passes ownership to Chris. The user dbadmin performs the restore. The following scenarios might occur that affect ownership of these objects.

**Scenario 1:**

Schema1.Table1 has been dropped at some point since the backup was created. When dbadmin performs the restore, Vertica re-creates Schema1.Table1. As the user performing the restore, dbadmin takes ownership of Schema1.Table1. Because Schema1 still exists, Alice retains ownership of the schema.

**Scenario 2:**

Schema1 is dropped, along with all contained objects. When dbadmin performs the restore, Vertica re-creates the schema and all contained objects. Dbadmin takes ownership of Schema1 and Schema1.Table1.

**Scenario 3:**
Schema1 and Schema1.Table1 both exist in the current database. When the user, dbadmin, rolls back to an earlier backup, the ownership of the objects remains unchanged. Alice owns Schema1 and Bob owns Schema1.Table1.

Scenario 4:

Schema1.Table1 exists and dbadmin wants to roll back to an earlier version. In the time since the backup was made, ownership of Schema1.Table1 has changed to Chris. When dbadmin restores Schema1.Table1, Alice remains owner of Schema1 and Chris remains owner of Schema1.Table1. The restore does not revert ownership of Schema1.Table1 from Chris to Bob.

Copying the Database to Another Cluster

Caution:

It is important to secure backup locations and strictly limit access to backups to users who are already permitted to access all data in the database. Compromising a backup means compromising the database.

You can use vbr to copy the entire database to another Vertica cluster. This feature helps you perform tasks such as copying a database between a development and a production environment. Copying your database to another cluster is essentially a simultaneous backup and restore operation. The data is backed up from the source database cluster and restored to the destination cluster in a single operation.

Note:

The copycluster task is not compatible with HDFS Storage Locations. Copycluster uses the Linux rsync tool to copy files from the source cluster to the target cluster. HDFS storage backup and restore is based on use of snapshots. Data in an HDFS storage location is backed up to HDFS itself. Vertica cannot transfer data to a remote HDFS cluster the same way that it can for a Linux cluster.

The directory locations for the Vertica catalog, data, and temp directories must be identical on the source and target database. Use the following vsql query to view the source database directory locations. This example sets expanded display, for illustrative purposes, and lists the columns of most interest: node_name, storage_path, and storage_usage.

```sql
=> \x
Expanded display is on.
```
Vertica Documentation
Administrator's Guide

VMart=> select node_name, storage_path, storage_usage from disk_storage;

- [ RECORD 1 ]-+----------------------------------+-
node_name | v_vmart_node0001
storage_path | /home/dbadmin/VMart/v_vmart_node0001_catalog/Catalog
storage_usage | CATALOG

- [ RECORD 2 ]-+----------------------------------+-
node_name | v_vmart_node0001
storage_path | /home/dbadmin/VMart/v_vmart_node0001_data
storage_usage | DATA, TEMP

- [ RECORD 3 ]-+----------------------------------+-
node_name | v_vmart_node0001
storage_path | /home/dbadmin/SSD/schemas
storage_usage | DATA

- [ RECORD 4 ]-+----------------------------------+-
node_name | v_vmart_node0001
storage_path | /home/dbadmin/SSD/tables
storage_usage | DATA

- [ RECORD 5 ]-+----------------------------------+-
node_name | v_vmart_node0001
storage_path | /home/dbadmin/SSD/schemas
storage_usage | DATA

- [ RECORD 6 ]-+----------------------------------+-
node_name | v_vmart_node0002
storage_path | /home/dbadmin/VMart/v_vmart_node0002_catalog/Catalog
storage_usage | CATALOG

- [ RECORD 7 ]-+----------------------------------+-
node_name | v_vmart_node0002
storage_path | /home/dbadmin/VMart/v_vmart_node0002_data
storage_usage | DATA, TEMP

- [ RECORD 8 ]-+----------------------------------+-
node_name | v_vmart_node0002
storage_path | /home/dbadmin/SSD/tables
storage_usage | DATA

Notice the directory paths for the Catalog, Data, and Temp storage. These paths are the same on all nodes in the source database and must be the same in the target database.

Note:
When copying a database to another cluster, if the target data is different, vbr overwrites all existing data. To retain existing data on the target cluster, create a full database backup of the target before invoking the copycluster vbr task.

Identifying Node Names for Target Cluster

Before you can configure the target cluster, you need to know the exact names that admintools supplied to all nodes in the source database.

To see the node names, run a query such as:
You can also find the node names by running admintools from the command line. For example, for the VMart database, you can enter a command such as:

```bash
$ /opt/vertica/bin/admintools -t node_map -d VMART
```

<table>
<thead>
<tr>
<th>DATABASE</th>
<th>NODENAME</th>
<th>HOSTNAME</th>
</tr>
</thead>
<tbody>
<tr>
<td>VMART</td>
<td>v_vmart_node0001</td>
<td>192.168.223.xx</td>
</tr>
<tr>
<td>VMART</td>
<td>v_vmart_node0002</td>
<td>192.168.223.yy</td>
</tr>
<tr>
<td>VMART</td>
<td>v_vmart_node0003</td>
<td>192.168.223.zz</td>
</tr>
</tbody>
</table>

### Configuring the Target Cluster

Configure the target to allow the source database to connect to it and restore the database. The target cluster must:

- Have the same number of nodes as the source cluster.
- Have a database with the same name as the source database. The target database can be completely empty.
- Have the same node names as the source cluster. The node names listed in the NODES system tables on both clusters must match.
- Be accessible from the source cluster.
- Have the same database administrator account, and all nodes must allow a database administrator of the source cluster to log in through SSH without a password.

**Note:**

Passwordless access *within* the cluster is not the same as passwordless access *between* clusters. The SSH ID of the administrator account on the source cluster and the target cluster are likely not the same. You must configure each host in the target cluster to accept the SSH authentication of the source cluster.

- Have adequate disk space for the `vbr --task copycluster` command to complete.
Creating a Configuration File for CopyCluster

You must create a configuration file specifically for copying your database to another cluster. In the configuration file, specify the host names of nodes in the target cluster as the backup hosts. You must define backupHost; however, vbr ignores the backupDir option and always stores the data in the catalog and data directories of the target database.

You cannot use an object-level backup with the copycluster command. Instead, you must perform a full database backup.

The following example shows how you can set up vbr to copy a database on a 3-node cluster, v_vmart, to another cluster, test-host.

```
[Misc]
snapshotName = CopyVmart
tempDir = /tmp/vbr

[Database]
dbName = vmart
dbUser = dbadmin
dbPassword = password
dbPromptForPassword = False

[Transmission]
ectrypt = False
port_rsync = 50000

[Mapping]
; backupDir is not used for cluster copy
v_vmart_node0001= test-host01
v_vmart_node0002= test-host02
v_vmart_node0003= test-host03
```

Copying the Database

You must stop the target cluster before you invoke copycluster.

To copy the cluster, run vbr from a node in the source database using the database administrator account:

```
$ vbr -t copycluster -c copycluster.ini
Starting copy of database VMART.
Participating nodes: vmart_node0001, vmart_node0002, vmart_node0003, vmart_node0004.
Enter vertica password:
Snapshotting database.
Snapshot complete.
```
If the copycluster task is interrupted, the destination cluster retains any data files that have already transferred. If you attempt the operation again, Vertica does not need to resend these files.

**Replicating Objects to an Alternate Cluster**

You can replicate tables and schemas from one database to alternate databases in your organization. One reason you might use object replication is to copy tables and schemas between test, staging, and production clusters. Another might be to immediately replicate certain objects after an important change, like loading data, without waiting for the next scheduled job.

You use the `vbr replicate` task to do object replication.

Replication does not copy all object types. Catalog objects that are not copied during replication include:

- Users and roles
- Grants
- Access policies (column and row)
- Client authentication and profiles

To copy an entire database, use the `copycluster` task described in [Copying the Database to Another Cluster](#). After you use `copycluster`, you can then use the `replicate` task to update tables and schemas instead of doing another full copy.

**Advantages of Alternate Database Replication**

Replicating objects is generally faster than exporting and importing them. The first replication of an object replicates the entire object. Subsequent replications copy only data that has changed since the last replication. Vertica replicates data as of the current epoch on the target database. Used with a cron job, you can replicate key objects to create a backup database.
In situations where the target database is down, or you plan to replicate the entire database, Vertica recommends that you try Copying the Database to Another Cluster

**How DOWN Nodes Affect Replication**

You can replicate objects if some nodes are down in either the source or destination database, so long as the nodes themselves remain available. "DOWN node" here refers to the Vertica process being down on a node that is still visible on the network.

The effect of DOWN nodes on a replication task depends on whether they are present in the source or destination database.

<table>
<thead>
<tr>
<th>Location</th>
<th>Effect on Replication</th>
</tr>
</thead>
<tbody>
<tr>
<td>DOWN source nodes</td>
<td>Vertica can replicate objects from a source database containing DOWN nodes. If nodes in the source database are DOWN, set the corresponding nodes in the target database to DOWN as well.</td>
</tr>
<tr>
<td>DOWN destination nodes</td>
<td>Vertica can replicate objects when the destination database has DOWN nodes. If nodes in the destination database are DOWN, you must exclude the corresponding source database nodes using the --nodes parameter on the vbr command line.</td>
</tr>
</tbody>
</table>

**Replication to Alternate Database Process Flow**

To replicate objects to an alternate database, begin in the SOURCE database and complete the following process:

1. Verify replication requirements
2. Edit your vbr configuration file
3. Replicate objects
4. Monitor object replication

**Verify Replication Requirements**

First verify that your source and target databases meet the following requirements.

Both the source and target databases must:
- Have the same Linux user associated with the dbadmin account.
- Be UP.
- Have the same number of nodes.
- Allow a database administrator of the source cluster to log in on all nodes through SSH without a password.

**Note:**
Passwordless access within the cluster is not the same as passwordless access between clusters. The SSH ID of the administrator account on the source cluster and the target cluster are likely not the same. You must configure each host in the target cluster to accept the SSH authentication of the source cluster.

**Edit Your vbr Configuration File for Replication**

Add the following parameters to the configuration file that you are using to replicate objects:

1. In the [Misc] section, add the following parameter:

   ```
   ; Identify the objects that you want to replicate
   objects = schema.objectName
   ```

2. In the [Misc] section, set a unique snapshot name. Replication tasks can run concurrently with some other vbr tasks, but only if the snapshot names are different.

   ```
   snapshotName = name
   ```

3. In the [Database] section, set the following parameters:

   ```
   ; parameters used to replicate objects between databases
   dest_dbName =
   dest_dbUser =
   dest_dbPromptForPassword =
   ```

   If you are using a stored password, be sure to configure the `dest_dbPassword` parameter in your Password Configuration File.

4. In the [Mapping] section, map your source nodes to your target hosts:

   ```
   [Mapping]
   v_source_node0001 = targethost01
   v_source_node0002 = targethost02
   v_source_node0003 = targethost03
   ```
Replicate Objects

To replicate objects, use the vbr replicate task:

```
vbr -t replicate -c configfile.ini
```

The replicate task can run concurrently with backup and with object replicate tasks in either direction. Replication cannot run concurrently with tasks that require that the database be down (full restore and copycluster). Each concurrent task must have a unique snapshot name. As a best practice, therefore, create a separate configuration file for each object replication. Consider replicating a schema rather than individual tables if you need many of the tables.

Restoring and Replicating Objects to a Newer Version of Vertica

Vertica supports object replication and restoration to a target database up to one minor version later than the current database version. For example, you can replicate or restore objects from a version 9.1.x database to a version 9.2.0 database. The restore or replication process from one version to another is the same as it is to the same version.

If your restored or replicated objects require a U Dx library that is not present in the later version of your database, Vertica displays the following error:

```
ERROR 2858: Could not find function definition
```

You can resolve this issue by installing compatible libraries in your target database.

Monitoring Object Replication

You can monitor object replication in the following ways:

- View vbr logs on the source database
- Check database logs on the source and destination databases
- Query `REMOTE_REPLICATION_STATUS` on the source database
Including and Excluding Objects Using Wildcards

When specifying objects to back up, restore, or replicate, you can specify groups using wildcards (globs). Further, after you specify a list to include, you can specify another list to exclude. For example, you might include all tables in a schema and then exclude tables matching a given pattern.

You can use wildcards in your vbr.ini file or as vbr command line parameters.

Wildcards

<table>
<thead>
<tr>
<th>Character</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>*</td>
<td>Matches 0 or more characters. Case-insensitive.</td>
</tr>
</tbody>
</table>
| \         | Escapes the next character. To include a literal ? or * in your table or schema name, use the \ character immediately before the escaped character. To escape the \ character itself, use a double \\.
| "         | Escapes the . character. To include a literal . in your table or schema name, wrap the character in double quotation marks. |

Matching Schemas

Any pattern without a . character represents a schema. For example, the pattern

```
includeObjects = customer*,s?
```

matches any schema beginning with the word customer and any schema consisting of s and one letter.

When you back up or restore a schema without referencing any of the tables of that schema, vbr automatically includes all of the tables in that schema. If you include a schema
by name alone, you cannot exclude individual tables from that schema. For example, the following is invalid syntax.

```
; invalid:
includeObjects = VMart
excludeObjects = VMart.?table?
```

You can exclude objects from an included schema by identifying the schema with the pattern `<schemaname>.*`. The following example shows a valid way to include a schema and exclude specific tables and patterns.

```
--include-objects 'VMart.*'
--exclude-objects 'VMart.sales,VMart.*account'
```

### Matching Tables

Any pattern including the `. ` character represents a table. For example, in a configuration file, the following pattern:

```
includeObjects = sales.newclients,sales.??
```

would match any table named newclients belonging to the schema sales, and any table name with two characters belonging to the sales schema.

You can also match all schemas and tables in a database or backup by using the pattern `*.*`. For example, you could restore all of the tables and schemas in a backup using this command:

```
--include-Objects '*,*'
```

Because a `vbr` parameter is evaluated on the command line, you must enclose the wildcards in single quote marks to prevent Linux from misinterpreting them.

### Testing Wildcard Patterns

You can test the results of any pattern by using the `--dry-run` parameter with a backup or restore command. Commands that include `--dry-run` do not affect your database. Instead, `vbr` displays the result of the command without executing it. For more information on `--dry-run`, refer to the `vbr Reference`. 
Using Wildcards with Backups

You can identify objects to include in your object backup tasks using the `includeObjects` and `excludeObjects` parameters in your configuration file. A typical configuration file might include this content:

```
[Misc]
snapshotName = dbobjects
restorePointLimit = 1
enableFreeSpaceCheck = True
includeObjects = VMart.*,online_sales.*
excludeObjects = *.temp*
```

In this example, the backup would include all tables from the VMart and online_sales schemas, while excluding any table containing the string 'temp' in its name belonging to any schema.

After it evaluates included objects, `vbr` evaluates excluded objects and removes excluded objects from the included set. If, for example, you included `schema1.table1` and then excluded `schema1.table1`, that object would be excluded. If no other objects were included in the task, the task would fail. The same is true for wildcards. If an exclusion pattern removes all included objects, the task fails.

Using Wildcards with Restore

You can identify objects to include in your restore tasks using the `--include-objects` and `--exclude-objects` parameters.

**Note:**
Take extra care when using wildcard patterns to restore database objects. Depending on your object restore mode settings, restored objects can overwrite your existing objects. Test the impact of a wildcard restore with the `--dry-run vbr` parameter before performing the actual task.

As with backups, `vbr` evaluates excluded objects after it evaluates included objects and removes excluded objects from the included set. If no objects remain, the task fails.

A typical restore command might include this content. (Line wrapped in the documentation for readability, but this is one command.)

```
vbr -t restore -c verticaconfig --include-objects 'customers.*,sales?'
   --exclude-objects 'customers.199?,customers.200?'
```
This example includes the schema customers, minus any tables with names matching 199 and 200 plus one character, as well as all any schema matching 'sales' plus two characters.

Another typical restore command might include this content.

```bash
vbr -t restore -c replicateconfig --include-objects '*.transactions,flights.*'
   --exclude-objects 'flights.DTW*,flights.LAS*,flights.LAX*'
```

This example includes any table named transactions, regardless of schema, and any tables beginning with DTW, LAS, or LAX belonging to the schema flights. Although these three-letter airport codes are capitalized in the example, vbr is case-insensitive.

## Managing Backups

### Caution:

It is important to secure backup locations and strictly limit access to backups to users who are already permitted to access all data in the database. Compromising a backup means compromising the database.

vbr provides several tasks related to managing backups: listing them, checking their integrity, selectively deleting them, and more. In addition, vbr has parameters to allow you to restrict its use of system resources.

## Viewing Backups

You can view backups in any of three ways:

- Use `vbr` to list the backups that reside on the local or remote backup host (requires a configuration file).
- View historical information about backups using the `DATABASE_BACKUPS` systems table. Because the `database_backups` system table contains historical information, it is not updated when you delete the backups.
- Open the `vbr` log file to check the status of a backup. The log file resides on the node where you have run vbr, in the directory specified by the `tempDir vbr configuration parameter`. The default name of this directory is `/tmp/vbr`. 
List Backups with vbr

To list backups on the backup hosts, use vbr --task listbackup with a specific configuration file. The following example shows how you can list backups, using a full backup configuration file, bak.ini:

```
dbadmin@doch01 ~]$ vbr --task listbackup --config-file /home/dbadmin/bak.ini
```

The vbr output information includes the following:

- **backup**: The name of the generated backup. Vertica names the backup by combining the name of the vbr configuration file with a timestamp. Use the timestamp to identify an archive when you perform a restore.
- **backup_type**: The type of the backup, either full or object.
- **epoch**: The epoch when the backup was created.
- **objects**: The objects being backed up. For a full backup, this field is blank.
- **nodes (hosts)**: The hosts that received the backup and the database node names that provided the backups.
- **version**: The version of Vertica used to create the backup.
- **file_system_type**: The storage location file system of the Vertica hosts that comprise this backup, either Linux or HDFS. For information on backing up HDFS hosts, refer to Backing Up HDFS Storage Locations.

The following example shows a list of full backups of a three node cluster to a single backup host, bkhost:

<table>
<thead>
<tr>
<th>backup</th>
<th>backup_type</th>
<th>epoch</th>
<th>objects</th>
<th>nodes (hosts)</th>
</tr>
</thead>
<tbody>
<tr>
<td>bak_20160414_134452 (bkhost), v_vmart_node0003 (bkhost)</td>
<td>full</td>
<td>749</td>
<td>v_vmart_node0001 (bkhost), v_vmart_node0002</td>
<td></td>
</tr>
<tr>
<td>bak_20160413_174544 (bkhost), v_vmart_node0003 (bkhost)</td>
<td>full</td>
<td>659</td>
<td>v_vmart_node0001 (bkhost), v_vmart_node0002</td>
<td></td>
</tr>
</tbody>
</table>

**Note:**
The listbackup task fails if you attempt to view backups on a cluster without a database when the backups were made to local hosts using the [shortcut](#). Vbr requires a database to provide the location of the mapped local host.


**Viewing All Backups in a Location**

You can use the `--list-all` parameter with the `listbackup` task to view a list of all the snapshots stored on the hosts and paths listed in the specified configuration file:

```bash
dbadmin@doca01 ~]$ vbr --task listbackup --list-all --config-file /home/dbadmin/Nightly.ini
```

The following example shows a `--list-all` task using the configuration file `Nightly.ini`. That configuration file references the hosts `doca01`, `doca02`, and `doca03` and the path `/vertica/backup`. The output shows that these locations contain not just the backups created using `Nightly`, but also backups created using a configuration file called `Weekly.ini`.

<table>
<thead>
<tr>
<th>backup</th>
<th>file_system_type</th>
<th>backup_type</th>
<th>epoch</th>
<th>objects</th>
<th>nodes(hosts)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Weekly_20170508_183249</td>
<td>full</td>
<td></td>
<td>3449</td>
<td>vmart_1(doca01), vmart_2(doca01), vmart_3</td>
<td></td>
</tr>
<tr>
<td>(doca01) [Linux]</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Weekly_20170508_182816</td>
<td>full</td>
<td></td>
<td>2901</td>
<td>vmart_1(doca01), vmart_2(doca02), vmart_3</td>
<td></td>
</tr>
<tr>
<td>(doca03) [Linux]</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Weekly_20170508_182754</td>
<td>full</td>
<td></td>
<td>2649</td>
<td>vmart_1(doca01), vmart_2(doca02), vmart_3</td>
<td></td>
</tr>
<tr>
<td>(doca03) [Linux]</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Nightly_20170508_183034</td>
<td>object</td>
<td></td>
<td>1794</td>
<td>sales_schema vmart_1(doca01), vmart_2(doca02), vmart_3</td>
<td></td>
</tr>
<tr>
<td>(doca01) [Linux]</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Nightly_20170508_181808</td>
<td>object</td>
<td></td>
<td>1469</td>
<td>sales_schema vmart_1(doca01), vmart_2(doca02), vmart_3</td>
<td></td>
</tr>
<tr>
<td>(doca03) [Linux]</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Nightly_20171117_193906</td>
<td>object</td>
<td></td>
<td>173</td>
<td>sales_schema vmart_1(doca01), vmart_2(doca02), vmart_3</td>
<td></td>
</tr>
<tr>
<td>(doca03) [Linux]</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

You can also use the the `--json` and `--list-output-file` parameters with the `listbackup` task to output the same content in JSON delimited format to a display or to an output file. For more information, refer to `vbr Reference`.

**Query database_backups**

Use the following query to list historical information about backups. The `objects` column lists which objects were included in object-level backups. Do not use the `backup_timestamp` value when restoring an archive. Instead, Use the values provided by `vbr --task listbackup`, when restoring an archive.

```sql
\V Mart=> SELECT * FROM v_monitor.database_backups;
-[ RECORD 1 ]----------------------------------------------
backup_timestamp | 2013-05-10 14:41:12.673381-04
node_name         | v_vmart_node0003
snapshot_name     | schemabak
backup_epoch      | 174
```
Checking Backup Integrity

Vertica can confirm the integrity of your backup files and the manifest that identifies them. By default, backup integrity checks output their results to the command line.

**Perform a Quick Check**

The quick-check task gathers all backup metadata from the backup location specified in the configuration file and compares that metadata to the backup manifest. A quick check does not verify the objects themselves. Instead, this task outputs an exceptions list of any discrepancies between objects in the backup location and objects listed in the backup manifest.

Use the following form to perform quick check task:
Perform a Full Check

The full-check task verifies all objects listed in the backup manifest against filesystem metadata. A full check includes the same steps as a quick check. You can include the optional --report-file parameter to output results to a delimited JSON file. This task outputs an exceptions list that identifies the following inconsistencies:

- Incomplete restore points
- Damaged restore points
- Missing backup files
- Unreferenced files

Use the following form to perform a full check task:

$ vbr -t full-check -c configfile.ini --report-file=path/filename

For example:

$ vbr -t full-check -c backupconfig.ini --report-file=logging/fullintegritycheck.json

Repairing Backups

Vertica can reconstruct backup manifests and remove unneeded backup objects.

Performing a Quick Repair

The quick-repair task rebuilds the backup manifest, based on the manifests contained in the backup location.

Use the following form to perform a quick repair task:

$ vbr -t quick-repair -c configfile.ini
Performing Garbage Collection

The collect-garbage task rebuilds your backup manifest and deletes any backup objects that do not appear in the manifest. You can include the optional --report-file parameter to output results to a delimited JSON file.

Use the following form to perform a garbage collection task:

```
$ vbr -t collect-garbage -c configfile.ini --report-file=path/filename
```

Removing Backups

You can remove existing backups and restore points using vbr. When you use the remove task, vbr updates the manifests affected by the removal and maintains their integrity. If the backup archive contains multiple restore points, removing one does not affect the others. When you remove the last restore point, vbr removes the backup entirely.

**Note:**
Vertica does not support removing backups through the file system.

Use the following form to perform a remove task:

```
$ vbr -t remove -c configfile.ini --archive timestamp
```

You can remove multiple restore points using the archive parameter. To obtain the timestamp for a particular restore point, use the listbackup task.

- To remove multiple restore points, use a comma separator:
  --archive="restore_point1, restore_point2"

- To remove an inclusive range of restore points, use a colon:
  --archive="restore_point1: restore_point2"

- To remove all restore points, specify an archive value of all:
  --archive="all"

The following example shows how you can remove a restore point from an existing backup.

```
$ vbr -t remove -c backup.ini --archive 20160414_134452
Removing restore points: 20160414_134452
Remove complete!
```
Estimating Log File Disk Requirements

One of the vbr configuration parameters is tempDir. This parameter specifies the database host location where vbr writes its log files and some other temp files (of negligible size). The default location is the /tmp/vbr directory on each database host. You can change the default location by specifying a different path in the configuration file.

The temporary storage directory also contains local log files describing the progress, throughput, and any errors encountered for each node. Each time you run vbr, the script creates a separate log file, each named with a timestamp. When using default settings, the log file typically uses about 4KB of space per node per backup.

The vbr log files are not removed automatically, so you must delete older log files manually, as necessary.

Allocating Resources

By default, vbr allows a single rsync connection (for Linux file systems), 10 concurrent threads (for S3 connections), and unlimited bandwidth for any backup or restore operation. You can change these values in your configuration file. See Configuration File Reference for details of these parameters.

Connections

You might want to increase the number of concurrent connections. If you have many Vertica files, more connections can provide a significant performance boost as each connection increases the number of concurrent file transfers.

For more information, refer to the total_bwlimit_backup, total_bwlimit_restore, concurrency_backup, concurrency_restore, s3_concurrency_backup, and s3_concurrency_restore parameters.

Bandwidth Limits

You can limit network bandwidth use through the total_bwlimit_backup and total_bwlimit_restore data transmission parameters. For more information, refer to
Troubleshooting Backup and Restore

These tips can help you avoid issues related to backup and restore with Vertica and to troubleshoot any problems that occur.

Check the Logs

The vbr log is separate from the Vertica log. The default location is /tmp/vbr, but you can change this location by setting the tempdir parameter in the configuration file. (See [Misc] Miscellaneous Settings.) vbr logs are not included in Scrutinize reports.

If you cannot find an explanation for an error or unexpected results in the log, try increasing the logging level. You can set the level using the -d debug option on the vbr command line. Specify an integer value from 0 (the default) to 3 (the most verbose). For example:

```bash
$ vbr -t backup -c full_backup.ini --debug 3
```

As you increase the logging level, the file size of the log increases.

Check Status of Backup Nodes

Backups fail if you run out of disk space on the backup hosts or if vbr cannot reach them all. Check that you have sufficient space on each backup host and that you can reach each host via ssh.

Sometimes vbr leaves rsync processes running on the database or backup nodes. These processes can interfere with new ones. If you get an rsync error in the console, look for runaway processes and kill them.

Object Replication Fails

Confirm that you have excluded all DOWN nodes from your object replication.

If you do not exclude the DOWN node, replication fails with the following error:
Error connecting to a destination database node on the host <hostname>: <error> ...

Restoring an Archive Produces an Error

You might see an error like the following when restoring an archive:

```
$ vbr --task restore --archive prd_db_20190131_183111 --config-file /home/dbadmin/backup.ini
IOError: [Errno 2] No such file or directory: '/tmp/vbr/vbr_20190131_183111_s0rpYR/prd_db.info'
```

The problem is that the archive name is not in the correct format. Specify only the date/timestamp suffix of the directory name that identifies the archive to restore, as described in Restoring an Archive. For example:

```
$ vbr --task restore --archive 20190131_183111 --config-file /home/dbadmin/backup.ini
```

Backup or Restore Fails When Using an HDFS Storage Location

When performing a backup of a cluster that includes HDFS storage locations, you might see an error like the following:

```
ERROR 5127: Unable to create snapshot No such file /usr/bin/hadoop:
check the HadoopHome configuration parameter
```

This error is caused by the backup script not being able to back up the HDFS storage locations. You must configure Vertica and Hadoop to enable the backup script to back up these locations. See Backing Up HDFS Storage Locations.

Object-level backup and restore are not supported with HDFS storage locations. You must use full backup and restore.

Could Not Connect to Endpoint URL (Eon Mode)

When performing a cross-endpoint operation, you can see a connection error if you failed to specify the endpoint URL for your communal storage (VBR_COMMUNAL_STORAGE_ENDPOINT_URL). When the endpoint is missing but you specify credentials for communal storage, vbr attempts to use those credentials to access AWS. This access fails, because
those credentials are for your on-premise storage, not AWS. When performing cross-endpoint operations, verify that all of the environment variables described in Backing up an on-premise database in Eon Mode are set correctly.

vbr Reference

vbr allows you to back up and restore either the full database, or one or more schema and table objects of interest. You can also copy a cluster and list backups you created previously.

Most tasks cannot run concurrently; however, replication tasks can run concurrently with each other and with backups. Concurrent tasks must not use the same snapshot name.

Eon Mode databases using cross-endpoint configurations support the following vbr tasks: backup (full only), restore (full only), listbackup, quick-check, full-check, quick-repair, collect-garbage, remove.

vbr is located in the Vertica binary directory (/opt/vertica/bin/vbr on most installations).

Syntax

`/opt/vertica/bin/vbr { command }`

```
... [ --archive timestamp ]
... [ --config-file file ]
... [ --debug level]
... [ --nodes node1 [, node2, ... ] ]
... [ --showconfig ]
```

Where command is one of the following:

<table>
<thead>
<tr>
<th>Full Command</th>
<th>Short Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--help</td>
<td>-h</td>
<td>Shows a brief usage guide for the command.</td>
</tr>
<tr>
<td>--showconfig</td>
<td></td>
<td>Displays the current configuration settings.</td>
</tr>
<tr>
<td>--task {backup</td>
<td>-t</td>
<td>Performs the specified task:</td>
</tr>
<tr>
<td></td>
<td>7.2_upgrade</td>
<td></td>
</tr>
<tr>
<td></td>
<td>collect-garbage</td>
<td></td>
</tr>
<tr>
<td></td>
<td>copycluster</td>
<td></td>
</tr>
<tr>
<td></td>
<td>full-check</td>
<td></td>
</tr>
<tr>
<td></td>
<td>init</td>
<td></td>
</tr>
<tr>
<td>Full Command</td>
<td>Short Command</td>
<td>Description</td>
</tr>
<tr>
<td>--------------</td>
<td>---------------</td>
<td>-------------</td>
</tr>
<tr>
<td>listbackup</td>
<td></td>
<td>- backup — Creates a full database or object-level backup, depending on configuration file specification.</td>
</tr>
<tr>
<td>quick-check</td>
<td></td>
<td>- collect-garbage — Rebuilds the backup manifest and deletes any unreferenced objects in the backup location.</td>
</tr>
<tr>
<td>quick-repair</td>
<td></td>
<td>- copycluster — Copies the database to another Vertica cluster.</td>
</tr>
<tr>
<td>remove</td>
<td></td>
<td>- full-check — Verifies all objects listed in the backup manifest against file system metadata, outputting missing and unreferenced objects.</td>
</tr>
<tr>
<td>replicate</td>
<td></td>
<td>- init — Creates a new backup directory, or prepares an existing one, for use and creates necessary backup manifests. You must perform this task before the first time you create a backup in a directory.</td>
</tr>
<tr>
<td>restore</td>
<td></td>
<td>- listbackup — Displays the existing backups associated with the configuration file you supply. View this display to get the name of a backup that you want to restore.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- quick-check — Confirms that all backed-up objects appear in the backup manifest. Outputs any discrepancies between objects in the backup location and objects listed in the backup manifest.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- quick-repair — Builds a replacement backup manifest, based on storage locations and objects.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- remove — Removes the specified backup or restore point.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- replicate — Copies objects from one cluster to an alternate cluster. This task can run concurrently with backup and other replicate tasks.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- restore — Restores a full or object-level database backup. Requires the configuration file that created the backup.</td>
</tr>
</tbody>
</table>
## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
</table>
| `--archive timestamp` | Used with the `--task restore` and `--task remove` commands. Specifies the timestamp of the backup to restore or remove:  
    ```
    > vbr --task restore --config-file myconfig.ini --archive=20160115_182640
    ``` |
| `-c file`  
`--config-file file` | Indicates the configuration file to use as an absolute or relative path to the location from which you start vbr. If no file exists, an error occurs and vbr cannot continue. |
| `-nodes node1[,...]` | Specifies any nodes, in a comma-separated list, on which to perform a vbr task. The nodes listed match the names in the Mapping section of the configuration file.  
**Caution:** Do not try to restore the entire database cluster from a partial database backup created from a subset of the nodes. Data loss could result. |
<p>| <code>-debug level</code> | Specifies the level of debugging messages (from 0 to 3) that vbr provides. Level 3 indicates verbose, while level 0, the default, indicates no messages. |
| <code>-report-file path/filename</code> | Optional. Outputs a delimited JSON file that describes the results of the associated full backup integrity check or garbage collection task. |
| <code>-restore-objects objects</code> | Specifies the individual objects to restore from a full or object-level backup. If you are using wildcards, use <code>--include-objects</code> and <code>--exclude-objects</code> instead. |
| <code>-s3-force-init</code> | Used with the <code>--task init</code> command. Forces the init task to succeed on S3 storage targets when there is an identity/lock file mismatch. |
| <code>-showconfig</code> | The configuration values being used to perform the task, displayed in raw JSON format before vbr starts begins. |</p>
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--list-all</td>
<td>Used with the --task listbackup command. Displays a list of all backups stored on the hosts and paths listed in the specified configuration file.</td>
</tr>
<tr>
<td>--json</td>
<td>Used with the --task listbackup command. Displays a JSON delimited list of all backups stored on the hosts and paths listed in the specified configuration file.</td>
</tr>
<tr>
<td>--list-output-file path/filename</td>
<td>Used with the --task listbackup command. Outputs a file containing a JSON delimited list of all backups stored on the hosts and paths listed in the specified configuration file.</td>
</tr>
<tr>
<td>--dry-run</td>
<td>Used with the --task command for backup, restore and replicate tasks. Performs a test run of the specified command without actually performing the task. You can use this command to evaluate the impact of a particular vbr command without actually performing that command. For example, you could see the size of a potential backup, or the objects contained in that backup. Any task performed with the dry-run parameter has no impact on your database.</td>
</tr>
<tr>
<td>--include-objects pattern</td>
<td>Specifies database objects or patterns of objects to restore from a full or object-level backup. Use commas to delimit multiple objects and wildcard patterns. For more information, refer to Including and Excluding Objects Using Wildcards. You cannot use this parameter with the --restore-objects parameter.</td>
</tr>
<tr>
<td>--exclude-objects pattern</td>
<td>Along with --include-objects, specifies database objects or patterns of objects to restore from a full or object-level backup. You can use --include-objects to specify a group of objects and then use --exclude-objects to remove objects from the set. Use commas to delimit multiple objects and wildcard patterns. For more information, refer to Including and Excluding Objects Using Wildcards.</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td></td>
<td>You cannot use this parameter with the --restore-objects parameter.</td>
</tr>
</tbody>
</table>

**Interrupting vbr**

To cancel a backup, use Ctrl+C or send a SIGINT to the Python process running vbr. vbr stops the backup process after it has completed copying the data. Canceling a vbr backup with Ctrl+C immediately closes the session.

The files generated by an interrupted backup process remain in the target backup location directory. The next backup process picks up where the interrupted process left off.

Backup operations are atomic, so that interrupting a backup operation does not affect the previous backup. Vertica replaces the previous backup only as the very last step of backing up your database.

The `restore` or `copycluster` operations overwrite the database catalog directory. Thus, interrupting either of these processes leaves the database unusable until you restart the process and allow it to finish.

**See Also**

- Configuration File Reference
- Sample VBR .ini Files

**Configuration File Reference**

The `vbr` configuration file options are grouped into sections within the configuration file. Sections may appear in any order and may be repeated. For example, you can have one `[Database]` section, then another section, and then another `"[Database]"` section.

Section headings (like `"[Database]"`) are case-sensitive.
### Miscellaneous Settings

This section collects basic settings, including the name and location of your backup. The section also indicates whether you are keeping more than a single backup file, as specified by the `restorePointLimit` parameter.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default</th>
<th>Configuration Setting and Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>snapshotName</td>
<td>snapshotName</td>
<td>The base name of the backup. This name is used in the directory tree structure that <code>vbr</code> creates for each node. Each iteration in this series (up to <code>restorePointLimit</code>) consists of the <code>snapshotName</code> and a timestamp for a specific backup. Each series of backups should have a unique and descriptive <code>snapshotName</code>. Full and object-level backups also cannot share names. For most <code>vbr</code> tasks, the <code>snapshotName</code> serves as a useful identifier in diagnostics and system tables. For object restore and replication tasks, <code>snapshotName</code> is used to build schema names in coexist mode operations. A <code>snapshotName</code> can contain up to 240 characters. The <code>snapshot</code> name may contain only the following characters; all others are invalid:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• a–z</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• A–Z</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• 0–9</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Hyphen (-)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Underscore (_)</td>
</tr>
<tr>
<td>Parameter</td>
<td>Default</td>
<td>Configuration Setting and Description</td>
</tr>
<tr>
<td>-----------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>tempDir</td>
<td>/tmp/vbr</td>
<td>Specifies an absolute path to a temporary storage area on the cluster nodes. The tmp path must be the same on all nodes in the cluster. vbr uses this directory as a temporary location for log files, lock files, and other bookkeeping information while it is copying files from the source cluster node to the destination backup location. vbr also writes backup logs to this location. Do not specify the same location as your database's data or catalog directory. Any unexpected files or directories in your data or catalog location can cause errors during database start or restore. The file system at this location must support fcntl lockf (POSIX) file locking.</td>
</tr>
<tr>
<td>restorePointLimit</td>
<td>1</td>
<td>Specifies the number of historical backups to retain in addition to the most recent backup. For example, if you set restorePointLimit=3, Vertica saves three historical backups, in addition to the most recent backup, for a total of four backups. By default, Vertica maintains a current backup and one historical backup. Enter a positive integer. Saves multiple backups to the same location, which are shared through hard links. In such cases, listbackup displays the common backup prefix but indicates unique time and date suffixes: my_archive20111111_205841</td>
</tr>
<tr>
<td>Parameter</td>
<td>Default</td>
<td>Configuration Setting and Description</td>
</tr>
<tr>
<td>-----------</td>
<td>---------</td>
<td>-------------------------------------</td>
</tr>
<tr>
<td>objects</td>
<td>None</td>
<td>For an object-level backup or object replication, specifies the object (schema or table) names to include. To specify more than one object, enter multiple names in a comma-separated list. To identify objects using wildcards, use the includeObjects parameter instead. Specify table names in the form schema.objectname. For example, to make backups of the table customers from the schema finance, enter <code>finance.customers</code>. If a public table and a schema have the same name, vbr backs up only the schema. Use the schema.objectname convention to avoid confusion. Object names can include UTF-8 alphanumeric characters. Object names cannot include escape characters, single quote ('), or double quote (&quot;) characters. Specify non-alphanumeric characters with a backslash () followed by a hex value. For instance, if the table name is my table (my followed by a space character, then table), enter the object name as follows: <code>objects=my\20table</code> If an object name includes a period use double quotes around the name. This parameter conflicts with the includeObjects parameter. Use one or the other in your configuration file. If you do not specify any objects, vbr...</td>
</tr>
</tbody>
</table>
### Parameter: objectRestoreMode

<table>
<thead>
<tr>
<th>Default</th>
<th>Configuration Setting and Description</th>
</tr>
</thead>
</table>
| createOrReplace | Specifies how vbr handles objects of the same name when restoring schema or table backups. **Valid Values:**  
  - `createOrReplace` — vbr creates any objects that do not exist. If an object does exist, vbr overwrites it with the version from the archive.  
  - `create` — vbr creates any objects that do not exist and does not replace existing objects. If an object being restored does exist, the restore fails.  
  - `coexist` — vbr creates the restored version of each object with a name of the form `<backup>_<timestamp>_<object_name>`. This approach allows existing and restored objects to exist simultaneously. If the appended information pushes the schema name past the maximum length of 128 characters, Vertica truncates the name. You can perform a reverse lookup of the original schema name by querying the system table `TRUNCATED_SCHEMA`.  

In all modes, vbr restores data with the current epoch. Object restore mode settings do not apply to backups and full restores.

### Parameter: retryCount

<p>| Default | 2 | (Deprecated) Specifies the number of backup attempts to make. If the backup |</p>
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default</th>
<th>Configuration Setting and Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>fails after exceeding the number of retry attempts, vbr reports an error and stops processing.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>retryDelay</td>
<td>1</td>
<td>(Deprecated) Specifies the number of seconds to wait between backup retry attempts, if a failure occurs.</td>
</tr>
<tr>
<td>passwordFile</td>
<td>None</td>
<td>Specifies the file name of the password configuration file.</td>
</tr>
<tr>
<td>enableFreeSpaceCheck</td>
<td>True</td>
<td>When enabled, vbr confirms that the specified backup locations contain sufficient free space and inodes to allow a successful backup. If a backup location has insufficient resources, vbr displays an error message and cancels the backup. If vbr cannot determine the amount of available space or number of inodes in the backupDir, it displays a warning and continues with the backup. If you do not include this setting in your configuration file, vbr performs the space check by default.</td>
</tr>
<tr>
<td>SnapshotEpochLagFailureThreshold</td>
<td>3600</td>
<td>When performing a backup, replication, or copycluster task, specifies the maximum acceptable difference, in seconds, between the current epoch and the backup epoch. If the time between the current epoch and the backup epoch exceeds the value specified in this parameter, vbr displays an error message. A value of 0 disables this check. If you do not include this setting in your configuration file, vbr performs this check using the default value. Backups do not contain information committed after the backup epoch.</td>
</tr>
</tbody>
</table>
### Database Access Settings

Sets options for accessing the database.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dbName</td>
<td>N/A</td>
<td>Specifies the name of the database to back up. If you do not supply a database name, vbr selects the current database to back up. OpenText recommends that you provide a</td>
</tr>
<tr>
<td>Parameter</td>
<td>Default</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------</td>
<td>--------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>database name.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>dbUser</td>
<td>Current user name</td>
<td>Identifies the Vertica user used for database operations performed by <code>vbr</code>. In the case of the replicate task, this user is the source database user. You must be logged on as the database administrator to back up the database. The password, if you choose to save it, is stored in the Password Configuration File.</td>
</tr>
<tr>
<td>dbPromptForPassword</td>
<td>True</td>
<td>Controls whether <code>vbr</code> prompts for a password. If you set this parameter to False (indicating no prompt at runtime), then you must also set the database administrator password in the <code>dest_dbPassword</code> parameter. If you do not supply a password in the configuration file, <code>vbr</code> prompts for one at runtime.</td>
</tr>
</tbody>
</table>

`vbr` uses destination database parameters only to replicate objects to alternate clusters.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dest_dbName</td>
<td>N/A</td>
<td>Specifies the name of the destination database.</td>
</tr>
<tr>
<td>dest_dbUser</td>
<td>N/A</td>
<td>Identifies the Vertica user name in the destination database to be used for loading the replicated data. This user must have default superuser privileges.</td>
</tr>
<tr>
<td>dest_dbPromptForPassword</td>
<td>N/A</td>
<td>Controls whether <code>vbr</code> prompts for a password for the destination database. If you set this parameter to False (indicating no prompt at runtime), then you must also enter the destination database administrator password in the <code>dest_dbPassword</code> parameter. If you do not supply a password in the configuration file, <code>vbr</code> prompts for one at runtime.</td>
</tr>
</tbody>
</table>
### [Transmission] Data Transmission

Sets options for transmitting the data when using backup hosts.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>encrypt</td>
<td>False</td>
<td>Controls whether the transmitted data is encrypted while it is being copied to the target backup location. Choose this option if you are performing a backup over an untrusted network (for example, backing up to a remote host across the Internet). Do not use this parameter with hard-link local backups; vbr issues a warning and ignores this value. <strong>Note:</strong> Encrypting data transmission causes significant processing overhead and slows transfer. One of the processor cores of each database node is consumed during the encryption process. Use this option only if you are concerned about the security of the network used when transmitting backup data.</td>
</tr>
<tr>
<td>port_rsync</td>
<td>50000</td>
<td>Changes the default port number for the rsync protocol. Change this value if the default rsync port is in use on your cluster, or you need rsync to use another port to avoid a firewall restriction.</td>
</tr>
<tr>
<td>total_bwlimit_backup</td>
<td>0</td>
<td>The total bandwidth limit in KBps for backup connections. Vertica distributes this bandwidth evenly among the number of connections set in concurrency_backup. The default value of 0 allows unlimited bandwidth. The total network load allowed by this value</td>
</tr>
<tr>
<td>Parameter</td>
<td>Default</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------</td>
<td>---------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td>is the number of nodes multiplied by the value of this parameter. For example, a three node cluster and a total_bwlimit_backup value of 100 would allow 300Kbytes/sec of network traffic.</td>
</tr>
<tr>
<td>concurrency_backup</td>
<td>1</td>
<td>The maximum number of backup TCP rsync connection threads per node. To improve local and remote backup, replication, and copy cluster performance, you can increase the number of threads available to perform backups. Increasing the number of threads allocates more CPU resources to the backup task and can, for remote backups, increase the amount of bandwidth used. The optimal value for this setting depends greatly on your specific configuration and requirements. Values higher than 16 produce no additional benefit.</td>
</tr>
<tr>
<td>total_bwlimit_restore</td>
<td>0</td>
<td>The total bandwidth limit in KBps for restore connections. vbr distributes this bandwidth evenly among the number of connections set in concurrency_restore. The default value of 0 allows unlimited bandwidth. The total network load allowed by this value is the number of nodes multiplied by the value of this parameter. For example, a three node cluster and a total_bwlimit_restore value of 100 would allow 300Kbytes/sec of network traffic.</td>
</tr>
<tr>
<td>concurrency_restore</td>
<td>1</td>
<td>The maximum number of restore TCP rsync connections per node. The maximum number of restore TCP rsync connection threads per node. To improve local and remote restore, replication, and</td>
</tr>
<tr>
<td>Parameter</td>
<td>Default</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------</td>
<td>---------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>copy</td>
<td></td>
<td>copy cluster performance, you can increase the number of threads available to perform restores. Increasing the number of threads allocates more CPU resources to the restore task and can, for restores of remote backups, increase the amount of bandwidth used. The optimal value for this setting depends greatly on your specific configuration and requirements. Values higher than 16 produce no additional benefit.</td>
</tr>
<tr>
<td>serviceAccessUser</td>
<td>None</td>
<td>The user name used for simple authentication of rsync connections. This user is neither a Linux nor Vertica user name. It is simply an arbitrary identifier used by the rsync protocol. If you do not provide a user name, vbr leaves rsync running without authentication, creating a potential security risk. If you choose to save the password, store it in the Password Configuration File.</td>
</tr>
<tr>
<td>hardLinkLocal</td>
<td>False</td>
<td>Creates a full- or object-level backup using hard file links on the local file system, rather than copying database files to a remote backup host. Add this configuration parameter manually to the Transaction section of the configuration file, as described in Full Hardlink Backup/Restore.</td>
</tr>
<tr>
<td>copyOnHardLinkFailure</td>
<td>False</td>
<td>If a hard-link local backup cannot create links, copy the data instead. Copying takes longer than linking, so the default behavior is to return an error if links cannot be created on any node.</td>
</tr>
</tbody>
</table>
[Mapping]

You have one [Mapping] section for all of the nodes in your database cluster. The section must appear in your configuration file because it specifies all the database nodes being included in the backup. It also includes the backup host and directory for each node. If you have objects being replicated to an alternate database, the [Mapping] section also maps the target database nodes to the source database backup locations.

If you edit an existing configuration file to add a Mapping in the current style, you must combine information from all existing Mappings into the new section.

**Note:**
The [S3] and [Mapping] configuration sections are mutually exclusive. If you include both, your backup fails with the error message "Config has conflicting sections (Mapping, S3), specify only one of them."

Unlike other sections of the configuration file, the [Mapping] section does not use named parameters. Instead, it uses entries of the following format:

```
dbNode = backupHost:backupDir
```

For example:

```
[Mapping]
v_sec_node0001 = pri_bsrv01:/archive/backup
v_sec_node0002 = pri_bsrv02:/archive/backup
v_sec_node0003 = pri_bsrv03:/archive/backup
```

The following table describes these three elements (node, destination host, path) in more detail.

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dbNode</td>
<td>The name of the database node, as recognized by Vertica. This value is not the node's host name, but rather the name Vertica uses internally to identify the node, usually in the form of:</td>
</tr>
<tr>
<td></td>
<td>v_node00x</td>
</tr>
<tr>
<td>Argument</td>
<td>Description</td>
</tr>
<tr>
<td>------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>To find database node names in your cluster, query the node_name column of the NODES system table.</td>
</tr>
<tr>
<td>backupHost</td>
<td>Indicates the target host name or IP address on which to store this node's backup. The backupHost name is different from dbNode. The copycluster command uses this value to identify the target database node host name.</td>
</tr>
<tr>
<td></td>
<td>Performance Consideration:</td>
</tr>
<tr>
<td></td>
<td>Although supported, backups to an NFS host may have poor performance, particularly on networks shared with rsync operations.</td>
</tr>
<tr>
<td>backupDir</td>
<td>Identifies the full path to the directory on the backup host or node where the backup will be stored.</td>
</tr>
<tr>
<td></td>
<td>Directory Requirements:</td>
</tr>
<tr>
<td></td>
<td>• Must already exist when you run vbr with the --task backup option</td>
</tr>
<tr>
<td></td>
<td>• Must be writable by the user account used to run vbr.</td>
</tr>
<tr>
<td></td>
<td>• Must be unique to the database you are backing up. Multiple databases cannot share the same backup directory.</td>
</tr>
<tr>
<td></td>
<td>• The file system at this location must support fcntl lockf file locking.</td>
</tr>
</tbody>
</table>

**Map to the localhost**

vbr does not support the special localhost name as a backup host. To back up a database node to its own disk, use empty square brackets for the hostname in the [Mapping] section of the configuration file.

```
[Mapping]
NodeName = []:/backup/path
```

**Map to the Same Database**

The following example shows how you can specify a Mapping section that indicates a single node to be backed up (v_vmart_node0001). The node is assigned to the backup host (v_
srv01, and the backup directory (/home/ dbadmin/ backups). Although you are backing up a single node cluster, and the backup host and the database node are the same system, you specify them differently.

Specify the backup host and directory, using a colon (:) as a separator:

```plaintext
[Mapping]
v_vmart_node0001 = srv01:/home/dbadmin/backups
```

**Map to an Alternate Database**

Before you can replicate objects to an alternate database, you must also create a [NodeMapping] section in your vbr configuration file. The NodeMapping section points source nodes to their target database nodes.

Restore an alternate database, by adding mapping information in the following form:

```plaintext
[Mapping]
targetNode: sourceDBNode_backuphost:sourceDB_backuppath
```

Your mapping section should resemble this example:

```plaintext
[Mapping]
v_sec_node0001 = pri_bsrv01:/archive/backup
v_sec_node0002 = pri_bsrv02:/archive/backup
v_sec_node0003 = pri_bsrv03:/archive/backup
```

**[NodeMapping]**

vbr uses the node mapping section exclusively to restore objects from a backup of one database to another, different, database. Be sure to update the [Mapping] section of your configuration file to point your target database nodes to their source backup locations. The target database must have at least as many UP nodes as the source database.

Use the following format to specify node mapping:

```plaintext
source_node = target_node
```
For example, you can use the following mapping to restore content from one 4-node database to an alternate 4-node database.

```
[NodeMapping]
v_sourcedb_node0001 = v_targetdb_node0001
v_sourcedb_node0002 = v_targetdb_node0002
v_sourcedb_node0003 = v_targetdb_node0003
v_sourcedb_node0004 = v_targetdb_node0004
```

See Restoring a Database to an Alternate Cluster for a complete example.

[S3]

Sets options for storing backup data on S3.

**Note:** The [S3] and [Mapping] configuration sections are mutually exclusive. If you include both, your backup fails with the error message "Config has conflicting sections (Mapping, S3), specify only one of them."

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>s3_backup_file_system_path</td>
<td></td>
<td>Specifies the host and path that you are using to handle file locking during the backup process. vbr must be able to create a passwordless ssh connection to the location that you specify here. To use a local NFS file system, specify a value of:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>s3_backup_file_system_path = []:path</td>
</tr>
<tr>
<td></td>
<td></td>
<td>To use a host, specify a value of:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>s3_backup_file_system_path = [host_name]:path</td>
</tr>
<tr>
<td>s3_backup_path</td>
<td></td>
<td>Specifies the S3 bucket name and backup path for the backup to S3. When you back up to S3, all nodes back up to same S3 bucket. You must create the backup location on S3 before performing a backup. This value takes the following form:</td>
</tr>
<tr>
<td>Parameter</td>
<td>Default</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------</td>
<td>---------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>s3_backup_path</td>
<td></td>
<td><code>s3://backup_bucket/database_backup_path/</code></td>
</tr>
<tr>
<td>s3_encrypt_transport</td>
<td>True</td>
<td>When True, uses SSL encryption to encrypt data moving between your Vertica cluster and your S3 instance. If you are backing up or restoring from an Amazon EC2 cluster, you must set this parameter to True.</td>
</tr>
<tr>
<td>s3_concurrency_backup</td>
<td>10</td>
<td>The maximum number of concurrent backup threads for backup to S3. For very large data volumes (greater than 10TB), you might need to reduce this value to avoid vbr failures.</td>
</tr>
<tr>
<td>s3_concurrency_restore</td>
<td>10</td>
<td>The maximum number of concurrent restore threads for restoring from S3. For very large data volumes (greater than 10TB), you might need to reduce this value to avoid vbr failures.</td>
</tr>
<tr>
<td>s3_encrypt_at_rest</td>
<td>None</td>
<td>To enable at-rest encryption of your backups to S3, specify a value of sse. For more information on encrypting your S3 backups.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>This value takes the following form:</td>
</tr>
<tr>
<td></td>
<td></td>
<td><code>s3_encrypt_at_rest = sse</code></td>
</tr>
<tr>
<td>s3_sse_kms_key_id</td>
<td>None</td>
<td>If you are using the Amazon Key Management Security, use this parameter to provide your key ID. If you enable encryption and do not include this parameter, vbr uses SS3-S3 encryption.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>This value takes the following form:</td>
</tr>
<tr>
<td></td>
<td></td>
<td><code>s3_sse_kms_key_id = &lt;key_id&gt;</code></td>
</tr>
</tbody>
</table>

### Password Configuration File

For improved security, you can store passwords in a separate configuration file and then restrict read access to that file. Set the `passwordFile` parameter in your `vbr` configuration file to point to this file. See [Misc] Miscellaneous Settings.
See Password File (password.ini) for an example.

**[Passwords] Password Settings**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dbPassword</td>
<td>None</td>
<td>The database administrator's Vertica password, and used if dbPromptForPassword is False.</td>
</tr>
<tr>
<td>serviceAccessPass</td>
<td>None</td>
<td>The password for the rsync user account.</td>
</tr>
<tr>
<td>dest_dbPassword</td>
<td>None</td>
<td>The password for the dest_dbuser Vertica account, for replication tasks only.</td>
</tr>
</tbody>
</table>

**Recovering the Database**

You need to recover your Vertica database when you restart failed nodes or the database. The following sections describe several scenarios.

To monitor a recovery in progress, view the log messages posted to the vertica.log file on each host.

**See Also**

- Failure Recovery

**Failure Recovery**

Vertica can restore the database to a fully functional state after one or more nodes in the system experiences a software- or hardware-related failure. Vertica recovers nodes by querying replicas of the data stored on other nodes. For example, a hardware failure can cause a node to lose database objects or to miss changes made to the database (INSERTs, UPDATEs, and so on) while offline. When the node comes back online, queries other nodes in the cluster to recover lost objects and catch up with database changes.

K-safety sets fault tolerance for the database cluster, where K can be set to 0, 1, or 2. The value of K specifies how many copies Vertica creates of segmented projection data. If
K-safety for a database is set to 1 or 2, Vertica creates K+1 instances, or *buddies*, of each projection segment. Vertica distributes these buddies across the database cluster, such that projection data is protected in the event of node failure. If any node fails, the database can continue to process queries so long as buddies of data on the failed node remain available elsewhere on the cluster.

**Note:**
You can monitor the cluster state through the View Database Cluster state menu option.

### Recovery Scenarios

Vertica begins the database recovery process when you restart failed nodes or the database. The mode of recovery for a K-safe database depends on the type of failure:

- One or more nodes in the database failed, but the database continued to operate.
- The database shut down cleanly.
- The database shut down uncleanly.

In the first two cases, node recovery is automatic; in the third case (unclean shutdown), recovery requires manual intervention by the database administrator. The following sections discuss these cases in greater detail.

**Recovery of failed nodes**

One or more nodes failed but the remaining nodes in the database filled in for them, so database operations continued without interruption. Use Administration Tools to restart failed nodes through the Restart Vertica on Host option. While restarted nodes recover their data from other nodes, their status is set to RECOVERING. Except for a short period at the end, the recovery phase has no effect on database transaction processing. After recovery is complete, the restarted nodes status changes to UP.

**Recovery after clean shutdown**

The database was shut down cleanly through Administration Tools. To restart the database, use the Start Database option. On restart, all nodes whose status was UP before the shutdown resume a status of UP. If the database contained one or more failed nodes on shutdown and they are now available, they begin the recovery process as described above.

**Recovery after unclean shutdown**

Reasons for unclean shutdown include:

- A critical node failed, leaving part of the database's data unavailable.
- A site-wide event such as a power failure causes all nodes to reboot.
Vertica processes on the nodes exited due to a software or hardware failure.

Unclean shutdown can put the database in an inconsistent state—for example, Vertica might have been in the middle of writing data from WOS to disk at the time of failure, and this process was left incomplete. When you restart the database through the Administration Tools, Vertica determines that normal startup is not possible and uses the **Last Good Epoch** to determine when data was last consistent on all nodes. When you restart the database, Vertica prompts you to accept recovery with the suggested epoch. If accepted, the database recovers and all data changes after the Last Good Epoch are lost. If not accepted, startup is aborted.

Instead of accepting the recommended epoch, you can recover from a backup. You can also choose an epoch that precedes the Last Good Epoch, through the Administration Tools Advanced Menu option Roll Back Database to Last Good Epoch. This is useful in special situations—for example the failure occurs during a batch of loads, where it is easier to restart the entire batch, even though some of the work must be repeated. In most cases, you should accept the recommended epoch.

### Epochs and Node Recovery

The checkpoint epoch (CPE) for both the source and target projections are updated as ROS containers are moved. The start and end epochs of all storage containers, such as ROS containers, are modified to the commit epoch. When this occurs, the epochs of all columns without an actual data file rewrite advance the CPE to the commit epoch of move_partitions_to_table. If any nodes are down during the TM moveout and/or during the move partition, they will detect that there is storage to recover, and will recover from other nodes with the correct epoch upon rejoining the cluster.

### Manual Recovery Notes

- You can manually recover a database where up to K nodes are offline—for example, they were physically removed for repair or not reachable at the time of recovery. When the missing nodes are restored, they recover and rejoin the cluster as described earlier in [Recovery Scenarios](#).
- You can manually recover a database if the nodes to be restarted can supply all partition segments, even if more than K nodes remain down at startup. In this case, all data is available from the remaining cluster nodes, so the database can successfully start.
The default setting for the `HistoryRetentionTime` configuration parameter is 0, so Vertica only keeps historical data when nodes are down. This setting prevents use of the Administration Tools Roll Back Database to Last Good Epoch option because the AHM remains close to the current epoch and a rollback is not permitted to an epoch that precedes the AHM. If you rely on the Roll Back option to remove recently loaded data, consider setting a day-wide window to remove loaded data—for example:

```
=> ALTER DATABASE DEFAULT SET HistoryRetentionTime = 86400;
```

See Epoch Management Parameters in the Administrator's Guide.

When a node is down and manual recovery is required, it can take a full minute or longer for Vertica processes to time out while the system tries to form a cluster. Wait approximately one minute until the system returns the manual recovery prompt. Do not press CTRL-C during database startup.

## Restarting Vertica on a Host

When one node in a running database cluster fails, or if any files from the catalog or data directories are lost from any one of the nodes, you can check the status of failed nodes using either the Administration Tools or the Management Console.

### Restarting Vertica on a Host Using the Administration Tools

1. Run Administration Tools.
2. From the Main Menu, select Restart Vertica on Host and click OK.
3. Select the database host you want to recover and click OK.

   **Note:**
   You might see additional nodes in the list, which are used internally by the Administration Tools. You can safely ignore these nodes.

4. Verify recovery state by selecting View Database Cluster State from the Main Menu.
After the database is fully recovered, you can check the status at any time by selecting View Database Cluster State from the Administration Tools Main Menu.

Restarting Vertica on a Host Using the Management Console

1. Connect to a cluster node (or the host on which MC is installed).
2. Open a browser and connect to MC as an MC administrator.
3. On the MC Home page, double-click the running database under the Recent Databases section.
4. Within the Overview page, look at the node status under the Database sub-section and see if all nodes are up. The status will indicate how many nodes are up, critical, down, recovering, or other.
5. If a node is down, click Manage at the bottom of the page and inspect the graph. A failed node will appear in red.
6. Click the failed node to select it and in the Node List, click the Start node button.

Restarting the Database

If you lose the Vertica process on more than one node (for example, due to power loss), or if the servers are shut down without properly shutting down the Vertica database first, the database cluster indicates that it did not shut down gracefully the next time you start it.

The database automatically detects when the cluster was last in a consistent state and then shuts down, at which point an administrator can restart it.

From the Main Menu in the Administration Tools:

1. Verify that the database has been stopped by clicking Stop Database.
   A message displays: No databases owned by <dbadmin> are running
2. Start the database by selecting Start Database from the Main Menu.
3. Select the database you want to restart and click OK.

   If you are starting the database after an unclean shutdown, messages display, which indicate that the startup failed. Press RETURN to continue with the recovery process.
An epoch represents committed changes to the data stored in a database between two specific points in time. When starting the database, Vertica searches for last good epoch.

4. Upon determining the last good epoch, you are prompted to verify that you want to start the database from the good epoch date. Select Yes to continue with the recovery.

Caution:
If you do not want to start from the last good epoch, you may instead restore the data from a backup and attempt to restart the database. For this to be useful, the backup must be more current than the last


Vertica continues to initialize and recover all data prior to the last good epoch.

If recovery takes more than a minute, you are prompted to answer <Yes> or <No> to "Do you want to continue waiting?"

When all the nodes' status have changed to RECOVERING or UP, selecting <No> lets you exit this screen and monitor progress via the Administration Tools Main Menu. Selecting <Yes> continues to display the database recovery window.

**Note:**

Be sure to reload any data that was added after the last good epoch date to which you have recovered.

---

### Recovering the Cluster From a Backup

To recover a cluster from a backup, refer to the following topics:

- Backing Up and Restoring the Database
- Restoring a Database from a Full Backup
Phases of a Recovery

The phases of a Vertica recovery are the same regardless of whether you are recovering by table or node. In the case of a recovery by table, tables become individually available as they complete the final phase. In the case of a recovery by node, the database objects only become available after the entire node completes recovery.

When you perform a recovery in Vertica, each recovered table goes through the following phases:

<table>
<thead>
<tr>
<th>Order</th>
<th>Phase</th>
<th>Description</th>
<th>Lock Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Historical</td>
<td>Vertica copies any historical data it may have missed while in a state of DOWN or INITIALIZING.</td>
<td>none</td>
</tr>
<tr>
<td>2</td>
<td>Historical Dirty</td>
<td>Vertica recovers any DML transactions that committed after the node or table began recovery.</td>
<td>none</td>
</tr>
<tr>
<td>3</td>
<td>Current Replay Delete</td>
<td>Vertica replays any delete transactions that took place during the recovery.</td>
<td>T-lock</td>
</tr>
<tr>
<td>4</td>
<td>Aggregate Projections</td>
<td>Vertica recovers any aggregate projections.</td>
<td>T-lock</td>
</tr>
</tbody>
</table>

After a table completes the last phase, Vertica considers it fully recovered. At this point, the table can participate in DDL and DML operations.

Exporting a Catalog

When you export a catalog you can quickly move a catalog to another cluster. Exporting a catalog transfers schemas, tables, constraints, projections, and views. System tables are not exported.

Exporting catalogs can also be useful for support purposes.

See the EXPORT_CATALOG function in the SQL Reference Manual for details.
Best Practices for Disaster Recovery

To protect your database from site failures caused by catastrophic disasters, maintain an off-site replica of your database to provide a standby. In case of disaster, you can switch database users over to the standby database. The amount of data loss between a disaster and fail over to the offsite replica depends on how frequently you save a full database backup.

The solution to employ for disaster recovery depends upon two factors that you must determine for your application:

- **Recovery point objective (RPO):** How much data loss can your organization tolerate upon a disaster recovery?
- **Recovery time objective (RTO):** How quickly do you need to recover the database following a disaster?

Depending on your RPO and RTO, Vertica recommends choosing from the following solutions:

1. **Dual-load:** During each load process for the database, simultaneously load a second database. You can achieve this easily with off-the-shelf ETL software.
2. **Periodic Incremental Backups:** Use the procedure described in Copying the Database to Another Cluster to periodically copy the data to the target database. Remember that the script copies only files that have changed.
3. **Replication solutions provided by Storage Vendors:** Although some users have had success with SAN storage, the number of vendors and possible configurations prevent Vertica from providing support for SANs.

The following table summarizes the RPO, RTO, and the pros and cons of each approach:

<table>
<thead>
<tr>
<th></th>
<th>Dual Load</th>
<th>Periodic Incremental</th>
<th>Storage Replication</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>RPO</strong></td>
<td>Up to the minute data</td>
<td>Up to the last backup</td>
<td>Recover to the minute</td>
</tr>
<tr>
<td><strong>RTO</strong></td>
<td>Available at all times</td>
<td>Available except when backup in progress</td>
<td>Available at all times</td>
</tr>
<tr>
<td><strong>Pros</strong></td>
<td>• Standby database can have different configuration</td>
<td>• Built-in scripts • High performance due to compressed</td>
<td>Transparent to the database</td>
</tr>
<tr>
<td></td>
<td>Dual Load</td>
<td>Periodic Incremental</td>
<td>Storage Replication</td>
</tr>
<tr>
<td>----------------</td>
<td>---------------------------------------------------------------------------</td>
<td>----------------------</td>
<td>-----------------------</td>
</tr>
<tr>
<td>Cons</td>
<td>• Can use the standby database for queries</td>
<td>file transfers</td>
<td>• More expensive</td>
</tr>
<tr>
<td></td>
<td>• Possibly incur additional ETL licenses</td>
<td>Need identical standby system</td>
<td>• Media corruptions are also replicated</td>
</tr>
<tr>
<td></td>
<td>• Requires application logic to handle errors</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Query Performance with Failed Nodes**

When a node fails within a Vertica cluster, the cluster detects the failure within milliseconds. The impact of a node failure on currently running queries depends on the K-safety level of your cluster and the location of your data within the cluster.

**K-Safety 0 Cluster**

If a node fails in a cluster with a K-safety of 0, any currently running queries roll back and the cluster shuts down. You cannot run further queries until you restore the failed node.

**K-Safety 1 or Greater Cluster**

The failure of a node can invalidate the query plan for a currently running query. If the running query does not require the failed node, the query continues to run. If a currently running query does require the failed node, the query rolls back. Vertica then automatically reconfigures the query plan to use alternate nodes and automatically retries the query. By default, Vertica makes three attempts to rerun the query before canceling it.

In clusters with a failed node, the database optimizer chooses different segmentations of buddy projections to distribute the workload throughout the cluster. Query performance within a cluster containing a failed node can, however, deteriorate, as one node must now do the work of two nodes. The extent of the performance impact varies depending on the queries that you run and the location of the data that you are querying. Query performance remains affected until the failed node has been completely restored.
Recovery By Table

Vertica supports node recovery on a per-table basis. Unlike node-based recovery, recovering by table makes tables available as they recover, before the node itself is completely restored. You can prioritize your most important tables so they become available as soon as possible. Recovered tables support all DDL and DML operations.

To enhance recovery speed, Vertica recovers multiple tables in parallel. The maximum number of tables recoverable at one time is set by the MAXCONCURRENCY parameter in the RECOVERY resource pool.

After a node has fully recovered, it enables full Vertica functionality.

Prioritizing Table Recovery

You can specify the order in which Vertica recovers tables. This feature ensures that your most critical tables become available as soon as possible. To specify the recovery order of your tables, assign an integer priority value. Tables with higher priority values recover first. For example, a table with a priority of 1000 is recovered before a table with a value of 500. Table priorities have the maximum value of a 64-bit integer.

If you do not assign a priority, or if multiple tables have the same priority, Vertica restores tables by OID order. Assign a priority with a query such as this:

```sql
=> SELECT set_table_recover_priority('avro_basic', '1000');
    set_table_recover_priority
-----------------------------
Table recovery priority has been set.
(1 row)
```

View assigned priorities with a query using this form:

```
SELECT table_name,recover_priority FROM v_catalog.tables;
```

The next example shows prioritized tables from the VMart sample database. In this case, the table with the highest recovery priorities are listed first (DESC). The shipping_dimension table has the highest priority and will be recovered first. (Example has hard Returns for display purposes.)
Viewing Table Recovery Status

View general information about a recovery querying the V_MONITOR.TABLE_RECOVERY_STATUS table. You can also view detailed information about the status of the recovery the table being restored by querying the V_MONITOR.TABLE_RECOVERIES table.
Collecting Database Statistics

The Vertica cost-based query optimizer relies on data statistics to produce query plans. If statistics are incomplete or out-of-date, the optimizer is liable to use a sub-optimal plan to execute a query.

When you query a table, the Vertica optimizer checks for statistics as follows:

1. If the table is partitioned, the optimizer checks whether the partitions required by this query have recently been analyzed. If so, it retrieves those statistics and uses them to facilitate query planning.
2. Otherwise, the optimizer uses table-level statistics, if available.
3. If no valid partition- or table-level statistics are available, the optimizer assumes uniform distribution of data values and equal storage usage for all projections.

Statistics Management Functions

Vertica provides two functions that generate up-to-date statistics on table data: `ANALYZE_STATISTICS` and `ANALYZE_STATISTICS_PARTITION` collect table-level and partition-level statistics, respectively. After computing statistics, the functions store them in the database catalog.

Both functions perform the following operations:

- Collect statistics using **historical queries** (at epoch latest) without any locks.
- Perform fast data sampling, which expedites analysis of relatively small tables with a large number of columns.
- Include data from WOS.
- Recognize deleted data instead of ignoring delete markers.

Vertica also provides several functions that help you management database statistics—for example, to export and import statistics, validate statistics, and drop statistics.

After you collect the desired statistics, you can run **Workload Analyzer** to retrieve hints about under-performing queries and their root causes, and obtain tuning recommendations.
**Collecting Table Statistics**

`ANALYZE STATISTICS` collects and aggregates data samples and storage information from all nodes that store projections of the target tables.

You can set the scope of the collection at several levels:

- **Database**
- **Table**
- **Table columns**

`ANALYZE STATISTICS` can also control the size of the data sample that it collects.

**Analyze All Database Tables**

If `ANALYZE STATISTICS` specifies no table, it collects statistics for all database tables and their projections. For example:

```sql
=> SELECT ANALYZE_STATISTICS ('');
ANALYZE_STATISTICS
-----------------------
 0
(1 row)
```

**Analyze a Single Table**

You can compute statistics on a single table as follows:

```sql
=> SELECT ANALYZE_STATISTICS ('public.store_orders_fact');
ANALYZE_STATISTICS
-----------------------
 0
(1 row)
```

When you query system table `PROJECTION_COLUMNS`, it confirms that statistics have been collected on all table columns for all projections of `store_orders_fact`:

```sql
=> SELECT projection_name, statistics_type, table_column_name, statistics_updated_timestamp
    FROM projection_columns WHERE projection_name ilike 'store_orders_fact%' AND table_schema='public';
```
### Analyze Table Columns

Within a table, you can narrow scope of analysis to a subset of its columns. Doing so can save significant processing overhead for big tables that contain many columns. It is especially useful if you frequently query these tables on specific columns.

**Important:**
If you collect statistics on specific columns, be sure to include all columns that you are likely to query. If a query includes other columns in that table, the query optimizer regards the statistics as incomplete for that query and ignores them in its plan.

For example, instead of collecting statistics on all columns in `store_orders_fact`, you can select only those columns that are frequently queried: `product_key`, `product_version`, `order_number`, and `quantity_shipped`:

```sql
=> SELECT DROP_STATISTICS('public.store_orders_fact');
=> SELECT ANALYZE_STATISTICS ('public.store_orders_fact', 'product_key, product_version, order_number, quantity_ordered');
ANALYZE_STATISTICS
---------------------
 0
(1 row)
```

If you query `PROJECTION_COLUMNS` again, it returns the following results:

```sql
=> SELECT projection_name, statistics_type, table_column_name, statistics_updated_timestamp
   FROM projection_columns WHERE projection_name ilike 'store_orders_fact%' AND table_schema='public';
projection_name | statistics_type | table_column_name | statistics_updated_timestamp
-----------------|-----------------|-------------------|----------------------------------------
store_orders_fact_b0 | FULL | product_key | 2019-04-04 18:06:55.747329-04
store_orders_fact_b0 | FULL | product_version | 2019-04-04 18:06:55.747329-04
store_orders_fact_b0 | FULL | store_key | 2019-04-04 18:06:55.747329-04
store_orders_fact_b0 | FULL | vendor_key | 2019-04-04 18:06:55.747329-04
store_orders_fact_b0 | FULL | employee_key | 2019-04-04 18:06:55.747329-04
store_orders_fact_b0 | FULL | order_number | 2019-04-04 18:06:55.747329-04
store_orders_fact_b0 | FULL | date_ordered | 2019-04-04 18:06:55.747329-04
store_orders_fact_b0 | FULL | date_shipped | 2019-04-04 18:06:55.747329-04
store_orders_fact_b0 | FULL | quantity_ordered | 2019-04-04 18:06:55.747329-04
store_orders_fact_b0 | FULL | shipper_name | 2019-04-04 18:06:55.747329-04
store_orders_fact_b0 | FULL | product_key | 2019-04-04 18:06:55.747329-04
store_orders_fact_b0 | FULL | product_version | 2019-04-04 18:06:55.747329-04
... (20 rows)
```
In this case, columns statistics_type is set to FULL only for those columns on which you ran ANALYZE_STATISTICS. The remaining table columns are set to ROWCOUNT, indicating that only row statistics were collected for them.

**Note:**
ANALYZE_STATISTICS always invokes ANALYZE_ROW_COUNT on all table columns, even if ANALYZE_STATISTICS specifies a subset of those columns.

### Data Collection Percentage

By default, Vertica collects a fixed 10-percent sample of statistical data from disk. Specifying a percentage of data to read from disk gives you more control over deciding between sample accuracy and speed.

The percentage of data you collect affects collection time and accuracy:

- A smaller percentage is faster but returns a smaller data sample, which might compromise histogram accuracy.
- A larger percentage reads more data off disk. Data collection is slower, but a larger data sample enables greater histogram accuracy.

For example:

Collect data on all projections for `shipping_dimension` from 20 percent of the disk:
=> SELECT ANALYZE_STATISTICS ('shipping_dimension', 20);
ANALYZE_STATISTICS
-------------
0
(1 row)

Collect data from the entire disk by setting the `percent` parameter to 100:

=> SELECT ANALYZE_STATISTICS ('shipping_dimension', 'shipping_key', 100);
ANALYZE_STATISTICS
-------------
0
(1 row)

## Sampling Size

ANALYZE_STATISTICS constructs a column histogram from a set of rows that it randomly selects from all collected data. Regardless of the percentage setting, the function always creates a statistical sample that contains up to (approximately) the smaller of:

- $2^{17}$ (131,072) rows
- Number of rows that fit in 1 GB of memory

If a column has fewer rows than the maximum sample size, ANALYZE_STATISTICS reads all rows from disk and analyzes the entire column.

**Note:**
The data collected in a sample range does not indicate how data should be distributed.

The following table shows how ANALYZE_STATISTICS, when set to different percentages, obtains a statistical sample from a given column:

<table>
<thead>
<tr>
<th>Number of column rows</th>
<th>%</th>
<th>Number of rows read</th>
<th>Number of sampled rows</th>
</tr>
</thead>
<tbody>
<tr>
<td>&lt;=<code>max-sample-size</code></td>
<td>20</td>
<td>All</td>
<td>All</td>
</tr>
<tr>
<td>400K</td>
<td>10</td>
<td><code>max-sample-size</code></td>
<td><code>max-sample-size</code></td>
</tr>
<tr>
<td>4000K</td>
<td>10</td>
<td>400K</td>
<td><code>max-sample-size</code></td>
</tr>
</tbody>
</table>

**Note:**
When a column specified for ANALYZE_STATISTICS is first in a
projection's sort order, the function reads all data from disk to avoid a biased sample.

Collecting Partition Statistics

**ANALYZE_STATISTICS_PARTITION** collects and aggregates data samples and storage information for a range of partitions in the specified table. Vertica writes the collected statistics to the database catalog.

Requirements and Restrictions

The following requirements and restrictions apply to running **ANALYZE_STATISTICS_PARTITION** on a table:

- If you specify multiple partitions, they must be continuous. Different collections can overlap—for example, given partition keys of 1 through 99, successive calls to **ANALYZE_STATISTICS_PARTITION** can collect statistics for partitions 1-60 and 50-99. Similarly, one collection of statistics can be a subset of an earlier collection. In all cases, Vertica stores only the most recent statistics for each partition range. Thus, given the previous example, Vertica uses only statistics from the second collection for partition keys 50 through 60.
- The table must be partitioned and cannot contain unpartitioned data.
- The table partition expression must specify a single column. The following expressions are supported:
  - Expressions that specify only the column—that is, partition on all column values. For example:
    ```
    PARTITION BY ship_date GROUP BY CALENDAR_HIERARCHY_DAY(ship_date, 2, 2)
    ```
  - If the column is a **DATE** or **TIMESTAMP/TIMESTAMPTZ**, the partition expression can specify a [supported date/time function](https://www.vertica.com/docs/9.3.x/Vertica_Power_Analytics_Guide/HTML rookie/Rendering/Date%20and%20Time%20Expressions.htm) that returns that column or any portion of it, such as month or year. For example, the following partition expression specifies to partition on the year portion of column `order_date`:
    ```
    PARTITION BY YEAR(order_date)
    ```
  - Expressions that perform addition or subtraction on the column. For example:
    ```
    PARTITION BY YEAR(order_date) -1
    ```
• The table partition expression cannot coerce the specified column to another data type.
• Vertica collects no statistics from the following projections:
  • Live aggregate and Top-K projections
  • Projections that are defined to include an SQL function within an expression

Supported Date/Time Functions

ANALYZE_STATISTICS_PARTITION can collect partition-level statistics on tables where the partition expression specifies one of the following date/time functions:

• DATE
• DATE_PART
• DAY
• DAYOFMONTH
• DAYOFYEAR
• DAYS
• EXTRACT
• HOUR
• MINUTE
• MONTH
• QUARTER
• WEEK
• WEEK_ISO
• YEAR
• YEAR_ISO

Narrowing the Collection Scope

Like ANALYZE_STATISTICS, ANALYZE_STATISTICS_PARTITION lets you narrow scope of analysis to a subset of a table's columns. You can also control the size of the data sample that it collects. For details on these options, see Collecting Table Statistics.

Example

The following table stores sales data and is partitioned by order dates:
CREATE TABLE public.store_orders_fact
(
    product_key int,
    product_version int,
    store_key int,
    vendor_key int,
    employee_key int,
    order_number int,
    date_ordered date NOT NULL,
    date_shipped date NOT NULL,
    quantity_ordered int,
    shipper_name varchar(32)
);

ALTER TABLE public.store_orders_fact PARTITION BY date_ordered::DATE GROUP BY CALENDAR_HIERARCHY_DAY
(date_ordered::DATE, 2, 2) REORGANIZE;
ALTER TABLE public.store_orders_fact ADD CONSTRAINT fk_store_orders_product FOREIGN KEY (product_key, product_version) references public.product_dimension (product_key, product_version);
ALTER TABLE public.store_orders_fact ADD CONSTRAINT fk_store_orders_vendor FOREIGN KEY (vendor_key) references public.vendor_dimension (vendor_key);
ALTER TABLE public.store_orders_fact ADD CONSTRAINT fk_store_orders_employee FOREIGN KEY (employee_key) references public.employee_dimension (employee_key);

At the end of each business day you might call ANALYZE_STATISTICS_PARTITION and collect statistics on all data of the latest (today's) partition:

```sql
=> SELECT ANALYZE_STATISTICS_PARTITION('public.store_orders_fact', CURRENT_DATE::VARCHAR(10), CURRENT_DATE::VARCHAR(10));
ANALYZE_STATISTICS_PARTITION
-----------------------------
0
(1 row)
```

The function produces a set of fresh statistics for the most recent partition in store.store_sales_fact. If you query this table each morning on yesterday's sales, the optimizer uses these statistics to generate an optimized query plan:

```sql
=> EXPLAIN SELECT COUNT(*) FROM public.store_orders_fact WHERE date_ordered = CURRENT_DATE-1;
EXPLAIN SELECT COUNT(*) FROM public.store_orders_fact WHERE date_ordered = CURRENT_DATE-1;

Access Path:
+GROUPBY NOTHING [Cost: 2, Rows: 1] (PATH ID: 1)
    | Aggregates: count(*)
    | Execute on: All Nodes
    | +----> STORAGE ACCESS for store_orders_fact [Cost: 1, Rows: 222(PARTITION-LEVEL STATISTICS)] (PATH ID: 2)
    |     | Projection: public.store_orders_fact_v1_b1
    |     | Filter: (store_orders_fact.date_ordered = '2019-04-01':date)
    |     | Execute on: All Nodes
```
Analyzing Row Counts

Vertica lets you obtain row counts for projections and for external tables, through `ANALYZE_ROW_COUNT` and `ANALYZE_EXTERNAL_ROW_COUNT`, respectively.

Projection Row Count

`ANALYZE_ROW_COUNT` is a lightweight operation that collects a minimal set of statistics and aggregate row counts for a projection, and saves it in the database catalog. In many cases, this data satisfies many optimizer requirements for producing optimal query plans. This operation is invoked on the following occasions:

- At the time intervals specified by configuration parameter `AnalyzeRowCountInterval`—by default, once a day.
- During loads. Vertica commits aggregate row count data to the catalog when the percentage of WOS to ROS equals the setting in configuration parameter `ARCCreditPercentage`.
- On calls to meta-functions `ANALYZE_STATISTICS` and `ANALYZE_STATISTICS_PARTITION`.

You can explicitly invoke `ANALYZE_ROW_COUNT` through calls to `DO_TM_TASK`. For example:

```sql
=> SELECT DO_TM_TASK('analyze_row_count', 'store_orders_fact_b0');
```

```
- Task: row count analyze
  (Table: public.store_orders_fact) (Projection: public.store_orders_fact_b0)
  (1 row)
```

You can change the intervals when Vertica regularly collects row-level statistics by setting configuration parameter `AnalyzeRowCountInterval`. For example, you can change the collection interval to 1 hour (3600 seconds):

```sql
=> ALTER DATABASE DEFAULT SET AnalyzeRowCountInterval = 3600;
=> ALTER DATABASE
```
External Table Row Count

`ANALYZE_EXTERNAL_ROW_COUNT` calculates the exact number of rows in an external table. The optimizer uses this count to optimize for queries that access external tables. This is especially useful when an external table participates in a join. This function enables the optimizer to identify the smaller table to use as the inner input to the join, and facilitate better query performance.

The following query calculates the exact number of rows in the external table `loader_rejects`:

```
=> SELECT ANALYZE_EXTERNAL_ROW_COUNT('loader_rejects');
ANALYZE_EXTERNAL_ROW_COUNT
-------------------------
 0
```

Canceling Statistics Collection

To cancel statistics collection mid analysis, execute CTRL-C on `vsql` or call the `INTERRUPT_STATEMENT()` function.

If you want to remove statistics for the specified table or type, call the `DROP_STATISTICS()` function.

**Caution:**

After you drop statistics, it can be time consuming to regenerate them.

Getting Data on Table Statistics

Vertica provides information about statistics for a given table and its columns and partitions in two ways:

- The query optimizer notifies you about the availability of statistics to process a given query.
- System table `PROJECTION_COLUMNS` shows what types of statistics are available for the table columns, and when they were last updated.
Query Evaluation

During predicate selectivity estimation, the query optimizer can identify when histograms are not available or are out of date. If the value in the predicate is outside the histogram's maximum range, the statistics are stale. If no histograms are available, then no statistics are available to the plan.

When the optimizer detects stale or no statistics, such as when it encounters a column predicate for which it has no histogram, the optimizer performs the following actions:

- Displays and logs a message that you should run ANALYZE_STATISTICS.
- Annotates EXPLAIN-generated query plans with a statistics entry.
- Ignores stale statistics when it generates a query plan. The optimizer uses other considerations to create a query plan, such as FK-PK constraints.

For example, the following query plan fragment shows no statistics (histograms unavailable):

```
| | +- Outer -> STORAGE ACCESS for fact [Cost: 604, Rows: 10K (NO STATISTICS)]
```

The following query plan fragment shows that the predicate falls outside the histogram range:

```
| | +- Outer -> STORAGE ACCESS for fact [Cost: 35, Rows: 1 (PREDICATE VALUE OUT-OF-RANGE)]
```

Statistics Data in PROJECTION_COLUMNS

Two columns in system table PROJECTION_COLUMNS show the status of each table column's statistics, as follows:

- STATISTICS_TYPE returns the type of statistics that are available for this column, one of the following: NONE, ROWCOUNT, or FULL.
- STATISTICS_UPDATED_TIMESTAMP returns the last time statistics were collected for this column.

For example, the following sample schema defines a table named trades, which groups the highly-correlated columns bid and ask and stores the stock column separately:

```
=> CREATE TABLE trades (stock CHAR(5), bid INT, ask INT);
=> CREATE PROJECTION trades_p (
set vertica

Now, collected statistics:

```
=> INSERT INTO trades VALUES('acme', 10, 20);
=> COMMIT;
```

Query the PROJECTION_COLUMNS table for table trades:

```
=> SELECT table_name AS table, projection_name AS projection, table_column_name AS column,
statistics_type, statistics_updated_timestamp AS last_updated
FROM projection_columns WHERE table_name = 'trades';
```

<table>
<thead>
<tr>
<th>table</th>
<th>projection</th>
<th>column</th>
<th>statistics_type</th>
<th>last_updated</th>
</tr>
</thead>
<tbody>
<tr>
<td>trades</td>
<td>trades_p_b0</td>
<td>stock</td>
<td>NONE</td>
<td></td>
</tr>
<tr>
<td>trades</td>
<td>trades_p_b0</td>
<td>bid</td>
<td>NONE</td>
<td></td>
</tr>
<tr>
<td>trades</td>
<td>trades_p_b0</td>
<td>ask</td>
<td>NONE</td>
<td></td>
</tr>
<tr>
<td>trades</td>
<td>trades_p_b1</td>
<td>stock</td>
<td>NONE</td>
<td></td>
</tr>
<tr>
<td>trades</td>
<td>trades_p_b1</td>
<td>bid</td>
<td>NONE</td>
<td></td>
</tr>
<tr>
<td>trades</td>
<td>trades_p_b1</td>
<td>ask</td>
<td>NONE</td>
<td></td>
</tr>
</tbody>
</table>

(6 rows)

The statistics_type column returns NONE for all columns in the trades table, while statistics_updated_timestamp is empty because statistics have not yet been collected on this table.

Now, run **ANALYZE_STATISTICS** on the stock column:

```
=> SELECT ANALYZE_STATISTICS ('public.trades', 'stock');
```

```
ANALYZE_STATISTICS
---------------------
\n
0

(1 row)
```

Now, when you query **PROJECTION_COLUMNS**, it returns the following results:

```
=> SELECT table_name AS table, projection_name AS projection, table_column_name AS column,
statistics_type, statistics_updated_timestamp AS last_updated
FROM projection_columns WHERE table_name = 'trades';
```

<table>
<thead>
<tr>
<th>table</th>
<th>projection</th>
<th>column</th>
<th>statistics_type</th>
<th>last_updated</th>
</tr>
</thead>
<tbody>
<tr>
<td>trades</td>
<td>trades_p_b0</td>
<td>stock</td>
<td>FULL</td>
<td>2019-04-03 12:00:12.231564-04</td>
</tr>
<tr>
<td>trades</td>
<td>trades_p_b0</td>
<td>bid</td>
<td>ROWCOUNT</td>
<td>2019-04-03 12:00:12.231564-04</td>
</tr>
<tr>
<td>trades</td>
<td>trades_p_b0</td>
<td>ask</td>
<td>ROWCOUNT</td>
<td>2019-04-03 12:00:12.231564-04</td>
</tr>
<tr>
<td>trades</td>
<td>trades_p_b1</td>
<td>stock</td>
<td>FULL</td>
<td>2019-04-03 12:00:12.231564-04</td>
</tr>
<tr>
<td>trades</td>
<td>trades_p_b1</td>
<td>bid</td>
<td>ROWCOUNT</td>
<td>2019-04-03 12:00:12.231564-04</td>
</tr>
<tr>
<td>trades</td>
<td>trades_p_b1</td>
<td>ask</td>
<td>ROWCOUNT</td>
<td>2019-04-03 12:00:12.231564-04</td>
</tr>
</tbody>
</table>

(6 rows)

This time, the query results contain several changes:

<table>
<thead>
<tr>
<th>statistics_type</th>
<th>• Set to FULL for the stock column, confirming that full statistics were run on</th>
</tr>
</thead>
</table>

Vertica Analytic Database (9.3.x)
| statistics_updated_timestamp | Set to the same timestamp for all columns, confirming that statistics (either full or row count) were updated on all. |

### Best Practices for Statistics Collection

You should call `ANALYZE_STATISTICS` or `ANALYZE_STATISTICS_PARTITION` when one or more of the following conditions are true:

- Data is bulk loaded for the first time.
- A new projection is refreshed.
- The number of rows changes significantly.
- A new column is added to the table.
- Column minimum/maximum values change significantly.
- New primary key values with referential integrity constraints are added. The primary key and foreign key tables should be re-analyzed.
- Table size notably changes relative to other tables it is joined to—for example, a table that was 50 times larger than another table is now only five times larger.
- A notable deviation in data distribution necessitates recalculating histograms—for example, an event causes abnormally high levels of trading for a particular stock.
- The database is inactive for an extended period of time.

### Overhead Considerations

Running `ANALYZE_STATISTICS` is an efficient but potentially long-running operation. You can run it concurrently with queries and loads in a production environment. However, the function can incur considerable overhead on system resources (CPU and memory), at the expense of queries and load operations. To minimize overhead, consider calling `ANALYZE_STATISTICS_PARTITIONS` on those partitions that are subject to significant activity—typically, the most recently loaded partitions, including the table's active partition. You can
further narrow the scope of both functions by specifying a subset of the table columns—generally, those that are queried most often.

**Related Tools**

You can diagnose and resolve many statistics-related issues by calling `ANALYZE_WORKLOAD`, which returns tuning recommendations. If you update statistics and find that a query still performs poorly, run it through the Database Designer and choose `incremental` as the design type.
Using Diagnostic Tools

Vertica provides several diagnostic tools. This section includes the following:

- Determining Your Version of Vertica
- Collecting Diagnostics: scrutinize Command
- Exporting a Catalog
- Exporting Profiling Data

Determining Your Version of Vertica

To determine which version of Vertica is installed on a host, log in to that host and type:

```
$ rpm -qa | grep vertica
```

The command returns the name of the installed package, which contains the version and build numbers. The following example indicates that both Vertica 9.3.x and Management Console 9.3.x are running on the targeted host:

```
$ rpm -qa | grep vertica
vertica-9.3.0-0
vertica-console-9.3.0-0.x86_64
```

When you are logged in to your Vertica Analytic Database database, you can also run a query for the version only, by running the following command:

```
=> SELECT version();
  version
--------------------------
  Vertica Analytic Database v9.3.0-0
```

Collecting Diagnostics: scrutinize Command

The diagnostics tool scrutinize collects a broad range of information from a Vertica cluster. It also supports a range of options that let you control the amount and type of data that is collected. Collected data can include but is not limited to:

- Host diagnostics and configuration data
- Run-time state (number of nodes up or down)
Log files from the installation process, the database, and the administration tools (such as, vertica.log, dbLog, /opt/vertica/log/adminTools.log)

- Error messages
- Database design
- System table information, such as system, resources, workload, and performance
- Catalog metadata, such as system configuration parameters
- Backup information

Requirements

scrutinize requires that a cluster be configured to support the Administration Tools utility. If Administration Tools cannot run on the initiating host, then scrutinize cannot run on that host.

Running scrutinize

You can run scrutinize with the following command:

```
$ /opt/vertica/bin/scrutinize
```

Unqualified, scrutinize collects a wide range of information from all cluster nodes. It stores the results in a .tar file (VerticaScrutinize. NumericID.tar), with minimal effect on database performance. scrutinize output can help diagnose most issues and yet reduces upload size by omitting fine-grained profiling data.

**Note:**

scrutinize is designed to collect information for troubleshooting your database and cluster. Depending on your system configuration, logs generated from running scrutinize might contain proprietary information. If you are concerned with sharing proprietary information, please remove it from the .tar file before you send it to Vertica Customer Support for assistance.
Command Options

scrutinize options support the following tasks:

- Obtain version information about scrutinize and Vertica, and online help.
- Redirect output.
- Access a password-protected database.
- Control the scope of data collection.
- Upload results to Vertica Customer Support.

Privileges

You must have database administrator (dbadmin) privileges to run scrutinize. If you run scrutinize as root when the dbadmin user exists, Vertica returns an error.

Disk Space Requirements

scrutinize requires temporary disk space where it can collect data before posting the final compressed (.tar) output. How much space depends on variables such as the size of the Vertica log and extracted system tables, as well as user-specified options that limit the scope of information collected. Before scrutinize runs, it verifies that the temporary directory contains at least 1 GB of space; however, the actual amount needed can be much higher.

You can redirect scrutinize output to another directory. For details, see Redirecting scrutinize Output.

Database Specification

If multiple databases are defined on the cluster and more than one is active, or none is active, you must run scrutinize with one of the following options:

$ /opt/vertica/bin/scrutinize {--database=database | -d database}

If you omit this option when these conditions are true, scrutinize returns with an error.
## Informational Options

`scrutinize` supports two informational options that cannot be combined with any other options:

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>--version</code></td>
<td>Obtains the version number of the Vertica server and the <code>scrutinize</code> version number, and then exits. For example:</td>
</tr>
<tr>
<td></td>
<td>=&gt; <code>!/scrutinize --version</code></td>
</tr>
<tr>
<td></td>
<td>Scrutinize Version 9.3.1-20191208</td>
</tr>
<tr>
<td><code>--help</code></td>
<td>Lists all <code>scrutinize</code> options to the console, and then exits:</td>
</tr>
<tr>
<td><code>-h</code></td>
<td>=&gt; <code>!/scrutinize -h</code></td>
</tr>
<tr>
<td></td>
<td>Usage: scrutinize [options]</td>
</tr>
<tr>
<td></td>
<td>Options:</td>
</tr>
<tr>
<td></td>
<td>--version show program's version number and exit</td>
</tr>
<tr>
<td></td>
<td>-h, --help show this help message and exit</td>
</tr>
<tr>
<td></td>
<td>-X LIST, --exclude-tasks=LIST Skip tasks of a particular type. Provide a comma-separated lists of types to skip. Types are case-sensitive. Possible types are: Command, File, VerticaLog, DC, SystemTable, CatalogObject, Query, all.</td>
</tr>
</tbody>
</table>

## Redirecting `scrutinize` Output

By default, `scrutinize` uses the temporary directory `/opt/vertica/tmp` execution to compile output while it executes. On completing its collection, it saves the collection to a tar file to the current directory. You can redirect `scrutinize` output with two options:

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>--tmpdir=path</code></td>
<td>Directs temporary output to the specified path, where the following requirements apply to <code>path</code>:</td>
</tr>
<tr>
<td></td>
<td>- The directory must have at least 1 GB of free space.</td>
</tr>
<tr>
<td></td>
<td>- You must have write permission to it.</td>
</tr>
<tr>
<td><code>--output_dir=path</code></td>
<td>Saves <code>scrutinize</code> results to a tar file in <code>path</code>. For example:</td>
</tr>
<tr>
<td><code>-o path</code></td>
<td>=&gt; <code>$/scrutinize --output_dir=&quot;/my_diagnostics/&quot;</code></td>
</tr>
</tbody>
</table>
scrutinize Security

scrutinize can specify user names and passwords as follows:

<table>
<thead>
<tr>
<th>Options</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--user=username</td>
<td>Specifies the dbadmin user name. By default, scrutinize uses the user name of the invoking user.</td>
</tr>
<tr>
<td>-U username</td>
<td></td>
</tr>
<tr>
<td>--password=password</td>
<td>Sets the database password as an argument to the scrutinize command. Use this option if the administrator account (default dbadmin) has password authentication. If you omit this option on a password-protected database, scrutinize returns a warning, unless the environment variable VSQL_PASSWORD is set. Passwords with special characters must be enclosed with single quotes. For example:</td>
</tr>
<tr>
<td>-P password</td>
<td></td>
</tr>
<tr>
<td>-prompt-password</td>
<td>Specifies to prompt users for their database password before scrutinize begins to collect data.</td>
</tr>
<tr>
<td>-W</td>
<td></td>
</tr>
</tbody>
</table>

Data Collection Scope

scrutinize options let you control the scope of the data collection. You can specify the scope of the data collection according to the following criteria:

- Time span
- Amount of data, including its level of granularity
- Specific nodes
- Types of data to include and exclude

You can use these options singly or in combination, to achieve the desired level of granularity.
**Time Span**

scrutinize --begin and --end options specify the time frame of diagnostic data that is collected from vertica.log and editor.log. You can use these options singly or together:

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--begin=timestamp</td>
<td>Specifies to collect log data from timestamp.</td>
</tr>
<tr>
<td>--end=timestamp</td>
<td>Specifies to collect log data to timestamp or log end.</td>
</tr>
</tbody>
</table>

**Note:**
These options cannot be combined with --include_gzlogs.

*timestamp* can be an offset from the current time, or an absolute time, as follows:

- Absolute time: 'YYYY-MM-DD HH:MM:SS'
- Offset time (from current timestamp): DdHhMmSs

The --begin timestamp must precede the --end timestamp.

**Examples**

Collect 24 hours of data between 2017-11-19 and 2017-11-20:

```
$ scrutinize --begin='2017-11-19 00:00:00' --end='2017-11-20 00:00:00'
```
Using default temporary directory /tmp

Begin:

2017-11-19 00:00
0:00

End:

2017-11-20 00:00
0:00

Collect the last 2.5 hours of data:

$ date
Wed Nov 22 10:38:05 EST 2017
Collect data between the last 48 and 24 hours:

```
$ scrunтинизе -b begin=2h30m
Scru tínize Vers ion 9.0.1-1-20171119
Using default temporary directory /tmp
Begin:

2017-11-22 08:08:09

$ date
Wed Nov 22 10:36:17 EST 2017
$ 
```
scru
tini
ze -
- 
begi
n=2d
-- 
end= 1d
Scru
tini
ze Vers
ion 9.0.
1- 2017
1119
Usin
g defa
ult temp
orar
y dire
tor y /tmp
Begi
n:
2017- 11- 20
10:3
6:20
End:
2017- 11- 21
10:3
6:20
Collect data between 2017-11-19 and one day before the current time:

```
$ date
Wed Nov 22 10:36:05 EST 2017
$ scrutinize --begin='2017-11-19 00:00:00' --end=1d

Scrutinize Version 9.0.1-20171119

Using default temporary directory /tmp

Begin:

2017-11-19 00:00:00
```
### Amount of Collected Data

Several options let you limit how much data `scrutinize` collects:

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>--by-second</code></td>
<td>Specifies the granularity of information that is collected from Data Collector tables with one of the following options:</td>
</tr>
<tr>
<td><code>--by-minute=boolean-value</code></td>
<td>- <code>--by-second</code>: Highest level of granularity, specifies to collect data down to the second.</td>
</tr>
<tr>
<td></td>
<td>- <code>--by-minute=boolean-value</code> where <code>boolean-value</code> is set to one of the following:</td>
</tr>
<tr>
<td></td>
<td>- `{yes</td>
</tr>
<tr>
<td></td>
<td>- `{no</td>
</tr>
<tr>
<td><code>--get-files file-list</code></td>
<td>Specifies extra files to collect, including globs, where</td>
</tr>
</tbody>
</table>

For example, the following command collects the last five days of data down to the hour:

```bash
$ scrutinize --begin=5d --by-minute=no
```

This command collects the last hour's data down to the second:

```bash
$ scrutinize --begin=1h --by-second
```
**file-list** is a semicolon-delimited list of files.

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
</table>
| `--include_gzlogs=num-files` | Specifies to include *num-files* rotated log files (vertica.log*.gz) in the scrutinize output, where *num-files* can be one of the following:  
  - An integer specifies the number of rotated log files to collect.  
  - `all` specifies to collect all rotated log files.  
  
  By default, *scrutinize* includes three rotated log files.  
  
  For example, the following command specifies to collect two rotated log files:  
  
  ```bash  
  $ scrutinize --include_gzlogs=2  
  ``` |
| `--log-limit=limit` | Specifies how much data to collect from Vertica logs, where *limit* specifies, in gigabytes, how much log data to collect, starting from the most recent log entry. By default, *scrutinize* collects 1 GB of log data.  
  
  For example, the following command specifies to collect 4 GB of log data:  
  
  ```bash  
  $ scrutinize --log-limit=4  
  ``` |

**Node-Specific Collection**

By default, *scrutinize* collects data from all cluster nodes. You can specify that *scrutinize* collect from individual nodes in two ways:

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
</table>
| `--local_diags`  | Specifies to collect diagnostics only from the host on which *scrutinize* was invoked.  
  
  **Tip:**  
  
  To collect data from multiple nodes in the cluster, use the `--hosts` option. |
| `--hosts=host-list` | Specifies to collect diagnostics only from the hosts specified in |
-n host-list  

*host-list*, where *host-list* is a comma-separated list of IP addresses or host names.

For example:

```
$ scrutinize --hosts=127.0.0.1,host_3,host_1
```

### Types of Data to Include

`scrutinize` provides several options that let you specify the type of data to collect:

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>--debug</strong></td>
<td>Collects debug information for the log.</td>
</tr>
<tr>
<td><strong>--diag-dump</strong></td>
<td>Limits the collection to database design, system tables, and Data Collector tables. Use this option to collect data to analyze system performance.</td>
</tr>
<tr>
<td><strong>--diagnostics</strong></td>
<td>Limits the collection to log file data and output from commands that are run against Vertica and its host system. Use this option to collect data to evaluate unexpected behavior in your Vertica system.</td>
</tr>
<tr>
<td><strong>--include-ros-info</strong></td>
<td>Includes ROS related information from system tables.</td>
</tr>
<tr>
<td><strong>--no-active-queries</strong></td>
<td>Specifies to exclude diagnostic information from system tables and Data Collector tables about currently running queries. By default, <code>scrutinize</code> collects this information (<strong>--with-active-queries</strong>).</td>
</tr>
<tr>
<td><strong>--with-active-queries</strong></td>
<td>Specifies that <code>scrutinize</code> gather diagnostics on one or more tasks, as specified in a file or JSON list. This option is typically used together with (<strong>--exclude</strong>).</td>
</tr>
<tr>
<td><strong>--tasks=</strong> tasks</td>
<td>Specifies the type of diagnostics collection to perform, where <em>type</em> can be one of the following arguments:</td>
</tr>
<tr>
<td><strong>-T</strong> tasks</td>
<td><strong>profiling</strong>: Gather profiling data.</td>
</tr>
</tbody>
</table>

**Note:**

Use this option only in consultation with Vertica Customer Support.
• context: Gather summary information.

--with-active-queries
The default setting, specifies to include diagnostic information from system tables and Data Collector tables about currently running queries. To omit this data, use --no-active-queries.

**Types of Data to Exclude**

scrutinize options also let you specify the types of data to exclude from its collection:

--exclude=tasks
-X tasks

Excludes one or more types of tasks from the diagnostics collection, where tasks is a comma-separated list of the tasks to exclude.

**Note:**
This option is typically used only in consultation with your Vertica Customer Support contact.

Specify the tasks to exclude with the following case-insensitive arguments:

- all: All default tasks
- DC: Data Collector tables
- File: Log files from the installation process, the database, and Administration Tools, such as vertica.log, dbLog, and adminTools.log
- VerticaLog: Vertica logs
- CatalogObject: Vertica catalog metadata, such as system configuration parameters
- SystemTable: Vertica system tables that contain information about system, resources, workload, and performance
- Query: Vertica metafunctions that use vsql to connect to the database, such as EXPORT_CATALOG()
- Command: Operating system information, such as the length of time that a node has been up
### --no-active-queries

Specifies to omit diagnostic information from system tables and Data Collector tables about currently running queries. By default, scrutinize always collects active query information (--with-active-queries).

### --vsql-off

Excludes Query and SystemTable tasks, which are used to connect to the database. This option can help you deal with problems that occur during an upgrade, and is typically used in the following cases:

- Vertica is running but is slow to respond.
- You haven't yet created a database but need help troubleshooting other cluster issues.

---

### Uploading scrutinize Results

scrutinize provides several options for uploading data to Vertica customer support.

#### Upload Packaging

When you use an upload option, scrutinize does not bundle all output in a single tar file. Instead, each node posts its output directly to the specified URL as follows:

1. Uploads a smaller, context file, enabling Customer Support to review high-level information.
2. On completion of scrutinize execution, uploads the complete diagnostics collection.

#### Upload Prerequisites

Before you run scrutinize with an upload option:
- Install the **cURL** program installed in the path for the database administrator user who is running **scrutinize**.
- Verify each node in the cluster can make an HTTP or FTP connection directly to the Internet.

## Upload Options

**Note:**
Two options upload **scrutinize** output to a Vertica support-provided URL or FTP address: **--auth-upload** and **--url**. Each option authenticates the upload differently, as noted below.

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>--auth-upload=url</strong></td>
<td>Uses your Vertica license to authenticate with the Vertica server, by uploading your customer name. Customer Support uses this information to verify your identity on receiving your uploaded file. This option requires a valid Vertica Premium Edition license.</td>
</tr>
<tr>
<td><strong>-A url</strong></td>
<td>For example:</td>
</tr>
<tr>
<td></td>
<td>$ scrutinize -U username -P 'password' --auth-upload=&quot;url&quot;</td>
</tr>
<tr>
<td><strong>--url=url</strong></td>
<td>Requires <strong>url</strong> to include a user name and password that is supplied by Vertica Customer Support.</td>
</tr>
<tr>
<td><strong>-u url</strong></td>
<td>For example:</td>
</tr>
<tr>
<td></td>
<td>$ scrutinize -U username -P 'password' --url='ftp://username/password@customers.vertica.com/'</td>
</tr>
<tr>
<td><strong>--message=message</strong></td>
<td>include a message with the <strong>scrutinize</strong> output, where <strong>message</strong> is one of the following:</td>
</tr>
<tr>
<td><strong>-m message</strong></td>
<td></td>
</tr>
</tbody>
</table>
|                         | • "**message** text"
  A message string. For example:                                                                                                                                                                         |
|                         | $ scrutinize --message="re: case number #ABC-12345"                                                                                                                                                         |
|                         | • "**file-path**"
  A path to a text file. For example:                                                                                                                                                                     |
$ scrutinize --message="/path/to/msg.txt"

- **PROMPT**
  Opens an input stream. `scrutinize` reads input until you type a period (.) on a new line. This closes the input stream, and `scrutinize` writes the message to the collected output.

  ```bash
  $ scrutinize --message=PROMPT
  Enter reason for collecting diagnostics; end with '.' on a line by itself:
  Query performance degradation noticed around 9AM EST on Saturday
  .
  Vertica Scrutinize Report
  --------------------------
  Result Dir: /home/dbadmin/VerticaScrutinize.20131126083311
  ...
  ```

  The message is set in the output directory, in `reason.txt`. If no message is specified, `scrutinize` generates the default message Unknown reason for collection. Messages typically include the following information:
  - Reason for gathering/submitting diagnostics.
  - Support-supplied case number and other issue-specific information, to help Vertica Customer Support identify your case and analyze the problem.

**Troubleshooting scrutinize**

The troubleshooting advice in this section can help you resolve common issues that you might encounter when using `scrutinize`.

**Collection Time Is Too Slow**

To speed up collection time, omit system tables when running an instance of `scrutinize`. Be aware that collecting from fewer nodes does not necessarily speed up the collection process.
Output Size Is Too Large

Output size depends on system table size and vertica log size.

To create a smaller scrutinize output, omit some system tables or truncate the vertica log. For more information, see Narrowing the Scope of scrutinize Data Collection.

System Tables Not Collected on Databases with Password

Running scrutinize on a password-protected database might require you to supply a user name and password:

```
$ scrutinize -U username -P 'password'
```

Exporting a Catalog

When you export a catalog you can quickly move a catalog to another cluster. Exporting a catalog transfers schemas, tables, constraints, projections, and views. System tables are not exported.

Exporting catalogs can also be useful for support purposes.

See the EXPORT_CATALOG function in the SQL Reference Manual for details.

Exporting Profiling Data

The diagnostics audit script gathers system table contents, design, and planning objects from a running database and exports the data into a file named ./diag_dump_<timestamp>.tar.gz, where <timestamp> denotes when you ran the script.

If you run the script without parameters, you will be prompted for a database password.
Syntax

/opt/vertica/scripts/collect_diag_dump.sh [ command... ]

Parameters

<table>
<thead>
<tr>
<th>command</th>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>-U</td>
<td>User name, typically the database administrator account, dbadmin.</td>
</tr>
<tr>
<td></td>
<td>-W</td>
<td>Database password.</td>
</tr>
<tr>
<td></td>
<td>-C</td>
<td>Includes a compression analysis, resulting in a longer script execution time.</td>
</tr>
</tbody>
</table>

Example

The following command runs the audit script with all arguments:

```
$ /opt/vertica/scripts/collect_diag_dump.sh -U dbadmin -W password -C
```

Profiling Database Performance

You can profile database performance to evaluate query performance. Profiling can deliver information such as the following:
How much memory and how many threads each operator is allocated.
How data flows through each operator at different points in time during query execution.
Whether a query is network bound.

Profiling data can help provide valuable input into database design considerations, such as how best to segment and sort projections, or facilitate better distribution of data processing across the cluster.

For example, profiling can show data skew, where some nodes process more data than others. The rows produced counter in system table `EXECUTION_ENGINE_PROFILES` shows how many rows were processed by each operator. Comparing rows produced across all nodes for a given operator can reveal whether a data skew problem exists.

The topics in this section focus on obtaining profile data via vsql statements. The Vertica Management Console also provides an easy-to-read view of profiling data.

### Enabling Profiling

You can enable profiling at three scopes:

- **Globally across all database sessions**
- **The current session**
- **Individual SQL statements**

Vertica meta-function `SHOW_PROFILING_CONFIG` shows whether profiling is enabled at global and session scopes. In the following example, the function shows that profiling is disabled across all categories for the current session, and enabled globally across all categories:

```plaintext
=> SELECT SHOW_PROFILING_CONFIG();
SHOW_PROFILING_CONFIG
----------------------------------------
Session Profiling: Session off, Global on
EE Profiling:     Session off, Global on
Query Profiling:  Session off, Global on
(1 row)
```
Global Profiling

When global profiling is enabled or disabled for a given category, that setting persists across all database sessions. You set global profiling with `ALTER DATABASE`, as follows:

\[
\text{ALTER DATABASE } \text{db-spec} \text{ SET profiling-category = \{0 | 1\}}
\]

`profiling-category` specifies a profiling category with one of the following arguments:

<table>
<thead>
<tr>
<th>Argument</th>
<th>Data profiled</th>
</tr>
</thead>
<tbody>
<tr>
<td>GlobalQueryProfiling</td>
<td>Query-specific information, such as query string and duration of execution, divided between two system tables:</td>
</tr>
<tr>
<td></td>
<td>• <code>QUERY_PLAN_PROFILES</code>: Real-time status for each query plan path.</td>
</tr>
<tr>
<td></td>
<td>• <code>QUERY_PROFILES</code>: Query information.</td>
</tr>
<tr>
<td>GlobalSessionProfiling</td>
<td>General information about query execution on each node during the current session, stored in system table <code>SESSION_PROFILES</code>.</td>
</tr>
<tr>
<td>GlobalEEProfiling</td>
<td>Execution engine data, saved in system tables <code>QUERY_CONSUMPTION</code> and <code>EXECUTION ENGINE_PROFILES</code>.</td>
</tr>
</tbody>
</table>

For example, the following statement globally enables query profiling on the current (DEFAULT) database:

\[
\Rightarrow \text{ALTER DATABASE DEFAULT SET GlobalQueryProfiling = 1;}
\]

Session Profiling

Session profiling can be enabled for the current session, and persists until you explicitly disable profiling, or the session ends. You set session profiling with the following Vertica meta-functions:

- `ENABLE_PROFILING (profiling-type)`
- `DISABLE_PROFILING (profiling-type)`
profiling-type specifies type of profiling data to enable or disable with one of the following arguments:

<table>
<thead>
<tr>
<th>Argument</th>
<th>Data profiled</th>
</tr>
</thead>
<tbody>
<tr>
<td>query</td>
<td>Query-specific information, such as query string and duration of execution, divided between two system tables:</td>
</tr>
<tr>
<td></td>
<td>· QUERY_PLAN_PROFILES: Real-time status for each query plan path.</td>
</tr>
<tr>
<td></td>
<td>· QUERY_PROFILES: Query information.</td>
</tr>
<tr>
<td>session</td>
<td>General information about query execution on each node during the current session, stored in system table SESSION_PROFILES.</td>
</tr>
<tr>
<td>ee</td>
<td>Execution engine data, saved in system tables QUERY_CONSUMPTION and EXECUTION_ENGINE_PROFILES.</td>
</tr>
</tbody>
</table>

For example, the following statement enables session-scoped profiling for the execution run of each query:

```sql
=> SELECT ENABLE_PROFILING('ee');
  ENABLE_PROFILING
-----------------------
EE Profiling Enabled
(1 row)
```

**Statement Profiling**

You can enable profiling for individual SQL statements by prefixing them with the keyword PROFILE. You can profile a SELECT statement, or any DML statement such as INSERT, UPDATE, COPY, and MERGE. For detailed information, see Profiling Single Statements.

**Precedence of Profiling Scopes**

Vertica checks session and query profiling at the following scopes in descending order of precedence:

1. Statement profiling (highest)
2. Session profiling (ignored if global profiling is enabled)
3. Global profiling (lowest)
Regardless of query and session profiling settings, Vertica always saves a minimum amount of profiling data in the pertinent system tables: QUERY_PROFILES, QUERY_PLAN_PROFILES, and SESSION_PROFILES.

For execution engine profiling, Vertica first checks the setting of configuration parameter SaveDCEEProfileThresholdUS. If the query runs longer than the specified threshold (by default, 60 seconds), Vertica gathers execution engine data for that query and saves it to system tables QUERY_CONSUMPTION and EXECUTION_ENGINE_PROFILES. Vertica uses profiling settings of other scopes (statement, session, global) only if the query's duration is below the threshold.

Important:
To disable or minimize execution engine profiling:

- Set SaveDCEEProfileThresholdUS to a very high value, up to its maximum value of $2^{31}-1$.
- Disable profiling at session and global scopes.

### Profiling Single Statements

To profile a single statement, prefix it with `PROFILE`. You can profile a query (SELECT) statement, or any DML statement such as INSERT, UPDATE, COPY, and MERGE. The statement returns with a profile summary:

- Profile identifiers transaction_id and statement_id
- Initiator memory for the query
- Total memory required

For example:

```sql
=> PROFILE SELECT customer_name, annual_income FROM public.customer_dimension
    WHERE (customer_gender, annual_income) IN (SELECT customer_gender, MAX(annual_income)
    FROM public.customer_dimension GROUP BY customer_gender);NOTICE 4788: Statement is being profiled
HINT: Select * from v_monitor.execution_engine_profiles where transaction_id=45035996274760535 and statement_id=1;
NOTICE 3557: Initiator memory for query: [on pool general: 2783428 KB, minimum: 2312914 KB]
NOTICE 5077: Total memory required by query: [2783428 KB]
customer_name | annual_income
---------------|----------------
James M. McNulty | 999979
Emily G. Vogel  | 999998
(2 rows)
```
You can use the profile identifiers `transaction_id` and `statement_id` to obtain detailed profile information for this query from system tables `EXECUTIONENGINE_PROFILES` and `QUERY_PLAN_PROFILES`. You can also use these identifiers to obtain resource consumption data from system table `QUERY_CONSUMPTION`.

For example:

```sql
=> SELECT path_id, path_line::VARCHAR(68), running_time FROM v_monitor.query_plan_profiles
    WHERE transaction_id=45035996274760535 AND statement_id=1 ORDER BY path_id, path_line_index;
```

---

### Labeling Queries

To quickly identify queries for profiling and debugging purposes, include the `LABEL` hint.

`LABEL` hints are valid in the following statements:

- **DELETE**
- **INSERT**
- **MERGE**
- **SELECT**
- **UPDATE**
- **UNION**: Valid in the UNION's first SELECT statement. Vertica ignores labels in subsequent SELECT statements.

For example:

```sql
SELECT /*+label(myselectquery)*/ COUNT(*) FROM t;
INSERT /*+label(myinsertquery)*/ INTO t VALUES(1);
```
After you add a label to one or more queries, query the QUERY_PROFILES system table to see which queries ran with your supplied labels. The QUERY_PROFILES system table IDENTIFIER column returns the user-defined label that you previously assigned to a query. You can also obtain other query-specific data that can be useful for querying other system tables, such as transaction IDs.

For example:

```sql
=> SELECT identifier, query FROM query_profiles;

+----------------+------------------------------------------------------------------+
| identifier      | query                                                             |
|----------------+------------------------------------------------------------------|
| myselectquery   | SELECT /*+label(myselectquery)*/ COUNT(*) FROM t;                  |
| myinsertquery   | INSERT /*+label(myinsertquery)*/ INTO t VALUES(1);                 |
| myupdatequery   | UPDATE /*+label(myupdatequery)*/ t SET a = 2 WHERE a = 1;          |
| mydeletequery   | DELETE /*+label(mydeletequery)*/ FROM t WHERE a = 1;               |
|                | | SELECT identifier, query from query_profiles;                      |
(5 rows)
```

---

**Real-Time Profiling**

You can monitor long-running queries while they execute by querying system table EXECUTION_ENGINE_PROFILES. This table contains available profiling counters for internal operations and user statements. You can use the Linux `watch` command to query this table at frequent intervals.

Queries for real-time profiling data require a transaction ID. If the transaction executes multiple statements, the query also requires a statement ID to identify the desired statement. If you profile individual queries, the query returns with the statement's transaction and statement IDs. You can also obtain transaction and statement IDs from the SYSTEM_SESSIONS system table.

---

**Profiling Counters**

The EXECUTION_ENGINE_PROFILES system table contains available profiling counters for internal operations and user statements. Real-time profiling counters are available for all statements while they execute, including internal operations such as `mergeout`, `recovery`, and `refresh`. Unless you explicitly enable profiling using the keyword `PROFILE` on a specific SQL statement, or generally enable profiling for the database and/or the current session, profiling counters are unavailable after the statement completes.
Useful counters include:

- Execution time (µs)
- Rows produced
- Total merge phases
- Completed merge phases
- Current size of temp files (bytes)

You can view all available counters by querying `EXECUTION_ENGINE_PROFILES`:

```
=> SELECT DISTINCT(counter_name) FROM EXECUTION_ENGINE_PROFILES;
```

To monitor the profiling counters, you can run a command like the following using a retrieved transaction ID (a000000000027):

```
=> SELECT * FROM execution_engine_profiles
  WHERE TO_HEX(transaction_id)='a000000000027'
  AND counter_name = 'execution time (us)'
  ORDER BY node_name, counter_value DESC;
```

The following example finds operators with the largest execution time on each node:

```
=> SELECT node_name, operator_name, counter_value execution_time_us
  FROM V_MONITOR.EXECUTION_ENGINE_PROFILES
  WHERE counter_name='execution time (us)'
  LIMIT 1
  OVER(PARTITION BY node_name ORDER BY counter_value DESC);
```

<table>
<thead>
<tr>
<th>node_name</th>
<th>operator_name</th>
<th>execution_time_us</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0001</td>
<td>Join</td>
<td>131906</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>Join</td>
<td>227778</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>NetworkSend</td>
<td>524080</td>
</tr>
</tbody>
</table>

(3 rows)

**Linux watch Command**

You can use the Linux `watch` command to monitor long-running queries at frequent intervals. Common use cases include:

- Observing executing operators within a query plan on each Vertica cluster node.
- Monitoring workloads that might be unbalanced among cluster nodes—for example, some nodes become idle while others are active. Such imbalances might be caused by data skews or by hardware issues.

In the following example, `watch` queries operators with the largest execution time on each node. The command specifies to re-execute the query each second:

```
watch -n 1 -d "vsql VMart -c"SELECT node_name, operator_name, counter_value execution_time_us
FROM v_monitor.execution_engine_profiles WHERE counter_name='execution time (us)'
```
Profiling Query Resource Consumption

Vertica collects data on resource usage of all queries—including those that fail—and summarizes this data in system table `QUERY_CONSUMPTION`. This data includes the following information about each query:

- Wall clock duration
- CPU cycles consumed
- Memory reserved and allocated
- Network bytes sent and received
- Disk bytes read and written
- Bytes spilled
- Threads allocated
- Rows output to client
- Rows read and written

You can obtain information about individual queries through their transaction and statement IDs. Columns `TRANSACTION_ID` and `STATEMENT_ID` provide a unique key to each query statement.

**Note:**
One exception applies: a query with multiple plans has a record for each plan.

For example, the following query is profiled:

```
=> PROFILE SELECT pd.category_description AS 'Category', SUM(sf.sales_quantity*sf.sales_dollar_amount) AS 'Total Sales'
   FROM store.store_sales_fact sf
   JOIN public.product_dimension pd ON pd.product_version=sf.product_version AND pd.product_key=sf.product_key
   GROUP BY pd.category_description;
NOTICE 4788: Statement is being profiled
```
HINT: Select * from v_monitor.execution_engine_profiles where transaction_id=45035996274751822 and statement_id=1;

NOTICE 3557: Initiator memory for query: [on pool general: 256160 KB, minimum: 256160 KB]
NOTICE 5077: Total memory required by query: [256160 KB]

<table>
<thead>
<tr>
<th>Category</th>
<th>Total Sales</th>
</tr>
</thead>
<tbody>
<tr>
<td>Non-food</td>
<td>1147919813</td>
</tr>
<tr>
<td>Misc</td>
<td>1158328131</td>
</tr>
<tr>
<td>Medical</td>
<td>1155853990</td>
</tr>
<tr>
<td>Food</td>
<td>4038220327</td>
</tr>
</tbody>
</table>

(4 rows)

You can use the transaction and statement IDs that Vertica returns to get profiling data from QUERY_CONSUMPTION—for example, the total number of bytes sent over the network for a given query:

=> SELECT NETWORK_BYTES_SENT FROM query_consumption WHERE transaction_id=45035996274751822 AND statement_id=1;

<table>
<thead>
<tr>
<th>NETWORK_BYTES_SENT</th>
</tr>
</thead>
<tbody>
<tr>
<td>757745</td>
</tr>
</tbody>
</table>

(1 row)

**Note:**

QUERY_CONSUMPTION saves data from all queries, whether explicitly profiled or not.

**QUERY_CONSUMPTION versus EXECUTION.Engine_PROFILES**

QUERY_CONSUMPTION includes data that it rolls up from counters in EXECUTION.Engine_PROFILES. In the previous example, NETWORK_BYTES_SENT rolls up data that is accessible through multiple counters in EXECUTION.Engine_PROFILES. The equivalent query on EXECUTION.Engine_PROFILES looks like this:

=> SELECT operator_name, counter_name, counter_tag, SUM(counter_value) FROM execution_engine_profiles
   WHERE transaction_id=45035996274751822 AND statement_id=1 AND counter_name='bytes sent'
   GROUP BY ROLLUP (operator_name, counter_name, counter_tag) ORDER BY 1,2,3, GROUPING_ID();

<table>
<thead>
<tr>
<th>operator_name</th>
<th>counter_name</th>
<th>counter_tag</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>NetworkSend</td>
<td>bytes sent</td>
<td>Net id 1000 - v_vmart_node0001</td>
<td>252471</td>
</tr>
<tr>
<td>NetworkSend</td>
<td>bytes sent</td>
<td>Net id 1000 - v_vmart_node0002</td>
<td>251076</td>
</tr>
<tr>
<td>NetworkSend</td>
<td>bytes sent</td>
<td>Net id 1000 - v_vmart_node0003</td>
<td>253717</td>
</tr>
<tr>
<td>NetworkSend</td>
<td>bytes sent</td>
<td>Net id 1001 - v_vmart_node0001</td>
<td>192</td>
</tr>
<tr>
<td>NetworkSend</td>
<td>bytes sent</td>
<td>Net id 1001 - v_vmart_node0002</td>
<td>192</td>
</tr>
<tr>
<td>NetworkSend</td>
<td>bytes sent</td>
<td>Net id 1001 - v_vmart_node0003</td>
<td>0</td>
</tr>
<tr>
<td>NetworkSend</td>
<td>bytes sent</td>
<td>Net id 1002 - v_vmart_node0001</td>
<td>97</td>
</tr>
</tbody>
</table>
QUERY_CONSUMPTION and EXECUTIONENGINE_PROFILES also differ as follows:

- QUERY_CONSUMPTION saves data from all queries, no matter their duration or whether they are explicitly profiled. It also includes data on unsuccessful queries.
- EXECUTIONENGINE_PROFILES only includes data from queries whose length of execution exceeds a set threshold, or that you explicitly profile. It also excludes data of unsuccessful queries.
Profiling Query Plans

To monitor real-time flow of data through a query plan and its individual paths, query the following system tables:

**EXECUTION_ENGINE_PROFILES** and **QUERY_PLAN_PROFILES**. These tables provide data on how Vertica executed a query plan and its individual paths:

- **EXECUTION_ENGINE_PROFILES** summarizes query execution runs.
- **QUERY_PLAN_PROFILES** shows the real-time flow of data, and the time and resources consumed for each query path.

Each query plan path has a unique ID, as shown in the following EXPLAIN output fragment.

![Query Plan Diagram]

Both tables provide path-specific data. For example, **QUERY_PLAN_PROFILES** provides high-level data for each path, which includes:

- Length of a query operation execution
- How much memory that path’s operation consumed
- Size of data sent/received over the network

For example, you might observe that a GROUP BY HASH operation executed in 0.2 seconds using 100MB of memory.

Requirements

Real-time profiling minimally requires the ID of the transaction to monitor. If the transaction includes multiple statements, you also need the statement ID. You can get statement and transaction IDs by issuing **PROFILE** on the query to profile. You can then use these identifiers to query system tables **EXECUTION_ENGINE_PROFILES** and **QUERY_PLAN_PROFILES**.

For more information, see Profiling Single Statements.
Getting Query Plan Status for Small Queries

Real-time profiling counters, stored in system table **EXECUTION_ENGINE_PROFILES**, are available for all currently executing statements, including internal operations, such as a `mergeout`.

Profiling counters are available after query execution completes, if any one of the following conditions is true:

- The query was run via the `PROFILE` command
- Systemwide profiling is enabled by Vertica meta-function `ENABLE_PROFILING`.
- The query ran more than two seconds.

Profiling counters are saved in system table **EXECUTION_ENGINE_PROFILES** until the storage quota is exceeded.

For example:

1. Profile the query to get `transaction_id` and `statement_id` from `EXECUTION_ENGINE_PROFILES`. For example:

   ```sql
   => PROFILE SELECT * FROM t1 JOIN t2 ON t1.x = t2.y;
   NOTICE 4788: Statement is being profiled
   HINT: Select * from v_monitor.execution_engine_profiles where transaction_id=45035996273955065 and statement_id=4;
   NOTICE 3557: Initiator memory for query: [on pool general: 248544 KB, minimum: 248544 KB]
   NOTICE 5077: Total memory required by query: [248544 KB]
   x | y | z
   --------
   3 | 3 | three
   (1 row)
   ```

2. Query system table **QUERY_PLAN_PROFILES**.

   ```sql
   => SELECT ... FROM query_plan_profiles
      WHERE transaction_id=45035996273955065 and statement_id=4;
      ORDER BY transaction_id, statement_id, path_id, path_line_index;
   ```

**Note:**

For best results, sort on columns `transaction_id`, `statement_id`, `path_id`, and `path_line_index`.
Getting Query Plan Status for Large Queries

Real-time profiling is designed to monitor large (long-running) queries. Take the following steps to monitor plans for large queries:

1. Get the statement and transaction IDs for the query plan you want to profile by querying system table `CURRENT_SESSION`:

```sql
=> SELECT transaction_id, statement_id from current_session;

transaction_id | statement_id
----------------|-------------
45035996273955001 | 4
(1 row)
```

2. Run the query:

```sql
=> SELECT * FROM t1 JOIN t2 ON x=y JOIN ext ON y=z;
```

3. Query system table `QUERY_PLAN_PROFILES`, and sort on the `transaction_id`, `statement_id`, `path_id`, and `path_line_index` columns.

```sql
=> SELECT ... FROM query_plan_profiles WHERE transaction_id=45035996273955001 and statement_id=4
   ORDER BY transaction_id, statement_id, path_id, path_line_index;
```

You can also use the Linux `watch` command to monitor long-running queries (see Real-Time Profiling).

**Example**

The following series of commands creates a table for a long-running query and then queries system table `QUERY_PLAN_PROFILES`:

1. Create table `longq`:

```sql
=> CREATE TABLE longq(x int);
CREATE TABLE
=> COPY longq FROM STDIN;
Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.

>> 1
>> 2
>> 3
>> 4
>> 5
```
2. Suppress query output on the terminal window by using the vsql \o command:

```sql
=> \o /home/dbadmin/longQprof
```

3. Query the new table:

```sql
=> SELECT * FROM longq;
```

4. Get the transaction and statement IDs:

```sql
=> SELECT transaction_id, statement_id from current_session;
```

```
transaction_id | statement_id
---------------|---------------
----------------|---------------
45035996273955021 | 4
(1 row)
```

5. Turn off the \o command so Vertica continues to save query plan information to the file you specified. Alternatively, leave it on and examine the file after you query system table QUERY_PLAN_PROFILES.

```sql
=> \o
```

6. Query system table QUERY_PLAN_PROFILES:

```sql
=> SELECT
transaction_id,
statement_id,
path_id,
path_line_index,
is_executing,
running_time,
path_line
FROM query_plan_profiles
```
WHERE transaction_id=45035996273955021 AND statement_id=4
ORDER BY transaction_id, statement_id, path_id, path_line_index;

## Improving Readability of QUERY_PLAN_PROFILES Output

Output from the QUERY_PLAN_PROFILES table can be very wide because of the path_line column. To facilitate readability, query QUERY_PLAN_PROFILES using one or more of the following options:

- **Sort output by transaction_id, statement_id, path_id, and path_line_index:**

  ```sql
  => SELECT ... FROM query_plan_profiles
  WHERE ...
  ORDER BY transaction_id, statement_id, path_id, path_line_index;
  ```

- **Use column aliases to decrease column width:**

  ```sql
  => SELECT statement_id AS sid, path_id AS id, path_line_index AS order,
  is_started AS start, is_completed AS end, isExecuting AS exe,
  running_time AS run, memory_allocated_bytes AS mem,
  read_from_disk_bytes AS read, received_bytes AS rec,
  sent_bytes AS sent, FROM query_plan_profiles
  WHERE transaction_id=45035996273910558 AND statement_id=3
  ORDER BY transaction_id, statement_id, path_id, path_line_index;
  ```

- **Use the vsql \o command to redirect EXPLAIN output to a file:**

  ```sql
  => \o /home/dbadmin/long-queries
  => EXPLAIN SELECT * FROM customer_dimension;
  => \o
  ```

## Managing Query Profile Data

Vertica retains data for queries until the storage quota for the table is exceeded, when it automatically purges the oldest queries to make room for new ones. You can also clear profiled data by calling one of the following functions:

- **CLEAR_PROFILING** clears profiled data from memory. For example, the following command clears profiling for general query-run information, such as the query strings
used and the duration of queries.

```sql
=> SELECT CLEAR_PROFILING('query');
```

- **CLEAR_DATA_COLLECTOR** clears all memory and disk records on the Data Collector tables and functions and resets collection statistics in system table **DATA_COLLECTOR**.
- **FLUSH_DATA_COLLECTOR** waits until memory logs are moved to disk and then flushes the Data Collector, synchronizing the DataCollector log with the disk storage.

**Configuring data retention policies**

Vertica retains the historical data it gathers as specified by the **configured** retention policies.

**Analyzing Suboptimal Query Plans**

If profiling uncovers a suboptimal query, invoking one of the following functions might help:

- **ANALYZE_WORKLOAD** analyzes system information held in system tables and provides tuning recommendations that are based on a combination of statistics, system and data collector events, and database-table-projection design.
- **ANALYZE_STATISTICS** collects and aggregates data samples and storage information from all nodes that store projections associated with the specified table or column.

You can also run your query through the Database Designer. See Incremental Design.

**Sample Views for Counter Information**

The EXECUTION_ENGINE_PROFILES table contains the data for each profiling counter as a row within the table. For example, the execution time (us) counter is in one row, and the rows produced counter is in a second row. Since there are many different profiling counters, many rows of profiling data exist for each operator. Some sample views are installed by default to simplify the viewing of profiling counters.
Running scripts to create the sample views

The following script creates the v_demo schema and places the views in that schema.

```
/opt/vertica/scripts/demo_eeprof_view.sql
```

Viewing counter values using the sample views

There is one view for each of the profiling counters to simplify viewing of a single counter value. For example, to view the execution time for all operators, issue the following command from the database:

```
=> SELECT * FROM v_demo.eeprof_execution_time_us;
```

To view all counter values available for all profiled queries:

```
=> SELECT * FROM v_demo.eeprof_counters;
```

To select all distinct operators available for all profiled queries:

```
=> SELECT * FROM v_demo.eeprof_operators;
```

Combining sample views

These views can be combined:

```
=> SELECT * FROM v_demo.eeprof_execution_time_us
    NATURAL LEFT OUTER JOIN v_demo.eeprof_rows_produced;
```

To view the execution time and rows produced for a specific transaction and statement_id ranked by execution time on each node:

```
=> SELECT * FROM v_demo.eeprof_execution_time_us_rank
    WHERE transaction_id=45035996273709699
    AND statement_id=1
    ORDER BY transaction_id, statement_id, node_name, rk;
```

To view the top five operators by execution time on each node:
About Locale

Locale specifies the user's language, country, and any special variant preferences, such as collation. Vertica uses locale to determine the behavior of certain string functions. Locale also determines the collation for various SQL commands that require ordering and comparison, such as aggregate GROUP BY and ORDER BY clauses, joins, and the analytic ORDER BY clause.

The default locale for a Vertica database is en_US@collation=binary (English US). You can define a new default locale that is used for all sessions on the database. You can also override the locale for individual sessions. However, projections are always collated using the default en_US@collation=binary collation, regardless of the session collation. Any locale-specific collation is applied at query time.

If you set the locale to null, Vertica sets the locale to en_US_POSIX. You can set the locale back to the default locale and collation by issuing the vsql meta-command \locale. For example:

```sql
=> set locale to '';
INFO 2567: Canonical locale: 'en_US_POSIX'
Standard collation: 'LEN'
English (United States, Computer)
SET \locale en_US@collation=binary;
INFO 2567: Canonical locale: 'en_US'
Standard collation: 'LEN_KBINARY'
English (United States)
=> \locale en_US@collation=binary;
```

You can set locale through ODBC, JDBC, and ADO.net.

Vertica locale specifications follow a subset of the Unicode LDML standard as implemented by the ICU library.

Locale Handling in Vertica

The following sections describes how Vertica handles locale.
Session Locale

Locale is session-scoped and applies only to queries executed in that session. You cannot specify locale for individual queries. When you start a session it obtains its locale from the configuration parameter `DefaultSessionLocale`.

Query Restrictions

The following restrictions apply when queries are run with locale other than the default `en_US@collation=binary`:

- When one or more of the left-side `NOT IN` columns is CHAR or VARCHAR, multi-column `NOT IN` subqueries are not supported. For example:

```sql
=> CREATE TABLE test (x VARCHAR(10), y INT);
=> SELECT ... FROM test WHERE (x,y) NOT IN (SELECT ...);
    ERROR: Multi-expression NOT IN subquery is not supported because a left hand expression could be NULL
```

**Note:**

Even if columns `test.x` and `test.y` have a `NOT NULL` constraint, an error occurs.

- If the outer query contains a `GROUP BY` clause on a CHAR or VARCHAR column, correlated HAVING clause subqueries are not supported. In the following example, the `GROUP BY x` in the outer query causes the error:

```sql
=> DROP TABLE test CASCADE;
=> CREATE TABLE test (x VARCHAR(10));
=> SELECT COUNT(*) FROM test t GROUP BY x HAVING x
  IN (SELECT x FROM test WHERE t.x||'a' = test.x||'a');
    ERROR: subquery uses ungrouped column "t.x" from outer query
```

- Subqueries that use analytic functions in the HAVING clause are not supported. For example:

```sql
=> DROP TABLE test CASCADE;
=> CREATE TABLE test (x VARCHAR(10));
=> SELECT MAX(x)OVER(PARTITION BY 1 ORDER BY 1) FROM test
  GROUP BY x HAVING x IN (SELECT MAX(x) FROM test);
    ERROR: Analytics query with having clause expression that involves aggregates and subquery is not supported
```
Collation and Projections

Projection data is sorted according to the default en_US@collation=binary collation. Thus, regardless of the session setting, issuing the following command creates a projection sorted by col1 according to the binary collation:

```sql
=> CREATE PROJECTION p1 AS SELECT * FROM table1 ORDER BY col1;
```

In such cases, straße and strasse are not stored near each other on disk.

Sorting by binary collation also means that sort optimizations do not work in locales other than binary. Vertica returns the following warning if you create tables or projections in a non-binary locale:

```
WARNING: Projections are always created and persisted in the default Vertica locale. The current locale is de_DE
```

Non-Binary Locale Input Handling

When the locale is non-binary, Vertica uses the `COLLATION` function to transform input to a binary string that sorts in the proper order.

This transformation increases the number of bytes required for the input according to this formula:

```
result_column_width = input_octet_width * CollationExpansion + 4
```

The default value of configuration parameter `CollationExpansion` is 5.

Character Data Type Handling

- CHAR fields are displayed as fixed length, including any trailing spaces. When CHAR fields are processed internally, they are first stripped of trailing spaces. For VARCHAR fields, trailing spaces are usually treated as significant characters; however, trailing spaces are ignored when sorting or comparing either type of character string field using a non-binary locale.
- The maximum length parameter for VARCHAR and CHAR data type refers to the number of octets (bytes) that can be stored in that field and not number of
characters. When using multi-byte UTF-8 characters, the fields must be sized to accommodate from 1 to 4 bytes per character, depending on the data.

**Specifying Locale: Long Form**

Vertica supports long forms that specify the `collation` keyword. Vertica extends long-form processing to accept collation arguments.

**Syntax**

\[\text{[language]_[script]_[country]_[variant]@[collation-spec]}\]

**Note:**

The following syntax options apply:

- Locale specification strings are case insensitive. For example, `en_us` and `EN_US`, are equivalent.
- You can substitute underscores with hyphens. For example: `[script]`

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Language</td>
<td>A two- or three-letter lowercase code for a particular language. For example, Spanish is <code>es</code> English is <code>en</code> and French is <code>fr</code>. The two-letter language code uses the ISO-639 standard.</td>
</tr>
<tr>
<td><em>script</em></td>
<td>An optional four-letter script code that follows the language code. If specified, it should be a valid script code as listed on the Unicode ISO 15924 Registry.</td>
</tr>
<tr>
<td><em>country</em></td>
<td>A specific language convention within a generic language for a specific country or region. For example, French is spoken in many countries, but the currencies are different in each country. To allow for these differences among specific geographical, political, or cultural regions, locales are specified by two-letter, uppercase codes. For example, FR represents France and CA represents Canada. The two letter country code uses the ISO-3166 standard.</td>
</tr>
</tbody>
</table>
| **_variant** | Differences may also appear in language conventions used within the same country. For example, the Euro currency is used in several European countries while the individual country's currency is still in circulation. To handle variations inside a language and country pair, add a third code, the variant code. The variant code is arbitrary and completely application-specific. ICU adds _EURO to its locale designations for locales that support the Euro currency. Variants can have any number of underscored keywords. For example, EURO_WIN is a variant for the Euro currency on a Windows computer.

Another use of the variant code is to designate the Collation (sorting order) of a locale. For instance, the es__TRADITIONAL locale uses the traditional sorting order which is different from the default modern sorting of Spanish. |
| **@collation-spec** | Vertica only supports the keyword collation, as follows:

@collation=collation-type[;arg]...

Collation can specify one or more semicolon-delimited arguments, described below.

**collation-type** is set to one of the following values:

- **big5han**: Pinyin ordering for Latin, big5 charset ordering for CJK characters (used in Chinese).
- **dict**: For a dictionary-style ordering (such as in Sinhala).
- **direct**: Hindi variant.
- **gb2312/gb2312han**: Pinyin ordering for Latin, gb2312han charset ordering for CJK characters (used in Chinese).
- **phonebook**: For a phonebook-style ordering (such as in German).
- **pinyin**: Pinyin ordering for Latin and for CJK characters; that is, an ordering for CJK characters based on a character-by-character transliteration into a pinyin (used in Chinese).
- **reformed**: Reformed collation (such as in Swedish).
- **standard**: The default ordering for each language. For root it is [UCA] order; for each other locale it is the same as UCA (Unicode Collation Algorithm) ordering except for appropriate modifications to certain characters for that language. The following are additional choices for certain locales; they have effect only in certain locales. |
stroke: Pinyin ordering for Latin, stroke order for CJK characters (used in Chinese) not supported.

traditional: For a traditional-style ordering (such as in Spanish).

unihan: Pinyin ordering for Latin, Unihan radical-stroke ordering for CJK characters (used in Chinese) not supported.

binary: Vertica default, providing UTF-8 octet ordering.

Notes:

- Collations might default to root, the ICU default collation.
- Invalid values of the collation keyword and its synonyms do not cause an error. For example, the following does not generate an error. It simply ignores the invalid value:

```plaintext
=> \locale en_GB@collation=xyz
INFO 2567: Canonical locale: 'en_GB@collation=xyz'
Standard collation: 'LEN'
English (United Kingdom, collation=xyz)
```

For more about collation options, see [Unicode Locale Data Markup Language (LDML)](https://unicode.org/reports/tr15/index.html).

### Collation Arguments

collation can specify one or more of the following arguments:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Short form</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>colstrength</td>
<td>S</td>
<td>Sets the default strength for comparison. This feature is locale dependent. Set colstrength to one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• 1</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• 2</td>
</tr>
<tr>
<td>Parameter</td>
<td>Short form</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Only secondary and above differences are considered for comparison—for example, different accented forms of the same base letter such as a versus \u00E4.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• 3</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• 4</td>
</tr>
<tr>
<td>colAlternate</td>
<td>A</td>
<td>Sets alternate handling for variable weights, as described in UCA, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• non-ignorable</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• shifted</td>
</tr>
<tr>
<td>colBackwards</td>
<td>F</td>
<td>For Latin with accents, this parameter determines which accents are sorted. It sets the comparison for the second level to be backwards.</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Note:</strong> colBackwards is automatically set for French accents.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Set colBackwards to one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• on</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• off</td>
</tr>
<tr>
<td>Parameter</td>
<td>Short form</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>------------</td>
<td>-------------</td>
</tr>
</tbody>
</table>
| colNormalization           | N          | Set to one of the following:  
  - **on** | 0: The normal UCA algorithm is used.  
  - **off** | X: All strings that are in Fast C or D normalization form (FCD) sort correctly, but others won't necessarily sort correctly. It should only be set off if the strings to be compared are in FCD. |
| colCaseLevel                | E          | Set to one of the following:  
  - **on** | 0: A level consisting only of case characteristics is inserted in front of tertiary level. To ignore accents but take cases into account, set strength to primary and case level to on.  
  - **off** | X: This level is omitted. |
| colCaseFirst                | C          | Set to one of the following:  
  - upper | U: Upper case sorts before lower case.  
  - lower | L: Lower case sorts before upper case. This is useful for locales that have already supported ordering but require different order of cases. It affects case and tertiary levels.  
  - off | short: Tertiary weights unaffected |
| colHiraganaQuarternary      | H          | Controls special treatment of Hiragana code points on quaternary level, one of the following:  
  - **on** | 0: Hiragana codepoints get lower values than all the other |
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Short form</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>non-variable code points. The strength must be greater or equal than quaternary for this attribute to take effect.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• off</td>
</tr>
<tr>
<td>colNumeric</td>
<td>D</td>
<td>If set to on, any sequence of Decimal Digits (\textit{General_Category} = Nd in the [UCD]) is sorted at a primary level with its numeric value.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>For example, A-21 A-123.</td>
</tr>
<tr>
<td>variableTop</td>
<td>B</td>
<td>Sets the default value for the variable top. All code points with primary weights less than or equal to the variable top will be considered variable, and are affected by the alternate handling.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>For example, the following command sets variableTop to be HYPHEN (\texttt{u2010})</td>
</tr>
<tr>
<td></td>
<td></td>
<td>\texttt{=&gt; \locale en_US@colalternate=shifted;variabletop=u2010}</td>
</tr>
</tbody>
</table>

**Locale Processing Notes**

- Incorrect locale strings are accepted if the prefix can be resolved to a known locale version.

For example, the following works because the language can be resolved:

```plaintext
=> \locale en\_XX
INFO 2567: Canonical locale: 'en\_XX'
Standard collation: 'LEN'
English (XX)
```

The following does not work because the language cannot be resolved:
• POSIX-type locales such as en_US.UTF-8 work to some extent in that the encoding part "UTF-8" is ignored.
• Vertica uses the icu4c-4_2_1 library to support basic locale/collation processing with some extensions. This does not currently meet current standards for locale processing (https://tools.ietf.org/html/rfc5646).

Examples

Specify German locale as used in Germany (de), with phonebook-style collation:

```sql
=> \locale de_DE@collation=phonebook
INFO 2567: Canonical locale: 'de_DE@collation=phonebook'
Standard collation: 'KPHONEBOOK_LDE'
  German (Germany, collation=Phonebook Sort Order)
  Deutsch (Deutschland, Sortierung=Telefonbuch-Sortierregeln)
```

Specify German locale as used in Germany (de), with phonebook-style collation and strength set to secondary:

```sql
=> \locale de_DE@collation=phonebook;colStrength=secondary
INFO 2567: Canonical locale: 'de_DE@collation=phonebook'
Standard collation: 'KPHONEBOOK_LDE_S2'
  German (Germany, collation=Phonebook Sort Order)
  Deutsch (Deutschland, Sortierung=Telefonbuch-Sortierregeln)
```

Specifying Locale: Short Form

Vertica accepts locales in short form. You can use the short form to specify the locale and keyname pair/value names.

To determine the short form for a locale, type in the long form and view the last line of INFO, as follows:

```sql
\locale frINFO: Locale: 'fr'
INFO: French
INFO: franÃ§ais
INFO: Short form: 'LFR'
```
Examples

Specify en (English) locale:

```locale
LENINFO: Locale: 'en'
INFO: English
INFO: Short form: 'LEN'
```

Specify German locale as used in Germany (de), with phonebook-style collation:

```locale
LDE_KPHONEBOOKINFO: Locale: 'de@collation=phonebook'
INFO: German (collation=Phonebook Sort Order)
INFO: Deutsch (Sortierung=Telefonbuch-Sortierregeln)
INFO: Short form: 'KPHONEBOOK_LDE'
```

Specify German locale as used in Germany (de), with phonebook-style collation:

```locale
LDE_KPHONEBOOK_S2INFO: Locale: 'de@collation=phonebook'
INFO: German (collation=Phonebook Sort Order)
INFO: Deutsch (Sortierung=Telefonbuch-Sortierregeln)
INFO: Short form: 'KPHONEBOOK_LDE_S2'
```

Supported Locales

The following are the supported locale strings for Vertica. Each locale can optionally have a list of key/value pairs (see Specifying Locale: Long Form).

<table>
<thead>
<tr>
<th>Locale Name</th>
<th>Language or Variant</th>
<th>Region</th>
</tr>
</thead>
<tbody>
<tr>
<td>af</td>
<td>Afrikaans</td>
<td></td>
</tr>
<tr>
<td>af_NA</td>
<td>Afrikaans</td>
<td>Namibian Afrikaans</td>
</tr>
<tr>
<td>af_ZA</td>
<td>Afrikaans</td>
<td>South Africa</td>
</tr>
<tr>
<td>am</td>
<td>Ethiopic</td>
<td></td>
</tr>
<tr>
<td>am_ET</td>
<td>Ethiopic</td>
<td>Ethiopia</td>
</tr>
<tr>
<td>ar</td>
<td>Arabic</td>
<td></td>
</tr>
<tr>
<td>Locale Name</td>
<td>Language or Variant</td>
<td>Region</td>
</tr>
<tr>
<td>-------------</td>
<td>---------------------</td>
<td>----------------------</td>
</tr>
<tr>
<td>ar_AE</td>
<td>Arabic</td>
<td>United Arab Emirates</td>
</tr>
<tr>
<td>ar_BH</td>
<td>Arabic</td>
<td>Bahrain</td>
</tr>
<tr>
<td>ar_DZ</td>
<td>Arabic</td>
<td>Algeria</td>
</tr>
<tr>
<td>ar_EG</td>
<td>Arabic</td>
<td>Egypt</td>
</tr>
<tr>
<td>ar_IQ</td>
<td>Arabic</td>
<td>Iraq</td>
</tr>
<tr>
<td>ar_JO</td>
<td>Arabic</td>
<td>Jordan</td>
</tr>
<tr>
<td>ar_KW</td>
<td>Arabic</td>
<td>Kuwait</td>
</tr>
<tr>
<td>ar_LB</td>
<td>Arabic</td>
<td>Lebanon</td>
</tr>
<tr>
<td>ar_LY</td>
<td>Arabic</td>
<td>Libya</td>
</tr>
<tr>
<td>ar_MA</td>
<td>Arabic</td>
<td>Morocco</td>
</tr>
<tr>
<td>ar_OM</td>
<td>Arabic</td>
<td>Oman</td>
</tr>
<tr>
<td>ar_QA</td>
<td>Arabic</td>
<td>Qatar</td>
</tr>
<tr>
<td>ar_SA</td>
<td>Arabic</td>
<td>Saudi Arabia</td>
</tr>
<tr>
<td>ar_SD</td>
<td>Arabic</td>
<td>Sudan</td>
</tr>
<tr>
<td>ar_SY</td>
<td>Arabic</td>
<td>Syria</td>
</tr>
<tr>
<td>ar_TN</td>
<td>Arabic</td>
<td>Tunisia</td>
</tr>
<tr>
<td>ar_YE</td>
<td>Arabic</td>
<td>Yemen</td>
</tr>
<tr>
<td>as</td>
<td>Assamese</td>
<td></td>
</tr>
<tr>
<td>as_IN</td>
<td>Assamese</td>
<td>India</td>
</tr>
<tr>
<td>az</td>
<td>Azerbaijani</td>
<td></td>
</tr>
<tr>
<td>az_Cyrl</td>
<td>Azerbaijani</td>
<td>Cyrillic</td>
</tr>
<tr>
<td>az_Cyrl_AZ</td>
<td>Azerbaijani</td>
<td>Azerbaijan Cyrillic</td>
</tr>
<tr>
<td>az_Latn</td>
<td>Azerbaijani</td>
<td>Latin</td>
</tr>
<tr>
<td>Locale Name</td>
<td>Language or Variant</td>
<td>Region</td>
</tr>
<tr>
<td>--------------</td>
<td>---------------------</td>
<td>------------------</td>
</tr>
<tr>
<td>az_Latn_AZ</td>
<td>Azerbaijani</td>
<td>Azerbaijan Latin</td>
</tr>
<tr>
<td>be</td>
<td>Belarusian</td>
<td></td>
</tr>
<tr>
<td>be_BY</td>
<td>Belarusian</td>
<td>Belarus</td>
</tr>
<tr>
<td>bg</td>
<td>Bulgarian</td>
<td></td>
</tr>
<tr>
<td>bg_BG</td>
<td>Bulgarian</td>
<td>Bulgaria</td>
</tr>
<tr>
<td>bn</td>
<td>Bengali</td>
<td></td>
</tr>
<tr>
<td>bn_BD</td>
<td>Bengali</td>
<td>Bangladesh</td>
</tr>
<tr>
<td>bn_IN</td>
<td>Bengali</td>
<td>India</td>
</tr>
<tr>
<td>bo</td>
<td>Tibetan</td>
<td></td>
</tr>
<tr>
<td>bo_CN</td>
<td>Tibetan</td>
<td>PR China</td>
</tr>
<tr>
<td>bo_IN</td>
<td>Tibetan</td>
<td>India</td>
</tr>
<tr>
<td>ca</td>
<td>Catalan</td>
<td></td>
</tr>
<tr>
<td>ca_ES</td>
<td>Catalan</td>
<td>Spain</td>
</tr>
<tr>
<td>cs</td>
<td>Czech</td>
<td></td>
</tr>
<tr>
<td>cs_CZ</td>
<td>Czech</td>
<td>Czech Republic</td>
</tr>
<tr>
<td>cy</td>
<td>Welsh</td>
<td></td>
</tr>
<tr>
<td>cy_GB</td>
<td>Welsh</td>
<td>United Kingdom</td>
</tr>
<tr>
<td>da</td>
<td>Danish</td>
<td></td>
</tr>
<tr>
<td>da_DK</td>
<td>Danish</td>
<td>Denmark</td>
</tr>
<tr>
<td>de</td>
<td>German</td>
<td></td>
</tr>
<tr>
<td>de_AT</td>
<td>German</td>
<td>Austria</td>
</tr>
<tr>
<td>de_BE</td>
<td>German</td>
<td>Belgium</td>
</tr>
<tr>
<td>de_CH</td>
<td>German</td>
<td>Switzerland</td>
</tr>
<tr>
<td>Locale Name</td>
<td>Language or Variant</td>
<td>Region</td>
</tr>
<tr>
<td>-------------</td>
<td>---------------------</td>
<td>-------------------------</td>
</tr>
<tr>
<td>de_DE</td>
<td>German</td>
<td>Germany</td>
</tr>
<tr>
<td>de_LI</td>
<td>German</td>
<td>Liechtenstein</td>
</tr>
<tr>
<td>de_LU</td>
<td>German</td>
<td>Luxembourg</td>
</tr>
<tr>
<td>el</td>
<td>Greek</td>
<td></td>
</tr>
<tr>
<td>el_CY</td>
<td>Greek</td>
<td>Cyprus</td>
</tr>
<tr>
<td>el_GR</td>
<td>Greek</td>
<td>Greece</td>
</tr>
<tr>
<td>en</td>
<td>English</td>
<td></td>
</tr>
<tr>
<td>en_AU</td>
<td>English</td>
<td>Australia</td>
</tr>
<tr>
<td>en_BE</td>
<td>English</td>
<td>Belgium</td>
</tr>
<tr>
<td>en_BW</td>
<td>English</td>
<td>Botswana</td>
</tr>
<tr>
<td>en_BZ</td>
<td>English</td>
<td>Belize</td>
</tr>
<tr>
<td>en_CA</td>
<td>English</td>
<td>Canada</td>
</tr>
<tr>
<td>en_GB</td>
<td>English</td>
<td>United Kingdom</td>
</tr>
<tr>
<td>en_HK</td>
<td>English</td>
<td>Hong Kong S.A.R. of China</td>
</tr>
<tr>
<td>en_IE</td>
<td>English</td>
<td>Ireland</td>
</tr>
<tr>
<td>en_IN</td>
<td>English</td>
<td>India</td>
</tr>
<tr>
<td>en_JM</td>
<td>English</td>
<td>Jamaica</td>
</tr>
<tr>
<td>en_MH</td>
<td>English</td>
<td>Marshall Islands</td>
</tr>
<tr>
<td>en_MT</td>
<td>English</td>
<td>Malta</td>
</tr>
<tr>
<td>en_NA</td>
<td>English</td>
<td>Namibia</td>
</tr>
<tr>
<td>en_NZ</td>
<td>English</td>
<td>New Zealand</td>
</tr>
<tr>
<td>en_PH</td>
<td>English</td>
<td>Philippines</td>
</tr>
<tr>
<td>en_PK</td>
<td>English</td>
<td>Pakistan</td>
</tr>
<tr>
<td>Locale Name</td>
<td>Language or Variant</td>
<td>Region</td>
</tr>
<tr>
<td>------------</td>
<td>---------------------</td>
<td>----------------------------</td>
</tr>
<tr>
<td>en_SG</td>
<td>English</td>
<td>Singapore</td>
</tr>
<tr>
<td>en_TT</td>
<td>English</td>
<td>Trinidad and Tobago</td>
</tr>
<tr>
<td>en_US</td>
<td>English</td>
<td>United States</td>
</tr>
<tr>
<td>en_US_POSIX</td>
<td>English</td>
<td>United States Posix</td>
</tr>
<tr>
<td>en_VI</td>
<td>English</td>
<td>U.S. Virgin Islands</td>
</tr>
<tr>
<td>en_ZA</td>
<td>English</td>
<td>Zimbabwe or South Africa</td>
</tr>
<tr>
<td>en_ZW</td>
<td>English</td>
<td>Zimbabwe</td>
</tr>
<tr>
<td>eo</td>
<td>Esperanto</td>
<td></td>
</tr>
<tr>
<td>es</td>
<td>Spanish</td>
<td></td>
</tr>
<tr>
<td>es_AR</td>
<td>Spanish</td>
<td>Argentina</td>
</tr>
<tr>
<td>es_BO</td>
<td>Spanish</td>
<td>Bolivia</td>
</tr>
<tr>
<td>es_CL</td>
<td>Spanish</td>
<td>Chile</td>
</tr>
<tr>
<td>es_CO</td>
<td>Spanish</td>
<td>Columbia</td>
</tr>
<tr>
<td>es_CR</td>
<td>Spanish</td>
<td>Costa Rica</td>
</tr>
<tr>
<td>es_DO</td>
<td>Spanish</td>
<td>Dominican Republic</td>
</tr>
<tr>
<td>es_EC</td>
<td>Spanish</td>
<td>Ecuador</td>
</tr>
<tr>
<td>es_ES</td>
<td>Spanish</td>
<td>Spain</td>
</tr>
<tr>
<td>es_GT</td>
<td>Spanish</td>
<td>Guatemala</td>
</tr>
<tr>
<td>es_HN</td>
<td>Spanish</td>
<td>Honduras</td>
</tr>
<tr>
<td>es_MX</td>
<td>Spanish</td>
<td>Mexico</td>
</tr>
<tr>
<td>es_NI</td>
<td>Spanish</td>
<td>Nicaragua</td>
</tr>
<tr>
<td>es_PA</td>
<td>Spanish</td>
<td>Panama</td>
</tr>
<tr>
<td>es_PE</td>
<td>Spanish</td>
<td>Peru</td>
</tr>
<tr>
<td>Locale Name</td>
<td>Language or Variant</td>
<td>Region</td>
</tr>
<tr>
<td>------------</td>
<td>---------------------</td>
<td>--------------</td>
</tr>
<tr>
<td>es_PR</td>
<td>Spanish</td>
<td>Puerto Rico</td>
</tr>
<tr>
<td>es_PY</td>
<td>Spanish</td>
<td>Paraguay</td>
</tr>
<tr>
<td>es_SV</td>
<td>Spanish</td>
<td>El Salvador</td>
</tr>
<tr>
<td>es_US</td>
<td>Spanish</td>
<td>United States</td>
</tr>
<tr>
<td>es_UY</td>
<td>Spanish</td>
<td>Uruguay</td>
</tr>
<tr>
<td>es_VE</td>
<td>Spanish</td>
<td>Venezuela</td>
</tr>
<tr>
<td>et</td>
<td>Estonian</td>
<td></td>
</tr>
<tr>
<td>et_EE</td>
<td>Estonian</td>
<td>Estonia</td>
</tr>
<tr>
<td>eu</td>
<td>Basque</td>
<td>Spain</td>
</tr>
<tr>
<td>eu_ES</td>
<td>Basque</td>
<td>Spain</td>
</tr>
<tr>
<td>fa</td>
<td>Persian</td>
<td></td>
</tr>
<tr>
<td>fa_AF</td>
<td>Persian</td>
<td>Afghanistan</td>
</tr>
<tr>
<td>fa_IR</td>
<td>Persian</td>
<td>Iran</td>
</tr>
<tr>
<td>fi</td>
<td>Finnish</td>
<td></td>
</tr>
<tr>
<td>fi_FI</td>
<td>Finnish</td>
<td>Finland</td>
</tr>
<tr>
<td>fo</td>
<td>Faroese</td>
<td></td>
</tr>
<tr>
<td>fo_FO</td>
<td>Faroese</td>
<td>Faroe Islands</td>
</tr>
<tr>
<td>fr</td>
<td>French</td>
<td></td>
</tr>
<tr>
<td>fr_BE</td>
<td>French</td>
<td>Belgium</td>
</tr>
<tr>
<td>fr_CA</td>
<td>French</td>
<td>Canada</td>
</tr>
<tr>
<td>fr_CH</td>
<td>French</td>
<td>Switzerland</td>
</tr>
<tr>
<td>fr_FR</td>
<td>French</td>
<td>France</td>
</tr>
<tr>
<td>fr_LU</td>
<td>French</td>
<td>Luxembourg</td>
</tr>
<tr>
<td>Locale Name</td>
<td>Language or Variant</td>
<td>Region</td>
</tr>
<tr>
<td>-------------</td>
<td>---------------------</td>
<td>-----------------</td>
</tr>
<tr>
<td>fr_MC</td>
<td>French</td>
<td>Monaco</td>
</tr>
<tr>
<td>fr_SN</td>
<td>French</td>
<td>Senegal</td>
</tr>
<tr>
<td>ga</td>
<td>Gaelic</td>
<td></td>
</tr>
<tr>
<td>ga_IE</td>
<td>Gaelic</td>
<td>Ireland</td>
</tr>
<tr>
<td>gl</td>
<td>Gallegan</td>
<td></td>
</tr>
<tr>
<td>gl_ES</td>
<td>Gallegan</td>
<td>Spain</td>
</tr>
<tr>
<td>gsw</td>
<td>German</td>
<td></td>
</tr>
<tr>
<td>gsw_CH</td>
<td>German</td>
<td>Switzerland</td>
</tr>
<tr>
<td>gu</td>
<td>Gujurati</td>
<td></td>
</tr>
<tr>
<td>gu_IN</td>
<td>Gujurati</td>
<td>India</td>
</tr>
<tr>
<td>gv</td>
<td>Manx</td>
<td></td>
</tr>
<tr>
<td>gv_GB</td>
<td>Manx</td>
<td>United Kingdom</td>
</tr>
<tr>
<td>ha</td>
<td>Hausa</td>
<td></td>
</tr>
<tr>
<td>ha_Latn</td>
<td>Hausa</td>
<td>Latin</td>
</tr>
<tr>
<td>ha_Latn_GH</td>
<td>Hausa</td>
<td>Ghana (Latin)</td>
</tr>
<tr>
<td>ha_Latn_NE</td>
<td>Hausa</td>
<td>Niger (Latin)</td>
</tr>
<tr>
<td>ha_Latn_NG</td>
<td>Hausa</td>
<td>Nigeria (Latin)</td>
</tr>
<tr>
<td>haw</td>
<td>Hawaiian</td>
<td>Hawaiian</td>
</tr>
<tr>
<td>haw_US</td>
<td>Hawaiian</td>
<td>United States</td>
</tr>
<tr>
<td>he</td>
<td>Hebrew</td>
<td></td>
</tr>
<tr>
<td>he_IL</td>
<td>Hebrew</td>
<td>Israel</td>
</tr>
<tr>
<td>hi</td>
<td>Hindi</td>
<td></td>
</tr>
<tr>
<td>hi_IN</td>
<td>Hindi</td>
<td>India</td>
</tr>
<tr>
<td>Locale Name</td>
<td>Language or Variant</td>
<td>Region</td>
</tr>
<tr>
<td>------------</td>
<td>---------------------</td>
<td>----------------------</td>
</tr>
<tr>
<td>hr</td>
<td>Croatia</td>
<td></td>
</tr>
<tr>
<td>hr_HR</td>
<td>Croatia</td>
<td>Croatia</td>
</tr>
<tr>
<td>hu</td>
<td>Hungarian</td>
<td></td>
</tr>
<tr>
<td>hu_HU</td>
<td>Hungarian</td>
<td>Hungary</td>
</tr>
<tr>
<td>hy</td>
<td>Armenian</td>
<td></td>
</tr>
<tr>
<td>hy_AM</td>
<td>Armenian</td>
<td>Armenia</td>
</tr>
<tr>
<td>hy_AM_REVISED</td>
<td>Armenian</td>
<td>Revised Armenia</td>
</tr>
<tr>
<td>id</td>
<td>Indonesian</td>
<td></td>
</tr>
<tr>
<td>id_ID</td>
<td>Indonesian</td>
<td>Indonesia</td>
</tr>
<tr>
<td>ii</td>
<td>Sichuan</td>
<td></td>
</tr>
<tr>
<td>ii_CN</td>
<td>Sichuan</td>
<td>Yi</td>
</tr>
<tr>
<td>is</td>
<td>Icelandic</td>
<td></td>
</tr>
<tr>
<td>is_IS</td>
<td>Icelandic</td>
<td>Iceland</td>
</tr>
<tr>
<td>it</td>
<td>Italian</td>
<td></td>
</tr>
<tr>
<td>it_CH</td>
<td>Italian</td>
<td>Switzerland</td>
</tr>
<tr>
<td>it_IT</td>
<td>Italian</td>
<td>Italy</td>
</tr>
<tr>
<td>ja</td>
<td>Japanese</td>
<td></td>
</tr>
<tr>
<td>ja_JP</td>
<td>Japanese</td>
<td>Japan</td>
</tr>
<tr>
<td>ka</td>
<td>Georgian</td>
<td></td>
</tr>
<tr>
<td>ka_GE</td>
<td>Georgian</td>
<td>Georgia</td>
</tr>
<tr>
<td>kk</td>
<td>Kazakh</td>
<td></td>
</tr>
<tr>
<td>kk_Cyrl</td>
<td>Kazakh</td>
<td>Cyrillic</td>
</tr>
<tr>
<td>kk_Cyrl_KZ</td>
<td>Kazakh</td>
<td>Kazakhstan (Cyrillic)</td>
</tr>
<tr>
<td>Locale Name</td>
<td>Language or Variant</td>
<td>Region</td>
</tr>
<tr>
<td>-------------</td>
<td>---------------------</td>
<td>--------------</td>
</tr>
<tr>
<td>kl</td>
<td>Kalaallisut</td>
<td></td>
</tr>
<tr>
<td>kl/GL</td>
<td>Kalaallisut</td>
<td>Greenland</td>
</tr>
<tr>
<td>km</td>
<td>Khmer</td>
<td></td>
</tr>
<tr>
<td>km_KH</td>
<td>Khmer</td>
<td>Cambodia</td>
</tr>
<tr>
<td>kn</td>
<td>Kannada</td>
<td></td>
</tr>
<tr>
<td>kn-IN</td>
<td>Kannada</td>
<td>India</td>
</tr>
<tr>
<td>ko</td>
<td>Korean</td>
<td></td>
</tr>
<tr>
<td>ko_KR</td>
<td>Korean</td>
<td>Korea</td>
</tr>
<tr>
<td>kok</td>
<td>Konkani</td>
<td></td>
</tr>
<tr>
<td>kok_IN</td>
<td>Konkani</td>
<td>India</td>
</tr>
<tr>
<td>kw</td>
<td>Cornish</td>
<td></td>
</tr>
<tr>
<td>kw_GB</td>
<td>Cornish</td>
<td>United Kingdom</td>
</tr>
<tr>
<td>lt</td>
<td>Lithuanian</td>
<td></td>
</tr>
<tr>
<td>lt_LT</td>
<td>Lithuanian</td>
<td>Lithuania</td>
</tr>
<tr>
<td>lv</td>
<td>Latvian</td>
<td></td>
</tr>
<tr>
<td>lv_LV</td>
<td>Latvian</td>
<td>Latvia</td>
</tr>
<tr>
<td>mk</td>
<td>Macedonian</td>
<td></td>
</tr>
<tr>
<td>mk_MK</td>
<td>Macedonian</td>
<td>Macedonia</td>
</tr>
<tr>
<td>ml</td>
<td>Malayalam</td>
<td></td>
</tr>
<tr>
<td>ml_IN</td>
<td>Malayalam</td>
<td>India</td>
</tr>
<tr>
<td>mr</td>
<td>Marathi</td>
<td></td>
</tr>
<tr>
<td>mr_IN</td>
<td>Marathi</td>
<td>India</td>
</tr>
<tr>
<td>ms</td>
<td>Malay</td>
<td></td>
</tr>
<tr>
<td>Locale Name</td>
<td>Language or Variant</td>
<td>Region</td>
</tr>
<tr>
<td>------------</td>
<td>---------------------</td>
<td>-------------------</td>
</tr>
<tr>
<td>ms_BN</td>
<td>Malay</td>
<td>Brunei</td>
</tr>
<tr>
<td>ms_MY</td>
<td>Malay</td>
<td>Malaysia</td>
</tr>
<tr>
<td>mt</td>
<td>Maltese</td>
<td></td>
</tr>
<tr>
<td>mt_MT</td>
<td>Maltese</td>
<td>Malta</td>
</tr>
<tr>
<td>nb</td>
<td>Norwegian Bokml</td>
<td></td>
</tr>
<tr>
<td>nb_NO</td>
<td>Norwegian Bokml</td>
<td>Norway</td>
</tr>
<tr>
<td>ne</td>
<td>Nepali</td>
<td></td>
</tr>
<tr>
<td>ne_IN</td>
<td>Nepali</td>
<td>India</td>
</tr>
<tr>
<td>ne_NP</td>
<td>Nepali</td>
<td>Nepal</td>
</tr>
<tr>
<td>nl</td>
<td>Dutch</td>
<td></td>
</tr>
<tr>
<td>nl_BE</td>
<td>Dutch</td>
<td>Belgium</td>
</tr>
<tr>
<td>nl_NL</td>
<td>Dutch</td>
<td>Netherlands</td>
</tr>
<tr>
<td>nn</td>
<td>Norwegian nynorsk</td>
<td></td>
</tr>
<tr>
<td>nn_NO</td>
<td>Norwegian nynorsk</td>
<td>Norway</td>
</tr>
<tr>
<td>om</td>
<td>Oromo</td>
<td></td>
</tr>
<tr>
<td>om_ET</td>
<td>Oromo</td>
<td>Ethiopia</td>
</tr>
<tr>
<td>om KE</td>
<td>Oromo</td>
<td>Kenya</td>
</tr>
<tr>
<td>or</td>
<td>Oriya</td>
<td></td>
</tr>
<tr>
<td>or_IN</td>
<td>Oriya</td>
<td>India</td>
</tr>
<tr>
<td>pa</td>
<td>Punjabi</td>
<td></td>
</tr>
<tr>
<td>pa_Arab</td>
<td>Punjabi</td>
<td>Arabic</td>
</tr>
<tr>
<td>pa_Arab_PK</td>
<td>Punjabi</td>
<td>Pakistan (Arabic)</td>
</tr>
<tr>
<td>pa_Guru</td>
<td>Punjabi</td>
<td>Gurmukhi</td>
</tr>
<tr>
<td>Locale Name</td>
<td>Language or Variant</td>
<td>Region</td>
</tr>
<tr>
<td>-------------</td>
<td>---------------------</td>
<td>-------------------</td>
</tr>
<tr>
<td>pa_Guru_IN</td>
<td>Punjabi</td>
<td>India (Gurmukhi)</td>
</tr>
<tr>
<td>pl</td>
<td>Polish</td>
<td></td>
</tr>
<tr>
<td>pl_PL</td>
<td>Polish</td>
<td>Poland</td>
</tr>
<tr>
<td>ps</td>
<td>Pashto</td>
<td></td>
</tr>
<tr>
<td>ps_AF</td>
<td>Pashto</td>
<td>Afghanistan</td>
</tr>
<tr>
<td>pt</td>
<td>Portuguese</td>
<td></td>
</tr>
<tr>
<td>pt_BR</td>
<td>Portuguese</td>
<td>Brazil</td>
</tr>
<tr>
<td>pt_PT</td>
<td>Portuguese</td>
<td>Portugal</td>
</tr>
<tr>
<td>ro</td>
<td>Romanian</td>
<td></td>
</tr>
<tr>
<td>ro_MD</td>
<td>Romanian</td>
<td>Moldavia</td>
</tr>
<tr>
<td>ro_RO</td>
<td>Romanian</td>
<td>Romania</td>
</tr>
<tr>
<td>ru</td>
<td>Russian</td>
<td></td>
</tr>
<tr>
<td>ru_RU</td>
<td>Russian</td>
<td>Russia</td>
</tr>
<tr>
<td>ru_UA</td>
<td>Russian</td>
<td>Ukraine</td>
</tr>
<tr>
<td>si</td>
<td>Sinhala</td>
<td></td>
</tr>
<tr>
<td>si_LK</td>
<td>Sinhala</td>
<td>Sri Lanka</td>
</tr>
<tr>
<td>sk</td>
<td>Slovak</td>
<td></td>
</tr>
<tr>
<td>sk_SK</td>
<td>Slovak</td>
<td>Slovakia</td>
</tr>
<tr>
<td>sl</td>
<td>Slovenian</td>
<td></td>
</tr>
<tr>
<td>sl_SL</td>
<td>Slovenian</td>
<td>Slovenia</td>
</tr>
<tr>
<td>so</td>
<td>Somali</td>
<td></td>
</tr>
<tr>
<td>so_DJ</td>
<td>Somali</td>
<td>Djibouti</td>
</tr>
<tr>
<td>so_ET</td>
<td>Somali</td>
<td>Ethiopia</td>
</tr>
<tr>
<td>Locale Name</td>
<td>Language or Variant</td>
<td>Region</td>
</tr>
<tr>
<td>-------------</td>
<td>---------------------</td>
<td>--------</td>
</tr>
<tr>
<td>so_KE</td>
<td>Somali</td>
<td>Kenya</td>
</tr>
<tr>
<td>so_SO</td>
<td>Somali</td>
<td>Somalia</td>
</tr>
<tr>
<td>sq</td>
<td>Albanian</td>
<td></td>
</tr>
<tr>
<td>sq_AL</td>
<td>Albanian</td>
<td>Albania</td>
</tr>
<tr>
<td>sr</td>
<td>Serbian</td>
<td></td>
</tr>
<tr>
<td>sr_Cyrl</td>
<td>Serbian</td>
<td>Cyrillic</td>
</tr>
<tr>
<td>sr_Cyrl_BA</td>
<td>Serbian</td>
<td>Bosnia and Herzegovina (Cyrillic)</td>
</tr>
<tr>
<td>sr_Cyrl_ME</td>
<td>Serbian</td>
<td>Montenegro (Cyrillic)</td>
</tr>
<tr>
<td>sr_Cyrl_RS</td>
<td>Serbian</td>
<td>Serbia (Cyrillic)</td>
</tr>
<tr>
<td>sr_Latn</td>
<td>Serbian</td>
<td>Latin</td>
</tr>
<tr>
<td>sr_Latn_BA</td>
<td>Serbian</td>
<td>Bosnia and Herzegovina (Latin)</td>
</tr>
<tr>
<td>sr_Latn_ME</td>
<td>Serbian</td>
<td>Montenegro (Latin)</td>
</tr>
<tr>
<td>sr_Latn_RS</td>
<td>Serbian</td>
<td>Serbia (Latin)</td>
</tr>
<tr>
<td>sv</td>
<td>Swedish</td>
<td></td>
</tr>
<tr>
<td>sv_FI</td>
<td>Swedish</td>
<td>Finland</td>
</tr>
<tr>
<td>sv_SE</td>
<td>Swedish</td>
<td>Sweden</td>
</tr>
<tr>
<td>sw</td>
<td>Swahili</td>
<td></td>
</tr>
<tr>
<td>swKE</td>
<td>Swahili</td>
<td>Kenya</td>
</tr>
<tr>
<td>sw_TZ</td>
<td>Swahili</td>
<td>Tanzania</td>
</tr>
<tr>
<td>ta</td>
<td>Tamil</td>
<td></td>
</tr>
<tr>
<td>ta_IN</td>
<td>Tamil</td>
<td>India</td>
</tr>
<tr>
<td>te</td>
<td>Telugu</td>
<td></td>
</tr>
<tr>
<td>te_IN</td>
<td>Telugu</td>
<td>India</td>
</tr>
<tr>
<td>Locale Name</td>
<td>Language or Variant</td>
<td>Region</td>
</tr>
<tr>
<td>------------</td>
<td>---------------------</td>
<td>-------------------</td>
</tr>
<tr>
<td>th</td>
<td>Thai</td>
<td></td>
</tr>
<tr>
<td>th_TH</td>
<td>Thai</td>
<td>Thailand</td>
</tr>
<tr>
<td>ti</td>
<td>Tigrinya</td>
<td></td>
</tr>
<tr>
<td>ti_ER</td>
<td>Tigrinya</td>
<td>Eritrea</td>
</tr>
<tr>
<td>ti_ET</td>
<td>Tigrinya</td>
<td>Ethiopia</td>
</tr>
<tr>
<td>tr</td>
<td>Turkish</td>
<td></td>
</tr>
<tr>
<td>tr_TR</td>
<td>Turkish</td>
<td>Turkey</td>
</tr>
<tr>
<td>uk</td>
<td>Ukrainian</td>
<td></td>
</tr>
<tr>
<td>uk_UA</td>
<td>Ukrainian</td>
<td>Ukraine</td>
</tr>
<tr>
<td>ur</td>
<td>Urdu</td>
<td></td>
</tr>
<tr>
<td>ur_IN</td>
<td>Urdu</td>
<td>India</td>
</tr>
<tr>
<td>ur_PK</td>
<td>Urdu</td>
<td>Pakistan</td>
</tr>
<tr>
<td>uz</td>
<td>Uzbek</td>
<td></td>
</tr>
<tr>
<td>uz_Arab</td>
<td>Uzbek</td>
<td>Arabic</td>
</tr>
<tr>
<td>uz_Arab_AF</td>
<td>Uzbek</td>
<td>Afghanistan (Arabic)</td>
</tr>
<tr>
<td>uz_Cryl</td>
<td>Uzbek</td>
<td>Cyrillic</td>
</tr>
<tr>
<td>uz_Cryl_UZ</td>
<td>Uzbek</td>
<td>Uzbekistan (Cyrillic)</td>
</tr>
<tr>
<td>uz_Latin</td>
<td>Uzbek</td>
<td>Latin</td>
</tr>
<tr>
<td>us_Latin_UZ</td>
<td>Uzbek</td>
<td>Uzbekistan (Latin)</td>
</tr>
<tr>
<td>vi</td>
<td>Vietnamese</td>
<td></td>
</tr>
<tr>
<td>vi_VN</td>
<td>Vietnamese</td>
<td>Vietnam</td>
</tr>
<tr>
<td>zh</td>
<td>Chinese</td>
<td></td>
</tr>
<tr>
<td>zh_Hans</td>
<td>Chinese</td>
<td>Simplified Han</td>
</tr>
</tbody>
</table>
### Locale and UTF-8 Support

Vertica supports Unicode Transformation Format-8, or UTF8, where 8 equals 8-bit. UTF-8 is a variable-length character encoding for Unicode created by Ken Thompson and Rob Pike. UTF-8 can represent any universal character in the Unicode standard. Initial encoding of byte codes and character assignments for UTF-8 coincides with ASCII. Thus, UTF8 requires little or no change for software that handles ASCII but preserves other values.

Vertica database servers expect to receive all data in UTF-8, and Vertica outputs all data in UTF-8. The ODBC API operates on data in UCS-2 on Windows systems, and normally UTF-8 on Linux systems. JDBC and ADO.NET APIs operate on data in UTF-16. Client drivers automatically convert data to and from UTF-8 when sending to and receiving data from Vertica using API calls. The drivers do not transform data loaded by executing a `COPY` or `COPY LOCAL` statement.

### UTF-8 String Functions

The following string functions treat VARCHAR arguments as UTF-8 strings (when USING OCTETS is not specified) regardless of locale setting.
## Locale-Aware String Functions

Vertica provides string functions to support internationalization. Unless otherwise specified, these string functions can optionally specify whether VARCHAR arguments should be interpreted as octet (byte) sequences, or as (locale-aware) sequences of characters. Specify this information by adding the parameter `USING OCTETS` and `USING CHARACTERS` (default) to the function.

The following table lists all string functions that are locale-aware:

<table>
<thead>
<tr>
<th>String function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>BTRIM</td>
<td>Removes the longest string consisting only of specified characters from the start and end of a string.</td>
</tr>
<tr>
<td>CHARACTER_LENGTH</td>
<td>Returns an integer value representing the number of characters or octets in a string.</td>
</tr>
<tr>
<td>String function</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------</td>
<td>-------------</td>
</tr>
<tr>
<td>GREATEST</td>
<td>Returns the largest value in a list of expressions.</td>
</tr>
<tr>
<td>GREATESTB</td>
<td>Returns its greatest argument, using binary ordering, not UTF-8 character ordering.</td>
</tr>
<tr>
<td>INITCAP</td>
<td>Capitalizes first letter of each alphanumeric word and puts the rest in lowercase.</td>
</tr>
<tr>
<td>INSTR</td>
<td>Searches string for substring and returns an integer indicating the position of the character in string that is the first character of this occurrence.</td>
</tr>
<tr>
<td>LEAST</td>
<td>Returns the smallest value in a list of expressions.</td>
</tr>
<tr>
<td>LEASTB</td>
<td>Returns its least argument, using binary ordering, not UTF-8 character ordering.</td>
</tr>
<tr>
<td>LEFT</td>
<td>Returns the specified characters from the left side of a string.</td>
</tr>
<tr>
<td>LENGTH</td>
<td>Takes one argument as an input and returns an integer value representing the number of characters in a string.</td>
</tr>
<tr>
<td>LTRIM</td>
<td>Returns a VARCHAR value representing a string with leading blanks removed from the left side (beginning).</td>
</tr>
<tr>
<td>OVERLAY</td>
<td>Returns a VARCHAR value representing a string having had a substring replaced by another string.</td>
</tr>
<tr>
<td>OVERLAYB</td>
<td>Returns an octet value representing a string having had a substring replaced by another string.</td>
</tr>
<tr>
<td>REPLACE</td>
<td>Replaces all occurrences of characters in a string with another set of characters.</td>
</tr>
<tr>
<td>RIGHT</td>
<td>Returns the length right-most characters of string.</td>
</tr>
<tr>
<td>SUBSTR</td>
<td>Returns a VARCHAR value representing a substring of a specified string.</td>
</tr>
<tr>
<td>SUBSTRB</td>
<td>Returns a byte value representing a substring of a specified string.</td>
</tr>
<tr>
<td>SUBSTRING</td>
<td>Given a value, a position, and an optional length, returns a value representing a substring of the specified string at the given position.</td>
</tr>
<tr>
<td>TRANSLATE</td>
<td>Replaces individual characters in string_to_replace with other characters.</td>
</tr>
<tr>
<td>String function</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------</td>
<td>-------------</td>
</tr>
<tr>
<td>UPPER</td>
<td>Returns a VARCHAR value containing the argument converted to uppercase letters.</td>
</tr>
</tbody>
</table>

### Appendix: Creating Native Binary Format Files

Using COPY to load data with the NATIVE parser requires that the input data files conform to the requirements described in this appendix. All NATIVE files must contain:

- File signature
- Column size definitions
- Rows of data

The subsection Loading a NATIVE File into a Table: Example describes an example of loading data with the NATIVE parser.

**Note:**
You cannot mix Binary and ASCII source files in the same COPY statement.

### File Signature

The first part of a NATIVE binary file consists of a file signature. The contents of the signature are fixed, and listed in the following table.

<table>
<thead>
<tr>
<th>Byte Offset</th>
<th>0</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
<th>10</th>
</tr>
</thead>
<tbody>
<tr>
<td>Hex Value</td>
<td>4E</td>
<td>41</td>
<td>54</td>
<td>49</td>
<td>56</td>
<td>45</td>
<td>0A</td>
<td>FF</td>
<td>0D</td>
<td>0A</td>
<td>00</td>
</tr>
<tr>
<td>Text Literals</td>
<td>NATIVE</td>
<td>E'\n'</td>
<td>E'\31'7'</td>
<td>E'\r'</td>
<td>E'\n'</td>
<td>E'\000'</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Vertica Analytic Database (9.3.x)
The signature ensures that the file has neither been corrupted by a non-8-bit file transfer, nor stripped of carriage returns, linefeeds, or null values. If the signature is intact, Vertica determines that the file has not been corrupted.

**Column Definitions**

Following the file signature, the file must define the widths of each column in the file as follows.

<table>
<thead>
<tr>
<th>Byte Offset</th>
<th>Length (bytes)</th>
<th>Description</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td>11</td>
<td>4</td>
<td>Header area length</td>
<td>32-bit integer in little-endian format that contains the length in bytes of remaining in the header, not including itself. This is the number of bytes from the end of this value to the start of the row data.</td>
</tr>
<tr>
<td>15</td>
<td>2</td>
<td>NATIVE file version</td>
<td>16-bit integer in little-endian format containing the version number of the NATIVE file format. The only valid value is currently 1. Future changes to the format could be assigned different version numbers to maintain backward compatibility.</td>
</tr>
<tr>
<td>17</td>
<td>1</td>
<td>Filler</td>
<td>Always 0.</td>
</tr>
<tr>
<td>18</td>
<td>2</td>
<td>Number of columns</td>
<td>16-bit integer in little-endian format that contains the number of columns in each row in the file.</td>
</tr>
<tr>
<td>20+</td>
<td>4 bytes for each column of data in the table</td>
<td>Column widths</td>
<td>Array of 32-bit integers in little-endian format that define the width of each column in the row. Variable-width columns have a value of -1 (0xFF 0xFF 0xFF 0xFF).</td>
</tr>
</tbody>
</table>

**Note:**

All integers in NATIVE files are in **little-endian format** (least significant byte first).

The width of each column is determined by the data type it contains. The following table explains the column width needed for each data type, along with the data encoding.
<table>
<thead>
<tr>
<th>Data Type</th>
<th>Length (bytes)</th>
<th>Column Content</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>1, 2, 4, 8</td>
<td>8-, 16-, 32-, and 64-bit integers are supported. All multi-byte values are stored in little-endian format. <strong>Note</strong>: All values for a column must be the width you specify here. If you set the length of an INTEGER column to be 4 bytes, then all of the values you supply for that column must be 32-bit integers.</td>
</tr>
<tr>
<td>BOOLEAN</td>
<td>1</td>
<td>0 for false, 1 for true.</td>
</tr>
<tr>
<td>FLOAT</td>
<td>8</td>
<td>Encoded in IEEE-754 format.</td>
</tr>
</tbody>
</table>
| CHAR      | User-specified| **•** Strings shorter than the specified length must be right-padded with spaces (E'\040').  
**•** Strings are not null-terminated.  
**•** Character encoding is UTF-8.  
**•** UTF-8 strings can contain multi-byte characters. Therefore, number of characters in the string may not equal the number of bytes. |
| VARCHAR   | 4-byte integer (length) + data | The column width for a VARCHAR column is always -1 to signal that it contains variable-length data.  
**•** Each VARCHAR column value starts with a 32-bit integer that contains the number of bytes in the string.  
**•** The string must not be null-terminated.  
**•** Character encoding must be UTF-8.  
**•** Remember that UTF-8 strings can contain multi-byte characters. Therefore, number of characters in the string may not equal the number of bytes. |
<p>| DATE      | 8              | 64-bit integer in little-endian format containing the Julian day since Jan 01 2000 (J2451545) |
| TIME      | 8              | 64-bit integer in little-endian format containing the number of microseconds since midnight in the UTC time zone. |
| TIMETZ    | 8              | 64-bit value where |</p>
<table>
<thead>
<tr>
<th>Data Type</th>
<th>Length (bytes)</th>
<th>Column Content</th>
</tr>
</thead>
<tbody>
<tr>
<td>TIMESTAMP</td>
<td>8</td>
<td>64-bit integer in little-endian format containing the number of microseconds since Julian day: Jan 01 2000 00:00:00.</td>
</tr>
<tr>
<td>TIMESTAMPTZ</td>
<td>8</td>
<td>A 64-bit integer in little-endian format containing the number of microseconds since Julian day: Jan 01 2000 00:00:00 in the UTC timezone.</td>
</tr>
<tr>
<td>INTERVAL</td>
<td>8</td>
<td>64-bit integer in little-endian format containing the number of microseconds in the interval.</td>
</tr>
<tr>
<td>BINARY</td>
<td>User-specified</td>
<td>Similar to CHAR. The length should be specified in the file header in the Field Lengths entry for the field. The field in the record must contain length number of bytes. If the value is smaller than the specified length, the remainder should be filled with nulls (E'\000').</td>
</tr>
<tr>
<td>VARBINARY</td>
<td>4-byte integer + data</td>
<td>Stored just like VARCHAR but data is interpreted as bytes rather than UTF-8 characters.</td>
</tr>
<tr>
<td>NUMERIC</td>
<td>(precision, scale) (precision ÷ 19 + 1) × 8 rounded up</td>
<td>A constant-length data type. Length is determined by the precision, assuming that a 64-bit unsigned integer can store roughly 19 decimal digits. The data consists of a sequence of 64-bit integers, each stored in little-endian format, with the most significant integer first. Data in the integers is stored in base $2^{64}$. 2's complement is used for negative numbers.</td>
</tr>
</tbody>
</table>

- Upper 40 bits contain the number of microseconds since midnight.
- Lower 24 bits contain time zone as the UTC offset in microseconds calculated as follows: Time zone is logically from -24hrs to +24hrs from UTC. Instead it is represented here as a number between 0hrs to 48hrs. Therefore, 24hrs should be added to the actual time zone to calculate it.

Each portion is stored in little-endian format (5 bytes followed by 3 bytes).
If there is a scale, then the numeric is stored as numeric $\times 10^{\text{scale}}$, that is, all real numbers are stored as integers, ignoring the decimal point. It is required that the scale matches that of the target column in the data anchor table. Another option is to use FILLER columns to coerce the numeric to the scale of the target column.

### Row Data

Following the file header is a sequence of records that contain the data for each row of data. Each record starts with a header:

<table>
<thead>
<tr>
<th>Length (bytes)</th>
<th>Description</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
<td>Row length</td>
<td>A 32-bit integer in little-endian format containing the length of the row's data in bytes. It includes the size of data only, not the header.</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Note:</strong> The number of bytes in each row can vary not only because of variable-length data, but also because columns containing NULL values do not have any data in the row. If column 3 has a NULL value, then column 4's data immediately follows the end of column 2's data. See the next</td>
</tr>
</tbody>
</table>

Number of columns $\div 8$ rounded up (CEILING (NumFields / ( sizeof (uint8) * 8 ) ));)  | Null value bit field | A series of bytes whose bits indicate whether a column contains a NULL. The most significant bit of the first byte indicates whether the first column in this row contains a NULL, the next most significant bit indicates whether the next column contains a NULL, and so on. If a bit is 1 (true) then the column contains a NULL, and there is no value for the column in the data for the row. |

Following the record header is the column values for the row. There is no separator characters for these values. Their location in the row of data is calculated based on where
the previous column's data ended. Most data types have a fixed width, so their location is easy to determine. Variable-width values (such as VARCHAR and VARBINARY) start with a count of the number of bytes the value contains.

See the table in the previous section for details on how each data type's value is stored in the row's data.

## Loading a NATIVE File into a Table: Example

The example below demonstrates creating a table and loading a NATIVE file that contains a single row of data. The table contains all possible data types.

```sql
=> CREATE TABLE allTypes (INTCOL INTEGER,
                        FLOATCOL FLOAT,
                        CHARCOL CHAR(10),
                        VARCHARCOL VARCHAR,
                        BOOLCOL BOOLEAN,
                        DATECOL DATE,
                        TIMESTAMPCOL TIMESTAMP,
                        TIMESTAMPTZCOL TIMESTAMPTZ,
                        TIMECOL TIME,
                        TIMETZCOL TIMETZ,
                        VARBINCOL VARBINARY,
                        BINCOL BINARY,
                        NUMCOL NUMERIC(38,0),
                        INTERVALCOL INTERVAL);
=> COPY allTypes FROM '/home/dbadmin/allTypes.bin' NATIVE DIRECT;
=> \pset expanded
Expanded display is on.
=> SELECT * from allTypes;
-[ RECORD 1 ]------------------------
  INTCOL | 1
  FLOATCOL | -1.11
  CHARCOL | one
  VARCHARCOL | one
  BOOLCOL | t
  DATECOL | 1999-01-08
  TIMESTAMPCOL | 1999-02-23 03:11:52.35
  TIMESTAMPTZCOL | 1999-01-08 07:04:37-05
  TIMECOL | 07:09:23
  TIMETZCOL | 15:12:34-04
  VARBINCOL | \253\315
  BINCOL | \253
  NUMCOL | 1234532
  INTERVALCOL | 03:03:03
```

The content of the allTypes.bin file appears below as a raw hex dump:

```
4E 41 54 49 56 0A 0D 0A 00 3D 00 00 00 01 00 00 0E 00
08 00 00 00 08 00 00 00 0A 00 00 00 FF FF FF 01 00 00 00
```
The following table breaks this file down into each of its components, and describes the values it contains.

<table>
<thead>
<tr>
<th>Hex Values</th>
<th>Description</th>
<th>Value</th>
</tr>
</thead>
</table>
| 4E 41 54 49 56 45 0A FF 0D 0A 00 | Signature | NATIVE
\n\n\n00 |
<p>| 3D 00 00 00 | Header area length | 61 bytes |
| 01 00 | Native file format version | Version 1 |
| 00 | Filler value | 0 |
| 0E 00 | Number of columns | 14 columns |
| 08 00 00 00 | Width of column 1 (INTEGER) | 8 bytes |
| 08 00 00 00 | Width of column 2 (FLOAT) | 8 bytes |
| 0A 00 00 00 | Width of column 3 (CHAR(10)) | 10 bytes |
| FF FF FF FF | Width of column 4 (VARCHAR) | -1 (variable width column) |
| 01 00 00 00 | Width of column 5 (BOOLEAN) | 1 bytes |
| 08 00 00 00 | Width of column 6 (DATE) | 8 bytes |</p>
<table>
<thead>
<tr>
<th>Hex Values</th>
<th>Description</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>08 00 00 00</td>
<td>Width of column 7 (TIMESTAMP)</td>
<td>8 bytes</td>
</tr>
<tr>
<td>08 00 00 00</td>
<td>Width of column 8 (TIMESTAMPTZ)</td>
<td>8 bytes</td>
</tr>
<tr>
<td>08 00 00 00</td>
<td>Width of column 9 (TIME)</td>
<td>8 bytes</td>
</tr>
<tr>
<td>08 00 00 00</td>
<td>Width of column 10 (TIMETZ)</td>
<td>8 bytes</td>
</tr>
<tr>
<td>FF FF FF FF</td>
<td>Width of column 11 (VARBINARY)</td>
<td>-1 (variable width column)</td>
</tr>
<tr>
<td>03 00 00 00</td>
<td>Width of column 12 (BINARY)</td>
<td>3 bytes</td>
</tr>
<tr>
<td>18 00 00 00</td>
<td>Width of column 13 (NUMERIC)</td>
<td>24 bytes. The size is calculated by dividing 38 (the precision specified for the numeric column) by 19 (the number of digits each 64-bit chunk can represent) and adding 1. (38 \div 19 + 1 = 3). Then multiply by eight to get the number of bytes needed. (3 \times 8 = 24) bytes.</td>
</tr>
<tr>
<td>08 00 00 00</td>
<td>Width of column 14 (INTERVAL). last portion of the header section.</td>
<td>8 bytes</td>
</tr>
<tr>
<td>73 00 00 00</td>
<td>Number of bytes of data for the first row. this is the start of the first row of data.</td>
<td>115 bytes</td>
</tr>
<tr>
<td>00 00</td>
<td>Bit field for the null values contained in the first row of data</td>
<td>The row contains no null values.</td>
</tr>
<tr>
<td>01 00 00 00</td>
<td>Value for 64-bit</td>
<td>1</td>
</tr>
<tr>
<td>Hex Values</td>
<td>Description</td>
<td>Value</td>
</tr>
<tr>
<td>------------</td>
<td>-------------</td>
<td>-------</td>
</tr>
<tr>
<td>00 00 00 00</td>
<td>INTEGER column</td>
<td></td>
</tr>
<tr>
<td>C3 F5 28 5C 8F C2 F1 BF</td>
<td>Value for the FLOAT column</td>
<td>-1.11</td>
</tr>
<tr>
<td>6F 6E 65 20 20 20 20</td>
<td>Value for the CHAR(10) column</td>
<td>&quot;one &quot; (padded With 7 spaces to fill the full 10 characters for the column)</td>
</tr>
<tr>
<td>03 00 00 00</td>
<td>The number of bytes in the following VARCHAR value.</td>
<td>3 bytes</td>
</tr>
<tr>
<td>4F 4E 45</td>
<td>The value for the VARCHAR column</td>
<td>&quot;ONE&quot;</td>
</tr>
<tr>
<td>01</td>
<td>The value for the BOOLEAN column</td>
<td>True</td>
</tr>
<tr>
<td>9A FE FF FF FF FF FF FF</td>
<td>The value for the DATE column</td>
<td>1999-01-08</td>
</tr>
<tr>
<td>30 85 B3 4F 7E E7 FF FF</td>
<td>The value for the TIMESTAMPTZ column</td>
<td>1999-02-23 03:11:52.35</td>
</tr>
<tr>
<td>40 1F 3E 64 E8 E3 FF FF</td>
<td>The value for the TIMESTAMPTZ column</td>
<td>1999-01-08 07:04:37-05</td>
</tr>
<tr>
<td>C0 2E 98 FF 05 00 00 00</td>
<td>The value for the TIME column</td>
<td>07:09:23</td>
</tr>
<tr>
<td>D0 97 01 80 F0 79 F0 10</td>
<td>The value for the TIMETZ column</td>
<td>15:12:34-05</td>
</tr>
<tr>
<td>02 00 00 00</td>
<td>The number of bytes in the following VARBINARY value</td>
<td>2 bytes</td>
</tr>
<tr>
<td>AB CD</td>
<td>The value for the</td>
<td>Binary data (\253\315 as octal values)</td>
</tr>
<tr>
<td>Hex Values</td>
<td>Description</td>
<td>Value</td>
</tr>
<tr>
<td>------------</td>
<td>-------------</td>
<td>-------</td>
</tr>
<tr>
<td>AB CD</td>
<td>The value for the BINARY column</td>
<td>Binary data (\253\315 as octal values)</td>
</tr>
<tr>
<td>00 00 00 00 00 00 00 00 00 00 64 D6 12 00 00 00</td>
<td>The value for the NUMERIC column</td>
<td>1234532</td>
</tr>
<tr>
<td>C0 47 A3 8E 02 00 00 00</td>
<td>The value for the INTERVAL column</td>
<td>03:03:03</td>
</tr>
</tbody>
</table>
Welcome to the Analyzing Data Guide. This guide explains how to query and analyze data in your Vertica database.

 Queries

Queries are database operations that retrieve data from one or more tables or views. In Vertica, the top-level SELECT statement is the query, and a query nested within another SQL statement is called a subquery.

Vertica is designed to run the same SQL standard queries that run on other databases. However, there are some differences between Vertica queries and queries used in other relational database management systems.

The Vertica transaction model is different from the SQL standard in a way that has a profound effect on query performance. You can:

- Run a query on a static backup of the database from any specific date and time. Doing so avoids holding locks or blocking other database operations.
- Use a subset of the standard SQL isolation levels and access modes (read/write or read-only) for a user session.

In Vertica, the primary structure of a SQL query is its statement. Each statement ends with a semicolon, and you can write multiple queries separated by semicolons; for example:
Historical Queries

Vertica can execute historical queries, which execute on a snapshot of the database taken at a specific timestamp or epoch. Historical queries can be used to evaluate and possibly recover data that was deleted but has not yet been purged.

You specify a historical query by qualifying the SELECT statement with an AT `epoch` clause, where `epoch` is one of the following:

- `EPOCH LATEST`: Return data up to but not including the current epoch. The result set includes data from the latest committed DML transaction.
- `EPOCH integer`: Return data up to and including the `integer`-specified epoch.
- `TIME 'timestamp'`: Return data from the `timestamp`-specified epoch.

**Note:**
These options are ignored if used to query temporary or external tables.

Historical queries return data only from the specified epoch. Because they do not return the latest data, historical queries hold no locks or blocking write operations.

Query results are private to the transaction and valid only for the length of the transaction. Query execution is the same regardless of the transaction isolation level.

Restrictions

- The specified epoch, or epoch of the specified timestamp, cannot be less than the Ancient History Mark epoch.
- Vertica does not support running historical queries on temporary tables.

**Important:**
Any changes to a table schema are reflected across all epochs. For example, if you add a column to a table and specify a default value for it, all historical queries on that table display the new column and its default value.
Temporary Tables

You can use the `CREATE TEMPORARY TABLE` statement to implement certain queries using multiple steps:

1. Create one or more temporary tables.
2. Execute queries and store the result sets in the temporary tables.
3. Execute the main query using the temporary tables as if they were a normal part of the logical schema.

See `CREATE TEMPORARY TABLE` in the SQL Reference Manual for details.

SQL Queries

All DML (Data Manipulation Language) statements can contain queries. This section introduces some of the query types in Vertica, with additional details in later sections.

**Note:**
Many of the examples in this chapter use the [VMart schema](https://example.com). For information about other Vertica-supplied queries, see the [Getting Started](https://example.com).

Simple Queries

Simple queries contain a query against one table. Minimal effort is required to process the following query, which looks for product keys and SKU numbers in the product table:

```sql
=> SELECT product_key, sku_number FROM public.product_dimension;

<table>
<thead>
<tr>
<th>product_key</th>
<th>sku_number</th>
</tr>
</thead>
<tbody>
<tr>
<td>43</td>
<td>SKU-#129</td>
</tr>
<tr>
<td>87</td>
<td>SKU-#250</td>
</tr>
<tr>
<td>42</td>
<td>SKU-#125</td>
</tr>
<tr>
<td>49</td>
<td>SKU-#154</td>
</tr>
<tr>
<td>37</td>
<td>SKU-#107</td>
</tr>
<tr>
<td>36</td>
<td>SKU-#106</td>
</tr>
<tr>
<td>86</td>
<td>SKU-#248</td>
</tr>
<tr>
<td>41</td>
<td>SKU-#121</td>
</tr>
<tr>
<td>88</td>
<td>SKU-#257</td>
</tr>
<tr>
<td>40</td>
<td>SKU-#120</td>
</tr>
</tbody>
</table>
```
Joins

Joins use a relational operator that combines information from two or more tables. The query's ON clause specifies how tables are combined, such as by matching foreign keys to primary keys. In the following example, the query requests the names of stores with transactions greater than 70 by joining the store key ID from the store schema's sales fact and sales tables:

```sql
=> SELECT store_name, COUNT(*) FROM store.store_sales_fact
    JOIN store.store_dimension ON store.store_sales_fact.store_key = store.store_dimension.store_key
    GROUP BY store_name HAVING COUNT(*) > 70 ORDER BY store_name;
```

<table>
<thead>
<tr>
<th>store_name</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>Store49</td>
<td>72</td>
</tr>
<tr>
<td>Store83</td>
<td>78</td>
</tr>
</tbody>
</table>

(2 rows)

For more detailed information, see Joins. See also the Multicolumn subqueries section in Subquery Examples.

Cross Joins

Also known as the Cartesian product, a cross join is the result of joining every record in one table with every record in another table. A cross join occurs when there is no join key between tables to restrict records. The following query, for example, returns all instances of vendor and store names in the vendor and store tables:

```sql
=> SELECT vendor_name, store_name FROM public.vendor_dimension
    CROSS JOIN store.store_dimension;
```

<table>
<thead>
<tr>
<th>vendor_name</th>
<th>store_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>Deal Warehouse</td>
<td>Store41</td>
</tr>
<tr>
<td>Deal Warehouse</td>
<td>Store12</td>
</tr>
<tr>
<td>Deal Warehouse</td>
<td>Store46</td>
</tr>
<tr>
<td>Deal Warehouse</td>
<td>Store50</td>
</tr>
<tr>
<td>Deal Warehouse</td>
<td>Store15</td>
</tr>
<tr>
<td>Deal Warehouse</td>
<td>Store48</td>
</tr>
<tr>
<td>Deal Warehouse</td>
<td>Store39</td>
</tr>
<tr>
<td>Sundry Wholesale</td>
<td>Store41</td>
</tr>
<tr>
<td>Sundry Wholesale</td>
<td>Store12</td>
</tr>
<tr>
<td>Sundry Wholesale</td>
<td>Store46</td>
</tr>
<tr>
<td>Sundry Wholesale</td>
<td>Store50</td>
</tr>
</tbody>
</table>
This example's output is truncated because this particular cross join returned several thousand rows. See also Cross Joins.

**Subqueries**

A subquery is a query nested within another query. In the following example, we want a list of all products containing the highest fat content. The inner query (subquery) returns the product containing the highest fat content among all food products to the outer query block (containing query). The outer query then uses that information to return the names of the products containing the highest fat content.

```sql
=> SELECT product_description, fat_content FROM public.product_dimension
    WHERE fat_content IN
        (SELECT MAX(fat_content) FROM public.product_dimension
            WHERE category_description = 'Food' AND department_description = 'Bakery')
    LIMIT 10;
```

<table>
<thead>
<tr>
<th>product_description</th>
<th>fat_content</th>
</tr>
</thead>
<tbody>
<tr>
<td>Brand #59110 hotdog buns</td>
<td>90</td>
</tr>
<tr>
<td>Brand #58107 english muffins</td>
<td>90</td>
</tr>
<tr>
<td>Brand #57135 english muffins</td>
<td>90</td>
</tr>
<tr>
<td>Brand #54870 cinnamon buns</td>
<td>90</td>
</tr>
<tr>
<td>Brand #53690 english muffins</td>
<td>90</td>
</tr>
<tr>
<td>Brand #53096 bagels</td>
<td>90</td>
</tr>
<tr>
<td>Brand #50678 chocolate chip cookies</td>
<td>90</td>
</tr>
<tr>
<td>Brand #49269 wheat bread</td>
<td>90</td>
</tr>
<tr>
<td>Brand #47156 coffee cake</td>
<td>90</td>
</tr>
<tr>
<td>Brand #43844 corn muffins</td>
<td>90</td>
</tr>
</tbody>
</table>

(10 rows)

For more information, see Subqueries.
Sorting Queries

Use the ORDER BY clause to order the rows that a query returns.

Special Note About Query Results

You could get different results running certain queries on one machine or another for the following reasons:

- **Partitioning** on a FLOAT type could return nondeterministic results because of the precision, especially when the numbers are close to one another, such as results from the RADIANS() function, which has a very small range of output.

  To get deterministic results, use NUMERIC if you must partition by data that is not an INTEGER type.

- Most analytics (with analytic aggregations, such as MIN()/MAX()/SUM()/COUNT() /AVG() as exceptions) rely on a unique order of input data to get deterministic result. If the analytic window-order clause cannot resolve ties in the data, results could be different each time you run the query.

For example, in the following query, the analytic ORDER BY does not include the first column in the query, promotion_key. So for a tie of AVG(RADIANS(cost_dollar_amount)), product_version, the same promotion_key could have different positions within the analytic partition, resulting in a different NTILE() number. Thus, DISTINCT could also have a different result:

```sql
=> SELECT COUNT(*) FROM
  (SELECT DISTINCT SIN(FLOOR(MAX(store.store_sales_fact.promotion_key))),
  NTILE(79) OVER(PARTITION BY AVG (RADIANS
  (store.store_sales_fact.cost_dollar_amount )))
  ORDER BY store.store_sales_fact.promotion_key)
FROM store.store_sales_fact
GROUP BY store.store_sales_fact.product_version,
  store.store_sales_fact.sales_dollar_amount ) AS store;

  count  
  -------
  1425
  (1 row)
```

If you add MAX(promotion_key) to analytic ORDER BY, the results are the same on any machine:
=> SELECT COUNT(*) FROM (SELECT DISTINCT MAX(store.store_sales_fact.promotion_key),
    NTILE(79) OVER(PARTITION BY MAX(store.store_sales_fact.cost_dollar_amount)
    ORDER BY store.store_sales_fact.product_version,
    MAX(store.store_sales_fact.promotion_key))
FROM store.store_sales_fact
GROUP BY store.store_sales_fact.product_version,
    store.store_sales_fact.sales_dollar_amount) AS store;
Subqueries

A subquery is a SELECT statement embedded within another SELECT statement. The embedded subquery is often referenced as the query's inner statement, while the containing query is typically referenced as the query's statement, or outer query block. A subquery returns data that the outer query uses as a condition to determine what data to retrieve. There is no limit to the number of nested subqueries you can create.

Like any query, a subquery returns records from a table that might consist of a single column and record, a single column with multiple records, or multiple columns and records. Queries can be noncorrelated or correlated. You can even use them to update or delete records in a table based on values that are stored in other database tables.

Note:
Many examples in this section use the VMart database.
Subqueries Used in Search Conditions

Subqueries are used as search conditions in order to filter results. They specify the conditions for the rows returned from the containing query's select-list, a query expression, or the subquery itself. The operation evaluates to TRUE, FALSE, or UNKNOWN (NULL).

Syntax

```
search-condition { 
    [ { AND | OR | NOT } { predicate | ( search-condition ) } ]
}[,...]

predicate 
    { expression comparison-operator expression 
        | string-expression [ NOT ] ( LIKE | ILIKE | LIKEB | ILIKEB ) string-expression 
        | expression IS [ NOT ] NULL 
        | expression [ NOT ] IN ( subquery | expression[,... ] ) 
        | expression comparison-operator [ ANY | SOME ] ( subquery ) 
        | expression comparison-operator ALL ( subquery ) 
        | expression OR ( subquery ) 
        | [ NOT ] EXISTS ( subquery ) 
        | [ NOT ] IN ( subquery )
    }
```

Parameters

<table>
<thead>
<tr>
<th>search-condition</th>
<th>Specifies the search conditions for the rows returned from one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Containing query's select-list</td>
</tr>
<tr>
<td></td>
<td>• Query expression</td>
</tr>
<tr>
<td></td>
<td>• Subquery</td>
</tr>
<tr>
<td></td>
<td>If the subquery is used with an UPDATE or DELETE statement, UPDATE specifies the rows to update and DELETE specifies the rows to delete.</td>
</tr>
</tbody>
</table>

| { AND | OR | NOT } | Keywords that specify the logical operators that combine conditions, or in the case of NOT, negate |
|-----------|------------------------------------------------------------------------------------------|
conditions.

- **AND**: Combines two conditions and evaluates to TRUE when both of the conditions are TRUE.
- **OR**: Combines two conditions and evaluates to TRUE when either condition is TRUE.
- **NOT**: Negates the Boolean expression specified by the predicate.

<table>
<thead>
<tr>
<th>predicate</th>
<th>An expression that returns TRUE, FALSE, or UNKNOWN (NULL).</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression</td>
<td>A column name, constant, function, or scalar subquery, or combination of column names, constants, and functions connected by operators or subqueries.</td>
</tr>
<tr>
<td>comparison-operator</td>
<td>An operator that tests conditions between two expressions, one of the following:</td>
</tr>
<tr>
<td>This operator...</td>
<td>Tests whether...</td>
</tr>
<tr>
<td>&lt;</td>
<td>The first expression is less than the second.</td>
</tr>
<tr>
<td>&gt;</td>
<td>The first expression is greater than the second.</td>
</tr>
<tr>
<td>&lt;=</td>
<td>The first expression is less than or equal to the second.</td>
</tr>
<tr>
<td>This operator...</td>
<td>Tests whether...</td>
</tr>
<tr>
<td>-----------------</td>
<td>------------------</td>
</tr>
<tr>
<td>&gt;=</td>
<td>The first expression is greater than or equal to the second expression.</td>
</tr>
<tr>
<td>=</td>
<td>Two expressions are equal.</td>
</tr>
<tr>
<td>&lt;=</td>
<td>Like the = operator, but returns TRUE (instead of UNKNOWN) if both expressions evaluate to UNKNOWN, and FALSE (instead of UNKNOWN) if one expression evaluates to UNKNOWN.</td>
</tr>
<tr>
<td>&lt;&gt;</td>
<td>Two expressions are not equal.</td>
</tr>
<tr>
<td>!=</td>
<td>A character string with optional wildcard (*) characters.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>string-expression</th>
<th>A character string with optional wildcard (*) characters.</th>
</tr>
</thead>
<tbody>
<tr>
<td>[ NOT ] { LIKE</td>
<td>ILIKE</td>
</tr>
<tr>
<td>Predicate</td>
<td>Description</td>
</tr>
<tr>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td><strong>IS [ NOT ] NULL</strong></td>
<td>Searches for values that are null or are not null.</td>
</tr>
<tr>
<td><strong>ALL</strong></td>
<td>Used with a comparison operator and a subquery. Returns TRUE for the left-hand predicate if all values returned by the subquery satisfy the comparison operation, or FALSE if not all values satisfy the comparison or if the subquery returns no rows to the outer query block.</td>
</tr>
<tr>
<td>**ANY</td>
<td>SOME**</td>
</tr>
<tr>
<td><strong>[ NOT ] EXISTS</strong></td>
<td>Used with a subquery to test for the existence of records that the subquery returns.</td>
</tr>
<tr>
<td><strong>[ NOT ] IN</strong></td>
<td>Searches for an expression on the basis of an expression's exclusion or inclusion from a list. The list of values is enclosed in parentheses and can be a subquery or a set of constants.</td>
</tr>
</tbody>
</table>
**Logical Operators AND and OR**

The AND and OR logical operators combine two conditions. AND evaluates to TRUE when both of the conditions joined by the AND keyword are matched, and OR evaluates to TRUE when either condition joined by OR is matched.

**OR Subqueries (complex expressions)**

Vertica supports subqueries in more complex expressions using OR; for example:

- More than one subquery in the conjunct expression:
  
  $$(\text{SELECT MAX(b) FROM t1} + \text{SELECT MAX FROM t2}) \text{ a IN (SELECT a FROM t1) OR b IN (SELECT x FROM t2)}$$

- An OR clause in the conjunct expression involves at least one subquery:

  $a \text{ IN (SELECT a FROM t1) OR b IN (SELECT x FROM t2) a IN (SELECT a FROM t1) OR b = 5}$
  
  $a = (\text{SELECT MAX FROM t2}) \text{ OR b = 5}$

- One subquery is present but it is part of a another expression:

  $x \text{ IN (SELECT a FROM t1)} = (x = (\text{SELECT MAX FROM t2}) (x \text{ IN (SELECT a FROM t1)} \text{ IS NULL})$

**How AND Queries Are Evaluated**

Vertica treats expressions separated by AND (conjunctive) operators individually. For example if the WHERE clause were:

```
WHERE (a IN (SELECT a FROM t1) OR b IN (SELECT x FROM t2)) AND (c IN (SELECT a FROM t1))
```

the query would be interpreted as two conjunct expressions:

1. $(a \text{ IN (SELECT a FROM t1)}) \text{ OR b IN (SELECT x FROM t2))}$
2. $(c \text{ IN (SELECT a FROM t1))}$

The first expression is considered a complex subquery, whereas the second expression is not.
Examples

The following list shows some of the ways you can filter complex conditions in the WHERE clause:

- **OR expression between a subquery and a non-subquery condition:**

  ```sql
  => SELECT x FROM t WHERE x > (SELECT SUM(DISTINCT x) FROM t GROUP BY y) OR x < 9;
  ```

- **OR expression between two subqueries:**

  ```sql
  => SELECT * FROM t WHERE x=(SELECT x FROM t) OR EXISTS(SELECT x FROM tt);
  ```

- **Subquery expression:**

  ```sql
  => SELECT * FROM t WHERE x=(SELECT x FROM t)+1 OR x>(SELECT x FROM t)+1;
  ```

- **OR expression with [NOT] IN subqueries:**

  ```sql
  => SELECT * FROM t WHERE NOT (EXISTS (SELECT x FROM t)) OR x >9;
  ```

- **OR expression with IS [NOT] NULL subqueries:**

  ```sql
  => SELECT * FROM t WHERE (SELECT * FROM t)IS NULL OR (SELECT * FROM tt)IS NULL;
  ```

- **OR expression with boolean column and subquery that returns Boolean data type:**

  ```sql
  => SELECT * FROM t2 WHERE x = (SELECT x FROM t2) OR x;
  ```

Note:
To return TRUE, the argument of OR must be a Boolean data type.

- **OR expression in the CASE statement:**

  ```sql
  => SELECT * FROM t WHERE CASE WHEN x=1 THEN x > (SELECT * FROM t)
  OR x < (SELECT * FROM t2) END;
  ```

- **Analytic function, NULL-handling function, string function, math function, and so on:**

  ```sql
  => SELECT x FROM t WHERE x > (SELECT COALESCE (x,y) FROM t GROUP BY x,y) OR
  x < 9;
  ```

- **In user-defined functions (assuming \( f() \) is one):**
Use of parentheses at different places to restructure the queries:

```sql
=> SELECT x FROM t WHERE (x = (SELECT x FROM t) AND y = (SELECT y FROM t))
    OR (SELECT x FROM t) = 1;
```

Multicolumn subqueries:

```sql
=> SELECT * FROM t WHERE (x,y) = (SELECT x,y FROM t) OR x > 5;
```

Constant/NULL on lefthand side of subquery:

```sql
=> SELECT * FROM t WHERE x > 5 OR 5 = (SELECT x FROM t);
```

See Also

- Subquery Restrictions

In Place of an Expression

Subqueries that return a single value (unlike a list of values returned by IN subqueries) can be used just about anywhere an expression is allowed in SQL. It can be a column name, a constant, a function, a scalar subquery, or a combination of column names, constants, and functions connected by operators or subqueries.

For example:

```sql
=> SELECT c1 FROM t1 WHERE c1 = ANY (SELECT c1 FROM t2) ORDER BY c1;
=> SELECT c1 FROM t1 WHERE COALESCE((t1.c1 > ANY (SELECT c1 FROM t2)), TRUE);
=> SELECT c1 FROM t1 GROUP BY c1 HAVING COALESCE((t1.c1 <> ALL (SELECT c1 FROM t2)), TRUE);
```

Multi-column expressions are also supported:

```sql
=> SELECT c1 FROM t1 WHERE (t1.c1, t1.c2) = ALL (SELECT c1, c2 FROM t2);
=> SELECT c1 FROM t1 WHERE (t1.c1, t1.c2) <> ANY (SELECT c1, c2 FROM t2);
```

Vertica returns an error on queries where more than one row would be returned by any subquery used as an expression:
See Also

- Subquery Restrictions

**Comparison Operators**

Vertica supports Boolean subquery expressions in the WHERE clause with any of the following operators:

- >
- <
- >=
- <=
- =
- <>
- <=>

WHERE clause subqueries filter results and take the following form:

```sql
SELECT <column, ...> FROM <table>
WHERE <condition> (SELECT <column, ...> FROM <table> WHERE <condition>);
```

These conditions are available for all data types where comparison makes sense. All *Comparison Operators* are binary operators that return values of TRUE, FALSE, or UNKNOWN (NULL).

Expressions that correlate to just one outer table in the outer query block are supported, and these correlated expressions can be comparison operators.

The following subquery scenarios are supported:

```sql
SELECT * FROM T1 WHERE T1.x = (SELECT MAX(c1) FROM T2);
SELECT * FROM T1 WHERE T1.x >= (SELECT MAX(c1) FROM T2 WHERE T1.y = T2.c2);
SELECT * FROM T1 WHERE T1.x <= (SELECT MAX(c1) FROM T2 WHERE T1.y = T2.c2);
```
**LIKE Pattern Matching**

Vertica supports LIKE pattern-matching conditions in subqueries and take the following form:

\[ \text{string-expression} \ [\ \text{NOT} \ ] \{ \ \text{LIKE} \ | \ \text{ILIKE} \ | \ \text{LIKEB} \ | \ \text{ILIKEB} \} \ \text{string-expression} \]

The following command searches for customers whose company name starts with "Ev" and returns the total count:

```sql
=> SELECT COUNT(*) FROM customer_dimension WHERE customer_name LIKE (SELECT 'Ev%' FROM customer_dimension LIMIT 1);
```

<table>
<thead>
<tr>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>153</td>
</tr>
</tbody>
</table>

(1 row)

Vertica also supports single-row subqueries as the pattern argument for LIKEB and ILIKEB predicates; for example:

```sql
=> SELECT * FROM t1 WHERE t1.x LIKEB (SELECT t2.x FROM t2);
```

The following symbols are substitutes for the LIKE keywords:

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Equivalent</th>
</tr>
</thead>
<tbody>
<tr>
<td>~~</td>
<td>LIKE</td>
</tr>
<tr>
<td>~#</td>
<td>LIKEB</td>
</tr>
<tr>
<td>~~*</td>
<td>LIKE</td>
</tr>
<tr>
<td>~#*</td>
<td>ILIKEB</td>
</tr>
<tr>
<td>!~~</td>
<td>NOT LIKE</td>
</tr>
<tr>
<td>!~#</td>
<td>NOT LIKEB</td>
</tr>
<tr>
<td>!~~*</td>
<td>NOT ILIKE</td>
</tr>
<tr>
<td>!~#*</td>
<td>NOT IILIKEB</td>
</tr>
</tbody>
</table>

**Note:**
The ESCAPE keyword is not valid for the above symbols.

See **LIKE predicate** in the SQL Reference Manual for additional examples.

**ANY and ALL**

You typically use comparison operators (=, >, <, etc.) only on subqueries that return one row. With ANY and ALL operators, you can make comparisons on subqueries that return multiple rows.

These subqueries take the following form:
expression comparison-operator { ANY | ALL } (subquery)

ANY and ALL evaluate whether any or all of the values returned by a subquery match the left-hand expression.

**Equivalent Operators**

You can use following operators instead of ANY or ALL:

<table>
<thead>
<tr>
<th>This operator...</th>
<th>Is equivalent to:</th>
</tr>
</thead>
<tbody>
<tr>
<td>SOME</td>
<td>ANY</td>
</tr>
<tr>
<td>IN</td>
<td>= ANY</td>
</tr>
<tr>
<td>NOT IN</td>
<td>&lt;&gt; ALL</td>
</tr>
</tbody>
</table>

**Example Data**

Examples below use the following tables and data:

\[
\begin{array}{ll}
\text{CREATE TABLE t1 (c1 int, c2 VARCHAR(8));} & \text{CREATE TABLE t2 (c1 int, c2 VARCHAR(8));} \\

\text{=> SELECT * FROM t1 ORDER BY c1; } \\
\text{c1 | c2} \\
\text{---------} \\
\text{1 | cab} \\
\text{1 | abc} \\
\text{2 | fed} \\
\text{2 | def} \\
\text{3 | ihg} \\
\text{3 | ghi} \\
\text{4 | jkl} \\
\text{5 | mno} \\
\text{(8 rows)} \\

\text{=> SELECT * FROM t2 ORDER BY c1; } \\
\text{c1 | c2} \\
\text{---------} \\
\text{1 | abc} \\
\text{2 | fed} \\
\text{3 | jkl} \\
\text{3 | stu} \\
\text{3 | zzz} \\
\text{(5 rows)}
\end{array}
\]

**ANY Subqueries**

Subqueries that use the ANY keyword return true when any value retrieved in the subquery matches the value of the left-hand expression.

**Examples**
An ANY subquery within an expression:

```sql
=> SELECT c1, c2 FROM t1 WHERE COALESCE((t1.c1 > ANY (SELECT c1 FROM t2)));
c1  |  c2  
-----+-----
 2  |  fed 
 2  |  def 
 3  |  ihg 
 3  |  ghi 
 4  |  jkl 
 5  |  mno 
(6 rows)
```

ANY noncorrelated subqueries without aggregates:

```sql
=> SELECT c1 FROM t1 WHERE c1 = ANY (SELECT c1 FROM t2) ORDER BY c1;
c1  
----
 1
 1
 2
 2
 3
 3 
(6 rows)
```

ANY noncorrelated subqueries with aggregates:

```sql
=> SELECT c1, c2 FROM t1 WHERE c1 <> ANY (SELECT MAX(c1) FROM t2) ORDER BY c1;
c1  |  c2  
-----+-----
 1  |  cab 
 1  |  abc 
 2  |  fed 
 2  |  def 
 4  |  jkl 
 5  |  mno 
(6 rows)

=> SELECT c1 FROM t1 GROUP BY c1 HAVING c1 <> ANY (SELECT MAX(c1) FROM t2) ORDER BY c1;
c1  
----
 1
 2
 4
 5 
(4 rows)
```

ANY noncorrelated subqueries with aggregates and a GROUP BY clause:

```sql
=> SELECT c1, c2 FROM t1 WHERE c1 <> ANY (SELECT MAX(c1) FROM t2 GROUP BY c2) ORDER BY c1;
c1  |  c2  
-----+-----
 1  |  cab 
 1  |  abc 
 2  |  fed 
```
ANY noncorrelated subqueries with a GROUP BY clause:

```sql
=> SELECT c1, c2 FROM t1 WHERE c1 <= ANY (SELECT c1 FROM t2 GROUP BY c1) ORDER BY c1;
  c1 | c2
-----+-----
  1 | cab
  1 | abc
  2 | fed
  2 | def
  3 | ihg
  3 | ghi
(6 rows)
```

ANY correlated subqueries with no aggregates or GROUP BY clause:

```sql
=> SELECT c1, c2 FROM t1 WHERE c1 >= ANY (SELECT c1 FROM t2 WHERE t2.c2 = t1.c2) ORDER BY c1;
  c1 | c2
-----+-----
  1 | abc
  2 | fed
  4 | jkl
(3 rows)
```

ALL Subqueries

A subquery that uses the ALL keyword returns true when all values retrieved by the subquery match the left-hand expression, otherwise it returns false.

Examples

ALL noncorrelated subqueries without aggregates:

```sql
=> SELECT c1, c2 FROM t1 WHERE c1 >= ALL (SELECT c1 FROM t2) ORDER BY c1;
  c1 | c2
-----+-----
  3 | ihg
  3 | ghi
  4 | jkl
  5 | mno
(4 rows)
```

ALL noncorrelated subqueries with aggregates:
ALL noncorrelated subqueries with aggregates and a GROUP BY clause:

```sql
=> SELECT c1, c2 FROM t1 WHERE c1 = ALL (SELECT MAX(c1) FROM t2) ORDER BY c1;
   c1 | c2
-------
   3 | ihg
   3 | ghi
(2 rows)
```

```sql
=> SELECT c1 FROM t1 GROUP BY c1 HAVING c1 <> ALL (SELECT MAX(c1) FROM t2) ORDER BY c1;
   c1
----
   1
   2
   4
   5
(4 rows)
```

ALL noncorrelated subqueries with a GROUP BY clause:

```sql
=> SELECT c1, c2 FROM t1 WHERE c1 <= ALL (SELECT MAX(c1) FROM t2 GROUP BY c2) ORDER BY c1;
   c1 | c2
-------
   1 | cab
   1 | abc
(2 rows)
```

```sql
=> SELECT c1, c2 FROM t1 WHERE c1 <> ALL (SELECT c1 FROM t2 GROUP BY c1) ORDER BY c1;
   c1 | c2
-------
   4 | jkl
   5 | mno
(2 rows)
```

**NULL Handling**

Vertica supports multicolumn <> ALL subqueries where the columns are not marked NOT NULL. If any column contains a NULL value, Vertica returns a run-time error.

Vertica does not support = ANY subqueries that are nested within another expression if any column values are NULL.

**See Also**

*Subquery Restrictions*
**EXISTS and NOT EXISTS**

The EXISTS predicate is one of the most common predicates used to build conditions that use noncorrelated and correlated subqueries. Use EXISTS to identify the existence of a relationship without regard for the quantity. For example, EXISTS returns true if the subquery returns any rows, and [NOT] EXISTS returns true if the subquery returns no rows.

[NOT] EXISTS subqueries take the following form:

```
expression [ NOT ] EXISTS ( subquery )
```

The EXISTS condition is considered to be met if the subquery returns at least one row. Since the result depends only on whether any records are returned, and not on the contents of those records, the output list of the subquery is normally uninteresting. A common coding convention is to write all EXISTS tests as follows:

```
EXISTS (SELECT 1 WHERE ...)
```

In the above fragment, SELECT 1 returns the value 1 for every record in the query. If the query returns, for example, five records, it returns 5 ones. The system doesn't care about the real values in those records; it just wants to know if a row is returned.

Alternatively, a subquery’s select list that uses EXISTS might consist of the asterisk (*). You do not need to specify column names, because the query tests for the existence or nonexistence of records that meet the conditions specified in the subquery.

```
EXISTS (SELECT * WHERE ...)
```

**Notes**

- If EXISTS (subquery) returns at least 1 row, the result is TRUE.
- If EXISTS (subquery) returns no rows, the result is FALSE.
- If NOT EXISTS (subquery) returns at least 1 row, the result is FALSE.
- If NOT EXISTS (subquery) returns no rows, the result is TRUE.

**Examples**

The following query retrieves the list of all the customers who purchased anything from any of the stores amounting to more than 550 dollars:
Whether you use EXISTS or IN subqueries depends on which predicates you select in outer and inner query blocks. For example, to get a list of all the orders placed by all stores on January 2, 2003 for vendors with records in the vendor table:

```sql
=> SELECT store_key, order_number, date_ordered
   FROM store.store_orders_fact WHERE EXISTS
     (SELECT 1 FROM public.vendor_dimension v
      WHERE v.vendor_key = store.store_orders_fact.vendor_key
     )
     AND date_ordered = '2012-01-02';
```

The above query looks for existence of the vendor and date ordered. To return a particular value, rather than simple existence, the query looks for orders placed by the vendor who got the best deal on January 4, 2004:

```sql
=> SELECT store_key, order_number, date_ordered
   FROM store.store_orders_fact ord, public.vendor_dimension vd
     WHERE ord.vendor_key = vd.vendor_key AND vd.deal_size IN
       (SELECT MAX(deal_size) FROM public.vendor_dimension
        )
     AND date_ordered = '2013-01-04';
```
**IN and NOT IN**

While you cannot equate a single value to a set of values, you can check to see if a single value is found within that set of values. Use the IN clause for multiple-record, single-column subqueries. After the subquery returns results introduced by IN or NOT IN, the outer query uses them to return the final result.

[NOT] IN subqueries take the following form:

\[
\{ \text{expression} \ [\text{NOT}] \ \text{IN} ( \text{subquery} ) | \text{expression} \ [\text{NOT}] \ \text{IN} ( \text{expression} ) \}\n\]

There is no limit to the number of parameters passed to the IN clause of the SELECT statement; for example:

```sql
=> SELECT * FROM tablename WHERE column IN (a, b, c, d, e, ...);```

Vertica also supports queries where two or more outer expressions refer to different inner expressions:

```sql
=> SELECT * FROM A WHERE (A.x,A.x) IN (SELECT B.x, B.y FROM B);
```

**Examples**

The following query uses the VMart schema to illustrate the use of outer expressions referring to different inner expressions:

```sql
=> SELECT product_description, product_price FROM product_dimension
    WHERE (product_dimension.product_key, product_dimension.product_key) IN
    (SELECT store.store_orders_fact.order_number,
     store.store_orders_fact.quantity_ordered
    FROM store.store_orders_fact);
```

<table>
<thead>
<tr>
<th>product_description</th>
<th>product_price</th>
</tr>
</thead>
<tbody>
<tr>
<td>Brand #72 box of candy</td>
<td>326</td>
</tr>
<tr>
<td>Brand #71 vanilla ice cream</td>
<td>270</td>
</tr>
</tbody>
</table>
To find all products supplied by stores in MA, first create the inner query and run it to ensure that it works as desired. The following query returns all stores located in MA:

```sql
=> SELECT store_key FROM store.store_dimension WHERE store_state = 'MA';
store_key
----------
 13
 31
(2 rows)
```

Then create the outer or main query that specifies all distinct products that were sold in stores located in MA. This statement combines the inner and outer queries using the IN predicate:

```sql
=> SELECT DISTINCT s.product_key, p.product_description
  FROM store.store_sales_fact s, public.product_dimension p
  WHERE s.product_key = p.product_key
    AND s.product_version = p.product_version
    AND s.store_key IN
        (SELECT store_key
         FROM store.store_dimension
         WHERE store_state = 'MA')
  ORDER BY s.product_key;
```

<table>
<thead>
<tr>
<th>product_key</th>
<th>product_description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Brand #1 white bread</td>
</tr>
<tr>
<td>1</td>
<td>Brand #4 vegetable soup</td>
</tr>
<tr>
<td>3</td>
<td>Brand #9 wheelchair</td>
</tr>
<tr>
<td>5</td>
<td>Brand #15 cheddar cheese</td>
</tr>
<tr>
<td>5</td>
<td>Brand #19 bleach</td>
</tr>
<tr>
<td>7</td>
<td>Brand #22 canned green beans</td>
</tr>
<tr>
<td>7</td>
<td>Brand #23 canned tomatoes</td>
</tr>
<tr>
<td>8</td>
<td>Brand #24 champagne</td>
</tr>
<tr>
<td>8</td>
<td>Brand #25 chicken nuggets</td>
</tr>
<tr>
<td>11</td>
<td>Brand #32 sausage</td>
</tr>
</tbody>
</table>

(281 rows) ... ...

When using NOT IN, the subquery returns a list of zero or more values in the outer query where the comparison column does not match any of the values returned from the subquery. Using the previous example, NOT IN returns all the products that are not supplied from MA.

**Notes**

Vertica supports multicolour NOT IN subqueries in which the columns are not marked NOT NULL. If one of the columns is found to contain a NULL value during query execution, Vertica returns a run-time error.
Similarly, IN subqueries nested within another expression are not supported if any of the column values are NULL. For example, if in the following statement column x from either table contained a NULL value, Vertica returns a run-time error:

```
=> SELECT * FROM t1 WHERE (x IN (SELECT x FROM t2)) IS FALSE;
ERROR: NULL value found in a column used by a subquery
```

### See Also

- Subquery Restrictions
- IN predicate

### Subqueries in the SELECT List

Subqueries can occur in the select list of the containing query. The results from the following statement are ordered by the first column (customer_name). You could also write ORDER BY 2 and specify that the results be ordered by the select-list subquery.

```
=> SELECT c.customer_name, (SELECT AVG(annual_income) FROM customer_dimension WHERE deal_size = c.deal_size) AS AVG_SAL DEAL FROM customer_dimension c ORDER BY 1;
```

<table>
<thead>
<tr>
<th>customer_name</th>
<th>AVG_SAL DEAL</th>
</tr>
</thead>
<tbody>
<tr>
<td>Goldstar</td>
<td>683429</td>
</tr>
<tr>
<td>Metatech</td>
<td>628086</td>
</tr>
<tr>
<td>Metadata</td>
<td>666728</td>
</tr>
<tr>
<td>Foodstar</td>
<td>695962</td>
</tr>
<tr>
<td>Verihope</td>
<td>715683</td>
</tr>
<tr>
<td>Veridata</td>
<td>868252</td>
</tr>
<tr>
<td>Bettercare</td>
<td>879156</td>
</tr>
<tr>
<td>Foodgen</td>
<td>958954</td>
</tr>
<tr>
<td>Virtacom</td>
<td>991551</td>
</tr>
<tr>
<td>Inicorp</td>
<td>1098835</td>
</tr>
</tbody>
</table>

### Notes

- Scalar subqueries in the select-list return a single row/column value. These subqueries use Boolean comparison operators: =, >, <, <=, >=.

  If the query is correlated, it returns NULL if the correlation results in 0 rows. If the query returns more than one row, the query errors out at run time and Vertica displays an error message that the scalar subquery must only return 1 row.
Subquery expressions such as [NOT] IN, [NOT] EXISTS, ANY/SOME, or ALL always return a single Boolean value that evaluates to TRUE, FALSE, or UNKNOWN; the subquery itself can have many rows. Most of these queries can be correlated or noncorrelated.

**Note:**
ALL subqueries cannot be correlated.

Subqueries in the ORDER BY and GROUP BY clauses are supported; for example, the following statement says to order by the first column, which is the select-list subquery:

```sql
=> SELECT (SELECT MAX(x) FROM t2 WHERE y=t1.b) FROM t1 ORDER BY 1;
```

**See Also**

- Subquery Restrictions

**WITH Clauses**

WITH clauses are concomitant queries within a larger, primary query. Vertica can evaluate WITH clauses in two ways:

- **Inline expansion** (default): Vertica evaluates each WITH clause every time it is referenced by the primary query.
- **Materialization**: Vertica evaluates each WITH clause once, stores results in a temporary table, and references this table as often as the query requires.

See [WITH Clause](#) for details on syntax options and requirements.

**Inline Expansion of WITH Clause**

By default, Vertica uses inline expansion to evaluate WITH clauses. Vertica evaluates each WITH clause every time it is referenced by the primary query. Inline expansion often works best if the query does not reference the same WITH clause multiple times, or if some local optimizations are possible after inline expansion.
Example

The following example shows a WITH clause that is a good candidate for inline expansion. The WITH clause is used in a query that obtains order information for all 2018 orders shipped between December 01-07:

```
-- Enable materialization
ALTER SESSION SET PARAMETER WithClauseMaterialization=1;

-- Begin WITH
WITH /*+ENABLE_WITH_CLAUSE_MATERIALIZATION */
    store_orders_fact_new AS(
        SELECT * FROM store.store_orders_fact WHERE date_shipped between '2018-12-01' and '2018-12-07')

-- End WITH
-- Begin primary query
SELECT store_key, product_key, product_version, SUM(quantity_ordered*unit_price) AS total_price
FROM store_orders_fact_new
GROUP BY store_key, product_key, product_version
ORDER BY total_price DESC;
```

<table>
<thead>
<tr>
<th>store_key</th>
<th>product_key</th>
<th>product_version</th>
<th>total_price</th>
</tr>
</thead>
<tbody>
<tr>
<td>135</td>
<td>14015</td>
<td>2</td>
<td>30000</td>
</tr>
<tr>
<td>154</td>
<td>19202</td>
<td>1</td>
<td>29186</td>
</tr>
<tr>
<td>232</td>
<td>1855</td>
<td>2</td>
<td>29000</td>
</tr>
<tr>
<td>20</td>
<td>4804</td>
<td>3</td>
<td>28500</td>
</tr>
<tr>
<td>11</td>
<td>16741</td>
<td>3</td>
<td>28200</td>
</tr>
<tr>
<td>169</td>
<td>12374</td>
<td>1</td>
<td>28120</td>
</tr>
<tr>
<td>50</td>
<td>9395</td>
<td>5</td>
<td>27538</td>
</tr>
<tr>
<td>34</td>
<td>8888</td>
<td>4</td>
<td>27100</td>
</tr>
<tr>
<td>142</td>
<td>10331</td>
<td>2</td>
<td>27027</td>
</tr>
<tr>
<td>106</td>
<td>18932</td>
<td>1</td>
<td>26864</td>
</tr>
<tr>
<td>190</td>
<td>8229</td>
<td>1</td>
<td>26460</td>
</tr>
<tr>
<td>198</td>
<td>8545</td>
<td>3</td>
<td>26287</td>
</tr>
<tr>
<td>38</td>
<td>17426</td>
<td>1</td>
<td>26280</td>
</tr>
<tr>
<td>5</td>
<td>10095</td>
<td>1</td>
<td>26224</td>
</tr>
<tr>
<td>41</td>
<td>2342</td>
<td>1</td>
<td>25920</td>
</tr>
<tr>
<td>87</td>
<td>5574</td>
<td>1</td>
<td>25443</td>
</tr>
<tr>
<td>219</td>
<td>15271</td>
<td>1</td>
<td>25146</td>
</tr>
<tr>
<td>60</td>
<td>14223</td>
<td>1</td>
<td>25026</td>
</tr>
<tr>
<td>97</td>
<td>16324</td>
<td>2</td>
<td>24864</td>
</tr>
<tr>
<td>234</td>
<td>17681</td>
<td>1</td>
<td>24795</td>
</tr>
<tr>
<td>195</td>
<td>16532</td>
<td>1</td>
<td>24794</td>
</tr>
<tr>
<td>83</td>
<td>9597</td>
<td>2</td>
<td>24661</td>
</tr>
<tr>
<td>149</td>
<td>7164</td>
<td>5</td>
<td>24518</td>
</tr>
<tr>
<td>142</td>
<td>11022</td>
<td>4</td>
<td>24400</td>
</tr>
<tr>
<td>282</td>
<td>12712</td>
<td>1</td>
<td>24380</td>
</tr>
<tr>
<td>13</td>
<td>18154</td>
<td>1</td>
<td>24273</td>
</tr>
<tr>
<td>7</td>
<td>3793</td>
<td>3</td>
<td>24250</td>
</tr>
</tbody>
</table>

Vertica processes the query as follows:
1. Expands the WITH clause reference to store_orders_fact_new within the primary query.
2. After expanding the WITH clause, evaluates the primary query.

**Materialization of WITH Clause**

When materialization is enabled, Vertica evaluates each WITH clause once, stores results in a temporary table, and references this table as often as the query requires. Vertica drops the temporary table after primary query execution completes.

**Note:**
If the primary query returns with an error, temporary tables might be dropped only after the client’s session ends.

Materialization can facilitate better performance when WITH clauses are complex—for example, when the WITH clauses contain JOIN and GROUP BY clauses, and are referenced multiple times in the primary query.

If materialization is enabled, WITH statements perform an auto-commit of the user transaction. This occurs even when using EXPLAIN with the WITH statement.

**Enabling Materialization**

WITH materialization is set by configuration parameter WithClauseMaterialization, by default set to 0 (disabled). You can enable and disable materialization by setting WithClauseMaterialization at database and session levels, with ALTER DATABASE and ALTER SESSION, respectively:

- **Database:**
  
  ```sql
  ALTER DATABASE db-spec SET PARAMETER WithClauseMaterialization={ 0 | 1 };
  ALTER DATABASE db-spec CLEAR PARAMETER WithClauseMaterialization;
  ```

- **Session:** Parameter setting remains in effect until you explicitly clear it, or the session ends.

  ```sql
  ALTER SESSION SET PARAMETER WithClauseMaterialization={ 0 | 1 };
  ALTER SESSION CLEAR PARAMETER WithClauseMaterialization;
  ```

You can also enable WITH materialization for individual queries with the hint `ENABLE_WITH_CLAUSE_MATERIALIZATION`. Materialization is automatically cleared when the query
returns. For example:

```sql
=> WITH /*+ENABLE_WITH_CLAUSE_MATERIALIZATION */ revenue AS
  (SELECT vendor_key, SUM(total_order_cost) AS total_revenue
  FROM store.store_orders_fact
  GROUP BY vendor_key ORDER BY 1)
...```

### Example

The following example shows a WITH clause that is a good candidate for materialization. The query obtains data for the vendor who has the highest combined order cost for all orders:

```sql
-- Enable materialization
ALTER SESSION SET PARAMETER WithClauseMaterialization=1;

-- Define WITH clause
WITH revenue AS (SELECT vendor_key, SUM(total_order_cost) AS total_revenue
  FROM store.store_orders_fact
  GROUP BY vendor_key ORDER BY 1)
-- End WITH clause

-- Primary query
SELECT vendor_name, vendor_address, vendor_city, total_revenue
FROM vendor_dimension v, revenue r
WHERE v.vendor_key = r.vendor_key AND total_revenue = (SELECT MAX(total_revenue) FROM revenue )
ORDER BY vendor_name;

+-----------------+--------------------+-----------------+-------------+
<table>
<thead>
<tr>
<th>vendor_name</th>
<th>vendor_address</th>
<th>vendor_city</th>
<th>total_revenue</th>
</tr>
</thead>
<tbody>
<tr>
<td>Frozen Suppliers</td>
<td>471 Mission St</td>
<td>Peoria</td>
<td>49877044</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>(1 row)</td>
</tr>
</tbody>
</table>
```

Vertica processes this query as follows:

1. **WITH clause revenue** evaluates its SELECT statement from table store.store_orders_fact.
2. Results of the revenue clause are stored in a local temporary table.
3. Whenever the revenue clause statement is referenced, the results stored in the table are used.
4. The temporary table is dropped when query execution is complete.

### Noncorrelated and Correlated Subqueries

Subqueries can be categorized into two types:
A noncorrelated (simple) subquery obtains its results independently of its containing (outer) statement.
A correlated subquery requires values from its outer query in order to execute.

## Noncorrelated Subqueries

A noncorrelated subquery executes independently of the outer query. The subquery executes first, and then passes its results to the outer query. For example:

```sql
=> SELECT name, street, city, state FROM addresses WHERE state IN (SELECT state FROM states);
```

Vertica executes this query as follows:

1. Executes the subquery `SELECT state FROM states` (in bold).
2. Passes the subquery results to the outer query.

A query's WHERE and HAVING clauses can specify noncorrelated subqueries if the subquery resolves to a single row, as shown below:

**In WHERE clause**

```sql
=> SELECT COUNT(*) FROM SubQ1 WHERE SubQ1.a = (SELECT y FROM SubQ2);
```

**In HAVING clause**

```sql
=> SELECT COUNT(*) FROM SubQ1 GROUP BY SubQ1.a HAVING SubQ1.a = (SubQ1.a & (SELECT y FROM SubQ2))
```

## Correlated Subqueries

A correlated subquery typically obtains values from its outer query before it executes. When the subquery returns, it passes its results to the outer query.

**Note:**

You can use an outer join to obtain the same effect as a correlated subquery.

In the following example, the subquery needs values from the `addresses.state` column in the outer query:

```sql
=> SELECT name, street, city, state FROM addresses
WHERE EXISTS (SELECT * FROM states WHERE states.state = addresses.state);
```

Vertica executes this query as follows:
1. The query extracts and evaluates each addresses.state value in the outer subquery records.
2. Then the query—using the EXISTS predicate—checks the addresses in the inner (correlated) subquery.
3. Because it uses the EXISTS predicate, the query stops processing when it finds the first match.

When Vertica executes this query, it translates the full query into a JOIN WITH SIPS.

**Flattening FROM Clause Subqueries**

FROM clause subqueries are always evaluated before their containing query. In some cases, the optimizer flattens FROM clause subqueries so the query can execute more efficiently.

For example, in order to create a query plan for the following statement, the Vertica query optimizer evaluates all records in table t1 before it evaluates the records in table t0:

```sql
=> SELECT * FROM (SELECT a, MAX(a) AS max FROM (SELECT * FROM t1) AS t0 GROUP BY a);
```

Given the previous query, the optimizer can internally flatten it as follows:

```sql
=> SELECT * FROM (SELECT a, MAX(a) FROM t1 GROUP BY a) AS t0;
```

Both queries return the same results, but the flattened query runs more quickly.

**Flattening Views**

When a query’s FROM clause specifies a view, the optimizer expands the view by replacing it with the query that the view encapsulates. If the view contains subqueries that are eligible for flattening, the optimizer produces a query plan that flattens those subqueries.

**Flattening Restrictions**

The optimizer cannot create a flattened query plan if a subquery or view contains one of the following elements:

- Aggregate function
- Analytic function
- Outer join (left, right or full)
- GROUP BY, ORDER BY, or HAVING clause
- DISTINCT keyword
- LIMIT or OFFSET clause
- UNION, EXCEPT, or INTERSECT clause
- EXISTS subquery

**Examples**

If a predicate applies to a view or subquery, the flattening operation can allow for optimizations by evaluating the predicates before the flattening takes place. Two examples follow.

**View flattening**

In this example, view v1 is defined as follows:

```sql
=> CREATE VIEW v1 AS SELECT * FROM a;
```

The following query specifies this view:

```sql
=> SELECT * FROM v1 JOIN b ON x=y WHERE x > 10;
```

Without flattening, the optimizer evaluates the query as follows:

1. Evaluates the subquery.
2. Applies the predicate WHERE x > 10.

In contrast, the optimizer can create a flattened query plan by applying the predicate before evaluating the subquery. This reduces the optimizer's work because it returns only the records WHERE x > 10 to the containing query.

Vertica internally transforms the previous query as follows:

```sql
=> SELECT * FROM (SELECT * FROM a) AS t1 JOIN b ON x=y WHERE x > 10;
```

The optimizer then flattens the query:

```sql
=> SELECT * FROM a JOIN b ON x=y WHERE x > 10;
```

**Subquery flattening**

The following example shows how Vertica transforms FROM clause subqueries within a WHERE clause IN subquery. Given the following query:
The optimizer flattens it as follows:

```sql
=> SELECT * FROM a
WHERE b IN (SELECT b FROM t2) AS D WHERE x=1;
```

**See Also**

Subquery Restrictions

Subqueries in UPDATE and DELETE Statements

You can nest subqueries within UPDATE and DELETE statements.

**UPDATE Subqueries**

You can update records in one table according to values in others, by nesting a subquery within an UPDATE statement. The example below illustrates this through a couple of noncorrelated subqueries. You can reproduce this example with the following tables:

```sql
CREATE TABLE addresses(cust_id INTEGER, address VARCHAR(2000));
CREATE TABLE new_addresses(new_cust_id integer, new_address Boolean DEFAULT 'T');
```

```sql
INSERT INTO addresses VALUES(20,'Lincoln Street');
INSERT INTO addresses VALUES(30,'Booth Hill Road');
INSERT INTO addresses VALUES(30,'Beach Avenue');
INSERT INTO addresses VALUES(40,'Mt. Vernon Street');
INSERT INTO addresses VALUES(50,'Hillside Avenue');
INSERT INTO new_addresses VALUES(20);
INSERT INTO new_addresses VALUES(30);
INSERT INTO new_addresses VALUES(60,'F');
INSERT INTO new_addresses VALUES(80,'T');
COMMIT;
```

Queries on these tables return the following results:

```sql
=> SELECT * FROM addresses;
  cust_id | address
-----------
   50 | Hillside Avenue
   30 | Booth Hill Road
   40 | Mt. Vernon Street
```
The following UPDATE statement uses a noncorrelated subquery to join new_addresses and addresses records on customer IDs. UPDATE sets the value 'New Address' in the joined addresses records. The statement output indicates that three rows were updated:

```sql
=> UPDATE addresses SET address='New Address'
   WHERE cust_id IN (SELECT new_cust_id FROM new_addresses WHERE new_address='T');
OUTPUT
-------
3
(1 row)
```

Query the addresses table to see the changes for matching customer ID 20 and 30. Addresses for customer ID 40 and 50 are not updated:

```sql
=> SELECT * FROM addresses;
cust_id | address
---------
20 | New Address
30 | New Address
30 | New Address
40 | Mt. Vernon Street
50 | Hillside Avenue
(5 rows)
=>COMMIT;
COMMIT
```

**DELETE Subqueries**

You can delete records in one table based according to values in others by nesting a subquery within a DELETE statement.

For example, you want to remove records from new_addresses that were used earlier to update records in addresses. The following DELETE statement uses a noncorrelated subquery to join new_addresses and addresses records on customer IDs. It then deletes the joined records from table new_addresses:
DELETE FROM new_addresses
WHERE new_cust_id IN (SELECT cust_id FROM addresses WHERE address='New Address');

QUERYING NEW_ADDRESSES CONFIRMS THAT THE RECORDS WERE DELETED:

SELECT * FROM new_addresses;

<table>
<thead>
<tr>
<th>new_cust_id</th>
<th>new_address</th>
</tr>
</thead>
<tbody>
<tr>
<td>60</td>
<td>f</td>
</tr>
<tr>
<td>80</td>
<td>t</td>
</tr>
</tbody>
</table>

(2 rows)

**Subquery Examples**

This topic illustrates some of the subqueries you can write. The examples use the VMart example database.

**Single-Row Subqueries**

Single-row subqueries are used with single-row comparison operators (=, >=, <=, <>, and <=>) and return exactly one row.

For example, the following query retrieves the name and hire date of the oldest employee in the Vmart database:

SELECT employee_key, employee_first_name, employee_last_name, hire_date
FROM employee_dimension
WHERE hire_date = (SELECT MIN(hire_date) FROM employee_dimension);

<table>
<thead>
<tr>
<th>employee_key</th>
<th>employee_first_name</th>
<th>employee_last_name</th>
<th>hire_date</th>
</tr>
</thead>
<tbody>
<tr>
<td>2292</td>
<td>Mary</td>
<td>Bauer</td>
<td>1956-01-11</td>
</tr>
</tbody>
</table>

(1 row)

**Multiple-Row Subqueries**

Multiple-row subqueries return multiple records.
For example, the following IN clause subquery returns the names of the employees making the highest salary in each of the six regions:

```
=> SELECT employee_first_name, employee_last_name, annual_salary, employee_region
    FROM employee_dimension WHERE annual_salary IN
        (SELECT MAX(annual_salary) FROM employee_dimension GROUP BY employee_region)
    ORDER BY annual_salary DESC;
```

<table>
<thead>
<tr>
<th>employee_first_name</th>
<th>employee_last_name</th>
<th>annual_salary</th>
<th>employee_region</th>
</tr>
</thead>
<tbody>
<tr>
<td>Alexandra</td>
<td>Sanchez</td>
<td>992363</td>
<td>West</td>
</tr>
<tr>
<td>Mark</td>
<td>Vogel</td>
<td>983634</td>
<td>South</td>
</tr>
<tr>
<td>Tiffany</td>
<td>Vu</td>
<td>977716</td>
<td>SouthWest</td>
</tr>
<tr>
<td>Barbara</td>
<td>Lewis</td>
<td>957949</td>
<td>MidWest</td>
</tr>
<tr>
<td>Sally</td>
<td>Gauthier</td>
<td>927335</td>
<td>East</td>
</tr>
<tr>
<td>Wendy</td>
<td>Nielson</td>
<td>777037</td>
<td>NorthWest</td>
</tr>
</tbody>
</table>

(6 rows)

### Multicolumn Subqueries

Multicolumn subqueries return one or more columns. Sometimes a subquery's result set is evaluated in the containing query in column-to-column and row-to-row comparisons.

**Note:**

Multicolumn subqueries can use the <>, !=, and = operators but not the <, >, <=, => operators.

You can substitute some multicolumn subqueries with a join, with the reverse being true as well. For example, the following two queries ask for the sales transactions of all products sold online to customers located in Massachusetts and return the same result set. The only difference is the first query is written as a join and the second is written as a subquery.

**Join query:**

```
=> SELECT *
    FROM online_sales.online_sales_fact
    INNER JOIN public.customer_dimension
    USING (customer_key)
    WHERE customer_state = 'MA';
```

**Subquery:**

```
=> SELECT *
    FROM online_sales.online_sales_fact
    WHERE customer_key IN
    (SELECT customer_key
     FROM public.customer_dimenion
     WHERE customer_state = 'MA');
```

The following query returns all employees in each region whose salary is above the average:

```
=> SELECT e.employee_first_name, e.employee_last_name, e.annual_salary,
    e.employee_region, s.average
    FROM employee_dimension e,
    (SELECT employee_region, AVG(annual_salary) AS average
    FROM employee_dimension
    GROUP BY employee_region) s
    WHERE e.annual_salary > s.average;
```
FROM employee_dimension GROUP BY employee_region) AS s
WHERE e.employee_region = s.employee_region AND e.annual_salary > s.average
ORDER BY annual_salary DESC;

You can also use the **EXCEPT**, **INTERSECT**, and **UNION** [ALL] keywords in FROM, WHERE, and HAVING clauses.

The following subquery returns information about all Connecticut-based customers who bought items through either stores or online sales channel and whose purchases amounted to more than 500 dollars:

=> SELECT DISTINCT customer_key, customer_name FROM public.customer_dimension
WHERE customer_key IN (SELECT customer_key FROM store.store_sales_fact
WHERE sales_dollar_amount > 500
UNION ALL
SELECT customer_key FROM online_sales.online_sales_fact
WHERE sales_dollar_amount > 500)
AND customer_state = 'CT';

customer_key | customer_name
------------------------
200 | Carla Y. Kramer
733 | Mary Z. Vogel
931 | Lauren X. Roy
1533 | James C. Vu
2948 | Infocare
4999 | Matt Z. Winkler
5311 | John Z. Goldberg
5520 | Laura M. Martin
5623 | Daniel R. Kramer
6759 | Daniel Q. Nguyen
...
**HAVING Clause Subqueries**

A HAVING clause is used in conjunction with the GROUP BY clause to filter the select-list records that a GROUP BY returns. HAVING clause subqueries must use Boolean comparison operators: =, >, <, <=, >= and take the following form:

```
SELECT <column, ...>
FROM <table>
GROUP BY <expression>
HAVING <expression>
(SELECT <column, ...>
FROM <table>
HAVING <expression>);
```

For example, the following statement uses the **VMart** database and returns the number of customers who purchased lowfat products. Note that the GROUP BY clause is required because the query uses an aggregate (COUNT).

```
=> SELECT s.product_key, COUNT(s.customer_key) FROM store.store_sales_fact s
    GROUP BY s.product_key HAVING s.product_key IN
    (SELECT product_key FROM product_dimension WHERE diet_type = 'Low Fat');
```

The subquery first returns the product keys for all low-fat products, and the outer query then counts the total number of customers who purchased those products.

<table>
<thead>
<tr>
<th>product_key</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>15</td>
<td>2</td>
</tr>
<tr>
<td>41</td>
<td>1</td>
</tr>
<tr>
<td>66</td>
<td>1</td>
</tr>
<tr>
<td>106</td>
<td>1</td>
</tr>
<tr>
<td>118</td>
<td>1</td>
</tr>
<tr>
<td>169</td>
<td>1</td>
</tr>
<tr>
<td>181</td>
<td>2</td>
</tr>
<tr>
<td>184</td>
<td>2</td>
</tr>
<tr>
<td>186</td>
<td>2</td>
</tr>
<tr>
<td>211</td>
<td>1</td>
</tr>
<tr>
<td>229</td>
<td>1</td>
</tr>
<tr>
<td>267</td>
<td>1</td>
</tr>
<tr>
<td>289</td>
<td>1</td>
</tr>
<tr>
<td>334</td>
<td>2</td>
</tr>
<tr>
<td>336</td>
<td>1</td>
</tr>
</tbody>
</table>

(15 rows)

**Subquery Restrictions**

The following restrictions apply to Vertica subqueries:
• Subqueries are not allowed in the defining query of a `CREATE PROJECTION` statement.
• Subqueries can be used in the `SELECT` list, but GROUP BY or aggregate functions are not allowed in the query if the subquery is not part of the GROUP BY clause in the containing query. For example, the following two statement returns an error message:

```sql
=> SELECT y, (SELECT MAX(a) FROM t1) FROM t2 GROUP BY y;
ERROR: subqueries in the SELECT or ORDER BY are not supported if the subquery is not part of the GROUP BY
=> SELECT MAX(y), (SELECT MAX(a) FROM t1) FROM t2;
ERROR: subqueries in the SELECT or ORDER BY are not supported if the query has aggregates and the subquery is not part of the GROUP BY
```

• Subqueries are supported within UPDATE statements with the following exceptions:
  • You cannot use `SET column = {expression}` to specify a subquery.
  • The table specified in the UPDATE list cannot also appear in the FROM clause (no self joins).
  • FROM clause subqueries require an alias but tables do not. If the table has no alias, the query must refer its columns as `table-name.column-name`. However, column names that are unique among all tables in the query do not need to be qualified by their table name.
  • If the ORDER BY clause is inside a FROM clause subquery, rather than in the containing query, the query is liable to return unexpected sort results. This occurs because Vertica data comes from multiple nodes, so sort order cannot be guaranteed unless the outer query block specifies an ORDER BY clause. This behavior complies with the SQL standard, but it might differ from other databases.
  • Multicolumn subqueries cannot use the `<, >, <=, >=` comparison operators. They can use `<, >, !=, and = operators.
  • WHERE and HAVING clause subqueries must use Boolean comparison operators: `=, >, <, <=, >=`. Those subqueries can be noncorrelated and correlated.
  • `[NOT] IN and ANY subqueries nested in another expression are not supported if any of the column values are NULL. In the following statement, for example, if column `x` from either table `t1` or `t2` contains a NULL value, Vertica returns a run-time error:

```sql
=> SELECT * FROM t1 WHERE (x IN (SELECT x FROM t2)) IS FALSE;
ERROR: NULL value found in a column used by a subquery
```

• Vertica returns an error message during subquery run time on scalar subqueries that return more than one row.
• Aggregates and GROUP BY clauses are allowed in subqueries, as long as those subqueries are not correlated.
• Correlated expressions under ALL and `[NOT] IN are not supported.
• Correlated expressions under OR are not supported.
Multiple correlations are allowed only for subqueries that are joined with an equality (=) predicate. However, IN/NOT IN, EXISTS/NOT EXISTS predicates within correlated subqueries are not allowed:

```sql
=> SELECT t2.x, t2.y, t2.z FROM t2 WHERE t2.z NOT IN
   (SELECT t1.z FROM t1 WHERE t1.x = t2.x);
ERROR: Correlated subquery with NOT IN is not supported
```

Up to one level of correlated subqueries is allowed in the WHERE clause if the subquery references columns in the immediate outer query block. For example, the following query is not supported because the \( t2.x = t3.x \) subquery can only refer to table \( t1 \) in the outer query, making it a correlated expression because \( t3.x \) is two levels out:

```sql
=> SELECT t3.x, t3.y, t3.z FROM t3 WHERE t3.z IN (
     SELECT t1.z FROM t1 WHERE EXISTS (
         SELECT 'x' FROM t2 WHERE t2.x = t3.x AND t1.x = t3.x);
ERROR: More than one level correlated subqueries are not supported
```

The query is supported if it is rewritten as follows:

```sql
=> SELECT t3.x, t3.y, t3.z FROM t3 WHERE t3.z IN
   (SELECT t1.z FROM t1 WHERE EXISTS
     (SELECT 'x' FROM t2 WHERE t2.x = t1.x)
    AND t1.x = t3.x);
```
Joins

Queries can combine records from multiple tables, or multiple instances of the same table. A query that combines records from one or more tables is called a join. Joins are allowed in SELECT statements and subqueries.

Supported Join Types

Vertica supports the following join types:

- Inner (including natural, cross) joins
- Left, right, and full outer joins
- Optimizations for equality and range joins predicates

Vertica does not support nested loop joins.

Join Algorithms

Vertica's query optimizer implements joins with either the hash join or merge join algorithm. For details, see Hash Joins Versus Merge Joins.

Join Syntax

Vertica supports the ANSI SQL-92 standard for joining tables, as follows:

```
table-reference [join-type] JOIN table-reference [ ON join-predicate ]
```

where `join-type` can be one of the following:

- **INNER** (default)
- **LEFT** [ OUTER ]
- **RIGHT** [ OUTER ]
- **FULL** [ OUTER ]
- **NATURAL**
- **CROSS**
For example:

```sql
=> SELECT * FROM T1 INNER JOIN T2 ON T1.id = T2.id;
```

**Note:**
The ON join-predicate clause is invalid for NATURAL and CROSS joins, required for all other join types.

### Alternative Syntax Options

Vertica also supports two older join syntax conventions:

**Join specified by WHERE clause join predicate**

INNER JOIN is equivalent to a query that specifies its join predicate in a WHERE clause. For example, this example and the previous one return equivalent results. They both specify an inner join between tables T1 and T2 on columns T1.id and T2.id, respectively.

```sql
=> SELECT * FROM T1, T2 WHERE T1.id = T2.id;
```

**Join specified by USING clause**

You can join two tables on identically named columns in a USING clause. For example:

```sql
=> SELECT * FROM T1 INNER JOIN T2 USING(id);
```

The INNER keyword is optional; a join that is specified by a USING clause is always an inner join. Thus, this example and the previous ones return equivalent results.

### Benefits of SQL-92 Join Syntax

Vertica recommends that you use SQL-92 join syntax for several reasons:

- SQL-92 outer join syntax is portable across databases; the older syntax was not consistent between databases.
- SQL-92 syntax provides greater control over whether predicates are evaluated during or after outer joins. This was also not consistent between databases when using the older syntax.
- SQL-92 syntax eliminates ambiguity in the order of evaluating the joins, in cases where more than two tables are joined with outer joins.
Join Conditions vs. Filter Conditions

If you do not use the SQL-92 syntax, join conditions (predicates that are evaluated during the join) are difficult to distinguish from filter conditions (predicates that are evaluated after the join), and in some cases cannot be expressed at all. With SQL-92, join conditions and filter conditions are separated into two different clauses, the ON clause and the WHERE clause, respectively, making queries easier to understand.

- **The ON clause** contains relational operators (for example, <, <=, >, >=, <>, =, <=>) or other predicates that specify which records from the left and right input relations to combine, such as by matching foreign keys to primary keys. ON can be used with inner, left outer, right outer, and full outer joins. Cross joins and union joins do not use an ON clause.

  Inner joins return all pairings of rows from the left and right relations for which the ON clause evaluates to TRUE. In a left join, all rows from the left relation in the join are present in the result; any row of the left relation that does not match any rows in the right relation is still present in the result but with nulls in any columns taken from the right relation. Similarly, a right join preserves all rows from the right relation, and a full join retains all rows from both relations.

- **The WHERE clause** is evaluated after the join is performed. It filters records returned by the FROM clause, eliminating any records that do not satisfy the WHERE clause condition.

Vertica automatically converts outer joins to inner joins in cases where it is correct to do so, allowing the optimizer to choose among a wider set of query plans and leading to better performance.
**Inner Joins**

An inner join combines records from two tables based on a join predicate and requires that each record in the first table has a matching record in the second table. Thus, inner joins return only records from both joined tables that satisfy the join condition. Records that contain no matches are excluded from the result set.

Inner joins take the following form:

```sql
SELECT column-list FROM left-join-table
[INNER] JOIN right-join-table ON join-predicate
```

If you omit the INNER keyword, Vertica assumes an inner join. Inner joins are commutative and associative. You can specify tables in any order without changing the results.

**Example**

The following example specifies an inner join between tables `store.store_dimension` and `public.employee_dimension` whose records have matching values in columns `store_region` and `employee_region`, respectively:

```sql
=> SELECT s.store_region, SUM(e.vacation_days) TotalVacationDays
FROM public.employee_dimension e, store.store_dimension s
WHERE s.store_region=e.employee_region
GROUP BY s.store_region ORDER BY TotalVacationDays;
```

This join can also be expressed as follows:

```sql
=> SELECT s.store_region, SUM(e.vacation_days) TotalVacationDays
FROM public.employee_dimension e, store.store_dimension s
WHERE s.store_region=e.employee_region
GROUP BY s.store_region ORDER BY TotalVacationDays;
```

Both queries return the same result set:

<table>
<thead>
<tr>
<th>store_region</th>
<th>TotalVacationDays</th>
</tr>
</thead>
<tbody>
<tr>
<td>NorthWest</td>
<td>23280</td>
</tr>
<tr>
<td>Southwest</td>
<td>367250</td>
</tr>
<tr>
<td>Midwest</td>
<td>925938</td>
</tr>
<tr>
<td>South</td>
<td>1288468</td>
</tr>
<tr>
<td>East</td>
<td>1952854</td>
</tr>
<tr>
<td>West</td>
<td>2849976</td>
</tr>
</tbody>
</table>

(6 rows)
If the join's inner table store.store_dimension has any rows with store_region values that do not match employee_region values in table public.employee_dimension, those rows are excluded from the result set. To include that row, you can specify an outer join.

**Equi-Joins and Non Equi-Joins**

Vertica supports any arbitrary join expression with both matching and non-matching column values. For example:

```sql
SELECT * FROM Fact JOIN dim ON fact.x = dim.x;
SELECT * FROM Fact JOIN dim ON fact.x > dim.y;
SELECT * FROM Fact JOIN dim ON fact.x <= dim.y;
SELECT * FROM Fact JOIN dim ON fact.x <> dim.y;
SELECT * FROM Fact JOIN dim ON fact.x <=> dim.y;
```

**Note:**
Operators = and <=> generally run the fastest.

Equi-joins are based on equality (matching column values). This equality is indicated with an equal sign (=), which functions as the comparison operator in the ON clause using SQL-92 syntax or the WHERE clause using older join syntax.

The first example below uses SQL-92 syntax and the ON clause to join the online sales table with the call center table using the call center key; the query then returns the sale date key that equals the value 156:

```sql
=> SELECT sale_date_key, cc_open_date FROM online_sales.online_sales_fact
   INNER JOIN online_sales.call_center_dimension
   ON online_sales.online_sales_fact.call_center_key =
   online_sales.call_center_dimension.call_center_key
   AND sale_date_key = 156);
sale_date_key | cc_open_date
--------------+------------------
156 | 2005-08-12
(1 row)
```

The second example uses older join syntax and the WHERE clause to join the same tables to get the same results:

```sql
=> SELECT sale_date_key, cc_open_date
   FROM online_sales.online_sales_fact, online_sales.call_center_dimension
   WHERE online_sales.online_sales_fact.call_center_key =
   online_sales.call_center_dimension.call_center_key
   AND sale_date_key = 156;
sale_date_key | cc_open_date
--------------+------------------
156 | 2005-08-12
```
Vertica also permits tables with compound (multiple-column) primary and foreign keys. For example, to create a pair of tables with multi-column keys:

```sql
cREATE TABLE dimension(pk1 INTEGER NOT NULL, pk2 INTEGER NOT NULL);
ALTER TABLE dimension ADD PRIMARY KEY (pk1, pk2);
cREATE TABLE fact (fk1 INTEGER NOT NULL, fk2 INTEGER NOT NULL);
ALTER TABLE fact ADD FOREIGN KEY (fk1, fk2) REFERENCES dimension (pk1, pk2);
```

To join tables using compound keys, you must connect two join predicates with a Boolean AND operator. For example:

```sql
SELECT * FROM fact f JOIN dimension d ON f.fk1 = d.pk1 AND f.fk2 = d.pk2;
```

You can write queries with expressions that contain the `<=>` operator for NULL=NULL joins.

```sql
SELECT * FROM fact JOIN dim ON fact.x <=> dim.y;
```

The `<=>` operator performs an equality comparison like the `=` operator, but it returns true, instead of NULL, if both operands are NULL, and false, instead of NULL, if one operand is NULL.

```sql
SELECT 1 <=> 1, NULL <=> NULL, 1 <=> NULL;
```

<p>| | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>t</td>
<td>t</td>
<td>f</td>
</tr>
</tbody>
</table>

(1 row)

Compare the `<=>` operator to the `=` operator:

```sql
SELECT 1 = 1, NULL = NULL, 1 = NULL;
```

<p>| | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>t</td>
<td>t</td>
<td></td>
</tr>
</tbody>
</table>

(1 row)

**Note:**

Writing NULL=NULL joins on primary key/foreign key combinations is not an optimal choice because PK/FK columns are usually defined as NOT NULL.

When composing joins, it helps to know in advance which columns contain null values. An employee's hire date, for example, would not be a good choice because it is unlikely hire date would be omitted. An hourly rate column, however, might work if some employees are paid hourly and some are salaried. If you are unsure about the value of columns in a given table and want to check, type the command:
Natural Joins

A natural join is just a join with an implicit join predicate. Natural joins can be inner, left outer, right outer, or full outer joins and take the following form:

```
SELECT column-list FROM left-join-table
NATURAL [ INNER | LEFT OUTER | RIGHT OUTER | FULL OUTER ] JOIN right-join-table
```

Natural joins are, by default, natural inner joins; however, there can also be natural left/right/full outer joins. The primary difference between an inner and natural join is that inner joins have an explicit join condition, whereas the natural join’s conditions are formed by matching all pairs of columns in the tables that have the same name and compatible data types, making natural joins equi-joins because join condition are equal between common columns. (If the data types are incompatible, Vertica returns an error.)

**Note:**
The Data Type Coercion Chart lists the data types that can be cast to other data types. If one data type can be cast to the other, those two data types are compatible.

The following query is a simple natural join between tables T1 and T2 when the T2 column `val` is greater than 5:

```
=> SELECT * FROM T1 NATURAL JOIN T2 WHERE T2.val > 5;
```

The `store_sales_fact` table and the `product_dimension` table have two columns that share the same name and data type: `product_key` and `product_version`. The following example creates a natural join between those two tables at their shared columns:

```
=> SELECT product_description, sales_quantity FROM store.store_sales_fact
   NATURAL JOIN public.product_dimension;
```

The following three queries return the same result expressed as a basic query, an inner join, and a natural join. At the table expressions are equivalent only if the common attribute in the `store_sales_fact` table and the `store_dimension` table is `store_key`. If both tables have a column named `store_key`, then the natural join would also have a `store_sales_fact.store_key = store_dimension.store_key` join condition. Since the results are the same in all three instances, they are shown in the first (basic) query only:
The query written as an inner join:

```sql
=> SELECT store_name FROM store.store_sales_fact
    INNER JOIN store.store_dimension
    ON (store.store_sales_fact.store_key = store.store_dimension.store_key)
    WHERE store.store_dimension.store_state = 'MA' ORDER BY store_name;
```

In the case of the natural join, the join predicate appears implicitly by comparing all of the columns in both tables that are joined by the same column name. The result set contains only one column representing the pair of equally-named columns.

```sql
=> SELECT store_name FROM store.store_sales_fact
    NATURAL JOIN store.store_dimension
    WHERE store.store_dimension.store_state = 'MA' ORDER BY store_name;
```

### Cross Joins

Cross joins are the simplest joins to write, but they are not usually the fastest to run because they consist of all possible combinations of two tables' records. Cross joins contain no join condition and return what is known as a Cartesian product, where the number of rows in the result set is equal to the number of rows in the first table multiplied by the number of rows in the second table.

The following query returns all possible combinations from the promotion table and the store sales table:

```sql
=> SELECT * FROM promotion_dimension CROSS JOIN store.store_sales_fact;
```

Because this example returns over 600 million records, many cross join results can be extremely large and difficult to manage. Cross joins can be useful, however, such as when you want to return a single-row result set.
**Tip:**
Filter out unwanted records in a cross with `WHERE` clause join predicates:

```sql
=> SELECT * FROM promotion_dimension p  CROSS JOIN store.store_sales_fact f
    WHERE p.promotion_key LIKE f.promotion_key;
```

**Implicit versus Explicit Joins**

Vertica recommends that you do not write implicit cross joins (comma-separated tables in the `FROM` clause). These queries can imply accidental omission of a join predicate.

The following query implicitly cross joins tables `promotion_dimension` and `store.store_sales_fact`:

```sql
=> SELECT * FROM promotion_dimension, store.store_sales_fact;
```

It is better practice to express this cross join explicitly, as follows:

```sql
=> SELECT * FROM promotion_dimension CROSS JOIN store.store_sales_fact;
```

**Examples**

The following example creates two small tables and their superprojections and then runs a cross join on the tables:

```sql
=> CREATE TABLE employee(employee_id INT, employee_f_name VARCHAR(50));
=> CREATE TABLE department(dept_id INT, dept_name VARCHAR(50));
=> INSERT INTO employee VALUES (1, 'Andrew');
=> INSERT INTO employee VALUES (2, 'Priya');
=> INSERT INTO employee VALUES (3, 'Michelle');
=> INSERT INTO department VALUES (1, 'Engineering');
=> INSERT INTO department VALUES (2, 'QA');
=> SELECT * FROM employee CROSS JOIN department;
```

In the result set, the cross join retrieves records from the first table and then creates a new row for every row in the 2nd table. It then does the same for the next record in the first table, and so on.

<table>
<thead>
<tr>
<th>employee_id</th>
<th>employee_name</th>
<th>dept_id</th>
<th>dept_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Andrew</td>
<td>1</td>
<td>Engineering</td>
</tr>
<tr>
<td>2</td>
<td>Priya</td>
<td>1</td>
<td>Engineering</td>
</tr>
<tr>
<td>3</td>
<td>Michelle</td>
<td>1</td>
<td>Engineering</td>
</tr>
<tr>
<td>1</td>
<td>Andrew</td>
<td>2</td>
<td>QA</td>
</tr>
<tr>
<td>2</td>
<td>Priya</td>
<td>2</td>
<td>QA</td>
</tr>
</tbody>
</table>
Outer Joins

Outer joins extend the functionality of inner joins by letting you preserve rows of one or both tables that do not have matching rows in the non-preserved table. Outer joins take the following form:

\[
\text{SELECT column-list FROM left-join-table} \\
[ \text{LEFT | RIGHT | FULL } ] \text{ OUTER JOIN right-join-table ON join-predicate}
\]

**Note:**
Omitting the keyword OUTER from your statements does not affect results of left and right joins. LEFT OUTER JOIN and LEFT JOIN perform the same operation and return the same results.

**Left Outer Joins**

A left outer join returns a complete set of records from the left-joined (preserved) table T1, with matched records, where available, in the right-joined (non-preserved) table T2. Where Vertica finds no match, it extends the right side column (T2) with null values.

\[
\text{=> SELECT * FROM T1 LEFT OUTER JOIN T2 ON T1.x = T2.x;}
\]

To exclude the non-matched values from T2, write the same left outer join, but filter out the records you don't want from the right side by using a WHERE clause:

\[
\text{=> SELECT * FROM T1 LEFT OUTER JOIN T2} \\
\text{ ON T1.x = T2.x WHERE T2.x IS NOT NULL;}
\]

The following example uses a left outer join to enrich telephone call detail records with an incomplete numbers dimension. It then filters out results that are known not to be from Massachusetts:

\[
\text{=> SELECT COUNT(*) FROM calls LEFT OUTER JOIN numbers} \\
\text{ ON calls.to_phone = numbers.phone WHERE NVL(numbers.state, '') <> 'MA';}
\]
**Right Outer Joins**

A right outer join returns a complete set of records from the right-joined (preserved) table, as well as matched values from the left-joined (non-preserved) table. If Vertica finds no matching records from the left-joined table (T1), NULL values appear in the T1 column for any records with no matching values in T1. A right join is, therefore, similar to a left join, except that the treatment of the tables is reversed.

=> SELECT * FROM T1 RIGHT OUTER JOIN T2 ON T1.x = T2.x;

The above query is equivalent to the following query, where T1 RIGHT OUTER JOIN T2 = T2 LEFT OUTER JOIN T1.

=> SELECT * FROM T2 LEFT OUTER JOIN T1 ON T2.x = T1.x;

The following example identifies customers who have *not* placed an order:

=> SELECT customers.customer_id FROM orders RIGHT OUTER JOIN customers ON orders.customer_id = customers.customer_id GROUP BY customers.customer_id HAVING COUNT(orders.customer_id) = 0;

**Full Outer Joins**

A full outer join returns results for both left and right outer joins. The joined table contains all records from both tables, including nulls (missing matches) from either side of the join. This is useful if you want to see, for example, each employee who is assigned to a particular department and each department that has an employee, but you also want to see all the employees who are not assigned to a particular department, as well as any department that has no employees:

=> SELECT employee_last_name, hire_date FROM employee_dimension emp
   FULL OUTER JOIN department dept ON emp.employee_key = dept.department_key;

**Notes**

Vertica also supports joins where the outer (preserved) table or subquery is replicated on more than one node and the inner (non-preserved) table or subquery is segmented across
more than one node. For example, in the following query, the fact table, which is almost always segmented, appears on the non-preserved side of the join, and it is allowed:

```sql
=> SELECT sales_dollar_amount, transaction_type, customer_name
    FROM store.store_sales_fact f RIGHT JOIN customer_dimension d
    ON f.customer_key = d.customer_key;

<table>
<thead>
<tr>
<th>sales_dollar_amount</th>
<th>transaction_type</th>
<th>customer_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>252</td>
<td>purchase</td>
<td>Inistar</td>
</tr>
<tr>
<td>363</td>
<td>purchase</td>
<td>Inistar</td>
</tr>
<tr>
<td>510</td>
<td>purchase</td>
<td>Inistar</td>
</tr>
<tr>
<td>-276</td>
<td>return</td>
<td>Foodcorp</td>
</tr>
<tr>
<td>252</td>
<td>purchase</td>
<td>Foodcorp</td>
</tr>
<tr>
<td>195</td>
<td>purchase</td>
<td>Foodcorp</td>
</tr>
<tr>
<td>290</td>
<td>purchase</td>
<td>Foodcorp</td>
</tr>
<tr>
<td>222</td>
<td>purchase</td>
<td>Foodcorp</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Foodgen</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Goldcare</td>
</tr>
</tbody>
</table>

(10 rows)
```

**Controlling Join Inputs**

By default, the optimizer uses its own internal logic to determine whether to join one table to another as an inner or outer input. Occasionally, the optimizer might choose the larger table as the inner input to a join. Doing so can incur performance and concurrency issues.

If the configuration parameter `EnableForceOuter` is set to 1, you can control join inputs for specific tables through `ALTER_TABLE..FORCE_OUTER`. The `FORCE OUTER` option modifies a table's `force_outer` setting in the system table `TABLES`. When implementing a join, Vertica compares the `force_outer` settings of the participating tables:

- If table settings are unequal, Vertica uses them to set the join inputs:
  - A table with a low `force_outer` setting relative to other tables is joined to them as an inner input.
  - A table with a high `force_outer` setting relative to other tables is joined to them as an outer input.
- If all table settings are equal, Vertica ignores them and assembles the join on its own.

The `force_outer` column is initially set to 5 for all newly-defined tables. You can use `ALTER_TABLE..FORCE_OUTER` to reset `force_outer` to a value equal to or greater than 0. For example, you might change the `force_outer` settings of tables `abc` and `xyz` to 3 and 8, respectively:

```sql
=> ALTER TABLE abc FORCE OUTER 3;
=> ALTER TABLE xyz FORCE OUTER 8;
```
Given these settings, the optimizer joins abc as the inner input to any table with a force_outer value greater than 3. The optimizer joins xyz as the outer input to any table with a force_outer value less than 8.

Projection Inheritance

When you query a projection directly, it inherits the force_outer setting of its anchor table. The query then uses this setting when joined to another projection.

Enabling Forced Join Inputs

The configuration parameter EnableForceOuter determines whether Vertica uses a table's force_outer value to implement a join. By default, this parameter is set to 0, and forced join inputs are disabled. You can enable forced join inputs at session and database scopes, through ALTER SESSION and ALTER DATABASE, respectively:

```sql
=> ALTER SESSION SET EnableForceOuter = { 0 | 1 };
=> ALTER DATABASE db-name SET EnableForceOuter = { 0 | 1 };
```

If EnableForceOuter is set to 0, ALTER TABLE..FORCE OUTER statements return with this warning:

```
WARNING 0: Set configuration parameter EnableForceOuter for the current session or the database in order to use force_outer value
```

Viewing Forced Join Inputs

EXPLAIN-generated query plans indicate whether the configuration parameter EnableForceOuter is on. A join query might include tables whose force_outer settings are less or greater than the default value of 5. In this case, the query plan includes a Force outer level field for the relevant join inputs.

For example, the following query joins tables store.store_sales and public.products, where both tables have the same force_outer setting (5). EnableForceOuter is on, as indicated in the generated query plan:

```sql
=> EXPLAIN SELECT s.store_key, p.product_description, s.sales_quantity, s.sale_date
   FROM store.store_sales s JOIN public.products p ON s.product_key=p.product_key
```
WHERE s.sale_date='2014-12-01' ORDER BY s.store_key, s.sale_date;

EnableForceOuter is on
Access Path:
+--> OUTER -> STORAGE ACCESS for sales [Cost: 2K, Rows: 100K (NO STATISTICS)] (PATH ID: 3)
    |    Order: sales.store_key ASC, sales.sale_date ASC
    |    Execute on: All Nodes
    |    Inner to Outer Join Cond: (sales.product_key = products.product_key)
    |    Materialize: sales.sale_date, sales.store_key, sales.product_key, sales.sales_quantity
    |    Filter: (sales.sale_date = '2014-12-01'::date)
    |    Execute on: All Nodes

The following ALTER TABLE statement resets the force_outer setting of public.products to 1:

=> ALTER TABLE public.products FORCE OUTER 1;
ALTER TABLE

The regenerated query plan for the same join now includes a Force outer level field and specifies public.products as the inner input:

=> EXPLAIN SELECT s.store_key, p.product_description, s.sales_quantity, s.sale_date
    FROM store.store_sales s JOIN public.products p ON s.product_key=p.product_key
    WHERE s.sale_date='2014-12-01' ORDER BY s.store_key, s.sale_date;

EnableForceOuter is on
Access Path:
+--> OUTER -> STORAGE ACCESS for sales [Cost: 2K, Rows: 100K (NO STATISTICS)] (PATH ID: 3)
    |    Order: sales.store_key ASC, sales.sale_date ASC
    |    Execute on: All Nodes
    |    Inner to Outer Join Cond: (sales.product_key = products.product_key)
    |    Materialize: sales.sale_date, sales.store_key, sales.product_key, sales.sales_quantity
    |    Filter: (sales.sale_date = '2014-12-01'::date)
    |    Execute on: All Nodes
    |    Force outer level: 1
    |    Materialize: products.product_key, products.product_description
    |    Execute on: All Nodes

If you change the force_outer setting of public.products to 8, Vertica creates a different query plan that specifies public.products as the outer input:
ALTER TABLE public.products FORCE OUTER 8;

EXPLAIN SELECT s.store_key, p.product_description, s.sales_quantity, s.sale_date
FROM store.store_sales s JOIN public.products p ON s.product_key=p.product_key
WHERE s.sale_date='2014-12-01' ORDER BY s.store_key, s.sale_date;

Restrictions

Vertica ignores force_outer settings when it performs the following operations:

- Outer joins: Vertica generally respects OUTER JOIN clauses regardless of the force_outer settings of the joined tables.
- **MERGE** statement joins.
- Queries that include the **SYNTACTIC JOIN** hint.
- Half-join queries such as **SEMI JOIN**.
- Joins to subqueries, where the subquery is always processed as having a force_outer setting of 5 regardless of the force_outer settings of the tables that are joined in the subquery. This setting determines a subquery's designation as inner or outer input relative to other join inputs. If two subqueries are joined, the optimizer determines which one is the inner input, and which one the outer.

Range Joins

Vertica provides performance optimizations for <, <=, >, >=, and BETWEEN predicates in join ON clauses. These optimizations are particularly useful when a column from one table is
restricted to be in a range specified by two columns of another table.

**Key Ranges**

Multiple, consecutive key values can map to the same dimension values. Consider, for example, a table of IPv4 addresses and their owners. Because large subnets (ranges) of IP addresses can belong to the same owner, this dimension can be represented as:

```sql
=> CREATE TABLE ip_owners(
    ip_start INTEGER,
    ip_end INTEGER,
    owner_id INTEGER);
=> CREATE TABLE clicks(
    ip_owners INTEGER,
    dest_ip INTEGER);
```

A query that associates a click stream with its destination can use a join similar to the following, which takes advantage of range optimization:

```sql
=> SELECT owner_id, COUNT(*) FROM clicks JOIN ip_owners
    ON clicks.dest_ip BETWEEN ip_start AND ip_end
    GROUP BY owner_id;
```

**Requirements**

Operators <, <=, >, >=, or BETWEEN must appear as top-level conjunctive predicates for range join optimization to be effective, as shown in the following examples:

**BETWEEN as the only predicate:**

```sql
=> SELECT COUNT(*) FROM fact JOIN dim
    ON fact.point BETWEEN dim.start AND dim.end;
```

**Comparison operators as top-level predicates (within AND):**

```sql
=> SELECT COUNT(*) FROM fact JOIN dim
    ON fact.point > dim.start AND fact.point < dim.end;
```

**BETWEEN as a top-level predicate (within AND):**

```sql
=> SELECT COUNT(*) FROM fact JOIN dim
    ON (fact.point BETWEEN dim.start AND dim.end) AND fact.c <> dim.c;
```

Query not optimized because OR is top-level predicate (disjunctive):
```
SELECT COUNT(*) FROM fact JOIN dim 
ON (fact.point BETWEEN dim.start AND dim.end) OR dim.end IS NULL;
```

**Notes**

- Expressions are optimized in range join queries in many cases.
- If range columns can have NULL values indicating that they are open-ended, it is possible to use range join optimizations by replacing nulls with very large or very small values:

  ```
  SELECT COUNT(*) FROM fact JOIN dim 
  ON fact.point BETWEEN NVL(dim.start, -1) AND NVL(dim.end, 1000000000000);
  ```

- If there is more than one set of ranging predicates in the same `ON` clause, the order in which the predicates are specified might impact the effectiveness of the optimization:

  ```
  SELECT COUNT(*) FROM fact JOIN dim ON fact.point1 BETWEEN dim.start1 AND dim.end1 
  AND fact.point2 BETWEEN dim.start2 AND dim.end2;
  ```

  The optimizer chooses the first range to optimize, so write your queries so that the range you most want optimized appears first in the statement.

- The use of the range join optimization is not directly affected by any characteristics of the physical schema; no schema tuning is required to benefit from the optimization.
- The range join optimization can be applied to joins without any other predicates, and to `HASH` or `MERGE` joins.

  - To determine if an optimization is in use, search for `RANGE` in the `EXPLAIN` plan.

**Event Series Joins**

An **event series** join is a Vertica SQL extension that enables the analysis of two series when their measurement intervals don’t align precisely, such as with mismatched timestamps. You can compare values from the two series directly, rather than having to normalize the series to the same measurement interval.

Event series joins are an extension of **Outer Joins**, but instead of padding the non-preserved side with NULL values when there is no match, the event series join pads the non-preserved side values that it interpolates from the previous value.
The difference in how you write a regular join versus an event series join is the INTERPOLATE predicate, which is used in the ON clause. For example, the following two statements show the differences, which are shown in greater detail in Writing Event Series Joins.

<table>
<thead>
<tr>
<th>Regular full outer join</th>
<th>Event series join</th>
</tr>
</thead>
<tbody>
<tr>
<td>SELECT * FROM hTicks h FULL OUTER JOIN aTicks a ON (h.time = a.time);</td>
<td>SELECT * FROM hTicks h FULL OUTER JOIN aTicks a ON (h.time INTERPOLATE PREVIOUS VALUE a.time);</td>
</tr>
</tbody>
</table>

Similar to regular joins, an event series join has inner and outer join modes, which are described in the topics that follow.

For full syntax, including notes and restrictions, see INTERPOLATE in the SQL Reference Manual

**Sample Schema for Event Series Joins Examples**

If you don't plan to run the queries and just want to look at the examples, you can skip this topic and move straight to Writing Event Series Joins.

**Schema of hTicks and aTicks Tables**

The examples that follow use the following hTicks and aTicks tables schemas:

```sql
CREATE TABLE hTicks (  
    stock VARCHAR(20),  
    time TIME,  
    price NUMERIC(8,2)  
);  
CREATE TABLE aTicks (  
    stock VARCHAR(20),  
    time TIME,  
    price NUMERIC(8,2)  
);  
```

Although TIMESTAMP is more commonly used for the event series column, the examples in this topic use TIME to keep the output simple.

```sql
INSERT INTO hTicks VALUES ('HPQ', '12:00', 50.00);  
INSERT INTO hTicks VALUES ('HPQ', '12:01', 51.00);  
INSERT INTO hTicks VALUES ('HPQ', '12:05', 51.00);  
INSERT INTO hTicks VALUES ('HPQ', '12:06', 52.00);  
INSERT INTO aTicks VALUES ('ACME', '12:00', 340.00);  
```
Output of the two tables:

**hTicks**

```
=> SELECT * FROM hTicks;

There are no entry records between 12:02–12:04:

<table>
<thead>
<tr>
<th>stock</th>
<th>time</th>
<th>price</th>
</tr>
</thead>
<tbody>
<tr>
<td>HPQ</td>
<td>12:00:00</td>
<td>50.00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:01:00</td>
<td>51.00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:05:00</td>
<td>51.00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:06:00</td>
<td>52.00</td>
</tr>
</tbody>
</table>
(4 rows)
```

**aTicks**

```
=> SELECT * FROM aTicks;

There are no entry records at 12:01, 12:02 and at 12:04:

<table>
<thead>
<tr>
<th>stock</th>
<th>time</th>
<th>price</th>
</tr>
</thead>
<tbody>
<tr>
<td>ACME</td>
<td>12:00:00</td>
<td>340.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:03:00</td>
<td>340.10</td>
</tr>
<tr>
<td>ACME</td>
<td>12:05:00</td>
<td>340.20</td>
</tr>
<tr>
<td>ACME</td>
<td>12:05:00</td>
<td>333.80</td>
</tr>
</tbody>
</table>
(4 rows)
```

**Example Query Showing Gaps**

A full outer join shows the gaps in the timestamps:

```
=> SELECT * FROM hTicks h FULL OUTER JOIN aTicks a ON h.time = a.time;

<table>
<thead>
<tr>
<th>stock</th>
<th>time</th>
<th>price</th>
</tr>
</thead>
<tbody>
<tr>
<td>HPQ</td>
<td>12:00:00</td>
<td>50.00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:01:00</td>
<td>51.00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:05:00</td>
<td>51.00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:06:00</td>
<td>52.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:00:00</td>
<td>340.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:03:00</td>
<td>340.10</td>
</tr>
<tr>
<td>ACME</td>
<td>12:05:00</td>
<td>340.20</td>
</tr>
<tr>
<td>ACME</td>
<td>12:05:00</td>
<td>333.80</td>
</tr>
</tbody>
</table>
(6 rows)
```

**Schema of Bid and Asks Tables**

The examples that follow use the following hTicks and aTicks tables.

```sql
CREATE TABLE bid(stock VARCHAR(20), time TIME, price NUMERIC(8,2));
CREATE TABLE ask(stock VARCHAR(20), time TIME, price NUMERIC(8,2));
INSERT INTO bid VALUES ('HPQ', '12:00', 100.10);
INSERT INTO bid VALUES ('HPQ', '12:01', 100.00);
INSERT INTO bid VALUES ('ACME', '12:00', 80.00);
INSERT INTO bid VALUES ('ACME', '12:03', 79.80);
```
Output of the two tables:

<table>
<thead>
<tr>
<th>stock</th>
<th>time</th>
<th>price</th>
</tr>
</thead>
<tbody>
<tr>
<td>HPQ</td>
<td>12:00:00</td>
<td>100.10</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:01:00</td>
<td>100.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:00:00</td>
<td>80.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:03:00</td>
<td>79.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:05:00</td>
<td>79.90</td>
</tr>
</tbody>
</table>
(5 rows)

<table>
<thead>
<tr>
<th>stock</th>
<th>time</th>
<th>price</th>
</tr>
</thead>
<tbody>
<tr>
<td>HPQ</td>
<td>12:01:00</td>
<td>101.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:00:00</td>
<td>80.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:02:00</td>
<td>75.00</td>
</tr>
</tbody>
</table>
(3 rows)

Example Query Showing Gaps

A full outer join shows the gaps in the timestamps:

<table>
<thead>
<tr>
<th>stock</th>
<th>time</th>
<th>price</th>
<th>stock</th>
<th>time</th>
<th>price</th>
</tr>
</thead>
<tbody>
<tr>
<td>HPQ</td>
<td>12:00:00</td>
<td>100.10</td>
<td>ACME</td>
<td>12:00:00</td>
<td>80.00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:01:00</td>
<td>100.00</td>
<td>HPQ</td>
<td>12:01:00</td>
<td>101.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:00:00</td>
<td>80.00</td>
<td>ACME</td>
<td>12:00:00</td>
<td>80.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:03:00</td>
<td>79.80</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>ACME</td>
<td>12:05:00</td>
<td>79.90</td>
<td>ACME</td>
<td>12:02:00</td>
<td>75.00</td>
</tr>
</tbody>
</table>
(6 rows)

Writing Event Series Joins

The examples in this topic contain mismatches between timestamps—just as you’d find in real life situations; for example, there could be a period of inactivity on stocks where no trade occurs, which can present challenges when you want to compare two stocks whose timestamps don’t match.
The hTicks and aTicks Tables

As described in the example ticks schema, tables hTicks is missing input rows for 12:02, 12:03, and 12:04, and aTicks is missing inputs at 12:01, 12:02, and 12:04.

<table>
<thead>
<tr>
<th>hTicks</th>
<th>aTicks</th>
</tr>
</thead>
<tbody>
<tr>
<td>=&gt; SELECT * FROM hTicks;</td>
<td>=&gt; SELECT * FROM aTicks;</td>
</tr>
<tr>
<td>stock</td>
<td>time</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:00:00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:01:00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:05:00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:06:00</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>(4 rows)</td>
<td></td>
</tr>
</tbody>
</table>

Querying Event Series Data with Full Outer Joins

Using a traditional full outer join, this query finds a match between tables hTicks and aTicks at 12:00 and 12:05 and pads the missing data points with NULL values.

```sql
=> SELECT * FROM hTicks h FULL OUTER JOIN aTicks a ON (h.time = a.time);
stock | time | price     | stock | time | price     |
HPQ   | 12:00:00 | 50.00   | ACME  | 12:00:00 | 340.00   |
HPQ   | 12:01:00 | 51.00   | ACME  | 12:03:00 | 340.10   |
HPQ   | 12:05:00 | 51.00   | ACME  | 12:05:00 | 340.20   |
HPQ   | 12:06:00 | 52.00   | ACME  | 12:05:00 | 333.80   |
|       |          |         |       |          |          |
(6 rows)
```

To replace the gaps with interpolated values for those missing data points, use the INTERPOLATE predicate to create an event series join. The join condition is restricted to the ON clause, which evaluates the equality predicate on the timestamp columns from the two input tables. In other words, for each row in outer table hTicks, the ON clause predicates are evaluated for each combination of each row in the inner table aTicks.

Simply rewrite the full outer join query to use the INTERPOLATE predicate with the required PREVIOUS VALUE keywords. Note that a full outer join on event series data is the most common scenario for event series data, where you keep all rows from both tables

```sql
=> SELECT * FROM hTicks h FULL OUTER JOIN aTicks a ON (h.time INTERPOLATE PREVIOUS VALUE a.time);
```
Vertica interpolates the missing values (which appear as NULL in the full outer join) using that table's previous value:

![Table diagram](image)

**Note:**
The output ordering above is different from the regular full outer join because in the event series join, interpolation occurs independently for each stock (hTicks and aTicks), where the data is partitioned and sorted based on the equality predicate. This means that interpolation occurs within, not across, partitions.

If you review the regular full outer join output, you can see that both tables have a match in the time column at 12:00 and 12:05, but at 12:01, there is no entry record for ACME. So the operation interpolates a value for ACME (ACME, 12:00, 340) based on the previous value in the aTicks table.

### Querying Event Series Data with Left Outer Joins

You can also use left and right outer joins. You might, for example, decide you want to preserve only hTicks values. So you'd write a left outer join:

```sql
=> SELECT * FROM hTicks h LEFT OUTER JOIN aTicks a
   ON (h.time INTERPOLATE PREVIOUS VALUE a.time);
```

<table>
<thead>
<tr>
<th>stock</th>
<th>time</th>
<th>price</th>
<th>stock</th>
<th>time</th>
<th>price</th>
</tr>
</thead>
<tbody>
<tr>
<td>HPQ</td>
<td>12:00:00</td>
<td>50.00</td>
<td>ACME</td>
<td>12:00:00</td>
<td>340.00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:01:00</td>
<td>51.00</td>
<td>ACME</td>
<td>12:00:00</td>
<td>340.00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:05:00</td>
<td>51.00</td>
<td>ACME</td>
<td>12:05:00</td>
<td>333.80</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:05:00</td>
<td>51.00</td>
<td>ACME</td>
<td>12:05:00</td>
<td>340.20</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:06:00</td>
<td>52.00</td>
<td>ACME</td>
<td>12:05:00</td>
<td>340.20</td>
</tr>
</tbody>
</table>

(5 rows)

Here's what the same data looks like using a traditional left outer join:
Note that a right outer join has the same behavior with the preserved table reversed.

**Querying Event Series Data with Inner Joins**

Note that INNER event series joins behave the same way as normal ANSI SQL-99 joins, where all gaps are omitted. Thus, there is nothing to interpolate, and the following two queries are equivalent and return the same result set:

A regular inner join:

```sql
=> SELECT * FROM hTicks h LEFT OUTER JOIN aTicks a ON h.time = a.time;
stock | time | price | stock | time | price
-------+-------+-------+-------+-------+-------
HPQ   | 12:00:00 | 50.00 | ACME  | 12:00:00 | 340.00
HPQ   | 12:01:00 | 51.00 |       |         |       
HPQ   | 12:05:00 | 51.00 | ACME  | 12:05:00 | 333.80
HPQ   | 12:05:00 | 51.00 | ACME  | 12:05:00 | 340.20
HPQ   | 12:06:00 | 52.00 |       |         |       
(5 rows)
```

An event series inner join:

```sql
=> SELECT * FROM hTicks h INNER JOIN aTicks a ON (h.time INTERPOLATE PREVIOUS VALUE a.time);
stock | time | price | stock | time | price
-------+-------+-------+-------+-------+-------
HPQ   | 12:00:00 | 50.00 | ACME  | 12:00:00 | 340.00
HPQ   | 12:05:00 | 51.00 | ACME  | 12:05:00 | 333.80
HPQ   | 12:05:00 | 51.00 | ACME  | 12:05:00 | 340.20
(3 rows)
```

**The Bid and Ask Tables**

Using the example schema for the bid and ask tables, write a full outer join to interpolate the missing data points:

```sql
=> SELECT * FROM bid b FULL OUTER JOIN ask a
 ON (b.stock = a.stock AND b.time INTERPOLATE PREVIOUS VALUE a.time);
```
In the below output, the first row for stock HPQ shows nulls because there is no entry record for HPQ before 12:01.

<table>
<thead>
<tr>
<th>stock</th>
<th>time</th>
<th>price</th>
<th>stock</th>
<th>time</th>
<th>price</th>
</tr>
</thead>
<tbody>
<tr>
<td>ACME</td>
<td>12:00:00</td>
<td>80.00</td>
<td>ACME</td>
<td>12:00:00</td>
<td>80.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:00:00</td>
<td>80.00</td>
<td>ACME</td>
<td>12:02:00</td>
<td>75.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:03:00</td>
<td>79.80</td>
<td>ACME</td>
<td>12:02:00</td>
<td>75.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:05:00</td>
<td>79.90</td>
<td>ACME</td>
<td>12:02:00</td>
<td>75.00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:00:00</td>
<td>100.10</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>HPQ</td>
<td>12:01:00</td>
<td>100.00</td>
<td>HPQ</td>
<td>12:01:00</td>
<td>101.00</td>
</tr>
</tbody>
</table>

(6 rows)

Note also that the same row (ACME, 12:02, 75) from the ask table appears three times. The first appearance is because no matching rows are present in the bid table for the row in ask, so Vertica interpolates the missing value using the ACME value at 12:02 (75.00). The second appearance occurs because the row in bid (ACME, 12:05, 79.9) has no matches in ask. The row from ask that contains (ACME, 12:02, 75) is the closest row; thus, it is used to interpolate the values.

If you write a regular full outer join, you can see where the mismatched timestamps occur:

```sql
=> SELECT * FROM bid b FULL OUTER JOIN ask a ON (b.time = a.time);
```

<table>
<thead>
<tr>
<th>stock</th>
<th>time</th>
<th>price</th>
<th>stock</th>
<th>time</th>
<th>price</th>
</tr>
</thead>
<tbody>
<tr>
<td>ACME</td>
<td>12:00:00</td>
<td>80.00</td>
<td>ACME</td>
<td>12:00:00</td>
<td>80.00</td>
</tr>
<tr>
<td>ACME</td>
<td>12:03:00</td>
<td>79.80</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>ACME</td>
<td>12:05:00</td>
<td>79.90</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>HPQ</td>
<td>12:00:00</td>
<td>100.10</td>
<td>ACME</td>
<td>12:00:00</td>
<td>80.00</td>
</tr>
<tr>
<td>HPQ</td>
<td>12:01:00</td>
<td>100.00</td>
<td>HPQ</td>
<td>12:01:00</td>
<td>101.00</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>ACME</td>
<td>12:02:00</td>
<td>75.00</td>
</tr>
</tbody>
</table>

(6 rows)

**Query Optimization**

When you submit a query to Vertica for processing, the Vertica query optimizer automatically chooses a set of operations to compute the requested result. These operations together are called a *query plan*. The choice of operations can significantly affect how many resources are needed to compute query results, and overall run-time performance. Optimal performance depends in great part on the projections that are available for a given query.

This section describes the different operations that the optimizer uses and how you can facilitate optimizer performance.

**Note:**

Database response time depends on many factors. These include type and...
size of the application query, database design, data size and data types
stored, available computational power, and network bandwidth. Adding
nodes to a database cluster does not necessarily improve the system
response time for every query, especially if response times are already
short, or are not hardware bound.
Initial Process for Improving Query Performance

To optimize query performance, begin by performing the following tasks:

1. Run Database Designer.
2. Check query events proactively.
3. Review the query plan.

Run Database Designer

Database Designer creates a physical schema for your database that provides optimal query performance. The first time you run Database Designer, you should create a comprehensive design that includes relevant sample queries and data on which to base the design. If you develop performance issues later, consider loading additional queries that you run frequently and then rerunning Database Designer to create an incremental design.

When you run Database Designer, choose the option, Update Statistics. The Vertica query optimizer uses statistics about the data to create a query plan. Statistics help the optimizer determine:

- Multiple eligible projections to answer the query
- The best order in which to perform joins
- Data distribution algorithms, such as broadcast and resegmentation

If your statistics become out of date, run the Vertica function `ANALYZE_STATISTICS` function to update statistics for a schema, table, or columns. For more information, see Collecting Database Statistics.

Check Query Events Proactively

The `QUERY_EVENTS` system table returns information on query planning, optimization, and execution events.

The `EVENT_TYPE` column provides various event types:
• Some event types are informational.
• Others you should review for possible corrective action.
• Several are most important to address.

Review the Query Plan

A query plan is a sequence of step-like paths that the Vertica query optimizer selects to access or alter information in your Vertica database. There are two ways to get information about the query plan:

• Run the EXPLAIN command. Each step (path) represents a single operation that the optimizer uses for its execution strategy.
• Query the QUERY_PLAN_PROFILES system table. This table provides detailed execution status for currently running queries. Output from the QUERY_PLAN_PROFILES table shows the real-time flow of data and the time and resources consumed for each path in each query plan.

See Also

• QUERY_EVENTS
Column Encoding

You can potentially make queries faster by changing column encoding. Encoding reduces the on-disk size of your data so the amount of I/O required for queries is reduced, resulting in faster execution times. Make sure all columns and projections included in the query use the correct data encoding. To do this, take the following steps:

1. Run Database Designer to create an incremental design. Database Designer implements the optimum encoding and projection design.
2. After creating the incremental design, update statistics using the `ANALYZE_STATISTICS` function.
3. Run `EXPLAIN` with one or more of the queries you submitted to the design to make sure it is using the new projections.

Alternatively, run `DESIGNER_DESIGN_PROJECTION_ENCODINGS` to re-evaluate the current encoding and update it if necessary.

Improving Column Compression

If you see slow performance or a large storage footprint with your `FLOAT` data, evaluate the data and your business needs to see if it can be contained in a `NUMERIC` column with a precision of 18 digits or less. Converting a `FLOAT` column to a `NUMERIC` column can improve data compression, reduce the on-disk size of your database, and improve performance of queries on that column.

When you define a `NUMERIC` data type, you specify the precision and the scale; `NUMERIC` data are exact representations of data. `FLOAT` data types represent variable precision and approximate values; they take up more space in the database.

Converting `FLOAT` columns to `NUMERIC` columns is most effective when:

- **NUMERIC precision is 18 digits or less.** Performance of `NUMERIC` data is fine-tuned for the common case of 18 digits of precision. Vertica recommends converting `FLOAT` columns to `NUMERIC` columns only if they require precision of 18 digits or less.
- **FLOAT precision is bounded, and the values will all fall within a specified precision for a `NUMERIC` column.** One example is monetary values like product prices or financial transaction amounts. For example, a column defined as `NUMERIC(11,2)` can
accommodate prices from 0 to a few million dollars and can store cents, and compresses more efficiently than a FLOAT column.

If you try to load a value into a NUMERIC column that exceeds the specified precision, Vertica returns an error and does not load the data. If you assign a value with more decimal digits than the specified scale, the value is rounded to match the specified scale and stored in that column.

See Also

Numeric Data Types

Using Run Length Encoding

When you run Database Designer, you can choose to optimize for loads, which minimizes database footprint. In this case, Database Designer applies encodings to columns to maximize query performance. Encoding options include run length encoding (RLE), which replaces sequences (runs) of identical values in a column with a set of pairs, where each pair represents the number of contiguous occurrences for a given value: (occurrences, value).

RLE is generally applicable to a column with low-cardinality, and where identical values are contiguous—typically, because table data is sorted on that column. For example, a customer profile table typically includes a gender column that contains values of F and M only. Sorting on gender ensures runs of F or M values that can be expressed as a set of two pairs: (occurrences, F) and (occurrences, M). So, given 8,147 occurrences of F and 7,956 occurrences of M, and a projection that is sorted primarily on gender, Vertica can apply RLE and store these values as a single set of two pairs: (8147, F) and (7956, M). Doing so reduces this projection’s footprint and improves query performance.

Projections for Queries with Predicates

If your query contains one or more predicates, you can modify the projections to improve the query's performance, as described in the following two examples.
Queries That Use Date Ranges

This example shows how to encode data using RLE and change the projection sort order to improve the performance of a query that retrieves all data within a given date range.

Suppose you have a query that looks like this:

```sql
=> SELECT * FROM trades
   WHERE trade_date BETWEEN '2016-11-01' AND '2016-12-01';
```

To optimize this query, determine whether all of the projections can perform the SELECT operation in a timely manner. Run SELECT COUNT(*) statement for each projection, specifying the date range, and note the response time. For example:

```sql
=> SELECT COUNT(*) FROM [projection_name]
   WHERE trade_date BETWEEN '2016-11-01' AND '2016-12-01';
```

If one or more of the queries is slow, check the uniqueness of the trade_date column and determine if it needs to be in the projection’s ORDER BY clause and/or can be encoded using RLE. RLE replaces sequences of the same data values within a column by a pair that represents the value and a count. For best results, order the columns in the projection from lowest cardinality to highest cardinality, and use RLE to encode the data in low-cardinality columns.

**Note:**
For an example of using sorting and RLE, see [Combine RLE and Sort Order](#).

If the number of unique columns is unsorted, or if the average number of repeated rows is less than 10, trade_date is too close to being unique and cannot be encoded using RLE. In this case, add a new column to minimize the search scope.

The following example adds a new column trade_year:

1. Determine if the new column trade_year returns a manageable result set. The following query returns the data grouped by trade_year:

   ```sql
   => SELECT DATE_TRUNC('trade_year', trade_date), COUNT(*)
      FROM trades
      GROUP BY DATE_TRUNC('trade_year', trade_date);
   ```

2. Assuming that trade_year = 2007 is near 8k, add a column for trade_year to the trades table. The SELECT statement then becomes:
As a result, you have a projection that is sorted on trade_year, which can be encoded using RLE.

**Queries for Tables with a High-Cardinality Primary Key**

This example demonstrates how you can modify the projection to improve the performance of queries that select data from a table with a high-cardinality primary key.

Suppose you have the following query:

```sql
SELECT * FROM trades
WHERE trade_year = 2007
AND trade_date BETWEEN '2016-11-01' AND '2016-12-01';
```

Creating a lower cardinality column and adding it to the query limits the search scope and improves the query performance. In addition, if you create a projection where buckets is first in the sort order, the query may run even faster.
GROUP BY Queries

The following sections include several examples that show how you can design your projections to optimize the performance of your GROUP BY queries.

GROUP BY Implementation Options

Vertica implements a query GROUP BY clause with one of these algorithms: GROUPBY PIPELINED or GROUPBY HASH. Both algorithms return the same results. Performance of both is generally similar for queries that return a small number of distinct groups—typically a thousand per node.

You can use EXPLAIN to determine which algorithm the query optimizer chooses for a given query. The following conditions generally determine which algorithm is chosen:

- GROUPBY PIPELINED requires all GROUP BY data to be specified in the projection's ORDER BY clause. For details, see GROUPBY PIPELINED Requirements below.

  Because GROUPBY PIPELINED only needs to retain in memory the current group data, this algorithm generally requires less memory and executes faster than GROUPBY HASH. Performance improvements are especially notable for queries that aggregate large numbers of distinct groups.

- GROUPBY HASH is used for any query that does not comply with GROUP BY PIPELINED sort order requirements. In this case, Vertica must build a hash table on GROUP BY columns before it can start grouping the data.

GROUPBY PIPELINED Requirements

You can enable use of the GROUP BY PIPELINED algorithm by ensuring that the query and one of its projections comply with GROUP BY PIPELINED requirements. The following conditions apply to GROUPBY PIPELINED. If none of them is true for the query, then Vertica uses GROUPBY HASH.

All examples that follow assume this schema:
CREATE TABLE sortopt(
    a INT NOT NULL,
    b INT NOT NULL,
    c INT,
    d INT
);
CREATE PROJECTION sortopt_p(
    a_proj,
    b_proj,
    c_proj,
    d_proj)
AS SELECT * FROM sortopt
ORDER BY a,b,c
UNSEGMENTED ALL NODES;
INSERT INTO sortopt VALUES(5,2,13,84);
INSERT INTO sortopt VALUES(14,22,8,115);
INSERT INTO sortopt VALUES(79,9,401,33);

**Condition 1**

All GROUP BY columns are also included in the projection ORDER BY clause.

For example:

<table>
<thead>
<tr>
<th>GROUP BY columns</th>
<th>GROUPBY algorithm</th>
<th>Reason chosen</th>
</tr>
</thead>
<tbody>
<tr>
<td>a</td>
<td></td>
<td></td>
</tr>
<tr>
<td>a,b</td>
<td>GROUPBY PIPELINED</td>
<td>Columns a, b, and c are included in the projection sort columns.</td>
</tr>
<tr>
<td>b,a</td>
<td></td>
<td></td>
</tr>
<tr>
<td>a,b,c</td>
<td>GROUPBY PIPELINED</td>
<td></td>
</tr>
<tr>
<td>c,a,b</td>
<td>GROUPBY PIPELINED</td>
<td></td>
</tr>
<tr>
<td>a,b,c,d</td>
<td>GROUPBY HASH</td>
<td>Column d is not part of the projection sort columns.</td>
</tr>
</tbody>
</table>

**Condition 2**

If the query's GROUP BY clause has fewer columns than the projection's ORDER BY clause, the GROUP BY columns must:

- Be a subset of ORDER BY columns that are contiguous.
- Include the first ORDER BY column.

For example:

<table>
<thead>
<tr>
<th>GROUP BY columns</th>
<th>GROUPBY algorithm</th>
<th>Reason chosen</th>
</tr>
</thead>
<tbody>
<tr>
<td>a</td>
<td>GROUPBY PIPELINED</td>
<td>All GROUP BY columns are a subset of contiguous columns in the projection's</td>
</tr>
<tr>
<td>a,b</td>
<td>GROUPBY PIPELINED</td>
<td></td>
</tr>
<tr>
<td>GROUP BY columns</td>
<td>GROUPBY algorithm</td>
<td>Reason chosen</td>
</tr>
<tr>
<td>------------------</td>
<td>-------------------</td>
<td>---------------</td>
</tr>
<tr>
<td>b, a</td>
<td></td>
<td>ORDER BY clause {a, b, c}, and include column a.</td>
</tr>
<tr>
<td>a, c</td>
<td>GROUPBY HASH</td>
<td>GROUP BY columns {a, c} are not contiguous in the projection ORDER BY clause {a, b, c}.</td>
</tr>
<tr>
<td>b, c</td>
<td>GROUPBY HASH</td>
<td>GROUP BY columns {b, c} do not include the projection's first ORDER BY column a.</td>
</tr>
</tbody>
</table>

**Condition 3**

If a query's GROUP BY columns do not appear first in the projection's ORDER BY clause, then any early-appearing projection sort columns that are missing in the query's GROUP BY clause must be present as single-column constant equality predicates in the query's WHERE clause.

For example:

<table>
<thead>
<tr>
<th>Query</th>
<th>GROUPBY algorithm</th>
<th>Reason chosen</th>
</tr>
</thead>
<tbody>
<tr>
<td>SELECT SUM(a) FROM sortopt WHERE a = 10 GROUP BY b</td>
<td>GROUPBY PIPELINED</td>
<td>All columns preceding b in the projection sort order appear as constant equality predicates.</td>
</tr>
<tr>
<td>SELECT SUM(a) FROM sortopt WHERE a = 10 GROUP BY a, b</td>
<td>GROUPBY PIPELINED</td>
<td>Grouping column a is redundant but has no effect on algorithm selection.</td>
</tr>
<tr>
<td>SELECT SUM(a) FROM sortopt WHERE a = 10 GROUP BY b, c</td>
<td>GROUPBY PIPELINED</td>
<td>All columns preceding b and c in the projection sort order appear as constant equality predicates.</td>
</tr>
<tr>
<td>SELECT SUM(a) FROM sortopt WHERE a = 10 GROUP BY c, b</td>
<td>GROUPBY PIPELINED</td>
<td>All columns preceding b and c in the projection sort order appear as constant equality predicates.</td>
</tr>
<tr>
<td>SELECT SUM(a) FROM sortopt WHERE a = 10 GROUP BY c</td>
<td>GROUPBY HASH</td>
<td>All columns preceding c in the projection sort order do not appear as constant equality predicates.</td>
</tr>
</tbody>
</table>
Controlling GROUPBY Algorithm Choice

It is generally best to allow Vertica to determine which GROUP BY algorithm is best suited for a given query. Occasionally, you might want to use one algorithm over another. In such cases, you can qualify the GROUP BY clause with a GBYTYPE hint:

GROUP BY /*+ GBYTYPE( HASH | PIPE ) */

For example, given the following query, the query optimizer uses the GROUPBY PIPELINED algorithm:

```sql
=> EXPLAIN SELECT SUM(a) FROM sortopt GROUP BY a,b;
QUERY PLAN DESCRIPTION:
EXPLAIN SELECT SUM(a) FROM sortopt GROUP BY a,b;
Access Path:
  +--GROUPBY PIPELINED [Cost: 11, Rows: 3 (NO STATISTICS)] (PATH ID: 1)
    | Aggregates: sum(sortopt.a)
    | Group By: sortopt.a, sortopt.b
...```

You can use the GBYTYPE hint to force the query optimizer to use the GROUPBY HASH algorithm instead:

```sql
=> EXPLAIN SELECT SUM(a) FROM sortopt GROUP BY /*+GBYTYPE(HASH) */ a,b;
QUERY PLAN DESCRIPTION:
EXPLAIN SELECT SUM(a) FROM sortopt GROUP BY /*+GBYTYPE(HASH) */ a,b;
Access Path:
  +--GROUPBY HASH (LOCAL RESEGMENT GROUPS) [Cost: 11, Rows: 3 (NO STATISTICS)] (PATH ID: 1)
    | Aggregates: sum(sortopt.a)
    | Group By: sortopt.a, sortopt.b
...```

The GBYTYPE hint can specify a PIPE (GROUPBY PIPELINED algorithm) argument only if the query and one of its projections comply with GROUP BY PIPELINED requirements. Otherwise, Vertica issues a warning and uses GROUPBY HASH.

For example, the following query cannot use the GROUPBY PIPELINED algorithm, as the GROUP BY columns \{b, c\} do not include the projection's first ORDER BY column a:
Avoiding Resegmentation During GROUP BY Optimization with Projection Design

To compute the correct result of a query that contains a GROUP BY clause, Vertica must ensure that all rows with the same value in the GROUP BY expressions end up at the same node for final computation. If the projection design already guarantees the data is segmented by the GROUP BY columns, no resegmentation is required at run time.

To avoid resegmentation, the GROUP BY clause must contain all the segmentation columns of the projection, but it can also contain other columns.

When your query includes a GROUP BY clause and joins, if the join depends on the results of the GROUP BY, as in the following example, Vertica performs the GROUP BY first:

```sql
=> EXPLAIN SELECT * FROM (SELECT b FROM foo GROUP BY b) AS F, foo WHERE foo.a = F.b;
Access Path:
+JOIN MERGEJOIN(inputs presorted) [Cost: 649, Rows: 10K (NO STATISTICS)] (PATH ID: 1)
| Join Cond: (foo.a = F.b)
| Materialize at Output: foo.b
| Execute on: All Nodes
| +- Outer -> STORAGE ACCESS for foo [Cost: 202, Rows: 10K (NO STATISTICS)] (PATH ID: 2)
| | Projection: public.foo_super
| | Materialize: foo.a
| | Execute on: All Nodes
| | Runtime Filter: (SIPI(MergeJoin): foo.a)
| +- Inner -> SELECT [Cost: 245, Rows: 10K (NO STATISTICS)] (PATH ID: 3)
| | Execute on: All Nodes
| | +- GROUPBY HASH (SORT OUTPUT) (GLOBAL RESEGMENT GROUPS) (LOCAL RESEGMENT GROUPS) [Cost: 245, Rows: 10K (NO STATISTICS)] (PATH ID: 4)
| | | Group By: foo.b
| | | Execute on: All Nodes
| | | +- STORAGE ACCESS for foo [Cost: 202, Rows: 10K (NO STATISTICS)] (PATH ID: 5)
| | | | Projection: public.foo_super
| | | | Materialize: foo.b
| | | | Execute on: All Nodes
```

If the result of the join operation is the input to the GROUP BY clause, Vertica performs the join first, as in the following example. The segmentation of those intermediate results may
not be consistent with the GROUP BY clause in your query, resulted in resegmentation at run time.

```sql
=> EXPLAIN SELECT * FROM foo AS F, foo WHERE foo.a = F.b GROUP BY 1,2,3,4;
```

Access Path:
+-GROUPBY HASH (LOCAL RESEGMENT GROUPS) [Cost: 869, Rows: 10K (NO STATISTICS)] (PATH ID: 1)
 | Group By: F.a, F.b, foo.a, foo.b
 | Execute on: All Nodes
 | +-- JOIN HASH [Cost: 853, Rows: 10K (NO STATISTICS)] (PATH ID: 2) Outer (RESEGMENT)(LOCAL ROUND ROBIN)
 | | Join Cond: (foo.a = F.b)
 | | Execute on: All Nodes
 | | +-- Outer -> STORAGE ACCESS for F [Cost: 403, Rows: 10K (NO STATISTICS)] (PUSHED GROUPING) (PATH ID: 3)
 | | | Projection: public.foo_super
 | | | Materialize: F.a, F.b
 | | | Execute on: All Nodes
 | | +-- Inner -> STORAGE ACCESS for Foo [Cost: 403, Rows: 10K (NO STATISTICS)] (PATH ID: 4)
 | | | Projection: public.foo_super
 | | | Materialize: foo.a, foo.b
 | | | Execute on: All Nodes

If your query does not include joins, the GROUP BY clauses are processed using the existing database projections.

**Examples**

Assume the following projection:

```sql
CREATE PROJECTION ... SEGMENTED BY HASH(a,b) ALL NODES
```

The following table explains whether or not resegmentation occurs at run time and why.

| GROUP BY a | Requires resegmentation at run time. The query does not contain all the projection segmentation columns. |
| GROUP BY a, b | Does not require resegmentation at run time. The GROUP BY clause contains all the projection segmentation columns. |
| GROUP BY a, b, c | Does not require resegmentation at run time. The GROUP BY clause contains all the projection segmentation columns. |
| GROUP BY a+1, b | Requires resegmentation at run time because of the expression on column a. |

To determine if resegmentation will occur during your GROUP BY query, look at the **EXPLAIN**-generated query plan.
For example, the following plan uses GROUPBY PIPELINED sort optimization and requires resegmentation to perform the GROUP BY calculation:

```
+-GROUPBY PIPELINED (RESEGMENT GROUPS) [Cost: 194, Rows: 10K (NO STATISTICS)] (PATH ID: 1)
```

The following plan uses GROUPBY PIPELINED sort optimization, but does not require resegmentation:

```
+-GROUPBY PIPELINED [Cost: 459, Rows: 10K (NO STATISTICS)] (PATH ID: 1)
```

**DISTINCT in a SELECT Query List**

This section describes how to optimize queries that have the DISTINCT keyword in their SELECT list. The techniques for optimizing DISTINCT queries are similar to the techniques for optimizing GROUP BY queries because when processing queries that use DISTINCT, the Vertica optimizer rewrites the query as a GROUP BY query.

The following sections below this page describe specific situations:

- Query Has No Aggregates in SELECT List
- COUNT (DISTINCT) and Other DISTINCT Aggregates
- Approximate Count Distinct Functions
- Single DISTINCT Aggregates
- Multiple DISTINCT Aggregates

Examples in these sections use the following table:

```sql
=> CREATE TABLE table1 (a INT, b INT, c INT);
```

**Query Has No Aggregates in SELECT List**

If your query has no aggregates in the SELECT list, internally, Vertica treats the query as if it uses GROUP BY instead.

For example, you can rewrite the following query:
SELECT DISTINCT a, b, c FROM table1;

as:

SELECT a, b, c FROM table1 GROUP BY a, b, c;

For fastest execution, apply the optimization techniques for GROUP BY queries described in GROUP BY Queries.

**COUNT (DISTINCT) and Other DISTINCT Aggregates**

Computing a DISTINCT aggregate generally requires more work than other aggregates. Also, a query that uses a single DISTINCT aggregate consumes fewer resources than a query with multiple DISTINCT aggregates.

**Tip:**
Vertica executes queries with multiple distinct aggregates more efficiently when all distinct aggregate columns have a similar number of distinct values.

**Examples**

The following query returns the number of distinct values in the primary_key column of the date_dimension table:

```sql
=> SELECT COUNT (DISTINCT date_key) FROM date_dimension;
COUNT
------
1826
(1 row)
```

This example returns all distinct values of evaluating the expression $x+y$ for all inventory_fact records.

```sql
=> SELECT COUNT (DISTINCT date_key + product_key) FROM inventory_fact;
COUNT
------
21560
(1 row)
```

You can create an equivalent query using the LIMIT keyword to restrict the number of rows returned:
SELECT COUNT(date_key + product_key) FROM inventory_fact GROUP BY date_key LIMIT 10;

<table>
<thead>
<tr>
<th>COUNT</th>
</tr>
</thead>
<tbody>
<tr>
<td>173</td>
</tr>
<tr>
<td>31</td>
</tr>
<tr>
<td>321</td>
</tr>
<tr>
<td>113</td>
</tr>
<tr>
<td>286</td>
</tr>
<tr>
<td>84</td>
</tr>
<tr>
<td>244</td>
</tr>
<tr>
<td>238</td>
</tr>
<tr>
<td>145</td>
</tr>
<tr>
<td>202</td>
</tr>
</tbody>
</table>

(10 rows)

This query returns the number of distinct values of date_key in all records with the specific distinct product_key value.

=> SELECT product_key, COUNT (DISTINCT date_key) FROM inventory_fact GROUP BY product_key LIMIT 10;

<table>
<thead>
<tr>
<th>product_key</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>12</td>
</tr>
<tr>
<td>2</td>
<td>18</td>
</tr>
<tr>
<td>3</td>
<td>13</td>
</tr>
<tr>
<td>4</td>
<td>17</td>
</tr>
<tr>
<td>5</td>
<td>11</td>
</tr>
<tr>
<td>6</td>
<td>14</td>
</tr>
<tr>
<td>7</td>
<td>13</td>
</tr>
<tr>
<td>8</td>
<td>17</td>
</tr>
<tr>
<td>9</td>
<td>15</td>
</tr>
<tr>
<td>10</td>
<td>12</td>
</tr>
</tbody>
</table>

(10 rows)

This query counts each distinct product_key value in inventory_fact table with the constant 1.

=> SELECT product_key, COUNT (DISTINCT product_key) FROM inventory_fact GROUP BY product_key LIMIT 10;

<table>
<thead>
<tr>
<th>product_key</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>1</td>
</tr>
<tr>
<td>3</td>
<td>1</td>
</tr>
<tr>
<td>4</td>
<td>1</td>
</tr>
<tr>
<td>5</td>
<td>1</td>
</tr>
<tr>
<td>6</td>
<td>1</td>
</tr>
<tr>
<td>7</td>
<td>1</td>
</tr>
<tr>
<td>8</td>
<td>1</td>
</tr>
<tr>
<td>9</td>
<td>1</td>
</tr>
<tr>
<td>10</td>
<td>1</td>
</tr>
</tbody>
</table>

(10 rows)
This query selects each distinct date_key value and counts the number of distinct product_key values for all records with the specific product_key value. It then sums the qty_in_stock values in all records with the specific product_key value and groups the results by date_key.

```sql
=> SELECT date_key, COUNT(DISTINCT product_key), SUM(qty_in_stock) FROM inventory_fact
GROUP BY date_key LIMIT 10;
```

<table>
<thead>
<tr>
<th>date_key</th>
<th>count</th>
<th>sum</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>173</td>
<td>88953</td>
</tr>
<tr>
<td>2</td>
<td>31</td>
<td>16315</td>
</tr>
<tr>
<td>3</td>
<td>318</td>
<td>156003</td>
</tr>
<tr>
<td>4</td>
<td>113</td>
<td>53341</td>
</tr>
<tr>
<td>5</td>
<td>285</td>
<td>148380</td>
</tr>
<tr>
<td>6</td>
<td>84</td>
<td>42421</td>
</tr>
<tr>
<td>7</td>
<td>241</td>
<td>119315</td>
</tr>
<tr>
<td>8</td>
<td>238</td>
<td>122380</td>
</tr>
<tr>
<td>9</td>
<td>142</td>
<td>70151</td>
</tr>
<tr>
<td>10</td>
<td>202</td>
<td>95274</td>
</tr>
</tbody>
</table>

(10 rows)

This query selects each distinct product_key value and then counts the number of distinct date_key values for all records with the specific product_key value. It also counts the number of distinct warehouse_key values in all records with the specific product_key value.

```sql
=> SELECT product_key, COUNT(DISTINCT date_key), COUNT(DISTINCT warehouse_key) FROM inventory_fact
GROUP BY product_key LIMIT 15;
```

<table>
<thead>
<tr>
<th>product_key</th>
<th>count</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>12</td>
<td>12</td>
</tr>
<tr>
<td>2</td>
<td>18</td>
<td>18</td>
</tr>
<tr>
<td>3</td>
<td>13</td>
<td>12</td>
</tr>
<tr>
<td>4</td>
<td>17</td>
<td>18</td>
</tr>
<tr>
<td>5</td>
<td>11</td>
<td>9</td>
</tr>
<tr>
<td>6</td>
<td>14</td>
<td>13</td>
</tr>
<tr>
<td>7</td>
<td>13</td>
<td>13</td>
</tr>
<tr>
<td>8</td>
<td>17</td>
<td>15</td>
</tr>
<tr>
<td>9</td>
<td>15</td>
<td>14</td>
</tr>
<tr>
<td>10</td>
<td>12</td>
<td>12</td>
</tr>
<tr>
<td>11</td>
<td>11</td>
<td>11</td>
</tr>
<tr>
<td>12</td>
<td>13</td>
<td>12</td>
</tr>
<tr>
<td>13</td>
<td>9</td>
<td>7</td>
</tr>
<tr>
<td>14</td>
<td>13</td>
<td>13</td>
</tr>
<tr>
<td>15</td>
<td>18</td>
<td>17</td>
</tr>
</tbody>
</table>

(15 rows)

This query selects each distinct product_key value, counts the number of distinct date_key and warehouse_key values for all records with the specific product_key value, and then sums all qty_in_stock values in records with the specific product_key value. It then returns the number of product_version values in records with the specific product_key value.
=> SELECT product_key, COUNT (DISTINCT date_key),
    COUNT (DISTINCT warehouse_key),
    SUM (qty_in_stock),
    COUNT (product_version)
FROM inventory_fact GROUP BY product_key LIMIT 15;

<table>
<thead>
<tr>
<th>product_key</th>
<th>count</th>
<th>count</th>
<th>sum</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>12</td>
<td>12</td>
<td>5530</td>
<td>12</td>
</tr>
<tr>
<td>2</td>
<td>18</td>
<td>18</td>
<td>9605</td>
<td>18</td>
</tr>
<tr>
<td>3</td>
<td>13</td>
<td>12</td>
<td>8404</td>
<td>13</td>
</tr>
<tr>
<td>4</td>
<td>17</td>
<td>18</td>
<td>10006</td>
<td>18</td>
</tr>
<tr>
<td>5</td>
<td>11</td>
<td>9</td>
<td>4794</td>
<td>11</td>
</tr>
<tr>
<td>6</td>
<td>14</td>
<td>13</td>
<td>7359</td>
<td>14</td>
</tr>
<tr>
<td>7</td>
<td>13</td>
<td>13</td>
<td>7828</td>
<td>13</td>
</tr>
<tr>
<td>8</td>
<td>17</td>
<td>15</td>
<td>9074</td>
<td>17</td>
</tr>
<tr>
<td>9</td>
<td>15</td>
<td>14</td>
<td>7032</td>
<td>15</td>
</tr>
<tr>
<td>10</td>
<td>12</td>
<td>12</td>
<td>5359</td>
<td>12</td>
</tr>
<tr>
<td>11</td>
<td>11</td>
<td>11</td>
<td>6049</td>
<td>11</td>
</tr>
<tr>
<td>12</td>
<td>13</td>
<td>12</td>
<td>6075</td>
<td>13</td>
</tr>
<tr>
<td>13</td>
<td>9</td>
<td>7</td>
<td>3470</td>
<td>9</td>
</tr>
<tr>
<td>14</td>
<td>13</td>
<td>13</td>
<td>5125</td>
<td>13</td>
</tr>
<tr>
<td>15</td>
<td>18</td>
<td>17</td>
<td>9277</td>
<td>18</td>
</tr>
</tbody>
</table>

(15 rows)

The following example returns the number of warehouses from the warehouse dimension table:

=> SELECT COUNT(warehouse_name) FROM warehouse_dimension;

COUNT
-----
100
(1 row)

This next example returns the total number of vendors:

=> SELECT COUNT(*) FROM vendor_dimension;

COUNT
-----
50
(1 row)

**Approximate Count Distinct Functions**

Vertica provides the COUNT(DISTINCT) function to compute the exact number of distinct values in a data set. If projections are available that allow COUNT(DISTINCT) to execute using the GROUPBY PIPELINED algorithm, COUNT(DISTINCT) performs well. In some situations, however, using APPROXIMATE_COUNT_DISTINCT performs better than COUNT(DISTINCT).

A **COUNT [Aggregate]** operation performs well when:
One of the sorted projections delivers an order that enables sorted aggregation to be performed.
- The number of distinct values is fairly small.
- Hashed aggregation is required to execute the query.

When an approximate value will suffice or the values need to be rolled up, consider using the APPROXIMATE_COUNT_DISTINCT* functions.

**Note:**
The APPROXIMATE_COUNT_DISTINCT* functions cannot appear in the same query block as DISTINCT aggregates.

**Use Cases**

Use APPROXIMATE_COUNT_DISTINCT as a direct replacement for COUNT (DISTINCT) when:
- You have a large data set and you do not require an exact count of distinct values.
- The performance of COUNT(DISTINCT) on a given data set is insufficient.
- You calculate several distinct counts in the same query.
- The plan for COUNT(DISTINCT) uses hashed aggregation.

Most of the time, APPROXIMATE_COUNT_DISTINCT executes faster than a comparable COUNT(DISTINCT) operation when hashed.

The expected value that APPROXIMATE_COUNT_DISTINCT returns is equal to COUNT (DISTINCT), with an error that is lognormally distributed with standard deviation \( s \). You can control the standard deviation directly by setting the `error_tolerance`.

Use APPROXIMATE_COUNT_DISTINCT_SYNOPSIS and APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS together when:
- You have a large data set and you don't require an exact count of distinct values.
- The performance of COUNT(DISTINCT) on a given data set is insufficient.

\[ \text{and} \]
- You want to pre-compute the distinct counts and later combine them in different ways.

Pass APPROXIMATE_COUNT_DISTINCT_SYNOPSIS the data set and a normally distributed confidence interval. The function returns a subset of the data, as a binary object called a synopsis.
Pass the synopsis to the APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS function, which then performs an approximate count distinct on the synopsis.

COUNT (DISTINCT) performs better on small groups of data. APPROXIMATE_COUNT_DISTINCT performs better on larger groups of data.

Use APPROXIMATE_COUNT_DISTINCT_SYNOPSIS_MERGE to merge multiple synopses into one synopsis. This allows you to continually update a "master" synopsis by merging in one or more synopses that cover more recent, shorter periods of time.

**Example**

This example shows how you can use Approximate Count Distinct functions, along with GROUP BY, as an efficient way to keep a running approximate count of how many separate users have clicked a given web page in a given period of time.

First, we create a distributed table called **pviews** to store data about visits to a website. The columns in the table record time of visit, the web page visited, and the user who visited it:

```
visit_time | page_id | user_id
```

The table is segmented by the hash of the **user_id** column. This ensures that all the visits by a given user will be stored on the same segment, on the same node. This prevents inefficient cross-node transfer of data, when later we do a COUNT (DISTINCT user_id).

The table also uses hierarchical partitioning by time of visit to optimize the ROS storage to improve performance when we filter data by time.

We use the APPROXIMATE_COUNT_DISTINCT_SYNOPSIS_MERGE function to merge the daily synopses into monthly synopses.

```sql
DROP TABLE IF EXISTS pviews;
DROP TABLE
CREATE TABLE pviews(
    visit_time TIMESTAMP NOT NULL,
    page_id INTEGER NOT NULL,
    user_id INTEGER NOT NULL)
ORDER BY page_id, visit_time
SEGMENTED BY HASH(user_id) ALL NODES KSAFE
PARTITION BY visit_time::DATE
GROUP BY CALENDAR_HIERARCHY_DAY(visit_time::DATE, 2, 2);
-- HINT: Use mark_design_ksafe() to set system KSAFE level
CREATE TABLE
-- Load some data to pviews
```

Vertica Analytic Database (9.3.x)
-- Now create a summary table, **pview_summary**, where each row summarizes activities for one date.

-- The first column is the **date** to summarize.

-- The second column, **partial_visit_count**, stores the number of rows in the **pviews** table

```sql
COPY pviews FROM STDIN DELIMITER '|' DIRECT;
2019-02-01 10:00:01|1000|1
2019-02-01 10:00:02|1002|1
2019-02-01 10:00:03|1002|2
2019-02-01 10:00:04|1002|1
2019-02-01 10:00:05|1002|3
2019-02-01 10:00:06|1002|1
2019-02-01 10:00:07|1002|2
2019-02-01 10:00:08|1002|3
2019-02-01 10:00:09|1002|3
2019-02-01 10:00:10|1002|2
2019-02-01 10:00:11|1002|4
2019-02-01 10:00:12|1002|1
2019-02-02 10:00:01|1000|1
2019-02-02 10:00:02|1002|4
2019-02-02 10:00:03|1002|2
2019-02-02 10:00:04|1002|1
2019-02-02 10:00:05|1002|3
2019-02-02 10:00:06|1002|4
2019-02-02 10:00:07|1002|3
2019-02-02 10:00:08|1002|4
2019-02-02 10:00:09|1002|3
2019-02-02 10:00:10|1002|2
2019-03-02 10:00:01|1000|1
2019-03-02 10:00:02|1002|1
2019-03-02 10:00:03|1002|2
2019-03-02 10:00:04|1002|1
2019-03-02 10:00:05|1002|3
2019-03-02 10:00:06|1002|4
2019-03-02 10:00:07|1002|3
2019-03-02 10:00:08|1002|6
2019-03-02 10:00:09|1002|5
2019-03-02 10:00:10|1002|2
2019-03-02 11:00:01|1000|5
2019-03-02 11:00:02|1002|6
2019-03-02 11:00:03|1002|7
2019-03-02 11:00:04|1002|4
2019-03-02 11:00:05|1002|1
2019-03-02 11:00:06|1002|6
2019-03-02 11:00:07|1002|8
2019-03-02 11:00:08|1002|6
2019-03-02 11:00:09|1002|7
2019-03-02 11:00:10|1002|1
2019-03-02 11:00:11|1000|1
2019-03-02 11:00:12|1002|2
2019-03-02 11:00:13|1002|4
2019-03-02 11:00:14|1002|1
2019-03-02 11:00:15|1002|2
2019-03-02 11:00:16|1002|6
2019-03-02 11:00:17|1002|9
2019-03-02 11:00:18|1002|10
2019-03-02 11:00:19|1002|7
2019-03-02 11:00:20|1002|1
\.
```
-- that belong to that date.

-- In the third column, daily_users_acdp, we use APPROXIMATE_COUNT_DISTINCT_SYNOPSIS

-- to construct a synopsis that is the approximate number of distinct users for that date,

-- generated from the user_id values in the rows for that date.

```sql
DROP TABLE IF EXISTS pview_summary;
DROP TABLE
CREATE TABLE pview_summary AS
SELECT
    visit_time::DATE "date",
    COUNT(*) partial_visit_count,
    APPROXIMATE_COUNT_DISTINCT_SYNOPSIS(user_id) AS daily_users_acdp
FROM pviews
GROUP BY 1;
CREATE TABLE

-- We set the pview_summary table properties to use the same partitioning schema as in pviews.

-- The REORGANIZE keyword forces the repartitioning of the existing data to occur immediately.

ALTER TABLE pview_summary ALTER COLUMN "date" SET NOT NULL;
ALTER TABLE
ALTER TABLE pview_summary
PARTITION BY "date"
GROUP BY CALENDAR_HIERARCHY_DAY("date", 2, 2) REORGANIZE;
vsq1:/home/ale/acd_ex4.sql:93: NOTICE 8364: The new partitioning scheme will produce partitions in 2 physical storage containers per projection
vsq1:/home/ale/acd_ex4.sql:93: NOTICE 4785: Started background repartition table task
ALTER TABLE

-- For new incoming data, we'd better have tables to do ETL processing.

-- Let's create two ETL tables with the same structure as pviews and pview_summary.

CREATE TABLE pviews_etl LIKE pviews INCLUDING PROJECTIONS;
CREATE TABLE
CREATE TABLE pview_summary_etl LIKE pview_summary INCLUDING PROJECTIONS;
CREATE TABLE

-- Loading some new data into pviews_etl.

COPY pviews_etl FROM STDIN DELIMITER '|' DIRECT;
2019-03-03 11:00:01|1000|8
2019-03-03 11:00:02|1002|9
2019-03-03 11:00:03|1002|1
2019-03-03 11:00:04|1002|11
2019-03-03 11:00:05|1002|10
```
2019-03-03 11:00:06|1002|12
2019-03-03 11:00:07|1002|3
2019-03-03 11:00:08|1002|10
2019-03-03 11:00:09|1002|1
2019-03-03 11:00:12|1002|1
.

-- Summarize the new data.

```
INSERT INTO pview_summary_etl
SELECT visit_time::DATE "date",
   COUNT(*) partial_visit_count,
   APPROXIMATE_COUNT_DISTINCT_SYNOPSIS(user_id) AS daily_users_acdp
FROM pviews_etl
GROUP BY 1;
```

1 row

-- We should sanity-check all the data. Then we can append it to the main table.

```
SELECT COPY_PARTITIONS_TO_TABLE('pviews_etl', '01-01-0000'::DATE, '01-01-9999'::DATE, 'pviews');
COPY_PARTITIONS_TO_TABLE
---------------------------
1 distinct partition values copied at epoch 62.
(1 row)
```

```
SELECT COPY_PARTITIONS_TO_TABLE('pview_summary_etl', '01-01-0000'::DATE, '01-01-9999'::DATE, 'pview_summary');
COPY_PARTITIONS_TO_TABLE
---------------------------
1 distinct partition values copied at epoch 63.
(1 row)
```

-- Clean up the ETL.

```
DROP TABLE pviews_etl CASCADE;
DROP TABLE
DROP TABLE pview_summary_etl CASCADE;
DROP TABLE
```

-- Create views and distinct(approximate) views by day for all the data, including the new batch.

```
SELECT "date",
   SUM(partial_visit_count) visit_count,
   APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS(daily_users_acdp) AS daily_users_acd
FROM pview_summary
GROUP BY 1 ORDER BY 1;
```

date  | visit_count  | daily_users_acd
-- We can calculate an exact count, but this query would take a very long time for really big data.

```sql
SELECT
  visit_time::DATE "date",
  COUNT(*) visit_count,
  COUNT(DISTINCT user_id) AS daily_users
FROM pviews
GROUP BY 1
ORDER BY 1;
```

<table>
<thead>
<tr>
<th>date</th>
<th>visit_count</th>
<th>daily_users</th>
</tr>
</thead>
<tbody>
<tr>
<td>2019-02-01</td>
<td>10</td>
<td>3</td>
</tr>
<tr>
<td>2019-02-02</td>
<td>10</td>
<td>4</td>
</tr>
<tr>
<td>2019-03-02</td>
<td>20</td>
<td>8</td>
</tr>
<tr>
<td>2019-03-03</td>
<td>20</td>
<td>11</td>
</tr>
</tbody>
</table>

(4 rows)

-- Although we summarized daily, we can still create a report at monthly granularity.

-- Create views and distinct(approximate) views by month.

```sql
SELECT
  DATE_TRUNC('MONTH', "date")::DATE "month",
  SUM(partial_visit_count) visit_count,
  APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS(daily_users_acdp) AS monthly_users_acd
FROM pview_summary
GROUP BY 1
ORDER BY 1;
```

<table>
<thead>
<tr>
<th>month</th>
<th>visit_count</th>
<th>monthly_users_acd</th>
</tr>
</thead>
<tbody>
<tr>
<td>2019-02-01</td>
<td>20</td>
<td>4</td>
</tr>
<tr>
<td>2019-03-01</td>
<td>40</td>
<td>12</td>
</tr>
</tbody>
</table>

(2 rows)

-- Create views and distinct views by month, the exact and expensive way.

-- Note that we need access to the entire data for every day to do this.

```sql
SELECT
  DATE_TRUNC('MONTH', visit_time)::DATE "month",
  COUNT(*) visit_count,
  COUNT(DISTINCT user_id) AS monthly_users
FROM pviews
GROUP BY 1
ORDER BY 1;
```

<table>
<thead>
<tr>
<th>month</th>
<th>visit_count</th>
<th>monthly_users</th>
</tr>
</thead>
<tbody>
<tr>
<td>2019-02-01</td>
<td>20</td>
<td>4</td>
</tr>
</tbody>
</table>
-- Merge daily synopses into monthly synopses.

DROP TABLE IF EXISTS pview_monthly_summary;
DROP TABLE
CREATE TABLE pview_monthly_summary AS
SELECT
    DATE_TRUNC('MONTH', "date")::DATE "month",
    SUM(partial_visit_count) partial_visit_count,
    APPROXIMATE_COUNT_DISTINCT_SYNOPSIS_MERGE(daily_users_acdp) AS monthly_users_acdp
FROM pview_summary
GROUP BY 1 ORDER BY 1;
CREATE TABLE

-- Create views and distinct views by month, computed from the merged synopses.

SELECT
    "month",
    SUM(partial_visit_count) monthly_visit_count,
    APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS(monthly_users_acdp) AS monthly_users_acd
FROM pview_monthly_summary
GROUP BY 1 ORDER BY 1;

<table>
<thead>
<tr>
<th>year</th>
<th>monthly_visit_count</th>
<th>monthly_users_acd</th>
</tr>
</thead>
<tbody>
<tr>
<td>2019-01</td>
<td>60</td>
<td>12</td>
</tr>
</tbody>
</table>

(1 row)

-- We can also use the monthly summary to produce a yearly summary, which will be faster
-- than using a daily summary if we have a lot of data.

SELECT
    DATE_TRUNC('YEAR', "month")::DATE "year",
    SUM(partial_visit_count) yearly_visit_count,
    APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS(monthly_users_acdp) AS yearly_users_acd
FROM pview_monthly_summary
GROUP BY 1 ORDER BY 1;

<table>
<thead>
<tr>
<th>year</th>
<th>yearly_visit_count</th>
<th>yearly_users_acd</th>
</tr>
</thead>
<tbody>
<tr>
<td>2019-01</td>
<td>60</td>
<td>12</td>
</tr>
</tbody>
</table>

(1 row)

See Also

- APPROXIMATE_COUNT_DISTINCT_SYNOPSIS
- APPROXIMATE_COUNT_DISTINCT_SYNOPSIS
• APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS
• APPROXIMATE_COUNT_DISTINCT_SYNOPSIS_MERGE
• COUNT [Aggregate]

Single DISTINCT Aggregates

Vertica computes a DISTINCT aggregate by first removing all duplicate values of the aggregate's argument to find the distinct values. Then it computes the aggregate.

For example, you can rewrite the following query:

```
SELECT a, b, COUNT(DISTINCT c) AS dcnt FROM table1 GROUP BY a, b;
```

as:

```
SELECT a, b, COUNT(dcnt) FROM  
  (SELECT a, b, c AS dcnt FROM table1 GROUP BY a, b, c)  
GROUP BY a, b;
```

For fastest execution, apply the optimization techniques for GROUP BY queries.

Multiple DISTINCT Aggregates

If your query has multiple DISTINCT aggregates, there is no straightforward SQL rewrite that can compute them. The following query cannot easily be rewritten for improved performance:

```
SELECT a, COUNT(DISTINCT b), COUNT(DISTINCT c) AS dcnt FROM table1 GROUP BY a;
```

For a query with multiple DISTINCT aggregates, there is no projection design that can avoid using GROUPBY HASH and resegmenting the data. To improve performance of this query, make sure that it has large amounts of memory available. For more information about memory allocation for queries, see Resource Manager.
JOIN Queries

In general, you can optimize execution of queries that join multiple tables in several ways:

- **Create projections for the joined tables that are sorted on join predicate columns.** This facilitates use of the merge join algorithm, which generally joins tables more efficiently than the hash join algorithm.
- **Create projections that are identically segmented on the join keys.**

Other Best Practices

Vertica also executes joins more efficiently if the following conditions are true:

- Query construction enables the query optimizer to create a plan where the larger table is defined as the outer input.
- The columns on each side of the equality predicate are from the same table. For example in the following query, the left and right sides of the equality predicate include only columns from tables T and X, respectively:

  ```
  => SELECT * FROM T JOIN X ON T.a + T.b = X.x1 - X.x2;
  ```

  Conversely, the following query incurs more work to process, because the right side of the predicate includes columns from both tables T and X:

  ```
  => SELECT * FROM T JOIN X WHERE T.a = X.x1 + T.b
  ```

Hash Joins Versus Merge Joins

The Vertica optimizer implements a join with one of the following algorithms:

- **Merge join** is used when projections of the joined tables are sorted on the join columns. Merge joins are faster and uses less memory than hash joins.
- **Hash join** is used when projections of the joined tables are not already sorted on the join columns. In this case, the optimizer builds an in-memory hash table on the inner table’s join column. The optimizer then scans the outer table for matches to the hash table, and joins data from the two tables accordingly. The cost of performing a hash
join is low if the entire hash table can fit in memory. Cost rises significantly if the hash table must be written to disk.

The optimizer automatically chooses the most appropriate algorithm to execute a query, given the projections that are available.

**Facilitating Merge Joins**

To facilitate a merge join, create projections for the joined tables that are sorted on the join predicate columns. The join predicate columns should be the first columns in the ORDER BY clause.

For example, tables `first` and `second` are defined as follows, with projections `first_p1` and `second_p1`, respectively. The projections are sorted on `data_first` and `data_second`:

```sql
CREATE TABLE first ( id INT, data_first INT );
CREATE PROJECTION first_p1 AS SELECT * FROM first ORDER BY data_first;

CREATE TABLE second ( id INT, data_second INT );
CREATE PROJECTION second_p1 AS SELECT * FROM first ORDER BY data_second;
```

When you join these tables on unsorted columns `first.id` and `second.id`, Vertica uses the hash join algorithm:

```sql
EXPLAIN SELECT first.data_first, second.data_second FROM first JOIN second ON first.id = second.id;
```

Access Path:

```
+JOIN HASH [Cost: 752, Rows: 300K] (PATH ID: 1) Inner (BROADCAST)
```

You can facilitate execution of this query with the merge join algorithm by creating projections `first_p2` and `second_p2`, which are sorted on join columns `first_p2.id` and `second_p2.id`, respectively:

```sql
CREATE PROJECTION first_p2 AS SELECT id, data_first FROM first ORDER BY id SEGMENTED BY hash(id, data_first) ALL NODES;
CREATE PROJECTION second_p2 AS SELECT id, data_second FROM second ORDER BY id SEGMENTED BY hash(id, data_second) ALL NODES;
```

If the query joins significant amounts of data, the query optimizer uses the merge algorithm:

```sql
EXPLAIN SELECT first.data_first, second.data_second FROM first JOIN second ON first.id = second.id;
```

Access Path:
You can also facilitate a merge join by using subqueries to pre-sort the join predicate columns. For example:

```sql
SELECT first.id, first.data_first, second.data_second FROM
(SELECT * FROM first ORDER BY id ) first JOIN
(SELECT * FROM second ORDER BY id) second ON first.id = second.id;
```

### Identical Segmentation

To improve query performance when you join multiple tables, create projections that are identically segmented on the join keys. Identically-segmented projections allow the joins to occur locally on each node, thereby helping to reduce data movement across the network during query processing.

To determine if projections are identically-segmented on the query join keys, create a query plan with `EXPLAIN`. If the query plan contains `RESEGMENT` or `BROADCAST`, the projections are not identically segmented.

The Vertica optimizer chooses a projection to supply rows for each table in a query. If the projections to be joined are segmented, the optimizer evaluates their segmentation against the query join expressions. It thereby determines whether the rows are placed on each node so it can join them without fetching data from another node.

### Join Conditions for Identically Segmented Projections

A projection $p$ is segmented on join columns if all column references in $p$’s segmentation expression are a subset of the columns in the join expression.

The following conditions must be true for two segmented projections $p_1$ of table $t_1$ and $p_2$ of table $t_2$ to participate in a join of $t_1$ to $t_2$:

- The join condition must have the following form:
  ```sql
t1.j1 = t2.j1 AND t1.j2 = t2.j2 AND ... t1.jN = t2.jN
  ```

- The join columns must share the same base data type. For example:
• If \( t_1.j_1 \) is an INTEGER, \( t_2.j_1 \) can be an INTEGER but it cannot be a FLOAT.
• If \( t_1.j_1 \) is a CHAR(10), \( t_2.j_1 \) can be any CHAR or VARCHAR (for example, CHAR(10), VARCHAR(10), VARCHAR(20)), but \( t_2.j_1 \) cannot be an INTEGER.
• If \( p_1 \) is segmented by an expression on columns \( \{t_1.s_1, t_1.s_2, \ldots t_1.s_N\} \), each segmentation column \( t_1.s_X \) must be in the join column set \( \{t_1.j_X\} \).
• If \( p_2 \) is segmented by an expression on columns \( \{t_2.s_1, t_2.s_2, \ldots t_2.s_N\} \), each segmentation column \( t_2.s_X \) must be in the join column set \( \{t_2.j_X\} \).
• The segmentation expressions of \( p_1 \) and \( p_2 \) must be structurally equivalent. For example:
  • If \( p_1 \) is SEGMENTED BY hash(\( t_1.x \)) and \( p_2 \) is SEGMENTED BY hash(\( t_2.x \)), \( p_1 \) and \( p_2 \) are identically segmented.
  • If \( p_1 \) is SEGMENTED BY hash(\( t_1.x \)) and \( p_2 \) is SEGMENTED BY hash(\( t_2.x + 1 \)), \( p_1 \) and \( p_2 \) are not identically segmented.
• \( p_1 \) and \( p_2 \) must have the same segment count.
• The assignment of segments to nodes must match. For example, if \( p_1 \) and \( p_2 \) use an OFFSET clause, their offsets must match.
• If Vertica finds projections for \( t_1 \) and \( t_2 \) that are not identically segmented, the data is redistributed across the network during query run time, as necessary.

Tip:
If you create custom designs, try to use segmented projections for joins whenever possible.

Examples

The following statements create two tables and specify to create identical segments:

\[
\text{=> CREATE TABLE } t1 \text{ (id INT, x1 INT, y1 INT) SEGMENTED BY HASH(id, x1) ALL NODES;}
\text{=> CREATE TABLE } t2 \text{ (id INT, x1 INT, y1 INT) SEGMENTED BY HASH(id, x1) ALL NODES;}
\]

Given this design, the join conditions in the following queries can leverage identical segmentation:

\[
\text{=> SELECT * FROM } t1 \text{ JOIN } t2 \text{ ON } t1.id = t2.id;
\text{=> SELECT * FROM } t1 \text{ JOIN } t2 \text{ ON } t1.id = t2.id \text{ AND } t1.x1 = t2.x1;
\]

Conversely, the join conditions in the following queries require resegmentation:

\[
\text{=> SELECT * FROM } t1 \text{ JOIN } t2 \text{ ON } t1.x1 = t2.x1;
\text{=> SELECT * FROM } t1 \text{ JOIN } t2 \text{ ON } t1.id = t2.x1;
\]
Joining Variable Length String Data

When you join tables on VARCHAR columns, Vertica calculates how much storage space it requires to buffer join column data. It does so by formatting the column data in one of two ways:

- Uses the join column metadata to size column data to a fixed length and buffer accordingly. For example, given a column that is defined as VARCHAR(1000), Vertica always buffers 1000 characters.
- Uses the actual length of join column data, so buffer size varies for each join. For example, given a join on strings Xi, John, and Amrita, Vertica buffers only as much storage as it needs for each join—in this case, 2, 4, and 6 bytes, respectively.

The second approach can improve join query performance. It can also reduce memory consumption, which helps prevent join spills and minimize how often memory is borrowed from the resource manager. In general, these benefits are especially marked in cases where the defined size of a join column significantly exceeds the average length of its data.

Setting and Verifying Variable Length Formatting

You can control how Vertica implements joins at the session or database levels, through configuration parameter `JoinDefaultTupleFormat`, or for individual queries, through the `JFMT` hint. Vertica supports variable length formatting for all joins except `merge` and `event_series` joins.

Use `EXPLAIN VERBOSE` to verify whether a given query uses variable character formatting, by checking for these flags:

- `JF_EE_VARIABLE_FORMAT`
- `JF_EE_FIXED_FORMAT`
ORDER BY Queries

You can improve the performance of queries that contain only ORDER BY clauses if the columns in a projection's ORDER BY clause are the same as the columns in the query.

If you define the projection sort order in the CREATE PROJECTION statement, the Vertica query optimizer does not have to sort projection data before performing certain ORDER BY queries.

The following table, sortopt, contains the columns a, b, c, and d. Projection sortopt_p specifies to order on columns a, b, and c.

```sql
CREATE TABLE sortopt (  
a INT NOT NULL,  
b INT NOT NULL,  
c INT,  
d INT  
);  
CREATE PROJECTION sortopt_p (  
a_proj,  
b_proj,  
c_proj,  
d_proj  
) AS SELECT * FROM sortopt  
ORDER BY a,b,c  
UNSEGMENTED ALL NODES;  
INSERT INTO sortopt VALUES(5,2,13,84);  
INSERT INTO sortopt VALUES(14,22,8,115);  
INSERT INTO sortopt VALUES(79,9,401,33);  
```

Based on this sort order, if a SELECT * FROM sortopt query contains one of the following ORDER BY clauses, the query does not have to resort the projection:

- ORDER BY a
- ORDER BY a, b
- ORDER BY a, b, c

For example, Vertica does not have to resort the projection in the following query because the sort order includes columns specified in the CREATE PROJECTION..ORDER BY a, b, c clause, which mirrors the query's ORDER BY a, b, c clause:

```sql
=> SELECT * FROM sortopt ORDER BY a, b, c;  
  a | b | c | d  
---+---+---+---  
  5 | 2 | 13 | 84  
 14 | 22 | 8 | 115  
 79 | 9 | 401 | 33
```
If you include column d in the query, Vertica must re-sort the projection data because column d was not defined in the CREATE PROJECTION . ORDER BY clause. Therefore, the ORDER BY d query won't benefit from any sort optimization.

You cannot specify an ASC or DESC clause in the CREATE PROJECTION statement's ORDER BY clause. Vertica always uses an ascending sort order in physical storage, so if your query specifies descending order for any of its columns, the query still causes Vertica to re-sort the projection data. For example, the following query requires Vertica to sort the results:

```
=> SELECT * FROM sortopt ORDER BY a DESC, b, c;

 a  |  b  |  c  |  d
-----+-----+-----+-----
 79  |  9  |401  |  33
 14  | 22  |  8  |115
  5  |  2  | 13  | 84
```

See Also

CREATE PROJECTION
Analytic Functions

The following sections describe how to optimize SQL-99 analytic functions that Vertica supports.

Empty OVER Clauses

The OVER() clause does not require a windowing clause. If your query uses an analytic function like SUM(x) and you specify an empty OVER() clause, the analytic function is used as a reporting function, where the entire input is treated as a single partition; the aggregate returns the same aggregated value for each row of the result set. The query executes on a single node, potentially resulting in poor performance.

If you add a PARTITION BY clause to the OVER() clause, the query executes on multiple nodes, improving its performance.

NULL Sort Order

By default, projection column values are stored in ascending order, but placement of NULL values depends on a column's data type.

NULL Placement Differences With ORDER BY Clauses

The analytic OVER(\textit{window-order-clause}) and the SQL ORDER BY clause have slightly different semantics:

\textbf{OVER(ORDER BY ...)}

The analytic window order clause uses the ASC or DESC sort order to determine NULLS FIRST or NULLS LAST placement for analytic function results. NULL values are placed as follows:

- ASC, NULLS LAST — NULL values appear at the end of the sorted result.
- DESC, NULLS FIRST — NULL values appear at the beginning of the sorted result.

\textbf{(SQL) ORDER BY}
The SQL and Vertica ORDER BY clauses produce different results. The SQL ORDER BY clause specifies only ascending or descending sort order. The Vertica ORDER BY clause determines NULL placement based on the column data type:

- NUMERIC, INTEGER, DATE, TIME, TIMESTAMP, and INTERVAL columns: NULLS FIRST (NULL values appear at the beginning of a sorted projection.)
- FLOAT, STRING, and BOOLEAN columns: NULLS LAST (NULL values appear at the end of a sorted projection.)

### NULL Sort Options

If you do not care about NULL placement in queries that involve analytic computations, or if you know that columns do not contain any NULL values, specify NULLS AUTO—irrespective of data type. Vertica chooses the placement that gives the fastest performance, as in the following query. Otherwise, specify NULLS FIRST or NULLS LAST.

```sql
=> SELECT x, RANK() OVER (ORDER BY x NULLS AUTO) FROM t;
```

You can carefully formulate queries so Vertica can avoid sorting the data and increase query performance, as illustrated by the following example. Vertica sorts inputs from table `t` on column `x`, as specified in the `OVER(ORDER BY)` clause, and then evaluates `RANK()`:

```sql
=> CREATE TABLE t (x FLOAT,
y FLOAT);
=> CREATE PROJECTION t_p (x, y) AS SELECT * FROM t ORDER BY x, y UNSEGMENTED ALL NODES;
=> SELECT x, RANK() OVER (ORDER BY x) FROM t;
```

In the preceding SELECT statement, Vertica eliminates the ORDER BY clause and executes the query quickly because column `x` is a FLOAT data type. As a result, the projection sort order matches the analytic default ordering (ASC + NULLS LAST). Vertica can also avoid having to sort the data when the underlying projection is already sorted.

However, if column `x` is an INTEGER data type, Vertica must sort the data because the projection sort order for INTEGER data types (ASC + NULLS FIRST) does not match the default analytic ordering (ASC + NULLS LAST). To help Vertica eliminate the sort, specify the placement of NULLs to match the default ordering:

```sql
=> SELECT x, RANK() OVER (ORDER BY x NULLS FIRST) FROM t;
```

If column `x` is a STRING, the following query eliminates the sort:

```sql
=> SELECT x, RANK() OVER (ORDER BY x NULLS LAST) FROM t;
```
If you omit NULLS LAST in the preceding query, Ver eliminates the sort because ASC + NULLS LAST is the default sort specification for both the analytic ORDER BY clause and for string-related columns in Vertica.

**See Also**

- Runtime Sorting of NULL Values in Analytic Functions
- SQL Analytics

### Runtime Sorting of NULL Values in Analytic Functions

By carefully writing queries or creating your design (or both), you can help the Vertica query optimizer skip sorting all columns in a table when performing an analytic function, which can improve query performance.

To minimize Vertica’s need to sort projections during query execution, redefine the employee table and specify that NULL values are not allowed in the sort fields:

```sql
=> DROP TABLE employee CASCADE;
=> CREATE TABLE employee
  (empno INT,
   deptno INT NOT NULL,
   sal INT NOT NULL);
CREATE TABLE
=> CREATE PROJECTION employee_p AS
  SELECT * FROM employee
  ORDER BY deptno, sal;
CREATE PROJECTION
=> INSERT INTO employee VALUES(101,10,50000);
=> INSERT INTO employee VALUES(103,10,43000);
=> INSERT INTO employee VALUES(104,10,45000);
=> INSERT INTO employee VALUES(105,20,97000);
=> INSERT INTO employee VALUES(108,20,33000);
=> INSERT INTO employee VALUES(109,20,51000);
=> COMMIT;
COMMIT
```

```sql
=> SELECT * FROM employee;
empno | deptno | sal
-------+--------+-----
101    | 10     | 50000
103    | 10     | 43000
104    | 10     | 45000
105    | 20     | 97000
108    | 20     | 33000
109    | 20     | 51000
(6 rows)
=) SELECT deptno, sal, empno, RANK() OVER
```
(PARTITION BY deptno ORDER BY sal)
FROM employee;

| deptno | sal   | empno | ?column?
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>43000</td>
<td>103</td>
<td>1</td>
</tr>
<tr>
<td>10</td>
<td>45000</td>
<td>104</td>
<td>2</td>
</tr>
<tr>
<td>10</td>
<td>50000</td>
<td>101</td>
<td>3</td>
</tr>
<tr>
<td>20</td>
<td>33000</td>
<td>108</td>
<td>1</td>
</tr>
<tr>
<td>20</td>
<td>51000</td>
<td>109</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>97000</td>
<td>105</td>
<td>3</td>
</tr>
</tbody>
</table>

(6 rows)

**Tip:**
If you do not care about NULL placement in queries that involve analytic computations, or if you know that columns contain no NULL values, specify NULLS AUTO in your queries. Vertica attempts to choose the placement that gives the fastest performance. Otherwise, specify NULLS FIRST or NULLS LAST.

**LIMIT Queries with ROW_NUMBER Predicates**

Queries that use the LIMIT clause with ORDER BY or analytic function ROW_NUMBER() return a specific subset of rows in the query result. Vertica processes these queries efficiently using Top-K Optimization, which is a database query ranking process. Top-K optimization avoids sorting (and potentially writing to disk) an entire data set to find a small number of rows. This can significantly improve query performance.

For example, in the following query, Vertica extracts only the three smallest rows from column x:

```sql
=> SELECT * FROM t1 ORDER BY x LIMIT 3;
```

If table t1 contains millions of rows, it is time consuming to sort all the x values. Instead, Vertica keeps track of the smallest three values in x.

**Note:**
If you omit the ORDER BY clause, when using the LIMIT clause, the results can be nondeterministic.

Sort operations that precede a SQL analytics computation benefit from Top-K optimization if the query contains an OVER (ORDER BY) clause and a predicate on the ROW_NUMBER function, as in the following example:
The preceding query has the same behavior as the following query, which uses a LIMIT clause:

```
=> SELECT x FROM
    (SELECT *, ROW_NUMBER() OVER (ORDER BY x) AS row
    FROM t1) t2 WHERE row <= 3;
```

You can use \( \text{ROW\_NUMBER()} \) with the analytic window partition clause, something you cannot do if you use LIMIT:

```
=> SELECT x, y FROM
    (SELECT *, ROW_NUMBER() OVER (PARTITION BY x ORDER BY y)
    AS row FROM t1) t2 WHERE row <= 3;
```

**Note:**

When the `OVER()` clause includes the `window-partition-clause`, Top-K optimization occurs only when the analytic sort matches the input's sort, for example, if the projection is sorted on columns \( x \) and \( y \) in table \( t1 \).

If you still want to improve the performance of your query, consider using the optimization techniques described in ORDER BY Queries.
**INSERT-SELECT Operations**

There are several ways to optimize an INSERT-SELECT query that has the following format:

```sql
INSERT /*+direct*/ INTO destination SELECT * FROM source;
```

**Matching Sort Orders**

When performing INSERT-SELECT operations, to avoid the sort phase of the INSERT, make sure that the sort order for the SELECT query matches the projection sort order of the target table.

For example, on a single-node database:

```sql
=> CREATE TABLE source (col1 INT, col2 INT, col3 INT);
=> CREATE PROJECTION source_p (col1, col2, col3)
    AS SELECT col1, col2, col3 FROM source
    ORDER BY col1, col2, col3
    SEGMENTED BY HASH(col3)
    ALL NODES;
=> CREATE TABLE destination (col1 INT, col2 INT, col3 INT);
=> CREATE PROJECTION destination_p (col1, col2, col3)
    AS SELECT col1, col2, col3 FROM destination
    ORDER BY col1, col2, col3
    SEGMENTED BY HASH(col3)
    ALL NODES;
```

The following INSERT does not require a sort because the query result has the column order of the projection:

```sql
=> INSERT /*+direct*/ INTO destination SELECT * FROM source;
```

The following INSERT requires a sort because the order of the columns in the SELECT statement does not match the projection order:

```sql
=> INSERT /*+direct*/ INTO destination SELECT col1, col3, col2 FROM source;
```

The following INSERT does not require a sort. The order of the columns doesn't match, but the explicit ORDER BY causes the output to be sorted by c1, c3, c2 in Vertica:
Identical Segmentation

When performing an INSERT-SELECT operation from a segmented source table to a segmented destination table, segment both projections on the same column to avoid resegmenting the data, as in the following example:

```sql
CREATE TABLE source (col1 INT, col2 INT, col3 INT);
CREATE PROJECTION source_p (col1, col2, col3) AS
    SELECT col1, col2, col3 FROM source
    SEGMENTED BY HASH(col3) ALL NODES;
CREATE TABLE destination (col1 INT, col2 INT, col3 INT);
CREATE PROJECTION destination_p (col1, col2, col3) AS
    SELECT col1, col2, col3 FROM destination
    SEGMENTED BY HASH(col3) ALL NODES;
INSERT /*+direct*/ INTO destination SELECT * FROM source;
```

=> INSERT /*+direct*/ INTO destination SELECT col1, col13, col2 FROM source
    GROUP BY col1, col13, col2
    ORDER BY col1, col2, col13 ;
DELETE and UPDATE Queries

Vertica is optimized for query-intensive workloads, so DELETE and UPDATE queries might not achieve the same level of performance as other queries. A DELETE and UPDATE operation has to update all projections, so the operation is as slow as the slowest projection. For additional information, see Using INSERT, UPDATE, and DELETE.

The topics that follow discuss best practices for optimizing DELETE and UPDATE queries in Vertica.

DELETE and UPDATE Performance Considerations

To improve the performance of your DELETE and UPDATE queries, consider the following issues:

- **Query performance after large deletes**—A large number of (unpurged) deleted rows can negatively affect query performance.

  To eliminate rows that have been deleted from the result, a query must do extra processing. If 10% or more of the total rows in a table have been deleted, the performance of a query on the table degrades. However, your experience may vary depending on the size of the table, the table definition, and the query. If a table has a large number of deleted rows, consider purging those rows to improve performance. For more information on purging, see Purging Deleted Data.

- **Recovery performance**—Recovery is the action required for a cluster to restore K-safety after a crash. Large numbers of deleted records can degrade the performance of a recovery. To improve recovery performance, purge the deleted rows. For more information on purging, see Purging Deleted Data.

- **Concurrency**—DELETE and UPDATE take exclusive locks on the table. Only one DELETE or UPDATE transaction on a table can be in progress at a time and only when no loads (or INSERTs) are in progress. DELETEs and UPDATEs on different tables can be run concurrently.

For detailed tips about improving DELETE and UPDATE performance, see DELETE and UPDATE Optimization.
Caution:
Vertica does not remove deleted data immediately but keeps it as history for the purposes of historical query. A large amount of history can result in slower query performance. For information about how to configure the appropriate amount of history to retain, see Purging Deleted Data.

DELETE and UPDATE Optimization

The process of optimizing DELETE and UPDATE queries is the same for both operations. Some simple steps can increase the query performance by tens to hundreds of times. The following sections describe several ways to improve projection design and improve DELETE and UPDATE queries to significantly increase DELETE and UPDATE performance.

Tip:
To optimize large bulk deletion, consider dropping partitions where possible.

Projection Column Requirements for Optimized Deletes

A projection is optimized for delete and update operations if it contains all columns required by the query predicate. In general, DML operations are significantly faster when performed on optimized projections than on non-optimized projections.

For example, consider the following table and projections:

```sql
=> CREATE TABLE t (a INTEGER, b INTEGER, c INTEGER);
=> CREATE PROJECTION p1 (a, b, c) AS SELECT * FROM t ORDER BY a;
=> CREATE PROJECTION p2 (a, c) AS SELECT a, c FROM t ORDER BY c, a;
```

In the following query, both p1 and p2 are eligible for DELETE and UPDATE optimization because column a is available:

```sql
=> DELETE from t WHERE a = 1;
```

In the following example, only projection p1 is eligible for DELETE and UPDATE optimization because the b column is not available in p2:

```sql
=> DELETE from t WHERE b = 1;
```
**Optimized Deletes in Subqueries**

To be eligible for DELETE optimization, all target table columns referenced in a DELETE or UPDATE statement's WHERE clause must be in the projection definition.

For example, the following simple schema has two tables and three projections:

```sql
CREATE TABLE tb1 (a INT, b INT, c INT, d INT);
CREATE TABLE tb2 (g INT, h INT, i INT, j INT);
```

The first projection references all columns in `tb1` and sorts on column `a`:

```sql
CREATE PROJECTION tb1_p AS SELECT a, b, c, d FROM tb1 ORDER BY a;
```

The buddy projection references and sorts on column `a` in `tb1`:

```sql
CREATE PROJECTION tb1_p_2 AS SELECT a FROM tb1 ORDER BY a;
```

This projection references all columns in `tb2` and sorts on column `i`:

```sql
CREATE PROJECTION tb2_p AS SELECT g, h, i, j FROM tb2 ORDER BY i;
```

Consider the following DML statement, which references `tb1.a` in its WHERE clause. Since both projections on `tb1` contain column `a`, both are eligible for the optimized DELETE:

```sql
DELETE FROM tb1 WHERE tb1.a IN (SELECT tb2.i FROM tb2);
```

**Restrictions**

Optimized DELETES are not supported under the following conditions:

- With replicated projections if subqueries reference the target table. For example, the following syntax is not supported:

  ```sql
  DELETE FROM tb1 WHERE tb1.a IN (SELECT e FROM tb2, tb2 WHERE tb2.e = tb1.e);
  ```

- With subqueries that do not return multiple rows. For example, the following syntax is not supported:

  ```sql
  DELETE FROM tb1 WHERE tb1.a = (SELECT k FROM tb2);
  ```
**Projection Sort Order for Optimizing Deletes**

Design your projections so that frequently-used DELETE or UPDATE predicate columns appear in the sort order of all projections for large DELETES and UPDATEs.

For example, suppose most of the DELETE queries you perform on a projection look like the following:

```sql
=> DELETE from t where time_key < '1-1-2007'
```

To optimize the delete operations, make `time_key` appear in the `ORDER BY` clause of all projections. This schema design results in better performance of the delete operation.

In addition, add sort columns to the sort order such that each combination of the sort key values uniquely identifies a row or a small set of rows. For more information, see Combine RLE and Sort Order. To analyze projections for sort order issues, use the `EVALUATE_DELETE_PERFORMANCE` function.

**Data Collector Table Queries**

The Vertica Data Collector extends system table functionality by gathering and retaining information about your database cluster. The Data Collector makes this information available in system tables.

Vertica Analytic Database stores Data Collection data in the Data Collector directory under the Vertica or catalog path. Use Data Collector information to query the past state of system tables and extract aggregate information.

In general, queries on Data Collector tables are more efficient when they include only the columns that contain the desired data. Queries are also more efficient when they:

- Avoid resegmentation
- Use time predicates

**Avoiding Resegmentation**

You can avoid resegmentation when you join the following DC tables on `session_id` or `transaction_id`, because all data is local:
• dc_session_starts
• dc_session_ends
• dc_requests_issued
• dc_requests_completed

Resegmentation is not required when a query includes the node_name column. For example:

```sql
=> SELECT dri.transaction_id, dri.request, drc.processed_row_count
   FROM dc_requests_issued dri
   JOIN dc_requests_completed drc
   USING (node_name, session_id, request_id)
   WHERE dri.time between 'April 7,2015'::timestamptz and 'April 8,2015'::timestamptz
   AND drc.time between 'April 7,2015'::timestamptz and 'April 8,2015'::timestamptz;
```

This query runs efficiently because:

• The **initiator node** writes only to dc_requests_issued and dc_requests_completed.
• Columns session_id and node_name are correlated.

## Using Time Predicates

Use non-volatile functions and **TIMESTAMP** for the time range predicates. Vertica Analytic Database optimizes SQL performance for DC tables that use the time predicate.

Each DC table has a time column. Use this column to enter the time range as the query predicate.

For example, this query returns data for dates between September 1 and September 10:

```sql
SELECT * from dc_foo where time > 'Sept 1, 2015::timestamptz and time < 'Sept 10 2015'::timestamptz;
```

You can change the minimum and maximum time values to adjust the time for which you want to retrieve data.

You must use non-volatile functions as time predicates. **Volatile functions** cause queries to run inefficiently. This example returns all queries that started and ended on April 7, 2015. However, the query runs at less than optimal performance because trunc and timestamp are volatile:

```sql
=> SELECT dri.transaction_id, dri.request, drc.processed_row_count
   FROM dc_requests_issued dri
   LEFT JOIN dc_requests_completed drc
```
Using (session_id, request_id)
WHERE trunc(dri.time, 'DD') > 'April 7, 2015'::timestamp
AND trunc(drc.time, 'DD') < 'April 8, 2015'::timestamp;

Views

A view is a stored query that encapsulates one or more SELECT statements. Views dynamically access and compute data from the database at execution time. A view is read-only, and can reference any combination of tables, temporary tables, and other views.

You can use views to achieve the following goals:

- Hide the complexity of SELECT statements from users for support or security purposes. For example, you can create a view that exposes only the data users need from various tables, while withholding sensitive data from the same tables.
- Encapsulate details about table structures, which might change over time, behind a consistent user interface.

Unlike projections, views are not materialized—that is, they do not store data on disk. Thus, the following restrictions apply:

- Vertica does not need to refresh view data when the underlying table data changes. However, a view does incur overhead to access and compute data.
- Views do not support inserts, deletes, or updates.

Creating Views

You can create two types of views:

- **CREATE VIEW** creates a view that persists across all sessions until it is explicitly dropped with **DROP VIEW**
- **CREATE LOCAL TEMPORARY VIEW** creates a view that is accessible only during the current Vertica session, and only to its creator. The view is automatically dropped when the current session ends.

After you create a view, you cannot change its definition. You can replace it with another view of the same name; or you can delete and redefine it.
Permissions

To create a view, you must be a superuser or have the following privileges:

<table>
<thead>
<tr>
<th>Privilege</th>
<th>Objects</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE</td>
<td>Schema where the view is created</td>
</tr>
<tr>
<td>DROP</td>
<td>The view (only required if you specify an existing view in CREATE OR REPLACE VIEW)</td>
</tr>
<tr>
<td>SELECT</td>
<td>Tables and views referenced by the view query</td>
</tr>
<tr>
<td>USAGE</td>
<td>All schemas that contain tables and views referenced by the view query</td>
</tr>
</tbody>
</table>

For information about enabling users to access views, see Enabling View Access.

Using Views

Views can be used in the FROM clause of any SQL query or subquery. At execution, Vertica internally substitutes the name of the view used in the query with the actual query used in the view definition.

CREATE VIEW Example

The following CREATE VIEW statement creates the view myview, which sums all individual incomes of customers listed in the store.store_sales_fact table, and groups results by state:

```
=> CREATE VIEW myview AS
    SELECT SUM(annual_income), customer_state FROM public.customer_dimension
    WHERE customer_key IN (SELECT customer_key FROM store.store_sales_fact)
    GROUP BY customer_state
    ORDER BY customer_state ASC;
```

You can use this view to find all combined salaries greater than $2 billion:
-> SELECT * FROM myview where sum > 2000000000 ORDER BY sum DESC;

<table>
<thead>
<tr>
<th>SUM</th>
<th>customer_state</th>
</tr>
</thead>
<tbody>
<tr>
<td>29253817091</td>
<td>CA</td>
</tr>
<tr>
<td>14215397659</td>
<td>TX</td>
</tr>
<tr>
<td>522533668</td>
<td>MI</td>
</tr>
<tr>
<td>4907216137</td>
<td>CO</td>
</tr>
<tr>
<td>4581840709</td>
<td>IL</td>
</tr>
<tr>
<td>3769455689</td>
<td>CT</td>
</tr>
<tr>
<td>3330524215</td>
<td>FL</td>
</tr>
<tr>
<td>331067307</td>
<td>IN</td>
</tr>
<tr>
<td>2832710696</td>
<td>TN</td>
</tr>
<tr>
<td>2806150503</td>
<td>PA</td>
</tr>
<tr>
<td>2793284639</td>
<td>MA</td>
</tr>
<tr>
<td>272341590</td>
<td>AZ</td>
</tr>
<tr>
<td>2642551509</td>
<td>UT</td>
</tr>
<tr>
<td>2128169759</td>
<td>NV</td>
</tr>
</tbody>
</table>

(14 rows)

### Enabling View Access

You can query any view that you create. To enable other non-superusers to access a view, you must:

- Have `SELECT...WITH GRANT OPTION` privileges on the view's base table
- Grant users `USAGE` privileges on the view schema
- Grant users `SELECT` privileges to the view itself

The following example grants `user2` access to view `schema1.view1`:

```sql
=> GRANT USAGE ON schema schema1 TO user2;
=> GRANT SELECT ON schema1.view1 TO user2;
```

**Important:**

If the view references an external table, you must also grant `USAGE` privileges to the external table's schema. So, if `schema1.view1` references external table `schema2.extTable1`, you must also grant `user2` `USAGE` privileges to `schema2`:

```sql
=> GRANT USAGE on schema schema2 to user2;
```

For more information see [GRANT (View)](https://www.vertica.com/docs/9.3.x/EN-466753_1.html).
View Execution

When Vertica processes a query that contains a view, it treats the view as a subquery. Vertica executes the query by expanding it to include the query in the view definition. For example, Vertica expands the query on the view myview shown in CREATE VIEW Example, to include the query that the view encapsulates, as follows:

```sql
=> SELECT *
    FROM (SELECT SUM(annual_income), customer_state FROM public.customer_dimension
          WHERE customer_key IN
          (SELECT customer_key FROM store.store_sales_fact)
          GROUP BY customer_state
          ORDER BY customer_state ASC)
     AS ship where sum > 200000000;
```

View Optimization

If you query a view and your query only includes columns from a subset of the tables that are joined in that view, Vertica executes that query by expanding it to include only those tables. This optimization requires one of the following conditions to be true:

- Join columns are foreign and primary keys.
- The join is a left or right outer join on columns with unique values.

View Sort Order

When processing a query on a view, Vertica considers the ORDER BY clause only in the outermost query. If the view definition includes an ORDER BY clause, Vertica ignores it. Thus, in order to sort the results returned by a view, you must specify the ORDER BY clause in the outermost query:

```sql
=> SELECT * FROM view-name ORDER BY view-column;
```

Note:
One exception applies: Vertica sorts view data when the view includes a LIMIT clause. In this case, Vertica must sort the data before it can process the LIMIT clause.
For example, the following view definition contains an ORDER BY clause inside a FROM subquery:

```sql
=> CREATE VIEW myview AS
   SELECT SUM(annual_income),
          customer_state
   FROM public.customer_dimension
   WHERE customer_key IN
     (SELECT customer_key FROM store.store_sales_fact)
   GROUP BY customer_state
   ORDER BY customer_state ASC;
```

When you query the view, Vertica does not sort the data:

```sql
=> SELECT * FROM myview WHERE SUM > 2000000000;
SUM | customer_state
----------
5225333668 | MI
2832710696 | TN
14215397659 | TX
4907216137 | CO
2793284639 | MA
3769455689 | CT
3310667307 | IN
2723441590 | AZ
2642551509 | UT
3330524215 | FL
2128169759 | NV
29253817091 | CA
4581840709 | IL
2806150503 | PA
(14 rows)
```

To return sorted results, the outer query must include an ORDER BY clause:

```sql
=> SELECT * FROM myview WHERE SUM > 2000000000 ORDER BY customer_state ASC;
SUM | customer_state
----------
2723441590 | AZ
29253817091 | CA
4907216137 | CO
3769455689 | CT
3330524215 | FL
4581840709 | IL
3310667307 | IN
2793284639 | MA
5225333668 | MI
2128169759 | NV
2806150503 | PA
2832710696 | TN
14215397659 | TX
2642551509 | UT
(14 rows)
```
Run-Time Errors

If Vertica does not have to evaluate an expression that would generate a run-time error in order to answer a query, the run-time error might not occur.

For example, the following query returns an error, because TO_DATE cannot convert the string F to the specified date format:

```sql
=> SELECT TO_DATE('F','dd mm yyyy') FROM customer_dimension;
ERROR: Invalid input for DD: "F"
```

Now create a view using the same query:

```sql
=> CREATE VIEW temp AS SELECT TO_DATE('F','dd mm yyyy') FROM customer_dimension;
CREATE VIEW
```

In many cases, this view generates the same error message. For example:

```sql
=> SELECT * FROM temp;
ERROR: Invalid input for DD: "F"
```

However, if you query that view with the COUNT function, Vertica returns with the desired results:

```sql
=> SELECT COUNT(*) FROM temp;
COUNT
-------
100
(1 row)
```

This behavior works as intended. You can create views that contain subqueries, where not every row is intended to pass the predicate.

Managing Views

Obtaining View Information

You can query system tables VIEWS and VIEW_COLUMNS to obtain information about existing views—for example, a view's definition and the attributes of columns that comprise
that view. You can also query system table `VIEW_TABLES` to examine view-related dependencies—for example, to determine how many views reference a table before you drop it.

**Renaming a View**

Use `ALTER VIEW` to rename a view.

**Dropping a View**

Use `DROP VIEW` to drop a view. Only the specified view is dropped. Vertica does not support `CASCADE` functionality for views, and does not check for dependencies. Dropping a view causes any view that references it to fail.

**Disabling and Re-enabling Views**

If you drop a table that is referenced by a view, Vertica does not drop the view. However, attempts to use that view or access information about it from system table `VIEW_COLUMNS` return an error that the referenced table does not exist. If you restore that table, Vertica also re-enables usage of the view.

**Flattened Tables**

Highly normalized database design often uses a star or snowflake schema model, comprising multiple large fact tables and many smaller dimension tables. Queries typically involve joins between a large fact table and multiple dimension tables. Depending on the number of tables and quantity of data that are joined, these queries can incur significant overhead.

To avoid this problem, some users create wide tables that combine all fact and dimension table columns that their queries require. These tables can dramatically speed up query execution. However, maintaining redundant sets of normalized and denormalized data has its own administrative costs.

Denormalized, or flattened, tables, can minimize these problems. Flattened tables can include columns that get their values by querying other tables. Operations on the source
tables and flattened table are decoupled; changes in one are not automatically propagated to the other. This minimizes the overhead that is otherwise typical of denormalized tables.

A flattened table defines derived columns with one of the following column constraint clauses:

- **DEFAULT query-expression** sets the column value when the column is created with CREATE TABLE or ALTER TABLE...ADD COLUMN.
- **SET USING query-expression** sets the column value when the function REFRESH_COLUMNS is invoked.

In both cases, *query-expression* must return only one row and column value, or none. If the query returns no rows, the column value is set to NULL.

Like other tables defined in Vertica, you can add and remove DEFAULT and SET USING columns from a flattened table at any time. Vertica enforces dependencies between a flattened table and the tables that it queries. For details, see Modifying SET USING and DEFAULT Columns.

### Flattened Table Example

In the following example, columns `orderFact.cust_name` and `orderFact.cust_gender` are defined as SET USING and DEFAULT columns, respectively. Both columns obtain their values by querying table `custDim`:

```sql
=> CREATE TABLE public.custDim(
    cid int PRIMARY KEY NOT NULL,
    name varchar(20),
    age int,
    gender varchar(1)
);
=> CREATE TABLE public.orderFact(
    order_id int PRIMARY KEY NOT NULL,
    order_date timestamp DEFAULT CURRENT_TIMESTAMP NOT NULL,
    cid int REFERENCES public.custDim(cid),
    cust_name varchar(20) SET USING (SELECT name FROM public.custDim WHERE (custDim.cid = orderFact.cid)),
    cust_gender varchar(1) DEFAULT (SELECT gender FROM public.custDim WHERE (custDim.cid = orderFact.cid)),
    amount numeric(12,2)
) PARTITION BY order_date::DATE GROUP BY CALENDAR_HIERARCHY_DAY(order_date::DATE, 2, 2);
```

The following INSERT commands load data into both tables:
When you query the tables, Vertica returns the following result sets:

```sql
=> SELECT * FROM custDim;
    cid | name  | age | gender
    ---+-------+-----+------
      1 | Alice | 25  | F
      2 | Boz   | 30  | M
      3 | Eva   | 32  | F
(3 rows)

=> SELECT order_id, order_date::date, cid, cust_name, cust_gender, amount FROM orderFact ORDER BY cid;
    order_id | order_date | cid | cust_name | cust_gender | amount
    --------+-----------+-----+-----------+------------+-------
        100 | 2018-12-31| 1   | F         |            | 15.00
        200 | 2018-12-31| 1   | F         |            | 1000.00
        300 | 2018-12-31| 2   | M         |            | -50.00
        500 | 2018-12-31| 2   | M         |            | 200.00
        400 | 2018-12-31| 3   | F         |            | 100.00
(5 rows)
```

Vertica automatically populates the DEFAULT column `orderFact.cust_gender`, but the SET USING column `orderFact.cust_name` remains NULL. You can automatically populate this column by calling the function `REFRESH_COLUMNS` on flattened table `orderFact`. This function invokes the SET USING query for column `orderFact.cust_name` and populates the column from the result set:

```sql
=> SELECT REFRESH_COLUMNS('orderFact', 'cust_name', 'REBUILD');

              REFRESH_COLUMNS
---------------------------------------------
refresh_columns completed
(1 row)

=> COMMIT;
COMMIT
=> SELECT order_id, order_date::date, cid, cust_name, cust_gender, amount FROM orderFact ORDER BY cid;
    order_id | order_date | cid | cust_name | cust_gender | amount
    --------+-----------+-----+-----------+------------+-------
        100 | 2018-12-31| 1   | Alice     | F          | 15.00
        200 | 2018-12-31| 1   | Alice     | F          | 1000.00
```

=> INSERT INTO custDim VALUES(1, 'Alice', 25, 'F');
=> INSERT INTO custDim VALUES(2, 'Boz', 30, 'M');
=> INSERT INTO custDim VALUES(3, 'Eva', 32, 'F');
=> INSERT INTO orderFact (order_id, cid, amount) VALUES(100, 1, 15);
=> INSERT INTO orderFact (order_id, cid, amount) VALUES(200, 1, 1000);
=> INSERT INTO orderFact (order_id, cid, amount) VALUES(300, 2, -50);
=> INSERT INTO orderFact (order_id, cid, amount) VALUES(400, 3, 100);
=> INSERT INTO orderFact (order_id, cid, amount) VALUES(500, 2, 200);
=> COMMIT;
Sometimes, it can be useful to set an entire column to NULL or some other value.

=> ALTER TABLE orderFact ALTER COLUMN cust_name SET USING NULL;
=> ALTER TABLE

=> SELECT REFRESH_COLUMNS('orderFact', 'cust_name', 'REBUILD');
REFRESH_COLUMNS
refresh_columns completed
(1 row)

=> SELECT order_id, order_date::date, cid, cust_name, cust_gender, amount FROM orderFact ORDER BY cid;

<table>
<thead>
<tr>
<th>order_id</th>
<th>order_date</th>
<th>cid</th>
<th>cust_name</th>
<th>cust_gender</th>
<th>amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>100</td>
<td>2018-12-31</td>
<td>1</td>
<td>F</td>
<td></td>
<td>15.00</td>
</tr>
<tr>
<td>200</td>
<td>2018-12-31</td>
<td>1</td>
<td>F</td>
<td></td>
<td>1000.00</td>
</tr>
<tr>
<td>300</td>
<td>2018-12-31</td>
<td>2</td>
<td>M</td>
<td></td>
<td>-50.00</td>
</tr>
<tr>
<td>500</td>
<td>2018-12-31</td>
<td>2</td>
<td>M</td>
<td></td>
<td>200.00</td>
</tr>
<tr>
<td>400</td>
<td>2018-12-31</td>
<td>3</td>
<td>F</td>
<td></td>
<td>100.00</td>
</tr>
</tbody>
</table>

(5 rows)

You can also remove the SET USING expression from the column, but retain the column's data.

=> ALTER TABLE orderFact ALTER COLUMN cust_name DROP SET USING;
=> ALTER TABLE

Creating Flattened Tables

A flattened table is typically a fact table where one or more columns query other tables for their values, through DEFAULT or SET USING constraints. Like other columns, you can set these constraints when you create the flattened table, or any time thereafter by modifying the table schema:

CREATE TABLE ...(..., column-name data-type { DEFAULT | SET USING } expression,...)
ALTER TABLE ... ADD COLUMN column-name { DEFAULT | SET USING } expression
ALTER TABLE ... ALTER COLUMN column-name { SET DEFAULT | SET USING } expression

DEFAULT and SET USING constraints can be used for columns of all data types. The expressions that you set for these constraints are stored in the system table COLUMNS, in columns COLUMN_DEFAULT and COLUMN_SET_USING. Both constraints support the same
expressions. For detailed information, including restrictions, see Defining Column Values in the Administrator's Guide.

**Supported Expressions**

DEFAULT and SET USING generally support the same expressions. These include:

- Queries (see Flattened Tables)
- Other columns in the same table
- Literals (constants)
- All operators supported by Vertica
- The following categories of functions:
  - Null-handling
  - User-defined scalar
  - System information
  - String
  - Mathematical
  - Formatting

**Disambiguating Predicate Columns**

If a SET USING or DEFAULT query expression joins two columns with the same name, the column names must include their table names. Otherwise, Vertica assumes that both columns reference the dimension table, and the predicate always evaluates to true.

For example, tables orderFact and custDim both include column cid. Flattened table orderFact defines column cust_name with a SET USING query expression. Because the query predicate references columns cid from both tables, the column names are fully qualified:

```sql
=> CREATE TABLE public.orderFact
 ( ...
   cid int REFERENCES public.custDim(cid),
   cust_name varchar(20) SET USING (  
     SELECT name FROM public.custDim WHERE (custDIM.cid = orderFact.cid)),
   ...  
 )
```
Requirements and Restrictions

Required Privileges

<table>
<thead>
<tr>
<th>Operation</th>
<th>Required Privileges</th>
</tr>
</thead>
<tbody>
<tr>
<td>Retrieve data from a flattened table</td>
<td>Schema: USAGE</td>
</tr>
<tr>
<td></td>
<td>Flattened table: SELECT</td>
</tr>
<tr>
<td>Add SET USING or DEFAULT columns</td>
<td>Queried table: SELECT</td>
</tr>
<tr>
<td></td>
<td>Flattened table: CREATE</td>
</tr>
<tr>
<td>INSERT data on a table that contains SET USING columns</td>
<td>Schema: USAGE</td>
</tr>
<tr>
<td></td>
<td>Flattened table: INSERT</td>
</tr>
<tr>
<td>INSERT data on a table that contains DEFAULT columns</td>
<td>Schema: USAGE</td>
</tr>
<tr>
<td></td>
<td>Queried table: SELECT</td>
</tr>
<tr>
<td></td>
<td>Flattened table: INSERT</td>
</tr>
<tr>
<td>Run REFRESH_COLUMNS</td>
<td>Schema: USAGE</td>
</tr>
<tr>
<td></td>
<td>Queried table: SELECT</td>
</tr>
<tr>
<td></td>
<td>Flattened table: SELECT, UPDATE</td>
</tr>
</tbody>
</table>

Restrictions

If you call REFRESH_COLUMNS on a SET USING column and specify the refresh mode as REBUILD, Vertica returns an error if any of the following conditions is true for that column:

- Specified as a table partition key.
- Included in an unsegmented projection of the target table.
- Included in a projection with expressions, or any live aggregate projection that invokes a user-defined transform function (UDTF).
- Included in a projection's sort order or segmentation.
- Included in a projection, and the projection omits an anchor table column that is referenced in the column's SET USING expression.
- Included in a projection's GROUPED clause.

**SET USING versus DEFAULT**

Columns in a flattened table can query other tables with constraints SET USING and DEFAULT. In both cases, changes in the queried tables are not automatically propagated to the flattened table. The two constraints differ as described below.

**DEFAULT Columns**

Vertica executes DEFAULT queries only on new rows when they are added to the flattened table, through load operations such as INSERT and COPY. Thereafter, changes in the original data sources have no effect on the flattened table.

**SET USING Columns**

Vertica executes SET USING queries only when you invoke the function `REFRESH_COLUMNS`. Load operations set SET USING columns in new rows to NULL. After the load, you must call `REFRESH_COLUMNS` to populate these columns from the queried tables. This can be useful in two ways: you can defer the overhead of updating the flattened table to any time that is convenient; and you can repeatedly query source tables for new data.

**Tip:**

It might be more efficient to drop the column and add a new one. `ALTER TABLE...ADD COLUMN` does not call `REFRESH_COLUMNS` when you add a SET USING column to a table.

SET USING is especially useful for large flattened tables that reference data from multiple dimension tables. Often, only a small subset of SET USING columns are subject to change, and queries on the flattened table do not always require up-to-the-minute data. Given this scenario, you can refresh table content at regular intervals, or only during off-peak hours.
One or both of these strategies can minimize overhead, and facilitate performance when querying large data sets.

**Partition-based Rebuild Operations**

If a flattened table is partitioned, you can reduce the overhead of calling REFRESH_COLUMNS in REBUILD mode, by specifying one or more partition keys. Doing so limits the rebuild operation to the specified partitions. For example, table public.orderFact is defined with SET USING column cust_name. This table is partitioned on column order_date, where the partition clause invokes Vertica function CALENDAR_HIERARCHY_DAY. Thus, you can call REFRESH_COLUMNS on specific time-delimited partitions of this table—in this case, on orders over the last two months:

```sql
=> SELECT REFRESH_COLUMNS ('public.orderFact',
    'cust_name',
    'REBUILD',
    TO_CHAR(ADD_MONTHS(current_date, -2), 'YYYY-MM')||'-01',
    TO_CHAR(LAST_DAY(ADD_MONTHS(current_date, -1))));

refresh_columns completed
(1 row)
```

**Combining DEFAULT and SET USING Constraints**

A column can specify both DEFAULT and SET USING constraints, as follows:

```
column-name data-type DEFAULT default-expr SET USING using-expr
```

Typically, both constraints specify the same expression. In this case, you can define the column as follows:

```
column-name data-type DEFAULT USING expression
```

DEFAULT USING columns support the same expressions as SET USING columns, and are subject to the same restrictions.

**Example**

The following SQL illustrates differences between SET USING and DEFAULT constraints. The examples use the custDim and orderFact tables described in Flattened Table Example.
The following **UPDATE** statement updates the `custDim` table:

```sql
=> UPDATE custDim SET name='Roz', gender='F' WHERE cid=2;
   OUTPUT
   -----------
      1
(1 row)
=> COMMIT;
   COMMIT
```

Changes are not propagated to flattened table `orderFact`, which includes SET USING and DEFAULT columns `cust_name` and `cust_gender`, respectively:

```sql
=> SELECT * FROM custDim ORDER BY cid;
   cid  | name  | age | gender
        +--------+-----+-----+-------
        | 1      | Alice| 25  | F     |
        | 2      | Roz  | 30  | F     |
        | 3      | Eva  | 32  | F     |
(3 rows)
=> SELECT order_id, order_date::date, cid, cust_name, cust_gender, amount FROM orderFact ORDER BY cid;
   order_id | order_date | cid | cust_name | cust_gender | amount
            +--------+-----+--------+-----------+--------+-----
            | 100   | 2018-12-31 | 1 | Alice  | F     | 15.00
            | 200   | 2018-12-31 | 1 | Alice  | F     | 1000.00
            | 300   | 2018-12-31 | 2 | Boz    | M     | -50.00
            | 500   | 2018-12-31 | 2 | Boz    | M     | 200.00
            | 400   | 2018-12-31 | 3 | Eva    | F     | 100.00
(5 rows)
```

The following **INSERT** statement invokes the `cust_gender` column's DEFAULT query and sets that column to F. The load operation does not invoke the `cust_name` column's SET USING query, so `cust_name` is set to null:

```sql
=> INSERT INTO orderFact(order_id, cid, amount) VALUES(500, 3, 750);
   OUTPUT
   -----------
      1
(1 row)
=> COMMIT;
   COMMIT
=> SELECT order_id, order_date::date, cid, cust_name, cust_gender, amount FROM orderFact ORDER BY cid;
   order_id | order_date | cid | cust_name | cust_gender | amount
            +--------+-----+--------+-----------+--------+-----
            | 100   | 2018-12-31 | 1 | Alice  | F     | 15.00
            | 200   | 2018-12-31 | 1 | Alice  | F     | 1000.00
            | 300   | 2018-12-31 | 2 | Boz    | M     | -50.00
            | 500   | 2018-12-31 | 2 | Boz    | M     | 200.00
            | 400   | 2018-12-31 | 3 | Eva    | F     | 100.00
            | 500   | 2018-12-31 | 3 |         | F     | 750.00
(6 rows)
```
To set a value in cust_name, invoke its SET USING query by calling REFRESH_COLUMNS:

```sql
=> SELECT REFRESH_COLUMNS ('orderFact', '');

refresh_columns completed
(1 row)
=> COMMIT;

=> SELECT order_id, order_date::date, cid, cust_name, cust_gender, amount FROM orderFact ORDER BY cid;

<table>
<thead>
<tr>
<th>order_id</th>
<th>order_date</th>
<th>cid</th>
<th>cust_name</th>
<th>cust_gender</th>
<th>amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>100</td>
<td>2018-12-31</td>
<td>1</td>
<td>Alice</td>
<td>F</td>
<td>15.00</td>
</tr>
<tr>
<td>200</td>
<td>2018-12-31</td>
<td>1</td>
<td>Alice</td>
<td>F</td>
<td>1000.00</td>
</tr>
<tr>
<td>300</td>
<td>2018-12-31</td>
<td>2</td>
<td>Roz</td>
<td>M</td>
<td>-50.00</td>
</tr>
<tr>
<td>500</td>
<td>2018-12-31</td>
<td>2</td>
<td>Roz</td>
<td>M</td>
<td>200.00</td>
</tr>
<tr>
<td>400</td>
<td>2018-12-31</td>
<td>3</td>
<td>Eva</td>
<td>F</td>
<td>100.00</td>
</tr>
<tr>
<td>500</td>
<td>2018-12-31</td>
<td>3</td>
<td>Eva</td>
<td>F</td>
<td>750.00</td>
</tr>
</tbody>
</table>

(6 rows)
```

REFRESH_COLUMNS executes cust_name's SET USING query: it queries the name column in table custDim and updates cust_name with the following values:

- Sets cust_name in the new row to Eva.
- Returns updated values for cid=2, and changes Boz to Roz.

REFRESH_COLUMNS only affects the values in column cust_name. Values in column gender are unchanged, so settings for rows where cid=2 (Roz) remain set to M. To repopulate orderFact.cust_gender with default values from custDim.gender, call UPDATE on orderFact:

```sql
=> UPDATE orderFact SET cust_gender=DEFAULT WHERE cust_name='Roz';

OUTPUT
----------
2
(1 row)
=> COMMIT;

=> SELECT order_id, order_date::date, cid, cust_name, cust_gender, amount FROM orderFact ORDER BY cid;

<table>
<thead>
<tr>
<th>order_id</th>
<th>order_date</th>
<th>cid</th>
<th>cust_name</th>
<th>cust_gender</th>
<th>amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>100</td>
<td>2018-12-31</td>
<td>1</td>
<td>Alice</td>
<td>F</td>
<td>15.00</td>
</tr>
<tr>
<td>200</td>
<td>2018-12-31</td>
<td>1</td>
<td>Alice</td>
<td>F</td>
<td>1000.00</td>
</tr>
<tr>
<td>300</td>
<td>2018-12-31</td>
<td>2</td>
<td>Roz</td>
<td>F</td>
<td>-50.00</td>
</tr>
<tr>
<td>500</td>
<td>2018-12-31</td>
<td>2</td>
<td>Roz</td>
<td>F</td>
<td>200.00</td>
</tr>
<tr>
<td>400</td>
<td>2018-12-31</td>
<td>3</td>
<td>Eva</td>
<td>F</td>
<td>100.00</td>
</tr>
<tr>
<td>500</td>
<td>2018-12-31</td>
<td>3</td>
<td>Eva</td>
<td>F</td>
<td>750.00</td>
</tr>
</tbody>
</table>

(6 rows)
```
Modifying SET USING and DEFAULT Columns

Removing SET USING and DEFAULT Constraints

You remove a column's SET USING or DEFAULT constraint with `ALTER TABLE...ALTER COLUMN`, as follows:

```
ALTER TABLE table-name ALTER COLUMN column-name DROP { SET USING | DEFAULT };
```

Vertica removes the constraint from the specified column, but the column and its data are otherwise unaffected.

```
=> ALTER TABLE table1 ALTER COLUMN column1 DROP SET USING;
```

Modifying a SET USING and DEFAULT Expression

`ALTER TABLE...ALTER COLUMN` can set an existing column to SET USING or DEFAULT, or change the query expression of an existing SET USING or DEFAULT column. In both cases, existing values remain unchanged. Vertica refreshes column values only in the following cases:

- DEFAULT column: Refreshed only when you load new rows, or when you invoke `UPDATE` to set column values to DEFAULT.
- SET USING column: Refreshed only when you call `REFRESH_COLUMNS` on the table.

For details, see Defining Column Values

Dropping Columns Queried by SET USING or DEFAULT

Vertica enforces dependencies between a flattened table and the tables that it queries. Attempts to drop a queried column or its table return an error unless the drop operation, such as `DROP TABLE`, also includes CASCADE. Vertica implements CASCADE by removing the SET USING or DEFAULT constraint from the flattened table. The table column and its data are otherwise unaffected.
For example, attempts to drop column name in table custDim returns a rollback error, as this column is referenced by SET USING column cust_name in orderFact:

```
=> ALTER TABLE custDim DROP COLUMN name;
ROLLBACK 7302: Cannot drop column "name" since it is referenced in the set using expression of table "public.orderFact", column "cust_name"
```

To drop this column, use the CASCADE option:

```
=> ALTER TABLE custDim DROP COLUMN name CASCADE;
ALTER TABLE
```

Vertica removes the SET USING constraint from orderFact.cust_name as part of the drop operation. However, cust_name retains the data that it derived from dropped column custDim.name:

```
=> SELECT EXPORT_TABLES('', 'orderFact');

CREATE TABLE public.orderFact
(
    order_id int NOT NULL,
    cid int,
    cust_name varchar(20)
    cust_gender varchar(1) DEFAULT ( SELECT custDim.gender
    FROM public.custDim
    WHERE (custDim.cid = orderFact.cid),
    amount numeric(12,2)
);
ALTER TABLE public.orderFact ADD CONSTRAINT C_PRIMARY PRIMARY KEY (order_id) ENABLED;
ALTER TABLE public.orderFact ADD CONSTRAINT C_FOREIGN FOREIGN KEY (cid) references public.custDim (cid);
(1 row)
```

```
=> SELECT * FROM orderFact;

<table>
<thead>
<tr>
<th>order_id</th>
<th>cid</th>
<th>cust_name</th>
<th>cust_gender</th>
<th>amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>300</td>
<td>2</td>
<td>Roz</td>
<td>F</td>
<td>-50.00</td>
</tr>
<tr>
<td>400</td>
<td>3</td>
<td>Eva</td>
<td>F</td>
<td>100.00</td>
</tr>
<tr>
<td>100</td>
<td>1</td>
<td>Alice</td>
<td>F</td>
<td>15.00</td>
</tr>
<tr>
<td>500</td>
<td>2</td>
<td>Roz</td>
<td>F</td>
<td>200.00</td>
</tr>
<tr>
<td>200</td>
<td>1</td>
<td>Alice</td>
<td>F</td>
<td>1000.00</td>
</tr>
</tbody>
</table>
(5 rows)
```
Impact of SET USING Columns on License Limits

Vertica does not count the data in denormalized columns towards your raw data license limit. SET USING columns obtain their data by querying columns in other tables. Only data from the source tables counts against your raw data license limit.

For a list of SET USING restrictions, see Defining Column Values.

You can remove a SET USING column so it counts toward your license limit with the following command:

```sql
=> ALTER TABLE table1 ALTER COLUMN column1 DROP SET USING;
```

SQL Analytics

Vertica analytics are SQL functions based on the ANSI 99 standard. These functions handle complex analysis and reporting tasks—for example:

- Rank the longest-standing customers in a particular state.
- Calculate the moving average of retail volume over a specified time.
- Find the highest score among all students in the same grade.
- Compare the current sales bonus that salespersons received against their previous bonus.

Analytic functions return aggregate results but they do not group the result set. They return the group value multiple times, once per record. You can sort group values, or partitions, using a window ORDER BY clause, but the order affects only the function result set, not the entire query result set.

For details about supported functions, see Analytic Functions in the SQL Reference Manual.

Invoking Analytic Functions

You invoke analytic functions as follows:
analytic-function (arguments) OVER(
    [ window-partition-clause ]
    [ window-order-clause [ window-frame-clause ] ]
)

An analytic function's OVER clause can contain up to three sub-clauses, which specify how to partition and sort function input, and how to frame input with respect to the current row. Function input is the result set that the query returns after it evaluates FROM, WHERE, GROUP BY, and HAVING clauses.

Each function has its own OVER clause requirements. For example, some analytic functions do not support window order and window frame clauses.

Function Execution

An analytic function executes as follows:

1. Takes the input rows that the query returns after it performs all joins, and evaluates FROM, WHERE, GROUP BY, and HAVING clauses.

2. Groups input rows according to the window partition (PARTITION BY) clause. If this clause is omitted, all input rows are treated as a single partition.

3. Sorts rows within each partition according to window order (ORDER BY) clause.

4. If the OVER clause includes a window order clause, the function checks for a window frame clause and executes it as it processes each input row. If the OVER clause omits a window frame clause, the function treats the entire partition as a window frame.

Restrictions

- Analytic functions are allowed only in a query's SELECT and ORDER BY clauses.
- Analytic functions cannot be nested. For example, the following query throws an error:

  => SELECT MEDIAN(RANK() OVER(ORDER BY sal)) OVER().

Analytic Functions Versus Aggregate Functions

Like aggregate functions, analytic functions return aggregate results, but analytics do not group the result set. Instead, they return the group value multiple times with each record,
allowing further analysis.

Analytic queries generally run faster and use fewer resources than aggregate queries.

<table>
<thead>
<tr>
<th>Aggregate functions</th>
<th>Analytic functions</th>
</tr>
</thead>
<tbody>
<tr>
<td>Return a single summary value.</td>
<td>Return the same number of rows as the input.</td>
</tr>
<tr>
<td>Define the groups of rows on which they operate through the SQL GROUP BY clause.</td>
<td>Define the groups of rows on which they operate through window partition and window frame clauses.</td>
</tr>
</tbody>
</table>

**Examples**

The examples below contrast the aggregate function **COUNT** with its analytic counterpart **COUNT**. The examples use the employees table as defined below:

```sql
CREATE TABLE employees(emp_no INT, dept_no INT);
INSERT INTO employees VALUES(1, 10);
INSERT INTO employees VALUES(2, 30);
INSERT INTO employees VALUES(3, 30);
INSERT INTO employees VALUES(4, 10);
INSERT INTO employees VALUES(5, 30);
INSERT INTO employees VALUES(6, 20);
INSERT INTO employees VALUES(7, 20);
INSERT INTO employees VALUES(8, 20);
INSERT INTO employees VALUES(9, 20);
INSERT INTO employees VALUES(10, 20);
INSERT INTO employees VALUES(11, 20);
COMMIT;
```

When you query this table, the following result set returns:

```sql
=> SELECT * FROM employees ORDER BY emp_no;
emp_no | dept_no
---------+
     1 |     10
     2 |     30
     3 |     30
     4 |     10
     5 |     30
     6 |     20
     7 |     20
     8 |     20
     9 |     20
    10 |     20
    11 |     20
(11 rows)
```
Below, two queries use the `COUNT` function to count the number of employees in each department. The query on the left uses aggregate function `COUNT`; the query on the right uses analytic function `COUNT`:

<table>
<thead>
<tr>
<th>Aggregate COUNT</th>
<th>Analytics COUNT</th>
</tr>
</thead>
<tbody>
<tr>
<td>=&gt; SELECT dept_no, COUNT(*) AS emp_count FROM employees GROUP BY dept_no;</td>
<td>=&gt; SELECT emp_no, dept_no, COUNT(*) OVER(PARTITION BY dept_no ORDER BY emp_no) AS emp_count FROM employees;</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>dept_no</th>
<th>emp_count</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>6</td>
</tr>
<tr>
<td>30</td>
<td>3</td>
</tr>
<tr>
<td>(3 rows)</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>emp_no</th>
<th>dept_no</th>
<th>emp_count</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>10</td>
<td>1</td>
</tr>
<tr>
<td>4</td>
<td>10</td>
<td>2</td>
</tr>
<tr>
<td>6</td>
<td>20</td>
<td>1</td>
</tr>
<tr>
<td>7</td>
<td>20</td>
<td>2</td>
</tr>
<tr>
<td>8</td>
<td>20</td>
<td>3</td>
</tr>
<tr>
<td>9</td>
<td>20</td>
<td>4</td>
</tr>
<tr>
<td>10</td>
<td>20</td>
<td>5</td>
</tr>
<tr>
<td>11</td>
<td>20</td>
<td>6</td>
</tr>
<tr>
<td>2</td>
<td>30</td>
<td>1</td>
</tr>
<tr>
<td>3</td>
<td>30</td>
<td>2</td>
</tr>
<tr>
<td>5</td>
<td>30</td>
<td>3</td>
</tr>
<tr>
<td>(11 rows)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Aggregate function `COUNT` returns one row per department for the number of employees in that department. Within each `dept_no` partition analytic function `COUNT` returns a cumulative count of employees. The count is ordered by `emp_no`, as specified by the `ORDER BY` clause.

### See Also

- Analytic Query Examples

### Window Partitioning

Optionally specified in an analytic function's `OVER` clause, a partition (`PARTITION BY`) clause groups input rows before the function processes them. Window partitioning is similar to an aggregate function's `GROUP BY` clause, except it returns exactly one result row per input row. If you omit the window partition clause, the function treats all input rows as a single partition.
Specifying Window Partitioning

You specify window partitioning in the analytic function's OVER clause, as shown below. The window partition clause is set off in bold:

\[
\text{OVER( } \{ \text{PARTITION BY expression} | \text{PARTITION BEST} | \text{PARTITION NODES} \} \\
\text{window-order-clause} \\
\text{window-frame-clause} \text{ )}
\]

For syntax details, see Window Partition Clause in the SQL Reference Manual.

Examples

The examples in this topic use the allsales schema defined in Invoking Analytic Functions.

```
CREATE TABLE allsales(state VARCHAR(20), name VARCHAR(20), sales INT);
INSERT INTO allsales VALUES('MA', 'A', 60);
INSERT INTO allsales VALUES('NY', 'B', 20);
INSERT INTO allsales VALUES('NY', 'C', 15);
INSERT INTO allsales VALUES('MA', 'D', 20);
INSERT INTO allsales VALUES('MA', 'E', 50);
INSERT INTO allsales VALUES('NY', 'F', 40);
INSERT INTO allsales VALUES('MA', 'G', 10);
COMMIT;
```

Median of sales within each state

The following query uses the analytic window-partition-clause to calculate the median of sales within each state. The analytic function is computed per partition and starts over again at the beginning of the next partition.

```sql
=> SELECT state, name, sales, MEDIAN(sales) OVER (PARTITION BY state) AS median from allsales;
```

Results are grouped into partitions for MA (35) and NY (20) under the median column.

```
<table>
<thead>
<tr>
<th>state</th>
<th>name</th>
<th>sales</th>
<th>median</th>
</tr>
</thead>
<tbody>
<tr>
<td>NY</td>
<td>C</td>
<td>15</td>
<td>20</td>
</tr>
<tr>
<td>NY</td>
<td>B</td>
<td>20</td>
<td>20</td>
</tr>
<tr>
<td>NY</td>
<td>F</td>
<td>40</td>
<td>20</td>
</tr>
<tr>
<td>MA</td>
<td>G</td>
<td>10</td>
<td>35</td>
</tr>
<tr>
<td>MA</td>
<td>D</td>
<td>20</td>
<td>35</td>
</tr>
<tr>
<td>MA</td>
<td>E</td>
<td>50</td>
<td>35</td>
</tr>
<tr>
<td>MA</td>
<td>A</td>
<td>60</td>
<td>35</td>
</tr>
</tbody>
</table>
```

(7 rows)
Median of sales among all states

The following query calculates the median of total sales among states. When you use OVER () with no parameters, there is one partition—the entire input:

```sql
=> SELECT state, sum(sales), median(SUM(sales))
   OVER () AS median
FROM allsales GROUP BY state;
```

<table>
<thead>
<tr>
<th>state</th>
<th>sum</th>
<th>median</th>
</tr>
</thead>
<tbody>
<tr>
<td>NY</td>
<td>75</td>
<td>107.5</td>
</tr>
<tr>
<td>MA</td>
<td>140</td>
<td>107.5</td>
</tr>
</tbody>
</table>

(2 rows)

Sales larger than median (evaluation order)

Analytic functions are evaluated after all other clauses except the query's final SQL ORDER BY clause. So a query that asks for all rows with sales larger than the median returns an error because the WHERE clause is applied before the analytic function and column m does not yet exist:

```sql
=> SELECT name, sales, MEDIAN(sales) OVER () AS m
   FROM allsales WHERE sales > m;
ERROR 2624: Column "m" does not exist
```

You can work around this by placing in a subquery the predicate WHERE sales > m:

```sql
=> SELECT * FROM
   (SELECT name, sales, MEDIAN(sales) OVER () AS m FROM allsales) sq
   WHERE sales > m;
```

<table>
<thead>
<tr>
<th>name</th>
<th>sales</th>
<th>m</th>
</tr>
</thead>
<tbody>
<tr>
<td>F</td>
<td>40</td>
<td>20</td>
</tr>
<tr>
<td>E</td>
<td>50</td>
<td>20</td>
</tr>
<tr>
<td>A</td>
<td>60</td>
<td>20</td>
</tr>
</tbody>
</table>

(3 rows)

For more examples, see Analytic Query Examples.

Window Ordering

Window ordering specifies how to sort rows that are supplied to the analytic function. You specify window ordering through an ORDER BY clause in the function's OVER clause, as shown below. If the OVER clause includes a window partition clause, rows are sorted within each partition. An window order clause also creates a default window frame if none is explicitly specified.
The window order clause only specifies order within a window result set. The query can have its own \texttt{ORDER BY} clause outside the \texttt{OVER} clause. This has precedence over the window order clause and orders the final result set.

### Specifying Window Order

You specify a window frame in the analytic function's \texttt{OVER} clause, as shown below. The window order clause is set off in bold:

\begin{verbatim}
OVER(
    [ window-partition-clause ]
    ORDER BY { expression[ sort-qualifiers ] } [, ...]
    [ window-frame-clause ]
)
\end{verbatim}

\texttt{sort-qualifiers} =

[ ASC | DESC ]
[ NULLS { FIRST | LAST | AUTO} ]

For syntax details, see \texttt{Window Order Cause} in the SQL Reference Manual.

### Analytic Function Usage

Analytic aggregation functions such as \texttt{SUM} support window order clauses.

#### Required Usage

The following functions require a window order clause:

- \texttt{RANK}
- \texttt{DENSE_RANK}
- \texttt{LEAD}
- \texttt{LAG}
- \texttt{PERCENT_RANK}
- \texttt{CUME_DIST}
- \texttt{NTILE}

#### Invalid Usage

You cannot use a window order clause with the following functions:

- \texttt{PERCENTILE_CONT}
- \texttt{PERCENTILE_DISC}
- \texttt{MEDIAN}
Examples

The examples below use the allsales table schema:

```sql
CREATE TABLE allsales(state VARCHAR(20), name VARCHAR(20), sales INT);
INSERT INTO allsales VALUES('MA', 'A', 60);
INSERT INTO allsales VALUES('NY', 'B', 20);
INSERT INTO allsales VALUES('NY', 'C', 15);
INSERT INTO allsales VALUES('MA', 'D', 20);
INSERT INTO allsales VALUES('MA', 'E', 50);
INSERT INTO allsales VALUES('NY', 'F', 40);
INSERT INTO allsales VALUES('MA', 'G', 10);
COMMIT;
```

**Example 1**

The following query orders sales inside each state partition:

```sql
=> SELECT state, sales, name, RANK() OVER(PARTITION BY state
ORDER BY sales) AS RANK
FROM allsales;
```

<table>
<thead>
<tr>
<th>state</th>
<th>sales</th>
<th>name</th>
<th>RANK</th>
</tr>
</thead>
<tbody>
<tr>
<td>MA</td>
<td>10</td>
<td>G</td>
<td>1</td>
</tr>
<tr>
<td>MA</td>
<td>20</td>
<td>D</td>
<td>2</td>
</tr>
<tr>
<td>MA</td>
<td>50</td>
<td>E</td>
<td>3</td>
</tr>
<tr>
<td>MA</td>
<td>60</td>
<td>A</td>
<td>4</td>
</tr>
<tr>
<td>NY</td>
<td>15</td>
<td>C</td>
<td>1</td>
</tr>
<tr>
<td>NY</td>
<td>20</td>
<td>B</td>
<td>2</td>
</tr>
<tr>
<td>NY</td>
<td>40</td>
<td>F</td>
<td>3</td>
</tr>
</tbody>
</table>

(7 rows)

**Example 2**

The following query's final ORDER BY clause sorts results by name:

```sql
=> SELECT state, sales, name, RANK() OVER(PARTITION BY state
ORDER BY sales) AS RANK
FROM allsales ORDER BY name;
```

<table>
<thead>
<tr>
<th>state</th>
<th>sales</th>
<th>name</th>
<th>RANK</th>
</tr>
</thead>
<tbody>
<tr>
<td>MA</td>
<td>60</td>
<td>A</td>
<td>4</td>
</tr>
<tr>
<td>NY</td>
<td>20</td>
<td>B</td>
<td>2</td>
</tr>
<tr>
<td>NY</td>
<td>15</td>
<td>C</td>
<td>1</td>
</tr>
<tr>
<td>MA</td>
<td>20</td>
<td>D</td>
<td>2</td>
</tr>
<tr>
<td>MA</td>
<td>50</td>
<td>E</td>
<td>3</td>
</tr>
<tr>
<td>NY</td>
<td>40</td>
<td>F</td>
<td>3</td>
</tr>
<tr>
<td>MA</td>
<td>10</td>
<td>G</td>
<td>1</td>
</tr>
</tbody>
</table>

(7 rows)
Window Framing

The window frame of an analytic function comprises a set of rows relative to the row that is currently being evaluated by the function. After the analytic function processes that row and its window frame, Vertica advances the current row and adjusts the frame boundaries accordingly. If the OVER clause also specifies a partition, Vertica also checks that frame boundaries do not cross partition boundaries. This process repeats until the function evaluates the last row of the last partition.

Specifying a Window Frame

You specify a window frame in the analytic function's OVER clause, as shown below. The window frame clause is set off in bold:

```
OVER(
    [ window-partition-clause ]
    window-order-clause
    { ROWS | RANGE } { BETWEEN start-point AND end-point } | start-point
)
```

`start-point` and `end-point` specify the window frame's offset from the current row, as follows:

```
{ UNBOUNDED { PRECEDING | FOLLOWING } |
  CURRENT ROW |
  constant-value { PRECEDING | FOLLOWING } }
```

The keywords `ROWS` and `RANGE` specify whether the offset is physical or logical. If you specify only a start point, Vertica creates a window from that point to the current row.

For syntax details, see `window-frame-clause` in the SQL Reference Manual.

Requirements

In order to specify a window frame, the OVER must also specify a `window order` (ORDER BY) clause. If the OVER clause includes a window order clause but omits specifying a window frame, the function creates a default frame that extends from the first row in the current partition to the current row. This is equivalent to the following clause:

```
RANGE BETWEEN UNBOUNDED PRECEDING AND CURRENT ROW
```
Window Aggregate Functions

Analytic functions that support window frames are called window aggregates. They return information such as moving averages and cumulative results. To use the following functions as window (analytic) aggregates, instead of basic aggregates, the OVER clause must specify a window order clause and, optionally, a window frame clause. If the OVER clause omits specifying a window frame, the function creates a default window frame as described earlier.

The following analytic functions support window frames:

- AVG
- COUNT
- MAX / MIN
- SUM
- STDDEV / STDDEV_POP / STDDEV_SAMP
- VARIANCE / VAR_POP / VAR_SAMP

**Note:**
Functions FIRST_VALUE and LAST_VALUE also support window frames, but they are only analytic functions with no aggregate counterpart. EXPONENTIAL_MOVING_AVERAGE, LAG, and LEAD analytic functions do not support window frames.

A window aggregate with an empty OVER clause creates no window frame. The function is used as a reporting function, where all input is treated as a single partition.

Windows with a Physical Offset (ROWS)

The keyword ROWS in a window frame clause specifies window dimensions as the number of rows relative to the current row. The value can be INTEGER data type only.

**Note:**
The value returned by an analytic function with a physical offset is liable to produce nondeterministic results unless the ordering expression results in a unique ordering. To achieve unique ordering, the window order clause might need to specify multiple columns.
**Examples**

The examples on this page use the `emp` table schema:

```sql
CREATE TABLE emp (deptno INT, sal INT, empno INT);
INSERT INTO emp VALUES(10,101,1);
INSERT INTO emp VALUES(10,104,4);
INSERT INTO emp VALUES(20,100,11);
INSERT INTO emp VALUES(20,109,7);
INSERT INTO emp VALUES(20,109,6);
INSERT INTO emp VALUES(20,109,8);
INSERT INTO emp VALUES(20,110,10);
INSERT INTO emp VALUES(20,110,9);
INSERT INTO emp VALUES(30,102,2);
INSERT INTO emp VALUES(30,103,3);
INSERT INTO emp VALUES(30,105,5);
COMMIT;
```

The following query invokes `COUNT` to count the current row and the rows preceding it, up to two rows:

```sql
SELECT deptno, sal, empno, COUNT(*) OVER (PARTITION BY deptno ORDER BY sal ROWS BETWEEN 2 PRECEDING AND CURRENT ROW) AS count FROM emp;
```

The `OVER` clause contains three components:

- Window partition clause `PARTITION BY deptno`
- Order by clause `ORDER BY sal`
- Window frame clause `ROWS BETWEEN 2 PRECEDING AND CURRENT ROW`. This clause defines window dimensions as extending from the current row through the two rows that precede it.

The query returns results that are divided into three partitions, indicated below as red lines. Within the second partition (deptno=20), `COUNT` processes the window frame clause as follows:

1. Creates the first window (green box). This window comprises a single row, as the current row (blue box) is also the the partition's first row. Thus, the value in the `count` column shows the number of rows in the current window, which is 1:
2. After COUNT processes the partition's first row, it resets the current row to the partition's second row. The window now spans the current row and the row above it, so COUNT returns a value of 2:

<table>
<thead>
<tr>
<th>deptno</th>
<th>sal</th>
<th>empno</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>101</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>10</td>
<td>104</td>
<td>4</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>100</td>
<td>11</td>
<td>1</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>7</td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>6</td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>9</td>
<td></td>
</tr>
<tr>
<td>30</td>
<td>102</td>
<td>2</td>
<td>1</td>
</tr>
<tr>
<td>30</td>
<td>103</td>
<td>3</td>
<td>2</td>
</tr>
<tr>
<td>30</td>
<td>105</td>
<td>5</td>
<td>3</td>
</tr>
</tbody>
</table>

3. After COUNT processes the partition's second row, it resets the current row to the partition's third row. The window now spans the current row and the two rows above.
it, so COUNT returns a value of 3:

```
<table>
<thead>
<tr>
<th>deptno</th>
<th>sal</th>
<th>empno</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>101</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>10</td>
<td>104</td>
<td>4</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>100</td>
<td>11</td>
<td>1</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>7</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>6</td>
<td>3</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>30</td>
<td>102</td>
<td>2</td>
<td>1</td>
</tr>
<tr>
<td>30</td>
<td>103</td>
<td>3</td>
<td>2</td>
</tr>
<tr>
<td>30</td>
<td>105</td>
<td>5</td>
<td>3</td>
</tr>
</tbody>
</table>
```

4. Thereafter, COUNT continues to process the remaining partition rows and moves the window accordingly, but the window dimensions (ROWS BETWEEN 2 PRECEDING AND CURRENT ROW) remain unchanged as three rows. Accordingly, the value in the count column also remains unchanged (3):

```
<table>
<thead>
<tr>
<th>deptno</th>
<th>sal</th>
<th>empno</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>101</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>10</td>
<td>104</td>
<td>4</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>100</td>
<td>11</td>
<td>1</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>7</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>6</td>
<td>3</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>9</td>
<td></td>
</tr>
<tr>
<td>30</td>
<td>102</td>
<td>2</td>
<td>1</td>
</tr>
<tr>
<td>30</td>
<td>103</td>
<td>3</td>
<td>2</td>
</tr>
<tr>
<td>30</td>
<td>105</td>
<td>5</td>
<td>3</td>
</tr>
</tbody>
</table>
```
<table>
<thead>
<tr>
<th>deptno</th>
<th>sal</th>
<th>empno</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>101</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>10</td>
<td>104</td>
<td>4</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>100</td>
<td>11</td>
<td>1</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>7</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>6</td>
<td>3</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>8</td>
<td>3</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>10</td>
<td>3</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>9</td>
<td></td>
</tr>
<tr>
<td>30</td>
<td>102</td>
<td>2</td>
<td>1</td>
</tr>
<tr>
<td>30</td>
<td>103</td>
<td>3</td>
<td>2</td>
</tr>
<tr>
<td>30</td>
<td>105</td>
<td>5</td>
<td>3</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>deptno</th>
<th>sal</th>
<th>empno</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>101</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>10</td>
<td>104</td>
<td>4</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>100</td>
<td>11</td>
<td>1</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>7</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>6</td>
<td>3</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>8</td>
<td>3</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>10</td>
<td>3</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>9</td>
<td></td>
</tr>
<tr>
<td>30</td>
<td>102</td>
<td>2</td>
<td>1</td>
</tr>
<tr>
<td>30</td>
<td>103</td>
<td>3</td>
<td>2</td>
</tr>
<tr>
<td>30</td>
<td>105</td>
<td>5</td>
<td>3</td>
</tr>
</tbody>
</table>

**Windows with a Logical Offset (RANGE)**

The RANGE keyword defines an analytic window frame as a logical offset from the current row.

**Note:**
The value returned by an analytic function with a logical offset is always deterministic.
For each row, an analytic function uses the `window order clause` (ORDER_BY) column or expression to calculate window frame dimensions as follows:

1. Within the current partition, evaluates the ORDER_BY value of the current row against the ORDER_BY values of contiguous rows.
2. Determines which of these rows satisfy the specified range requirements relative to the current row.
3. Creates a window frame that includes only those rows.
4. Executes on the current window.

**Example**

This example uses the table `property_sales`, which contains data about neighborhood home sales:

```sql
=> SELECT property_key, neighborhood, sell_price FROM property_sales ORDER BY neighborhood, sell_price;

<table>
<thead>
<tr>
<th>property_key</th>
<th>neighborhood</th>
<th>sell_price</th>
</tr>
</thead>
<tbody>
<tr>
<td>10918</td>
<td>Jamaica Plain</td>
<td>353000</td>
</tr>
<tr>
<td>10921</td>
<td>Jamaica Plain</td>
<td>450000</td>
</tr>
<tr>
<td>10927</td>
<td>Jamaica Plain</td>
<td>450000</td>
</tr>
<tr>
<td>10922</td>
<td>Jamaica Plain</td>
<td>474000</td>
</tr>
<tr>
<td>10919</td>
<td>Jamaica Plain</td>
<td>515000</td>
</tr>
<tr>
<td>10917</td>
<td>Jamaica Plain</td>
<td>675000</td>
</tr>
<tr>
<td>10924</td>
<td>Jamaica Plain</td>
<td>675000</td>
</tr>
<tr>
<td>10920</td>
<td>Jamaica Plain</td>
<td>705000</td>
</tr>
<tr>
<td>10923</td>
<td>Jamaica Plain</td>
<td>710000</td>
</tr>
<tr>
<td>10926</td>
<td>Jamaica Plain</td>
<td>875000</td>
</tr>
<tr>
<td>10925</td>
<td>Jamaica Plain</td>
<td>900000</td>
</tr>
<tr>
<td>10930</td>
<td>Roslindale</td>
<td>300000</td>
</tr>
<tr>
<td>10928</td>
<td>Roslindale</td>
<td>422000</td>
</tr>
<tr>
<td>10932</td>
<td>Roslindale</td>
<td>450000</td>
</tr>
<tr>
<td>10929</td>
<td>Roslindale</td>
<td>485000</td>
</tr>
<tr>
<td>10931</td>
<td>Roslindale</td>
<td>519000</td>
</tr>
<tr>
<td>10938</td>
<td>West Roxbury</td>
<td>479000</td>
</tr>
<tr>
<td>10933</td>
<td>West Roxbury</td>
<td>550000</td>
</tr>
<tr>
<td>10937</td>
<td>West Roxbury</td>
<td>550000</td>
</tr>
<tr>
<td>10934</td>
<td>West Roxbury</td>
<td>574000</td>
</tr>
<tr>
<td>10935</td>
<td>West Roxbury</td>
<td>598000</td>
</tr>
<tr>
<td>10936</td>
<td>West Roxbury</td>
<td>615000</td>
</tr>
<tr>
<td>10939</td>
<td>West Roxbury</td>
<td>720000</td>
</tr>
</tbody>
</table>

(23 rows)

The analytic function `AVG` can obtain the average of proximate selling prices within each neighborhood. The following query calculates for each home the average sale for all other neighborhood homes whose selling price was $50k higher or lower:

```sql
=> SELECT property_key, neighborhood, sell_price, AVG(sell_price) OVER(PARTITION BY neighborhood ORDER BY sell_price) FROM property_sales;
```
AVG processes this query as follows:

1. AVG evaluates row 1 of the first partition (Jamaica Plain), but finds no sales within $50k of this row's sell_price, ($353k). AVG creates a window that includes this row only, and returns an average of 353k for row 1:

2. AVG evaluates row 2 and finds three sell_price values within $50k of the current row. AVG creates a window that includes these three rows, and returns an average of
3. AVG evaluates row 3 and finds the same three `sell_price` values within $50k of the current row. AVG creates a window identical to the one before, and returns the same average of 458k for row 3:

4. AVG evaluates row 4 and finds four `sell_price` values within $50k of the current row. AVG expands its window to include rows 2 through 5, and returns an average of $472.25k for row 4:

5. In similar fashion, AVG evaluates the remaining rows in this partition. When the function evaluates the first row of the second partition (Roslindale), it resets the
window as follows:

<table>
<thead>
<tr>
<th>property_key</th>
<th>neighborhood</th>
<th>sell_price</th>
<th>comp_sales</th>
</tr>
</thead>
<tbody>
<tr>
<td>10918</td>
<td>Jamaica Plain</td>
<td>353000</td>
<td>353000</td>
</tr>
<tr>
<td>10927</td>
<td>Jamaica Plain</td>
<td>450000</td>
<td>458000</td>
</tr>
<tr>
<td>10921</td>
<td>Jamaica Plain</td>
<td>450000</td>
<td>458000</td>
</tr>
<tr>
<td>10922</td>
<td>Jamaica Plain</td>
<td>474000</td>
<td>472250</td>
</tr>
<tr>
<td>10919</td>
<td>Jamaica Plain</td>
<td>515000</td>
<td>494500</td>
</tr>
<tr>
<td>10917</td>
<td>Jamaica Plain</td>
<td>675000</td>
<td>691250</td>
</tr>
<tr>
<td>10924</td>
<td>Jamaica Plain</td>
<td>675000</td>
<td>691250</td>
</tr>
<tr>
<td>10920</td>
<td>Jamaica Plain</td>
<td>705000</td>
<td>691250</td>
</tr>
<tr>
<td>10923</td>
<td>Jamaica Plain</td>
<td>710000</td>
<td>691250</td>
</tr>
<tr>
<td>10926</td>
<td>Jamaica Plain</td>
<td>875000</td>
<td>887500</td>
</tr>
<tr>
<td>10925</td>
<td>Jamaica Plain</td>
<td>900000</td>
<td>887500</td>
</tr>
<tr>
<td>10930</td>
<td>Roslindale</td>
<td>300000</td>
<td>300000</td>
</tr>
</tbody>
</table>

**Restrictions**

If RANGE specifies a constant value, that value's data type and the window's ORDER BY data type must be the same. The following exceptions apply:

- RANGE can specify INTERVAL Year to Month if the window order clause data type is one of following: TIMESTAMP, TIMESTAMP WITH TIMEZONE, or DATE. TIME and TIME WITH TIMEZONE are not supported.
- RANGE can specify INTERVAL Day to Second if the window order clause data is one of following: TIMESTAMP, TIMESTAMP WITH TIMEZONE, DATE, TIME, or TIME WITH TIMEZONE.

The window order clause must specify one of the following data types: NUMERIC, DATE/TIME, FLOAT or INTEGER. This requirement is ignored if the window specifies one of following frames:

- RANGE BETWEEN UNBOUNDED PRECEDING AND CURRENT ROW
- RANGE BETWEEN CURRENT ROW AND UNBOUNDED FOLLOWING
- RANGE BETWEEN UNBOUNDED PRECEDING AND UNBOUNDED FOLLOWING
Reporting Aggregates

Some of the analytic functions that take the window-frame-clause are the reporting aggregates. These functions let you compare a partition's aggregate values with detail rows, taking the place of correlated subqueries or joins.

- \( \text{AVG()} \)
- \( \text{COUNT()} \)
- \( \text{MAX()} \) and \( \text{MIN()} \)
- \( \text{SUM()} \)
- \( \text{STDDEV()}, \text{STDDEV\_POP()}, \) and \( \text{STDDEV\_SAMP()} \)
- \( \text{VARIANCE()}, \text{VAR\_POP()}, \) and \( \text{VAR\_SAMP()} \)

If you use a window aggregate with an empty OVER() clause, the analytic function is used as a reporting function, where the entire input is treated as a single partition.

About Standard Deviation and Variance Functions

With standard deviation functions, a low standard deviation indicates that the data points tend to be very close to the mean, whereas high standard deviation indicates that the data points are spread out over a large range of values.

Standard deviation is often graphed and a distributed standard deviation creates the classic bell curve.

Variance functions measure how far a set of numbers is spread out.

Examples

Think of the window for reporting aggregates as a window defined as UNBOUNDED PRECEDING and UNBOUNDED FOLLOWING. The omission of a window-order-clause makes all rows in the partition also the window (reporting aggregates).

```sql
=> SELECT deptno, sal, empno, COUNT(sal)
    OVER (PARTITION BY deptno) AS COUNT FROM emp;

deptno | sal  | empno | count
--------+------+-------+------
    10 | 101  |   1   |   2  
    10 | 104  |   4   |   2  
--------+------+-------+------
    20 | 110  |   10  |   6  
```
If the OVER() clause in the above query contained a window-order-clause (for example, ORDER BY sal), it would become a moving window (window aggregate) query with a default window of RANGE BETWEEN UNBOUNDED PRECEDING AND CURRENT ROW:

```sql
=> SELECT deptno, sal, empno, COUNT(sal) OVER (PARTITION BY deptno ORDER BY sal) AS COUNT FROM emp;
```

<table>
<thead>
<tr>
<th>deptno</th>
<th>sal</th>
<th>empno</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>101</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>10</td>
<td>104</td>
<td>4</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>7</td>
<td>4</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>6</td>
<td>4</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>8</td>
<td>4</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>10</td>
<td>6</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>9</td>
<td>6</td>
</tr>
<tr>
<td>30</td>
<td>102</td>
<td>2</td>
<td>1</td>
</tr>
<tr>
<td>30</td>
<td>103</td>
<td>3</td>
<td>2</td>
</tr>
<tr>
<td>30</td>
<td>105</td>
<td>5</td>
<td>3</td>
</tr>
</tbody>
</table>

(11 rows)

What About LAST_VALUE?

You might wonder why you couldn't just use the LAST_VALUE() analytic function.

For example, for each employee, get the highest salary in the department:

```sql
=> SELECT deptno, sal, empno, LAST_VALUE(empno) OVER (PARTITION BY deptno ORDER BY sal) AS lv FROM emp;
```
Due to default window semantics, LAST_VALUE does not always return the last value of a partition. If you omit the window-frame-clause from the analytic clause, LAST_VALUE operates on this default window. Results, therefore, can seem non-intuitive because the function does not return the bottom of the current partition. It returns the bottom of the window, which continues to change along with the current input row being processed.

Remember the default window:

```
OVER (PARTITION BY deptno ORDER BY sal)
```

is the same as:

```
OVER(PARTITION BY deptno ORDER BY salROWS BETWEEN UNBOUNDED PRECEDING AND CURRENT ROW)
```
If you want to return the last value of a partition, use UNBOUNDED PRECEDING AND UNBOUNDED FOLLOWING.

```sql
=> SELECT deptno, sal, empno, LAST_VALUE(empno)
   OVER (PARTITION BY deptno ORDER BY sal
         ROWS BETWEEN UNBOUNDED PRECEDING AND UNBOUNDED FOLLOWING) AS lv
FROM emp;
```
Vertica recommends that you use LAST_VALUE with the window-order-clause to produce deterministic results.

In the following example, empno 6, 7, and 8 have the same salary, so they are in adjacent rows. empno 8 appears first in this case but the order is not guaranteed.

Notice in the output above, the last value is 7, which is the last row from the partition deptno = 20. If the rows have a different order, then the function returns a different value:
Now the last value is 6, which is the last row from the partition deptno = 20. The solution is to add a unique key to the sort order. Even if the order of the query changes, the result will always be the same, and so deterministic.

```
=> SELECT deptno, sal, empno, LAST_VALUE(empno)
OVER (PARTITION BY deptno ORDER BY sal, empno
ROWS BETWEEN UNBOUNDED PRECEDING AND UNBOUNDED FOLLOWING) as lv
FROM emp;
```

Notice how the rows are now ordered by empno, the last value stays at 8, and it does not matter the order of the query.

### Named Windows

An analytic function's OVER clause can reference a named window, which encapsulates one or more window clauses: a window partition (PARTITION BY) clause and (optionally) a
window order (ORDER BY) clause. Named windows can be useful when you write queries that invoke multiple analytic functions with similar OVER clause syntax—for example, they use the same partition clauses.

A query names a window as follows:

```
WINDOW window-name AS ( window-partition-clause [window-order-clause] );
```

The same query can name and reference multiple windows. All window names must be unique within the same query.

## Examples

The following query invokes two analytic functions, `RANK` and `DENSE_RANK`. Because the two functions use the same partition and order clauses, the query names a window `w` that specifies both clauses. The two functions reference this window as follows:

```
=> SELECT employee_region region, employee_key, annual_salary, 
    RANK() OVER w Rank, 
    DENSE_RANK() OVER w "Dense Rank" 
FROM employee_dimension WINDOW w AS (PARTITION BY employee_region ORDER BY annual_salary);
```

<table>
<thead>
<tr>
<th>region</th>
<th>employee_key</th>
<th>annual_salary</th>
<th>Rank</th>
<th>Dense Rank</th>
</tr>
</thead>
<tbody>
<tr>
<td>West</td>
<td>5248</td>
<td>1200</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>West</td>
<td>6880</td>
<td>1204</td>
<td>2</td>
<td>2</td>
</tr>
<tr>
<td>West</td>
<td>5700</td>
<td>1214</td>
<td>3</td>
<td>3</td>
</tr>
<tr>
<td>West</td>
<td>9857</td>
<td>1218</td>
<td>4</td>
<td>4</td>
</tr>
<tr>
<td>West</td>
<td>6014</td>
<td>1218</td>
<td>4</td>
<td>4</td>
</tr>
<tr>
<td>West</td>
<td>9221</td>
<td>1220</td>
<td>6</td>
<td>5</td>
</tr>
<tr>
<td>West</td>
<td>7646</td>
<td>1222</td>
<td>7</td>
<td>6</td>
</tr>
<tr>
<td>West</td>
<td>6621</td>
<td>1222</td>
<td>7</td>
<td>6</td>
</tr>
<tr>
<td>West</td>
<td>6488</td>
<td>1224</td>
<td>9</td>
<td>7</td>
</tr>
<tr>
<td>West</td>
<td>7659</td>
<td>1226</td>
<td>10</td>
<td>8</td>
</tr>
<tr>
<td>West</td>
<td>7432</td>
<td>1226</td>
<td>10</td>
<td>8</td>
</tr>
<tr>
<td>West</td>
<td>9905</td>
<td>1226</td>
<td>10</td>
<td>8</td>
</tr>
<tr>
<td>West</td>
<td>9021</td>
<td>1228</td>
<td>13</td>
<td>9</td>
</tr>
<tr>
<td>West</td>
<td>7855</td>
<td>1228</td>
<td>13</td>
<td>9</td>
</tr>
<tr>
<td>West</td>
<td>7119</td>
<td>1230</td>
<td>15</td>
<td>10</td>
</tr>
<tr>
<td>...</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```

If the named window omits an order clause, the query's OVER clauses can specify their own order clauses. For example, you can modify the previous query so each function uses a different order clause. The named window is defined so it includes only a partition clause:

```
=> SELECT employee_region region, employee_key, annual_salary, 
    RANK() OVER (w ORDER BY annual_salary DESC) Rank, 
    DENSE_RANK() OVER (w ORDER BY annual_salary ASC) "Dense Rank" 
FROM employee_dimension WINDOW w AS (PARTITION BY employee_region);
```

<table>
<thead>
<tr>
<th>region</th>
<th>employee_key</th>
<th>annual_salary</th>
<th>Rank</th>
<th>Dense Rank</th>
</tr>
</thead>
<tbody>
<tr>
<td>West</td>
<td>5248</td>
<td>1200</td>
<td>2795</td>
<td>1</td>
</tr>
<tr>
<td>West</td>
<td>6880</td>
<td>1204</td>
<td>2794</td>
<td>2</td>
</tr>
</tbody>
</table>
Similarly, an OVER clause specifies a named window can also specify a window frame clause, provided the named window includes an order clause. This can be useful inasmuch as you cannot define a named windows to include a window frame clause.

For example, the following query defines a window that encapsulates partitioning and order clauses. The OVER clause invokes this window and also includes a window frame clause:

```sql
=> SELECT deptno, sal, empno, COUNT(*) OVER (w ROWS BETWEEN 2 PRECEDING AND CURRENT ROW) AS count
    FROM emp WINDOW w AS (PARTITION BY deptno ORDER BY sal);
```
Restrictions

- An OVER clause can reference only one named window.
- Each WINDOW clause within the same query must have a unique name.
Analytic Query Examples

The topics in this section show how to use analytic queries for calculations.

Calculating a Median Value

A median is a numerical value that separates the higher half of a sample from the lower half. For example, you can retrieve the median of a finite list of numbers by arranging all observations from lowest value to highest value and then picking the middle one.

If the number of observations is even, then there is no single middle value; the median is the mean (average) of the two middle values.

The following example uses this table:

```sql
CREATE TABLE allsales(state VARCHAR(20), name VARCHAR(20), sales INT);
INSERT INTO allsales VALUES('MA', 'A', 60);
INSERT INTO allsales VALUES('NY', 'B', 20);
INSERT INTO allsales VALUES('NY', 'C', 15);
INSERT INTO allsales VALUES('MA', 'D', 20);
INSERT INTO allsales VALUES('MA', 'E', 50);
INSERT INTO allsales VALUES('NY', 'F', 40);
INSERT INTO allsales VALUES('MA', 'G', 10);
COMMIT;
```

You can use the analytic function `MEDIAN` to calculate the median of all sales in this table. In the following query, the function's `OVER` clause is empty, so the query returns the same aggregated value for each row of the result set:

```sql
=> SELECT name, sales, MEDIAN(sales) OVER() AS median FROM allsales;
```

<table>
<thead>
<tr>
<th>name</th>
<th>sales</th>
<th>median</th>
</tr>
</thead>
<tbody>
<tr>
<td>G</td>
<td>10</td>
<td>20</td>
</tr>
<tr>
<td>C</td>
<td>15</td>
<td>20</td>
</tr>
<tr>
<td>D</td>
<td>20</td>
<td>20</td>
</tr>
<tr>
<td>B</td>
<td>20</td>
<td>20</td>
</tr>
<tr>
<td>F</td>
<td>40</td>
<td>20</td>
</tr>
<tr>
<td>E</td>
<td>50</td>
<td>20</td>
</tr>
<tr>
<td>A</td>
<td>60</td>
<td>20</td>
</tr>
</tbody>
</table>

(7 rows)

You can modify this query to group sales by state and obtain the median for each one. To do so, include a window partition clause in the `OVER` clause:
\[
\text{SELECT state, name, sales, MEDIAN(sales) OVER(partition by state) AS median FROM allsales;}
\]

<table>
<thead>
<tr>
<th>state</th>
<th>name</th>
<th>sales</th>
<th>median</th>
</tr>
</thead>
<tbody>
<tr>
<td>MA</td>
<td>G</td>
<td>10</td>
<td>35</td>
</tr>
<tr>
<td>MA</td>
<td>D</td>
<td>20</td>
<td>35</td>
</tr>
<tr>
<td>MA</td>
<td>E</td>
<td>50</td>
<td>35</td>
</tr>
<tr>
<td>MA</td>
<td>A</td>
<td>60</td>
<td>35</td>
</tr>
<tr>
<td>NY</td>
<td>C</td>
<td>15</td>
<td>20</td>
</tr>
<tr>
<td>NY</td>
<td>B</td>
<td>20</td>
<td>20</td>
</tr>
<tr>
<td>NY</td>
<td>F</td>
<td>40</td>
<td>20</td>
</tr>
</tbody>
</table>

(7 rows)

**Getting Price Differential for Two Stocks**

The following subquery selects out two stocks of interest. The outer query uses the \text{LAST\_VALUE()} and \text{OVER()} components of analytics, with \text{IGNORE NULLS}.

**Schema**

\[
\text{DROP TABLE Ticks CASCADE;}
\]

\[
\text{CREATE TABLE Ticks (ts TIMESTAMP, Stock varchar(10), Bid float);}\]

\[
\text{INSERT INTO Ticks VALUES('2011-07-12 10:23:54', 'abc', 10.12);}\]

\[
\text{INSERT INTO Ticks VALUES('2011-07-12 10:23:58', 'abc', 10.34);}\]

\[
\text{INSERT INTO Ticks VALUES('2011-07-12 10:23:59', 'abc', 10.75);}\]

\[
\text{INSERT INTO Ticks VALUES('2011-07-12 10:25:15', 'abc', 11.98);}\]

\[
\text{INSERT INTO Ticks VALUES('2011-07-12 10:25:16', 'abc');}\]

\[
\text{INSERT INTO Ticks VALUES('2011-07-12 10:25:22', 'xyz', 45.16);}\]

\[
\text{INSERT INTO Ticks VALUES('2011-07-12 10:25:27', 'xyz', 49.33);}\]

\[
\text{INSERT INTO Ticks VALUES('2011-07-12 10:31:12', 'xyz', 65.25);}\]

\[
\text{INSERT INTO Ticks VALUES('2011-07-12 10:31:15', 'xyz');}\]

\[
\text{COMMIT;}\]

**ticks Table**

\[
\text{SELECT * FROM ticks;}
\]

<table>
<thead>
<tr>
<th>ts</th>
<th>stock</th>
<th>bid</th>
</tr>
</thead>
<tbody>
<tr>
<td>2011-07-12 10:23:59</td>
<td>abc</td>
<td>10.75</td>
</tr>
<tr>
<td>2011-07-12 10:25:22</td>
<td>xyz</td>
<td>45.16</td>
</tr>
<tr>
<td>2011-07-12 10:23:58</td>
<td>abc</td>
<td>10.34</td>
</tr>
<tr>
<td>2011-07-12 10:25:27</td>
<td>xyz</td>
<td>49.33</td>
</tr>
<tr>
<td>2011-07-12 10:31:15</td>
<td>xyz</td>
<td></td>
</tr>
<tr>
<td>2011-07-12 10:25:15</td>
<td>abc</td>
<td>11.98</td>
</tr>
<tr>
<td>2011-07-12 10:25:16</td>
<td>abc</td>
<td></td>
</tr>
</tbody>
</table>
Calculating the Moving Average

Calculating the moving average is useful to get an estimate about the trends in a data set. The moving average is the average of any subset of numbers over a period of time. For example, if you have retail data that spans over ten years, you could calculate a three year moving average, a four year moving average, and so on. This example calculates a 40-second moving average of bids for one stock. This examples uses the `ticks` table schema.

Query

```sql
=> SELECT ts, bid, AVG(bid) 
    OVER(ORDER BY ts 
        RANGE BETWEEN INTERVAL '40 seconds' 
        PRECEDING AND CURRENT ROW) 
FROM ticks 
WHERE stock = 'abc'
```
GROUP BY bid, ts
ORDER BY ts;

<table>
<thead>
<tr>
<th>ts</th>
<th>bid</th>
<th>?column?</th>
</tr>
</thead>
<tbody>
<tr>
<td>2011-07-12 10:23:58</td>
<td>10.34</td>
<td>10.23</td>
</tr>
<tr>
<td>2011-07-12 10:23:59</td>
<td>10.75</td>
<td>10.4033333333333</td>
</tr>
<tr>
<td>2011-07-12 10:25:15</td>
<td>11.98</td>
<td>11.98</td>
</tr>
<tr>
<td>2011-07-12 10:25:16</td>
<td></td>
<td>11.98</td>
</tr>
</tbody>
</table>

(Drop 5 rows)

CREATE TABLE Ticks (ts TIMESTAMP, Stock varchar(10), Bid float);
INSERT INTO Ticks VALUES('2011-07-12 10:23:54', 'abc', 10.12);
INSERT INTO Ticks VALUES('2011-07-12 10:23:58', 'abc', 10.34);
INSERT INTO Ticks VALUES('2011-07-12 10:23:59', 'abc', 10.75);
INSERT INTO Ticks VALUES('2011-07-12 10:25:15', 'abc', 11.98);
INSERT INTO Ticks VALUES('2011-07-12 10:25:16', 'abc');
INSERT INTO Ticks VALUES('2011-07-12 10:25:22', 'xyz', 45.16);
INSERT INTO Ticks VALUES('2011-07-12 10:25:27', 'xyz', 49.33);
INSERT INTO Ticks VALUES('2011-07-12 10:31:12', 'xyz', 65.25);
INSERT INTO Ticks VALUES('2011-07-12 10:31:15', 'xyz');

COMMIT;

**Getting Latest Bid and Ask Results**

The following query fills in missing NULL values to create a full book order showing latest bid and ask price and size, by vendor id. Original rows have values for (typically) one price and one size, so use last_value with "ignore nulls" to find the most recent non-null value for the other pair each time there is an entry for the ID. Sequenceno provides a unique total ordering.

**Schema:**

```sql
=> CREATE TABLE bookorders(
    vendorid VARCHAR(100),
    date TIMESTAMP,
    sequenceno INT,
    askprice FLOAT,
    asksize INT,
    bidprice FLOAT,
    bidsize INT);
=> INSERT INTO bookorders VALUES('3325XPK', '2011-07-12 10:23:54', 1, 10.12, 55, 10.23, 59);
=> INSERT INTO bookorders VALUES('3345XPZ', '2011-07-12 10:23:55', 2, 10.55, 58, 10.75, 57);
=> INSERT INTO bookorders VALUES('445XPKF', '2011-07-12 10:23:56', 3, 10.22, 43, 10.25, 61);
```
Query:

```sql
=> SELECT
    sequenceno Seq,
    date "Time",
    vendorID ID,
    LAST_VALUE (bidprice IGNORE NULLS)
        OVER (PARTITION BY vendorID ORDER BY sequenceno
               ROWS BETWEEN UNBOUNDED PRECEDING AND CURRENT ROW)
    AS "Bid Price",
    LAST_VALUE (bidsize IGNORE NULLS)
        OVER (PARTITION BY vendorID ORDER BY sequenceno
               ROWS BETWEEN UNBOUNDED PRECEDING AND CURRENT ROW)
    AS "Bid Size",
    LAST_VALUE (askprice IGNORE NULLS)
        OVER (PARTITION BY vendorID ORDER BY sequenceno
               ROWS BETWEEN UNBOUNDED PRECEDING AND CURRENT ROW)
    AS "Ask Price",
    LAST_VALUE (asksize IGNORE NULLS)
        OVER (PARTITION BY vendorID ORDER BY sequenceno
               ROWS BETWEEN UNBOUNDED PRECEDING AND CURRENT ROW)
    AS "Ask Size"
FROM bookorders
ORDER BY sequenceno;
```

<table>
<thead>
<tr>
<th>Seq</th>
<th>Time</th>
<th>ID</th>
<th>Bid Price</th>
<th>Bid Size</th>
<th>Ask Price</th>
<th>Ask Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2011-07-12 10:23:54</td>
<td>3325XPY</td>
<td>10.23</td>
<td>59</td>
<td>10.12</td>
<td>55</td>
</tr>
<tr>
<td>2</td>
<td>2011-07-12 10:23:55</td>
<td>3345XPZ</td>
<td>10.75</td>
<td>57</td>
<td>10.55</td>
<td>58</td>
</tr>
<tr>
<td>4</td>
<td>2011-07-12 10:23:56</td>
<td>445XPKF</td>
<td>54</td>
<td>43</td>
<td></td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>2011-07-12 10:23:59</td>
<td>3425XPK</td>
<td>11.9</td>
<td>66</td>
<td>11.87</td>
<td>66</td>
</tr>
<tr>
<td>6</td>
<td>2011-07-12 10:24:01</td>
<td>3727XVK</td>
<td>11.67</td>
<td>62</td>
<td>11.66</td>
<td>51</td>
</tr>
<tr>
<td>7</td>
<td>2011-07-12 10:24:08</td>
<td>5325XYZ</td>
<td>15.1</td>
<td>59</td>
<td>15.05</td>
<td>44</td>
</tr>
<tr>
<td>8</td>
<td>2011-07-12 10:25:15</td>
<td>8972VUG</td>
<td>15.11</td>
<td>57</td>
<td>14.95</td>
<td>52</td>
</tr>
</tbody>
</table>

(9 rows)

Event-Based Windows

Event-based windows let you break time series data into windows that border on significant events within the data. This is especially relevant in financial data where analysis often focuses on specific events as triggers to other activity.
Vertica provides two event-based window functions that are not part of the SQL-99 standard:

- **CONDITIONAL_CHANGE_EVENT** assigns an event window number to each row, starting from 0, and increments by 1 when the result of evaluating the argument expression on the current row differs from that on the previous row. This function is similar to the analytic function **ROW_NUMBER**, which assigns a unique number, sequentially, starting from 1, to each row within a partition.
- **CONDITIONAL_TRUE_EVENT** assigns an event window number to each row, starting from 0, and increments the number by 1 when the result of the boolean argument expression evaluates true.

Both functions are described in greater detail below.

**Note:** CONDITIONAL_CHANGE_EVENT and CONDITIONAL_TRUE_EVENT do not support window framing.

### Example schema

The examples on this page use the following schema:

```sql
CREATE TABLETickStore3 (ts TIMESTAMP, symbol VARCHAR(8), bid FLOAT);
CREATE PROJECTION TickStore3_p (ts, symbol, bid) AS SELECT * FROM TickStore3 ORDER BY ts, symbol, bid UNSEGMENTED ALL NODES;
INSERT INTO TickStore3 VALUES ('2009-01-01 03:00:00', 'XYZ', 10.0);
INSERT INTO TickStore3 VALUES ('2009-01-01 03:00:03', 'XYZ', 11.0);
INSERT INTO TickStore3 VALUES ('2009-01-01 03:00:06', 'XYZ', 10.5);
INSERT INTO TickStore3 VALUES ('2009-01-01 03:00:09', 'XYZ', 11.0);
COMMIT;
```

### Using CONDITIONAL_CHANGE_EVENT

The analytical function CONDITIONAL_CHANGE_EVENT returns a sequence of integers indicating event window numbers, starting from 0. The function increments the event window number when the result of evaluating the function expression on the current row differs from the previous value.

In the following example, the first query returns all records from the TickStore3 table. The second query uses the CONDITIONAL_CHANGE_EVENT function on the bid column. Since each bid row value is different from the previous value, the function increments the window ID from 0 to 3:

```
SELECT ts, symbol, bid FROM Tickstore3 ORDER BY
SELECT CONDITIONAL_CHANGE_EVENT(bid)
```
The following figure is a graphical illustration of the change in the bid price. Each value is different from its previous one, so the window ID increments for each time slice:

So the window ID starts at 0 and increments at every change in from the previous value.

In this example, the bid price changes from $10 to $11 in the second row, but then stays the same. CONDITIONAL_CHANGE_EVENT increments the event window ID in row 2, but not subsequently:
The following figure is a graphical illustration of the change in the bid price at 3:00:03 only. The price stays the same at 3:00:06 and 3:00:09, so the window ID remains at 1 for each time slice after the change:

Using **CONDITIONAL_TRUE_EVENT**

Like **CONDITIONAL_CHANGE_EVENT**, the analytic function **CONDITIONAL_TRUE_EVENT** also returns a sequence of integers indicating event window numbers, starting from 0. The two functions differ as follows:

- **CONDITIONAL_TRUE_EVENT** increments the window ID each time its expression evaluates to true.
- **CONDITIONALCHANGE_EVENT** increments on a comparison expression with the previous value.

In the following example, the first query returns all records from the TickStore3 table. The second query uses **CONDITIONAL_TRUE_EVENT** to test whether the current bid is greater than a given value (10.6). Each time the expression tests true, the function increments the window ID. The first time the function increments the window ID is on row 2, when the value is 11. The expression tests false for the next row (value is not greater than 10.6), so the function does not increment the event window ID. In the final row, the expression is true for the given condition, and the function increments the window:
The following figure is a graphical illustration that shows the bid values and window ID changes. Because the bid value is greater than $10.6 on only the second and fourth time slices (3:00:03 and 3:00:09), the window ID returns <0,1,1,2>: 

In the following example, the first query returns all records from the TickStore3 table, ordered by the tickstore values (ts). The second query uses CONDITIONAL_TRUE_EVENT to increment the window ID each time the bid value is greater than 10.6. The first time the function increments the event window ID is on row 2, where the value is 11. The window ID then increments each time after that, because the expression (bid > 10.6) tests true for each time slice:
The following figure is a graphical illustration that shows the bid values and window ID changes. The bid value is greater than 10.6 on the second time slice (3:00:03) and remains for the remaining two time slices. The function increments the event window ID each time because the expression tests true:

![Graphical illustration of bid values and window ID changes]

### Advanced Use of Event-Based Windows

In event-based window functions, the condition expression accesses values from the current row only. To access a previous value, you can use a more powerful event-based window that allows the window event condition to include previous data points. For example, analytic function `LAG(x, n)` retrieves the value of column x in the nth to last input record. In this case, `LAG` shares the `OVER` specifications of the `CONDITIONAL_CHANGE_EVENT` or `CONDITIONAL_TRUE_EVENT` function expression.

In the following example, the first query returns all records from the TickStore3 table. The second query uses `CONDITIONAL_TRUE_EVENT` with the `LAG` function in its boolean expression. In this case, `CONDITIONAL_TRUE_EVENT` increments the event window ID each time the bid value on the current row is less than the previous value. The first time
CONDITIONAL_TRUE_EVENT increments the window ID starts on the third time slice, when the expression tests true. The current value (10.5) is less than the previous value. The window ID is not incremented in the last row because the final value is greater than the previous row:

<table>
<thead>
<tr>
<th>ts</th>
<th>symbol</th>
<th>bid</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-01-01 03:00:00</td>
<td>XYZ</td>
<td>10</td>
</tr>
<tr>
<td>2009-01-01 03:00:03</td>
<td>XYZ</td>
<td>11</td>
</tr>
<tr>
<td>2009-01-01 03:00:06</td>
<td>XYZ</td>
<td>10.5</td>
</tr>
<tr>
<td>2009-01-01 03:00:09</td>
<td>XYZ</td>
<td>11</td>
</tr>
</tbody>
</table>

The following figure illustrates the second query above. When the bid price is less than the previous value, the window ID gets incremented, which occurs only in the third time slice (3:00:06):

See Also

- Sessionization with Event-Based Windows
- Time Series Analytics
Sessionization with Event-Based Windows

Sessionization, a special case of event-based windows, is a feature often used to analyze click streams, such as identifying web browsing sessions from recorded web clicks.

In Vertica, given an input clickstream table, where each row records a Web page click made by a particular user (or IP address), the sessionization computation attempts to identify Web browsing sessions from the recorded clicks by grouping the clicks from each user based on the time-intervals between the clicks. If two clicks from the same user are made too far apart in time, as defined by a time-out threshold, the clicks are treated as though they are from two different browsing sessions.

Example Schema

The examples in this topic use the following WebClicks schema to represent a simple clickstream table:

```sql
CREATE TABLE WebClicks(userId INT, timestamp TIMESTAMP);
INSERT INTO WebClicks VALUES (1, '2009-12-08 3:00:00 pm');
INSERT INTO WebClicks VALUES (1, '2009-12-08 3:00:25 pm');
INSERT INTO WebClicks VALUES (1, '2009-12-08 3:00:45 pm');
INSERT INTO WebClicks VALUES (1, '2009-12-08 3:01:45 pm');
INSERT INTO WebClicks VALUES (2, '2009-12-08 3:02:45 pm');
INSERT INTO WebClicks VALUES (2, '2009-12-08 3:02:55 pm');
INSERT INTO WebClicks VALUES (2, '2009-12-08 3:03:55 pm');
COMMIT;
```

The input table `WebClicks` contains the following rows:

```sql
=> SELECT * FROM WebClicks;

<table>
<thead>
<tr>
<th>userId</th>
<th>timestamp</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2009-12-08 15:00:00</td>
</tr>
<tr>
<td>1</td>
<td>2009-12-08 15:00:25</td>
</tr>
<tr>
<td>1</td>
<td>2009-12-08 15:00:45</td>
</tr>
<tr>
<td>1</td>
<td>2009-12-08 15:01:45</td>
</tr>
<tr>
<td>2</td>
<td>2009-12-08 15:02:45</td>
</tr>
<tr>
<td>2</td>
<td>2009-12-08 15:02:55</td>
</tr>
<tr>
<td>2</td>
<td>2009-12-08 15:03:55</td>
</tr>
</tbody>
</table>

(7 rows)
```

In the following query, sessionization performs computation on the SELECT list columns, showing the difference between the current and previous timestamp value using `LAG()`. It evaluates to true and increments the window ID when the difference is greater than 30 seconds.
=> SELECT userId, timestamp, 
    CONDITIONAL_TRUE_EVENT(timestamp - LAG(timestamp) > '30 seconds')
    OVER(PARTITION BY userId ORDER BY timestamp) AS session 
FROM WebClicks;

<table>
<thead>
<tr>
<th>userId</th>
<th>timestamp</th>
<th>session</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2009-12-08 15:00:00</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>2009-12-08 15:00:25</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>2009-12-08 15:00:45</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>2009-12-08 15:01:45</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>2009-12-08 15:02:45</td>
<td>0</td>
</tr>
<tr>
<td>2</td>
<td>2009-12-08 15:02:55</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>2009-12-08 15:03:55</td>
<td>1</td>
</tr>
</tbody>
</table>

(7 rows)

In the output, the session column contains the window ID from the CONDITIONAL_TRUE_EVENT function. The window ID evaluates to true on row 4 (timestamp 15:01:45), and the ID that follows row 4 is zero because it is the start of a new partition (for user ID 2), and that row does not evaluate to true until the last line in the output.

You might want to give users different time-out thresholds. For example, one user might have a slower network connection or be multi-tasking, while another user might have a faster connection and be focused on a single Web site, doing a single task.

To compute an adaptive time-out threshold based on the last 2 clicks, use CONDITIONAL_TRUE_EVENT with LAG to return the average time between the last 2 clicks with a grace period of 3 seconds:

=> SELECT userId, timestamp, 
    CONDITIONAL_TRUE_EVENT(timestamp - LAG(timestamp) > 
    (LAG(timestamp, 1) - LAG(timestamp, 3)) / 2 + '3 seconds')
    OVER(PARTITION BY userId ORDER BY timestamp) AS session 
FROM WebClicks;

<table>
<thead>
<tr>
<th>userId</th>
<th>timestamp</th>
<th>session</th>
</tr>
</thead>
<tbody>
<tr>
<td>2</td>
<td>2009-12-08 15:02:45</td>
<td>0</td>
</tr>
<tr>
<td>2</td>
<td>2009-12-08 15:02:55</td>
<td>0</td>
</tr>
<tr>
<td>2</td>
<td>2009-12-08 15:03:55</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>2009-12-08 15:00:00</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>2009-12-08 15:00:25</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>2009-12-08 15:00:45</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>2009-12-08 15:01:45</td>
<td>1</td>
</tr>
</tbody>
</table>

(7 rows)

Note:
You cannot define a moving window in time series data. For example, if the query is evaluating the first row and there’s no data, it will be the current row. If you have a lag of 2, no results are returned until the third row.
See Also

- Event-Based Windows
- CONDITIONAL_TRUE_EVENT [Analytic]

Machine Learning for Predictive Analytics

Vertica provides a number of machine learning functions for performing in-database analysis. These functions can perform a number of data preparation and predictive tasks.

For more information about specific machine learning functions see Machine Learning Functions.

Downloading the Machine Learning Example Data

You need several data sets to run the machine learning examples. You can download these data sets from the Vertica Github repository.

Important: The Github examples are based on the latest Vertica version. If you note differences, please upgrade to the latest version.

You can download the example data in either of two ways:

- Download the ZIP file. Extract the contents of the file into a directory.
- Clone the Vertica Machine Learning Github repository. Using a terminal window, run the following command:

  $ git clone https://github.com/vertica/Machine-Learning-Examples
Loading the Example Data

You can load the example data by doing one of the following. Note that models are not automatically dropped. You must either rerun the load_ml_data.sql script to drop models or manually drop them.

- Copying and pasting the DDL and DML operations in load_ml_data.sql in a vsql prompt or another Vertica client.
- Running the following command from a terminal window in the Machine-Learning-Examples directory:

  ```
  $ /opt/vertica/bin/vsql -d <name of your database> -f load_ml_data.sql
  ```

You must also load the naive_bayes_data_preparation.sql script:

```
$ /opt/vertica/bin/vsql -d <name of your database> -f naive_bayes_data_preparation.sql
```

Example Data Descriptions

The repository contains the following data sets.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>agar_dish</td>
<td>Synthetic data set meant to represent clustering of bacteria on an agar dish. Contains the following columns: id, x-coordinate, and y-coordinate.</td>
</tr>
<tr>
<td>agar_dish_2</td>
<td>125 rows sampled randomly from the original 500 rows of the agar_dish data set.</td>
</tr>
<tr>
<td>agar_dish_1</td>
<td>375 rows sampled randomly from the original 500 rows of the agar_dish data set.</td>
</tr>
<tr>
<td>baseball</td>
<td>Contains statistics from a fictional baseball league. The statistics included are: first name, last name, date of birth, team name, homeruns, hits, batting average, and salary.</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
</tr>
<tr>
<td>--------</td>
<td>-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>faithful</td>
<td>Wait times between eruptions and the duration of the eruption for the Old Faithful geyser in Yellowstone National Park, Wyoming, USA.</td>
</tr>
<tr>
<td></td>
<td><strong>Reference</strong></td>
</tr>
<tr>
<td>faithful_testing</td>
<td>Roughly 60% of the original 272 rows of the faithful data set.</td>
</tr>
<tr>
<td>faithful_training</td>
<td>Roughly 40% of the original 272 rows of the faithful data set.</td>
</tr>
<tr>
<td>house84</td>
<td>The house84 data set includes votes for each of the U.S. House of Representatives Congress members on 16 votes. Contains the following columns: id, party, vote1, vote2, vote3, vote4, vote5, vote6, vote7, vote8, vote9, vote10, vote11, vote12, vote13, vote14, vote15, vote16.</td>
</tr>
<tr>
<td></td>
<td><strong>Reference</strong></td>
</tr>
<tr>
<td>iris</td>
<td>The iris data set gives the measurements in centimeters of the variables sepal length and width and petal length and width, respectively, for 50 flowers from each of 3 species of iris. The species are Iris setosa, versicolor, and virginica.</td>
</tr>
<tr>
<td></td>
<td><strong>Reference</strong></td>
</tr>
<tr>
<td>iris1</td>
<td>90 rows sampled randomly from the original 150 rows in the iris data set.</td>
</tr>
<tr>
<td>iris2</td>
<td>60 rows sampled randomly from the original 150 rows in the iris data set.</td>
</tr>
<tr>
<td>mtcars</td>
<td>The data was extracted from the 1974 Motor Trend US magazine, and comprises fuel consumption and 10 aspects of automobile design and performance for 32 automobiles (1973–74 models).</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>salary_data</td>
<td>Contains fictional employee data. The data included are: employee id, first name, last name, years worked, and current salary.</td>
</tr>
<tr>
<td>transaction_data</td>
<td>Contains fictional credit card transactions with a BOOLEAN column indicating whether there was fraud associated with the transaction. The data included are: first name, last name, store, cost, and fraud.</td>
</tr>
<tr>
<td>titanic_testing</td>
<td>Contains passenger information from the Titanic ship including sex, age, passenger class, and whether or not they survived.</td>
</tr>
<tr>
<td>titanic_training</td>
<td>Contains passenger information from the Titanic ship including sex, age, passenger class, and whether or not they survived.</td>
</tr>
<tr>
<td>world</td>
<td>Contains country-specific information about human development using HDI, GDP, and CO2 emissions.</td>
</tr>
</tbody>
</table>

**Data Preparation**

Before you can analyze your data, you must prepare it. You can do the following data preparation tasks in Vertica:

**Balancing Imbalanced Data**

Imbalanced data occurs when an uneven distribution of classes occurs in the data. Building a predictive model on the imbalanced data set would cause a model that appears to yield high accuracy but does not generalize well to the new data in the minority class. To prevent creating models with false levels of accuracy, you should rebalance your imbalanced data before creating a predictive model.

Before you begin the example, make sure that you have [loaded the Machine Learning sample data](#).
You see imbalanced data a lot in financial transaction data where the majority of the transactions are not fraudulent and a small number of the transactions are fraudulent, as shown in the following example.

1. View the distribution of the classes.

```
=> SELECT fraud, COUNT(fraud) FROM transaction_data GROUP BY fraud;

<table>
<thead>
<tr>
<th>fraud</th>
<th>COUNT</th>
</tr>
</thead>
<tbody>
<tr>
<td>TRUE</td>
<td>19</td>
</tr>
<tr>
<td>FALSE</td>
<td>981</td>
</tr>
</tbody>
</table>
```

2. Use the BALANCE function to create a more balanced data set.

```
=> SELECT BALANCE('balance_fin_data', 'transaction_data', 'fraud', 'under_sampling' USING PARAMETERS sampling_ratio = 0.2);

BALANCE

Finished in 1 iteration

(1 row)
```

3. View the new distribution of the classifiers.

```
=> SELECT fraud, COUNT(fraud) FROM balance_fin_data GROUP BY fraud;

<table>
<thead>
<tr>
<th>fraud</th>
<th>COUNT</th>
</tr>
</thead>
<tbody>
<tr>
<td>t</td>
<td>19</td>
</tr>
<tr>
<td>f</td>
<td>236</td>
</tr>
</tbody>
</table>
```

See Also

- BALANCE

Detecting Outliers

Before you perform an in-depth analysis of your data, you should first remove the outliers from the data. Outliers are data points that greatly differ from other similar data points. If you leave outliers in your data, you risk misclassifying data, introducing bias, or incorrect calculations.

This example uses the baseball data set found on the Vertica GitHub page.

Before you begin the example, make sure that you have loaded the Machine Learning sample data.
1. Detect the outliers based on the hr, hits, and salary columns. The DETECT_OUTLIERS function creates a table containing the outliers with the input and key columns. Before you use the DETECT_OUTLIERS function, make sure that you are a superuser or have CREATE privileges for the schema and SELECT privileges for the table.

```sql
=> SELECT DETECT_OUTLIERS('baseball_hr_hits_salary_outliers', 'baseball', 'hr, hits, salary', 'robust_zscore'
   USING PARAMETERS outlier_threshold=3.0);
```

Detected 5 outliers

(1 row)

2. Query the output table containing the outliers.

```sql
=> SELECT * FROM baseball_hr_hits_salary_outliers;
```

<table>
<thead>
<tr>
<th>id</th>
<th>first_name</th>
<th>last_name</th>
<th>dob</th>
<th>team</th>
<th>hr</th>
<th>hits</th>
<th>avg</th>
<th>salary</th>
</tr>
</thead>
<tbody>
<tr>
<td>73</td>
<td>Marie</td>
<td>Fields</td>
<td>1985-11-23</td>
<td>Mauv</td>
<td>8888</td>
<td>34</td>
<td>0.283</td>
<td>9.99999999341471e+16</td>
</tr>
<tr>
<td>89</td>
<td>Jacqueline</td>
<td>Richards</td>
<td>1975-10-06</td>
<td>Pink</td>
<td>273333</td>
<td>4490260</td>
<td>0.324</td>
<td>4.4444444444828e+17</td>
</tr>
<tr>
<td>87</td>
<td>Jose</td>
<td>Stephens</td>
<td>1991-07-20</td>
<td>Green</td>
<td>80</td>
<td>64253</td>
<td>0.69</td>
<td>16032567.12</td>
</tr>
<tr>
<td>222</td>
<td>Gerald</td>
<td>Fuller</td>
<td>1991-02-13</td>
<td>Goldenrod</td>
<td>3200000</td>
<td>216</td>
<td>0.299</td>
<td>37008899.76</td>
</tr>
<tr>
<td>147</td>
<td>Debra</td>
<td>Hall</td>
<td>1980-12-31</td>
<td>Maroon</td>
<td>230</td>
<td>0.431</td>
<td>9000101403</td>
<td>(5 rows)</td>
</tr>
</tbody>
</table>

3. Create a view omitting the outliers from the table.

```sql
=> CREATE VIEW clean_baseball AS
   SELECT * FROM baseball WHERE id NOT IN (SELECT id FROM baseball_hr_hits_salary_outliers);
```

CREATE VIEW

4. Perform your analysis using the view that omits the outliers.

See Also

- DETECT_OUTLIERS
- LINEAR_REG
- LOGISTIC_REG
Encoding Categorical Columns

Many machine learning algorithms cannot work with categorical data. To accommodate such algorithms, categorical data must be converted to numerical data before training. Directly mapping the categorical values into indices is not enough. For example, if your categorical feature has three distinct values "red", "green" and "blue", replacing them with 1, 2 and 3 may have a negative impact on the training process because algorithms usually rely on some kind of numerical distances between values to discriminate between them. In this case, the Euclidean distance from 1 to 3 is twice the distance from 1 to 2, which means the training process will think that "red" is much more different than "blue", while it is more similar to "green". Alternatively, one hot encoding maps each categorical value to a binary vector to avoid this problem. For example, "red" can be mapped to [1,0,0], "green" to [0,1,0] and "blue" to [0,0,1]. Now, the pair-wise distances between the three categories are all the same. One hot encoding allows you to convert categorical variables to binary values so that you can use different machine learning algorithms to evaluate your data.

The following example shows how you can apply one hot encoding to the Titanic data set. If you would like to read more about this data set, see the Kaggle site.

Suppose you want to use a logistic regression classifier to predict which passengers survived the sinking of the Titanic. You cannot use categorical features for logistic regression without one hot encoding. This data set has two categorical features that you can use. The "sex" feature can be either male or female. The "embarkation_point" feature can be one of the following:

- S for Southampton
- Q for Queenstown
- C for Cherbourg

Before you begin the example, make sure that you have loaded the Machine Learning sample data.

1. Run the ONE_HOT_ENCODER_FIT function on the training data:

```sql
=> SELECT ONE_HOT_ENCODER_FIT('titanic_encoder', 'titanic_training', 'sex, embarkation_point');
ONE_HOT_ENCODER_FIT
----------------------
Success

(1 row)
```

2. View a summary of the titanic_encoder model:
3. Run the **GET_MODEL_ATTRIBUTE** function. This function returns the categorical levels in their native data types, so they can be compared easily with the original table:

```sql
=> SELECT * FROM (SELECT GET_MODEL_ATTRIBUTE(USING PARAMETERS model_name='titanic_encoder',
attr_name='varchar_categories')) AS attrs INNER JOIN (SELECT passenger_id, name, sex, age,
embarkation_point FROM titanic_training) AS original_data ON attrs.category_level
LIKE original_data.embarkation_point ORDER BY original_data.passenger_id LIMIT 10;
```

```
category_name | category_level | category_level_index | passenger_id | name                   
-------------------------------------+---------------------+---------------------+---------------+------------------
embarkation_point | S               | 2                   | 1 | Braund, Mr. Owen Harris
| male | 22 | S
embarkation_point | C               | 0                   | 2 | Cumings, Mrs. John Bradley
| (Florence Briggs Thayer | female | 38 | C
embarkation_point | S               | 2                   | 3 | Heikkinen, Miss. Laina
| female | 26 | S
embarkation_point | S               | 2                   | 4 | Futrelle, Mrs. Jacques
Heath
| (Lily May Peel) | female | 35 | S
embarkation_point | S               | 2                   | 5 | Allen, Mr. William Henry
| male | 35 | S
embarkation_point | Q               | 1                   | 6 | Moran, Mr. James
| male | Q
embarkation_point | S               | 2                   | 7 | McCarthy, Mr. Timothy J
| male | 54 | S
embarkation_point | S               | 2                   | 8 | Palsson, Master. Gosta
Leonard
| male | 2 | S
embarkation_point | S               | 2                   | 9 | Johnson, Mrs. Oscar W
| (Elisabeth Wilhelmina Berg) | female | 27 | S
embarkation_point | C               | 0                   | 10 | Nasser, Mrs. Nicholas
| (Adèle Achem) | female | 14 | C
(10 rows)
```

4. Run the **APPLY_ONE_HOT_ENCODER** function on both the training and testing data:
5. Then, train a logistic regression classifier on the training data, and execute the model on the testing data:

```sql
=> SELECT LOGISTIC_REG('titanic_log_reg', 'titanic_training_encoded', 'survived', '*'
  USING PARAMETERS exclude_columns='passenger_id, survived');
LOGISTIC_REG
--------------------------
Finished in 5 iterations
(1 row)
```

```sql
=> SELECT passenger_id, name, PREDICT_LOGISTIC_REG(pclass, sex_1, age, sibling_and_spouse_count, parent_and_child_count, fare, embarkation_point_1, embarkation_point_2 USING PARAMETERS model_name='titanic_log_reg') FROM titanic_testing_encoded ORDER BY passenger_id LIMIT 10;
```

<table>
<thead>
<tr>
<th>passenger_id</th>
<th>name</th>
<th>PREDICT_LOGISTIC_REG</th>
</tr>
</thead>
<tbody>
<tr>
<td>893</td>
<td>Wilkes, Mrs. James (Ellen Needs)</td>
<td>0</td>
</tr>
<tr>
<td>894</td>
<td>Myles, Mr. Thomas Francis</td>
<td>0</td>
</tr>
<tr>
<td>895</td>
<td>Wirz, Mr. Albert</td>
<td>0</td>
</tr>
<tr>
<td>896</td>
<td>Hirvonen, Mrs. Alexander (Helga E Lindqvist)</td>
<td>1</td>
</tr>
<tr>
<td>897</td>
<td>Svensson, Mr. Johan Cervin</td>
<td>0</td>
</tr>
<tr>
<td>898</td>
<td>Connolly, Miss. Kate</td>
<td>1</td>
</tr>
<tr>
<td>899</td>
<td>Caldwell, Mr. Albert Francis</td>
<td>0</td>
</tr>
<tr>
<td>900</td>
<td>Abrahim, Mrs. Joseph (Sophie Halaut Easu)</td>
<td>1</td>
</tr>
<tr>
<td>901</td>
<td>Davies, Mr. John Samuel</td>
<td>0</td>
</tr>
<tr>
<td>902</td>
<td>Ilieff, Mr. Ylio</td>
<td></td>
</tr>
</tbody>
</table>
```

(10 rows)

### Imputing Missing Values

You can use the `IMPUTE` function to replace missing data with the most frequent value or with the average value in the same column. This impute example uses the `small_input_impute` table. Using the function, you can specify either the mean or mode method.

These examples show how you can use the `IMPUTE` function on the `small_input_impute` table.
Before you begin the example, make sure that you have [loaded the Machine Learning sample data](#).

First, query the table so you can see the missing values:

```sql
=> SELECT * FROM small_input_impute;
pid | pclass | gender | x1  | x2  | x3  | x4  | x5  | x6  
---+--------+--------+-----+-----+-----+-----+-----+-----
 5 |   0    |   1    | -2.590837 | -2.892819 | -2.70296 |   2 |   t |   C
 7 |   1    |   1    | 3.829239  | 3.08765   | Infinity |   | f   |   C
13 |   0    |   0    | -9.060605 | -9.390844 | -9.559848 |   6 |   t |   C
15 |   0    |   1    | -2.590837 | -2.892819 | -2.70296 |   2 |   f |   A
16 |   0    |   1    | -2.264599 | -2.615146 | -2.10729 |   11|   f |   A
19 |   1    |   1    | 3.841606  | 3.754375  |   |   t   |     
 1 |   0    |   0    | -9.445818 | -9.740541 | -9.786974 |   3 |   t |   A
 1 |   0    |   0    | -9.445818 | -9.740541 | -9.786974 |   3 |   t |   A
 2 |   0    |   0    | -9.618292 | -9.308881 | -9.562255 |   4 |   t |   A
 3 |   0    |   0    | -9.060605 | -9.390844 | -9.559848 |   6 |   t |   B
 4 |   0    |   0    | -2.264599 | -2.615146 | -2.10729 |   15|   t |   B
 6 |   0    |   1    | -2.264599 | -2.615146 | -2.10729 |   11|   t |   C
 8 |   1    |   1    | 3.273592  | 3.477332  |   |   f   |     
10 |   1    |   1    | 3.841606  | 3.754375  |   |   t   |     
18 |   1    |   1    | 3.273592  | 3.477332  |   |   t |   B
20 |   1    |   1    | 3.841606  | 3.754375  |   |   C   |     
 9 |   1    |   1    | 3.841606  | 3.754375  |   |   f |   B
11 |   0    |   0    | -9.445818 | -9.740541 | -9.786974 |   3 |   t |   B
12 |   0    |   0    | -9.618292 | -9.308881 | -9.562255 |   4 |   t |   C
14 |   0    |   0    | -2.264599 | -2.615146 | -2.10729 |   15|   f |   A
17 |   1    |   1    | 3.829239  | 3.08765   | Infinity |   | f   |   B

(21 rows)
```

**Specify the Mean Method**

Execute the IMPUTE function, specifying the mean method:

```sql
=> SELECT IMPUTE('output_view','small_input_impute', 'pid, x1,x2,x3,x4','mean'
                 USING PARAMETERS exclude_columns='pid');

IMPUTE
--------------------------
Finished in 1 iteration
(1 row)
```

View output_view to see the imputed values:

```sql
=> SELECT * FROM output_view;
pid | pclass | gender | x1 | x2 | x3 | x4 | x5 | x6  
---+--------+--------+-----+-----+-----+-----+-----+-----
 5 |   0    |   1    | -2.590837 | -2.892819 | -2.70296 |   2 |   t |   C
 7 |   1    |   1    | 3.829239  | 3.08765   |   |   f |   C
13 |   0    |   0    | -9.060605 | -9.390844 | -9.559848 |   6 |   t |   C
15 |   0    |   1    | -2.590837 | -2.892819 | -2.70296 |   2 |   f |   A
```
You can also execute the `IMPUTE` function, specifying the mean method and using the `partition_columns` parameter. This parameter works similarly to the `GROUP_BY` clause:

```sql
=> SELECT IMPUTE('output_view_group','small_input_impute', 'pid, x1,x2,x3,x4','mean'
  USING PARAMETERS exclude_columns='pid', partition_columns='pclass,gender');

Finished in 1 iteration
(1 row)
```

View `output_view_group` to see the imputed values:

```sql
=> SELECT * FROM output_view_group;
pid | pclass | gender | x1    | x2    | x3    | x4    | x5    | x6
-----+--------+--------+-------+-------+-------+-------+-------+-------
  5   |   0    |   1    | -2.590837 | -2.892819 | -2.702968 | 2    |   t   |   C
  7   |   1    |   1    | 3.829239  | 3.08765  | 3.66202733333333  | 19   |   f   |   C
 13   |   0    |   0    | -9.060606  | -9.390844 | -9.559848  | 6    |   t   |   C
 15   |   0    |   1    | -2.590837 | -2.892819 | -2.702968 | 2    |   f   |   A
 16   |   0    |   1    | -2.264599 | -2.615146 | -2.107294 | 11   |   t   |   A
 19   |   1    |   1    | 3.5514155 | 3.841606  | 3.754375  | 20   |   t   |   A
  1   |   0    |   0    | -9.445818 | -9.740541 | -9.786974 | 3    |   t   |   A
  3   |   0    |   0    | -9.618292 | -9.308881 | -9.562255 | 4    |   t   |   C
  4   |   0    |   0    | -2.264599 | -2.615146 | -2.107294 | 15   |   f   |   A
  6   |   0    |   1    | -2.264599 | -2.615146 | -2.107294 | 11   |   t   |   C
  8   |   1    |   1    | 3.273592  | -3.22766163157895 | 3.477332  | 18   |   f   |   B
 10   |   1    |   1    | -3.86645035294118 | 3.841606  | 3.754375  | 20   |   t   |   A
 18   |   1    |   1    | 3.273592  | -3.22766163157895 | 3.477332  | 18   |   t   |   B
20   |   1    |   1    | -3.86645035294118 | 3.841606  | 3.754375  | 20   |   t   |   C
```

(21 rows)
**Specify the Mode Method**

Execute the IMPUTE function, specifying the mode method:

```sql
=> SELECT impute('output_view_mode','small_input_impute', 'pid, x5,x6','mode'
    USING PARAMETERS exclude_columns='pid');
```

impute
--------------------------------------
Finished in 1 iteration
(1 row)

View output_view_mode to see the imputed values:

```sql
=> SELECT * FROM output_view_mode;
pid | pclass | gender | x1    | x2       | x3    | x4 | x5 | x6
-----+--------+--------+-------+----------+-------+----+----+----
 5   | 0      | 1      | -2.590837 | -2.892819 | -2.70296 | 2   | t  | C
 7   | 1      | 1      | 3.829239  | 3.08765   | Infinity | f   | C
 13  | 0      | 0      | -9.060605 | -9.390844 | -9.559848 | 6   | t  | C
 15  | 0      | 1      | -2.590837 | -2.892819 | -2.70296 | 2   | f  | A
 16  | 0      | 1      | -2.264599 | -2.615146 | -2.10729 | 11  | f  | A
 19  | 1      | 1      | 3.841606  | 3.754375  | 20   | t  | B
 1   | 0      | 0      | -9.445818 | -9.740541 | -9.786974 | 3   | t  | A
 1   | 0      | 0      | -9.445818 | -9.740541 | -9.786974 | 3   | t  | A
 2   | 0      | 0      | -9.618292 | -9.308881 | -9.562255 | 4   | t  | A
 3   | 0      | 0      | -9.060605 | -9.390844 | -9.559848 | 6   | t  | B
 4   | 0      | 0      | -2.264599 | -2.615146 | -2.10729 | 15  | t  | B
 6   | 0      | 1      | -2.264599 | -2.615146 | -2.10729 | 11  | t  | C
 8   | 1      | 1      | 3.273592  | 3.477332  | 18   | f  | B
 10  | 1      | 1      | 3.841606  | 3.754375  | 20   | t  | A
 18  | 1      | 1      | 3.273592  | 3.477332  | 18   | t  | B
 20  | 1      | 1      | 3.841606  | 3.754375  | 20   | t  | C
 9   | 1      | 1      | 3.841606  | 3.754375  | 20   | f  | B
 11  | 0      | 0      | -9.445818 | -9.740541 | -9.786974 | 3   | t  | B
 12  | 0      | 0      | -9.618292 | -9.308881 | -9.562255 | 4   | t  | C
 14  | 0      | 0      | -2.264599 | -2.615146 | -2.10729 | 15  | f  | A
 17  | 1      | 1      | 3.829239  | 3.08765   | Infinity | f   | B
(21 rows)
```

You can also execute the IMPUTE function, specifying the mode method and using the partition_columns parameter. This parameter works similarly to the GROUP_BY clause:

```sql
=> SELECT impute('output_view_mode_group','small_input_impute', 'pid, x5,x6','mode'
    USING PARAMETERS exclude_columns='pid',partition_columns='pclass,gender');
impute
--------------------------------------
Finished in 1 iteration
View output_view_mode_group to see the imputed values:

```sql
=> SELECT * FROM output_view_mode_group;
ipid | pclass | gender | x1 | x2 | x3 | x4 | x5 | x6
-------+--------+--------+-----+-----+-----+-----+-----+-----
1 | 0 | 0 | -9.445818 | -9.740541 | -9.786974 | 3 | t | A
1 | 0 | 0 | -9.445818 | -9.740541 | -9.786974 | 3 | t | A
2 | 0 | 0 | -9.618292 | -9.308881 | -9.562255 | 4 | t | A
3 | 0 | 0 | -9.060605 | -9.390844 | -9.559848 | 6 | t | B
4 | 0 | 0 | -2.264599 | -2.615146 | -2.10729 | 15 | t | B
13 | 0 | 0 | -9.060605 | -9.390844 | -9.559848 | 6 | t | C
11 | 0 | 0 | -9.445818 | -9.740541 | -9.786974 | 3 | t | B
12 | 0 | 0 | -9.618292 | -9.308881 | -9.562255 | 4 | t | C
14 | 0 | 0 | -2.264599 | -2.615146 | -2.10729 | 15 | f | A
5 | 0 | 0 | -2.590837 | -2.892819 | -2.70296 | 2 | t | C
15 | 0 | 0 | -2.590837 | -2.892819 | -2.70296 | 2 | f | A
16 | 0 | 0 | -2.264599 | -2.615146 | -2.10729 | 11 | f | A
6 | 0 | 0 | -2.264599 | -2.615146 | -2.10729 | 11 | t | C
7 | 1 | 1 | 3.829239 | 3.08765 | Infinity | | f | C
19 | 1 | 1 | 3.841606 | 3.754375 | 20 | t | B
9 | 1 | 1 | 3.841606 | 3.754375 | 20 | f | B
17 | 1 | 1 | 3.829239 | 3.08765 | Infinity | | f | B
8 | 1 | 1 | 3.273592 | 3.477332 | 18 | f | B
10 | 1 | 1 | 3.841606 | 3.754375 | 20 | t | A
18 | 1 | 1 | 3.273592 | 3.477332 | 18 | t | B
20 | 1 | 1 | 3.841606 | 3.754375 | 20 | f | C
(21 rows)
```

See Also

IMPUTE

Normalize Data

The purpose of normalization is, primarily, to scale numeric data from different columns down to an equivalent scale. For example, suppose you execute the LINEAR_REG function on a data set with two feature columns, current_salary and years_worked. The output value you are trying to predict is a worker's future salary. The values in the current_salary column are likely to have a far wider range, and much larger values, than the values in the years_worked column. Therefore, the values in the current_salary column can overshadow the values in the years_worked column, thus skewing your model.
Vertica offers the following data preparation methods which use normalization. These methods are:

- **MinMax**
  Using the MinMax normalization method, you can normalize the values in both of these columns to be within a distribution of values between 0 and 1. Doing so allows you to compare values on very different scales to one another by reducing the dominance of one column over the other.

- **Z-score**
  Using the Z-score normalization method, you can normalize the values in both of these columns to be the number of standard deviations an observation is from the mean of each column. This allows you to compare your data to a normally distributed random variable.

- **Robust Z-score**
  Using the Robust Z-score normalization method, you can lessen the influence of outliers on Z-score calculations. Robust Z-score normalization uses the median value as opposed to the mean value used in Z-score. By using the median instead of the mean, it helps remove some of the influence of outliers in the data.

Normalizing data results in the creation of a view where the normalized data is saved. The `output_view` option in the `NORMALIZE` function determines name of the view.

### Normalizing Salary Data Using MinMax

The following example shows how you can normalize the `salary_data` table using the MinMax normalization method.

Before you begin the example, make sure that you have loaded the Machine Learning sample data.

```sql
=> SELECT NORMALIZE('normalized_salary_data', 'salary_data', 'current_salary, years_worked', 'minmax');
NORMALIZE
Finished in 1 iteration
```

```sql
(1 row)
=> SELECT * FROM normalized_salary_data;
```

<table>
<thead>
<tr>
<th>employee_id</th>
<th>first_name</th>
<th>last_name</th>
<th>years_worked</th>
<th>current_salary</th>
</tr>
</thead>
<tbody>
<tr>
<td>189</td>
<td>Shawn</td>
<td>Moore</td>
<td>0.350000000000000</td>
<td>0.437246565765357217</td>
</tr>
<tr>
<td>518</td>
<td>Earl</td>
<td>Shaw</td>
<td>0.100000000000000</td>
<td>0.97867411144492943</td>
</tr>
<tr>
<td>1126</td>
<td>Susan</td>
<td>Alexander</td>
<td>0.250000000000000</td>
<td>0.90904899710749580</td>
</tr>
<tr>
<td>1157</td>
<td>Jack</td>
<td>Stone</td>
<td>0.100000000000000</td>
<td>0.6018308418319918</td>
</tr>
<tr>
<td>1277</td>
<td>Scott</td>
<td>Wagner</td>
<td>0.050000000000000</td>
<td>0.45594209228501786</td>
</tr>
</tbody>
</table>
Normalizing Salary Data Using Z-score

The following example shows how you can normalize the salary_data table using the Z-score normalization method.

Before you begin the example, make sure that you have loaded the Machine Learning sample data.

```sql
=> SELECT NORMALIZE('normalized_z_salary_data', 'salary_data', 'current_salary, years_worked', 'zscore');

----------
Finished in 1 iteration

(1 row)

=> SELECT * FROM normalized_z_salary_data;

+----------------+----------+----------------+--------------------+-----------------+
<table>
<thead>
<tr>
<th>employee_id</th>
<th>first_name</th>
<th>last_name</th>
<th>years_worked</th>
<th>current_salary</th>
</tr>
</thead>
<tbody>
<tr>
<td>189</td>
<td>Shawn</td>
<td>Moore</td>
<td>-0.524447274157005</td>
<td>-0.221041249778669</td>
</tr>
<tr>
<td>518</td>
<td>Earl</td>
<td>Shaw</td>
<td>-1.35743214416495</td>
<td>1.66054215981221</td>
</tr>
<tr>
<td>1126</td>
<td>Susan</td>
<td>Alexander</td>
<td>-0.857641222160185</td>
<td>1.41799393943946</td>
</tr>
<tr>
<td>1157</td>
<td>Jack</td>
<td>Stone</td>
<td>-1.35743214416495</td>
<td>0.350834283622416</td>
</tr>
<tr>
<td>1277</td>
<td>Scott</td>
<td>Wagner</td>
<td>-1.52402911816654</td>
<td>-0.156068522159045</td>
</tr>
<tr>
<td>3188</td>
<td>Shirley</td>
<td>Flores</td>
<td>-0.357850300155415</td>
<td>0.131812255991634</td>
</tr>
<tr>
<td>3196</td>
<td>Andrew</td>
<td>Holmes</td>
<td>1.30811943986048</td>
<td>-1.10097599783475</td>
</tr>
<tr>
<td>3430</td>
<td>Philip</td>
<td>Little</td>
<td>-1.35743214416495</td>
<td>0.814321286168547</td>
</tr>
<tr>
<td>3522</td>
<td>Jerry</td>
<td>Ross</td>
<td>0.974925491857304</td>
<td>0.593894513770248</td>
</tr>
<tr>
<td>3892</td>
<td>Barbara</td>
<td>Flores</td>
<td>-0.524447274157005</td>
<td>-1.4172930118583</td>
</tr>
</tbody>
</table>

(1000 rows)
Normalizing Salary Data Using Robust Z-score

The following example shows how you can normalize the salary_data table using the robust Z-score normalization method.

Before you begin the example, make sure that you have loaded the Machine Learning sample data.

```
=> SELECT NORMALIZE('normalized_robustz_salary_data', 'salary_data', 'current_salary, years_worked', 'robust_zscore');
NORMALIZE
---------------------------------------
Finished in 1 iteration
(1 row)
=> SELECT * FROM normalized_robustz_salary_data;
employee_id | first_name | last_name | years_worked | current_salary
-------------|------------|-----------|--------------|------------------
189          | Shawn      | Moore     | -0.404694455685957 | -0.158933849655499140
518          | Earl       | Shaw      | -1.079185215162552 | 1.317126172796275889
1126         | Susan      | Alexander | -0.674490759476595 | 1.126852528914384584
1157         | Jack       | Stone     | -1.079185215162552 | 0.289689691751547422
1277         | Scott      | Wagner    | -1.214083367057871 | -0.107964200747705982
3188         | Shirley    | Flores    | -0.269796303790638 | 0.117871818902746738
3196         | Andrew     | Holmes    | 1.079185215162552 | -0.849222942006447161
3430         | Philip     | Little    | -1.079185215162552 | 0.653284859478426481
3522         | Jerry      | Ross      | 0.809388911371914  | 0.480364995828913355
3892         | Barbara    | Flores    | -0.404694455685957 | 1.107936655697479839
3939         | Anna       | Walker    | -0.944287063262733 | 0.414956177842775798
4165         | Martha     | Reyes     | 0.269796303790638  | 0.773947701782753329
4335         | Phillip    | Wright    | -1.214083367057871 | 1.218843012657445674
4534         | Roger      | Harris    | 1.079185215162552 | 1.155185821164402688
4806         | John       | Robinson  | 0.809388911371914  | -0.494320112876813908
4881         | Kelly      | Welch     | 0.134898151895319  | -0.5407780882045933
4889         | Jennifer   | Arnold    | 1.214083367057871  | -0.299762093576526566
5067         | Martha     | Parker    | 0.000000000000000 | 0.719991348857328239
5523         | John       | Martin    | -0.269796303790638 | -0.411248545269163826
6004         | Nicole     | Sullivan  | 0.269796303790638  | 1.06514844522487821
6013         | Harry      | Woods     | -0.944287063262733 | 1.005664438654129376
6240         | Norma      | Martinez  | 1.214083367057871  | 0.76241284888701691
.
.
.
(1000 rows)
```

See Also

- NORMALIZE
PCA (Principal Component Analysis)

Principal Component Analysis (PCA) is a technique that reduces the dimensionality of data while retaining the variation present in the data. In essence, a new coordinate system is constructed so that data variation is strongest along the first axis, less strong along the second axis, and so on. Then, the data points are transformed into this new coordinate system. The directions of the axes are called principal components.

If the input data is a table with p columns, there could be maximum p principal components. However, it's usually the case that the data variation along the direction of some k-th principal component becomes almost negligible, which allows us to keep only the first k components. As a result, the new coordinate system has fewer axes. Hence, the transformed data table has only k columns instead of p. It is important to remember that the k output columns are not simply a subset of p input columns. Instead, each of the k output columns is a combination of all p input columns.

You can use the following functions to train and apply the PCA model:

- APPLY_INVERSE_PCA
- APPLY_PCA
- PCA

For a complete example, see Dimension Reduction Using PCA.

**Dimension Reduction Using PCA**

This PCA example uses a data set with a large number of columns named world. The example shows how you can apply PCA to all columns in the data set (except HDI) and reduce them into two dimensions.

Before you begin the example, make sure that you have loaded the Machine Learning sample data.

1. Create the PCA model, named pcamodel.

```sql
=> SELECT PCA ('pcamodel',
                   'world',
```
Analyzing Vertica 4.3.2.96 state.

Then, apply PCA to a select few columns, with the exception of HDI and country.

```
   exclude_columns='HDI,country', key_columns='HDI,country',cutoff=.3) OVER () FROM world;
```

<table>
<thead>
<tr>
<th>HDI</th>
<th>country</th>
<th>col1</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.886</td>
<td>Belgium</td>
<td>-36288.1191849017</td>
</tr>
<tr>
<td>0.699</td>
<td>Belize</td>
<td>-81740.32711562</td>
</tr>
<tr>
<td>0.427</td>
<td>Benin</td>
<td>-122666.882708325</td>
</tr>
<tr>
<td>0.805</td>
<td>Chile</td>
<td>-161356.484748602</td>
</tr>
<tr>
<td>0.687</td>
<td>China</td>
<td>-202634.254216416</td>
</tr>
<tr>
<td>0.744</td>
<td>Costa Rica</td>
<td>-242043.080125449</td>
</tr>
<tr>
<td>0.4</td>
<td>Cote d'Ivoire</td>
<td>-283330.394428932</td>
</tr>
<tr>
<td>0.776</td>
<td>Cuba</td>
<td>-322625.857541772</td>
</tr>
<tr>
<td>0.895</td>
<td>Denmark</td>
<td>-356086.311721071</td>
</tr>
<tr>
<td>0.644</td>
<td>Egypt</td>
<td>-403634.743992772</td>
</tr>
</tbody>
</table>

(96 rows)

4. Then, optionally apply the inverse function to transform the data back to its original state. This example shows an abbreviated output, only for the first record. There are 96 records in total.

```
   exclude_columns='HDI,country', key_columns='HDI,country') OVER () FROM world limit 1;
```
<table>
<thead>
<tr>
<th>HDI</th>
<th>0.886</th>
</tr>
</thead>
<tbody>
<tr>
<td>country</td>
<td>Belgium</td>
</tr>
</tbody>
</table>

| em1970 | 3.74891915022521 |
| em1971 | 26.891852917619 |
| em1972 | 22.8286280721982 |
| em1973 | 24.8214492074202 |
| em1974 | 28.9486650320945 |
| em1975 | 29.5717692117088 |
| em1976 | 17.4373459783249 |
| em1977 | 33.1895610966146 |
| em1978 | 15.6251407781098 |
| em1979 | 14.9560299812815 |
| em1980 | 18.0870223053504 |
| em1981 | -6.23151505146251 |
| em1982 | -7.12300504708672 |
| em1983 | -7.1742862245234 |
| em1984 | -9.04899186621455 |
| em1985 | -10.5098581697156 |
| em1986 | -7.9714698489547 |
| em1987 | -8.85458031319287 |
| em1988 | -8.78422101747477 |
| em1989 | -9.61931854722004 |
| em1990 | -11.6411235452067 |
| em1991 | -12.8882752879355 |
| em1992 | -15.8647523842803 |
| em1993 | -14.3266175918398 |
| em1994 | -9.07603254825782 |
| em1995 | -9.3280267192841 |
| em1996 | -10.0209028262361 |
| em1997 | -6.7882735196004 |
| em1998 | -7.3257518131333 |
| em1999 | -10.3113551933996 |
| em2000 | -11.0162573094354 |
| em2001 | -10.886264397431 |
| em2002 | -8.96078372850612 |
| em2003 | -11.5157129257881 |
| em2004 | -12.5048269019293 |
| em2005 | -12.2345161132594 |
| em2006 | -8.9250457601715 |
| em2007 | -12.1136551375247 |
| em2008 | -10.114308511421 |
| em2009 | -7.72468307853519 |

<p>| gdp1970 | 10502.1047183969 |
| gdp1971 | 9259.97560190599 |
| gdp1972 | 6593.98178532712 |
| gdp1973 | 5325.33813328068 |
| gdp1974 | -899.829529832931 |
| gdp1975 | -3184.93671107899 |
| gdp1976 | -4517.68204331439 |
| gdp1977 | -3322.959067019 |
| gdp1978 | -33.8221923368737 |
| gdp1979 | 2882.5057307166 |
| gdp1980 | 3638.74426577365 |
| gdp1981 | 2111.7735827338 |
| gdp1982 | 5811.44631880621 |
| gdp1983 | 7365.75180165581 |
| gdp1984 | 10465.1797058904 |
| gdp1985 | 12312.7219748196 |</p>
<table>
<thead>
<tr>
<th>Gdp</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>1986</td>
<td>12309.0418293413</td>
</tr>
<tr>
<td>1987</td>
<td>13695.5173269466</td>
</tr>
<tr>
<td>1988</td>
<td>12531.9995299889</td>
</tr>
<tr>
<td>1989</td>
<td>13009.2244205049</td>
</tr>
<tr>
<td>1990</td>
<td>10697.6839797576</td>
</tr>
<tr>
<td>1991</td>
<td>6835.94651304181</td>
</tr>
<tr>
<td>1992</td>
<td>4275.67753277099</td>
</tr>
<tr>
<td>1993</td>
<td>3382.29408813394</td>
</tr>
<tr>
<td>1994</td>
<td>3703.65406726311</td>
</tr>
<tr>
<td>1995</td>
<td>4238.17659535371</td>
</tr>
<tr>
<td>1996</td>
<td>4692.48744219914</td>
</tr>
<tr>
<td>1997</td>
<td>4539.2358342266</td>
</tr>
<tr>
<td>1998</td>
<td>5886.7893381162</td>
</tr>
<tr>
<td>1999</td>
<td>7527.7248728762</td>
</tr>
<tr>
<td>2000</td>
<td>7646.05563584361</td>
</tr>
<tr>
<td>2001</td>
<td>9053.22077886667</td>
</tr>
<tr>
<td>2002</td>
<td>9914.82548013531</td>
</tr>
<tr>
<td>2003</td>
<td>9201.6443545221</td>
</tr>
<tr>
<td>2004</td>
<td>9234.70123279344</td>
</tr>
<tr>
<td>2005</td>
<td>9565.5457350936</td>
</tr>
<tr>
<td>2006</td>
<td>9569.86316415438</td>
</tr>
<tr>
<td>2007</td>
<td>9104.60260145907</td>
</tr>
<tr>
<td>2008</td>
<td>8182.8163827425</td>
</tr>
<tr>
<td>2009</td>
<td>6279.9319775805</td>
</tr>
<tr>
<td>2010</td>
<td>4274.40397281553</td>
</tr>
</tbody>
</table>

**See Also**

- `APPLY_INVERSE_PCA`
- `APPLY_PCA`
- `PCA`

**Sampling Data**

The goal of data sampling is to take a smaller, more manageable sample of a much larger data set. With a sample data set, you can produce predictive models or use it to help you tune your database. The following example shows how you can use the `TABLESAMPLE` clause to create a sample of your data.

**Sampling Data from a Table**

Before you begin the example, make sure that you have loaded the Machine Learning sample data.
Using the baseball table, create a new table named baseball_sample containing a 25% sample of baseball. Remember, TABLESAMPLE does not guarantee that the exact percentage of records defined in the clause are returned.

```sql
=> CREATE TABLE baseball_sample AS SELECT * FROM baseball TABLESAMPLE(25);
CREATE TABLE
=> SELECT * FROM baseball_sample;
```

<table>
<thead>
<tr>
<th>id</th>
<th>first_name</th>
<th>last_name</th>
<th>dob</th>
<th>team</th>
<th>hr</th>
<th>hits</th>
<th>avg</th>
<th>salary</th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
<td>Amanda</td>
<td>Turner</td>
<td>1997-12-22</td>
<td>Maroon</td>
<td>58</td>
<td>177</td>
<td>0.187</td>
<td>8647721</td>
</tr>
<tr>
<td>20</td>
<td>Jesse</td>
<td>Cooper</td>
<td>1983-04-13</td>
<td>Yellow</td>
<td>97</td>
<td>39</td>
<td>0.523</td>
<td>4252837</td>
</tr>
<tr>
<td>22</td>
<td>Randy</td>
<td>Peterson</td>
<td>1980-05-28</td>
<td>Orange</td>
<td>14</td>
<td>16</td>
<td>0.141</td>
<td>11827728.1</td>
</tr>
<tr>
<td>24</td>
<td>Carol</td>
<td>Harris</td>
<td>1991-04-02</td>
<td>Fuschia</td>
<td>96</td>
<td>12</td>
<td>0.456</td>
<td>40572253.6</td>
</tr>
<tr>
<td>32</td>
<td>Rose</td>
<td>Morrison</td>
<td>1977-07-26</td>
<td>Goldenrod</td>
<td>27</td>
<td>153</td>
<td>0.442</td>
<td>14510752.49</td>
</tr>
<tr>
<td>50</td>
<td>Helen</td>
<td>Medina</td>
<td>1987-12-26</td>
<td>Maroon</td>
<td>12</td>
<td>150</td>
<td>0.54</td>
<td>32169267.91</td>
</tr>
<tr>
<td>70</td>
<td>Richard</td>
<td>Gilbert</td>
<td>1983-07-13</td>
<td>Khaki</td>
<td>1</td>
<td>250</td>
<td>0.213</td>
<td>40518422.76</td>
</tr>
<tr>
<td>81</td>
<td>Angela</td>
<td>Cole</td>
<td>1993-08-16</td>
<td>Violet</td>
<td>87</td>
<td>136</td>
<td>0.786</td>
<td>42875181.51</td>
</tr>
<tr>
<td>82</td>
<td>Elizabeth</td>
<td>Foster</td>
<td>1994-04-30</td>
<td>Indigo</td>
<td>46</td>
<td>163</td>
<td>0.481</td>
<td>33896975.53</td>
</tr>
<tr>
<td>98</td>
<td>Philip</td>
<td>Gardner</td>
<td>1992-05-06</td>
<td>Puce</td>
<td>39</td>
<td>239</td>
<td>0.697</td>
<td>20967488.67</td>
</tr>
<tr>
<td>102</td>
<td>Ernest</td>
<td>Freeman</td>
<td>1983-10-05</td>
<td>Turquoise</td>
<td>46</td>
<td>77</td>
<td>0.564</td>
<td>21444463.92</td>
</tr>
</tbody>
</table>

With your sample you can create a predictive model, or tune your database.

See Also

- FROM Clause (for more information about the TABLESAMPLE clause)

SVD (Singular Value Decomposition)

Singular Value Decomposition (SVD) is a matrix decomposition method that allows you to approximate matrix X with dimensions n-by-p as a product of 3 matrices: X(n-by-p) = U(n-by-k).S(k-by-k).VT(k-by-p) where k is an integer from 1 to p, and S is a diagonal matrix. Its diagonal has non-negative values, called singular values, sorted from the largest, at the top left, to the smallest, at the bottom right. All other elements of S are zero.

In practice, the matrix V(p-by-k), which is the transposed version of VT, is more preferred.

If k (an input parameter to the decomposition algorithm, also known as the number of components to keep in the output) is equal to p, the decomposition is exact. If k is less than p, the decomposition becomes an approximation.

An application of SVD is lossy data compression. For example, storing X required n.p elements, while storing the three matrices U, S, and VT requires storing n.k + k + k.p
If \( n=1000 \), \( p=10 \), and \( k=2 \), storing \( X \) would require 10,000 elements while storing the approximation would require 2,000+4+20 = 2,024 elements. A smaller value of \( k \) increases the savings in storage space, while a larger value of \( k \) gives a more accurate approximation.

Depending on your data, the singular values may decrease rapidly, which allows you to choose a value of \( k \) that is much smaller than the value of \( p \).

Another common application of SVD is to perform the principal component analysis.

You can use the following functions to train and apply the SVD model:

- \texttt{APPLY\_INVERSE\_SVD}
- \texttt{APPLY\_SVD}
- \texttt{SVD}

For a complete example, see \texttt{Computing SVD}.

**Computing SVD**

This SVD example uses a small data set named \texttt{small\_svd}. The example shows you how to compute SVD using the given data set. The table is a matrix of numbers. The singular value decomposition is computed using the SVD function. This example computes the SVD of the table matrix and assigns it to a new object, which contains one vector, and two matrices, \( U \) and \( V \). The vector contains the singular values. The first matrix, \( U \) contains the left singular vectors and \( V \) contains the right singular vectors.

Before you begin the example, make sure that you have \texttt{loaded the Machine Learning sample data}.

1. Create the SVD model, named \texttt{svdmodel}.

```sql
=> SELECT SVD ('svdmodel', 'small\_svd', 'x1,x2,x3,x4');
SV
-----------------------------------------------
Finished in 1 iterations.
Accepted Rows: 8  Rejected Rows: 0
(1 row)
```

2. View the summary output of \texttt{svdmodel}.
```sql
=> SELECT GET_MODEL_SUMMARY(USING PARAMETERS model_name='svdmodel');

-- columns

<table>
<thead>
<tr>
<th>index</th>
<th>name</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>x1</td>
</tr>
<tr>
<td>2</td>
<td>x2</td>
</tr>
<tr>
<td>3</td>
<td>x3</td>
</tr>
<tr>
<td>4</td>
<td>x4</td>
</tr>
</tbody>
</table>

-- singular_values

<table>
<thead>
<tr>
<th>index</th>
<th>value</th>
<th>explained_variance</th>
<th>accumulated_explained_variance</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>22.58748</td>
<td>0.95542</td>
<td>0.95542</td>
</tr>
<tr>
<td>2</td>
<td>3.79176</td>
<td>0.02692</td>
<td>0.98234</td>
</tr>
<tr>
<td>3</td>
<td>2.55864</td>
<td>0.01226</td>
<td>0.99460</td>
</tr>
<tr>
<td>4</td>
<td>1.69756</td>
<td>0.00540</td>
<td>1.00000</td>
</tr>
</tbody>
</table>

-- right_singular_vectors

<table>
<thead>
<tr>
<th>index</th>
<th>vector1</th>
<th>vector2</th>
<th>vector3</th>
<th>vector4</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>0.58736</td>
<td>0.008033</td>
<td>0.74288</td>
<td>-0.31094</td>
</tr>
<tr>
<td>2</td>
<td>0.26661</td>
<td>0.78275</td>
<td>-0.06148</td>
<td>0.55896</td>
</tr>
<tr>
<td>3</td>
<td>0.71779</td>
<td>-0.13672</td>
<td>-0.64563</td>
<td>-0.22193</td>
</tr>
<tr>
<td>4</td>
<td>0.26211</td>
<td>-0.60179</td>
<td>0.16587</td>
<td>0.73596</td>
</tr>
</tbody>
</table>

-- counters

<table>
<thead>
<tr>
<th>counter_name</th>
<th>counter_value</th>
</tr>
</thead>
<tbody>
<tr>
<td>accepted_row_count</td>
<td>8</td>
</tr>
<tr>
<td>rejected_row_count</td>
<td>0</td>
</tr>
<tr>
<td>iteration_count</td>
<td>1</td>
</tr>
</tbody>
</table>
3. Create a new table, named Umat to obtain the values for U.

```sql
=> CREATE TABLE Umat AS SELECT APPLY_SVD(id, x1, x2, x3, x4 USING PARAMETERS model_name='svdmodel', exclude_columns='id', key_columns='id') OVER() FROM small_svd;
```

4. View the results in the Umat table. This table transforms the matrix into a new coordinates system.

```sql
=> SELECT * FROM Umat ORDER BY id;
```

<table>
<thead>
<tr>
<th>id</th>
<th>col1</th>
<th>col2</th>
<th>col3</th>
<th>col4</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>-0.494871802886819</td>
<td>-0.161721379259287</td>
<td>0.0712816417153664</td>
<td>-0.473145877877408</td>
</tr>
<tr>
<td>2</td>
<td>-0.17652411036246</td>
<td>0.0753183783382909</td>
<td>-0.678196192333598</td>
<td>0.056712477017372</td>
</tr>
<tr>
<td>3</td>
<td>-0.150974762654569</td>
<td>-0.589561842046029</td>
<td>0.00392654610109522</td>
<td>0.36001163271921</td>
</tr>
<tr>
<td>4</td>
<td>-0.44849499240202</td>
<td>0.347260956311326</td>
<td>0.186958376368345</td>
<td>0.378561270493651</td>
</tr>
<tr>
<td>5</td>
<td>-0.494871802886819</td>
<td>-0.161721379259287</td>
<td>0.0712816417153664</td>
<td>-0.473145877877408</td>
</tr>
<tr>
<td>6</td>
<td>-0.17652411036246</td>
<td>0.0753183783382909</td>
<td>-0.678196192333598</td>
<td>0.056712477017372</td>
</tr>
<tr>
<td>7</td>
<td>-0.150974762654569</td>
<td>-0.589561842046029</td>
<td>0.00392654610109522</td>
<td>0.36001163271921</td>
</tr>
<tr>
<td>8</td>
<td>-0.44849499240202</td>
<td>0.347260956311326</td>
<td>0.186958376368345</td>
<td>0.378561270493651</td>
</tr>
</tbody>
</table>

(8 rows)

5. Then, we can optionally transform the data back by converting it from Umat to Xmat. First, we must create the Xmat table and then apply the APPLY_INVERSE_SVD function to the table:

```sql
=> CREATE TABLE Xmat AS SELECT APPLY_INVERSE_SVD('* USING PARAMETERS model_name='svdmodel', exclude_columns='id', key_columns='id') OVER() FROM Umat;
```

6. Then view the data from the Xmat table that was created:

```sql
=> SELECT id, x1::NUMERIC(5,1), x2::NUMERIC(5,1), x3::NUMERIC(5,1), x4::NUMERIC(5,1) FROM Xmat ORDER BY id;
```

<table>
<thead>
<tr>
<th>id</th>
<th>x1</th>
<th>x2</th>
<th>x3</th>
<th>x4</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>7.0</td>
<td>3.0</td>
<td>8.0</td>
<td>2.0</td>
</tr>
<tr>
<td>2</td>
<td>1.0</td>
<td>1.0</td>
<td>4.0</td>
<td>1.0</td>
</tr>
<tr>
<td>3</td>
<td>2.0</td>
<td>3.0</td>
<td>2.0</td>
<td>0.0</td>
</tr>
<tr>
<td>4</td>
<td>6.0</td>
<td>2.0</td>
<td>7.0</td>
<td>4.0</td>
</tr>
<tr>
<td>5</td>
<td>7.0</td>
<td>3.0</td>
<td>8.0</td>
<td>2.0</td>
</tr>
<tr>
<td>6</td>
<td>1.0</td>
<td>1.0</td>
<td>4.0</td>
<td>1.0</td>
</tr>
<tr>
<td>7</td>
<td>2.0</td>
<td>3.0</td>
<td>2.0</td>
<td>0.0</td>
</tr>
<tr>
<td>8</td>
<td>6.0</td>
<td>2.0</td>
<td>7.0</td>
<td>4.0</td>
</tr>
</tbody>
</table>

(8 rows)
Regression Algorithms

Regression is an important and popular machine learning tool that makes predictions from data by learning the relationship between some features of the data and an observed value response. Regression is used to make predictions about profits, sales, temperature, stocks, and more. For example, you could use regression to predict the price of a house based on the location, the square footage, the size of the lot, and so on. In this example, the house's value is the response, and the other factors, such as location, are the features.

The optimal set of coefficients found for the regression's equation is known as the model. The relationship between the outcome and the features is summarized in the model, which can then be applied to different data sets, where the outcome value is unknown.

Linear Regression

Using linear regression, you can model the linear relationship between independent variables, or features, and a dependent variable, or outcome. You can build linear regression models to:

- Fit a predictive model to a training data set of independent variables and some dependent variable. Doing so allows you to use feature variable values to make predictions on outcomes. For example, you can predict the amount of rain that will fall on a particular day of the year.
- Determine the strength of the relationship between an independent variable and some outcome variable. For example, suppose you want to determine the importance of various weather variables on the outcome of how much rain will fall. You can build a linear regression model based on observations of weather patterns and rainfall to find the answer.
Unlike Logistic Regression, which you use to determine a binary classification outcome, linear regression is primarily used to predict continuous numerical outcomes in linear relationships.

You can use the following functions to build a linear regression model, view the model, and use the model to make predictions on a set of test data:

- `LINEAR_REG`
- `PREDICT_LINEAR_REG`
- `GET_MODEL_SUMMARY`

For a complete example of how to use linear regression on a table in Vertica, see Building a Linear Regression Model.

**Building a Linear Regression Model**

This linear regression example uses a small data set named faithful. The data set gives the waiting time between eruptions and the duration of the eruption for the Old Faithful geyser in Yellowstone National Park. The duration of each eruption can last anywhere between 1.5 and 5 minutes. The time between eruptions and the length of each eruption varies. However, you can estimate the time of the next eruption based on the duration of the previous eruption. The example shows how you can build a model to predict the value of eruptions, given the value of the waiting feature.

Before you begin the example, make sure that you have loaded the Machine Learning sample data.

1. Create the linear regression model, named `linear_reg_faithful`, using the `faithful_training` training data:

   ```sql
   => SELECT LINEAR_REG('linear_reg_faithful', 'faithful_training', 'eruptions', 'waiting'
                        USING PARAMETERS optimizer='BFGS');

   LINEAR_REG
   -----------------------------
   Finished in 6 iterations
   (1 row)
   ```

2. View the summary output of `linear_reg_faithful`:

   ```sql
   => SELECT GET_MODEL_SUMMARY(USING PARAMETERS model_name='linear_reg_faithful');
   ```
predictor|coefficient|std_err |t_value |p_value
--------------------------------------------------------------------------------
Intercept| -2.06795 | 0.21063| -9.81782| 0.00000
waiting | 0.07876 | 0.00292| 26.96925| 0.00000

---------------------
regularization
---------------------
type| lambda
-----
none| 1.00000

---------------------
call_string
---------------------
linear_reg('public.linear_reg_faithful', 'faithful_training', '"eruptions", 'waiting'
USING PARAMETERS optimizer='bfgs', epsilon=1e-06, max_iterations=100,
regularization='none', lambda=1)

---------------------
Additional Info
---------------------
Name | Value
-----|-----
iteration_count | 3
rejected_row_count| 0
accepted_row_count| 162
(1 row)

3. Create a new table that contains the response values from running the PREDICT_LINEAR_REG function on your test data. Name this table pred_faithful_results. View the results in the pred_faithful_results table:

```sql
=> CREATE TABLE pred_faithful_results AS
(SELECT id, eruptions, PREDICT_LINEAR_REG(waiting USING PARAMETERS model_name='linear_reg_faithful')
AS pred FROM faithful_testing);
CREATE TABLE

=> SELECT * FROM pred_faithful_results ORDER BY id;
```

<table>
<thead>
<tr>
<th>id</th>
<th>eruptions</th>
<th>pred</th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
<td>2.283</td>
<td>2.8151271587036</td>
</tr>
<tr>
<td>5</td>
<td>4.533</td>
<td>4.62659045686076</td>
</tr>
<tr>
<td>8</td>
<td>3.6</td>
<td>4.62659045686076</td>
</tr>
<tr>
<td>9</td>
<td>1.95</td>
<td>1.94877514654148</td>
</tr>
<tr>
<td>11</td>
<td>1.833</td>
<td>2.18505296804024</td>
</tr>
<tr>
<td>12</td>
<td>3.917</td>
<td>4.54783118302784</td>
</tr>
<tr>
<td>14</td>
<td>1.75</td>
<td>1.6337380512098</td>
</tr>
<tr>
<td>20</td>
<td>4.25</td>
<td>4.15403481386324</td>
</tr>
<tr>
<td>22</td>
<td>1.75</td>
<td>1.6337380512098</td>
</tr>
</tbody>
</table>
```

(110 rows)
Calculating the Mean Squared Error (MSE)

You can calculate how well your model fits the data is by using the MSE function. MSE returns the average of the squared differences between actual value and predicted values.

```sql
=> SELECT MSE (eruptions::float, pred::float) OVER() FROM
(SELECT eruptions, pred FROM pred_faithful_results) AS prediction_output;
```

<table>
<thead>
<tr>
<th>mse</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.252925741352641</td>
<td>Of 110 rows, 110 were used and 0 were ignored (1 row)</td>
</tr>
</tbody>
</table>

See Also

- LINEAR_REG
- PREDICT_LINEAR_REG
- GET_MODEL_SUMMARY
- RSQUARED
- MSE

Random Forest for Regression

The Random Forest for regression algorithm creates an ensemble model of regression trees. Each tree is trained on a randomly selected subset of the training data. The algorithm predicts the value that is the mean prediction of the individual trees.

You can use the following functions to train the Random Forest model, and use the model to make predictions on a set of test data:

- GET_MODEL_SUMMARY
- PREDICT_RF_REGRESSOR
- RF_REGRESSOR

For a complete example of how to use the Random Forest for regression algorithm in Vertica, see Building a Random Forest for Regression Model.
Building a Random Forest for Regression Model

This random forest example uses a small data set named mtcars. The example shows you how to build a model to predict the value of carb (the number of carburetors). It uses the given values of all the other features in the data set.

Before you begin the example, make sure that you have loaded the Machine Learning sample data.

1. Create the random forest model, named myRFRegressorModel, using the mtcars_train training data. View the summary output of the model.

```sql
=> SELECT RF_REGRESSOR ('myRFRegressorModel', 'mtcars', 'carb', 'mpg, cyl, hp, drat, wt' USING PARAMETERS ntree=100, sampling_size=0.3);
RF_REGRESSOR
----------
Finished
(1 row)

=> SELECT GET_MODEL_SUMMARY(USING PARAMETERS model_name='myRFRegressorModel');

=========
call_string
==========
SELECT rf_regressor('public.myRFRegressorModel', 'mtcars', '"carb"', 'mpg, cyl, hp, drat, wt'
USING PARAMETERS exclude_columns='', ntree=100, mtry=1, sampling_size=0.3, max_depth=5,
max_breadth=32,
min_leaf_size=5, min_info_gain=0, nbins=32);

=========
details
=========
predictor|type
-----------
mpg | float
cyl | int
hp | int
drat | float
wt | float

=========
Additional Info
=========
Name | Value
----------+

100
0
32
(1 row)
```

2. Use PREDICT_RF_REGRESSOR to view the probability of the classes:
VmlldzQgaGFzaGxlIGFib3V0IGFubm90IGV0IGFib3V0IGFubm90IGV0

```sql
-> SELECT PREDICT_RF_REGRESSOR (mpg, cyl, hp, drat, wt
USING PARAMETERS model_name='myRFRegressorModel') FROM mtcars;

+-------------+-------------+-------------+-------------+-------------+
| Predictions |
|-------------|-------------|-------------|-------------|-------------|
| 2.94774203574204 |
| 2.6954087024087 |
| 2.6954087024087 |
| 2.89906346431346 |
| 2.97688489288489 |
| 2.97688489288489 |
| 2.7086587024087 |
| 2.92078965478965 |
| 2.97688489288489 |
| 2.7086587024087 |
| 2.95621822621823 |
| 2.82255155955156 |
| 2.7086587024087 |
| 2.7086587024087 |
| 2.85650394050394 |
| 2.85650394050394 |
| 2.97688489288489 |
| 2.95621822621823 |
| 2.6954087024087 |
| 2.6954087024087 |
| 2.84493251193251 |
| 2.97688489288489 |
| 2.97688489288489 |
| 2.8856467976468 |
| 2.6954087024087 |
| 2.92078965478965 |
| 2.97688489288489 |
| 2.97688489288489 |
| 2.7934087024087 |
| 2.7934087024087 |
| 2.7086587024087 |
| 2.72469441694442 |
| (32 rows) |
```

See Also

- `GET_MODEL_SUMMARY`
- `PREDICT_RF_REGRESSOR`
- `RF_REGRESSOR`

**SVM (Support Vector Machine) for Regression**

Support Vector Machine (SVM) for regression predicts continuous ordered variables based on the training data.
Unlike Logistic Regression, which you use to determine a binary classification outcome, SVM for regression is primarily used to predict continuous numerical outcomes.

You can use the following functions to build an SVM for regression model, view the model, and use the model to make predictions on a set of test data:

- `SVM_REGRESSOR`
- `PREDICT_SVM_REGRESSOR`
- `GET_MODEL_SUMMARY`

For a complete example of how to use the SVM algorithm in Vertica, see Building an SVM for Regression Model.

### Building an SVM for Regression Model

This SVM for regression example uses a small data set named faithful, based on the Old Faithful geyser in Yellowstone National Park. The data set contains values about the waiting time between eruptions and the duration of eruptions of the geyser. The example shows how you can build a model to predict the value of eruptions, given the value of the waiting feature.

Before you begin the example, make sure that you have loaded the Machine Learning sample data.

1. Create the SVM model, named `svm Faithful`, using the faithful_training training data:

```sql
=> SELECT SVM_REGRESSOR('svm_faithful', 'faithful_training', 'eruptions', 'waiting' USING PARAMETERS error_tolerance=0.1, max_iterations=100);
```

---

SVM_REGRESSOR

Finished in 5 iterations

Accepted Rows: 162 Rejected Rows: 0

(1 row)

2. View the summary output of `svm faithful`:

```sql
=> SELECT GET_MODEL_SUMMARY(USING PARAMETERS model_name='svm Faithful');
```

---

-----------------------------

details

---
Predictors and Coefficients

<table>
<thead>
<tr>
<th>Coefficients</th>
</tr>
</thead>
<tbody>
<tr>
<td>Intercept</td>
</tr>
<tr>
<td>waiting</td>
</tr>
</tbody>
</table>

call_string

Call string:

```sql
SELECT svm_regressor('public.svm_faithful', 'faithful_training', '"eruptions", "waiting'USING PARAMETERS error_tolerance = 0.1, C=1, max_iterations=100, epsilon=0.001);
```

Additional Info

<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>accepted_row_count</td>
<td>162</td>
</tr>
<tr>
<td>rejected_row_count</td>
<td>0</td>
</tr>
<tr>
<td>iteration_count</td>
<td>5</td>
</tr>
</tbody>
</table>

(1 row)

3. Create a new table that contains the response values from running the PREDICT_SVM_REGRESSOR function on your test data. Name this table pred_faithful_results. View the results in the pred_faithful_results table:

```sql
=> CREATE TABLE pred_faithful AS
(SELECT id, eruptions, PREDICT_SVM_REGRESSOR(waiting USING PARAMETERS model_name='svm_faithful')
AS pred FROM faithful_testing);
CREATE TABLE

=> SELECT * FROM pred_faithful ORDER BY id;
<table>
<thead>
<tr>
<th>id</th>
<th>eruptions</th>
<th>pred</th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
<td>2.283</td>
<td>2.88444568755189</td>
</tr>
<tr>
<td>5</td>
<td>4.533</td>
<td>4.54434581879796</td>
</tr>
<tr>
<td>8</td>
<td>3.6</td>
<td>4.54434581879796</td>
</tr>
<tr>
<td>9</td>
<td>1.95</td>
<td>2.09058040739072</td>
</tr>
<tr>
<td>11</td>
<td>1.833</td>
<td>2.30708912016195</td>
</tr>
<tr>
<td>12</td>
<td>3.917</td>
<td>4.47217624787422</td>
</tr>
<tr>
<td>14</td>
<td>1.75</td>
<td>1.80190212369576</td>
</tr>
<tr>
<td>20</td>
<td>4.25</td>
<td>4.11132839325551</td>
</tr>
<tr>
<td>22</td>
<td>1.75</td>
<td>1.80190212369576</td>
</tr>
</tbody>
</table>
```

(110 rows)
Calculating the Mean Squared Error (MSE)

You can calculate how well your model fits the data is by using the MSE function. MSE returns the average of the squared differences between actual value and predicted values.

```
=> SELECT MSE(obs::float, prediction::float) OVER()
    FROM (SELECT eruptions AS obs, pred AS prediction
           FROM pred_faithful) AS prediction_output;
```

<table>
<thead>
<tr>
<th>mse</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.2549811834235</td>
<td>Of 110 rows, 110 were used and 0 were ignored (1 row)</td>
</tr>
</tbody>
</table>

See Also

- SVM (Support Vector Machine) for Regression
- SVM_REGRESSOR
- PREDICT_SVM_REGRESSOR
- GET_MODEL_SUMMARY

Classification Algorithms

Classification is an important and popular machine learning tool that assigns items in a data set to different categories. Classification is used to predict risk over time, in fraud detection, text categorization, and more. Classification functions begin with a data set where the different categories are known. For example, suppose you want to classify students based on how likely they are to get into graduate school. In addition to factors like admission score exams and grades, you could also track work experience.

Binary classification means the outcome, in this case, admission, only has two possible values: admit or do not admit. Multiclass outcomes have more than two values. For example, low, medium, or high chance of admission. During the training process, classification algorithms find the relationship between the outcome and the features. This relationship is summarized in the model, which can then be applied to different data sets, where the categories are unknown.
Logistic Regression

Using logistic regression, you can model the relationship between independent variables, or features, and some dependent variable, or outcome. The outcome of logistic regression is always a binary value.

You can build logistic regression models to:

- Fit a predictive model to a training data set of independent variables and some binary dependent variable. Doing so allows you to make predictions on outcomes, such as whether a piece of email is spam mail or not.
- Determine the strength of the relationship between an independent variable and some binary outcome variable. For example, suppose you want to determine whether an email is spam or not. You can build a logistic regression model, based on observations of the properties of email messages. Then, you can determine the importance of various properties of an email message on that outcome.

You can use the following functions to build a logistic regression model, view the model, and use the model to make predictions on a set of test data:

- `LOGISTIC_REG`
- `PREDICT_LOGISTIC_REG`
- `GET_MODEL_SUMMARY`

For a complete programming example of how to use logistic regression on a table in Vertica, see Building a Logistic Regression Model.

Building a Logistic Regression Model

This logistic regression example uses a small data set named mtcars. The example shows you how to build a model to predict the value of `am` (whether the car has an automatic or a manual transmission). It uses the given values of all the other features in the data set.

In this example, roughly 60% of the data is used as training data to create a model. The remaining 40% of the data is used as testing data against which you can test your logistic regression model.

Before you begin the example, make sure that you have loaded the Machine Learning sample data.
1. Create the logistic regression model, named `logistic_reg_mtcars`, using the `mtcars_train` training data.

```sql
=> SELECT LOGISTIC_REG('logistic_reg_mtcars', 'mtcars_train', 'am', 'cyl, wt'
USING PARAMETERS exclude_columns='hp');

LOGISTIC_REG--------------------------------
Finished in 15 iterations
(1 row)
```

2. View the summary output of `logistic_reg_mtcars`.

```sql
=> SELECT GET_MODEL_SUMMARY(USING PARAMETERS model_name='logistic_reg_mtcars');

=======
details
=======
predictor|coefficient| std_err | z_value | p_value
----------|-----------|---------|---------|---------
Intercept| 262.39898 | 44745.77338| 0.00586| 0.99532
Cyl      | 16.75892  | 5987.23236| 0.00280| 0.99777
Wt       | -119.92116| 17237.03154| 0.00696| 0.99445

==========
regularization
==========
type| lambda
-----+-------
one| 1.00000

==========
call_string
==========
logistic_reg('public.logistic_reg_mtcars', 'mtcars_train', '"am", "cyl, wt"
USING PARAMETERS exclude_columns='hp', optimizer='newton', epsilon=1e-06,
max_iterations=100, regularization='none', lambda=1)

==========
Additional Info
==========
Name     | Value
---------|------
iteration_count | 20
rejected_row_count | 0
accepted_row_count | 20
(1 row)
```

3. Create a new table, named `mtcars_predict_results`. Populate this table with the prediction outputs you obtain from running the `PREDICT_LOGISTIC_REG` function on your test data. View the results in the `mtcars_predict_results` table.
CREATE TABLE mtcars_predict_results AS
(SELECT car_model, am, PREDICT_LOGISTIC_REG(cyl, wt
USING PARAMETERS model_name='logistic_reg_
mtcars') AS Prediction
FROM mtcars_test);

CREATE TABLE

<table>
<thead>
<tr>
<th>car_model</th>
<th>am</th>
<th>Prediction</th>
</tr>
</thead>
<tbody>
<tr>
<td>AMC Javelin</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Hornet 4 Drive</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Maserati Bora</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>Merc 280</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Merc 450SL</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Toyota Corona</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>Volvo 142E</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>Camaro Z28</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Datsun 710</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>Honda Civic</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>Porsche 914-2</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>Valiant</td>
<td>0</td>
<td>0</td>
</tr>
</tbody>
</table>
(12 rows)

4. Evaluate the accuracy of the PREDICT_LOGISTIC_REG function, using the CONFUSION_MATRIX evaluation function.

<table>
<thead>
<tr>
<th>class</th>
<th>0</th>
<th>1</th>
<th>comment</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>6</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td></td>
<td>1</td>
<td>4</td>
<td>Of 12 rows, 12 were used and 0 were ignored</td>
</tr>
</tbody>
</table>
(2 rows)

In this case, PREDICT_LOGISTIC_REG correctly predicted that four out of five cars with a value of 1 in the am column have a value of 1. Out of the seven cars which had a value of 0 in the am column, six were correctly predicted to have the value 0. One car was incorrectly classified as having the value 1.

See Also

- CONFUSION_MATRIX
- LIFT_TABLE
- LOGISTIC_REG
- PREDICT_LOGISTIC_REG
- GET_MODEL_SUMMARY
Naive Bayes

You can use the Naive Bayes algorithm to classify your data when features can be assumed independent. The algorithm uses independent features to calculate the probability of a specific class. For example, you might want to predict the probability that an email is spam. In that case, you would use a corpus of words associated with spam to calculate the probability the email's content is spam.

You can use the following functions to build a Naive Bayes model, view the model, and use the model to make predictions on a set of test data:

- `NAIVE_BAYES`
- `PREDICT_NAIVE_BAYES`
- `PREDICT_NAIVE_BAYES_CLASSES`
- `GET_MODEL_SUMMARY`

For a complete example of how to use the Naive Bayes algorithm in Vertica, see Classifying Data Using Naive Bayes.

Classifying Data Using Naive Bayes

This Naive Bayes example uses the HouseVotes84 data set to show you how to build a model. With this model, you can predict which party the member of the United States Congress is affiliated based on their voting record. To aid in classifying the data it has been cleaned, and any missed votes have been replaced. The cleaned data replaces missed votes with the voter's party majority vote. For example, suppose a member of the Democrats had a missing value for vote1 and majority of the Democrats voted in favor. This example replaces all missing Democrats' votes for vote1 with a vote in favor.

In this example, approximately 75% of the cleaned HouseVotes84 data is randomly selected and copied to a training table. The remaining cleaned HouseVotes84 data is used as a testing table.

Before you begin the example, make sure that you have loaded the Machine Learning sample data.

You must also load the `naive_bayes_data_preparation.sql` script:

```
$ /opt/vertica/bin/vsql -d <name of your database> -f naive_bayes_data_preparation.sql
```
1. Create the Naive Bayes model, named naive_house84_model, using the house84_train training data.

=> SELECT NAIVE_BAYES('naive_house84_model', 'house84_train', 'party', '**' USING PARAMETERS exclude_columns='party, id');

Finished. Accepted Rows: 315 Rejected Rows: 0
(1 row)

2. Create a new table, named predicted_party_naive. Populate this table with the prediction outputs you obtain from the PREDICT_NAIVE_BAYES function on your test data.

=> CREATE TABLE predicted_party_naive
AS SELECT party,
   PREDICT_NAIVE_BAYES (vote1, vote2, vote3, vote4, vote5, vote6, vote7, vote8, vote9, vote10, vote11, vote12, vote13, vote14, vote15, vote16
   USING PARAMETERS model_name = 'naive_house84_model',
   type = 'response') AS Predicted_Party
FROM house84_test;

CREATE TABLE

3. Calculate the accuracy of the model's predictions.

=> SELECT (Predictions.Num_Correct_Predictions / Count.Total_Count) AS Percent_Accuracy
   FROM ( SELECT COUNT(Predicted_Party) AS Num_Correct_Predictions
         FROM predicted_party_naive
         WHERE party = Predicted_Party
      ) AS Predictions,
     ( SELECT COUNT(party) AS Total_Count
         FROM predicted_party_naive
     ) AS Count;

Percent_Accuracy
0.9333333333333333
(1 row)

The model correctly predicted the party of the members of Congress based on their voting patterns with 93% accuracy.

**Viewing the Probability of Each Class**

You can also view the probability of each class. Use PREDICT_NAIVE_BAYES_CLASSES to see the probability of each class.
```sql
=> SELECT PREDICT_NAIVE_BAYES_CLASSES (id, vote1, vote2, vote3, vote4, vote5, vote6, vote7, vote8, vote9, vote10, vote11, vote12, vote13, vote14, vote15, vote16
   USING PARAMETERS
     model_name = 'naive_house84_model',
     key_columns = 'id', exclude_columns = 'id',
     classes = 'democrat, republican')
OVER() FROM house84_test;
```

<table>
<thead>
<tr>
<th>id</th>
<th>Predicted</th>
<th>Probability</th>
<th>democrat</th>
<th>republican</th>
</tr>
</thead>
<tbody>
<tr>
<td>368</td>
<td>democrat</td>
<td>1</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>372</td>
<td>democrat</td>
<td>1</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>374</td>
<td>democrat</td>
<td>1</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>378</td>
<td>republican</td>
<td>0.999999962214987</td>
<td>3.77850125111219e-08</td>
<td>0.999999962214987</td>
</tr>
<tr>
<td>384</td>
<td>democrat</td>
<td>1</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>387</td>
<td>democrat</td>
<td>1</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>406</td>
<td>republican</td>
<td>0.99999945980143</td>
<td>5.40198564592332e-08</td>
<td>0.99999945980143</td>
</tr>
<tr>
<td>419</td>
<td>democrat</td>
<td>1</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>421</td>
<td>republican</td>
<td>0.922808855631005</td>
<td>0.7771911443689949</td>
<td>0.922808855631005</td>
</tr>
</tbody>
</table>

(109 rows)

See Also

- NAIVE_BAYES
- PREDICT_NAIVE_BAYES
- PREDICT_NAIVE_BAYES_CLASSES

Random Forest for Classification

The Random Forest algorithm creates an ensemble model of decision trees. Each tree is trained on a randomly selected subset of the training data.

You can use the following functions to train the Random Forest model, and use the model to make predictions on a set of test data:

- RF_CLASSIFIER
- PREDICT_RF_CLASSIFIER
- PREDICT_RF_CLASSIFIER_CLASSES
- GET_MODEL_SUMMARY

For a complete example of how to use the Random Forest algorithm in Vertica, see Classifying Data Using Random Forest.
Classifying Data Using Random Forest

This random forest example uses a data set named iris. The example contains four variables that measure various parts of the iris flower to predict its species.

Before you begin the example, make sure that you have followed the steps in Downloading the Machine Learning Example Data.

1. Create the random forest model, named rf_iris, using the iris data. View the summary output of the model.

```sql
=> SELECT RF_CLASSIFIER ('rf_iris', 'iris', 'Species', 'Sepal_Length, Sepal_Width, Petal_Length, Petal_Width'
USING PARAMETERS ntree=100, sampling_size=0.5);  
  RF_CLASSIFIER
  ---------------
  Finished training
  (1 row)

=> SELECT GET_MODEL_SUMMARY(USING PARAMETERS model_name='rf_iris');
  --------------
  call_string
  ============
  SELECT rf_classifier('public.rf_iris', 'iris', '"species", 'Sepal_Length, Sepal_Width, Petal_Length, Petal_Width' USING PARAMETERS exclude_columns='', ntree=100, mtry=2, sampling_size=0.5, max_depth=5, max_breadth=32, min_leaf_size=1, min_info_gain=0, nbins=32);

  details
  =========
  predictor | type
  ===========
  sepal_length|float
  sepal_width |float
  petal_length|float
  petal_width |float

  ===========
  Additional Info
  ===============
  Name    |Value
  =========
  tree_count|100
  rejected_row_count|0
  accepted_row_count|150
  (1 row)
```

2. Apply the classifier to the test data:
SELECT PREDICT_RF_CLASSIFIER (Sepal_Length, Sepal_Width, Petal_Length, Petal_Width
USING PARAMETERS model_name='rf_iris') FROM iris1;

PREDICT_RF_CLASSIFIER
----------------------
setosa
setosa
setosa
.
.
versicolor
versicolor
versicolor
.
.
virginica
virginica
virginica
.
.
.
(90 rows)

3. Use PREDICT_RF_CLASSES to view the probability of the classes:

=> SELECT PREDICT_RF_CLASSIFIER_CLASSES(Sepal_Length, Sepal_Width, Petal_Length, Petal_Width
USING PARAMETERS model_name='rf_iris') OVER () FROM iris1;

<table>
<thead>
<tr>
<th>predicted</th>
<th>probability</th>
</tr>
</thead>
<tbody>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>0.99</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>
(90 rows)

See Also

- RF_CLASSIFIER
- PREDICT_RF_CLASSIFIER
- PREDICT_RF_CLASSIFIER_CLASSES
SVM (Support Vector Machine) for Classification

Support Vector Machine (SVM) is a classification algorithm that assigns data to one category or the other based on the training data. This algorithm implements linear SVM, which is highly scalable.

You can use the following functions to train the SVM model, and use the model to make predictions on a set of test data:

- SVM_CLASSIFIER
- PREDICT_SVM_CLASSIFIER
- GET_MODEL_SUMMARY

You can also use the following evaluation functions to gain further insights:

- CONFUSION_MATRIX
- DETECT_OUTLIERS
- ERROR_RATE
- ROC

For a complete example of how to use the SVM algorithm in Vertica, see Classifying Data Using SVM (Support Vector Machine).

The implementation of the SVM algorithm in Vertica is based on the paper Distributed Newton Methods for Regularized Logistic Regression.

Classifying Data Using SVM (Support Vector Machine)

This SVM example uses a small data set named mtcars. The example shows how you can use the SVM_CLASSIFIER function to train the model to predict the value of am (the transmission type, where 0 = automatic and 1 = manual) using the PREDICT_SVM_CLASSIFIER function.

Before you begin the example, make sure that you have loaded the Machine Learning sample data.

1. Create the SVM model, named svm_class, using the mtcars_train training data.

```sql
=> SELECT SVM_CLASSIFIER('svm_class', 'mtcars_train', 'am', 'cyl, mpg, wt, hp, gear'
                         USING PARAMETERS exclude_columns='gear');
```
SVM_CLASSIFIER

----------------------------------------
Finished in 12 iterations.
Accepted Rows: 20 Rejected Rows: 0
(1 row)

2. View the summary output of svm_class.

=> SELECT GET_MODEL_SUMMARY(USING PARAMETERS model_name='svm_class');

--------
details
--------
predictor|coefficient
---------+----------
Intercept| -0.02006
  cyl   | 0.15367
  mpg   | 0.15698
  wt    | -1.78157
  hp    | 0.00957

--------
call_string
--------
SELECT svm_classifier('public.svm_class', 'mtcars_train', "'am'", 'cyl', mpg, wt, hp, gear'
USING PARAMETERS exclude_columns='gear', C=1, max_iterations=100, epsilon=0.001);

--------
Additional Info
--------
Name     |Value
---------+----------
accepted_row_count| 20
rejected_row_count| 0
iteration_count   | 12
(1 row)

3. Create a new table, named svm_mtcars_predict. Populate this table with the prediction outputs you obtain from running the PREDICT_SVM_CLASSIFIER function on your test data.

=> CREATE TABLE svm_mtcars_predict AS
  (SELECT car_model, am, PREDICT_SVM_CLASSIFIER(cyl, mpg, wt, hp
    USING PARAMETERS model_name='svm_class')
 AS Prediction FROM mtcars_test);

CREATE TABLE

4. View the results in the svm_mtcars_predict table.

=> SELECT * FROM svm_mtcars_predict;
car_model | am | Prediction
5. Evaluate the accuracy of the PREDICT_SVM_CLASSIFIER function, using the CONFUSION_MATRIX evaluation function.

```sql
=> SELECT CONFUSION_MATRIX(obs::int, pred::int USING PARAMETERS num_classes=2) OVER()
FROM (SELECT am AS obs, Prediction AS pred FROM svm_mtcars_predict) AS prediction_output;
```

<table>
<thead>
<tr>
<th>class</th>
<th>0</th>
<th>1</th>
<th>comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>6</td>
<td>1</td>
<td>Of 12 rows, 12 were used and 0 were ignored</td>
</tr>
<tr>
<td>1</td>
<td>0</td>
<td>5</td>
<td>(2 rows)</td>
</tr>
</tbody>
</table>

In this case, PREDICT_SVM_CLASSIFIER correctly predicted that the cars with a value of 1 in the am column have a value of 1. No cars were incorrectly classified. Out of the seven cars which had a value of 0 in the am column, six were correctly predicted to have the value 0. One car was incorrectly classified as having the value 1.

See Also

- SVM (Support Vector Machine) for Classification
- SVM_CLASSIFIER
- PREDICT_SVM_CLASSIFIER

Clustering Algorithms

Clustering is an important and popular machine learning tool used to find clusters of items in a data set that are similar to one another. The goal of clustering is to create clusters with a high number of objects that are similar. Similar to classification, clustering segments the data. However, in clustering, the categorical groups are not defined.
Clustering data into related groupings has many useful applications. If you already know how many clusters your data contains, the k-means algorithm may be sufficient to train your model and use that model to predict cluster membership for new data points.

However, in the more common case, you do not know before analyzing the data how many clusters it contains. In these cases, the bisecting k-means algorithm is much more effective at finding the correct clusters in your data.

Both k-means and bisecting k-means predict the clusters for a given data set. A model trained using either algorithm can then be used to predict the cluster to which new data points are assigned.

Clustering can be used to find anomalies in data and find natural groups of data. For example, you can use clustering to analyze a geographical region and determine which areas of that region are most likely to be hit by an earthquake. For a complete example, see Earthquake Cluster Analysis Using the KMeans Approach.

In Vertica, clustering is computed based on Euclidean distance. Through this computation, data points are assigned to the cluster with the nearest center.

**k-means**

You can use the clustering algorithm, *k-means clustering*, to cluster data points into $k$ different groups based on similarities between the data points.

The purpose of k-means is to partition $n$ observations into $k$ clusters. Through this partitioning, k-means assigns each observation to the cluster with the nearest mean. That nearest mean is also known as the *cluster center*.

For a complete example of how to use k-means on a table in Vertica, see Clustering Data Using k-means.

**Clustering Data Using k-means**

This k-means example uses two small data sets named agar_dish_1 and agar_dish_2. Using the numeric data in the agar_dish_1 data set, you can cluster the data into $k$ clusters. Then, using the created k-means model, you can run APPLY_KMEANS on agar_dish_2 and assign them to the clusters created in your original model.

Before you begin the example, make sure that you have loaded the Machine Learning sample data.
Clustering Training Data into $k$ Clusters

1. Create the $k$-means model, named $\text{agar\_dish\_kmeans}$ using the $\text{agar\_dish\_1\ table}$ data.

```sql
=> SELECT KMEANS('agar\_dish\_kmeans', 'agar\_dish\_1', '*', 5
    USING PARAMETERS exclude_columns = 'id', max_iterations=20, output_
    view='agar\_1\_view',
    key_columns='id');

KMEANS

Finished in 7 iterations
(1 row)
```

The example creates a model named $\text{agar\_dish\_kmeans}$ and a view containing the results of the model named $\text{agar\_1\_view}$. You might get different results when you run the clustering algorithm. This is because KMEANS randomly picks initial centers by default.

2. View the output of $\text{agar\_1\_view}$.

```sql
=> SELECT * FROM agar\_1\_view;

<table>
<thead>
<tr>
<th>id</th>
<th>cluster_id</th>
</tr>
</thead>
<tbody>
<tr>
<td>2</td>
<td>4</td>
</tr>
<tr>
<td>5</td>
<td>4</td>
</tr>
<tr>
<td>7</td>
<td>4</td>
</tr>
<tr>
<td>9</td>
<td>4</td>
</tr>
<tr>
<td>13</td>
<td>4</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>(375 rows)</td>
</tr>
</tbody>
</table>
```

3. Because you specified the number of clusters as 5, verify that the function created five clusters. Count the number of data points within each cluster.

```sql
=> SELECT cluster_id, COUNT(cluster_id) as Total_count
    FROM agar\_1\_view
    GROUP BY cluster_id;

<table>
<thead>
<tr>
<th>cluster_id</th>
<th>Total_count</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>76</td>
</tr>
<tr>
<td>2</td>
<td>80</td>
</tr>
<tr>
<td>1</td>
<td>74</td>
</tr>
<tr>
<td>3</td>
<td>73</td>
</tr>
<tr>
<td>4</td>
<td>72</td>
</tr>
</tbody>
</table>

(5 rows)
```

From the output, you can see that five clusters were created: 0, 1, 2, 3, and 4.
You have now successfully clustered the data from agar_dish_1.csv into five distinct clusters.

**Summarizing Your Model**

View the summary output of agar_dish_means using the `GET_MODEL_SUMMARY` function.

```sql
=> SELECT GET_MODEL_SUMMARY(USING PARAMETERS model_name='agar_dish_kmeans');
```

<table>
<thead>
<tr>
<th>centers</th>
</tr>
</thead>
<tbody>
<tr>
<td>x</td>
</tr>
<tr>
<td>-------</td>
</tr>
<tr>
<td>0.49708</td>
</tr>
<tr>
<td>-7.48119</td>
</tr>
<tr>
<td>-1.56238</td>
</tr>
<tr>
<td>-3.50616</td>
</tr>
<tr>
<td>-5.52057</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>metrics</th>
</tr>
</thead>
<tbody>
<tr>
<td>Evaluation metrics:</td>
</tr>
<tr>
<td>Total Sum of Squares: 6008.4619</td>
</tr>
<tr>
<td>Within-Cluster Sum of Squares:</td>
</tr>
<tr>
<td>Cluster 0: 12.003548</td>
</tr>
<tr>
<td>Cluster 1: 12.389038</td>
</tr>
<tr>
<td>Cluster 2: 12.639238</td>
</tr>
<tr>
<td>Cluster 3: 11.210146</td>
</tr>
<tr>
<td>Cluster 4: 12.994356</td>
</tr>
<tr>
<td>Total Within-Cluster Sum of Squares: 61.316326</td>
</tr>
<tr>
<td>Between-Cluster Sum of Squares: 5947.1456</td>
</tr>
<tr>
<td>Between-Cluster SS / Total SS: 98.98%</td>
</tr>
<tr>
<td>Number of iterations performed: 2</td>
</tr>
<tr>
<td>Converged: True</td>
</tr>
</tbody>
</table>

Call:

```
kmeans('public.agar_dish_kmeans', 'agar_dish_1', '*', 5 
USING PARAMETERS exclude_columns='id', max_iterations=20, epsilon=0.0001, init_method='kmeanspp', 
distance_method='euclidean', output_view='agar_view_1', key_columns='id')
```

(1 row)

**Clustering Data Using a k-means Model**

Using agar_dish_kmeans, the k-means model you just created, you can assign the points in agar_dish_2 to cluster centers.

Create a table named kmeans_results, using the agar_dish_2 table as your input table and the agar_dish_kmeans model for your initial cluster centers.

Add only the relevant feature columns to the arguments in the `APPLY_KMEANS` function.
CREATE TABLE kmeans_results AS
  (SELECT id,
   APPLY_KMEANS(x, y
   USING PARAMETERS model_name='agar_dish_kmeans') AS cluster_id
   FROM agar_dish_2);

The kmeans_results table shows that the agar_dish_kmeans model correctly clustered the agar_dish_2 data.

See Also

- APPLY_KMEANS
- KMEANS
- GET_MODEL_SUMMARY

bisecting k-means

The *bisecting k-means* clustering algorithm combines k-means clustering with divisive hierarchy clustering. With bisecting k-means, you get not only the clusters but also the hierarchical structure of the clusters of data points.

This hierarchy is more informative than the unstructured set of flat clusters returned by k-means. The hierarchy shows how the clustering results would look at every step of the process of bisecting clusters to find new clusters. The hierarchy of clusters makes it easier to decide the number of clusters in the data set.

Given a hierarchy of $k$ clusters produced by bisecting k-means, you can easily calculate any prediction of the form: Assume the data contain only $k'$ clusters, where $k'$ is a number that is smaller than or equal to the $k$ used to train the model.

For a complete example of how to use bisecting k-means to analyze a table in Vertica, see Clustering Data Hierarchically Using bisecting k-means.

Model Management

The topics in this section describe how to manage models.
Altering Models

You can modify a model using ALTER MODEL, in response to your model's needs. You can alter a model by renaming the model, changing the owner, and changing the schema.

You can drop or alter any model that you create.

Changing Model Ownership

As a superuser or model owner, you can reassign model ownership with ALTER MODEL as follows:

ALTER MODEL model-name OWNER TO owner-name

Changing model ownership is useful when a model owner leaves or changes responsibilities. Because you can change the owner, the models do not need to be rewritten.

Example

The following example shows how you can use ALTER_MODEL to change the model owner:

1. Find the model you want to alter. As the dbadmin, you own the model.

   ```SQL
   => SELECT * FROM V_CATALOG.MODELS WHERE model_name='mykmeansmodel';
   ------------------------------------------------------------------------------------------------
   model_id | 45035996273816618
   model_name | mykmeansmodel
   schema_id | 45035996273704978
   schema_name | public
   owner_id | 45035996273704962
   owner_name | dbadmin
   category | VERTICA_MODELS
   model_type | kmeans
   is_complete | t
   create_time | 2017-03-02 11:16:04.990626-05
   size | 964
   ```

2. Change the model owner from dbadmin to user1.

   ```SQL
   => ALTER MODEL mykmeansmodel OWNER TO user1;
   ALTER MODEL
   ```
3. **Review V_CATALOG.MODELS to verify that the owner was changed.**

```sql
=> SELECT * FROM V_CATALOG.MODELS WHERE model_name='mykmeansmodel';
-| RECORD 1 |--------------------------------------------------------|
| model_id | 45035996273816618 |
| model_name | mykmeansmodel |
| schema_id | 45035996273704978 |
| schema_name | public |
| owner_id | 45035996273704962 |
| owner_name | user1 |
| category | VERTICA_MODELS |
| model_type | kmeans |
| is_complete | t |
| create_time | 2017-03-02 11:16:04.990626-05 |
| size | 964 |
```

**Moving Models to Another Schema**

You can move a model from one schema to another with `ALTER MODEL`. You can move the model as a superuser or user with `USAGE` privileges on the current schema and `CREATE` privileges on the destination schema.

**Example**

The following example shows how you can use `ALTER MODEL` to change the model schema:

1. **Find the model you want to alter.**

```sql
=> SELECT * FROM V_CATALOG.MODELS WHERE model_name='mykmeansmodel';
-| RECORD 1 |--------------------------------------------------------|
| model_id | 45035996273816618 |
| model_name | mykmeansmodel |
| schema_id | 45035996273704978 |
| schema_name | public |
| owner_id | 45035996273704962 |
| owner_name | user1 |
| category | VERTICA_MODELS |
| model_type | kmeans |
| is_complete | t |
| create_time | 2017-03-02 11:16:04.990626-05 |
| size | 964 |
```

2. **Change the model schema.**

```sql
=> ALTER MODEL mykmeansmodel SET SCHEMA test;
ALTER MODEL
```

3. **Review V_CATALOG.MODELS to verify that the owner was changed.**
## Renaming a Model

**ALTER MODEL** lets you rename models. For example:

1. Find the model you want to alter.

   ```sql
   => SELECT * FROM V_CATALOG.MODELS WHERE model_name='mymodel';
   -[ RECORD 1 ]-----------------------------------------------
     model_id | 45035996273816618
     model_name | mymymodel
     schema_id | 45035996273704978
     schema_name | test
     owner_id | 45035996273704962
     owner_name | dbadmin
     category | VERTICA_MODELS
     model_type | kmeans
     is_complete | t
     create_time | 2017-03-02 11:16:04.990626-05
     size | 964
   ```

2. Rename the model.

   ```sql
   => ALTER MODEL mymymodel RENAME TO mykmeansmodel;
   ALTER MODEL
   ```

3. Review **V_CATALOG.MODELS** to verify that the model name was changed.

   ```sql
   => SELECT * FROM V_CATALOG.MODELS WHERE model_name='mykmeansmodel';
   -[ RECORD 1 ]-----------------------------------------------
     model_id | 45035996273816618
     model_name | mykmeansmodel
     schema_id | 45035996273704978
     schema_name | public
     owner_id | 45035996273704962
     owner_name | dbadmin
     category | VERTICA_MODELS
     model_type | kmeans
     is_complete | t
   ```
Dropping Models

DROP MODEL removes one or more models from the database. For example:

1. Find the model you want to drop.

```sql
=> SELECT * FROM V_CATALOG.MODELS WHERE model_name='mySvmClassModel';
```

```plaintext
model_id | 45035996273765414
model_name | mySvmClassModel
schema_id | 45035996273704978
schema_name | public
owner_id | 45035996273704962
owner_name | dbadmin
category | VERTICA_MODELS
model_type | SVM_CLASSIFIER
is_complete | t
create_time | 2017-02-14 10:30:44.903946-05
size | 525
```

2. Drop the model.

```sql
=> DROP MODEL mySvmClassModel;
DROP MODEL
```

3. Review V_CATALOG.MODELS to verify that the model was dropped.

```sql
=> SELECT * FROM V_CATALOG.MODELS WHERE model_name='mySvmClassModel';
(0 rows)
```

Managing Model Security

You can manage the security privileges on your models by using the GRANT and REVOKE statements. The following examples show how you can change privileges on user1 and user2 using the faithful table and the linearReg model.

- In the following example, the dbadmin grants the SELECT privilege to user1:

```sql
=> GRANT SELECT ON TABLE faithful TO user1;
GRANT PRIVILEGE
```

- Then, the dbadmin grants the CREATE privilege on the public schema to user1:
GRANT CREATE ON SCHEMA public TO user1;
GRANT PRIVILEGE

- Connect to the database as user1:

  => \c user1

- As user1, build the linearReg model:

  => SELECT LINEAR_REG('linearReg', 'faithful', 'waiting', 'eruptions');

  LINEAR_REG
  ----------------------------
  Finished in 1 iterations
  (1 row)

- As user1, grant USAGE privileges to user2:

  => GRANT USAGE ON MODEL linearReg TO user2;
  GRANT PRIVILEGE

- Connect to the database as user2:

  => \c - user2

- To confirm privileges were granted to user2, run the GET_MODEL_SUMMARY function. A user with the USAGE privilege on a model can run GET_MODEL_SUMMARY on that model:

  => SELECT GET_MODEL_SUMMARY(USING PARAMETERS model_name='linearReg');

  =========
  details
  =========
  predictor|coefficient|std_err |t_value |p_value
  -----------------------------------------------
  Intercept| 33.47440 | 1.15487|28.98533|0.00000
  eruptions| 10.72964 | 0.31475|34.08903|0.00000
  
  =========
  regularization
  =========
  type| lambda
  --------
  none| 1.00000
  
  =========
  call_string
  =========
  linear_reg('public.linearReg', 'faithful', '"waiting", 'eruptions'
USING PARAMETERS optimizer='newton', epsilon=1e-06, max_iterations=100, regularization='none',
lambda=1)

Additional Info
===============
Name | Value
--- | ---
iteration_count  | 1
rejected_row_count| 0
accepted_row_count| 272
(1 row)

- Connect to the database as user1:

  => \c - user1

- Then, you can use the REVOKE statement to revoke privileges from user2:

  => REVOKE USAGE ON MODEL linearReg FROM user2;
  REVOKE PRIVILEGE

- To confirm the privileges were revoked, connect as user 2 and run the GET_MODEL_SUMMARY function:

  => \c - user2
  =>SELECT GET_MODEL_SUMMARY('linearReg');
  ERROR 7523: Problem in get_model_summary.
  Detail: Permission denied for model linearReg

See Also

- GRANT (Model)
- REVOKE (Model)

Viewing model attributes

The following topics explain the model attributes for the Vertica machine learning algorithms. These attributes describe the internal structure of a particular model:

- Cross validation model attributes
- K-means model attributes
- Naive Bayes model attributes
- Normalization model attributes
- One Hot Encoder model attributes
Summarizing Models

1. Find the model you want to summarize.

```sql
--> SELECT * FROM v_catalog.models WHERE model_name='svm_class';
```

<table>
<thead>
<tr>
<th>model_id</th>
<th>model_name</th>
<th>schema_id</th>
<th>schema_name</th>
<th>owner_id</th>
<th>owner_name</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

```
45035996273715226 | svm_class | 45035996273704980 | public | 45035996273704962 | dbadmin | VERTICA_MODELS |
| SVM_CLASSIFIER | t | 2017-08-28 09:49:00.082166-04 | 1427 |
```

1 row

2. View the model summary.

```sql
--> SELECT GET_MODEL_SUMMARY(USING PARAMETERS model_name='svm_class');
```

```
details

predictor|coefficient
----------|-----------
Intercept | -0.02006 |
cyl | 0.15367 |
mpg | 0.15698 |
wt | -1.78157 |
hp | 0.00957 |

SELECT svm_classifier('public.svm_class', 'mtcars_train', "am", "cyl, mpg, wt, hp, gear" USING PARAMETERS exclude_columns='gear', C=1, max_iterations=100, epsilon=0.001);
```

```
Additional Info

Name | Value
----------|----------
accepted_row_count | 20
rejected_row_count | 0
iteration_count | 12
```

1 row
See Also

- GET_MODEL_SUMMARY

Viewing Models

Vertica stores the models you create in the V_CATALOG.MODELS system table.

You can query V_CATALOG.MODELS to view information about the models you have created:

```sql
=> SELECT * FROM V_CATALOG.MODELS;
- [ RECORD 1 ]-+---------------------------------------------
  model_id      | 45035996273765414
  model_name    | mySvmClassModel
  schema_id     | 45035996273704978
  schema_name   | public
  owner_id      | 45035996273704962
  owner_name    | dbadmin
  category      | VERTICA_MODELS
  model_type    | SVM_CLASSIFIER
  is_complete   | t
  create_time   | 2017-02-14 10:30:44.903946-05
  size          | 525

- [ RECORD 2 ]-+---------------------------------------------
  model_id      | 45035996273711466
  model_name    | mtcars_normfit
  schema_id     | 45035996273704978
  schema_name   | public
  owner_id      | 45035996273704962
  owner_name    | dbadmin
  category      | VERTICA_MODELS
  model_type    | SVM_CLASSIFIER
  is_complete   | t
  create_time   | 2017-02-06 15:03:05.651941-05
  size          | 288
```

See Also

- MODELS
Geospatial Analytics

Vertica provides functions that allows you to manipulate complex two- and three-dimensional spatial objects. These functions follow the Open Geospatial Consortium (OGC) standards. Vertica also provides data types and SQL functions that allow you to specify and store spatial objects in a database according to OGC standards.

Convert Well-Known Text (WKT) and Well-Known Binary (WKB)

Convert WKT and WKB.

Optimized Spatial Joins

Perform fast spatial joins using ST_Intersects and STV_Intersects.

Load and Export Spatial Data From Shapefiles

Easily load and export shapefiles.

Store and Retrieve Objects

Determine if:

- An object contains self-intersection or self-tangency points.
- One object is entirely within another object, such as a point within a polygon.

Test the relationships between objects

For example, if they intersect or touch:

- Identify the boundary of an object.
- Identify vertices of an object.
Calculate

- Shortest distance between two objects.
- Size of an object (length, area).
- Centroid for one or more objects.
- Buffer around one or more objects.

Best Practices for Geospatial Analytics

Vertica recommends the following best practices when performing geospatial analytics in Vertica.

Performance Optimization

<table>
<thead>
<tr>
<th>Recommendation</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td>Use the minimum column size for spatial data.</td>
<td>Performance degrades as column widths increase. When creating columns for your spatial data, use the smallest size column that can accommodate your data. For example, use GEOMETRY(85) for point data.</td>
</tr>
<tr>
<td>Use GEOMETRY types where possible.</td>
<td>Performance of functions on GEOGRAPHY types is slower than functions that support GEOMETRY types. Use GEOMETRY types where possible.</td>
</tr>
<tr>
<td>To improve the performance of the following functions, sort projections on spatial columns:</td>
<td>You may improve the pruning efficiency of these functions by sorting the projection on the GEOMETRY column. However, sorting on a large GEOMETRY column may slow down data load.</td>
</tr>
<tr>
<td>STV_Intersect scalar function</td>
<td></td>
</tr>
<tr>
<td>ST_Distance</td>
<td></td>
</tr>
<tr>
<td>ST_Area</td>
<td></td>
</tr>
<tr>
<td>ST_Length</td>
<td></td>
</tr>
</tbody>
</table>
Spatial Joins with Points and Polygons

Vertica provides two ways to identify whether a set of points intersect with a set of polygons. Depending on the size of your data set, choose the approach that gives the best performance.

For a detailed example of best practices with spatial joins, see Best Practices for Spatial Joins.

<table>
<thead>
<tr>
<th>Recommendation</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td>Create a spatial index only when performing spatial joins with STV_Intersect.</td>
<td>Spatial indexes should only be used with STV_Intersect. Creating a spatial index and then performing spatial joins with ST_Intersects will not improve performance.</td>
</tr>
<tr>
<td>Use the STV_Intersect function when you intersect a set of points with a set of polygons.</td>
<td>Determine if a set of points intersects with a set of polygons in a medium to large data set. First, create a spatial index using STV_Create_Index. Then, use one of the STV_Intersect functions to return the set of pairs that intersect. Spatial indexes provide the best performance for accessing a large number of polygons.</td>
</tr>
<tr>
<td>When using the STV_Intersect transform function, partition the data and use an OVER(PARTITION BEST) clause.</td>
<td>The STV_Intersect Transform Function does not require that you partition the data. However, you may improve performance by partitioning the data and using an OVER(PARTITION BEST) clause.</td>
</tr>
</tbody>
</table>

Spatial Indexes

The STV_Create_Index function can consume large amounts of processing time and memory. When you index new data for the first time, monitor memory usage to be sure it stays within safe limits. Memory usage depends on:

- Number of polygons
- Number of vertices
- Amount of overlap among polygons
<table>
<thead>
<tr>
<th><strong>Recommendation</strong></th>
<th><strong>Details</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>Segment polygon data when a table contains a large number of polygons.</td>
<td>Segmenting the data allows the index creation process to run in parallel. This is advantageous because sometimes STV_C...be completed when large tables that are not segmented prior to index creation.</td>
</tr>
<tr>
<td>Adjust STV_Create_Index parameters as needed for memory allocation and CPU usage.</td>
<td>The <code>max_mem_mb</code> parameter can affect the resource usage of STV_Create_Index. <code>max_mem_mb</code> assigns a limit to the amount of memory that STV_Create_Index can allocate. Default value: 256 Valid values: Any value less than or equal to the amount of memory in the GENERAL resource pool. Assigning a higher value results in an error.</td>
</tr>
</tbody>
</table>
| Make changes if STV_Create_Index cannot allocate 300 MB memory. | Before STV_Create_Index starts creating the index, it tries to allocate about 300 MB of memory. If that much memory is not available, the function fails. If you get a failure message, try these solutions:  
  - Create the index at a time of less load on the system.  
  - Avoid concurrent index creation.  
  - Add more memory to your system. |
| Create misplaced indexes again, if needed. | When you back up your Vertica database, spatial index files are not included. If you misplace an index, use STV_Create_Index to re-create it. |
| Use STV_Refresh_Index to add new or updated polygons to an existing index. | Instead of rebuilding your spatial index each time you add new or updated polygons to a table, you can use STV_Refresh_Index to append the polygons to your existing spatial index. |
Checking Polygon Validity

<table>
<thead>
<tr>
<th>Recommendation</th>
<th>Details</th>
</tr>
</thead>
</table>
| Run ST_IsValid to check if polygons are valid. | Many spatial functions do not check the validity of polygons.  
  - Run ST_IsValid on all polygons to determine if they are valid.  
  - If your object is not valid, run STV_IsValidReason to get information about the location of the invalid polygon.  
  For more information, see Ensuring Polygon Validity Before Creating or Refreshing an Index. |

Spatial Objects

Vertica implements several data types for storing spatial objects, Well-Known Text (WKT) strings, and Well-Known Binary (WKB) representations. These data types include:

- Supported Spatial Objects
- Spatial Reference Identifiers (SRIDs)

Supported Spatial Objects

Vertica supports two spatial data types. These data types store two- and three-dimensional spatial objects in a table column:

- **GEOMETRY**: Spatial object with coordinates expressed as \((x,y)\) pairs, defined in the Cartesian plane. All calculations use Cartesian coordinates.

- **GEOGRAPHY**: Spatial object defined as on the surface of a perfect sphere, or a spatial object in the WGS84 coordinate system. Coordinates are expressed in longitude/latitude angular values, measured in degrees. All calculations are in meters. For perfect sphere calculations, the sphere has a radius of 6371 kilometers, which approximates the shape of the earth.
Some spatial programs use an ellipsoid to model the earth, resulting in slightly different data.

The maximum size of a GEOMETRY or GEOGRAPHY data type is 10,000,000 bytes (10 MB). You cannot use either data type as a table's primary key.

For details, see Geospatial Analytics in Analyzing Data.

**Spatial Reference Identifiers (SRIDs)**

A *spatial reference identifier* (SRID) is an integer value that represents a method for projecting coordinates on the plane. A SRID is metadata that indicates the coordinate system in which a spatial object is defined.

Geospatial functions using Geometry arguments must contain the same SRID. If the functions do not contain the same SRID, then the query returns an error.

For example, in this query the two points have different SRIDs. As a result the query returns an error:

```sql
=> SELECT ST_Distance(ST_GeomFromText('POINT(34 9)', 2749), ST_GeomFromText('POINT(70 12)', 3359));
ERROR 5861: Error calling processBlock() in User Function ST_Distance at [src/Distance.cpp:65], error code: 0, message: Geometries with different SRIDs found: 2749, 3359
```

**Supported SRIDs**

Vertica supports SRIDs derived from the EPSG standards. Geospatial functions using Geometry arguments must use supported SRIDs when performing calculations. SRID values of 0 to \(2^{32}-1\) are valid. Queries with SRID values outside of this range will return an error.

**Working with Spatial Objects in Tables**

- Defining Table Columns for Spatial Data
- Exporting Spatial Data from a Table
Defining Table Columns for Spatial Data

To define columns to contain GEOMETRY and GEOGRAPHY data, use this command:

```
=> CREATE TABLE [[db-name.]schema.]table-name ( 
  column-name GEOMETRY[(length)],
  column-name GEOGRAPHY[(length)];
```

If you omit the length specification, the default column size is 1 MB. The maximum column size is 10 MB. The upper limit is not enforced, but the geospatial functions can only accept or return spatial data up to 10 MB.

You cannot modify the size or data type of a GEOMETRY or GEOGRAPHY column after creation. If the column size you created is not sufficient, create a new column with the desired size. Then copy the data from the old column, and drop the old column from the table.

You cannot import data to or export data from tables that contain spatial data from another Vertica database.

**Important:**

A column width that is too large could impact performance. Use a column width that fits the data without being excessively large. See `STV_MemSize`.

Exporting Spatial Data from a Table

You can export spatial data from a table in your Vertica database to a shapefile.

To export spatial data from a table to a shapefile:

1. As the superuser, set the shapefile export directory.

```
=> SELECT STV_SetExportShapefileDirectory(USING PARAMETERS path = '/home/geo/temp');
  STV_SetExportShapefileDirectory
```

```
SUCCESS. Set shapefile export directory: [/home/geo/temp]
```
2. Export your spatial data to a shapefile.

```sql
=> SELECT STV_Export2Shapefile(*
    USING PARAMETERS shapefile = 'visualizations/city-data.shp',
    shape = 'Polygon') OVER() FROM spatial_data;
```

```
<table>
<thead>
<tr>
<th>Rows Exported</th>
<th>File Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>185873</td>
<td>v_geo-db_node0001: /home/geo/temp/visualizations/city-data.shp</td>
</tr>
</tbody>
</table>
```

- The value asterisk (*) is the equivalent to listing all columns in the FROM clause.
- You can specify sub-directories when exporting your shapefile.
- Your shapefile must end with the file extension .shp.

3. Verify that three files now appear in the shapefile export directory.

```
$ ls
city-data.dbf  city-data.shp  city-data.shx
```

### Identifying Null Spatial Objects

You can identify null GEOMETRY and GEOGRAPHY objects using the Vertica IS NULL and IS NOT NULL constructs.

This example uses the following table, where the row with id=2 has a null value in the `geog` field.

```sql
=> SELECT id, ST_AsText(geom), ST_AsText(geog) FROM locations
   ORDER BY 1 ASC;
```

```
<table>
<thead>
<tr>
<th>id</th>
<th>ST_AsText</th>
<th>ST_AsText</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>POINT (2 3)</td>
<td>POINT (-85 15)</td>
</tr>
<tr>
<td>2</td>
<td>POINT (4 5)</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>POLYGON ((-1 2, 0 3, 1 2, -1 2))</td>
<td>POLYGON ((-24 12, -15 23, -20 27, -24 12))</td>
</tr>
<tr>
<td>4</td>
<td>LINESTRING (-1 2, 1 5)</td>
<td>LINESTRING (-42.74 23.98, -62.19 23.78)</td>
</tr>
</tbody>
</table>
```

Identify all the rows that have a null `geog` value:

```sql
=> SELECT id, ST_AsText(geom), (ST_AsText(geog) IS NULL) FROM locations
   ORDER BY 1 ASC;
```

```
<table>
<thead>
<tr>
<th>id</th>
<th>ST_AsText</th>
<th>?column?</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>POINT (2 3)</td>
<td>t</td>
</tr>
<tr>
<td>2</td>
<td>POINT (4 5)</td>
<td>t</td>
</tr>
<tr>
<td>3</td>
<td>POLYGON ((-1 2, 0 3, 1 2, -1 2))</td>
<td>f</td>
</tr>
<tr>
<td>4</td>
<td>LINESTRING (-1 2, 1 5)</td>
<td>f</td>
</tr>
</tbody>
</table>
```
Identify the rows where the geog value is not null:

```sql
=> SELECT id, ST_AsText(geom), (ST_AsText(geog) IS NOT NULL) FROM locations ORDER BY 1 ASC;
```

<table>
<thead>
<tr>
<th>id</th>
<th>st_astext</th>
<th>?column?</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>POINT (2 3)</td>
<td>t</td>
</tr>
<tr>
<td>2</td>
<td>POINT (4 5)</td>
<td>f</td>
</tr>
<tr>
<td>3</td>
<td>LINESTRING (-1 2, 1 5)</td>
<td>t</td>
</tr>
<tr>
<td>4</td>
<td>POLYGON ((-1 2, 0 3, 1 2, -1 2))</td>
<td>t</td>
</tr>
</tbody>
</table>

(4 rows)

---

### Loading Spatial Data from Shapefiles

Vertica provides the capability to load and parse spatial data that is stored in shapefiles. Shapefiles describe points, lines, and polygons. A shapefile is made up of three required files; all three files must be present and in the same directory to define the geometries:

- .shp—Contains the geometry data.
- .shx—Contains the positional index of the geometry.
- .dbf—Contains the attributes for each geometry.

To load spatial data from a shapefile:

1. Use STV_ShpCreateTable to generate a CREATE TABLE statement.

```sql
=> SELECT STV_ShpCreateTable ( USING PARAMETERS file = '/home/geo/temp/shp-files/spatial_data.shp') OVER() AS spatial_data;
```

```
CREATE TABLE spatial_data(
    gid IDENTITY(64) PRIMARY KEY,
    uniq_id INT8,
    geom GEOMETRY(85)
);
```

(5 rows)

2. Create the table.

```sql
=> CREATE TABLE spatial_data(
    gid IDENTITY(64) PRIMARY KEY,
    uniq_id INT8,
    geom GEOMETRY(85));
```
3. Load the shapefile.

```sql
COPY spatial_data WITH SOURCE STV_ShpSource(file='/home/geo/temp/shp-files/spatial_data.shp')
  PARSER STV_ShpParser();
Rows Loaded ------------------ 10
(1 row)
```

**Supported Shapefile Shape Types**

The following table lists the shapefile shape types that Vertica supports.

<table>
<thead>
<tr>
<th>Shapefile Shape Type</th>
<th>Supported</th>
</tr>
</thead>
<tbody>
<tr>
<td>Null shape</td>
<td>Yes</td>
</tr>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Polyline</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>MultiPoint</td>
<td>Yes</td>
</tr>
<tr>
<td>PointZ</td>
<td>No</td>
</tr>
<tr>
<td>PolylineZ</td>
<td>No</td>
</tr>
<tr>
<td>PolygonZ</td>
<td>No</td>
</tr>
<tr>
<td>MultiPointZ</td>
<td>No</td>
</tr>
<tr>
<td>PointM</td>
<td>No</td>
</tr>
<tr>
<td>PolylineM</td>
<td>No</td>
</tr>
<tr>
<td>PolygonM</td>
<td>No</td>
</tr>
<tr>
<td>MultiPointM</td>
<td>No</td>
</tr>
<tr>
<td>MultiPatch</td>
<td>No</td>
</tr>
</tbody>
</table>
Loading Spatial Data into Tables Using COPY

You can load spatial data into a table in Vertica using a COPY statement.

To load data into Vertica using a COPY statement:

1. Create a table.

```sql
=> CREATE TABLE spatial_data (id INTEGER, geom GEOMETRY(200));
```

2. Create a text file named `spatial.dat` with the following data.

```plaintext
1|POINT(2 3)
2|LINESTRING(-1 2, 1 5)
3|POLYGON((-1 2, 0 3, 1 2, -1 2))
```

3. Use COPY to load the data into the table.

```sql
=> COPY spatial_data (id, gx FILLER LONG VARCHAR(605), geom AS ST_GeomFromText(gx)) FROM LOCAL 'spatial.dat';
Rows Loaded
------------------
3
(1 row)
```

The statement specifies a LONG VARCHAR(32000000) filler, which is the maximum size of WKT. You must specify a filler value large enough to hold the largest WKT you want to insert into the table.

Retrieving Spatial Data from a Table as Well-Known Text (WKT)

GEOMETRY and GEOGRAPHY data is stored in Vertica tables as LONG VARBINARY, which isn't human readable. You can use `ST_AsText` to return the spatial data as Well-Known Text (WKT).

To return spatial data as WKT:

```sql
=> SELECT id, ST_AsText(geom) AS WKT FROM spatial_data;
 id | WKT
-----+--------------------------------------------------
 1 | POINT (2 3)
 2 | LINESTRING (-1 2, 1 5)
```
Working with GeoHash Data

Vertica supports GeoHashes. A GeoHash is a geocoding system for hierarchically encoding increasingly granular spatial references. Each additional character in a GeoHash drills down to a smaller section of a map.

You can use Vertica to generate spatial data from GeoHashes and GeoHashes from spatial data. Vertica supports the following functions for use with GeoHashes:

- **ST_GeoHash** - Returns a GeoHash in the shape of the specified geometry.
- **ST_GeomFromGeoHash** - Returns a polygon in the shape of the specified GeoHash.
- **ST_PointFromGeoHash** - Returns the center point of the specified GeoHash.

For example, to generate a full precision and partial precision GeoHash from a single point.

```sql
=> SELECT ST_GeoHash(ST_GeographyFromText('POINT(3.14 -1.34)')), LENGTH(ST_GeoHash(ST_GeographyFromText('POINT(3.14 -1.34)'))),
       partial_hash;

<table>
<thead>
<tr>
<th>partial_hash</th>
<th>LENGTH</th>
<th>partial_hash</th>
</tr>
</thead>
<tbody>
<tr>
<td>kpf0rkn3zmcswks75010</td>
<td>20</td>
<td>kpf0r</td>
</tr>
</tbody>
</table>
```

This example shows how to generate a GeoHash from a multipoint point object. The returned polygon is a geometry object of the smallest tile that encloses that GeoHash.

```sql
=> SELECT ST_AsText(ST_GeomFromGeoHash(ST_GeographyFromText('MULTIPOINT(0 0, 0.0001 0.00001)')))) AS region_1,
       ST_AsText(ST_GeomFromGeoHash(ST_GeographyFromText('MULTIPOINT(0.0001 0.00001, 0.0003 0.00002)')))) AS region_2;

region_1 | POLYGON ((0 0, 0.00137329101562 0, 0.00137329101562 0.00137329101562, 0 0.00137329101562, 0 0))
region_2 | POLYGON ((0 0, 0.010986328125 0, 0.010986328125 0.0054931640625, 0 0.0054931640625, 0 0))
```
Spatial Joins with ST_Intersects and STV_Intersect

Spatial joins allow you to identify spatial relationships between two sets of spatial data. For example, you can use spatial joins to:

- Calculate the density of mobile calls in various regions to determine the location of a new cell phone tower.
- Identify homes that fall within the impact zone of a hurricane.
- Calculate the number of users who live within a certain ZIP code.
- Calculate the number of customers in a retail store at any given time.

**Best Practices for Spatial Joins**

Use these best practices to improve overall performance and optimize your spatial queries.

Best practices for using spatial joins in Vertica include:

- Table segmentation to speed up index creation
- Adequately sizing a geometry column to store point data
- Loading Well-Known Text (WKT) directly into a Geometry column, using STV_GeometryPoint in a COPY statement
- Using OVER (PARTITION BEST) with STV_Intersect transform queries

**Best Practices Example**

**Note:**

The following example was originally published in a Vertica blog post about using spatial data in museums. To read the entire blog, see Using Location Data with Vertica Place

Before performing the steps in the following example, download place_output.csv.zip from the Vertica Place GitHub repository (https://github.com/vertica/Vertica-Geospatial). You need to use the data set from this repository.

1. Create the table for the polygons. Use a GEOMETRY column width that fits your data without being excessively large. A good column-width fit improves performance. In addition, segmenting the table by HASH provides the advantages of parallel computation.
2. Use a copy statement with ST_Buffer to create and load the polygons on which to run the intersect. By using ST_Buffer in your copy statement, you can use that function to create the polygons.

```sql
=> COPY artworks(gid, gx FILLER LONG VARCHAR, g AS ST_Buffer(ST_GeomFromText(gx),8)) FROM STDIN DELIMITER ',';
> 1, POINT(10 45)
> 2, POINT(25 45)
> 3, POINT(35 45)
> 4, POINT(35 15)
> 5, POINT(30 5)
> 6, POINT(15 5)
> .
```

3. Create a table for the location data, represented by points. You can store point data in a GEOMETRY column of 100 bytes. Avoid over-fitting your GEOMETRY column. Doing so can significantly degrade spatial intersection performance. Also, segment this table by HASH, to take advantage of parallel computation.

```sql
=> CREATE TABLE usr_data (gid identity, usr_id int, date_time timestamp, g GEOMETRY(100)) SEGMENTED BY HASH(gid) ALL NODES;
```

4. During the copy statement, transform the raw location data to GEOMETRY data. You must perform this transformation because your location data needs to use the GEOMETRY data type. Use the function STV_GeometryPoint to transform the x and y columns of the source table.

```sql
=> COPY usr_data (usr_id, date_time, x FILLER LONG VARCHAR, y FILLER LONG VARCHAR, g AS STV_GeometryPoint(x, y)) FROM LOCAL 'place_output.csv' DELIMITER ',' ENCLOSED BY '';
```

5. Create the spatial index for the polygons. This index helps you speed up intersection calculations.

```sql
=> SELECT STV_Create_Index(gid, g USING PARAMETERS index='art_index', overwrite=true) OVER () FROM artworks;
```

6. Write an analytic query that returns the number of intersections per polygon. Specify that Vertica ignore any usr_id that intersects less than 20 times with a given polygon.

```sql
=> SELECT pol_gid,
        COUNT(DISTINCT(usr_id)) AS count_user_visit
   FROM (SELECT pol_gid,
           usr_id,
           COUNT(usr_id) AS user_points_in
      FROM artworks,
      GROUP BY pol_gid, usr_id, COUNT(usr_id)) AS t
   GROUP BY pol_gid,
   ORDER BY count_user_visit;
```
(SELECT STV_Intersect(usr_id, g USING PARAMETERS INDEX='art_index') OVER(PARTITION
BEST) AS (usr_id,
FROM usr_data
WHERE date_time BETWEEN '2014-07-02 09:30:20' AND '2014-07-02 17:05:00') AS c
GROUP BY pol_gid,
    usr_id HAVING COUNT(usr_id) > 20) AS real_visits
GROUP BY pol_gid
ORDER BY count_user_visit DESC;

Optimizations in the Example Query

This query has the following optimizations:

- The time predicated appears in the subquery.
- Using the location data table avoids the need for an expensive join.
- The query uses OVER (PARTITION BEST), to improve performance by partitioning the data.
- The user_points_in provides an estimate of the combined time spent intersecting with the artwork by all visitors.

Ensuring Polygon Validity Before Creating or Refreshing an Index

When Vertica creates or updates a spatial index it does not check polygon validity. To prevent getting invalid results when you query your spatial index, you should check the validity of your polygons prior to creating or updating your spatial index.

The following example shows you how to check the validity of polygons.

1. Create a table and load spatial data.

   => CREATE TABLE polygon_validity_test (gid INT, geom GEOMETRY);
   CREATE TABLE
   => COPY polygon_validity_test (gid, gx FILLER LONG VARCHAR, geom AS St_GeomFromText(gx))
      FROM STDIN;
   Enter data to be copied followed by a newline. 
   End with a backslash and a period on a line by itself.
   >> 2|POLYGON((31 74,8 70,8 50,-36 53,-31 74))
   >> 3|POLYGON((-38 50,4 13,11 45,0 65,-38 50))
   >> 4|POLYGON((-12 42,-12 42,27 48,14 26,-12 42))
   >> 5|POLYGON((0 0,1 0 0,2 1,1 0 0))
   >> 6|POLYGON((3 3,2 2,1 2,3,3 3))
   >> \. 
2. Use `ST_IsValid` and `STV_IsValidReason` to find any invalid polygons.

```sql
=> SELECT gid, ST_IsValid(geom), STV_IsValidReason(geom) FROM polygon_validity_test;
```

```
<table>
<thead>
<tr>
<th>gid</th>
<th>ST_IsValid</th>
<th>STV_IsValidReason</th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
<td>t</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>f</td>
<td>Self-intersection at or near POINT (2 1)</td>
</tr>
<tr>
<td>2</td>
<td>t</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>t</td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>f</td>
<td>Self-intersection at or near POINT (0 0)</td>
</tr>
</tbody>
</table>
```

Now that we have identified the invalid polygons in our table, there are a couple different ways you can handle the invalid polygons when creating or refreshing a spatial index.

**Filtering Invalid Polygons Using a WHERE Clause**

This method is slower than filtering before creating an index because it checks the validity of each polygon at execution time.

The following example shows you how to exclude invalid polygons using a WHERE clause.

```sql
=> SELECT STV_Create_Index(gid, geom USING PARAMETERS index = 'valid_polygons') OVER() FROM polygon_validity_test WHERE ST_IsValid(geom) = 't';
```

**Filtering Invalid Polygons Before Creating or Refreshing an Index**

This method is faster than filtering using a WHERE clause because you incur the performance cost prior to building the index.

The following example shows you how to exclude invalid polygons by creating a new table excluding invalid polygons.

```sql
=> CREATE TABLE polygon_validity_clean AS SELECT * FROM polygon_validity_test WHERE ST_IsValid(geom) = 't';
CREATE TABLE
=> SELECT STV_Create_Index(gid, geom USING PARAMETERS index = 'valid_polygons') OVER() FROM polygon_validity_clean;
```
**STV_Intersect: Scalar Function vs. Transform Function**

The STV_Intersect functions are similar in purpose, but you use them differently.

<table>
<thead>
<tr>
<th>STV_Intersect Function Type</th>
<th>Description</th>
<th>Performance</th>
</tr>
</thead>
<tbody>
<tr>
<td>Scalar</td>
<td>Matches a point to a polygon. If several polygons contain the point, this function returns a gid value. The result is a polygon gid or, if no polygon contains the point, the result is NULL.</td>
<td>Eliminates points that do not intersect with any indexed polygons, avoiding unnecessary comparisons.</td>
</tr>
<tr>
<td>Transform</td>
<td>Matches a point to all the polygons that contain it. When a point does not intersect with any polygon in the index, the function returns no rows.</td>
<td>Processes all input points regardless of whether or not they intersect with the indexed polygons.</td>
</tr>
</tbody>
</table>

In the following example, the STV_Intersect scalar function compares the points in the points table to the polygons in a spatial index named my_polygons. STV_Intersect returns all points and polygons that match exactly:

```sql
=> SELECT gid AS pt_gid,
       STV_Intersect(geom USING PARAMETERS index='my_polygons') AS pol_gid
FROM points
ORDER BY pt_gid;
```

<table>
<thead>
<tr>
<th>pt_gid</th>
<th>pol_gid</th>
</tr>
</thead>
<tbody>
<tr>
<td>100</td>
<td>2</td>
</tr>
<tr>
<td>101</td>
<td></td>
</tr>
<tr>
<td>102</td>
<td>2</td>
</tr>
<tr>
<td>103</td>
<td></td>
</tr>
<tr>
<td>104</td>
<td></td>
</tr>
<tr>
<td>105</td>
<td>3</td>
</tr>
<tr>
<td>106</td>
<td></td>
</tr>
<tr>
<td>107</td>
<td></td>
</tr>
</tbody>
</table>

(8 rows)

The following example shows how to use the STV_Intersect transform function to return information about the three point-polygon pairs that match and each of the polygons they match:

```sql
=> SELECT STV_Intersect(gid, geom
       USING PARAMETERS index='my_polygons')
OVER (PARTITION BEST) AS (pt_gid, pol_id)
```
Performing Spatial Joins with STV_Intersect Functions

Suppose you want to process a medium-to-large spatial data set and determine which points intersect with which polygons. In that case, first create a spatial index using STV_Create_Index. A spatial index provides efficient access to the set of polygons.

Then, use the STV_Intersect scalar or transform function to identify which point-polygon pairs match.

Spatial Indexes and STV_Intersect

Before performing a spatial join using one of the STV_Intersect functions, you must first run STV_Create_Index to create a database object that contains information about polygons. This object is called a spatial index of the set of polygons. The spatial index improves the time it takes for the STV_Intersect functions to access the polygon data.

Vertica creates spatial indexes in a global space. Thus, any user with access to the STV_*_Index functions can describe, rename, or drop indexes created by any other user.

Vertica provides functions that work with spatial indexes:

- **STV_Create_Index**—Stores information about polygons in an index to improve performance.
- **STV_Describe_Index**—Retrieves information about an index.
- **STV_Drop_Index**—Deletes a spatial index.

See Also

- STV_Intersect Scalar Function
- STV_Intersect Transform Function
When to Use ST_Intersects vs. STV_Intersect

Vertica provides two capabilities to identify whether a set of points intersect with a set of polygons. Depending on the size of your data set, choose the approach that gives the best performance:

- When comparing a set of geometries to a single geometry to see if they intersect, use the `ST_intersects` function.
- To determine if a set of points intersects with a set of polygons in a medium-to-large data set, first create a spatial index using `STV_Create_Index`. Then, use one of the `STV_Intersect` functions to return the set of pairs that intersect.

**Note:**
You can only perform spatial joins on GEOMETRY data.

Performing Spatial Joins with ST_Intersects

The `ST_intersects` function determines if two GEOMETRY objects intersect or touch at a single point.

Use `ST_intersects` when you want to identify if a small set of geometries in a column intersect with a given geometry.

Example

The following example uses `ST_intersects` to compare a column of point geometries to a single polygon. The table that contains the points has 1 million rows.

`ST_intersects` returns only the points that intersect with the polygon. Those points represent about 0.01% of the points in the table:

```sql
=> CREATE TABLE points_1m(gid IDENTITY, g GEOMETRY(100)) ORDER BY g;
=> COPY points_1m(wkt FILLER LONG VARCHAR(100), g AS ST_GeomFromText(wkt))
   FROM LOCAL '/data/points.dat' DIRECT;
Rows Loaded
----------
1000000
(1 row)
```
SELECT ST_AsText(g) FROM points_1m WHERE ST_Intersects (g, ST_GeomFromText('POLYGON((-71 42, -70.9 42, -70.9 42.1, -71 42.1, -71 42))'));

-----------------------------
POINT (-70.97532 42.03538)
POINT (-70.97421 42.0376)
POINT (-70.99004 42.07538)
POINT (-70.99477 42.08454)
POINT (-70.99088 42.08177)
POINT (-70.98643 42.07593)
POINT (-70.98832 42.07982)
POINT (-70.95921 42.00982)
POINT (-70.95115 42.02177)
...
(116 rows)

OpenText recommends that you test the intersections of two columns of geometries by creating a spatial index. Use one of the STV_Intersect functions as described in STV_Intersect: Scalar Function vs. Transform Function.

**Working with Spatial Objects from Client Applications**

The Vertica client driver libraries provide interfaces for connecting your client applications to your Vertica database. The drivers simplify exchanging data for loading, report generation, and other common database tasks.

There are three separate client drivers:

- **Open Database Connectivity (ODBC)**—The most commonly-used interface for third-party applications and clients written in C, Python, PHP, Perl, and most other languages.
- **Java Database Connectivity (JDBC)**—Used by clients written in the Java programming language.
- **ActiveX Data Objects for .NET (ADO.NET)**—Used by clients developed using Microsoft’s .NET Framework and written in C#, Visual Basic .NET, and other .NET languages.

Vertica Place supports the following new data types:

- LONG VARCHAR
- LONG VARBINARY
The client driver libraries support these data types; the following sections describe that support and provide examples.

### Using LONG VARCHAR and LONG VARBINARY Data Types with ODBC

The ODBC drivers support the LONG VARCHAR and LONG VARBINARY data types similarly to VARCHAR and VARBINARY data types. When binding input or output parameters to a LONG VARCHAR or LONG VARBINARY column in a query, use the SQL_LONGVARCHAR and SQL_LONGVARBINARY constants to set the column's data type. For example, to bind an input parameter to a LONG VARCHAR column, you would use a statement that looks like this:

```c
rc = SQLBindParameter(hdlStmt, 1, SQL_PARAM_INPUT, SQL_C_CHAR, SQL_LONGVARCHAR, 80000, 0, (SQLPOINTER)myLongString, sizeof(myLongString), NULL);
```

**Note:**
Do not use inefficient encoding formats for LONG VARBINARY and LONG VARCHAR values. Vertica cannot load encoded values larger than 32MB, even if the decoded value is less than 32 MB in size. For example, Vertica returns an error if you attempt to load a 32MB LONG VARBINARY value encoded in octal format, since the octal encoding quadruples the size of the value (each byte is converted into a backslash followed by three digits).

### Using LONG VARCHAR and LONG VARBINARY Data Types with JDBC

Using LONG VARCHAR and LONG VARBINARY data types in a JDBC client application is similar to using VARCHAR and VARBINARY data types. The JDBC driver transparently handles the conversion (for example, between a Java String object and a LONG VARCHAR). The following example code demonstrates inserting and retrieving a LONG VARCHAR string. It uses the JDBC Types class to determine the data type of the string returned by Vertica, although it does not actually need to know whether the database column is a LONG VARCHAR or just a VARCHAR in order to retrieve the value.
import java.sql.*;
import java.util.Properties;

public class LongVarcharExample {
    public static void main(String[] args) {
        try {
            Class.forName("com.vertica.jdbc.Driver");
        } catch (ClassNotFoundException e) {
            System.err.println("Could not find the JDBC driver class.");
            e.printStackTrace();
            return;
        }
        Properties myProp = new Properties();
        myProp.put("user", "ExampleUser");
        myProp.put("password", "password123");
        Connection conn;
        try {
            conn = DriverManager.getConnection("jdbc:vertica://VerticaHost:5433/ExampleDB", myProp);
            // establish connection and make a table for the data.
            Statement stmt = conn.createStatement();

            // How long we want the example string to be. This is
            // larger than can fit into a traditional VARCHAR (which is limited
            // to 65000.
            int length = 100000;

            // Create a table with a LONG VARCHAR column that can store
            // the string we want to insert.
            stmt.execute("DROP TABLE IF EXISTS longtable CASCADE");
            stmt.execute("CREATE TABLE longtable (text LONG VARCHAR(" + length + "))");

            // Build a long string by appending an integer to a string builder
            // until we hit the size limit. Will result in a string
            // containing 01234567890123....
            StringBuilder sb = new StringBuilder(length);
            for (int i = 0; i < length; i++)
                sb.append(i % 10);
            String value = sb.toString();

            System.out.println("String value is " + value.length() + " characters long.");

            // Create the prepared statement
            PreparedStatement pstmt = conn.prepareStatement("INSERT INTO longtable (text) + " VALUES(?)");

            try {
                // Insert LONG VARCHAR value
                System.out.println("Inserting LONG VARCHAR value");
                pstmt.setString(1, value);
                pstmt.addBatch();
                pstmt.executeBatch();

                // Query the table we created to get the value back.
                ResultSet rs = null;
                rs = stmt.executeQuery("SELECT * FROM longtable");
            } catch (Exception e) {
                e.printStackTrace();
            }
        } finally {
            if (conn != null) {
                conn.close();
            }
        }
    }
}
// Get metadata about the result set.
ResultSetMetaData rsmd = rs.getMetaData();
// Print the type of the first column. Should be
// LONG VARCHAR. Also check it against the Types class, to
// recognize it programmatically.
System.out.println("Column #1 data type is: " +
    rsmd.getColumnTypeName(1));
if (rsmd.getColumnType(1) == Types.LONGVARCHAR) {
    System.out.println("It is a LONG VARCHAR");
} else {
    System.out.println("It is NOT a LONG VARCHAR");
}

// Print out the string length of the returned value.
while (rs.next()) {
    // Use the same getString method to get the value that you
    // use to get the value of a VARCHAR.
    System.out.println("Returned string length: " +
        rs.getString(1).length());
} catch (SQLException e) {
    System.out.println("Error message: " + e.getMessage());
    return; // Exit if there was an error
}
// Cleanup
conn.close();
} catch (SQLException e) {
    e.printStackTrace();
}
}

Note:
Do not use inefficient encoding formats for LONG VARBINARY and
LONG VARCHAR values. Vertica cannot load encoded values larger
than 32MB, even if the decoded value is less than 32 MB in size.
For example, Vertica returns an error if you attempt to load a
32MB LONG VARBINARY value encoded in octal format, since the
octal encoding quadruples the size of the value (each byte is
converted into a backslash followed by three digits).

Using GEOMETRY and GEOGRAPHY Data Types in ODBC

Vertica GEOMETRY and GEOGRAPHY data types are backed by LONG VARBINARY native
types and ODBC client applications treat them as binary data. However, these data types
have a format that is unique to Vertica. To manipulate this data in your C++ application, you
must use the functions in Vertica that convert them to a recognized format.
To convert a WKT or WKB to the GEOMETRY or GEOGRAPHY format, use one of the following SQL functions:

- **ST_GeographyFromText**—Converts a WKT to a GEOGRAPHY type.
- **ST_GeographyFromWKB**—Converts a WKB to a GEOGRAPHY type.
- **ST_GeomFromText**—Converts a WKT to a GEOMETRY type.
- **ST_GeomFromWKB**—Converts a WKB to GEOMETRY type.

To convert a GEOMETRY or GEOGRAPHY object to its corresponding WKT or WKB, use one of the following SQL functions:

- **ST_AsText**—Converts a GEOMETRY or GEOGRAPHY object to a WKT, returns a LONGVARCHAR.
- **ST_AsBinary**—Converts a GEOMETRY or GEOGRAPHY object to a WKB, returns a LONGVARBINARY.

The following code example converts WKT data into GEOMETRY data using **ST_GeomFromText** and stores it in a table. Later, this example retrieves the GEOMETRY data from the table and converts it to WKT and WKB format using **ST_AsText** and **ST_AsBinary**.

```c
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <assert.h>
#include <sstream>

// Only needed for Windows clients
#include <windows.h>

// Standard ODBC headers
#include <sql.h>
#include <sqlext.h>

// Helper function to print SQL error messages.
template<typename HandleT>
void reportError(int handleTypeEnum, HandleT hdl)
{
    // Get the status records.
    SQLSMALLINT i, MsgLen;
    SQLRETURN ret2;
    SQLCHAR SqlState[6], Msg[SQL_MAX_MESSAGE_LENGTH];
    SQLINTEGER NativeError;
    i = 1;
    printf("\n");
    while (((ret2 = SQLGetDiagRec(handleTypeEnum, hdl, i, SqlState, &NativeError,
        Msg, sizeof(Msg), &MsgLen)) != SQL_NO_DATA) {
        printf("error record %d\n", i);
        printf("sqlstate: %s\n", SqlState);
        printf("detailed msg: %s\n", Msg);
        printf("native error code: %d\n", NativeError);
        i++;
    }
}
```
exit(EXIT_FAILURE); // bad form... but Ok for this demo

int main()
{
        // Set up the ODBC environment
        SQLRETURN ret;
        SQLHENV hd1Env;
        ret = SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &hd1Env);
        assert(SQL_SUCCEEDED(ret));
        // Tell ODBC that the application uses ODBC 3.
        ret = SQLSetEnvAttr(hd1Env, SQL_ATTR_ODBC_VERSION,
                             (SQLPOINTER) SQL_OV_ODBC3, SQL_IS_UINTEGER);
        assert(SQL_SUCCEEDED(ret));
        // Allocate a database handle.
        SQLHDBC hd1Dbc;
        ret = SQLAllocHandle(SQL_HANDLE_DBC, hd1Env, &hd1Dbc);
        assert(SQL_SUCCEEDED(ret));
        // Connect to the database
        printf("Connecting to database.\n");
        const char *dsnName = "ExampleDB";
        const char* userID = "dbadmin";
        const char* passwd = "password123";
        ret = SQLConnect(hd1Dbc, (SQLCHAR*)dsnName,
                         SQL_NTS,(SQLCHAR*)userID,SQL_NTS,
                         (SQLCHAR*)passwd, SQL_NTS);
        if(!SQL_SUCCEEDED(ret)) {
                printf("Could not connect to database.\n");
                reportError<SQLHDBC>(SQL_HANDLE_DBC, hd1Dbc);
        } else {
                printf("Connected to database.\n");
        }
        // Disable AUTOCOMMIT
        ret = SQLSetConnectAttr(hd1Dbc, SQL_ATTR_AUTOCOMMIT, SQL_AUTOCOMMIT_OFF,
                                SQL_NTS);
        // Set up a statement handle
        SQLHSTMT hd1Stmt;
        SQLAllocHandle(SQL_HANDLE_STMT, hd1Dbc, &hd1Stmt);
        // Drop any previously defined table.
        ret = SQLExecDirect(hd1Stmt, (SQLCHAR*)"DROP TABLE IF EXISTS polygons",
                             SQL_NTS);
        if(!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hd1Stmt);}
        // Run query to create a table to hold a geometry.
        ret = SQLExecDirect(hd1Stmt,
                              (SQLCHAR*)"CREATE TABLE polygons(id INTEGER PRIMARY KEY, poly GEOMETRY);",
                              SQL_NTS);
        if(!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hd1Stmt);}

        // Create the prepared statement. This will insert data into the
        // table we created above. It uses the ST_GeomFromText function to convert the
        // string-formatted polygon definition to a GEOMETRY datat type.
        printf("Creating prepared statement\n");
        ret = SQLPrepare (hd1Stmt,
                         (SQLTCHAR*)"INSERT INTO polygons(id, poly) VALUES(?, ST_GeomFromText(?))", 
                                     SQL_NTS);
if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hd1Stmt);}

SQLINTEGER id = 0;
int numBatches = 5;
int rowsPerBatch = 10;

// Polygon definition as a string.
char polygon[] = "polygon((1 1, 1 2, 2 2, 2 1, 1 1));"

// Bind variables to the parameters in the prepared SQL statement
ret = SQLBindParameter(hd1Stmt, 1, SQL_PARAM_INPUT, SQL_C_LONG, SQL_INTEGER, 0, 0, &id, 0, NULL);
if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hd1Stmt);}

ret = SQLBindParameter(hd1Stmt, 2, SQL_PARAM_INPUT, SQL_C_CHAR, SQL_LONGVARCHAR, strlen(polygon), 0, (SQLPOINTER)polygon, strlen(polygon), NULL);
if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hd1Stmt);}

// Execute the insert
ret = SQLExecute(hd1Stmt);
if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hd1Stmt);}
else {
    printf("Executed batch.\n");
}

// Commit the transaction
printf("Committing transaction\n");
ret = SQLEndTran(SQL_HANDLE_DBC, hd1Dbc, SQL_COMMIT);
if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hd1Stmt);}
else {
    printf("Committed transaction\n");
}

// Now, create a query to retrieve the geometry.
ret = SQLAllocHandle(SQL_HANDLE_STMT, hd1Dbc, &hd1Stmt);
if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hd1Stmt);}
printf("Getting data from table.\n");

// Execute a query to get the id, raw geometry data, and
// the geometry data as a string. Uses the ST_AsText SQL function to
// format raw data back into a string polygon definition
ret = SQLExecDirect(hd1Stmt,
    (SQLCHAR*)"select id,ST_AsBinary(poly),ST_AsText(poly) from polygons ORDER BY id;",
    SQL_NTS);
if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hd1Stmt);}

SQLINTEGER idval;

// 10MB buffer to hold the raw data from the geometry (10Mb is the maximum
// length of a GEOMETRY)
SQLCHAR* polygonval = (SQLCHAR*)malloc(10485760);
SQLLEN polygonlen, polygonstrlen;
// Buffer to hold a LONGVARCHAR that can result from converting the
// geometry to a string.
SQLTCHAR* polygonstr = (SQLTCHAR*)malloc(33554432);

// Get the results of the query and print each row.
do {
    ret = SQLFetch(hd1Stmt);
    if (!SQL_SUCCEEDED(ret)) {
        // ID column
        ret = SQLGetData(hd1Stmt, 1, SQL_C_LONG, &idval, 0, NULL);
        if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hd1Stmt);}
    }
    else {
        printf("ID: %lu\n", (unsigned long)idval);
        ret = SQLGetData(hd1Stmt, 2, SQL_C_LONG, &idval, 0, NULL);
        if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hd1Stmt);}
        printf("ID: %lu\n", (unsigned long)idval);
        ret = SQLGetData(hd1Stmt, 3, SQL_C_CHAR, (char*)polygonval, &polygonlen, &polygonstrlen);
        if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hd1Stmt);}
        printf("Raw Geometry Data: %d bytes\n", (int)polygonlen);
        printf("Geometry Data: %d characters\n", (int)polygonstrlen);
        ret = SQLGetData(hd1Stmt, 4, SQL_C_CHAR, (char*)polygonval, &polygonlen, &polygonstrlen);
        if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hd1Stmt);}
        printf("Geometry Data: %d characters\n", (int)polygonstrlen);
        printf("\n");
    }
} while (SQL_SUCCEEDED(ret));

if (polygonval) {
    free(polygonval);
}
if (polygonstr) {
    free(polygonstr);
}
Vertica Documentation
Analyzing Data

printf("id: %d\n",idval);
// The WKB format geometry data
ret = SQLGetData(hdlStmt, 2, SQL_C_BINARY, polygonval, 10485760,
&polygonlen);
if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hdlStmt);}
printf("Polygon in WKB format: ");
// Print each byte of polygonval buffer in hex format.
for (int z = 0; z < polygonlen; z++)
printf("%02x ",polygonval[z]);
printf("\n");
// Geometry data formatted as a string.
ret = SQLGetData(hdlStmt, 3, SQL_C_TCHAR, polygonstr, 33554432, &polygonstrlen);
if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hdlStmt);}
printf("Polygon in WKT format: %s\n", polygonstr);
}
} while(SQL_SUCCEEDED(ret));

free(polygonval);
free(polygonstr);
// Clean up
printf("Free handles.\n");
ret = SQLFreeHandle(SQL_HANDLE_STMT, hdlStmt);
if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hdlStmt);}
ret = SQLFreeHandle(SQL_HANDLE_DBC, hdlDbc);
if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hdlStmt);}
ret = SQLFreeHandle(SQL_HANDLE_ENV, hdlEnv);
if (!SQL_SUCCEEDED(ret)) {reportError<SQLHDBC>(SQL_HANDLE_STMT, hdlStmt);}
exit(EXIT_SUCCESS);
}

The output of running the above example is:
Connecting to database.
Connected to database.
Creating prepared statement
Executed batch.
Committing transaction
Committed transaction
Getting data from table.
id: 0
Polygon in WKB format: 01 03 00 00 00 01 00 00 00 05 00 00 00 00 00 00 00 00 00 f0 3f 00 00 00 00 00
00 f0 3f 00 00 00 00 00 00 f0 3f 00 00 00 00 00 00 00 40 00 00 00 00 00 00 00 40 00 00 00 00 00 00 00
40 00 00 00 00 00 00 00 40 00 00 00 00 00 00 f0 3f 00 00 00 00 00 00 f0 3f 00 00 00 00 00 00 f0 3f
Polygon in WKT format: POLYGON ((1 1, 1 2, 2 2, 2 1, 1 1))
Free handles.

Note:
Do not use inefficient encoding formats for LONG VARBINARY and LONG
VARCHAR values. Vertica cannot load encoded values larger than 32 MB,
even if the decoded value is less than 32 MB in size. For example, Vertica
returns an error if you attempt to load a 32 MB LONG VARBINARY value
encoded in octal format, since the octal encoding quadruples the size of the
value (each byte is converted into a backslash followed by three digits).

Vertica Analytic Database (9.3.x)

Page 1725 of 6246


Using GEOMETRY and GEOGRAPHY Data Types in JDBC

Vertica GEOMETRY and GEOGRAPHY data types are backed by LONG VARBINARY native types and JDBC client applications treat them as binary data. However, these data types have a format that is unique to Vertica. To manipulate this data in your Java application, you must use the functions in Vertica that convert them to a recognized format.

To convert a WKT or WKB to the GEOMETRY or GEOGRAPHY format, use one of the following SQL functions:

- `ST_GeographyFromText`—Converts a WKT to a GEOGRAPHY type.
- `ST_GeographyFromWKB`—Converts a WKB to a GEOGRAPHY type.
- `ST_GeomFromText`—Converts a WKT to a GEOMETRY type.
- `ST_GeomFromWKB`—Converts a WKB to GEOMETRY type.

To convert a GEOMETRY or GEOGRAPHY object to its corresponding WKT or WKB, use one of the following SQL functions:

- `ST_AsText`—Converts a GEOMETRY or GEOGRAPHY object to a WKT, returns a LONGVARCHAR.
- `ST_AsBinary`—Converts a GEOMETRY or GEOGRAPHY object to a WKB, returns a LONGVARBINARY.

The following code example converts WKT and WKB data into GEOMETRY data using `ST_GeomFromText` and `ST_GeomFromWKB` and stores it in a table. Later, this example retrieves the GEOMETRY data from the table and converts it to WKT and WKB format using `ST_AsText` and `ST_AsBinary`.

```java
import java.io.InputStream;
import java.io.Reader;
import java.sql.Connection;
import java.sql.DriverManager;
import java.sql.PreparedStatement;
import java.sql.ResultSet;
import java.sql.Statement;
public class GeospatialDemo {
    public static void main(String[] args) throws Exception {
        Class.forName("com.vertica.jdbc.Driver");
        Connection conn = DriverManager.getConnection("jdbc:vertica://localhost:5433/db", "user", "password");
        conn.setAutoCommit(false);
        Statement stmt = conn.createStatement();
        stmt.execute("CREATE TABLE polygons(id INTEGER PRIMARY KEY, poly GEOMETRY)"");
        // ...}
```
int id = 0;
int numBatches = 5;
int rowsPerBatch = 10;

// batch inserting WKT data
PreparedStatement pstmt = conn.prepareStatement("INSERT INTO polygons
(id, poly) VALUES(?, ST_GeomFromText(?))");
for(int i = 0; i < numBatches; i++)
{
    for(int j = 0; j < rowsPerBatch; j++)
    {
        // Insert your own WKT data here
        pstmt.setInt(1, id);
pstmt.setString(2, "polygon((1 1, 1 2, 2 2, 2 1, 1 1))");
pstmt.addBatch();
pstmt.executeBatch();
    }
}
conn.commit();
pstmt.close();

// batch insert WKB data
pstmt = conn.prepareStatement("INSERT INTO polygons(id, poly)
VALUES(?, ST_GeomFromWKB(?))");
for(int i = 0; i < numBatches; i++)
{
    for(int j = 0; j < rowsPerBatch; j++)
    {
        // Insert your own WKB data here
        byte[] wkb = getWKB();
pstmt.setInt(1, id);
pstmt.setBytes(2, wkb);
pstmt.addBatch();
pstmt.executeBatch();
    }
}
conn.commit();
pstmt.close();

// selecting data as WKT
ResultSet rs = stmt.executeQuery("select ST_AsText(poly) from polygons");
while(rs.next())
{
    String wkt = rs.getString(1);
    Reader wktReader = rs.getCharacterStream(1);
    // process the wkt as necessary
}
rs.close();

// selecting data as WKB
rs = stmt.executeQuery("select ST_AsBinary(poly) from polygons");
while(rs.next())
{
    byte[] wkb = rs.getBytes(1);
    InputStream wkbStream = rs.getBinaryStream(1);
    // process the wkb as necessary
}
rs.close();
Using GEOMETRY and GEOGRAPHY Data Types in ADO.NET

Vertica GEOMETRY and GEOGRAPHY data types are backed by LONG VARBINARY native types and ADO.NET client applications treat them as binary data. However, these data types have a format that is unique to Vertica. To manipulate this data in your C# application, you must use the functions in Vertica that convert them to a recognized format.

To convert a WKT or WKB to the GEOMETRY or GEOGRAPHY format, use one of the following SQL functions:

- `ST_GeographyFromText` — Converts a WKT to a GEOGRAPHY type.
- `ST_GeographyFromWKB` — Converts a WKB to a GEOGRAPHY type.
- `ST_GeomFromText` — Converts a WKT to a GEOMETRY type.
- `ST_GeomFromWKB` — Converts a WKB to GEOMETRY type.

To convert a GEOMETRY or GEOGRAPHY object to its corresponding WKT or WKB, use one of the following SQL functions:

- `ST_AsText` — Converts a GEOMETRY or GEOGRAPHY object to a WKT, returns a LONGVARCHAR.
- `ST_AsBinary` — Converts a GEOMETRY or GEOGRAPHY object to a WKB, returns a LONGVARBINARY.

The following C# code example converts WKT data into GEOMETRY data using `ST_GeomFromText` and stores it in a table. Later, this example retrieves the GEOMETRY data from the table and converts it to WKT and WKB format using `ST_AsText` and `ST_AsBinary`. 

```java
//binding parameters in predicates
pstmt = conn.prepareStatement("SELECT id FROM polygons WHERE ST_Contains(ST_GeomFromText(?), poly)\n";
pstmt.setString(1, "polygon((1 1, 1 2, 2 2, 2 1, 1 1))\n";
rs = pstmt.executeQuery();
while(rs.next())
{
    int pk = rs.getInt(1);
    //process the results as necessary
}
rs.close();
conn.close();
"}
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using Vertica.Data.VerticaClient;
namespace ConsoleApplication
{
    class Program
    {
        static void Main(string[] args)
        {
            VerticaConnectionStringBuilder builder =
                new VerticaConnectionStringBuilder();
            builder.Host = "VerticaHost";
            builder.Database = "VMart";
            builder.User = "ExampleUser";
            builder.Password = "password123";
            VerticaConnection _conn = new
                VerticaConnection(builder.ToString());
            _conn.Open();
            VerticaCommand command = _conn.CreateCommand();
            command.CommandText = "DROP TABLE IF EXISTS polygons";
            command.ExecuteNonQuery();
            command.CommandText = "CREATE TABLE polygons (id INTEGER PRIMARY KEY, poly GEOMETRY)";
            command.ExecuteNonQuery();
            // Prepare to insert a polygon using a prepared statement. Use the
            // ST_GeomFromText SQL function to convert from WKT to GEOMETRY.
            VerticaTransaction txn = _conn.BeginTransaction();
            command.CommandText = "INSERT into polygons VALUES(@id, ST_GeomFromText(@polygon))";
            command.Parameters.Add(new
                VerticaParameter("id", VerticaType.BigInt));
            command.Parameters.Add(new
                VerticaParameter("polygon", VerticaType.VarChar));
            command.Prepare();
            // Set the values for the parameters
            command.Parameters["id"].Value = 0;
            //
            command.Parameters["polygon"].Value =
                "polygon((1 1 1, 1 2, 2 2, 2 1, 1 1))";
            // Execute the query to insert the value
            command.ExecuteNonQuery();

            // Now query the table
            VerticaCommand query = _conn.CreateCommand();
            query.CommandText =
                "SELECT id, ST_AsText(poly), ST_AsBinary(poly) FROM polygons;";
            VerticaDataReader dr = query.ExecuteReader();
            while (dr.Read())
            {
                Console.WriteLine("ID: " + dr[0]);
            Console.WriteLine("Polygon WKT format data type: " + dr.GetDataTypeName(1) +
                " Value: " + dr[1]);
                // Get the WKB format of the polygon and print it out as hex.
                Console.Write("Polygon WKB format data type: "
                    + dr.GetDataTypeName(2));
            }
        }
    }
}
```csharp
Console.WriteLine("Value: " + BitConverter.ToString((byte[])dr[2]));
})
_conn.Close();
}
```

The example code prints the following on the system console:

<table>
<thead>
<tr>
<th>ID: 0</th>
<th>Polygon WKT format data type: LONG VARCHAR Value: POLYGON ((1 1, 1 2, 2 2, 2 1, 1 1))</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Polygon WKB format data type: LONG VARBINARY Value: 01-03-00-00-00-01</td>
</tr>
<tr>
<td></td>
<td>-00-00-00-05-00-00-00-00-00-00-00-00-00-00-00-F0-3F-00-00-00-00-00-00-00-00-F0-3F</td>
</tr>
<tr>
<td></td>
<td>-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-40-00-00-00-00-00-00-00-00-00-00-00</td>
</tr>
<tr>
<td></td>
<td>-40-00-00-00-00-00-00-40-00-00-00-00-00-00-40-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00</td>
</tr>
<tr>
<td></td>
<td>-F0-3F-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00-00</td>
</tr>
</tbody>
</table>

**OGC Spatial Definitions**

Using Vertica requires an understanding of the Open Geospatial Consortium (OGC) concepts and capabilities. For more information, see the [OGC Simple Feature Access Part 1 - Common Architecture](https://www.opengeospatial.org/standards/sfa) specification.
Spatial Classes

Vertica supports several classes of objects, as defined in the OGC standards.

Point

A location in two-dimensional space that is identified by one of the following:

- X and Y coordinates
- Longitude and latitude values

A point has dimension 0 and no boundary.

Examples

The following example uses a GEOMETRY point:

```sql
=> CREATE TABLE point_geo (gid int, geom GEOMETRY(100));
CREATE TABLE
=> COPY point_geo(gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin delimiter ',';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.

1, POINT(3 5)
.

=> SELECT gid, ST_AsText(geom) FROM point_geo;
gid | ST_AsText
-----+------------------
 1  | POINT (3 5)
(1 row)
```

The following example uses a GEOGRAPHY point:

```sql
=> CREATE TABLE point_geog (gid int, geog geography(100));
CREATE TABLE
=> COPY point_geog(gid, gx filler LONG VARCHAR, geog AS ST_GeographyFromText(gx)) FROM stdin delimiter ',';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.

1, POINT(42 71)
.

=> SELECT gid, ST_AsText(geog) FROM point_geog;
gid | ST_AsText
-----+------------------
 1  | POINT (42 71)
(1 row)
```
**Multipoint**

A set of one or more points. A multipoint object has dimension 0 and no boundary.

**Examples**

The following example uses a GEOMETRY multipoint:

```sql
=> CREATE TABLE mpoint_geo (gid int, geom GEOMETRY(1000));
CREATE TABLE
=> COPY mpoint_geo(gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin delimiter ' '|;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>>1|MULTIPOINT(4 7, 8 10)
>>\.
=> SELECT gid, ST_AsText(geom) FROM mpoint_geo;
gid |     st_astext
-------+-----------------------
 1 | MULTIPoint (7 8, 6 9)
(1 row)
```

The following example uses a GEOGRAPHY multipoint:

```sql
=> CREATE TABLE mpoint_geog (gid int, geog GEOGRAPHY(1000));
CREATE TABLE
=> COPY mpoint_geog(gid, gx filler LONG VARCHAR, geog AS ST_GeographyFromText(gx)) FROM stdin delimiter ' '|;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>>1|MULTIPOINT(42 71, 41.4 70)
>>\.
=> SELECT gid, ST_AsText(geom) FROM mpoint_geog;
gid |     st_astext
-------+-----------------------
 1 | MULTIPoint (42 71, 41.4 70)
(1 row)
```

**Linestring**

One or more connected lines, identified by pairs of consecutive points. A linestring has dimension 1. The boundary of a linestring is a multipoint object containing its start and end points.

The following are examples of linestrings:
**Examples**

The following example uses the GEOMETRY type to create a table, use copy to load a linestring to the table, and then queries the table to view the linestring:

```sql
=> CREATE TABLE linestring_geom (gid int, geom GEOMETRY(1000));
CREATE TABLE
=> COPY linestring_geom(gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin
delimiter ',';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>>LINESTRING(0 0, 1 1, 2 2, 3 4, 2 4, 1 5)
>>.
=> SELECT gid, ST_AsText(geom) FROM linestring_geom;
gid | ST_AsText
---+----------------------------------------
 1 | LINESTRING (0 0, 1 1, 2 2, 3 4, 2 4, 1 5)
(1 row)
```

The following example uses the GEOGRAPHY type to create a table, use copy to load a linestring to the table, and then queries the table to view the linestring:

```sql
=> CREATE TABLE linestring_geog (gid int, geog GEOGRAPHY(1000));
CREATE TABLE
=> COPY linestring_geog(gid, gx filler LONG VARCHAR, geog AS ST_GeographyFromText(gx)) FROM stdin
delimiter ',';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>>LINESTRING(42.1 71, 41.4 70, 41.3 72.9, 42.99 71.46, 44.47 73.21)
>>.
=> SELECT gid, ST_AsText(geog) FROM linestring_geog;
```
<table>
<thead>
<tr>
<th>gid</th>
<th>ST_AsText</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>LINESTRING (42.1 71, 41.4 70, 41.3 72.9, 42.99 71.46, 44.47 73.21)</td>
</tr>
</tbody>
</table>

**Multilinestring**

A collection of zero or more linestrings. A multilinestring has no dimension. The boundary of a multilinestring is a multipoint object containing the start and end points of all the linestrings.

The following are examples of multilinestrings:

**Examples**

The following example uses the GEOMETRY type to create a table, use copy to load a multilinestring to the table, and then queries the table to view the multilinestring:

```sql
=> CREATE TABLE multilinestring_geom (gid int, geom GEOMETRY(1000));
CREATE TABLE
=> COPY multilinestring_geom(gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin delimiter '|';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>>1|MULTILINESTRING((1 5, 2 4, 5 3, 6 6),(3 5, 3 7))
>>\.
```
-> SELECT gid, ST_AsText(geom) FROM multilinestring_geom;
gid | ST_AsText
---+----------------------------------
 1 | MULTILINESTRING ((1 5, 2 4, 5 3, 6 6), (3 5, 3 7))
(1 row)

The following example uses the GEOGRAPHY type to create a table, use copy to load a multilinestring to the table, and then queries the table to view the multilinestring:

-> CREATE TABLE multilinestring_geog (gid int, geom GEOGRAPHY(1000));
CREATE TABLE
-> COPY multilinestring_geog(gid, gx filler LONG VARCHAR, geom AS ST_GeographyFromText(gx)) FROM stdin delimiter '|';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>>1|MULTILINESTRING((42.1 71, 41.4 70, 41.3 72.9), (42.99 71.46, 44.47 73.21))
>>\.
-> SELECT gid, ST_AsText(geom) FROM multilinestring_geog;
gid | ST_AsText
---+----------------------------------
 1 | MULTILINESTRING((42.1 71, 41.4 70, 41.3 72.9), (42.99 71.46, 44.47 73.21))
(1 row)

**Polygon**

An object identified by a set of closed linestrings. A polygon can have one or more holes, as defined by interior boundaries, but all points must be connected. Two examples of polygons are:

![Polygon Examples](image)

**Inclusive and Exclusive Polygons**

Polygons that include their points in clockwise order include all space inside the perimeter of the polygon and exclude all space outside that perimeter. Polygons that include their points in counterclockwise order exclude all space inside the perimeter and include all space outside that perimeter.
Examples

The following example uses the GEOMETRY type to create a table, use copy to load a polygon into the table, and then queries the table to view the polygon:

```sql
=> CREATE TABLE polygon_geom (gid int, geom GEOMETRY(1000));
CREATE TABLE
=> COPY polygon_geom(gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin delimiter '|
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>>1|POLYGON(( 2 6, 2 9, 6 9, 7 7, 4 6, 2 6))
>>\.
=> SELECT gid, ST_AsText(geom) FROM polygon_geom;
   gid | ST_AsText
  ------
    1  | POLYGON((2 6, 2 9, 6 9, 7 7, 4 6, 2 6))
  (1 row)
```

The following example uses the GEOGRAPHY type to create a table, use copy to load a polygon into the table, and then queries the table to view the polygon:

```sql
=> CREATE TABLE polygon_geog (gid int, geog GEOGRAPHY(1000));
CREATE TABLE
=> COPY polygon_geog(gid, gx filler LONG VARCHAR, geog AS ST_GeographyFromText(gx)) FROM stdin delimiter '|
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>>1|POLYGON((42.1 71, 41.4 70, 41.3 72.9, 44.47 73.21, 42.99 71.46, 42.1 71))
>>\.
=> SELECT gid, ST_AsText(geog) FROM polygon_geog;
   gid | ST_AsText
  ------
    1  | POLYGON((42.1 71, 41.4 70, 41.3 72.9, 44.47 73.21, 42.99 71.46, 42.1 71))
  (1 row)
```

**Multipolygon**

A collection of zero or more polygons that do not overlap.
Examples

The following example uses the GEOMETRY type to create a table, use copy to load a multipolygon into the table, and then queries the table to view the polygon:

```sql
=> CREATE TABLE multipolygon_geom (gid int, geom GEOMETRY(1000));
CREATE TABLE
=> COPY multipolygon_geom(gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin
delimiter ' |';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>>9|MULTIPOLYGON(((2 6, 2 9, 6 9, 7 7, 4 6, 2 6)),((0 0, 0 5, 1 0, 0 0)),((0 2, 2 5, 4 5, 0 2)))

=> SELECT gid, ST_AsText(geom) FROM polygon_geom;
gid | ST_AsText
-------|-----------------
 9 | MULTIPOLYGON(((2 6, 2 9, 6 9, 7 7, 4 6, 2 6)),((0 0, 0 5, 1 0, 0 0)),((0 2, 2 5, 4 5, 0 2)))
(1 row)
```

The following example uses the GEOGRAPHY type to create a table, use copy to load a multipolygon into the table, and then queries the table to view the polygon:

```sql
=> CREATE TABLE multipolygon_geog (gid int, geom GEOGRAPHY(1000));
CREATE TABLE
=> COPY multipolygon_geog(gid, gx filler LONG VARCHAR, geom AS ST_GeographyFromText(gx)) FROM stdin
delimiter ' |';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>>1|POLYGON((42.1 71, 41.4 70, 41.3 72.9, 44.47 73.21, 42.99 71.46, 42.1 71))

=> SELECT gid, ST_AsText(geom) FROM polygon_geog;
gid | ST_AsText
-------|-----------------
 1 | POLYGON(((42.1 71, 41.4 70, 41.3 72.9, 42.1 71)),((44.47 73.21, 42.99 71.46, 42.1 71, 44.47 73.21)))
(1 row)
```
Spatial Object Representations

The OGC defines two ways to represent spatial objects:

- **Well-Known Text (WKT)**
- **Well-Known Binary (WKB)**

**Well-Known Text (WKT)**

Well-Known Text (WKT) is an ASCII representation of a spatial object.

WK Ts are not case sensitive; Vertica recognizes any combination of lowercase and uppercase letters.

Some examples of valid WKTs are:

<table>
<thead>
<tr>
<th>WKT Example</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>POINT(1 2)</td>
<td>The point (1,2)</td>
</tr>
<tr>
<td>MULTIPOINT(0 0,1 1)</td>
<td>A set made up of the points (0,0) and (1,1)</td>
</tr>
<tr>
<td>LINESTRING(1.5 2.45,3.214)</td>
<td>The line from the point (1.5,2.45) to the point (3.21,4)</td>
</tr>
<tr>
<td>MULTILINESTRING((0 0,-1 -2,-3 -4),(2 3,3 4,6 7))</td>
<td>Two linestrings, one that passes through (0,0), (-1,-2), and (-3,-4), and one that passes through (2,3), (3,4), and (6,7).</td>
</tr>
<tr>
<td>POLYGON((1 2,1 4,3 4,3 2,1 2))</td>
<td>The rectangle whose four corners are indicated by (1,2), (1,4), (3,4), and (3,2). A polygon must be closed, so the first and last points in the WKT must match.</td>
</tr>
<tr>
<td>POLYGON((0.5 0.5,5 0.5 5,0 5.0 5,0.5 0.5), (1.5 1,4 3,4 1,1.5 1))</td>
<td>A polygon (0.5 0.5,5 0.5 5,0 5.0 5,0.5 0.5) with a hole in it (1.5 1,4 3,4 1,1.5 1).</td>
</tr>
<tr>
<td>MULTIPOLYGON(((0 1,3 0,4 3,0 4,0 1)), ((3 4,6 3,5 3,4), ((0 0,-1 -2,-3 -2,-2 -1,0 0))))</td>
<td>A set of three polygons</td>
</tr>
<tr>
<td>WKT Example</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>GEOMETRYCOLLECTION</td>
<td>A set containing the point (5,8) and the line from (-1,3) to (1,4)</td>
</tr>
<tr>
<td>POINT EMPTY</td>
<td>Empty spatial objects; empty objects have no points.</td>
</tr>
<tr>
<td>MULTIPOINT EMPTY</td>
<td></td>
</tr>
<tr>
<td>LINESTRING EMPTY</td>
<td></td>
</tr>
<tr>
<td>MULTILINESTRING EMPTY</td>
<td></td>
</tr>
<tr>
<td>MULTILINESTRING(EMPTY)</td>
<td></td>
</tr>
<tr>
<td>POLYGON EMPTY</td>
<td></td>
</tr>
<tr>
<td>POLYGON(EMPTY)</td>
<td></td>
</tr>
<tr>
<td>MULTIPOLYGON EMPTY</td>
<td></td>
</tr>
<tr>
<td>MULTIPOLYGON(EMPTY)</td>
<td></td>
</tr>
</tbody>
</table>

Invalid WKTs are:

- POINT(1 NAN), POINT(1 INF)—Coordinates must be numbers.
- POLYGON((1 2, 1 4, 3 4, 3 2))—A polygon must be closed.
- POLYGON((1 4, 2 4))—A linestring is not a valid polygon.

**Well-Known Binary (WKB)**

Well-Known Binary (WKB) is a binary representation of a spatial object. This format is primarily used to port spatial data between applications.

**Spatial Definitions**

The OGC defines properties that describe

- Characteristics of spatial objects
- Spatial relationships that can exist among objects
Vertica provides functions that test for and analyze the following properties and relationships.

**Boundary**

The set of points that define the limit of a spatial object:

- Points, multipoints, and geometrycollections do not have boundaries.
- The boundary of a linestring is a multipoint object. This object contains its start and end points.
- The boundary of a multilinestring is a multipoint object. This object contains the start and end points of all the linestrings that make up the multilinestring.
- The boundary of a polygon is a linestring that begins and ends at the same point. If the polygon has one or more holes, the boundary is a multilinestring that contains the boundaries of the exterior polygon and any interior polygons.
- The boundary of a multipolygon is a multilinestring that contains the boundaries of all the polygons that make up the multipolygon.

**Buffer**

The set of all points that are within or equal to a specified distance from the boundary of a spatial object. The distance can be positive or negative.

**Positive buffer:**

**Negative buffer:**
**Contains**

One spatial object contains another spatial object if its interior includes all points of the other object. If an object such as a point or linestring only exists along a polygon's boundary, the polygon does not contain it. If a point is on a linestring, the linestring contains it; the interior of a linestring is all the points on the linestring except the start and end points.

Contains(a, b) is spatially equivalent to within(b, a).

**Convex Hull**

The smallest convex polygon that contains one or more spatial objects.

In the following figure, the dotted lines represent the convex hull for a linestring and a triangle.
**Crosses**

Two spatial objects cross if both of the following are true:

- The two objects have some but not all interior points in common.
- The dimension of the result of their intersection is less than the maximum dimension of the two objects.

![Crossed objects diagram](image)

**Disjoint**

Two spatial objects have no points in common; they do not intersect or touch.

**Envelope**

The minimum bounding rectangle that contains a spatial object.

The envelope for the following polygon is represented by the dotted lines in the following figure.
**Equals**

Two spatial objects are equal when their coordinates match exactly. Synonymous with *spatially equivalent*.

The order of the points do not matter in determining spatial equivalence:

- LINESTRING(1 2, 4 3) equals LINESTRING(4 3, 1 2).
- POLYGON (0 0, 1 1, 1 2, 2 2, 2 1, 3 0, 1.5 —1.5, 0 0) equals POLYGON((1 1, 1 2, 2 2, 2 1, 3 0, 1.5 —1.5, 0 0, 1 1)).
- MULTILINESTRING((1 2, 4 3),(0 0, —1 —4)) equals MULTILINESTRING((0 0, —1 —4),(1 2, 4 3)).

**Exterior**

The set of points not contained within a spatial object nor on its boundary.

**GeometryCollection**

A set of zero or more objects from any of the supported classes of spatial objects.

**Interior**

The set of points contained in a spatial object, excluding its boundary.
**Intersection**

The set of points that two or more spatial objects have in common.

![Intersection Diagram]

**Overlaps**

If a spatial object shares space with another object, but is not contained within that object, the objects overlap. The objects must overlap at their interiors; if two objects touch at a single point or intersect only along a boundary, they do not overlap.

![Overlaps Diagram]
Relates

When a spatial object is spatially related to another object as defined by a DE-9IM pattern matrix string.

A DE-9IM pattern matrix string identifies how two spatial objects are spatially related to each other. For more information about the DE-9IM standard, see Understanding Spatial Relations.

Simple

For points, multipoints, linestrings, or multilinestrings, a spatial object is simple if it does not intersect itself or has no self-tangency points.

Polygons, multipolygons, and geometrycollections are always simple.

Symmetric Difference

The set of all points of a pair of spatial objects where the objects do not intersect. This difference is spatially equivalent to the union of the two objects less their intersection. The symmetric difference contains the boundaries of the intersections.

In the following figure, the shaded areas represent the symmetric difference of the two rectangles.

The following figure shows the symmetric difference of two overlapping linestrings.
**Union**

For two or more spatial objects, the set of all points in all the objects.

**Validity**

For a polygon or multipolygon, when all of the following are true:

- It is closed; its start point is the same as its end point.
- Its boundary is a set of linestrings.
No two linestrings in the boundary cross. The linestrings in the boundary may touch at a point but they cannot cross.

Any polygons in the interior must be completely contained; they cannot touch the boundary of the exterior polygon except at a vertex.

**Valid polygons:**

![Valid polygon diagram]

**Invalid polygon:**

![Invalid polygon diagram]

**Within**

A spatial object is considered within another spatial object when all its points are inside the other object's interior. Thus, if a point or linestring only exists along a polygon's boundary, it is not considered within the polygon. The polygon boundary is not part of its interior.

If a point is on a linestring, it is considered within the linestring. The interior of a linestring is all the points along the linestring, except the start and end points.

Within(a, b) is spatially equivalent to contains(b, a).
Spatial Data Type Support Limitations

Vertica does not support all types of GEOMETRY and GEOGRAPHY objects. See the respective function page for a list of objects that function supports. Spherical geometry is generally more complex than Euclidean geometry. Thus, there are fewer spatial functions that support the GEOGRAPHY data type.

Limitations of spatial data type support:

- A non-WGS84 GEOGRAPHY object is a spatial object defined on the surface of a perfect sphere of radius 6371 kilometers. This sphere approximates the shape of the earth. Other spatial programs may use an ellipsoid to model the earth, resulting in slightly different data.
- You cannot modify the size or data type of a GEOMETRY or GEOGRAPHY column after creation.
- You cannot import data to or export data from tables that contain spatial data from another Vertica database.
- You can only use the STV_Intersect functions with points and polygons.
- GEOGRAPHY objects of type GEOMETRYCOLLECTION are not supported.
- Values for longitude must be between -180 and +180 degrees. Values for latitude must be between -90 and +90 degrees. The Vertica geospatial functions do not validate these values.
- GEOMETRYCOLLECTION objects cannot contain empty objects. For example, you cannot specify GEOMETRYCOLLECTION (LINESTRING(1 2, 3 4), POINT(5 6), POINT EMPTY).
- If you pass a spatial function a NULL geometry, the function returns NULL, unless otherwise specified. A result of NULL has no value.
- Polymorphic functions, such as NVL and GREATEST, do not accept GEOMETRY and GEOGRAPHY arguments.
Time Series Analytics

Time series analytics evaluate the values of a given set of variables over time and group those values into a window (based on a time interval) for analysis and aggregation. Common scenarios for using time series analytics include: stock market trades and portfolio performance changes over time, and charting trend lines over data.

Since both time and the state of data within a time series are continuous, it can be challenging to evaluate SQL queries over time. Input records often occur at non-uniform intervals, which can create gaps. To solve this problem Vertica provides:

- Gap-filling functionality, which fills in missing data points
- Interpolation scheme, which constructs new data points within the range of a discrete set of known data points.

Vertica interpolates the non-time series columns in the data (such as analytic function results computed over time slices) and adds the missing data points to the output. This section describes gap filling and interpolation in detail.

You can use **event-based windows** to break time series data into windows that border on significant events within the data. This is especially relevant in financial data, where analysis might focus on specific events as triggers to other activity.

**Sessionization** is a special case of event-based windows that is frequently used to analyze click streams, such as identifying web browsing sessions from recorded web clicks.

Vertica provides additional support for time series analytics with the following SQL extensions:

- **TIMESERIES clause** in a SELECT statement supports gap-filling and interpolation (GFI) computation.
- **TS_FIRST_VALUE** and **TS_LAST_VALUE** are time series aggregate functions that return the value at the start or end of a time slice, respectively, which is determined by the interpolation scheme.
- **TIME_SLICE** is a (SQL extension) date/time function that aggregates data by different fixed-time intervals and returns a rounded-up input TIMESTAMP value to a value that corresponds with the start or end of the time slice interval.
See Also

- SQL Analytics
- Event-Based Windows
- Sessionization with Event-Based Windows
Gap Filling and Interpolation (GFI)

The examples and graphics that explain the concepts in this topic use the following simple schema:

```sql
CREATE TABLE TickStore (ts TIMESTAMP, symbol VARCHAR(8), bid FLOAT);
INSERT INTO TickStore VALUES ('2009-01-01 03:00:00', 'XYZ', 10.0);
INSERT INTO TickStore VALUES ('2009-01-01 03:00:05', 'XYZ', 10.5);
COMMIT;
```

In Vertica, time series data is represented by a sequence of rows that conforms to a particular table schema, where one of the columns stores the time information.

Both time and the state of data within a time series are continuous. Thus, evaluating SQL queries over time can be challenging because input records usually occur at non-uniform intervals and can contain gaps.

For example, the following table contains two input rows five seconds apart: 3:00:00 and 3:00:05.

<table>
<thead>
<tr>
<th>ts</th>
<th>symbol</th>
<th>bid</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-01-01</td>
<td>XYZ</td>
<td>10.0</td>
</tr>
<tr>
<td>2009-01-01</td>
<td>XYZ</td>
<td>10.5</td>
</tr>
</tbody>
</table>
(2 rows)

Given those two inputs, how can you determine a bid price that falls between the two points, such as at 3:00:03 PM?

The `TIME_SLICE` function normalizes timestamps into corresponding time slices; however, `TIME_SLICE` does not solve the problem of missing inputs (time slices) in the data. Instead, Vertica provides gap-filling and interpolation (GFI) functionality, which fills in missing data points and adds new (missing) data points within a range of known data points to the output. It accomplishes these tasks with `time series aggregate functions` and the SQL `TIMESERIES Clause`.

But first, we'll illustrate the components that make up gap filling and interpolation in Vertica, starting with `Constant Interpolation`.

The images in the following topics use the following legend:

- The x-axis represents the timestamp (ts) column
- The y-axis represents the bid column.
• The vertical blue lines delimit the time slices.
• The red dots represent the input records in the table, $10.0 and $10.5.
• The blue stars represent the output values, including interpolated values.

Constant Interpolation

Given known input timestamps at 03:00:00 and 03:00:05 in the sample TickStore schema, how might you determine the bid price at 03:00:03?

A common interpolation scheme used on financial data is to set the bid price to the last seen value so far. This scheme is referred to as constant interpolation, in which Vertica computes a new value based on the previous input records.

Note:
Constant is Vertica’s default interpolation scheme. Another interpolation scheme, linear, is discussed in an upcoming topic.

Returning to the problem query, here is the table output, which shows a 5-second lag between bids at 03:00:00 and 03:00:05:

```sql
=> SELECT * FROM TickStore;

<table>
<thead>
<tr>
<th>ts</th>
<th>symbol</th>
<th>bid</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-01-01 03:00:00</td>
<td>XYZ</td>
<td>10</td>
</tr>
<tr>
<td>2009-01-01 03:00:05</td>
<td>XYZ</td>
<td>10.5</td>
</tr>
</tbody>
</table>
```

(2 rows)

Using constant interpolation, the interpolated bid price of XYZ remains at $10.0 at 3:00:03, which falls between the two known data inputs (3:00:00 PM and 3:00:05). At 3:00:05, the value changes to $10.5. The known data points are represented by a red dot, and the interpolated value at 3:00:03 is represented by the blue star.
In order to write a query that makes the input rows more uniform, you first need to understand the **TIMESERIES clause and time series aggregate functions**.

**TIMESERIES Clause and Aggregates**

The SELECT..TIMESERIES clause and time series aggregates help solve the problem of gaps in input records by normalizing the data into 3-second time slices and interpolating the bid price when it finds gaps.

**TIMESERIES Clause**

The TIMESERIES Clause is an important component of time series analytics computation. It performs gap filling and interpolation (GFI) to generate time slices missing from the input records. The clause applies to the timestamp columns/expressions in the data, and takes the following form:

```
TIMESERIES slice_time AS 'length_and_time_unit_expression'
OVER ( ... [ window-partition-clause[ , ... ] ]
... ORDER BY time_expression )
... [ ORDER BY table_column [ , ... ] ]
```

**Note:**
The TIMESERIES clause requires an ORDER BY operation on the timestamp column.

**Time Series Aggregate Functions**

Timeseries Aggregate (TSA) functions evaluate the values of a given set of variables over time and group those values into a window for analysis and aggregation.

TSA functions process the data that belongs to each time slice. One output row is produced per time slice or per partition per time slice if a partition expression is present.

The following table shows 3-second time slices where:

- The first two rows fall within the first time slice, which runs from 3:00:00 to 3:00:02. These are the input rows for the TSA function's output for the time slice starting at 3:00:00.
• The second two rows fall within the second time slice, which runs from 3:00:03 to 3:00:05. These are the input rows for the TSA function's output for the time slice starting at 3:00:03.

The result is the start of each time slice.

Examples

The following examples compare the values returned with and without the TS_FIRST_VALUE TSA function.

This example shows the TIMESERIES clause without the TS_FIRST_VALUE TSA function.

```sql
=> SELECT slice_time, bid FROM TickStore TIMESERIES slice_time AS '3 seconds' OVER(PARTITION by TickStore.bid ORDER BY ts);
```

This example shows both the TIMESERIES clause and the TS_FIRST_VALUE TSA function. The query returns the values of the bid column, as determined by the specified constant interpolation scheme.

```sql
=> SELECT slice_time, TS_FIRST_VALUE(bid, 'CONST') bid FROM TickStore TIMESERIES slice_time AS '3 seconds' OVER(PARTITION by symbol ORDER BY ts);
```

Vertica interpolates the last known value and fills in the missing datapoint, returning 10 at 3:00:03:

<table>
<thead>
<tr>
<th>First query</th>
<th>Interpolated value</th>
</tr>
</thead>
<tbody>
<tr>
<td>slice_time</td>
<td>bid</td>
</tr>
<tr>
<td>-----------</td>
<td>--------------------</td>
</tr>
<tr>
<td>2009-01-01 03:00:00</td>
<td>10</td>
</tr>
<tr>
<td>2009-01-01 03:00:03</td>
<td>10.5</td>
</tr>
<tr>
<td>(2 rows)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>slice_time</td>
</tr>
<tr>
<td></td>
<td>2009-01-01 03:00:00</td>
</tr>
<tr>
<td></td>
<td>2009-01-01 03:00:03</td>
</tr>
<tr>
<td>(2 rows)</td>
<td></td>
</tr>
</tbody>
</table>
Time Series Rounding

Vertica calculates all time series as equal intervals relative to the timestamp 2000-01-01 00:00:00. Vertica rounds time series timestamps as needed, to conform with this baseline. Start times are also rounded down to the nearest whole unit for the specified interval.

Given this logic, the TIMESERIES clause generates series of timestamps as described in the following sections.

Minutes

Time series of minutes are rounded down to full minutes. For example, the following statement specifies a time span of 00:00:03 - 00:05:50:

```sql
=> SELECT ts FROM (
    SELECT '2015-01-04 00:00:03'::TIMESTAMP AS tm
    UNION
    SELECT '2015-01-04 00:05:50'::TIMESTAMP AS tm
) t
TIMESERIES ts AS '1 minute' OVER (ORDER BY tm);
```

Vertica rounds down the time series start and end times to full minutes, 00:00:00 and 00:05:00, respectively:

```
t
------------------
2015-01-04 00:00:00
2015-01-04 00:01:00
2015-01-04 00:02:00
2015-01-04 00:03:00
2015-01-04 00:04:00
2015-01-04 00:05:00
(6 rows)
```

Weeks

Because the baseline timestamp 2000-01-01 00:00:00 is a Saturday, all time series of weeks start on Saturday. Vertica rounds down the series start and end timestamps accordingly. For example, the following statement specifies a time span of 12/10/99 - 01/10/00:
The specified time span starts on Friday (12/10/99), so Vertica starts the time series on the preceding Saturday, 12/04/99. The time series ends on the last Saturday within the time span, 01/08/00:

<table>
<thead>
<tr>
<th>ts</th>
</tr>
</thead>
<tbody>
<tr>
<td>1999-12-04 00:00:00</td>
</tr>
<tr>
<td>1999-12-11 00:00:00</td>
</tr>
<tr>
<td>1999-12-18 00:00:00</td>
</tr>
<tr>
<td>1999-12-25 00:00:00</td>
</tr>
<tr>
<td>2000-01-01 00:00:00</td>
</tr>
<tr>
<td>2000-01-08 00:00:00</td>
</tr>
</tbody>
</table>

(6 rows)

**Months**

Time series of months are divided into equal 30-day intervals, relative to the baseline timestamp 2000-01-01 00:00:00. For example, the following statement specifies a time span of 09/01/99 - 12/31/00:

```sql
=> SELECT ts FROM (  
    SELECT '1999-09-01 00:00:00'::TIMESTAMP AS tm  
    UNION  
    SELECT '2000-12-31 23:59:59'::TIMESTAMP AS tm  
 ) t  
TIMESERIES ts AS '1 month' OVER (ORDER BY tm);
```

Vertica generates a series of 30-day intervals, where each timestamp is rounded up or down, relative to the baseline timestamp:

<table>
<thead>
<tr>
<th>ts</th>
</tr>
</thead>
<tbody>
<tr>
<td>1999-08-04 00:00:00</td>
</tr>
<tr>
<td>1999-09-03 00:00:00</td>
</tr>
<tr>
<td>1999-10-03 00:00:00</td>
</tr>
<tr>
<td>1999-11-02 00:00:00</td>
</tr>
<tr>
<td>1999-12-02 00:00:00</td>
</tr>
<tr>
<td>2000-01-01 00:00:00</td>
</tr>
<tr>
<td>2000-03-01 00:00:00</td>
</tr>
<tr>
<td>2000-03-31 00:00:00</td>
</tr>
<tr>
<td>2000-04-30 00:00:00</td>
</tr>
</tbody>
</table>
Years

Time series of years are divided into equal 365-day intervals. If a time span overlaps leap years since or before the baseline timestamp `2000-01-01 00:00:00`, Vertica rounds the series timestamps accordingly.

For example, the following statement specifies a time span of 01/01/95 - 05/08/09, which overlaps four leap years, including the baseline timestamp:

```sql
=> SELECT ts FROM (
    SELECT '1995-01-01 00:00:00'::TIMESTAMP AS tm
    UNION
    SELECT '2009-05-08'::TIMESTAMP AS tm
) t timeseries ts AS '1 year' over (ORDER BY tm);
```

Vertica generates a series of timestamps that are rounded up or down, relative to the baseline timestamp:

```
  ts
  ------------------------
  1994-01-02 00:00:00
  1995-01-02 00:00:00
  1996-01-02 00:00:00
  1997-01-01 00:00:00
  1998-01-01 00:00:00
  1999-01-01 00:00:00
  2000-01-01 00:00:00
  2000-12-31 00:00:00
  2001-12-31 00:00:00
  2002-12-31 00:00:00
  2003-12-31 00:00:00
  2004-12-30 00:00:00
  2005-12-30 00:00:00
  2006-12-30 00:00:00
  2007-12-30 00:00:00
  2008-12-29 00:00:00
(16 rows)
```
Linear Interpolation

Instead of interpolating data points based on the last seen value (Constant Interpolation), linear interpolation is where Vertica interpolates values in a linear slope based on the specified time slice.

The query that follows uses linear interpolation to place the input records in 2-second time slices and return the first bid value for each symbol/time slice combination (the value at the start of the time slice):

```sql
=> SELECT slice_time, TS_FIRST_VALUE(bid, 'LINEAR') bid FROM Tickstore
   TIMESERIES slice_time AS '2 seconds' OVER(PARTITION BY symbol ORDER BY ts);
```

The following figure illustrates the previous query results, showing the 2-second time gaps (3:00:02 and 3:00:04) in which no input record occurs. Note that the interpolated bid price of XYZ changes to 10.2 at 3:00:02 and 10.3 at 3:00:03 and 10.4 at 3:00:04, all of which fall between the two known data inputs (3:00:00 and 3:00:05). At 3:00:05, the value would change to 10.5.

Note: The known data points above are represented by a red dot, and the interpolated values are represented by blue stars.

The following is a side-by-side comparison of constant and linear interpolation schemes.
### Constant Interpolation

The first query uses `TS_FIRST_VALUE()` and the TIMESERIES Clause to place the input records in 3-second time slices and return the first bid value for each symbol/time slice combination (the value at the start of the time slice).

**Note:**
The TIMESERIES clause requires an ORDER BY operation on the TIMESTAMP column.

```sql
=> SELECT slice_time, symbol, TS_FIRST_VALUE(bid) AS first_bid FROM TickStore
    TIMESERIES slice_time AS '3 seconds' OVER (PARTITION BY symbol ORDER BY ts);
```
Because the bid price of stock XYZ is 10.0 at 3:00:03, the first_bid value of the second time slice, which starts at 3:00:03 is till 10.0 (instead of 10.5) because the input value of 10.5 does not occur until 3:00:05. In this case, the interpolated value is inferred from the last value seen on stock XYZ for time 3:00:03:

<table>
<thead>
<tr>
<th>slice_time</th>
<th>symbol</th>
<th>first_bid</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-01-01 03:00:00</td>
<td>XYZ</td>
<td>10</td>
</tr>
<tr>
<td>2009-01-01 03:00:03</td>
<td>XYZ</td>
<td>10</td>
</tr>
</tbody>
</table>

The next example places the input records in 2-second time slices to return the first bid value for each symbol/time slice combination:

```
=> SELECT slice_time, symbol, TS_FIRST_VALUE(bid) AS first_bid FROM TickStore
    TIMESERIES slice_time AS '2 seconds' OVER (PARTITION BY symbol ORDER BY ts);
```

The result now contains three records in 2-second increments, all of which occur between the first input row at 03:00:00 and the second input row at 3:00:05. Note that the second and third output record correspond to a time slice where there is no input record:

<table>
<thead>
<tr>
<th>slice_time</th>
<th>symbol</th>
<th>first_bid</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-01-01 03:00:00</td>
<td>XYZ</td>
<td>10</td>
</tr>
<tr>
<td>2009-01-01 03:00:02</td>
<td>XYZ</td>
<td>10</td>
</tr>
<tr>
<td>2009-01-01 03:00:04</td>
<td>XYZ</td>
<td>10</td>
</tr>
</tbody>
</table>

Using the same table schema, the next query uses `TS_LAST_VALUE()`, with the TIMESERIES clause to return the last values of each time slice (the values at the end of the time slices).

```
Note:

Time series aggregate functions process the data that belongs to each time slice. One output row is produced per time slice or per partition per time slice if a partition expression is present.

=> SELECT slice_time, symbol, TS_LAST_VALUE(bid) AS last_bid FROM TickStore
    TIMESERIES slice_time AS '2 seconds' OVER (PARTITION BY symbol ORDER BY ts);
```

Notice that the last value output row is 10.5 because the value 10.5 at time 3:00:05 was the last point inside the 2-second time slice that started at 3:00:04:

<table>
<thead>
<tr>
<th>slice_time</th>
<th>symbol</th>
<th>last_bid</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-01-01 03:00:00</td>
<td>XYZ</td>
<td>10</td>
</tr>
<tr>
<td>2009-01-01 03:00:02</td>
<td>XYZ</td>
<td>10</td>
</tr>
<tr>
<td>2009-01-01 03:00:04</td>
<td>XYZ</td>
<td>10.5</td>
</tr>
</tbody>
</table>

(3 rows)
Remember that because constant interpolation is the default, the same results are returned if you write the query using the CONST parameter as follows:

```sql
=> SELECT slice_time, symbol, TS_LAST_VALUE(bid, 'CONST') AS last_bid FROM TickStore
    TIMESERIES slice_time AS '2 seconds' OVER (PARTITION BY symbol ORDER BY ts);
```

### Linear Interpolation

Based on the same input records described in the constant interpolation examples, which specify 2-second time slices, the result of `TS_LAST_VALUE` with linear interpolation is as follows:

```sql
=> SELECT slice_time, symbol, TS_LAST_VALUE(bid, 'linear') AS last_bid FROM TickStore
    TIMESERIES slice_time AS '2 seconds' OVER (PARTITION BY symbol ORDER BY ts);
```

In the results, no last_bid value is returned for the last row because the query specified `TS_LAST_VALUE`, and there is no data point after the 3:00:04 time slice to interpolate.

<table>
<thead>
<tr>
<th>slice_time</th>
<th>symbol</th>
<th>last_bid</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-01-01 03:00:00</td>
<td>XYZ</td>
<td>10.2</td>
</tr>
<tr>
<td>2009-01-01 03:00:02</td>
<td>XYZ</td>
<td>10.4</td>
</tr>
<tr>
<td>2009-01-01 03:00:04</td>
<td>XYZ</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>(3 rows)</td>
</tr>
</tbody>
</table>

### Using Multiple Time Series Aggregate Functions

Multiple time series aggregate functions can exists in the same query. They share the same gap-filling policy as defined in the TIMESERIES clause; however, each time series aggregate function can specify its own interpolation policy. In the following example, there are two constant and one linear interpolation schemes, but all three functions use a three-second time slice:

```sql
=> SELECT slice_time, symbol,
    TS_FIRST_VALUE(bid, 'const') fv_c,
    TS_FIRST_VALUE(bid, 'linear') fv_l,
    TS_LAST_VALUE(bid, 'const') lv_c
FROM TickStore
    TIMESERIES slice_time AS '3 seconds' OVER(PARTITION BY symbol ORDER BY ts);
```

In the following output, the original output is compared to output returned by multiple time series aggregate functions.
Using the Analytic LAST_VALUE Function

Here's an example using LAST_VALUE(), so you can see the difference between it and the GFI syntax.

```sql
=> SELECT *, LAST_VALUE(bid) OVER(PARTITION by symbol ORDER BY ts) AS "last bid" FROM TickStore;
```

There is no gap filling and interpolation to the output values.

Using slice_time

In a TIMESERIES query, you cannot use the column slice_time in the WHERE clause because the WHERE clause is evaluated before the TIMESERIES clause, and the slice_time column is not generated until the TIMESERIES clause is evaluated. For example, Vertica does not support the following query:

```sql
=> SELECT symbol, slice_time, TS_FIRST_VALUE(bid IGNORE NULLS) AS fv
   FROM TickStore
   WHERE slice_time = '2009-01-01 03:00:00'
   TIMESERIES slice_time as '2 seconds' OVER (PARTITION BY symbol ORDER BY ts);
ERROR: Time Series timestamp alias/Time Series Aggregate Functions not allowed in WHERE clause
```

Instead, you could write a subquery and put the predicate on slice_time in the outer query:

```sql
=> SELECT * FROM (SELECT symbol, slice_time,
    TS_FIRST_VALUE(bid IGNORE NULLS) AS fv
    FROM TickStore
    TIMESERIES slice_time AS '2 seconds'
    OVER (PARTITION BY symbol ORDER BY ts) ) sq
```
Creating a Dense Time Series

The TIMESERIES clause provides a convenient way to create a dense time series for use in an outer join with fact data. The results represent every time point, rather than just the time points for which data exists.

The examples that follow use the same TickStore schema described in Gap Filling and Interpolation (GFI), along with the addition of a new inner table for the purpose of creating a join:

```sql
=> CREATE TABLE inner_table (ts TIMESTAMP, bid FLOAT);
=> CREATE PROJECTION inner_p (ts, bid) as SELECT * FROM inner_table ORDER BY ts, bid UNSEGMENTED ALL NODES;
=> INSERT INTO inner_table VALUES ('2009-01-01 03:00:02', 1);
=> INSERT INTO inner_table VALUES ('2009-01-01 03:00:04', 2);
=> COMMIT;
```

You can create a simple union between the start and end range of the timeframe of interest in order to return every time point. This example uses a 1-second time slice:

```sql
=> SELECT ts FROM (SELECT '2009-01-01 03:00:00'::TIMESTAMP AS time FROM TickStore UNION SELECT '2009-01-01 03:00:05'::TIMESTAMP FROM TickStore) t TIMESERIES ts AS '1 seconds' OVER(ORDER BY time);
```

The next query creates a union between the start and end range of the timeframe using 500-millisecond time slices:

```sql
=> SELECT ts FROM (SELECT '2009-01-01 03:00:00'::TIMESTAMP AS time
The following query creates a union between the start- and end-range of the timeframe of interest using 1-second time slices:

```sql
=> SELECT * FROM (  
    SELECT ts FROM (  
      SELECT '2009-01-01 03:00:00'::timestamp AS time FROM TickStore  
      UNION  
      SELECT '2009-01-01 03:00:05'::timestamp FROM TickStore) t  
      TIMESERIES ts AS '1 seconds' OVER(ORDER BY time)  
    ) AS outer_table  
    LEFT OUTER JOIN inner_table ON outer_table.ts = inner_table.ts;
```

The union returns a complete set of records from the left-joined table with the matched records in the right-joined table. Where the query found no match, it extends the right side column with null values:

<table>
<thead>
<tr>
<th>ts</th>
<th>ts</th>
<th>bid</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-01-01 03:00:00</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2009-01-01 03:00:01</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2009-01-01 03:00:02</td>
<td>2009-01-01 03:00:02</td>
<td>1</td>
</tr>
<tr>
<td>2009-01-01 03:00:03</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2009-01-01 03:00:04</td>
<td>2009-01-01 03:00:04</td>
<td>2</td>
</tr>
<tr>
<td>2009-01-01 03:00:05</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(6 rows)

**Null Values in Time Series Data**

Null values are uncommon inputs for gap-filling and interpolation (GFI) computation. When null values exist, you can use time series aggregate (TSA) functions `TS_FIRST_VALUE` and `TS_LAST_VALUE` with `IGNORE NULLS` to affect output of the interpolated values. TSA
functions are treated like their analytic counterparts `FIRST_VALUE` and `LAST_VALUE`: if the timestamp itself is null, Vertica filters out those rows before gap filling and interpolation occurs.

**Constant Interpolation with Null Values**

Figure 1 illustrates a default (constant) interpolation result on four input rows where none of the inputs contains a NULL value:

![Graph showing interpolated bid values with no NULLs](image)

**Figure 1. Interpolated bid values when the input has no NULLs**

Figure 2 shows the same input rows with the addition of another input record whose bid value is NULL, and whose timestamp (ts) value is 3:00:03:
For constant interpolation, the bid value starting at 3:00:03 is null until the next non-null bid value appears in time. In Figure 2, the presence of the null row makes the interpolated bid value null in the time interval denoted by the shaded region. If TS_FIRST_VALUE(bid) is evaluated with constant interpolation on the time slice that begins at 3:00:02, its output is non-null. However, TS_FIRST_VALUE(bid) on the next time slice produces null. If the last value of the 3:00:02 time slice is null, the first value for the next time slice (3:00:04) is null. However, if you use a TSA function with IGNORE NULLS, then the value at 3:00:04 is the same value as it was at 3:00:02.

To illustrate, insert a new row into the TickStore table at 03:00:03 with a null bid value, Vertica outputs a row for the 03:00:02 record with a null value but no row for the 03:00:03 input:

```sql
=> INSERT INTO tickstore VALUES('2009-01-01 03:00:03', 'XYZ', NULL);
=> SELECT slice_time, symbol, TS_LAST_VALUE(bid) AS last_bid FROM TickStore
=> TIMESERIES slice_time AS '2 seconds' OVER (PARTITION BY symbol ORDER BY ts);
```

<table>
<thead>
<tr>
<th>slice_time</th>
<th>symbol</th>
<th>last_bid</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-01-01 03:00:00</td>
<td>XYZ</td>
<td>10</td>
</tr>
<tr>
<td>2009-01-01 03:00:02</td>
<td>XYZ</td>
<td>10.5</td>
</tr>
<tr>
<td>2009-01-01 03:00:04</td>
<td>XYZ</td>
<td>10.5</td>
</tr>
</tbody>
</table>

(3 rows)

If you specify IGNORE NULLS, Vertica fills in the missing data point using a constant interpolation scheme. Here, the bid price at 03:00:02 is interpolated to the last known input record for bid, which was $10 at 03:00:00:
Now, if you insert a row where the timestamp column contains a null value, Vertica filters out that row before gap filling and interpolation occurred.

```sql
=> INSERT INTO tickstore VALUES(NULL, 'XYZ', 11.2);
=> SELECT slice_time, symbol, TS_LAST_VALUE(bid) AS last_bid FROM TickStore
    TIMESERIES slice_time AS '2 seconds' OVER (PARTITION BY symbol ORDER BY ts);
```

Notice there is no output for the 11.2 bid row:

```
slice_time | symbol | last_bid
-----------|--------|--------
2009-01-01 03:00:00 | XYZ | 10
2009-01-01 03:00:02 | XYZ | 10
2009-01-01 03:00:04 | XYZ | 10.5
(3 rows)
```

**Linear Interpolation with Null Values**

For linear interpolation, the interpolated bid value becomes null in the time interval, represented by the shaded region in Figure 3:
Figure 3. LINEAR-interpolated bid values when the input has NULL values

In the presence of an input null value at 3:00:03, Vertica cannot linearly interpolate the bid value around that time point.

Vertica takes the closest non null value on either side of the time slice and uses that value. For example, if you use a linear interpolation scheme and do not specify IGNORE NULLS, and your data has one real value and one null, the result is null. If the value on either side is null, the result is null. Therefore, to evaluate $\text{TS\_FIRST\_VALUE}(\text{bid})$ with linear interpolation on the time slice that begins at 3:00:02, its output is null. $\text{TS\_FIRST\_VALUE}(\text{bid})$ on the next time slice remains null.

```
->[ SELECT slice_time, symbol, $\text{TS\_FIRST\_VALUE}(\text{bid}, 'linear')$ AS $\text{fv}_1$ FROM TickStore
    TIMESERIES slice_time AS '2 seconds' OVER (PARTITION BY symbol ORDER BY ts);
```

<table>
<thead>
<tr>
<th>slice_time</th>
<th>symbol</th>
<th>fv_1</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-01-01 03:00:00</td>
<td>XYZ</td>
<td>10</td>
</tr>
<tr>
<td>2009-01-01 03:00:02</td>
<td>XYZ</td>
<td></td>
</tr>
<tr>
<td>2009-01-01 03:00:04</td>
<td>XYZ</td>
<td></td>
</tr>
</tbody>
</table>

(3 rows)

Data Aggregation

You can use functions such as SUM and COUNT to aggregate the results of GROUP BY queries at one or more levels.
Single-Level Aggregation

The simplest GROUP BY queries aggregate data at a single level. For example, a table might contain the following information about family expenses:

- Category
- Amount spent on that category during the year
- Year

Table data might look like this:

```sql
=> SELECT * FROM expenses ORDER BY Category;
Year | Category  | Amount
---|-----------|-----
2005 | Books     | 39.98
2007 | Books     | 29.99
2008 | Books     | 29.99
2006 | Electrical| 109.99
2005 | Electrical| 109.99
2007 | Electrical| 229.98
```

You can use aggregate functions to get the total expenses per category or per year:

```sql
=> SELECT SUM(Amount), Category FROM expenses GROUP BY Category;
SUM   | Category
-----|-------
99.96 | Books
449.96| Electrical

=> SELECT SUM(Amount), Year FROM expenses GROUP BY Year;
SUM   | Year
-----|-----
149.97| 2005
109.99| 2006
29.99 | 2008
259.97| 2007
```

Multi-Level Aggregation

Over time, tables that are updated frequently can contain large amounts of data. Using the simple table shown earlier, suppose you want a multilevel query, like the number of expenses per category per year.
The following query uses the ROLLUP aggregation with the SUM function to calculate the total expenses by category and the overall expenses total. The NULL fields indicate subtotal values in the aggregation.

- When only the Year column is NULL, the subtotal is for all the Category values.
- When both the Year and Category columns are NULL, the subtotal is for all Amount values for both columns.

Using the ORDER BY clause orders the results by expense category, the year the expenses took place, and the GROUP BY level that the GROUPING_ID function creates:

```
=> SELECT Category, Year, SUM(Amount) FROM expenses
GROUP BY ROLLUP(Category, Year) ORDER BY Category, Year, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
</tr>
<tr>
<td>Electrical</td>
<td>2005</td>
<td>109.99</td>
</tr>
<tr>
<td>Electrical</td>
<td>2006</td>
<td>109.99</td>
</tr>
<tr>
<td>Electrical</td>
<td>2007</td>
<td>229.98</td>
</tr>
<tr>
<td>Electrical</td>
<td></td>
<td>449.96</td>
</tr>
<tr>
<td></td>
<td></td>
<td>549.92</td>
</tr>
</tbody>
</table>

Similarly, the following query calculates the total sales by year and the overall sales total and then uses the ORDER BY clause to sort the results:

```
=> SELECT Category, Year, SUM(Amount) FROM expenses
GROUP BY ROLLUP(Year, Category) ORDER BY 2, 1, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
</tr>
<tr>
<td>Electrical</td>
<td>2005</td>
<td>109.99</td>
</tr>
<tr>
<td></td>
<td>2005</td>
<td>149.97</td>
</tr>
<tr>
<td>Electrical</td>
<td>2006</td>
<td>109.99</td>
</tr>
<tr>
<td></td>
<td>2006</td>
<td>109.99</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
</tr>
<tr>
<td>Electrical</td>
<td>2007</td>
<td>229.98</td>
</tr>
<tr>
<td></td>
<td>2007</td>
<td>259.97</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
</tr>
<tr>
<td></td>
<td>2008</td>
<td>29.99</td>
</tr>
<tr>
<td></td>
<td></td>
<td>549.92</td>
</tr>
</tbody>
</table>

(11 rows)

You can use the CUBE aggregate to perform all possible groupings of the category and year expenses. The following query returns all possible groupings, ordered by grouping:

```
=> SELECT Category, Year, SUM(Amount) FROM expenses
GROUP BY CUBE(Category, Year) ORDER BY 1, 2, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
</tr>
</tbody>
</table>

Vertica Analytic Database (9.3.x)
The results include subtotals for each category and each year and a total ($549.92) for all transactions, regardless of year or category.

ROLLUP, CUBE, and GROUPING SETS generate NULL values in grouping columns to identify subtotals. If table data includes NULL values, differentiating these from NULL values in subtotals can sometimes be challenging.

In the preceding output, the NULL values in the Year column indicate that the row was grouped on the Category column, rather than on both columns. In this case, ROLLUP added the NULL value to indicate the subtotal row.

### Aggregates and Functions for Multilevel Grouping

Vertica provides several aggregates and functions that group the results of a GROUP BY query at multiple levels.

### Aggregates for Multilevel Grouping

Use the following aggregates for multilevel grouping:

- **ROLLUP** automatically performs subtotal aggregations. ROLLUP performs one or more aggregations across multiple dimensions, at different levels.
- **CUBE** performs the aggregation for all permutations of the CUBE expression that you specify.
- **GROUPING SETS** let you specify which groupings of aggregations you need.

You can use CUBE or ROLLUP expressions inside GROUPING SETS expressions. Otherwise, you cannot nest multilevel aggregate expressions.
Grouping Functions

You use one of the following three grouping functions with ROLLUP, CUBE, and GROUPING SETS:

- **GROUP_ID** returns one or more numbers, starting with zero (0), to uniquely identify duplicate sets.
- **GROUPING_ID** produces a unique ID for each grouping combination.
- **GROUPING** identifies for each grouping combination whether a column is a part of this grouping. This function also differentiates NULL values in the data from NULL grouping subtotals.

These functions are typically used with multilevel aggregates.

Aggregate Expressions for GROUP BY

You can include CUBE and ROLLUP aggregates within a GROUPING SETS aggregate. Be aware that the CUBE and ROLLUP aggregates can result in a large amount of output. However, you can avoid large outputs by using GROUPING SETS to return only specified results.

```sql
...GROUP BY a,b,c,d,ROLLUP(a,b)...
...GROUP BY a,b,c,d,CUBE((a,b),c,d)...
```

You cannot include any aggregates in a CUBE or ROLLUP aggregate expression.

You can append multiple GROUPING SETS, CUBE, or ROLLUP aggregates in the same query.

```sql
...GROUP BY a,b,c,d,CUBE(a,b),ROLLUP (c,d)...
...GROUP BY a,b,c,d,GROUPING SETS ((a,d),(b,c),CUBE(a,b));...
...GROUP BY a,b,c,d,GROUPING SETS ((a,d),(b,c),(a,b),(a),(b),())... 
```

Pre-Aggregating Data in Projections

Queries that use aggregate functions such as **SUM** and **COUNT** can perform more efficiently when they use projections that already contain the aggregated data. This improved
efficiency is especially true for queries on large quantities of data.

For example, a power grid company reads 30 million smart meters that provide data at five-minute intervals. The company records each reading in a database table. Over a given year, three trillion records are added to this table.

The power grid company can analyze these records with queries that include aggregate functions to perform the following tasks:

- Establish usage patterns.
- Detect fraud.
- Measure correlation to external events such as weather patterns or pricing changes.

To optimize query response time, you can create an aggregate projection, which stores the data is stored after it is aggregated.

**Aggregate Projections**

Vertica provides three types of projections for storing data that is returned from aggregate functions or expressions:

- **Projection that contains expressions**: Projection with columns whose values are calculated from anchor table columns.
- **Live aggregate projection**: Projection that contains columns with values that are aggregated from columns in its anchor table. You can also define live aggregate projections that include user-defined transform functions.
- **Top-K projection**: Type of live aggregate projection that returns the top $k$ rows from a partition of selected rows. Create a Top-K projection that satisfies the criteria for a Top-K query.

**Recommended Use**

- Aggregate projections are most useful for queries against large sets of data.
- For optimal query performance, the size of LAP projections should be a small subset of the anchor table—ideally, between 1 and 10 percent of the anchor table, or smaller, if possible.

**Restrictions**

- DML operations on anchor tables are faster if the tables' load methods are set to DIRECT.
• MERGE operations must be *optimized* if they are performed on target tables that have live aggregate projections.
• You cannot update or delete data in temporary tables with live aggregate projections.

**Requirements**

In the event of manual recovery from an unclean database shutdown, live aggregate projections might require some time to refresh.

**Live Aggregate Projections**

A live aggregate projection contains columns with values that are aggregated from columns in its anchor table. When you load data into the table, Vertica aggregates the data before loading it into the live aggregate projection. On subsequent loads—for example, through `INSERT` or `COPY`—Vertica recalculates aggregations with the new data and updates the projection.

DML operations on anchor tables are faster if the tables' *load methods* are set to DIRECT.

**Functions Supported for Live Aggregate Projections**

Vertica can aggregate results in live aggregate projections from the following aggregate functions:

- `SUM`
- `MAX`
- `MIN`
- `COUNT`

**Aggregate Functions with DISTINCT**

Live aggregate projections can support queries that include aggregate functions qualified with the keyword DISTINCT. The following requirements apply:

- The aggregated expression must evaluate to a non-constant.
- The projection's `GROUP BY` clause must specify the aggregated expression.
For example, the following query uses SUM(DISTINCT) to calculate the total of all unique salaries in a given region:

```
SELECT customer_region, SUM(DISTINCT annual_income)::INT
FROM customer_dimension GROUP BY customer_region;
```

This query can use the following live aggregate projection, which specifies the aggregated column (annual_income) in its GROUP BY clause:

```
CREATE PROJECTION public.TotalRegionalIncome
(
    customer_region,
    annual_income,
    Count
) AS
SELECT customer_dimension.customer_region,
    customer_dimension.annual_income,
    count(*) AS Count
FROM public.customer_dimension
GROUP BY customer_dimension.customer_region,
    customer_dimension.annual_income
;
```

**Note:**
This projection includes the aggregate function COUNT, which here serves no logical objective; it is included only because live aggregate projections require at least one aggregate function.

### Creating Live Aggregate Projections

You define a live aggregate projection with the following syntax:

```
=> CREATE PROJECTION proj-name AS
    SELECT select-expression FROM table
    GROUP BY group-expression;
```

For full syntax options, see CREATE PROJECTION (Live Aggregate Projections).

For example:

```
=> CREATE PROJECTION clicks_agg AS
    SELECT page_id, click_time::DATE click_date, COUNT(*) num_clicks FROM clicks
    GROUP BY page_id, click_time::DATE KSAFE 1;
```

For an extended discussion, see Live Aggregate Projection Example.
Requirements

The following requirements apply to live aggregate projections:

- The projection cannot be unsegmented.
- SELECT and GROUP BY columns must be in the same order. GROUP BY expressions must be at the beginning of the SELECT list.

Restrictions

The following restrictions apply to live aggregate projections:

- DML operations on anchor tables are faster if the tables' load methods are set to DIRECT.
- MERGE operations must be optimized if they are performed on target tables that have live aggregate projections.
- Live aggregate projections can reference only one table.
- Vertica does not regard live aggregate projections as superprojections, even those that include all table columns.
- You cannot modify the anchor table metadata of columns that are included in projections. You also cannot drop these columns. To make these changes, first drop all live aggregate and Top-K projections that are associated with the table.

Live Aggregate Projection Example

This example shows how you can track user clicks on a given web page using the following clicks table:

```sql
=> CREATE TABLE clicks(
    user_id INTEGER,
    page_id INTEGER,
    click_time TIMESTAMP NOT NULL);
```

You can aggregate user-specific activity with the following query:

```sql
=> SELECT page_id, click_time::DATE click_date, COUNT(*) num_clicks FROM clicks
   WHERE click_time::DATE = '2015-04-30'
   GROUP BY page_id, click_time::DATE ORDER BY num_clicks DESC;
```

To facilitate performance of this query, create a live aggregate projection that counts the number of clicks per user:
CREATE PROJECTION clicks_agg AS
    SELECT page_id, click_time::DATE click_date, COUNT(*) num_clicks FROM clicks
    GROUP BY page_id, click_time::DATE KSAME 1;

When you query the clicks table on user clicks, Vertica typically directs the query to the live aggregate projection clicks_agg. As additional data is loaded into clicks, Vertica pre-aggregates the new data and updates clicks_agg, so queries always return with the latest data.

For example:

```sql
=> SELECT page_id, click_time::DATE click_date, COUNT(*) num_clicks FROM clicks
    WHERE click_time::DATE = '2015-04-30' GROUP BY page_id, click_time::DATE
    ORDER BY num_clicks DESC;
```

<table>
<thead>
<tr>
<th>page_id</th>
<th>click_date</th>
<th>num_clicks</th>
</tr>
</thead>
<tbody>
<tr>
<td>2002</td>
<td>2015-04-30</td>
<td>10</td>
</tr>
<tr>
<td>3003</td>
<td>2015-04-30</td>
<td>3</td>
</tr>
<tr>
<td>2003</td>
<td>2015-04-30</td>
<td>1</td>
</tr>
<tr>
<td>2035</td>
<td>2015-04-30</td>
<td>1</td>
</tr>
<tr>
<td>12034</td>
<td>2015-04-30</td>
<td>1</td>
</tr>
</tbody>
</table>

(5 rows)

Top-K Projections

A Top-K query returns the top k rows from partitions of selected rows. Top-K projections can significantly improve performance of Top-K queries. For example, you can define a table that stores gas meter readings with three columns: gas meter ID, time of meter reading, and the read value:

```sql
=> CREATE TABLE readings (
    meter_id INT,
    reading_date TIMESTAMP,
    reading_value FLOAT);
```

Given this table, the following Top-K query returns the five most recent meter readings for a given meter:

```sql
SELECT meter_id, reading_date, reading_value FROM readings
    LIMIT 5 OVER (PARTITION BY meter_id ORDER BY reading_date DESC);
```

To improve the performance of this query, you can create a Top-K projection, which is a special type of live aggregate projection:

```sql
=> CREATE PROJECTION readings_topk (meter_id, recent_date, recent_value)
    AS SELECT meter_id, reading_date, reading_value FROM readings
```
After you create this Top-K projection and load its data (through START_REFRESH or REFRESH), Vertica typically redirects the query to the projection and returns with the pre-aggregated data.

### Creating Top-K Projections

You define a Top-K projection with the following syntax:

```
CREATE PROJECTION proj-name [(proj-column-spec)]
    AS SELECT select-expression FROM table
    LIMIT num-rows OVER (PARTITION BY expression ORDER BY column-expr);
```

For full syntax options, see CREATE PROJECTION (Live Aggregate Projections).

For example:

```
=> CREATE PROJECTION readings_topk (meter_id, recent_date, recent_value)
    AS SELECT meter_id, reading_date, reading_value FROM readings
    LIMIT 5 OVER (PARTITION BY meter_id ORDER BY reading_date DESC);
```

For an extended discussion, see Top-K Projection Examples.

### Requirements

The following requirements apply to Top-K projections:

- The projection cannot be unsegmented.
- The window partition clause must use PARTITION BY.
- Columns in PARTITION BY and ORDER BY clauses must be the first columns specified in the SELECT list.
- You must use the LIMIT option to create a Top-K projection, instead of subqueries.

For example, the following SELECT statements are equivalent:

```
=> SELECT symbol, trade_time last_trade, price last_price FROM (  
    SELECT symbol, trade_time, price, ROW_NUMBER()  
    OVER(PARTITION BY symbol ORDER BY trade_time DESC) rn FROM trades) trds WHERE rn <=1;
```

```
=> SELECT symbol, trade_time last_trade, price last_price FROM trades
    LIMIT 1 OVER(PARTITION BY symbol ORDER BY trade_time DESC);
```

Both return the same results:
A Top-K projection that pre-aggregates data for use by both queries must include the LIMIT option:

```sql
=> CREATE PROJECTION trades_topk AS
    SELECT symbol, trade_time last_trade, price last_price FROM trades
    LIMIT 1 OVER(PARTITION BY symbol ORDER BY trade_time DESC);
```

### Restrictions

The following restrictions apply to Top-K projections:

- Top-K projections can reference only one table.
- Vertica does not regard Top-K projections as superprojections, even those that include all table columns.
- You cannot modify the anchor table metadata of columns that are included in projections. You also cannot drop these columns. To make these changes, you must first drop all live aggregate and Top-K projections that are associated with the table.

### Top-K Projection Examples

The following examples show how to query a table with two Top-K projections for the most-recent trade and last trade of the day for each stock symbol.

1. Create a table that contains information about individual stock trades:
   - Stock symbol
   - Timestamp
   - Price per share
   - Number of shares

```sql
=> CREATE TABLE trades(
    symbol CHAR(16) NOT NULL,
    trade_time TIMESTAMP NOT NULL,
    price NUMERIC(12,4),
    volume INT )
PARTITION BY (EXTRACT(year from trade_time) * 100 +
    EXTRACT(month from trade_time));
```
2. Load data into the table:

```
INSERT INTO trades VALUES('AAPL','2010-10-10 10:10:10'::TIMESTAMP,100.00,100);
INSERT INTO trades VALUES('AAPL','2010-10-10 10:10:10.3'::TIMESTAMP,101.00,100);
INSERT INTO trades VALUES ('AAPL','2011-10-10 10:10:10.5'::TIMESTAMP,106.1,1000);
INSERT INTO trades VALUES ('AAPL','2011-10-10 10:10:10.2'::TIMESTAMP,105.2,500);
INSERT INTO trades VALUES ('HPQ','2012-10-10 10:10:10.2'::TIMESTAMP,42.01,400);
INSERT INTO trades VALUES ('HPQ','2012-10-10 10:10:10.3'::TIMESTAMP,42.02,1000);
INSERT INTO trades VALUES ('HPQ','2012-10-10 10:10:10.4'::TIMESTAMP,42.05,100);
COMMIT;
```

3. Create two Top-K projections that obtain the following information from the trades table:
   - Return the most recent trades for each stock symbol.
   - Return the last trade on each trading day.

For each stock symbol, return the most recent trade.

```
=> CREATE PROJECTION trades_topk_a AS SELECT symbol, trade_time last_trade, price last_price
   FROM trades LIMIT 1 OVER(PARTITION BY symbol ORDER BY trade_time DESC);
```

```
symbol | last_trade | last_price
-------|-----------|----------
HPQ    | 2012-10-10 10:10:10.4 | 42.0500
AAPL   | 2011-10-10 10:10:10.5 | 106.1000
(2 rows)
```

For each stock symbol, return the last trade on each trading day.

```
=> CREATE PROJECTION trades_topk_b
   AS SELECT symbol, trade_time::DATE trade_date, trade_time, price close_price, volume
   FROM trades LIMIT 1 OVER(PARTITION BY symbol, trade_time::DATE ORDER BY trade_time DESC);
```

```
symbol | trade_date | trade_time | close_price | volume
--------|-----------|-----------|-------------|--------
HPQ     | 2012-10-10 | 2012-10-10 10:10:10.4 | 42.0500 | 100
AAPL    | 2011-10-10 | 2011-10-10 10:10:10.5 | 106.1000 | 1000
AAPL    | 2010-10-10 | 2010-10-10 10:10:10.3 | 101.0000 | 100
(3 rows)
```

In each scenario, Vertica redirects queries on the trades table to the appropriate Top-K projection and returns the aggregated data from them. As additional data is loaded into this table, Vertica pre-aggregates the new data and updates the Top-K projections, so queries always return with the latest data.
Pre-Aggregating UDTF Results

CREATE PROJECTION can define live aggregate projections that invoke user-defined transform functions (UDTFs). To minimize overhead when you query those projections, Vertica processes these functions in the background and stores their results on disk.

**Important:**
Currently, live aggregate projections can only reference UDTFs that are developed in C++.

Defining Projections with UDTFs

The projection definition characterizes UDTFs in one of two ways:

- Identifies the UDTF as a **pre-pass UDTF**, which transforms newly loaded data before it is stored in the projection ROS containers.
- Identifies the UDTF as a **batch UDTF**, which aggregates and stores projection data.

The projection definition identifies a UDTF as a pre-pass UDTF or batch UDTF in its **window partition clause**, through the keywords PREPASS or BATCH. A projection can specify one pre-pass or batch UDTF or include both (see UDTF Specification Options).

In all cases, the projection is implicitly segmented and ordered on the PARTITION BY columns.

UDTF Specification Options

Projections can invoke batch and pre-pass UDTFs singly or in combination.

**Single Pre-Pass UDTF**

Vertica invokes the pre-pass UDTF when you load data into the projection's anchor table—for example through COPY or INSERT statements. A pre-pass UDTF transforms the new data and then stores the transformed data in the projection's ROS containers.

Use the following syntax:
CREATE PROJECTION projection-name
({ projection-column | grouped-clause
    [ ENCODING encoding-type ]
    [ ACCESSRANK integer ]})
AS SELECT ..., udtf(args)
OVER(PARTITION PREPASS BY partition-columns) AS (prepass-output-columns) FROM table-ref;

Single Batch UDTF

When invoked singly, a batch UDTF transforms and aggregates projection data on mergeout, data load, and query operations. The UDTF stores aggregated results in the projection's ROS containers. Aggregation is cumulative across mergeout and load operations, and is completed (if necessary) on query execution.

Use the following syntax:

CREATE PROJECTION projection-name
({ projection-column | grouped-clause
    [ ENCODING encoding-type ]
    [ ACCESSRANK integer ]})
AS SELECT ..., udtf(args)
OVER(PARTITION BATCH BY partition-columns) AS (batch-output-columns) FROM table-ref;

Combined Pre-Pass and Batch UDTFs

You can define a projection with a subquery that invokes a pre-pass UDTF. The pre-pass UDTF returns transformed data to the outer batch query. The batch UDTF then iteratively aggregates results across mergeout operations. It completes aggregation (if necessary) on query execution.

Use the following syntax:

CREATE PROJECTION projection-name
({ projection-column | grouped-clause
    [ ENCODING encoding-type ]
    [ ACCESSRANK integer ]})
AS SELECT ..., batch-udtf(batch-args)
OVER (PARTITION BATCH BY partition-columns) AS (batch-output-columns)
FROM (SELECT ..., prepass-udtf(prepass-args)
    OVER (PARTITION PREPASS BY partition-columns) AS (prepass-output-columns)
    FROM table-ref ) sq-ref;

Important:
The outer batch UDTF arguments batch-args must exactly match the
output columns returned by the pre-pass UDTF, in name and order.

## Examples

### Single pre-pass UDTF

The following example shows how to use the UDTF `text_index`, which extracts from a text document strings that occur more than once.

The following projection specifies to invoke `text_index` as a pre-pass UDTF:

```sql
=> CREATE TABLE documents ( doc_id INT PRIMARY KEY, text VARCHAR(140));
=> CREATE PROJECTION index_proj (doc_id, text) AS SELECT doc_id, text_index(doc_id, text) OVER (PARTITION PREPASS BY doc_id) FROM documents;
```

The UDTF is invoked whenever data is loaded into the anchor table `documents`. `text_index` transforms the newly loaded data, and Vertica stores the transformed data in the live aggregate projection ROS containers.

So, if you load the following data into `documents`:

```sql
=> INSERT INTO documents VALUES (100, 'A SQL Query walks into a bar. In one corner of the bar are two tables. The Query walks up to the tables and asks - Mind if I join you?');
```

`text_index` transforms the newly loaded data and stores it in the projection ROS containers. When you query the projection, it returns with the following results:

<table>
<thead>
<tr>
<th>doc_id</th>
<th>frequency</th>
<th>term</th>
</tr>
</thead>
<tbody>
<tr>
<td>100</td>
<td>2</td>
<td>bar</td>
</tr>
<tr>
<td>100</td>
<td>2</td>
<td>Query</td>
</tr>
<tr>
<td>100</td>
<td>2</td>
<td>tables</td>
</tr>
<tr>
<td>100</td>
<td>2</td>
<td>the</td>
</tr>
<tr>
<td>100</td>
<td>2</td>
<td>walks</td>
</tr>
</tbody>
</table>

### Combined Pre-Pass and Batch UDTFs

The following projection specifies pre-pass and batch UDTFs `stv_intersect` and `aggregate_classified_points`, respectively:

```sql
CREATE TABLE points( point_id INTEGER, point_type VARCHAR(10), coordinates GEOMETRY(100));
CREATE PROJECTION aggregated_proj
```
AS SELECT point_type, aggregate_classified_points( sq.point_id, sq.polygon_id) OVER (PARTITION BATCH BY point_type) FROM (SELECT point_type, stv_intersect(    point_id, coordinates USING PARAMETERS index='polygons' ) OVER (PARTITION PREPASS BY point_type) AS (point_id, polygon_id) FROM points) sq;

The pre-pass query UDTF stv_intersect returns its results (a set of point and matching polygon IDs) to the outer batch query. The outer batch query then invokes the UDTF aggregate_classified_points whenever a mergeout operation consolidates projection data. Final aggregation (if necessary) occurs when the projection is queried.

The batch UDTF arguments must exactly match the output columns returned by the pre-pass UDTF stv_intersect, in name and order. In this example, the pre-pass subquery explicitly names the pre-pass UDTF output columns point_id and polygon_id. Accordingly, the batch UDTF arguments match them in name and order: sq.point_id and sq.polygon_id.

### Aggregating Data Through Expressions

You can create projections where one or more columns are defined by expressions. An expression can reference one or more anchor table columns. For example, the following table contains two integer columns, a and b:

```sql
=> CREATE TABLE values (a INT, b INT);
```

You can create a projection with an expression that calculates the value of column c as the product of a and b:

```sql
=> CREATE PROJECTION values_product (a, b, c)    AS SELECT a, b, a*b FROM values SEGMENTED BY HASH(a) ALL NODES KSAFE;
```

When you load data into this projection, Vertica resolves the expression a*b in column c. You can then query the projection instead of the anchor table. Vertica returns the pre-calculated data and avoids the overhead otherwise incurred by resource-intensive computations.

Using expressions in projections also lets you sort or segment data on the calculated results of an expression instead of sorting on single column values.

**Note:**

If a projection with expressions also includes aggregate functions such as
SUM or COUNT, Vertica treats it like a live aggregate projection.

Support for User-Defined Scalar Functions

Important:
Currently, support for pre-aggregating UDSF results is limited to C++.

Vertica treats user-defined scalar functions (UDSFs) like other expressions. On each load operation, the UDSF is invoked and returns its results. Vertica stores these results on disk, and returns them when you query the projection directly.

In the following example, the projection points_p1 specifies the UDSF zorder, which is invoked whenever data is loaded in the anchor table points. When data is loaded into the projection, Vertica invokes this function and stores its results for fast access by future queries.

```sql
=> CREATE TABLE points(point_id INTEGER, lat NUMERIC(12,9), long NUMERIC(12,9));
=> CREATE PROJECTION points_p1
    AS SELECT point_id, lat, long, zorder(lat, long) zorder FROM points
    ORDER BY zorder(lat, long) SEGMENTED BY hash(point_id) ALL NODES;
```

Requirements

- Any ORDER BY expression must be in the SELECT list.
- All projection columns must be named.

Restrictions

- DML operations on anchor tables are faster if the tables' load methods are set to DIRECT.
- MERGE operations must be optimized if they are performed on target tables that have live aggregate projections.
- Unlike live aggregate projections, Vertica does not redirect queries with expressions to an equivalent existing projection.
- Projection expressions must be immutable—that is, they must always return the same result. For example, a projection cannot include expressions that use TO CHAR (depends on locale) or RANDOM (returns different value at each invocation).
• Projection expressions cannot include Vertica meta-functions such as ADVANCE_EPOCH, ANALYZE_STATISTICS, EXPORT_TABLES, or START_REFRESH.

**Querying Data Through Expressions Example**

The following example uses a table that contains two integer columns, a and b:

```sql
=> CREATE TABLE values (a INT, b INT);
```

You can create a projection with an expression that calculates the value of column c as the product of a and b:

```sql
=> CREATE PROJECTION values_product (a, b, c) AS SELECT a, b, a*b FROM values SEGMENTED BY HASH(a) ALL NODES KSAFE;
=> COPY values FROM STDIN DELIMITER ',' DIRECT;
Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.
>> 3,11
>> 3,55
>> 8,9
>> 8,23
>> 16,41
>> 22,111
>> .
=>
```

To query this projection, use the name that Vertica assigns to it or to its buddy projections. For example, the following queries target different instances of the projection defined earlier, and return the same results:

```sql
=> SELECT * FROM values_product_b0;
=> SELECT * FROM values_product_b1;
```

The following example queries the anchor table:

```sql
=> SELECT * FROM values;
a | b
----+----
 3 | 11
 3 | 55
 8 |  9
 8 | 23
16 | 41
22 |111
```

Given the projection created earlier, querying that projection returns the following values:
Aggregation Information in System Tables

You can query the following system table fields for information about live aggregate projections, Top-K projections, and projections with expressions:

<table>
<thead>
<tr>
<th>Table</th>
<th>Fields</th>
</tr>
</thead>
<tbody>
<tr>
<td>TABLES</td>
<td>TABLE_HAS_AGGREGATE_PROJECTION</td>
</tr>
<tr>
<td>PROJECTIONS</td>
<td>AGGREGATE_TYPE</td>
</tr>
<tr>
<td></td>
<td>HAS_EXPRESSIONS</td>
</tr>
<tr>
<td></td>
<td>AGGREGATE_TYPE</td>
</tr>
<tr>
<td>PROJECTION_COLUMNS</td>
<td>COLUMN_EXPRESSION</td>
</tr>
<tr>
<td></td>
<td>IS_AGGREGATE</td>
</tr>
<tr>
<td></td>
<td>IS_EXPRESSION</td>
</tr>
<tr>
<td></td>
<td>ORDER_BY_POSITION</td>
</tr>
<tr>
<td></td>
<td>ORDER_BY_TYPE</td>
</tr>
<tr>
<td></td>
<td>PARTITION_BY_POSITION</td>
</tr>
</tbody>
</table>
Using Flex Tables

This guide describes how to use flexible (flex) tables, which are a different kind of database table designed for loading and querying unstructured data, also called *semi-structured* data in your Vertica Analytics Platform. Flex tables can contain only unstructured, raw data, or both unstructured and columnar data. You can create a flex table with or without a schema or real columns. Hybrid tables consist of both unstructured and real columns. Both flex and hybrid tables are fully supported Vertica Analytics Platform tables, stored as projections and with the same K-safety as your database.

**Audience**

This guide is intended for use by any user or database designer or application developer interested in working with flexible tables in the database.

**Prerequisites**

This guide assumes that Vertica Analytics Platform Version 9.3.x is installed and running in your environment.

It also assumes that you are familiar with using the Vertica Analytics Platform, especially the following features and commands:

- Loading data with the `COPY` statement and its basic parameters
- Using statements to create tables `CREATE TABLE` or CTAS (create table as...)
Vertica Documentation
Using Flex Tables

l
l
l
l

Altering table definitions with the ALTER TABLE statement
Creating and using Views (CREATE VIEW)
Querying data using the SELECT statement
Using functions for your database

If you are not familiar with these tasks and features, see Getting Started.

Getting Started
Getting Started describes the basics of creating, exploring, and using flex tables. The rest of
this guide presents beyond the basics details using simple examples.

Create a Simple JSON File
Use this JSON data for the exercises in the rest of this section:
{"name":
{"name":
{"name":
{"name":
{"name":

"Everest", "type":"mountain", "height":29029, "hike_safety": 34.1}
"Mt St Helens", "type":"volcano", "height":29029, "hike_safety": 15.4}
"Denali", "type":"mountain", "height":17000, "hike_safety": 12.2}
"Kilimanjaro", "type":"mountain", "height":14000 }
"Mt Washington", "type":"mountain", "hike_safety": 50.6}

1. Copy and paste the JSON data into your favorite editor.
2. Save the file in any convenient location for loading into your Vertica database.

Create a Flex Table and Load Data
1. Create a flex table called mountains:
=> CREATE flex table mountains();

2. Load the JSON file you saved, using the flex table parser fjsonparser:
=> COPY mountains from '/home/dbadmin/data/flex/mountains.json'
parser fjsonparser();
Rows Loaded
------------5
(1 row)

Vertica Analytic Database (9.3.x)

Page 1790 of 6246


3. Query values from the sample file:

```sql
=> SELECT name, type, height FROM mountains;
name    | type    | height  
--------|---------|--------
Everest  | mountain| 29029  
Mt St Helens | volcano | 29029
Denali  | mountain| 17000  
Kilimanjaro | mountain| 14000  
Mt Washington | mountain| 
(5 rows)
```

You have now created a flex table and loaded data. Next, learn more about using flex table data in your database.

## Query More of Your Flex Table

1. Query your flex table to see the data you loaded as it is stored in the _raw_ column. The example illustrates the table contents, with Return characters added for illustration:

```sql
=> \x
Expanded display is on.
=> SELECT * FROM mountains;
[ RECORD 1 ]+-----------------------------------------------+
| __identity__ | 1
| __raw__ |
| \081\000\000\000,\000\000\000\004\000\000\000\024\000\000\000\031\000\000\000\
035\000\000\000\000\0002902934.1Everestmountain\004\000\000\000\024\000\000\000\032\0
00\
000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000
| __identity__ | 2
| __raw__ |
| \081\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000
| __identity__ | 3
| __raw__ |
| \081\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000
| __identity__ | 4
| __raw__ |
| \001\000\000\000
```

Vertica Analytic Database (9.3.x)
2. Use the mapToString() function (with the __raw__ column of mountains) to inspect its contents in readable JSON text format:

```sql
=> SELECT maptoString(__raw__) from mountains;

MAPTOSTRING

<p>|</p>
<table>
<thead>
<tr>
<th>field_1</th>
</tr>
</thead>
<tbody>
<tr>
<td>{</td>
</tr>
<tr>
<td>&quot;height&quot;: &quot;29029&quot; ,</td>
</tr>
<tr>
<td>&quot;hike_safety&quot;: &quot;34.1&quot; ,</td>
</tr>
<tr>
<td>&quot;name&quot;: &quot;Everest&quot; ,</td>
</tr>
<tr>
<td>&quot;type&quot;: &quot;mountain&quot; }</td>
</tr>
<tr>
<td>{</td>
</tr>
<tr>
<td>&quot;height&quot;: &quot;29029&quot; ,</td>
</tr>
<tr>
<td>&quot;hike_safety&quot;: &quot;15.4&quot; ,</td>
</tr>
<tr>
<td>&quot;name&quot;: &quot;Mt St Helens&quot; ,</td>
</tr>
<tr>
<td>&quot;type&quot;: &quot;volcano&quot; }</td>
</tr>
<tr>
<td>{</td>
</tr>
<tr>
<td>&quot;height&quot;: &quot;17000&quot; ,</td>
</tr>
<tr>
<td>&quot;hike_safety&quot;: &quot;12.2&quot; ,</td>
</tr>
<tr>
<td>&quot;name&quot;: &quot;Denali&quot; ,</td>
</tr>
<tr>
<td>&quot;type&quot;: &quot;mountain&quot; }</td>
</tr>
<tr>
<td>{</td>
</tr>
<tr>
<td>&quot;height&quot;: &quot;14000&quot; ,</td>
</tr>
<tr>
<td>&quot;name&quot;: &quot;Kilimanjaro&quot; ,</td>
</tr>
<tr>
<td>&quot;type&quot;: &quot;mountain&quot; }</td>
</tr>
<tr>
<td>{</td>
</tr>
<tr>
<td>&quot;hike_safety&quot;: &quot;50.6&quot; ,</td>
</tr>
<tr>
<td>&quot;name&quot;: &quot;Mt Washington&quot;,</td>
</tr>
<tr>
<td>&quot;type&quot;: &quot;mountain&quot; }</td>
</tr>
</tbody>
</table>
```

3. Now, use the compute_flextable_keys() function to populate the mountain_keys table. Vertica generates this table automatically when you create your flex table.
4. Query the keys table (mountains_keys), and examine the results:

```sql
=> SELECT * from public.mountains_keys;
key_name     | frequency | data_type_guess
-------------|-----------|------------------
hike_safety  | 4         | varchar(20)
name         | 5         | varchar(26)
height       | 4         | varchar(20)
type         | 5         | varchar(20)
(4 rows)
```

#### Build a Flex Table View

1. Use the build_flextable_view() function to populate a view generated from the mountains_keys table.

```sql
=> SELECT build_flextable_view('mountains');
build_flextable_view
-------------------------------------------
The view public.mountains_view is ready for querying
(1 row)
```

2. Query the view mountains_view:

```sql
=> SELECT * from public.mountains_view;
hike_safety  | name       | type  | height
--------------|------------|-------|-------
50.6          | Mt Washington | mountain | 17000
34.1          | Everest    | mountain | 29029
22.8          | Kilimanjaro | mountain | 14000
15.4          | Mt St Helens | volcano | 29029
12.2          | Denali     | mountain | 17000
(5 rows)
```

3. Use the view_columns system table to query the column_name and data_type columns for mountains_view:

```sql
=> SELECT column_name, data_type from view_columns where table_name = 'mountains_view';
column_name | data_type
-------------|-----------
```
4. Review the query results:

- Notice the data_type column, its values and sizes. These are calculated when you compute keys for your flex table with compute_flextable_keys().
- Did you also notice the data_type_guess column when you queried the mountains_keys table after invoking that function?

5. With the data_type information from mountains_view, override the data_type_guess for hike_safety. Then, COMMIT the change, and rebuild the view with build_flextable_view():

   ```sql
   => UPDATE mountains_keys SET data_type_guess = 'float' where key_name = 'hike_safety';
   OUTPUT
   -------
   1
   (1 row)
   => commit;
   => SELECT build_flextable_view('mountains');
   build_flextable_view
   ------------------------------------------
   The view public.mountains_view is ready for querying
   (1 row)
   ```

6. Next, use the view_columns system table. Notice that hike_safety is now a float data type:

   ```sql
   => SELECT column_name, data_type from view_columns where table_name = 'mountains_view';
   column_name | data_type
   -------------------
   hike_safety | float
   name        | varchar(26)
   type        | varchar(20)
   height      | varchar(20)
   (4 rows)
   ```

### Create a Hybrid Flex Table

If you already know that some of the data you load and query regularly needs full Vertica performance and support, you can create a hybrid flex table. A hybrid flex table has one or more real columns that you define, and a __raw__ column to store any unstructured data.
you load. Querying real columns is faster than querying flexible data in the __raw__ column. You can define default values for the columns.

1. Create a hybrid flex table, and load the same sample JSON file:

```sql
=> CREATE flex table mountains_hybrid(name varchar(41) default name::varchar(41), hike_safety float default hike_safety::float);
=> COPY mountains_hybrid from '/home/dbadmin/Downloads/mountains.json' parser fjsonparser ();
Rows Loaded
----------
5
(1 row)
```

2. Use the `compute_flextable_keys_and_build_view()` function to populate the keys table and build the view for `mountains_hybrid`:

```sql
=> SELECT compute_flextable_keys_and_build_view('mountains_hybrid');
compute_flextable_keys_and_build_view

Please see public.mountains_hybrid_keys for updated keys
The view public.mountains_hybrid_view is ready for querying
(1 row)
```

3. Query the `mountains_hybrid_keys` table. Review the `data_type_guesses` column values again. The types list the column definitions you declared when you created the hybrid table:

```sql
=> SELECT * from mountains_hybrid_keys;
key_name | frequency | data_type_guess
----------+-----------+---------------------
height   | 4         | varchar(20)
name     | 5         | varchar(41)
type     | 5         | varchar(20)
hike_safety | 4        | float
(4 rows)
```

If you create a basic flex table, and later find you want to promote one or more virtual columns to real columns, see Materializing Flex Tables to add columns.
Materialize Virtual Columns in a Hybrid Flex Table

After you explore your flex table data, you can promote one ore more virtual columns in your flex table to real columns. You do not need to create a separate columnar table.

1. Invoke the `materialize_flexibletable_columns()` function on the hybrid table, specifying the number of virtual columns to materialize:

```sql
=> SELECT materialize_flexibletable_columns('mountains_hybrid', 3);
  materialize_flexibletable_columns

----------------------------------------------------------
```

The following columns were added to the table public.mountains_hybrid:

<table>
<thead>
<tr>
<th>type</th>
</tr>
</thead>
<tbody>
<tr>
<td>SELECT * FROM v_catalog.materialize_flexibletable_columns_results WHERE table_schema = 'public' and table_name = 'mountains_hybrid';</td>
</tr>
</tbody>
</table>

(1 row)

2. You specified three (3) columns to materialize, but the table was created with two real columns (name and hike_safety). To fulfill your three-column specification, the function promotes only one other column, type. The next example has expanded display to list the columns vertically. Notice the ADDED status for the column that was just materialized, rather than EXISTS for the two columns you defined when creating the table:

```sql
=> \x
Expanded display is on.
=> SELECT * FROM materialize_flexibletable_columns_results where table_name = 'mountains_hybrid';
-[
  RECORD 1 ]-+---------------------------------------------------------------
| table_id | 45035996273766044 |
| table_schema | public |
| table_name | mountains_hybrid |
| creation_time | 2013-11-30 20:09:37.765257-05 |
| key_name | type |
| status | ADDED |
| message | Added successfully |
-[
  RECORD 2 ]-+---------------------------------------------------------------
| table_id | 45035996273766044 |
| table_schema | public |
| table_name | mountains_hybrid |
| creation_time | 2013-11-30 20:09:37.765284-05 |
```
3. Now, display the hybrid table definition, listing the __raw__ column and the three materialized columns. Flex table data types are derived from the associated keys tables, so you can update them as necessary. Notice that the __raw__ column has a default NOT NULL constraint:

```sql
=> \d mountains_hybrid
List of Fields by Tables
-[
  RECORD 1 ]----------------------------------------------------------
| Schema | public |
| Table   | mountains_hybrid |
| Column  | __raw__ |
| Type    | long_varbinary(130000) |
| Size    | 130000 |
| Default | t |
| Not Null| f |
| Primary Key| f |
| Foreign Key| |
-[
  RECORD 2 ]----------------------------------------------------------
| Schema | public |
| Table   | mountains_hybrid |
| Column  | name |
| Type    | varchar(41) |
| Size    | 41 |
| Default | (MapLookup(mountains_hybrid.__raw__, 'name'))::varchar(41) |
| Not Null| f |
| Primary Key| f |
| Foreign Key| |
-[
  RECORD 3 ]----------------------------------------------------------
| Schema | public |
| Table   | mountains_hybrid |
| Column  | hike_safety |
| Type    | float |
| Size    | 8 |
| Default | (MapLookup(mountains_hybrid.__raw__, 'hike_safety'))::float |
| Not Null| f |
| Primary Key| f |
| Foreign Key| |
-[
  RECORD 4 ]----------------------------------------------------------
| Schema | public |
| Table   | mountains_hybrid |
| Column  | type |
| Type    | varchar(20) |
| Size    | 20 |
| Default | (MapLookup(mountains_hybrid.__raw__, 'type'))::varchar(20) |
```
You have now completed getting started with flex table basics, hybrid flex tables, and using flex functions.

**Understanding Flex Tables**

You can create flex tables and then manage them with their associated helper, data, and map functions. Flex tables:

- Do not require schema definitions
- Do not need column definitions
- Have full Unicode support
- Support SQL queries

You can use flex tables to promote data directly from exploration to analytic operations.

Flex table features include:

- Ability to load different formats into one flex table, which lets you handle changing structure over time
- Full support of delimited and JSON data
- Extensive SQL queries and built-in analytics for the data you load
- Usability functions, which let you explore your unstructured data and then use built-in functions to materialize the data

**Exploration to Promotion**

After you create a flex table, you can quickly load data, including social media content in JSON, log files, delimited files, and other information. Previously, working with such data required significant schema design and preparation. Now, you can load and query flex tables in a few steps.

Creating flex tables is similar to creating other tables, except column definitions are optional. When you create flex tables, with or without column definitions, Vertica implicitly adds a real column to your table, called `__raw__`. This column stores loaded data. The `__raw__` column is a LONG VARBINARY column with a NOT NULL constraint. It contains the documented limits for its data type (see Long Data Types in the SQL Reference Manual. The `__raw__` column's default maximum width is 130,000 bytes (with an absolute maximum of
32,000,000 bytes). You can change the default width with the FlexTablesRawSize configuration parameter.

If you create a flex table without other column definitions, the table includes a second default column, __identity__, declared as an auto-incrementing IDENTITY (1,1) column. When no other columns are defined, flex tables use the __identity__ column for segmentation and sort order.

Loading data into a flex table encodes the record into a VMap type and populates the __raw__ column. The VMap is a standard dictionary type, pairing keys with string values as virtual columns.

### Flex Table Terms

This guide uses the following terms when describing how you work with flex tables to explore and analyze flexible data:

- **VMap**: An internal map data format.
- **Virtual Columns**: Key-value pairs contained in a flex table __raw__ column.
- **Real Columns**: Fully featured columns in flex or columnar tables.
- **Promoted Columns**: Virtual columns that have been materialized to real columns.
- **Map Keys**: Map keys are the virtual column names within VMap data.

### Is There Structure in a Flex Table?

The term *unstructured data* (sometimes called *semi-structured* or *Dark Data*) does not indicate that the data you load into flex tables is entirely without structure. However, you may not know the data’s composition or the inconsistencies of its design. In some cases, the data may not be relational.

Your data may have some structure (like JSON and delimited data). Data may be semi-structured or stringently structured, but in ways that you either do not know about or do not expect. In this guide, the term *flexible data* encompasses these and other kinds of data. You can load your flexible data directly into a flex table, and query its contents with your favorite SQL SELECT or other statements.

To summarize, you can load data first, without knowing its structure, and then query its content after a few simple transformations. In some cases, you already know the data.
structure, such as some tweet map keys, like user.lang, user.screen_name, and user.url. If so, you can query these values explicitly as soon as you load the data.

Storing Flex Table Data

While you can store unstructured data in a flex table __raw__ column, that column is implemented as a real column.

Vertica compresses __raw__ column data by about one half (1/2). While this factor is less than the compression rate for real columns, the reduction is significant for large amounts (more than 1TB) of unstructured data. After compression is complete, Vertica writes the data to disk (ROS). This approach maintains K-safety in your cluster and supports standard recovery processes should node failures occur. Flex tables are included in full backups (or, if you choose, in object-level backups).

What Happens When You Create Flex Tables?

Whenever you execute a CREATE FLEX TABLE statement, Vertica creates three objects, as follows:

- The flexible table (flex_table)
- An associated keys table (flex_table_keys)
- A default view for the main table (flex_table_view)

The _keys and _view objects are dependents of the parent, flex_table. Dropping the flex table also removes its dependents, although you can drop the _keys or _view objects independently.

You can create a flex table without specifying any column definitions (such as darkdata, in the next example). When you do so, Vertica automatically creates two tables, the named flex table (such as darkdata) and its associated keys table, darkdata_keys:

```sql
=> CREATE flex table darkdata();
CREATE TABLE => \dt dark*

<table>
<thead>
<tr>
<th>Schema</th>
<th>Name</th>
<th>Kind</th>
<th>Owner</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>public</td>
<td>darkdata</td>
<td>table</td>
<td>dbadmin</td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>darkdata_keys</td>
<td>table</td>
<td>dbadmin</td>
<td></td>
</tr>
</tbody>
</table>
(2 rows)
```
Each flex table has two default columns, __raw__ and __identity__. The __raw__ column exists in every flex table to hold the data you load. The __identity__ column is auto-incrementing. Vertica uses the __identity__ column for segmentation and sort order when no other column definitions exist. The flex keys table (darkdata_keys) has three columns, as shown:

```sql
=> SELECT * FROM darkdata;
  __identity__ | __raw__
  --------------
  (0 rows)

=> SELECT * FROM darkdata_keys;
  key_name | frequency | data_type_guess
  --------
  (0 rows)
```

Creating a flex table with column definitions (such as darkdata1, in the next example) automatically generates a table with the __raw__ column. However, the table has no __identity__ column because columns are specified for segmentation and sort order. Two tables are created automatically, as shown in the following example:

```sql
=> CREATE FLEX TABLE darkdata1 (name VARCHAR);
CREATE TABLE

=> SELECT * FROM darkdata1;
  __raw__ | name
  --------
  (0 rows)

=> \d darkdata1*
```

Creating a flex table with at least one column definition (darkdata1 in the next example) also generates a table with the __raw__ column, but not an __identity__ column. Instead, the specified columns are used for segmentation and sort order. Two tables are also created automatically, as shown in the following example:
=> CREATE FLEX TABLE darkdata1 (name VARCHAR);
CREATE TABLE
=> \d darkdata1 *

<table>
<thead>
<tr>
<th>Schema</th>
<th>Table</th>
<th>Column</th>
<th>Type</th>
<th>Size</th>
<th>Default</th>
<th>Not Null</th>
<th>Primary Key</th>
</tr>
</thead>
<tbody>
<tr>
<td>public</td>
<td>darkdata1</td>
<td><strong>raw</strong></td>
<td>long varbinary(130000)</td>
<td>130000</td>
<td>t</td>
<td>f</td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>darkdata1</td>
<td>name</td>
<td>varchar(80)</td>
<td>80</td>
<td>f</td>
<td>f</td>
<td></td>
</tr>
</tbody>
</table>

(2 rows)

=> \dt darkdata1 *

<table>
<thead>
<tr>
<th>Schema</th>
<th>Name</th>
<th>Kind</th>
<th>Owner</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>public</td>
<td>darkdata1</td>
<td>table</td>
<td>dbadmin</td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>darkdata1_keys</td>
<td>table</td>
<td>dbadmin</td>
<td></td>
</tr>
</tbody>
</table>

(2 rows)

For more examples, see Creating Flex Tables.

Creating Superprojections Automatically

In addition to creating two tables for each flex table, Vertica creates superprojections for both the main flex table and its associated keys table. Using the \dj command, you can display the projections created automatically for the darkdata and darkdata1 tables in this set of examples:

=> \dj darkdata *

<table>
<thead>
<tr>
<th>Schema</th>
<th>Name</th>
<th>Owner</th>
<th>Node</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>public</td>
<td>darkdata1_b0</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>darkdata1_b1</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>darkdata1_keys_super</td>
<td>dbadmin</td>
<td>v_vmart_node0001</td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>darkdata1_keys_super</td>
<td>dbadmin</td>
<td>v_vmart_node0003</td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>darkdata1_keys_super</td>
<td>dbadmin</td>
<td>v_vmart_node0004</td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>darkdata_b0</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>darkdata_b1</td>
<td>dbadmin</td>
<td></td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>darkdata_keys_super</td>
<td>dbadmin</td>
<td>v_vmart_node0001</td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>darkdata_keys_super</td>
<td>dbadmin</td>
<td>v_vmart_node0003</td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>darkdata_keys_super</td>
<td>dbadmin</td>
<td>v_vmart_node0004</td>
<td></td>
</tr>
</tbody>
</table>

(10 rows)
Default Flex Table View

When you create a flex table, you also create a default view. This default view uses the table name with a _view suffix, as listed in the next example, which shows the list of views for darkdata and darkdata1. If you query the default view, you are prompted to use the COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW function. This view enables you to update the view after you load data so that it includes all keys and values.

```sql
=> \dv darkdata*
```

<table>
<thead>
<tr>
<th>List of View Fields</th>
</tr>
</thead>
<tbody>
<tr>
<td>Schema</td>
</tr>
<tr>
<td>--------</td>
</tr>
<tr>
<td>public</td>
</tr>
<tr>
<td>public</td>
</tr>
</tbody>
</table>

(2 rows)

For more information, see Updating Flex Table Views.

Flex Functions

There are three sets of functions to support flex tables and extracting data into VMaps. See the following sections for more information:

- Data (helper) functions (Flex Data Functions Reference)
- Extractor functions (Flex Extractor Functions Reference)
- Map functions (Flex Map Functions Reference)

Using Clients with Flex Tables

You can use the Vertica supported client drivers with flex tables as follows:

- To load data into a flex table, you can use the INSERT statement or COPY LOCAL with the appropriate flex table parser.
- The driver metadata APIs return only real columns. For example, using a SELECT * FROM myflex; statement, when myflex has a single materialized column (name), returns the __raw__ and name columns. However, it does not return virtual columns
from within __raw__. To access virtual columns and their values, query the associated flextable_keys table, just as you would in vsql.

Creating Flex Tables

You can create a flex table or an external flex table without column definitions or other parameters. You can use any CREATE TABLE statement parameters you prefer, as usual.

Creating Basic Flex Tables

Here's how to create the table:

```sql
=> CREATE FLEX TABLE darkdata();
CREATE TABLE
```

Selecting from the table before loading any data into it reveals its two real columns, __identity__ and __raw__:

```sql
=> SELECT * FROM darkdata;
__identity__ | __raw__
-------------------+-------
(0 rows)
```

Below is an example of creating a flex table with a column definition:

```sql
=> CREATE FLEX TABLE darkdata1(name VARCHAR);
CREATE TABLE
```

When flex tables exist, you can add new columns (including those with default derived expressions), as described in Materializing Flex Tables.

Materializing Flex Table Virtual Columns

After you create your flex table and load data, you compute keys from virtual columns. After completing those tasks, you can materialize some keys by promoting virtual columns to real table columns. By promoting virtual columns, you query real columns rather than the raw data.
You can promote one or more virtual columns — materializing those keys from within the _raw data to real columns. Vertica recommends this approach to get the best query performance for all important keys. You don't need to create new columnar tables from your flex table.

Materializing flex table columns results in a hybrid table. Hybrid tables:

- Maintain the convenience of a flex table for loading unstructured data
- Improve query performance for any real columns

If you have only a few columns to materialize, try altering your flex table progressively, adding columns whenever necessary. You can use the ALTER TABLE...ADD COLUMN statement to do so, just as you would with a columnar table. See Materializing Flex Tables for ideas about adding columns.

If you want to materialize columns automatically, use the helper function MATERIALIZE_FLEXTABLE_COLUMNS

## Creating Columnar Tables from Flex Tables

You can create a regular Vertica table from a flex table, but you cannot use one flex table to create another.

Typically, you create a columnar table from a flex table after loading data. Then, you specify the virtual column data you want in a regular table, casting virtual columns to regular data types.

To create a columnar table from a flex table, darkdata, select two virtual columns, (user.lang and user.name), for the new table. Use a command such as the following, which casts both columns to varchars for the new table:

```sql
=> CREATE TABLE darkdata_full AS SELECT "user.lang"::VARCHAR, "user.name"::VARCHAR FROM darkdata;
CREATE TABLE
=> SELECT * FROM darkdata_full;
user.lang | user.name
---------- | ------------
en        | Frederick Danjou
en        | The End
en        | Uptown gentleman.
en        | ~G A B R I E L A â€
es        | Flu Beach
es        | I'm Toasterà¥
it        | laughing at clouds.
tr        | seydo shi
```
Creating Temporary Flex Tables

Before you create temporary global and local flex tables, be aware of the following considerations:

- **GLOBAL TEMP** flex tables are supported. Creating a temporary global flex table results in the `flextable_keys` table and the `flextable_view` having temporary table restrictions for their content.
- **LOCAL TEMP** flex tables must include at least one column definition. The reason for this requirement is that local temp tables do not support automatically-incrementing data (such as the flex table default `__identity__` column). Creating a temporary local flex table results in the `flextable_keys` table and the `flextable_view` existing in the local temporary object scope.
- **LOCAL TEMP** views are supported for flex and columnar temporary tables.

For global or local temp flex tables to function correctly, you must also specify the **ON COMMIT PRESERVE ROWS** clause. You must use the **ON COMMIT** clause for the flex table helper functions, which rely on commits. Create a local temp table as follows:

```
=> CREATE FLEX LOCAL TEMP TABLE good(x int) ON COMMIT PRESERVE ROWS;
CREATE TABLE
```

After creating a local temporary flex table using this approach, you can then load data into the table, create table keys, and a flex table view:

```
=> COPY good FROM '/home/release/KData/bake.json' PARSER fjsonparser();
Rows Loaded
----------
1
(1 row)
```

```
=> select compute_flextable_keys_and_build_view('good');
compute_flextable_keys_and_build_view

```

Please see `v_temp_schema.good_keys` for updated keys
The view `good_view` is ready for querying
(1 row)

Similarly, you can create global temp tables as follows:

```
=> CREATE FLEX GLOBAL TEMP TABLE good_global(x int) ON COMMIT PRESERVE ROWS;
```
After creating a global temporary flex table using this approach, you can then load data into the table, create table keys, and a flex table view:

```sql
=> COPY good_global FROM '/home/dbadmin/data/flex/bake_single.json' PARSER fjsonparser;
Rows Loaded
5
(1 row)
```

```sql
=> SELECT compute_flextable_keys_and_build_view('good_global');
compute_flextable_keys_and_build_view

Please see v_temp_schema.good_keys for updated keys
The view good_view is ready for querying
(1 row)
```

## Creating External Flex Tables

To create an external flex table:

```sql
=> CREATE flex external table mountains() AS COPY FROM 'home/release/KData/kmm_ontains.json' PARSER fjsonparser;
CREATE TABLE
```

As with other flex tables, creating an external flex table produces two regular tables: the named table and its associated _keys table. The keys table is not an external table:

```sql
=> \dt mountains
List of tables
<table>
<thead>
<tr>
<th>Schema</th>
<th>Name</th>
<th>Kind</th>
<th>Owner</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>public</td>
<td>mountains</td>
<td>table</td>
<td>release</td>
<td></td>
</tr>
</tbody>
</table>
(1 row)
```

You can use the helper function, `COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW`, to compute keys and create a view for the external table:

```sql
=> SELECT compute_flextable_keys_and_build_view ('appLog');
compute_flextable_keys_and_build_view

Please see public.appLog_keys for updated keys
The view public.appLog_view is ready for querying
(1 row)
```
1. Check the keys from the `_keys` table for the results of running the helper application:

```sql
=> SELECT * FROM appLog_keys;
---+-------------+-------------------+
key_name | frequency | data_type_guess
-----------+----------+------------------
contributors | 8 | varchar(20)
coordinates | 8 | varchar(20)
created_at | 8 | varchar(60)
entities.hashtags | 8 | long varbinary(186)
retweeted_status.user.time_zone | 1 | varchar(20)
retweeted_status.user.url | 1 | varchar(68)
retweeted_status.user.utc_offset | 1 | varchar(20)
retweeted_status.user.verified | 1 | varchar(20)
(125 rows)
```

2. Query from the external flex table view:

```sql
=> SELECT "user.lang" FROM appLog_view;

<table>
<thead>
<tr>
<th>user.lang</th>
</tr>
</thead>
<tbody>
<tr>
<td>it</td>
</tr>
<tr>
<td>en</td>
</tr>
<tr>
<td>es</td>
</tr>
<tr>
<td>en</td>
</tr>
<tr>
<td>es</td>
</tr>
<tr>
<td>tr</td>
</tr>
<tr>
<td>en</td>
</tr>
</tbody>
</table>
(12 rows)
```

**Note:**
External tables are fully supported for both flex and columnar tables. However, using external flex (or columnar) tables is less efficient than using flex tables whose data is stored in the Vertica database. Data that is maintained externally requires reloading each time you query.

## Creating a Flex Table from Query Results

You can use the CREATE FLEX TABLE AS statement to create a flex table from the results of a query.

You can use this statement to create three types of flex tables:

- Flex table with no materialized columns
- Flex table with some materialized columns
• Flex table with all materialized columns

When a flex __raw__ column is present in the CTAS query, the entire source VMap is carried to the flex table. If the query has matching column names, the key values are overridden.

**Note:**
ORDER BY and segmentation clauses are only passed to the new flex table if the relevant columns are materialized.

**Examples**

Creating a flex table with no materialized columns from a regular table causes the results of the query to be stored in the __raw__ column as a VMap.

1. Create a regular table named pets with two columns:

```sql
=> CREATE TABLE pets(age INT, name VARCHAR);
```

2. Create a flex table named family_pets by using the CTAS statement to copy the columns age and name from the pets:

```sql
=> CREATE FLEX TABLE family_pets() AS SELECT age, name FROM pets;
```

3. View the new flex table to confirm the operation has been successful and that the columns age and name have not been materialized.

```sql
=> \\
<table>
<thead>
<tr>
<th>d family_pets;</th>
</tr>
</thead>
<tbody>
<tr>
<td>List of Fields by Tables</td>
</tr>
<tr>
<td>-------------------------</td>
</tr>
<tr>
<td>Schema</td>
</tr>
<tr>
<td>---------</td>
</tr>
<tr>
<td>public</td>
</tr>
<tr>
<td>f</td>
</tr>
<tr>
<td>public</td>
</tr>
<tr>
<td>f</td>
</tr>
<tr>
<td>(2 rows)</td>
</tr>
</tbody>
</table>
```

You can create a flex table with no materialized columns from the results of a query of another flex table. This inserts all the VMaps from the source flex table into the target. This creates a flex table segmented and ordered by the ___identity__ column.
4. Create a flex table named `city_pets` by using the CTAS statement to copy the age and `__raw__` columns from `family_pets`:

```sql
=> CREATE FLEX TABLE city_pets() AS SELECT age, __raw__ FROM family_pets;
```

5. View the new flex table to confirm that the operation has been successful and the columns `age` and `__raw__` have not been materialized.

```sql
=> SELECT * FROM city_pets;
```

<table>
<thead>
<tr>
<th>Schema</th>
<th>Table</th>
<th>Column</th>
<th>Type</th>
<th>Size</th>
<th>Default</th>
<th>Not Null</th>
</tr>
</thead>
<tbody>
<tr>
<td>public</td>
<td>city_pets</td>
<td><strong>identity</strong></td>
<td>int</td>
<td>8</td>
<td>t</td>
<td></td>
</tr>
<tr>
<td></td>
<td>f</td>
<td><strong>raw</strong></td>
<td>long varbinary(130000)</td>
<td>130000</td>
<td>t</td>
<td></td>
</tr>
</tbody>
</table>

You can create a flex table with some materialized columns. This uses a syntax similar to the syntax for creating columnar tables with some materialized columns. Unlike columnar tables, however, you need to match the number of columns with the columns that are returned by the query. In the following example, our query returns three columns (amount, type, and available), but Vertica only materializes the first two.

6. Create a table named `animals` with three columns, amount, type, and available:

```sql
=> CREATE TABLE animals(amount INT, type VARCHAR, available DATE);
```

7. Create a flex table named `inventory` with columns `animal_amount` and `animal_type` using the CTAS statement to copy columns `amount, type, and available` from `animals`.

```sql
=> CREATE FLEX TABLE inventory(animal_amount, animal_type) AS SELECT amount, type, available FROM animals;
```

8. View the table data to confirm that columns `amount` and `type` have been materialized under the column names `animal_amount` and `animal_type`. Column `available` from `animals` has also been copied over but was not materialized:

```sql
=> \d inventory
```

<table>
<thead>
<tr>
<th>Schema</th>
<th>Table</th>
<th>Column</th>
<th>Type</th>
<th>Size</th>
<th>Default</th>
<th>Not Null</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Notice that including empty parentheses in the statement results in a flex table with no materialized columns:

9. Create a flex table named animals_for_sale using the CTAS statement with empty parentheses to copy columns amount, type, and available from animals into a pure flex table:

```
=> CREATE FLEX TABLE animals__for_sale() AS SELECT amount, type, available FROM animals;
```

10. View the table data to confirm that no columns were materialized:

```
=> \d animals_for_sale;
```

Omitting any parentheses in the statement causes all columns to be materialized:

11. Create a flex table named animals_sold using the CTAS statement without parentheses. This copies columns amount, type, and available from animals and materialize all columns:

```
=> CREATE FLEX TABLE animals_sold AS SELECT amount, type, available FROM animals;
```

12. View the table data to confirm that all columns were materialized:

```
=> \d animals_sold;
```
Bulk Loading Data into Flex Tables

You bulk load data into a flex table with a COPY statement, specifying one of the flex parsers:

- FAVROPARSER
- FCEFPARSER
- FCSVPARSER
- FDELIMITEDPAIRPARSER
- FDELIMITEDPARSER
- FJSONPARSER
- FREGEXPARSER

All flex parsers store the data as a single-value VMap. They reside in the VARBINARY __raw__ column, which is a real column with a NOT NULL constraint. The VMap is encoded into a single binary value for storage in the __raw__ column. The encoding places the value strings in a contiguous block, followed by the key strings. Vertica supports null values within the VMap for keys with NULL-specified columns. The key and value strings represent the virtual columns and their values in your flex table.

If a flex table data row is too large to fit in the VARBINARY __raw__ column, it is rejected. By default, the rejected data and exceptions files are stored in the standard CopyErrorLogs location, a subdirectory of the catalog directory:

```
v_mart_node003_catalog/CopyErrorLogs/trans-STDIN-copy-from-exceptions.1
v_mart_node003_catalog/CopyErrorLogs/trans-STDIN-copy-rejections.1
```

Flex tables do not copy any rejected data, due to disk space considerations. The rejected data file exists, but it contains only a new line character for every rejected record. The corresponding exceptions file lists the reason why each record was rejected.

You can specify a different path and file for the rejected data and exceptions files. To do so, use the COPY parameters REJECTED DATA and EXCEPTIONS, respectively. You can also save load rejections and exceptions in a table. For more information, see Bulk-Loading Data.
Basic Flex Table Load and Query

Loading data into your flex table is similar to loading data into a regular columnar table. The difference is that you must use the parser argument with one of the flex parsers:

```
=> COPY darkdata FROM '/home/dbadmin/data/tweets_12.json' PARSER fjsonparser();
Rows Loaded
----------------
  12
(1 row)
```

Note:
You can use many additional COPY parameters as required but not all are supported.

Loading Data into Flex Table Real Columns

If you create a hybrid flex table with one or more real column definitions, COPY evaluates each virtual column key name during data load. For each real column with a name that is identical to a virtual column key name, COPY does the following:

- Loads the keys and values as part of the VMap data in the __raw__ column
- Automatically populates real columns with the values from their virtual column counterparts

Subsequent data loads continue loading same-name key-value pairs into both the __raw__ column and the real column.

Note:
Over time, storing values in both column types can impact your licensed data limits. For more information about Vertica licenses, see Managing Licenses in the Administrator's Guide.

For example, continuing with the JSON data:

1. Create a flex table, darkdata1, with a column definition of one of the keys in the data you will load:
CREATE FLEX TABLE darkdata1 ("user.lang" VARCHAR);

2. Load data into darkdata1:

COPY darkdata1 FROM '/test/vertica/flextable/DATA/tweets_12.json' PARSER fjsonparser();
Rows Loaded
----------
12
(1 row)

3. Query the user.lang column of darkdata1. Loading the JSON data file populated the column you defined:

SELECT "user.lang" FROM darkdata1;
user.lang
---------
es
es
tr
it
en
en
en
(12 rows)

Empty column rows indicate NULL values. For more information about how NULLs are handled in flex tables, see NULL Value.

4. You can query for other virtual columns (such as "user.name" in darkdata1), with similar results as for "user.lang":

SELECT "user.name" FROM darkdata1;
user.name
---------------------
I'm Toasterâ¥
Flu Beach
seydo shi
The End
Uptown gentleman.
~G A B R I E L A â¿
Frederick Danjou
laughing at clouds.
(12 rows)

**Note:**
While the results for these two queries are similar, the difference in accessing the keys and their values is significant. Data for "user.lang" has been materialized into a real table column, while "user.name" remains a virtual column. For production-level data
Usage (rather than test data sets), materializing flex table data improves query performance significantly.

Handling Default Values During Loading

You can create your flex table with a real column, named for a virtual column that exists in your incoming data. For example, if the data you load has a `user.lang` virtual column, define the flex table with that column. You can also specify a default column value when creating the flex table with real columns. The next example shows how to define a real column (`user.lang`), which has a default value from a virtual column (`user.name`):

```sql
=> CREATE FLEX TABLE darkdata1 ("user.lang" LONG VARCHAR default "user.name");
```

When you load data into your flex table, COPY uses values from the flex table data, ignoring the default column definition. Loading data into a flex table requires MAPLOOKUP to find keys that match any real column names. A match exists when the incoming data has a virtual column with the same name as a real column. When COPY detects a match, it populates the column with values. COPY returns either a value or NULL for each row, so real columns always have values.

For example, after creating the darkdata1 flex table, described in the previous example, load data with COPY:

```sql
=> COPY darkdata1 FROM '/test/vertica/flextable/DATA/tweets_12.json' PARSER fjsonparser();
Rows Loaded
----------
  12
(1 row)
```

If you query the darkdata1 table after loading, the data shows that the values for the `user.lang` column were extracted:

- From the data being loaded — values for the `user.lang` virtual column
- With NULL — rows without values

In this case, the table column default value for `user.lang` was ignored:

```sql
=> SELECT "user.lang" FROM darkdata1;
user.lang
---------
it
en
es
```
Using COPY to Specify Default Column Values

You can add an expression to a COPY statement to specify default column values when loading data. For flex tables, specifying any column information requires that you list the __raw__ column explicitly. The following example shows how to use an expression for the default column value. In this case, loading populates the defined user.lang column with data from the input data user.name values:

```
=> COPY darkdata1(__raw__, "user.lang" as "user.name"::VARCHAR)
    FROM '/test/vertica/flextable/DATA/tweets_12.json' PARSER fjsonparser;
Rows Loaded
---------------------
   12
(1 row)
=> SELECT "user.lang" FROM darkdata1;
   user.lang
---------------------
 laughing at clouds.
 Avita Desai
 I'm Toasterâ€™
 Uptown gentleman.
 ~G A B R I E L A å¿
 Flu Beach
 seydo shi
 The End
(12 rows)
```

You can specify default values when adding columns, as described in Altering Flex Tables. When you do so, a different behavior results. For more information about using COPY, its expressions and parameters, see Bulk-Loading Data in the Administrator's Guide and COPY in the SQL Reference Manual.

Inserting Data into Flex Tables

You can load data into a Vertica flex table using a standard INSERT statement, specifying data for one or more columns. When you use INSERT, Vertica populates any materialized columns and stores the VMap data in the __raw__ column.

Vertica provides two ways to use INSERT with flex tables:
- INSERT ... VALUES
- INSERT ... SELECT

Inserting Values into Flex Tables

To insert data values into a flex table, use an INSERT ... VALUES statement. If you do not specify any columns in your INSERT ... VALUES statement, Vertica positionally assigns values to the real columns of the flex table.

This example shows two ways to insert values into a simple flex table. For both statements, Vertica assigns the values 1 and 'x' to columns a and b, respectively. This example inserts values into the two real columns defined in the flex table:

```plaintext
=> CREATE FLEX TABLE flex0 (a INT, b VARCHAR);
CREATE TABLE
=> INSERT INTO flex0 VALUES (1, 'x');
OUTPUT
--------
    1
(1 row)
```

This example inserts values into a flex table without any real columns:

```plaintext
=> CREATE FLEX TABLE flex1();
CREATE TABLE
=> INSERT INTO flex1(a,b) VALUES (1, 'x');
OUTPUT
--------
    1
(1 row)
```

For the preceding example, the __raw__ column contains the inserted data:

```plaintext
=> SELECT MapToString(__raw__) FROM flex1;
MapToString
------------------------------------------
{  "a" : "1",
   "b" : "x"
}
(1 row)
```
Using INSERT ... SELECT with Flex Tables

Using an INSERT ... SELECT statement with a flex table is similar to using INSERT ... SELECT with a regular table. The SELECT statement returns the data to insert into the target table.

However, Vertica does not require that you balance the number of columns and values. If you do not specify a value for a column, Vertica inserts NULL.

In the next example, Vertica copies the a and b values from the flex1 table, and creates columns c, d, e, and f. Because the statement does not specify a value for f, Vertica assigns it a NULL.

```sql
=> CREATE FLEX TABLE flex2();
CREATE TABLE
=> INSERT INTO flex2(a,b) SELECT a,b, '2016-08-10 11:10' c, 'Hello' d, 3.1415 e, f from flex1;
OUTPUT
--------
 1
(1 row)
=> SELECT MapToString(_raw_) FROM flex2;

MapToString
--------
{
  "a" : "1",
  "b" : "x",
  "c" : "2016-08-10 11:10",
  "d" : "Hello",
  "e" : "3.1415",
  "f" : null
}
(1 row)
```

Inserting __raw__ Columns into a Flex Table

Inserting a __raw__ column into a flex table inserts the entire source VMap into the target table. Vertica does not assign the __raw__ column to any target column. Its position in the SELECT statement does not matter.

The following two INSERT statements are equivalent.
Error Handling

Type coercion errors occur only with real columns. The insert operation fails as follows:

```
=> INSERT INTO flex4(a,b) SELECT a, __raw__, b FROM flex3;
=> INSERT INTO flex4(a,b) SELECT a, b, __raw__ FROM flex3;
```

If you try to insert values into the __raw__ column, the insert fails as follows:

```
=> CREATE FLEX TABLE my_table(a INT, b VARCHAR);
CREATE TABLE
=> INSERT INTO my_table(a, b) VALUES ('xyz', '5');
ERROR: Invalid input syntax for integer: "xyz"
```

See Also

- INSERT
- Bulk Loading Data into Flex Tables
- Data Type Coercion

Using Flex Tables for IDOL Data

You can create flex tables to use with the IDOL Connector Framework Server (CFS) and an ODBC client. The CFS VerticalIndexer module uses the connector to retrieve data. CFS then indexes the data into your Vertica database.

CFS supports many connectors for interfacing to different unstructured file types stored in repositories. Examples of repositories include Microsoft Exchange (email), file systems (including Word documents, images, and videos), Microsoft SharePoint, and Twitter (containing Tweets).

Connectors retrieve and aggregate data from repositories. CFS indexes the data, sending it to IDOL, IDOL OnDemand, or Vertica. The following figure illustrates a basic setup with a repository and a connector.
After you configure CFS and connect it to your Vertica database, the connector monitors the repository for changes and deletions to loaded documents, and for new files not previously added to the server. CFS then updates its server destinations automatically.

To achieve the best query results with ongoing CFS updates and deletes, Vertica recommends using live aggregate projections and top-K projections. For more information about how these projections work, and for examples of using them, see Working with Projections in the Administrator's Guide.

**ODBC Connection String for CFS**

There are several steps to setting up the CFS VerticalIndexer to load IDOL metadata into your database.

One of the first steps is to add information to the CFS configuration file. To do so, add an Indexing section to the configuration file that specifies the ODBC ConnectionString details.

Successfully loading data requires a valid database user with write permissions to the destination table. Two ODBC connection parameters (UID and PWD) specify the Vertica user and password. The following example shows a sample CFS Indexing section. The section includes a ConnectionString with the basic parameters, including a sample user (UID=fjones) and password (PWD=fjones_password):

```
[Indexing]
IndexerSections=vertica
IndexTimeInterval=30

[vertica]
IndexerType = Library
ConnectionString=Driver=Vertica;Server=123.456.478.900;Database=myDB;UID=fjones;PWD=fjones_password
```
TableName = marcomm.myFlexTable
LibraryDirectory = ./shared_library_indexers
LibraryName = verticaIndexer

For more information about ODBC connection parameters, see [ODBC Configuration Parameters](#).

## CFS COPY LOCAL Statement

CFS first indexes and processes metadata from a document repository to add to your database. Then, CFS uses the Indexing information you added to the configuration file to create an ODBC connection. After establishing a connection, CFS generates a standard COPY LOCAL statement, specifying the `fjsonparser`. CFS loads data directly into your pre-existing flex table with a statement such as the following:

```sql
=> COPY myFlexTable FROM LOCAL path_to_compressed_temporary_json_file PARSER fjsonparser();
```

```sql
=> SELECT * FROM myavro;
__identity__ | __raw__
---------------------------
(0 rows)
```

When your IDOL metadata appears in a flex table, you can optionally add new table columns, or materialize other data, as described in [Altering Flex Tables](#).

## Using Flex Table Parsers

You can load flex tables with one of several parsers, using the options that these parsers support.

## Loading Columnar Tables with Flex Parsers

You can use any of the flex parsers to load data into columnar tables. Using the flex table parsers to load columnar tables gives you the capability to mix data loads in one table. For example, you can load JSON data in one session and delimited data in another.
**Note:**
For Avro data, you can load only data into a columnar table, not the schema. For flex tables, Avro schema information is required to be embedded in the data.

The following basic examples illustrate how you can use flex parsers with columnar tables.

1. Create a columnar table, super, with two columns, age and name:

   ```sql
   CREATE TABLE super(age INT, name VARCHAR);
   CREATE TABLE
   ```

2. Enter JSON values from STDIN, using the fjsonparser():

   ```sql
   COPY super FROM stdin PARSER fjsonparser();
   Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.
   >> {"age": 5, "name": "Tim"}
   >> {"age": 3}
   >> {"name": "Fred"}
   >> {"name": "Bob", "age": 10}
   >> \.
   ```

3. Query the table to see the values you entered:

   ```sql
   SELECT * FROM super;
   age | name
   ------|-------
   | Fred
   10 | Bob
   5 | Tim
   3 |
   (4 rows)
   ```

4. Enter some delimited values from STDIN, using the fdelimitedparser():

   ```sql
   COPY super FROM stdin PARSER fdelimitedparser();
   Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.
   >> name | age
   >> Tim | 50
   >> 30
   >> Fred
   >> Bob | 100
   >> \.
   ```

5. Query the flex table. Both JSON and delimited data are saved in the same columnar table, super.

   ```sql
   SELECT * FROM super;
   age | name
   ------|-------
   50 | Tim
   ```
Use the `reject_on_materialized_type_error` parameter to avoid loading data with type mismatch. If `reject_on_materialized_type_error` is set to false, the flex parser will accept the data with type mismatch. Consider the following example:

Assume that the CSV file to be loaded has the following sample contents:

```
$ cat json.dat
{"created_by":"system","site_source":"flipkart_india_kol","updated_by":"system1","invoice_id":"INVDPKOL100","vendor_id":"VEN15731","total_quantity":12,"created_at":"2012-01-09 23:15:52.0"}
{"created_by":"system","site_source":"flipkart_india_kol","updated_by":"system2","invoice_id":"INVDPKOL101","vendor_id":"VEN15732","total_quantity":14,"created_at":"hello"}
```

1. Create a columnar table.

```sql
=> CREATE TABLE hdfs_test (site_source VARCHAR(200),
total_quantity int,
vendor_id varchar(200),
invoice_id varchar(200),
updated_by varchar(200),
created_by varchar(200),
created_at timestamp);
```

2. Load JSON data.

```sql
=>COPY hdfs_test FROM '/home/dbadmin/json.dat' PARSER fjsonparser() ABORT ON ERROR;
Rows Loaded
----------
2
(1 row)
```

3. View the contents.

```sql
=> SELECT * FROM hdfs_test;
site_source | total_quantity | vendor_id | invoice_id | updated_by | created_by | created_at
------------------------------------------------------------------------------------------------------------
flipkart_india_kol | 12 | VEN15731 | INVDPKOL100 | system1 | system | 2012-01-09 23:15:52
flipkart_india_kol | 14 | VEN15732 | INVDPKOL101 | system2 | system | (2 rows)
```
4. If `reject_on_materialized_type_error` parameter is set to true, you will receive errors when loading the sample JSON data.

```sql
=> COPY hdfs_test FROM '/home/dbadmin/data/flex/json.dat' PARSER fjsonparser(reject_on_materialized_type_error=true) ABORT ON ERROR;
ERROR 2035: COPY: Input record 2 has been rejected (Rejected by user-defined parser)
```

## Loading Avro Data

You can load Avro data files into flex tables and columnar tables using the parser, `favroparser`. Before loading, verify that Avro files are encoded in the Avro binary serialization encoding format, described in the [Apache Avro standard](https://avro.apache.org/). The parser also supports Snappy and deflate compression. You cannot load Avro data directly from STDIN.

### Note:

The parser `favroparser` does not support Avro files with separate schema files. The Avro file must have its related schema in the file you are loading.

You can use the following data types and optional parameters for `favroparser`.

The `favroparser` supports two data types:

- **Primitive Data Types for favroparser**
- **Complex Data Types for favroparser**

## Rejecting Data on Materialized Column Type Errors

The `favroparser` has a Boolean parameter, `reject_on_materialized_type_error`. If you set this parameter to true, Vertica rejects rows when the input data presents both of the following conditions:

- Includes keys matching an existing materialized column
- Has a value that cannot be coerced into the materialized column's data type

Suppose the flex table has a materialized column, `Temperature`, declared as a FLOAT. If you try to load a row with a `Temperature` key that has a `VARCHAR` value, `favroparser` rejects the data row.
See Also

- Manually Copying Data From Kafka

Primitive Data Types for favroparser

The `favroparser` supports the following primitive data types:

<table>
<thead>
<tr>
<th>AVRO Data Type</th>
<th>Vertica Data Type</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>NULL</td>
<td>NULL Value</td>
<td>No value</td>
</tr>
<tr>
<td>boolean</td>
<td>Boolean Data Type</td>
<td>A binary value</td>
</tr>
<tr>
<td>int</td>
<td>INTEGER</td>
<td>32-bit signed integer</td>
</tr>
<tr>
<td>long</td>
<td>INTEGER</td>
<td>64-bit signed integer</td>
</tr>
<tr>
<td>float</td>
<td>DOUBLE PRECISION (FLOAT) &lt;br&gt;Synonymous with 64-bit IEEE FLOAT</td>
<td>Single precision (32-bit) IEEE 754 floating-point number</td>
</tr>
<tr>
<td>double</td>
<td>DOUBLE PRECISION (FLOAT)</td>
<td>Double precision (64-bit) IEEE 754 floating-point number</td>
</tr>
<tr>
<td>bytes</td>
<td>BYTES</td>
<td>Sequence</td>
</tr>
</tbody>
</table>
Vertica does not have an explicit 4-byte (32-bit integer) or smaller types. Instead, Vertica encoding and compression automatically eliminate the storage overhead of values that require less than 64 bits.

Vertica copies each primitive type into the `__raw__` column of the flex table. In this copy operation, the name of the primitive type becomes a virtual column key with its corresponding value as the value of the virtual column.

If the flex table has materialized columns, `favroparser` loads the primitive data type into the corresponding Vertica type for the column. If the parsing is successful, Vertica copies the data into the materialized column; otherwise, it rejects the row.

### Complex Data Types for `favroparser`

You specify the data type of a record in the Avro file using the `type` parameter for `favroparser`. The `favroparser` supports these complex data types:

- **Records**
- **Enums**
- **Arrays**
- **Maps**
- **Unions**
- **Fixed**

This section describes attributes associated with the complex data types.

#### Records

Records have the following attributes:
<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>name</td>
<td>A JSON string for the name of the record</td>
</tr>
<tr>
<td>fields</td>
<td>A JSON array used to list fields. Each field is a JSON object:</td>
</tr>
<tr>
<td></td>
<td>- name: A JSON string for the name of the field</td>
</tr>
<tr>
<td></td>
<td>- type: A JSON object used to define a schema or a JSON string used for naming a record definition</td>
</tr>
</tbody>
</table>

The name of each field is used as a virtual column name. If `flatten_records = true` and several nesting levels are present, Vertica concatenates the record names to create the key_name, as follows:

```json
{
  "type": "record",
  "name": "Profile",
  "fields": [
    {"name": "UserName", "type": "string"},
    {"name": "Address", "type": "string"}
  ]
}

{
  "type": "record",
  "name": "Profile",
  "fields": [
    {VerticaUser},
    {VerticaUser Address}
  ]
}
```

Vertica creates virtual columns for the records as follows:

<table>
<thead>
<tr>
<th>Names</th>
<th>Values</th>
</tr>
</thead>
<tbody>
<tr>
<td>UserName</td>
<td>VerticaUser</td>
</tr>
<tr>
<td>Address</td>
<td>VerticaUser Address</td>
</tr>
</tbody>
</table>
** Enums **

 Enums (enumerated values) use the type name `enum` and support the following attributes:

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>name</td>
<td>A JSON string for the name of the enum</td>
</tr>
<tr>
<td>symbols</td>
<td>A JSON array used to list symbols as JSON strings. All symbols in an enum must be unique and duplicates are prohibited</td>
</tr>
</tbody>
</table>

Example:

```json
{
    "type": "enum",
    "name": "suit",
    "symbols": ["SPADES", "HEARTS", "DIAMONDS", "CLUBS"]
}
```

Consider the preceding Avro schema with a record that contains a field with the value `HEARTS`. In this case, the key value pair copied into the `__raw__` column has `suit` as the key and `HEARTS` as the value.

** Arrays **

 Arrays use the type name `array` and support one attribute:

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>items</td>
<td>The schema of the array's items</td>
</tr>
</tbody>
</table>

For example, declare an array of strings:

```json
{"type": "array", "items": "string"}
```

Similar to the capabilities for Records, you can nest and flatten Arrays using `flatten_arrays=true`:
Here is the result of flattening the array:

```json
{
    "order_details.0._name_": "OrderDetail",
    "order_details.0.product_detail.0.product_category": "electronics",
    "order_details.0.product_detail.1.product_category": "printers",
    "order_details.0.product_detail.2.product_category": "computers",
    "order_details.0.product_detail._name_": "Product",
    "order_details.0.product_detail.price": "46.21",
    "order_details.0.product_detail.product_name": "mycompany printer 123abc",
    "order_details.0.product_detail.product_status": "ONLY_FEW_LEFT",
    "__name__": "Order",
    "customer_id": "111222",
    "order_id": "2389646",
    "total": "132.43"
}
```

**Maps**

Maps use the type name `map` and support one attribute:

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>values</td>
<td>The schema of the map's items</td>
</tr>
</tbody>
</table>

The `favroparser` treats map keys as strings. For example, you can declare the `map` type as a long as follows:
Similar to Records types, Maps can also be nested and flattened using `flatten_maps=true`.

The `favroparser` inserts key-value pairs from the Avro map as key-value pairs in the `__raw__` column. For an Avro record that has KeyX with value 10, and KeyY with value 20, `favroparser` loads the key-value pairs as virtual columns KeyX and KeyY, with values 10 and 20, respectively.

**Unions**

Vertica uses JSON arrays to represent Avro Unions. Consider this example:

```
{ "name":"TransactionID","type": [ "string","null"]}
```

The field `TransactionID` can be a string or null.

**Fixed**

Fixed (fixed) Avro types support two attributes:

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>name</td>
<td>A string for the name of this data type</td>
</tr>
<tr>
<td>size</td>
<td>An integer, specifying the number of bytes per value</td>
</tr>
</tbody>
</table>

For example, you can declare a 16-byte quantity:

```
{"type": "fixed", "size": 16, "name": "md5"}
```

With the preceding declaration is the Avro file schema, consider a record that contains a field with the following byte values for the key md5:

```
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 0, 1, 2, 3, 4, 5]
```

The `favroparser` loads the key value pair as an md5 key with the preceding byte values.
Loading Common Event Format (CEF) Data

Use the flex parser `fcefparser` to load OpenText ArcSight or other Common Event Format (CEF) log file data into columnar and flexible tables. For more information, see the [ArcSight Common Event Format (CEF) Guide](#).

When you use the parser to load arbitrary CEF-format files, it interprets key names in the data as virtual columns in your flex table. After loading, you can query your CEF data directly, regardless of which set of keys exist in each row. You can also use the associated flex table data and map functions to manage CEF data access.

### Create a Flex Table and Load CEF Data

This section uses a sample set of CEF data. All IP addresses have been purposely changed to be inaccurate, and Return characters added for illustration.

To use this sample data, copy the following text and remove all Return characters. Save the file as `CEF_sample.cef`, which is the name used throughout these examples.

```
CEF:0|ArcSight|ArcSight|6.0.3.6664.0|agent:030|Agent [test] type [testalertng] started|Low|
eventId=1 mrt=1396328230973 categorySignificance=/Normal categoryBehavior=/Execute/Start
categoryDeviceGroup=/Application categoryOutcome=/Success
categoryObject=/Host/Application/Service art=1396328241038 cat=/Agent/Started
deviceSeverity=Warning rt=1396328238937 fileType=Agent
cs2=<Resource ID="/">=Resource
c6a4=fe80:0:0:0:495d:cc3c:db1a:de71
cs2Label=Configuration Resource c6a4Label=Agent IPv6 Address ahost=SKEELES10 agt=888.99.100.1 agentZoneURI=/All Zones/ArcSight System/Private Address Space Zones/RFC1918: 888.99.0.0-888.200.255.255 av=6.0.3.6664.0 atz=Australia/Sydney aid=3DxK1G0UBACAA0cXXAZIWa\</> c6a4=fe80:0:0:0:495d:cc3c:db1a:de71
dtz=Australia/Sydney _cefVer=0.1
```

1. Create a flex table `logs`:

   ```
   => CREATE FLEX TABLE logs();
   CREATE TABLE
   ```

2. Load the sample CEF file, using the flex parser `fcefparser`:

   ```
   => COPY logs FROM '/home/dbadmin/data/CEF_sample.cef' PARSER fcefparser();
   Rows Loaded
   ```
3. Use the maptostring() function to see the contents of the logs flex table:

```sql
=> SELECT maptostring(__raw__) FROM logs;

<table>
<thead>
<tr>
<th>maptostring</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
</tr>
<tr>
<td>{</td>
</tr>
</tbody>
</table>
|   "_cefver": "0.1",
|   "agentzoneuri": "/All Zones/ArcSight System/Private Address Space Zones/RFC1918: 888.99.0.0-888.200.255.255",
|   "agt": "888.99.100.1",
|   "ahost": "SKEELES10",
|   "aid": "3DxK1G8UBABCAA0cXXAZIwA==",
|   "art": "1396328241038",
|   "at": "testalertng",
|   "atz": "Australia/Sydney",
|   "av": "6.0.3.6664.0",
|   "c6a4": "fe80::0:0:0:0:de71",
|   "c6a4label": "Agent IPv6 Address",
|   "cat": "/Agent/Started",
|   "catdt": "Security Management",
|   "categorybehavior": "/Execute/Start",
|   "categorydevicegroup": "/Application",
|   "categoryobject": "/Host/Application/Service",
|   "categoryoutcome": "/Success",
|   "categorysignificance": "/Normal",
|   "cs2": 
|     "<Resource ID="3DxK1G8UBABCAA0cXXAZIwA==">
|   "cs2label": "Configuration Resource",
|   "deviceproduct": "ArcSight",
|   "deviceseverity": "Warning",
|   "devicevendor": "ArcSight",
|   "deviceversion": "6.0.3.6664.0",
|   "devicezoneuri": "/All Zones/ArcSight System/Private Address Space Zones/RFC1918: 888.99.0.0-888.200.255.255",
|   "dtz": "Australia/Sydney",
|   "dvcc": "888.99.100.1",
|   "dvchost": "SKEELES10",
|   "eventid": "1",
|   "filetype": "Agent",
|   "mrt": "1396328238973",
|   "name": "Agent [test] type [testalertng] started",
|   "rt": "1396328238937",
|   "severity": "Low",
|   "signatureid": "agent:030",
|   "version": "0"
|} |
```

(1 row)
Create a Columnar Table and Load CEF Data

This example lets you compare the flex table for CEF data with a columnar table. You do so by creating a new table and load the same CEF_sample.cef file used in the preceding flex table example.

1. Create a columnar table, `col_logs`, defining the prefix names that are hard coded in `fcefparser`:

```sql
=> CREATE TABLE col_logs (version INT,
  devicevendor VARCHAR,
  deviceproduct VARCHAR,
  deviceversion VARCHAR,
  signatureid VARCHAR,
  name VARCHAR,
  severity VARCHAR);
CREATE TABLE
```

2. Load the sample file into `col_logs`, as you did for the flex table:

```sql
=> COPY col_logs FROM '/home/dbadmin/data/CEF_sample.cef' PARSER fcefparser();
Rows Loaded
-------------
1
(1 row)
```

3. Query the table. You can find the identical information in the flex table output.

```sql
=> \x
Expanded display is on.
VMart=> SELECT * FROM col_logs;
- [ RECORD 1 ]-+---------------------------------------+
  version | 0
  devicevendor | ArcSight
  deviceproduct | ArcSight
  deviceversion | 6.0.3.6664.0
  signatureid | agent:030
  name | Agent [test] type [testalertng] started
  severity | Low
```

Compute Keys and Build a Flex Table View

In this example, you use a flex helper function to compute keys and build a view for the `logs` flex table.
1. Use the `compute_flextable_keys_and_build_view` function to compute keys and populate a view generated from the logs flex table:

```sql
=> SELECT compute_flextable_keys_and_build_view('logs');
compute_flextable_keys_and_build_view
----------------------------------------------------------------------------------
Please see public.logs_keys for updated keys
The view public.logs_view is ready for querying
(1 row)
```

2. Query the `logs_keys` table to see what the function computed from the sample CEF data:

```sql
=> SELECT * FROM logs_keys;
key_name          | frequency | data_type_guess
------------------|-----------|-------------------
c6a4              | 1         | varchar(60)
c6a4label         | 1         | varchar(36)
categoryobject    | 1         | varchar(50)
categoryoutcome   | 1         | varchar(20)
categorysignificance | 1     | varchar(20)
cs2               | 1         | varchar(84)
cs2label          | 1         | varchar(44)
deviceproduct     | 1         | varchar(20)
deviceversion     | 1         | varchar(24)
devicezoneuri     | 1         | varchar(180)
dvhost             | 1         | varchar(28)
version            | 1         | varchar(20)
ghost              | 1         | varchar(20)
art                | 1         | varchar(26)
at                | 1         | varchar(22)
cat                | 1         | varchar(28)
catdt              | 1         | varchar(36)
devicevendor      | 1         | varchar(20)
dtz                | 1         | varchar(32)
dvc                | 1         | varchar(24)
filetype           | 1         | varchar(20)
mrt                | 1         | varchar(26)
_cefver            | 1         | varchar(20)
agentzoneuri       | 1         | varchar(180)
tag               | 1         | varchar(24)
aid                | 1         | varchar(50)
atz               | 1         | varchar(32)
av                 | 1         | varchar(24)
categorybehavior  | 1         | varchar(28)
categorydevicegroup | 1       | varchar(24)
deviceseverity     | 1         | varchar(28)
eventid           | 1         | varchar(28)
name               | 1         | varchar(78)
rt                 | 1         | varchar(26)
severity           | 1         | varchar(28)
signatureid        | 1         | varchar(20)
```

3. Query several columns from the `logs_view`:
Use the fcefparser Delimiter Parameter

In this example, you use the fcefparser delimiter parameter to query events located in California, New Mexico, and Arizona.

1. Create a new columnar table, CEFData3:

   ```
   => CREATE TABLE CEFData3(eventId INT, location VARCHAR(20));
   CREATE TABLE
   ```

2. Using the delimiter=',' parameter, load some CEF data into the table:

   ```
   => COPY CEFData3 FROM stdin PARSER fcefparser(delimiter=',"');
   Enter data to be copied followed by a newline.
   End with a backslash and a period on a line by itself.
   >> eventId=1,location=California
   >> eventId=2,location=NewMexico
   >> eventId=3,location=Arizona
   >> 
   ```

3. Query the table:

   ```
   => SELECT eventId, location FROM CEFData3;
   eventId | location
   1 | California
   2 | New Mexico
   3 | Arizona
   (3 rows)
   ```
Loading CSV Data

Use the `fcsvpars`er to load data in CSV format (comma-separated values). Since no formal CSV standard exists, Vertica supports the RFC 4180 standard as the default behavior for `fcsvpars`er. Other parser parameters simplify various combinations of CSV options into columnar or flex tables. Using `fcsvpars`er parses the following CSV data formats:

- **RFC 4180**: The RFC4180 CSV format parser for Vertica flex tables. The parameters for this format are fixed and cannot be changed.
- **Traditional**: The traditional CSV parser lets you specify the parameter values such as delimiter or record terminator. For a detailed list of parameters, please refer to the `FCSVPARSER` page.

Using Default Parser Settings

These fixed parameter settings apply to the RCF4180 format.

**Note:**
While you can change the default parser parameter values for Traditional format files, each value must be unique. For example, you can specify an ampersand (&) as a delimiter. If you do, you cannot also use an ampersand for the escape or other parameter value.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Data Type</th>
<th>Fixed Value (RCF4180)</th>
<th>Default Value (Traditional)</th>
</tr>
</thead>
<tbody>
<tr>
<td>delimiter</td>
<td>CHAR</td>
<td>,</td>
<td>,</td>
</tr>
<tr>
<td>enclosed_by</td>
<td>CHAR</td>
<td>&quot;</td>
<td>&quot;</td>
</tr>
<tr>
<td>escape</td>
<td>CHAR</td>
<td>&quot;</td>
<td>\</td>
</tr>
<tr>
<td>record_terminator</td>
<td>CHAR</td>
<td>\n or \r\n</td>
<td>\n or \r\n</td>
</tr>
</tbody>
</table>

Use the `type` parameter to indicate either an RFC 4180-compliant file or a traditional-compliant file. You can specify `type` as RCF4180. However, you must first verify that the
data is compatible with the preceding fixed values for parameters of the RFC4180 format. The default value of the type parameter is RFC4180.

## Loading CSV Data (RFC4180)

Follow these steps to use `fcsvparserr` to load data in the RFC4180 CSV data format.

To perform this task, assume that the CSV file to be loaded has the following sample contents:

```
$ more /home/dbadmin/flex/flexData1.csv
sno,name,age,gender
1,John,14,male
2,Mary,23,female
3,Mark,35,male
```

1. Create a flex table:

   ```
   => CREATE FLEX TABLE csv_basic();
   CREATE TABLE
   ```

2. Load the data from the CSV file using `fcsvparserr`:

   ```
   => COPY csv_basic FROM '/home/dbadmin/flex/flexData1.csv' PARSER fcsvparserr();
   Rows Loaded
   -----------
   3
   (1 row)
   ```

3. View the data loaded in the flex table:

   ```
   => SELECT maptostring(__raw__) FROM csv_basic;
   maptostring
   -------------------------------
   {
   "age" : "14",
   "gender" : "male",
   "name" : "John",
   "sno" : "1"
   }
   {
   "age" : "23",
   "gender" : "female",
   "name" : "Mary",
   "sno" : "2"
   }
   {
   "age" : "35",
   "gender" : "male",
   "name" : "Mark",
   "sno" : "3"
   }
   (3 rows)
   ```
Loading CSV Data (Traditional)

Follow these steps to use `fcsvparser` to load data in traditional CSV data format using `fcsvparser`.

In this example, the CSV file uses $ as a delimiter and # as a record_terminator. The sample CSV file to load has the following contents:

```
$ more /home/dbadmin/flex/flexData1.csv
sno$gender$age$name#
1$male$14$John#
2$female$23$Mary#
3$male$35$Mark#
```

1. Create a flex table:

```
=> CREATE FLEX TABLE csv_basic();
CREATE TABLE
```

2. Load the data in flex table using `fcsvparser` with parameters `type='traditional', delimiter='$' and record_terminator='#'`:

```
=> COPY csv_basic FROM '/home/dbadmin/flex/flexData2.csv' PARSER fcsvparser
(type='traditional',
delimiter='$', record_terminator='#');
Rows Loaded
----------
3
(1 row)
```

3. View the data loaded in the flex table:

```
=> SELECT maptostring(__raw__) FROM csv_basic;
maptostring
---------------------------------------------------------------
{
  "age": "14",
  "gender": "male",
  "name": "John",
  "sno": "1"
}
{
  "age": "23",
  "gender": "female",
  "name": "Mary",
  "sno": "2"
}
{
  "age": "35",
  "gender": "male",
  "name": "Mark",
  "sno": "3"
```


Rejecting Duplicate Values

You can reject duplicate values using the `reject_on_duplicate=true` option with the `fcsvparser`. The load continues after it rejects a duplicate value. The next example shows how to use this parameter and then displays the specified exception and rejected data files. Saving rejected data to a table, rather than a file, includes both the data and its exception.

```sql
=> CREATE FLEX TABLE csv_basic();
CREATE TABLE
=> COPY csv_basic FROM stdin PARSER fcsvparser(reject_on_duplicate=true)
exceptions '/home/dbadmin/load_errors/except.out' rejected data '/home/dbadmin/load_errors/reject.out';
Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.
>> A|A
>> 1|2
>> .
=> \! cat /home/dbadmin/load_errors/reject.out
A|A
=> \! cat /home/dbadmin/load_errors/except.out
COPY: Input record 1 has been rejected (Processed a header row with duplicate keys with reject_on_duplicate specified; rejecting.). Please see /home/dbadmin/load_errors/reject.out, record 1 for the rejected record.
COPY: Loaded 0 rows, rejected 1 rows.
```

Rejecting Data on Materialized Column Type Errors

The `fcsvparser` parser has a Boolean parameter, `reject_on_materialized_type_error`. Setting this parameter to `true` causes rows to be rejected if both the following conditions exist in the input data:

- Includes keys matching an existing materialized column
- Has a key value that cannot be coerced into the materialized column's data type

The following examples illustrate setting this parameter.

1. Create a table, `reject_true_false`, with two real columns:

   ```sql
   => CREATE FLEX TABLE reject_true_false(one int, two int);
   CREATE TABLE
   ```
2. Load CSV data into the table (from STDIN), using the fcsvparser with reject_on_materialized_type_error=false. While false is the default value, you can specify it explicitly, as shown. Additionally, set the parameter header=true to specify the columns for input values:

```
=> COPY reject_true_false FROM stdin PARSER fcsvparser(reject_on_materialized_type_error=false, header=true);
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> one,two
>> 1,2
>> "3","four"
>> "five",6
>> 7,8
>> .
```

3. Invoke maptostring to display the table values after loading data:

```
=> SELECT maptostring(__raw__), one, two FROM reject_true_false;
maptostring | one | two
-----------------------------------------------
{ "one" : "1",
  "two" : "2"
} | 1 | 2
{ "one" : "3",
  "two" : "four"
} | 3 |
{ "one" : "five",
  "two" : "6"
} | 6 |
{ "one" : "7",
  "two" : "8"
} | 7 | 8
(4 rows)
```

4. Truncate the table to empty the data stored in the table:

```
=> TRUNCATE TABLE reject_true_false;
TRUNCATE TABLE
```

5. Reload the same data again, but this time, set reject_on_materialized_type_error=true:

```
=> COPY reject_true_false FROM stdin PARSER fcsvparser(reject_on_materialized_type_error=true, header=true);
Enter data to be copied followed by a newline.
```
End with a backslash and a period on a line by itself.

```plaintext
>> one,two
>> 1,2
>> "3","four"
>> "five",6
>> 7,8
>> \
```

6. Call `maptostring` to display the table contents. Only two rows are currently loaded, whereas the previous results had four rows. The rows having input values with incorrect data type have been rejected:

```sql
=> SELECT maptostring__raw__, one, two FROM reject_true_false;
maptostring | one | two
-----------------------------------------+-----+-----
{ "one" : "1",
  "two" : "2"
} | 1 | 2
{ "one" : "7",
  "two" : "8"
} | 7 | 8
(2 rows)
```

**Note:**
The parser `fcsvparser` uses null values if there is a type mismatch and you set the `reject_on_materialized_type_error` parameter to `false`.

---

**Rejecting or Omitting Empty Rows**

Valid CSV files can include empty key and value pairs. Such rows are invalid for SQL. You can control the behavior for empty rows by either rejecting or omitting them, using two boolean `FCSVPARSER` parameters:

- `reject_on_empty_key`
- `omit_empty_keys`

The following example illustrates how to set these parameters:
1. Create a flex table:

```sql
=> CREATE FLEX TABLE csv_basic();
CREATE TABLE
```

2. Load CSV data into the table (from STDIN), using the `fcsvparser` with `reject_on_empty_key=false`. While `false` is the default value, you can specify it explicitly, as shown. Additionally, set the parameter `header=true` to specify the columns for input values:

```sql
=> COPY csv_basic FROM stdin PARSER fcsvparser(reject_on_empty_key=false,header=true);
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> ,num
>> 1,2
>> \.
```

3. Invoke `maptostring` to display the table values after loading data:

```sql
=> SELECT maptostring(_raw_) FROM csv_basic;
maptostring
---------------------

{} '' : "1",
"num" : "2"

(1 row)
```

4. Truncate the table to empty the data stored in the table:

```sql
=> TRUNCATE TABLE csv_basic;
TRUNCATE TABLE
```

5. Reload the same data again, but this time, set `reject_on_empty_key=true`:

```sql
=> COPY csv_basic FROM stdin PARSER fcsvparser(reject_on_empty_key=true,header=true);
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> ,num
>> 1,2
>> \.
```

6. Call `maptostring` to display the table contents. No rows are loaded because one of the keys is empty:

```sql
=> SELECT maptostring(_raw_) FROM csv_basic;
maptostring
-----------

(0 rows)
```
7. Truncate the table to empty the data stored in the table:

```
=> TRUNCATE TABLE csv_basic;
    TRUNCATE TABLE
```

8. Reload the same data again, but this time, set `omit_empty_keys=true`:

```
=> COPY csv_basic FROM stdin PARSER fcsvparser(omit_empty_keys=true,header=true);
    Enter data to be copied followed by a newline.
    End with a backslash and a period on a line by itself.
    >> ,num
    >> 1,2
    >> \
```

9. Call `maptostring` to display the table contents. One row is now loaded, and the rows with empty keys are omitted:

```
=> SELECT maptostring(_raw_) FROM csv_basic;
    maptostring
    ----------------------
    {  "num" : "2"
    }
    (1 row)
```

**Note:**

If no header names exist, `fcsvparser` uses a default header of `ucoln`, where `n` is the column offset number. If a table header name and key name match, the parser loads the column with values associated with the matching key name.

### Using the NULL Parameter

Use the COPY NULL metadata parameter with `fcsvparser` to load NULL values into a flex table.

The next example uses this parameter:

1. Create a flex table.

```
=> CREATE FLEX TABLE fcsv(c1 int);
    CREATE TABLE
```

2. Load CSV data in flex table using STDIN and NULL parameter.

```
=> COPY fcsv FROM STDIN PARSER fcsvparser() NULL 'NULL';
    Enter data to be copied followed by a newline.
```
3. Use `compute_flextable_keys_and_build_view` function to compute keys and build flex view.

```sql
=> SELECT compute_flextable_keys_and_build_view('fcsv');
```

Please see `public.fcsv_keys` for updated keys
The view `public.fcsv_view` is ready for querying
(1 row)

4. View the flex view and replace the NULL values.

```sql
=> SELECT * FROM public.fcsv_view;
a | b | c1
---+---+---
20 | 30 | 50
10 | 20 |
20 | 30 | 40
(3 rows)
```

```sql
=> SELECT a, b, ISNULL(c1, -1) from public.fcsv_view;
a | b | ISNULL
---+---+-----
20 | 30 | 50
10 | 20 | -1
20 | 30 | 40
(3 rows)
```

## Handling Column Headings

The `fcsvparser` lets you specify your own column headings with the `HEADER_NAMES=` parameter. This parameter entirely replaces column names in the CSV source header row.

For example, to use these six column headings for a CSV file you are loading, use the `fcsvparser` parameter as follows:

```
HEADER_NAMES='FIRST, LAST, SOCIAL_SECURITY, TOWN, STATE, COUNTRY'
```

Supplying fewer header names than existing data columns causes `fcsvparser` to use default names after those you supply. Default header names consist of `ucoln`, where
\( n \) is the column offset number, starting at 0 for the first column. For example, if you supply four header names for a 6-column table, fcsvparser supplies the default names ucol4 and ucol5, following the fourth header name you provide.

If you supply more headings than the existing table columns, any additional headings remain unused.

### Loading Delimited Data

You can load flex tables with one of two delimited parsers, fdelimitedparser or fdelimitedpairparser.

- Use `fdelimitedpairparser` when the data specifies column names with the data in each row.
- Use `fdelimitedparser` when the data does not specify column names or has a header row for column names.

This section describes using some options that `fdelimitedpairparser` and `fdelimitedparser` support.

### Rejecting Duplicate Values

You can reject duplicate values using the `reject_on_duplicate=true` option with the `fdelimitedparser`. The load continues after it rejects a duplicate value. The next example shows how to use this parameter and then displays the specified exception and rejected data files. Saving rejected data to a table, rather than a file, includes both the data and its exception.

```sql
=> CREATE FLEX TABLE delim_dupes();
CREATE TABLE
=> COPY delim_dupes FROM stdin PARSER fdelimitedparser(reject_on_duplicate=true) exceptions '/home/dbadmin/load_errors/except.out' rejected data '/home/dbadmin/load_errors/reject.out';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> A|A
>> 1|2
>> .
=> \! cat /home/dbadmin/load_errors/reject.out
A|A
=> \! cat /home/dbadmin/load_errors/except.out
```

Vertica Documentation
Using Flex Tables

Vertica Analytic Database (9.3.x)
Input record 1 has been rejected (Processed a header row with duplicate keys with reject_on_duplicate specified; rejecting.). Please see /home/dbadmin/load_errors/reject.out, record 1 for the rejected record.

Rejected Materialized Column Type Errors

Both the fjsonparser and fdelimitedparser parsers have a boolean parameter, reject_on_materialized_type_error. Setting this parameter to true causes rows to be rejected if both the following conditions exist in the input data:

- Includes keys matching an existing materialized column
- Has a value that cannot be coerced into the materialized column’s data type

Suppose the flex table has a materialized column, OwnerPercent, declared as a FLOAT. Trying to load a row with an OwnerPercent key that has a VARCHAR value causes fdelimitedparser to reject the data row.

The following examples illustrate setting this parameter.

1. Create a table, reject_true_false, with two real columns:

```sql
=> CREATE FLEX TABLE reject_true_false(one VARCHAR, two INT);
CREATE TABLE
```

2. Load JSON data into the table (from STDIN), using the fjsonparser with reject_on_materialized_type_error=false. While false is the default value, the following example specifies it explicitly for illustration:

```sql
=> COPY reject_true_false FROM stdin PARSER fjsonparser(reject_on_materialized_type_error=false);
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> {"one": 1, "two": 2}
>> {"one": "one", "two": "two"}
>> {"one": "one", "two": 2}
>> .
```

3. Invoke maptostring to display the table values after loading data:

```sql
=> SELECT maptostring(__raw__), one, two FROM reject_true_false;
maptostring | one | two
-------------+-----+-----+
{            |     |
  "one" : "one",
  "two" : "2"
}            |     |
| one | 2
```
4. Truncate the table:

```sql
=> TRUNCATE TABLE reject_true_false;
```

5. Reload the same data again, but this time, set `reject_on_materialized_type_error=true`:

```sql
=> COPY reject_true_false FROM stdin PARSER fjsonparser(reject_on_materialized_type_error=true);
```

Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.

```json
>> {"one": 1, "two": 2}
>> {"one": "one", "two": "two"}
>> {"one": "one", "two": 2}
>> .
```

6. Call `maptoString` to display the table contents. Only two rows were loaded, whereas the previous results had three rows:

```sql
=> SELECT maptoString(__raw__), one, two FROM reject_true_false;
```

```
maptoString | one | two
-------------+-----+-----
{            |     |     
  "one" : "1",
  "two" : "2"
} | 1   | 2   
{            |     |     
  "one" : "one",
  "two" : "two"
} | one | 2   
(2 rows)```

---

**Loading JSON Data**

You can load JSON data into flex or columnar tables. This section describes some examples of using the `fjsonparser` with several of the parser options.
Checking JSON Integrity

Before loading any JSON data, be sure that the data is valid. You can verify JSON data integrity using a web tool such as JSONLint. Copy your JSON data into the tool. If any data is invalid, the tool returns a message similar to the one in this example:

```json
Parse error on line 170:....257914002502451200}{
  "id_str": "257

          ^
Expecting 'EOF', '}', ',', ']
```

Using flatten_maps and flatten_arrays Parameters

When loading JSON data, the fjsonparser uses the parameters flatten_maps and flatten_arrays to control how the parser handles the data it is loading. Here are the default settings for these two parameters:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default</th>
<th>Change Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>flatten_maps</td>
<td>TRUE: Flatten all maps.</td>
<td>flatten_maps=FALSE</td>
</tr>
<tr>
<td>flatten_arrays</td>
<td>FALSE: Do not flatten arrays.</td>
<td>flatten_arrays=TRUE</td>
</tr>
</tbody>
</table>

You control the default the behavior by using one or both flatten_ parameters.

For JSON maps, the parser flattens all submaps, separating the levels with a period (.). Consider the following input data with a subnet:

```json
{ grade: { level: 4 } }
```

The default parser behavior results in the following map:

```json
{ "grade.level" -> "4" }
```

**Note:**
To use the bracket operators ([[ ]]) to access deeply nested JSON in VMap data, you must load the data with `flatten_maps=FALSE`, as described in Querying Nested Data.
For JSON arrays, the parser maintains the array. Consider the following input data containing a 2-element array, with values 1 and 2:

```json
{ grade: [ 1 2 ] }
```

The default parser behavior results in the following array:

```json
{ "grade": { "0" -> "1", "1" -> "2" } }
```

**Note:**
Using the parameters `flatten_maps` and `flatten_arrays` is recursive, and affects all data.

### Loading from a Specific Start Point

You can use the `fjsonparser start_point` parameter to load JSON data beginning at a specific key, rather than at the beginning of a file. Data is parsed from after the `start_point` key until the end of the file, or to the end of the first `start_point`'s value. The `fjsonparser` ignores any subsequent instance of the `start_point`, even if that key appears multiple times in the input file. If the input data contains only one copy of the `start_point` key, and that value is a list of JSON elements, the parser loads each element in the list as a row.

This section uses the following sample JSON data, saved to a file (alphanums.json):

```json
{ "A": { "B": { "C": { "d": 1, "e": 2, "f": 3 }, { "g": 4, "h": 5, "i": 6 }, { "j": 7, "k": 8, "l": 9 } } } }
```

1. Create a flex table, `start_json`:

   ```sql
   => CREATE FLEX TABLE start_json();
   CREATE TABLE
   ```

2. Load `alphanums.json` into `start_json` using the `fjsonparser` without any parameters:

   ```sql
   => COPY start_json FROM '/home/dbadmin/data/flex/alphanums.json' PARSER fjsonparser();
   Rows Loaded
   ------------
   1
   (1 row)
   ```

3. Use `map_to_string` to see the results of loading all of `alphanums.json`:
4. **Truncate `start_json` and load `alphanums.json` with the `start_point` parameter:**

```sql
=> SELECT maptostring(_raw_ _) FROM start_json;

maptostring

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>&quot;A.B.C&quot; : {</td>
<td></td>
</tr>
<tr>
<td>&quot;0.d&quot; : &quot;1&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;0.e&quot; : &quot;2&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;0.f&quot; : &quot;3&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;1.g&quot; : &quot;4&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;1.h&quot; : &quot;5&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;1.i&quot; : &quot;6&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;2.j&quot; : &quot;7&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;2.k&quot; : &quot;8&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;2.l&quot; : &quot;9&quot;</td>
<td></td>
</tr>
<tr>
<td>}</td>
<td></td>
</tr>
</tbody>
</table>

(1 row)
```

5. **Next, call `maptostring` again to compare the results of loading `alphanums.json` from `start_point='B'`:**

```sql
=> TRUNCATE TABLE start_json;
TRUNCATE TABLE
=> COPY start_json FROM '/home/dbadmin/data/flex/alphanums.json' PARSE

-> fjsonparser(start_point='B');
Rows Loaded
-----------
1
(1 row)
```

```sql
=> SELECT maptostring(_raw_ _) FROM start_json;

maptostring

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>&quot;C&quot; : {</td>
<td></td>
</tr>
<tr>
<td>&quot;0.d&quot; : &quot;1&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;0.e&quot; : &quot;2&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;0.f&quot; : &quot;3&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;1.g&quot; : &quot;4&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;1.h&quot; : &quot;5&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;1.i&quot; : &quot;6&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;2.j&quot; : &quot;7&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;2.k&quot; : &quot;8&quot;,</td>
<td></td>
</tr>
<tr>
<td>&quot;2.l&quot; : &quot;9&quot;</td>
<td></td>
</tr>
<tr>
<td>}</td>
<td></td>
</tr>
</tbody>
</table>

(1 row)
```
Parsing From a Start Point Occurrence

If a start_point value occurs in multiple locations in your JSON data, you can use the start_point_occurrence integer parameter to specify the occurrence at which to start parsing. By defining start_point_occurrence, fjsonparsr begins at the nth occurrence of start_point.

Controlling Column Name Separators

By default, fjsonparsr produces column names by concatenating JSON field names with a period (.)). You can change the default separator by specifying a different character with the key_separator parameter.

Handling Special Characters

Some input JSON data can have special characters in field names. You can replace these characters by setting the suppress_nonalphanumeric_key_chars to TRUE. With this parameter setting, all special characters are converted to an underscore (_) character.

Dealing with Invalid JSON Records

If your JSON data is not perfectly formatted, your load may fail due to invalid records. You can use the RECORD_TERMINATOR parameter to skip these invalid records if your JSON records are consistently delimited by a character like a line break. Setting a record terminator will allow the FJSONPARSER to skip over invalid records and continue parsing the rest of the data.

If your records are not consistently marked by a character, you can use the COPY parameter ERROR TOLERANCE. ERROR TOLERANCE skips entire source files with invalid JSON records, while RECORD_TERMINATOR skips individual malformed JSON records. Using both ERROR TOLERANCE and RECORD_TERMINATOR within the statement will work, but if your records are consistently marked, RECORD_TERMINATOR should sufficiently deal with imperfect records.
1. Create a flex table named "fruits".

```sql
=> CREATE FLEX TABLE fruits();
CREATE TABLE
```

2. Use the FJSONPARSER and call the RECORD_TERMINATOR parameter with a termination key of E'\n' (which denotes a new line). Insert records, including an invalid record.

```sql
=> COPY fruits FROM STDIN PARSER FJSONPARSER(RECORD_TERMINATOR=E'\n');
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself
>> {"name": "orange", "type": "fruit", "color": "orange", "rating": 5 }
>> {"name": "apple", "type": "fruit", "color": "green" }
>> {"name": "blueberry", "type": "fruit", "color": "blue", "rating": 10 }
>> "type": "fruit", "rating": 7 }
>> {"name": "banana", "type": "fruit", "color": "yellow", "rating": 3 }
>> .
```

3. View the flex table using MAPTOSTRING to confirm that the invalid record was skipped while the rest of the records were successfully loaded.

```sql
=> SELECT MAPTOSTRING(_raw_) FROM fruits;
maptostring
----------------------------------------------------------
{
  "color" : "orange",
  "name" : "orange",
  "rating" : "5",
  "type" : "fruit"
}
{
  "color" : "green",
  "name" : "apple",
  "type" : "fruit"
}
{
  "color" : "blue",
  "name" : "blueberry",
  "rating" : "10",
  "type" : "fruit"
}
{
  "color" : "yellow",
  "name" : "banana",
  "rating" : "3",
  "type" : "fruit"
}
(4 rows)
```
Rejecting Duplicate Values

You can reject duplicate values by using the `reject_on_duplicate=true` option with the `fjsonparser`. The next example uses this option while loading data and then displays the specified exception and rejected data files. Saving rejected data to a table, rather than a file, includes both the data and its exception.

```sql
=> CREATE FLEX TABLE json_dupes();
CREATE TABLE
=> COPY json_dupes FROM stdin PARSER fjsonparser(reject_on_duplicate=true)
exceptions '/home/dbadmin/load_errors/json_e.out'
rejected data '/home/dbadmin/load_errors/json_r.out';
```

Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.

```
>> {"a":"1","a":"2","b":"3"}
>> \
=> \!cat /home/dbadmin/load_errors/json_e.out
COPY: Input record 1 has been rejected (Rejected by user-defined parser).
Please see /home/dbadmin/load_errors/json_r.out, record 1 for the rejected record.
COPY: Loaded 0 rows, rejected 1 rows.
```

Rejecting Data on Materialized Column Type Errors

Both the `fjsonparser` and `fdelimitedparser` parsers have a Boolean parameter, `reject_on_materialized_type_error`. Setting this parameter to `true` causes rows to be rejected if the input data:

- Includes keys matching an existing materialized column
- Has a key value that cannot be coerced into the materialized column's data type.

The following examples illustrate setting this parameter.

1. Create a table, `reject_true_false`, with two real columns:

```sql
=> CREATE FLEX TABLE reject_true_false(one VARCHAR, two INT);
CREATE TABLE
```

2. Load JSON data into the table (from STDIN), using the `fjsonparser` with `reject_on_materialized_type_error=false`. While `false` is the default value, the following example specifies it explicitly for illustration:
3. Invoke maptostring to display the table values after loading data:

```sql
=> SELECT maptostring(__raw__), one, two FROM reject_true_false;
maptostring | one | two
-------------+-----+-----
{           |
  "one": "one",
  "two": "2"
}           |
| one | 2
{           |
  "one": "1",
  "two": "2"
}           |
| 1    | 2
{           |
  "one": "one",
  "two": "two"
}           |
| one | 
(3 rows)
```

4. Truncate the table:

```sql
=> TRUNCATE TABLE reject_true_false;
```

5. Reload the same data again, but this time, set reject_on_materialized_type_error=true:

```sql
=> COPY reject_true_false FROM stdin PARSER fjsonparser(reject_on_materialized_type_error=true);
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> {"one": 1, "two": 2}
>> {"one": "one", "two": "two"}
>> {"one": "one", "two": 2}
>> 
```

6. Call maptostring to display the table contents. Only two rows were loaded, whereas the previous results had three rows:

```sql
=> SELECT maptostring(__raw__), one, two FROM reject_true_false;
maptostring | one | two
-------------+-----+-----
{           |
  "one": "1",
```
Rejecting or Omitting Empty Rows

Valid JSON files OpenText can include empty key and value pairs, such as this one:

```json
{
  "one": "one",
  "two": "2"
}
```

Such rows are invalid for SQL. To prevent this situation, you can control the behavior for empty rows, either rejecting or omitting them. You do so using two boolean parameters for the parsers `FDELIMITEDPARSER` or `FJSONPARSER`:

- `reject_on_empty_key`
- `omit_empty_keys`

See Also

- Manually Copying Data From Kafka

Loading Matches from Regular Expressions

You can load flex or columnar tables with the matched results of a regular expression, using the `fregexparser`. This section describes some examples of using the options that the flex parsers support.

Sample Regular Expression

These examples use the following regular expression, which searches information that includes the `timestamp`, `date`, `thread_name`, and `thread_id` strings.
Caution:
For display purposes, this sample regular expression adds new line characters to split long lines of text. To use this expression in a query, first copy and edit the example to remove any new line characters.

This example expression loads any thread_id hex value, regardless of whether it has a 0x prefix, \(<\text{thread_id}>(?:0x)?\[0-9a-f]+\).

`'^(?<time>\d\d\d\d-\d\d-\d\d \d\d:\d\d:\d\d \d\d+)(?<thread_name>[A-Za-z ]+):(?<thread_id>(?:0x)?\[0-9a-f]+)-?(?<transaction_id>[0-9a-f])?:\[((?<component>\w+)\[((?<elevel>\w+)//)(?<enode>\w+)?(?<text>.*)\)?(?<text>\.+)'`  

Using Regular Expression Matches for a Flex Table

You can load the results from a regular expression into a flex table, using the fregexparser. For a complete example of doing so, see FREGEXPARSER.

Using fregexparser for Columnar Tables

This section illustrates how to load the results of a regular expression used with a sample log file for a Vertica database. By using an external table definition, the section presents an example of using fregexparser to load data into a columnar table. Using a flex table parser for a columnar tables gives you the capability to mix data loads in one table. For example, you can load the results of a regular expression in one session, and JSON data in another.

The following basic examples illustrate this usage.

1. Create a columnar table, vlog, with the following columns:

```sql
=> CREATE TABLE vlog (  
  "text"       varchar(2322),  
  thread_id    varchar(28),  
  thread_name  varchar(44),  
  "time"       varchar(46),  
  component    varchar(30),  
  level        varchar(20),  
  transaction_id varchar(32),  
  elevel       varchar(20),  
  enode        varchar(34)  
);```
2. Use COPY to load parts of a log file using the sample regular expression presented above, with the fregexparser. Be sure to remove any line characters from this expression example before trying it yourself:

```sql
=> COPY v_log FROM '/home/dbadmin/data/flex/vertica.log' PARSER FRegexParser(pattern='^\d\d\d\d-\d\d-\d\d \d\d: \d\d: \d\d.\d+ (\d+): (?<thread_name>[A-Za-z]+): (?<thread_id>[0-9a-f]+): (?<transaction_id>[0-9a-f]+): (?<component>[0-9a-f]+): (?<level>[0-9a-f]+): (?<enode>[0-9a-f]+)@(?<elevel>[0-9a-f]+): (?<text>.*)') rejected data as table fregex_reject;
```

3. Query the time column:

```sql
=> SELECT time FROM flogs limit 10;
```

<table>
<thead>
<tr>
<th>time</th>
</tr>
</thead>
<tbody>
<tr>
<td>2014-04-02 04:02:02.613</td>
</tr>
<tr>
<td>2014-04-02 04:02:02.613</td>
</tr>
<tr>
<td>2014-04-02 04:02:02.614</td>
</tr>
<tr>
<td>2014-04-02 04:02:51.008</td>
</tr>
<tr>
<td>2014-04-02 04:02:51.010</td>
</tr>
<tr>
<td>2014-04-02 04:02:51.012</td>
</tr>
<tr>
<td>2014-04-02 04:02:51.012</td>
</tr>
<tr>
<td>2014-04-02 04:02:51.013</td>
</tr>
<tr>
<td>2014-04-02 04:02:51.014</td>
</tr>
<tr>
<td>2014-04-02 04:02:51.017</td>
</tr>
</tbody>
</table>

(10 rows)

Using External Tables with fregexparser

By creating an external columnar table for your Vertica log file, querying the table will return updated log information. The following basic example illustrate this usage.

1. Create a columnar table, vertica_log, using the AS COPY clause and fregexparser to load matched results from the regular expression. For illustrative purposes, this regular expression has new line characters to split long text lines. Remove any line returns before testing with this expression:

```sql
=> CREATE EXTERNAL TABLE public.vertica_log
  (  
    "text" varchar(2322),
    thread_id varchar(28),
    thread_name varchar(44),
    "time" varchar(46),
    component varchar(30),
    level varchar(20),
    transaction_id varchar(32),
    elevel varchar(20),
    enode varchar(34)
  )
```
AS COPY
FROM '/home/dbadmin/data/vertica.log'
PARSER FRegexParser(pattern='^(?<time>\d\d\d\d-\d\d-\d\d \d\d:\d\d:\d\d\.\d+)(?<thread_name>[A-Za-z ]+:(?<thread_id>\?0x)?[0-9a-f]+)-?(?<transaction_id>[0-9a-f])?(?:[(?<component>\w+)]\<(?<level>\w+)\> @(?<enode>\w+)?: )?(?<text>.*');

2. Query from the external table to get updated results:

```
=> SELECT component, thread_id, time FROM vertica_log limit 10;

<table>
<thead>
<tr>
<th>component</th>
<th>thread_id</th>
<th>time</th>
</tr>
</thead>
<tbody>
<tr>
<td>Init</td>
<td>0x16321430</td>
<td>2014-04-02 04:02:02.613</td>
</tr>
<tr>
<td>Init</td>
<td>0x16321430</td>
<td>2014-04-02 04:02:02.613</td>
</tr>
<tr>
<td>Init</td>
<td>0x16321430</td>
<td>2014-04-02 04:02:02.613</td>
</tr>
<tr>
<td>Init</td>
<td>0x16321430</td>
<td>2014-04-02 04:02:02.613</td>
</tr>
<tr>
<td>Init</td>
<td>0x16321430</td>
<td>2014-04-02 04:02:02.613</td>
</tr>
<tr>
<td>Init</td>
<td>0x16321430</td>
<td>2014-04-02 04:02:02.613</td>
</tr>
<tr>
<td>Init</td>
<td>0x16321430</td>
<td>2014-04-02 04:02:02.613</td>
</tr>
<tr>
<td>Init</td>
<td>0x16321430</td>
<td>2014-04-02 04:02:02.613</td>
</tr>
<tr>
<td>Init</td>
<td>0x16321430</td>
<td>2014-04-02 04:02:02.613</td>
</tr>
</tbody>
</table>

(10 rows)
```

### Computing Flex Table Keys

After loading data into a flex table, you can determine the set of keys that exist in the `raw` column (the map data). Two helper functions compute keys from flex table map data:

- **COMPUTE_FLEXTABLE_KEYS** determines which keys exist as virtual columns in the flex map.
- **COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW** performs the same functionality as **COMPUTE_FLEXTABLE_KEYS**, additionally building a new view. See also [Updating Flex Table Views](#).

**Note:**

If the length of a key exceeds 65,000, Vertica truncates the key.

### Using COMPUTE_FLEXTABLE_KEYS

During execution, this function calculates the following information for the flex keys table columns:
### Determining Key Data Types

By default, using `COMPUTE_FLEXTABLE_KEYS` determines non-string key values from the `__raw__` column LONG VARBINARY type. The non-string keys include these data types (and others listed in SQL Data Types):

- BOOLEAN
- INTEGER
- FLOAT
- TIMESTAMP
- DATE

### Assigning Flex Key Data Types

Use the sample CSV data in this section to compare the results of using or not using the `EnableBetterFlexTypeGuessing` configuration parameter. When the parameter is ON, the function determines key non-string data types in your map data more accurately. The default for the parameter is 1 (ON).

| Year, Quarter, Region, Species, Grade, Pond, Value, Number of Quotes, Available |
|---|---|---|---|---|---|---|---|
| 2015, 1, 2 - Northwest Oregon & Willamette, Douglas-fir, P, $615.12, 12, No |
| 2015, 1, 2 - Northwest Oregon & Willamette, Douglas-fir, SM, $610.78, 12, Yes |
| 2015, 1, 2 - Northwest Oregon & Willamette, Douglas-fir, 2S, $596.00, 20, Yes |
| 2015, 1, 2 - Northwest Oregon & Willamette, Hemlock, P, $520.00, 6, Yes |
| 2015, 1, 2 - Northwest Oregon & Willamette, Hemlock, SM, $510.00, 6, No |
To compare the data type assignment results, complete the following steps:

1. Save the CSV data file (here, as trees.csv).
2. Create a flex table (trees) and load trees.csv using the fcsvparser:

```
=> CREATE FLEX TABLE trees();
=> COPY trees FROM '/home/dbadmin/tempdat/trees.csv' PARSER fcsvparser();
```

3. Use COMPUTE_FLEXTABLE_KEYS with the trees flex table.

```
=> SELECT COMPUTE_FLEXTABLE_KEYS('trees');
```

Please see public.trees_keys for updated keys (1 row)

4. Query the trees_keys table output:

```
=> SELECT * FROM trees_keys;
key_name       | frequency | data_type_guess
---------------|-----------|-----------------|
Year           | 6         | Integer         |
Quarter        | 6         | Integer         |
Region         | 6         | Varchar(66)     |
Available      | 6         | Boolean         |
Number of Quotes| 6         | Integer         |
Grade          | 6         | Varchar(20)     |
Species        | 6         | Varchar(22)     |
Pond Value     | 6         | Numeric(8,3)    |
(8 rows)
```

5. Set the EnableBetterFlexTypeGuessing parameter to 0 (OFF).
6. Call COMPUTE_FLEXTABLE_KEYS with the trees flex table again.
7. Query the trees_keys table to compare the data_type_guess values with the previous results. Without the configuration parameter set, all of the non-string data types are VARCHARS of various lengths:

```
=> SELECT * FROM trees_keys;
key_name       | frequency | data_type_guess
---------------|-----------|-----------------|
Year           | 6         | varchar(20)     |
Quarter        | 6         | varchar(20)     |
Region         | 6         | varchar(66)     |
Available      | 6         | varchar(20)     |
Grade          | 6         | varchar(20)     |
Number of Quotes| 6         | varchar(20)     |
Pond Value     | 6         | varchar(20)     |
Species        | 6         | varchar(22)     |
(8 rows)
```
8. To maintain accurate results for non-string data types, set the EnableBetterFlexTypeGuessing parameter back to 1 (ON).

For more information about setting the EnableBetterFlexTypeGuessing configuration parameter, see Setting Flex Table Configuration Parameters.

Calculating Key Value Column Widths

The COMPUTE_FLEXTABLE_KEYS function determines the column width for keys by determining the length of the largest value for each key, multiplied by the FlexTableDataTypeGuessMultiplier factor. For more about this configuration parameter, see Setting Flex Table Configuration Parameters.

The next example shows the results of populating the _keys table after creating a flex table (darkdata1) and loading data. The column widths are shown in parentheses, where applicable, after the value of the data_type_guess column:

```sql
=> SELECT compute_flextable_keys('darkdata1');
          compute_flextable_keys
-----------------------------------------------
Please see public.darkdata1_keys for updated keys
(1 row)

=> SELECT * from darkdata1_keys;
key_name         | frequency | data_type_guess
-----------------|-----------|------------------
created_at       | 8         | TimestampTz      
delete.status.id_str | 4         | Integer          
delete.status.user_id  | 4         | Integer          
entities.hashtags | 8         | long varbinary(186)
favorited        | 8         | Boolean          
id_str           | 8         | Integer          
in_reply_to_screen_name | 8         | Varchar(24)     
retweeted_status.contributors | 1         | Varchar(28)     
retweeted_status.coordinates | 1         | Varchar(28)     
retweeted_status.created_at | 1         | TimestampTz     
.                 |           |                  
.                 |           |                  
(125 rows)
```

Materializing Flex Tables

Once flex tables exist, you can change the table structure to promote virtual columns to materialized (real) columns. If your table is already a hybrid table, you can change existing real columns and promote other important virtual columns. This section describes some key
aspects of promoting columns, adding columns, specifying constraints, and declaring default values. It also presents some differences when loading flex or hybrid tables, compared with columnar tables.

**Note:**
Materializing virtual columns by promoting them to real columns can significantly improve query performance. Vertica recommends that you materialize important virtual columns before running large and complex queries. Promoted columns cause a small decrease in load performance.

## Adding Columns to Flex Tables

Add columns to your flex tables to promote virtual columns:

1. Add a real column with the same name as a virtual column (user.name):

   ```
   => ALTER TABLE darkdata1 ADD COLUMN "user.name" VARCHAR;
   ALTER TABLE
   ```

2. Load some data into the table.

   ```
   => COPY darkdata1 FROM '/vertica/flextable/DATA/tweets_12.json' PARSER fjsonparser();
   Rows Loaded
   ----------------
   12
   (1 row)
   ```

3. Query the materialized column. Notice that loading data populates the column automatically. Blank rows indicate no values or NULLs:

   ```
   => SELECT "user.name" FROM darkdata1;
   user.name
   ----------------
   I’m Toasterâ¥
   Flu Beach
   seydo shi
   The End
   Uptown gentleman.
   ~G A B R I E L A â¿
   Avita Desai
   laughing at clouds.
   (12 rows)
   ```
Adding Columns with Default Values

The section Bulk Loading Data into Flex Tables describes the use of default values, and how Vertica evaluates them during loading. As with all tables, using COPY to load data ignores any column default values.

**Note:** Adding a table column default expression to a flex table requires casting the column to an explicit data type.

1. Create a darkdata1 table with a column definition. The following example uses a column name (talker) that does not correspond to a virtual column name. Assign a default value with a virtual column name. In this example, the default value for the column talker is ("user.lang"). Since user.lang is a virtual column in the LONG VARBINARY __raw__ column, you must cast its value to VARCHAR to match the talker column definition:

   => CREATE FLEX TABLE darkdata1(talker VARCHAR default "user.lang"::VARCHAR);

2. Load some JSON data, specifying the __raw__ column:

   => COPY darkdata1 (__raw__) FROM '/test/vertica/flextable/DATA/tweets_12.json'
      PARSER fjsonparser();
   Rows Loaded
     ------------
       12
   (1 row)

3. Query the talker column. Notice that Vertica used the default column value ("user.lang"), because you specified __raw__. Blank rows indicate no values or NULLs:

   => SELECT "talker" FROM darkdata1;
   talker
    ------
      it
      en
      es
      en
      es
      tr
      en
4. Alter the table to add a column with a known virtual column name (user.name), assigning the key name as the default value (recommended), and casting it to a VARCHAR:

```sql
=> ALTER TABLE darkdata1 ADD COLUMN "user.name" VARCHAR default "user.name"::VARCHAR;
```

5. Load data again, this time without __raw__:

```sql
=> COPY darkdata1 FROM '/test/vertica/flextable/DATA/tweets_12.json' PARSER fjsonparser();
```

6. Query the two real columns. Notice that talker has no values, because you did not specify the __raw__ column. The user.lang column contains values from the user.name virtual column:

```sql
=> SELECT "talker", "user.name" FROM darkdata1;
```

```
<table>
<thead>
<tr>
<th>talker</th>
<th>user.name</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>laughing at clouds.</td>
</tr>
<tr>
<td></td>
<td>Avita Desai</td>
</tr>
<tr>
<td></td>
<td>I'm Toasterâ¥</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Uptown gentleman.</td>
</tr>
<tr>
<td></td>
<td>~G A B R I E L A â¿</td>
</tr>
<tr>
<td></td>
<td>Flu Beach</td>
</tr>
<tr>
<td></td>
<td>seydo shi</td>
</tr>
<tr>
<td></td>
<td>The End</td>
</tr>
</tbody>
</table>
```

7. Load data once more, this time specifying a COPY statement with a default value expression for user.name:

```sql
=> COPY darkdata1 (__raw__, "user.name" as 'QueenElizabeth'::varchar) FROM
'/test/vertica/flextable/DATA/tweets_12.json' PARSER fjsonparser();
```

```
Rows Loaded
---------
12
```

8. Query once more. Notice that the real column talker has its default values (you used __raw__). As specified in COPY, the "user.name" as 'QueenElizabeth' expression overrode the user.name default column value:
To summarize, you can set a default column value as part of the ALTER TABLE...ADD COLUMN operation. For materializing columns, the default value should reference the key name of the virtual column (as in "user.lang"). Subsequently loading data with a COPY value expression overrides the default value of the column definition.

### Changing the __raw__ Column Size

You can change the default size of the __raw__ column for flex tables you plan to create, the current size of an existing flex table, or both.

To change the default size for the flex table __raw__ column, use the following database configuration parameter (described in Setting Flex Table Configuration Parameters):

```sql
=> ALTER DATABASE DEFAULT SET FlexTableRawSize = 120000;
```

Changing the configuration parameter affects all flex tables you create after making this change.

To change the size of the __raw__ column in an existing flex table, use the ALTER TABLE statement to change the definition of the __raw__ column:

```sql
=> ALTER TABLE tester ALTER COLUMN __raw__ SET DATA TYPE LONG VARBINARY(120000);
```

**Note:**
An error occurs if you try to reduce the __raw__ column size to a value smaller than any data the column contains.
Changing Flex Table Real Columns

You can make the following changes to the flex table real columns (__raw__ and __identity__), but not to any virtual columns:

<table>
<thead>
<tr>
<th>Actions</th>
<th><strong>raw</strong></th>
<th><strong>identity</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>Change NOT NULL constraints (default)</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Add primary key and foreign key (PK/FK) constraints</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>Create projections</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>Segment</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>Partition</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>Specify a user-defined scalar function (UDSF) as a default column expression in ALTER TABLE x ADD COLUMN y statement</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

**Note:**
While segmenting and partitioning the __raw__ column is permitted, it is not recommended due to its long data type. By default, if you do not define any real columns, flex tables are segmented on the __identity__ column.

Dropping Flex Table Columns

There are two considerations about dropping columns:

- You cannot drop the last column in your flex table's sort order.
- If you have not created a flex table with any real columns, or materialized any columns, you cannot drop the __identity__ column.
Updating Flex Table Views

Creating a flex table also creates a default view to accompany the table. The view has the name of the flex table with an underscore (_view) suffix. When you perform a select query from the default view, Vertica prompts you to run the helper function, compute_flextable_keys_and_build_view:

```
=> \dv dark*
```

<table>
<thead>
<tr>
<th>List of View Fields</th>
</tr>
</thead>
<tbody>
<tr>
<td>Schema</td>
</tr>
<tr>
<td>---------</td>
</tr>
<tr>
<td>public</td>
</tr>
<tr>
<td>public</td>
</tr>
</tbody>
</table>

(2 rows)

```
=> SELECT * FROM darkdata_view;
```

<table>
<thead>
<tr>
<th>status</th>
</tr>
</thead>
</table>

Please run compute_flextable_keys_and_build_view() to update this view to reflect real and virtual columns in the flex table

(1 row)

There are two helper functions that create views:

- **COMPUTE_FLEXTABLE_KEYS**— See also **COMPUTE_FLEXTABLE_KEYS**
- **COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW**— Performs the same functionality as BUILD_FLEXTABLE_KEYS but also computes keys. See also **Using COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW**.

Using BUILD_FLEXTABLE_VIEW

After computing keys for a flex table (Computing Flex Table Keys), call this function with one or more arguments. The records under the key_name column of the `{flextable}_keys` table are used as view columns, along with any values for the key. If no values exist, the column value is NULL.

Regardless of the number of arguments, calling this function replaces the contents of the existing view as follows:

<table>
<thead>
<tr>
<th>Function Invocation</th>
<th>Results</th>
</tr>
</thead>
<tbody>
<tr>
<td>build_flextable_view ('flexible_table')</td>
<td>Changes the existing view associated with flexible_</td>
</tr>
<tr>
<td>Function Invocation</td>
<td>Results</td>
</tr>
<tr>
<td>----------------------</td>
<td>---------</td>
</tr>
<tr>
<td><code>build_flextable_view ('flexible_table', 'view_name')</code></td>
<td>Changes the view you specify with <code>view_name</code> by using the current contents of the <code>flexible_table_keys</code> table.</td>
</tr>
<tr>
<td><code>build_flextable_view ('flexible_table', 'view_name', 'table_keys')</code></td>
<td>Changes the view you specify with <code>view_name</code> to the current contents of the <code>flexible_table_keys</code> table. Use this function to change a view of your choice with the contents of the keys of interest.</td>
</tr>
</tbody>
</table>

If you do not specify a `view_name` argument, the default name is the flex table name with a `_view` suffix. For example, if you specify the table `darkdata` as the sole argument to this function, the default view is called `darkdata_view`.

You cannot specify a custom view name with the same name as the default view `flex_table_view`, unless you first drop the default-named view and then create your own view of the same name.

Creating a view stores a definition of the column structure at the time of creation. Thus, if you create a flex table view and then promote virtual columns to real columns, you must rebuild the view. Querying a rebuilt flex table view that has newly promoted real columns produces two results. These results reflect values from both virtual columns in the map data and real columns.

**Handling JSON Duplicate Key Names in Views**

SQL is a case-insensitive language, so the names TEST, test, and TeSt are identical. JSON data is case sensitive, so that it can validly contain key names of different cases with separate values.

When you build a flex table view, the function generates a warning if it detects same-name keys with different cases in the `flextable_keys` table. For example, calling `BUILD_`
FLEXTABLE_VIEW or COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW() on a flex table with duplicate key names results in these warnings:

```sql
=> SELECT compute_flextable_keys_and_build_view('dupe');
WARNING 5821: Detected keys sharing the same case-insensitive key name
WARNING 5009: Found and ignored keys with names longer than the maximum column-name length limit
```

Please see public.dupe_keys for updated keys
The view public.dupe_view is ready for querying (1 row)

While a `flextable`_keys table can include duplicate key names with different cases, a view cannot. Creating a flex table view with either of the helper functions consolidates any duplicate key names to one column name, consisting of all lowercase characters. All duplicate key values for that column are saved. For example, if these key names exist in a flex table:

- test
- Test
- tEST

The view will include a virtual column test with values from the test, Test, and tEST keys.

**Note:**
The examples in this section include added Return characters to reduce line lengths. The product output may differ.

For example, consider the following query, showing the duplicate test key names:

```sql
=> \x
Expanded display is on.
dbt=> select * from dupe_keys;
-[ RECORD 1 ]----------------------------------------
   key_name | TesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttest
   frequency | 2
   data_type_guess | varchar(20)
-[ RECORD 2 ]----------------------------------------
   key_name | TesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttest
   frequency | 2
   data_type_guess | varchar(20)
-[ RECORD 3 ]----------------------------------------
```
The following query displays the dupe flex table (dupe_view). It shows the consolidated test and testtesttesttest... virtual columns. All the test, Test, and tEST virtual column values are in the test column:

```
=> SELECT * FROM dupe_view;
test |
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>testtesttesttesttesttesttesttesttesttesttesttesttesttesttesttesttesttesttesttesttesttesttest</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>upper2</td>
<td>test</td>
<td></td>
</tr>
<tr>
<td>half4</td>
<td>half4</td>
<td></td>
</tr>
<tr>
<td>upper1</td>
<td>lower1</td>
<td></td>
</tr>
<tr>
<td>half1</td>
<td>half1</td>
<td></td>
</tr>
<tr>
<td>lower2</td>
<td>lower2</td>
<td></td>
</tr>
<tr>
<td>lower3</td>
<td>lower3</td>
<td></td>
</tr>
<tr>
<td>upper1</td>
<td>upper1</td>
<td></td>
</tr>
<tr>
<td>lower2</td>
<td>lower2</td>
<td></td>
</tr>
<tr>
<td>lower3</td>
<td>lower3</td>
<td></td>
</tr>
<tr>
<td>(16 rows)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```

---

**Creating a Flex Table View**

The following example shows how to create a view, dd_view, from the flex table darkdata, which contains JSON data.

```
=> CREATE VIEW dd_view AS SELECT "user.lang"::VARCHAR, "user.name"::VARCHAR FROM darkdata;
```

Query the key names you specified, and their values:
This example shows how to call build_flextable_view with the original table and the view you previously created, dd_view:

```sql
=> SELECT * FROM dd_view;
user.lang | user.name
----------------------
en   | Uptown gentleman.
en   | The End
it   | laughing at clouds.
es   | I'm Toasterâ€”
en   | ~G A B R I E L A â¿
en   | Avita Desai
tr   | seydo shi
es   | Flu Beach
(12 rows)
```

Query the view again. You can see that the function populated the view with the contents of the darkdata_keys table. Next, review a snippet from the results, with the key_name columns and their values:

```sql
=> \x
Expanded display is on.

=> SELECT * FROM dd_view;
.
.
.
user.following | 791
user.friends_count | F
user.geo_enabled | 164464905
user.id | 164464905
user.id_str
user.is_translator | F
user.lang | en
user.listed_count | 4
user.location | Uptown..
user.name | Uptown gentleman.
.
.
.
```

When building views, be aware that creating a view stores a definition of the column structure at the time the view is created. If you promote virtual columns to real columns
after building a view, the existing view definition is not changed. Querying this view with a select statement such as the following, returns values from only the __raw__ column:

```sql
=> SELECT * FROM myflextable_view;
```

Also understand that rebuilding the view after promoting virtual columns changes the resulting value. Future queries return values from both virtual columns in the map data and from real columns.

**Using COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW**

Call this function with a flex table to compute Flex table keys (see Computing Flex Table Keys), and create a view in one step.

**Querying Flex Tables**

After you create your flex table (with or without additional columns) and load data, you can perform these types of queries:

- SELECT
- COPY
- TRUNCATE
- DELETE

You can use SELECT queries for virtual columns that exist in the __raw__ column and other real columns in your flex tables. Column names are case insensitive.

**Unsupported DDL and DML Statements**

You cannot use the following DDL and DML statements with flex tables:

- CREATE TABLE flex_table AS...
- CREATE TABLE flex_table LIKE...
- SELECT INTO
- UPDATE
Determining Flex Table Data Contents

If you do not know what your flex table contains, two helper functions explore the VMap data to determine its contents. Use these functions to compute the keys in the flex table `raw` column and, optionally, build a view based on those keys:

- **COMPUTE_FLEXTABLE_KEYS**
- **COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW**

For more information about these and other helper functions, see Flex Data Functions Reference

To determine what key value pairs exist as virtual columns:

1. **Call the function as follows:**

```sql
=> SELECT compute_flextable_keys('darkdata');
compute_flextable_keys
------------------------------------------
Please see public.darkdata_keys for updated keys(1 row)
```

2. **View the key names by querying the darkdata_keys table:**

```sql
=> SELECT * FROM darkdata_keys;
```

<table>
<thead>
<tr>
<th>key_name</th>
<th>frequency</th>
<th>data_type_guess</th>
</tr>
</thead>
<tbody>
<tr>
<td>contributors</td>
<td>8</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>coordinates</td>
<td>8</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>created_at</td>
<td>8</td>
<td>varchar(60)</td>
</tr>
<tr>
<td>entities.hashtags</td>
<td>8</td>
<td>long varbinary(186)</td>
</tr>
<tr>
<td>.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>retweeted_status.user.time_zone</td>
<td>1</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>retweeted_status.user.url</td>
<td>1</td>
<td>varchar(68)</td>
</tr>
<tr>
<td>retweeted_status.user.utc_offset</td>
<td>1</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>retweeted_status.user.verified</td>
<td>1</td>
<td>varchar(20)</td>
</tr>
<tr>
<td></td>
<td>(125 rows)</td>
<td></td>
</tr>
</tbody>
</table>
Querying Virtual Columns

Continuing with the JSON data example, use a SELECT statement query to explore content from the virtual columns. Then, analyze what is most important to you in case you want to materialize any virtual columns. This example shows how to query some common virtual columns in the VMap data:

```
=> SELECT "user.name", "user.lang", "user.geo_enabled" FROM darkdata1;
```

```
<table>
<thead>
<tr>
<th>user.name</th>
<th>user.lang</th>
<th>user.geo_enabled</th>
</tr>
</thead>
<tbody>
<tr>
<td>laughing at clouds.</td>
<td>it</td>
<td>T</td>
</tr>
<tr>
<td>Avita Desai</td>
<td>en</td>
<td>F</td>
</tr>
<tr>
<td>I'm Toaster</td>
<td>es</td>
<td>T</td>
</tr>
<tr>
<td>Uptown gentleman.</td>
<td>en</td>
<td>F</td>
</tr>
<tr>
<td>~G A B R I E L A å¿</td>
<td>en</td>
<td>F</td>
</tr>
<tr>
<td>Flu Beach</td>
<td>es</td>
<td>F</td>
</tr>
<tr>
<td>seydo shi</td>
<td>tr</td>
<td>T</td>
</tr>
<tr>
<td>The End</td>
<td>en</td>
<td>F</td>
</tr>
</tbody>
</table>
```

(12 rows)

Querying Flex Table Keys

If you reference an undefined column ('which_column') in a flex table query, Vertica converts the query to a call to the maplookup() function as follows:

```
MAPLOOKUP(__raw__, 'which_column')
```

The maplookup() function searches the VMap data for the requested key and returns the following information:

- String values associated with the key for a row.
- NULL if the key is not found.

For more information about handling NULL values, see MAPCONTAINSKEY().
Using Functions and Casting in Flex Table Queries

You can cast the virtual columns as required and use functions in your SELECT statement queries. The next example uses a SELECT statement to query the created_at and retweet_count virtual columns, and to cast their values in the process:

```sql
=> SELECT "created_at"::TIMESTAMP, "retweet_count"::INT FROM darkdata1 ORDER BY 1 DESC;
```

<table>
<thead>
<tr>
<th>created_at</th>
<th>retweet_count</th>
</tr>
</thead>
<tbody>
<tr>
<td>2012-10-15 14:41:05</td>
<td>0</td>
</tr>
<tr>
<td>2012-10-15 14:41:05</td>
<td>0</td>
</tr>
<tr>
<td>2012-10-15 14:41:05</td>
<td>0</td>
</tr>
<tr>
<td>2012-10-15 14:41:05</td>
<td>0</td>
</tr>
<tr>
<td>2012-10-15 14:41:05</td>
<td>0</td>
</tr>
<tr>
<td>2012-10-15 14:41:05</td>
<td>0</td>
</tr>
<tr>
<td>2012-10-15 14:41:05</td>
<td>0</td>
</tr>
<tr>
<td>2012-10-15 14:41:04</td>
<td>1</td>
</tr>
</tbody>
</table>

(12 rows)

The following query uses the COUNT and AVG functions to determine the average length of text in different languages:

```sql
=> SELECT "user.lang", count (*), avg(length("text"))::int FROM darkdata1 GROUP BY 1 ORDER BY 2 DESC;
```

<table>
<thead>
<tr>
<th>user.lang</th>
<th>count</th>
<th>avg</th>
</tr>
</thead>
<tbody>
<tr>
<td>en</td>
<td>4</td>
<td>42</td>
</tr>
<tr>
<td>es</td>
<td>4</td>
<td>96</td>
</tr>
<tr>
<td>it</td>
<td>1</td>
<td>50</td>
</tr>
<tr>
<td>tr</td>
<td>1</td>
<td>16</td>
</tr>
</tbody>
</table>

(5 rows)

Casting Data Types in a Query

The following query requests the values of the created_at virtual column, without casting to a specific data type:
The next example queries the same virtual column, casting `created_at` to a `TIMESTAMP`. Casting results in different output and the regional time:

```sql
=> SELECT "created_at"::TIMESTAMP FROM darkdata1 ORDER BY 1 DESC;
```

```plaintext
created_at
--------------
2012-10-15 14:41:05
2012-10-15 14:41:05
2012-10-15 14:41:05
2012-10-15 14:41:05
2012-10-15 14:41:05
2012-10-15 14:41:05
2012-10-15 14:41:05
2012-10-15 14:41:04
```

### Accessing an Epoch Key

The term *EPOCH* (all uppercase letters) is reserved in Vertica for internal use.

If your JSON data includes a virtual column called `epoch`, you can query it within your flex table. However, use the `maplookup()` function to do so.

### Querying Nested Data

If you load JSON or Avro data with `flatten_arrays=FALSE` (the default), VMap data in the `__raw__` column can contain multiple nested structures. In fact, any VMap JSON or Avro data can contain nested structures. This section describes how best to query such data.
Query VMap Nested Values

To query a nested structure, you can use multiple maplookup() functions, one for each level. However, the most efficient method is to use bracket ([ ]) operators.

When parsing or extracting VMap data, the default behavior is to flatten data. Flattened VMap data concatenates key names into one long name, delimiting elements with either the default delimiter (.), or a user-defined delimiter character.

To use bracket operators for nested structures in your VMap data, the data must not be flattened. Further, you cannot use bracket operators on any existing, flattened VMap data.

To load or extract VMap data correctly, specify flatten_maps=FALSE for fjsonparser, favroparser, and the mapjsonextractor() function.

Note: While bracket operator values look similar to array element specifications, they are strings, not integers. You must enter each nested structure as a string, even if the value is an integer. For example, if the value is 2, specify it as ['2'], not [2].

Bracket Operators For Nested JSON

This example uses the following JSON data as an example of nested data. Save this data as restaurant.json:

```json
{
    "restaurant": {
        "_name_": "Bob's pizzeria",
        "cuisine": "Italian",
        "location": {
            "city": "Cambridge",
            "zip": "02140"
        },
        "menu": [
            {
                "item": "cheese pizza",
                "price": "$8.25"
            },
            {
                "item": "chicken pizza",
                "price": "$11.99"
            },
            {
                "item": "spinach pizza",
                "price": "$10.50"
            }
        ]
    }
}
```

Create a flex table, rests, and load it with the restaurant.json file:

```sql
=> COPY rests FROM '/home/dbadmin/tempdat/restaurant.json' PARSER fjsonparser (flatten_maps=false);
Rows Loaded
```
After loading your data into a flex table, there are two ways to access nested data using brackets:

- Beginning with the __raw__ column, followed by the character values in brackets
- Starting with the name of the top-most element, followed by the character values in brackets

Both methods are equally efficient. Here are examples of both:

=> SELECT __raw__['restaurant']['location']['city'] FROM rests;

<table>
<thead>
<tr>
<th><strong>raw</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>Cambridge</td>
</tr>
<tr>
<td>(1 row)</td>
</tr>
</tbody>
</table>

=> SELECT restaurant['location']['city'] from rests;

<table>
<thead>
<tr>
<th>restaurant</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cambridge</td>
</tr>
<tr>
<td>(1 row)</td>
</tr>
</tbody>
</table>

**Bracket Operators for Twitter Data**

This example shows how to extract some basic information from Twitter data.

After creating a flex table, tweets, and loading in some data, the flex table has a block of tweets.

In the following SELECT statement, notice how to specificy the __raw__ column of table tweets, followed by the bracket operators to define the virtual columns of interest (['delete'] ['status'] ['user_id']). This query uses the COUNT() function to calculate the number of deleted tweets and outputs 10 results:

=> SELECT __raw__['delete']['status']['user_id'] as UserId, COUNT(*) as TweetsDelete from tweets
 => WHERE mapcontainskey(__raw__, 'delete')
 => GROUP BY __raw__['delete']['status']['user_id']
 => ORDER BY TweetsDelete DESC, UserId ASC LIMIT 10;

<table>
<thead>
<tr>
<th>UserId</th>
<th>TweetsDelete</th>
</tr>
</thead>
<tbody>
<tr>
<td>106979547</td>
<td>4</td>
</tr>
<tr>
<td>403474369</td>
<td>4</td>
</tr>
<tr>
<td>181188657</td>
<td>3</td>
</tr>
<tr>
<td>223136123</td>
<td>3</td>
</tr>
<tr>
<td>770139481</td>
<td>3</td>
</tr>
</tbody>
</table>
Querying Flex Views

Flex tables offer the ability of dynamic schema through the application of query rewriting. Use flex views to support restricted access to flex tables. As with flex tables, each time you use a select query on a flex table view, internally, Vertica invokes the maplookup() function, to return information on all virtual columns. This query behavior occurs for any flex or columnar table that includes a __raw__ column.

This example illustrates querying a flex view:

1. Create a flex table.

   ```sql
   => CREATE FLEX TABLE twitter();
   ```

2. Load JSON data into flex table using fjsonparser.

   ```sql
   => COPY twitter FROM '/home/dbadmin/data/flex/tweets_10000.json' PARSER fjsonparser();
   Rows Loaded
   10000
   (1 row)
   ```

3. Create a flex view on top of flex table twitter with constraint retweet_count>0.

   ```sql
   => CREATE VIEW flex_view AS SELECT __raw__ FROM twitter WHERE retweet_count::int > 0;
   CREATE VIEW
   ```

4. Query the view. First 5 rows are displayed.

   ```sql
   => SELECTretweeted,retweet_count,source FROM (select __raw__ from flex_view) t1 limit 5;
<table>
<thead>
<tr>
<th>retweeted</th>
<th>retweet_count</th>
<th>source</th>
</tr>
</thead>
</table>
   |F         |1            |<a href="http://blackberry.com/twitter" rel="nofollow">Twitter for BlackBerry®</a>
   |F         |1            |web
   |F         |23           |<a href="http://twitter.com/download/android" rel="nofollow">Twitter for Android</a>
   |F         |7            |<a href="http://twitter.com/download/iphone" rel="nofollow">Twitter for iPhone</a>
   (5 rows)
   ```
### Listing Flex Tables

You can determine which tables in your database are flex tables by querying the `is_flextable` column of the `v_catalog.tables` system table. For example, use a query such as the following to see all tables with a true (t) value in the `is_flextable` column:

```sql
=> SELECT table_name, table_schema, is_flextable FROM v_catalog.tables;
```

<table>
<thead>
<tr>
<th>table_name</th>
<th>table_schema</th>
<th>is_flextable</th>
</tr>
</thead>
<tbody>
<tr>
<td>bake1</td>
<td>public</td>
<td>t</td>
</tr>
<tr>
<td>bake1_keys</td>
<td>public</td>
<td>f</td>
</tr>
<tr>
<td>del</td>
<td>public</td>
<td>t</td>
</tr>
<tr>
<td>del_keys</td>
<td>public</td>
<td>f</td>
</tr>
<tr>
<td>delicious</td>
<td>public</td>
<td>t</td>
</tr>
<tr>
<td>delicious_keys</td>
<td>public</td>
<td>f</td>
</tr>
<tr>
<td>bake</td>
<td>public</td>
<td>t</td>
</tr>
<tr>
<td>bake_keys</td>
<td>public</td>
<td>f</td>
</tr>
<tr>
<td>appLog</td>
<td>public</td>
<td>t</td>
</tr>
<tr>
<td>appLog_keys</td>
<td>public</td>
<td>f</td>
</tr>
<tr>
<td>darkdata</td>
<td>public</td>
<td>t</td>
</tr>
<tr>
<td>darkdata_keys</td>
<td>public</td>
<td>f</td>
</tr>
</tbody>
</table>

(12 rows)

### Setting Flex Table Configuration Parameters

These configuration parameters affect flex table usage:

- `EnableBetterFlexTypeGuessing`
- `FlexTableRawSize`
- `FlexTableDataTypeGuessMultiplier`

This section presents information about each of the parameters.

To change configuration parameters, and to understand parameter scope, see Setting Configuration Parameter Values and General Parameters in the Administrator's Guide.

### Using EnableBetterFlexTypeGuessing

The `EnableBetterFlexTypeGuessing` configuration parameter is 1 (ON) by default. This setting results in the `COMPUTE_FLEXTABLE_KEYS` or `COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW` functions determining data types for string and non-string keys. If you change
the configuration parameter to 0 (OFF), the functions determine all flex keys as string types (\([\text{LONG}]\text{VARCHAR}\)) or (\([\text{LONG}]\text{VARBINARY}\)).

You can set this configuration parameter at the database and session level.

For examples of using both settings, see Computing Flex Table Keys.

**Specifying the FlexTableRawSize Parameter**

The FlexTableRawSize parameter defines the default width of each flex table \(\_\text{raw}\_\) column. This column is a \text{LONG VARBINARY} data type, and contains the map data you load into the table.

Setting this configuration parameter does not affect any existing flex tables, only the default width for new flex tables you create after changing FlexTableRawSize.

Effective Vertica 9.2.1, you can set this configuration parameter at the database and session level.

To change the \(\_\text{raw}\_\) column width of an existing flex table, use the ALTER TABLE statement, described in Materializing Flex Tables.

**Redefining the FlexTableDataTypeGuessMultiplier**

After loading data into a flex table, each key in the \(\_\text{raw}\_\) column is a \text{LONG VARBINARY} data type.

When you compute flex table keys with either of the functions, COMPUTE_FLEXTABLE KEYS or COMPUTE_FLEXTABLE KEYS_AND_BUILD_VIEW, the functions cast each key to the applicable Vertica data type. The key value length is determined by the key's largest value, multiplied by the FlexTableDataTypeGuessMultiplier factor. Padding the column width with the multiplier supports future data load key values at least twice the largest key value previously loaded.

The flex keys table that both flex functions populate is used to create the associated flex table view.
Note:
The FlexTableDataTypeGuessMultiplier value is not used to calculate the width of any real columns in a flex table.

**Flex Data Functions Reference**

The flex table data helper functions supply information you need to query the data you load. For example, suppose you don't know what keys are available in the map data. If not, you can use the `COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW` function to populate a keys table and build a view. The functions aid in querying flex table and other VMap data.

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>COMPUTE_FLEXTABLE_KEYS</strong></td>
<td>Computes map keys from the map data in a flextable_data table, and populates the flextable_data_keys table with the computed keys. Use this function before building a view.</td>
</tr>
<tr>
<td><strong>BUILD_FLEXTABLE_VIEW</strong></td>
<td>Uses the keys in the flextable_data_keys table to create a view definition (flextable_data_view) for the flextable_data table. Use this function after computing flex table keys.</td>
</tr>
<tr>
<td><strong>COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW</strong></td>
<td>Performs both of the preceding functions in one call.</td>
</tr>
<tr>
<td><strong>MATERIALIZE_FLEXTABLE_COLUMNS</strong></td>
<td>Materializes a default number of columns (50) or more or less, if specified.</td>
</tr>
<tr>
<td><strong>RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW</strong></td>
<td>Replaces the flextable_data_keys table and the flextable_data_view, linking both the keys table and the view to the parent flex table.</td>
</tr>
</tbody>
</table>

While the functions are available to all users, they are applicable only to:

- Flex tables
- Associated `flex_table_keys` tables
- Associated `flex_table_view` views

By computing keys and creating views from flex table data, the functions allow you to perform SELECT queries. One function restores the original keys table and view that you specified when you first created the flex table.
Flex Table Dependencies

Each flex table (*flextable*) has two dependent objects:

- *flextable_keys*
- *flextable_view*

While both objects are dependent on their parent table, (*flextable*), you can drop either object independently. Dropping the parent table removes both dependents, without a CASCADE option.

Associating Flex Tables and Views

The helper functions automatically use the dependent table and view if they are internally linked with the parent table. You create both when you create the flex table. You can you drop either the _keys table or the _view, and re-create objects of the same name. However, if you do so, the new objects are not internally linked with the parent flex table.

In this case, you can restore the internal links of these objects to the parent table. To do so, drop the _keys table and the _view before calling the `RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW` function. Calling this function re-creates either, or both, the _keys table and the _view.

The remaining helper functions perform the tasks described in this section.

BUILD_FLEXTABLE_VIEW

Creates, or re-creates, a view for a default or user-defined _keys table, ignoring any empty keys.

**Note:**
If the length of a key exceeds 65,000, Vertica truncates the key.

**Syntax**

```
```
Arguments

[database.]schema  Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:

myschema.thisDbObject

If you specify a database, it must be the current database.

flex-table  The flex table name. By default, this function builds or rebuilds a view for the input table with the current contents of the associated flex_table_keys table.

view-name  A custom view name. Use this option to build a new view for flex-table with the name you specify.

user-keys-table  Specifies a keys table from which to create the view. Use this option if you created a custom user_keys table from the flex table map data, rather than from the default flex_table_keys table. The function builds a view from the keys in user_keys table, rather than from the flex_table_keys table.

Examples

The following examples show how to call build_flextable_view with 1, 2, or 3 arguments.

Creating a Default View

To create, or re-create, a default view:

1. Call the function with an input flex table, darkdata:

```sql
=> SELECT BUILD_FLEXTABLE_VIEW('darkdata');
build_flextable_view

The view public.darkdata_view is ready for querying
(1 row)
```

The function creates a view with the default name (darkdata_view) from the darkdata_keys table.
2. Query a key name (user.id) from the new or updated view:

```sql
=> SELECT "user.id" FROM darkdata_view;
user.id
---------
340857907
727774963
390498773
288187825
164464905
125434448
601328899
352494946
(12 rows)
```

**Creating a Custom Name View**

To create, or re-create, a view with a custom name:

1. Call the function with two arguments, an input flex table, darkdata, and the name of the view to create, dd_view:

```sql
=> SELECT BUILD_FLEXTABLE_VIEW('darkdata', 'dd_view');
build_flextable_view
-------------------------------------
The view public.dd_view is ready for querying
(1 row)
```

2. Query a key name (user.lang) from the new or updated view (dd_view):

```sql
=> SELECT "user.lang" FROM dd_view;
user.lang
---------
tr
en
es
en
it
es
en
(12 rows)
```

**Creating a View from a Custom Keys Table**

To create a view from a custom_keys table with build_flextable_view, the custom table must have the same schema and table definition as the default table (darkdata_keys). Create a custom keys table, using any of these three approaches:

1. Create a columnar table with all keys from the default keys table for a flex table (darkdata_keys):
CREATE TABLE new_darkdata_keys AS SELECT * FROM darkdata_keys;

2. Create a columnar table without content (LIMIT 0) from the default keys table for a flex table (darkdata_keys):

CREATE TABLE new_darkdata_keys AS SELECT * FROM darkdata_keys LIMIT 0;

CREATE TABLE kdb=>
SELECT * FROM new_darkdata_keys;

key_name | frequency | data_type_guess
----------|-----------|------------------
         |           |                 
(0 rows)

3. Create a columnar table without content (LIMIT 0) from the default keys table, and insert two values ('user.lang', 'user.name') into the key_name column:

CREATE TABLE dd_keys AS SELECT * FROM darkdata_keys limit 0;
CREATE TABLE =>
INSERT INTO dd_keys (key_name) values ('user.lang');
OUTPUT
-------
1
(1 row)
=> INSERT INTO dd_keys (key_name) values ('user.name');
OUTPUT
-------
1
(1 row)
=> SELECT * FROM dd_keys;
key_name | frequency | data_type_guess
----------|-----------|------------------
user.lang |           |                 |
user.name |           |                 |
(2 rows)

4. After creating a custom keys table, call build_flextable_view with all arguments (an input flex table, the new view name, the custom keys table):

SELECT BUILD_FLEXTABLE_VIEW('darkdata', 'dd_view', 'dd_keys');
build_flextable_view
-----------------------------------------------
The view public.dd_view is ready for querying
(1 row)

5. Query the new view:

=> SELECT * FROM dd_view;

=> CREATE TABLE new_darkdata_keys AS SELECT * FROM darkdata_keys;
See Also

- COMPUTE_FLEXTABLE_KEYS
- COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW
- MATERIALIZE_FLEXTABLE_COLUMNS
- RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW

**COMPUTE_FLEXTABLE_KEYS**

Computes the virtual columns (keys and values) from the flex table VMap data. Use this function to compute keys without creating an associated table view. To also build a view, use **COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW**.

**Note:**
If the length of a key exceeds 65,000, Vertica truncates the key.

The function stores its results in the associated flex_keys table, which has the following columns:

- key_name
- frequency
- data_type_guess

For more information, see **Computing Flex Table Keys**.

**Syntax**

`COMPUTE_FLEXTABLE_KEYS('[[database.]schema.]flex-table')`

**Arguments**

<table>
<thead>
<tr>
<th>*database.]*schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td>myschema.thisDbObject</td>
<td></td>
</tr>
</tbody>
</table>
If you specify a database, it must be the current database.

| flex-table | Name of a flex table. |

Using Data Type Guessing

The results of the flex_keys table data_type_guess column depend on the EnableBetterFlexTypeGuessing configuration parameter. By default, the parameter is 1 (ON). This setting results in the function returning all non-string keys in the data_type_guess column as one of the following types (and others listed in SQL Data Types):

- BOOLEAN
- INTEGER
- FLOAT
- TIMESTAMP
- DATE

Setting the configuration parameter to 0 (OFF), results in the function returning only string types ([LONG]VARCHAR) or ([LONG] VARBINARY) for all values in the data_type_guess column of the flex_keys table.

Assigning Flex Key Data Types

Use the sample CSV data in this section to compare the results of using or not using the EnableBetterFlexTypeGuessing configuration parameter. When the parameter is ON, the function determines key non-string data types in your map data more accurately. The default for the parameter is 1 (ON).

<table>
<thead>
<tr>
<th>Year, Quarter, Region, Species, Grade, Pond Value, Number of Quotes, Available</th>
</tr>
</thead>
<tbody>
<tr>
<td>2015, 1, 2 - Northwest Oregon &amp; Willamette, Douglas-fir, P, $615.12, 12, No</td>
</tr>
<tr>
<td>2015, 1, 2 - Northwest Oregon &amp; Willamette, Douglas-fir, SM, $610.78, 12, Yes</td>
</tr>
<tr>
<td>2015, 1, 2 - Northwest Oregon &amp; Willamette, Douglas-fir, 2S, $596.00, 20, Yes</td>
</tr>
<tr>
<td>2015, 1, 2 - Northwest Oregon &amp; Willamette, Hemlock, P, $520.00, 6, Yes</td>
</tr>
<tr>
<td>2015, 1, 2 - Northwest Oregon &amp; Willamette, Hemlock, SM, $510.00, 6, No</td>
</tr>
<tr>
<td>2015, 1, 2 - Northwest Oregon &amp; Willamette, Hemlock, 2S, $490.00, 14, No</td>
</tr>
</tbody>
</table>

To compare the data type assignment results, complete the following steps:

1. Save the CSV data file (here, as trees.csv).
2. Create a flex table (trees) and load trees.csv using the fcsvparsers.
CREATE FLEX TABLE trees;
COPY trees FROM '/home/dbadmin/tempdat/trees.csv' PARSER fcsvparser;

3. Use COMPUTE_FLEXTABLE_KEYS with the trees flex table.

=> SELECT COMPUTE_FLEXTABLE_KEYS('trees');

        COMPUTE_FLEXTABLE_KEYS
---------------------------------------------------------------------
Please see public.trees_keys for updated keys
(1 row)

4. Query the trees_keys table output:

=> SELECT * FROM trees_keys;

<table>
<thead>
<tr>
<th>key_name</th>
<th>frequency</th>
<th>data_type_guess</th>
</tr>
</thead>
<tbody>
<tr>
<td>Year</td>
<td>6</td>
<td>Integer</td>
</tr>
<tr>
<td>Quarter</td>
<td>6</td>
<td>Integer</td>
</tr>
<tr>
<td>Region</td>
<td>6</td>
<td>Varchar(66)</td>
</tr>
<tr>
<td>Available</td>
<td>6</td>
<td>Boolean</td>
</tr>
<tr>
<td>Number of Quotes</td>
<td>6</td>
<td>Integer</td>
</tr>
<tr>
<td>Grade</td>
<td>6</td>
<td>Varchar(20)</td>
</tr>
<tr>
<td>Species</td>
<td>6</td>
<td>Varchar(22)</td>
</tr>
<tr>
<td>Pond Value</td>
<td>6</td>
<td>Numeric(8,3)</td>
</tr>
</tbody>
</table>

(8 rows)

5. Set the EnableBetterFlexTypeGuessing parameter to 0 (OFF).
6. Call COMPUTE_FLEXTABLE_KEYS with the trees flex table again.
7. Query the trees_keys table to compare the data_type_guess values with the previous results. Without the configuration parameter set, all of the non-string data types are VARCHARS of various lengths:

=> SELECT * FROM trees_keys;

<table>
<thead>
<tr>
<th>key_name</th>
<th>frequency</th>
<th>data_type_guess</th>
</tr>
</thead>
<tbody>
<tr>
<td>Year</td>
<td>6</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>Quarter</td>
<td>6</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>Region</td>
<td>6</td>
<td>varchar(66)</td>
</tr>
<tr>
<td>Available</td>
<td>6</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>Grade</td>
<td>6</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>Number of Quotes</td>
<td>6</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>Pond Value</td>
<td>6</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>Species</td>
<td>6</td>
<td>varchar(22)</td>
</tr>
</tbody>
</table>

(8 rows)

8. To maintain accurate results for non-string data types, set the EnableBetterFlexTypeGuessing parameter back to 1 (ON).

For more information about setting the EnableBetterFlexTypeGuessing configuration parameter, see Setting Flex Table Configuration Parameters.
See Also

- BUILD_FLEXTABLE_VIEW
- COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW
- MATERIALIZE_FLEXTABLE_COLUMNS
- RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW

COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW

Combines the functionality of BUILD_FLEXTABLE_VIEW and COMPUTE_FLEXTABLE_KEYS to compute virtual columns (keys) from the VMap data of a flex table and construct a view. Creating a view with this function ignores empty keys. If you do not need to perform both operations together, use one of the single-operation functions instead.

Note:
If the length of a key exceeds 65,000, Vertica truncates the key.

Syntax

COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW('flex-table')

Arguments

| flex-table | Name of a flex table |

Examples

This example shows how to call the function for the darkdata flex table.

```sql
=> SELECT COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW('darkdata');

compute_flextable_keys_and_build_view

Please see public.darkdata_keys for updated keys
The view public.darkdata_view is ready for querying
```
See Also

- BUILD_FLEXTABLE_VIEW
- COMPUTE_FLEXTABLE_KEYS
- MATERIALIZE_FLEXTABLE_COLUMNS
- RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW

MATERIALIZE_FLEXTABLE_COLUMNS

Materializes virtual columns listed as key_names in the flextable_keys table you compute using either COMPUTE_FLEXTABLE_KEYS or COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW.

Note:
Each column that you materialize with this function counts against the data storage limit of your license. To check your Vertica license compliance, call the AUDIT() or AUDIT_FLEX() functions.

Syntax

MATERIALIZE_FLEXTABLE_COLUMNS('[[database.]schema.]flex-table' [, n-columns [, keys-table-name] ])

Arguments

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>flex-table</td>
<td>The name of the flex table with columns to materialize. Specifying only the flex table name attempts to materialize up</td>
</tr>
</tbody>
</table>
to 50 columns of key names in the default flex_table_keys table. When you use this argument, the function:

- Skips any columns already materialized
- Ignores any empty keys

To materialize a specific number of columns, use the optional parameter \( n\text{-}columns \), described next.

<table>
<thead>
<tr>
<th>( n\text{-}columns )</th>
<th>The number of columns to materialize. The function attempts to materialize the number of columns from the flex_table_keys table, skipping any columns already materialized. Vertica tables support a total of 1600 columns, which is the largest value you can specify for ( n\text{-}columns ). The function orders the materialized results by frequency, descending, key_name when materializing the first ( n ) columns.</th>
</tr>
</thead>
</table>
| \( keys\text{-}table\text{-}name \) | The name of a flex_keys_table from which to materialize columns. The function:

- Materializes the number of columns (value of \( n\text{-}columns \)) from \( keys\text{-}table\text{-}name \)
- Skips any columns already materialized
- Orders the materialized results by frequency, descending, key_name when materializing the first \( n \) columns. |

### Examples

The following example shows how to call \texttt{MATERIALIZE\_FLEXTABLE\_COLUMNS} to materialize columns. First, load a sample file of tweets (\texttt{tweets\_10000.json}) into the flex table \texttt{twitter\_r}.

After loading data and computing keys for the sample flex table, call \texttt{materialize_flextable_columns} to materialize the first four columns:

```sql
=> COPY twitter_r FROM '/home/release/KData/tweets_10000.json' parser fjsonparser();
Rows Loaded
---------------
10000
(1 row)
=> SELECT compute_flextable_keys ('twitter_r');
compute_flextable_keys

-----------------------------------------------
```
Please see public.twitter_r_keys for updated keys
(1 row)

=> select materialize_flextable_columns('twitter_r', 4);
materialize_flextable_columns

The following columns were added to the table public.twitter_r:
  contributors
  entities.hashtags
  entities.urls

For more details, run the following query:
SELECT * FROM v_catalog.materialize_flextable_columns_results WHERE table_schema = 'public' and table_name = 'twitter_r';

(1 row)

The last message in the example recommends querying system table MATERIALIZE_FLEXTABLE_COLUMNS_RESULTS for the results of materializing the columns, as shown:

=> SELECT * FROM v_catalog.materialize_flextable_columns_results WHERE table_schema = 'public' and table_name = 'twitter_r';
table_id | table_schema | table_name | creation_time  | key_name | status | message
----------+--------------+------------+----------------+---------+--------+-----------------------------
        45035996273733172 | public       | twitter_r  | 2013-11-20 17:00:27.945484-05 | contributors | ADDED | Added successfully
45035996273733172 | public       | twitter_r  | 2013-11-20 17:00:27.94551-05  | entities.hashtags | ADDED | Added successfully
45035996273733172 | public       | twitter_r  | 2013-11-20 17:00:27.945519-05 | entities.urls | ADDED | Added successfully
45035996273733172 | public       | twitter_r  | 2013-11-20 17:00:27.945532-05 | created_at | EXISTS | Column of same name already
(4 rows)

See Also

- BUILD_FLEXTABLE_VIEW
- COMPUTE_FLEXTABLE KEYS
- COMPUTE_FLEXTABLE KEYS_AND_BUILD_VIEW
- RESTORE_FLEXTABLE_DEFAULT KEYS_TABLE_AND_VIEW
RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW

Restores the _keys table and the _view. The function also links the _keys table with its associated flex table, in cases where either table is dropped. The function also indicates whether it restored one or both objects.

Syntax

RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW('flex-table')

Arguments

| flex-table | Name of a flex table |

Examples

This example shows how to invoke this function with an existing flex table, restoring both the _keys table and _view:

```sql
=> SELECT RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW('darkdata');
\n```

The keys table public.darkdata_keys was restored successfully.
The view public.darkdata_view was restored successfully.
(1 row)

This example illustrates that the function restored darkdata_view, but that darkdata_keys did not need restoring:

```sql
=> SELECT RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW('darkdata');
\n```

The keys table public.darkdata_keys already exists and is linked to darkdata.
The view public.darkdata_view was restored successfully.
(1 row)

After restoring the _keys table, there is no content. To populate the flex keys, call the COMPUTE_FLEXTABLE_KEYS meta function.
See Also

- BUILD_FLEXTABLE_VIEW
- COMPUTE_FLEXTABLE_KEYS
- COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW
- MATERIALIZE_FLEXTABLE_COLUMNS

Flex Extractor Functions Reference

The extractor scalar functions process polystructured data:

Each function accepts input data that is:

- Existing database content
- A table
- Returned from an expression
- Entered directly

These functions do not parse data from an external file source. All functions return a single VMap value. The extractor functions can return data with NULL-specified columns.

This section describes each extractor function.

**MAPDELMITTEDEXTRACTOR**

Extracts data with a delimiter character, and other optional arguments, returning a single VMap value. The USING PARAMETERS phrase specifies optional parameters for the function.

**Syntax**

```sql
MAPDELMITTEDEXTRACTOR (record_value USING PARAMETERS delimiter=character [,header_names= value,] [trim= value,] [treat_empty_val_as_null = value,])
```
Arguments

| record_value | VARCHAR | String containing a JSON or delimited format record on which the expression will be applied. |

Parameters

<table>
<thead>
<tr>
<th>delimiter</th>
<th>VARCHAR</th>
<th>Single delimiter character.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Default value:</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>header_names</th>
<th>VARCHAR</th>
<th>[Optional] Specifies header names for columns.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Default value: ucoln</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Where $n$ is the column offset number, starting with 0 for the first column. The function uses default values if you do not specify values for the header_names parameter.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>trim</th>
<th>BOOLEAN</th>
<th>[Optional] Trims white space from header names and field values.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Default value: true</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>treat_empty_val_as_null</th>
<th>BOOLEAN</th>
<th>[Optional] Specifies that empty fields become NULLs, rather than empty strings ('').</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Default value: true</td>
</tr>
</tbody>
</table>

Examples

These examples use a short set of delimited data:

<table>
<thead>
<tr>
<th>Name</th>
<th>CITY</th>
<th>New city</th>
<th>State</th>
<th>zip</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tom</td>
<td>BOSTON</td>
<td>boston</td>
<td>MA</td>
<td>01</td>
</tr>
<tr>
<td>Eric</td>
<td>Burlington</td>
<td>BURLINGTON</td>
<td>MA</td>
<td>02</td>
</tr>
<tr>
<td>Jamie</td>
<td>cambridge</td>
<td>CAMBRIDGE</td>
<td>MA</td>
<td>08</td>
</tr>
</tbody>
</table>
To begin, save this data as `delim.dat`.

1. Create a flex table, `dflex`:

```sql
=> CREATE FLEX TABLE dflex();
CREATE TABLE
```

2. Use COPY to load the `delim.dat` file. Use the flex tables `fdelimitedparser` with the `header='false'` option:

```sql
=> COPY dflex FROM '/home/release/kmm/flextables/delim.dat' parser fdelimitedparser (header='false');
Rows Loaded
-----------
   4
(1 row)
```

3. Create a columnar table, `dtab`, with an identity `id` column, a `delim` column, and a column to hold a VMap, named `vmap`:

```sql
=> CREATE TABLE dtab (id IDENTITY(1,1), delim varchar(128), vmap long varbinary(512));
CREATE TABLE
```

4. Use COPY to load the `delim.dat` file into the `dtab` table. For the `mapdelimitedextractor` function, add a header row with `USING PARAMETERS header_names=` option to specify the header row for the sample data, along with `delimiter '!'`:

```sql
=> COPY dtab(delim, vmap AS MAPDELIMITEDEXTRACTOR (delim
    USING PARAMETERS header_names='Name|CITY|New City|State|Zip') FROM
  '/home/dbadmin/data/delim.dat' DELIMITER '!');
Rows Loaded
-----------
   4
(1 row)
```

5. Use `maptostring` for the flex table `dflex` to view the `__raw__` column contents. Notice the default header names in use (`ucol0` – `ucol4`), since you specified `header='false'` when you loaded the flex table:

```sql
=> SELECT MAPTOSTRING(__raw__) FROM dflex limit 10;
maptostring

{  
  "ucol0" : "Jamie",
  "ucol1" : "cambridge",
  "ucol2" : "CAMBRIDGE",
  "ucol3" : "MA",
  "ucol4" : "08"
}
6. Use `maptostring` again, this time with the `dtab` table's `vmap` column. Compare the results of this output to those for the `flex` table. Note that `maptostring` returns the `header_name` parameter values you specified when you loaded the data:

```sql
=> SELECT MAPTOSTRING(vmap) FROM dtab;

maptostring

| { "CITY" : "CITY", "Name" : "Name", "New City" : "New city", "State" : "State", "Zip" : "zip" }
| { "CITY" : "BOSTON", "Name" : "Tom", "New City" : "boston", "State" : "MA", "Zip" : "02121" }
| { "CITY" : "Burlington", "Name" : "Eric", "New City" : "BURLINGTON", "State" : "MA", "Zip" : "02482" }
```
7. Query the `delim` column to view the contents differently:

```sql
=> SELECT delim FROM dtab;
   delim
-----------------------
 Name|CITY|New city|State|zip
 Tom|BOSTON|boston|MA|02121
 Eric|Burlington|BURLINGTON|MA|02482
 Jamie|cambridge|CAMBRIDGE|MA|02811
(4 rows)
```

**See Also**

- MAPJSONEXTRACTOR
- MAPREGEXEXTRACTOR

---

### MAPJSONEXTRACTOR

Extracts content of repeated JSON data objects, including nested maps, or data with an outer list of JSON elements. The USING PARAMETERS phrase specifies optional parameters for the function. Empty input does not generate a Warning or Error.

**Note:** The function fails if the output size of the function is greater than 65000.

**Syntax**

```sql
MAPJSONEXTRACTOR (record_value [USING PARAMETERS [flatten_maps=value]
                     [flatten_arrays=value]
                     [reject_on_duplicate=value]
                     [reject_on_empty_key=value]
                     [omit_empty_keys=value]
                     [start_point=value]])
```
Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>record_value</td>
<td>VARCHAR</td>
<td>String containing a JSON or delimited format record on which the expression will be applied.</td>
</tr>
</tbody>
</table>

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>flatten_maps</td>
<td>BOOLEAN</td>
<td>[Optional] Flattens sub-maps within the JSON data, separating map levels with a period (.)&lt;br&gt;<strong>Default value:</strong> true</td>
</tr>
<tr>
<td>flatten_arrays</td>
<td>BOOLEAN</td>
<td>[Optional] Converts lists to sub-maps with integer keys. Lists are not flattened by default.&lt;br&gt;<strong>Default value:</strong> false</td>
</tr>
<tr>
<td>reject_on_duplicate</td>
<td>BOOLEAN</td>
<td>[Optional] Specifies whether to ignore duplicate records (false), or to reject duplicates (true). In either case, the load continues.&lt;br&gt;<strong>Default value:</strong> false</td>
</tr>
<tr>
<td>reject_on_empty_key</td>
<td>BOOLEAN</td>
<td>[Optional] ReJECTS any row containing a key without a value (reject_on_empty_key=true).&lt;br&gt;<strong>Default value:</strong> false</td>
</tr>
<tr>
<td>omit_empty_keys</td>
<td>BOOLEAN</td>
<td>[Optional] Omits any key from the load data that does not have a value (omit_empty_keys=true).&lt;br&gt;<strong>Default value:</strong> false</td>
</tr>
<tr>
<td>start_point</td>
<td>CHAR</td>
<td>[Optional] Specifies the name of a key in the JSON load data at which to begin parsing. The parser ignores all data before the start_point value. The parser processes data after the first instance, and up to the second, ignoring any remaining data.&lt;br&gt;<strong>Default value:</strong> none</td>
</tr>
</tbody>
</table>
Examples

These examples use the following sample JSON data:

```json
{  "id": "5001",  "type": "None" }
{  "id": "5002",  "type": "Glazed" }
{  "id": "5005",  "type": "Sugar" }
{  "id": "5007",  "type": "Powdered Sugar" }
{  "id": "5004",  "type": "Maple" }
```

Save this example data as bake_single.json, and load that file.

1. Create a flex table, `flexjson`:

```sql
=> CREATE FLEX TABLE flexjson();
CREATE TABLE
```

2. Use COPY to load the `bake_single.json` file with the `fjsonparser` parser:

```sql
=> COPY flexjson FROM '/home/dbadmin/data/bake_single.json' parser fjsonparser();  
Rows Loaded                        5  
(1 row)
```

3. Create a columnar table, `coljson`, with an identity column `id`, a `json` column, and a column to hold a VMap, called `vmap`:

```sql
=> CREATE TABLE coljson(id IDENTITY(1,1), json varchar(128), vmap long varbinary(10000));
CREATE TABLE
```

4. Use COPY to load the `bake_single.json` file into the `coljson` table, using the `mapjsonextractor` function:

```sql
=> COPY coljson (json, vmap AS MapJSONExtractor(json)) FROM '/home/dbadmin/data/bake_ 
  single.json';
Rows Loaded                        5  
(1 row)
```

5. Use the `maptostring` function for the flex table `flexjson` to output the `__raw__` column contents as strings:

```sql
=> SELECT MAPTOSTRING(__raw__) FROM flexjson limit 5;
maptostring
----------------------------------------
{
```
6. Use the maptostring function again, this time with the coljson table's vmap column and compare the results. The element order differs:

```sql
=> SELECT MAPTOSTRING(vmap) FROM coljson limit 5;
maptostring
-----------------------------------------------
{ "id" : "5001",
 "type" : "None"
 }
{ "id" : "5002",
 "type" : "Glazed"
 }
{ "id" : "5004",
 "type" : "Maple"
 }
{ "id" : "5005",
 "type" : "Sugar"
 }
{ "id" : "5007",
 "type" : "Powdered Sugar"
 }
(5 rows)
```
See Also

- MAPDELIMITEDEXTRACTOR
- MAPREGEXEXTRACTOR

MAPREGEXEXTRACTOR

Extracts data from a regular expression and returns the results as a VMap. Use the USING PARAMETERS pattern= phrase, followed by the regular expression.

Syntax

MAPREGEXEXTRACTOR (record_value USING PARAMETERS pattern = phrase 
[,use jit = value,] 
[record terminator = value,] 
[logline column = value]])

Arguments

| record_value       | VARCHAR | String containing a JSON or delimited format record on which the expression will be applied. |

Parameters

| pattern=           | VARCHAR | The regular expression as a string.  
|                   |         | **Default value:** An empty string (""). |
| use jit            | BOOLEAN | [Optional] Uses just-in-time compiling when parsing the regular expression.  
|                   |         | **Default value:** false. |
| record terminator  | VARCHAR | [Optional] The character used to separate input records. |
**Examples**

These examples use the following regular expression, which searches for information that includes the timestamp, date, thread_name, and thread_id strings.

**Caution:**
For display purposes, this sample regular expression adds new line characters to split long lines of text. To use this expression in a query, first copy and edit the example to remove any new line characters.

This example expression loads any thread_id hex value, regardless of whether it has a 0x prefix, \(<\text{thread_id}(?:0x)?[0-9a-f]+\).

```
'^\(?<time>\d\d\d\d-\d\d-\d\d \d\d:\d\d:\d\d\.\d+\)
 \(?<thread_name>[A-Za-z] \)?\(?<thread_id>(?:0x)?[0-9a-f]+\)
\(?<\text>\w+\)' \(?<\text>\w+\) @\(?<\text>\w+\): \)
\(?<\text>\w+\)
```

The following examples may include newline characters for display purposes.

1. Create a flex table, `flogs`:

   ```sql
   => CREATE FLEX TABLE flogs();
   CREATE TABLE
   ```

2. Use COPY to load a sample log file (`vertica.log`), using the flex table `fregexparser`. Note that this example includes added line characters for displaying long text lines.

   ```sql
   => COPY flogs FROM '/home/dbadmin/tempdat/vertica.log' PARSER FREGEXPARSER(pattern='^\(?<time>\d\d\d\d-\d\d-\d\d \d\d:\d\d:\d\d\.\d+\) \(?<thread_name>[A-Za-z] \)?\(?<thread_id>(?:0x)?[0-9a-f]+\)\(?<\text>\w+\)\)
\(?<\text>\w+\) @\(?<\text>\w+\): \)
\(?<\text>\w+\)' \(?<\text>\w+\) @\(?<\text>\w+\): \)
\(?<\text>\w+\)
   Rows Loaded
   81399
   (1 row)
   ```
3. Use MapToString to return the results from calling MapRegexExtractor with a regular expression. The output returns the results of the function in string format.

```sql
=> SELECT MAPTOSTRING(MapregexExtractor(E'2014-04-02 04:02:51.011
TM Moveout:0x2aab9000f860-a000000002067 [Txn] <INFO>
Begin Txn: a000000002067 \"Moveout: Tuple Mover\" using PARAMETERS
pattern="(?<time>\d\d\d\d-\d\d-\d\d \d\d:\d\d:\d\d.\d+)"
  (?<thread_name>[A-Za-z ]+):(?<thread_id>(?:0x)?[0-9a-f]+)
-?(?<transaction_id>[0-9a-f]+)?(?<component>\w+)
\(?<level>\w+\) (?<text>.*)") FROM flogs where __identity__=13;
maptostring

---
{
  "component": "Txn",
  "level": "INFO",
  "text": "Begin Txn: a000000002067 'Moveout: Tuple Mover'",
  "thread_id": "0x2aab9000f860",
  "thread_name": "TM Moveout",
  "time": "2014-04-02 04:02:51.011",
  "transaction_id": "a0000000002067"
}
(1 row)
```

See Also

- MAPDELIMITEDEXTRACTOR
- MAPJSONEXTRACTOR

Flex Map Functions Reference

The flex map functions let you extract and manipulate nested map data.

The first argument of all flex map functions (except emptymap() and mapaggregate()) takes a VMap. The VMap can originate from the __raw__ column in a flex table or be returned from a map or extraction function.

All map functions (except for emptymap() and mapaggregate()), accept either a LONG VARBINARY or a LONG VARCHAR map argument.

In the following example, the outer maplookup() function operates on the VMap data returned from the inner maplookup() function:

```sql
=> maplookup(maplookup(ret_map, 'batch'), 'scripts')
```

You can use flex map functions with:
• Flex tables
• Their associated `{flextable}_keys` table
• Automatically generated `{flextable}_view` views.

However, use of these functions does not apply to standard Vertica tables.

**EMPTYMAP**

Constructs a new VMap with one row but without keys or data. Use this transform function to populate a map without using a flex parser. Instead, you use either from SQL queries or from map data present elsewhere in the database.

**Syntax**

```sql
EMPTYMAP()
```

**Arguments**

None

**Examples**

Create an Empty Map

```sql
=> SELECT EMPTYMAP();
emptymap
-----------------------------
\001\000\000\000\004\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000\000
(1 row)
```

Create an Empty Map from an Existing Flex Table

If you create an empty map from an existing flex table, the new map has the same number of rows as the table from which it was created.

This example shows the result if you create an empty map from the `darkdata` table, which has 12 rows of JSON data:
=> SELECT EMPTYMAP() FROM darkdata;

```
emptymap
```
(12 rows)

### See Also

- `MAPAGGREGATE`
- `MAPCONTAINSKEY`
- `MAPCONTAINSVALUE`
- `MAPITEMS`
- `MAPKEYS`
- `MAPKEYSINFO`
- `MAPLOOKUP`
- `MAPSIZE`
- `MAPTOSTRING`
- `MAPVALUES`
- `MAPVERSION`

### MAPAGGREGATE

Returns a LONG VARBINARY VMap with keys and value pairs supplied from two VARCHAR input columns of an existing columnar table. Using this function requires specifying an `over()` clause for the source table.

### Syntax

```
MAPAGGREGATE(source_column1, source_column2)
```
**Arguments**

<table>
<thead>
<tr>
<th>source_column1</th>
<th>Table column with values to use as the keys of the key/value pair of the returned VMap data.</th>
</tr>
</thead>
<tbody>
<tr>
<td>source_column2</td>
<td>Table column with values to use as the values in the key/value pair of the returned VMap data.</td>
</tr>
</tbody>
</table>

**Examples**

This example creates a columnar table `btest`, with two VARCHAR columns, named `keys` and `values`, and adds three sets of values:

```sql
=> CREATE TABLE btest(keys varchar(10), values varchar(10));
CREATE TABLE
=> COPY btest FROM stdin;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> one|1
>> two|2
>> three|3
>> .
```

After populating the `btest` table, call `mapaggregate()`, using the `OVER(PARTITION BEST)` clause. This call returns the `raw_map` data:

```sql
=> SELECT MAPAGGREGATE(keys, values) OVER(PARTITION BEST) FROM btest;
raw_map
-----------------------------------------------
{"one": "1","three": "3","two": "2"}
(1 row)
```

The next example illustrates using `MAPTOSTRING()` with the returned `raw_map` from `mapaggregate()` to see the values:

```sql
=> SELECT MAPTOSTRING(raw_map) FROM (SELECT MAPAGGREGATE(keys, values) OVER(PARTITION BEST) FROM btest) bit;
maptoString
-----------------------------------------------
{"one": "1","three": "3","two": "2"}
(1 row)
```
See Also

- EMPTYMAP
- MAPCONTAINSKEY
- MAPCONTAINVALUE
- MAPITEMS
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPTOSTRING
- MAPVALUES
- MAPVERSION

MAPCONTAINSKEY

Determines whether a VMap contains a virtual column (key). This scalar function returns true (t), if the virtual column exists, or false (f) if it does not. Determining that a key exists before calling maplookup() lets you distinguish between NULL returns. The maplookup() function uses for both a non-existent key and an existing key with a NULL value.

Syntax

MAPCONTAINSKEY(VMap_data, 'virtual_column_name')

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>VMap_data</td>
<td>Any VMap data. The VMap can exist as:</td>
</tr>
<tr>
<td></td>
<td>- The <strong>raw</strong> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>- Data returned from a map function such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>- Other database content</td>
</tr>
<tr>
<td>virtual_column_name</td>
<td>The name of the key to check.</td>
</tr>
</tbody>
</table>
Examples

This example shows how to use the mapcontainskey() functions with maplookup(). View the results returned from both functions. Check whether the empty fields that maplookup() returns indicate a NULL value for the row (t) or no value (f):

You can use mapcontainskey() to determine that a key exists before calling maplookup(). The maplookup() function uses both NULL returns and existing keys with NULL values to indicate a non-existent key.

```sql
=> SELECT MAPLOOKUP(_raw_, 'user.location'), MAPCONTAINSKEY(_raw_, 'user.location')
FROM darkdata ORDER BY 1;
maplookup | mapcontainskey
------------|------------------
| t | t | t | t | t |
Chile | t
Narnia | t
Uptown.. | t
chicago | t | f | f | f
(12 rows)
```

See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPSTRING
- MAPVALUES
- MAPVERSION
**MAPCONTAINSVALUE**

Determines whether a VMap contains a specific value. Use this scalar function to return true (t), if the value exists, or false (f), if it does not.

**Syntax**

```plaintext
MAPCONTAINSVALUE(VMap_data, 'virtual_column_value')
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>VMap_data</td>
<td>Any VMap data. The VMap can exist as:</td>
</tr>
<tr>
<td></td>
<td>• The <strong>raw</strong> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>• Data returned from a map function such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>• Other database content</td>
</tr>
<tr>
<td>virtual_column_value</td>
<td>The value whose existence you want to confirm.</td>
</tr>
</tbody>
</table>

**Examples**

This example shows how to use mapcontainsvalue() to determine whether or not a virtual column contains a particular value. Create a flex table (ftest), and populate it with some virtual columns and values. Name both virtual columns one:

```plaintext
=> CREATE FLEX TABLE ftest();
CREATE TABLE
=> copy ftest from stdin parser fjsonparser();
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> {"one":1, "two":2}
>> {"one":"one","2":"2"}
=> .
```

Call mapcontainsvalue() on the ftest map data. The query returns false (f) for the first virtual column, and true (t) for the second, which contains the value one:

```plaintext
=> SELECT MAPCONTAINSVALUE(__raw__, 'one') FROM ftest;
mapcontainsvalue
```
See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPITEMS
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPTOSTRING
- MAPVALUES
- MAPVERSION

MAPITEMS

Returns information about items in a VMap. Use this transform function with one or more optional arguments to access polystructured values within the VMap data. This function requires an OVER() clause.

Syntax

MAPITEMS(VMap_data [, passthrough_arg [, ...]] )

Arguments

<table>
<thead>
<tr>
<th>VMap_data</th>
<th>Any VMap data. The VMap can exist as:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>The <strong>raw</strong> column of a flex table</td>
</tr>
</tbody>
</table>
Data returned from a map function such as maplookup() and other database content.

<table>
<thead>
<tr>
<th><strong>max_key_length</strong></th>
<th>In a raw column, determines the maximum length of keys that the function can return. Keys that are longer than max_key_length cause the query to fail. Defaults to the smaller of VMap column length and 65K.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>max_value_length</strong></td>
<td>In a raw column, determines the maximum length of values the function can return. Values that are larger than max_value_length cause the query to fail. Defaults to the smaller of VMap column length and 65K.</td>
</tr>
<tr>
<td><strong>passthrough_arg</strong></td>
<td>[Optional] One or more arguments indicating keys within the map data in VMap_data.</td>
</tr>
</tbody>
</table>

**Examples**

The following examples illustrate using MAPITEMS() with the over(PARTITION BEST) clause.
This example determines the number of virtual columns in the map data using a flex table, labeled darkmountain. Query using the count() function to return the number of virtual columns in the map data:

```sql
=> SELECT COUNT(keys) FROM (SELECT MAPITEMS(darkmountain.__raw__) OVER(PARTITION BEST) FROM darkmountain) AS a;
count
-------
 19
(1 row)
```

The next example determines what items exist in the map data:

```sql
=> SELECT * FROM (SELECT MAPITEMS(darkmountain.__raw__) OVER(PARTITION BEST) FROM darkmountain) AS a;
keys  | values
------|-------
hike_safety | 50.6
name | Mt Washington
type | mountain
height | 17000
hike_safety | 12.2
name | Denali
type | mountain
height | 29029
hike_safety | 34.1
name | Everest
type | mountain
height | 14000
hike_safety | 22.8
name | Kilimanjaro
type | mountain
height | 29029
hike_safety | 15.4
name | Mt St Helens
type | volcano
(19 rows)
```

The following example shows how to restrict the length of returned values to 100000:

```sql
=> SELECT LENGTH(keys), LENGTH(values) FROM (SELECT MAPITEMS(__raw__ USING PARAMETERS max_value_length=100000) OVER() FROM t1) x;
   LENGTH | LENGTH
----------|-------
       9   | 98899
(1 row)
```

Directly Query a Key Value in a VMap

Review the following JSON input file, simple.json. In particular, notice the array called three_Array, and its four values:

```json
{
   "one": "one",
   "two": 2,
```
1. Create a flex table, mapper:

=> CREATE FLEX TABLE mapper();
CREATE TABLE

1. Load simple.json into the flex table mapper:

=> COPY mapper FROM '/home/dbadmin/data/simple.json' parser fjsonparser (flatten_arrays=false, flatten_maps=false);
Rows Loaded
--------------
1
(1 row)

2. Call MAPKEYS on the flex table's __raw__ column to see the flex table's keys, but not the key submaps. The return values indicate three_Array as one of the virtual columns:

=> SELECT MAPKEYS(__raw__) OVER() FROM mapper;
 keys
--------------
 five_Map
 four
 one
 six
 three_Array
 two
 (6 rows)

3. Call mapitems on flex table mapper with three_Array as a pass-through argument to the function. The call returns these array values:

=> SELECT __identity__, MAPITEMS(three_Array) OVER(PARTITION BY __identity__) FROM mapper;
 __identity__ | keys | values
--------------|------|------

See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPTOSTRING
- MAPVALUES
- MAPVERSION

MAPKEYS

Returns the virtual columns (and values) present in any VMap data. This transform function requires an over(PARTITION BEST) clause.

Syntax

MAPKEYS(VMap_data)

Arguments

<table>
<thead>
<tr>
<th>VMap_data</th>
<th>Any VMap data. The VMap can exist as:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>The <strong>raw</strong> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>Data returned from a map function such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>Other database content</td>
</tr>
</tbody>
</table>

| max_key_ | In a __raw__ column, specifies the maximum length of keys that the function |

(4 rows)
**Examples**

**Determine Number of Virtual Columns in Map Data**

This example shows how to create a query, using an `over(PARTITION BEST)` clause with a flex table, `darkdata` to find the number of virtual column in the map data. The table is populated with JSON tweet data.

```sql
=> SELECT COUNT(keys) FROM (SELECT MAPKEYS(darkdata.__raw__) OVER(PARTITION BEST) FROM darkdata) AS a;
    count
    -------
     550
(1 row)
```

**Query Ordered List of All Virtual Columns in the Map**

This example shows a snippet of the return data when you query an ordered list of all virtual columns in the map data:

```sql
=> SELECT * FROM (SELECT MAPKEYS(darkdata.__raw__) OVER(PARTITION BEST) FROM darkdata) AS a;
    keys
    -------------------------------
    contributors
    coordinates
    created_at
    delete.status.id
    delete.status.id_str
    delete.status.user_id
    delete.status.user_id_str
    entities.hashtags
    entities.media
    entities.urls
    entities.user_mentions
    favorited
    geo
    id
    
    user.statuses_count
    user.time_zone
    user.url
    user.utc_offset
    user.verified
(125 rows)
```

**Specify the Maximum Length of Keys that MAPKEYS Can Return**

<table>
<thead>
<tr>
<th><strong>Length</strong></th>
<th>can return. Keys that are longer than <code>max_key_length</code> cause the query to fail. Defaults to the smaller of VMap column length and 65K.</th>
</tr>
</thead>
</table>
See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPTOSTRING
- MAPVALUES
- MAPVERSION

MAPKEYSINFO

Returns virtual column information from a given map. This transform function requires an over(PARTITION BEST) clause.

Syntax

MAPKEYSINFO(VMap_data)

Arguments

<table>
<thead>
<tr>
<th>VMap_data</th>
<th>Any VMap data. The VMap can exist as:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- The <strong>raw</strong> column of a flex table</td>
</tr>
</tbody>
</table>
Data returned from a map function such as maplookup() or other database content.

\[ max\_key\_Length \]

In a \[\_\_raw\_\_] column, determines the maximum length of keys that the function can return. Keys that are longer than \[max\_key\_Length\] cause the query to fail. Defaults to the smaller of VMap column length and 65K.

## Returns

This function is a superset of the MAPKEYS() function. It returns the following information about each virtual column:

<table>
<thead>
<tr>
<th>Column</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>keys</td>
<td>The virtual column names in the raw data.</td>
</tr>
<tr>
<td>length</td>
<td>The data length of the key name, which can differ from the actual string</td>
</tr>
<tr>
<td></td>
<td>length.</td>
</tr>
<tr>
<td>type_oid</td>
<td>The OID type into which the value should be converted. Currently, the type</td>
</tr>
<tr>
<td></td>
<td>is always 116 for a LONG VARCHAR, or 199 for a nested map that is stored as</td>
</tr>
<tr>
<td></td>
<td>a LONG VARBINARY.</td>
</tr>
<tr>
<td>row_num</td>
<td>The number of rows in which the key was found.</td>
</tr>
<tr>
<td>field_num</td>
<td>The field number in which the key exists.</td>
</tr>
</tbody>
</table>

## Examples

This example shows a snippet of the return data you receive if you query an ordered list of all virtual columns in the map data:

```sql
=> SELECT * FROM (SELECT MAPKEYSINFO(darkdata._raw_) OVER(PARTITION BEST) FROM darkdata) AS a;
```
Specify the Maximum Length of Keys that MAPKEYSINFO Can Return

```sql
=> SELECT MAPKEYSINFO(__raw__ USING PARAMETERS max_key_length=100000) OVER() FROM mapper;
```

<table>
<thead>
<tr>
<th>keys</th>
</tr>
</thead>
<tbody>
<tr>
<td>five_Map</td>
</tr>
<tr>
<td>four</td>
</tr>
<tr>
<td>one</td>
</tr>
<tr>
<td>six</td>
</tr>
<tr>
<td>three_Array</td>
</tr>
<tr>
<td>two</td>
</tr>
</tbody>
</table>

(6 rows)

See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
- MAPLOOKUP
- MAPSIZE
- MAPTOSTRING
- MAPVALUES
- MAPVERSION

**MAPLOOKUP**

Returns single-key values from VMAP data. This scalar function returns a LONG VARCHAR, with values, or NULL if the virtual column does not have a value.
Using maplookup is case insensitive to virtual column names. To avoid loading same-name values, set the fjsonparser parser reject_on_duplicate parameter to true when data loading.

You can control the behavior for non-scalar values in a VMAP (like arrays), when loading data with the fjsonparser or favroparser parsers and its flatten-arrays argument. See Loading JSON Data and the FJSONPARSER reference.

For information about using maplookup() to access nested JSON data, see Querying Nested Data.

Syntax

MAPLOOKUP(VMap_data, 'virtual_column_name' [USING PARAMETERS [case_sensitive={false | true}] [, buffer_size=n] ] )

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>VMap_data</td>
<td>Any VMap data. The VMap can exist as:</td>
</tr>
<tr>
<td></td>
<td>• The <strong>raw</strong> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>• Data returned from a map function such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>• Other database content</td>
</tr>
<tr>
<td>virtual_column_name</td>
<td>The name of the virtual column whose values this function returns.</td>
</tr>
<tr>
<td>buffer_size</td>
<td>[Optional parameter] Specifies the maximum length (in bytes) of each value returned for virtual_column_name. To return all values for virtual_column_name, specify a buffer_size equal to or greater than (=&gt;) the number of bytes for any returned value. Any returned values greater in length than buffer_size are rejected. Default value: 0 (No limit on buffer_size)</td>
</tr>
<tr>
<td>case_sensitive</td>
<td>[Optional parameter] Specifies whether to return values for virtual_column_name if keys with different cases exist. Example: (... USING PARAMETERS case_sensitive=true)</td>
</tr>
</tbody>
</table>
Examples

This example returns the values of one virtual column, user.location:

```sql
=> SELECT MAPLOOKUP(__raw__, 'user.location') FROM darkdata ORDER BY 1;
maplookup
-------------
Chile
Nesnia
Uptown
  
  chicago
(12 rows)
```

Using maplookup buffer_size

Use the buffer_size= parameter to indicate the maximum length of any value that maplookup returns for the virtual column you specify. If none of the returned key values can be greater than n bytes, use this parameter to allocate n bytes as the buffer_size.

For the next example, save this JSON data to a file, simple_name.json:

```json
{
  "name": "sierra",
  "age": "63",
  "eyes": "brown",
  "weapon": "doggie"
}
{
  "name": "janis",
  "age": "10",
  "eyes": "blue",
  "weapon": "humor"
}
{
  "name": "ben",
  "age": "43",
  "eyes": "blue",
  "weapon": "sword"
}
{
  "name": "jen",
  "age": "38",
  "eyes": "green",
  "weapon": "shopping"
}
```
1. Create a flex table, logs.
2. Load the simple_name.json data into logs, using the fjsonparser. Specify the flatten_arrays option as True:

   ```sql
   => COPY logs FROM '/home/dbadmin/data/simple_name.json'
       PARSER fjsonparser(flatten_arrays=True);
   ```

3. Use maplookup with buffer_size=0 for the logs table name key. This query returns all of the values:

   ```sql
   => SELECT MAPLOOKUP(_raw_, 'name' USING PARAMETERS buffer_size=0) FROM logs;
   MapLookup
   ------------
   sierra
   ben
   janis
   jen
   (4 rows)
   ```

4. Next, call maplookup() three times, specifying the buffer_size parameter as 3, 5, and 6, respectively. Now, maplookup() returns values with a byte length less than or equal to (<=) buffer_size:

   ```sql
   => SELECT MAPLOOKUP(_raw_, 'name' USING PARAMETERS buffer_size=3) FROM logs;
   MapLookup
   -----------
   ben
   jen
   (4 rows)
   => SELECT MAPLOOKUP(_raw_, 'name' USING PARAMETERS buffer_size=5) FROM logs;
   MapLookup
   -----------
   janis
   jen
   ben
   (4 rows)
   => SELECT MAPLOOKUP(_raw_, 'name' USING PARAMETERS buffer_size=6) FROM logs;
   MapLookup
   -----------
   sierra
   janis
   jen
   ben
   (4 rows)
   ```

**Disambiguate Empty Output Rows**

This example shows how to interpret empty rows. Using maplookup without first checking whether a key exists can be ambiguous. When you review the following output, 12 empty rows, you cannot determine whether a user.location key has:
A non-NULL value
A NULL value
No value

```sql
=> SELECT MAPLOOKUP(__raw__, 'user.location') FROM darkdata;
maplookup
----------
```

(12 rows)

To disambiguate empty output rows, use the `mapcontainskey()` function in conjunction with `maplookup()`. When `maplookup` returns an empty field, the corresponding value from `mapcontainskey` indicates `t` for a NULL or other value, or `f` for no value.

The following example output using both functions lists rows with NULL or a name value as `t`, and rows with no value as `f`:

```sql
=> SELECT MAPLOOKUP(__raw__, 'user.location'), MAPCONTAINSKEY(__raw__, 'user.location')
    FROM darkdata ORDER BY 1;
maplookup | mapcontainskey
----------+-------------------
       t |                   
       t |                   
       t |                   
       t |                   
       f | No value          
       f | No value          
       f | No value          
       f | No value          
```

(12 rows)

**Check for Case-Sensitive Virtual Columns**

You can use `maplookup()` with the `case_sensitive` parameter to return results when key names with different cases exist.

1. Save the following sample content as a JSON file. This example saves the file as `repeated_key_name.json:`
2. Create a flex table, dupe, and load the JSON file:

```sql
=> CREATE FLEX TABLE dupe();
CREATE TABLE dbt=> COPY dupe FROM '/home/release/KData/repeated_key_name.json' parser fjsonparser();
Rows Loaded
------------
 8
(1 row)
```

See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
MAPSIZE

Returns the number of virtual columns present in any VMap data. Use this scalar function to determine the size of keys.

Syntax

MAPSIZE(VMap_data)

Arguments

<table>
<thead>
<tr>
<th>VMap_data</th>
<th>Any VMap data. The VMap can exist as:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>The <strong>raw</strong> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>Data returned from a map function such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>Other database content</td>
</tr>
</tbody>
</table>

Examples

This example shows the returned sizes from the number of keys in the flex table darkmountain:

```sql
=> SELECT MAPSIZE(__raw__) FROM darkmountain;
mapsize
--------
 3
 4
 4
 4
 4
```
See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPTOSTRING
- MAPVALUES
- MAPVERSION

MAPTOSTRING

Recursively builds a string representation VMap data, including nested JSON maps. Use this transform function to display the VMap contents in a readable LONG VARCHAR format. Use maptostring to see how map data is nested before querying virtual columns with mapvalues().

Syntax

MAPTOSTRING(VMap_data [using parameters canonical_json={true | false}])

Arguments

<table>
<thead>
<tr>
<th>VMap_data</th>
<th>Any VMap data. The VMap can exist as:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- The <strong>raw</strong> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>- Data returned from a map function such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>- Other database content</td>
</tr>
</tbody>
</table>

Vertica Analytic Database (9.3.x)  Page 1927 of 6246
### Parameters

<table>
<thead>
<tr>
<th>canonical_json</th>
<th>=bool</th>
</tr>
</thead>
<tbody>
<tr>
<td>[Optional parameter]</td>
<td></td>
</tr>
</tbody>
</table>

Produces canonical JSON output by default, using the first instance of any duplicate keys in the map data.

Use this parameter as other UDF parameters, preceded by using parameters, as shown in the examples. Setting this argument to false maintains the previous behavior of maptostring() and returns same-name keys and their values.

Default value: canonical-json=true

### Examples

The following example shows how to create a sample flex table, darkdata and load JSON data from STDIN. By calling maptostring() twice with both values for the canonical_json parameter, you can see the different results on the flex table __raw__ column data.

1. Create sample table:

   ```sql
   => CREATE FLEX TABLE darkdata();
   CREATE TABLE
   ```

2. Load sample JSON data from STDIN:

   ```sql
   => COPY darkdata FROM stdin parser fjsonparser;
   Enter data to be copied followed by a newline.
   End with a backslash and a period on a line by itself.
   >> {"aaa": 1, "aaa": 2, "AAA": 3, "bbb": "aaa""bbb"}
   >> 
   ```

3. Call maptostring() with its default behavior using canonical JSON output, and then review the flex table contents. The function returns the first duplicate key and its value ("aaa": "1") but omits remaining duplicate keys ("aaa": "2"):

   ```sql
   => SELECT MAPTOSTRING (__raw__) FROM darkdata;
   maptostring
   ------------------------------------------
   {  "AAA" : "3",
     "aaa" : "1",
   ```
“bbb” : "aaa\"bbb"
}
(1 row)

4. Next, call `maptostring()` with using parameters `canonical_json=false`). This time, the function returns the first duplicate keys and their values:

```sql
=> SELECT MAPTOSTRING(__raw__ using parameters canonical_json=false) FROM darkdata;
------------------------------------------------------------------------
{| "aaa":  "1",
 "aaa":  "2",
 "AAA":  "3",
 "bbb":  "aaa\"bbb"
}
(1 row)
```

See Also

- `EMPTYMAP`
- `MAPAGGREGATE`
- `MAPCONTAINSKEY`
- `MAPCONTAINSVALUE`
- `MAPITEMS`
- `MAPKEYS`
- `MAPKEYSINFO`
- `MAPLOOKUP`
- `MAPSIZE`
- `MAPVALUES`
- `MAPVERSION`

**MAPVALUES**

Returns a string representation of the top-level values from a VMap. This transform function requires an `over()` clause.

**Syntax**

`MAPVALUES(VMap_data)`
# Arguments

| VMap_data                      | The VMap from which values should be returned. The VMap can exist as:  
|-------------------------------|-----------------------------------------------------------------------  
|                               | • The __raw__ column of a flex table  
|                               | • Data returned from a map function such as maplookup()  
|                               | • Other database content  

| max_value_length              | In a __raw__ column, specifies the maximum length of values the function can return. Values that are larger than max_value_length cause the query to fail. Defaults to the smaller of VMap column length and 65K. |

# Examples

The following example shows how to query a darkmountain flex table, using an over() clause (in this case, the over(PARTITION BEST) clause) with mapvalues().
=> SELECT * FROM (SELECT MAPVALUES(darkmountain.__raw__) OVER(PARTITION BEST) FROM darkmountain) AS a;
values
-----------------
29029 34.1
Everest mountain 29029
15.4
Mt St Helens volcano 17000
12.2
Denali mountain 14000
22.8
Kilimanjaro mountain 50.6
Mt Washington mountain
(19 rows)

Specify the Maximum Length of Values that MAPVALUES Can Return

=> SELECT MAPVALUES(__raw__ USING PARAMETERS max_value_length=100000) OVER() FROM mapper;
keys
----------
five_Map
two
(6 rows)

See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPTOSTRING
- MAPVERSION
**MAPVERSION**

Returns the version or invalidity of any map data. This scalar function returns the map version (such as 1) or -1, if the map data is invalid.

### Syntax

MAPVERSION(VMap_data)

### Arguments

| VMap_data | The VMap data either from a `__raw__` column in a flex table or from the data returned from a map function such as maplookup(). |

### Examples

The following example shows how to use mapversion() with the darkmountainflex table, returning mapversion 1 for the flex table map data:

```sql
=> SELECT MAPVERSION(__raw__) FROM darkmountain;
mapversion
-----------
    1
    1
    1
    1
    1
(5 rows)
```

### See Also

- EMPTYP map
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
Flex Parsers Reference

Vertica supports several parsers to load different types of data into flex tables.

Unlike with columnar tables, you must specify which parser to use when loading flex tables. You can use each flex parser to load the parser's associated type of data into columnar tables.

All parsers store the data as a single Vmap in the LONG VARBINARY __raw__ column. If a data row is too large to fit in the column, it is rejected. Vertica supports null values for loading data with NULL-specified columns.

For information about how you can use each type of flex parser, see Using Flex Table Parsers.

FAVROPARSER

Parses data from an Avro file. The input file must use binary serialization encoding. Use this parser to load data into columnar, flex, and hybrid tables.

Note:
The parser favroparser does not support Avro files with separate schema files. The Avro file must have its related schema in the file you are loading.

Syntax

FAVROPARSER ( [parameter-name='value'][,...] )
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>flatten_arrays</td>
<td>Boolean, specifies whether to flatten all Avro arrays. Key names are concatenated with nested levels.</td>
<td>false</td>
</tr>
<tr>
<td>flatten_maps</td>
<td>Boolean, specifies whether to flatten all Avro maps. Key names are concatenated with nested levels.</td>
<td>true</td>
</tr>
<tr>
<td>flatten_records</td>
<td>Boolean, specifies whether to flatten all Avro records. Key names are concatenated with nested levels.</td>
<td>true</td>
</tr>
<tr>
<td>reject_on_materialized_type_error</td>
<td>Boolean, specifies whether to reject any row value for a materialized column that the parser cannot coerce into a compatible data type. See Using Flex Table Parsers.</td>
<td>false</td>
</tr>
</tbody>
</table>

Examples

This example shows how to create and load a flex table with Avro data using favroparser. After loading the data, you can query virtual columns.

1. Create a flex table for Avro data, avro_basic:

   ```sql
   -> CREATE FLEX TABLE avro_basic();
   CREATE TABLE
   ```

2. Use the favroparser to load the data from an Avro file (weather.avro).
3. Query virtual columns from the avro flex table:

```sql
=> SELECT station, temp, time FROM avro_basic;
station | temp | time
---------|------|---------
mohali   | 0    | -619524000000
lucknow  | 22   | -619506000000
norwich  | -11  | -619484400000
ams      | 111  | -655531200000
baddi    | 78   | -655509600000
(5 rows)
```

For more information, see Loading Avro Data.

**See Also**

- FCEFPARSER
- FCSVPARSER
- FDELIMITEDPARSER
- FDELIMITEDPAIRPARSER
- FJSONPARSER
- FREGEXPARSER

**FCEFPARSER**

 Parses ArcSight Common Event Format (CEF) log files. The `fcefparser` loads values directly into any table column with a column name that matches a source data key. The parser stores the data loaded into a flex table in a single VMap.

**Syntax**

```
FAVROPARSER ( [parameter-name='value'[,...]] )
```
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>delimiter</td>
<td>Single-character delimiter. Default value: ' '</td>
</tr>
<tr>
<td>record_terminator</td>
<td>Single-character record terminator. Default value: newline</td>
</tr>
<tr>
<td>trim</td>
<td>Boolean, specifies whether to trim white space from header names and key values. Default value: true</td>
</tr>
<tr>
<td>reject_on_unescaped_delimiter</td>
<td>Boolean, specifies whether to reject rows containing unescaped delimiters. The CEF standard does not permit them. Default value: false</td>
</tr>
</tbody>
</table>

Examples

The following example illustrates creating a sample flex table for CEF data, with two real columns, eventId and priority.

1. Create a flex table cefdata:

   ```
   => create flex table cefdata();
   CREATE TABLE
   ```

2. Load some basic CEF data, using the flex parser fcefparser:

   ```
   => copy cefdata from stdin parser fcefparser();
   Enter data to be copied followed by a newline.
   End with a backslash and a period on a line by itself.
   => CEF:0|ArcSight|ArcSight|2.4.1|machine:20|New alert|High|
   => 
   ```

3. Use the mapToString() function to view the contents of your cefdata flex table:
4. Select some virtual columns from the `cefdatab` flex table:

```sql
= select deviceproduct, severity, deviceversion from cefdata;

deviceproduct | severity | deviceversion
--------------|----------|----------------
ArcSight       | High     | 2.4.1
(1 row)
```

For more information, see [Loading Common Event Format (CEF) Data](#).

**See Also**

- `FAVROPARSER`
- `FCSVPARSER`
- `FDELIMITEDPARSER`
- `FDELIMITEDPAIRPARSER`
- `FJSONPARSER`
- `FREGEXPARSER`

**FCSVPARSER**

 Parses CSV format (comma-separated values) data. Use this parser to load CSV data into columnar, flex, and hybrid tables. All data must be encoded in Unicode UTF-8 format. The parser `fcsvparser` supports the [RFC 4180](https://tools.ietf.org/html/rfc4180) de facto standard for CSV data, and other options, to accommodate variations in CSV file format definitions. Invalid records will be rejected.
## Syntax

FCSVPARSER ( [parameter-name='value',..] )

## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
</table>
| type | Specifies the default parameter values for the parser, one of the following strings:  
  - rfc4180  
  - traditional  
  You do not have to use the type parameter when loading data that conforms to the RFC 4180 standard (such as MS Excel files). See Loading CSV Data for the RFC4180 default parameters, and other options you can specify for traditional CSV files.  
  **Default**: RFC4180 |
| delimiter | A single-character value used to separate fields in the CSV data.  
  **Default**: , (for rfc4180 and traditional) |
| escape | A single-character value used as an escape character to interpret the next character in the data literally.  
  **Default**:  
  - rfc4180: "  
  - traditional: \\ |
| enclosed_by | Specifies a single-character value. Use and enclosed_by value to include a value that is identical to the delimiter, but should be interpreted literally. For |
example, if the data delimiter is a comma (,), and you want to use a comma within the data ("my name is jane, and his is jim").

**Default:** "

### record_terminator

A single-character value used to specify the end of a record.

**Default:**

- `rfc4180: \n`
- `traditional: \r\n`

### header

Boolean, specifies whether to use the first row of data as a header column. When `header=true` (default), and no header exists, fcsvparser uses a default column heading. The default header consists of `ucoln`, where `n` is the column offset number, starting with 0 for the first column. You can specify custom column heading names using the `header_names` parameter, described next.

If you specify `header=false`, the fcsvparser parses the first row of input as data, rather than as column headers.

**Default:** `true`

### header_names

A list of column header names, delimited by the character defined by the parser's delimiter parameter. Use this parameter to specify header names in a CSV file without a header row, or to override the column names present in the CSV source. To override one or more existing column names, specify the header names to use. This parameter overrides any header row in the data.

### trim

Boolean, specifies whether to trim white
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>omit_empty_keys</td>
<td>Boolean, specifies how the parser handles header keys without values. If true, keys with an empty value in the header row are not loaded.</td>
<td>true</td>
</tr>
<tr>
<td>reject_on_duplicate</td>
<td>Boolean, specifies whether to ignore duplicate records (false), or to reject duplicates (true). In either case, the load continues.</td>
<td>false</td>
</tr>
<tr>
<td>reject_on_empty_key</td>
<td>Boolean, specifies whether to reject any row containing a key without a value.</td>
<td>false</td>
</tr>
<tr>
<td>reject_on_materialized_type_error</td>
<td>Boolean, specifies whether to reject any materialized column value that the parser cannot coerce into a compatible data type. See Loading CSV Data.</td>
<td>false</td>
</tr>
</tbody>
</table>

**Examples**

This example shows how you can use `fcsvparser` to load a flex table, build a view, and then query that view.

1. Create a flex table for CSV data:

   ```sql
   => CREATE FLEX TABLE rfc();
   CREATE TABLE
   ```

2. Use `fcsvparser` to load the data from STDIN. Specify that no header exists, and enter some data as shown:
3. Run the `compute_flextable_keys_and_build_view` function, and query the `rfc_view`. Notice that the default enclosed_by character permits an escape character ("') within a field ("20"'5"). Thus, the resulting value was parsed correctly. Since no header existed in the input data, the function added `ucoln` for each column:

```sql
=> SELECT compute_flextable_keys_and_build_view('rfc');
```

```
compute_flextable_keys_and_build_view

Please see public.rfc_keys for updated keys
The view public.rfc_view is ready for querying
(1 row)
```

```sql
=> SELECT * FROM rfc_view;
```

```
ucol0 | ucol1 | ucol2
--------+--------+--------
10 | 10 | 20
10 | 10 | 30
10 | "20"'5 | 90
(3 rows)
```

For more information and examples of using other parameters of this parser, see Loading CSV Data.

### See Also

- FAVROPARSER
- FDELIMITEDPAIRPARSER
- FDELIMITEDPARSER
- FDELIMITEDPAIRPARSER
- FJSONPARSER
- FREGEXPARSER
- FREGEXPARSER
FDELIMITEDPAIRPARSER

Parses delimited data files. This parser provides a subset of the functionality in the parser fdelimitedparser. Use the fdelimitedpairparser when the data you are loading specifies pairs of column names with data in each row.

Syntax

FDELIMITEDPAIRPARSER ( [parameter-name='value'][,..] )

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>delimiter</td>
<td>Specifies a single-character delimiter.</td>
</tr>
<tr>
<td>Default: ' '</td>
<td></td>
</tr>
<tr>
<td>record_terminator</td>
<td>Specifies a single-character record terminator.</td>
</tr>
<tr>
<td>Default: newline</td>
<td></td>
</tr>
<tr>
<td>trim</td>
<td>Boolean specifies whether to trim white space from header names and key values.</td>
</tr>
<tr>
<td>Default: true</td>
<td></td>
</tr>
</tbody>
</table>

Examples

The following example illustrates creating a sample flex table for simple delimited data, with two real columns, eventId and priority.

1. Create a table:

```sql
=> create flex table CEFData(eventId int default(eventId::int), priority int default (priority::int));
CREATE TABLE
```
2. Load a sample delimited OpenText ArcSight log file into the CEFData table, using the `fcefparser`:

```sql
=> copy CEFData from '/home/release/kmm/flextables/sampleArcSight.txt' parser fdelimitedpairparser();
  Rows Loaded | 200
```

3. After loading the sample data file, use `maptoString()` to display the virtual columns in the `__raw__` column of CEFData:

```sql
=> select maptoString(__raw__) from CEFData limit 1;
```

```sql

```
```
```
4. Select the `eventID` and `priority` real columns, along with two virtual columns, `atz` and `destinationgeoregioncode`:

```sql
=> select eventID, priority, atz, destinationgeoregioncode from CEFData limit 10;
+----------------+---------+-----+-------------------------+
| eventID | priority | atz | destinationgeoregioncode |
|---------+----------+-----+-------------------------|
| 1218325417 | 5        |     | America/Los_Angeles     |
| 1219383333 | 8        |     | America/Los_Angeles     |
| 1219533691 | 9        |     | America/Los_Angeles     |
| 1220034458 | 5        |     | America/Los_Angeles     |
| 1220034578 | 9        |     | America/Los_Angeles     |
| 1220067119 | 5        |     | America/Los_Angeles     |
| 1220142122 | 5        |     | America/Los_Angeles     |
| 1220312009 | 5        |     | America/Los_Angeles     |
| 1220321355 | 5        |     | America/Los_Angeles     |
+----------------+---------+-----+-------------------------+
(10 rows)
```
See Also

- FAVROPARSER
- FCEFPARSER
- FCSVPARSER
- FDELIMITEDPARSER
- FJSONPARSER
- FREGEXPARSER

FDELIMITEDPARSER

Parses data using a delimiter character to separate values. The fdelimitedparser loads delimited data, storing it in a single-value VMap. You can use this parser to load data into columnar and flex tables.

**Note:**

By default, fdelimitedparser treats empty fields as NULL, rather than as an empty string (' '). This behavior makes casting easier. Casting a NULL to an integer (NULL::int) is valid, while casting an empty string to an integer (' '::int) is not. If required, use the treat_empty_val_as_null parameter to change the default behavior of fdelimitedparser.

Syntax

FDELIMITEDPARSER ( [parameter-name='value'][, ...] )

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>delimiter</td>
<td>Single character delimiter.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong></td>
</tr>
<tr>
<td>record_terminator</td>
<td>Single-character record terminator.</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>trim</td>
<td>Boolean, specifies whether to trim white space from header names and key values.</td>
</tr>
<tr>
<td>header</td>
<td>Boolean, specifies that a header column exists. The parser uses col### for the column names if you use this parameter but no header exists.</td>
</tr>
<tr>
<td>omit_empty_keys</td>
<td>Boolean, specifies how the parser handles header keys without values. If omit_empty_keys=true, keys with an empty value in the header row are not loaded.</td>
</tr>
<tr>
<td>reject_on_duplicate</td>
<td>Boolean, specifies whether to ignore duplicate records (false), or to reject duplicates (true). In either case, the load continues.</td>
</tr>
<tr>
<td>reject_on_empty_key</td>
<td>Boolean, specifies whether to reject any row containing a key without a value.</td>
</tr>
<tr>
<td>reject_on_materialized_type_error</td>
<td>Boolean, specifies whether to reject any row value for a materialized column that the parser cannot coerce into a compatible data type. See Using Flex Table Parsers.</td>
</tr>
<tr>
<td>treat_empty_val_as_null</td>
<td>Boolean, specifies that empty fields become NULLs, rather than empty strings ('').</td>
</tr>
</tbody>
</table>
Examples

1. Create a flex table for delimited data:

   \[
   \text{T} \rightarrow \text{CREATE FLEX TABLE delim_flex ()};
   \]

   CREATE TABLE

2. Use the \text{fdelimitedparser} to load some delimited data from STDIN, specifying a comma (,) column delimiter:

   \[
   \Rightarrow \text{COPY delim_flex FROM STDIN parser fdelimitedparser (delimiter=',');};
   \]

   Enter data to be copied followed by a newline.
   End with a backslash and a period on a line by itself.
   \[
   \text{deviceproduct, severity, deviceversion}
   \text{ArcSight, High, 2.4.1}
   \text{.}
   \]

   You can now query virtual columns in the delim_flex flex table:

   \[
   \Rightarrow \text{SELECT deviceproduct, severity, deviceversion from delim_flex;}
   \]

   \[
   \begin{array}{|c|c|c|}
   \hline
   \text{deviceproduct} & \text{severity} & \text{deviceversion} \\
   \hline
   \text{ArcSight} & \text{High} & 2.4.1 \\
   \hline
   \end{array}
   \]

   (1 row)

See Also

- FAVROPARSER
- FCEFPARSER
- FCSVPARSER
- FDELIMITEDPAIRPARSER
- FJSONPARSER
- FREGEXPARSER

FJSONPARSER

Parses and loads a JSON file. This file can contain either repeated JSON data objects (including nested maps), or an outer list of JSON elements. For a flex table, the parser stores the JSON data in a single-value VMap. For a hybrid or columnar table, the parser
loads data directly in any table column with a column name that matches a key in the JSON source data.

Syntax

\[ \text{FJSONPARSER} \left( \left[ \text{parameter-name}='value'[,..] \right] \right) \]

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>flatten_maps</td>
<td>Boolean, specifies whether to flatten sub-maps within the JSON data, separating map levels with a period (.).</td>
<td>true</td>
</tr>
<tr>
<td>flatten_arrays</td>
<td>Boolean, specifies whether to convert lists to sub-maps with integer keys. Lists are not flattened by default.</td>
<td>false</td>
</tr>
<tr>
<td>reject_on_duplicate</td>
<td>Boolean, specifies whether to ignore duplicate records (false), or to reject duplicates (true). In either case, the load continues.</td>
<td>false</td>
</tr>
<tr>
<td>reject_on_empty_key</td>
<td>Boolean, specifies whether to reject any row containing a key without a value.</td>
<td>false</td>
</tr>
<tr>
<td>omit_empty_keys</td>
<td>Boolean, specifies whether to omit any key from the load data that does not have a value.</td>
<td>false</td>
</tr>
<tr>
<td>record_terminator</td>
<td>When set, any invalid JSON records are skipped and parsing continues with the next record. Records must be</td>
<td></td>
</tr>
</tbody>
</table>
terminated uniformly. For example, if your input file has JSON records terminated by newline characters, set this parameter to `E'\n')`. If any invalid JSON records exist, parsing continues after the next record_terminator.

When you omit this parameter, parsing ends at the first invalid JSON record.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>reject_on_materialized_type_error</code></td>
<td>Boolean, specifies whether to reject a data row that contains a materialized column value that cannot be coerced into a compatible data type.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td><code>false</code></td>
</tr>
<tr>
<td><code>start_point</code></td>
<td>String that specifies the name of a key in the JSON load data at which to begin parsing. The parser ignores all data before the <code>start_point</code> value. The value is loaded for each object in the file. The parser processes data after the first instance, and up to the second, ignoring any remaining data.</td>
</tr>
<tr>
<td><code>start_point_occurrence</code></td>
<td>Integer that indicates the n&lt;sup&gt;th&lt;/sup&gt; occurrence of the value you specify with <code>start_point</code>. Use in conjunction with <code>start_point</code> when load data has multiple start values and you know the occurrence at which to begin parsing.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td><code>1</code></td>
</tr>
<tr>
<td><code>suppress_nonalphanumeric_key_chars</code></td>
<td>Boolean, specifies whether to suppress non-alphanumeric characters in JSON key values. The parser replaces these characters with an underscore (_) when this parameter is true.</td>
</tr>
<tr>
<td><strong>Default:</strong></td>
<td><code>false</code></td>
</tr>
</tbody>
</table>
| `key_separator`                                | Specifies a non-default character for the
Examples

Load JSON Data Without Optional Parameters

1. Create a flex table, super, with two columns, age and name:

   => create table super(age int, name varchar);

   CREATE TABLE

2. Enter values using the fjsonparser(), and query the results:

   => copy super from stdin parser fjsonparser();
   Enter data to be copied followed by a newline.
   End with a backslash and a period on a line by itself.
   >> {"age": 5, "name": "Tim"}
   >> {"age": 3}
   >> {"name": "Fred"}
   >> {"name": "Bob", "age": 10}
   >> \
   => select * from super;
   age | name
   --------
   5 | Tim
   3 | Bob
   10 | Fred
   (4 rows)

For other examples, see Loading JSON Data.

See Also

- FAVROPARSER
- FCEFPARSER
- FCSPARSER
- FDELIMITEDPARSER
- FDELIMITEDPAIRPARSER
- FREGEXPARSER
**FREGEXPARSER**

Parses a regular expression, matching columns to the contents of the named regular expression groups.

**Syntax**

FREGEXPARSER (pattern=[parameter-name='value'][,..])

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>pattern</td>
<td>Specifies the regular expression of data to match.</td>
</tr>
<tr>
<td>Default: Empty string (&quot;&quot;&quot;)</td>
<td></td>
</tr>
<tr>
<td>use_jit</td>
<td>Boolean, specifies whether to use just-in-time compiling when parsing the regular expression.</td>
</tr>
<tr>
<td>Default: false</td>
<td></td>
</tr>
<tr>
<td>record_terminator</td>
<td>Specifies the character used to separate input records.</td>
</tr>
<tr>
<td>Default: \n</td>
<td></td>
</tr>
<tr>
<td>logline_column</td>
<td>A string that captures the destination column containing the full string that the regular expression matched.</td>
</tr>
<tr>
<td>Default: Empty string (&quot;&quot;&quot;)</td>
<td></td>
</tr>
</tbody>
</table>

**Example**

These examples use the following regular expression, which searches for information that includes the timestamp, date, thread_name, and thread_id strings.

**Caution:**

For display purposes, this sample regular expression adds new line characters to split long lines of text. To use this expression in a query, first
copy and edit the example to remove any new line characters.

This example expression loads any thread_id hex value, regardless of whether it has a 0x prefix, `(thread_id)(?:0x)?[0-9a-f]+).

```
'^(?<time>\d{4}-\d{2}-\d{2} \d{2}:\d{2}:\d{2}.) (?<thread_name>[A-Za-z \+]):(?<thread_id>(?:0x)?[0-9a-f]+)
-?(?<transaction_id>[0-9a-f]+)((?<component>[0-9a-f]+))
\((?<level>\w+)\) ?(?<enode>\w+) @(?<elevel>\w+)?:
)?(?<text>.*);
```

1. Create a flex table (vlog) to contain the results of a Vertica log file. For this example, we made a copy of a log file in the directory /home/dbadmin/data/vertica.log:

```sql
=> create flex table vlog1();
CREATE TABLE
```

2. Use the fregexparser with the sample regular expression to load data from the log file. Be sure to remove any line characters before using this expression shown here:

```sql
=> copy vlog1 from '/home/dbadmin/tempdat/KMvertica.log'
PARSER FREGEXPARSER(pattern='^(?<time>\d{4}-\d{2}-\d{2} \d{2}:\d{2}:\d{2}.) (?<thread_name>[A-Za-z \+]):(?<thread_id>(?:0x)?[0-9a-f]+)
-?(?<transaction_id>[0-9a-f]+)((?<component>[0-9a-f]+))
\((?<level>\w+)\) ?(?<enode>\w+) @(?<elevel>\w+)?:
)?(?<text>.*);
```

Rows Loaded
-----------
31049
(1 row)

3. After successfully loading data, use the MAPTOSTRING() function with the table's __raw__ column. The four rows (limit 4) that the query returns are regular expression results of the KMvertica.log file, parsed with fregexparser. The output shows thread_id values with a preceding 0x or without:

```sql
=> select maptostring(__raw__) from vlog1 limit 4;
mptostring
-----------------------------------------
   { "text" : " [Init] <INFO> Log /home/dbadmin/VMart/v_vmart_node0001_catalog/vertica.log opened; #2",
    "thread_id" : "0x7f2157e287c0",
    "thread_name" : "Main",
    "time" : "2017-03-21 23:30:01.704"
  }

  { "text" : " [Init] <INFO> Processing command line: /opt/vertica/bin/vertica -D
/home/dbadmin/VMart/v_vmart_node0001_catalog -C VMart -n v_vmart_node0001 -h
10.20.100.247 -p 5433 -P 4803 -Y ipv4",
    "thread_id" : "0x7f2157e287c0",
```
See Also

- FDELIMITEDPAIRPARSER
- FDELIMITEDPARSER
- FJSONPARSER
Using Management Console

Management Console (MC) is the Vertica in-browser monitoring and management tool. Its graphical user interface provides a unified view of your Vertica database operations.

Through user-friendly, step-by-step screens, you can create, configure, manage, and monitor your Vertica databases and their associated clusters.

You can use MC to operate your Vertica database in Eon Mode or in Enterprise Mode. You can use MC to provision and deploy a Vertica Eon Mode database.

To get started using MC, see Getting Started with MC.

Getting Started with MC

Use Management Console to monitor the performance of your Vertica clusters. This tool provides a graphical view of your Vertica database cluster, nodes, network status, and detailed monitoring charts and graphs.

MC allows you to:

- Create, import, and connect to Vertica databases.
- Manage your Vertica database and clusters.
- Receive and view messages regarding the health and performance of your Vertica database and clusters.
- View diagnostics and support information for Management Console.
- Manage application and user settings for Management Console.
MC Installation Process

To install MC, complete these tasks:

1. Verify that you meet the requirements listed in Before You Install MC.
2. Follow the steps listed in Installing Management Console.
3. After you have installed MC, configure it according to the instructions in Configuring MC.

Connecting to MC

To connect to Management Console:

1. Open an HTML-5 compliant browser.
2. Enter the IP address or host name of the host on which you installed MC (or any cluster node if you installed Vertica first), followed by the MC port you assigned when you configured MC.

For example, enter one of:

https://00.00.00.00:5450/

or

https://hostname:5450/

3. When the MC logon dialog appears, enter your MC username and password and click Log in.

Note:
When MC users log in to the MC interface, MC checks their privileges on Vertica Data Collector (DC) tables on MC-monitored databases. Based on DC table privileges, along with the role assigned the MC user, each user’s access to the MC’s Overview, Activity and Node details pages could be limited. See About MC Privileges and Roles for more information.

If you do not have an MC username/password, contact your MC administrator.
Viewing the Home Page

After you connect to MC and sign in, the Home page displays. This page is the entry point to all Vertica database clusters and users managed by MC. Information on this page, as well as throughout the MC interface, will appear or be hidden, based on the permissions (access levels) of the user who is logged in. The following image is what an MC super administrator sees.

Tasks

Operations you can perform in Management Console are grouped into the following areas:

- **Provision.** Create new Vertica databases, or import existing ones to manage and monitor with MC. You can also import a Vertica cluster that resides in a Hadoop environment. See Managing Database Clusters.
• **Manage.** View all the clusters and databases monitored by MC, stop and remove databases, and view details about databases and clusters. See Viewing Cluster Infrastructure.

**MC Tools**

• **MC Settings.** Configure MC and user settings, as well as use the MC interface to install Vertica on a cluster of hosts. See Managing MC Settings.

• **Message Center.** View, sort, and search database messages and optionally export messages to a file. See Monitoring Database Messages in MC.

• **MC Diagnostics.** View and resolve MC-related issues, as well as browse Vertica agent and audit logs. See Troubleshooting with MC Diagnostics.

**Recent Databases**

The **Recent Databases** section displays all databases that you created on or imported into MC. It lists each database name, its number of nodes, and two actions:

• **Fast Tasks.** Key tasks you can perform on that database using MC.

• **Go to Database.** View the Overview page, which displays a dynamic dashboard of your database's health and activity. Explore the tabs below your dashboard, which provide more ways to manage the database.

You can install and manage multiple databases with MC, but you can have only one database running on a single cluster at a time. UP databases appear in green and DOWN databases are red.

An empty space under Recent Databases means that you have not yet created or imported a database into the MC interface, or do not have permission to view any databases managed by MC.

**Managing MC Users, Roles and Privileges**

If you are an administrator, you can use **MC Settings** to grant MC users privileges to one or more Vertica users. MC users are not the same as system (Linux) users. MC users are external to the database, and their information is stored on an internal database on the MC application or web server. See About MC Users for further details.
You can create MC users using either of two authentication techniques, LDAP or MC (internal). See Creating an MC User. After you create the MC users, you can manage them from MC Settings page. Refer to Managing MC Users.

To control the level of access for the MC Users, you can grant them privileges (through roles) from the MC Settings page. MC supports two groups of privileges:

- MC Configuration Privileges
- MC Database Privileges

The MC super account is the default user. The super user needs to create all other MC users. Refer to About MC Privileges and Roles for further information on MC roles.

For further details about MC Users, Privileges and Roles, see Managing Users And Privileges.

Creating a Cluster Using MC - Process Flow

After you install and configure MC, you can use it to create a Vertica cluster on hosts where Vertica software is not installed. Complete the following tasks:

1. Prepare the Hosts - Prepare each host that will become a node in the cluster.
2. Create a Private Key File - MC needs password-less SSH to connect to hosts and install Vertica software. Create a private key to enable MC access to the hosts.
3. Use the MC Cluster Installation Wizard - Use the wizard to install a Vertica cluster on hosts that do not have Vertica software already installed on them.
4. Validate Hosts and Create the Cluster - Host validation is the process where the MC runs tests against each host in a proposed cluster. You must validate hosts before the MC can install Vertica on each host.

After you successfully create a cluster using MC, see Create a Database on a Cluster.

Creating a Database

MC provides a step-by-step wizard to install a new Vertica database on an existing cluster.

For a more in-depth description of this process, see Create an Empty Database Using MC.

Note:
To provision a new cluster and a new database on AWS resources (this
Create a Database

1. Connect to Management Console, and log in.
2. On the Home page, click Existing Infrastructure. The Database and Cluster View page appears; this is a summary of your environment, clusters, and databases.
3. In the row labeled Clusters, click the existing cluster you want to create a database on. (If a database is already running on it, first stop the database.) When a dialog box identifying that cluster appears, click Create Database. The database creation wizard starts.

View your new database any time under the Available Databases section of the Management Console home page. See Managing Database Clusters for more about further managing your cluster, instances, and database using MC.

See Also

- Create an Empty Database Using MC
- Importing an Existing Database Into MC
- Creating a Cluster Using MC - Process Flow
Provisioning Databases Using MC

Management Console allows all users to create, import, and connect to Vertica databases using the **MC Provision Databases** tab.

- Import cluster or database using IP discovery
- Create a new cluster
- **Import and Monitor in a Hadoop Environment**

Fast Tasks

The Fast Tasks page offers a few important tasks to get you started managing your database through MC.

On the MC home page in the **Recent Databases** section, click **Fast Tasks** in the Actions column of any available database.

The Fast Tasks page provides the following options:

- **Manage and View Your Vertica Database.** See the monitoring dashboard for your database. Explore the tabs below your dashboard, which provide more ways to manage the database.
- **Connect to your Vertica Database Using SQL.** Use Management Console to run SQL queries on your database from within your browser.
- **Load Your Data into Vertica Database.** The Data Load Activity page allows you to monitor and perform data loading jobs. To load data from an S3 bucket into pre-existing tables in your database, select the Instance tab and click **New S3 Data Load**

If you installed Management Console with Provisioning through the AWS Marketplace, you had the option to install a database pre-loaded with example clickstream analytic data. If you did so, the Fast Tasks page lists two additional links:

- **Play with Example Data in Your Vertica Database (PDF).** This PDF guide provides instructions and example SQL queries you can use in Vertica to analyze the example data.
- **Vertica Workbook for Tableau (PDF).** This PDF guide provides instructions on how to analyze the example data pre-loaded into Vertica, using a Tableau dashboard.
Monitoring Existing Infrastructure Using MC

Use Management Console to monitor the health of your Vertica databases and clusters. Click the **Infrastructure** button on the Home page to see the Databases and Clusters page. Then click the cluster of interest to view the health of the nodes in that cluster and the key information associated with the cluster such as:

- Vertica version
- Number of hosts
- CPU type
- Last updated date
- Node list.

You can also zoom in and out for better view of this page.

On the Databases and Clusters page or the Home page, click the database which you want to monitor, to go to its **Overview** page:

You can perform the following tasks from the Overview page:

- View **Quick Stats** to get instant alerts and information about your cluster's status.
- View **Status Summary** that provides a general overview of the status of your cluster (as shown in preceding figure).
• Analyze **System Health** using a comprehensive summary of your system resource usage and node information, with configurable statistics that allow you to specify acceptable ranges of resource usage.
• Use **Query Synopsis** to monitor system query activity and resource pool usage.

For Eon mode databases, the **Status Summary** and **Query Synopsis** pages allow you to display information for the entire database. If subclusters are defined, you can also display information for a specific subcluster or node, or the nodes not assigned to a subcluster.

Additionally, you can perform the following tasks from the Overview page:

• Monitoring Cluster Nodes
• Monitoring Cluster CPU/Memory
• Monitoring Cluster Performance

### Monitoring System Resources

On the main window, you can click the database, and navigate to the **MC Activity** tab to monitor system resources such as:

• Queries
• Internal Sessions
• User Sessions
• Memory Usage
• System Bottlenecks
• User Query Phases
• Table Treemap
• Query Monitoring
• Resource Pool Monitoring

### Monitoring Node and MC User Activity

You can use the **MC Manage** page to monitor node activity. When you click the node you want to investigate, the Node Detail page opens and provides:

• Summary information for the node
• Resources consumed by the node for last three hours

You can also browse and export log-level data from AgentTools and Vertica log files. MC retains a maximum of 2000 log records. See Monitoring Node Activity for further details.

Use **MC Diagnostics** tab and navigate to **Audit Log** page to manage MC User activity. See Monitoring MC User Activity Using Audit Log.
Monitoring Messages in Databases Managed by MC

You can view critical database related messages from MC Message Center. The MC Message Center reports on several critical database-related conditions using a color code to indicate the message severity. See Monitoring Database Messages in MC for further details.

You can also search and sort database messages, mark messages read or unread and delete them. You can filter messages by message type, and export messages. Refer to Searching Database Messages Managed by MC and Exporting MC-managed Database Messages and Logs.

Monitoring and Configuring Resource Pools

Use the MC Activity page to monitor resource pools. Select the resource pool you want to monitor. MC displays the following charts for the selected pool:

- Resource Usages in Pool
- Memory Usage in Node and Subclusters
- Average Query Execution and Query Time in Pool
- Resource Rejections in Pool

If you are a database administrator, you can click the database you want on the main window. You can then use the MC Settings tab to view and edit the resource pool parameters. Only the database administrator can monitor and configure the resource pools in Management Console.

See Monitoring Resource Pools for further information.

Running Database Designer Using MC

You can use Database Designer to create a comprehensive design, which allows you to create new projections for all tables in your database.
Additionally, you can use Database Designer to create an incremental design. An incremental design creates projections for all tables referenced in the queries you supply.

To run Database Designer using MC, follow the steps listed at Running Database Designer with Management Console.

**Managing Queries Using MC**

Management Console allows you to view the query plan of an active query or a manually entered query specified by the user.

1. On the MC Home Page, click the database you want to view the Overview page.
2. Select the Activity tab to view the query activity.
3. Click the Explain tab to access the query plan.

See Working with Query Plans in MC and Accessing Query Plans in Management Console for further information.

Management Console provides two options for viewing the query plan: Path Information and Tree Path. For details on each, refer Query Plan View Options.

Additionally, you can also Viewing Projection and Column Metadata using the MC Explain tab.

**See Also**

- Expanding and Collapsing Query Paths
- Clearing Query Data

**Profiling Queries Using MC**

Management Console allows you to view profile data for a query.

- On the MC Home Page, click the database to view the Overview page.
- Click the Explain tab to perform tasks related to profiling a query.

See Viewing Profile Data in MC for further details.

On the Explain tab, you can view the following profile data using MC:
You can use any of the four different formats to view the profile data:

- Path Information view
- Query Drilldown view
- Tree Path view
- Profile Analysis view

See Viewing Different Profile Outputs for detailed explanation of each view.

Additionally, Management Console supports different color codes for viewing the progress of profiling a query. For an explanation of these color codes, see Monitoring Profiling Progress.

See Also

- Viewing Profile Data in MC

Managing Client Connections

Each client session to MC uses a connection from MaxClientSessions, a database configuration parameter. This parameter determines the maximum number of sessions that can run on a single database cluster node. Sometimes multiple MC users, mapped to the same database account, are concurrently monitoring the Overview and Activity pages.

Tip:
You can increase the value for MaxClientSessions on an MC-monitored database to account for extra sessions. See Managing Sessions for details.

Managing MC Settings

The MC Settings page allows you to configure properties specific to Management Console. To access the page, go to the Management Console home page. Under MC Tools, click
**MC Settings.** On the **MC Settings** page, you can control the following settings and more:

**MC Configuration Settings**

- Change Management Console and agent default port assignments (Configuration tab).

**MC Monitoring Settings**

- Control the following monitoring settings in Management Console:
  - Enable checks and set alert thresholds for spread retransmit rate. This setting is disabled by default. The recommended alert threshold for spread retransmit rate is 10%.
  - Set alert thresholds for free Management Console disk space checks. The recommended alert threshold is 500 MB.
  - Exclude MC queries from activity charts.
  - Set refresh intervals for MC charts and pages.

**MC Security and Authentication Settings**

- To allow Management Console connections only from browsers using TLS 1.2 and higher (Configuration tab).
  - Click **Disable TLS 1.0 and 1.1 connections from browser.**
  - This setting ensures that Management Console will connect to the Vertica server using a version of TLS no lower than 2.0.
- Upload a new SSL certificate or view the current certificate (SSL Certificates tab).
- Use LDAP for user authentication (Authentication tab).
- Enable and disable username and password auto-complete at Management Console login. (After disabling, clear your browser's cache.) (Configuration tab)

**MC User Management Settings**

- Create new Management Console users and, with their user credentials, map them to an database managed by Management ConsoleC on the Vertica server. See **Creating an MC User** and **Managing MC Users.**
**MC Extended Monitoring Settings**

- Configure [Extended Monitoring](#), which allows you to monitor more long-term data in Management Console:
  - Set up an external storage database for Extended Monitoring. See [Managing the Storage Database](#).
  - Enable or disable Extended Monitoring on your databases. See [Managing Extended Monitoring on a Database](#).

**Other MC Settings**

- View your version of Vertica or upload a new Vertica binary file
- Customize the look and feel of Management Console with themes. See [Customizing Look and Feel](#).
- Configure Management Console to use an alternative data source to monitor your database. See [Monitoring External Data Sources in Management Console](#).
- Enable Management Console to send email alerts. See [Set Up Email](#).

**Modifying Database-Specific Settings**

To inspect or modify settings related to a database managed by Management Console, go to the **Existing Infrastructure** page. On this page, select a running database to see its Overview page. From the bottom of the Overview page, click the **Settings** tab to make modifications to database-specific settings.

**Backing Up MC**

Before you [upgrade MC](#), Vertica recommends that you back up your MC metadata (configuration and user settings). Use a storage location external to the server on which you installed MC.

1. On the target server (where you want to store MC metadata), log in as root or a user with sudo privileges.
2. Create a backup directory as in following example:
3. Copy the `/opt/vconsole` directory to the new backup folder:

```
# cp -r /opt/vconsole /backups/mc/mc-backup-20130425
```

## Upgrading And Uninstalling MC

To upgrade or uninstall MC refer to [Installing Vertica](#).

- To upgrade MC, follow the steps listed on [Upgrading Management Console Manually](#).
- To uninstall MC, refer [Uninstalling Management Console](#).

## Managing Users And Privileges

A Management Console administrator can grant MC users access to one or more Vertica databases through the MC interface. In this section, we discuss about MC Users and their privileges.

- [About MC Users](#)
- [About MC Privileges and Roles](#)
About MC Users

Unlike database users, which you create on the Vertica database and then grant privileges and roles through SQL statements, you create MC users on the Management Console interface. MC users are external to the database. Their information is stored on an internal database on the MC application/web server. Their access to both MC and to databases managed by MC is controlled by groups of privileges (also referred to as access levels). MC users are not system (Linux) users; they are entries in the MC internal database.

Permission Group Types

There are two types of permission groups on MC, those that apply to MC configuration and those that apply to database access:

- **MC configuration** privileges are made up of roles that control what users can configure on the Management Console, such as modify MC settings, create and import Vertica databases, restart MC, create a Vertica cluster through the MC interface, and create and manage MC users.
- **MC database** privileges are made up of roles that control what users can see or do on a Vertica database monitored by MC, such as view the database cluster state, query and session activity, monitor database messages and read log files, replace cluster nodes, and stop databases.

If you are using MC, you might want to allow one or more users in your organization to configure and manage MC, and you might want other users to have database access only. You can meet these requirements by creating MC users and granting them a role from each privileges group. See Creating an MC User for details.

MC User Types

There are five types of role-based users on MC:

- The default superuser administrator (Linux account) who gets created when you install and configure MC and oversees all of MC. See SUPER Role (mc).
- Users who can configure all aspects of MC and control all databases managed by MC. See ADMIN Role (mc).
• Users who can configure MC user settings and monitor all databases managed by MC. See MANAGER Role (MC).
• Users who can configure some aspects of MC user settings and monitor all databases managed by MC. See IT Role (mc).
• Users who cannot configure MC and have access to one or more databases managed by MC. See NONE Role (mc).

You create users and grant them privileges (through roles) on the MC Settings page in the User management tab.

Creating Users and Choosing an Authentication Method

You create users and grant them privileges (through roles) on the MC Settings page. You can also choose how to authenticate their access to MC.

• To add users who are authenticated against the MC, click User Management
• To add users who are authenticated through your organization's LDAP repository, click Authentication

MC supports only one method for authentication, so if you choose MC, all MC users will be authenticated using their MC login credentials.

Default MC Users

The MC super account is the only default user. The super or another MC administrator must create all other MC users.

See Also

• Management Console
• About MC Privileges and Roles
• Granting Database Access to MC Users
Creating an MC User

MC provides two authentication schemes for MC users: LDAP or MC (internal). The method you choose when you configure MC is the method MC uses to authenticate all MC users. It is not possible to authenticate some MC users against LDAP and other MC users against credentials in the database through MC.

- **MC (internal) authentication.** Internal user authorization is specific to MC itself. You create a user with a username and password combination. This method stores MC user information in an internal database on the MC application/web server, and encrypts passwords. Note that these MC users are not system (Linux) users; they are entries in the MC’s internal database.

- **LDAP authentication.** All MC users—except for the MC super administrator, which is a Linux account—are authenticated based on search criteria against your organization's LDAP repository. MC uses information from LDAP for authentication purposes only and does not modify LDAP information. Also, MC does not store LDAP passwords but passes them to the LDAP server for authentication.

Instructions for creating new MC users are in this topic.

- If you chose MC authentication, follow the instructions under Create a New User Authenticated by MC.
- If you chose LDAP authentication, follow the instructions under Create a New User from LDAP.

See Configuring MC, About MC Users and LDAP Authentication for more information.

**Prerequisites**

Before you create an MC user, ensure that:

- You have created a database directly on the server or through the MC interface, or you imported an existing database cluster into the MC interface. See Managing Database Clusters.
- You have created a database user account (source user) on the server, which has the privileges and/or roles you want to map to the new (target) MC user. See Creating a Database User.
- You know which MC privileges you want to grant to the new MC user. See About MC Privileges and Roles.
You will be mapping the MC user to a Vertica DB user who has sysmonitor privileges assigned, or to the Vertica database super user. Without sysmonitor (or super user) privileges, the mapped MC user will not be able to view information in MC monitoring tables, and will not be able to load Kafka streaming data.

If you have not yet met the first two above prerequisites, you can still create new MC users; you just won’t be able to map them to a database until after the database and target database user exist. To grant MC users database access later, see Granting Database Access to MC Users.

Create a New User Authenticated by MC

1. Sign in to MC as an administrator and navigate to MC Settings > User Management.
2. Click Add.
3. Enter the MC username.

   **Note:**
   It is not necessary to give the MC user the exact same name as the database user account you’ll map the MC user to in Step 7. What matters is that the source database user has privileges and/or roles similar to the database role you want to grant the MC user. The most likely scenario is that you map multiple MC users to a single database user account.

4. Let MC generate a password or create one by clicking Edit password. If LDAP has been configured, the MC password field will not appear.
5. Optionally enter the user's e-mail address.
6. Select an MC configuration permissions level. See MC Configuration Privileges. Your choice in this field also fills in the appropriate User API Key value.
7. Next to the DB access levels section, click Add to grant this user database permissions.

   1. Choose a database. Select a database from the list of MC-discovered (databases that were created on or imported into the MC interface).
   2. Database username. Enter an existing database user name or, if the database is running, click the ellipsis […] to browse for a list of database users, and select a name from the list.
   3. Database password. Enter the password to the database user account (not this username's password).
4. **Restricted access.** Choose a database level (ADMIN, IT, or USER) for this user.
5. Click OK to close the Add permissions dialog box.
6. If the Vertica database is configured to require TLS, select Yes in the Use TLS Connection drop-down. MC launches the Certificates wizard to let you configure TLS. See Completing the MC Certificates Wizard.
8. Leave the user's Status as enabled (the default). If you need to prevent this user from accessing MC, select disabled.
9. Click Add User to finish.

**Create a New LDAP-authenticated User**

When you add a user from LDAP on the MC interface, options on the Add a new user dialog box are slightly different from when you create users without LDAP authentication. Because passwords are store externally (LDAP server) the password field does not appear. An MC administrator can override the default LDAP search string if the user is found in another branch of the tree. The Add user field is pre-populated with the default search path entered when LDAP was configured.

1. Sign in to MC and navigate to MC Settings > User management.
2. Click Add and provide the following information:
   1. LDAP user name.
   2. LDAP search string.
   3. User attribute, and click Verify user.
   4. User's email address.
   5. MC configuration role. NONE is the default. See MC Configuration Privileges for details.
   6. Database access level. See MC Database Privileges for details.
   7. Accept or change the default user's Status (enabled).
3. Click Add user.

If you encounter issues when creating new users from LDAP, you'll need to contact your organization's IT department.

**How MC Validates New Users**

After you click OK to close the Add permissions dialog box, MC tries to validate the database username and password entered against the selected MC-managed database or
against your organization's LDAP directory. If the credentials are found to be invalid, you are asked to re-enter them.

If the database is not available at the time you create the new user, MC saves the username/password and prompts for validation when the user accesses the Database and Clusters page later.

See Also

- Configuring MC
- About MC Users
- About MC Privileges and Roles
- Granting Database Access to MC Users
- Creating a Database User

Managing MC Users

You manage MC users through the following pages on the Management Console interface:

- MC Settings > User management
- MC Settings > Resource access

Who Manages Users

The MC superuser administrator (SUPER Role (mc)) and users granted ADMIN Role (mc) manage all aspects of users, including their access to MC and to MC-managed databases.

Users granted IT Role (mc) can enable and disable user accounts.

See About MC Users and About MC Privileges and Roles for more information.

Editing an MC user's information follows almost the same steps as creating a new user, except that you select an existing user and click Edit. The user's information will be pre-populated, so that you can edit and save it.

The only user account you cannot alter or remove from the MC interface is the MC super account.
What Kind of User Information You Can Manage

You can change the following user properties:

- MC password
- Email address. This field is optional. If the user is authenticated against LDAP, the email field is pre-populated with that user's email address if one exists.
- MC Configuration Privileges role
- MC Database Privileges role

You can also change a user's status (enable/disable access to MC) and delete users.

About User Names

After you create and save a user, you cannot change that user's MC user name, but you can delete the user account and create a new user account under a new name. The only thing you lose by deleting a user account is its audit activity, but MC immediately resumes logging activity under the user's new account.
About MC Privileges and Roles

As introduced in About MC Users, you control user access to MC through groups of privileges (also referred to as access levels) that fall into two types, those that apply to MC configuration, and those that apply to MC-managed Vertica databases.

MC Permission Groups

- **MC configuration** privileges are made up of roles that control what users can configure on the Management Console, such as modify MC settings, create and import Vertica databases, restart MC, create a Vertica cluster through the MC interface, and create and manage MC users.
- **MC database** privileges are made up of roles that control what users can see or do on a Vertica database monitored by MC, such as view the database cluster state, query and session activity, monitor database messages and read log files, replace cluster nodes, and stop databases.

**Note:**
When you grant an MC user a database role, that user inherits the privileges assigned to the database user account to which the MC user is mapped. For maximum access, use the dbadmin username and password.

MC database privileges cannot alter or override the Vertica database user's privileges and roles.

**Note:**
If TLS/SSL is configured in mutual mode on the Vertica database, each MC user must be configured with an individual client certificate and private key, to log into the database from MC. See Configuring TLS for MC Users, for Mutual Mode. If the individual certificate has not been configured, you see an error message. See your Management Console administrator.
See Also

- About MC Users
- Creating an MC User
- Managing MC Users, Roles and Privileges
- MC Database Privileges
- Creating an MC User
- Granting Database Access to MC Users

MC Configuration Privileges

When you create an MC user, you assign them an MC configuration access level (role). MC roles control a user's ability to create users and manage MC settings on the MC interface.

In addition to an MC role, users also have a database role that controls their database-specific privileges. See MC Database Privileges.

MC Roles and Privileges You Can Assign Users

You can assign a user one of the following MC access levels:

- **ADMIN Role (mc)**—Full access to all MC functionality.
- **MANAGER Role (MC)**—Access to MC user management functionality. Access to non-database MC alerts.
- **IT Role (mc)**—Limited access to MC user management functionality. Access to MC log and to non-database MC alerts.
- **NONE Role (mc)**—Database access only, to the databases an administrator assigns to this user.

You grant MC configuration privileges at the same time you create the user's account, on the User Management tab of the MC Settings page. You can change MC access levels using this page. See Creating an MC User for details.

You can also use the User Management tab to grant users access to one or more databases managed by MC. See MC Database Privileges for details.
**MC Configuration Privileges By User Role**

You grant the following configuration privileges by MC role.

<table>
<thead>
<tr>
<th>MC access privileges</th>
<th>ADMIN</th>
<th>MANAGER</th>
<th>IT</th>
<th>NONE</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Configure MC settings:</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Configure storage locations and ports</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Upload new SSL certificates</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Manage LDAP authentication</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Update Vertica installation</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Change MC theme</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Map to an external data source</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Configure user settings:</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Add, edit, delete users</td>
<td>Yes</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Add, change, delete user permissions</td>
<td>Yes</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Map users to one or more databases</td>
<td>Yes</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Configure user settings:</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Enable or disable user access to MC</td>
<td>Yes</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Reset user passwords</td>
<td>Yes</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Monitor user activity on MC using audit log</strong></td>
<td>Yes</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Create and manage databases and clusters:</strong></td>
<td>Yes</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Create a new database or import an existing one</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Create a new cluster or import an existing one</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Remove databases and clusters from MC</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Reset MC to its original, preconfigured state</strong></td>
<td>Yes</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Restart Management Console</strong></td>
<td>Yes</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>View full list of databases monitored by MC</strong></td>
<td>Yes</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
### MC access privileges

<table>
<thead>
<tr>
<th></th>
<th>ADMIN</th>
<th>MANAGER</th>
<th>IT</th>
<th>NONE</th>
</tr>
</thead>
<tbody>
<tr>
<td>View MC log</td>
<td>Yes</td>
<td></td>
<td>Yes</td>
<td></td>
</tr>
<tr>
<td>View non-database MC alerts</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
</tbody>
</table>

---

**See Also**

- About MC Users
- About MC Privileges and Roles
- Managing MC Users, Roles and Privileges
- MC Database Privileges
- Creating an MC User
- Granting Database Access to MC Users

---

**SUPER Role (mc)**

The default superuser administrator, called **Super** on the MC UI, is a Linux user account that gets created when you install and configure MC. During the configuration process, you can assign the Super any name you like; it need not be dbadmin.

The MC SUPER role, a superset of the **ADMIN Role (mc)**, has the following privileges:

- Oversees the entire Management Console, including all MC-managed database clusters

  **Note:**
  
  This user inherits the privileges/roles of the user name supplied when importing a Vertica database into MC. Vertica recommends that you use the database administrator's credentials.

- Creates the first MC user accounts and assigns them an MC configuration role
- Grants MC users access to one or more MC-managed Vertica databases by assigning **MC Database Privileges** to each user

The MC super administrator account is unique. Unlike other MC users you create, including other MC administrators, the MC super account cannot be altered or dropped, and you cannot grant the SUPER role to other MC users. The only property you can change for the MC super is the password. Otherwise the SUPER role has the same privileges on MC as the **ADMIN Role (mc)**.

On MC-managed Vertica databases, SUPER has the same privileges as **ADMIN Role (db)**.
The MC super account does not exist within the LDAP server. This account is also different from the special dbadmin account that gets created during a Vertica installation, whose privileges are governed by the DBADMIN. The Vertica-created dbadmin is a Linux account that owns the database catalog and storage locations and can bypass database authorization rules, such as creating or dropping schemas, roles, and users. The MC super does not have the same privileges as dbadmin.

**See Also**

- Configuring MC
- About MC Privileges and Roles
- Creating an MC User
- Granting Database Access to MC Users
- Managing MC Users

**ADMIN Role (mc)**

This user account is the user who can perform all administrative operations on Management Console, including configure and restart the MC process and add, change, and remove all user accounts. By default, MC administrators inherit the database privileges of the main database user account used to set up the database on the MC interface. Therefore, MC administrators have access to all MC-managed databases. Grant the ADMIN role to users you want to be MC administrators.

The difference between this ADMIN user and the default Linux account, the MC SUPER role, is you cannot alter or delete the MC SUPER account, and you can't grant the SUPER role to any other MC users. You can, however, change the access level for other MC administrators, and you can delete this user's accounts from the MC interface.

The following list highlights privileges granted to the ADMIN role:

- Modify MC settings, such as storage locations and ports, restart the MC process, and reset MC to its original, unconfigured state
- Audit license activity and install/upgrade a Vertica license
- Upload a new SSL certificate
- Use LDAP for user authentication
- View the MC log, alerts and messages
- Add new users and map them to one or more Vertica databases by granting an MC database-level role
- Select a database and add multiple users at once
- Manage user roles and their access to MC
- Remove users from the MC
- Monitor user activity on the MC interface
- Stop and start any MC-managed database
- Create new databases/clusters and and import existing databases/clusters into MC
- Remove databases/clusters from the MC interface
- View all databases/clusters imported into MC

**About the MC Database Administrator Role**

There is also an MC database administrator (ADMIN) role that controls a user's access to MC-managed databases. The two ADMIN roles are similar, but they are not the same, and you do not need to grant users with the ADMIN (mc) role an ADMIN (db) role because MC ADMIN users automatically inherit all database privileges of the main database user account that was created on or imported into MC.

The following table summarizes the primary difference between the two ADMIN roles, but see ADMIN Role (db) for details specific to MC-managed database administrators.

<table>
<thead>
<tr>
<th>MC configuration ADMIN role</th>
<th>MC database ADMIN role</th>
</tr>
</thead>
<tbody>
<tr>
<td>Perform all administrative operations on the MC itself, including restarting the MC process. Privileges extend to monitoring all MC-created and imported databases but anything database-related beyond that scope depends on the user's privileges granted on the database through GRANT statements.</td>
<td>Perform database-specific activities, such as stop and start the database, and monitor query and user activity and resources. Other database operations depend on that user's privileges on the specific database. This ADMIN role cannot configure MC.</td>
</tr>
</tbody>
</table>

**MANAGER Role (MC)**

Users assigned the Manager role can configure user settings in MC. The Manager role allows full access to the User Management tab in MC Settings. Managers can also view a full list of databases monitored by MC on the Home page, view the MC log, and see non-database MC alerts.

The Manager role has similar configuration privileges to the IT configuration role. Unlike IT users, Managers can also create, edit, and delete users in User Settings.

Managers can:
• Add, edit, delete users
• Add, change, delete user permissions
• Map users to one or more databases
• Enable or disable user access to MC

• Reset user passwords
• View the full list of databases monitored by MC on the MC Home page
• View the MC log
• View non-database MC alerts

**IT Role (mc)**

MC IT users can monitor all MC-managed databases, view MC-level (non database) messages, logs, and alerts, disable or enable user access to MC, and reset non-LDAP user passwords. You can also assign MC IT users specific database privileges, which you do by mapping IT users to a user on a database. In this way, the MC IT user inherits the privileges assigned to the database user to which he/she is mapped.

**About the MC IT (database) Role**

There is also an IT database administrator (IT) role that controls a user's access to MC-managed databases. If you grant an MC user both IT roles, it means the user can perform some configuration on MC and also has access to one or more MC-managed databases. The database mapping is not required, but it gives the IT user wider privileges.

The two IT roles are similar, but they are not the same. The following table summarizes the primary difference between them, but see IT Role (db) for details.

<table>
<thead>
<tr>
<th>MC configuration IT role</th>
<th>MC database IT role</th>
</tr>
</thead>
<tbody>
<tr>
<td>Monitor MC-managed database, view non-database messages, and manage user access</td>
<td>Monitor databases on which the user has privileges, view the database overview and activity pages, monitor the node state view messages and mark them read/unread, view database settings. Can also be mapped to one or more Vertica databases.</td>
</tr>
</tbody>
</table>
**NONE Role (mc)**

The default role for all newly-created users on MC is NONE, which prevents users granted this role from configuring the MC. When you create MC users with the NONE role, you grant them an MC database-level role. This assignment maps the MC user to a user account on a specific database and specifies that the NONE user inherits the database user’s privileges to which he or she is mapped.

Which database-level role you grant this user with NONE privileges—whether ADMIN (db) or IT (db) or USER (db)—depends on the level of access you want the user to have on the MC-managed database. Database roles have no impact on the ADMIN and IT roles at the MC configuration level.

**MC Database Privileges**

When you create MC users, you first assign them MC configuration privileges, which controls what they can do on the MC itself. In the same user-creation operation, you grant access to one or more MC-managed databases. MC database access does not give the MC user privileges directly on Vertica; it provides MC users varying levels of access to assigned database functionality through the MC interface.

Assign users an MC database level through one of the following roles:

- **ADMIN Role (db)**—Full access to all databases managed by MC. Actual privileges ADMINs inherit depend on the database user account used to create or import the Vertica database into the MC interface.
- **Associate Role (Database)**—Full access to all databases managed by MC. Cannot start, stop, or drop a database. Actual privileges that Associates receive depend on those defined for the database user account to which the Associate user is mapped.
- **IT Role (db)**—Can start and stop a database but cannot remove it from the MC interface or drop it.
- **USER Role (db)**—Can view database information through the database Overview and Activities pages but is restricted from viewing more detailed data.
**Mapping MC Users to Database to Avoid Conflicts**

When you assign an MC database level to an MC user, map the MC user account to a database user account to ensure that:

- The MC user inherits the privileges assigned to that database user
- You prevent the MC user from doing or seeing anything not allowed by the privileges for the user account on the server database

Privileges assigned to the database user supersede privileges of the MC user if there is a conflict, such as stopping a database. When the MC user logs into MC using an MC user name and password, Vertica compares privileges for database-related activities to the privileges on the database account to which you mapped the MC user. Vertica allows the user to perform operations in MC only when that user has both MC privileges and corresponding database privileges.

**Tip:**
As a best practice, you should identify, in advance, the appropriate Vertica database user account that has privileges or roles similar to one of the MC database roles.

See [Creating an MC User](#) for more information.

**MC Database Privileges By Role**

The following table summarizes MC database-level privileges by user role. The table shows the default privileges each role has. Operations marked "database user privilege" are dependent on the privileges of the Vertica database user account to which the MC user is mapped.

<table>
<thead>
<tr>
<th>Default database-level privileges</th>
<th>ADMIN</th>
<th>ASSOCIATE</th>
<th>IT</th>
<th>USER</th>
</tr>
</thead>
<tbody>
<tr>
<td>View database Overview page</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>View database messages</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Default database-level privileges</td>
<td>ADMIN</td>
<td>ASSOCIATE</td>
<td>IT</td>
<td>USER</td>
</tr>
<tr>
<td>----------------------------------------------------------</td>
<td>-------</td>
<td>-----------</td>
<td>-----</td>
<td>------</td>
</tr>
<tr>
<td>Delete messages and mark read/unread</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td></td>
</tr>
<tr>
<td>Audit and install Vertica licenses</td>
<td>Database user privilege</td>
<td>Database user privilege</td>
<td></td>
<td></td>
</tr>
<tr>
<td>View database Activity page:</td>
<td>Yes</td>
<td>Database user privilege</td>
<td>Database user privilege</td>
<td>Database user privilege</td>
</tr>
<tr>
<td>• Queries chart</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Internal Sessions chart</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• User Sessions chart</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• System Bottlenecks chart</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• User Query Phases chart</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>View database Activity page:</td>
<td>Database user privilege</td>
<td>Database user privilege</td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Queries chart &gt; Detail page</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Table Treemap chart</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Query Monitoring chart</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Resource Pools Monitoring chart</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Start a database</td>
<td>Yes</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Rebalance, stop, or drop databases</td>
<td>Database user privilege</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>View Manage page</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>View node details</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td></td>
</tr>
<tr>
<td>Replace, add, or remove</td>
<td>Database</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Default database-level privileges</td>
<td>ADMIN</td>
<td>ASSOCIATE</td>
<td>IT</td>
<td>USER</td>
</tr>
<tr>
<td>----------------------------------</td>
<td>-------</td>
<td>-----------</td>
<td>----</td>
<td>------</td>
</tr>
<tr>
<td>nodes</td>
<td>user privilege</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Start/stop a node</td>
<td>Yes</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>View database Settings page</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
<td></td>
</tr>
<tr>
<td>Modify database Settings page</td>
<td>Database user privilege</td>
<td>Database user privilege</td>
<td></td>
<td></td>
</tr>
<tr>
<td>View Database Designer</td>
<td>Database user privilege</td>
<td>Database user privilege</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**ADMIN Role (db)**

ADMIN is a **superuser** with full privileges to monitor MC-managed database activity and messages. Other database privileges (such as stop or drop the database) are governed by the user account on the Vertica database that this ADMIN (db) user is mapped to. ADMIN is the most permissive role and is a superset of privileges granted to the Associate Role (Database), IT, and USER roles.

The ADMIN user has the following database privileges by default:

- View the database Overview page
- View and delete database messages
- Mark messages read or unread
- Start the database
- View the Manage page
- View node details
- Start or stop a node
- View database settings
- View the following database Activity page charts:
  - Queries
  - Internal Sessions
  - User Sessions
• System Bottlenecks

• User Query Phases

The following database operations depend on the database user's role that you mapped this ADMIN user to:

• Install or audit a license
• Rebalance, stop, or drop databases
• Add, replace, or remove nodes
• Manage database settings
• View Database Designer
• View additional information on the database Activity page:

• Detailed information in the Queries chart Detail page
• Table Treemap chart
• Query Monitoring chart
• Resource Pools Monitoring chart

**Note:**
Database access granted through Management Console never overrides roles granted on a specific Vertica database.

**About the ADMIN (MC configuration) Role**

There is also an MC configuration administrator role that defines what the user can change on the MC itself. The two ADMIN roles are not the same. Unlike the MC configuration role of ADMIN, which can manage all MC users and all databases imported into the UI, the MC database ADMIN role has privileges only on the databases you map this user to. The following table summarizes the primary difference between them. See [ADMIN Role (mc)](https://docs.vertica.com) for additional details.

<table>
<thead>
<tr>
<th>MC database ADMIN role</th>
<th>MC configuration ADMIN role</th>
</tr>
</thead>
<tbody>
<tr>
<td>Perform database-specific activities, such as stop and start the database, and monitor query and user activity and resources. Other database operations depend on that user's privileges on the specific database. This ADMIN role cannot configure MC.</td>
<td>Perform all administrative operations on the MC itself, including restarting the MC process. Privileges extend to monitoring all databases created and imported by MC. Anything database-related beyond that scope depends on the user's privileges granted on the database through GRANT statements.</td>
</tr>
</tbody>
</table>
**Associate Role (Database)**

The Associate role is an MC database access role. It is similar to the Admin role. It has privileges to monitor activity and messages on databases managed by MC. Unlike Admin users, Associate users cannot start, stop, or drop the database. The Associate user role is mapped to a user account on the database. This mapped user role determines what other database privileges the Associate role has (such as modifying settings, installing licenses, and viewing the database designer).

The Associate user has the following database privileges by default:

- View the database Overview page
- View and delete database messages
- Mark messages read or unread
- View the Manage page
- View node details
- View database settings

The following database operations depend on the database user's role that you mapped this Associate user to:

- Install or audit a license
- Manage database settings
- View Database Designer
- View the database Activity page

**Note:**

Database access granted through Management Console never overrides roles granted on a specific Vertica database.

**IT Role (db)**

IT can view most details about an MC-managed database, such as messages (and mark them read/unread), the database overall health and activity/resources, cluster and node state, and MC settings. You grant and manage user role assignments through the **MC Settings > User management** page on the MC.
About the IT (MC configuration) Role

There is also an IT role at the MC configuration access level. The two IT roles are similar, but they are not the same. If you grant an MC user both IT roles, it means the user can perform some configuration on MC and also has access to one or more MC-managed databases. The following table summarizes the primary difference between them, but see IT Role (mc) for additional details.

<table>
<thead>
<tr>
<th>MC database IT</th>
<th>MC configuration IT</th>
</tr>
</thead>
<tbody>
<tr>
<td>Monitor databases on which the user has privileges, view the database overview</td>
<td>Monitor MC-managed database, view non-database messages, and manage user access.</td>
</tr>
<tr>
<td>and activity pages, monitor the node state view messages and mark them read/</td>
<td></td>
</tr>
<tr>
<td>unread, view database settings.</td>
<td></td>
</tr>
</tbody>
</table>

**USER Role (db)**

USER has limited database privileges, such as viewing database cluster health, activity/resources, and messages. MC users granted the USER database role might have higher levels of permission on the MC itself, such as the IT Role (mc). Alternatively, USER users might have no (NONE) privileges to configure MC. How you combine the two levels is up to you.

Granting Database Access to MC Users

If you did not grant an MC user a database-level role when you created the user account, you can do so in the User Management tab in MC Settings.

Granting the user an MC database-level role associates the MC user with a database user's privileges and ensures that the MC user cannot do or see anything not allowed by the privileges set up for the user account on the server database. When that MC user logs in to MC, his or her MC privileges for database-related activities are compared to that user's privileges on the database itself. Only when the user has both MC privileges and corresponding database privileges will the operations be exposed in the MC interface.
**Prerequisites**

Before you grant database access to an MC user, see the prerequisites in Creating an MC User.

**Grant a Database-Level Role to an MC user**

1. Log in to Management Console as an administrator and navigate to MC Settings > User management.
2. Select an MC user and click Edit.
3. Verify the MC Configuration Privileges are what you want them to be. NONE is the default.
4. Next to the DB access levels section, click Add and provide the following database access credentials:
   1. **Choose a database.** Select a database from the list of MC-discovered (databases that were created on or imported into the MC interface).
   2. **Database username.** Enter an existing database user name or, if the database is running, click the ellipsis [...] to browse for a list of database users, and select a name from the list.
   3. **Database password.** Enter the password to the database user account (not this username's password).
   4. **Restricted access.** Choose a database level (ADMIN, IT, or USER) for this user.
5. Click OK to close the Add permissions dialog box.
6. If the Vertica database is configured to require TLS, select Yes in the Use TLS Connection drop-down. MC launches the Certificates wizard to let you configure TLS. See Completing the MC Certificates Wizard.
5. Optionally change the user's Status (enabled is the default).
6. Click Save.

**How MC Validates New Users**

After you click OK to close the Add permissions dialog box, MC tries to validate the database username and password entered against the selected MC-managed database or against your organization's LDAP directory. If the credentials are found to be invalid, you are asked to re-enter them.
If the database is not available at the time you create the new user, MC saves the username/password and prompts for validation when the user accesses the Database and Clusters page later.

**Managing Client Connections**

Each client session to MC uses a connection from MaxClientSessions, a database configuration parameter. This parameter determines the maximum number of sessions that can run on a single database cluster node. Sometimes multiple MC users, mapped to the same database account, are concurrently monitoring the Overview and Activity pages.

**Tip:**
You can increase the value for MaxClientSessions on an MC-monitored database to account for extra sessions. See [Managing Sessions](#) for details.
Managing Database Clusters

Management Console allows you to monitor multiple databases on one or more clusters at the same time. MC administrators can see and manage all databases and clusters monitored by MC, while non-administrative MC users see only databases on which they have been assigned the appropriate access levels.

Depending on your access level, the database and cluster-related management operations you can perform through MC include:

- Create an empty database in an existing cluster.
- Create a cluster and database on AWS or on-premise.
- Import an existing database/cluster into the MC interface.
- Start the database, unless it is already running (green).
- Stop the database, if no users are connected.
- Remove the database from the MC interface.

**Note:**
Remove does not drop the database. A Remove operation leaves it in the cluster, hidden from the UI. To add the database back to the MC interface, import it using the IP address of any cluster node. A Remove operation also stops metrics gathering on that database, but statistics gathering automatically resumes after you re-import.

- Drop the database after you ensure no users are connected. Drop is a permanent action that drops the database from the cluster.

In databases and clusters created using MC with Provisioning, AWS instance operations are available from MC, like stop, start, reboot and terminate. These AWS operations can be performed on the whole cluster or one instance at a time. See the sections Managing a Cluster on AWS Resources and Managing AWS Instances sections in Viewing and Managing Your Cluster.

Viewing Cluster Infrastructure

For a summary of all databases and clusters currently monitored by MC, click View Your Infrastructure on the MC Home page.
The first tab on the Infrastructure page, **Database and Cluster View**, is overview of the infrastructure of all the clusters and databases currently monitored by MC.

Three rows are displayed: Infrastructure, Clusters, and Databases.

- **Infrastructure.** Specifies the type of environment on which your clusters reside:
  - Cloud: Names the cloud platform, such as AWS
  - On premise: "Data Center"
  - Apache Hadoop: "Hadoop Environment"
- **Clusters.** Click a cluster to see its full details. From the dialog that opens, you can:
  - Add the cluster's master API key
  - View or Manage the cluster page
  - Remove the cluster from MC monitoring
  - Create a new database on the cluster (if all other databases on the cluster are stopped)
- **Databases.** A numbered badge on the top right displays the number of highest-priority messages from that database that are in your inbox. If a handshake icon (ollider) displays next to "Type," that indicates the database is running in Eon Mode. If the handshake is absent, the database is running in Enterprise Mode. Click any database for more details. From the dialog that opens, you can:
  - View the database's Overview page
  - Stop or start the database
  - Drop the database (if the database is stopped)
  - Remove the database from MC monitoring

In the screen capture below, MC is monitoring two different clusters that both reside on an AWS environment. One database is running on each cluster. The DemoDB database, displayed on the left, has a handshake icon next to its Type label that indicates it is running in Eon Mode. The VMart database on the 3-node cluster, displayed on the right, is running in Enterprise Mode.
Viewing and Managing Your Cluster

The Cluster page shows a node-based visualization of your cluster. This page shows the cluster’s host addresses, the installed version of Vertica running, and a list of the databases on the cluster that Management Console is currently monitoring.
From this page, you can also create a new empty database on the cluster, or import any existing databases MC discovers on the cluster.

MC displays different options depending on whether you imported the cluster to MC, or created the cluster using MC:

- **Imported cluster**: MC displays monitoring information about the cluster.
- **Cluster created using Management Console**: MC displays both monitoring information and management options for third-party cloud platforms such as AWS. For clusters you created using the current MC, the Cluster page provides cluster and instance management options.

## Go to the Cluster Page

To view the Cluster page:

1. From the Home page, click **View Your Infrastructure** to go to the **Infrastructure page**. This page lists all the clusters and associated clusters the MC is monitoring.
2. Click any cluster listed on the Infrastructure page. Select **View** or **Manage** from the dialog that displays, to view its Cluster page. (In a Cloud environment, if MC was deployed from a cloud template the button says "Manage". Otherwise, the button says "View".)

**Note:**
You can click the pencil icon beside the cluster name to rename the cluster. Enter a name that is unique within MC.

## Monitor Imported Clusters

Whether you have imported or created a cluster using MC, you can view information about it through the Cluster page.

This page includes the following information:

- **Node visualization**: A visualization of all nodes within the cluster. Icons at the top right of each node indicate if the nodes are up. Click any node to see details about its host name, CPU information and total memory. If there are many nodes in the cluster, use the Zoom Level slider at the bottom right of the page to zoom the visualization in or out.
- **Node List**: A list of all the node IPs within the cluster. Click any node in the list to see details about it.
• **Cluster Summary:** A summary of details about the cluster, including the version of Vertica running on the cluster and the number of hosts. If the cluster is running on cloud-platform resources such as AWS, you can also see region and instance type information.

• **Databases:** Lists all databases monitored by MC and their current state.
  - At the bottom of the Databases section, click **Create New** to [create a new empty database](#) using Management Console.
  - This section also lists any Vertica databases on this cluster, if existing, that are not yet monitored by Management Console. See [Importing an Existing Database Into MC](#) for the process of importing a discovered database.

The screen capture below shows an overview of a 3-node on-premises cluster, which was created using the command line and imported into Management Console. This cluster has a running Enterprise Mode database on it.

---

**Manage a Cluster Created on AWS with the Cluster Creation Wizard**

If you installed Vertica from the AWS Marketplace [using AWS resources](#), MC offers cluster management operations that are specific to the cloud. In this way, you can manage a cluster running on AWS without going to the AWS console.
**Note:** The AWS management operations to add or terminate instances are only available for clusters on AWS resources that were created using the current MC. Add and terminate capabilities are disabled for any cluster imported to MC, even if the imported cluster is on an AWS environment.

If you upgrade the cluster's Vertica version manually through the command line, AWS management operations in MC become disabled for the cluster, even if you created that cluster using MC. Make sure to upgrade the cluster's Vertica version through MC in order to preserve AWS management capabilities for that cluster in MC.

In the screen capture below, the Cluster page shows a 4-node cluster, which was provisioned using the Cluster Creation wizard. (See Provisioning a New Vertica Cluster and Database on AWS in MC.)

You can perform the following operations on your cluster through the cluster page:

- **Start Cluster.** Start all the instances in the cluster. Available at the top of the Cluster page.
- **Stop Cluster.** Stop all the instances in the cluster. You must first stop any running database on the cluster. Available at the top of the cluster page.
- **Reboot Cluster.** Restart all instances in the cluster. Available under the Advanced menu at the top of the page.
- **Terminate Cluster.** Terminate all instances in the cluster, the databases on it, and all AWS resources from the cluster. The Terminate Cluster operation is available under the Advanced menu at the top of the page.
For Enterprise Mode databases, this operation *permanently deletes* any data you had on the cluster or its databases.

For Eon Mode databases, the data is preserved in communal storage and you can later [*revive the database in a new cluster*](#). When you choose to terminate the cluster, MC gives you the option to also stop the database before termination, which is recommended in order to safely revive later.

You can also manage individual instances in your cluster.

To do so, in the **Instance List** panel, select the IP address of any instance in your cluster that you want to perform the action on. Then click an icon from the menu at the top of the panel. Hover over an icon to read the action it performs.

- **Start Instance.** Start an individual instance in the cluster.
- **Stop Instance.** Stop an individual instance in the cluster.
- **Add Instance.** Add another instance to your cluster. When you select this action, MC opens the Add AWS Instance wizard, where you specify volume and storage information for the instance. You must supply your AWS key pair (and a Vertica Premium Edition license if you are adding more nodes to the cluster than a Community Edition license allows). You can add up to 10 instances at a time using the Add Instance action.
- **Restart Instance.** Restart an individual instance in the cluster.
- **Terminate Instance.** Permanently remove the instance from your cluster.

**Configure TLS for a Vertica Database Already Monitored in Management Console**

1. In MC, on the **Clusters > DatabaseName > Overview** page, click **Settings** in the lower tabs.
2. On the **Settings** page, click the **Security** tab.
3. On the **Security** page, under **Configure TLS Connection to Database**, in the **Use TLS Connection to Database** drop-down, select **Enabled**.

4. MC displays "Configure Management Console to use secured connection to query Vertica database or Modify existing configuration." Below it, click **Configure TLS Connection**. This launches the Certificates wizard which allows you to configure TLS for the database.

5. See **Configuring TLS for a Monitored Database in MC**

---

**Create an Empty Database Using MC**

You can create a new database on an existing Vertica cluster through the **Management Console** interface.

MC provides a step-by-step wizard to install a new Vertica database on an existing cluster.

Depending on how you installed MC, the screens you see will differ:

- If you installed MC with an RPM, follow the steps in this wizard below.
- If you installed MC on Amazon Web Services (AWS) resources using a CloudFormation Template, you will see this wizard further below.

**Note:**

To provision a new database *and* cluster on AWS resources (this might be the case if you installed Vertica using a CloudFormation Template), see **Provisioning a New Vertica Cluster and Database on AWS in MC**. To provision a new database and cluster on-premise, see **Creating a Cluster Using MC** in the Installation Guide.

---

**Create a Database (Using MC Installed Through an RPM)**

1. Connect to Management Console, and log in.
2. On the Home page, click **Existing Infrastructure**. The Database and Cluster View page appears; this is a summary of your environment, clusters, and databases.

3. If no databases exist on the cluster, continue to the next step; otherwise:
1. If a database is running on the cluster on which you want to add a new database, select the database and click **Stop**.

2. Wait for the running database to have a status of *Stopped*.

4. In the row labeled Clusters, click the existing cluster you want to create a database on. (If a database is already running on it, first stop the database.) When a dialog box identifying that cluster appears, click **Create Database**. The database creation wizard starts.

5. Follow the steps in the wizard to successfully create a database.

You can close the web browser during the process and sign back in to MC later; the creation process continues unless an unexpected error occurs.

**Create a Database (Using MC Installed Through a CFT)**

You will see this wizard if you [installed Vertica on AWS Resources using a CloudFormation Template](https://example.com).

1. Connect to Management Console, and log in.

2. On the Home page, click **Existing Infrastructure**. The Database and Cluster View page appears; this is a summary of your environment, clusters, and databases.

3. If no databases exist on the cluster, continue to the next step; otherwise:

   1. If a database is running on the cluster on which you want to add a new database, select the database and click **Stop**.

   2. Wait for the running database to have a status of *Stopped*.

4. In the row labeled Clusters, click the existing cluster you want to create a database on. When a dialog box identifying that cluster appears, click **Create Database**. The database creation wizard starts.
5. When a dialog box identifying that cluster appears, click **Create Database**. The database creation wizard starts.

6. Choose a mode for your database: Eon Mode or Enterprise Mode. The default is Eon Mode. Note that you cannot switch the mode on your database after creation. (For a summary of the difference between modes, see Creating a Database in the Administrator’s Guide.)

7. Follow the cluster creation wizard and enter the parameters for your new cluster and database. (Use the authentication method you selected in the CloudFormation Console when launching your AWS resources and MC.)

   If you choose Enterprise Mode, the wizard offers two paths:
   - **Quick Create** provides default values during cluster creation.
   - **Custom Create** allows you to specify EC2 instance types and other AWS resources for your Vertica cluster instances.

8. After confirming the details you have provided for your new cluster, click **Create**. The dialog shows you the progress of the creation process, which takes a few minutes. (You can leave or close the browser during this process; to return to this progress window, select Create a New Vertica Database Cluster on the home page.)

   **Note:**
   During Eon Mode database creation, use an existing Amazon S3 bucket in the same region as your instances for your communal storage location. Specify a new subfolder name, which Vertica will dynamically create within the existing S3 bucket. For example, s3://existingbucket/newstorage1. You can create a new subfolder within existing ones, but database creation will roll back if you do not specify any new subfolder name.

9. The dialog displays a success message when the creation process completes. Click **Get Started** to view the Fast Tasks page.
View your new database any time under the **Available Databases** section of the Management Console home page. See [Managing Database Clusters](#) for more about further managing your cluster, instances, and database using MC.

**See Also**

- Creating a Cluster Using MC
- Troubleshooting with MC Diagnostics
- Restarting MC

## Importing an Existing Database Into MC

If you have already created a Vertica database, you can import it into MC to monitor its health and activity.

When you install MC on the same cluster as the existing database you intend to monitor, MC automatically discovers the cluster and any databases installed on it, whether those databases are currently running or are down.

![Note](image)

*Note:*

If you haven't created a database and want to create one through the MC, see [Create an Empty Database Using MC](#).

## Import a Database Existing on a Monitored Cluster

The following procedure describes how to import an existing database that is on a cluster MC is already monitoring.

1. **Connect** to Management Console and sign in as an MC administrator.
2. On the MC [Home page](#), click **View Your Infrastructure**.
3. On the Databases and Clusters page, click the cluster and click **View** in the dialog box that opens.
4. On the left side of the page under the Databases heading, click **Import Discovered**.

![Tip](image)

*Tip:*

A running database appears as Monitored; any non-running databases appear as Discovered. MC supports only one running database on a
You must shut down a running database on a cluster in order to monitor another database on that cluster.

5. In the **Import Database** dialog box:

- Select the database you want to import.
- Optionally clear auto-discovered databases you don't want to import.
- Supply the database administrator username and password and click **Import**. (Supplying a non-administrator username prevents MC from displaying some charts after import.)
- If the Vertica database is configured for TLS security, you need to configure TLS for all Management Console connections to this database over JDBC. Click **Use TLS**. Management Console launches the Certificates wizard. See **MC Certificates Wizard**.

After Management Console connects to the database it opens the **Manage** page, which provides a view of the cluster nodes. See **Monitoring Cluster Status** for more information.

You perform the import process once per existing database. Next time you connect to Management Console, your database appears under the Recent Databases section on the Home page, as well as on the Databases and Clusters page.

**Note:**
The system clocks in your cluster must be synchronized with the system that is running Management Console to allow automatic discovery of local clusters.

---

**Import a Database Existing on a New Cluster**

If the database you intend to monitor is on a cluster MC is not currently monitoring, MC cannot automatically discover it. You can import it with the following procedure.

1. **Connect** to Management Console and sign in as an MC administrator.
2. On the MC **Home page**, click **Import a Vertica Database Cluster**.
3. Enter the IP address of one of the database's cluster nodes.
4. Enter the master API key for the cluster. Find the key here: `/opt/vertica/config/apikeys.dat`
5. In the **Import Database** dialog box:
• Select the database you want to import.
• Optionally clear auto-discovered databases you don't want to import.
• Supply the database administrator username and password and click **Import.**  
  (Supplying a non-administrator username prevents MC from displaying some charts after import.)
• To configure TLS security for all Management Console connections to this database over JDBC, click **Use TLS.** Management Console launches the Certificates wizard. For instructions on completing the wizard, see Configuring TLS While Importing a Database on MC.

### Managing Clusters on AWS in MC

Management Console provides specific resources for managing database clusters on AWS.

You can provision an Eon Mode or Enterprise Mode database cluster on AWS. For details, see Provisioning a New Vertica Cluster and Database on AWS in MC.

You can revive an Eon Mode database cluster on AWS. For more information, see Reviving an Eon Mode Database on AWS in MC. Note that you cannot revive an Enterprise Mode database.

The MC provision and revive wizards for AWS configure separate volumes for the data, depot, catalog, and temp database directories. The specific volumes it uses for each directory depend upon the mode and the specific AWS instance type you select when you provision or revive the cluster. For details on the volumes configured for clusters on AWS, see:

- Eon Mode Volume Configuration Defaults for AWS
- Enterprise Mode Volume Configuration Defaults for AWS

### Provisioning a New Vertica Cluster and Database on AWS in MC

If you deployed Management Console on Amazon Web Services (AWS) resources using a CloudFormation Template, MC provides a step-by-step wizard that allows you to create a Vertica cluster and database.
You provision new Vertica clusters in the same VPC and subnet as the Vertica MC instance. Using the wizard, you can create an initial cluster of up to 60 hosts.

**Note:** To provision a new database and cluster on-premise, see Creating a Cluster Using MC in the Installation Guide. If you installed MC using an RPM, follow the steps in the Installation Guide.

1. On the MC home page, click **Create a New Vertica Database Cluster**.
2. Choose a mode for your database: Eon Mode or Enterprise Mode. You cannot switch the database mode after creation.
3. Follow the cluster creation wizard and enter the parameters for your new cluster and database.

   - By default, Vertica creates your cluster in the same subnet as your MC instance. If you want to manage all Vertica clusters in the same VPC (virtual private cloud), you can provision your Vertica database in a different subnet than the MC instance. To do so, on the AWS Credentials page, select Show Advanced Options and enter a value in the Subnet field.

   **Important:**
   If you specify a different subnet for your database, make sure to secure the subnet.

   - When launching MC with provisioning, use the authentication method you selected in the CloudFormation Console.
4. If you choose Enterprise Mode, complete the wizard by following one of these two paths:
   - **Quick Create** provides default values during cluster creation.
   - **Custom Create** allows you to specify EC2 instance types and other AWS resources for your Vertica cluster instances.
5. If you choose Eon Mode, in the **Vertica Version** field, select the desired Vertica database version. You can select from the latest hotfix of recent Vertica releases. For each database version, you can select RedHat, CentOS, or Amazon Linux for the operating system.

   **Vertica Version**

   - Please select Target Vertica Version
  
   | Version - 9.1.1-1, OS - Amazon Linux 2.0, AMI - ami-049b09d5560f30657 |
   | Version - 9.1.1-1, OS - Red Hat 7.4, AMI - ami-0980bb674192e1ba |

6. Complete the rest of your login credentials and select Next.
7. In the **EC2 Instance Type** field, select the cloud instance type to use for your database cluster. Accept the defaults for the depot, catalog, and temp volumes. The wizard automatically configures separate volumes for the depot, catalog, and temp directories, based on the instance type you select. The last step displays a confirmation page showing the configured volumes. For details on the volume configurations that MC provides, see Eon Mode Volume Configuration Defaults for AWS and Enterprise Mode Volume Configuration Defaults for AWS.

8. Also in Eon Mode, but only in the **Custom Create** path, for each EBS volume you can select whether the volume should be encrypted. With AWS, only 4th and 5th generation instance types (c4, r4, and m4; c5, r5, and m5) support encrypting EBS volumes.

9. Optionally, you can tag the EC2 instances. In the **Tag EC2 instances** field, if another cluster is already running, MC fills those fields with the tag values for the first instance in the cluster. You can accept the defaults, or enter new tag values.

10. On the summary page, review the details you entered for your new cluster.

11. Click **Create**. The dialog shows you the progress of the creation process, which takes a few minutes. (You can leave or close the browser during this process. To return to this progress window, select **Create a New Vertica Database Cluster** on the home page.)

   **Note:**
   
   During Eon Mode database creation, use an existing S3 bucket in the same region as the instances for your communal storage location. You must also specify a new, nonexisting subfolder name that Vertica then dynamically creates within the existing S3 bucket. Use a format beginning with `s3://`. For example, `s3://existingbucket/newsubfolder1`.

12. The dialog displays a success message when the creation process completes. Click **Get Started** to view the **Fast Tasks** page.

To view your new database, go to the **Available Databases** section of the MC home page.

For more information about further managing your cluster, instances, and database using MC, see **Managing Database Clusters**.

**Reviving an Eon Mode Database on AWS in MC**

An **Eon Mode database** keeps an up-to-date version of its data and metadata in its communal storage location. After a cluster hosting an Eon Mode database is stopped, this data and metadata continue to reside in communal storage. When you revive the database
later, Vertica uses the data in this location to restore the database in the same state on a newly provisioned cluster.

If Management Console has been installed using a CloudFormation template from the AWS Marketplace, you can use the Provision and Revive wizard in Management Console.

You can only revive an Eon Mode database if it is version 9.1.0 or higher.

During a revive of your database, when you select a Vertica version that is higher than the version of the original database in the communal storage, Vertica upgrades your database to match the Vertica version you selected. This upgrade may cause the database revive to take longer. To bypass this upgrade, select the Vertica version of your original database.

**Note:**
After your Vertica database has been upgraded, you can not downgrade your database later.

See Shutting Down and Reviving An Eon Mode Database for how to revive a database using admintools.

**Note:**
If you need to revive your database on a previously existing cluster, you must revive it using admintools, not Management Console. For example, use admintools if you stopped a cluster whose hosts use instance storage where data is not persistently stored, and plan to bring back the database on the same cluster.

**Prerequisites**

- The communal storage location (an AWS S3 bucket) of the stopped Eon Mode database you plan to revive. (For how to stop or terminate a cluster using Management Console, see Viewing and Managing Your Cluster.)
- The username and password of the Eon Mode database you plan to revive.
- An AWS account with permissions to create a VPC, subnet, security group, instances, and roless
- An Amazon key pair for SSH access to an instance.
**Revive the Database**

You use a wizard in Management Console to provision a new cluster and revive a database onto it. For the new cluster, Management Console automatically provisions the same number of instances used by the database when it was last shut down.

**Caution:**
You should not use the same communal storage location for running multiple databases, as it causes data corruption. To avoid corruption, you should also never use the revive functionality to simultaneously run the same Eon Mode database on different clusters.

1. From the Management Console home page, click **Provision and Revive an Eon Mode Database**. The Provision and Revive an Eon Mode Database wizard opens.
2. Enter your cloud credentials and cluster preferences. Your cluster must be in the same region as your communal storage location's S3 bucket. To revive the cluster in a new region, you must:
   a. Create a new S3 bucket in the new region.
   b. Copy the previous S3 bucket's contents into it.
   c. Provide the new S3 bucket URL in Step 3.
3. By default, Vertica creates your cluster in the same subnet as your Management Console instance. If you want to manage all Vertica clusters in the same VPC, you can provision your Vertica database in a different subnet than the Management Console instance. To do so, on the **AWS Credentials** page, select **Show Advanced Options** and enter a value in the **Subnet** field.

**Important:**
If you specify a different subnet for your database, make sure to secure the subnet.

4. Enter the S3 URL of the database you are reviving. When you enter an S3 bucket location, Management Console discovers all known Eon Mode databases.
5. Select the correct database to revive.
6. Provide the database administrator credentials for the database you are reviving. These credentials are the same as the ones used by the database in the previous cluster.
7. In the **Database Version** field, choose the desired Vertica database version. Select from the latest hotfix of recent Vertica releases. For each Vertica version, you can select from a list of associated Linux operating systems.
If you select a Vertica version that is higher than the version of the original database in the communal storage, Vertica upgrades your database to match the Vertica version you selected. This upgrade may cause the database revive to take longer. To bypass this upgrade, select the Vertica version of your original database.

**Note:**
After your Vertica database has been upgraded, you cannot downgrade your database later.

8. Choose instance types for the cluster. Management Console provisions the same number of instances used by the database when it was last shut down. The wizard automatically configures separate volumes for the depot, catalog, and temp directories, based on the instance type you select. The last step displays a confirmation page showing the configured volumes. For details on the volume configurations that MC provides, see Eon Mode Volume Configuration Defaults for AWS and Enterprise Mode Volume Configuration Defaults for AWS.

**Caution:**
To ensure against data loss, choose instances that use EBS storage. EBS storage is durable, while instance store is temporary. For Eon mode, Management Console displays an alert to inform the user of the potential data loss when terminating instances that support instance store.

9. Choose whether to encrypt your EBS volumes. With AWS, only 4th and 5th generation instance types (c4, r4, and m4; c5, r5, and m5) support encrypting EBS volumes.

10. Optionally, you can tag the instances. In the **Tag EC2 instances** field, if another cluster is already running, Management Console fills those fields with the tag values for the first instance in the cluster. You can accept the defaults, or enter new tag values.

11. Review your choices, accept the license agreement, and click **Create** to revive the database on a new cluster. If the version of Management Console you use to revive is higher than that of the database, Management Console first notifies you that it is about to automatically upgrade the database. After starting the revive process, the wizard displays its progress. After a successful revive, the database starts automatically.

12. When the revive process is complete, click **Get Started** to navigate to the **Fast Tasks** page.
Eon Mode Volume Configuration Defaults for AWS

When you provision or revive an Eon Mode database cluster, Management Console configures separate volumes for the depot, catalog, and temp directories. The specific volumes and sizes that Management Console configures vary depending on the AWS instance type you select when provisioning or reviving the cluster.

MC follows these rules when allocating resources for these directories for an Eon Mode database cluster:

- **Depot**: Allocate instance store if available with the selected instance type. Otherwise, allocate EBS volumes. (In Eon Mode on AWS, S3 is the backup.)
- **Catalog**: Always allocate an EBS volume, to ensure the catalog is durable.
- **Temp**: Allocate instance store if available with the selected instance type. Otherwise, allocate EBS volumes.

### Note:
Table below includes all instances types that include instance store.

<table>
<thead>
<tr>
<th>Instance Type API Name</th>
<th>Instance Storage</th>
<th>Depot</th>
<th>Catalog</th>
<th>Temp</th>
</tr>
</thead>
<tbody>
<tr>
<td>All instances with EBS ONLY (including d2 instances)</td>
<td>N/A</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Configurable 1 EBS volume Default to 100G</td>
</tr>
<tr>
<td>c3.4xlarge</td>
<td>320 G (2 * 160 GiB SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance store 2x160G</td>
</tr>
<tr>
<td>c3.8xlarge</td>
<td>640 G (2 * 320 GiB SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance store 2x320G</td>
</tr>
<tr>
<td>c5d.4xlarge</td>
<td>4000 G (1 * 400)</td>
<td>Configurable 8</td>
<td>Configurable 1</td>
<td>Instance store</td>
</tr>
<tr>
<td>Instance Type API Name</td>
<td>Instance Storage</td>
<td>Depot</td>
<td>Catalog</td>
<td>Temp</td>
</tr>
<tr>
<td>------------------------</td>
<td>------------------</td>
<td>-------</td>
<td>---------</td>
<td>------</td>
</tr>
<tr>
<td></td>
<td>GiB SSD)</td>
<td>EBS volumes Default to 75G per volume</td>
<td>EBS volume Default to 50G</td>
<td>1x400G</td>
</tr>
<tr>
<td>i2.4xlarge</td>
<td>3200 G (4 * 800 GiB SSD)</td>
<td>Instance store 3x800G</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance store 1x800G</td>
</tr>
<tr>
<td></td>
<td>6400 G (8 * 800 GiB SSD)</td>
<td>Instance store 6x800G</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance store 2x800G</td>
</tr>
<tr>
<td>i3en.12xlarge</td>
<td>30000 G (1 * 7500 GiB NVMe SSD)</td>
<td>Instance store 3x7500G</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 1x7500G</td>
</tr>
<tr>
<td>i3en.3xlarge</td>
<td>7500 G (1 * 7500 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 1x7500G</td>
</tr>
<tr>
<td>i3en.6xlarge</td>
<td>15000 G (1 * 7500 GiB NVMe SSD)</td>
<td>Instance store 1x7500G</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 1x7500G</td>
</tr>
<tr>
<td>i3.16xlarge</td>
<td>15200 G (8 * 1900 GiB NVMe SSD)</td>
<td>Instance store 6x1900G</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance store 2x1900G</td>
</tr>
<tr>
<td>i3.4xlarge</td>
<td>3800 G (2 * 1900 GiB NVMe SSD)</td>
<td>Instance store 1x1900G</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance store 1x1900G</td>
</tr>
<tr>
<td>i3.8xlarge</td>
<td>7600 G (4 * 1900 GiB NVMe SSD)</td>
<td>Instance store 3x1900G</td>
<td>Configurable 1 EBS volume</td>
<td>Instance store 1x1900G</td>
</tr>
<tr>
<td>Instance Type API Name</td>
<td>Instance Storage</td>
<td>Depot</td>
<td>Catalog</td>
<td>Temp</td>
</tr>
<tr>
<td>------------------------</td>
<td>--------------------------------------</td>
<td>---------------</td>
<td>------------------------------------------</td>
<td>-----------------------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Default to 50G</td>
<td></td>
</tr>
<tr>
<td>m5d.12xlarge</td>
<td>1800 G (2 * 900 GiB NVMe SSD)</td>
<td>Instance store 1x900G</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance store 1x900G</td>
</tr>
<tr>
<td>m5d.16xlarge</td>
<td>2400 G (4 * 600 GiB NVMe SSD)</td>
<td>Instance store 3x600G</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance store 1x600G</td>
</tr>
<tr>
<td>m5d.4xlarge</td>
<td>600 G (2 * 300 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance store 2x320G</td>
</tr>
<tr>
<td>m5d.8xlarge</td>
<td>1200 G (2 * 600 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance store 2x600G</td>
</tr>
<tr>
<td>r3.4xlarge</td>
<td>32G (1 * 320G SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance store 320G</td>
</tr>
<tr>
<td>r3.8xlarge</td>
<td>640 G (2 * 320 GiB SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance store 2x320G</td>
</tr>
<tr>
<td>r5d.12xlarge</td>
<td>1800 G (2 * 900 GiB NVMe SSD)</td>
<td>Instance store 1x900G</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance store 1x900G</td>
</tr>
<tr>
<td>r5d.16xlarge</td>
<td>2400 G (4 * 600 GiB NVMe SSD)</td>
<td>Instance store 3x600G</td>
<td>Configurable 1 EBS volume</td>
<td>Instance store 1x600G</td>
</tr>
</tbody>
</table>
Enterprise Mode Volume Configuration Defaults for AWS

When you provision an Enterprise Mode database cluster, Management Console configures separate volumes for the data, catalog, and temp directories.

The specific volumes and sizes that MC uses vary depending on the AWS instance type you select when provisioning the cluster.

MC follows these rules when selecting resources for these directories for an Enterprise Mode database cluster:

- Data: Always use EBS volumes, to ensure the data is durable.
- Catalog: Always use an EBS volume, to ensure the catalog is durable.
- Temp: If the chosen instance type offers instance store, then use volumes from instance store.

**Note:**
Table below includes all instance types that include instance store.
<table>
<thead>
<tr>
<th>Instance Type API Name</th>
<th>Instance Storage</th>
<th>Data</th>
<th>Catalog</th>
<th>Temp</th>
</tr>
</thead>
<tbody>
<tr>
<td>All instances with EBS ONLY (including d2 instances)</td>
<td>N/A</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Configurable 1 EBS volume Default to 100G</td>
</tr>
<tr>
<td>c3.4xlarge</td>
<td>320 G (2 * 160 GiB SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 2x160G</td>
</tr>
<tr>
<td>c3.8xlarge</td>
<td>640 G (2 * 320 GiB SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 2x320G</td>
</tr>
<tr>
<td>c5d.4xlarge</td>
<td>400 G (1 * 400 GiB SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 1x400G</td>
</tr>
<tr>
<td>i2.4xlarge</td>
<td>3200 G (4 * 800 GiB SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 4x800G</td>
</tr>
<tr>
<td>i2.8xlarge</td>
<td>6400 G (8 * 800 GiB SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 8x800G</td>
</tr>
<tr>
<td>i3en.12xlarge</td>
<td>30000 G (4 * 7500 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 4x7500G</td>
</tr>
<tr>
<td>Instance Type API Name</td>
<td>Instance Storage</td>
<td>Data</td>
<td>Catalog</td>
<td>Temp</td>
</tr>
<tr>
<td>------------------------</td>
<td>------------------</td>
<td>------</td>
<td>---------</td>
<td>------</td>
</tr>
<tr>
<td>i3en.3xlarge</td>
<td>7500 G (1 * 7500 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 1x7500G</td>
</tr>
<tr>
<td>i3en.6xlarge</td>
<td>15000 G (2 * 7500 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 2x7500G</td>
</tr>
<tr>
<td>i3.16xlarge</td>
<td>15200 G (8 * 1900 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 8x1900G</td>
</tr>
<tr>
<td>i3.4xlarge</td>
<td>3800 G (2 * 1900 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 2x1900G</td>
</tr>
<tr>
<td>i3.8xlarge</td>
<td>7600 G (4 * 1900 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 4x1900G</td>
</tr>
<tr>
<td>m5d.12xlarge</td>
<td>1800 G (2 * 900 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 2x900G</td>
</tr>
<tr>
<td>m5d.16xlarge</td>
<td>2400 G (4 * 600 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 4x600G</td>
</tr>
<tr>
<td>m5d.4xlarge</td>
<td>600 G (2 * 300 GiB)</td>
<td>Configurable 8</td>
<td>Configurable 1</td>
<td>Instance Store</td>
</tr>
<tr>
<td>Instance Type</td>
<td>Instance Storage</td>
<td>Data</td>
<td>Catalog</td>
<td>Temp</td>
</tr>
<tr>
<td>---------------</td>
<td>------------------</td>
<td>-----------------------</td>
<td>------------------------</td>
<td>--------------</td>
</tr>
<tr>
<td></td>
<td>NVMe SSD)</td>
<td>EBS volumes</td>
<td>EBS volume</td>
<td>2x300G</td>
</tr>
<tr>
<td>m5d.8xlarge</td>
<td>1200 G (2 * 600 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 2x600G</td>
</tr>
<tr>
<td>r3.4xlarge</td>
<td>320 G (1 * 320 GiB SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 320G</td>
</tr>
<tr>
<td>r3.8xlarge</td>
<td>640 G (2 * 320 GiB SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 2x320G</td>
</tr>
<tr>
<td>r5d.12xlarge</td>
<td>1800 G (2 * 900 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 2x900G</td>
</tr>
<tr>
<td>r5d.16xlarge</td>
<td>2400 G (4 * 600 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 4x600G</td>
</tr>
<tr>
<td>r5d.4xlarge</td>
<td>600 G (2 * 300 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes Default to 75G per volume</td>
<td>Configurable 1 EBS volume Default to 50G</td>
<td>Instance Store 2x300G</td>
</tr>
<tr>
<td>r5d.8xlarge</td>
<td>1200 G (2 * 600 GiB NVMe SSD)</td>
<td>Configurable 8 EBS volumes</td>
<td>Configurable 1 EBS volume</td>
<td>Instance Store</td>
</tr>
</tbody>
</table>
### Import and Monitor in a Hadoop Environment

You can use Management Console to connect to and monitor a Vertica database that resides in an Apache Hadoop environment.

#### Connecting to Ambari and Importing Vertica Within a Hadoop Environment

To import your Vertica database that resides in a Hadoop environment, connect to that Hadoop environment in Management Console through an Apache Ambari server. Then, through that connection, import Vertica.

Before you connect and import, you must:

- Install Vertica on a Hadoop cluster
- Install Apache Ambari version 1.6.1 or 2.1.0
- Enable Ganglia on your Hadoop cluster, to get the most information from your Hadoop environment

To connect to an Ambari server:

1. From the Management Console home page, select **Provisioning**. Then, click **Connect using an Ambari server to import Vertica within a Hadoop environment**.
2. In the **Provision Access within Hadoop Environment** window, enter a new Ambari connection with your username and password. If you already have an existing connection, a window opens that allows you to select an existing connection from the drop-down menu.

3. In the next window, select the Hadoop cluster where the Vertica database you want to monitor resides. MC will discover Hadoop clusters that are currently monitored by the Ambari server you specify.

   A window appears confirming that your Hadoop cluster is saved. If MC currently does not monitor Vertica clusters in the specified Hadoop environment, you have the option to import Vertica clusters at this time.

4. Enter the IP address for the Vertica database you want to import and monitor. If Vertica is running on multiple hosts, enter the IP address of one of them.

5. Enter the API key for the Vertica cluster. The API key is generated during Vertica installation and you can find it in the `/opt/vertica/config/apikeys.dat` file.

6. When the next window displays the discovered databases, select one or more database you want to import, along with the database username and password.
7. Confirm that the import is successful. If it is, a success message appears. Click **Done** to go to the **Existing Infrastructure** page.

To import an additional Vertica cluster within a Hadoop environment, click **Import Cluster or database using IP address discovery** under **Provisioning**. Management Console will automatically associate the cluster with the existing Hadoop environment.

**Monitoring Vertica Within a Hadoop Environment**

To monitor the Vertica clusters in a Hadoop environment, navigate to the **Existing Infrastructure** page:
Click to select the Hadoop environment, and then click View Vertica Databases.

The resulting screen displays information about the Vertica databases that reside in a Hadoop environment:
You can monitor information like resource usage, Hadoop services, and database and connection status.

**Updating and Removing an Ambari Connection**

To update or remove an existing Ambari connection, go to the MC **Existing Infrastructure** page, and click on the relevant Hadoop environment.

To update a connection, click **Update Ambari Connection**. Step through the wizard to update the connection.

To remove a connection, select **Update Ambari Connection** and choose **Remove Connection**, or click **Discontinue Monitoring** and then confirm that you want to remove the connection. Removing the connection also removes all Vertica databases associated with this connection from MC monitoring. You can re-import the databases later if needed.

**See Also:**

**Integrating with Apache Hadoop**

**Connecting Securely from MC to a Vertica Database**

When you use MC to monitor and manage a Vertica database, MC (running in a browser) connects as the client to the Vertica database server.
MC Uses JDBC for Most Database Connections

MC uses Java Database Connectivity (JDBC) for most connections to a Vertica database, including:

- Retrieving database information to display in charts
- Running SQL queries through JDBC
- Configuring and updating database properties
- Configuring the database for extended monitoring

Exception

When MC uses Agents to perform AdminTools tasks, MC does not use JDBC to connect to the database.

Vertica Software Supports TLS

Vertica databases and Vertica MC support TLS up to version 1.2. This topic and its subtopics describe configuring TLS in MC for JDBC connections to a Vertica database.

About Certificate File Formats

MC requires that all certificate and key files for upload to MC must be in PEM (Privacy-enhanced Electronic Mail) format.

Vertica Database Security Dictates How MC Connects

The TLS/SSL security you configure for a database in MC must be consistent with the security configured on the database itself.
Whether the Vertica database has TLS/SSL configured in server mode or mutual mode, you should configure TLS/SSL for that database in MC to match.

To find out how a Vertica database is configured, see Determining the TLS/SSL Mode of a Vertica Database.

You can configure TLS/SSL in either server mode or mutual mode in MC.

The rest of this topic and related topics use the term TLS, TLS/SSL, and SSL interchangeably.

**TLS Server Mode**

When the MC client connects to a Vertica database configured in *server mode*:

- The client requests and verifies the server's credentials.
- The client does not need to present a client certificate and private key file to the server.
- The MC administrator must configure the CA certificate that can verify server's certificate on MC when MC connects to the database over JDBC.

**TLS Mutual Mode**

When the MC client connects to a Vertica database configured in *mutual mode*:

- The MC client requests and verifies the database server's credentials.
- The server also requests and verifies the MC client's credentials.
- Each MC user is a separate client, and must present a valid client certificate file and private key file pair (*keypair*), namely a certificate signed by a CA recognized by the Vertica database server as valid.
- The MC administrator must configure:
  - The CA certificate to verify the Vertica database server certificate.
  - A client certificate and private key file (*keypair*) for each MC user. The keypair can be unique for each user, or shared by multiple users, depending on how client authentication is configured on the Vertica database. See Implementing Client Authentication.
  - Each MC user must be configured to map correctly to a user who is configured on the Vertica database server.

For more information on how Vertica supports TLS/SSL security, see TLS Protocol.
MC Administrator Configures MC Security

Only MC users having Admin or Super privileges on a database are able to configure TLS certificates and keys on MC for database connections. The topics in this section use "MC administrator" to refer to both of these roles. For more information about MC user roles and privileges, see About MC Users.

As the MC administrator, when you first configure security in MC for a Vertica database that requires mutual mode, you configure these certificates for the Vertica database:

- The server certificate and public key of the database.
- Your own client certificate and private key, as the first configured MC user mapped to a Vertica database user.

Configuring TLS/SSL on MC

MC provides the Certificates wizard for configuring TLS certificates for all JDBC connections to the database, to ensure those connections are secure.

In MC, there are three scenarios in which you need to configure TLS security for a Vertica database:

- While you are importing a database to monitor in MC. See Configuring TLS While Importing a Database on MC.
- When you want to add security for a database that is already monitored by MC. See Configuring TLS for a Monitored Database in MC.
- When you need to configure client security for an individual MC user who is mapped to a user who has privileges on the Vertica database server, because the database requires mutual authentication. See Configuring TLS for MC Users, for Mutual Mode.

Adding Certificates to MC for Later Use

You may want to add multiple CA certificates or client certificates to MC all at one time, to streamline the configuration of security when you are importing databases to MC or creating MC users. For details, see Adding CA Certificates in MC and Adding Client Certificates and Key Files in MC.
# To Connect Successfully, MC and Database Security Must Match

<table>
<thead>
<tr>
<th>MC Security</th>
<th>Vertica Database Security</th>
<th>Does the connection succeed?</th>
</tr>
</thead>
<tbody>
<tr>
<td>None</td>
<td>None</td>
<td>Connection succeeds, and it is open and therefore unsecured.</td>
</tr>
<tr>
<td>TLS server mode</td>
<td>TLS server mode</td>
<td>Connection succeeds provided MC can verify the server's certificate using the CA certificate configured on MC.</td>
</tr>
</tbody>
</table>
| TLS mutual mode | TLS mutual mode | Connection succeeds provided:  
  - MC can verify the server's certificate using the CA certificate configured on MC.  
  - The server can verify the client certificate and private key that MC presents as belonging to a mapped user on the Vertica database. |
<p>| None        | TLS server mode | MC attempts to establish an open connection. The connection fails if the Vertica database requires |</p>
<table>
<thead>
<tr>
<th>None</th>
<th>TLS mutual mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>TLS server mode</td>
<td>None</td>
</tr>
<tr>
<td>TLS mutual mode</td>
<td>None</td>
</tr>
</tbody>
</table>

**TLS for client connections.** For more information, see:

- [Implementing Client Self-Authentication](#)
- [CREATE AUTHENTICATION](#)

MC attempts to establish an open connection. The connection fails if the Vertica database requires TLS for client connections. The connection fails because MC does not present what the database requires: a valid client certificate and private key that the database can verify as belonging to a mapped database user.

MC attempts to connect to the database securely, however the connection fails as the database is not configured with TLS certificates.

MC attempts to connect to the database securely, however the connection fails as the database is not configured with TLS certificates.
Determining the TLS/SSL Mode of a Vertica Database

When you configure TLS/SSL security in Management Console, you must configure the security mode to match what the Vertica database is configured to require: server mode or mutual mode. To find out how the Vertica database is configured:

1. Open a command window.
2. Log into the Vertica database.
3. Enter the following vsq1 command:

   ```sql
   SELECT * FROM configuration_parameters WHERE parameter_name ILIKE '%ssl%';
   ```

   This command queries the `configuration_parameters` table. It returns a list of the `security parameters` whose names contain the string 'ssl'. (For this exercise, ignore `DataSSLParams`.) By looking at the values of these parameters, you can determine whether TLS/SSL security is enabled on the Vertica database, and whether it is configured in server mode or mutual mode:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EnableSSL</td>
<td>Controls whether the use of TLS/SSL is enabled or disabled on connections to the Vertica database.</td>
</tr>
<tr>
<td></td>
<td>• 0 (default): Disabled</td>
</tr>
<tr>
<td></td>
<td>• 1: Enabled</td>
</tr>
<tr>
<td>SSLCA</td>
<td>Indicates Vertica’s own certificate authority (CA). If this parameter is not empty, then it contains the contents of a root.crt file (i.e. a PEM certificate) that Vertica trusts. If SSLCA is set (not NULL) on the server, that means the Vertica database server has TLS/SSL configured and the server will require that the client present a valid certificate, to gain access to the Vertica database.</td>
</tr>
<tr>
<td></td>
<td>Changes to this parameter apply only to new connections.</td>
</tr>
</tbody>
</table>
### Parameter Description

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SSLCertificate</td>
<td>Sets the SSL certificate. If TLS/SSL is enabled, this parameter contains the Vertica database server certificate, which the Vertica database server provides when asked by clients to verify itself. Includes the contents of the <code>server.crt</code> file, but excludes the file name. Changes to this parameter apply only to new connections.</td>
</tr>
<tr>
<td>SSLPrivateKey</td>
<td>The server's private key, visible only to <code>dbadmin</code> users. This parameter is set to the contents of the <code>server.key</code> file; it excludes the file name. Changes to this parameter apply only to new connections.</td>
</tr>
</tbody>
</table>

## Configuring TLS While Importing a Database on MC

To configure TLS as you are importing an existing Vertica database on MC:

1. Follow the steps in [Importing an Existing Database Into MC](#).

2. In the **Import Vertica** window, select the database and click the **Use TLS** checkbox.

   ![Select 'Use TLS' checkbox](image)
3. Click **Configure TLS and Import DB** to launch and complete the Certificates wizard.

**MC Certificates Wizard**

The MC Certificates wizard lets you configure a CA certificate for the Vertica database server and client certificates for MC to allow secure TLS communication over the JDBC connections between MC and the Vertica database server. Each screen presents options. When you select an option, the wizard displays additional options and details. Screenshots below represent one version of what you may see.

1. The first wizard screen provides helpful overview information. Read it, and click **Configure TLS Certificates** to continue.

   ![Configure TLS Connection Certificates](image)

   **Configure TLS Connection Certificates**

   **Configure TLS Certificates for Database:**

   To protect privacy and verify data integrity, you can configure Vertica and database clients to use Secure Socket Layer (SSL). TLS allows secure connection and communication between the client and the server. The SSL protocol uses a trusted third party called a Certificate Authority (CA). Both the owner of a certificate and the party that relies on the certificate trust the CA.

   Vertica supports the following authentication methods under Transport Layer Security (TLS) v1.0, v1.1, and v1.2 protocol:

   - To know more about TLS Authentication please see the [Doc Here](#)

   This Wizard will guide you to Configure TLS certificates for Database's JDBC Connections from MC.

   **NOTE:** TLS Parameters should already be configured on Vertica Database

2. On the **Configure CA Certificates** screen, configure a CA certificate (public key) to add to MC. MC uses this trusted certificate to verify the server's identity during TLS communications over JDBC connections between MC and the Vertica database server.
Complete one of these options:

- **Upload a new CA certificate** Browse and select the certificate file and enter an alias for this certificate
  - To add another CA certificate, click **Add More CA Certificates**.
  - Continue adding additional CA certificates until you are finished.
- **Choose a certificate alias from previously uploaded certificates** Select the alias for the previously uploaded CA certificate you wish to configure for the current database.

3. When you are done adding CA certificates, click **Next**.
4. The **Configure Client Certificate** screen displays the check box **Add Client Certificate and Private Key for Mutual Mode TLS Connection**.
5. If the database is configured for **server mode**, you do not need a client certificate or key.
   - Leave the **Add Client Certificate** check box unchecked and click **Review**.
   - Skip to step 10.
6. If the database is configured for **mutual mode**:
   - Click the **Add Client Certificate** check box.
   - Select one of the options below.
     - **Upload Client Certificate and Private Key files on MC** (shown above.) MC uses its https connection from the browser to MC's host to upload the files.)
To add an additional client certificate and create a certificate chain, click **Add Certificate to Chain**. MC reinitializes the Client Certificate file field so you can add another certificate. After you add the last certificate path, click **Next**.

To upload an existing certificate chain file, click **Browse** next to the Upload Client Certificate/Certificate chain file field, select the file, and click **Open**.

**Configure TLS Connection Certificates**

- **Configure Client Certificate and Private Key for TLS Connection**
  - Add Client Certificate and Private Key for Mutual Mode TLS connection
  - Upload Client Certificate and Private key files on MC
  - Manually upload Client Certificate and Private Key on MC host and provide paths
  - Choose Client Certificate and Private Key Alias of previously uploaded keypair to use for this database

**Client Certificate and Private Key Alias**
- client_certKey_bg

**Client Private Key file**
- clientkey.key

**Upload Client Certificate/Certificate chain file**
- clientcert.pem

- **Manually upload client Certificate and Private Key on MC host and provide paths** AVOIDS sending the encrypted certificate and private key files over an https connection. To add an additional path for a client certificate and create a certificate chain, click **Add More Certificate Paths**. MC reinitializes the path field so you can add another path. After you add the last certificate path, click **Next**.
Choose Client Certificate and Private Key alias of previously uploaded keypair to use for this database. (To use existing certificate and key files.)

7. Complete the detail fields for the client certificate and private key option you have chosen above, then click Next.
8. The Apply TLS configuration to MC users mapped to database window allows you to configure the client certificate-key pair you have just entered, for use by multiple MC users.

**Note:**
All the MC users you select must be mapped to the same user id on the Vertica database server.

9. Click **Review**. The wizard displays a review window with the TLS options you have configured.

10. Select one of these options:
    - To modify your TLS choices, click **Back**.
    - To confirm your choices:
        - If you are importing a database, click **Configure TLS and Import DB**.
        - If you are configuring TLS for a database already imported to MC, click **Configure TLS for DB**.
        - Click **Close** to complete the wizard.
    - To close the wizard without importing the database and without setting up TLS configuration, click **Cancel**.
Configuring TLS for a Monitored Database in MC

This procedure describes how to configure TLS for all JDBC connections to a database that is already being monitored in MC. Note that the Vertica database should already be configured with the TLS certificates required for TLS connections.

1. In MC, navigate to Databases and Clusters > DB-name > Settings and click the Security tab in the left navigation bar.
2. In the Configure TLS Connection for Database section, click Enabled in the drop-down beside Use TLS Connection to database.
3. Click Configure TLS Connection to launch and complete the Certificates wizard.

MC Certificates Wizard

The MC Certificates wizard lets you configure a CA certificate for the Vertica database server and client certificates for MC to allow secure TLS communication over the JDBC connections between MC and the Vertica database server. Each screen presents options. When you select an option, the wizard displays additional options and details. Screenshots below represent one version of what you may see.

1. The first wizard screen provides helpful overview information. Read it, and click Configure TLS Certificates to continue.
2. On the **Configure CA Certificates** screen, configure a CA certificate (public key) to add to MC. MC uses this trusted certificate to verify the server's identity during TLS communications over JDBC connections between MC and the Vertica database server.

Complete one of these options:

- **Upload a new CA certificate** Browse and select the certificate file and enter an alias for this certificate
To add another CA certificate, click **Add More CA Certificates.**

Continue adding additional CA certificates until you are finished.

**Choose a certificate alias from previously uploaded certificates** Select the alias for the previously uploaded CA certificate you wish to configure for the current database.

3. When you are done adding CA certificates, click **Next.**

4. The **Configure Client Certificate** screen displays the check box **Add Client Certificate and Private Key for Mutual Mode TLS Connection.**

5. If the database is configured for **server mode,** you do not need a client certificate or key.
   - Leave the **Add Client Certificate** check box unchecked and click **Review.**
   - Skip to step 10.

6. If the database is configured for **mutual mode:**
   - Click the **Add Client Certificate** check box.
   - Select one of the options below.
     - **Upload Client Certificate and Private Key files on MC** (shown above.) MC uses its https connection from the browser to MC's host to upload the files.)
     - To add an additional client certificate and create a certificate chain, click **Add Certificate to Chain.** MC reinitializes the Client Certificate file field so you can add another certificate. After you add the last certificate path, click **Next.**
     - To upload an existing certificate chain file, click **Browse** next to the Upload Client Certificate/Certificate chain file field, select the file, and click **Open.**
• Manually upload client Certificate and Private Key on MC host and provide paths Avoids sending the encrypted certificate and private key files over an https connection. To add an additional path for a client certificate and create a certificate chain, click Add More Certificate Paths. MC reinitializes the path field so you can add another path. After you add the last certificate path, click Next.
Choose Client Certificate and Private Key alias of previously uploaded keypair to use for this database. (To use existing certificate and key files.)

7. Complete the detail fields for the client certificate and private key option you have chosen above, then click Next.
8. The Apply TLS configuration to MC users mapped to database window allows you to configure the client certificate-key pair you have just entered, for use by multiple MC users.

Note:
All the MC users you select must be mapped to the same user id on the Vertica database server.

9. Click Review. The wizard displays a review window with the TLS options you have configured.

10. Select one of these options:
   - To modify your TLS choices, click Back.
   - To confirm your choices:
     - If you are importing a database, click Configure TLS and Import DB.
     - If you are configuring TLS for a database already imported to MC, click Configure TLS for DB.
     - Click Close to complete the wizard.
   - To close the wizard without importing the database and without setting up TLS configuration, click Cancel.
Configuring TLS for MC Users, for Mutual Mode

You can configure TLS for existing MC users who are already mapped to Vertica database user ids. You would do so if you had just configured TLS in mutual mode on a previously unsecured Vertica database, and needed to configure a client certificate and private key for each MC user who accesses that database.

1. In MC, navigate to **MC Settings** and click the **User Management** tab.
2. Select a user from the list and click **Edit**.
3. In the **Add permissions** window:
   - Choose the database for which you want to edit this MCC user's security permissions.
   - MC displays the database username to which this MC user is currently mapped.
   - In the **Restrict Access** drop-down, choose **Admin, Associate, IT, or User** to specify the privilege level for this user.
   - In the **Use TLS Connection** drop-down, choose **Yes**.
   - Click **Configure TLS for user** to launch and complete the Certificates wizard.

MC Certificates Wizard

The MC Certificates wizard lets you configure a CA certificate for the Vertica database server and client certificates for MC to allow secure TLS communication over the JDBC connections between MC and the Vertica database server. Each screen presents options. When you select an option, the wizard displays additional options and details. Screenshots below represent one version of what you may see.

1. The first wizard screen provides helpful overview information. Read it, and click **Configure TLS Certificates** to continue.
2. On the **Configure CA Certificates** screen, configure a CA certificate (public key) to add to MC. MC uses this trusted certificate to verify the server's identity during TLS communications over JDBC connections between MC and the Vertica database server.

Complete one of these options:

- **Upload a new CA certificate** Browse and select the certificate file and enter an alias for this certificate
To add another CA certificate, click **Add More CA Certificates.**
Continue adding additional CA certificates until you are finished.
- **Choose a certificate alias from previously uploaded certificates** Select the alias for the previously uploaded CA certificate you wish to configure for the current database.

3. When you are done adding CA certificates, click **Next.**
4. The **Configure Client Certificate** screen displays the check box **Add Client Certificate and Private Key for Mutual Mode TLS Connection.**
5. If the database is configured for **server mode**, you do not need a client certificate or key.
   - Leave the **Add Client Certificate** check box **unchecked** and click **Review.**
   - Skip to step 10.
6. If the database is configured for **mutual mode:**
   - Click the **Add Client Certificate** check box.
   - Select one of the options below.
     - **Upload Client Certificate and Private Key files on MC** (shown above.) MC uses its https connection from the browser to MC's host to upload the files.
       - To add an additional client certificate and create a certificate chain, click **Add Certificate to Chain.** MC reinitializes the Client Certificate file field so you can add another certificate. After you add the last certificate path, click **Next.**
       - To upload an existing certificate chain file, click **Browse** next to the Upload Client Certificate/Certificate chain file field, select the file, and click **Open.**
• **Manually upload client Certificate and Private Key on MC host and provide paths** Avoids sending the encrypted certificate and private key files over an https connection. To add an additional path for a client certificate and create a certificate chain, click **Add More Certificate Paths**. MC reinitializes the path field so you can add another path. After you add the last certificate path, click **Next**.
Choose **Client Certificate and Private Key alias** of previously uploaded keypair to use for this database. (To use existing certificate and key files.)
7. Complete the detail fields for the client certificate and private key option you have chosen above, then click Next.

8. The Apply TLS configuration to MC users mapped to database window allows you to configure the client certificate-key pair you have just entered, for use by multiple MC users.

**Note:**
All the MC users you select must be mapped to the same user id on the Vertica database server.

9. Click Review. The wizard displays a review window with the TLS options you have configured.

10. Select one of these options:
    - To modify your TLS choices, click Back.
    - To confirm your choices:
        - If you are importing a database, click **Configure TLS and Import DB**.
        - If you are configuring TLS for a database already imported to MC, click **Configure TLS for DB**.
        - Click Close to complete the wizard.
    - To close the wizard without importing the database and without setting up TLS configuration, click **Cancel**.
Updating TLS Security for MC Connections

Maintaining TLS security for MC JDBC connections to a Vertica database is an ongoing process. Initially, you as the MC administrator must configure the appropriate certificates and keys. As time passes, certificates expire or otherwise become invalid. To maintain TLS security in MC, you must configure new certificates to replace any that are about to expire.

If any of the certificates that secure an MC connection to a Vertica database changes or expires, the MC administrator must update the TLS configuration for that database on MC to ensure that unexpired certificates are available so that connections can succeed.

- To update the certificates, simply configure new certificates for the connection between MC and that Vertica database.
- To configure new certificates for a database monitored in MC, see Configuring TLS for a Monitored Database in MC.
- To configure new client certificates for an MCC user, see Configuring TLS for MC Users, for Mutual Mode.
- To replace an expiring or invalid certificate for a database or client, see Updating a TLS Certificate in MC.

MC flags the current certificate for a given connection with a "use me" bit. This bit is set only for the current certificate. When you configure a new certificate for a given connection, the new certificate is marked current, and the previous certificate (although still present in the trust store or keystore) is no longer marked as the current certificate.
MC Icons Display Database TLS Status

MC displays an icon at top left of the database in the Database and Cluster/Infrastructure view, that shows the current TLS status of the database:

<table>
<thead>
<tr>
<th>Icon Description</th>
<th>Status Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gray lock icon</td>
<td>TLS is configured on this database and also in MC.</td>
</tr>
<tr>
<td>Gray lock icon with orange alert triangle</td>
<td>Database is configured to use TLS but MC is not configured to use a TLS connection. An internal MC job checks the status of MC's connection.</td>
</tr>
<tr>
<td>Red lock with red X</td>
<td>Both the database and MC are configured for TLS, but MC is not able to connect using TLS.</td>
</tr>
<tr>
<td>No icon at top left</td>
<td>The database is not configured to use TLS, and MC is not configured to connect to the database using TLS, either. When neither side has TLS configured, all connections are open and unsecured.</td>
</tr>
</tbody>
</table>
TLS Status Icons in Breadcrumbs

The same icons appear in the breadcrumbs to the left of the database name, to show the current TLS security status of the database:

Enabling or Disabling TLS for a Database in MC

To enable TLS for all JDBC connections from MC to a Vertica database, configure the certificate and key appropriate for that connection. See:

- Configuring TLS While Importing a Database on MC
- Configuring TLS for a Monitored Database in MC
- Configuring TLS for MC Users, for Mutual Mode

Disabling a TLS Connection

Under some conditions, you as the system administrator might need to disable TLS for JDBC connections from MC to a Vertica database. Here are some examples:

- The TLS certificates are expired and you have not yet obtained new certificates.
- The TLS certificates and keys are revoked and the user does not have new certificates and keys, but you still want to allow that user to connect from MC to the database to show monitoring information and run queries.

To disable TLS for connecting to a Vertica database:

1. In MC, navigate to Home > Databases and Clusters > DatabaseName > Settings.
2. Click the Security tab in the left navigation bar.
3. In the Use TLS Connection to database drop-down, choose Disabled.

Note:
To reenable TLS for a database connection after you disable it, you must reconfigure the necessary certificates.
Disabling TLS for a database removes the configuration that tells MC to use the current certificates and keys for a given database, for all users. If it is a mutual mode TLS connection and each user had a separate client certificate and private key configured for that database, to re-enable TLS you must reconfigure the certificate and key for each user individually, for that database.

Re-enabling a Disabled TLS Connection

1. In MC, navigate to Home > Databases and Clusters > DatabaseName > Settings.
2. Click the Security tab in the left navigation bar.
3. In the Use TLS Connection to database drop-down, choose Enabled.
4. MC displays Configure MC to use secured connection to query Vertica database or modify existing configuration.
5. To finish re-enabling TLS, click Configure TLS Connection to launch the Certificates Wizard.
6. Complete the Certificates wizard.

Managing TLS Certificates in MC

MC maintains a secure list containing all the CA certificates, and the client certificates or certificate chains and their corresponding key files, that you have uploaded into MC.

To manage the certificates already uploaded to MC, navigate to Home > MC Settings > SSL/TLS Certificates. This screen controls the TLS security settings for all of MC.

The top pane displays information about the current TLS certificate used to secure the user's browser connection to the MC server. You can add a new certificate to replace it. See Managing the Certificate for the Browser Connection to the MC Server.

<table>
<thead>
<tr>
<th>Issued To</th>
<th>Issued By</th>
<th>Validity Period</th>
</tr>
</thead>
<tbody>
<tr>
<td>Common Name (CN)</td>
<td>Vertica</td>
<td>Common Name (CN)</td>
</tr>
<tr>
<td>Organization (O)</td>
<td>Vertica</td>
<td>Organization (O)</td>
</tr>
<tr>
<td>Organizational Unit (OU)</td>
<td>Vertica</td>
<td>Organizational Unit (OU)</td>
</tr>
<tr>
<td>Issued On</td>
<td>2018-02-12</td>
<td>Expires On</td>
</tr>
</tbody>
</table>

Current SSL certificate information for Browser connection to MC Server
The middle and lower panes allow you to add and remove CA and client certificates in MC.

**Manage TLS Certificates for Database Connection**

*NOTE: Only certificates that are not associated with a database can be removed*

You can perform the following tasks to manage your TLS certificates and keys in MC.

- Adding TLS Certificates in MC
- Removing TLS Certificates from MC
- Dissociating a TLS Certificate from a Database in MC

For the security settings for a specific database, open the database in MC and navigate to Home > Databases and Clusters > DatabaseName > Settings and click the Security tab in the left navigation bar.

**See Also**

Connecting Securely from MC to a Vertica Database

**Removing TLS Certificates from MC**

You can remove one or more TLS certificates from the MC, provided the certificates are not associated with a database. To remove a certificate:
1. From the MC home page, navigate to **MC Settings > SSL/TLS Certificates**.
2. In the **Manage TLS Certificates for Database Connection** section, locate the row or rows for one or more CA or client certificates you want to remove. This example shows only the **CA Certificates** pane:

   **Manage TLS Certificates for Database Connection**

   *NOTE: Only certificates that are not associated with a database can be removed*

   **CA Certificates**

<table>
<thead>
<tr>
<th>Select (All)</th>
<th>Certificate Alias</th>
<th>Database associated</th>
<th>MC User (Mapped DB User)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>ca-cert-db</td>
<td>Vdb_secure</td>
<td>uidadmin (uidadmin), alice (vertica_a)</td>
</tr>
<tr>
<td>✔️</td>
<td>CA_cert_02</td>
<td></td>
<td></td>
</tr>
<tr>
<td>✔️</td>
<td>CA_cert_01</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

   ![Screen shot of Manage TLS Certificates for Database Connection](image)

   3. If the **Database associated** field is empty for that certificate, you can click to select the certificate for removal, and click **Remove Selected**. In the illustration above, CA_cert_02 and CA_cert_01 are selected for removal.

   **Note:**
   You cannot remove a certificate that is still associated with a database. First, **dissociate the certificate** from the database, then execute the above procedure to remove it.

   If you remove one client certificate that is part of a certificate chain, MC removes the entire certificate chain.

### Dissociating a Certificate from a Database in MC

Before you can **remove a certificate** from MC, you must be sure the certificate is not associated with (being used by) any databases. The MC administrator can disassociate a certificate from a database in MC using either of these methods:
Configuring a New Certificate on the Database in MC

When you configure a new certificate to serve a specific purpose on a database in MC, the new certificate replaces the old certificate. The newly configured certificate is now associated with the database, and the old certificate is no longer associated and can be removed.

Navigate to Databases and Clusters > DbName > Database Settings > Configure TLS.

For details, see Configuring TLS for a Monitored Database in MC.

Removing the TLS Configuration on the Database

In some cases, it may be appropriate to disable TLS for a database in MC. Disabling TLS for the database dissociates all the certificates configured for that database. For more information, see Enabling or Disabling TLS for a Database in MC.

Adding TLS Certificates in MC

You can add one or more certificates to MC for later use, without immediately associating the certificates with a database. Adding certificates ahead of time makes it easier to configure security for a database or for one or more MC users, because you can just choose a CA or client certificate from a list rather than having to add it to MC during the configuration steps.

Adding CA Certificates in MC

You can add one or more CA certificates to MC for later use.

See Adding CA Certificates in MC.
Adding Client Certificates and Keys in MC

You can add one or more client certificate and private key pairs to MC. In each pair, you can add either a single certificate, a preexisting certificate chain, or a series of client certificates that MC uses to create a new certificate chain.

See Adding Client Certificates and Key Files in MC.

Adding a New Certificate for the Browser Connection

You can view the existing TLS certificate for the browser connection to the MC server, or add a new certificate to replace it.

See Managing the Certificate for the Browser Connection to the MC Server.

Bulk-Configure a Group of MC Users for TLS

You as the MC administrator can create multiple MC users and map them all to the same database user id on the Vertica database server side. You map the users in MC when you create them. For details, see Creating an MC User.

You can then configure all the MC users that are mapped to a single Vertica database user id, to use the same client certificate or certificate chain and private key in MC, in a single bulk configuration process:

1. Navigate to MC Home > Databases and Clusters > DbName> Settings > Security.
2. Click Configure TLS Connection to launch the MC certificates wizard.
3. Complete steps 1 through 3 in the wizard to configure a CA certificate and the client certificate or certificate chain and key that you want to use for multiple MC users. For details, see Completing the MC Certificates Wizard.
4. After you complete these steps, the wizard displays the Apply TLS configuration to MC users mapped to database page as step 4 in the left wizard pane.
5. To apply the same CA certificate, client certificate and key you just configured to one or more additional users, click the check boxes for those users.
6. To complete the configuration, click Review. MC displays a confirmation screen:

7. To complete the configuration of this CA certificate for the database and this client certificate/key pair for the selected MC users, click **Configure TLS for DB**.

8. MC confirms that the action was a success. Click **Close** to close the Certificate wizard.
**Updating a TLS Certificate in MC**

When a TLS certificate is about to expire, has already expired, or otherwise becomes unusable, it needs to be updated.

This is the method for updating a certificate:

1. In MC, add the new certificate that will replace the expiring or invalid certificate. See Adding TLS Certificates in MC.

   **Note:**
   You can add and configure the new certificate for the database or user whose existing certificate is or will soon be invalid, as a single step, or two steps. Configuring the new certificate for the database dissociates the previously configured certificate from that database. See Connecting Securely from MC to a Vertica Database.

2. After the old certificate has been dissociated from all databases and users, you can remove it from the MC. See Removing TLS Certificates from MC

**Adding CA Certificates in MC**

To add one or more CA certificates for later use in MC:

1. From the MC home page, navigate to MC Settings > SSL/TLS Certificates.
2. Under Manage TLS Certificates for Database Connection, click Add New CA Certificate.
3. In the Add new CA certificates for TLS connection window, enter an alias for the certificate, to make it easier to refer to later.
4. Click Browse to locate the certificate file you want to add. MC opens an Explorer window.
5. Select the file you want to upload, and click Open.

   **Note:**
   Make sure the certificate file is unexpired, and is not protected by a
6. To add just this one certificate, click **Add New CA**. MC adds the certificate to its list.

![Add new CA certificate for TLS connection](image)

7. To add additional CA certificates, click **Add More CA Certificates**. MC adds the certificate to a list, and clears the fields so you can enter the next CA certificate.

8. Repeat the process until you have entered the last certificate you want to add.

9. Click **Add New CA** to add all the CA certificates in the list to the MC:

![Add new CA certificate for TLS connection](image)

---

**See Also**

*Managing TLS Certificates in MC*
Adding Client Certificates and Key Files in MC

To add one or more client certificates with their private key files to MC for later use:

1. Navigate to Home > MC Settings > SSL/TLS Certificates.

   **Note:**
   When you add a client certificate to MC, you always add it with its private key file. The client certificate and its key are a **key pair**.

3. Click one of these file upload options:

   | Upload Client Certificate and Private Key for TLS Connection | With this option, you paste a certificate and key into browser fields. MC posts the certificate and key from your browser to the MC server via an https connection over the network, secured with TLS/SSL. |
   | Manually upload Client Certificate and Private Key on MC host and provide paths | Sending the certificates from your browser to the MC server across an https network connection may not be what your preference. If so, you can use this option to specify the paths on the MC server host where you have manually uploaded the client certificate and private key files, instead. The URL of your MC browser shows the IP address of the MC host. Using this option, MC does not handle the transfer of the certificate and key files to the MC server; you do. |

4. To provide a single client certificate and private key with either input option:
   - Enter a recognizable alias for the key pair.
   - Browse and select the private key file or provide the path.
   - Browse and select the client certificate file or provide the path.
   - Click Add New Client Certificate.
   - MC adds the key pair to its list.

5. To upload several certificates and private keys and create a certificate chain:
Enter an alias for the key pair.
Browse and select the private key file or provide the path.
Browse and select the client certificate file or provide the path.
Click Add Certificate to Chain (or Add More Certificate Paths).
Repeat the process until you have added the last certificate and key for this certificate chain.
Click Add New Client Certificate.

MC adds the resulting certificate chain to its list.

Managing the Certificate for the Browser Connection to the MC Server

To view or replace the current SSL/TLS certificate that MC uses for the user's browser's HTTPS connection to the MC server:
1. From the MC home page, navigate to **MC Settings > SSL/TLS Certificates**.

   The top pane displays the current certificate for the browser connection to the MC server, including the certificate's expiration date:

   ![Certificate Information](image)

   **Current SSL certificate information for Browser connection to MC Server**

<table>
<thead>
<tr>
<th>Issued To</th>
<th>Issued By</th>
<th>Validity Period</th>
</tr>
</thead>
<tbody>
<tr>
<td>Common Name (CN)</td>
<td>Vertica</td>
<td>Issued On: 2018-02-12</td>
</tr>
<tr>
<td>Organization (O)</td>
<td>Vertica</td>
<td>Expires On: 2028-02-10</td>
</tr>
<tr>
<td>Organizational Unit (OOU)</td>
<td>Vertica</td>
<td></td>
</tr>
</tbody>
</table>

2. To replace the current certificate, click **Browse** next to the **Upload a new SSL certificate** field.

   MC opens an explorer window.

3. Select the certificate file you wish to upload and click **Open**. The certificate file must be in PEM (Privacy-enhanced Email Message) format.

   MC replaces the prior certificate with the new certificate.

**See Also**

*Importing a New Certificate to MC*

**Managing MC Settings**

The **MC Settings** page allows you to configure properties specific to Management Console. To access the page, go to the Management Console home page. Under **MC Tools**, click **MC Settings**. On the **MC Settings** page, you can control the following settings and more:

**MC Configuration Settings**

- Change Management Console and agent default port assignments (Configuration tab).
MC Monitoring Settings

- Control the following monitoring settings in Management Console:
  - Enable checks and set alert thresholds for spread retransmit rate. This setting is disabled by default. The recommended alert threshold for spread retransmit rate is 10%.
  - Set alert thresholds for free Management Console disk space checks. The recommended alert threshold is 500 MB.
  - Exclude MC queries from activity charts.
  - Set refresh intervals for MC charts and pages.

MC Security and Authentication Settings

- To allow Management Console connections only from browsers using TLS 1.2 and higher (Configuration tab).
  - Click Disable TLS 1.0 and 1.1 connections from browser.
  - This setting ensures that Management Console will connect to the Vertica server using a version of TLS no lower than 2.0.
- Upload a new SSL certificate or view the current certificate (SSL Certificates tab).
- Use LDAP for user authentication (Authentication tab).
- Enable and disable username and password auto-complete at Management Console login. (After disabling, clear your browser's cache.) (Configuration tab)

MC User Management Settings

- Create new Management Console users and, with their user credentials, map them to an database managed by Management ConsoleC on the Vertica server. See Creating an MC User and Managing MC Users.

MC Extended Monitoring Settings

- Configure Extended Monitoring, which allows you to monitor more long-term data in Management Console:
  - Set up an external storage database for Extended Monitoring. See Managing the Storage Database.
• Enable or disable Extended Monitoring on your databases. See Managing Extended Monitoring on a Database.

Other MC Settings

• View your version of Vertica or upload a new Vertica binary file
• Customize the look and feel of Management Console with themes. See Customizing Look and Feel.
• Configure Management Console to use an alternative data source to monitor your database. See Monitoring External Data Sources in Management Console.
• Enable Management Console to send email alerts. See Set Up Email.

Modifying Database-Specific Settings

To inspect or modify settings related to a database managed by Management Console, go to the Existing Infrastructure page. On this page, select a running database to see its Overview page. From the bottom of the Overview page, click the Settings tab to make modifications to database-specific settings.

Customizing Look and Feel

Management Console themes provide a unique look and feel to the Management Console interface. Access these themes through the Theme page in MC Settings.

Changing Themes

Only administrators, who have access to MC Settings, can alter themes. The selected theme is visible to all Management Console users.

To apply a new theme on Management Console, go to MC Settings > Theme. On the Theme page, select a theme from the drop-down menu. A preview of the selected theme appears. Click Apply in the upper right hand of the page to apply the change.
Available Themes

The OpenText Theme is the default Management Console theme. This theme includes the colors and styles used by OpenText branding.
The Vertica Classic theme features a dark background and green accents, evoking classic computer terminal interfaces.
Changing MC or Agent Ports

When you configure MC, the Configuration Wizard sets up the following default ports:

- **5450**—Used to connect a web browser session to MC and allows communication from Vertica cluster nodes to the MC application/web server
- **5444**—Provides MC-to-node and node-to-node (agent) communications for database create/import and monitoring activities

If You Need to Change the MC Default Ports

A scenario might arise where you need to change the default port assignments for MC or its agents. For example, perhaps one of the default ports is not available on your Vertica cluster, or you encounter connection problems between MC and the agents. The following topics describe how to change port assignments for MC or its agents.

See Also

- Ensure Ports Are Available

How to Change the Agent Port

Changing the agent port takes place in two steps: at the command line, where you modify the config.py file and through a browser, where you modify MC settings.

Change the Agent Port in config.py

1. Log in as root on any cluster node and change to the agent directory:
   
   ```bash
   # cd /opt/vertica/agent
   ```

2. Use any text editor to open config.py.
3. Scroll down to the `agent_port = 5444` entry and replace 5444 with a different port number.
4. Save and close the file.
5. Copy config.py to the /opt/vertica/agent directory on all nodes in the cluster.
6. Restart the agent process by running the following command:

   ```
   # /etc/init.d/vertica_agent restart
   ```

   **Note:**
   If you are using Red Hat Enterprise Linux/CentOS 7, use the following command instead:

   ```
   # /opt/vertica/sbin/vertica_agent restart
   ```

7. Repeat (as root) Step 6 on each cluster node where you copied the config.py file.

### Change the Agent Port on MC

1. Open a web browser and connect to MC as a user with **MC ADMIN** privileges.
2. Navigate to **MC Settings > Configuration**.
3. Change Default Vertica agent port from 5444 to the new value you specified in the config.py file.
4. Click **Apply** and click **Done**.
5. Restart MC so MC can connect to the agent at its new port. See **Restarting MC**.

### How to Change the MC Port

Use this procedure to change the default port for MC’s application server from 5450 to a different value.

1. Open a web browser and connect to MC as a user with **MC ADMIN** privileges.
2. On the MC Home page, navigate to **MC Settings > Configuration** and change the Application server running port value from 5450 to a new value.
3. In the change-port dialog, click **OK**.
4. ** Restart MC.**
5. Reconnect your browser session using the new port. For example, if you changed the port from 5450 to 5555, use one of the following formats:

   ```
   https://00.00.00.00:5555/
   ```
**Backing Up MC**

Before you upgrade MC, Vertica recommends that you back up your MC metadata (configuration and user settings). Use a storage location external to the server on which you installed MC.

1. On the target server (where you want to store MC metadata), log in as root or a user with sudo privileges.
2. Create a backup directory as in following example:
   
   ```bash
   # mkdir /backups/mc/mc-backup-20130425
   ```

3. Copy the `/opt/vconsole` directory to the new backup folder:
   
   ```bash
   # cp -r /opt/vconsole /backups/mc/mc-backup-20130425
   ```
Troubleshooting with MC Diagnostics

The Management Console Diagnostics page, which you access from the Home page, helps you resolve issues within the MC process, not the database.

What You Can Diagnose

- View Management Console logs, which you can sort by column headings, such as type, component, or message).
- Search within messages for key words or phrases and search for log entries within a specific time frame.
- Export database messages to a file.
- Reset console parameters to their original configuration.

Caution:
Reset removes all data (monitoring and configuration information) from storage and forces you to reconfigure MC as if it were the first time.

- Restart the Management Console process. When the process completes, you are directed back to the login page.

Viewing the MC Log

If you want to browse MC logs (not database logs), navigate to the Diagnostics > MC Log page.

This page provides a tabular view of the contents at /opt/vconsole/log/mc/mconsole.log, letting you more easily identify and troubleshoot issues related to MC.

You can sort log entries by clicking the column header and search within messages for key words, phrases, and log entries within a specific time frame. You can also export log messages to a file.
Exporting the User Audit Log

When an MC user makes changes on Management Console, whether to an MC-managed database or to the MC itself, their action generates a log entry that contains data you can export to a file.

If you perform an MC factory reset (restore MC to its pre-configured state), you automatically have the opportunity to export audit records before the reset occurs.

To Manually Export MC User Activity

1. From the MC Home page, click Diagnostics and then click Audit Log.
2. On the Audit log viewer page, click Export and save the file to a location on the server.

To see what types of user operations the audit logger records, see Monitoring MC User Activity Using Audit Log.
Restarting MC

You might need to restart the MC web/application server for a number of reasons, such as after you change port assignments, use the MC interface to import a new SSL certificate, or if the MC interface or Vertica-related tasks become unresponsive.

Restarting MC requires ADMIN Role (mc) or SUPER Role (mc) privileges.

How to Restart MC through the MC Interface (Using Your Browser)

1. Open a web browser and connect to MC as an administrator.
2. On MC's Home page, click Diagnostics.
3. Click Restart Console and then click OK to continue or Cancel to return to the Diagnostics page.

The MC process shuts down for a few seconds and automatically restarts. After the process completes, you are directed back to the sign-in page.

How to Restart MC at the Command Line

If you are unable to connect to MC through a web browser for any reason, such as if the MC interface or Vertica-related tasks become unresponsive, you can run the vertica-consoled script with start, stop, or restart arguments.

Follow these steps to start, stop, or restart MC.

1. As root, open a terminal window on the server on which MC is installed.
2. Run the vertica-consoled script:

   # /etc/init.d/vertica-consoled { stop | start | restart }

For versions CentOS 7 and above, run:

   # systemctl { stop | start | restart } vertica-consoled
Important:
The `systemctl` function requires you to both start and stop services explicitly. If you kill or stop the `vertica-consoled` process without using `systemctl stop`, you cannot start the MC process again with the original `systemctl start` command. Instead, you must run `systemctl stop vertica-consoled` before running `systemctl start vertica-consoled`.

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>stop</code></td>
<td>Stops the MC application/web server.</td>
</tr>
</tbody>
</table>
| `start` | Starts the MC application/web server.  
  **Caution:** Use `start` only if you are certain MC is not already running. As a best practice, stop MC before you issue the `start` command. |
| `restart` | Restarts the MC application/web server. This process will report that the stop didn't work if MC is not already running. |

How to Restart MC on an AMI

You can use the following steps to restart an MC AMI instance.

1. SSH into the MC host as user `dbadmin`:

   ```
   $ ssh -i example.pem dbadmin@52.xx.xx.xx
   ```

2. Run the `vertica-consoled` script using `sudo`:

   ```
   # sudo /etc/init.d/vertica-consoled { stop | start | restart }
   ```

Starting over

If you need to return MC to its original state (a "factory reset"), see [Resetting MC to Pre-Configured State](#).
Resetting MC to Pre-Configured State

If you decide to reset MC to its original, preconfigured state, you can do so on the Diagnostics page by clicking Factory Reset.

**Tip:**
Consider trying one of the options described in Restarting MC first.

A factory reset removes all metadata (about a week's worth of database monitoring/configuration information and MC users) from storage and forces you to reconfigure MC again, as described in Configuring MC in Installing Vertica.

After you click Factory Reset, you have the chance to export audit records to a file by clicking Yes. If you click No (do not export audit records), the process begins. There is no undo.

Keep the following in mind concerning user accounts and the MC.

- When you first configure MC, during the configuration process you create an MC superuser (a Linux account). Issuing a Factory Reset on the MC does not create a new MC superuser, nor does it delete the existing MC superuser. When initializing after a Factory Reset, you must logon using the original MC superuser account.
- Note that, once MC is configured, you can add users that are specific to MC. Users created through the MC interface are MC specific. When you subsequently change a password through the MC, you only change the password for the specific MC user. Passwords external to MC (i.e., system Linux users and Vertica database passwords) remain unchanged.

For information on MC users, refer to the sections, Creating an MC User and MC configuration privileges.

Avoiding MC Self-Signed Certificate Expiration

When you connect to MC through a client browser, Vertica assigns each HTTPS request a self-signed certificate, which includes a timestamp. To increase security and protect against password replay attacks, the timestamp is valid for several seconds only, after which it expires.
To avoid being blocked out of MC, synchronize time on the hosts in your Vertica cluster, and on the MC host if it resides on a dedicated server. To recover from loss or lack of synchronization, resync system time and the Network Time Protocol.

**Running Queries in Management Console**

You can use the Query Runner to run SQL queries on your database through Management Console (MC). After executing a query, you can also get the query plan and profile information for the query on this page.

To reach the Query Runner, select your database from the Home page or the Databases and Clusters page to view your database's Overview page. Select Query Execution at the bottom of the Overview page.

To familiarize yourself with how queries work in Vertica, you can refer to the Queries section of the documentation, as well as the SQL Reference Manual.
Limitations

You cannot execute COPY LOCAL statements using the Query Runner. To do so, use the vsq1 client installed on the server. See Using vsq1. (To use MC to import data from Amazon S3 storage to your Vertica database, see Loading Data From Amazon S3 Using MC.)

Manually commit any transactions (INSERT and COPY statements) you perform by adding the COMMIT statement in the text box after the transaction statements. If you do not do so, the transaction rolls back.

In the following example, to insert values into table1, include a COMMIT statement in the text box and execute the two statements together:

```
INSERT INTO table1 VALUES (1,2);
COMMIT;
```

Format

To input a series of queries, delimit them with a semicolon (;).

To automatically format the SQL text you have input, click the Format icon (</>).

Privileges

It is important when running queries in MC that the database administrator has correctly set up MC user privileges. The administrator must map all MC user profiles to their corresponding database user.

The Query Runner only permits MC users to perform actions that their corresponding Vertica database roles allow.

To set up user mappings, go to Home > MC Settings > User Management.
For more about how mapping MC user profiles to database users works, see Granting Database Access to MC Users. For information about database-level users and privileges, see the Database Users and Privileges section of the documentation.

**Execute a Query**

The Query Runner provides several ways to input a query to run:

- **Input text.** Enter the text for a query or series of queries into the text box.
- **Import a SQL script.** Click the Upload icon (发展阶段) to the top right of the text box to upload a SQL script (plain text file, typically with an extension of `.sql`). The queries from that file appear in the text box.
- **Enter a previous query from the Query History tab.** The Query History tab, on the left side of the page, displays the last 100 queries you have executed using the Query Runner on your current device and browser. Click any previous query in this tab to enter that query into the text box.

Hover over a query in the Query History tab to view all the query text. To clear queries from your history, hover over an individual query and click x, or click Clear all at the top of the tab. Click the star to the left of any query to favorite it, so it won't be cleared when you click Clear all.

Click **Execute Query** to run the queries you have input.

You can also execute only a portion of the text entered into the text box, as long as the selected text is a valid query. To do so, select that portion of the text. The Execute selected text as query button then appears below the text box.

For example, you might execute only a part of the entered text if you have uploaded a SQL script that containing multiple queries, but you decide to run only one of those queries.

To customize your execution settings, click the Settings icon (发展阶段) at the top right of the text box:

- **Row Limit:** Set the maximum number of rows to return. By default, the limit is 10000 rows.
- **Search Path:** Specify the schema to query.
Get Query Results

The Query Runner returns results in a table format. If you ran multiple queries simultaneously, the results window displays a tab for each set of results. View the number of rows returned and the query execution time at the bottom of the results window.

If your result returns many columns, you can click **Auto-resize all columns** in the top right of the results window for a better fit, or click and drag column borders to manually resize individual columns.

Sort results by clicking on a column name, or use the search bar to narrow down results.

Query Plans and Profiles

Each query result also displays an option to retrieve the plan or profile for that query.
After retrieving a plan or profile, you can expand or collapse the results view to see different levels of detail. To view metadata for a projection or a column, click the object name in the path output. A pop-up window displays the metadata, if it is available.

Note that the Query Runner does not automatically provide query profiles for queries that run for less than 1 second. To do so, prepend the word PROFILE to the query and run it.

You can also profile your query on the **Query Plan** page. The Query Plan page provides more details about both plan and profile results, including a query plan drilldown by node, a tree path view, and a profile analysis.

**Keyboard Shortcuts**

The Query Runner provides the following keyboard shortcuts:

- **?:** Press the question mark to display or dismiss a list of the available keyboard shortcuts. (You can also click the question mark icon at the top right of the text box to view this list.)
- **alt + ↑:** Press alt + up arrow to decrease the height of the text box.
- **alt + ↓:** Press alt + down arrow to increase the height of the text box.
- **ctrl + enter:** Press ctrl + enter to run the query.
- **ctrl + shift + enter:** Press ctrl + shift + enter to run selected text.
See Also

- Granting Database Access to MC Users
- Database Users and Privileges
- Queries
- SQL Reference Manual
- Using vsq1

Working with Query Plans in MC

Management Console can show you a query plan in easy-to-read format, where you can review the optimizer's strategy for executing a specific query. You can view a query plan in either of two ways:

- View the plan of an active query.
- View the plan for any query that you manually specify.

Access the Plan of an Active Query

1. At the bottom of the Management Console window, click the Activity tab.
2. From the list at the top of the page, select Queries.
3. On the activity graph, click the data point that corresponds to the query you want to view.
4. In the View Plan column, click Explain next to the command for which you want to view the query plan. Only certain queries use query plans—for example, SELECT, INSERT, DELETE, and UPDATE.
5. In the Explain Plan window, click Explain. Vertica generates the query plan.
6. (Optional) View the output in Path Information view or Tree Path view. To do so, click the respective view buttons on the left of the output box.

Access the Plan for a Specific Query

1. Locate the query for which you want to see the query plan in either of the following ways:
• **Queries Not Running** — In the Explain window, type or paste the query text into the text box.
• **Queries Currently Running** — In the Find a Query By ID input window, perform one of the following actions:
  • Enter the query statement and transaction ID.
  • Click the **Browse Running Queries** link.

**Caution:**
Entering the word **EXPLAIN** before the query results in a syntax error.

2. Click **Explain**. Vertica generates the plan.

   If the query is invalid, Management Console highlights in red the parts of your query that might have caused a syntax error.

3. (Optional) View the output in Path Information view or Tree Path view. To do so, click the respective view buttons on the left of the output box.

---

## Accessing Query Plans in Management Console

You can access query plans in Management Console in two ways:

- In the Detail page for query-related charts on the database's Activity page, click **Explain** next to a query to view a plan for that query.
- Enter a query manually on the Explain page and click **Explain Plan**.

In both cases, the following window opens:
You can also enter the transaction ID and statement ID or browse running or completed queries in the Find a Query input window:

In the output window, you can perform the following tasks related to the query you entered:

- Expand and collapse query paths.
- Clearing query data.
- View projection and column metadata.
- Use different query plan views.
Query Plan View Options

Vertica Management Console provides two views for displaying query plans:

- Path Information
- Tree Path

**Note:**
Query Plan Drilldown and Profile Analysis output views are only available when you run **PROFILE**.

You can change the query plan view using the icons on the bottom portion of the **Explain** page.

The **Path Information** view displays the query plan path. You can expand or collapse the view to see different levels of detail. To view metadata for a projection or a column, click the object name in the path output. A pop-up window displays the metadata, if it is available.
The **Tree Path** view details the query plan in the form of a tree. When you run EXPLAIN, the tree view does not contain any metrics because the query has not yet executed.

---

**Expanding and Collapsing Query Paths**

The EXPLAIN window initially displays the full query plan as generated by the EXPLAIN command. Query plans can be lengthy, so you might want to modify the display so you can focus only on areas of interest:
- Collapse All collapses all query paths, and displays only a summary of each path.
- Expand All expands all query paths.
- Click the first line of a path to display details for that path. To collapse that path, click its first line again.

For details about EXPLAIN command output, see EXPLAIN-Generated Query Plans.

**Clearing Query Data**

After you finish reviewing the current query data, click Clear All to clear the query text and data. Alternatively, to display information about another query, enter the query text and click Explain or Profile.

**Viewing Projection and Column Metadata**

In the Management Console EXPLAIN window, when query paths are expanded in the Path Information view, Projection lines contain a projection name and Materialize lines contain one or more column names.

To view metadata for a projection or a column, click the object name. A pop-up window displays the metadata. The following image on the left shows example projection metadata and the image on the right shows example column metadata.

**Note:**
Most system tables do not have metadata.
Creating a Database Design in Management Console

Database Designer creates a design that provides excellent performance for ad-hoc queries and specific queries while using disk space efficiently. Database Designer analyzes the logical schema definition, sample data, and sample queries, and creates a physical schema that you can deploy.

For more about how Database Designer works, see the Creating a Database Design section of the documentation, and About Database Designer.

To use Management Console to create an optimized design for your database, you must be a DBADMIN user or have been assigned the DBDUSER role.

Management Console provides two ways to create a design:

- **Wizard**—This option walks you through the process of configuring a new design. Click Back and Next to navigate through the Wizard steps, or Cancel to cancel creating a new design.

  To learn how to use the Wizard to create a design, see Using the Wizard to Create a Design.

- **Manual**—This option creates and saves a design with the default parameters.

  To learn how to create a design manually, see Creating a Design Manually.
Tip:
If you have many design tables that you want Database Designer to consider, it might be easier to use the Wizard to create your design. In the Wizard, you can submit all the tables in a schema at once; creating a design manually requires that you submit the design tables one at a time.

Using the Wizard to Create a Design

Take these steps to create a design using the Management Console's Wizard:

1. On your database's dashboard, click the **Design** tab at the bottom of the page to navigate to the Database Designer page.

   The left side of the Database Designer page lists the database designs you own, with the most recent design you worked on highlighted. That pane also lists the current status of the design. Details about the most recent design appear in the main pane.

   The main pane contains details about the selected design.
2. To create a new design, click **New Design**.
3. Enter a name for your design, and click **Wizard**.
   
   For more information, see **Design Name**.

4. Navigate through the Wizard using the **Back** and **Next** buttons.

5. To build the design immediately after exiting the Wizard, on the **Execution Options** window, select **Auto-build**.

   **Important:**
   Vertica does not recommend that you auto-deploy the design from the Wizard. There may be a delay in adding the queries to the design, so if the design is deployed but the queries have not yet loaded, deployment may fail. If this happens, reset the design, check the
Queries tab to make sure the queries have been loaded, and deploy the design.

6. When you have entered all the information, the Wizard displays a summary of your choices. Click **Submit Design** to build your design.

![Summary](image)

See Also

- About Database Designer
- Creating a Design Manually
Creating a Design Manually

To create a design using Management Console and specify the configuration, take these steps.

1. On your database's dashboard, click the **Design** tab at the bottom of the page to navigate to the Database Designer page.

   The left side of the Database Designer page lists the database designs you own, with the most recent design you worked on highlighted. That pane also lists the current status of the design. Details about the most recent design appear in the main pane.

   The main pane contains details about the selected design.

![Database Designer Page](image-url)
2. To create a new design, click **New Design**.

3. Enter a name for your design and select **Manual**.

   The main *Database Design* window opens, displaying the default design parameters. Vertica has created and saved a design with the name you specified, and assigned it the default parameters.

   For more information, see *Design Name*.

4. On the **General** window, modify the design type, optimization objectives, K-safety, Analyze Correlations Mode, and the setting that allows Database Designer to create unsegmented projections.

   If you choose **Incremental**, the design automatically optimizes for the desired queries, and the K-safety defaults to the value of the cluster K-safety; you cannot change these values for an incremental design.

   Analyze Correlations Mode determines if Database Designer analyzes and considers column correlations when creating the design. For more information, see *DESIGNER_SET_ANALYZE_CORRELATIONS_MODE*.

5. Click the **Tables** tab. You must submit tables to your design.

6. To add tables of sample data to your design, click **Add Tables**. A list of available tables appears; select the tables you want and click **Save**. If you want to remove tables from your design, click the tables you want to remove, and click **Remove Selected**.

   If a design table has been dropped from the database, a red circle with a white exclamation point appears next to the table name. Before you can build or deploy the design, you must remove any dropped tables from the design. To do this, select the dropped tables and and click **Remove Selected**. You cannot build or deploy a design if any of the design tables have been dropped.

7. Click the **Queries** tab. To add queries to your design, do one of the following:

   - To add queries from the **QUERY REQUESTS** system table, click **Query Repository**. In the Queries Repository dialog that appears, you can sort queries by most recent, most frequently executed, and longest running. Select the desired queries and click **Save**. All valid queries that you selected appear in the **Queries** window.
   - To add queries from a file, select **Upload**. All valid queries in the file that you select are added to the design and appear in the **Queries** window. (This option is only available for the **MC super administrator role**.)
Database Designer checks the validity of the queries when you add the queries to the design and again when you build the design. If it finds invalid queries, it ignores them.

If you have a large number of queries, it may take time to load them. Make sure that all the queries you want Database Designer to consider when creating the design are listed in the Queries window.

8. Once you have specified all the parameters for your design, you should build the design. To do this, select your design and click Build Design.
9. Select Analyze Statistics if you want Database Designer to analyze the statistics before building the design.

For more information see Statistics Analysis.

10. If you do not need to review the design before deploying it, select Deploy Immediately. Otherwise, leave that option unselected.
11. Click Start. On the left-hand pane, the status of your design displays as Building until it is complete.
12. To follow the progress of a build, click Event History. Status messages appear in this window and you can see the current phase of the build operation. The information in the Event History tab contains data from the OUTPUT_EVENT_HISTORY system table.

13. When the build completes, the left-hand pane displays Built. To view the deployment script, select your design and click Output.
14. After you deploy the design using Management Console, the deployment script is deleted. To keep a permanent copy of the deployment script, copy and paste the SQL commands from the Output window to a file.
15. Once you have reviewed your design and are ready to deploy it, select the design and click Deploy Design.
16. To follow the progress of the deployment, click Event History. Status messages appear in this window and you can see the current phase of the deployment operation.

In the Event History window, while the design is running, you can do one of the following:

- Click the blue button next to the design name to refresh the event history listing.
- Click Cancel Design Run to cancel the design in progress.
- Click Force Delete Design to cancel and delete the design in progress.
17. When the deployment completes, the left-hand pane displays Deployment Completed. To view the deployment script, select your design and click Output.

Your database is now optimized according to the parameters you set.
Getting Tuning Recommendations in MC

If queries perform sub-optimally, you can get tuning recommendations for them, as well as for hints about optimizing database objects, by using Workload Analyzer.

Workload Analyzer is a Vertica utility that analyzes system information in Vertica system tables. It then returns a set of tuning recommendations based on statistics, system and data collector events, and database/table/projection design. You can use these recommendations to tune query performance.

View Workload Analyzer Recommendations

Workload Analyzer recommendations are available through the database's Overview page.

1. On the right side of the Overview page in the Quick Stats bar, view the Workload Analyzer module. This module alerts you to the number of recommendations Workload Analyzer has generated.

2. Click the number to view Workload Analyzer recommendations on the Database Designer page. The Workload Analyzer Results dialog displays tuning recommendations and the resource cost of running each command (Low, Medium, or High).

For more information about tuning recommendations and costs, see Analyzing Workloads in the Administrator's Guide and ANALYZE_WORKLOAD in the SQL Reference Manual.

The following image shows a list of Workload Analyzer tuning recommendations for a database. In the output, Workload Analyzer advises that you run the Database Designer on several tables and provides the cost estimate of running these operations.
Note that the cost of running Database Designer is high. When you see a high cost, you might want to run the recommended tuning action after hours.

<table>
<thead>
<tr>
<th>Tuning recommendation</th>
<th>Cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>run database designer on table online_sales.call_center_dimension</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table online_sales.online_page_dimension</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table online_sales.online_sales_fact</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table public.casey</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table public.date_dimension</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table public.employee_dimension</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table public.helpful_button_stage</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table public.inventory_fact</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table public.my_table</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table public.num_test</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table public.num_test2</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table public.numeric_table</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table public.product_dimension</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table public.promotion_dimension</td>
<td>HIGH</td>
</tr>
<tr>
<td>run database designer on table public.sample_table</td>
<td>HIGH</td>
</tr>
</tbody>
</table>

MC displays fifteen recommendations per page and includes a message at bottom left, which lets you know where you are within the total number of recommendations; for example, "Showing n-nn of nn entries." Depending on the total number of recommendations, you can move forward and backward through them by clicking the arrows at bottom right.

**Tip:**
You can force the Workload Analyzer task to run immediately by clicking **Update Recommendations** over the Cost column.
Set and Disable Workload Analyzer Events

On MC, Workload Analyzer automatically begins monitoring data one minute after the MC process starts. Workload Analyzer then runs once per day, or immediately after you import a database to MC. It continually gathers data in the background as long as the database is running. If you haven't created a database yet, or if the database is down, Workload Analyzer does nothing until the database is back up.

By default, Workload Analyzer runs each day at 2 AM. To optimize when Workload Analyzer uses resources, you can set Workload Analyzer to run at a different time for any or all databases that MC monitors. You can also set MC to never run Workload Analyzer automatically.

1. On the Home page, click **MC Settings**.
2. Click the **Monitoring** tab.
3. Under the **Workload Analyzer Assistant** section of the Monitoring page, select your time zone.
4. Select the radio button for one of the options:
   - **All Databases**: Select a time from the list. Workload Analyzer will run at that time on all databases that MC monitors.
   - **Specific Database at Specific Time**: Select a database and a time from the list. At the time you specify, Workload Analyzer will run at that time on the database you selected.
   - **Do Not Run Workload Analyzer On Any Database**: MC will never run Workload Analyzer automatically on any database it monitors.
5. Click **Apply** at the top right of the page.

For additional information about tuning recommendations and their triggering event, see **Workload Analyzer Recommendations**.

See Also

- **Analyzing Workloads**
- **Getting Tuning Recommendations**
Monitoring Using MC

Management Console gathers and retains history of important system activities about your MC-managed database cluster, such as performance and resource utilization. You can use MC charts to locate performance bottlenecks on a particular node, to identify potential improvements to Vertica configuration, and as a reference for what actions users have taken on the MC interface.

**Note:**
MC directly queries Data Collector tables on the MC-monitored databases themselves. See Management Console Architecture in Vertica Concepts. For how to set up MC to query an alternative database for monitoring data, see Extended Monitoring.

The following list describes some of the areas you can monitor and troubleshoot through the MC interface:

- Multiple database cluster states and key performance indicators that report on the cluster's overall health
- Information on individual cluster nodes specific to resources
- Database activity in relation to CPU/memory, networking, and disk I/O usage
- Layout of subclusters, and resource utilization and query workload on subclusters. (Available in Eon mode databases only, where the database includes one default subcluster, and may include additional user-defined subclusters.)
- Query concurrency and internal/user sessions that report on important events in time
- Cluster-wide messages
- Database and agent log entries
- MC user activity (what users are doing while logged in to MC)
- Issues related to the MC process
- Error handling and feedback

**About Chart Updates**

MC retrieves statistical data from the production database to keep the charts updated. The charts also update dynamically with text, color, and messages that Management Console receives from the agents on the database cluster. This information can help you quickly resolve problems.
Each client session to MC uses a connection from MaxClientSessions, a database configuration parameter. This parameter determines the maximum number of sessions that can run on a single database cluster node. Sometimes multiple MC users, mapped to the same database account, are concurrently monitoring the Overview and Activity pages.

**Tip:**
You can increase the value for MaxClientSessions on an MC-monitored database to account for extra sessions. See Managing Sessions for details.

### Monitoring Same-Name Databases on MC

If you are monitoring two databases with identical names on different clusters, you can determine which database is associated with which cluster by clicking the database icon on MC's Databases and Clusters page to view its dialog box. Information in the dialog displays the cluster on which the selected database is associated.
Viewing the Overview Page

The Overview page displays a dynamic dashboard view of your database.

The page provides three tabs: Status Summary, System Health, and Query Synopsis. Access these tabs by clicking one of the three icons at the top left of the Overview page. Each tab contains charts and filters displaying information about your cluster. The QuickStats widgets on the right of the page display alerts and statistics about the state of your cluster.

Information on this page updates every two minutes, however you can adjust that value in the MC Settings page on the Monitoring tab. You can postpone updates by deselecting Auto Refresh in the toolbar.

Chart Viewing Options

You can specify time frames for some charts, which display a calendar icon in their title bars. Click the calendar icon to specify the time frame for that module.

On the Status Summary tab, you can select Synchronize charts to simultaneously apply the specified time frame to all charts on that tab.

If you have enabled extended monitoring on your database, MC can display longer ranges of data in certain charts. See Extended Monitoring. If a chart is using extended monitoring data, the rocket ship icon appears in the title bar:
You can expand some charts to view them in larger windows. Click the expand icon in the title bar to do so:

### Changing What the Chart Displays

The charts on the Overview page can display information about the nodes in your database, or the activity in all your database subclusters, in a single subcluster, or on the nodes that are not assigned to a subcluster. Use the dropdown in the title bar to select the type of information you want to display in the chart.

**Note:**
The dropdown list in the CPU/Memory/Disk I/O chart below, and all other MC charts, appears only for Eon Mode databases, and only if subclusters are defined.

![CPU/Memory/Disk I/O Chart](chart.png)

### Zooming to Show Chart Details

There are several steps you can take to show increasing levels of detail in a chart.

You can click the expand icon in the title bar to view the chart in a larger window:
You can use the cursor to outline a small area you want to expand, shown as a gray rectangle below:

When you release the cursor, the detail area expands to full size:

Hover over any line or point on the chart to see details about those specific data points. This works before or after you expand the chart:

**What the Lines and Dots on the Chart Represent**

The legend below the CPU/Memory/Disk I/O chart explains what the lines and dots on the chart represent.
Each line represents the average of the nodes you selected in the dropdown. If you selected Database - Nodes, the line represents the average for all the nodes in the database. If you selected one subcluster, the line represents the average for the nodes in that subcluster.

Each dot represents an individual entity within your dropdown choice. If you chose Database - Nodes, each dot represents one node in the database. If you chose Database - Subclusters, each dot represents one subcluster in the database. If you chose a single subcluster or the unassigned subclusters, each dot represents an individual node within that set.

You can hover over any line or dot to see a summary about it. You can click on a dot to display the Node Details page for that dot.

**Quick Stats**

The Quick Stats sidebar on the right of the page provides instant alerts and information about your cluster's status.
- **Database Nodes Health** displays which nodes are down, critical, recovering, or up. Critical and recovering nodes are included in the total nodes considered "up" by the database. Click a node value to open the Manage page.
- **Running and Queued Queries** displays current queries in the database. Click the query values to open the Query Monitoring charts.
• **Projections** displays the number of total projections, unsegmented projections, and unsafe projections for the database schema with the most projections. Click a value to open the Table Treemap chart.

• **Disk Space Usage** alerts you to the number of nodes that are low on disk space. Click the value to go to the Manage page. On the Manage page, the Storage Used KPI View is displayed.

• **Workload Analyzer** analyzes system information retained in [SQL system tables](https://www.vertica.com/docs/9.3.x/VerticaAnalyticDatabase/usersguide/vertica-9.3.x Users Guide.html) and provides tuning recommendations, along with the cost (low, medium, or high) of running the command. See [Analyzing Workloads](https://www.vertica.com/docs/9.3.x/VerticaAnalyticDatabase/usersguide/vertica-9.3.x Users Guide.html) for more information.

• **I/O Wait Notices** displays the number of nodes that, in the last hour, have recorded Disk I/O waits and Network I/O waits exceeding the wait threshold (1 second for Disk and 0 seconds for Network).

• **License Consumption** displays the number of licenses your database uses, and the percentage of your Vertica Community Edition or Premium Edition license being used.

• **Unread Messages** display the number of unread messages and alerts for the database. This count differs from the number of total messages across all your databases. Click the value to open the Message Center.

### Status Summary

The Status Summary tab displays four modules that provide a general overview of the status of your cluster:
The **CPU/Memory/Disk I/O Usage** module shows cluster resource usage. The chart displays the number of nodes in the database cluster and plots average and per-node percentages for CPU, memory, and disk I/O usage.

- Select a resource type from the legend to remove or add it from the chart display.
- Click a data point (which represents a node) to open the Manage page. See Monitoring Cluster CPU/Memory.

The **General Pool Activity** module displays GENERAL pool activity. The chart displays average query queue times, average GENERAL pool free memory, and resource rejections. Use this chart to see how much free memory there is in GENERAL pool, or if there have been high queue times.

- Click the dropdown in the title bar to view the GENERAL pool usage for the entire database (the default), for a specific subcluster, or for the nodes not assigned to a subcluster.
- Click the expand icon in the title bar to open the chart in a bigger window.
- Click a data point to open the Resource Pools Monitoring chart. See Managing Workloads.

The **Thresholds Notifications** module displays alerts generated when a threshold has been exceeded in the database. Notifications are categorized by System Health and Performance.

- In the module, you can acknowledge an alert (which marks it as read) or click the X to stop monitoring that threshold (which stops you receiving similar alerts in the future).
- Customize thresholds and alert priorities for these notifications in the Thresholds tab of the database Settings page. See Customizing Threshold-Based Notifications.

The **Queries** module displays query statistics. The first pie chart displays running and queued queries in the last 24 hours. The second chart displays completed and failed queries for the time frame you specify. Click a query count number above the chart to open the Query Monitoring chart. See Monitoring Running Queries.
**System Health**

The System Health tab provides a summary of your system resource usage and node information, with filters that allow you to view resource usage within the ranges you specify.

**Note:** Adjusting the filters on the System Health tab does not affect any database or MC settings.

- The **Memory Usage** filter displays the number of nodes with high and low memory usage. Move the sliders to adjust the memory usage range filter. For example, if you specify a range of 25% to 75% memory usage, the filter displays how many nodes are using less than 25% of memory (Low) and how many are using more than 75% (High). Hover your cursor over the Low and High values to see lists of what nodes fall, respectively, below or above the memory usage range you specified. Click a node value to go to the Manage page, which displays the Memory Utilization KPI View.

- The **Spread Retransmission Rate** filter displays the number of nodes with high spread retransmission rates. When a node's retransmission rate is too high, it is not communicating properly with other nodes. Move the slider to adjust the retransmission rate filter. Hover your cursor over the Nodes value to see a list of what nodes exceeded the
spread retransmission rate you specified. Click the node value to view spread retransmit rate alerts in the Message Center.

- The **CPU Usage** chart displays the number of nodes with high and low CPU usage. Move the sliders to adjust the CPU usage range filter. Hover your cursor over the Low and High values to see lists of what nodes are below or above range you specified. Click a node value to go to the Manage page, which displays the CPU Utilization KPI View.

- The **Reboot Rate** filter displays the number of times nodes in the cluster have rebooted within the specified time frame. Use this filter to discover if nodes have gone down recently, or if there have been an unusual number of reboots. Move the slider to adjust the number of days. Hover over the Times value to see a list of the nodes that have rebooted and the times at which they did so.

- The **Disk Space Usage** filter displays the number of nodes with high disk space usage. Move the slider to adjust the disk usage filter. Hover your cursor over the Nodes value to see a list of what nodes exceed the acceptable range. Click the nodes value to go to the Manage page, which displays the Storage Used KPI View.

- The **Cluster Clock Skew Rate** module displays the number of nodes that exceed a clock skew threshold. Nodes in a cluster whose clocks are not in sync can interfere with time-related database functions, the accuracy of database queries, and Management Console's monitoring of cluster activity.

---

**Query Synopsis**
The Query Synopsis page provides two modules that report system query activity and resource pool usage:

- The **Query Statistics** module displays four bar charts that provide an overview of running, queued queries, failed, and completed queries in the past 24 hours.
  - Select one of the options at the top of the module to group the queries by **Resource Pools, Users, Nodes, or Subclusters**.
  - Click a bar on the chart to view details about those queries the [Query Monitoring](#) activity chart.
- The **User Query Type Distribution** chart provides an overview of user and system query activity. The chart reports the types of operations that ran. The default is to display the types of operations that ran on all nodes in the database. Use the dropdown in the title bar to display the types of operations that ran on the nodes in a specific subcluster, or on the nodes not assigned to a subcluster.
  - Hover your cursor over chart points for more details.
  - Select a type of operation from the legend to remove or add it from the chart display.
  - To zoom to a certain time frame, you can adjust the sliders at the bottom of the chart.
  - Click a bar in the graph to open the [Queries](#) chart.
Monitoring Cluster Nodes

For a visual overview of all cluster nodes, click the running database on the Databases and Clusters page and click the Manage tab at the bottom of the page to open the cluster status page.

The cluster status page displays the nodes in your cluster.

The appearance of the nodes indicate the following states:

- **Healthy**: The nodes appear green.
- **Up**: A small arrow to the right of the node points upward.
- **Critical**: The node appears yellow and displays a warning icon to the right.
- **Down**: The node appears red. To the right of the node, a red arrow points downwards.
- **Unplugged**: An orange outlet and plug icon appears to the right.

You can get information about a particular node by clicking it, an action that opens the node details page.
Filtering What You See

If you have a large cluster, where it might be difficult to view dozens to hundreds of nodes on the MC interface, you can filter what you see. The Zoom filter shows more or less detail on the cluster overall, and the Health Filter lets you view specific node activity; for example, you can slide the bar all the way to the right to show only nodes that are down. A message next to the health filter indicates how many nodes in the cluster are hidden from view.

On this page, you can perform the following actions on your database cluster:

- Add, remove and replace nodes
- Rebalance data across all nodes
- Stop or start (or restart) the database
- Refresh the view from information MC gathers from the production database
- View key performance indicators (KPI) on node state, CPU, memory, and storage utilization (see Monitoring Cluster Performance for details)

Note:
Starting, stopping, adding, and dropping nodes and rebalancing data across nodes works with the same functionality and restrictions as those same tasks performed through the Administration Tools.

If You Don't See What You Expect

If the cluster grid does not accurately reflect the current state of the database (for example if the MC interface shows a node in INITIALIZING state, but when you use the Administration Tools to View Database Cluster State, you see that all nodes are UP), click the Refresh button in the toolbar. Doing so forces MC to immediately synchronize with the agents and update MC with new data.

Don't press the F5 key, which redisplay the page using data from MC and ignores data from the agent. It can take several seconds for MC to enable all database action buttons.
Monitoring Subclusters in MC

Subclusters are available in Eon mode databases only, for managing workloads and resource utilization. MC makes it easy to view and monitor your subclusters, so that you can track how queries are performing and how well your subcluster resources are balanced. Your MC or Vertica administrator can use the information to make adjustments if necessary to improve your query throughput and system performance.

The charts on the Database Overview page allow you to view and drill down into the resource usage of all nodes, all subclusters, individual subclusters, or the unassigned nodes. For details, see Charting Subcluster Resource Usage in MC.

You can view statistics for the individual nodes in each subcluster, and the unassigned nodes, in table format on the Database Manage page, in the Subclusters tab. The Subclusters tab also provides node actions. See Viewing Subcluster Layout in MC. Note that if you create a subcluster but you do not assign any nodes to it, that subcluster will not display on the Database Manage page Subclusters tab.

See the topics that cover these MC pages, all of which display information about resource usage and database activity on Eon mode database subclusters:

- Viewing the Overview Page
- Database Overview page > Status Summary tab > CPU/Memory/Disk I/O chart
- Database Overview page > Status Summary tab > General Pool Activity chart
- Database Overview page > Query Synopsis tab > Query Statistics chart
- Database Overview page > Query Synopsis tab > User Query Type Distributions chart
- Monitoring Running Queries
- Database Activity page > Query Monitoring page
- Monitoring Resource Pools
- Database Activity page > Resource Pools Monitoring page > Memory Usage chart
- Viewing Subcluster Layout in MC
- Database Manage page > Subclusters tab

Charting Subcluster Resource Usage in MC

On the Database Overview page, in the CPU/Memory/Disk I/O chart and the Database General Pool Usage chart, you can use the dropdown in the title bar to focus the chart on:
• All nodes in the database
• All subclusters in the database
• An individual subcluster, by name
• The nodes not assigned to any subcluster

For example, the CPU/Memory/Disk I/O chart dropdown allows you to choose the database nodes, one named subcluster, all subclusters, or the nodes unassigned to a subcluster (Subcluster: unassigned):

If you choose **Database - Subclusters**, the line in a given color represents the trend of all subclusters averaged together for that statistic, and each dot of the same color represents an individual subcluster at a certain time, for that same statistic.

For more in-depth information on how expand detail areas of charts and drill into the details, see [Viewing the Overview Page](#).

**Viewing Subcluster Layout in MC**

If your Eon mode database has subclusters defined, the MC **Database Manage** page displays two tabs, the **Database** tab and the **Subclusters** tab.

The **Subclusters** tab lets you view, sort, and search for subclusters and view their layout and statistics. The page includes the following statistics in table form for the nodes in each subcluster, and for any unassigned nodes:

- Node name
- Private IP address
- Status (UP or DOWN)
• CPU Usage %
• Memory Usage %
• Disk Usage %

Searching for Nodes

To find a particular node, enter its node name or IP address in the "node name or IP" search field at the top right of the Subclusters tab. Searching for nodes is especially helpful if your cluster is very large. To find a specific node, enter its complete node name or IP address. Enter a partial node name or IP address to find all nodes whose name or IP address contains that string. For example, if you enter "240" in the search field, MC would find both of the following nodes:

Node name: MyNode24018
Node IP address: 1.160.10.240

Note that wildcards are not supported in the search field.

Stopping, Starting, or Removing Nodes

The right column provides icons for executing node actions. You can stop or start a node, or remove a node, in the subcluster. Removing a node also removes it from the database. Only the Start, Stop, and Remove actions are available on this page.

Note:
If you change the layout of your subcluster, for example by removing nodes, you must rebalance shards. See REBALANCE_SHARDS.
Sorting Nodes Within a Subcluster

You can sort the nodes within each subcluster by the values in any column, by clicking on the column heading.

Collapsing or Expanding a Subcluster, or the Entire Table

To collapse a subcluster section to one summary row, click the minus icon or the subcluster heading. To collapse the entire table to summary rows, click the minus icon or "Collapse All".

To expand a collapsed subcluster section, click the plus icon or the subcluster heading. To expand the entire table, click the plus icon or Expand All.

Note: If you create a subcluster, but you do not assign any nodes to it, the subcluster will not display on the Database Manage page Subclusters tab.

See Also

Subclusters

Monitoring Node Activity

If a node fails on an MC-managed cluster or you notice one node is using higher resources than other cluster nodes—which you might observe when monitoring the Overview page—open the Manage page and click the node you want to investigate.

The Node Details page opens and provides summary information for the node (state, name, total memory, and so on), as well as resources the selected node has been consuming for the last three hours, such as average CPU, memory, disk I/O percent usage, network consumption in kilobytes, and the percentage of disk storage the running queries have been using. You can also browse and export log-level data from AgentTools and Vertica log files. MC retains a maximum of 2000 log records.
For a more detailed view of node activity, use the mouse to drag-select around a problem area in one of the graphs, such as the large spike in network traffic in the above image. Then hover over the high data point for a summary.
See Also

- Viewing the Overview Page
- Monitoring Cluster Performance

Monitoring Cluster Performance

Key Performance Indicators (KPIs) are a type of performance measurement that let you quickly view the health of your database cluster through MC's Manage page. These metrics, which determine a node's color, make it easy for you to quickly identify problem nodes.

Metrics on the database are computed and averaged over the latest 30 seconds of activity and dynamically updated on the cluster grid.

How to Get Metrics on Your Cluster

To view metrics for a particular state, click the menu next to the KPI View label at the bottom of the Manage page, and select a state.

MC reports KPI scores for:

- **Node state**—(default view) shows node status (up, down, k-safety critical) by color; you can filter which nodes appear on the page by sliding the health filter from left to right
- **CPU Utilization**—average CPU utilization
- **Memory Utilization**—average percent RAM used
- **Storage Utilization**—average percent storage used

After you make a selection, there is a brief delay while MC transmits information back to the requesting client. You can also click Sync in the toolbar to force synchronization between MC and the client.

Node Colors and What They Mean

Nodes in the database cluster appear in color. Green is the most healthy and red is the least healthy, with varying color values in between.
Each node has an attached information dialog box that summarizes its score. It is the score's position within a range of 0 (healthiest) to 100 (least healthy) that determines the node’s color bias. Color bias means that, depending on the value of the health score, the final color could be slightly biased; for example, a node with score 0 will be more green than a node with a score of 32, which is still within the green range but influenced by the next base color, which is yellow. Similarly, a node with a score of 80 appears as a dull shade of red, because it is influenced by orange.

MC computes scores for each node's color bias as follows:

- 0-33: green and shades of green
- 34-66: yellow and shades of yellow
- 67-100: red and shades of red

If the unhealthy node were to consume additional resources, its color would change from a dull orange-red to a brighter red.

**Filtering Nodes From the View**

The health filter is the slider in the lower left area of page. You can slide it left to right to show or hide nodes; for example, you might want to hide nodes with a score smaller that a certain value so the UI displays only the unhealthy nodes that require immediate attention. Wherever you land on the health filter, an informational message appears to the right of the filter, indicating how many nodes are hidden from view.

Filtering is useful if you have many nodes and want to see only the ones that need attention, so you can quickly resolve issues on them.

**Monitoring Cluster CPU/Memory**

On the MC Overview page, the **CPU/Memory** subsection provides a graph-based overview of cluster resources during the last hour, which lets you quickly monitor resource distribution across nodes.

This chart plots average and per-node percentages for both CPU and memory with updates every minute—unless you clear Auto Refresh Charts in the toolbar. You can also filter what
the chart displays by clicking components in the legend at the bottom of the subsection to show/hide those components. Yellow data points represent individual nodes in the cluster at that point in time.

**Investigating Areas of Concern**

While viewing cluster resources, you might wonder why resources among nodes become skewed. To zoom in, use your mouse to drag around the problem area surrounding the time block of interest.

After you release the mouse, the chart refreshes to display a more detailed view of the selected area. If you hover your cursor over the node that looks like it's consuming the most resources, a dialog box summarizes that node's percent usage.

For more information, click a data point (node) on the graph to open MC's node details page. To return to the previous view, click **Reset zoom**.

**See Also**

- Monitoring Node Activity

**Monitoring Database Storage**

The Infrastructure page's **Storage View** provides a summary of the amount of data stored across your database, and the persistent location of that data. Use this view to monitor how much of your storage capacity your databases are using.

For a database running in Eon Mode, MC also displays bar charts in the Storage View that illustrate shard subscription status. Use these charts to determine if your current subscription layout is optimal for querying your Eon Mode database. For information about using subscription status charts, see **Monitoring Subscription Status in Eon Mode**.
Monitor Storage Usage

The storage summary table lists all databases currently monitored by MC and information about their storage:

- **Database Size.** Click **Load Size** to calculate the total size of the database.
- **Database Mode.** Vertica databases run in Enterprise Mode, or **Eon Mode**.
- **Storage Type.** Enterprise Mode databases list the OS of the local nodes where data is stored. Eon Mode databases list the type of communal storage location where it stores its data. Eon Mode currently supports only S3-compatible storage locations.
- **View.** The options displayed in this column depend on the database mode and type of data on the database.
  - **Vertica Tables Storage:** For Enterprise Mode databases only. Click for a dialog listing the node and local directories where Vertica table data is stored.
  - **Communal/Depot Storage:** For Eon Mode databases only. Click for a dialog displaying location paths for your depot and communal storage.
  - **Communal Storage Subscription:** For Eon Mode databases only. Click to view bar charts at the bottom of the Storage View page, illustrating shard subscription status. For more about these charts, see **Monitoring Subscription Status in Eon Mode**.
  - **External Tables:** Available when there are **Working with External Data** tables in your database. Click for a dialog displaying details about all external tables. (Also see **Monitoring Table Utilization and Projections**.)
  - **HCatalog Details:** Available when your Vertica database has access to Hive tables. (See **Using the HCatalog Connector**.) Click for a dialog displaying details about HCatalog schemas. For any HCatalog schema, click View Tables for details.
about all tables accessible through that schema. (Also see Monitoring Table Utilization and Projections.)

In front of Eon Mode database names in the list, a plus icon displays. Click the icon to expand more details about the database's depot capacity and usage. The depot is cache-like storage where Eon Mode databases keep local copies of communal storage data for faster query access.

- Click **Percentage Used** to view the Depot Activity chart for that database.
- Click **View Depot Details by Nodes** to see a dialog displaying location paths and depot usage information.

### See Also

- Using Eon Mode
- Eon Mode Architecture
- Monitoring Depot Activity in MC
- Monitoring Subscription Status in Eon Mode
- Monitoring Table Utilization and Projections
- Working with External Data
- Using the HCatalog Connector

## Monitoring Subscription Status in Eon Mode

To view subscription charts for any Eon Mode database you monitor, click **View Your Infrastructure** on the MC Home page. Then click the **Storage View** tab.

Click the **Details** action for that database in the storage summary list (highlighted in red in the image below).

![Storage View](image)

When you click **Details**, two charts become available on the bottom half of the page: The Sharding Subscription chart, and the Node Subscription chart. You can switch between these two charts using the drop down menu to the right of the chart title.
Why Monitor Shard and Node Subscriptions?

Shards are segments of the data that is stored persistently in your Eon Mode database's communal storage location, for example Amazon S3 in the cloud or PureStorage if your cluster is on premises. Each node in the database subscribes to a subset of those shards. In this way, the node gets updated on when to populate its depot with new data from communal storage. (See Shards and Subscriptions.)

For K-safety in an Eon Mode database, shards should have multiple node subscribers to ensure that even if a node goes down or is being used by another query, the data on that shard is still available on other nodes. If a shard has no node subscribers, that could indicate that data loss is occurring.

Subscriptions go through several transitions, which are illustrated by colors in the subscription charts:

- **Pending (Yellow).** The node is ready to subscribe to a certain shard. It cannot yet serve queries because it is not actively subscribed to the shard yet.
- **Passive (Blue/Teal).** The node could potentially serve queries for a shard it is passively subscribed to, but its depot contents for that shard may not yet be up to date, which could negatively impact query performance. The passively subscribed node is waiting for an active node subscriber of the shard to send it the most recent data.
- **Active (Green).** The node is actively subscribed to the shard, can load new data from communal storage, and can serve queries for data in that shard. The actively subscribed node sends data from that shard to other subscribed nodes.
- **Removing (Dark Red/Maroon).** The node is unsubscribing from the shard. It may have the most recent data from that shard, but that state is temporary until data from that shard is cleaned up.
- **Inactive (Red).** The subscribed node is down. It can no longer serve queries for that shard.

Operations such as adding or removing nodes or rebalancing shards can change which nodes subscribe to which shards. Shard subscription changes can prevent object-level restore from backups, though full restore is always possible. If shard subscriptions change, consider making a backup with the new configuration.

### Monitor Sharding Subscription

The Sharding Subscription chart displays how many nodes are subscribed to each shard in your database, and what type of subscription it is.

You can hover over any bar in the chart to see which nodes are subscribed to the shard. Click on a subscription type in the legend to show or hide it in the chart display.

The example below shows the shard subscription status for a running Eon Mode database. The database has three nodes that are up, and one node (Node 4) that has been added to the cluster, but is down.
You can hover over any bar in the chart to see which nodes are subscribed to the shard. In this example, nodes 1 and 3 have active subscriptions to the first shard (green); nodes 1 and 2 to the second shard; and nodes 2 and 3 to the third shard.

The active subscriptions are evenly spread across the shards. This is a k-safe Eon Mode database.

Node 4 was subscribed to two shards; however, because it is down, its subscriptions to the shards are now inactive (red).

Monitor Node Subscriptions

Use this chart to view how many shards each node in your database is subscribed to, and the state of those subscriptions. The number of shards each node is subscribed to should be about the same to prevent overworking any given node.

Hover over any bar to see the shards it is subscribed to. The color of the bar indicates the state of each subscription. Click on a subscription type in the legend to show or hide it in the chart display.

The example below shows the same database from the Sharding Subscription example above. Nodes 1 through 3 are each actively subscribed to two shards (green). At least two nodes are subscribed to every shard in the database (which you can double check using the Sharding Subscription chart), ensuring that even if one of the nodes is down or being used in a query, another node is still actively subscribed and can access the data of that shard.

Since Node 4 is down, the chart shows that both its shard subscriptions are now inactive.
See Also

- Shards and Subscriptions
- Elasticity

Monitoring System Resources

MC’s Activity page provides immediate visual insight into potential problem areas in your database’s health by giving you graph-based views of query and user activity, hardware and memory impact, table and projection usage, system bottlenecks, and resource pool usage.

Select one of the following charts in the toolbar menu:

- Queries
- Internal Sessions
- User Sessions
- Memory Usage
- System Bottlenecks
- User Query Phases
- Monitoring Table Utilization and Projections
- Query Monitoring
How up to date is the information?

System-level activity charts automatically update every five minutes, unless you clear Auto Refresh in the toolbar. Depending on your system, it could take several moments for the charts to display when you first access the page or change the kind of resource you want to view.

Chart Viewing Options

You can specify time frames for some charts, which display a calendar icon in their title bars. Click the calendar icon to specify the time frame for that module.

If you have enabled extended monitoring on your database, MC can display longer ranges of data in certain charts. See Extended Monitoring. If a chart is using extended monitoring data, the rocket ship icon appears in the title bar:

You can expand some charts to view them in larger windows. Click the expand icon in the title bar to do so:
Monitoring Query Activity

The Queries chart displays information about query concurrency and average resource usage for CPU/memory, network activity, and disk I/O percent based on maximum rated bandwidth.

Hover over a data point for more information about percent usage for each of the resource types.
If you click a data point, MC opens a details page for that point in time, summarizing the number of user queries and system queries. This page can help you identify long-running queries, along with the query type. You can sort table columns and export the report to a file.

**Monitoring Key Events**

On the main Queries page, MC reports when a key event occurred, such as a Workload Analyzer or rebalance operation, by posting a *Workload Analyzer* (Workload Analyzer) and/or *RBL* (rebalance) label on the resource section of the chart.

**Filtering Chart Results**

The default query concurrency is over the last hour. The chart automatically refreshes every five minutes, unless you clear the Auto Refresh option in the toolbar. You can filter results for 1 hour, 1 day, or up to 1 week, along with corresponding average resource usage. You can also click different resources in the legend to show or hide those resources.

To return to the main Queries page, use the slider bar or click the 1h button.

**Viewing More Detail**

To zoom in for detail, click-drag the mouse around a section or use the sliding selector bar at the bottom of the chart. After the detailed area displays, hover your cursor over a data point to view the resources anchored to that point in time.

For more detail about user or system queries, click a data point on one of the peaks. A *Detail* page opens to provide information about the queries in tabular format, including the query type, session ID, node name, query type, date, time, and the actual query that ran.

The bottom of the page indicates the number of queries it is showing on the current page, with Previous and Next buttons to navigate through the pages. You can sort the columns and export contents of the table to a file.

To return to the main Queries page, click `<database name> Activity` in the navigation bar.
Monitoring Internal Sessions

The Internal Sessions chart provides information about Vertica system activities, such as Tuple Mover and rebalance cluster operations, along with their corresponding resources, such as CPU/memory, networking, and disk I/O percent used.

Hover your cursor over a bar for more information. A dialog box appears and provides details.

Filtering Chart Results

You can filter what the chart displays by selecting options for the following components. As you filter, the Records Requested number changes:

- **Category**—Filter which internal session types (moveout, mergeout, rebalance cluster) appear in the graph. The number in parentheses indicates how many sessions are running on that operation.
- **Session duration**—Lists time, in milliseconds, for all sessions that appear on the graph. The minimum/maximum values on which you can filter (0 ms to n ms) represent the minimum/maximum elapsed times within all sessions currently displayed on the graph. After you choose a value, the chart refreshes to show only the internal sessions that were greater than or equal to the value you select.
- **Records requested**—Represents the total combined sessions for the Category and Session Duration filters.

Monitoring User Sessions

The User Sessions charts provide information about Vertica user activities for all user connections open to MC.

Choose **User Sessions** from the menu at the top of your database's Activity page to view these charts.
**View Open Sessions**

The Open Sessions tab displays a table of currently open sessions for each user. You can close a session or cancel a query on this tab by selecting that option from the Actions column.

![Open Sessions Table](image)

Click any row to open a Session Details dialog that shows more extensive information about that session.
To configure the Open Sessions page display:

- Use the **Sort Users** button at the top right of the page to sort by user name or number of open sessions.
- Use the **Toggle Columns** button at the top right of the page to select which columns to display. Each table displays session information by column, such as the session start time or the...
View All User Sessions

The All Sessions tab displays a history of all user sessions in a swim lane chart.
**What Chart Colors Mean**

Bars outlined with a dotted line are currently running sessions.

Sessions are divided into two colors, yellow and blue.

- Yellow bars represent user (system) sessions. If you click a yellow bar, MC opens a Detail page that shows all queries that ran or are still running within that session.
- Blue bars represent user requests (transactions within the session). If you click a blue bar in the graph, MC opens a Detail page that includes information for that query request only.

When you hover your mouse over a transaction bar, a dialog box provides summary information about that request, such as which user ran the query, how long the transaction took to complete, or whether the transaction is still running.

**Filter Chart Results**

Extremely busy systems will show a lot of activity on the interface, perhaps more than you can interpret at a glance. You can filter chart results in several ways:

- **Zoom.** The context chart at the bottom of the page highlights in blue which section of the All Sessions chart you are viewing. Click and drag the blue box left or right to view earlier or later user sessions. Click and drag the edges of the blue box to zoom in or out.
- **Select fewer users.** Click the filter icon ( ) at the top of the page. A menu of a menu of all available users appears below. Deselect users to exclude from the chart.

- **Change the session duration (how long a session took to run).** Click the Filter icon ( ) at the top of the page. The Filter sessions and queries by duration field appears below. Enter the minimum session length (in seconds) to display on the chart and click Update.
• **Specify a time frame.** Click the Calendar icon (alendar) at the top of the page to display the From and To fields. Using the fields, select the time frame to display in the chart and click **Update**.

---

**Monitoring System Memory Usage**

The Memory Usage chart shows how system memory is used on individual nodes over time. Information the chart displays is stored based on Data Collector retention policies, which a superuser can configure. See **Configuring Data Retention Policies**.

The first time you access the Memory Usage chart, MC displays the first node in the cluster. MC remembers the node you last viewed and displays that node when you access the Activity page again. To choose a different node, select one from the Nodes drop-down list at the bottom of the chart. The chart automatically refreshes every five minutes unless you disable the Auto Refresh option.

---

**Tip:**

On busy systems, the Node list might cover part of the graph you want to see. You can move the list out of the way by dragging it to another area on the page.

---

**Types of System Memory**

The Memory Usage chart displays a stacking area for the following memory types:

- swap
- free
- fcache (file cache)
- buffer
- other (memory in use by all other processes running on the system besides the main Vertica process, such as the MC process or **agents**)
- Vertica
- rcache (Vertica ROS cache)
- catalog

When you hover over a data point, a dialog box displays percentage of memory used during that time period for the selected node.
Monitoring System Bottlenecks

The System Bottlenecks chart helps you quickly locate performance bottlenecks on a particular node. The first time you access the Activity page, MC displays the first node in the cluster. To choose a different node, select one from the Nodes drop-down list at the bottom of the chart.

The System Bottlenecks chart reports what MC identifies as the most problematic resource during a given time interval. You can use this chart as a starting point for investigation.

How MC Gathers System Bottleneck Data

Every 15 minutes, MC takes the maximum percent values from various system resources and plots a single line with a data point for the component that used the highest resources at that point in time. When a different component uses the highest resources, MC displays a new data point and changes the line color to make the change in resources obvious. Very busy databases can cause frequent changes in the top resources consumed, so you might notice heavy chart activity.
In the following example, at 08:24 the maximum resources used changed from Disk I/O to CPU. The System Bottlenecks charts denotes this with a change in line color from brown to green.

![System Bottlenecks Chart](image)

### The Components MC Reports on

MC reports maximum percent values for the following system components:

- Average percent CPU usage
- Average percent memory usage
- Maximum percent disk I/O usage
- Percent data sent over the network (TX)
- Percent data received over the network (RX)

### How MC Handles Conflicts in Resources

If MC encounters two metrics with the same maximum percent value, it displays one at random. If two metrics are very close in value, MC displays the higher of the two.

### Monitoring User Query Phases

The User Query Phases chart provides information about the query execution phases that a query goes through before completion. Viewing this chart helps you identify at a glance queries possibly delayed because of resource contention.

**Note:**
For a list of query phases, see [Query Phase Duration](#).
Each bar, bound by a gray box, represents an individual query. Within a query, a different color represents each query phase. The chart does not show phases for queries with durations of less than 4 seconds. Blank spaces within a query represent waiting times, as in the image below.

Hover over a phase in the query for information on the phase type and duration.

The chart shows queries run over the last 15 minutes. The chart automatically refreshes every five minutes, unless you clear the Auto Refresh option in the toolbar.

**Filtering Chart Results**

You can filter what the chart displays by selecting options for the user running the query, minimum query duration, and minimum phase duration.
Viewing More Detail

To zoom in for detail, click-drag the mouse around a section of the chart. Click Reset Zoom, located at the top right corner of the chart, to restore the chart to its original view.

For more detail, click a query bar. The Detail page opens to provide information about the queries in tabular format, including the query type, session ID, node name, query type, date, time, the actual query that ran, and an option to run Explain Plan or profile the query. Click a table column header to sort the queries by that category.

To export the contents of the table to a file, click Export, located at the upper right of the page.

To return to the main Queries page, click Activity in the navigation bar.

Monitoring Table Utilization and Projections

The Table Utilization activity page helps you monitor tables and projections in your database by schema.
Use the Table Utilization charts for a listing of all the tables in a schema, which you can filter and sort; or view them by size and usage in a treemap visualization. These charts allow you to identify outliers among your tables, such as those that are large or overused.

The Projections Summary, located on the right side of the page, provides an overview of the projections in the schema. You can use this summary to help identify if projections are evenly distributed across nodes.

**Visualize Tables**

MC shows you the public schema by default. To specify which schema to view, choose one from the Schemas menu at the top of the activity page. The summary of tables and projections in that schema appear on the page.

MC visualizes your available tables by schema in a table chart or as a treemap chart. From the Show As menu, choose Table for a tabular chart or Map for a treemap chart. By default, MC displays the Table chart.

**Show as:** [Table | Map]

Depending on the number of tables in the schema, the chart may be crowded. To narrow it down, use the Show Only filter at the top of the page to display only the largest 100 tables, smallest 100 tables, or external tables.
View the Table Chart

The Table chart is a tabular view of the schema's table data. Use the tabular view to filter or sort on any columns, and view the explicit values for row counts and utilization.

The columns display each table's:

- **Table Name**. Click this name to see the Table Details page.
- **Table Type**: Internal, Working with External Data or HCatalog. (Details such as row count and usage are not available for external and HCatalog types.)
- **Row Count**.
- **Usage in Queries**, by percentage of time the table is queried.
- **Row count and Usage**, visualized as a bar. The length of the bar indicates row count; a darker color indicates higher usage.
- **Table Definition**. The COPY statement table definition, only applicable to external tables.

Hover over any row in the chart to view the table's properties (shown for inventory_fact in the screen capture below). Click the table name to view its more in-depth Table Details page.
**View the Treemap Chart**

In the Treemap visualization, tables are represented by boxes, nested by size and colored by usage. Darker colors indicate higher table usage.

Hover over a table to view more details, or click to view its Table Details page.

![Treemap Chart]

**View Table Details**

The Table Details page displays a detailed overview of internal Vertica tables. (This is not available for external and HCatalog tables.) Click a table name on the Table Utilization Activity page to open its Table Details page in a new window.

You can view the following details:

- **Table Properties.** Table properties (such as row count and owner).
- **Projections.** The properties of the table's columns and projections.
- **Storage by Node.** The table's storage utilization per node, in MB.
- **# Deleted Rows by Node.** Vertica allocates physical storage to deleted rows until they are purged by the Tuple Mover.
- **# Delete Vectors by Node.** Vertica creates small containers called delete vectors when DELETE or UPDATE statements run on a table. A large number of delete vectors can adversely impact performance. (See Deletion Marker Mergeout.)

![Image](image.jpg)

*Note: If you have deleted table rows recently, Management Console may not display the most recent row count. MC updates the row count when mergeout occurs. See Mergeout.*

### Projections Summary

The Projections Summary is located in a side bar on the right side of the Table Utilization page. It displays the following statistics of all projections in a schema:

- **Total projections.**
- **Segmented projections**, the number of projections segmented across multiple nodes.
- **Unsegmented projections**, the number of projections that are not segmented across multiple nodes.
- **Projections Showing Distribution Skew**, the number of projections unevenly distributed across nodes. Tables with fewer than 1000 rows are not counted. Move the slider to configure filter by distribution skew percentage.
- **Projections Having >= Containers Per Node.** Move the slider to specify the minimum number of containers.
- **Unsafe Projections**, the number of projections with a K-safety less than the database's K-safety.
- Unused Projections.
- Not Up to Date Projections.

Click a projections number to view a list of the specified projections and their properties. For more about projections, see Working with Projections.

See Also

- Working with Vertica-Managed Tables
- Working with Projections
- Working with External Data
- Using the HCatalog Connector

### Monitoring Running Queries

The **Query Monitoring** activity page displays the status of recent and currently running queries, and resource information by user and node. For Eon Mode databases, you can also display the status of queries by subcluster. From this page, you can profile a query or cancel a running query.

Use this page to check the status of your queries, and to quickly cancel running or queued queries to free up system resources. This page can help you identify where resources are being used, and which queries, users, nodes, or subclusters are using the most resources.

The **Query Monitoring** page includes four tables, displayed as tabs:

- Running queries
- Queued queries
- Completed queries
- Failed queries
From the **Actions** column you can:

- **Cancel.** Cancel a running or queued query.
- **Close session.** Close a session for a running or queued query.
- **Explain.** Open the **Query Plan** page for any query.
- **Profile.** Profile any query on the **Query Plan** page.

The four bar charts at the bottom of the page display aggregate query usage by node or user. Hover over a bar with your cursor to see its value. When sorted by value, the left-most bar in each chart represents the node or user with the highest value.

The Query Monitoring page refreshes every 20 seconds by default. To change the refresh interval, click the **Page Settings** button in the upper-right corner of the page. A dialog appears. Type the new refresh interval, in milliseconds, in the text box.
**Sorting or Searching Queries by Session ID or Client Label**

The Query Monitoring Activity > Running Queries page includes columns that display the **Session ID** and **Client Label** for each query. You can sort the queries by Session ID or Client Label, or use the search field below either column to search for queries with a specific Session ID or Client Label.

**Filtering Chart Results**

Use the search field below each column title to narrow down your chart results. (For example, if you enter the text `SELECT product_description` in the **Search Queries** field and select a specific node in the **Initiator Node** column, the chart returns only queries which both contain that text and were initiated on the node you specified.)

Click a column title to sort the order of the queries by that category.

There may be a large number of results for Completed and Failed Queries. Use the **Customize** section at the top of these two tabs to further filter your chart results. For either tab, you can select a custom date and time range for your results.

In the Completed Queries tab, click **Data** to enter additional query information to filter based on any of the following fields:

- User
- Request
- Request Duration
- Node
- Request label

**Viewing More Details**

Click a query to view the entire query.
In the Failed Queries chart, click the plus (+) icon next to a failed query to see the failure details for each node involved in the query's execution.

To export the data in one of the Query Monitoring tables, click the table's tab, then click the Export ( ) button in the upper-right corner of the page. The browser downloads the data for that chart in a .dat file. The data exported includes columns that may not be visible in the MC, including the minimum and maximum values for Memory, Thread Count, and Open File Handles.

**Monitoring Catalog Memory**

The Catalog Memory activity page displays the catalog memory for each node. Use this page to check for sudden changes in catalog memory, or discrepancies in memory distribution across your nodes.

The Catalog Memory page displays:

- **A node details table.** The table lists the details of each node in the database, including their current catalog memory and total memory usage.
- **A catalog memory chart.** A line graph visualization of each node's catalog memory usage over time. Each line represents a node. The color legend at the bottom of the chart indicates the color of each node's line.

In the image below, catalog memory begins at 0GB for all three nodes. Over the next twenty minutes, catalog memory increases to 0.04GB in the second node (orange), then the first node (cyan), and finally in the third node (dark blue). Starting at 16:55, note that the three overlapping node lines appear as one line when all three nodes have the same catalog memory.
Filtering Chart Results

If you have many nodes in your database, you may want to display only certain nodes in the catalog memory chart. You can remove nodes from the chart in two ways:

- Deselect the node’s check box in the node details table.
- Deselect the node in the color legend below the chart.

Viewing More Details

Hover over any line in the chart to view the time, node name, and catalog size.

At the bottom of the chart is a summary bar that shows a quick overview of the catalog memory over time. Move the sliders on either side of the chart to zoom in on a specific time frame in the chart. When zoomed in, you can use the scrollbar to move forward or backward in time.
Monitoring Depot Activity in MC

If your database is in Eon Mode, you can use the Depot Activity page to monitor query activity, churn, and settings for your database’s depot. The depot (see Eon Mode Architecture) is a cache-like component on each node that improves query performance by preventing your queries from having to go to communal storage every time. Instead the queries access the depot, which contains local copies of your data.

To view the Depot Activity page, select the Activity tab at the bottom of your database’s Overview page, then select Depot Activity Monitoring from the chart list. The Depot Activity page has two tabs:

- **At a Glance**: The default, described below
- **Depot Content**: Described in Monitoring Depot Content in MC

The Depot Activity Monitoring page is not available when the database is in Enterprise Mode. See Using Eon Mode for more about Vertica database modes.

### At a Glance Tab

The At a Glance tab has three sections:

- Current Depot Usage and Depot Configuration (left pane)
- User Queries Depot Hits and Misses, Fetches and Evictions (upper-right pane)
- Communal Storage Access Calls (lower-right pane)
Current Depot Usage and Depot Configuration

Current Depot Usage on the left side of the page, displays the following statistics:

- **Overall**
  - **Depot Capacity:** Total depot capacity for all nodes in the database, added together.
  - **Depot in Use:** Total depot space currently in use, on all nodes in the database added together.
  - **Database Size:** Select Calculate to show the total size of the database, in GB.
  - **View More on Database Storage:** Click to see the Storage View tab, with details on the storage for this database.

- **Usage by Node**
  - Lists the number of bytes in the depot and percentage used, for each node in the database.
  - **View More:** Click to display depot usage for individual nodes.

- **Depot Configuration**
  - **Participating Nodes:** Number of nodes covered by these statistics.
  - **Max Depot Limit:** Total amount of depot space on all the participating nodes.
  - **Depot for Writes:** Whether the depot is Enabled or Disabled for write operations.
  - **Depot for Reads:** Whether the depot is Enabled or Disabled for read operations.
  - **Depot Operations for Query:** Displays the current value of the Eon Mode system parameter DepotOperationsForQuery. This parameter specifies whether the depot fetches a file required by query from communal storage because it is not in the depot. This parameter also determines whether the depot evicts other files to make space for the fetched file. Possible values are:
    - **ALL** (default): When a query reads files that are not in the depot, the depot fetches the files from communal storage, and, if necessary, evicts other files.
    - **FETCHES:** When a query reads files that are not in the depot, the depot fetches those files only if space is available without evicting other files.
    - **NONE:** When a query reads files that are not in the depot, the depot does not fetch the files.

- **View documentation on Depot configuration:** Displays documentation on Eon Mode parameters for depot configuration.
Retention limits for monitoring depot activity. Click the following DC tables link to see the retention policies. The retention policies determine how long Vertica retains the monitoring information that the depot activity charts display. Consider increasing retention limits, such as that of Depot Reads, to display a longer history of activity.

Monitor Queries Involving Depot Versus Communal Storage

The User Queries Depot Hits and Misses chart shows how your queries are interacting with the depot over time:

Query Depot Hits and Misses

- The color-coded graph lines show how many queries were accessing the depot or communal storage, or both, at any given time.
- The left y-axis indicates the number of queries.

For optimal performance, the majority of queries should access your depot, which is local. To maximize depot access, size your depot so it fits your frequently accessed data.

When the depot size is more limited, queries access communal storage more often to retrieve all the necessary data. A more limited depot size may be necessary due to storage costs, but accessing communal storage can impact query performance.

Depot Fetches and Evictions

- The colored bars on the User Queries Depot Hits and Misses chart show the moments when your queries are causing data to be fetched to or evicted from the depot, as measured in megabytes.
- The right y-axis shows how much data was fetched or evicted.

Whenever a query fetches new data from communal storage because it is not in the depot, if the depot is full, Vertica makes space for the new data by evicting older data.

Use the fetches and evictions bars to monitor churn (how many files are getting pushed out of the depot), and how up-to-date your depot's data is. Churn occurs when, with a limited depot size, the depot must begin to fetch and evict data more frequently. If you observe that queries are consistently slower due to accessing communal storage, and notice the depot keeps experiences frequent churn, you might benefit from increasing your depot's size limit.
For Details

- Hover over a point on the query line to see details about the number of queries that ran.
- Hover over a Fetches or Evictions bar graph to see details about the number of bytes fetched or evicted.
- Click the line or bar to view the Query Details page, which provides information about every query that ran in the selected timespan.

Monitor Communal Storage Access Calls

The **Communal Storage Access Calls** chart in the lower pane of the At a Glance tab shows how many of each type of API call executed in each timespan of the chart.

Monitoring Resource Pools

Management Console allows database administrators to monitor and configure resource pools through the **Activity** and **Configuration** pages. These pages help you manage workloads by providing visual representations of resource usage as well as resource pool configuration options.

Monitoring Resource Pools Charts

You can monitor your resource pools using the **Resource Pools Monitoring** charts, accessible through the Management Console **Activity** page.
Select a resource pool to view using the **Resource Pool** menu, located in the leftmost sidebar. In the sidebar, **Current Usage Activity** displays the pool's real-time statistics.

Monitor the selected resource pool using the following charts, which display the pool's historic data:

- **Resource Usages for Pool**: Shows the historically averaged acquired memory usage by each pool across all nodes. The graph uses two y-axes, one that shows memory size, and a second that shows the total number of running queries. Data is collected every hour. Hover over a data point for a summary of the memory usage at that specific point.

- **Memory Usage in Node**: Shows the historically acquired memory usages by all pools across all nodes. Data is collected every hour. Hover over a data point for a summary of the memory usage at that specific point. Use the title bar dropdown to display the memory usage for a specific node. For Eon mode databases, you can also display the memory usage for a specific **subcluster**, all subclusters, or nodes not assigned to a subcluster. An Eon mode database has one default subcluster, and may have additional user-defined subclusters.

- **Average Query Execution and Query Time in Pool**: Shows the averaged query queue time plotted against the query execution time by each pool across all nodes. Data is collected every minute. Hover over data to get the average query execution and queue time in the specified pool. Click a data point to show detailed individual query information.
• **Resource Rejections in Pool**: Shows the historical total number of resource requests that were rejected in each pool across all nodes. Data is collected every hour. Click a data point to show rejection details and reasons in a pop-up window.

**Configuring Resource Pools in MC**

Database administrators can view information about resource pool parameters and make changes to existing parameters through the Management Console **Configuration** page. You can also create and remove new resource pools, assign resource pool users, and assign cascading pools.

See [Configuring Resource Pools in Management Console](#)

**Permissions**

Only the database administrator can monitor and configure resource pools in Management Console.

**See Also**

• [Configuring Resource Pools in Management Console](#)
• [Querying Resource Pool Data](#)

**Configuring Resource Pools in Management Console**

Database administrators can view information about resource pool parameters and make changes to existing parameters in MC through the Resource Pools Configuration page. You can also create and remove new resource pools, assign resource pool users, and assign cascading pools.


You can also access the Configuration page from the Resource Pools Monitoring chart, accessible through the Management Console Activity page. Click the tools icon on the top of the leftmost sidebar.
Permissions for Monitoring and Configuring Resource Pools

Only the database administrator can monitor and configure resource pools in Management Console.

Modify Resource Pool Parameters

2. Use the parameter fields to view and modify parameters for the resource pool. Hover your cursor in the parameter field to display information about that parameter.
3. Click Apply to save your changes. A success message appears.

Modify Resource Pool Users

To add or remove resource pool users:


3. The dialog displays users assigned to the resource pool in the Current Pool Users list. The Other Users list displays all other resource pool users are displayed, along with the pool to which they are currently assigned.
   1. To add users to the resource pool: Select the desired users from Other Users list and click Add.
   2. To remove users from the resource pool: Select the users to be removed from the Current Pool Users list and click Remove.
4. Click Apply to save your changes. A success message appears.

Create and Remove Resource Pools

Database administrators can use MC to create resource pools and assign resource pool users, and remove user-generated resource pools.

To create a resource pool:

2. Enter the new resource pool's parameters in the fields.
3. Click Create Pool. A success message appears.

To remove a resource pool:

1. First, remove all users from the resource pool to be deleted. This can be done on the Resource Pool Configuration Page.
2. When all users have been removed from the resource pool, choose the resource pool from the Resource Pools field on the Resource Pool Configuration Page. Parameter fields for that resource pool appear.
4. Click OK in the Confirm dialog. A success message appears.

See Also

- CREATE RESOURCE POOL
- Monitoring Resource Pools
- Querying Resource Pool Data
Monitoring Database Messages in MC

As Management Console monitors your database, it periodically checks your system's health and performance. MC then generates messages to alert you about the state of your system. You can view and manage these messages in the Message Center.

Getting New Message Notifications

The Messages icon appears in the top-right of any database-specific page on MC (such as the Overview page or Activity page). The icon displays a new messages badge. The badge displays how many highest priority messages you have received recently.

The messages badge displays the color and letter of that priority:

- Red (H): High Priority
- Orange (N): Needs Attention
- Blue (I): Informational

In addition, the Thresholds Notification widget on the Overview page displays a summary of alerts about exceeded thresholds. Only high-priority threshold alerts appear in the Thresholds Notification widget. You can set the priority of alerts for different thresholds in the Thresholds tab on your database's Settings page.

Viewing Message Center

You can look at a preview of your most recent messages without navigating away from your current page. Click the Message Center icon in the top-right corner of Management Console to view the notification menu. The menu appears as a drop-down preview of your inbox. From this menu, you can delete, archive, or mark your messages as read.
You can access the Message Center in three ways:

- Click the **Message Center** button on the MC Home Page. The Message Center displays messages about the most recent database you have viewed.

Manage Information

- Click the **Messages** icon in the top-right of any database-specific page on MC. (For example, the icon appears on the Overview and Activity pages). A menu of your recent messages appears. Click **Message Center** in the top-right of the menu to reach
the Message Center for the database you most recently viewed.

- Click the Messages widget on the right side of the Overview page.

Filtering Recent Messages

By default, Message Center displays up to 600 of a database's most recent messages from the past week.

To see more messages:
1. Click **Retrieval of Old Messages** in the top-right of the page.
2. Use the drop-down **From** and **To** calendars to select a time range from which to retrieve older messages. You can specify days, hours, and minutes.
3. Click **Search** to display the messages from the specified time frame.

Depending on your database, you may have received hundreds of recent messages in the past seven days. To help you find the messages most relevant to you, Message Center provides several ways to filter recent messages:

- **By search term:** Use the search field at the top of the page to filter messages by any search term, such as description or date.
- **By database:** View a specific database’s messages by choosing it from the **Showing:** [database] drop-down list at the top of the page. Message Center’s default view lists up to 600 of the most recent messages for each database MC monitors.
- **By time period:** Message Center groups your recent messages by **Today,** **Yesterday,** and **This Week.** Click any of these headings to collapse that section of messages.
- **By message priority:** Messages are categorized as **High Priority,** **Needs Attention,** or **Informational.** The number of messages of each priority level appears at the top-right of the page. By default, all priority levels are displayed in the inbox. To filter messages of one priority level out of your current view, click a message count value at the top of the inbox to deselect it.
- **By threshold messages:** MC generates messages indicating when certain thresholds are exceeded in your database. To view only messages related to exceeded thresholds, click the **Thresholds** Messages tab on the left-hand side of the page. To modify these alert thresholds, go to the **Thresholds** tab, which appears in your database’s **Settings** page.

By default, Message Center displays up to 600 recent entries per database. You can adjust the maximum limit of messages the Message Center displays in the `/opt/vconsole/config/console.properties` file. To adjust the limit, change the number in the following line:

```
messageCenter.maxEntries=600
```

### Managing and Archiving Messages

Message Center archives all messages you mark as read. To mark messages as read or unread, select a message or multiple messages in the Message Center and click **Mark Read** or **Mark Unread.**

You can also perform the following tasks:
• See an archived message—Click Archived Messages on the right side of the Message Center. Then, use the From and To fields at the top of the page to select a date range from which to display archived messages.
• Sort archived messages by Type, Database Name, Description, or Date—Click any filter at the top of the Message Center.
• Delete messages permanently—if you prefer to delete messages, rather than archiving them, select the messages to delete. Then, click Delete Msgs.

Viewing Message Details

Within the Message Center, click the plus (+) symbol next to a message to get more information about the issue. You can also query the V_MONITOR.EVENT_CONFIGURATIONS table to get information about events. See the SQL Reference Manual for details.

Message Priority Levels

MC sorts messages by priority level and prioritizes them with color codes:

• High Priority (Red)
• Needs Attention (Orange)
• Informational (Blue)

At the top of your inbox, the Message Center displays the number of messages that fall within each level of priority.

Click any of the values to deselect them. This filters that type of message out of your current inbox view. For example, suppose you want to view the High Priority messages in your inbox. To remove lower-priority messages, you can click the message count values for the categories labeled Needs Attention and Informational. Doing so removes them from your current view.

Messages in the inbox are additionally labeled with one of seven subcategories, according to priority:

• High Priority: Emergency (0), Alert (1)
• Need Attention: Critical (2), Error (3)
• Informational: Warning (4), Info (5), Notice (6)
See Also

- Customizing Threshold-Based Notifications
- Exporting MC-managed Database Messages and Logs

Message Types

MC generates both default notifications and customizable threshold notifications.

Threshold Notifications

MC generates threshold-based notifications when the database exceeds the specified limits on the following thresholds.

- License Status
  - License Usage
- System Health
  - Node Health
    - Node CPU
    - Node Memory
    - Node Disk Usage
    - Node Disk I/O
    - Node CPU I/O Wait
    - Node Reboot Rate
    - Node Catalog Memory
    - Node State Change
- Network Health
  - Network I/O Error
- System Performance
  - Query
    - Queued Query Number
    - Failed Query Number
    - Spilled Query Number
    - Retried Query Number
    - Query Running Time
• Resource Pool
  • Queries Reaching the Max Allowed Execution Time
  • Queries With Resource Rejections
  • Ended Query With Queue Time Exceeding Limit
  • Ended Query With Run Time Exceeding Limit

MC provides default settings for these notifications. You can customize threshold notification settings in the Thresholds tab in the database Settings page. Threshold notifications appear in the Message Center. High-priority threshold alerts also appear on the Overview Page. See Customizing Threshold-Based Notifications for how to prioritize alerts.

## Default Notifications

By default, MC also generates messages about the database that appear only in the Message Center. You might receive messages about the following database-related conditions:

• Low disk space
• Read-only file system
• Loss of K-safety
• Current fault tolerance at critical level
• Too many ROS containers
• WOS overflow
• Change in node state
• Recovery error
• Recovery failure
• Recovery lock error
• Recovery projection retrieval error
• Refresh error
• Refresh lock error
• Workload Analyzer operations
• Tuple Mover error
• Timer service task error
• Last Good Epoch (LGE) lag
• License size compliance
• License term compliance
Customizing Threshold-Based Notifications

Management Console can generate notifications when your database exceeds threshold limits that you specify. You can configure threshold notifications per database in the Thresholds tab, which appears on your database's Settings page.

You can enable and modify message thresholds for each database that MC monitors. MC then generates a message indicating when a threshold is exceeded. For example, you can set the threshold for node disk usage to a 20% minimum and 80% maximum. As MC monitors node disk usage, it notifies you when any nodes exceed those minimum or maximum thresholds.

MC categorizes customizable message thresholds by license use, system health, and system performance. See Message Types for a list of the customizable thresholds available in MC.


Configuring Settings for Thresholds

Message thresholds have the following configurable settings:

- Enabling and disabling threshold-specific messages
- Threshold values
- Check time interval
- Alert Priority
- Email Destination
- Email Interval

Configure your notification settings, and click Apply to save your changes. If a message threshold has not been set previously, MC displays the default threshold for that setting.

Setting Priorities

You can set a notification to one of three priorities. If a threshold value is exceeded, MC:

- Priority 1 — Sends you an email notification, displays a message in the Overview page, and creates an message in the Message Center.
• Priority 2 — Displays a message in the Overview page, and creates an message in the Message Center.
• Priority 3 — Creates a message in the Message Center.

Setting Email Notifications

In order for MC to send email notifications, you must first provide MC with SMTP server settings. See Set Up Email.

When you set a threshold to Priority 1, MC can send email notifications to subscribed users.

To subscribe users to a threshold email message:

1. Set the threshold's Alert Priority field to Priority 1: Overview and Email. The Email Destination and Email Interval fields appear.
2. Click the browsing icon next to the Email Destination field. The Subscriber List dialog box opens.
3. You can add emails in one of two ways:
   • Select from the list of existing MC users with associated email addresses. (See Managing MC Users for how to add email addresses to user profiles.)
   • Provide an additional email address in the Entering New Email field. Click the plus (+) icon next to the field to add the address.
4. Click OK.
5. Select an option from the Email Interval field to choose how frequently users receive email notifications about the threshold if it is exceeded.
6. Click Apply at the top-right of the page to save your email subscriber settings.

See Also

• Message Types
• Set Up Email
• Managing MC Users
Set Up Email

Management Console can generate email alerts about high-priority database thresholds. To receive email alerts, you must first configure your SMTP settings in MC.

You must be an administrator to provide SMTP settings.

To set up MC to send email:

1. Select the Email Gateway tab on the MC Settings page.
2. Provide the following information about your SMTP server:
   - SMTP Server (Hostname). Maximum length is 255 characters. You can enter either the hostname or IP address.
   - SMTP server port.
   - Session Type (SSL or TLS).
   - SMTP Username.
   - SMTP Password.
   - Originating Email Alias. MC sends alerts from the email address you provide.
3. Click Test at the top of the page. MC validates your SMTP settings and sends a test email to the inbox of the email alias you provided.
4. Verify that you successfully received the test email.
5. Click Apply at the top-right of the page to save the settings.

With email settings completed, you can configure MC to send high-priority threshold alerts through email. See Customizing Threshold-Based Notifications.

Searching Database Messages Managed by MC

The Management Console Message Center displays the 10,000 most recent database messages, starting with the most recent record.

If more than 600 recent messages exist for a database, MC returns a message letting you know that only the most recent 600 entries are shown, so you have the option to filter.
**Changing Message Search Criteria**

You can use the search field at the top right of the Message Center to filter your messages by any search term, such as database name, description, or date.

Additionally, click on any filter at the top of the Message Center to sort message by Type, Database Name, Description, or Date. To further filter messages, you can select a database from the Database Name drop down list, type a keyword in the Description filter, or enter a range of dates in the Date filter.

**Retrieving Additional Messages**

If more than 10,000 messages exist, older messages that occurred before the 10,000 messages do not appear in the Message Center by default. You can click **Retrieve Additional Alerts** to filter for these older messages.

To specify which messages to retrieve, click **Retrieve Additional Alerts**. The Search for Messages dialog appears. Choose a date range, one or more message types, or one or more message types within a specific date range. Click **OK** to view the messages in that range.

![Search for messages dialog](image)

You can adjust the maximum limit of recent messages the Message Center displays in the `/opt/vconsole/config/console.properties` file. To adjust the limit, change the number in the following line:

```properties
messageCenter.maxEntries=5000
```
Specifying Date Range Searches

For date range searches, MC starts at the beginning of the time range and either returns all messages up to the specified end time or 10,000 messages, whichever comes first. You can filter message searches on the following date ranges:

- Any date-to-date period, including hour and minute
- Any time period up to now (forward searches)
- Any time period before now (backward searches)

After you specify a date range, click **Done** to close the calendar, and then click **OK** to see the results in the Message Center.

Exporting MC-managed Database Messages and Logs

You can export the contents of database messages, log details, query details, and MC user activity to a file.

Information comes directly from the MC interface. This means that if the last five minutes of `vertica.log` information displays on the interface, you can save that five minutes of data to a file, not the entire log. When you filter messages or logs, MC exports only the filtered results.
Depending on how you set your browser preferences, when you export messages you can view the output immediately or specify a location to save the file. System-generated file names include a timestamp for uniqueness.

The following table shows, by record type, the MC pages that contain content you can export, the name of the system-generated file, and what that file's output contains:

<table>
<thead>
<tr>
<th>Message type</th>
<th>Where you can export on MC</th>
<th>System-generated filename</th>
<th>Contents of exported file</th>
</tr>
</thead>
</table>
| All db-related message types | **Message Center page** | vertica-alerts-<timestamp>.csv | Exports messages in the Message Center to a .csv file. Message contents are saved under the following headings:  
  - Create time  
  - Severity  
  - Database  
  - Summary (of message)  
  - Description (more details) |
| MC log files | **Diagnostics page** | mconsole-<timestamp>.log | Exports MC log search results from MC to a .log file under the following headings:  
  - Time  
  - Type (message severity)  
  - Component (such as TM, Txn, Recover, and so on)  
  - Message |
<p>| Vertica logs | <strong>Manage page</strong> | vertica-vertica-&lt;db&gt;-&lt;timestamp&gt;.log | Exports vertica log search results from MC to a .log file |</p>
<table>
<thead>
<tr>
<th>Message type</th>
<th>Where you can export on MC</th>
<th>System-generated filename</th>
<th>Contents of exported file</th>
</tr>
</thead>
<tbody>
<tr>
<td>Agent logs</td>
<td><strong>Manage page</strong>&lt;br&gt;Click any node to get to the details and then click the VerticaLog tab.</td>
<td><strong>vertica-agent-&lt;db&gt;-&lt;timestamp&gt;.log</strong></td>
<td>Exports agent log search results from MC to a .log file under the following headings:&lt;br&gt;- Time&lt;br&gt;- Type (message severity)&lt;br&gt;- Component (such as TM, Txn, Recover, and so on)&lt;br&gt;- Message</td>
</tr>
<tr>
<td>Query details</td>
<td><strong>Activity page</strong>&lt;br&gt;Click any query spike in the Queries graph to get to the Detail page.</td>
<td><strong>vertica-querydetails-&lt;db&gt;-&lt;timestamp&gt;.dat</strong></td>
<td>Exports query details for the database between &lt;timestamp&gt; and &lt;timestamp&gt; as a tab-delimited .dat file. Content is saved under the following headings:&lt;br&gt;- Query type&lt;br&gt;- Session ID&lt;br&gt;- Node name</td>
</tr>
</tbody>
</table>
Monitoring MC User Activity Using Audit Log

When an MC user makes changes on the MC interface, whether to an MC-managed database or to the MC itself, their action generates a log entry that records a timestamp, the MC user name, the database and client host (if applicable), and the operation the user performed. You monitor user activity on the Diagnostics > Audit Log page.

MC records the following types of user operations:

- User log-on/log-off activities
- Database creation
- Database connection through the console interface
- Start/stop a database
- Remove a database from the console view
- Drop a database
- Database rebalance across the cluster
- License activity views on a database, as well as new license uploads
- Workload Analyzer views on a database
- Database password changes
Database settings changes (individual settings are tracked in the audit record)
Syncing the database with the cluster (who clicked Sync on grid view)
Query detail viewings of a database
Closing sessions
Node changes (add, start, stop, replace)
User management (add, edit, enable, disable, delete)
LDAP authentication (enable/disable)
Management Console setting changes (individual settings are tracked in the audit record)
SSL certificate uploads
Message deletion and number deleted
Console restart from the browser interface
Factory reset from the browser interface
Upgrade MC from the browser interface

Background Cleanup of Audit Records

An internal MC job starts every day and, if required, clears audit records that exceed a specified timeframe and size. The default is 90 days and 2K in log size. MC clears whichever limit is first reached.

You can adjust the time and size limits by editing the following lines in the /opt/vconsole/config/console.properties file:

```properties
vertica.audit.maxDays=90
vertica.audit.maxRecords=2000
```

Filter and Export Results

You can manipulate the output of the audit log by sorting column headings, scrolling through the log, refining your search to a specific date/time and you can export audit contents to a file.

If you want to export the log, see Exporting the User Audit Log.
If You Perform a Factory Reset

If you perform a factory reset on MC's Diagnostics page (restore it to its pre-configured state), MC prompts you to export audit records before the reset occurs.

Monitoring External Data Sources in Management Console

By default, Management Console monitors a database using information from that database's Data Collector (DC) tables. MC can also monitor DC tables you have copied into Vertica tables, locally or remotely.

MC administrators provide mappings to local schemas or to an external database containing the corresponding DC data. MC can then render its charts and graphs from the new repository instead of from local DC tables. This offers the benefit of loading larger sets of data faster in MC, and retaining historical data long term.

Note: MC also offers External Monitoring, which allows you to set up a Vertica storage database through the MC interface, then use Kafka to stream your data to the storage database. You can use the Data Source mapping process below if you prefer to set up your own alternative data source, or do not plan to use Kafka streaming.

Map an Alternative Data Source

1. On the MC Settings page, navigate to the Data Source tab.
2. Select the database for which you are creating the data source mapping.
3. Choose the database user for which you want to create the mapping.
4. Set Repository Location to Local or Remote.
5. If Remote is selected, provide JDBC connection parameters for the remote database repository. Click Validate Connection Properties to confirm a successful connection.
6. Enter the schema mappings for v_internal and v_catalog. MC does not support mapping the v_monitor schema.
7. Input your table mappings in one of the following ways:
   - Click **Auto Discover**. MC retrieves the table mappings based on the database and schema mappings you provided.
   - Click **Manual Entry**. Manually input table mappings.
   - Click **Load Configurations**. If you previously saved a data source configuration for the database in a file, import the file to use that configuration for the currently selected user.

8. Optionally, click **Save Configurations** to export this configuration file. You can create a mapping for another database user with this configuration file later.

9. Click **Apply** to save and apply your configuration settings.

### Reports Using Unmapped Schemas

If a report in MC needs to access a locally stored schema or table that is unmapped, MC includes information from the local DC tables for that schema to complete the report.

For remote configurations, if a report depends on an unmapped schema or table, the entire report is run against the local DC tables. If the remote database is down when MC attempts to run a report against it, MC reruns the report against the local database.

When the MC runs a report, it records missing mappings in the MC log under the INFO severity level.

### Monitoring Depot Activity in MC

If your database is in Eon Mode, you can use the Depot Activity page to monitor query activity, churn, and settings for your database's depot. The depot (see [Eon Mode Architecture](#)) is a cache-like component on each node that improves query performance by preventing your queries from having to go to communal storage every time. Instead the queries access the depot, which contains local copies of your data.

To view the Depot Activity page, select the **Activity** tab at the bottom of your database's Overview page, then select **Depot Activity Monitoring** from the chart list. The **Depot Activity** page has two tabs:

- **At a Glance**: The default, described below
- **Depot Content**: Described in [Monitoring Depot Content in MC](#)

The Depot Activity Monitoring page is not available when the database is in Enterprise Mode. See [Using Eon Mode](#) for more about Vertica database modes.
At a Glance Tab

The At a Glance tab has three sections:

- Current Depot Usage and Depot Configuration (left pane)
- User Queries Depot Hits and Misses, Fetches and Evictions (upper-right pane)
- Communal Storage Access Calls (lower-right pane)

Current Depot Usage and Depot Configuration

Current Depot Usage on the left side of the page, displays the following statistics:

- **Overall**
  - **Depot Capacity**: Total depot capacity for all nodes in the database, added together.
  - **Depot in Use**: Total depot space currently in use, on all nodes in the database added together.
  - **Database Size**: Select Calculate to show the total size of the database, in GB.
  - **View More on Database Storage**: Click to see the Storage View tab, with details on the storage for this database.

- **Usage by Node**
  - Lists the number of bytes in the depot and percentage used, for each node in the database.
  - **View More**: Click to display depot usage for individual nodes.
• **Depot Configuration**

  • **Participating Nodes**: Number of nodes covered by these statistics.
  • **Max Depot Limit**: Total amount of depot space on all the participating nodes.
  • **Depot for Writes**: Whether the depot is Enabled or Disabled for write operations.
  • **Depot for Reads**: Whether the depot is Enabled or Disabled for read operations.
  • **Depot Operations for Query**: Displays the current value of the Eon Mode system parameter DepotOperationsForQuery. This parameter specifies whether the depot fetches a file required by query from communal storage because it is not in the depot. This parameter also determines whether the depot evicts other files to make space for the fetched file. Possible values are:
    • **ALL** (default): When a query reads files that are not in the depot, the depot fetches the files from communal storage, and, if necessary, evicts other files.
    • **FETCHES**: When a query reads files that are not in the depot, the depot fetches those files only if space is available without evicting other files.
    • **NONE**: When a query reads files that are not in the depot, the depot does not fetch the files.

• **View documentation on Depot configuration**: Displays documentation on Eon Mode parameters for depot configuration.
• Retention limits for monitoring depot activity.
• Click the following DC tables link to see the retention policies. The retention policies determine how long Vertica retains the monitoring information that the depot activity charts display. Consider increasing retention limits, such as that of Depot Reads, to display a longer history of activity.

**Monitor Queries Involving Depot Versus Communal Storage**

The User Queries Depot Hits and Misses chart shows how your queries are interacting with the depot over time:

**Query Depot Hits and Misses**

  • The color-coded graph lines show how many queries were accessing the depot or communal storage, or both, at any given time.
  • The left y-axis indicates the number of queries.
For optimal performance, the majority of queries should access your depot, which is local. To maximize depot access, size your depot so it fits your frequently accessed data.

When the depot size is more limited, queries access communal storage more often to retrieve all the necessary data. A more limited depot size may be necessary due to storage costs, but accessing communal storage can impact query performance.

**Depot Fetches and Evictions**

- The colored bars on the **User Queries Depot Hits and Misses** chart show the moments when your queries are causing data to be fetched to or evicted from the depot, as measured in megabytes.
- The right y-axis shows how much data was fetched or evicted.

Whenever a query fetches new data from communal storage because it is not in the depot, if the depot is full, Vertica makes space for the new data by evicting older data.

Use the fetches and evictions bars to monitor churn (how many files are getting pushed out of the depot), and how up-to-date your depot's data is. Churn occurs when, with a limited depot size, the depot must begin to fetch and evict data more frequently. If you observe that queries are consistently slower due to accessing communal storage, and notice the depot keeps experiences frequent churn, you might benefit from increasing your depot's size limit.

**For Details**

- Hover over a point on the query line to see details about the number of queries that ran.
- Hover over a Fetches or Evictions bar graph to see details about the number of bytes fetched or evicted.
- Click the line or bar to view the Query Details page, which provides information about every query that ran in the selected timespan.

**Monitor Communal Storage Access Calls**

The **Communal Storage Access Calls** chart in the lower pane of the At a Glance tab shows how many of each type of API call executed in each timespan of the chart.
Reasons to Monitor Your Depot in MC

If you are running an Eon Mode database on a cloud platform, for example AWS, monitoring your depot in MC may provide information that can help you to tune your database to:

- Improve query performance
- Reduce your cloud platform bill

The features MC provides for monitoring depot activity give you information that can help you with both kinds of tuning.

To access the depot monitoring capabilities, from the MC home page, navigate to Database > Activity > Depot Activity Monitoring. See Monitoring Depot Activity in MC.

How Often Do Your Queries Hit the Depot vs. the S3 Bucket?

The more often your queries access the data in the depot on the node, rather than in communal storage, the faster they will run.

See Monitoring Depot Activity in MC.

Is the Depot the Optimal Size?

To optimize your queries for speed, you may want to make your depot big enough to fit your query workload. This ensures that queries do not need to spend extra time fetching data from the communal repository on S3.

You can use ALTER_LOCATION_SIZE to change a node's depot size. For example, if you had two nodes, two commands like these would change the depot size to 80MB:

```
SELECT ALTER_LOCATION_SIZE('/vertica/data/VerticaDB/v_verticadb_node0001_depot', 'v_verticadb_node0001', '80M')
SELECT ALTER_LOCATION_SIZE('/vertica/data/VerticaDB/v_verticadb_node0002_depot', 'v_verticadb_node0002', '80M')
```
For an overview on sizing your Eon Mode database, see Sizing your Vertica Cluster for Eon Mode.

How Many API Calls Are Your Queries Executing on the S3 Bucket?

On the Depot Activity Monitoring screen, in the Communal Storage Access Calls chart, MC displays how many of each type of API call your queries executed in each timespan. To see details on which queries were running, click on any point on the chart.

What Is the Current Depot Usage on Each Node?

The Depot Content tab of the Depot Activity Monitoring page provides detailed information about how each table is using the depot space on the cluster nodes.
Are Your Projections and Partitions Tuned for Best Query Performance?

On the Depot Content tab, when you select a row, you are selecting the table depot content on a node. MC loads the details for that table for that node in the bottom section of the page, to show depot content for the selected table, broken down by either projections or partitions on a given node.

Query Hits and Misses in the Depot: Details

When you hover over any point on the User Queries Depot Hits and Misses chart, MC displays a capsule summary of the data represented by that point. Below are two examples. The first shows a depot size sufficient to run all queries in the depot. The second shows what happens when the depot is too small for ongoing query activity, so a number of queries are forced to fetch their data from communal storage.
If you click on any point on the line, MC opens a Query Detail window that shows:

- All the queries represented by that point
- Details for each query

**See Also**

Monitoring Depot Activity in MC

**Communal Storage Access Calls: Details**

The lower pane on the **MC Depot Monitoring > At a Glance** tab displays how many communal storage access calls (for example, AWS S3 API calls) of each type your database has executed in the timespan shown on the X axis.
• Data Reads (GET)
• Data Writes (PUT)
• Metadata Reads (LIST)
• Metadata Writes (POST, DELETE, COPY)

When you hover over any point on the Communal Storage Access Calls chart, MC displays a capsule summary of the data that the point represents. If your cluster is on AWS, for example, the summary lists how many of each AWS S3 API call type were executed in the selected timespan.

If you click on any point on the bar graph, MC opens a Detail window that shows:

• All the queries that ran during the selected timespan. These queries executed the API calls listed for that timespan on the Communal Storage Access Calls chart.
• Details for each query, as the example shows below.

See Also

Monitoring Depot Activity in MC

Amazon S3 Pricing

Monitoring Depot Content in MC

You can monitor in detail how the nodes in your Eon database are using the depot:
Display a list of tables with the largest amount of data in the depot.
Use the filter fields to list the tables most frequently or most recently accessed in the depot.
Display details about how frequently the projections and partitions for a specific table access the depot, and the last time the depot was accessed.

The Depot Activity Monitoring > Depot Content tab opens showing a default list of the top 25 tables in the database, as ranked by each table's total bytes in the depot. The list shows all the nodes for each of those top tables. The nodes are sorted solely based on most bytes in depot, so the nodes for a given table do not necessarily appear together.

**Filter the List**

You can use the filter fields above the table to focus the list more narrowly. The filters let you select:

- The number of top tables
- Whether the tables are selected by most bytes in depot, the highest number of times their depot was accessed, or the most recent last access time
- Tables in all schemas, or only in a specific schema
- All tables, or only a specific table
- All nodes, or only a specific node

In the Schema, Table, and Node filter fields, you can enter a text string to select all items whose names include that text string.

**Select a Node to See the Breakdown of Depot Data in Projections and Partitions**

Select a row in the top table. MC then loads the details to show how that table's depot content is distributed across the projections and the partitions for that table, that are on that node. The Projection and Partition panes show these details for the selected node:

- **Projection:** Number of bytes of data for the selected table that each projection has in the depot on the selected node.
- **Partition:** If the table is partitioned, this pane shows the number of bytes of data for the selected table that each partition has in the depot on the selected node.

For each projection and each partition, MC also displays the total number of times, that the projection or partition has accessed the depot on that node, and the last access time.
For more information about projections, see Working with Projections.

For more information about partitions, see Partitioning Tables.

**Steps to Monitor Depot Content**

1. From the MC home page, open a database, select the Activity tab from the bottom menu, select Depot Activity Monitoring in the top selection box, and select the Depot Content tab. MC displays the top N tables (25 by default), ranked by the number of bytes of data each table has in the depot on all its nodes.

2. To narrow the list, use the filters at the top of the tab. You can show only the nodes in a certain schema and/or database, or display all the activity on a specific subgroup of nodes. Change the filters, then click Apply.
3. To select all items whose names contain a certain text string, enter that text string in a filter field. This example selects the nodes for the tables whose names contain the string "fact".

4. To display details on the projections and partitions for a specific table that are accessing the depot, select a row in the top pane of the **Depot Content** tab.

**See Also**

Monitoring Depot Activity in MC
Monitoring Depot Storage in MC

To display detailed storage monitoring information for your Eon database:

1. From the MC home page, select View Your Infrastructure.
2. On the Infrastructure page, select the Storage View tab. MC displays the Storage View screen, with details about the database storage and links to further detail screens:

3. To see the loaded size of the database, click Load Size.
4. To see communal storage details for the database, such as its location and size, and the IP addresses of the nodes, click Communal/Depot Storage.

5. To view the shard subscriptions for your Eon nodes, click Communal Storage Subscription. MC displays the shard type, how many nodes are subscribed to each shard, and the status of each shard subscription (Active, Inactive, Passive, Pending, Removing).
There are two views:

- **Sharding Subscription** displays how many nodes store each shard.
- **Node Subscription** displays how many shards are on each node.

Hover over a bar to display the details.

6. To display the depot details for all nodes in the database, click **View Depot Details by Nodes**. MC lists the nodes by node name, and for each node shows the number of bytes the node has in its depot, the total capacity of the depot, the percent used, and the path to the node's depot.

```
<table>
<thead>
<tr>
<th>Node Name</th>
<th>In Use</th>
<th>Depot Capacity</th>
<th>% Used</th>
<th>Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_verticadb_node0001</td>
<td>82.98 MB</td>
<td>83.89 MB</td>
<td>98.9%</td>
<td>/vertica/data/VerticaDB/v_verticadb_node0001_depor</td>
</tr>
<tr>
<td>v_verticadb_node0002</td>
<td>81.28 MB</td>
<td>83.99 MB</td>
<td>96.9%</td>
<td>/vertica/data/VerticaDB/v_verticadb_node0002_depor</td>
</tr>
</tbody>
</table>
```

**See Also**

*Monitoring Depot Activity in MC*
Loading Data From Amazon S3 Using MC

You can use the Data Load Activity page in Management Console to import data from Amazon S3 storage to an existing table in Vertica.

When you use Amazon Web Services (AWS), MC uses the Vertica library for AWS to import data directly from Amazon S3 storage to Vertica. You do not need to use any third-party scripts or programs. When you run a loading job, Vertica appends rows to the target table you provide. If the job fails, or you cancel the job, Vertica commits no rows to the target table.

When you view your load history on the Instance tab, loading jobs initiated in MC using Amazon S3 have the name MC_S3_Load in the Stream Name column.

For more information about loading data from Amazon S3 storage to Vertica, see Export Data From Amazon S3 Using the AWS Library.

Prerequisites

To use the MC Load feature, you must have:

- Access to an Amazon S3 storage account.
- An existing table in your Vertica database to which you can copy your data. You must be the owner of the table.
- (For non-CloudFormation Template installs) An S3 gateway endpoint.

If you aren't using a CloudFormation Template (CFT) to install Vertica, you must create an S3 gateway endpoint in your VPC. For more information, see the AWS documentation.

For example, the Vertica CFT has the following VPC endpoint:

```json
"S3Enpoint" : {
    "Type" : "AWS::EC2::VPCEndpoint",
    "Properties" : {
        "PolicyDocument" : {
            "Version":"2012-10-17",
            "Statement":[
                {"Effect":"Allow",
                "Principal": "*",
                "Action": ["*"]},
            "Resource": ["*"],
            ]
    }
},
```
Create a Loading Job

To load data from an Amazon S3 bucket to an existing table in your target database:

1. On your target database's Management Console (MC) dashboard, click the Load tab at the bottom of the page to view the Data Load Activity page.
2. Click the Instance tab.
3. Click New S3 Data Load at the top-right of the tab. The Create New Amazon S3 Loading Job dialog box opens.
4. Enter your AWS account credentials and your target location information in the required fields, which are indicated by asterisks (*). Use the format S3:// for the bucket name.
5. (Optional) Specify additional options by completing the following fields:
   - Direct
   - COPY Parameters
   - Capture rejected data in a table
   - Reject max
   For more about using these fields, see About Configuring a Data Load from S3.

Cancel an Initiated Loading Job

If a loading job is in progress, you can cancel it using the Cancel option in the Load History tab's Cancel column. Click Cancel to cancel the loading job. When you cancel a job, Vertica rolls back all rows and does not commit any data to the target table.
See Also

- Viewing Load History
- About Configuring a Data Load from S3
- Integrating with Apache Kafka
- Export Data From Amazon S3 Using the AWS Library
- COPY
- COPY Parameters

About Configuring a Data Load from S3

When you create a new S3 Data Load using MC, you have the option of further configuring the job. You can optionally specify the following:

Load Data into ROS or WOS

You can use the Direct field to specify whether to load the data directly into ROS (Read Optimized Store) containers. This is the default setting, and best for large loads of 100MB or more. For smaller loads, deselect this option to load the data into WOS (Write Optimized Store).

Note:
For databases created in Vertica Enterprise 9.3 and later, Vertica ignores load options and hints, and defaults to a load method of DIRECT (loading directly to ROS). You can configure this behavior using the DMLTargetDirect configuration parameter.

Add COPY Parameters

MC performs the loading job using a COPY statement. You can use the COPY Parameters field to further configure the COPY statement, or leave it blank. Only parameters used after the SOURCE parameter in a COPY statement are valid in this field.

Note that if you use the FILTER and PARSER parameters, they must appear in that order and precede any other parameters you use in the COPY Parameters field.

Specify EXCEPTIONS only if you set the Capture rejected data in a table field to No (see below).
In the following example, you could use the DELIMITER and SKIP parameters in the COPY parameters field to separate columns with a comma and skip 1 record of input data.

```
DELIMITER ',' SKIP 1
```

To add comments in the COPY statement using this field, begin your comment with a forward slash followed by an asterisk (/*) and end it with an asterisk followed by a forward slash (*/). Using a double hyphen (--) does not work in this field.

If COPY rejects the maximum number of rows, Vertica rolls back the target table rows without committing any data.

**Capture Rejected Data in a Table**

Use the **Capture rejected data in a table** field to create a rejected data table. A rejected data table allows you to view details about rejections through MC. If you set this field to Yes, you will be able to view rejected row data in the Load History tab.

You must have CREATE privilege on the schema if the table doesn't already exist. When you invoke multiple load processes for the same target table, MC appends all rejections data to the same table. MC generates a table using the following naming convention: `schema.s3_load_rejections_target-table-name`.

For more information about capturing rejected data, see [Saving Rejected Data To a Table](#).

**Set a Rejected Records Maximum**

Use the Reject Max field to specify the maximum number of records that can be rejected before the load fails. If COPY rejects the maximum number of rows, Vertica rolls back the target table rows without committing any data.

**Configuration Options**

To further configure the loading job, you can use the following optional fields.

<table>
<thead>
<tr>
<th>Field</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td>Direct</td>
<td>Use the Direct option to indicate whether to load the data into WOS or ROS.</td>
</tr>
</tbody>
</table>

- **Selected (Default):** The data loads directly into ROS (Read)
<table>
<thead>
<tr>
<th>Field</th>
<th>Details</th>
</tr>
</thead>
</table>
|                               | **Optimized Store)** containers. Use this for large bulk loads (100MB or more).  

- **Deselected:** Data loads into **WOS (Write Optimized Store)**. Use this for smaller bulk loads.                                                                                                                                                                                                                                                                                                                                                     |
| **COPY Parameters**           | Use the COPY Parameters field to further configure the COPY statement that will load your data.  

Valid values:  

- FILTER  
- PARSER  
- DELIMITER  
- TRAILING NULLCOLS  
- NULL  
- ESCAPE (NO ESCAPE)  
- ENCLOSED  
- RECORD TERMINATOR  
- SKIP, SKIP BYTES  
- TRIM 'byte'  
- EXCEPTIONS 'path'  
- ENFORCELENGTH  
- ABORT ON ERROR  
- STORAGE  

For more information about COPY syntax, see **COPY** and **COPY Parameters**.                                                                                                                                                                                                                                                                                                                                                      |
| **Capture rejected data in a table** | Use this field to create a rejected data table.  

- **Yes:** MC generates a rejected data table.  

- **No:** MC does not save rejected rows to a table.  

For more information, see **Saving Rejected Data To a Table**.                                                                                                                                                                                                                                                                                                                                                     |
| **Reject max**                | Use this field to specify the maximum number of records that can be rejected before the load fails.  

- **Loading Data From Amazon S3 Using MC**  
- **Viewing Load History**  
- **Export Data From Amazon S3 Using the AWS Library**  
- **COPY**  
- **COPY Parameters**
Viewing Load History

You can view a history of all your continuous and instance loading jobs in Vertica on the Data Load Activity page.

- **Continuous jobs**: Loading jobs that continuously monitor a source and stream data from the source.
- **Instance jobs**: Loading jobs that batch load from a source. Instance jobs are of a fixed length and shorter-term than continuous loads.

View Continuous Loads

The Continuous tab on the Data Load Activity page displays history of your database’s continuous loading jobs. For example, you can see loading jobs you create using the Vertica integration with Kafka (see Integrating with Apache Kafka). Additionally, if you enable the MC extended monitoring feature, the Continuous tab displays the continuous jobs that stream data from your monitored database to a storage database. (See Extended Monitoring for more on how MC can use Kafka to monitor databases externally.)

Use the Continuous tab to view details about continuous jobs, such as their source, target tables, and other microbatch configuration details.

If extended monitoring is enabled, jobs streaming to the MC storage database show mc_dc_kafka_config as the scheduler name. Deselect Show MC data collector monitoring streams at the top of the tab to remove these jobs from the display.

In the Continuous tab, click the labels in the Scheduler, Microbatch, and Errors Last Hour to view additional details about those loading jobs.
For more on continuous data streaming terminology, see Data Streaming Integration Terms.

**View Load Instances**

In the Instance tab, you can see a history of your database's one-time loading jobs. For example, you can view instance jobs you created using the COPY command in vsql (see COPY), or instance jobs you created in MC to copy data from an Amazon S3 bucket. (For more about initiating loading jobs in MC, see Loading Data From Amazon S3 Using MC.)

In the Instance tab, click the labels in the Status column and Rejected Rows column to view more details about completed jobs. For more about rejected rows, see Capturing Load Rejections and Exceptions.

The number of load history results on the Instance tab depends on the Data Collector retention policy for Requests Issued and Requests Completed. To change the retention policy, see Configuring Data Retention Policies.
See Also

- Loading Data From Amazon S3 Using MC
- Integrating with Apache Kafka
- Export Data From Amazon S3 Using the AWS Library
- COPY
- COPY Parameters

Viewing Profile Data in MC

Management Console allows you to view profile data about a single query. You can:

- Review the profile data in multiple views
- View details about projection metadata, execution events, and optimizer events
- Identify how much time was spent in each phase of query execution and which phases took the most amount of time

After you select the database you want to use, you can view the profile data using Management Console in either of two ways:

- Focus on specific areas of database activity, such as spikes in CPU usage
- Review the profile data for a specific query

To focus on specific areas of database activity:

1. At the bottom of the Management Console window, click the Activity tab.
2. From the list at the top of the page, select Queries.
3. On the activity graph, click the data point that corresponds to the query you want to view.
4. In the View Plan column, click Profile next to the command for which you want to view the query plan. Only certain queries, like SELECT, INSERT, UPDATE, and DELETE, have profile data.
5. In The Explain Plan window, Vertica profiles the query.
6. You can view the output in Path Information view, Query Plan Drilldown view, Tree Path view, or Profile Analysis view. To do so, click the respective buttons on the left of the output box.

**To review the profile data for a specific query:**

1. In the **Explain** window, type or paste the query text into the text box. Additionally, you can monitor queries that are currently running. To do so, perform one of the following. In the **Find a Query By ID** input window:
   - Enter the query statement and transaction ID
   - Click the **Browse Running Queries** link

   **Caution:**
   If you enter more than one query, Management Console profiles only the first query.

2. To receive periodic updates about the query's progress and resources used, select the **Enable Monitoring** check box. As a best practice, avoid specifying an interval time of less than 60 seconds because doing so may slow your query's progress.

3. Click the **Profile** button.

   While Vertica is profiling the query, a **Cancel Query** button is enabled briefly, allowing you to cancel the query and profiling task. If the **Cancel Query** button is disabled, that means Management Console does not have the proper information to cancel the query or the query is no longer running in the database.

   When processing completes, the profile data and metrics display below the text box. You can view the output in Path Information view, Query Plan Drilldown view, Tree Path view, or Profile Analysis view. To do so, click the respective view buttons on the left of the output box.

**Viewing Different Profile Outputs**

Vertica Management Console allows you to examine the results of your query profile in multiple views. You can view your profile in the following formats:
- Path Information view
- Query Drilldown view
- Tree Path view
- Profile Analysis view

You can change the query profile output using the icons on the bottom portion of the Explain page.

The **Path Information** view displays the query plan path along with metric data. If you enable profile monitoring, the data will update at the specified interval. To view metadata for a projection or a column, click the object name in the path output. A pop-up window displays the metadata if it is available.

The **Query Plan Drilldown** view shows detailed counter information at the node and operator level.
For each path, the path number is listed along with statistical information on the node and operator level. This view allows you to see which nodes are acting as outliers. Click on any of the bars to expand details for that node.

The Tree Path details the query plan in the form of a tree. If you enable monitoring, the state of the path blocks will change depending on whether the path is running, done, or has not started. Metric information is displayed in each path block for the counters you specified in the Profile Settings.

The Profile Analysis view allows you to identify any resource outliers. You can compare the estimated rows produced count with the actual rows produced count, view execution time per path, and identify memory usage per path.
When you profile a query, you will also see a pie chart detailing the query phase duration. You can also view projection metadata, execution events, and optimizer events by clicking on the respective buttons next to the pie chart.

### Monitoring Profiling Progress

While loading profile data for a query, Management Console can provide updates about the query's progress and resources used.

To enable profiling progress updates, select the Enable Monitoring check box when profiling a query. See [Viewing Profile Data in Management Console](#).

The default interval time is 60 seconds. At the specified interval, Management Console displays an updated view of the query's progress. Note that interval times of less than 60 seconds may slow down your query.
**Viewing Updated Profile Metrics**

At every interval, Management Console displays a new set of profile metrics. You can view these metrics in Path Information view, Query Plan Drilldown view, or Tree view by clicking the respective view buttons on the left of the output box.

- A dark blue bar indicates the current metric percentage.
- When a metric bar has decreased, a dark blue line indicates the previous metric percentage.
- When a metric bar has increased, a light blue bar indicates the added percentage. The previous percentage appears as a dark blue bar.
- A metric bar highlighted in yellow indicates it has changed since the last interval.
- A metric bar highlighted in red indicates the absolute value of the metric has decreased. This typically means Vertica reported the previous value incorrectly, and has readjusted. (For example, if Vertica previously reported path's Time value as 75 seconds, then reports it as 50 seconds at the next interval, the metric bar turns red to indicate the decrease in absolute Time value.)

**Expanding and Collapsing Query Path Profile Data**

When you have a query on the EXPLAIN window, the profile data displays in the right-hand side of the lower half of the window. The query path information can be lengthy, so you can collapse path information that is uninteresting, or expand paths that you want to focus on.

- To collapse all the query paths, click **Collapse All**.
- To expand all the query paths, click **Expand All**.
To expand an individual query path so you can see details about that step in processing the query, click the first line of the path information. Click the first line again to collapse the path data.

For information about what the profile data means, see About Profile Data in Management Console.

About Profile Data in Management Console

After you profile a specific query, the Management Console Explain page displays profile data like query duration, projection metadata, execution events, optimizer events, and metrics in a pie chart.

See the following links for more information on the kinds of profile data you can review on the Management Console Explain page:

- Projection Metadata
- Query Phase Duration
- Profile Metrics
- Execution Events
- Optimizer Events

Projection Metadata

To view projection metadata for a specific projection, click the projection name in the EXPLAIN output. Metadata for that projection opens in a pop-up window.

To view projection data for all projections accessed by that query, click the View Projection Metadata button at the top of the Explain page. The metadata for all projections opens in a new browser window.

Note:
If the View Projection Metadata button is not enabled, click Profile to retrieve the profile data, including the projection metadata.

The projection metadata includes the following information:

- Projection ID
- Schema name
- Whether or not it is a superprojection
- Sort columns
- IDs of the nodes the projection is stored on
- Whether or not it is segmented
- Whether or not it is up to date
- Whether or not it has statistics
- Owner name
- Anchor table name

To display a SQL script that can recreate the projection on a different cluster, click **Click to get export data**. This script is identical to the output of the `EXPORT_OBJECTS` function. The SQL script opens in a pop-up window.

Copy and paste the command from this window, and click **Close**.

**Query Phase Duration**

This pie chart appears in the upper-right corner of the Query Plan window. It shows what percentage of total query processing was spent in each phase of processing the query.

The phases included in the pie chart (when applicable) are:

- Plan
- InitPlan
- SerializePlan
- PopulateVirtualProjection
- PreparePlan
- CompilePlan
- ExecutePlan
- AbandonPlan

Hover over the slices on the pie chart or over the names of the phases in the box to get additional information. You can see the approximate number of milliseconds (ms) and percentage used during each phase.

**Note:**
The time data in the profile metrics might not match the times in the query phase duration. These times can differ because the query phase duration graph uses the longest execution time for a given phase from all the nodes. Network latency can add more data, which is not taken into account in these calculations.
Profile Metrics

In the Path Information view, the area to the right of each query path contains profile metrics for that path.

- **Disk**—Bytes of data accessed from disk by each query path. If none of the query paths accessed the disk data, all the values are 0.
- **Memory**—Bytes of data accessed from memory by each query path.
- **Sent**—Bytes of data sent across the cluster by each query path.
- **Received**—Bytes of data received across the cluster by each query path.
- **Time**—Number of milliseconds (ms) that the query path took to process on a given node, shown on progress bars. The sum of this data does not match the total time required to execute the query. This mismatch occurs because many tasks are executed in parallel on different nodes.

Hover over the progress bars to get more information, such as total bytes and percentages.

**Note:**
The time data in the profile metrics might not match the times in the Query Phase Duration chart. These times can differ because the query phase duration graph uses the longest execution time for a given phase from all the nodes. Network latency can add more data, which is not taken into account in these calculations.

Execution Events

To help you monitor your database system, Vertica logs significant events that affect database performance and functionality. Click View Execution Events to see information about the events that took place while the query was executing.

If the View Execution Events button is not enabled, click Profile to retrieve the profile data, including the execution events.

The arrows on the header of each column allow you to sort the table in ascending or descending order of that column.

The execution events are described in the following table.
<table>
<thead>
<tr>
<th>Event Characteristic</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td>Time</td>
<td>Clock time when the event took place.</td>
</tr>
<tr>
<td>Node Name</td>
<td>Name of the node for which information is listed.</td>
</tr>
<tr>
<td>Session ID</td>
<td>Identifier of the session for which profile information is captured.</td>
</tr>
<tr>
<td>User ID</td>
<td>Identifier of the user who initiated the query.</td>
</tr>
<tr>
<td>Request ID</td>
<td>Unique identifier of the query request in the user session.</td>
</tr>
<tr>
<td>Event Type</td>
<td>Type of event processed by the execution engine. For a list of events and their descriptions, see Initial Process for Improving Query Performance.</td>
</tr>
<tr>
<td>Event Description</td>
<td>Generic description of the event.</td>
</tr>
<tr>
<td>Operator Name</td>
<td>Name of the Execution Engine component that generated the event. Examples include but are not limited to:</td>
</tr>
</tbody>
</table>
|                      | - DataSource  
|                      | - DataTarget  
|                      | - NetworkSend  
|                      | - NetworkRecv  
|                      | - StorageUnion  
|                      | Values from the Operator name and Path ID columns let you tie a query event back to a particular operator in the query plan. If the event did not come from a specific operator, then this column is NULL. |
| Path ID              | Unique identifier that Vertica assigns to a query operation or a path in a query plan. If the event did not come from a specific operator, this column is NULL. |
| Event OID            | A unique ID that identifies the specific event. |
| Event Details        | A brief description of the event and details pertinent to the specific situation. |
| Suggested Action     | Recommended actions (if any) to improve query processing. |
Optimizer Events

To help you monitor your database system, Vertica logs significant events that affect database performance and functionality. Click View Optimizer Events to see a table of the events that took place while the optimizer was planning the query.

If the View Optimizer Events button is not enabled, click Profile to retrieve the profile data, including the optimizer events.

The arrows on the header of each column allow you to sort the table in ascending or descending order of that column.

The following types of optimizer events may appear in the table:

<table>
<thead>
<tr>
<th>Event characteristic</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td>Time</td>
<td>Clock time when the event took place.</td>
</tr>
<tr>
<td>Node Name</td>
<td>Name of the node for which information is listed.</td>
</tr>
<tr>
<td>Session ID</td>
<td>Identifier of the session for which profile information is captured.</td>
</tr>
<tr>
<td>User ID</td>
<td>Identifier of the user who initiated the query.</td>
</tr>
<tr>
<td>Request ID</td>
<td>Unique identifier of the query request in the user session.</td>
</tr>
<tr>
<td>Event Type</td>
<td>Type of event processed by the optimizer.</td>
</tr>
<tr>
<td>Event Description</td>
<td>Generic description of the event.</td>
</tr>
<tr>
<td>Event OID</td>
<td>A unique ID that identifies the specific event.</td>
</tr>
<tr>
<td>Event Details</td>
<td>A brief description of the event and details pertinent to the specific situation.</td>
</tr>
<tr>
<td>Suggested Action</td>
<td>Recommended actions (if any) to improve query processing.</td>
</tr>
</tbody>
</table>
Clearing Query Data

After you finish reviewing the current query data, click Clear All to clear the query text and data. Alternatively, to display information about another query, enter the query text and click Explain or Profile.

Extended Monitoring

Enabling extended monitoring allows you to monitor a longer range of data through MC. This can offer insight into long-term trends in your database's health. MC can also continue to display your monitored database's dashboard while it is down.

Extended monitoring uses Kafka to stream monitoring data from your monitored databases to a single MC storage database. MC can query the storage database instead of your monitored database to render some of its charts, reducing impact on your monitored database's performance.

How Extended Monitoring Works

By default, MC monitors your database by querying it directly for monitoring data about system activities, performance, and resource utilization. Typically, the Data Collector stores all monitoring data in data collector (DC) tables. However, DC tables have limited retention periods. See Retaining Monitoring Information.

Extended monitoring stores your database's monitoring data in a dedicated storage database. Vertica streams data from your database's DC tables through Kafka servers to the storage database. To use extended monitoring, you must have access to a running Kafka server. For more how Vertica integrates with Kafka, see Integrating with Apache Kafka.

After you set up and enable extended monitoring for a monitored database, MC renders several of your database's charts and graphs by querying the MC storage database instead of directly querying the database you are monitoring.

You can enable extended monitoring for any, or all, of your monitored databases. The MC storage database provides a single repository for monitoring data from every database that uses enabled extended monitoring.

In the following example, Kafka streams system data from two monitored databases to the storage database. MC uses the storage database to render individual dashboards for each
monitored database. Be aware that MC always creates a dashboard that monitors the MC storage database.

Use Extended Monitoring

Important: To use extended monitoring, OpenText recommends installing Management Console on a host without any other Vertica databases.

When a database has extended monitoring enabled, the MC charts that use the feature display a rocket ship icon in the corner. You can use these charts to access longer-term data about your database's health or performance.

To view historical information in these charts, click the calendar icon to specify the timeframe to display. For example, if your database has been down for several hours, your charts do not display recent activity in your database. You could use the timeframe filter in the System Bottlenecks chart to see unusual resource usage occurred in your database in the hour it went down.

You can view a history of the Kafka streaming jobs loading data into the storage database. MC displays these jobs on the Load tab of your storage database's dashboard. See Viewing Load History.

Set Up Extended Monitoring

To set up extended monitoring, see Managing the Storage Database and Managing Extended Monitoring on a Database.
See Also

- Managing the Storage Database
- Managing Extended Monitoring on a Database
- Viewing Load History
- Integrating with Apache Kafka
- Retaining Monitoring Information

Managing the Storage Database

Extended Monitoring stores your Vertica database's monitoring data in a dedicated MC storage database.

To use Extended Monitoring, you must first set up the storage database and configure it for Kafka streaming. Then, turn on Extended Monitoring for any or all monitored databases.

MC automatically configures a schema for the storage database, named dcschema, which is synced with DC tables on your monitored databases.

Caution: Do not alter dcschema after MC has configured it. Altering it could cause the storage database to lose data or supply incorrect monitoring information to MC.

MC Preparation

First verify that MC is not installed on the same host as a Vertica database. When Extended Monitoring is enabled, MC sharing a host with a production database can affect performance.

You must also increase the allocation of memory for the MC application server, as described in the next section. Tune the memory allocation options based on:

- The demands of your database.
- The amount of monitoring data you plan to view in MC charts at the same time.

For example, MC requires more memory to display a week of data in a chart.
Modify Memory Allocation

To modify memory allocation:

1. In Management Console, select the Configuration tab on the MC Settings page.
2. Modify the following fields under Application Server JVM Settings to increase the allocation of memory for the JVM:
   - **Initial Heap Size**: For Extended Monitoring, a minimum value of 2 GB is recommended. (The default value is 1 GB.)
   - **Maximum Heap Size**: For Extended Monitoring, a minimum value of 4 GB is recommended. (The default value is 2 GB.)
3. Click Apply at the top right of the page. A prompt appears to restart MC.
4. Click OK to restart MC and save your changes.

Storage Database Requirements

To set up storage for Extended Monitoring, your system must meet the following prerequisites:

- An available host, or available database whose Vertica version is the same version or a higher version of the database you plan to monitor.
- Configured MC for Extended Monitoring (See MC Preparation.)
- Access to a deployed Kafka server (For details on installing Kafka, see the Apache Kafka site.)

Set Up the Storage Database

To configure the storage database for Extended Monitoring, on the MC Settings page, select the MC Storage DB Setup tab. Modify the settings in each of the three areas:

1) **Kafka Broker**

Enter the host name or IP addresses and ports for one or more of your deployed Kafka servers.
2) **MC External Storage Database**

Designate the storage database. You can create a new database or use an existing database.

- **Create a new database:** To create a new single node cluster on an available host using a Community Edition license of Vertica, choose this option. Doing so does not affect your normal Vertica license usage.
- **Use an existing database known to MC:** To designate a database you have already imported to MC, choose this option. If the schema 'dcschema' exists in the database, a dialog appears. Depending on your system needs, do one of the following:
  - To keep the existing schema's data, click **Append**. For example, if you have already used this database for Extended Monitoring storage and are reimporting it, you can use this option to retain its historical data for continued use.
  - To clear the existing schema from the database and create a fresh version of dcschema configured for Extended Monitoring storage, click **Remove**.

At the **Database name** prompt:

1. Select the database you want to use from the drop-down list.
2. To use that database for Extended Monitoring, click **Prepare MC Storage database**.

**Advanced Streaming Options:**

To change the value of the Scheduler Frame Duration, click **Advanced Streaming Options**. Management Console displays the **Streaming Options** window, which allows you to modify the Scheduler Frame Duration default that Management Console uses for Extended Monitoring.

The **Scheduler Frame Duration** is the amount of time given to the Kafka scheduler for each individual frame to process and run the COPY statements, after which KafkaSource terminates the COPY statements. Vertica must have enough time to complete COPY tasks within this duration.

If the frame duration is too small, you would see data loss, as the scheduler does not have sufficient time to process all the data. You may see errors or messages on Management Console’s Load page for microbatches that are not able to process the data.

On the contrary, if the frame duration is too large, the scheduler will have too much time to process the incoming data and after it has finished processing the data, it might wait for the frame duration to expire. In this case, you may see some latency in the data getting
processed. In addition, the charts in Management Console may not show the data in real time and may show some latency.

You can approximate the average available time per COPY using the following equation:

\[ TimePerCopy = \frac{(FrameDuration \times Parallelism)}{Microbatches} \]

This equation provides only a rough estimate. There are many factors that impact the amount of time that each COPY statement needs to run.

Vertica requires at least 100 milliseconds per COPY to function.

**Note:**
The Advanced Scheduler options button is enabled when the Streaming is turned off. If Kafka Streaming is enabled, the Advanced Scheduler options button is disabled.

### 3) Enable Extended Monitoring

Click Select database(s) for extended monitoring.

**Note:**
For more information, see Managing Extended Monitoring on a Database.

### Restart the Storage Database

If you stop the storage database while streaming is enabled, streaming to the storage database stops automatically. You must re-enable streaming on the MC Storage DB Setup tab after you restart the storage database.

If streaming to the MC storage database is disabled while Extended Monitoring on your database is on, the Kafka retention policy determines how long streaming can remain disabled without data loss. See Managing Streaming Services for Extended Monitoring.

### Discontinue the Storage Database

1. Select the Extended Monitoring tab in MC Settings.
2. Set Extended Monitoring for all databases to **OFF**.
3. Select the MC Storage DB Setup tab in MC Settings.
4. Click **Disable Streaming** in the MC External Storage Database section to de-activate your storage database.
5. Click **Remove** in the MC External Storage Database section to remove the MC Storage Database from MC.
6. Choose whether to keep or remove the data your storage database has collected:
   - **Keep Data**: Existing data will not removed. If you re-use this database for Extended Monitoring storage, you can choose to append new collected monitoring data to this existing data.
   - **Remove Data**: MC deletes its customized storage schema from the database.

### Configure Storage Database Memory Usage

On the Resource Pools tab of the storage database, you can optionally increase the memory size of SYSQUERY and KAFKA_DEFAULT_POOL. For setting resource pool parameters in MC, see [Configuring Resource Pools in Management Console](#).

- **SYSQUERY**: Reserved for temporary storage of intermediate results of queries against system monitoring and catalog tables. Default setting is 1G. For best performance for MC, set to 2G or higher.
- **KAFKA_DEFAULT_POOL**: Reserved for all queries executed by the Kafka scheduler. Default setting is 30%, which is the recommended setting. By default, queries spill to the general pool when they exceed the 30% memory size.

### Manage Disk Space

The storage database uses a customized schema, named dcschema. You can monitor these tables on MC, using the Table Utilization chart on the storage database's Activity tab. The Table Utilization chart lists all the tables in dcschema and their details, such as row counts and column properties. You can sort by row count to determine if certain tables use more disk space on your storage database. See [Monitoring Table Utilization and Projections](#).

You should regularly drop partitions from dcschema if you have limited disk space for the MC storage database. MC does not automatically drop partitions from the storage database. For more information on dropping partitions, see [Dropping Partitions](#).

The table dc_execution_engine_profiles is partitioned by day. Because this table typically contains the most rows, as a best practice you should drop partitions from this table more often. The following example shows how you can specify partition key 2016-08-22 to drop a partition from dc_execution_engine_profiles.
Other than `dc_execution_engine_profiles`, all other tables in `dcschema` are partitioned by week. The next example shows you how you can drop a partition from the table `dc_cpu_aggregate_by_minute`, specifying the thirty-fourth week of 2016.

```sql
=> SELECT DROP_PARTITION ('dcschema.dc_cpu_aggregate_by_minute', 201634, 201634);
```

**Manage Client Sessions**

By default Vertica allows 50 client sessions and an additional five administrator sessions per node. If you reach the limit on the storage database, MC switches back to default monitoring, and does not use Extended Monitoring data from the storage database.

You can optionally configure the maximum number of client sessions that can run on a single database cluster node on your MC storage database's Settings page:

1. On the storage database dashboard, click the **Settings** page.
2. Choose the **General** tab.
3. Enter a value in the **Maximum client sessions** field. Valid values are 0–1000.

For more details about managing client connections in MC, see **Managing Client Connections**.

**See Also**

- Extended Monitoring
- Managing Extended Monitoring on a Database
- Viewing Load History
- Create a Private Key File

**Managing Extended Monitoring on a Database**

When you enable extended monitoring on your Vertica database, monitoring data from your database streams through Kafka servers to the MC storage database.

You can enable streaming for any or all databases that MC monitors.
Extended Monitoring Prerequisites

Before you can enable extended monitoring, your system must meet these prerequisites:

- The versions of MC and Vertica must match.
- Deployed Kafka server(s)
- Configured MC for extended monitoring (See Managing the Storage Database)
- Deployed MC storage database (See Managing the Storage Database)

Enable Extended Monitoring

1. Select the Extended Monitoring tab on MC Settings.

   The Extended Monitoring page displays all databases monitored by MC.

2. In the Memory Limit field for the database of your choice, set the maximum amount of memory the database can use for streaming monitoring data. For more about the memory limit, see Managing Streaming Services for Extended Monitoring.

3. In the Extended Monitoring column, select ON to enable streaming for the database of your choice.

   The database begins streaming its monitoring data to the Kafka server.

User Access

When you change user permissions for a database using extended monitoring, the user access policy on the storage database does not automatically update. On the Extended Monitoring page, in the user access column for your database, click Refresh to sync the policy.

If you rename a Vertica user, you must re-map the user in MC Settings before refreshing the user access policy.

See Also

- Extended Monitoring
- Managing the Storage Database
- Viewing Load History
- Integrating with Apache Kafka
Managing Streaming Services for Extended Monitoring

When extended monitoring is enabled, Vertica streams data from your database through Kafka servers to the storage database.

For additional parameters that optimize the performance of Kafka with Vertica, see Kafka and Vertica Configuration Settings.

View Streaming Details in MC

Click the Load tab on your database's MC dashboard to see the Data Load Activity page. On this page, the Continuous tab displays details about all continuous loading jobs for extended monitoring. You can use this page to monitor whether your extended monitoring data is streaming successfully to the MC storage database.

See Viewing Load History for more about the Data Load Activity page.

Tip: If you do not see loading jobs for extended monitoring, verify that you have selected Show MC data collector monitoring streams at the top of the Continuous tab.

Prevent Data Loss

The Memory Limit buffer allows you to restart the Kafka server without data loss. Vertica queues the streamed data until you restart the Kafka server. When the Kafka server remains down for an extended period of time, data loss occurs when the queue of streamed data exceeds the buffer. You set the buffer size on the Extended Monitoring tab when you enable extended monitoring for a database. See Managing Extended Monitoring on a Database.

The Kafka retention policy determines when data loss occurs during the following scenarios:

- Restarting the MC storage database (see Managing the Storage Database)
- Disabling streaming on the MC storage database (see Managing the Storage
Database

- Restart a micro-batch (see Loading Data From Amazon S3 Using MC)

The Kafka retention policy can allow you to restart these extended monitoring components without data loss. The Kafka server retains the data while the listed components are disabled. Data loss occurs when the streamed data exceeds the Kafka retention policy's log size or retention time limits. See the Apache Kafka documentation for how to configure the retention policy.

Changing the Kafka Server

Be aware that when you change Kafka servers for extended monitoring on the MC Storage DB Setup page, you must disable all extended monitoring processes and re-configure the MC storage database. For storage database setup instructions, see Managing the Storage Database.

See Also

- Managing Extended Monitoring on a Database
- Viewing Load History
- Kafka and Vertica Configuration Settings
- Integrating with Apache Kafka
Welcome to the Vertica SQL Reference Manual. This guide provides an overview of Vertica Structured Query Language (SQL). It defines system limits, describes SQL Language elements and system tables. This guide also provides reference descriptions of SQL Data Types, SQL Functions, and SQL Statements.

This document assumes that you are familiar with the basic concepts and terminology of the SQL language and relational database management systems.

**SQL in Vertica**

Vertica offers a robust set of SQL elements that allow you to manage and analyze massive volumes of data quickly and reliably. Vertica uses the following:

**SQL language elements**, including:

- Keywords and Reserved Words
- Identifiers
- Literals
- Operators
- Expressions
- Predicates
- Hints

**SQL data types**, including:
SQL functions including Vertica-specific functions that take advantage of Vertica's unique column-store architecture. For example, call `ANALYZE_STATISTICS` to collect and aggregate a variable amount of sample data for statistical analysis.

SQL statements that let you write robust queries to quickly return large volumes of data.

## System Limits

This section describes the system limits on the size and number of objects in a Vertica database. In most cases, computer memory and disk drive are the limiting factors.

<table>
<thead>
<tr>
<th>Item</th>
<th>Limit</th>
</tr>
</thead>
<tbody>
<tr>
<td>Nodes</td>
<td>Maximum 128 (without Vertica assistance)</td>
</tr>
<tr>
<td>Database size</td>
<td>Approximates the number of files times the file size on a platform, depending on the maximum disk configuration</td>
</tr>
<tr>
<td>Table size</td>
<td>The smaller of:</td>
</tr>
<tr>
<td></td>
<td>• $2^{64}$ rows per node</td>
</tr>
<tr>
<td></td>
<td>• $2^{63}$ bytes per column</td>
</tr>
<tr>
<td>Row size</td>
<td>32,768,000 bytes</td>
</tr>
<tr>
<td></td>
<td>Row size is approximately the sum of its maximum column sizes, where, for example, a VARCHAR(80) has a maximum size of 80 bytes.</td>
</tr>
<tr>
<td>Key size</td>
<td>Limited only by row size</td>
</tr>
<tr>
<td>Tables/projections per database</td>
<td>Limited by physical RAM, as the catalog must fit in memory.</td>
</tr>
<tr>
<td>Concurrent connections per node</td>
<td>Default of 50, limited by physical RAM (or threads per process), typically 1024</td>
</tr>
<tr>
<td>Item</td>
<td>Limit</td>
</tr>
<tr>
<td>-------------------------------------------</td>
<td>-----------------------------------------------------------------------</td>
</tr>
<tr>
<td>Concurrent connections per cluster</td>
<td>Limited by physical RAM of a single node (or threads per process), typically 1024</td>
</tr>
<tr>
<td>Columns per table</td>
<td>1600</td>
</tr>
<tr>
<td>Rows per load</td>
<td>2^63</td>
</tr>
<tr>
<td>ROS containers per projection</td>
<td>1024</td>
</tr>
<tr>
<td></td>
<td>See Minimizing Partitions in the Administrator's Guide.</td>
</tr>
<tr>
<td>Length of fixed-length column</td>
<td>65000 bytes</td>
</tr>
<tr>
<td>Length of variable-length column</td>
<td>32000000 bytes</td>
</tr>
<tr>
<td>Length of basic names</td>
<td>128 bytes. Basic names include table names, column names, etc.</td>
</tr>
<tr>
<td>Query length</td>
<td>No limit</td>
</tr>
<tr>
<td>Depth of nesting subqueries</td>
<td>Unlimited in FROM, WHERE, and HAVING clauses</td>
</tr>
</tbody>
</table>

**SQL Language Elements**

The following topics provide detailed descriptions of the language elements and conventions of Vertica SQL.

**Keywords**

Keywords are words that have a specific meaning in the SQL language. Every SQL statement contains one or more keywords. Although SQL is not case-sensitive with respect to keywords, they are generally shown in uppercase letters throughout this documentation for readability purposes.

**Note:**

If you use a keyword as the name of an identifier or an alias in your SQL statements, you may have to qualify the keyword with AS or double-quotes.
Vertica requires AS or double-quotes for certain reserved and non-reserved words to prevent confusion with expression syntax, or where the use of a word would be ambiguous.

Reserved Words and Keywords

Many keywords are also reserved words.

Vertica recommends that you not use reserved words as names for objects, or as identifiers. Including reserved words can make your SQL statements confusing. Reserved words that are used as names for objects or identifiers must be enclosed in double-quotes.

Note:
All reserved words are also keywords, but Vertica can add reserved words that are not keywords. A reserved word can simply be a word that is reserved for future use.

Non-reserved Keywords

Non-reserved keywords have a special meaning in some contexts, but can be used as identifiers in others. You can use non-reserved keywords as aliases—for example, SOURCE:

```=> SELECT my_node AS SOURCE FROM nodes;```

Note:
Vertica uses several non-reserved keywords in directed queries to specify special join types. You can use these keywords as table aliases only if they are double-quoted; otherwise, double-quotes can be omitted:

- ANTI
- NULLAWARE
- SEMI
- SEMIALL
- UNI
Viewing the List of Reserved and Non-reserved Keywords

To view the current list of Vertica reserved and non-reserved words, query system table `KEYWORDS`. Vertica lists keywords alphabetically and identifies them as reserved (R) or non-reserved (N).

For example, the following query gets all reserved keywords that begin with B:

```sql
=> SELECT * FROM keywords WHERE reserved = 'R' AND keyword ilike 'B%';
```

<table>
<thead>
<tr>
<th>keyword</th>
<th>reserved</th>
</tr>
</thead>
<tbody>
<tr>
<td>BETWEEN</td>
<td>R</td>
</tr>
<tr>
<td>BIGINT</td>
<td>R</td>
</tr>
<tr>
<td>BINARY</td>
<td>R</td>
</tr>
<tr>
<td>BIT</td>
<td>R</td>
</tr>
<tr>
<td>BOOLEAN</td>
<td>R</td>
</tr>
<tr>
<td>BOTH</td>
<td>R</td>
</tr>
</tbody>
</table>

(6 rows)

Identifiers

Identifiers (names) of objects such as schema, table, projection, column names, and so on, can be up to 128 bytes in length.

Unquoted Identifiers

Unquoted SQL identifiers must begin with one of the following:

- Non-Unicode letters: A–Z or a–z
- Underscore (_)

Subsequent characters in an identifier can be any combination of the following:

- Non-Unicode letters: A–Z or a–z
- Underscore (_)
- Digits (0–9)
- Unicode letters (letters with diacriticals or not in the Latin alphabet), unsupported for model names
• Dollar sign ($), unsupported for model names

Caution:
The SQL standard does not support dollar sign in identifiers, so usage can cause application portability problems.

Quoted Identifiers

Note:
Quoted identifiers are not supported for model names

Identifiers enclosed in double quote (") characters can contain any character. If you want to include a double quote, you need a pair of them; for example "". You can use names that would otherwise be invalid—for example, names that include only numeric characters ("123") or contain space characters, punctuation marks, and SQL or Vertica-reserved keywords. For example:

```
CREATE SEQUENCE "my sequence!";
```

Double quotes are required for non-alphanumerics and SQL keywords such as "1time", "Next week" and "Select".

Case Sensitivity

Identifiers are not case-sensitive. Thus, identifiers "ABC", "Abc", and "aBc" are synonymous, as are ABC, Abc, and aBc.

Non-ASCII Characters

Vertica accepts non-ASCII UTF-8 Unicode characters for table names, column names, and other identifiers, extending the cases where upper/lower case distinctions are ignored (case-folded) to all alphabets, including Latin, Cyrillic, and Greek.

For example, the following CREATE TABLE statement uses the ß (German eszett) in the table name:

```
=> CREATE TABLE straße(x int, y int);
CREATE TABLE
```
### Identifiers Are Stored As Created

SQL identifiers, such as table and column names, are not converted to lowercase. They are stored as created, and references to them are resolved using case-insensitive compares. For example, the following statement creates table ALLCAPS.

```sql
=> CREATE TABLE ALLCAPS(c1 varchar(30));
=> INSERT INTO ALLCAPS values('upper case');
```

The following statements are variations of the same query:

```sql
=> SELECT * FROM ALLCAPS;
=> SELECT * FROM allcaps;
=> SELECT * FROM "allcaps";
```

The three queries all return the same result:

```
c1
---------
upper case
(1 row)
```

Note that Vertica returns an error if you try to create table AllCaps:

```sql
=> CREATE TABLE AllCaps(c1 varchar(30));
   ROLLBACK: table "AllCaps" already exists
```

See [QUOTE_IDENT](https://www.vertica.com/docs/9.3.x/EN-US/vdm_9_3_0.pdf) for additional information.
Literals

Literals are numbers or strings used in SQL as constants. Literals are included in the select-list, along with expressions and built-in functions and can also be constants.

Vertica provides support for number-type literals (integers and numerics), string literals, VARBINARY string literals, and date/time literals. The various string literal formats are discussed in this section.

Number-Type Literals

Vertica supports three types of numbers: integers, numerics, and floats.

- **Integers** are whole numbers less than 2^63 and must be digits.
- **Numerics** are whole numbers larger than 2^63 or that include a decimal point with a precision and a scale. Numerics can contain exponents. Numbers that begin with 0x are hexadecimal numerics.

Numeric-type values can also be generated using casts from character strings. This is a more general syntax. See the Examples section below, as well as Data Type Coercion Operators (CAST).

Syntax

```
digits
[digits].[digits] | [digits].digits
digits e[+][-]digits | [digits].digits e[+][-]digits | digits.[digits] e[+][-]digits
```

Parameters

| **digits** | One or more numeric characters, 0 through 9 |
| **e**      | Exponent marker                           |
Notes

- At least one digit must follow the exponent marker (e), if e is present.
- There cannot be any spaces or other characters embedded in the constant.
- Leading plus (+) or minus (−) signs are not considered part of the constant; they are unary operators applied to the constant.
- In most cases a numeric-type constant is automatically coerced to the most appropriate type depending on context. When necessary, you can force a numeric value to be interpreted as a specific data type by casting it as described in Data Type Coercion Operators (CAST).
- Floating point literals are not supported. If you specifically need to specify a float, you can cast as described in Data Type Coercion Operators (CAST).
- Vertica follows the IEEE specification for floating point, including NaN (not a number) and Infinity (Inf).
- A NaN is not greater than and at the same time not less than anything, even itself. In other words, comparisons always return false whenever a NaN is involved.
- Dividing INTEGERS (x / y) yields a NUMERIC result. You can use the // operator to truncate the result to a whole number.

Examples

The following are examples of number-type literals:

<table>
<thead>
<tr>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>42</td>
</tr>
<tr>
<td>3.5</td>
</tr>
<tr>
<td>4.</td>
</tr>
<tr>
<td>.001</td>
</tr>
<tr>
<td>5e2</td>
</tr>
<tr>
<td>1.925e-3</td>
</tr>
</tbody>
</table>

Scientific notation:

```sql
=> SELECT NUMERIC '1e10';
?column?
-------------
10000000000
(1 row)
```

BINARY scaling:
The following examples illustrated using the / and // operators to divide integers:

```sql
=> SELECT NUMERIC '1p10';
?column?
-----------
1024
(1 row)
=> SELECT FLOAT 'Infinity';
?column?
-----------
Infinity
(1 row)
```

**See Also**

Data Type Coercion
String Literals

String literals are string values surrounded by single or double quotes. Double-quoted strings are subject to the backslash, but single-quoted strings do not require a backslash, except for \' and \.\n
You can embed single quotes and backslashes into single-quoted strings.

To include other backslash (escape) sequences, such as \t (tab), you must use the double-quoted form.

Precede single-quoted strings with a space between the string and its preceding word, since single quotes are allowed in identifiers.

See Also

- SET STANDARD_CONFORMING_STRINGS
- SET ESCAPE_STRING_WARNING
- Internationalization Parameters
- Implement Locales for International Data Sets

Character String Literals

Character string literals are a sequence of characters from a predefined character set and are enclosed by single quotes. If the single quote is part of the sequence, it must be doubled as "'"'.

Syntax

'characters'

Parameters

| characters | Arbitrary sequence of characters bounded by single quotes (') |
Single Quotes in a String

The SQL standard way of writing a single-quote character within a string literal is to write two adjacent single quotes. For example:

```
=> SELECT 'Chester''s gorilla';
?column?
--------------
Chester's gorilla
(1 row)
```

Standard Conforming Strings and Escape Characters

Vertica uses standard conforming strings as specified in the SQL standard, which means that backslashes are treated as string literals, not escape characters.

**Note:**

Earlier versions of Vertica did not use standard conforming strings, and backslashes were always considered escape sequences. To revert to this older behavior, set the StandardConformingStrings parameter to '0', as described in Configuration Parameters in the Administrator's Guide.

Examples

```
=> SELECT 'This is a string';
?column?
-----------------
This is a string
(1 row)
=> SELECT 'This \is a string';
  WARNING: nonstandard use of escape in a string literal at character 8
  HINT: Use the escape string syntax for escapes, e.g., E'\r\n'.
?column?
-----------------
This is a string
(1 row)
vmartdb=> SELECT E'This \is a string';
  ?column?
-----------------
This is a string
(1 row)
vmartdb=> SELECT E'This is a \n new line';
  ?column?
-----------------
```
This is a new line

(1 row)

=> SELECT 'String''s characters';

---

String's characters

(1 row)

See Also

- SET STANDARD_CONFORMING_STRINGS
- SET ESCAPE_STRING_WARNING
- Internationalization Parameters
- Implement Locales for International Data Sets

**Dollar-Quoted String Literals**

Dollar-quoted string literals are rarely used, but are provided here for your convenience.

The standard syntax for specifying string literals can be difficult to understand. To allow more readable queries in such situations, Vertica SQL provides dollar quoting. Dollar quoting is not part of the SQL standard, but it is often a more convenient way to write complicated string literals than the standard-compliant single quote syntax.

**Syntax**

```
$$characters$$
```

**Parameters**

<table>
<thead>
<tr>
<th>characters</th>
<th>Arbitrary sequence of characters bounded by paired dollar signs ($)</th>
</tr>
</thead>
</table>

Dollar-quoted string content is treated as a literal. Single quote, backslash, and dollar sign characters have no special meaning within a dollar-quoted string.
Notes

A dollar-quoted string that follows a keyword or identifier must be separated from the preceding word by whitespace; otherwise, the dollar-quoted delimiting is taken as part of the preceding identifier.

Examples

```sql
=> SELECT $$Fred's

Fred's
(1 row)

ERROR: syntax error at or near "'" at character 21
LINE 1: SELECT 'SELECT 'fact'';

=> SELECT $$fact'';

SELECT $$fact
(1 row)

=> SELECT 'SELECT ''fact''';

SELECT 'fact';
(1 row)
```

Unicode String Literals

Syntax

U&'characters' [UESCAPE '<Unicode escape character>' ]

Parameters

| characters | Arbitrary sequence of UTF-8 characters bounded by single quotes ('') |
Using Standard Conforming Strings

With StandardConformingStrings enabled, Vertica supports SQL standard Unicode character string literals (the character set is UTF-8 only).

Before you enter a Unicode character string literal, enable standard conforming strings in one of the following ways.

- To enable for all sessions, update the StandardConformingStrings configuration parameter. See Configuration Parameters in the Administrator's Guide.
- To treat backslashes as escape characters for the current session, use the SET STANDARD_CONFORMING_STRINGS statement.

See also Extended String Literals.

Examples

To enter a Unicode character in hexadecimal, such as the Russian phrase for "thank you, use the following syntax:

```sql
=> SET STANDARD_CONFORMING_STRINGS TO ON;
=> SELECT U'\0441\043F\0430\0441\0438\0431\043E' as 'thank you';
    thank you
---------
  спасибо
(1 row)
```

To enter the German word mude (where u is really u-umlaut) in hexadecimal:

```sql
=> SELECT U'm\00fcde';
?column?
---------
müde
(1 row)
=> SELECT 'ü';
?column?
---------
ü
(1 row)
```

To enter the LINEAR B IDEOGRAPH B240 WHEELED CHARIOT in hexadecimal:
Note: Not all fonts support the wheeled chariot character.

See Also

- SET STANDARD_CONFORMING_STRINGS
- SET ESCAPE_STRING WARNING
- Internationalization Parameters
- Implement Locales for International Data Sets

**VARBINARY String Literals**

VARBINARY string literals allow you to specify hexadecimal or binary digits in a string literal.

**Syntax**

```sql
X'\hexadecimal digits''
B'\binary digits''
```

**Parameters**

<table>
<thead>
<tr>
<th>X or x</th>
<th>Specifies hexadecimal digits. The <code>&lt;hexadecimal digits&gt;</code> string must be enclosed in single quotes (').</th>
</tr>
</thead>
<tbody>
<tr>
<td>B or b</td>
<td>Specifies binary digits. The <code>&lt;binary digits&gt;</code> string must be enclosed in single quotes (').</td>
</tr>
</tbody>
</table>

**Examples**

```sql
=> SELECT E'xF0\x90\x83\x0C';
?column?
-------------
(wheeled chariot character)
(1 row)
```
---
\253\315
(1 row)
=> SELECT B'\101100';
?column?
---
(1 row)

**Extended String Literals**

**Syntax**

```
E 'characters'
```

**Parameters**

<table>
<thead>
<tr>
<th>characters</th>
<th>Arbitrary sequence of characters bounded by single quotes (')</th>
</tr>
</thead>
</table>

You can use C-style backslash sequence in extended string literals, which are an extension to the SQL standard. You specify an extended string literal by writing the letter E as a prefix (before the opening single quote); for example:

```
E 'extended character string\n'
```

Within an extended string, the backslash character (\) starts a C-style backslash sequence, in which the combination of backslash and following character or numbers represent a special byte value, as shown in the following list. Any other character following a backslash is taken literally; for example, to include a backslash character, write two backslashes (\\).

- \ is a backslash
- \b is a backspace
- \f is a form feed
- \n is a newline
- \r is a carriage return
- \t is a tab
- \x##, where ## is a 1 or 2-digit hexadecimal number; for example \x07 is a tab
- \###, where #### is a 1, 2, or 3-digit octal number representing a byte with the corresponding code.
When an extended string literal is concatenated across lines, write only E before the first opening quote:

```sql
=> SELECT E'first part o'
   'f a long line';
read only E before the first opening quote:
```

(1 row)

Two adjacent single quotes are used as one single quote:

```sql
=> SELECT 'Aren''t string literals fun?';
```

(1 row)

### Standard Conforming Strings and Escape Characters

When interpreting commands, such as those entered in `vsql` or in queries passed via JDBC or ODBC, Vertica uses standard conforming strings as specified in the SQL standard. In standard conforming strings, backslashes are treated as string literals (ordinary characters), not escape characters.

**Note:**

Text read in from files or streams (such as the data inserted using the `COPY` statement) are not treated as literal strings. The `COPY` command defines its own escape characters for the data it reads. See the `COPY` statement documentation for details.

The following options are available, but Vertica recommends that you migrate your application to use standard conforming strings at your earliest convenience, after warnings have been addressed.

- To treat back slashes as escape characters, set configuration parameter `StandardConformingStrings` to 0.
- To enable standard conforming strings permanently, set the `StandardConformingStrings` parameter to '1', as described [below](#).
- To enable standard conforming strings per session, use `SET STANDARD_CONFORMING_STRING TO ON`, which treats backslashes as escape characters for the current session only.
Identifying Strings That Are Not Standard Conforming

The following procedure can be used to identify nonstandard conforming strings in your application so that you can convert them into standard conforming strings:

1. Be sure the `StandardConformingStrings` parameter is off, as described in Internationalization Parameters.

```sql
=> ALTER DATABASE DEFAULT SET StandardConformingStrings = 0;
```

**Note:**
Vertica recommends that you migrate your application to use standard conforming strings.

2. If necessary, turn on the `EscapeStringWarning` parameter.

```sql
=> ALTER DATABASE DEFAULT SET EscapeStringWarning = 1;
```

Vertica now returns a warning each time it encounters an escape string within a string literal. For example, Vertica interprets the `\n` in the following example as a new line:

```sql
=> SELECT 'a\nb';
   WARNING: nonstandard use of escape in a string literal at character 8
   HINT: Use the escape string syntax for escapes, e.g., E'\r\n'.
?column?
----------
a
b
(1 row)
```

When `StandardConformingStrings` is ON, the string is interpreted as four characters: `a \ n b`.

Modify each string that Vertica flags by extending it as in the following example:

```sql
E'a\nb'
```

Or if the string has quoted single quotes, double them; for example, `'one'' double'`.

3. Turn on the `StandardConformingStrings` parameter for all sessions:

```sql
=> ALTER DATABASE DEFAULT SET StandardConformingStrings = 1;
```
Doubled Single Quotes

This section discusses vsql inputs that are not passed on to the server.

Vertica recognizes two consecutive single quotes within a string literal as one single quote character. For example, the following inputs, 'You''re here!' ignored the second consecutive quote and returns the following:

```
=> SELECT 'You''re here!';
    ?column?
    ----------------
    You're here!
    (1 row)
```

This is the SQL standard representation and is preferred over the form, 'You\'re here!', because backslashes are not parsed as before. You need to escape the backslash:

```
=> SELECT (E'You\'re here!');
    ?column?
    ----------------
    You're here!
    (1 row)
```

This behavior change introduces a potential incompatibility in the use of the vsql meta-command `\set`, which automatically concatenates its arguments. For example:

```
\set file '"'pwd'"/file.txt'"'"echo :file
```

vsql takes the four arguments and outputs the following:

```
'/home/vertica/file.txt'
```

Vertica parses the adjacent single quotes as follows:

```
\set file '"'pwd'/file.txt'"'"echo :file
 '/home/vertica/file.txt''
```

Note the extra single quote at the end. This is due to the pair of adjacent single quotes together with the backslash-quoted single quote.

The extra quote can be resolved either as in the first example above, or by combining the literals as follows:

```
\set file '"'pwd'/file.txt'"'"echo :file
 '/home/vertica/file.txt''
```
In either case the backslash-quoted single quotes should be changed to doubled single quotes as follows:

```
\set file "'pwd' '/file.txt'
```

### Additional Examples

```sql
=> SELECT 'This \
\is a string';
+---------------+
<table>
<thead>
<tr>
<th>This \is a string</th>
</tr>
</thead>
<tbody>
<tr>
<td>This \is a string</td>
</tr>
</tbody>
</table>

(1 row)

=> SELECT E'This \is a string';
+---------------+
<table>
<thead>
<tr>
<th>This is a string</th>
</tr>
</thead>
<tbody>
<tr>
<td>This is a string</td>
</tr>
</tbody>
</table>

(1 row)

=> SELECT E'This is a \n new line';
+---------------+
<table>
<thead>
<tr>
<th>This is a new line</th>
</tr>
</thead>
<tbody>
<tr>
<td>This is a new line</td>
</tr>
</tbody>
</table>

(1 row)

=> SELECT 'String's characters';
+---------------+
<table>
<thead>
<tr>
<th>String's characters</th>
</tr>
</thead>
<tbody>
<tr>
<td>String's characters</td>
</tr>
</tbody>
</table>

(1 row)
```
Date/Time Literals

Date or time literal input must be enclosed in single quotes. Input is accepted in almost any reasonable format, including ISO 8601, SQL-compatible, traditional POSTGRES, and others.

Vertica handles date/time input more flexibly than the SQL standard requires. The exact parsing rules of date/time input and for the recognized text fields including months, days of the week, and time zones are described in Date/Time Expressions.

Time Zone Values

Vertica attempts to be compatible with the SQL standard definitions for time zones. However, the SQL standard has an odd mix of date and time types and capabilities. Obvious problems are:

- Although the DATE type does not have an associated time zone, the TIME/TIMETZ type can. Time zones in the real world have little meaning unless associated with a date as well as a time, since the offset can vary through the year with daylight-saving time boundaries.
- Vertica assumes your local time zone for any data type containing only date or time.
- The default time zone is specified as a constant numeric offset from UTC. It is therefore not possible to adapt to daylight-saving time when doing date/time arithmetic across DST boundaries.

To address these difficulties, OpenText recommends using Date/Time types that contain both date and time when you use time zones. OpenText recommends that you do not use the type TIME WITH TIME ZONE, even though it is supported it for legacy applications and for compliance with the SQL standard.

Time zones and time-zone conventions are influenced by political decisions, not just earth geometry. Time zones around the world became somewhat standardized during the 1900's, but continue to be prone to arbitrary changes, particularly with respect to daylight-savings rules.

Vertica currently supports daylight-savings rules over the time period 1902 through 2038, corresponding to the full range of conventional UNIX system time. Times outside that range are taken to be in "standard time" for the selected time zone, no matter what part of the year in which they occur.
<table>
<thead>
<tr>
<th>Example</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PST</td>
<td>Pacific Standard Time</td>
</tr>
<tr>
<td>-8:00</td>
<td>ISO-8601 offset for PST</td>
</tr>
<tr>
<td>-800</td>
<td>ISO-8601 offset for PST</td>
</tr>
<tr>
<td>-8</td>
<td>ISO-8601 offset for PST</td>
</tr>
<tr>
<td>zulu</td>
<td>Military abbreviation for UTC</td>
</tr>
<tr>
<td>z</td>
<td>Short form of zulu</td>
</tr>
</tbody>
</table>

**Day of the Week Names**

The following tokens are recognized as names of days of the week:

<table>
<thead>
<tr>
<th>Day</th>
<th>Abbreviations</th>
</tr>
</thead>
<tbody>
<tr>
<td>SUNDAY</td>
<td>SUN</td>
</tr>
<tr>
<td>MONDAY</td>
<td>MON</td>
</tr>
<tr>
<td>TUESDAY</td>
<td>TUE, TUES</td>
</tr>
<tr>
<td>WEDNESDAY</td>
<td>WED, WEDS</td>
</tr>
<tr>
<td>THURSDAY</td>
<td>THU, THUR, THURS</td>
</tr>
<tr>
<td>FRIDAY</td>
<td>FRI</td>
</tr>
<tr>
<td>SATURDAY</td>
<td>SAT</td>
</tr>
</tbody>
</table>

**Month Names**

The following tokens are recognized as names of months:
<table>
<thead>
<tr>
<th>Month</th>
<th>Abbreviations</th>
</tr>
</thead>
<tbody>
<tr>
<td>JANUARY</td>
<td>JAN</td>
</tr>
<tr>
<td>FEBRUARY</td>
<td>FEB</td>
</tr>
<tr>
<td>MARCH</td>
<td>MAR</td>
</tr>
<tr>
<td>APRIL</td>
<td>APR</td>
</tr>
<tr>
<td>MAY</td>
<td>MAY</td>
</tr>
<tr>
<td>JUNE</td>
<td>JUN</td>
</tr>
<tr>
<td>JULY</td>
<td>JUL</td>
</tr>
<tr>
<td>AUGUST</td>
<td>AUG</td>
</tr>
<tr>
<td>SEPTEMBER</td>
<td>SEP, SEPT</td>
</tr>
<tr>
<td>OCTOBER</td>
<td>OCT</td>
</tr>
<tr>
<td>NOVEMBER</td>
<td>NOV</td>
</tr>
<tr>
<td>DECEMBER</td>
<td>DEC</td>
</tr>
</tbody>
</table>
**Interval Literal**

A literal that represents a time span.

**Syntax**

\[
[ @ ] [-] \{ \text{quantity} \ \text{subtype-unit} \}[..] \ [ \text{AGO} ]
\]

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>@</td>
<td>Ignored</td>
</tr>
<tr>
<td>- (minus)</td>
<td>Specifies a negative interval value.</td>
</tr>
</tbody>
</table>

**quantity**

Integer **numeric constant**

**subtype-unit**

See Year-Month Subtype Units for valid values. Subtype units must be specified for *year-month* intervals; they are optional for *day-time* intervals.

**AGO**

Specifies a negative interval value. AGO and - (minus) are synonymous.

**Notes**

- The amounts of different units are implicitly added up with appropriate sign accounting.
- The boundaries of an interval constant are:
  - 9223372036854775807 usec to -9223372036854775807 usec
  - 296533 years 3 mons 21 days 04:00:54.775807 to -296533 years -3 mons -21 days -04:00:54.775807
- The range of an interval constant is +/- \(2^{63}\) – 1 microseconds.
- In Vertica, interval fields are additive and accept large floating-point numbers.

**Examples**

See Specifying Interval Input.
Interval Subtype Units

The following tables lists subtype units that you can specify in an interval literal, divided into major categories:

- Year-month subtype units
- Day-time subtype units

Year-Month Subtype Units

<table>
<thead>
<tr>
<th>Subtypes</th>
<th>Units</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Millennium</td>
<td>mil, millennium, millennia, mils, millennia</td>
<td></td>
</tr>
<tr>
<td>Century</td>
<td>c, cent, century, centuries</td>
<td></td>
</tr>
<tr>
<td>Decade</td>
<td>dec, decs, decade, decades</td>
<td></td>
</tr>
<tr>
<td>Year</td>
<td>a</td>
<td>Julian year: 365.25 days</td>
</tr>
<tr>
<td></td>
<td>ka</td>
<td>Julian kilo-year: 365250 days</td>
</tr>
<tr>
<td></td>
<td>y, yr, yrs, year, years</td>
<td>Calendar year: 365 days</td>
</tr>
<tr>
<td>Quarter</td>
<td>q, qtr, qtrs, quarter, quarters</td>
<td></td>
</tr>
<tr>
<td>Month</td>
<td>m, mon, mons, months, month</td>
<td>Vertica can interpret m as minute or month, depending on context. See Processing m Input below.</td>
</tr>
<tr>
<td>Week</td>
<td>w, week, weeks</td>
<td></td>
</tr>
</tbody>
</table>
## Day-Time Subtype Units

<table>
<thead>
<tr>
<th>Subtypes</th>
<th>Units</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Day</td>
<td>d, day, days</td>
<td></td>
</tr>
<tr>
<td>Hour</td>
<td>h, hr, hrs, hour, hours</td>
<td></td>
</tr>
<tr>
<td>Minute</td>
<td>m, min, mins, minute,  minutes</td>
<td>Vertica can interpret input unit m as minute or month, depending on context. See Processing m Input below.</td>
</tr>
<tr>
<td>Second</td>
<td>s, sec, secs, second,  seconds</td>
<td></td>
</tr>
<tr>
<td>Millisecond</td>
<td>ms, msec, msecs, msecond, mseconds, milliseconds</td>
<td></td>
</tr>
<tr>
<td>Microsecond</td>
<td>us, usec, usecs, usecond, useconds, microseconds, microsecond</td>
<td></td>
</tr>
</tbody>
</table>

### Processing m Input

Vertica uses context to interpret the input unit m as months or minutes. For example, the following command creates a one-column table with an interval value:

```sql
=> CREATE TABLE int_test(i INTERVAL YEAR TO MONTH);
```

Given the following INSERT statement, Vertica interprets the interval literal `1y 6m` as 1 year 6 months:

```sql
=> INSERT INTO int_test VALUES('1y 6m');
OUTPUT
-------
1
(1 row)
=> COMMIT;
COMMIT
=> SET INTERVALSTYLE TO UNITS;
SET
```
SELECT * FROM int_test;

---

1 year 6 months
(1 row)

Tip: The SET INTERVALSTYLE statement changes interval output to include subtype unit identifiers. For details, see Setting Interval Unit Display.

The following ALTER TABLE statement adds a DAY TO MINUTE interval column to table int_test:

=> ALTER TABLE int_test ADD COLUMN x INTERVAL DAY TO MINUTE;

The next INSERT statement sets the first and second columns to 3y 20m and 1y 6m, respectively. In this case, Vertica interprets the m input literals in two ways:

- For column i, Vertica interprets the m input as months, and displays 4 years 8 months.
- For column x, Vertica interprets the m input as minutes. Because the interval is defined as DAY TO MINUTE, it converts the inserted input value 1y 6m to 365 days 6 minutes:

=> INSERT INTO int_test VALUES ('3y 20m', '1y 6m');

OUTPUT
-------

1
(1 row)

=> SELECT * FROM int_test;

---

i | x
---|---

1 year 6 months | 4 years 8 months | 365 days 6 mins
(2 rows)

Interval Qualifier

Specifies how to interpret and format an interval literal for output, and optionally sets precision. Interval qualifiers are composed of one or two units:

unit [ TO unit ] [ (p) ]

where:
• *unit* specifies a day-time or year-month subtype.
• *p* specifies precision, an integer between 0 and 6.

**Note:**
Precision only applies to SECOND units, specifying the number of decimal digits to show after the seconds value decimal point. The default precision for SECOND is 6.

When SECOND is the second unit of a qualifier—for example, DAY TO SECOND or MINUTE TO SECOND—it has a precision of 2 places before the decimal point.

For example:

```sql
=> SELECT INTERVAL '6 122.538987' MINUTE TO SECOND (5);
?column?
-----------------------
08:02.53899
(1 row)
```

For details, see [Specifying Interval Precision](#).

If an interval omits an interval qualifier, the default is DAY TO SECOND(6).

Interval qualifiers are divided into two categories:

• day-time
• year-month

**Day-time interval qualifiers**

<table>
<thead>
<tr>
<th>Qualifier</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DAY</td>
<td>Unconstrained</td>
</tr>
<tr>
<td>DAY TO HOUR</td>
<td>Span of days and hours</td>
</tr>
<tr>
<td>DAY TO MINUTE</td>
<td>Span of days and minutes</td>
</tr>
<tr>
<td>DAY TO SECOND [(p)]</td>
<td>Span of days, hours, minutes, seconds, and fractions of a second.</td>
</tr>
<tr>
<td>HOUR</td>
<td>Hours within days</td>
</tr>
<tr>
<td>Qualifier</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------</td>
<td>------------------------------------</td>
</tr>
<tr>
<td>HOUR TO MINUTE</td>
<td>Span of hours and minutes</td>
</tr>
<tr>
<td>HOUR TO SECOND [(p)]</td>
<td>Span of hours and seconds</td>
</tr>
<tr>
<td>MINUTE</td>
<td>Minutes within hours</td>
</tr>
<tr>
<td>MINUTE TO SECOND [(p)]</td>
<td>Span of minutes and seconds</td>
</tr>
<tr>
<td>SECOND [(p)]</td>
<td>Seconds within minutes</td>
</tr>
</tbody>
</table>

### Year-month interval qualifiers

<table>
<thead>
<tr>
<th>Qualifier</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>YEAR</td>
<td>Unconstrained</td>
</tr>
<tr>
<td>MONTH</td>
<td>Months within year</td>
</tr>
<tr>
<td>YEAR TO MONTH</td>
<td>Span of years and months</td>
</tr>
</tbody>
</table>

**Note:**
Vertica also supports INTERVALYM, which is an alias for INTERVAL YEAR TO MONTH. Thus, the following two statements are equivalent:

```
=> SELECT INTERVALYM '1 2';
?column?
--------
1-2
(1 row)
```

```
=> SELECT INTERVAL '1 2' YEAR TO MONTH;
?column?
--------
1-2
(1 row)
```

### Examples

See Controlling Interval Format.
Operators

Operators are logical, mathematical, and equality symbols used in SQL to evaluate, compare, or calculate values.

Bitwise Operators

Bitwise operators perform bit manipulations on INTEGER and BINARY/VARBINARY data types:

<table>
<thead>
<tr>
<th>Operator</th>
<th>Description</th>
<th>Example</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>&amp;</td>
<td>AND</td>
<td>12 &amp; 4</td>
<td>4</td>
</tr>
<tr>
<td></td>
<td></td>
<td>32</td>
<td>3</td>
</tr>
<tr>
<td>#</td>
<td>XOR</td>
<td>17 # 5</td>
<td>20</td>
</tr>
<tr>
<td>~</td>
<td>NOT</td>
<td>~1</td>
<td>-2</td>
</tr>
<tr>
<td>&lt;&lt; †</td>
<td>Bitwise shift left</td>
<td>1 &lt;&lt; 4</td>
<td>16</td>
</tr>
<tr>
<td>&gt;&gt; †</td>
<td>Bitwise shift right</td>
<td>8 &gt;&gt; 2</td>
<td>2</td>
</tr>
</tbody>
</table>

† Invalid for BINARY/VARBINARY data types

String Argument Handling

String arguments must be explicitly cast as BINARY or VARBINARY data types for all bitwise operators. For example:

```sql
=> SELECT 'xyz'::VARBINARY & 'zyx'::VARBINARY AS AND;
   AND
  -----
  xyx
(1 row)

=> SELECT 'xyz'::VARBINARY | 'zyx'::VARBINARY AS OR;
   OR
  -----
```
Bitwise operators treat all string arguments as equal in length. If the arguments have different lengths, the operator function right-pads the smaller string with one or more zero bytes to equal the length of the larger string.

For example, the following statement ANDs unequal strings `xyz` and `zy`. Vertica right-pads string `zy` with one zero byte. The last character in the result is represented accordingly, as `\000`:

```
=> SELECT 'xyz'::VARBINARY & 'zy'::VARBINARY AS AND;
AND
--------
xy\000
(1 row)
```

**Boolean Operators**

Vertica supports the following Boolean operators:

- AND
- OR
- NOT

Operators AND and OR are commutative, that is, you can switch left and right operands without affecting the result. However, the order of evaluation of sub-expressions is not defined. To force evaluation order, use a `CASE` construct.

**Caution:**
Do not confuse Boolean operators with the `Boolean predicate` or `Boolean` data type, which can have only two values: true and false.

**Logic**

SQL uses a three-valued Boolean logic where the NULL represents "unknown."
Comparison Operators

Comparison operators are available for all data types where comparison makes sense. All comparison operators are binary operators that return values of true, false, or NULL.

<table>
<thead>
<tr>
<th>Operator</th>
<th>Description</th>
<th>Binary function</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>&lt;</code></td>
<td>less than</td>
<td>binary_lt</td>
</tr>
<tr>
<td><code>&gt;</code></td>
<td>greater than</td>
<td>binary_gt</td>
</tr>
<tr>
<td><code>&lt;=</code></td>
<td>less than or equal to</td>
<td>binary_le</td>
</tr>
<tr>
<td><code>&gt;=</code></td>
<td>greater than or equal to</td>
<td>binary_ge</td>
</tr>
<tr>
<td><code>=</code></td>
<td>equal</td>
<td>binary_eq</td>
</tr>
<tr>
<td><code>&lt;&gt;</code></td>
<td>equal</td>
<td>binary_eq</td>
</tr>
<tr>
<td><code>!=</code></td>
<td>not equal (use in predicate subqueries not supported)</td>
<td>binary_ne</td>
</tr>
</tbody>
</table>
NULL Handling

Comparison operators return NULL if either or both operands are null. One exception applies: <=> returns true if both operands are NULL, and false if one operand is NULL.

Data Type Coercion Operators (CAST)

Data type coercion (casting) passes an expression value to an input conversion routine for a specified data type, resulting in a constant of the indicated type. In Vertica, data type coercion can be invoked by an explicit cast request that uses one of the following constructs:

Syntax

SELECT CAST ( expression AS data-type )
SELECT expression::data-type
SELECT data-type 'string'

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>An expression of any type</th>
</tr>
</thead>
<tbody>
<tr>
<td>data-type</td>
<td>An SQL data type that Vertica supports to convert expression.</td>
</tr>
</tbody>
</table>

Truncation

If a binary value is cast (implicitly or explicitly) to a binary type with a smaller length, the value is silently truncated. For example:

```sql
=> SELECT 'abcd'::BINARY(2);
?column?
--------
ab
(1 row)
```

Similarly, if a character value is cast (implicitly or explicitly) to a character value with a smaller length, the value is silently truncated. For example:
Binary Casting and Resizing

Vertica supports only casts and resize operations as follows:

- **BINARY** to and from **VARBINARY**
- **VARBINARY** to and from **LONG VARBINARY**
- **BINARY** to and from **LONG VARBINARY**

On binary data that contains a value with fewer bytes than the target column, values are right-extended with the zero byte '\0' to the full width of the column. Trailing zeros on variable-length binary values are not right-extended:

```sql
=> SELECT 'ab'::BINARY(4), 'ab'::VARBINARY(4), 'ab'::LONG VARBINARY(4);

+-----------------+-----------------+-----------------+
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>ab\000\000</td>
<td>ab</td>
<td>ab</td>
</tr>
</tbody>
</table>
+-----------------+-----------------+-----------------+
(1 row)
```

Automatic Coercion

The explicit type cast can be omitted if there is no ambiguity as to the type the constant must be. For example, when a constant is assigned directly to a column, it is automatically coerced to the column's data type.

Examples

```sql
=> SELECT CAST((2 + 2) AS VARCHAR);

+--------+
<table>
<thead>
<tr>
<th>column?</th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
</tr>
</tbody>
</table>
+--------+
(1 row)

=> SELECT (2 + 2)::VARCHAR;

+--------+
<table>
<thead>
<tr>
<th>column?</th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
</tr>
</tbody>
</table>
+--------+
(1 row)
```
See Also

- Data Type Conversions
- Data Type Coercion Chart
- CAST Failures

Cast Failures

When you invoke data type coercion (casting) by an explicit cast and the cast fails, the result returns either an error or NULL. Cast failures commonly occur when you attempt to cast conflicting conversions, such as trying to convert a varchar expression that contains letters to an integer.

When a cast fails, the result returned depends on the data type.

<table>
<thead>
<tr>
<th>Data Type</th>
<th>Cast Failure Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>Date/Time</td>
<td>NULL</td>
</tr>
<tr>
<td>Literal</td>
<td>Error</td>
</tr>
<tr>
<td>All Other Types</td>
<td>Error</td>
</tr>
</tbody>
</table>
Enabling Strict Time Casts

You can enable all cast failures to result in an error, including those for Date/Time data types. Doing so allows you to see the reason why some or all of the cast failed. To return an error instead of NULL, use the `ALTER SESSION` statement with the SET parameter:

```
ALTER SESSION SET EnableStrictTimeCasts=1;
```

The following example shows a Date/Time cast failure that returns NULL:

```
=> CREATE TABLE mytable (a VARCHAR);
CREATE TABLE
=> INSERT INTO mytable VALUES('string');
OUTPUT
---------
1
(1 row)
=> INSERT INTO mytable VALUES('1');
OUTPUT
---------
1
(1 row)
=> SELECT a::time FROM mytable;
a
---

(2 rows)
```

When you specify EnableStrictTimeCasts, the cast failure returns an error:

```
=> ALTER SESSION SET EnableStrictTimeCasts=1;
ALTER SESSION
=> SELECT a::time FROM mytable;
ERROR 2005: Invalid input syntax for time: "1"
```

Returning All Cast Failures as NULL

To explicitly cast an expression to a requested data type, use the following construct:

```
SELECT expression::data_type
```

Using this command to cast any values to a conflicting data type returns the following error:

```
ERROR 2827: Could not convert "string" from column table.a to an int8
```
In addition to the `::` cast, Vertica supports the use of `::!`. Use `::!` instead of `::`, if you want to return:

- NULL instead of an error for any non-Date/Time data types
- NULL instead of an error after setting EnableStrictTimeCasts

Returning all cast failures as NULL allows those expressions that succeeded during the cast to appear in the result. Those expressions which failed during the cast, however, have a NULL value.

The following example shows a cast failure that returns an error:

```sql
=> CREATE TABLE mytable (a VARCHAR);
CREATE TABLE
=> INSERT INTO mytable VALUES('string');
OUTPUT
---------
1
(1 row)
=> INSERT INTO mytable VALUES('1');
OUTPUT
---------
1
(1 row)
=> SELECT a::int FROM mytable;
ERROR 2827: Could not convert "string" from column mytable.a to an int8
```

When you use `::!`, the cast fails for the "string" value and returns NULL. However, it succeeds for the "1" value and returns 1:

```sql
=> SELECT a::int FROM mytable;
a
---
1
(2 rows)
```

## Date/Time Operators

### Syntax

```
[ + | - | * | / ]
```

### Parameters

- Addition
- Subtraction
The operators described below that take TIME or TIMESTAMP inputs actually come in two variants: one that takes TIME WITH TIME ZONE or TIMESTAMP WITH TIME ZONE, and one that takes TIME WITHOUT TIME ZONE or TIMESTAMP WITHOUT TIME ZONE. For brevity, these variants are not shown separately.

The + and * operators come in commutative pairs (for example both DATE + INTEGER and INTEGER + DATE); only one of each such pair is shown.

<table>
<thead>
<tr>
<th>Example</th>
<th>Result Type</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>DATE '2001-09-28' + INTEGER '7'</td>
<td>DATE</td>
<td>'2001-10-05'</td>
</tr>
<tr>
<td>DATE '2001-09-28' + INTERVAL '1 HOUR'</td>
<td>TIMESTAMP</td>
<td>'2001-09-28 01:00:00'</td>
</tr>
<tr>
<td>DATE '2001-09-28' + TIME '03:00'</td>
<td>TIMESTAMP</td>
<td>'2001-09-28 03:00:00'</td>
</tr>
<tr>
<td>INTERVAL '1 DAY' + INTERVAL '1 HOUR'</td>
<td>INTERVAL</td>
<td>'1 DAY 01:00:00'</td>
</tr>
<tr>
<td>TIMESTAMP '2001-09-28 01:00' + INTERVAL '23 HOURS'</td>
<td>TIMESTAMP</td>
<td>'2001-09-29 00:00:00'</td>
</tr>
<tr>
<td>TIME '01:00' + INTERVAL '3 HOURS'</td>
<td>TIME</td>
<td>'04:00:00'</td>
</tr>
<tr>
<td>- INTERVAL '23 HOURS'</td>
<td>INTERVAL</td>
<td>'-23:00:00'</td>
</tr>
<tr>
<td>DATE '2001-10-01' - DATE '2001-09-28'</td>
<td>INTEGER</td>
<td>'3'</td>
</tr>
<tr>
<td>DATE '2001-10-01' - INTEGER '7'</td>
<td>DATE</td>
<td>'2001-09-24'</td>
</tr>
<tr>
<td>DATE '2001-09-28' - INTERVAL '1 HOUR'</td>
<td>TIMESTAMP</td>
<td>'2001-09-27 23:00:00'</td>
</tr>
<tr>
<td>TIME '05:00' - TIME '03:00'</td>
<td>INTERVAL</td>
<td>'02:00:00'</td>
</tr>
<tr>
<td>TIME '05:00' INTERVAL '2 HOURS'</td>
<td>TIME</td>
<td>'03:00:00'</td>
</tr>
<tr>
<td>TIMESTAMP '2001-09-28 23:00' - INTERVAL '23 HOURS'</td>
<td>TIMESTAMP</td>
<td>'2001-09-28 00:00:00'</td>
</tr>
<tr>
<td>INTERVAL '1 DAY' - INTERVAL '1 HOUR'</td>
<td>INTERVAL</td>
<td>'1 DAY -01:00:00'</td>
</tr>
<tr>
<td>TIMESTAMP '2001-09-29 03:00' - TIMESTAMP '2001-09-27 12:00'</td>
<td>INTERVAL</td>
<td>'1 DAY 15:00:00'</td>
</tr>
</tbody>
</table>
### Mathematical Operators

Mathematical operators are provided for many data types.

<table>
<thead>
<tr>
<th>Operator</th>
<th>Description</th>
<th>Example</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>!</td>
<td>Factorial</td>
<td>5 !</td>
<td>120</td>
</tr>
<tr>
<td>+</td>
<td>Addition</td>
<td>2 + 3</td>
<td>5</td>
</tr>
<tr>
<td>-</td>
<td>Subtraction</td>
<td>2 − 3</td>
<td>−1</td>
</tr>
<tr>
<td>*</td>
<td>Multiplication</td>
<td>2 * 3</td>
<td>6</td>
</tr>
<tr>
<td>/</td>
<td>Division (integer division produces NUMERIC results).</td>
<td>4 / 2</td>
<td>2.00...</td>
</tr>
<tr>
<td>//</td>
<td>With integer division, returns an INTEGER rather than a NUMERIC.</td>
<td>117.32 // 2.5</td>
<td>46</td>
</tr>
<tr>
<td>%</td>
<td>Modulo (remainder). For details, see MOD.</td>
<td>5 % 4</td>
<td>1</td>
</tr>
<tr>
<td>^</td>
<td>Exponentiation</td>
<td>2.0 ^ 3.0</td>
<td>8</td>
</tr>
<tr>
<td>/\</td>
<td>Square root</td>
<td>5/\ 25.0</td>
<td>5</td>
</tr>
<tr>
<td>/\</td>
<td>Cube root</td>
<td>5/\ 27.0</td>
<td>3</td>
</tr>
<tr>
<td>/!!</td>
<td>Factorial (prefix operator)</td>
<td>/!! 5</td>
<td>120</td>
</tr>
<tr>
<td>@</td>
<td>Absolute value</td>
<td>@ -5.0</td>
<td>5</td>
</tr>
</tbody>
</table>
**Factorial Operator Support**

Vertica supports use of factorial operators on positive and negative floating point (`DOUBLE PRECISION`) numbers and integers. For example:

```sql
=> SELECT 4.98!;
     column?
---------------------
115.978600750905
(1 row)
```

Factorial is defined in terms of the gamma function, where (-1) = Infinity and the other negative integers are undefined. For example:

```sql
(-4)! = NaN
-(4!) = -24
```

Factorial is defined as follows for all complex numbers $z$:

$$z! = \gamma(z+1)$$

For details, see [Abramowitz and Stegun: Handbook of Mathematical Functions](https://dlmf.nist.gov/).  

**NULL Operators**

To check whether a value is or is not NULL, use the constructs:

```
[expression IS NULL | expression IS NOT NULL]
```

Alternatively, use equivalent, but nonstandard, constructs:

```
[expression ISNULL | expression NOTNULL]
```

Do not write `expression = NULL` because NULL represents an unknown value, and two unknown values are not necessarily equal. This behavior conforms to the SQL standard.

**Note:**

Some applications might expect that `expression = NULL` returns true if `expression` evaluates to null. Vertica strongly recommends that these applications be modified to comply with the SQL standard.
String Concatenation Operators

To concatenate two strings on a single line, use the concatenation operator (two consecutive vertical bars).

Syntax

\texttt{string} \mid\mid \texttt{string}

Parameters

| \texttt{string} | Is an expression of type \texttt{CHAR} or \texttt{VARCHAR} |

Notes

- \mid\mid \text{ is used to concatenate expressions and constants. The expressions are cast to VARCHAR if possible, otherwise to VARBINARY, and must both be one or the other.}
- Two consecutive strings within a single SQL statement on separate lines are automatically concatenated

Examples

The following example is a single string written on two lines:

```sql
=> SELECT E'xx' \mid\mid '\';
?column?
----------
xx\n(1 row)
```

The following examples show two strings concatenated:

```sql
=> SELECT E'xx' \mid\mid '\';
?column?
----------
xx\n(1 row)
=> SELECT 'auto' \mid\mid 'mobile';
```
automobile
(1 row)
=> SELECT 'auto'-> 'mobile';
automobile
(1 row)
=> SELECT 1 || 2;
12
(1 row)

=> SELECT '1' || '2';
12
(1 row)
=> SELECT '1'-> '2';
12
(1 row)
Expressions

SQL expressions are the components of a query that compare a value or values against other values. They can also perform calculations. Expressions found inside any SQL command are usually in the form of a conditional statement.

Operator Precedence

The following table shows operator precedence in decreasing (high to low) order.

Note: When an expression includes more than one operator, Vertica recommends that you specify the order of operation using parentheses, rather than relying on operator precedence.

<table>
<thead>
<tr>
<th>Operator/Element</th>
<th>Associativity</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>.</td>
<td>left</td>
<td>table/column name separator</td>
</tr>
<tr>
<td>::</td>
<td>left</td>
<td>typecast</td>
</tr>
<tr>
<td>[ ]</td>
<td>left</td>
<td>array element selection</td>
</tr>
<tr>
<td>-</td>
<td>right</td>
<td>unary minus</td>
</tr>
<tr>
<td>^</td>
<td>left</td>
<td>exponentiation</td>
</tr>
<tr>
<td>* / %</td>
<td>left</td>
<td>multiplication, division, modulo</td>
</tr>
<tr>
<td>+ -</td>
<td>left</td>
<td>addition, subtraction</td>
</tr>
<tr>
<td>IS</td>
<td></td>
<td>IS TRUE, IS FALSE, IS UNKNOWN, IS NULL</td>
</tr>
<tr>
<td>IN</td>
<td></td>
<td>set membership</td>
</tr>
<tr>
<td>BETWEEN</td>
<td></td>
<td>range containment</td>
</tr>
<tr>
<td>OVERLAPS</td>
<td></td>
<td>time interval overlap</td>
</tr>
<tr>
<td>Operator/Element</td>
<td>Associativity</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>---------------</td>
<td>------------------------------</td>
</tr>
<tr>
<td>LIKE</td>
<td>string pattern matching</td>
<td></td>
</tr>
<tr>
<td>&lt; &gt;</td>
<td>less than, greater than</td>
<td></td>
</tr>
<tr>
<td>&quot;</td>
<td>right</td>
<td>equality, assignment</td>
</tr>
<tr>
<td>NOT</td>
<td>right</td>
<td>logical negation</td>
</tr>
<tr>
<td>AND</td>
<td>left</td>
<td>logical conjunction</td>
</tr>
<tr>
<td>OR</td>
<td>left</td>
<td>logical disjunction</td>
</tr>
</tbody>
</table>

**Expression Evaluation Rules**

The order of evaluation of subexpressions is not defined. In particular, the inputs of an operator or function are not necessarily evaluated left-to-right or in any other fixed order. To force evaluation in a specific order, use a **CASE** construct. For example, this is an untrustworthy way of trying to avoid division by zero in a **WHERE** clause:

```sql
=> SELECT x, y WHERE x <> 0 AND y/x > 1.5;
```

But this is safe:

```sql
=> SELECT x, y WHERE
   CASE
     WHEN x <> 0 THEN y/x > 1.5
     ELSE false
   END;
```

A **CASE** construct used in this fashion defeats optimization attempts, so use it only when necessary. (In this particular example, it would be best to avoid the issue by writing `y > 1.5*x` instead.)

**Limits to SQL Expressions**

There are some limits on the number of modifiers and recursions that you can make in an expression. There are two limits that you should be aware of:

- The first limit is based on the stack available to the expression. Vertica requires at least 100kb of free stack. If this limit is exceeded then the error “The query contains
an expression that is too complex to analyze" may be thrown. Adding additional physical memory and/or increasing the value of ulimit -s max increase the available stack and prevent the error.

- The second limit is the number of recursions possible in an analytic expression. The limit is 2000. If this limit is exceeded then the error "The query contains an expression that is too complex to analyze" may be thrown. This limit cannot be increased.

### Aggregate Expressions

An aggregate expression applies an aggregate function across the rows or groups of rows selected by a query.

An aggregate expression only can appear in the select list or HAVING clause of a SELECT statement. It is invalid in other clauses such as WHERE, because those clauses are evaluated before the results of aggregates are formed.

### Syntax

An aggregate expression has the following format:

```
aggregate-function ( [ * ] [ ALL | DISTINCT ] expression )
```

### Parameters

<table>
<thead>
<tr>
<th>aggregate-function</th>
<th>A Vertica function that aggregates data over groups of rows from a query result set.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>ALL</strong></td>
<td>Specifies which input rows to process:</td>
</tr>
<tr>
<td><strong>DISTINCT</strong></td>
<td></td>
</tr>
<tr>
<td>ALL (default): Invokes aggregate-function across all input rows where expression evaluates to a non-null value.</td>
<td></td>
</tr>
<tr>
<td>DISTINCT: Invokes aggregate-function across all input rows where expression evaluates to a unique non-null value.</td>
<td></td>
</tr>
<tr>
<td>expression</td>
<td>A value expression that does not itself contain an aggregate expression.</td>
</tr>
</tbody>
</table>
Examples

The AVG aggregate function returns the average income from the customer_dimension table:

```sql
=> SELECT AVG(annual_income) FROM customer_dimension;
AVG
-----------
2104270.6485
(1 row)
```

The following example shows how to use the COUNT aggregate function with the DISTINCT keyword to return all distinct values of evaluating the expression $x+y$ for all inventory_fact records.

```sql
=> SELECT COUNT (DISTINCT date_key + product_key) FROM inventory_fact;
COUNT
-------
21560
(1 row)
```

CASE Expressions

The CASE expression is a generic conditional expression that can be used wherever an expression is valid. It is similar to CASE and IF/THEN/ELSE statements in other languages.

Syntax (form 1)

```sql
CASE
  WHEN condition THEN result
  [ WHEN condition THEN result ]
  ...
  [ ELSE result ]
END
```

Parameters

<table>
<thead>
<tr>
<th>condition</th>
<th>An expression that returns a Boolean (true/false) result. If the result is false, subsequent WHEN clauses are evaluated in the same way.</th>
</tr>
</thead>
<tbody>
<tr>
<td>result</td>
<td>Specifies the value to return when the associated condition is true.</td>
</tr>
<tr>
<td>ELSE result</td>
<td>If no condition is true then the value of the CASE expression is the result in the ELSE clause. If the ELSE clause is omitted and no condition matches, the result is NULL.</td>
</tr>
</tbody>
</table>

**Syntax (form 2)**

```sql
CASE expression
WHEN value THEN result
[ WHEN value THEN result ]
...
[ ELSE result ]
END
```

**Parameters**

<table>
<thead>
<tr>
<th>parameter</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression</td>
<td>An expression that is evaluated and compared to all the value specifications in WHEN clauses until one is found that is equal.</td>
</tr>
<tr>
<td>value</td>
<td>Specifies a value to compare to the expression.</td>
</tr>
<tr>
<td>result</td>
<td>Specifies the value to return when the expression is equal to the specified value.</td>
</tr>
<tr>
<td>ELSE result</td>
<td>Specifies the value to return when the expression is not equal to any value; if no ELSE clause is specified, the value returned is null.</td>
</tr>
</tbody>
</table>

**Notes**

The data types of all result expressions must be convertible to a single output type.

**Examples**

The following examples show two uses of the CASE statement.

```sql
=> SELECT * FROM test;
a---
1 2 3
```
=> SELECT a,
   CASE WHEN a=1 THEN 'one'
       WHEN a=2 THEN 'two'
       ELSE 'other'
   END
FROM test;
a | case
---+-----
1 | one
2 | two
3 | other

=> SELECT a,
   CASE a WHEN 1 THEN 'one'
       WHEN 2 THEN 'two'
       ELSE 'other'
   END
FROM test;
a | case
---+-----
1 | one
2 | two
3 | other

**Special Example**

A CASE expression does not evaluate subexpressions that are not needed to determine the result. You can use this behavior to avoid division-by-zero errors:

=> SELECT x FROM T1 WHERE
    CASE WHEN x <> 0 THEN y/x > 1.5
    ELSE false
    END;

**Column References**

**Syntax**

[[[database.]schema.]table-name.]column-name

**Parameters**

<table>
<thead>
<tr>
<th>schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
</table>
If you specify a database, it must be the current database.

<table>
<thead>
<tr>
<th><strong>table-name</strong></th>
<th>One of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Name of a table</td>
</tr>
<tr>
<td></td>
<td>• Table alias defined in the query’s FROM clause</td>
</tr>
</tbody>
</table>

| **column-name** | A column name that is unique among all queried tables. |

## Restrictions

A column reference cannot contain any spaces.

## Comments

A comment is an arbitrary sequence of characters beginning with two consecutive hyphen characters and extending to the end of the line. For example:

```sql
-- This is a standard SQL comment
```

A comment is removed from the input stream before further syntax analysis and is effectively replaced by white space.

Alternatively, C-style block comments can be used where the comment begins with `/*` and extends to the matching occurrence of `*/`.

```sql
/* multiline comment
 * with nesting: /* nested block comment */
 */
```

These block comments nest, as specified in the SQL standard. Unlike C, you can comment out larger blocks of code that might contain existing block comments.

## Date/Time Expressions

Vertica uses an internal heuristic parser for all date/time input support. Dates and times are input as strings, and are broken up into distinct fields with a preliminary determination of what kind of information might be in the field. Each field is interpreted and either assigned
a numeric value, ignored, or rejected. The parser contains internal lookup tables for all
textual fields, including months, days of the week, and time zones.

Vertica parses date/time type inputs as follows:

1. Break the input string into tokens and categorize each token as a string, time, time
zone, or number.
2. Numeric token contains:
   - colon (:) — Parse as a time string, include all subsequent digits and colons.
   - dash (-), slash (/), or two or more dots (.) — Parse as a date string which might
     have a text month.
   - Numeric only — Parse as a single field or an ISO 8601 concatenated date
     (19990113 for January 13, 1999) or time (141516 for 14:15:16).
3. Token starts with a plus (+) or minus (−): Parse as a time zone or a special field.
4. Token is a text string: match up with possible strings.
   - Perform a binary-search table lookup for the token as either a special string (for
     example, today), day (for example, Thursday), month (for example, January), or
     noise word (for example, at, on).
   - Set field values and bit mask for fields. For example, set year, month, day for
today, and additionally hour, minute, second for now.
   - If not found, do a similar binary-search table lookup to match the token with a
time zone.
   - If still not found, throw an error.
5. Token is a number or number field:
   - If eight or six digits, and if no other date fields were previously read, interpret
     as a "concatenated date" (19990118 or 990118). The interpretation is
     YYYYMMDD or YYMMDD.
   - If token is three digits and a year was already read, interpret as day of year.
   - If four or six digits and a year was already read, interpret as a time (HHMM or
     HHHHSS).
   - If three or more digits and no date fields were found yet, interpret as a year
     (this forces yy-mm-dd ordering of the remaining date fields).
   - Otherwise the date field ordering is assumed to follow the DateStyle setting:
     mm-dd-yy, dd-mm-yy, or yy-mm-dd. Throw an error if a month or day field is
     found to be out of range.
6. If BC is specified: negate the year and add one for internal storage. (In the Vertica
   implementation, 1 BC = year zero.)
7. If BC is not specified, and year field is two digits in length: adjust the year to four
digits. If field is less than 70, add 2000, otherwise add 1900.

Tip:
Gregorian years AD 1–99 can be entered as 4 digits with leading zeros— for
example, 0099 = AD 99.
Month Day Year Ordering

For some formats, ordering of month, day, and year in date input is ambiguous and there is support for specifying the expected ordering of these fields.

Special Date/Time Values

Vertica supports several special date/time values for convenience, as shown below. All of these values need to be written in single quotes when used as constants in SQL statements.

The values INFINITY and -INFINITY are specially represented inside the system and are displayed the same way. The others are simply notational shorthands that are converted to ordinary date/time values when read. (In particular, NOW and related strings are converted to a specific time value as soon as they are read.)

<table>
<thead>
<tr>
<th>String</th>
<th>Valid Data Types</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>epoch</td>
<td>DATE, TIMESTAMP</td>
<td>1970-01-01 00:00:00+00 (UNIX SYSTEM TIME ZERO)</td>
</tr>
<tr>
<td>INFINITY</td>
<td>TIMESTAMP</td>
<td>Later than all other time stamps</td>
</tr>
<tr>
<td>-INFINITY</td>
<td>TIMESTAMP</td>
<td>Earlier than all other time stamps</td>
</tr>
<tr>
<td>NOW</td>
<td>DATE, TIME, TIMESTAMP</td>
<td>Current transaction's start time</td>
</tr>
</tbody>
</table>

Note: NOW is not the same as the NOW function.

<table>
<thead>
<tr>
<th>String</th>
<th>Valid Data Types</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TODAY</td>
<td>DATE, TIMESTAMP</td>
<td>Midnight today</td>
</tr>
<tr>
<td>TOMORROW</td>
<td>DATE, TIMESTAMP</td>
<td>Midnight tomorrow</td>
</tr>
<tr>
<td>YESTERDAY</td>
<td>DATE, TIMESTAMP</td>
<td>Midnight yesterday</td>
</tr>
<tr>
<td>ALLBALLS</td>
<td>TIME</td>
<td>00:00:00.00 UTC</td>
</tr>
</tbody>
</table>

The following SQL-compatible functions can also be used to obtain the current time value for the corresponding data type:

- CURRENT_DATE
- CURRENT_TIME
- CURRENT_TIMESTAMP
- LOCALTIME
- LOCALTIMESTAMP
The latter four accept an optional precision specification. (See Date/Time Functions.) However, these functions are SQL functions and are not recognized as data input strings.

## NULL Value

NULL is a reserved keyword used to indicate that a data value is unknown. It is the ASCII abbreviation for NULL characters (\0).

### Usage in Expressions

Vertica does not treat an empty string as a NULL value. An expression must specify NULL to indicate that a column value is unknown.

The following considerations apply to using NULL in expressions:

- NULL is not greater than, less than, equal to, or not equal to any other expression. Use the Boolean predicate to determine whether an expression value is NULL.
- You can write queries with expressions that contain the `<=>` operator for NULL=NULL joins. See Equi-Joins and Non Equi-Joins in Analyzing Data.
- Vertica accepts NULL characters ('\0') in constant strings and does not remove null characters from VARCHAR fields on input or output.

### Projection Ordering of NULL Data

Vertica sorts NULL values in projection columns as follows:

<table>
<thead>
<tr>
<th>Column data type</th>
<th>NULL values placed at...</th>
</tr>
</thead>
<tbody>
<tr>
<td>NUMERIC, INTEGER</td>
<td>Beginning of sorted column (NULLS FIRST)</td>
</tr>
<tr>
<td>DATE, TIME, TIMESTAMP</td>
<td></td>
</tr>
<tr>
<td>INTERVAL</td>
<td></td>
</tr>
<tr>
<td>FLOAT, STRING, BOOLEAN</td>
<td>End of sorted column (NULLS LAST)</td>
</tr>
</tbody>
</table>
See Also

NULL-handling Functions
Predicates

Predicates are truth-tests. If the predicate test is true, it returns a value. Each predicate is evaluated per row, so that when the predicate is part of an entire table SELECT statement, the statement can return multiple results.

Predicates consist of a set of parameters and arguments. For example, in the following example WHERE clause:

```sql
WHERE name = 'Smith';
```

- `name = 'Smith'` is the predicate
- `'Smith'` is an expression

**BETWEEN predicate**

The special BETWEEN predicate is available as a convenience.

**Syntax**

```sql
WHERE a BETWEEN x AND y
```

**Examples**

```sql
WHERE a BETWEEN x AND y
```

is equivalent to:

```sql
WHERE a >= x AND a <= y
```

Similarly:

```sql
WHERE a NOT BETWEEN x AND y
```

is equivalent to:

```sql
WHERE a < x OR a > y
```

You can use the BETWEEN predicate for date ranges:
CREATE TABLE t1 (c1 INT, c2 INT, c3 DATE);
COPY t1 FROM stdin DELIMITER '|';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.

<p>| | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2</td>
<td>2014-07-26</td>
</tr>
<tr>
<td>2</td>
<td>3</td>
<td>2014-07-27</td>
</tr>
<tr>
<td>3</td>
<td>4</td>
<td>2014-07-28</td>
</tr>
<tr>
<td>4</td>
<td>5</td>
<td>2014-07-29</td>
</tr>
<tr>
<td>5</td>
<td>6</td>
<td>2014-07-30</td>
</tr>
<tr>
<td>6</td>
<td>7</td>
<td>2014-07-31</td>
</tr>
<tr>
<td>7</td>
<td>8</td>
<td>2014-08-01</td>
</tr>
<tr>
<td>8</td>
<td>9</td>
<td>2014-08-02</td>
</tr>
</tbody>
</table>

.  

=> SELECT* FROM t1 WHERE c3 BETWEEN DATE('2014-07-26') AND DATE('2014-07-30');

<table>
<thead>
<tr>
<th>c1</th>
<th>c2</th>
<th>c3</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2</td>
<td>2014-07-26</td>
</tr>
<tr>
<td>2</td>
<td>3</td>
<td>2014-07-27</td>
</tr>
<tr>
<td>3</td>
<td>4</td>
<td>2014-07-28</td>
</tr>
<tr>
<td>4</td>
<td>5</td>
<td>2014-07-29</td>
</tr>
<tr>
<td>5</td>
<td>6</td>
<td>2014-07-30</td>
</tr>
</tbody>
</table>

(5 rows)

You can also use the NOW and INTERVAL keywords to select from a date range:

=> SELECT * FROM t1 WHERE c3 BETWEEN NOW()-INTERVAL '1 week' AND NOW();

<table>
<thead>
<tr>
<th>c1</th>
<th>c2</th>
<th>c3</th>
</tr>
</thead>
<tbody>
<tr>
<td>7</td>
<td>8</td>
<td>2014-08-01</td>
</tr>
<tr>
<td>1</td>
<td>2</td>
<td>2014-07-26</td>
</tr>
<tr>
<td>2</td>
<td>3</td>
<td>2014-07-27</td>
</tr>
<tr>
<td>3</td>
<td>4</td>
<td>2014-07-28</td>
</tr>
<tr>
<td>4</td>
<td>5</td>
<td>2014-07-29</td>
</tr>
<tr>
<td>5</td>
<td>6</td>
<td>2014-07-30</td>
</tr>
<tr>
<td>6</td>
<td>7</td>
<td>2014-07-31</td>
</tr>
</tbody>
</table>

(7 rows)

**Boolean predicate**

Retrieves rows where the value of an expression is true, false, or unknown (null).

**Syntax**

expression IS [NOT] TRUE
expression IS [NOT] FALSE
expression IS [NOT] UNKNOWN
Notes

- A null input is treated as the value UNKNOWN.
- IS UNKNOWN and IS NOT UNKNOWN are effectively the same as the NULL predicate, except that the input expression does not have to be a single column value. To check a single column value for NULL, use the NULL-predicate.
- Do not confuse the boolean-predicate with Boolean Operators or the Boolean data type, which can have only two values: true and false.

Column value predicate

Syntax

\[
\text{column-name} \text{ comparison-op constant-expression}
\]

Parameters

<table>
<thead>
<tr>
<th>column-name</th>
<th>A single column of one the tables specified in the FROM Clause.</th>
</tr>
</thead>
<tbody>
<tr>
<td>comparison-op</td>
<td>A Comparison Operators.</td>
</tr>
<tr>
<td>constant-expression</td>
<td>A constant value of the same data type as the column-name.</td>
</tr>
</tbody>
</table>

Notes

To check a column value for NULL, use the NULL predicate.

Examples

```sql
table.column1 = 2
table.column2 = 'Seafood'
table.column3 IS NULL
```
**IN predicate**

**Syntax**

\[(column-list) \[ \text{NOT} \] \text{IN} (values-list)\]

**Parameters**

<table>
<thead>
<tr>
<th>column-list</th>
<th>One or more comma-delimited columns in the queried tables.</th>
</tr>
</thead>
<tbody>
<tr>
<td>values-list</td>
<td>Comma-delimited list of constant values to find in the \textit{column-list} columns. Each values-list value maps to a \textit{column-list} column according to their order in values-list and column-list, respectively. Column/value pairs must have \textit{compatible} data types. You can specify multiple sets of values as follows: ((\text{values-list}), (\text{values-list})[,...])</td>
</tr>
</tbody>
</table>

**Examples**

The following SELECT statement queries all data in table \textit{t11}.

```sql
=> SELECT * FROM t11 ORDER BY pk;
<table>
<thead>
<tr>
<th>pk</th>
<th>col1</th>
<th>col2</th>
<th>SKIP_ME_FLAG</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2</td>
<td>3</td>
<td>t</td>
</tr>
<tr>
<td>2</td>
<td>3</td>
<td>4</td>
<td>t</td>
</tr>
<tr>
<td>3</td>
<td>4</td>
<td>5</td>
<td>f</td>
</tr>
<tr>
<td>4</td>
<td>5</td>
<td>6</td>
<td>f</td>
</tr>
<tr>
<td>5</td>
<td>6</td>
<td>7</td>
<td>t</td>
</tr>
<tr>
<td>6</td>
<td></td>
<td>8</td>
<td>f</td>
</tr>
<tr>
<td>7</td>
<td>8</td>
<td></td>
<td>t</td>
</tr>
</tbody>
</table>
(7 rows)
```

The following query specifies an IN predicate, to find all rows in \textit{t11} where columns \textit{col1} and \textit{col2} contain values of (2,3) or (6,7):
### INTERPOLATE

Used to join two **event series** together using some ordered attribute, event series joins let you compare values from two series directly, rather than having to normalize the series to the same measurement interval.

### Syntax

```
expression1 INTERPOLATE PREVIOUS VALUE expression2
```

### Parameters

<table>
<thead>
<tr>
<th>expression1</th>
<th>expression2</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>A column reference</strong> from one the tables specified in the FROM Clause.</td>
<td></td>
</tr>
</tbody>
</table>

The referenced columns are typically a DATE/TIME data type, often TIMESTAMP, inasmuch as you are joining data that represents an event series; however, the referenced columns can be of any type.

<table>
<thead>
<tr>
<th>PREVIOUS VALUE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pads the non-preserved side with the previous values from relation when there is no match.</td>
</tr>
</tbody>
</table>

Input rows are sorted in ascending logical order of the join column.

**Note:**

An ORDER BY clause, if used, does not determine the input order but only determines query output order.

### Description

- An event series join is an extension of a regular outer join. Instead of padding the non-preserved side with null values when there is no match, the event series join pads the non-preserved side with the previous values from the table.
The difference between expressing a regular outer join and an event series join is the INTERPOLATE predicate, which is used in the ON clause. See the Examples section below Notes and Restrictions. See also Event Series Joins in Analyzing Data.

Data is logically partitioned on the table in which it resides, based on other ON clause equality predicates.

Interpolated values come from the table that contains the null, not from the other table.

Vertica does not guarantee that there will be no null values in the output. If there is no previous value for a mismatched row, that row will be padded with nulls.

Event series join requires that both tables be sorted on columns in equality predicates, in any order, followed by the INTERPOLATED column. If data is already sorted in this order, then an explicit sort is avoided, which can improve query performance. For example, given the following tables:

```
ask: exchange, stock, ts, price
bid: exchange, stock, ts, price
```

In the query that follows

- ask is sorted on exchange, stock (or the reverse), ts
- bid is sorted on exchange, stock (or the reverse), ts

```
SELECT ask.price - bid.price, ask.ts, ask.stock, ask.exchange
FROM ask FULL OUTER JOIN bid
ON ask.stock = bid.stock AND ask.exchange = bid.exchange AND ask.ts INTERPOLATE PREVIOUS VALUE bid.ts;
```

**Restrictions**

- Only one INTERPOLATE expression is allowed per join.
- INTERPOLATE expressions are used only with ANSI SQL-99 syntax (the ON clause), which is already true for full outer joins.
- INTERPOLATE can be used with equality predicates only.
- The AND operator is supported but not the OR and NOT operators.
- Expressions and implicit or explicit casts are not supported, but subqueries are allowed.

**Example**

The examples that follow use this simple schema.
CREATE TABLE t(x TIME);
CREATE TABLE t1(y TIME);
INSERT INTO t VALUES('12:40:23');
INSERT INTO t VALUES('14:40:25');
INSERT INTO t VALUES('14:45:00');
INSERT INTO t VALUES('14:49:55');
INSERT INTO t1 VALUES('12:40:23');
INSERT INTO t1 VALUES('14:00:00');
COMMIT;

Normal Full Outer Join

=> SELECT * FROM t FULL OUTER JOIN t1 ON t.x = t1.y;

Notice the null rows from the non-preserved table:

<table>
<thead>
<tr>
<th>x</th>
<th>y</th>
</tr>
</thead>
<tbody>
<tr>
<td>12:40:23</td>
<td>12:40:23</td>
</tr>
<tr>
<td>14:40:25</td>
<td></td>
</tr>
<tr>
<td>14:45:00</td>
<td></td>
</tr>
<tr>
<td>14:49:55</td>
<td></td>
</tr>
<tr>
<td></td>
<td>14:00:00</td>
</tr>
</tbody>
</table>

(5 rows)

Full Outer Join with Interpolation

=> SELECT * FROM t FULL OUTER JOIN t1 ON t.x INTERPOLATE PREVIOUS VALUE t1.y;

In this case, the rows with no entry point are padded with values from the previous row.

<table>
<thead>
<tr>
<th>x</th>
<th>y</th>
</tr>
</thead>
<tbody>
<tr>
<td>12:40:23</td>
<td>12:40:23</td>
</tr>
<tr>
<td>12:40:23</td>
<td>14:00:00</td>
</tr>
<tr>
<td>14:40:25</td>
<td>14:00:00</td>
</tr>
<tr>
<td>14:45:00</td>
<td>14:00:00</td>
</tr>
<tr>
<td>14:49:55</td>
<td>14:00:00</td>
</tr>
</tbody>
</table>

(5 rows)

Normal Left Outer Join

=> SELECT * FROM t LEFT OUTER JOIN t1 ON t.x = t1.y;

Again, there are nulls in the non-preserved table
Left Outer Join with Interpolation

```sql
=> SELECT * FROM t LEFT OUTER JOIN t1 ON t.x INTERPOLATE
    PREVIOUS VALUE t1.y;
```

Nulls padded with interpolated values.

Inner Joins

For inner joins, there is no difference between a regular inner join and an event series inner join. Since null values are eliminated from the result set, there is nothing to interpolate.

A regular inner join returns only the single matching row at 12:40:23:

```sql
=> SELECT * FROM t INNER JOIN t1 ON t.x = t1.y;
```

An event series inner join finds the same single-matching row at 12:40:23:

```sql
=> SELECT * FROM t INNER JOIN t1 ON t.x INTERPOLATE
    PREVIOUS VALUE t1.y;
```
Semantics

When you write an event series join in place of normal join, values are evaluated as follows (using the schema in the above examples):

- \( t \) is the outer, preserved table
- \( t1 \) is the inner, non-preserved table
- For each row in outer table \( t \), the ON clause predicates are evaluated for each combination of each row in the inner table \( t1 \).
- If the ON clause predicates evaluate to true for any combination of rows, those combination rows are produced at the output.
- If the ON clause is false for all combinations, a single output row is produced with the values of the row from \( t \) along with the columns of \( t1 \) chosen from the row in \( t1 \) with the greatest \( t1.y \) value such that \( t1.y < t.x \); if no such row is found, pad with nulls.

Note:
\[ t \text{ LEFT OUTER JOIN} \ t1 \text{ is equivalent to} \ t1 \text{ RIGHT OUTER JOIN} \ t. \]

In the case of a full outer join, all values from both tables are preserved.

See Also

- Event Series Joins

Join predicate

Specifies the columns on which records from two or more tables are joined. You can connect multiple join predicates with logical operators AND, OR, and NOT.

Syntax

\[ \text{ON} \ \text{column-ref} = \text{column-ref} \ [\ \{\ AND \ | \ OR \ | \ NOT \}\ \text{column-ref} = \text{column-ref} \ ]\ldots \]
Parameters

| column-ref | Specifies a column in a queried table. For best performance, do not join on LONG VARBINARY and LONG VARCHAR columns. |

LIKE predicate

Retrieves rows where the string value of a column matches a specified pattern. The pattern can contain one or more wildcard characters.

Syntax

```
string-expression [ NOT ] { LIKE | ILIKE | LIKEB | ILIKEB } 'pattern' [ ESCAPE 'escape-character' ]
```

Parameters

<table>
<thead>
<tr>
<th>string-expression</th>
<th>The column values to search for pattern.</th>
</tr>
</thead>
<tbody>
<tr>
<td>NOT</td>
<td>Returns true if LIKE returns false, and the reverse; equivalent to NOT string LIKE pattern.</td>
</tr>
<tr>
<td>pattern</td>
<td>Specifies what strings to match, typically containing one or both of the following wildcard characters:</td>
</tr>
<tr>
<td></td>
<td>• Underscore (_) matches any single character.</td>
</tr>
<tr>
<td></td>
<td>• Percent sign (%) matches any string of zero or more characters.</td>
</tr>
<tr>
<td>ESCAPE escape-character</td>
<td>Specifies an escape character, used in the to escape reserved characters underscore (_), percent (%), and the escape character itself. This is enforced only for non-default collations.</td>
</tr>
<tr>
<td></td>
<td>If you omit this parameter, you can use Vertica's default escape character, backslash (), which is valid for CHAR and VARCHAR strings.</td>
</tr>
</tbody>
</table>
Substitute Symbols

You can substitute the following symbols for LIKE and its variants:

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Substitution</th>
</tr>
</thead>
<tbody>
<tr>
<td>~#</td>
<td>LIKEB</td>
</tr>
<tr>
<td>~~~</td>
<td>ILIKE</td>
</tr>
<tr>
<td>~#*</td>
<td>ILIKEB</td>
</tr>
<tr>
<td>!~~</td>
<td>NOT LIKE</td>
</tr>
<tr>
<td>!~#</td>
<td>NOT LIKEB</td>
</tr>
<tr>
<td>!~~*</td>
<td>NOT ILIKE</td>
</tr>
<tr>
<td>!~#*</td>
<td>NOT ILIKEB</td>
</tr>
</tbody>
</table>

Note: ESCAPE is not valid for the above symbols.

Pattern Matching

LIKE requires that the entire string expression match the pattern. To match a sequence of characters anywhere within a string, the pattern must start and end with a percent sign.

LIKE does not ignore trailing white space characters. If the data values to match end with an indeterminate amount of white space, append the wildcard character % to pattern.

LIKE Variants Compared

The LIKE predicate is compliant with the SQL standard. Vertica also supports several non-standard variants, notably ILIKE, which is equivalent to LIKE except it performs case-insensitive searches. The following differences pertain to LIKE and its variants:
• LIKE operates on UTF-8 character strings. Exact behavior depends on collation parameters such as strength. In particular, ILIKE works by setting S=2 (ignore case) in the current session locale.
• LIKE and ILIKE are stable for character strings, but immutable for binary strings, while LIKEB and ILIKEB are immutable for both cases.
• LIKEB and ILIKEB predicates do byte-at-a-time ASCII comparisons.

Locale Dependencies

In the default locale, LIKE and ILIKE handle UTF-8 character-at-a-time, locale-insensitive comparisons. ILIKE handles language-independent case-folding.

In non-default locales, LIKE and ILIKE perform locale-sensitive string comparisons, including some automatic normalization, using the same algorithm as the "=" operator on VARCHAR types.

ESCAPE expressions evaluate to exactly one octet—or one UTF-8 character for non-default locales.

Examples

The following example illustrates pattern matching in locales.

```
\locale default=> CREATE TABLE src(c1 VARCHAR(100));
=> INSERT INTO src VALUES (U8'\00DF'); --The sharp s (ß)
=> INSERT INTO src VALUES ('ss');
=> COMMIT;
```

Querying the src table in the default locale returns both ss and sharp s.

```
=> SELECT * FROM src;
c1
----
ß
ss
(2 rows)
```

The following query combines pattern-matching predicates to return the results from column c1:

```
=> SELECT c1, c1 = 'ss' AS equality, c1 LIKE 'ss'
   AS LIKE, c1 ILIKE 'ss' AS ILIKE FROM src;
c1 | equality | LIKE | ILIKE
----|----------|------|-------
ß  | f        | f    | f
```
The next query specifies unicode format for c1:

```sql
=> SELECT c1, c1 = U'\00DF' AS equality, 
c1 LIKE U'\00DF' AS LIKE, 
c1 ILIKE U'\00DF' AS ILIKE from src;
```

<table>
<thead>
<tr>
<th>equality</th>
<th>LIKE</th>
<th>ILIKE</th>
</tr>
</thead>
<tbody>
<tr>
<td>t</td>
<td>t</td>
<td>t</td>
</tr>
<tr>
<td>f</td>
<td>f</td>
<td>f</td>
</tr>
</tbody>
</table>

(2 rows)

Now change the locale to German with a strength of 1 (ignore case and accents):

```sql
\locale LDE_S1
=> SELECT c1, c1 = 'ss' AS equality, 
c1 LIKE 'ss' AS LIKE, c1 ILIKE 'ss' AS ILIKE from src;
```

<table>
<thead>
<tr>
<th>equality</th>
<th>LIKE</th>
<th>ILIKE</th>
</tr>
</thead>
<tbody>
<tr>
<td>t</td>
<td>t</td>
<td>t</td>
</tr>
<tr>
<td>t</td>
<td>t</td>
<td>t</td>
</tr>
</tbody>
</table>

(2 rows)

This example illustrates binary data types with pattern-matching predicates:

```sql
=> CREATE TABLE t (c BINARY(1));
=> INSERT INTO t values(HEX_TO_BINARY('0x00'));
=> INSERT INTO t values(HEX_TO_BINARY('0xFF'));
=> SELECT TO_HEX(c) from t;
```

<table>
<thead>
<tr>
<th>c</th>
</tr>
</thead>
<tbody>
<tr>
<td>t</td>
</tr>
</tbody>
</table>

(2 rows)

```sql
=> SELECT c, c = \000, c LIKE \000, c ILIKE \000 from t;
```

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>\000</td>
<td>t</td>
<td>t</td>
<td>t</td>
</tr>
<tr>
<td>\377</td>
<td>f</td>
<td>f</td>
<td>f</td>
</tr>
</tbody>
</table>

(2 rows)

```sql
=> SELECT c, c = '\377', c LIKE '\377', c ILIKE '\377' from t;
```

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>\000</td>
<td>f</td>
<td>f</td>
<td>f</td>
</tr>
<tr>
<td>\377</td>
<td>t</td>
<td>t</td>
<td>t</td>
</tr>
</tbody>
</table>

(2 rows)
NULL predicate

Tests for null values.

Syntax

\( value\_expression \) IS [ NOT ] NULL

Parameters

\begin{tabular}{|l|}
\hline
\( value\_expression \) & A column name, literal, or function.
\hline
\end{tabular}

Examples

Column name:

\[
\Rightarrow \text{SELECT date_key FROM date_dimension WHERE date_key IS NOT NULL;}
\]

\[
\begin{array}{l}
\text{date_key} \\
\hline
1 \\
366 \\
1462 \\
1097 \\
2 \\
3 \\
6 \\
7 \\
8 \\
\ldots
\end{array}
\]

Function:

\[
\Rightarrow \text{SELECT MAX(household_id) IS NULL FROM customer_dimension;}
\]

\[
\begin{array}{l}
\text{?column?} \\
\hline
f \\
\hline
(1 \text{ row})
\end{array}
\]

Literal:

\[
\Rightarrow \text{SELECT 'a' IS NOT NULL;}
\]

\[
\begin{array}{l}
\text{?column?} \\
\hline
\end{array}
\]
Hints

Hints are directives that you embed within a query or directed query. They conform to the following syntax:

```sql
/*+ hint-name[, hint-name]... */
```

Hints are bracketed by comment characters /*+ and *//, which can enclose multiple comma-delimited hints. For example:

```sql
/*+ DIRECT, LABEL(myLabel) */
```

Restrictions

When embedding hints, be aware of the following restrictions:

- Do not embed spaces in the comment characters /* and */.
- In general, spaces are allowed before and after the plus (+) character and `hint-name`; however, some third-party tools do not support spaces embedded inside /*+.

Supported Hints

Vertica supports the following hints:

<table>
<thead>
<tr>
<th>General hints</th>
<th>ALLNODES</th>
<th>Qualifies an EXPLAIN statement to request a query plan that assumes all nodes are active.</th>
</tr>
</thead>
<tbody>
<tr>
<td>AUTO</td>
<td></td>
<td>Specifies to initially load table data into WOS. This hint overrides the table's</td>
</tr>
<tr>
<td>Setting</td>
<td>Description</td>
<td></td>
</tr>
<tr>
<td>-----------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td></td>
</tr>
<tr>
<td><strong>load method.</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>DEPOT_FETCH</strong></td>
<td>Specifies whether a query fetches data to the depot from communal storage when the depot lacks data for this query.</td>
<td></td>
</tr>
<tr>
<td><strong>EARLY_MATERIALIZATION</strong></td>
<td>Specifies early materialization of a table for the current query.</td>
<td></td>
</tr>
<tr>
<td><strong>ENABLE_WITH_CLAUSE_MATERIALIZATION</strong></td>
<td>Enables and disables WITH clause materialization for a specific query.</td>
<td></td>
</tr>
<tr>
<td><strong>DIRECT</strong></td>
<td>Specifies to write data directly to disk (ROS); valid only for <code>CREATE [TEMPORARY] TABLE AS, INSERT, MERGE, and UPDATE</code> operations.</td>
<td></td>
</tr>
<tr>
<td><strong>LABEL</strong></td>
<td>Labels a query so you can identify it for profiling and debugging.</td>
<td></td>
</tr>
<tr>
<td><strong>SKIP_STATISTICS</strong></td>
<td>Directs the optimizer to produce a query plan that incorporates only minimal statistics.</td>
<td></td>
</tr>
<tr>
<td><strong>TRICKLE</strong></td>
<td>Specifies to load data only into WOS.</td>
<td></td>
</tr>
<tr>
<td><strong>Join hints</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>SYNTACTIC_JOIN</strong></td>
<td>Enforces join order and enables other join hints.</td>
<td></td>
</tr>
<tr>
<td><strong>DISTRIB</strong></td>
<td>Sets the input operations for a distributed join to broadcast, resegment,</td>
<td></td>
</tr>
</tbody>
</table>

**Join hints**

- **SYNTACTIC_JOIN**: Enforces join order and enables other join hints.
- **DISTRIB**: Sets the input operations for a distributed join to broadcast, resegment,
<table>
<thead>
<tr>
<th>Table hints</th>
<th>PROJS</th>
<th>Specifies one or more projections to use for a queried table.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>SKIP_PROJS</td>
<td>Specifies which projections to avoid using for a queried table.</td>
</tr>
<tr>
<td>Directed query hints</td>
<td>IGNORECONST</td>
<td>Maps an input query constant to one or more annotated query constants.</td>
</tr>
<tr>
<td></td>
<td>VERBATIM</td>
<td>Enforces execution of an annotated query exactly as written.</td>
</tr>
</tbody>
</table>

**ALLNODES**

Qualifies an EXPLAIN statement to request a query plan that assumes all nodes are active. If you omit this hint, the EXPLAIN statement produces a query plan that takes into account any nodes that are currently down.
Syntax

```sql
EXPLAIN /*+ ALLNODES */ ...
```

Examples

In the following example, the ALLNODES hint requests a query plan that assumes all nodes are active.

```
QUERY PLAN DESCRIPTION:
------------------------
Opt Vertica Options
------------------------
PLAN_ALL_NODES_ACTIVE

EXPLAIN /*+ALLNODES*/ select * from Emp_Dimension;

Access Path:
+STORAGE ACCESS for Emp_Dimension [Cost: 125, Rows: 10K (NO STATISTICS)] (PATH ID: 1)
 | Projection: public.Emp_Dimension_b0
 | Execute on: All Nodes
```

AUTO

**Note:**

For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter `DMLTargetDirect`.

In databases created in versions of Vertica prior to 9.3, AUTO loads table data initially into WOS until the space budgeted for the load is exceeded. Then the load switches and writes the remainder of the data to ROS. This hint overrides the table's load method.

The following statements support this hint:

- INSERT
- MERGE
• UPDATE
• CREATE [TEMPORARY] TABLE AS

For details, see Choosing a Load Method in the Administrator's Guide.

Syntax

statement-name /*+ AUTO */ ...

DEPOT_FETCH

Specifies whether a query fetches data to the depot from communal storage when the depot lacks data for this query. This hint overrides configuration parameter DepotOperationsForQuery. It is valid only for Eon mode, otherwise ignored.

Syntax

SELECT /*+ DEPOT_FETCH (option)*/ ...

Arguments

<table>
<thead>
<tr>
<th>option</th>
<th>Specifies behavior when the depot does not contain queried file data, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• ALL: Fetch file data from communal storage, if necessary displace existing files by evicting them from the depot.</td>
</tr>
<tr>
<td></td>
<td>• FETCHES: Fetch file data from communal storage only if space is available; otherwise, read the queried data directly from communal storage.</td>
</tr>
<tr>
<td></td>
<td>• NONE: Do not fetch file data to the depot, read the queried data directly from communal storage.</td>
</tr>
</tbody>
</table>
Examples

SELECT /*+DEPOT_FETCH(ALL)*/ count(*) FROM bar;
SELECT /*+DEPOT_FETCH(FETCHES)*/ count(*) FROM bar;
SELECT /*+DEPOT_FETCH(NULL)*/ count(*) FROM bar;

DIRECT

Note:
For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter DMLTargetDirect.

Specifies to bypass memory (WOS) and write table data directly to disk (ROS).

The following statements support this hint:

- DELETE
- EXPORT TO VERTICA
- INSERT
- MERGE
- UPDATE
- CREATE [TEMPORARY] TABLE AS

For details, see Choosing a Load Method in the Administrator's Guide.

Syntax

`statement-name /*+ DIRECT */ ...`

Examples

The following CREATE statement's AS clause contains the load method hint /*+DIRECT*/ , which specifies to load the data queried from test_table1 into ROS:

```
=> SELECT * FROM test_table1;
  col1 | col2 | col3
----------
  4     5     6
```
CREATE TABLE test_table2 DIRECT AS SELECT /*+DIRECT*/ * FROM test_table1;
CREATE TABLE
SELECT EXPORT_TABLES ('','bar');
EXPORT_TABLES
CREATE TABLE public.test_table2
(
    col1 int,
    col2 int,
    col3 int )
DIRECT ;
(1 row)

DISTRIB

Specifies to the optimizer how to distribute join key data to implement a join.

Syntax

...JOIN /*+ DISTRIB(outer-join, inner-join) */

Arguments

<table>
<thead>
<tr>
<th>outer-join</th>
<th>inner-join</th>
<th>Specifies how to distribute data on the outer and inner joins:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>• L (local): Inner and outer join keys are identically segmented on each node, join locally.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• R (resegment): Inner and outer join keys are not identically segmented. Resegment join-key data before implementing the join.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• B (broadcast): Inner and outer join keys are not identically segmented. Broadcast data of this join key to other nodes before implementing the join.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• F (filter): Join table is unsegmented. Filter data as needed by the other join key before implementing the join.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• A (any): Let the optimizer choose the distribution method that it considers to be most cost-effective.</td>
</tr>
</tbody>
</table>
**Description**

The DISTRIB hint specifies to the optimizer how to distribute join key data in order to implement a join. If a specified distribution is not feasible, the optimizer ignores the hint and throws a warning.

The following requirements apply:

- Queries that include the DISTRIB hint must also include the SYNTACTIC_JOIN hint. Otherwise, the optimizer ignores the DISTRIB hint and throws a warning.
- Join syntax must conform with ANSI SQL-92 join conventions.

**Examples**

In the following query, the join is qualified with a DISTRIB hint of /*+ DISTRIB(L,R)*/. This hint tells the optimizer to resegment data of join key stores.store_key before joining it to the sales.store_key data:

```sql
SELECT /*+ SYNTACTIC_JOIN */ sales.store_key, stores.store_name, sales.product_description, sales.sales_quantity, sales.sale_date
FROM (store.storeSales AS sales JOIN /*+DISTRIB(L,R),JTYPE(H)*/ store.store_dimension AS stores ON (sales.store_key = stores.store_key))
WHERE (sales.sale_date = '2014-12-01'::date) ORDER BY sales.store_key, sales.sale_date;
```

**EARLY_MATERIALIZATION**

Specifies early materialization of a table for the current query. A query can include this hint for any number of tables. Typically, the query optimizer delays materialization until late in the query execution process. This hint overrides any choices that the optimizer otherwise would make.

This hint can be useful in cases where late materialization of join inputs precludes other optimizations—for example, pushing aggregation down the joins, or using live aggregate projections. In these cases, qualifying a join input with EARLY_MATERIALIZATION can enable the optimizations.

**Syntax**

```
table-name [ [AS] alias ] /*+ EARLY_MATERIALIZATION */
```
**ENABLE_WITH_CLAUSE_MATERIALIZATION**

Enables materialization of all queries in the current WITH clause. Otherwise, materialization is set by configuration parameter WithClauseMaterialization, by default set to 0 (disabled). If WithClauseMaterialization is disabled, materialization is automatically cleared when the primary query of the WITH clause returns. For details, see Materialization of WITH Clause.

**Syntax**

```sql
WITH /*+ENABLE_WITH_CLAUSE_MATERIALIZATION*/
```

**GBYTYPE**

Specifies which algorithm—GROUPBY HASH or GROUPBY PIPELINED—the Vertica query optimizer should use to implement a GROUP BY clause. If both algorithms are valid for this query, the query optimizer chooses the specified algorithm over the algorithm that the query optimizer might otherwise choose in its query plan.

**Syntax**

```sql
...GROUP BY /*+ GBYTYPE( HASH | PIPE ) */
```

**Arguments**

<table>
<thead>
<tr>
<th>HASH</th>
<th>PIPE</th>
<th>Specifies the GROUP BY algorithm to use:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>• HASH: GROUPBY HASH algorithm</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• PIPE: GROUPBY PIPELINED algorithm</td>
</tr>
</tbody>
</table>

**Note:**

Vertica uses the GROUPBY PIPELINED algorithm only if the query and one of its projections comply with GROUP BY PIPELINED requirements. Otherwise, Vertica issues a warning and uses GROUPBY HASH.
For more information about both algorithms, see GROUP BY Implementation Options.

**Examples**

See Controlling GROUPBY Algorithm Choice in Analyzing Data.

**IGNORECONST**

In a directed query, maps an input query constant to one or more annotated query constants.

IGNORECONST lets you create directed queries that support input queries with various conditions. IGNORECONST requires an integer argument. This argument matches constants in input and annotated queries that you want the optimizer to ignore.

For details, see Ignoring Constants in Directed Queries in the Administrator's Guide.

**Syntax**

```sql
/*+ IGNORECONST(arg) */
```

**Examples**

In the following example a directed query is created where input and annotated queries set IGNORECONST hints on Employee_city and Employee_position:

```sql
=> SAVE QUERY SELECT Employee_first_name, Employee_last_name FROM EMP_Dimension
  WHERE Employee_city='somewhere'/*+IGNORECONST(1)*/
  AND Employee_position='somejob' /*+IGNORECONST(2)*/;
SAVE QUERY

=> CREATE DIRECTED QUERY CUSTOM 'findEmployees' SELECT Employee_first_name, Employee_last_name FROM
  EMP_Dimension /*+projs('public.Emp_Dimension_Unseg')*/
  WHERE Employee_city='somewhere'/*+IGNORECONST(1)*/
  AND Employee_position='somejob'/*+IGNORECONST(2)*/;
CREATE DIRECTED QUERY

IGNORECONST pairs two sets of constants:
• IGNORECONST(1) pairs input and annotated query settings for Employee_city.
• IGNORECONST(2) pairs input and annotated query settings for Employee_position.

**JFMT**

Specifies how to size VARCHAR column data when joining tables on those columns, and buffer that data accordingly. The JFMT hint overrides the default behavior that is set by configuration parameter [JoinDefaultTupleFormat](https://www.vertica.com/docs/9.3.x/EN-C17638/vdm/reference-manual/tables/JoinDefaultTupleFormat.html), which can be set at database and session levels.

For more information, see [Joining Variable Length String Data](https://www.vertica.com/docs/9.3.x/EN-C17638/vdm/reference-manual/tables/JoiningVariableLengthStringData.html).

**Syntax**

```sql
...JOIN /*+ JFMT(format-type) */
```

**Arguments**

<table>
<thead>
<tr>
<th>format-type</th>
<th>Specifies how to format VARCHAR column data when joining tables on those columns, and buffers the data accordingly. Set to one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td>f (fixed)</td>
<td>Use join column metadata to size column data to a fixed length, and buffer accordingly.</td>
</tr>
<tr>
<td>v (variable)</td>
<td>Use the actual length of join column data, so buffer size varies for each join.</td>
</tr>
</tbody>
</table>

For example:

```sql
SELECT /*+ SYNTACTIC_JOIN */ s.store_region, SUM(e.vacation_days) TotalVacationDays
FROM public.employee_dimension e
JOIN /*+JFMT(f)*/ store.store_dimension s ON s.store_region=e.employee_region
GROUP BY s.store_region ORDER BY TotalVacationDays;
```
Requirements

- Queries that include the JFMT hint must also include the SYNTACTIC_JOIN hint. Otherwise, the optimizer ignores the JFMT hint and throws a warning.
- Join syntax must conform with ANSI SQL-92 join conventions.

JTYPE

Specifies the join algorithm as hash or merge.

Use the JTYPE hint to specify the algorithm the optimizer uses to join table data. If specified algorithm is not feasible, the optimizer ignores the hint and throws a warning.

Syntax

```
...JOIN /*+ JTYPE(join-type) */
```

Arguments

<table>
<thead>
<tr>
<th>join-type</th>
<th>One of the following arguments:</th>
</tr>
</thead>
<tbody>
<tr>
<td>H</td>
<td>Hash join</td>
</tr>
<tr>
<td>M</td>
<td>Merge join, valid only if both join inputs are already sorted on the join columns, otherwise Vertica ignores it and throws a warning.</td>
</tr>
</tbody>
</table>

- FM: Forced merge join. Before performing the merge, the optimizer re-sorts the join inputs. Two restrictions apply:
  - This option is valid only for simple join conditions. For example:

```
SELECT /*+ SYNTACTIC_JOIN*/ * FROM x JOIN /*+JTYPE(FM)*/ y ON x.c1 = y.c1;
```
• Join columns must be of the same type and precision or scale. One exception applies: string columns can have different lengths.

**Requirements**

- Queries that include the JTYPE hint must also include the SYNTACTIC_JOIN hint. Otherwise, the optimizer ignores the JTYPE hint and throws a warning.
- Join syntax must conform with ANSI SQL-92 join conventions.

**LABEL**

Assigns a label to a statement in order to identify it for profiling and debugging.

LABEL hints are valid in the following statements:

- DELETE
- INSERT
- MERGE
- SELECT
- UPDATE
- UNION: Valid in the UNION's first SELECT statement. Vertica ignores labels in subsequent SELECT statements.

**Syntax**

```
statement-name /*+ LABEL (label-string) */
```

**Arguments**

| label-string | A string that is up to 128 octets long. If enclosed with single quotes, label-string can contain embedded spaces. |

**Examples**

See Labeling Queries in the Administrator's Guide.
**PROJS**

Specifies one or more projections to use for a queried table.

**Syntax**

```sql
...FROM table-name /*+ PROJS( [[database.]schema.]projection[,...] ) */
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td><code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td><code>projection</code></td>
<td>The projection to use. You can specify a list of comma-delimited projections.</td>
</tr>
</tbody>
</table>

**Description**

The PROJS hint can specify multiple projections; the optimizer determines which ones are valid and uses the one that is most cost-effective for the queried table. If no hinted projection is valid, the query returns a warning and ignores projection hints.

**Examples**

The following query includes a PROJS hint that specifies two projections:

```sql
=> EXPLAIN SELECT * FROM Emp_Dimension /*+PROJS('public.Emp_Dimension_Unseg', 'public.Emp_Dimension')*/;
```

The first projection `public.Emp_Dimension_Unseg` does not include all columns in the queried table `Emp_Dimension`, so the optimizer cannot use it. The second projection includes all table columns so the optimizer uses it, as verified by the following query plan:
**QUERY PLAN DESCRIPTION:**

```
explain SELECT * FROM Emp_Dimension /*+PROJS('public.Emp_Dimension_Unseg', 'public.Emp_Dimension')*/;
```

**Access Path:**

```
+-STORAGE ACCESS for Emp_Dimension [Cost: 125, Rows: 10K (NO STATISTICS)] (PATH ID: 1)
    |  Projection: public.Emp_Dimension_b0
```

---

**SKIP_PROJS**

Specifies which projections to avoid using for a queried table.

**Syntax**

```
...FROM table-name /*+ SKIP_PROJS( [[database.]schema.]projection[, ...] ) */
```

**Arguments**

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td>projection</td>
<td>A projection to skip. You can specify a list of comma-delimited projections.</td>
</tr>
</tbody>
</table>

**Description**

The SKIP_PROJS specifies one or more projections that the optimizer should avoid using. If the SKIP_PROJS hint excludes all available projections that are valid for the query, the optimizer issues a warning and ignores the projection hints.
Examples

In this example, the EXPLAIN output shows that the optimizer uses the projection `public.Emp_Dimension_b0` for a given query:

```
QUERY PLAN DESCRIPTION:
-------------------------
EXPLAIN SELECT Employee_last_name, Employee_first_name, Employee_city, Employee_position FROM Emp_Dimension;
Access Path:
  +--STORAGE ACCESS for Emp_Dimension [Cost: 59, Rows: 10K (NO STATISTICS)] (PATH ID: 1)
    |   Projection: public.Emp_Dimension_b0
```

You can use the `SKIP_PROJS` hint to avoid using this projection. If another projection is available that is valid for this query, the optimizer uses it instead:

```
QUERY PLAN DESCRIPTION:
-------------------------
EXPLAIN SELECT Employee_last_name, Employee_first_name, Employee_city, Employee_position FROM Emp_Dimension /*+SKIP_PROJS('public.Emp_Dimension')*/;
Access Path:
  +--STORAGE ACCESS for Emp_Dimension [Cost: 152, Rows: 10K (NO STATISTICS)] (PATH ID: 1)
    |   Projection: public.Emp_Dimension_Unseg
```

**SKIP_STATISTICS**

Directs the optimizer to produce a query plan that incorporates only the minimal statistics that are collected by `ANALYZE_ROW_COUNT`. The optimizer ignores other statistics that would otherwise be used, that are generated by `ANALYZE_STATISTICS` and `ANALYZE_STATISTICS_PARTITION`. This hint is especially useful when used in queries on small tables, where the amount of time required to collect full statistics is often greater than actual execution time.

**Syntax**

```
SELECT /*+ SKIP_STATISTICS */ ...
```
EXPLAIN Output

EXPLAIN returns the following output for a query that includes SKIP_STATISTICS (using its shortened form SKIP_STATS):

```sql
=> EXPLAIN SELECT /*+ SKIP_STATS*/ customer_key, customer_name, customer_gender, customer_city||',
   '||customer_state, customer_age
   FROM customer_dimension WHERE customer_region = 'East' AND customer_age > 60;
```

**QUERY PLAN DESCRIPTION:**
```
EXPLAIN SELECT /*+ SKIP_STATS*/ customer_key, customer_name, customer_gender, customer_city||',
   '||customer_state, customer_age FROM customer_dimension WHERE customer_region = 'East' AND customer_age > 60;
```

**Access Path:**
```
+--STORAGE ACCESS for customer_dimension [Cost: 2K, Rows: 10K (STATISTICS SKIPPED)] (PATH ID: 1)
   | Project: public.customer_dimension_b0
   | Materialize: public.customer_dimension.customer_age, public.customer_dimension.customer_key,
   | public.customer_dimensi
   | on. customer_name, public.customer_dimension.customer_gender, public.customer_dimension.customer_city,
   | public.customer_di
   | mension.customer_state
   | Filter: (public.customer_dimension.customer_region = 'East')
   | Filter: (public.customer_dimension.customer_age > 60)
   | Execute on: All Nodes
```

SYNTACTIC_JOIN

Enforces join order and enables other join hints.

Syntax

```sql
SELECT /*+ SYNTACTIC_JOIN */ _
```

**Description**

In order to achieve optimal performance, the optimizer often overrides a query's specified join order. By including the SYNTACTIC_JOIN hint, you can ensure that the optimizer enforces the query's join order exactly as specified. One requirement applies: the join syntax must conform with ANSI SQL-92 conventions.
The SYNTACTIC_Join hint must immediately follow SELECT. If the annotated query includes another hint that must also follow SELECT, such as VERBATIM, combine the two hints together. For example:

```
SELECT /*+ syntactic_join,verbatim */ ... 
```

### Examples

In the following examples, the optimizer produces different plans for two queries that differ only by including or excluding the SYNTACTIC_Join hint.

#### Excludes SYNTACTIC_Join

```
EXPLAIN SELECT sales.store_key, stores.store_name, products.product_description, sales.sales_quantity, sales.sale_date
FROM (store.store_sales JOIN products ON sales.product_key = products.product_key)
JOIN store.store_dimension stores ON sales.store_key = stores.store_key
WHERE sales.sale_date = '2014-12-01' order by sales.store_key, sales.sale_date;
```

Access Path:

\(+\)-SORT [Cost: 14K, Rows: 100K (NO STATISTICS)] (PATH ID: 1)
  | Order: sales.store_key ASC, sales.sale_date ASC
  | Execute on: All Nodes
  | ----> JOIN HASH [Cost: 11K, Rows: 100K (NO STATISTICS)] (PATH ID: 2) Outer (RESEGMENT)(LOCAL ROUND ROBIN) Inner (RESEGMENT)
  | | Join Cond: (sales.product_key = products.product_key)
  | | | Materialize at Input: sales.store_key, sales.product_key, sales_sale_date, sales.sales_quantity
  | | | Execute on: All Nodes
  | | | ----> Outer \(-\) JOIN HASH [Cost: 1K, Rows: 100K (NO STATISTICS)] (PATH ID: 3)
  | | | | Join Cond: (sales.store_key = stores.store_key)
  | | | | Execute on: All Nodes
  | | | | ----> Outer \(-\) STORAGE ACCESS for sales [Cost: 1K, Rows: 100K (NO STATISTICS)] (PATH ID: 4)
  | | | | | Projection: store.store_sales_b0
  | | | | | Materialize: sales.store_key
  | | | | | Filter: (sales.sale_date = '2014-12-01':date)
  | | | | | Execute on: All Nodes
  | | | | | Runtime Filter: (SIP1(HashJoin): sales.store_key)
  | | | | | ----> Inner \(-\) STORAGE ACCESS for stores [Cost: 34, Rows: 250] (PATH ID: 5)
  | | | | | | Projection: store.store_dimension_DBD_10_rep_VMartDesign_node0001
  | | | | | | Materialize: stores.store_key, stores.store_name
  | | | | | | Execute on: All Nodes
  | | | | | ----> Inner \(-\) STORAGE ACCESS for products [Cost: 3K, Rows: 60K (NO STATISTICS)] (PATH ID: 6)
  | | | | | | Projection: public.products_b0
  | | | | | | Materialize: products.product_key, products.product_description
  | | | | | | Execute on: All Nodes
```

#### Includes SYNTACTIC_Join

```
EXPLAIN SELECT /*+SYNTACTIC_Join*/ sales.store_key, stores.store_name, products.product_description, sales.sales_quantity, sales.sale_date
```

Vertica Analytic Database (9.3.x)
FROM (store.store_sales sales JOIN products ON sales.product_key = products.product_key)
JOIN store.store_dimension stores ON sales.store_key = stores.store_key
WHERE sales.sale_date = '2014-12-01' order by sales.store_key, sales.sale_date;

Access Path:
+--SORT [Cost: 11K, Rows: 100K (NO STATISTICS)] (PATH ID: 1)
  |  Order: sales.store_key ASC, sales.sale_date ASC
  |  Execute on: All Nodes
  |  +---- JOIN HASH [Cost: 8K, Rows: 100K (NO STATISTICS)] (PATH ID: 2)
  |  |  Join Cond: (sales.store_key = stores.store_key)
  |  |  Execute on: All Nodes
  |  |  +-- Outer -> JOIN HASH [Cost: 7K, Rows: 100K (NO STATISTICS)] (PATH ID: 3) Outer (BROADCAST)
  |  |  (LOCAL ROUND ROBIN)
  |  |  |  Join Cond: (sales.product_key = products.product_key)
  |  |  |  Execute on: All Nodes
  |  |  |  Runtime Filter: (SIP1(HashJoin): sales.store_key)
  |  |  |  +-- Outer -> STORAGE ACCESS for sales [Cost: 2K, Rows: 100K (NO STATISTICS)] (PATH ID: 4)
  |  |  |  |  Projection: store.store_sales_b0
  |  |  |  |  Materialize: sales.sale_date, sales.store_key, sales.product_key, sales.sales_quantity
  |  |  |  |  Filter: (sales.sale_date = '2014-12-01':date)
  |  |  |  |  Execute on: All Nodes
  |  |  |  +-- Inner -> STORAGE ACCESS for products [Cost: 3K, Rows: 60K (NO STATISTICS)] (PATH ID: 5)
  |  |  |  |  Projection: public.products_b0
  |  |  |  |  Materialize: products.product_key, products.product_description
  |  |  |  |  Execute on: All Nodes
  |  |  |  +-- Inner -> STORAGE ACCESS for stores [Cost: 34, Rows: 250] (PATH ID: 6)
  |  |  |  |  Projection: store.store_dimension_DBD_10_rep_VMartDesign_node0001
  |  |  |  |  Materialize: stores.store_key, stores.store_name
  |  |  |  |  Execute on: All Nodes

TRICKLE

Note:
For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter DMLTargetDirect.

In databases created in versions of Vertica prior to 9.3, TRICKLE loads data only into WOS. This hint overrides the table's load method.

The following statements support this hint:

- INSERT
- MERGE
- UPDATE
- CREATE [TEMPORARY] TABLE AS

For details, see Choosing a Load Method in the Administrator's Guide.
**Syntax**

```
statement-name /*+ TRICKLE */ ...
```

**UTYPE**

Specifies how to combine `UNION ALL` input.

**Syntax**

```
...UNION ALL /*+ UTYPE(union-type) */
```

**Arguments**

<table>
<thead>
<tr>
<th><code>union-type</code></th>
<th>One of the following arguments:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• U: Concatenates <code>UNION ALL</code> input (default).</td>
</tr>
<tr>
<td></td>
<td>• M: Merges <code>UNION ALL</code> input in the same sort order as the source query results. This option requires all input from the source queries to use the same sort order; otherwise, Vertica throws a warning and concatenates the <code>UNION ALL</code> input.</td>
</tr>
</tbody>
</table>

**Note:**
The optimizer relies upon the query or DDL to verify whether input data is sorted, rather than the actual runtime order of the data.

**Requirements**

Queries that include the UTYPE hint must also include the SYNTACTIC_Join hint. Otherwise, the optimizer ignores the UTYPE hint and throws a warning.

**VERBATIM**

Enforces execution of an annotated query exactly as written.
VERBATIM directs the optimizer to create a query plan that incorporates all hints in a annotated query. Furthermore, it directs the optimizer not to apply its own plan development processing on query plan components that pertain to those hints.

Usage of this hint varies between optimizer-generated and custom directed queries, as described below.

**Syntax**

```sql
SELECT /*+ VERBATIM */ ...
```

**Requirements**

The VERBATIM hint must immediately follow SELECT. If the annotated query includes another hint that must also follow SELECT, such as SYNTACTIC_JOIN, combine the two hints together. For example:

```sql
SELECT /*+ syntactic_join,verbatim */ ...
```

**Optimizer-Generated Directed Queries**

The optimizer always includes the VERBATIM hint in the annotated queries that it generates for directed queries. For example, given the following CREATE DIRECTED QUERY OPTIMIZER statement:

```sql
CREATE DIRECTED QUERY OPTIMIZER getStoreSales
SELECT sales.store_key, stores.store_name,
sales.product_description, sales.sales_quantity, sales.sale_date FROM store.storeSales sales
JOIN store.store_dimension stores ON sales.store_key=stores.store_key WHERE sales.sale_date='2014-12-01' /*+IGNORECONST(1)*/ AND stores.store_name='Store1' /*+IGNORECONST(2)*/ ORDER BY sales.store_key, sales.sale_date;
CREATE DIRECTED QUERY
```

The optimizer generates an annotated query that includes the VERBATIM hint:

```sql
=> SELECT query_name, annotated_query FROM V_CATALOG.DIRECTED_QUERIES WHERE query_name = 'getStoreSales';
-[ RECORD 1 ]----------
query_name | getStoreSales
annotated_query | SELECT /*+ syntactic_join,verbatim */ sales.store_key AS store_key, stores.store_name AS store_name, sales.product_description AS product_description, sales.sales_quantity AS sales_quantity, sales.sale_date AS sale_date
FROM (store.storeSales AS sales/*+projs('store.storeSales')*/ JOIN /*+Distrib(L,L),JType(H)*/ store.store_dimension AS stores/*+projs('store.store_dimension_DBD_10_rep_VMartDesign')*/ ON (sales.store_key = stores.store_key))
WHERE (sales.sale_date = '2014-12-01':date /*+IgnoreConst(1)*/) AND (stores.store_name =
```

Vertica Analytic Database (9.3.x)
When the optimizer uses this directed query, it produces a query plan that is equivalent to the query plan that it used when it created the directed query:

```sql
=> ACTIVATE DIRECTED QUERY getStoreSales;
ACTIVATE DIRECTED QUERY

=> EXPLAIN SELECT sales.store_key, stores.store_name, sales.product_description, sales.sales_quantity, sales.sale_date FROM store.storesales sales JOIN store.store_dimension stores ON sales.store_key = stores.store_key WHERE sales.sale_date='2014-12-04' AND stores.store_name='Store14' ORDER BY sales.store_key, sales.sale_date;

QUERY PLAN DESCRIPTION:
---------------------------
EXPLAIN SELECT sales.store_key, stores.store_name, sales.product_description, sales.sales_quantity, sales.sale_date FROM store.storesales sales JOIN store.store_dimension stores ON sales.store_key = stores.store_key WHERE sales_sale_date='2014-12-04' AND stores.store_name='Store14' ORDER BY sales.store_key, sales.sale_date;

The following active directed query(query name: getStoreSales) is being executed:
SELECT /*+syntactic_join,verbatim*/ sales.store_key, stores.store_name, sales.product_description, sales.sales_quantity, sales.sale_date FROM store.storesales sales/*+projs('store.storeSales')*/ JOIN /*+Distrib('L', 'L'), JType ('H')*/store.store_dimension stores /*+projs('store.store_dimension_DBD_10_rep_VMartDesign')*/ ON ((sales.store_key = stores.store_key)) WHERE ((sales_sale_date = '2014-12-04':::date) AND (stores.store_name = 'Store14':::varchar(7))) ORDER BY sales.store_key, sales.sale_date;

Access Path:
+--JOIN HASH [Cost: 463, Rows: 622 (NO STATISTICS)] (PATH ID: 2)
  | Join Cond: (sales.store_key = stores.store_key)
  | Materialize at Output: sales.sale_date, sales.sales_quantity, sales.product_description
  | Execute on: All Nodes
  | -- Outer --> STORAGE ACCESS for sales [Cost: 150, Rows: 155K (NO STATISTICS)] (PATH ID: 3)
  |   | Projection: store.storeSales_b0
  |   | Materialize: sales.store_key
  |   | Filter: (sales.sale_date = '2014-12-04':::date)
  |   | Execute on: All Nodes
  |   | Runtime Filter: (SIP1(HashJoin): sales.store_key)
  | -- Inner --> STORAGE ACCESS for stores [Cost: 35, Rows: 2] (PATH ID: 4)
  |   | Projection: store.store_dimension_DBD_10_rep_VMartDesign_node0001
  |   | Materialize: stores.store_name, stores.store_key
  |   | Filter: (stores.store_name = 'Store14')
  |   | Execute on: All Nodes
```

## Custom Directed Queries

The VERBATIM hint is included in a custom directed query only if you explicitly include it in the annotated query that you write for that directed query. When the optimizer uses that directed query, it respects the VERBATIM hint and creates a query plan accordingly.
If you omit the VERBATIM hint when you create a custom directed query, the hint is not stored with the annotated query. When the optimizer uses that directed query, it applies its own plan development processing on the annotated query before it generates a query plan. This query plan might not be equivalent to the query plan that the optimizer would have generated for the Vertica version in which the directed query was created.

**SQL Data Types**

The following table summarizes the internal data types that Vertica supports. It also shows the default placement of null values in projections. The Size column lists uncompressed bytes.

External tables also support the **ROW**, which cannot be used for Vertica-managed tables.

<table>
<thead>
<tr>
<th>Data Type</th>
<th>Size / bytes</th>
<th>Description</th>
<th>NULL Sorting</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Binary</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BINARY</td>
<td>1 to 65,000</td>
<td>Fixed-length binary string</td>
<td>NULLS LAST</td>
</tr>
<tr>
<td>VARBINARY</td>
<td>1 to 65,000</td>
<td>Variable-length binary string</td>
<td>NULLS LAST</td>
</tr>
<tr>
<td>LONG VARBINARY</td>
<td>1 to 32,000,000</td>
<td>Long variable-length binary string</td>
<td>NULLS LAST</td>
</tr>
<tr>
<td>BYTEA</td>
<td></td>
<td>Synonyms for VARBINARY</td>
<td></td>
</tr>
<tr>
<td>RAW</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Boolean</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BOOLEAN</td>
<td>1</td>
<td>True or False or NULL</td>
<td>NULLS LAST</td>
</tr>
<tr>
<td><strong>Character / Long</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>CHAR</td>
<td>1 to 65,000</td>
<td>Fixed-length character string</td>
<td>NULLS LAST</td>
</tr>
<tr>
<td>VARCHAR</td>
<td>1 to 65,000</td>
<td>Variable-length character string</td>
<td>NULLS LAST</td>
</tr>
<tr>
<td>Data Type</td>
<td>Size / bytes</td>
<td>Description</td>
<td>NULL Sorting</td>
</tr>
<tr>
<td>------------------------</td>
<td>--------------</td>
<td>--------------------------------------------------</td>
<td>-----------------------</td>
</tr>
<tr>
<td>LONG VARCHAR</td>
<td>1 to 32,000,000</td>
<td>Long variable-length character string</td>
<td>NULLS LAST</td>
</tr>
</tbody>
</table>

**Date/Time**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>Size / bytes</th>
<th>Description</th>
<th>NULL Sorting</th>
</tr>
</thead>
<tbody>
<tr>
<td>DATE</td>
<td>8</td>
<td>Represents a month, day, and year</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>TIME</td>
<td>8</td>
<td>Represents a time of day without timezone</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>DATETIME</td>
<td>Synonyms for TIMESTAMP</td>
<td></td>
<td></td>
</tr>
<tr>
<td>SMALLDATETIME</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TIME WITH TIMEZONE</td>
<td>8</td>
<td>Represents a time of day with timezone</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>TIMESTAMP</td>
<td>8</td>
<td>Represents a date and time without timezone</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>TIMESTAMP WITH TIMEZONE</td>
<td>8</td>
<td>Represents a date and time with timezone</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>INTERVAL</td>
<td>8</td>
<td>Measures the difference between two points in time</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>INTERVAL DAY TO SECOND</td>
<td>8</td>
<td>Represents an interval measured in days and seconds</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>INTERVAL YEAR TO MONTH</td>
<td>8</td>
<td>Represents an interval measured</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>Data Type</td>
<td>Size / bytes</td>
<td>Description</td>
<td>NULL Sorting</td>
</tr>
<tr>
<td>------------------------</td>
<td>--------------</td>
<td>-----------------------------------------------------------------------------</td>
<td>---------------</td>
</tr>
<tr>
<td><strong>Approximate Numeric</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>DOUBLE PRECISION</td>
<td>8</td>
<td>Signed 64-bit IEEE floating point number, requiring 8 bytes of storage</td>
<td>NULLS LAST</td>
</tr>
<tr>
<td>FLOAT</td>
<td>8</td>
<td>Signed 64-bit IEEE floating point number, requiring 8 bytes of storage</td>
<td>NULLS LAST</td>
</tr>
<tr>
<td>FLOAT(n)</td>
<td>8</td>
<td>Signed 64-bit IEEE floating point number, requiring 8 bytes of storage</td>
<td>NULLS LAST</td>
</tr>
<tr>
<td>FLOAT8</td>
<td>8</td>
<td>Signed 64-bit IEEE floating point number, requiring 8 bytes of storage</td>
<td>NULLS LAST</td>
</tr>
<tr>
<td>REAL</td>
<td>8</td>
<td>Signed 64-bit IEEE floating point number, requiring 8 bytes of storage</td>
<td>NULLS LAST</td>
</tr>
<tr>
<td><strong>Exact Numeric</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>INTEGER</td>
<td>8</td>
<td>Signed 64-bit integer, requiring 8 bytes of storage</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>INT</td>
<td>8</td>
<td>Signed 64-bit integer, requiring 8 bytes of storage</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>BIGINT</td>
<td>8</td>
<td>Signed 64-bit integer, requiring 8 bytes of storage</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>Data Type</td>
<td>Size / bytes</td>
<td>Description</td>
<td>NULL Sorting</td>
</tr>
<tr>
<td>------------</td>
<td>--------------</td>
<td>-----------------------------------------------------------------------------</td>
<td>--------------</td>
</tr>
<tr>
<td>NULL</td>
<td></td>
<td>8 bytes of storage</td>
<td></td>
</tr>
<tr>
<td>INT8</td>
<td>8</td>
<td>Signed 64-bit integer, requiring 8 bytes of storage</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>SMALLINT</td>
<td>8</td>
<td>Signed 64-bit integer, requiring 8 bytes of storage</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>TINYINT</td>
<td>8</td>
<td>Signed 64-bit integer, requiring 8 bytes of storage</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>DECIMAL</td>
<td>8+</td>
<td>8 bytes for the first 18 digits of precision, plus 8 bytes for each additional 19 digits</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>NUMERIC</td>
<td>8+</td>
<td>8 bytes for the first 18 digits of precision, plus 8 bytes for each additional 19 digits</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>NUMBER</td>
<td>8+</td>
<td>8 bytes for the first 18 digits of precision, plus 8 bytes for each additional 19 digits</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>MONEY</td>
<td>8+</td>
<td>8 bytes for the first 18 digits of precision, plus 8 bytes for each additional 19 digits</td>
<td>NULLS FIRST</td>
</tr>
<tr>
<td>Data Type</td>
<td>Size / bytes</td>
<td>Description</td>
<td>NULL Sorting</td>
</tr>
<tr>
<td>-----------</td>
<td>--------------</td>
<td>-------------</td>
<td>--------------</td>
</tr>
<tr>
<td><strong>Spatial</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>GEOMETRY</td>
<td>1 to 10,000,000</td>
<td>Coordinates expressed as ((x,y)) pairs, defined in the Cartesian plane.</td>
<td>NULLS LAST</td>
</tr>
<tr>
<td>GEOGRAPHY</td>
<td>1 to 10,000,000</td>
<td>Coordinates expressed in longitude/latitude angular values, measured in degrees</td>
<td></td>
</tr>
<tr>
<td><strong>UUID</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>UUID</td>
<td>16</td>
<td>Stores universally unique identifiers (UUIDs).</td>
<td>NULLS FIRST</td>
</tr>
</tbody>
</table>

## Binary Data Types

Store raw-byte data, such as IP addresses, up to 65000 bytes. Data types BINARY and BINARY VARYING (VARBINARY) are collectively referred to as binary string types and the values of binary string types are referred to as binary strings. A binary string is a sequence of octets or bytes.

### Note:

BYTEA and RAW are synonyms for VARBINARY.

## Syntax

**BINARY**

BINARY ( Length )
VARBINARY

{ VARBINARY | BINARY VARYING | BYTEA | RAW } ( max-Length )

Parameters

| Length | max-Length | Specifies the length of the string or column width, in bytes (octets). |

BINARY and VARBINARY Data Types

BINARY and VARBINARY data types have the following attributes:

- **BINARY**: A fixed-width string of length bytes, where the number of bytes is declared as an optional specifier to the type. If length is omitted, the default is 1. Where necessary, values are right-extended to the full width of the column with the zero byte. For example:

  ```sql
  => SELECT TO_HEX('ab'::BINARY(4));
  to_hex
  ----------
  61620000
  ```

- **VARBINARY**: A variable-width string up to a length of max-length bytes, where the maximum number of bytes is declared as an optional specifier to the type. The default is the default attribute size, which is 80, and the maximum length is 65000 bytes. VARBINARY values are not extended to the full width of the column. For example:

  ```sql
  => SELECT TO_HEX('ab'::VARBINARY(4));
  to_hex
  -------
  6162
  ```

Input Formats

You can use several formats when working with binary values. The hexadecimal format is generally the most straightforward and is emphasized in Vertica documentation.

Binary values can also be represented in octal format by prefixing the value with a backslash '\'.

```sql
=> SELECT TO_HEX('ab'::BINARY(4));
```
Note:
If you use vsql, you must use the escape character (\) when you insert another backslash on input; for example, input '\141' as '\\141'.

You can also input values represented by printable characters. For example, the hexadecimal value '0x61' can also be represented by the symbol 'a'.

See Bulk-Loading Data in the Administrator's Guide.

On input, strings are translated from:

- Hexadecimal representation to a binary value using the function HEX_TO_BINARY.
- Bitstring representation to a binary value using the function BITSTRING_TO_BINARY.

Both functions take a VARCHAR argument and return a VARBINARY value.

Output Formats

Like the input format, the output format is a hybrid of octal codes and printable ASCII characters. A byte in the range of printable ASCII characters (the range [0x20, 0x7e]) is represented by the corresponding ASCII character, with the exception of the backslash (\), which is escaped as '\". All other byte values are represented by their corresponding octal values. For example, the bytes {97,92,98,99}, which in ASCII are {a,\b,c}, are translated to text as 'a\bc'.

Binary Operators and Functions

Binary operators &, ~, | and # have special behavior for binary data types, as described in Bitwise Operators.

The following aggregate functions are supported for binary data types:

- BIT_AND
- BIT_OR
- BIT_XOR
- MAX
- MIN

BIT_AND, BIT_OR, and BIT_XOR are bit-wise operations that are applied to each non-null value in a group, while MAX and MIN are byte-wise comparisons of binary values.

Like their binary operator counterparts, if the values in a group vary in length, the aggregate functions treat the values as though they are all equal in length by extending
shorter values with zero bytes to the full width of the column. For example, given a group containing the values 'ff', null, and 'f', a binary aggregate ignores the null value and treats the value 'f' as 'f0'. Also, like their binary operator counterparts, these aggregate functions operate on VARBINARY types explicitly and operate on BINARY types implicitly through casts. See Data Type Coercion Operators (CAST).

Binary Versus Character Data Types

Binary data types BINARY and VARBINARY are similar to character data types CHAR and VARCHAR, respectively. They differ as follows:

- Binary data types contain byte strings—a sequence of octets or bytes.
- Character data types contain character strings (text).
- The lengths of binary data types are measured in bytes, while character data types are measured in characters.

Examples

The following example shows VARBINARY HEX_TO_BINARY(VARCHAR) and VARCHAR TO_HEX(VARBINARY) usage.

Table t and its projection are created with binary columns:

```sql
=> CREATE TABLE t (c BINARY(1));
=> CREATE PROJECTION t_p (c) AS SELECT c FROM t;
```

Insert minimum byte and maximum byte values:

```sql
=> INSERT INTO t values(HEX_TO_BINARY('0x00'));
=> INSERT INTO t values(HEX_TO_BINARY('0xFF'));
```

Binary values can then be formatted in hex on output using the TO_HEX function:

```sql
=> SELECT TO_HEX(c) FROM t;
to_hex
-------
00
ff
(2 rows)
```

The BIT_AND, BIT_OR, and BIT_XOR functions are interesting when operating on a group of values. For example, create a sample table and projections with binary columns:

The example that follows uses table t with a single column of VARBINARY data type:
=> CREATE TABLE t ( c VARBINARY(2) );
=> INSERT INTO t values(HEX_TO_BINARY('0xFF00'));
=> INSERT INTO t values(HEX_TO_BINARY('0xFFFF'));
=> INSERT INTO t values(HEX_TO_BINARY('0xF00F'));

Query table t to see column c output:

=> SELECT TO_HEX(c) FROM t;
   TO_HEX
   --------
   ff00
   ffff
   f00f
   (3 rows)

Now issue the bitwise AND operation. Because these are aggregate functions, an implicit GROUP BY operation is performed on results using (ff00&ffff&f00f):

=> SELECT TO_HEX(BIT_AND(c)) FROM t;
   TO_HEX
   --------
   f000
   (1 row)

Issue the bitwise OR operation on (ff00|ffff|f00f):

=> SELECT TO_HEX(BIT_OR(c)) FROM t;
   TO_HEX
   --------
   ffff
   (1 row)

Issue the bitwise XOR operation on (ff00#ffff#f00f):

=> SELECT TO_HEX(BIT_XOR(c)) FROM t;
   TO_HEX
   --------
   f0f0
   (1 row)

Boolean Data Type

Vertica provides the standard SQL type BOOLEAN, which has two states: true and false. The third state in SQL boolean logic is unknown, which is represented by the NULL value.
**Syntax**

**BOOLEAN**

**Parameters**

Valid literal data values for input are:

<table>
<thead>
<tr>
<th>TRUE</th>
<th>'t'</th>
<th>'true'</th>
<th>'y'</th>
<th>'yes'</th>
<th>'1'</th>
<th>1</th>
</tr>
</thead>
<tbody>
<tr>
<td>FALSE</td>
<td>'f'</td>
<td>'false'</td>
<td>'n'</td>
<td>'no'</td>
<td>'0'</td>
<td>0</td>
</tr>
</tbody>
</table>

**Notes**

- Do not confuse the BOOLEAN data type with Boolean Operators or the Boolean predicate.
- The keywords TRUE and FALSE are preferred and are SQL-compliant.
- A Boolean value of NULL appears last (largest) in ascending order.
- All other values must be enclosed in single quotes.
- Boolean values are output using the letters t and f.

**See Also**

- **NULL Value**
- **Data Type Coercion Chart**

**Character Data Types**

Stores strings of letters, numbers, and symbols. Data types CHARACTER (CHAR) and CHARACTER VARYING (VARCHAR) are collectively referred to as **character string types**, and the values of character string types are known as **character strings**.

Character data can be stored as fixed-length or variable-length strings. Fixed-length strings are right-extended with spaces on output; variable-length strings are not extended.

String literals in SQL statements must be enclosed in single quotes.
Syntax

CHAR

{ CHAR | CHARACTER } [ (octet-length) ]

VARCHAR

{ VARCHAR | CHARACTER VARYING } ) [ (octet-length) ]

Parameters

<table>
<thead>
<tr>
<th>octet-Length</th>
<th>Specifies the length of the string or column width, declared in bytes (octets).</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>This parameter is optional.</td>
</tr>
</tbody>
</table>

CHAR Versus VARCHAR Data Types

The following differences apply to CHAR and VARCHAR data:

- CHAR is conceptually a fixed-length, blank-padded string. Trailing blanks (spaces) are removed on input, and are restored on output. The default length is 1, and the maximum length is 65000 octets (bytes).
- VARCHAR is a variable-length character data type. The default length is 80, and the maximum length is 65000 octets. For string values longer than 65000, use Long Data Types. Values can include trailing spaces.

Normally, you use VARCHAR for all of string data. Use CHAR when you need fixed-width string output. For example, you can use CHAR columns for data to be transferred to a legacy system that requires fixed-width strings.

Setting Maximum Length

When you define character columns, specify the maximum size of any string to be stored in a column. For example, to store strings up to 24 octets in length, use one of the following definitions:
The maximum length parameter for VARCHAR and CHAR data types refers to the number of octets that can be stored in that field, not the number of characters (Unicode code points). When using multibyte UTF-8 characters, the fields must be sized to accommodate from 1 to 4 octets per character, depending on the data. If the data loaded into a VARCHAR/CHAR column exceeds the specified maximum size for that column, data is truncated on UTF-8 character boundaries to fit within the specified size. See COPY.

**Note:**
Remember to include the extra octets required for multibyte characters in the column-width declaration, keeping in mind the 65000 octet column-width limit.

Due to compression in Vertica, the cost of overestimating the length of these fields is incurred primarily at load time and during sorts.

## NULL Versus NUL

NULL and NUL differ as follows:

- NUL represents a character whose ASCII/Unicode code is 0, sometimes qualified "ASCII NUL".
- NULL means no value, and is true of a field (column) or constant, not of a character.

CHAR, LONG VARCHAR, and VARCHAR string data types accept ASCII NUL values.

NULL appears last (largest) in ascending order.

**Note:**
For additional information about NULL ordering, see NULL Sort Order.

The following example casts the input string containing NUL values to VARCHAR:

```sql
=> SELECT 'vert\0ica':CHARACTER VARYING AS VARCHAR;
VARCHAR
---------
vert\0ica
(1 row)
```

The result contains 9 characters:
If you use an extended string literal, the length is 8 characters:

```sql
=> SELECT LENGTH('vert\0ica'::CHARACTER VARYING);
   length
  --------
    9
(1 row)

=> SELECT E'vert\0ica'::CHARACTER VARYING AS VARCHAR;
   VARCHAR
  --------
   vertica
(1 row)

=> SELECT LENGTH(E'vert\0ica'::CHARACTER VARYING);
   length
  --------
    8
(1 row)
```
Date/Time Data Types

Vertica supports the full set of SQL date and time data types.

The following rules apply to all date/time data types:

- All have a size of 8 bytes.
- A date/time value of NULL is smallest relative to all other date/time values.
- Vertica uses Julian dates for all date/time calculations, which can correctly predict and calculate any date more recent than 4713 BC to far into the future, based on the assumption that the average length of the year is 365.2425 days.
- All the date/time data types accept the special literal value NOW to specify the current date and time. For example:

```sql
=> SELECT TIMESTAMP 'NOW';
```

```
2020-09-23 08:23:50.42325
```

- By default, Vertica rounds with a maximum precision of six decimal places. You can substitute an integer between 0 and 6 for p to specify your preferred level of precision.

The following table lists specific attributes of date/time data types:

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Low Value</th>
<th>High Value</th>
<th>Resolution</th>
</tr>
</thead>
<tbody>
<tr>
<td>DATE</td>
<td>Dates only (no time of day)</td>
<td>~ 25e+15 BC</td>
<td>~ 25e+15 AD</td>
<td>1 day</td>
</tr>
<tr>
<td>TIME</td>
<td>Time of day only (no date)</td>
<td>00:00:00.00</td>
<td>23:59:59.99999</td>
<td>1 μs</td>
</tr>
</tbody>
</table>

* Identical to SQL standard TIME WITH TIME_ZONE
<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Low Value</th>
<th>High Value</th>
<th>Resolution</th>
</tr>
</thead>
<tbody>
<tr>
<td>TIMETZ [ (p) ]</td>
<td>Time of day only, with time zone</td>
<td>00:00:00.00+14</td>
<td>23:59:59.999999-14</td>
<td>1 µs</td>
</tr>
<tr>
<td>TIMESTAMP [ (p) ]</td>
<td>Both date and time, without time zone</td>
<td>290279-12-22 19:59:05.224194 BC</td>
<td>294277-01-09 04:00:54.775806 AD</td>
<td></td>
</tr>
<tr>
<td>TIMESTAMPTZ [ (p) ]</td>
<td>Both date and time, with time zone</td>
<td>290279-12-22 19:59:05.224194 BC</td>
<td>294277-01-09 04:00:54.775806 AD UTC</td>
<td></td>
</tr>
<tr>
<td>INTERVAL DAY TO SECOND</td>
<td>Time intervals</td>
<td>[106]751991 days 04:00:54.775807</td>
<td></td>
<td>1 µs</td>
</tr>
<tr>
<td>INTERVAL YEAR TO MONTH</td>
<td>Time intervals</td>
<td>~ -768e15 yrs</td>
<td>~ 768e15 yrs</td>
<td>1 month</td>
</tr>
</tbody>
</table>

* Identical to SQL standard TIME WITH TIME ZONE, continued

### Time Zone Abbreviations for Input

Vertica recognizes the files in /opt/vertica/share/timezonesets as date/time input values and defines the default list of strings accepted in the AT TIME ZONE zone parameter.
The names are not necessarily used for date/time output—output is driven by the official time zone abbreviations associated with the currently selected time zone parameter setting.

**DATE**

Consists of a month, day, and year.

**Syntax**

```sql
DATE
```

**Parameters/Limits**

<table>
<thead>
<tr>
<th>Low Value</th>
<th>High Value</th>
<th>Resolution</th>
</tr>
</thead>
<tbody>
<tr>
<td>~ 25e+15 BC</td>
<td>~ 25e+15 AD</td>
<td>1 DAY</td>
</tr>
</tbody>
</table>

See [SET DATESTYLE](#) for information about ordering.

**Note:**

'0000-00-00' is not valid. If you try to insert that value into a DATE or TIMESTAMP field, an error occurs. If you copy '0000-00-00' into a DATE or TIMESTAMP field, Vertica converts the value to 0001-01-01 00:00:00 BC.

<table>
<thead>
<tr>
<th>Example</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>January 8, 1999</td>
<td>Unambiguous in any datestyle input mode</td>
</tr>
<tr>
<td>1999-01-08</td>
<td>ISO 8601; January 8 in any mode (recommended format)</td>
</tr>
<tr>
<td>1/8/1999</td>
<td>January 8 in MDY mode; August 1 in DMY mode</td>
</tr>
<tr>
<td>1/18/1999</td>
<td>January 18 in MDY mode; rejected in other modes</td>
</tr>
<tr>
<td>01/02/03</td>
<td>January 2, 2003 in MDY mode</td>
</tr>
<tr>
<td></td>
<td>February 1, 2003 in DMY mode</td>
</tr>
<tr>
<td></td>
<td>February 3, 2001 in YMD mode</td>
</tr>
<tr>
<td>Example</td>
<td>Description</td>
</tr>
<tr>
<td>------------</td>
<td>--------------------------------------------------</td>
</tr>
<tr>
<td>1999-Jan-08</td>
<td>January 8 in any mode</td>
</tr>
<tr>
<td>Jan-08-1999</td>
<td>January 8 in any mode</td>
</tr>
<tr>
<td>08-Jan-1999</td>
<td>January 8 in any mode</td>
</tr>
<tr>
<td>99-Jan-08</td>
<td>January 8 in YMD mode, else error</td>
</tr>
<tr>
<td>08-Jan-99</td>
<td>January 8, except error in YMD mode</td>
</tr>
<tr>
<td>Jan-08-99</td>
<td>January 8, except error in YMD mode</td>
</tr>
<tr>
<td>19990108</td>
<td>ISO 8601; January 8, 1999 in any mode</td>
</tr>
<tr>
<td>990108</td>
<td>ISO 8601; January 8, 1999 in any mode</td>
</tr>
<tr>
<td>1999.008</td>
<td>Year and day of year</td>
</tr>
<tr>
<td>22451187</td>
<td>Julian day</td>
</tr>
<tr>
<td>January 8, 99 BC</td>
<td>Year 99 before the Common Era</td>
</tr>
</tbody>
</table>

**DATETIME**

DATETIME is an alias for `TIMESTAMP/TIMESTAMPZ`.

**INTERVAL**

Measures the difference between two points in time. Intervals can be positive or negative. The INTERVAL data type is SQL:2008 compliant, and supports `interval qualifiers` that are divided into two major subtypes:

- **Year-month**: Span of years and months
- **Day-time**: Span of days, hours, minutes, seconds, and fractional seconds

Intervals are represented internally as some number of microseconds and printed as up to 60 seconds, 60 minutes, 24 hours, 30 days, 12 months, and as many years as necessary. You can control the output format of interval units with `SET INTERVALSTYLE` and `SET DATESTYLE`. 
Syntax

INTERVAL 'interval-literal' [ interval-qualifier ] [ (p) ]

Parameters

<table>
<thead>
<tr>
<th>interval-literal</th>
<th>A character string that expresses an interval, conforming to this format:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>[-] { quantity subtype-unit }[...] [ AGO ]</td>
</tr>
<tr>
<td></td>
<td>For details, see Interval Literal.</td>
</tr>
</tbody>
</table>

| interval-qualifier    | Optionally specifies how to interpret and format an interval literal for output, and, optionally, sets precision. If omitted, the default is DAY TO SECOND(6). For details, see Day-time interval qualifiers. |

| p                     | Specifies precision of the seconds field, where p is an integer between 0 - 6. For details, see Specifying Interval Precision. |
|                       | Default: 6                                                               |

Limits

<table>
<thead>
<tr>
<th>Name</th>
<th>Low Value</th>
<th>High Value</th>
<th>Resolution</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTERVAL DAY TO SECOND(15)</td>
<td>0106751991 days 00:00:00</td>
<td>04:00:54.775807</td>
<td>1 microsecond</td>
</tr>
<tr>
<td>INTERVAL YEAR TO MONTH</td>
<td>-768e15 yrs</td>
<td>~ 768e15 yrs</td>
<td>1 month</td>
</tr>
</tbody>
</table>

Setting Interval Unit Display

SET INTERVALSTYLE and SET DATESTYLE control the output format of interval units.
Important:
DATESTYLE settings supersede INTERVALSTYLE. If DATESTYLE is set to SQL, interval unit display always conforms to the SQL:2008 standard, which omits interval unit display. If DATESTYLE is set to ISO, you can use SET INTERVALSTYLE to omit or display interval unit display, as described below.

Omitting Interval Units

To omit interval units from the output, set INTERVALSTYLE to PLAIN. This is the default setting, which conforms with the SQL:2008 standard:

```sql
=> SET INTERVALSTYLE TO PLAIN;
SET
=> SELECT INTERVAL '3 2';
?column?
-----------
3 02:00
```

When INTERVALSTYLE is set to PLAIN, units are omitted from the output, even if the query specifies input units:

```sql
=> SELECT INTERVAL '3 days 2 hours';
?column?
-----------
3 02:00
```

If DATESTYLE is set to SQL, Vertica conforms with SQL:2008 standard and always omits interval units from output:

```sql
=> SET DATESTYLE TO SQL;
SET
=> SET INTERVALSTYLE TO UNITS;
SET
=> SELECT INTERVAL '3 2';
?column?
-----------
3 02:00
```

Displaying Interval Units

To enable display of interval units, DATESTYLE must be set to ISO. You can then display interval units by setting INTERVALSTYLE to UNITS:

```sql
=> SET DATESTYLE TO ISO;
SET
```
Checking INTERVALSTYLE and DATESTYLE Settings

Use SHOW statements to check INTERVALSTYLE and DATESTYLE settings:

```
=> SHOW INTERVALSTYLE;
   name | setting
---------------------
   intervalstyle | units
=> SHOW DATESTYLE;
   name | setting
---------------------
   datestyle | ISO, MDY
```

Specifying Interval Input

Interval values are expressed through interval literals. An interval literal is composed of one or more interval fields, where each field represents a span of days and time, or years and months, as follows:

```
[-] { quantity subtype-unit }[...] [AGO]
```

Using Subtype Units

Subtype units are optional for day-time intervals; they must be specified for year-month intervals.

For example, the first statement below implicitly specifies days and time; the second statement explicitly identifies day and time units. Both statements return the same result:

```
=> SET INTERVALSTYLE TO UNITS;
=> SELECT INTERVAL '1 12:59:10:05';
   ?column?
---------------------
3 days 2 hours
```
1 day 12:59:10.005
(1 row)

=> SELECT INTERVAL '1 day 12 hours 59 min 10 sec 5 milliseconds';
?column?
-----------------------
1 day 12:59:10.005
(1 row)

The following two statements add 28 days and 4 weeks to the current date, respectively. The intervals in both cases are equal and the statements return the same result. However, in the first statement, the interval literal omits the subtype (implicitly days); in the second statement, the interval literal must include the subtype unit weeks:

=> SELECT CURRENT_DATE;
?column?
-----------
2016-08-15
(1 row)

=> SELECT CURRENT_DATE + INTERVAL '28';
?column?
-----------
2016-09-12 00:00:00
(1 row)

dbadmin=> SELECT CURRENT_DATE + INTERVAL '4 weeks';
?column?
-----------
2016-09-12 00:00:00
(1 row)

An interval literal can include day-time and year-month fields. For example, the following statement adds an interval of 4 years, 4 weeks, 4 days and 14 hours to the current date. The years and weeks fields must include subtype units; the days and hours fields omit them:

> SELECT CURRENT_DATE + INTERVAL '4 years 4 weeks 4 14';
?column?
-----------------------
2020-09-15 14:00:00
(1 row)

**Omitting Subtype Units**

You can specify quantities of days, hours, minutes, and seconds without specifying units. Vertica recognizes colons in interval literals as part of the timestamp:

=> SELECT INTERVAL '1 4 5 6';
?column?
If Vertica cannot determine the units, it applies the quantity to any missing units based on the interval qualifier. In the next two examples, Vertica uses the default interval qualifier (DAY TO SECOND(6)) and assigns the trailing 1 to days, since it has already processed hours, minutes, and seconds in the output:

```sql
=> SELECT INTERVAL '1 day 04:5:6';
?column?
-----------------------
1 day 04:05:06
-----------------------
=> SELECT INTERVAL '1 day 4 hour 5 min 6 sec';
?column?
-----------------------
1 day 04:05:06
```

In the next two examples, Vertica recognizes 4:5 as hours:minutes. The remaining values in the interval literal are assigned to the missing units: 1 is assigned to days and 2 is assigned to seconds.

```sql
SELECT INTERVAL '4:5 1 2';
?column?
-----------------------
1 day 04:05:02
-----------------------
=> SELECT INTERVAL '1 4:5 2';
?column?
-----------------------
1 day 04:05:02
```

Specifying the interval qualifier can change how Vertica interprets 4:5:

```sql
=> SELECT INTERVAL '4:5' MINUTE TO SECOND;
?column?
-----------------------
00:04:05
```

---

**Controlling Interval Format**

*Interval qualifiers* specify a range of options that Vertica uses to interpret and format an *interval literal*. The interval qualifier can also specify precision. Each interval qualifier is
composed of one or two units:

\[ \text{unit}[p] \ [ \text{TO} \ \text{unit}[p] ] \]

where:

- \( \text{unit} \) specifies a day-time or year-month subtype.
- \( p \) specifies precision, an integer between 0 and 6. In general, precision only applies to SECOND units. The default precision for SECOND is 6. For details, see Specifying Interval Precision.

If an interval omits an interval qualifier, Vertica uses the default \text{DAY TO SECOND(6)}.

### Interval Qualifier Categories

Interval qualifiers belong to one of the following categories:

- **Year-month**: Span of years and months
- **Day-time**: Span of days, hours, minutes, seconds, and fractional seconds

---

**Note:**
All examples below assume that \text{INTERVALSTYLE} is set to plain.

---

### Year-Month

Vertica supports two year-month subtypes: YEAR and MONTH.

In the following example, \text{YEAR TO MONTH} qualifies the interval literal 1 2 to indicate a span of 1 year and two months:

```sql
=> SELECT interval '1 2' YEAR TO MONTH;

| ?column?
<table>
<thead>
<tr>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>1-2</td>
</tr>
<tr>
<td>(1 row)</td>
</tr>
</tbody>
</table>
```

If you omit the qualifier, Vertica uses the default interval qualifier \text{DAY TO SECOND(6)} and returns a different result:

```sql
=> SELECT interval '1 2';

| ?column?
<table>
<thead>
<tr>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>1 02:00</td>
</tr>
<tr>
<td>(1 row)</td>
</tr>
</tbody>
</table>
```
The following example uses the interval qualifier YEAR. In this case, Vertica extracts only the year from the interval literal \texttt{1y 10m}:

```sql
=> SELECT INTERVAL '1y 10m' YEAR;
?column?
--------
1
(1 row)
```

In the next example, the interval qualifier MONTH converts the same interval literal to months:

```sql
=> SELECT INTERVAL '1y 10m' MONTH;
?column?
--------
22
(1 row)
```

## Day-Time

Vertica supports four day-time subtypes: DAY, HOUR, MINUTE, and SECOND.

In the following example, the interval qualifier \texttt{DAY TO SECOND(4)} qualifies the interval literal \texttt{1h 3m 6s 5msecs 57us}. The qualifier also sets precision on seconds to 4:

```sql
=> SELECT INTERVAL '1h 3m 6s 5msecs 57us' DAY TO SECOND(4);
?column?
----------
01:03:06.0051
(1 row)
```

If no interval qualifier is specified, Vertica uses the default subtype \texttt{DAY TO SECOND(6)}, regardless of how you specify the interval literal. For example, as an extension to SQL:2008, both of the following commands return 910 days:

```sql
=> SELECT INTERVAL '2-6';
?column?
--------
910
=> SELECT INTERVAL '2 years 6 months';
?column?
--------
910
```

An interval qualifier can extract other values from the input parameters. For example, the following command extracts the \texttt{HOUR} value from the interval literal \texttt{3 days 2 hours}:
The primary day/time (DAY TO SECOND) and year/month (YEAR TO MONTH) subtype ranges can be restricted to more specific range of types by an interval qualifier. For example, HOUR TO MINUTE is a limited form of day/time interval, which can be used to express time zone offsets.

hh:mm:ss and hh:mm formats are used only when at least two of the fields specified in the interval qualifier are non-zero and there are no more than 23 hours or 59 minutes:

Specifying Interval Precision

In general, interval precision only applies to seconds. If no precision is explicitly specified, Vertica rounds precision to a maximum of six decimal places. For example:

Vertica lets you specify interval precision in two ways:
After the INTERVAL keyword
After the SECOND unit of an interval qualifier, one of the following:
- DAY TO SECOND
- HOUR TO SECOND
- MINUTE TO SECOND
- SECOND

For example, the following statements use both methods to set precision, and return identical results:

```sql
=> SELECT INTERVAL(4) '2 hours 4 minutes 3.709384766 seconds' DAY TO SECOND;
?column?
------------------
02:04:03.7094
(1 row)

=> SELECT INTERVAL '2 hours 4 minutes 3.709384766 seconds' DAY TO SECOND(4);
?column?
------------------
02:04:03.7094
(1 row)
```

If the same statement specifies precision more than once, Vertica uses the lesser precision. For example, the following statement specifies precision twice: the INTERVAL keyword specifies precision of 1, while the interval qualifier SECOND specifies precision of 2. Vertica uses the lesser precision of 1:

```sql
=> SELECT INTERVAL(1) '1.2467' SECOND(2);
?column?
--------
1.2 secs
```

### Setting Precision on Interval Table Columns

If you create a table with an interval column, the following restrictions apply to the column definition:

- You can set precision on the INTERVAL keyword only if you omit specifying an interval qualifier. If you try to set precision on the INTERVAL keyword and include an interval qualifier, Vertica returns an error.
- You can set precision only on the last unit of an interval qualifier. For example:
If you specify precision on another unit, Vertica discards it when it saves the table definition.

**Fractional Seconds in Interval Units**

Vertica supports intervals in milliseconds (hh:mm:ss:ms), where 01:02:03:25 represents 1 hour, 2 minutes, 3 seconds, and 025 milliseconds. Milliseconds are converted to fractional seconds as in the following example, which returns 1 day, 2 hours, 3 minutes, 4 seconds, and 25.5 milliseconds:

```sql
=> SELECT INTERVAL '1 02:03:04:25.5';
?column?
-------------
 1 day 02:03:04.0255
```

Vertica allows fractional minutes. The fractional minutes are rounded into seconds:

```sql
=> SELECT INTERVAL '10.5 minutes';
?column?
-------------
00:10:30
=> select interval '10.659 minutes';
?column?
-------------
00:10:39.54
=> select interval '10.3333333333333 minutes';
?column?
-------------
00:10:20
```

**Considerations**

- An INTERVAL can include only the subset of units that you need; however, year/month intervals represent calendar years and months with no fixed number of days, so year/month interval values cannot include days, hours, minutes. When year/month values are specified for day/time intervals, the intervals extension assumes 30 days per month and 365 days per year. Since the length of a given month or year varies, day/time intervals are never output as months or years, only as days, hours, minutes, and so on.
Day/time and year/month intervals are logically independent and cannot be combined with or compared to each other. In the following example, an interval-literal that contains DAYS cannot be combined with the YEAR TO MONTH type:

```sql
=> SELECT INTERVAL '1 2 3' YEAR TO MONTH;
ERROR 3679: Invalid input syntax for interval year to month: "1 2 3"
```

Vertica accepts intervals up to $2^{63} - 1$ microseconds or months (about 18 digits). INTERVAL YEAR TO MONTH can be used in an analytic RANGE window when the ORDER BY column type is TIMESTAMP/TIMESTAMP WITH TIMEZONE, or DATE. Using TIME/TIME WITH TIMEZONE are not supported.

You can use INTERVAL DAY TO SECOND when the ORDER BY column type is TIMESTAMP/TIMESTAMP WITH TIMEZONE, DATE, and TIME/TIME WITH TIMEZONE.

## Examples

Examples in this section assume that INTERVALSTYLE is set to PLAIN, so results omit subtype units. Interval values that omit an interval qualifier use the default to DAY TO SECOND(6).

<table>
<thead>
<tr>
<th>Query</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>SELECT INTERVAL '00:2500:00';</td>
<td>1 17:40</td>
</tr>
<tr>
<td>SELECT INTERVAL '2500' MINUTE TO SECOND;</td>
<td>2500</td>
</tr>
<tr>
<td>SELECT INTERVAL '2500' MINUTE;</td>
<td>2500</td>
</tr>
<tr>
<td>SELECT INTERVAL '28 days 3 hours' HOUR TO SECOND;</td>
<td>675:00</td>
</tr>
<tr>
<td>SELECT INTERVAL(3) '28 days 3 hours';</td>
<td>28 03:00</td>
</tr>
<tr>
<td>SELECT INTERVAL(3) '28 days 3 hours 1.234567';</td>
<td>28 03:01:14.074</td>
</tr>
<tr>
<td>SELECT INTERVAL(3) '28 days 3 hours 1.234567 sec';</td>
<td>28 03:00:01.235</td>
</tr>
<tr>
<td>SELECT INTERVAL(3) '28 days 3.3 hours' HOUR TO SECOND;</td>
<td>675:18</td>
</tr>
<tr>
<td>SELECT INTERVAL(3) '28 days 3.35 hours' HOUR TO SECOND;</td>
<td>675:21</td>
</tr>
<tr>
<td>SELECT INTERVAL(3) '28 days 3.37 hours' HOUR TO SECOND;</td>
<td>675:22:12</td>
</tr>
<tr>
<td>SELECT INTERVAL '1.234567 days' HOUR TO SECOND;</td>
<td>29:37:46.5888</td>
</tr>
<tr>
<td>SELECT INTERVAL '1.23456789 days' HOUR TO SECOND;</td>
<td>29:37:46.665696</td>
</tr>
<tr>
<td>SELECT INTERVAL(3) '1.23456789 days' HOUR TO SECOND;</td>
<td>29:37:46.666</td>
</tr>
<tr>
<td>Query</td>
<td>Result</td>
</tr>
<tr>
<td>----------------------------------------------------------------------</td>
<td>----------------------</td>
</tr>
<tr>
<td>SELECT INTERVAL(3) '1.23456789 days' HOUR TO SECOND(2);</td>
<td>29:37:46.67</td>
</tr>
<tr>
<td>SELECT INTERVAL(3) '01:00:01.234567' as &quot;one hour+&quot;;</td>
<td>01:00:01.235</td>
</tr>
<tr>
<td>SELECT INTERVAL(3) '01:00:01.234567' = INTERVAL(3) '01:00:01.234567';</td>
<td>t</td>
</tr>
<tr>
<td>SELECT INTERVAL(3) '01:00:01.234567' = INTERVAL '01:00:01.234567';</td>
<td>f</td>
</tr>
<tr>
<td>SELECT INTERVAL(3) '01:00:01.234567' = INTERVAL '01:00:01.234567' HOUR TO SECOND (3);</td>
<td>t</td>
</tr>
<tr>
<td>SELECT INTERVAL(3) '01:00:01.234567' = INTERVAL '01:00:01.234567'MINUTE TO SECOND (3);</td>
<td>t</td>
</tr>
<tr>
<td>SELECT INTERVAL '255 1.1111' MINUTE TO SECOND(3);</td>
<td>255:01.111</td>
</tr>
<tr>
<td>SELECT INTERVAL '@ - 5 ago';</td>
<td>5</td>
</tr>
<tr>
<td>SELECT INTERVAL '@ - 5 minutes ago';</td>
<td>00:05</td>
</tr>
<tr>
<td>SELECT INTERVAL '@ 5 minutes ago';</td>
<td>-00:05</td>
</tr>
<tr>
<td>SELECT INTERVAL '@ ago -5 minutes';</td>
<td>00:05</td>
</tr>
<tr>
<td>SELECT DATE_PART('month', INTERVAL '2-3' YEAR TO MONTH);</td>
<td>3</td>
</tr>
<tr>
<td>SELECT FLOOR((TIMESTAMP '2005-01-17 10:00' - TIMESTAMP '2005-01-01') / INTERVAL '7');</td>
<td>2</td>
</tr>
</tbody>
</table>

**Processing Signed Intervals**

In the SQL:2008 standard, a minus sign before an interval-literal or as the first character of the interval-literal negates the entire literal, not just the first component. In Vertica, a leading minus sign negates the entire interval, not just the first component. The following commands both return the same value:

```sql
=> SELECT INTERVAL '-'-1 month - 1 second';
?column?
----------
-29 days 23:59:59

=> SELECT INTERVAL -'1 month - 1 second';
?column?
----------
-29 days 23:59:59
```

Use one of the following commands instead to return the intended result:

```sql
=> SELECT INTERVAL -'1 month 1 second';
?column?
```
Two negatives together return a positive:

=> SELECT INTERVAL -'1 month - 1 second';
?column?
----------
29 days 23:59:59

=> SELECT INTERVAL -'1 month 1 second';
?column?
----------
30 days 1 sec

You can use the year-month syntax with no spaces. Vertica allows the input of negative months but requires two negatives when paired with years.

=> SELECT INTERVAL '3-3' YEAR TO MONTH;
?column?
----------
3 years 3 months

=> SELECT INTERVAL '3--3' YEAR TO MONTH;
?column?
----------
2 years 9 months

When the interval-literal looks like a year/month type, but the type is day/second, or vice versa, Vertica reads the interval-literal from left to right, where number-number is years-months, and number <space> <signed number> is whatever the units specify. Vertica processes the following command as (–) 1 year 1 month = (–) 365 + 30 = –395 days:

=> SELECT INTERVAL '-1-1' DAY TO HOUR;
?column?
----------
-395 days

If you insert a space in the interval-literal, Vertica processes it based on the subtype DAY TO HOUR: (–) 1 day – 1 hour = (–) 24 – 1 = –23 hours:

=> SELECT INTERVAL -1 -1' DAY TO HOUR;
?column?
----------
-23 hours

Two negatives together returns a positive, so Vertica processes the following command as (–) 1 year – 1 month = (–) 365 – 30 = –335 days:
If you omit the value after the hyphen, Vertica assumes 0 months and processes the following command as 1 year 0 month –1 day = 365 + 0 – 1 = –364 days:

```sql
=> SELECT INTERVAL '-1-1' DAY TO HOUR;
?column? ----------------
-335 days
```

### Casting with Intervals

You can use CAST to convert strings to intervals, and vice versa.

#### String to Interval

You cast a string to an interval as follows:

```sql
CAST( [ INTERVAL[(p)] ] [-] ] interval-literal AS INTERVAL[(p)] interval-qualifier )
```

For example:

```sql
=> SELECT CAST('3700 sec' AS INTERVAL);
?column? ----------------
01:01:40
```

You can cast intervals within day-time or the year-month subtypes but not between them:

```sql
=> SELECT CAST(INTERVAL '4440' MINUTE as INTERVAL);
?column? ----------------
3 days 2 hours
=> SELECT CAST(INTERVAL '-01:15' as INTERVAL MINUTE);
?column? ----------------
-75 mins
```

#### Interval to String

You cast an interval to a string as follows:

```sql
CAST( (SELECT interval ) AS VARCHAR[(n)] )
```
For example:

```sql
=> SELECT CONCAT('Tomorrow at this time: ',
    CAST((SELECT INTERVAL '24 hours') + CURRENT_TIMESTAMP(0) AS VARCHAR) AS VARCHAR));
                        -----------------------------------------------
Tomorrow at this time: 2016-08-17 08:41:23-04
(1 row)
```

**Operations with Intervals**

If you divide an interval by an interval, you get a FLOAT:

```sql
=> SELECT INTERVAL '28 days 3 hours' HOUR(4) / INTERVAL '27 days 3 hours' HOUR(4);
                ?column?
              -----------
                1.036866359447
```

An INTERVAL divided by FLOAT returns an INTERVAL:

```sql
=> SELECT INTERVAL '3' MINUTE / 1.5;
                ?column?
              -----------
                  2 mins
```

**INTERVAL MODULO (remainder) INTERVAL** returns an INTERVAL:

```sql
=> SELECT INTERVAL '28 days 3 hours' HOUR % INTERVAL '27 days 3 hours' HOUR;
                ?column?
              -----------
                  24 hours
```

If you add INTERVAL and TIME, the result is TIME, modulo 24 hours:

```sql
=> SELECT INTERVAL '1' HOUR + TIME '1:30';
                ?column?
              -----------
                  02:30:00
```

**SMALLDATETIME**

SMALLDATETIME is an alias for `TIMESTAMP/TIMESTAMPZ`. 
**TIME/TIMETZ**

Stores the specified time of day. TIMETZ is the same as TIME WITH TIME ZONE: both data types store the UTC offset of the specified time.

**Syntax**

**TIME**

```
TIME [(p)] [ { WITHOUT | WITH } TIME ZONE ] 'input-string' [ AT TIME ZONE zone ]
```

**TIMETZ**

```
TIME [(p)] 'input-string' [ AT TIME ZONE zone ]
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>(p)</td>
<td>Optional precision value that specifies the number of fractional digits retained in the seconds field, an integer value between 0 and 6. If you omit specifying precision, Vertica returns up to 6 fractional digits.</td>
</tr>
<tr>
<td>WITHOUT TIME ZONE</td>
<td>Specifies whether to include a time zone with the stored value:</td>
</tr>
<tr>
<td>WITH TIME ZONE</td>
<td>• WITHOUT TIME ZONE (default): Specifies that input-string does not include a time zone. If the input string contains a time zone, Vertica ignores this qualifier. Instead, it conforms to WITH TIME ZONE behavior.</td>
</tr>
<tr>
<td></td>
<td>• WITH TIME ZONE: Specifies to convert input-string to UTC, using the UTC offset for the specified time zone. If the input string omits a time zone, Vertica uses the UTC offset of the time zone that is configured for your system.</td>
</tr>
<tr>
<td>input-string</td>
<td>See Input String below.</td>
</tr>
</tbody>
</table>
**TIME versus TIMETZ**

TIMETZ and TIMESTAMPTZ are not parallel SQL constructs. TIMESTAMPTZ records a time and date in GMT, converting from the specified TIME_ZONE. TIMETZ records the specified time and the specified time zone, in minutes, from GMT.

### Limits

<table>
<thead>
<tr>
<th>Name</th>
<th>Low Value</th>
<th>High Value</th>
<th>Resolution</th>
</tr>
</thead>
<tbody>
<tr>
<td>TIME [p]</td>
<td>00:00:00.00</td>
<td>23:59:60.999999</td>
<td>1 µs</td>
</tr>
<tr>
<td>TIME [p] WITH TIME ZONE</td>
<td>00:00:00.00+14</td>
<td>23:59:59.999999-14</td>
<td>1 µs</td>
</tr>
</tbody>
</table>

### Input String

A TIME input string can be set to any of the formats shown below:

<table>
<thead>
<tr>
<th>Example</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>04:05:06.789</td>
<td>ISO 8601</td>
</tr>
<tr>
<td>04:05:06</td>
<td>ISO 8601</td>
</tr>
<tr>
<td>04:05</td>
<td>ISO 8601</td>
</tr>
<tr>
<td>040506</td>
<td>ISO 8601</td>
</tr>
<tr>
<td>04:05 AM</td>
<td>Same as 04:05; AM does not affect value</td>
</tr>
<tr>
<td>04:05 PM</td>
<td>Same as 16:05</td>
</tr>
<tr>
<td>04:05:06.789-8</td>
<td>ISO 8601</td>
</tr>
<tr>
<td>04:05:06-08:00</td>
<td>ISO 8601</td>
</tr>
<tr>
<td>04:05-08:00</td>
<td>ISO 8601</td>
</tr>
<tr>
<td>040506-08</td>
<td>ISO 8601</td>
</tr>
</tbody>
</table>
Data Type Coercion

You can cast a TIME or TIMETZ interval to a TIMESTAMP. This returns the local date and time as follows:

```sql
=> SELECT (TIME '3:01am')::TIMESTAMP;
?column? 2012-08-30 03:01:00 ------------------
(1 row)
```

Casting the same TIME or TIMETZ interval to a TIMESTAMPTZ returns the local date and time, appended with the UTC offset—in this example, -05:

```sql
=> SELECT (TIMETZ '3:01am')::TIMESTAMPTZ;
?column? 2012-08-22 03:01:00-05 ------------------
(1 row)
```

TIME AT TIME ZONE

Converts the specified TIME to the time in another time zone.

Syntax

```
TIME [WITH TIME ZONE] 'input-string' AT TIME ZONE 'zone'
```

Parameters

| WITH TIME ZONE | Converts the input string to UTC, using the UTC offset for the specified time zone. If the input string omits a time zone, Vertica |
uses the UTC offset of the time zone that is configured for your system, and converts the input string accordingly.

**zone**

Specifies the time zone to use in the conversion, either as a literal or interval that specifies UTC offset:

- AT TIME ZONE INTERVAL 'utc-offset'
- AT TIME ZONE 'time-zone-literal'

For details, see [Specifying Time Zones](#) below.

**Note:**
Vertica treats literals TIME ZONE and TIMEZONE as synonyms.

---

## Specifying Time Zones

You can specify time zones in two ways:

- A string literal such as America/Chicago or PST
- An interval that specifies a UTC offset—for example, INTERVAL ' -08:00'

It is generally good practice to specify time zones with literals that indicate a geographic location. Vertica makes the necessary seasonal adjustments, and thereby avoids inconsistent results. For example, the following two queries are issued when daylight time is in effect. Because the local UTC offset during daylight time is -04, both queries return the same results:

```
=> SELECT CURRENT_TIME(0) "EDT";
    EDT
   --------------
    12:34:35-04
    (1 row)

=> SELECT CURRENT_TIME(0) AT TIME ZONE 'America/Denver' "Mountain Time";
  Mountain Time
               ------------
    10:34:35-06
    (1 row)

=> SELECT CURRENT_TIME(0) AT TIME ZONE INTERVAL '-06:00' "Mountain Time";
  Mountain Time
               ------------
    10:34:35-06
    (1 row)
```
If you issue a use the UTC offset in a similar query when standard time is in effect, you must adjust the UTC offset accordingly—for Denver time, to -07—otherwise, Vertica returns a different (and erroneous) result:

```sql
=> SELECT CURRENT_TIME(0) "EST";
           EST
----------
14:18:22-05
(1 row)
```

```sql
=> SELECT CURRENT_TIME(0) AT TIME ZONE INTERVAL '-06:00' "Mountain Time";
       Mountain Time
----------
13:18:22-06
(1 row)
```

You can show and set the session's time zone with `SHOW TIMEZONE` and `SET TIME ZONE`, respectively:

```sql
=> SHOW TIMEZONE;
    name         | setting
---------------------
    timezone       | America/New_York
(1 row)

=> SELECT CURRENT_TIME(0) "Eastern Daylight Time";
       Eastern Daylight Time
---------------------
12:18:24-04
(1 row)

=> SET TIMEZONE 'America/Los_Angeles';
SET

=> SELECT CURRENT_TIME(0) "Pacific Daylight Time";
       Pacific Daylight Time
---------------------
09:18:24-07
(1 row)
```

## Time Zone Literals

To view the default list of valid literals, see the files in the following directory:

```
opt/vertica/share/timezonesets
```

For example:

```
$ cat Antarctica.txt
...
# src/timezone/tznames/Antarctica.txt
#
```
Examples

The following example assumes that local time is EST (Eastern Standard Time). The query converts the specified time to MST (mountain standard time):

```sql
=> SELECT CURRENT_TIME(0);
    timezone
----------
  10:10:56-05
(1 row)

=> SELECT '10:10:56' AT TIME ZONE 'America/Denver' "Denver Time";
        Denver Time
----------------
    08:10:56-07
(1 row)
```

The next example adds a time zone literal to the input string—in this case, Europe/Vilnius—and converts the time to MST:

```sql
=> SELECT '09:56:13 Europe/Vilnius' AT TIME ZONE 'America/Denver';
       Denver Time
--------------
   00:56:13-07
(1 row)
```

See Also

- TIMESTAMP AT TIME ZONE
- Update tzdata Package
- Using Time Zones With Vertica
- Sources for Time Zone and Daylight Saving Time Data
TIMESTAMP/TIMESTAMPTZ

Stores the specified date and time. TIMESTAMPTZ is the same as TIMESTAMP WITH TIME ZONE: both data types store the UTC offset of the specified time.

TIMESTAMP is an alias for DATETIME and SMALLDATETIME.

Syntax

TIMESTAMP

\[
\text{TIMESTAMP} \ [\ (p) \ ] \ [\ \{\ \text{WITHOUT} \ | \ \text{WITH}\ \} \ \text{TIME ZONE} \ ] \ 'input-string' \ [\ \text{AT TIME ZONE} \ zone \ ]
\]

TIMESTAMPTZ

\[
\text{TIMESTAMPTZ} \ [\ (p) \ ] \ 'input-string' \ [\ \text{AT TIME ZONE} \ zone \ ]
\]

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>( p )</td>
<td>Optional precision value that specifies the number of fractional digits retained in the seconds field, an integer value between 0 and 6. If you omit specifying precision, Vertica returns up to 6 fractional digits.</td>
</tr>
</tbody>
</table>

WITHOUT TIME ZONE

WITH TIME ZONE

- **WITHOUT TIME ZONE** (default): Specifies that \textit{input-string} does not include a time zone. If the input string contains a time zone, Vertica ignores this qualifier. Instead, it conforms to WITH TIME ZONE behavior.
- **WITH TIME ZONE**: Specifies to convert \textit{input-string} to UTC, using the UTC offset for the specified time zone. If the input string omits a time zone, Vertica uses the UTC offset of the time zone that is configured for your system.

| \textit{input-string} | See Input String below. |
| \textit{AT TIME ZONE} zone | See TIMESTAMP AT TIME ZONE. |
Limits

In the following table, values are rounded. See Date/Time Data Types for more detail.

<table>
<thead>
<tr>
<th>Name</th>
<th>Low Value</th>
<th>High Value</th>
<th>Resolution</th>
</tr>
</thead>
<tbody>
<tr>
<td>TIMESTAMP [ (p) ] [ WITHOUT TIME ZONE ]</td>
<td>290279 BC</td>
<td>294277 AD</td>
<td>1 µs</td>
</tr>
<tr>
<td>TIMESTAMP [ (p) ] WITH TIME ZONE</td>
<td>290279 BC</td>
<td>294277 AD</td>
<td>1 µs</td>
</tr>
</tbody>
</table>

Input String

The date/time input string concatenates a date and a time. The input string can include a time zone, specified as a literal such as America/Chicago, or as a UTC offset.

The following list represents typical date/time input variations:

- 1999-01-08 04:05:06
- 1999-01-08 04:05:06 -8:00
- January 8 04:05:06 1999 PST

Note:

0000-00-00 is invalid input. If you try to insert that value into a DATE or TIMESTAMP field, an error occurs. If you copy 0000-00-00 into a DATE or TIMESTAMP field, Vertica converts the value to 0001-01-01 00:00:00 BC.

The input string can also specify the calendar era, either AD (default) or BC. If you omit the calendar era, Vertica assumes the current calendar era (AD). The calendar era typically follows the time zone; however, the input string can include it in various locations. For example, the following queries return the same results:

```sql
=> SELECT TIMESTAMP WITH TIME ZONE 'March 1, 44 12:00 CET BC' "Caesar's Time of Death EST";
Caesar's Time of Death EST
--------------------------
0044-03-01 06:00:00-05 BC
(1 row)

=> SELECT TIMESTAMP WITH TIME ZONE 'March 1, 44 12:00 BC CET' "Caesar's Time of Death EST";
Caesar's Time of Death EST
--------------------------
0044-03-01 06:00:00-05 BC
(1 row)
```
Examples: TIMESTAMP Computation

<table>
<thead>
<tr>
<th>Statement</th>
<th>Returns</th>
</tr>
</thead>
<tbody>
<tr>
<td>SELECT (TIMESTAMP '2014-01-17 10:00' - TIMESTAMP '2014-'</td>
<td>10</td>
</tr>
<tr>
<td>SELECT (TIMESTAMP '2014-01-17 10:00' - TIMESTAMP '2014-'</td>
<td>08:571429</td>
</tr>
<tr>
<td>SELECT TIMESTAMP '2009-05-29 15:21:00.456789' - TIMESTAMP</td>
<td>120960.2457</td>
</tr>
<tr>
<td>SELECT (TIMESTAMP '2009-05-29 15:21:00.456789' - TIMESTAMP</td>
<td>(3);</td>
</tr>
<tr>
<td>SELECT '2017-03-18 07:00':TIMESTAMPTZ(0) + INTERVAL '120000.000' 19:00:00-04</td>
<td></td>
</tr>
<tr>
<td>SELECT (TIMESTAMP '2014-01-17 10:00' - TIMESTAMP '2014-'</td>
<td>86-01' day;</td>
</tr>
<tr>
<td>SELECT cast((TIMESTAMP '2014-01-17 10:00' - TIMESTAMP '2014-'</td>
<td>'2014-01-01') day as integer</td>
</tr>
<tr>
<td>SELECT floor((TIMESTAMP '2014-01-17 10:00' - TIMESTAMP</td>
<td>'2014-01-01') / interval '120000.000' second;</td>
</tr>
<tr>
<td>SELECT (TIMESTAMP '2012-05-29 15:21:00.456789' - TIMESTAMP</td>
<td>'2009-01-01') year;</td>
</tr>
<tr>
<td>SELECT (TIMESTAMP '2012-05-29 15:21:00.456789' - TIMESTAMP</td>
<td>'2009-01-01') month;</td>
</tr>
<tr>
<td>SELECT (TIMESTAMP '2012-05-29 15:21:00.456789' - TIMESTAMP</td>
<td>'2009-01-01') year to month;</td>
</tr>
<tr>
<td>SELECT (TIMESTAMP '2012-05-29 15:21:00.456789' - TIMESTAMP</td>
<td>'2009-01-01') second(3);</td>
</tr>
<tr>
<td>SELECT (TIMESTAMP '2012-05-29 15:21:00.456789' - TIMESTAMP</td>
<td>'2009-01-01') minute;</td>
</tr>
<tr>
<td>SELECT (TIMESTAMP '2012-05-29 15:21:00.456789' - TIMESTAMP</td>
<td>'2009-01-01') minute to second(3);</td>
</tr>
<tr>
<td>SELECT TIMESTAMP 'infinity';</td>
<td>infinity</td>
</tr>
</tbody>
</table>

TIMESTAMP AT TIME ZONE

Converts the specified TIMESTAMP or TIMESTAMPTZ (TIMESTAMP WITH TIMEZONE) to another time zone. Vertica executes AT TIME ZONE differently, depending on whether the date input is a TIMESTAMP or TIMESTAMPTZ. See TIMESTAMP Versus TIMESTAMPTZ Behavior below.
Syntax

\[ \text{timestamp-clause} \text{ AT TIME ZONE \textquotesingle zone\textquotesingle} \]

Parameters

| timestamp-clause | Specifies the timestamp to convert, either TIMESTAMP or TIMESTAMPTZ.  
                      For details, see TIMESTAMP/TIMESTAMPTZ. |
|------------------|------------------------------------------------------------------------------------------------------|
| AT TIME ZONE zone | Specifies the time zone to use in the timestamp conversion, where \textit{zone} is a literal or interval that specifies a UTC offset:  
                                - AT TIME ZONE INTERVAL \textquotesingle utc-offset\textquotesingle  
                                - AT TIME ZONE \textquotesingle time-zone-literal\textquotesingle  
                      For details, see Specifying Time Zones below. |

**Note:** Vertica treats literals TIME ZONE and TIMEZONE as synonyms.

**TIMESTAMP Versus TIMESTAMPTZ Behavior**

How Vertica interprets AT TIME ZONE depends on whether the date input is a TIMESTAMP or TIMESTAMPTZ:

<table>
<thead>
<tr>
<th>Date input</th>
<th>Action</th>
</tr>
</thead>
</table>
| TIMESTAMP  | If the input string specifies no time zone, Vertica performs two actions:  
                                1. Converts the input string to the time zone of the AT TIME ZONE argument.  
                                2. Returns the time for the current session's time zone.  
                      If the input string includes a time zone, Vertica implicitly casts it to a |
TIMESTAMP and converts it accordingly (see TIMESTAMPTZ below).

For example, the following statement specifies a TIMESTAMP with no time zone. Vertica executes the statement as follows:

1. Converts the input string to PDT (Pacific Daylight Time).
2. Returns that time in the local time zone, which is three hours later:

```sql
=> SHOW TIMEZONE;
  name | setting
--------------------
timezone | America/New_York
(1 row)
SELECT TIMESTAMP '2017-3-14 5:30' AT TIME ZONE 'PDT';
timezone
--------------------
2017-03-14 08:30:00-04
(1 row)
```

TIMESTAMPTZ

Vertica converts the input string to the time zone of the AT TIME ZONE argument and returns that time.

For example, the following statement specifies a TIMESTAMPTZ data type. The input string omits any time zone expression, so Vertica assumes the input string to be in local time zone (America/New_York) and returns the time of the AT TIME ZONE argument:

```sql
=> SHOW TIMEZONE;
  name | setting
--------------------
timezone | America/New_York
(1 row)
=> SELECT TIMESTAMP '2001-02-16 20:38:40' AT TIME ZONE 'America/Denver';
timezone
--------------------
2001-02-16 18:38:40
(1 row)
```

The input string in the next statement explicitly specifies a time zone, so Vertica coerces the TIMESTAMP to a TIMESTAMPTZ and returns the time of the AT TIME ZONE argument:

```sql
=> SELECT TIMESTAMP '2001-02-16 20:38:40 America/Mexico_City' AT TIME ZONE 'Asia/Tokyo';
```
Specifying Time Zones

You can specify time zones in two ways:

- A string literal such as America/Chicago or PST
- An interval that specifies a UTC offset—for example, INTERVAL '-08:00'

It is generally good practice to specify time zones with literals that indicate a geographic location. Vertica makes the necessary seasonal adjustments, and thereby avoids inconsistent results. For example, the following two queries are issued when daylight time is in effect. Because the local UTC offset during daylight time is -04, both queries return the same results:

```sql
=> SELECT TIMESTAMPTZ '2017-03-16 09:56:13' AT TIME ZONE 'America/Denver' "Denver Time";
Denver Time
----------------------
2017-03-16 07:56:13
(1 row)
```

```sql
=> SELECT TIMESTAMPTZ '2017-03-16 09:56:13' AT TIME ZONE INTERVAL '-06:00' "Denver Time";
Denver Time
----------------------
2017-03-16 07:56:13
(1 row)
```

If you issue a use the UTC offset in a similar query when standard time is in effect, you must adjust the UTC offset accordingly—for Denver time, to -07—otherwise, Vertica returns a different (and erroneous) result:

```sql
=> SELECT TIMESTAMPTZ '2017-01-16 09:56:13' AT TIME ZONE 'America/Denver' "Denver Time";
Denver Time
----------------------
2017-01-16 07:56:13
(1 row)
```

```sql
=> SELECT TIMESTAMPTZ '2017-01-16 09:56:13' AT TIME ZONE INTERVAL '-06:00' "Denver Time";
Denver Time
----------------------
2017-01-16 08:56:13
(1 row)
```
You can show and set the session's time zone with `SHOW TIMEZONE` and `SET TIME ZONE`, respectively:

```sql
=> SHOW TIMEZONE;
   name | setting
------------------------
timezone | America/New_York
(1 row)

=> SELECT CURRENT_TIMESTAMP('Eastern Daylight Time');
Eastern Daylight Time
------------------------
2017-03-20 12:18:24-04
(1 row)

=> SET TIMEZONE 'America/Los_Angeles';
SET

=> SELECT CURRENT_TIMESTAMP('Pacific Daylight Time');
Pacific Daylight Time
------------------------
2017-03-20 09:18:24-07
(1 row)
```

**Time Zone Literals**

To view the default list of valid literals, see the files in the following directory:

`opt/vertica/share/timezonesets`

For example:

```bash
$ cat Antarctica.txt
...
# src/timezone/tznames/Antarctica.txt
#
AWST 28800  # Australian Western Standard Time
   # (Antarctica/Cassey)
   # (Australia/Perth)
...
NZST 43200  # New Zealand Standard Time
   # (Antarctica/McMurdo)
   # (Pacific/Auckland)
ROTT -10800 # Rothera Time
   # (Antarctica/Rothera)
SYOT 10800  # Syowa Time
   # (Antarctica/Syowa)
VOST 21600  # Vostok time
   # (Antarctica/Vostok)
```
See Also

- TIME AT TIME ZONE
- Update tzdata Package
- Using Time Zones With Vertica
- Sources for Time Zone and Daylight Saving Time Data

Long Data Types

Store data up to 32000000 octets. Vertica supports two long data types:

- LONG VARBINARY: Variable-length raw-byte data, such as spatial data. LONG VARBINARY values are not extended to the full width of the column.
- LONG VARCHAR: Variable-length strings, such as log files and unstructured data. LONG VARCHAR values are not extended to the full width of the column.

Use LONG data types only when you need to store data greater than the maximum size of VARBINARY and VARCHAR data types (65 KB). Long data can include unstructured data, online comments or posts, or small log files.

Flex tables have a default LONG VARBINARY _raw__ column, with a NOT NULL constraint. For more information, see Using Flex Tables.

Syntax

LONG VARBINARY

LONG VARBINARY (max-length)

LONG VARCHAR

LONG VARCHAR (octet-length)

Parameters

| max-Length | Specifies the length of the byte string or column width, declared in |
bytes (octets).
Maximum value: 32000000
Default value: 1 MB

<table>
<thead>
<tr>
<th>octet-Length</th>
<th>Specifies the length of the string or column width, declared in bytes (octets).</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Maximum value: 32000000</td>
</tr>
<tr>
<td></td>
<td>Default value: 1 MB</td>
</tr>
</tbody>
</table>

**Optimized Performance**

For optimal performance of LONG data types, Vertica recommends that you:

- Use the LONG data types as *storage only* containers; Vertica supports operations on the content of LONG data types, but does not support all the operations that VARCHAR and VARBINARY take.
- Use VARBINARY and VARCHAR data types, instead of their LONG counterparts, whenever possible. VARBINARY and VARCHAR data types are more flexible and have a wider range of operations.
- Do not sort, segment, or partition projections on LONG data type columns.
- Do not add constraints, such as a primary key, to any LONG VARBINARY or LONG VARCHAR columns.
- Do not join or aggregate any LONG data type columns.

**Example**

The following example creates a table `user_comments` with a LONG VARCHAR column and inserts data into it:

```sql
=> CREATE TABLE user_comments
  (id INTEGER,
   username VARCHAR(200),
   time_posted TIMESTAMP,
   comment_text LONG VARCHAR(200000));
=> INSERT INTO user_comments VALUES
  (1,
   'User1',
   'The weather tomorrow will be cold and rainy and then on the day after, the sun will come and the temperature will rise dramatically.');
```
Numeric Data Types

Numeric data types are numbers stored in database columns. These data types are typically grouped by:

- **Exact** numeric types, values where the precision and scale need to be preserved. The exact numeric types are INTEGER, BIGINT, DECIMAL, NUMERIC, NUMBER, and MONEY.
- **Approximate** numeric types, values where the precision needs to be preserved and the scale can be floating. The approximate numeric types are DOUBLE PRECISION, FLOAT, and REAL.

Implicit casts from INTEGER, FLOAT, and NUMERIC to VARCHAR are not supported. If you need that functionality, write an explicit cast using one of the following forms:

\[
\text{CAST}(\text{numeric-expression} \ AS \ \text{data-type})
\]

\[
\text{numeric-expression::data-type}
\]

For example, you can cast a float to an integer as follows:

```
=> SELECT (FLOAT '123.5')::INT;
?column?
---------
 124
(1 row)
```

String-to-numeric data type conversions accept formats of quoted constants for scientific notation, binary scaling, hexadecimal, and combinations of numeric-type literals:

- **Scientific notation**:

```
=> SELECT FLOAT '1e10';
?column?
-----------
10000000000
(1 row)
```

- **BINARY scaling**:

```
=> SELECT NUMERIC '1p10';
?column?
--------
   1024
(1 row)
```

- **hexadecimal**: 

Vertica supports the numeric data type DOUBLE PRECISION, which is the IEEE-754 8-byte floating point type, along with most of the usual floating point operations.

Syntax

[ DOUBLE PRECISION | FLOAT | FLOAT(n) | FLOAT8 | REAL ]

Parameters

Note:
On a machine whose floating-point arithmetic does not follow IEEE-754, these values probably do not work as expected.

Double precision is an inexact, variable-precision numeric type. In other words, some values cannot be represented exactly and are stored as approximations. Thus, input and output operations involving double precision might show slight discrepancies.

- All of the DOUBLE PRECISION data types are synonyms for 64-bit IEEE FLOAT.
- The n in FLOAT(n) must be between 1 and 53, inclusive, but a 53-bit fraction is always used. See the IEEE-754 standard for details.
- For exact numeric storage and calculations (money for example), use NUMERIC.
- Floating point calculations depend on the behavior of the underlying processor, operating system, and compiler.
- Comparing two floating-point values for equality might not work as expected.
- While Vertica treats decimal values as FLOAT internally, if a column is defined as FLOAT then you cannot read decimal values from ORC and Parquet files. In those formats, FLOAT and DECIMAL are different types.

Values

COPY accepts floating-point data in the following format:
Optional leading white space
An optional plus ("+") or minus sign ("-"
A decimal number, a hexadecimal number, an infinity, a NAN, or a null value

**Decimal Number**

A decimal number consists of a non-empty sequence of decimal digits possibly containing a radix character (decimal point "."), optionally followed by a decimal exponent. A decimal exponent consists of an "E" or "e", followed by an optional plus or minus sign, followed by a non-empty sequence of decimal digits, and indicates multiplication by a power of 10.

**Hexadecimal Number**

A hexadecimal number consists of a "0x" or "0X" followed by a non-empty sequence of hexadecimal digits possibly containing a radix character, optionally followed by a binary exponent. A binary exponent consists of a "P" or "p", followed by an optional plus or minus sign, followed by a non-empty sequence of decimal digits, and indicates multiplication by a power of 2. At least one of radix character and binary exponent must be present.

**Infinity**

An infinity is either INF or INFINITY, disregarding case.

**NaN (Not A Number)**

A NaN is NAN (disregarding case) optionally followed by a sequence of characters enclosed in parentheses. The character string specifies the value of NAN in an implementation-dependent manner. (The Vertica internal representation of NAN is 0xffff800000000000LL on x86 machines.)

When writing infinity or NAN values as constants in a SQL statement, enclose them in single quotes. For example:

```
=> UPDATE table SET x = 'Infinity'
```

**Note:**

Vertica follows the IEEE definition of NaNs (IEEE 754). The SQL standards do not specify how floating point works in detail.

IEEE defines NaNs as a set of floating point values where each one is not equal to anything, even to itself. A NaN is not greater than and at the same time not less than anything, even itself. In other words, comparisons always return false whenever a NaN is involved.
However, for the purpose of sorting data, NaN values must be placed somewhere in the result. The value generated 'NaN' appears in the context of a floating point number matches the NaN value generated by the hardware. For example, Intel hardware generates (0xfff8000000000000LL), which is technically a Negative, Quiet, Non-signaling NaN.

Vertica uses a different NaN value to represent floating point NULL (0x7fffffffffffffffLL). This is a Positive, Quiet, Non-signaling NaN and is reserved by Vertica.

A NaN example follows.

```sql
=> SELECT CBRT('Nan'); -- cube root
   CBRT
   ------
    NaN
     (1 row)
=> SELECT 'Nan' > 1.0;
   ?column?
   --------
    f
     (1 row)
```

**Null Value**

The load file format of a null value is user defined, as described in the `COPY` command. The Vertica internal representation of a null value is 0x7fffffffffffffffLL. The interactive format is controlled by the `vsqll` printing option null. For example:

```
\pset null '(null)'
```

The default option is not to print anything.

**Rules**

- -0 == +0
- 1/0 = Infinity
- 0/0 == Nan
- NaN != anything (even NaN)

To search for NaN column values, use the following predicate:

```
... WHERE column != column
```

This is necessary because WHERE `column = 'Nan'` cannot be true by definition.
Sort Order (Ascending)

- NaN
- -Inf
- numbers
- +Inf
- NULL

Notes

- NULL appears last (largest) in ascending order.
- All overflows in floats generate +/-infinity or NaN, per the IEEE floating point standard.

INTEGER

A signed 8-byte (64-bit) data type.

Syntax

```
[ INTEGER | INT | BIGINT | INT8 | SMALLINT | TINYINT ]
```

Parameters

INT, INTEGER, INT8, SMALLINT, TINYINT, and BIGINT are all synonyms for the same signed 64-bit integer data type. Automatic compression techniques are used to conserve disk space in cases where the full 64 bits are not required.

Notes

- The range of values is $-2^{63}+1$ to $2^{63}-1$.
- $2^{63} = 9,223,372,036,854,775,808$ (19 digits).
- The value $-2^{63}$ is reserved to represent NULL.
- NULL appears first (smallest) in ascending order.
Vertica does not have an explicit 4-byte (32-bit integer) or smaller types. Vertica's encoding and compression automatically eliminate the storage overhead of values that fit in less than 64 bits.

**Restrictions**

- The JDBC type INTEGER is 4 bytes and is not supported by Vertica. Use BIGINT instead.
- Vertica does not support the SQL/JDBC types NUMERIC, SMALLINT, or TINYINT.
- Vertica does not check for overflow (positive or negative) except in the aggregate function `SUM()`. If you encounter overflow when using `SUM`, use `SUM_FLOAT()`, which converts to floating point.

**See Also**

[Data Type Coercion Chart](#)

**NUMERIC**

Numeric data types store fixed-point numeric data. For example, a value of $123.45$ can be stored in a `NUMERIC(5,2)` field. Note that the first number, the precision, specifies the total number of digits.

**Syntax**

```
numeric-type [ ( precision[, scale] ) ]
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>numeric-type</strong></td>
<td>One of the following:</td>
</tr>
<tr>
<td></td>
<td>• NUMERIC</td>
</tr>
<tr>
<td></td>
<td>• DECIMAL</td>
</tr>
<tr>
<td></td>
<td>• NUMBER</td>
</tr>
<tr>
<td></td>
<td>• MONEY</td>
</tr>
<tr>
<td><strong>precision</strong></td>
<td>An unsigned integer that specifies the total number of significant digits.</td>
</tr>
</tbody>
</table>
digits that the data type stores, where `precision` is ≤ 1024. If omitted, the default precision depends on numeric type that you specify. If you assign a value that exceeds `precision`, Vertica returns an error.

If a data type's precision is ≤ 18, performance is equivalent to an INTEGER data type, regardless of scale. When possible, Vertica recommends using a precision ≤ 18.

### Scale

`scale` An unsigned integer that specifies the maximum number of digits to the right of the decimal point to store. `scale` must be ≤ `precision`. If omitted, the default scale depends on numeric type that you specify. If you assign a value with more decimal digits than `scale`, the scale is rounded to `scale` digits.

When using ALTER to modify the data type of a numeric column, `scale` cannot be changed.

**Note:** When using `ALTER TABLE...ALTER COLUMN` to modify the data type of a NUMERIC column, `scale` cannot be changed.

## Default Precision and Scale

NUMERIC, DECIMAL, NUMBER, and MONEY differ in their default precision and scale values:

<table>
<thead>
<tr>
<th>Type</th>
<th>Precision</th>
<th>Scale</th>
</tr>
</thead>
<tbody>
<tr>
<td>NUMERIC</td>
<td>37</td>
<td>15</td>
</tr>
<tr>
<td>DECIMAL</td>
<td>37</td>
<td>15</td>
</tr>
<tr>
<td>NUMBER</td>
<td>38</td>
<td>0</td>
</tr>
<tr>
<td>MONEY</td>
<td>18</td>
<td>4</td>
</tr>
</tbody>
</table>

## Supported Encoding

Vertica supports the following encoding for numeric data types:

- Precision ≤ 18: AUTO, BLOCK_DICT, BLOCK_DICT_COMP, COMMONDELTA_COMP, DELTAVAL, GCDDELTA, and RLE
• Precision > 18: AUTO, BLOCK_DICT, BLOCKDICT_COMP, RLE

For details, see Encoding Types.

### Numeric Versus Integer and Floating Data Types

Numeric data types are *exact* data types that store values of a specified precision and scale, expressed with a number of digits before and after a decimal point. This contrasts with the Vertica integer and floating data types:

- **DOUBLE PRECISION (FLOAT)** supports ~15 digits, variable exponent, and represents numeric values approximately. It can be less precise than NUMERIC data types.
- **INTEGER** supports ~18 digits, whole numbers only.

The NUMERIC data type is preferred for non-integer constants, because it is always exact. For example:

```sql
=> SELECT 1.1 + 2.2 = 3.3;
?column?
--------
t
(1 row)

=> SELECT 1.1::float + 2.2::float = 3.3::float;
?column?
--------
f
(1 row)
```

### Numeric Operations

Supported numeric operations include the following:

<table>
<thead>
<tr>
<th>Basic math</th>
<th>+</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>-</td>
</tr>
<tr>
<td></td>
<td>*</td>
</tr>
<tr>
<td></td>
<td>/</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Aggregation</th>
<th><strong>SUM</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td><strong>MIN</strong></td>
</tr>
<tr>
<td></td>
<td><strong>MAX</strong></td>
</tr>
<tr>
<td></td>
<td><strong>COUNT</strong></td>
</tr>
</tbody>
</table>
Comparison

| <  | <= | =  | => | <> | => |

- NUMERIC divide operates directly on numeric values, without converting to floating point. The result has at least 18 decimal places and is rounded.
- NUMERIC mod (including %) operates directly on numeric values, without converting to floating point. The result has the same scale as the numerator and never needs rounding.
- Some complex operations used with numeric data types result in an implicit cast to FLOAT. When using SQRT, STDDEV, transcendental functions such as LOG, and TO_CHAR/TO_NUMBER formatting, the result is always FLOAT.

Examples

The following series of commands creates a table that contains a numeric data type and then performs some mathematical operations on the data:

```sql
=> CREATE TABLE num1 (id INTEGER, amount NUMERIC(8,2));
```

Insert some values into the table:

```sql
=> INSERT INTO num1 VALUES (1, 123456.78);
```

Query the table:

```sql
=> SELECT * FROM num1;
   id  | amount
    ---|--------
       | 123456.78
(1 row)
```

The following example returns the NUMERIC column, amount, from table num1:

```sql
=> SELECT amount FROM num1;
   amount
    ------
   123456.78
(1 row)
```

The following syntax adds one (1) to the amount:
=> SELECT amount+1 AS 'amount' FROM num1;
amount
-----------
 123457.78
(1 row)

The following syntax multiplies the amount column by 2:

=> SELECT amount*2 AS 'amount' FROM num1;
amount
-----------
246913.56
(1 row)

The following syntax returns a negative number for the amount column:

=> SELECT -amount FROM num1;
?column?
-----------
-123456.78
(1 row)

The following syntax returns the absolute value of the amount argument:

=> SELECT ABS(amount) FROM num1;
ABS
-----------
123456.78
(1 row)

The following syntax casts the NUMERIC amount as a FLOAT data type:

=> SELECT amount::float FROM num1;
amount
-----------
 123456.78
(1 row)

See Also

Mathematical Functions
Numeric Data Type Overflow

Vertica does not check for overflow (positive or negative) except in the aggregate function `SUM()`. If you encounter overflow when using `SUM`, use `SUM_FLOAT()` which converts to floating point.

For a detailed discussion of how Vertica handles overflow when you use the functions `SUM`, `SUM_FLOAT`, and `AVG` with numeric data types, see Numeric Data Type Overflow with `SUM`, `SUM_FLOAT`, and `AVG`. The discussion includes directives for turning off silent numeric overflow and setting precision for numeric data types.

Dividing by zero returns an error:

```sql
=> SELECT 0/0;
ERROR 3117: Division by zero

=> SELECT 0.0/0;
ERROR 3117: Division by zero

=> SELECT 0.0::float/0;
NaN

== SELECT 0.0::float//0;
NaN
```

Dividing zero as a FLOAT by zero returns NaN:

```sql
=> SELECT 2.0::float/0;
Infinity

=> SELECT 200.0::float//0;
Infinity
```

Dividing a non-zero FLOAT by zero returns Infinity:
Add, subtract, and multiply operations ignore overflow. Sum and average operations use 128-bit arithmetic internally. `SUM()` reports an error if the final result overflows, suggesting the use of `SUM_FLOAT(INT)`, which converts the 128-bit sum to a FLOAT. For example:

```sql
=> CREATE TEMP TABLE t (i INT);
=> INSERT INTO t VALUES (1<<62);
=> INSERT INTO t VALUES (1<<62);
=> INSERT INTO t VALUES (1<<62);
=> INSERT INTO t VALUES (1<<62);
=> SELECT SUM(i) FROM t;
   ERROR: sum() overflowed
   HINT: try sum_float() instead
=> SELECT SUM_FLOAT(i) FROM t;
   ---
   2.30584300921369e+19
```

### Numeric Data Type Overflow with SUM, SUM_FLOAT, and AVG

When you use the functions SUM, SUM_FLOAT, and AVG with a NUMERIC data type, be aware that overflow can occur and how Vertica responds to that overflow.

This discussion applies to both the aggregate and analytic functions.

For queries, when using the functions SUM, SUM_FLOAT, and AVG with a NUMERIC data type, Vertica allows for silent overflow if you exceed your specified precision.

Vertica also allows numeric overflow when you use the SUM or SUM_FLOAT functions with LAPs.

### Default Overflow Handling

With NUMERIC data types, Vertica internally works with multiples of 18 digits. If your specified precision is less than 18 (for example, `x(12,0)`), Vertica allows for an overflow up to and including the first multiple of 18. In some situations, if you sum a column (`SUM(x)`), you can exceed the number of digits Vertica internally reserves for the result. In this case, Vertica allows a silent overflow.
**Turning Off Silent Numeric Overflow**

You can turn off silent numeric overflow and instruct Vertica to implicitly include extra digit places. Specifying extra spaces allows Vertica to consistently return your expected results, even when you exceed the precision specified in your DDL.

You turn off silent numeric overflow by setting the parameter `AllowNumericOverflow` to 0 (false).

When you set the parameter to 0, Vertica considers the value of a corresponding parameter, `NumericSumExtraPrecisionDigits`.

The `NumericSumExtraPrecisionDigits` parameter defaults to 6, meaning that Vertica internally add six places beyond your DDL-specified precision. Adding extra precision digits can allow Vertica to consistently return results that overflow your DDL-specified precision. However, there can be a performance impact for crossing into the second multiple of 18 internally.

An example:

- Suppose your DDL specifies 11 (for example, `x(11, 0)`) and you accept the default of `NumericSumExtraPrecisionDigits` (6). In this case, Vertica internally stays within the first multiple of 18 digits and no additional performance impact occurs.
- Given the same example, if you set `NumericSumExtraPrecisionDigits` to 10, Vertica internally crosses a threshold into the second multiple of 18. Performance-wise, if (hypothetically) the first example is performance “a,” then the second is “2a,” substantially increasing the performance impact. Beyond the second multiple of 18, the performance impact continues to be "2a."

This sample representation shows how Vertica responds internally when you set `AllowNumericOverflow` to 0 (false).
Vertica recommends that you turn off silent numeric overflow and set the parameter NumericSumExtraPrecisionDigits if you expect to exceed the precision specified in your DDL. Crossing into the second multiple of 18 can affect performance. Therefore, consider carefully before setting NumericSumExtraPrecisionDigits to a number higher than what you need for returning the SUM of your numeric columns.

Be aware that, if you turn off AllowNumericOverflow, and you exceed the number of extra precision digits set by NumericSumExtraPrecisionDigits, Vertica returns an error.

**Impact on Live Aggregate Projections (LAPs)**

For LAPs, Vertica also allows silent numeric overflow if your LAP uses the SUM or SUM_FLOAT functions. To turn off silent numeric overflow for LAPs:

1. Set the parameter AllowNumericOverflow to 0.
2. Set the parameter NumericSumExtraPrecisionDigits to the number of implicit digits you want. Alternatively, use the default setting of 6.
3. Drop and re-create your LAPs.

If you turn off silent numeric overflow, be aware of the following scenarios where an overflow causes a roll back or error message. In these examples, AllowNumericOverflow is set to 0 (false), and each LAP uses the SUM or SUM_FLOAT function.

When numeric overflow is off:
• A load can roll back upon overflow.
  
  Vertica aggregates data before loading in into a LAP. If you are inserting, copying, or merging data, and an overflow occurs during load as Vertica is aggregating the data, Vertica rolls back the load.

• An overflow can occur after load as Vertica sums existing data.

  Vertica computes the sum of existing data separately from the computation that it does during data load. If your LAP selects a column using SUM or SUM_FLOAT and an overflow occurs, Vertica produces an error message. This response is similar to the way Vertica produces an error for a query using the SUM or SUM_FLOAT function.

• An overflow can occur during merge-out.

  Vertica logs a message during merge-out if an overflow occurs as Vertica computes a final sum during the tuple mover operation. If an error occurs, Vertica marks the LAP as out-of-date. Vertica no longer runs tuple mover operations with the out-of-date LAP.

**Spatial Data Types**

Vertica supports two spatial data types. These data types store two- and three-dimensional spatial objects in a table column:

• **GEOMETRY**: Spatial object with coordinates expressed as \((x,y)\) pairs, defined in the Cartesian plane. All calculations use Cartesian coordinates.

• **GEOGRAPHY**: Spatial object defined as on the surface of a perfect sphere, or a spatial object in the WGS84 coordinate system. Coordinates are expressed in longitude/latitude angular values, measured in degrees. All calculations are in meters. For perfect sphere calculations, the sphere has a radius of 6371 kilometers, which approximates the shape of the earth.

  **Note:**
  
  Some spatial programs use an ellipsoid to model the earth, resulting in slightly different data.
The maximum size of a GEOMETRY or GEOGRAPHY data type is 10,000,000 bytes (10 MB). You cannot use either data type as a table's primary key.

**Syntax**

**GEOMETRY**

GEOMETRY [ (Length) ]

**GEOGRAPHY**

GEOGRAPHY [ (Length) ]

**Parameters**

<table>
<thead>
<tr>
<th>Length</th>
<th>The maximum amount of spatial data that a GEOMETRY or GEOGRAPHY column can store.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Maximum value: 10 MB</td>
</tr>
<tr>
<td></td>
<td>Default value: 1 MB</td>
</tr>
</tbody>
</table>

**UUID Data Type**

Stores universally unique identifiers (UUIDs). UUIDs are 16-byte (128-bit) numbers used to uniquely identify records. To generate UUIDs, Vertica provides the function `UUID_GENERATE`, which returns UUIDs based on high-quality randomness from `/dev/urandom`.

**Syntax**

UUID

**UUID Input and Output Formats**

UUIDs support input of case-insensitive string literal formats, as specified by [RFC 4122](https://tools.ietf.org/html/rfc4122). In general, a UUID is written as a sequence of hexadecimal digits, in several groups optionally separated by hyphens, for a total of 32 digits representing 128 bits.
The following input formats are valid:

6bbf0744-74b4-46b9-bb05-53905d4538e7
(6bbf0744-74b4-46b9-bb05-53905d4538e7)
6BF074474B446B9B0553905D4538E7
6BBF-0744-74B4-46B9-BB05-5390-5D45-38E7

On output, Vertica always uses the following format:

xxxxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxx

For example, the following table defines column cust_id as a UUID:

```sql
=> CREATE TABLE public.Customers
  (  
cust_id uuid,
   lname varchar(36),
   fname varchar(24)
);
```

The following input for cust_id uses several valid formats:

```sql
=> COPY Customers FROM STDIN;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> {cede66b7-3d29-4da6-b700-871fc8ac57be}|Kearney|Thomas
>> 34462732ed5649838f3be735b0c32d50|Pham|Duc
>> 9fb0-1de0-1d63-4d09-9415-90e0-b4e9-3b9a|Steinberg|Jeremy
>> .
```

On querying this table, Vertica formats all cust_id data in the same way:

```sql
=> SELECT cust_id, fname, lname FROM Customers;

cust_id | fname | lname
---------+-------+-------
9fb01de0-1d63-4d09-9415-90e0b4e93b9a | Jeremy | Steinberg
34462732ed5649838f3be735b0c32d50 | Duc | Pham
cede66b7-3d29-4da6-b700-871fc8ac57be | Thomas | Kearney

(3 rows)
```

**Generating UUIDs**

You can use the Vertica function `UUID_GENERATE` to automatically generate UUIDs that uniquely identify table records. For example:

```sql
=> INSERT INTO Customers SELECT UUID_GENERATE(),'Rostova','Natasha';
OUTPUT
--------
1
(1 row)
=> COMMIT;
COMMIT
```
The following string is reserved as NULL for UUID columns:

0000000-0000-0000-0000-000000000000

Vertica always renders NULL as blank.

The following COPY statements insert NULL values into the UUID column, explicitly and implicitly:

```sql
=> COPY Customers FROM STDIN NULL AS 'null';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> null|Jane
>> 0000000-0000-0000-0000-000000000000|Man|Nowhere
>> \.
=> COPY Customers FROM STDIN;
>> |Doe|John
>> \.
```

In all cases, Vertica renders NULL as blank:

```sql
=> SELECT cust_id, fname, lname FROM Customers WHERE cust_id IS NULL;
cust_id | fname | lname
---------|-------|--------
| Nowhere | Man   |
| Jane    | Doe   |
| John    | Doe   |
(3 rows)
```

Usage Restrictions

UUID data types only support relational operators and functions that are also supported by CHAR and VARCHAR data types—for example, `MIN`, `MAX`, and `COUNT`. UUID data types do not support mathematical operators or functions, such as `SUM` and `AVG`. 
Data Type Coercion

Vertica supports two types of data type casting:

- *Implicit casting*: The expression automatically converts the data from one type to another.
- *Explicit casting*: An SQL statement specifies the target data type for the conversion.

Implicit Casting

The ANSI SQL-92 standard supports implicit casting among similar data types:

- Number types
- CHAR, VARCHAR, LONG VARCHAR
- BINARY, VARBINARY, LONG VARBINARY

Vertica supports two types of nonstandard implicit casts:

- From CHAR to FLOAT, to match the one from VARCHAR to FLOAT. The following example converts the CHAR '3' to a FLOAT so it can add the number 4.33 to the FLOAT result of the second expression:

  ```sql
  => SELECT '3':CHAR + 4.33::FLOAT;
  7.33
  (1 row)
  ```

- Between DATE and TIMESTAMP. The following example DATE to a TIMESTAMP and calculates the time 6 hours, 6 minutes, and 6 seconds back from 12:00 AM:

  ```sql
  => SELECT DATE('now') - INTERVAL '6:6:6';
  2013-07-30 17:53:54
  (1 row)
  ```

When there is no ambiguity about the data type of an expression value, it is implicitly coerced to match the expected data type. In the following command, the quoted string constant '2' is implicitly coerced into an INTEGER value so that it can be the operand of an arithmetic operator (addition):

```sql
=> SELECT 2::INTEGER + 4.33::FLOAT;
7.33
(1 row)
```
A concatenate operation explicitly takes arguments of any data type. In the following example, the concatenate operation implicitly coerces the arithmetic expression 2 + 2 and the INTEGER constant 2 to VARCHAR values so that they can be concatenated.

```sql
=> SELECT 2 + '2';
?column?
--------
 4
(1 row)
```

Another example is to first get today's date:

```sql
=> SELECT DATE 'now';
?column?
--------
2013-07-31
(1 row)
```

The following command converts DATE to a TIMESTAMP and adds a day and a half to the results by using INTERVAL:

```sql
=> SELECT DATE 'now' + INTERVAL '1 12:00:00';
?column?
-----------------
2013-07-31 12:00:00
(1 row)
```

Most implicit casts stay within their relational family and go in one direction, from less detailed to more detailed. For example:

- DATE to TIMESTAMP/TZ
- INTEGER to NUMERIC to FLOAT
- CHAR to FLOAT
- CHAR to VARCHAR
- CHAR and/or VARCHAR to FLOAT
- CHAR to LONG VARCHAR
- VARCHAR to LONG VARCHAR
- BINARY to VARBINARY
- BINARY to LONG VARBINARY
- VARBINARY to LONG VARBINARY

More specifically, data type coercion works in this manner in Vertica:
<table>
<thead>
<tr>
<th>Type</th>
<th>Direction</th>
<th>Type</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>INT8</td>
<td>&gt;</td>
<td>FLOAT8</td>
<td>Implicit, can lose significance</td>
</tr>
<tr>
<td>FLOAT8</td>
<td>&gt;</td>
<td>INT8</td>
<td>Explicit, rounds</td>
</tr>
<tr>
<td>VARCHAR</td>
<td>&lt;-&gt;</td>
<td>CHAR</td>
<td>Implicit, adjusts trailing spaces</td>
</tr>
<tr>
<td>VARBINARY</td>
<td>&lt;-&gt;</td>
<td>BINARY</td>
<td>Implicit, adjusts trailing NULs</td>
</tr>
<tr>
<td>VARCHAR</td>
<td>&gt;</td>
<td>LONG VARCHAR</td>
<td>Implicit, adjusts trailing spaces</td>
</tr>
<tr>
<td>VARBINARY</td>
<td>&gt;</td>
<td>LONG VARBINARY</td>
<td>Implicit, adjusts trailing NULs</td>
</tr>
</tbody>
</table>

No other types cast to or from LONGVARBINARY, VARBINARY, or BINARY. In the following list, <any> means one these types: INT8, FLOAT8, DATE, TIME, TIMETZ, TIMESTAMP, TIMESTAMPTZ, INTERVAL.

- <any> -> VARCHAR—implicit
- VARCHAR -> <any>—explicit, except that VARCHAR->FLOAT is implicit
- <any> <-> CHAR—explicit
- DATE -> TIMESTAMP/TZ—implicit
- TIMESTAMP/TZ -> DATE—explicit, loses time-of-day
- TIME -> TIMETZ—implicit, adds local timezone
- TIMETZ -> TIME—explicit, loses timezone
- TIME -> INTERVAL—implicit, day to second with days=0
- INTERVAL -> TIME—explicit, truncates non-time parts
- TIMESTAMP <-> TIMESTAMPTZ—implicit, adjusts to local timezone
- TIMESTAMP/TZ -> TIME—explicit, truncates non-time parts
- TIMESTAMPTZ -> TIMETZ—explicit
- VARBINARY -> LONG VARBINARY—implicit
- LONG VARBINARY -> VARBINARY—explicit
- VARCHAR -> LONG VARCHAR—implicit
- LONG VARCHAR -> VARCHAR—explicit

**Important:**
Implicit casts from INTEGER, FLOAT, and NUMERIC to VARCHAR are not supported. If you need that functionality, write an explicit cast:

```
CAST(x AS data-type-name)
```

or

```
x::data-type-name
```

The following example casts a FLOAT to an INTEGER:
String-to-numeric data type conversions accept formats of quoted constants for scientific notation, binary scaling, hexadecimal, and combinations of numeric-type literals:

- **Scientific notation:**

  ```sql
  => SELECT FLOAT '123.5':INT;
  ?column?  
  -------
  124
  (1 row)
  ```

- **BINARY scaling:**

  ```sql
  => SELECT NUMERIC '1p10';
  ?column?  
  -------
  1024
  (1 row)
  ```

- **hexadecimal:**

  ```sql
  => SELECT NUMERIC '0x0abc';
  ?column?  
  -------
  2748
  (1 row)
  ```

## Examples

The following example casts three strings as NUMERICs:

```sql
=> SELECT NUMERIC '12.3e3', '12.3p10':NUMERIC, CAST('0x12.3p-10e3' AS NUMERIC);
---------|---------|---------
 12300 | 12595.2 | 17.76123046875000
(1 row)
```

This example casts a VARBINARY string into a LONG VARBINARY data type:

```sql
=> SELECT B'101111000':LONG VARBINARY;
?column?  
---------
\001x
(1 row)
```
The following example concatenates a CHAR with a LONG VARCHAR, resulting in a LONG VARCHAR:

```sql
=> \$ s '``cat longfile.txt``'
=> SELECT length ('a' || s :: LONG VARCHAR);
   length
  ---------
   65002
(1 row)
```

The following example casts a combination of NUMERIC and INTEGER data into a NUMERIC result:

```sql
=> SELECT (18. + 3./16)/1024*1000;
      ?column?
-------------
  17.76123046875000000000000000000000
(1 row)
```

**Note:**
In SQL expressions, pure numbers between \(-2^{63}–1\) and \(2^{63}–1\) are INTEGRERS. Numbers with decimal points are NUMERIC.

**See Also**
- Data Type Coercion Chart
- Data Type Coercion Operators (CAST)

**Data Type Coercion Chart**

**Conversion Types**

The following table defines all possible type conversions that Vertica supports. The data types in the first column of the table are the inputs to convert, while data types listed across the second heading row indicate the resultant assignments.
<table>
<thead>
<tr>
<th>Data Types</th>
<th>Implicit</th>
<th>Explicit</th>
<th>Assignment without numeric meaning</th>
<th>Conversion without explicit casting</th>
</tr>
</thead>
<tbody>
<tr>
<td>BOOLEAN</td>
<td></td>
<td></td>
<td>INTEGER</td>
<td>BOOLEAN</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>LONG VARCHAR</td>
<td>VARCHAR</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>VARCHAR</td>
<td>CHAR</td>
</tr>
<tr>
<td>INTEGER</td>
<td>BOOLEAN</td>
<td>NUMERIC</td>
<td>INTERVAL</td>
<td>INTERVAL</td>
</tr>
<tr>
<td></td>
<td></td>
<td>FLOAT</td>
<td>DAY/SECOND</td>
<td>DAY/SECOND</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>INTERVAL</td>
<td>INTERVAL</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>YEAR/MONTH</td>
<td>YEAR/MONTH</td>
</tr>
<tr>
<td>NUMERIC</td>
<td>FLOAT</td>
<td></td>
<td>INTEGER</td>
<td>LONG VARCHAR</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>VARCHAR</td>
<td>VARCHAR</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>CHAR</td>
<td>NUMERIC</td>
</tr>
<tr>
<td>FLOAT</td>
<td></td>
<td></td>
<td>INTEGER</td>
<td>LONG VARCHAR</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>NUMERIC</td>
<td>VARCHAR</td>
</tr>
<tr>
<td>LONG VARCHAR</td>
<td>FLOAT</td>
<td>CHAR</td>
<td>BOOLEAN</td>
<td>BOOLEAN</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>INTEGER</td>
<td>INTEGER</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>NUMERIC</td>
<td>NUMERIC</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>VARCHAR</td>
<td>VARCHAR</td>
</tr>
<tr>
<td>VARCHAR</td>
<td>CHAR</td>
<td>FLOAT</td>
<td>BOOLEAN</td>
<td>BOOLEAN</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>INTEGER</td>
<td>INTEGER</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>NUMERIC</td>
<td>NUMERIC</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>VARCHAR</td>
<td>VARCHAR</td>
</tr>
<tr>
<td>Data Types</td>
<td>Implicit</td>
<td>Explicit</td>
<td>Assignment without numeric meaning</td>
<td>Conversion without explicit casting</td>
</tr>
<tr>
<td>-------------</td>
<td>---------------------------</td>
<td>---------------------------</td>
<td>-----------------------------------</td>
<td>-----------------------------------</td>
</tr>
<tr>
<td>CHAR</td>
<td>FLOAT, LONG, VARCHAR, VARCHAR</td>
<td>BOOLEAN, INTEGER, NUMERIC, TIMESTAMP, TIMESTAMPTZ, DATE, TIME, TIMETZ, UUID*, BINARY, VARBINARY, INTERVAL, DAY/SECOND, INTERVAL, YEAR/MONTH</td>
<td></td>
<td>CHAR</td>
</tr>
<tr>
<td>TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>LONG, CHAR, VARCHAR, CHAR, DATE, TIME</td>
<td></td>
<td>TIMESTAMPTZ</td>
</tr>
<tr>
<td>TIMESTAMPTZ</td>
<td>TIMESTAMP</td>
<td>LONG, CHAR, VARCHAR, CHAR, DATE, TIME, TIMETZ</td>
<td></td>
<td>TIMESTAMPTZ</td>
</tr>
<tr>
<td>DATE</td>
<td>TIMESTAMP</td>
<td>LONG, CHAR, VARCHAR, CHAR, TIMESTAMPTZ</td>
<td></td>
<td></td>
</tr>
<tr>
<td>TIME</td>
<td>TIMETZ, TIMESTAMPTZ</td>
<td>LONG, CHAR, VARCHAR, CHAR, TIMESTAMPTZ, INTERVAL, DAY/SECOND</td>
<td></td>
<td>TIME</td>
</tr>
<tr>
<td>TIMETZ</td>
<td>TIMESTAMPTZ</td>
<td>LONG, CHAR, VARCHAR, CHAR, TIME</td>
<td></td>
<td>TIMETZ</td>
</tr>
<tr>
<td>INTERVAL</td>
<td></td>
<td>TIME</td>
<td>INTEGER, LONG, CHAR</td>
<td>INTERVAL, DAY/SECOND</td>
</tr>
</tbody>
</table>

* CHAR length ≥ 36
### Implicit and Explicit Conversion

Vertica supports data type conversion of values without explicit casting, such as `NUMERIC(10,6) -> NUMERIC(18,4)`. Implicit data type conversion occurs automatically when converting values of different, but compatible, types to the target column's data type. For example, when adding values, `(INTEGER + NUMERIC)`, the result is implicitly cast to a `NUMERIC` type to accommodate the prominent type in the statement. Depending on the input data types, different precision and scale can occur.

An explicit type conversion must occur when the source data cannot be cast implicitly to the target column’s data type.

### Assignment Conversion

In data assignment conversion, coercion implicitly occurs when values are assigned to database columns in an `INSERT` or `UPDATE...SET` statement. For example, in a statement that includes `INSERT...VALUES('2.5')`, where the target column data type is `NUMERIC(18,5)`, a cast from `VARCHAR` to the column data type is inferred.
In an assignment without numeric meaning, the value is subject to CHAR/VARCHAR/LONG VARCHAR comparisons.

**See Also**

- Data Type Coercion
- Data Type Coercion Operators (CAST)

**External Types**

External types are types found in certain external file formats that Vertica can read. The types in this section are supported only when defining or querying external tables using Parquet files.

**ARRAY**

Represents array data in external tables in the Parquet format only. Arrays must use only primitive types (and nested arrays, for multi-dimensionality). Arrays may not contain other complex types. For more information, see Reading Structs.

**Syntax for Direct Construction**

You can use the keyword ARRAY to construct an array type inside of a query. For example, to create an array of INT, you would do the following:

```sql
=> SELECT array_max(ARRAY[1,2,3]);
```

A two-dimensional array of INT would be declared as:

```sql
=> SELECT array_dims(ARRAY[[1,3,5],[2,4,6]]);
```
Array Input Format for Column Definition

Use "ARRAY[data_type]" to declare an array column in a table. The following example defines an external table for customers (abbreviated as cust):

```sql
=> CREATE EXTERNAL TABLE cust
(  cust_custkey int,
  cust_custname varchar(50),
  cust_custstaddress ARRAY[varchar(100)],
  cust_custaddressln2 ARRAY[varchar(100)],
  cust_custcity ARRAY[varchar(50)],
  cust_custstate ARRAY[char(2)],
  cust_custzip ARRAY[int],
  cust_email varchar(50),
  cust_phone varchar(30)
) AS COPY FROM '...' PARQUET;
```

To declare a multi-dimensional array, use nesting. For example, ARRAY[ARRAY[int]] specifies a two-dimensional array.

Array Output Format

A query reading arrays from external tables results in the following output:

```sql
=> SELECT cust_custkey,cust_custstaddress,cust_custcity,cust_custstate from cust;
cust_custkey | cust_custstaddress | cust_custcity | cust_custstate
------------- | ----------------- | ------------- | -------------
342176       | ["668 SW New Lane","518 Main Ave","7040 Campfire Dr"] | ["Winchester","New Hyde Park","Massapequa"] | ["VA","NY","NY"]
342799       | ["2400 Hearst Avenue","3 Cypress Street"] | ["Berkeley","San Antonio"] | ["CA","TX"]
342845       | ["336 Boylston Street","180 Clarkhill Rd"] | ["Boston","Amherst"] | ["MA","MA"]
342321       | ["95 Fawn Drive"] | ["Allen Park"] | ["MI"]
342989       | ["5 Thompson St"] | ["Massillon"] | ["OH"]
(5 rows)
```

Element Access

You can access (dereference) elements from an array by index (zero-based):
To specify a range, use the format start:end. The end of the range is non-inclusive.

```sql
=> SELECT (ARRAY['a','b','c','d','e'])[1];
array
-------
"b"
(1 row)
```

Out-of-bound index references return NULL.

### Restrictions

- Arrays support only data of primitive types, for example, int, UUID, and so on.
- Arrays are supported only for external tables using Parquet data.
- Arrays are 0-indexed. The first element's ordinal position is 0, second is 1, and so on.
- Array dimensionality is enforced. A column cannot contain arrays of varying dimensions. For example, a column that contains a three-dimensional array can only contain other three-dimensional arrays; it cannot simultaneously include a one-dimensional array. However, the arrays in a column can vary in size, where one array can contain four elements while another contains ten.
- Out-of-bound indexes into arrays return NULL.

### Null Handling

Null semantics for arrays are consistent with normal columns. See [NULL Sort Order](#) for more information on null-handling.

### Functions and Operators

See [Array Functions](#) for a comprehensive list of functions that can be used to manipulate arrays.
**MAP**

Represents map data in external tables in the Parquet format only. Maps must use only primitive types and may not contain other complex types.

You can define maps in order to read Parquet files that contain them, but you cannot query map columns.

### Syntax

In column definitions:

```
MAP<key,value>
```

### Map Input Format for Column Definition

In a column definition in an external table, a MAP consists of a key-value pair, specified as types. The table in the following example defines a map of product IDs to names.

```sql
=> CREATE EXTERNAL TABLE store (storeID INT, inventory MAP<INT,VARCHAR(100)>) AS COPY FROM ...
   PARQUET;
```

**ROW**

Represents structured data (structs) in external tables in the Parquet format only. Rows must use only primitive types and nested rows. Rows may not contain other complex types.

For more information, see Reading Structs as Inline Types.

### Syntax

In column definitions:

```
ROW(field type[, ...])
```

In literals:

```
ROW(value[, ...])
```
Row Input Format for Column Definition

In a column definition in an external table, a ROW consists of one or more comma-separated pairs of field names and types. This syntax is similar to that for columns in table definitions. The following example defines a ROW to represent an address struct in the data.

```sql
=> CREATE EXTERNAL TABLE customers (name VARCHAR,
       address ROW(street VARCHAR, city VARCHAR, zipcode INT))
       AS COPY FROM '...' PARQUET;
```

ROWs can be nested; a field can have a type of ROW:

```sql
=> CREATE EXTERNAL TABLE employees(
       employeeID INT,
       personal ROW(
           name VARCHAR,
           address ROW(street VARCHAR, city VARCHAR, zipcode INT),
           taxID INT),
       department VARCHAR)
       AS COPY FROM '...' PARQUET;
```

The primitive types in the table definition must match those in the data. By default the ROW structure must also match; a ROW must contain all and only the fields in the struct in the data. You can violate the ROW schema match by passing `skip_strong_schema_match='true'` in the PARQUET clause.

ROW columns have several restrictions:

- The maximum nesting depth is 10.
- The maximum number of total columns and fields in a table is 1600. The ROW itself is not counted, just its fields.
- ROW columns cannot use any constraints (such as NOT NULL) or defaults.
- ROW fields cannot be auto_increment or setof.
- A ROW definition must include at least one field.
- "Row" is a reserved keyword within a ROW definition, but is permitted as the name of a table or column.
- ROW columns cannot be modified using ALTER TABLE...ALTER COLUMN. You must drop and recreate the external table to change a ROW column.
- External tables containing ROW columns cannot also contain identity, auto-increment, or sequence columns.
Vertica Documentation
SQL Reference Manual

Row Input Format for Literals
In a literal, such as a value in a comparison operation, a ROW consists of one or more
values. Omit field names; Vertica generates them automatically. If you do not coerce types,
Vertica infers the types from the data values.
=> SELECT ROW('Amy',2,false);
row
-------------------------------------------{"field0":"Amy","field1":2,"field2":false}
(1 row)

You can coerce types explicitly:
=> SELECT ROW('Amy',2.5::int,false::varchar);
row
-----------------------------------------{"field0":"Amy","field1":3,"field2":"f"}
(1 row)

Supported Operators and Predicates
The ROW type supports the following query operators and predicates:
l
l
l
l
l
l

INNER and OUTER JOIN
Comparison, IN, BETWEEN (non-nullable filters only)
IS NULL, IS NOT NULL
CASE (only in outer SELECT)
GROUP BY, ORDER BY
SELECT DISTINCT

The following operators and predicates are not supported for ROW columns:
l
l
l
l
l
l
l

Math operators
Type coercion
BITWISE, LIKE
MLA (ROLLUP, CUBE, GROUPING SETS)
Aggregate functions including MAX, MIN, and SUM
Set operators including UNION, UNION ALL, MINUS, and INTERSECT
Subqueries and views with structs in SELECT output; however, you can include
individual fields using rowname.fieldname notation

Vertica Analytic Database (9.3.x)

Page 2381 of 6246


In comparison operations (including implicit comparisons like ORDER BY), a ROW is treated as the sequence of its field values. For example, the following two statements are equivalent:

GROUP BY ROW(zipcode, city)
GROUP BY zipcode, city

### NULL Inputs

A ROW in which each field is null is equivalent to a null ROW:

```sql
=> SELECT ROW(null, null, null) IS NULL;
?column?
---------
t
(1 row)
```

### Row Output Format

ROW values read from external tables are output in JSON format as in the following example.

```sql
=> CREATE EXTERNAL TABLE customers (name VARCHAR,
    address ROW(street VARCHAR, city VARCHAR, zipcode INT))
    AS COPY FROM '...'
    PARQUET;

=> SELECT address FROM customers WHERE address.city = 'Pasadena';
    address

{"street":"100 Main St Apt 4B","city":"Pasadena","zipcode":91001}
{"street":"100 Main St Apt 4A","city":"Pasadena","zipcode":91001}
{"street":"23 Fifth Ave Apt 8C","city":"Pasadena","zipcode":91001}
{"street":"15 Raymond Dr","city":"Pasadena","zipcode":91003}
(4 rows)
```

The following table specifies the mappings from Vertica data types to JSON data types.

<table>
<thead>
<tr>
<th>Vertica Type</th>
<th>JSON Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>Integer</td>
<td>Integer</td>
</tr>
<tr>
<td>Float</td>
<td>Numeric</td>
</tr>
<tr>
<td>Numeric</td>
<td>Numeric</td>
</tr>
<tr>
<td>Boolean</td>
<td>Boolean</td>
</tr>
</tbody>
</table>
Escape single quotes in literal inputs using single quotes, as in the following example:

```
=> SELECT ROW('Howard''s house',2,false);

ROW
("field0":"Howard's house","field1":2,"field2":false)
(1 ROW)
```

## SQL Functions

Functions return information from the database. Except for Vertica-specific functions, you can use a function anywhere an expression is allowed.

This chapter describes each function that Vertica supports. The Behavior Type section of these descriptions categorizes the function's return behavior as one of the following:

**Immutable (invariant)**
When run with a given set of arguments, immutable functions such as `AVG()` always produce the same result, regardless of environment or session settings such as locale.

**Stable**
When run with a given set of arguments, stable functions produce the same result within a single query or scan operation. However, a stable function can produce different results when issued under different environments or at different times, such as change of locale and time zone—for example, `SYSDATE()` and 'today'.

**Volatile**
Regardless of their arguments or environment, volatile functions can return a different result with each invocation—for example, `UUID_GENERATE()`.

**Note:**
All Vertica-specific functions are volatile; thus, the descriptions of these functions omit a Behavior Type section.
Aggregate Functions

**Note:**
All functions in this section that have an analytic function counterpart are appended with [Aggregate] to avoid confusion between the two.

Aggregate functions summarize data over groups of rows from a query result set. The groups are specified using the `GROUP BY` clause. They are allowed only in the select list and in the `HAVING` and `ORDER BY` clauses of a `SELECT` statement (as described in Aggregate Expressions).

**Notes**

- Except for COUNT, these functions return a null value when no rows are selected. In particular, SUM of no rows returns NULL, not zero.
- In some cases you can replace an expression that includes multiple aggregates with an single aggregate of an expression. For example `SUM(x) + SUM(y)` can be expressed as `SUM(x+y)` (where x and y are NOT NULL).
- Vertica does not support nested aggregate functions.

You can also use some of the simple aggregate functions as analytic (window) functions. See Analytic Functions for details. See also SQL Analytics in Analyzing Data.

**APPROXIMATE_COUNT_DISTINCT**

Returns the number of distinct non-NULL values in a data set.

**Behavior Type**

**Immutable**

**Syntax**

```
APPROXIMATE_COUNT_DISTINCT ( expression[, error-tolerance ] )
```
Parameters

<table>
<thead>
<tr>
<th><strong>expression</strong></th>
<th>Value to be evaluated using any data type that supports equality comparison.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>error-tolerance</strong></td>
<td>Numeric value that represents the desired percentage of error tolerance, distributed around the value returned by this function. The smaller the error tolerance, the closer the approximation. You can set error-tolerance to a minimum value of 0.88. Vertica imposes no maximum restriction, but any value greater than 5 is implemented with 5% error tolerance. If you omit this argument, Vertica uses an error tolerance of 1.25 (%).</td>
</tr>
</tbody>
</table>

Restrictions

APPROXIMATE_COUNT_DISTINCT and DISTINCT aggregates cannot be in the same query block.

Error Tolerance

APPROXIMATE_COUNT_DISTINCT(x, error-tolerance) returns a value equal to COUNT(DISTINCT x), with an error that is lognormally distributed with standard deviation.

Parameter error-tolerance is optional. Supply this argument to specify the desired standard deviation. error-tolerance is defined as 2.17 standard deviations, which corresponds to a 97 percent confidence interval:

\[
\text{standard-deviation} = \frac{\text{error tolerance}}{2.17}
\]

For example:

- \text{error-tolerance} = 1
  The default setting, corresponds to a standard deviation. 97 percent of the time, APPROXIMATE_COUNT_DISTINCT(x, 5) returns a value between:
COUNT(DISTINCT x) * 0.99
COUNT(DISTINCT x) * 1.01

**error-tolerance = 5**
97 percent of the time, APPROXIMATE_COUNT_DISTINCT(x) returns a value between:

COUNT(DISTINCT x) * 0.95
COUNT(DISTINCT x) * 1.05

A 99 percent confidence interval corresponds to 2.58 standard deviations. To set error-tolerance confidence level corresponding to 99 (instead of a 97) percent, multiply error-tolerance by 2.17 / 2.58 = 0.841.

For example, if you specify error-tolerance as 5 * 0.841 = 4.2, APPROXIMATE_COUNT_DISTINCT(x,4.2) returns values 99 percent of the time between:

COUNT (DISTINCT x) * 0.95
COUNT (DISTINCT x) * 1.05

**Examples**

Count the total number of distinct values in column product_key from table store.store_sales_fact:

```sql
=> SELECT COUNT(DISTINCT product_key) FROM store.store_sales_fact;

COUNT
-------
19982
(1 row)
```

Count the approximate number of distinct values in product_key with various error tolerances. The smaller the error tolerance, the closer the approximation:

```sql
=> SELECT APPROXIMATE_COUNT_DISTINCT(product_key,5) AS five_pct_accuracy,
               APPROXIMATE_COUNT_DISTINCT(product_key,1) AS one_pct_accuracy,
               APPROXIMATE_COUNT_DISTINCT(product_key,.88) AS point_eighteight_pct_accuracy
FROM store.store_sales_fact;

five_pct_accuracy | one_pct_accuracy | point_eighteight_pct_accuracy
--------------------|------------------|---------------------------
     19431          |       19921      |                   19921
(1 row)
```
**See Also**

- Approximate Count Distinct Functions
- APPROXIMATE_COUNT_DISTINCT_SYNOPSIS
- APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS
- COUNT [Aggregate]

**APPROXIMATE_COUNT_DISTINCT_SYNOPSIS**

Summarizes the information of distinct non-NULL values and materializes the result set in a VARBINARY or LONG VARBINARY *synopsis* object. The calculated result is within a specified range of error tolerance. You save the synopsis object in a Vertica table for use by APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS.

**Behavior Type**

Immutable

**Syntax**

`APPROXIMATE_COUNT_DISTINCT_SYNOPSIS ( expression[, error-tolerance] )`

**Parameters**

<table>
<thead>
<tr>
<th><strong>expression</strong></th>
<th>Value to evaluate using any data type that supports equality comparison.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>error-tolerance</strong></td>
<td>Numeric value that represents the desired percentage of error tolerance, distributed around the value returned by this function. The smaller the error tolerance, the closer the approximation. You can set <em>error-tolerance</em> to a minimum value of 0.88. Vertica imposes no maximum restriction, but any value greater than 5 is implemented with 5% error tolerance. If you omit this argument, Vertica uses an error tolerance of 1.25 (%).</td>
</tr>
</tbody>
</table>
Restrictions

APPROXIMATE_COUNT_DISTINCT_SYNOPSIS and DISTINCT aggregates cannot be in the same query block.

Example

See APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS.

See Also

Approximate Count Distinct Functions

APPROXIMATE_COUNT_DISTINCT_SYNOPSIS_MERGE

Aggregates multiple synopses into one new synopsis. This function is similar to APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS but returns one synopsis instead of the count estimate. The benefit of this function is that it speeds up final estimation when calling APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS.

For example, if you need to regularly estimate count distinct of users for a long period of time (such as several years) you can pre-accumulate synopses of days into one synopsis for a year.

Behavior Type

Immutable

Syntax

APPROXIMATE_COUNT_DISTINCT_SYNOPSIS_MERGE ( synopsis-obj [, error-tolerance] )
**Parameters**

<table>
<thead>
<tr>
<th></th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>synopsis-obj</strong></td>
<td>An expression that can be evaluated to one or more synopses. Typically a <strong>synopsis-obj</strong> is generated as a binary string by either the APPROXIMATE_COUNT_DISTINCT or APPROXIMATE_COUNT_DISTINCT_SYNOPSIS_MERGE function and is stored in a table column of type VARBINARY or LONG VARBINARY.</td>
</tr>
<tr>
<td><strong>error-tolerance</strong></td>
<td>Numeric value that represents the desired percentage of error tolerance, distributed around the value returned by this function. The smaller the error tolerance, the closer the approximation. You can set <strong>error-tolerance</strong> to a minimum value of 0.88. Vertica imposes no maximum restriction, but any value greater than 5 is implemented with 5% error tolerance. If you omit this argument, Vertica uses an error tolerance of 1.25 (%). For more details, see <a href="#">APPROXIMATE_COUNT_DISTINCT</a>.</td>
</tr>
</tbody>
</table>

**Example**

See [Approximate Count Distinct Functions](#).

### APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS

Calculates the number of distinct non-NULL values from the synopsis objects created by [APPROXIMATE_COUNT_DISTINCT_SYNOPSIS](#).

**Behavior Type**

*Immutable*
Syntax

APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS ( synopsis-obj[, error-tolerance ] )

Parameters

<table>
<thead>
<tr>
<th>synopsis-obj</th>
<th>A synopsis object created by APPROXIMATE_COUNT_DISTINCT_SYNOPSIS.</th>
</tr>
</thead>
<tbody>
<tr>
<td>error-tolerance</td>
<td>Numeric value that represents the desired percentage of error tolerance, distributed around the value returned by this function. The smaller the error tolerance, the closer the approximation. You can set error-tolerance to a minimum value of 0.88. Vertica imposes no maximum restriction, but any value greater than 5 is implemented with 5% error tolerance. If you omit this argument, Vertica uses an error tolerance of 1.25 (%). For more details, see APPROXIMATE_COUNT_DISTINCT.</td>
</tr>
</tbody>
</table>

Restrictions

APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS and DISTINCT aggregates cannot be in the same query block.

Examples

The following examples review and compare different ways to obtain a count of unique values in a table column:

Return an exact count of unique values in column product_key, from table store.store_sales_fact:

=> \timing
Timing is on.
=> SELECT COUNT(DISTINCT product_key) from store.store_sales_fact;
count
--------
Return an approximate count of unique values in column **product_key**:

```sql
=> SELECT APPROXIMATE_COUNT_DISTINCT(product_key) as unique_product_keys
    FROM store.store_sales_fact;
unique_product_keys
----------------- 19921
(1 row)
```

Time: First fetch (1 row): 394.562 ms. All rows formatted: 394.600 ms

Create a synopsis object that represents a set of **store.store_sales_fact** data with unique **product_key** values, store the synopsis in the new table **my_summary**:

```sql
=> CREATE TABLE my_summary AS SELECT APPROXIMATE_COUNT_DISTINCT_SYNOPSIS (product_key) syn
    FROM store.store_sales_fact;
CREATE TABLE
```

Time: First fetch (0 rows): 582.662 ms. All rows formatted: 582.682 ms

Return a count from the saved synopsis:

```sql
=> SELECT APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS(syn) FROM my_summary;
ApproxCountDistinctOfSynopsis
----------------------------- 19921
(1 row)
```

Time: First fetch (1 row): 105.295 ms. All rows formatted: 105.335 ms

**See Also**

Approximate Count Distinct Functions

**APPROXIMATE_MEDIAN [Aggregate]**

Computes the approximate median of an expression over a group of rows. The function returns a FLOAT value.

APPROXIMATE_MEDIAN is an alias of APPROXIMATE_PERCENTILE [Aggregate] with a parameter of 0.5.
Note: This function is best suited for large groups of data. If you have a small group of data, use the exact MEDIAN [Analytic] function.

Behavior Type

Immutable

Syntax

APPROXIMATE_MEDIAN ( expression )

Parameters

expression | Any FLOAT or INTEGER data type. The function returns the approximate middle value or an interpolated value that would be the approximate middle value once the values are sorted. Null values are ignored in the calculation.

Examples

Tip:
For optimal performance when using GROUP BY in your query, verify that your table is sorted on the GROUP BY column.

The following examples uses this table:

```sql
CREATE TABLE allsales(state VARCHAR(20), name VARCHAR(20), sales INT) ORDER BY state;
INSERT INTO allsales VALUES('MA', 'A', 60);
INSERT INTO allsales VALUES('NY', 'B', 20);
INSERT INTO allsales VALUES('NY', 'C', 15);
INSERT INTO allsales VALUES('MA', 'D', 20);
INSERT INTO allsales VALUES('MA', 'E', 50);
INSERT INTO allsales VALUES('NY', 'F', 40);
INSERT INTO allsales VALUES('MA', 'G', 10);
COMMIT;
```

Calculate the approximate median of all sales in this table:

```sql
=> SELECT APPROXIMATE_MEDIAN (sales) FROM allsales;
APPROXIMATE_MEDIAN
---------------------
```

Vertica Analytic Database (9.3.x)
Modify the query to group sales by state, and obtain the approximate median for each one:

```sql
=> SELECT state, APPROXIMATE_MEDIAN(sales) FROM allsales GROUP BY state;
```

<table>
<thead>
<tr>
<th>state</th>
<th>APPROXIMATE_MEDIAN</th>
</tr>
</thead>
<tbody>
<tr>
<td>MA</td>
<td>35</td>
</tr>
<tr>
<td>NY</td>
<td>20</td>
</tr>
</tbody>
</table>

(2 rows)

**See Also**

- MEDIAN [Analytic]
- PERCENTILE_CONT [Analytic]
- APPROXIMATE_PERCENTILE [Aggregate]
- SQL Analytics

**APPROXIMATE_PERCENTILE [Aggregate]**

Computes the approximate percentile of an expression over a group of rows. This function returns a FLOAT value. Nulls are ignored.

**Note:** This function is best suited for large groups of data. If you have a small group of data, use the exact PERCENTILE_CONT [Analytic] function.

**Behavior Type**

Immutable

**Syntax**

```sql
APPROXIMATE_PERCENTILE ( expression USING PARAMETERS percentile = number )
```
**Parameters**

<table>
<thead>
<tr>
<th>expression</th>
<th>Any FLOAT or INTEGER data type. Null values are ignored.</th>
</tr>
</thead>
<tbody>
<tr>
<td>number</td>
<td>Percentile value, which must be a FLOAT constant ranging from 0 to 1 (inclusive).</td>
</tr>
</tbody>
</table>

**Examples**

**Tip:**
For optimal performance when using GROUP BY in your query, verify that your table is sorted on the GROUP BY column.

The following example uses this table:

```sql
CREATE TABLE allsales(state VARCHAR(20), name VARCHAR(20), sales INT) ORDER BY state;
INSERT INTO allsales VALUES('MA', 'A', 60);
INSERT INTO allsales VALUES('NY', 'B', 20);
INSERT INTO allsales VALUES('NY', 'C', 15);
INSERT INTO allsales VALUES('MA', 'D', 20);
INSERT INTO allsales VALUES('MA', 'E', 50);
INSERT INTO allsales VALUES('NY', 'F', 40);
INSERT INTO allsales VALUES('MA', 'G', 10);
COMMIT;
```

Calculate the approximate percentile for sales in each state:

```sql
=> SELECT state, APPROXIMATE_PERCENTILE(sales USING PARAMETERS percentile=0.5) AS median FROM allsales GROUP BY state;
```

```
<table>
<thead>
<tr>
<th>state</th>
<th>median</th>
</tr>
</thead>
<tbody>
<tr>
<td>MA</td>
<td>35</td>
</tr>
<tr>
<td>NY</td>
<td>20</td>
</tr>
</tbody>
</table>
```

See Also

- MEDIAN [Analytic]
- PERCENTILE_CONT [Analytic]
- SQL Analytics
**AVG [Aggregate]**

Computes the average (arithmetic mean) of an expression over a group of rows. AVG always returns a DOUBLE PRECISION value.

The AVG aggregate function differs from the AVG analytic function, which computes the average of an expression over a group of rows within a window.

**Behavior Type**

Immutable

**Syntax**

```
AVG ( [ ALL | DISTINCT ] expression )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ALL</td>
<td>Invokes the aggregate function for all rows in the group (default).</td>
</tr>
<tr>
<td>DISTINCT</td>
<td>Invokes the aggregate function for all distinct non-null values of the expression found in the group.</td>
</tr>
<tr>
<td>expression</td>
<td>The value whose average is calculated over a set of rows, any expression that can have a DOUBLE PRECISION result.</td>
</tr>
</tbody>
</table>

**Overflow Handling**

By default, Vertica allows silent numeric overflow when you call this function on numeric data types. For more information on this behavior and how to change it, see Numeric Data Type Overflow with SUM, SUM_FLOAT, and AVG.

**Examples**

The following query returns the average income from the `customer` table:
See Also

- COUNT [Aggregate]
- SUM [Aggregate]
- Numeric Data Types

**BIT_AND**

Takes the bitwise AND of all non-null input values. If the input parameter is NULL, the return value is also NULL.

**Behavior Type**

Immutable

**Syntax**

BIT_AND ( expression )

**Parameters**

| expression | The BINARY or VARBINARY input value to evaluate. BIT_AND operates on VARBINARY types explicitly and on BINARY types implicitly through casts. |

**Returns**

BIT_AND returns:

- The same value as the argument data type.
- 1 for each bit compared, if all bits are 1; otherwise 0.
If the columns are different lengths, the return values are treated as though they are all equal in length and are right-extended with zero bytes. For example, given a group containing hex values ff, null, and f, BIT_AND ignores the null value and extends the value f to f0.

**Example**

The example that follows uses table t with a single column of VARBINARY data type:

```sql
=> CREATE TABLE t ( c VARBINARY(2) );
=> INSERT INTO t values(HEX_TO_BINARY('0xFF00'));
=> INSERT INTO t values(HEX_TO_BINARY('0xFFFF'));
=> INSERT INTO t values(HEX_TO_BINARY('0xF00F'));
```

Query table t to see column c output:

```sql
=> SELECT TO_HEX(c) FROM t;
  TO_HEX
  -----
  ff00
  ffff
  f00f
(3 rows)
```

Query table t to get the AND value for column c:

```sql
=> SELECT TO_HEX(BIT_AND(c)) FROM t;
  TO_HEX
  -----
  f000
(1 row)
```

The function is applied pairwise to all values in the group, resulting in f000, which is determined as follows:

1. ff00 (record 1) is compared with ffff (record 2), which results in ff00.
2. The result from the previous comparison is compared with f00f (record 3), which results in f000.

**See Also**

Binary Data Types
BIT_OR

Takes the bitwise OR of all non-null input values. If the input parameter is NULL, the return value is also NULL.

Behavior Type

Immutable

Syntax

BIT_OR ( expression )

Parameters

| expression | The [BINARY | VARBINARY] input value to be evaluated. BIT_OR() operates on VARBINARY types explicitly and on BINARY types implicitly through casts. |

Returns

BIT_OR returns:

- The same value as the argument data type.
- 1 for each bit compared, if any bit is 1; otherwise 0.

If the columns are different lengths, the return values are treated as though they are all equal in length and are right-extended with zero bytes. For example, given a group containing hex values ff, null, and f, the function ignores the null value and extends the value f to f0.

Example

The example that follows uses table t with a single column of VARBINARY data type:
CREATE TABLE t ( c VARBINARY(2) );
=> INSERT INTO t values(HEX_TO_BINARY('0xFF00'));
=> INSERT INTO t values(HEX_TO_BINARY('0xFFFF'));
=> INSERT INTO t values(HEX_TO_BINARY('0xF00F'));

Query table t to see column c output:

=> SELECT TO_HEX(c) FROM t;
 TO_HEX
-------
 ff00
 ffff
 f00f
 (3 rows)

Query table t to get the OR value for column c:

=> SELECT TO_HEX(BIT_OR(c)) FROM t;
 TO_HEX
 -------
 ffff
 (1 row)

The function is applied pairwise to all values in the group, resulting in ffff, which is determined as follows:

1. ff00 (record 1) is compared with ffff, which results in ffff.
2. The ff00 result from the previous comparison is compared with f00f (record 3), which results in ffff.

See Also
Binary Data Types

BIT_XOR

Takes the bitwise XOR of all non-null input values. If the input parameter is NULL, the return value is also NULL.

Behavior Type
Immutable
Syntax

BIT_XOR ( expression )

Parameters

| expression  | The BINARY or VARBINARY input value to evaluate. BIT_XOR operates on VARBINARY types explicitly and on BINARY types implicitly through casts. |

Returns

BIT_XOR returns:

- The same value as the argument data type.
- 1 for each bit compared, if there are an odd number of arguments with set bits; otherwise 0.

If the columns are different lengths, the return values are treated as though they are all equal in length and are right-extended with zero bytes. For example, given a group containing hex values ff, null, and f, the function ignores the null value and extends the value f to f0.

Example

First create a sample table and projections with binary columns:

The example that follows uses table t with a single column of VARBINARY data type:

```sql
=> CREATE TABLE t ( c VARBINARY(2) );
=> INSERT INTO t values(HEX_TO_BINARY('0xFF00'));
=> INSERT INTO t values(HEX_TO_BINARY('0xFFFF'));
=> INSERT INTO t values(HEX_TO_BINARY('0xF00F'));
```

Query table t to see column c output:

```sql
=> SELECT TO_HEX(c) FROM t;
  TO_HEX
  --------
  ff00
  ffff
```
Query table t to get the XOR value for column c:

```sql
=> SELECT TO_HEX(BIT_XOR(c)) FROM t;
    TO_HEX
--------
      f0f0
(1 row)
```

See Also

Binary Data Types

BOOL_AND [Aggregate]

Processes Boolean values and returns a Boolean value result. If all input values are true, BOOL_AND returns t. Otherwise it returns f (false).

Behavior Type

Immutable

Syntax

```sql
BOOL_AND ( expression )
```

Parameters

| expression | A Boolean data type or any non-Boolean data type that can be implicitly coerced to a Boolean data type. |

Examples

The following example shows how to use aggregate functions BOOL_AND, BOOL_OR, and BOOL_XOR. The sample table mixers includes columns for models and colors.
CREATE TABLE mixers(model VARCHAR(20), colors VARCHAR(20));

Insert sample data into the table. The sample adds two color fields for each model.

```
=> INSERT INTO mixers
SELECT 'beginner', 'green'
UNION ALL
SELECT 'intermediate', 'blue'
UNION ALL
SELECT 'intermediate', 'blue'
UNION ALL
SELECT 'advanced', 'green'
UNION ALL
SELECT 'advanced', 'blue'
UNION ALL
SELECT 'professional', 'blue'
UNION ALL
SELECT 'professional', 'green'
UNION ALL
SELECT 'beginner', 'green';
```

Query the table. The result shows models that have two blue (BOOL_AND), one or two blue (BOOL_OR), and specifically not more than one blue (BOOL_XOR) mixer.

```
=> SELECT model,
   BOOL_AND(colors= 'blue')AS two,
   BOOL_OR(colors= 'blue')AS one_or_two,
   BOOL_XOR(colors= 'blue')AS specifically_not_more_than_one
FROM mixers
GROUP BY model;
```

<table>
<thead>
<tr>
<th>model</th>
<th>two</th>
<th>one_or_two</th>
<th>specifically_not_more_than_one</th>
</tr>
</thead>
<tbody>
<tr>
<td>advanced</td>
<td>f</td>
<td>t</td>
<td>t</td>
</tr>
<tr>
<td>beginner</td>
<td>f</td>
<td>f</td>
<td>f</td>
</tr>
<tr>
<td>intermediate</td>
<td>t</td>
<td>t</td>
<td>f</td>
</tr>
<tr>
<td>professional</td>
<td>f</td>
<td>t</td>
<td>t</td>
</tr>
</tbody>
</table>

(4 rows)

See Also

- BOOL_AND [Analytic]
- BOOL_OR [Aggregate]
- BOOL_XOR [Aggregate]
- Boolean Data Type
BOOL_OR [Aggregate]

Processes Boolean values and returns a Boolean value result. If at least one input value is true, BOOL_OR returns \( t \). Otherwise, it returns \( f \).

**Behavior Type**

Immutable

**Syntax**

```
BOOL_OR ( expression )
```

**Parameters**

| expression | A [Boolean data type] or any non-Boolean data type that can be implicitly coerced to a Boolean data type. |

**Examples**

The following example shows how to use aggregate functions BOOL_AND, BOOL_OR, and BOOL_XOR. The sample table `mixers` includes columns for models and colors.

```
=> CREATE TABLE mixers(model VARCHAR(20), colors VARCHAR(20));
CREATE TABLE
```

Insert sample data into the table. The sample adds two color fields for each model.

```
=> INSERT INTO mixers
SELECT 'beginner', 'green'
UNION ALL
SELECT 'intermediate', 'blue'
UNION ALL
SELECT 'intermediate', 'blue'
UNION ALL
SELECT 'advanced', 'green'
UNION ALL
SELECT 'advanced', 'blue'
UNION ALL
SELECT 'professional', 'blue'
```


```
UNION ALL
SELECT 'professional', 'green'
UNION ALL
SELECT 'beginner', 'green';
```

8
(1 row)

Query the table. The result shows models that have two blue (BOOL_AND), one or two blue (BOOL_OR), and specifically not more than one blue (BOOL_XOR) mixer.

```
=> SELECT model,
    BOOL_AND(colors = 'blue')AS two_blue,
    BOOL_OR(colors = 'blue')AS one_or_two_blue,
    BOOL_XOR(colors = 'blue')AS specifically_not_more_than_one_blue
FROM mixers
GROUP BY model;
```

<table>
<thead>
<tr>
<th>model</th>
<th>two_blue</th>
<th>one_or_two_blue</th>
<th>specifically_not_more_than_one_blue</th>
</tr>
</thead>
<tbody>
<tr>
<td>advanced</td>
<td>t</td>
<td>t</td>
<td>t</td>
</tr>
<tr>
<td>beginner</td>
<td>f</td>
<td>f</td>
<td>f</td>
</tr>
<tr>
<td>intermediate</td>
<td>t</td>
<td>t</td>
<td>f</td>
</tr>
<tr>
<td>professional</td>
<td>f</td>
<td>t</td>
<td>t</td>
</tr>
</tbody>
</table>

See Also

- **BOOL_OR [Analytic]**
- **BOOL_AND [Aggregate]**
- **BOOL_XOR [Aggregate]**
- **Boolean Data Type**

**BOOL_XOR [Aggregate]**

Processes Boolean values and returns a Boolean value result. If specifically only one input value is true, BOOL_XOR returns t. Otherwise, it returns f.

**Behavior Type**

**Immutable**
**Syntax**

`BOOL_XOR ( expression )`

**Parameters**

| expression | A Boolean data type or any non-Boolean data type that can be implicitly coerced to a Boolean data type. |

**Examples**

The following example shows how to use aggregate functions `BOOL_AND`, `BOOL_OR`, and `BOOL_XOR`. The sample table `mixers` includes columns for models and colors.

```sql
=> CREATE TABLE mixers(model VARCHAR(20), colors VARCHAR(20));
CREATE TABLE
```

Insert sample data into the table. The sample adds two color fields for each model.

```sql
=> INSERT INTO mixers
SELECT 'beginner', 'green'
UNION ALL
SELECT 'intermediate', 'blue'
UNION ALL
SELECT 'intermediate', 'blue'
UNION ALL
SELECT 'advanced', 'green'
UNION ALL
SELECT 'advanced', 'blue'
UNION ALL
SELECT 'professional', 'blue'
UNION ALL
SELECT 'professional', 'green'
UNION ALL
SELECT 'beginner', 'green';
OUTPUT
--------
8
(1 row)
```

Query the table. The result shows models that have two blue (`BOOL_AND`), one or two blue (`BOOL_OR`), and specifically not more than one blue (`BOOL_XOR`) mixer.

```sql
=> SELECT model,
   BOOL_AND(colors= 'blue')AS two_blue,
   BOOL_OR(colors= 'blue')AS one_or_two_blue,
```
BOOL_XOR(colors= 'blue')AS specifically_not_more_than_one_blue
FROM mixers
GROUP BY model;

<table>
<thead>
<tr>
<th>model</th>
<th>two_blue</th>
<th>one_or_two_blue</th>
<th>specifically_not_more_than_one_blue</th>
</tr>
</thead>
<tbody>
<tr>
<td>advanced</td>
<td>f</td>
<td>t</td>
<td>t</td>
</tr>
<tr>
<td>beginner</td>
<td>f</td>
<td>f</td>
<td>f</td>
</tr>
<tr>
<td>intermediate</td>
<td>t</td>
<td>t</td>
<td>f</td>
</tr>
<tr>
<td>professional</td>
<td>f</td>
<td>t</td>
<td>t</td>
</tr>
</tbody>
</table>

(4 rows)

See Also

- BOOL_XOR [Analytic]
- BOOL_AND [Aggregate]
- BOOL_OR [Aggregate]
- Boolean Data Type

CORR

Returns the DOUBLE PRECISION coefficient of correlation of a set of expression pairs. CORR eliminates expression pairs where either expression in the pair is NULL. If no rows remain, the function returns NULL.

The approach CORR uses for calculating the correlation is Pearson Correlation Coefficient.

Syntax

CORR ( expression1, expression2 )

Parameters

<table>
<thead>
<tr>
<th>expression1</th>
<th>The dependent DOUBLE PRECISION expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression2</td>
<td>The independent DOUBLE PRECISION expression</td>
</tr>
</tbody>
</table>
Example

```sql
=> SELECT CORR (Annual_salary, Employee_age) FROM employee_dimension;

CORR
-0.00719153413192422
(1 row)
```

COUNT [Aggregate]

Returns as a BIGINT the number of rows in each group where the expression is not NULL. If the query has no GROUP BY clause, COUNT returns the number of table rows.

The COUNT aggregate function differs from the COUNT analytic function, which returns the number over a group of rows within a window.

Behavior Type

Immutable

Syntax

```sql
COUNT ( [ * ] [ ALL | DISTINCT ] expression )
```

Parameters

<table>
<thead>
<tr>
<th>*</th>
<th>Specifies to count all rows in the specified table or each group.</th>
</tr>
</thead>
<tbody>
<tr>
<td>ALL</td>
<td>DISTINCT</td>
</tr>
<tr>
<td></td>
<td>• ALL (default): Counts all rows where expression evaluates to a non-null value.</td>
</tr>
<tr>
<td></td>
<td>• DISTINCT: Counts all rows where expression evaluates to a distinct non-null value.</td>
</tr>
</tbody>
</table>

expression The column or expression whose non-null values are counted.
Examples

The following query returns the number of distinct values in the primary_key column of the date_dimension table:

```
=> SELECT COUNT (DISTINCT date_key) FROM date_dimension;
   COUNT
   ------
     1826
(1 row)
```

This example returns all distinct values of evaluating the expression x+y for all inventory_fact records.

```
=> SELECT COUNT (DISTINCT date_key + product_key) FROM inventory_fact;
   COUNT
   ------
     21560
(1 row)
```

You can create an equivalent query using the LIMIT keyword to restrict the number of rows returned:

```
=> SELECT COUNT(date_key + product_key) FROM inventory_fact GROUP BY date_key LIMIT 10;
   COUNT
   ------
     173 31 321 113 286 84 244 238 145 202
(10 rows)
```

This query returns the number of distinct values of date_key in all records with the specific distinct product_key value.

```
=> SELECT product_key, COUNT (DISTINCT date_key) FROM inventory_fact GROUP BY product_key LIMIT 10;
   product_key | count
   -------------
       1 |    12
       2 |    18
       3 |    13
       4 |    17
```
This query counts each distinct product_key value in inventory_fact table with the constant 1.

```
=> SELECT product_key, COUNT(DISTINCT product_key) FROM inventory_fact
         GROUP BY product_key LIMIT 10;

<table>
<thead>
<tr>
<th>product_key</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>1</td>
</tr>
<tr>
<td>3</td>
<td>1</td>
</tr>
<tr>
<td>4</td>
<td>1</td>
</tr>
<tr>
<td>5</td>
<td>1</td>
</tr>
<tr>
<td>6</td>
<td>1</td>
</tr>
<tr>
<td>7</td>
<td>1</td>
</tr>
<tr>
<td>8</td>
<td>1</td>
</tr>
<tr>
<td>9</td>
<td>1</td>
</tr>
<tr>
<td>10</td>
<td>1</td>
</tr>
</tbody>
</table>
```

This query selects each distinct date_key value and counts the number of distinct product_key values for all records with the specific product_key value. It then sums the qty_in_stock values in all records with the specific product_key value and groups the results by date_key.

```
=> SELECT date_key, COUNT(DISTINCT product_key), SUM(qty_in_stock) FROM inventory_fact
         GROUP BY date_key LIMIT 10;

<table>
<thead>
<tr>
<th>date_key</th>
<th>count</th>
<th>sum</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>173</td>
<td>88953</td>
</tr>
<tr>
<td>2</td>
<td>31</td>
<td>16315</td>
</tr>
<tr>
<td>3</td>
<td>318</td>
<td>156003</td>
</tr>
<tr>
<td>4</td>
<td>113</td>
<td>53341</td>
</tr>
<tr>
<td>5</td>
<td>285</td>
<td>148380</td>
</tr>
<tr>
<td>6</td>
<td>84</td>
<td>42421</td>
</tr>
<tr>
<td>7</td>
<td>241</td>
<td>119315</td>
</tr>
<tr>
<td>8</td>
<td>238</td>
<td>122380</td>
</tr>
<tr>
<td>9</td>
<td>142</td>
<td>70151</td>
</tr>
<tr>
<td>10</td>
<td>202</td>
<td>95274</td>
</tr>
</tbody>
</table>
```

This query selects each distinct product_key value and then counts the number of distinct date_key values for all records with the specific product_key value. It also counts the number of distinct warehouse_key values in all records with the specific product_key value.
```sql
=> SELECT product_key, COUNT(DISTINCT date_key), COUNT(DISTINCT warehouse_key) FROM inventory_fact
   GROUP BY product_key LIMIT 15;
```

<table>
<thead>
<tr>
<th>product_key</th>
<th>count</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>12</td>
<td>12</td>
</tr>
<tr>
<td>2</td>
<td>18</td>
<td>18</td>
</tr>
<tr>
<td>3</td>
<td>13</td>
<td>12</td>
</tr>
<tr>
<td>4</td>
<td>17</td>
<td>18</td>
</tr>
<tr>
<td>5</td>
<td>11</td>
<td>9</td>
</tr>
<tr>
<td>6</td>
<td>14</td>
<td>13</td>
</tr>
<tr>
<td>7</td>
<td>13</td>
<td>13</td>
</tr>
<tr>
<td>8</td>
<td>17</td>
<td>15</td>
</tr>
<tr>
<td>9</td>
<td>15</td>
<td>14</td>
</tr>
<tr>
<td>10</td>
<td>12</td>
<td>12</td>
</tr>
<tr>
<td>11</td>
<td>11</td>
<td>11</td>
</tr>
<tr>
<td>12</td>
<td>13</td>
<td>12</td>
</tr>
<tr>
<td>13</td>
<td>9</td>
<td>7</td>
</tr>
<tr>
<td>14</td>
<td>13</td>
<td>13</td>
</tr>
<tr>
<td>15</td>
<td>18</td>
<td>17</td>
</tr>
</tbody>
</table>

(15 rows)

This query selects each distinct `product_key` value, counts the number of distinct `date_key` and `warehouse_key` values for all records with the specific `product_key` value, and then sums all `qty_in_stock` values in records with the specific `product_key` value. It then returns the number of `product_version` values in records with the specific `product_key` value.

```sql
=> SELECT product_key, COUNT(DISTINCT date_key),
       COUNT(DISTINCT warehouse_key),
       SUM(qty_in_stock),
       COUNT(product_version)
FROM inventory_fact GROUP BY product_key LIMIT 15;
```

<table>
<thead>
<tr>
<th>product_key</th>
<th>count</th>
<th>count</th>
<th>sum</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>12</td>
<td>12</td>
<td>5530</td>
<td>12</td>
</tr>
<tr>
<td>2</td>
<td>18</td>
<td>18</td>
<td>9685</td>
<td>18</td>
</tr>
<tr>
<td>3</td>
<td>13</td>
<td>12</td>
<td>8484</td>
<td>13</td>
</tr>
<tr>
<td>4</td>
<td>17</td>
<td>18</td>
<td>10086</td>
<td>18</td>
</tr>
<tr>
<td>5</td>
<td>11</td>
<td>9</td>
<td>4794</td>
<td>11</td>
</tr>
<tr>
<td>6</td>
<td>14</td>
<td>13</td>
<td>7359</td>
<td>14</td>
</tr>
<tr>
<td>7</td>
<td>13</td>
<td>13</td>
<td>7828</td>
<td>13</td>
</tr>
<tr>
<td>8</td>
<td>17</td>
<td>15</td>
<td>9074</td>
<td>17</td>
</tr>
<tr>
<td>9</td>
<td>15</td>
<td>14</td>
<td>7032</td>
<td>15</td>
</tr>
<tr>
<td>10</td>
<td>12</td>
<td>12</td>
<td>5359</td>
<td>12</td>
</tr>
<tr>
<td>11</td>
<td>11</td>
<td>11</td>
<td>6049</td>
<td>11</td>
</tr>
<tr>
<td>12</td>
<td>13</td>
<td>12</td>
<td>6075</td>
<td>13</td>
</tr>
<tr>
<td>13</td>
<td>9</td>
<td>7</td>
<td>3470</td>
<td>9</td>
</tr>
<tr>
<td>14</td>
<td>13</td>
<td>13</td>
<td>5125</td>
<td>13</td>
</tr>
<tr>
<td>15</td>
<td>18</td>
<td>17</td>
<td>9277</td>
<td>18</td>
</tr>
</tbody>
</table>

(15 rows)

The following example returns the number of warehouses from the `warehouse` dimension table:
=> SELECT COUNT(warehouse_name) FROM warehouse_dimension;

COUNT
-------
100
(1 row)

This next example returns the total number of vendors:

=> SELECT COUNT(*) FROM vendor_dimension;

COUNT
-------
50
(1 row)

See Also

- Analytic Functions
- AVG [Aggregate]
- SUM [Aggregate]
- SQL Analytics
- APPROXIMATE_COUNT_DISTINCT
- APPROXIMATE_COUNT_DISTINCT_SYNOPSIS
- APPROXIMATE_COUNT_DISTINCT_OF_SYNOPSIS

**COVAR_POP**

Returns the population covariance for a set of expression pairs. The return value is of type DOUBLE PRECISION. COVAR_POP eliminates expression pairs where either expression in the pair is NULL. If no rows remain, the function returns NULL.

**Syntax**

```
SELECT COVAR_POP ( expression1, expression2 )
```

**Parameters**

<table>
<thead>
<tr>
<th>expression1</th>
<th>The dependent DOUBLE PRECISION expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression2</td>
<td>The independent DOUBLE PRECISION expression</td>
</tr>
</tbody>
</table>
Example

```sql
=> SELECT COVAR_POP (Annual_salary, Employee_age)
    FROM employee_dimension;
```

<table>
<thead>
<tr>
<th>SELECT COVAR_POP (Annual_salary, Employee_age)</th>
</tr>
</thead>
<tbody>
<tr>
<td>FROM employee_dimension;</td>
</tr>
<tr>
<td>COVAR_POP</td>
</tr>
<tr>
<td>------------------------------------------------</td>
</tr>
<tr>
<td>-9032.34810730019</td>
</tr>
<tr>
<td>(1 row)</td>
</tr>
</tbody>
</table>

COVAR_SAMP

Returns the sample covariance for a set of expression pairs. The return value is of type DOUBLE PRECISION. COVAR_SAMP eliminates expression pairs where either expression in the pair is NULL. If no rows remain, the function returns NULL.

Syntax

```sql
SELECT COVAR_SAMP ( expression1, expression2 )
```

Parameters

<table>
<thead>
<tr>
<th>expression1</th>
<th>The dependent DOUBLE PRECISION expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression2</td>
<td>The independent DOUBLE PRECISION expression</td>
</tr>
</tbody>
</table>

Example

```sql
=> SELECT COVAR_SAMP (Annual_salary, Employee_age)
    FROM employee_dimension;
```

<table>
<thead>
<tr>
<th>SELECT COVAR_SAMP (Annual_salary, Employee_age)</th>
</tr>
</thead>
<tbody>
<tr>
<td>FROM employee_dimension;</td>
</tr>
<tr>
<td>COVAR_SAMP</td>
</tr>
<tr>
<td>------------------------------------------------</td>
</tr>
<tr>
<td>-9033.25143244343</td>
</tr>
<tr>
<td>(1 row)</td>
</tr>
</tbody>
</table>
GROUP_ID

Uniquely identifies duplicate sets for GROUP BY queries that return duplicate grouping sets. This function returns one or more integers, starting with zero (0), as identifiers.

For the number of duplicates $n$ for a particular grouping, GROUP_ID returns a range of sequential numbers, $0$ to $n-1$. For the first each unique group it encounters, GROUP_ID returns the value $0$. If GROUP_ID finds the same grouping again, the function returns $1$, then returns $2$ for the next found grouping, and so on.

**Note:**

Use GROUP_ID only in SELECT statements that contain a GROUP BY aggregate: CUBE, GROUPING SETS, and ROLLUP.

**Behavior Type**

Immutable

**Syntax**

GROUP_ID ()

**Examples**

This example shows how GROUP_ID creates unique identifiers when a query produces duplicate groupings. For an expenses table, the following query groups the results by category of expense and year and rolls up the sum for those two columns. The results have duplicate groupings for category and NULL. The first grouping has a GROUP_ID of $0$, and the second grouping has a GROUP_ID of $1$.

```sql
=> SELECT Category, Year, SUM(Amount), GROUPING_ID(Category, Year),
    GROUP_ID() FROM expenses GROUP BY Category, ROLLUP(Category, Year)
    ORDER BY Category, Year, GROUPING_ID(Category, Year);
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
<th>GROUPING_ID</th>
<th>GROUP_ID</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>99.96</td>
<td>1</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>Books</td>
<td>99.96</td>
<td>1</td>
<td>1</td>
<td></td>
</tr>
</tbody>
</table>
See Also

- CUBE Aggregate
- GROUPING
- GROUPING_ID
- GROUPING SETS Aggregate
- GROUP BY Clause
- ROLLUP Aggregate

GROUPING

Disambiguates the use of NULL values when GROUP BY queries with multilevel aggregates generate NULL values to identify subtotals in grouping columns. Such NULL values from the original data can also occur in rows. GROUPING returns 1, if the value of expression is:

- NULL, representing an aggregated value
- 0 for any other value, including NULL values in rows

Note:

Use GROUPING only in SELECT statements that contain a GROUP BY aggregate: CUBE, GROUPING SETS, and ROLLUP.

Behavior Type

Immutable

Syntax

GROUPING ( expression )
Parameters

expression | An expression in the GROUP BY clause

Examples

The following query uses the GROUPING function, taking one of the GROUP BY expressions as an argument. For each row, GROUPING returns one of the following:

- 0: The column is part of the group for that row
- 1: The column is not part of the group for that row

The 1 in the GROUPING(Year) column for electricity and books indicates that these values are subtotals. The right-most column values for both GROUPING(Category) and GROUPING(Year) are 1. This value indicates that neither column contributed to the GROUP BY. The final row represents the total sales.

```sql
=> SELECT Category, Year, SUM(Amount),
     GROUPING(Category), GROUPING(Year)
FROM expenses
GROUP BY ROLLUP(Category, Year)
ORDER BY Category, Year, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
<th>GROUPING</th>
<th>GROUPING</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>Electricity</td>
<td>2005</td>
<td>109.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2006</td>
<td>109.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2007</td>
<td>229.98</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td></td>
<td>449.96</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td></td>
<td>549.92</td>
<td>1</td>
<td>1</td>
</tr>
</tbody>
</table>

See Also

- CUBE Aggregate
- GROUP_ID
- GROUPING_ID
- GROUPING SETS Aggregate
- GROUP BY Clause
- ROLLUP Aggregate
GROUPING_ID

Concatenates the set of Boolean values generated by the GROUPING function into a bit vector. GROUPING_ID treats the bit vector as a binary number and returns it as a base-10 value that identifies the grouping set combination.

By using GROUPING_ID you avoid the need for multiple, individual GROUPING functions. GROUPING_ID simplifies row-filtering conditions, because rows of interest are identified using a single return from GROUPING_ID = n. Use GROUPING_ID to identify grouping combinations.

Note:
Use GROUPING_ID only in SELECT statements that contain a GROUP BY aggregate: CUBE, GROUPING_SETS, and ROLLUP.

Behavior Type
Immutable

Syntax

GROUPING_ID ( [expression[,..] ] )

expression | An expression that matches one of the expressions in the GROUP BY clause.
If the GROUP BY clause includes a list of expressions, GROUPING_ID returns a number corresponding to the GROUPING bit vector associated with a row.

Examples

This example shows how calling GROUPING_ID without an expression returns the GROUPING bit vector associated with a full set of multilevel aggregate expressions. The GROUPING_ID value is comparable to GROUPING_ID(a,b) because GROUPING_ID() includes all columns in the GROUP BY ROLLUP:

=> SELECT a,b,COUNT(*), GROUPING_ID() FROM T GROUP BY ROLLUP(a,b);
In the following query, the GROUPING(Category) and GROUPING(Year) columns have three combinations:

- 0,0
- 0,1
- 1,1

```sql
=> SELECT Category, Year, SUM(Amount), GROUPING(Category), GROUPING(Year) FROM expenses GROUP BY ROLLUP(Category, Year) ORDER BY Category, Year, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
<th>GROUPING</th>
<th>GROUPING</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>Electricity</td>
<td>2005</td>
<td>109.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2006</td>
<td>109.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2007</td>
<td>229.98</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2008</td>
<td>449.96</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>Electricity</td>
<td></td>
<td>549.92</td>
<td>1</td>
<td>1</td>
</tr>
</tbody>
</table>

GROUPING_ID converts these values as follows:

<table>
<thead>
<tr>
<th>Binary Set Values</th>
<th>Decimal Equivalents</th>
</tr>
</thead>
<tbody>
<tr>
<td>00</td>
<td>0</td>
</tr>
<tr>
<td>01</td>
<td>1</td>
</tr>
<tr>
<td>11</td>
<td>3</td>
</tr>
<tr>
<td>0</td>
<td>Category, Year</td>
</tr>
</tbody>
</table>

The following query returns the single number for each GROUP BY level that appears in the gr_id column:

```sql
=> SELECT Category, Year, SUM(Amount), GROUPING(Category), GROUPING(Year), GROUPING_ID(Category,Year) AS gr_id FROM expenses GROUP BY ROLLUP(Category, Year);
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
<th>GROUPING</th>
<th>GROUPING</th>
<th>gr_id</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2007</td>
<td>229.98</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2005</td>
<td>109.99</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2006</td>
<td>449.96</td>
<td>0</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>Electricity</td>
<td></td>
<td>549.92</td>
<td>1</td>
<td>1</td>
<td>3</td>
</tr>
<tr>
<td>Electricity</td>
<td>2006</td>
<td>109.99</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
<td>0</td>
<td>1</td>
<td>1</td>
</tr>
</tbody>
</table>

The gr_id value determines the GROUP BY level for each row:
<table>
<thead>
<tr>
<th>GROUP BY Level</th>
<th>GROUP BY Row Level</th>
</tr>
</thead>
<tbody>
<tr>
<td>3</td>
<td>Total sum</td>
</tr>
<tr>
<td>1</td>
<td>Category</td>
</tr>
<tr>
<td>0</td>
<td>Category, year</td>
</tr>
</tbody>
</table>

You can also use the `DECODE` function to give the values more meaning by comparing each search value individually:

```sql
=> SELECT Category, Year, SUM(AMOUNT), DECODE(GROUPING_ID(Category, Year),
   3, 'Total',
   1, 'Category',
   0, 'Category,Year')
   AS GROUP_NAME FROM expenses GROUP BY ROLLUP(Category, Year);
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
<th>GROUP_NAME</th>
</tr>
</thead>
<tbody>
<tr>
<td>Electricity</td>
<td>2006</td>
<td>109.99</td>
<td>Category,Year</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
<td>Category</td>
</tr>
<tr>
<td>Electricity</td>
<td>2007</td>
<td>229.98</td>
<td>Category,Year</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
<td>Category,Year</td>
</tr>
<tr>
<td>Electricity</td>
<td>2005</td>
<td>109.99</td>
<td>Category,Year</td>
</tr>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
<td>Category,Year</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
<td>Category,Year</td>
</tr>
</tbody>
</table>

**See Also**

- CUBE Aggregate
- GROUP_ID
- GROUPING
- GROUPING SETS Aggregate
- GROUP BY Clause
- ROLLUP Aggregate

**LISTAGG**

Transforms non-null values from a group of rows into a list of values that are delimited by a configurable separator. LISTAGG can be used to denormalize rows into a string of comma-separated values or other human-readable formats.
Behavior Type

Volatile

Syntax

LISTAGG ( [ DISTINCT ] column-expression
[ WITH PARAMETERS [max_length=integer-expr]
[, separator='char']
[, on_overflow=('ERROR' | 'TRUNCATE')] ] )

Arguments

| column-expression | A table column or column expression to select from the source table or view. |

LISTAGG does not support spatial data types directly. In order to pass column data of this type, convert the data to strings with the geospatial function ST_AsText.

Caution: Converted spatial data frequently contains commas. LISTAGG uses comma as the default separator character. To avoid ambiguous output, override this default by setting the function's separator parameter to another character.

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>max_length</td>
<td>An integer or integer expression that specifies in bytes the maximum length of the result, up to 32M.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 1024</td>
</tr>
<tr>
<td>separator</td>
<td>Separator character.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> Comma (,)</td>
</tr>
<tr>
<td>Parameter name</td>
<td>Set to...</td>
</tr>
<tr>
<td>------------------------</td>
<td>---------------------------------------------------------------------------</td>
</tr>
<tr>
<td>on_overflow</td>
<td>Specifies behavior when the result overflows the max_length setting, one of the following strings:</td>
</tr>
<tr>
<td></td>
<td>• ERROR (default): Return an error when overflow occurs.</td>
</tr>
<tr>
<td></td>
<td>• TRUNCATE: Remove any characters that exceed max_length setting from the query result, and return the truncated string.</td>
</tr>
</tbody>
</table>

**Privileges**

None

**Examples**

```sql
=> SELECT customer_region Region,
    LISTAGG (DISTINCT customer_city||customer_state USING PARAMETERS max_length=80, on_overflow='TRUNCATE') CityState
FROM customer_dimension
GROUP BY Region;
```

<table>
<thead>
<tr>
<th>Region</th>
<th>CityState</th>
</tr>
</thead>
<tbody>
<tr>
<td>West</td>
<td>Simi ValleyCA,InglewoodCA,Daly CityCA,VallejoCA,LancasterCA,FullertonCA,Sunnyval</td>
</tr>
<tr>
<td>NorthWest</td>
<td>BellevueWA,PortlandOR,SeattleWA</td>
</tr>
<tr>
<td>Midwest</td>
<td>IndianapolisIN,PeoriaIL,JolietIL,NapervilleIL,South BendIN,MilwaukeeWI,Green Bay</td>
</tr>
<tr>
<td>South</td>
<td>ClearwaterFL,Cape CoralFL,El PasoTX,MesquiteTX,McAllenTX,AthensGA,San AntonioTX,</td>
</tr>
<tr>
<td>SouthWest</td>
<td>TopekaKS,PeoriaAZ,Fort CollinsCO,DenverCO,PuebloCO,PhoenixAZ,WestminsterCO,North</td>
</tr>
<tr>
<td>East</td>
<td>ManchesterNH,StamfordCT,CambridgeMA,EriePA,ElizabethNJ,olumbiaSC,WashingtonDC,F</td>
</tr>
</tbody>
</table>

(6 rows)

**MAX [Aggregate]**

Returns the greatest value of an expression over a group of rows. The return value has the same type as the expression data type.

The **MAX analytic function** function differs from the aggregate function, in that it returns the maximum value of an expression over a group of rows within a window.

Aggregate functions MIN and MAX can operate with Boolean values. MAX can act upon a **Boolean data type** or a value that can be implicitly converted to a Boolean. If at least one input value is true, MAX returns `t` (true). Otherwise, it returns `f` (false). In the same scenario, MIN returns `t` (true) if all input values are true. Otherwise it returns `f`. 
Behavior Type

Immutable

Syntax

MAX ( expression )

Parameters

| expression | Any expression for which the maximum value is calculated, typically a column reference. |

Examples

The following query returns the largest value in column sales_dollar_amount.

```
=> SELECT MAX(sales_dollar_amount) AS highest_sale FROM store.store_sales_fact;
  highest_sale
  ------------
  600
  (1 row)
```

The following example shows you the difference between the MIN and MAX aggregate functions when you use them with a Boolean value. The sample creates a table, adds two rows of data, and shows sample output for MIN and MAX.

```
=> CREATE TABLE min_max_functions (torf BOOL);
=> INSERT INTO min_max_functions VALUES (1);
=> INSERT INTO min_max_functions VALUES (0);

=> SELECT * FROM min_max_functions;
  torf
  ------
  t
  f
  (2 rows)

=> SELECT min(torf) FROM min_max_functions;
  min
  ------
  f
  (1 row)
```
See Also

Data Aggregation

MIN [Aggregate]

Returns the smallest value of an expression over a group of rows. The return value has the same type as the expression data type.

The MIN analytic function differs from the aggregate function, in that it returns the minimum value of an expression over a group of rows within a window.

Aggregate functions MIN and MAX can operate with Boolean values. MAX can act upon a Boolean data type or a value that can be implicitly converted to a Boolean. If at least one input value is true, MAX returns t (true). Otherwise, it returns f (false). In the same scenario, MIN returns t (true) if all input values are true. Otherwise it returns f.

Behavior Type

Immutable

Syntax

MIN (expression)

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>Any expression for which the minimum value is calculated, typically a column reference.</th>
</tr>
</thead>
</table>
Examples

The following query returns the lowest salary from the employee dimension table.

This example shows how you can query to return the lowest salary from the employee dimension table.

```sql
=> SELECT MIN(annual_salary) AS lowest_paid FROM employee_dimension;

<table>
<thead>
<tr>
<th>lowest_paid</th>
</tr>
</thead>
<tbody>
<tr>
<td>1200</td>
</tr>
</tbody>
</table>

(1 row)
```

The following example shows you the difference between the MIN and MAX aggregate functions when you use them with a Boolean value. The sample creates a table, adds two rows of data, and shows sample output for MIN and MAX.

```sql
=> CREATE TABLE min_max_functions (torf BOOL);
=> INSERT INTO min_max_functions VALUES (1);
=> INSERT INTO min_max_functions VALUES (0);

=> SELECT * FROM min_max_functions;
  torf  
  ------
     t
     f
(2 rows)

=> SELECT min(torf) FROM min_max_functions;
  min  
  ------
     f
(1 row)

=> SELECT max(torf) FROM min_max_functions;
  max  
  ------
     t
(1 row)
```

See Also

Data Aggregation
**REGR_AVGX**

Returns the DOUBLE PRECISION average of the independent expression in an expression pair. REGR_AVGX eliminates expression pairs where either expression in the pair is NULL. If no rows remain, REGR_AVGX returns NULL.

**Syntax**

```
SELECT REGR_AVGX ( expression1, expression2 )
```

**Parameters**

<table>
<thead>
<tr>
<th>expression1</th>
<th>The dependent DOUBLE PRECISION expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression2</td>
<td>The independent DOUBLE PRECISION expression</td>
</tr>
</tbody>
</table>

**Example**

```
=> SELECT REGR_AVGX (Annual_salary, Employee_age)
   FROM employee_dimension;
REGR_AVGX
----------
 39.321
(1 row)
```

**REGR_AVGY**

Returns the DOUBLE PRECISION average of the dependent expression in an expression pair. The function eliminates expression pairs where either expression in the pair is NULL. If no rows remain, the function returns NULL.

**Syntax**

```
REGR_AVGY ( expression1, expression2 )
```
Parameters

<table>
<thead>
<tr>
<th>expression1</th>
<th>The dependent DOUBLE  PRECISION expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression2</td>
<td>The independent DOUBLE  PRECISION expression</td>
</tr>
</tbody>
</table>

Example

=> SELECT REGR_AVGY (Annual_salary, Employee_age)  
   FROM employee_dimension;  
   REGR_AVGY  
   --------  
   58354.4913  
   (1 row)

REGR_COUNT

Returns the count of all rows in an expression pair. The function eliminates expression pairs where either expression in the pair is NULL. If no rows remain, the function returns 0.

Syntax

SELECT REGR_COUNT (expression1, expression2)

Parameters

<table>
<thead>
<tr>
<th>expression1</th>
<th>The dependent DOUBLE  PRECISION expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression2</td>
<td>The independent DOUBLE  PRECISION expression</td>
</tr>
</tbody>
</table>

Example

=> SELECT REGR_COUNT (Annual_salary, Employee_age)  
   FROM employee_dimension;  
   REGR_COUNT  
   --------  
   10000  
   (1 row)
**REGR_INTERCEPT**

Returns the y-intercept of the regression line determined by a set of expression pairs. The return value is of type DOUBLE PRECISION. REGR_INTERCEPT eliminates expression pairs where either expression in the pair is NULL. If no rows remain, REGR_INTERCEPT returns NULL.

**Syntax**

```
SELECT REGR_INTERCEPT ( expression1, expression2 )
```

**Parameters**

<table>
<thead>
<tr>
<th>expression1</th>
<th>The dependent DOUBLE PRECISION expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression2</td>
<td>The independent DOUBLE PRECISION expression</td>
</tr>
</tbody>
</table>

**Example**

```sql
=> SELECT REGR_INTERCEPT (Annual_salary, Employee_age) FROM employee_dimension;
    REGR_INTERCEPT
-----------------------
      59929.5490163437
(1 row)
```

**REGR_R2**

Returns the square of the correlation coefficient of a set of expression pairs. The return value is of type DOUBLE PRECISION. REGR_R2 eliminates expression pairs where either expression in the pair is NULL. If no rows remain, REGR_R2 returns NULL.

**Syntax**

```
SELECT REGR_R2 ( expression1, expression2 )
```
**Parameters**

<table>
<thead>
<tr>
<th>expression1</th>
<th>The dependent DOUBLE PRECISION expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression2</td>
<td>The independent DOUBLE PRECISION expression</td>
</tr>
</tbody>
</table>

**Example**

```sql
=> SELECT REGR_R2 (Annual_salary, Employee_age) FROM employee_dimension;

---
5.17181631706311e-05
(1 row)
```

**REGR_SLOPE**

Returns the slope of the regression line, determined by a set of expression pairs. The return value is of type DOUBLE PRECISION. REGR_SLOPE eliminates expression pairs where either expression in the pair is NULL. If no rows remain, REGR_SLOPE returns NULL.

**Syntax**

```sql
SELECT REGR_SLOPE ( expression1, expression2 )
```

**Parameters**

<table>
<thead>
<tr>
<th>expression1</th>
<th>The dependent DOUBLE PRECISION expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression2</td>
<td>The independent DOUBLE PRECISION expression</td>
</tr>
</tbody>
</table>

**Example**

```sql
=> SELECT REGR_SLOPE (Annual_salary, Employee_age) FROM employee_dimension;

---
-48.056400383749
```
**REGR_SXX**

Returns the sum of squares of the difference between the independent expression \( (expression2) \) and its average.

That is, REGR_SXX returns: \[ \sum((expression2 - \text{average}(expression2))(expression2 - \text{average}(expression2))) \]

The return value is of type DOUBLE PRECISION. REGR_SXX eliminates expression pairs where either expression in the pair is NULL. If no rows remain, REGR_SXX returns NULL.

**Syntax**

```sql
SELECT REGR_SXX (expression1, expression2)
```

**Parameters**

<table>
<thead>
<tr>
<th>expression1</th>
<th>The dependent DOUBLE PRECISION expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression2</td>
<td>The independent DOUBLE PRECISION expression</td>
</tr>
</tbody>
</table>

**Example**

```sql
=> SELECT REGR_SXX (Annual_salary, Employee_age) FROM employee_dimension;
REGR_SXX
-----------
2254907.59
(1 row)
```

**REGR_SXY**

Returns the sum of products of the difference between the dependent expression \( (expression1) \) and its average and the difference between the independent expression \( (expression2) \) and its average.
That is, REGR_SXY returns: \[ \sum((\text{expression1} - \text{average(expression1)})(\text{expression2} - \text{average(expression2)})) \]

The return value is of type DOUBLE PRECISION. REGR_SXY eliminates expression pairs where either expression in the pair is NULL. If no rows remain, REGR_SXY returns NULL.

**Syntax**

```sql
SELECT REGR_SXY (expression1, expression2)
```

**Parameters**

<table>
<thead>
<tr>
<th>expression1</th>
<th>The dependent DOUBLE PRECISION expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression2</td>
<td>The independent DOUBLE PRECISION expression</td>
</tr>
</tbody>
</table>

**Example**

```sql
=> SELECT REGR_SXY (Annual_salary, Employee_age) FROM employee_dimension;

-90323481.0730019

(1 row)
```

**REGR_SYY**

Returns the sum of squares of the difference between the dependent expression (expression1) and its average.

That is, REGR_SYY returns: \[ \sum((\text{expression1} - \text{average(expression1)})(\text{expression1} - \text{average(expression1)})) \]

The return value is of type DOUBLE PRECISION. REGR_SYY eliminates expression pairs where either expression in the pair is NULL. If no rows remain, REGR_SYY returns NULL.

**Syntax**

```sql
SELECT REGR_SYY (expression1, expression2)
```
Parameters

<table>
<thead>
<tr>
<th>expression1</th>
<th>The dependent DOUBLE PRECISION expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression2</td>
<td>The independent DOUBLE PRECISION expression</td>
</tr>
</tbody>
</table>

Example

```
=> SELECT REGR_SYY (Annual_salary, Employee_age) FROM employee_dimension;
       REGR_SYY
------------------------
  69956728794707.2
(1 row)
```

STDDEV [Aggregate]

Evaluates the statistical sample standard deviation for each member of the group. The return value is the same as the square root of VAR_SAMP:

```
STDDEV(expression) = SQRT(VAR_SAMP(expression))
```

Behavior Type

Immutable

Syntax

```
STDDEV ( expression )
```

Parameters

| expression | Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. STDDEV returns the same data type as expression. |
**Related Functions**

- Nonstandard function STDDEV is provided for compatibility with other databases. It is semantically identical to `STDDEV_SAMP`.
- This aggregate function differs from analytic function `STDDEV`, which computes the statistical sample standard deviation of the current row with respect to the group of rows within a `window`.
- When `VAR_SAMP` returns NULL, STDDEV returns NULL.

**Examples**

The following example returns the statistical sample standard deviation for each household ID from the customer_dimension table of the VMart example database:

```sql
=> SELECT STDDEV(household_id) FROM customer_dimension;
STDDEV
-----------
8651.5084240071
```

**STDDEV_POP [Aggregate]**

Evaluates the statistical population standard deviation for each member of the group.

**Behavior Type**

*Immutable*

**Syntax**

```sql
STDDEV_POP ( expression )
```

**Parameters**

| expression | Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. STDDEV_POP returns the same data type as expression. |
Related Functions

- This function differs from the analytic function `STDDEV_POP`, which evaluates the statistical population standard deviation for each member of the group of rows within a window.
- `STDDEV_POP` returns the same value as the square root of `VAR_POP`:
  \[
  STDDEV_POP(expression) = \sqrt{VAR_POP(expression)}
  \]
- When `VAR_SAMP` returns NULL, this function returns NULL.

Examples

The following example returns the statistical population standard deviation for each household ID in the `customer` table.

```sql
=> SELECT STDDEV_POP(household_id) FROM customer_dimension;

  STDDEV_POP
  ------------
  8651.41895973367

(1 row)
```

See Also

- Analytic Functions
- SQL Analytics

STDDEV_SAMP [Aggregate]

Evaluates the statistical sample standard deviation for each member of the group. The return value is the same as the square root of `VAR_SAMP`:

\[
STDDEV_SAMP(expression) = \sqrt{VAR_SAMP(expression)}
\]

Behavior Type

Immutable
Syntax

STDDEV_SAMP ( expression )

Parameters

| expression | Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. STDDEV_SAMP returns the same data type as expression. |

Related Functions

- STDDEV_SAMP is semantically identical to nonstandard function STDDEV, which is provided for compatibility with other databases.
- This aggregate function differs from analytic function STDDEV_SAMP, which computes the statistical sample standard deviation of the current row with respect to the group of rows within a window.
- When VAR_SAMP returns NULL, STDDEV_SAMP returns NULL.

Examples

The following example returns the statistical sample standard deviation for each household ID from the customer dimension table.

```sql
=> SELECT STDDEV_SAMP(household_id) FROM customer_dimension;

stddev_samp
------------------
 8651.50842400771

(1 row)
```

SUM [Aggregate]

Computes the sum of an expression over a group of rows. SUM returns a DOUBLE PRECISION value for a floating-point expression. Otherwise, the return value is the same as the expression data type.
The SUM aggregate function differs from the SUM analytic function, which computes the sum of an expression over a group of rows within a window.

**Behavior Type**

*Immutable*

**Syntax**

```
SUM ( [ ALL | DISTINCT ] expression )
```

**Parameters**

<table>
<thead>
<tr>
<th>ALL</th>
<th>Invokes the aggregate function for all rows in the group (default)</th>
</tr>
</thead>
<tbody>
<tr>
<td>DISTINCT</td>
<td>Invokes the aggregate function for all distinct non-null values of the expression found in the group</td>
</tr>
</tbody>
</table>

**Overflow Handling**

If you encounter data overflow when using SUM(), use SUM_FLOAT which converts the data to a floating point. By default, Vertica allows silent numeric overflow when you call this function on numeric data types. For more information on this behavior and how to change it, see Numeric Data Type Overflow with SUM, SUM_FLOAT, and AVG.

**Example**

The following query returns the total sum of the product_cost column.

```sql
=> SELECT SUM(product_cost) AS cost FROM product_dimension;

<table>
<thead>
<tr>
<th>cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>9042850</td>
</tr>
</tbody>
</table>
```

(1 row)
See Also

- AVG [Aggregate]
- COUNT [Aggregate]

SUM_FLOAT [Aggregate]

Computes the sum of an expression over a group of rows and returns a DOUBLE PRECISION value.

Behavior Type

Immutable

Syntax

SUM_FLOAT ( [ ALL | DISTINCT ] expression )

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ALL</td>
<td>Invokes the aggregate function for all rows in the group (default).</td>
</tr>
<tr>
<td>DISTINCT</td>
<td>Invokes the aggregate function for all distinct non-null values of the expression found in the group.</td>
</tr>
<tr>
<td>expression</td>
<td>Any expression whose result is type DOUBLE PRECISION.</td>
</tr>
</tbody>
</table>

Overflow Handling

By default, Vertica allows silent numeric overflow when you call this function on numeric data types. For more information on this behavior and how to change it, see Numeric Data Type Overflow with SUM, SUM_FLOAT, and AVG.
Example

The following query returns the floating-point sum of the average price from the product table:

```
=> SELECT SUM_FLOAT(average_competitor_price) AS cost FROM product_dimension;

   cost
---
18181102

(1 row)
```

VAR_POP [Aggregate]

Evaluates the population variance for each member of the group. This is defined as the sum of squares of the difference of `expression` from the mean of `expression`, divided by the number of remaining rows:

\[
\frac{(\sum(expression*expression) - \sum(expression)\times\sum(expression))}{\text{COUNT(expression)}} / \text{COUNT(expression)}
\]

Behavior Type

Immutable

Syntax

`VAR_POP ( expression )`

Parameters

| expression | Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. VAR_POP returns the same data type as `expression`. |

Related Functions

This aggregate function differs from analytic function `VAR_POP`, which computes the population variance of the current row with respect to the group of rows within a window.
**Examples**

The following example returns the population variance for each household ID in the customer table.

```sql
=> SELECT VAR_POP(household_id) FROM customer_dimension;

<table>
<thead>
<tr>
<th>var_pop</th>
</tr>
</thead>
<tbody>
<tr>
<td>74847050.0168393</td>
</tr>
</tbody>
</table>

(1 row)
```

**VAR_SAMP [Aggregate]**

Evaluates the sample variance for each row of the group. This is defined as the sum of squares of the difference of `expression` from the mean of `expression` divided by the number of remaining rows minus 1:

\[
\frac{(\text{SUM}(\text{expression}^2) - \text{SUM}(\text{expression}) \times \text{SUM}(\text{expression}) \div \text{COUNT}(\text{expression})) \div (\text{COUNT}(\text{expression}) - 1)}{}
\]

**Behavior Type**

Immutable

**Syntax**

`VAR_SAMP ( expression )`

**Parameters**

| `expression` | Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. VAR_SAMP returns the same data type as expression. |
Related Functions

- VAR_SAMP is semantically identical to nonstandard function VARIANCE, which is provided for compatibility with other databases.
- This aggregate function differs from analytic function VAR_SAMP, which computes the sample variance of the current row with respect to the group of rows within a window.

Examples

The following example returns the sample variance for each household ID in the customer table.

```
=> SELECT VAR_SAMP(household_id) FROM customer_dimension;
    var_samp
------------
  74848998.0106764
(1 row)
```

See Also

VARIANCE [Aggregate]

VARIANCE [Aggregate]

Evaluates the sample variance for each row of the group. This is defined as the sum of squares of the difference of expression from the mean of expression divided by the number of remaining rows minus 1.

```
(SUM(expression*expression) - SUM(expression) *SUM(expression) /COUNT(expression)) / (COUNT(expression) -1)
```

Behavior Type

Immutable
Syntax

VARIANCE ( expression )

Parameters

| expression | Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. VARIANCE returns the same data type as expression. |

Related Functions

The nonstandard function VARIANCE is provided for compatibility with other databases. It is semantically identical to VAR_SAMP.

This aggregate function differs from analytic function VARIANCE, which computes the sample variance of the current row with respect to the group of rows within a window.

Examples

The following example returns the sample variance for each household ID in the customer table.

```sql
=> SELECT VARIANCE(household_id) FROM customer_dimension;

<table>
<thead>
<tr>
<th>variance</th>
</tr>
</thead>
<tbody>
<tr>
<td>74848598.0106764</td>
</tr>
</tbody>
</table>

(1 row)
```

See Also

- Analytic Functions
- VAR_SAMP [Aggregate]
- SQL Analytics
Analytic Functions

Note:
All analytic functions in this section with an aggregate counterpart are appended with [Analytics] in the heading to avoid confusion between the two function types.

Vertica analytics are SQL functions based on the ANSI 99 standard. These functions handle complex analysis and reporting tasks—for example:

- Rank the longest-standing customers in a particular state.
- Calculate the moving average of retail volume over a specified time.
- Find the highest score among all students in the same grade.
- Compare the current sales bonus that salespersons received against their previous bonus.

Analytic functions return aggregate results but they do not group the result set. They return the group value multiple times, once per record. You can sort group values, or partitions, using a window ORDER BY clause, but the order affects only the function result set, not the entire query result set.

Syntax

General

```sql
analytic-function ( arguments ) OVER(
    [ window-partition-clause ]
    [ window-order-clause [ window-frame-clause ] ]
)
```

With named window

```sql
analytic-function ( arguments ) OVER(
    [ named-window [ window-frame-clause ] ]
)
```

Parameters

<p>| analytic-function (arguments) | A Vertica analytic function and its arguments. |</p>
<table>
<thead>
<tr>
<th>Clause</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>OVER</strong></td>
<td>Specifies how to partition, sort, and window frame function input with respect to the current row. The input data is the result set that the query returns after it evaluates FROM, WHERE, GROUP BY, and HAVING clauses. An empty OVER clause provides the best performance for single threaded queries on a single node.</td>
</tr>
<tr>
<td><strong>window-partition-clause</strong></td>
<td>Groups input rows according to one or more columns or expressions. If you omit this clause, no grouping occurs and the analytic function processes all input rows as a single partition.</td>
</tr>
<tr>
<td><strong>window-order-clause</strong></td>
<td>Optionally specifies how to sort rows that are supplied to the analytic function. If the OVER clause also includes a partition clause, rows are sorted within each partition.</td>
</tr>
<tr>
<td><strong>window-frame-clause</strong></td>
<td>Only valid for some analytic functions, specifies as input a set of rows relative to the row that is currently being evaluated by the analytic function. After the function processes that row and its window, Vertica advances the current row and adjusts the window boundaries accordingly.</td>
</tr>
<tr>
<td><strong>named-window</strong></td>
<td>The name of a window that you define in the same query with a <a href="https://vertica.com/docs/analytic/9.3/en/sql-ref/topics/window-frame-clause.html">window name clause</a>. This definition encapsulates window partitioning and sorting. Named windows are useful when the query invokes multiple analytic functions with similar OVER clauses. A window name clause cannot specify a window frame clause. However, you can qualify the named window in an OVER clause with a window frame clause.</td>
</tr>
</tbody>
</table>

**Requirements**

The following requirements apply to analytic functions:
All require an OVER clause. Each function has its own OVER clause requirements. For example, you can supply an empty OVER clause for some analytic aggregate functions such as SUM. For other functions, window frame and order clauses might be required, or might be invalid.

Analytic functions can be invoked only in a query's SELECT and ORDER BY clauses.

Analytic functions cannot be nested. For example, the following query is not allowed:

```sql
=> SELECT MEDIAN(RANK() OVER(ORDER BY sal)) OVER().
```

WHERE, GROUP BY and HAVING operators are technically not part of the analytic function. However, they determine input to that function.

**See Also**

- SQL Analytics
- GROUP BY Queries

**Window Partition Clause**

When specified, a window partition clause divides the rows of the function input based on user-provided expressions. If no expression is provided, the partition clause can improve query performance by using parallelism.

Window partitioning is similar to the GROUP BY clause except that it returns only one result row per input row. If you omit specifying a window partition clause, all input rows are treated as a single partition.

When used with analytic functions, results are computed per partition and start over again (reset) at the beginning of each subsequent partition.

**Syntax**

```
{ PARTITION BY expression[,...] | PARTITION BEST | PARTITION NODES }
```

**Parameters**

<p>| PARTITION BY | Expression on which to sort the partition, where expression |</p>
<table>
<thead>
<tr>
<th>expression</th>
<th>can be a column, constant, or an arbitrary expression formed on columns. Use PARTITION BY for analytic functions with specific partitioning requirements.</th>
</tr>
</thead>
<tbody>
<tr>
<td>PARTITION BEST</td>
<td>Use parallelism to improve performance for multi-threaded queries across multiple nodes.</td>
</tr>
</tbody>
</table>

OVER(PARTITION BEST) provides the best performance on multi-threaded queries across multiple nodes.

The following considerations apply to using PARTITION BEST:

- Use PARTITION BEST for analytic functions that have no partitioning requirements and are thread safe—for example, a one-to-many transform.
- Do not use PARTITION BEST on user-defined transform functions (UDTFs) that are not thread-safe. Doing so can produce an error or incorrect results. If a UDTF is not thread safe, use PARTITION NODES.

<table>
<thead>
<tr>
<th>PARTITION NODES</th>
<th>Use parallelism to improve performance for single-threaded queries across multiple nodes.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>OVER(PARTITION NODES) provides the best performance on single-threaded queries across multiple nodes.</td>
</tr>
</tbody>
</table>

**Examples**

See Window Partitioning in Analyzing Data.

**Window Order Cause**

Specifies how to sort rows that are supplied to the analytic function. If the OVER clause also includes a window partition clause, rows are sorted within each partition.

The window order clause only specifies order within a window result set. The query can have its own ORDER BY clause outside the OVER clause. This has precedence over the window order clause and orders the final result set.

An window order clause also creates a default window frame if none is explicitly specified.
Syntax

ORDER BY { expression[ sort-qualifiers ] } [,…]

dot-qualifiers =

[ ASC | DESC ]
[ NULLS { FIRST | LAST | AUTO } ]

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>A column, constant, or arbitrary expression formed on columns, on which to sort input rows.</th>
</tr>
</thead>
<tbody>
<tr>
<td>ASC</td>
<td>DESC</td>
</tr>
</tbody>
</table>
| NULLS {FIRST | LAST | AUTO}    | Specifies whether to position null values first or last. Default positioning depends on whether the sort order is ascending or descending:
  - Ascending default: NULLS LAST
  - Descending default: NULLS FIRST

If you specify NULLS AUTO, Vertica chooses the positioning that is most efficient for this query, either either NULLS FIRST or NULLS LAST.

If you omit all sort qualifiers, Vertica uses ASC NULLS LAST.

For more information, see:

- NULL Sort Order
- Runtime Sorting of NULL Values in Analytic Functions

Examples

See Window Ordering in Analyzing Data.
Window Frame Clause

Specifies a window frame, which comprises a set of rows relative to the row that is currently being evaluated by the analytic function. After the function processes that row and its window, Vertica advances the current row and adjusts the window boundaries accordingly. If the OVER clause also specifies a partition, Vertica also checks that window boundaries do not cross partition boundaries. This process repeats until the function evaluates the last row of the last partition.

Syntax

\[
\begin{align*}
\{ \text{ROWS} \mid \text{RANGE} \} \\
\{ \text{BETWEEN} \ \text{start-point} \ \text{AND} \ \text{end-point} \} \mid \text{start-point} \\
\text{start-point} / \ \text{end-point} = \\
\{ \text{UNBOUNDED} \ \{ \text{PRECEDING} \mid \text{FOLLOWING} \} \\
\mid \text{CURRENT \ ROW} \\
\mid \text{constant-value} \ \{ \text{PRECEDING} \mid \text{FOLLOWING} \}
\}
\end{align*}
\]

Parameters

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ROWS</td>
<td>RANGE</td>
</tr>
<tr>
<td>BETWEEN</td>
<td>start-point</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Specifies that the window frame extends to the current partition's first row.

If ROWS or RANGE specifies only a start point, Vertica uses the current row as the end point and creates the window frame accordingly. In this case, **start-point** must resolve to a row that is less than or equal to the current row.

Specifies that the window frame extends to the current partition's last row.

Specifies the current row or value as the window's start or end point.

Specifies a constant value or expression that evaluates to a constant value. The value specifies a physical or logical offset from the current row, depending on whether you specify ROWS or RANGE.

Other dependencies also pertain, depending whether you specify ROWS and RANGE. See **ROWS versus RANGE** below for details.

### Requirements

In order to specify a window frame, the OVER must also specify a **window order (ORDER BY) clause**. If the OVER clause omits specifying a window frame, the function creates a default window that extends from the current row to the first row in the current partition. This is equivalent to the following clause:

```
RANGE UNBOUNDED PRECEDING AND CURRENT ROW
```

### ROWS versus RANGE

The window frame's offset from the current row can be physical or logical:

- **ROWS** specifies the window's **start-point** and **end-point** as a number of rows relative to the current row. If **start-point** and **end-point** are expressed as constant values, the value must evaluate to a positive integer.
• RANGE specifies the window as a logical offset such as time. The range value must match the window order (ORDER BY) clause data type: NUMERIC, DATE/TIME, FLOAT or INTEGER.

Use of ROWS or RANGE imposes specific requirements on setting the window's start and end points as constant values:

**Setting constant values for ROWS**
The constant must evaluate to a positive INTEGER.

**Setting constant values for RANGE**
The following requirements apply:

- The constant must evaluate to a positive numeric value or INTERVAL literal.
- If the constant evaluates to a NUMERIC value, the ORDER BY column type must be a NUMERIC data type.
- If the constant evaluates to an INTERVAL DAY TO SECOND subtype, the ORDER BY column type must be one of the following: TIMESTAMP, TIME, DATE, or INTERVAL DAY TO SECOND.
- If the constant evaluates to an INTERVAL YEAR TO MONTH, the ORDER BY column type must be one of the following: TIMESTAMP, DATE, or INTERVAL YEAR TO MONTH.
- The window order clause can specify only one expression.

**Examples**

See Window Framing in Analyzing Data

**Window Name Clause**

Defines a named window that specifies window partition and order clauses for an analytic function. This window is specified in the function's OVER clause. Named windows can be useful when you write queries that invoke multiple analytic functions with similar OVER clauses—for example, they use the same partition (PARTITION BY) clauses.

**Syntax**

WINDOW window-name AS ( window-partition-clause [window-order-clause] )
Parameters

<table>
<thead>
<tr>
<th>WINDOW window-name</th>
<th>Specifies the window name. All window names must be unique within the same query.</th>
</tr>
</thead>
<tbody>
<tr>
<td>window-partition-clause [window-order-clause]</td>
<td>Clauses to invoke when an OVER clause references this window. If the window definition omits a window order clause, the OVER clause can specify its own order clause.</td>
</tr>
</tbody>
</table>

Requirements

- A WINDOW clause cannot include a window frame clause.
- Each WINDOW clause within the same query must have a unique name.
- A WINDOW clause can reference another window that is already named. For example, the following query names window w1 before w2. Thus, the WINDOW clause that defines w2 can reference w1:

  \[
  \text{SELECT RANK() OVER(w1 ORDER BY sal DESC), RANK() OVER w2} \\
  \text{FROM EMP WINDOW w1 AS (PARTITION BY deptno), w2 AS (w1 ORDER BY sal);} \\
  \]

Examples

See Named Windows in Analyzing Data.

See Also

Analytic Functions

AVG [Analytic]

Computes an average of an expression in a group within a window. AVG returns the same data type as the expression's numeric data type.

The AVG analytic function differs from the AVG aggregate function, which computes the average of an expression over a group of rows.
Behavior Type

Immutable

Syntax

\[
\text{AVG} \left( \text{expression} \right) \text{ OVER} \left( \ldots \left[ \text{window-partition-clause} \right] \ldots \left[ \text{window-order-clause} \right] \ldots \left[ \text{window-frame-clause} \right] \right)
\]

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>Any data that can be implicitly converted to a numeric data type.</th>
</tr>
</thead>
<tbody>
<tr>
<td>OVER()</td>
<td>See Analytic Functions.</td>
</tr>
</tbody>
</table>

Overflow Handling

By default, Vertica allows silent numeric overflow when you call this function on numeric data types. For more information on this behavior and how to change it, see Numeric Data Type Overflow with SUM, SUM_FLOAT, and AVG.

Examples

The following query finds the sales for that calendar month and returns a running/cumulative average (sometimes called a moving average) using the default window of RANGE UNBOUNDED PRECEDING AND CURRENT ROW:

```sql
=> SELECT calendar_month_number_in_year Mo, SUM(product_price) Sales, 
    AVG(SUM(product_price)) OVER (ORDER BY calendar_month_number_in_year)::<INTEGER> Average 
    FROM product_dimension pd, date_dimension dm, inventory_fact if 
    WHERE dm.date_key = if.date_key AND pd.product_key = if.product_key GROUP BY Mo;
```

<table>
<thead>
<tr>
<th>Mo</th>
<th>Sales</th>
<th>Average</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>23869547</td>
<td>23869547</td>
</tr>
<tr>
<td>2</td>
<td>19684661</td>
<td>21737104</td>
</tr>
<tr>
<td>3</td>
<td>22877913</td>
<td>22117374</td>
</tr>
<tr>
<td>4</td>
<td>22901263</td>
<td>22313346</td>
</tr>
<tr>
<td>5</td>
<td>23670676</td>
<td>22584812</td>
</tr>
<tr>
<td>6</td>
<td>22507600</td>
<td>22571943</td>
</tr>
<tr>
<td>7</td>
<td>21514089</td>
<td>22420821</td>
</tr>
</tbody>
</table>
To return a moving average that is not a running (cumulative) average, the window can specify \texttt{ROWS BETWEEN 2 PRECENDING AND 2 FOLLOWING}:

```sql
=> SELECT calendar_month_number_in_year Mo,
    SUM(product_price) Sales,
    AVG(SUM(product_price)) OVER (ORDER BY calendar_month_number_in_year
    ROWS BETWEEN 2 PRECENDING AND 2 FOLLOWING)::INTEGER Average
FROM product_dimension pd,
     date_dimension dm,
     inventory_fact if
WHERE dm.date_key = if.date_key AND pd.product_key = if.product_key
GROUP BY Mo;
```

<table>
<thead>
<tr>
<th>Mo</th>
<th>Sales</th>
<th>Average</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>23869547</td>
<td>22117374</td>
</tr>
<tr>
<td>2</td>
<td>19684661</td>
<td>22313346</td>
</tr>
<tr>
<td>3</td>
<td>22877913</td>
<td>22584812</td>
</tr>
<tr>
<td>4</td>
<td>22901263</td>
<td>22312423</td>
</tr>
<tr>
<td>5</td>
<td>23678676</td>
<td>22694308</td>
</tr>
<tr>
<td>6</td>
<td>22587600</td>
<td>23090862</td>
</tr>
<tr>
<td>7</td>
<td>21514089</td>
<td>22848169</td>
</tr>
<tr>
<td>8</td>
<td>24860684</td>
<td>22843818</td>
</tr>
<tr>
<td>9</td>
<td>21687795</td>
<td>22790236</td>
</tr>
<tr>
<td>10</td>
<td>23648921</td>
<td>23204325</td>
</tr>
<tr>
<td>11</td>
<td>21115910</td>
<td>22790236</td>
</tr>
<tr>
<td>12</td>
<td>24708317</td>
<td>23157716</td>
</tr>
</tbody>
</table>

(12 rows)

See Also

- \texttt{COUNT [Analytic]}
- \texttt{SUM [Analytic]}
- \texttt{SQL Analytics}

\textbf{BOOL_AND [Analytic]}

Returns the Boolean value of an expression within a \texttt{window}. If all input values are true, \texttt{BOOL_AND} returns \texttt{t}. Otherwise, it returns \texttt{f}.

\textbf{Behavior Type}

\textit{Immutable}
Syntax

BOOL_AND ( expression ) OVER ( ... [ window-partition-clause ] ... [ window-order-clause ] ... [ window-frame-clause ] )

Parameters

| expression | A Boolean Data Type or any non-Boolean data type that can be implicitly converted to a Boolean data type. The function returns a Boolean value. |
| OVER()     | See Analytic Functions. |

Examples

The following example illustrates how you can use the BOOL_AND, BOOL_OR, and BOOL_XOR analytic functions. The sample table, employee, includes a column for type of employee and years paid.

```sql
=> CREATE TABLE employee(emptype VARCHAR, yearspaid VARCHAR);
CREATE TABLE

Insert sample data into the table to show years paid. In more than one case, an employee could be paid more than once within one year.

```sql
=> INSERT INTO employee
SELECT 'contractor1', '2014'
UNION ALL
SELECT 'contractor2', '2015'
UNION ALL
SELECT 'contractor3', '2014'
UNION ALL
SELECT 'contractor1', '2014'
UNION ALL
SELECT 'contractor2', '2014'
UNION ALL
SELECT 'contractor3', '2015'
UNION ALL
SELECT 'contractor4', '2014'
UNION ALL
SELECT 'contractor4', '2014'
UNION ALL
SELECT 'contractor5', '2015'
UNION ALL
```
SELECT 'contractor5', '2016';

Query the table. The result shows employees that were paid twice in 2014 (BOOL_AND), once or twice in 2014 (BOOL_OR), and specifically not more than once in 2014 (BOOL_XOR).

```
=> SELECT DISTINCT emptype, 
    BOOL_AND(yearspaid='2014') OVER (PARTITION BY emptype) AS paidtwicein2014, 
    BOOL_OR(yearspaid='2014') OVER (PARTITION BY emptype) AS paidonceortwicein2014, 
    BOOL_XOR(yearspaid='2014') OVER (PARTITION BY emptype) AS paidjustoncein2014 
FROM employee;

 emptype   | paidtwicein2014 | paidonceortwicein2014 | paidjustoncein2014 
-----------|-----------------|-----------------------|---------------------
 contractor1| t               | t                     | f                   
 contractor2| f               | t                     | t                   
 contractor3| f               | t                     | t                   
 contractor4| t               | t                     | f                   
 contractor5| f               | f                     | f                   
```

(5 rows)

See Also

- BOOL_AND [Aggregate]
- BOOL_OR [Analytic]
- BOOL_XOR [Analytic]
- Boolean Data Type

**BOOL_OR [Analytic]**

Returns the Boolean value of an expression within a window. If at least one input value is true, BOOL_OR returns t. Otherwise, it returns f.

**Behavior Type**

Immutable
Syntax

BOOL_OR ( expression ) OVER ( 
... [ window-partition-clause ]
... [ window-order-clause ]
... [ window-frame-clause ] )

Parameters

| expression | A Boolean Data Type or any non-Boolean data type that can be implicitly converted to a Boolean data type. The function returns a Boolean value. |
| OVER()     | See Analytic Functions. |

Examples

The following example illustrates how you can use the BOOL_AND, BOOL_OR, and BOOL_XOR analytic functions. The sample table, employee, includes a column for type of employee and years paid.

```sql
=> CREATE TABLE employee(emptype VARCHAR, yearspaid VARCHAR);
CREATE TABLE

Insert sample data into the table to show years paid. In more than one case, an employee could be paid more than once within one year.

=> INSERT INTO employee
SELECT 'contractor1', '2014'
UNION ALL
SELECT 'contractor2', '2015'
UNION ALL
SELECT 'contractor3', '2014'
UNION ALL
SELECT 'contractor1', '2014'
UNION ALL
SELECT 'contractor2', '2014'
UNION ALL
SELECT 'contractor3', '2015'
UNION ALL
SELECT 'contractor4', '2014'
UNION ALL
SELECT 'contractor4', '2014'
UNION ALL
SELECT 'contractor5', '2015'
UNION ALL
```
SELECT 'contractor5', '2016';
OUTPUT
----------
10
(1 row)

Query the table. The result shows employees that were paid twice in 2014 (BOOL_AND), once or twice in 2014 (BOOL_OR), and specifically not more than once in 2014 (BOOL_XOR).

```sql
=> SELECT DISTINCT emptype,
    BOOL_AND(yearspaid='2014') OVER (PARTITION BY emptype) AS paidtwicein2014,
    BOOL_OR(yearspaid='2014') OVER (PARTITION BY emptype) AS paidonceortwicein2014,
    BOOL_XOR(yearspaid='2014') OVER (PARTITION BY emptype) AS paidjustoncein2014
FROM employee;
```

<table>
<thead>
<tr>
<th>emptype</th>
<th>paidtwicein2014</th>
<th>paidonceortwicein2014</th>
<th>paidjustoncein2014</th>
</tr>
</thead>
<tbody>
<tr>
<td>contractor1</td>
<td>t</td>
<td>t</td>
<td>f</td>
</tr>
<tr>
<td>contractor2</td>
<td>f</td>
<td>t</td>
<td>t</td>
</tr>
<tr>
<td>contractor3</td>
<td>f</td>
<td>t</td>
<td>t</td>
</tr>
<tr>
<td>contractor4</td>
<td>t</td>
<td>t</td>
<td>f</td>
</tr>
<tr>
<td>contractor5</td>
<td>f</td>
<td>f</td>
<td>f</td>
</tr>
</tbody>
</table>

(5 rows)

See Also

- BOOL_OR [Aggregate]
- BOOL_AND [Analytic]
- BOOL_XOR [Analytic]
- Boolean Data Type

**BOOL_XOR [Analytic]**

Returns the Boolean value of an expression within a window. If only one input value is true, BOOL_XOR returns t. Otherwise, it returns f.

**Behavior Type**

Immutable
**Syntax**

```plaintext
BOOL_XOR ( expression ) OVER ( ...
... [ window-partition-clause ]
... [ window-order-clause ]
... [ window-frame-clause ]
)
```

**Parameters**

<table>
<thead>
<tr>
<th>expression</th>
<th>A Boolean Data Type or any non-Boolean data type that can be implicitly converted to a Boolean data type. The function returns a Boolean value.</th>
</tr>
</thead>
<tbody>
<tr>
<td>OVER()</td>
<td>See Analytic Functions.</td>
</tr>
</tbody>
</table>

**Examples**

The following example illustrates how you can use the BOOL_AND, BOOL_OR, and BOOL_XOR analytic functions. The sample table, employee, includes a column for type of employee and years paid.

```sql
=> CREATE TABLE employee(emptype VARCHAR, yearspaid VARCHAR);
```

Insert sample data into the table to show years paid. In more than one case, an employee could be paid more than once within one year.

```sql
=> INSERT INTO employee
SELECT 'contractor1', '2014'
UNION ALL
SELECT 'contractor2', '2015'
UNION ALL
SELECT 'contractor3', '2014'
UNION ALL
SELECT 'contractor1', '2014'
UNION ALL
SELECT 'contractor2', '2014'
UNION ALL
SELECT 'contractor3', '2015'
UNION ALL
SELECT 'contractor4', '2014'
UNION ALL
SELECT 'contractor4', '2014'
UNION ALL
SELECT 'contractor5', '2015'
UNION ALL
```
SELECT 'contractor5', '2016';
OUTPUT
------
  10
(1 row)

Query the table. The result shows employees that were paid twice in 2014 (BOOL_AND), once or twice in 2014 (BOOL_OR), and specifically not more than once in 2014 (BOOL_XOR).

=> SELECT DISTINCT emptype,
    BOOL_AND(yearspaid='2014') OVER (PARTITION BY emptype) AS paidtwicein2014,
    BOOL_OR(yearspaid='2014') OVER (PARTITION BY emptype) AS paidonceortwicein2014,
    BOOL_XOR(yearspaid='2014') OVER (PARTITION BY emptype) AS paidjustoncein2014
FROM employee;

emptype | paidtwicein2014 | paidonceortwicein2014 | paidjustoncein2014
--------|----------------|------------------------|---------------------
contractor1 | t | t | f
contractor2 | f | t | t
contractor3 | f | t | t
contractor4 | t | t | f
contractor5 | f | f | f
(5 rows)

See Also

- BOOL_XOR [Aggregate]
- BOOL_AND [Analytic]
- BOOL_OR [Analytic]
- Boolean Data Type

CONDITIONAL_CHANGE_EVENT [Analytic]

Assigns an event window number to each row, starting from 0, and increments by 1 when the result of evaluating the argument expression on the current row differs from that on the previous row.

Behavior Type

Immutable
Syntax

CONDITIONAL_CHANGE_EVENT ( expression ) OVER ( ...
... [ window-partition-clause ]
... window-order-clause )

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>SQL scalar expression that is evaluated on an input record. The result of expression can be of any data type.</th>
</tr>
</thead>
<tbody>
<tr>
<td>OVER()</td>
<td>See Analytic Functions.</td>
</tr>
</tbody>
</table>

Notes

The analytic window-order-clause is required but the window-partition-clause is optional.

Example

=> SELECT CONDITIONAL_CHANGE_EVENT(bid)
   OVER (PARTITION BY symbol ORDER BY ts) AS cce
   FROM TickStore;

The system returns an error when no ORDER BY clause is present:

=> SELECT CONDITIONAL_CHANGE_EVENT(bid)
   OVER (PARTITION BY symbol) AS cce
   FROM TickStore;

ERROR: conditional_change_event must contain an ORDER BY clause within its analytic clause

For more examples, see Event-Based Windows in Analyzing Data.

See Also

- CONDITIONAL_TRUE_EVENT [Analytic]
- ROW_NUMBER [Analytic]
• Time Series Analytics
• Event-Based Windows

**CONDITIONAL_TRUE_EVENT [Analytic]**

Assigns an event window number to each row, starting from 0, and increments the number by 1 when the result of the boolean argument expression evaluates true. For example, given a sequence of values for column a, as follows:

```
( 1, 2, 3, 4, 5, 6 )
```

CONDITIONAL_TRUE_EVENT(a > 3) returns 0, 0, 0, 1, 2, 3.

**Behavior Type:**

*Immutable*

**Syntax**

```
CONDITIONAL_TRUE_EVENT ( boolean-expression ) OVER ...
" window-partition-clause ]
" window-order-clause  )
```

**Parameters**

<table>
<thead>
<tr>
<th>boolean-expression</th>
<th>SQL scalar expression that is evaluated on an input record, type BOOLEAN.</th>
</tr>
</thead>
<tbody>
<tr>
<td>OVER()</td>
<td>See Analytic Functions.</td>
</tr>
</tbody>
</table>

**Notes**

The analytic *window-order-clause* is required but the *window-partition-clause* is optional.
Example

```
> SELECT CONDITIONAL_TRUE_EVENT(bid > 10.6)
    OVER(PARTITION BY bid ORDER BY ts) AS cte
FROM Tickstore;
```

The system returns an error if the ORDER BY clause is omitted:

```
> SELECT CONDITIONAL_TRUE_EVENT(bid > 10.6)
    OVER(PARTITION BY bid) AS cte
FROM Tickstore;
```

ERROR: conditional_true_event must contain an ORDER BY clause within its analytic clause

For more examples, see Event-Based Windows in Analyzing Data.

See Also

- CONDITIONAL_CHANGE_EVENT [Analytic]
- Time Series Analytics
- Event-Based Windows

COUNT [Analytic]

Counts occurrences within a group within a window. If you specify * or some non-null constant, COUNT() counts all rows.

Behavior Type

Immutable

Syntax

```
COUNT ( expression ) OVER ( ...
    [ window-partition-clause ]
    [ window-order-clause ]
    [ window-frame-clause ]
)```

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>Returns the number of rows in each group for which the expression is not null. Can be any expression resulting in BIGINT.</th>
</tr>
</thead>
<tbody>
<tr>
<td>OVER()</td>
<td>See Analytic Functions.</td>
</tr>
</tbody>
</table>

Example

Using the schema defined in Window Framing in Analyzing Data, the following COUNT function omits window order and window frame clauses; otherwise Vertica would treat it as a window aggregate. Think of the window of reporting aggregates as UNBOUNDED PRECEDING and UNBOUNDED FOLLOWING.

```sql
=> SELECT deptno, sal, empno, COUNT(sal) OVER (PARTITION BY deptno) AS count FROM emp;
```

<table>
<thead>
<tr>
<th>deptno</th>
<th>sal</th>
<th>empno</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>101</td>
<td>1</td>
<td>2</td>
</tr>
<tr>
<td>10</td>
<td>104</td>
<td>4</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>10</td>
<td>6</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>9</td>
<td>6</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>7</td>
<td>6</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>6</td>
<td>6</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>8</td>
<td>6</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>11</td>
<td>6</td>
</tr>
<tr>
<td>30</td>
<td>105</td>
<td>5</td>
<td>3</td>
</tr>
<tr>
<td>30</td>
<td>103</td>
<td>3</td>
<td>3</td>
</tr>
<tr>
<td>30</td>
<td>102</td>
<td>2</td>
<td>3</td>
</tr>
</tbody>
</table>

Using ORDER BY sal creates a moving window query with default window: RANGE BETWEEN UNBOUNDED PRECEDING AND CURRENT ROW.

```sql
=> SELECT deptno, sal, empno, COUNT(sal) OVER (PARTITION BY deptno ORDER BY sal) AS count FROM emp;
```

<table>
<thead>
<tr>
<th>deptno</th>
<th>sal</th>
<th>empno</th>
<th>count</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>101</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>10</td>
<td>104</td>
<td>4</td>
<td>2</td>
</tr>
<tr>
<td>20</td>
<td>100</td>
<td>11</td>
<td>1</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>7</td>
<td>4</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>6</td>
<td>4</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>8</td>
<td>4</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>10</td>
<td>6</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>9</td>
<td>6</td>
</tr>
<tr>
<td>30</td>
<td>102</td>
<td>2</td>
<td>1</td>
</tr>
</tbody>
</table>
Using the VMart schema, the following query finds the number of employees who make less than or equivalent to the hourly rate of the current employee. The query returns a running/cumulative average (sometimes called a moving average) using the default window of RANGE UNBOUNDED PRECEDING AND CURRENT ROW:

```
=> SELECT employee_last_name AS "last_name", hourly_rate, COUNT(*)
    OVER (ORDER BY hourly_rate) AS moving_count from employee_dimension;
```

<table>
<thead>
<tr>
<th>last_name</th>
<th>hourly_rate</th>
<th>moving_count</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gauthier</td>
<td>6</td>
<td>4</td>
</tr>
<tr>
<td>Taylor</td>
<td>6</td>
<td>4</td>
</tr>
<tr>
<td>Jefferson</td>
<td>6</td>
<td>4</td>
</tr>
<tr>
<td>Nielson</td>
<td>6</td>
<td>4</td>
</tr>
<tr>
<td>McNulty</td>
<td>6.01</td>
<td>11</td>
</tr>
<tr>
<td>Robinson</td>
<td>6.01</td>
<td>11</td>
</tr>
<tr>
<td>Dobisz</td>
<td>6.01</td>
<td>11</td>
</tr>
<tr>
<td>Williams</td>
<td>6.01</td>
<td>11</td>
</tr>
<tr>
<td>Kramer</td>
<td>6.01</td>
<td>11</td>
</tr>
<tr>
<td>Miller</td>
<td>6.01</td>
<td>11</td>
</tr>
<tr>
<td>Wilson</td>
<td>6.01</td>
<td>11</td>
</tr>
<tr>
<td>Vogel</td>
<td>6.02</td>
<td>14</td>
</tr>
<tr>
<td>Moore</td>
<td>6.02</td>
<td>14</td>
</tr>
<tr>
<td>Vogel</td>
<td>6.02</td>
<td>14</td>
</tr>
<tr>
<td>Carcetti</td>
<td>6.03</td>
<td>19</td>
</tr>
<tr>
<td>...</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

To return a moving average that is not also a running (cumulative) average, the window should specify ROWS BETWEEN 2 PRECEDING AND 2 FOLLOWING:

```
=> SELECT employee_last_name AS "last_name", hourly_rate, COUNT(*)
    OVER (ORDER BY hourly_rate ROWS BETWEEN 2 PRECEDING AND 2 FOLLOWING)
    AS moving_count from employee_dimension;
```

See Also

- COUNT [Aggregate]
- AVG [Analytic]
- SUM [Analytic]
- SQL Analytics
CUME_DIST [Analytic]

Calculates the cumulative distribution, or relative rank, of the current row with regard to other rows in the same partition within a window.

CUME_DIST() returns a number greater then 0 and less then or equal to 1, where the number represents the relative position of the specified row within a group of n rows. For a row x (assuming ASC ordering), the CUME_DIST of x is the number of rows with values lower than or equal to the value of x, divided by the number of rows in the partition. For example, in a group of three rows, the cumulative distribution values returned would be 1/3, 2/3, and 3/3.

Note: Because the result for a given row depends on the number of rows preceding that row in the same partition, you should always specify a window-order-clause when you call this function.

Behavior Type

Immutable

Syntax

CUME_DIST() OVER (
    ...
    [ window-partition-clause ]
    ...
    window-order-clause
)

Parameters

OVER() See Analytic Functions.

Examples

The following example returns the cumulative distribution of sales for different transaction types within each month of the first quarter.
SELECT calendar_month_name AS month, tender_type, SUM(sales_quantity),
    CUME_DIST()
OVER (PARTITION BY calendar_month_name ORDER BY SUM(sales_quantity)) AS CUME_DIST
FROM store.store_sales_fact JOIN date_dimension
USING(date_key) WHERE calendar_month_name IN ('January','February','March')
AND tender_type NOT LIKE 'Other'
GROUP BY calendar_month_name, tender_type;

<table>
<thead>
<tr>
<th>month</th>
<th>tender_type</th>
<th>SUM</th>
<th>CUME_DIST</th>
</tr>
</thead>
<tbody>
<tr>
<td>March</td>
<td>Credit</td>
<td>469858</td>
<td>0.25</td>
</tr>
<tr>
<td>March</td>
<td>Cash</td>
<td>470449</td>
<td>0.5</td>
</tr>
<tr>
<td>March</td>
<td>Check</td>
<td>473033</td>
<td>0.75</td>
</tr>
<tr>
<td>March</td>
<td>Debit</td>
<td>475103</td>
<td>1</td>
</tr>
<tr>
<td>January</td>
<td>Cash</td>
<td>441730</td>
<td>0.25</td>
</tr>
<tr>
<td>January</td>
<td>Debit</td>
<td>443922</td>
<td>0.5</td>
</tr>
<tr>
<td>January</td>
<td>Check</td>
<td>446297</td>
<td>0.75</td>
</tr>
<tr>
<td>January</td>
<td>Credit</td>
<td>450994</td>
<td>1</td>
</tr>
<tr>
<td>February</td>
<td>Check</td>
<td>425665</td>
<td>0.25</td>
</tr>
<tr>
<td>February</td>
<td>Debit</td>
<td>426726</td>
<td>0.5</td>
</tr>
<tr>
<td>February</td>
<td>Credit</td>
<td>430818</td>
<td>0.75</td>
</tr>
<tr>
<td>February</td>
<td>Cash</td>
<td>430767</td>
<td>1</td>
</tr>
</tbody>
</table>

(12 rows)

See Also

- PERCENT_RANK [Analytic]
- PERCENTILE_DISC [Analytic]
- SQL Analytics

DENSE_RANK [Analytic]

Within each window partition, ranks all rows in the query results set according to the order specified by the window's ORDER BY clause. A DENSE_RANK function returns a sequence of ranking numbers without any gaps.

DENSE_RANK executes as follows:

1. Sorts partition rows as specified by the ORDER BY clause.
2. Compares the ORDER BY values of the preceding row and current row and ranks the current row as follows:
   - If ORDER BY values are the same, the current row gets the same ranking as the preceding row.

   **Note:** Null values are considered equal. For detailed information on...
how null values are sorted, see NULL Sort Order.

- If the ORDER BY values are different, DENSE_RANK increments or decrements the current row's ranking by 1, depending whether sort order is ascending or descending.

DENSE_RANK always changes the ranking by 1, so no gaps appear in the ranking sequence. The largest rank value is the number of unique ORDER BY values returned by the query.

**Behavior Type**

Immutable

**Syntax**

```
DENSE_RANK() OVER(
  ... [ window-partition-clause ]
  ... window-order-clause )
```

**Parameters**

<table>
<thead>
<tr>
<th>OVER()</th>
<th>See Analytic Functions.</th>
</tr>
</thead>
</table>

See Analytic Functions

**Compared with RANK**

RANK leaves gaps in the ranking sequence, while DENSE_RANK does not. The example below compares the behavior of the two functions.

**Example**

The following query invokes RANK and DENSE_RANK to rank customers by annual income. The two functions return different rankings, as follows:

- If annual_salary contains duplicate values, RANK() inserts duplicate rankings and then skips one or more values—for example, from 4 to 6 and 7 to 9.
• In the parallel column Dense_Rank, DENSE_RANK() also inserts duplicate rankings, but leaves no gaps in the rankings sequence:

```sql
=> SELECT employee_region region, employee_key, annual_salary,
     RANK() OVER (PARTITION BY employee_region ORDER BY annual_salary) Rank,
     DENSE_RANK() OVER (PARTITION BY employee_region ORDER BY annual_salary) "Dense Rank"
FROM employee_dimension;
```

<table>
<thead>
<tr>
<th>region</th>
<th>employee_key</th>
<th>annual_salary</th>
<th>Rank</th>
<th>Dense Rank</th>
</tr>
</thead>
<tbody>
<tr>
<td>West</td>
<td>5248</td>
<td>1200</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>West</td>
<td>6880</td>
<td>1204</td>
<td>2</td>
<td>2</td>
</tr>
<tr>
<td>West</td>
<td>5700</td>
<td>1214</td>
<td>3</td>
<td>3</td>
</tr>
<tr>
<td>West</td>
<td>9857</td>
<td>1218</td>
<td>4</td>
<td>4</td>
</tr>
<tr>
<td>West</td>
<td>6014</td>
<td>1218</td>
<td>4</td>
<td>4</td>
</tr>
<tr>
<td>West</td>
<td>9221</td>
<td>1220</td>
<td>6</td>
<td>5</td>
</tr>
<tr>
<td>West</td>
<td>7646</td>
<td>1222</td>
<td>7</td>
<td>6</td>
</tr>
<tr>
<td>West</td>
<td>6621</td>
<td>1222</td>
<td>7</td>
<td>6</td>
</tr>
<tr>
<td>West</td>
<td>6488</td>
<td>1224</td>
<td>9</td>
<td>7</td>
</tr>
<tr>
<td>West</td>
<td>7659</td>
<td>1226</td>
<td>10</td>
<td>8</td>
</tr>
<tr>
<td>West</td>
<td>7432</td>
<td>1226</td>
<td>10</td>
<td>8</td>
</tr>
<tr>
<td>West</td>
<td>9905</td>
<td>1226</td>
<td>10</td>
<td>8</td>
</tr>
<tr>
<td>West</td>
<td>9021</td>
<td>1228</td>
<td>13</td>
<td>9</td>
</tr>
<tr>
<td>...</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>West</td>
<td>56</td>
<td>963104</td>
<td>2794</td>
<td>2152</td>
</tr>
<tr>
<td>West</td>
<td>100</td>
<td>992363</td>
<td>2795</td>
<td>2153</td>
</tr>
<tr>
<td>East</td>
<td>8353</td>
<td>1200</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>East</td>
<td>9743</td>
<td>1202</td>
<td>2</td>
<td>2</td>
</tr>
<tr>
<td>East</td>
<td>9975</td>
<td>1202</td>
<td>2</td>
<td>2</td>
</tr>
<tr>
<td>East</td>
<td>9205</td>
<td>1204</td>
<td>4</td>
<td>3</td>
</tr>
<tr>
<td>East</td>
<td>8894</td>
<td>1206</td>
<td>5</td>
<td>4</td>
</tr>
<tr>
<td>East</td>
<td>7740</td>
<td>1206</td>
<td>5</td>
<td>4</td>
</tr>
<tr>
<td>East</td>
<td>7324</td>
<td>1208</td>
<td>7</td>
<td>5</td>
</tr>
<tr>
<td>East</td>
<td>6505</td>
<td>1208</td>
<td>7</td>
<td>5</td>
</tr>
<tr>
<td>East</td>
<td>5484</td>
<td>1208</td>
<td>7</td>
<td>5</td>
</tr>
<tr>
<td>East</td>
<td>5010</td>
<td>1208</td>
<td>7</td>
<td>5</td>
</tr>
<tr>
<td>East</td>
<td>9114</td>
<td>1212</td>
<td>11</td>
<td>6</td>
</tr>
<tr>
<td>...</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**See Also**

SQL Analytics

**EXPONENTIAL_MOVING_AVERAGE [Analytic]**

Calculates the exponential moving average (EMA) of expression \( E \) with smoothing factor \( X \). An EMA differs from a simple moving average in that it provides a more stable picture of changes to data over time.

The EMA is calculated by adding the previous EMA value to the current data point scaled by the smoothing factor, as in the following formula:
\[ EMA = EMA_0 + (X \times (E - EMA_0)) \]

where:

- \( E \) is the current data point
- \( EMA_0 \) is the previous row's EMA value.
- \( X \) is the smoothing factor.

This function also works at the row level. For example, EMA assumes the data in a given column is sampled at uniform intervals. If the users' data points are sampled at non-uniform intervals, they should run the time series gap filling and interpolation (GFI) operations before EMA().

**Behavior Type**

Immutable

**Syntax**

```
EXPONENTIAL_MOVING_AVERAGE (E, X) OVER ( ... [ window-partition-clause ] ... window-order-clause )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>( E )</td>
<td>The value whose average is calculated over a set of rows. Can be INTEGER, FLOAT or NUMERIC type and must be a constant.</td>
</tr>
<tr>
<td>( X )</td>
<td>A positive FLOAT value between 0 and 1 that is used as the smoothing factor.</td>
</tr>
<tr>
<td>OVER ()</td>
<td>See Analytic Functions.</td>
</tr>
</tbody>
</table>

**Examples**

The following example uses time series gap filling and interpolation (GFI) first in a subquery, and then performs an EXPONENTIAL_MOVING_AVERAGE operation on the subquery result.

Create a simple four-column table:
Insert some data, including nulls, so GFI can do its interpolation and gap filling:

```sql
=> INSERT INTO ticker VALUES ('2009-07-12 03:00:00', 'ABC', 60.45, 60.44);
=> INSERT INTO ticker VALUES ('2009-07-12 03:00:01', 'ABC', 60.49, 65.12);
=> INSERT INTO ticker VALUES ('2009-07-12 03:00:02', 'ABC', 57.78, 59.25);
=> INSERT INTO ticker VALUES ('2009-07-12 03:00:03', 'ABC', null, 65.12);
=> INSERT INTO ticker VALUES ('2009-07-12 03:00:04', 'ABC', 67.88, null);
=> INSERT INTO ticker VALUES ('2009-07-12 03:00:00', 'XYZ', 47.55, 40.15);
=> INSERT INTO ticker VALUES ('2009-07-12 03:00:01', 'XYZ', 44.35, 46.78);
=> INSERT INTO ticker VALUES ('2009-07-12 03:00:02', 'XYZ', 71.56, 75.78);
=> INSERT INTO ticker VALUES ('2009-07-12 03:00:03', 'XYZ', 85.55, 70.21);
=> INSERT INTO ticker VALUES ('2009-07-12 03:00:04', 'XYZ', 45.55, 58.65);
=> COMMIT;
```

**Note:**
During gap filling and interpolation, Vertica takes the closest non null value on either side of the time slice and uses that value. For example, if you use a linear interpolation scheme and you do not specify `IGNORE NULLS`, and your data has one real value and one null, the result is null. If the value on either side is null, the result is null. See [When Time Series Data Contains Nulls](#) in Analyzing Data for details.

Query the table that you just created to you can see the output:

```sql
=> SELECT * FROM ticker;
```

<table>
<thead>
<tr>
<th>time</th>
<th>symbol</th>
<th>bid1</th>
<th>bid2</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-07-12 03:00:00</td>
<td>ABC</td>
<td>60.45</td>
<td>60.44</td>
</tr>
<tr>
<td>2009-07-12 03:00:01</td>
<td>ABC</td>
<td>60.49</td>
<td>65.12</td>
</tr>
<tr>
<td>2009-07-12 03:00:02</td>
<td>ABC</td>
<td>57.78</td>
<td>59.25</td>
</tr>
<tr>
<td>2009-07-12 03:00:03</td>
<td>ABC</td>
<td>null</td>
<td>65.12</td>
</tr>
<tr>
<td>2009-07-12 03:00:04</td>
<td>ABC</td>
<td>67.88</td>
<td></td>
</tr>
<tr>
<td>2009-07-12 03:00:00</td>
<td>XYZ</td>
<td>47.55</td>
<td>40.15</td>
</tr>
<tr>
<td>2009-07-12 03:00:01</td>
<td>XYZ</td>
<td>44.35</td>
<td>46.78</td>
</tr>
<tr>
<td>2009-07-12 03:00:02</td>
<td>XYZ</td>
<td>71.56</td>
<td>75.78</td>
</tr>
<tr>
<td>2009-07-12 03:00:03</td>
<td>XYZ</td>
<td>85.55</td>
<td>70.21</td>
</tr>
<tr>
<td>2009-07-12 03:00:04</td>
<td>XYZ</td>
<td>45.55</td>
<td>58.65</td>
</tr>
</tbody>
</table>

(10 rows)

The following query processes the first and last values that belong to each 2-second time slice in table `trades`' column a. The query then calculates the exponential moving average of expression `fv` and `lv` with a smoothing factor of 50%:


```sql
SELECT symbol, slice_time, fv, lv,
    EXPONENTIAL_MOVING_AVERAGE(fv, 0.5)
    OVER (PARTITION BY symbol ORDER BY slice_time) AS ema_first,
    EXPONENTIAL_MOVING_AVERAGE(lv, 0.5)
    OVER (PARTITION BY symbol ORDER BY slice_time) AS ema_last
FROM (SELECT symbol, slice_time,
            TS_FIRST_VALUE(bid1 IGNORE NULLS) as fv,
            TS_LAST_VALUE(bid2 IGNORE NULLS) AS lv
    FROM ticker TIMESERIES slice_time AS '2 seconds'
    OVER (PARTITION BY symbol ORDER BY slice_time) ) AS sq;
```

<table>
<thead>
<tr>
<th>symbol</th>
<th>slice_time</th>
<th>fv</th>
<th>lv</th>
<th>ema_first</th>
<th>ema_last</th>
</tr>
</thead>
<tbody>
<tr>
<td>ABC</td>
<td>2009-07-12 03:00:00</td>
<td>60.45</td>
<td>65.12</td>
<td>60.45</td>
<td>65.12</td>
</tr>
<tr>
<td>ABC</td>
<td>2009-07-12 03:00:02</td>
<td>57.78</td>
<td>65.12</td>
<td>59.115</td>
<td>65.12</td>
</tr>
<tr>
<td>ABC</td>
<td>2009-07-12 03:00:04</td>
<td>67.88</td>
<td>65.12</td>
<td>63.4975</td>
<td>65.12</td>
</tr>
<tr>
<td>XYZ</td>
<td>2009-07-12 03:00:00</td>
<td>47.55</td>
<td>46.78</td>
<td>47.55</td>
<td>46.78</td>
</tr>
<tr>
<td>XYZ</td>
<td>2009-07-12 03:00:02</td>
<td>71.56</td>
<td>70.21</td>
<td>59.555</td>
<td>58.495</td>
</tr>
<tr>
<td>XYZ</td>
<td>2009-07-12 03:00:04</td>
<td>45.55</td>
<td>58.65</td>
<td>52.5525</td>
<td>58.5725</td>
</tr>
</tbody>
</table>

(6 rows)

See Also

- TIMESERIES Clause
- Time Series Analytics
- SQL Analytics

**FIRST_VALUE [Analytic]**

Let's you select the first value of a table or partition (determined by the `window-order-clause`) without having to use a self join. This function is useful when you want to use the first value as a baseline in calculations.

Use `FIRST_VALUE()` with the `window-order-clause` to produce deterministic results. If no `window` is specified for the current row, the default window is **UNBOUNDED PRECEDING AND CURRENT ROW**.

**Behavior Type**

*Immutable*
**Syntax**

FIRST_VALUE (expression [ IGNORE NULLS ]) OVER ( ...
... [ window-partition-clause ]
... [ window-order-clause ]
... [ window-frame-clause ] )

**Parameters**

<table>
<thead>
<tr>
<th>expression</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression</td>
<td>Expression to evaluate—or example, a constant, column, nonanalytic function, function expression, or expressions involving any of these.</td>
</tr>
<tr>
<td>IGNORE NULLS</td>
<td>Specifies to return the first non-null value in the set, or NULL if all values are NULL. If you omit this option and the first value in the set is null, the function returns NULL.</td>
</tr>
<tr>
<td>OVER()</td>
<td>See <a href="#">Analytic Functions</a>.</td>
</tr>
</tbody>
</table>

**Examples**

The following query asks for the first value in the partitioned day of week, and illustrates the potential nondeterministic nature of FIRST_VALUE():

```sql
=> SELECT calendar_year, date_key, day_of_week, full_date_description,
    FIRST_VALUE(full_date_description)
    OVER(PARTITION BY calendar_month_number_in_year ORDER BY day_of_week)
    AS "first_value"
FROM date_dimension
WHERE calendar_year=2003 AND calendar_month_number_in_year=1;
```

The first value returned is January 31, 2003; however, the next time the same query is run, the first value might be January 24 or January 3, or the 10th or 17th. This is because the analytic ORDER BY column `day_of_week` returns rows that contain ties (multiple Fridays). These repeated values make the ORDER BY evaluation result nondeterministic, because rows that contain ties can be ordered in any way, and any one of those rows qualifies as being the first value of `day_of_week`.

<table>
<thead>
<tr>
<th>calendar_year</th>
<th>date_key</th>
<th>day_of_week</th>
<th>full_date_description</th>
<th>first_value</th>
</tr>
</thead>
</table>
Note:
The day_of_week results are returned in alphabetical order because of
lexical rules. The fact that each day does not appear ordered by the 7-day
week cycle (for example, starting with Sunday followed by Monday,
Tuesday, and so on) has no affect on results.

To return deterministic results, modify the query so that it performs its analytic ORDER BY
operations on a unique field, such as date_key:

=> SELECT calendar_year, date_key, day_of_week, full_date_description,
   FIRST_VALUE(full_date_description) OVER
   (PARTITION BY calendar_month_number_in_year ORDER BY date_key) AS "first_value"
   FROM date_dimension WHERE calendar_year=2003;

FIRST_VALUE() returns a first value of January 1 for the January partition and the first
value of February 1 for the February partition. Also, the full_date_description
column contains no ties:
<table>
<thead>
<tr>
<th>Year</th>
<th>Week</th>
<th>Day</th>
<th>First Day</th>
<th>Last Day</th>
</tr>
</thead>
<tbody>
<tr>
<td>2003</td>
<td>4</td>
<td>Saturday</td>
<td>January 4</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>5</td>
<td>Sunday</td>
<td>January 5</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>6</td>
<td>Monday</td>
<td>January 6</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>7</td>
<td>Tuesday</td>
<td>January 7</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>8</td>
<td>Wednesday</td>
<td>January 8</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>9</td>
<td>Thursday</td>
<td>January 9</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>10</td>
<td>Friday</td>
<td>January 10</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>11</td>
<td>Saturday</td>
<td>January 11</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>12</td>
<td>Sunday</td>
<td>January 12</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>13</td>
<td>Monday</td>
<td>January 13</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>14</td>
<td>Tuesday</td>
<td>January 14</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>15</td>
<td>Wednesday</td>
<td>January 15</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>16</td>
<td>Thursday</td>
<td>January 16</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>17</td>
<td>Friday</td>
<td>January 17</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>18</td>
<td>Saturday</td>
<td>January 18</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>19</td>
<td>Sunday</td>
<td>January 19</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>20</td>
<td>Monday</td>
<td>January 20</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>21</td>
<td>Tuesday</td>
<td>January 21</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>22</td>
<td>Wednesday</td>
<td>January 22</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>23</td>
<td>Thursday</td>
<td>January 23</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>24</td>
<td>Friday</td>
<td>January 24</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>25</td>
<td>Saturday</td>
<td>January 25</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>26</td>
<td>Sunday</td>
<td>January 26</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>27</td>
<td>Monday</td>
<td>January 27</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>28</td>
<td>Tuesday</td>
<td>January 28</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>29</td>
<td>Wednesday</td>
<td>January 29</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>30</td>
<td>Thursday</td>
<td>January 30</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>31</td>
<td>Friday</td>
<td>January 31</td>
<td>January 1</td>
</tr>
<tr>
<td>2003</td>
<td>32</td>
<td>Saturday</td>
<td>February 1</td>
<td>February 1</td>
</tr>
<tr>
<td>2003</td>
<td>33</td>
<td>Sunday</td>
<td>February 2</td>
<td>February 1</td>
</tr>
</tbody>
</table>

(365 rows)

**See Also**

- LAST_VALUE [Analytic]
- TIME_SLICE
- SQL Analytics

**LAG [Analytic]**

Returns the value of the input expression at the given offset before the current row within a window. This function lets you access more than one row in a table at the same time. This is useful for comparing values when the relative positions of rows can be reliably known. It also lets you avoid the more costly self join, which enhances query processing speed.

For information on getting the rows that follow, see LEAD.
Behavior Type

Immutable

Syntax

LAG ( expression[, offset ][, default ] ) OVER ( ... [ window-partition-clause ] ... window-order-clause )

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>The expression to evaluate—for example, a constant, column, non-analytic function, function expression, or expressions involving any of these.</th>
</tr>
</thead>
<tbody>
<tr>
<td>offset</td>
<td>Indicates how great is the lag. The default value is 1 (the previous row). This parameter must evaluate to a constant positive integer.</td>
</tr>
<tr>
<td>default</td>
<td>The value returned if offset falls outside the bounds of the table or partition. This value must be a constant value or an expression that can be evaluated to a constant; its data type is coercible to that of the first argument.</td>
</tr>
<tr>
<td>OVER()</td>
<td>See Analytic Functions</td>
</tr>
</tbody>
</table>

Examples

This example sums the current balance by date in a table and also sums the previous balance from the last day. Given the inputs that follow, the data satisfies the following conditions:

- For each some_id, there is exactly 1 row for each date represented by month_date.
- For each some_id, the set of dates is consecutive; that is, if there is a row for February 24 and a row for February 26, there would also be a row for February 25.
- Each some_id has the same set of dates.

```sql
=> CREATE TABLE balances ( month_date DATE,
```
current_bal INT,  
some_id INT);  
=> INSERT INTO balances values ('2009-02-24', 10, 1);  
=> INSERT INTO balances values ('2009-02-25', 10, 1);  
=> INSERT INTO balances values ('2009-02-26', 10, 1);  
=> INSERT INTO balances values ('2009-02-24', 20, 2);  
=> INSERT INTO balances values ('2009-02-25', 20, 2);  
=> INSERT INTO balances values ('2009-02-26', 20, 2);  
=> INSERT INTO balances values ('2009-02-24', 30, 3);  
=> INSERT INTO balances values ('2009-02-25', 30, 3);  
=> INSERT INTO balances values ('2009-02-26', 30, 3);  
Now run the LAG() function to sum the current balance for each date and sum the previous balance from the last day:

=> SELECT month_date,  
    SUM(current_bal) as current_bal_sum,
    SUM(previous_bal) as previous_bal_sum FROM
    (SELECT month_date, current_bal,
        LAG(current_bal, 1, 0) OVER
        (PARTITION BY some_id ORDER BY month_date)
        AS previous_bal FROM balances) AS subQ
    GROUP BY month_date ORDER BY month_date;

<table>
<thead>
<tr>
<th>month_date</th>
<th>current_bal_sum</th>
<th>previous_bal_sum</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-02-24</td>
<td>60</td>
<td>0</td>
</tr>
<tr>
<td>2009-02-25</td>
<td>50</td>
<td>60</td>
</tr>
<tr>
<td>2009-02-26</td>
<td>60</td>
<td>50</td>
</tr>
</tbody>
</table>

(3 rows)

Using the same example data, the following query would not be allowed because LAG() is nested inside an aggregate function:

=> SELECT month_date,  
    SUM(current_bal) as current_bal_sum,
    SUM(LAG(current_bal, 1, 0) OVER
    (PARTITION BY some_id ORDER BY month_date)) AS previous_bal_sum
    FROM some_table GROUP BY month_date ORDER BY month_date;

The following example uses the Vmart database. LAG first returns the annual income from the previous row, and then it calculates the difference between the income in the current row from the income in the previous row:

=> SELECT occupation, customer_key, customer_name, annual_income,
    LAG(annual_income, 1, 0) OVER (PARTITION BY occupation
    ORDER BY annual_income) AS prev_income, annual_income -
    LAG(annual_income, 1, 0) OVER (PARTITION BY occupation
    ORDER BY annual_income) AS difference
    FROM customer_dimension ORDER BY occupation, customer_key LIMIT 20;

<table>
<thead>
<tr>
<th>occupation</th>
<th>customer_key</th>
<th>customer_name</th>
<th>annual_income</th>
<th>prev_income</th>
<th>difference</th>
</tr>
</thead>
<tbody>
<tr>
<td>Accountant</td>
<td>15</td>
<td>Midori V. Peterson</td>
<td>692610</td>
<td>692535</td>
<td>75</td>
</tr>
<tr>
<td>Accountant</td>
<td>43</td>
<td>Midori S. Rodriguez</td>
<td>282359</td>
<td>280976</td>
<td>1383</td>
</tr>
</tbody>
</table>
The next example uses both LEA and LAG to return the third row after the salary in the current row and fifth salary before the salary in the current row:

```sql
=> SELECT hire_date, employee_key, employee_last_name, 
    LEAD(hire_date, 1) OVER (ORDER BY hire_date) AS "next_hired", 
    LAG(hire_date, 1) OVER (ORDER BY hire_date) AS "last_hired"
FROM employee dimension ORDER BY hire_date, employee_key;
```

See Also

- LEAD [Analytic]
- SQL Analytics

**LAST_VALUE [Analytic]**

Let's you select the last value of a table or partition (determined by the `window-order-clause`) without having to use a self join. LAST_VALUE takes the last record from the
partition after the window order clause. The function then computes the expression against the last record, and returns the results. This function is useful when you want to use the last value as a baseline in calculations.

Use LAST_VALUE() with the window-order-clause to produce deterministic results. If no window is specified for the current row, the default window is UNBOUNDED PRECEDING AND CURRENT ROW.

**Tip:**
Due to default window semantics, LAST_VALUE does not always return the last value of a partition. If you omit Window Frame Clause from the analytic clause, LAST_VALUE operates on this default window. Although results can seem non-intuitive by not returning the bottom of the current partition, it returns the bottom of the window, which continues to change along with the current input row being processed. If you want to return the last value of a partition, use UNBOUNDED PRECEDING AND UNBOUNDED FOLLOWING. See examples below.

**Behavior Type**
Immutable

**Syntax**

```
LAST_VALUE ( expression [ IGNORE NULLS ] ) OVER ( ...
    [ window-partition-clause ]
    [ window-order-clause ]
    [ window-frame-clause ]
)
```

**Parameters**

<table>
<thead>
<tr>
<th>expression</th>
<th>Expression to evaluate—for example, a constant, column, nonanalytic function, function expression, or expressions involving any of these.</th>
</tr>
</thead>
<tbody>
<tr>
<td>IGNORE NULLS</td>
<td>Specifies to return the last non-null value in the set, or NULL if all values are NULL. If you omit this option and the last value in the set is null, the function returns NULL.</td>
</tr>
<tr>
<td>OVER()</td>
<td>See Analytic Functions.</td>
</tr>
</tbody>
</table>
Example

Using the schema defined in Window Framing in Analyzing Data, the following query does not show the highest salary value by department; instead it shows the highest salary value by department by salary.

```sql
=> SELECT deptno, sal, empno, LAST_VALUE(sal)
    OVER (PARTITION BY deptno ORDER BY sal) AS lv
FROM emp;
```

<table>
<thead>
<tr>
<th>deptno</th>
<th>sal</th>
<th>empno</th>
<th>lv</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>101</td>
<td>1</td>
<td>101</td>
</tr>
<tr>
<td>10</td>
<td>104</td>
<td>4</td>
<td>104</td>
</tr>
<tr>
<td>20</td>
<td>100</td>
<td>11</td>
<td>100</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>7</td>
<td>109</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>6</td>
<td>109</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>8</td>
<td>109</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>10</td>
<td>110</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>9</td>
<td>110</td>
</tr>
<tr>
<td>30</td>
<td>102</td>
<td>2</td>
<td>102</td>
</tr>
<tr>
<td>30</td>
<td>103</td>
<td>3</td>
<td>103</td>
</tr>
<tr>
<td>30</td>
<td>105</td>
<td>5</td>
<td>105</td>
</tr>
</tbody>
</table>

If you include the window frame clause ROWS BETWEEN UNBOUNDED PRECEDING AND UNBOUNDED FOLLOWING, LAST_VALUE() returns the highest salary by department, an accurate representation of the information:

```sql
=> SELECT deptno, sal, empno, LAST_VALUE(sal)
    OVER (PARTITION BY deptno ORDER BY sal
         ROWS BETWEEN UNBOUNDED PRECEDING AND UNBOUNDED FOLLOWING) AS lv
FROM emp;
```

<table>
<thead>
<tr>
<th>deptno</th>
<th>sal</th>
<th>empno</th>
<th>lv</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td>101</td>
<td>1</td>
<td>104</td>
</tr>
<tr>
<td>10</td>
<td>104</td>
<td>4</td>
<td>104</td>
</tr>
<tr>
<td>20</td>
<td>100</td>
<td>11</td>
<td>110</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>7</td>
<td>110</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>6</td>
<td>110</td>
</tr>
<tr>
<td>20</td>
<td>109</td>
<td>8</td>
<td>110</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>10</td>
<td>110</td>
</tr>
<tr>
<td>20</td>
<td>110</td>
<td>9</td>
<td>110</td>
</tr>
<tr>
<td>30</td>
<td>102</td>
<td>2</td>
<td>105</td>
</tr>
<tr>
<td>30</td>
<td>103</td>
<td>3</td>
<td>105</td>
</tr>
<tr>
<td>30</td>
<td>105</td>
<td>5</td>
<td>105</td>
</tr>
</tbody>
</table>

For more examples, see FIRST_VALUE().
See Also

- FIRST_VALUE [Analytic]
- TIME_SLICE
- SQL Analytics

LEAD [Analytic]

Returns values from the row after the current row within a **window**, letting you access more than one row in a table at the same time. This is useful for comparing values when the relative positions of rows can be reliably known. It also lets you avoid the more costly self join, which enhances query processing speed.

Behavior Type

Immutable

Syntax

LEAD ( *expression* [, *offset* ] [, *default* ] ) OVER ( ...
  [ *window-partition-clause* ]
  ...
  *window-order-clause* )

Parameters

<table>
<thead>
<tr>
<th><strong>expression</strong></th>
<th>The expression to evaluate—for example, a constant, column, non-analytic function, function expression, or expressions involving any of these.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>offset</strong></td>
<td>Is an optional parameter that defaults to 1 (the next row). This parameter must evaluate to a constant positive integer.</td>
</tr>
<tr>
<td><strong>default</strong></td>
<td>The value returned if <em>offset</em> falls outside the bounds of the table or partition. This value must be a constant value or an expression that can be evaluated to a constant; its data type is coercible to that of the first argument.</td>
</tr>
</tbody>
</table>
Examples

LEAD finds the hire date of the employee hired just after the current row:

```sql
=> SELECT employee_region, hire_date, employee_key, employee_last_name,
    LEAD(hire_date, 1) OVER (PARTITION BY employee_region ORDER BY hire_date) AS "next_hired"
FROM employee_dimension ORDER BY employee_region, hire_date, employee_key;
```

<table>
<thead>
<tr>
<th>employee_region</th>
<th>hire_date</th>
<th>employee_key</th>
<th>employee_last_name</th>
<th>next_hired</th>
</tr>
</thead>
<tbody>
<tr>
<td>East</td>
<td>1956-04-08</td>
<td>9218</td>
<td>Harris</td>
<td>1957-02-06</td>
</tr>
<tr>
<td>East</td>
<td>1957-02-06</td>
<td>7799</td>
<td>Stein</td>
<td>1957-05-25</td>
</tr>
<tr>
<td>East</td>
<td>1957-05-25</td>
<td>3687</td>
<td>Farmer</td>
<td>1957-06-26</td>
</tr>
<tr>
<td>East</td>
<td>1957-06-26</td>
<td>9474</td>
<td>Bauer</td>
<td>1957-08-18</td>
</tr>
<tr>
<td>East</td>
<td>1957-08-18</td>
<td>570</td>
<td>Jefferson</td>
<td>1957-08-24</td>
</tr>
<tr>
<td>East</td>
<td>1957-08-24</td>
<td>4363</td>
<td>Wilson</td>
<td>1958-02-17</td>
</tr>
<tr>
<td>East</td>
<td>1958-02-17</td>
<td>6457</td>
<td>McCabe</td>
<td>1958-06-26</td>
</tr>
<tr>
<td>East</td>
<td>1958-06-26</td>
<td>6196</td>
<td>Li</td>
<td>1958-07-16</td>
</tr>
<tr>
<td>East</td>
<td>1958-07-16</td>
<td>7749</td>
<td>Harris</td>
<td>1958-09-18</td>
</tr>
<tr>
<td>East</td>
<td>1958-09-18</td>
<td>9678</td>
<td>Sanchez</td>
<td>1958-11-10</td>
</tr>
</tbody>
</table>
```

The next example uses LEAD and LAG to return the third row after the salary in the current row and fifth salary before the salary in the current row.

```sql
=> SELECT hire_date, employee_key, employee_last_name,
    LEAD(hire_date, 1) OVER (ORDER BY hire_date) AS "next_hired",
    LAG(hire_date, 1) OVER (ORDER BY hire_date) AS "last_hired"
FROM employee_dimension ORDER BY hire_date, employee_key;
```

<table>
<thead>
<tr>
<th>hire_date</th>
<th>employee_key</th>
<th>employee_last_name</th>
<th>next_hired</th>
<th>last_hired</th>
</tr>
</thead>
<tbody>
<tr>
<td>1956-04-11</td>
<td>2694</td>
<td>Farmer</td>
<td>1956-05-12</td>
<td></td>
</tr>
<tr>
<td>1956-05-12</td>
<td>5486</td>
<td>Winkler</td>
<td>1956-09-18</td>
<td>1956-04-11</td>
</tr>
<tr>
<td>1956-09-18</td>
<td>5525</td>
<td>McCabe</td>
<td>1957-01-15</td>
<td>1956-05-12</td>
</tr>
<tr>
<td>1957-01-15</td>
<td>560</td>
<td>Greenwood</td>
<td>1957-02-06</td>
<td>1956-09-18</td>
</tr>
<tr>
<td>1957-02-06</td>
<td>9781</td>
<td>Bauer</td>
<td>1957-05-25</td>
<td>1957-01-15</td>
</tr>
<tr>
<td>1957-05-25</td>
<td>9586</td>
<td>Webber</td>
<td>1957-07-04</td>
<td>1957-02-06</td>
</tr>
<tr>
<td>1957-07-07</td>
<td>5827</td>
<td>Garnett</td>
<td>1957-11-11</td>
<td>1957-07-04</td>
</tr>
<tr>
<td>1957-11-11</td>
<td>373</td>
<td>Reyes</td>
<td>1957-11-21</td>
<td>1957-07-07</td>
</tr>
<tr>
<td>1957-11-21</td>
<td>3874</td>
<td>Martin</td>
<td>1958-02-06</td>
<td>1957-11-11</td>
</tr>
</tbody>
</table>
```

The following example returns employee name and salary, along with the next highest and lowest salaries.

```sql
=> SELECT employee_last_name, annual_salary,
    NVL(LEAD(annual_salary) OVER (ORDER BY annual_salary),
    MIN(annual_salary) OVER()) "Next Highest",
    NVL(LAG(annual_salary) OVER (ORDER BY annual_salary),
    MAX(annual_salary) OVER()) "Next Lowest"
FROM employee_dimension;
```
The next example returns, for each assistant director in the employees table, the hire date of the director hired just after the director on the current row. For example, Jackson was hired on 2016-12-28, and the next director hired was Bauer:

```sql
=> SELECT employee_last_name, hire_date,
    LEAD(hire_date, 1) OVER (ORDER BY hire_date DESC) as "NextHired"
FROM employee_dimension WHERE job_title = 'Assistant Director';
```

### Results

<table>
<thead>
<tr>
<th>employee_last_name</th>
<th>hire_date</th>
<th>NextHired</th>
</tr>
</thead>
<tbody>
<tr>
<td>Jackson</td>
<td>2016-12-28</td>
<td>2016-12-26</td>
</tr>
<tr>
<td>Bauer</td>
<td>2016-12-26</td>
<td>2016-12-11</td>
</tr>
<tr>
<td>Miller</td>
<td>2016-12-11</td>
<td>2016-12-07</td>
</tr>
<tr>
<td>Fortin</td>
<td>2016-12-07</td>
<td>2016-11-27</td>
</tr>
<tr>
<td>Harris</td>
<td>2016-11-27</td>
<td>2016-11-15</td>
</tr>
<tr>
<td>Goldberg</td>
<td>2016-11-15</td>
<td></td>
</tr>
</tbody>
</table>

(5 rows)

### See Also

- [LAG [Analytic]]
- [SQL Analytics]

### MAX [Analytic]

Returns the maximum value of an expression within a window. The return value has the same type as the expression data type.

The analytic functions MIN() and MAX() can operate with Boolean values. The MAX() function acts upon a Boolean Data Type or a value that can be implicitly converted to a Boolean value. If at least one input value is true, MAX() returns t (true). Otherwise, it returns f (false). In the same scenario, the MIN() function returns t (true) if all input values are true. Otherwise, it returns f.
Behavior Type

Immutable

Syntax

MAX(expression) OVER(
... [window-partition-clause]
... [window-order-clause]
... [window-frame-clause]
)

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>Any expression for which the maximum value is calculated, typically a column reference.</th>
</tr>
</thead>
<tbody>
<tr>
<td>OVER()</td>
<td>See Analytic Functions.</td>
</tr>
</tbody>
</table>

Examples

The following query computes the deviation between the employees' annual salary and the maximum annual salary in Massachusetts:

```sql
SELECT employee_state, annual_salary, MAX(annual_salary)
OVER(PARTITION BY employee_state ORDER BY employee_key) max,
annual_salary - MAX(annual_salary)
OVER(PARTITION BY employee_state ORDER BY employee_key) diff
FROM employee_dimension
WHERE employee_state = 'MA';
```

<table>
<thead>
<tr>
<th>employee_state</th>
<th>annual_salary</th>
<th>max</th>
<th>diff</th>
</tr>
</thead>
<tbody>
<tr>
<td>MA</td>
<td>1918</td>
<td>995533</td>
<td>-993615</td>
</tr>
<tr>
<td>MA</td>
<td>2058</td>
<td>995533</td>
<td>-993475</td>
</tr>
<tr>
<td>MA</td>
<td>2586</td>
<td>995533</td>
<td>-992947</td>
</tr>
<tr>
<td>MA</td>
<td>2500</td>
<td>995533</td>
<td>-993033</td>
</tr>
<tr>
<td>MA</td>
<td>1318</td>
<td>995533</td>
<td>-994215</td>
</tr>
<tr>
<td>MA</td>
<td>2072</td>
<td>995533</td>
<td>-993461</td>
</tr>
<tr>
<td>MA</td>
<td>2656</td>
<td>995533</td>
<td>-992877</td>
</tr>
<tr>
<td>MA</td>
<td>2148</td>
<td>995533</td>
<td>-993385</td>
</tr>
<tr>
<td>MA</td>
<td>2366</td>
<td>995533</td>
<td>-993167</td>
</tr>
<tr>
<td>MA</td>
<td>2664</td>
<td>995533</td>
<td>-992869</td>
</tr>
</tbody>
</table>

(10 rows)
The following example shows you the difference between the MIN and MAX analytic functions when you use them with a Boolean value. The sample creates a table with two columns, adds two rows of data, and shows sample output for MIN and MAX.

```
CREATE TABLE min_max_functions (emp VARCHAR, torf BOOL);

INSERT INTO min_max_functions VALUES ('emp1', 1);
INSERT INTO min_max_functions VALUES ('emp1', 0);

SELECT DISTINCT emp,
    min(torf) OVER (PARTITION BY emp) AS worksasbooleanand,
    Max(torf) OVER (PARTITION BY emp) AS worksasbooleanor
FROM min_max_functions;
```

<table>
<thead>
<tr>
<th>emp</th>
<th>worksasbooleanand</th>
<th>worksasbooleanor</th>
</tr>
</thead>
<tbody>
<tr>
<td>emp1</td>
<td>f</td>
<td>t</td>
</tr>
</tbody>
</table>

(1 row)

See Also

- SQL Analytics
- MAX [Aggregate]
- MIN [Analytic]

**MEDIAN [Analytic]**

For each row, returns the median value of a value set within each partition. MEDIAN determines the argument with the highest numeric precedence, implicitly converts the remaining arguments to that data type, and returns that data type.

MEDIAN is an alias of PERCENTILE_CONT [Analytic] with an argument of 0.5 (50%).

**Behavior Type**

Immutable

**Syntax**

```
MEDIAN ( expression ) OVER ( [ window-partition-clause ] )
```
Parameters

| expression | Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. The function returns the middle value or an interpolated value that would be the middle value once the values are sorted. Null values are ignored in the calculation. |
| OVER() | If the OVER clause specifies window-partition-clause, MEDIAN groups input rows according to one or more columns or expressions. If this clause is omitted, no grouping occurs and MEDIAN processes all input rows as a single partition. |

Examples

See Calculating a Median Value

See Also

- PERCENTILE_CONT [Analytic]
- SQL Analytics

MIN [Analytic]

Returns the minimum value of an expression within a window. The return value has the same type as the expression data type.

The analytic functions MIN() and MAX() can operate with Boolean values. The MAX() function acts upon a Boolean Data Type or a value that can be implicitly converted to a Boolean value. If at least one input value is true, MAX() returns t (true). Otherwise, it returns f (false). In the same scenario, the MIN() function returns t (true) if all input values are true. Otherwise, it returns f.

Behavior Type

Immutable
### Syntax

```
MAX ( expression ) OVER (  
  ... [ window-partition-clause ]  
  ... [ window-order-clause ]  
  ... [ window-frame-clause ]  
)
```

### Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>Any expression for which the minimum value is calculated, typically a column reference.</th>
</tr>
</thead>
<tbody>
<tr>
<td>OVER()</td>
<td>See Analytic Functions.</td>
</tr>
</tbody>
</table>

### Examples

The following example shows how you can query to determine the deviation between the employees' annual salary and the minimum annual salary in Massachusetts:

```
=> SELECT employee_state, annual_salary,
    MIN(annual_salary)
    OVER(PARTITION BY employee_state ORDER BY employee_key) min,
    annual_salary- MIN(annual_salary)  
    OVER(PARTITION BY employee_state ORDER BY employee_key) diff
FROM employee_dimension
WHERE employee_state = 'MA';
```

<table>
<thead>
<tr>
<th>employee_state</th>
<th>annual_salary</th>
<th>min</th>
<th>diff</th>
</tr>
</thead>
<tbody>
<tr>
<td>MA</td>
<td>1918</td>
<td>1204</td>
<td>714</td>
</tr>
<tr>
<td>MA</td>
<td>2058</td>
<td>1204</td>
<td>854</td>
</tr>
<tr>
<td>MA</td>
<td>2586</td>
<td>1204</td>
<td>1382</td>
</tr>
<tr>
<td>MA</td>
<td>2500</td>
<td>1204</td>
<td>1296</td>
</tr>
<tr>
<td>MA</td>
<td>1318</td>
<td>1204</td>
<td>114</td>
</tr>
<tr>
<td>MA</td>
<td>2072</td>
<td>1204</td>
<td>868</td>
</tr>
<tr>
<td>MA</td>
<td>2656</td>
<td>1204</td>
<td>1452</td>
</tr>
<tr>
<td>MA</td>
<td>2148</td>
<td>1204</td>
<td>944</td>
</tr>
<tr>
<td>MA</td>
<td>2366</td>
<td>1204</td>
<td>1162</td>
</tr>
<tr>
<td>MA</td>
<td>2664</td>
<td>1204</td>
<td>1460</td>
</tr>
</tbody>
</table>

(10 rows)

The following example shows you the difference between the MIN and MAX analytic functions when you use them with a Boolean value. The sample creates a table with two columns, adds two rows of data, and shows sample output for MIN and MAX.
CREATE TABLE min_max_functions (emp VARCHAR, torf BOOL);

INSERT INTO min_max_functions VALUES ('emp1', 1);
INSERT INTO min_max_functions VALUES ('emp1', 0);

SELECT DISTINCT emp,
min(torf) OVER (PARTITION BY emp) AS worksasbooleanand,
Max(torf) OVER (PARTITION BY emp) AS worksasbooleanor
FROM min_max_functions;

<table>
<thead>
<tr>
<th>emp</th>
<th>worksasbooleanand</th>
<th>worksasbooleanor</th>
</tr>
</thead>
<tbody>
<tr>
<td>emp1</td>
<td>f</td>
<td>t</td>
</tr>
</tbody>
</table>
(1 row)

See Also

- SQL Analytics
- MIN [Aggregate]
- MAX [Analytic]

NTILE [Analytic]

Equally divides an ordered data set (partition) into a \{value\} number of subsets within a window, where the subsets are numbered 1 through the value in parameter constant-value. For example, if constant-value= 4 and the partition contains 20 rows, NTILE divides the partition rows into four equal subsets of five rows. NTILE assigns each row to a subset by giving row a number from 1 to 4. The rows in the first subset are assigned 1, the next five are assigned 2, and so on.

If the number of partition rows is not evenly divisible by the number of subsets, the rows are distributed so no subset is more than one row larger than any other subset, and the lowest subsets have extra rows. For example, if constant-value= 4 and the number of rows = 21, the first subset has six rows, the second subset has five rows, and so on.

If the number of subsets is greater than the number of rows, then a number of subsets equal to the number of rows is filled, and the remaining subsets are empty.

Behavior Type

Immutable
Syntax

```
NTILE ( constant-value ) OVER ( ...
    ... [ window-partition-clause ]
    ...
    window-order-clause )
```

Parameters

<table>
<thead>
<tr>
<th>constant-value</th>
<th>Specifies the number of subsets, where constant-value must resolve to a positive constant for each partition.</th>
</tr>
</thead>
<tbody>
<tr>
<td>OVER()</td>
<td>See Analytic Functions.</td>
</tr>
</tbody>
</table>

Examples

The following query assigns each month's sales total into one of four subsets:

```sql
=> SELECT calendar_month_name AS MONTH, SUM(sales_quantity),
       NTILE(4) OVER (ORDER BY SUM(sales_quantity)) AS NTILE
FROM store.store_sales_fact JOIN date_dimension
USING(date_key)
GROUP BY calendar_month_name
ORDER BY NTILE;
```

<table>
<thead>
<tr>
<th>MONTH</th>
<th>SUM</th>
<th>NTILE</th>
</tr>
</thead>
<tbody>
<tr>
<td>November</td>
<td>2840726</td>
<td>1</td>
</tr>
<tr>
<td>June</td>
<td>2888528</td>
<td>1</td>
</tr>
<tr>
<td>February</td>
<td>2134708</td>
<td>1</td>
</tr>
<tr>
<td>April</td>
<td>2181767</td>
<td>2</td>
</tr>
<tr>
<td>January</td>
<td>2229220</td>
<td>2</td>
</tr>
<tr>
<td>October</td>
<td>2316363</td>
<td>2</td>
</tr>
<tr>
<td>September</td>
<td>2323914</td>
<td>3</td>
</tr>
<tr>
<td>March</td>
<td>2354409</td>
<td>3</td>
</tr>
<tr>
<td>August</td>
<td>2387017</td>
<td>3</td>
</tr>
<tr>
<td>July</td>
<td>2417239</td>
<td>4</td>
</tr>
<tr>
<td>May</td>
<td>2492182</td>
<td>4</td>
</tr>
<tr>
<td>December</td>
<td>2531842</td>
<td>4</td>
</tr>
</tbody>
</table>

(12 rows)

See Also

- PERCENTILE_CONT [Analytic]
- WIDTH_BUCKET
- SQL Analytics
NTH_VALUE [Analytic]

Returns the value evaluated at the row that is the \( n \)th row of the window (counting from 1). If the specified row does not exist, NTH_VALUE returns NULL.

**Behavior Type**

*Immutable*

**Syntax**

\[
\text{NTH\_VALUE}( \text{expression}, \text{row-number} \ [ \text{IGNORE NULLS} ] ) \ \text{OVER}( \ldots [ \text{window-frame-clause} ] \ldots [ \text{Window Order Cause} ] \ldots [ \text{window-frame-clause} ] )
\]

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>( \text{expression} )</td>
<td>Expression to evaluate. The expression can be a constant, column name, nonanalytic function, function expression, or expressions that include any of these.</td>
</tr>
<tr>
<td>( \text{row-number} )</td>
<td>Specifies the row to evaluate, where ( \text{row-number} ) evaluates to an integer ( \geq 1 ).</td>
</tr>
<tr>
<td>\text{IGNORE NULLS}</td>
<td>Specifies to return the first non-NULL value in the set, or NULL if all values are NULL.</td>
</tr>
<tr>
<td>\text{OVER()}</td>
<td>See <a href="https://vertica.com/documentation/analytic.html">Analytic Functions</a>.</td>
</tr>
</tbody>
</table>

**Example**

In the following example, for each tuple (current row) in table \( t1 \), the window frame clause defines the window as follows:

```
ORDER BY b ROWS BETWEEN 3 PRECEDING AND CURRENT ROW
```

For each window, \( n \) for \( n \)th value is \( a+1 \). \( a \) is the value of column \( a \) in the tuple.
NTH_VALUE returns the result of the expression b+1, where b is the value of column b in the nth row, which is the a+1 row within the window.

```sql
=> SELECT * FROM t1 ORDER BY a;
 a | b
------
 1 | 10
 2 | 20
 2 | 21
 3 | 30
 4 | 40
 5 | 50
 6 | 60
(7 rows)

=> SELECT NTH_VALUE(b+1, a+1) OVER
   (ORDER BY b ROWS BETWEEN 3 PRECEDING AND CURRENT ROW) FROM t1;
?column?
------
 22
 31
(7 rows)
```

**PERCENT_RANK [Analytic]**

Calculates the relative rank of a row for a given row in a group within a window by dividing that row’s rank less 1 by the number of rows in the partition, also less 1. PERCENT_RANK always returns values from 0 to 1 inclusive. The first row in any set has a PERCENT_RANK of 0. The return value is NUMBER.

\[
\frac{\text{rank} - 1}{\text{[rows] - 1}}
\]

In the preceding formula, rank is the rank position of a row in the group and rows is the total number of rows in the partition defined by the OVER() clause.

**Behavior Type**

Immutable

**Syntax**

\[
\text{PERCENT_RANK () OVER (}
\quad \text{[window-partition-clause]}
\text{)}
\]
... window-order-clause  )

Parameters

OVER()  See Analytic Functions

Examples

The following example finds the percent rank of gross profit for different states within each month of the first quarter:

```sql
-> SELECT calendar_month_name AS MONTH, store_state,
   SUM(gross_profit_dollar_amount),
   PERCENT_RANK() OVER (PARTITION BY calendar_month_name
   ORDER BY SUM(gross_profit_dollar_amount)) AS PERCENT_RANK
FROM store.store_sales_fact JOIN date_dimension
USING(date_key)
JOIN store.store_dimension
USING (store_key)
WHERE calendar_month_name IN ('January','February','March')
AND store_state IN ('OR','IA','DC','NV','WI')
GROUP BY calendar_month_name, store_state
ORDER BY calendar_month_name, PERCENT_RANK;
```

<table>
<thead>
<tr>
<th>MONTH</th>
<th>store_state</th>
<th>SUM</th>
<th>PERCENT_RANK</th>
</tr>
</thead>
<tbody>
<tr>
<td>February</td>
<td>IA</td>
<td>418490</td>
<td>0</td>
</tr>
<tr>
<td>February</td>
<td>OR</td>
<td>460588</td>
<td>0.25</td>
</tr>
<tr>
<td>February</td>
<td>DC</td>
<td>616553</td>
<td>0.5</td>
</tr>
<tr>
<td>February</td>
<td>WI</td>
<td>619204</td>
<td>0.75</td>
</tr>
<tr>
<td>February</td>
<td>NV</td>
<td>838039</td>
<td>1</td>
</tr>
<tr>
<td>January</td>
<td>OR</td>
<td>446528</td>
<td>0</td>
</tr>
<tr>
<td>January</td>
<td>IA</td>
<td>474501</td>
<td>0.25</td>
</tr>
<tr>
<td>January</td>
<td>DC</td>
<td>628496</td>
<td>0.5</td>
</tr>
<tr>
<td>January</td>
<td>WI</td>
<td>679382</td>
<td>0.75</td>
</tr>
<tr>
<td>January</td>
<td>NV</td>
<td>871824</td>
<td>1</td>
</tr>
<tr>
<td>March</td>
<td>IA</td>
<td>460282</td>
<td>0</td>
</tr>
<tr>
<td>March</td>
<td>OR</td>
<td>481935</td>
<td>0.25</td>
</tr>
<tr>
<td>March</td>
<td>DC</td>
<td>716063</td>
<td>0.5</td>
</tr>
<tr>
<td>March</td>
<td>WI</td>
<td>771575</td>
<td>0.75</td>
</tr>
<tr>
<td>March</td>
<td>NV</td>
<td>970878</td>
<td>1</td>
</tr>
</tbody>
</table>

(15 rows)

The following example calculates, for each employee, the percent rank of the employee's salary by their job title:

```sql
-> SELECT job_title, employee_last_name, annual_salary,
   PERCENT_RANK() OVER (PARTITION BY job_title ORDER BY annual_salary DESC) AS percent_rank
FROM employee_dimension
ORDER BY percent_rank, annual_salary;
```
<table>
<thead>
<tr>
<th>job_title</th>
<th>employee_last_name</th>
<th>annual_salary</th>
<th>percent_rank</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cashier</td>
<td>Fortin</td>
<td>3196</td>
<td>0</td>
</tr>
<tr>
<td>Delivery Person</td>
<td>Garnett</td>
<td>3196</td>
<td>0</td>
</tr>
<tr>
<td>Cashier</td>
<td>Vogel</td>
<td>3196</td>
<td>0</td>
</tr>
<tr>
<td>Customer Service</td>
<td>Sanchez</td>
<td>3198</td>
<td>0</td>
</tr>
<tr>
<td>Shelf Stocker</td>
<td>Jones</td>
<td>3198</td>
<td>0</td>
</tr>
<tr>
<td>Custodian</td>
<td>Li</td>
<td>3198</td>
<td>0</td>
</tr>
<tr>
<td>Customer Service</td>
<td>Kramer</td>
<td>3198</td>
<td>0</td>
</tr>
<tr>
<td>Greeter</td>
<td>McNulty</td>
<td>3198</td>
<td>0</td>
</tr>
<tr>
<td>Greeter</td>
<td>Greenwood</td>
<td>3198</td>
<td>0</td>
</tr>
<tr>
<td>Shift Manager</td>
<td>Miller</td>
<td>99817</td>
<td>0</td>
</tr>
<tr>
<td>Advertising</td>
<td>Vu</td>
<td>99853</td>
<td>0</td>
</tr>
<tr>
<td>Branch Manager</td>
<td>Jackson</td>
<td>99858</td>
<td>0</td>
</tr>
<tr>
<td>Marketing</td>
<td>Taylor</td>
<td>99928</td>
<td>0</td>
</tr>
<tr>
<td>Assistant Director</td>
<td>King</td>
<td>99973</td>
<td>0</td>
</tr>
<tr>
<td>Sales</td>
<td>Kramer</td>
<td>99973</td>
<td>0</td>
</tr>
<tr>
<td>Head of PR</td>
<td>Goldberg</td>
<td>199067</td>
<td>0</td>
</tr>
<tr>
<td>Regional Manager</td>
<td>Gauthier</td>
<td>199744</td>
<td>0</td>
</tr>
<tr>
<td>Director of HR</td>
<td>Moore</td>
<td>199896</td>
<td>0</td>
</tr>
<tr>
<td>Head of Marketing</td>
<td>Overstreet</td>
<td>199955</td>
<td>0</td>
</tr>
<tr>
<td>VP of Advertising</td>
<td>Meyer</td>
<td>199975</td>
<td>0</td>
</tr>
<tr>
<td>VP of Sales</td>
<td>Sanchez</td>
<td>199992</td>
<td>0</td>
</tr>
<tr>
<td>Founder</td>
<td>Gauthier</td>
<td>927335</td>
<td>0</td>
</tr>
<tr>
<td>CEO</td>
<td>Taylor</td>
<td>953373</td>
<td>0</td>
</tr>
<tr>
<td>Investor</td>
<td>Garnett</td>
<td>963104</td>
<td>0</td>
</tr>
<tr>
<td>Co-Founder</td>
<td>Vu</td>
<td>977716</td>
<td>0</td>
</tr>
<tr>
<td>CFO</td>
<td>Vogel</td>
<td>983634</td>
<td>0</td>
</tr>
<tr>
<td>President</td>
<td>Sanchez</td>
<td>992363</td>
<td>0</td>
</tr>
<tr>
<td>Delivery Person</td>
<td>Li</td>
<td>3194</td>
<td>0.0011415525</td>
</tr>
<tr>
<td>Delivery Person</td>
<td>Robinson</td>
<td>3194</td>
<td>0.0011415525</td>
</tr>
<tr>
<td>Custodian</td>
<td>McCabe</td>
<td>3192</td>
<td>0.0012658227</td>
</tr>
<tr>
<td>Shelf Stocker</td>
<td>Moore</td>
<td>3196</td>
<td>0.0012804097</td>
</tr>
<tr>
<td>Branch Manager</td>
<td>Moore</td>
<td>99716</td>
<td>0.0018656716</td>
</tr>
</tbody>
</table>

See Also

- CUME_DIST [Analytic]
- SQL Analytics

PERCENTILE_CONT [Analytic]

An inverse distribution function where, for each row, PERCENTILE_CONT returns the value that would fall into the specified percentile among a set of values in each partition within a window. For example, if the argument to the function is 0.5, the result of the function is the median of the data set (50th percentile). PERCENTILE_CONT assumes a continuous distribution data model. NULL values are ignored.
PERCENTILE_CONT computes the percentile by first computing the row number where the percentile row would exist. For example:

\[
\text{row-number} = 1 + \text{percentile-value} \times (\text{num-partition-rows} - 1)
\]

If \( \text{row-number} \) is a whole number (within an error of 0.00001), the percentile is the value of row \( \text{row-number} \).

Otherwise, Vertica interpolates the percentile value between the value of the CEILING \( (\text{row-number}) \) row and the value of the FLOOR \( (\text{row-number}) \) row. In other words, the percentile is calculated as follows:

\[
(\text{CEILING}(\text{row-number}) - \text{row-number}) \times (\text{Value of FLOOR(row-number) row}) \\
+ (\text{row-number} - \text{FLOOR(row-number)}) \times (\text{Value of CEILING(row-number) row})
\]

**Note:**

If the percentile value is 0.5, PERCENTILE_CONT returns the same result set as the function MEDIAN.

**Behavior Type**

Immutable

**Syntax**

PERCENTILE_CONT (\(\text{percentile}\)) WITHIN GROUP (ORDER BY \(\text{expression}\) [ASC | DESC]) OVER (...

**Parameters**

<table>
<thead>
<tr>
<th>(\text{percentile})</th>
<th>Percentile value, a FLOAT constant that ranges from 0 to 1 (inclusive).</th>
</tr>
</thead>
<tbody>
<tr>
<td>(\text{WITHIN GROUP (ORDER BY expression)})</td>
<td>Specifies how to sort data within each group. ORDER BY takes only one column/expression that must be INTEGER, FLOAT, INTERVAL, or NUMERIC data type. NULL values are discarded.</td>
</tr>
<tr>
<td></td>
<td>The WITHIN GROUP (ORDER BY) clause does not guarantee the order of the SQL result. To order the final result, use the SQL ORDER BY clause set.</td>
</tr>
<tr>
<td>ASC</td>
<td>DESC</td>
</tr>
</tbody>
</table>
Specifying ASC or DESC in the WITHIN GROUP clause affects results as long as the percentile is not 0.5.

```sql
SELECT customer_state, customer_key, annual_income,
       PERCENTILE_CONT(0.5) WITHIN GROUP(ORDER BY annual_income)
OVER (PARTITION BY customer_state) AS PERCENTILE_CONT
FROM customer_dimension
WHERE customer_state IN ('DC', 'WI')
AND customer_key < 300
ORDER BY customer_state, customer_key;
```

This query computes the median annual income per group for all customers in Wisconsin and the District of Columbia.

```sql
=> SELECT customer_state, customer_key, annual_income,
       PERCENTILE_CONT(0.5) WITHIN GROUP(ORDER BY annual_income)
OVER (PARTITION BY customer_state) AS PERCENTILE_CONT
FROM customer_dimension
WHERE customer_state IN ('DC', 'WI')
ORDER BY customer_state, customer_key;
```

Examples

This query computes the median annual income per group for the first 300 customers in Wisconsin and the District of Columbia.

```
<table>
<thead>
<tr>
<th>customer_state</th>
<th>customer_key</th>
<th>annual_income</th>
<th>PERCENTILE_CONT</th>
</tr>
</thead>
<tbody>
<tr>
<td>DC</td>
<td>52</td>
<td>168312</td>
<td>483266.5</td>
</tr>
<tr>
<td>DC</td>
<td>118</td>
<td>798221</td>
<td>483266.5</td>
</tr>
<tr>
<td>WI</td>
<td>62</td>
<td>283043</td>
<td>377691</td>
</tr>
<tr>
<td>WI</td>
<td>139</td>
<td>472339</td>
<td>377691</td>
</tr>
</tbody>
</table>
(4 rows)
```

This query computes the median annual income per group for all customers in Wisconsin and the District of Columbia.

```
<table>
<thead>
<tr>
<th>customer_state</th>
<th>customer_key</th>
<th>annual_income</th>
<th>PERCENTILE_CONT</th>
</tr>
</thead>
<tbody>
<tr>
<td>DC</td>
<td>52</td>
<td>168312</td>
<td>483266.5</td>
</tr>
<tr>
<td>DC</td>
<td>118</td>
<td>798221</td>
<td>483266.5</td>
</tr>
<tr>
<td>DC</td>
<td>622</td>
<td>220782</td>
<td>555088</td>
</tr>
<tr>
<td>DC</td>
<td>951</td>
<td>178453</td>
<td>555088</td>
</tr>
<tr>
<td>DC</td>
<td>972</td>
<td>961582</td>
<td>555088</td>
</tr>
<tr>
<td>DC</td>
<td>1286</td>
<td>760445</td>
<td>555088</td>
</tr>
<tr>
<td>DC</td>
<td>1434</td>
<td>44836</td>
<td>555088</td>
</tr>
<tr>
<td>WI</td>
<td>62</td>
<td>283043</td>
<td>377691</td>
</tr>
<tr>
<td>WI</td>
<td>139</td>
<td>472339</td>
<td>377691</td>
</tr>
<tr>
<td>WI</td>
<td>359</td>
<td>42242</td>
<td>517717</td>
</tr>
</tbody>
</table>
```
PERCENTILE_DISC [Analytic]

An inverse distribution function where, for each row, PERCENTILE_DISC returns the value that would fall into the specified percentile among a set of values in each partition within a window. PERCENTILE_DISC() assumes a discrete distribution data model. NULL values are ignored.

PERCENTILE_DISC examines the cumulative distribution values in each group until it finds one that is greater than or equal to the specified percentile. Vertica computes the percentile where, for each row, PERCENTILE_DISC outputs the first value of the WITHIN GROUP(ORDER BY) column whose CUME_DIST (cumulative distribution) value is $\geq$ the argument FLOAT value—for example, 0.4:

```
PERCENTILE_DIST(0.4) WITHIN GROUP (ORDER BY salary) OVER(PARTITION BY deptno)...
```

Given the following query:

```
SELECT CUME_DIST() OVER(ORDER BY salary) FROM table-name;
```

The smallest CUME_DIST value that is greater than 0.4 is also the PERCENTILE_DISC.

Behavior Type

Immutable
Syntax

```sql
PERCENTILE_DISC (percentile) WITHIN GROUP (...
    ORDER BY expression [ ASC | DESC ] ) OVER (...
    [ window-partition-clause ] )
```

Parameters

<table>
<thead>
<tr>
<th>percentile</th>
<th>Percentile value, a FLOAT constant that ranges from 0 to 1 (inclusive).</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td><strong>WITHIN GROUP (ORDER BY expression)</strong> Specifies how to sort data within each group. ORDER BY takes only one column/expression that must be INTEGER, FLOAT, INTERVAL, or NUMERIC data type. NULL values are discarded. The WITHIN GROUP (ORDER BY) clause does not guarantee the order of the SQL result. To order the final result, use the SQL ORDER BY clause set.</td>
</tr>
<tr>
<td>ASC</td>
<td>DESC</td>
</tr>
<tr>
<td>OVER()</td>
<td>See Analytic Functions</td>
</tr>
</tbody>
</table>

Example

This query computes the 20th percentile annual income by group for first 300 customers in Wisconsin and the District of Columbia.

```sql
=> SELECT customer_state, customer_key, annual_income,
    PERCENTILE_DISC(.2) WITHIN GROUP(ORDER BY annual_income)
OVER (PARTITION BY customer_state) AS PERCENTILE_DISC
FROM customer_dimension
WHERE customer_state IN ('DC', 'WI')
AND customer_key < 300
ORDER BY customer_state, customer_key;
```

<table>
<thead>
<tr>
<th>customer_state</th>
<th>customer_key</th>
<th>annual_income</th>
<th>PERCENTILE_DISC</th>
</tr>
</thead>
<tbody>
<tr>
<td>DC</td>
<td>104</td>
<td>658383</td>
<td>417092</td>
</tr>
<tr>
<td>DC</td>
<td>168</td>
<td>417092</td>
<td>417092</td>
</tr>
<tr>
<td>DC</td>
<td>245</td>
<td>670205</td>
<td>417092</td>
</tr>
<tr>
<td>WI</td>
<td>106</td>
<td>227279</td>
<td>227279</td>
</tr>
<tr>
<td>WI</td>
<td>127</td>
<td>783889</td>
<td>227279</td>
</tr>
<tr>
<td>WI</td>
<td>209</td>
<td>458607</td>
<td>227279</td>
</tr>
</tbody>
</table>
See Also

- CUME_DIST [Analytic]
- PERCENTILE_CONT [Analytic]
- SQL Analytics

RANK [Analytic]

Within each window partition, ranks all rows in the query results set according to the order specified by the window's ORDER BY clause.

RANK executes as follows:

1. Sorts partition rows as specified by the ORDER BY clause.
2. Compares the ORDER BY values of the preceding row and current row and ranks the current row as follows:
   - If ORDER BY values are the same, the current row gets the same ranking as the preceding row.
   - If the ORDER BY values are different, DENSE_RANK increments or decrements the current row's ranking by 1, plus the number of consecutive duplicate values in the rows that precede it.

The largest rank value is the equal to the total number of rows returned by the query.

Behavior Type

Immutable

Syntax

RANK() OVER(
  ...
  [ window-partition-clause ]
  ...
  window-order-clause )
Parameters

OVER() See Analytic Functions

Compared with DENSE_RANK

RANK can leave gaps in the ranking sequence, while DENSE_RANK does not. For more information, see DENSE_RANK.

Examples

The following query ranks by state all company customers that have been customers since 2007. In rows where the customer_since dates are the same, RANK assigns the rows equal ranking. When the customer_since date changes, RANK skips one or more rankings—for example, within CA, from 12 to 14, and from 17 to 19.

```sql
=> SELECT customer_state, customer_name, customer_since,
    RANK() OVER (PARTITION BY customer_state ORDER BY customer_since) AS rank
FROM customer_dimension WHERE customer_type='Company' AND customer_since > '01/01/2007'
ORDER BY customer_state;
```

<table>
<thead>
<tr>
<th>customer_state</th>
<th>customer_name</th>
<th>customer_since</th>
<th>rank</th>
</tr>
</thead>
<tbody>
<tr>
<td>AZ</td>
<td>Foodshop</td>
<td>2007-01-20</td>
<td>1</td>
</tr>
<tr>
<td>AZ</td>
<td>Goldstar</td>
<td>2007-08-11</td>
<td>2</td>
</tr>
<tr>
<td>CA</td>
<td>Metahope</td>
<td>2007-01-05</td>
<td>1</td>
</tr>
<tr>
<td>CA</td>
<td>Foodgen</td>
<td>2007-02-05</td>
<td>2</td>
</tr>
<tr>
<td>CA</td>
<td>Infohope</td>
<td>2007-02-09</td>
<td>3</td>
</tr>
<tr>
<td>CA</td>
<td>Foodcom</td>
<td>2007-02-19</td>
<td>4</td>
</tr>
<tr>
<td>CA</td>
<td>Amerihope</td>
<td>2007-02-22</td>
<td>5</td>
</tr>
<tr>
<td>CA</td>
<td>Infostar</td>
<td>2007-03-05</td>
<td>6</td>
</tr>
<tr>
<td>CA</td>
<td>Intracare</td>
<td>2007-03-14</td>
<td>7</td>
</tr>
<tr>
<td>CA</td>
<td>Infocare</td>
<td>2007-04-07</td>
<td>8</td>
</tr>
<tr>
<td>...</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>CO</td>
<td>Goldtech</td>
<td>2007-02-19</td>
<td>1</td>
</tr>
<tr>
<td>CT</td>
<td>Foodmedia</td>
<td>2007-02-11</td>
<td>1</td>
</tr>
<tr>
<td>CT</td>
<td>Metatech</td>
<td>2007-02-20</td>
<td>2</td>
</tr>
<tr>
<td>CT</td>
<td>Infocorp</td>
<td>2007-04-10</td>
<td>3</td>
</tr>
<tr>
<td>...</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

See Also

SQL Analytics
**ROW_NUMBER [Analytic]**

Assigns a sequence of unique numbers, starting from 1, to each row in a window partition. Use the optional window partition clause to group data into partitions before operating on it. For example:

```sql
SUM OVER (PARTITION BY col1, col2, ...)
```

**Notes:**

- `ROW_NUMBER()` is a Vertica extension, not part of the SQL-99 standard.
- `ROW_NUMBER` and `RANK` are generally interchangeable. `ROW_NUMBER` differs from `RANK` in that it assigns a unique ordinal number to each row in the ordered set, starting with 1.

**Behavior Type**

*Immutable*

**Syntax**

```sql
ROW_NUMBER () OVER (  
... [ window-partition-clause ]  
... window-order-clause  )
```

**Parameters**

<table>
<thead>
<tr>
<th>OVER()</th>
<th>See Analytic Functions</th>
</tr>
</thead>
</table>

**Examples**

The following query partitions customers in the VMart table `customer_dimension` by occupation. It then ranks those customers according to the ordered set specified by the window partition clause.
=> SELECT occupation, customer_key, customer_since, annual_income,  
    ROW_NUMBER() OVER (PARTITION BY occupation) AS customer_since_row_num  
FROM public.customer_dimension  
ORDER BY occupation, customer_since_row_num;

<table>
<thead>
<tr>
<th>occupation</th>
<th>customer_key</th>
<th>customer_since</th>
<th>annual_income</th>
<th>customer_since_row_num</th>
</tr>
</thead>
<tbody>
<tr>
<td>Accountant</td>
<td>49985</td>
<td>1987-04-05</td>
<td>998685</td>
<td>1</td>
</tr>
<tr>
<td>Accountant</td>
<td>49977</td>
<td>1989-06-14</td>
<td>616235</td>
<td>2</td>
</tr>
<tr>
<td>Accountant</td>
<td>49929</td>
<td>1978-10-08</td>
<td>298965</td>
<td>3</td>
</tr>
<tr>
<td>Accountant</td>
<td>49913</td>
<td>1988-10-18</td>
<td>141813</td>
<td>4</td>
</tr>
<tr>
<td>Accountant</td>
<td>49844</td>
<td>1989-10-04</td>
<td>967475</td>
<td>5</td>
</tr>
<tr>
<td>Accountant</td>
<td>49839</td>
<td>1971-11-08</td>
<td>942459</td>
<td>6</td>
</tr>
<tr>
<td>Accountant</td>
<td>49823</td>
<td>1979-11-28</td>
<td>435959</td>
<td>7</td>
</tr>
<tr>
<td>Accountant</td>
<td>49817</td>
<td>1987-06-15</td>
<td>538732</td>
<td>8</td>
</tr>
<tr>
<td>Accountant</td>
<td>49733</td>
<td>1972-04-21</td>
<td>651928</td>
<td>9</td>
</tr>
<tr>
<td>Accountant</td>
<td>49707</td>
<td>1980-02-17</td>
<td>402219</td>
<td>10</td>
</tr>
<tr>
<td>Acrobat</td>
<td>49912</td>
<td>2007-06-08</td>
<td>722953</td>
<td>1</td>
</tr>
<tr>
<td>Acrobat</td>
<td>49968</td>
<td>1996-03-05</td>
<td>380288</td>
<td>2</td>
</tr>
<tr>
<td>Acrobat</td>
<td>49833</td>
<td>2003-11-15</td>
<td>317918</td>
<td>3</td>
</tr>
<tr>
<td>Acrobat</td>
<td>49770</td>
<td>1984-11-18</td>
<td>986536</td>
<td>4</td>
</tr>
<tr>
<td>Acrobat</td>
<td>49725</td>
<td>1973-04-09</td>
<td>911864</td>
<td>5</td>
</tr>
<tr>
<td>Acrobat</td>
<td>49641</td>
<td>1970-11-24</td>
<td>870287</td>
<td>6</td>
</tr>
<tr>
<td>Acrobat</td>
<td>49685</td>
<td>1972-01-08</td>
<td>322062</td>
<td>7</td>
</tr>
<tr>
<td>Acrobat</td>
<td>49577</td>
<td>1980-01-15</td>
<td>121727</td>
<td>8</td>
</tr>
<tr>
<td>Acrobat</td>
<td>49575</td>
<td>1975-11-03</td>
<td>835388</td>
<td>9</td>
</tr>
<tr>
<td>Actor</td>
<td>49974</td>
<td>2003-06-12</td>
<td>885346</td>
<td>1</td>
</tr>
<tr>
<td>Actor</td>
<td>49937</td>
<td>1986-07-25</td>
<td>692557</td>
<td>2</td>
</tr>
<tr>
<td>Actor</td>
<td>49889</td>
<td>1985-09-09</td>
<td>766587</td>
<td>3</td>
</tr>
<tr>
<td>Actor</td>
<td>49850</td>
<td>1980-01-01</td>
<td>328270</td>
<td>4</td>
</tr>
<tr>
<td>Actor</td>
<td>49820</td>
<td>1984-11-17</td>
<td>826061</td>
<td>5</td>
</tr>
<tr>
<td>Actor</td>
<td>49700</td>
<td>1987-06-01</td>
<td>54853</td>
<td>6</td>
</tr>
<tr>
<td>Actor</td>
<td>49760</td>
<td>2000-07-05</td>
<td>255977</td>
<td>7</td>
</tr>
<tr>
<td>Actor</td>
<td>49698</td>
<td>1971-05-18</td>
<td>543584</td>
<td>8</td>
</tr>
<tr>
<td>Actor</td>
<td>49676</td>
<td>1997-07-23</td>
<td>710498</td>
<td>9</td>
</tr>
<tr>
<td>Actor</td>
<td>49631</td>
<td>1985-11-12</td>
<td>67353</td>
<td>10</td>
</tr>
</tbody>
</table>

See Also

- RANK [Analytic]
- SQL Analytics

STDDEV [Analytic]

Computes the statistical sample standard deviation of the current row with respect to the group within a window. STDDEV_SAMP returns the same value as the square root of the variance defined for the VAR_SAMP function:
STDDEV(expression) = SQRT(VAR_SAMP(expression))

When VAR_SAMP returns NULL, this function returns NULL.

**Note:**
The nonstandard function STDDEV is provided for compatibility with other databases. It is semantically identical to STDDEV_SAMP.

**Behavior Type**

Immutable

**Syntax**

STDDEV(expression) OVER ( 
... [ window-partition-clause ]
... [ window-order-clause ]
... [ window-frame-clause ]
)

**Parameters**

<table>
<thead>
<tr>
<th>expression</th>
<th>Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. The function returns the same data type as the numeric data type of the argument.</th>
</tr>
</thead>
<tbody>
<tr>
<td>OVER()</td>
<td>See Analytic Functions</td>
</tr>
</tbody>
</table>

**Example**

The following example returns the standard deviations of salaries in the employee dimension table by job title Assistant Director:

```sql
=> SELECT employee_last_name, annual_salary, 
    STDDEV(annual_salary) OVER (ORDER BY hire_date) as "stddev"
FROM employee_dimension 
WHERE job_title = 'Assistant Director';
employee_last_name | annual_salary | stddev
-------------------|---------------|-------
Bauer              | 85003         | NaN   |
Reyes              | 91051         | 4276.58181261624 |
Overstreet         | 53296         | 20278.6923394976 |
Gauthier           | 97216         | 19543.7184537642 |
```
See Also

- STDDEV [Aggregate]
- STDDEV_SAMP [Aggregate]
- STDDEV_SAMP [Analytic]
- SQL Analytics

STDDEV_POP [Analytic]

Computes the statistical population standard deviation and returns the square root of the population variance within a window. The STDDEV_POP() return value is the same as the square root of the VAR_POP() function:

\[
\text{STDDEV\_POP}( \text{expression} ) = \sqrt{\text{VAR\_POP}( \text{expression} )}
\]

When VAR_POP returns null, STDDEV_POP returns null.

Behavior Type

Immutable

Syntax

```
STDDEV_POP ( expression ) OVER ( ... [ window-partition-clause ] )
```

Vertica Analytic Database (9.3.x)
### Parameters

| expression | Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. The function returns the same data type as the numeric data type of the argument. |
| OVER() | See Analytic Functions. |

### Examples

The following example returns the population standard deviations of salaries in the employee dimension table by job title Assistant Director:

```sql
=> SELECT employee_last_name, annual_salary,
    STDDEV_POP(annual_salary) OVER (ORDER BY hire_date) as "stddev_pop"
FROM employee_dimension WHERE job_title = 'Assistant Director';
```

<table>
<thead>
<tr>
<th>employee_last_name</th>
<th>annual_salary</th>
<th>stddev_pop</th>
</tr>
</thead>
<tbody>
<tr>
<td>Goldberg</td>
<td>61859</td>
<td>0</td>
</tr>
<tr>
<td>Miller</td>
<td>79582</td>
<td>8861.5</td>
</tr>
<tr>
<td>Goldberg</td>
<td>74236</td>
<td>7422.74712548456</td>
</tr>
<tr>
<td>Campbell</td>
<td>66426</td>
<td>6850.22125098891</td>
</tr>
<tr>
<td>Moore</td>
<td>66630</td>
<td>6322.08223926257</td>
</tr>
<tr>
<td>Nguyen</td>
<td>53530</td>
<td>8356.55480080699</td>
</tr>
<tr>
<td>Harris</td>
<td>74115</td>
<td>8122.72288970008</td>
</tr>
<tr>
<td>Lang</td>
<td>59981</td>
<td>8053.54776538731</td>
</tr>
<tr>
<td>Farmer</td>
<td>60597</td>
<td>7858.70140687825</td>
</tr>
<tr>
<td>Nguyen</td>
<td>78941</td>
<td>8360.63150784682</td>
</tr>
</tbody>
</table>
```

### See Also

- [SQL Analytics](https://vertica.com/docs/vertica-analytic-db-reference-guide/9.3.x/sqlexp/analytics/analytic-functions.html)

### STDDEV_SAMP [Analytic]

Computes the statistical sample standard deviation of the current row with respect to the group within a window. STDDEV_SAMP's return value is the same as the square root of the variance defined for the VAR_SAMP function:

$$ \text{STDDEV}( \text{expression} ) = \sqrt{\text{VAR}_\text{SAMP}( \text{expression} )} $$
When VAR_SAMP returns NULL, STDDEV_SAMP returns NULL.

**Note:**
STDDEV_SAMP() is semantically identical to the nonstandard function, STDDEV().

**Behavior Type**

Immutable

**Syntax**

STDDEV_SAMP ( expression ) OVER ( ...
[ window-partition-clause ]
...
[ window-order-clause ]
...
[ window-frame-clause ] )

**Parameters**

- **expression**
  Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. The function returns the same data type as the numeric data type of the argument.

- **OVER()**
  See Analytic Functions

**Examples**

The following example returns the sample standard deviations of salaries in the employee dimension table by job title Assistant Director:

```
=> SELECT employee_last_name, annual_salary,
   STDDEV(annual_salary) OVER (ORDER BY hire_date) as "stddev_samp"
FROM employee_dimension WHERE job_title = 'Assistant Director';

<table>
<thead>
<tr>
<th>employee_last_name</th>
<th>annual_salary</th>
<th>stddev_samp</th>
</tr>
</thead>
<tbody>
<tr>
<td>Bauer</td>
<td>85003</td>
<td>NaN</td>
</tr>
<tr>
<td>Reyes</td>
<td>91051</td>
<td>4276.58181261624</td>
</tr>
<tr>
<td>Overstreet</td>
<td>53296</td>
<td>20278.6923394976</td>
</tr>
<tr>
<td>Gauthier</td>
<td>97216</td>
<td>19543.7184537642</td>
</tr>
<tr>
<td>Jones</td>
<td>82320</td>
<td>16928.0764028285</td>
</tr>
<tr>
<td>Fortin</td>
<td>56166</td>
<td>18400.2738421652</td>
</tr>
<tr>
<td>Carcetti</td>
<td>71135</td>
<td>16968.9453554483</td>
</tr>
<tr>
<td>Weaver</td>
<td>74419</td>
<td>15729.070901852</td>
</tr>
</tbody>
</table>
```
See Also

- Analytic Functions
- STDDEV [Analytic]
- STDDEV [Aggregate]
- STDDEV_SAMP [Aggregate]
- SQL Analytics

SUM [Analytic]

Computes the sum of an expression over a group of rows within a window. It returns a DOUBLE PRECISION value for a floating-point expression. Otherwise, the return value is the same as the expression data type.

Behavior Type

Immutable

Syntax

```sql
SUM ( expression ) OVER ( ...
... [ window-partition-clause ]
... [ window-order-clause ]
... [ window-frame-clause ]
)
```

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. The function returns the same data type as the numeric data type of the argument.</th>
</tr>
</thead>
</table>
Overflow Handling

If you encounter data overflow when using SUM, use `SUM_FLOAT` which converts data to a floating point. By default, Vertica allows silent numeric overflow when you call this function on numeric data types. For more information on this behavior and how to change it, see Numeric Data Type Overflow with SUM, SUM_FLOAT, and AVG.

Examples

The following query returns the cumulative sum all of the returns made to stores in January:

```sql
=> SELECT calendar_month_name AS month, transaction_type, sales_quantity,
    SUM(sales_quantity)
    OVER (PARTITION BY calendar_month_name ORDER BY date_dimension.date_key) AS SUM
FROM store.store_sales_fact JOIN date_dimension
USING(date_key) WHERE calendar_month_name IN ('January')
AND transaction_type='return';
```

<table>
<thead>
<tr>
<th>month</th>
<th>transaction_type</th>
<th>sales_quantity</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>January</td>
<td>return</td>
<td>7</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>3</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>7</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>7</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>7</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>3</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>7</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>5</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>1</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>6</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>6</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>3</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>9</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>7</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>6</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>8</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>7</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>2</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>4</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>5</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>7</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>8</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>4</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>10</td>
<td>651</td>
</tr>
<tr>
<td>January</td>
<td>return</td>
<td>6</td>
<td>651</td>
</tr>
</tbody>
</table>
| ...
See Also

- SUM [Aggregate]
- Numeric Data Types
- SQL Analytics

VAR_POP [Analytic]

Returns the statistical population variance of a non-null set of numbers (nulls are ignored) in a group within a window. Results are calculated by the sum of squares of the difference of expression from the mean of expression, divided by the number of rows remaining:

\[
\frac{\text{SUM}( \text{expression} \times \text{expression} ) - \text{SUM}( \text{expression} ) \times \text{SUM}( \text{expression} ) / \text{COUNT}( \text{expression} )}{\text{COUNT}( \text{expression} )}
\]

Behavior Type

Immutable

Syntax

VAR_POP ( expression ) OVER ( ...
... [ window-partition-clause ]
... [ window-order-clause ]
... [ window-frame-clause ]
)

Parameters

| expression | Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. The function returns the same data type as the numeric data type of the argument |
| OVER()     | See Analytic Functions |
Examples

The following example calculates the cumulative population in the store orders fact table of sales in January 2007:

```sql
=> SELECT date_ordered,
    VAR_POP(SUM(total_order_cost))
    OVER (ORDER BY date_ordered) "var_pop"
FROM store.store_orders_fact s
WHERE date_ordered BETWEEN '2007-01-01' AND '2007-01-31'
GROUP BY s.date_ordered;
```

<table>
<thead>
<tr>
<th>date_ordered</th>
<th>var_pop</th>
</tr>
</thead>
<tbody>
<tr>
<td>2007-01-01</td>
<td>0</td>
</tr>
<tr>
<td>2007-01-02</td>
<td>89870400</td>
</tr>
<tr>
<td>2007-01-03</td>
<td>3470302472</td>
</tr>
<tr>
<td>2007-01-04</td>
<td>4466755450.6875</td>
</tr>
<tr>
<td>2007-01-05</td>
<td>3816904780.80078</td>
</tr>
<tr>
<td>2007-01-06</td>
<td>25438212385.25</td>
</tr>
<tr>
<td>2007-01-07</td>
<td>22168747513.1016</td>
</tr>
<tr>
<td>2007-01-08</td>
<td>23445191012.7344</td>
</tr>
<tr>
<td>2007-01-09</td>
<td>39292879603.1113</td>
</tr>
<tr>
<td>2007-01-10</td>
<td>48080574326.9609</td>
</tr>
<tr>
<td></td>
<td>(10 rows)</td>
</tr>
</tbody>
</table>

See Also

- VAR_POP [Aggregate]
- SQL Analytics

VAR_SAMP [Analytic]

Returns the sample variance of a non-NULL set of numbers (NULL values in the set are ignored) for each row of the group within a window. Results are calculated as follows:

```sql
(SUM( expression * expression ) - SUM( expression ) * SUM( expression ) / COUNT( expression ) ) / ( COUNT( expression ) - 1 )
```

This function and VARIANCE differ in one way: given an input set of one element, VARIANCE returns 0 and VAR_SAMP returns NULL.

Behavior Type

Immutable
Syntax

```
VAR_SAMP ( expression ) OVER ( ... [ window-partition-clause ] ... [ window-order-clause ] ... [ window-frame-clause ] )
```

Parameters

| expression | Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. The function returns the same data type as the numeric data type of the argument |
| OVER() | See Analytic Functions |

Null Handling

- VAR_SAMP returns the sample variance of a set of numbers after it discards the NULL values in the set.
- If the function is applied to an empty set, then it returns NULL.

Examples

The following example calculates the sample variance in the store orders fact table of sales in December 2007:

```
=> SELECT date Ordered, 
    VAR_SAMP(SUM(total_order_cost)) 
    OVER (ORDER BY date_ordered) "var_samp" 
FROM store.store_orders_fact s 
WHERE date_ordered BETWEEN '2007-12-01' AND '2007-12-31' 
GROUP BY s.date_ordered;
```

```
<table>
<thead>
<tr>
<th>date_ordered</th>
<th>var_samp</th>
</tr>
</thead>
<tbody>
<tr>
<td>2007-12-01</td>
<td>NaN</td>
</tr>
<tr>
<td>2007-12-02</td>
<td>90642601088</td>
</tr>
<tr>
<td>2007-12-03</td>
<td>48030548449.3359</td>
</tr>
<tr>
<td>2007-12-04</td>
<td>32740062504.2461</td>
</tr>
<tr>
<td>2007-12-05</td>
<td>32100319112.6992</td>
</tr>
<tr>
<td>2007-12-06</td>
<td>26274166814.668</td>
</tr>
<tr>
<td>2007-12-07</td>
<td>23017490251.9062</td>
</tr>
<tr>
<td>2007-12-08</td>
<td>21099374885.1406</td>
</tr>
<tr>
<td>2007-12-09</td>
<td>27462205977.9453</td>
</tr>
<tr>
<td>2007-12-10</td>
<td>26288687564.1758</td>
</tr>
</tbody>
</table>
```
See Also

- VARIANCE [Analytic]
- VAR_SAMP [Aggregate]
- SQL Analytics

VARIANCE [Analytic]

Returns the sample variance of a non-NULL set of numbers (NULL values in the set are ignored) for each row of the group within a window. Results are calculated as follows:

\[
\frac{\left( \sum (expression * expression) - \sum(expression) * \sum(expression) / \text{COUNT}(expression) \right) / \text{COUNT}(expression) - 1}{(\text{COUNT}(expression)}
\]

VARIANCE returns the variance of expression, which is calculated as follows:

- 0 if the number of rows in expression = 1
- VAR_SAMP if the number of rows in expression > 1

Note:
The nonstandard function VARIANCE is provided for compatibility with other databases. It is semantically identical to VAR_SAMP.

Behavior Type

Immutable

Syntax

VAR_SAMP (expression) OVER ( 
... [window-partition-clause]
... [window-order-clause]
... [window-frame-clause] )
Parameters

| expression | Any NUMERIC data type or any non-numeric data type that can be implicitly converted to a numeric data type. The function returns the same data type as the numeric data type of the argument. |
| OVER()     | See Analytic Functions |

Examples

The following example calculates the cumulative variance in the store orders fact table of sales in December 2007:

```sql
=> SELECT date_ordered,
    VARIANCE(SUM(total_order_cost))
    OVER (ORDER BY date_ordered) "variance"
FROM store.store_orders_fact s
WHERE date_ordered BETWEEN '2007-12-01' AND '2007-12-31'
GROUP BY s.date_ordered;
```

<table>
<thead>
<tr>
<th>date_ordered</th>
<th>variance</th>
</tr>
</thead>
<tbody>
<tr>
<td>2007-12-01</td>
<td>NaN</td>
</tr>
<tr>
<td>2007-12-02</td>
<td>2259129762</td>
</tr>
<tr>
<td>2007-12-03</td>
<td>1809012182.33301</td>
</tr>
<tr>
<td>2007-12-04</td>
<td>35138165568.25</td>
</tr>
<tr>
<td>2007-12-05</td>
<td>26644110029.3003</td>
</tr>
<tr>
<td>2007-12-06</td>
<td>25943125234</td>
</tr>
<tr>
<td>2007-12-07</td>
<td>23178202223.9048</td>
</tr>
<tr>
<td>2007-12-08</td>
<td>21940268901.1431</td>
</tr>
<tr>
<td>2007-12-09</td>
<td>21487676799.6108</td>
</tr>
<tr>
<td>2007-12-10</td>
<td>21521358853.4331</td>
</tr>
</tbody>
</table>

(10 rows)

See Also

- VAR_SAMP [Analytic]
- VARIANCE [Aggregate]
- VAR_SAMP [Aggregate]
- SQL Analytics
Array Functions

Array functions operate on array values that are used in external tables. These functions allow you to access, compare and aggregate arrays.

In addition to these functions, arrays support comparison operators (\(=\), \(<\), and \(>\)) and can be dereferenced by index (ARRAY[index]).

Notes

- Array functions are supported only for external tables containing Parquet files.
- Arrays are 0-indexed. The first element's ordinal position is 0, second is 1, and so on.
- These functions operate on one-dimensional (1D) arrays, except array dereference and array slice. To use multidimensional arrays, you must first dereference to a 1D array type.
- Null semantics for arrays are consistent with normal columns. See NULL Sort Order for more information on null-handling.

ARRAY_AVG

Returns average of all elements in an array with numeric values.

Behavior Type

Immutable

Syntax

ARRAY_AVG(array)
**Supported Data Types**

1D arrays of:

- INTEGER
- FLOAT
- NUMERIC

**Null-Handling**

The following cases return NULL:

- if the input array is NULL
- if the input array only contains null values
- if the input array is empty

If the input array contains a mix of null and non-null elements, only the non-null values are considered in the calculation of the average.

**Example**

```sql
g=> SELECT array_avg(ARRAY[1,2.4,5,6]);
array_avg
----------
3.6
(1 row)
```

**See also**

- `ARRAY_SUM`

**ARRAY_CAT**

Concatenates two one-dimensional arrays.
**Behavior Type**

**Immutable**

**Syntax**

ARRAY_CAT(array1,array2)

**Supported Data Types**

1D arrays of:

- BOOLEAN
- INTEGER
- FLOAT
- NUMERIC
- STRING/VARCHAR
- TIMESTAMP
- TIMESTAMPTZ
- UUID
- INTERVAL

**Null-Handling**

- Null arguments are ignored. If one of the inputs is null, the function returns the non-null input. In other words, an argument of NULL is equivalent to ARRAY[].
- If both inputs are null, the function returns null.

**Example**

```sql
=> SELECT array_cat(ARRAY[1,2], ARRAY[3,4,5.9]);
array_cat
---------------------
[1.0,2.0,3.0,4.0,5.9]
(1 row)
```
See also

- ARRAY_SLICE

ARRAY_CONTAINS

Returns true if the specified element is found in the array, false otherwise.

Behavior Type

Immutable

Syntax

ARRAY_CONTAINS(array, val_to_test)

Supported Data Types

1D array of:

- BOOLEAN
- INTEGER
- NUMERIC
- STRING/VARCHAR
- TIMESTAMP
- TIMESTAMPTZ
- UUID
- INTERVAL
**Example**

```sql
=> SELECT array_contains(array[1,2,3,4],2);
array_contains
-----------
t
(1 row)
```

**See Also**

- [ARRAY_FIND](#)

**ARRAY_COUNT**

Returns the total number of non-null elements in an array. To count all elements including nulls, use [ARRAY_LENGTH](#).

**Behavior Type**

Immutable

**Syntax**

```sql
ARRAY_COUNT(array)
```

**Supported Data Types**

1D arrays of:

- BOOLEAN
- INTEGER
- FLOAT
- NUMERIC
- STRING/VARCHAR
- TIMESTAMP
- TIMESTAMPTZ
- UUID
- INTERVAL

**Null-Handling**

Null values are not included in the count.

**Example**

```sql
=> SELECT array_count(ARRAY[1.2,NULL,3,7.6,8,5]);
array_count
----------
5
(1 row)
```

**ARRAY_DIMS**

Returns the dimensionality of the input array.

**Behavior Type**

**Immutable**

**Syntax**

```
ARRAY_DIMS(array)
```
**Supported Data Types**

- BOOLEAN
- INTEGER
- FLOAT
- NUMERIC
- STRING/VARCHAR
- TIMESTAMP
- TIMESTAMPTZ
- UUID
- INTERVAL

**Example**

```sql
=> SELECT array_dims(ARRAY[[1,2],[2,3]]);
array_dims
--------
   2
(1 row)
```

**ARRAY_FIND**

Returns the ordinal position of a specified element in an array, or NULL if not found.

**Behavior Type**

**Immutable**

**Syntax**

```sql
ARRAY_FIND(array, val_to_find)
```
**Supported Data Types**

1D arrays of:

- BOOLEAN
- INTEGER
- NUMERIC
- STRING/VARCHAR
- TIMESTAMP
- TIMESTAMPTZ
- UUID
- INTERVAL

**Example**

```sql
=> SELECT array_find(array[1,2,3],2);
array_find
-----------
  1
(1 row)
```

The function returns the first occurrence of the specified element. However, nothing ensures that value is unique in the array.

```sql
=> SELECT array_find(ARRAY[1,2,7,5,7],7);
array_find
-----------
  2
(1 row)
```

The function returns NULL if the specified element is not found.

```sql
=> SELECT array_find(ARRAY[1,3,5,7],4);
array_find
-----------
(1 row)
```

**See Also**

- ARRAY_CONTAINS
**ARRAY_LENGTH**

Returns the total number of elements in an array, including NULLs. To count only non-null values, use **ARRAY_COUNT**

*Behavior Type*

**Immutable**

*Syntax*

`ARRAY_LENGTH(array)`

*Supported Data Types*

1D arrays of:

- BOOLEAN
- INTEGER
- FLOAT
- NUMERIC
- STRING/VARCHAR
- TIMESTAMP
- TIMESTAMPTZ
- UUID
- INTERVAL

*Null-Handling*

This function counts all members, including nulls.

An empty array (ARRAY[]) has a length of 0. An array containing a single null (ARRAY[null]) has a length of 1.
**Examples**

```sql
=> SELECT array_length(ARRAY[1.2, NULL, 3, 7.6, 8, 5]);
array_length
-------------
  6
(1 row)

=> SELECT array_length(ARRAY[null]);
array_length
-------------
   1
(1 row)

=> SELECT array_length(NULL);
array_length
-------------
    NULL
(1 row)
```

**ARRAY_MAX**

Returns the largest element in an array.

**Behavior Type**

*Immutable*

**Syntax**

```
ARRAY_MAX(array)
```

**Supported Data Types**

1D arrays of:
- INTEGER
- NUMERIC
- FLOAT
- STRING/VARCHAR
- TIMESTAMP
- TIMESTAMPTZ
- UUID
- INTERVAL

**Null-Handling**

Null semantics for arrays are consistent with normal columns. See [NULL Sort Order](#) for more information on null-handling.

**Example**

```sql
=> SELECT array_max(ARRAY[1,3.4,15]);
array_max
---------
  15.0
(1 row)
```

**See Also**

- [ARRAY_MIN](#)

**ARRAY_MIN**

Returns the smallest element in an array.

**Behavior Type**

Immutable
Syntax

ARRAY_MIN(array)

Supported Data Types

1D arrays of:

- INTEGER
- NUMERIC
- FLOAT
- STRING/VARCHAR
- TIMESTAMP
- TIMESTAMPTZ
- UUID
- INTERVAL

Null-Handling
Null semantics for arrays are consistent with normal columns. See NULL Sort Order for more information on null-handling.

Example

```sql
=> SELECT array_min(ARRAY[1,3.4,15]);
array_min
---------
   1.0
(1 row)
```

See Also

- ARRAY_MAX
**ARRAY_SUM**

Computes the sum of all elements in an array.

**Behavior Type**

*Immutable*

**Syntax**

`ARRAY_SUM(array)`

**Supported Data Types**

1D arrays of:

- INTEGER
- FLOAT
- NUMERIC
- TIMESTAMP
- TIMESTAMPTZ
- UUID
- INTERVAL

**Null-Handling**

The following cases return NULL:

- if the input array is NULL
- if the input array only contains null values
- if the input array is empty
**Example**

```sql
=> SELECT array_sum(ARRAY[12.5,3,4,1]);
array_sum
--------
 20.5
(1 row)
```

**STRING_TO_ARRAY**

Splits a string on a specified delimiter character and returns an array. The string must be bounded by brackets. The output does not include the "ARRAY" keyword.

The delimiter must be a single character. If you specify a multi-character string, the results are undefined.

This function returns array elements as strings. The function does not support casting to other types; instead, cast the elements to other types when operating on the returned array.

**Behavior**

*Immutable*

**Syntax**

`STRING_TO_ARRAY(string,delim_char)`

**Supported Data Types**

- STRING/VARCHAR
Examples

```sql
=> SELECT STRING_TO_ARRAY('[1,3,5]', ',');
STRING_TO_ARRAY
------------------
["1","3","5"]
(1 row)

=> SELECT STRING_TO_ARRAY('['t|t|f|t']','|');
STRING_TO_ARRAY
------------------
["t","t","f","t"]
(1 row)

=> SELECT STRING_TO_ARRAY('[]','>');
STRING_TO_ARRAY
------------------
[null]
(1 row)
```

Current Load Source

The current load source function returns the source file name.

**CURRENT_LOAD_SOURCE**

Returns the file name used during the COPY statement.

*Behavior Type*

**Stable**

*Syntax*

CURRENT_LOAD_SOURCE()
**Behavior**

- If the function is called outside of the context of a COPY statement, it returns NULL.
- If the function is called by a UDL that does not set the source, it returns the string `<unknown>`.
- This function is not supported for COPY LOCAL.

**Examples**

This example creates a table and populates column c3 with the names of the two separate files being loaded.

```sql
=> CREATE TABLE t (c1 integer, c2 varchar(50), c3 varchar(200));
CREATE TABLE
=> COPY t (c1, c2, c3 AS CURRENT_LOAD_SOURCE()) FROM '/home/load_file_1' ON exampledb_node02, '/home/load_file_2' ON exampledb_node03 DELIMITER ',';
Rows Loaded
------------
5 (1 row)
=> SELECT * FROM t;
c1 | c2     | c3
--- | ------- | ---
2  | dogs    | load_file_1
1  | cats    | load_file_1
4  | superheroes | load_file_2
3  | birds   | load_file_1
5  | whales  | load_file_2
(5 rows)
```

**See Also**

- COPY
Date/Time Functions

Date and time functions perform conversion, extraction, or manipulation operations on date and time data types and can return date and time information.

Usage

Functions that take TIME or TIMESTAMP inputs come in two variants:

- TIME WITH TIME ZONE or TIMESTAMP WITH TIME ZONE
- TIME WITHOUT TIME ZONE or TIMESTAMP WITHOUT TIME ZONE

For brevity, these variants are not shown separately.

The + and * operators come in commutative pairs; for example, both DATE + INTEGER and INTEGER + DATE. We show only one of each such pair.

Daylight Savings Time Considerations

When adding an INTERVAL value to (or subtracting an INTERVAL value from) a TIMESTAMP WITH TIME ZONE value, the days component advances (or decrements) the date of the TIMESTAMP WITH TIME ZONE by the indicated number of days. Across daylight saving time changes (with the session time zone set to a time zone that recognizes DST), this means INTERVAL '1 day' does not necessarily equal INTERVAL '24 hours'.

For example, with the session time zone set to CST7CDT:

```
TIMESTAMP WITH TIME ZONE '2014-04-02 12:00-07' + INTERVAL '1 day'
```

produces

```
TIMESTAMP WITH TIME ZONE '2014-04-03 12:00-06'
```

Adding INTERVAL '24 hours' to the same initial TIMESTAMP WITH TIME ZONE produces

```
TIMESTAMP WITH TIME ZONE '2014-04-03 13:00-06',
```
This result occurs because there is a change in daylight saving time at 2014-04-03 02:00 in time zone CST7CDT.

### Date/Time Functions in Transactions

Certain date/time functions such as `CURRENT_TIMESTAMP` and `NOW` return the start time of the current transaction; for the duration of that transaction, they return the same value. Other date/time functions such as `TIMEOFDAY` always return the current time.

### See Also

Template Patterns for Date/Time Formatting

### ADD_MONTHS

Adds the specified number of months to a date and returns the sum as a `DATE`. In general, `ADD_MONTHS` returns a date with the same day component as the start date. For example:

```sql
=> SELECT ADD_MONTHS ('2015-09-15':date, -2) "2 Months Ago"

2 Months Ago
----------
2015-07-15
(1 row)
```

Two exceptions apply:

- If the start date's day component is greater than the last day of the result month, `ADD_MONTHS` returns the last day of the result month. For example:

```sql
=> SELECT ADD_MONTHS ('31-Jan-2016':TIMESTAMP, 1) "Leap Month"

Leap Month
-----------
2016-02-29
(1 row)
```

- If the start date's day component is the last day of that month, and the result month has more days than the start date month, `ADD_MONTHS` returns the last day of the result month. For example:

```sql
=> SELECT ADD_MONTHS ('2015-09-30':date,-1) "1 Month Ago"

1 Month Ago
```
Behavior Type

- **Immutable** if the `start-date` argument is a `TIMESTAMP` or `DATE`
- **Stable** if the `start-date` argument is a `TIMESTAMPTZ`

Syntax

```sql
ADD_MONTHS ( start-date, num-months );
```

Parameters

<table>
<thead>
<tr>
<th><code>start-date</code></th>
<th>The date to process, an expression that evaluates to one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• DATE</td>
</tr>
<tr>
<td></td>
<td>• <code>TIMESTAMP</code></td>
</tr>
<tr>
<td></td>
<td>• <code>TIMESTAMPTZ</code></td>
</tr>
</tbody>
</table>

| `num-months` | An integer expression that specifies the number of months to add to or subtract from `start-date`. |

Examples

Add one month to the current date:

```sql
=> SELECT CURRENT_DATE Today;
  ------------
  2016-05-05
  (1 row)
```

VMart=> SELECT ADD_MONTHS(CURRENT_TIMESTAMP,1);

```
ADD_MONTHS
  ------------
  2016-06-05
  (1 row)
```

Subtract four months from the current date:

```sql
```
Add one month to January 31, 2016:

```sql
=> SELECT ADD_MONTHS(CURRENT_TIMESTAMP, -4);
ADD_MONTHS
-----------
2016-01-05
(1 row)
```

Leap Month - 2016-02-29 (1 row)

The following example sets the timezone to EST; it then adds 24 months to a TIMESTAMPTZ that specifies a PST time zone, so ADD_MONTHS takes into account the time change:

```sql
=> SET TIME_ZONE 'America/New_York';
SET
VMart=> SELECT ADD_MONTHS('2008-02-29 23:30 PST'::TIMESTAMPTZ, 24);
ADD_MONTHS
-----------
2010-03-01
(1 row)
```

**AGE_IN_MONTHS**

Returns the difference in months between two dates, expressed as an integer.

**Behavior Type**

- **Immutable** if both date arguments are of data type TIMESTAMP
- **Stable** if either date is a TIMESTAMPTZ or only one argument is supplied

**Syntax**

```sql
AGE_IN_MONTHS ([ date1, ] date2)
```

**Parameters**

- `date1` - Specify the boundaries of the period to measure. If you supply only one argument, Vertica sets `date2` to the current date. Both parameters must
evaluate to one of the following data types:

- DATE
- TIMESTAMP
- TIMESTAMPTZ

If $date1 < date2$, AGE_IN_MONTHS returns a negative value.

**Examples**

Get the age in months of someone born March 2 1972, as of June 21 1990:

```
=> SELECT AGE_IN_MONTHS('1990-06-21'::TIMESTAMP, '1972-03-02'::TIMESTAMP);
     AGE_IN_MONTHS
---------------
           219
(1 row)
```

If the first date is less than the second date, AGE_IN_MONTHS returns a negative value

```
=> SELECT AGE_IN_MONTHS('1972-03-02'::TIMESTAMP, '1990-06-21'::TIMESTAMP);
     AGE_IN_MONTHS
---------------
          -220
(1 row)
```

Get the age in months of someone who was born November 21 1939, as of today:

```
=> SELECT AGE_IN_MONTHS ('1939-11-21'::DATE);
     AGE_IN_MONTHS
---------------
             930
(1 row)
```

**AGE_IN_YEARS**

Returns the difference in years between two dates, expressed as an integer.

**Behavior Type**

- **Immutable** if both date arguments are of data type TIMESTAMPTZ
- **Stable** if either date is a TIMESTAMPTZ or only one argument is supplied
**Syntax**

```plaintext
AGE_IN_YEARS( [ date1, ] date2 )
```

**Parameters**

<table>
<thead>
<tr>
<th>date1</th>
<th>date2</th>
</tr>
</thead>
<tbody>
<tr>
<td>Specify the boundaries of the period to measure. If you supply only one argument, Vertica sets <code>date1</code> to the current date. Both parameters must evaluate to one of the following data types:</td>
<td></td>
</tr>
<tr>
<td>• DATE</td>
<td></td>
</tr>
<tr>
<td>• TIMESTAMP</td>
<td></td>
</tr>
<tr>
<td>• TIMESTAMPTZ</td>
<td></td>
</tr>
</tbody>
</table>

If `date1 < date2`, `AGE_IN_YEARS` returns a negative value.

**Examples**

Get the age of someone born March 2 1972, as of June 21 1990:

```sql
=> SELECT AGE_IN_YEARS('1990-06-21'::TIMESTAMP, '1972-03-02'::TIMESTAMP);
AGE_IN_YEARS
---------
18
(1 row)
```

If the first date is earlier than the second date, `AGE_IN_YEARS` returns a negative number:

```sql
=> SELECT AGE_IN_YEARS('1972-03-02'::TIMESTAMP, '1990-06-21'::TIMESTAMP);
AGE_IN_YEARS
---------
-19
(1 row)
```

Get the age of someone who was born November 21 1939, as of today:

```sql
=> SELECT AGE_IN_YEARS('1939-11-21'::DATE);
AGE_IN_YEARS
---------
77
(1 row)
```
CLOCK_TIMESTAMP

Returns a value of type TIMESTAMP WITH TIMEZONE that represents the current system-clock time.

CLOCK_TIMESTAMP uses the date and time supplied by the operating system on the server to which you are connected, which should be the same across all servers. The value changes each time you call it.

Behavior Type

Volatile

Syntax

CLOCK_TIMESTAMP()

Examples

The following command returns the current time on your system:

```sql
SELECT CLOCK_TIMESTAMP() "Current Time";
Current Time
------------------
2010-09-23 11:41:23.33772-04
(1 row)
```

Each time you call the function, you get a different result. The difference in this example is in microseconds:

```sql
SELECT CLOCK_TIMESTAMP() "Time 1", CLOCK_TIMESTAMP() "Time 2";
 Time 1 | Time 2
---------|---------
2010-09-23 11:41:55.369201-04 | 2010-09-23 11:41:55.369202-04
(1 row)
```

See Also

- STATEMENT_TIMESTAMP
- TRANSACTION_TIMESTAMP
**CURRENT_DATE**

Returns the date (date-type value) on which the current transaction started.

**Behavior Type**

*Stable*

**Syntax**

CURRENT_DATE()

**Note:**
You can call this function without parentheses.

**Examples**

```sql
SELECT CURRENT_DATE;
?column?
--------------
2010-09-23
(1 row)
```

**CURRENT_TIME**

Returns a value of type TIME WITH TIMEZONE that represents the start of the current transaction.

The return value does not change during the transaction. Thus, multiple calls to CURRENT_TIME within the same transaction return the same timestamp.

**Behavior Type**

*Stable*
Syntax

CURRENT_TIME  [ ( precision ) ]

Note:
If you specify a column label without precision, you must also omit parentheses.

Parameters

<table>
<thead>
<tr>
<th>precision</th>
<th>An integer value between 0-6, specifies to round the seconds fraction field result to the specified number of digits.</th>
</tr>
</thead>
</table>

Examples

```sql
=> SELECT CURRENT_TIME(1) AS Time;
           Time
----------
  06:51:45.2-07
(1 row)
=> SELECT CURRENT_TIME(5) AS Time;
           Time
----------
  06:51:45.18435-07
(1 row)
```

CURRENT_TIMESTAMP

Returns a value of type TIME WITH TIMEZONE that represents the start of the current transaction.

The return value does not change during the transaction. Thus, multiple calls to CURRENT_TIMESTAMP within the same transaction return the same timestamp.

Behavior Type

Stable
Syntax

CURRENT_TIMESTAMP ( precision )

Parameters

| precision | An integer value between 0-6, specifies to round the seconds fraction field result to the specified number of digits. |

Examples

```
=> SELECT CURRENT_TIMESTAMP(1) AS time;
   time
--------------
2017-03-27 06:50:49.7-07
(1 row)
=> SELECT CURRENT_TIMESTAMP(5) AS time;
   time
--------------
2017-03-27 06:50:49.69967-07
(1 row)
```

DATE_PART

Extracts a sub-field such as year or hour from a date/time expression, equivalent to the SQL-standard function EXTRACT.

Behavior Type

- **Immutable** if the specified date is a TIMESTAMP, DATE, or INTERVAL
- **Stable** if the specified date is a TIMESTAMPTZ

Syntax

```
DATE_PART ( 'field', date )
```
## Parameters

<table>
<thead>
<tr>
<th><strong>field</strong></th>
<th>A constant value that specifies the sub-field to extract from <em>date</em> (see Field Values below).</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>date</strong></td>
<td>The date to process, an expression that evaluates to one of the following data types:</td>
</tr>
</tbody>
</table>
|           | • **DATE** (cast to TIMESTAMP)  
|           | • **TIMESTAMP/TIMESTAMPZ**  
|           | • **INTERVAL** |

## Field Values

| **CENTURY** | The century number.  
The first century starts at 0001-01-01 00:00:00 AD. This definition applies to all Gregorian calendar countries. There is no century number 0, you go from –1 to 1. |
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>DAY</strong></td>
<td>The day (of the month) field (1–31).</td>
</tr>
<tr>
<td><strong>DECADE</strong></td>
<td>The year field divided by 10.</td>
</tr>
</tbody>
</table>
| **DOQ**     | The day within the current quarter.  
|             | DOQ recognizes leap year days. |
| **DOW**     | Zero-based day of the week, where Sunday=0.  
|             | **Note:** EXTRACT's day of week numbering differs from the function **TO_CHAR**. |
| **DOY**     | The day of the year (1–365/366) |
| **EPOCH**   | Specifies to return one of the following:  
|             | • For **DATE** and **TIMESTAMP** values: the number of seconds before or since 1970-01-01 00:00:00-00 (if before, a negative number). |
### For INTERVAL values
- The total number of seconds in the interval.

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>HOUR</td>
<td>The hour field (0–23).</td>
</tr>
<tr>
<td>ISODOW</td>
<td>The ISO day of the week, an integer between 1 and 7 where Monday is 1.</td>
</tr>
<tr>
<td>ISOWEEK</td>
<td>The ISO week of the year, an integer between 1 and 53.</td>
</tr>
<tr>
<td>ISOYEAR</td>
<td>The ISO year.</td>
</tr>
<tr>
<td>MICROSECONDS</td>
<td>The seconds field, including fractional parts, multiplied by 1,000,000. This includes full seconds.</td>
</tr>
<tr>
<td>MILLENNIUM</td>
<td>The millennium number, where the first millennium is 1 and each millennium starts on 01-01-001. For example, millennium 2 starts on 01-01-1001.</td>
</tr>
<tr>
<td>MILISECONDS</td>
<td>The seconds field, including fractional parts, multiplied by 1000. This includes full seconds.</td>
</tr>
<tr>
<td>MINUTE</td>
<td>The minutes field (0 - 59).</td>
</tr>
<tr>
<td>MONTH</td>
<td>For TIMESTAMP values, the number of the month within the year (1 - 12); for interval values the number of months, modulo 12 (0 - 11).</td>
</tr>
<tr>
<td>QUARTER</td>
<td>The calendar quarter of the specified date as an integer, where the January-March quarter is 1, valid only for TIMESTAMP values.</td>
</tr>
<tr>
<td>SECOND</td>
<td>The seconds field, including fractional parts, 0–59, or 0-60 if the operating system implements leap seconds.</td>
</tr>
<tr>
<td>TIME ZONE</td>
<td>The time zone offset from UTC, in seconds. Positive values correspond to time zones east of UTC, negative values to zones west of UTC.</td>
</tr>
<tr>
<td>TIMEZONE_HOUR</td>
<td>The hour component of the time zone offset.</td>
</tr>
<tr>
<td>TIMEZONE_MINUTE</td>
<td>The minute component of the time zone offset.</td>
</tr>
<tr>
<td>WEEK</td>
<td>The number of the week of the calendar year that the day is in.</td>
</tr>
</tbody>
</table>
**YEAR**

The year field. There is no 0 AD, so subtract BC years from AD years accordingly.

**Notes**

According to the ISO-8601 standard, the week starts on Monday, and the first week of a year contains January 4. Thus, an early January date can sometimes be in the week 52 or 53 of the previous calendar year. For example:

```sql
=> SELECT YEAR_ISO('01-01-2016'::DATE), WEEK_ISO('01-01-2016'), DAYOFWEEK_ISO('01-01-2016');

<table>
<thead>
<tr>
<th>YEAR_ISO</th>
<th>WEEK_ISO</th>
<th>DAYOFWEEK_ISO</th>
</tr>
</thead>
<tbody>
<tr>
<td>2015</td>
<td>53</td>
<td>5</td>
</tr>
</tbody>
</table>
```

(1 row)

**Examples**

Extract the day value:

```sql
SELECT DATE_PART('DAY', TIMESTAMP '2009-02-24 20:38:40') "Day";

Day
---
24
```

(1 row)

Extract the month value:

```sql
SELECT DATE_PART('MONTH', '2009-02-24 20:38:40'::TIMESTAMP) "Month";

Month
------
2
```

(1 row)

Extract the year value:

```sql
SELECT DATE_PART('YEAR', '2009-02-24 20:38:40'::TIMESTAMP) "Year";

Year
----
2009
```

(1 row)

Extract the hours:

```sql
SELECT DATE_PART('HOUR', '2009-02-24 20:38:40'::TIMESTAMP) "Hour";

Hour
-----
```

(1 row)
Extract the minutes:

```sql
SELECT DATE_PART('MINUTES', '2009-02-24 20:38:40'::TIMESTAMP) "Minutes";
```

Minutes
--------
38
(1 row)

Extract the day of quarter (DOQ):

```sql
SELECT DATE_PART('DOQ', '2009-02-24 20:38:40'::TIMESTAMP) "DOQ";
```

DOQ
----
55
(1 row)

See Also

TO_CHAR

DATE

Converts the input value to a DATE data type.

Behavior Type

- **Immutable** if the input value is a TIMESTAMP, DATE, VARCHAR, or integer
- **Stable** if the input value is a TIMESTAMPTZ

Syntax

```sql
DATE ( value )
```

Parameters

<table>
<thead>
<tr>
<th>value</th>
<th>The value to convert, one of the following:</th>
</tr>
</thead>
</table>
• TIMESTAMP, TIMESTAMPTZ, VARCHAR, or another DATE.
• Integer: Vertica treats the integer as the number of days since 01/01/0001 and returns the date.

Examples

=> SELECT DATE (1);
   DATE
   ____________
   0001-01-01
   (1 row)

=> SELECT DATE (734260);
   DATE
   ____________
   2011-05-03
   (1 row)

=> SELECT DATE('TODAY');
   DATE
   ____________
   2016-12-07
   (1 row)

See Also

• TO_DATE
• TO_TIMESTAMPTZ
• TO_TIMESTAMPTZ_TZ

DATE_TRUNC

Truncates date and time values to the specified precision. The return value is the same data type as the input value. All fields that are less than the specified precision are set to 0, or to 1 for day and month.

Behavior Type

Stable
**Syntax**

```
DATE_TRUNC( precision, trunc-target )
```

**Parameters**

<table>
<thead>
<tr>
<th>parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>precision</td>
<td>A string constant that specifies precision for the truncated value. See Precision Field Values below. The precision must be valid for the <code>trunc-target</code> date or time.</td>
</tr>
<tr>
<td>trunc-target</td>
<td>Valid date/time expression.</td>
</tr>
</tbody>
</table>

**Precision Field Values**

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MILLENNIUM</td>
<td>The millennium number.</td>
</tr>
<tr>
<td>CENTURY</td>
<td>The century number.</td>
</tr>
<tr>
<td></td>
<td>The first century starts at 0001-01-01 00:00:00 AD. This definition applies to all Gregorian calendar countries.</td>
</tr>
<tr>
<td>DECADE</td>
<td>The year field divided by 10.</td>
</tr>
<tr>
<td>YEAR</td>
<td>The year field. Keep in mind there is no 0 AD, so subtract BC years from AD years with care.</td>
</tr>
<tr>
<td>QUARTER</td>
<td>The calendar quarter of the specified date as an integer, where the January-March quarter is 1.</td>
</tr>
<tr>
<td>MONTH</td>
<td>For timestamp values, the number of the month within the year (1–12); for interval values the number of months, modulo 12 (0–11).</td>
</tr>
<tr>
<td>WEEK</td>
<td>The number of the week of the year that the day is in.</td>
</tr>
<tr>
<td></td>
<td>According to the ISO-8601 standard, the week starts on Monday, and the first week of a year contains January 4. Thus, an early January date can sometimes be in the week 52 or 53 of the previous calendar year. For example:</td>
</tr>
</tbody>
</table>

```sql
=> SELECT YEAR_ISO('01-01-2016': DATE), WEEK_ISO('01-01-2016'), DAYOFWEEK_
```
DAY The day (of the month) field (1–31).
HOUR The hour field (0–23).
MINUTE The minutes field (0–59).
SECOND The seconds field, including fractional parts (0–59) (60 if leap seconds are implemented by the operating system).
MILLISECONDS The seconds field, including fractional parts, multiplied by 1000. Note that this includes full seconds.
MICROSECONDS The seconds field, including fractional parts, multiplied by 1,000,000. This includes full seconds.

Examples

The following example sets the field value as hour and returns the hour, truncating the minutes and seconds:

```sql
=> SELECT DATE_TRUNC('HOUR', TIMESTAMP '2012-02-24 13:38:40') AS HOUR;
  HOUR
-------------------
  2012-02-24 13:00:00
(1 row)
```

The following example returns the year from the input timestampz '2012-02-24 13:38:40'. The function also defaults the month and day to January 1, truncates the hour:minute:second of the timestamp, and appends the time zone (-05):

```sql
=> SELECT DATE_TRUNC('YEAR', TIMESTAMPTZ '2012-02-24 13:38:40') AS YEAR;
  YEAR
-------------------
  2012-01-01 00:00:00-05
(1 row)
```

The following example returns the year and month and defaults day of month to 1, truncating the rest of the string:
SELECT DATE_TRUNC('MONTH', TIMESTAMP '2012-02-24 13:38:40') AS MONTH;

---

2012-02-01 00:00:00
(1 row)

**DATEDIFF**

Returns the time span between two dates, in the intervals specified. DATEDIFF excludes the start date in its calculation.

**Behavior Type**

- **Immutable** if start and end dates are TIMESTAMP, DATE, TIME, or INTERVAL
- **Stable** if start and end dates are TIMESTAMPTZ

**Syntax**

DATEDIFF (datepart, start, end);

**Parameters**

<table>
<thead>
<tr>
<th><strong>datepart</strong></th>
<th>Specifies the type of date or time intervals that DATEDIFF returns. If datepart is an expression, it must be enclosed in parentheses: DATEDIFF((expression), start, end; datepart must evaluate to one of the following string literals, either quoted or unquoted:</th>
</tr>
</thead>
<tbody>
<tr>
<td>year</td>
<td>yy</td>
</tr>
<tr>
<td>quarter</td>
<td>qq</td>
</tr>
<tr>
<td>month</td>
<td>mm</td>
</tr>
<tr>
<td>day</td>
<td>dy</td>
</tr>
<tr>
<td>dayofyear</td>
<td>dd</td>
</tr>
<tr>
<td>week</td>
<td>wk</td>
</tr>
<tr>
<td>hour</td>
<td>hh</td>
</tr>
<tr>
<td>minute</td>
<td>mi</td>
</tr>
<tr>
<td>second</td>
<td>ss</td>
</tr>
<tr>
<td>millisecond</td>
<td>ms</td>
</tr>
<tr>
<td>microsecond</td>
<td>mcs</td>
</tr>
</tbody>
</table>
**start, end**
Specify the start and end dates, where `start` and `end` evaluate to one of the following data types:

- `TIMESTAMP/TIMESTAMPTZ`
- `DATE`
- `TIME/TIMETZ`
- `INTERVAL`

If `end < start`, `DATEDIFF` returns a negative value.

**Note:**
`TIME` and `INTERVAL` data types are invalid for start and end dates if `datepart` is set to year, quarter, or month.

---

**Compatible Start and End Date Data Types**

The following table shows which data types can be matched as start and end dates:

<table>
<thead>
<tr>
<th></th>
<th>DATE</th>
<th>TIMESTAMP</th>
<th>TIMESTAMPTZ</th>
<th>TIME</th>
<th>INTERVAL</th>
</tr>
</thead>
<tbody>
<tr>
<td>DATE</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td></td>
</tr>
<tr>
<td>TIMESTAMP</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td></td>
<td></td>
</tr>
<tr>
<td>TIMESTAMPTZ</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td></td>
<td></td>
</tr>
<tr>
<td>TIME</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td></td>
<td>•</td>
</tr>
<tr>
<td>INTERVAL</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td></td>
</tr>
</tbody>
</table>

For example, if you set the start date to an `INTERVAL` data type, the end date must also be an `INTERVAL`, otherwise Vertica returns an error:

```
SELECT DATEDIFF(day, INTERVAL '26 days', INTERVAL '1 month ');
```

datediff
--------
4
(1 row)
Date Part Intervals

DATEDIFF uses the *datepart* argument to calculate the number of intervals between two dates, rather than the actual amount of time between them. DATEDIFF uses the following cutoff points to calculate those intervals:

- **year**: January 1
- **quarter**: January 1, April 1, July 1, October 1
- **month**: the first day of the month
- **week**: Sunday at midnight (24:00)

For example, if *datepart* is set to year, DATEDIFF uses January 01 to calculate the number of years between two dates. The following DATEDIFF statement sets *datepart* to year, and specifies a time span 01/01/2005 - 06/15/2008:

```sql
SELECT DATEDIFF(year, '01-01-2005'::date, '12-31-2008'::date);
```

```
<table>
<thead>
<tr>
<th>datdiff</th>
</tr>
</thead>
<tbody>
<tr>
<td>3</td>
</tr>
</tbody>
</table>
```

DATEDIFF always excludes the start date when it calculates intervals—in this case, 01/01/2005. DATEDIFF considers only calendar year starts in its calculation, so in this case it only counts years 2006, 2007, and 2008. The function returns 3, although the actual time span is nearly four years.

If you change the start and end dates to 12/31/2004 and 01/01/2009, respectively, DATEDIFF also counts years 2005 and 2009. This time, it returns 5, although the actual time span is just over four years:

```sql
=> SELECT DATEDIFF(year, '12-31-2004'::date, '01-01-2009'::date);
```

```
<table>
<thead>
<tr>
<th>datdiff</th>
</tr>
</thead>
<tbody>
<tr>
<td>5</td>
</tr>
</tbody>
</table>
```

Similarly, DATEDIFF uses month start dates when it calculates the number of months between two dates. Thus, given the following statement, DATEDIFF counts months February through September and returns 8:

```sql
=> SELECT DATEDIFF(month, '01-31-2005'::date, '09-30-2005'::date);
```

```
<table>
<thead>
<tr>
<th>datdiff</th>
</tr>
</thead>
<tbody>
<tr>
<td>8</td>
</tr>
</tbody>
</table>
```
See Also

TIMESTAMPDIFF

DAY

Returns as an integer the day of the month from the input value.

Behavior Type

- **Immutable** if the input value is a TIMESTAMP, DATE, VARCHAR, or INTEGER
- **Stable** if the specified date is a TIMESTAMPTZ

Syntax

```
DAY ( value )
```

Parameters

| value | The value to convert, one of the following: TIMESTAMP, TIMESTAMPTZ, INTERVAL, VARCHAR, or INTEGER. |

Examples

```
=> SELECT DAY (6);
DAY
-----
6
(1 row)

=> SELECT DAY(TIMESTAMP 'sep 22, 2011 12:34');
DAY
-----
22
(1 row)

=> SELECT DAY('sep 22, 2011 12:34');
DAY
-----
```
DAYOFMONTH

Returns the day of the month as an integer.

**Behavior Type**

- **Immutable** if the target date is a TIMESTAMP, DATE, or VARCHAR
- **Stable** if the target date is a TIMESTAMPTZ

**Syntax**

```sql
DAYOFMONTH ( date )
```

**Parameters**

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- VARCHAR</td>
</tr>
<tr>
<td></td>
<td>- DATE</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMPTZ</td>
</tr>
</tbody>
</table>

**Example**

```sql
=> SELECT DAYOFMONTH (TIMESTAMP 'sep 22, 2011 12:34');
DAYOFMONTH
----------
  22
(1 row)
```
DAYOFWEEK

Returns the day of the week as an integer, where Sunday is day 1.

Behavior Type

- **Immutable** if the target date is a TIMESTAMP, DATE, or VARCHAR
- **Stable** if the target date is a TIMESTAMPTZ

Syntax

DAYOFWEEK( date )

Parameters

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• VARCHAR</td>
</tr>
<tr>
<td></td>
<td>• DATE</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMPTZ</td>
</tr>
</tbody>
</table>

Example

```sql
=> SELECT DAYOFWEEK (TIMESTAMP 'sep 17, 2011 12:34');
DAYOFWEEK
----------
  7
(1 row)
```

DAYOFWEEK_ISO

Returns the ISO 8061 day of the week as an integer, where Monday is day 1.
Behavior Type

- **Immutable** if the target date is a TIMESTAMP, DATE, or VARCHAR
- **Stable** if the target date is a TIMESTAMPTZ

Syntax

`DAYOFWEEK_ISO ( date )`

Parameters

<table>
<thead>
<tr>
<th><code>date</code></th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• VARCHAR</td>
</tr>
<tr>
<td></td>
<td>• DATE</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMPTZ</td>
</tr>
</tbody>
</table>

Examples

```sql
=> SELECT DAYOFWEEK_ISO(TIMESTAMP 'Sep 22, 2011 12:34');

DAYOFWEEK_ISO
------------------
        4
(1 row)
```

The following example shows how to combine the DAYOFWEEK_ISO, WEEK_ISO, and YEAR_ISO functions to find the ISO day of the week, week, and year:

```sql
=> SELECT DAYOFWEEK_ISO('Jan 1, 2000'), WEEK_ISO('Jan 1, 2000'), YEAR_ISO('Jan1,2000');

<table>
<thead>
<tr>
<th>DAYOFWEEK_ISO</th>
<th>WEEK_ISO</th>
<th>YEAR_ISO</th>
</tr>
</thead>
<tbody>
<tr>
<td>6</td>
<td>52</td>
<td>1999</td>
</tr>
</tbody>
</table>
(1 row)
```

See Also

- WEEK_ISO
- DAYOFWEEK_ISO
DAYOFYEAR

Returns the day of the year as an integer, where January 1 is day 1.

Behavior Type

- **Immutable** if the specified date is a TIMESTAMP, DATE, or VARCHAR
- **Stable** if the specified date is a TIMESTAMPTZ

Syntax

```
DAYOFYEAR ( date )
```

Parameters

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• VARCHAR</td>
</tr>
<tr>
<td></td>
<td>• DATE</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMPTZ</td>
</tr>
</tbody>
</table>

Example

```
=> SELECT DAYOFYEAR (TIMESTAMP 'SEPT 22,2011 12:34');
DAYOFYEAR
---------
265
(1 row)
```

DAYS

Returns the integer value of the specified date, where 1 AD is 1. If the date precedes 1 AD, DAYS returns a negative integer.

Behavior Type

- **Immutable** if the specified date is a TIMESTAMP, DATE, or VARCHAR
- **Stable** if the specified date is a TIMESTAMPTZ

Syntax

```
DAYS (date)
```

Parameters

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- VARCHAR</td>
</tr>
<tr>
<td></td>
<td>- DATE</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMPTZ</td>
</tr>
</tbody>
</table>

Example

```sql
=> SELECT DAYS (DATE '2011-01-22');
   DAYS
   --------
   734159
   (1 row)

=> SELECT DAYS (DATE 'March 15, 0044 BC');
   DAYS
   --------
   -15997
   (1 row)
```

EXTRACT

Retrieves sub-fields such as year or hour from date/time values and returns values of type NUMERIC. EXTRACT is intended for computational processing, rather than for formatting date/time values for display.
Behavior Type

- **Immutable** if the specified date is a TIMESTAMP, DATE, or INTERVAL
- **Stable** if the specified date is a TIMESTAMPTZ

Syntax

```sql
EXTRACT (field FROM date)
```

Parameters

<table>
<thead>
<tr>
<th>field</th>
<th>A constant value that specifies the sub-field to extract from <code>date</code> (see Field Values below).</th>
</tr>
</thead>
<tbody>
<tr>
<td>date</td>
<td>The date to process, an expression that evaluates to one of the following data types:</td>
</tr>
<tr>
<td></td>
<td>• DATE (cast to TIMESTAMP)</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMPTZ/TIMESTAMPTZ</td>
</tr>
<tr>
<td></td>
<td>• INTERVAL</td>
</tr>
</tbody>
</table>

Field Values

<table>
<thead>
<tr>
<th>CENTURY</th>
<th>The century number.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>The first century starts at 0001-01-01 00:00:00 AD. This definition applies to all Gregorian calendar countries. There is no century number 0, you go from −1 to 1.</td>
</tr>
<tr>
<td>DAY</td>
<td>The day (of the month) field (1–31).</td>
</tr>
<tr>
<td>DECADE</td>
<td>The year field divided by 10.</td>
</tr>
<tr>
<td>DOQ</td>
<td>The day within the current quarter.</td>
</tr>
<tr>
<td></td>
<td>DOQ recognizes leap year days.</td>
</tr>
<tr>
<td>DOW</td>
<td>Zero-based day of the week, where Sunday=0.</td>
</tr>
<tr>
<td><strong>Note:</strong></td>
<td>EXTRACT's day of week numbering differs from the function <code>TO_CHAR</code>.</td>
</tr>
<tr>
<td>-----------</td>
<td>---------------------------------------------------------------</td>
</tr>
</tbody>
</table>

<p>| <strong>DOY</strong> | The day of the year (1–365/366) |
| <strong>EPOCH</strong> | Specifies to return one of the following: |
|          | - For DATE and TIMESTAMP values: the number of seconds before or since 1970-01-01 00:00:00-00 (if before, a negative number). |
|          | - For INTERVAL values, the total number of seconds in the interval. |
| <strong>HOUR</strong> | The hour field (0–23). |
| <strong>ISODOW</strong> | The ISO day of the week, an integer between 1 and 7 where Monday is 1. |
| <strong>ISOWEEK</strong> | The ISO week of the year, an integer between 1 and 53. |
| <strong>ISOYEAR</strong> | The ISO year. |
| <strong>MICROSECONDS</strong> | The seconds field, including fractional parts, multiplied by 1,000,000. This includes full seconds. |
| <strong>MILLENNIUM</strong> | The millennium number, where the first millennium is 1 and each millenium starts on 01-01-001. For example, millennium 2 starts on 01-01-1001. |
| <strong>MILLISECONDS</strong> | The seconds field, including fractional parts, multiplied by 1000. This includes full seconds. |
| <strong>MINUTE</strong> | The minutes field (0 - 59). |
| <strong>MONTH</strong> | For TIMESTAMP values, the number of the month within the year (1 - 12); for interval values the number of months, modulo 12 (0 - 11). |
| <strong>QUARTER</strong> | The calendar quarter of the specified date as an integer, where the January-March quarter is 1, valid only for TIMESTAMP values. |
| <strong>SECOND</strong> | The seconds field, including fractional parts, 0–59, or 0-60 if the operating system implements leap seconds. |</p>
<table>
<thead>
<tr>
<th>TIME_ZONE</th>
<th>The time zone offset from UTC, in seconds. Positive values correspond to time zones east of UTC, negative values to zones west of UTC.</th>
</tr>
</thead>
<tbody>
<tr>
<td>TIMEZONE_HOUR</td>
<td>The hour component of the time zone offset.</td>
</tr>
<tr>
<td>TIMEZONE_MINUTE</td>
<td>The minute component of the time zone offset.</td>
</tr>
<tr>
<td>WEEK</td>
<td>The number of the week of the calendar year that the day is in.</td>
</tr>
<tr>
<td>YEAR</td>
<td>The year field. There is no μ AD, so subtract BC years from AD years accordingly.</td>
</tr>
</tbody>
</table>

**Examples**

Extract the day of the week and day in quarter from the current TIMESTAMP:

```sql
=> SELECT CURRENT_TIMESTAMP AS NOW;

NOW
------------------------
2016-05-03 11:36:08.829004-04
(1 row)
=> SELECT EXTRACT (DAY FROM CURRENT_TIMESTAMP);
  date_part
----------
  3
(1 row)
=> SELECT EXTRACT (DOQ FROM CURRENT_TIMESTAMP);
  date_part
----------
  33
(1 row)
```

Extract the timezone hour from the current time:

```sql
=> SELECT CURRENT_TIMESTAMP;

?column?
----------
2016-05-03 11:36:08.829004-04
(1 row)
=> SELECT EXTRACT(TIMEZONE_HOUR FROM CURRENT_TIMESTAMP);
  date_part
----------
  -4
(1 row)
```

Extract the number of seconds since 01-01-1970 00:00:
Extract the number of seconds between 01-01-1970 00:00 and 5 days 3 hours before:

```sql
=> SELECT EXTRACT(EPOCH FROM '2001-02-16 20:38:40-08'::TIMESTAMPTZ);
   date_part
------------------------
  982384720.000000
(1 row)
```

Convert the results from the last example to a TIMESTAMP:

```sql
=> SELECT 'EPOCH'::TIMESTAMPTZ -442800 * '1 second'::INTERVAL;
   ?column?
------------------------
1969-12-26 16:00:00-05
(1 row)
```

**GETDATE**

Returns the current statement's start date and time as a TIMESTAMP value. This function is identical to `SYSDATE`.

GETDATE uses the date and time supplied by the operating system on the server to which you are connected, which is the same across all servers. Internally, GETDATE converts `STATEMENT_TIMESTAMP` from TIMESTAMPTZ to TIMESTAMP.

**Behavior Type**

- Stable

**Syntax**

`GETDATE()`
**Example**

```sql
=> SELECT GETDATE();
   GETDATE
-------------------
2011-03-07 13:21:29.497742
(1 row)
```

**See Also**

Date/Time Expressions

**GETUTCDATE**

Returns the current statement's start date and time as a TIMESTAMP value.

GETUTCDATE uses the date and time supplied by the operating system on the server to which you are connected, which is the same across all servers. Internally, GETUTCDATE converts STATEMENT_TIMESTAMP at TIME ZONE 'UTC'.

**Behavior Type**

Stable

**Syntax**

GETUTCDATE()
See Also

- Date/Time Expressions

HOUR

Returns the hour portion of the specified date as an integer, where 0 is 00:00 to 00:59.

Behavior Type

- **Immutable** if the specified date is a TIMESTAMP
- **Stable** if the specified date is a TIMESTAMPTZ

Syntax

```
HOUR( date )
```

Parameters

<table>
<thead>
<tr>
<th><strong>date</strong></th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- VARCHAR</td>
</tr>
<tr>
<td></td>
<td>- DATE</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMPTZ</td>
</tr>
<tr>
<td></td>
<td>- INTERVAL</td>
</tr>
</tbody>
</table>

Examples

```sql
=> SELECT HOUR (TIMESTAMP 'sep 22, 2011 12:34');
   HOUR
   ------
   12
   (1 row)
=> SELECT HOUR (INTERVAL '35 12:34');
   HOUR
```
ISFINITE

Tests for the special TIMESTAMP constant INFINITY and returns a value of type BOOLEAN.

Behavior Type

Immutable

Syntax

ISFINITE (timestamp )

Parameters

timestamp | Expression of type TIMESTAMP

Examples

SELECT ISFINITE(TIMESTAMP '2009-02-16 21:28:30');
ISFINITE
--------
t
(1 row)

SELECT ISFINITE(TIMESTAMP 'INFINITY');
ISFINITE
--------
f
(1 row)
**JULIAN_DAY**

Returns the integer value of the specified day according to the Julian calendar, where day 1 is the first day of the Julian period, January 1, 4713 BC (on the Gregorian calendar, November 24, 4714 BC).

**Behavior Type**

- **Immutable** if the specified date is a TIMESTAMP, DATE, or VARCHAR
- **Stable** if the specified date is a TIMESTAMPTZ

**Syntax**

```
JULIAN_DAY ( date )
```

**Parameters**

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- VARCHAR</td>
</tr>
<tr>
<td></td>
<td>- DATE</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMPTZ</td>
</tr>
</tbody>
</table>

**Example**

```sql
=> SELECT JULIAN_DAY (DATE 'MARCH 15, 0044 BC');
JULIAN_DAY
----------
   1705428
(1 row)

=> SELECT JULIAN_DAY (DATE '2001-01-01');
JULIAN_DAY
----------
   2451911
(1 row)
```
LAST_DAY

Returns the last day of the month in the specified date.

Behavior Type

- **Immutable** if the specified is a TIMESTAMP or DATE
- **Stable** if the specified date is a TIMESTAMPTZ

Syntax

LAST_DAY ( date )

Parameters

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>DATE</td>
</tr>
<tr>
<td></td>
<td>TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>TIMESTAMPTZ</td>
</tr>
</tbody>
</table>

Examples

The following example returns the last day of February as 29 because 2016 is a leap year:

```sql
=> SELECT LAST_DAY('2016-02-28 23:30 PST') "Last Day";
  Last Day
------------
  2016-02-29
  (1 row)
```

The following example returns the last day of February in a non-leap year:

```sql
> SELECT LAST_DAY('2017/02/03') "Last";
  Last
--------------
  2017-02-28
  (1 row)
```
The following example returns the last day of March, after converting the string value to the specified DATE type:

```sql
=> SELECT LAST_DAY('2003/03/15') "Last";
Last
----------
2012-03-31
(1 row)
```

**LOCALTIME**

Returns a value of type TIME that represents the start of the current transaction. The return value does not change during the transaction. Thus, multiple calls to LOCALTIME within the same transaction return the same timestamp.

**Behavior Type**

*Stable*

**Syntax**

```
LOCALTIME [ ( precision ) ]
```

**Parameters**

| precision | Rounds the result to the specified number of fractional digits in the seconds field. |

**Example**

```sql
=> CREATE TABLE t1 (a int, b int);
CREATE TABLE

=> INSERT INTO t1 VALUES (1,2);
OUTPUT
-------
1
(1 row)

=> SELECT LOCALTIME time;
```
LOCALTIMESTAMP

Returns a value of type TIMESTAMP that represents the start of the current transaction.

The return value does not change during the transaction. Thus, multiple calls to LOCALTIMESTAMP within the same transaction return the same timestamp.

**Behavior Type**

*Stable*

**Syntax**

`LOCALTIMESTAMP [ ( precision ) ]`

**Parameters**

<table>
<thead>
<tr>
<th>parameter</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>precision</code></td>
<td>Rounds the result to the specified number of fractional digits in the seconds field.</td>
</tr>
</tbody>
</table>
Example

```sql
=> CREATE TABLE t1 (a int, b int);
CREATE TABLE

=> INSERT INTO t1 VALUES (1,2);
OUTPUT
-------
  1
(1 row)

=> SELECT CURRENT_TIMESTAMP(2) timestamp;
   timestamp
-------------------------
 2016-12-07 15:19:12.34-05
(1 row)

=> INSERT INTO t1 VALUES (3,4);
OUTPUT
-------
  1
(1 row)

=> SELECT CURRENT_TIMESTAMP(2) timestamp;
   timestamp
-------------------------
 2016-12-07 15:19:12.34-05
(1 row)

=> COMMIT;
COMMIT

=> SELECT CURRENT_TIMESTAMP(2) timestamp;
   timestamp
-------------------------
 2016-12-07 15:19:13.89-05
(1 row)
```

MICROSECOND

Returns the microsecond portion of the specified date as an integer.

Behavior Type

- **Immutable** if the specified date is a `TIMESTAMP`, `INTERVAL`, or `VARCHAR`
- **Stable** if the specified date is a `TIMESTAMP`
Syntax

MICROSECOND ( date )

Parameters

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• VARCHAR</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMPTZ</td>
</tr>
<tr>
<td></td>
<td>• INTERVAL</td>
</tr>
</tbody>
</table>

Example

```sql
=> SELECT MICROSECOND (TIMESTAMP 'Sep 22, 2011 12:34:01.123456');
MICROSECOND
----------
123456
(1 row)
```

MIDNIGHT_SECONDS

Within the specified date, returns the number of seconds between midnight and the date's time portion.

Behavior Type

- **Immutable** if the specified date is a TIMESTAMP, DATE, or VARCHAR
- **Stable** if the specified date is a TIMESTAMPTZ

Syntax

MIDNIGHT_SECONDS ( date )
Parameters

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- VARCHAR</td>
</tr>
<tr>
<td></td>
<td>- DATE</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMPTZ</td>
</tr>
</tbody>
</table>

Examples

Get the number of seconds since midnight:

```sql
=> SELECT MIDNIGHT_SECONDS(CURRENT_TIMESTAMP);
MIDNIGHT_SECONDS
---------------------
36480
(1 row)
```

Get the number of seconds between midnight and noon on March 3 2016:

```sql
=> SELECT MIDNIGHT_SECONDS('3-3-2016 12:00'::TIMESTAMP);
MIDNIGHT_SECONDS
---------------------
43200
(1 row)
```

MINUTE

Returns the minute portion of the specified date as an integer.

Behavior Type

- **Immutable** if the specified date is a TIMESTAMP, DATE, VARCHAR or INTERVAL
- **Stable** if the specified date is a TIMESTAMPTZ

Syntax

```
MINUTE ( date )
```
Parameters

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td>VARCHAR</td>
<td>DATE</td>
</tr>
<tr>
<td>TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
</tr>
<tr>
<td>INTERVAL</td>
<td></td>
</tr>
</tbody>
</table>

Example

```
=> SELECT MINUTE('12:34:03.456789');
MINUTE
-------
 34
(1 row)
```

```
=> SELECT MINUTE (TIMESTAMP 'sep 22, 2011 12:34');
MINUTE
-------
 34
(1 row)
```

```
=> SELECT MINUTE (INTERVAL '35 12:34:03.456789');
MINUTE
-------
 34
(1 row)
```

MONTH

Returns the month portion of the specified date as an integer.

Behavior Type

- **Immutable** if the specified date is a TIMESTAMP, DATE, VARCHAR or INTERVAL
- **Stable** if the specified date is a TIMESTAMPTZ

Syntax

```
MONTH ( date )
```
Parameters

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• VARCHAR</td>
</tr>
<tr>
<td></td>
<td>• DATE</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMPTZ</td>
</tr>
<tr>
<td></td>
<td>• INTERVAL</td>
</tr>
</tbody>
</table>

Examples

In the following examples, Vertica returns the month portion of the specified string. For example, '6-9' represent September 6.

```sql
=> SELECT MONTH('6-9');
   MONTH
  -------
     9
   (1 row)
=> SELECT MONTH(TIMESTAMP 'sep 22, 2011 12:34');
   MONTH
  -------
     9
   (1 row)
=> SELECT MONTH(INTERVAL '2-35' year to month);
   MONTH
  -------
   11
   (1 row)
```

MONTHS_BETWEEN

Returns the number of months between two dates. MONTHS_BETWEEN can return an integer or a FLOAT:

- Integer: The day portions of date1 and date2 are the same, and neither date is the last day of the month. MONTHS_BETWEEN also returns an integer if both dates in date1 and date2 are the last days of their respective months. For example, MONTHS_BETWEEN calculates the difference between April 30 and March 31 as 1 month.
FLOAT: The day portions of date1 and date2 are different and one or both dates are not the last day of their respective months. For example, the difference between April 2 and March 1 is 1.03225806451613. To calculate month fractions, MONTHS_BETWEEN assumes all months contain 31 days.

MONTHS_BETWEEN disregards timestamp time portions.

**Behavior Type**

- **Immutable** if both date arguments are of data type TIMESTAMP or DATE
- **Stable** if either date is a TIMESTAMPTZ

**Syntax**

MONTHS_BETWEEN ( date1 , date2 );

**Parameters**

<table>
<thead>
<tr>
<th>date1</th>
<th>date2</th>
</tr>
</thead>
<tbody>
<tr>
<td>Specify the dates to evaluate where date1 and date2 evaluate to one of the following data types:</td>
<td></td>
</tr>
<tr>
<td>DATE</td>
<td></td>
</tr>
<tr>
<td>TIMESTAMP</td>
<td></td>
</tr>
<tr>
<td>TIMESTAMPTZ</td>
<td></td>
</tr>
</tbody>
</table>

If date1 < date2, MONTHS_BETWEEN returns a negative value.

**Examples**

Return the number of months between April 7 2016 and January 7 2015:

```sql
=> SELECT MONTHS_BETWEEN ('04-07-16'::TIMESTAMP, '01-07-15'::TIMESTAMP);

-------------------
15
(1 row)
```

Return the number of months between March 31 2016 and February 28 2016 (MONTHS_BETWEEN assumes both months contain 31 days):

```sql
=> SELECT MONTHS_BETWEEN ('03-31-16'::TIMESTAMP, '02-28-16'::TIMESTAMP);

-------------------
14
(1 row)
```
Return the number of months between March 31 2016 and February 29 2016:

```sql
=> SELECT MONTHS_BETWEEN ('03-31-16':TIMESTAMP, '02-28-16':TIMESTAMP);
MONTHS_BETWEEN
---------------------
1.09677419354839
(1 row)
```

NEW_TIME

Converts a timestamp value from one time zone to another and returns a TIMESTAMP.

**Behavior Type**

*Immutable*

**Syntax**

```sql
NEW_TIME( 'timestamp', 'timezone1', 'timezone2')
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>timestamp</td>
<td>The timestamp to convert, conforms to one of the following formats:</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMP/TIMESTAMPZ</td>
</tr>
<tr>
<td></td>
<td>• DATE</td>
</tr>
<tr>
<td></td>
<td>• Character string that can be converted to a TIMESTAMP—for example, May 24, 2012 10:00.</td>
</tr>
<tr>
<td>timezone1</td>
<td>Specify the source and target timezones, one of the strings defined in /opt/vertica/share/timezonesets. For example:</td>
</tr>
<tr>
<td>timezone2</td>
<td>• GMT: Greenwich Mean Time</td>
</tr>
</tbody>
</table>
Examples

Convert the specified time from Eastern Standard Time (EST) to Pacific Standard Time (PST):

```sql
=> SELECT NEW_TIME('05-24-12 13:48:00', 'EST', 'PST');
       NEW_TIME
  ---------------
    2012-05-24 10:48:00
(1 row)
```

Convert 1:00 AM January 2012 from EST to PST:

```sql
=> SELECT NEW_TIME('01-01-12 01:00:00', 'EST', 'PST');
       NEW_TIME
  ---------------
    2011-12-31 22:00:00
(1 row)
```

Convert the current time EST to PST:

```sql
=> SELECT NOW();
       NOW
  ---------------
  2016-12-09 10:30:36.727307-05
(1 row)
=> SELECT NEW_TIME('NOW', 'EDT', 'CDT');
       NEW_TIME
  ---------------
  2016-12-09 09:30:36.727307
(1 row)
```

The following example returns the year 45 before the Common Era in Greenwich Mean Time and converts it to Newfoundland Standard Time:

```sql
=> SELECT NEW_TIME('April 1, 45 BC', 'GMT', 'NST')::DATE;
        NEW_TIME
  -------------
    0045-03-31 BC
(1 row)
```
NEXT_DAY

Returns the date of the first instance of a particular day of the week that follows the specified date.

Behavior Type

- **Immutable** if the specified date is a TIMESTAMP, DATE, or VARCHAR
- **Stable** if the specified date is a TIMESTAMPTZ

Syntax

NEXT_DAY( 'date', 'day-string' )

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>date</td>
<td>The date to process, one of the following data types:</td>
</tr>
<tr>
<td></td>
<td>- VARCHAR</td>
</tr>
<tr>
<td></td>
<td>- DATE</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMPTZ</td>
</tr>
<tr>
<td>day-string</td>
<td>The day of the week to process, a CHAR or VARCHAR string or character constant. Supply the full English name such as Tuesday, or any conventional abbreviation, such as Tue or Tues. day-string is not case sensitive and trailing spaces are ignored.</td>
</tr>
</tbody>
</table>

Examples

Get the date of the first Monday that follows April 29 2016:

```sql
=> SELECT NEXT_DAY('4-29-2016'::TIMESTAMP,'Monday') "NEXT DAY" ;
  NEXT DAY
----------------
  2016-05-02
(1 row)
```

Get the first Tuesday that follows today:
SELECT NEXT_DAY(CURRENT_TIMESTAMP,'tues') "NEXT DAY";

2016-05-03 (1 row)

NOW [Date/Time]

Returns a value of type TIMESTAMP WITH TIME ZONE representing the start of the current transaction. NOW is equivalent to CURRENT_TIMESTAMP except that it does not accept a precision parameter.

The return value does not change during the transaction. Thus, multiple calls to CURRENT_TIMESTAMP within the same transaction return the same timestamp.

Behavior Type

Stable

Syntax

NOW()

Example

=> CREATE TABLE t1 (a int, b int);
CREATE TABLE
=> INSERT INTO t1 VALUES (1,2);
OUTPUT
-------
1
(1 row)

=> SELECT NOW();
   NOW
------------------------
2016-12-09 13:00:08.74685-05 (1 row)

=> INSERT INTO t1 VALUES (3,4);
OUTPUT
-------
1
(1 row)
OVERLAPS

Evaluates two time periods and returns true when they overlap, false otherwise.

Behavior Type

- **Stable** when TIMESTAMP and TIMESTAMPTZ are both used, or when TIMESTAMPTZ is used with INTERVAL
- **Immutable** otherwise

Syntax

\[
(\text{start, end}) \text{ OVERLAPS (start, end)}
\]

\[
(\text{start, interval}) \text{ OVERLAPS (start, interval)}
\]

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>\textit{start}</td>
<td>DATE, TIME, or TIMESTAMPTZ/TIMESTAMPTZ value that specifies the beginning of a time period.</td>
</tr>
<tr>
<td>\textit{end}</td>
<td>DATE, TIME, or TIMESTAMPTZ/TIMESTAMPTZ value that specifies the end of a time period.</td>
</tr>
<tr>
<td>\textit{interval}</td>
<td>Value that specifies the length of the time period.</td>
</tr>
</tbody>
</table>
Examples

Evaluate whether date ranges Feb 16 - Dec 21, 2016 and Oct 10 2008 - Oct 3 2016 overlap:

```sql
=> SELECT (DATE '2016-02-16', DATE '2016-12-21') OVERLAPS (DATE '2008-10-30', DATE '2016-10-30');
  overlaps ---------
  t
(1 row)
```

Evaluate whether date ranges Feb 16 - Dec 21, 2016 and Jan 01 - Oct 30 2008 - Oct 3, 2016 overlap:

```sql
=> SELECT (DATE '2016-02-16', DATE '2016-12-21') OVERLAPS (DATE '2008-01-30', DATE '2008-10-30');
  overlaps ---------
  f
(1 row)
```

Evaluate whether date range Feb 02 2016 + 1 week overlaps with date range Oct 16 2016 - 8 months:

```sql
=> SELECT (DATE '2016-02-16', INTERVAL '1 week') OVERLAPS (DATE '2016-10-16', INTERVAL '-8 months');
  overlaps ---------
  t
(1 row)
```

QUARTER

Returns calendar quarter of the specified date as an integer, where the January-March quarter is 1.

Syntax

```sql
QUARTER ( date )
```

Behavior Type

- **Immutable** if the specified date is a TIMESTAMP, DATE, or VARCHAR.
- **Stable** if the specified date is a TIMESTAMPTZ
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>date</td>
<td>The date to process, one of the following data types:</td>
</tr>
<tr>
<td></td>
<td>• VARCHAR</td>
</tr>
<tr>
<td></td>
<td>• DATE</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMPTZ</td>
</tr>
</tbody>
</table>

Examples

```sql
=> SELECT QUARTER (TIMESTAMP 'sep 22, 2011 12:34');
QUARTER
---------
3
(1 row)
```

ROUND

Rounds the specified date or time. If you omit the precision argument, ROUND rounds to day (DD) precision.

Behavior Type

- **Immutable** if the target date is a TIMESTAMPTZ or DATE
- **Stable** if the target date is a TIMESTAMPTZ

Syntax

```sql
ROUND( rounding-target[, 'precision'] )
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>rounding-target</td>
<td>An expression that evaluates to one of the following data types:</td>
</tr>
<tr>
<td>precision</td>
<td>A string constant that specifies precision for the rounded value, one of the following:</td>
</tr>
<tr>
<td>-----------</td>
<td>----------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>DATE</td>
<td></td>
</tr>
<tr>
<td>TIMESTAMP/TIMESTAMPTZ</td>
<td></td>
</tr>
<tr>
<td>TIMESTAMPTZ</td>
<td></td>
</tr>
</tbody>
</table>

- **Century**: CC | SCC
- **Year**: SYYY | YYYY | YEAR | YYY | YY | Y
- **ISO Year**: IYYY | IYY | IY | I
- **Quarter**: Q
- **Month**: MONTH | MON | MM | RM
- **Same weekday as first day of year**: WW
- **Same weekday as first day of ISO year**: IW
- **Same weekday as first day of month**: W
- **Day** (default): DDD | DD | J
- **First weekday**: DAY | DY | D
- **Hour**: HH | HH12 | HH24
- **Minute**: MI
- **Second**: SS

**Note:**
Hour, minute, and second rounding is not supported by DATE expressions.

---

## Examples

### Round to the nearest hour:

```
=> SELECT ROUND(CURRENT_TIMESTAMP, 'HH');

ROUND
2016-04-28 15:00:00
(1 row)
```

### Round to the nearest month:

```
=> SELECT ROUND('9-22-2011 12:34:00'::TIMESTAMP, 'MM');

ROUND
2011-10-01 00:00:00
(1 row)
```
See Also

TIMESTAMP_ROUND

SECOND

Returns the seconds portion of the specified date as an integer.

Syntax

SECOND ( date )

Behavior Type

Immutable, except for TIMESTAMPTZ arguments where it is stable.

Parameters

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• VARCHAR</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMPTZ</td>
</tr>
<tr>
<td></td>
<td>• INTERVAL</td>
</tr>
</tbody>
</table>

Examples

=> SELECT SECOND ('23:34:03.456789');
SECOND
--------
   3
(1 row)
=> SELECT SECOND (TIMESTAMP 'sep 22, 2011 12:34');
SECOND
--------
   0
(1 row)
=> SELECT SECOND (INTERVAL '35 12:34:03.456789');
STATEMENT_TIMESTAMP

Similar to TRANSACTION_TIMESTAMP, returns a value of type TIMESTAMP WITH TIME ZONE that represents the start of the current statement.

The return value does not change during statement execution. Thus, different stages of statement execution always have the same timestamp.

Behavior Type

Stable

Syntax

STATEMENT_TIMESTAMP()

Example

```sql
=> SELECT foo, bar FROM (SELECT STATEMENT_TIMESTAMP() AS foo)foo, (SELECT STATEMENT_TIMESTAMP() as bar)bar;

<table>
<thead>
<tr>
<th>foo</th>
<th>bar</th>
</tr>
</thead>
</table>
```

See Also

- CLOCK_TIMESTAMP
- TRANSACTION_TIMESTAMP
SYSDATE

Returns the current statement's start date and time as a TIMESTAMP value. This function is identical to GETDATE.

SYSDATE uses the date and time supplied by the operating system on the server to which you are connected, which is the same across all servers. Internally, GETDATE converts STATEMENT_TIMESTAMP from TIMESTAMPTZ to TIMESTAMP.

Behavior Type
Stable

Syntax

SYSDATE()

Note:
You can call this function with no parentheses.

Example

```sql
=> SELECT SYSDATE;
sysdate
--------------------
2016-12-12 06:11:10.699642 (1 row)
```

See Also
Date/Time Expressions

TIME_SLICE

Aggregates data by different fixed-time intervals and returns a rounded-up input TIMESTAMP value to a value that corresponds with the start or end of the time slice interval.
Given an input TIMESTAMP value such as 2000-10-28 00:00:01, the start time of a 3-second time slice interval is 2000-10-28 00:00:00, and the end time of the same time slice is 2000-10-28 00:00:03.

**Behavior Type**

Immutable

**Syntax**

```
TIME_SLICE( expression, slice-length [, 'time-unit' [, 'start-or-end'] ] )
```

**Parameters**

<table>
<thead>
<tr>
<th>expression</th>
<th>One of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Column of type TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>• String constant that can be parsed into a TIMESTAMP value.</td>
</tr>
<tr>
<td></td>
<td>For example: '2004-10-19 10:23:54'</td>
</tr>
<tr>
<td></td>
<td>Vertica evaluates expression on each row.</td>
</tr>
</tbody>
</table>

| slice-length     | A positive integer that specifies the slice length. |

<table>
<thead>
<tr>
<th>time-unit</th>
<th>Time unit of the slice, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• HOUR</td>
</tr>
<tr>
<td></td>
<td>• MINUTE</td>
</tr>
<tr>
<td></td>
<td>• SECOND (default)</td>
</tr>
<tr>
<td></td>
<td>• MILLISECOND</td>
</tr>
<tr>
<td></td>
<td>• MICROSECOND</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>start-or-end</th>
<th>Specifies whether the returned value corresponds to the start or end time with one of the following strings:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• START (default)</td>
</tr>
<tr>
<td></td>
<td>• END</td>
</tr>
</tbody>
</table>

**Note:**

This parameter can be included only if you also supply a non-
Null Argument Handling

TIME_SLICE handles null arguments as follows:

- TIME_SLICE returns an error when any one of slice-length, time-unit, or start-or-end parameters is null.
- If expression is null and slice-length, time-unit, or start-or-end contain legal values, TIME_SLICE returns a NULL value instead of an error.

Usage

The following command returns the (default) start time of a 3-second time slice:

```sql
=> SELECT TIME_SLICE('2009-09-19 00:00:01', 3);
  TIME_SLICE
----------------------
  2009-09-19 00:00:00
(1 row)
```

The following command returns the end time of a 3-second time slice:

```sql
=> SELECT TIME_SLICE('2009-09-19 00:00:01', 3, 'SECOND', 'END');
  TIME_SLICE
----------------------
  2009-09-19 00:00:03
(1 row)
```

This command returns results in milliseconds, using a 3-second time slice:

```sql
=> SELECT TIME_SLICE('2009-09-19 00:00:01', 3, 'ms');
  TIME_SLICE
----------------------
  2009-09-19 00:00:00.999
(1 row)
```

This command returns results in microseconds, using a 9-second time slice:

```sql
=> SELECT TIME_SLICE('2009-09-19 00:00:01', 3, 'us');
  TIME_SLICE
----------------------
  2009-09-19 00:00:00.999999
(1 row)
```
The next example uses a 3-second interval with an input value of '00:00:01'. To focus specifically on seconds, the example omits date, though all values are implied as being part of the timestamp with a given input of '00:00:01':

- '00:00:00' is the start of the 3-second time slice
- '00:00:03' is the end of the 3-second time slice.
- '00:00:03' is also the start of the second 3-second time slice. In time slice boundaries, the end value of a time slice does not belong to that time slice; it starts the next one.

When the time slice interval is not a factor of 60 seconds, such as a given slice length of 9 in the following example, the slice does not always start or end on 00 seconds:

```sql
=> SELECT TIME_SLICE('2009-02-14 20:13:01', 9);
TIME_SLICE
---------------------
2009-02-14 20:12:54
(1 row)
```

This is expected behavior, as the following properties are true for all time slices:

- Equal in length
- Consecutive (no gaps between them)
- Non-overlapping

To force the above example ('2009-02-14 20:13:01') to start at '2009-02-14 20:13:00', adjust the output timestamp values so that the remainder of 54 counts up to 60:

```sql
=> SELECT TIME_SLICE('2009-02-14 20:13:01', 9) + '6 seconds'::INTERVAL AS time;
time
---------------------
2009-02-14 20:13:06
(1 row)
```
Alternatively, you could use a different slice length, which is divisible by 60, such as 5:

```sql
=> SELECT TIME_SLICE('2009-02-14 20:13:01', 5);

2009-02-14 20:13:00
(1 row)
```

A TIMESTAMPTZ value is implicitly cast to TIMESTAMP. For example, the following two statements have the same effect.

```sql
=> SELECT TIME_SLICE('2009-09-23 11:12:01'::timestamptz, 3);

2009-09-23 11:12:00
(1 row)

=> SELECT TIME_SLICE('2009-09-23 11:12:01'::timestamptz::timestamp, 3);

2009-09-23 11:12:00
(1 row)
```

### Examples

You can use the SQL analytic functions `FIRST_VALUE` and `LAST_VALUE` to find the first/last price within each time slice group (set of rows belonging to the same time slice). This structure can be useful if you want to sample input data by choosing one row from each time slice group.

```sql
=> SELECT date_key, transaction_time, sales_dollar_amount, TIME_SLICE(DATE '2000-01-01' + date_key + transaction_time, 3),
   FIRST_VALUE(sales_dollar_amount)
OVER (PARTITION BY TIME_SLICE(DATE '2000-01-01' + date_key + transaction_time, 3)
   ORDER BY DATE '2000-01-01' + date_key + transaction_time) AS first_value
FROM store.store_sales_fact
LIMIT 20;
```

<table>
<thead>
<tr>
<th>date_key</th>
<th>transaction_time</th>
<th>sales_dollar_amount</th>
<th>time_slice</th>
<th>first_value</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>00:41:16</td>
<td>164</td>
<td>2000-01-02 00:41:15</td>
<td>164</td>
</tr>
<tr>
<td>1</td>
<td>00:41:33</td>
<td>310</td>
<td>2000-01-02 00:41:33</td>
<td>310</td>
</tr>
<tr>
<td>1</td>
<td>15:33:15</td>
<td>419</td>
<td>2000-01-02 15:33:15</td>
<td>419</td>
</tr>
<tr>
<td>1</td>
<td>15:33:44</td>
<td>193</td>
<td>2000-01-02 15:33:42</td>
<td>193</td>
</tr>
<tr>
<td>1</td>
<td>16:36:29</td>
<td>466</td>
<td>2000-01-02 16:36:27</td>
<td>466</td>
</tr>
</tbody>
</table>
TIME_SLICE rounds the transaction time to the 3-second slice length.

The following example uses the analytic (window) OVER clause to return the last trading price (the last row ordered by TickTime) in each 3-second time slice partition:

```sql
=> SELECT DISTINCT TIME_SLICE(TickTime, 3), LAST_VALUE(price) OVER (PARTITION BY TIME_SLICE(TickTime, 3)
ORDER BY TickTime ROWS BETWEEN UNBOUNDED PRECEDING AND UNBOUNDED FOLLOWING);
```

**Note:**
If you omit the windowing clause from an analytic clause, LAST_VALUE defaults to RANGE BETWEEN UNBOUNDED PRECEDING AND CURRENT ROW. Results can seem non-intuitive, because instead of returning the value from the bottom of the current partition, the function returns the bottom of the *window*, which continues to change along with the current input row that is being processed. For more information, see Time Series Analytics and SQL Analytics in Analyzing Data.

In the next example, FIRST_VALUE is evaluated once for each input record and the data is sorted by ascending values. Use SELECT DISTINCT to remove the duplicates and return only one output record per TIME_SLICE:

```sql
=> SELECT DISTINCT TIME_SLICE(TickTime, 3), FIRST_VALUE(price) OVER (PARTITION BY TIME_SLICE(TickTime, 3)
ORDER BY TickTime ASC)
FROM tick_store;
```

```
<table>
<thead>
<tr>
<th>TIME_SLICE</th>
<th>?column?</th>
</tr>
</thead>
<tbody>
<tr>
<td>2009-09-21 00:00:06</td>
<td>20.00</td>
</tr>
<tr>
<td>2009-09-21 00:00:09</td>
<td>30.00</td>
</tr>
<tr>
<td>2009-09-21 00:00:00</td>
<td>10.00</td>
</tr>
</tbody>
</table>
```
The information output by the above query can also return MIN, MAX, and AVG of the trading prices within each time slice.

```sql
=> SELECT DISTINCT TIME_SLICE(TickTime, 3),FIRST_VALUE(Price) OVER (PARTITION BY TIME_SLICE(TickTime, 3)
    ORDER BY TickTime ASC),
    MIN(price) OVER (PARTITION BY TIME_SLICE(TickTime, 3)),
    MAX(price) OVER (PARTITION BY TIME_SLICE(TickTime, 3)),
    AVG(price) OVER (PARTITION BY TIME_SLICE(TickTime, 3))
FROM tick_store;
```

See Also

- Aggregate Functions
- FIRST_VALUE [Analytic]
- LAST_VALUE [Analytic]
- TIMESERIES Clause
- TS_FIRST_VALUE
- TS_LAST_VALUE
- Using Time Zones With Vertica

**TIMEOFDAY**

Returns the wall-clock time as a text string. Function results advance during transactions.

**Behavior Type**

Volatile

**Syntax**

TIMEOFDAY()

**Example**

```sql
=> SELECT TIMEOFDAY();
TIMEOFDAY
-----------------------
Mon Dec 12 08:18:01.022710 2016 EST
(1 row)
```
TIMESTAMPADD

Adds the specified number of intervals to a TIMESTAMP or TIMESTAMPTZ value and returns a result of the same data type.

**Behavior Type**

- **Immutable** if the input date is a TIMESTAMP
- **Stable** if the input date is a TIMESTAMPTZ

**Syntax**

```
TIMESTAMPADD ( datepart, count, start-date );
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>datepart</code></td>
<td>Specifies the type of time intervals that TIMESTAMPADD adds to the specified start date. If <code>datepart</code> is an expression, it must be enclosed in parentheses:</td>
</tr>
<tr>
<td><code>count</code></td>
<td>Integer or integer expression that specifies the number of <code>datepart</code> intervals to add to <code>start-date</code>.</td>
</tr>
<tr>
<td><code>start-date</code></td>
<td>TIMESTAMP or TIMESTAMPTZ value.</td>
</tr>
</tbody>
</table>
Examples

Add two months to the current date:

```sql
=> SELECT CURRENT_TIMESTAMP AS Today;
   Today
-----------------------------
   2016-05-02 06:56:57.923045-04
   (1 row)
=> SELECT TIMESTAMPADD(MONTH, 2, (CURRENT_TIMESTAMP)) AS TodayPlusTwoMonths;
   TodayPlusTwoMonths
-----------------------------
   2016-07-02 06:56:57.923045-04
   (1 row)
```

Add 14 days to the beginning of the current month:

```sql
=> SELECT TIMESTAMPADD(DD, 14, (SELECT TRUNC((CURRENT_TIMESTAMP), 'MM')));
   timestampadd
-----------------------------
   2016-05-15 00:00:00
   (1 row)
```

TIMESTAMPDIFF

Returns the time span between two TIMESTAMP or TIMESTAMPTZ values, in the intervals specified. TIMESTAMPDIFF excludes the start date in its calculation.

Behavior Type

- **Immutable** if start and end dates are TIMESTAMP
- **Stable** if start and end dates are TIMESTAMPTZ

Syntax

```
TIMESTAMPDIFF( datepart, start, end );
```
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>datepart</td>
<td>Specifies the type of date or time intervals that TIMESTAMPDIFF returns. If datepart is an expression, it must be enclosed in parentheses: &lt;br&gt; [ \text{TIMESTAMPDIFF}((\text{expression}), \text{start}, \text{end}); ] &lt;br&gt; datepart must evaluate to one of the following string literals, either quoted or unquoted: &lt;br&gt; • year</td>
</tr>
</tbody>
</table>

| start, end | Specify the start and end dates, where start and end evaluate to one of the following data types: <br> • TIMESTAMP/TIMESTAMPTZ <br> • TIMESTAMPTZ <br> If end < start, TIMESTAMPDIFF returns a negative value. |

Date Part Intervals

TIMESTAMPDIFF uses the datepart argument to calculate the number of intervals between two dates, rather than the actual amount of time between them. For detailed information, see DATEDIFF.

Examples

=> SELECT TIMESTAMPDIFF (YEAR,'1-1-2006 12:34:00', '1-1-2008 12:34:00');
timestampdiff
--------------
See Also

DATEDIFF

TIMESTAMP_ROUND

Rounds the specified TIMESTAMP. If you omit the precision argument, TIMESTAMP_ROUND rounds to day (DD) precision.

Behavior Type

- **Immutable** if the target date is a TIMESTAMP
- **Stable** if the target date is a TIMESTAMPTZ

Syntax

```
TIMESTAMP_ROUND ( rounding-target[, 'precision'] )
```

Parameters

<table>
<thead>
<tr>
<th>rounding-target</th>
<th>An expression that evaluates to one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- TIMESTAMP/TIMESTAMPTZ</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMPTZ</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>precision</th>
<th>A string constant that specifies precision for the rounded value, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- <strong>Century</strong>: CC</td>
</tr>
<tr>
<td></td>
<td>- <strong>Year</strong>: SYYY</td>
</tr>
<tr>
<td></td>
<td>- <strong>ISO Year</strong>: IYYY</td>
</tr>
<tr>
<td></td>
<td>- <strong>Quarter</strong>: Q</td>
</tr>
<tr>
<td></td>
<td>- <strong>Month</strong>: MONTH</td>
</tr>
<tr>
<td></td>
<td>- <strong>Same weekday as first day of year</strong>: WW</td>
</tr>
</tbody>
</table>
Examples

Round to the nearest hour:

```sql
=> SELECT TIMESTAMP_ROUND(CURRENT_TIMESTAMP, 'HH');
                 ROUND
---------------
2016-04-28 15:00:00
(1 row)
```

Round to the nearest month:

```sql
=> SELECT TIMESTAMP_ROUND('9-22-2011 12:34:00'::TIMESTAMP, 'MM');
                 ROUND
---------------
2011-10-01 00:00:00
(1 row)
```

See Also

ROUND

TIMESTAMP_TRUNC

Truncates the specified TIMESTAMP. If you omit the precision argument, TIMESTAMP_TRUNC truncates to day (DD) precision.
Behavior Type

- **Immutable** if the target date is a TIMESTAMP
- **Stable** if the target date is a TIMESTAMPTZ

Syntax

`TIMESTAMP_TRUNC( trunc-target[, 'precision'] )`

Parameters

<table>
<thead>
<tr>
<th><strong>trunc-target</strong></th>
<th>An expression that evaluates to one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- TIMESTAMP/TIMESTAMPTZ</td>
</tr>
<tr>
<td></td>
<td>- TIMESTAMPTZ</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>precision</strong></th>
<th>A string constant that specifies precision for the truncated value, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- <strong>Century</strong>: CC</td>
</tr>
<tr>
<td></td>
<td>- <strong>Year</strong>: SYYY</td>
</tr>
<tr>
<td></td>
<td>- <strong>ISO Year</strong>: IYYYY</td>
</tr>
<tr>
<td></td>
<td>- <strong>Quarter</strong>: Q</td>
</tr>
<tr>
<td></td>
<td>- <strong>Month</strong>: MONTH</td>
</tr>
<tr>
<td></td>
<td>- <strong>Same weekday as first day of year</strong>: WW</td>
</tr>
<tr>
<td></td>
<td>- <strong>Same weekday as first day of ISO year</strong>: IW</td>
</tr>
<tr>
<td></td>
<td>- <strong>Same weekday as first day of month</strong>: W</td>
</tr>
<tr>
<td></td>
<td>- <strong>Day</strong>: DDD</td>
</tr>
<tr>
<td></td>
<td>- <strong>First weekday</strong>: DAY</td>
</tr>
<tr>
<td></td>
<td>- <strong>Hour</strong>: HH</td>
</tr>
<tr>
<td></td>
<td>- <strong>Minute</strong>: MI</td>
</tr>
<tr>
<td></td>
<td>- <strong>Second</strong>: SS</td>
</tr>
</tbody>
</table>

**Note:**

Hour, minute, and second truncating is not supported by DATE expressions.

Examples

Truncate to the current hour:
Truncate to the month:

```sql
=> SELECT TIMESTAMP_TRUNC('9-22-2011 12:34:00'::TIMESTAMP, 'MM');
TIMESTAMP_TRUNC
---------------------
2011-09-01 00:00:00
(1 row)
```

See Also

TRUNC

TRANSACTION_TIMESTAMP

Returns a value of type TIME WITH TIMEZONE that represents the start of the current transaction.

The return value does not change during the transaction. Thus, multiple calls to TRANSACTION_TIMESTAMP within the same transaction return the same timestamp.

TRANSACTION_TIMESTAMP is equivalent to CURRENT_TIMESTAMP, except it does not accept a precision parameter.

Behavior Type

Stable

Syntax

TRANSACTION_TIMESTAMP()
Example

```sql
=> SELECT foo, bar FROM (SELECT TRANSACTION_TIMESTAMP() AS foo)foo, (SELECT TRANSACTION_TIMESTAMP() as bar)bar;

<table>
<thead>
<tr>
<th>foo</th>
<th>bar</th>
</tr>
</thead>
<tbody>
<tr>
<td>2016-12-12 08:18:00.988528-05</td>
<td>2016-12-12 08:18:00.988528-05</td>
</tr>
</tbody>
</table>

(1 row)
```

See Also

- `CLOCK_TIMESTAMP`
- `STATEMENT_TIMESTAMP`

**TRUNC**

Truncates the specified date or time. If you omit the precision argument, TRUNC truncates to day (DD) precision.

**Behavior Type**

- **Immutable** if the target date is a `TIMESTAMP` or `DATE`
- **Stable** if the target date is a `TIMESTAMPTZ`

**Syntax**

```sql
TRUNC( trunc-target[, 'precision'] )
```

**Parameters**

<table>
<thead>
<tr>
<th><code>trunc-target</code></th>
<th>An expression that evaluates to one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• <code>DATE</code></td>
</tr>
<tr>
<td></td>
<td>• <code>TIMESTAMP/TIMESTAMPTZ</code></td>
</tr>
<tr>
<td></td>
<td>• <code>TIMESTAMPTZ</code></td>
</tr>
</tbody>
</table>
A string constant that specifies precision for the truncated value, one of the following:

- **Century**: CC | SCC
- **Year**: SYYY | YYY | YEAR | YYY | YY | Y
- **ISO Year**: IYYY | IYY | IY | I
- **Quarter**: Q
- **Month**: MONTH | MON | MM | RM
- **Same weekday as first day of year**: WW
- **Same weekday as first day of ISO year**: IW
- **Same weekday as first day of month**: W
- **Day (default)**: DDD | DD | J
- **First weekday**: DAY | DY | D
- **Hour**: HH | HH12 | HH24
- **Minute**: MI
- **Second**: SS

**Note:**
Hour, minute, and second truncating is not supported by DATE expressions.

**Examples**

**Truncate to the current hour:**

```sql
=> SELECT TRUNC(CURRENT_TIMESTAMP, 'HH');

                          TRUNC
------------------------
2016-04-29 10:00:00
(1 row)
```

**Truncate to the month:**

```sql
=> SELECT TRUNC('9-22-2011 12:34:00'::TIMESTAMP, 'MM');

     TIMESTAMP_TRUNC
-----------------------
2011-09-01 00:00:00
(1 row)
```

**See Also**

`TIMESTAMP_TRUNC`
WEEK

Returns the week of the year for the specified date as an integer, where the first week begins on the first Sunday on or preceding January 1.

Syntax

WEEK ( date )

Behavior Type

- **Immutable** if the specified date is a TIMESTAMP, DATE, or VARCHAR
- **Stable** if the specified date is a TIMESTAMPTZ

Parameters

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>VARCHAR, DATE, TIMESTAMP, TIMESTAMPTZ</td>
</tr>
</tbody>
</table>

Examples

January 2 is on Saturday, so WEEK returns 1:

```
=> SELECT WEEK ('1-2-2016':::DATE);
   WEEK
  ------
     1
(1 row)
```

January 3 is the second Sunday in 2016, so WEEK returns 2:

```
=> SELECT WEEK ('1-3-2016':::DATE);
   WEEK
  ------
     2
(1 row)
```
WEEK_ISO

Returns the week of the year for the specified date as an integer, where the first week starts on Monday and contains January 4. This function conforms with the ISO 8061 standard.

Syntax

\[
\text{WEEK_ISO}(\text{date})
\]

Behavior Type

- **Immutable** if the specified date is a TIMESTAMP, DATE, or VARCHAR
- **Stable** if the specified date is a TIMESTAMPTZ

Parameters

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
</table>
|      | - VARCHAR  
|      | - DATE  
|      | - TIMESTAMP  
|      | - TIMESTAMPTZ |

Examples

The first week of 2016 begins on Monday January 4:

\[
\Rightarrow \text{SELECT WEEK_ISO ('1-4-2016':DATE);}
\]

```
WEEK_ISO
--------
1
(1 row)
```

January 3 2016 returns week 53 of the previous year (2015):

\[
\Rightarrow \text{SELECT WEEK_ISO ('1-3-2016':DATE);}
\]

```
WEEK_ISO
--------
53
(1 row)
```
In 2015, January 4 is on Sunday, so the first week of 2015 begins on the preceding Monday (December 29 2014):

```sql
=> SELECT WEEK_ISO ('1-3-2016'::DATE);
 WEEK_ISO
 ------
 53
(1 row)
```

YEAR

Returns an integer that represents the year portion of the specified date.

**Syntax**

`YEAR( date )`

**Behavior Type**

- **Immutable** if the specified date is a `TIMESTAMP`, `DATE`, `VARCHAR`, or `INTERVAL`
- **Stable** if the specified date is a `TIMESTAMPTZ`

**Parameters**

<table>
<thead>
<tr>
<th><code>date</code></th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- VARCHAR</td>
</tr>
<tr>
<td></td>
<td>- <code>DATE</code></td>
</tr>
<tr>
<td></td>
<td>- <code>TIMESTAMP</code></td>
</tr>
<tr>
<td></td>
<td>- <code>TIMESTAMPTZ</code></td>
</tr>
<tr>
<td></td>
<td>- <code>INTERVAL</code></td>
</tr>
</tbody>
</table>
Examples

```sql
=> SELECT YEAR(CURRENT_DATE::DATE);
 YEAR
-----
 2016
(1 row)
```

See Also

YEAR_iso

YEAR_iso

Returns an integer that represents the year portion of the specified date. The return value is based on the ISO 8061 standard.

The first week of the ISO year is the week that contains January 4.

Syntax

```sql
YEAR_ISO ( date )
```

Behavior Type

- **Immutable** if the specified date is a TIMESTAMP, DATE, or VARCHAR
- **Stable** if the specified date is a TIMESTAMPTZ

Parameters

<table>
<thead>
<tr>
<th>date</th>
<th>The date to process, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• VARCHAR</td>
</tr>
<tr>
<td></td>
<td>• DATE</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMP</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMPTZ</td>
</tr>
</tbody>
</table>
**Examples**

```
> SELECT YEAR_ISO(CURRENT_DATE::DATE);
YEAR_ISO
--------
    2016
(1 row)
```

**See Also**

YEAR

**Error-handling Functions**

Error-handling functions take a string and return the string when the query is executed.

**THROW_ERROR**

Returns a user-defined error message.

In a multi-node cluster, race conditions might cause the order of error messages to differ.

**Syntax**

```
THROW_ERROR ( message )
```

**Parameters**

<table>
<thead>
<tr>
<th>message</th>
<th>The VARCHAR string to return.</th>
</tr>
</thead>
</table>

**Examples**

Return an error message when a CASE statement is met:
CREATE TABLE pitcher_err (some_text varchar);
CREATE TABLE
COPY pitcher_err FROM STDIN;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> big foo value
>> bigger foo other value
>> bar another foo value
>> 
=> SELECT (CASE WHEN true THEN THROW_ERROR('Failure!!!') ELSE some_text END) FROM pitcher_err;
ERROR 7137: USER GENERATED ERROR: Failure!!!

Return an error message when a CASE statement using REGEXP_LIKE is met:

=> SELECT (CASE WHEN REGEXP_LIKE(some_text, 'other') THEN THROW_ERROR('Failure at "' || some_text || '"') END) FROM pitcher_err;
ERROR 4566: USER GENERATED ERROR: Failure at "bar another foo value"
Formatting Functions

Formatting functions provide a powerful tool set for converting various data types (DATE/TIME, INTEGER, FLOATING POINT) to formatted strings and for converting from formatted strings to specific data types.

TO_BITSTRING

Returns a VARCHAR that represents the given VARBINARY value in bitstring format. This function is the inverse of BITSTRING_TO_BINARY.

Behavior Type

Immutable

Syntax

TO_BITSTRING ( expression )

Parameters

| expression | The VARCHAR string to process. |

Examples

```sql
=> SELECT TO_BITSTRING('ab'::BINARY(2));
  to_bitstring
-------------------
  0110000101100010
(1 row)

=> SELECT TO_BITSTRING(HEX_TO_BINARY('0x10'));
  to_bitstring
-------------------
  00010000
(1 row)
```
=> SELECT TO_BITSTRING(HEX_TO_BINARY('0xF0'));
to_bitstring
--------
11110000
(1 row)

See Also

BITCOUNT

TO_CHAR

Converts various date/time and numeric values into text strings.

Behavior Type

Stable

Syntax

TO_CHAR ( expression [, pattern ] )

Parameters

table

<table>
<thead>
<tr>
<th>expression</th>
<th>Specifies the value to convert, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• DOUBLE PRECISION</td>
</tr>
<tr>
<td></td>
<td>• INTEGER</td>
</tr>
<tr>
<td></td>
<td>• INTERVAL</td>
</tr>
<tr>
<td></td>
<td>• TIME/TIMETZ</td>
</tr>
<tr>
<td></td>
<td>• TIMESTAMP/TIMESTAMPTZ</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>pattern</th>
<th>A CHAR or VARCHAR that specifies an output pattern string. See:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Template Patterns for Date/Time Formatting</td>
</tr>
<tr>
<td></td>
<td>• Template Patterns for Numeric Formatting</td>
</tr>
</tbody>
</table>
Notes

- **TO_CHAR( any )** casts any type, except BINARY/VARBINARY, to VARCHAR.

  The following example returns an error if you try to cast TO_CHAR to a binary data type:

  ```sql
  => SELECT TO_CHAR('abc'::VARBINARY);
  ERROR: cannot cast type varbinary to varchar
  ```

- **TO_CHAR** accepts TIME and TIMETZ data types as inputs if you explicitly cast TIME to TIMESTAMP and TIMETZ to TIMESTAMPTZ.

  ```sql
  => SELECT TO_CHAR(TIME '14:34:06.4','HH12:MI am');
  => SELECT TO_CHAR(TIMETZ '14:34:06.4+6','HH12:MI am');
  ```

  You can extract the timezone hour from TIMETZ:

  ```sql
  => SELECT EXTRACT(timezone_hour FROM TIMETZ '10:30+13:30');
  date_part
  ------------
     13
  (1 row)
  ```

- Ordinary text is allowed in to_char templates and is output literally. You can put a substring in double quotes to force it to be interpreted as literal text even if it contains pattern key words. For example, in "'Hello Year "YYYY', the YYYY is replaced by the year data, but the single Y in Year is not.

- **TO_CHAR**'s day-of-the-week numbering (see the 'D' template pattern) is different from that of the EXTRACT function.

- Given an INTERVAL type, **TO_CHAR** formats HH and HH12 as hours in a single day, while HH24 can output hours exceeding a single day, for example, >24.

- To use a double quote character in the output, precede it with a double backslash. This is necessary because the backslash already has a special meaning in a string constant. For example: ' \"YYYY Month\" '.

- **TO_CHAR** does not support the use of V combined with a decimal point. For example: 99.9V99 is not allowed.

- When rounding, the last digit of the rounded representation is selected to be even if the number is exactly half way between the two.
<table>
<thead>
<tr>
<th>Expression</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>SELECT TO_CHAR(CURRENT_TIMESTAMP, 'Day, DD HH12:MI:SS');</td>
<td>'Tuesday, 06 05:39:18'</td>
</tr>
<tr>
<td>SELECT TO_CHAR(CURRENT_TIMESTAMP, 'FMDay, FMDD HH12:MI:SS');</td>
<td>'Tuesday, 6 05:39:18'</td>
</tr>
<tr>
<td>SELECT TO_CHAR(TIMEtz '14:34:06.4+6','HH12:MI am'); TO_CHAR</td>
<td>04:34 am</td>
</tr>
<tr>
<td>SELECT (-0.1, '99.99');</td>
<td>'-.10'</td>
</tr>
<tr>
<td>SELECT (-0.1, 'FM9.99');</td>
<td>'-.1'</td>
</tr>
<tr>
<td>SELECT (0.1, '0.9');</td>
<td>'0.1'</td>
</tr>
<tr>
<td>SELECT (12, '9990999.9');</td>
<td>'0012.0'</td>
</tr>
<tr>
<td>SELECT (12, 'FM9990999.9');</td>
<td>'0012.'</td>
</tr>
<tr>
<td>SELECT (485, '999');</td>
<td>'485'</td>
</tr>
<tr>
<td>SELECT (-485, '999');</td>
<td>'-485'</td>
</tr>
<tr>
<td>SELECT (485, '9 9 9');</td>
<td>'4 8 5'</td>
</tr>
<tr>
<td>SELECT (1485, '9,999');</td>
<td>'1,485'</td>
</tr>
<tr>
<td>SELECT (1485, '9G999');</td>
<td>'1 485'</td>
</tr>
<tr>
<td>SELECT (148.5, '999.999');</td>
<td>'148.500'</td>
</tr>
<tr>
<td>SELECT (148.5, 'FM999.999');</td>
<td>'148.5'</td>
</tr>
<tr>
<td>SELECT (148.5, 'FM999.990');</td>
<td>'148.500'</td>
</tr>
<tr>
<td>SELECT (148.5, '999D999');</td>
<td>'148,500'</td>
</tr>
<tr>
<td>SELECT (3148.5, '9G999D999');</td>
<td>'3 148,500'</td>
</tr>
<tr>
<td>SELECT (-485, '9995');</td>
<td>'-485-'</td>
</tr>
<tr>
<td>SELECT (-485, '999M1');</td>
<td>'-485-'</td>
</tr>
<tr>
<td>SELECT (485, '999M1');</td>
<td>'+485'</td>
</tr>
<tr>
<td>SELECT (485, 'PL999');</td>
<td>'+485'</td>
</tr>
<tr>
<td>SELECT (485, 'SG999');</td>
<td>'+485'</td>
</tr>
<tr>
<td>SELECT (-485, 'SG999');</td>
<td>'-485'</td>
</tr>
<tr>
<td>SELECT (-485, '9SG999');</td>
<td>'-4-85'</td>
</tr>
</tbody>
</table>
### See Also

- DATE_PART

### TO_DATE

Converts a string value to a DATE type.

### Behavior Type

**Stable**
Syntax

TO_DATE( expression, pattern )

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>Specifies the string value to convert, either CHAR or VARCHAR.</th>
</tr>
</thead>
<tbody>
<tr>
<td>pattern</td>
<td>A CHAR or VARCHAR that specifies an output pattern string. See:</td>
</tr>
<tr>
<td></td>
<td>• Template Patterns for Date/Time Formatting</td>
</tr>
<tr>
<td></td>
<td>• Template Patterns for Numeric Formatting</td>
</tr>
</tbody>
</table>

Input Value Considerations

TO_DATE requires a CHAR or VARCHAR expression. For other input types, use TO_CHAR to perform an explicit cast to a CHAR or VARCHAR before using this function.

Notes

- To use a double quote character in the output, precede it with a double backslash. This is necessary because the backslash already has a special meaning in a string constant. For example: ' \"YYYY Month\" '

- TO_TIMESTAMP, TO_TIMESTAMP_TZ, and TO_DATE skip multiple blank spaces in the input string if the FX option is not used. FX must be specified as the first item in the template. For example:
  - TO_TIMESTAMP('2000 JUN', 'YYYY MON') is correct.
  - TO_TIMESTAMP('2000 JUN', 'FXYYYY MON') returns an error, because TO_TIMESTAMP expects one space only.

- The YYYY conversion from string to TIMESTAMP or DATE has a restriction if you use a year with more than four digits. You must use a non-digit character or template after YYYY, otherwise the year is always interpreted as four digits. For example, given the following arguments, TO_DATE interprets the five-digit year 20000 as a four-digit year:
=> SELECT TO_DATE('200001131','YYYYMMDD');
  TO_DATE
  2000-01-13
(1 row)

Instead, use a non-digit separator after the year. For example:

=> SELECT TO_DATE('2000-1131', 'YYYY-MMDD');
  TO_DATE
  2000-12-01
(1 row)

- In conversions from string to TIMESTAMP or DATE, the CC field is ignored if there is a YYY, YYYY or Y,YYY field. If CC is used with YY or Y, then the year is computed as (CC–1)*100+YY.

**Examples**

=> SELECT TO_DATE('13 Feb 2000', 'DD Mon YYYY');
  to_date
  2000-02-13
(1 row)

**See Also**

Date/Time Functions

**TO_HEX**

Returns a VARCHAR or VARBINARY representing the hexadecimal equivalent of a number. This function is the inverse of HEX_TO_BINARY.

**Behavior Type**

Immutable
**Syntax**

TO_HEX ( number )

**Parameters**

| number | An INTEGER or VARBINARY value to convert to hexadecimal. If you supply a VARBINARY argument, the function's return value is not preceded by 0x. |

**Examples**

```sql
=> SELECT TO_HEX(123456789);
   TO_HEX
----------
75bcd15
(1 row)
```

For VARBINARY inputs, the returned value is not preceded by 0x. For example:

```sql
=> SELECT TO_HEX('ab': :binary(2));
   TO_HEX
----------
6162
(1 row)
```

**TO_TIMESTAMP**

Converts a string value or a UNIX/POSIX epoch value to a TIMESTAMP type.

**Behavior Type**

Stable

**Syntax**

TO_TIMESTAMP ( { expression, pattern } | unix-epoch )
Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>Specifies the string value to convert, of type CHAR or VARCHAR.</th>
</tr>
</thead>
<tbody>
<tr>
<td>pattern</td>
<td>A CHAR or VARCHAR that specifies an output pattern string. See:</td>
</tr>
<tr>
<td></td>
<td>- Template Patterns for Date/Time Formatting</td>
</tr>
<tr>
<td></td>
<td>- Template Patterns for Numeric Formatting</td>
</tr>
<tr>
<td>unix-epoch</td>
<td>DOUBLE PRECISION value that specifies some number of seconds</td>
</tr>
<tr>
<td></td>
<td>elapsed since midnight UTC of January 1, 1970, excluding leap</td>
</tr>
<tr>
<td></td>
<td>seconds. INTEGER values are implicitly cast to DOUBLE PRECISION.</td>
</tr>
</tbody>
</table>

Notes

- Millisecond (MS) and microsecond (US) values in a conversion from string to TIMESTAMP are used as part of the seconds after the decimal point. For example TO_TIMESTAMP('12:3', 'SS:MS') is not 3 milliseconds, but 300, because the conversion counts it as 12 + 0.3 seconds. This means for the format SS:MS, the input values 12:3, 12:30, and 12:300 specify the same number of milliseconds. To get three milliseconds, use 12:003, which the conversion counts as 12 + 0.003 = 12.003 seconds.

  Here is a more complex example: TO_TIMESTAMP('15:12:02.020.001230', 'HH:MI:SS.MS.US') is 15 hours, 12 minutes, and 2 seconds + 20 milliseconds + 1230 microseconds = 2.021230 seconds.

- To use a double quote character in the output, precede it with a double backslash. This is necessary because the backslash already has a special meaning in a string constant. For example: "\"YYYY Month\""

- TO_TIMESTAMP, TO_TIMESTAMP_TZ, and TO_DATE skip multiple blank spaces in the input string if the FX option is not used. FX must be specified as the first item in the template. For example:
  - TO_TIMESTAMP('2000 JUN', 'YYYY MON') is correct.
  - TO_TIMESTAMP('2000 JUN', 'FXYYYY MON') returns an error, because TO_TIMESTAMP expects one space only.
- The YYYY conversion from string to TIMESTAMP or DATE has a restriction if you use a year with more than four digits. You must use a non-digit character or template after
YYYY, otherwise the year is always interpreted as four digits. For example, given the following arguments, TO_DATE interprets the five-digit year 20000 as a four-digit year:

```sql
=> SELECT TO_DATE('200001131', 'YYYYMMDD');
TO_DATE
--------
2000-01-13
(1 row)
```

Instead, use a non-digit separator after the year. For example:

```sql
=> SELECT TO_DATE('20000-1131', 'YYYY-MMDD');
TO_DATE
-------
20000-12-01
(1 row)
```

- In conversions from string to TIMESTAMP or DATE, the CC field is ignored if there is a YYY, YYYY or Y,YYY field. If CC is used with YY or Y, then the year is computed as (CC–1)*100+YY.

**Examples**

```sql
=> SELECT TO_TIMESTAMP('13 Feb 2009', 'DD Mon YYYY');
TO_TIMESTAMP
-------------
1200-02-13 00:00:00
(1 row)
=> SELECT TO_TIMESTAMP(200120400);  
TO_TIMESTAMP
-------------
1976-05-05 01:00:00
(1 row)
```

**See Also**

Date/Time Functions

**TO_TIMESTAMP_TZ**

Converts a string value or a UNIX/POSIX epoch value to a TIMESTAMP WITH TIME ZONE type.
**Behavior Type**

Immutable if single argument form, Stable otherwise.

**Syntax**

```
TO_TIMESTAMP_TZ ( { expression, pattern } | unix-epoch )
```

**Parameters**

<table>
<thead>
<tr>
<th>expression</th>
<th>Specifies the string value to convert, of type CHAR or VARCHAR.</th>
</tr>
</thead>
<tbody>
<tr>
<td>pattern</td>
<td>A CHAR or VARCHAR that specifies an output pattern string. See:</td>
</tr>
<tr>
<td></td>
<td>• Template Patterns for Date/Time Formatting</td>
</tr>
<tr>
<td></td>
<td>• Template Patterns for Numeric Formatting</td>
</tr>
<tr>
<td>unix-epoch</td>
<td>A DOUBLE PRECISION value that specifies some number of seconds</td>
</tr>
<tr>
<td></td>
<td>elapsed since midnight UTC of January 1, 1970, excluding leap</td>
</tr>
<tr>
<td></td>
<td>seconds. INTEGER values are implicitly cast to DOUBLE PRECISION.</td>
</tr>
</tbody>
</table>

**Notes**

- Millisecond (MS) and microsecond (US) values in a conversion from string to TIMESTAMP are used as part of the seconds after the decimal point. For example `TO_TIMESTAMP('12:3', 'SS:MS')` is not 3 milliseconds, but 300, because the conversion counts it as 12 + 0.3 seconds. This means for the format SS:MS, the input values 12:3, 12:30, and 12:300 specify the same number of milliseconds. To get three milliseconds, use 12:003, which the conversion counts as 12 + 0.003 = 12.003 seconds.

  Here is a more complex example: `TO_TIMESTAMP('15:12:02.020.001230', 'HH:MI:SS.MS.US')` is 15 hours, 12 minutes, and 2 seconds + 20 milliseconds + 1230 microseconds = 2.021230 seconds.

- To use a double quote character in the output, precede it with a double backslash. This is necessary because the backslash already has a special meaning in a string constant. For example: `"\"YYYY Month\""`
• TO_TIMESTAMP, TO_TIMESTAMP_TZ, and TO_DATE skip multiple blank spaces in the input string if the FX option is not used. FX must be specified as the first item in the template. For example:
  • TO_TIMESTAMP('2000 JUN', 'YYYY MON') is correct.
  • TO_TIMESTAMP('2000 JUN', 'FXYYYY MON') returns an error, because TO_TIMESTAMP expects one space only.
• The YYYY conversion from string to TIMESTAMP or DATE has a restriction if you use a year with more than four digits. You must use a non-digit character or template after YYYY, otherwise the year is always interpreted as four digits. For example, given the following arguments, TO_DATE interprets the five-digit year 20000 as a four-digit year:

```sql
=> SELECT TO_DATE('200001131', 'YYYYMMDD');
  TO_DATE
--------------
  2000-01-13
(1 row)
```

Instead, use a non-digit separator after the year. For example:

```sql
=> SELECT TO_DATE('20000-1131', 'YYYY-MMDD');
  TO_DATE
--------------
  20000-12-01
(1 row)
```

• In conversions from string to TIMESTAMP or DATE, the CC field is ignored if there is a YYYY, YYYYY or Y,YYY field. If CC is used with YY or Y, then the year is computed as (CC−1)*100+YY.

**Examples**

```sql
=> SELECT TO_TIMESTAMP_TZ('13 Feb 2009', 'DD Mon YYYY');
  TO_TIMESTAMP_TZ
--------------
  2009-02-13 00:00:00-05
(1 row)
=> SELECT TO_TIMESTAMP_TZ('2001204000');
  TO_TIMESTAMP_TZ
--------------
  2001-05-01 00:00:00-04
(1 row)
```
See Also

Date/Time Functions

TO_NUMBER

Converts a string value to DOUBLE PRECISION.

Behavior Type

Stable

Syntax

TO_NUMBER ( expression, [ pattern ] )

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>Specifies the string value to convert, either CHAR or VARCHAR.</th>
</tr>
</thead>
<tbody>
<tr>
<td>pattern</td>
<td>A string value, either CHAR or VARCHAR, that specifies an output pattern string using one of the supported Template Patterns for Numeric Formatting. If you omit this parameter, TO_NUMBER returns a floating point.</td>
</tr>
</tbody>
</table>

Notes

To use a double quote character in the output, precede it with a double backslash. This is necessary because the backslash already has a special meaning in a string constant. For example: ' "YYYY Month\" '  

Note:
To convert a date string to a numeric value, use the appropriate date/time function, such as EXTRACT.
Examples

```sql
=> SELECT TO_NUMBER('MCML', 'rn');
TO_NUMBER
--------
1950
(1 row)
```

It the pattern parameter is omitted, the function returns a floating point. For example:

```sql
=> SELECT TO_NUMBER('-123.456e-01');
TO_NUMBER
--------
-12.3456
```
Template Patterns for Date/Time Formatting

In an output template string (for TO_CHAR), there are certain patterns that are recognized and replaced with appropriately-formatted data from the value to be formatted. Any text that is not a template pattern is copied verbatim. Similarly, in an input template string (for anything other than TO_CHAR), template patterns identify the parts of the input data string to be looked at and the values to be found there.

Note: Vertica uses the ISO 8601:2004 style for date/time fields in Vertica*.log files. For example, 2008-09-16 14:40:59.123 TM Moveout:0x2aaaac002180 [Txn] <INFO>

Certain modifiers can be applied to any template pattern to alter its behavior as described in Template Pattern Modifiers for Date/Time Formatting.

<table>
<thead>
<tr>
<th>Pattern</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>HH</td>
<td>Hour of day (00-23)</td>
</tr>
<tr>
<td>HH12</td>
<td>Hour of day (01-12)</td>
</tr>
<tr>
<td>HH24</td>
<td>Hour of day (00-23)</td>
</tr>
<tr>
<td>MI</td>
<td>Minute (00-59)</td>
</tr>
<tr>
<td>SS</td>
<td>Second (00-59)</td>
</tr>
<tr>
<td>MS</td>
<td>Millisecond (000-999)</td>
</tr>
<tr>
<td>US</td>
<td>Microsecond (000000-999999)</td>
</tr>
<tr>
<td>SSSS</td>
<td>Seconds past midnight (0-86399)</td>
</tr>
<tr>
<td>AM or A.M.</td>
<td>Meridian indicator (uppercase)</td>
</tr>
<tr>
<td>PM or P.M.</td>
<td>Meridian indicator (lowercase)</td>
</tr>
<tr>
<td>Y,YYY</td>
<td>Year (4 and more digits) with comma</td>
</tr>
<tr>
<td>Pattern</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>--------------------------------------------------</td>
</tr>
<tr>
<td>YYYY</td>
<td>Year (4 and more digits)</td>
</tr>
<tr>
<td>YYY</td>
<td>Last 3 digits of year</td>
</tr>
<tr>
<td>YY</td>
<td>Last 2 digits of year</td>
</tr>
<tr>
<td>Y</td>
<td>Last digit of year</td>
</tr>
<tr>
<td>IYYYY</td>
<td>ISO year (4 and more digits)</td>
</tr>
<tr>
<td>IYY</td>
<td>Last 3 digits of ISO year</td>
</tr>
<tr>
<td>IY</td>
<td>Last 2 digits of ISO year</td>
</tr>
<tr>
<td>I</td>
<td>Last digits of ISO year</td>
</tr>
<tr>
<td>BC or B.C. or AD or A.D.</td>
<td>Era indicator (uppercase)</td>
</tr>
<tr>
<td>bc or b.c. or ad or a.d.</td>
<td>Era indicator (lowercase)</td>
</tr>
<tr>
<td>MONTH</td>
<td>Full uppercase month name (blank-padded to 9 chars)</td>
</tr>
<tr>
<td>Month</td>
<td>Full mixed-case month name (blank-padded to 9 chars)</td>
</tr>
<tr>
<td>month</td>
<td>Full lowercase month name (blank-padded to 9 chars)</td>
</tr>
<tr>
<td>MON</td>
<td>Abbreviated uppercase month name (3 chars)</td>
</tr>
<tr>
<td>Mon</td>
<td>Abbreviated mixed-case month name (3 chars)</td>
</tr>
<tr>
<td>mon</td>
<td>Abbreviated lowercase month name (3 chars)</td>
</tr>
<tr>
<td>MM</td>
<td>Month number (01-12)</td>
</tr>
<tr>
<td>DAY</td>
<td>Full uppercase day name (blank-padded to 9 chars)</td>
</tr>
<tr>
<td>Day</td>
<td>Full mixed-case day name (blank-padded to 9 chars)</td>
</tr>
<tr>
<td>day</td>
<td>Full lowercase day name (blank-padded to 9 chars)</td>
</tr>
<tr>
<td>DY</td>
<td>Abbreviated uppercase day name (3 chars)</td>
</tr>
<tr>
<td>Dy</td>
<td>Abbreviated mixed-case day name (3 chars)</td>
</tr>
<tr>
<td>dy</td>
<td>Abbreviated lowercase day name (3 chars)</td>
</tr>
<tr>
<td>Pattern</td>
<td>Description</td>
</tr>
<tr>
<td>---------</td>
<td>-------------</td>
</tr>
<tr>
<td>DDD</td>
<td>Day of year (001-366)</td>
</tr>
<tr>
<td>DD</td>
<td>Day of month (01-31) for TIMESTAMP</td>
</tr>
<tr>
<td>D</td>
<td>Day of week (1-7; Sunday is 1)</td>
</tr>
<tr>
<td>W</td>
<td>Week of month (1-5) (The first week starts on the first day of the month.)</td>
</tr>
<tr>
<td>WW</td>
<td>Week number of year (1-53) (The first week starts on the first day of the year.)</td>
</tr>
<tr>
<td>IW</td>
<td>ISO week number of year (The first Thursday of the new year is in week 1.)</td>
</tr>
<tr>
<td>CC</td>
<td>Century (2 digits)</td>
</tr>
<tr>
<td>J</td>
<td>Julian Day (days since January 1, 4712 BC)</td>
</tr>
<tr>
<td>Q</td>
<td>Quarter</td>
</tr>
<tr>
<td>RM</td>
<td>Month in Roman numerals (I-XII; I=January) (uppercase)</td>
</tr>
<tr>
<td>rm</td>
<td>Month in Roman numerals (i-xii; i=January) (lowercase)</td>
</tr>
<tr>
<td>TZ</td>
<td>Time-zone name (uppercase)</td>
</tr>
<tr>
<td>tz</td>
<td>Time-zone name (lowercase)</td>
</tr>
</tbody>
</table>

**Examples**

Use `TO_TIMESTAMP` to convert an expression using the pattern 'YYY MON':

```sql
=> SELECT TO_TIMESTAMP('2017 JUN', 'YYYY MON');
TO_TIMESTAMP
--------------------
2017-06-01 00:00:00
(1 row)
```

Use `TO_DATE` to convert an expression using the pattern 'YYY-MMDD':

```sql
```
`=> SELECT TO_DATE('2017-1231', 'YYYY-MMDD');
TO_DATE
------------
2017-12-31
(1 row)`

## Template Pattern Modifiers for Date/Time Formatting

Certain modifiers can be applied to any template pattern to alter its behavior. For example, `FMMonth` is the Month pattern with the FM modifier.

<table>
<thead>
<tr>
<th>Modifier</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AM</td>
<td>Time is before 12:00</td>
</tr>
<tr>
<td>AT</td>
<td>Ignored</td>
</tr>
<tr>
<td>JULIAN, JD, J</td>
<td>Next field is Julian Day</td>
</tr>
<tr>
<td>FM prefix</td>
<td>Fill mode (suppress padding blanks and zeros)</td>
</tr>
<tr>
<td></td>
<td>For example: FMMonth</td>
</tr>
<tr>
<td></td>
<td><strong>Note:</strong> The FM modifier suppresses leading zeros and trailing blanks that would otherwise be added to make the output of a pattern fixed width.</td>
</tr>
<tr>
<td>FX prefix</td>
<td>Fixed format global option</td>
</tr>
<tr>
<td></td>
<td>For example: FX Month DD Day</td>
</tr>
<tr>
<td>ON</td>
<td>Ignored</td>
</tr>
<tr>
<td>PM</td>
<td>Time is on or after 12:00</td>
</tr>
<tr>
<td>T</td>
<td>Next field is time</td>
</tr>
<tr>
<td>TH suffix</td>
<td>Uppercase ordinal number suffix</td>
</tr>
<tr>
<td></td>
<td>For example: DDTH</td>
</tr>
<tr>
<td>th suffix</td>
<td>Lowercase ordinal number suffix</td>
</tr>
<tr>
<td></td>
<td>For example: DDth</td>
</tr>
<tr>
<td>TM prefix</td>
<td>Translation mode (print localized day and month names based on lc_messages). For example: TMMonth</td>
</tr>
</tbody>
</table>
Template Patterns for Numeric Formatting

<table>
<thead>
<tr>
<th>Pattern</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>9</td>
<td>Value with the specified number of digits</td>
</tr>
<tr>
<td>0</td>
<td>Value with leading zeros</td>
</tr>
<tr>
<td>. (period)</td>
<td>Decimal point</td>
</tr>
<tr>
<td>, (comma)</td>
<td>Group (thousand) separator</td>
</tr>
<tr>
<td>PR</td>
<td>Negative value in angle brackets</td>
</tr>
<tr>
<td>S</td>
<td>Sign anchored to number (uses locale)</td>
</tr>
<tr>
<td>L</td>
<td>Currency symbol (uses locale)</td>
</tr>
<tr>
<td>D</td>
<td>Decimal point (uses locale)</td>
</tr>
<tr>
<td>G</td>
<td>Group separator (uses locale)</td>
</tr>
<tr>
<td>MI</td>
<td>Minus sign in specified position (if number &lt; 0)</td>
</tr>
<tr>
<td>PL</td>
<td>Plus sign in specified position (if number &gt; 0)</td>
</tr>
<tr>
<td>SG</td>
<td>Plus/minus sign in specified position</td>
</tr>
<tr>
<td>RN</td>
<td>Roman numeral (input between 1 and 3999)</td>
</tr>
<tr>
<td>TH or th</td>
<td>Ordinal number suffix</td>
</tr>
<tr>
<td>V</td>
<td>Shift specified number of digits (see notes)</td>
</tr>
<tr>
<td>EEEE</td>
<td>Scientific notation (not implemented yet)</td>
</tr>
</tbody>
</table>

Usage

- A sign formatted using SG, PL, or MI is not anchored to the number; for example:
  - `TO_CHAR(-12, 'S9999')` produces '-12'
  - `TO_CHAR(-12, 'MI9999')` produces '-12'
9 results in a value with the same number of digits as there are 9s. If a digit is not available it outputs a space.

TH does not convert values less than zero and does not convert fractional numbers.

V effectively multiplies the input values by $10^n$, where $n$ is the number of digits following V. TO_CHAR does not support the use of V combined with a decimal point. For example: 99.9V99 is not allowed.

Geospatial Functions

The following topics describe the Vertica geospatial functions.

Function-Naming Conventions

The geospatial functions use the following naming conventions:

- The ST\_function\_name functions are compliant with the latest Open Geospatial Consortium standard OGC SFA-SQL version 1.2.1 (reference. number is OGC 06-104r4, date: 2010-08-04). Currently, some ST\_function\_name> functions may not support all data types. Each function page contains details about the supported data types.

  Note:

  Some functions, such as ST\_GeomFromText, are based on previous versions of the standard.

- The STV\_function\_name> functions are unique to Vertica and not compliant with OGC standards. Each function page explains its functionality in detail.

Verifying Spatial Objects Validity

Many spatial functions do not verify the validity of the parameters. If you pass an invalid spatial object to an ST\_ or STV\_ function, the function may return an error or produce incorrect results.

To avoid this issue, OpenText recommends that you first run ST\_IsValid on all spatial objects to verify their validity. If your object is not valid, run STV\_IsValidReason to get information about the location of the invalidity.
**Note:**

If you pass a valid polygon to STV_IsValidReason, it returns NULL.

### ST_AsText

Creates the Well-Known Text (WKT) representation of a spatial object. Use this function when you need to specify a spatial object in ASCII form.


### Behavior Type

**Immutable**

### Syntax

```
ST_AsText( g )
```

### Arguments

<table>
<thead>
<tr>
<th>g</th>
<th>Spatial object for which you want the WKT string, type GEOMETRY or GEOGRAPHY</th>
</tr>
</thead>
</table>

### Returns

LONG VARCHAR

### Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
</tbody>
</table>
### Example

The following example shows how to use `ST_AsText`.

Retrieve WKB and WKT representations:

```sql
=> CREATE TABLE locations (id INTEGER, name VARCHAR(100),
  geom1 GEOMETRY(800),
  geom2 GEOGRAPHY);
CREATE TABLE
=> COPY locations
  (id, geom1x FILLER LONG VARCHAR(800), geom1 AS ST_GeomFromText(geom1x), geom2x FILLER LONG VARCHAR(800),
   geom2 AS ST_GeographyFromText(geom2x))
FROM stdin;
Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.

> 1|POINT(2 3) |
> 2|LINESTRING(2 4,1 5) |
> 3|POLYGON((-70.96 43.27,-70.67 42.95,-66.90 44.74,-67.81 46.08,-67.81 47.20,-69.22 47.43,-71.09 45.25,-70.96 43.27)) |
> 
=> SELECT id, ST_AsText(geom1),ST_AsText(geom2) FROM locations ORDER BY id ASC;

<table>
<thead>
<tr>
<th>id</th>
<th>ST_AsText</th>
<th>ST_AsText</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>POINT (2 3)</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>LINESTRING (2 4,1 5)</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>POLYGON((-70.96 43.27, -70.67 42.95, -66.9 44.74, -67.81 46.08, -67.81 47.2, -69.22 47.43, -71.09 45.25, -70.96 43.27))</td>
<td></td>
</tr>
</tbody>
</table>

(3 rows)

Calculate the length of a WKT using the Vertica SQL function `LENGTH`:

```sql
=> SELECT LENGTH(ST_AsText(ST_GeomFromText('POLYGON ((-1.2, 0.3, 1.2,
  0 1, -1 2)') )));

LENGTH
-------
37

(1 row)
```
See Also

- ST_AsBinary

ST_Area

Calculates the area of a spatial object.

The units are:

- GEOMETRY objects: spatial reference system identifier (SRID) units
- GEOGRAPHY objects: square meters

Behavior Type

Immutable

Syntax

ST_Area( $g$ )

Arguments

| $g$  | Spatial object for which you want to calculate the area, type GEOMETRY or GEOGRAPHY |

Returns

FLOAT

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
</tr>
</thead>
</table>

Point | Yes | Yes
---|---|---
Multipoint | Yes | Yes
Linestring | Yes | Yes
Multilinestring | Yes | Yes
Polygon | Yes | Yes
Multipolygon | Yes | Yes
GeometryCollection | Yes | No

**Examples**

The following examples show how to use `ST_Area`.

Calculate the area of a polygon:

```sql
=> SELECT ST_Area(ST_GeomFromText('POLYGON((0 0, 1 0, 1 1, 0 1, 0 0)))

ST_Area
--------
 1
(1 row)
```

Calculate the area of a multipolygon:

```sql
=> SELECT ST_Area(ST_GeomFromText('MultiPolygon(((0 0, 1 0, 1 1, 0 0)),
  ((2 2, 3 4, 6 3, 2 2)))'))

ST_Area
--------
 3
(1 row)
```

Suppose the polygon has a hole, as in the following figure.

![Polygon with a hole]
Calculate the area, excluding the area of the hole:

```sql
=> SELECT ST_Area(ST_GeomFromText('POLYGON((2 2,5 8, 2, 2),
(4 3, 5, 4 6, 3, 4))'));
ST_Area
--------
     8
(1 row)
```

Calculate the area of a geometry collection:

```sql
=> SELECT ST_Area(ST_GeomFromText('GEOMETRYCOLLECTION(POLYGON((20.5 20.45,
20.51 20.52, 20.69 20.32, 20.5 20.45)), POLYGON((10 20, 30 40, 25 50, 10 20)))));
ST_Area
--------
150.0073
(1 row)
```

Calculate the area of a geography object:

```sql
=> SELECT ST_Area(ST_GeographyFromText('POLYGON((20.5 20.45, 20.51 20.52,
20.69 20.32, 20.5 20.45))));
ST_Area
-------------
84627437.116037
(1 row)
```

**ST_AsBinary**

Creates the Well-Known Binary (WKB) representation of a spatial object. Use this function when you need to convert an object to binary form for porting spatial data to or from other applications.


**Behavior Type**

Immutable

**Syntax**

```sql
ST_AsBinary( g )
```
## Arguments

| g | Spatial object for which you want the WKB, type GEOMETRY or GEOGRAPHY |

## Returns

LONG VARBINARY

## Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

## Example

The following example shows how to use ST_AsBinary.

Retrieve WKB and WKT representations:

```sql
=> CREATE TABLE locations (id INTEGER, name VARCHAR(100), geom1 GEOMETRY(800), geom2 GEOGRAPHY);
CREATE TABLE
=> COPY locations
   (id, geom1x FILLER LONG VARCHAR(800), geom1 AS ST_GeomFromText(geom1x), geom2x FILLER LONG VARCHAR(800),
   geom2 AS ST_GeographyFromText(geom2x))
FROM stdin;
Enter data to be copied followed by a newline.
```
End with a backslash and a period on a line by itself.

1 | POINT(2 3) |
2 | LINESTRING(2 4,1 5) |
3 | POLYGON((-70.96 43.27,-70.67 42.95,-66.90 44.74,-67.81 46.08,-67.81 47.20,-69.22 47.43,-71.09 45.25,-70.96 43.27)) |

=> \.

> SELECT id, ST_AsText(geom1),ST_AsText(geom2) FROM locations ORDER BY id ASC;

<table>
<thead>
<tr>
<th>id</th>
<th>ST_AsText</th>
<th>ST_AsText</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>POINT (2 3)</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>LINESTRING (2 4, 1 5)</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>POLYGON ((-70.96 43.27, -70.67 42.95, -66.90 44.74, -67.81 46.08, -67.81 47.20, -69.22 47.43, -71.09 45.25, -70.96 43.27))</td>
<td></td>
</tr>
</tbody>
</table>

> SELECT id, ST_AsBinary(geom1),ST_AsBinary(geom2) FROM locations ORDER BY id ASC;

(3 rows)

Calculate the length of a WKB using the Vertica SQL function LENGTH:

> SELECT LENGTH(ST_AsBinary(St_GeomFromText('POLYGON ((-1 2, 0 3, 1 2, 0 1, -1 2))')));

<table>
<thead>
<tr>
<th>LENGTH</th>
</tr>
</thead>
<tbody>
<tr>
<td>93</td>
</tr>
</tbody>
</table>

(1 row)

See Also

ST_AsText

ST_Boundary

Calculates the boundary of the specified GEOMETRY object. An object's boundary is the set of points that define the limit of the object.

For a linestring, the boundary is the start and end points. For a polygon, the boundary is a linestring that begins and ends at the same point.

Behavior Type

Immutable
**Syntax**

\[ \text{ST\textunderscore Boundary}(g) \]

**Arguments**

| \(g\) | Spatial object for which you want the boundary, type GEOMETRY |

**Returns**

GEOMETRY

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
</tr>
</tbody>
</table>

**Examples**

The following examples show how to use ST\textunderscore Boundary.

Returns a linestring that represents the boundary:

```sql
=> SELECT ST\textunderscore AsText(ST\textunderscore Boundary(ST\textunderscore GeomFromText('POLYGON((-1 -1,2 2, 0 1, -1 -1)))));
```

ST\textunderscore AsText
Returns a multilinestring that contains the boundaries of both polygons:

```sql
=> SELECT ST_AsText(ST_Boundary(ST_GeomFromText('POLYGON((2 2,5 5,8 2,2 2),
(4 3,5 4,6 3,4 3)))));
```

```
MULTILINESTRING ((2 2, 5 5, 8 2, 2 2), (4 3, 5 4, 6 3, 4 3))
```

The boundary of a linestring is its start and end points:

```sql
=> SELECT ST_AsText(ST_Boundary(ST_GeomFromText('LINESTRING(1 1,2 3,4 4)')));
```

```
MULTIPOINT (1 1, 4 4)
```

A closed linestring has no boundary because it has no start and end points:

```sql
=> SELECT ST_AsText(ST_Boundary(ST_GeomFromText('LINESTRING(1 1,2 3,4 4,1 1)')));
```

```
MULTIPOINT EMPTY
```

## ST_Buffer

Creates a GEOMETRY object greater than or equal to a specified distance from the boundary of a spatial object. The distance is measured in Cartesian coordinate units. ST_Buffer does not accept a distance size greater than +1e15 or less than −1e15.

### Behavior Type

**Immutable**

### Syntax

```sql
ST_Buffer( g, d )
```
Arguments

<table>
<thead>
<tr>
<th>$g$</th>
<th>Spatial object for which you want to calculate the buffer, type GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>$d$</td>
<td>Distance from the object in Cartesian coordinate units, type FLOAT</td>
</tr>
</tbody>
</table>

Returns

GEOMETRY

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Usage Tips

- If you specify a positive distance, ST_Buffer returns a polygon that represents the points within or equal to the distance outside the object. If you specify a negative distance, ST_Buffer returns a polygon that represents the points within or equal to the distance inside the object.
- For points, multipoints, linestrings, and multilinestrings, if you specify a negative distance, ST_Buffer returns an empty polygon.
- The Vertica Place version of ST_Buffer returns the buffer as a polygon, so the buffer object has corners at its vertices. It does not contain rounded corners.
Example

The following example shows how to use ST_Buffer.

Returns a GEOMETRY object:

```sql
=> SELECT ST_AsText(ST_Buffer(ST_GeomFromText('POLYGON((0 1,1 4,4 3,0 1))'),1));

ST_AsText
POLYGON ((-0.188847498856 -0.159920845081, 1.12155598386 0.649012935089, 0.290814745534 4.76344136152, -0.188847498856 -0.159920845081))
(1 row)
```

ST_Centroid

Calculates the geometric center—the centroid—of a spatial object. If points or linestrings or both are present in a geometry with polygons, only the polygons contribute to the calculation of the centroid. Similarly, if points are present with linestrings, the points do not contribute to the calculation of the centroid.

To calculate the centroid of a GEOGRAPHY object, see the examples for STV_Geometry and STV_Geography.

Behavior Type

Immutable

Syntax

```sql
ST_Centroid( g )
```

Arguments

| g            | Spatial object for which you want to calculate the centroid, type GEOMETRY |
Returns
GEOMETRY (POINT only)

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Examples

The following examples show how to use ST_Centroid.

Calculate the centroid for a polygon:

```
=> SELECT ST_AsText(ST_Centroid(ST_GeomFromText('POLYGON((-1 -1,2,-1 2, -1 -1)))));
ST_AsText-------------------
POINT (-0 1)
(1 row)
```

Calculate the centroid for a multipolygon:

```
=> SELECT ST_AsText(ST_Centroid(ST_GeomFromText('MULTIPOLYGON(((1 0,2 1,2 0, 1 0)),((-1 -1,2,-1 2,-1 -1))'))));
ST_AsText------------------------
POINT (8.166666666667 8.93333333333)
(1 row)
```

This figure shows the centroid for the multipolygon.
ST_Contains

Determines if a spatial object is entirely inside another spatial object without existing only on its boundary. Both arguments must be the same spatial data type. Either specify two GEOMETRY objects or two GEOGRAPHY objects.

If an object such as a point or linestring only exists along a spatial object's boundary, then ST_Contains returns false. The interior of a linestring is all the points on the linestring except the start and end points.

ST_Contains($g1$, $g2$) is functionally equivalent to ST_Within($g2$, $g1$).

GEOGRAPHY Polygons with a vertex or border on the International Date Line (IDL) or the North or South pole are not supported.

Behavior Type

Immutable

Syntax

```
ST_Contains( $g1$, $g2$ [USING PARAMETERS spheroid=(true | false)] )
```
Arguments

<table>
<thead>
<tr>
<th>$g_1$</th>
<th>Spatial object, type GEOMETRY or GEOGRAPHY</th>
</tr>
</thead>
<tbody>
<tr>
<td>$g_2$</td>
<td>Spatial object, type GEOMETRY or GEOGRAPHY</td>
</tr>
</tbody>
</table>

Parameters

| spheroid = {true | false} | (Optional) BOOLEAN that specifies whether to use a perfect sphere or WGS84. |
|--------------------------|--------------------------------------------------------------------------|
|                          | **Default**: False                                                        |

Returns

BOOLEAN

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

Compatible GEOGRAPHY pairs:
### Examples

The following examples show how to use ST_Contains.

The first polygon does not completely contain the second polygon:

```sql
=> SELECT ST_Contains(ST_GeomFromText('POLYGON((0 2,1,0 -1,0 2))'),
                      ST_GeomFromText('POLYGON((-1 3,2 1,0 -3,-1 3))'));
ST_Contains
------------
1
(1 row)
```

If a point is on a linestring, but not on an end point:

```sql
=> SELECT ST_Contains(ST_GeomFromText('LINESTRING(20 20,30 30)'),
                      ST_GeomFromText('POINT(25 25)'));
ST_Contains
------------
1
(1 row)
```
If a point is on the boundary of a polygon:

```sql
=> SELECT ST_Contains(ST_GeographyFromText('POLYGON((20 20,30 30,30 25,20 20))'),
   ST_GeographyFromText('POINT(20 20)'));
ST_Contains
-----------
f
(1 row)
```

Two spatially equivalent polygons:

```sql
=> SELECT ST_Contains(ST_GeomFromText('POLYGON((-1 2, 0 3, 0 1, -1 2))'),
   ST_GeomFromText('POLYGON((0 3, -1 2, 0 1, 0 3))'));
ST_Contains
-----------
t
(1 row)
```
See Also
- `ST_Overlaps`
- `ST_Within`

**ST_ConvexHull**

Calculates the smallest convex GEOMETRY object that contains a GEOMETRY object.

**Behavior Type**

Immutable

**Syntax**

`ST_ConvexHull( g )`

**Arguments**

| g          | Spatial object for which you want the convex hull, type GEOMETRY |

**Returns**

GEOMETRY
Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Examples

The following examples show how to use ST_ConvexHull.

For a pair of points in a geometry collection:

```sql
=> SELECT ST_AsText(ST_ConvexHull(ST_GeomFromText('GEOMETRYCOLLECTION(
    POINT(1 1),POINT(0 0))')));

------------------------
LINESTRING (1 1, 0 0)
(1 row)
```

For a geometry collection:

```sql
=> SELECT ST_AsText(ST_ConvexHull(ST_GeomFromText('GEOMETRYCOLLECTION(
    LINESTRING(2.5 3,-2 1.5), POLYGON((0 1,1 3,1 -2,0 1)))')));

-------------------------------
POLYGON ((1 -2, -2 1.5, 1 3, 2.5 3, 1 -2))
(1 row)
```

The solid lines represent the original geometry collection and the dashed lines represent the convex hull.
**ST_Crosses**

Determines if one GEOMETRY object spatially crosses another GEOMETRY object. If two objects touch only at a border, ST_Crosses returns FALSE.

Two objects spatially cross when both of the following are true:

- The two objects have some, but not all, interior points in common.
- The dimension of the result of their intersection is less than the maximum dimension of the two objects.

**Behavior Type**

*Immutable*

**Syntax**

```
ST_Crosses( g1, g2 )
```

**Arguments**

<table>
<thead>
<tr>
<th></th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$g1$</td>
<td>Spatial object, type GEOMETRY</td>
</tr>
<tr>
<td>$g2$</td>
<td>Spatial object, type GEOMETRY</td>
</tr>
</tbody>
</table>
Returns

BOOLEAN

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Examples

The following examples show how to use ST_Crosses.

```sql
=> SELECT ST_Crosses(ST_GeomFromText('LINESTRING(-1 3,1 4)'),
                        ST_GeomFromText('LINESTRING(-1 4,1 3)'));
          ST_Crosses
-----------
 t
(1 row)
```
SELECT ST_Crosses(ST_GeomFromText('LINESTRING(-1 1,1 2)'),'POLYGON((1 1,0 -1 -3 -1,2 1,1 1))');

SELECT ST_Crosses(ST_GeomFromText('POINT(-1 4)'),'LINESTRING(-1 4,1 3)');

ST_Difference

Calculates the part of a spatial object that does not intersect with another spatial object.

Behavior Type

Immutable

Syntax

ST_Difference( g1, g2 )
Arguments

<table>
<thead>
<tr>
<th>g1</th>
<th>Spatial object, type GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>g2</td>
<td>Spatial object, type GEOMETRY</td>
</tr>
</tbody>
</table>

Returns

GEOMETRY

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Examples

The following examples show how to use ST_Difference.

Two overlapping linestrings:

```sql
=> SELECT ST_AsText(ST_Difference(ST_GeomFromText('LINESTRING(0 0,0 2)'),
                                  ST_GeomFromText('LINESTRING(0 1,0 2)')));
ST_AsText
------------------
LINESTRING (0 0, 0 1)
(1 row)
=> SELECT ST_AsText(ST_Difference(ST_GeomFromText('LINESTRING(0 0,0 3)'),
                                  ST_GeomFromText('LINESTRING(0 0 2,0 4)')));
ST_AsText
------------------
LINESTRING (0 0, 0 1)
(1 row)
```
Two overlapping polygons:

```sql
=> SELECT ST_AsText(ST_Difference(ST_GeomFromText('POLYGON((0 1,0 3,2 3,2 1,0 1))'),
                                 ST_GeomFromText('POLYGON((0 0,0 2,2 2,0 0))')));
```

```sql
POLYGON ((0 1, 0 3, 2 3, 2 1, 0 1))
(1 row)
```

Two non-intersecting polygons:

```sql
=> SELECT ST_AsText(ST_Difference(ST_GeomFromText('POLYGON((1 1,1 3,3 3,3 1, 1 1))'),
                                 ST_GeomFromText('POLYGON((1 5,1 7,-1 7,-1 5,1 5))')));
```

```sql
POLYGON ((1 1, 1 3, 3 3, 3 1, 1 1))
(1 row)
```

**ST_Disjoint**

Determines if two GEOMETRY objects do not intersect or touch.
If ST_Disjoint returns TRUE for a pair of GEOMETRY objects, ST_Intersects returns FALSE for the same two objects.

GEOGRAPHY Polygons with a vertex or border on the International Date Line (IDL) or the North or South pole are not supported.

**Behavior Type**

*Immutable*

**Syntax**

```sql
ST_Disjoint( g1, g2 ) [USING PARAMETERS spheroid={true | false}] )
```

**Arguments**

<table>
<thead>
<tr>
<th>g1</th>
<th>Spatial object, type GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>g2</td>
<td>Spatial object, type GEOMETRY</td>
</tr>
</tbody>
</table>

**Parameters**

| spheroid = {true | false} | (Optional) BOOLEAN that specifies whether to use a perfect sphere or WGS84. |
|---------------------------|---------------------------------------------------------------------------------|
|                           | **Default:** False                                                              |

**Returns**

BOOLEAN

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Geometry Type</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>--------------------</td>
<td>-----</td>
<td>----</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

Compatible GEOGRAPHY pairs:

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point-Point</td>
<td>No</td>
</tr>
<tr>
<td>Linestring-Point</td>
<td>No</td>
</tr>
<tr>
<td>Polygon-Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon-Point</td>
<td>No</td>
</tr>
</tbody>
</table>

**Examples**

The following examples show how to use ST_Disjoint.

Two non-intersecting or touching polygons:

```sql
=> SELECT ST_Disjoint (ST_GeomFromText('POLYGON((-1 2,0 3,0 1,-1 2))'),
                      ST_GeomFromText('POLYGON((1 0, 1 1, 2 2, 1 0)'));
ST_Disjoint
----------
t
(1 row)
```

Two intersecting linestrings:

```sql
=> SELECT ST_Disjoint(ST_GeomFromText('LINESTRING(-1 2,0 3)'),
                      ST_GeomFromText('LINESTRING(0 2,-1 3)'));
ST_Disjoint
----------
f
(1 row)
```

Two polygons touching at a single point:


```sql
=> SELECT ST_Disjoint (ST_GeomFromText('POLYGON((-1 2, 0 3, 0 1, -1 2))'),
                      ST_GeomFromText('POLYGON((0 2, 1 1, 1 2, 0 2))'));
ST_Disjoint
         --
1 row
```

### See Also

- `ST_Intersects`

### ST_Distance

Calculates the shortest distance between two spatial objects. For GEOMETRY objects, the distance is measured in Cartesian coordinate units. For GEOGRAPHY objects, the distance is measured in meters.

Parameters $g1$ and $g2$ must be both GEOMETRY objects or both GEOGRAPHY objects.

### Behavior Type

**Immutable**

### Syntax

```sql
ST_Distance( $g1$, $g2$
             [USING PARAMETERS spheroid={ true | false } ]
)
```

### Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$g1$</td>
<td>Spatial object, type GEOMETRY or GEOGRAPHY</td>
</tr>
<tr>
<td>$g2$</td>
<td>Spatial object, type GEOMETRY or GEOGRAPHY</td>
</tr>
</tbody>
</table>

### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>spheroid</td>
<td>(Optional) BOOLEAN that specifies whether to use a perfect</td>
</tr>
</tbody>
</table>
false } sphere or WGS84.

**Default**: False

## Returns

FLOAT

## Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

Compatible GEOGRAPHY pairs:

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point-Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring-Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring-Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon-Point</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Multipoint-Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>------------------</td>
<td>-----</td>
<td>-----</td>
</tr>
<tr>
<td>Multipoint-</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Multipolygon-Point</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

## Recommendations

Vertica recommends pruning invalid data before using ST_Distance. Invalid geography values could return non-guaranteed results.

## Examples

The following examples show how to use ST_Distance.

### Distance between two polygons:

```sql
=> SELECT ST_Distance(ST_GeomFromText('POLYGON((-1 -1,2,0 1,-1 -1))'),
                        ST_GeomFromText('POLYGON((5 2,7 4,5 5 5 2))'));

ST_Distance
------------
 3            
(1 row)
```

### Distance between a point and a linestring in meters:

```sql
=> SELECT ST_Distance(ST_GeographyFromText('POINT(31.75 31.25)'),
                       ST_GeographyFromText('LINESTRING(32 32,32 35,40.5 35,35 32 35,32 32)'));

ST_Distance
------------
86690.3950562969
(1 row)
```

## ST_Envelope

Calculates the minimum bounding rectangle that contains the specified GEOMETRY object.

## Behavior Type

**Immutable**
## Syntax

```
ST_Envelope( g )
```

## Arguments

| $g$ | Spatial object for which you want to find the minimum bounding rectangle, type GEOMETRY |

## Returns

GEOMETRY

## Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
</tr>
</tbody>
</table>

## Example

The following example shows how to use ST_Envelope.

Returns the minimum bounding rectangle:
ST_Equals

Determines if two spatial objects are spatially equivalent. The coordinates of the two objects and their WKT/WKB representations must match exactly for ST_Equals to return TRUE.

The order of the points do not matter in determining spatial equivalence:

- LINestring(1 2, 4 3) equals LINestring(4 3, 1 2).
- POLYGON ((0 0, 1 1, 1 2, 2 2, 2 1, 3 0, 1.5 -1.5, 0 0)) equals POLYGON((1 1, 1 2, 2 2, 2 1, 3 0, 1.5 -1.5, 0 0, 1 1)).
- MULTILINESTRING((1 2, 4 3),(0 0, -1 -4)) equals MULTILINESTRING((0 0, -1 -4),(1 2, 4 3)).

Coordinates are stored as FLOAT types. Thus, rounding errors are expected when importing Well-Known Text (WKT) values because the limitations of floating-point number representation.

$g1$ and $g2$ must both be GEOMETRY objects or both be GEOGRAPHY objects. Also, $g1$ and $g2$ cannot both be of type GeometryCollection.
Behavior Type

Immutable

Syntax

```
ST_Equals( g1, g2 )
```

Arguments

<table>
<thead>
<tr>
<th></th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>g1</strong></td>
<td>Spatial object to compare to <strong>g2</strong>, type GEOMETRY or GEOGRAPHY</td>
</tr>
<tr>
<td><strong>g2</strong></td>
<td>Spatial object to compare to <strong>g1</strong>, type GEOMETRY or GEOGRAPHY</td>
</tr>
</tbody>
</table>

Returns

BOOLEAN

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>
Examples

The following examples show how to use ST_Equals.

Two linestrings:

```sql
=> SELECT ST_Equals (ST_GeomFromText('LINESTRING(-1 2, 0 3)'),
  ST_GeomFromText('LINESTRING(0 3, -1 2)'));
ST_Equals
----------
t
(1 row)
```

Two polygons:

```sql
=> SELECT ST_Equals (ST_GeographyFromText('POLYGON((43.22 42.21,40.3 39.88,
  42.1 50.03,43.22 42.21))'),ST_GeographyFromText('POLYGON((43.22 42.21,
  40.3 39.88,42.1 50.31,43.22 42.21))'));
ST_Equals
----------
f
(1 row)
```

ST_GeographyFromText

Converts a Well-Known Text (WKT) string into its corresponding GEOGRAPHY object. Use this function to convert a WKT string into the format expected by the Vertica Place functions.

A GEOGRAPHY object is a spatial object with coordinates (longitude, latitude) defined on the surface of the earth. Coordinates are expressed in degrees (longitude, latitude) from reference planes dividing the earth.

The maximum size of a GEOGRAPHY object is 10 MB. If you pass a WKT to ST_GeographyFromText, the result is a spatial object whose size is greater than 10 MB, ST_GeographyFromText returns an error.

The Open Geospatial Consortium (OGC) defines the format of a WKT string in Section 7 in the Simple Feature Access Part 1 - Common Architecture specification.

Behavior Type

Immutable
Syntax

ST_GeographyFromText( wkt [ USING PARAMETERS ignore_errors='y'|'n' ] )

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>wkt</td>
<td>Well-Known Text (WKT) string of a GEOGRAPHY object, type LONG VARCHAR</td>
</tr>
<tr>
<td>ignore_errors</td>
<td>(Optional) ST_GeographyFromText returns the following, based on the parameters supplied:</td>
</tr>
<tr>
<td></td>
<td>• NULL—If wkt is invalid and ignore_errors='y'.</td>
</tr>
<tr>
<td></td>
<td>• Error—If wkt is invalid and ignore_errors='n' or is unspecified.</td>
</tr>
</tbody>
</table>

Returns

GEOGRAPHY

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>
Example

The following example shows how to use ST_GeographyFromText.

Convert WKT into a GEOGRAPHY object:

```sql
=> CREATE TABLE wkt_ex (g GEOGRAPHY);
CREATE TABLE
=> INSERT INTO wkt_ex VALUES(ST_GeographyFromText('POLYGON((1 2,3,2,3,1,2)));
OUTPUT
-------
 1
(1 row)
```

ST_GeographyFromWKB

Converts a Well-Known Binary (WKB) value into its corresponding GEOGRAPHY object. Use this function to convert a WKB into the format expected by Vertica Place functions.

A GEOGRAPHY object is a spatial object defined on the surface of the earth. Coordinates are expressed in degrees (longitude, latitude) from reference planes dividing the earth. All calculations are in meters.

The maximum size of a GEOGRAPHY object is 10 MB. If you pass a WKB to ST_GeographyFromWKB that results in a spatial object whose size is greater than 10 MB, ST_GeographyFromWKB returns an error.

The Open Geospatial Consortium (OGC) defines the format of a WKB representation in Section 8 in the Simple Feature Access Part 1 - Common Architecture specification.

Behavior Type

Immutable

Syntax

```sql
ST_GeographyFromWKB( wkb [ USING PARAMETERS ignore_errors={'y' | 'n'} ] )
```
Arguments

<table>
<thead>
<tr>
<th>wkb</th>
<th>Well-Known Binary (WKB) value of a GEOGRAPHY object, type LONG VARBINARY</th>
</tr>
</thead>
<tbody>
<tr>
<td>ignore_errors</td>
<td>(Optional) ST_GeographyFromWKB returns the following, based on the parameters supplied:</td>
</tr>
<tr>
<td></td>
<td>• NULL—If wkb is invalid and ignore_errors='y'.</td>
</tr>
<tr>
<td></td>
<td>• Error—If wkb is invalid and ignore_errors='n' or is unspecified.</td>
</tr>
</tbody>
</table>

Returns

GEOGRAPHY

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

Example

The following example shows how to use ST_GeographyFromWKB.

Convert WKB into a GEOGRAPHY object:
CREATE TABLE wkb_ex (g GEOGRAPHY);
CREATE TABLE => INSERT INTO wkb_ex VALUES(ST_GeographyFromWKB(X'01030000000100000000 ... ');
OUTPUT
--------
 1
(1 row)

**ST_GeoHash**

Returns a GeoHash in the shape of the specified geometry.

**Behavior Type**

*Immutable*

**Syntax**

```
ST_GeoHash( SpatialObject [ USING PARAMETERS numchars=n ] )
```

**Arguments**

<table>
<thead>
<tr>
<th>Spatial object</th>
<th>A GEOMETRY or GEOGRAPHY spatial object. Inputs must be in polar coordinates (-180 &lt;= x &lt;= 180 and -90 &lt;= y &lt;= 90) for all points inside the given geometry.</th>
</tr>
</thead>
<tbody>
<tr>
<td>n</td>
<td>Specifies the length, in characters, of the returned GeoHash.</td>
</tr>
</tbody>
</table>

**Returns**

GEOHASH

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Geometry Type</td>
<td>Point</td>
<td>Multipoint</td>
<td>Linestring</td>
</tr>
<tr>
<td>-----------------------</td>
<td>-------</td>
<td>------------</td>
<td>------------</td>
</tr>
<tr>
<td></td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
</tbody>
</table>

**Examples**

The following examples show how to use `ST_PointFromGeoHash`.

Generate a full precision GeoHash for the specified geometry:

```sql
=> SELECT ST_GeoHash(ST_GeographyFromText('POINT(3.14 -1.34)'));
ST_GeoHash
------------------------
kpf0rkn3zmcswks75010
(1 row)
```

Generate a GeoHash based on the first five characters of the specified geometry:

```sql
=> select ST_GeoHash(ST_GeographyFromText('POINT(3.14 -1.34)') USING PARAMETERS numchars=5);
ST_GeoHash
----------
kpf0r
(1 row)
```

**ST_GeometryN**

Returns the $n$\textsuperscript{th} geometry within a geometry object.

If $n$ is out of range of the index, then NULL is returned.

**Behavior Type**

*Immutable*
**Syntax**

\[ \text{ST\_GeometryN}( \ g \ , \ n \ ) \]

**Arguments**

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>( g )</td>
<td>Spatial object of type GEOMETRY.</td>
</tr>
<tr>
<td>( n )</td>
<td>The geometry's index number, 1-based.</td>
</tr>
</tbody>
</table>

**Returns**

GEOMETRY

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

**Examples**

The following examples show how to use \( \text{ST\_GeometryN} \).

Return the second geometry in a multipolygon:
CREATE TABLE multipolygon_geom (gid int, geom GEOMETRY(1000));

COPY multipolygon_geom (gid, gx FILLER LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin
delimiter '|';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.

MULTIPOLYGON(((2 6, 2 9, 6 9, 7 7, 4 6, 2 6),((0 0, 0 5, 1 0, 0 0),((0 2, 2 5, 4 5, 0 2)))

CREATE TABLE series_numbers (numbs int);

COPY series_numbers FROM STDIN;

1 | 2 | 3 | 4 | 5 | 

SELECT numbs, ST_AsText(ST_GeometryN(geom, numbs))
FROM multipolygon_geom, series_numbers
WHERE ST_AsText(ST_GeometryN(geom, numbs)) IS NOT NULL
ORDER BY numbs ASC;

1 | POLYGON ((2 6, 2 9, 6 9, 7 7, 4 6, 2 6))
2 | POLYGON ((0 0, 0 5, 1 0, 0 0))
3 | POLYGON ((0 2, 2 5, 4 5, 0 2))

(3 rows)

Return all the geometries within a multipolygon:

See Also

ST_NumGeometries

ST_GeometryType

Determines the class of a spatial object.
**Behavior Type**

*Immutable*

**Syntax**

\[\text{ST\_GeometryType}( \ g \ )\]

**Arguments**

<table>
<thead>
<tr>
<th>(g)</th>
<th>Spatial object for which you want the class, type GEOMETRY or GEOGRAPHY</th>
</tr>
</thead>
</table>

**Returns**

VARCHAR

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

**Example**

The following example shows how to use ST\_GeometryType.
Returns spatial class:

```sql
=> SELECT ST_GeometryType(ST_GeomFromText('GEOMETRYCOLLECTION(LINESTRING(1 1, 2 2), POLYGON((1 3, 4 5, 2 2, 1 3)))));
```

ST_GeometryType
------------------
ST_GeometryCollection
(1 row)

**ST_GeomFromGeoHash**

Returns a polygon in the shape of the specified GeoHash.

**Behavior Type**

Immutable

**Syntax**

```
ST_GeomFromGeoHash(GeoHash)
```

**Arguments**

<table>
<thead>
<tr>
<th>GeoHash</th>
<th>A valid GeoHash string of arbitrary length.</th>
</tr>
</thead>
</table>

**Returns**

GEOGRAPHY

**Examples**

The following examples show how to use ST_GeomFromGeoHash.

Converts a GeoHash string to a Geography object and back to a GeoHash

```sql
=> SELECT ST_Geohash(ST_GeomFromGeoHash('vert1c9'));
```

ST_Geohash
-----------
vert1c9
Returns a polygon of the specified GeoHash and uses `ST_AsText` to convert the polygon, rectangle map tile, into Well-Known Text:

```sql
=> SELECT ST_AsText(ST_GeomFromGeoHash('drt3jj9n4dpcbcdef'));
ST_AsText
-----------------------------
POLYGON ((-71.1459699298 42.3945346513, -71.1459699297 42.3945346513, -71.1459699298 42.3945346513, -71.1459699298 42.3945346513))
(1 row)
```

Returns multiple polygons and their areas for the specified GeoHashes. The polygon for the high level GeoHash (1234) has a significant area, while the low level GeoHash (1234567890bcdefhjkmn) has an area of zero.

```sql
=> SELECT ST_Area(short) short_area, ST_AsText(short) short_WKT, ST_Area(long) long_area, ST_AsText(long) long_WKT from (SELECT ST_GeomFromGeoHash('1234') short, ST_GeomFromGeoHash('1234567890bcdefhjkmn') long) as foo;
-| RECORD 1 ---------------------------------------------------------------
-| short_area | 24609762.8991076 |
-| short_WKT | POLYGON ((-122.34375 -88.2421875, -121.9921875 -88.2421875, -121.9921875 -88.06640625, -122.34375 -88.06640625, -122.34375 -88.2421875)) |
-| long_area | 0 |
-| long_WKT | POLYGON ((-122.196077187 -88.2297377551, -122.196077187 -88.2297377551, -122.196077187 -88.2297377551)) |
```

## ST_GeomFromText

Converts a Well-Known Text (WKT) string into its corresponding GEOMETRY object. Use this function to convert a WKT string into the format expected by the Vertica Place functions.

A GEOMETRY object is a spatial object defined by the coordinates of a plane. Coordinates are expressed as points on a Cartesian plane \((x, y)\). SRID values of 0 to \(2^{32}-1\) are valid. SRID values outside of this range will generate an error.

The maximum size of a GEOMETRY object is 10 MB. If you pass a WKT to `ST_GeomFromText` and the result is a spatial object whose size is greater than 10 MB, `ST_GeomFromText` returns an error.

Behavior Type

Immutable

Syntax

ST_GeomFromText( wkt [, srid] [ USING PARAMETERS ignore_errors=\'y\'|\'n\' ] )

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>wkt</td>
<td>Well-Known Text (WKT) string of a GEOMETRY object, type LONG VARCHAR.</td>
</tr>
<tr>
<td>srid</td>
<td>(Optional when not performing operations) Spatial reference system identifier (SRID) of the GEOMETRY object, type INTEGER. The SRID is stored in the GEOMETRY object, but does not influence the results of spatial computations.</td>
</tr>
</tbody>
</table>
| ignore_errors | (Optional) ST_GeomFromText returns the following, based on parameters supplied:  
- NULL—If wkt is invalid and ignore_errors=\'y\'.  
- Error—If wkt is invalid and ignore_errors=\'n\' or is unspecified. |

Returns

GEOMETRY

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
</tbody>
</table>
### Example

The following example shows how to use ST_GeomFromText.

Convert WKT into a GEOMETRY object:

```sql
=> SELECT ST_Area(ST_GeomFromText('POLYGON((1 1,2 3,3 5,0 5,1 -2,0 1,1 1))'));

ST_Area
--------
   6
(1 row)
```

### ST_GeomFromWKB

Converts the Well-Known Binary (WKB) value to its corresponding GEOMETRY object. Use this function to convert a WKB into the format expected by many of the Vertica Place functions.

A GEOMETRY object is a spatial object with coordinates \((x,y)\) defined in the Cartesian plane.

The maximum size of a GEOMETRY object is 10 MB. If you pass a WKB to ST_GeomFromWKB and the result is a spatial object whose size is greater than 10 MB, ST_GeomFromWKB returns an error.


### Behavior Type

**Immutable**
Syntax

ST_GeomFromWKB( wkb[, srid] [ USING PARAMETERS ignore_errors={'y'|'n'} ])  

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>wkb</td>
<td>Well-Known Binary (WKB) value of a GEOMETRY object, type LONGVARBINARY</td>
</tr>
<tr>
<td>srid</td>
<td>(Optional) Spatial reference system identifier (SRID) of the GEOMETRY object, type INTEGER. The SRID is stored in the GEOMETRY object, but does not influence the results of spatial computations.</td>
</tr>
</tbody>
</table>
| ignore_errors | (Optional) ST_GeomFromWKB returns the following, based on the parameters supplied:  
  - NULL—If wkb is invalid and ignore_errors='y'.  
  - Error—If wkb is invalid and ignore_errors='n' or is unspecified. |

Returns

GEOMETRY

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
</tbody>
</table>
Example

The following example shows how to use ST_GeomFromWKB.

Convert GEOMETRY into WKT:

```sql
=> CREATE TABLE t(g GEOMETRY);
CREATE TABLE
=> INSERT INTO t VALUES( 
  ST_GeomFromWKB(X'0103000000100000004000000000000000000000000000000000000000000000000000f
  03f000000000000000000f64ae1c7022db544000000000000000000f03f00000000000000000000000000000000f
)
OUTPUT
-----------
  1
(1 row)
=> SELECT ST_AsText(g) from t;
ST_AsText
-----------
POLYGON ((0 0, 1 0, 1e+23 1, 0 0))
(1 row)
```

ST_Intersection

Calculates the set of points shared by two GEOMETRY objects.

Behavior Type

Immutable

Syntax

`ST_Intersection( g1, g2 )`

Arguments

| g1         | Spatial object, type GEOMETRY |
Spatial object, type GEOMETRY

Returns
GEOMETRY

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Examples

The following examples show how to use ST_Intersection.

Two polygons intersect at a single point:
Two polygons:

```sql
=> SELECT ST_AsText(ST_Intersection(ST_GeomFromText('POLYGON((0 2,1 0 -1, 0 2)'), ST_GeomFromText('POLYGON((-1 2,0 0,-2 0,-1 2)'))));
ST_AsText---------------------
POINT(0 0)
(1 row)
```

Two non-intersecting linestrings:

```sql
=> SELECT ST_AsText(ST_Intersection(ST_GeomFromText('POLYGON((1 2,1 5,4 5, 4 2,1 2)'), ST_GeomFromText('POLYGON((3 1,3 3,5 3,5 1,3 1))')));
ST_AsText---------------------
POLYGON ((4 3, 4 2, 3 2, 3 3, 4 3))
(1 row)
```
ST_Intersection

Determines if two GEOMETRY or GEOGRAPHY objects intersect or touch at a single point. If ST_Disjoint returns TRUE, ST_Intersects returns FALSE for the same GEOMETRY or GEOGRAPHY objects.

GEOGRAPHY Polygons with a vertex or border on the International Date Line (IDL) or the North or South pole are not supported.

Behavior Type

Immutable

Syntax

ST_Intersects( g1, g2
            [USING PARAMETERS bbox={true | false}, spheroid={true | false}] )
Arguments

<table>
<thead>
<tr>
<th>$g_1$</th>
<th>Spatial object, type GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>$g_2$</td>
<td>Spatial object, type GEOMETRY</td>
</tr>
</tbody>
</table>

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>bbox</td>
<td>Boolean. Intersects the bounding box of $g_1$ and $g_2$.</td>
</tr>
<tr>
<td>spheroid</td>
<td>(Optional) BOOLEAN that specifies whether to use a perfect sphere or WGS84.</td>
</tr>
</tbody>
</table>

Default: False

Returns

BOOLEAN

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

Compatible GEOGRAPHY pairs:
### Examples

The following examples show how to use `ST_Intersects`.

**Two polygons do not intersect or touch:**

```
=> SELECT ST_Intersects (ST_GeomFromText('POLYGON((-1 2,0 3,0 1,-1 2))'),
                        ST_GeomFromText('POLYGON((1 0,1 1,2,1 0))'));
ST_Intersects
----------
  f
(1 row)
```

**Two polygons touch at a single point:**
=> SELECT ST_Intersects (ST_GeomFromText('POLYGON((-1 2,0 3,0 1,-1 2))'),
                   ST_GeomFromText('POLYGON((1 0,1 1,1 0))'));
                  
ST_Intersects

-------------
t
(1 row)

Two polygons intersect:

=> SELECT ST_Intersects (ST_GeomFromText('POLYGON((-1 2, 0 3, 0 1, -1 2))'),
                   ST_GeomFromText('POLYGON((0 2, -1 3, -2 0, 0 2))'));
                  
ST_Intersects

-------------
t
(1 row)
See Also

ST_Disjoint

ST_IsEmpty

Determines if a spatial object represents the empty set. An empty object has no dimension.

Behavior Type

Immutable

Syntax

`ST_IsEmpty( g )`

Arguments

| g | Spatial object, type GEOMETRY or GEOGRAPHY |

Returns

BOOLEAN

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
</tbody>
</table>
### Example

The following example shows how to use `ST_IsEmpty`.

An empty polygon:

```sql
=> SELECT ST_IsEmpty(ST_GeomFromText('GeometryCollection EMPTY'));
ST_IsEmpty
---------
t (1 row)
```

### ST_IsSimple

Determines if a spatial object does not intersect itself or touch its own boundary at any point.

### Behavior Type

**Immutable**

### Syntax

```
ST_IsSimple( g )
```

### Arguments

| g  | Spatial object, type GEOMETRY or GEOGRAPHY |
Returns

BOOLEAN

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

Examples

The following examples show how to use ST_IsSimple.

Polygon does not intersect itself:
SELECT ST_IsSimple(ST_GeomFromText('POLYGON((-1 2, 0 3, 1 2, -2, -1 2))'));
ST_IsSimple
-------------
t
(1 row)

Linestring intersects itself:

=> SELECT ST_IsSimple(ST_GeometryFromText('LINESTRING(10 10, 25 25, 34.5, 10 30, 10 20, 10)'));
ST_IsSimple
-------------
f
(1 row)

Linestring touches its interior at one or more locations:

=> SELECT ST_IsSimple(ST_GeometryFromText('LINESTRING(0 0, 1 1, 2 2, 0 0)'));
ST_IsSimple
-------------
f
**ST_IsValid**

Determines if a spatial object is well formed or valid. If the object is valid, ST_IsValid returns TRUE; otherwise, it returns FALSE. Use STV_IsValidReason to identify the location of the invalidity.

Spatial validity applies only to polygons and multipolygons. A polygon or multipolygon is valid if all of the following are true:

- The polygon is closed; its start point is the same as its end point.
- Its boundary is a set of linestrings.
- The boundary does not touch or cross itself.
- Any polygons in the interior do not touch the boundary of the exterior polygon except at a vertex.


If you are not sure if a polygon is valid, run ST_IsValid first. If you pass an invalid spatial object to a Vertica Place function, the function fails or returns incorrect results.

**Behavior Type**

*Immutable*

**Syntax**

```
ST_IsValid( g )
```

**Arguments**

| g | Geospatial object to test for validity, value of type GEOMETRY or GEOGRAPHY (WGS84). |
Returns

BOOLEAN

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

Examples

The following examples show how to use ST_IsValid.

Valid polygon:
```sql
=> SELECT ST_IsValid(ST_GeomFromText('POLYGON((1 1, 1 3, 3 3, 3 1, 1 1))'));
ST_IsValid
---------
t
(1 row)

Invalid polygon:

```

```sql
=> SELECT ST_IsValid(ST_GeomFromText('POLYGON((1 3, 3 2, 1 3, 0 1, 0 1 3))'));
ST_IsValid
---------
f
(1 row)

Invalid polygon:

```

```sql
=> SELECT ST_IsValid(ST_GeomFromText('POLYGON((0 0, 2 2, 0 2, 0 0))'));
ST_IsValid
---------
f
(1 row)

Invalid multipolygon:
```
Valid polygon with hole:

Invalid polygon with hole:
```sql
=> SELECT ST_IsValid(ST_GeomFromText('POLYGON((1 1,3,6 -1,0.5 -1,1 1),
(1 1,4.5 1,2 0,1 1)))
ST_IsValid
-----------
f
(1 row)
```

### ST_Length

Calculates the length of a spatial object. For GEOMETRY objects, the length is measured in Cartesian coordinate units. For GEOGRAPHY objects, the length is measured in meters.

Calculates the length as follows:

- The length of a point or multipoint object is 0.
- The length of a linestring is the sum of the lengths of each line segment. The length of a line segment is the distance from the start point to the end point.
- The length of a polygon is the sum of the lengths of the exterior boundary and any interior boundaries.
- The length of a multilinestring, multipolygon, or geometrycollection is the sum of the lengths of all the objects it contains.

**Note:**
ST_Length does not calculate the length of WKTs or WKBs. To calculate the lengths of those objects, use the Vertica LENGTH SQL function with ST_AsBinary or ST_AsText.

### Behavior Type

**Immutable**
Syntax

ST_Length( g )

Arguments

| g  | Spatial object for which you want to calculate the length, type GEOMETRY or GEOGRAPHY |

Returns

FLOAT

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

Examples

The following examples show how to use ST_Length.

Returns length in Cartesian coordinate units:
ST_Length

Returns length in meters:

```sql
=> SELECT ST_Length(ST_GeomFromText('LINESTRING(-1 -1,2,4 5,6 7)'));
  ST_Length
--------------------------
  10.6766190873295
(1 row)
```

```sql
=> SELECT ST_Length(ST_GeographyFromText('LINESTRING(-56.12 38.26,-57.51 39.78,
  -56.37 45.24)'));
  ST_Length
--------------------------
  821580.025733461
(1 row)
```

**ST_NumGeometries**

Returns the number of geometries contained within a spatial object. Single GEOMETRY or GEOGRAPHY objects return 1 and empty objects return NULL.

**Behavior Type**

Immutable

**Syntax**

```sql
ST_NumGeometries( g )
```

**Arguments**

<table>
<thead>
<tr>
<th>g</th>
<th>Spatial object of type GEOMETRY or GEOGRAPHY</th>
</tr>
</thead>
</table>

**Returns**

INTEGER
### Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

### Examples

The following example shows how to use ST_NumGeometries.

Return the number of geometries:

```sql
=> SELECT ST_NumGeometries(ST_GeomFromText('MULTILINESTRING ((1 5, 2 4, 5 3, 6 6), (3 5, 3 7))'));
ST_NumGeometries
--------------------
 2
```

(1 row)

### See Also

- [ST_GeometryN](#)

### ST_NumPoints

Calculates the number of vertices of a spatial object, empty objects return NULL.

The first and last vertex of polygons and multipolygons are counted separately.
Behavior Type

Immutable

Syntax

ST_NumPoints( g )

Arguments

| g  | Spatial object for which you want to count the vertices, type GEOMETRY or GEOGRAPHY |

Returns

INTEGER

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>
Examples

The following examples show how to use ST_NumPoints.

Returns the number of vertices in a linestring:

```sql
=> SELECT ST_NumPoints(ST_GeomFromText('LINESTRING(1.33 1.56,2.31 3.4,2.78 5.82,
3.76 3.9,4.11 3.27,5.85 4.34,6.9 4.231,7.61 5.77)'));
ST_NumPoints
----------
     8
(1 row)
```

Use ST_Boundary and ST_NumPoints to return the number of vertices of a polygon:

```sql
=> SELECT ST_NumPoints(ST_Boundary(ST_GeomFromText('POLYGON((1 2,1 4,
2 5,3 6,4 6,5 4,3 3,1 2))')));
ST_NumPoints
----------
     9
(1 row)
```

ST_Overlaps

Determines if a GEOMETRY object shares space with another GEOMETRY object, but is not completely contained within that object. They must overlap at their interiors. If two objects touch at a single point or intersect only along a boundary, they do not overlap. Both parameters must have the same dimension; otherwise, ST_Overlaps returns FALSE.

Behavior Type

Immutable

Syntax

ST_Overlaps ( g1, g2 )
Arguments

<table>
<thead>
<tr>
<th></th>
<th>Spatial object, type GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>( g^1 )</td>
<td></td>
</tr>
<tr>
<td>( g^2 )</td>
<td></td>
</tr>
</tbody>
</table>

Returns

BOOLEAN

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Examples

The following examples show how to use ST_Overlaps.

Polygon_1 overlaps but does not completely contain Polygon_2:
Two objects with different dimensions:

```sql
=> SELECT ST_Overlaps(ST_GeomFromText('POLYGON((0 0, 0 1, 1 1, 0 0))'),
    ST_GeomFromText('POLYGON((0.5 0.5, 0.7 0.5, 0.7 0.7, 0.5 0.7, 0.5 0.5))'));

ST_Overlaps
-----------
t
1 row
```

```sql
=> SELECT ST_Overlaps(ST_GeomFromText('LINESTRING(2 2,4 4)'),
    ST_GeomFromText('POINT(3 3)'));

ST_Overlaps
-----------
f
1 row
```
Returns

GEOGRAPHY POINT

Examples

The following examples show how to use ST_PointFromGeoHash.

Returns the geography point of a high-level GeoHash and uses ST_AsText to convert that point into Well-Known Text:

```sql
=> SELECT ST_AsText(ST_PointFromGeoHash('dr'));
ST_AsText
------------------------
POINT (-73.125 42.1875)  
(1 row)
```

Returns the geography point of a detailed GeoHash and uses ST_AsText to convert that point into Well-Known Text:

```sql
=> SELECT ST_AsText(ST_PointFromGeoHash('1234567890bcdefhjkmn'));
ST_AsText
------------------------
POINT (-122.196077187 -88.2297377551)  
(1 row)
```

ST_PointN

Finds the \( n \)th point of a spatial object. If you pass a negative number, zero, or a number larger than the total number of points on the linestring, ST_PointN returns NULL.

The vertex order is based on the Well-Known Text (WKT) representation of the spatial object.

Behavior Type

Immutable
**Syntax**

ST_PoinN( g, n )

**Arguments**

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>g</td>
<td>Spatial object to search, type GEOMETRY or GEOGRAPHY</td>
</tr>
<tr>
<td>n</td>
<td>Point in the spatial object to be returned. The index is one-based, type INTEGER</td>
</tr>
</tbody>
</table>

**Returns**

GEOMETRY or GEOGRAPHY

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

**Examples**

The following examples show how to use ST_PoinN.

Returns the fifth point:


```sql
=> SELECT ST_AsText(ST_PointN(ST_GeomFromText('POLYGON(( 2 6, 2 9, 6 9, 7 7, 4 6, 2 6))'), 5));

ST_AsText
----------
POINT (4 6)
(1 row)
```

Returns the second point:

```sql
=> SELECT ST_AsText(ST_PointN(ST_GeographyFromText('LINESTRING(23.41 24.93,34.2 32.98,40.7 41.19)'), 2));

ST_AsText
----------
POINT (34.2 32.98)
(1 row)
```

**ST_Relate**

Determines if a given GEOMETRY object is spatially related to another GEOMETRY object, based on the specified DE-9IM pattern matrix string.

The DE-9IM standard identifies how two objects are spatially related to each other.

**Behavior Type**

*Immutable*

**Syntax**

`ST_Relate( g1, g2, matrix )`

**Arguments**

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td><code>g1</code></td>
<td>Spatial object, type GEOMETRY</td>
</tr>
<tr>
<td><code>g2</code></td>
<td>Spatial object, type GEOMETRY</td>
</tr>
<tr>
<td><code>matrix</code></td>
<td>DE-9IM pattern matrix string, type CHAR(9). This string represents a 3 x 3 matrix of restrictions on the dimensions of the respective intersections of the interior, boundary, and exterior of the two geometries. Must contain exactly 9 of the following characters:</td>
</tr>
</tbody>
</table>
Returns

BOOLEAN

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Examples

The following examples show how to use ST_Relate.

The DE-9IM pattern for "equals" is 'T**F**F2':

```sql
=> SELECT ST_Relate(ST_GeomFromText('LINESTRING(0 1, 2)'),
                   ST_GeomFromText('LINESTRING(2, 0 1)'), 'T**F**F2');

<table>
<thead>
<tr>
<th>t</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
</tr>
</tbody>
</table>

(1 row)

The DE-9IM pattern for "overlaps" is 'T*T***T**':

```sql
```
=> SELECT ST_Relate(ST_GeomFromText('POLYGON((-1 -1,0 1,2,-1 -1))'),
    ST_GeomFromText('POLYGON((0 1,1 -1,1 0 1))'), 'T*T***T**');

(1 row)

**ST_SRID**

Identifies the spatial reference system identifier (SRID) stored with a spatial object.

The SRID of a GEOMETRY object can only be determined when passing an SRID to either \(\text{ST}_\text{GeomFromText} \) or \(\text{ST}_\text{GeomFromWKB} \). \(\text{ST}_\text{SRID} \) returns this stored value. SRID values of 0 to \(2^{32}-1 \) are valid.

**Behavior Type**

**Immutable**

**Syntax**

\[
\text{ST}_{\text{SRID}}( \text{g} )
\]

**Arguments**

<table>
<thead>
<tr>
<th>g</th>
<th>Spatial object for which you want the SRID, type GEOMETRY or GEOGRAPHY</th>
</tr>
</thead>
</table>

**Returns**

\(\text{INTEGER}\)

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
</table>
### Examples

The following examples show how to use ST_SRID.

The default SRID of a GEOMETRY object is 0:

```sql
=> SELECT ST_SRID(ST_GeomFromText('POLYGON((-1 -1, 2, 0 1, -1 -1))'));

ST_SRID
--------
 0
(1 row)
```

The default SRID of a GEOGRAPHY object is 4326:

```sql
=> SELECT ST_SRID(ST_GeographyFromText('POLYGON((22 35, 24 35, 26 32, 22 35))'));

ST_SRID
--------
4326
(1 row)
```

### ST_SymDifference

Calculates all the points in two GEOMETRY objects except for the points they have in common, but including the boundaries of both objects.

This result is called the symmetric difference and is represented mathematically as: Closure \((g1 - g2) \cup \text{Closure} (g2 - g1)\)
Behavior Type

Immutable

Syntax

ST_SymDifference( $g1$, $g2$ )

Arguments

<table>
<thead>
<tr>
<th>$g1$</th>
<th>Spatial object, type GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>$g2$</td>
<td>Spatial object, type GEOMETRY</td>
</tr>
</tbody>
</table>

Returns

GEOMETRY

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
</tr>
</tbody>
</table>
Examples

The following examples show how to use ST_SymDifference.

Returns the two linestrings:

```sql
=> SELECT ST_AsText(ST_SymDifference(ST_GeomFromText('LINESTRING(30 40, 30 55)'), ST_GeomFromText('LINESTRING(30 32.5,30 47.5)')))
   ST_AsText
-------------------
MULTILINESTRING ((30 47.5, 30 55),(30 32.5,30 40))
(1 row)
```

Returns four squares:

```sql
=> SELECT ST_AsText(ST_SymDifference(ST_GeomFromText('POLYGON((2 1,2 4,3 4, 3 1,2 1))'), ST_GeomFromText('POLYGON((1 2,1 3,4 3,4 2,1 2))')));
```
ST_Touches

Determines if two GEOMETRY objects touch at a single point or along a boundary, but do not have interiors that intersect.

GEOGRAPHY Polygons with a vertex or border on the International Date Line (IDL) or the North or South pole are not supported.

Behavior Type

Immutable

Syntax

```
ST_Touches( g1, g2 )
[USING PARAMETERS spheroid={true | false} ]
```

Arguments

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>g1</td>
<td>Spatial object, value of type GEOMETRY</td>
</tr>
<tr>
<td>g2</td>
<td>Spatial object, value of type GEOMETRY</td>
</tr>
</tbody>
</table>

Parameters

| spheroid = {true | false} | (Optional) BOOLEAN that specifies whether to use a perfect sphere or WGS84. |
|---------------------------|------------------------------------------------------------------|
|                           | **Default:** False                                                 |
Returns

BOOLEAN

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

Compatible GEOGRAPHY pairs:

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point-Point</td>
<td>No</td>
</tr>
<tr>
<td>Linestring-Point</td>
<td>No</td>
</tr>
<tr>
<td>Polygon-Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon-Point</td>
<td>No</td>
</tr>
</tbody>
</table>

Examples

The following examples show how to use ST_Touches.

Two polygons touch at a single point:

```sql
=> SELECT ST_Touches(ST_GeomFromText('POLYGON((-1 2,0 3,0 1,-1 2))'),
                      ST_GeomFromText('POLYGON((1 3,0 3,1 2,1 3))'));
```
Two polygons touch only along part of the boundary:

```sql
=> SELECT ST_Touches(ST_GeomFromText('POLYGON((-1 2,0 3,0 1,-1 2))'),
                  ST_GeomFromText('POLYGON((1 2,0 3,0 1,1 2))'));
ST_Touches
-----------
t
(1 row)
```

Two polygons do not touch at any point:

```sql
=> SELECT ST_Touches(ST_GeomFromText('POLYGON((-1 2,0 3,0 1,-1 2))'),
                  ST_GeomFromText('POLYGON((0 2,-1 3,-2 0,0 2))'));
ST_Touches
-----------
f
(1 row)
```

**ST_Transform**

Returns a new GEOMETRY with its coordinates converted to the spatial reference system identifier (SRID) used by the `sr_id` argument.

This function supports the following transformations:

- EPSG 4326 (WGS84) to EPSG 3857 (Web Mercator)
- EPSG 3857 (Web Mercator) to EPSG 4326 (WGS84)

For EPSG 4326 (WGS84), unless the coordinates fall within the following ranges, conversion results in failure:

- Longitude limits: -572 to +572
- Latitude limits: -89.9999999 to +89.9999999

**Behavior Type**

*Immutable*
Syntax

```
ST_Transform( g1, srid )
```

**Arguments**

<table>
<thead>
<tr>
<th>arg</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>g1</td>
<td>Spatial object of type GEOMETRY.</td>
</tr>
<tr>
<td>srid</td>
<td>Spatial reference system identifier (SRID) to which you want to convert your spatial object, of type INTEGER.</td>
</tr>
</tbody>
</table>

**Returns**

GEOMETRY

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

**Examples**

The following example shows how you can transform data from Web Mercator (3857) to WGS84 (4326):
The following example shows how you can transform linestring data in a table from WGS84 (4326) to Web Mercator (3857):

```sql
SELECT ST_AsText(ST_Transform(STV_GeometryPoint(7910240.56433, 5215074.23966, 3857), 4326));
```

```
POINT (71.0589 42.3601)
```

The following example shows how you can transform point data in a table from WGS84 (4326) to Web Mercator (3857):

```sql
SELECT ST_AsText(ST_Transform(STV_GeometryPoint(x, y, srid), 3857)) FROM transform_example;
```

```
POINT (4715504.76195 11422441.5961)
POINT (13627665.2712 4547675.35434)
POINT (10528441.5919 4735962.8206)
```

**ST_Union**

Calculates the union of all points in two spatial objects.

This result is represented mathematically by: $g1 \cup g2$
Behavior Type

Immutable

Syntax

```
ST_Union( g1, g2 )
```

Arguments

<table>
<thead>
<tr>
<th>g1</th>
<th>Spatial object, type GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>g2</td>
<td>Spatial object, type GEOMETRY</td>
</tr>
</tbody>
</table>

Returns

GEOMETRY

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
</tr>
</tbody>
</table>
Example

The following example shows how to use ST_Union.

Returns a polygon that represents all the points contained in these two polygons:

```
=> SELECT ST_AsText(ST_Union(ST_GeomFromText('POLYGON((0 2,1 1,0 -1,-1 1,0 2)'),
   ST_GeomFromText('POLYGON((-1 2, 0 0, -2 0, -1 2)'))));
```

```
POLYGON ((0 2, 1 1, 0 -1, -0.5 0, -2 0, -1 2, -0.666666666667 1.33333333333, 0 2))
```

(1 row)

ST_Within

If spatial object g1 is completely inside of spatial object g2, then ST_Within returns true. Both parameters must be the same spatial data type. Either specify two GEOMETRY objects or two GEOGRAPHY objects.

If an object such as a point or linestring only exists along a polygon's boundary, then ST_Within returns false. The interior of a linestring is all the points along the linestring except the start and end points.

ST_Within(g1,g2) is functionally equivalent to ST_Contains(g2,g1).

GEOGRAPHY Polygons with a vertex or border on the International Date Line (IDL) or the North or South pole are not supported.
Behavior Type

Immutable

Syntax

\[
\text{ST\_Within}(\ g1, \ g2) \quad \text{[USING PARAMETERS spheroid={true | false} ]}
\]

Arguments

<table>
<thead>
<tr>
<th>$g1$</th>
<th>Spatial object, type GEOMETRY or GEOGRAPHY</th>
</tr>
</thead>
<tbody>
<tr>
<td>$g2$</td>
<td>Spatial object, type GEOMETRY or GEOGRAPHY</td>
</tr>
</tbody>
</table>

Parameters

| spheroid = {true | false} | (Optional) BOOLEAN that specifies whether to use a perfect sphere or WGS84. |
|---------------------------|---------------------------------------------------------------------|
|                           | Default: False                                                      |

Returns

BOOLEAN

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>
### Examples

The following examples show how to use `ST_Within`.

The first polygon is completely contained within the second polygon:

```sql
=> SELECT ST_Within(ST_GeomFromText('POLYGON((0 2,1 0 -1 0 2))'),
          ST_GeomFromText('POLYGON((-1 3,2 1,0 -3,-1 3))'));
ST_Within
----------
t
(1 row)
```

The point is on a vertex of the polygon, but not in its interior:

```sql
=> SELECT ST_Within (ST_GeographyFromText('POINT(30 25)'),
          ST_GeographyFromText('POLYGON((25 25,35,32.2 35,30 25,25 25))'));
ST_Within
----------
f
(1 row)
```

Two polygons are spatially equivalent:

```sql
=> SELECT ST_Within (ST_GeomFromText('POLYGON((-1 2, 0 3, 0 1, -1 2))'),
          ST_GeomFromText('POLYGON((0 3, -1 2, 0 1, 0 3))'));
ST_Within
----------
t
(1 row)
```
See Also

- ST_Contains
- ST_Overlaps

ST_X

Determines the x-coordinate for a GEOMETRY point or the longitude value for a GEOGRAPHY point.

Behavior Type

Immutable

Syntax

ST_X( g )

Arguments

| g     | Point of type GEOMETRY or GEOGRAPHY |

Returns

FLOAT

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
</table>
### Examples

The following examples show how to use ST_X.

**Returns the x-coordinate:**

```sql
=> SELECT ST_X(ST_GeomFromText('POINT(3.4 1.25)'));
   ST_X
  ------
   3.4
(1 row)
```

**Returns the longitude value:**

```sql
=> SELECT ST_X(ST_GeographyFromText('POINT(25.34 45.67)'));
   ST_X
  ------
   25.34
(1 row)
```

### ST_XMax

Returns the maximum x-coordinate of the minimum bounding rectangle of the GEOMETRY or GEOGRAPHY object.

For GEOGRAPHY types, Vertica Place computes maximum coordinates by calculating the maximum longitude of the great circle arc from (MAX(longitude), ST_YMin(GEOGRAPHY)) to (MAX(longitude), ST_YMax(GEOGRAPHY)). In this case, MAX(longitude) is the maximum longitude value of the geography object.
If either latitude or longitude is out of range, ST_XMax returns the maximum plain value of the geography object.

**Behavior Type**

*Immutable*

**Syntax**

```sql
ST_XMax( g )
```

**Arguments**

<table>
<thead>
<tr>
<th>g</th>
<th>Spatial object for which you want to find the maximum x-coordinate, type GEOMETRY or GEOGRAPHY.</th>
</tr>
</thead>
</table>

**Returns**

*FLOAT*

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>
Examples

The following examples show how to use ST_XMax.

Returns the maximum x-coordinate within a rectangle:

```sql
=> SELECT ST_XMax(ST_GeomFromText('POLYGON((0 1,0 2,1 2,1 0 1))'));
ST_XMax
--------
1
(1 row)
```

Returns the maximum longitude value within a rectangle:

```sql
=> SELECT ST_XMax(ST_GeographyFromText('POLYGON((-71.50 42.35, -71.00 42.35, -71.00 42.38, -71.50 42.38, -71.50 42.35))'));
ST_XMax
--------
-71
(1 row)
```

**ST_XMin**

Returns the minimum x-coordinate of the minimum bounding rectangle of the GEOMETRY or GEOGRAPHY object.

For GEOGRAPHY types, Vertica Place computes minimum coordinates by calculating the minimum longitude of the great circle arc from (MIN(longitude), ST_YMin(GEOGRAPHY)) to (MIN(longitude), ST_YMax(GEOGRAPHY)). In this case, MIN(latitude) represents the minimum longitude value of the geography object.

If either latitude or longitude is out of range, ST_XMin returns the minimum plain value of the geography object.

**Behavior Type**

*Immutable*

**Syntax**

```
ST_XMin( g )
```
Arguments

| g     | Spatial object for which you want to find the minimum x-coordinate, type GEOMETRY or GEOGRAPHY. |

Returns

FLOAT

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

Examples

The following examples show how to use ST_XMin.

Returns the minimum x-coordinate within a rectangle:

```sql
=> SELECT ST_XMin(ST_GeomFromText('POLYGON((0 0 2, 1 2, 1 0, 0 0 1)))');
ST_XMin
---------
0
(1 row)
```

Returns the minimum longitude value within a rectangle:
=> SELECT ST_XMin(ST_GeographyFromText('POLYGON((-71.50 42.35, -71.00 42.35, -71.00 42.38, -71.50 42.38, -71.50 42.35))'));
ST_XMin
----------
-71.5
(1 row)

ST_YMax

Returns the maximum y-coordinate of the minimum bounding rectangle of the GEOMETRY or GEOGRAPHY object.

For GEOGRAPHY types, Vertica Place computes maximum coordinates by calculating the maximum latitude of the great circle arc from (ST_XMin(GEOGRAPHY), MAX(latitude)) to (ST_XMax(GEOGRAPHY), MAX(latitude)). In this case, MAX(latitude) is the maximum latitude value of the geography object.

If either latitude or longitude is out of range, ST_YMax returns the maximum plain value of the geography object.

**Behavior Type**

**Immutable**

**Syntax**

ST_YMax( g )

**Arguments**

| g | Spatial object for which you want to find the maximum y-coordinate, type GEOMETRY or GEOGRAPHY. |

**Returns**

FLOAT
**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

**Examples**

The following examples show how to use ST_YMax.

**Returns the maximum y-coordinate within a rectangle:**

```
=> SELECT ST_YMax(ST_GeomFromText('POLYGON((0 1,0 4,1 1,0 1))'));
ST_YMax
--------
 4
(1 row)
```

**Returns the maximum latitude value within a rectangle:**

```
=> SELECT ST_YMax(ST_GeographyFromText('POLYGON((-71.50 42.35, -71.00 42.35, -71.00 42.38, -71.50 42.38, -71.50 42.35))'));
ST_YMax
----------
 42.3802715689979
(1 row)
```

**ST_YMin**

Returns the minimum y-coordinate of the minimum bounding rectangle of the GEOMETRY or GEOGRAPHY object.
For GEOGRAPHY types, Vertica Place computes minimum coordinates by calculating the minimum latitude of the great circle arc from \((ST_\text{XMin}(\text{GEOGRAPHY}), \text{MIN(latitude)})\) to \((ST_\text{XMax}(\text{GEOGRAPHY}), \text{MIN(latitude)})\). In this case, \(\text{MIN(latitude)}\) represents the minimum latitude value of the geography object.

If either latitude or longitude is out of range, \(\text{ST_YMin}\) returns the minimum plain value of the geography object.

**Behavior Type**

*Immutable*

**Syntax**

\[ \text{ST_YMin}(\ g\ ) \]

**Arguments**

- \(g\) Spatial object for which you want to find the minimum \(y\)-coordinate, type GEOMETRY or GEOGRAPHY.

**Returns**

FLOAT

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
</tbody>
</table>
Multipolygon | Yes | Yes
---|---|---
GeometryCollection | Yes | No

## Examples

The following examples show how to use ST_YMin.

Returns the minimum \( y \)-coordinate within a rectangle:

```sql
=> SELECT ST_YMin(ST_GeomFromText('POLYGON((0 1,0 4,1 4,1 1,0 1))'));
ST_YMin
---------
1
(1 row)
```

Returns the minimum latitude value within a rectangle:

```sql
=> SELECT ST_YMin(ST_GeometryFromText('POLYGON((-71.50 42.35, -71.00 42.35, -71.00 42.38, -71.50 42.38, -71.50 42.35))'));
ST_YMin
---------
42.35
(1 row)
```

### ST_Y

Determines the \( y \)-coordinate for a GEOMETRY point or the latitude value for a GEOGRAPHY point.

## Behavior Type

**Immutable**

## Syntax

\[ \text{ST}_Y( \ g \ ) \]

## Arguments

| \( g \) | Point of type GEOMETRY or GEOGRAPHY |
Returns

FLOAT

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Polygon</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

Examples

The following examples show how to use ST_Y.

Returns the y-coordinate:

```sql
=> SELECT ST_Y(ST_GeomFromText('POINT(3 5.25)'));
  ST_Y
  -------
  5.25
(1 row)
```

Returns the latitude value:

```sql
=> SELECT ST_Y(ST_GeographyFromText('POINT(35.44 51.04)'));
  ST_Y
  -------
  51.04
(1 row)
```
**STV_AsGeoJSON**

Returns the geometry or geography argument as a Geometry Javascript Object Notation (GeoJSON) object.

**Behavior Type**

**Immutable**

**Syntax**

```sql
STV_AsGeoJSON( g, [USING PARAMETERS maxdecimals=[dec_value]])
```

**Arguments**

<table>
<thead>
<tr>
<th>g</th>
<th>Spatial object of type GEOMETRY or GEOGRAPHY</th>
</tr>
</thead>
<tbody>
<tr>
<td>maxdecimals = dec_value</td>
<td>(Optional) Integer value. Determines the maximum number of digits to output after the decimal of floating point coordinates. Valid values: Between 0 and 15. Default value: 6</td>
</tr>
</tbody>
</table>

**Returns**

LONG VARCHAR

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
</tbody>
</table>
Examples

The following examples show how you can use STV_AsGeoJSON.

Convert a geometry polygon to GeoJSON:

```sql
=> SELECT STV_AsGeoJSON(ST_GeomFromText('POLYGON((3 2, 4 3, 5 1, 3 2), (3.5 2, 4 2.5, 4.5 1.5, 3.5 2))'));

STV_AsGeoJSON
-------------------------------------------
{"type":"Polygon","coordinates":
[[[3,2],[4,3],[5,1],[3,2]],
[[3.5,2],[4,2.5],[4.5,1.5],[3.5,2]]]
(1 row)
```

Convert a geography point to GeoJSON:

```sql
=> SELECT STV_AsGeoJSON(ST_GeographyFromText('POINT(42.36011 71.05899)') USING PARAMETERS maxdecimals=4);

STV_AsGeoJSON
-------------------------------------------
{"type":"Point","coordinates":[42.3601,71.059]}
(1 row)
```

STV_Create_Index

Creates a spatial index on a set of polygons to speed up spatial intersection with a set of points.

A spatial index is created from an input polygon set, which can be the result of a query. Spatial indexes are created in a global name space. Vertica uses a distributed plan whenever the input table or projection is segmented across nodes of the cluster.

The OVER() clause must be empty.

Important:
You cannot access spatial indexes on newly added nodes without
rebalancing your cluster. For more information, see REBALANCE_CLUSTER.

### Behavior Type

**Immutable**

**Note:**
Indexes are not connected to any specific table. Subsequent DML commands on the underlying table or tables of the input data source do not modify the index.

### Syntax

```
STV_Create_Index ( gid, g
   USING PARAMETERS index='index_name'
   [, overwrite={ true | false } ]
   [, max_mem_mb=maxmem_value]
   [, skip_nonindexable_polygons={true | false} ]
)
```

### Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>gid</code></td>
<td>Name of an integer column that uniquely identifies the polygon. The gid cannot be NULL.</td>
</tr>
<tr>
<td><code>g</code></td>
<td>Name of a geometry or geography (WGS84) column or expression that contains polygons and multipolygons. Only polygon and multipolygon can be indexed. Other shape types are excluded from the index.</td>
</tr>
</tbody>
</table>

### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>index='index_name'</code></td>
<td>Name of the index, type VARCHAR. Index names cannot exceed 110 characters. The slash, backslash, and tab characters are not allowed in index names.</td>
</tr>
<tr>
<td>`overwrite=[ true</td>
<td>false ]`</td>
</tr>
</tbody>
</table>
max_mem_mb = maxmem_value

A positive integer that assigns a limit to the amount of memory in megabytes that STV_Create_Index can allocate during index construction. On a multi-node database this is the memory limit per node. The default value is 256. Do not assign a value higher than the amount of memory in the GENERAL resource pool. For more information about this pool, see Querying Resource Pool Data.

Setting a value for max_mem_mb that is at or near the maximum memory available on the node can negatively affect your system's performance. For example, it could cause other queries to time out waiting for memory resources during index construction.

skip_nonindexable_polygons = [ true | false ]

(Optional) BOOLEAN

In rare cases, intricate polygons (for instance, with too high resolution or anomalous spikes) cannot be indexed. These polygons are considered non-indexable. When set to False, non-indexable polygons cause the index creation to fail. When set to True, index creation can succeed by excluding non-indexable polygons from the index.

To review the polygons that were not able to be indexed, use STV_Describe_Index with the parameter list_polygon.

Default: False

---

**Returns**

<table>
<thead>
<tr>
<th>polygons</th>
<th>Number of polygons indexed.</th>
</tr>
</thead>
</table>
**SRID**

| Spatial reference system identifier. |

**min_x, min_y, max_x, max_y**

Coordinates of the minimum bounding rectangle (MBR) of the indexed geometries. \((min_x, min_y)\) are the south-west coordinates, and \((max_x, max_y)\) are the north-east coordinates.

**info**

Lists the number of excluded spatial objects as well as their type that were excluded from the index.

---

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multipoint</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

---

**Privileges**

Any user with access to the STV_*_Index functions can describe, rename, or drop indexes created by any other user.

---

**Recommendations**

- Segment large polygon tables across multiple nodes. Table segmentation causes index creation to run in parallel, leveraging the Massively Parallel Processing (MPP) architecture in Vertica. This significantly reduces execution time on large tables.
Vertica recommends that you segment the table from which you are building the index when the total number of polygons is large.

- **STV_Create_Index** can consume large amounts of processing time and memory.

Vertica recommends that when indexing new data for the first time, you monitor memory usage to be sure it stays within safe limits. Memory usage depends on number of polygons, number of vertices, and the amount of overlap among polygons.

- **STV_Create_Index** tries to allocate memory before it starts creating the index. If it cannot allocate enough memory, the function fails. If not enough memory is available, try the following:
  
  - Create the index at a time of less load on the system.
  - Avoid concurrent index creation.
  - Try segmenting the input table across the nodes of the cluster.

- Ensure that all of the polygons you plan to index are valid polygons. **STV_Create_Index** and **STV_Refresh_Index** do not check polygon validity when building an index.

For more information, see [Ensuring Polygon Validity Before Creating or Refreshing an Index](https://docs.vertica.com/9.3-x/Vertica_Suite/Vertica_Documentation/SQL_Reference_Manual.html#Ensuring-Polygon-Validity-Before-Creating-or-Refreshing-an-Index).

## Limitations

- Any indexes created prior to 9.3.x need to re-created.
- Index creation fails if there are WGS84 polygons with vertices on the International Date Line (IDL) or the North and South Poles.

- The backslash or tab characters are not allowed in index names.
- Indexes cannot have names greater than 110 characters.
- The following geometries are excluded from the index:
  - Non-polygons
  - Geometries with NULL identifiers
  - NULL (multi) polygon
  - EMPTY (multi) polygon
  - Invalid (multi) polygon

- The following geographies are excluded from the index:
  - Polygons with holes
  - Polygons crossing the International Date Line
  - Polygons covering the north or south pole
  - Antipodal polygons
Usage Tips

- To cancel an STV_Create_Index run, use Ctrl + C.
- If there are no valid polygons in the geom column, STV_Create_Index reports an error in vertica.log and stops index creation.
- If index creation uses a large amount of memory, consider segmenting your data to utilize parallel index creation.

Examples

The following examples show how to use STV_Create_Index. Create an index with a single literal argument:

```
=> SELECT STV_Create_Index((1 0 15.2 3.9 15.2 3.9 0 0))
  USING PARAMETERS index='my_polygon' OVER();
```

```
+---------------------+-----+----+----+----+----+
| polygons | SRID | min_x | min_y | max_x | max_y | info |
|----------+------+--------+--------+--------+--------+------|
|         1 | 0    | 0      | 0      | 3.9    | 15.2   |      |
+---------------------+-----+----+----+----+----+
(1 row)
```

Create an index from a table:

```
=> CREATE TABLE pols (gid INT, geom GEOMETRY(1000));
CREATE TABLE
=> COPY pols(gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin delimiter '|';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> 1|POLYGON((-31 74,8 70,8 50,-36 53,-31 74))
>> 2|POLYGON((-38 50,4 13,11 45,0 65,-38 50))
>> 3|POLYGON((10 20,15 60,20 45,46 15,10 20))
>> 4|POLYGON((5 20,9 30,20 45,36 35,5 20))
>> 5|POLYGON((12 23,9 30,20 45,36 35,37 67,45 80,50 20,12 23))
>> 
=> SELECT STV_Create_Index(gid, geom USING PARAMETERS index='my_polygons_1', overwrite=true,
  max_mem_mb=256) OVER() FROM pols;
```

```
+---------------------+-----+----+----+----+----+
| polygons | SRID | min_x | min_y | max_x | max_y | info |
|----------+------+--------+--------+--------+--------+------|
|         5 | 0    | -38    | 13     | 50    | 80    |      |
+---------------------+-----+----+----+----+----+
(1 row)
```

Create an index in parallel from a partitioned table:

```
=> CREATE TABLE pols (p INT, gid INT, geom GEOMETRY(1000)) SEGMENTED BY HASH(p) ALL NODES;
CREATE TABLE
=> COPY pols (p, gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin delimiter '|';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
```
\[
\text{POLYGON((-31 74,8 70,8 50,-36 53,-31 74))}
\]
\[
\text{POLYGON((-38 50,4 13,11 45,0 65,-38 50))}
\]
\[
\text{POLYGON((-12 42,-12 42,27 48,14 26,-12 42))}
\]

\[
\Rightarrow \text{SELECT STV\_Create\_Index(gid, geom USING PARAMETERS index='my\_polygons', overwrite=true, max\_mem\_mb=256) OVER() FROM pols;}
\]

```
+------------+---+-----+-----+-----+-----+-----+
| polygons   | SRID | min_x | min_y | max_x | max_y | info |
|------------+------+-------+-------+-------+-------+-----+
| 3          | 0    | -38   | 13    | 27    | 74    |      |
(1 row)
```

See Also

- Spatial Joins with ST\_Intersects and STV\_Intersect
- STV\_Intersect Scalar Function
- STV\_Intersect Transform Function
- STV\_Describe\_Index
- STV\_Drop\_Index
- STV\_Rename\_Index
- Ensuring Polygon Validity Before Creating or Refreshing an Index

**STV\_Describe\_Index**

Retrieves information about an index that contains a set of polygons. If you do not pass any parameters, STV\_Describe\_Index returns all of the defined indexes.

The OVER() clause must be empty.

**Behavior Type**

**Immutable**

**Syntax**

```
STV\_Describe\_Index ( [ USING PARAMETERS [index='index\_name']
                      [, list\_polygons=\{true | false \} ] ] ) OVER ()
```

**Arguments**

```
index = 'index\_name' Name of the index, type VARCHAR. Index names cannot exceed 110
```
characters. The slash, backslash, and tab characters are not allowed in index names.

| list_polygon | (Optional) BOOLEAN that specifies whether to list the polygons in the index. The index argument must be used with this argument. |

## Returns

<table>
<thead>
<tr>
<th>polygons</th>
<th>Number of polygons indexed.</th>
</tr>
</thead>
<tbody>
<tr>
<td>SRID</td>
<td>Spatial reference system identifier.</td>
</tr>
<tr>
<td>min_x, min_y, max_x, max_y</td>
<td>Coordinates of the minimum bounding rectangle (MBR) of the indexed geometries. (min_x, min_y) are the south-west coordinates, and (max_x, max_y) are the north-east coordinates.</td>
</tr>
<tr>
<td>name</td>
<td>The name of the spatial index(es).</td>
</tr>
<tr>
<td>gid</td>
<td>Name of an integer column that uniquely identifies the polygon. The gid cannot be NULL.</td>
</tr>
<tr>
<td>state</td>
<td>The spatial object's state in the index. Possible values are:</td>
</tr>
<tr>
<td></td>
<td>• INDEXED - The spatial object was successfully indexed.</td>
</tr>
<tr>
<td></td>
<td>• SELF_INTERSECT - (WGS84 Only) The spatial object was not indexed because one of its edges intersects with another of its edges.</td>
</tr>
<tr>
<td></td>
<td>• EDGE_CROSS_IDL - (WGS84 Only) The spatial object was not indexed because one of its edges crosses the International Date Line.</td>
</tr>
<tr>
<td></td>
<td>• EDGE_HALF_CIRCLE - (WGS84 Only) The spatial object was not indexed because it contains two adjacent vertices that are antipodal.</td>
</tr>
<tr>
<td></td>
<td>• NON_INDEXABLE - The spatial object was not able to be indexed.</td>
</tr>
<tr>
<td>geography</td>
<td>The Well-Known Binary (WKB) representation of the spatial object.</td>
</tr>
<tr>
<td>geometry</td>
<td>The Well-Known Binary (WKB) representation of the spatial object.</td>
</tr>
</tbody>
</table>
Privileges

Any user with access to the STV_*_Index functions can describe, rename, or drop indexes created by any other user.

Limitations

Some functionality will require the index to be rebuilt if the index was created with 9.3.x or earlier.

Examples

The following examples show how to use STV_Describe_Index.

Retrieve information about the index:

```sql
=> SELECT STV_Describe_Index (USING PARAMETERS index='my_polygons') OVER ();
  type  | polygons | SRID | min_x | min_y | max_x | max_y
------------------------------------------------------------------------
 GEOMETRY | 4 | 0 | -1 | -1 | 12 | 12
(1 row)
```

Return the names of all the defined indexes:

```sql
=> SELECT STV_Describe_Index() OVER ();
  name
----------------------
 MA_counties_index
 my_polygons
 NY_counties_index
 US_States_Index
(4 rows)
```

Return the polygons included in an index:

```sql
=> SELECT STV_Describe_Index(USING PARAMETERS index='my_polygons', list_polygons=TRUE) OVER ();
  gid  |  state    | geometry
--------------------
 12   | INDEXED   | \260\000\000\000\000\000\000\ ... 
 14   | INDEXED   | \200\000\000\000\000\000\000\ ... 
 10   | NON_INDEXABLE | \274\000\000\000\000\000\000\ ... 
 11   | INDEXED   | \260\000\000\000\000\000\000\ ... 
(4 rows)
```
See Also

- Spatial Joins with ST_Intersects and STV_Intersect
- STV_Intersect Scalar Function
- STV_Intersect Transform Function
- STV_Drop_Index
- STV_Rename_Index

STV_Drop_Index

Deletes a spatial index. If STV_Drop_Index cannot find the specified spatial index, it returns an error.

The OVER clause must be empty.

Behavior Type

Immutable

Syntax

STV_Drop_Index( USING PARAMETERS index = 'index_name' ) OVER ()

Arguments

| index = 'index_name' | Name of the index, type VARCHAR. Index names cannot exceed 110 characters. The slash, backslash, and tab characters are not allowed in index names. |

Example

The following example shows how to use STV_Drop_Index.

Drop an index:
=> SELECT STV_Drop_Index(USING PARAMETERS index = 'my_polygons') OVER ();
     drop_index
              --------
     Index dropped
 (1 row)

See Also

- Spatial Joins with ST_Intersects and STV_Intersect
- STV_Create_Index
- STV_Describe_Index
- STV_Rename_Index
- STV_Intersect Scalar Function
- STV_Intersect Transform Function

STV_DWithin

Determines if the shortest distance from the boundary of one spatial object to the boundary of another object is within a specified distance.

Parameters $g1$ and $g2$ must be both GEOMETRY objects or both GEOGRAPHY objects.

Behavior Type

Immutable

Syntax

\[
\text{STV_DWithin}(g1, g2, d)
\]

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$g1$</td>
<td>Spatial object of type GEOMETRY or GEOGRAPHY</td>
</tr>
<tr>
<td>$g2$</td>
<td>Spatial object of type GEOMETRY or GEOGRAPHY</td>
</tr>
<tr>
<td>$d$</td>
<td>Value of type FLOAT indicating a distance. For GEOMETRY objects, the distance is measured in Cartesian coordinate units. For GEOGRAPHY objects, the distance is measured in the same units as the geographic coordinates.</td>
</tr>
</tbody>
</table>
measured in meters.

**Returns**

BOOLEAN

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

Compatible GEOGRAPHY pairs:

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point-Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Point-Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Point-Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Point-Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Point-Multipolygon</td>
<td>Yes</td>
</tr>
</tbody>
</table>

**Examples**

The following examples show how to use STV_DWithin.

Two geometries are one Cartesian coordinate unit from each other at their closest points:
=> SELECT STV_DWithin(ST_GeomFromText('POLYGON((-1 -1 2 0 1,-1 -1))'),
    ST_GeomFromText('POLYGON((4 3,2 3,4 5,4 3))'),1);
STV_DWithin
----------
t
(1 row)

If you reduce the distance to 0.99 units:

=> SELECT STV_DWithin(ST_GeomFromText('POLYGON((-1 -1 2 0 1,-1 -1))'),
    ST_GeomFromText('POLYGON((4 3,2 3,4 5,4 3))'),0.99);
STV_DWithin
----------
f
(1 row)

The first polygon touches the second polygon:

=> SELECT STV_DWithin(ST_GeomFromText('POLYGON((-1 -1 2 0 1,-1 -1))'),
    ST_GeomFromText('POLYGON((1 1,2 3,4 5,1 1))'),0.00001);
STV_DWithin
----------
t
(1 row)

The first polygon is not within 1000 meters from the second polygon:

=> SELECT STV_DWithin(ST_GeomFromText('POLYGON((45.2 40,50.65 51.29,
    55.67 47.6,50 47.6,45.2 40))'),ST_GeomFromText('POLYGON((25 25,25 30,
    30 30,25 25,25 25))'),1000);
STV_DWithin
----------
t
(1 row)

**STV_Export2Shapefile**

Exports GEOGRAPHY or GEOMETRY data from a database table or a subquery to a shapefile. Writes the output to the directory specified using `STV_SetExportShapefileDirectory`.

**Behavior Type**

Immutable
## Syntax

```plaintext
STV_Export2Shapefile( columns
    USING PARAMETERS shapefile = 'name_of_shapefile'
    [, overwrite = { TRUE | FALSE }] 
    [, shape = '{ Point | Polygon | Linestring | Multipoint | Multipolygon | Multilinestring }' ] )

OVER()
```

## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>shapefile = 'name_of_shapefile'</code></td>
<td>Prefix of the component names of the shapefile, type VARCHAR. Must end with the file extension .shp. Limited to 128 octets in length. For example, city-data.shp. If you want to save the shapefile to a sub-directory you can do so by concatenating the sub-directory to <code>name_of_shapefile</code>. For example, visualizations/city-data.shp. You can also export a shapefile to a mounted S3 directory where you have read and write permissions. Use the syntax '&lt;bucketname&gt;/path/file name'.</td>
</tr>
<tr>
<td>`overwrite = { TRUE</td>
<td>FALSE }`</td>
</tr>
</tbody>
</table>
Arguments

| columns | The columns to export to the shapefile. A value of asterisk (*) is the equivalent to listing all columns of the FROM clause. |

Returns

Three files in the shapefile export directory with the extensions .shp, .shx, and .dbf.

Limitations

- If a multipolygon, multilinestring, or multipoint contains only one element, then it is written as a polygon, line, or point, respectively.
- Column names longer than 10 characters are truncated.
Empty POINTS cannot be exported.

All rows with NULL geometry or geography data are skipped.

Unsupported or invalid dates are replaced with NULLs.

Numeric values may lose precision when they are exported. This loss occurs because the target field in the .dbf file is a 64-bit FLOAT column, which can only represent about 15 significant digits.

Shapefiles cannot exceed 4GB in size. If your shapefile is too large, try splitting the data and exporting to multiple shapefiles.

Examples

The following example shows how you can use STV_Export2Shapefile to export all columns from the table geo_data to a shapefile named city-data.shp:

```sql
=> SELECT STV_Export2Shapefile(*
     USING PARAMETERS shapefile = 'visualizations/city-data.shp',
     overwrite = true, shape = 'Point')
OVER()
FROM geo_data
WHERE REVENUE > 25000;
```

<table>
<thead>
<tr>
<th>Rows Exported</th>
<th>File Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>6442892</td>
<td>v_geo-db_node0001: /home/geo/temp/visualizations/city-data.shp</td>
</tr>
</tbody>
</table>

STV_Extent

Returns a bounding box containing all of the input data.

Use STV_Extent inside of a nested query for best results. The OVER clause must be empty.

**Important:**

STV_Extent does not return a valid polygon when the input is a single point.

Behavior Type

Immutable
Syntax

STV_Extent( g )

Arguments

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>g</td>
<td>Spatial object, type GEOMETRY.</td>
</tr>
</tbody>
</table>

Returns

GEOMETRY

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Examples

The following examples show how you can use STV_Extent.

Return the bounding box of a linestring, and verify that it is a valid polygon:

=> SELECT ST_AsText(geom) AS bounding_box, ST_IsValid(geom)
   FROM (SELECT STV_Extent(ST_GeomFromText('LineString(0 0, 1 1)')) OVER() AS geom AS g;
         bounding_box | ST_IsValid
Return the bounding box of spatial objects in a table:

```sql
=> CREATE TABLE misc_geo_shapes (id IDENTITY, geom GEOMETRY);
CREATE TABLE
=> COPY misc_geo_shapes (gx FILLER LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM STDIN;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
=> POINT(-71.03 42.37)
=> LINESTRING(-71.058849 42.367501, -71.062240 42.371276, -71.067938 42.371246)
=> POLYGON((-71.066030 42.380617, -71.055827 42.376734, -71.060811 42.376011, -71.066030 42.380617))
=> \
=> SELECT ST_AsText(geom_col) AS bounding_box
    FROM (SELECT ST_V_Extent(geom) OVER() AS geom_col FROM misc_geo_shapes) AS g;

bouncing_box

POLYGON ((-71.067938 42.367501, -71.03 42.367501, -71.03 42.380617, -71.03 42.380617, -71.03 42.380617, -71.067938 42.367501))
(1 row)
```

**STV_ForceLHR**

Alters the order of the vertices of a spatial object to follow the left-hand-rule.

**Behavior Type**

*Immutable*

**Syntax**

```
STV_ForceLHR( g, [USING PARAMETERS skip_nonreorientable_polygons={true | false} ])
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>g</code></td>
<td>Spatial object, type GEOGRAPHY.</td>
</tr>
<tr>
<td><code>skip_nonreorientable_polygons</code> = { true</td>
<td>false }</td>
</tr>
<tr>
<td></td>
<td>When set to False, non-orientable polygons</td>
</tr>
</tbody>
</table>
generate an error. For example, if you use STV_ForceLHR or STV_Reverse with skip_nonorientable_polygons set to False, a geography polygon containing a hole generates an error. When set to True, the result returned is the polygon, as passed to the API, without alteration.

This argument can help you when you are creating an index from a table containing polygons that cannot be re-oriented.

Vertica Place considers these polygons non-orientable:

- Polygons with a hole
- Multipolygons
- Multipolygons with a hole

**Default value:** False

## Returns

**GEOGRAPHY**

### Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multipoint</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Polygon</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>
Examples

The following example shows how you can use STV_ForceLHR.

Re-orient a geography polygon to left-hand orientation:

```sql
=> SELECT ST_AsText(STV_ForceLHR(ST_GeographyFromText('Polygon((1 1, 3 1, 2 2, 1 1))')));

ST_AsText
POLYGON ((1 1, 3 1, 2 2, 1 1))
(1 row)
```

Reverse the orientation of a geography polygon by forcing left-hand orientation:

```sql
=> SELECT ST_AsText(STV_ForceLHR(ST_GeographyFromText('Polygon((1 1, 2 2, 3 1, 1 1))')));

ST_AsText
POLYGON ((1 1, 3 1, 2 2, 1 1))
(1 row)
```

See Also

STV_Reverse

STV_Geography

Casts a GEOMETRY object into a GEOGRAPHY object. The SRID value does not affect the results of Vertica Place queries.

When STV_Geography converts a GEOMETRY object to a GEOGRAPHY object, it sets its SRID to 4326.

Behavior Type

Immutable

Syntax

```
STV_Geography( geom )
```
# Arguments

| geom | Spatial object that you want to cast into a GEOGRAPHY object, type GEOMETRY |

# Returns

GEOGRAPHY

# Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
</tr>
</tbody>
</table>

# Example

The following example shows how to use STV_Geography.

To calculate the centroid of the GEOGRAPHY object, convert it to a GEOMETRY object, then convert it back to a GEOGRAPHY object:

```sql
=> CREATE TABLE geogs(g GEOGRAPHY);
CREATE TABLE
=> COPY geogs(gx filler LONG VARCHAR, geog AS ST_GeographyFromText(gx)) FROM stdin delimeter '|';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
=> MULTIPOLY(-108.619726 45.000284,-107.866813 45.00107,-106.363711 44.994223,-70.847746 41.205814)
=> 
=> SELECT ST_AsText(STV_Geography(ST_Centroid(STV_Geometry(g)))) FROM geogs;
ST_AsText
```
STV_GeographyPoint

Returns a GEOGRAPHY point based on the input values.

This is the optimal way to convert raw coordinates to GEOGRAPHY points.

**Behavior Type**

*Immutable*

**Syntax**

\[
\text{STV\_GeographyPoint}(x, y)
\]

**Arguments**

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>(x)</td>
<td>(x)-coordinate or longitude, FLOAT.</td>
</tr>
<tr>
<td>(y)</td>
<td>(y)-coordinate or latitude, FLOAT.</td>
</tr>
</tbody>
</table>

**Returns**

GEOGRAPHY

**Examples**

The following examples show how to use STV_GeographyPoint.

Return a GEOGRAPHY point:

```
=> SELECT ST_AsText(STV_GeographyPoint(-114.101588, 47.909677));
ST_AsText
---
POINT (-114.181588 47.909677)
```
Return GEOGRAPHY points using two columns:

```
=> CREATE TABLE geog_data (id IDENTITY, x FLOAT, y FLOAT);
CREATE TABLE
=> COPY geog_data FROM STDIN;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> -114.181588|47.909677
>> -111.532377|46.430753
>> 
=> SELECT id, ST_AsText(STV_GeographyPoint(x, y)) FROM geog_data;
<table>
<thead>
<tr>
<th>id</th>
<th>ST_AsText</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>POINT (-114.181588 47.909677)</td>
</tr>
<tr>
<td>2</td>
<td>POINT (-111.532377 46.430753)</td>
</tr>
</tbody>
</table>
(2 rows)
```

Create GEOGRAPHY points by manipulating data source columns during load:

```
=> CREATE TABLE geog_data_load (id IDENTITY, geog GEOGRAPHY);
CREATE TABLE
=> COPY geog_data_load (lon FILLER FLOAT,
                          lat FILLER FLOAT,
                          geog AS STV_GeographyPoint(lon, lat))
                           FROM 'test_coords.csv' DELIMITER ',';
Rows Loaded
--------
2
(1 row)
=> SELECT id, ST_AsText(geog) FROM geog_data_load;
<table>
<thead>
<tr>
<th>id</th>
<th>ST_AsText</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>POINT (-75.101654451 43.363830536)</td>
</tr>
<tr>
<td>2</td>
<td>POINT (-75.106444487 43.367093798)</td>
</tr>
</tbody>
</table>
(2 rows)
```

See Also

STV_GeometryPoint

STV_Geometry

Casts a GEOGRAPHY object into a GEOMETRY object.

The SRID value does not affect the results of Vertica Place queries.
Behavior Type

Immutable

Syntax

STV_Geometry( geog )

Arguments

| geog       | Spatial object that you want to cast into a GEOMETRY object, type GEOGRAPHY |

Returns

GEOMETRY

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

Example

The following example shows how to use STV_Geometry.
Convert the GEOGRAPHY values to GEOMETRY values, then convert the result back to a GEOGRAPHY type:

```sql
=> CREATE TABLE geogs(g GEOGRAPHY);
CREATE TABLE
=> COPY geogs(gx filler LONG VARCHAR, geog AS ST_GeographyFromText(gx)) FROM stdin delimiter '|';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> MULTIPOINT(-108.619726 45.000284, -107.866813 45.00107, -106.363711 44.994223, -70.847746 41.205814)
>> 
=> SELECT ST_AsText(STV_Geometry(ST_Centroid(STV_Geometry(g)))) FROM geogs;
ST_AsText
------------------------
POINT (-98.424499 44.05034775)
```

**STV_GeometryPoint**

Returns a GEOMETRY point, based on the input values.

This approach is the most-optimal way to convert raw coordinates to GEOMETRY points.

**Behavior Type**

Immutable

**Syntax**

```
STV_GeometryPoint( x, y [, srid] )
```

**Arguments**

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>x</td>
<td>x-coordinate or longitude, FLOAT.</td>
</tr>
<tr>
<td>y</td>
<td>y-coordinate or latitude, FLOAT.</td>
</tr>
<tr>
<td>srid</td>
<td>(Optional) Spatial Reference Identifier (SRID) assigned to the point, INTEGER.</td>
</tr>
</tbody>
</table>

**Returns**

GEOMETRY
Examples

The following examples show how to use STV_GeometryPoint.

Return a GEOMETRY point with an SRID:

```sql
=> SELECT ST_AsText(STV_GeometryPoint(71.148562, 42.989374, 4326));
ST_AsText
-------------------
POINT (-71.148562 42.989374) (1 row)
```

Return GEOMETRY points using two columns:

```sql
=> CREATE TABLE geom_data (id INT PRIMARY KEY, x FLOAT, y FLOAT, SRID INT);
CREATE TABLE
=> COPY geom_data FROM stdin;
Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.
> 42.363883053600848|71.10165445099966|4326
> 42.36709379800085|71.10644448699964|4326
> .
=> SELECT id, ST_AsText(STV_GeometryPoint(x, y, SRID)) FROM geom_data;
```

Create GEOMETRY points by manipulating data source columns during load:

```sql
=> CREATE TABLE geom_data_load (id INT PRIMARY KEY, geom GEOMETRY);
CREATE TABLE
=> COPY geom_data_load (lon, lat) FROM 'test_coords.csv' DELIMITER ',';
```

See Also

STV_GeographyPoint
STV_GetExportShapefileDirectory

Returns the path of the export directory.

Behavior Type

Immutable

Syntax

STV_GetExportShapefileDirectory( )

Returns

The path of the shapefile export directory.

Examples

The following example shows how you can use STV_GetExportShapefileDirectory to query the path of the shapefile export directory:

```
=> SELECT STV_GetExportShapefileDirectory();
STV_GetExportShapefileDirectory
----------------------------------------
Shapefile export directory: [/home/user/temp]
(1 row)
```

STV_Intersect Scalar Function

Spatially intersects a point or points with a set of polygons. The STV_Intersect scalar function returns the identifier associated with an intersecting polygon.

Behavior Type

Immutable
**Syntax**

```
STV_Intersect( { g | x, y } 
                       USING PARAMETERS index= 'index_name')
```

**Arguments**

<table>
<thead>
<tr>
<th></th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>g</td>
<td>A geometry or geography (WGS84) column that contains points. The g column can contain only point geometries or geographies. If the column contains a different geometry or geography type, STV_Intersect terminates with an error.</td>
</tr>
<tr>
<td>x</td>
<td>x-coordinate or longitude, FLOAT.</td>
</tr>
<tr>
<td>y</td>
<td>y-coordinate or latitude, FLOAT.</td>
</tr>
</tbody>
</table>

**Parameters**

```
index = 'index_name' Name of the spatial index, of type VARCHAR.
```

**Returns**

The identifier of a matching polygon. If the point does not intersect any of the index's polygons, then the STV_Intersect scalar function returns NULL.

**Examples**

The following examples show how you can use STV_Intersect scalar.

Using two floats, return the gid of a matching polygon or NULL:

```sql
=> CREATE TABLE pols (gid INT, geom GEOMETRY(1000));
CREATE TABLE
=> COPY pols(gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM STDIN;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
=> 1|POLYGON((31 74,8 76,8 50,36 53,31 74))
=> 
=> SELECT STV_Create_Index(gid, geom USING PARAMETERS index='my_polygons_1', overwrite=true, 
                           max_mem_mb=256) OVER() FROM pols;
    type | polygons | SRID | min_x | min_y | max_x | max_y | info
```
Using a GEOMETRY column, return the gid of a matching polygon or NULL:

```sql
=> CREATE TABLE polygons (gid INT, geom GEOMETRY(700));
CREATE TABLE
=> COPY polygons (gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin delimiter '|';
Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.
>> 1|POLYGON((-31 74,8 70,8 50,-36 53,-31 74))
>> 2|POLYGON((-38 50,4 13,11 45,0 65,-38 50))
>> 3|POLYGON((-18 42,-10 65,27 48,14 26,-18 42))
>> 
=> SELECT STV_Create_Index(gid, geom USING PARAMETERS index='my_polygons', overwrite=true,
    max_mem_mb=256) OVER() FROM polygons;
    type | polygons | SRID | min_x | min_y | max_x | max_y | info
-------------------------------------------------------------
GEOMETRY | 3 | 0 | -38 | 13 | 27 | 74 |
(1 row)
=> CREATE TABLE points (gid INT, geom GEOMETRY(700));
CREATE TABLE
=> COPY points (gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin delimiter '|';
Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.
>> 100|POINT(-1 52)
>> 101|POINT(-20 0)
>> 102|POINT(-8 25)
>> 103|POINT(0 0)
>> 104|POINT(1 5)
>> 105|POINT(20 45)
>> 106|POINT(-20 5)
>> 107|POINT(-20 1)
>> 
=> SELECT gid AS pt_gid, STV_Intersect(geom USING PARAMETERS index='my_polygons') AS pol_gid
    FROM points ORDER BY pt_gid;
pt_gid | pol_gid
----------
100 | 1
101 | 1
102 | 2
103 | 9
104 | 3
105 | 3
106 | 107 | 9
(8 rows)
```
See Also

- Best Practices for Spatial Joins
- STV_Intersect: Scalar Function vs. Transform Function
- STV_Intersect Transform Function
- STV_Create_Index

STV_Intersect Transform Function

Spatially intersects points and polygons. The STV_Intersect transform function returns a tuple with matching point/polygon pairs. For every point, Vertica returns either one or many matching polygons.

You can improve performance when you parallelize the computation of the STV_Intersect transform function over multiple nodes. To parallelize the computation, use an OVER (PARTITION BEST) clause.

Behavior Type

Immutable

Syntax

```
STV_Intersect ( { gid | i }, { g | x, y } 
    USING PARAMETERS index='index_name') 
OVER() AS (pt_gid, pol_gid)
```

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>gid</td>
<td>An integer column or integer that uniquely identifies the spatial object(s) of g or x and y.</td>
</tr>
<tr>
<td>g</td>
<td>A geometry or geography (WGS84) column that contains points. The g column can contain only point geometries or geographies. If the column contains a different geometry or geography type, STV_Intersect terminates with an error.</td>
</tr>
<tr>
<td>x</td>
<td>x-coordinate or longitude, FLOAT.</td>
</tr>
<tr>
<td>(y)</td>
<td>(y)-coordinate or latitude, FLOAT.</td>
</tr>
</tbody>
</table>

**Parameters**

\(index = \text{'index\_name'}\) | Name of the spatial index, of type VARCHAR.

**Returns**

| \(pt\_gid\) | Unique identifier of the point geometry or geography, of type INTEGER. |
| \(pol\_gid\) | Unique identifier of the polygon geometry or geography, of type INTEGER. |

**Examples**

The following examples show how you can use STV_\_Intersect transform.

Using two floats, return the matching point-polygon pairs.

```sql
=> CREATE TABLE pols (gid INT, geom GEOMETRY(1000));
CREATE TABLE
=> COPY pols(gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM STDIN;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
=> 1|POLYGON((31 74,8 70,8 50,36 53,31 74))
=> 
=> SELECT STV_Create_Index(gid, geom USING PARAMETERS index='my\_polygons\_1', overwrite=true, max_mem_mb=256) OVER() FROM pols;
   type | polygons | SRID | min\_x | min\_y | max\_x | max\_y | info
--------------------------------------------
GEOMETRY | 1 | 0 | 8 | 50 | 36 | 74 | (1 row)

=> SELECT STV_\_Intersect(56, 12.5683, 55.6761 USING PARAMETERS index = 'my\_polygons\_1') OVER();
   pt\_gid | pol\_gid
-----------------------
   56 | 1
(1 row)
```

Using a GEOMETRY column, return the matching point-polygon pairs.

```sql
=> CREATE TABLE polygons (gid int, geom GEOMETRY(700));
CREATE TABLE
=> COPY polygons (gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin;
Enter data to be copied followed by a newline.
```
End with a backslash and a period on a line by itself.

```
>> 10|POLYGON((5 5, 5 10, 10 10, 10 5, 5 5))
>> 11|POLYGON((0 0, 0 2, 2 2, 2 0, 0 0))
>> 12|POLYGON((1 1, 1 3, 3 3, 3 1, 1 1))
>> 14|POLYGON((-1 -1, -1 12, 12 12, 12 -1, -1 -1))
>> \
=> SELECT STV_Create_Index(gid, geom USING PARAMETERS index='my_polygons', overwrite=true, max_mem_mb=256)
    OVER() FROM polygons;
<table>
<thead>
<tr>
<th>type</th>
<th>polygons</th>
<th>SRID</th>
<th>min_x</th>
<th>min_y</th>
<th>max_x</th>
<th>max_y</th>
<th>info</th>
</tr>
</thead>
<tbody>
<tr>
<td>GEOMETRY</td>
<td>4</td>
<td>0</td>
<td>-1</td>
<td>-1</td>
<td>12</td>
<td>12</td>
<td></td>
</tr>
</tbody>
</table>
(1 row)
```

```
=> CREATE TABLE points (gid INT, geom GEOMETRY);
CREATE TABLE
=> COPY points (gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin delimiter '|';
Enter data to be copied followed by a newline.

End with a backslash and a period on a line by itself.

```
>> 1|POINT(9 9)
>> 2|POINT(0 1)
>> 3|POINT(2.5 2.5)
>> 4|POINT(0 0)
>> 5|POINT(1 5)
>> 6|POINT(1.5 1.5)
>> \
=> SELECT STV_Intersect(gid, geom USING PARAMETERS index='my_polygons') OVER (PARTITION BEST)
    AS (point_id, polygon_gid)
    FROM points;
```

```
<table>
<thead>
<tr>
<th>point_id</th>
<th>polygon_gid</th>
</tr>
</thead>
<tbody>
<tr>
<td>5</td>
<td>14</td>
</tr>
<tr>
<td>1</td>
<td>14</td>
</tr>
<tr>
<td>1</td>
<td>10</td>
</tr>
<tr>
<td>4</td>
<td>14</td>
</tr>
<tr>
<td>4</td>
<td>11</td>
</tr>
<tr>
<td>6</td>
<td>12</td>
</tr>
<tr>
<td>6</td>
<td>14</td>
</tr>
<tr>
<td>6</td>
<td>11</td>
</tr>
<tr>
<td>2</td>
<td>14</td>
</tr>
<tr>
<td>2</td>
<td>11</td>
</tr>
<tr>
<td>3</td>
<td>12</td>
</tr>
<tr>
<td>3</td>
<td>14</td>
</tr>
</tbody>
</table>
(12 rows)
```

You can improve query performance by using the STV_Intersect transform function in a WHERE clause. Performance improves because this syntax eliminates all points that do not intersect polygons in the index.

Return the count of points that intersect with the polygon, where gid = 14:

```
=> SELECT COUNT(pt_id) FROM
  (SELECT STV_Intersect(gid, geom USING PARAMETERS index='my_polygons')
    OVER (PARTITION BEST) AS (pt_id, pol_id) FROM points)
  AS T WHERE pol_id = 14;
COUNT
-------
6
```
See Also

- Best Practices for Spatial Joins
- STV_Intersect: Scalar Function vs. Transform Function
- STV_Create_Index

STV_IsValidReason

Determines if a spatial object is well formed or valid. If the object is not valid, STV_IsValidReason returns a string that explains where the invalidity occurs.

A polygon or multipolygon is valid if all of the following are true:

- The polygon is closed; its start point is the same as its end point.
- Its boundary is a set of linestrings.
- The boundary does not touch or cross itself.
- Any polygons in the interior that do not have more than one point touching the boundary of the exterior polygon.

If you pass an invalid object to a Vertica Place function, the function fails or returns incorrect results. To determine if a polygon is valid, first run ST_IsValid. ST_IsValid returns TRUE if the polygon is valid, FALSE otherwise.

Important:

STV_IsValidReason supports only polygon and multipolygon GEOMETRY data types.

Behavior Type

Immutable

Syntax

STV_IsValidReason( g )
Arguments
g
Geospatial object to test for validity, value of type GEOMETRY or GEOGRAPHY (WGS84).

Returns
LONG VARCHAR

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

Example

The following example shows how to use STV_IsValidReason.

Returns a string describing where the polygon is invalid:

```sql
=> SELECT STV_IsValidReason(ST_GeomFromText('POLYGON((1 3,3 2,1 1, 3 0,1 0,1 3)))');
   STV_IsValidReason
---------------------------------------------
  Ring Self-intersection at or near POINT (1 1)
(1 row)
```
See Also

ST_IsValid

STV_LineStringPoint

Retrieves the vertices of a linestring or multilinestring. The values returned are points of either GEOMETRY or GEOGRAPHY type depending on the input object’s type. GEOMETRY points inherit the SRID of the input object.

STV_LineStringPoint is an analytic function. For more information, see Analytic Functions.

Behavior Type

Immutable

Syntax

STV_LineStringPoint( g )
OVER([PARTITION NODES]) AS

Arguments

| g   | Linestring or multilinestring, value of type GEOMETRY or GEOGRAPHY |

Returns

GEOMETRY or GEOGRAPHY

Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
</table>
Examples

The following examples show how to use STV_LineStringPoint.

Returns the vertices of the geometry linestring and their SRID:

```sql
=> SELECT ST_AsText(Point), ST_SRID(Point)
FROM (SELECT STV_LineStringPoint(
       ST_GeomFromText('MULTILINESTRING((1 2, 2 3, 3 1, 4 2),
       (10 20, 20 30, 30 10, 40 20))', 4269)) OVER () AS Point) AS foo;
```

<table>
<thead>
<tr>
<th>ST_AsText</th>
<th>ST_SRID</th>
</tr>
</thead>
<tbody>
<tr>
<td>POINT (1 2)</td>
<td>4269</td>
</tr>
<tr>
<td>POINT (2 3)</td>
<td>4269</td>
</tr>
<tr>
<td>POINT (3 1)</td>
<td>4269</td>
</tr>
<tr>
<td>POINT (4 2)</td>
<td>4269</td>
</tr>
<tr>
<td>POINT (10 20)</td>
<td>4269</td>
</tr>
<tr>
<td>POINT (20 30)</td>
<td>4269</td>
</tr>
<tr>
<td>POINT (30 10)</td>
<td>4269</td>
</tr>
<tr>
<td>POINT (40 20)</td>
<td>4269</td>
</tr>
</tbody>
</table>

(8 rows)

Returns the vertices of the geography linestring:

```sql
=> SELECT ST_AsText(g)
FROM (SELECT STV_LineStringPoint(
       ST_GeographyFromText('MULTILINESTRING ((42.1 71.0, 41.4 70.0, 41.3 72.9),
       (42.99 71.46, 44.47 73.21))', 4269)) OVER () AS g) AS line_geom_points;
```

<table>
<thead>
<tr>
<th>ST_AsText</th>
</tr>
</thead>
<tbody>
<tr>
<td>POINT (42.1 71.0)</td>
</tr>
<tr>
<td>POINT (41.4 70.0)</td>
</tr>
<tr>
<td>POINT (41.3 72.9)</td>
</tr>
<tr>
<td>POINT (42.99 71.46)</td>
</tr>
<tr>
<td>POINT (44.47 73.21)</td>
</tr>
</tbody>
</table>

(5 rows)
See Also

STV_PolygonPoint

STV_MemSize

Returns the length of the spatial object in bytes as an INTEGER.

Use this function to determine the optimal column width for your spatial data.

Behavior Type

Immutable

Syntax

STV_MemSize( g )

Arguments

| g  | Spatial object, value of type GEOMETRY or GEOGRAPHY |

Returns

INTEGER

Examples

The following example shows how you can optimize your table by sizing the GEOMETRY or GEOGRAPHY column to the maximum value returned by STV_MemSize:

```sql
=> CREATE TABLE mem_size_table (id int, geom geometry(800));
CREATE TABLE
=> COPY mem_size_table (id, gx filler LONG VARCHAR, geom as ST_GeomFromText(gx)) FROM STDIN DELIMITER '|
Enter data to be copied followed by a newline.
```
STV_NN

Calculates the distance of spatial objects from a reference object and returns (object, distance) pairs in ascending order by distance from the reference object.

Parameters $g1$ and $g2$ must be both GEOMETRY objects or both GEOGRAPHY objects.

STV_NN is an analytic function. For more information, see Analytic Functions.

Behavior Type

Immutable

Syntax

$$STV_{\text{NN}}(g, \text{ref}_{\text{obj}}, k) \text{ OVER() }$$

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$g$</td>
<td>Spatial object, value of type GEOMETRY or GEOGRAPHY</td>
</tr>
<tr>
<td>ref_obj</td>
<td>Reference object, type GEOMETRY or GEOGRAPHY</td>
</tr>
<tr>
<td>$k$</td>
<td>Number of rows to return, type INTEGER</td>
</tr>
</tbody>
</table>
**Returns**

(Object, distance) pairs, in ascending order by distance. If a parameter is EMPTY or NULL, then 0 rows are returned.

**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipoint</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Linestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

**Example**

The following example shows how to use STV_NN.

Create a table and insert nine GEOGRAPHY points:

```sql
=> CREATE TABLE points (g geography);
CREATE TABLE
=> COPY points (gx filler LONG VARCHAR, g AS ST_GeographyFromText(gx)) FROM stdin delimiter '|';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
> POINT (21.5 18.4)
> POINT (21.5 19.2)
> POINT (21.5 20.7)
> POINT (22.5 16.4)
> POINT (22.5 17.15)
> POINT (22.5 18.33)
> POINT (23.5 13.68)
> POINT (23.5 15.9)
> POINT (23.5 18.4)
> 
```
Calculate the distances (in meters) of objects in table `points` from the GEOGRAPHY point (23.5, 20).

Returns the five objects that are closest to that point:

```sql
=> SELECT ST_AsText(nn), dist FROM (SELECT STV_PolygonPoint(g), ST_GeographyFromText('POINT(23.5 20)'), 5) OVER() AS (nn, dist) FROM points) AS example;
```

<table>
<thead>
<tr>
<th>ST_AsText</th>
<th>dist</th>
</tr>
</thead>
<tbody>
<tr>
<td>POINT(23.5 18.4)</td>
<td>177912.12757541</td>
</tr>
<tr>
<td>POINT(22.5 18.33)</td>
<td>213339.210738322</td>
</tr>
<tr>
<td>POINT(21.5 20.7)</td>
<td>222561.43679943</td>
</tr>
<tr>
<td>POINT(21.5 19.2)</td>
<td>227604.371833335</td>
</tr>
<tr>
<td>POINT(21.5 18.4)</td>
<td>275239.416790128</td>
</tr>
</tbody>
</table>

(5 rows)

**STV_PolygonPoint**

Retrieves the vertices of a polygon as individual points. The values returned are points of either GEOMETRY or GEOGRAPHY type depending on the input object's type. GEOMETRY points inherit the SRID of the input object.

STV_PolygonPoint is an analytic function. For more information, see [Analytic Functions](https://www.vertica.com/docs/9.3.x/VRP/g8716079593.html).

**Behavior Type**

Immutable

**Syntax**

```sql
STV_PolygonPoint( g )
OVER( [PARTITION NODES] ) AS
```

**Arguments**

- `g` | Polygon, value of type GEOMETRY or GEOGRAPHY

**Returns**

GEOMETRY or GEOGRAPHY
**Supported Data Types**

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multipoint</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

**Examples**

The following examples show how to use STV_PolygonPoint.

Returns the vertices of the geometry polygon:

```sql
=> SELECT ST_AsText(g) FROM (SELECT STV_PolygonPoint(ST_GeomFromText('POLYGON((1 2, 2 3, 3 1, 1 2))'))
    OVER (PARTITION NODES) AS g) AS poly_points;
ST_AsText
-------------
POINT (1 2)
POINT (2 3)
POINT (3 1)
POINT (1 2)
(4 rows)
```

Returns the vertices of the geography polygon:

```sql
=> SELECT ST_AsText(g) FROM (SELECT STV_PolygonPoint(ST_GeographyFromText('POLYGON((25.5 28.76, 28.83 29.13, 27.2 30.99, 25.5 28.76))'))
    OVER (PARTITION NODES) AS g) AS poly_points;
ST_AsText
-------------
POINT (25.5 28.76)
POINT (28.83 29.13)
POINT (27.2 30.99)
POINT (25.5 28.76)
```
See Also

STV_LineStringPoint

STV_Reverse

Reverses the order of the vertices of a spatial object.

Behavior Type

Immutable

Syntax

STV_Reverse( g, [USING PARAMETERS skip_nonreorientable_polygons={true | false} ])

Arguments

<table>
<thead>
<tr>
<th>g</th>
<th>Spatial object, type GEOGRAPHY.</th>
</tr>
</thead>
<tbody>
<tr>
<td>skip_nonreorientable_polygons = { true</td>
<td>false }</td>
</tr>
</tbody>
</table>

When set to False, non-orientable polygons generate an error. For example, if you use STV_ForceLHR or STV_Reverse with skip_nonorientable_polygons set to False, a geography polygon containing a hole generates an error. When set to True, the result returned is the polygon, as passed to the API, without alteration.

This argument can help you when you are creating an index from a table containing polygons that cannot be re-oriented.
Vertica Place considers these polygons non-orientable:

- Polygons with a hole
- Multipolygons
- Multipolygons with a hole

Default value: False

## Returns

GEOGRAPHY

## Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (Perfect Sphere)</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multipoint</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Polygon</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>No</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

## Examples

The following examples show how you can use STV_Reverse.

Reverse vertices of a geography polygon:

```sql
=> SELECT ST_AsText(STV_Reverse(ST_GeographyFromText('Polygon((1 1, 3 1, 2 2, 1 1))')));
ST_AsText
-----------------------------------
POLYGON (((1 1, 2 2, 3 1, 1 1))
```
Force the polygon to reverse orientation:

```sql
=> SELECT ST_AsText(ST_Reverse(ST_GeographyFromText('Polygon((1 1, 2 2, 3 1, 1 1))')));

POLYGON ((1 1, 3 1, 2 2, 1 1))
(1 row)
```

See Also

STV_ForceLHR

STV_Rename_Index

Renames a spatial index. If the index format is out of date, you cannot rename the index.

A spatial index is created from an input polygon set, which can be the result of a query. Spatial indexes are created in a global name space. Vertica uses a distributed plan whenever the input table or projection is segmented across nodes of the cluster.

The OVER() clause must be empty.

Behavior Type

Immutable

Syntax

```
STV_Rename_Index( USING PARAMETERS
    source = 'old_index_name',
    dest = 'new_index_name',
    overwrite = [ 'true' | 'false' ]
) OVER ()
```

Arguments

| source = 'old_index_name' | Current name of the spatial index, type VARCHAR. |
dest = 'new_index_name'  
New name of the spatial index, type VARCHAR.

overwrite = [ 'true' | 'false' ]  
(Optional) BOOLEAN value that specifies whether to overwrite the index, if an index exists. This parameter cannot be NULL.

Default: False

Privileges

Any user with access to the STV_*_Index functions can describe, rename, or drop indexes created by any other user.

Limitations

- Index names cannot exceed 110 characters.
- The backslash or tab characters are not allowed in index names.

Example

The following example shows how to use STV_Rename_Index.

Rename an index:

```sql
=> SELECT STV_Rename_Index (  
    USING PARAMETERS  
    source = 'my_polygons',  
    dest = 'US_states',  
    overwrite = 'false'  
)  
OVER ();
rename_index
-------------------
Index renamed
(1 Row)
```

STV_Reload_Index

Appends newly added or updated polygons and removes deleted polygons from an existing spatial index.

The OVER() clause must be empty.
Behavior Type

Mutable

Syntax

```
STV_Refresh_Index( gid, g
    USING PARAMETERS index='index_name'
    [, skip_nonindexable_polygons={ true | false } ]
)
OVER()
[ AS (type, polygons, srid, min_x, min_y, max_x, max_y, info,
          indexed, appended, updated, deleted) ]
```

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>gid</code></td>
<td>Name of an integer column that uniquely identifies the polygon. The gid cannot be NULL.</td>
</tr>
<tr>
<td><code>g</code></td>
<td>Name of a geometry or geography (WGS84) column or expression that contains polygons and multipolygons. Only polygon and multipolygon can be indexed. Other shape types are excluded from the index.</td>
</tr>
</tbody>
</table>

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>index = 'index_name'</td>
<td>Name of the index, type VARCHAR. Index names cannot exceed 110 characters. The slash, backslash, and tab characters are not allowed in index names.</td>
</tr>
<tr>
<td>skip_nonindexable_polygons = { true</td>
<td>false }</td>
</tr>
</tbody>
</table>
To review the polygons that were not able to be indexed, use STV_Describe_Index with the parameter list_polygon.

Default: False

## Returns

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>type</strong></td>
<td>Spatial object type of the index.</td>
</tr>
<tr>
<td><strong>polygons</strong></td>
<td>Number of polygons indexed.</td>
</tr>
<tr>
<td><strong>SRID</strong></td>
<td>Spatial reference system identifier.</td>
</tr>
<tr>
<td><strong>min_x, min_y, max_x, max_y</strong></td>
<td>Coordinates of the minimum bounding rectangle (MBR) of the indexed geometries. (min_x, min_y) are the south-west coordinates, and (max_x, max_y) are the north-east coordinates.</td>
</tr>
<tr>
<td><strong>info</strong></td>
<td>Lists the number of excluded spatial objects as well as their type that were excluded from the index.</td>
</tr>
<tr>
<td><strong>indexed</strong></td>
<td>Number of polygons indexed during the operation.</td>
</tr>
<tr>
<td><strong>appended</strong></td>
<td>Number of appended polygons.</td>
</tr>
<tr>
<td><strong>updated</strong></td>
<td>Number of updated polygons.</td>
</tr>
<tr>
<td><strong>deleted</strong></td>
<td>Number of deleted polygons.</td>
</tr>
</tbody>
</table>

## Supported Data Types

<table>
<thead>
<tr>
<th>Data Type</th>
<th>GEOMETRY</th>
<th>GEOGRAPHY (WGS84)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Point</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multipoint</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Linestring</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Multilinestring</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Geometry Type</td>
<td>Can Describe</td>
<td>Can Rename</td>
</tr>
<tr>
<td>------------------</td>
<td>--------------</td>
<td>------------</td>
</tr>
<tr>
<td>Polygon</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Multipolygon</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>GeometryCollection</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

**Privileges**

Any user with access to the STV_*_Index functions can describe, rename, or drop indexes created by any other user.

**Limitations**

- In rare cases, intricate polygons (such as those with too-high a resolution or anomalous spikes) cannot be indexed. See the parameter `skip_nonindexable_polygons`.
- If you replace a valid polygon in the source table with an invalid polygon, STV_Refresh_Index ignores the invalid polygon. As a result, the polygon originally indexed persists in the index.
- The following geometries cannot be indexed:
  - Non-polygons
  - NULL gid
  - NULL (multi) polygon
  - EMPTY (multi) polygon
  - Invalid (multi) polygon
- The following geographies are excluded from the index:
  - Polygons with holes
  - Polygons crossing the International Date Line
  - Polygons covering the north or south pole
  - Antipodal polygons

**Usage Tips**

- To cancel an STV_Refresh_Index run, use **Ctrl + C**.
- If you use source data not previously associated with the index, then the index will be overwritten.
- If STV_Refresh_Index has insufficient memory to process the query, then rebuild the index using STV_Create_Index.
• If there are no valid polygons in the geom column, STV_Refresh_Index reports an error in vertica.log and stops the index refresh.

• Ensure that all of the polygons you plan to index are valid polygons. STV_Create_Index and STV_Refresh_Index do not check polygon validity when building an index.

For more information, see Ensuring Polygon Validity Before Creating or Refreshing an Index.

Examples

The following examples show how to use STV_Refresh_Index.

Refresh an index with a single literal argument:

```sql
=> SELECT STV_Crete_Index(1, ST_GeomFromText('POLYGON((0 0,0 15.2,3.9 15.2,3.9 0,0 0))')
   USING PARAMETERS index='my_polygon' OVER();
   type | polygons | SRID | min_x | min_y | max_x | max_y | info
---------------------------------------------
GEOMETRY | 1 | 0 | 0 | 0 | 3.9 | 15.2 | 1 (1 row)
```  

```sql
=> SELECT STV_Refresh_Index(2, ST_GeomFromText('POLYGON((0 0,0 13.2,3.9 18.2,3.9 0,0 0))')
   USING PARAMETERS index='my_polygon' OVER();
   type | polygons | SRID | min_x | min_y | max_x | max_y | info | indexed | appended | updated | deleted
---------------------------------------------
---------------
GEOMETRY | 1 | 0 | 0 | 0 | 3.9 | 18.2 | 1 | 1 | 1 | 0 | 1 (1 row)
```  

Refresh an index from a table:

```sql
=> CREATE TABLE pols (gid INT, geom GEOMETRY);
CREATE TABLE
=> COPY pols(gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin delimiter ',';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> 1|POLYGON((-31 74,8 78,50, -36 53, -31 74))
>> 2|POLYGON((5 20,9 30,20 45,36 35,5 20))
>> 3|POLYGON((12 3,9 30,20 45,36 35,37 67,45 80,50 20,12 23))
>> \.
=> SELECT STV_Crete_Index(gid, geom USING PARAMETERS index='my_polygons_1', overwrite=true)
   OVER() FROM pols;
   type | polygons | SRID | min_x | min_y | max_x | max_y | info
---------------------------------------------
GEOMETRY | 3 | 0 | -36 | 20 | 50 | 80 | 1 (1 row)
```  

```sql
=> COPY pols(gid, gx filler LONG VARCHAR, geom AS ST_GeomFromText(gx)) FROM stdin delimiter ',';
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
```
```sql
POLYGON((-32 74, 70, 8 50, -36 53, -32 74))
SELECT STV_Refresh_Index(gid, geom USING PARAMETERS index='my_polygons_1') OVER() FROM pols;
```

<table>
<thead>
<tr>
<th>type</th>
<th>polygons</th>
<th>SRID</th>
<th>min_x</th>
<th>min_y</th>
<th>max_x</th>
<th>max_y</th>
<th>info</th>
<th>indexed</th>
<th>appended</th>
<th>updated</th>
<th>deleted</th>
</tr>
</thead>
<tbody>
<tr>
<td>GEOMETRY</td>
<td>4</td>
<td>0</td>
<td>-36</td>
<td>20</td>
<td>50</td>
<td>80</td>
<td>1</td>
<td>1</td>
<td>0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(1 row)

See Also

- `STV_Create_Index`
- `STV_Describe_Index`
- `STV_Drop_Index`
- `STV_Rename_Index`
- Ensuring Polygon Validity Before Creating or Refreshing an Index

**STV_SetExportShapefileDirectory**

Specifies the directory to export GEOMETRY or GEOGRAPHY data to a shapefile. The validity of the path is not checked, and the path cannot be empty.

**Behavior Type**

*Immutable*

**Syntax**

```sql
STV_SetExportShapefileDirectory( USING PARAMETERS path='shapefile_path' )
```

**Arguments**

<table>
<thead>
<tr>
<th>path = 'shapefile_path'</th>
<th>The path where you want the shapefile exported. For example, '/home/user/temp'. You can also export to a mounted S3 directory where you have read and write permissions using the convention '&lt;bucketname&gt;/path'.</th>
</tr>
</thead>
</table>
Returns

The path of the shapefile export directory.

Privileges

Only a superuser can use this function.

Examples

The following example shows how you can use STV_SetExportShapefileDirectory to set the shapefile export directory to /home/user/temp:

```
=> SELECT STV_SetExportShapefileDirectory(USING PARAMETERS path = '/home/user/temp');
STV_SetExportShapefileDirectory
SUCCESS. Set shapefile export directory: [/home/user/temp]
(1 row)
```

STV_ShpSource and STV_ShpParser

These two functions work with a COPY command to parse and load the geometries and attributes from a shapefile into a database table and convert them to the GEOMETRY data type format. You must use these two functions together. An SRID is required. An empty multipoint or an invalid multipolygon can not be loaded from a shapefile.

Behavior Type

Immutable

Syntax

COPY table_name( col2, col3, ..., coln )
     WITH SOURCE STV_ShpSource( file = 'filename'[, SRID=spatial reference identifier]
                                [, flatten_2d={true | false}] )
     PARSER STV_ShpParser()
Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>table_name</td>
<td>Name of the table in which to load the geometry data.</td>
</tr>
<tr>
<td>col1, col2, ...</td>
<td>Column names in the table that match the fields in the external file. Run the CREATE TABLE command that STV_ShpCreateTable creates. When you do so, these columns correspond to the second through the second-to-last columns.</td>
</tr>
<tr>
<td>file = 'filename'</td>
<td>Fully qualified path of the .dbf, .shp, or .shx file. You can also load from a shapefile stored on a mounted S3 directory where you have read and write permissions. Use the syntax '&lt;bucketname&gt;/path/filename'.</td>
</tr>
<tr>
<td>SRID=spatial reference identifier</td>
<td>Spatial reference identifier (SRID) associated with the shape file, type INTEGER.</td>
</tr>
<tr>
<td>flatten_2d</td>
<td>(Optional) BOOLEAN that excludes 3D or 4D coordinates during COPY commands. True - Excludes geometries with 3D or 4D coordinates before a COPY command. False - Causes the load to fail if a geometry with 3D or 4D coordinate is found. Default: False</td>
</tr>
</tbody>
</table>

Usage Tips

- The COPY command fails if:
  - The shapefile cannot be located or opened.
  - The number of columns or the data types of the columns that STV_ShpParser creates do not match the columns in the destination table. Use STV_ShpCreateTable to generate the appropriate CREATE TABLE command.
  - One of the mandatory files is missing or cannot be opened. When opening a shapefile, you must have three files: .dbf, .shp, and .shx.
If the .shp and .shx files are corrupt, STV_ShpSource returns an error. If the .shp and .shx files are valid, but the .dbf file is corrupt, STV_ShpSource ignores the .dbf file and does not create columns for that data.

Any rejected records are saved in the /CopyErrorLogs directory under the catalog directory.

If the .dbf component of a shapefile contains a numeric attribute, this field's values may lose precision when the Vertica Place shapefile loader loads it into a table. The target field is a 64-bit FLOAT column, which can only represent about 15 significant digits; in a .dbf file, Numeric fields can be up to 30 digits.

### Example

The following example shows how to use STV_ShpSource and STV_ShpParser.

```sql
=> COPY tl_2010_us_state10 WITH SOURCE
    STV_ShpSource(file='shapefiles/tl_2010_us_state10.shp', SRID=4269) PARSER STV_ShpParser();
```

52 Rows loaded

### See Also

- STV_ShpCreateTable

### STV_ShpCreateTable

Returns a CREATE TABLE statement with the columns and types of the attributes found in the specified shapefile.

The column types are sized according to the shapefile metadata. The size of the column is based on the largest geometry found in the shapefile. The first column in the table is gid, which is an auto-increment IDENTITY primary key column. The cache value is set to 64 by default. The last column is a GEOMETRY data type for storing the actual geometry data.

### Behavior Type

Immutable
## Syntax

```
STV_ShpCreateTable(USING PARAMETERS file='filename') OVER()
```

### Arguments

| file = 'filename' | Fully qualified path of the .dbf, .shp, or .shx file. (The extension is optional.) You can also create a table using a shapefile stored on a mounted S3 directory where you have read and write permissions. Use the syntax '<bucketname>/path/filename'. |

## Returns

CREATE TABLE statement that matches the specified shapefile

## Usage Tips

- STV_ShpCreateTable returns a CREATE TABLE statement; but it does not create the table. Modify the CREATE TABLE statement as needed, and then create the table before loading the shapefile into the table.
- To create a table with characters other than alphanumeric and underscore (_) characters, you must specify the table name enclosed in double quotes, such as "counties%NY".
- The name of the table is the same as the name of the shapefile, without the directory name or extension.
- The shapefile must be accessible from the initiator node.
- If the .shp and .shx files are corrupt, STV_ShpCreateTable returns an error. If the .shp and .shx files are valid, but the .dbf file is corrupt, STV_ShpCreateTable ignores the .dbf file and does not create columns for that data.
- All the mandatory files (.dbf, .shp, .shx) must be in the same directory. If not, STV_ShpCreateTable returns an error.
- If the .dbf component of a shapefile contains a Numeric attribute, this field's values may lose precision when the Vertica shapefile loader loads it into a table. The target field is a 64-bit FLOAT column, which can only represent about 15 significant digits. In a .dbf file, numeric fields can be up to 30 digits.
Vertica records all instances of shapefile values that are too long in the vertica.log file.

Example

The following example shows how to use STV_ShpCreateTable.

Returns a CREATE TABLE statement:

```sql
=> SELECT STV_ShpCreateTable
   (USING PARAMETERS file='/shapefiles/tl_2010_us_state10.shp')
   OVER() as create_table_states;
create_table_states
-----------------------------------------------
CREATE TABLE tl_2010_us_state10(
   gid IDENTITY(64) PRIMARY KEY,
   REGION10 VARCHAR(2),
   DIVISION10 VARCHAR(2),
   STATEFP10 VARCHAR(2),
   STATENS10 VARCHAR(8),
   GEOID10 VARCHAR(2),
   STUSPS10 VARCHAR(2),
   NAME10 VARCHAR(100),
   LSAD10 VARCHAR(2),
   MTFCC10 VARCHAR(5),
   FUNCSTAT10 VARCHAR(1),
   ALAND10 INT8,
   AWATER10 INT8,
   INTPTLAT10 VARCHAR(11),
   INTPTLON10 VARCHAR(12),
   geom GEOMETRY(940845)
);
(18 rows)
```

See Also

- STV_ShpSource and STV_ShpParser
IP Conversion Functions

IP functions perform conversion, calculation, and manipulation operations on IP, network, and subnet addresses.

INET_ATON

Returns an integer that represents the value of the address in host byte order, given the dotted-quad representation of a network address as a string.

Behavior Type

Immutable

Syntax

INET_ATON ( expression )

Parameters

expression (VARCHAR) is the string to convert.

Notes

The following syntax converts an IPv4 address represented as the string A to an integer I. INET_ATON trims any spaces from the right of A, calls the Linux function inet_aton, and converts the result from network byte order to host byte order using ntohl.

=> INET_ATON(VARCHAR A) -> INT8 I

If A is NULL, too long, or inet_aton returns an error, the result is NULL.
Examples

The generated number is always in host byte order. In the following example, the number is calculated as $209 \times 256^3 + 207 \times 256^2 + 224 \times 256 + 40$.

```
=> SELECT INET_ATON('209.207.224.40');
inet_aton
----------
3520061480
(1 row)

=> SELECT INET_ATON('1.2.3.4');
inet_aton
----------
16909060
(1 row)

=> SELECT TO_HEX(INET_ATON('1.2.3.4'));
to_hex
----------
1020304
(1 row)
```

See Also

- INET_NTOA

INET_NTOA

Returns the dotted-quad representation of the address as a VARCHAR, given a network address as an integer in network byte order.

Behavior Type

Immutable

Syntax

INET_NTOA ( expression )
### Parameters

| expression | (INTEGER) is the network address to convert. |

### Notes

The following syntax converts an IPv4 address represented as integer I to a string A.

INET_NTOA converts I from host byte order to network byte order using `htonl`, and calls the Linux function `inet_ntop`.

```sql
=> INET_NTOA(INT8 I) -> VARCHAR A
```

If I is NULL, greater than $2^{32}$ or negative, the result is NULL.

### Examples

```sql
=> SELECT INET_NTOA(16909060);
         inet_ntoa
----------
        1.2.3.4
(1 row)

=> SELECT INET_NTOA(03021962);
         inet_ntoa
----------
      0.46.28.138
(1 row)
```

### See Also

- INET_ATON

### V6_ATON

Converts an IPv6 address represented as a character string to a binary string.
Behavior Type

Immutable

Syntax

V6_ATON ( expression )

Parameters

| expression | (VARCHAR) is the string to convert |

Notes

The following syntax converts an IPv6 address represented as the character string A to a binary string B.

V6_ATON trims any spaces from the right of A and calls the Linux function inet_ntop.

=> V6_ATON(VARCHAR A) -> VARBINARY(16) B

If A has no colons it is prepended with '::ffff'. If A is NULL, too long, or if inet_ntop returns an error, the result is NULL.

Examples

=> SELECT V6_ATON('2001:DB8::8:800:200C:417A');
   v6_aton
   "\001\015\270\000\000\000\000\010\010\000 \014Az"
   (1 row)

=> SELECT V6_ATON('1.2.3.4');
   v6_aton
   "\000\000\000\000\000\000\000\000\377\377\001\002\003\004"
   (1 row)
SELECT TO_HEX(V6_ATON('2001:DB8::8:800:200C:417A'));
   to_hex
   "20010db800000000000000800000200c417a"
   (1 row)
See Also

- V6_ATON

V6_ATON

Converts an IPv6 address represented as varbinary to a character string.

Behavior Type

Immutable

Syntax

V6_ATON (expression)

Parameters

| expression | (VARBINARY) is the binary string to convert. |

Notes

The following syntax converts an IPv6 address represented as VARBINARY B to a string A.

V6_ATON right-pads B to 16 bytes with zeros, if necessary, and calls the Linux function inet_ntop.

=> V6_ATON(VARBINARY B) -> VARCHAR A

If B is NULL or longer than 16 bytes, the result is NULL.

Vertica automatically converts the form '::ffff:1.2.3.4' to '1.2.3.4'.
Examples

[Code]

```
=> SELECT V6_NTOA('`\001\015\270\000\000\000\000\010\010\000 \014Az');
   v6_ntoa
--------------------
   2001:db8::8:800:200c:417a
   (1 row)
=> SELECT V6_NTOA(V6_ATON('1.2.3.4'));
   v6_ntoa
       -------
   1.2.3.4
   (1 row)
=> SELECT V6_NTOA(V6_ATON('::1.2.3.4'));
   v6_ntoa
       -------
   ::1.2.3.4
   (1 row)
```

See Also

- V6_ATON

V6_SUBNETA

Calculates a subnet address in CIDR (Classless Inter-Domain Routing) format from a binary or alphanumeric IPv6 address.

Behavior Type

Immutable

Syntax

V6_SUBNETA ( expression1, expression2 )

Parameters

- **expression1** (VARBINARY or VARCHAR) is the string to calculate.
**Notes**

The following syntax calculates a subnet address in CIDR format from a binary or varchar IPv6 address.

V6_SUBNETA masks a binary IPv6 address B so that the N leftmost bits form a subnet address, while the remaining rightmost bits are cleared. It then converts to an alphanumeric IPv6 address, appending a slash and N.

```sql
=> V6_SUBNETA(BINARY B, INT8 N) -> VARCHAR C
```

The following syntax calculates a subnet address in CIDR format from an alphanumeric IPv6 address.

```sql
=> V6_SUBNETA(VARCHAR A, INT8 N) -> V6_SUBNETA(V6_ATON(A), N) -> VARCHAR C
```

**Examples**

```sql
=> SELECT V6_SUBNETA(V6_ATON('2001:db8::8:800::200c:417a'), 28);
   v6_subneta
  ------------------------
   2001:db0::/28
  (1 row)
```

**See Also**

- V6_SUBNETN

**V6_SUBNETN**

Calculates a subnet address in CIDR (Classless Inter-Domain Routing) format from a varbinary or alphanumeric IPv6 address.

**Behavior Type**

*Immutable*
**Syntax**

\[ \text{V6\_SUBNETN} \left( \text{expression1}, \text{expression2} \right) \]

**Parameters**

<table>
<thead>
<tr>
<th>expression1</th>
<th>(VARBINARY or VARCHAR) is the string to calculate.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Notes:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• V6_SUBNETN(&lt;VARBINARY&gt;, &lt;INTEGER&gt;) returns VARBINARY.</td>
</tr>
<tr>
<td></td>
<td>OR</td>
</tr>
<tr>
<td></td>
<td>• V6_SUBNETN(&lt;VARCHAR&gt;, &lt;INTEGER&gt;) returns VARBINARY, after using V6_ATON to convert the &lt;VARCHAR&gt; string to &lt;VARBINARY&gt;.</td>
</tr>
</tbody>
</table>

| expression2 | (INTEGER) is the size of the subnet. |

**Notes**

The following syntax masks a BINARY IPv6 address B so that the N left-most bits of S form a subnet address, while the remaining right-most bits are cleared.

V6\_SUBNETN right-pads B to 16 bytes with zeros, if necessary and masks B, preserving its N-bit subnet prefix.

\[ \Rightarrow \text{V6\_SUBNETN(VARBINARY B, INT8 N)} \rightarrow \text{VARBINARY(16) S} \]

If B is NULL or longer than 16 bytes, or if N is not between 0 and 128 inclusive, the result is NULL.

S = [B]/N in [Classless Inter-Domain Routing](https://en.wikipedia.org/wiki/Classless_Inter-Domain_Routing) notation (CIDR notation).

The following syntax masks an alphanumeric IPv6 address A so that the N leftmost bits form a subnet address, while the remaining rightmost bits are cleared.

\[ \Rightarrow \text{V6\_SUBNETN(VARCHAR A, INT8 N)} \rightarrow \text{V6\_SUBNETN(V6\_ATON(A), N)} \rightarrow \text{VARBINARY(16) S} \]
Example

This example returns VARBINARY, after using V6_ATON to convert the VARCHAR string to VARBINARY:

```sql
=> SELECT V6_SUBNETN(V6_ATON('2001:db8::8:800:200c:417a'), 28);

v6_subnetn

\001\015\260\000\000\000\000\000\000\000\000\000\000
```

See Also

- V6_ATON
- V6_SUBNETA

V6_TYPE

Characterizes a binary or alphanumeric IPv6 address B as an integer type.

Behavior Type

Immutable

Syntax

V6_TYPE ( expression )

Parameters

| expression  | (VARBINARY or VARCHAR) is the type to convert. |

Notes

V6_TYPE(VARBINARY B) returns INT8 T.
The IPv6 types are defined in the Network Working Group's IP Version 6 Addressing Architecture memo.

| GLOBAL = 0 | Link-local unicast addresses                  |
| LINKLOCAL = 1 | Link-local unicast (and Private-Use) addresses |
| LOOPBACK = 2 | Loopback                                        |
| UNSPECIFIED = 3 | Unspecified                                    |
| MULTICAST = 4 | Multicast                                       |

IPv4-mapped and IPv4-compatible IPv6 addresses are also interpreted, as specified in IPv4 Global Unicast Address Assignments.

- For IPv4, Private-Use is grouped with Link-Local.
- If B is VARBINARY, it is right-padded to 16 bytes with zeros, if necessary.
- If B is NULL or longer than 16 bytes, the result is NULL.

**Details**

**IPv4 (either kind):**

| 0.0.0.0/8     | UNSPECIFIED | 10.0.0.0/8    | LINKLOCAL |
| 127.0.0.0/8   | LOOPBACK    |              |           |
| 169.254.0.0/16| LINKLOCAL   |              |           |
| 172.16.0.0/12 | LINKLOCAL   |              |           |
| 192.168.0.0/16| LINKLOCAL   |              |           |
| 224.0.0.0/4   | MULTICAST   |              |           |
| others        | GLOBAL      |              |           |

**IPv6:**

| ::/128       | UNSPECIFIED     | ::1/128      | LOOPBACK  |
| fe80::/10    | LINKLOCAL       |              |           |
| ff00::/8     | MULTICAST       |              |           |
| others       | GLOBAL          |              |           |

**Examples**

```sql
=> SELECT V6_TYPE(V6_ATON('192.168.2.10'));

v6_type
-------
1
(1 row)

=> SELECT V6_TYPE(V6_ATON('2001:db8::8:800:200c:417a'));

v6_type
-------
1
(1 row)
```
See Also

- INET_ATON
- IP Version 6 Addressing Architecture
- IPv4 Global Unicast Address Assignments

Machine Learning Functions

Machine learning functions let you work with your data set in different stages of the data analysis process:

- Preparing models
- Training models
- Evaluating models
- Applying models
- Managing models

Some Vertica machine learning functions are implemented as Vertica UDx functions, while others are implemented as meta-functions:

- A UDx function accepts an input relation name from a FROM clause. The SELECT statement that calls the functions is composable—it can be used as a sub-query in another SELECT statement.
- A meta-function accepts the input relation name as a single-quoted string passed to it as an argument or a named parameter. The data that the SELECT statement returns cannot be used in a sub-query. Machine learning meta-functions do not support temporary tables.

All machine learning functions automatically cast NUMERIC arguments to FLOAT.

**Important:**
Before using a machine learning function, be aware that any open transaction on the current session might be committed.
Data Preparation

Vertica supports machine learning functions that prepare data as needed before subjecting it to analysis.

**BALANCE**

Returns a view with an equal distribution of the input data based on the response_column.

**Syntax**

```
BALANCE ( 'output-view', 'input-relation', 'response-column', 'balance-method'
             [ USING PARAMETERS sampling_ratio=ratio ] )
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
</table>
| output-view         | The name of the view where Vertica saves the balanced data from the input relation.  
                      | **Note:** The view that results from this function employs a random function. Its content can differ each time it is used in a query. To make the operations on the view predictable, store it in a regular table. |
| input-relation      | The table or view that contains the data the function uses to create a more balanced data set. If the input relation is defined in Hive, use `SYNC_WITH_HCATALOG_SCHEMA` to sync the hcatalog schema, and then run the machine learning function. |
| response-column     | Name of the input column that represents the dependent variable, of type VARCHAR or INTEGER. |
| balance-method      | Specifies a method to select data from the minority and majority classes, one of the following.  
                      | • hybrid_sampling: Performs over-sampling and under-sampling on different classes so each class is equally |
represented.

- **over_sampling**: Over-samples on all classes, with the exception of the most majority class, towards the most majority class's cardinality.
- **under_sampling**: Under-samples on all classes, with the exception of the most minority class, towards the most minority class's cardinality.
- **weighted_sampling**: An alias of under_sampling.

## Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>ratio</td>
<td>The desired ratio between the majority class and the minority class. This value has no effect when used with balance method hybrid_sampling.</td>
</tr>
<tr>
<td></td>
<td><strong>Default</strong>: 1.0</td>
</tr>
</tbody>
</table>

## Privileges

**Non-superusers:**

- SELECT privileges on the input relation
- CREATE privileges on the output view schema

## Examples

```
=> CREATE TABLE backyard_bugs (id identity, bug_type int, finder varchar(20));
CREATE TABLE

=> COPY backyard_bugs FROM STDIN;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
=> 1|Ants
=> 1|Beetles
=> 3|Ladybugs
=> 3|Ants
=> 3|Beetles
=> 3|Caterpillars
=> 2|Ladybugs
=> 3|Ants
=> 3|Beetles
```
See Also

- Balancing Imbalanced Data

**CORR_MATRIX**

Takes an input relation with numeric columns, and calculates the *Pearson Correlation Coefficient* between each pair of its input columns. The function is implemented as a Multi-Phase Transform function.

**Syntax**

```sql
CORR_MATRIX (input_columns) OVER()
```

**Arguments**

| input_columns | A comma-separated list of the columns in the input table. The input columns can be of any numeric type or BOOL, but they will be converted |
The number of input columns must be more than 1 and not more than 1600.

**Return**

CORR_MATRIX returns the correlation matrix in triplet format. That is, each pair-wise correlation is identified by three returned columns: name of the first variable, name of the second variable, and the correlation value of the pair. The function also returns two extra columns: number_of_ignored_input_rows and number_of_processed_input_rows. The value of the fourth/fifth column indicates the number of rows from the input which are ignored/used to calculate the corresponding correlation value. Any input pair with NULL, Inf, or NaN is ignored.

The correlation matrix is symmetric with a value of 1 on all diagonal elements; therefore, it could return only the value of elements above the diagonals—that is, the upper triangle. Nevertheless, the function returns the entire matrix to simplify any later operations. Then, the number of output rows is:

\((\text{#input-columns})^2\)

The first two output columns are of type VARCHAR(128), the third one is of type FLOAT, and the last two are of type INT.

**Notes**

The contents of the OVER clause must be empty.

The function returns no rows when the input table is empty.

When any of \(X_i\) and \(Y_i\) is NULL, Inf, or NaN, the pair will not be included in the calculation of \(\text{CORR}(X, Y)\). That is, any input pair with NULL, Inf, or NaN is ignored.

For the pair of \((X,X)\), regardless of the contents of \(X\): \(\text{CORR}(X,X) = 1\), number_of_ignored_input_rows = 0, and number_of_processed_input_rows = #input_rows.

When \((N*\text{SUM}X^2 == \text{SUM}X*\text{SUM}X)\) or \((N*\text{SUM}Y^2 == \text{SUM}Y*\text{SUM}Y)\) then value of \(\text{CORR}(X, Y)\) will be NULL. In theory it can happen in case of a column with constant values; nevertheless, it may not be always observed because of rounding error.

In the special case where all pair values of \((X_i, Y_i)\) contain NULL, inf, or NaN, and \(X \neq Y\): \(\text{CORR}(X, Y) = \text{NULL}\).
Example

This example uses the iris dataset*. 


<table>
<thead>
<tr>
<th>variable_name_1</th>
<th>variable_name_2</th>
<th>corr_value</th>
<th>number_of_ignored_input_rows</th>
<th>number_of_processed_input_rows</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sepal.Length</td>
<td>Sepal.Width</td>
<td>-0.117569784133002</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Sepal.Width</td>
<td>Sepal.Length</td>
<td>-0.117569784133002</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Sepal.Length</td>
<td>Petal.Length</td>
<td>0.871753775886583</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Petal.Length</td>
<td>Sepal.Length</td>
<td>0.871753775886583</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Sepal.Length</td>
<td>Petal.Width</td>
<td>0.817941126271577</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Petal.Width</td>
<td>Sepal.Length</td>
<td>0.817941126271577</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Sepal.Width</td>
<td>Petal.Length</td>
<td>-0.42844010433054</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Petal.Length</td>
<td>Sepal.Width</td>
<td>-0.42844010433054</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Sepal.Width</td>
<td>Petal.Width</td>
<td>-0.366125932536439</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Petal.Length</td>
<td>Sepal.Width</td>
<td>-0.366125932536439</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Petal.Width</td>
<td>Petal.Length</td>
<td>0.962865431402796</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Sepal.Length</td>
<td>Petal.Width</td>
<td>0.962865431402796</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Sepal.Width</td>
<td>Sepal.length</td>
<td>1</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Petal.Length</td>
<td>Petal.Width</td>
<td>1</td>
<td>0</td>
<td>150</td>
</tr>
<tr>
<td>Petal.Width</td>
<td>Petal.Width</td>
<td>1</td>
<td>0</td>
<td>150</td>
</tr>
</tbody>
</table>

(16 rows)


http://archive.ics.uci.edu/ml/datasets/Iris

**DETECT_OUTLIERS**

Returns the outliers in a data set based on the outlier threshold. The output is a table that contains the outliers. DETECT_OUTLIERS uses the detection method robust_zscore to normalize each input column. The function then identifies as outliers all rows that contain a normalized value greater than the default or specified threshold.
You can calculate normalized column values with Vertica functions `NORMALIZE` and `NORMALIZE_FIT`.

**Syntax**

```
DETECT_OUTLIERS ( 'output-table', 'input-relation','input-columns', 'detection-method'
    [ USING PARAMETERS [outlier_threshold=threshold]
    [, exclude_columns='excluded-columns']
    [, partition_columns='partition-columns'] ] )
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>output-table</td>
<td>The name of the table where Vertica saves rows that are outliers along the chosen input_columns. All columns are present in this table.</td>
</tr>
<tr>
<td>input-relation</td>
<td>The table or view that contains outlier data. If the input relation is defined in Hive, use <code>SYNC_WITH_HCATALOG_SCHEMA</code> to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
<tr>
<td>input-columns</td>
<td>Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. Input columns must be of type numeric.</td>
</tr>
<tr>
<td>detection-method</td>
<td>The outlier detection method to use, set to <code>robust_zscore</code>.</td>
</tr>
</tbody>
</table>

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>outlier_threshold</td>
<td>The minimum normalized value in a row that is used to identify that row as an outlier.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 3.0</td>
</tr>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of column names from <code>input-columns</code> to exclude from processing.</td>
</tr>
<tr>
<td>partition_</td>
<td>Comma-separated list of column names from the input table or view</td>
</tr>
</tbody>
</table>
### Privileges

**Non-superusers:**

- SELECT privileges on the input relation
- CREATE privileges on the output table

### Examples

The following example shows how to use DETECT_OUTLIERS:

```sql
=> CREATE TABLE baseball_roster (id identity, last_name varchar(30), hr int, avg float);
CREATE TABLE

=> COPY baseball_roster FROM STDIN;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
> Polo|7|.233
> Gloss|45|.170
> Gus|12|.345
> Gee|1|.125
> Laus|3|.095
> Hilltop|16|.222
> Wicker|78|.333
> Scooter|0|.121
> Hank|999999|.8888
> Popup|35|.378
> .

=> SELECT * FROM baseball_roster;
```

```
+---+----------+---+-----+
| id | last_name | hr | avg  |
+---+----------+---+-----+
|  3 |  Gus     | 12 |  0.345 |
|  4 |  Gee     |  1 |  0.125 |
|  6 | Hilltop  | 16 |  0.222 |
| 10 | Popup    | 35 |  0.378 |
|  1 |  Polo    |  7 |  0.233 |
|  7 |  Wicker  | 78 |  0.333 |
|  9 |  Hank    | 999999 |  0.8888 |
|  2 |  Gloss   | 45 |  0.17  |
|  5 |  Laus    |  3 |  0.095 |
|  8 |  Scooter |  0 |  0.121 |
+---+----------+---+-----+
(10 rows)
```
=> SELECT DETECT_OUTLIERS('baseball_outliers', 'baseball_roster', 'id, hr, avg', 'robust_zscore'
USING PARAMETERS
outlier_threshold=3.0);

DETECT_OUTLIERS
--------------------
Detected 2 outliers
(1 row)

=> SELECT * FROM baseball_outliers;

<table>
<thead>
<tr>
<th>id</th>
<th>last_name</th>
<th>hr</th>
<th>avg</th>
</tr>
</thead>
<tbody>
<tr>
<td>7</td>
<td>Wicker</td>
<td>78</td>
<td>0.333</td>
</tr>
<tr>
<td>9</td>
<td>Hank</td>
<td>999999</td>
<td>0.8888</td>
</tr>
</tbody>
</table>

(2 rows)

**IMPUTE**

Imputes missing values in a data set with either the mean or the mode, based on observed values for a variable in each column. This function supports numeric and categorical data types.

**Syntax**

```
IMPUTE('output-view', 'input-relation', 'input-columns', 'method'
[ USING PARAMETERS [exclude_columns='excluded-columns']
[ , partition_columns='partition-columns' ] ] )
```

**Arguments**

<table>
<thead>
<tr>
<th><strong>output-view</strong></th>
<th>Name of the view that shows the input table with imputed values in place of missing values. In this view, rows without missing values are kept intact while the rows with missing values are modified according to the specified method.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>input-relation</strong></td>
<td>The table or view that contains the data for missing-value imputation. If the input relation is defined in Hive, use <code>SYNC_WITH_HCATALOG_SCHEMA</code> to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
<tr>
<td><strong>input-columns</strong></td>
<td>Comma-separated list of input columns where missing values will be replaced, or an asterisk (*) to specify all columns. All columns</td>
</tr>
</tbody>
</table>
must be of type numeric or BOOLEAN.

**method**
The method to compute the missing value replacements, one of the following:

- **mean**: The missing values in each column will be replaced by the mean of that column. This method can be used for numeric data only.
- **mode**: The missing values in each column will be replaced by the most frequent value in that column. This method can be used for categorical data only.

### Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of column names from input-columns to exclude from processing.</td>
</tr>
<tr>
<td>partition_columns</td>
<td>Comma-separated list of column names from the input relation that defines the partitions.</td>
</tr>
</tbody>
</table>

### Privileges

Non-superusers:

- SELECT privileges on the input relation
- CREATE privileges on the output view schema

### Examples

Execute IMPUTE on the small_input_impute table, specifying the mean method:

```sql
=> SELECT impute('output_view','small_input_impute', 'pid, x1,x2,x3,x4','mean'
USING PARAMETERS exclude_columns='pid');
impute
----------------------
Finished in 1 iteration
(1 row)
```

Execute IMPUTE, specifying the mode method:

```sql
```
See Also

Imputing Missing Values

**NORMALIZE**

Runs a normalization algorithm on an input relation. The output is a view with the normalized data.

**Note:** This function differs from NORMALIZE_FIT, which creates and stores a model rather than creating a view definition. This can lead to different performance characteristics between the two functions.

**Syntax**

```
NORMALIZE ( 'output-view', 'input-relation', 'input-columns', 'normalization-method'
            [ USING PARAMETERS [exclude_columns='excluded-columns'] ] )
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>output-view</strong></td>
<td>The name of the view showing the input relation with normalized data replacing the specified input columns.</td>
</tr>
<tr>
<td><strong>input-relation</strong></td>
<td>The table or view that contains the data to normalize. If the input relation is defined in Hive, use SYNC_WITH_HCATALOG_SCHEMA to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
<tr>
<td><strong>input-columns</strong></td>
<td>Comma-separated list of numeric input columns that contain the values to normalize, or asterisk (*) to select all</td>
</tr>
</tbody>
</table>
### normalization-method

The normalization method to use, one of the following:

- minmax
- zscore
- robust_zscore

If infinity values appear in the table, the method ignores those values.

### Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of column names from <code>input-columns</code> to exclude from processing.</td>
</tr>
</tbody>
</table>

### Privileges

Non-superusers:

- SELECT privileges on the input relation
- CREATE privileges on the output view schema

### Examples

These examples show how you can use the NORMALIZE function on the `wt` and `hp` columns in the `mtcars` table.

Execute the NORMALIZE function, and specify the `minmax` method:

```sql
=> SELECT NORMALIZE('mtcars_norm', 'mtcars',
                    'wt, hp', 'minmax');
```

Finished in 1 iteration

(1 row)

Execute the NORMALIZE function, and specify the `zscore` method:
SELECT NORMALIZE('mtcars_normz','mtcars', 'wt, hp', 'zscore');

NORMALIZE
---------------------------------
Finished in 1 iteration
(1 row)

Execute the NORMALIZE function, and specify the robust_zscore method:

SELECT NORMALIZE('mtcars_normz','mtcars', 'wt, hp', 'robust_zscore');

NORMALIZE
---------------------------------
Finished in 1 iteration
(1 row)

See Also

Normalizing Data

NORMALIZE_FIT

Note:
This function differs from NORMALIZE, which directly outputs a view with normalized results, rather than storing normalization parameters into a model for later operation.

NORMALIZE_FIT computes normalization parameters for each of the specified columns in an input relation. The resulting model stores the normalization parameters. For example, for MinMax normalization, the minimum and maximum value of each column are stored in the model. The generated model serves as input to functions APPLY_NORMALIZE and REVERSE_NORMALIZE.

Syntax

NORMALIZE_FIT ( 'model-name', 'input-relation', 'input-columns', 'normalization-method'
                   [ USING PARAMETERS [exclude_columns='excluded-columns']
                     [, output_view='output-view'] ] )
Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>model-name</code></td>
<td>Identifies the model to create, where <code>model-name</code> conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td><code>input-relation</code></td>
<td>The table or view that contains the data to normalize. If the input relation is defined in Hive, use <code>SYNC_WITH_HCATALOG_SCHEMA</code> to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
<tr>
<td><code>input-columns</code></td>
<td>Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. Input columns must be of data type <code>numeric</code>.</td>
</tr>
<tr>
<td><code>normalization-method</code></td>
<td>The normalization method to use, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- <code>minmax</code></td>
</tr>
<tr>
<td></td>
<td>- <code>zscore</code></td>
</tr>
<tr>
<td></td>
<td>- <code>robust_zscore</code></td>
</tr>
<tr>
<td></td>
<td>If you specify <code>robust_zscore</code>, <code>NORMALIZE_FIT</code> uses the function <code>APPROXIMATE_MEDIAN [Aggregate]</code>.</td>
</tr>
<tr>
<td></td>
<td>All normalization methods ignore infinity, negative infinity, or NULL values in the input relation.</td>
</tr>
</tbody>
</table>

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>exclude_columns</code></td>
<td>Comma-separated list of column names from <code>input-columns</code> to exclude from processing.</td>
</tr>
<tr>
<td><code>output_view</code></td>
<td>Name of the view that contains all columns from the input relation, with the specified input columns normalized.</td>
</tr>
</tbody>
</table>
Model Attributes

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
</table>
| data      | Normalization method set to minmax:  
  - colNames: Model column names  
  - mins: Minimum value of each column  
  - maxes: Maximum value of each column  

Normalization method set to zscore:  
  - colNames: Model column names  
  - avgs: Average value of each column  
  - stddev: Standard deviation of each column  

Normalization method set to robust_zscore:  
  - colNames: Model column names  
  - meds: Approximate median value of each column  
  - mads: Median absolute deviation (MAD) from the median of each column

Privileges

Non-superusers:  
  - CREATE privileges on the schema where the model is created  
  - SELECT privileges on the input relation  
  - CREATE privileges on the output view schema

Examples

The following example creates a model with NORMALIZE_FIT using the wt and hp columns in table mtcars, and then uses this model in successive calls to APPLY_NORMALIZE and REVERSE_NORMALIZE.

```sql
=> SELECT NORMALIZE_FIT('mtcars_nwrmfit', 'mtcars', 'wt,hp', 'minmax');
NORMALIZE_FIT
--------------
Success
```
The following call to APPLY_NORMALIZE specifies the hp and cyl columns in table mtcars, where hp is in the normalization model and cyl is not in the normalization model:

```sql
=> CREATE TABLE mtcars_normalized AS SELECT APPLY_NORMALIZE (hp, cyl USING PARAMETERS model_name = 'mtcars_normfit') FROM mtcars;
CREATE TABLE
=> SELECT * FROM mtcars_normalized;

<table>
<thead>
<tr>
<th>hp</th>
<th>cyl</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.434628975265018</td>
<td>8</td>
</tr>
<tr>
<td>0.681978798586572</td>
<td>8</td>
</tr>
<tr>
<td>0.434628975265018</td>
<td>6</td>
</tr>
<tr>
<td>1</td>
<td>8</td>
</tr>
<tr>
<td>0.540636042402827</td>
<td>8</td>
</tr>
<tr>
<td>0</td>
<td>4</td>
</tr>
<tr>
<td>0.681978798586572</td>
<td>8</td>
</tr>
<tr>
<td>0.0459363957597173</td>
<td>4</td>
</tr>
<tr>
<td>0.434628975265018</td>
<td>8</td>
</tr>
<tr>
<td>0.284946996466431</td>
<td>6</td>
</tr>
<tr>
<td>0.250883392226148</td>
<td>6</td>
</tr>
<tr>
<td>0.049469964664311</td>
<td>4</td>
</tr>
<tr>
<td>0.284946996466431</td>
<td>6</td>
</tr>
<tr>
<td>0.281413427561837</td>
<td>4</td>
</tr>
<tr>
<td>0.284946996466431</td>
<td>6</td>
</tr>
<tr>
<td>0.250883392226148</td>
<td>6</td>
</tr>
<tr>
<td>0.049469964664311</td>
<td>4</td>
</tr>
<tr>
<td>0.215547703180212</td>
<td>4</td>
</tr>
<tr>
<td>0.035356890459364</td>
<td>4</td>
</tr>
<tr>
<td>0.187279151943463</td>
<td>6</td>
</tr>
<tr>
<td>0.452296819787986</td>
<td>8</td>
</tr>
<tr>
<td>0.628975265817668</td>
<td>8</td>
</tr>
<tr>
<td>0.346289752650177</td>
<td>8</td>
</tr>
<tr>
<td>0.137809187279152</td>
<td>4</td>
</tr>
<tr>
<td>0.749116607773852</td>
<td>8</td>
</tr>
<tr>
<td>0.144876325088339</td>
<td>4</td>
</tr>
<tr>
<td>0.151943462897526</td>
<td>4</td>
</tr>
<tr>
<td>0.452296819787986</td>
<td>8</td>
</tr>
<tr>
<td>0.452296819787986</td>
<td>8</td>
</tr>
<tr>
<td>0.575971731448763</td>
<td>8</td>
</tr>
<tr>
<td>0.159018600796714</td>
<td>4</td>
</tr>
<tr>
<td>0.346289752650177</td>
<td>8</td>
</tr>
</tbody>
</table>

(32 rows)

=> SELECT REVERSE_NORMALIZE (hp, cyl USING PARAMETERS model_name='mtcars_normfit') FROM mtcars_normalized;

<table>
<thead>
<tr>
<th>hp</th>
<th>cyl</th>
</tr>
</thead>
<tbody>
<tr>
<td>175</td>
<td>8</td>
</tr>
<tr>
<td>245</td>
<td>8</td>
</tr>
<tr>
<td>175</td>
<td>6</td>
</tr>
<tr>
<td>335</td>
<td>8</td>
</tr>
<tr>
<td>205</td>
<td>8</td>
</tr>
<tr>
<td>52</td>
<td>4</td>
</tr>
<tr>
<td>245</td>
<td>8</td>
</tr>
<tr>
<td>65</td>
<td>4</td>
</tr>
<tr>
<td>175</td>
<td>8</td>
</tr>
</tbody>
</table>
```

(1 row)
The following call to `REVERSE_NORMALIZE` also specifies the `hp` and `cyl` columns in table `mtcars`, where `hp` is in normalization model `mtcars_normfit`, and `cyl` is not in the normalization model.

```sql
=> SELECT REVERSE_NORMALIZE (hp, cyl USING PARAMETERS model_name='mtcars_normfit') FROM mtcars_normalized;
```

<table>
<thead>
<tr>
<th>hp</th>
<th>cyl</th>
</tr>
</thead>
<tbody>
<tr>
<td>205.00005722046</td>
<td>8</td>
</tr>
<tr>
<td>150.00000357628</td>
<td>8</td>
</tr>
<tr>
<td>150.00000357628</td>
<td>8</td>
</tr>
<tr>
<td>93.0000016987324</td>
<td>4</td>
</tr>
<tr>
<td>174.99999666214</td>
<td>8</td>
</tr>
<tr>
<td>94.999992102385</td>
<td>4</td>
</tr>
<tr>
<td>214.999997496605</td>
<td>8</td>
</tr>
<tr>
<td>97.0000009387732</td>
<td>4</td>
</tr>
<tr>
<td>245.000006556511</td>
<td>8</td>
</tr>
<tr>
<td>174.99999666214</td>
<td>6</td>
</tr>
<tr>
<td>335</td>
<td>8</td>
</tr>
<tr>
<td>245.000006556511</td>
<td>8</td>
</tr>
<tr>
<td>62.000002086163</td>
<td>4</td>
</tr>
<tr>
<td>174.99999666214</td>
<td>8</td>
</tr>
<tr>
<td>230.000002026558</td>
<td>8</td>
</tr>
<tr>
<td>52</td>
<td>4</td>
</tr>
<tr>
<td>263.99997675419</td>
<td>8</td>
</tr>
<tr>
<td>109.99999523163</td>
<td>6</td>
</tr>
<tr>
<td>123.000002324581</td>
<td>6</td>
</tr>
<tr>
<td>64.999996386468</td>
<td>4</td>
</tr>
<tr>
<td>66.0000005029142</td>
<td>4</td>
</tr>
<tr>
<td>112.99997898936</td>
<td>4</td>
</tr>
<tr>
<td>109.99999523163</td>
<td>6</td>
</tr>
<tr>
<td>180.00000983477</td>
<td>8</td>
</tr>
<tr>
<td>180.00000983477</td>
<td>8</td>
</tr>
</tbody>
</table>
See Also

Normalizing Data

**ONE_HOT_ENCODER_FIT**

Generates a sorted list of each of the category levels for each feature to be encoded, and stores the model.

**Syntax**

```sql
ONE_HOT_ENCODER_FIT ( 'model-name', 'input-relation','input-columns'
                          [ USING PARAMETERS [exclude_columns='excluded-columns']
                            [, output_view='output-view']
                            [, extra_levels='category-levels'] ] )
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>model-name</strong></td>
<td>Identifies the model to create, where <em>model-name</em> conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td><strong>input-relation</strong></td>
<td>The table or view that contains the data for one hot encoding. If the input relation is defined in Hive, use <code>SYNC_WITH_HCATALOG_SCHEMA</code> to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
<tr>
<td><strong>input-columns</strong></td>
<td>Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. Input columns must be INTEGER, BOOLEAN, VARCHAR, or dates.</td>
</tr>
</tbody>
</table>
## Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of column names from <code>input-columns</code> to exclude from processing.</td>
</tr>
<tr>
<td>output_view</td>
<td>The name of the view that stores the input relation and the one-hot encodings. Columns are returned in the order they appear in the input relation, with the one-hot encoded columns appended after the original columns.</td>
</tr>
<tr>
<td>extra_levels</td>
<td>Additional levels in each category that are not in the input relation. This parameter should be passed as a JSON string with category names as keys and lists of extra levels in each category as values.</td>
</tr>
</tbody>
</table>

**Note:**
Quote hyper parameter names and string values according to the JSON standard.

## Model Attributes

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>call_string</td>
<td>The value of all input arguments that were specified at the time the function was called.</td>
</tr>
<tr>
<td>varchar_categories</td>
<td>Settings for all:</td>
</tr>
<tr>
<td>integer_categories</td>
<td>- category_name: Column name</td>
</tr>
<tr>
<td>boolean_categories</td>
<td>- category_level: Levels of the category, sorted for each category</td>
</tr>
<tr>
<td>date_categories</td>
<td>- category_level_index: Index of this categorical level in the sorted list of levels for the category.</td>
</tr>
</tbody>
</table>

## Privileges

Non-superusers:
CREATE privileges on the schema where the model is created
SELECT privileges on the input relation
CREATE privileges on the output view schema

Examples

=> SELECT ONE_HOT_ENCODERToFit ('one_hot_encoder_model', 'mtcars', '').
   USING PARAMETERS exclude_columns='mpg, disp, drat, wt, qsec, vs, am';
ONE_HOT_ENCODERToFit
----------------------------------
Success
(1 row)

See Also

- APPLY_ONE_HOT_ENCODER
- Encoding Categorical Columns

**PCA**

Computes principal components from the input table/view. The results are saved in a PCA model. Internally, PCA finds the components by using SVD on the co-variance matrix built from the input date. The singular values of this decomposition are also saved as part of the PCA model. The signs of all elements of a principal component could be flipped all together on different runs.

Syntax

```sql
PCA ( 'model-name', 'input-relation', 'input-columns'
   [ USING PARAMETERS exclude_columns='excluded-columns'
     [ , num_components=num-components]
     [ , scale=is-scaled]
     [ , method='method'] ] )
```

Arguments

| **model-name** | Identifies the model to create, where **model-name** conforms to |
conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.

input-relation The table or view that contains the input data for PCA.

input-columns Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. All input columns must be a numeric data type.

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of column names from input-columns to exclude from processing.</td>
</tr>
<tr>
<td>num_components</td>
<td>The number of components to keep in the model. If this value is not provided, all components are kept. The maximum number of components is the number of non-zero singular values returned by the internal call to SVD. This number is less than or equal to SVD (number of columns, number of rows).</td>
</tr>
<tr>
<td>scale</td>
<td>A Boolean value that specifies whether to standardize the columns during the preparation step:</td>
</tr>
<tr>
<td></td>
<td>• True: Use a correlation matrix instead of a covariance matrix.</td>
</tr>
<tr>
<td></td>
<td>• False (default)</td>
</tr>
<tr>
<td>method</td>
<td>The method used to calculate PCA, can be set to LAPACK.</td>
</tr>
</tbody>
</table>

Model Attributes

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>columns</td>
<td>The information about columns from the input relation used for creating the PCA model:</td>
</tr>
<tr>
<td></td>
<td>• index</td>
</tr>
<tr>
<td></td>
<td>• name</td>
</tr>
<tr>
<td>Attribute</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>singular_values</td>
<td>The information about singular values found. They are sorted in descending order:</td>
</tr>
<tr>
<td></td>
<td>- index</td>
</tr>
<tr>
<td></td>
<td>- value</td>
</tr>
<tr>
<td></td>
<td>- explained_variance: percentage of the variance in data that can be attributed to this singular value</td>
</tr>
<tr>
<td></td>
<td>- accumulated_explained_variance: percentage of the variance in data that can be retained if we drop all singular values after this current one</td>
</tr>
<tr>
<td>principal_components</td>
<td>The principal components corresponding to the singular values mentioned above:</td>
</tr>
<tr>
<td></td>
<td>- index: indices of the elements in each component</td>
</tr>
<tr>
<td></td>
<td>- PC1</td>
</tr>
<tr>
<td></td>
<td>- PC2</td>
</tr>
<tr>
<td></td>
<td>- ...</td>
</tr>
<tr>
<td>counters</td>
<td>The information collected during training the model, stored as name-value pairs:</td>
</tr>
<tr>
<td></td>
<td>- counter_name</td>
</tr>
<tr>
<td></td>
<td>- accepted_row_count: number of valid rows in the data</td>
</tr>
<tr>
<td></td>
<td>- rejected_row_count: number of invalid rows (having NULL, INF or NaN) in the data</td>
</tr>
<tr>
<td></td>
<td>- iteration_count: number of iterations, always 1 for the current implementation of PCA</td>
</tr>
<tr>
<td>call_string</td>
<td>The function call that created the model.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superusers:

- CREATE privileges on the schema where the model is created
- SELECT privileges on the input relation
Examples

```sql
=> SELECT PCA ('pcamodel',
    , em2007,
) USING PARAMETERS exclude_columns='HDI, country');
PCA

Finished in 1 iterations.
Accepted Rows: 96 Rejected Rows: 0
(1 row)
=> CREATE TABLE worldPCA AS
    SELECT * FROM
    , em2009,
    gdpc2009, gdpc2010
) USING PARAMETERS exclude_columns='HDI, country', key_columns='HDI, country', cutoff=.3) OVER ()
FROM world;
CREATE TABLE

=> SELECT * FROM worldPCA;

<table>
<thead>
<tr>
<th>HDI</th>
<th>country</th>
<th>col1</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.886</td>
<td>Belgium</td>
<td>79002.2946705704</td>
</tr>
<tr>
<td>0.699</td>
<td>Belize</td>
<td>-25631.6670012556</td>
</tr>
<tr>
<td>0.427</td>
<td>Benin</td>
<td>-4837.34104598122</td>
</tr>
<tr>
<td>0.805</td>
<td>Chile</td>
<td>-16805.7940082156</td>
</tr>
<tr>
<td>0.687</td>
<td>China</td>
<td>-37279.2893141103</td>
</tr>
<tr>
<td>0.744</td>
<td>Costa Rica</td>
<td>-19505.5631231635</td>
</tr>
<tr>
<td>0.4</td>
<td>Cote d'Ivoire</td>
<td>-38058.2060339272</td>
</tr>
<tr>
<td>0.776</td>
<td>Cuba</td>
<td>-23724.5779612041</td>
</tr>
<tr>
<td>0.895</td>
<td>Denmark</td>
<td>117325.594028813</td>
</tr>
<tr>
<td>0.644</td>
<td>Egypt</td>
<td>-34609.9941684549</td>
</tr>
</tbody>
</table>

(96 rows)

```sql
=> SELECT APPLY_INVERSE_PCA (HDI, country,
, em2007,
key_columns = 'HDI, country') OVER () FROM worldPCA;

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>em1985</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>em1991</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>em1997</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>em2008</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>gdp1973</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>0.886</td>
<td>Belgium</td>
<td>18585.6613572407</td>
<td>-16145.6374560074</td>
<td>26938.956253415</td>
<td>8094.394757799595</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>12073.5461283817</td>
<td>-11069.0567600181</td>
<td>19133.8584911727</td>
<td>5500.312894949</td>
<td>-4227.94863799987</td>
<td>6265.79725418752</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>6668.799295608</td>
<td>30929.4669575201</td>
<td>-7831.49439429977</td>
<td>3235.8176058742</td>
<td>72765.9285424662</td>
<td>72765.9285424662</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>-6767174485</td>
<td>-18554.9550169017</td>
<td>1169.4144482273</td>
<td>-16783.7961289161</td>
<td>27932.2660829329</td>
<td>17227.9983196848</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>13956.0524012749</td>
<td>-40175.6286481088</td>
<td>-10889.4785920499</td>
<td>22703.657682859</td>
<td>-14635.5832197402</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2857.12270512168</td>
<td>28473.5044214494</td>
<td>-52119.4895696423</td>
<td>-11038.7346460738</td>
<td>18466.7298633088</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>-17410.4225137703</td>
<td>-3475.63826305462</td>
<td>29305.6753822341</td>
<td>1242.5724942049</td>
<td>17491.0096310849</td>
<td>12609.9984515902</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>17999.3693476248</td>
<td>6276.58431412381</td>
<td>21851.9475485178</td>
<td>-2614.33738160397</td>
<td>3777.74134131349</td>
<td>4522.08854282736</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>4251.90446379366</td>
<td>4512.1510396876</td>
<td>4265.49424538129</td>
<td>5190.8684538997</td>
<td>4543.80444817989</td>
<td>5639.81122679089</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>4420.44705213467</td>
<td>5658.8820729283</td>
<td>5172.69025294376</td>
<td>5019.6364048663</td>
<td>5938.84979495903</td>
<td>4976.57073629812</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>4710.49525137591</td>
<td>6523.65700286465</td>
<td>5867.82520773578</td>
<td>6789.13870219317</td>
<td>5525.94643553563</td>
<td>6894.68336419297</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5961.58442474331</td>
<td>5661.21093848011</td>
<td>7211.56088518218</td>
<td>5959.7301109143</td>
<td>6453.43604137202</td>
<td>6739.39384033096</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>7517.97645468455</td>
<td>6997.49136910647</td>
<td>7849.03921764209</td>
<td>7726.49091035527</td>
<td>8552.65989911844</td>
<td>7963.94487647115</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>7187.45827585515</td>
<td>7994.82955416523</td>
<td>9532.89844418041</td>
<td>7962.25713582666</td>
<td>7846.68238907624</td>
<td>10230.9878908643</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>8642.76844946519</td>
<td>8886.79860331866</td>
<td>8718.3731386891</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(96 rows)
See Also

- APPLY_INVERSE_PCA
- APPLY_PCA

**SUMMARIZE_CATCOL**

Returns a statistical summary of categorical data input, in three columns:

- CATEGORY: Categorical levels, of the same SQL data type as the summarized column
- COUNT: The number of category levels, of type INTEGER
- PERCENT: Represents category percentage, of type FLOAT

**Syntax**

```
SUMMARIZE_CATCOL (target-column
    [ USING PARAMETERS [TOPK=topk-value]
    [, WITH_TOTALCOUNT=show-total] ]
) OVER()
```

**Arguments**

<table>
<thead>
<tr>
<th><strong>target-column</strong></th>
<th>The name of the input column to summarize, one of the following data types:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• BOOLEAN</td>
</tr>
<tr>
<td></td>
<td>• FLOAT</td>
</tr>
<tr>
<td></td>
<td>• INTEGER</td>
</tr>
<tr>
<td></td>
<td>• DATE,</td>
</tr>
<tr>
<td></td>
<td>• CHAR/VARCHAR</td>
</tr>
</tbody>
</table>

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>TOPK</td>
<td>How many of the most frequent rows to include in the output.</td>
</tr>
<tr>
<td>WITH_</td>
<td>A Boolean value that specifies whether the table contains a heading</td>
</tr>
</tbody>
</table>
### Examples

This example shows the categorical summary for the `current_salary` column in the `salary_data` table. The output of the query shows the column category, count, and percent. The first column gives the categorical levels, with the same SQL data type as the input column, the second column gives a count of that value, and the third column gives a percentage.

```sql
=> SELECT SUMMARIZE_CATCOL (current_salary USING PARAMETERS TOPK = 5) OVER() FROM salary_data;
CATEGORY | COUNT | PERCENT
---------|-------|--------
39004    | 2     | 0.2
35321    | 1     | 0.1
36313    | 1     | 0.1
36538    | 1     | 0.1
36562    | 1     | 0.1

(6 rows)
```

---

### SUMMARIZE_NUMCOL

Returns a statistical summary of columns in a Vertica table:

- Count
- Mean
- Standard deviation
- Min/max values
- Percentile information
- Median

All summary values are FLOAT data types, except INTEGER for count.

### Syntax

```sql
SUMMARIZE_NUMCOL (input-columns
    [ USING PARAMETERS exclude_columns='excluded-columns']
) OVER()
```
Arguments

`input-columns`  Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. All columns must be a numeric data type. If you select all columns, SUMMARIZE_NUMCOL normalizes all columns in the model.

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of column names from <code>input-columns</code> to exclude from processing.</td>
</tr>
</tbody>
</table>

Examples

Show the statistical summary for the age and salary columns in the employee table:

```
=> SELECT SUMMARIZE_NUMCOL(*) USING PARAMETERS exclude_columns='id,name,gender,title' OVER() FROM employee;
```

<table>
<thead>
<tr>
<th>COLUMN</th>
<th>COUNT</th>
<th>MEAN</th>
<th>STDDEV</th>
<th>MIN</th>
<th>PERC25</th>
<th>MEDIAN</th>
<th>PERC75</th>
<th>MAX</th>
</tr>
</thead>
<tbody>
<tr>
<td>age</td>
<td>5</td>
<td>63.4</td>
<td>19.3209730603818</td>
<td>44</td>
<td>45</td>
<td>67</td>
<td>71</td>
<td>90</td>
</tr>
<tr>
<td>salary</td>
<td>5</td>
<td>3456.76</td>
<td>1756.78754300285</td>
<td>1234.56</td>
<td>2345.67</td>
<td>3456.78</td>
<td>4567.89</td>
<td>5678.9</td>
</tr>
</tbody>
</table>

(2 rows)

SVD

Computes singular values (the diagonal of the S matrix) and right singular vectors (the V matrix) of an SVD decomposition of the input relation. The results are saved as an SVD model. The signs of all elements of a singular vector in SVD could be flipped all together on different runs.
Syntax

SVD ( 'model-name', 'input-relation', 'input-columns'
    [ USING PARAMETERS [exclude_columns='excluded-columns']
    [, num_components=num-components]
    [, method='method'] ] )

Arguments

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>model-name</td>
<td>Identifies the model to create, where model-name conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td>input-relation</td>
<td>The table or view that contains the input data for SVD.</td>
</tr>
<tr>
<td>input-columns</td>
<td>Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. Input columns must be a numeric data type.</td>
</tr>
</tbody>
</table>

Privileges

Non-superusers:

- CREATE privileges on the schema where the model is created
- SELECT privileges on the input relation

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of column names from input-columns to exclude from processing.</td>
</tr>
<tr>
<td>num_components</td>
<td>The number of components to keep in the model. The maximum number of components is the number of non-zero singular values computed, which is less than or equal to min (number of columns, number of rows). If you omit this parameter, all components are kept.</td>
</tr>
</tbody>
</table>
## Parameter name

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>method</td>
<td>The method used to calculate SVD, can be set to LAPACK.</td>
</tr>
</tbody>
</table>

## Model Attributes

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
</table>
| columns                          | The information about columns from the input relation used for creating the SVD model:  
  - index  
  - name |
| singular_values                  | The information about singular values found. They are sorted in descending order:  
  - index  
  - value  
  - explained_variance: percentage of the variance in data that can be attributed to this singular value  
  - accumulated_explained_variance: percentage of the variance in data that can be retained if we drop all singular values after this current one |
| right_singular_vectors           | The right singular vectors corresponding to the singular values mentioned above:  
  - index: indices of the elements in each vector  
  - vector1  
  - vector2  
  - ... |
| counters                         | The information collected during training the model, stored as name-value pairs:  
  - counter_name  
    - accepted_row_count: number of valid rows in the data  
    - rejected_row_count: number of invalid rows (having NULL, INF or NaN) in the data  
    - iteration_count: number of iterations, always 1 |
<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>call_string</td>
<td>The function call that created the model.</td>
</tr>
</tbody>
</table>

### Examples

```sql
=> SELECT SVD ('svdmodel', 'small_svd', 'x1,x2,x3,x4');
SVD

Finished in 1 iterations.
Accepted Rows: 8 Rejected Rows: 0
(1 row)
```

```sql
=> CREATE TABLE transform_svd AS SELECT
  APPLY_SVD (id, x1, x2, x3, x4 USING PARAMETERS model_name='svdmodel', exclude_columns='id', key_columns='id')
  OVER () FROM small_svd;
```

```sql
=> SELECT * FROM transform_svd;
```

```sql
=> SELECT APPLY_INVERSE_SVD (* USING PARAMETERS model_name='svdmodel', exclude_columns='id', key_columns='id') OVER () FROM transform_svd;
```

```sql
(8 rows)
```
See Also

- APPLY_INVERSE_SVD
- APPLY_SVD

Machine Learning Algorithms

Vertica supports a full range of machine learning functions that train a model on a set of data, and return a model that can be saved for later execution.

These functions require the following privileges for non-superusers:

- CREATE privileges on the schema where the model is created
- SELECT privileges on the input relation

**Note:**

Machine learning algorithms contain a subset of four classification functions:

- LOGISTIC_REG
- NAIVE_BAYES
- RF_CLASSIFIER
- SVM_CLASSIFIER

**APPLY_BISECTING_KMEANS**

Applies a trained bisecting k-means model to an input relation, and assigns each new data point to the closest matching cluster in the trained model.

**Syntax**

```sql
SELECT APPLY_BISECTING_KMEANS('input-columns'
    [USING PARAMETERS model_name = 'model-name']
    [, num_clusters = 'num-clusters']
    [, match_by_pos = '{true|false}'])
FROM 'input-relation'
```
Arguments

<table>
<thead>
<tr>
<th>input-columns</th>
<th>Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. Input columns must be of data type numeric.</th>
</tr>
</thead>
<tbody>
<tr>
<td>input-relation</td>
<td>The table or view that contains the input data for k-means. If the input relation is defined in Hive, use SYNC_WITH_HCATALOG_SCHEMA to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
</tbody>
</table>

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>model-name</td>
<td>Name of the model (case-insensitive) used for prediction. Identifies the model to create, where model-name conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema. ]</td>
</tr>
<tr>
<td>num-clusters</td>
<td>The number of clusters used for prediction, i.e., predict as if there were num_clusters_for_prediction of clusters. Range: ([1, k]), where (k) is the number of centers in the model. Default: The value specified for (k) in the model.</td>
</tr>
<tr>
<td>match_by_pos</td>
<td>Boolean value that specifies how input columns are matched to model features:</td>
</tr>
<tr>
<td></td>
<td>* false (default): Match by name.</td>
</tr>
<tr>
<td></td>
<td>* true: Match by the position of columns in the input columns list.</td>
</tr>
</tbody>
</table>

Examples

SELECT APPLY_BISECTING_KMEANS('input-columns' [USING PARAMETERS model_name = 'model-name'] -- name of the model for prediction
BISECTING_KMEANS

Executes the bisecting k-means algorithm on an input relation. The result is a trained model with a hierarchy of cluster centers, with a range of \( k \) values, each of which can be used for prediction.

**Syntax**

```sql
BISECTING_KMEANS('model-name', 'input-relation', 'input-columns', 'num-clusters'
[ USING PARAMETERS [exclude_columns = 'exclude-columns']
[, bisection_iterations = bisection-iterations]
[, split_method = 'split-method']
[, min_divisible_cluster_size = min-cluster-size]
[, kmeans_max_iterations = kmeans-max-iterations]
[, kmeans_epsilon = kmeans-epsilon]
[, kmeans_center_init_method = 'kmeans-init-method']
[, distance_method = 'distance-method']
[, output_view = 'output-view']
[, key_columns = 'key-columns']])
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>model-name</td>
<td>Identifies the model to create, where <code>model-name</code> conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td>input-relation</td>
<td>The table or view that contains the input data for k-means. If the input relation is defined in Hive, use <code>SYNC_WITH_HCATALOG_SCHEMA</code> to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
<tr>
<td>input-columns</td>
<td>Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. Input columns must be of data type numeric.</td>
</tr>
</tbody>
</table>
**num-clusters**

The number of clusters to create, an integer ≤ 10,000. This argument represents the $k$ in k-means.

## Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>exclude_columns</code></td>
<td>Comma-separated list of column names from <code>input-columns</code> to exclude from processing.</td>
</tr>
<tr>
<td><code>bisection_iterations</code></td>
<td>The number of iterations the bisecting k-means algorithm performs for each bisection step. This corresponds to how many times a standalone k-means algorithm runs in each bisection step. Setting to more than 1 allows the algorithm to run and choose the best k-means run within each bisection step. Note that if you are using kmeanspp the bisection_iterations value is always 1, because kmeanspp is more costly to run but also better than the alternatives, so it does not require multiple runs.</td>
</tr>
<tr>
<td></td>
<td><strong>Default value:</strong> 1</td>
</tr>
<tr>
<td></td>
<td><strong>Value range:</strong> 1 - 1,000,000</td>
</tr>
<tr>
<td><code>split_method</code></td>
<td>The method used to choose a cluster to bisect/split:</td>
</tr>
<tr>
<td></td>
<td><strong>Valid values:</strong></td>
</tr>
<tr>
<td></td>
<td>• 'size': Choose the largest cluster to bisect.</td>
</tr>
<tr>
<td></td>
<td>• 'sum_squares': Choose the cluster with the largest withinSS to bisect.</td>
</tr>
<tr>
<td></td>
<td><strong>Default value:</strong> 'sum_squares'</td>
</tr>
<tr>
<td><code>min_divisible_cluster_size</code></td>
<td>The minimum number of points of a divisible cluster. Must be greater than or equal to 2.</td>
</tr>
<tr>
<td></td>
<td><strong>Default value:</strong> 2</td>
</tr>
<tr>
<td><code>kmeans_max_iterations</code></td>
<td>The maximum number of iterations the k-means algorithm performs. If you set this value to a number lower than the number of iterations needed for convergence, the algorithm may not converge.</td>
</tr>
<tr>
<td>Parameter name</td>
<td>Set to...</td>
</tr>
<tr>
<td>----------------</td>
<td>-----------</td>
</tr>
<tr>
<td></td>
<td><strong>Default value:</strong> 10</td>
</tr>
<tr>
<td></td>
<td><strong>Value range:</strong> 1 - 1,000,000</td>
</tr>
<tr>
<td>kmeans__epsilon</td>
<td>Determines whether the k-means algorithm has converged. The algorithm is considered converged after no center has moved more than a distance of 'epsilon' from the previous iteration.</td>
</tr>
<tr>
<td></td>
<td><strong>Default value:</strong> 1e-4</td>
</tr>
<tr>
<td></td>
<td><strong>Value range:</strong> 0 - 1,000,000</td>
</tr>
<tr>
<td>kmeans__center__init__method</td>
<td>The method used to find the initial cluster centers in k-means.</td>
</tr>
<tr>
<td></td>
<td><strong>Valid values:</strong></td>
</tr>
<tr>
<td></td>
<td>• kmeanspp (default): kmeans++ algorithm</td>
</tr>
<tr>
<td></td>
<td>• pseudo: Uses &quot;pseudo center&quot; approach used by Spark, bisects given center without iterating over points</td>
</tr>
<tr>
<td>distance__method</td>
<td>The measure for distance between two data points. Only Euclidean distance is supported at this time.</td>
</tr>
<tr>
<td></td>
<td><strong>Default value:</strong> 'euclidean'</td>
</tr>
<tr>
<td>output__view</td>
<td>The name of the view where you save the assignment of each point to its cluster. You must have CREATE privileges on the schema where the view is saved.</td>
</tr>
<tr>
<td>key__columns</td>
<td>Comma-separated list of column names that identify the output rows. Columns must be in the <em>input__columns</em> argument list. To exclude these and other input columns from being used by the algorithm, list them in parameter <em>exclude__columns</em>.</td>
</tr>
</tbody>
</table>

## Model Attributes

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>centers</td>
<td>A list of centers of the K centroids.</td>
</tr>
<tr>
<td>hierarchy</td>
<td>The hierarchy of the K clusters, including:</td>
</tr>
<tr>
<td>Attribute</td>
<td>Description</td>
</tr>
<tr>
<td>----------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>ParentCluster</td>
<td>the parent cluster centroid of each centroid. I.e., the centroid of the cluster from which a cluster is obtained by bisection.</td>
</tr>
<tr>
<td>LeftChildCluster</td>
<td>the left child cluster centroid of each centroid. I.e., the centroid of the first sub-cluster obtained by bisecting a cluster.</td>
</tr>
<tr>
<td>RightChildCluster</td>
<td>the right child cluster centroid of each centroid. I.e., the centroid of the second sub-cluster obtained by bisecting a cluster.</td>
</tr>
<tr>
<td>BisectionLevel</td>
<td>from which bisection step a cluster is obtained.</td>
</tr>
<tr>
<td>WithinSS</td>
<td>the withinSS for the current cluster</td>
</tr>
<tr>
<td>TotalWithinSS</td>
<td>the total withinSS of the leaf clusters obtained so far.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>metrics</th>
<th>Several metrics related to the quality of the clustering, including:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Total SS</td>
<td></td>
</tr>
<tr>
<td>WithinSS for each cluster</td>
<td></td>
</tr>
<tr>
<td>Total withinSS</td>
<td></td>
</tr>
<tr>
<td>Between-cluster SS</td>
<td></td>
</tr>
<tr>
<td>Between-Cluster SS / Total SS</td>
<td></td>
</tr>
</tbody>
</table>

**Examples**

```sql
SELECT BISECTING_KMEANS('myModel', 'iris1', '*', '5'
   USING PARAMETERS exclude_columns = 'Species,id', split_method = 'sum_squares', output_view = 'myBKmeansView');
```

**See Also**

- Clustering Data Hierarchically Using bisecting k-means
- APPLY_BISECTING_KMEANS
**KMEANS**

Executes the k-means algorithm on an input relation. The result is a model with a list of cluster centers.

**Syntax**

```sql
KMEANS ( 'model-name', 'input-relation', 'input-columns', 'num-clusters'
[ USING PARAMETERS [exclude_columns='excluded-columns']
[, max_iterations=max-iterations]
[, epsilon=epsilon-value]
[, {init_method='init-method'} | {initial_centers_table='init-table'}] ]
[, output_view='output-view']
[, key_columns='key-columns'] ] )
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>model-name</td>
<td>Identifies the model to create, where <code>model-name</code> conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td>input-relation</td>
<td>The table or view that contains the input data for k-means. If the input relation is defined in Hive, use <code>SYNC_WITH_HCATALOG_SCHEMA</code> to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
<tr>
<td>input-columns</td>
<td>Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. Input columns must be of data type numeric.</td>
</tr>
<tr>
<td>num-clusters</td>
<td>The number of clusters to create, an integer ≤ 10,000. This argument represents the $k$ in k-means.</td>
</tr>
</tbody>
</table>
## Parameter Settings

**Important:** Parameters `init_method` and `initial_centers_table` are mutually exclusive. If you set both, the function returns an error.

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>exclude_columns</code></td>
<td>Comma-separated list of column names from <code>input-columns</code> to exclude from processing.</td>
</tr>
<tr>
<td><code>max_iterations</code></td>
<td>The maximum number of iterations the algorithm performs. If you set this value to a number lower than the number of iterations needed for convergence, the algorithm may not converge.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 10</td>
</tr>
<tr>
<td><code>epsilon</code></td>
<td>Determines whether the algorithm has converged. The algorithm is considered converged after no center has moved more than a distance of 'epsilon' from the previous iteration.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> $1e^{-4}$</td>
</tr>
<tr>
<td><code>init_method</code></td>
<td>The method used to find the initial cluster centers, one of the following:</td>
</tr>
<tr>
<td></td>
<td>* random</td>
</tr>
<tr>
<td></td>
<td>* kmeanspp (default): kmeans++ algorithm</td>
</tr>
<tr>
<td></td>
<td>This value can be memory intensive for high k. If the function returns an error that not enough memory is available, decrease the value of k or use the random method.</td>
</tr>
<tr>
<td><code>initial_centers_table</code></td>
<td>The table with the initial cluster centers to use. Supply this value if you know the initial centers to use and do not want Vertica to find the initial cluster centers for you.</td>
</tr>
<tr>
<td><code>output_view</code></td>
<td>The name of the view where you save the assignments of each point to its cluster. You must have CREATE privileges on the schema where the view is saved.</td>
</tr>
<tr>
<td>Parameter name</td>
<td>Set to...</td>
</tr>
<tr>
<td>----------------</td>
<td>-----------</td>
</tr>
<tr>
<td>key_columns</td>
<td>Comma-separated list of column names that identify the output rows. Columns must be in the input-columns argument list. To exclude these and other input columns from being used by the algorithm, list them in parameter exclude_columns.</td>
</tr>
</tbody>
</table>

## Model Attributes

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>centers</td>
<td>A list that contains the center of each cluster.</td>
</tr>
<tr>
<td>metrics</td>
<td>A string summary of several metrics related to the quality of the clustering.</td>
</tr>
</tbody>
</table>

## Examples

The following example creates k-means model myKmeansModel and applies it to input table iris1. The call to APPLY_KMEANS mixes column names and constants. When a constant is passed in place of a column name, the constant is substituted for the value of the column in all rows:

```sql
=> SELECT KMEANS('myKmeansModel', 'iris1', '*', 5
   USING PARAMETERS max_iterations=20, output_view='myKmeansView', key_columns='id', exclude_columns='Species, id');
```

Finished in 12 iterations

```
(1 row)
```

```sql
=> SELECT id, APPLY_KMEANS(Sepal_Length, 2.2, 1.3, Petal_Width
   USING PARAMETERS model_name='myKmeansModel', match_by_pos='true') FROM iris2;
```

<table>
<thead>
<tr>
<th>id</th>
<th>APPLY_KMEANS</th>
</tr>
</thead>
<tbody>
<tr>
<td>5</td>
<td>1</td>
</tr>
<tr>
<td>10</td>
<td>1</td>
</tr>
<tr>
<td>14</td>
<td>1</td>
</tr>
<tr>
<td>15</td>
<td>1</td>
</tr>
<tr>
<td>21</td>
<td>1</td>
</tr>
<tr>
<td>22</td>
<td>1</td>
</tr>
<tr>
<td>24</td>
<td>1</td>
</tr>
<tr>
<td>25</td>
<td>1</td>
</tr>
<tr>
<td>32</td>
<td>1</td>
</tr>
<tr>
<td>33</td>
<td>1</td>
</tr>
<tr>
<td>34</td>
<td>1</td>
</tr>
<tr>
<td>35</td>
<td>1</td>
</tr>
<tr>
<td>38</td>
<td>1</td>
</tr>
</tbody>
</table>
See Also

- Clustering Data Using k-means
- APPLY_KMEANS

**LINEAR_REG**

Executes linear regression on an input relation, and returns a linear regression model.

**Syntax**

```sql
LINEAR_REG ( 'model-name', 'input-relation', 'response-column', 'predictor-columns'
    [ USING PARAMETERS
        [ exclude_columns='excluded-columns' ]
        [ , optimizer='optimizer-method' ]
        [ , regularization='regularization-method' ]
        [ , epsilon=epsilon-value ]
        [ , max_iterations=iterations ]
        [ , lambda=lamda-value ]
        [ , alpha=alpha-value ] ] )
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>model-name</code></td>
<td>Identifies the model to create, where <code>model-name</code> conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td><code>input-relation</code></td>
<td>The table or view that contains the training data for building the model. If the input relation is defined in Hive, use <code>SYNC_WITH_HCATALOG_SCHEMA</code> to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
<tr>
<td><code>response-column</code></td>
<td>Name of the input column that represents the dependent variable or outcome. All values in this column must be <code>numeric</code>, otherwise the model is invalid.</td>
</tr>
</tbody>
</table>
**predictor-columns**

Comma-separated list of columns in the input relation that represent independent variables for the model, or asterisk (*) to select all columns. If you select all columns, the argument list for parameter exclude_columns must include response-column, and any columns that are invalid as predictor columns.

All predictor columns must be of type numeric or BOOLEAN; otherwise the model is invalid.

**Note:**

All BOOLEAN predictor values are converted to FLOAT values before training: 0 for false, 1 for true. No type checking occurs during prediction, so you can use a BOOLEAN predictor column in training, and during prediction provide a FLOAT column of the same name. In this case, all FLOAT values must be either 0 or 1.

---

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of columns from predictor-columns to exclude from processing.</td>
</tr>
<tr>
<td>optimizer</td>
<td>The optimizer method used to train the model, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- Newton</td>
</tr>
<tr>
<td></td>
<td>- BFGS</td>
</tr>
<tr>
<td></td>
<td>- CGD</td>
</tr>
<tr>
<td></td>
<td><strong>Important:</strong> If you select CGD, regularization-method must be set to L1 or ENet, otherwise the function returns an error.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> CGD if regularization-method is set to L1 or ENet, otherwise Newton.</td>
</tr>
<tr>
<td>regularization</td>
<td>Determines the method of regularization, one of the following:</td>
</tr>
<tr>
<td>Parameter name</td>
<td>Set to...</td>
</tr>
<tr>
<td>---------------</td>
<td>-----------</td>
</tr>
</tbody>
</table>
| epsilon       | None (default)  
|               | L1  
|               | L2  
|               | ENet  |

determines whether the algorithm has reached the specified accuracy result.  
**Default:** $1e^{-6}$

max_iterations
Determines the maximum number of iterations the algorithm performs before achieving the specified accuracy result.  
**Default:** 100

lambda
The regularization parameter value. The value must be zero or non-negative.  
**Default:** 1

alpha
ENet mixture parameter that defines how much L1 versus L2 regularization to provide. This argument sends a warning if used without ENet regularization.  
**Valid Values:** [0,1]  
A value of 1 is equivalent to L1 and a value of 0 is equivalent to L2.

## Model Attributes

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
</table>
| data      | The data for the function, including:  
|           |  
|           | - `coeffNames`: Name of the coefficients. This starts with intercept and then follows with the names of the predictors in the same order specified in the call.  
|           | - `coeff`: Vector of estimated coefficients, with the same order as `coeffNames`  
|           | - `stdErr`: Vector of the standard error of the coefficients, with the same order as `coeffNames`  
|           | - `zValue` (for logistic regression): Vector of z-values of the
### Examples

```sql
=> SELECT LINEAR_REG('myLinearRegModel', 'faithful', 'eruptions', 'waiting'
    USING PARAMETERS optimizer='BFGS');
LINEAR_REG
-------------------------------
Finished in 10 iterations

(1 row)
```

### See Also

- Building a Linear Regression Model
- PREDICT_LINEAR_REG
**LOGISTIC_REG**

Executes logistic regression on an input relation. The result is a logistic regression model.

## Syntax

```
LOGISTIC_REG ( 'model-name', 'input-relation', 'response-column', 'predictor-columns'
    [ USING PARAMETERS [exclude_columns='excluded-columns']
    [, optimizer='optimizer-method']
    [, regularization='regularization-method']
    [, epsilon=epsilon-value]
    [, max_iterations=iterations]
    [, lambda=lambda-value]
    [, alpha=alpha-value] ] )
```

## Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>model-name</strong></td>
<td>Identifies the model to create, where <em>model-name</em> conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td><strong>input-relation</strong></td>
<td>The table or view that contains the training data for building the model. If the input relation is defined in Hive, use SYNC_ WITH_HCATALOG_SCHEMA to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
<tr>
<td><strong>response-column</strong></td>
<td>The input column that represents the dependent variable or outcome. The column value must be 0 or 1, and of type numeric or BOOLEAN. The function automatically skips all other values.</td>
</tr>
<tr>
<td><strong>predictor-columns</strong></td>
<td>Comma-separated list of columns in the input relation that represent independent variables for the model, or an asterisk (*) to select all columns. If you select all columns, the argument list for parameter exclude_columns must include response-column, and any columns that are invalid as</td>
</tr>
</tbody>
</table>
predictor columns.

All predictor columns must be of type numeric or BOOLEAN; otherwise the model is invalid.

**Note:**
All BOOLEAN predictor values are converted to FLOAT values before training: 0 for false, 1 for true. No type checking occurs during prediction, so you can use a BOOLEAN predictor column in training, and during prediction provide a FLOAT column of the same name. In this case, all FLOAT values must be either 0 or 1.

### Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of columns from predictor-columns to exclude from processing.</td>
</tr>
<tr>
<td>optimizer</td>
<td>The optimizer method used to train the model, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• Newton</td>
</tr>
<tr>
<td></td>
<td>• BFGS</td>
</tr>
<tr>
<td></td>
<td>• CGD</td>
</tr>
<tr>
<td></td>
<td><strong>Important:</strong> If you select CGD, regularization-method must be set to L1 or ENet, otherwise the function returns an error.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> CGD if regularization-method is set to L1 or ENet, otherwise Newton.</td>
</tr>
<tr>
<td>regularization</td>
<td>Determines the method of regularization, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• None (default)</td>
</tr>
<tr>
<td></td>
<td>• L1</td>
</tr>
<tr>
<td></td>
<td>• L2</td>
</tr>
<tr>
<td></td>
<td>• ENet</td>
</tr>
<tr>
<td>epsilon</td>
<td>Determines whether the algorithm has reached the specified</td>
</tr>
</tbody>
</table>
Parameter name | Set to...
--- | ---
accuracy result.  
**Default**: $1 \times 10^{-6}$

max_iterations | Determines the maximum number of iterations the algorithm performs before achieving the specified accuracy result.  
**Default**: 100

lambda | The regularization parameter value, an integer $\geq 0$.  
**Default**: 1

alpha | ENet mixture parameter that defines how much L1 versus L2 regularization to provide, one of the following:  
- 0: L2  
- 1: L1

This argument returns a warning if it is used without ENet regularization.

---

**Model Attributes**

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
</table>
| data | The data for the function, including:  
- `coeffNames`: Name of the coefficients. This starts with intercept and then follows with the names of the predictors in the same order specified in the call.  
- `coeff`: Vector of estimated coefficients, with the same order as `coeffNames`  
- `stderr`: Vector of the standard error of the coefficients, with the same order as `coeffNames`  
- `zValue` (for logistic regression): Vector of z-values of the coefficients, in the same order as `coeffNames`  
- `tValue` (for linear regression): Vector of t-values of the coefficients, in the same order as `coeffNames`  
- `pValue`: Vector of p-values of the coefficients, in the same order as `coeffNames` |
<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>regularization</td>
<td>The type of regularization to use when training the model.</td>
</tr>
<tr>
<td>lambda</td>
<td>The regularization parameter. Higher values enforce stronger regularization. This value must be positive.</td>
</tr>
<tr>
<td>alpha</td>
<td>The elastic net mixture parameter.</td>
</tr>
<tr>
<td>iterations</td>
<td>The number of iterations that actually occur for the convergence before exceeding max_iteration.</td>
</tr>
<tr>
<td>skippedRows</td>
<td>The number of rows of input_relation that were skipped because they contained an invalid value.</td>
</tr>
<tr>
<td>processedRows</td>
<td>The total number of rows in input_relation minus the skippedRows.</td>
</tr>
<tr>
<td>callStr</td>
<td>The value of all input arguments that were specified at the time the function was called.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser, or SELECT privileges on the input relation

**Examples**

```sql
=> SELECT LOGISTIC_REG('myLogisticRegModel', 'mtcars', 'am',
    'mpg, cyl, disp, hp, drat, wt, qsec, vs, gear, carb' USING PARAMETERS exclude_columns='hp', optimizer='BFGS');

LOGISTIC_REG

Finished in 20 iterations

(1 row)
```

**See Also**

- Building a Logistic Regression Model
- PREDICT_LOGISTIC_REG
NAIVE_BAYES

Executes the Naive Bayes algorithm on an input relation. The result is a Naive Bayes model.

Columns are treated according to data type:

- FLOAT: Values are assumed to follow some Gaussian distribution.
- INTEGER: Values are assumed to belong to one multinomial distribution.
- CHAR/VARCHAR: Values are assumed to follow some categorical distribution. The string values stored in these columns must not be greater than 128 characters.
- BOOLEAN: Values are treated as categorical with two values.

Syntax

```
NAIVE_BAYES ( 'model-name', 'input-relation', 'response-column', 'predictor-columns'
            [ USING PARAMETERS[exclude_columns='excluded-columns']
              [, alpha=alpha-value] ]
)
```

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>model-name</td>
<td>Identifies the model to create, where <code>model-name</code> conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td>input-relation</td>
<td>The table or view that contains the training data for building the model. If the input relation is defined in Hive, use <code>SYNC_WITH_HCATALOG_SCHEMA</code> to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
<tr>
<td>response-column</td>
<td>Name of the input column that represents the dependent variable, or outcome. This column must contain discrete labels that represent different class labels. The response column must be of type numeric, CHAR/VARCHAR, or BOOLEAN; otherwise the model is invalid.</td>
</tr>
</tbody>
</table>

Note:
Vertica automatically casts numeric response column values to VARCHAR.
**predictor-columns**  Comma-separated list of columns in the input relation that represent independent variables for the model, or asterisk (*) to select all columns. If you select all columns, the argument list for parameter `exclude_columns` must include `response-column`, and any columns that are invalid as predictor columns.

All predictor columns must be of type `numeric`, CHAR/VARCHAR, or BOOLEAN; otherwise the model is invalid. BOOLEAN column values are converted to FLOAT values before training: 0 for false, 1 for true.

---

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>exclude_columns</code></td>
<td>Comma-separated list of columns from <code>predictor-columns</code> to exclude from processing.</td>
</tr>
<tr>
<td><code>alpha</code></td>
<td>A FLOAT that specifies use of Laplace smoothing if the event model is categorical, multinomial, or Bernoulli. <strong>Default: 1.0</strong></td>
</tr>
</tbody>
</table>

---

**Model Attributes**

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
</table>
| `colsInfo`| The information from the response and predictor columns used in training:  
- index: The index (starting at 0) of the column as provided in training. Index 0 is used for the response column.  
- name: The column name.  
- type: The label used for response with a value of Gaussian, Multinominal, Categorical, or Bernoulli. |
<p>| <code>alpha</code>   | The smooth parameter value. |
| <code>prior</code>   | The percentage of each class among all training samples: |</p>
<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• label: The class label.</td>
</tr>
<tr>
<td></td>
<td>• value: The percentage of each class.</td>
</tr>
<tr>
<td>nRowsTotal</td>
<td>The number of samples accepted for training from the data set.</td>
</tr>
<tr>
<td>nRowsRejected</td>
<td>The number of samples rejected for training.</td>
</tr>
<tr>
<td>callStr</td>
<td>The SQL statement used to replicate the training.</td>
</tr>
<tr>
<td>Gaussian</td>
<td>The Gaussian model conditioned on the class indicated by the class_name:</td>
</tr>
<tr>
<td></td>
<td>• index: The index of the predictor column.</td>
</tr>
<tr>
<td></td>
<td>• mu: The mean value of the model.</td>
</tr>
<tr>
<td></td>
<td>• sigmaSq: The squared standard deviation of the model.</td>
</tr>
<tr>
<td>Multinominal</td>
<td>The Multinomial model conditioned on the class indicated by the class_name:</td>
</tr>
<tr>
<td></td>
<td>• index: The index of the predictor column.</td>
</tr>
<tr>
<td></td>
<td>• prob: The probability conditioned on the class indicated by the class_name</td>
</tr>
<tr>
<td>Bernoulli</td>
<td>The Bernoulli model conditioned on the class indicated by the class_name:</td>
</tr>
<tr>
<td></td>
<td>• index: The index of the predictor column.</td>
</tr>
<tr>
<td></td>
<td>• probTrue: The probability of having the value TRUE in this predictor column</td>
</tr>
<tr>
<td>Categorical</td>
<td>The Gaussian model conditioned on the class indicated by the class_name:</td>
</tr>
<tr>
<td></td>
<td>• category: The value in the predictor name.</td>
</tr>
<tr>
<td></td>
<td>• &lt;class_name&gt;: The probability of having that value conditioned on the class indicated by the class_name.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser, or SELECT privileges on the input relation.
Examples

```sql
=> SELECT NAIVE_BAYES('naive_house84_model', 'house84_train', 'party', '*'
                   USING PARAMETERS exclude_columns='party, id');

NAIVE_BAYES

Finished. Accepted Rows: 324 Rejected Rows: 0
(1 row)
```

See Also

- Classifying Data Using Naive Bayes
- PREDICT_NAIVE_BAYES
- PREDICT_NAIVE_BAYES_CLASSES

**RF_CLASSIFIER**

Trains a random forest model for classification on an input relation.

**Syntax**

```sql
RF_CLASSIFIER ( 'model-name', input-relation, 'response-column', 'predictor-columns'
                   [ USING PARAMETERS [exclude_columns='excluded-columns']
                      [, ntree=num-trees]
                      [, mtry=num-features]
                      [, sampling_size=sampling-size]
                      [, max_depth=depth]
                      [, max_breadth=breadth]
                      [, min_leaf_size=leaf_size]
                      [, min_info_gain=threshold]
                      [, nbins=num-bins] ] )
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>model-name</code></td>
<td>Identifies the model stored as a result of the training, where <code>model-name</code> conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
</tbody>
</table>
**input-relation**

The table or view that contains the training samples. If the input relation is defined in Hive, use `SYNC_WITH_HCATALOG_SCHEMA` to sync the hcatalog schema, and then run the machine learning function.

**response-column**

An input column of type numeric, CHAR/VARCHAR, or BOOLEAN that represents the dependent variable.

**Note:** Vertica automatically casts numeric response column values to VARCHAR.

**predictor-columns**

Comma-separated list of columns in the input relation that represent independent variables for the model, or an asterisk (*) to select all columns. If you select all columns, the argument list for parameter `exclude_columns` must include `response-column`, and any columns that are invalid as predictor columns.

All predictor columns must be of type numeric, CHAR/VARCHAR, or BOOLEAN; otherwise the model is invalid. BOOLEAN column values are converted to FLOAT values before training: 0 for false, 1 for true.

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>exclude_columns</code></td>
<td>Comma-separated list of column names from <code>input-columns</code> to exclude from processing.</td>
</tr>
</tbody>
</table>
| `ntree` | The number of trees in the forest, an integer between 0 and 1000, inclusive.  
**Default:** 20 |
| `mtry` | The number of randomly chosen features from which to pick the best feature to split on a given tree node, an integer ≤ `number-predictors`.  
**Default:** Square root of the total number of predictors |
### Parameter name

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
</table>
| sampling_size  | The portion of the input data set that is randomly picked for training each tree, a FLOAT between 0.0 and 1.0, inclusive.  
**Default:** 0.632 |
| max_depth      | The maximum depth for growing each tree, an integer between 1 and 100, inclusive.  
**Default:** 5 |
| max_breadth    | The maximum number of leaf nodes a tree in the forest can have, an integer between 1 and 1e9, inclusive.  
**Default:** 32 |
| min_leaf_size  | The minimum number of samples each branch must have after splitting a node, an integer between 1 and 1e6, inclusive. A split that causes fewer remaining samples is discarded.  
**Default:** 1 |
| min_info_gain  | The minimum threshold for including a split, a FLOAT between 0.0 and 1.0, inclusive. A split with information gain less than this threshold is discarded.  
**Default:** 0.0 |
| nbins          | The number of bins to use for continuous features, an integer between 2 and 1000, inclusive.  
**Default:** 32 |

### Model Attributes

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
</table>
| data      | Data for the function, including:  
- predictorNames: The name of the predictors in the same order they were specified for training the model.  
- predictorTypes: The type of the predictors in the same order as their names in predictorNames. |
### Attribute Description

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ntree</td>
<td>Number of trees in the model.</td>
</tr>
<tr>
<td>skippedRows</td>
<td>Number of rows in input_relation that were skipped because they contained an invalid value.</td>
</tr>
<tr>
<td>processedRows</td>
<td>Total number of rows in input_relation minus skippedRows.</td>
</tr>
<tr>
<td>callStr</td>
<td>Value of all input arguments that were specified at the time the function was called.</td>
</tr>
</tbody>
</table>

### Examples

```sql
=> SELECT RF_CLASSIFIER ('myRFModel', 'iris', 'Species', 'Sepal_Length, Sepal_Width, Petal_Length, Petal_Width' USING PARAMETERS ntree=100, sampling_size=0.3);

```

### See Also

- Classifying Data Using Random Forest
- PREDICT_RF_CLASSIFIER
- PREDICT_RF_CLASSIFIER_CLASSES

### RF_REGRESSOR

Trains a random forest model for regression on an input relation.

### Syntax

```sql
RF_REGRESSOR ( 'model-name', input-relation, 'response-column', 'predictor-columns'

[ USING PARAMETERS [exclude_columns='excluded-columns']
[ , ntree=num-trees]
[ , mtry=num-features]
[ , sampling_size=sampling-size]
[ , max_depth=depth]
[ , max_breadth=breadth]
[ , min_leaf_size=leaf_size]
```
Arguments

**model-name**

The model that is stored as a result of training, where *model-name* conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.

**input-relation**

The table or view that contains the training samples. If the input relation is defined in Hive, use `SYNC_WITH_HCATALOG_SCHEMA` to sync the hcatalog schema, and then run the machine learning function.

**response-column**

A numeric input column that represents the dependent variable.

**predictor-columns**

Comma-separated list of columns in the input relation that represent independent variables for the model, or asterisk (*) to select all columns. If you select all columns, the argument list for parameter exclude_columns must include *response-column*, and any columns that are invalid as predictor columns.

All predictor columns must be of type numeric, CHAR/VARCHAR, or BOOLEAN; otherwise the model is invalid. BOOLEAN column values are converted to FLOAT values before training: 0 for false, 1 for true.

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of columns from <em>predictor-columns</em> to exclude from processing.</td>
</tr>
<tr>
<td>ntree</td>
<td>The number of trees in the forest, an integer between 0 and 1000, inclusive. Default: 20</td>
</tr>
<tr>
<td>Parameter name</td>
<td>Set to...</td>
</tr>
<tr>
<td>----------------</td>
<td>-----------</td>
</tr>
</tbody>
</table>
| mtry           | The number of features to consider at the split of a tree node, an integer \( \leq \) number-predictors.  
**Default:** one-third the total number of predictors |
| sampling_size  | The portion of the input data set that is randomly picked for training each tree, a FLOAT between 0.0 and 1.0, inclusive.  
**Default:** 0.632 |
| max_depth      | The maximum depth for growing each tree, an integer between 1 and 100, inclusive.  
**Default:** 5 |
| max_breadth    | The maximum number of leaf nodes a tree in the forest can have, an integer between 1 and 1e9, inclusive.  
**Default:** 32 |
| min_leaf_size  | The minimum number of samples each branch must have after splitting a node, an integer between 1 and 1e6, inclusive. A split that causes fewer remaining samples is discarded.  
**Default:** 5 |
| min_info_gain  | The minimum threshold for including a split, a FLOAT between 0.0 and 1.0, inclusive. A split with information gain less than this threshold is discarded.  
**Default:** 0.0 |
| nbins          | The number of bins to use for continuous features, an integer between 2 and 1000, inclusive.  
**Default:** 32 |

**Model Attributes**

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>data</td>
<td>Data for the function, including:</td>
</tr>
</tbody>
</table>
### Examples

```sql
=> SELECT RF_REGRESSOR ('myRFRegressorModel', 'mtcars', 'carb', 'mpg, cyl, hp, drat, wt' USING PARAMETERS ntree=100, sampling_size=0.3);
RF_REGRESSOR
--------
Finished
(1 row)
```

### See Also

- Building a Random Forest for Regression Model
- GET_MODEL_SUMMARY
- PREDICT_RF_REGRESSOR

### SVM_CLASSIFIER

Trains the SVM model on an input relation.

#### Syntax

```
SVM_CLASSIFIER ( 'model-name', 'input-relation', 'response-column', 'predictor-columns' [ USING PARAMETERS [exclude_columns='excluded-columns'] ]
```
Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>model-name</td>
<td>Identifies the model to create, where <em>model-name</em> conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td>input-relation</td>
<td>The table or view that contains the training data. If the input relation is defined in Hive, use <strong>SYNC_WITH_HCATALOG_SCHEMA</strong> to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
<tr>
<td>response-column</td>
<td>The input column that represents the dependent variable or outcome. The column value must be 0 or 1, and of type numeric or BOOLEAN, otherwise the function returns with an error.</td>
</tr>
<tr>
<td>predictor-columns</td>
<td>Comma-separated list of columns in the input relation that represent independent variables for the model, or asterisk (*) to select all columns. If you select all columns, the argument list for parameter exclude_columns must include response-column, and any columns that are invalid as predictor columns. All predictor columns must be of type numeric or BOOLEAN; otherwise the model is invalid.</td>
</tr>
</tbody>
</table>

**Note:**
All BOOLEAN predictor values are converted to FLOAT values before training: 0 for false, 1 for true. No type checking occurs during prediction, so you can use a BOOLEAN predictor column in training, and during prediction provide a FLOAT column of the same name. In this case, all FLOAT values must be either 0 or 1.
## Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of columns from <code>predictor-columns</code> to exclude from processing.</td>
</tr>
</tbody>
</table>
| C                    | The weight for misclassification cost. The algorithm minimizes the regularization cost and the misclassification cost.  
                        | **Default**: 1.0                                                                                                                                         |
| epsilon              | Used to control accuracy.                                                                                                                                |
| max_iterations       | The maximum number of iterations that the algorithm performs.                                                                                          |
|                       | **Default**: 100                                                                                                                                          |
| class_weights        | A string that specifies how to determine weights of the two classes, one of the following:                                                             |
|                       |   - None (default): No weights are used                                                                                                                  |
|                       |   - `value0, value1`: Two comma-delimited strings that specify two positive FLOAT values, where `value0` assigns a weight to class 0, and `value1` assigns a weight to class 1.  
|                       |   - auto: Weights each class according to the number of samples.                                                                                       |
| intercept_mode       | A string that specifies how to treat the intercept, one of the following:                                                                               |
|                       |   - regularized (default): Fits the intercept and applies a regularization on it.                                                                     |
|                       |   - unregularized: Fits the intercept but does not include it in regularization.                                                                     |
| intercept_scaling    | A FLOAT value, serves as the value of a dummy feature whose coefficient Vertica uses to calculate the model intercept. Because the dummy feature is not in the training data, its values are set to a constant, by default set to 1. |
# Model Attributes

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
</table>
| coeff | Coefficients in the model:  
  - colNames: Intercept, or predictor column name  
  - coefficients: Coefficient value |
| nAccepted | Number of samples accepted for training from the data set |
| nRejected | Number of samples rejected when training |
| nIteration | Number of iterations used in training |
| callStr | SQL statement used to replicate the training |

## Examples

The following example uses SVM_CLASSIFIER on the mtcars table:

```sql
=> SELECT SVM_CLASSIFIER(  
    'mySvmClassModel', 'mtcars', 'am', 'mpg,cyl,disp,drat,wt,qsec,vs,gear,carb'  
    USING PARAMETERS exclude_columns = 'hp,drat');
SVM_CLASSIFIER
--------------------------------------------------------------
Finished in 15 iterations.  
Accepted Rows: 32  Rejected Rows: 0  
(1 row)
```

## See Also

- Classifying Data Using SVM (Support Vector Machine)  
- SVM (Support Vector Machine) for Classification  
- PREDICT_SVM_CLASSIFIER

## SVM_REGRESSOR

Trains the SVM model on an input relation.
Syntax

SVM_REGRESSOR ( 'model-name', input-relation, 'response-column', 'predictor-columns'
[ USING PARAMETERS [exclude_columns='excluded-columns']
[ , error_tolerance=error-tolerance]
[ , C=cost]
[ , epsilon=epsilon-value]
[ , max_iterations=max-iterations]
[ , intercept_mode='mode']
[ , intercept_scaling='scale'] ] )

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>model-name</td>
<td>Identifies the model to create, where model-name conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td>input-relation</td>
<td>The table or view that contains the training data. If the input relation is defined in Hive, use SYNC_WITH_HCATALOG_SCHEMA to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
<tr>
<td>response-column</td>
<td>An input column that represents the dependent variable or outcome. The column must be a numeric data type.</td>
</tr>
<tr>
<td>predictor-columns</td>
<td>Comma-separated list of columns in the input relation that represent independent variables for the model, or asterisk (*) to select all columns. If you select all columns, the argument list for parameter exclude_columns must include response-column, and any columns that are invalid as predictor columns. All predictor columns must be of type numeric or BOOLEAN; otherwise the model is invalid.</td>
</tr>
</tbody>
</table>

**Note:**

All BOOLEAN predictor values are converted to FLOAT values before training: 0 for false, 1 for true. No type checking occurs during prediction, so you can use a BOOLEAN predictor column in training, and during prediction provide a FLOAT column of the same name. In this case, all FLOAT values must be either 0 or 1.
# Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of columns from <em>predictor-columns</em> to exclude from processing.</td>
</tr>
<tr>
<td>error_tolerance</td>
<td>Defines the acceptable error margin. Any data points outside this region add a penalty to the cost function. Default: 0.1</td>
</tr>
<tr>
<td>C</td>
<td>The weight for misclassification cost. The algorithm minimizes the regularization cost and the misclassification cost. Default: 1.0</td>
</tr>
<tr>
<td>epsilon</td>
<td>Used to control accuracy.</td>
</tr>
<tr>
<td>max_iterations</td>
<td>The maximum number of iterations that the algorithm performs.</td>
</tr>
<tr>
<td>intercept_mode</td>
<td>A string that specifies how to treat the intercept, one of the following</td>
</tr>
<tr>
<td></td>
<td>• regularized (default): Fits the intercept and applies a regularization on it.</td>
</tr>
<tr>
<td></td>
<td>• unregularized: Fits the intercept but does not include it in regularization.</td>
</tr>
<tr>
<td>intercept_scaling</td>
<td>A FLOAT value, serves as the value of a dummy feature whose coefficient Vertica uses to calculate the model intercept. Because the dummy feature is not in the training data, its values are set to a constant, by default set to 1.</td>
</tr>
</tbody>
</table>
Model Attributes

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>coeff</td>
<td>Coefficients in the model:</td>
</tr>
<tr>
<td></td>
<td>• colNames: Intercept, or predictor column name</td>
</tr>
<tr>
<td></td>
<td>• coefficients: Coefficient value</td>
</tr>
<tr>
<td>nAccepted</td>
<td>Number of samples accepted for training from the data set</td>
</tr>
<tr>
<td>nRejected</td>
<td>Number of samples rejected when training</td>
</tr>
<tr>
<td>nIteration</td>
<td>Number of iterations used in training</td>
</tr>
<tr>
<td>callStr</td>
<td>SQL statement used to replicate the training</td>
</tr>
</tbody>
</table>

Examples

```sql
=> SELECT SVM_REGRESSOR('mySvmRegModel', 'faithful', 'eruptions', 'waiting'
    USING PARAMETERS error_tolerance=0.1, max_iterations=100);

SVM_REGRESSOR

Finished in 5 iterations.
Accepted Rows: 272 Rejected Rows: 0
(1 row)
```

See Also

- Building an SVM for Regression Model
- SVM (Support Vector Machine) for Regression
- PREDICT_SVM_REGRESSOR

Transformation Functions

The machine learning API includes a set of UDx functions that transform the columns of each input row to one or more corresponding output columns. These transformations follow rules that are defined in models that were created earlier. For example, APPLY_SVD uses an SVD model to transform input data.
Unless otherwise indicated, these functions require the following privileges for non-superusers:

- USAGE privileges on the model
- SELECT privileges on the input relation

In general, given an invalid input row, the return value for these functions is NULL.

**APPLY_INVERSE_PCA**

Inverts the APPLY_PCA-generated transform back to the original coordinate system.

**Syntax**

```
APPLY_INVERSE_PCA ( input-columns
                     USING PARAMETERS model_name='model-name'
                       [, exclude_columns='excluded-columns']
                       [, key_columns='key-columns'] )
```

**Arguments**

<table>
<thead>
<tr>
<th><code>input-columns</code></th>
<th>Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. The following requirements apply:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- All columns must be a numeric data type.</td>
</tr>
<tr>
<td></td>
<td>- Enclose the column name in double quotes if it contains special characters.</td>
</tr>
</tbody>
</table>

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of column names from <code>input-columns</code> to exclude from processing.</td>
</tr>
<tr>
<td>key_columns</td>
<td>Comma-separated list of column names from <code>input-columns</code> that identify its data rows. These columns are included in the output table.</td>
</tr>
</tbody>
</table>
Examples

The following example shows how to use the APPLY_INVERSE_PCA function. It shows the output for the first record.

```sql
=> SELECT PCA ('pcamodel',
  gdp2008,gdp2009,gdp2010' USING PARAMETERS exclude_columns='HDI,country');

PCA
-------------------------------------------------------------
Finished in 1 iterations.
Accepted Rows: 96  Rejected Rows: 0
(1 row)
  gdp2008,gdp2009,gdp2010' USING PARAMETERS model_name='pcamodel', exclude_columns='HDI,country',
  key_columns='HDI,country',cutoff=.3)OVER () FROM world;
CREATE TABLE

 => SELECT * FROM worldPCA;
HDI | country | col1
----|---------|-------
0.886 | Belgium | 79002.2946705704
0.699 | Belize  | -25631.6670012556
0.427 | Benin   | -40373.4184598122
0.805 | Chile   | -16805.7940082156
0.687 | China   | -37279.2893141103
| 0.744 | Costa Rica | -19505.5631231635 |
| 0.4  | Cote d'Ivoire | -38058.2060339272 |
| 0.776 | Cuba        | -23724.5779612681 |
| 0.895 | Denmark     | 117325.594028813  |
| 0.644 | Egypt       | -34609.9941604549 |

... (96 rows)

```sql
```

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>0.886</td>
<td>Belgium</td>
<td>18585.6613572407</td>
<td>-16145.6374560074</td>
<td>26938.956253415</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>8094.38475779595</td>
<td>12073.5461203181</td>
<td>-1069.8567600181</td>
<td>19133.8584911727</td>
<td>5500.312894949</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>-4227.94863799987</td>
<td>6265.77925410752</td>
<td>-10884.749295608</td>
<td>30929.4669575201</td>
<td>-7831.49439429977</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>3235.81760508742</td>
<td>-22765.9285442662</td>
<td>27200.676714485</td>
<td>-10554.9550160917</td>
<td>1169.4144482273</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>-16783.7961289161</td>
<td>27932.266829329</td>
<td>17227.9803196618</td>
<td>13956.852401274</td>
<td>-40175.6286481088</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>12857.12270512168</td>
<td>20473.5044214494</td>
<td>-52199.4895696423</td>
<td>-11038.7346460738</td>
<td>18466.7298633088</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>-17418.4225137783</td>
<td>-3475.63826305462</td>
<td>29305.6753822341</td>
<td>1242.5724942049</td>
<td>17491.8996310849</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>-12699.9984515982</td>
<td>-17909.3613476248</td>
<td>6276.58431412381</td>
<td>21851.9475485178</td>
<td>-2614.33738160397</td>
<td>3777.7413431349</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>4522.8885428736</td>
<td>4251.98446379366</td>
<td>4512.15101396876</td>
<td>4265.49424538212</td>
<td>5190.86845330997</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>4543.80444817989</td>
<td>5639.81122679089</td>
<td>4426.44785213467</td>
<td>5658.8828279283</td>
<td>5172.69025294376</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5819.6364048663</td>
<td>5938.84979495903</td>
<td>4976.5707629812</td>
<td>4718.49925137591</td>
<td>5623.65700284665</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5067.82582073578</td>
<td>6789.13070219317</td>
<td>5525.94643553563</td>
<td>6894.68336419297</td>
<td>5961.58442474331</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5661.24938480188</td>
<td>7721.56088518218</td>
<td>5959.7391109143</td>
<td>6453.43604137202</td>
<td>6739.39384033906</td>
<td>7517.97645468455</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>6997.49136918647</td>
<td>7049.40921764209</td>
<td>7726.49091035527</td>
<td>8552.65909911844</td>
<td>7963.94487647115</td>
<td>7187.45827585515</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>7994.02955418523</td>
<td>9532.89844188041</td>
<td>7962.25713582666</td>
<td>7846.68238097624</td>
<td>10230.9878908643</td>
<td>8642.76044946519</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
| 8886.79860318866 | 8718.3731386891 | (96 rows)
See Also

- APPLY_PCA
- PCA

**APPLY_INVERSE_SVD**

Transforms the data back to the original domain. This essentially computes the approximated version of the original data by multiplying three matrices: matrix U (input to this function), matrices S and V (stored in the model).

**Syntax**

```
APPLY_INVERSE_SVD ( 'input-columns' USING PARAMETERS model_name='model-name'
[, match_by_pos=match-by-position]
[, exclude_columns='excluded-columns']
[, key_columns='key-columns']
)
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>input-columns</code></td>
<td>Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. The following requirements apply:</td>
</tr>
<tr>
<td></td>
<td>- All columns must be a <strong>numeric</strong> data type.</td>
</tr>
<tr>
<td></td>
<td>- Enclose the column name in double quotes if it contains special characters.</td>
</tr>
</tbody>
</table>

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>model_name</code></td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td><code>match_by_pos</code></td>
<td>Boolean value that specifies how input columns are matched to model features:</td>
</tr>
<tr>
<td></td>
<td>- <strong>false</strong> (default): Match by name.</td>
</tr>
</tbody>
</table>
### Parameter name

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>exclude_columns</code></td>
<td>Comma-separated list of column names from <code>input-columns</code> to exclude from processing.</td>
</tr>
<tr>
<td><code>key_columns</code></td>
<td>Comma-separated list of column names from <code>input-columns</code> that identify its data rows. These columns are included in the output table.</td>
</tr>
</tbody>
</table>

### Examples

```sql
=> SELECT SVD ('svdmodel', 'small_svd', 'x1,x2,x3,x4');
SVD

Finished in 1 iterations.
Accept: 8 Rejct: 0
(1 row)

=> CREATE TABLE transform_svd AS SELECT
   APPLY_SVD (id, x1, x2, x3, x4 USING PARAMETERS model_name='svdmodel', exclude_columns='id', key_columns='id') OVER () FROM small_svd;
CREATE TABLE

=> SELECT * FROM transform_svd;
 id  |  col1   |  col2   |  col3   |  col4
----|---------|---------|---------|---------
 4   | -0.44849949248202 | -0.347260956311326 | 0.186958376368345 | 0.378561270493651
 6   | 0.176521101326646 | -0.0753183783382909 | -0.678196192333598 | 0.0567124770173372
 1   | 0.494871802886819 | 0.1617211379259278 | 0.0712816417153664 | 0.473145877877408
 2   | 0.176521101326646 | -0.973183783382909 | -0.678196192333598 | 0.0567124770173372
 3   | 0.15997462654569 | 0.589561842046029 | 0.039265461010522 | 0.36081163271921
 5   | 0.494871802886819 | 0.1617211379259278 | 0.0712816417153664 | 0.473145877877408
 7   | 0.15997462654569 | 0.589561842046029 | 0.039265461010522 | 0.36081163271921

(8 rows)

=> SELECT APPLY_INVERSE_SVD (* USING PARAMETERS model_name='svdmodel', exclude_columns='id', key_columns='id') OVER () FROM transform_svd;
 id  |  x1   |  x2   |  x3   |  x4
----|-------|-------|-------|-------
 4   | 91.4056627665577  | 44.762917207482 | 83.1704961993117 | 38.9274292265543
 6   | 20.6468626294368 | 9.38974969668751 | 8.710063405534 | 6.5855928603967
 7   | 31.244934778195 | 20.636519080326 | 27.566828775158 | 5.84427645886865
 1   | 107.93376580719 | 51.6989548011917 | 97.966579656052 | 40.491823681051
 2   | 20.6468626294368 | 9.38974969668751 | 8.710063405534 | 6.5855928603967
 3   | 31.244934778195 | 20.636519080326 | 27.566828775158 | 5.84427645886865
 5   | 107.93376580719 | 51.6989548011917 | 97.966579656052 | 40.491823681051
 8   | 91.4056627665577  | 44.762917207482 | 83.1704961993117 | 38.9274292265543

(8 rows)
```
See Also

- APPLY_SVD
- SVD

**APPLY_KMEANS**

Assigns each row of an input relation to a cluster center from an existing k-means model.

**Syntax**

```sql
APPLY_KMEANS ( input-columns 
    USING PARAMETERS model_name='model-name'
    [, match_by_pos=match-by-position] )
```

**Arguments**

| input-columns | Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. |

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>match_by_pos</td>
<td>Boolean value that specifies how input columns are matched to model features:</td>
</tr>
<tr>
<td></td>
<td>- false (default): Match by name.</td>
</tr>
<tr>
<td></td>
<td>- true: Match by the position of columns in the input columns list.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superusers: model owner, or USAGE privileges on the model
Examples

The following example creates k-means model `myKmeansModel` and applies it to input table `iris1`. The call to `APPLY_KMEANS` mixes column names and constants. When a constant is passed in place of a column name, the constant is substituted for the value of the column in all rows:

```sql
=> SELECT KMEANS('myKmeansModel', 'iris1', '*', 5
   USING PARAMETERS max_iterations=20, output_view='myKmeansView', key_columns='id', exclude_columns='Species, id');

                       KMEANS
----------------------
   Finished in 12 iterations

(1 row)
=> SELECT id, APPLY_KMEANS(Sepal_Length, 2.2, 1.3, Petal_Width
   USING PARAMETERS model_name='myKmeansModel', match_by_pos='true') FROM iris2;

 id | APPLY_KMEANS
----|----------------
 5  | 1
10  | 1
14  | 1
15  | 1
21  | 1
22  | 1
24  | 1
25  | 1
32  | 1
33  | 1
34  | 1
35  | 1
38  | 1
39  | 1
42  | 1
...
(60 rows)
```

See Also

- Clustering Data Using k-means
- KMEANS

**APPLY_NORMALIZE**

A UDTF function that applies the normalization parameters saved in a model to a set of specified input columns. If any column specified in the function is not in the model, its data passes through unchanged to `APPLY_NORMALIZE`. 
**Note**: If a column contains only one distinct value, APPLYNORMALIZE returns NaN for values in that column.

**Syntax**

APPLYNORMALIZE (input-columns

    USING PARAMETERS model_name='model-name');

**Arguments**

| input-columns | Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. If you supply an asterisk, APPLYNORMALIZE normalizes all columns in the model. |

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
</tbody>
</table>

**Examples**

The following example creates a model with NORMALIZE_FIT using the wt and hp columns in table mtcars, and then uses this model in successive calls to APPLYNORMALIZE and REVERSE_NORMALIZE.

```sql
=> SELECT NORMALIZE_FIT('mtcars_normfit', 'mtcars', 'wt, hp', 'minmax');
NORMALIZE_FIT
-----------------
Success
(1 row)
```

The following call to APPLYNORMALIZE specifies the hp and cyl columns in table mtcars, where hp is in the normalization model and cyl is not in the normalization model:

```sql
=> CREATE TABLE mtcars_normalized AS SELECT APPLYNORMALIZE (hp, cyl USING PARAMETERS model_name = 'mtcars_normfit') FROM mtcars;
CREATE TABLE
=> SELECT * FROM mtcars_normalized;
    hp  | cyl
```
SELECT REVERSE_NORMALIZE (hp, cyl USING PARAMETERS model_name='mtcars_normfit') FROM mtcars_normalized;

(32 rows)

<table>
<thead>
<tr>
<th>hp</th>
<th>cyl</th>
</tr>
</thead>
<tbody>
<tr>
<td>175</td>
<td>8</td>
</tr>
<tr>
<td>245</td>
<td>8</td>
</tr>
<tr>
<td>175</td>
<td>6</td>
</tr>
<tr>
<td>335</td>
<td>8</td>
</tr>
<tr>
<td>205</td>
<td>8</td>
</tr>
<tr>
<td>52</td>
<td>4</td>
</tr>
<tr>
<td>245</td>
<td>8</td>
</tr>
<tr>
<td>65</td>
<td>4</td>
</tr>
<tr>
<td>175</td>
<td>8</td>
</tr>
<tr>
<td>110</td>
<td>6</td>
</tr>
<tr>
<td>123</td>
<td>6</td>
</tr>
<tr>
<td>66</td>
<td>4</td>
</tr>
<tr>
<td>110</td>
<td>6</td>
</tr>
<tr>
<td>109</td>
<td>4</td>
</tr>
<tr>
<td>110</td>
<td>6</td>
</tr>
<tr>
<td>123</td>
<td>6</td>
</tr>
<tr>
<td>66</td>
<td>4</td>
</tr>
<tr>
<td>113</td>
<td>4</td>
</tr>
<tr>
<td>62</td>
<td>4</td>
</tr>
<tr>
<td>105</td>
<td>6</td>
</tr>
<tr>
<td>180</td>
<td>8</td>
</tr>
</tbody>
</table>

(32 rows)
The following call to REVERSENORMALIZE also specifies the hp and cyl columns in table mtcars, where hp is in normalization model mtcars_normfit, and cyl is not in the normalization model.

```sql
=> SELECT REVERSENORMALIZE (hp, cyl USING PARAMETERS model_name='mtcars_normfit') FROM mtcars_normalized;
```

<table>
<thead>
<tr>
<th>hp</th>
<th>cyl</th>
</tr>
</thead>
<tbody>
<tr>
<td>205.000005722046</td>
<td>8</td>
</tr>
<tr>
<td>150.00000357628</td>
<td>8</td>
</tr>
<tr>
<td>150.00000357628</td>
<td>8</td>
</tr>
<tr>
<td>93.0000016987324</td>
<td>4</td>
</tr>
<tr>
<td>174.9999666214</td>
<td>8</td>
</tr>
<tr>
<td>94.999992102385</td>
<td>4</td>
</tr>
<tr>
<td>214.99997496605</td>
<td>8</td>
</tr>
<tr>
<td>97.0000009387732</td>
<td>4</td>
</tr>
<tr>
<td>245.000006556511</td>
<td>8</td>
</tr>
<tr>
<td>174.9999666214</td>
<td>6</td>
</tr>
<tr>
<td>335</td>
<td>8</td>
</tr>
<tr>
<td>245.000006556511</td>
<td>8</td>
</tr>
<tr>
<td>62.000002086163</td>
<td>4</td>
</tr>
<tr>
<td>174.9999666214</td>
<td>8</td>
</tr>
<tr>
<td>230.000002026558</td>
<td>8</td>
</tr>
<tr>
<td>52</td>
<td>4</td>
</tr>
<tr>
<td>263.99997675419</td>
<td>8</td>
</tr>
<tr>
<td>109.99999523163</td>
<td>6</td>
</tr>
<tr>
<td>123.000002324581</td>
<td>6</td>
</tr>
<tr>
<td>64.999996386468</td>
<td>4</td>
</tr>
<tr>
<td>66.0000005029142</td>
<td>4</td>
</tr>
<tr>
<td>112.99997898936</td>
<td>4</td>
</tr>
<tr>
<td>109.99999523163</td>
<td>6</td>
</tr>
<tr>
<td>180.000000983477</td>
<td>8</td>
</tr>
<tr>
<td>180.000000983477</td>
<td>8</td>
</tr>
<tr>
<td>180.999998558895</td>
<td>4</td>
</tr>
<tr>
<td>109.99999523163</td>
<td>6</td>
</tr>
<tr>
<td>184.99999418855</td>
<td>6</td>
</tr>
<tr>
<td>123.000002324581</td>
<td>6</td>
</tr>
<tr>
<td>180.000000983477</td>
<td>8</td>
</tr>
<tr>
<td>66.0000005029142</td>
<td>4</td>
</tr>
<tr>
<td>90.999999701977</td>
<td>4</td>
</tr>
</tbody>
</table>

(32 rows)
**See Also**

- NORMALIZE
- NORMALIZE_FIT
- Normalizing Data
- REVERSE_NORMALIZE

**APPLY_ONE_HOT_ENCODER**

A user-defined transform function (UDTF) that loads the one hot encoder model and writes out a table that contains the encoded columns.

**Syntax**

```sql
APPLY_ONE_HOT_ENCODER( input-columns 
    USING PARAMETERS model_name='model-name'
    [, drop_first='is-first']
    [, ignore_null='ignore']
    [, separator='separator-character']
    [, column_naming='name-output']
    [, null_column_name='null-column-name'] )
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>input-columns</code></td>
<td>Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns.</td>
</tr>
</tbody>
</table>

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>model_name</code></td>
<td>Name of the model (case-insensitive), stores the categories and their corresponding levels.</td>
</tr>
<tr>
<td><code>drop_first</code></td>
<td>Boolean value, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• true (default): Treat the first level of the categorical variable as the reference level.</td>
</tr>
<tr>
<td>Parameter name</td>
<td>Set to...</td>
</tr>
<tr>
<td>----------------</td>
<td>-----------</td>
</tr>
<tr>
<td>ignore_null</td>
<td>Boolean value, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- true (default): Null values set all corresponding one-hot binary columns to null.</td>
</tr>
<tr>
<td></td>
<td>- false: Null values in <em>input-columns</em> are treated as a categorical level</td>
</tr>
<tr>
<td>separator</td>
<td>The character that separates the input variable name and the indicator variable level in the output table. To avoid using any separator, set this parameter to null value.</td>
</tr>
<tr>
<td></td>
<td><strong>Default</strong>: Underscore (_)</td>
</tr>
<tr>
<td>column_naming</td>
<td>Appends categorical levels to column names according to the specified method:</td>
</tr>
<tr>
<td></td>
<td>- indices (default): Uses integer indices to represent categorical levels.</td>
</tr>
<tr>
<td></td>
<td>- values/values_relaxed: Both methods use categorical level names. If duplicate column names occur, the function attempts to disambiguate them by appending  _n, where n is a zero-based integer index (_0, _1,...).</td>
</tr>
<tr>
<td></td>
<td>If the function cannot produce unique column names, it handles this according to the chosen method:</td>
</tr>
<tr>
<td></td>
<td>- values returns an error.</td>
</tr>
<tr>
<td></td>
<td>- values_relaxed reverts to using indices.</td>
</tr>
</tbody>
</table>

**Important:**
The following column naming rules apply if column_naming is set to values or values_relaxed:

- Input column names with more than 128 characters are truncated.
- Column names can contain special characters.
- If parameter ignore_null is set to true, APPLY_ONE_HOT_ENCODER constructs the column name from the value set in parameter null_column_name. If this parameter is omitted, the string null is used.
null_column_name

The string used in naming the indicator column for null values, used only if ignore_null is set to false and column_naming is set to values or values_relaxed.

Default: null

Note: If an input row contains a level not stored in the model, the output row columns corresponding to that categorical level are returned as null values.

Examples

`=> SELECT APPLY_ONE_HOT_ENCODER(cyl USING PARAMETERS model_name='one_hot_encoder_model', drop_first='true', ignore_null='false') FROM mtcars;

<table>
<thead>
<tr>
<th>cyl</th>
<th>cyl_1</th>
<th>cyl_2</th>
</tr>
</thead>
<tbody>
<tr>
<td>8</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>8</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>8</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>8</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>8</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>8</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>6</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>6</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>6</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>8</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>8</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>6</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>8</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>8</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>6</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>6</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>6</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>6</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>0</td>
<td>0</td>
</tr>
</tbody>
</table>

(32 rows)
See Also

- Encoding Categorical Columns
- ONE_HOT_ENCODER_FIT

**APPLY_PCA**

Transforms the data using a PCA model. This returns new coordinates of each data point.

**Note:** The performance of creating the resulting table is much faster when the WOSDATA size is large enough to hold the resulting table's data set.

**Syntax**

```sql
APPLY_PCA ( input-columns
    USING PARAMETERS model_name='model-name'
        [, num_components=num-components]
        [, cutoff=cutoff-value]
        [, match_by_pos=match-by-position]
        [, exclude_columns='excluded-columns']
        [, key_columns='key-columns'] )
```

**Arguments**

<table>
<thead>
<tr>
<th><code>input-columns</code></th>
<th>Comma-separated list of columns that contain the data matrix, or asterisk (*) to select all columns. The following requirements apply:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• All columns must be a <strong>numeric</strong> data type.</td>
</tr>
<tr>
<td></td>
<td>• Enclose the column name in double quotes if it contains special characters.</td>
</tr>
</tbody>
</table>
## Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>num_components</td>
<td>The number of components to keep in the model. This is the number of output columns that will be generated. If you omit this parameter and the cutoff parameter, all model components are kept.</td>
</tr>
<tr>
<td>cutoff</td>
<td>Set to 1, specifies the minimum accumulated explained variance. Components are taken until the accumulated explained variance reaches this value.</td>
</tr>
<tr>
<td>match_by_pos</td>
<td>Boolean value that specifies how input columns are matched to model features:</td>
</tr>
<tr>
<td></td>
<td>- false (default): Match by name.</td>
</tr>
<tr>
<td></td>
<td>- true: Match by the position of columns in the input columns list.</td>
</tr>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of column names from input-columns to exclude from processing.</td>
</tr>
<tr>
<td>key_columns</td>
<td>Comma-separated list of column names from input-columns that identify its data rows. These columns are included in the output table.</td>
</tr>
</tbody>
</table>

### Examples

```sql
```
PCA

Finished in 1 iterations.
Accepted Rows: 96 Rejected Rows: 0
(1 row)

CREATE TABLE worldPCA AS
gdp2009,gdp2010) USING PARAMETERS exclude_columns='HDI,country');

CREATE TABLE worldPCA AS
SELECT * FROM worldPCA;

<table>
<thead>
<tr>
<th>HDI</th>
<th>country</th>
<th>col1</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.886</td>
<td>Belgium</td>
<td>79002.2946705704</td>
</tr>
<tr>
<td>0.699</td>
<td>Belize</td>
<td>-25631.6670012556</td>
</tr>
<tr>
<td>0.427</td>
<td>Benin</td>
<td>-40373.4104598122</td>
</tr>
<tr>
<td>0.805</td>
<td>Chile</td>
<td>-16805.794082156</td>
</tr>
<tr>
<td>0.687</td>
<td>China</td>
<td>-37279.2893141103</td>
</tr>
<tr>
<td>0.744</td>
<td>Costa Rica</td>
<td>-19505.5631231635</td>
</tr>
<tr>
<td>0.4</td>
<td>Cote d'Ivoire</td>
<td>-38058.2060339272</td>
</tr>
<tr>
<td>0.776</td>
<td>Cuba</td>
<td>-23724.5779612041</td>
</tr>
<tr>
<td>0.895</td>
<td>Denmark</td>
<td>117325.594028813</td>
</tr>
<tr>
<td>0.644</td>
<td>Egypt</td>
<td>-34609.9941604549</td>
</tr>
</tbody>
</table>

(96 rows)


CREATE TABLE
columns='HDI, country', key_columns = 'HDI, country') OVER () FROM worldPCA;

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>gdp2008</td>
<td></td>
<td>gdp2009</td>
<td>gdp2010</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
See Also

- APPLY_INVERSE_PCA
- PCA

**APPLY_SVD**

Transforms the data using an SVD model. This computes the matrix \( U \) of the SVD decomposition.

**Note:** The performance of creating the resulting table is much faster when the WOSDATA size is large enough to hold the resulting table's data set.
Syntax

APPLY_SVD (input-columns
    USING PARAMETERS model_name='model-name'
    [, num_components=num-components]
    [, cutoff=cutoff-value]
    [, match_by_pos=match-by-position]
    [, exclude_columns='excluded-columns']
    [, key_columns='key-columns'] )

Arguments

input-columns  Comma-separated list of columns that contain the data matrix, or asterisk (*) to select all columns. The following requirements apply:

- All columns must be a numeric data type.
- Enclose the column name in double quotes if it contains special characters.

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>num_components</td>
<td>The number of components to keep in the model. This is the number of output columns that will be generated. If neither this parameter nor the cutoff parameter is provided, all components from the model are kept.</td>
</tr>
<tr>
<td>cutoff</td>
<td>Set to 1, specifies the minimum accumulated explained variance. Components are taken until the accumulated explained variance reaches this value. If you omit this parameter and the num_components parameter, all model components are kept.</td>
</tr>
<tr>
<td>match_by_pos</td>
<td>Boolean value that specifies how input columns are matched.</td>
</tr>
<tr>
<td>false (default)</td>
<td>Match input columns to model columns by name.</td>
</tr>
<tr>
<td>true</td>
<td>Match input columns to model columns by the order in which they are listed.</td>
</tr>
</tbody>
</table>
**Parameters**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of column names from <code>input-columns</code> to exclude from processing.</td>
</tr>
<tr>
<td>key_columns</td>
<td>Comma-separated list of column names from <code>input-columns</code> that identify its data rows. These columns are included in the output table.</td>
</tr>
</tbody>
</table>

**Examples**

```sql
=> SELECT SVD ('svdmodel', 'small_svd', 'x1,x2,x3,x4');

SVD
```

Finished in 1 iterations.
Accepted Rows: 8 Rejected Rows: 0
(1 row)

```sql
=> CREATE TABLE transform_svd AS SELECT
    APPLY_SVD (id, x1, x2, x3, x4 USING PARAMETERS model_name='svdmodel', exclude_columns='id', key_columns='id')
OVER () FROM small_svd;

CREATE TABLE
```

```sql
=> SELECT * FROM transform_svd;
```

```plaintext
<p>| | | | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
<td>0.44849499240202</td>
<td>-0.34726095631136</td>
<td>0.186958376368345</td>
<td>0.378561278493651</td>
</tr>
<tr>
<td>6</td>
<td>0.17624411036246</td>
<td>-0.0753183783382909</td>
<td>-0.678196192333598</td>
<td>0.0567124770173372</td>
</tr>
<tr>
<td>1</td>
<td>0.494871802886819</td>
<td>0.161721379259287</td>
<td>0.0712816417153664</td>
<td>-0.473145877877408</td>
</tr>
<tr>
<td>2</td>
<td>0.17624411036246</td>
<td>-0.0753183783382909</td>
<td>-0.678196192333598</td>
<td>0.0567124770173372</td>
</tr>
<tr>
<td>3</td>
<td>0.150974672654569</td>
<td>0.589561842046029</td>
<td>0.0392654610109522</td>
<td>0.360011163271921</td>
</tr>
<tr>
<td>5</td>
<td>0.494871802886819</td>
<td>0.161721379259287</td>
<td>0.0712816417153664</td>
<td>-0.473145877877408</td>
</tr>
<tr>
<td>8</td>
<td>0.44849499240202</td>
<td>-0.34726095631136</td>
<td>0.186958376368345</td>
<td>0.378561278493651</td>
</tr>
<tr>
<td>7</td>
<td>0.150974672654569</td>
<td>0.589561842046029</td>
<td>0.0392654610109522</td>
<td>0.360011163271921</td>
</tr>
</tbody>
</table>
```

(8 rows)

```sql
=> SELECT APPLY_INVERSE_SVD (* USING PARAMETERS model_name='svdmodel', exclude_columns='id', key_columns='id') OVER () FROM transform_svd;
```

```plaintext
<p>| | | | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
<td>91.4856627665577</td>
<td>44.7629617207482</td>
<td>83.1704961993117</td>
<td>38.9274292265543</td>
</tr>
<tr>
<td>6</td>
<td>20.6468626294368</td>
<td>9.38974906868751</td>
<td>8.71006863405534</td>
<td>6.5855928603967</td>
</tr>
<tr>
<td>7</td>
<td>31.249434777156</td>
<td>20.63365198303626</td>
<td>27.5668287751587</td>
<td>5.84427645886865</td>
</tr>
<tr>
<td>1</td>
<td>197.9337580719</td>
<td>51.6986048811917</td>
<td>97.9665796560552</td>
<td>40.4918236881051</td>
</tr>
<tr>
<td>2</td>
<td>20.6468626294368</td>
<td>9.38974906868751</td>
<td>8.71006863405534</td>
<td>6.5855928603967</td>
</tr>
<tr>
<td>3</td>
<td>31.249434777156</td>
<td>20.63365198303626</td>
<td>27.5668287751587</td>
<td>5.84427645886865</td>
</tr>
<tr>
<td>5</td>
<td>197.9337580719</td>
<td>51.6986048811917</td>
<td>97.9665796560552</td>
<td>40.4918236881051</td>
</tr>
<tr>
<td>8</td>
<td>91.4856627665577</td>
<td>44.7629617207482</td>
<td>83.1704961993117</td>
<td>38.9274292265543</td>
</tr>
</tbody>
</table>
```

(8 rows)
See Also

- APPLY_INVERSE_SVD
- SVD

**PREDICT_LINEAR_REG**

Applies a linear regression model on an input relation and returns the predicted value as a FLOAT.

**Syntax**

```
PREDICT_LINEAR_REG ( input-columns
                      USING PARAMETERS model_name='model-name'
                       [, match_by_pos=match_by_position] )
```

**Arguments**

| input-columns | Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. |

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>match_by_pos</td>
<td>Boolean value that specifies how input columns are matched to model features:</td>
</tr>
<tr>
<td></td>
<td>- false (default): Match by name.</td>
</tr>
<tr>
<td></td>
<td>- true: Match by the position of columns in the input columns list.</td>
</tr>
</tbody>
</table>
Examples

```sql
=> SELECT PREDICT_LINEAR_REG(waiting USING PARAMETERS model_name='myLinearRegModel')FROM faithful ORDER BY id;
```

<table>
<thead>
<tr>
<th>PREDICT_LINEAR_REG</th>
</tr>
</thead>
<tbody>
<tr>
<td>4.15403481386324</td>
</tr>
<tr>
<td>2.1850529684024</td>
</tr>
<tr>
<td>3.76023844469864</td>
</tr>
<tr>
<td>2.8151271587036</td>
</tr>
<tr>
<td>4.62659045686076</td>
</tr>
<tr>
<td>2.26381224187316</td>
</tr>
<tr>
<td>4.86286827835952</td>
</tr>
<tr>
<td>4.62659045686076</td>
</tr>
<tr>
<td>1.94877514654148</td>
</tr>
<tr>
<td>4.62659045686076</td>
</tr>
<tr>
<td>2.1850529684024</td>
</tr>
</tbody>
</table>

... (272 rows)

The following example shows how to use the PREDICT_LINEAR_REG function on an input table, using the `match_by_pos` parameter. Note that you can replace the `column` argument with a constant that does not match an input column:

```sql
=> SELECT PREDICT_LINEAR_REG(55 USING PARAMETERS model_name='linear_reg_faithful',
match_by_pos='true')FROM faithful ORDER BY id;
```

<table>
<thead>
<tr>
<th>PREDICT_LINEAR_REG</th>
</tr>
</thead>
<tbody>
<tr>
<td>2.28552115094171</td>
</tr>
<tr>
<td>2.28552115094171</td>
</tr>
<tr>
<td>2.28552115094171</td>
</tr>
<tr>
<td>2.28552115094171</td>
</tr>
<tr>
<td>2.28552115094171</td>
</tr>
<tr>
<td>2.28552115094171</td>
</tr>
<tr>
<td>2.28552115094171</td>
</tr>
<tr>
<td>2.28552115094171</td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td>(272 rows)</td>
</tr>
</tbody>
</table>

**PREDICT_LOGISTIC_REG**

Applies a logistic regression model on an input relation.
Syntax

```sql
PREDICT_LOGISTIC_REG ( input-columns
   USING PARAMETERS model_name='model-name'
   [, type='prediction-type']
   [, cutoff=probability-cutoff]
   [, match_by_pos=match-by-position] )
```

Arguments

| input-columns | Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. |

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>type</td>
<td>Type of prediction for logistic regression, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• response (default): Predicted values are 0 or 1.</td>
</tr>
<tr>
<td></td>
<td>• probability: Output is the probability of the predicted category to be 1.</td>
</tr>
<tr>
<td>cutoff</td>
<td>Used in conjunction with the type parameter, a FLOAT between 0 and 1, exclusive. When type is set to response, the returned value of prediction is 1 if its corresponding probability is greater than or equal to the value of cutoff; otherwise, it is 0.</td>
</tr>
<tr>
<td></td>
<td><strong>Default</strong>: 0.5</td>
</tr>
<tr>
<td>match_by_pos</td>
<td>Boolean value that specifies how input columns are matched to model features:</td>
</tr>
<tr>
<td></td>
<td>• false (default): Match by name.</td>
</tr>
<tr>
<td></td>
<td>• true: Match by the position of columns in the input columns list.</td>
</tr>
</tbody>
</table>
Returns

Returns as a FLOAT the predicted class or the probability of the predicted class, depending on how the type parameter is set. You can cast the return value to INTEGER or another numeric type when the return is in the probability of the predicted class.

Examples

```sql
SELECT car_model, PREDICT_LOGISTIC_REG(mpg, cyl, disp, drat, wt, qsec, vs, gear, carb USING PARAMETERS model_name='myLogisticRegModel')
FROM mtcars;
```

<table>
<thead>
<tr>
<th>car_model</th>
<th>PREDICT_LOGISTIC_REG</th>
</tr>
</thead>
<tbody>
<tr>
<td>Camaro Z28</td>
<td>0</td>
</tr>
<tr>
<td>Fiat 128</td>
<td>1</td>
</tr>
<tr>
<td>Fiat X1-9</td>
<td>1</td>
</tr>
<tr>
<td>Ford Pantera L</td>
<td>1</td>
</tr>
<tr>
<td>Merc 450SE</td>
<td>0</td>
</tr>
<tr>
<td>Merc 450SL</td>
<td>0</td>
</tr>
<tr>
<td>Toyota Corona</td>
<td>0</td>
</tr>
<tr>
<td>AMC Javelin</td>
<td>0</td>
</tr>
<tr>
<td>Cadillac Fleetwood</td>
<td>0</td>
</tr>
<tr>
<td>Datsun 710</td>
<td>1</td>
</tr>
<tr>
<td>Dodge Challenger</td>
<td>0</td>
</tr>
<tr>
<td>Hornet 4 Drive</td>
<td>0</td>
</tr>
<tr>
<td>Lotus Europa</td>
<td>1</td>
</tr>
<tr>
<td>Merc 230</td>
<td>0</td>
</tr>
<tr>
<td>Merc 280</td>
<td>0</td>
</tr>
<tr>
<td>Merc 280C</td>
<td>0</td>
</tr>
<tr>
<td>Merc 450SLC</td>
<td>0</td>
</tr>
<tr>
<td>Pontiac Firebird</td>
<td>0</td>
</tr>
<tr>
<td>Porsche 914-2</td>
<td>1</td>
</tr>
<tr>
<td>Toyota Corolla</td>
<td>1</td>
</tr>
<tr>
<td>Valiant</td>
<td>0</td>
</tr>
<tr>
<td>Chrysler Imperial</td>
<td>0</td>
</tr>
<tr>
<td>Duster 360</td>
<td>0</td>
</tr>
<tr>
<td>Ferrari Dino</td>
<td>1</td>
</tr>
<tr>
<td>Honda Civic</td>
<td>1</td>
</tr>
<tr>
<td>Hornet Sportabout</td>
<td>0</td>
</tr>
<tr>
<td>Lincoln Continental</td>
<td>0</td>
</tr>
<tr>
<td>Maserati Bora</td>
<td>1</td>
</tr>
<tr>
<td>Mazda RX4</td>
<td>1</td>
</tr>
<tr>
<td>Mazda RX4 Wag</td>
<td>1</td>
</tr>
<tr>
<td>Merc 240D</td>
<td>0</td>
</tr>
<tr>
<td>Volvo 142E</td>
<td>1</td>
</tr>
</tbody>
</table>
```

The following example shows how to use PREDICT_LOGISTIC_REG on an input table, using the match_by_pos parameter. Note that you can replace any of the column inputs with a constant that does not match an input column. In this example, column mpg was replaced with the constant 20:
SELECT car_model,
    PREDICT_LOGISTIC_REG(20, cyl, disp, drat, wt, qsec, vs, gear, carb
USING PARAMETERS model_name='myLogisticRegModel', match_by_
pos='true')
FROM mtcars;

PREDICT_LOGISTIC_REG
---------------------
AMC Javelin | 0
Cadillac Fleetwood | 0
Camaro Z28 | 0
Chrysler Imperial | 0
Datsun 710 | 1
Dodge Challenger | 0
Duster 360 | 0
Ferrari Dino | 1
Fiat 128 | 1
Fiat X1-9 | 1
Ford Pantera L | 1
Honda Civic | 1
Hornet 4 Drive | 0
Hornet Sportabout | 0
Lincoln Continental | 0
Lotus Europa | 1
Maserati Bora | 1
Mazda RX4 | 1
Mazda RX4 Wag | 1
Merc 230 | 0
Merc 240D | 0
Merc 280 | 0
Merc 280C | 0
Merc 450SE | 0
Merc 450SL | 0
Merc 450SLC | 0
Pontiac Firebird | 0
Porsche 914-2 | 1
Toyota Corolla | 1
Toyota Corona | 0
Valiant | 0
Volvo 142E | 1
(32 rows)

***PREDICT_NAIVE_BAYES***

Applies a Naive Bayes model on an input relation.

**Syntax**

PREDICT_NAIVE_BAYES ( input-columns
    USING PARAMETERS model_name='model-name'
    [, type='return-type ']
    [, class='user-input-class']
    [, match_by_pos=match_by_position] )
Arguments

| input-columns      | Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. |

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>type</td>
<td>One of the following:</td>
</tr>
<tr>
<td></td>
<td>- response (default): Returns the class with the highest probability.</td>
</tr>
<tr>
<td></td>
<td>- probability: Valid only if class parameter is set, returns the probability of belonging to the specified class argument.</td>
</tr>
<tr>
<td>class</td>
<td>Required if type parameter is set to probability. If you omit this parameter, PREDICT_NAIVE_BAYES returns the class that it predicts as having the highest probability.</td>
</tr>
<tr>
<td>match_by_pos</td>
<td>Boolean value that specifies how input columns are matched to model features:</td>
</tr>
<tr>
<td></td>
<td>- false (default): Match by name.</td>
</tr>
<tr>
<td></td>
<td>- true: Match by the position of columns in the input columns list.</td>
</tr>
</tbody>
</table>

Returns

Depending on how the type parameter is set, a VARCHAR that specifies either the predicted class or probability of the predicted class. If the function returns probability, you can cast the return value to an INTEGER or another numeric data type.
Examples

```sql
=> SELECT party, PREDICT_NAIVE_BAYES (vote1, vote2, vote3
   USING PARAMETERS model_name='naive_house84_model',
       type='response')
   AS Predicted_Party
FROM house84_test;
```

<table>
<thead>
<tr>
<th>party</th>
<th>Predicted_Party</th>
</tr>
</thead>
<tbody>
<tr>
<td>democrat</td>
<td>democrat</td>
</tr>
<tr>
<td>democrat</td>
<td>democrat</td>
</tr>
<tr>
<td>democrat</td>
<td>democrat</td>
</tr>
<tr>
<td>republican</td>
<td>republican</td>
</tr>
<tr>
<td>democrat</td>
<td>democrat</td>
</tr>
<tr>
<td>democrat</td>
<td>democrat</td>
</tr>
<tr>
<td>democrat</td>
<td>democrat</td>
</tr>
<tr>
<td>democrat</td>
<td>democrat</td>
</tr>
<tr>
<td>democrat</td>
<td>democrat</td>
</tr>
<tr>
<td>republican</td>
<td>republican</td>
</tr>
<tr>
<td>democrat</td>
<td>democrat</td>
</tr>
<tr>
<td>republican</td>
<td>republican</td>
</tr>
<tr>
<td>democrat</td>
<td>democrat</td>
</tr>
<tr>
<td>republican</td>
<td>republican</td>
</tr>
</tbody>
</table>

(99 rows)

See Also

- Classifying Data Using Naive Bayes
- NAIVE_BAYES
- PREDICT_NAIVE_BAYES_CLASSES

**PREDICT_NAIVE_BAYES_CLASSES**

Applies a Naive Bayes model on an input relation and returns the probabilities of classes.

**Syntax**

```sql
PREDICT_NAIVE_BAYES_CLASSES ( predictor-columns
   USING PARAMETERS model_name='model-name'
   [, key_columns='key-columns']
   [, exclude_columns='excluded-columns']
   [, classes='classes']
)```
Arguments

**predictor-columns**
Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns.

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>key_columns</td>
<td>Comma-separated list of predictor column names that identify the output rows. To exclude these and other predictor columns from being used for prediction, include them in the argument list for parameter exclude_columns.</td>
</tr>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of columns from predictor-columns to exclude from processing.</td>
</tr>
<tr>
<td>classes</td>
<td>Comma-separated list of class labels in the model. The probability of belonging to this given class as predicted by the classifier. The values are case sensitive.</td>
</tr>
</tbody>
</table>
| match_by_pos     | Boolean value that specifies how predictor columns are matched to model features:  
  - false (default): Match by name.  
  - true: Match by the position of columns in the predictor columns list. |

Returns

- VARCHAR predicted column contains the class label with the highest probability.
- Multiple FLOAT columns, where the first probability column contains the probability for the class specified in the predicted column. Other columns contain the probability of belonging to each class specified in the classes parameter.
Examples

```sql
=> SELECT PREDICT_NAIVE_BAYES_CLASSES (id, vote1, vote2 USING PARAMETERS
 model_name='naive_house84_model',key_columns='id',exclude_columns='id',
 classes='democrat, republican', match_by_pos='false')
 OVER() FROM house84_test;
```

<table>
<thead>
<tr>
<th>id</th>
<th>Predicted</th>
<th>Probability</th>
<th>democrat</th>
<th>republican</th>
</tr>
</thead>
<tbody>
<tr>
<td>21</td>
<td>democrat</td>
<td>0.775473383353576</td>
<td>0.775473383353576</td>
<td>0.224526616646424</td>
</tr>
<tr>
<td>28</td>
<td>democrat</td>
<td>0.775473383353576</td>
<td>0.775473383353576</td>
<td>0.224526616646424</td>
</tr>
<tr>
<td>83</td>
<td>republican</td>
<td>0.592510497724379</td>
<td>0.407489502275621</td>
<td>0.592510497724379</td>
</tr>
<tr>
<td>102</td>
<td>democrat</td>
<td>0.779889432167111</td>
<td>0.779889432167111</td>
<td>0.220110567832889</td>
</tr>
<tr>
<td>107</td>
<td>republican</td>
<td>0.598662714551597</td>
<td>0.401337285448403</td>
<td>0.598662714551597</td>
</tr>
<tr>
<td>125</td>
<td>republican</td>
<td>0.598662714551597</td>
<td>0.401337285448403</td>
<td>0.598662714551597</td>
</tr>
<tr>
<td>132</td>
<td>republican</td>
<td>0.592510497724379</td>
<td>0.407489502275621</td>
<td>0.592510497724379</td>
</tr>
<tr>
<td>136</td>
<td>republican</td>
<td>0.592510497724379</td>
<td>0.407489502275621</td>
<td>0.592510497724379</td>
</tr>
<tr>
<td>155</td>
<td>republican</td>
<td>0.598662714551597</td>
<td>0.401337285448403</td>
<td>0.598662714551597</td>
</tr>
<tr>
<td>174</td>
<td>republican</td>
<td>0.592510497724379</td>
<td>0.407489502275621</td>
<td>0.592510497724379</td>
</tr>
<tr>
<td>...</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(1 row)

See Also

- Classifying Data Using Naive Bayes
- PREDICT_NAIVE_BAYES
- NAIVE_BAYES

**PREDICT_RF_CLASSIFIER_CLASSES**

Applies a random forest model on an input relation and returns the probabilities of classes. The predicted class is selected only based on the popular vote of the decision trees in the forest. Therefore, in special cases the calculated probability of the predicted class may not be the highest.

Syntax

```sql
PREDICT_RF_CLASSIFIER_CLASSES ( predictor-columns
 USING PARAMETERS model_name='model-name'
[, key_columns='key-columns']
[, exclude_columns='excluded-columns']
[, classes='classes']
[, match_by_pos=match-by-position] )
OVER( [window-partition-clause] )
```
## Arguments

| predictor-columns | Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. |

## Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>key_columns</td>
<td>Comma-separated list of predictor column names that identify the output rows. To exclude these and other predictor columns from being used for prediction, include them in the argument list for parameter exclude_columns.</td>
</tr>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of columns from predictor-columns to exclude from processing.</td>
</tr>
<tr>
<td>classes</td>
<td>Comma-separated list of class labels in the model. The probability of belonging to this given class is predicted by the classifier. Values are case sensitive.</td>
</tr>
<tr>
<td>match_by_pos</td>
<td>Boolean value that specifies how predictor columns are matched to model features:</td>
</tr>
<tr>
<td></td>
<td>• false (default): Match by name.</td>
</tr>
<tr>
<td></td>
<td>• true: Match by the position of columns in the predictor columns list.</td>
</tr>
</tbody>
</table>

## Returns

- VARCHAR predicted column contains the class label with the highest vote (popular vote).
- Multiple FLOAT columns, where the first probability column contains the probability for the class reported in the predicted column. Other columns contain the probability of each class specified in the classes parameter.
• Key columns with the same value and data type as matching input columns specified in parameter `key_columns`.

**Examples**

```sql
=> SELECT PREDICT_RF_CLASSIFIER_CLASSES(Sepal_Length, Sepal_Width, Petal_Length, Petal_Width
                      USING PARAMETERS model_name='myRFModel') OVER () FROM iris;
```

<table>
<thead>
<tr>
<th>predicted</th>
<th>probability</th>
</tr>
</thead>
<tbody>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>0.99</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>0.97</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>0.99</td>
</tr>
<tr>
<td>...</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(150 rows)</td>
</tr>
</tbody>
</table>

This example shows how to use function `PREDICT_RF_CLASSIFIER_CLASSES`, using the `match_by_pos` parameter:

```sql
=> SELECT PREDICT_RF_CLASSIFIER_CLASSES(Sepal_Length, Sepal_Width, Petal_Length, Petal_Width
                      USING PARAMETERS model_name='myRFModel', match_by_pos='true') OVER () FROM iris;
```

<table>
<thead>
<tr>
<th>predicted</th>
<th>probability</th>
</tr>
</thead>
<tbody>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>setosa</td>
<td>1</td>
</tr>
<tr>
<td>...</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(150 rows)</td>
</tr>
</tbody>
</table>

**See Also**

- Classifying Data Using Random Forest
- `RF_CLASSIFIER`
**PREDICT_RF_CLASSIFIER**

Applies a random forest model on an input relation. The predicted class is selected only based on the popular vote of the decision trees in the forest. Therefore, in special cases the calculated probability of the predicted class may not be the highest.

**Syntax**

```sql
PREDICT_RF_CLASSIFIER ( input-columns
  USING PARAMETERS model_name='model-name'
  [, type='prediction-type']
  [, class='user-input-class']
  [, match_by_pos=match-by-position] )
```

**Arguments**

<table>
<thead>
<tr>
<th>input-columns</th>
<th>Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns.</th>
</tr>
</thead>
</table>

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>type</td>
<td>Type of prediction to return, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• response (default): The class with the highest probability among all possible classes.</td>
</tr>
<tr>
<td></td>
<td>• probability: Valid only if the class parameter is set, returns the probability of the specified class.</td>
</tr>
<tr>
<td>class</td>
<td>Class to use when the type parameter is set to probability. If you omit this parameter, the function uses the predicted class—the one with popular vote. Thus, the predict function returns the probability that the input instance belongs to its predicted class.</td>
</tr>
<tr>
<td>Parameter name</td>
<td>Set to...</td>
</tr>
<tr>
<td>------------------</td>
<td>-----------</td>
</tr>
<tr>
<td></td>
<td><strong>Default</strong>: Auto</td>
</tr>
<tr>
<td>match_by_pos</td>
<td>Boolean value that specifies how input columns are matched to model features:</td>
</tr>
<tr>
<td></td>
<td>- <strong>false</strong> (default): Match by name.</td>
</tr>
<tr>
<td></td>
<td>- <strong>true</strong>: Match by the position of columns in the input columns list.</td>
</tr>
</tbody>
</table>

**Returns**

VARCHAR data type that specifies one of the following, as determined by how the type parameter is set:

- The predicted class (based on popular votes)
- Probability of a class for each input instance.

**Examples**

```sql
=> SELECT PREDICT_RF_CLASSIFIER (Sepal_Length, Sepal_Width, Petal_Length, Petal_Width
                                USING PARAMETERS model_name='myRFModel') FROM iris;

PREDICT_RF_CLASSIFIER
-----------------------
setosa
setosa
setosa
... versicolor
versicolor
versicolor
... virginica
virginica
virginica
... (150 rows)
```

This example shows how you can use the PREDICT_RF_CLASSIFIER function, using the `match_by_pos` parameter:

```sql
=> SELECT PREDICT_RF_CLASSIFIER (Sepal_Length, Sepal_Width, Petal_Length, Petal_Width
                                USING PARAMETERS model_name='myRFModel', match_by_pos='true') FROM iris;

PREDICT_RF_CLASSIFIER
```
See Also

- Classifying Data Using Random Forest
- RF_CLASSIFIER
- PREDICT_RF_CLASSIFIER_CLASSES
- GET_MODEL_SUMMARY

**PREDICT_RF_REGRESSOR**

Applies a random forest model on an input relation.

**Syntax**

```
PREDICT_RF_REGRESSOR ( input-columns
    USING PARAMETERS model_name='model-name'
                [, match_by_pos=match-by-position] )
```

**Arguments**

| `input-columns` | Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. |
Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>match_by_pos</td>
<td>Boolean value that specifies how input columns are matched to model features:</td>
</tr>
<tr>
<td></td>
<td>- false (default): Match by name.</td>
</tr>
<tr>
<td></td>
<td>- true: Match by the position of columns in the input columns list.</td>
</tr>
</tbody>
</table>

Returns

A FLOAT data type that specifies the predicted value of the random forest model—the average of the prediction of the trees in the forest.

Examples

```sql
=> SELECT PREDICT_RF_REGRESSOR (mpg,cyl,hp,drat,wt USING PARAMETERS model_name='myRFRegressorModel')FROM mtcars;
---------
2.94774203574204
2.6954087024087
2.6954087024087
2.89906346431346
2.97688489288489
2.97688489288489
2.7086587024087
2.92078965478965
2.97688489288489
2.7086587024087
2.95621822621823
2.82255155955156
2.7086587024087
2.7086587024087
2.85650394050394
2.85650394050394
2.97688489288489
2.95621822621823
2.6954087024087
2.6954087024087
2.84493251193251
```
See Also

- Building a Random Forest for Regression Model
- GET_MODEL_SUMMARY
- RF_REGRESSOR

**PREDICT_SVM_CLASSIFIER**

Uses an SVM model to predict class labels for samples in an input relation, and returns the predicted value as a FLOAT data type.

**Syntax**

```sql
PREDICT_SVM_CLASSIFIER (input-columns
  USING PARAMETERS model_name='model-name'
  [, match_by_pos=match-by-position]
  [, type='return-type']
  [, cutoff='cutoff-value'] )
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>input-columns</td>
<td>Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns.</td>
</tr>
</tbody>
</table>
## Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>match_by_pos</td>
<td>Boolean value that specifies how input columns are matched to model features:</td>
</tr>
<tr>
<td></td>
<td>• false (default): Match by name.</td>
</tr>
<tr>
<td></td>
<td>• true: Match by the position of columns in the input columns list.</td>
</tr>
<tr>
<td>type</td>
<td>A string that specifies the output to return for each input row, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• response: Outputs the predicted class of 0 or 1.</td>
</tr>
<tr>
<td></td>
<td>• probability: Outputs a value in the range (0,1), the prediction score transformed using the logistic function.</td>
</tr>
<tr>
<td>cutoff</td>
<td>Valid only if the type parameter is set to probability, a FLOAT value that is compared to the transformed prediction score to determine the predicted class.</td>
</tr>
<tr>
<td></td>
<td>Default: 0</td>
</tr>
</tbody>
</table>

### Examples

```sql
=> SELECT PREDICT_SVM_CLASSIFIER (mpg,cyl,disp,wt,qsec,vs,gear,carb USING PARAMETERS model_name='mySvmClassModel') FROM mtcars;
```

```
PREDICT_SVM_CLASSIFIER  
----------------------  
0 0 1 0 0 1 1 1 0 0 1
```
This example shows how to use `PREDICT_SVM_CLASSIFIER` on the `mtcars` table, using the `match_by_pos` parameter. In this example, column `mpg` was replaced with the constant 40:

```sql
=> SELECT PREDICT_SVM_CLASSIFIER (40,cyl,disp,wt,qsec,vs,gear,carb
USING PARAMETERS model_name='mySvmClassModel', match_by_pos = 'true') FROM mtcars;
```

```
0 0 0 0 1 1 0 0 0 0 0 0 0 0 1 0 0 0 0 0 1 1 1 1 1 1 0 0 0 0 0 0 0 0 0
(32 rows)
```
PREDICT_SVM_REGRESSOR

Use an SVM model to perform regression on samples in an input relation, and returns the predicted value as a FLOAT data type.

Syntax

PREDICT_SVM_REGRESSOR(input-columns
 USING PARAMETERS model_name='model-name'
 [, match_by_pos=match-by-position] )

Arguments

| input-columns | Comma-separated list of columns to use from the input relation, or asterisk (*) to select all columns. |

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>match_by_pos</td>
<td>Boolean value that specifies how input columns are matched to</td>
</tr>
</tbody>
</table>
Parameter name | Set to...
--- | ---
model features: | 
- false (default): Match by name.  
- true: Match by the position of columns in the input columns list.

Examples

```sql
=> SELECT PREDICT_SVM_REGRESSOR(waiting USING PARAMETERS model_name='mySvmRegModel')
    FROM faithful ORDER BY id;
```

```plaintext
PREDICT_SVM_REGRESSOR
------------------------
4.06488248694445
2.30392277646291
3.71269054484815
2.867429883817
4.48751281746003
2.37436116488217
4.6982798271781
4.48751281746003
2.09260761120512
...
(272 rows)
```

This example shows how you can use the PREDICT_SVM_REGRESSOR function on the faithful table, using the match_by_pos parameter. In this example, the waiting column was replaced with the constant 40:

```sql
=> SELECT PREDICT_SVM_REGRESSOR(40 USING PARAMETERS model_name='mySvmRegModel', match_by_pos='true')
    FROM faithful ORDER BY id;
```

```plaintext
PREDICT_SVM_REGRESSOR
------------------------
1.31778533859324
1.31778533859324
1.31778533859324
1.31778533859324
1.31778533859324
1.31778533859324
1.31778533859324
1.31778533859324
1.31778533859324
...
(272 rows)
```
See Also

- Building an SVM for Regression Model
- SVM (Support Vector Machine) for Regression
- SVM_REGRESSOR
- GET_MODEL_SUMMARY

**REVERSE.NORMALIZE**

Reverses the normalization transformation on normalized data, thereby de-normalizing the normalized data. If you specify a column that is not in the specified model, REVERSE.NORMALIZE returns that column unchanged.

**Syntax**

```sql
REVERSE.NORMALIZE ( input-columns
    USING PARAMETERS model_name='model-name');
```

**Arguments**

<table>
<thead>
<tr>
<th>input-columns</th>
<th>The columns to use from the input relation, or asterisk (*) to select all columns.</th>
</tr>
</thead>
</table>

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
</tbody>
</table>

**Examples**

Use `REVERSE.NORMALIZE` on the `hp` and `cyl` columns in table `mtcars`, where `hp` is in normalization model `mtcars_normfit`, and `cyl` is not in the normalization model.
See Also

- APPLY_NORMALIZE
- NORMALIZE
- NORMALIZE_FIT
- Normalizing Data

Model Evaluation

A set of Vertica machine learning functions evaluate the prediction data that is generated by trained models, or return information about the models themselves.
**CONFUSION_MATRIX**

Computes the confusion matrix of a table with observed and predicted values of a response variable. CONFUSION_MATRIX produces a table with the following dimensions:

- Rows: Number of classes
- Columns: Number of classes + 2

**Syntax**

```sql
CONFUSION_MATRIX ( targets, predictions
[ USING PARAMETERS num_classes=num-classes ] ) OVER()
```

**Arguments**

<table>
<thead>
<tr>
<th>targets</th>
<th>An input column that contains the true values of the response variable.</th>
</tr>
</thead>
<tbody>
<tr>
<td>predictions</td>
<td>An input column that contains the predicted class labels.</td>
</tr>
</tbody>
</table>

Arguments `targets` and `predictions` must be set to input columns of the same data type, one of the following: INTEGER, BOOLEAN, or CHAR/VARCHAR. Depending on their data type, these columns identify classes as follows:

- INTEGER: Zero-based consecutive integers between 0 and \((num\_classes-1)\) inclusive, where `num\_classes` is the number of classes. For example, given the following input column values—\(\{0, 1, 2, 3, 4\}\)—Vertica assumes five classes.

  **Note:**
  If input column values are not consecutive, Vertica interpolates the missing values. Thus, given the following input values—\(\{0, 1, 3, 5, 6\}\)—Vertica assumes seven classes.

- BOOLEAN: Yes or No
- CHAR/VARCHAR: Class names. If the input columns are of type CHAR/VARCHAR columns, you must also set parameter `num_classes` to the number of classes.

  **Note:**
  Vertica computes the number of classes as the union of values in both
input columns. For example, given the following sets of values in the targets and predictions input columns, Vertica counts four classes:

- \{‘milk’, ‘soy milk’, ‘cream’\}
- \{‘soy milk’, ‘almond milk’\}

### Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>num_classes</td>
<td>An integer &gt; 1, specifies the number of classes to pass to the function. You must set this parameter if the specified input columns are of type CHAR/VARCHAR. Otherwise, the function processes this parameter according to the column data types:</td>
</tr>
<tr>
<td></td>
<td>• INTEGER: By default set to 2, you must set this parameter correctly if the number of classes is any other value.</td>
</tr>
<tr>
<td></td>
<td>• BOOLEAN: By default set to 2, cannot be set to any other value.</td>
</tr>
</tbody>
</table>

### Examples

This example computes the confusion matrix for a logistic regression model that classifies cars in the mtcars data set as automatic or manual transmission. Observed values are in input column obs, while predicted values are in input column pred. Because this is a binary classification problem, all values are either 0 or 1.

In the table returned, all 19 cars with a value of 0 in column am are correctly predicted by PREDICT_LOGISTIC_REGRESSION as having a value of 0. Of the 13 cars with a value of 1 in column am, 12 are correctly predicted to have a value of 1, while 1 car is incorrectly classified as having a value of 0:

```sql
=> SELECT CONFUSION_MATRIX(obs::int, pred::int USING PARAMETERS num_classes=2) OVER()
FROM (SELECT am AS obs, PREDICT_LOGISTIC_REG(mpg, cyl, disp,drat, wt, qsec, vs, gear, carb
USING PARAMETERS model_name='myLogisticRegModel')AS PRED
FROM mtcars) AS prediction_output;
```

<table>
<thead>
<tr>
<th>actual_class</th>
<th>predicted_0</th>
<th>predicted_1</th>
<th>comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>19</td>
<td>0</td>
<td></td>
</tr>
</tbody>
</table>
CROSS_VALIDATE

Performs k-fold cross validation on a learning algorithm using an input relation, and grid search for hyper parameters. The output is an average performance indicator of the selected algorithm. This function supports SVM classification, naive bayes, and logistic regression.

Syntax

CROSS_VALIDATE ( 'algorithm', 'input-relation', 'response-column', 'predictor-columns'
[ USING PARAMETERS [exclude_columns='excluded-columns']
[ , cv_model_name='model']
[ , cv_metrics='metrics']
[ , cv_fold_count=num-folds]
[ , cv_hyperparams='hyperparams']
[ , cv_prediction_cutoff=prediction-cutoff] ] )

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>algorithm</td>
<td>Name of the algorithm training function, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- LINEAR_REG</td>
</tr>
<tr>
<td></td>
<td>- LOGISTIC_REG</td>
</tr>
<tr>
<td></td>
<td>- NAIVE_BAYES</td>
</tr>
<tr>
<td></td>
<td>- SVM_CLASSIFIER</td>
</tr>
<tr>
<td></td>
<td>- SVM_REGRESSOR</td>
</tr>
<tr>
<td>input-relation</td>
<td>The table or view that contains data used for training and testing. If the input relation is defined in Hive, use SYNC_WITH_HCATALOG SCHEMA to sync the hcatalog schema, and then run the machine learning function.</td>
</tr>
<tr>
<td>response-column</td>
<td>Name of the input column that contains the response.</td>
</tr>
<tr>
<td>predictor-columns</td>
<td>Comma-separated list of columns in the input relation that represent independent variables for the model, or asterisk (*) to select all columns. If you select all columns, the argument list for parameter exclude_columns must include</td>
</tr>
</tbody>
</table>
response-column, and any columns that are invalid as predictor columns.

## Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>exclude_columns</td>
<td>Comma-separated list of columns from predictor-columns to exclude from processing.</td>
</tr>
<tr>
<td>cv_model_name</td>
<td>The name of a model that lets you retrieve results of the cross validation process. If you omit this parameter, results are displayed but not saved. If you set this parameter to a model name, you can retrieve the results with summary functions GET_MODEL_ATTRIBUTE and GET_MODEL_SUMMARY</td>
</tr>
</tbody>
</table>
| cv_metrics        | The metrics used to assess the algorithm, specified either as a comma-separated list of metric names or in a JSON array. In both cases, you specify one or more of the following metric names:  
  - accuracy (default)  
  - error_rate  
  - TP: True positive, the number of cases of class 1 predicted as class 1  
  - FP: False positive, the number of cases of class 0 predicted as class 1  
  - TN: True negative, the number of cases of class 0 predicted as class 0  
  - FN: False negative, the number of cases of class 1 predicted as class 0  
  - TPR or recall: True positive rate, the correct predictions among class 1  
  - FPR: False positive rate, the wrong predictions among class 0  
  - TNR: True negative rate, the correct predictions among class 0 |
<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>FNR</td>
<td>False negative rate, the wrong predictions among class 1</td>
</tr>
<tr>
<td>PPV or precision</td>
<td>The positive predictive value, the correct predictions among cases predicted as class 1</td>
</tr>
<tr>
<td>NPV</td>
<td>Negative predictive value, the correct predictions among cases predicted as class 0</td>
</tr>
<tr>
<td>MSE</td>
<td>Mean squared error</td>
</tr>
<tr>
<td>[ \text{MSE}(y, \hat{y}) = \frac{1}{n_{\text{samples}}} \sum_{i=0}^{n_{\text{samples}}-1} (y_i - \hat{y}_i)^2. ]</td>
<td></td>
</tr>
<tr>
<td>MAE</td>
<td>Mean absolute error</td>
</tr>
<tr>
<td>[ \text{MAE}(y, \hat{y}) = \frac{1}{n_{\text{samples}}} \sum_{i=0}^{n_{\text{samples}}-1}</td>
<td>y_i - \hat{y}_i</td>
</tr>
<tr>
<td>r squared</td>
<td>coefficient of determination</td>
</tr>
<tr>
<td>[ \text{r}^2(y, \hat{y}) = 1 - \frac{\sum_{i=0}^{n_{\text{samples}}-1} (y_i - \hat{y}<em>i)^2}{\sum</em>{i=0}^{n_{\text{samples}}-1} (y_i - \bar{y})^2} ]</td>
<td></td>
</tr>
<tr>
<td>explained_variance</td>
<td></td>
</tr>
<tr>
<td>[ \text{explained}_{\text{variance}}(y, \hat{y}) = 1 - \frac{\text{Var}{y - \hat{y}}}{\text{Var}{y}} ]</td>
<td></td>
</tr>
<tr>
<td>fscore</td>
<td></td>
</tr>
<tr>
<td>[ (1 + \text{beta}^2) \times \text{precison} \times \text{recall} / (\text{beta}^2 \times \text{precision} + \text{recall}) ]</td>
<td></td>
</tr>
<tr>
<td>beta equals 1 by default</td>
<td></td>
</tr>
<tr>
<td>auc_roc</td>
<td>AUC of ROC using the specified number of bins, by default 100</td>
</tr>
<tr>
<td>auc_prc</td>
<td>AUC of PRC using the specified number of bins, by default 100</td>
</tr>
<tr>
<td>counts</td>
<td>Shortcut that resolves to four other metrics: TP, FP, TN, and FN</td>
</tr>
<tr>
<td>count</td>
<td>Valid only in JSON syntax, counts the number of cases</td>
</tr>
</tbody>
</table>
Parameter name | Set to...
--- | ---
| labeled by one class (case-class-label) but predicted as another class (predicted-class-label): cv_metrics='["count"[:case-class-label, predicted-class-label]]' |

| cv_fold_count | The number of folds to split the data. **Default**: 5 |
| cv_hyperparams | A JSON string that describes the combination of parameters for use in grid search of hyper parameters. The JSON string contains pairs of the hyper parameter name. The value of each hyper parameter can be specified as an array or sequence. For example: 

```
{"param1": [value1, value2,...], "param2": {"first": first_value, "step": step_size, "count": number_of_values}}
```

Hyper parameter names and string values should be quoted using the JSON standard. These parameters are passed to the training function. |

| cv_prediction_cutoff | The cutoff threshold that is passed to the prediction stage of logistic regression, a FLOAT between 0 and 1, exclusive. **Default**: 0.5 |

**Model Attributes**

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>call_string</td>
<td>The value of all input arguments that were specified at the time CROSS_VALIDATE was called.</td>
</tr>
<tr>
<td>run_average</td>
<td>The average across all folds of all metrics specified in parameter cv_metrics, if specified; otherwise, average accuracy.</td>
</tr>
</tbody>
</table>
| fold_info | The number of rows in each fold:  
  - fold_id: The index of the fold.  
  - row_count: The number of rows held out for testing in the fold. |
| counters | All counters for the function, including:  
  - accepted_row_count: The total number of rows in the input_ |
<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>relation, minus the number of rejected rows.</td>
<td></td>
</tr>
<tr>
<td>rejected_row_count:</td>
<td>The number of rows of the input relation that were skipped because they contained an invalid value.</td>
</tr>
<tr>
<td>feature_count:</td>
<td>The number of features input to the machine learning model.</td>
</tr>
<tr>
<td>run_details</td>
<td>Information about each run, where a run means training a single model, and then testing that model on the one held-out fold:</td>
</tr>
<tr>
<td>fold_id:</td>
<td>The index of the fold held out for testing.</td>
</tr>
<tr>
<td>iteration_count:</td>
<td>The number of iterations used in model training on non-held-out folds.</td>
</tr>
<tr>
<td>accuracy:</td>
<td>All metrics specified in parameter cv_metrics, or accuracy if cv_metrics is not provided.</td>
</tr>
<tr>
<td>error_rate:</td>
<td>All metrics specified in parameter cv_metrics, or accuracy if the parameter is omitted.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superusers:

- SELECT privileges on the input relation
- CREATE and USAGE privileges on the default schema where machine learning algorithms generate models. If cv_model_name is provided, the cross validation results are saved as a model in the same schema.

**Specifying Metrics in JSON**

Parameter cv_metrics can specify metrics as an array of JSON objects, where each object specifies a metric name. For example, the following expression sets cv_metrics to two metrics specified as JSON objects, accuracy and error_rate:

```
cv_metrics='["accuracy", "error_rate"]'
```

In the next example, cv_metrics is set to two metrics, accuracy and TPR (true positive rate). Here, the TPR metric is specified as a JSON object that takes an array of two class label arguments, 2 and 3:

```
cv_metrics='[ "accuracy", {"TPR":[2,3] } ]'
```
Metrics specified as JSON objects can accept parameters. In the following example, the f1score metric specifies parameter beta, which is set to 0.5:

```json
cv_metrics='[ {"f1score":{"beta":0.5} } ]'
```

Parameter support can be especially useful for certain metrics. For example, metrics auc_roc and auc_prc build a curve, and then compute the area under that curve. For ROC, the curve is formed by plotting metrics TPR against FPR; for PRC, PPV (precision) against TPR (recall). The accuracy of such curves can be increased by setting parameter num_bins to a value greater than the default value of 100. For example, the following expression computes AUC for an ROC curve built with 1000 bins:

```json
cv_metrics='[{"auc_roc":{"num_bins":1000}}]'
```

**Using Metrics with Multi-class Classifier Functions**

All supported metrics are defined for binary classifier functions LOGISTIC_REG and SVM_CLASSIFIER. For multi-class classifier functions such as NAIVE_BAYES, these metrics can be calculated for each one-versus-the-rest binary classifier. Use arguments to request the metrics for each classifier. For example, if training data has integer class labels, you can set cv_metrics with the precision (PPV) metric as follows:

```json
cv_metrics='["precision":[0,4]]'
```

This setting specifies to return two columns with precision computed for two classifiers:

- Column 1: classifies 0 versus not 0
- Column 2: classifies 4 versus not 4

If you omit class label arguments, the class with index 1 is used. Instead of computing metrics for individual one-versus-the-rest classifiers, the average is computed in one of the following styles: macro, micro, or weighted (default). For example, the following cv_metrics setting returns the average weighted by class sizes:

```json
cv_metrics='["precision":{"avg":"weighted"}]'
```

AUC-type metrics can be similarly defined for multi-class classifiers. For example, the following cv_metrics setting computes the area under the ROC curve for each one-versus-the-rest classifier, and then returns the average weighted by class sizes.

```json
cv_metrics='["auc_roc":{"avg":"weighted", "num_bins":1000}]'
```
Examples

```sql
=> SELECT CROSS_VALIDATE('svm_classifier', 'mtcars', 'am', 'mpg'
   USING PARAMETERS cv_fold_count= 6,
       cv_hyperparams='"C":[1,5]',
       cv_model_name='cv_svm',
       cv_metrics='accuracy, error_rate');

Finished

run_average

<table>
<thead>
<tr>
<th>C</th>
<th>accuracy</th>
<th>error_rate</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>0.75556</td>
<td>0.24444</td>
</tr>
<tr>
<td>5</td>
<td>0.78333</td>
<td>0.21667</td>
</tr>
</tbody>
</table>

ERROR_RATE

Using an input table, returns a table that calculates the rate of incorrect classifications and displays them as FLOAT values. ERROR_RATE returns a table with the following dimensions:

- Rows: Number of classes plus one row that contains the total error rate across classes
- Columns: 2

Syntax

```sql
ERROR_RATE (targets, predictions
            [ USING PARAMETERS num_classes=num-classes ])
OVER()
```

Arguments

<table>
<thead>
<tr>
<th>targets</th>
<th>An input column that contains the true values of the response variable.</th>
</tr>
</thead>
<tbody>
<tr>
<td>predictions</td>
<td>An input column that contains the predicted class labels.</td>
</tr>
</tbody>
</table>
Arguments *targets* and *predictions* must be set to input columns of the same data type, one of the following: INTEGER, BOOLEAN, or CHAR/VARCHAR. Depending on their data type, these columns identify classes as follows:

- **INTEGER**: Zero-based consecutive integers between 0 and \((\text{num-classes}-1)\) inclusive, where *num-classes* is the number of classes. For example, given the following input column values—\(\{0, 1, 2, 3, 4\}\)—Vertica assumes five classes.

  **Note:** If input column values are not consecutive, Vertica interpolates the missing values. Thus, given the following input values—\(\{0, 1, 3, 5, 6\}\)—Vertica assumes seven classes.

- **BOOLEAN**: Yes or No
- **CHAR/VARCHAR**: Class names. If the input columns are of type CHAR/VARCHAR columns, you must also set parameter *num_classes* to the number of classes.

  **Note:** Vertica computes the number of classes as the union of values in both input columns. For example, given the following sets of values in the *targets* and *predictions* input columns, Vertica counts four classes:

  ```
  \{\'milk\', \'soy milk\', \'cream\'}
  \{\'soy milk\', \'almond milk\'}
  ```

### Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>num_classes</td>
<td>An integer &gt; 1, specifies the number of classes to pass to the function. You must set this parameter if the specified input columns are of type CHAR/VARCHAR. Otherwise, the function processes this parameter according to the column data types:</td>
</tr>
<tr>
<td></td>
<td>• INTEGER: By default set to 2, you must set this parameter correctly if the number of classes is any other value.</td>
</tr>
<tr>
<td></td>
<td>• BOOLEAN: By default set to 2, cannot be set to any other value.</td>
</tr>
</tbody>
</table>
Privileges

Non-superusers: model owner, or USAGE privileges on the model

Examples

This example shows how to execute the ERROR_RATE function on an input table named mtcars. The response variables appear in the column obs, while the prediction variables appear in the column pred. Because this example is a classification problem, all response variable values and prediction variable values are either 0 or 1, indicating binary classification.

In the table returned by the function, the first column displays the class id column. The second column displays the corresponding error rate for the class id. The third column indicates how many rows were successfully used by the function and whether any rows were ignored.

```sql
=> SELECT ERROR_RATE(obs::int, pred::int USING PARAMETERS num_classes=2) OVER()
    FROM (SELECT am AS obs, PREDICT_LOGISTIC_REG (mpg, cyl, disp, drat, wt, qsec, vs, gear, carb
              USING PARAMETERS model_name='myLogisticRegModel', type='response') AS pred
           FROM mtcars) AS prediction_output;

<table>
<thead>
<tr>
<th>class</th>
<th>error_rate</th>
<th>comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>0.0769230797886848</td>
<td>Of 32 rows, 32 were used and 0 were ignored</td>
</tr>
</tbody>
</table>

LIFT_TABLE

Returns a table that compares the predictive quality of a machine learning model. This function is also known as a lift chart.

Syntax

LIFT_TABLE ( targets, probabilities
               [ USING PARAMETERS [num_bins=num-bins]
               [, main_class=class-name ] ]
              ) OVER()
Arguments

**targets**
An input column that contains the true values of the response variable, one of the following data types: INTEGER, BOOLEAN, or CHAR/VARCHAR. Depending on the column data type, the function processes column data as follows:

- **INTEGER**: Uses the input column as containing the true value of the response variable.
- **BOOLEAN**: Resolves Yes to 1, 0 to No.
- **CHAR/VARCHAR**: Resolves the value specified by parameter `main_class` to 1, all other values to 0.

**Note:**
If the input column is of data type INTEGER or BOOLEAN, the function ignores parameter `main_class`.

**probabilities**
A FLOAT input column that contains the predicted probability of response being the main class, set to 1 if `targets` is of type INTEGER.

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
</table>
| num_bins       | An integer value that determines the number of decision boundaries. Decision boundaries are set at equally spaced intervals between 0 and 1, inclusive. The function computes the table at each `num-bin` + 1 point.  
**Default**: 100 |
| main_class     | Used only if `target` is of type CHAR/VARCHAR, specifies the class to associate with the `probabilities` argument. |

Examples

Execute `LIFT_TABLE` on an input table `mtcars`. 
SELECT LIFT_TABLE(obs::int, prob::float USING PARAMETERS num_bins=2) OVER()
    FROM (SELECT am AS obs, PREDICT_LOGISTIC_REG(mpg, cyl, disp, drat, wt, qsec, vs, gear, carb
    USING PARAMETERS model_name='myLogisticRegModel',
    type='probability') AS prob
    FROM mtcars) AS prediction_output;

decision_boundary | positive_prediction_ratio | lift       | comment
------------------|---------------------------|------------|-------------------------
1                 | 0                         | NaN        | Of 32 rows, 32 were used and 0
0.5               | 0.40625                   | 2.46153846153846 | Of 32 rows, 32 were used and 0
0                 | 1                         | 1          | 0 rows were ignored

The first column, decision_boundary, indicates the cut-off point for whether to classify a response as 0 or 1. For instance, for each row, if prob is greater than or equal to decision_boundary, the response is classified as 1. If prob is less than decision_boundary, the response is classified as 0.

The second column, positive_prediction_ratio, shows the percentage of samples in class 1 that the function classified correctly using the corresponding decision_boundary value.

For the third column, lift, the function divides the positive_prediction_ratio by the percentage of rows correctly or incorrectly classified as class 1.

### MSE

Returns a table that displays the mean squared error of the prediction and response columns in a machine learning model.

### Syntax

```sql
MSE ( targets, predictions)
OVER()
```

### Arguments

<table>
<thead>
<tr>
<th>targets</th>
<th>The model response variable, of type FLOAT.</th>
</tr>
</thead>
<tbody>
<tr>
<td>predictions</td>
<td>A FLOAT input column that contains predicted values for the response variable.</td>
</tr>
</tbody>
</table>
Examples

Execute the MSE function on input table faithful_testing. The response variables appear in the column obs, while the prediction variables appear in the column prediction.

```
=> SELECT MSE(obs, prediction) OVER()
  FROM (SELECT eruptions AS obs, 
           PREDICT_LINEAR_REG (waiting USING PARAMETERS model_name='myLinearRegModel') AS prediction 
      FROM faithful_testing) AS prediction_output;
```

<table>
<thead>
<tr>
<th>mse</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.252925741352641</td>
<td>Of 110 rows, 110 were used and 0 were ignored</td>
</tr>
<tr>
<td>1 row</td>
<td></td>
</tr>
</tbody>
</table>

PRC

Returns a table that displays the points on a receiver precision recall (PR) curve.

Syntax

```
PRC ( targets, probabilities [ USING PARAMETERS [num_bins=num-bins] 
                                       [, f1_score=return-score ] 
                                       [, main_class=class-name ] ) 
OVER()
```

Arguments

<table>
<thead>
<tr>
<th>targets</th>
<th>An input column that contains the true values of the response variable, one of the following data types: INTEGER, BOOLEAN, or CHAR/VARCHAR. Depending on the column data type, the function processes column data as follows:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• INTEGER: Uses the input column as containing the true value of the response variable.</td>
</tr>
<tr>
<td></td>
<td>• BOOLEAN: Resolves Yes to 1, 0 to No.</td>
</tr>
<tr>
<td></td>
<td>• CHAR/VARCHAR: Resolves the value specified by parameter main_class to 1, all other values to 0.</td>
</tr>
</tbody>
</table>
**Note:** If the input column is of data type INTEGER or BOOLEAN, the function ignores parameter main_class.

| probabilities | A FLOAT input column that contains the predicted probability of response being the main class, set to 1 if targets is of type INTEGER. |

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>num_bins</td>
<td>An integer value that determines the number of decision boundaries. Decision boundaries are set at equally spaced intervals between 0 and 1, inclusive. The function computes the table at each ( num_bin + 1 ) point.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 100</td>
</tr>
<tr>
<td>f1_score</td>
<td>A Boolean that specifies whether to return a column that contains the f1 score—the harmonic average of the precision and recall measures, where an F1 score reaches its best value at 1 (perfect precision and recall) and worst at 0.</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> false</td>
</tr>
<tr>
<td>main_class</td>
<td>Used only if target is of type CHAR/VARCHAR, specifies the class to associate with the probabilities argument.</td>
</tr>
</tbody>
</table>

**Examples**

Execute the PRC function on an input table named mtcars. The response variables appear in the column obs, while the prediction variables appear in column pred.

```sql
=> SELECT PRC(obs::int, prob::float USING PARAMETERS num_bins=2, f1_score=true) OVER() FROM (SELECT am AS obs,
    PREDICT_LOGISTIC_REG (mpg, cyl, disp, drat, wt, qsec, vs, gear, carb
    USING PARAMETERS model_name='myLogisticRegModel',
    type='probability') AS prob
FROM mtcars) AS prediction_output;
```

```
decision_boundary | recall | precision | f1_score | comment
-----------------|--------|-----------|----------|---------------------
---------+--------+-----------+----------+---------------------
---
```
The first column, decision_boundary, indicates the cut-off point for whether to classify a response as 0 or 1. For example, in each row, if the probability is equal to or greater than decision_boundary, the response is classified as 1. If the probability is less than decision_boundary, the response is classified as 0.

**READ_TREE**

Reads the contents of each individual tree within the forest of the random forest model.

**Syntax**

READ_TREE ( USING PARAMETERS model_name='model-name' 
                [, tree_id=tree-id] 
                [, format='format'] )

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Identifies the model that is stored as a result of training, where model_name conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td>tree_id</td>
<td>The tree identifier, an integer between 0 and n-1, where n is the number of trees in the forest. If you omit this parameter, all trees are returned.</td>
</tr>
</tbody>
</table>
| format         | Output format of the returned tree, one of the following:  
                  - tabular: Returns a table with the twelve output columns.  
                  - graphviz: Returns DOT language source that can be passed to a graphviz tool and render a graphic visualization of the tree. |
Privileges

Non-superusers: USAGE privileges on the model

Examples

This example shows how you can use the READ_TREE function with the tabular format.

```sql
=> SELECT READ_TREE (USING PARAMETERS model_name='myRFModel', tree_id=1,
format='tabular') LIMIT 2;
-[ RECORD 1 ]--------------------------------------------------
tree_id | 1
node_id | 1
node_depth | 0
is_leaf | f
is_categorical_split | f
split_predictor | petal_length
split_value | 1.921875
weighted_information_gain | 0.11124236024845
left_child_id | 2
right_child_id | 3
prediction | 
probability/variance |

-[ RECORD 2 ]--------------------------------------------------
tree_id | 1
tree_digraph | digraph Tree{
1 [label="petal_length < 1.921875 ?", color="blue"];
1 -> 2 [label="yes", color="black"];
1 -> 3 [label="no", color="black"];
2 [label="prediction: setosa, probability: 1", color="red"];
3 [label="petal_length < 4.871875 ?", color="blue"];
```
3 -> 6 [label="yes", color="black"];  
3 -> 7 [label="no", color="black"];  
6 [label="prediction: versicolor, probability: 1", color="red"];  
7 [label="prediction: virginica, probability: 1", color="red"];  
}

See Also

- RF_CLASSIFIER  
- RF_REGRESSOR

**RF_PREDICTOR_IMPORTANCE**

Measures the importance of the predictors in a random forest model using the Mean Decrease Impurity (MDI) approach. The importance vector is normalized to sum to 1.

**Syntax**

```
RF_PREDICTOR_IMPORTANCE ( USING PARAMETERS model_name='model-name'  
[, tree_id=tree-id] )
```

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Identifies the model that is stored as a result of the training, where <em>model-name</em> must be of type rf_classifier or rfRegressor.</td>
</tr>
<tr>
<td>tree_id</td>
<td>Identifies the tree to process, an integer between 0 and n-1, where n is the number of trees in the forest. If you omit this parameter, the function uses all trees to measure importance values.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superusers: USAGE privileges on the model
Examples

This example shows how you can use the RF_PREDICTOR_IMPORTANCE function.

```sql
=> SELECT RF_PREDICTOR_IMPORTANCE (USING PARAMETERS model_name = 'myRFModel');
predictor_index | predictor_name | importance_value
-----------------+----------------+---------------------
               0  | sepal.length   | 0.186763318092655   
               1  | sepal.width    | 0.0279536658041994  
               2  | petal.length   | 0.499198722346586   
               3  | petal.width    | 0.366084293756561   
(4 rows)
```

See Also

- RF_CLASSIFIER
- RF_REGRESSOR

ROC

Returns a table that displays the points on a receiver operating characteristic curve. The ROC function tells you the accuracy of a classification model as you raise the discrimination threshold for the model.

Syntax

```sql
ROC (targets, probabilities
     [ USING PARAMETERS [num_bins=num-bins]
       [, AUC=output]
       [, main_class=class-name ] ] ) )
OVER()
```

Arguments

<table>
<thead>
<tr>
<th>targets</th>
<th>An input column that contains the true values of the response variable, one of the following data types: INTEGER, BOOLEAN, or CHAR/VARCHAR. Depending on the column data type, the function processes column data as follows:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• INTEGER: Uses the input column as containing the true value</td>
</tr>
</tbody>
</table>
of the response variable.

- **BOOLEAN**: Resolves Yes to 1, 0 to No.
- **CHAR/VARCHAR**: Resolves the value specified by parameter `main_class` to 1, all other values to 0.

**Note:**
If the input column is of data type INTEGER or BOOLEAN, the function ignores parameter `main_class`.

### Probabilities
A FLOAT input column that contains the predicted probability of response being the main class, set to 1 if `targets` is of type INTEGER.

### Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>num_bins</strong></td>
<td>An integer value that determines the number of decision boundaries. Decision boundaries are set at equally spaced intervals between 0 and 1, inclusive. The function computes the table at each <code>num-bin</code> + 1 point.</td>
</tr>
<tr>
<td><strong>AUC</strong></td>
<td>A Boolean value that specifies whether to output the area under the curve (AUC) value.</td>
</tr>
<tr>
<td><strong>main_class</strong></td>
<td>Used only if <code>target</code> is of type CHAR/VARCHAR, specifies the class to associate with the <code>probabilities</code> argument.</td>
</tr>
</tbody>
</table>

### Examples
Execute ROC on input table `mtcars`. Observed class labels are in column `obs`, predicted class labels are in column `prob`:

```sql
=> SELECT ROC(obs::int, prob::float USING PARAMETERS num_bins=5, AUC = True) OVER() FROM (SELECT am AS obs,
```
PREDICT_LOGISTIC_REG (mpg, cyl, disp, drat, wt, qsec, vs, gear, carb
USING PARAMETERS model_name='myLogisticRegModel',
type='probability') AS prob
FROM mtcars) AS prediction_output;

decision_boundary | false_positive_rate | true_positive_rate | AUC | comment
------------------|---------------------|-------------------|-----|----------------------
0                 | 1                   | 1                 |     |                      |
0.5               | 0                   | 1                 |     |                      |
1                 | 0                   | 0                 | 1   | Of 32 rows, 32 were used and 0 were ignored

(3 rows)

The function returns a table with the following results:

- **decision_boundary** indicates the cut-off point for whether to classify a response as 0 or 1. In each row, if prob is equal to or greater than decision_boundary, the response is classified as 1. If prob is less than decision_boundary, the response is classified as 0.
- **false_positive_rate** shows the percentage of false positives (when 0 is classified as 1) in the corresponding decision_boundary.
- **true_positive_rate** shows the percentage of rows that were classified as 1 and also belong to class 1.

**RSQUARED**

Returns a table with the R-squared value of the predictions in a regression model.

**Syntax**

```
RSQUARED (targets, predictions)
OVER()
```

**Important:** The **OVER()** clause must be empty.

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>targets</td>
<td>A FLOAT response variable for the model.</td>
</tr>
<tr>
<td>predictions</td>
<td>A FLOAT input column that contains the predicted values for the response variable.</td>
</tr>
</tbody>
</table>
Examples

This example shows how to execute the RSQUARED function on an input table named faithful_testing. The observed values of the response variable appear in the column, obs, while the predicted values of the response variable appear in the column, pred.

```sql
-> SELECT RSQUARED(obs, prediction) OVER() 
   FROM (SELECT eruptions AS obs, 
            PREDICT_LINEAR_REG (waiting 
            USING PARAMETERS model_name='myLinearRegModel') AS prediction 
            FROM faithful_testing) AS prediction_output;
```

```
 rsq | comment                        
-----+--------------------------------
 0.801392981147911 | Of 110 rows, 110 were used and 0 were ignored
```

Model Management

Vertica provides several functions for managing models.

**EXPORT_MODELS**

Exports models to an SQL file.

**Syntax**

```
EXPORT_MODELS ('destination', 'scope')
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>destination</td>
<td>Specifies the absolute path of an SQL output file in which to store the exported models.</td>
</tr>
<tr>
<td>scope</td>
<td>Specifies the machine learning models to export in the format [schema].model-name. If you specify a file that does not exist, EXPORT_MODELS creates it. To export all models, set the argument to asterisk (*).</td>
</tr>
</tbody>
</table>
Privileges

Superuser

Examples

Export model mykmeansmodel:

```sql
=> SELECT EXPORT_MODELS ('/home/dbadmin', 'myschema.mykmeansmodel')
EXPORT_MODELS
------------------
Success
(1 row)
```

Export all models in schema myschema:

```sql
=> SELECT EXPORT_MODELS ('/home/dbadmin', 'myschema.*')
EXPORT_MODELS
------------------
Success
(1 row)
```

GET_MODEL_ATTRIBUTE

Extracts either a specific attribute from a model or all attributes from a model. Use this function to view a list of attributes and row counts or view detailed information about a single attribute. The output of GET_MODEL_ATTRIBUTE is a table format where users can select particular columns or rows.

Syntax

```sql
GET_MODEL_ATTRIBUTE ( USING PARAMETERS model_name='model-name'
                  [, attr_name='attribute'])
```
Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
<tr>
<td>attr_name</td>
<td>Name of the model attribute to extract. If omitted, the function shows all available attributes. Attribute names are case-sensitive.</td>
</tr>
</tbody>
</table>

Privileges

Non-superusers: model owner, or USAGE privileges on the model

Examples

This example returns a summary of all model attributes.

```sql
=> SELECT GET_MODEL_ATTRIBUTE (USING PARAMETERS model_name='myLinearRegModel');
```

```
attr_name | attr_fields | #_of_rows
----------|-------------|----------
details   | predictor, coefficient, std_err, t_value, p_value | 2
regularization | type, lambda | 1
iteration_count | iteration_count | 1
rejected_row_count | rejected_row_count | 1
accepted_row_count | accepted_row_count | 1
call_string | call_string | 1
(6 rows)
```

This example extracts the details attribute from the myLinearRegModel model.

```sql
=> SELECT GET_MODEL_ATTRIBUTE (USING PARAMETERS model_name='myLinearRegModel', attr_name='details');
```

```
coeffNames | coeff | stdErr | zValue | pValue
-----------------|-------|--------|--------|--------
Intercept | -1.87401598641074 | 0.160143331525544 | -11.7021169008952 | 7.3592939615234e-26
waiting   | 0.0756279479518627 | 0.00221854185633525 | 34.0890336307608 | 8.1302838112448e-100
(2 rows)
```

GET_MODEL_SUMMARY

Returns summary information of a model.
Syntax

GET_MODEL_SUMMARY (USING PARAMETERS model_name='model-name')

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model (case-insensitive)</td>
</tr>
</tbody>
</table>

Privileges

Non-superusers: model owner, or USAGE privileges on the model

Examples

This example shows how you can view the summary of a linear regression model.

```sql
=> SELECT GET_MODEL_SUMMARY( USING PARAMETERS model_name='myLinearRegModel');

[--------------------------]
[details]
[predictor|coefficient|std_err |t_value |p_value]
[--------------------------]
[Intercept | -2.06795 | 0.21063| -9.81782| 0.00000]
[waiting   | 0.07876 | 0.00292| 26.96925| 0.00000]

[regulatization]
[--------------------------]
[type| lambda]
[--------------------------]
[none| 1.00000]

[call_string]
[--------------------------]
[linear_reg('public.linear_reg_faithful', 'faithful_training', 'eruptions', 'waiting'
USING PARAMETERS optimizer='bfgs', epsilon=1e-06, max_iterations=100,
regularization='none', lambda=1)]
```

Additional Info

[--------------------------]
**IMPORT_MODELS**

Import models that were exported with `EXPORT_MODELS`. You use this function to move models between Vertica clusters. The import model name must match the name of the exported model. If naming conflicts occur, import the model to a different schema by using the `new_schema` parameter, and then rename the model.

**Caution:**
Changing the exported model files causes the import functionality to fail.

**Syntax**

```sql
IMPORT_MODELS ( 'source'
    [ USING PARAMETERS new_schema='schema-name'] )
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>source</code></td>
<td>Specifies the location of the model to import, the absolute path of an SQL output file, or asterisk (*) to import all models on this path.</td>
</tr>
<tr>
<td><code>schema-name</code></td>
<td>Specifies an existing schema where the machine learning models are imported. If omitted, models are imported to the default schema.</td>
</tr>
</tbody>
</table>

**Parameter Settings**

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>new_schema</code></td>
<td>Name of an existing schema where the machine learning models are imported. If omitted, models are imported to the default schema.</td>
</tr>
</tbody>
</table>
Privileges

Superuser

Examples

Import the mykmeansmodel model:

```
=> SELECT IMPORT_MODELS ('/home/dbadmin/myschema/mykmeansmodel' USING PARAMETERS new_schema='newschema')
IMPORT_MODELS
---------------------
Success
(1 row)
```

Import all models in the myschema directory:

```
=> SELECT IMPORT_MODELS ('/home/dbadmin/myschema/*' USING PARAMETERS new_schema='newschema')
IMPORT_MODELS
---------------------
Success
(1 row)
```

**UPGRADE_MODEL**

Upgrades a model from a previous Vertica version. Vertica automatically runs this function during an upgrade of the database and if you run the IMPORT_MODELS function. Manually call this function to upgrade models after a backup or restore.

Syntax

```
UPGRADE_MODEL ( [ USING PARAMETERS [model_name='model-name'] ] )
```

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>model_name</td>
<td>Name of the model to upgrade. If you omit this parameter, Vertica upgrades all models on which you have privileges.</td>
</tr>
</tbody>
</table>
Privileges

Non-superuser: Upgrades only models that the user owns.

Examples

Upgrade model myLogisticRegModel:

```
=> SELECT UPGRADE_MODEL( USING PARAMETERS model_name = 'myLogisticRegModel');
  UPGRADE_MODEL
1 model(s) upgrade
(1 row)
```

Upgrade all models that the user owns:

```
=> SELECT UPGRADE_MODEL();
  UPGRADE_MODEL
20 model(s) upgrade
(1 row)
```
Mathematical Functions

Some of these functions are provided in multiple forms with different argument types. Except where noted, any given form of a function returns the same data type as its argument. The functions working with DOUBLE PRECISION data could vary in accuracy and behavior in boundary cases depending on the host system.

ABS

Returns the absolute value of the argument. The return value has the same data type as the argument.

Behavior Type

Immutable

Syntax

`ABS ( expression )`

Parameters

| expression | Is a value of type INTEGER or DOUBLE PRECISION |

Examples

```sql
SELECT ABS(-28.7);

  abs
-----
  28.7

(1 row)
```
ACOS

Returns a DOUBLE PRECISION value representing the trigonometric inverse cosine of the argument.

Behavior Type

Immutable

Syntax

ACOS ( expression )

Parameters

| expression | Is a value of type DOUBLE PRECISION |

Example

```
SELECT ACOS (1);
acos
--------
0
(1 row)
```

ASIN

Returns a DOUBLE PRECISION value representing the trigonometric inverse sine of the argument.

Behavior Type

Immutable
**Syntax**

\texttt{ASIN ( expression )}

**Parameters**

| expression | Is a value of type DOUBLE PRECISION |

**Example**

```sql
SELECT ASIN(1);

<table>
<thead>
<tr>
<th>asin</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.5707963267949</td>
</tr>
</tbody>
</table>
(1 row)
```

**ATAN**

Returns a DOUBLE PRECISION value representing the trigonometric inverse tangent of the argument.

**Behavior Type**

**Immutable**

**Syntax**

\texttt{ATAN ( expression )}

**Parameters**

| expression | Is a value of type DOUBLE PRECISION |
Example

```sql
SELECT ATAN(1);
atan
-------------------
0.785398163397448
(1 row)
```

ATAN2

Returns a DOUBLE PRECISION value representing the trigonometric inverse tangent of the arithmetic dividend of the arguments.

Behavior Type

Immutable

Syntax

`ATAN2(quotient, divisor)`

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>quotient</code></td>
<td>Is an expression of type DOUBLE PRECISION representing the quotient</td>
</tr>
<tr>
<td><code>divisor</code></td>
<td>Is an expression of type DOUBLE PRECISION representing the divisor</td>
</tr>
</tbody>
</table>

Example

```sql
SELECT ATAN2(2,1);
ATAN2
-------------------
1.10714871779409
(1 row)
```
**CBRT**

Returns the cube root of the argument. The return value has the type DOUBLE PRECISION.

**Behavior Type**

Immutable

**Syntax**

```
CBRT ( expression )
```

**Parameters**

<table>
<thead>
<tr>
<th>expression</th>
<th>Value of type DOUBLE PRECISION</th>
</tr>
</thead>
</table>

**Examples**

```
SELECT CBRT(27.0);

  cbrrt
  ------
    3

(1 row)
```

**CEILING**

Rounds up the returned value up to the next whole number. For example, given arguments of 5.01 and 5.99, CEILING returns 6.

**Note:**

CEILING is the opposite of FLOOR, which rounds down the returned value.

**Behavior Type**

Immutable
Syntax

CEIL[ING]( expression )

Parameters

| expression | Resolves to an INTEGER or DOUBLE PRECISION value. |

Examples

```sql
=> SELECT CEIL(-42.8);
CEIL
-----
-42
(1 row)

SELECT CEIL(48.01);
CEIL
-----
49
(1 row)
```

COS

Returns a DOUBLE PRECISION value that represents the trigonometric cosine of the passed parameter.

Behavior Type

Immutable

Syntax

COS( expression )

Parameters

| expression | An expression of type DOUBLE PRECISION |
Example

```sql
SELECT COS(-1);
COS
------------
0.54030230586814
(1 row)
```

COSH

Returns a DOUBLE PRECISION value that represents the hyperbolic cosine of the passed parameter.

Behavior Type

Immutable

Syntax

```sql
COSH ( expression )
```

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>An expression of type DOUBLE PRECISION</th>
</tr>
</thead>
</table>

Example

```sql
=> SELECT COSH(-1);
COSH
------------
1.54308063481524
```
COT

Returns a DOUBLE PRECISION value representing the trigonometric cotangent of the argument.

Behavior Type

Immutable

Syntax

COT ( expression )

Parameters

| expression | Is a value of type DOUBLE PRECISION |

Example

```
SELECT COT(1);
  cot
-------------------
 0.642092615934331
(1 row)
```

DEGREES

Converts an expression from radians to fractional degrees, or from degrees, minutes, and seconds to fractional degrees. The return value has the type DOUBLE PRECISION.

Behavior Type

Immutable
Syntax

`DEGREES ( { radians | degrees, minutes, seconds } )`

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>radians</td>
<td>Unit of angular measure. $2\pi$ radians is equal to a full rotation.</td>
</tr>
<tr>
<td>degrees</td>
<td>Unit of angular measure, equal to $1/360$ of a full rotation.</td>
</tr>
<tr>
<td>minutes</td>
<td>Unit of angular measurement, representing $1/60$ of a degree.</td>
</tr>
<tr>
<td>seconds</td>
<td>Unit of angular measurement, representing $1/60$ of a minute.</td>
</tr>
</tbody>
</table>

Examples

```
SELECT DEGREES(0.5);
DEGREES
---------------------
28.6478897565412
(1 row)
SELECT DEGREES(1,2,3);
DEGREES
---------------------
1.03416666666667
(1 row)
```

DISTANCE

Returns the distance (in kilometers) between two points. You specify the latitude and longitude of the starting point and the ending point. You can also specify the radius of curvature for greater accuracy when using an ellipsoidal model.

Behavior Type

Immutable
**Syntax**

```
DISTANCE ( lat0, lon0, lat1, lon1 [, radius-of-curvature ] )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>lat0</code></td>
<td>Starting point latitude.</td>
</tr>
<tr>
<td><code>lon0</code></td>
<td>Starting point longitude.</td>
</tr>
<tr>
<td><code>lat1</code></td>
<td>Ending point latitude</td>
</tr>
<tr>
<td><code>lon1</code></td>
<td>Ending point longitude</td>
</tr>
<tr>
<td><code>radius-of-curvature</code></td>
<td>Specifies the radius of the curvature of the earth at the midpoint between the starting and ending points. This parameter allows for greater accuracy when using an ellipsoidal earth model. If you omit this parameter, DISTANCE uses the WGS-84 average r1 radius, about 6371.009 km.</td>
</tr>
</tbody>
</table>

**Example**

This example finds the distance in kilometers for 1 degree of longitude at latitude 45 degrees, assuming earth is spherical.

```
SELECT DISTANCE(45,0,45,1);
DISTANCE
78.6262959272162
(1 row)
```

**DISTANCEV**

Returns the distance (in kilometers) between two points using the Vincenty formula. Because the Vincenty formula includes the parameters of the WGS-84 ellipsoid model, you need not specify a radius of curvature. You specify the latitude and longitude of both the starting point and the ending point. This function is more accurate, but will be slower, than the DISTANCE function.
**Behavior Type**

**Immutable**

**Syntax**

```
DISTANCEV(lat0, lon0, lat1, lon1);
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>lat0</td>
<td>Specifies the latitude of the starting point.</td>
</tr>
<tr>
<td>lon0</td>
<td>Specifies the longitude of the starting point.</td>
</tr>
<tr>
<td>lat1</td>
<td>Specifies the latitude of the ending point.</td>
</tr>
<tr>
<td>lon1</td>
<td>Specifies the longitude of the ending point.</td>
</tr>
</tbody>
</table>

**Example**

This example finds the distance in kilometers for 1 degree of longitude at latitude 45 degrees, assuming earth is ellipsoidal.

```
SELECT DISTANCEV(45,0, 45,1);
```

```plaintext
distanceV
-------------------
78.846347095916
(1 row)
```

**EXP**

Returns the exponential function, e to the power of a number. The return value has the same data type as the argument.

**Behavior Type**

**Immutable**
Syntax

EXP ( exponent )

Parameters

| exponent       | Is an expression of type INTEGER or DOUBLE PRECISION |

Example

```
SELECT EXP(1.0);

exp
----------
2.71828182845905
(1 row)
```

FLOOR

Rounds down the returned value to the next whole number. For example, given arguments of 5.01 and 5.99, FLOOR returns 5.

**Note:**

FLOOR is the opposite of CEILING, which rounds up the returned value.

Behavior Type

Immutable

Syntax

FLOOR ( expression )

Parameters

| expression | Resolves to an INTEGER or DOUBLE PRECISION value. |
Examples

```sql
=> SELECT FLOOR((TIMESTAMP '2005-01-17 10:00' - TIMESTAMP '2005-01-01') / INTERVAL '7');
FLOOR
---------
  2
(1 row)
```

```sql
=> SELECT FLOOR(-42.8);
FLOOR
---------
 -43
(1 row)
```

```sql
=> SELECT FLOOR(42.8);
FLOOR
---------
  42
(1 row)
```

Although the following example looks like an INTEGER, the number on the left is 2^49 as an INTEGER, while the number on the right is a FLOAT:

```sql
=> SELECT 1<<49, FLOOR(1 << 49);
?column? | floor
----------
562949953421312 | 562949953421312
(1 row)
```

Compare the previous example to:

```sql
=> SELECT 1<<50, FLOOR(1 << 50);
?column? | floor
----------
1125899906842624 | 1.12589990684262e+15
(1 row)
```

**HASH**

Calculates a hash value over the function arguments, producing a value in the range $0 \leq x < 2^{63}$.

The HASH function is typically used to segment a projection over a set of cluster nodes. The function selects a specific node for each row based on the values of the row columns. The HASH function distributes data evenly across the cluster, which facilitates optimal query execution.
**Behavior Type**

*Immutable*

**Syntax**

`HASH ( expression-arg[, ... ] )`

**Parameters**

| `expression-arg` | An expression of any data type. Functions that are included in `expression` must be deterministic. If specified in a projection's hash segmentation clause, each expression typically resolves to a column reference. |

**Examples**

```sql
=> SELECT HASH(product_price, product_cost) FROM product_dimension
   WHERE product_price = '11';
   hash

4157497907121511878
1799395249227328285
3250228637492749639
(3 rows)
```

**See Also**

Hash Segmentation Clause

**LN**

Returns the natural logarithm of the argument. The return data type is the same as the argument.
Behavior Type

Immutable

Syntax

LN ( expression )

Parameters

| expression | Is an expression of type INTEGER or DOUBLE PRECISION |

Example

```
SELECT LN(2);
  ln
------------------------
  0.693147180559945
(1 row)
```

LOG

Returns the logarithm to the specified base of the argument. The data type of the return value is the same data type as the passed parameter.

Behavior Type

Immutable

Syntax

LOG ( [ base, ] expression )
**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>base</code></td>
<td>Specifies the base (default is base 10)</td>
</tr>
<tr>
<td><code>expression</code></td>
<td>An expression of type INTEGER or DOUBLE PRECISION</td>
</tr>
</tbody>
</table>

**Examples**

```sql
=> SELECT LOG(2.0, 64);
LOG
-----
  6
(1 row)

=> SELECT LOG(100);
LOG
-----
  2
(1 row)
```

**LOG10**

Returns the base 10 logarithm of the argument, also known as the common logarithm. The data type of the return value is the same as the data type of the passed parameter.

**Behavior Type**

Immutable

**Syntax**

```sql
LOG10 ( expression )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>expression</code></td>
<td>An expression of type INTEGER or DOUBLE PRECISION</td>
</tr>
</tbody>
</table>
Examples

```sql
=> SELECT LOG10(30);
LOG10
---------
1.47712125471966 (1 row)
```

MOD

Returns the remainder of a division operation.

Behavior Type

Immutable

Syntax

```sql
MOD( expression1, expression2 )
```

Parameters

<table>
<thead>
<tr>
<th>$expression1$</th>
<th>A numeric data type that specifies the dividend.</th>
</tr>
</thead>
<tbody>
<tr>
<td>$expression2$</td>
<td>A numeric data type that specifies the divisor.</td>
</tr>
</tbody>
</table>

Computation Rules

When computing $MOD(expression1, expression2)$, the following rules apply:

- If either $expression1$ or $expression2$ is the null value, then the result is the null value.
- If $expression2$ is zero, then an exception condition is raised: data exception — division by zero.
- Otherwise, the result is the unique exact numeric value $R$ with scale 0 (zero) such that all of the following are true:
- $R$ has the same sign as $expression2$.
- The absolute value of $R$ is less than the absolute value of $expression1$.
- $expression2 = expression1 \times K + R$ for some exact numeric value $K$ with scale 0 (zero).

**Examples**

```sql
SELECT MOD(9,4);
  mod
-----
  1
(1 row)
SELECT MOD(10,3);
  mod
-----
  1
(1 row)
SELECT MOD(-10,3);
  mod
-----
  -1
(1 row)
SELECT MOD(-10,-3);
  mod
-----
  -1
(1 row)
SELECT MOD(10,-3);
  mod
-----
  1
(1 row)

=> SELECT MOD(6.2,0);
ERROR 3117: Division by zero
```

**PI**

Returns the constant $\pi$ (II), the ratio of any circle's circumference to its diameter in Euclidean geometry. The return type is DOUBLE PRECISION.

**Behavior Type**

**Immutable**
**Syntax**

`PI()`

**Examples**

```
SELECT PI();

   pi
-----------
 3.14159265358979
(1 row)
```

**POWER**

Returns a `DOUBLE PRECISION` value representing one number raised to the power of another number.

**Behavior Type**

Immutable

**Syntax**

`POW[ER] ( expression1, expression2 )`

**Parameters**

<table>
<thead>
<tr>
<th><code>expression1</code></th>
<th>DOUBLE PRECISION value that represents the base.</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>expression2</code></td>
<td>DOUBLE PRECISION value that represents the exponent.</td>
</tr>
</tbody>
</table>

**Examples**

```
SELECT POWER(9.0, 3.0);

    power
--------
   729.0
(1 row)
```
RADIANS

Returns a DOUBLE PRECISION value representing an angle expressed in radians. You can express the input angle in DEGREES, and optionally include minutes and seconds.

Behavior Type

Immutable

Syntax

RADIANS (degrees [, minutes, seconds])

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>degrees</td>
<td>A unit of angular measurement, representing 1/360 of a full rotation.</td>
</tr>
<tr>
<td>minutes</td>
<td>A unit of angular measurement, representing 1/60 of a degree.</td>
</tr>
<tr>
<td>seconds</td>
<td>A unit of angular measurement, representing 1/60 of a minute.</td>
</tr>
</tbody>
</table>

Examples

```
SELECT RADIANS(45);
RADIANS
-------------
 0.785398163397448
(1 row)

SELECT RADIANS (1,2,3);
RADIANS
-------------
 0.018049613347708
(1 row)
```
RANDOM

Returns a uniformly-distributed random DOUBLE PRECISION value \( x \), where \( 0 \leq x < 1 \).

Typical pseudo-random generators accept a seed, which is set to generate a reproducible pseudo-random sequence. Vertica, however, distributes SQL processing over a cluster of nodes, where each node generates its own independent random sequence.

Results depending on RANDOM are not reproducible because the work might be divided differently across nodes. Therefore, Vertica automatically generates truly random seeds for each node each time a request is executed and does not provide a mechanism for forcing a specific seed.

Behavior Type

Volatile

Syntax

RANDOM()

Examples

In the following example, RANDOM returns a float \( \geq 0 \) and \( < 1.0 \):

```sql
SELECT RANDOM();
random
-----------------
0.211625568652465
(1 row)
```

RANDOMINT

Accepts and returns an INTEGER value. RANDOMINT \((n)\) returns one of the \( n \) integers from \( 0 \) through \( n - 1 \).
Typical pseudo-random generators accept a seed, which is set to generate a reproducible pseudo-random sequence. Vertica, however, distributes SQL processing over a cluster of nodes, where each node generates its own independent random sequence.

Results depending on RANDOM are not reproducible because the work might be divided differently across nodes. Therefore, Vertica automatically generates truly random seeds for each node each time a request is executed and does not provide a mechanism for forcing a specific seed.

**Behavior Type**

*Volatile*

**Syntax**

```sql
RANDOMINT ( n )
```

**Parameters**

The value accepted is any positive integer \( n \) between the values 1 and 9,223,720,368,547,758,071.

For general information on integer data types, refer to the section, **INTEGER**.

**Restrictions**

If you provide a negative value, or if you exceed the maximum value, Vertica returns an error.

**Example**

In the following example, the result is an INTEGER, which is \( \geq 0 \) and \( < n \), randomly chosen from the set \{0,1,2,3,4\}.

```sql
=> SELECT RANDOMINT(5);
RANDOMINT
--------
 3
(1 row)
```
RANDOMINT_CRYPTO

Accepts and returns an INTEGER value from a set of values between 0 and the specified function argument -1. For this cryptographic random number generator, Vertica uses RAND_bytes to provide the random value.

Behavior Type

Volatile

Syntax

RANDOMINT_CRYPTO( integer-expression )

Parameters

| integer-expression | Resolves to a positive integer between 1 and $2^{63} - 1$, inclusive. |

Examples

In the following example, RANDOMINT_CRYPTO returns an INTEGER $\geq 0$ and less than the specified argument 5, randomly chosen from the set \{0, 1, 2, 3, 4\}.

```
=> SELECT RANDOMINT_crypto(5);
RANDOMINT_crypto
------------------
3
(1 row)
```

ROUND

Rounds a value to a specified number of decimal places, retaining the original precision and scale. Fractions greater than or equal to .5 are rounded up. Fractions less than .5 are rounded down (truncated).
## Behavior Type

**Immutable**

## Syntax

```sql
ROUND ( expression [ , places ] )
```

## Parameters

<table>
<thead>
<tr>
<th><strong>expression</strong></th>
<th>Is an expression of type NUMERIC or DOUBLE PRECISION (FLOAT).</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>places</strong></td>
<td>An INTEGER value. When <code>places</code> is a positive integer, Vertica rounds the value to the right of the decimal point using the specified number of places. When <code>places</code> is a negative integer, Vertica rounds the value on the left side of the decimal point using the specified number of places.</td>
</tr>
</tbody>
</table>

## Notes

Using `ROUND` with a NUMERIC datatype returns NUMERIC, retaining the original precision and scale.

```sql
=> SELECT ROUND(3.5);
   ROUND
   -------
   4.0
   (1 row)
```

## Examples

```sql
=> SELECT ROUND(2.0, 1.0) FROM dual;
   ROUND
   -------
     2.0
   (1 row)

=> SELECT ROUND(12.345, 2.0);
   ROUND
   -------
    12.350
   (1 row)
```
=> SELECT ROUND(3.4444444444444444);
    ROUND
-------------------
    3.000000000000000
(1 row)
=> SELECT ROUND(3.14159, 3);
    ROUND
----------
    3.14200
(1 row)
=> SELECT ROUND(1234567, -3);
    ROUND
----------
    1235000
(1 row)
=> SELECT ROUND(3.4999, -1);
    ROUND
----------
    0.0000
(1 row)

The following example creates a table with two columns, adds one row of values, and shows sample rounding to the left and right of a decimal point.

=> CREATE TABLE sampleround (roundcol1 NUMERIC, roundcol2 NUMERIC);
CREATE TABLE
=> INSERT INTO sampleround VALUES (1234567, .1234567);
    OUTPUT
----------
    1
(1 row)
=> SELECT ROUND(roundcol1,-3) AS pn3, ROUND(roundcol1,-4) AS pn4, ROUND(roundcol1,-5) AS pn5 FROM sampleround;
    pn3       |    pn4                  |    pn5
----------|-------------------------|-------------------------
    1235000.0000000000000 | 1230000.0000000000000 | 1200000.0000000000000
(1 row)
=> SELECT ROUND(roundcol12,-3) AS p3, ROUND(roundcol12,-4) AS p4, ROUND(roundcol12,-5) AS p5 FROM sampleround;
    p3     |    p4     |    p5
----------|-----------|----------
    0.1230000000000 | 0.1235000000000 | 0.1234600000000
(1 row)
SIGN

Returns a DOUBLE PRECISION value of -1, 0, or 1 representing the arithmetic sign of the argument.

Behavior Type

Immutable

Syntax

SIGN ( expression )

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>Is an expression of type DOUBLE PRECISION</th>
</tr>
</thead>
</table>

Examples

```
SELECT SIGN(-8.4);
  sign
-------
   -1
(1 row)
```

SIN

Returns a DOUBLE PRECISION value that represents the trigonometric sine of the passed parameter.

Behavior Type

Immutable
**Syntax**

\[ \text{SIN ( expression )} \]

**Parameters**

| expression | An expression of type DOUBLE PRECISION |

**Example**

```
SELECT SIN(30 * 2 * 3.14159 / 360);

SIN
---------------------
0.499999616987256
(1 row)
```

**SINH**

Returns a DOUBLE PRECISION value that represents the hyperbolic sine of the passed parameter.

**Behavior Type**

*Immutable*

**Syntax**

\[ \text{SINH ( expression )} \]

**Parameters**

| expression | An expression of type DOUBLE PRECISION |
Example

```sql
=> SELECT SINH(30 * 2 * 3.14159 / 360);
SINH
------------------
0.547852969600632
```

SQRT

Returns a DOUBLE PRECISION value representing the arithmetic square root of the argument.

Behavior Type

Immutable

Syntax

```sql
SQRT ( expression )
```

Parameters

| `expression` | Is an expression of type DOUBLE PRECISION |

Examples

```sql
SELECT SQRT(2);
  sqrt
------------------
1.4142135623731
(1 row)
```
TAN

Returns a DOUBLE PRECISION value that represents the trigonometric tangent of the passed parameter.

Behavior Type

Immutable

Syntax

TAN ( expression )

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>An expression of type DOUBLE PRECISION</th>
</tr>
</thead>
</table>

Example

```sql
=> SELECT TAN(30);
  TAN
  ---------------
  -6.40533119664628
(1 row)
```

TANH

Returns a DOUBLE PRECISION value that represents the hyperbolic tangent of the passed parameter.

Behavior Type

Immutable
**Syntax**

TANH ( expression )

**Parameters**

| expression | An expression of type DOUBLE PRECISION |

**Example**

```sql
=> SELECT TANH(-1);
TANH
-----------------
-0.761594155955765
```

**TRUNC**

Returns the expression value fully truncated (toward zero). Supplying a places argument truncates the expression to the number of decimal places you indicate.

**Behavior Type**

Immutable

**Syntax**

TRUNC ( expression [, places ] )

**Parameters**

| expression | Is an expression of type NUMERIC or DOUBLE PRECISION (FLOAT). |
| places     | An INTEGER value. When places is a positive integer, Vertica truncates the value to the right of the decimal point. When places is a negative integer, Vertica truncates the value on the left side of the decimal point. |
Notes

Using TRUNC with a NUMERIC datatype returns NUMERIC, retaining the original precision and scale.

```sql
=> SELECT TRUNC(3.5);
  TRUNC
  -----
  3.0
(1 row)
```

Examples

```sql
=> SELECT TRUNC(42.8);
  TRUNC
  ------
  42.0
(1 row)
=> SELECT TRUNC(42.4382, 2);
  TRUNC
  ------
  42.4300
(1 row)
```

The following example creates a table with two columns, adds one row of values, and shows sample truncating to the left and right of a decimal point.

```sql
=> CREATE TABLE sampletrunc (truncol1 NUMERIC, truncol2 NUMERIC);
CREATE TABLE
=> INSERT INTO sampletrunc VALUES (1234567, .1234567);
CREATE TABLE
=> SELECT TRUNC(truncol1,-3) AS p3, TRUNC(truncol1,-4) AS p4, TRUNC(truncol1,-5) AS p5 FROM sampletrunc;
  p3    |    p4    |    p5
  -------+----------+----------
  1234000.00000000000 | 1230000.0000000000 | 1200000.00000000000
(1 row)
=> SELECT TRUNC(truncol2,3) AS p3, TRUNC(truncol2,4) AS p4, TRUNC(truncol2,5) AS p5 FROM sampletrunc;
  p3    |    p4    |    p5
  -------+----------+----------
  0.1230000000000 | 0.1234000000000 | 0.1234500000000
(1 row)
```
**WIDTH_BUCKET**

Constructs equiwidth histograms, in which the histogram range is divided into intervals (buckets) of identical sizes. In addition, values below the low bucket return 0, and values above the high bucket return bucket_count +1. Returns an integer value.

**Behavior Type**

Immutable

**Syntax**

```
WIDTH_BUCKET ( expression, hist_min, hist_max, bucket_count )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression</td>
<td>The expression for which the histogram is created. This expression must evaluate to a numeric or datetime value or to a value that can be implicitly converted to a numeric or datetime value. If <code>expression</code> evaluates to null, then the <code>expression</code> returns null.</td>
</tr>
<tr>
<td>hist_min</td>
<td>An expression that resolves to the low boundary of bucket 1. Must also evaluate to numeric or datetime values and cannot evaluate to null.</td>
</tr>
<tr>
<td>hist_max</td>
<td>An expression that resolves to the high boundary of bucket <code>bucket_count</code>. Must also evaluate to a numeric or datetime value and cannot evaluate to null.</td>
</tr>
<tr>
<td>bucket_count</td>
<td>An expression that resolves to a constant, indicating the number of buckets. This expression always evaluates to a positive INTEGER.</td>
</tr>
</tbody>
</table>

**Notes**

- WIDTH_BUCKET divides a data set into buckets of equal width. For example, Age = 0–20, 20–40, 40–60, 60–80. This is known as an equiwidth histogram.
- When using WIDTH_BUCKET pay attention to the minimum and maximum boundary values. Each bucket contains values equal to or greater than the base value of that
bucket, so that age ranges of 0–20, 20–40, and so on, are actually 0–19.99 and 20–39.999.

- WIDTH_BUCKET accepts the following data types: (FLOAT and/or INTEGER), (TIMESTAMP and/or DATE and/or TIMESTAMPTZ), or (INTERVAL and/or TIME).

**Examples**

The following example returns five possible values and has three buckets: 0 [Up to 100), 1 (100–300), 2 (300–500), 3 (500–700), and 4 (700 and up):

```
SELECT product_description, product_cost, WIDTH_BUCKET(product_cost, 100, 700, 3);
```

The following example creates a nine-bucket histogram on the annual_income column for customers in Connecticut who are female doctors. The results return the bucket number to an “Income” column, divided into eleven buckets, including an underflow and an overflow. Note that if customers had an annual incomes greater than the maximum value, they would be assigned to an overflow bucket, 10:

```
SELECT customer_name, annual_income, WIDTH_BUCKET(annual_income, 100000, 1000000, 9) AS "Income"
FROM public.customer_dimension
WHERE customer_state='CT' AND title='Dr.' AND customer_gender='Female' AND household_id < '1000'
ORDER BY "Income";
```

In the following result set, the reason there is a bucket 0 is because buckets are numbered from 1 to bucket_count. Anything less than the given value of hist_min goes in bucket 0, and anything greater than the given value of hist_max goes in the bucket bucket_count+1. In this example, bucket 9 is empty, and there is no overflow. The value 12,283 is less than 100,000, so it goes into the underflow bucket.

<table>
<thead>
<tr>
<th>customer_name</th>
<th>annual_income</th>
<th>Income</th>
</tr>
</thead>
<tbody>
<tr>
<td>Joanna A. Nguyen</td>
<td>12283</td>
<td>0</td>
</tr>
<tr>
<td>Amy I. Nguyen</td>
<td>109806</td>
<td>1</td>
</tr>
<tr>
<td>Juanita L. Taylor</td>
<td>219002</td>
<td>2</td>
</tr>
<tr>
<td>Carla E. Brown</td>
<td>240872</td>
<td>2</td>
</tr>
<tr>
<td>Kim U. Overstreet</td>
<td>284011</td>
<td>2</td>
</tr>
<tr>
<td>Tiffany N. Reyes</td>
<td>323213</td>
<td>3</td>
</tr>
<tr>
<td>Rebecca V. Martin</td>
<td>324493</td>
<td>3</td>
</tr>
<tr>
<td>Betty . Roy</td>
<td>476055</td>
<td>4</td>
</tr>
<tr>
<td>Midori B. Young</td>
<td>462587</td>
<td>4</td>
</tr>
<tr>
<td>Martha T. Brown</td>
<td>687810</td>
<td>6</td>
</tr>
<tr>
<td>Julie D. Miller</td>
<td>616509</td>
<td>6</td>
</tr>
<tr>
<td>Julie Y. Nielson</td>
<td>894910</td>
<td>8</td>
</tr>
<tr>
<td>Sarah B. Weaver</td>
<td>896260</td>
<td>8</td>
</tr>
<tr>
<td>Jessica C. Nielson</td>
<td>861066</td>
<td>8</td>
</tr>
</tbody>
</table>

(14 rows)
See Also

- NTILE [Analytic]
NULL-handling Functions

NULL-handling functions take arguments of any type, and their return type is based on their argument types.

COALESCE

Returns the value of the first non-null expression in the list. If all expressions evaluate to null, then COALESCE returns null.

COALESCE conforms to the ANSI SQL-92 standard.

Behavior Type

Immutable

Syntax

COALESCE ( expression[,...] );

Example

```
=> SELECT product_description, COALESCE(
    lowest_competitor_price, highest_competitor_price, average_competitor_price) AS price
    FROM product_dimension LIMIT 10;

product_description | price
---------------------|-------
Brand #313 corn muffins | 565
Brand #591 hot dogs | 323
Brand #1247 american cheese | 263
Brand #1510 whole milk | 183
Brand #2549 vegetable soup | 491
Brand #4520 catfish | 113
Brand #4684 onions | 56
Brand #6078 salmon | 195
Brand #6924 bananas | 80
Brand #7912 green peppers | 180
(10 rows)
```
**See Also**

- **CASE Expressions**
- **ISNULL**

## IFNULL

Returns the value of the first non-null expression in the list.

IFNULL is an alias of **NVL**.

### Behavior Type

**Immutable**

### Syntax

```
IFNULL ( expression1 , expression2 );
```

### Parameters

- If `expression1` is null, then IFNULL returns `expression2`.
- If `expression1` is not null, then IFNULL returns `expression1`.

### Notes

- **COALESCE** is the more standard, more general function.
- IFNULL is equivalent to ISNULL.
- IFNULL is equivalent to COALESCE except that IFNULL is called with only two arguments.
- ISNULL(a, b) is different from `x IS NULL`.
- The arguments can have any data type supported by Vertica.
- Implementation is equivalent to the CASE expression. For example:

```sql
CASE WHEN expression1 IS NULL THEN expression2
ELSE expression1 END;
```
The following statement returns the value 140:

```
SELECT IFNULL(NULL, 140) FROM employee_dimension;
```

The following statement returns the value 60:

```
SELECT IFNULL(60, 90) FROM employee_dimension;
```

**Examples**

```sql
=> SELECT IFNULL(SCORE, 0.0) FROM TESTING;

<p>| |</p>
<table>
<thead>
<tr>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>100.0</td>
</tr>
<tr>
<td>87.0</td>
</tr>
<tr>
<td>0</td>
</tr>
<tr>
<td>0</td>
</tr>
<tr>
<td>0</td>
</tr>
</tbody>
</table>

(5 rows)
```

See Also

- CASE Expressions
- COALESCE
- NVL
- ISNULL

**ISNULL**

Returns the value of the first non-null expression in the list.

ISNULL is an alias of NVL.

**Behavior Type**

Immutable

**Syntax**

```
ISNULL ( expression1 , expression2 );
```
**Parameters**

- If `expression1` is null, then ISNULL returns `expression2`.
- If `expression1` is not null, then ISNULL returns `expression1`.

**Notes**

- **COALESCE** is the more standard, more general function.
- ISNULL is equivalent to COALESCE except that ISNULL is called with only two arguments.
- ISNULL(`a`, `b`) is different from `x IS NULL`.
- The arguments can have any data type supported by Vertica.
- Implementation is equivalent to the CASE expression. For example:

  ```sql
  CASE WHEN expression1 IS NULL THEN expression2
       ELSE expression1 END;
  ```

- The following statement returns the value 140:

  ```sql
  SELECT ISNULL(NULL, 140) FROM employee_dimension;
  ```

- The following statement returns the value 60:

  ```sql
  SELECT ISNULL(60, 90) FROM employee_dimension;
  ```

**Examples**

```sql
SELECT product_description, product_price,
     ISNULL(product_cost, 0.0) AS cost
FROM product_dimension;
```

<table>
<thead>
<tr>
<th>product_description</th>
<th>product_price</th>
<th>cost</th>
</tr>
</thead>
<tbody>
<tr>
<td>Brand #59957 wheat bread</td>
<td>405</td>
<td>207</td>
</tr>
<tr>
<td>Brand #59052 blueberry muffins</td>
<td>211</td>
<td>140</td>
</tr>
<tr>
<td>Brand #59004 english muffins</td>
<td>399</td>
<td>240</td>
</tr>
<tr>
<td>Brand #53222 wheat bread</td>
<td>323</td>
<td>94</td>
</tr>
<tr>
<td>Brand #52951 croissants</td>
<td>367</td>
<td>121</td>
</tr>
<tr>
<td>Brand #58658 croissants</td>
<td>100</td>
<td>94</td>
</tr>
<tr>
<td>Brand #49398 white bread</td>
<td>318</td>
<td>25</td>
</tr>
<tr>
<td>Brand #46099 wheat bread</td>
<td>242</td>
<td>3</td>
</tr>
<tr>
<td>Brand #45283 wheat bread</td>
<td>111</td>
<td>105</td>
</tr>
<tr>
<td>Brand #43503 jelly donuts</td>
<td>259</td>
<td>19</td>
</tr>
</tbody>
</table>

(10 rows)
See Also

- CASE Expressions
- COALESCE
- NVL

**NULLIF**

Compares two expressions. If the expressions are not equal, the function returns the first expression (expression1). If the expressions are equal, the function returns null.

**Behavior Type**

*Immutable*

**Syntax**

NULLIF( expression1, expression2 )

**Parameters**

<table>
<thead>
<tr>
<th>expression1</th>
<th>Is a value of any data type.</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression2</td>
<td>Must have the same data type as expr1 or a type that can be implicitly cast to match expression1. The result has the same type as expression1.</td>
</tr>
</tbody>
</table>

**Examples**

The following series of statements illustrates one simple use of the NULLIF function.

Creates a single-column table t and insert some values:
CREATE TABLE t (x TIMESTAMPTZ);
INSERT INTO t VALUES('2009-09-04 09:14:00-04');
INSERT INTO t VALUES('2010-09-04 09:14:00-04');

Issue a select statement:

```
SELECT x, NULLIF(x, '2009-09-04 09:14:00 EDT') FROM t;
```

```
x | nullif
---|----------------
2009-09-04 09:14:00-04 |
2010-09-04 09:14:00-04 | 2010-09-04 09:14:00-04
```

SELECT NULLIF(1, 2);

```
1
(1 row)
```

SELECT NULLIF(1, 1);

```
-------
(1 row)
```

SELECT NULLIF(20.45, 50.80);

```
-------
20.45
(1 row)
```

## NULLIFZERO

Evaluates to NULL if the value in the column is 0.

### Syntax

```
NULLIFZERO(expression)
```

### Parameters

- **expression** *(INTEGER, DOUBLE PRECISION, INTERVAL, or NUMERIC)* Is the string to evaluate for 0 values.

### Example

The TESTING table below shows the test scores for 5 students. Note that test scores are missing for S. Robinson and K. Johnson (NULL values appear in the Score column.)
The SELECT statement below specifies that Vertica should return any 0 values in the Score column as Null. In the results, you can see that Vertica returns L. White's 0 score as Null.

```
=> SELECT * FROM TESTING;
Name | Score
------------------------
J. Doe | 100
R. Smith | 87
L. White | 0
S. Robinson |
K. Johnson |
(5 rows)
```

NVL

Returns the value of the first non-null expression in the list.

**Behavior Type**

*Immutable*

**Syntax**

```
NVL ( expression1 , expression2 );
```

**Parameters**

- If `expression1` is null, then NVL returns `expression2`.
- If `expression1` is not null, then NVL returns `expression1`.
Notes

- **COALESCE** is the more standard, more general function.
- NVL is equivalent to COALESCE except that NVL is called with only two arguments.
- The arguments can have any data type supported by Vertica.
- Implementation is equivalent to the CASE expression:

  ```sql
  CASE WHEN expression1 IS NULL THEN expression2
  ELSE expression1 END;
  ```

Examples

expression1 is not null, so NVL returns expression1:

```sql
SELECT NVL('fast', 'database');
nvl
-------
 fast  
(1 row)
```

eexpression1 is null, so NVL returns expression2:

```sql
SELECT NVL(null, 'database');
nvl
--------
database
(1 row)
```

eexpression2 is null, so NVL returns expression1:

```sql
SELECT NVL('fast', null);
nvl
-------
 fast  
(1 row)
```

In the following example, expression1 (title) contains nulls, so NVL returns expression2 and substitutes 'Withheld' for the unknown values:

```sql
SELECT customer_name, NVL(title, 'Withheld') as title
FROM customer_dimension
ORDER BY title;
  customer_name | title
-------------------------
  Alexander I. Lang  | Dr.
  Steve S. Harris     | Dr.
```
See Also

- CASE Expressions
- COALESCE
- ISNULL
- NVL2

NVL2

Takes three arguments. If the first argument is not NULL, it returns the second argument, otherwise it returns the third argument. The data types of the second and third arguments are implicitly cast to a common type if they don't agree, similar to COALESCE.

Behavior Type

Immutable

Syntax

NVL2 ( expression1 , expression2 , expression3 );
Parameters

- If expression1 is not null, then NVL2 returns expression2.
- If expression1 is null, then NVL2 returns expression3.

Notes

Arguments two and three can have any data type supported by Vertica.

Implementation is equivalent to the CASE expression:

```
CASE WHEN expression1 IS NOT NULL THEN expression2 ELSE expression3 END;
```

Examples

In this example, expression1 is not null, so NVL2 returns expression2:

```
SELECT NVL2('very', 'fast', 'database');
nvl2
------
 fast
(1 row)
```

In this example, expression1 is null, so NVL2 returns expression3:

```
SELECT NVL2(null, 'fast', 'database');
nvl2
-------
database
(1 row)
```

In the following example, expression1 (title) contains nulls, so NVL2 returns expression3 ('Withheld') and also substitutes the non-null values with the expression 'Known':

```
SELECT customer_name, NVL2(title, 'Known', 'Withheld')
as title
FROM customer_dimension
ORDER BY title;
  customer_name | title
-----------------+------
 Alexander I. Lang | Known
 Steve S. Harris  | Known
 Daniel R. King   | Known
 Luigi I. Sanchez | Known
 Duncan U. Carcetti| Known
```
See Also

- CASE Expressions
- COALESCE
- COALESCE

ZEROIFNULL

Evaluates to 0 if the column is NULL.

Syntax

ZEROIFNULL(expression)

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>String to evaluate for NULL values, one of the following data types:</th>
</tr>
</thead>
</table>
|            | • INTEGER  
|            | • DOUBLE PRECISION  
|            | • INTERVAL  
|            | • NUMERIC  |
Examples

The following query returns scores for five students from table test_results, where Score is set to 0 for L. White, and null for S. Robinson and K. Johnson:

```sql
=> SELECT Name, Score FROM test_results;
Name | Score
-----+------
J. Doe | 100
R. Smith | 87
L. White | 0
S. Robinson | 
K. Johnson | 
(5 rows)
```

The next query invokes ZEROIFNULL on column Score, so Vertica returns 0 for S. Robinson and K. Johnson:

```sql
=> SELECT Name, ZEROIFNULL (Score) FROM test_results;
Name | ZEROIFNULL
-----+-------------
J. Doe | 100
R. Smith | 87
L. White | 0
S. Robinson | 0
K. Johnson | 0
(5 rows)
```

You can also use ZEROIFNULL in PARTITION BY expressions, which must always resolve to a non-null value. For example:

```
CREATE TABLE t1 (a int, b int) PARTITION BY (ZEROIFNULL(a));
CREATE TABLE
```

Vertica invokes this function when it partitions table t1, typically during a load operation. During the load, the function checks the data of the PARTITION BY expression—in this case, column a—for null values. If encounters a null value in a given row, it sets the partition key to 0, instead of returning with an error.
Pattern Matching Functions

Used with the MATCH Clause, the Vertica pattern matching functions return additional data about the patterns found/output. For example, you can use these functions to return values representing the name of the event or pattern that matched the input row, the sequential number of the match, or a partition-wide unique identifier for the instance of the pattern that matched.

Pattern matching is particularly useful for clickstream analysis where you might want to identify users' actions based on their Web browsing behavior (page clicks). A typical online clickstream funnel is:

Company home page -> product home page -> search -> results -> purchase online

Using the above clickstream funnel, you can search for a match on the user's sequence of web clicks and identify that the user:

- Landed on the company home page.
- Navigated to the product page.
- Ran a search.
- Clicked a link from the search results.
- Made a purchase.

For examples that use this clickstream model, see Event Series Pattern Matching.

Note:
GROUP BY and PARTITION BY expressions do not support window functions.

See Also

- MATCH Clause
- Event Series Pattern Matching

EVENT_NAME

Returns a VARCHAR value representing the name of the event that matched the row.
Syntax

EVENT_NAME()

Notes

Pattern matching functions must be used in MATCH Clause syntax; for example, if you call EVENT_NAME() on its own, Vertica returns the following error message:

```
=> SELECT event_name();
ERROR:  query with pattern matching function event_name must include a MATCH clause
```

Example

**Note:**
This example uses the schema defined in Event Series Pattern Matching.

The following statement analyzes users' browsing history on website2.com and identifies patterns where the user landed on website2.com from another Web site (Entry) and browsed to any number of other pages (Onsite) before making a purchase (Purchase). The query also outputs the values for EVENT_NAME(), which is the name of the event that matched the row.

```
SELECT uid, sid, ts, refurl, pageurl, action, event_name()
FROM clickstream_log
MATCH
  (PARTITION BY uid, sid ORDER BY ts
  DEFINE
    Entry AS RefURL NOT ILIKE '%website2.com%' AND PageURL ILIKE '%website2.com%',
    Onsite AS PageURL ILIKE '%website2.com%' AND Action='V',
    Purchase AS PageURL ILIKE '%website2.com%' AND Action = 'P'
  PATTERN
  P AS (Entry Onsite* Purchase)
ROWS MATCH FIRST EVENT);
```

<table>
<thead>
<tr>
<th>uid</th>
<th>sid</th>
<th>ts</th>
<th>refurl</th>
<th>pageurl</th>
<th>action</th>
<th>event_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>100</td>
<td>12:00:00</td>
<td>website1.com</td>
<td>website2.com/home</td>
<td>V</td>
<td>Entry</td>
</tr>
<tr>
<td>1</td>
<td>100</td>
<td>12:01:00</td>
<td>website2.com/home</td>
<td>website2.com/floby</td>
<td>V</td>
<td>Onsite</td>
</tr>
<tr>
<td>1</td>
<td>100</td>
<td>12:02:00</td>
<td>website2.com/floby</td>
<td>website2.com/shamwow</td>
<td>V</td>
<td>Onsite</td>
</tr>
<tr>
<td>1</td>
<td>100</td>
<td>12:03:00</td>
<td>website2.com/shamwow</td>
<td>website2.com/buy</td>
<td>P</td>
<td>Purchase</td>
</tr>
</tbody>
</table>
See Also

- MATCH Clause
- MATCH_ID
- PATTERN_ID
- Event Series Pattern Matching

MATCH_ID

Returns a successful pattern match as an INTEGER value. The returned value is the ordinal position of a match within a partition.

Syntax

MATCH_ID()

Notes

Pattern matching functions must be used in MATCH Clause syntax; for example, if you call MATCH_ID() on its own, Vertica returns the following error message:

```sql
=> SELECT match_id();
ERROR: query with pattern matching function match_id must include a MATCH clause
```

Example

**Note:**
This example uses the schema defined in Event Series Pattern Matching.

The following statement analyzes users' browsing history on a site called website2.com and identifies patterns where the user reached website2.com from another Web site (Entry in the MATCH clause) and browsed to any number of other pages (Onsite) before...
making a purchase (Purchase). The query also outputs values for the MATCH_ID(), which represents a sequential number of the match.

```sql
SELECT uid, sid, ts, refurl, pageurl, action, match_id()
FROM clickstream_log
MATCH
(PARTITION BY uid, sid ORDER BY ts
  DEFINE
      Entry AS RefURL NOT ILIKE '%website2.com%' AND PageURL ILIKE '%website2.com%',
      Onsite AS PageURL ILIKE '%website2.com%' AND Action='V',
      Purchase AS PageURL ILIKE '%website2.com%' AND Action = 'P'
  PATTERN
      P AS (Entry Onsite* Purchase)
  ROWS MATCH FIRST EVENT);
```

<table>
<thead>
<tr>
<th>uid</th>
<th>sid</th>
<th>ts</th>
<th>refurl</th>
<th>pageurl</th>
<th>action</th>
<th>match_id</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>100</td>
<td>12:00:00</td>
<td>website1.com</td>
<td>website2.com/home</td>
<td>V</td>
<td>1</td>
</tr>
<tr>
<td>1</td>
<td>100</td>
<td>12:01:00</td>
<td>website2.com/home</td>
<td>website2.com/floby</td>
<td>V</td>
<td>2</td>
</tr>
<tr>
<td>1</td>
<td>100</td>
<td>12:02:00</td>
<td>website2.com/floby</td>
<td>website2.com/shamwow</td>
<td>V</td>
<td>3</td>
</tr>
<tr>
<td>1</td>
<td>100</td>
<td>12:03:00</td>
<td>website2.com/shamwow</td>
<td>website2.com/buy</td>
<td>P</td>
<td>4</td>
</tr>
<tr>
<td>2</td>
<td>100</td>
<td>12:10:00</td>
<td>website1.com</td>
<td>website2.com/home</td>
<td>V</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>100</td>
<td>12:11:00</td>
<td>website2.com/home</td>
<td>website2.com/forks</td>
<td>V</td>
<td>2</td>
</tr>
<tr>
<td>2</td>
<td>100</td>
<td>12:13:00</td>
<td>website2.com/forks</td>
<td>website2.com/buy</td>
<td>P</td>
<td>3</td>
</tr>
</tbody>
</table>

(7 rows)

See Also

- MATCH Clause
- EVENT_NAME
- PATTERN_ID
- Event Series Pattern Matching

PATTERN_ID

Returns an integer value that is a partition-wide unique identifier for the instance of the pattern that matched.

Syntax

`PATTERN_ID()`
Notes

Pattern matching functions must be used in MATCH Clause syntax; for example, if call PATTERN_ID() on its own, Vertica returns the following error message:

```sql
=> SELECT pattern_id();
ERROR:  query with pattern matching function pattern_id must include a MATCH clause
```

Example

**Note:**
This example uses the schema defined in Event Series Pattern Matching.

The following statement analyzes users' browsing history on website2.com and identifies patterns where the user landed on website2.com from another Web site (Entry) and browsed to any number of other pages (Onsite) before making a purchase (Purchase). The query also outputs values for PATTERN_ID(), which represents the partition-wide identifier for the instance of the pattern that matched.

```sql
SELECT uid, sid, ts, refurl, pageurl, action, pattern_id()
FROM clickstream_log
MATCH (PARTITION BY uid, sid ORDER BY ts
DEFINE
  Entry AS RefURL NOT ILIKE '%website2.com%' AND PageURL ILIKE '%website2.com%',
  Onsite AS PageURL ILIKE '%website2.com%' AND Action='V',
  Purchase AS PageURL ILIKE '%website2.com%' AND Action = 'P'
PATTERN
  P AS (Entry Onsite* Purchase)
ROWS MATCH FIRST EVENT);
```

<table>
<thead>
<tr>
<th>uid</th>
<th>sid</th>
<th>ts</th>
<th>refurl</th>
<th>pageurl</th>
<th>action</th>
<th>pattern_id</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>100</td>
<td>12:00:00</td>
<td>website1.com</td>
<td>website2.com/home</td>
<td>V</td>
<td>1</td>
</tr>
<tr>
<td>1</td>
<td>100</td>
<td>12:01:00</td>
<td>website2.com/home</td>
<td>website2.com/floby</td>
<td>V</td>
<td>1</td>
</tr>
<tr>
<td>1</td>
<td>100</td>
<td>12:02:00</td>
<td>website2.com/floby</td>
<td>website2.com/shamwow</td>
<td>V</td>
<td>1</td>
</tr>
<tr>
<td>1</td>
<td>100</td>
<td>12:03:00</td>
<td>website2.com/shamwow</td>
<td>website2.com/buy</td>
<td>P</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>100</td>
<td>12:10:00</td>
<td>website1.com</td>
<td>website2.com/home</td>
<td>V</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>100</td>
<td>12:11:00</td>
<td>website2.com/home</td>
<td>website2.com/forks</td>
<td>V</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>100</td>
<td>12:13:00</td>
<td>website2.com/forks</td>
<td>website2.com/buy</td>
<td>P</td>
<td>1</td>
</tr>
</tbody>
</table>

(7 rows)
See Also

- MATCH Clause
- EVENT_NAME
- MATCH_ID
- Event Series Pattern Matching
Regular Expression Functions

A regular expression lets you perform pattern matching on strings of characters. The regular expression syntax allows you to precisely define the pattern used to match strings, giving you much greater control than wildcard matching used in the `LIKE` predicate. The Vertica regular expression functions let you perform tasks such as determining if a string value matches a pattern, extracting a portion of a string that matches a pattern, or counting the number of times a pattern occurs within a string.

Vertica uses the Perl Compatible Regular Expression (PCRE) library to evaluate regular expressions. As its name implies, PCRE's regular expression syntax is compatible with the syntax used by the Perl 5 programming language. You can read PCRE's documentation about its library. However, if you are unfamiliar with using regular expressions, the Perl Regular Expressions Documentation is a good introduction.

**Note:**
The regular expression functions only operate on valid UTF-8 strings. If you try using a regular expression function on a string that is not valid UTF-8, the query fails with an error. To prevent an error from occurring, use the `ISUTF8` function as an initial clause to ensure the strings you pass to the regular expression functions are valid UTF-8 strings. Alternatively, or you can use the 'b' argument to treat the strings as binary octets, rather than UTF-8 encoded strings.

**ISUTF8**

Tests whether a string is a valid UTF-8 string. Returns true if the string conforms to UTF-8 standards, and false otherwise. This function is useful to test strings for UTF-8 compliance before passing them to one of the regular expression functions, such as `REGEXP_LIKE`, which expect UTF-8 characters by default.

ISUTF8 checks for invalid UTF8 byte sequences, according to UTF-8 rules:

- invalid bytes
- an unexpected continuation byte
- a start byte not followed by enough continuation bytes
- an Overload Encoding
The presence of an invalid UTF8 byte sequence results in a return value of false.

**Syntax**

`ISUTF8( string );`

**Parameters**

| `string` | The string to test for UTF-8 compliance. |

**Examples**

```
=> SELECT ISUTF8(E'\xC2\xBF'); -- UTF-8 INVERTED QUESTION MARK ISUTF8
-------
  t
(1 row)
=> SELECT ISUTF8(E'\xC2\xC0'); -- UNDEFINED UTF-8 CHARACTER
   f
(1 row)
```

**REGEXP_COUNT**

Returns the number times a regular expression matches a string. This function operates on UTF-8 strings using the default locale, even if the locale has been set to something else. If you are porting a regular expression query from an Oracle database, remember that Oracle considers a zero-length string to be equivalent to NULL, while Vertica does not.

**Syntax**

`REGEXP_COUNT( string, pattern[, position[, regexp-modifier ] ] )`

**Parameters**

| `string` | The VARCHAR or LONG VARCHAR string to search for a regular expression pattern match. If string exists in a `__raw__` column of |
a flex or columnar table, cast string to a LONG VARCHAR before searching for **pattern**.

<table>
<thead>
<tr>
<th><strong>pattern</strong></th>
<th>The regular expression to search for within string. The syntax of the regular expression is compatible with the Perl 5 regular expression syntax. See the <a href="http://www.veritaca.com">Perl Regular Expressions Documentation</a> for details.</th>
</tr>
</thead>
</table>
| **position** | The number of characters from the start of the string where the function should start searching for matches. By default, the function begins searching for a match at the first (leftmost) character. Setting this parameter to a value greater than 1 begins searching for a match at the *n*th character you specify.  

**Default value:** 1 |
| **regexp-modifier** | One or more single-character flags that modify how the regular expression finds matches in *string*:  

- b: Treat strings as binary octets, rather than UTF-8 characters.  
- c: Force the match to be case sensitive (the default).  
- i: Force the match to be case insensitive.  
- m: Treat the string to match as multiple lines. Using this modifier, the start of line (^) and end of line ($) regular expression operators match line breaks (\n) within the string. Without the m modifier, the start and end of line operators match only the start and end of the string.  
- n: Allow the single character regular expression operator (.) to match a newline (\n). Without the n modifier, the . operator matches any character except a newline.  
- x: Add comments to your regular expressions. Using the x modifier causes the function to ignore all unescaped space characters and comments in the regular expression. Comments start with a hash (#) character and end with a newline (\n). All spaces in the regular expression that you want to be matched in strings must be escaped with a backslash (\) character. |
Examples

Count the number of occurrences of the substring `an` in the string "a man, a plan, a canal, Panama."

```sql
=> SELECT REGEXP_COUNT('a man, a plan, a canal: Panama', 'an');
REGEXP_COUNT
-----------
    4
(1 row)
```

Find the number of occurrences of the substring `an` in the string "a man, a plan, a canal: Panama" starting with the fifth character.

```sql
=> SELECT REGEXP_COUNT('a man, a plan, a canal: Panama', 'an',5);
REGEXP_COUNT
-----------
    3
(1 row)
```

Find the number of occurrences of a substring containing a lower-case character followed by `an`. In the first example, do not use a modifier. In the second example, use the `i` modifier to force the regular expression to ignore case.

```sql
=> SELECT REGEXP_COUNT('a man, a plan, a canal: Panama', '[a-z]an');
REGEXP_COUNT
-----------
    3
(1 row)
=> SELECT REGEXP_COUNT('a man, a plan, a canal: Panama', '[a-z]an', 1, 'i');
REGEXP_COUNT
-----------
    4
```

**REGEXP_ILIKE**

Returns true if the string contains a match for the regular expression. This function is similar to the `LIKE` predicate, except that it uses a case insensitive regular expression, rather than simple wildcard character matching. This function operates on UTF-8 strings using the default locale, even if the locale has been set to something else. If you are porting a regular expression query from an Oracle database, remember that Oracle considers a zero-length string to be equivalent to NULL, while Vertica does not.
Syntax

REGEXP_ILIKE( string, pattern )

Parameters

<table>
<thead>
<tr>
<th>parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>string</td>
<td>The VARCHAR or LONG VARCHAR string to search for a regular expression pattern match. If string exists in a <strong>raw</strong> column of a flex or columnar table, cast string to a LONG VARCHAR before searching for pattern.</td>
</tr>
</tbody>
</table>

| pattern | A string containing the regular expression to match against the string. The syntax of the regular expression is compatible with the Perl 5 regular expression syntax. See the Perl Regular Expressions Documentation for details. |

Examples

This example creates a table containing several strings to demonstrate regular expressions.

1. Create a table (longvc) with a single, long varchar column (body) and insert data with some distinct characters:

   ```sql
   => CREATE table longvc(body long varchar(1048576));
   CREATE TABLE
   => insert into longvc values ('На берегу пустынных волн');
   => insert into longvc values ('Voin syödä lasia, se ei vahingoita minua');
   => insert into longvc values ('私はガラスを食べられます。それは私の傷つけません。');
   => insert into longvc values ('Je peux manger du verre, ça ne me fait pas mal.');
   => insert into longvc values ('zésbaésbaa');
   => SELECT * FROM longvc;
   body
   --------------------------------------------------------
   На берегу пустынных волн
   Voin syödä lasia, se ei vahingoita minua
   私はガラスを食べられます。それは私の傷つけません。
   Je peux manger du verre, ça ne me fait pas mal.
   zésbaésbaa
   (5 rows)
   ```

2. Pattern match table rows containing a specific character ('ç'), added as part of Step 1:

   ```sql
   => SELECT * FROM longvc where regexp_like(body, 'ç');
   body
   ```
3. Select all rows that contain the substring 'a':

```sql
=> SELECT * FROM longvc where regexp_ilike(body, 'a');
```

<table>
<thead>
<tr>
<th>body</th>
</tr>
</thead>
<tbody>
<tr>
<td>Je peux manger du verre, ça ne me fait pas mal.</td>
</tr>
<tr>
<td>Voin syödä lasia, se ei vahingoita minua zésbaésbaa</td>
</tr>
</tbody>
</table>

**REGEXP_INSTR**

Returns the starting or ending position in a string where a regular expression matches. This function returns 0 if no match for the regular expression is found in the string. This function operates on UTF-8 strings using the default locale, even if the locale has been set to something else.

If you are porting a regular expression query from an Oracle database, remember that Oracle considers a zero-length string to be equivalent to NULL, while Vertica does not.

**Syntax**

```sql
REGEXP_INSTR(string, pattern [, position[, occurrence[, return-position[, regexp-modifier ]- [, captured-subexp ]]]])
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>string</code></td>
<td>The VARCHAR or LONG VARCHAR string to search for a regular expression pattern match. If string exists in a <strong>raw</strong> column of a flex or columnar table, cast string to a LONG VARCHAR before searching for <code>pattern</code>.</td>
</tr>
<tr>
<td><code>pattern</code></td>
<td>The regular expression to search for within the string. The syntax of the regular expression is compatible with the Perl 5 regular expression syntax. See <a href="https://docs.oracle.com/javase/1.4.2/docs/api/java/util/regex/Pattern.html">Perl Regular Expressions Documentation</a> for details.</td>
</tr>
<tr>
<td><code>position</code></td>
<td>The number of characters from the start of the string where the</td>
</tr>
</tbody>
</table>
function should start searching for matches. By default, the function begins searching for a match at the first (leftmost) character. Setting this parameter to a value greater than 1 begins searching for a match at the $n$th character you specify.

**Default value:** 1

### occurrence

Controls which occurrence of a pattern match in the string to return. By default, the function returns the position of the first matching substring. Use this parameter to find the position of subsequent matching substrings. For example, setting this parameter to 3 returns the position of the third substring that matches the pattern.

**Default value:** 1

### return-position

Sets the position within the string to return. Using the default position (0), the function returns the string position of the first character of the substring that matches the pattern. If you set `return-position` to 1, the function returns the position of the first character after the end of the matching substring.

**Default value:** 0

### regexp-modifier

One or more single-character flags that modify how the regular expression finds matches in `string`:

- **b:** Treat strings as binary octets, rather than UTF-8 characters.
- **c:** Force the match to be case sensitive (the default).
- **i:** Force the match to be case insensitive.
- **m:** Treat the string to match as multiple lines. Using this modifier, the start of line (^) and end of line ($) regular expression operators match line breaks (\n) within the string. Without the m modifier, the start and end of line operators match only the start and end of the string.
- **n:** Allow the single character regular expression operator (.) to match a newline (\n). Without the n modifier, the . operator matches any character except a newline.
- **x:** Add comments to your regular expressions. Using the x modifier causes the function to ignore all unescaped space characters and comments in the regular expression. Comments start with a hash (#) character and end with a
All spaces in the regular expression that you want to be matched in strings must be escaped with a backslash (\) character.

| **captured-subexp** | The captured subexpression whose position to return. By default, the function returns the position of the first character in string that matches the regular expression. If you set this value from 1 – 9, the function returns the subexpression captured by the corresponding set of parentheses in the regular expression. For example, setting this value to 3 returns the substring captured by the third set of parentheses in the regular expression. **Default value:** 0

**Note:**
The subexpressions are numbered left to right, based on the appearance of opening parenthesis, so nested regular expressions. For example, in the regular expression \s* (\w+\s+(\w+)), subexpression 1 is the one that captures everything but any leading whitespaces.

### Examples

Find the first occurrence of a sequence of letters starting with the letter e and ending with the letter y in the phrase "easy come, easy go."

```sql
=> SELECT REGEXP_INSTR('easy come, easy go','e\w*y');
REGEXP_INSTR
------------
   1
(1 row)
```

Find the first sequence of letters starting with the letter e and ending with the letter y in the string "easy come, easy go" starting at the second character (2).

```sql
=> SELECT REGEXP_INSTR('easy come, easy go','e\w*y',2);
REGEXP_INSTR
------------
  12
(1 row)
```

Find the second sequence of letters starting with the letter e and ending with the letter y in the string "easy come, easy go" starting at the first character.
REGEXP_INSTR('easy come, easy go','e\w*y',1,2);
REGEXP_INSTR('easy come, easy go','\s',1,1,1);
REGEXP_INSTR('one two three','(\w+)\s+(\w+)\s+(\w+)', 1,1,0,'',3);

Find the position of the first character after the first whitespace in the string "easy come, easy go."

Find the position of the start of the third word in a string by capturing each word as a subexpression, and returning the third subexpression's start position.

REGEXP_LIKE

Returns true if the string matches the regular expression. This function is similar to the LIKE predicate, except that it uses regular expressions rather than simple wildcard character matching. This function operates on UTF-8 strings using the default locale, even if the locale has been set to something else.

If you are porting a regular expression query from an Oracle database, remember that Oracle considers a zero-length string to be equivalent to NULL, while Vertica does not.

Syntax

REGEXP_LIKE(string, pattern[, regexp-modifier ]_ )

Parameters

| string | The VARCHAR or LONG VARCHAR string to search for a regular expression pattern match. If string exists in a raw column of a flex or columnar table, cast string to a LONG VARCHAR before |
searching for pattern.

<table>
<thead>
<tr>
<th>pattern</th>
<th>A string containing the regular expression to match against the string. The syntax of the regular expression is compatible with the Perl 5 regular expression syntax. See the Perl Regular Expressions Documentation for details.</th>
</tr>
</thead>
<tbody>
<tr>
<td>regexp-modifier</td>
<td>One or more single-character flags that modify how the regular expression finds matches in string:</td>
</tr>
<tr>
<td></td>
<td>• b: Treat strings as binary octets, rather than UTF-8 characters.</td>
</tr>
<tr>
<td></td>
<td>• c: Force the match to be case sensitive (the default).</td>
</tr>
<tr>
<td></td>
<td>• i: Force the match to be case insensitive.</td>
</tr>
<tr>
<td></td>
<td>• m: Treat the string to match as multiple lines. Using this modifier, the start of line (^) and end of line ($) regular expression operators match line breaks (\n) within the string. Without the m modifier, the start and end of line operators match only the start and end of the string.</td>
</tr>
<tr>
<td></td>
<td>• n: Allow the single character regular expression operator (.) to match a newline (\n). Without the n modifier, the . operator matches any character except a newline.</td>
</tr>
<tr>
<td></td>
<td>• x: Add comments to your regular expressions. Using the x modifier causes the function to ignore all unescaped space characters and comments in the regular expression. Comments start with a hash (#) character and end with a newline (\n). All spaces in the regular expression that you want to be matched in strings must be escaped with a backslash () character.</td>
</tr>
</tbody>
</table>

**Examples**

This example creates a table containing several strings to demonstrate regular expressions.

```sql
=> CREATE TABLE t (v VARCHAR);
CREATE TABLE
=> CREATE PROJECTION t1 AS SELECT * FROM t;
CREATE PROJECTION
=> COPY t FROM stdin;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> aaa
>> Aaa
>> abc
```
Select all records in the table that contain the letter "a."

```sql
=> SELECT v FROM t WHERE REGEXP_LIKE(v,'a');
  v
  ------
   Aaa
   aaa
   abc
   abc1
(4 rows)
```

Select all of the rows in the table that start with the letter "a."

```sql
=> SELECT v FROM t WHERE REGEXP_LIKE(v,'^a');
  v
  ------
   aaa
   abc
   abc1
(3 rows)
```

Select all rows that contain the substring "aa."

```sql
=> SELECT v FROM t WHERE REGEXP_LIKE(v,'aa');
  v
  ------
   Aaa
   aaa
(2 rows)
```

Select all rows that contain a digit.

```sql
=> SELECT v FROM t WHERE REGEXP_LIKE(v,'\d');
  v
  ------
   123
   abc1
(2 rows)
```

Select all rows that contain the substring "aaa."
=> SELECT v FROM t WHERE REGEXP_LIKE(v,'aaa');
   v
   ----
   aaa
(1 row)

Select all rows that contain the substring "aaa" using case insensitive matching.

=> SELECT v FROM t WHERE REGEXP_LIKE(v,'aaa', 'i');
   v
   ----
   Aaa
   aaa
(2 rows)

Select rows that contain the substring "a b c."

=> SELECT v FROM t WHERE REGEXP_LIKE(v,'a b c');
   v
   ----
   (0 rows)

Select rows that contain the substring "a b c" ignoring space within the regular expression.

=> SELECT v FROM t WHERE REGEXP_LIKE(v,'a b c','x');
   v
   ----
   abc
   abc1
(2 rows)

Add multi-line rows to demonstrate using the "m" modifier.

=> COPY t FROM stdin RECORD TERMINATOR '!';
Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.
   >> Record 1 line 1
   >> Record 1 line 2
   >> Record 1 line 3!
   >> Record 2 line 1
   >> Record 2 line 2
   >> Record 2 line 3!
   >> 

Select rows that start with the substring "Record" and end with the substring "line 2."

=> SELECT v from t WHERE REGEXP_LIKE(v,'^Record.*line 2$');
   v
   ----
   (0 rows)

Select rows that start with the substring "Record" and end with the substring "line 2," treating multiple lines as separate strings.
REGEXP_NOT_ILIKE

Returns true if the string does not match the case-insensitive regular expression. This function operates on UTF-8 strings using the default locale, even if the locale has been set to something else.

If you are porting a regular expression query from an Oracle database, remember that Oracle considers a zero-length string to be equivalent to NULL, while Vertica does not.

Syntax

REGEXP_NOT_ILIKE( string, pattern )

Parameters

| string | The VARCHAR or LONG VARCHAR string to search for a regular expression pattern match. If string exists in a __raw__ column of a flex or columnar table, cast string to a LONG VARCHAR before searching for pattern. |
| pattern | A string containing the regular expression to match against the string. The syntax of the regular expression is compatible with the Perl 5 regular expression syntax. See the Perl Regular Expressions Documentation for details. |

Examples

This example creates a table containing strings to demonstrate regular expressions.

1. Create a table (longvc) with a single, long varchar column (body). Then, insert data with some distinct characters, and query the table contents:
=> CREATE table longvc(body long varchar (1048576));
CREATE TABLE
=> insert into longvc values ('На берегу пустынных волн');
=> insert into longvc values ('Voïn syōdā lasia, se ei vahingoita minua');
=> insert into longvc values ('私はガラスを食べられます。それは私を傷つけません。');
=> insert into longvc values ('Je peux manger du verre, ça ne me fait pas mal.');
=> insert into longvc values ('zésbaësbaa');
=> SELECT * FROM longvc;

<p>| | | | | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>body</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>------------------</td>
<td>------------------</td>
<td>------------------</td>
<td>------------------</td>
<td>------------------</td>
<td>------------------</td>
</tr>
<tr>
<td>Na bergeru pustynnych voln</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Voïn syōdā lasia, se ei vahingoita minua</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>zésbaësbaa</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>(5 rows)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

2. Use REGEXP_NOT_ILIKE to return rows that do not contain a specific character ('ç '):

=> SELECT * FROM longvc where regexp_not_ilike(body, 'ç');

<p>| | | | | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>body</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>------------------</td>
<td>------------------</td>
<td>------------------</td>
<td>------------------</td>
<td>------------------</td>
<td>------------------</td>
</tr>
<tr>
<td>Voin syōdā lasia, se ei vahingoita minua</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>zésbaësbaa</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>(4 rows)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

3. Pattern match all rows that do not contain the substring 'a':

=> SELECT * FROM longvc where regexp_not_ilike(body, 'a');

<p>| | | | | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>body</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>------------------</td>
<td>------------------</td>
<td>------------------</td>
<td>------------------</td>
<td>------------------</td>
<td>------------------</td>
</tr>
<tr>
<td>Na bergeru pustynnych voln</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Voin syōdā lasia, se ei vahingoita minua</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>zésbaësbaa</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>(2 rows)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**REGEXP_NOT_ILIKE**

Returns true if the string does not contain a match for the regular expression. This function is a case sensitive regular expression. This function operates on UTF-8 strings using the default locale, even if the locale has been set to something else.
If you are porting a regular expression query from an Oracle database, remember that Oracle considers a zero-length string to be equivalent to NULL, while Vertica does not.
**Syntax**

REGEXP\_NOT\_LIKE( string, pattern )

**Parameters**

| string | The VARCHAR or LONG VARCHAR string to search for a regular expression pattern match. If string exists in a \_raw\_ column of a flex or columnar table, cast string to a LONG VARCHAR before searching for pattern. |
| pattern | A string containing the regular expression to match against the string. The syntax of the regular expression is compatible with the Perl 5 regular expression syntax. See the Perl Regular Expressions Documentation for details. |

**Examples**

These examples demonstrate the REGEXP\_NOT\_LIKE regular expression function.

1. Create a table (longvc) with a single, long varchar column (body). Then, insert data with some distinct characters, and query the table contents:

```sql
=> CREATE table longvc(body long varchar (1048576));
CREATE TABLE
=> insert into longvc values ('На берегу пустынных волн');
=> insert into longvc values ('Voin syödä lasia, se ei vahingoita minua');
=> insert into longvc values ('私はガラスを食べられます。それは私を傷つけません。');
=> insert into longvc values ('Je peux manger du verre, ça ne me fait pas mal.');
=> insert into longvc values ('zésbaësbaa');
=> insert into longvc values ('zésbaësbaa');
=> insert into longvc values ('zésbaësbaa');
=> SELECT * FROM longvc;
body
----------------------------------------
На берегу пустынных волн
Voin syödä lasia, se ei vahingoita minua
私はガラスを食べられます。それは私を傷つけません。
Je peux manger du verre, ça ne me fait pas mal.
```
2. Use REGEXP_NOT_LIKE to return rows that do not contain a specific character ('ç'):

```sql
=> SELECT * FROM longvc where regexp_not_like(body, 'ç');
 body
------------------------------------------
 Voin syödä lasia, se ei vahingoita minua
 zésbaésbaa
 На берегу пустынных волн
 пяя лагаро ведерем, пяя пяя пяя пяя пяя.
 (4 rows)
```

3. Return all rows that do not contain these characters ('.*ö.*ä'):

```sql
=> SELECT * FROM longvc where regexp_not_like(body, '.*ö.*ä');
 body
------------------------------------------
 Je peux manger du verre, ça ne me fait pas mal.
 zésbaésbaa
 На берегу пустынных волн
 пяя лагаро ведерем, пяя пяя пяя пяя пяя.
 (4 rows)
```

4. Pattern match all rows that do not contain these specific characters ('z.*ešbaa'):

```sql
=> SELECT * FROM longvc where regexp_not_like(body, 'z.*ešbaa');
 body
------------------------------------------
 Je peux manger du verre, ça ne me fait pas mal.
 Voin syödä lasia, se ei vahingoita minua
 zésbaésbaa
 На берегу пустынных волн
 пяя лагаро ведерем, пяя пяя пяя пяя пяя.
 (5 rows)
```

**REGEXP_REPLACE**

Replace all occurrences of a substring that match a regular expression with another substring. It is similar to the **REPLACE** function, except it uses a regular expression to select the substring to be replaced. This function operates on UTF-8 strings using the default locale, even if the locale has been set to something else.

If you are porting a regular expression query from an Oracle database, remember that Oracle considers a zero-length string to be equivalent to NULL, while Vertica does not.

**Syntax**

```
REGEXP_REPLACE( string, target [, replacement[, position[, occurrence[...][, regexp-modifier]]]] )
```
### Parameters

<table>
<thead>
<tr>
<th><strong>string</strong></th>
<th>The VARCHAR or LONG VARCHAR string to search for a regular expression pattern match. If string exists in a <code>__raw__</code> column of a flex or columnar table, cast string to a LONG VARCHAR before searching for a pattern.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>target</strong></td>
<td>The regular expression to search for within the string. The syntax of the regular expression is compatible with the Perl 5 regular expression syntax. See the <a href="#">Perl Regular Expressions Documentation</a> for details.</td>
</tr>
<tr>
<td><strong>replacement</strong></td>
<td>The string to replace matched substrings. If you do not supply a replacement, the function deletes matched substrings. The replacement string can contain backreferences for substrings captured by the regular expression. The first captured substring is inserted into the replacement string using \1, the second \2, and so on.</td>
</tr>
</tbody>
</table>
| **position** | The number of characters from the start of the string where the function should start searching for matches. By default, the function begins searching for a match at the first (leftmost) character. Setting this parameter to a value greater than 1 begins searching for a match at the n-th character you specify.  
**Default value:** 1 |
| **occurrence** | Controls which occurrence of a pattern match in the string to return. By default, the function returns the position of the first matching substring. Use this parameter to find the position of subsequent matching substrings. For example, setting this parameter to 3 returns the position of the third substring that matches the pattern.  
**Default value:** 1 |
| **regexp-modifier** | One or more single-character flags that modify how the regular expression finds matches in string:  
- b: Treat strings as binary octets, rather than UTF-8 characters.  
- c: Force the match to be case sensitive (the default).  
- i: Force the match to be case insensitive.  
- m: Treat the string to match as multiple lines. Using this
modifier, the start of line (^) and end of line ($) regular expression operators match line breaks (\n) within the string. Without the m modifier, the start and end of line operators match only the start and end of the string.

- n: Allow the single character regular expression operator (.) to match a newline (\n). Without the n modifier, the . operator matches any character except a newline.
- x: Add comments to your regular expressions. Using the \x modifier causes the function to ignore all unescaped space characters and comments in the regular expression. Comments start with a hash (#) character and end with a newline (\n). All spaces in the regular expression that you want to be matched in strings must be escaped with a backslash (\) character.

Another key difference between Oracle and Vertica is that Vertica can handle an unlimited number of captured subexpressions, while Oracle is limited to nine.

In Vertica, you can use \10 in the replacement pattern to access the substring captured by the tenth set of parentheses in the regular expression. In Oracle, \10 is treated as the substring captured by the first set of parentheses, followed by a zero. To force this Oracle behavior in Vertica, use the \g back reference and enclose the number of the captured subexpression in curly braces. For example, \g{1}0 is the substring captured by the first set of parentheses followed by a zero.

You can also name captured subexpressions to make your regular expressions less ambiguous. See the PCRE documentation for details.

**Examples**

Find groups of "word characters" (letters, numbers and underscore) ending with "thy" in the string "healthy, wealthy, and wise" and replace them with nothing.

```sql
=> SELECT REGEXP_REPLACE('healthy, wealthy, and wise','\w+thy');
REGEXP_REPLACE
-----------------
, , and wise
(1 row)
```

Find groups of word characters ending with "thy" and replace with the string "something."

```sql
=> SELECT REGEXP_REPLACE('healthy, wealthy, and wise','\w+thy', 'something');
REGEXP_REPLACE
-----------------
healthy, wealthy, and something
(1 row)
```
Find groups of word characters ending with "thy" and replace with the string "something" starting at the third character in the string.

=> SELECT REGEXP_REPLACE('healthy, wealthy, and wise','\w+thy', 'something', 3);

REGEXP_REPLACE

hesomething, something, and wise

(1 row)

Replace the second group of word characters ending with "thy" with the string "something."

=> SELECT REGEXP_REPLACE('healthy, wealthy, and wise','\w+thy', 'something', 1, 2);

REGEXP_REPLACE

healthy, something, and wise

(1 row)

Find groups of word characters ending with "thy" capturing the letters before the "thy", and replace with the captured letters plus the letters "ish."

=> SELECT REGEXP_REPLACE('healthy, wealthy, and wise','(\w+)thy', '\1ish');

REGEXP_REPLACE

healish, wealish, and wise

(1 row)

Create a table to demonstrate replacing strings in a query.

=> CREATE TABLE customers (name varchar(50), phone varchar(11));
CREATE TABLE

=> CREATE PROJECTION customers1 AS SELECT * FROM customers;
CREATE PROJECTION

=> COPY customers FROM stdin;
Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.
>> Able, Adam|17815551234
>> Baker, Bob|18005551111
>> Chu, Cindy|16175559876
>> Dodd, Dinara|15083452121
>> 

Query the customers, using REGEXP_REPLACE to format the phone numbers.

=> SELECT name, REGEXP_REPLACE(phone, '(\d)(\d(3))(\d(3))(\d(4))',''1-\2\3-\4'') as phone FROM customers;

<table>
<thead>
<tr>
<th>name</th>
<th>phone</th>
</tr>
</thead>
<tbody>
<tr>
<td>Able</td>
<td>1781-555-1234</td>
</tr>
<tr>
<td>Baker</td>
<td>1800-555-1111</td>
</tr>
<tr>
<td>Chu</td>
<td>1617-555-9876</td>
</tr>
<tr>
<td>Dodd</td>
<td>1508-345-2121</td>
</tr>
</tbody>
</table>
Returns the substring that matches a regular expression within a string. If no matches are found, this function returns NULL. This is different from an empty string, which the function can return if the regular expression matches a zero-length string. This function operates on UTF-8 strings using the default locale, even if the locale has been set to something else. If you are porting a regular expression query from an Oracle database, remember that Oracle considers a zero-length string to be equivalent to NULL, while Vertica does not.

### Syntax

\[
\text{REGEXP\_SUBSTR}( \text{string}, \text{pattern} [, \text{position}[\text{, occurrence}[\text{, regexp-modifier[, captured-subexp ]]…]…]])
\]

### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>string</strong></td>
<td>The VARCHAR or LONG VARCHAR string to search for a regular expression pattern match. If string exists in a <em>raw</em> column of a flex or columnar table, cast string to a LONG VARCHAR before searching for pattern.</td>
</tr>
<tr>
<td><strong>pattern</strong></td>
<td>The regular expression to find a substring to extract. The syntax of the regular expression is compatible with the Perl 5 regular expression syntax. See the Perl Regular Expressions Documentation for details.</td>
</tr>
<tr>
<td><strong>position</strong></td>
<td>The number of characters from the start of the string where the function should start searching for matches. By default, the function begins searching for a match at the first (leftmost) character. Setting this parameter to a value greater than 1 begins searching for a match at the nth character you specify.</td>
</tr>
<tr>
<td><strong>occurrence</strong></td>
<td>Controls which occurrence of a pattern match in the string to</td>
</tr>
</tbody>
</table>
By default, the function returns the position of the first matching substring. Use this parameter to find the position of subsequent matching substrings. For example, setting this parameter to 3 returns the position of the third substring that matches the pattern.

**Default value:** 1

### **regexp-modifier**

One or more single-character flags that modify how the regular expression finds matches in `string`:

- **b**: Treat strings as binary octets, rather than UTF-8 characters.
- **c**: Force the match to be case sensitive (the default).
- **i**: Force the match to be case insensitive.
- **m**: Treat the string to match as multiple lines. Using this modifier, the start of line (^) and end of line ($) regular expression operators match line breaks (\n) within the string. Without the \m modifier, the start and end of line operators match only the start and end of the string.
- **n**: Allow the single character regular expression operator (. ) to match a newline (\n). Without the \n modifier, the . operator matches any character except a newline.
- **x**: Add comments to your regular expressions. Using the \x modifier causes the function to ignore all unescaped space characters and comments in the regular expression. Comments start with a hash (#) character and end with a newline (\n). All spaces in the regular expression that you want to be matched in strings must be escaped with a backslash (\) character.

### **captured-subexp**

The captured subexpression whose position to return. By default, the function returns the position of the first character in `string` that matches the regular expression. If you set this value from 1 – 9, the function returns the subexpression captured by the corresponding set of parentheses in the regular expression. For example, setting this value to 3 returns the substring captured by the third set of parentheses in the regular expression.

**Default value:** 0
Note: The subexpressions are numbered left to right, based on the appearance of opening parenthesis, so nested regular expressions. For example, in the regular expression \s*(\w+\s+(\w+)), subexpression 1 is the one that captures everything but any leading whitespaces.

Examples

Select the first substring of letters that end with "thy."

=> SELECT REGEXP_SUBSTR('healthy, wealthy, and wise','\w+thy');
   REGEXP_SUBSTR
   ------------------
   healthy
   (1 row)

Select the first substring of letters that ends with "thy" starting at the second character in the string.

=> SELECT REGEXP_SUBSTR('healthy, wealthy, and wise','\w+thy',2);
   REGEXP_SUBSTR
   ------------------
   ealthy
   (1 row)

Select the second substring of letters that ends with "thy."

=> SELECT REGEXP_SUBSTR('healthy, wealthy, and wise','\w+thy',1,2);
   REGEXP_SUBSTR
   ------------------
   wealthy
   (1 row)

Return the contents of the third captured subexpression, which captures the third word in the string.

=> SELECT REGEXP_SUBSTR('one two three', '(\w+)\s+(\w+)\s+(\w+)', 1, 1, '', 3);
   REGEXP_SUBSTR
   ------------------
   three
   (1 row)
Sequence Functions

The sequence functions provide simple, multiuser-safe methods for obtaining successive sequence values from sequence objects.

CURRVAL

Returns the last value across all nodes that was set by NEXTVAL on this sequence in the current session. If NEXTVAL was never called on this sequence since its creation, Vertica returns an error.

Behavior Type

Volatile

Syntax

CURRVAL('[[database.]schema.]sequence-name')

Parameters

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>sequence-name</td>
<td>The target sequence</td>
</tr>
</tbody>
</table>
Privileges

- SELECT privilege on sequence
- USAGE privilege on sequence schema

Restrictions

You cannot invoke CURRVAL in a SELECT statement, in the following contexts:

- WHERE clause
- GROUP BY clause
- ORDER BY clause
- DISTINCT clause
- UNION
- Subquery

You also cannot invoke CURRVAL to act on a sequence in:

- UPDATE or DELETE subqueries
- Views

Examples

See Creating and Using Named Sequences in the Administrator's Guide

LAST_INSERT_ID

Returns the last value of an AUTO_INCREMENT/IDENTITY column. If multiple sessions concurrently load the same table with an AUTO_INCREMENT/IDENTITY column, the function returns the last value generated for that column.

**Note:**
This function works only with AUTO_INCREMENT/IDENTITY columns. It does not work with named sequences.

Behavior Type

Volatile
Syntax

LAST_INSERT_ID()

Privileges

- Table owner
- USAGE privileges on the table schema

Examples

See AUTO_INCREMENT and IDENTITY Sequences in the Administrator's Guide.

NEXTVAL

Returns the next value in a sequence. Call NEXTVAL after creating a sequence to initialize the sequence with its default value. Thereafter, call NEXTVAL to increment the sequence value for ascending sequences, or decrement its value for descending sequences.

Behavior Type

Volatile

Syntax

NEXTVAL('"[[database.]schema.]sequence'"

Parameters

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td>myschema.thisDbObject</td>
<td></td>
</tr>
<tr>
<td>sequence</td>
<td>Identifies the target sequence.</td>
</tr>
<tr>
<td>----------</td>
<td>--------------------------------</td>
</tr>
</tbody>
</table>

**Privileges**

- SELECT privilege on sequence
- USAGE privilege on sequence schema

**Restrictions**

You cannot invoke NEXTVAL in a SELECT statement, in the following contexts:

- WHERE clause
- GROUP BY clause
- ORDER BY clause
- DISTINCT clause
- UNION
- Subquery

You also cannot invoke NEXTVAL to act on a sequence in:

- UPDATE or DELETE subqueries
- Views

You can use subqueries to work around some of these restrictions. For example, to use sequences with a DISTINCT clause:

```sql
=> SELECT t.col1, shift_allocation_seq.NEXTVAL FROM (SELECT DISTINCT col1 FROM av_temp1) t;
```

**Examples**

See [Creating and Using Named Sequences](#) in the Administrator's Guide

**See Also**

CURRVAL
String Functions

String functions perform conversion, extraction, or manipulation operations on strings, or return information about strings.

This section describes functions and operators for examining and manipulating string values. Strings in this context include values of the types CHAR, VARCHAR, BINARY, and VARBINARY.

Unless otherwise noted, all of the functions listed in this section work on all four data types. As opposed to some other SQL implementations, Vertica keeps CHAR strings unpadded internally, padding them only on final output. So converting a CHAR(3) 'ab' to VARCHAR(5) results in a VARCHAR of length 2, not one with length 3 including a trailing space.

Some of the functions described here also work on data of non-string types by converting that data to a string representation first. Some functions work only on character strings, while others work only on binary strings. Many work for both. BINARY and VARBINARY functions ignore multibyte UTF-8 character boundaries.

Non-binary character string functions handle normalized multibyte UTF-8 characters, as specified by the Unicode Consortium. Unless otherwise specified, those character string functions for which it matters can optionally specify whether VARCHAR arguments should be interpreted as octet (byte) sequences, or as (locale-aware) sequences of UTF-8 characters. This is accomplished by adding "USING OCTETS" or "USING CHARACTERS" (default) as a parameter to the function.

Some character string functions are stable because in general UTF-8 case-conversion, searching and sorting can be locale dependent. Thus, LOWER is stable, while LOWERB is immutable. The USING OCTETS clause converts these functions into their "B" forms, so they become immutable. If the locale is set to collation=binary, which is the default, all string functions—except CHAR_LENGTH/CHARACTER_LENGTH, LENGTH, SUBSTR, and OVERLAY—are converted to their "B" forms and so are immutable.

BINARY implicitly converts to VARBINARY, so functions that take VARBINARY arguments work with BINARY.
ASCII

Converts the first character of a VARCHAR datatype to an INTEGER.

Behavior Type

Immutable

Syntax

ASCII ( expression )

Parameters

expression | (VARCHAR) is the string to convert.

Notes

- ASCII is the opposite of the CHR function.
- ASCII operates on UTF-8 characters, not only on single-byte ASCII characters. It continues to get the same results for the ASCII subset of UTF-8.

Examples

This example returns employees whose last name begins with M. The ASCII equivalent of M is 77:

```sql
=> SELECT employee_last_name FROM employee_dimension
    WHERE ASCII(SUBSTR(employee_last_name, 1, 1)) = 76
  LIMIT 5;

employee_last_name
-------------------
    Lewis
    Lewis
  Lampert
  Lampert
     Li
(5 rows)
```
BIT_LENGTH

Returns the length of the string expression in bits (bytes * 8) as an INTEGER.

Behavior Type

Immutable

Syntax

BIT_LENGTH ( expression )

Parameters

| expression | (CHAR or VARCHAR or BINARY or VARBINARY) is the string to convert. |

Notes

BIT_LENGTH applies to the contents of VARCHAR and VARBINARY fields.

Examples

<table>
<thead>
<tr>
<th>Expression</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>SELECT BIT_LENGTH('abc':varbinary);</td>
<td>24</td>
</tr>
<tr>
<td>SELECT BIT_LENGTH('abc':binary);</td>
<td>8</td>
</tr>
<tr>
<td>SELECT BIT_LENGTH('':varbinary);</td>
<td>0</td>
</tr>
<tr>
<td>SELECT BIT_LENGTH('':binary);</td>
<td>8</td>
</tr>
<tr>
<td>SELECT BIT_LENGTH(null:varbinary);</td>
<td></td>
</tr>
<tr>
<td>SELECT BIT_LENGTH(null:binary);</td>
<td></td>
</tr>
<tr>
<td>SELECT BIT_LENGTH(VARCHAR 'abc');</td>
<td>24</td>
</tr>
</tbody>
</table>
See Also

- CHARACTER_LENGTH
- LENGTH
- OCTET_LENGTH

BITCOUNT

Returns the number of one-bits (sometimes referred to as set-bits) in the given VARBINARY value. This is also referred to as the population count.

Behavior Type

Immutable

Syntax

BITCOUNT ( expression )

Parameters

expression (BINARY or VARBINARY) is the string to return.
Examples

```sql
=> SELECT BITCOUNT(HEX_TO_BINARY('0x10'));
BITCOUNT
--------
 1
(1 row)
=> SELECT BITCOUNT(HEX_TO_BINARY('0xF0'));
BITCOUNT
--------
 4
(1 row)
=> SELECT BITCOUNT(HEX_TO_BINARY('0xAB'));
BITCOUNT
--------
 5
(1 row)
```

**BITSTRING_TO_BINARY**

Translates the given VARCHAR bitstring representation into a VARBINARY value. This function is the inverse of `TO_BITSTRING`.

**Behavior Type**

*Immutable*

**Syntax**

`BITSTRING_TO_BINARY ( expression )`

**Parameters**

| `expression` | The VARCHAR string to process. |
Examples

If there are an odd number of characters in the hex value, the first character is treated as the low nibble of the first (furthest to the left) byte.

```sql
=> SELECT BITSTRING_TO_BINARY('0110000101100010');
BITSTRING_TO_BINARY
----------------------
ab
(1 row)
```

BTRIM

Removes the longest string consisting only of specified characters from the start and end of a string.

Behavior Type

Immutable

Syntax

```
BTRIM ( expression [ , characters-to-remove ] )
```

Parameters

<table>
<thead>
<tr>
<th><code>expression</code></th>
<th>(CHAR or VARCHAR) is the string to modify</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>characters-to-remove</code></td>
<td>(CHAR or VARCHAR) specifies the characters to remove. The default is the space character.</td>
</tr>
</tbody>
</table>

Example

```sql
=> SELECT BTRIM('xytrimyyx', 'xy');
BTRIM
-------
trim
```
See Also

- LTRIM
- RTRIM
- TRIM

CHARACTER_LENGTH

The CHARACTER_LENGTH() function:

- Returns the string length in UTF-8 characters for CHAR and VARCHAR columns
- Returns the string length in bytes (octets) for BINARY and VARBINARY columns
- Strips the padding from CHAR expressions but not from VARCHAR expressions
- Is identical to LENGTH() for CHAR and VARCHAR. For binary types, CHARACTER_LENGTH() is identical to OCTET_LENGTH().

Behavior Type

Immutable if USING OCTETS, stable otherwise.

Syntax

[ CHAR_LENGTH | CHARACTER_LENGTH ] ( expression ... [ USING { CHARACTERS | OCTETS } ] )

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>(CHAR or VARCHAR) is the string to measure</th>
</tr>
</thead>
<tbody>
<tr>
<td>USING CHARACTERS</td>
<td>OCTETS</td>
</tr>
</tbody>
</table>
Examples

=> SELECT CHAR_LENGTH('1234'::CHAR(10) USING OCTETS);
  octet_length
  -----------------
  4
  (1 row)
=> SELECT CHAR_LENGTH('1234'::VARCHAR(10));
  char_length
  -----------------
  6
  (1 row)
=> SELECT CHAR_LENGTH(NULL::CHAR(10)) IS NULL;
  ?column?
  -----------------
  t
  (1 row)

See Also

- BIT_LENGTH

CHR

Converts the first character of an INTEGER datatype to a VARCHAR.

Behavior Type

Immutable

Syntax

CHR ( expression )

Parameters

| expression | (INTEGER) is the string to convert and is masked to a single character. |
Notes

- CHR is the opposite of the ASCII function.
- CHR operates on UTF-8 characters, not only on single-byte ASCII characters. It continues to get the same results for the ASCII subset of UTF-8.

Examples

This example returns the VARCHAR datatype of the CHR expressions 65 and 97 from the employee table:

```sql
=> SELECT CHR(65), CHR(97) FROM employee;
CHR | CHR
-----+-----
A   | a   
A   | a   
A   | a   
A   | a   
A   | a   
A   | a   
A   | a   
A   | a   
A   | a   
A   | a   
A   | a   
A   | a   
A   | a   
(12 rows)
```

COLLATION

Applies a collation to two or more strings. Use COLLATION with ORDER BY, GROUP BY, and equality clauses.

Syntax

COLLATION ( 'expression' [, 'locale_or_collation_name' ] )

Parameters

| 'expression' | Any expression that evaluates to a column name or to two or |
more values of type CHAR or VARCHAR.

The **ICU (International Components for Unicode)** locale or collation name to use when collating the string. If you omit this parameter, COLLATION uses the collation associated with the session locale.

To determine the current session locale, enter the vsql meta-command `\locale`:

```plaintext
=> \locale
en_US@collation=binary
```

To set the locale and collation, use `\locale` as follows:

```plaintext
=> \locale en_US@collation=binary
INFO 2567: Canonical locale: 'en_US'
Standard collation: 'LEN_KBinary'
English (United States)
```

## Locales

The locale used for COLLATION can be one of the following:

- The default locale
- A session locale
- A locale that you specify when you call COLLATION. If you specify the locale, Vertica applies the collation associated with that locale to the data. COLLATION does not modify the collation for any other columns in the table.

For a list of valid ICU locales, go to [Locale Explorer (ICU)](locale_explorer).

## Binary and Non-Binary Collations

The Vertica default locale is `en_US@collation=binary`, which uses *binary collation*. Binary collation compares binary representations of strings. Binary collation is fast, but it can result in a sort order where K precedes c because the binary representation of K is lower than c.

For non-binary collation, Vertica transforms the data according to the rules of the locale or the specified collation, and then applies the sorting rules. Suppose the locale collation is
non-binary and you request a GROUP BY on string data. In this case, Vertica calls COLLATION, whether or not you specify the function in your query.

For information about collation naming, see Collator Naming Scheme.

**Examples**

**Collating GROUP BY Results**

The following examples are based on a Premium_Customer table that contains the following data:

```sql
=> SELECT * FROM Premium_Customer;
ID | LName | FName
-----+------|------
1   | McCoy | Bob
2   | McCoy | Janice
3   | McCoy | Jody
4   | McCoy | Peter
5   | McCoy | Brendon
6   | Mccoy | Cameron
7   | Mccoy | Lisa
```

The first statement shows how COLLATION applies the collation for the EN_US locale to the LName column for the locale EN_US. Vertica sorts the GROUP BY output as follows:

- Last names with spaces
- Last names where "coy" starts with a lowercase letter
- Last names where "Coy" starts with an uppercase letter

```sql
=> SELECT * FROM Premium_Customer ORDER BY COLLATION(LName, 'EN_US'), FName;
ID | LName | FName
-----+------|------
1   | McCoy | Bob
2   | McCoy | Janice
3   | McCoy | Jody
4   | McCoy | Peter
6   | Mccoy | Cameron
7   | Mccoy | Lisa
5   | McCoy | Brendon
3   | McCoy | Jody
```

The next statement shows how COLLATION collates the LName column for the locale LEN_AS:

- LEN indicates the language (L) is English (EN).
- AS (Alternate Shifted) instructs COLLATION that lowercase letters come before uppercase (shifted) letters.
In the results, the last names in which "coy" starts with a lowercase letter precede the last names where "Coy" starts with an uppercase letter.

```sql
=> SELECT * FROM Premium_Customer ORDER BY COLLATION(LName, 'LEN_AS'), FName;
```

<table>
<thead>
<tr>
<th>ID</th>
<th>LName</th>
<th>FName</th>
</tr>
</thead>
<tbody>
<tr>
<td>6</td>
<td>Mccoy</td>
<td>Cameron</td>
</tr>
<tr>
<td>7</td>
<td>Mccoy</td>
<td>Lisa</td>
</tr>
<tr>
<td>1</td>
<td>Mc Coy</td>
<td>Bob</td>
</tr>
<tr>
<td>5</td>
<td>McCoy</td>
<td>Brendon</td>
</tr>
<tr>
<td>2</td>
<td>Mc Coy</td>
<td>Janice</td>
</tr>
<tr>
<td>3</td>
<td>McCoy</td>
<td>Jody</td>
</tr>
<tr>
<td>4</td>
<td>McCoy</td>
<td>Peter</td>
</tr>
</tbody>
</table>

**Comparing Strings with an Equality Clause**

In the following query, COLLATION removes spaces and punctuation when comparing two strings in English. It then determines whether the two strings still have the same value after the punctuation has been removed:

```sql
=> SELECT COLLATION ('U.S.A', 'LEN_AS') = COLLATION('USA', 'LEN_AS');
?column?
--------
 t
```

**Sorting Strings in Non-English Languages**

The following table contains data that uses the German character eszett, ß:

```sql
=> SELECT * FROM t1;
```

<table>
<thead>
<tr>
<th>a</th>
<th>b</th>
<th>c</th>
</tr>
</thead>
<tbody>
<tr>
<td>ßstringß</td>
<td>1</td>
<td>10</td>
</tr>
<tr>
<td>SSstringSS</td>
<td>2</td>
<td>20</td>
</tr>
<tr>
<td>random1</td>
<td>3</td>
<td>30</td>
</tr>
<tr>
<td>random1</td>
<td>4</td>
<td>40</td>
</tr>
<tr>
<td>random2</td>
<td>5</td>
<td>50</td>
</tr>
</tbody>
</table>

When you specify the collation LDE_S1:

- LDE indicates the language (L) is German (DE).
- S1 indicates the strength (S) of 1 (primary). This value indicates that the collation does not need to consider accents and case.

The query returns the data in the following order:

```sql
=> SELECT a FROM t1 ORDER BY COLLATION(a, 'LDE_S1'));
```

<table>
<thead>
<tr>
<th>a</th>
</tr>
</thead>
<tbody>
<tr>
<td>random1</td>
</tr>
<tr>
<td>random1</td>
</tr>
<tr>
<td>random2</td>
</tr>
</tbody>
</table>
**CONCAT**

Used to concatenate two strings.

**Syntax**

CONCAT ('string1','string2')

**Behavior Type**

*Immutable*

**Parameters**

| 'string1' | Can be any datatype. |
| 'string2' |

**Restrictions**

Varbinary and long varbinary types cannot be mixed with other types. These types return varbinary and long varbinary, respectively.

Similarly, long varchar types return long varchar.

Otherwise, the result is varchar.

**Note:**

If either argument is null, concat returns null.

**Example**

The following simple examples use a sample table named alphabet, which contains two rows, letter1 and letter2. The contents are as follows.
CREATE TABLE alphabet (letter1 varchar(2), letter2 varchar(2));

CREATE TABLE alphabet
COPY alphabet FROM STDIN;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.

> A|B
> C|D
> 
=> SELECT * FROM alphabet;

<table>
<thead>
<tr>
<th>letter1</th>
<th>letter2</th>
</tr>
</thead>
<tbody>
<tr>
<td>C</td>
<td>D</td>
</tr>
<tr>
<td>A</td>
<td>B</td>
</tr>
</tbody>
</table>
(2 rows)

The following example concatenates the contents of the first column with a character string.

=> SELECT CONCAT(letter1, ' is a letter') FROM alphabet;
    CONCAT
    --------------
    A is a letter
    C is a letter
(2 rows)

The following example nests the CONCAT function.

=> SELECT CONCAT(CONCAT(letter1, ' and '), CONCAT(letter2, ' are both letters')) FROM alphabet;
    CONCAT
    ------------------------
    C and D are both letters
    A and B are both letters
(2 rows)

**DECODE**

Compares expression to each search value one by one. If expression is equal to a search, the function returns the corresponding result. If no match is found, the function returns default. If default is omitted, the function returns null.

DECODE is similar to the IF-THEN-ELSE and **CASE** expressions:

```sql
CASE expression
[WHEN search THEN result]
[WHEN search THEN result]
...
[ELSE default];
```
The arguments can have any data type supported by Vertica. The result types of individual results are promoted to the least common type that can be used to represent all of them. This leads to a character string type, an exact numeric type, an approximate numeric type, or a DATETIME type, where all the various result arguments must be of the same type grouping.

**Behavior Type**

**Immutable**

**Syntax**

DECODE ( expression, search, result [ , search, result ]...[, default ] )

**Parameters**

<table>
<thead>
<tr>
<th>expression</th>
<th>The value to compare.</th>
</tr>
</thead>
<tbody>
<tr>
<td>search</td>
<td>The value compared against expression.</td>
</tr>
<tr>
<td>result</td>
<td>The value returned, if expression is equal to search.</td>
</tr>
<tr>
<td>default</td>
<td>Optional. If no matches are found, DECODE returns default. If default is omitted, then DECODE returns NULL (if no matches are found).</td>
</tr>
</tbody>
</table>

**Example**

The following example converts numeric values in the weight column from the product_dimension table to descriptive values in the output.

```sql
=> SELECT product_description, DECODE(weight,
  2, 'Light',
  50, 'Medium',
  71, 'Heavy',
  99, 'Call for help',
  'N/A')
FROM product_dimension
WHERE category_description = 'Food'
AND department_description = 'Canned Goods'
AND sku_number BETWEEN 'SKU-#49750' AND 'SKU-#49999'
LIMIT 15;
```

<table>
<thead>
<tr>
<th>product_description</th>
<th>case</th>
</tr>
</thead>
<tbody>
<tr>
<td>-------------------</td>
<td>------</td>
</tr>
<tr>
<td>product_description</td>
<td>case</td>
</tr>
<tr>
<td>--------------------</td>
<td>------</td>
</tr>
</tbody>
</table>

Brand #499 canned corn | N/A
Brand #49900 fruit cocktail | Medium
Brand #49837 canned tomatoes | Heavy
Brand #49782 canned peaches | N/A
Brand #49805 chicken noodle soup | N/A
Brand #49944 canned chicken broth | N/A
Brand #49819 canned chili | N/A
Brand #49848 baked beans | N/A
Brand #49989 minestrone soup | N/A
Brand #49778 canned peaches | N/A
Brand #49770 canned peaches | N/A
Brand #4977 fruit cocktail | N/A
Brand #49933 canned olives | N/A
Brand #49750 canned olives | Call for help
Brand #49777 canned tomatoes | N/A

(15 rows)

**GREATEST**

Returns the largest value in a list of expressions.

**Behavior Type**

Stable

**Syntax**

GREATEST ( expression1, expression2, ... expression-n )

**Parameters**

expression1, expression2, and expression-n are the expressions to be evaluated.

**Notes**

- Works for all data types, and implicitly casts similar types. See Examples.
- A NULL value in any one of the expressions returns NULL.
- Depends on the collation setting of the locale.

**Examples**

This example returns 9 as the greatest in the list of expressions:
=> SELECT GREATEST(7, 5, 9);
    GREATEST
    -------
     9
  (1 row)

Note that putting quotes around the integer expressions returns the same result as the first example:

=> SELECT GREATEST('7', '5', '9');
    GREATEST
    -------
     9
  (1 row)

The next example returns FLOAT 1.5 as the greatest because the integer is implicitly cast to float:

=> SELECT GREATEST(1, 1.5);
    GREATEST
    -------
     1.5
  (1 row)

The following example returns 'vertica' as the greatest:

=> SELECT GREATEST('vertica', 'analytic', 'database');
    GREATEST
    -------
      vertica
  (1 row)

Notice this next command returns NULL:

=> SELECT GREATEST('vertica', 'analytic', 'database', null);
    GREATEST
    -------
   (1 row)

And one more:

=> SELECT GREATEST('sit', 'site', 'sight');
    GREATEST
    -------
      site
  (1 row)
See Also

- LEAST

GREATESTB

Returns its greatest argument, using binary ordering, not UTF-8 character ordering.

Behavior Type

Immutable

Syntax

GREATESTB (expression1, expression2, ... expression-n)

Parameters

expression1, expression2, and expression-n are the expressions to be evaluated.

Notes

- Works for all data types, and implicitly casts similar types. See Examples.
- A NULL value in any one of the expressions returns NULL.
- Depends on the collation setting of the locale.

Examples

The following command selects straße as the greatest in the series of inputs:

```sql
=> SELECT GREATESTB('straße', 'strasse');
GREATESTB
---------
straße
(1 row)
```

This example returns 9 as the greatest in the list of expressions:
=> SELECT GREATESTB(7, 5, 9);
   GREATESTB
       --------
         9
   (1 row)

Note that putting quotes around the integer expressions returns the same result as the first example:

=> SELECT GREATESTB('7', '5', '9');
   GREATESTB
       --------
         9
   (1 row)

The next example returns FLOAT 1.5 as the greatest because the integer is implicitly cast to float:

=> SELECT GREATESTB(1, 1.5);
   GREATESTB
       --------
         1.5
   (1 row)

The following example returns vertica as the greatest:

=> SELECT GREATESTB('vertica', 'analytic', 'database');
   GREATESTB
       --------
         vertica
   (1 row)

Notice this next command returns NULL:

=> SELECT GREATESTB('vertica', 'analytic', 'database', null);
   GREATESTB
       --------
         (1 row)

And one more:

=> SELECT GREATESTB('sit', 'site', 'sight');
   GREATESTB
       --------
         site
   (1 row)
See Also

- LEASTB

**HEX_TO_BINARY**

Translates the given VARCHAR hexadecimal representation into a VARBINARY value.

**Behavior Type**

*Immutable*

**Syntax**

```
HEX_TO_BINARY ( [ 0x ] expression )
```

**Parameters**

<table>
<thead>
<tr>
<th>expression</th>
<th>(BINARY or VARBINARY) String to translate.</th>
</tr>
</thead>
<tbody>
<tr>
<td>0x</td>
<td>Optional prefix.</td>
</tr>
</tbody>
</table>

**Notes**

VARBINARY HEX_TO_BINARY(VARCHAR) converts data from character type in hexadecimal format to binary type. This function is the inverse of TO_HEX.

```
HEX_TO_BINARY(TO_HEX(x)) = x
TO_HEX(HEX_TO_BINARY(x)) = x
```

If there are an odd number of characters in the hexadecimal value, the first character is treated as the low nibble of the first (furthest to the left) byte.

**Examples**

If the given string begins with "0x" the prefix is ignored. For example:
If an invalid hex value is given, Vertica returns an “invalid binary representation” error; for example:

```
=> SELECT HEX_TO_BINARY('0xffgf');
ERROR: invalid hex string "0xffgf"
```

See Also

- TO_HEX

**HEX_TO_INTEGER**

Translates the given VARCHAR hexadecimal representation into an INTEGER value.

Vertica completes this conversion as follows:

- Adds the 0x prefix if it is not specified in the input
- Casts the VARCHAR string to a NUMERIC
- Casts the NUMERIC to an INTEGER

**Behavior Type**

Immutable

**Syntax**

```
HEX_TO_INTEGER ( [ 0x ] expression )
```

**Parameters**

<table>
<thead>
<tr>
<th>expression</th>
<th>VARCHAR is the string to translate.</th>
</tr>
</thead>
<tbody>
<tr>
<td>0x</td>
<td>Is the optional prefix.</td>
</tr>
</tbody>
</table>
Examples

You can enter the string with or without the Ox prefix. For example:

```
=> SELECT HEX_TO_INTEGER ('0aedc')
    AS hex1, HEX_TO_INTEGER ('aedc') AS hex2;
```

```
hex1  | hex2
-------+-------
44764  | 44764
(1 row)
```

If you pass the function an invalid hex value, Vertica returns an invalid input syntax error; for example:

```
=> SELECT HEX_TO_INTEGER ('0xffgf');
ERROR 3691: Invalid input syntax for numeric: "0xffgf"
```

See Also

- TO_HEX
- HEX_TO_BINARY

INET_ATON

Returns an integer that represents the value of the address in host byte order, given the dotted-quad representation of a network address as a string.

Behavior Type

Immutable

Syntax

INET_ATON ( expression )

Parameters

| expression | (VARCHAR) is the string to convert. |
Notes

The following syntax converts an IPv4 address represented as the string A to an integer I.
INET_ATON trims any spaces from the right of A, calls the Linux function inet_pton, and converts the result from network byte order to host byte order using ntohl.

=> INET_ATON(VARCHAR A) -> INT8 I

If A is NULL, too long, or inet_pton returns an error, the result is NULL.

Examples

The generated number is always in host byte order. In the following example, the number is calculated as \(209 \times 256^3 + 207 \times 256^2 + 224 \times 256 + 40\).

```sql
=> SELECT INET_ATON('209.207.224.40');
inet_aton
----------
3520061480
(1 row)

=> SELECT INET_ATON('1.2.3.4');
inet_aton
----------
16909060
(1 row)

=> SELECT TO_HEX(INET_ATON('1.2.3.4'));
to_hex
--------
102B304
(1 row)
```

See Also

- INET_NTOA

INET_NTOA

Returns the dotted-quad representation of the address as a VARCHAR, given a network address as an integer in network byte order.
Behavior Type

Immutable

Syntax

INET_NTOA ( expression )

Parameters

expression | (INTEGER) is the network address to convert.

Notes

The following syntax converts an IPv4 address represented as integer I to a string A.

INET_NTOA converts I from host byte order to network byte order using htonl, and calls the Linux function inet_ntop.

=> INET_NTOA(INT8 I) -> VARCHAR A

If I is NULL, greater than 2^32 or negative, the result is NULL.

Examples

=> SELECT INET_NTOA(16909060);
  inet_ntoa
  ---------
  1.2.3.4
  (1 row)

=> SELECT INET_NTOA(03021962);
  inet_ntoa
  ---------
  0.46.28.138
  (1 row)
See Also

- INET_ATON

INITCAP

Capitalizes first letter of each alphanumeric word and puts the rest in lowercase.

Behavior Type

Immutable

Syntax

INITCAP ( expression )

Parameters

| expression | (VARCHAR) is the string to format |

Notes

- Depends on collation setting of the locale.
- INITCAP is restricted to 32750 octet inputs, since it is possible for the UTF-8 representation of result to double in size.

Examples

<table>
<thead>
<tr>
<th>Expression</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>SELECT INITCAP('high speed database');</td>
<td>High Speed Database</td>
</tr>
<tr>
<td>SELECT INITCAP('LINUX TUTORIAL');</td>
<td>Linux Tutorial</td>
</tr>
</tbody>
</table>
### INITCAPB

Capitalizes first letter of each alphanumeric word and puts the rest in lowercase. Multibyte characters are not converted and are skipped.

#### Behavior Type

Immutable

#### Syntax

`INITCAPB ( expression )`

#### Parameters

- **expression** (VARCHAR) is the string to format.

#### Notes

Depends on collation setting of the locale.

#### Examples

<table>
<thead>
<tr>
<th>Expression</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>SELECT INITCAP('étudiant');</code></td>
<td>étudiant</td>
</tr>
<tr>
<td><code>SELECT INITCAP('high speed database');</code></td>
<td>High Speed Database</td>
</tr>
<tr>
<td><code>SELECT INITCAP('LINUX TUTORIAL');</code></td>
<td>Linux Tutorial</td>
</tr>
</tbody>
</table>
INSERT

Inserts a character string into a specified location in another character string.

Syntax

\[ \text{INSERT( 'string1', n, m, 'string2' )} \]

Behavior Type

Immutable

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>string1</td>
<td>(VARCHAR) Is the string in which to insert the new string.</td>
</tr>
<tr>
<td>n</td>
<td>A character of type INTEGER that represents the starting point for the insertion within string1. You specify the number of characters from the first character in string1 as the starting point for the insertion. For example, to insert characters before &quot;c&quot;, in the string &quot;abcdef,&quot; enter 3.</td>
</tr>
<tr>
<td>m</td>
<td>A character of type INTEGER that represents the number of characters in string1 (if any) that should be replaced by the insertion. For example, if you want the insertion to replace the letters &quot;cd&quot; in the string &quot;abcdef,&quot; enter 2.</td>
</tr>
<tr>
<td>string2</td>
<td>(VARCHAR) Is the string to be inserted.</td>
</tr>
</tbody>
</table>

Example

The following example changes the string Warehouse to Storehouse using the INSERT function:

| SELECT INITCAPB('abc DEF 123aVC 124Btd,lAsT'); | Abc Def 123Avc 124Btd,Last |
| SELECT INITCAPB(''); | |
| SELECT INITCAPB(null); | |
INSTR

Searches string for substring and returns an integer indicating the position of the character in string that is the first character of this occurrence. The return value is based on the character position of the identified character.

Behavior Type

Immutable

Syntax

INSTR (string, substring [, position [, occurrence ]])

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>string</td>
<td>(CHAR or VARCHAR, or BINARY or VARBINARY) Text expression to search.</td>
</tr>
<tr>
<td>substring</td>
<td>(CHAR or VARCHAR, or BINARY or VARBINARY) String to search for.</td>
</tr>
<tr>
<td>position</td>
<td>Nonzero integer indicating the character of string where Vertica begins the search. If position is negative, then Vertica counts backward from the end of string and then searches backward from the resulting position. The first character of string occupies the default position 1, and position cannot be 0.</td>
</tr>
<tr>
<td>occurrence</td>
<td>Integer indicating which occurrence of string Vertica searches. The value of occurrence must be positive (greater than 0), and the default is 1.</td>
</tr>
</tbody>
</table>
Notes

Both position and occurrence must be of types that can resolve to an integer. The default values of both parameters are 1, meaning Vertica begins searching at the first character of string for the first occurrence of substring. The return value is relative to the beginning of string, regardless of the value of position, and is expressed in characters.

If the search is unsuccessful (that is, if substring does not appear occurrence times after the position character of string, the return value is 0.

Examples

The first example searches forward in string ‘abc’ for substring ‘b’. The search returns the position in ‘abc’ where ‘b’ occurs, or position 2. Because no position parameters are given, the default search starts at ‘a’, position 1.

```sql
=> SELECT INSTR('abc', 'b');
INSTR
-------
 2
(1 row)
```

The following three examples use character position to search backward to find the position of a substring.

**Note:**

Although it might seem intuitive that the function returns a negative integer, the position of n occurrence is read left to right in the string, even though the search happens in reverse (from the end—or right side—of the string).

In the first example, the function counts backward one character from the end of the string, starting with character ‘c’. The function then searches backward for the first occurrence of ‘a’, which it finds it in the first position in the search string.

```sql
=> SELECT INSTR('abc', 'a', -1);
INSTR
-------
 1
(1 row)
```
In the second example, the function counts backward one byte from the end of the string, starting with character ‘c’. The function then searches backward for the first occurrence of ‘a’, which it finds it in the first position in the search string.

```sql
=> SELECT INSTR('abc', VARBINARY 'a', -1);
   INSTR
  -------
     1
   (1 row)
```

In the third example, the function counts backward one character from the end of the string, starting with character ‘b’, and searches backward for substring ‘bc’, which it finds in the second position of the search string.

```sql
=> SELECT INSTR('abcb', 'bc', -1);
   INSTR
  -------
     2
   (1 row)
```

In the fourth example, the function counts backward one character from the end of the string, starting with character ‘b’, and searches backward for substring ‘bcef’, which it does not find. The result is 0.

```sql
=> SELECT INSTR('abcb', 'bcef', -1);
   INSTR
  -------
     0
   (1 row)
```

In the fifth example, the function counts backward one byte from the end of the string, starting with character ‘b’, and searches backward for substring ‘bcef’, which it does not find. The result is 0.

```sql
=> SELECT INSTR('abcb', VARBINARY 'bcef', -1);
   INSTR
  -------
     0
   (1 row)
```

Multibyte characters are treated as a single character:

```sql
=> SELECT INSTR('aébc', 'b');
   INSTR
  -------
     3
   (1 row)
```

Use INSTRB to treat multibyte characters as binary:
INSTRB

Searches string for substring and returns an integer indicating the octet position within string that is the first occurrence. The return value is based on the octet position of the identified byte.

Behavior Type

Immutable

Syntax

INSTRB (string, substring [, position [, occurrence ] ])

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>string</td>
<td>Is the text expression to search.</td>
</tr>
<tr>
<td>substring</td>
<td>Is the string to search for.</td>
</tr>
<tr>
<td>position</td>
<td>Is a nonzero integer indicating the character of string where Vertica begins the search. If position is negative, then Vertica counts backward from the end of string and then searches backward from the resulting position. The first byte of string occupies the default position 1, and position cannot be 0.</td>
</tr>
<tr>
<td>occurrence</td>
<td>Is an integer indicating which occurrence of string Vertica searches. The value of occurrence must be positive (greater than 0), and the default is 1.</td>
</tr>
</tbody>
</table>
Notes

Both position and occurrence must be of types that can resolve to an integer. The default values of both parameters are 1, meaning Vertica begins searching at the first byte of string for the first occurrence of substring. The return value is relative to the beginning of string, regardless of the value of position, and is expressed in octets.

If the search is unsuccessful (that is, if substring does not appear occurrence times after the position character of string, then the return value is 0.

Example

```sql
=> SELECT INSTRB('straße', 'ß');
INSTRB
-------
  5
(1 row)
```

See Also

- INSTR

ISUTF8

Tests whether a string is a valid UTF-8 string. Returns true if the string conforms to UTF-8 standards, and false otherwise. This function is useful to test strings for UTF-8 compliance before passing them to one of the regular expression functions, such as REGEXP_LIKE, which expect UTF-8 characters by default.

ISUTF8 checks for invalid UTF8 byte sequences, according to UTF-8 rules:

- invalid bytes
- an unexpected continuation byte
- a start byte not followed by enough continuation bytes
- an Overload Encoding

The presence of an invalid UTF8 byte sequence results in a return value of false.
Syntax

ISUTF8( string );

Parameters

| string | The string to test for UTF-8 compliance. |

Examples

=> SELECT ISUTF8(E'\xC2\xBF'); -- UTF-8 INVERTED QUESTION MARK ISUTF8
       ---------
       t
(1 row)

=> SELECT ISUTF8(E'\xC2\xC0'); -- UNDEFINED UTF-8 CHARACTER
       ISUTF8
       ---------
       f
(1 row)

LEAST

Returns the smallest value in a list of expressions.

Behavior Type

Stable

Syntax

LEAST ( expression1, expression2, ... expression-n )

Parameters

expression1, expression2, and expression-n are the expressions to be evaluated.
Notes

- Works for all data types, and implicitly casts similar types. See Examples below.
- A NULL value in any one of the expressions returns NULL.

Examples

This example returns 5 as the least:

```
=> SELECT LEAST(7, 5, 9);
LEAST
  ------
   5
(1 row)
```

Putting quotes around the integer expressions returns the same result as the first example:

```
=> SELECT LEAST('7', '5', '9');
LEAST
  ------
   5
(1 row)
```

In the above example, the values are being compared as strings, so '10' would be less than '2'.

The next example returns 1.5, as INTEGER 2 is implicitly cast to FLOAT:

```
=> SELECT LEAST(2, 1.5);
LEAST
  ------
  1.5
(1 row)
```

The following example returns 'analytic' as the least:

```
=> SELECT LEAST('vertica', 'analytic', 'database');
LEAST
  -------
analytic
(1 row)
```

Notice this next command returns NULL:

```
=> SELECT LEAST('vertica', 'analytic', 'database', null);
LEAST
  -------
```

Vertica Analytic Database (9.3.x)
And one more:

```sql
=> SELECT LEAST('sit', 'site', 'sight');
LEAST
-----
sight
(1 row)
```

**See Also**

- `GREATEST`

**LEASTB**

Returns the function's least argument, using binary ordering, not UTF-8 character ordering.

**Behavior Type**

*Immutable*

**Syntax**

```
LEASTB ( expression1, expression2, ... expression-n )
```

**Parameters**

`expression1, expression2, and expression-n` are the expressions to be evaluated.

**Notes**

- Works for all data types, and implicitly casts similar types. See Examples below.
- A NULL value in any one of the expressions returns NULL.
Examples

The following command selects strasse as the least in the series of inputs:

```sql
=> SELECT LEASTB('straße', 'strasse');
  LEASTB
  ---------
  strasse
(1 row)
```

This example returns 5 as the least:

```sql
=>=> SELECT LEASTB(7, 5, 9);
  LEASTB
  -------
  5
(1 row)
```

Putting quotes around the integer expressions returns the same result as the first example:

```sql
=> SELECT LEASTB('7', '5', '9');
  LEASTB
  -------
  5
(1 row)
```

In the above example, the values are being compared as strings, so '10' would be less than '2'.

The next example returns 1.5, as INTEGER 2 is implicitly cast to FLOAT:

```sql
=> SELECT LEASTB(2, 1.5);
  LEASTB
  ------
  1.5
(1 row)
```

The following example returns 'analytic' as the least in the series of inputs:

```sql
=> SELECT LEASTB('vertica', 'analytic', 'database');
  LEASTB
  -------
  analytic
(1 row)
```

Notice this next command returns NULL:

```sql
=> SELECT LEASTB('vertica', 'analytic', 'database', null);
LEASTB
```
See Also

- GREATESTB

LEFT

Returns the specified characters from the left side of a string.

Behavior Type

Immutable

Syntax

LEFT ( string-expr, length )

Parameters

<table>
<thead>
<tr>
<th>string-expr</th>
<th>The string expression to return.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Length</td>
<td>An integer value that specifies how many characters to return.</td>
</tr>
</tbody>
</table>

Examples

=> SELECT LEFT('vertica', 3);
LEFT
-------
ver
(1 row)

SELECT DISTINCT(
    LEFT (customer_name, 4)) FnameTruncated
FROM customer_dimension ORDER BY FnameTruncated LIMIT 10;
FnameTruncated
See Also

SUBSTR

LENGTH

Returns the length of a string. The behavior of LENGTH varies according to the input data type:

- CHAR and VARCHAR: Identical to CHARACTER_LENGTH, returns the string length in UTF-8 characters, .
- CHAR: Strips padding.
- BINARY and VARBINARY: Identical to OCTET_LENGTH, returns the string length in bytes (octets).

Behavior Type

Immutable

Syntax

LENGTH ( expression )

Parameters

| expression | String to evaluate, one of the following: CHAR, VARCHAR, BINARY or VARBINARY. |
Examples

<table>
<thead>
<tr>
<th>Statement</th>
<th>Returns</th>
</tr>
</thead>
<tbody>
<tr>
<td>SELECT LENGTH('1234'::CHAR(10));</td>
<td>4</td>
</tr>
<tr>
<td>SELECT LENGTH('1234'::VARCHAR(10));</td>
<td>6</td>
</tr>
<tr>
<td>SELECT LENGTH('1234'::BINARY(10));</td>
<td>10</td>
</tr>
<tr>
<td>SELECT LENGTH('1234'::VARBINARY(10));</td>
<td>6</td>
</tr>
<tr>
<td>SELECT LENGTH(NULL::CHAR(10)) IS NULL;</td>
<td>t</td>
</tr>
</tbody>
</table>

See Also

BIT_LENGTH

LOWER

Takes a string value and returns a VARCHAR value converted to lowercase.

Behavior Type

stable

Syntax

LOWER ( expression )

Arguments

| expression | CHAR or VARCHAR string to convert, where the string width is ≤ 65000 octets. |

Important:

In practice, expression should not exceed 32,500 octets. LOWER does not use the locale's collation setting—for example,
collation=binary—to identify its encoding; rather, it treats the input argument as a UTF-8 encoded string. The UTF-8 representation of the input value might be double its original width. As a result, LOWER returns an error if the input value exceeds 32,500 octets.

Note also that if expression is a table column, LOWER calculates its size from the column's defined width, and not from the column data. If the column width is greater than VARCHAR(32500), Vertica returns an error.

Examples

=> SELECT LOWER('AbCdEfg');
   LOWER
   --------------
   abcdefg
   (1 row)
=> SELECT LOWER('The Bat In The Hat');
   LOWER
   ---------------------
   the bat in the hat
   (1 row)
=> SELECT LOWER('ÉTUDIANT');
   LOWER
   -----------
   étudiant
   (1 row)

LOWERB

Returns a character string with each ASCII character converted to lowercase. Multi-byte characters are skipped and not converted.

Behavior Type

Immutable

Syntax

LOWERB ( expression )
Parameters

expression | CHAR or VARCHAR string to convert

Examples

In the following example, the multi-byte UTF-8 character É is not converted to lowercase:

```sql
=> SELECT LOWERB('ÉTUDIANT');
  LOWERB
   étudiant
(1 row)
=> SELECT LOWER('ÉTUDIANT');
  LOWER
   étudiant
(1 row)
=> SELECT LOWERB('AbCdEfG');
  LOWERB
   abcdefg
(1 row)
=> SELECT LOWERB('The Vertica Database');
  LOWERB
   the vertica database
(1 row)
```

LPAD

Returns a VARCHAR value representing a string of a specific length filled on the left with specific characters.

Behavior Type

Immutable

Syntax

LPAD ( expression , length [ , fill ] )
Parameters

| expression | (CHAR OR VARCHAR) specifies the string to fill |
| Length     | (INTEGER) specifies the number of characters to return |
| Fill       | (CHAR OR VARCHAR) specifies the repeating string of characters with which to fill the output string. The default is the space character. |

Examples

=> SELECT LPAD('database', 15, 'xzy');
   LPAD
   --------------
   xzyxzyxdatabase
   (1 row)

If the string is already longer than the specified length it is truncated on the right:

=> SELECT LPAD('establishment', 10, 'abc');
   LPAD
   ----------
   establishm
   (1 row)

LTRIM

Returns a VARCHAR value representing a string with leading blanks removed from the left side (beginning).

Behavior Type

Immutable

Syntax

LTRIM ( expression [ , characters ] )
Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>(CHAR or VARCHAR) is the string to trim</th>
</tr>
</thead>
<tbody>
<tr>
<td>characters</td>
<td>(CHAR or VARCHAR) specifies the characters to remove from the left side of expression. The default is the space character.</td>
</tr>
</tbody>
</table>

Examples

```sql
=> SELECT LTRIM('zzyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyyy
Parameters

| string  | Is the argument string. |

Examples

```sql
=> SELECT MD5('123');
  MD5
  ------------------------------
  202cb962ac59075b964b07152d234b70
  (1 row)
=> SELECT MD5('Vertica'::bytea);
  MD5
  ------------------------------
  fc45b815747d8236f9f6fdb9c2c3f676
  (1 row)
```

See Also

- SHA1
- SHA224
- SHA256
- SHA384
- SHA512

OCTET_LENGTH

Takes one argument as an input and returns the string length in octets for all string types.

Behavior Type

Immutable

Syntax

```
OCTET_LENGTH ( expression )
```
Parameters

| expression | (CHAR or VARCHAR or BINARY or VARBINARY) is the string to measure. |

Notes

- If the data type of expression is a CHAR, VARCHAR or VARBINARY, the result is the same as the actual length of expression in octets. For CHAR, the length does not include any trailing spaces.
- If the data type of expression is BINARY, the result is the same as the fixed-length of expression.
- If the value of expression is NULL, the result is NULL.

Examples

<table>
<thead>
<tr>
<th>Expression</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>SELECT OCTET_LENGTH(CHAR(10) '1234 ');</td>
<td>4</td>
</tr>
<tr>
<td>SELECT OCTET_LENGTH(CHAR(10) '1234');</td>
<td>4</td>
</tr>
<tr>
<td>SELECT OCTET_LENGTH(CHAR(10) ' 1234');</td>
<td>6</td>
</tr>
<tr>
<td>SELECT OCTET_LENGTH(VARCHAR(10) '1234 ');</td>
<td>6</td>
</tr>
<tr>
<td>SELECT OCTET_LENGTH(VARCHAR(10) '1234');</td>
<td>5</td>
</tr>
<tr>
<td>SELECT OCTET_LENGTH(VARCHAR(10) ' 1234');</td>
<td>7</td>
</tr>
<tr>
<td>SELECT OCTET_LENGTH('abc':VARBINARY);</td>
<td>3</td>
</tr>
<tr>
<td>SELECT OCTET_LENGTH(VARBINARY 'abc');</td>
<td>3</td>
</tr>
<tr>
<td>SELECT OCTET_LENGTH(VARBINARY 'abc ');</td>
<td>5</td>
</tr>
<tr>
<td>SELECT OCTET_LENGTH(BINARY(6) 'abc');</td>
<td>6</td>
</tr>
<tr>
<td>SELECT OCTET_LENGTH(VARBINARY '');</td>
<td>0</td>
</tr>
<tr>
<td>SELECT OCTET_LENGTH('':BINARY);</td>
<td>1</td>
</tr>
<tr>
<td>SELECT OCTET_LENGTH(null::VARBINARY);</td>
<td></td>
</tr>
<tr>
<td>SELECT OCTET_LENGTH(null::BINARY);</td>
<td></td>
</tr>
</tbody>
</table>
See Also

- BIT_LENGTH
- CHARACTER_LENGTH
- LENGTH

OVERLAY

Replaces part of a string with another string and returns the new string value as a VARCHAR.

Behavior Type

Immutable if using OCTETS, Stable otherwise

Syntax

OVERLAY ( input-string PLACING replace-string FROM position [ FOR extent ] [ USING { CHARACTERS | OCTETS } ] )

Parameters

<table>
<thead>
<tr>
<th>input-string</th>
<th>The string to process, of type CHAR or VARCHAR.</th>
</tr>
</thead>
<tbody>
<tr>
<td>replace-string</td>
<td>The string to replace the specified substring of input-string, of type CHAR or VARCHAR.</td>
</tr>
<tr>
<td>position</td>
<td>Integer ≥1 that specifies the first character or octet of input-string to overlay replace-string.</td>
</tr>
</tbody>
</table>
| extent              | Integer that specifies how many characters or octets of input-string to overlay with replace-string. If omitted, OVERLAY uses the length of replace-string. For example, compare the following calls to OVERLAY:
- **OVERLAY** omits **FOR** clause. The number of characters replaced in the input string equals the number of characters in replacement string **ABC**:

```sql
dbadmin=> SELECT OVERLAY ('123456789' PLACING 'ABC' FROM 5);
    overlay
-----------
  1234ABCK9
(1 row)
```

- **OVERLAY** includes a **FOR** clause that specifies to replace four characters in the input string with the replacement string. The replacement string is three characters long, so **OVERLAY** returns a string that is one character shorter than the input string:

```sql
=> SELECT OVERLAY ('123456789' PLACING 'ABC' FROM 5 FOR 4);
    overlay
-----------
  1234ABC9
(1 row)
```

- **OVERLAY** includes a **FOR** clause that specifies to replace -2 characters in the input string with the replacement string. The function returns a string that is two characters longer than the input string:

```sql
=> SELECT OVERLAY ('123456789' PLACING 'ABC' FROM 5 FOR -2);
    overlay
-----------
  1234ABC3456789
(1 row)
```

<table>
<thead>
<tr>
<th>USING CHARACTERS</th>
<th>OCTETS</th>
</tr>
</thead>
<tbody>
<tr>
<td>Specifies whether <strong>OVERLAY</strong> uses characters (default) or octets.</td>
<td></td>
</tr>
</tbody>
</table>

**Note:**
If you specify **USING OCTETS**, Vertica calls the **OVERLAYB** function.
Examples

```sql
=> SELECT OVERLAY('123456789' PLACING 'xxx' FROM 2);
  overlay
  1xxx56789
  (1 row)
=> SELECT OVERLAY('123456789' PLACING 'XXX' FROM 2 USING OCTETS);
  overlayb
  1XXX56789
  (1 row)
=> SELECT OVERLAY('123456789' PLACING 'xxx' FROM 2 FOR 4);
  overlay
  1xxxx6789
  (1 row)
=> SELECT OVERLAY('123456789' PLACING 'xxx' FROM 2 FOR 5);
  overlay
  1xxx789
  (1 row)
=> SELECT OVERLAY('123456789' PLACING 'xxx' FROM 2 FOR 6);
  overlay
  1xxx89
  (1 row)
```

OVERLAYB

Replaces part of a string with another string and returns the new string as an octet value.

The OVERLAYB function treats the multibyte character string as a string of octets (bytes) and use octet numbers as incoming and outgoing position specifiers and lengths. The strings themselves are type VARCHAR, but they treated as if each byte was a separate character.

Behavior Type

Immutable

Syntax

```sql
OVERLAYB ( input-string, replace-string, position [, extent ] )
```
Parameters

<table>
<thead>
<tr>
<th>input-string</th>
<th>The string to process, of type CHAR or VARCHAR.</th>
</tr>
</thead>
<tbody>
<tr>
<td>replace-string</td>
<td>The string to replace the specified substring of input-string, of type CHAR or VARCHAR.</td>
</tr>
<tr>
<td>position</td>
<td>Integer ≥1 that specifies the first octet of input-string to overlay replace-string.</td>
</tr>
<tr>
<td>extent</td>
<td>Integer that specifies how many octets of input-string to overlay with replace-string. If omitted, OVERLAY uses the length of replace-string.</td>
</tr>
</tbody>
</table>

Examples

```
=> SELECT OVERLAYB('123456789', 'ééé', 2);
OVERLAYB
----------
1éé8989
(1 row)
=> SELECT OVERLAYB('123456789', 'ßßß', 2);
OVERLAYB
----------
1ßß8989
(1 row)
=> SELECT OVERLAYB('123456789', 'xxx', 2);
OVERLAYB
----------
1xxx56789
(1 row)
=> SELECT OVERLAYB('123456789', 'xxx', 2, 4);
OVERLAYB
----------
1xxx6789
(1 row)
=> SELECT OVERLAYB('123456789', 'xxx', 2, 5);
OVERLAYB
----------
1xxx789
(1 row)
=> SELECT OVERLAYB('123456789', 'xxx', 2, 6);
OVERLAYB
----------
1xxx89
(1 row)
```
POSITION

Returns an INTEGER value representing the character location of a specified substring with a string (counting from one).

Behavior Type

Immutable

Syntax 1

POSITION ( substring IN string [ USING { CHARACTERS | OCTETS } ] )

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>substring</td>
<td>(CHAR or VARCHAR) is the substring to locate</td>
</tr>
<tr>
<td>string</td>
<td>(CHAR or VARCHAR) is the string in which to locate the substring</td>
</tr>
<tr>
<td>USING CHARACTERS</td>
<td>OCTETS</td>
</tr>
</tbody>
</table>

Syntax 2

POSITION ( substring IN string )

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>substring</td>
<td>(VARBINARY) is the substring to locate</td>
</tr>
<tr>
<td>string</td>
<td>(VARBINARY) is the string in which to locate the substring</td>
</tr>
</tbody>
</table>
Notes

- When the string and substring are CHAR or VARCHAR, the return value is based on either the character or octet position of the substring.
- When the string and substring are VARBINARY, the return value is always based on the octet position of the substring.
- The string and substring must be consistent. Do not mix VARBINARY with CHAR or VARCHAR.
- POSITION is similar to STRPOS although POSITION allows finding by characters and by octet.
- If the string is not found, the return value is zero.

Examples

```sql
=> SELECT POSITION('é' IN 'étudiant' USING CHARACTERS);
  position
  -------
    1
(1 row)
=> SELECT POSITION('ß' IN 'straße' USING OCTETS);
  position
  ----
    5
(1 row)
=> SELECT POSITION('c' IN 'abcd' USING CHARACTERS);
  position
  ----
    3
(1 row)
=> SELECT POSITION(VARBINARY '456' IN VARBINARY '123456789');
  position
  ----
    4
(1 row)
SELECT POSITION('n' in 'León') as 'default',
  POSITION('León', 'n') as 'POSITIONB',
  POSITION('n' in 'León' USING CHARACTERS) as 'pos_chars',
  POSITION('n' in 'León' USING OCTETS) as 'pos_oct', INSTR('León', 'n'),
  INSTRB('León', 'n'), REGEXP_INSTR('León', 'n');
   default | POSITIONB | pos_chars | pos_oct | INSTR | INSTRB | REGEXP_INSTR
  --------+-----------+-----------+---------+-------+--------+------------------
        4 |          5 |          4 |         5 |       4 |        5 |              4
(1 row)
```
POSITIONB

Returns an INTEGER value representing the octet location of a specified substring with a string (counting from one).

Behavior Type

Immutable

Syntax

POSITIONB ( string, substring )

Parameters

<table>
<thead>
<tr>
<th>parameter</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>string</td>
<td>(CHAR or VARCHAR) is the string in which to locate the substring</td>
</tr>
<tr>
<td>substring</td>
<td>(CHAR or VARCHAR) is the substring to locate</td>
</tr>
</tbody>
</table>

Examples

```sql
=> SELECT POSITIONB('straße', 'ße');
POSITIONB
-----------
5
(1 row)

=> SELECT POSITIONB('étudiant', 'é');
POSITIONB
--------
1
(1 row)
```

QUOTE_IDENT

Returns the specified string argument in the format that is required in order to use that string as an identifier in an SQL statement. Quotes are added as needed—for example, if the string contains non-identifier characters or is an SQL or Vertica-reserved keyword:
Embedded double quotes are doubled.

- SQL identifiers such as table and column names are stored as created, and references to them are resolved using case-insensitive compares. Thus, you do not need to double-quote mixed-case identifiers.
- Vertica quotes all reserved keywords, even if they are unused.

Behavior Type

Immutable

Syntax

QUOTE_IDENT( 'string' )

Parameters

| string | String to quote |

Examples

Quoted identifiers are case-insensitive, and Vertica does not supply the quotes:

```sql
=> SELECT QUOTE_IDENT('VErtIcA');
QUOTE_IDENT
-----------
VErtIcA
(1 row)

=> SELECT QUOTE_IDENT('Vertica database');
QUOTE_IDENT
--------------
"Vertica database"
(1 row)
```

Embedded double quotes are doubled:
The following example uses the SQL keyword SELECT, so results are double quoted:

```
=> SELECT QUOTE_IDENT('select');
QUOTE_IDENT
-------------
"select"
(1 row)
```

**QUOTE_LITERAL**

Returns the given string, suitably quoted, to be used as a string literal in a SQL statement string. Embedded single quotes and backslashes are doubled.

**Behavior Type**

Immutable

**Syntax**

```
QUOTE_LITERAL ( string )
```

**Parameters**

| string | String to convert to a string literal. |

**Notes**

Vertica recognizes two consecutive single quotes within a string literal as one single quote character. For example, "You 're here!". This is the SQL standard representation and is preferred over the form, "You\'re here!", as backslashes are not parsed as before.
Examples

```sql
=> SELECT QUOTE_LITERAL('You''re here!');
QUOTE_LITERAL
-----------------
'You''re here!'  
(1 row)
```

See Also

- Character String Literals

REPEAT

Replicates a string the specified number of times and concatenates the replicated values as a single string. The return value takes on the data type of the string argument. Return values for non-LONG data types and LONG data types can be up to 65000 and 32000000 bytes in length, respectively. If the length of `string * count` exceeds these limits, Vertica silently truncates the results.

Behavior Type

Immutable

Syntax

```
REPEAT ( 'string', count )
```

Parameters

<table>
<thead>
<tr>
<th><code>string</code></th>
<th>The string to repeat, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>CHAR</td>
</tr>
<tr>
<td></td>
<td>VARCHAR</td>
</tr>
<tr>
<td></td>
<td>BINARY</td>
</tr>
<tr>
<td></td>
<td>VARBINARY</td>
</tr>
</tbody>
</table>
LONG VARCHAR
LONG VARBINARY

| count  | An integer expression that specifies how many times to repeat string. |

**Examples**

The following example repeats `vmart` three times:

```sql
=> SELECT REPEAT ('vmart', 3);
REPEAT
-----------
vmartvmartvmart
(1 row)
```

**REPLACE**

Replaces all occurrences of characters in a string with another set of characters.

**Behavior Type**

Immutable

**Syntax**

REPLACE ("string", "target", "replacement")

**Parameters**

<table>
<thead>
<tr>
<th>string</th>
<th>The string to modify.</th>
</tr>
</thead>
<tbody>
<tr>
<td>target</td>
<td>The characters in string to replace.</td>
</tr>
<tr>
<td>replacement</td>
<td>The characters to replace target.</td>
</tr>
</tbody>
</table>
Examples

=> SELECT REPLACE('Documentation%20Library', '%20', '');
   REPLACE
   ---------------------
   Documentation Library
   (1 row)
=> SELECT REPLACE('This &amp; That', '&amp;', 'and');
   REPLACE
   ------------
   This and That
   (1 row)
=> SELECT REPLACE('straße', 'ß', 'ss');
   REPLACE
   -------
   strasse
   (1 row)

RIGHT

Returns the specified characters from the right side of a string.

Behavior Type

Immutable

Syntax

RIGHT ( string-expr, length )

Parameters

<table>
<thead>
<tr>
<th>string-expr</th>
<th>The string expression to return.</th>
</tr>
</thead>
<tbody>
<tr>
<td>length</td>
<td>An integer value that specifies how many characters to return.</td>
</tr>
</tbody>
</table>

Examples

The following query returns the last three characters of the string 'vertica':
=> SELECT RIGHT('vertica', 3);
RIGHT
-------
ica
(1 row)

The following query queries date column date_ordered from table store.store_orders_fact. It coerces the dates to strings and extracts the last five characters from each string. It then returns all distinct strings:

```
SELECT DISTINCT
    RIGHT(date_ordered::varchar, 5)) MonthDays
FROM store.store_orders_fact ORDER BY MonthDays;
```

MonthDays
----------
01-01
01-02
01-03
01-04
01-05
01-06
01-07
01-08
01-09
01-10
02-01
02-02
02-03
...
11-08
11-09
11-10
12-01
12-02
12-03
12-04
12-05
12-06
12-07
12-08
12-09
12-10
(120 rows)

See Also

SUBSTR
**RPAD**

Returns a VARCHAR value representing a string of a specific length filled on the right with specific characters.

**Behavior Type**

Immutable

**Syntax**

```
RPAD ( expression, Length [, fill ] )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>expression</td>
<td>(CHAR OR VARCHAR) specifies the string to fill</td>
</tr>
<tr>
<td>Length</td>
<td>(INTEGER) specifies the number of characters to return</td>
</tr>
<tr>
<td>fill</td>
<td>(CHAR OR VARCHAR) specifies the repeating string of characters with which to fill the output string. The default is the space character.</td>
</tr>
</tbody>
</table>

**Examples**

```sql
=> SELECT RPAD('database', 15, 'xzy');

<table>
<thead>
<tr>
<th>RPAD</th>
</tr>
</thead>
<tbody>
<tr>
<td>databasexzyxzyx</td>
</tr>
</tbody>
</table>

(1 row)
```

If the string is already longer than the specified length it is truncated on the right:

```sql
=> SELECT RPAD('database', 6, 'xzy');

<table>
<thead>
<tr>
<th>RPAD</th>
</tr>
</thead>
<tbody>
<tr>
<td>database</td>
</tr>
</tbody>
</table>

(1 row)
```
RTRIM

Returns a VARCHAR value representing a string with trailing blanks removed from the right side (end).

Behavior Type

Immutable

Syntax

RTRIM ( expression [ , characters ] )

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>(CHAR or VARCHAR) is the string to trim</th>
</tr>
</thead>
<tbody>
<tr>
<td>characters</td>
<td>(CHAR or VARCHAR) specifies the characters to remove from the right side of expression. The default is the space character.</td>
</tr>
</tbody>
</table>

Examples

=> SELECT RTRIM('trimzzyyyyyyyyyyyyy', 'xyz');
RTRIM
----------
trim
(1 row)

See Also

- BTRIM
- LTRIM
- TRIM
**SHA1**

Uses the US Secure Hash Algorithm 1 to calculate the SHA1 hash of string. Returns the result as a VARCHAR string in hexadecimal.

**Behavior Type**

*Immutable*

**Syntax**

SHA1 ( string )

**Parameters**

| string | The VARCHAR or VARBINARY string to be calculated. |

**Examples**

The following examples calculate the SHA1 hash of the provided strings:

```sql
=> SELECT SHA1('123');
SHA1
-----------------------------
40bd80156308f5c35165329ea1ff5c5ecdbbeef
(1 row)
```

```sql
=> SELECT SHA1('Vertica':bytea);
SHA1
-----------------------------
e2cf8d3444995c6c301546c4fc5ee152d77c11
(1 row)
```

**See Also**

- MD5
- SHA224
SHA224

Uses the US Secure Hash Algorithm 2 to calculate the SHA224 hash of string. Returns the result as a VARCHAR string in hexadecimal.

Behavior Type

Immutable

Syntax

SHA224 ( string )

Parameters

| string | The VARCHAR or VARBINARY string to be calculated. |

Examples

The following examples calculate the SHA224 hash of the provided strings:

=> SELECT SHA224('abc');

`SHA224`

78d8045d684abd2eece923758f3cd781489df3a48e1278982466017f
(1 row)

=> SELECT SHA224('Vertica'::bytea);

`SHA224`

135ac268f64ff3124aeeebc3cc0af0a29fd600a3be8e29ed97e45e25
(1 row)
=> SELECT sha224(''::varbinary) = 'd14a028c2a3a2bc9476102bb288234c415a2b01f828ea62ac5b3e42f' AS "TRUE";

(1 row)

See Also

- MD5
- SHA1()
- SHA256()
- SHA384()
- SHA512()

SHA256

Uses the US Secure Hash Algorithm 2 to calculate the SHA256 hash of string. Returns the result as a VARCHAR string in hexadecimal.

Behavior Type

Immutable

Syntax

SHA256 ( string )

Parameters

| string | The VARCHAR or VARBINARY string to be calculated. |

Examples

The following examples calculate the SHA256 hash of the provided strings:
See Also

- MD5
- SHA1
- SHA224
- SHA384
- SHA512

SHA384

Uses the US Secure Hash Algorithm 2 to calculate the SHA384 hash of string. Returns the result as a VARCHAR string in hexadecimal.

Behavior Type

Immutable

Syntax

SHA384 (string)
Parameters

| string | The VARCHAR or VARBINARY string to be calculated. |

Examples

The following examples calculate the SHA384 hash of the provided strings:

```
=> SELECT SHA384('123');
SHA384
9a0a82f0cf31470d7aaffede3406c9aa8410671520b727044eda15b4c25532a9b5cd8aaf9cec4919d76255b6bf0f
(1 row)
```

```
=> SELECT SHA384('Vertica'::bytea);
SHA384
3431a717dc3289862bbd636a064d26980b47ebe4684b800c47f4c756f0c24985866ef97763eaf548fed80ce28722c96bb
(1 row)
```

See Also

- [MD5](#)
- [SHA1](#)
- [SHA224](#)
- [SHA256](#)
- [SHA512](#)

### SHA512

Uses the US Secure Hash Algorithm 2 to calculate the SHA512 hash of string. Returns the result as a VARCHAR string in hexadecimal.

Behavior Type

**Immutable**
Syntax

SHA512 ( string )

Parameters

| string | The VARCHAR or VARBINARY string to be calculated. |

Examples

The following examples calculate the SHA512 hash of the provided strings:

=> SELECT SHA512('123');

```
3c9909afec25354d551dae21590bb26e38d53f2173b8d3dc3eee4c047e7ab1c1eb8b85103e3be7ba613b31bb5c9c36214dc9f14a42fd7a2f2d84856bca5c44c2
```

(1 row)

=> SELECT SHA512('Vertica'::bytea);

```
c4ee2b2d17759226a3897c9c30d7c6df1145c4582849bb5191ee140bce05b83d3d869890cc3619b534fe6f97ff28a739d8b568a5ade66e756b3243ef97d3f00
```

(1 row)

See Also

- [MD5](#)
- [SHA1](#)
- [SHA224](#)
- [SHA256](#)
- [SHA384](#)
SPACE

Returns the specified number of blank spaces, typically for insertion into a character string.

Behavior Type

Immutable

Syntax

SPACE(n)

Parameters

| n   | An integer argument that specifies how many spaces to insert. |

Example

The following example concatenates strings x and y with 10 spaces inserted between them:

```sql
=> SELECT 'x' || SPACE(10) || 'y' AS Ten_spaces;
  Ten_spaces
              ----------------------
        x    y
(1 row)
```

SPLIT_PART

Splits string on the delimiter and returns the string at the location of the beginning of the specified field (counting from 1).

Behavior Type

Immutable
Syntax

SPLIT_PART ( string, delimiter, field )

Parameters

<table>
<thead>
<tr>
<th>string</th>
<th>Argument string</th>
</tr>
</thead>
<tbody>
<tr>
<td>delimiter</td>
<td>Delimiter</td>
</tr>
<tr>
<td>field</td>
<td>(INTEGER) Number of the part to return</td>
</tr>
</tbody>
</table>

Notes

Use this with the character form of the subfield.

Examples

The specified integer of 2 returns the second string, or def.

```sql
=> SELECT SPLIT_PART('abc-@-def-@-ghi', '@-', 2);
SPLIT_PART
-----------
def
(1 row)
```

In the next example, specify 3, which returns the third string, or 789.

```sql
=> SELECT SPLIT_PART('123-|-456-|-789', '|-', 3);
SPLIT_PART
-----------
789
(1 row)
```

The tildes are for readability only. Omitting them returns the same results:

```sql
=> SELECT SPLIT_PART('123|456|789', '|', 3);
SPLIT_PART
-----------
789
(1 row)
```
See what happens if you specify an integer that exceeds the number of strings: The result is not null, it is an empty string.

```sql
=> SELECT SPLIT_PART('123|456|789', '|', 4);
SPLIT_PART
----------
        (1 row)
```

If SPLIT_PART had returned NULL, LENGTH would have returned 0.

```sql
=> SELECT LENGTH (SPLIT_PART('123|456|789', '|', 4));
LENGTH
-------
     0
(1 row)
```

If the locale of your database is BINARY, SPLIT_PART calls SPLIT_PARTB:

```sql
=> SHOW LOCALE;
name | setting
------|---------------------------------------------
locale | en_US@collation=binary (LEN_KBINARY)
(1 row)
=> SELECT SPLIT_PART('123456789', '5', 1);
split_partb
----------
1234
(1 row)
```

```sql
=> SET LOCALE TO 'en_US@collation=standard';
INFO 2567: Canonical locale: 'en_US@collation=standard'
Standard collation: 'LEN'
English (United States, collation=standard)
SET
=> SELECT SPLIT_PART('123456789', '5', 1);
split_part
----------
1234
(1 row)
```

**See Also**

- `SPLIT_PARTB`
**SPLIT_PARTB**

Splits string on the delimiter and returns the string at the location of the beginning of the specified field (counting from 1). The VARCHAR arguments are treated as octets rather than UTF-8 characters.

**Behavior Type**

*Immutable*

**Syntax**

SPLIT_PARTB ( *string*, *delimiter*, *field* )

**Parameters**

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td><em>string</em></td>
<td>(VARCHAR) Is the argument string.</td>
</tr>
<tr>
<td><em>delimiter</em></td>
<td>(VARCHAR) Is the given delimiter.</td>
</tr>
<tr>
<td><em>field</em></td>
<td>(INTEGER) is the number of the part to return.</td>
</tr>
</tbody>
</table>

**Notes**

Use this function with the character form of the subfield.

**Examples**

The specified integer of 3 returns the third string, or soupçon.

```sql
=> SELECT SPLIT_PARTB('straße~@~café~@~soupçon', '~@~', 3);
SPLIT_PARTB
----------
soupçon
(1 row)
```

The tildes are for readability only. Omitting them returns the same results:
Select

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>SPLIT_PARTB('straße @ café @ soupçon', '@', 3);</td>
<td></td>
</tr>
<tr>
<td>soupçon</td>
<td></td>
</tr>
<tr>
<td>(1 row)</td>
<td></td>
</tr>
</tbody>
</table>

See what happens if you specify an integer that exceeds the number of strings: The result is not null, it is an empty string.

Select

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>SPLIT_PARTB('straße @ café @ soupçon', '@', 4);</td>
<td></td>
</tr>
<tr>
<td>(1 row)</td>
<td></td>
</tr>
<tr>
<td>SPLIT_PARTB('straße @ café @ soupçon', '@', 4) IS NULL;</td>
<td></td>
</tr>
<tr>
<td>?column?</td>
<td></td>
</tr>
<tr>
<td>f</td>
<td></td>
</tr>
<tr>
<td>(1 row)</td>
<td></td>
</tr>
</tbody>
</table>

If the locale of your database is BINARY, SPLIT_PART calls SPLIT_PARTB:

Show locale

<table>
<thead>
<tr>
<th>name</th>
<th>setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>locale</td>
<td>en_US@collation=binary (LEN_KBINARY)</td>
</tr>
<tr>
<td>(1 row)</td>
<td></td>
</tr>
<tr>
<td>SET LOCALE TO 'en_US@collation=standard';</td>
<td></td>
</tr>
<tr>
<td>INFO 2567: Canonical locale: 'en_US@collation=standard'</td>
<td></td>
</tr>
<tr>
<td>Standard collation: 'LEN'</td>
<td></td>
</tr>
<tr>
<td>English (United States, collation=standard)</td>
<td></td>
</tr>
<tr>
<td>SET</td>
<td></td>
</tr>
<tr>
<td>SELECT SPLIT_PART('123456789', '5', 1);</td>
<td></td>
</tr>
<tr>
<td>split_part</td>
<td></td>
</tr>
<tr>
<td>(1 row)</td>
<td></td>
</tr>
</tbody>
</table>

See Also

- SPLIT_PART
STRPOS

Returns an INTEGER value representing the character location of a specified substring within a string (counting from one).

Behavior Type

Immutable

Syntax

STRPOS( string, substring )

Parameters

<table>
<thead>
<tr>
<th>parameter</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>string</td>
<td>(CHAR or VARCHAR) is the string in which to locate the substring</td>
</tr>
<tr>
<td>substring</td>
<td>(CHAR or VARCHAR) is the substring to locate</td>
</tr>
</tbody>
</table>

Notes

STRPOS is similar to POSITION although POSITION allows finding by characters and by octet.

If the string is not found, the return value is zero.

Examples

```sql
=> SELECT STRPOS('abcd', 'c');
STRPOS
---------
  3
(1 row)
```
STRPOSB

Returns an INTEGER value representing the location of a specified substring within a string, counting from one, where each octet in the string is counted (as opposed to characters).

Behavior Type

Immutable

Syntax

STRPOSB (string, substring)

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>string</td>
<td>(CHAR or VARCHAR) is the string in which to locate the substring</td>
</tr>
<tr>
<td>substring</td>
<td>(CHAR or VARCHAR) is the substring to locate</td>
</tr>
</tbody>
</table>

Notes

STRPOSB is identical to POSITIONB except for the order of the arguments.

Examples

=> SELECT STRPOSB('straße', 'e');
    STRPOSB
    --------
    7
    (1 row)

=> SELECT STRPOSB('étudiant', 'tud');
    STRPOSB
    --------
    3
    (1 row)
**SUBSTR**

Returns VARCHAR or VARBINARY value representing a substring of a specified string.

**Behavior Type**

*Immutable*

**Syntax**

```sql
SUBSTR ( string , position [ , extent ] )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>string</code></td>
<td>(CHAR/VARCHAR or BINARY/VARBINARY) is the string from which to extract a substring. If null, Vertica returns no results.</td>
</tr>
<tr>
<td><code>position</code></td>
<td>(INTEGER or DOUBLE PRECISION) is the starting position of the substring (counting from one by characters). If 0 or negative, Vertica returns no results.</td>
</tr>
<tr>
<td><code>extent</code></td>
<td>(INTEGER or DOUBLE PRECISION) is the length of the substring to extract (in characters). The default is the end of the string.</td>
</tr>
</tbody>
</table>

**Notes**

SUBSTR truncates DOUBLE PRECISION input values.

**Examples**

```
=> SELECT SUBSTR('abc':'binary(3),1);
 substr
 --------
 abc
(1 row)

=> SELECT SUBSTR('123456789', 3, 2);
 substr
 --------
```
```sql
34
(1 row)
=> SELECT SUBSTR('123456789', 3);
 substr
--------
3456789
(1 row)
```

```sql
=> SELECT SUBSTR(TO_BITSTRING(HEX_TO_BINARY('0x10')), 2, 2);
 substr
--------
00
(1 row)
```

```sql
=> SELECT SUBSTR(TO_HEX(10010), 2, 2);
 substr
--------
71
(1 row)
```

**SUBSTRB**

Returns an octet value representing the substring of a specified string.

**Behavior Type**

*Immutable*

**Syntax**

```sql
SUBSTRB ( string , position [ , extent ] )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>string</code></td>
<td>(CHAR/VARCHAR) is the string from which to extract a substring.</td>
</tr>
<tr>
<td><code>position</code></td>
<td>(INTEGER or DOUBLE PRECISION) is the starting position of the substring (counting from one in octets).</td>
</tr>
<tr>
<td><code>extent</code></td>
<td>(INTEGER or DOUBLE PRECISION) is the length of the substring to extract (in octets). The default is the end of the string.</td>
</tr>
</tbody>
</table>
Notes

- This function treats the multibyte character string as a string of octets (bytes) and uses octet numbers as incoming and outgoing position specifiers and lengths. The strings themselves are type VARCHAR, but they treated as if each octet were a separate character.
- SUBSTRB truncates DOUBLE PRECISION input values.

Examples

```sql
=> SELECT SUBSTRB('soupçon', 5);
SUBSTRB
--------
çon
(1 row)

=> SELECT SUBSTRB('soupçon', 5, 2);
SUBSTRB
--------
c
(1 row)
```

Vertica returns the following error message if you use BINARY/VARBINARY:

```sql
=> SELECT SUBSTRB('abc':binary(3),1);
ERROR: function substrb(binary, int) does not exist, or permission is denied for substrb(binary, int)
HINT: No function matches the given name and argument types. You may need to add explicit type casts.
```

**SUBSTRING**

Returns a value representing a substring of the specified string at the given position, given a value, a position, and an optional length. SUBSTRING truncates DOUBLE PRECISION input values.

**Behavior Type**

Immutable if USING OCTETS, stable otherwise.
Syntax

SUBSTRING ( string, position [ , length ]
... [USING {CHARACTERS | OCTETS } ] )

SUBSTRING ( string FROM position [ FOR length ]
... [USING { CHARACTERS | OCTETS } ] )

Parameters

| string | (CHAR/VARCHAR or BINARY/VARBINARY) is the string from which to extract a substring |
| position | (INTEGER or DOUBLE PRECISION) is the starting position of the substring (counting from one by either characters or octets). (The default is characters.) If position is greater than the length of the given value, an empty value is returned. |
| Length | (INTEGER or DOUBLE PRECISION) is the length of the substring to extract in either characters or octets. (The default is characters.) The default is the end of the string. If a length is given the result is at most that many bytes. The maximum length is the length of the given value less the given position. If no length is given or if the given length is greater than the maximum length then the length is set to the maximum length. |
| USING CHARACTERS | OCTETS | Determines whether the value is expressed in characters (the default) or octets. |

Examples

=> SELECT SUBSTRING('abc':binary(3),1);
substring
----------
abc
(1 row)

=> SELECT SUBSTRING('soupçon', 5, 2 USING CHARACTERS);
substring
----------
ço
(1 row)

=> SELECT SUBSTRING('soupçon', 5, 2 USING OCTETS);
If you use a negative position, then the function starts at a non-existent position. In this example, that means counting eight characters starting at position -4. So the function starts at the empty position -4 and counts five characters, including a position for zero which is also empty. This returns three characters.

```sql
=> SELECT SUBSTRING('1234567890', -4, 8);
  substring
  --------------
   123
(1 row)
```

**TO_BITSTRING**

Returns a VARCHAR that represents the given VARBINARY value in bitstring format. This function is the inverse of `BITSTRING_TO_BINARY`.

### Behavior Type

**Immutable**

### Syntax

```sql
TO_BITSTRING ( expression )
```

### Parameters

- `expression` | The VARCHAR string to process.

### Examples

```sql
=> SELECT TO_BITSTRING('ab':BINARY(2));
  to_bitstring
  ------------------
   0110000101100010
```
(1 row)

=> SELECT TO_BITSTRING(HEX_TO_BINARY('0x10'));
to_bitstring
----------------
00010000
(1 row)

(1 row)

=> SELECT TO_BITSTRING(HEX_TO_BINARY('0xF0'));
to_bitstring
----------------
11110000
(1 row)

See Also

BITCOUNT

TO_HEX

Returns a VARCHAR or VARBINARY representing the hexadecimal equivalent of a number. This function is the inverse of HEX_TO_BINARY.

Behavior Type

Immutable

Syntax

TO_HEX ( number )

Parameters

<table>
<thead>
<tr>
<th>number</th>
<th>An INTEGER or VARBINARY value to convert to hexadecimal. If you supply a VARBINARY argument, the function's return value is not preceded by 0x.</th>
</tr>
</thead>
</table>
Examples

=> SELECT TO_HEX(123456789);
  TO_HEX
  ---------
  75bcd15
  (1 row)

For VARBINARY inputs, the returned value is not preceded by 0x. For example:

=> SELECT TO_HEX('ab'::binary(2));
  TO_HEX
  ---------
  6162
  (1 row)

TRANSLATE

Replaces individual characters in string_to_replace with other characters.

Behavior Type

Immutable

Syntax

TRANSLATE (string_to_replace , from_string , to_string );

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>string_to_replace</td>
<td>String to be translated.</td>
</tr>
<tr>
<td>from_string</td>
<td>Contains characters that should be replaced in string_to_replace.</td>
</tr>
<tr>
<td>to_string</td>
<td>Any character in string_to_replace that matches a character in from_string is replaced by the corresponding character in to_string.</td>
</tr>
</tbody>
</table>
Example

```sql
=> SELECT TRANSLATE('straße', 'ß', 'ss');
TRANSLATE
--------------
strase
(1 row)
```

TRIM

Combines the BTRIM, LTRIM, and RTRIM functions into a single function.

Behavior Type

Immutable

Syntax

```
TRIM ( [ [ LEADING | TRAILING | BOTH ] characters FROM ] expression )
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>LEADING</strong></td>
<td>Removes the specified characters from the left side of the string</td>
</tr>
<tr>
<td><strong>TRAILING</strong></td>
<td>Removes the specified characters from the right side of the string</td>
</tr>
<tr>
<td><strong>BOTH</strong></td>
<td>Removes the specified characters from both sides of the string (default)</td>
</tr>
<tr>
<td><strong>characters</strong></td>
<td>(CHAR or VARCHAR) specifies the characters to remove from expression. The default is the space character.</td>
</tr>
<tr>
<td><strong>expression</strong></td>
<td>(CHAR or VARCHAR) is the string to trim</td>
</tr>
</tbody>
</table>
Examples

```sql
=> SELECT '-' || TRIM(LEADING 'x' FROM 'xxdatabasexx') || '-';
?column?
-------------
-databasexx-
(1 row)
=> SELECT '-' || TRIM(TRAILING 'x' FROM 'xxdatabasexx') || '-';
?column?
-------------
-xxdatabase-
(1 row)
=> SELECT '-' || TRIM(BOTH 'x' FROM 'xxdatabasexx') || '-';
?column?
-------------
-database-
(1 row)
=> SELECT '-' || TRIM('x' FROM 'xxdatabasexx') || '-';
?column?
-------------
-database-
(1 row)
=> SELECT '-' || TRIM(LEADING FROM ' database ') || '-';
?column?
-------------
-database -
(1 row)
=> SELECT '-' || TRIM(' database ') || '-'; ?column?
-------------
-database-
(1 row)
```

See Also

- BTRIM
- LTRIM
- RTRIM

**UPPER**

Returns a VARCHAR value containing the argument converted to uppercase letters.

Starting in Release 5.1, this function treats the `string` argument as a UTF-8 encoded string, rather than depending on the collation setting of the locale (for example, `collation=binary`) to identify the encoding.
Behavior Type

stable

Syntax

`UPPER ( expression )`

Parameters

| expression | CHAR or VARCHAR containing the string to convert |

Notes

`UPPER` is restricted to 32500 octet inputs, since it is possible for the UTF-8 representation of result to double in size.

Examples

```sql
=> SELECT UPPER('AbCdEfg');
   
   UPPER
   --------
   ABCDEFG
   (1 row)

=> SELECT UPPER('étudiant');
   
   UPPER
   --------
   ÉTUDIANT
   (1 row)
```

`UPPERB`

Returns a character string with each ASCII character converted to uppercase. Multibyte characters are not converted and are skipped.
Behavior Type

Immutable

Syntax

UPPERB ( expression )

Parameters

| expression | (CHAR or VARCHAR) is the string to convert |

Examples

In the following example, the multibyte UTF-8 character 'é' is not converted to uppercase:

```
=> SELECT UPPER('étudiant');
  UPPERB
------------
  étudiant
  (1 row)
=> SELECT UPPER('AbCdEfG');
  UPPERB
------------
  ABCDEFG
  (1 row)
=> SELECT UPPER('The Vertica Database');
  UPPERB
----------------------------------------
  THE VERTICA DATABASE
  (1 row)
```

V6_ATON

Converts an IPv6 address represented as a character string to a binary string.

Behavior Type

Immutable
Syntax

V6_ATON ( expression )

Parameters

expression (VARCHAR) is the string to convert.

Notes

The following syntax converts an IPv6 address represented as the character string A to a binary string B.

V6_ATON trims any spaces from the right of A and calls the Linux function inet_aton.

=> V6_ATON(VARCHAR A) -> VARBINARY(16) B

If A has no colons it is prepended with '::fff:'. If A is NULL, too long, or if inet_aton returns an error, the result is NULL.

Examples

=> SELECT V6_ATON('2001:DB8::8:800:200C:417A');

<table>
<thead>
<tr>
<th>v6_aton</th>
</tr>
</thead>
<tbody>
<tr>
<td>\001\015\270\000\000\000\000\010\010\000 \014Az</td>
</tr>
<tr>
<td>(1 row)</td>
</tr>
</tbody>
</table>

=> SELECT V6_ATON('1.2.3.4');

<table>
<thead>
<tr>
<th>v6_aton</th>
</tr>
</thead>
<tbody>
<tr>
<td>\000\000\000\000\000\000\000\000\000\377\377\001\002\003\004</td>
</tr>
<tr>
<td>(1 row)</td>
</tr>
</tbody>
</table>

SELECT TO_HEX(V6_ATON('2001:DB8::8:800:200C:417A'));

to_hex

<p>| |</p>
<table>
<thead>
<tr>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>20010db8000000000000000000000000000000200c417a</td>
</tr>
<tr>
<td>(1 row)</td>
</tr>
</tbody>
</table>

=> SELECT V6_ATON('::1.2.3.4');

<table>
<thead>
<tr>
<th>v6_aton</th>
</tr>
</thead>
<tbody>
<tr>
<td>\000\000\000\000\000\000\000\000\000\001\002\003\004</td>
</tr>
<tr>
<td>(1 row)</td>
</tr>
</tbody>
</table>
See Also

- V6_NTOA

V6_NTOA

Converts an IPv6 address represented as varbinary to a character string.

Behavior Type

Immutable

Syntax

V6_NTOA ( expression )

Parameters

expression (VARBINARY) is the binary string to convert.

Notes

The following syntax converts an IPv6 address represented as VARBINARY B to a string A.

V6_NTOA right-pads B to 16 bytes with zeros, if necessary, and calls the Linux function inet_ntop.

=> V6_NTOA(VARBINARY B) -> VARCHAR A

If B is NULL or longer than 16 bytes, the result is NULL.

Vertica automatically converts the form '::ffff:1.2.3.4' to '1.2.3.4'.
Examples

```sql
=> SELECT V6_NTOA( '\001\015\270\000\000\000\000\010\010\000\014Az' );
  v6_ntoa
------------------------
  2001:db8::8:800:200c:417a
(1 row)
=> SELECT V6_NTOA(V6_ATON('1.2.3.4'));
  v6_ntoa
----------
  1.2.3.4
(1 row)
=> SELECT V6_NTOA(V6_ATON('::1.2.3.4'));
  v6_ntoa
----------
  ::1.2.3.4
(1 row)
```

See Also

- **V6_ATON**

**V6_SUBNETA**

Calculates a subnet address in CIDR (Classless Inter-Domain Routing) format from a binary or alphanumeric IPv6 address.

**Behavior Type**

*Immutable*

**Syntax**

```
V6_SUBNETA ( expression1, expression2 )
```

**Parameters**

<table>
<thead>
<tr>
<th>expression1</th>
</tr>
</thead>
<tbody>
<tr>
<td>(VARBINARY or VARCHAR) is the string to calculate.</td>
</tr>
</tbody>
</table>
 expression2 (INTEGER) is the size of the subnet.

Notes

The following syntax calculates a subnet address in CIDR format from a binary or varchar IPv6 address.

V6_SUBNETA masks a binary IPv6 address B so that the N leftmost bits form a subnet address, while the remaining rightmost bits are cleared. It then converts to an alphanumeric IPv6 address, appending a slash and N.

=> V6_SUBNETA(BINARY B, INT8 N) -> VARCHAR C

The following syntax calculates a subnet address in CIDR format from an alphanumeric IPv6 address.

=> V6_SUBNETA(VARCHAR A, INT8 N) -> V6_SUBNETA(V6_ATON(A), N) -> VARCHAR C

Examples

=> SELECT V6_SUBNETA(V6_ATON('2001:db8::8:800:200c:417a'), 28);

  v6_subneta
  -----------------------
          2001:db0::/28
(1 row)

See Also

- V6_SUBNETN

V6_SUBNETN

Calculates a subnet address in CIDR (Classless Inter-Domain Routing) format from a varbinary or alphanumeric IPv6 address.

Behavior Type

Immutable
Syntax

\[ \text{V6\_SUBNETN} ( \text{expression1}, \text{expression2} ) \]

Parameters

<table>
<thead>
<tr>
<th>expression1</th>
<th>(VARBINARY or VARCHAR) is the string to calculate.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Notes:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• V6_SUBNETN(&lt;VARBINARY&gt;, &lt;INTEGER&gt;) returns VARBINARY.</td>
</tr>
<tr>
<td></td>
<td>OR</td>
</tr>
<tr>
<td></td>
<td>• V6_SUBNETN(&lt;VARCHAR&gt;, &lt;INTEGER&gt;) returns VARBINARY, after using V6_ATON to convert the &lt;VARCHAR&gt; string to &lt;VARBINARY&gt;.</td>
</tr>
<tr>
<td>expression2</td>
<td>(INTEGER) is the size of the subnet.</td>
</tr>
</tbody>
</table>

Notes

The following syntax masks a BINARY IPv6 address B so that the N left-most bits of S form a subnet address, while the remaining right-most bits are cleared.

V6\_SUBNETN right-pads B to 16 bytes with zeros, if necessary and masks B, preserving its N-bit subnet prefix.

\[
=> \text{V6\_SUBNETN(VARBINARY B, INT8 N) -> VARBINARY(16) S}
\]

If B is NULL or longer than 16 bytes, or if N is not between 0 and 128 inclusive, the result is NULL.

S = [B]/N in [Classless Inter-Domain Routing](https://en.wikipedia.org/wiki/Classless_Inter-Domain_Routing) notation (CIDR notation).

The following syntax masks an alphanumeric IPv6 address A so that the N leftmost bits form a subnet address, while the remaining rightmost bits are cleared.

\[
=> \text{V6\_SUBNETN(VARCHAR A, INT8 N) -> V6\_SUBNETN(V6\_ATON(A), N) -> VARBINARY(16) S}
\]
**Example**

This example returns VARBINARY, after using V6_ATON to convert the VARCHAR string to VARBINARY:

```
=> SELECT V6_SUBNETN(V6_ATON('2001:db8::8:800:200c:417a'), 28);
```

```
+-----------------+
| v6_subnetn      |
+-----------------+
| \001\015\260\000\000\000\000\000\000\000\000\000\000\000\000\000|
+-----------------+
```

**See Also**

- V6_ATON
- V6_SUBNETA

**V6_TYPE**

Characterizes a binary or alphanumeric IPv6 address B as an integer type.

**Behavior Type**

*Immutable*

**Syntax**

\[ V6\_TYPE\ (expression) \]

**Parameters**

| expression | (VARBINARY or VARCHAR) is the type to convert. |

**Notes**

V6_TYPE(VARBINARY B) returns INT8 T.
The IPv6 types are defined in the Network Working Group's IP Version 6 Addressing Architecture memo.

IPv4-mapped and IPv4-compatible IPv6 addresses are also interpreted, as specified in IPv4 Global Unicast Address Assignments.

- For IPv4, Private-Use is grouped with Link-Local.
- If B is VARBINARY, it is right-padded to 16 bytes with zeros, if necessary.
- If B is NULL or longer than 16 bytes, the result is NULL.

### Details

**IPv4 (either kind):**

<table>
<thead>
<tr>
<th>0.0.0.0/8</th>
<th>UNSPECIFIED</th>
<th>10.0.0.0/8</th>
<th>LINKLOCAL</th>
</tr>
</thead>
<tbody>
<tr>
<td>127.0.0.0/8</td>
<td>LOOPBACK</td>
<td>169.254.0.0/16</td>
<td>LINKLOCAL</td>
</tr>
<tr>
<td>172.16.0.0/12</td>
<td>LINKLOCAL</td>
<td>192.168.0.0/16</td>
<td>LINKLOCAL</td>
</tr>
<tr>
<td>224.0.0.0/4</td>
<td>MULTICAST</td>
<td>others</td>
<td>GLOBAL</td>
</tr>
</tbody>
</table>

**IPv6:**

<table>
<thead>
<tr>
<th>::/128</th>
<th>UNSPECIFIED</th>
<th>::/128</th>
<th>LOOPBACK</th>
</tr>
</thead>
<tbody>
<tr>
<td>fe80::/10</td>
<td>LOOPBACK</td>
<td>::1/128</td>
<td>LOOPBACK</td>
</tr>
<tr>
<td>ff00::/8</td>
<td>MULTICAST</td>
<td>others</td>
<td>GLOBAL</td>
</tr>
</tbody>
</table>

### Examples

```sql
=> SELECT V6_TYPE(V6_ATON('192.168.2.10'));
v6_type
--------
1
1 row

=> SELECT V6_TYPE(V6_ATON('2001:db8::8:800:200c:417a'));
v6_type
--------
1
1 row
```
See Also

- INET_ATON
- IP Version 6 Addressing Architecture
- IPv4 Global Unicast Address Assignments
System Information Functions

These functions provide system information regarding user sessions. A superuser has unrestricted access to all system information, but users can view only information about their own, current sessions.

**CURRENT_DATABASE**

Returns the name of the current database, equivalent to `DBNAME`.

**Behavior Type**

Stable

**Syntax**

```sql
Note:
Parentheses are optional.
```

```sql
CURRENT_DATABASE()
```

**Examples**

```sql
=> SELECT CURRENT_DATABASE;
 CURRENT_DATABASE
------------------
 VMart
 (1 row)
```

**CURRENT_SCHEMA**

Returns the name of the current schema.
Behavior Type

Stable

Syntax

CURRENT_SCHEMA()

Note:
You can call this function without parentheses.

Privileges

None

Examples

The following command returns the name of the current schema:

```sql
=> SELECT CURRENT_SCHEMA();
current_schema
--------------
public
(1 row)
```

The following command returns the same results without the parentheses:

```sql
=> SELECT CURRENT_SCHEMA;
current_schema
--------------
public
(1 row)
```

The following command shows the current schema, listed after the current user, in the search path:

```sql
=> SHOW SEARCH_PATH;
name | setting
--------------
search_path | "$user", public, v_catalog, v_monitor, v_internal
(1 row)
```
See Also

- SET SEARCH_PATH

CURRENT_USER

Returns a VARCHAR containing the name of the user who initiated the current database connection.

Behavior Type

Stable

Syntax

CURRENT_USER()

Notes

- The CURRENT_USER function does not require parentheses.
- This function is useful for permission checking.
- CURRENT_USER is equivalent to SESSION_USER, USER, and USERNAME.

Examples

=> SELECT CURRENT_USER();
CURRENT_USER
-------------
dbadmin
(1 row)

The following command returns the same results without the parentheses:

=> SELECT CURRENT_USER;
CURRENT_USER
-------------
dbadmin
(1 row)
DBNAME (function)

Returns the name of the current database, equivalent to `CURRENT_DATABASE`.

Behavior Type

Immutable

Syntax

DBNAME()

Examples

```sql
=> SELECT DBNAME();
  dbname
-------------------
    VMart
(1 row)
```

HAS_TABLE_PRIVILEGE

Indicates whether a user can access a table in a particular way. The function returns a true (t) or false (f) value.

Behavior Type

Stable

Syntax

HAS_TABLE_PRIVILEGE ( [ user, ] [[database.]schema.]table, privilege )
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>user</td>
<td>Specifies the name or OID of a database user. The default is the CURRENT_USER.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>table</td>
<td>Specifies the name or OID of a table in the logical schema. If necessary, specify the database and schema, as noted above.</td>
</tr>
<tr>
<td>privilege</td>
<td>• SELECT Allows the user to SELECT from any column of the specified table.</td>
</tr>
<tr>
<td></td>
<td>• INSERT Allows the user to INSERT records into the specified table and to use the COPY command to load the table.</td>
</tr>
<tr>
<td></td>
<td>• UPDATE Allows the user to UPDATE records in the specified table.</td>
</tr>
<tr>
<td></td>
<td>• DELETE Allows the user to delete a row from the specified table.</td>
</tr>
<tr>
<td></td>
<td>• REFERENCES Allows the user to create a foreign key constraint (privileges required on both the referencing and referenced tables).</td>
</tr>
</tbody>
</table>

Privileges

A superuser can check all other user's table privileges.

Users without superuser privileges can use HAS_TABLE_PRIVILEGE to check:

• Any tables they own.
• Tables in a schema to which they have been granted USAGE privileges, and at least one other table privilege, as described in GRANT (Table).
Examples

=> SELECT HAS_TABLE_PRIVILEGE('store.store_dimension', 'SELECT');
HAS_TABLE_PRIVILEGE
------------------------
t(1 row)

=> SELECT HAS_TABLE_PRIVILEGE('release', 'store.store_dimension', 'INSERT');
HAS_TABLE_PRIVILEGE
------------------------
t(1 row)

=> SELECT HAS_TABLE_PRIVILEGE('store.store_dimension', 'UPDATE');
HAS_TABLE_PRIVILEGE
------------------------
t(1 row)

=> SELECT HAS_TABLE_PRIVILEGE('store.store_dimension', 'REFERENCES');
HAS_TABLE_PRIVILEGE
------------------------
t(1 row)

=> SELECT HAS_TABLE_PRIVILEGE(45035996273711159, 45035996273711160, 'select');
HAS_TABLE_PRIVILEGE
------------------------
t(1 row)

LIST_ENABLED_CIPHERS

Returns a list of enabled cipher suites, which are sets of algorithms used to secure TLS/SSL connections.

By default, Vertica uses OpenSSL's default cipher suites. For more information, see the OpenSSL man page.

Syntax

LIST_ENABLED_CIPHERS()
Example

```sql
=> SELECT LIST_ENABLED_CIPHERS();
SSL_RSA_WITH_RC4_128_MD5
SSL_RSA_WITH_RC4_128_SHA
TLS_RSA_WITH_AES_128_CBC_SHA
```

See Also

- Configuring TLS Server and Mutual Modes
- Security Parameters

SESSION_USER

Returns a VARCHAR containing the name of the user who initiated the current database session.

Behavior Type

**Stable**

Syntax

```sql
SESSION_USER()
```

Notes

- The `SESSION_USER` function does not require parentheses.
- `SESSION_USER` is equivalent to `CURRENT_USER`, `USER`, and `USERNAME`.

Examples

```sql
=> SELECT SESSION_USER();
session_user
-------------------
dbadmin
```
The following command returns the same results without the parentheses:

```sql
=> SELECT SESSION_USER;
session_user
---------
dbadmin
(1 row)
```

**USER**

Returns a VARCHAR containing the name of the user who initiated the current database connection.

**Behavior Type**

*Stable*

**Syntax**

`USER()`

**Notes**

- The USER function does not require parentheses.
- USER is equivalent to `CURRENT_USER`, `SESSION_USER`, and `USERNAME`.

**Examples**

```sql
=> SELECT USER();
current_user
---------
dbadmin
(1 row)
```

The following command returns the same results without the parentheses:

```sql
=> SELECT USER;
current_user
```
USERNAME

Returns a VARCHAR containing the name of the user who initiated the current database connection.

Behavior Type

Stable

Syntax

USERNAME()

Notes

- This function is useful for permission checking.
- USERNAME is equivalent to CURRENT_USER, SESSION_USER and USER.

Examples

```
=> SELECT USERNAME();
  username
  -----------
  dbadmin
(1 row)
```

VERSION

Returns a VARCHAR containing a Vertica node's version information.
Behavior Type

Stable

Syntax

VERSION()

Note:
The parentheses are required.

Examples

```sql
=> SELECT VERSION();
  VERSION
-------------------------
Vertica Analytic Database v9.2.1-0
(1 row)
```
Timeseries Functions

Timeseries aggregate functions evaluate the values of a given set of variables over time and group those values into a window for analysis and aggregation.

One output row is produced per time slice—or per partition per time slice—if partition expressions are present.

TS_FIRST_VALUE

Processes the data that belongs to each time slice. A time series aggregate (TSA) function, TS_FIRST_VALUE returns the value at the start of the time slice, where an interpolation scheme is applied if the timeslice is missing, in which case the value is determined by the values corresponding to the previous (and next) timeslices based on the interpolation scheme of const (linear).

TS_FIRST_VALUE returns one output row per time slice, or one output row per partition per time slice if partition expressions are specified

Behavior Type

Immutable

Syntax

TS_FIRST_VALUE ( expression [ IGNORE NULLS ] [, ( 'CONST' | 'LINEAR' ) ] )

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>An INTEGER or FLOAT expression on which to aggregate and interpolate.</th>
</tr>
</thead>
<tbody>
<tr>
<td>IGNORE NULLS</td>
<td>The IGNORE NULLS behavior changes depending on a CONST or LINEAR interpolation scheme. See When Time</td>
</tr>
</tbody>
</table>
Series Data Contains Nulls in Analyzing Data for details.

<table>
<thead>
<tr>
<th>'CONST'</th>
<th>'LINEAR'</th>
<th>Specifies the interpolation value as constant or linear:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>• CONST (default): New value is interpolated based on</td>
</tr>
<tr>
<td></td>
<td></td>
<td>previous input records.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• LINEAR: Values are interpolated in a linear slope</td>
</tr>
<tr>
<td></td>
<td></td>
<td>based on the specified time slice.</td>
</tr>
</tbody>
</table>

### Requirements

You must use an `ORDER BY` clause with a `TIMESTAMP` column.

### Multiple Time Series Aggregate Functions

The same query can call multiple time series aggregate functions. They share the same gap-filling policy as defined by the `TIMESERIES Clause`; however, each time series aggregate function can specify its own interpolation policy. For example:

```sql
=> SELECT slice_time, symbol,
   TS_FIRST_VALUE(bid, 'const') fv_c,
   TS_FIRST_VALUE(bid, 'linear') fv_l,
   TS_LAST_VALUE(bid, 'const') lv_c
FROM TickStore
TIMESERIES slice_time AS '3 seconds'
OVER(PARTITION BY symbol ORDER BY ts);
```

### Examples

See [Gap Filling and Interpolation](#) in Analyzing Data.

### See Also

- `TS_LAST_VALUE`
- Time Series Analytics
**TS_LAST_VALUE**

Processes the data that belongs to each time slice. A time series aggregate (TSA) function, TS_LAST_VALUE returns the value at the end of the time slice, where an interpolation scheme is applied if the timeslice is missing. In this case the value is determined by the values corresponding to the previous (and next) timeslices based on the interpolation scheme of const (linear).

TS_LAST_VALUE returns one output row per time slice, or one output row per partition per time slice if partition expressions are specified.

**Behavior Type**

*Immutable*

**Syntax**

```
TS_LAST_VALUE ( expression [ IGNORE NULLS ] [, { 'CONST' | 'LINEAR' } ] )
```

**Parameters**

<table>
<thead>
<tr>
<th><strong>expression</strong></th>
<th>An INTEGER or FLOAT expression on which to aggregate and interpolate.</th>
</tr>
</thead>
<tbody>
<tr>
<td>IGNORE NULLS</td>
<td>The IGNORE NULLS behavior changes depending on a CONST or LINEAR interpolation scheme. See <a href="#">When Time Series Data Contains Nulls</a> in Analyzing Data for details.</td>
</tr>
<tr>
<td>'CONST'</td>
<td>'LINEAR'</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Requirements**

You must use the ORDER BY clause with a TIMESTAMP column.
Multiple Time Series Aggregate Functions

The same query can call multiple time series aggregate functions. They share the same gap-filling policy as defined by the `TIMESERIES Clause`; however, each time series aggregate function can specify its own interpolation policy. For example:

```
=> SELECT slice_time, symbol,
    TS_FIRST_VALUE(bid, 'const') fv_c,
    TS_FIRST_VALUE(bid, 'linear') fv_l,
    TS_LAST_VALUE(bid, 'const') lv_c
FROM TickStore
TIMESERIES slice_time AS '3 seconds'
OVER(PARTITION BY symbol ORDER BY ts);
```

Examples

See [Gap Filling and Interpolation](#) in Analyzing Data.

See Also

- `TS_FIRST_VALUE`
- Time Series Analytics
URI Encode/Decode Functions

The functions in this section follow the RFC 3986 standard for percent-encoding a Universal Resource Identifier (URI).

**URI_PERCENT_DECODE**

Decodes a percent-encoded Universal Resource Identifier (URI) according to the RFC 3986 standard.

**Syntax**

```
URI_PERCENT_DECODE (expression)
```

**Behavior Type**

Immutable

**Parameters**

| expression | (VARCHAR) is the string to convert. |

**Examples**

The following example invokes uri_percent_decode on the Websites column of the URI table and returns a decoded URI:

```
=> SELECT URI_PERCENT_DECODE(Websites) from URI;
  ---
  URI_PERCENT_DECODE
  http://www.faqs.org/rfcs/rfc3986.html x xj%a%  
(1 row)
```

The following example returns the original URI in the Websites column and its decoded version:
SELECT Websites, URI_PERCENT_DECODE(Websites) from URI;

<table>
<thead>
<tr>
<th>Websites</th>
<th>URI_PERCENT_DECODE</th>
</tr>
</thead>
<tbody>
<tr>
<td><a href="http://www.faqs.org/rfc3986.html+x%20x%6a%25a">http://www.faqs.org/rfc3986.html+x%20x%6a%a</a></td>
<td><a href="http://www.faqs.org/rfc3986.html">http://www.faqs.org/rfc3986.html</a> x j%a</td>
</tr>
</tbody>
</table>

(1 row)

**URI_PERCENT_ENCODE**

Encodes a Universal Resource Identifier (URI) according to the RFC 3986 standard for percent encoding. In addition, for compatibility with older encoders this function converts '+', to space; space is converted to %20 by uri_percent_encode.

**Syntax**

URI_PERCENT_ENCODE(expression)

**Behavior Type**

Immutable

**Parameters**

| expression | (VARCHAR) is the string to convert. |

**Examples**

The following example shows how the uri_percent_encode function is invoked on a the Websites column of the URI table and returns an encoded URI:

```sql
=> SELECT URI_PERCENT_ENCODE(Websites) from URI;
  URI_PERCENT_ENCODE
-----------------------------------
http%3A%2F%2Fexample.com%2F%3F%3D11%2F15
(1 row)
```

The following example returns the original URI in the Websites column and it's encoded form:
SELECT Websites, URI_PERCENT_ENCODE(Websites) from URI;

---

(1 row)

UUID Functions

Currently, Vertica provides one function to support UUID data types, UUID_GENERATE.

UUID_GENERATE

Returns a new universally unique identifier (UUID) that is generated based on high-quality randomness from /dev/urandom.

Behavior Type

Volatile

Syntax

UUID_GENERATE()

Example

=> CREATE TABLE Customers(
    cust_id UUID DEFAULT UUID_GENERATE(),
    lname VARCHAR(36),
    fname VARCHAR(24));

CREATE TABLE
=> INSERT INTO Customers VALUES (DEFAULT, 'Kearney', 'Thomas');

OUTPUT
--------
1
(1 row)

=> COPY Customers (lname, fname) FROM STDIN;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.

>> Pham|Duc
>> Garcia|Mary
=> SELECT * FROM Customers;

<table>
<thead>
<tr>
<th>cust_id</th>
<th>lname</th>
<th>fname</th>
</tr>
</thead>
<tbody>
<tr>
<td>03fe0794-ac5d-42d4-8246-54f7ec81ed0c</td>
<td>Pham</td>
<td>Duc</td>
</tr>
<tr>
<td>6950313d-c77e-4c11-a86e-0a54aa3ec114</td>
<td>Kearney</td>
<td>Thomas</td>
</tr>
<tr>
<td>9c9653ce-c2e4-4441-b0f7-0137b54cc28c</td>
<td>Garcia</td>
<td>Mary</td>
</tr>
</tbody>
</table>

(3 rows)
Vertica Meta-Functions

Vertica built-in (meta) functions access the internal state of Vertica and are used in SELECT queries with the function name and an argument (where required). These functions are not part of the SQL standard and take the following form:

```
SELECT <meta-function-name>(<args>);
```

**Note:**
The query cannot contain other clauses, such as FROM or WHERE.

The behavior type of Vertica meta-functions is **immutable**.

**Alphabetical List of Vertica Meta-Functions**

The following list shows all the Vertica meta-functions in alphabetical order.

Jump to letter: A - B - C - D - E - F - G - H - I - K - L - M - N - P - R - S - V

- **ADVANCE_EPOCH**
  Manually closes the current epoch and begins a new epoch.
- **ALTER_LOCATION_LABEL**
  Adds a label to a storage location, or changes or removes an existing label.
- **ALTER_LOCATION_SIZE**
  Changes the size of the depot location on one node or all of the nodes in a database running in Eon Mode.
- **ALTER_LOCATION_USE**
  Alters the type of files that can be stored at the specified storage location.
- **ANALYZE_CONSTRAINTS**
  Analyzes and reports on constraint violations within the specified scope.
- **ANALYZE_CORRELATIONS**
  Analyzes the specified tables for pairs of columns that are strongly correlated.
- **ANALYZEEXTERNAL_ROW_COUNT**
  Calculates the exact number of rows in an external table.
- **ANALYZE_STATISTICS**
  Collects and aggregates data samples and storage information from all nodes that store projections associated with the specified table.
- **ANALYZE_STATISTICS_PARTITION**
Collects and aggregates data samples and storage information for a range of partitions in
the specified table.

**ANALYZE_WORKLOAD**
Runs Workload Analyzer, a utility that analyzes system information held in system tables.

**AUDIT**
Returns the raw data size (in bytes) of a database, schema, or table as it is counted in an
audit of the database size.

**AUDIT_FLEX**
Returns the estimated ROS size of __raw__ columns, equivalent to the export size of the
flex data in the audited objects.

**AUDIT_LICENSE_SIZE**
Triggers an immediate audit of the database size to determine if it is in compliance with
the raw data storage allowance included in your Vertica licenses.

**AUDIT_LICENSE_TERM**
Triggers an immediate audit to determine if the Vertica license has expired.

**AWS_GET_CONFIG**
Returns the current Amazon Web Services (AWS) credentials set by AWS_SET_CONFIG or
ALTER SESSION.

**AWS_SET_CONFIG**
Sets the values of AWS Library User-Defined Session Parameters for the current session.

**BACKGROUND_DEPOT_WARMING**
Forces a node that is warming its depot to start processing queries while continuing to
warm its depot in the background.

**BUILD_FLEXTABLE_VIEW**
Creates, or re-creates, a view for a default or user-defined _keys table, ignoring any
empty keys.

**CALENDAR_HIERARCHY_DAY**
Specifies to group DATE partition keys into a hierarchy of years, months, and days.

**CANCEL_DEPOT_WARMING**
Cancels depot warming on a node and has it start processing queries.

**CANCEL_REBALANCE_CLUSTER**
Stops any rebalance task that is currently in progress or is waiting to execute.

**CANCEL_REFRESH**
Cancels refresh-related internal operations initiated by START_REFRESH and REFRESH.

**CHANGE_CURRENT_STATEMENT_RUNTIME_PRIORITY**
Changes the run-time priority of an active query.

**CHANGE_RUNTIME_PRIORITY**
Changes the run-time priority of a query that is actively running.

**CLEAN_COMMUNAL_STORAGE**
Deletes files on communal (shared) storage that have leaked due to an event that led
Vertica cleanup mechanisms to fail.
Clears the Vertica internal cache files.

**CLEAR_DATA_COLLECTOR**
Clears all memory and disk records on the Data Collector tables and functions and resets collection statistics in the system table DATA_COLLECTOR.

**CLEAR_DATA_DEPOT**
Deletes the specified data from depots when running in Eon Mode.

**CLEAR_DEPOT_PIN_POLICY**
Clears a depot pinning policy from the specified table or table partitions.

**CLEAR_FETCH_QUEUE**
Removes all entries or entries for a specific transaction from the queue of fetch requests of data from the communal storage.

**CLEAR_HDFS_CACHES**
Clears the configuration information copied from HDFS and any cached connections.

**CLEAR_OBJECT_STORAGE_POLICY**
Removes a user-defined storage policy from the specified database, schema or table.

**CLEAR_PROFILING**
Clears from memory data for the specified profiling type.

**CLEAR_PROJECTION_REFRESHES**
Clears information in system table PROJECTION_REFRESHES of projection refresh history.

**CLEAR_Resource_REJECTIONS**
Clears the content of the RESOURCE_REJECTIONS and DISK_RESOURCE_REJECTIONS system tables.

**CLOSE_ALL_RESULTSETS**
Closes all result set sessions within Multiple Active Result Sets (MARS) and frees the MARS storage for other result sets.

**CLOSE_ALL_SESSIONS**
Closes all external sessions except the one that issues this function.

**CLOSE_RESULTSET**
Closes a specific result set within Multiple Active Result Sets (MARS) and frees the MARS storage for other result sets.

**CLOSE_SESSION**
Interrupts the specified external session, rolls back the current transaction if any, and closes the socket.

**CLOSE_USER_SESSIONS**
Stops the session for a user, rolls back any transaction currently running, and closes the connection.

**COMPUTE_FLEXTABLE.Keys**
Computes the virtual columns (keys and values) from the flex table VMap data.

**COMPUTE_FLEXTABLE.Keys_and_BUILD_VIEW**
Combines the functionality of BUILD_FLEXTABLE_VIEW and COMPUTE_FLEXTABLE.Keys to compute virtual columns (keys) from the VMap data of a flex table and construct a view.
**COPY_PARTITIONS_TO_TABLE**  
Copies partitions from one table to another.

**COPY_TABLE**  
Copies one table to another.

**CURRENT_SCHEMA**  
Returns the name of the current schema.

**DATA_COLLECTOR_HELP**  
Returns online usage instructions about the Data Collector, the V_MONITOR.DATA_COLLECTOR system table, and the Data Collector control functions.

**DELETE_TOKENIZER_CONFIG_FILE**  
Deletes a tokenizer configuration file.

**DEMOTE_SUBCLUSTER_TO_SECONDARY**  
Converts a primary subcluster to a secondary subcluster.

**DESCRIBE_LOAD_BALANCE_DECISION**  
Evaluates if any load balancing routing rules apply to a given IP address and describes how the client connection would be handled.

**DESIGNER_ADD DESIGN QUERIES**  
Reads and evaluates queries from an input file, and adds the queries that it accepts to the specified design.

**DESIGNER_ADD DESIGN QUERIES FROM RESULTS**  
Executes the specified query and evaluates results in the following columns:

**DESIGNER_ADD DESIGN QUERY**  
Reads and parses the specified query, and if accepted, adds it to the design.

**DESIGNER_ADD DESIGN TABLES**  
Adds the specified tables to a design.

**DESIGNER_CANCEL_POPULATE DESIGN**  
Cancels population or deployment operation for the specified design if it is currently running.

**DESIGNER_CREATE DESIGN**  
Creates a design with the specified name.

**DESIGNERDESIGN_PROJECTION_ENCODINGS**  
Analyzes encoding in the specified projections, creates a script to implement encoding recommendations, and optionally deploys the recommendations.

**DESIGNER_DROP_ALL DESIGNS**  
Removes all Database Designer-related schemas associated with the current user.

**DESIGNER DROP DESIGN**  
Removes the schema associated with the specified design and all its contents.

**DESIGNER_OUTPUT ALL DESIGN PROJECTIONS**  
Displays the DDL statements that define the design projections to standard output.

**DESIGNER_OUTPUT DEPLOYMENT SCRIPT**  
Displays the deployment script for the specified design to standard output.

**DESIGNER RESET DESIGN**
Discards all run-specific information of the previous Database Designer build or deployment of the specified design but keeps its configuration.

**DESIGNER_RUN_POPULATE_DESIGN_AND_DEPLOY**
Populates the design and creates the design and deployment scripts.

**DESIGNER_SET_ANALYZE_CORRELATIONS_MODE**
Specifies how Database Designer handles column correlations in a design.

**DESIGNER_SET_KSAFETY**
Sets K-safety for a comprehensive design and stores the K-safety value in the DESIGNS table.

**DESIGNER_SET_DESIGN_TYPE**
Specifies whether Database Designer should create a comprehensive or incremental design.

**DESIGNER_SET_OPTIMIZATION_OBJECTIVE**
Valid only for comprehensive database designs, specifies the optimization objective Database Designer uses.

**DESIGNER_SET_PROPOSE_UNSEGMENTED_PROJECTIONS**
Specifies whether a design can include unsegmented projections.

**DESIGNER_WAIT_FOR_DESIGN**
Waits for completion of operations that are populating and deploying the design.

**DISABLE_DUPLICATE_KEY_ERROR**
Disables error messaging when Vertica finds duplicate primary or unique key values at run time (for use with key constraints that are not automatically enabled).

**DISABLE_LOCAL_SEGMENTS**
Disables local data segmentation, which breaks projections segments on nodes into containers that can be easily moved to other nodes.

**DISABLE_PROFILING**
Disables for the current session collection of profiling data of the specified type.

**DISPLAY_LICENSE**
Returns the terms of your Vertica license.

**DO_TM_TASK**
Runs a Tuple Mover operation on the specified table or projection and commits current transactions.

**DROP_EXTERNAL_ROW_COUNT**
Removes external table row count statistics compiled by ANALYZE_EXTERNAL_ROW_COUNT.

**DROP_LICENSE**
Drops a license key from the global catalog.

**DROP_LOCATION**
Removes the specified storage location.

**DROP_PARTITION**
Drops the specified table partition keys.

**DROP_STATISTICS**
Removes statistical data on database projections previously generated by ANALYZE_ STATISTICS.

**DROP_STATISTICS_PARTITION**
Removes statistical data on database projections previously generated by ANALYZE_ STATISTICS_PARTITION.

**DUMP_CATALOG**
Returns an internal representation of the Vertica catalog.

**DUMP_LOCKTABLE**
Returns information about deadlocked clients and the resources they are waiting for.

**DUMP_PARTITION KEYS**
Dumps the partition keys of all projections in the system.

**DUMP_PROJECTION_PARTITION KEYS**
Dumps the partition keys of the specified projection.

**DUMP_TABLE_PARTITION KEYS**
Dumps the partition keys of all projections for the specified table.

**EMPTYMAP**
Constructs a new VMap with one row but without keys or data.

**ENABLED_ROLE**
Checks whether a Vertica user role is enabled, and returns true or false.

**ENABLE_ELASTIC_CLUSTER**
Enables elastic cluster scaling, which makes enlarging or reducing the size of your database cluster more efficient by segmenting a node's data into chunks that can be easily moved to other hosts.

**ENABLE_LOCAL_SEGMENTS**
Enables local storage segmentation, which breaks projections segments on nodes into containers that can be easily moved to other nodes.

**ENABLE_PROFILING**
Enables collection of profiling data of the specified type for the current session.

**ENFORCE_OBJECT_STORAGE_POLICY**
Applies storage policies of the specified object immediately.

**EVALUATE_DELETE_PERFORMANCE**
Evaluates projections for potential DELETE and UPDATE performance issues.

**EXPORT_CATALOG**
Generates a SQL script for recreating a physical schema design on another cluster.

**EXPORT_DIRECTED_QUERIES**
Generates SQL for creating directed queries from a set of input queries, and writes the SQL to the specified file or to standard output.

**EXPORT_OBJECTS**
Generates a SQL script you can use to recreate non-virtual catalog objects on another cluster.

**EXPORT_STATISTICS**
Generates statistics in XML format from data previously collected by ANALYZE_STATISTICS.

**EXPORT_STATISTICS_PARTITION**
Generates partition-level statistics in XML format from data previously collected by ANALYZE_STATISTICS_PARTITION.

**EXPORT_TABLES**
Generates a SQL script that can be used to recreate a logical schema—schemas, tables, constraints, and views—on another cluster.

**EXTERNAL_CONFIG_CHECK**
Tests the Hadoop configuration of a Vertica cluster.

**FINISH_FETCHING_FILES**
Fetches all the files that are queued for fetching from the communal storage.

**FLUSH_DATA_COLLECTOR**
Waits until memory logs are moved to disk and then flushes the Data Collector, synchronizing the log with the disk storage.

**FLUSH_REAPER_QUEUE**
Deletes all data marked for deletion in the database.

**GET_AHM_EPOCH**
Returns the number of the epoch in which the Ancient History Mark is located.

**GET_AHM_TIME**
Returns a TIMESTAMP value representing the Ancient History Mark.

**GET_AUDIT_TIME**
Reports the time when the automatic audit of database size occurs.

**GET_CLIENT_LABEL**
Returns the client connection label for the current session.

**GET_COMPLIANCE_STATUS**
Displays whether your database is in compliance with your Vertica license agreement.

**GET_CURRENT_EPOCH**
The epoch into which data (COPY, INSERT, UPDATE, and DELETE operations) is currently being written.

**GET_DATA_COLLECTOR_NOTIFY_POLICY**
Lists any notification policies set on a Data Collector component.

**GET_DATA_COLLECTOR_POLICY**
Retrieves a brief statement about the retention policy for the specified component.

**GET_LAST_GOOD_EPOCH**
Returns the last good epoch number.

**GET_METADATA**
Returns the metadata of a Parquet file.

**GET_NUM_ACCEPTED_ROWS**
Returns the number of rows loaded into the database for the last completed load for the current session.

**GET_NUM_REJECTED_ROWS**
Returns the number of rows that were rejected during the last completed load for the current session.

**GET_PRIVILEGES_DESCRIPTION**

Returns the effective privileges the current user has on an object, including explicit, implicit, inherited, and role-based privileges.

**GET_PROJECTIONS**

Returns the following information about projections of the specified anchor table:

**GET_PROJECTION_SORT_ORDER**

Returns the order of columns in a projection's ORDER BY clause.

**GET_PROJECTION_STATUS**

Returns information relevant to the status of a projection:

**GET_TOKENIZER_PARAMETER**

Returns the configuration parameter for a given tokenizer.

**HADOOP_IMPERSONATION_CONFIG_CHECK**

Reports the delegation tokens Vertica will use when accessing Kerberized data in HDFS.

**HASH_EXTERNAL_TOKEN**

Returns a hash of a string token, for use with HADOOP_IMPERSONATION_CONFIG_CHECK.

**HAS_ROLE**

Checks whether a Vertica user role is granted to the specified user or role, and returns true or false.

**HCATALOGCONNECTOR_CONFIG_CHECK**

Tests the configuration of a Vertica cluster that uses the HCatalog Connector to access Hive data.

**HDFS_CLUSTER_CONFIG_CHECK**

Tests the configuration of a Vertica cluster that uses HDFS.

**IMPORT_DIRECTED_QUERIES**

Imports to the database catalog directed queries from a SQL file that was generated by EXPORT_DIRECTED_QUERIES.

**IMPORT_STATISTICS**

Imports statistics from the XML file that was generated by EXPORT_STATISTICS.

**INFER_EXTERNAL_TABLEDDL**

Inspects a file in Parquet format and returns a CREATE EXTERNAL TABLE AS COPY statement that can be used to read the file.

**INSTALL_LICENSE**

Installs the license key in the global catalog.

**INTERRUPT_STATEMENT**

Interrupts the specified statement in a user session, rolls back the current transaction, and writes a success or failure message to the log file.

**KERBEROS_CONFIG_CHECK**

Tests the Kerberos configuration of a Vertica cluster.

**KERBEROS_HDFS_CONFIG_CHECK**
Tests the Kerberos configuration of a Vertica cluster that uses HDFS.

**LAST_INSERT_ID**

Returns the last value of an AUTO_INCREMENT/IDENTITY column.

**LDAP_LINK_DRYRUN_CONNECT**

This metafunction takes a set of LDAP Link connection parameters as arguments and begins a dry run connection between the LDAP server and Vertica.

**LDAP_LINK_DRYRUN_SEARCH**

Takes a set of LDAP Link connection and search parameters as arguments and begins a dry run search for users and groups that would get imported from the LDAP server.

**LDAP_LINK_DRYRUN_SYNC**

Takes a set of LDAP Link connection and search parameters as arguments and begins a dry run synchronization between the database and the LDAP server, which maps and synchronizes the LDAP server’s users and groups with their equivalents in Vertica.

**LDAP_LINK_SYNC_START**

Begins the synchronization between the LDAP server and Vertica immediately rather than waiting for the interval set in LDAPLinkInterval.

**MAKE_AHM_NOW**

Sets the Ancient History Mark (AHM) to the greatest allowable value.

**MAPAGGREGATE**

Returns a LONG VARBINARY VMap with keys and value pairs supplied from two VARCHAR input columns of an existing columnar table.

**MAPCONTAINSKEY**

Determines whether a VMap contains a virtual column (key).

**MAPCONTAINSVALUE**

Determines whether a VMap contains a specific value.

**MAPDELIMITEDEXTRACTOR**

Extracts data with a delimiter character, and other optional arguments, returning a single VMap value.

**MAPITEMS**

Returns information about items in a VMap.

**MAPJSONEXTRACTOR**

Extracts content of repeated JSON data objects, including nested maps, or data with an outer list of JSON elements.

**MAPKEYS**

Returns the virtual columns (and values) present in any VMap data.

**MAPKEYSINFO**

Returns virtual column information from a given map.

**MAPLOOKUP**

Returns single-key values from VMAP data.

**MAPPUT**

Accepts a VMap and one or more key/value pairs and returns a new VMap with the key/value pairs added.
**MAPREGEXEXTRACTOR**
Extracts data from a regular expression and returns the results as a VMap.

**MAPSIZE**
Returns the number of virtual columns present in any VMap data.

**MAPTOSTRING**
Recursively builds a string representation VMap data, including nested JSON maps.

**MAPVALUES**
Returns a string representation of the top-level values from a VMap.

**MAPVERSION**
Returns the version or invalidity of any map data.

**MARK_DESIGN_KSAFE**
Enables or disables high availability in your environment, in case of a failure.

**MATERIALIZE_FLEXTABLE_COLUMNS**
Materializes virtual columns listed as key_names in the flextable_keys table you compute using either `COMPUTE_FLEXTABLE_KEYS` or `COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW`.

**MEASURE_LOCATION_PERFORMANCE**
Measures disk performance for the location specified.

**MEMORY_TRIM**
Calls glibc function malloc_trim() to reclaim free memory from malloc and return it to the operating system.

**MOVE_PARTITIONS_TO_TABLE**
Moves partitions from one table to another.

**MOVE_RETIRED_LOCATION_DATA**
Moves all data from the specified retired storage location or from all retired storage locations in the database.

**MOVE_STATEMENT_TORESOURCE_POOL**
Attempts to move the specified query to the specified target pool.

**NOTIFY**
Specifies the text message to include with a notification.

**PARTITION_PROJECTION**
Splits ROS containers for a specified projection.

**PARTITION_TABLE**
Invokes the Tuple Mover to reorganize ROS storage containers as needed to conform with the current partitioning policy.

**PROMOTE_SUBCLUSTER_TO_PRIMARY**
Converts a secondary subcluster to a primary subcluster.

**PURGE**
Permanently removes delete vectors from ROS storage containers so disk space can be reused.

**PURGE_PARTITION**
Purges a table partition of deleted rows.
**PURGE_PROJECTION**
Permanently removes deleted data from physical storage so disk space can be reused.

**PURGE_TABLE**
Permanently removes deleted data from physical storage so disk space can be reused.

**READ_CONFIG_FILE**
Reads and returns the key-value pairs of all the parameters of a given tokenizer.

**REALIGN_CONTROL_NODES**
Chooses control nodes (spread hosts) from all cluster nodes and assigns the rest of the nodes in the cluster to a control node.

**REBALANCE_CLUSTER**
Rebalances the database cluster synchronously as a session foreground task.

**REBALANCE_SHARDS**
Rebalances shard assignments in a subcluster or across the entire cluster in Eon Mode.

**REBALANCE_TABLE**
Synchronously rebalances data in the specified table.

**REENABLE_DUPLICATE_KEY_ERROR**
Restores the default behavior of error reporting by reversing the effects of DISABLE_DUPLICATE_KEY_ERROR.

**REFRESH**
Synchronously refreshes one or more table projections in the foreground, and updates system table PROJECTION_REFRESHES.

**REFRESH_COLUMNS**
Refreshes table columns that are defined with the constraint SET USING or DEFAULT USING.

**RELEASE_ALL_JVM_MEMORY**
Forces all sessions to release the memory consumed by their Java Virtual Machines (JVM).

**RELEASE_JVM_MEMORY**
Terminates a Java Virtual Machine (JVM), making available the memory the JVM was using.

**RELEASE_SYSTEM_TABLES_ACCESS**
Enables non-superuser access to all system tables.

**RELOAD_SPREAD**
Updates cluster changes to the catalog's spread configuration file.

**RESERVE_SESSION_RESOURCE**
Reserves memory resources from the general resource pool for the exclusive use of the Vertica backup and restore process.

**RESET_LOAD_BALANCE_POLICY**
Resets the counter each host in the cluster maintains, to track which host it will refer a client to when the native connection load balancing scheme is set to ROUNDROBIN.

**RESET_SESSION**
Applies your default connection string configuration settings to your current session.
**RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW**
Restores the _keys table and the _view.

**RESTORE_LOCATION**
Restores a storage location that was previously retired with RETIRE_LOCATION.

**RESTRICT_SYSTEM_TABLES_ACCESS**
Checks system table SYSTEM_TABLES to determine which system tables non-superusers can access.

**RETIRE_LOCATION**
Inactivates the specified storage location.

**RUN_INDEX_TOOL**
Runs the Index tool on a Vertica database to perform one of these tasks:

**S3EXPORT**
Exports data to an Amazon S3 bucket from the Vertica cluster.

**S3EXPORT_PARTITION**
The S3EXPORT_PARTITION function allows Vertica output to be used by the Amazon Elastic MapReduce (EMR) feature.

**SECURITY_CONFIG_CHECK**
Returns the status of various security-related parameters.

**SET_AHM_EPOCH**
Sets the Ancient History Mark (AHM) to the specified epoch.

**SET_AHM_TIME**
Sets the Ancient History Mark (AHM) to the epoch corresponding to the specified time on the initiator node.

**SET_AUDIT_TIME**
Sets the time that Vertica performs automatic database size audit to determine if the size of the database is compliant with the raw data allowance in your Vertica license.

**SET_CLIENT_LABEL**
Assigns a label to a client connection for the current session.

**SET_CONFIG_PARAMETER**
Sets the value of a configuration parameter at the database level or for a specific node.

**SET_CONTROL_SET_SIZE**
Specifies the number of cluster nodes on which to deploy control messaging (spread).

**SET_DATA_COLLECTOR_NOTIFY_POLICY**
Enables or disables automatically sending notifications of Data Collector component changes.

**SET_DATA_COLLECTOR_POLICY**
Sets a size restraint (memory and disk space in kilobytes) or time restraint for the specified Data Collector table on all nodes.

**SET_DATA_COLLECTOR_TIME_POLICY**
Sets a time capacity for individual Data Collector tables on all nodes.

**SET_DEPOT_PIN_POLICY**
Pins a table or its partitions to the database depot, so they are least vulnerable to eviction.

**SET_LOAD_BALANCE_POLICY**
Sets how native connection load balancing chooses a host to handle a client connection.

**SET_LOCATION_PERFORMANCE**
Sets disk performance for the location specified.

**SET_OBJECT_STORAGE_POLICY**
Creates or changes the storage policy of a database object by assigning it a labeled storage location.

**SET_SCALING_FACTOR**
Sets the scaling factor that determines the number of storage containers used when rebalancing the database and when using local data segmentation is enabled.

**SET_SPREAD_OPTION**
Changes spread daemon settings.

**SET_TOKENIZER_PARAMETER**
Configures the tokenizer parameters.

**SHOW_PROFILING_CONFIG**
Shows whether profiling is enabled.

**SHUTDOWN**
Forces a database to shut down, even if there are users connected.

**SHUTDOWN_SUBCLUSTER**
Shuts down a subcluster.

**SLEEP**
Waits a specified number of seconds before executing another statement or command.

**START_REBALANCE_CLUSTER**
Asynchronously rebalances the database cluster as a background task.

**START_REFRESH**
Refreshes projections in the current schema with the latest data of their respective anchor tables.

**SWAP_PARTITIONS_BETWEEN_TABLES**
Swaps partitions between two tables.

**SYNC_CATALOG**
Synchronizes the catalog to shared storage to allow revive as of the current catalog version in the case of an imminent crash.

**SYNC_WITH_HCATALOG_SCHEMA**
Copies the structure of a Hive database schema available through the HCatalog Connector to a Vertica schema.

**SYNC_WITH_HCATALOG_SCHEMA_TABLE**
Copies the structure of a single table in a Hive database schema available through the HCatalog Connector to a Vertica table.

**VALIDATE_STATISTICS**
Validates statistics in the XML file generated by EXPORT_STATISTICS.
**VERIFY_HADOOP_CONF_DIR**

Verifies that the Hadoop configuration that is used to access HDFS is valid on all Vertica nodes.

**AWS Library Functions**

This section contains the functions associated with the Vertica library for Amazon Web Services (AWS).

**AWS_GET_CONFIG**

Returns the current Amazon Web Services (AWS) credentials set by `AWS_SET_CONFIG` or `ALTER SESSION`.

**Syntax**

```
AWS_GET_CONFIG( 'parameter' )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>aws_id</td>
<td>Retrieves the value for the 20-character AWS access key used to authenticate your account</td>
</tr>
<tr>
<td>aws_secret</td>
<td>Retrieves the value for the 40-character AWS secret access key used to authenticate your account</td>
</tr>
</tbody>
</table>
**aws_session_token**
The AWS temporary security token generated by running the AWS STS command `get-session-token`. This AWS STS command generates temporary credentials you can use to implement multi-factor authentication for security purposes. For more information on `get-session-token` see the [AWS documentation](https://docs.aws.amazon.com/).

<table>
<thead>
<tr>
<th>Key</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>aws_region</strong></td>
<td>Retrieves the region where your AWS bucket is located. See the <a href="https://docs.aws.amazon.com/">AWS Documentation</a> for the full list of values. <strong>Default value:</strong> us-east-1</td>
</tr>
<tr>
<td><strong>aws_ca_path</strong></td>
<td>Retrieves the path Vertica uses to look up SSL server certificates.</td>
</tr>
<tr>
<td><strong>aws_ca_bundle</strong></td>
<td>Retrieves the path Vertica uses to look up an SSL server certificate bundle.</td>
</tr>
<tr>
<td><strong>aws_proxy</strong></td>
<td>A string value that lets you set an HTTP/HTTPS proxy for the AWS library.</td>
</tr>
<tr>
<td><strong>aws_verbose</strong></td>
<td>When enabled, logs libcurl debug messages to dbLog.</td>
</tr>
<tr>
<td><strong>aws_max_send_speed</strong></td>
<td>Retrieves the value for the maximum transfer speed when sending data to AWS S3, in bytes per second.</td>
</tr>
<tr>
<td><strong>aws_max_recv_speed</strong></td>
<td>Retrieves the value for the maximum transfer speed for receiving data to AWS S3, in bytes per second.</td>
</tr>
</tbody>
</table>

**Examples**

This example retrieves a stored AWS access key in a session.

```sql
=> SELECT AWS_GET_CONFIG('aws_id');
aws_get_config
-----------------------
AKABCOEXAMPLEPKPXYZQ
(1 row)
```
See Also

- AWS Library Parameters
- Vertica AWS Library

**AWS_SET_CONFIG**

Sets the values of AWS Library S3-Compatible User-Defined Session Parameters for the current session. This function is designed to be used with a table that contains those values, rather than by setting values explicitly in the function call.

**Syntax**

AWS_SET_CONFIG( 'parameter', 'value' )

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>aws_id</td>
<td>The 20-character AWS access key used to authenticate your account.</td>
</tr>
<tr>
<td>aws_secret</td>
<td>The 40-character AWS secret access key used to authenticate your account.</td>
</tr>
<tr>
<td>aws_session_token</td>
<td>The AWS temporary security token generated by running the AWS STS command get-session-token. This AWS STS command generates temporary credentials you can use to implement multi-factor authentication for security purposes. For more information on get-session-token see the AWS documentation.</td>
</tr>
<tr>
<td>aws_region</td>
<td>Specifies the region where your AWS bucket is located. See the AWS Documentation for the full list of values.</td>
</tr>
</tbody>
</table>

You can configure aws_region with only one region. To access buckets in multiple regions, reset the parameter each time you change regions.
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Default value</th>
</tr>
</thead>
<tbody>
<tr>
<td>aws_ca_path</td>
<td>The path Vertica uses to look up SSL server certificates.</td>
<td>us-east-1</td>
</tr>
<tr>
<td>aws_ca_bundle</td>
<td>The path Vertica uses to look up an SSL server certificate bundle.</td>
<td>System-dependent</td>
</tr>
<tr>
<td>aws_proxy</td>
<td>A string value that lets you set an HTTP/HTTPS proxy for the AWS library.</td>
<td></td>
</tr>
<tr>
<td>aws_verbose</td>
<td>When enabled, logs libcurl debug messages to dbLog.</td>
<td>false</td>
</tr>
<tr>
<td>aws_max_send_speed</td>
<td>The maximum transfer speed for sending data to AWS S3, in bytes per second.</td>
<td>unlimited</td>
</tr>
<tr>
<td>aws_max_recv_speed</td>
<td>The maximum transfer speed when receiving data to AWS S3, in bytes per second.</td>
<td>unlimited</td>
</tr>
</tbody>
</table>

**Examples**

Configure session parameters for an AWS access key and secret access key with credentials in the keychain table:

```sql
=> SELECT AWS_SET_CONFIG('aws_id', accesskey),
       AWS_SET_CONFIG('aws_secret', secretaccesskey)
FROM keychain;
AWS_SET_CONFIG | AWS_SET_CONFIG
--------------------------------------
aws_id | aws_secret
(1 row)
```
See Also

- AWS_GET_CONFIG
- AWS Library Parameters
- Vertica AWS Library

S3EXPORT

Exports data to an Amazon S3 bucket from the Vertica cluster.

Important:

If the S3 bucket name contains a period (.) in its path, set prepend_hash to true, or specify a file extension in the export syntax.

Syntax

S3EXPORT( source-data USING PARAMETERS parameter=setting[, ...])

Arguments

<table>
<thead>
<tr>
<th>source-data</th>
<th>Specifies the source of the export operation.</th>
</tr>
</thead>
</table>

Parameter Settings

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>url</td>
<td>String value ≤ 236 characters that specifies the URL of the S3 bucket and object base name, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- HTTPS URL</td>
</tr>
<tr>
<td></td>
<td>- S3 URL</td>
</tr>
</tbody>
</table>

* from_charset and to_charset values are system-dependent. See your operating system documentation for more details.
<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>URLs can contain only ASCII characters, 0x01 to 0x7F.</td>
</tr>
<tr>
<td>chunksize</td>
<td>Specifies in bytes the size of the buffer that stores each chunk of exported data, between 5 MB and 5 GB. You might need to increase this value from the default if you export data from a very wide table, or a table with LONG VARBINARY or LONG VARCHAR columns. If the width of a single column’s data is exceeds the buffer width, Vertica returns an error like this: The specified buffer of 10485760 bytesRead is too small. See Adjusting the Export Chunk Size for Wide Tables for more information. <strong>Note:</strong> The maximum number of chunks allowed in an export is 10000. <strong>Default:</strong> 10485760</td>
</tr>
<tr>
<td>compression</td>
<td>Uses the specified filter to compress exported data. Valid settings are one of the following: * bzip * none <strong>Default:</strong> none</td>
</tr>
<tr>
<td>delimiter</td>
<td>Specifies the column delimiter character. <strong>Default:</strong></td>
</tr>
<tr>
<td>enclosed_by</td>
<td>The character used to enclose string and date/time data. If you omit this parameter, no character encloses these data types. <strong>Default:</strong> ’ ’ (empty string)</td>
</tr>
<tr>
<td>escape_as</td>
<td>The character used to escape values in exported data that must be escaped, including the enclosed_by value. * from_charset and to_charset values are system-dependent. See your operating system documentation for more details.</td>
</tr>
</tbody>
</table>
### Parameter name | Set to...
---|---
Default: \ (backslash)

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>from_charset*</td>
<td>The character set in which data is currently encoded.</td>
</tr>
<tr>
<td>to_charset*</td>
<td>The character set in which to encode the export.</td>
</tr>
<tr>
<td>null_as 'null-string'</td>
<td>Specifies a string to represent null values in the source data. If this parameter is included, S3EXPORT exports all null values as <em>null-string</em>. Otherwise, S3EXPORT exports null values as zero-length strings.</td>
</tr>
<tr>
<td>prepend_hash</td>
<td>Boolean, specifies whether to prepend unique hash values assigned to exported objects instead of the standard values.</td>
</tr>
<tr>
<td>Default: false</td>
<td></td>
</tr>
</tbody>
</table>

#### Important:
If the S3 bucket name contains a period (.) in its path, set prepend_hash to true, or specify a file extension in the export syntax.

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Set to...</th>
</tr>
</thead>
<tbody>
<tr>
<td>record_terminator</td>
<td>Specifies what character marks the end of a record.</td>
</tr>
<tr>
<td>Default: \n</td>
<td></td>
</tr>
</tbody>
</table>

* from_charset and to_charset values are system-dependent. See your operating system documentation for more details.

### Examples

Export column1 data from exampleTable:

```sql
=> SELECT s3export(column1 USING PARAMETERS
   url='s3://exampleBucket/object',
   delimiter=',',
   chunksize='10485760',
   record_terminator='\n',
   from_charset='ASCII',
   to_charset='UTF-8',
   prepend_hash='true')
OVER () FROM exampleTable;
```
See Also

- AWS_SET_CONFIG
- AWS Library S3-Compatible User-Defined Session Parameters
- Export Data From Amazon S3 Using the AWS Library

**S3EXPORT_PARTITION**

The S3EXPORT_PARTITION function allows Vertica output to be used by the Amazon Elastic MapReduce (EMR) feature. Since EMR stores and consumes data from S3 using the partition key included in the key of the S3 file, S3EXPORT_PARTITION exports data by adding the partition key in the url/filename.

**Syntax**

\[
```
S3EXPORT_PARTITION ( expression USING PARAMETERS { parameter=setting } [, ] )
```
\]

<table>
<thead>
<tr>
<th><strong>expression</strong></th>
<th>Specifies the source of the export operation.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>url</strong></td>
<td>The URL of the S3 bucket and object base name. Also include the partition key as part of the URL to export data so it is usable by EMR.</td>
</tr>
<tr>
<td></td>
<td>The URL can be either the HTTPS URL or the S3 URL. URL length is limited to a maximum of 236 characters.</td>
</tr>
<tr>
<td></td>
<td>URLs should contain only ASCII characters, 0x01 to 0x7F.</td>
</tr>
<tr>
<td><strong>delimiter</strong></td>
<td>Specifies the column delimiter character.</td>
</tr>
<tr>
<td></td>
<td>Default value:</td>
</tr>
<tr>
<td><strong>chunksize</strong></td>
<td>Determines the buffer size used to send bytes to S3. Valid settings can range between 5 MB and 5 GB.</td>
</tr>
<tr>
<td></td>
<td>The maximum number of chunks allowed in an export is 10000.</td>
</tr>
<tr>
<td></td>
<td>Default value: 10485760</td>
</tr>
<tr>
<td><strong>record_terminator</strong></td>
<td>Specifies what character marks the end of a record.</td>
</tr>
</tbody>
</table>
Default value: \n
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>from_charset</td>
<td>Specifies the character set in which your data is currently encoded.</td>
</tr>
<tr>
<td>to_charset</td>
<td>Specifies the character set in which you want to encode your export.</td>
</tr>
<tr>
<td>prepend_hash</td>
<td>Prepends the unique hash values assigned to exported objects instead of the standard appenderation. If your S3 bucket contains a period in its path, set the prepend_hash parameter to true. Default value: false</td>
</tr>
</tbody>
</table>

from_charset and to_charset values are system-dependent. Refer to your operating system documentation for more details.

Examples

In the following example, st and yr are the partition keys:

```sql
=> SELECT s3EXPORT_PARTITION(*) USING PARAMETERS url='s3://db001/bystate.date'
   OVER (PARTITION by st, yr) from T;
```

```
rows | url                                           
---|-----------------------------------------------
184647 | s3://db001/st=MA/yr=2005/bystate.77fcab9836b93a04.dat 
282633 | s3://db001/st=VA/yr=2007/bystate.77fcab9836b93a05.dat 
282633 | s3://db001/st=VA/yr=2009/bystate.77fcab9836b93a05.dat 
(3 rows)
```

See Also

- AWS_SET_CONFIG
- AWS_GET_CONFIG
- AWS Library Parameters
- Vertica AWS Library
Catalog Management Functions

This section contains catalog management functions specific to Vertica.

DROP_LICENSE

Drops a license key from the global catalog. Dropping expired keys is optional. Vertica automatically ignores expired license keys if a valid, alternative license key is installed.

Syntax

```
DROP_LICENSE('license-name')
```

Parameters

| license-name | The name of the license to drop. Use the name (or long license key) in the NAME column of system table LICENSES. |

Privileges

Superuser

Examples

```
=> SELECT DROP_LICENSE('9b2d81e2-aab1-4cfb-bc07-fa9a696e8f5e');
```

See Also

Managing Licenses
**DUMP_CATALOG**

Returns an internal representation of the Vertica catalog. This function is used for diagnostic purposes.

DUMP_CATALOG returns only the objects that are visible to the user.

**Syntax**

DUMP_CATALOG()

**Privileges**

None

**Examples**

The following query obtains an internal representation of the Vertica catalog:

```
=> SELECT DUMP_CATALOG();
```

The output is written to the specified file:

```
/\o /tmp/catalog.txt
SELECT DUMP_CATALOG();
\o
```

**EXPORT_CATALOG**

Generates a SQL script for recreating a physical schema design on another cluster. This function always attempts to recreate projection statements with KSAFE clauses, if they exist in the original definitions, or OFFSET clauses if they do not.

**Syntax**

EXPORT_CATALOG ( '[destination]' [, 'scope' ] )
Parameters

If you omit all parameters, EXPORT_CATALOG exports to standard output all schemas, tables, constraints, views, and projections to which you have access.

<table>
<thead>
<tr>
<th>destination</th>
<th>Specifies where to send output, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• An empty string (&quot;&quot;&quot;) writes the script to standard output.</td>
</tr>
<tr>
<td></td>
<td>• The path and name of a SQL output file. This option is valid only for superusers. If you specify a file that does not exist, the function creates one. If you specify only a file name, Vertica creates it in the catalog directory. If the file already exists, the function silently overwrites its contents.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>scope</th>
<th>Determines what to export:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• DESIGN (default): Exports schemas, tables, constraints, views, projections, and SQL macros to which you have access. See also EXPORT_OBJECTS.</td>
</tr>
<tr>
<td></td>
<td>• DESIGN_ALL: Exports all design objects plus system objects created in Database Designer—for example, design contexts and their tables. Exported objects are those to which you have access.</td>
</tr>
<tr>
<td></td>
<td>• TABLES: Exports all tables and constraints to which you have access. See also EXPORT_TABLES.</td>
</tr>
<tr>
<td></td>
<td>• DIRECTED_QUERIES: Exports all directed queries that are stored in the database. For more information, see Managing Directed Queries.</td>
</tr>
</tbody>
</table>

Privileges

None

Example

See Exporting the Catalog.
See Also

- EXPORT_OBJECTS
- EXPORT_TABLES
- Exporting the Catalog

**EXPORT_OBJECTS**

Generates a SQL script you can use to recreate non-virtual catalog objects on another cluster. The following requirements apply:

- EXPORT_OBJECTS only exports objects to which the user has access.
- EXPORT_OBJECTS exports objects in order dependency for correct recreation. When you run the script on another cluster, Vertica creates all referenced objects before their dependent objects.
- EXPORT_OBJECTS always tries to recreate projection statements with their KSAFE clause, if any, otherwise with their OFFSET clause.

**Syntax**

```
EXPORT_OBJECTS( '[destination]' [, 'scope' ] [, 'ksafe' ] )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>destination</strong></td>
<td>Specifies where to send output, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- An empty string ('') writes the script to standard output.</td>
</tr>
<tr>
<td></td>
<td>- The path and name of a SQL output file. This option is valid only for superusers. If you specify a file that does not exist, the function creates one. If you specify only a file name, Vertica creates it in the catalog directory. If the file already exists, the function silently overwrites its contents.</td>
</tr>
<tr>
<td><strong>scope</strong></td>
<td>Specifies one or more objects to export, as follows:</td>
</tr>
<tr>
<td></td>
<td><code>[database.]schema[.object][,..]</code></td>
</tr>
<tr>
<td></td>
<td>If set to an empty string, Vertica exports all objects to which the user...</td>
</tr>
</tbody>
</table>
has access, including constraints.
If you specify a schema, Vertica exports all objects in that schema.
If you specify a database, it must be the current database.

$ksafe$ Specifies whether to include a `MARK_DESIGN_KSAFE` statement in the generated script with the correct K-safe value for the database:

- `true` (default): Include the `MARK_DESIGN_KSAFE` statement at the end of the output script.
- `false`: Omit the `MARK_DESIGN_KSAFE` statement from the script.

**Privileges**

None

**Example**

See Exporting Objects.

**See Also**

- `EXPORT_CATALOG`
- `EXPORT_TABLES`

**`EXPORT_TABLES`**

Generates a SQL script that can be used to recreate a logical schema—schemas, tables, constraints, and views—on another cluster. `EXPORT_OBJECTS` only exports objects to which the user has access.

**Syntax**

```sql
EXPORT_TABLES( 'destination' [, 'scope' ] )
```
Parameters

<table>
<thead>
<tr>
<th>destination</th>
<th>Specifies where to send output, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• An empty string (&quot;&quot;&quot;) writes the script to standard output.</td>
</tr>
<tr>
<td></td>
<td>• The path and name of a SQL output file. This option is valid only for <strong>superusers</strong>. If you specify a file that does not exist, the function creates one. If you specify only a file name, Vertica creates it in the catalog directory. If the file already exists, the function silently overwrites its contents.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>scope</th>
<th>Specifies one or more tables to export, as follows:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td><code>[database.]schema[.table][,...]</code></td>
</tr>
<tr>
<td></td>
<td>If set to an empty string, Vertica exports all non-virtual table objects to which you have access, including table schemas, sequences, and constraints.</td>
</tr>
<tr>
<td></td>
<td>If you specify a schema, Vertica exports all non-virtual table objects in that schema.</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
</tbody>
</table>

Privileges

None

Example

See Exporting Tables.

The following example exports to standard output all tables in the `store` schema:

```sql
=> SELECT EXPORT_TABLES('', 'store');

------------------------------------------------------------------------
CREATE SCHEMA store;

CREATE TABLE store.store_dimension
(
  store_key int NOT NULL,
  store_name varchar(64),
------------------------------------------------------------------------
```
store_number int,
store_address varchar(256),
store_city varchar(64),
store_state char(2),
store_region varchar(64),
floor_plan_type varchar(32),
photo_processing_type varchar(32),
financial_service_type varchar(32),
selling_square_footage int,
total_square_footage int,
first_open_date date,
last_remodel_date date,
number_of_employees int,
annual_shrinkage int,
foot_traffic int,
monthly_rent_cost int,
CONSTRAINT C_PRIMARY PRIMARY KEY (store_key) DISABLED
);

CREATE TABLE store.store_sales_fact
(
    date_key int NOT NULL,
    product_key int NOT NULL,
    product_version int NOT NULL,
    store_key int NOT NULL,
    promotion_key int NOT NULL,
    customer_key int NOT NULL,
    employee_key int NOT NULL,
    pos_transaction_number int NOT NULL,
    sales_quantity int,
    sales_dollar_amount int,
    cost_dollar_amount int,
    gross_profit_dollar_amount int,
    transaction_type varchar(16),
    transaction_time time,
    tender_type varchar(8)
);

CREATE TABLE store.store_orders_fact
(
    product_key int NOT NULL,
    product_version int NOT NULL,
    store_key int NOT NULL,
    vendor_key int NOT NULL,
    employee_key int NOT NULL,
    order_number int NOT NULL,
    date_ordered date,
    date_shipped date,
    expected_delivery_date date,
    date_delivered date,
    quantity_ordered int,
    quantity_delivered int,
    shipper_name varchar(32),
    unit_price int,
    shipping_cost int,
    total_order_cost int,
    quantity_in_stock int,
    reorder_level int,
    overstock Ceiling int
);
ALTER TABLE store.store_sales_fact ADD CONSTRAINT fk_store_sales_date FOREIGN KEY (date_key) references public.date_dimension (date_key);
ALTER TABLE store.store_sales_fact ADD CONSTRAINT fk_store_sales_product FOREIGN KEY (product_key, product_version) references public.product_dimension (product_key, product_version);
ALTER TABLE store.store_sales_fact ADD CONSTRAINT fk_store_sales_store FOREIGN KEY (store_key) references store.store_dimension (store_key);
ALTER TABLE store.store_sales_fact ADD CONSTRAINT fk_store_sales_promotion FOREIGN KEY (promotion_key) references public.promotion_dimension (promotion_key);
ALTER TABLE store.store_sales_fact ADD CONSTRAINT fk_store_sales_customer FOREIGN KEY (customer_key) references public.customer_dimension (customer_key);
ALTER TABLE store.store_sales_fact ADD CONSTRAINT fk_store_sales_employee FOREIGN KEY (employee_key) references public.employee_dimension (employee_key);
ALTER TABLE store.store_orders_fact ADD CONSTRAINT fk_store_orders_product FOREIGN KEY (product_key, product_version) references public.product_dimension (product_key, product_version);
ALTER TABLE store.store_orders_fact ADD CONSTRAINT fk_store_orders_store FOREIGN KEY (store_key) references store.store_dimension (store_key);
ALTER TABLE store.store_orders_fact ADD CONSTRAINT fk_store_orders_vendor FOREIGN KEY (vendor_key) references public.vendor_dimension (vendor_key);
ALTER TABLE store.store_orders_fact ADD CONSTRAINT fk_store_orders_employee FOREIGN KEY (employee_key) references public.employee_dimension (employee_key);

(1 row)

See Also

- EXPORT_CATALOG
- EXPORT_OBJECTS

**INSTALL_LICENSE**

Installs the license key in the global catalog.

**Syntax**

INSTALL_LICENSE( 'filename' )

**Parameters**

| filename  | The absolute path name of a valid license file. |

**Privileges**

Superuser
Examples

```sql
=> SELECT INSTALL_LICENSE('/tmp/vlicense.dat');
```

See Also

Managing Licenses

**MARK_DESIGN_KSAFE**

Enables or disables high availability in your environment, in case of a failure. Before enabling recovery, MARK_DESIGN_KSAFE queries the catalog to determine whether a cluster’s physical schema design meets the following requirements:

- Small, unsegmented tables are replicated on all nodes.
- Large table *superprojections* are segmented with each segment on a different node.
- Each large table projection has at least one *buddy projection* for K-safety=1 (or two buddy projections for K-safety=2).

Buddy projections are also segmented across database nodes, but the distribution is modified so segments that contain the same data are distributed to different nodes. See High Availability With Projections in Vertica Concepts.

MARK_DESIGN_KSAFE does not change the physical schema.

**Syntax**

MARK_DESIGN_KSAFE ( \( k \) )

**Parameters**

<table>
<thead>
<tr>
<th>( k )</th>
<th>Specifies the level of K-safety, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td>2</td>
<td>Enables high availability if the schema design meets requirements for K-safety=2</td>
</tr>
<tr>
<td>1</td>
<td>Enables high availability if the schema design meets requirements for K-safety=1</td>
</tr>
<tr>
<td>0</td>
<td>Disables high availability</td>
</tr>
</tbody>
</table>
Return Messages

If you specify a $k$ value of 1 or 2, Vertica returns one of the following messages.

Success:

Marked design $n$-safe

Failure:

The schema does not meet requirements for $K=n$.
Fact table projection $projection-name$ has insufficient “buddy” projections.

where $n$ is a K-safety setting.

Privileges

Superuser

Notes

- The database's internal recovery state persists across database restarts but it is not checked at startup time.
- When one node fails on a system marked K-safe=1, the remaining nodes are available for DML operations.

Examples

```sql
=> SELECT MARK_DESIGN_KSAFE(1);
mark_design_ksafe
----------------------
Marked design 1-safe
(1 row)
```

If the physical schema design is not K-safe, messages indicate which projections do not have a buddy:

```sql
=> SELECT MARK_DESIGN_KSAFE(1);
The given K value is not correct;
the schema is 0-safe
Projection pp1 has 0 buddies,
```
which is smaller that the given K of 1
Projection pp2 has 0 buddies,
which is smaller that the given K of 1
.
.
.
(1 row)

See Also

- Identical Segmentation
- Failure Recovery

Client Connection Management Functions

This section contains client connection management functions specific to Vertica.

**DESCRIBE_LOAD_BALANCE_DECISION**

Evaluates if any load balancing routing rules apply to a given IP address and describes how the client connection would be handled. This function is useful when you are evaluating connection load balancing policies you have created, to ensure they work the way you expect them to.

You pass this function an IP address of a client connection, and it uses the load balancing routing rules to determine how the connection will be handled. The logic this function uses is the same logic used when Vertica load balances client connections, including determining which nodes are available to handle the client connection.

This function assumes the client connection has opted into being load balanced. If actual clients have not opted into load balancing, the connections will not be redirected. See Enabling Native Connection Load Balancing in ADO.NET, Enabling Native Connection Load Balancing in JDBC, and Enabling Native Connection Load Balancing in ODBC, for information on enabling load balancing on the client. For vsql, use the -C command-line option to enable load balancing.

**Syntax**

DESCRIBE_LOAD_BALANCE_DECISION('ip_address')
Arguments

| 'ip_address' | An IP address of a client connection to be tested against the load balancing rules. This can be either an IPv4 or IPv6 address. |

Return Value

A step-by-step description of how the load balancing rules are being evaluated, including the final decision of which node in the database has been chosen to service the connection.

Privileges

None.

Examples

The following example demonstrates calling DESCRIBE_LOAD_BALANCE_DECISION with three different IP addresses, two of which are handled by different routing rules, and one which is not handled by any rule.

```sql
=> SELECT describe_load_balance_decision('192.168.1.25');
   describe_load_balance_decision
----------------------------------------------------------------------------------------------------------------------------------
Describing load balance decision for address [192.168.1.25]
Load balance cache internal version id (node-local): [2]
Considered rule [etl_rule] source ip filter [10.20.100.0/24]... input address does not match source ip filter for this rule.
Considered rule [internal_clients] source ip filter [192.168.1.0/24]... input address matches this rule
Matched to load balance group [group_1] the group has policy [ROUNDROBIN]
number of addresses [2]
(0) LB Address: [10.20.100.247]:5433
(1) LB Address: [10.20.100.248]:5433
Chose address at position [1]
Routing table decision: Success. Load balance redirect to: [10.20.100.248] port [5433]

(1 row)
```

```sql
=> SELECT describe_load_balance_decision('192.168.2.25');
   describe_load_balance_decision
----------------------------------------------------------------------------------------------------------------------------------
Describing load balance decision for address [192.168.2.25]
Load balance cache internal version id (node-local): [2]
Considered rule [etl_rule] source ip filter [10.20.100.0/24]... input address
```

does not match source ip filter for this rule.
Considered rule [internal_clients] source ip filter [192.168.1.0/24]... input address does not match source ip filter for this rule.
Considered rule [subnet_192] source ip filter [192.0.0.0/8]... input address matches this rule
Matched to load balance group [group_all] the group has policy [ROUNDROBIN]
number of addresses [3]
(0) LB Address: [10.20.100.247]:5433
(1) LB Address: [10.20.100.248]:5433
(2) LB Address: [10.20.100.249]:5433
Chose address at position [1]
Routing table decision: Success. Load balance redirect to: [10.20.100.248] port [5433]
(1 row)

=> SELECT describe_load_balance_decision('1.2.3.4');
  describe_load_balance_decision

----------------------------------------------------------------------
Describing load balance decision for address [1.2.3.4]
Load balance cache internal version id (node-local): [2]
Considered rule [etl_rule] source ip filter [10.20.100.0/24]... input address does not match source ip filter for this rule.
Considered rule [internal_clients] source ip filter [192.168.1.0/24]... input address does not match source ip filter for this rule.
Considered rule [subnet_192] source ip filter [192.0.0.0/8]... input address does not match source ip filter for this rule.
Routing table decision: No matching routing rules: input address does not match any routing rule source filters. Details: [ Tried some rules but no matching]
No rules matched. Falling back to classic load balancing.
Classic load balance decision: Classic load balancing considered, but either the policy was NONE or no target was available. Details: [NONE or invalid]
(1 row)

The following example demonstrates calling DESCRIBE_LOAD_BALANCE_DECISION repeatedly with the same IP address. You can see that the load balance group's ROUNDROBIN load balance policy has it switch between the two nodes in the load balance group:

=> SELECT describe_load_balance_decision('192.168.1.25');
  describe_load_balance_decision

----------------------------------------------------------------------
Describing load balance decision for address [192.168.1.25]
Load balance cache internal version id (node-local): [1]
Considered rule [etl_rule] source ip filter [10.20.100.0/24]... input address does not match source ip filter for this rule.
Considered rule [internal_clients] source ip filter [192.168.1.0/24]... input address matches this rule
Matched to load balance group [group_1] the group has policy [ROUNDROBIN]
number of addresses [2]
(0) LB Address: [10.20.100.247]:5433
(1) LB Address: [10.20.100.248]:5433
Chose address at position [1]
Routing table decision: Success. Load balance redirect to: [10.20.100.248] port [5433]
(1 row)
=> SELECT describe_load_balance_decision('192.168.1.25');
describe_load_balance_decision
----------------------------------------------------------------------------
Describing load balance decision for address [192.168.1.25]
Load balance cache internal version id (node-local): [1]
Considered rule [etl_rule] source ip filter [10.20.100.0/24]... input address
does not match source ip filter for this rule.
Considered rule [internal_clients] source ip filter [192.168.1.0/24]... input
address matches this rule
Matched to load balance group [group_1] the group has policy [ROUNDROBIN]
number of addresses [2]
  (0) LB Address: [10.20.100.247]:5433
  (1) LB Address: [10.20.100.248]:5433
Chose address at position [0]
Routing table decision: Success. Load balance redirect to: [10.20.100.247]
port [5433]
(1 row)

=> SELECT describe_load_balance_decision('192.168.1.25');
describe_load_balance_decision
----------------------------------------------------------------------------
Describing load balance decision for address [192.168.1.25]
Load balance cache internal version id (node-local): [1]
Considered rule [etl_rule] source ip filter [10.20.100.0/24]... input address
does not match source ip filter for this rule.
Considered rule [internal_clients] source ip filter [192.168.1.0/24]... input
address matches this rule
Matched to load balance group [group_1] the group has policy [ROUNDROBIN]
number of addresses [2]
  (0) LB Address: [10.20.100.247]:5433
  (1) LB Address: [10.20.100.248]:5433
Chose address at position [1]
Routing table decision: Success. Load balance redirect to: [10.20.100.248]
port [5433]
(1 row)

See Also

**GET_CLIENT_LABEL**

Returns the client connection label for the current session.

**Syntax**

```
GET_CLIENT_LABEL()
```
Privileges

None

Examples

Return the current client connection label:

```sql
=> SELECT GET_CLIENT_LABEL();

---

GET_CLIENT_LABEL

---

data_load_application
(1 row)
```

See Also

Setting a Client Connection Label

**RESET_LOAD_BALANCE_POLICY**

Resets the counter each host in the cluster maintains, to track which host it will refer a client to when the native connection load balancing scheme is set to ROUNDROBIN. To reset the counter, run this function on all cluster nodes.

Syntax

`RESET_LOAD_BALANCE_POLICY()`

Privileges

Superuser

Example

```sql
=> SELECT RESET_LOAD_BALANCE_POLICY();
```
**SET_CLIENT_LABEL**

Assigns a label to a client connection for the current session. You can use this label to distinguish client connections.

Labels appear in the v_monitor.sessions table. However, they are not updated in Data Collector tables because the change occurs after Vertica makes the connection.

**Syntax**

```
SET_CLIENT_LABEL('label-name')
```

**Parameters**

<table>
<thead>
<tr>
<th>label-name</th>
<th>VARCHAR name assigned to the client connection label.</th>
</tr>
</thead>
</table>

**Privileges**

None

**Examples**

Assign label data_load_application to the current client connection:

```
=> SELECT SET_CLIENT_LABEL('data_load_application');
    SET_CLIENT_LABEL
-----------------------------
    client_label set to data_load_application
(1 row)
```

**See Also**

[Setting a Client Connection Label](#)
**SET_LOAD_BALANCE_POLICY**

Sets how native connection load balancing chooses a host to handle a client connection.

**Syntax**

```sql
SET_LOAD_BALANCE_POLICY('policy')
```

**Parameters**

<table>
<thead>
<tr>
<th>policy</th>
<th>The name of the load balancing policy to use, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td>NONE (default): Disables native connection load balancing.</td>
<td></td>
</tr>
<tr>
<td>ROUNDROBIN: Chooses the next host from a circular list of hosts in the cluster that are up—for example, in a three-node cluster, iterates over node1, node2, and node3, then wraps back to node1. Each host in the cluster maintains its own pointer to the next host in the circular list, rather than there being a single cluster-wide state.</td>
<td></td>
</tr>
<tr>
<td>RANDOM: Randomly chooses a host from among all hosts in the cluster that are up.</td>
<td></td>
</tr>
</tbody>
</table>

**Note:**

Even if the load balancing policy is set on the server to something other than NONE, clients must indicate they want their connections to be load balanced by setting a connection property.

**Privileges**

Superuser

**Example**

The following example demonstrates enabling native connection load balancing on the server by setting the load balancing scheme to ROUNDROBIN:
See Also

About Native Connection Load Balancing

Cluster Management Functions

This section contains functions that manage spread deployment on large, distributed database clusters.

**REALIGN_CONTROL_NODES**

Chooses control nodes (spread hosts) from all cluster nodes and assigns the rest of the nodes in the cluster to a control node. Calling this function respects existing fault groups, which you can view by querying the `V_CATALOG.CLUSTER_LAYOUT` system table. This view also lets you see the proposed new layout for nodes in the cluster.

**Syntax**

`REALIGN_CONTROL_NODES()`

**Privileges**

Superuser

**Example**

Choose control nodes from all cluster nodes and assign the remaining nodes to a control node:

```sql
=> SELECT REALIGN_CONTROL_NODES;
```
See Also

Defining and Realigning Control Nodes on an Existing Cluster

REBALANCE_CLUSTER

Rebalances the database cluster synchronously as a session foreground task. REBALANCE_CLUSTER returns only after the rebalance operation is complete. If the current session ends, the operation immediately aborts. To rebalance the cluster as a background task, call START_REBALANCE_CLUSTER.

On large cluster arrangements, you typically call REBALANCE_CLUSTER in a flow (see Defining and Realigning Control Nodes in the Administrator's Guide). After you change the number and distribution of control nodes (spread hosts), you must run REBALANCE_CLUSTER() for fault tolerance to be realized.

For detailed information about rebalancing tasks, see Rebalancing Data Across Nodes.

Tip:

By default, before performing a rebalance, Vertica queries system tables to compute the size of all projections involved in the rebalance task. This query can add significant overhead to the rebalance operation. To disable this query, set projection configuration parameter RebalanceQueryStorageContainers to 0.

Syntax

REBALANCE_CLUSTER()

Privileges

Superuser

Example

=> SELECT REBALANCE_CLUSTER();
REBALANCE_CLUSTER
REBALANCED
(1 row)

**RELOAD_SPREAD**

Updates cluster changes to the catalog's spread configuration file. These changes include:

- New or realigned control nodes
- New spread hosts or fault group
- New or dropped cluster nodes

This function is often used in a multi-step process for large and elastic cluster arrangements. Calling it might require you to restart the database. You must then rebalance the cluster to realize fault tolerance. For details, see [Defining and Realigning Control Nodes](#) in the Administrator's Guide.

**Syntax**

```
RELOAD_SPREAD( true )
```

**Parameters**

<table>
<thead>
<tr>
<th><strong>true</strong></th>
<th>Updates cluster changes related to control message responsibilities to the spread configuration file.</th>
</tr>
</thead>
</table>

**Privileges**

Superuser

**Example**

Update the cluster with changes to control messaging:

```
=> SELECT reload_spread(true);
reload_spread
----------
reloaded
```
See Also

REBALANCE_CLUSTER

**SET_CONTROL_SET_SIZE**

Specifies the number of cluster nodes on which to deploy control messaging (spread). You can call this function only on a running database.

To determine whether the current spread hosts and the control designations in the catalog match, query system table `LARGE_CLUSTER_CONFIGURATION_STATUS`.

**Note:**

This function is equivalent to the `install_vertica` option `--large_cluster integer`.

For details, see Installing a Large Cluster in the Administrator's Guide.

**Syntax**

```
SET_CONTROL_SET_SIZE( integer )
```

**Parameters**

| **integer** | The number of cluster hosts from the database cluster on which spread runs. |

**Privileges**

Superuser
Example

Run spread on two cluster nodes:

```sql
=> SELECT set_control_set_size(2);
   SET_CONTROL_SET_SIZE
-----------------------
  Control size set
(1 row)
```

See Also

[Defining and Realigning Control Nodes on an Existing Cluster](#)
Cluster Scaling Functions

This section contains functions that control how the cluster organizes data for rebalancing.

CANCEL_REBALANCE_CLUSTER

Stops any rebalance task that is currently in progress or is waiting to execute.

Syntax

CANCEL_REBALANCE_CLUSTER()

Privileges

Superuser

Example

```sql
=> SELECT CANCEL_REBALANCE_CLUSTER();
CANCEL_REBALANCE_CLUSTER
------------------------
CANCELED
(1 row)
```

See Also

- START_REBALANCE_CLUSTER
- REBALANCE_CLUSTER

DISABLE_LOCAL_SEGMENTS

Disables local data segmentation, which breaks projections segments on nodes into containers that can be easily moved to other nodes. See Local Data Segmentation in the Administrator's Guide for details.
Syntax
DISABLE_LOCAL_SEGMENTS()

Privileges
Superuser

Example
=> SELECT DISABLE_LOCAL_SEGMENTS();
DISABLE_LOCAL_SEGMENTS
--------------------------
DISABLED
(1 row)

ENABLE_ELASTIC_CLUSTER

Enables elastic cluster scaling, which makes enlarging or reducing the size of your database cluster more efficient by segmenting a node's data into chunks that can be easily moved to other hosts.

Syntax
ENABLE_ELASTIC_CLUSTER()

Privileges
Superuser

Example
=> SELECT ENABLE_ELASTIC_CLUSTER();
ENABLE_ELASTIC_CLUSTER
--------------------------
ENABLED
(1 row)
**ENABLE_LOCAL_SEGMENTS**

Enables local storage segmentation, which breaks projections segments on nodes into containers that can be easily moved to other nodes. See Local Data Segmentation in the Administrator's Guide for more information.

**Syntax**

ENABLE_LOCAL_SEGMENTS()

**Privileges**

Superuser

**Example**

```sql
=> SELECT ENABLE_LOCAL_SEGMENTS();
ENABLE_LOCAL_SEGMENTS
-----------------------
ENABLED
(1 row)
```

**SET_SCALING_FACTOR**

Sets the scaling factor that determines the number of storage containers used when rebalancing the database and when using local data segmentation is enabled. See Cluster Scaling for details.

**Syntax**

SET_SCALING_FACTOR( factor )

**Parameters**

| factor         | An integer value between 1 and 32. Vertica uses this value to calculate the |
number of storage containers each projection is broken into when rebalancing or when local data segmentation is enabled.

**Privileges**

Superuser

**Best Practices**

The scaling factor determines the number of storage containers that Vertica uses to store each projection across the database during rebalancing when local segmentation is enabled. When setting the scaling factor, follow these guidelines:

- The number of storage containers should be greater than or equal to the number of partitions multiplied by the number of local segments:

  \[ \text{num-storage-containers} \geq (\text{num-partitions} \times \text{num-local-segments}) \]

- Set the scaling factor high enough so rebalance can transfer local segments to satisfy the skew threshold, but small enough so the number of storage containers does not result in too many ROS containers, and cause ROS pushback. The maximum number of ROS containers (by default 1024) is set by configuration parameter ContainersPerProjectionLimit.

**Example**

```sql
=> SELECT SET_SCALING_FACTOR(12);
SET_SCALING_FACTOR
-------------
SET
(1 row)
```

**START_REBALANCE_CLUSTER**

Asynchronously rebalances the database cluster as a background task. This function returns immediately after the rebalancing operation is complete. Rebalancing persists until the operation is complete, even if you close the current session or the database shuts down.
the case of shutdown, rebalancing resumes after the cluster restarts. To stop the rebalance operation, call \texttt{CANCEL\_REBALANCE\_CLUSTER}.

For detailed information about rebalancing tasks, see \textit{Rebalancing Data Across Nodes}.

\section*{Syntax}

\texttt{START\_REBALANCE\_CLUSTER()}

\section*{Privileges}

Superuser

\section*{Example}

\begin{verbatim}
=> SELECT START\_REBALANCE\_CLUSTER();
START\_REBALANCE\_CLUSTER
-------------------------
REBALANCING
(1 row)
\end{verbatim}

\section*{See Also}

\texttt{REBALANCE\_CLUSTER}

\section*{Communications Functions}

This section contains communication functions specific to Vertica.

\section*{NOTIFY}

Specifies the text message to include with a notification.

\section*{Syntax}

\begin{verbatim}
NOTIFY ( 'message', 'notifier', 'target-topic' )
\end{verbatim}
### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>message</td>
<td>The message to send to the end point.</td>
</tr>
<tr>
<td>notifier</td>
<td>The name of the notifier used to deliver the message.</td>
</tr>
<tr>
<td>target-topic</td>
<td>The name of the destination Kafka topic for the message.</td>
</tr>
</tbody>
</table>

### Privileges

Superuser

### Examples

Send a message to confirm that an ETL job is complete:

```sql
=> SELECT NOTIFY('ETL Done!', 'my_notifier', 'DB_activity_topic');
```
Constraint Management Functions

This section contains constraint management functions specific to Vertica.

See also SQL system table V_CATALOG.TABLE_CONSTRAINTS.

**ANALYZE_CONSTRAINTS**

Analyzes and reports on constraint violations within the specified scope

You can enable automatic enforcement of primary key, unique key, and check constraints when INSERT, UPDATE, MERGE, or COPY statements execute. Alternatively, you can use ANALYZE_CONSTRAINTS to validate constraints after issuing these statements. Refer to Constraint Enforcement for more information.

ANALYZE_CONSTRAINTS performs a lock in the same way that SELECT * FROM t1 holds a lock on table t1. See LOCKS for additional information.

**Syntax**

```
ANALYZE_CONSTRAINTS ('[[[database.]schema.]table ] [ , 'column[,...]'] )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>table</code></td>
<td>Identifies the table to analyze. If you omit specifying a schema, Vertica uses the current schema search path. If set to an empty string, Vertica analyses all tables in the current schema.</td>
</tr>
<tr>
<td><code>column</code></td>
<td>The column in <code>table</code> to analyze. You can specify multiple</td>
</tr>
</tbody>
</table>
comma-delimited columns. Vertica narrows the scope of the analysis to the specified columns. If you omit specifying a column, Vertica analyzes all columns in \textit{table}.

### Privileges

- Schema: USAGE
- Table: SELECT

### Detecting Constraint Violations During a Load Process

Vertica checks for constraint violations when queries are run, not when data is loaded. To detect constraint violations as part of the load process, use a \texttt{COPY} statement with the NO COMMIT option. By loading data without committing it, you can run a post-load check of your data using the \texttt{ANALYZE CONSTRAINTS} function. If the function finds constraint violations, you can roll back the load because you have not committed it.

If \texttt{ANALYZE CONSTRAINTS} finds violations, such as when you insert a duplicate value into a primary key, you can correct errors using the following functions. Effects last until the end of the session only:

- \texttt{DISABLE_DUPLICATE_KEY_ERROR}
- \texttt{REENABLE_DUPLICATE_KEY_ERROR}

#### Important:

If a check constraint SQL expression evaluates to an unknown for a given row because a column within the expression contains a null, the row passes the constraint condition.

### Return Values

\texttt{ANALYZE CONSTRAINTS} returns results in a structured set (see table below) that lists the schema name, table name, column name, constraint name, constraint type, and the column values that caused the violation.

If the result set is empty, then no constraint violations exist; for example:

\begin{verbatim}
> SELECT ANALYZE_CONSTRAINTS ('public.product_dimension', 'product_key');
\end{verbatim}

<table>
<thead>
<tr>
<th>Schema Name</th>
<th>Table Name</th>
<th>Column Names</th>
<th>Constraint Name</th>
<th>Constraint Type</th>
<th>Column Values</th>
</tr>
</thead>
</table>

Vertica Analytic Database (9.3.x)
The following result set shows a primary key violation, along with the value that caused the violation ('10'):

```
=> SELECT ANALYZE_CONSTRAINTS ('');
```

<table>
<thead>
<tr>
<th>Schema Name</th>
<th>Table Name</th>
<th>Column Names</th>
<th>Constraint Name</th>
<th>Constraint Type</th>
<th>Column Values</th>
</tr>
</thead>
<tbody>
<tr>
<td>store</td>
<td>t1</td>
<td>c1</td>
<td>pk_t1</td>
<td>PRIMARY</td>
<td>('10')</td>
</tr>
</tbody>
</table>

(1 row)

The result set columns are described in further detail in the following table:

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Schema Name</td>
<td>VARCHAR</td>
<td>The name of the schema.</td>
</tr>
<tr>
<td>Table Name</td>
<td>VARCHAR</td>
<td>The name of the table, if specified.</td>
</tr>
<tr>
<td>Column Names</td>
<td>VARCHAR</td>
<td>A list of comma-delimited columns that contain constraints.</td>
</tr>
<tr>
<td>Constraint Name</td>
<td>VARCHAR</td>
<td>The given name of the primary key, foreign key, unique, check, or not null constraint, if specified.</td>
</tr>
<tr>
<td>Constraint Type</td>
<td>VARCHAR</td>
<td>Identified by one of the following strings:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• PRIMARY KEY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• FOREIGN KEY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• UNIQUE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• CHECK</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• NOT NULL</td>
</tr>
<tr>
<td>Column Values</td>
<td>VARCHAR</td>
<td>Value of the constraint column, in the same order in which Column Names contains the value of that column in the violating row.</td>
</tr>
</tbody>
</table>

When interpreted as SQL, the value of this column forms a list of values of the same type as the columns in Column Names; for example:

('1'), ('1', 'z')
Examples

See Detecting Constraint Violations in the Administrator's Guide.

**ANALYZE_CORRELATIONS**

Analyzes the specified tables for pairs of columns that are strongly correlated. ANALYZE_CORRELATIONS stores the 20 pairs with the strongest correlation. ANALYZE_CORRELATIONS also analyzes statistics.

ANALYZE_CORRELATIONS analyzes only pairwise single-column correlations.

For example, state name and country name columns are strongly correlated because the city name usually, but perhaps not always, identifies the state name. The city of Conshohoken is uniquely associated with Pennsylvania, while the city of Boston exists in Georgia, Indiana, Kentucky, New York, Virginia, and Massachusetts. In this case, city name is strongly correlated with state name.

**Behavior Type**

*Immutable*

**Syntax**

```
ANALYZE_CORRELATIONS (['[[database.]schema.]table'] [, 'recalculate'])
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: myschema.thisDbObject</td>
</tr>
<tr>
<td><code>table-name</code></td>
<td>Identifies the table to analyze. If you omit specifying a schema, Vertica uses the current schema search path. If set to an empty string, Vertica</td>
</tr>
</tbody>
</table>
analyzes all tables in the current schema.

<table>
<thead>
<tr>
<th>recalculate</th>
<th>Boolean that specifies whether to analyze correlated columns that were previously analyzed.</th>
</tr>
</thead>
</table>

**Note:**
Column correlation analysis typically needs to be done only once.

**Default:** false

## Privileges

One of the following:

- **Superuser**
- User with USAGE privilege on the design schema

## Analysis Follow-Up

To take advantage of the correlations that `ANALYZE_CORRELATIONS` discovers, run Database Designer programmatically. Run `DESIGNER_SET_ANALYZE_CORRELATIONS_MODE` to specify that Database Designer consider existing column correlations. Be sure to specify that Database Designer not analyze statistics so it does not override existing statistics.

## Example

In the following example, `ANALYZE_CORRELATIONS` analyzes column correlations for all tables in the public schema, even if they currently exist. The correlations that `ANALYZE_CORRELATIONS` finds are saved, so Database Designer can use them the next time it runs on the VMart database:

```
=> SELECT ANALYZE_CORRELATIONS ('public.*', 'true');
ANALYZE_CORRELATIONS
----------------------
0
(1 row)
```
**DISABLE_DUPLICATE_KEY_ERROR**

Disables error messaging when Vertica finds duplicate primary or unique key values at run time (for use with key constraints that are not automatically enabled). Queries execute as though no constraints are defined on the schema. Effects are session scoped.

**Syntax**

```sql
DISABLE_DUPLICATE_KEY_ERROR();
```

**Privileges**

Superuser

**Examples**

When you call DISABLE_DUPLICATE_KEY_ERROR, Vertica issues warnings letting you know that duplicate values will be ignored, and incorrect results are possible. DISABLE_DUPLICATE_KEY_ERROR is for use only for key constraints that are not automatically enabled.

```sql
=> select DISABLE_DUPLICATE_KEY_ERROR();
WARNING 3152: Duplicate values in columns marked as UNIQUE will now be ignored for the remainder of your session or until reenable_duplicate_key_error() is called
WARNING 3539: Incorrect results are possible. Please contact Vertica Support if unsure
disable_duplicate_key_error
------------------------------------------
Duplicate key error disabled
(1 row)
```

**See Also**

ANALYZE_CONSTRAINTS
**LAST_INSERT_ID**

Returns the last value of an AUTO_INCREMENT/IDENTITY column. If multiple sessions concurrently load the same table with an AUTO_INCREMENT/IDENTITY column, the function returns the last value generated for that column.

**Note:**
This function works only with AUTO_INCREMENT/IDENTITY columns. It does not work with named sequences.

**Behavior Type**

**Volatile**

**Syntax**

LAST_INSERT_ID()

**Privileges**

- Table owner
- USAGE privileges on the table schema

**Examples**

See AUTO_INCREMENT and IDENTITY Sequences in the Administrator's Guide.

**REENABLE_DUPLICATE_KEY_ERROR**

Restores the default behavior of error reporting by reversing the effects of DISABLE_DUPLICATE_KEY_ERROR. Effects are session-scoped.

**Syntax**

REENABLE_DUPLICATE_KEY_ERROR();
Privileges

Superuser

Examples

```sql
=> SELECT REENABLE_DUPLICATE_KEY_ERROR();
REENABLE_DUPLICATE_KEY_ERROR
---------------------------
Duplicate key error enabled
(1 row)
```

See Also

ANALYZE_CONSTRAINTS
Data Collector Functions

The Vertica Data Collector is a utility that extends system table functionality by providing a framework for recording events. It gathers and retains monitoring information about your database cluster and makes that information available in system tables, requiring few configuration parameter tweaks, and having negligible impact on performance.

Collected data is stored on disk in the DataCollector directory under the Vertica /catalog path. You can use the information the Data Collector retains to query the past state of system tables and extract aggregate information, as well as do the following:

- See what actions users have taken
- Locate performance bottlenecks
- Identify potential improvements to Vertica configuration

Data Collector works in conjunction with an advisor tool called Workload Analyzer, which intelligently monitors the performance of SQL queries and workloads and recommends tuning actions based on observations of the actual workload history.

By default, Data Collector is on and retains information for all sessions. If performance issues arise, a superuser can disable Data Collector. See Data Collector Parameters and Enabling and Disabling Data Collector in the Administrator's Guide.

This section describes the Data Collection control functions.

See Also

- Retaining Monitoring Information
- Analyzing Workloads

**CLEAR_DATA_COLLECTOR**

Clears all memory and disk records on the Data Collector tables and functions and resets collection statistics in the system table DATA_COLLECTOR. A superuser can clear Data Collector data for all components or specify an individual component.

After you clear the Data Collector log, the information is no longer available for querying.
Syntax

CLEAR_DATA_COLLECTOR( [ '"component' '" ] )

Parameters

| component | Clears memory and disk records for the specified component only. If you provide no argument, the function clears all Data Collector memory and disk records for all components. For the current list of component names, query the system table DATA_COLLECTOR. |

Privileges

Superuser

Examples

The following command clears memory and disk records for the ResourceAcquisitions component:

```sql
=> SELECT clear_data_collector('ResourceAcquisitions');
  clear_data_collector
  ---------------------
   CLEAR
(1 row)
```

The following command clears data collection for all components on all nodes:

```sql
=> SELECT clear_data_collector();
  clear_data_collector
  ---------------------
   CLEAR
(1 row)
```
See Also

- DATA_COLLECTOR
- Retaining Monitoring Information

**DATA_COLLECTOR_HELP**

Returns online usage instructions about the Data Collector, the DATA_COLLECTOR system table, and the Data Collector control functions.

**Syntax**

DATA_COLLECTOR_HELP()

**Privileges**

None

**Returns**

The DATA_COLLECTOR_HELP() function returns the following information:

```sql
=> SELECT DATA_COLLECTOR_HELP();

Usage Data Collector
The data collector retains history of important system activities.
This data can be used as a reference of what actions have been taken by users, but it can also be used to locate performance bottlenecks, or identify potential improvements to the Vertica configuration.
This data is queryable via Vertica system tables.

Access a list of data collector components, and some statistics, by running:
SELECT * FROM v_monitor.data_collector;

The amount of data retained by size and time can be controlled with several functions.
To just set the size amount:
set_data_collector_policy(<component>,
  <memory retention (KB)>,
  <disk retention (KB)>);

To set both the size and time amounts (the smaller one will dominate):
```
set_data_collector_policy(<component>,
<memory retention (KB)>,
<disk retention (KB)>,
<interval>);

To set just the time amount:
set_data_collector_time_policy(<component>,
<interval>);

To set the time amount for all tables:
set_data_collector_time_policy(<interval>);

The current retention policy for a component can be queried with:
get_data_collector_policy(<component>);

Data on disk is kept in the "DataCollector" directory under the Vertica \catalog path. This directory also contains instructions on how to load the monitoring data into another Vertica database.

To move the data collector logs and instructions to other storage locations, create labeled storage locations using add_location and then use:

set_data_collector_storage_location(<storage_label>);

Additional commands can be used to configure the data collection logs.

The log can be cleared with:
clear_data_collector([<optional component>]);

The log can be synchronized with the disk storage using:
flush_data_collector([<optional component>]);

See Also

- DATA_COLLECTOR
- TUNING_RECOMMENDATIONS
- Analyzing Workloads
- Retaining Monitoring Information

**FLUSH_DATA_COLLECTOR**

Waits until memory logs are moved to disk and then flushes the Data Collector, synchronizing the log with the disk storage. A superuser can flush Data Collector information for an individual component or for all components.

**Syntax**

FLUSH_DATA_COLLECTOR( [ 'component' ] )
## Parameters

| component | Flushes the specified component. If you provide no argument, the function flushes the Data Collector in full. 

For the current list of component names, query the V_MONITOR.DATA_COLLECTOR system table. |
|-----------|-------------------------------------------------------------------------------------------------|

## Privileges

Superuser

## Examples

The following command flushes the Data Collector for the ResourceAcquisitions component:

```sql
=> SELECT flush_data_collector('ResourceAcquisitions');
flush_data_collector
------------------------
FLUSH
(1 row)
```

The following command flushes data collection for all components:

```sql
=> SELECT flush_data_collector();
flush_data_collector
------------------------
FLUSH
(1 row)
```

## See Also

- DATA_COLLECTOR
- Retaining Monitoring Information

---

**GET_DATA_COLLECTOR_NOTIFY_POLICY**

Lists any notification policies set on a Data Collector component.
**Syntax**

`GET_DATA_COLLECTOR_NOTIFY_POLICY('component')`

<table>
<thead>
<tr>
<th><strong>component</strong></th>
<th>String containing the name of the Data Collector component to check for notification policies.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>For the current list of component names, query the system table <code>DATA_COLLECTOR</code>.</td>
</tr>
</tbody>
</table>

**Example**

```sql
=> SELECT GET_DATA_COLLECTOR_NOTIFY_POLICY('LoginFailures');
GET_DATA_COLLECTOR_NOTIFY_POLICY
-----------------------------------
Notifiable; Notifier: vertica_stats; Channel: vertica_notifications
(1 row)
```

The following example shows the output from the function when there is no notification policy for the component:

```sql
=> SELECT GET_DATA_COLLECTOR_NOTIFY_POLICY('LoginFailures');
GET_DATA_COLLECTOR_NOTIFY_POLICY
-----------------------------------
Not notifiable;
(1 row)
```

**See Also**

- `SET_DATA_COLLECTOR_NOTIFY_POLICY`
- Producing Kafka Messages Using Notifiers

**GET_DATA_COLLECTOR_POLICY**

Retrieves a brief statement about the retention policy for the specified component.

**Syntax**

`GET_DATA_COLLECTOR_POLICY('component')`
**Parameters**

<table>
<thead>
<tr>
<th>component</th>
<th>Returns the retention policy for the specified component.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>For a current list of component names, query the V_MONITOR.DATA_COLLECTOR system table</td>
</tr>
</tbody>
</table>

**Privileges**

None

**Example**

The following query returns the history of all resource acquisitions by specifying the ResourceAcquisitions component:

```
=> SELECT get_data_collector_policy('ResourceAcquisitions');
get_data_collector_policy
------------------------------------------
1000KB kept in memory, 10000KB kept on disk.
(1 row)
```

**See Also**

- DATA_COLLECTOR
- Retaining Monitoring Information

**SET_DATA_COLLECTOR_NOTIFY_POLICY**

Enables or disables automatically sending notifications of Data Collector component changes.

**Syntax**

```
SET_DATA_COLLECTOR_NOTIFY_POLICY('component','notifier',
       'topic',enabled)
```
**Example**

The following example demonstrates creating a notifier, then sends it notifications each time the LoginFailures component updates. This component updates every time there is a failed attempt to log into the Vertica database.

```sql
=> CREATE NOTIFIER vertica_stats ACTION 'kafka://kafka01.example.com:9092' MAXMEMORYSIZE '10M';
CREATE NOTIFIER
=> SELECT SET_DATA_COLLECTOR_NOTIFY_POLICY('LoginFailures','vertica_stats', 'vertica_notifications', true);
SET_DATA_COLLECTOR_NOTIFY_POLICY
----------------------------------------
SET
(1 row)
```

The following example shows how to disable the policy created in the prior example:

```sql
=> SELECT SET_DATA_COLLECTOR_NOTIFY_POLICY('LoginFailures','vertica_stats', 'vertica_notifications', false);
SET_DATA_COLLECTOR_NOTIFY_POLICY
----------------------------------------
SET
(1 row)
=> SELECT GET_DATA_COLLECTOR_NOTIFY_POLICY('LoginFailures');
GET_DATA_COLLECTOR_NOTIFY_POLICY
----------------------------------------
Not notifiable;
(1 row)
```
See Also

- GET_DATA_COLLECTOR_NOTIFY_POLICY
- Producing Kafka Messages Using Notifiers
- SET_DATA_COLLECTOR_NOTIFY_POLICY

**SET_DATA_COLLECTOR_POLICY**

Sets a size restraint (memory and disk space in kilobytes) or time restraint for the specified Data Collector table on all nodes. If nodes are down, the failed nodes receive the setting when they rejoin the cluster.

Before you change a retention policy, you can view its current setting by calling meta-function GET_DATA_COLLECTOR_POLICY.

**Syntax**

```
SET_DATA_COLLECTOR_POLICY('component', 'memoryKB', 'diskKB' [, 'interval' ])
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>component</td>
<td>Configures the retention policy for the specified component.</td>
</tr>
<tr>
<td>memoryKB</td>
<td>Specifies in kilobytes the memory size to retain.</td>
</tr>
<tr>
<td>diskKB</td>
<td>Specifies in kilobytes the disk size.</td>
</tr>
<tr>
<td>interval</td>
<td>INTERVAL data type that optionally specifies how long to retain the specified component on disk. To disable a time restraint, set interval to a negative integer.</td>
</tr>
</tbody>
</table>

**Tip:**
You can use SET_DATA_COLLECTOR_TIME_POLICY to specify a time restraint only, or to turn off a time restraint that was set earlier with this function.

**Default:** -1
Note:
If you specify interval, Vertica enforces the setting that is exceeded first—size or time. Before you include a time restraint, verify that the disk size capacity is sufficiently large.

Privileges
Superuser

Examples
See Configuring Data Retention Policies.

See Also
DATA_COLLECTOR

SET_DATA_COLLECTOR_TIME_POLICY

Sets a time capacity for individual Data Collector tables on all nodes. If nodes are down, the failed nodes receive the setting when they rejoin the cluster.

If you specify interval, Vertica enforces the setting that is exceeded first (size or time). Before you include a time restraint, verify that the disk size capacity is sufficiently large.

If you want to configure both time and size restraints at the same time, see SET_DATA_COLLECTOR_POLICY.

Syntax

`SET_DATA_COLLECTOR_TIME_POLICY( [ 'component', ] 'interval' )`

Parameters

| component | [Optional] Configures the time retention policy for the specified component. If you omit the component argument, Vertica sets the specified time |
capacity for all Data Collector tables.

\textit{interval} 

Specifies the time restraint on disk using an \texttt{INTERVAL} type. To disable a time restraint, set \textit{interval} to \texttt{-1}.

\begin{itemize}
  \item \textbf{Note:}
  Any negative input turns off the time restraint
\end{itemize}

\section*{Privileges}

Superuser

\section*{Usage Considerations}

\begin{itemize}
  \item Before you change a retention policy, view its current setting by calling the \texttt{GET\_DATA\_COLLECTOR\_POLICY} function.
  \item If you don't know the name of a component, query the \texttt{V\_MONITOR\_DATA\_COLLECTOR} system table for a list. For example:
\end{itemize}

\begin{center}
\begin{verbatim}
=> SELECT DISTINCT component, description FROM data_collector
ORDER BY 1 ASC;
\end{verbatim}
\end{center}

\section*{Setting the Time Interval for System Tables}

You can also use the \textit{interval} argument to query system tables the same way you query Data Collector tables; for example:

\begin{center}
\begin{verbatim}
set_data_collector_time_policy('system-table', '3 minutes'::interval);
\end{verbatim}
\end{center}

To illustrate, the following command in the left column is equivalent to running the series of commands on the right:

\begin{center}
\begin{tabular}{|l|l|}
  \hline
  \textbf{Run one command} & \textbf{Instead of a series of commands} \\
  \hline
  \begin{verbatim}
  SELECT set_data_collector_time_policy
  ('v_monitor.query_requests',
  '3 minutes'::interval);
  \end{verbatim} & \begin{verbatim}
  SELECT set_data_collector_time_policy
  ('RequestsIssued',
  '3 minutes'::interval);
  \end{verbatim} \\
  & \begin{verbatim}
  SELECT set_data_collector_time_policy
  ('RequestsIssued',
  '3 minutes'::interval);
  \end{verbatim} \\
  \hline
\end{tabular}
\end{center}
Run one command | Instead of a series of commands
---|---

The `set_data_collector_time_policy` function updates the time capacity for all Data Collector tables in the V_MONITOR.QUERY_REQUESTS view. The new setting overrides any previous settings for every Data Collector table in that view.

**Examples**

The following command configures the Backups component to be retained on disk for 1 day:

```sql
=> SELECT set_data_collector_time_policy('Backups', '1 day':interval);
set_data_collector_time_policy
-----------------------------
SET
(1 row)
```

This command disables the 1-day restraint for the Backups component:

```sql
=> SELECT set_data_collector_time_policy('Backups', '-1');
set_data_collector_time_policy
-----------------------------
SET
(1 row)
```

This command sets a 30-minute time capacity for all Data Collector tables in a single command:

```sql
=> SELECT set_data_collector_time_policy('30 minutes':interval);
set_data_collector_time_policy
-----------------------------
SET
(1 row)
```

To view current retention policy settings for each Data Collector table, call the `GET_DATA_COLLECTION_POLICY()` function. In the next example, the time restraint is included.
=> SELECT get_data_collector_policy('RequestsIssued');
get_data_collector_policy

-----------------------------------------------------------
2000KB kept in memory, 50000KB kept on disk. 2 years 3 days 15:08 hours kept on disk.
(1 row)

If the time policy setting is disabled, the output of GET_DATA_COLLECTION_POLICY() returns "Time based retention disabled."

2000KB kept in memory, 50000KB kept on disk. Time based retention disabled.

See Also

- GET_DATA_COLLECTOR_POLICY
- SET_DATA_COLLECTOR_POLICY
- DATA_COLLECTOR
Database Designer Functions

Database Designer functions perform the following operations, generally performed in the following order:

1. Create a design.
2. Set design properties.
3. Populate a design.
4. Create design and deployment scripts.
5. Get design data.
6. Clean up.

For detailed information, see Workflow for Running Database Designer Programmatically. For information on required privileges, see Privileges for Running Database Designer Functions in the Administrator's Guide.

Create a design

DESIGNER_CREATE_DESIGN directs Database Designer to create a design.

Set design properties

The following functions let you specify properties of a particular design:

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DESIGNER_SET_DESIGN_TYPE</td>
<td>Specifies whether the design is comprehensive or incremental.</td>
</tr>
<tr>
<td>DESIGNER_DESIGN_PROJECTION_ENCODINGS</td>
<td>Analyzes encoding in the specified projections and creates a script that implements encoding recommendations.</td>
</tr>
<tr>
<td>DESIGNER_SET_DESIGN_KSAFETY</td>
<td>Sets the K-safety value for a comprehensive design.</td>
</tr>
<tr>
<td>DESIGNER_SET_OPTIMIZATION_OBJECTIVE</td>
<td>Specifies whether the design optimizes for query or load performance.</td>
</tr>
<tr>
<td>DESIGNER_SET_PROPOSE_UNSEGMENTED_PROJECTIONS</td>
<td>Enables inclusion of unsegmented projections in the design.</td>
</tr>
<tr>
<td>DESIGNER_SET_ANALYZE_CORRELATIONS_MODE</td>
<td>Determines how the design handles column correlations.</td>
</tr>
</tbody>
</table>
Populate a design

The following functions let you add tables and queries to your Database Designer design:

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DESIGNER_ADD DESIGN TABLES</td>
<td>Adds the specified tables to a design.</td>
</tr>
<tr>
<td>DESIGNER_ADD DESIGN QUERY</td>
<td>Adds queries to the design and weights them.</td>
</tr>
<tr>
<td>DESIGNER_ADD DESIGN QUERIES</td>
<td></td>
</tr>
<tr>
<td>DESIGNER_ADD DESIGN QUERIES_FROM_RESULTS</td>
<td></td>
</tr>
</tbody>
</table>

Create design and deployment scripts

The following functions populate the Database Designer workspace and create design and deployment scripts. You can also analyze statistics, deploy the design automatically, and drop the workspace after the deployment:

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DESIGNER_RUN_POPULATE DESIGN_AND_DEPLOY</td>
<td>Populates the design and creates design and deployment scripts.</td>
</tr>
<tr>
<td>DESIGNER_WAIT_FOR_DESIGN</td>
<td>Waits for a currently running design to complete.</td>
</tr>
</tbody>
</table>

Reset a design

DESIGNER_RESET DESIGN discards all the run-specific information of the previous Database Designer build or deployment of the specified design but retains its configuration.

Get design data

The following functions display information about projections and scripts that the Database Designer created:

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DESIGNER_OUTPUT_ALL DESIGN_PROJECTIONS</td>
<td>Sends to standard output DDL statements that define design projections.</td>
</tr>
<tr>
<td>DESIGNER_OUTPUT_DEPLOYMENT_SCRIPT</td>
<td>Sends to standard output a design's deployment script.</td>
</tr>
</tbody>
</table>
**Clean up**

The following functions cancel any running Database Designer operation or drop a Database Designer design and all its contents:

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DESIGNER_CANCEL_POPULATE_DESIGN</td>
<td>Cancels population or deployment operation for the specified design if it is currently running.</td>
</tr>
<tr>
<td>DESIGNER_DROP_DESIGN</td>
<td>Removes the schema associated with the specified design and all its contents.</td>
</tr>
<tr>
<td>DESIGNER_DROP_ALL DESIGNS</td>
<td>Removes all Database Designer-related schemas associated with the current user.</td>
</tr>
</tbody>
</table>

**DESIGNER_ADD_DESIGN_QUERIES**

Reads and evaluates queries from an input file, and adds the queries that it accepts to the specified design. All accepted queries are assigned a weight of 1 (see DESIGNER_ADD_DESIGN_QUERIES).

The following requirements apply:

- All queried tables must previously be added to the design with DESIGNER_ADD_DESIGN_TABLES.
- If the design type is incremental, the Database Designer reads only the first 100 queries in the input file, and ignores all queries beyond that number.

All accepted queries are added to the system table DESIGN_QUERIES.

**Behavior Type**

Immutable

**Syntax**

DESIGNER_ADD_DESIGN_QUERIES ( ’design-name’, ’input-file’ [, return-results] )
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>design-name</code></td>
<td>Name of the target design.</td>
</tr>
<tr>
<td><code>input-file</code></td>
<td>Absolute path to the queries file.</td>
</tr>
</tbody>
</table>
| `return-results`| Boolean, optionally specifies whether to return results of the add operation to standard output. If set to true, Database Designer returns the following results:  
  - Number of accepted queries  
  - Number of queries referencing non-design tables  
  - Number of unsupported queries  
  - Number of illegal queries |

Privileges

Read access to the input file, and one of the following:

- Superuser
- Design creator with all privileges that pertain to the input file queries (see Privileges Required for Common Database Operations).

Errors

Database Designer returns an error in the following cases:

- The query contains illegal syntax.
- The query references:
  - External or system tables only
  - Local temporary or other non-design tables
- `DELETE` or `UPDATE` query has one or more subqueries.
- `INSERT` query does not include a `SELECT` clause.
- Database Designer cannot optimize the query.

Examples

The following example adds queries from `vmart_queries.sql` to the VMART_DESIGN design. This file contains nine queries. The statement includes a third argument of true, so
Database Designer returns results of the add operation:

```sql
=> SELECT DESIGNER_ADD DESIGN QUERIES ('VMART DESIGN', '/tmp/examples/vmart_queries.sql', 'true');

DESIGNER_ADD DESIGN QUERIES
----------------------------------------------
Number of accepted queries = 9
Number of queries referencing non-design tables = 0
Number of unsupported queries = 0
Number of illegal queries = 0
(1 row)
```

See Also

Running Database Designer Programmatically

**DESIGNER_ADD DESIGN QUERIES FROM RESULTS**

Executes the specified query and evaluates results in the following columns:

- **QUERY_TEXT** (required): Text of potential design queries.
- **QUERY_WEIGHT** (optional): The weight assigned to each query that indicates its importance relative to other queries, a real number >0 and ≤ 1. Database Designer uses this setting when creating the design to prioritize the query. If DESIGNER_ADD DESIGN QUERIES FROM RESULTS returns any results that omit this value, Database Designer sets their weight to 1.

After evaluating the queries in QUERY_TEXT, DESIGNER_ADD DESIGN QUERIES FROM RESULTS adds all accepted queries to the design. An unlimited number of queries can be added to the design.

Before you add queries to a design, you must add the queried tables with DESIGNER_ADD DESIGN TABLES.

Behavior Type

Immutable

Syntax

```
DESIGNER_ADD DESIGN QUERIES_FROM RESULTS ( 'design-name', 'query' )
```
Parameters

<table>
<thead>
<tr>
<th>design-name</th>
<th>Name of the target design.</th>
</tr>
</thead>
<tbody>
<tr>
<td>query</td>
<td>A valid SQL query whose results contain columns named QUERY_TEXT and, optionally, QUERY_WEIGHT.</td>
</tr>
</tbody>
</table>

Privileges

- Superuser
- Design creator with all privileges that pertain to the specified query and all queries that this function returns (see Privileges Required for Common Database Operations).

Errors

Database Designer returns an error in the following cases:

- The query contains illegal syntax.
- The query references:
  - External or system tables only
  - Local temporary or other non-design tables
- DELETE or UPDATE query has one or more subqueries.
- INSERT query does not include a SELECT clause.
- Database Designer cannot optimize the query.

Example

The following example queries the system table QUERY_REQUESTS for all long-running queries (> 1 million microseconds) and adds them to the VMART_DESIGN design. The query returns no information on query weights, so all queries are assigned a weight of 1:

```sql
=> SELECT DESIGNER_ADDDESIGNQUERIES_FROM_RESULTS ('VMART_DESIGN',
    'SELECT request as query_text FROM query_requests where request_duration_ms > 1000000 AND request_type = ''QUERY'';');
```

See Also

Running Database Designer Programmatically
**DESIGNER_ADDDESIGN_QUERY**

Reads and parses the specified query, and if accepted, adds it to the design. Before you add queries to a design, you must add the queried tables with `DESIGNER_ADD_DESIGN_TABLES`.

All accepted queries are added to the system table `DESIGN_QUERIES`.

**Behavior Type**

**Immutable**

**Syntax**

`DESIGNER_ADD_DESIGN_QUERY ( 'design-name', 'design-query' [, query-weight] )`

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>design-name</code></td>
<td>Name of the target design.</td>
</tr>
<tr>
<td><code>design-query</code></td>
<td>Executable SQL query.</td>
</tr>
<tr>
<td><code>query-weight</code></td>
<td>Optionally assigns a weight to each query that indicates its importance relative to other queries, a real number &gt;0 and ≤ 1. Database Designer uses this setting to prioritize queries in the design. If you omit this parameter, Database Designer assigns a weight of 1.</td>
</tr>
</tbody>
</table>

**Privileges**

One of the following:

- Superuser
- Design creator with all privileges that pertain to the specified query (see Privileges Required for Common Database Operations).
Errors

Database Designer returns an error in the following cases:

- The query contains illegal syntax.
- The query references:
  - External or system tables only
  - Local temporary or other non-design tables
- DELETE or UPDATE query has one or more subqueries.
- INSERT query does not include a SELECT clause.
- Database Designer cannot optimize the query.

Examples

The following example adds the specified query to the VMART_DESIGN design and assigns that query a weight of 0.5:

```sql
=> SELECT DESIGNER_ADD Design_QUERY (
    'VMART_DESIGN',
    'SELECT customer_name, customer_type FROM customer_dimension ORDER BY customer_name ASC;', 0.5
);
```

See Also

Running Database Designer Programmatically

**DESIGNER_ADD_DESIGN_TABLES**

Adds the specified tables to a design. You must run DESIGNER_ADD_DESIGN_TABLES before adding design queries to the design. If no tables are added to the design, Vertica does not accept design queries.

Behavior Type

Immutable
**Syntax**

```
DESIGNER_ADD DESIGN_TABLES ( 'design-name', 'table-spec[,...]' [, 'analyze-statistics'] )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>design-name</code></td>
<td>Name of the Database Designer design.</td>
</tr>
<tr>
<td><code>table-spec[,...]</code></td>
<td>One or more comma-delimited arguments that specify which tables to add to the design, where each <code>table-spec</code> argument can specify tables as follows:</td>
</tr>
</tbody>
</table>
|                 | - `[schema.]table`  
|                 | Add `table` to the design.  
|                 | - `schema.*`  
|                 | Add all tables in `schema`. |
|                 | If set to an empty string, Vertica adds all tables in the database to which the user has access. |
| `analyze-statistics` | Boolean that optionally specifies whether to run `ANALYZE_STATISTICS` after adding the specified tables to the design, by default set to `false`.  
|                 | Accurate statistics help Database Designer optimize compression and query performance. Updating statistics takes time and resources. |

**Privileges**

One of the following:

- Superuser
- DBDUSER who created the design, has USAGE privilege on the design table schema, and owns the design table.

**Examples**

The following example adds to design `VMART_DESIGN` all tables from schemas `online_sales` and `store`, and analyzes statistics for those tables:
See Also
Running Database Designer Programmatically

**DESIGNER_CANCEL_POPULATE Design**

Cancels population or deployment operation for the specified design if it is currently running. When you cancel a deployment, the Database Designer cancels the projection refresh operation. It does not roll back projections that it already deployed and refreshed.

**Behavior Type**

Immutable

**Syntax**

`DESIGNER_CANCEL_POPULATE Design ( 'design-name' )`

**Parameters**

<table>
<thead>
<tr>
<th>design-name</th>
<th>Name of the design operation to cancel.</th>
</tr>
</thead>
</table>

**Privileges**

One of the following:

- Superuser
- Design creator
Examples

The following example cancels a currently running design for VMART_DESIGN and then drops the design:

```sql
=> SELECT DESIGNER_CANCEL_POPULATE_DESIGN ('VMART_DESIGN');
=> SELECT DESIGNER_DROP_DESIGN ('VMART_DESIGN', 'true');
```

See Also

Running Database Designer Programmatically

**DESIGNER_CREATE_DESIGN**

Creates a design with the specified name.

**Note:**
Be sure to back up the current design using the function `EXPORT_CATALOG` before running the Database Designer functions on an existing schema. You must explicitly back up the existing design when using Database Designer programmatically.

If any of the following `V_MONITOR` tables do not already exist from previous designs, `DESIGNER_CREATE_DESIGN` creates them:

- DESIGNS
- DESIGN_TABLES
- DEPLOYMENT_PROJECTIONS
- DEPLOYMENT_PROJECTION_STATEMENTS
- DESIGN QUERIES
- OUTPUT_DEPLOYMENT_STATUS
- OUTPUT_EVENT_HISTORY

Behavior Type

Immutable
Syntax

```
DESIGNER_CREATE дизайн ('design-name')
```

Parameters

<table>
<thead>
<tr>
<th>design-name</th>
<th>Name of the design to create, can contain only alphanumeric and underscore (_) characters.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Two users cannot have designs with the same name at the same time.</td>
</tr>
</tbody>
</table>

Privileges

One of the following:

- Superuser
- DBDUSER

Examples

The following example creates the design VMART дизайн:

```
=> SELECT DESIGNER_CREATE дизайн('VMART дизайн');
DESIGNER_CREATE дизайн
-----------------------
0
(1 row)
```

See Also

Running Database Designer Programmatically

```
DESIGNER DESIGN PROJECTION ENCODINGS
```

Analyzes encoding in the specified projections, creates a script to implement encoding recommendations, and optionally deploys the recommendations.
**Behavior Type**

*Immutable*

**Syntax**

```
DESIGNER_DESIGN_PROJECTION_ENCODINGS ( '[ proj-spec[, ... ]]', '[destination]', '[deploy]', '[reanalyze-encodings]')
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
</table>
| `proj-spec[,...]`  | One or more comma-delimited projections to add to the design. Each projection can be specified in one of the following ways:  
  - `[[schema.]table.]projection`  
    Specifies to analyze `projection`.  
  - `schema.*`  
    Specifies to analyze all projections in the named schema.  
  - `[schema.]table`  
    Specifies to analyze all projections of the named table.  
  If set to an empty string, Vertica analyzes all projections in the database to which the user has access.  
  For example, the following statement specifies to analyze all projections in schema `private`, and send the results to the file `encodings.sql`:  
  ```sql
  => SELECT DESIGNER_DESIGN_PROJECTION_ENCODINGS ('mydb.private.*','encodings.sql');
  ``` |
| `destination`     | Specifies where to send output, one of the following:  
  - An empty string (`''`) writes the script to standard output.  
  - The path and name of a SQL output file. If you specify a file that does not exist, the function creates one. If |
you specify only a file name, Vertica creates it in the catalog directory. If the file already exists, the function silently overwrites its contents.

| **deploy** | Boolean that optionally specifies whether to deploy encoding changes, by default set to false. |
| **reanalyze-encodings** | Boolean that optionally specifies whether DESIGNER_DESIGN_PROJECTION_ENCODINGS analyzes encodings in a projection where all columns are already encoded: |
| | • false (default): Analyzes no columns and generates no recommendations if all columns are encoded. |
| | • true: Ignores existing encodings and generates recommendations. |

**Privileges**

The following requirements pertain to the target projections:

- OWNER of all projections to analyze
- USAGE privilege on the schema for the specified projections

**Examples**

The following example requests that Database Designer analyze encodings of all projections in the schema `online_sales`, as follows:

- The second parameter *destination* is set to an empty string, so the script is sent to standard output (shown truncated below).
- The last two parameters *deploy* and *reanalyze-encodings* are omitted, so Database Designer does not execute the script or reanalyze existing encodings:

```sql
=> SELECT DESIGNER_DESIGN_PROJECTION_ENCODINGS ('online_sales.*', '');
CREATE PROJECTION online_page_dimension_DBD_1_seg_EncodingDesign /*+createtype(D)*/
( online_page_key ENCODING COMMONDELTA_COMP,
  start_date ENCODING DELTAVAL,
  end_date ENCODING DELTAVAL,
  page_number ENCODING DELTAVAL,
  page_description,
  page_type
)```
AS
SELECT online_page_dimension.online_page_key,
online_page_dimension.start_date,
online_page_dimension.end_date,
online_page_dimension.page_number,
online_page_dimension.page_description,
online_page_dimension.page_type
FROM online_sales.online_page_dimension
ORDER BY online_page_dimension.online_page_key
SEGMENTED BY hash(online_page_dimension.online_page_key) ALL NODES KSAFE 1;

select refresh('online_sales.online_page_dimension');

select make_ahm_now();

DROP PROJECTION online_sales.online_page_dimension CASCADE;

ALTER PROJECTION online_sales.online_page_dimension_DBD_1_seg_EncodingDesign RENAME TO online_page_dimension;

...
(1 row)

See Also
Running Database Designer Programmatically

DESIGNER_DROP_ALL DESIGNS

Removes all Database Designer-related schemas associated with the current user. Use this function to remove database objects after one or more Database Designer sessions complete execution.

Behavior Type
Immutable

Syntax
DESIGNER_DROP_ALL DESIGNS()
Parameters

None.

Privileges

One of the following:

- Superuser: Drops all designs.
- Design creator: Drops all designs created by this user.

Example

The following example removes all schema and their contents associated with the current user. DESIGNER_DROP_ALL_DESIGNS returns the number of designs dropped:

```
=> SELECT DESIGNER_DROP_ALL_DESIGNS();
DESIGNER_DROP_ALL_DESIGNS
---------------------------
    2
(1 row)
```

See Also

- DESIGNER_CANCEL_POPULATE DESIGN
- DESIGNER_DROP DESIGN

**DESIGNER_DROP DESIGN**

Removes the schema associated with the specified design and all its contents. Use DESIGNER_DROP DESIGN after a Database Designer design or deployment completes successfully. You must also use it to drop a design before creating another one under the same name.

To drop all designs that you created, use DESIGNER_DROP_ALL_DESIGNS.
Behavior Type

Immutable

Syntax

DESIGNER_DROP_DESIGN ( 'design-name' [, force-drop ] )

Parameters

<table>
<thead>
<tr>
<th>design-name</th>
<th>Name of the design to drop.</th>
</tr>
</thead>
<tbody>
<tr>
<td>force-drop</td>
<td>Boolean that overrides any dependencies that otherwise prevent Vertica from executing this function—for example, the design is in use or is currently being deployed. If you omit this parameter, Vertica sets it to false.</td>
</tr>
</tbody>
</table>

Privileges

One of the following:

- Superuser
- Design creator

Example

The following example deletes the Database Designer design VMART_DESIGN and all its contents:

```sql
=> SELECT DESIGNER_DROP_DESIGN ('VMART_DESIGN');
```

See Also

Running Database Designer Programmatically
**DESIGNER_OUTPUT_ALL_DESIGN_PROJECTIONS**

Displays the DDL statements that define the design projections to standard output.

**Behavior Type**

*Immutable*

**Syntax**

```
DESIGNER_OUTPUT_ALL_DESIGN_PROJECTIONS ('design-name')
```

**Parameters**

<table>
<thead>
<tr>
<th>design-name</th>
<th>Name of the target design.</th>
</tr>
</thead>
</table>

**Privileges**

One of the following:

- **Superuser**
- **DBDUSER** role

**Examples**

The following example returns the design projection DDL statements for `vmart_design`:

```sql
=> SELECT DESIGNER_OUTPUT_ALL_DESIGN_PROJECTIONS('vmart_design');
CREATE PROJECTION customer_dimension_DBD_3_rep_VMART_DESIGN /*+createtype(D)*/
(
  customer_key ENCODING DELTAVAL,
  customer_type ENCODING AUTO,
  customer_name ENCODING AUTO,
  customer_gender ENCODING REL,
  title ENCODING AUTO,
  household_id ENCODING DELTAVAL,
  customer_address ENCODING AUTO,
  customer_city ENCODING AUTO,
  customer_state ENCODING AUTO,
```
customer_region ENCODING AUTO,
marital_status ENCODING AUTO,
customer_age ENCODING DELTAVAL,
number_of_children ENCODING BLOCKDICT_COMP,
annual_income ENCODING DELTARANGE_COMP,
occupation ENCODING AUTO,
largest_bill_amount ENCODING DELTAVAL,
store_membership_card ENCODING BLOCKDICT_COMP,
customer_since ENCODING DELTAVAL,
deal_stage ENCODING AUTO,
deal_size ENCODING DELTARANGE_COMP,
last Deal update ENCODING DELTARANGE_COMP
)
AS
SELECT  customer_key,
customer_type,
customer_name,
customer_gender,
title,
household_id,
customer_address,
customer_city,
customer_state,
customer_region,
marital_status,
customer_age,
number_of_children,
annual_income,
occupation,
largest_bill_amount,
store_membership_card,
customer_since,
deal_stage,
deal_size,
last_deal_update
FROM public.customer_dimension
ORDER BY customer_gender,
annual_income
UNSEGMENTED ALL NODES;
CREATE PROJECTION product_dimension_DBD_2_rep_VMART_DESIGN /*createtype(D)*/
(
...
To output only the CREATE PROJECTION commands in a design script, use `DESIGNER_OUTPUT_ALLDESIGN_PROJECTIONS`.

**Behavior Type**

**Immutable**

**Syntax**

`DESIGNER_OUTPUT_DEPLOYMENT_SCRIPT ('design-name')`

**Parameters**

| design-name | Name of the target design. |

**Privileges**

One of the following:

- Superuser
- Design creator

**Examples**

The following example displays the deployment script for VMART DESIGN:

```sql
=> SELECT DESIGNER_OUTPUT_DEPLOYMENT_SCRIPT('VMART_DESIGN');
CREATE PROJECTION customer_dimension_DBD_1_rep_VMART_DESIGN /*+createtype(D)/
...
CREATE PROJECTION product_dimension_DBD_2_rep_VMART_DESIGN /*+createtype(D)/
...
select refresh('public.customer_dimension,
public.product_dimension,
public.promotion.dimension,
public.date_dimension');
select make_ahm_now();
DROP PROJECTION public.customer_dimension_super CASCADE;
DROP PROJECTION public.product_dimension_super CASCADE;
...```

**See Also**

`DESIGNER_OUTPUT_ALLDESIGN_PROJECTIONS`
DESIGNER_RESET_DESIGN

Discards all run-specific information of the previous Database Designer build or deployment of the specified design but keeps its configuration. You can make changes to the design as needed, for example, by changing parameters or adding additional tables and/or queries, before running the design again.

**Behavior Type**

Immutable

**Syntax**

DESIGNER_RESET_DESIGN ('design-name')

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>design-name</td>
<td>Name of the design to reset.</td>
</tr>
</tbody>
</table>

**Privileges**

- Superuser
- Design creator

**Example**

The following example resets the Database Designer design VMART_DESIGN:

```sql
=> SELECT DESIGNER_RESET_DESIGN ('VMART_DESIGN');
```

DESIGNER_RUN_POPULATE_DESIGN_AND_DEPLOY

Populates the design and creates the design and deployment scripts. DESIGNER_RUN_POPULATE_DESIGN_AND_DEPLOY can also analyze statistics, deploy the design, and drop
the workspace after the deployment.

The files output by this function have the permissions 666 or rw-rw-rw-, which allows any Linux user on the node to read or write to them. It is highly recommended that you keep the files in a secure directory.

**Caution:**

DESIGNER_RUN_POPULATE_DESIGN_AND_DEPLOY does not create a backup copy of the current design before deploying the new design. Before running this function, back up the existing schema design with EXPORT_CATALOG.

### Behavior Type

**Immutable**

### Syntax

DESIGNER_RUN_POPULATE_DESIGN_AND_DEPLOY (
   'design-name',
   'output-design-file',
   'output-deployment-file'
   [ , 'analyze-statistics'
   ]
   [ , 'deploy'
   ]
   [ , 'drop-design-workspace'
   ]
   [ , 'continue-after-error'
   ]
)

### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>design-name</td>
<td>Name of the design to populate and deploy.</td>
</tr>
<tr>
<td>output-design-filename</td>
<td>The file to contain DDL statements that create design projections, where output-design-filename includes the full path on the node where the session is connected.</td>
</tr>
<tr>
<td>output-deployment-filename</td>
<td>The file to contain the deployment script, where output-deployment-filename</td>
</tr>
</tbody>
</table>
includes the full path on the node where the session is connected.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>analyze-statistics</code></td>
<td>Specifies whether to collect or refresh statistics for the tables before populating the design. If set to true, Vertica Invokes <code>ANALYZE_STATISTICS</code>. Accurate statistics help Database Designer optimize compression and query performance. However, updating statistics requires time and resources.</td>
<td>false</td>
</tr>
<tr>
<td><code>deploy</code></td>
<td>Specifies whether to deploy the Database Designer design using the deployment script created by this function.</td>
<td>true</td>
</tr>
<tr>
<td><code>drop-design-workspace</code></td>
<td>Specifies whether to drop the design workspace after the design is deployed.</td>
<td>true</td>
</tr>
<tr>
<td><code>continue-after-error</code></td>
<td>Specifies whether <code>DESIGNER_RUN_POPULATE_DESIGN_AND_DEPLOY</code> continues to run after an error occurs. By default, an error causes this function to terminate.</td>
<td>false</td>
</tr>
</tbody>
</table>

**Privileges**

- Superuser
- Design creator with WRITE privileges on storage locations of design and deployment scripts; otherwise `DESIGNER_RUN_POPULATE_DESIGN_AND_DEPLOY` cannot save the design and deployment scripts.
Requirements

Before calling this function, you must:

- Create a design, a logical schema with tables.
- Associate tables with the design.
- Load queries to the design.
- Set design properties (K-safety level, mode, and policy).

Examples

The following example creates projections for and deploys the VMART_DESIGN design, and analyzes statistics about the design tables.

```sql
=> SELECT DESIGNER_RUN_POPULATE_DESIGN_AND_DEPLOY ('VMART_DESIGN',
    '/tmp/examples/vmart_design_files/design_projections.sql',
    '/tmp/examples/vmart_design_files/design_deploy.sql',
    'true',
    'true',
    'false',
    'false'
);
```

See Also

Running Database Designer Programmatically

**DESIGNER_SET_ANALYZE_CORRELATIONS_MODE**

Specifies how Database Designer handles column correlations in a design. A design's mode determines whether Database Designer analyzes or re-analyzes existing column correlations and considers them in the design that it creates.

The following recommendations apply:

- You typically need to analyze column correlations only once.
- Analyze correlations when the table row count is at least [DBDCorrelationSampleRowCount](#)—by default, 4000.
Important:
Database Designer analyzes column correlations for a design only if you enable analysis with this function.

Behavior Type

Immutable

Syntax

DESIGNER_SET_ANALYZE_CORRELATIONS_MODE ( 'design-name', mode )

Parameters

<table>
<thead>
<tr>
<th>design-name</th>
<th>Name of the design that specifies how Database Designer handles correlated columns.</th>
</tr>
</thead>
<tbody>
<tr>
<td>mode</td>
<td>Specifies how to handle correlations in the design tables, one of the following integer settings:</td>
</tr>
<tr>
<td>0</td>
<td>Ignore column correlations in the design tables.</td>
</tr>
<tr>
<td>1</td>
<td>Consider existing correlations in tables when creating the design. If no existing correlations exist, Database Designer sets none in the design.</td>
</tr>
<tr>
<td>2</td>
<td>Analyze column correlations on tables where correlation analysis was not previously performed. When creating the design, consider all column correlations, new and existing.</td>
</tr>
<tr>
<td>3</td>
<td>Analyze all tables for column correlations and consider them when creating the design. If correlations already exist for a table, ignore them and re-analyze the table.</td>
</tr>
</tbody>
</table>

Setting the correlation analysis mode does not affect whether Database Designer analyzes statistics when creating a design.
Privileges

One of the following:

- Superuser
- DBDUSER role with USAGE privilege on the design schema.

Example

The following example specifies that Database Designer analyze all tables for correlated columns and consider them when creating a design:

```sql
=> SELECT DESIGNER_SET_ANALYZE_CORRELATIONS_MODE ('VMART_DESIGN', 3);
DESIGNER_SET_ANALYZE_CORRELATIONS_MODE
-----------------------------
3
(1 row)
```

See Also

- ANALYZE_CORRELATIONS
- Running Database Designer Programmatically

**DESIGNER_SET_DESIGN_KSAFETY**

Sets K-safety for a comprehensive design and stores the K-safety value in the DESIGNS table. Database Designer ignores this function for incremental designs.

Behavior Type

Immutable

Syntax

```
DESIGNER_SET_DESIGN_KSAFETY ( 'design-name' [, k-level ] )
```
## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>design-name</strong></td>
<td>Name of the design for which you want to set the K-safety value, type VARCHAR.</td>
</tr>
</tbody>
</table>
| **k-level** | An integer between 0 and 2 that specifies the level of K-safety for the target design. This value must be compatible with the number of nodes in the database cluster:  
  - \( k\text{-}level = 0 \): \( \geq 1 \) nodes  
  - \( k\text{-}level = 1 \): \( \geq 3 \) nodes  
  - \( k\text{-}level = 2 \): \( \geq 5 \) nodes  
  If you omit this parameter, Vertica sets K-safety for this design to 0 or 1, according to the number of nodes: 1 if the cluster contains \( \geq 3 \) nodes, otherwise 0.  
  If you are a DBADMIN user and **k-level** differs from system K-safety, Vertica changes system K-safety as follows:  
  - If \( k\text{-}level \) is less than system K-safety, Vertica changes system K-safety to the lower level after the design is deployed.  
  - If \( k\text{-}level \) is greater than system K-safety and is valid for the database cluster, Vertica creates the required number of buddy projections for the tables in this design. If the design applies to all database tables, or all tables in the database have the required number of buddy projections, Database Designer changes system K-safety to **k-level**.  
  If the design excludes some database tables and the number of their buddy projections is less than **k-level**, Database Designer leaves system K-safety unchanged. Instead, it returns a warning and indicates which tables need new buddy projections in order to adjust system K-safety.  
  If you are a DBDUSER, Vertica ignores this parameter. |

## Privileges

One of the following:
• Superuser
• Design creator

Examples

The following example set K-safety for the VMART_DESIGN design to 1:

```sql
=> SELECT DESIGNER_SET_DESIGN_KSAFETY('VMART_DESIGN', 1);
```

See Also

Running Database Designer Programmatically

**DESIGNER_SET_DESIGN_TYPE**

Specifies whether Database Designer should create a comprehensive or incremental design. DESIGNER_SET_DESIGN_TYPE stores the design mode in the DESIGNS table.

If you do not explicitly set a design mode with this function, Database Designer creates a comprehensive design.

Behavior Type

Immutable

Syntax

```sql
DESIGNER_SET_DESIGN_TYPE ( 'design-name', 'mode' )
```

Parameters

<table>
<thead>
<tr>
<th>parameter</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>design-name</strong></td>
<td>Name of the target design.</td>
</tr>
</tbody>
</table>
| **mode**      | Name of the mode that Database Designer should use when designing the database, one of the following:  
|               | • COMPREHENSIVE: Creates an initial or replacement design for  |
all tables in the specified schemas. You typically create a comprehensive design for a new database.

- **INCREMENTAL**: Modifies an existing design with additional projection that are optimized for new or modified queries.

For more information, see Design Types in the Administrator's Guide.

### Privileges

One of the following:

- Superuser
- Design creator

### Notes

Incremental designs always inherit the K-safety value of the database.

### Examples

The following examples show the two design mode options for the VMART_DESIGN design:

```sql
=> SELECT DESIGNER_SET_DESIGN_TYPE('VMART_DESIGN', 'COMPREHENSIVE');
DESIGNER_SET_DESIGN_TYPE -------------------------
          0
(1 row)

=> SELECT DESIGNER_SET_DESIGN_TYPE('VMART_DESIGN', 'INCREMENTAL');
DESIGNER_SET_DESIGN_TYPE -------------------------
          0
(1 row)
```

### See Also

Running Database Designer Programmatically
**DESIGNER_SET_OPTIMIZATION_OBJECTIVE**

Valid only for comprehensive database designs, specifies the optimization objective Database Designer uses. Database Designer ignores this function for incremental designs.

DESIGNER_SET_OPTIMIZATION_OBJECTIVE stores the optimization objective in the DESIGNS table.

**Behavior Type**

Immutable

**Syntax**

DESIGNER_SET_OPTIMIZATION_OBJECTIVE (‘design-name’, ‘policy’)

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>design-name</td>
<td>Name of the target design.</td>
</tr>
<tr>
<td>policy</td>
<td>Specifies the design's optimization policy, one of the following:</td>
</tr>
</tbody>
</table>

- QUERY: Optimize for query performance. This can result in a larger database storage footprint because additional projections might be created.
- LOAD: Optimize for load performance so database size is minimized. This can result in slower query performance.
- BALANCED: Balance the design between query performance and database size.

**Privileges**

One of the following:

- Superuser
- Design creator
Examples

The following example sets the optimization objective option for the VMARTDESIGN design: to QUERY:

```sql
=> SELECT DESIGNER_SET_OPTIMIZATION_OBJECTIVE( 'VMARTDESIGN', 'QUERY');
DESIGNER_SET_OPTIMIZATION_OBJECTIVE
-----------------------------
    0
(1 row)
```

See Also

Running Database Designer Programatically

**DESIGNER_SET_PROPOSE_UNSEGMENTED_PROJECTIONS**

Specifies whether a design can include unsegmented projections. Vertica ignores this function on a one-node cluster, where all projections must be unsegmented.

Behavior Type

Immutable

Syntax

`DESIGNER_SET_PROPOSE_UNSEGMENTED_PROJECTIONS ( 'design-name', unsegmented )`

Parameters

<table>
<thead>
<tr>
<th>parameter</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>design-name</td>
<td>Name of the target design.</td>
</tr>
<tr>
<td>unsegmented</td>
<td>Boolean that specifies whether Database Designer can propose unsegmented projections for tables in this design. When you create a design, the propose_unsegmented_projections value in system table DESIGNS for this design is set to true. If DESIGNER_SET_PROPOSE_UNSEGMENTED_PROJECTIONS sets this value to false,</td>
</tr>
</tbody>
</table>
Database Designer only proposes segmented projections for the design.

**Privileges**

One of the following:

- Superuser
- Design creator

**Example**

The following example specifies that Database Designer can propose only segmented projections for tables in the design VMART_DESIGN:

```sql
=> SELECT DESIGNER_SET_PROPOSE_UNSEGMENTED_PROJECTIONS('VMART_DESIGN', false);
```

**See Also**

Running Database Designer Programmatically

**DESIGNER_WAIT_FOR_DESIGN**

Waits for completion of operations that are populating and deploying the design. Ctrl+C cancels this operation and returns control to the user.

**Behavior Type**

Immutable

**Syntax**

`DESIGNER_WAIT_FOR_DESIGN ( 'design-name' )`
Parameters

| design-name | Name of the running design. |

Privileges

Privileges

One of the following:

- **Superuser**
- **DBDUSER** role with USAGE privilege on the design schema.

Examples

The following example requests to wait for the currently running design of VMART_DESIGN to complete:

```sql
=> SELECT DESIGNER_WAIT_FOR_DESIGN ('VMART_DESIGN');
```

See Also

- **DESIGNER_CANCEL_POPULATE_DESIGN**
- **DESIGNER_DROP_ALL DESIGNS**
- **DESIGNER_DROP_DESIGN**
Database Management Functions

This section contains the database management functions specific to Vertica.

CLEAR_RESOURCE_REJECTIONS

Clears the content of the RESOURCE_REJECTIONS and DISKRESOURCE_REJECTIONS system tables. Normally, these tables are only cleared during a node restart. This function lets you clear the tables whenever you need. For example, you might want to clear the system tables after you resolved a disk space issue that was causing disk resource rejections.

Syntax

CLEAR_RESOURCE_REJECTIONS();

Privileges

Superuser

Example

The following command clears the content of the RESOURCE_REJECTIONS and DISK_RESOURCE_REJECTIONS system tables:

```sql
=> SELECT clear_resource_rejections();
clear_resource_rejections
-------------------------
OK (1 row)
```

See Also

- DISK_RESOURCE_REJECTIONS
- RESOURCE_REJECTIONS
**CURRENT_SCHEMA**

Returns the name of the current schema.

**Behavior Type**

Stable

**Syntax**

`CURRENT_SCHEMA()`

**Note:**
You can call this function without parentheses.

**Privileges**

None

**Examples**

The following command returns the name of the current schema:

```
=> SELECT CURRENT_SCHEMA();
current_schema
------------------
public
(1 row)
```

The following command returns the same results without the parentheses:

```
=> SELECT CURRENT_SCHEMA;
current_schema
------------------
public
(1 row)
```

The following command shows the current schema, listed after the current user, in the search path:
See Also

- SET SEARCH_PATH

**DUMP_LOCKTABLE**

Returns information about deadlocked clients and the resources they are waiting for.

**Syntax**

`DUMP_LOCKTABLE()`

**Privileges**

None

**Notes**

Use DUMP_LOCKTABLE if Vertica becomes unresponsive:

1. Open an additional vsql connection.
2. Execute the query:

   ```
   => SELECT DUMP_LOCKTABLE();
   ```

   The output is written to vsql. See Monitoring the Log Files.

You can also see who is connected using the following command:

```
=> SELECT * FROM SESSIONS;
```

Close all sessions using the following command:

```
=> SELECT CLOSE_ALL_SESSIONS();
```
Close a single session using the following command:

```
=> SELECT CLOSE_SESSION('session_id');
```

You get the session_id value from the `V_MONITORSESSIONS` system table.

**See Also**

- `CLOSE_ALL_SESSIONS`
- `CLOSE_SESSION`
- `LOCKS`
- `SESSIONS`

**DUMP_PARTITION_KEYS**

Dumps the partition keys of all projections in the system.

**Syntax**

```
DUMP_PARTITION_KEYS( )
```

**Note:**

The **ROS** objects of partitioned tables without partition keys are ignored by the tuple mover and are not merged during automatic tuple mover operations.

**Privileges**

User must have select privileges on the table or usage privileges on the schema.

**Example**

```
=> SELECT DUMP_PARTITION_KEYS( );
Partition keys on node v_vmart_node0001
  Projection 'states_b0'
    Storage [ROS container]
      No of partition keys: 1
  Partition keys: NH
    Storage [ROS container]
      No of partition keys: 1
```
Partition keys: MA
Projection 'states_b1'
Storage [ROS container]
  No of partition keys: 1
Partition keys: VT
Storage [ROS container]
  No of partition keys: 1
Partition keys: ME
Storage [ROS container]
  No of partition keys: 1
Partition keys: CT

See Also

- DUMP_PROJECTION_PARTITION_KEYS
- DUMP_TABLE_PARTITION_KEYS
- PARTITION_PROJECTION
- PARTITION_TABLE
- PARTITIONS
- Partitioning Tables in the Administrator's Guide

**KERBEROS_CONFIG_CHECK**

Tests the Kerberos configuration of a Vertica cluster. The function succeeds if it can kinit with both the keytab file and the current user's credential, and reports errors otherwise.

**Syntax**

```sql
KERBEROS_CONFIG_CHECK()
```

**Parameters**

This function has no parameters.

**Privileges**

This function does not require privileges.
Examples

The following example shows the results when the Kerberos configuration is valid.

```sql
=> SELECT KERBEROS_CONFIG_CHECK();
    kerberos_config_check
--------------------------------------------------------------------------------------
    ok: krb5 exists at [/etc/krb5.conf]
    ok: Vertica Keytab file is set to [/etc/vertica.keytab]
    ok: Vertica Keytab file exists at [/etc/vertica.keytab]
  Kerberos configuration parameters set in the database
  KerberosServiceName: [vertica]
  KerberosHostname: [data.hadoop.com]
  KerberosRealm: [EXAMPLE.COM]
  KerberosKeytabFile: [/etc/vertica.keytab]
  Vertica Principal: [vertica/data.hadoop.com@EXAMPLE.COM]
  [OK] Vertica can kinit using keytab file
  [OK] User [bob] has valid client authentication for kerberos principal [bob@EXAMPLE.COM]
(1 row)
```

**MEMORY_TRIM**

Calls glibc function `malloc_trim()` to reclaim free memory from malloc and return it to the operating system. Details on the trim operation are written to system table `MEMORY_EVENTS`.

Unless you turn off memory polling, Vertica automatically detects when glibc accumulates an excessive amount of free memory in its allocation arena. When this occurs, Vertica consolidates much of this memory and returns it to the operating system. Call this function if you disable memory polling and wish to reduce glibc-allocated memory manually.

For more information, see Memory Trimming.

**Syntax**

`MEMORY_TRIM()`

**Privileges**

Superuser
Examples

```sql
=> SELECT memory_trim();

<table>
<thead>
<tr>
<th>memory_trim</th>
</tr>
</thead>
<tbody>
<tr>
<td>-------------</td>
</tr>
</tbody>
</table>

Pre-RSS: [378822656] Post-RSS: [372129792] Benefit: [0.0176675]
(1 row)
```

**RUN_INDEX_TOOL**

Runs the Index tool on a Vertica database to perform one of these tasks:

- Run a per-block cyclic redundancy check (CRC) on data storage to verify data integrity.
- Check that the sort order in ROS containers is correct.

The function writes summary information about its operation to standard output; detailed information on results is logged in `vertica.log` on the current node. For more about evaluating tool output, see:

- Evaluating CRC Errors
- Evaluating Sort Order Errors

You can also run the Index tool on a database that is down, from the Linux command line. For details, see [CRC and Sort Order Check](#).

⚠️ **Caution:**

Use this function only under guidance from Vertica Support.

**Syntax**

```sql
RUN_INDEX_TOOL ('taskType', global, '[projFilter]' [, numThreads ]);
```

**Parameters**

<table>
<thead>
<tr>
<th>taskType</th>
<th>Specifies the operation to run, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• checkcrc: Run a cyclic redundancy check (CRC) on</td>
</tr>
</tbody>
</table>
each block of existing data storage to check the data integrity of ROS data blocks.
- `checksort`: Evaluate each ROS row to determine whether it is sorted correctly. If ROS data is not sorted correctly in the projection's order, query results that rely on sorted data will be incorrect.

<table>
<thead>
<tr>
<th><strong>global</strong></th>
<th>Boolean, specifies whether to run the specified task on all nodes (true), or the current one (false).</th>
</tr>
</thead>
</table>
| **projFilter** | Specifies the scope of the operation:  
- Empty string (''): Run the check on all projections.  
- A string that specifies one or more projections as follows:  
  - `projection-name`: Run the check on this projection  
  - `projection-prefix*`: Run the check on all projections that begin with the string `projection-prefix`. |
| **numThreads** | An unsigned (positive) or signed (negative) integer that specifies the number of threads used to run this operation:  
- $n$: Number of threads, $\geq 1$  
- $-n$: Negative integer, denotes a fraction of all CPU cores as follows:  
  \[ \text{num-cores} / n \]  
  Thus, $-1$ specifies all cores, $-2$, half the cores, $-3$, a third of all cores, and so on.  
  **Default:** 1 |

**Privileges**

Superuser

**Optimizing Performance**

You can optimize meta-function performance by setting two parameters:
• projFilter: Narrows the scope of the operation to one or more projections.
• numThreads: Specifies the number of threads used to execute the function.

SECURITY_CONFIG_CHECK

Returns the status of various security-related parameters. Use this function to verify completeness of your TLS configuration.

Syntax

SECURITY_CONFIG_CHECK( 'db-component' )

Parameters

<table>
<thead>
<tr>
<th>db-component</th>
<th>Components to check:</th>
</tr>
</thead>
<tbody>
<tr>
<td>NETWORK</td>
<td>Returns the status of the parameters for spread encryption, internode TLS, and client-server TLS.</td>
</tr>
</tbody>
</table>

Example

In the following example, a call to SECURITY_CONFIG_CHECK returns with confirmation that parameters SSLCertificate and SSLPrivateKey are set, but other parameters such as EncryptSpreadComm and DataSSLParams are not:

```sql
=> SELECT SECURITY_CONFIG_CHECK('NETWORK');
    security_config_check
```

Spread security details:
* EncryptSpreadComm = []
  Spread encryption is disabled
  It is NOT safe to set/change other security config parameters while spread is not encrypted!
  Please set EncryptSpreadComm to enable spread encryption first

Data Channel security details:
* DataSSLParams is unset
  SSL on the data channel is disabled
  Please set EncryptSpreadComm and DataSSLParams to enable SSL on the data channel

Client-Server network security details:
* EnableSSL is unset
* SSLCertificate is set
* SSLPrivateKey is set
Client-Server SSL is disabled
Please set EnableSSL, SSLCertificate and SSLPrivateKey to enable Client-Server SSL

(1 row)

See Also

- Internode TLS
- Configuring TLS Server and Mutual Modes

**SET_CONFIG_PARAMETER**

Sets the value of a configuration parameter at the database level or for a specific node.

---

**Important:**
Vertica encourages use of ALTER NODE, ALTER DATABASE, and ALTER SESSION to set and clear configuration parameters.

---

**Caution:**
Vertica is designed to operate with minimal configuration changes, so use this capability sparingly. Carefully follow documented guidelines for the parameter you wish to configure.

---

**Syntax**

```
SET_CONFIG_PARAMETER( 'parameter-name', value, ['node-name'])
```

**Parameters**

<table>
<thead>
<tr>
<th>parameter-name</th>
<th>The parameter value to set. See Configuration Parameters in the Administrator's Guide for a list of supported parameters, their purposes, and usage examples.</th>
</tr>
</thead>
<tbody>
<tr>
<td>value</td>
<td>The value to set for parameter-name. Syntax for this argument varies depending upon the parameter and its expected data type.</td>
</tr>
</tbody>
</table>
For strings, enclose the argument in single quotes; integer arguments can be unquoted.

If value is specified as NULL, the parameter is cleared.

<table>
<thead>
<tr>
<th>node-name</th>
<th>The name of the node whose parameter value you wish to set.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>If you omit this parameter or set it to NULL, the parameter is set at the database level. If a parameter is explicitly set for a node, the node setting supersedes the database-level setting.</td>
</tr>
</tbody>
</table>

**Note:**
Some parameters require restart for the value to take effect.

**Privileges**

*Superuser*

**Examples**

Set the AnalyzeRowCountInterval parameter to 3600 at the database level:

```sql
=> SELECT SET_CONFIG_PARAMETER ('AnalyzeRowCountInterval', 3600);
```

**Note:**
You can achieve the same result with ALTER DATABASE:

```sql
ALTER DATABASE DEFAULT SET PARAMETER AnalyzeRowCountInterval = 3600;
```

**See Also**

- Managing Configuration Parameters: VSQL
- CONFIGURATION_PARAMETERS

**SET_SPREAD_OPTION**

Changes `spread` daemon settings. This function is mainly used to set the timeout before `spread` assumes a node has gone down.
Important:
Changing spread settings with SET_SPREAD_OPTION has minor impact on your cluster as it pauses while the new settings are propagated across the entire cluster.

Syntax

SET_SPREAD_OPTION( option-name, option-value )

Parameters

<table>
<thead>
<tr>
<th>option-name</th>
<th>String containing the spread daemon setting to change.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Currently, this function supports only one option: TokenTimeout. This setting controls how long spread waits for a node to respond to a message before assuming it is lost. See Adjusting Spread Daemon Timeouts For Virtual Environments for more information.</td>
<td></td>
</tr>
</tbody>
</table>

| option-value | The new setting for option-name. |

Example

=> SELECT SET_SPREAD_OPTION( 'TokenTimeout', '35000');
NOTICE 9003: Spread has been notified about the change
SET_SPREAD_OPTION
-----------------------------------------------
Spread option 'TokenTimeout' has been set to '35000'.
(1 row)

=> SELECT * FROM V_MONITOR.SPREAD_STATE;
   node_name     | token_timeout
---------------|----------------
  v_vmart_node0001 | 35000
  v_vmart_node0002 | 35000
  v_vmart_node0003 | 35000
(3 rows);

See Also
**SHUTDOWN**

Forces a database to shut down, even if there are users connected.

**Syntax**

```
SHUTDOWN ( [ 'false' | 'true' ] )
```

**Parameters**

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>false</strong></td>
<td>[Default] Returns a message if users are connected. Has the same effect as supplying no parameters.</td>
</tr>
<tr>
<td><strong>true</strong></td>
<td>Performs a moveout operation and forces the database to shut down, disallowing further connections.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**Notes**

- Quotes around the `true` or `false` arguments are optional.
- Issuing the shutdown command without arguments or with the default (false) argument returns a message if users are connected, and the shutdown fails. If no users are connected, the database performs a moveout operation and shuts down.
- Issuing the `SHUTDOWN('true')` command forces the database to shut down whether users are connected or not.
- You can check the status of the shutdown operation in the `vertica.log` file:

  2010-03-09 16:51:52.625 unknown:0x7fc6d6d2e700
  [Init] <INFO> Shutdown complete. Exiting.

- As an alternative to `SHUTDOWN()`, you can also temporarily set `MaxClientSessions` to 0 and then use `CLOSE_ALL_SESSIONS()`. New client connections cannot connect unless they connect using the dbadmin account. See `CLOSE_ALL_SESSIONS` for details.
Examples

The following command attempts to shut down the database. Because users are connected, the command fails:

```sql
=> SELECT SHUTDOWN('false');
NOTICE: Cannot shut down while users are connected
SHUTDOWN
--------------------
Shutdown: aborting shutdown
(1 row)
```

SHUTDOWN() and SHUTDOWN('false') perform the same operation:

```sql
=> SELECT SHUTDOWN();
NOTICE: Cannot shut down while users are connected
SHUTDOWN
--------------------
Shutdown: aborting shutdown
(1 row)
```

Using the 'true' parameter forces the database to shut down, even though clients might be connected:

```sql
=> SELECT SHUTDOWN('true');
SHUTDOWN
--------------------
Shutdown: moveout complete
(1 row)
```

See Also

- SESSIONS

Directed Queries Functions

The following meta-functions let you batch export query plans as directed queries from one Vertica database, and import those directed queries to another database.
**EXPORT_DIRECTED_QUERIES**

Generates SQL for creating directed queries from a set of input queries, and writes the SQL to the specified file or to standard output.

**Syntax**

```
EXPORT_DIRECTED_QUERIES('input-file', '[output-file]')
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>input-file</td>
<td>A SQL file that contains one or more input queries. See Input Format below for details on format requirements.</td>
</tr>
<tr>
<td>output-file</td>
<td>Specifies where to write the generated SQL for creating directed queries. If the file name already exists, EXPORT_DIRECTED_QUERIES returns with an error. If you supply an empty string, Vertica writes the SQL to standard output. See Output Format below for details.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**Input Format**

The input file that you supply to EXPORT_DIRECTED_QUERIES contains one or more input queries. For each input query, you can optionally specify two fields that are used in the generated directed query:

- DirQueryName provides the directed query's unique identifier, a string that conforms to conventions described in Identifiers.
- DirQueryComment specifies a quote-delimited string, up to 128 characters.

You format each input query as follows:

```
--DirQueryName=query-name
--DirQueryComment='query-comment'
input-query
```
Output Format

EXPORT_DIRECTED_QUERIES generates SQL for creating directed queries, and writes the SQL to the specified file or to standard output. In both cases, output conforms to the following format:

```
/* Query: directed-query-name */
/* Comment: directed-query-comment */
SAVE QUERY input-query;
CREATE DIRECTED QUERY CUSTOM 'directed-query-name'
COMMENT 'directed-query-comment'
OPTVER 'vertica-release-num'
PSDATE 'timestamp'
annotated-query
```

Error Handling

If any errors or warnings occur during EXPORT_DIRECTED_QUERIES execution, it returns with a message like this one:

```
1 queries successfully exported.
1 warning message was generated.
Queries exported to /home/dbadmin/outputQueries.
See error report, /home/dbadmin/outputQueries.err for details.
```

EXPORT_DIRECTED_QUERIES writes all errors and warnings to a file that it creates on the same path as the output file, and uses the output file's base name.

For example:

```
WARNING: Name field not supplied. Using auto-generated name: 'Autoname:2016-04-25 15:03:32.115317.0'
Input Query: SELECT employee_dimension.employee_first_name, employee_dimension.employee_last_name, employee_dimension.job_title FROM public.employee_dimension WHERE (employee_dimension.employee_city = 'Boston'::varchar(6)) ORDER BY employee_dimension.job_title;
END WARNING
```

Examples

See Batch Query Plan Export in the Administrator's Guide.
See Also

- Batch Query Plan Export
- IMPORT_DIRECTED_QUERIES

**IMPORT_DIRECTED_QUERIES**

Imports to the database catalog directed queries from a SQL file that was generated by EXPORT_DIRECTED_QUERIES. If no directed queries are specified, Vertica lists all directed queries in the SQL file.

**Syntax**

IMPORT_DIRECTED_QUERIES( 'export-file'[ , 'directed-query-name[,...]' ] )

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>export-file</td>
<td>A SQL file generated by EXPORT_DIRECTED_QUERIES. When you run this file, Vertica creates the specified directed queries in the current database catalog.</td>
</tr>
<tr>
<td>directed-query-name</td>
<td>The name of a directed query that is defined in export-file. You can specify multiple comma-delimited directed query names. If you omit this parameter, Vertica lists the names of all directed queries in export-file.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

See Also

- Batch Query Plan Export
- EXPORT_DIRECTED_QUERIES
Eon Functions

The following functions are meant to be used in Eon Mode.

**ALTER_LOCATION_SIZE**

Changes the size of the depot location on one node or all of the nodes in a database running in Eon Mode. If you decrease the depot size, Vertica might evict data if necessary to make space available.

**Note:**
You cannot set the depot to use more than 80% of the filesystem that contains it.

**Syntax**

`ALTER_LOCATION_SIZE( path, node-name, new-size)`

**Parameters**

<table>
<thead>
<tr>
<th><strong>path</strong></th>
<th>Where Vertica stores the depot. The type of file system on which the location is based determines the format of this argument. For depot locations on the Linux file system, path must be an absolute path to the directory where Vertica writes the depot's data.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>node-name</strong></td>
<td>The node on which you want to alter the depot's size. To alter the depot size of all nodes, pass an empty string. To use this option, all of your nodes must store their depots using the same path.</td>
</tr>
</tbody>
</table>
| **new-size** | The new size of the depot:  
  - *integer*%: Percentage of total disk space in the filesystem storing the depot.  
  - *integer*K|M|G|T: Amount of disk space in kilobytes, |
megabytes, gigabytes, or terabytes.

**Default Value:** 60% of the total disk space of the filesystem storing the depot.

---

## Privileges

**Superuser**

---

## Examples

Change the depot size on all the nodes in the database to 60 gigabytes:

```sql
=> SELECT ALTER_LOCATION_SIZE('/home/dbadmin/depot/', '', '60G');

ALTER_LOCATION_SIZE
/home/dbadmin/depotSize changed.
(1 row)
```

Change the depot size of one node in the database to 80% of the total disk space of the filesystem that contains the depot:

```sql
=> SELECT node_name, location_label, location_path, max_size
FROM storage_locations WHERE location_usage = 'DEPOT';

<table>
<thead>
<tr>
<th>node_name</th>
<th>location_label</th>
<th>location_path</th>
<th>max_size</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_verticadb_node001</td>
<td>auto-data-depot</td>
<td>/vertica/data/verticadb/v_verticadb_node001_depot</td>
<td>25264737280</td>
</tr>
<tr>
<td>v_verticadb_node002</td>
<td>auto-data-depot</td>
<td>/vertica/data/verticadb/v_verticadb_node002_depot</td>
<td>25264737280</td>
</tr>
<tr>
<td>v_verticadb_node003</td>
<td>auto-data-depot</td>
<td>/vertica/data/verticadb/v_verticadb_node003_depot</td>
<td>25264737280</td>
</tr>
</tbody>
</table>

(3 rows)

=> SELECT alter_location_size('/vertica/data/verticadb/v_verticadb_node0001_depot', 'v_verticadb_node0001', '80%');

alter_location_size
/vertica/data/verticadb/v_verticadb_node0001_depotSize changed.
(1 row)

=> SELECT node_name, location_label, location_path, max_size
FROM storage_locations where location_usage = 'DEPOT';

<table>
<thead>
<tr>
<th>node_name</th>
<th>location_label</th>
<th>location_path</th>
<th>max_size</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_verticadb_node001</td>
<td>auto-data-depot</td>
<td>/vertica/data/verticadb/v_verticadb_node001_depot</td>
<td>25264737280</td>
</tr>
<tr>
<td>v_verticadb_node002</td>
<td>auto-data-depot</td>
<td>/vertica/data/verticadb/v_verticadb_node002_depot</td>
<td>25264737280</td>
</tr>
<tr>
<td>v_verticadb_node003</td>
<td>auto-data-depot</td>
<td>/vertica/data/verticadb/v_verticadb_node003_depot</td>
<td>25264737280</td>
</tr>
</tbody>
</table>

(3 rows)
```
See Also

- Eon Mode Architecture

**BACKGROUND_DEPOT_WARMING**

Forces a node that is warming its depot to start processing queries while continuing to warm its depot in the background. Depot warming only occurs when a node is joining the database and is activating its subscriptions. This function only has an effect if:

- The database is running in Eon Mode.
- The node is currently warming its depot.
- The node is warming its depot from communal storage. This is the case when the UseCommunalStorageForBatchDepotWarming configuration parameter is set to the default value of 1. See Eon Mode Parameters for more information about this parameter.

After calling this function, the node warms its depot in the background while taking part in queries.

This function has no effect on a node that is not warming its depot.

**Syntax**

```
BACKGROUND_DEPOT_WARMING('node-name' [, 'subscription-name'])
```

**Arguments**

| node-name | The name of the node that you want to warm its depot in the background. |
The name of a shard that the node subscribes to that you want the node to warm in the background. You can find the names of the shards a node subscribes to in the SHARD_NAME column of the NODE_SUBSCRIPTIONS system table.

**Note:**
When you supply the name of a specific shard subscription to warm in the background, the node may not immediately begin processing queries. It continues to warm any other shard subscriptions in the foreground if they are not yet warm. The node does not begin taking part in queries until it finishes warming the other subscriptions.

**Return Value**
A message indicating that the node's warming will continue in the background.

**Privileges**
The user must be a superuser.

**Examples**
The following example demonstrates having node 6 of the verticadb database warm its depot in the background:

```
=> SELECT node_name, shard_name, subscription_state FROM node_subscriptions
    WHERE node_name = 'v_verticadb_node0006';
  node_name       | shard_name | subscription_state
-----------------|------------|---------------------
v_verticadb_node0006 | segment0003 | PASSIVE
v_verticadb_node0006 | segment0002 | PASSIVE
v_verticadb_node0006 | replica     | PASSIVE
(3 rows)
```

```
=> SELECT BACKGROUND_DEPOT_WARMING('v_verticadb_node0006');
  BACKGROUND_DEPOT_WARMING
```

Depot warming running in background. Check monitoring tables for progress.
(1 row)

```
=> SELECT node_name, shard_name, subscription_state FROM node_subscriptions
    WHERE node_name = 'v_verticadb_node0006';
```
See Also

**CANCEL_DEPOT_WARMING**

Cancels depot warming on a node and has it start processing queries. Depot warming only occurs when a node is joining the database and is activating its subscriptions. You can choose to cancel all warming on the node, or cancel the warming of a specific shard's subscription. The node finishes whatever data transfers it is currently carrying out to warm its depot and removes pending warming-related transfers from its queue. It keeps any data it has already loaded into its depot. If you choose to cancel all warming on the node, it makes all of its subscriptions active and begins taking part in queries. If you canceled warming for a specific subscription, the node will make the subscription active and start processing queries if all of its other subscriptions are warmed. If they aren't warmed, the node continues to warm those other subscriptions.

This function only has an effect if:

- The database is running in Eon Mode.
- The node is currently warming its depot.

**Syntax**

`CANCEL_DEPOT_WARMING('node-name' [, 'subscription-name'])`

**Arguments**

<table>
<thead>
<tr>
<th>'node-name'</th>
<th>The name of the node that you want to warm its depot in the background.</th>
</tr>
</thead>
<tbody>
<tr>
<td>'subscription-name'</td>
<td>The name of a shard that the node subscribes to that you want the node to stop warming. You can find the names of</td>
</tr>
</tbody>
</table>
the shards a node subscribes to in the SHARD_NAME column of the NODE_SUBSCRIPTIONS system table.

Return Value

Returns a message indicating warming has been canceled.

Privileges

The user must be a superuser.

Usage Considerations

Canceling depot warming can negatively impact the performance of your queries. A node with a cold depot may have to retrieve much of its data from communal storage, which is slower than accessing the depot.

Examples

The following demonstrates canceling the depot warming taking place on node 7:

```sql
=> SELECT node_name, shard_name, subscription_state FROM node_subscriptions
    WHERE subscription_state = 'PASSIVE' ORDER BY node_name, shard_name;

<table>
<thead>
<tr>
<th>node_name</th>
<th>shard_name</th>
<th>subscription_state</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_verticadb_node0004</td>
<td>replica</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_verticadb_node0004</td>
<td>segment0001</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_verticadb_node0004</td>
<td>segment0003</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_verticadb_node0005</td>
<td>replica</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_verticadb_node0005</td>
<td>segment0001</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_verticadb_node0005</td>
<td>segment0002</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_verticadb_node0006</td>
<td>replica</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_verticadb_node0006</td>
<td>segment0002</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_verticadb_node0006</td>
<td>segment0003</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_verticadb_node0007</td>
<td>replica</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_verticadb_node0007</td>
<td>segment0001</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_verticadb_node0007</td>
<td>segment0003</td>
<td>PASSIVE</td>
</tr>
</tbody>
</table>

(12 rows)

=> SELECT CANCEL_DEPOT_WARMING('v_verticadb_node0007');

CANCEL_DEPOT_WARMING

Depot warming cancelled.

(1 row)
=> SELECT node_name, shard_name, subscription_state FROM node_subscriptions
    WHERE node_name = 'v_verticadb_node0007' ORDER BY shard_name;

<table>
<thead>
<tr>
<th>node_name</th>
<th>shard_name</th>
<th>subscription_state</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_verticadb_node0007</td>
<td>replica</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_verticadb_node0007</td>
<td>segment0001</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_verticadb_node0007</td>
<td>segment0003</td>
<td>ACTIVE</td>
</tr>
</tbody>
</table>

(3 rows)

See Also

**CLEAN_COMMUNAL_STORAGE**

Deletes files on communal (shared) storage that have leaked due to an event that led Vertica cleanup mechanisms to fail.

Invoke CLEAN_COMMUNAL_STORAGE after a node crash or after you restore objects from backup to clean up temporary data files in Eon Mode. These files are no longer valid data files and should be removed. If you pass 'true', CLEAN_COMMUNAL_STORAGE adds the files to the reaper queue and returns immediately. The files are removed when the reaper queue next runs, or you can call FLUSH_REAPER_QUEUE to delete them more quickly.

If you pass 'false', CLEAN_COMMUNAL_STORAGE reports information about extra files but does not queue them for deletion.

You can cancel CLEAN_COMMUNAL_STORAGE during execution.

This function is only available in Eon Mode.

**Syntax**

CLEAN_COMMUNAL_STORAGE ( 'actually-delete' )

**Parameters**

| actually-delete       | BOOLEAN that indicates whether to delete temporary data files in the communal storage. |
Privileges

Superuser

Examples

Queue the files for deletion using the 'true' parameter.

```sql
=> SELECT CLEAN_COMMUNAL_STORAGE('true')
CLEAN_COMMUNAL_STORAGE
-----------------------------------------------
CLEAN COMMUNAL STORAGE
Task was canceled.
Total leaked files: 9265
Total size: 4236501526
Files have been queued for deletion.
Check communal_cleanup_records for more information.
(1 row)
```

**CLEAR_DATA_DEPOT**

Deletes the specified data from depots when running in Eon Mode. If you use a table name with the function, then the data for that table is deleted from the depots. Clearing data from depots does not affect communal storage.

Syntax

```
CLEAR_DATA_DEPOT( [ table-name ] )
```

Parameters

| **table-name** | Name of the table to delete from all depots in the cluster. |

Privileges

Superuser
Examples

Delete all of the data in the depots in the database:

```sql
=> SELECT CLEAR_DATA_DEPOT();
CLEAR_DATA_DEPOT
--------------
  Cache cleared
(1 row)
```

Delete the User_Experience_Data table from all of the depots in the cluster:

```sql
=> SELECT CLEAR_DATA_DEPOT('User_Experience_Data');
CLEAR_DATA_DEPOT
--------------
  Cache cleared
(1 row)
```

See Also

- Eon Mode Concepts

**CLEAR_DEPOT_PIN_POLICY**

Clears a depot pinning policy from the specified table or table partitions. After the object is unpinned, it can be evicted from the depot by any unpinned or pinned object.

Syntax

```
CLEAR_DEPOT_PIN_POLICY( '[[database.]schema.]table' [, 'min-range-value', 'max-range-value' ] )
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>database</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td><code>schema</code></td>
<td>myschema.thisDbObject</td>
</tr>
</tbody>
</table>
If you specify a database, it must be the current database.

<table>
<thead>
<tr>
<th><strong>table</strong></th>
<th>The table with a pinning policy to clear.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>min-range-value</strong></td>
<td>Clears a pinning policy from a range of partition keys in table, where min-range-value must be ≤ max-range-value. If the policy applies to a single partition, min-range-value and max-range-value must be equal.</td>
</tr>
</tbody>
</table>

### Privileges

Superuser

### See Also

SET_DEPOT_PIN_POLICY

### CLEAR_FETCH_QUEUE

Removes all entries or entries for a specific transaction from the queue of fetch requests of data from the communal storage. You can view the fetch queue by querying the DEPOT_FETCH_QUEUE system table. This function removes all of the queued requests synchronously. It returns after all the fetches have been removed from the queue.

### Syntax

```
CLEAR_FETCH_QUEUE([transaction_id])
```

### Parameters

| **transaction_id** | The id of the transaction whose fetches will be cleared from the queue. If this value is not specified, all fetches are removed from the fetch queue. |

### Example

This example clears all of the queued fetches for all transactions.
=> SELECT CLEARFETCH_QUEUE();

    CLEAR_FETCH_QUEUE

-----------------------------

Cleared the fetch queue.

(1 row)

This example clears the fetch queue for a specific transaction.

=> SELECT node_name,transaction_id FROM depot_fetch_queue;

    node_name | transaction_id

-----------------------------

v_verticadb_node0001 | 45035996273719510
v_verticadb_node0003 | 45035996273719510
v_verticadb_node0002 | 45035996273719510
v_verticadb_node0001 | 45035996273719777
v_verticadb_node0003 | 45035996273719777
v_verticadb_node0002 | 45035996273719777

(6 rows)

=> SELECT clear_fetch_queue(45035996273719510);

    clear_fetch_queue

-----------------------------

Cleared the fetch queue.

(1 row)

=> SELECT node_name,transaction_id from depot_fetch_queue;

    node_name | transaction_id

-----------------------------

v_verticadb_node0001 | 45035996273719777
v_verticadb_node0003 | 45035996273719777
v_verticadb_node0002 | 45035996273719777

(3 rows)

**DEMOTE_SUBCLUSTER_TO_SECONDARY**

Converts a primary subcluster to a secondary subcluster.

Vertica will not allow you to demote a primary subcluster if any of the following are true:

- The subcluster contains a **critical node**.
- The subcluster is the only primary subcluster in the database. You must have at least one primary subcluster.
- The **initiator node** is a member of the subcluster you are trying to demote. You must call the DEMOTE_SUBCLUSTER function from another subcluster.
**Important:**

This function call can take a long time to complete because all of the nodes in the subcluster you are demoting will take a global catalog lock, write a checkpoint, and then commit. This global catalog lock can cause other database tasks to fail with errors.

Schedule calls to this function to occur when other database activity is low.

**Syntax**

`DEMOTE_SUBCLUSTER_TO_SECONDARY('subcluster-name')`

**Parameters**

| subcluster-name | The name of the primary subcluster to demote to a secondary subcluster. |

**Privileges**

Superuser

**Examples**

The following example demotes the subcluster named `analytics_cluster` to a secondary subcluster:

```sql
=> SELECT DISTINCT subcluster_name, is_primary from subclusters;
  subcluster_name  | is_primary
-------------------+------------
 analytics_cluster | t          
 load_subcluster   | t          
(2 rows)

=> SELECT DEMOTE_SUBCLUSTER_TO_SECONDARY('analytics_cluster');
DEMOTE_SUBCLUSTER_TO_SECONDARY
---------------------------
DEMOTE SUBCLUSTER TO SECONDARY
(1 row)

=> SELECT DISTINCT subcluster_name, is_primary from subclusters;
  subcluster_name  | is_primary
-------------------+------------
-------------------+------------
Attempting to demote the subcluster that contains the initiator node results in an error:

```sql
=> SELECT node_name FROM sessions WHERE user_name = 'dbadmin'
    AND client_type = 'vsq1';
      node_name
    ------------------
        v_verticadb_node0004
(1 row)

=> SELECT node_name, is_primary FROM subclusters WHERE subcluster_name = 'analytics';
      node_name | is_primary
    ------------------
        v_verticadb_node0004 | t
        v_verticadb_node0005 | t
        v_verticadb_node0006 | t
(3 rows)

=> SELECT DEMOTE_SUBCLUSTER_TO_SECONDARY('analytics');
ERROR 9204: Cannot promote or demote subcluster including the initiator node
HINT: Run this command on another subcluster
```

See Also

**FINISH_FETCHING_FILES**

Fetches all the files that are queued for fetching from the communal storage.

Syntax

```
FINISH_FETCHING_FILES()
```

Privileges

Superuser

Examples

Get all the files queued from communal storage:
SELECT FINISH_FETCHING_FILES();

FINISH_FETCHING_FILES
------------------------
Finished fetching all the files
(1 row)

See Also

- Eon Mode Concepts

**FLUSH_REAPER_QUEUE**

Deletes all data marked for deletion in the database. Use this function to remove all data marked for deletion before the reaper service deletes disk files.

**Syntax**

FLUSH_REAPER_QUEUE( [sync-catalog] )

**Parameters**

<table>
<thead>
<tr>
<th>sync-catalog</th>
<th>Specifies to sync metadata in the database catalog on all nodes before the function executes:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• true (default): Sync the database catalog</td>
</tr>
<tr>
<td></td>
<td>• false: Run without syncing.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**Examples**

Remove all files that are marked for deletion:
=> SELECT FLUSH_REAPER_QUEUE();
     FLUSH_REAPER_QUEUE
---------------------------
Sync'd catalog and deleted all files in the reaper queue.
(1 row)

See Also

CLEAN_COMMUNAL_STORAGE

PROMOTE_SUBCLUSTER_TO_PRIMARY

Converts a secondary subcluster to a primary subcluster. You cannot use this function to promote the subcluster that contains the initiator node. You must call it while connected to a node in another subcluster.

Important:
This function call can take a long time to complete because all of the nodes in the subcluster you are promoting will take a global catalog lock, write a checkpoint, and then commit. This global catalog lock can cause other database tasks to fail with errors.

Schedule calls to this function to occur when other database activity is low.

Syntax

PROMOTE_SUBCLUSTER_TO_PRIMARY('subcluster-name')

Parameters

| subcluster-name | The name of the secondary cluster to promote to a primary subcluster. |

Privileges

Superuser
**Examples**

The following example promotes the subcluster named analytics_cluster to a primary cluster:

```sql
=> SELECT DISTINCT subcluster_name, is_primary from subclusters;
   subcluster_name | is_primary
-------------------+----------------
   analytics_cluster | f
   load_subcluster   | t
(2 rows)
```

```sql
=> SELECT PROMOTE_SUBCLUSTER_TO_PRIMARY('analytics_cluster');
   PROMOTE_SUBCLUSTER_TO_PRIMARY
--------------------------
   PROMOTE SUBCLUSTER TO PRIMARY
(1 row)
```

```sql
=> SELECT DISTINCT subcluster_name, is_primary from subclusters;
   subcluster_name | is_primary
-------------------+----------------
   analytics_cluster | t
   load_subcluster   | t
(2 rows)
```

**See Also**

**REBALANCE_SHARDS**

Rebalances shard assignments in a subcluster or across the entire cluster in Eon Mode. If the current session ends, the operation immediately aborts. The amount of time required to rebalance shards scales in a roughly linear fashion based on the number of objects in your database.

Run REBALANCE_SHARDS after you modify your cluster using `ALTER NODE` or when you add nodes to a subcluster.

**Note:**

Vertica automatically rebalances shards in a subcluster when you remove a node. You do not need to run REBALANCE_SHARDS manually in this case.
After you rebalance shards, you will no longer be able to restore objects from a backup taken before the rebalancing. (Full backups are always possible.) After you rebalance, make another full backup so you will be able to restore objects from it in the future.

**Syntax**

```
REBALANCE_SHARDS(['subcluster-name'])
```

**Parameters**

| subcluster-name | The name of the subcluster where shards will be rebalanced. If you do not supply this parameter, all subclusters in the database rebalance their shards. |

**Privileges**

Superuser

**Examples**

The following shows that the nodes in the in the newly-added analytics subcluster do not yet have shard subscriptions. It then calls `REBALANCE_SHARDS` to update the node's subscriptions:

```
=> SELECT subcluster_name, n.node_name, shard_name, subscription_state FROM
    v_catalog.nodes n LEFT JOIN v_catalog.node_subscriptions ns ON (n.node_name = ns.node_name) ORDER BY 1,2,3;
```

<table>
<thead>
<tr>
<th>subcluster_name</th>
<th>node_name</th>
<th>shard_name</th>
<th>subscription_state</th>
</tr>
</thead>
<tbody>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0004</td>
<td></td>
<td></td>
</tr>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0005</td>
<td></td>
<td></td>
</tr>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0006</td>
<td></td>
<td></td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0001</td>
<td>replica</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0001</td>
<td>segment0001</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0002</td>
<td>segment0002</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0003</td>
<td>replica</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0003</td>
<td>segment0002</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0003</td>
<td>segment0003</td>
<td>ACTIVE</td>
</tr>
</tbody>
</table>

(12 rows)
=> SELECT REBALANCE_SHARDS('analytics_subcluster');
REBALANCE_SHARDS
--------------------
REBALANCED_SHARDS
(1 row)

=> SELECT subcluster_name, n.node_name, shard_name, subscription_state FROM v_catalog.nodes n LEFT JOIN v_catalog.node_subscriptions ns ON (n.node_name = ns.node_name) ORDER BY 1,2,3;

<table>
<thead>
<tr>
<th>subcluster_name</th>
<th>node_name</th>
<th>shard_name</th>
<th>subscription_state</th>
</tr>
</thead>
<tbody>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0004</td>
<td>replica</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0004</td>
<td>segment0001</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0004</td>
<td>segment0003</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0005</td>
<td>replica</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0005</td>
<td>segment0001</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0005</td>
<td>segment0002</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0006</td>
<td>replica</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0006</td>
<td>segment0002</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0006</td>
<td>segment0003</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0001</td>
<td>replica</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0001</td>
<td>segment0001</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0001</td>
<td>segment0003</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0002</td>
<td>replica</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0002</td>
<td>segment0001</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0002</td>
<td>segment0002</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0003</td>
<td>replica</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0003</td>
<td>segment0002</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0003</td>
<td>segment0003</td>
<td>ACTIVE</td>
</tr>
</tbody>
</table>

(18 rows)

**Note:**
In the previous example, the state of the subscription for the new nodes is PASSIVE. This state means they are warming their depots to prepare for queries. This state eventually becomes ACTIVE, when the nodes have filled their depot with recently-used data. The amount of time this process takes depends on the size of the depot and how frequently data is being evicted from the depot.

**See Also**

- Shards and Subscriptions
- Eon Mode Concepts
**SET_DEPOT_PIN_POLICY**

Pins a table or its partitions to the database depot, so they are least vulnerable to eviction. As a best practice, consider pinning tables and partitions that are most active in DML operations and queries.

**Caution:**
If too much depot space is claimed by pinned objects, the depot might be unable to handle load operations on unpinned objects. In this case, configuration parameter `UseDepotForWrites` should be set to 0, so load operations are redirected to communal storage for processing. Otherwise, load operations are liable to return with an error.

**Syntax**

```
SET_DEPOT_PIN_POLICY( '[database.]schema.]table', 'storage-location-label' [, 'min-range-value', 'max-range-value'] )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td><code>table</code></td>
<td>The table to pin.</td>
</tr>
<tr>
<td><code>storage-location-label</code></td>
<td>The location label that is defined for depot storage. If no location label is explicitly defined, set to the default label auto-data-depot.</td>
</tr>
<tr>
<td><code>min-range-value</code></td>
<td>The minimum and maximum value of partition keys in <code>table</code> to pin, where <code>min-range-value</code> must be ≤ <code>max-range-value</code>. To specify a single partition,</td>
</tr>
<tr>
<td><code>max-range-value</code></td>
<td></td>
</tr>
</tbody>
</table>
\( min-range-value \) and \( max-range-value \) must be equal.

Privileges

Superuser

Pinning and Precedence of Depot Eviction

Among all depot objects, pinned tables and partitions have the lowest vulnerability to potential eviction. Vertica determines which objects to evict from the depot as follows, in descending order of precedence (most to least vulnerable):

1. Least recently used unpinned object evicted for any new object, pinned or unpinned.
2. Least recently used pinned object evicted for a new pinned object.

Partition Pinning

The following requirements apply:

- Partition groups can be pinned only if all partitions within the group are pinned individually.
- If you alter or remove table partitioning, Vertica drops all partition pin policies for that table. The table's pin policy, if any, is unaffected.

In general, partition management functions that involve two partitioned tables give precedence to the pin policy of the target table, as follows:

<table>
<thead>
<tr>
<th>Function</th>
<th>Application of pin policy</th>
</tr>
</thead>
<tbody>
<tr>
<td>COPY_PARTITIONS_TO_TABLE</td>
<td>Partition pinning is reliable if the source and target tables have pin policies on the same partition keys. If the two tables have different pin policies, then the partition pin policies of the target table apply.</td>
</tr>
<tr>
<td>MOVE_PARTITIONS_TO_TABLE</td>
<td>Partition pin policies of the target table apply.</td>
</tr>
<tr>
<td>SWAP_PARTITIONS_BETWEEN_TABLES</td>
<td>Partition pin policies of the target table apply.</td>
</tr>
</tbody>
</table>
For example, the following statement copies partitions from table `foo` to table `bar`:

```
SELECT COPY_PARTITIONS_TO_TABLE(‘foo’, ‘1’, ‘5’, ‘bar’);
```

In this case, the following logic applies:

- If the two table have different partition pin policies, then the pin policy of target table `bar` for partition keys 1-5 applies.
- If table `bar` does not exist, then Vertica creates it from table `foo`, and copies `foo`'s policy on partition keys 1-5. Subsequently, if you clear the partition pin policy from either table, it is also cleared from the other.

## Overriding Pin Policies

You can override pin policies through configuration parameter `DepotOperationsForQuery`, which can be set at database or session levels. You can also override pin policies for a given query with the hint `DEPOT_FETCH`.

## See Also

- `CLEAR_DEPOT_PIN_POLICY`

## SHUTDOWN_SUBCLUSTER

Shuts down a subcluster. This function shuts down the subcluster synchronously—it does not return until the subcluster has shut down.

### Caution:
This function does not test whether the target subcluster is critical (a subcluster whose loss would cause the database to shut down). Using this function to shut down a critical subcluster results in the database shutting down. Always verify that the subcluster you want to shut down is not critical by querying the `CRITICAL_SUBCLUSTERS` system table before calling this function.

### Important:
Stopping a subcluster does not warn you if there are active user sessions connected to the subcluster. This behavior is same as the stopping an individual node. Before stopping a subcluster, verify that no users are connected to it.
Syntax

SHUTDOWN_SUBCLUSTER('subcluster_name')

Arguments

| 'subcluster_name' | The name of the subcluster to shut down. |

Return Value

Returns the string "Subcluster shutdown" once the cluster shuts down. The function does not return an error if the subcluster is already down.

Privileges

The user must be a superuser.

Examples

The following example demonstrates shutting down a subcluster named analytics:

```sql
=> SELECT subcluster_name, node_name, node_state FROM nodes order by 1,2;
subcluster_name | node_name             | node_state
----------------+-----------------------+-----------
analytics       | v_verticadb_node0004  | UP        
analytics       | v_verticadb_node0005  | UP        
analytics       | v_verticadb_node0006  | UP        
default_subcluster| v_verticadb_node0001  | UP        
default_subcluster| v_verticadb_node0002  | UP        
default_subcluster| v_verticadb_node0003  | UP        
(6 rows)

=> SELECT SHUTDOWN_SUBCLUSTER('analytics');
WARNING 4539: Received no response from v_verticadb_node0004 in stop subcluster
WARNING 4539: Received no response from v_verticadb_node0005 in stop subcluster
WARNING 4539: Received no response from v_verticadb_node0006 in stop subcluster
SUBCLUSTER_shutdown
------------------------
Subcluster shutdown
(1 row)

=> SELECT subcluster_name, node_name, node_state FROM nodes order by 1,2;
subcluster_name | node_name             | node_state
----------------+-----------------------+-----------
| analytics | v_verticadb_node0004 | DOWN |
| analytics | v_verticadb_node0005 | DOWN |
| analytics | v_verticadb_node0006 | DOWN |
| default_subcluster | v_verticadb_node0001 | UP |
| default_subcluster | v_verticadb_node0002 | UP |
| default_subcluster | v_verticadb_node0003 | UP |

**Note:**
The "WARNING 4539" messages after calling SHUTDOWN_SUBCLUSTER occur because the nodes are in the process of shutting down. They are expected.

**See Also**

**SYNC_CATALOG**

Synchronizes the catalog to shared storage to allow revive as of the current catalog version in the case of an imminent crash. Vertica synchronizes all pending Checkpoint Epoch and Transaction Logs to shared storage.

**Syntax**

SYNC_CATALOG( ['node-name'] )

**Parameters**

| node-name | The node to synchronize. If you omit this argument, Vertica synchronizes the catalog on all nodes. |

**Privileges**

Superuser
Examples

Synchronize the catalog on all nodes:

```sql
=> SELECT SYNC_CATALOG();
```

Synchronize the catalog on one node:

```sql
=> SELECT SYNC_CATALOG('node001');
```
Epoch Management Functions

This section contains the epoch management functions specific to Vertica.

**ADVANCE_EPOCH**

Manually closes the current epoch and begins a new epoch.

**Syntax**

```
ADVANCE_EPOCH ( [ integer ] )
```

**Parameters**

| integer | Specifies the number of epochs to advance. |

**Privileges**

Superuser

**Notes**

This function is primarily maintained for backward compatibility with earlier versions of Vertica.

**Example**

The following command increments the epoch number by 1:

```
=> SELECT ADVANCE_EPOCH(1);
```
**GET_AHM_EPOCH**

Returns the number of the `epoch` in which the Ancient History Mark is located. Data deleted up to and including the AHM epoch can be purged from physical storage.

**Syntax**

```
GET_AHM_EPOCH()
```

**Note:**
The AHM epoch is 0 (zero) by default (purge is disabled).

**Privileges**

None

**Examples**

```
=> SELECT GET_AHM_EPOCH();
   GET_AHM_EPOCH
----------------------
  Current AHM epoch: 0
(1 row)
```

**GET_AHM_TIME**

Returns a TIMESTAMP value representing the Ancient History Mark. Data deleted up to and including the AHM epoch can be purged from physical storage.

**Syntax**

```
GET_AHM_TIME()
```

**Privileges**

None
Examples

```sql
=> SELECT GET_AHM_TIME();

+---------------------------+
| GET_AHM_TIME             |
+---------------------------+
+---------------------------+
(1 row)
```

**GET_CURRENT_EPOCH**

The epoch into which data (COPY, INSERT, UPDATE, and DELETE operations) is currently being written.

Returns the number of the current epoch.

Syntax

```sql
GET_CURRENT_EPOCH()
```

Privileges

None

Examples

```sql
=> SELECT GET_CURRENT_EPOCH();

+-----------------------+
| GET_CURRENT_EPOCH     |
+-----------------------+
| 683                   |
+-----------------------+
(1 row)
```

**GET_LAST_GOOD_EPOCH**

Returns the last good epoch number. If the database has no projections, the function returns an error.
Syntax

```
GET_LAST_GOOD_EPOCH()
```

Privileges

None

Examples

```
=> SELECT GET_LAST_GOOD_EPOCH();
       GET_LAST_GOOD_EPOCH
--------------------------
          682
(1 row)
```

**MAKE_AHM_NOW**

Sets the Ancient History Mark (AHM) to the greatest allowable value. This lets you purge all deleted data.

⚠️ **Caution:**
After running this function, you cannot query historical data that precedes the current epoch. Only database administrators should use this function.

MAKE_AHM_NOW performs the following operations:

- Advances the epoch.
- Performs a moveout operation on all projections.
- Sets the AHM to the last good epoch (LGE) — at least to the epoch that is current when you execute MAKE_AHM_NOW.

Syntax

```
MAKE_AHM_NOW ([ true ])
```
Parameters

<table>
<thead>
<tr>
<th>true</th>
<th>Allows AHM to advance when one of the following conditions is true:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• One or more nodes are down.</td>
</tr>
<tr>
<td></td>
<td>• One projection is being refreshed from another (retentive refresh).</td>
</tr>
</tbody>
</table>

In both cases, you must supply this argument to `MAKE_AHM_NOW`, otherwise Vertica returns an error. If you execute `MAKE_AHM_NOW(true)` during retentive refresh, Vertica rolls back the refresh operation and advances the AHM.

⚠️ **Caution:**
If the function advances AHM beyond the last good epoch of the down nodes, those nodes must recover all data from scratch.

Privileges

Superuser

Setting AHM When Nodes Are Down

If any node in the cluster is down, you must call `MAKE_AHM_NOW` with an argument of true; otherwise, the function returns an error.

⚠️ **Note:**
This requirement applies only to Enterprise mode; in Eon mode, it is ignored.

In the following example, `MAKE_AHM_NOW` advances the AHM even though a node is down:

```sql
=> SELECT MAKE_AHM_NOW(true);
WARNING: Received no response from v_vmartdb_node0002 in get cluster LGE
WARNING: Received no response from v_vmartdb_node0002 in get cluster LGE
WARNING: Received no response from v_vmartdb_node0002 in set AHM
MAKE_AHM_NOW
-----------------------------------------------
AHM set (New AHM Epoch: 684)
(1 row)
```
See Also

- `SET_AHM_EPOCH`
- `SET_AHM_TIME`

**SET_AHM_EPOCH**

Sets the Ancient History Mark (AHM) to the specified epoch. This function allows deleted data up to and including the AHM epoch to be purged from physical storage.

SET_AHM_EPOCH is normally used for testing purposes. Instead, consider using `SET_AHM_TIME` which is easier to use.

Syntax

`SET_AHM_EPOCH ( epoch, [ true ] )`

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>epoch</code></td>
<td>Specifies one of the following:</td>
</tr>
<tr>
<td></td>
<td>- The number of the epoch in which to set the AHM</td>
</tr>
<tr>
<td></td>
<td>- Zero (0) (the default) disables PURGE</td>
</tr>
<tr>
<td></td>
<td><strong>Important:</strong> The number of the specified epoch must be:</td>
</tr>
<tr>
<td></td>
<td>- Greater than the current AHM epoch</td>
</tr>
<tr>
<td></td>
<td>- Less than the current epoch</td>
</tr>
<tr>
<td></td>
<td>Query the SYSTEM table to view current epoch values relative to the AHM.</td>
</tr>
<tr>
<td><code>true</code></td>
<td>Allows the AHM to advance when nodes are down.</td>
</tr>
<tr>
<td></td>
<td><strong>Caution:</strong> If you advance AHM beyond the last good</td>
</tr>
</tbody>
</table>
Privileges

Superuser

Setting AHM When Nodes Are Down

If any node in the cluster is down, you must call SET_AHM_EPOCH with an argument of true; otherwise, the function returns an error.

Note: This requirement applies only to Enterprise mode; in Eon mode, it is ignored.

Examples

The following command sets the AHM to a specified epoch of 12:

```sql
=> SELECT SET_AHM_EPOCH(12);
```

The following command sets the AHM to a specified epoch of 2 and allows the AHM to advance despite a failed node:

```sql
=> SELECT SET_AHM_EPOCH(2, true);
```

See Also

- MAKE_AHM_NOW
- SET_AHM_TIME

**SET_AHM_TIME**

Sets the Ancient History Mark (AHM) to the epoch corresponding to the specified time on the initiator node. This function allows historical data up to and including the AHM epoch.
to be purged from physical storage. SET_AHM_TIME returns a TIMESTAMPTZ that represents the end point of the AHM epoch.

**Syntax**

```
SET_AHM_TIME ( time, [ true ] )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>time</code></td>
<td>A TIMESTAMP/TIMESTAMPTZ value that is automatically converted to the appropriate epoch number.</td>
</tr>
<tr>
<td><code>true</code></td>
<td>Allows the AHM to advance when nodes are down.</td>
</tr>
</tbody>
</table>

**Caution:**

If you advance AHM beyond the last good epoch of the down nodes, those nodes must recover all data from scratch.

**Privileges**

Superuser

**Setting AHM When Nodes Are Down**

If any node in the cluster is down, you must call `SET_AHM_TIME` with an argument of `true`; otherwise, the function returns an error.

**Note:**

This requirement applies only to Enterprise mode; in Eon mode, it is ignored.

**Examples**

Epochs depend on a configured epoch advancement interval. If an epoch includes a three-minute range of time, the purge operation is accurate only to within minus three minutes of the specified timestamp:
Note:
The –05 part of the output string is a time zone value, an offset in hours from UTC (Universal Coordinated Time, traditionally known as Greenwich Mean Time, or GMT).

In the previous example, the actual AHM epoch ends at 18:11:50, roughly one minute before the specified timestamp. This is because SET_AHM_TIME selects the epoch that ends at or before the specified timestamp. It does not select the epoch that ends after the specified timestamp because that would purge data deleted as much as three minutes after the AHM.

For example, using only hours and minutes, suppose that epoch 9000 runs from 08:50 to 11:50 and epoch 9001 runs from 11:50 to 15:50. SET_AHM_TIME('11:51') chooses epoch 9000 because it ends roughly one minute before the specified timestamp.

In the next example, suppose that a node went down at 11:00:00 AM on January 1st 2017. At noon, you want to advance the AHM to 11:15:00, but the node is still down.

Suppose you try to set the AHM using this command:

```sql
=> SELECT SET_AHM_TIME('2017-01-01 11:15:00');
```

Then you will receive an error message. Vertica prevents you from moving the AHM past the point where a node went down. Vertica returns this error to prevent the AHM from advancing past the down node's last good epoch. You can force the AHM to advance by supplying the optional second parameter:

```sql
=> SELECT SET_AHM_TIME('2017-01-01 11:15:00', true);
```

However, if you force the AHM past the last good epoch, the failed node will have to recover from scratch.

See Also

- MAKE_AHM_NOW
- SET_AHM_EPOCH
Flex Table Functions

This section contains helper functions for use in working with flex tables.

**Note:**
While the functions are available to all users, they are applicable only to flex table, their associated `flex_table_keys` table and `flex_table_view` views. By computing keys and creating views from flex table data, the functions facilitate SELECT queries. One function restores the original keys table and view that were made when you first created the flex table. For more information, see Using Flex Tables.

**BUILD_FLEXTABLE_VIEW**

Creates, or re-creates, a view for a default or user-defined `_keys` table, ignoring any empty keys.

**Note:**
If the length of a key exceeds 65,000, Vertica truncates the key.

**Syntax**

```
BUILD_FLEXTABLE_VIEW('[[database.]schema.]flex-table' [ [, 'view-name' ] [, 'user-keys-table' ] ])
```

**Arguments**

<table>
<thead>
<tr>
<th><code>[database.]schema</code></th>
<th>Specifies a schema, by default public. If <code>schema</code> is any schema other than <code>public</code>, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td><code>myschema.thisDbObject</code></td>
</tr>
</tbody>
</table>
If you specify a database, it must be the current database.

| flex-table | The flex table name. By default, this function builds or rebuilds a view for the input table with the current contents of the associated flex_table_keys table. |
| view-name | A custom view name. Use this option to build a new view for flex-table with the name you specify. |
| user-keys-table | Specifies a keys table from which to create the view. Use this option if you created a custom user_keys table from the flex table map data, rather than from the default flex_table_keys table. The function builds a view from the keys in user_keys table, rather than from the flex_table_keys table. |

**Examples**

The following examples show how to call build_flextable_view with 1, 2, or 3 arguments.

**Creating a Default View**

To create, or re-create, a default view:

1. Call the function with an input flex table, darkdata:

   ```
   => SELECT BUILD_FLEXTABLE_VIEW('darkdata');
   build_flextable_view
   -------------------------------
   The view public.darkdata_view is ready for querying
   (1 row)
   ```

   The function creates a view with the default name (darkdata_view) from the darkdata_keys table.

2. Query a key name (user.id) from the new or updated view:

   ```
   => SELECT "user.id" FROM darkdata_view;
   user.id
   -------
   340857907
   727774963
   390498773
   288187825
   164464905
   125434448
   601328899
   ```
Creating a Custom Name View

To create, or re-create, a view with a custom name:

1. Call the function with two arguments, an input flex table, darkdata, and the name of the view to create, dd_view:

```sql
=> SELECT BUILD_FLEXTABLE_VIEW('darkdata', 'dd_view');
build_flextable_view
The view public.dd_view is ready for querying
(1 row)
```

2. Query a key name (user.lang) from the new or updated view (dd_view):

```sql
=> SELECT "user.lang" FROM dd_view;
user.lang
-------
tr
en
es
en
it
es
en
(12 rows)
```

Creating a View from a Custom Keys Table

To create a view from a custom_keys table with build_flextable_view, the custom table must have the same schema and table definition as the default table (darkdata_keys). Create a custom keys table, using any of these three approaches:

1. Create a columnar table with all keys from the default keys table for a flex table (darkdata_keys):

```sql
=> CREATE TABLE new_darkdata_keys AS SELECT * FROM darkdata_keys;
CREATE TABLE
```

2. Create a columnar table without content (LIMIT 0) from the default keys table for a flex table (darkdata_keys):

```sql
=> CREATE TABLE new_darkdata_keys AS SELECT * FROM darkdata_keys LIMIT 0;
CREATE TABLE
```

<table>
<thead>
<tr>
<th>key_name</th>
<th>frequency</th>
<th>data_type_guess</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(0 rows)

3. Create a columnar table without content (LIMIT 0) from the default keys table, and insert two values ('user.lang', 'user.name') into the key_name column:

```sql
=> CREATE TABLE dd_keys AS SELECT * FROM darkdata_keys limit 0;
CREATE TABLE
=> INSERT INTO dd_keys (key_name) values ('user.lang');
OUTPUT
-------
1
(1 row)
=> INSERT INTO dd_keys (key_name) values ('user.name');
OUTPUT
-------
1
(1 row)
=> SELECT * FROM dd_keys;
key_name | frequency | data_type_guess
---------|-----------|-----------------|
user.lang |           |                |
user.name |           |                |
(2 rows)
```

4. After creating a custom keys table, call `build_flextable_view` with all arguments (an input flex table, the new view name, the custom keys table):

```sql
=> SELECT BUILD_FLEXTABLE_VIEW('darkdata', 'dd_view', 'dd_keys');
build_flextable_view
----------------------------------------
The view public.dd_view is ready for querying
(1 row)
```

5. Query the new view:

```sql
=> SELECT * FROM dd_view;
```

**See Also**

- `COMPUTE_FLEXTABLE_KEYS`
- `COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW`
- `MATERIALIZE_FLEXTABLE_COLUMNS`
- `RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW`
**COMPUTE_FLEXTABLE_KEYS**

Computes the virtual columns (keys and values) from the flex table VMap data. Use this function to compute keys without creating an associated table view. To also build a view, use `COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW`.

**Note:**
If the length of a key exceeds 65,000, Vertica truncates the key.

The function stores its results in the associated flex_keys table, which has the following columns:

- key_name
- frequency
- data_type_guess

For more information, see [Computing Flex Table Keys](#).

**Syntax**

```sql
COMPUTE_FLEXTABLE_KEYS('[database.]schema.]flex-table')
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
</table>
| `[database.]schema` | Specifies a schema, by default public. If `schema` is any schema other than public, you must supply the schema name. For example:  
  myschema.thisDbObject  
  If you specify a database, it must be the current database. |
| `flex-table`      | Name of a flex table.                                                        |

**Using Data Type Guessing**

The results of the flex_keys table data_type_guess column depend on the EnableBetterFlexTypeGuessing configuration parameter. By default, the parameter is
This setting results in the function returning all non-string keys in the data_type_guess column as one of the following types (and others listed in SQL Data Types):

- BOOLEAN
- INTEGER
- FLOAT
- TIMESTAMP
- DATE

Setting the configuration parameter to 0 (OFF), results in the function returning only string types ([LONG]VARCHAR) or ([LONG] VARBINARY) for all values in the data_type_guess column of the flex_keys table.

Assigning Flex Key Data Types

Use the sample CSV data in this section to compare the results of using or not using the EnableBetterFlexTypeGuessing configuration parameter. When the parameter is ON, the function determines key non-string data types in your map data more accurately. The default for the parameter is 1 (ON).

To compare the data type assignment results, complete the following steps:

1. Save the CSV data file (here, as trees.csv).
2. Create a flex table (trees) and load trees.csv using the fcsvparser:

```sql
=> CREATE FLEX TABLE trees();
=> COPY trees FROM '/home/dbadmin/tempdat/trees.csv' PARSER fcsvparser();
```

3. Use COMPUTE_FLEXTABLE KEYS with the trees flex table.

```sql
=> SELECT COMPUTE_FLEXTABLE KEYS('trees');
COMPUTE_FLEXTABLE KEYS
----------------------------------------
Please see public.trees_keys for updated keys
(1 row)
```

4. Query the trees_keys table output:
5. Set the `EnableBetterFlexTypeGuessing` parameter to 0 (OFF).
6. Call `COMPUTE_FLEXTABLE_KEYS` with the trees flex table again.
7. Query the `trees_keys` table to compare the `data_type_guess` values with the previous results. Without the configuration parameter set, all of the non-string data types are VARCHARS of various lengths:

```
=> SELECT * FROM trees_keys;

<table>
<thead>
<tr>
<th>key_name</th>
<th>frequency</th>
<th>data_type_guess</th>
</tr>
</thead>
<tbody>
<tr>
<td>Year</td>
<td>6</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>Quarter</td>
<td>6</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>Region</td>
<td>6</td>
<td>varchar(66)</td>
</tr>
<tr>
<td>Available</td>
<td>6</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>Number of Quotes</td>
<td>6</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>Grade</td>
<td>6</td>
<td>varchar(20)</td>
</tr>
<tr>
<td>Species</td>
<td>6</td>
<td>varchar(22)</td>
</tr>
<tr>
<td>Pond Value</td>
<td>6</td>
<td>varchar(20)</td>
</tr>
</tbody>
</table>
(8 rows)
```

8. To maintain accurate results for non-string data types, set the `EnableBetterFlexTypeGuessing` parameter back to 1 (ON).

For more information about setting the `EnableBetterFlexTypeGuessing` configuration parameter, see Setting Flex Table Configuration Parameters.

See Also

- **BUILD_FLEXTABLE_VIEW**
- **COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW**
- **MATERIALIZE_FLEXTABLE_COLUMNS**
- **RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW**
**COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW**

Combines the functionality of `BUILD_FLEXTABLE_VIEW` and `COMPUTE_FLEXTABLE_KEYS` to compute virtual columns (keys) from the VMap data of a flex table and construct a view. Creating a view with this function ignores empty keys. If you do not need to perform both operations together, use one of the single-operation functions instead.

**Note:**
If the length of a key exceeds 65,000, Vertica truncates the key.

**Syntax**

```sql
COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW('flex-table')
```

**Arguments**

<table>
<thead>
<tr>
<th>flex-table</th>
<th>Name of a flex table</th>
</tr>
</thead>
</table>

**Examples**

This example shows how to call the function for the darkdata flex table.

```sql
=> SELECT COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW('darkdata');
  compute_flextable_keys_and_build_view
```

```
Please see public.darkdata_keys for updated keys
The view public.darkdata_view is ready for querying
(1 row)
```

**See Also**

- `BUILD_FLEXTABLE_VIEW`
- `COMPUTE_FLEXTABLE_KEYS`
- `MATERIALIZE_FLEXTABLE_COLUMNS`
- `RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW`
**EMPTYMAP**

Constructs a new VMap with one row but without keys or data. Use this transform function to populate a map without using a flex parser. Instead, you use either from SQL queries or from map data present elsewhere in the database.

**Syntax**

EMPTYMAP()

**Arguments**

None

**Examples**

Create an Empty Map

```sql
=> SELECT EMPTYMAP();

emptymap

\001\000\000\000\004\000\000\000\000\000\000\000\000\000\000\000
(1 row)
```

Create an Empty Map from an Existing Flex Table

If you create an empty map from an existing flex table, the new map has the same number of rows as the table from which it was created.

This example shows the result if you create an empty map from the darkdata table, which has 12 rows of JSON data:

```sql
=> SELECT EMPTYMAP() FROM darkdata;

emptymap

\001\000\000\000\004\000\000\000\000\000\000\000\000\000\000\000
\001\000\000\000\004\000\000\000\000\000\000\000\000\000\000\000
\001\000\000\000\004\000\000\000\000\000\000\000\000\000\000\000
\001\000\000\000\004\000\000\000\000\000\000\000\000\000\000\000
\001\000\000\000\004\000\000\000\000\000\000\000\000\000\000\000
\001\000\000\000\004\000\000\000\000\000\000\000\000\000\000\000
\001\000\000\000\004\000\000\000\000\000\000\000\000\000\000\000
\001\000\000\000\004\000\000\000\000\000\000\000\000\000\000\000
\001\000\000\000\004\000\000\000\000\000\000\000\000\000\000\000
\001\000\000\000\004\000\000\000\000\000\000\000\000\000\000\000
\001\000\000\000\004\000\000\000\000\000\000\000\000\000\000\000
```

Vertica Analytic Database (9.3.x) Page 3266 of 6246
See Also

- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPTOSTRING
- MAPVALUES
- MAPVERSION

**MAPAGGREGATE**

Returns a LONG VARBINARY VMap with keys and value pairs supplied from two VARCHAR input columns of an existing columnar table. Using this function requires specifying an `over()` clause for the source table.

**Syntax**

MAPAGGREGATE(source_column1, source_column2)

**Arguments**

<table>
<thead>
<tr>
<th>source_column1</th>
<th>Table column with values to use as the keys of the key/value pair of the returned VMap data.</th>
</tr>
</thead>
<tbody>
<tr>
<td>source_column2</td>
<td>Table column with values to use as the values in the key/value pair of the returned VMap data.</td>
</tr>
</tbody>
</table>
Examples

This example creates a columnar table `btest`, with two VARCHAR columns, named keys and values, and adds three sets of values:

```sql
=> CREATE TABLE btest(keys varchar(10), values varchar(10));
CREATE TABLE
=> COPY btest FROM stdin;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> one|1
>> two|2
>> three|3
>> 
```

After populating the `btest` table, call `mapaggregate()`, using the the over (PARTITION BEST) clause. This call returns the `raw_map` data:

```sql
=> SELECT MAPAGGREGATE(keys, values) OVER(PARTITION BEST) FROM btest;
raw_map
---------------------------------------------------------------
\001\000\000\000\023\000\000\003\000\000\000\020\000\000\000\021\000\000\000\022\000\000\000|one|three|two
(1 row)
```

The next example illustrates using `MAPTOSTRING()` with the returned `raw_map` from `mapaggregate()` to see the values:

```sql
=> SELECT MAPTOSTRING(raw_map) FROM (SELECT MAPAGGREGATE(keys, values) OVER(PARTITION BEST) FROM btest) bit;
maptostring
---------------------------
{  
    "one": "1",
    "three": "3",
    "two": "2"
}
(1 row)
```

See Also

- EMPTYMAP
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
**MAPCONTAINSKEY**

Determines whether a VMap contains a virtual column (key). This scalar function returns true (t), if the virtual column exists, or false (f) if it does not. Determining that a key exists before calling maplookup() lets you distinguish between NULL returns. The maplookup() function uses for both a non-existent key and an existing key with a NULL value.

**Syntax**

```
MAPCONTAINSKEY(VMap_data, 'virtual_column_name')
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>VMap_data</td>
<td>Any VMap data. The VMap can exist as:</td>
</tr>
<tr>
<td></td>
<td>- The <strong>raw</strong> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>- Data returned from a map function such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>- Other database content</td>
</tr>
<tr>
<td>virtual_column_name</td>
<td>The name of the key to check.</td>
</tr>
</tbody>
</table>

**Examples**

This example shows how to use the mapcontainskey() functions with maplookup(). View the results returned from both functions. Check whether the empty fields that maplookup() returns indicate a NULL value for the row (t) or no value (f):

You can use mapcontainskey() to determine that a key exists before calling maplookup(). The maplookup() function uses both NULL returns and existing keys with NULL values to indicate a non-existent key.
SELECT MAPLOOKUP(__raw__, 'user.location'), MAPCONTAINSKEY(__raw__, 'user.location')
FROM darkdata ORDER BY 1;

maplookup | mapcontainskey
-------------+------------------
         | t
         | t
         | t
         | t
Chile    | t
Narnia   | t
Uptown.. | t
chicago  | t
         | f
         | f
         | f
         | f
(12 rows)

See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPTOSTRING
- MAPVALUES
- MAPVERSION

**MAPCONTAINSVALUE**

Determines whether a VMap contains a specific value. Use this scalar function to return true (t), if the value exists, or false (f), if it does not.

**Syntax**

MAPCONTAINSVALUE(*VMAP_DATA*, 'VIRTUAL_COLUMN_VALUE')
Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>VMap_data</td>
<td>Any VMap data. The VMap can exist as:</td>
</tr>
<tr>
<td></td>
<td>- The <strong>raw</strong> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>- Data returned from a map function such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>- Other database content</td>
</tr>
<tr>
<td>virtual_column_value</td>
<td>The value whose existence you want to confirm.</td>
</tr>
</tbody>
</table>

Examples

This example shows how to use mapcontainsvalue() to determine whether or not a virtual column contains a particular value. Create a flex table (ftest), and populate it with some virtual columns and values. Name both virtual columns one:

```sql
=> CREATE FLEX TABLE ftest();
CREATE TABLE
=> copy ftest from stdin parser fjsonparser();
Enter data to be copied followed by a newline. End with a backslash and a period on a line by itself.
>> {"one":1, "two":2}
>>{"one":"one","2":"2"}
>> .
```

Call mapcontainsvalue() on the ftest map data. The query returns false (f) for the first virtual column, and true (t) for the second, which contains the value one:

```sql
=> SELECT MAPCONTAINSVALUE(__raw__, 'one') FROM ftest;
mapcontainsvalue
-----------------
f
 t
(2 rows)
```

See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPITEMS
- MAPKEYS
MAPDELMITEDEXTRACTOR

Extracts data with a delimiter character, and other optional arguments, returning a single VMap value. The USING PARAMETERS phrase specifies optional parameters for the function.

Syntax

MAPDELMITEDEXTRACTOR(record_value USING PARAMETERS delimiter=character [,header_names= value,] [trim= value,] [treat_empty_val_as_null = value,])

Arguments

| record_value | VARCHAR | String containing a JSON or delimited format record on which the expression will be applied. |

Parameters

<p>| delimiter | VARCHAR | Single delimiter character. Default value: | |
| header_names | VARCHAR | [Optional] Specifies header names for columns. Default value: ucoln Where n is the column offset number, starting with 0 for the first column. The function uses default | |</p>
<table>
<thead>
<tr>
<th>trim</th>
<th>BOOLEAN</th>
<th>[Optional] Trims white space from header names and field values. Default value: true</th>
</tr>
</thead>
<tbody>
<tr>
<td>treat_empty_val_as_null</td>
<td>BOOLEAN</td>
<td>[Optional] Specifies that empty fields become NULLs, rather than empty strings (&quot;&quot;&quot;). Default value: true</td>
</tr>
</tbody>
</table>

### Examples

These examples use a short set of delimited data:

<table>
<thead>
<tr>
<th>Name</th>
<th>CITY</th>
<th>New city</th>
<th>State</th>
<th>zip</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tom</td>
<td>BOSTON</td>
<td>boston</td>
<td>MA</td>
<td>01</td>
</tr>
<tr>
<td>Eric</td>
<td>Burlington</td>
<td>BURLINGTON</td>
<td>MA</td>
<td>02</td>
</tr>
<tr>
<td>Jamie</td>
<td>cambridge</td>
<td>CAMBRIDGE</td>
<td>MA</td>
<td>08</td>
</tr>
</tbody>
</table>

To begin, save this data as `delim.dat`.

1. **Create a flex table, dflex:**
   ```sql
   => CREATE FLEX TABLE dflex();
   CREATE TABLE
   ```

2. **Use COPY to load the `delim.dat` file. Use the flex tables fdelimitedparser with the header='false' option:**
   ```sql
   => COPY dflex FROM '/home/release/kmm/flextables/delim.dat' parser fdelimitedparser (header='false');
      Rows Loaded
      ------------
      | 4 |
      (1 row)
   ```

3. **Create a columnar table, dtab, with an identity `id` column, a `delim` column, and a column to hold a VMap, named `vmap`:**
   ```sql
   => CREATE TABLE dtab (id IDENTITY(1,1), delim varchar(128), vmap long varbinary(512));
   CREATE TABLE
   ```

4. **Use COPY to load the `delim.dat` file into the dtab table. For the mapdelimitedextractor function, add a header row with USING PARAMETERS**
header_names= option to specify the header row for the sample data, along with delimiter '!

```sql
=> COPY dtab(delim, vmap AS MAPDELIMITEDEXTRACTOR (delim
   USING PARAMETERS header_names='Name|CITY|New City|State|Zip') FROM
'/home/dbadmin/data/delim.dat'
DELIMITER '!
   Rows Loaded
   ------------
   4
(1 row)
```

5. Use maptostring for the flex table dflex to view the __raw__ column contents. Notice the default header names in use (ucol0 – ucol4), since you specified header='false' when you loaded the flex table:

```sql
=> SELECT MAPTOSTRING(__raw__) FROM dflex limit 10;
maptostring
-------------------------------------------------------------------------------
{  "ucol0" : "Jamie",
   "ucol1" : "cambridge",
   "ucol2" : "CAMBRIDGE",
   "ucol3" : "MA",
   "ucol4" : "08"
}
{  "ucol0" : "Name",
   "ucol1" : "CITY",
   "ucol2" : "New city",
   "ucol3" : "State",
   "ucol4" : "zip"
}
{  "ucol0" : "Tom",
   "ucol1" : "BOSTON",
   "ucol2" : "boston",
   "ucol3" : "MA",
   "ucol4" : "01"
}
{  "ucol0" : "Eric",
   "ucol1" : "Burlington",
   "ucol2" : "BURLINGTON",
   "ucol3" : "MA",
   "ucol4" : "02"
}
(4 rows)
```

6. Use maptostring again, this time with the dtab table's vmap column. Compare the results of this output to those for the flex table. Note that maptostring returns the header_name parameter values you specified when you loaded the data:
=> SELECT MAPTOSTRING(vmap) FROM dtab;

--------------------------------------------------------
maptostring
--------------------------------------------------------

{  
  "CITY" : "CITY",
  "Name" : "Name",
  "New City" : "New city",
  "State" : "State",
  "Zip" : "Zip"
}

{  
  "CITY" : "BOSTON",
  "Name" : "Tom",
  "New City" : "boston",
  "State" : "MA",
  "Zip" : "02121"
}

{  
  "CITY" : "Burlington",
  "Name" : "Eric",
  "New City" : "BURLINGTON",
  "State" : "MA",
  "Zip" : "02482"
}

{  
  "CITY" : "cambridge",
  "Name" : "Jamie",
  "New City" : "CAMBRIDGE",
  "State" : "MA",
  "Zip" : "02811"
}

(4 rows)

7. Query the delim column to view the contents differently:

=> SELECT delim FROM dtab;

delim
----------------------------------------
Name|CITY|New city|State|zip
Tom|BOSTON|boston|MA|02121
Eric|Burlington|BURLINGTON|MA|02482
Jamie|cambridge|CAMBRIDGE|MA|02811

(4 rows)

See Also

- MAPJSONEXTRACTOR
- MAPREGEXEXTRACTOR
**MAPITEMS**

Returns information about items in a VMap. Use this transform function with one or more optional arguments to access polystructured values within the VMap data. This function requires an OVER() clause.

**Syntax**

MAPITEMS(VMap_data [, passthrough_arg [,...]] )

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>VMap_data</td>
<td>Any VMap data. The VMap can exist as:</td>
</tr>
<tr>
<td></td>
<td>• The <strong>raw</strong> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>• Data returned from a map function such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>• Other database content</td>
</tr>
<tr>
<td>max_key_length</td>
<td>In a <strong>raw</strong> column, determines the maximum length of keys that the function can return. Keys that are longer than max_key_length cause the query to fail. Defaults to the smaller of VMap column length and 65K.</td>
</tr>
<tr>
<td>max_value_length</td>
<td>In a <strong>raw</strong> column,</td>
</tr>
</tbody>
</table>
determines the maximum length of values the function can return. Values that are larger than max_value_length cause the query to fail. Defaults to the smaller of VMap column length and 65K.

| passthrough_arg | [Optional] One or more arguments indicating keys within the map data in VMap_data. |

## Examples

The following examples illustrate using MAPITEMS() with the over(PARTITION BEST) clause.

This example determines the number of virtual columns in the map data using a flex table, labeled darkmountain. Query using the count() function to return the number of virtual columns in the map data:

```sql
=> SELECT COUNT(keys) FROM (SELECT MAPITEMS(darkmountain.__raw__) OVER(PARTITION BEST) FROM darkmountain) AS a;
---
19
(1 row)
```

The next example determines what items exist in the map data:

```sql
=> SELECT * FROM (SELECT MAPITEMS(darkmountain.__raw__) OVER(PARTITION BEST) FROM darkmountain) AS a;
keys | values
-----+-----------------------------------
hike_safety | 50.6
name | Mt Washington
type | mountain
height | 17000
hike_safety | 12.2
name | Denali
type | mountain
height | 29029
hike_safety | 34.1
```
<table>
<thead>
<tr>
<th>name</th>
<th>Everest</th>
</tr>
</thead>
<tbody>
<tr>
<td>type</td>
<td>mountain</td>
</tr>
<tr>
<td>height</td>
<td>14000</td>
</tr>
<tr>
<td>hike_safety</td>
<td>22.8</td>
</tr>
<tr>
<td>name</td>
<td>Kilimanjaro</td>
</tr>
<tr>
<td>type</td>
<td>mountain</td>
</tr>
<tr>
<td>height</td>
<td>29029</td>
</tr>
<tr>
<td>hike_safety</td>
<td>15.4</td>
</tr>
<tr>
<td>name</td>
<td>Mt St Helens</td>
</tr>
<tr>
<td>type</td>
<td>volcano</td>
</tr>
</tbody>
</table>

(19 rows)

The following example shows how to restrict the length of returned values to 100000:

```sql
=> SELECT LENGTH(keys), LENGTH(values) FROM (SELECT MAPITEMS(_raw_ USING PARAMETERS max_value_length=100000) OVER() FROM t1) x;
LENGTH | LENGTH
--------|--------
9       | 98899
(1 row)
```

**Directly Query a Key Value in a VMap**

Review the following JSON input file, `simple.json`. In particular, notice the array called `three_Array`, and its four values:

```json
{
  "one": "one",
  "two": 2,
  "three_Array": [
    "three_One",
    "three_Two",
    3,
    "three_Four"
  ],
  "four": 4,
  "five_Map": {
    "five_One": 51,
    "five_Two": "Fifty-two",
    "five_Three": "fifty three",
    "five_Four": 54,
    "five_Five": "5 x 5"
  },
  "six": 6
}
```

1. Create a flex table, mapper:

```sql
=> CREATE FLEX TABLE mapper();
CREATE TABLE
```

1. Load `simple.json` into the flex table mapper:
2. Call MAPKEYS on the flex table's ___raw___ column to see the flex table's keys, but not the key submaps. The return values indicate three_Array as one of the virtual columns:

```sql
=> SELECT MAPKEYS(___raw___) OVER() FROM mapper;
keys
---------
five_Map
four
one
six
three_Array
two
(6 rows)
```

3. Call mapitems on flex table mapper with three_Array as a pass-through argument to the function. The call returns these array values:

```sql
=> SELECT __identity__, MAPITEMS(two) OVER(PARTITION BY __identity__) FROM mapper;
__identity__ | keys   | values
-----------------|--------|-------
1 | 0     | three_One
1 | 1     | three_Two
1 | 2     | 3
1 | 3     | three_Four
(4 rows)
```

See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPTOSTRING
- MAPVALUES
- MAPVERSION
**MAPJSONEXTRACTOR**

Extracts content of repeated JSON data objects, including nested maps, or data with an outer list of JSON elements. The USING PARAMETERS phrase specifies optional parameters for the function. Empty input does not generate a Warning or Error.

![Note: The function fails if the output size of the function is greater than 65000.]

**Syntax**

MAPJSONEXTRACTOR (record_value [USING PARAMETERS [flatten_maps=value] [,flatten_arrays = value,] [reject_on_duplicate = value,] [reject_on_empty_key = value,] [omit_empty_keys = value,] [start_point = value]])

**Arguments**

| record_value | VARCHAR | String containing a JSON or delimited format record on which the expression will be applied. |

**Parameters**

| flatten_maps | BOOLEAN | [Optional] Flattens sub-maps within the JSON data, separating map levels with a period (.).  
**Default value:** true |
| flatten_arrays | BOOLEAN | [Optional] Converts lists to sub-maps with integer keys. Lists are not flattened by default.  
**Default value:** false |
| reject_on_duplicate | BOOLEAN | [Optional] Specifies whether to ignore duplicate records (false), or to reject duplicates (true). In |
either case, the load continues.

**Default value:** false

<table>
<thead>
<tr>
<th>reject_on_empty_key</th>
<th>BOOLEAN</th>
<th>[Optional] Rejects any row containing a key without a value (reject_on_empty_key=true). <strong>Default value:</strong> false</th>
</tr>
</thead>
<tbody>
<tr>
<td>omit_empty_keys</td>
<td>BOOLEAN</td>
<td>[Optional] Omits any key from the load data that does not have a value (omit_empty_keys=true). <strong>Default value:</strong> false</td>
</tr>
<tr>
<td>start_point</td>
<td>CHAR</td>
<td>[Optional] Specifies the name of a key in the JSON load data at which to begin parsing. The parser ignores all data before the start_point value. The parser processes data after the first instance, and up to the second, ignoring any remaining data. <strong>Default value:</strong> none</td>
</tr>
</tbody>
</table>

**Examples**

These examples use the following sample JSON data:

```
{ "id": "5001", "type": "None" }
{ "id": "5002", "type": "Glazed" }
{ "id": "5005", "type": "Sugar" }
{ "id": "5007", "type": "Powdered Sugar" }
{ "id": "5004", "type": "Maple" }
```

Save this example data as bake_single.json, and load that file.

1. Create a flex table, `flexjson`:

   ```sql
   => CREATE FLEX TABLE flexjson();
   CREATE TABLE
   ```

2. Use `COPY` to load the `bake_single.json` file with the `fjsonparser` parser:

   ```sql
   => COPY flexjson FROM '/home/dbadmin/data/bake_single.json' parser fjsonparser();
   Rows Loaded
   -----------------
   5
   (1 row)
   ```
3. Create a columnar table, `coljson`, with an identity column (id), a `json` column, and a column to hold a VMap, called `vmap`:

```sql
=> CREATE TABLE coljson(id IDENTITY(1,1), json varchar(128), vmap long varbinary(10000));
CREATE TABLE
```

4. Use COPY to load the `bake_single.json` file into the `coljson` table, using the `mapjsonextractor` function:

```sql
=> COPY coljson (json, vmap AS MapJSONExtractor(json)) FROM '/home/dbadmin/data/bake_single.json';
Rows Loaded
----------
 5
(1 row)
```

5. Use the `maptostring` function for the `flex` table `flexjson` to output the `__raw__` column contents as strings:

```sql
=> SELECT MAPTOSTRING(__raw__) FROM flexjson limit 5;
maptostring

<table>
<thead>
<tr>
<th><strong>raw</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>{ &quot;id&quot; : &quot;5001&quot;,</td>
</tr>
<tr>
<td>&quot;type&quot; : &quot;None&quot; }</td>
</tr>
<tr>
<td>{ &quot;id&quot; : &quot;5002&quot;,</td>
</tr>
<tr>
<td>&quot;type&quot; : &quot;Glazed&quot; }</td>
</tr>
<tr>
<td>{ &quot;id&quot; : &quot;5005&quot;,</td>
</tr>
<tr>
<td>&quot;type&quot; : &quot;Sugar&quot; }</td>
</tr>
<tr>
<td>{ &quot;id&quot; : &quot;5007&quot;,</td>
</tr>
<tr>
<td>&quot;type&quot; : &quot;Powdered Sugar&quot; }</td>
</tr>
<tr>
<td>{ &quot;id&quot; : &quot;5004&quot;,</td>
</tr>
<tr>
<td>&quot;type&quot; : &quot;Maple&quot; }</td>
</tr>
<tr>
<td>(5 rows)</td>
</tr>
</tbody>
</table>
```

6. Use the `maptostring` function again, this time with the `coljson` table's `vmap` column and compare the results. The element order differs:

```sql
=> SELECT MAPTOSTRING(vmap) FROM coljson limit 5;
maptostring

<table>
<thead>
<tr>
<th><strong>raw</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>{ &quot;id&quot; : &quot;5001&quot;,</td>
</tr>
<tr>
<td>&quot;type&quot; : &quot;None&quot; }</td>
</tr>
<tr>
<td>{ &quot;id&quot; : &quot;5002&quot;,</td>
</tr>
<tr>
<td>&quot;type&quot; : &quot;Glazed&quot; }</td>
</tr>
<tr>
<td>{ &quot;id&quot; : &quot;5005&quot;,</td>
</tr>
<tr>
<td>&quot;type&quot; : &quot;Sugar&quot; }</td>
</tr>
<tr>
<td>{ &quot;id&quot; : &quot;5007&quot;,</td>
</tr>
<tr>
<td>&quot;type&quot; : &quot;Powdered Sugar&quot; }</td>
</tr>
<tr>
<td>{ &quot;id&quot; : &quot;5004&quot;,</td>
</tr>
<tr>
<td>&quot;type&quot; : &quot;Maple&quot; }</td>
</tr>
</tbody>
</table>
(5 rows)    ```
See Also

- MAPDELMITEDEXTRACTOR
- MAPREGESEXTRACTOR

**MAPKEYS**

Returns the virtual columns (and values) present in any VMap data. This transform function requires an over(PARTITION BEST) clause.

**Syntax**

MAPKEYS(VMap_data)

**Arguments**

<table>
<thead>
<tr>
<th>VMap_data</th>
<th>Any VMap data. The VMap can exist as:</th>
</tr>
</thead>
</table>
### Examples

#### Determine Number of Virtual Columns in Map Data

This example shows how to create a query, using an `over(PARTITION BEST)` clause with a flex table, `darkdata` to find the number of virtual column in the map data. The table is populated with JSON tweet data.

```sql
=> SELECT COUNT(keys) FROM (SELECT MAPKEYS(darkdata._raw__) OVER(PARTITION BEST) FROM darkdata) AS a;
   count
   ------
     550
(1 row)
```

#### Query Ordered List of All Virtual Columns in the Map

This example shows a snippet of the return data when you query an ordered list of all virtual columns in the map data:

```sql
=> SELECT * FROM (SELECT MAPKEYS(darkdata._raw__) OVER(PARTITION BEST) FROM darkdata) AS a;
   keys
   -------------------------------
   contributors
   coordinates
   created_at
   delete.status.id
   delete.status.id_str
   delete.status.user_id
   delete.status.user_id_str
   entities.hashtags
   entities.media
   entities.urls
   entities.user_mentions
   favorited
   geo
   id
   .
   .
   userstatuses_count
```
### Specify the Maximum Length of Keys that MAPKEYS Can Return

```sql
=> SELECT MAPKEYS(__raw__ USING PARAMETERS max_key_length=100000) OVER() FROM mapper;
keys
-------------
five_Map
two
one
six
three_Array
(6 rows)
```

### See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPTOSTRING
- MAPVALUES
- MAPVERSION

### MAPKEYSINFO

Returns virtual column information from a given map. This transform function requires an `over(PARTITION BEST)` clause.

### Syntax

`MAPKEYSINFO(VMap_data)`
## Arguments

<table>
<thead>
<tr>
<th>VMap_data</th>
<th>Any VMap data. The VMap can exist as:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- The <strong>raw</strong> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>- Data returned from a map function such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>- Other database content</td>
</tr>
</tbody>
</table>

| max_key_length   | In a __raw__ column, determines the maximum length of keys that the function can return. Keys that are longer than max_key_length cause the query to fail. Defaults to the smaller of VMap column length and 65K. |

## Returns

This function is a superset of the MAPKEYS() function. It returns the following information about each virtual column:

<table>
<thead>
<tr>
<th>Column</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>keys</td>
<td>The virtual column names in the raw data.</td>
</tr>
<tr>
<td>length</td>
<td>The data length of the key name, which can differ from the actual string length.</td>
</tr>
<tr>
<td>type_oid</td>
<td>The OID type into which the value should be converted. Currently, the type is always 116 for a LONG VARCHAR, or 199 for a nested map that is stored as a LONG VARBINARY.</td>
</tr>
<tr>
<td>row_num</td>
<td>The number of rows in which the key was found.</td>
</tr>
<tr>
<td>field_num</td>
<td>The field number in which the key exists.</td>
</tr>
</tbody>
</table>

## Examples

This example shows a snippet of the return data you receive if you query an ordered list of all virtual columns in the map data:

```sql
=> SELECT * FROM (SELECT MAPKEYSINFO(darkdata.__raw__) OVER(PARTITION BEST) FROM darkdata) AS a;
+-----------+--------+--------+--------+--------+
<table>
<thead>
<tr>
<th>keys</th>
<th>length</th>
<th>type_oid</th>
<th>row_num</th>
<th>field_num</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```
Specify the Maximum Length of Keys that MAPKEYSINFO Can Return

```sql
=> SELECT MAPKEYSINFO(__raw__ USING PARAMETERS max_key_length=100000) OVER() FROM mapper;
keys
---------
five_Map
one
six
three_Array
two
(6 rows)
```

See Also

- EMPTYP Map
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
- MAPLOOKUP
- MAPSIZE
- MAPTOSTRING
- MAPVALUES
- MAPVERSION
**MAPLOOKUP**

Returns single-key values from VMAP data. This scalar function returns a LONG VARCHAR, with values, or NULL if the virtual column does not have a value.

Using maplookup is case insensitive to virtual column names. To avoid loading same-name values, set the fjsonparser parser reject_on_duplicate parameter to true when data loading.

You can control the behavior for non-scalar values in a VMAP (like arrays), when loading data with the fjsonparser or favroparser parsers and its flatten-arrays argument. See Loading JSON Data and the FJSONPARSER reference.

For information about using maplookup() to access nested JSON data, see Querying Nested Data.

**Syntax**

```
MAPLOOKUP(VMap_data, 'virtual_column_name' [USING PARAMETERS [case_sensitive={false | true}] [, buffer_size=n] ] )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>VMap_data</td>
<td>Any VMap data. The VMap can exist as:</td>
</tr>
<tr>
<td></td>
<td>- The <strong>raw</strong> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>- Data returned from a map function such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>- Other database content</td>
</tr>
<tr>
<td>virtual_column_name</td>
<td>The name of the virtual column whose values this function returns.</td>
</tr>
<tr>
<td>buffer_size</td>
<td>[Optional parameter] Specifies the maximum length (in bytes) of each value returned for virtual_column_name. To return all values for virtual_column_name, specify a buffer_size equal to or greater than (&gt;=) the number of bytes for any returned value. Any returned values greater in length than buffer_size are rejected. Default value: 0 (No limit on buffer_size)</td>
</tr>
<tr>
<td>case_sensitive</td>
<td>[Optional parameter]</td>
</tr>
<tr>
<td>-----------------</td>
<td>----------------------</td>
</tr>
<tr>
<td></td>
<td>Specifies whether to return values for virtual_column_name if keys with different cases exist.</td>
</tr>
<tr>
<td></td>
<td>Example:</td>
</tr>
<tr>
<td></td>
<td>(... USING PARAMETERS case_sensitive=true)</td>
</tr>
<tr>
<td></td>
<td>Default value: false</td>
</tr>
</tbody>
</table>

### Examples

This example returns the values of one virtual column, user.location:

```sql
=> SELECT MAPLOOKUP(__raw__, 'user.location') FROM darkdata ORDER BY 1;
maplookup
----------
 Chile
Nesnia
Uptown
 .
chicago
(12 rows)
```

#### Using maplookup buffer_size

Use the buffer_size= parameter to indicate the maximum length of any value that maplookup returns for the virtual column you specify. If none of the returned key values can be greater than n bytes, use this parameter to allocate n bytes as the buffer_size.

For the next example, save this JSON data to a file, simple_name.json:

```json
{
   "name": "sierra",
   "age": "63",
   "eyes": "brown",
   "weapon": "doggie"
}
{
   "name": "janis",
   "age": "10",
   "eyes": "blue",
   "weapon": "humor"
}
{
   "name": "ben",
   "age": "43",
   "eyes": "blue",
```
1. Create a flex table, logs.
2. Load the `simple_name.json` data into logs, using the fjsonparser. Specify the `flatten_arrays` option as True:

```sql
=> COPY logs FROM '/home/dbadmin/data/simple_name.json'
  PARSER fjsonparser(flatten_arrays=True);
```

3. Use `maplookup` with `buffer_size=0` for the logs table name key. This query returns all of the values:

```sql
=> SELECT MAPLOOKUP(_raw_, 'name' USING PARAMETERS buffer_size=0) FROM logs;
  MapLookup
  --------
  sierra
  ben
  janis
  jen
  (4 rows)
```

4. Next, call `maplookup()` three times, specifying the `buffer_size` parameter as 3, 5, and 6, respectively. Now, `maplookup()` returns values with a byte length less than or equal to (=) `buffer_size`:

```sql
=> SELECT MAPLOOKUP(_raw_, 'name' USING PARAMETERS buffer_size=3) FROM logs;
  MapLookup
  -------
  ben
  jen
  (4 rows)

=> SELECT MAPLOOKUP(_raw_, 'name' USING PARAMETERS buffer_size=5) FROM logs;
  MapLookup
  --------
  janis
  jen
  ben
  (4 rows)

=> SELECT MAPLOOKUP(_raw_, 'name' USING PARAMETERS buffer_size=6) FROM logs;
  MapLookup
  ---------
  sierra
  janis
  jen
```
Disambiguate Empty Output Rows

This example shows how to interpret empty rows. Using `maplookup` without first checking whether a key exists can be ambiguous. When you review the following output, 12 empty rows, you cannot determine whether a `user.location` key has:

- A non-NULL value
- A NULL value
- No value

```sql
=> SELECT MAPLOOKUP(__raw__, 'user.location') FROM darkdata;
maplookup
----------
(12 rows)
```

To disambiguate empty output rows, use the `mapcontainskey()` function in conjunction with `maplookup()`. When `maplookup` returns an empty field, the corresponding value from `mapcontainskey` indicates `t` for a NULL or other value, or `f` for no value.

The following example output using both functions lists rows with NULL or a name value as `t`, and rows with no value as `f`:

```sql
=> SELECT MAPLOOKUP(__raw__, 'user.location'), MAPCONTAINSKEY(__raw__, 'user.location')
FROM darkdata ORDER BY 1;
maplookup | mapcontainskey
------------------------
  | t
  | t
  | t
  | t
  | t
  | t
  | t
  | t
  | t
  | t
  | t
  | t
  | f >>>>>>>>>>No value
  | f >>>>>>>>>>No value
  | f >>>>>>>>>>No value
```
Check for Case-Sensitive Virtual Columns

You can use `maplookup()` with the `case_sensitive` parameter to return results when key names with different cases exist.

1. Save the following sample content as a JSON file. This example saves the file as `repeated_key_name.json`:

   ```json
   {    
   "test": "lower1"
   },
   {    
   "TEST": "upper1"
   },
   {    
   "Test": "half1"
   },
   {    
   "test": "lower2",
   "Test": "half2"
   },
   {    
   "TEST": "upper2",
   "Test": "half3"
   },
   {    
   "test": "lower3",
   "TEST": "upper3"
   },
   {    
   "Test": "half4",
   "test": "lower4",
   "TEST": "upper4"
   },
   {    
   "TesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttesttestTesttesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttestTesttest

2. Create a flex table, dupe, and load the JSON file:

```sql
=> CREATE FLEX TABLE dupe();
CREATE TABLE dbt=> COPY dupe FROM '/home/release/KData/repeated_key_name.json' parser fjsonparser();
Rows Loaded
-----------
8
(1 row)
```
See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
- MAPKEYSINFO
- MAPSIZE
- MAPTOSTRING
- MAPVALUES
- MAPVERSION

**MAPPUT**

Accepts a VMap and one or more key/value pairs and returns a new VMap with the key/value pairs added. Keys must be set using the auxiliary function SetMapKeys(), and can only be constant strings. If the VMap has any of the new input keys, then the original values are replaced by the new ones.

**Syntax**

MAPPUT(VMap_data, value1 [, value2, value3, ...] using parameters keys=SetMapKeys('key1'[, 'key2', 'key3', ...])

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>VMap_data</td>
<td>Any VMap data. The VMap can exist as:</td>
</tr>
<tr>
<td></td>
<td>- The <strong>raw</strong> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>- Data returned from a map function such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>- Other database content</td>
</tr>
<tr>
<td>value</td>
<td>One or more values to add to the VMap specified in VMap_data.</td>
</tr>
</tbody>
</table>
Parameters

| keys   | The keys parameter must be the result of SetMapKeys(). SetMapKeys() simply takes one or more constant strings as arguments. |

The following example shows how to create a flex table and use COPY to enter some basic JSON data. After creating a second flex table (vmapdata2), insert the new vmap results from mapput(), with additional key/value pairs.

1. Create sample table:

```sql
=> CREATE FLEX TABLE vmapdata1();
CREATE TABLE
```

2. Load sample JSON data from STDIN:

```sql
=> COPY vmapdata1 FROM stdin parser fjsonparser;
COPY
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>>{"aaa": 1, "bbb": 2, "ccc": 3}
>> \.
```

3. Create another flex table and use the function to insert data into it:

```sql
=> CREATE FLEX TABLE vmapdata2();
=> INSERT INTO vmapdata2 SELECT MAPPUT(__raw__, '7','8','9'
using parameters keys=SetMapKeys('xxx','yyy','zzz')) from vmapdata1;
```

4. View the difference between the original and the new flex tables:

```sql
=> SELECT MAPTOSTRING(__raw__) FROM vmapdata1;
maptostring
------------------------------------------
{  
"aaa" : "1",
"bbb" : "2",
"ccc" : "3"
}
(1 row)
=> SELECT MAPTOSTRING(__raw__) from vmapdata2;
maptostring
------------------------------------------
{  
"mapput" : {  
"aaa" : "1",
```

Vertica Analytic Database (9.3.x)  Page 3294 of 6246
"bbb" : "2",
"ccc" : "3",
"xxx" : "7",
"yyy" : "8",
"zzz" : "9"
}
}

See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPVALUES
- MAPVERSION

**MAPREGEXEXTRACTOR**

Extracts data from a regular expression and returns the results as a VMap. Use the USING PARAMETERS pattern= phrase, followed by the regular expression.

**Syntax**

MAPREGEXEXTRACTOR (record_value USING PARAMETERS pattern = phrase
 [,use_jit = value,]
 [record_terminator = value,]
 [logline_column = value]])

**Arguments**

| record_value | VARCHAR | String containing a JSON or delimited format record on which the expression will be applied. |
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>pattern</td>
<td>VARCHAR</td>
<td>The regular expression as a string.</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Default value:</strong> An empty string (&quot;&quot;).</td>
</tr>
<tr>
<td>use_jit</td>
<td>BOOLEAN</td>
<td>[Optional] Uses just-in-time compiling when parsing the regular expression.</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Default value:</strong> false.</td>
</tr>
<tr>
<td>record_terminator</td>
<td>VARCHAR</td>
<td>[Optional] The character used to separate input records.</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Default value:</strong> \n.</td>
</tr>
<tr>
<td>logline_column</td>
<td>VARCHAR</td>
<td>[Optional] The destination column containing the full string that the regular expression matched.</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Default value:</strong> An empty string (&quot;&quot;).</td>
</tr>
</tbody>
</table>

Examples

These examples use the following regular expression, which searches for information that includes the timestamp, date, thread_name, and thread_id strings.

**Caution:** For display purposes, this sample regular expression adds new line characters to split long lines of text. To use this expression in a query, first copy and edit the example to remove any new line characters.

This example expression loads any thread_id hex value, regardless of whether it has a 0x prefix, (<thread_id>)(?:0x)?[0-9a-f]+).

```
'^(?<time>\d\d\d\d-\d\d-\d\d \d:\d:\d:\d:\d: \d+)(?<thread_name>[A-Za-z ]+)(?<thread_id>(?:0x)?[0-9a-f]+)-?(?<transaction_id>[0-9a-f]+)?(?:[<component>\w+])\{(?<level>\w+): (?<elevel>\w+): ?(?!<node>\w+: ) ?(?<text>.*))'
```

The following examples may include newline characters for display purposes.
1. Create a flex table, flogs:

```sql
-> CREATE FLEX TABLE flogs();
```

2. Use COPY to load a sample log file (vertica.log), using the flex table fregexparser. Note that this example includes added line characters for displaying long text lines.

```sql
-> COPY flogs FROM '/home/dbadmin/tempdat/vertica.log' PARSER FREGEXPARSER(pattern='^(?<time>\d\d\d\d-\d\d-\d\d \d\d:\d\d:\d\d\.\d+)(?<thread_name>[A-Za-z]+):(?<thread_id>0x?[0-9a-f]+)-(?<transaction_id>[0-9a-f]+)(?:[?[component]]=[w+]\<(?<level>\w+)\> @(?<enode>\w+)>)?:(?<text>.*'));
Rows Loaded
-------------
81399
(1 row)
```

3. Use MapToString to return the results from calling MapRegexExtractor with a regular expression. The output returns the results of the function in string format.

```sql
-> SELECT MAPTOSTRING(MapregexExtractor(E'2014-04-02 04:02:51.011 TM Moveout:0x2aab9000f860-a00000002067 [Txn] <INFO>
Begin Txn: a0000000002067 'Moveout: Tuple Mover' using PARAMETERS
pattern='^(?<time>\d\d\d\d-\d\d-\d\d \d\d:\d\d:\d\d\.\d+)(?<thread_name>[A-Za-z]+):(?<thread_id>0x?[0-9a-f]+)-(?<transaction_id>[0-9a-f]+)(?:[?[component]]=[w+]\<(?<level>\w+)\> @(?<enode>\w+)>)?:(?<text>.*')) FROM flogs where _identity_=13;
maptostring
-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=
{
"component": "Txn",
"level": "INFO",
"text": "Begin Txn: a0000000002067 'Moveout: Tuple Mover'",
"thread_id": "0x2aab9000f860",
"thread_name": "TM Moveout",
"time": "2014-04-02 04:02:51.011",
"transaction_id": "a0000000002067"
}
(1 row)
```

See Also

- MAPDELIMITEDEXTRACTOR
- MAPJSONEXTRACTOR
**MAPSIZE**

Returns the number of virtual columns present in any VMap data. Use this scalar function to determine the size of keys.

**Syntax**

MAPSIZE(VMap_data)

**Arguments**

<table>
<thead>
<tr>
<th>VMap_data</th>
<th>Any VMap data. The VMap can exist as:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• The <strong>raw</strong> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>• Data returned from a map function such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>• Other database content</td>
</tr>
</tbody>
</table>

**Examples**

This example shows the returned sizes from the number of keys in the flex table darkmountain:

```sql
=> SELECT MAPSIZE(__raw__) FROM darkmountain;
mapsize
--------
  3
  4
  4
  4
  4
(5 rows)
```

**See Also**

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
MAPTOSTRING

Recursively builds a string representation VMap data, including nested JSON maps. Use this transform function to display the VMap contents in a readable LONG VARCHAR format. Use maptostring to see how map data is nested before querying virtual columns with mapvalues().

Syntax

MAPTOSTRING(VMap_data [using parameters canonical_json={true | false}])

Arguments

<table>
<thead>
<tr>
<th>VMap_data</th>
<th>Any VMap data. The VMap can exist as:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• The <em>raw</em> column of a flex table</td>
</tr>
<tr>
<td></td>
<td>• Data returned from a map function</td>
</tr>
<tr>
<td></td>
<td>such as maplookup()</td>
</tr>
<tr>
<td></td>
<td>• Other database content</td>
</tr>
</tbody>
</table>

Parameters

<table>
<thead>
<tr>
<th>canonical_json</th>
<th>=bool</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>[Optional parameter]</td>
</tr>
<tr>
<td></td>
<td>Produces canonical JSON output by default, using the first instance of any duplicate keys in the map data.</td>
</tr>
</tbody>
</table>
Use this parameter as other UDF parameters, preceded by using parameters, as shown in the examples. Setting this argument to false maintains the previous behavior of maptostring() and returns same-name keys and their values.

Default value: canonical-json=true

Examples

The following example shows how to create a sample flex table, darkdata and load JSON data from STDIN. By calling maptostring() twice with both values for the canonical_json parameter, you can see the different results on the flex table __raw__ column data.

1. Create sample table:

   ```sql
   => CREATE FLEX TABLE darkdata();
   CREATE TABLE
   ```

2. Load sample JSON data from STDIN:

   ```sql
   => COPY darkdata FROM stdin parser fjsonparser();
   Enter data to be copied followed by a newline.
   End with a backslash and a period on a line by itself.
   >> {"aaa": 1, "aaa": 2, "AAA": 3, "bbb": "aaa\"bbb"}
   >> \.
   ```

3. Call maptostring() with its default behavior using canonical JSON output, and then review the flex table contents. The function returns the first duplicate key and its value ("aaa": "1") but omits remaining duplicate keys ("aaa": "2"):

   ```sql
   => SELECT MAPTOSTRING (__raw__) FROM darkdata;
   MAPTOSTRING
   -----------------------------------------------
   {  
     "AAA" : "3",
     "aaa" : "1",
     "bbb" : "aaa\"bbb"
    }  
   (1 row)
   ```

4. Next, call maptostring() with using parameters canonical_json=false). This time, the function returns the first duplicate keys and their values:

   ```sql
   => SELECT MAPTOSTRING(__raw__ using parameters canonical_json=false) FROM darkdata;
   MAPTOSTRING
   ---------------------------------------------------------
   {
   ```
See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPVALUES
- MAPVERSION

**MAPVALUES**

Returns a string representation of the top-level values from a VMap. This transform function requires an over( ) clause.

**Syntax**

`MAPVALUES(VMAP_data)`

**Arguments**

<table>
<thead>
<tr>
<th>VMap_data</th>
<th>The VMap from which values should be returned. The VMap can exist as:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>The <strong>raw</strong></td>
</tr>
<tr>
<td>Column of a flex table</td>
<td></td>
</tr>
<tr>
<td>----------------------------------------------------------------------------------------</td>
<td></td>
</tr>
<tr>
<td>• Data returned from a map function such as maplookup()</td>
<td></td>
</tr>
<tr>
<td>• Other database content</td>
<td></td>
</tr>
</tbody>
</table>

| max_value_length | In a __raw__ column, specifies the maximum length of values the function can return. Values that are larger than max_value_length cause the query to fail. Defaults to the smaller of VMap column length and 65K. |

### Examples

The following example shows how to query a darkmountain flex table, using an `over()` clause (in this case, the `over(PARTITION BEST) clause) with mapvalues().

```sql
=> SELECT * FROM (SELECT MAPVALUES(darkmountain.__raw__) OVER(PARTITION BEST) FROM darkmountain) AS a; values
-----------------------
29029
34.1
Everest mountain
29029
15.4
Mt St Helens volcano
17000
```
<table>
<thead>
<tr>
<th>Mountain</th>
<th>Elevation</th>
</tr>
</thead>
<tbody>
<tr>
<td>Denali</td>
<td>14000</td>
</tr>
<tr>
<td>Kilimanjaro</td>
<td>50.6</td>
</tr>
<tr>
<td>Mt Washington</td>
<td></td>
</tr>
</tbody>
</table>

**Specify the Maximum Length of Values that MAPVALUES Can Return**

```sql
=> SELECT MAPVALUES(\_raw\_ USING PARAMETERS max_value_length=100000) OVER() FROM mapper;
```

```
keys
five_Map
four
one
six
three_Array
two
```

(6 rows)

**See Also**

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPTOSTRING
- MAPVERSION

**MAPVERSION**

Returns the version or invalidity of any map data. This scalar function returns the map version (such as 1) or -1, if the map data is invalid.
Syntax

MAPVERSION(VMap_data)

Arguments

| VMap_data | The VMap data either from a raw column in a flex table or from the data returned from a map function such as maplookup(). |

Examples

The following example shows how to use mapversion() with the darkmountainflex table, returning mapversion 1 for the flex table map data:

```sql
=> SELECT MAPVERSION(_raw_) FROM darkmountain;
mapversion
--------
  1
  1
  1
  1
  1
(5 rows)
```

See Also

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVVALUE
- MAPITEMS
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAFTPSTRING
- MAPVALUES
**MATERIALIZE_FLEXTABLE_COLUMNS**

Materializes virtual columns listed as *key_names* in the *flextable_keys* table you compute using either *COMPUTE_FLEXTABLE.Keys* or *COMPUTE_FLEXTABLE.Keys_AND_BUILD_VIEW*.

**Note:**
Each column that you materialize with this function counts against the data storage limit of your license. To check your Vertica license compliance, call the *AUDIT()* or *AUDIT_FLEX()* functions.

**Syntax**

```
MATERIALIZE_FLEXTABLE_COLUMNS('[database.]schema.flex-table' [, n-columns [, keys-table-name] ]
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
</table>
| `[database.]schema` | Specifies a schema, by default public. If *schema* is any schema other than public, you must supply the schema name. For example:  
```
mySchema.ThisDbObject
```
If you specify a database, it must be the current database. |
| *flextable*       | The name of the flex table with columns to materialize. Specifying only the flex table name attempts to materialize up to 50 columns of key names in the default *flextable_keys* table. When you use this argument, the function:  
- Skips any columns already materialized  
- Ignores any empty keys  
To materialize a specific number of columns, use the optional parameter *n-columns*, described next. |
| *n-columns*       | The number of columns to materialize. The function attempts to materialize the number of columns from the *flextable_keys* table, skipping any columns already materialized. |
Vertica tables support a total of 1600 columns, which is the largest value you can specify for n-columns. The function orders the materialized results by frequency, descending, key_name when materializing the first n columns.

**keys-table-name**
The name of a flex_keys_table from which to materialize columns. The function:

- Materializes the number of columns (value of n-columns) from keys-table-name
- Skips any columns already materialized
- Orders the materialized results by frequency, descending, key_name when materializing the first n columns.

### Examples

The following example shows how to call MATERIALIZE_FLEXTABLE_COLUMNS to materialize columns. First, load a sample file of tweets (tweets_10000.json) into the flex table twitter_r.

After loading data and computing keys for the sample flex table, call materialize_flextable_columns to materialize the first four columns:

```sql
=> COPY twitter_r FROM '/home/release/KData/tweets_10000.json' parser fjsonparser();
Rows Loaded
----------
  10000
(1 row)

=> SELECT compute_flextable_keys ('twitter_r');
compute_flextable_keys
--------------------------------------------------------------
Please see public.twitter_r_keys for updated keys
(1 row)

=> select materialize_flextable_columns('twitter_r', 4);
materialize_flextable_columns
------------------------------------------------------------------
The following columns were added to the table public.twitter_r:
  contributors
  entities.hashtags
  entities.urls
For more details, run the following query:
SELECT * FROM v_catalog.materialize_flextable_columns_results WHERE table_schema = 'public' and table_name = 'twitter_r';

(1 row)
```
The last message in the example recommends querying system table `MATERIALIZER_FLEXTABLE_COLUMNS_RESULTS` for the results of materializing the columns, as shown:

```sql
=> SELECT * FROM v_catalog.materialize_flextable_columns_results WHERE table_schema = 'public' and table_name = 'twitter_r';
```

<table>
<thead>
<tr>
<th>status</th>
<th>message</th>
</tr>
</thead>
<tbody>
<tr>
<td>ADDED</td>
<td>Added successfully</td>
</tr>
<tr>
<td>ADDED</td>
<td>Added successfully</td>
</tr>
<tr>
<td>ADDED</td>
<td>Added successfully</td>
</tr>
<tr>
<td>EXISTS</td>
<td>Column of same name already (4 rows)</td>
</tr>
</tbody>
</table>

See Also

- `BUILD_FLEXTABLE_VIEW`
- `COMPUTE_FLEXTABLE_KEYS`
- `COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW`
- `RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW`

**RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW**

Restores the `_keys` table and the `_view`. The function also links the `_keys` table with its associated flex table, in cases where either table is dropped. The function also indicates whether it restored one or both objects.

**Syntax**

`RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW('flex-table')`

**Arguments**

<table>
<thead>
<tr>
<th>flex-table</th>
<th>Name of a flex table</th>
</tr>
</thead>
</table>
Examples

This example shows how to invoke this function with an existing flex table, restoring both the _keys table and _view:

```sql
=> SELECT RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW('darkdata');

The keys table public.darkdata_keys was restored successfully.
The view public.darkdata_view was restored successfully.
(1 row)
```

This example illustrates that the function restored darkdata_view, but that darkdata_keys did not need restoring:

```sql
=> SELECT RESTORE_FLEXTABLE_DEFAULT_KEYS_TABLE_AND_VIEW('darkdata');

The keys table public.darkdata_keys already exists and is linked to darkdata.
The view public.darkdata_view was restored successfully.
(1 row)
```

After restoring the _keys table, there is no content. To populate the flex keys, call the COMPUTE_FLEXTABLE_KEYS meta function.

```sql
=> SELECT * FROM darkdata_keys;

key_name | frequency | data_type_guess
----------+----------+---------------------
(0 rows)
```

See Also

- BUILD_FLEXTABLE_VIEW
- COMPUTE_FLEXTABLE_KEYS
- COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW
- MATERIALIZE_FLEXTABLE_COLUMNS

Hadoop Functions

This section contains functions to manage interactions with Hadoop.
**CLEAR_HDFS_CACHES**

Clears the configuration information copied from HDFS and any cached connections.

This function affects reads using the hdfs scheme in the following ways:

- This function flushes information loaded from configuration files copied from Hadoop (such as core-site.xml). These files are found on the path set by the HadoopConfDir configuration parameter.
- This function flushes information about which NameNode is active in a High Availability (HA) Hadoop cluster. Therefore, the first request to Hadoop after calling this function is slower than expected.

Vertica maintains a cache of open connections to NameNodes to reduce latency. This function flushes that cache.

**Syntax**

```
CLEAR_HDFS_CACHES();
```

**Privileges**

Superuser

**Example**

The following example clears the Hadoop configuration information:

```
=> SELECT CLEAR_HDFS_CACHES();
CLEAR_HDFS_CACHES
----------
Cleared
(1 row)
```

**See Also**

Apache Hadoop Parameters
**EXTERNAL_CONFIG_CHECK**

Tests the Hadoop configuration of a Vertica cluster. This function tests HDFS configuration files, HCatalog Connector configuration, and Kerberos configuration.

This function calls the following functions:

- KERBEROS_CONFIG_CHECK
- HADOOP_IMPERSONATION_CONFIG_CHECK
- HDFS_CLUSTER_CONFIG_CHECK
- HCATALOGCONNECTOR_CONFIG_CHECK

If you call this function with an argument, it passes the argument to functions it calls that also take an argument.

**Syntax**

EXTERNAL_CONFIG_CHECK( ['**what_to_test**'] )

**Arguments**

| **what_to_test** | A string specifying the authorities, nameservices, and/or HCatalog schemas to test. The format is a comma-separated list of "key=value" pairs, where keys are "authority", "nameservice", and "schema". The value is passed to all of the sub-functions; see those reference pages for details on how values are interpreted. |

**Privileges**

This function does not require privileges.

**Examples**

The following example tests the configuration of only the nameservice named "ns1". Output has been omitted due to length.

```sql
=> SELECT EXTERNAL_CONFIG_CHECK('nameservice=ns1');
```
**GET_METADATA**

Returns the metadata of a Parquet file. Metadata includes the number and sizes of row groups, column names, and information about chunks and compression. Metadata is returned as JSON.

This function inspects one file. Parquet data usually spans many files in a single directory; choose one. The function does not accept a directory name as an argument.

**Syntax**

```
GET_METADATA('filename')
```

**Arguments**

| `filename` | The name of a Parquet file. Any path that is valid for COPY is valid for this function. This function does not operate on files in other formats. |

**Privileges**

Superuser, or non-superuser with READ privileges on the USER-accessible storage location (see GRANT (Storage Location)).

**Examples**

In the following example, the "orders" directory contains many Parquet files containing data for a single table.

```
=> SELECT GET_METADATA('/data/orders/000000_0');

```

```
{
"FileName": "/data/orders/000000_0",
"FileFormat": "Parquet",
"Version": "0",
"CreatedBy": "parquet-mr version 1.8.1 (build 4aba4dae7bb8d4edbcf7923ae1339f28fd3f7f7cf)",
"TotalRows": "417189",
"NumberOfRowGroups": "1",
"NumberOfRealColumns": "1",
```

```
HADOOP_IMPERSONATION_CONFIG_CHECK

Reports the delegation tokens Vertica will use when accessing Kerberized data in HDFS. The HadoopImpersonationConfig configuration parameter specifies one or more authorities, nameservices, and HCatalog schemas and their associated tokens. For each tested value, the function reports what doAs user or delegation token Vertica will use for access. Use this function to confirm that you have defined your delegation tokens as you intended.

You can call this function with an argument to specify the authority, nameservice, or HCatalog schema to test, or without arguments to test all configured values.

This function does not check that you can use these delegation tokens to access HDFS.

See Proxy Users and Delegation Tokens for more about impersonation.

Syntax

HADOOP_IMPERSONATION_CONFIG_CHECK( [ 'what_to_test' ] )

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>what_to_test</td>
<td>A string specifying the authorities, nameservices, and/or HCatalog schemas to test. For example, a value of 'nameservice=ns1' means the function tests only access to the nameservice &quot;ns1&quot; and ignores any other</td>
</tr>
</tbody>
</table>
authorities and schemas. A value of 'nameservice=ns1, schema=hcat1' means the function tests one nameservice and one HCatalog schema.

If you do not specify this argument, the function tests all authorities, nameservices, and schemas defined in HadoopImpersonationConfig.

**Privileges**

This function does not require privileges.

**Examples**

Consider the following definition of HadoopImpersonationConfig:

```json
[
  {
    "nameservice": "ns1",
    "token": "RANDOM-TOKEN-STRING"
  },
  {
    "nameservice": "*",
    "doAs": "Paul"
  },
  {
    "schema": "hcat1",
    "doAs": "Fred"
  }
]
```

The following query tests only the "ns1" name service:

```sql
=> SELECT HADOOP_IMPERSONATION_CONFIG_CHECK('nameservice=ns1');
-- hadoop_impersonation_config_check --
Connections to nameservice [ns1] will use a delegation token with hash [b3dd9e71cd695d91]
```

This function returns a hash of the token for security reasons. You can call `HASH_EXTERNAL_TOKEN` with the expected value and compare that hash to the one in this function's output.

A query with no argument tests all values:

```sql
=> SELECT HADOOP_IMPERSONATION_CONFIG_CHECK();
-- hadoop_impersonation_config_check --
Connections to nameservice [ns1] will use a delegation token with hash [b3dd9e71cd695d91]
JDBC connections for HCatalog schema [hcat1] will doAs [Fred]
[!] hadoop_impersonation_config_check : [PASS]
```
**HASH_EXTERNAL_TOKEN**

Returns a hash of a string token, for use with HADOOP_IMPERSONATION_CONFIG_CHECK. Call HASH_EXTERNAL_TOKEN with the delegation token you expect Vertica to use and compare it to the hash in the output of HADOOP_IMPERSONATION_CONFIG_CHECK.

**Syntax**

```
HASH_EXTERNAL_TOKEN('token')
```

**Arguments**

| token | A string specifying the token to hash. The token is configured in the HadoopImpersonationConfig parameter. |

**Privileges**

This function does not require privileges.

**Examples**

The following query tests the expected value shown in the example on the HADOOP_IMPERSONATION_CONFIG_CHECK reference page.

```
=> SELECT HASH_EXTERNAL_TOKEN('RANDOM-TOKEN-STRING');
hash_external_token
--------------------------
b3dd9e71cd695d91
(1 row)
```

**HCATALOGCONNECTOR_CONFIG_CHECK**

Tests the configuration of a Vertica cluster that uses the HCatalog Connector to access Hive data. The function first verifies that the HCatalog Connector is properly installed and reports on the values of several related configuration parameters. It then tests the connection using HiveServer2. This function does not support the WebHCat server.
If you specify an HCatalog schema, and if you have defined a delegation token for that schema, this function uses the delegation token. Otherwise, the function uses the default endpoint without a delegation token.

See Proxy Users and Delegation Tokens for more about delegation tokens.

**Syntax**

```
HCATALOGCONNECTOR_CONFIG_CHECK( ['what_to_test'] )
```

**Arguments**

| what_to_test | A string specifying the HCatalog schemas to test. For example, a value of 'schema=hcat1' means the function tests only the "hcat1" schema and ignores any others that are found. |

**Privileges**

This function does not require privileges.

**Examples**

The following query tests with the default endpoint and no delegation token.

```sql
=> SELECT HCATALOGCONNECTOR_CONFIG_CHECK();
-- hcatalogconnector_config_check --

  HCatalogConnectorUseHiveServer2 : [1]
  EnableHCatImpersonation : [1]
  HCatalogConnectorUseORCReader : [1]
  HCatalogConnectorUseParquetReader : [1]
  HCatalogConnectorUseTxtReader : [0]

[INFO] Vertica is not configured to use its internal parsers for delimited files.
[INFO] This is off by default, but will be changed in a future release.
  HCatalogConnectorUseLibHDFSPP : [1]

[OK] HCatalog connector library is properly installed.
[INFO] Creating JDBC connection as session user.
[OK] Successful JDBC connection to HiveServer2 as user [USER].

[!] hcatalogconnector_config_check : [PASS]
```

To test with the configured delegation token, pass the schema as an argument:
HDFS_CLUSTER_CONFIG_CHECK

Tests the configuration of a Vertica cluster that uses HDFS. The function scans the Hadoop configuration files found in HadoopConfDir and performs configuration checks on each cluster it finds. If you have more than one cluster configured, you can specify which one to test instead of testing all of them.

For each Hadoop cluster, it reports properties including:

- Nameservice name and associated NameNodes
- High-availability status
- RPC encryption status
- Kerberos authentication status
- HTTP(S) status

It then tests connections using http(s), hdfs, and webhdfs URL schemes. It tests the latter two using both the Vertica and session user.

See Configuring the hdfs Scheme for information about configuration files and HadoopConfDir.

Syntax

HDFS_CLUSTER_CONFIG_CHECK( ['what_to_test'] )

Arguments

| what_to_test | A string specifying the authorities or nameservices to test. For example, a value of 'nameservice=ns1' means the function tests only "ns1" cluster. If you specify both an authority and a nameservice, the authority must be a NameNode in the specified nameservice for the check to pass. If you do not specify this argument, the function tests all cluster configurations found in HadoopConfDir. |
Privileges

This function does not require privileges.

Examples

The following example tests all clusters.

```sql
=> SELECT HDFS_CLUSTER_CONFIG_CHECK();
-- hdfs_cluster_config_check --
    Hadoop Conf Path : [/conf/hadoop_conf]
[OK] HadoopConfDir verified on all nodes
  Connection Timeout (seconds) : [60]
  Token Refresh Frequency (seconds) : [0]
  HadoopFSBlockSizeBytes (MiB) : [64]

------------------ Cluster 1 ------------------
  Is DefaultFS : [true]
  Nameservice : [vmns]
  Namenodes : [node1.example.com:8020, node2.example.com:8020]
  High Availability : [true]
  RPC Encryption : [false]
  Kerberos Authentication : [true]
  HTTPS Only : [false]
[INFO] Checking connections to [hdfs:///]
  vertica : [OK]
  dbuser : [OK]

[INFO] Checking connections to [http://node1.example.com:50070]
[INFO] Node is in standby
[INFO] Checking connections to [http://node2.example.com:50070]
[OK] Can make authenticated external curl connection
[INFO] Checking webhdfs
  vertica : [OK]
  USER : [OK]

[!] hdfs_cluster_config_check : [PASS]
```

**KERBEROS_HDFS_CONFIG_CHECK**

**Note:**
This function is deprecated and will be removed in a future release. Instead, use **EXTERNAL_CONFIG_CHECK**.
Tests the Kerberos configuration of a Vertica cluster that uses HDFS. The function succeeds if it can use both the Vertica keytab file and the session user to access HDFS, and reports errors otherwise. This function is a more specific version of KERBEROS_CONFIG_CHECK.

If the current session is not Kerberized, this function will not be able to use secured HDFS connections and will fail.

You can call this function with arguments to specify an HDFS configuration to test, or without arguments. If you call it with no arguments, this function reads the HDFS configuration files and fails if it does not find them. See Configuring the hdfs Scheme. If it finds configuration files, it tests all configured nameservices.

The function performs the following tests, in order:

- Are Kerberos services available?
- Does a keytab file exist and are the Kerberos and HDFS configuration parameters set in the database?
- Can Vertica read and invoke kinit with the keys to authenticate to HDFS and obtain the database Kerberos ticket?
- Can Vertica perform hdfs and webhdfs operations using both the database Kerberos ticket and user-forwardable tickets for the current session?
- Can Vertica connect to HiveServer2? (This function does not support WebHCat.)

If any test fails, the function returns a descriptive error message.

### Syntax

```sql
KERBEROS_HDFS_CONFIG_CHECK( ['hdfsHost:hdfsPort', 'webhdfsHost:webhdfsPort', 'webhcatHost' ] )
```

### Arguments

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>hdfsHost, hdfsPort</code></td>
<td>The hostname or IP address and port of the HDFS NameNode. Vertica uses this server to access data that is specified with hdfs URLs. If the value is '', the function skips this part of the check.</td>
</tr>
<tr>
<td><code>webhdfsHost, webhdfsPort</code></td>
<td>The hostname or IP address and port of the WebHDFS server. Vertica uses this server to access data that is specified with webhdfs URLs. If the value is '', the function skips this part of the check.</td>
</tr>
<tr>
<td><code>webhcatHost</code></td>
<td>Pass any value in this position. WebHCat is deprecated and this</td>
</tr>
</tbody>
</table>
value is ignored but must be present.

**Privileges**

This function does not require privileges.

**SYNC_WITH_HCATALOG_SCHEMA**

Copies the structure of a Hive database schema available through the HCatalog Connector to a Vertica schema. If the HCatalog schema and the target Vertica schema have matching table names, SYNC_WITH_HCATALOG_SCHEMA overwrites the Vertica tables.

This function can synchronize the HCatalog schema directly. In this case, call it with the same schema name for the `vertica_schema` and `hcat_schema` parameters. The function can also synchronize a different schema to the HCatalog schema.

If you change the settings of [HCatalog Connector configuration parameters](#), you must call this function again.

**Syntax**

```sql
SYNC_WITH_HCATALOG_SCHEMA( vertica_schema, hcat_schema, [dropNonExistent] )
```

**Parameters**

<table>
<thead>
<tr>
<th><strong>vertica_schema</strong></th>
<th>The target Vertica schema to store the copied HCatalog schema's metadata. This can be the same schema as <code>hcat_schema</code>, or it can be a separate one created with <code>CREATE SCHEMA</code>.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Caution:</strong></td>
<td>Do not use the Vertica schema to store other data.</td>
</tr>
<tr>
<td><strong>hcat_schema</strong></td>
<td>The HCatalog schema to copy, created with <code>CREATE HCATALOG SCHEMA</code></td>
</tr>
<tr>
<td><strong>dropNonExistent</strong></td>
<td>If true, drop any tables in <code>vertica_schema</code> that do not correspond to a table in <code>hcat_schema</code></td>
</tr>
</tbody>
</table>
Privileges

Non-superuser: CREATE privileges on vertica_schema.

Users also require access to Hive data, one of the following:

- USAGE permissions on hcat_schema, if Hive does not use an authorization service to manage access.
- Permission through an authorization service (Sentry or Ranger), and access to the underlying files in HDFS. (Sentry can provide that access through ACL synchronization.)
- dbadmin user privileges, with or without an authorization service.

Data Type Matching

Hive STRING and BINARY data types are matched, in Vertica, to the VARCHAR(65000) and VARBINARY(65000) types. Adjust the data types with ALTER TABLE as needed after creating the schema. The maximum size of a VARCHAR or VARBINARY in Vertica is 65000, but you can use LONG VARCHAR and LONG varbinary to specify larger values.

Hive and Vertica define string length in different ways. In Hive the length is the number of characters; in Vertica it is the number of bytes. Thus, a character encoding that uses more than one byte, such as Unicode, can cause mismatches between the two. To avoid data truncation, set values in Vertica based on bytes, not characters.

If data size exceeds the column size, Vertica logs an event at read time in the QUERY_EVENTS system table.

Examples

The following example uses SYNC_WITH_HCATALOG_SCHEMA to synchronize an HCatalog schema named hcat:

```sql
=> CREATE HCATALOG SCHEMA hcat WITH hostname='hcathost' HCATALOG_SCHEMA='default'
   HCATALOG_USER='hcatuser';
CREATE SCHEMA
=> SELECT sync_with_hcatalog_schema('hcat', 'hcat');
sync_with_hcatalog_schema
-----------------------------------------------
Schema hcat synchronized with hcat
tables in hcat = 56
tables altered in hcat = 0
Tables created in hcat = 56
```
The following example uses SYNC_WITH_HCATALOG_SCHEMA followed by ALTER TABLE to adjust a column value:

```
=> CREATE HCATALOG SCHEMA hcat WITH hostname='hcathost' HCATALOG_SCHEMA='default'
=> HCATALOG_USER='hcatuser';
CREATE SCHEMA
=> SELECT sync_with_hcatalog_schema('hcat', 'hcat');
...
=> ALTER TABLE hcat.t ALTER COLUMN a1 SET DATA TYPE long varchar(1000000);
=> ALTER TABLE hcat.t ALTER COLUMN a2 SET DATA TYPE long varbinary(1000000);
```

The following example uses SYNC_WITH_HCATALOG_SCHEMA with a local (non-HCatalog) schema:

```
=> CREATE HCATALOG SCHEMA hcat WITH hostname='hcathost' HCATALOG_SCHEMA='default'
=> HCATALOG_USER='hcatuser';
CREATE SCHEMA
=> CREATE SCHEMA hcat_local;
CREATE SCHEMA
=> SELECT sync_with_hcatalog_schema('hcat_local', 'hcat');
```

**SYNC_WITH_HCATALOG_SCHEMA_TABLE**

Copies the structure of a single table in a Hive database schema available through the HCatalog Connector to a Vertica table.

This function can synchronize the HCatalog schema directly. In this case, call it with the same schema name for the `vertica_schema` and `hcat_schema` parameters. The function can also synchronize a different schema to the HCatalog schema.
Syntax

SYNC_WITH_HCATALOG_SCHEMA_TABLE( vertica_schema, hcat_schema, table_name )

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>vertica_schema</td>
<td>The existing Vertica schema to store the copied HCatalog schema's metadata. This can be the same schema as hcat_schema, or it can be a separate one created with CREATE SCHEMA.</td>
</tr>
<tr>
<td>hcat_schema</td>
<td>The HCatalog schema to copy, created with CREATE HCATALOG SCHEMA.</td>
</tr>
<tr>
<td>table_name</td>
<td>The table in hcat_schema to copy. If table_name already exists in vertica_schema, the function overwrites it.</td>
</tr>
</tbody>
</table>

Privileges

Non-superuser: CREATE privileges on vertica_schema.

Users also require access to Hive data, one of the following:

- USAGE permissions on hcat_schema, if Hive does not use an authorization service to manage access.
- Permission through an authorization service (Sentry or Ranger), and access to the underlying files in HDFS. (Sentry can provide that access through ACL synchronization.)
- dbadmin user privileges, with or without an authorization service.

Data Type Matching

Hive STRING and BINARY data types are matched, in Vertica, to the VARCHAR(65000) and VARBINARY(65000) types. Adjust the data types with ALTER TABLE as needed after creating the schema. The maximum size of a VARCHAR or VARBINARY in Vertica is 65000, but you can use LONG VARCHAR and LONG VARBINARY to specify larger values.

Hive and Vertica define string length in different ways. In Hive the length is the number of characters; in Vertica it is the number of bytes. Thus, a character encoding that uses more
than one byte, such as Unicode, can cause mismatches between the two. To avoid data truncation, set values in Vertica based on bytes, not characters.

If data size exceeds the column size, Vertica logs an event at read time in the QUERY_EVENTS system table.

**Examples**

The following example uses SYNC_WITH_HCATALOG_SCHEMA_TABLE to synchronize the "nation" table:

```sql
=> CREATE SCHEMA 'hcat_local';
CREATE SCHEMA

=> CREATE HCATALOG SCHEMA hcat WITH hostname='hcathost' HCATALOG_SCHEMA='hcat'
HCATALOG_USER='hcatuser';
CREATE SCHEMA

=> SELECT sync_with_hcatalog_schema_table('hcat_local', 'hcat', 'nation');
sync_with_hcatalog_schema_table
---------------------------------------------------------------
  Schema hcat_local synchronized with hcat for table nation
  table nation is created in schema hcat_local
  (1 row)
```

The following example shows the behavior if the "nation" table already exists in the local schema:

```sql
=> SELECT sync_with_hcatalog_schema_table('hcat_local','hcat','nation');
sync_with_hcatalog_schema_table
---------------------------------------------------------------
  Schema hcat_local synchronized with hcat for table nation
  table nation is altered in schema hcat_local
  (1 row)
```

**VERIFY_HADOOP_CONF_DIR**

Verifies that the Hadoop configuration that is used to access HDFS is valid on all Vertica nodes. The configuration is valid if:

- all required configuration files are found on the path defined by the HadoopConfDir configuration parameter
- all properties needed by Vertica are set in those files
This function does not attempt to validate the settings of those properties; it only verifies that they have values.

It is possible for Hadoop configuration to be valid on some nodes and invalid on others. The function reports a validation failure if the value is invalid on any node; the rest of the output reports the details.

**Syntax**

```
VERIFY_HADOOP_CONF_DIR( )
```

**Parameters**

This function has no parameters.

**Privileges**

This function does not require privileges.

**Examples**

The following example shows the results when the Hadoop configuration is valid.

```
=> SELECT VERIFY_HADOOP_CONF_DIR();
Verify_hadoop_conf_dir

---------------------------------------------------------------
Validation Success
v_vmart_node0001: HadoopConfDir [PG_TESTOUT/config] is valid
v_vmart_node0002: HadoopConfDir [PG_TESTOUT/config] is valid
v_vmart_node0003: HadoopConfDir [PG_TESTOUT/config] is valid
v_vmart_node0004: HadoopConfDir [PG_TESTOUT/config] is valid
(1 row)
```

In the following example, the Hadoop configuration is valid on one node, but on other nodes a needed value is missing.

```
=> SELECT VERIFY_HADOOP_CONF_DIR();
Verify_hadoop_conf_dir

---------------------------------------------------------------
Validation Failure
v_vmart_node0001: HadoopConfDir [PG_TESTOUT/test_configs/config] is valid
v_vmart_node0002: No fs.defaultFS parameter found in config files in [PG_TESTOUT/config]
v_vmart_node0003: No fs.defaultFS parameter found in config files in [PG_TESTOUT/config]
v_vmart_node0004: No fs.defaultFS parameter found in config files in [PG_TESTOUT/config]
```
LDAP Link Functions

This section contains the functions associated with the Vertica LDAP Link service.

**LDAP_LINK_DRYRUNCONNECT**

This metafunction takes a set of LDAP Link connection parameters as arguments and begins a dry run connection between the LDAP server and Vertica.

By providing an empty string for the LDAPLinkBindPswd argument, you can also perform an anonymous bind if your LDAP server allows unauthenticated binds.

**Syntax**

```
LDAP_LINK_DRYRUN_CONNECT (  
  'LDAPlinkURL',  
  'LDAPLinkBindDN',  
  'LDAPLinkBindPswd',  
  '[LDAPLinkStartTLS]',  
  '[LDAPLinkTLSReqCert]',  
  '[LDAPLinkTLSCACert]',  
  '[LDAPLinkTLS CADir]',  
)
```

**Privileges**

Superuser

**Example**

This tests the connection to an LDAP server at ldap://glw2k8-64.dc.com with the DN CN=amir,OU=QA,DC=dc,DC=com with the optional TLS parameters. This begins the connection with StartTLS but does not require a valid certificate from the client, and specifies certificate ~/ca.crt.
To check the results of the bind, query the system table LDAP_LINK_DRYRUN_EVENTS.

```sql
=> SELECT event_timestamp, event_type, entry_name, role_name, link_scope, search_base from LDAP_LINK_DRYRUN_EVENTS;

<table>
<thead>
<tr>
<th>event_timestamp</th>
<th>event_type</th>
<th>entry_name</th>
<th>role_name</th>
<th>link_scope</th>
<th>search_base</th>
</tr>
</thead>
<tbody>
<tr>
<td>2019-12-09 15:41:43.589398-05</td>
<td>BIND_STARTED</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2019-12-09 15:41:43.590504-05</td>
<td>BIND_FINISHED</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```

**See Also**

- LDAP_LINK_DRYRUN_SEARCH
- LDAP_LINK_DRYRUN_SYNC
- Configuring LDAP Link with Dry Runs
- LDAP Link Parameters

**LDAP_LINK_DRYRUN_SEARCH**

Takes a set of LDAP Link connection and search parameters as arguments and begins a dry run search for users and groups that would get imported from the LDAP server.

By providing an empty string for the LDAPLinkBindPswd argument, you can also perform an anonymous search if your LDAP server's Access Control List (ACL) is configured to allow unauthenticated searches. The settings for allowing anonymous binds are different from the ACL settings for allowing anonymous searches.

**Syntax**

```sql
LDAP_LINK_DRYRUN_SEARCH ( 'LDAPLinkURL', 'LDAPLinkBindDN', 'LDAPLinkBindPswd', 'LDAPLinkSearchBase', 'LDAPLinkScope', 'LDAPLinkFilterUser',
```

Vertica Analytic Database (9.3.x)
Privileges

Superuser

Example

This searches for users and groups in the LDAP server. In this case, the LDAPLinkSearchBase parameter specifies the dc.com domain and a sub scope, which replicates the entire subtree under the DN.

To further filter results, the function checks for users and groups with the person and group objectClass attributes. It then searches the group attribute cn, identifying members of that group with the member attribute, and then identifying those individual users with the attribute uid.

```sql
=> SELECT LDAP_LINK_DRYRUN_SEARCH('ldap://glw2k8-64.dc.com','CN=amir,OU=QA,DC=dc,DC=com','$vertica$','dc=DC,dc=com','sub',
  '(objectClass=person)','(objectClass=group)','uid','cn','member',10,1,'allow','~/ca.crt');

  ldap_link_dryrun_search
------------------------------------------------------
Dry Run Search Completed. Query v_monitor.ldap_link_dryrun_events for results.
```

To check the results of the search, query the system table LDAP_LINK_DRYRUN_EVENTS.

```sql
=> SELECT event_timestamp, event_type, entry_name, ldapurihash, link_scope, search_base from LDAP_LINK_DRYRUN_EVENTS;

  event_timestamp | event_type       | entry_name | ldapurihash | link_scope |
-----------------|-----------------|------------|-------------|------------|
  2020-01-03 21:03:26.411753+05:30 | BIND_STARTED    | ------------ | 0           | sub        |
    | dc=DC,dc=com   |              |             |            |            |
  2020-01-03 21:03:26.422188+05:30 | BIND_FINISHED   | ------------ | 0           | sub        |
    | dc=DC,dc=com   |              |             |            |            |
  2020-01-03 21:03:26.422223+05:30 | SYNC_STARTED    | ------------ | 0           | sub        |
    | dc=DC,dc=com   |              |             |            |            |
  2020-01-03 21:03:26.422229+05:30 | SEARCH_STARTED  | **********  | 0           | sub        |
    | dc=DC,dc=com   |              |             |            |            |
```

 Vertica Analytic Database (9.3.x)  Page 3327 of 6246
See Also

- LDAP_LINK_DRYRUN_CONNECT
- LDAP_LINK_DRYRUN_SYNC
- Configuring LDAP Link with Dry Runs
- LDAP Link Parameters

**LDAP_LINK_DRYRUN_SYNC**

Takes a set of LDAP Link connection and search parameters as arguments and begins a dry run synchronization between the database and the LDAP server, which maps and synchronizes the LDAP server's users and groups with their equivalents in Vertica. This meta-function also dry runs the creation and orphaning of users and roles in Vertica.

You can view the results of the dry run in the system table LDAP_LINK_DRYRUN_EVENTS.

**Syntax**

```
LDAP_LINK_DRYRUN_SYNC ( 
  'LDAPLinkURL', 
  'LDAPLinkBindDN', 
  'LDAPLinkBindPswd', 
  'LDAPLinkSearchBase', 
  'LDAPLinkScope', 
  'LDAPLinkFilterUser', 
  'LDAPLinkFilterGroup', 
  'LDAPLinkUserName', 
  'LDAPLinkGroupName', 
  'LDAPLinkGroupMembers', 
  [LDAPLinkSearchTimeout], 
  [LDAPLinkStartTLS], 
  ['LDAPLinkTLSReqCert'], 
  ['LDAPLinkTLSACert'], 
  ['LDAPLinkTLSCADir'], 
)
```
Privileges

Superuser

Example

To dry run map the users and groups returned from LDAP_LINK_DRYRUN_SEARCH, pass the same parameters as arguments to LDAP_LINK_DRYRUN_SYNC.

```sql
=> SELECT LDAP_LINK_DRYRUN_SYNC('ldap://glw2k8-64.dc.com', 'CN=amir,OU=QA,DC=dc,DC=com','$vertica$','dc=DC,dc=com','sub', '(objectClass=person)', '(objectClass=group)','uid','cn','member',10,1,'allow','~/ca.cert');
```

<table>
<thead>
<tr>
<th>event_type</th>
<th>entry_name</th>
<th>ldapurihash</th>
<th>link_scope</th>
<th>search_base</th>
</tr>
</thead>
<tbody>
<tr>
<td>BIND_STARTED</td>
<td></td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>BIND_FINISHED</td>
<td></td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>SYNC_STARTED</td>
<td></td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>SEARCH_STARTED</td>
<td></td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>LDAP_GROUP_FOUND</td>
<td>Account Operators</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>LDAP_GROUP_FOUND</td>
<td>Administrators</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>LDAP_USER_RECEIVED</td>
<td>user1</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>LDAP_USER_RECEIVED</td>
<td>user2</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>SEARCH_FINISHED</td>
<td></td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>PROCESSING_STARTED</td>
<td></td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>USER_CREATED</td>
<td>user1</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>USER_CREATED</td>
<td>user2</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>ROLE_CREATED</td>
<td>Account Operators</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>ROLE_CREATED</td>
<td>Administrators</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
</tbody>
</table>
See Also

- LDAP_LINK_DRYRUN_CONNECT
- LDAP_LINK_DRYRUN_SEARCH
- Configuring LDAP Link with Dry Runs
- LDAP Link Parameters

**LDAP_LINK_SYNC_START**

Begins the synchronization between the LDAP server and Vertica immediately rather than waiting for the interval set in LDAPLinkInterval.

**Syntax**

```sql
ldap_link_sync_start()
```

**Privileges**

You must be a dbadamin user.

**Example**

```sql
=> SELECT ldap_link_sync_start();
```

See Also

LDAP Link Parameters
License Management Functions

This section contains function that monitor Vertica license status and compliance.

**AUDIT**

Returns the raw data size (in bytes) of a database, schema, or table as it is counted in an audit of the database size. Unless you specify zero error tolerance and 100 percent confidence level, AUDIT returns only approximate results that can vary over multiple iterations.

AUDIT estimates the size for data in Vertica tables using the same data sampling method as Vertica uses, to determine if a database complies with the licensed database size allowance. Vertica does not use these results to determine whether the size of the database complies with the Vertica license's data allowance. For details, see Auditing Database Size in the Administrator's Guide.

For data stored in external tables based on ORC or Parquet format, AUDIT uses the total size of the data files. This value is never estimated—it is read from the file system storing the ORC or Parquet files (either the Vertica node's local file system, S3, or HDFS). See Reading ORC and Parquet Formats for more information about external tables based on these file formats.

**Syntax**

AUDIT('[[database.]schema.]scope '][, 'granularity'] [, error-tolerance[, confidence-level]] )

**Parameters**

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
</tbody>
</table>

If you specify a database, it must be the current database.
**scope**

Specifies the extent of the audit:

- Empty string ('') audits the entire database.
- The name of the schema or table to audit.

The schema or table to audit. To audit the database, set this parameter to an empty string.

**granularity**

The level at which the audit reports its results, one of the following strings:

- database
- schema
- table

The level of granularity must be equal to or less than the granularity of `scope`. If you omit this parameter, granularity is set to the same level as `scope`. Thus, if `online_sales` is a schema, the following statements are identical:

```sql
AUDIT('online_sales', 'schema');
AUDIT('online_sales');
```

If `AUDIT` sets granularity to a level lower than the target object, it returns with a message that refers you to system table `USER_AUDITS`. For details, see **Querying V_CATALOG.USER_AUDITS**, below.

**error-tolerance**

Specifies the percentage margin of error allowed in the audit estimate. Enter the tolerance value as a decimal number, between 0 and 100. The default value is 5, for a 5% margin of error.

This argument has no effect on audits of external tables based on ORC or Parquet files. Audits of these tables always returns the actual size of the underlying data files.

Setting this value to 0 results in a full database audit, which is very resource intensive, as `AUDIT` analyzes the entire database. A full database audit significantly impacts performance, so Vertica does not recommend it for a production database.
**Caution:**
Due to the iterative sampling that the auditing process uses, setting the error tolerance to a small fraction of a percent (for example, 0.00001) can cause AUDIT to run for a longer period than a full database audit. The lower you specify this value, the more resources the audit uses, as it performs more data sampling.

**confidence-level**
Specifies the statistical confidence level percentage of the estimate. Enter the confidence value as a decimal number, between 0 and 100. The default value is 99, indicating a confidence level of 99%.

This argument has no effect on audits of external tables based on ORC or Parquet files. Audits of these tables always returns the actual size of the underlying data files.

The higher the confidence value, the more resources the function uses, as it performs more data sampling. Setting this value to 100 results in a full audit of the database, which is very resource intensive, as the function analyzes all of the database. A full database audit significantly impacts performance, so Vertica does not recommend it for a production database.

**Privileges**
Superuser, or the following privileges:

- SELECT privilege on the target tables
- USAGE privilege on the target schemas

**Note:**
If you audit a schema or the database, Vertica only returns the size of all objects that you have privileges to access within the audited object, as described above.
Querying V_CATALOG.USER_AUDITS

If AUDIT sets granularity to a level lower than the target object, it returns with a message that refers you to system table USER_AUDITS. To obtain audit data on objects of the specified granularity, query this table. For example, the following query seeks to audit all tables in the store schema:

```
=> SELECT AUDIT('store', 'table');
    AUDIT

See table sizes in v_catalog.user_audits for schema store
(1 row)
```

The next query queries USER_AUDITS and obtains the latest audits on those tables:

```
=> SELECT object_name, AVG(size_bytes)::int size_bytes, MAX(audit_start_timestamp::date) audit_start
    FROM user_audits WHERE object_schema='store'
    GROUP BY rollup(object_name) HAVING GROUPING_ID(object_name) < 1 ORDER BY GROUPING_ID();

<table>
<thead>
<tr>
<th>object_name</th>
<th>size_bytes</th>
<th>audit_start</th>
</tr>
</thead>
<tbody>
<tr>
<td>store_dimension</td>
<td>22067</td>
<td>2017-10-26</td>
</tr>
<tr>
<td>store_orders_fact</td>
<td>27201312</td>
<td>2017-10-26</td>
</tr>
<tr>
<td>store_sales_fact</td>
<td>301260170</td>
<td>2017-10-26</td>
</tr>
</tbody>
</table>
```

(3 rows)

Examples

See Auditing Database Size.

**AUDIT_FLEX**

Returns the estimated ROS size of __raw__ columns, equivalent to the export size of the flex data in the audited objects. You can audit all flex data in the database, or narrow the audit scope to a specific flex table, projection, or schema. Vertica stores the audit results in system table USER_AUDITS.

The audit excludes the following:

- Flex keys
- Other columns in the audited tables.
- Temporary flex tables
Syntax

AUDIT_FLEX ('[scope]')

Parameters

<table>
<thead>
<tr>
<th>scope</th>
<th>Specifies the extent of the audit:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Empty string (' ') audits all flexible tables in the database.</td>
</tr>
<tr>
<td></td>
<td>• The name of a schema, projection, or flex table.</td>
</tr>
</tbody>
</table>

Privileges

Superuser, or the following privileges:

- SELECT privilege on the target tables
- USAGE privilege on the target schemas

Note:

If you audit a schema or the database, Vertica only returns the size of all objects that you have privileges to access within the audited object, as described above.

Examples

Audit all flex tables in the current database:

```sql
dbs=> select audit_flex('');
audit_flex
---------
 8567679
(1 row)
```

Audit the flex tables in schema public:

```sql
dbs=> select audit_flex('public');
audit_flex
---------
 8567679
(1 row)
```

Audit the flex data in projection bakery_b0:
Audit flex table bakery:

dbs=> select audit_flex('bakery_b0');
 audit_flex
 ---------------
 8566723
 (1 row)

To report the results of all audits saved in the USER_AUDITS, the following shows part of an extended display from the system table showing an audit run on a schema called test, and the entire database, dbs:

dbs=> \x
Expanded display is on.

dbs=> select * from user_audits;
-[ RECORD 1 ]-===============================================
  size_bytes | 0
  user_id | 45035996273704962
  user_name | release
  object_id | 45035996273736664
  object_type | SCHEMA
  object_schema |
  object_name |
  audit_start_timestamp | 2014-02-04 14:52:15.126592-05
  audit_end_timestamp | 2014-02-04 14:52:15.139475-05
  confidence_level_percent | 99
  error_tolerance_percent | 5
  used_sampling | f
  confidence_interval_lower_bound_bytes | 0
  confidence_interval_upper_bound_bytes | 0
  sample_count | 0
  cell_count | 0
-[ RECORD 2 ]-===============================================
  size_bytes | 38051
  user_id | 45035996273704962
  user_name | release
  object_id | 45035996273704974
  object_type | DATABASE
  object_schema |
  object_name |
  audit_start_timestamp | 2014-02-05 13:44:41.11926-05
  audit_end_timestamp | 2014-02-05 13:44:41.227035-05
  confidence_level_percent | 99
  error_tolerance_percent | 5
  used_sampling | f
  confidence_interval_lower_bound_bytes | 38051
  confidence_interval_upper_bound_bytes | 38051
  sample_count | 0
  cell_count | 0
AUDIT_LICENSE_SIZE

Triggers an immediate audit of the database size to determine if it is in compliance with the raw data storage allowance included in your Vertica licenses.

If you use ORC or Parquet data stored in HDFS, results are only accurate if you run this function as a user who has access to all HDFS data. Either run the query with a principal that has read access to all such data, or use a Hadoop delegation token that grants this access. For more information about using delegation tokens, see Accessing Kerberized HDFS Data.

Syntax

AUDIT_LICENSE_SIZE()

Privileges

Superuser

Example

=> SELECT audit_license_size();
 audit_license_size
---------------------
 Raw Data Size: 0.00TB +/- 0.00TB
 License Size : 10.00TB
 Utilization : 0%
 Audit Time : 2015-09-24 12:19:15.425486-04
 Compliance Status: The database is in compliance with respect to raw data size.

 License End Date: 2015-11-23 00:00:00 Days Remaining: 60.53
 (1 row)

AUDIT_LICENSE_TERM

Triggers an immediate audit to determine if the Vertica license has expired.
**Syntax**

`AUDIT_LICENSE_TERM()`

**Privileges**

Superuser

**Example**

```sql
=> SELECT audit_license_term();
  audit_license_term
--------------
Raw Data Size: 0.00TB +/- 0.00TB
License Size : 10.00TB
Utilization : %
Audit Time : 2015-09-24 12:19:15.425486-04
Compliance Status : The database is in compliance with respect to raw data size.

License End Date: 2015-11-23 00:00:00 Days Remaining: 60.53
(1 row)
```

**DISPLAY_LICENSE**

Returns the terms of your Vertica license. The information this function displays is:

- The start and end dates for which the license is valid (or "Perpetual" if the license has no expiration).
- The number of days you are allowed to use Vertica after your license term expires (the grace period)
- The amount of data your database can store, if your license includes a data allowance.

**Syntax**

`DISPLAY_LICENSE()`

**Privileges**

None
Examples

=> SELECT DISPLAY_LICENSE();

<table>
<thead>
<tr>
<th>DISPLAY_LICENSE</th>
</tr>
</thead>
<tbody>
<tr>
<td>-----------------</td>
</tr>
<tr>
<td>Vertica Systems, Inc.</td>
</tr>
<tr>
<td>1/1/2011</td>
</tr>
<tr>
<td>12/31/2011</td>
</tr>
<tr>
<td>30</td>
</tr>
<tr>
<td>50TB</td>
</tr>
<tr>
<td>(1 row)</td>
</tr>
</tbody>
</table>

**GET_AUDIT_TIME**

Reports the time when the automatic audit of database size occurs. Vertica performs this audit if your Vertica license includes a data size allowance. For details of this audit, see Managing Licenses in the Administrator's Guide. To change the time the audit runs, use the SET_AUDIT_TIME function.

**Syntax**

GET_AUDIT_TIME()

**Privileges**

None

**Example**

=> SELECT get_audit_time();

<table>
<thead>
<tr>
<th>get_audit_time</th>
</tr>
</thead>
<tbody>
<tr>
<td>----------------</td>
</tr>
<tr>
<td>The audit is scheduled to run at 11:59 PM each day.</td>
</tr>
<tr>
<td>(1 row)</td>
</tr>
</tbody>
</table>
**GET_COMPLIANCE_STATUS**

Displays whether your database is in compliance with your Vertica license agreement. This information includes the results of Vertica's most recent audit of the database size (if your license has a data allowance as part of its terms), the license term (if your license has an end date), and the number of nodes (if your license has a node limit).

GET_COMPLIANCE_STATUS measures data allowance by TBs (where a TB equals $1024^4$ bytes).

The information displayed by GET_COMPLIANCE_STATUS includes:

- The estimated size of the database (see Auditing Database Size in the Administrator's Guide for an explanation of the size estimate).
- The raw data size allowed by your Vertica license.
- The percentage of your allowance that your database is currently using.
- The number of nodes and license limit.
- The date and time of the last audit.
- Whether your database complies with the data allowance terms of your license agreement.
- The end date of your license.
- How many days remain until your license expires.

**Note:**

If your license does not have a data allowance, end date, or node limit, some of the values might not appear in the output for GET_COMPLIANCE_STATUS.

If the audit shows your license is not in compliance with your data allowance, you should either delete data to bring the size of the database under the licensed amount, or upgrade your license. If your license term has expired, you should contact Vertica immediately to renew your license. See Managing Licenses in the Administrator's Guide for further details.

**Syntax**

`GET_COMPLIANCE_STATUS()`

**Privileges**

None
Examples

```sql
=> SELECT GET_COMPLIANCE_STATUS();
get_compliance_status
----------------------
Raw Data Size: 0.00TB +/- 0.00TB
License Size : 10.00TB
Utilization : 0%
Audit Time : 2015-09-24 12:19:15.425486-04
Compliance Status : The database is in compliance with respect to raw data size.

License End Date: 2015-11-23 00:00:00
Days Remaining: 60.53
(1 row)
```

The following example shows output for a Vertica for SQL on Apache Hadoop cluster.

```sql
=> SELECT GET_COMPLIANCE_STATUS();
get_compliance_status
----------------------
Node count : 4
License Node limit : 5
No size-compliance concerns for an Unlimited license

No expiration date for a Perpetual license
(1 row)
```

**SET_AUDIT_TIME**

Sets the time that Vertica performs automatic database size audit to determine if the size of the database is compliant with the raw data allowance in your Vertica license. Use this function if the audits are currently scheduled to occur during your database's peak activity time. This is normally not a concern, since the automatic audit has little impact on database performance.

Audits are scheduled by the preceding audit, so changing the audit time does not affect the next scheduled audit. For example, if your next audit is scheduled to take place at 11:59PM and you use SET_AUDIT_TIME to change the audit schedule 3AM, the previously scheduled 11:59PM audit still runs. As that audit finishes, it schedules the next audit to occur at 3AM.

Vertica always performs the next scheduled audit even where you have changed the audit time using SET_AUDIT_TIME and then triggered an automatic audit by issuing the statement, SELECT AUDIT_LICENSE_SIZE. Only after the next scheduled audit does Vertica begin auditing at the new time you set using SET_AUDIT_TIME. Thereafter, Vertica audits at the new time.
**Syntax**

`SET_AUDIT_TIME(time)`

| time | A string containing the time in 'HH:MM AM/PM' format (for example, '1:00 AM') when the audit should run daily. |

**Privileges**

Superuser

**Example**

```sql
=> SELECT SET_AUDIT_TIME('3:00 AM');

SET_AUDIT_TIME

The scheduled audit time will be set to 3:00 AM after the next audit.
(1 row)
```

**Multiple Active Result Sets Functions**

This section contains the functions associated with the Vertica library for Multiple Active Result Sets (MARS).

**CLOSE_ALL_RESULTSETS**

Closes all result set sessions within Multiple Active Result Sets (MARS) and frees the MARS storage for other result sets.

**Syntax**

```sql
SELECT CLOSE_ALL_RESULTSETS ('session_id')
```
Parameters

| session_id | A string that specifies the Multiple Active Result Sets session. |

Privileges

None; however, without superuser privileges, you can only close your own session's results.

Examples

This example shows how you can view a MARS result set, then close the result set, and then confirm that the result set has been closed.

Query the MARS storage table. One session ID is open and three result sets appear in the output.

```sql
=> SELECT * FROM SESSION_MARS_STORE;
```

<table>
<thead>
<tr>
<th>node_name</th>
<th>session_id</th>
<th>user_name</th>
<th>resultset_id</th>
<th>row_count</th>
<th>remaining_row_count</th>
<th>bytes_used</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>v_vmart_node0001</td>
<td>server1.company.-83046:1y28gu9</td>
<td>dbadmin</td>
<td>7</td>
<td>777460</td>
<td>776460</td>
</tr>
<tr>
<td></td>
<td>v_vmart_node0001</td>
<td>server1.company.-83046:1y28gu9</td>
<td>dbadmin</td>
<td>8</td>
<td>324349</td>
<td>323349</td>
</tr>
<tr>
<td></td>
<td>v_vmart_node0001</td>
<td>server1.company.-83046:1y28gu9</td>
<td>dbadmin</td>
<td>9</td>
<td>277947</td>
<td>276947</td>
</tr>
</tbody>
</table>

(1 row)

Close all result sets for session server1.company.-83046:1y28gu9:

```sql
=> SELECT CLOSE_ALL_RESULTSETS('server1.company.-83046:1y28gu9');
```

```
close_all_resultsets
```

Closing all result sets from server1.company.-83046:1y28gu9

(1 row)

Query the MARS storage table again for the current status. You can see that the session and result sets have been closed:

```sql
=> SELECT * FROM SESSION_MARS_STORE;
```
**CLOSE_RESULTSET**

Closes a specific result set within Multiple Active Result Sets (MARS) and frees the MARS storage for other result sets.

**Syntax**

```sql
SELECT CLOSE_RESULTSET ('session_id', ResultSetID)
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>session_id</td>
<td>A string that specifies the Multiple Active Result Sets session containing</td>
</tr>
<tr>
<td></td>
<td>the ResultSetID to close.</td>
</tr>
<tr>
<td>ResultSetID</td>
<td>An integer that specifies which result set to close.</td>
</tr>
</tbody>
</table>

**Privileges**

None; however, without superuser privileges, you can only close your own session's results.

**Examples**

This example shows a MARS storage table opened. One session_id is currently open, and one result set appears in the output.

```sql
=> SELECT * FROM SESSION_MARS_STORE;
```

Close user session server1.company.-83046:1y28gu9 and result set 1:
=> SELECT CLOSE_RESULTSET('server1.company.-83046:1y28gu9', 1);

  close_resultset
-----------------------------------------------
Closing result set 1 from server1.company.-83046:1y28gu9
(1 row)

Query the MARS storage table again for current status. You can see that result set 1 is now closed:

```
SELECT * FROM SESSION_MARS_STORE;
```

```
<table>
<thead>
<tr>
<th>node_name</th>
<th>session_id</th>
<th>user_name</th>
<th>resultset_id</th>
<th>row_count</th>
<th>remaining_row_count</th>
<th>bytes_used</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(0 rows)
```
Partition Management Functions

This section contains partition management functions specific to Vertica.

**CALENDAR_HIERARCHY_DAY**

Specifies to group DATE partition keys into a hierarchy of years, months, and days. The Vertica Tuple Mover regularly evaluates partition keys against the current date, and merges partitions as needed into the appropriate year and month partition groups.

**Syntax**

```sql
CALENDAR_HIERARCHY_DAY( partition-expression[, active-months[, active-years] ] )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>partition-expression</code></td>
<td>The DATE expression on which to group partition keys, which must be identical to the table's PARTITION BY expression.</td>
</tr>
<tr>
<td><code>active-months</code></td>
<td>An integer ≥ 0 that specifies how many months preceding MONTH(CURRENT_DATE) to store unique partition keys in separate partitions.</td>
</tr>
<tr>
<td></td>
<td>If you specify 1, only partition keys of the current month are stored in separate partitions.</td>
</tr>
<tr>
<td></td>
<td>If you specify 0, all partition keys of the current month are merged into a partition group for that month.</td>
</tr>
<tr>
<td></td>
<td>For details, see Hierarchical Partitioning.</td>
</tr>
<tr>
<td></td>
<td>Default value: 2</td>
</tr>
<tr>
<td><code>active-years</code></td>
<td>An integer ≥ 0, specifies how many years preceding YEAR (CURRENT_DATE) to partition group keys by month in separate partitions.</td>
</tr>
</tbody>
</table>
If you specify 1, only partition keys of the current year are stored in month partition groups.

If you specify 0, all partition keys of the current and previous years are merged into year partition groups.

For details, see Hierarchical Partitioning.

Default value: 2

**Important:**
The CALENDAR_HIERARCHY_DAY algorithm assumes that most table activity is focused on recent dates. Setting active-years and active-months to a low number ≥ 2 serves to isolate merge activity to date-specific containers, and incurs minimal overhead. Vertica recommends that you use the default setting of 2 for active-years and active-months. For most users, these settings achieve an optimal balance between ROS storage and performance.

**Usage**

Specify this function in a table partition clause, as its GROUP BY expression:

```sql
PARTITION BY partition-expression
GROUP BY CALENDAR_HIERARCHY_DAY(
  group-expression
  [, active-months[, active-years] ] )
```

For example:

```sql
=> CREATE TABLE public.store_orders
  ( order_no int,
    order_date timestamp NOT NULL,
    shipper varchar(20),
    ship_date date
  );
...
=> ALTER TABLE public.store_orders
  PARTITION BY order_date::DATE
  GROUP BY CALENDAR_HIERARCHY_DAY(order_date::DATE, 3, 2) REORGANIZE;
```

For details on usage, see Hierarchical Partitioning in the Administrator's Guide.
See Also
Hierarchical Partitioning in the Administrator's Guide

COPY_PARTITIONS_TO_TABLE

Copies partitions from one table to another. This lightweight partition copy increases performance by initially sharing the same storage between two tables. After the copy operation is complete, the tables are independent of each other. Users can perform operations on one table without impacting the other. These operations can increase the overall storage required for both tables.

Note:
Although they share storage space, Vertica considers the partitions as discrete objects for license capacity purposes. For example, copying a one TB partition would only consume one TB of space. Your Vertica license, however, considers them as separate objects consuming two TB of space.

Syntax
COPY_PARTITIONS_TO_TABLE (  
    '[[database.]schema.]source-table',  
    'min-range-value',  
    'max-range-value',  
    '[[database.]schema.]target-table'  
)  

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
</tbody>
</table>
### Table Attribute Requirements

The following attributes of both tables must be identical:

- Column definitions, including NULL/NOT NULL constraints
- Segmentation
- **Partition clause**
- Number of projections
- Projection sort order
- Primary and unique key constraints. However, the key constraints do not have to be identically enabled. For more information on constraints, see [Constraints](#) in the Administrator's Guide.

---

<table>
<thead>
<tr>
<th><strong>source-table</strong></th>
<th>The source table of the partitions to copy.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>min-range-value</strong>&lt;br&gt;<strong>max-range-value</strong></td>
<td>The minimum and maximum value of partition keys to copy, where <strong>min-range-value</strong> must be ( \leq ) <strong>max-range-value</strong>. To copy one partition, <strong>min-range-value</strong> and <strong>max-range-value</strong> must be equal.</td>
</tr>
<tr>
<td><strong>target-table</strong></td>
<td>The target table of the partitions to copy. If the table does not exist, Vertica creates a table from the source table's definition, by calling <code>CREATE TABLE</code> with LIKE and INCLUDING PROJECTIONS clause. The new table inherits ownership from the source table. For details, see Replicating a Table.</td>
</tr>
</tbody>
</table>
| **force-split** | Optional Boolean argument, specifies whether to split ROS containers if the range of partition keys spans multiple containers or part of a single container:  
  - **true**: Split ROS containers as needed.  
  - **false** (default): Return with an error if ROS containers must be split to implement this operation. |

---

### Privileges

- Ownership or USAGE privileges on the source table.
- CREATE privileges on the target table, if `COPY_PARTITIONS_TO_TABLE` creates it.
**Note:**
If the target table has primary or unique key constraints enabled and copying or moving the partitions will insert duplicate key values into the target table, Vertica rolls back the operation.

- Check constraints. For `MOVE_PARTITIONS_TO_TABLE` and `COPY_PARTITIONS_TO_TABLE`, Vertica enforces enabled check constraints on the target table only. For `SWAP_PARTITIONS_BETWEEN_TABLES`, Vertica enforces enabled check constraints on both tables. If there is a violation of an enabled check constraint, Vertica rolls back the operation.
- Number and definitions of text indices.

**Table Restrictions**

The following restrictions apply to the source and target tables:

- If the source and target partitions are in different storage tiers, Vertica returns a warning but the operation proceeds. The partitions remain in their existing storage tier.
- The following tables cannot be used as sources or targets:
  - Temporary tables
  - Virtual tables
  - System tables
  - External tables

`COPY_PARTITIONS_TO_TABLE` returns an error if both of the following conditions are true of the source table:

- The table's partition expression includes a GROUP BY clause—for example, hierarchically partitioned tables.
- The table has projections that aggregate data—for example, live aggregate or Top-K projections.

**Examples**

If you call `COPY_PARTITIONS_TO_TABLE` and the target table does not exist, the function creates the table automatically. In the following example, the target table `partn_backup.trades_200801` does not exist. `COPY_PARTITIONS_TO_TABLE` creates the table and replicates the partition. Vertica also copies all the constraints associated with the source table except foreign key constraints.
See Also

Archiving Partitions

**DROP_PARTITIONS**

This function supersedes meta-function DROP_PARTITION. Vertica will continue to support DROP_PARTITION. For information about DROP_PARTITION, refer to the Vertica 8.1.x documentation.

Drops the specified table partition keys. If the WOS contains table data, DROP_PARTITIONS forces a moveout operation before it executes the drop operation.

**Syntax**

```sql
DROP_PARTITIONS (    'database.schema.table-name',    'min-range-value',    'max-range-value'    [, 'force-split'] )
```

**Parameters**

- `[database.]schema` Specifies a schema, by default public. If `schema` is any schema other than public, you must supply the schema name. For example:
  ```sql
  myschema.thisDbObject
  ```

  If you specify a database, it must be the current database.
| **table-name** | The target table. The table cannot be used as a dimension table in a pre-join projection and cannot have out-of-date (unrefreshed) projections. |
| **min-range-value** | The minimum and maximum value of partition keys to drop, where \( \text{min-range-value} \) must be \( \leq \text{max-range-value} \). To drop one partition key, \( \text{min-range-value} \) and \( \text{max-range-value} \) must be equal. |
| **max-range-value** | |
| **force-split** | Optional Boolean argument, specifies whether to split ROS containers if the range of partition keys spans multiple containers or part of a single container: |
| | • true: Split ROS containers as needed. |
| | • false (default): Return with an error if ROS containers must be split to implement this operation. |

**Note:**
In rare cases, DROP_PARTITIONS executes at the same time as a mergeout operation on the same ROS container. As a result, the function cannot split the container as specified and returns with an error. When this happens, call DROP_PARTITIONS again.

### Privileges

One of the following:

- DBADMIN
- Table owner
- USAGE privileges on the table schema and TRUNCATE privileges on the table

### Restrictions

DROP_PARTITIONS returns an error if both of the following conditions are true of the target table:

- The table's partition expression includes a GROUP BY clause—for example, hierarchically partitioned tables.
- The table has projections that aggregate data—for example, live aggregate or Top-K projections.
Examples

See Dropping Partitions in the Administrator's Guide.

See Also

PARTITION_TABLE

DUMP_PROJECTION_PARTITION_KEYS

Dumps the partition keys of the specified projection.

Syntax

DUMP_PROJECTION_PARTITION_KEYS( '[[database.]schema.]projection-name' )

Parameters

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td>projection-name</td>
<td>The projection name.</td>
</tr>
</tbody>
</table>

Privileges  

- SELECT privilege on table  
- USAGE privileges on schema
Example

The following statements create the table and projection `online_sales.online_sales_fact` and `online_sales.online_sales_fact_unseg_p`, respectively, and partitions table data by the column `call_center_key`:

```sql
=> CREATE TABLE online_sales.online_sales_fact
(  sale_date_key int NOT NULL,
  ship_date_key int NOT NULL,
  product_key int NOT NULL,
  product_version int NOT NULL,
  customer_key int NOT NULL,
  call_center_key int NOT NULL,
  online_page_key int NOT NULL,
  shipping_key int NOT NULL,
  warehouse_key int NOT NULL,
  promotion_key int NOT NULL,
  pos_transaction_number int NOT NULL,
  sales_quantity int,
  sales_dollar_amount float,
  ship_dollar_amount float,
  net_dollar_amount float,
  cost_dollar_amount float,
  gross_profit_dollar_amount float,
  transaction_type varchar(16)
)
PARTITION BY (online_sales_fact.call_center_key);

=> CREATE PROJECTION online_sales.online_sales_fact_unseg_p AS SELECT * from online_sales.online_sales_fact unsegmented all nodes;
```

The following `DUMP_PROJECTION_PARTITION_KEYS` statement dumps the partition key from the projection `online_sales.online_sales_fact_unseg_p`:

```sql
=> SELECT DUMP_PROJECTION_PARTITION_KEYS('online_sales.online_sales_fact_unseg_p');
```

Partition keys on node v_vmart_node0001
Projection 'online_sales_fact_unseg_p'
Storage [ROS container]
  No of partition keys: 1
  Partition keys: 200
Storage [ROS container]
  No of partition keys: 1
  Partition keys: 199
...
Storage [ROS container]
  No of partition keys: 1
  Partition keys: 2
Storage [ROS container]
  No of partition keys: 1
  Partition keys: 1

Partition keys on node v_vmart_node0002
Projection 'online_sales_fact_unseg_p'
  Storage [ROS container]
    No of partition keys: 1
    Partition keys: 200
  Storage [ROS container]
    No of partition keys: 1
    Partition keys: 199
... (1 row)

See Also

- Partitioning Tables in the Administrator's Guide
- DUMP_PARTITION_KEYS
- DUMP_TABLE_PARTITION_KEYS
- PARTITION_PROJECTION
- PARTITION_TABLE

**DUMP_TABLE_PARTITION_KEYS**

Dumps the partition keys of all projections for the specified table.

**Syntax**

```
DUMP_TABLE_PARTITION_KEYS ( '[database.]schema.]table-name' )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>[database.]schema</strong></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td><code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td><strong>table-name</strong></td>
<td>The name of the table.</td>
</tr>
</tbody>
</table>
Privilege

- SELECT privilege on table
- USAGE privileges on schema

Examples

The following example creates a simple table called `states` and partitions the data by state:

```sql
=> CREATE TABLE states (year INTEGER NOT NULL,
   state VARCHAR NOT NULL)
PARTITION BY state;
=> CREATE PROJECTION states_p (state, year) AS
   SELECT * FROM states
   ORDER BY state, year UNSEGMENTED ALL NODES;
```

Now dump the partition keys of all projections anchored on table `states`:

```sql
=> SELECT DUMP_TABLE_PARTITION_KEYS( 'states' );
```

Partition keys on node `v_vmart_node0001`
Projection 'states_p'
   Storage [ROS container]
      No of partition keys: 1
      Partition keys: VT
   Storage [ROS container]
      No of partition keys: 1
      Partition keys: PA
   Storage [ROS container]
      No of partition keys: 1
      Partition keys: NY
   Storage [ROS container]
      No of partition keys: 1
      Partition keys: MA

Partition keys on node `v_vmart_node0002`
...
(1 row)

See Also

- DUMP_PROJECTION_PARTITION KEYS
- DUMP_TABLE_PARTITION KEYS
- PARTITION_PROJECTION
**MOVE_PARTITIONS_TO_TABLE**

Moves partitions from one table to another.

**Syntax**

```
MOVE_PARTITIONS_TO_TABLE (  
    '$[database.]schema.]source-table',  
    'min-range-value',  
    'max-range-value',  
    '$[database.]schema.]target-table'  
    [, force-split] 
)
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td>source-table</td>
<td>The source table of the partitions to move.</td>
</tr>
<tr>
<td>min-range-value</td>
<td>The minimum and maximum value of partition keys to move, where <code>min-range-value</code> must be &lt;= <code>max-range-value</code>. To move one partition, <code>min-range-value</code> and <code>max-range-value</code> must be equal.</td>
</tr>
<tr>
<td>max-range-value</td>
<td></td>
</tr>
<tr>
<td>target-table</td>
<td>The target table of the partitions to move. If the table does not exist, Vertica creates a table from the source table's definition, by calling CREATE TABLE with LIKE and INCLUDING PROJECTIONS clause. The new table inherits ownership from the source table. For details, see Replicating a Table.</td>
</tr>
</tbody>
</table>
**force-split**  Optional Boolean argument, specifies whether to split ROS containers if the range of partition keys spans multiple containers or part of a single container:

- **true**: Split ROS containers as needed.
- **false** (default): Return with an error if ROS containers must be split to implement this operation.

**Privileges**

If the target table does not exist, you must have CREATE privileges on the target schema, to enable table creation. One of the following conditions is also required:

- DBADMIN role
- Owner of the source and target tables
- USAGE privileges on source and target schemas, TRUNCATE privileges on the source table, and INSERT privileges on the target table

**Table Attribute Requirements**

The following attributes of both tables must be identical:

- Column definitions, including NULL/NOT NULL constraints
- Segmentation
- **Partition clause**
- Number of projections
- Projection sort order
- Primary and unique key constraints. However, the key constraints do not have to be identically enabled. For more information on constraints, see [Constraints in the Administrator's Guide](#).

**Note:**

If the target table has primary or unique key constraints enabled and copying or moving the partitions will insert duplicate key values into the target table, Vertica rolls back the operation.

- Check constraints. For `MOVE_PARTITIONS_TO_TABLE` and `COPY_PARTITIONS_TO_TABLE`, Vertica enforces enabled check constraints on the target table only. For `SWAP_PARTITIONS_BETWEEN_TABLES`, Vertica enforces enabled check constraints on both tables. If there is a violation of an enabled check constraint, Vertica rolls back the operation.
- Number and definitions of text indices.
Table Restrictions

The following restrictions apply to the source and target tables:

- If the source and target partitions are in different storage tiers, Vertica returns a warning but the operation proceeds. The partitions remain in their existing storage tier.
- The following tables cannot be used as sources or targets:
  - Temporary tables
  - Virtual tables
  - System tables
  - External tables

MOVE_PARTITIONS_TO_TABLE returns an error if both of the following conditions are true of the source table:

- The table's partition expression includes a GROUP BY clause—for example, hierarchically partitioned tables.
- The table has projections that aggregate data—for example, live aggregate or Top-K projections.

Examples

See Archiving Partitions.

See Also

- COPY_PARTITIONS_TO_TABLE
- SWAP_PARTITIONS_BETWEEN_TABLES

PARTITION_PROJECTION

Splits ROS containers for a specified projection. PARTITION_PROJECTION also purges data while partitioning ROS containers if deletes were applied before the AHM epoch.

Syntax

PARTITION_PROJECTION ( '[[database.]schema.]projection' )
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: myschema.thisDbObject</td>
</tr>
<tr>
<td>projection</td>
<td>The projection to partition.</td>
</tr>
</tbody>
</table>

Privileges

- Table owner
- USAGE privilege on schema

Examples

In this example, PARTITION_PROJECTION forces a split of ROS containers on the states_p projection:

```sql
=> SELECT PARTITION_PROJECTION ('states_p');
PARTITION_PROJECTION

Projection partitioned
(1 row)
```

See Also

- PARTITION_TABLE
- Partitioning Tables in the Administrator's Guide

**PARTITION_TABLE**

Invokes the Tuple Mover to reorganize ROS storage containers as needed to conform with the current partitioning policy.
Syntax

PARTITION_TABLE ( 'schema.table-name' )

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>database.schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>table-name</td>
<td>The table to partition.</td>
</tr>
</tbody>
</table>

Privileges

- Table owner
- USAGE privilege on schema

Restrictions

- You cannot run PARTITION_TABLE on a table that is an anchor table for a live aggregate projection or a Top-K projection.
- To reorganize storage to conform to a new policy, run PARTITION_TABLE after changing the partition GROUP BY expression.

See Also

- PARTITION_PROJECTION
- Partitioning Existing Table Data
**PURGE_PARTITION**

Purges a table partition of deleted rows. Similar to PURGE and PURGE_PROJECTION, this function removes deleted data from physical storage so you can reuse the disk space. PURGE_PARTITION removes data only from the AHM epoch and earlier.

**Syntax**

```
PURGE_PARTITION ( ['[database.]schema.]table', partition-key )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: myschema.thisDbObject</td>
</tr>
<tr>
<td><code>table</code></td>
<td>The partitioned table to purge.</td>
</tr>
<tr>
<td><code>partition-key</code></td>
<td>The key of the partition to purge.</td>
</tr>
</tbody>
</table>

**Privileges**

- Table owner
- USAGE privilege on schema

**Example**

The following example lists the count of deleted rows for each partition in a table, then calls PURGE_PARTITION() to purge the deleted rows from the data.

```
=> SELECT partition_key, table_schema, projection_name, sum(deleted_row_count)
    AS deleted_row_count FROM partitions
    GROUP BY partition_key, table_schema, projection_name
```
ORDER BY partition_key;

<table>
<thead>
<tr>
<th>partition_key</th>
<th>table_schema</th>
<th>projection_name</th>
<th>deleted_row_count</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>1</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>2</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>3</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>4</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>5</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>6</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>7</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>8</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>9</td>
<td>public</td>
<td>t_super</td>
<td>1</td>
</tr>
</tbody>
</table>

(10 rows)

=> SELECT PURGE_PARTITION('t',5); -- Purge partition with key 5.
   purge_partition

Task: merge partitions
(1 row)

=> SELECT partition_key,table_schema,projection_name,sum(deleted_row_count)
   AS deleted_row_count FROM partitions
   GROUP BY partition_key,table_schema,projection_name
   ORDER BY partition_key;

<table>
<thead>
<tr>
<th>partition_key</th>
<th>table_schema</th>
<th>projection_name</th>
<th>deleted_row_count</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>1</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>2</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>3</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>4</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>5</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>6</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>7</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>8</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>9</td>
<td>public</td>
<td>t_super</td>
<td>1</td>
</tr>
</tbody>
</table>

(10 rows)

See Also

- PURGE
- PURGE_PROJECTION
- PURGE_TABLE
- STORAGE_CONTAINERS

**SWAP_PARTITIONS_BETWEEN_TABLES**

Swaps partitions between two tables.
Syntax

```
SWAP_PARTITIONS_BETWEEN_TABLES (   
    '[[database].]schema.]staging-table',
    'min-range-value',
    'max-range-value',
    '[[database].]schema.]target-table'
    [, force-split]
)
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td>staging-table</td>
<td>The staging table from which to swap partitions.</td>
</tr>
<tr>
<td>min-range-value</td>
<td>The minimum range of partition keys to swap, where <code>min-range-value</code> must be less than or equal to <code>max-range-value</code>.</td>
</tr>
<tr>
<td>max-range-value</td>
<td>To swap one partition, <code>min-range-value</code> and <code>max-range-value</code> must be equal.</td>
</tr>
<tr>
<td>target-table</td>
<td>The table to which the partitions are to be swapped. The target table cannot be the same as the staging table.</td>
</tr>
<tr>
<td>force-split</td>
<td>Optional Boolean argument, specifies whether to split ROS containers if the range of partition keys spans multiple containers or part of a single container:</td>
</tr>
<tr>
<td></td>
<td>• <code>true</code>: Split ROS containers as needed.</td>
</tr>
<tr>
<td></td>
<td>• <code>false</code> (default): Return with an error if ROS containers must be split to implement this operation.</td>
</tr>
</tbody>
</table>

Privileges

One of the following:
- **DBADMIN role**
- Owner of both tables
- USAGE privileges on both schemas, and TRUNCATE and INSERT privileges on both tables.

**Requirements**

The following attributes of both tables must be identical:

- Column definitions, including NULL/NOT NULL constraints
- Segmentation
- **Partition clause**
- Number of projections
- Projection sort order
- Primary and unique key constraints. However, the key constraints do not have to be identically enabled. For more information on constraints, see Constraints in the Administrator's Guide.

**Note:**
If the target table has primary or unique key constraints enabled and copying or moving the partitions will insert duplicate key values into the target table, Vertica rolls back the operation.

- Check constraints. For **MOVE_PARTITIONS_TO_TABLE** and **COPY_PARTITIONS_TO_TABLE**, Vertica enforces enabled check constraints on the target table only. For **SWAP_PARTITIONS_BETWEEN_TABLES**, Vertica enforces enabled check constraints on both tables. If there is a violation of an enabled check constraint, Vertica rolls back the operation.
- Number and definitions of text indices.

**Restrictions**

The following restrictions apply to the source and target tables:

- If the source and target partitions are in different storage tiers, Vertica returns a warning but the operation proceeds. The partitions remain in their existing storage tier.
- The following tables cannot be used as sources or targets:
  - Temporary tables
  - Virtual tables
  - System tables
  - External tables
SWAP_PARTITIONS_BETWEEN_TABLES returns an error if both of the following conditions are true of the staging or target table:

- The table's partition expression includes a GROUP BY clause—for example, hierarchically partitioned tables.
- The table has projections that aggregate data—for example, live aggregate or Top-K projections.

**Examples**

See Swapping Partitions.

**See Also**

MOVE_PARTITIONS_TO_TABLE

**Privileges and Access Functions**

This section contains functions for managing user and role privileges, and access policies.

**ENABLED_ROLE**

Checks whether a Vertica user role is enabled, and returns true or false. This function is typically used when you create access policies on database roles.

**Syntax**

```
ENABLED_ROLE ( 'role' )
```

**Parameters**

- `role` The role to evaluate.
Privileges

None

Examples

See:

- Creating Column Access Policies
- Creating Row Access Policies

See Also

CREATE ACCESS POLICY

GET_PRIVILEGES_DESCRIPTION

Returns the effective privileges the current user has on an object, including explicit, implicit, inherited, and role-based privileges.

Because this meta-function only returns effective privileges, GET_PRIVILEGES_DESCRIPTION only returns privileges with fully-satisfied prerequisites. For a list of prerequisites for common operations, see Privileges Required for Common Database Operations.

For example, a user must have the following privileges to query a table:

- Schema: USAGE
- Table: SELECT

If user Brooke has SELECT privileges on table s1.t1 but lacks USAGE privileges on schema s1, Brooke cannot query the table, and GET_PRIVILEGES_DESCRIPTION does not return SELECT as a privilege for the table.

Note:

Inherited privileges are not displayed if privilege inheritance is disabled at the database level.
Syntax

```
GET_PRIVILEGES_DESCRIPTION('type', [['database.]schema.]name']);
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>type</code></td>
<td>Specifies an object type, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- database</td>
</tr>
<tr>
<td></td>
<td>- table</td>
</tr>
<tr>
<td></td>
<td>- schema</td>
</tr>
<tr>
<td></td>
<td>- view</td>
</tr>
<tr>
<td></td>
<td>- sequence</td>
</tr>
<tr>
<td></td>
<td>- model</td>
</tr>
<tr>
<td></td>
<td>- library</td>
</tr>
<tr>
<td></td>
<td>- resource pool</td>
</tr>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a database and schema, by default the current database and public, respectively.</td>
</tr>
<tr>
<td><code>name</code></td>
<td>Name of the target object</td>
</tr>
</tbody>
</table>

Privileges

None

Example

In the following example, user Glenn has set the REPORTER role and wants to check his effective privileges on schema `s1` and table `s1.articles`.

- Table `s1.articles` inherits privileges from its schema (`s1`).
- The REPORTER role has the following privileges:
  - SELECT on schema `s1`
  - INSERT WITH GRANT OPTION on table `s1.articles`
- User Glenn has the following privileges:
  - UPDATE and USAGE on schema `s1`.
  - DELETE on table `s1.articles`.
GET_PRIVILEGES_DESCRIPTION returns the following effective privileges for Glenn on schema s1:

```
=> SELECT GET_PRIVILEGES_DESCRIPTION('schema', 's1');
       GET_PRIVILEGES_DESCRIPTION
--------------------------
    SELECT, UPDATE, USAGE
(1 row)
```

GET_PRIVILEGES_DESCRIPTION returns the following effective privileges for Glenn on table s1.articles:

```
=> SELECT GET_PRIVILEGES_DESCRIPTION('table', 's1.articles');
       GET_PRIVILEGES_DESCRIPTION
--------------------------
  INSERT*, SELECT, UPDATE, DELETE
(1 row)
```

**See Also**

- Database Users and Privileges
- Database Roles
- Granting and Revoking Privileges

**HAS_ROLE**

Checks whether a Vertica user role is granted to the specified user or role, and returns true or false.

You can also query system tables ROLES, GRANTS, and USERS to obtain information on users and their role assignments. For details, see Viewing User Roles.

**Behavior Type**

**Stable**

**Syntax**

```
HAS_ROLE( [ 'grantee', ] 'verify-role' );
```
**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><em>grantee</em></td>
<td>Valid only for superusers, specifies the name of a user or role to look up. If this argument is omitted, the function uses the current user name <em>(CURRENT_USER)</em>. If you specify a role, Vertica checks whether this role is granted to the role specified in <em>verify-role</em>.</td>
</tr>
</tbody>
</table>

**Important:**
If a non-superuser supplies this argument, Vertica returns an error.

| *verify-role* | Name of the role to verify for *grantee*. |

**Privileges**

None

**Examples**

In the following example, a dbadmin user checks whether user MikeL is assigned the administrator role:

```
=> \c
You are now connected as user "dbadmin".
=> SELECT HAS_ROLE('MikeL', 'administrator');
  HAS_ROLE
--------
 t
(1 row)
```

User MikeL checks whether he has the regional_manager role:

```
=> \c - MikeL
You are now connected as user "MikeL".
=> SELECT HAS_ROLE('regional_manager');
  HAS_ROLE
--------
 f
(1 row)
```

The dbadmin grants the regional_manager role to the administrator role. On checking again, MikeL verifies that he now has the regional_manager role:
dbadmin=> \c
You are now connected as user "dbadmin".
dbadmin=> GRANT regional_manager to administrator;
GRANT ROLE
$dbadmin=> \c - MikeL
You are now connected as user "MikeL".
dbadmin=> SELECT HAS_ROLE('regional_manager');
   HAS_ROLE
-------------
   t
(1 row)

See Also

- GRANTS
- ROLES
- USERS
- Database Users and Privileges

**RELEASE_SYSTEM_TABLES_ACCESS**

Enables non-superuser access to all system tables. After you call this function, Vertica ignores the IS_ACCESSIBLE_DURING_LOCKDOWN setting in table SYSTEM_TABLES. To resume enforcement of access restrictions on non-superusers to system tables, call RESTRICT_SYSTEM_TABLES_ACCESS.

**Syntax**

RELEASE_SYSTEM_TABLES_ACCESS()

**Privileges**

Superuser

**RESTRICT_SYSTEM_TABLES_ACCESS**

Checks system table SYSTEM_TABLES to determine which system tables non-superusers can access. Non-superuser access to each system table is specified by the Boolean column IS_
ACCESSIBLE_DURING_LOCKDOWN. When you call this function, Vertica checks the IS.ACCESSIBLE_DURING_LOCKDOWN setting on each system table, and enforces access on all non-superuser accordingly.

By default, Vertica enforces IS_ACCESSIBLE_DURING_LOCKDOWN settings. To enable non-superuser access to all system tables, you must explicitly call RELEASE_SYSTEM_TABLES_ACCESS.

Syntax

RESTRICT_SYSTEM_TABLES_ACCESS()

Privileges

Superuser
Profiling Functions

This section contains profiling functions specific to Vertica.

**CLEAR_PROFILING**

Clears from memory data for the specified profiling type.

*Note:* Vertica stores profiled data in memory, so profiling can be memory intensive depending on how much data you collect.

**Syntax**

```
CLEAR_PROFILING( 'profiling-type' [, 'scope'] )
```

**Parameters**

<table>
<thead>
<tr>
<th><strong>profiling-type</strong></th>
<th>The type of profiling data to clear:</th>
</tr>
</thead>
<tbody>
<tr>
<td>session:</td>
<td>Clear profiling for basic session parameters and lock time out data.</td>
</tr>
<tr>
<td>query:</td>
<td>Clear profiling for general information about queries that ran, such as the query strings used and the duration of queries.</td>
</tr>
<tr>
<td>ee:</td>
<td>Clear profiling for information about the execution run of each query.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>scope</strong></th>
<th>Specifies at what scope to clear profiling on the specified data, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td>local:</td>
<td>Clear profiling data for the current session.</td>
</tr>
<tr>
<td>global:</td>
<td>Clear profiling data across all database sessions.</td>
</tr>
</tbody>
</table>
**Example**

The following statement clears profiled data for queries:

```sql
=> SELECT CLEAR_PROFILING('query');
```

**See Also**

- **DISABLE_PROFILING**
- **ENABLE_PROFILING**
- **SHOW_PROFILING_CONFIG**
- Profiling Database Performance

**DISABLE_PROFILING**

Disables for the current session collection of profiling data of the specified type. For detailed information, see Enabling Profiling in the Administrator's Guide

**Syntax**

```sql
DISABLE_PROFILING( 'profiling-type' )
```

**Parameters**

<table>
<thead>
<tr>
<th>profiling-type</th>
<th>The type of profiling data to disable:</th>
</tr>
</thead>
<tbody>
<tr>
<td>session</td>
<td>Disables profiling for basic session parameters and lock time out data.</td>
</tr>
<tr>
<td>query</td>
<td>Disables profiling for general information about queries that ran, such as the query strings used and the duration of queries.</td>
</tr>
<tr>
<td>ee</td>
<td>Disables profiling for information about the execution run of each query.</td>
</tr>
</tbody>
</table>
Example

The following statement disables profiling on query execution runs:

```sql
=> SELECT DISABLE_PROFILING('ee');
DISABLE_PROFILING
----------------------
EE Profiling Disabled
(1 row)
```

See Also

- CLEAR_PROFILING
- ENABLE_PROFILING
- SHOW_PROFILING_CONFIG

**ENABLE_PROFILING**

Enables collection of profiling data of the specified type for the current session. For detailed information, see Enabling Profiling in the Administrator's Guide.

**Note:**

Vertica stores session and query profiling data in memory, so profiling can be memory intensive, depending on how much data you collect.

Syntax

```sql
ENABLE_PROFILING( 'profiling-type' )
```

Parameters

<table>
<thead>
<tr>
<th>profiling-type</th>
<th>The type of profiling data to enable:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- session: Enable profiling for basic session parameters and lock time out data.</td>
</tr>
<tr>
<td></td>
<td>- query: Enable profiling for general information about queries that ran, such as the query strings used and the</td>
</tr>
</tbody>
</table>
duration of queries.

- ee: Enable profiling for information about the execution run of each query.

**Example**

The following statement enables profiling on query execution runs:

```sql
=> SELECT ENABLE_PROFILING('ee');
   ENABLE_PROFILEING
---------------------
EE Profiling Enabled
(1 row)
```

**See Also**

- `CLEAR_PROFILING`
- `DISABLE_PROFILING`
- `SHOW PROFILING_CONFIG`

**SHOW PROFILING_CONFIG**

Shows whether profiling is enabled.

**Syntax**

```
SHOW PROFILING_CONFIG ()
```

**Example**

The following statement shows that profiling is enabled globally for all profiling types (session, execution engine, and query):

```sql
=> SELECT SHOW PROFILING_CONFIG();
SHOW PROFILING_CONFIG
------------------------
Session Profiling: Session off, Global on
EE Profiling:       Session off, Global on
Query Profiling:    Session off, Global on
(1 row)
```
See Also

- CLEAR_PROFILING
- DISABLE_PROFILING
- ENABLE_PROFILING
- Profiling Database Performance
Projection Management Functions

This section contains projection management functions specific to Vertica.

See Also

- `V_CATALOG.PROJECTIONS`
- `V_CATALOG.PROJECTION_COLUMNS`
- `V_MONITOR.PROJECTION_REFRESHES`
- `V_MONITOR.PROJECTION_STORAGE`

**CLEAR_PROJECTION_REFRESHES**

Clears information in system table `PROJECTION_REFRESHES` of projection refresh history.

System table `PROJECTION_REFRESHES` records information about refresh operations, successful and unsuccessful. `PROJECTION_REFRESHES` retains refresh data until one of the following events occurs:

- CLEAR_PROJECTION_REFRESHES is called.
- The table's storage quota is exceeded.

`PROJECTION_REFRESHES` checks the Boolean column `IS_EXECUTING` in `PROJECTION_REFRESHES` to determine whether refresh operations are still running or are complete. The function only removes information for refresh operations that are complete.

**Syntax**

```
CLEAR_PROJECTION_REFRESHES()
```

**Privileges**

Superuser
Example

```sql
=> SELECT CLEAR_PROJECTION_REFRESHES();
CLEAR_PROJECTION_REFRESHES
-----------------------------
CLEAR
(1 row)
```

See Also

- REFRESH
- START_REFRESH
- Clearing Projection Refresh History

**EVALUATE_DELETE_PERFORMANCE**

Evaluates projections for potential DELETE and UPDATE performance issues. If Vertica finds any issues, it issues a warning message. When evaluating multiple projections, EVALUATE_DELETE_PERFORMANCE returns up to ten projections with issues, and the name of a table that lists all issues that it found.

**Note:**

EVALUATE_DELETE_PERFORMANCE returns messages that specifically reference delete performance. Keep in mind, however, that delete and update operations benefit equally from the same optimizations.

For information on resolving delete and update performance issues, see DELETE and UPDATE Optimization in the Administrator's Guide.

Syntax

```
EVALUATE_DELETE_PERFORMANCE ( ['[[database.]schema.]scope'] )
```

Parameters

<table>
<thead>
<tr>
<th><strong>[database.]schema</strong></th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema</th>
</tr>
</thead>
</table>
name. For example:

```sql
myschema.thisDbObject
```

If you specify a database, it must be the current database.

### scope

Specifies the projections to evaluate, one of the following:

- **[table.]projection**
  Evaluate projection. For example:

  ```sql
  SELECT EVALUATE_DELETE_PERFORMANCE('store.store_orders_fact.store_orders_fact_b1');
  ```

- **table**
  Specifies to evaluate all projections of `table`. For example:

  ```sql
  SELECT EVALUATE_DELETE_PERFORMANCE('store.store_orders_fact');
  ```

If you supply no arguments, `EVALUATE_DELETE_PERFORMANCE` evaluates all projections that you can access. Depending on the size of your database, this can incur considerable overhead.

### Privileges

Non-superuser: SELECT privilege on the anchor table

### Example

`EVALUATE_DELETE_PERFORMANCE` evaluates all projections of table `example` for potential DELETE and UPDATE performance issues.

```sql
=> create table example (A int, B int, C int);
CREATE TABLE
=> create projection one_sort (A,B,C) as (select A,B,C from example) order by A;
CREATE PROJECTION
=> create projection two_sort (A,B,C) as (select A,B,C from example) order by A,B;
CREATE PROJECTION
=> select evaluate_delete_performance('example');
evaluate_delete_performance
```

No projection delete performance concerns found.
The previous example shows that the two projections one_sort and two_sort have no inherent structural issues that might cause poor DELETE performance. However, the data contained within the projection can create potential delete issues if the sorted columns do not uniquely identify a row or small number of rows.

In the following example, Perl is used to populate the table with data using a nested series of loops:

- The inner loop populates column C.
- The middle loop populates column B.
- The outer loop populates column A.

The result is column A contains only three distinct values (0, 1, and 2), while column B slowly varies between 20 and 0 and column C changes in each row:

```bash
=> \! perl -e 'for ($i=0; $i<3; $i++) { for ($j=0; $j<21; $j++) { for ($k=0; $k<19; $k++) { printf \"%d,%d,%d\n\", $i,$j,$k;}}}' | /opt/vertica/bin/vsql -c "copy example from stdin delimiter ',' direct;"
Password:
=> select * from example;
A | B | C
---------
0 | 20 | 18
0 | 20 | 17
0 | 20 | 16
0 | 20 | 15
0 | 20 | 14
0 | 20 | 13
0 | 20 | 12
0 | 20 | 11
0 | 20 | 10
0 | 20 | 9
0 | 20 | 8
0 | 20 | 7
0 | 20 | 6
0 | 20 | 5
0 | 20 | 4
0 | 20 | 3
0 | 20 | 2
0 | 20 | 1
0 | 20 | 0
0 | 19 | 18
...
2 | 1 | 0
2 | 0 | 18
2 | 0 | 17
2 | 0 | 16
2 | 0 | 15
2 | 0 | 14
2 | 0 | 13
2 | 0 | 12
2 | 0 | 11
EVALUATE_DELETE_PERFORMANCE is run against the projections again to determine whether the data within the projections causes any potential DELETE performance issues. Projection one_sort has potential delete issues as it only sorts on column A which has few distinct values. Each value in the sort column corresponds to many rows in the projection, which can adversely impact DELETE performance. In contrast, projection two_sort is sorted on columns A and B, where each combination of values in the two sort columns identifies just a few rows, so deletes can be performed faster:

```sql
=> select evaluate_delete_performance('example');
EVALUATE_DELETE_PERFORMANCE
The following projections exhibit delete performance concerns:
   "public"."one_sort_b1"
   "public"."one_sort_b0"
See v_catalog.projection_delete_concerns for more details.
```

```sql
=> \x
Expanded display is on.
dbadmin=> select * from projection_delete_concerns;
<table>
<thead>
<tr>
<th>projection_id</th>
<th>projection_schema</th>
<th>projection_name</th>
<th>creation_time</th>
<th>last_modified_time</th>
<th>comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>4503596273878562</td>
<td>public</td>
<td>one_sort_b1</td>
<td>2019-06-17 13:59:03.777085-04</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4503596273878548</td>
<td>public</td>
<td>one_sort_b0</td>
<td>2019-06-17 13:59:03.777279-04</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```
If you omit supplying an argument to `EVALUATE_DELETE_PERFORMANCE`, it evaluates all projections that you can access:

=> select evaluate_delete_performance();
   evaluate_delete_performance
   ---------------------------------------------------------------
   The following projections exhibit delete performance concerns:
       "public"."one_sort_b0"
       "public"."one_sort_b1"
See v_catalog.projection_delete_concerns for more details.
(1 row)

**GET_PROJECTION_SORT_ORDER**

Returns the order of columns in a projection's ORDER BY clause.

**Syntax**

```
GET_PROJECTION_SORT_ORDER( '[[database.]schema.]projection' );
```

**Parameters**

| [database.]schema | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:
|-------------------|-------------------------------------------------------------
|                   | myschema.thisDbObject |
|                   | If you specify a database, it must be the current database. |

| projection | The target projection. |

**Privileges**

Non-superuser: SELECT privilege on the anchor table
Examples

```sql
=> SELECT get_projection_sort_order('store_orders_super');

get_projection_sort_order
-----------------------------
public.store_orders_super [Sort Cols: "order_no", "order_date", "shipper", "ship_date"]

(1 row)
```

**GET_PROJECTION_STATUS**

Returns information relevant to the status of a projection:

- The current K-safety status of the database
- The number of nodes in the database
- Whether the projection is segmented
- The number and names of buddy projections
- Whether the projection is safe
- Whether the projection is up to date
- Whether statistics have been computed for the projection

Use **GET_PROJECTION_STATUS** to monitor the progress of a projection data refresh.

**Syntax**

```
GET_PROJECTION_STATUS ( '[[database.]schema.]projection' );
```

**Parameters**

<table>
<thead>
<tr>
<th><strong>[database.]schema</strong></th>
<th><strong>projection</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
<td>The projection for which to display status.</td>
</tr>
<tr>
<td><code>myschema.thisDbObject</code></td>
<td></td>
</tr>
</tbody>
</table>

If you specify a database, it must be the current database.
Examples

```sql
=> SELECT GET_PROJECTION_STATUS('public.customer_dimension_site01');

GET_PROJECTION_STATUS

Current system K is 1.
# of Nodes: 4.
public.customer_dimension_site01 [Segmented: No] [Seg Cols: ] [K: 3] [public.customer_dimension_site04, public.customer_dimension_site03, public.customer_dimension_site02] [Safe: Yes] [UptoDate: Yes][Stats: Yes]
```

**GET_PROJECTIONS**

Returns the following information about projections of the specified anchor table:

<table>
<thead>
<tr>
<th>Contextual information</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Database K-safety</td>
</tr>
<tr>
<td></td>
<td>• Number of database nodes</td>
</tr>
<tr>
<td></td>
<td>• Number of projections for this table</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Projection data</th>
<th>For each projection, specifies:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• All buddy projections</td>
</tr>
<tr>
<td></td>
<td>• Whether it is segmented</td>
</tr>
<tr>
<td></td>
<td>• Whether it is safe</td>
</tr>
<tr>
<td></td>
<td>• Whether it is up-to-date.</td>
</tr>
</tbody>
</table>

You can also use GET_PROJECTIONS to [monitor the progress of a projection data refresh](#).

**Syntax**

```
GET_PROJECTIONS ( '[[database.]schema-name.]table' )
```

**Parameters**

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
</table>
If you specify a database, it must be the current database.

| table | Anchor table of the projections to list. |

### Privileges

None

### Examples

The following example gets information about projections for VMart table `store.store_dimension`:

```sql
=> SELECT GET_PROJECTIONS('store.store_dimension');
-|-|---
GET_PROJECTIONS | Current system K is 1.
# of Nodes: 3.
Table store.store_dimension has 2 projections.

Projection Name: [Segmented] [Seg Cols] [# of Buddies] [Buddy Projections] [Safe] [UptoDate] [Stats]

| store.store_dimension_b1 | Segmented: Yes | Seg Cols: "store.store_dimension.store_key" | K: 1 |
| store.store_dimension_b0 | Safe: Yes | UptoDate: Yes | Stats: RowCounts |
| store.store_dimension_b0 | Segmented: Yes | Seg Cols: "store.store_dimension.store_key" | K: 1 |
| store.store_dimension_b1 | Safe: Yes | UptoDate: Yes | Stats: RowCounts |
```

### REFRESH

Synchronously refreshes one or more table projections in the foreground, and updates system table `PROJECTION_REFRESHES`. If you run REFRESH with no arguments, it refreshes all projections that contain stale data.

To understand projection refresh in detail, go to Refreshing Projections.

### Syntax

```sql
REFRESH ( [ [database.]schema.]table-name[,...] )
```
Parameters

[ database.]schema  
Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:

myschema.thisDbObject

If you specify a database, it must be the current database.

table-name  
The anchor table of the projections to refresh. If you specify multiple tables, REFRESH attempts to refresh them in parallel. Such calls are part of the Database Designer deployment (and deployment script).

Returns

Note: 
If REFRESH does not refresh any projections, it returns a header string with no results.

<table>
<thead>
<tr>
<th>Column...</th>
<th>Returns...</th>
</tr>
</thead>
<tbody>
<tr>
<td>Projection Name</td>
<td>The projection targeted for refresh.</td>
</tr>
<tr>
<td>Anchor Table</td>
<td>The projection's associated anchor table.</td>
</tr>
<tr>
<td>Status</td>
<td>Projections' refresh status:</td>
</tr>
<tr>
<td></td>
<td>• queued: Queued for refresh.</td>
</tr>
<tr>
<td></td>
<td>• refreshing: Refresh is in process.</td>
</tr>
<tr>
<td></td>
<td>• refreshed: Refresh successfully completed.</td>
</tr>
<tr>
<td></td>
<td>• failed: Refresh did not successfully complete.</td>
</tr>
<tr>
<td>Refresh Method</td>
<td>Method used to refresh the projection.</td>
</tr>
<tr>
<td>Error Count</td>
<td>Number of times a refresh failed for the projection.</td>
</tr>
<tr>
<td>Duration (sec)</td>
<td>How long (in seconds) the projection refresh ran.</td>
</tr>
</tbody>
</table>
Privileges

- Superuser
- Owner of the specified tables

Refresh Methods

Vertica can refresh a projection from one of its buddies, if one is available. In this case, the target projection gets the source buddy's historical data. Otherwise, the projection is refreshed from scratch with data of the latest epoch at the time of the refresh operation. In this case, the projection cannot participate in historical queries on any epoch that precedes the refresh operation.

To determine the method used to refresh a given projection, query REFRESH_METHOD from system table PROJECTION_REFRESHES.

Examples

The following example refreshes the projections in tables t1 and t2:

```sql
=> SELECT REFRESH('t1, t2');

-- REFRESH

Refresh completed with the following outcomes:

Projection Name: [Anchor Table] [Status] [Refresh Method] [Error Count] [Duration (sec)]


"public"."t1_p": [t1] [refreshed] [scratch] [0] [0]
"public"."t2_p": [t2] [refreshed] [scratch] [0] [0]
```

This next example shows that only the projection on table t was refreshed:

```sql
=> SELECT REFRESH('allow, public.deny, t');

-- REFRESH

Refresh completed with the following outcomes:

Projection Name: [Anchor Table] [Status] [Refresh Method] [Error Count] [Duration (sec)]


"n/a"."n/a": [n/a] [failed: insufficient permissions on table "allow"] [1] [0]
"n/a"."n/a": [n/a] [failed: insufficient permissions on table "public.deny"] [1] [0]
"public"."t_p1": [t] [refreshed] [scratch] [0] [0]
```
See Also

- CLEAR_PROJECTION_REFRESHES
- START_REFRESH

REFRESH_COLUMNS

Refreshes table columns that are defined with the constraint SET USING or DEFAULT USING. All refresh operations associated with a call to REFRESH_COLUMNS belong to the same transaction. Thus, all tables and columns specified by REFRESH_COLUMNS must be refreshed; otherwise, the entire operation is rolled back.

Syntax

REFRESH_COLUMNS ( 'table-list', '[column-list]' 
    [, 'refresh-mode' ] [, min-partition-key, max-partition-key] ]
)

Parameters

<table>
<thead>
<tr>
<th>parameter</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>table-list</td>
<td>A comma-delimited list of the tables to refresh:</td>
</tr>
<tr>
<td></td>
<td>[[database.]schema.]table[,...]</td>
</tr>
<tr>
<td></td>
<td><strong>Important:</strong> If you specify multiple tables, parameter refresh-mode must be set to REBUILD.</td>
</tr>
<tr>
<td>column-list</td>
<td>A comma-delimited list of columns to refresh, specified as follows:</td>
</tr>
<tr>
<td></td>
<td>• [[database.]schema.]table.]column[,...]</td>
</tr>
<tr>
<td></td>
<td>• [[database.]schema.]table.*</td>
</tr>
<tr>
<td></td>
<td>where asterisk (*) specifies to refresh all SET USING/DEFAULT USING columns in table. For example:</td>
</tr>
<tr>
<td></td>
<td>SELECT REFRESH_COLUMNS ('t1, t2', 't1.*, t2.b', 'REBUILD');</td>
</tr>
</tbody>
</table>
If *column-list* is set to an empty string (""), REFRESH_COLUMNS refreshes all SET USING/DEFAULT USING columns in the specified tables.

The following requirements apply:

- All specified columns must have a SET USING or DEFAULT USING constraint.
- If REFRESH_COLUMNS specifies multiple tables, all column names must be qualified by their table names. If the target tables span multiple schemas, all column names must be fully qualified by their schema and table names. For example:
  
  ```sql
  SELECT REFRESH_COLUMNS ('t1, t2', 't1.a, t2.b', 'REBUILD');
  ```

If you specify a database, it must be the current database.

### refresh-mode

Specifies how to refresh SET USING columns:

- **UPDATE**: Marks original rows as deleted and replaces them with new rows. In order to save these updates, you must issue a COMMIT statement.
- **REBUILD**: Replaces all data in the specified columns. The rebuild operation is auto-committed.

If set to an empty string or omitted, REFRESH_COLUMNS executes in UPDATE mode. If you specify multiple tables, you must explicitly specify REBUILD mode.

In both cases, REFRESH_COLUMNS returns an error if any SET USING column is defined as a primary or unique key in a table that enforces those constraints.

See [REBUILD Mode Restrictions](#) for limitations on using the REBUILD option.

### min-partition-key

Qualifies REBUILD mode, limiting the rebuild operation to one or more partitions. To specify a range of partitions, `max-partition-key` must be greater than `min-partition-key`. To update one partition, the two arguments must be equal.

The following requirements apply:
The function can specify only one table to refresh. The table must be partitioned on the specified keys.

You can use these arguments to refresh columns with recently loaded data—that is, data in the latest partitions. Using this option regularly can significantly minimize the overhead otherwise incurred by rebuilding entire columns in a large table.

See Partition-based REBUILD Operations below for details.

### Privileges

- MODIFY privilege on the target table, USAGE privilege on its schema
- For each SET USING column to refresh that queries another table or view: SELECT privilege on the queried table/view, USAGE privilege on its schema

### REBUILD versus REFRESH Modes

In general, UPDATE is a better choice when changes to SET USING column data are confined to a relatively small number of rows. Use REBUILD when a significant amount of SET USING column data is stale and must be updated. It is generally good practice to call REFRESH_COLUMNS with REBUILD on any new SET USING column—for example, to populate a SET USING column after adding it with ALTER TABLE...ADD COLUMN.

### REBUILD Mode Restrictions

If you call REFRESH_COLUMNS on a SET USING column and specify the refresh mode as REBUILD, Vertica returns an error if any of the following conditions is true for that column:

- Specified as a table partition key.
- Included in an unsegmented projection of the target table.
- Included in a projection with expressions, or any live aggregate projection that invokes a user-defined transform function (UDTF).
- Included in a projection's sort order or segmentation.
- Included in a projection, and the projection omits an anchor table column that is referenced in the column's SET USING expression.
- Included in a projection's GROUPED clause.
Partition-based REBUILD Operations

If a flattened table is partitioned, you can reduce the overhead of calling REFRESH_COLUMNS in REBUILD mode, by specifying one or more partition keys. Doing so limits the rebuild operation to the specified partitions. For example, table `public.orderFact` is defined with `SET USING` column `cust_name`. This table is partitioned on column `order_date`, where the partition clause invokes Vertica function `CALENDAR_HIERARCHY_DAY`. Thus, you can call REFRESH_COLUMNS on specific time-delimited partitions of this table—in this case, on orders over the last two months:

```sql
=> SELECT REFRESH_COLUMNS ('public.orderFact',
    'cust_name',
    'REBUILD',
    TO_CHAR(ADD_MONTHS(current_date, -2), 'YYYY-MM')||'-01',
    TO_CHAR(LAST_DAY(ADD_MONTHS(current_date, -1))));
```

```
refresh_columns completed
(1 row)
```

Examples

See Flattened Table Example and SET USING versus DEFAULT.

**START_REFRESH**

Refreshes projections in the current schema with the latest data of their respective anchor tables. START_REFRESH runs asynchronously in the background, and updates system table `PROJECTION_REFRESHES`. This function has no effect if a refresh is already running.

To refresh only projections of a specific table, use `REFRESH`. When you deploy a design through Database Designer, it automatically refreshes its projections.

**Syntax**

`START_REFRESH()`
**Privileges**

None

**Requirements**

All nodes must be up.

**Refresh Methods**

Vertica can refresh a projection from one of its buddies, if one is available. In this case, the target projection gets the source buddy's historical data. Otherwise, the projection is refreshed from scratch with data of the latest epoch at the time of the refresh operation. In this case, the projection cannot participate in historical queries on any epoch that precedes the refresh operation.

To determine the method used to refresh a given projection, query `REFRESH_METHOD` from system table `PROJECTION_REFRESSES`.

**Example**

```sql
=> SELECT START_REFRESH();
START_REFRESH
Starting refresh background process.
(1 row)
```

**See Also**

- Refreshing Projections
- `CLEAR_PROJECTION_REFRESSES`
Purge Functions

This section contains purge functions specific to Vertica.

**PURGE**

Permanently removes delete vectors from ROS storage containers so disk space can be reused. PURGE removes all historical data up to and including the Ancient History Mark epoch.

PURGE does not delete temporary tables.

⚠️ **Caution:**

PURGE can temporarily use significant disk space.

**Syntax**

```
SELECT PURGE()
```

**Privileges**

- Table owner
- USAGE privilege on schema

**Example**

After you delete data from a Vertica table, that data is marked for deletion. To see the data that is marked for deletion, query system table `DELETE_VECTORS`.

Run PURGE to remove the delete vectors from ROS containers.

```
=> SELECT * FROM test1;
number
-------
     3
     12
     33
```
87
43
99
(6 rows)

=> DELETE FROM test1 WHERE number > 50;
OUTPUT
-------
  2
(1 row)

=> SELECT * FROM test1;
number
-------
  43
   3
   12
   33
(4 rows)

=> SELECT node_name, projection_name, deleted_row_count FROM DELETE_VECTORS;
<table>
<thead>
<tr>
<th>node_name</th>
<th>projection_name</th>
<th>deleted_row_count</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0002</td>
<td>test1_b1</td>
<td>1</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>test1_b1</td>
<td>1</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>test1_b0</td>
<td>1</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>test1_b0</td>
<td>1</td>
</tr>
</tbody>
</table>
(4 rows)

=> SELECT PURGE();
...
(Table: public.test1) (Projection: public.test1_b0)
(Table: public.test1) (Projection: public.test1_b1)
...
(4 rows)

After the ancient history mark (AHM) advances:

=> SELECT * FROM DELETE_VECTORS;
(No rows)

See Also

- Purging Deleted Data
- PURGE_PARTITION
- PURGE_PROJECTION
- PURGE_TABLE

**PURGE_PARTITION**

Purges a table partition of deleted rows. Similar to PURGE and PURGE_PROJECTION, this function removes deleted data from physical storage so you can reuse the disk space.
PURGE_PARTITION removes data only from the AHM epoch and earlier.

**Syntax**

```sql
PURGE_PARTITION ( '[[database.]schema.]table', partition-key )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code> If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>table</code></td>
<td>The partitioned table to purge.</td>
</tr>
<tr>
<td><code>partition-key</code></td>
<td>The key of the partition to purge.</td>
</tr>
</tbody>
</table>

**Privileges**

- Table owner
- USAGE privilege on schema

**Example**

The following example lists the count of deleted rows for each partition in a table, then calls `PURGE_PARTITION()` to purge the deleted rows from the data.

```sql
=> SELECT partition_key, table_schema, projection_name, sum(deleted_row_count) AS deleted_row_count
    FROM partitions
    GROUP BY partition_key, table_schema, projection_name
    ORDER BY partition_key;
```

<table>
<thead>
<tr>
<th>partition_key</th>
<th>table_schema</th>
<th>projection_name</th>
<th>deleted_row_count</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>1</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>2</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>3</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>4</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
<tr>
<td>5</td>
<td>public</td>
<td>t_super</td>
<td>2</td>
</tr>
</tbody>
</table>
See Also

- PURGE
- PURGE_PROJECTION
- PURGE_TABLE
- STORAGE_CONTAINERS

**PURGE_PROJECTION**

Permanently removes deleted data from physical storage so disk space can be reused. You can purge historical data up to and including the Ancient History Mark epoch.

⚠️ **Caution:**

PURGE_PROJECTION can use significant disk space while purging the data.

See PURGE for details about purge operations.
Syntax

PURGE_PROJECTION ('[[database.]schema.]projection')

Parameters

| [database.]schema | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td>projection</td>
<td>The projection to purge.</td>
</tr>
</tbody>
</table>

If you specify a database, it must be the current database.

Privileges

- Table owner
- USAGE privilege on schema

Examples

The following example purges all historical data in projection tbl_p that precedes the Ancient History Mark epoch.

```sql
=> CREATE TABLE tbl (x int, y int);
CREATE TABLE
=> INSERT INTO tbl VALUES(1,2);
OUTPUT
--------
  1
  (1 row)
=> INSERT INTO tbl VALUES(3,4);
OUTPUT
--------
  1
  (1 row)
dbadmin=> COMMIT;
COMMIT
```
CREATE PROJECTION tbl_p AS SELECT x FROM tbl UNSEGMENTED ALL NODES;

WARNING 4468: Projection <public.tbl_p> is not available for query processing.
Execute the select start_refresh() function to copy data into this projection.
The projection must have a sufficient number of buddy projections and all nodes must be up before starting a refresh
CREATE PROJECTION
=> SELECT START_REFRESH();
START_REFRESH

Starting refresh background process.
=> DELETE FROM tbl WHERE x=1;
OUTPUT
--------
1
(1 row)
=> COMMIT;
COMMIT
=> SELECT MAKE_AHM_NOW();
MAKE_AHM_NOW

AHM set (New AHM Epoch: 9066)
(1 row)
=> SELECT PURGE_PROJECTION ('tbl_p');
PURGE_PROJECTION

Projection purged
(1 row)

See Also

- PURGE_TABLE
- STORAGE_CONTAINERS
- Purging Deleted Data in the Administrator's Guide.

PURGE_TABLE

Note:
This function was formerly named PURGE_TABLE_PROJECTIONS(). Vertica still supports the former function name.

Permanently removes deleted data from physical storage so disk space can be reused. You can purge historical data up to and including the Ancient History Mark epoch.

Purges all projections of the specified table. You cannot use this function to purge temporary tables.
Syntax

PURGE_TABLE ( '[database.]schema.table' )

Parameters

| [database.]schema | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:
|                  |  
|                  | myschema.thisDbObject
| table            | The table to purge.

Privileges

- Table owner
- USAGE privilege on schema

Caution:

PURGE_TABLE could temporarily take up significant disk space while the data is being purged.

Example

The following example purges all projections for the store sales fact table located in the Vmart schema:

```sql
=> SELECT PURGE_TABLE('store.store_sales_fact');
```

See Also

- PURGE
- PURGE_TABLE
- STORAGE_CONTAINERS
- Purging Deleted Data
Session Management Functions

This section contains session management functions specific to Vertica.

See also the SQL system table `V_MONITOR.SESSIONS`.

**CANCEL_REFRESH**

Cancels refresh-related internal operations initiated by `START_REFRESH` and `REFRESH`.

**Syntax**

`CANCEL_REFRESH()`

**Privileges**

None

**Notes**

- Refresh tasks run in a background thread in an internal session, so you cannot use `INTERRUPT_STATEMENT` to cancel those statements. Instead, use `CANCEL_REFRESH` to cancel statements that are run by refresh-related internal sessions.
- Run `CANCEL_REFRESH()` on the same node on which `START_REFRESH()` was initiated.
- `CANCEL_REFRESH()` cancels the refresh operation running on a node, waits for the cancelation to complete, and returns SUCCESS.
- Only one set of refresh operations runs on a node at any time.

**Example**

Cancel a refresh operation executing in the background.

```sql
=> SELECT START_REFRESH();
START_REFRESH
```
---
Starting refresh background process.
(1 row)
=> SELECT CANCEL_REFRESH();
  CANCEL_REFRESH
---
Stopping background refresh process.
(1 row)

See Also

- INTERRUPT_STATEMENT
- SESSIONS
- START_REFRESH
- PROJECTION_REFRESHES

**CLOSE_ALL_SESSIONS**

Closes all external sessions except the one that issues this function. Use CLOSE_ALL_SESSIONS before shutting down the Vertica database.

Vertica closes sessions asynchronously, so it is possible for another session to open before all previous sessions close. In this case, you must reissue this function before the database can be shut down. To view the status of all open sessions, query the system table SESSIONS.

Query to view all database sessions.

For detailed information about session management options, see Managing Sessions in the Administrator's Guide.

**Syntax**

CLOSE_ALL_SESSIONS()

**Privileges**

- **Superuser** to close all database sessions
- None to close your own session
### Examples

Two user sessions are open on separate nodes:

```sql
=> SELECT * FROM sessions;
- [ RECORD 1 ]---------------------------------------------------------------
| node_name | v_vmartdb_node0001 |
| user_name  | dbadmin            |
| client_hostname | 127.0.0.1:52110 |
| client_pid | 4554               |
| login_timestamp | 2011-01-03 14:05:40.252625-05 |
| session_id | stress04-4325:0x14 |
| client_label |                  |
| transaction_start | 2011-01-03 14:05:44.325781 |
| transaction_id | 4503596273728326 |
| transaction_description | user dbadmin (select * from sessions;) |
| statement_start | 2011-01-03 15:36:13.896288 |
| statement_id | 10 |
| last_statement_duration_us | 14978 |
| current_statement | select * from sessions; |
| ssl_state | None |
| authentication_method | Trust |
- [ RECORD 2 ]---------------------------------------------------------------
| node_name | v_vmartdb_node0002 |
| user_name  | dbadmin            |
| client_hostname | 127.0.0.1:57174 |
| client_pid | 30117              |
| login_timestamp | 2011-01-03 15:33:00.842021-05 |
| session_id | stress05-27944:0xc1a |
| client_label |                  |
| transaction_start | 2011-01-03 15:34:46.538102 |
| transaction_id | -1 |
| transaction_description | user dbadmin (COPY Mart_Fact FROM '/data/mart_Fact.tbl'
| | DELIMITER '|') NULL '\n';) |
| statement_start | 2011-01-03 15:36:13.896288 |
| statement_id | 10 |
| last_statement_duration_us | 26250 |
| current_statement | COPY Mart_Fact FROM '/data/Mart_Fact.tbl' DELIMITER '|'
| | NULL '\n'; |
| ssl_state | None |
| authentication_method | Trust |
- [ RECORD 3 ]---------------------------------------------------------------
| node_name | v_vmartdb_node0003 |
| user_name  | dbadmin            |
| client_hostname | 127.0.0.1:56367 |
| client_pid | 1191               |
| login_timestamp | 2011-01-03 15:31:44.939302-05 |
| session_id | stress06-25663:0xbec |
| client_label |                  |
| transaction_start | 2011-01-03 15:34:51.05939 |
| transaction_id | 54043195528458775 |
| transaction_description | user dbadmin (COPY Mart_Fact FROM '/data/Mart_Fact.tbl'
| | DELIMITER '|') NULL '\n' DIRECT;) |
| statement_start | 2011-01-03 15:35:46.436748 |
| statement_id | 10 |
| last_statement_duration_us | 1591403 |
```
current_statement  | COPY Mart_Fact FROM '/data/Mart_Fact.tbl' DELIMITER '|' NULL '\n' DIRECT;
ssl_state           | None
authentication_method | Trust

Close all sessions:

=> \x
Expanded display is off.
=> SELECT CLOSE_ALL_SESSIONS();
CLOSE_ALL_SESSIONS
---------------------------------------
Close all sessions command sent. Check v_monitor.sessions for progress.
(1 row)

Session contents after issuing CLOSE_ALL_SESSIONS:

=> SELECT * FROM SESSIONS;
-[ RECORD 1 ]-----------------------------------------
  node_name               | v_vmartdb_node001
  user_name                | dbadmin
  client_hostname          | 127.0.0.1:52110
  client_pid               | 4554
  login_timestamp          | 2011-01-03 14:05:40.252625-05
  session_id               | stress04-4325:0x14
  client_label             | 
  transaction_start        | 2011-01-03 14:05:44.325781
  transaction_id           | 4503596273728326
  transaction_description  | user dbadmin (SELECT * FROM sessions;)
  statement_start          | 2011-01-03 16:19:56.720071
  statement_id             | 25
  last_statement_duration_us | 15605
  current_statement        | SELECT * FROM SESSIONS;
  ssl_state                | None
  authentication_method    | Trust

See Also

- CLOSE_SESSION
- CLOSE_USER_SESSIONS
- SHUTDOWN

CLOSE_SESSION

Interrupts the specified external session, rolls back the current transaction if any, and closes the socket. You can only close your own session.
It might take some time before a session is closed. To view the status of all open sessions, query the system table `SESSIONS`.

For detailed information about session management options, see Managing Sessions in the Administrator's Guide.

**Syntax**

```
CLOSE_SESSION ('sessionid')
```

**Parameters**

| sessionid | A string that specifies the session to close. This identifier is unique within the cluster at any point in time but can be reused when the session closes. |

**Privileges**

None

**Examples**

User session opened. Record 2 shows the user session running a COPY DIRECT statement.

```sql
=> SELECT * FROM sessions;
-[ RECORD 1 ]-----------------------------------------------------------
node_name | v_vmartdb_node0001
user_name  | dbadmin
client_hostname | 127.0.0.1:52110
client_pid  | 4554
login_timestamp | 2011-01-03 14:05:40.252625-05
session_id | stress04-4325:0x14
client_label | 
transaction_start | 2011-01-03 14:05:44.325781
transaction_id | 45035996273728326
transaction_description | user dbadmin (SELECT * FROM sessions;)
statement_start | 2011-01-03 15:36:13.896288
statement_id | 10
last_statement_duration_us | 14978
current_statement | select * from sessions;
ssl_state | None
authentication_method | Trust
-[ RECORD 2 ]-----------------------------------------------------------
node_name | v_vmartdb_node0002
user_name  | dbadmin
```
Close user session stress05-27944:0xc1a

=> \x
Expanded display is off.
=> SELECT CLOSE_SESSION('stress05-27944:0xc1a');
     CLOSE_SESSION

Session close command sent. Check v_monitor.sessions for progress.
(1 row)

Query the sessions table again for current status, and you can see that the second session has been closed:

=> SELECT * FROM SESSIONS;
-[ RECORD 1 ]-----------------------------------------------
   node_name | v_vmartdb_node0001
   user_name  | dbadmin
   client_hostname | 127.0.0.1:52110
   client_pid  | 4554
   login_timestamp | 2011-01-03 14:05:40.252625-05
   session_id  | stress04-4325:0x14
   client_label |
   transaction_start | 2011-01-03 14:05:44.325781
   transaction_id  | 45035996273728326
   transaction_description | user dbadmin (select * from SESSIONS;)
   statement_start | 2011-01-03 16:12:07.841298
   statement_id  | 20
   last_statement_duration_us | 26250
   current_statement | COPY ClickStream_Fact FROM '/data/clickstream/1g/ClickStream_Fact.tbl' DELIMITER '|' NULL '\n' DIRECT;
   statement_id  | 20
   last_statement_duration_us | 26250
   current_statement | COPY ClickStream_Fact FROM '/data/clickstream/1g/ClickStream_Fact.tbl' DELIMITER '|' NULL '\n' DIRECT;
   ssl_state | None
   authentication_method | Trust
See Also

- CLOSE_ALL_SESSIONS
- SHUTDOWN

**CLOSE_USER_SESSIONS**

Stops the session for a user, rolls back any transaction currently running, and closes the connection. To determine the status of the sessions to close, query the **SESSIONS** table.

**Note:**
Running this function on your own sessions leaves one session running.

**Syntax**

`CLOSE_USER_SESSIONS ( 'user-name' )`

**Parameters**

| user-name | Specifies the user whose sessions are to be closed. If you specify your own user name, Vertica closes all sessions except the one in which you issue this function. |

**Privileges**

**DBADMIN**

**Examples**

This example closes all active session for user u1:

```
=> SELECT close_user_sessions('u1');
```
See Also

- CLOSE_ALL_SESSIONS
- CLOSE_SESSION
- SHUTDOWN

**GET_NUM_ACCEPTED_ROWS**

Returns the number of rows loaded into the database for the last completed load for the current session. GET_NUM_ACCEPTED_ROWS is a meta-function. Do not use it as a value in an INSERT query.

The number of accepted rows is not available for a load that is currently in process. Check the LOAD_STREAMS system table for its status.

This meta-function supports loads from STDIN, COPY LOCAL from a Vertica client, or a single file on the initiator. You cannot use GET_NUM_ACCEPTED_ROWS for multi-node loads.

**Syntax**

```sql
GET_NUM_ACCEPTED_ROWS();
```

**Privileges**

None

**Note:**

The data regarding accepted rows from the last load during the current session does not persist, and is lost when you initiate a new load.

**Examples**

This examples shows the number of accepted rows from the vmart_load_data.sql meta-command.

```sql
=> \i vmart_load_data.sql;
```
SELECT GET_NUM_ACCEPTED_ROWS();
GET_NUM_ACCEPTED_ROWS
-------------------------
300000
(1 row)

See Also

- GET_NUM_REJECTED_ROWS

GET_NUM_REJECTED_ROWS

Returns the number of rows that were rejected during the last completed load for the current session. GET_NUM_REJECTED_ROWS is a meta-function. Do not use it as a value in an INSERT query.

Rejected row information is unavailable for a load that is currently running. The number of rejected rows is not available for a load that is currently in process. Check the LOAD_STREAMS system table for its status.

This meta-function supports loads from STDIN, COPY LOCAL from a Vertica client, or a single file on the initiator. You cannot use GET_NUM_REJECTED_ROWS for multi-node loads.

Syntax

GET_NUM_REJECTED_ROWS();

Privileges

None

Note:
The data regarding rejected rows from the last load during the current session does not persist, and is dropped when you initiate a new load.
Examples

This example shows the number of rejected rows from the vmart_load_data.sql meta-command.

```
=> \i vmart_load_data.sql
=> SELECT GET_NUM_REJECTED_ROWS ();
GET_NUM_REJECTED_ROWS
------------------------
0
(1 row)
```

See Also

- `GET_NUM_ACCEPTED_ROWS`

**INTERRUPT_STATEMENT**

Interrupts the specified statement in a user session, rolls back the current transaction, and writes a success or failure message to the log file.

Sessions can be interrupted during statement execution. Only statements run by user sessions can be interrupted.

Syntax

```
INTERRUPT_STATEMENT( 'session-id', statement-id )
```

Parameters

<table>
<thead>
<tr>
<th>parameter</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>session-id</td>
<td>Identifies the session to interrupt. This identifier is unique within the cluster at any point in time.</td>
</tr>
<tr>
<td>statement-id</td>
<td>Identifies the statement to interrupt. If the <code>statement-id</code> is valid, the statement can be interrupted and <code>INTERRUPT_STATEMENT</code> returns a success message. Otherwise the system returns an error.</td>
</tr>
</tbody>
</table>
Privileges

Superuser

Messages

The following list describes messages you might encounter:

<table>
<thead>
<tr>
<th>Message</th>
<th>Meaning</th>
</tr>
</thead>
<tbody>
<tr>
<td>Statement interrupt sent. Check SESSIONS for progress.</td>
<td>This message indicates success.</td>
</tr>
<tr>
<td>Session &lt;id&gt; could not be successfully interrupted: session not found.</td>
<td>The session ID argument to the interrupt command does not match a running session.</td>
</tr>
<tr>
<td>Session &lt;id&gt; could not be successfully interrupted: statement not found.</td>
<td>The statement ID does not match (or no longer matches) the ID of a running statement (if any).</td>
</tr>
<tr>
<td>No interruptible statement running</td>
<td>The statement is DDL or otherwise non-interruptible.</td>
</tr>
<tr>
<td>Internal (system) sessions cannot be interrupted.</td>
<td>The session is internal, and only statements run by external sessions can be interrupted.</td>
</tr>
</tbody>
</table>

Examples

Two user sessions are open. RECORD 1 shows user session running `SELECT FROM SESSION`, and RECORD 2 shows user session running `COPY DIRECT`: 
=> SELECT * FROM SESSIONS;

-[
  RECORD 1 ]-----------------------------------------------

<table>
<thead>
<tr>
<th>node_name</th>
<th>v_vmartdb_node0001</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_name</td>
<td>dbadmin</td>
</tr>
<tr>
<td>client_hostname</td>
<td>127.0.0.1:52110</td>
</tr>
<tr>
<td>client_pid</td>
<td>4554</td>
</tr>
<tr>
<td>login_timestamp</td>
<td>2011-01-03 14:05:40.252625-05</td>
</tr>
<tr>
<td>session_id</td>
<td>stress04-4325:0x14</td>
</tr>
<tr>
<td>client_label</td>
<td></td>
</tr>
<tr>
<td>transaction_start</td>
<td>2011-01-03 14:05:44.325781</td>
</tr>
<tr>
<td>transaction_id</td>
<td>4503596273728326</td>
</tr>
<tr>
<td>transaction_description</td>
<td>user dbadmin (select * from sessions);</td>
</tr>
<tr>
<td>statement_start</td>
<td>2011-01-03 15:36:13.896208</td>
</tr>
<tr>
<td>statement_id</td>
<td>10</td>
</tr>
<tr>
<td>last_statement_duration_us</td>
<td>14978</td>
</tr>
<tr>
<td>current_statement</td>
<td>select * from sessions;</td>
</tr>
<tr>
<td>ssl_state</td>
<td>None</td>
</tr>
<tr>
<td>authentication_method</td>
<td>Trust</td>
</tr>
</tbody>
</table>

-[
  RECORD 2 ]-----------------------------------------------

<table>
<thead>
<tr>
<th>node_name</th>
<th>v_vmartdb_node0003</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_name</td>
<td>dbadmin</td>
</tr>
<tr>
<td>client_hostname</td>
<td>127.0.0.1:56367</td>
</tr>
<tr>
<td>client_pid</td>
<td>1191</td>
</tr>
<tr>
<td>login_timestamp</td>
<td>2011-01-03 15:31:44.939302-05</td>
</tr>
<tr>
<td>session_id</td>
<td>stress06-25663:0bec</td>
</tr>
<tr>
<td>client_label</td>
<td></td>
</tr>
<tr>
<td>transaction_start</td>
<td>2011-01-03 15:34:51.05939</td>
</tr>
<tr>
<td>transaction_id</td>
<td>54043195528458775</td>
</tr>
</tbody>
</table>
| transaction_description | user dbadmin (COPY Mart_Fact FROM '/data/Mart_Fact.tbl' DELIMITER '|' NULL '\n' DIRECT;)
| statement_start   | 2011-01-03 15:35:46.436748 |
| statement_id      | 5                  |
| last_statement_duration_us | 1591403 |
| current_statement | COPY Mart_Fact FROM '/data/Mart_Fact.tbl' DELIMITER '|' NULL '\n' DIRECT; |
| ssl_state         | None               |
| authentication_method | Trust              |

**Interrupt the COPY DIRECT statement running in session stress06-25663:0bec:**

=> \x
Expanded display is off.
=> SELECT INTERRUPT_STATEMENT('stress06-25663:0x1537', 5);
interrupt_statement
------------------------------------------------------------------------
Statement interrupt sent. Check v_monitor.sessions for progress.
(1 row)

**Verify that the interrupted statement is no longer active by looking at the current_statement column in the SESSIONS system table. This column becomes blank when the statement is interrupted:**

=> SELECT * FROM SESSIONS;

-[
  RECORD 1 ]-----------------------------------------------

<table>
<thead>
<tr>
<th>node_name</th>
<th>v_vmartdb_node0001</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_name</td>
<td>dbadmin</td>
</tr>
</tbody>
</table>
### See Also

- **SESSIONS**
- Managing Sessions
- Configuration Parameters

### RELEASE_ALL_JVM_MEMORY

Forces all sessions to release the memory consumed by their Java Virtual Machines (JVM).

#### Syntax

```
RELEASE_ALL_JVM_MEMORY();
```

---

Vertica Analytic Database (9.3.x)
Privileges

Must be a superuser.

Example

The following example demonstrates viewing the JVM memory use in all open sessions, then calling RELEASE_ALL_JVM_MEMORY() to release the memory:

```sql
=> select user_name, external_memory_kb FROM V_MONITOR_SESSIONS;
user_name | external_memory_kb
----------|---------------------
dbadmin   | 79705
(1 row)

=> SELECT RELEASE_ALL_JVM_MEMORY();

CLOSE ALL JVM_SESSIONS

(1 row)

=> SELECT user_name, external_memory_kb FROM V_MONITOR_SESSIONS;
user_name | external_memory_kb
----------|---------------------
dbadmin   | 0
(1 row)
```

See Also

- RELEASE_JVM_MEMORY

RELEASE_JVM_MEMORY

Terminates a Java Virtual Machine (JVM), making available the memory the JVM was using.

Syntax

```sql
RELEASE_JVM_MEMORY();
```

Privileges

None.
Examples

User session opened. RECORD 2 shows the user session running COPY DIRECT statement.

```sql
=> SELECT RELEASE_JVM_MEMORY();
   release_jvm_memory
---------------------------
Java process killed and memory released
(1 row)
```

See Also

- RELEASE_ALL_JVM_MEMORY

**RESERVE_SESSION_RESOURCE**

Reserves memory resources from the general resource pool for the exclusive use of the Vertica backup and restore process. No other Vertica process can access reserved resources. If insufficient resources are available, Vertica queues the reservation request.

This metafunction is a session level reservation. When a session ends Vertica automatically releases any resources reserved in that session. Because the metafunction operates at the session level, the resource name does not need to be unique across multiple sessions.

You can view reserved resources by querying the `SESSIONS` table.

Syntax

```sql
RESERVE_SESSION_RESOURCE ( 'name', memory)
```

Parameters

<table>
<thead>
<tr>
<th>name</th>
<th>The name of the resource to reserve.</th>
</tr>
</thead>
<tbody>
<tr>
<td>memory</td>
<td>The amount of memory in kilobytes to allocate to the resource.</td>
</tr>
</tbody>
</table>
Privileges

None

Example

Reserve 1024 kilobytes of memory for the backup and restore process:

```sql
=> SELECT reserve_session_resource('VBR_RESERVE',1024);
- [ RECORD 1 ]-+-------------------+
  reserve_session_resource | Grant succeed
```

**RESET_SESSION**

Applies your default connection string configuration settings to your current session.

**Syntax**

`RESET_SESSION()`

**Examples**

The following example shows how you use `RESET_SESSION`.

Resets the current client connection string to the default connection string settings:

```sql
=> SELECT RESET_SESSION();
  RESET_SESSION
  ---------------------
  Reset session: done.
(1 row)
```
Statistics Management Functions

This section contains Vertica functions for collecting and managing table data statistics.

**ANALYZE_EXTERNAL_ROW_COUNT**

Calculates the exact number of rows in an external table. ANALYZE_EXTERNAL_ROW_COUNT runs in the background.

**Note:**
You cannot calculate row counts on external tables with DO_TM_TASK.

**Syntax**

```
ANALYZE_EXTERNAL_ROW_COUNT ('[[[database.]schema.]table-name ]')
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>database.[schema]</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code>. If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>table-name</code></td>
<td>Specifies the name of the external table for which to calculate the exact row count. If you supply an empty string, Vertica calculate the exact number of rows for all external tables.</td>
</tr>
</tbody>
</table>

**Privileges**

Any INSERT/UPDATE/DELETE privilege on the external table
Examples

Calculate the exact row count for all external tables:

```sql
=> SELECT ANALYZE_EXTERNAL_ROW_COUNT('');
```

Calculate the exact row count for table `loaderRejects`:

```sql
=> SELECT ANALYZE_EXTERNAL_ROW_COUNT('loader_rejects');
```

See Also

- Collecting Database Statistics
- DROP_EXTERNAL_ROW_COUNT

**ANALYZE_STATISTICS**

Note:

ANALYZE_STATISTICS is an alias of the function ANALYZE_HISTOGRAM, which is no longer documented.

Collects and aggregates data samples and storage information from all nodes that store projections associated with the specified table. By default, Vertica analyzes multiple columns in a single-query execution plan, depending on resource limits. Such multi-column analysis facilitates the following objectives:

- Reduce plan execution latency.
- Speed up analysis of relatively small tables with many columns.

Vertica writes statistics to the database catalog. The query optimizer uses this collected data to create query plans. Without this data, the query optimizer assumes uniform distribution of data values and equal storage usage for all projections.

You can cancel statistics collection with CTRL+C or by calling `INTERRUPT_STATEMENT`.

Syntax

```
ANALYZE_STATISTICS ('[[[database.]schema.]table]' [, 'column-list'] [, percent ]
```
Returns

0—Success

If an error occurs, refer to vertica.log for details.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code> If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>table</code></td>
<td>The table on which to collect data. If set to an empty string, Vertica collects statistics for all database tables and their projections.</td>
</tr>
<tr>
<td><code>column-list</code></td>
<td>A comma-delimited list of columns in <code>table</code>, typically a predicate column. Vertica narrows the scope of the data collection to the specified columns. If you alter a table to add a column and populate its contents with either default or other values, call <code>ANALYZE_STATISTICS</code> on this column to get the most current statistics.</td>
</tr>
<tr>
<td><code>percent</code></td>
<td>A float value between 0 and 100 that specifies what percentage of data to read from disk (not the amount of data to analyze). If you omit this argument, Vertica sets the percentage to 10. Analyzing more than 10 percent disk space takes proportionally longer to process, but produces a higher level of sampling accuracy.</td>
</tr>
</tbody>
</table>

Privileges

Non-superuser:
• Schema: USAGE
• Table: One of INSERT, DELETE, or UPDATE

Restrictions

• Vertica supports ANALYZE_STATISTICS on local and global temporary tables. In both cases, you can obtain statistics only on tables that are created with the option ON_COMMIT_PRESERVE_ROWS. Otherwise, Vertica deletes table content on committing the current transaction, so no table data is available for analysis.
• Vertica collects no statistics from the following projections:
  • Live aggregate and Top-K projections
  • Projections that are defined to include an SQL function within an expression

See Also

• Collecting Table Statistics
• ANALYZE_STATISTICS_PARTITION

ANALYZE_STATISTICS_PARTITION

Collects and aggregates data samples and storage information for a range of partitions in the specified table. Vertica writes the collected statistics to the database catalog.

You can cancel statistics collection with CTRL+C or meta-function INTERRUPT_STATEMENT.

Syntax

ANALYZE_STATISTICS_PARTITION ('[[database.]schema.]table', 'min-range-value','max-range-value' [, 'column-list'] [, percent ]

Returns

0: Success

If an error occurs, refer to vertica.log for details.
## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td><code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td><code>table</code></td>
<td>The table on which to collect data.</td>
</tr>
<tr>
<td><code>min-range-value</code></td>
<td>The minimum and maximum value of partition keys to analyze, where <code>min-range-value</code> must be ≤ <code>max-range-value</code>. To analyze one partition, <code>min-range-value</code> and <code>max-range-value</code> must be equal.</td>
</tr>
<tr>
<td><code>max-range-value</code></td>
<td></td>
</tr>
<tr>
<td><code>column-list</code></td>
<td>A comma-delimited list of columns in <code>table</code>, typically a predicate column. Vertica narrows the scope of the data collection to the specified columns.</td>
</tr>
<tr>
<td><code>percent</code></td>
<td>A float value between 0 and 100 that specifies what percentage of data to read from disk (not the amount of data to analyze). If you omit this argument, Vertica sets the percentage to 10. Analyzing more than 10 percent disk space takes proportionally longer to process, but produces a higher level of sampling accuracy.</td>
</tr>
</tbody>
</table>

## Privileges

Non-superuser:

- Schema: USAGE
- Table: One of INSERT, DELETE, or UPDATE
Requirements and Restrictions

The following requirements and restrictions apply to running ANALYZE_STATISTICS_PARTITION on a table:

- If you specify multiple partitions, they must be continuous. Different collections can overlap—for example, given partition keys of 1 through 99, successive calls to ANALYZE_STATISTICS_PARTITION can collect statistics for partitions 1-60 and 50-99. Similarly, one collection of statistics can be a subset of an earlier collection. In all cases, Vertica stores only the most recent statistics for each partition range. Thus, given the previous example, Vertica uses only statistics from the second collection for partition keys 50 through 60.
- The table must be partitioned and cannot contain unpartitioned data.
- The table partition expression must specify a single column. The following expressions are supported:
  - Expressions that specify only the column—that is, partition on all column values. For example:

    ```plaintext
    PARTITION BY ship_date GROUP BY CALENDAR_HIERARCHY_DAY(ship_date, 2, 2)
    ```

  - If the column is a DATE or TIMESTAMP/TIMESTAMPTZ, the partition expression can specify a supported date/time function that returns that column or any portion of it, such as month or year. For example, the following partition expression specifies to partition on the year portion of column order_date:

    ```plaintext
    PARTITION BY YEAR(order_date)
    ```

  - Expressions that perform addition or subtraction on the column. For example:

    ```plaintext
    PARTITION BY YEAR(order_date) - 1
    ```

  - The table partition expression cannot coerce the specified column to another data type.
  - Vertica collects no statistics from the following projections:
    - Live aggregate and Top-K projections
    - Projections that are defined to include an SQL function within an expression

Examples

See Collecting Partition Statistics.
**DROP_EXTERNAL_ROW_COUNT**

Removes external table row count statistics compiled by `ANALYZE_EXTERNAL_ROW_COUNT`. `DROP_EXTERNAL_ROW_COUNT` runs in the background.

⚠️ **Caution:**
Statistics can be time consuming to regenerate.

**Syntax**

```
DROP_EXTERNAL_ROW_COUNT ('[[[database.]schema.]table-name ]');
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code> If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>table-name</code></td>
<td>The external table for which to remove the exact row count. If you specify an empty string, Vertica drops the exact row count statistic for all external tables.</td>
</tr>
</tbody>
</table>

**Privileges**

- INSERT/UPDATE/DELETE privilege on table
- USAGE privilege on schema that contains the table

**Examples**

Drop row count statistics for external table `loader_rejects`:

```
=> SELECT DROP_EXTERNAL_ROW_COUNT('loader_rejects');
```
**See Also**

Collecting Database Statistics

**DROP_STATISTICS**

Removes statistical data on database projections previously generated by `ANALYZE_STATISTICS`. When you drop this data, the Vertica optimizer creates query plans using default statistics.

⚠️ **Caution:**
Regenerating statistics can incur significant overhead.

**Syntax**

`DROP_STATISTICS (['[[database.]schema.]table'] [, category [, '[column-list]']])`

**Parameters**

<table>
<thead>
<tr>
<th><strong>[database.]schema</strong></th>
<th><strong>[description]</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
<td></td>
</tr>
<tr>
<td>myschema.thisDBObject</td>
<td></td>
</tr>
<tr>
<td>If you specify a database, it must be the current database.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>table</strong></th>
<th><strong>[description]</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>The table on which to drop statistics. If set to an empty string, Vertica drops statistics for all database tables and their projections.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>category</strong></th>
<th><strong>[description]</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>The category of statistics to drop for the named table, one of the following:</td>
<td></td>
</tr>
<tr>
<td>• BASE (default): Drop histograms and row counts (min/max column values, histogram).</td>
<td></td>
</tr>
<tr>
<td>• HISTOGRAMS: Drop only histograms. Row count statistics remain.</td>
<td></td>
</tr>
</tbody>
</table>
### Privileges

Non-superuser:

- Schema: USAGE
- Table: One of INSERT, DELETE, or UPDATE

### Examples

Drop all base statistics for the table `store.store_sales_fact`:

```sql
=> SELECT DROP_STATISTICS('store.store_sales_fact');
DROP_STATISTICS
-------------
0
(1 row)
```

Drop statistics for all table projections:

```sql
=> SELECT DROP_STATISTICS ('');
DROP_STATISTICS
-------------
0
(1 row)
```

### See Also

`DROP_STATISTICS_PARTITION`

### `DROP_STATISTICS_PARTITION`

Removes statistical data on database projections previously generated by `ANALYZE_STATISTICS_PARTITION`. When you drop this data, the Vertica optimizer creates query plans using table-level statistics, if available, or default statistics.
Syntax

DROP_STATISTICS_PARTITION ('[[database.]schema.]table', '[min-range-value]', '[max-range-value]' [, category [, '[column-list]']] )

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code> If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>table</td>
<td>The table on which to drop statistics.</td>
</tr>
<tr>
<td>min-range-value, max-range-value</td>
<td>The minimum and maximum value of partition keys on which to drop statistics, where min-range-value must be ≤ max-range-value.</td>
</tr>
<tr>
<td>category</td>
<td>The category of statistics to drop for the named table, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• BASE (default): Drop histograms and row counts (min/max column values, histogram).</td>
</tr>
<tr>
<td></td>
<td>• HISTOGRAMS: Drop only histograms. Row count statistics remain.</td>
</tr>
<tr>
<td></td>
<td>• ALL: Drop all statistics.</td>
</tr>
<tr>
<td>column-list</td>
<td>A comma-delimited list of columns in table, typically predicate columns. Vertica narrows the scope of dropped statistics to the specified columns. If you omit this parameter or supply an empty string, Vertica drops statistics on all columns.</td>
</tr>
</tbody>
</table>
**Privileges**

Non-superuser:

- Schema: USAGE
- Table: One of INSERT, DELETE, or UPDATE

**See Also**

`DROP_STATISTICS`

**`EXPORT_STATISTICS`**

Generates statistics in XML format from data previously collected by `ANALYZE_STATISTICS`. Before you export statistics, collect the latest data by calling `ANALYZE_STATISTICS`.

**Syntax**

```
EXPORT_STATISTICS ('[filename]', [[[database.]schema.]table] [, 'column[,...]'])
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>filename</code></td>
<td>Specifies where to write the generated XML. If <code>filename</code> already exists, <code>EXPORT_STATISTICS</code> overwrites it. If you supply an empty string, <code>EXPORT_STATISTICS</code> writes the XML to standard output.</td>
</tr>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td><code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>table</code></td>
<td>Specifies the table on which to export projection statistics. If</td>
</tr>
</tbody>
</table>
you supply an empty string, Vertica exports all statistics for the database.

**scope**

Specifies the target table as follows:

```
[[database.]schema.]table
```

If you specify a database, it must be the current database.

**column**

The name of a column in `table`, typically a predicate column. You can specify multiple comma-delimited columns. Vertica narrows the scope of exported statistics to the specified columns only.

**Privileges**

Superuser

**Restrictions**

`EXPORT_STATISTICS` does not export statistics for LONG data type columns.

**Examples**

The following statement exports statistics on the VMart example database to a file:

```
=> SELECT EXPORT_STATISTICS('/opt/vertica/examples/VMart_Schema/vmart_stats.xml');

-- Export statistics
Statistics exported successfully
(1 row)
```

The next statement exports statistics on a single column (price) from a table named food:

```
=> SELECT EXPORT_STATISTICS('/opt/vertica/examples/VMart_Schema/price.xml', 'food.price');

-- Export statistics
Statistics exported successfully
(1 row)
```
See Also

- EXPORT_STATISTICS_PARTITION
- ANALYZE_STATISTICS
- DROP_STATISTICS
- IMPORT_STATISTICS
- VALIDATE_STATISTICS
- Collecting Database Statistics
- Best Practices For Statistics Collection

**EXPORT_STATISTICS_PARTITION**

Generates partition-level statistics in XML format from data previously collected by **ANALYZE_STATISTICS_PARTITION**.

**Syntax**

```
EXPORT_STATISTICS_PARTITION ( ['[filename]', '[[database.]schema.]table', 'min-range-value','max-range-value' [, 'column[]' ] ] )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>filename</td>
<td>Specifies where to write the generated XML. If <code>filename</code> already exists, EXPORT_STATISTICS_PARTITION overwrites it. If you supply an empty string, the function writes to standard output.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>&lt;myschema&gt;ThisDbObject</code> If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>table</td>
<td>The table on which to export data.</td>
</tr>
<tr>
<td>min-range-value</td>
<td>The minimum and maximum value of partition keys on which</td>
</tr>
</tbody>
</table>
### EXPORT_STATISTICS

**Syntax**

```sql
EXPORT_STATISTICS 'filename'
```

**Important:**

The range of keys to export must be equal to, or a superset of, the full range of partitions previously analyzed by ANALYZE_STATISTICS_PARTITION. If the range omits any analyzed partition, EXPORT_STATISTICS_PARTITION exports no statistics.

<table>
<thead>
<tr>
<th><strong>max-range-value</strong></th>
<th>to export statistics, where <code>min-range-value</code> must be ≤ <code>max-range-value</code>.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>column</strong></td>
<td>The name of a column in <code>table</code>, typically a predicate column. You can specify multiple comma-delimited columns. Vertica narrows the scope of exported statistics to the specified columns only.</td>
</tr>
</tbody>
</table>

### Privileges

Superuser

### Restrictions

EXPORT_STATISTICS_PARTITION does not export statistics for LONG data type columns.

### See Also

- EXPORT_STATISTICS
- ANALYZE_STATISTICS_PARTITION

---

**IMPORT_STATISTICS**

Imports statistics from the XML file that was generated by EXPORT_STATISTICS. Imported statistics override existing statistics for the projections that are referenced in the XML file.

**Syntax**

```sql
IMPORT_STATISTICS 'filename'
```
Parameters

| filename | The path and name of an XML input file that was generated by EXPORT_STATISTICS. |

Privileges

Superuser

Restrictions

- IMPORT_STATISTICS imports only valid statistics. If the source XML file has invalid statistics for a specific column, those statistics are not imported and Vertica throws a warning. If the statistics file has an invalid structure, the import operation fails. To check a statistics file for validity, run VALIDATE_STATISTICS.
- IMPORT_STATISTICS returns warnings for LONG data type columns, as the source XML file generated by EXPORT_STATISTICS contains no statistics for columns of that type.

Example

Import the statistics for the VMart database from an XML file previously created by EXPORT_STATISTICS:

```sql
=> SELECT IMPORT_STATISTICS('/opt/vertica/examples/VMart_Schema/vmart_stats.xml');

<table>
<thead>
<tr>
<th>IMPORT_STATISTICS</th>
</tr>
</thead>
<tbody>
<tr>
<td>-------------------</td>
</tr>
<tr>
<td>-------------------</td>
</tr>
</tbody>
</table>

Importing statistics for projection date_dimension_super column date_key failure (stats did not contain row counts)
Importing statistics for projection date_dimension_super column date failure (stats did not contain row counts)
Importing statistics for projection date_dimension_super column full_date_description failure (stats did not contain row counts)
...
(1 row)
```
See Also

- `ANALYZE_STATISTICS`
- `EXPORT_STATISTICS`

**VALIDATE_STATISTICS**

Validates statistics in the XML file generated by `EXPORT_STATISTICS`.

**Syntax**

```
VALIDATE_STATISTICS ( 'XML-file' )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>XML-file</td>
<td>the path and name of the XML file that contains the statistics to validate.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**Reporting Valid Statistics**

The following example shows the results when the statistics are valid:

```sql
=> SELECT EXPORT_STATISTICS('cust_dim_stats.xml','customer_dimension');
   EXPORT_STATISTICS
-----------------------------
Statistics exported successfully
(1 row)
=> SELECT VALIDATE_STATISTICS('cust_dim_stats.xml');
   VALIDATE_STATISTICS
-----------------------------
(1 row)
```
Identifying Invalid Statistics

If VALIDATE_STATISTICS is unable to read a document's XML, it throws this error:

```sql
=> SELECT VALIDATE_STATISTICS('/home/dbadmin/stats.xml');
VALIDATE_STATISTICS
Error validating statistics file: At line 1:1. Invalid document structure
(1 row)
```

If some table statistics are invalid, VALIDATE_STATISTICS returns a report that identifies them. In the following example, the function reports that attributes `distinct`, `buckets`, `rows`, `count`, and `distinctCount` cannot be negative numbers.

```sql
=> SELECT VALIDATE_STATISTICS('/stats.xml');
WARNING 0: Invalid value '-1' for attribute 'distinct' under column 'public.t.x'.
  Please use a positive value.
WARNING 0: Invalid value '-1' for attribute 'buckets' under column 'public.t.x'.
  Please use a positive value.
WARNING 0: Invalid value '-1' for attribute 'rows' under column 'public.t.x'.
  Please use a positive value.
WARNING 0: Invalid value '-1' for attribute 'count' under bound '1', column 'public.t.x'.
  Please use a positive value.
WARNING 0: Invalid value '-1' for attribute 'distinctCount' under bound '1', column 'public.t.x'.
  Please use a positive value.
VALIDATE_STATISTICS
---------------------
(1 row)
```

In this case, run `ANALYZE_STATISTICS` on the table again to create valid statistics.

See Also

- `ANALYZE_STATISTICS`
- `EXPORT_STATISTICS`
Storage Management Functions

This section contains storage management functions specific to Vertica.

**ALTER_LOCATION_LABEL**

Adds a label to a storage location, or changes or removes an existing label. You can change a location label if it is not specified by any storage policy.

⚠️ **Caution:**

If you label an existing storage location that already contains data, and then include the labeled location in one or more storage policies, existing data could be moved. If the Tuple Mover determines data stored on a labeled location does not comply with a storage policy, it moves the data elsewhere.

**Syntax**

```
ALTER_LOCATION_LABEL ( 'path' , '[node]' , '[location-label]' )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>path</td>
<td>The storage location path.</td>
</tr>
<tr>
<td>node</td>
<td>The node where the label change is applied. If you supply an empty string,</td>
</tr>
<tr>
<td></td>
<td>Vertica applies the change across all cluster nodes.</td>
</tr>
<tr>
<td>location-label</td>
<td>The label to assign to the specified storage location. If you supply an</td>
</tr>
<tr>
<td></td>
<td>empty string, Vertica removes that storage location's label.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser
Restrictions

You can remove a location label only if both of these conditions are true:

- The label is not specified in the storage policy of a database object.
- The labeled location is not the last available storage for the objects associated with it.

Example

The following ALTER_LOCATION_LABEL statement applies across all cluster nodes the label SSD to the storage location /home/dbadmin/SSD/tables:

```sql
=> SELECT ALTER_LOCATION_LABEL('/home/dbadmin/SSD/tables','','SSD');

ALTER_LOCATION_LABEL
/home/dbadmin/SSD/tables label changed.
(1 row)
```

See Also

- Altering Location Labels
- CLEAR_OBJECT_STORAGE_POLICY
- SET_OBJECT_STORAGE_POLICY

**ALTER_LOCATION_USE**

Alters the type of files that can be stored at the specified storage location.

Syntax

```
ALTER_LOCATION_USE ( 'path' , '[node]' , 'usage' )
```

Parameters

| path | Specifies where the storage location is mounted. |
**node** | Specifies the Vertica node with the storage location. An empty string ('') specifies to alter the location across all cluster nodes in a single transaction.
---|---
**usage** | One of the following:
  * DATA: The storage location stores only data files. This is the supported use for both a USER storage location, and a labeled storage location.
  * TEMP: The location stores only temporary files that are created during loads or queries.
  * DATA, TEMP: The location can store both types of files.

**Privileges**

Superuser

**USER Storage Location Restrictions**

You cannot change a storage location from a USER usage type if you created the location that way, or to a USER type if you did not. You can change a USER storage location to specify DATA (storing TEMP files is not supported). However, doing so does not affect the primary objective of a USER storage location, to be accessible by non-dbaadmin users with assigned privileges.

**Monitoring Storage Locations**

To obtain disk storage information that the database uses on each node, query system table **DISK_STORAGE**.

**Example**

The following example alters the storage location across all cluster nodes to store only data:

```sql
=> SELECT ALTER_LOCATION_USE ('/thirdVerticaStorageLocation/', '', 'DATA');
```
See Also

- Altering Location Use
- DROP_LOCATION
- RESTORE_LOCATION
- RETIRE_LOCATION
- GRANT (Storage Location)
- REVOKE (Storage Location)

CLEAR_CACHES

Clears the Vertica internal cache files.

Syntax

CLEAR_CACHES ()

Privileges

Superuser

Notes

If you want to run benchmark tests for your queries, in addition to clearing the internal Vertica cache files, clear the Linux file system cache. The kernel uses unallocated memory as a cache to hold clean disk blocks. If you are running version 2.6.16 or later of Linux and you have root access, you can clear the kernel file system cache as follows:

1. Make sure that all data in the cache is written to disk:

   # sync

2. Writing to the drop_caches file causes the kernel to drop clean caches, entries, and inodes from memory, causing that memory to become free, as follows:

   • To clear the page cache:

   # echo 1 > /proc/sys/vm/drop_caches
To clear the entries and inodes:

```bash
# echo 2 > /proc/sys/vm/drop_caches
```

To clear the page cache, entries, and inodes:

```bash
# echo 3 > /proc/sys/vm/drop_caches
```

**Example**

The following example clears the Vertica internal cache files:

```sql
=> SELECT CLEAR_CACHES();
CLEAR_CACHES
---------
Cleared
(1 row)
```

**CLEAR_OBJECT_STORAGE_POLICY**

Removes a user-defined storage policy from the specified database, schema or table. Storage containers at the previous policy's labeled location are moved to the default location. By default, this move occurs after all pending mergeout tasks return.

**Syntax**

```
CLEAR_OBJECT_STORAGE_POLICY ( 'object-name' [, 'key-min', 'key-max'] [, 'enforce-storage-move' ] )
```

**Parameters**

<table>
<thead>
<tr>
<th>object-name</th>
<th>The object to clear, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td>database</td>
<td>Clears <code>database</code> of its storage policy.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Clears <code>schema</code> of its storage policy.</td>
</tr>
<tr>
<td>[[database.]schema.]table</td>
<td>Clears <code>table</code> of its storage policy. If <code>table</code> is in any schema other than public, you must supply the schema name.</td>
</tr>
</tbody>
</table>
In all cases, `database` must be the name of the current database.

<table>
<thead>
<tr>
<th>key-min</th>
<th>key-max</th>
<th>Valid only if <code>object-name</code> is a table, specifies the range of table partition key values stored at the labeled location.</th>
</tr>
</thead>
</table>

`enforce-storage-move` Specifies when the Tuple Mover moves all existing storage containers for the specified object to its default storage location:

- false (default): Move storage containers only after all pending mergeout tasks return.
- true: Immediately move all storage containers to the new location.

**Tip:** You can also enforce all storage policies immediately by calling Vertica meta-function `ENFORCE_OBJECT_STORAGE_POLICY`.

### Privileges

Superuser

### Examples

This following statement clears the storage policy for table `store.store_orders_fact`. The `true` argument specifies to implement the move immediately:

```sql
=> SELECT CLEAR_OBJECT_STORAGE_POLICY ('store.store_orders_fact', 'true');

CLEAN_OBJECT_STORAGE_POLICY
Object storage policy cleared.
Task: moving storages
  (Table: store.store_orders_fact) (Projection: store.store_orders_fact_b0)
  (Table: store.store_orders_fact) (Projection: store.store_orders_fact_b1)

(1 row)
```
See Also

- Clearing Storage Policies
- ALTER_LOCATION_LABEL
- SET_OBJECT_STORAGE_POLICY
- ENFORCE_OBJECT_STORAGE_POLICY

DROP_LOCATION

Removes the specified storage location. Dropping a storage location is a permanent operation and cannot be undone. Therefore, you must retire a storage location before dropping it.

Syntax

DROP_LOCATION ( 'path', 'node' )

Parameters

<table>
<thead>
<tr>
<th>path</th>
<th>Specifies where the storage location to drop is mounted.</th>
</tr>
</thead>
<tbody>
<tr>
<td>node</td>
<td>The Vertica node where the location is available. A value of '' (an empty string) means to perform this operation on all nodes.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

Retiring a Storage Location

Retiring a storage location lets you verify that you do not need the storage before dropping it. You can also restore a retired storage location if you determine it is still in use.
Dropping a Shared Location

When a storage location is created in a shared location, such as HDFS, Vertica creates subdirectories for each node to prevent conflicts. For example, suppose you create a shared storage location in /data. The location for v_vmart_node0001 is /data/v_vmart_node0001, the location for v_vmart_node0002 is /data/v_vmart_node0002, and so on. To drop a location on only one node, use the node-specific path such as /data/v_vmart_node0002. To drop a location on all nodes, use the same path that you used to create it (/data in this example).

Storage Locations with Temp and Data Files

If you use a storage location to store data and then alter it to store only temp files, the location can still contain data files. Vertica does not let you drop a storage location containing data files. You can use the function MOVE_RETIRED_LOCATION_DATA to manually merge out the data files from the storage location, or you can drop partitions. Deleting data files does not work.

Examples

The following example shows how to drop a previously retired storage location on v_vmart_node0003:

```sql
=> SELECT DROP_LOCATION('/data', 'v_vmart_node0003');
```

See Also

- Dropping Storage Locations
- Retiring Storage Locations
- ALTERLOCATION_USE
- RESTORE_LOCATION
- RETIRE_LOCATION
- GRANT (Storage Location)
- REVOKE (Storage Location)
ENFORCE_OBJECT_STORAGE_POLICY

Applies storage policies of the specified object immediately. By default, the Tuple Mover enforces object storage policies after all pending mergeout operations are complete. Calling this function is equivalent to setting the enforce-storage-move parameter on related meta-functions. You typically use this function as the last step before dropping a storage location.

Syntax

ENFORCE_OBJECT_STORAGE_POLICY ( 'object-name' [, 'key-min', 'key-max'] )

Parameters

<table>
<thead>
<tr>
<th>object-name</th>
<th>Identifies the database object whose storage policies are to be applied, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• database: Applies database storage policies.</td>
</tr>
<tr>
<td></td>
<td>• [database.]schema: Applies schema storage policies.</td>
</tr>
<tr>
<td></td>
<td>• [[database.]schema.]table: Applies table storage policies. If table is in any schema other than public, you must supply the schema name.</td>
</tr>
<tr>
<td></td>
<td>In all cases, database must be the name of the current database.</td>
</tr>
<tr>
<td>key-min</td>
<td>Valid only if object-name is a table, specifies the range of table partition key values on which to perform the move.</td>
</tr>
<tr>
<td>key-max</td>
<td></td>
</tr>
</tbody>
</table>

Privileges

One of the following:

• Superuser
• Object owner and access to its storage location.

Examples

Apply storage policy updates to the test table:
=> SELECT ENFORCE_OBJECT_STORAGE_POLICY ('test');

See Also

- CLEAR_OBJECT_STORAGE_POLICY
- RETIRE_LOCATION
- DROP_LOCATION
- Managing Storage Locations

**MEASURE_LOCATION_PERFORMANCE**

Measures disk performance for the location specified.

**Syntax**

```
MEASURE_LOCATION_PERFORMANCE ( 'path' , 'node' )
```

**Parameters**

<table>
<thead>
<tr>
<th>path</th>
<th>Specifies where the storage location to measure is mounted.</th>
</tr>
</thead>
<tbody>
<tr>
<td>node</td>
<td>Is the Vertica node where the location to be measured is available.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**Notes**

- To get a list of all node names on your cluster, query the `V_MONITOR.DISK_STORAGE` system table:

  ```
  => SELECT node_name from DISK_STORAGE;
  node_name
  ----------------
  ```
If you intend to create a tiered disk architecture in which projections, columns, and partitions are stored on different disks based on predicted or measured access patterns, you need to measure storage location performance for each location in which data is stored. You do not need to measure storage location performance for temp data storage locations because temporary files are stored based on available space.

The method of measuring storage location performance applies only to configured clusters. If you want to measure a disk before configuring a cluster see Measuring Storage Performance.

Storage location performance equates to the amount of time it takes to read and write 1MB of data from the disk. This time equates to:

\[ \text{IO time} = \text{Time to read/write 1MB} + \text{Time to seek} = \frac{1}{\text{Throughput}} + \frac{1}{\text{Latency}} \]

Throughput is the average throughput of sequential reads/writes (units in MB per second)

Latency is for random reads only in seeks (units in seeks per second)

Note:
The IO time of a faster storage location is less than a slower storage location.

Example

The following example measures the performance of a storage location on v_vmartdb_node0004:

```sql
=> SELECT MEASURE_LOCATION_PERFORMANCE('/secondVerticaStorageLocation/', 'v_vmartdb_node0004');
WARNING: measure_location_performance can take a long time. Please check logs for progress
measure_location_performance
--
Throughput : 122 MB/sec. Latency : 140 seeks/sec
```
See Also

- CREATE LOCATION
- ALTER_LOCATION_USE
- RESTORE_LOCATION
- RETIRE_LOCATION
- Measuring Storage Performance

**MOVE RETIRED LOCATION DATA**

Moves all data from the specified retired storage location or from all retired storage locations in the database. MOVE RETIRED LOCATION DATA migrates the data to non-retired storage locations according to the storage policies of the objects whose data is stored in the location. This function returns only after it completes migration of all affected storage location data.

**Note:**
The Tuple Mover migrates data of retired storage locations when it consolidates data into larger ROS containers.

**Syntax**

MOVE RETIRED LOCATION DATA( ['Location-path'] [, 'node'] )

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>location-path</td>
<td>The path of the storage location as specified in the LOCATION_PATH column of system table STORAGE_LOCATIONS. This storage location must be marked as retired. If you omit this argument, MOVE RETIRED LOCATION DATA moves data from all retired storage locations.</td>
</tr>
<tr>
<td>node</td>
<td>The node on which to move data of the retired storage location. If Location-path is undefined on node, this function returns an error.</td>
</tr>
</tbody>
</table>
If you omit this argument, MOVE_RETIRED_LOCATION_DATA moves data from location-path on all nodes.

Privileges

Superuser

Examples

1. Query system table STORAGE_LOCATIONS to show which storage locations are retired:

```sql
=> SELECT node_name, location_path, location_label, is_retired FROM STORAGE_LOCATIONS
  WHERE is_retired = 't';
```

<table>
<thead>
<tr>
<th>node_name</th>
<th>location_path</th>
<th>location_label</th>
<th>is_retired</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0001</td>
<td>/home/dbadmin/SSDLoc</td>
<td>ssd</td>
<td>t</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>/home/dbadmin/SSDLoc</td>
<td>ssd</td>
<td>t</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>/home/dbadmin/SSDLoc</td>
<td>ssd</td>
<td>t</td>
</tr>
</tbody>
</table>

(3 rows)

2. Query system table STORAGE_LOCATIONS for the location of the messages table, which is currently stored in retired storage location ssd:

```sql
=> SELECT node_name, total_row_count, storage_type, location_label FROM STORAGE_CONTAINERS
  WHERE projection_name ILIKE 'messages%';
```

<table>
<thead>
<tr>
<th>node_name</th>
<th>total_row_count</th>
<th>storage_type</th>
<th>location_label</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0001</td>
<td>333514</td>
<td>ROS</td>
<td>ssd</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>333255</td>
<td>ROS</td>
<td>ssd</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>333255</td>
<td>ROS</td>
<td>ssd</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>333231</td>
<td>ROS</td>
<td>ssd</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>333231</td>
<td>ROS</td>
<td>ssd</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>333514</td>
<td>ROS</td>
<td>ssd</td>
</tr>
</tbody>
</table>

(6 rows)

3. Call MOVE_RETIRED_LOCATION_DATA to move the data off the ssd storage location.

```sql
=> SELECT MOVE_RETIRED_LOCATION_DATA('/home/dbadmin/SSDLoc');
```

Move data off retired storage locations done

(1 row)

4. Repeat the previous query to verify the storage location of the messages table:

```sql
=> SELECT node_name, total_row_count, storage_type, location_label FROM storage_containers
  WHERE projection_name ILIKE 'messages%';
```
See Also

- RETIRE_LOCATION
- RESTORE_LOCATION
- Managing Storage Locations in the Administrator's Guide.

RESTORE_LOCATION

Restores a storage location that was previously retired with RETIRE_LOCATION.

Syntax

RESTORE_LOCATION ( 'location-path', 'node' )

Parameters

<table>
<thead>
<tr>
<th>location-path</th>
<th>Specifies where to mount the retired storage location.</th>
</tr>
</thead>
<tbody>
<tr>
<td>node</td>
<td>The Vertica node where the retired location is available. An empty string specifies to perform this operation on all nodes. The operation fails if you dropped any locations.</td>
</tr>
</tbody>
</table>

Privileges

Superuser
Effects of Restoring a Previously Retired Location

After restoring a storage location, Vertica re-ranks all of the cluster storage locations. It uses the newly restored location to process queries as determined by its rank.

Monitoring Storage Locations

To obtain disk storage information that the database uses on each node, query system table DISK_STORAGE.

Examples

Restore the retired storage location on node4:

```sql
=> SELECT RESTORE_LOCATION ('/thirdVerticaStorageLocation/', 'v_vmartdb_node0004');
```

See Also

- Altering Location Use
- CREATE LOCATION
- ALTER_LOCATION_USE
- DROP_LOCATION

_RETIRED_LOCATION_

Inactivates the specified storage location. To obtain a list of all existing storage locations, query system table STORAGE_LOCATIONS.

Syntax

```sql
RETIRED_LOCATION ( 'location-path', 'node' [, enforce-storage-move ] )
```
Parameters

<table>
<thead>
<tr>
<th>location-path</th>
<th>Specifies where the storage location to retire resides.</th>
</tr>
</thead>
<tbody>
<tr>
<td>node</td>
<td>The Vertica node where the location is available. An empty string specifies to perform this operation on all nodes.</td>
</tr>
<tr>
<td>enforce-storage-move</td>
<td>If set to true, the location label is set to an empty string, and the data is moved elsewhere. The location can then be dropped without errors or warnings. Use this argument to expedite dropping a location.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

Retiring a Shared Location

When you create a storage location in a shared HDFS location, Vertica creates subdirectories for each node to prevent conflicts. For example, suppose you create a shared storage location in /data. The location for v_vmartdb_node0001 is /data/v_vmartdb_node0001, the location for v_vmartdb_node0002 is /data/v_vmartdb_node0002, and so on. To retire a location on only one node, use the node-specific path such as /data/v_vmartdb_node0002. To retire a location on all nodes, use the same path that you used to create it (in this example, /data).

Note:
Vertica does not identify NFS as a shared file system.

Effects of Retiring a Storage Location

RETIRE_LOCATION checks that the location is not the only storage for data and temp files. At least one location must exist on each node to store data and temp files. However, you can store both sorts of files in either the same location or separate locations.
Note:
If a location is the last available storage for its associated objects, you can retire it only if you set `enforce-storage-move` to `true`.

When you retire a storage location:

- No new data is stored at the retired location, unless you first restore it with `RESTORE_LOCATION`.
- By default, if the storage location being retired contains stored data, the data is not moved. Thus, you cannot drop the storage location. Instead, Vertica removes the stored data through one or more mergeouts. To drop the location immediately after retiring it, set parameter `enforce-storage-move` to `true`.
- If the storage location being retired is used only for temp files or you use `enforce-storage-move`, you can drop the location. See Dropping Storage Locations in the Administrator's Guide, and `DROP_LOCATION`.

Monitoring Storage Locations

To obtain disk storage information that the database uses on each node, query system table `DISK_STORAGE`.

Examples

The following examples show two approaches to retiring a storage location.

Specify that a storage location be dropped automatically at a future time:

```sql
=> SELECT RETIRE_LOCATION ('/data', 'v_vmartdb_node0004');
```

Specify that a storage location be dropped immediately:

```sql
=> SELECT RETIRE_LOCATION ('/data', 'v_vmartdb_node0004', true);
```

See Also

- Retiring Storage Locations
- CREATE_LOCATION
- DROP_LOCATION
- RESTORE_LOCATION
**SET_LOCATION_PERFORMANCE**

Sets disk performance for the location specified.

**Syntax**

```sql
SET_LOCATION_PERFORMANCE ( 'path', 'node', 'throughput', 'average_Latency' )
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>path</td>
<td>Specifies where the storage location to set is mounted.</td>
</tr>
<tr>
<td>node</td>
<td>Specifies the Vertica node where the location to be set is available.</td>
</tr>
<tr>
<td>throughput</td>
<td>Specifies the throughput for the location, which must be 1 or more.</td>
</tr>
<tr>
<td>average_Latency</td>
<td>Specifies the average latency for the location. The <code>average_Latency</code> must be 1 or more.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**Notes**

To obtain the throughput and average latency for the location, run the `MEASURE_LOCATION_PERFORMANCE()` function before you attempt to set the location's performance.

**Example**

The following example sets the performance of a storage location on node2 to a throughput of 122 megabytes per second and a latency of 140 seeks per second.

```sql
=> SELECT SET_LOCATION_PERFORMANCE('/secondVerticaStorageLocation/','node2','122','140');
```
See Also

- CREATE LOCATION
- MEASURE_LOCATION_PERFORMANCE
- Measuring Storage Performance
- Setting Storage Performance

**SET_OBJECT_STORAGE_POLICY**

Creates or changes the storage policy of a database object by assigning it a labeled storage location. The Tuple Mover uses this location to store new and existing data for this object. If the object already has an active storage policy, calling SET_OBJECT_STORAGE_POLICY sets this object's default storage to the new labeled location. Existing data for the object is moved to the new location.

**Note:**
You cannot create a storage policy on a USER type storage location.

**Syntax**

```
SET_OBJECT_STORAGE_POLICY ( 
  [[database.]schema.]object-name', 'Location-Label'
  [, 'key-min', 'key-max'] [, 'enforce-storage-move' ] )
```

**Parameters**

<table>
<thead>
<tr>
<th><strong>[database.]schema</strong></th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td><strong>object-name</strong></td>
<td>Identifies the database object assigned to a labeled storage location. The <strong>object-name</strong> can resolve to a database, schema, or table.</td>
</tr>
<tr>
<td><strong>location-label</strong></td>
<td>The label of <em>object-name</em>'s storage location.</td>
</tr>
<tr>
<td>--------------------</td>
<td>-----------------------------------------------</td>
</tr>
<tr>
<td><strong>key-min</strong>&lt;br&gt;<strong>key-max</strong></td>
<td>Valid only if <em>object-name</em> is a table, specifies the range of table partition key values to store at the labeled location.</td>
</tr>
</tbody>
</table>
| **enforce-storage-move** | Specifies when the Tuple Mover moves all existing storage containers for *object-name* to the labeled storage location:  
  - `false` (default): Move storage containers only after all pending mergeout tasks return.  
  - `true`: Immediately move all storage containers to the new location. |

**Tip:**
You can also enforce all storage policies immediately by calling Vertica meta-function `ENFORCE_OBJECT_STORAGE_POLICY`.

**Privileges**
One of the following:
- Superuser
- Object owner and access to its storage location.

**Examples**
See Clearing Storage Policies

**See Also**
- Creating Storage Policies
- Moving Data Storage Locations
- `ALTER_LOCATION_LABEL`
- `CLEAR_OBJECT_STORAGE_POLICY`
Text Search Functions

This section contains text search functions specific to Vertica.

**DELETE_TOKENIZER_CONFIG_FILE**

Deletes a tokenizer configuration file.

**Syntax**

```
SELECT v_txtindex.DELETE_TOKENIZER_CONFIG_FILE (USING PARAMETERS proc_oid='proc_oid', confirm={true | false});
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>confirm</td>
<td>Boolean flag. Indicates that the configuration file should be removed even if the tokenizer is still in use.</td>
</tr>
<tr>
<td>proc_oid</td>
<td>A unique identifier assigned to a tokenizer when it is created. Users must query the system table vs_procedures to get the proc_oid for a given tokenizer name. See Configuring a Tokenizer for more information.</td>
</tr>
</tbody>
</table>

**Examples**

The following example shows how you can use DELETE_TOKENIZER_CONFIG_FILE to delete the tokenizer configuration file:
GET_TOKENIZER_PARAMETER

Returns the configuration parameter for a given tokenizer.

Syntax

```sql
SELECT v_txtindex.GET_TOKENIZER_PARAMETER('parameter_name' USING PARAMETERS proc_oid='proc_oid');
```

Parameters

<table>
<thead>
<tr>
<th>parameter_name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>parameter_name</td>
<td>Name of the parameter to be returned. One of the following:</td>
</tr>
<tr>
<td>stopWordsCaseInsensitive</td>
<td></td>
</tr>
<tr>
<td>minorSeparators</td>
<td></td>
</tr>
<tr>
<td>majorSeparators</td>
<td></td>
</tr>
<tr>
<td>minLength</td>
<td></td>
</tr>
<tr>
<td>maxLength</td>
<td></td>
</tr>
<tr>
<td>ngramsSize</td>
<td></td>
</tr>
<tr>
<td>used</td>
<td></td>
</tr>
<tr>
<td>proc_oid</td>
<td>A unique identifier assigned to a tokenizer when it is created. Users must query the system table vs_procedures to get the proc_oid for a given tokenizer name. See Configuring a Tokenizer for more information.</td>
</tr>
</tbody>
</table>

Examples

The following examples show how you can use GET_TOKENIZER_PARAMETER.

Return the stop words used in a tokenizer:
Return the major separators used in a tokenizer:

```sql
=> SELECT v_txtindex.GET_TOKENIZER_PARAMETER('majorseparators' USING PARAMETERS proc_oid='45035996274126984');
得到TokenizeParameter
-----------------------------------------------
{}&[]
(1 row)
```

**READ_CONFIG_FILE**

Reads and returns the key-value pairs of all the parameters of a given tokenizer.

You must use the OVER() clause with this function.

**Syntax**

```sql
SELECT v_txtindex.READ_CONFIG_FILE(USING PARAMETERS proc_oid='proc_oid') OVER ()
```

**Parameters**

<table>
<thead>
<tr>
<th>proc_oid</th>
<th>A unique identifier assigned to a tokenizer when it is created. Users must query the system table vs_procedures to get the proc_oid for a given tokenizer name. See Configuring a Tokenizer for more information.</th>
</tr>
</thead>
</table>

**Examples**

The following example shows how you can use READ_CONFIG_FILE to return the parameters associated with a tokenizer:

```sql
=> SELECT v_txtindex.READ_CONFIG_FILE(USING PARAMETERS proc_oid='45035996274126984') OVER();
-----------------------------------------------
<table>
<thead>
<tr>
<th>config_key</th>
<th>config_value</th>
</tr>
</thead>
<tbody>
<tr>
<td>majorseparators</td>
<td>{}&amp;[]</td>
</tr>
<tr>
<td>stopwordscaseinsensitive</td>
<td>devil,TODAY,the,fox</td>
</tr>
</tbody>
</table>
```
**SET_TOKENIZER_PARAMETER**

Configures the tokenizer parameters.

**Important:**
\n, \t, \r must be entered as Unicode using Vertica notation, U\000D, or using Vertica escaping notation, E'\r'. Otherwise, they are taken literally as two separate characters. For example, "\" & "r".

**Syntax**

```
SELECT v_txtindex.SET_TOKENIZER_PARAMETER (parameter_name, parameter_value USING PARAMETERS proc_oid='proc_oid')
```

**Parameters**

<table>
<thead>
<tr>
<th>parameter_name</th>
<th>Name of the parameter to be configured.</th>
</tr>
</thead>
<tbody>
<tr>
<td>parameter_name</td>
<td>Name of the parameter to be configured.</td>
</tr>
<tr>
<td>Use one of the following:</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>• stopwordsCaseInsensitive</td>
<td>List of stop words. All the tokens that belong to the list are ignored. Vertica supports separators and stop words up to the first 256 Unicode characters.</td>
</tr>
<tr>
<td>If you want to define a stop word that contains a comma or a backslash, then it needs to be escaped.</td>
<td></td>
</tr>
<tr>
<td>For example: &quot;Dear Jack&quot;, &quot;Dear Jack&quot;</td>
<td></td>
</tr>
<tr>
<td><strong>Default:</strong> '' (empty list)</td>
<td></td>
</tr>
<tr>
<td>• majorSeparators</td>
<td>List of major separators. Enclose in quotes with no spaces between.</td>
</tr>
<tr>
<td><strong>Default:</strong> E' [&lt;&gt;{}</td>
<td>!;,*'&amp;?+\n\t'</td>
</tr>
<tr>
<td>• minorSeparators</td>
<td>List of minor separators. Enclose in quotes with no spaces between.</td>
</tr>
<tr>
<td><strong>Default:</strong> E'/:=@.-$#%_</td>
<td></td>
</tr>
</tbody>
</table>
minLength — Minimum length a token can have, type Integer. Must be greater than 0.

**Default:** '2'

maxLength — Maximum length a token can be. Type Integer. Cannot be greater than 1024 bytes. For information about increasing the token size, see Text Search Parameters.

**Default:** '128'

ngramsSize — Integer value greater than zero. Use only with ngram tokenizers.

**Default:** '3'

used — Indicates when a tokenizer configuration cannot be changed. Type Boolean. After you set used to True, any calls to setTokenizerParameter fail.

You must set the parameter used to True before using the configured tokenizer. Doing so prevents the configuration from being modified after being used to create a text index.

**Default:** False

| parameter_value | The value of a configuration parameter. If you want to disable minorSeparators or stopWordsCaseInsensitive, then set their values to ''.
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>proc_oid</td>
<td>A unique identifier assigned to a tokenizer when it is created. Users must query the system table vs_procedures to get the proc_oid for a given tokenizer name. See Configuring a Tokenizer for more information.</td>
</tr>
</tbody>
</table>

**Examples**

The following examples show how you can use SET_TOKENIZER_PARAMETER to configure stop words and separators.

Configure the stop words of a tokenizer:
Table Management Functions

This section contains the functions associated with the Vertica library table management.

**COPY_TABLE**

Copies one table to another. This lightweight, in-memory function copies the DDL and all user-created projections from the source table. Thus, the source and target tables initially have identical definitions and share the same storage.

**Note:**

Although they share storage space, Vertica regards the tables as discrete objects for license capacity purposes. For example, a single-terabyte table and its copy initially consume only one TB of space. However, your Vertica license regards them as separate objects that consume two TB of space.

After the copy operation is complete, the source and copy tables are independent of each other, so you can perform DML operations on one table without impacting the other. These operations can increase the overall storage required for both tables.

**Caution:**

If you create multiple copies of the same table concurrently, one or more of the copy operations is liable to fail. Instead, copy tables sequentially.
Syntax

COPY_TABLE (  
  '[[database.]schema.]source-table',  
  '[[database.]schema.]target-table'  
)

Parameters

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>source-table</td>
<td>The source table to copy. Vertica copies all data from this table to the target table.</td>
</tr>
<tr>
<td>target-table</td>
<td>The target table of the source table. If the target table already exists, Vertica appends the source to the existing table.</td>
</tr>
<tr>
<td></td>
<td>If the table does not exist, Vertica creates a table from the source table's definition, by calling CREATE_TABLE with LIKE and INCLUDING PROJECTIONS clause. The new table inherits ownership from the source table. For details, see Replicating a Table.</td>
</tr>
</tbody>
</table>

Privileges

- User must have INSERT, UPDATE, DELETE and SELECT privileges on the source table.
- User must have CREATE privileges on the target table and target table schema if COPY_TABLE is creating a new table.
- User must have INSERT privileges on the target table if COPY_TABLE is adding to an existing table.

Table Attribute Requirements

The following attributes of both tables must be identical:
Column definitions, including NULL/NOT NULL constraints
Segmentation
Partitioning expression
Number of projections
Projection sort order
Primary and unique key constraints. However, the key constraints do not have to be identically enabled.

Note:
If the target table has primary or unique key constraints enabled and moving the partitions will insert duplicate key values into the target table, Vertica rolls back the operation. Enforcing constraints requires disk reads and can slow the copy process.

Number and definitions of text indices.

Table Restrictions

The following restrictions apply to the source and target tables:

- If the source and target partitions are in different storage tiers, Vertica returns a warning but the operation proceeds. The partitions remain in their existing storage tier.
- If the source table contains a sequence, Vertica converts the sequence to an integer before copying it to the target table. If the target table contains auto-increment, identity, or named sequence columns, Vertica cancels the copy and displays an error message.
- The following tables cannot be used as sources or targets:
  - Temporary tables
  - Virtual tables
  - System tables
  - External tables

Examples

If you call COPY_TABLE and the target table does not exist, the function creates the table automatically. In the following example, the target table public.newtable does not exist. COPY_TABLE creates the table and replicates the source table. Vertica also copies all the constraints associated with the source table except foreign key constraints.
SELECT COPY_TABLE ('public.product_dimension', 'public.newtable');

- [ RECORD 1 ]----------------------------------------------------------------
copy_table | Created table public.newtable.
Copied table public.product_dimension to public.newtable

See Also

Creating a Table from Other Tables

**INFER_EXTERNAL_TABLE_DDL**

Inspect a file in Parquet format and returns a `CREATE EXTERNAL TABLE AS COPY` statement that can be used to read the file. This statement might be incomplete. It could also contain more columns or columns with longer names than what Vertica supports; this function does not enforce Vertica system limits (see System Limits). Always inspect the output and address any issues before using it to create a table.

A Parquet file contains insufficient information to infer the type of partition columns, so this function shows these columns with a data type of "UNKNOWN" and emits a warning.

The function handles most data types found in Parquet data, including complex types. If a Parquet type is not supported in Vertica, the function emits a warning.

Syntax

INFER_EXTERNAL_TABLE_DDL( 'path', 'table_name' )

Arguments

<table>
<thead>
<tr>
<th>path</th>
<th>Path to a file or directory using Parquet format. Any path that is valid for COPY is valid for this function. This function does not operate on files in other formats.</th>
</tr>
</thead>
<tbody>
<tr>
<td>table_name</td>
<td>Name of the external table to create. This name does not depend on file contents.</td>
</tr>
</tbody>
</table>
Privileges

Superuser, or non-superuser with READ privileges on the USER-accessible storage location (see GRANT (Storage Location)).

Examples

In the following example, the Parquet file contains data for a table with two INT columns. The table definition can be fully inferred, and you can use the returned SQL statement as-is.

=> SELECT INFER_EXTERNAL_TABLE_DDL('/data/orders/*.parquet', 'orders');

create external table orders (id int, quantity int) as copy from '/data/orders/*.parquet' Parquet;
(1 row)

The following example uses partition columns. Types of partition column cannot be determined from the data.

=> SELECT INFER_EXTERNAL_TABLE_DDL('/data/sales/*/*/*', 'sales');
WARNING 9262: This generated statement is incomplete because of one or more unknown column types. Fix these data types before creating the table
create external table "sales"("tx_id" int, "date" UNKNOWN, "region" UNKNOWN) as copy from '/data/sales/*/*/*' parquet(hive_partition_cols='date,region');
(1 row)

For VARCHAR and VARBINARY columns, this function does not specify a length. The Vertica default length for these types is 80 bytes. If the Parquet data is longer, using this table definition unmodified could cause data to be truncated. Always review VARCHAR and VARBINARY columns to determine if you need to specify a length. This function emits a warning if the Parquet file contains columns of these types:

WARNING 9311: This generated statement contains one or more varchar/varbinary columns which default to length 80

REBALANCE_TABLE

Synchronously rebalances data in the specified table.

A rebalance operation performs the following tasks:
• Distributes data based on:
  • User-defined fault groups, if specified
  • Large cluster automatic fault groups
• Redistributes database projection data across all nodes.

Syntax

REBALANCE_TABLE('[[database.]schema.]table-name')

Parameters

<table>
<thead>
<tr>
<th>schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
</tbody>
</table>

If you specify a database, it must be the current database.

| table-name  | The table to rebalance.                                                                                                      |

Privileges

Superuser

When to Rebalance

Rebalancing is useful or even necessary after you perform the following tasks:
  • Mark one or more nodes as ephemeral in preparation of removing them from the cluster.
  • Add one or more nodes to the cluster so that Vertica can populate the empty nodes with data.
  • Change the scaling factor of an elastic cluster, which determines the number of storage containers used to store a projection across the database.
  • Set the control node size or realign control nodes on a large cluster layout
  • Add nodes to or remove nodes from a fault group.
Tip:
By default, before performing a rebalance, Vertica queries system tables to compute the size of all projections involved in the rebalance task. This query can add significant overhead to the rebalance operation. To disable this query, set projection configuration parameter \texttt{RebalanceQueryStorageContainers} to 0.

Example

The following command shows how to rebalance data on the specified table.

```
=> SELECT REBALANCE_TABLE('online_sales.online_sales_fact');
REBALANCE_TABLE
-----------------------
REBALANCED
(1 row)
```

See Also

- \texttt{REBALANCE_CLUSTERS}
- \texttt{Rebalancing Data Across Nodes}
- \texttt{NODES}
 Tuple Mover Functions

This section contains tuple mover functions specific to Vertica.

**DO_TM_TASK**

Runs a Tuple Mover operation on the specified table or projection and commits current transactions.

**Syntax**

```
DO_TM_TASK('task', '[[database.]schema.]{ table | projection }')
```

**Parameters**

<table>
<thead>
<tr>
<th><strong>task</strong></th>
<th>Specifies one of the following tuple mover operations:</th>
</tr>
</thead>
<tbody>
<tr>
<td>moveout:</td>
<td>Moves out data from WOS to ROS. For details, see Moveout.</td>
</tr>
<tr>
<td>mergeout:</td>
<td>Consolidates ROS containers and purges deleted records. For details, see Mergeout.</td>
</tr>
<tr>
<td>analyze_row_count:</td>
<td>Collects a minimal set of statistics and aggregate row counts for the specified projections, and saves it in the database catalog. Collects the number of rows in the specified projection. If you specify a table name, DO_TM_TASK returns the row counts for all projections of that table. For details, see Analyzing Row Counts.</td>
</tr>
<tr>
<td>update_storage_catalog:</td>
<td>Updates the catalog with metadata on bundled table data. For details, see Writing Bundle Metadata to the Catalog.</td>
</tr>
</tbody>
</table>

| **[database.]schema** | Specifies a schema, by default public. If **schema** is any schema other than public, you must supply the schema name. For example: |


If you specify a database, it must be the current database.

**table | projection**

Applies *task* to the specified table or projection. If you specify a projection and it is not found, DO_TM_TASK looks for a table with that name and, if found, applies the task to it and all projections associated with it.

If you specify no table or projection, the task is applied to all database tables and their projections.

### Privileges

- Schema: USAGE
- Table: One of INSERT, UPDATE, or DELETE

### Examples

Perform mergeout on all projections of table *t1*:

```sql
=> SELECT DO_TM_TASK('mergeout', 't1');
```

Perform moveout on projection *t1_proj*:

```sql
=> SELECT DO_TM_TASK('moveout', 't1_proj');
```
Workload Management Functions

This section contains workload management functions specific to Vertica.

**ANALYZE_WORKLOAD**

Runs Workload Analyzer, a utility that analyzes system information held in system tables.

Workload Analyzer intelligently monitors the performance of SQL queries and workload history, resources, and configurations to identify the root causes for poor query performance. ANALYZE_WORKLOAD returns tuning recommendations for all events within the scope and time that you specify, from system table TUNING_RECOMMENDATIONS.

Tuning recommendations are based on a combination of statistics, system and data collector events, and database-table-projection design. Workload Analyzer recommendations can help you quickly and easily tune query performance.

See Workload Analyzer Recommendations in the Administrator's Guide for the common triggering conditions and recommendations.

**Syntax**

```
ANALYZE_WORKLOAD ( ['scope'] [, 'since-time' | save-data ] );
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>scope</strong></td>
<td>Specifies the catalog objects to analyze, as follows:</td>
</tr>
<tr>
<td></td>
<td>[[database.]schema.]table</td>
</tr>
<tr>
<td></td>
<td>If set to an empty string, Vertica returns recommendations for all database objects.</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><strong>since-time</strong></td>
<td>Specifies the start time for the analysis time span, which continues up to the current system status, inclusive. If you omit this parameter, ANALYZE_WORKLOAD returns recommendations on events since the last</td>
</tr>
</tbody>
</table>
time you called this function.

Note:
You must explicitly cast strings to TIMESTAMP or TIMESTAMPTZ. For example:

```
SELECT ANALYZE_WORKLOAD('T1', '2010-10-04 11:18:15'::TIMESTAMPTZ);
SELECT ANALYZE_WORKLOAD('T1', TIMESTAMPTZ '2010-10-04 11:18:15');
```

| save-data   | Specifies whether to save returned values from ANALYZE_WORKLOAD:
|-------------|--------------------------------------------------------------
| false (default): Results are discarded.                     |
| true: Saves the results returned by ANALYZE_WORKLOAD.       |

Subsequent calls to ANALYZE_WORKLOAD return results that start from the last invocation when results were saved. Object events preceding that invocation are ignored.

**Return Values**

Returns aggregated tuning recommendations from TUNING_RECOMMENDATIONS.

**Privileges**

Superuser

**Examples**

See Getting Tuning Recommendations in the Administrator's Guide.

**See Also**

- Analyzing Workloads
- Workload Analyzer Recommendations

**CHANGE_CURRENT_STATEMENT_RUNTIME_PRIORITY**

Changes the run-time priority of an active query.
Note: This function replaces deprecated function CHANGE_RUNTIME_PRIORITY.

Syntax

CHANGE_CURRENT_STATEMENT_RUNTIME_PRIORITY(transaction-id, 'value')

Parameters

<table>
<thead>
<tr>
<th>transaction-id</th>
<th>Identifies the transaction, obtained from the system table SESSIONS.</th>
</tr>
</thead>
<tbody>
<tr>
<td>value</td>
<td>The RUNTIMEPRIORITY value: HIGH, MEDIUM, or LOW.</td>
</tr>
</tbody>
</table>

Privileges

- **Superuser**: None
- Non-supersusers can only change the runtime priority of their own queries, and cannot raise the runtime priority of a query to a level higher than that of the resource pool.

Example

See Changing Runtime Priority of a Running Query.

**CHANGE_RUNTIME_PRIORITY**

Changes the run-time priority of a query that is actively running. Note that, while this function is still valid, you should instead use CHANGE_CURRENT_STATEMENT_RUNTIME_PRIORITY to change run-time priority. CHANGE_RUNTIME_PRIORITY will be deprecated in a future release of Vertica.

Syntax

CHANGE_RUNTIME_PRIORITY(TRANSACTION_ID,STATEMENT_ID, 'value')
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TRANSACTION_ID</td>
<td>An identifier for the transaction within the session. TRANSACTION_ID cannot be NULL. You can find the transaction ID in the Sessions table.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the currently executing statement. You can find the statement ID in the Sessions table. You can specify NULL to change the run-time priority of the currently running query within the transaction.</td>
</tr>
<tr>
<td>'value'</td>
<td>The RUNTIMEPRIORITY value. Can be HIGH, MEDIUM, or LOW.</td>
</tr>
</tbody>
</table>

Privileges

No special privileges required. However, non-superusers can change the run-time priority of their own queries only. In addition, non-superusers can never raise the run-time priority of a query to a level higher than that of the resource pool.

Example

```sql
=> SELECT CHANGE_RUNTIME_PRIORITY(45035996273705748, NULL, 'low');
```

**MOVE_STATEMENT_TO_RESOURCE_POOL**

Attempts to move the specified query to the specified target pool.

Syntax

```
MOVE_STATEMENT_TO_RESOURCE_POOL (session_id, transaction_id, statement_id, target_resource_pool_name)
```
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>session_id</td>
<td>Identifier for the session where the query you want to move is currently executing.</td>
</tr>
<tr>
<td>transaction_id</td>
<td>Identifier for the transaction within the session.</td>
</tr>
<tr>
<td>statement_id</td>
<td>Unique numeric ID for the statement you want to move.</td>
</tr>
<tr>
<td>target_resource_pool_name</td>
<td>Name of the existing resource pool to which you want to move the specified query.</td>
</tr>
</tbody>
</table>

Outputs

The function may return the following results:

- **MOV_REPLAN**: Target pool does not have sufficient resources. See `v_monitor.resource_pool_move` for details. Vertica will attempt to replan the statement on target pool.
- **MOV_REPLAN**: Target pool has priority HOLD. Vertica will attempt to replan the statement on target pool.
- **MOV_FAILED**: Statement not found.
- **MOV_NO_OP**: Statement already on target pool.
- **MOV_REPLAN**: Statement is in queue. Vertica will attempt to replan the statement on target pool.
- **MOV_SUCCEED**: Statement successfully moved to target pool.

Privileges

Superuser

Examples

The following example shows how you can move a specific statement to a resource pool called `my_target_pool`:
See Also:

- Manually Moving Queries to Different Resource Pools
- RESOURCE_POOL_MOVE

**SLEEP**

Waits a specified number of seconds before executing another statement or command.

**Syntax**

\[
\text{SLEEP( seconds )}
\]

**Parameters**

| seconds | The wait time, specified in one or more seconds (0 or higher) expressed as a positive integer. Single quotes are optional; for example, SLEEP(3) is the same as SLEEP('3'). |

**Notes**

- This function returns value 0 when successful; otherwise it returns an error message due to syntax errors.
- You cannot cancel a sleep operation.
- Be cautious when using SLEEP() in an environment with shared resources, such as in combination with transactions that take exclusive locks.

**Example**

The following command suspends execution for 100 seconds:
SQL Statements

The primary structure of a SQL query is its statement. Whether a statement stands on its own, or is part of a multi-statement query, each statement must end with a semicolon. The following example contains four common SQL statements—CREATE TABLE, INSERT, SELECT, and COMMIT:

```sql
=> SELECT SLEEP(100);
sleep
--------
0
(1 row)
```

```sql
=> CREATE TABLE comments (id INT, comment VARCHAR);
CREATE TABLE
=> INSERT INTO comments VALUES (1, 'Hello World');
OUTPUT
--------
1
(1 row)
=> SELECT * FROM comments;
   id | comment
--------
   1  | Hello World
(1 row)
=> COMMIT;
COMMIT
=>
```

ALTER Statements

ALTER statements let you change existing database objects.

ALTER ACCESS POLICY

Performs one of the following actions on existing access policies:

- Modify an access policy by changing its expression, and by enabling/disabling the policy.
- Copy an access policy from one table to another.
## Syntax

### Modify policy

```sql
ALTER ACCESS POLICY ON [[database.]schema.]table
{ FOR COLUMN column [ expression ] | FOR ROWS [ WHERE expression ] } ENABLE | DISABLE
```

### Copy policy

```sql
ALTER ACCESS POLICY ON [[database.]schema.]table
{ FOR COLUMN column | FOR ROWS } COPY TO TABLE table;
```

## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code>&lt;br&gt;If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>table</code></td>
<td>The name of the table that contains the access policy you want to enable, disable, or copy.</td>
</tr>
<tr>
<td><code>FOR COLUMN column [expression]</code></td>
<td>Replaces the access policy expression that was previously set for this column. Omit <code>expression</code> from the FOR COLUMN clause in order to enable or disable this policy only, or copy it to another table.</td>
</tr>
<tr>
<td><code>FOR ROWS [WHERE expression]</code></td>
<td>Replaces the row access policy expression that was previously set for this table. Omit <code>expression</code> from the FOR ROWS clause in order to enable or disable this policy only, or copy it to another table.</td>
</tr>
<tr>
<td>ENABLE</td>
<td>DISABLE</td>
</tr>
<tr>
<td>COPY TO TABLE tablename</td>
<td>Copies the existing access policy to the specified table. The copied access policy includes its enabled/disabled status.</td>
</tr>
</tbody>
</table>

The following requirements apply:

- Copying a column access policy:
  - The target table must have a column of the same name and compatible data type.
  - The target column must not have an access policy.
- Copying a row access policy: The target table must not have an access policy.

### Privileges

Superuser

### Examples

See Managing Access Policies

### See Also

CREATE ACCESS POLICY

### ALTER AUTHENTICATION

Modifies the settings for a specified authentication method.

### Syntax

```
ALTER AUTHENTICATION auth_method_name {
  | { ENABLE | DISABLE }
  | { LOCAL | HOST [ { TLS | NO TLS } ] host_ip_address }
```
## Parameters

<table>
<thead>
<tr>
<th>Parameter Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>auth_method_name</code></td>
<td>Name of the authentication method that you want to create. Type: VARCHAR</td>
</tr>
<tr>
<td>`ENABLE</td>
<td>DISABLE`</td>
</tr>
<tr>
<td><code>DISABLE</code></td>
<td>When you perform an upgrade and use Kerberos authentication, you must manually set the authentication to ENABLE as it is disabled by default.</td>
</tr>
<tr>
<td>`LOCAL</td>
<td>HOST`</td>
</tr>
<tr>
<td>`{ TLS</td>
<td>NO TLS } host_ip_address`</td>
</tr>
<tr>
<td></td>
<td>For remote (HOST) connections, you must specify the IP address of the host from which the user or application is connecting, VARCHAR.</td>
</tr>
<tr>
<td></td>
<td>Vertica supports IPv4 and IPv6 addresses.</td>
</tr>
<tr>
<td><code>RENAME TO new_auth_method_name</code></td>
<td>Rename the authentication record. Type: VARCHAR</td>
</tr>
<tr>
<td><code>METHOD value</code></td>
<td>The authentication method you are altering.</td>
</tr>
<tr>
<td><code>SET param=value</code></td>
<td>Set a parameter name and value for the authentication method that you are creating. Required only for LDAP and Ident authentication.</td>
</tr>
<tr>
<td></td>
<td>ALTER AUTHENTICATION validates the parameters you enter. See parameters for specific authentication types in Client Authentication.</td>
</tr>
</tbody>
</table>
### Parameter Name | Description
--- | ---
PRIORITY *value* | If the user is associated with multiple authentication methods, the priority value specifies which authentication method Vertica tries first.

Default: 0
Type: INTEGER
Higher values indicate higher priorities. For example, a priority of 10 is higher than a priority of 5; priority 0 is the lowest possible value.

For details, see Priorities for Client Authentication Methods.

---

### Privileges

Superuser

---

### Examples

#### Enabling and Disabling Authentication Methods

This example uses ALTER AUTHENTICATION to disable the `v_ldap` authentication method and then enable it again:

```sql
=> ALTER AUTHENTICATION v_ldap DISABLE;
=> ALTER AUTHENTICATION v_ldap ENABLE;
```

#### Renaming Authentication Methods

This example renames the `v_kerberos` authentication method to `K5`. All users who have been granted the `v_kerberos` authentication method now have the `K5` method granted instead.

```sql
=> ALTER AUTHENTICATION v_kerberos RENAME TO K5;
```

#### Modifying Authentication Parameters

This example sets the system user for `ident1` authentication to `user1`:

```sql
=> CREATE AUTHENTICATION ident1 METHOD 'ident' LOCAL;
=> ALTER AUTHENTICATION ident1 SET system_users='user1';
```
When you set or modify LDAP or Ident parameters using ALTER AUTHENTICATION, Vertica validates them.

This example changes the IP address and specifies the parameters for an LDAP authentication method named Ldap1. Specify the bind parameters for the LDAP server. Vertica connects to the LDAP server, which authenticates the database client. If authentication succeeds, Vertica authenticates any users who have been associated with (granted) the Ldap1 authentication method on the designated LDAP server:

```sql
=> CREATE AUTHENTICATION Ldap1 METHOD 'ldap' HOST '172.16.65.196';
=> ALTER AUTHENTICATION Ldap1 SET host='ldap://172.16.65.177',
binddn_prefix='cn=', binddn_suffix=',dc=qa_domain,dc=com';
```

The next example specifies the parameters for an LDAP authentication method named Ldap2. Specify the LDAP search and bind parameters. Sometimes, Vertica does not have enough information to create the distinguished name (DN) for a user attempting to authenticate. In such cases, you must specify to use LDAP search and bind:

```sql
=> CREATE AUTHENTICATION Ldap2 METHOD 'ldap' HOST '172.16.65.196';
=> ALTER AUTHENTICATION Ldap2 SET basedn='dc=qa_domain,dc=com',
binddn='cn=Manager,dc=qa_domain,dc=com', search_attribute='cn', bind_password='secret';
```

**Changing the Authentication Method**

This example changes the localpwd authentication from hash to trust:

```sql
=> CREATE AUTHENTICATION localpwd METHOD 'hash' LOCAL;
=> ALTER AUTHENTICATION localpwd METHOD 'trust';
```

**Set Multiple Realms**

This example sets another realm for the authentication method krb_local:

```sql
=> ALTER AUTHENTICATION krb_local set realm = 'COMPANY.COM';
```

**See Also**

- CREATE AUTHENTICATION
- DROP AUTHENTICATION
- GRANT (Authentication)
- REVOKE (Authentication)
- CLIENT_AUTH
ALTER DATABASE

Use ALTER DATABASE to perform the following tasks:

- Drop all fault groups and their child fault groups from a database.
- Restore down nodes, and revert active standby nodes to standby status.
- Specify the subnet name of a public network to use for import/export.
- Set and clear database configuration parameters.

To see the current value of a parameter, query system table CONFIGURATION_PARAMETERS or use SHOW DATABASE.

Syntax

ALTER DATABASE db-spec {
    DROP ALL FAULT GROUP
    | EXPORT ON { subnet-name | DEFAULT }
    | RESET STANDBY
    | SET [PARAMETER] parameter=value [,...]
    | CLEAR [PARAMETER] parameter[,...]
}

Parameters

<table>
<thead>
<tr>
<th><em>db-spec</em></th>
<th>Specifies the database to alter, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• The database name</td>
</tr>
<tr>
<td></td>
<td>• DEFAULT: The current database</td>
</tr>
<tr>
<td>DROP ALL FAULT GROUP</td>
<td>Drops all fault groups defined on the specified database.</td>
</tr>
<tr>
<td>EXPORT ON</td>
<td>Specifies the network to use for importing and exporting data, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• <em>subnet-name</em>: A subnet of the public network.</td>
</tr>
<tr>
<td></td>
<td>• DEFAULT: Specifies to use a private network.</td>
</tr>
<tr>
<td></td>
<td>For details, see Identify the Database or Nodes Used for Import/Export, and Changing Node Export Addresses.</td>
</tr>
<tr>
<td>RESET STANDBY</td>
<td>Restores any replaced nodes and reverts all active standby</td>
</tr>
</tbody>
</table>
nodes to standby status. If any replaced nodes cannot resume activity, Vertica leaves the standby nodes in place.

| SET [PARAMETER] | Sets the specified parameters. |
| CLEAR [PARAMETER] | Resets the specified parameters to their default values. |

### Privileges

Superuser

### ALTER FAULT GROUP

Modifies an existing fault group. For example, use the ALTER FAULT GROUP statement to:

- Add a node to or drop a node from an existing fault group
- Add a child fault group to or drop a child fault group from a parent fault group
- Rename a fault group

### Syntax

```
ALTER FAULT GROUP fault-group-name {
  | ADD NODE node-name
  | DROP NODE node-name
  | ADD FAULT GROUP child-fault-group-name
  | DROP FAULT GROUP child-fault-group-name
  | RENAME TO new-fault-group-name }
```

### Parameters

| fault-group-name | The existing fault group name you want to modify. |
| Tip: | For a list of all fault groups defined in the cluster, query the FAULT_GROUPS system table. |

| node-name | The node name you want to add to or drop from the existing (parent) fault group. |
child-fault-group-name  The name of the child fault group you want to add to or remove from an existing parent fault group.

new-fault-group-name  The new name for the fault group you want to rename.

Privileges

Superuser

Example

This example shows how to rename the parent0 fault group to parent100:

```
=> ALTER FAULT GROUP parent0 RENAME TO parent100;
ALTER FAULT GROUP
```

Verify the change by querying the FAULT_GROUPS system table:

```
=> SELECT member_name FROM fault_groups;
   member_name
    ---------------
    v_exampledb_node0003
    parent100
    mygroup

(3 rows)
```

See Also

- CREATE FAULT GROUP
- V_CATALOG.FAULT_GROUPS
- V_CATALOG.CLUSTER_LAYOUT
- Fault Groups
- High Availability With Fault Groups

ALTER FUNCTION Statements

Vertica provides ALTER statements for each type of user-defined extension. Each ALTER statement modifies the metadata of a user-defined function in the Vertica catalog:
### ALTER statements

<table>
<thead>
<tr>
<th>Statement</th>
<th>Extension</th>
</tr>
</thead>
<tbody>
<tr>
<td>ALTER FUNCTION (Scalar)</td>
<td>User-defined scalar functions (UDSFs)</td>
</tr>
<tr>
<td>ALTER AGGREGATE FUNCTION</td>
<td>User-defined aggregate functions (UDAFs)</td>
</tr>
<tr>
<td>ALTER ANALYTIC FUNCTION</td>
<td>User-defined analytic functions (UDAnF)</td>
</tr>
<tr>
<td>ALTER TRANSFORM FUNCTION</td>
<td>User-defined transform functions (UDTFs)</td>
</tr>
</tbody>
</table>

### ALTER statements for user-defined load:

- ALTER SOURCE
  - Load source functions
- ALTER FILTER
  - Load filter functions
- ALTER PARSER
  - Load parser functions

Vertica also provides ALTER FUNCTION (SQL), which modifies the metadata of a user-defined SQL function.

### ALTER AGGREGATE FUNCTION

Alters a user-defined aggregate function.

#### Syntax

```
ALTER AGGREGATE FUNCTION [[db-name.]schema.]function-name( [ parameter-list ] )
  { OWNER TO new-owner |
    RENAME TO new-name |
    SET SCHEMA new-schema }
```

#### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[db-name.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
</tbody>
</table>

If you specify a database, it must be the current
database.

<table>
<thead>
<tr>
<th>function-name</th>
<th>Name of the SQL function to alter.</th>
</tr>
</thead>
<tbody>
<tr>
<td>arg-list</td>
<td>Comma-delimited list of parameters that are defined for this function. If none, specify an empty list.</td>
</tr>
</tbody>
</table>

**Note:**
Vertica supports function overloading, and uses the parameter list to identify the function to alter.

<table>
<thead>
<tr>
<th>OWNER TO new-owner</th>
<th>Transfers function ownership to another user.</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO new-name</td>
<td>Renames this function.</td>
</tr>
<tr>
<td>SET SCHEMA new-schema</td>
<td>Moves the function to another schema.</td>
</tr>
</tbody>
</table>

## Privileges

Non-superuser: USAGE on the schema and one of the following:

- Function owner
- ALTER privilege on the function

For certain operations, non-superusers must also have the following schema privileges:

<table>
<thead>
<tr>
<th>For these operations...</th>
<th>Schema privileges required...</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO (rename function)</td>
<td>CREATE, USAGE</td>
</tr>
<tr>
<td>SET SCHEMA (move function to another schema)</td>
<td>CREATE: destination schema USAGE: current schema</td>
</tr>
</tbody>
</table>

## See Also

CREATE AGGREGATE FUNCTION

**ALTER ANALYTIC FUNCTION**

Alters a user-defined analytic function.
### Syntax

```
ALTER ANALYTIC FUNCTION [[db-name.]schema.]function-name( [ parameter-list ] ) {
    OWNER TO new-owner |
    RENAME TO new-name |
    SET FENCED boolean-expr |
    SET SCHEMA new-schema
}
```

### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[db-name.]schema</td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td>function-name</td>
<td>Name of the function to alter.</td>
</tr>
<tr>
<td>parameter-list</td>
<td>Comma-delimited list of parameters that are defined for this function. If none, specify an empty list. Note: Vertica supports function overloading, and uses the parameter list to identify the function to alter.</td>
</tr>
<tr>
<td>OWNER TO new-owner</td>
<td>Transfers function ownership to another user.</td>
</tr>
<tr>
<td>RENAME TO new-name</td>
<td>Renames this function.</td>
</tr>
<tr>
<td>SET FENCED { true</td>
<td>false }</td>
</tr>
<tr>
<td>SET SCHEMA new-schema</td>
<td>Moves the function to another schema.</td>
</tr>
</tbody>
</table>

### Privileges

Non-superuser: USAGE on the schema and one of the following:
- Function owner
- ALTER privilege on the function

For certain operations, non-superusers must also have the following schema privileges:

<table>
<thead>
<tr>
<th>Operation</th>
<th>Schema privileges required</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO (rename function)</td>
<td>CREATE, USAGE</td>
</tr>
</tbody>
</table>
| SET SCHEMA (move function to another schema) | • CREATE: destination schema  
|                                 | • USAGE: current schema                     |

See Also

CREATE ANALYTIC FUNCTION

**ALTER FILTER**

Alters a user-defined filter.

Syntax

```
ALTER FILTER [[db-name.]schema.]function-name([ parameter-list ] ) {  
  OWNER TO new-owner  
  | RENAME TO new-name  
  | SET FENCED boolean-expr  
  | SET SCHEMA new-schema  
}
```

Parameters

```
[db-name.]schema  
```

Specifies a schema, by default public. If `schema` is any schema other than public, you must supply the schema name. For example:

```
myschema.thisDbObject
```

If you specify a database, it must be the current database.
<table>
<thead>
<tr>
<th>function-name</th>
<th>Name of the function to alter.</th>
</tr>
</thead>
<tbody>
<tr>
<td>parameter-list</td>
<td>Comma-delimited list of parameters that are defined for this function. If none, specify an empty list.</td>
</tr>
</tbody>
</table>

**Note:** Vertica supports function overloading, and uses the parameter list to identify the function to alter.

<table>
<thead>
<tr>
<th>OWNER TO new-owner</th>
<th>Transfers function ownership to another user.</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO new-name</td>
<td>Renames this function.</td>
</tr>
<tr>
<td>SET FENCED { true</td>
<td>false }</td>
</tr>
<tr>
<td>SET SCHEMA new-schema</td>
<td>Moves the function to another schema.</td>
</tr>
</tbody>
</table>

## Privileges

Non-superuser: USAGE on the schema and one of the following:

- Function owner
- ALTER privilege on the function

For certain operations, non-superusers must also have the following schema privileges:

<table>
<thead>
<tr>
<th>Operation</th>
<th>Schema privileges required</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO (rename function)</td>
<td>CREATE, USAGE</td>
</tr>
</tbody>
</table>
| SET SCHEMA (move function to another schema)   | • CREATE: destination schema  
• USAGE: current schema |

## See Also

CREATE FILTER
**ALTER FUNCTION (SQL)**

Alters a user-defined SQL function.

**Syntax**

```sql
ALTER FUNCTION [{db-name.}]schema.function-name( [arg-list] ) {
    OWNER TO new-owner
    | RENAME TO new-name
    | SET SCHEMA new-schema
}
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[db-name.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td>function-name</td>
<td>The name of the SQL function to alter.</td>
</tr>
<tr>
<td>arg-list</td>
<td>A comma-delimited list of function argument names. If none, specify an empty list.</td>
</tr>
<tr>
<td>OWNER TO new-owner</td>
<td>Transfers function ownership to another user.</td>
</tr>
<tr>
<td>RENAME TO new-name</td>
<td>Renames this function.</td>
</tr>
<tr>
<td>SET SCHEMA new-schema</td>
<td>Moves the function to another schema.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: USAGE on the schema and one of the following:
• Function owner
• ALTER privilege on the function

For certain operations, non-superusers must also have the following schema privileges:

<table>
<thead>
<tr>
<th>For these operations...</th>
<th>Schema privileges required...</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO (rename function)</td>
<td>CREATE, USAGE</td>
</tr>
<tr>
<td>SET SCHEMA (move function to another schema)</td>
<td>CREATE: destination schema USAGE: current schema</td>
</tr>
</tbody>
</table>

### Examples

Rename function SQL_one to SQL_two:

```sql
=> ALTER FUNCTION SQL_one (int, int) RENAME TO SQL_two;
```

Move function SQL_two to schema macros:

```sql
=> ALTER FUNCTION SQL_two (int, int) SET SCHEMA macros;
```

Reassign ownership of SQL_two:

```sql
=> ALTER FUNCTION SQL_two (int, int) OWNER TO user1;
```

### See Also

- CREATE FUNCTION (SQL)
- User-Defined SQL Functions

### ALTER FUNCTION (Scalar)

Alters a **user-defined scalar function**.

### Syntax

```
ALTER FUNCTION [[db-name.]schema.]function-name( [ parameter-list] ) 
  
  OWNER TO new-owner 
  | RENAME TO new-name
```
| SET FENCED boolean-exp | SET SCHEMA new-schema |

### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[db-name.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code>&lt;br&gt;If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>function-name</code></td>
<td>Name of the function to alter.</td>
</tr>
<tr>
<td><code>parameter-list</code></td>
<td>Comma-delimited list of parameters that are defined for this function. If none, specify an empty list. <strong>Note:</strong> Vertica supports function overloading, and uses the parameter list to identify the function to alter.</td>
</tr>
<tr>
<td><code>OWNER TO new-owner</code></td>
<td>Transfers function ownership to another user.</td>
</tr>
<tr>
<td><code>RENAME TO new-name</code></td>
<td>Renames this function.</td>
</tr>
<tr>
<td>`SET FENCED {true</td>
<td>false}`</td>
</tr>
<tr>
<td><code>SET SCHEMA new-schema</code></td>
<td>Moves the function to another schema.</td>
</tr>
</tbody>
</table>

### Privileges

Non-superuser: USAGE on the schema and one of the following:

- Function owner
- ALTER privilege on the function

For certain operations, non-superusers must also have the following schema privileges:
### Operation
<table>
<thead>
<tr>
<th>Operation</th>
<th>Schema privileges required</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO (rename function)</td>
<td>CREATE, USAGE</td>
</tr>
<tr>
<td>SET SCHEMA (move function to another schema)</td>
<td>• CREATE: destination schema</td>
</tr>
<tr>
<td></td>
<td>• USAGE: current schema</td>
</tr>
</tbody>
</table>

### Examples

**Rename function UDF_one to UDF_two:**

```sql
=> ALTER FUNCTION UDF_one (int, int) RENAME TO UDF_two;
```

**Move function UDF_two to schema macros:**

```sql
=> ALTER FUNCTION UDF_two (int, int) SET SCHEMA macros;
```

**Disable fenced mode for function UDF_two:**

```sql
=> ALTER FUNCTION UDF_two (int, int) SET FENCED false;
```

### See Also

CREATE FUNCTION (Scalar)

**ALTER PARSER**

Alters a [user-defined parser](https://docs.vertica.com/).  

### Syntax

```
ALTER PARSER [(db-name.]schema.]function-name( [ parameter-list ] )
    { 
    OWNER TO new-owner
    | RENAME TO new-name
    | SET FENCED boolean-expr
    | SET SCHEMA new-schema
    }
```
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[dbname.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: myschema.thisDbObject</td>
</tr>
<tr>
<td>function-name</td>
<td>Name of the function to alter.</td>
</tr>
<tr>
<td>parameter-list</td>
<td>Comma-delimited list of parameters that are defined for this function. If none, specify an empty list.</td>
</tr>
<tr>
<td>OWNER TO new-owner</td>
<td>Transfers function ownership to another user.</td>
</tr>
<tr>
<td>RENAME TO new-name</td>
<td>Renames this function.</td>
</tr>
<tr>
<td>SET FENCED { true</td>
<td>false }</td>
</tr>
<tr>
<td>SET SCHEMA new-schema</td>
<td>Moves the function to another schema.</td>
</tr>
</tbody>
</table>

Privileges

Non-superuser: USAGE on the schema and one of the following:

- Function owner
- ALTER privilege on the function

For certain operations, non-superusers must also have the following schema privileges:
### Operation

<table>
<thead>
<tr>
<th>Operation</th>
<th>Schema privileges required</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO (rename function)</td>
<td>CREATE, USAGE</td>
</tr>
</tbody>
</table>
| SET SCHEMA (move function to another schema)  | • CREATE: destination schema  
|                                               | • USAGE: current schema    |

### See Also

CREATE PARSER

### ALTER SOURCE

Alters a user-defined load source function.

### Syntax

```
ALTER SOURCE [[db-name.]schema.]function-name( [ parameter-list ] )
  { OWNER TO new-owner
    | RENAME TO new-name
    | SET FENCED boolean-expr
    | SET SCHEMA new-schema
  }
```

### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[db-name.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td>function-name</td>
<td>Name of the function to alter.</td>
</tr>
<tr>
<td>parameter-list</td>
<td>Comma-delimited list of parameters that are defined for this function. If none, specify an empty list.</td>
</tr>
</tbody>
</table>
Privileges

Non-superuser: USAGE on the schema and one of the following:

- Function owner
- ALTER privilege on the function

For certain operations, non-superusers must also have the following schema privileges:

<table>
<thead>
<tr>
<th>Operation</th>
<th>Schema privileges required</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO (rename function)</td>
<td>CREATE, USAGE</td>
</tr>
</tbody>
</table>
| SET SCHEMA (move function to another schema) | • CREATE: destination schema  
• USAGE: current schema |

See Also

CREATE SOURCE

ALTER TRANSFORM FUNCTION

Alters a user-defined transform function.
### Syntax

```
ALTER TRANSFORM FUNCTION [[db-name.]schema.]function-name( [ parameter-list ] ) {
OWNER TO new-owner
| RENAME TO new-name
| SET FENCED { true | false }
| SET SCHEMA new-schema
}
```

### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[db-name.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: myschema.thisDbObject If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>function-name</td>
<td>Name of the function to alter.</td>
</tr>
<tr>
<td>parameter-list</td>
<td>Comma-delimited list of parameters that are defined for this function. If none, specify an empty list. Note: Vertica supports function overloading, and uses the parameter list to identify the function to alter.</td>
</tr>
<tr>
<td>OWNER TO new-owner</td>
<td>Transfers function ownership to another user.</td>
</tr>
<tr>
<td>RENAME TO new-name</td>
<td>Renames this function.</td>
</tr>
<tr>
<td>SET FENCED { true</td>
<td>false }</td>
</tr>
<tr>
<td>SET SCHEMA new-schema</td>
<td>Moves the function to another schema.</td>
</tr>
</tbody>
</table>

### Privileges

Non-superuser: USAGE on the schema and one of the following:
Function owner
ALTER privilege on the function

For certain operations, non-superusers must also have the following schema privileges:

<table>
<thead>
<tr>
<th>Operation</th>
<th>Schema privileges required</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO (rename function)</td>
<td>CREATE, USAGE</td>
</tr>
<tr>
<td>SET SCHEMA (move function to another schema)</td>
<td>• CREATE: destination schema</td>
</tr>
<tr>
<td></td>
<td>• USAGE: current schema</td>
</tr>
</tbody>
</table>

See Also
CREATE TRANSFORM FUNCTION

ALTER HCATALOG SCHEMA

Alters parameter values on a schema that was created with CREATE HCATALOG SCHEMA. HCatalog schemas are used by the HCatalog Connector to access data stored in a Hive data warehouse. For more information, see Using the HCatalog Connector in Integrating with Apache Hadoop.

Some parameters cannot be altered after creation. If you need to change one of those values, delete and recreate the schema instead. You can use ALTER HCATALOG SCHEMA to change the following parameters:

- HOSTNAME
- PORT
- HIVESERVER2_HOSTNAME
- WEBSERVICE_HOSTNAME
- WEBSERVICE_PORT
- WEBHDFS_ADDRESS
- HCATALOG_CONNECTION_TIMEOUT
- HCATALOG_SLOW_TRANSFER_LIMIT
- HCATALOG_SLOW_TRANSFER_TIME
- SSL_CONFIG
- CUSTOM_PARTITIONS
Syntax

ALTER HCATALOG SCHEMA schema-name SET [param=value]+;

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>schema-name</td>
<td>The name of the schema in the Vertica catalog to alter. The tables in the Hive database are available through this schema.</td>
</tr>
<tr>
<td>param</td>
<td>The name of the parameter to alter.</td>
</tr>
<tr>
<td>value</td>
<td>The new value for the parameter. You must specify a value; this statement does not read default values from configuration files like CREATE HCATALOG SCHEMA.</td>
</tr>
</tbody>
</table>

Privileges

One of the following:

- Superuser
- Schema owner

Examples

The following example shows how to change the Hive metastore hostname and port for the "hcat" schema. In this example, Hive uses High Availability metastore.

```sql
=> ALTER HCATALOG SCHEMA hcat SET HOSTNAME='thrift://ms1.example.com:9083,thrift://ms2.example.com:9083';
```

The following example shows the error you receive if you try to set an unalterable parameter.

```sql
=> ALTER HCATALOG SCHEMA hcat SET HCATALOG_USER='admin';
ERROR 4856: Syntax error at or near "HCATALOG_USER" at character 39
```
ALTER LIBRARY

Replaces the library file that is currently associated with a UDx library in the Vertica catalog. Vertica automatically distributes copies of the updated file to all cluster nodes. UDxs defined in the catalog that reference the updated library automatically start using the updated library file.

Important:
The current and replacement libraries must be developed in the same language.

Syntax

ALTER LIBRARY [[database.]schema.]library-name [DEPENDS 'support-path'] AS 'library-path';

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: myschema.thisDbObject If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>library-name</td>
<td>The name of an existing library created with CREATE LIBRARY.</td>
</tr>
<tr>
<td>DEPENDS 'support-path'</td>
<td>Indicates that the UDx library depends on one or more files or libraries, where support-path specifies one or more absolute paths to these dependencies on the initiator node. Note: DEPENDS is ignored for R, as R packages must be installed locally on each node, including external dependencies.</td>
</tr>
</tbody>
</table>

For example, the following statement specifies a single dependency:

=> CREATE LIBRARY mylib AS '/path/to/java_udx' DEPENDS '/path/to/jar/this.jar' LANGUAGE 'Java';
DEPENDS can specify multiple support paths as follows:

- Separate multiple paths with colons (:). For example:

```sql
=> CREATE LIBRARY mylib AS '/path/to/java_udx'
    DEPENDS '/path/to/jars/this.jar:/path/to/jars/that.jar'
    LANGUAGE 'Java';
```

- Specify a directory that contains multiple libraries with a trailing slash (/), optionally followed by asterisk wildcard (*). For example, the following DEPENDS clauses are identical:

```sql
DEPENDS '/home/mydir/mylibs/
DEPENDS '/home/mydir/mylibs/*'
```

DEPENDS can specify libraries with multiple directory levels. For details, see Multi-level Library Dependencies.

**Important:**

The performance of CREATE LIBRARY is liable to degrade in Eon Mode, in proportion to the number and depth of dependencies specified by the DEPENDS clause.

| AS `library-path` | The absolute path on the initiator node file system of the replacement library file. |

**Privileges**

Superuser

**Requirements**

The original and replacement libraries must comply with the following requirements, otherwise ALTER LIBRARY returns with an error:

- The libraries must be developed in the same programming language.
- Function signatures must match.

**Multi-level Library Dependencies**

If a DEPENDS clause specifies a library with multiple directory levels, Vertica follows the library path to include all subdirectories of that library. For example, the following CREATE
LIBRARY statement enables UDx library mylib to import all Python packages and modules that it finds in subdirectories of site-packages:

```sql
=> CREATE LIBRARY mylib AS '/path/to/python_udx' DEPENDS '/path/to/python/site-packages' LANGUAGE 'Python';
```

**Important:**
DEPENDS can specify Java library dependencies that are up to 100 levels deep.

### Examples

This example shows how to update an already-defined library myFunctions with a new file.

```sql
=> ALTER LIBRARY myFunctions AS '/home/dbadmin/my_new_functions.so';
```

### See Also

Developing User-Defined Extensions (UDxs)

### ALTER LOAD BALANCE GROUP

Changes the configuration of a load balance group.

#### Syntax

```sql
ALTER LOAD BALANCE GROUP group-name {
    RENAME TO new-name
    | SET FILTER TO 'ip-cidr-addr'
    | SET POLICY TO 'policy'
    | ADD {ADDRESS | FAULT GROUP} add-list
    | DROP {ADDRESS | FAULT GROUP} drop-list
}
```

#### Parameters

<p>| <code>group_name</code> | Name of an existing load balance group to |</p>
<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>RENAME TO</strong> <em>new-name</em></td>
<td>Renames the group to <em>new-name</em>.</td>
</tr>
<tr>
<td><strong>SET FILTER TO</strong> <em>'ip-cidr-addr'</em></td>
<td>Changes the IP address filter that selects which members of a fault group or groups are included in the load balance group. This setting is only valid if the load balance group contains fault groups.</td>
</tr>
<tr>
<td><strong>SET POLICY TO</strong> <em>'policy'</em></td>
<td>Changes the policy the load balance group uses to select the target node for the incoming connection. One of:</td>
</tr>
<tr>
<td></td>
<td>- ROUNDROBIN</td>
</tr>
<tr>
<td></td>
<td>- RANDOM</td>
</tr>
<tr>
<td></td>
<td>- NONE</td>
</tr>
<tr>
<td>See <strong>CREATE LOAD BALANCE GROUP</strong> for details.</td>
<td></td>
</tr>
<tr>
<td><strong>ADD</strong> {ADDRESS</td>
<td>FAULT GROUP}</td>
</tr>
<tr>
<td><em>add-list</em></td>
<td>A comma-delimited list of objects (addresses or fault groups) to add to the fault group.</td>
</tr>
<tr>
<td><strong>DROP</strong> {ADDRESS</td>
<td>FAULT GROUP}</td>
</tr>
<tr>
<td><em>drop-list</em></td>
<td>The list of objects to remove from the load balance group.</td>
</tr>
</tbody>
</table>

**Privileges**

**Superuser**
Example

Remove an address from the load balance group named group_2.

=> SELECT * FROM LOAD_BALANCE_GROUPS;

<table>
<thead>
<tr>
<th>name</th>
<th>policy</th>
<th>filter</th>
<th>type</th>
<th>object_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>group_1</td>
<td>ROUNDROBIN</td>
<td>Network Address Group</td>
<td>node01</td>
<td></td>
</tr>
<tr>
<td>group_1</td>
<td>ROUNDROBIN</td>
<td>Network Address Group</td>
<td>node02</td>
<td></td>
</tr>
<tr>
<td>group_2</td>
<td>ROUNDROBIN</td>
<td>Network Address Group</td>
<td>node03</td>
<td></td>
</tr>
</tbody>
</table>

(3 rows)

=> ALTER LOAD BALANCE GROUP group_2 DROP ADDRESS node03;

ALTER LOAD BALANCE GROUP

=> SELECT * FROM LOAD_BALANCE_GROUPS;

<table>
<thead>
<tr>
<th>name</th>
<th>policy</th>
<th>filter</th>
<th>type</th>
<th>object_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>group_1</td>
<td>ROUNDROBIN</td>
<td>Network Address Group</td>
<td>node01</td>
<td></td>
</tr>
<tr>
<td>group_1</td>
<td>ROUNDROBIN</td>
<td>Network Address Group</td>
<td>node02</td>
<td></td>
</tr>
<tr>
<td>group_2</td>
<td>ROUNDROBIN</td>
<td>Empty Group</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(3 rows)

The following example adds three network addresses to the group named group_2:

=> ALTER LOAD BALANCE GROUP group_2 ADD ADDRESS node01,node02,node03;

ALTER LOAD BALANCE GROUP

=> SELECT * FROM load_balance_groups WHERE name = 'group_2';

<table>
<thead>
<tr>
<th>name</th>
<th>policy</th>
<th>filter</th>
<th>type</th>
<th>object_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>group_2</td>
<td>ROUNDROBIN</td>
<td>Network Address Group</td>
<td>node01</td>
<td></td>
</tr>
<tr>
<td>group_2</td>
<td>ROUNDROBIN</td>
<td>Network Address Group</td>
<td>node02</td>
<td></td>
</tr>
<tr>
<td>group_2</td>
<td>ROUNDROBIN</td>
<td>Empty Group</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(3 rows)

See Also
ALTERT MODEL

Allows users to rename an existing model, change ownership, or move it to a another schema.

Syntax

```
ALTER MODEL [[database.]schema.]model
{ OWNER TO owner
  |   RENAME TO new-name
  |   SET SCHEMA schema }
```

Parameters

| **database.**schema | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:
| myschema.thisDbObject |
| If you specify a database, it must be the current database. |
| **model** | Identifies the model to alter. |
| **OWNER TO owner** | Reassigns ownership of this model to owner. If a non-superuser, you must be the current owner. |
| **RENAME TO** | Renames the mode, where new-name conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema. |
| **SET SCHEMA schema** | Moves the model from one schema to another. |

Privileges

Non-superuser: USAGE on the schema and one of the following:
Model owner
ALTER privilege on the model

For certain operations, non-superusers must have the following schema privileges:

<table>
<thead>
<tr>
<th>Schema privileges required...</th>
<th>For these operations...</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE, USAGE</td>
<td>Rename model</td>
</tr>
<tr>
<td>CREATE: destination schema</td>
<td></td>
</tr>
<tr>
<td>USAGE: current schema</td>
<td>Move model to another schema</td>
</tr>
</tbody>
</table>

### Examples

See Altering Models.

### ALTER NETWORK ADDRESS

Changes the configuration of an existing network address.

#### Syntax

```sql
ALTER NETWORK ADDRESS address_name {
   RENAME TO new_name |
   SET TO 'ip_addr' [PORT port_number]| |
   [ENABLE | DISABLE]
}
```

#### Parameters

<table>
<thead>
<tr>
<th>address_name</th>
<th>The name of an existing network address to change.</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO new_name</td>
<td>Renames the network address to new_name. This name change does not effect the network address's membership in load balance groups.</td>
</tr>
<tr>
<td>SET TO 'ip_addr'</td>
<td>Changes the IP address assigned to the network address.</td>
</tr>
<tr>
<td>PORT port_number</td>
<td>Sets the port number for the network address. You must supply a network address when altering the port number.</td>
</tr>
</tbody>
</table>
Enables or disables the network address.

Example

This example renames the network address test_addr to alt_node1, then changes its IP address to 192.168.1.200 with port number 4000:

```sql
=> ALTER NETWORK ADDRESS test_addr RENAME TO alt_node1;
ALTER NETWORK ADDRESS
=> ALTER NETWORK ADDRESS alt_node1 SET TO '192.168.1.200' PORT 4000;
ALTER NETWORK ADDRESS
```

See Also

ALTER NETWORK INTERFACE

Lets you rename a network interface.

Syntax

```
ALTER NETWORK INTERFACE network-interface-name RENAME TO new-network-interface-name
```

Parameters

<table>
<thead>
<tr>
<th>network-interface-name</th>
<th>The name of the existing network interface.</th>
</tr>
</thead>
<tbody>
<tr>
<td>new-network-interface-name</td>
<td>The new name for the network interface.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

Examples

This example shows how to rename a network interface.
ALTER NETWORK INTERFACE myNetwork RENAME TO myNewNetwork;

**ALTER NODE**

Sets and clears node-level configuration parameters on the specified node. **ALTER NODE** also performs the following management tasks:

- Changes the node type.
- Specifies the network interface of the public network on individual nodes that are used for import and export.
- Replaces a down node.

For information about removing a node, see

- Removing Nodes From a Database
- Removing Hosts From a Cluster

**Syntax**

```sql
ALTER NODE node-name {
    EXPORT ON { network-interface | DEFAULT }
    | [IS] node-type
    | REPLACE [ WITH standby-node ]
    | RESET
    | SET [PARAMETER] parameter=value[,...]
    | CLEAR [PARAMETER] parameter[,...]
}
```

**Parameters**

<table>
<thead>
<tr>
<th>node-name</th>
<th>The name of the node to alter.</th>
</tr>
</thead>
<tbody>
<tr>
<td>[IS] node-type</td>
<td>Changes the node type, where node-type is one of the following:</td>
</tr>
<tr>
<td></td>
<td>• PERMANENT (default): A node that is used to store data.</td>
</tr>
<tr>
<td></td>
<td>• EPHEMERAL: A node that is in transition from one type to another—typically, from PERMANENT to either STANDBY or EXECUTE.</td>
</tr>
<tr>
<td></td>
<td>• STANDBY: A node that is reserved to replace any node when it goes down. When used as a replacement node,</td>
</tr>
</tbody>
</table>
Vertica changes its type to PERMANENT. A standby node stores no segments or data until it is called to replace a down node. At that time, Vertica changes its type to PERMANENT. For more information, see Active Standby Nodes.

- **EXECUTE**: A node that is reserved for computation purposes only. An execute node contains no segments or data.

**Note:**
Eon Mode does not support EXECUTE nodes.

<table>
<thead>
<tr>
<th>EXPORT ON</th>
<th>Specifies the network to use for importing and exporting data, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- network-interface: The name of a network interface of the public network.</td>
</tr>
<tr>
<td></td>
<td>- DEFAULT: Use the default network interface of the public network, as specified</td>
</tr>
<tr>
<td></td>
<td>by ALTER DATABASE.</td>
</tr>
</tbody>
</table>

| REPLACE [WITH standby-node] | Replaces the specified node with an available active standby node. If you omit the WITH clause, Vertica tries to find a replacement node from the same fault group as the down node. If you specify a node that is not down, Vertica ignores this statement. |

| RESET | Restores the specified down node and returns its replacement to standby status. If the down node is unable to resume activity, Vertica ignores this statement and leaves the standby node in place. |

| SET [PARAMETER] parameter=value | Sets one or more configuration parameters to the specified value at the node level. |

| CLEAR [PARAMETER] parameter | Clears one or more specified configuration parameters. |

**Privileges**

Superuser
Examples

Specify to use the default network interface of public network on v_vmart_node0001 for import/export operations:

```sql
=> ALTER NODE v_vmart_node0001 EXPORT ON DEFAULT;
```

Replace down node v_vmart_node0001 with an active standby node, then restore it:

```sql
=> ALTER NODE v_vmart_node0001 REPLACE WITH standby1;
...
=> ALTER NODE v_vmart_node0001 RESET;
```

Set and clear configuration parameter MaxClientSessions:

```sql
=> ALTER NODE v_vmart_node0001 SET MaxClientSessions = 0;
...
=> ALTER NODE v_vmart_node0001 CLEAR MaxClientSessions;
```

Set the node type as EPHEMERAL:

```sql
=> ALTER NODE v_vmart_node0001 IS EPHEMERAL;
```

ALTER NOTIFIER

Updates an existing notifier.

**Note:**

To change the action URL associated with an existing identifier, [drop the notifier](#) and re-create it.

Syntax

```
ALTER NOTIFIER notifier-name parameter[...]
```

**parameter**

- [NO] CHECK COMMITTED
- ENABLE | DISABLE
- IDENTIFIED BY `uuid`
- MAXMEMORYSIZE `max-memory-size`

Vertica Analytic Database (9.3.x)
**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>notifier-name</td>
<td>Specifies the notifier to update.</td>
</tr>
<tr>
<td>[NO] CHECK COMMITTED</td>
<td>Specifies to wait for delivery confirmation before sending the next message in the queue. Not all messaging systems support delivery confirmation.</td>
</tr>
<tr>
<td>ENABLE</td>
<td>DISABLE</td>
</tr>
<tr>
<td>IDENTIFIED BY <em>uuid</em></td>
<td>Specifies the notifier's unique identifier. If set, all the messages published by this notifier have this attribute.</td>
</tr>
<tr>
<td>MAXMEMORYSIZE</td>
<td>The maximum size of the internal notifier, up to 2 TB, specified in kilobytes, megabytes, gigabytes, or terabytes as follows:</td>
</tr>
<tr>
<td></td>
<td>MAXMEMORYSIZE integer{K</td>
</tr>
<tr>
<td></td>
<td>If the queue exceeds this size, the notifier drops excess messages.</td>
</tr>
<tr>
<td>MAXPAYLOAD</td>
<td>The maximum size of the message, up to 2 TB, specified in kilobytes, megabytes, gigabytes, or terabytes as follows:</td>
</tr>
<tr>
<td></td>
<td>MAXPAYLOAD integer{K</td>
</tr>
<tr>
<td></td>
<td>The default setting is adapter-specific—for example, 1 M for Kafka.</td>
</tr>
<tr>
<td>PARAMETERS 'adapter-params'</td>
<td>Specifies one or more optional adapter parameters that are passed as a string to the adapter. Adapter parameters apply only to the adapter associated with the notifier.</td>
</tr>
<tr>
<td></td>
<td>For Kafka notifiers, refer to Kafka and Vertica Configuration Settings.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser
Examples

Update the settings on an existing notifier:

```
=> ALTER NOTIFIER my_dc_notifier
   ENABLE
   MAXMEMORYSIZE '2G'
   IDENTIFIED BY 'f8b0278a-3282-4e1a-9c86-e0f3f042a971'
   CHECK COMMITTED;
```

See Also

- CREATE NOTIFIER
- DROP NOTIFIER

**ALTER PROJECTION**

Changes the DDL of the specified projection.

**Syntax**

```
ALTER PROJECTION [(database.]schema.|projection] RENAME TO new-name
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td><code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>projection</code></td>
<td>The projection to change, where <code>projection</code> can be one of the following:</td>
</tr>
</tbody>
</table>
Projection base name: Rename all projections that share this base name.

Projection name: Rename the specified projection and its base name. If the projection is segmented, its buddies are unaffected by this change.

See Projection Naming for projection name conventions.

| new-name | The new projection name. |

### Privileges

Non-superuser, CREATE and USAGE on the schema and one of the following:

- Anchor table owner
- ALTER privilege on the anchor table

### Examples

```sql
=> SELECT export_tables('','public.store_orders');

export_tables
--------------------------------------

export_tables

CREATE TABLE public.store_orders
(
    order_no int,
    order_date timestamp NOT NULL,
    shipper varchar(20),
    ship_date date NOT NULL
);
(1 row)

=> CREATE PROJECTION store_orders_p AS SELECT * from store_orders;
CREATE PROJECTION

=> ALTER PROJECTION store_orders_p RENAME to store_orders_new;
ALTER PROJECTION
```

### See Also

CREATE PROJECTION
ALTER PROFILE

Changes a profile. All parameters that are not set in a profile inherit their setting from the default profile. You can use ALTER PROFILE to change the default profile.

Syntax

ALTER PROFILE name LIMIT [ password-parameter setting ]...

password-parameter

PASSWORD_LIFE_TIME
PASSWORD_GRACE_TIME
FAILED_LOGIN_ATTEMPTS
PASSWORD_LOCK_TIME
PASSWORD_REUSE_MAX
PASSWORD_REUSE_TIME
PASSWORD_MAX_LENGTH
PASSWORD_MIN_LENGTH
PASSWORD_MIN_LETTERS
PASSWORD_MIN_UPPERCASE_LETTERS
PASSWORD_MIN_LOWERCASE_LETTERS
PASSWORD_MIN_DIGITS
PASSWORD_MIN_SYMBOLS

Parameters

Note:
To reset a parameter to inherit from the default profile, set its value to default.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>name</td>
<td>The name of the profile to create, where name conforms to conventions described in Identifiers.</td>
</tr>
<tr>
<td></td>
<td>To modify the default profile, set name to default. For example:</td>
</tr>
<tr>
<td></td>
<td>ALTER PROFILE DEFAULT LIMIT PASSWORD_MIN_SYMBOLS 1;</td>
</tr>
<tr>
<td>PASSWORD_LIFE_TIME</td>
<td>Set to an integer value, one of the following:</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
</tbody>
</table>
|                             | • ≥ 1: The number of days a password remains valid.  
• UNLIMITED: Password remains valid indefinitely.  
After your password's lifetime and grace period expire, you must change your password on your next login, if you have not done so already. |
| PASSWORD_GRACE_TIME         | Set to an integer value, one of the following:  
• ≥ 1: The number of days a password can be used after it expires.  
• UNLIMITED: No grace period.                           |
| FAILED_LOGIN_ATTEMPTS       | Set to an integer value, one of the following:  
• ≥ 1: The number of consecutive failed login attempts Vertica allows before locking your account.  
• UNLIMITED: Vertica allows an unlimited number of failed login attempts. |
| PASSWORD_LOCK_TIME          | Set to an integer value, one of the following:  
• ≥ 1: The number of days your account is locked after too many failed login attempts. The account is automatically unlocked when the lock time elapses.  
• UNLIMITED: Account remains indefinitely inaccessible until a superuser manually unlocks it. |
| PASSWORD_REUSE_MAX          | Set to an integer value, one of the following:  
• ≥ 1: The number of times you must change your password before you can reuse an earlier password.  
• UNLIMITED: You can reuse an earlier password without any intervening changes. |
| PASSWORD_REUSE_TIME         | Set to an integer value, one of the following:  
• ≥ 1: The number of days that must pass after a password is set before you can reuse it.  
• UNLIMITED: You can reuse an earlier password immediately. |
<p>| PASSWORD_MAX_LENGTH         | The maximum number of characters allowed in a password, |</p>
<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>one of the following:</td>
</tr>
</tbody>
</table>
|                           |   • Integer between 8 and 100, inclusive  
|                           |   • UNLIMITED: Maximum of 100 characters                                                                                                     |
| PASSWORD_MIN_LENGTH       | The minimum number of characters required in a password, one of the following:                                                                                                                             |
|                           |   • 0 to PASSWORD_MAX_LENGTH  
|                           |   • UNLIMITED: Minimum of PASSWORD_MAX_LENGTH                                                                                                   |
| PASSWORD_MIN_LETTERS      | Minimum number of letters (a-z and A-Z) that must be in a password, one of the following:                                                                                                                   |
|                           |   • Integer between 0 and PASSWORD_MAX_LENGTH, inclusive  
|                           |   • UNLIMITED: 0 (no minimum)                                                                                                                    |
| PASSWORD_MIN_UPPERCASE_LETTERS | Minimum number of uppercase letters (A-Z) that must be in a password, one of the following:                                                                                                             |
|                           |   • Integer between 0 and PASSWORD_MAX_LENGTH, inclusive  
|                           |   • UNLIMITED: 0 (no minimum)                                                                                                                    |
| PASSWORD_MIN_LOWERCASE_LETTERS | Minimum number of lowercase letters (a-z) that must be in a password, one of the following:                                                                                                           |
|                           |   • Integer between 0 and PASSWORD_MAX_LENGTH, inclusive  
|                           |   • UNLIMITED: 0 (no minimum)                                                                                                                    |
| PASSWORD_MIN_DIGITS       | Minimum number of digits (0-9) that must be in a password, one of the following:                                                                                                                             |
|                           |   • Integer between 0 and PASSWORD_MAX_LENGTH, inclusive  
|                           |   • UNLIMITED: 0 (no minimum)                                                                                                                    |
| PASSWORD_MIN_SYMBOLS      | Minimum number of symbols—printable non-letter and non-digit characters such as $, #, @—that must be in a password, one of the following:                                                                  |
|                           |   • Integer between 0 and PASSWORD_MAX_LENGTH,
<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>inclusive</td>
<td>• UNLIMITED: 0 (no minimum)</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**Profile Settings and Client Authentication**

The following profile settings affect client authentication methods, such as LDAP or GSS:

- FAILED_LOGIN_ATTEMPTS
- PASSWORD_LOCK_TIME

All other profile settings are used only by Vertica to manage its passwords.

**Example**

```
ALTER PROFILE sample_profile LIMIT FAILED_LOGIN_ATTEMPTS 3;
```

**See Also**

- CREATE PROFILE
- DROP PROFILE
- Creating a Database Name and Password

**ALTER PROFILE RENAME**

Rename an existing profile.

**Syntax**

```
ALTER PROFILE name RENAME TO new-name;
```
Parameters

<table>
<thead>
<tr>
<th>name</th>
<th>The current name of the profile.</th>
</tr>
</thead>
<tbody>
<tr>
<td>new-name</td>
<td>The new name for the profile.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

Examples

This example shows how to rename an existing profile.

```
ALTER PROFILE sample_profile RENAME TO new_sample_profile;
```

See Also

- ALTER PROFILE
- CREATE PROFILE
- DROP PROFILE

ALTER RESOURCE POOL

Modifies an existing resource pool by setting one or more parameters.

**Note:**

You can use ALTER RESOURCE POOL to modify some parameters in Vertica built-in resource pools. For details on default settings and restrictions, see Built-In Resource Pools Configuration.

Syntax

```
ALTER RESOURCE POOL pool-name [ parameter-name setting ]...
```
# Parameters

<table>
<thead>
<tr>
<th>pool-name</th>
<th>The name of the resource pool. Built-in pool names cannot be used for user-defined pools.</th>
</tr>
</thead>
<tbody>
<tr>
<td>parameter-name</td>
<td>The parameter to set, listed below.</td>
</tr>
<tr>
<td>setting</td>
<td>The value to set on parameter-name. To reset this parameter to its default value, specify DEFAULT.</td>
</tr>
</tbody>
</table>

**Note:**
- If you specify a resource pool name with uppercase letters, Vertica converts them to lowercase letters.

**Note:**
- Default values specified in this table pertain only to user-defined resource pools. For built-in pool default values, see Built-In Resource Pools Configuration, or query system table RESOURCE_POOL_DEFAULTS.

**CASCADE TO**
- Specifies a secondary resource pool for executing queries that exceed the RUNTIMECAP setting of their assigned resource pool:
  
  ```
  CASCADE TO secondary-pool
  ```

**CPUAFFINITYMODE**
- Specifies whether the resource pool has exclusive or shared use of the CPUs specified in CPUAFFINITYSET:

  ```
  CPUAFFINITYMODE { SHARED | EXCLUSIVE | ANY }
  ```

  - **SHARED**: Queries that run in this pool share its CPUAFFINITYSET CPUs with other Vertica resource pools.
  - **EXCLUSIVE**: Dedicates CPUAFFINITYSET CPUs to this resource pool only, and excludes other Vertica resource pools. If CPUAFFINITYSET is set as a percentage, then that percentage of CPU resources available to
Vertica is assigned solely for this resource pool.  
- **ANY** (default): Queries in this resource pool can run on any CPU, invalid if CPUAFFINITYSET designates CPU resources.

**Important:**  
CPUAFFINITYMODE and CPUAFFINITYSET must be set together in the same statement.

### CPUAFFINITYSET

Specifies which CPUs are available to this resource pool. All cluster nodes must have the same number of CPUs. The CPU resources assigned to this set are unavailable to general resource pools.

**CPUAFFINITYSET**

```
CPUAFFINITYSET {  
  'cpu-index[,…]'  
  | 'cpu-index_i-cpu-index_n'  
  | 'integer%'  
  | NONE  
}
```

- `cpu-index[,…]`: Dedicates one or more comma-delimited CPUs to this pool.
- `cpu-index_i-cpu-index_n`: Dedicates a range of contiguous CPU indexes to this pool
- `integer%`: Percentage of all available CPUs to use for this pool. Vertica rounds this percentage down to include whole CPU units.
- `NONE` (default): No affinity set is assigned to this resource pool. The queries associated with this pool are executed on any CPU.

**Important:**  
CPUAFFINITYSET and CPUAFFINITYMODE must be set together in the same statement.

### EXECUTIONPARALLELISM

Limits the number of threads used to process any single query issued in this resource pool.

**EXECUTIONPARALLELISM**

```
EXECUTIONPARALLELISM { limit | AUTO }
```

- **limit**: An integer value between 1 and the number of cores. Setting this parameter to a reduced value increases throughput of short queries issued in the pool, especially if the queries are executed concurrently.
- **AUTO or 0 (default):** Vertica calculates the setting from the number of cores, available memory, and amount of data in the system. Unless memory is limited, or the amount of data is very small, Vertica sets this parameter to the number of cores on the node.

**MAXCONCURRENCY**

Sets the maximum number of concurrent execution slots available to the resource pool, across the cluster:

```
MAXCONCURRENCY { integer | NONE }
```

NONE (default) specifies unlimited number of concurrent execution slots.

**MAXMEMORYSIZE**

The maximum size per node the resource pool can grow by borrowing memory from the **GENERAL** pool:

```
MAXMEMORYSIZE {
  'integer%'
  | 'integer{K|M|G|T}'
  | NONE
}
```

- `integer%`: Percentage of total memory
- `integer{K|M|G|T}`: Amount of memory in kilobytes, megabytes, gigabytes, or terabytes
- NONE (default): Unlimited, pool can borrow any amount of available memory from the GENERAL pool.

**MAXQUERYMEMORYSIZE**

The maximum amount of memory that this pool can allocate at runtime to process a query. If the query requires more memory than this setting, Vertica stops execution and returns an error.

Set this parameter as follows:

```
MAXQUERYMEMORYSIZE {
  'integer%'
  | 'integer{K|M|G|T}'
  | NONE
}
```

- `integer%`: Percentage of MAXMEMORYSIZE for this pool.
- `integer{K|M|G|T}`: Amount of memory in
| **MAXMEMORYSIZE** | The amount of total memory available to the Vertica resource manager that is allocated to this pool per node:  

```
MEMORYSIZE {  
  'integer%'  
  | 'integer{K|M|G|T}'  
}
```

- `integer%`: Percentage of total memory
- `integer{K|M|G|T}`: Amount of memory in kilobytes, megabytes, gigabytes, or terabytes

**Default**: 0%. No memory allocated, the resource pool borrows memory from the **GENERAL** pool.

| **Important:** | Changes to MAXQUERYMEMORYSIZE are applied retroactively to queries that are currently executing. If you reduce this setting, queries that were budgeted with the previous memory size are liable to fail if they try to allocate more memory than the new setting allows.

| **MEMORYSIZE** | Specifies the preferred number queries to execute concurrently in the resource pool. This setting applies to the entire cluster:

```
PLANNEDCONCURRENCY { num-queries | AUTO }
```

- `num-queries`: Integer value ≥ 1, specifies the preferred number of concurrently executing queries. When possible, query resource budgets are limited to allow this level of concurrent execution.
- `AUTO` (default): Value is calculated automatically at query runtime. Vertica sets this parameter to the lower of these two calculations, but never less than 4:
- Number of logical cores
- Memory divided by 2GB

For clusters where the number of logical cores differs on different nodes, AUTO can apply differently on each node. Distributed queries run like the minimal effective planned concurrency. Single node queries run with the planned concurrency of the initiator.

**Tip:**
Change this parameter only after evaluating performance over a period of time.

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>PRIORITY</strong></td>
<td>Specifies priority of queries in this pool when they compete for resources in the <strong>GENERAL</strong> pool:</td>
</tr>
<tr>
<td></td>
<td>PRIORITY { integer</td>
</tr>
<tr>
<td></td>
<td>• integer: A negative or positive integer value, where higher numbers denote higher priority:</td>
</tr>
<tr>
<td></td>
<td>• User-defined pools: -100 to 100</td>
</tr>
<tr>
<td></td>
<td>• Built-in pools <strong>SYSQUERY, RECOVERY, and TM:</strong> -110 to 110</td>
</tr>
<tr>
<td></td>
<td>• HOLD: Sets priority to -999. Queries in this pool are queued until <strong>QUEUETIMEOUT</strong> is reached.</td>
</tr>
<tr>
<td></td>
<td>Default: 0</td>
</tr>
<tr>
<td><strong>QUEUETIMEOUT</strong></td>
<td>Species how long a request can wait for pool resources before it is rejected:</td>
</tr>
<tr>
<td></td>
<td>QUEUETIMEOUT { integer</td>
</tr>
<tr>
<td></td>
<td>• integer: Maximum wait time in seconds</td>
</tr>
<tr>
<td></td>
<td>• NONE: No maximum wait time, request can be queued indefinitely.</td>
</tr>
<tr>
<td></td>
<td>Default: 300 seconds</td>
</tr>
<tr>
<td><strong>RUNTIMECAP</strong></td>
<td>Prevents runaway queries by setting the maximum time a query in the pool can execute. If a query exceeds this setting, it tries to cascade to a secondary pool:</td>
</tr>
<tr>
<td></td>
<td>RUNTIMECAP { 'interval'</td>
</tr>
<tr>
<td></td>
<td>• interval: An <strong>interval</strong> of 1 minute or 100</td>
</tr>
</tbody>
</table>
seconds; should not exceed one year.
- **NONE (default):** No time limit on queries running in this pool.
  
  To specify a value in days, provide an integer value. To provide a value less than one day, provide the interval in the format `hours:minutes:seconds`. For example a value of `1:30:00` would equal 90 minutes.

  If the user or session also has a RUNTIMECAP, the shorter limit applies.

### RUNTIMEPRIORITY

Determines how the resource manager should prioritize dedication of run-time resources (CPU, I/O bandwidth) to queries already running in this resource pool:

```sql
RUNTIMEPRIORITY { HIGH | MEDIUM | LOW }
```

**Default:** MEDIUM

### RUNTIMEPRIORITYTHRESHOLD

Specifies in seconds a time limit in which a query must finish before the resource manager assigns to it the resource pool's RUNTIMEPRIORITY. All queries begin running at a HIGH priority. When a query's duration exceeds this threshold, it is assigned the RUNTIMEPRIORITY of the resource pool.

```sql
RUNTIMEPRIORITYTHRESHOLD seconds
```

**Default:** 2

### SINGLEINITIATOR

By default, set to false for backward compatibility. Do not change this setting.

## Privileges

Superuser

## Examples

This example shows how to alter resource pool `ceo_pool` by setting the priority to 5.
This example shows how to designate a secondary resource pool for `ceo_pool`.

```sql
=> CREATE RESOURCE POOL second_pool;
=> ALTER RESOURCE POOL ceo_pool CASCADE TO second_pool;
```

### See Also

- `CREATE RESOURCE POOL`
- `CREATE USER`
- `DROP RESOURCE POOL`
- `RESOURCE_POOL_STATUS`
- `SET SESSION RESOURCE_POOL`
- `SET SESSION MEMORYCAP`
- Managing Workloads

### ALTER ROLE RENAME

Rename an existing role.

**NOTE:** You cannot use the `ALTER ROLE RENAME` command on a role added to the Vertica database with the LDAPLink service.

#### Syntax

```
ALTER ROLE name RENAME TO new_name;
```

#### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>name</code></td>
<td>The current name of the role that you want to rename.</td>
</tr>
<tr>
<td><code>new_name</code></td>
<td>The new name for the role.</td>
</tr>
</tbody>
</table>
Privileges
Superuser

Example

=> ALTER ROLE applicationadministrator RENAME TO appadmin;
   ALTER ROLE

See Also

- CREATE ROLE
- DROP ROLE

ALTER ROUTING RULE

Changes an existing load balancing policy routing rule.

Syntax

ALTER ROUTING RULE rule_name {
   RENAME TO new_name |
   SET ROUTE TO 'ip_addr'|
   SET GROUP TO group_name
}

Parameters

<table>
<thead>
<tr>
<th>rule_name</th>
<th>The name of the existing routing rule to change.</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO new_name</td>
<td>Changes the name of the routing rule to new_name.</td>
</tr>
<tr>
<td>SET ROUTE TO 'ip_addr'</td>
<td>Changes the IP address range that this rule applies to. The ip_addr is the new range of incoming IP addresses in CIDR format.</td>
</tr>
<tr>
<td>SET GROUP TO group_name</td>
<td>Changes the load balancing group that handles the connections that match this rule.</td>
</tr>
</tbody>
</table>
Example

This example changes the routing rule named etl_rule so it uses the load balancing group named etl_rule to handle incoming connections in the IP address range of 10.20.100.0 to 10.20.100.255.

```
=> ALTER ROUTING RULE etl_rule SET GROUP TO etl_group;
=> ALTER ROUTING RULE etl_rule SET ROUTE TO '10.20.100.0/24';
=> \
x
Expanded display is on.
=> SELECT * FROM routing_rules WHERE NAME = 'etl_rule';
-[-[ RECORD 1 ]--------------------
 name    | etl_rule
 source_address | 10.20.100.0/24
 destination_name | etl_group
```

See Also

ALTER SCHEMA

Changes one or more schemas in one of the following ways:

- Enables or disables inheritance of schema privileges by tables created in the schemas.
- Reassigns schema ownership to another user.
- Renames schemas.

Syntax

Set inheritance of schema privileges

```
ALTER SCHEMA [database.]schema DEFAULT {INCLUDE | EXCLUDE} SCHEMA PRIVILEGES
```

Reassign schema ownership

```
ALTER SCHEMA [database.]schema OWNER TO user-name [CASCADE]
```

Rename schemas
ALTER SCHEMA [\texttt{database.}]\texttt{schema},... RENAME TO \texttt{new-schema-name},...

### Parameters

<table>
<thead>
<tr>
<th>\texttt{[database.]schema}</th>
<th>The schema to modify. If you specify a database, it must be the current database.</th>
</tr>
</thead>
<tbody>
<tr>
<td>\texttt{DEFAULT {INCLUDE</td>
<td>EXCLUDE} SCHEMA PRIVILEGES}</td>
</tr>
<tr>
<td>\quad \textbullet EXCLUDE SCHEMA PRIVILEGES (default): Disables inheritance of schema privileges.</td>
<td>\textbullet INCLUDE SCHEMA PRIVILEGES: Specifies to grant tables in the specified schema the same privileges granted to that schema. This option has no effect on existing tables in the schema. \smallskip</td>
</tr>
<tr>
<td>\quad See also \texttt{Enabling Schema Inheritance}.</td>
<td></td>
</tr>
<tr>
<td>\texttt{OWNER TO}</td>
<td>Reassigns schema ownership to the specified user:</td>
</tr>
<tr>
<td>\quad \texttt{OWNER TO user-name [CASCADE]}</td>
<td>By default, ownership of objects in the reassigned schema remain unchanged. To reassign ownership of schema objects to the new schema owner, qualify the \texttt{OWNER TO} clause with \texttt{CASCADE}. For details, see \texttt{Cascading Schema Ownership} below.</td>
</tr>
<tr>
<td>\texttt{RENAME TO}</td>
<td>Renames one or more schemas:</td>
</tr>
<tr>
<td>\quad \texttt{RENAME TO new-schema-name},...</td>
<td>The following requirements apply:</td>
</tr>
<tr>
<td>\quad \textbullet The new schema name conforms to</td>
<td></td>
</tr>
</tbody>
</table>
conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, models, and schemas in the database.

- If you specify multiple schemas to rename, the source and target lists must have the same number of names.

![Caution:](image)

Renaming a schema referenced by a view causes the view to fail unless another schema is created to replace it.

## Privileges

One of the following:

- Superuser
- Schema owner

## Cascading Schema Ownership

By default, `ALTER SCHEMA...OWNER TO` does not affect ownership of objects in the target schema or the privileges granted on them. If you qualify the `OWNER TO` clause with `CASCADE`, Vertica acts as follows on objects in the target schema:

- Transfers ownership of objects owned by the previous schema owner to the new owner.
- Revokes all object privileges granted by the previous schema owner.

If issued by non-superusers, `ALTER SCHEMA...OWNER TO CASCADE` ignores all objects that belong to other users, and returns with notices on the objects that it cannot change.

For example:

1. Schema `ms` is owned by user `mayday`, and contains two tables: `ms.t1` owned by `mayday`, and `ms.t2` owned by user `joe`:

```sql
=> \dt

<table>
<thead>
<tr>
<th>Schema</th>
<th>Name</th>
<th>Kind</th>
<th>Owner</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>ms</td>
<td>t1</td>
<td>table</td>
<td>mayday</td>
<td></td>
</tr>
</tbody>
</table>
```
2. User mayday transfers ownership of schema ms to user dbadmin, using CASCADE. On return, ALTER SCHEMA notifies user mayday that it cannot transfer ownership of table ms.t2 and its projections, which are owned by user joe:

   => \c - mayday
   You are now connected as user "mayday".
   => ALTER SCHEMA ms OWNER TO dbadmin CASCADE;
   NOTICE 3583: Insufficient privileges on ms.t2
   NOTICE 3583: Insufficient privileges on ms.t2_b0
   NOTICE 3583: Insufficient privileges on ms.t2_b1
   ALTER SCHEMA
   => \c
   You are now connected as user "dbadmin".
   => \dt
   
<table>
<thead>
<tr>
<th>Schema</th>
<th>Name</th>
<th>Kind</th>
<th>Owner</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>ms</td>
<td>t1</td>
<td>table</td>
<td>dbadmin</td>
<td></td>
</tr>
<tr>
<td>ms</td>
<td>t2</td>
<td>table</td>
<td>joe</td>
<td></td>
</tr>
</tbody>
</table>

3. User dbadmin transfers ownership of schema ms to user pat, again using CASCADE. This time, because dbadmin is a superuser, ALTER SCHEMA transfers ownership of all ms tables to user pat

   => ALTER SCHEMA ms OWNER TO pat CASCADE;
   ALTER SCHEMA
   => \dt
   
<table>
<thead>
<tr>
<th>Schema</th>
<th>Name</th>
<th>Kind</th>
<th>Owner</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>ms</td>
<td>t1</td>
<td>table</td>
<td>pat</td>
<td></td>
</tr>
<tr>
<td>ms</td>
<td>t2</td>
<td>table</td>
<td>pat</td>
<td></td>
</tr>
</tbody>
</table>

Swapping Schemas

Renaming schemas is useful for swapping schemas without actually moving data. To facilitate the swap, enter a non-existent, temporary placeholder schema. For example, the following ALTER SCHEMA statement uses the temporary schema temps to facilitate swapping schema S1 with schema S2. In this example, S1 is renamed to temps. Then S2 is renamed to S1. Finally, temps is renamed to S2.

   => ALTER SCHEMA S1, S2, temps RENAME TO temps, S1, S2;
Examples

The following example renames schemas S1 and S2 to S3 and S4, respectively:

```
=> ALTER SCHEMA S1, S2 RENAME TO S3, S4;
```

This example sets the default behavior for new table t2 to automatically inherit the schema's privileges:

```
=> ALTER SCHEMA s1 DEFAULT INCLUDE SCHEMA PRIVILEGES;
=> CREATE TABLE s1.t2 (i, int);
```

This example sets the default for new tables to not automatically inherit privileges from the schema:

```
=> ALTER SCHEMA s1 DEFAULT EXCLUDE SCHEMA PRIVILEGES;
```

See Also

- CREATE SCHEMA
- DROP SCHEMA

ALTER SEQUENCE

Changes a named sequence in two ways:

- Sets parameters that control sequence behavior—for example, its start value, and range of minimum and maximum values. These changes take effect only when you start a new database session.
- Sets sequence name, schema, or ownership. These changes take effect immediately.

Note:

You can only modify a named sequence—that is, a sequence that was defined by CREATE SEQUENCE. AUTO_INCREMENT and IDENTITY sequences are owned by the table where they were created, and cannot be changed independently of that table.
**Syntax**

Change sequence behavior:

```
ALTER SEQUENCE [database.]schema.]sequence
    ... [ INCREMENT [ BY ] integer ]
    ... [ MINVALUE integer ] NO MINVALUE }
    ... [ MAXVALUE integer ] NO MAXVALUE ]
    ... [ RESTART [ WITH ] integer ]
    ... [ CACHE integer ] NO CACHE ]
    ... [ CYCLE | NO CYCLE ]
```

Change sequence name, schema, or ownership:

```
ALTER SEQUENCE [schema.]sequence-name {
    ... RENAME TO seq-name
    ... | SET SCHEMA schema-name]
    ... | OWNER TO owner-name
}
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
</table>
| schema | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:  
```sql
myschema.thisDbObject
```  
If you specify a database, it must be the current database.  
If you do not specify a schema, the table is created in the default schema. |
| sequence | The name of the sequence to alter. |
| INCREMENT [BY] integer | A positive or negative integer that specifies how much to increment or decrement the sequence on each call to NEXTVAL, by default set to 1.  
**Note:** Setting this parameter to integer guarantees that column values always increment by at least integer. However, column values can sometimes increment by more than |
<table>
<thead>
<tr>
<th><strong>integer</strong> unless you also set the NO CACHE parameter.</th>
</tr>
</thead>
</table>
| **MINVALUE integer**  
NO MINVALUE (default)  
| Modifies the minimum value a sequence can generate. If you change this value and the current value exceeds the range, the current value is changed to the minimum value if increment is greater than zero, or to the maximum value if increment is less than zero.  
| **MAXVALUE integer**  
NO MAXVALUE (default)  
| Modifies the maximum value for the sequence. If you change this value and the current value exceeds the range, the current value is changed to the minimum value if increment is greater than zero, or to the maximum value if increment is less than zero.  
| **RESTART [WITH]**  
integer  
| Changes the current value of the sequence to integer. The next call to NEXTVAL returns integer.  
| **Caution:**  
Using ALTER SEQUENCE to set a sequence start value below its current value can result in duplicate keys.  
| **CACHE integer**  
NO CACHE (default)  
| Specifies how many sequence numbers are pre-allocated and stored in memory for faster access. Vertica sets up caching for each session, and distributes it across all nodes. By default, the sequence cache is set to 250,000.  
For details, see Distributing Named Sequences in the Administrator's Guide.  
| **CYCLE**  
NO CYCLE (default)  
| Specifies whether the sequence can wrap when its minimum or maximum values are reached:  
- CYCLE: The sequence wraps as follows:  
  - When an incrementing sequence reaches its upper limit, it is reset to its minimum value.  
  - When an decrementing sequence reaches its lower limit, it is reset to its maximum value.  
- NO CYCLE (default): Calls to NEXTVAL return an error after the sequence reaches its maximum or minimum value.  
| **RENAME TO**  
seq-name  
| Renames a sequence within the current schema, where seq-name conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.  

<table>
<thead>
<tr>
<th>SQL Statement</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SET SCHEMA schema-name</td>
<td>Moves the sequence to schema schema-name.</td>
</tr>
<tr>
<td>OWNER TO owner-name</td>
<td>Reassigns the current sequence owner to the specified owner.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: USAGE on the schema and one of the following:

- Sequence owner
- ALTER privilege on the sequence

For certain operations, non-superusers must have the following schema privileges:

<table>
<thead>
<tr>
<th>Schema privileges required...</th>
<th>For these operations...</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE, USAGE</td>
<td>Rename sequence</td>
</tr>
<tr>
<td>CREATE: destination schema</td>
<td>Move sequence to another schema</td>
</tr>
<tr>
<td>USAGE: current schema</td>
<td></td>
</tr>
</tbody>
</table>

**Examples**

See [Altering Sequences](#) in the Administrator's Guide.

**See Also**

CREATE SEQUENCE

**ALTER SUBCLUSTER**

Changes the configuration of a subcluster. You can use this statement to rename a subcluster or make it the default subcluster.

**Syntax**

```
ALTER SUBCLUSTER subcluster-name {  
    RENAME TO new-name |
```
Parameters

<table>
<thead>
<tr>
<th>subcluster-name</th>
<th>The name of the subcluster to alter.</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO new-name</td>
<td>Changes the name of the subcluster to new-name.</td>
</tr>
<tr>
<td>SET DEFAULT</td>
<td>Makes the subcluster the default subcluster. When you add new nodes to the database and do not specify a subcluster to contain them, Vertica adds them to the default subcluster. There can be only one default subcluster at a time. The subcluster that was previously the default subcluster becomes a non-default subcluster.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

Examples

This example makes the analytics_cluster the default subcluster:

```sql
=> SELECT DISTINCT subcluster_name FROM SUBCLUSTERS WHERE is_default = true;
subcluster_name
-------------------
default_subcluster
(1 row)
=> ALTER SUBCLUSTER analytics_cluster SET DEFAULT;
ALTER SUBCLUSTER
=> SELECT DISTINCT subcluster_name FROM SUBCLUSTERS WHERE is_default = true;
subcluster_name
-------------------
analytics_cluster
(1 row)
```

This example renames default_subcluster to load_subcluster:

```sql
=> ALTER SUBCLUSTER default_subcluster RENAME TO load_subcluster;
ALTER SUBCLUSTER
=> SELECT DISTINCT subcluster_name FROM subclusters;
subcluster_name
```
See Also

ALTER SESSION

ALTER SESSION sets and clears session-level configuration parameter values for the current session.

Syntax

ALTER SESSION {
  SET [PARAMETER] parameter-name=value[,]
  | CLEAR [PARAMETER [FOR]] parameter-name[,]
  | SET UDPARAMETER [ FOR libname ] key=value[,]
  | CLEAR UDPARAMETER { [ FOR libname ] key[,] | ALL }
}

Parameters

<table>
<thead>
<tr>
<th>SET [PARAMETER]</th>
<th>Sets one or more configuration parameters to the specified value. For a list of parameters that you can set, query the SESSION_PARAMETERS table.</th>
</tr>
</thead>
<tbody>
<tr>
<td>CLEAR [PARAMETER [FOR]]</td>
<td>Clears one or more specified configuration parameters.</td>
</tr>
<tr>
<td>SET UDPARAMETER</td>
<td>Sets one or more user-defined session parameters (key=value) to be used with a UDx. Key value sizes are restricted as follows:</td>
</tr>
<tr>
<td></td>
<td>• Set from client side: 128 characters</td>
</tr>
<tr>
<td></td>
<td>• Set from UDx side: unlimited</td>
</tr>
<tr>
<td></td>
<td>You can limit the SET operation's scope to a single library by including the clause FOR libname. For example:</td>
</tr>
</tbody>
</table>
ALTER SESSION SET UDPARAMETER FOR securelib
username='alice';

If you specify a library, then only that library can access the parameter's value. Use this restriction to protect parameters that hold sensitive data, such as credentials.

CLEAR UDPARAMETER

Clears user-defined parameters, specified by one of the following options:

- [FOR Libname] key[, ...]: Clears the key-specified parameters, optionally scoped to library Libname.
- ALL: Clears all user-defined parameters in the current session.

**Privileges**

None

**Examples**

**Set and clear a parameter**

- Force all UDxes that support fenced mode to run in fenced mode, even if their definition specifies NOT FENCED:

  ```sql
  => ALTER SESSION SET ForceUDxFencedMode = 1;
  ALTERN SESSION
  ```

- Clear ForceUDxFencedMode at the session level. Its value is reset to its default value 0:

  ```sql
  => ALTER SESSION CLEAR ForceUDxFencedMode;
  ALTERN SESSION
  => SELECT parameter_name, current_value, default_value FROM configuration_parameters WHERE parameter_name = 'ForceUDxFencedMode';
  parameter_name | current_value | default_value
  -----------------+---------------+------------------
  ```
Set and clear a user-defined parameter

- Set the value of user-defined parameter RowCount in library MyLibrary to 25.

  ```sql
  => ALTER SESSION SET UDPARAMETER FOR MyLibrary RowCount = 25;
  ALTER SESSION
  ```

- Clear RowCount at the session level:

  ```sql
  => ALTER SESSION CLEAR UDPARAMETER FOR MyLibrary RowCount;
  ALTER SESSION
  ```

**ALTER SUBNET**

Renames an existing subnet.

**Syntax**

```
ALTER SUBNET subnet-name RENAME TO new-subnet-name
```

**Parameters**

<table>
<thead>
<tr>
<th>subnet-name</th>
<th>The name of the existing subnet.</th>
</tr>
</thead>
<tbody>
<tr>
<td>new-subnet-name</td>
<td>The new name for the subnet.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**Examples**

```sql
=> ALTER SUBNET mysubnet RENAME TO myNewSubnet;
```
ALTER TABLE

Modifies the metadata of an existing table. All changes are auto-committed.

General Usage

```sql
ALTER TABLE [[database.]schema.]table {
  ADD COLUMN [ IF NOT EXISTS ] column datatype
  [ column-constraint ]
  [ ENCODING encoding-type ]
  [ PROJECTIONS (projections-list) ]
  | ADD table-constraint
  | ALTER COLUMN { SET | DROP } expression
  | ALTER CONSTRAINT constraint-name { ENABLED | DISABLED }
  | DROP CONSTRAINT constraint-name { CASCADE | RESTRICT }
  | DROP [ COLUMN ] [ IF EXISTS ] column [ CASCADE | RESTRICT ]
  | FORCE OUTER integer
  | { INCLUDE | EXCLUDE | MATERIALIZE } [ SCHEMA ] PRIVILEGES
  | OWNER TO owner
  | partition-clause [ REORGANIZE ]
  | REMOVE PARTITIONING
  | RENAME [ COLUMN ] name TO new-name
  | REORGANIZE
  | SET ActivePartitionCount expression
  | SET SCHEMA schema
  | SET STORAGE load-option
}
```

**Note:**
Several ALTER TABLE clauses cannot be specified with other clauses in the same statement (see Exclusive ALTER TABLE Clauses below). Otherwise, ALTER TABLE supports multiple comma-delimited clauses. For example, the following ALTER TABLE statement changes table my-table in two ways: reassigns ownership to user Joe, and sets constraint UNIQUE on column b:

```
ALTER TABLE my-table OWNER TO Joe, ADD CONSTRAINT unique_b UNIQUE (b) ENABLED;
```

Table Renaming

```sql
ALTER TABLE [[database.]schema.]table[,...] RENAME TO new-table-name[,...]
```

Parameters

| [database.]schema | Specifies a schema, by default public. If schema is |
any schema other than `public`, you must supply the schema name. For example:

```
myschema.thisDbObject
```

If you specify a database, it must be the current database.

| `table` | The table to alter. |
| `ADD COLUMN` | Adds a column to the table and, by default, to all its superprojections: |

```
ADD COLUMN [IF NOT EXISTS] column datatype
[ NULL | NOT NULL ]
[ ENCODING encoding-type ]
[ PROJECTIONS (projections-list) | ALL PROJECTIONS ]
```

The optional clause IF NOT EXISTS generates an informational message if `column` already exists under the specified name. If you omit this option and `column` exists, Vertica generates a ROLLBACK error message.

You can qualify the new column definition with one of these options:

- `column-constraint` specifies a column constraint as follows:

  ```
  { NULL | NOT NULL }
  | [ DEFAULT default-expr ] [ SET USING using-expr ]
  | DEFAULT USING exp
  ```

- `ENCODING` specifies the column’s `encoding type`, by default set to `AUTO`.
- `PROJECTIONS` adds the new column to one or more existing projections of this table, specified as a comma-delimited list of projection `base names`. Vertica adds the column to all buddies of each projection. The projection list cannot include projections with `pre-aggregated data` such as live aggregate projections; otherwise, Vertica rolls back the ALTER TABLE statement.
- `ALL PROJECTIONS` adds the column to all
projections of this table, excluding projections with pre-aggregated data.

ADD **table-constraint**

Adds a `constraint` to a table that does not have any associated projections.

See *Constraints* in the Administrator's Guide.

ALTER COLUMN `{SET | DROP} expression`

Sets a setting for a column of a scalar data type (not ROW), as follows:

```
ALTER COLUMN 
  {SET | DROP} expression 
```

```
expression = { 
  SET { 
    DEFAULT expression | 
    USING expression | 
    DEFAULT USING expression | 
    NOT NULL | 
    DATA_TYPE datatype 
  } | 
  DROP { 
    DEFAULT | 
    SET USING | 
    DEFAULT USING | 
    NOT NULL 
  } 
```

Setting a `DEFAULT` or `SET USING` expression has no effect on existing column values. To refresh the column with its `DEFAULT` or `SET USING` expression, update it as follows:

- SET USING column: Call `REFRESH_COLUMNS` on the table.
- DEFAULT column, update the column as follows:
  ```
  UPDATE table-name SET column-name=DEFAULT;
  ```

ALTER CONSTRAINT

Specifies whether to enforce primary key, unique key, and check constraints:

```
ALTER CONSTRAINT constraint-name {ENABLED | DISABLED} 
```

See *Constraint Enforcement* in the Administrator's Guide.

DROP CONSTRAINT

Drops the specified table constraint from the table:

```
DROP CONSTRAINT constraint-name [CASCADE | RESTRICT] 
```

You can qualify DROP CONSTRAINT with one of
these options:

- **CASCADE**: Drops a constraint and all dependencies in other tables.
- **RESTRICT**: Does not drop a constraint if there are dependent objects. Same as the default behavior.

Dropping a table constraint has no effect on views that reference the table.

<table>
<thead>
<tr>
<th>DROP [COLUMN]</th>
<th>Drops the specified column from the table and that column's <strong>ROS containers</strong>:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>DROP [COLUMN] [IF EXISTS] column [CASCADE</td>
</tr>
</tbody>
</table>

You can qualify DROP COLUMN with one of these options:

- **IF EXISTS** specifies to generate an informational message if the column does not exist. If you omit this option and the column does not exist, Vertica generates a ROLLBACK error message.
- **CASCADE** is required if the column has dependencies.
- **RESTRICT** drops the column only from the given table.

See **Dropping Table Columns** in the Administrator's Guide.

| FORCE OUTER integer | Specifies whether a table is joined to another as an inner or outer input. For details, see **Controlling Join Inputs** in Analyzing Data. |

| { INCLUDE | EXCLUDE | MATERIALIZE } [SCHEMA] PRIVILEGES | Specifies default inheritance of schema privileges for this table: |
|-------------------------------------|----------------------------------------------------------------------------------|
| EXCLUDE [SCHEMA] PRIVILEGES (default) disables inheritance of privileges from the schema. |
| INCLUDE [SCHEMA] PRIVILEGES grants the table the same privileges granted to its |
schema.
- **MATERIALIZE**: Copies grants to the table and creates a GRANT object on the table. This disables the inherited privileges flag on the table, so you can:
  - Grant more specific privileges at the table level
  - Use schema-level privileges as a template
  - Move the table to a different schema
  - Change schema privileges without affecting the table

**Note:**
If inherited privileges are disabled at the database level, schema privileges can still be materialized.

See also Setting Privilege Inheritance on Tables and Views in the Administrator's Guide.

| OWNER TO owner | Changes the table owner. See Changing Table Ownership in the Administrator's Guide. |
| partition-clause [REORGANIZE] | Valid for external tables, logically divides table data storage through a PARTITION BY clause: |

```
PARTITION BY partition-expression
  [ GROUP BY group-expression ]

[ SET ACTIVEPARTITIONCOUNT integer ]
```

For details, see Partition Clause.

If you qualify the partition clause with REORGANIZE and the table previously specified no partitioning, the Vertica Tuple Mover immediately implements the partition clause. If the table previously specified partitioning, the Tuple Mover evaluates ROS storage containers and reorganizes them as needed to conform with the new partition clause.

<p>| REMOVE PARTITIONING | Specifies to remove partitioning from a table definition. The Tuple Mover subsequently removes existing partitions from ROS containers. |</p>
<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>RENAME [COLUMN]</strong></td>
<td>Renames the specified column within the table. See Renaming Columns in the Administrator's Guide.</td>
</tr>
<tr>
<td><strong>REORGANIZE</strong></td>
<td>Valid only for partitioned tables, invokes the Tuple Mover to reorganize ROS storage containers as needed to conform with the table's current partition clause. ALTER TABLE...REORGANIZE and Vertica meta-function PARTITION_TABLE operate identically. REORGANIZE can also qualify a new partition clause.</td>
</tr>
<tr>
<td><strong>SET ActivePartitionCount</strong></td>
<td>For partitioned tables, specifies how many partitions are active for this table, where expression is one of the following:</td>
</tr>
<tr>
<td></td>
<td>* Unsigned integer: Supersedes configuration parameter ActivePartitionCount.</td>
</tr>
<tr>
<td></td>
<td>* DEFAULT: Removes the table-level active partition count. The table obtains its active partition count from configuration parameter ActivePartitionCount.</td>
</tr>
<tr>
<td></td>
<td>For details on usage, see Active and Inactive Partitions in the Administrator's Guide.</td>
</tr>
<tr>
<td><strong>SET SCHEMA</strong></td>
<td>Moves the table from one schema to another. Vertica automatically moves all projections that are anchored to the source table to the destination schema. It also moves all IDENTITY and AUTO_INCREMENT columns to the destination schema. For details, see Moving Tables to Another Schema in the Administrator's Guide.</td>
</tr>
<tr>
<td><strong>SET STORAGE load-method</strong></td>
<td>Specifies default load behavior for all DML operations on this table, such as INSERT and COPY, one of the following:</td>
</tr>
<tr>
<td></td>
<td>* AUTO (default): Initially loads data into WOS, suitable for smaller bulk loads.</td>
</tr>
<tr>
<td></td>
<td>* DIRECT: Loads data directly into ROS containers, suitable for large (&gt;100 MB) bulk loads. Vertica testing has shown that direct</td>
</tr>
</tbody>
</table>
loads offer optimal performance in the widest range of scenarios.

- **TRICKLE**: Loads data only into WOS, suitable for frequent incremental loads.

**Note:**
For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter `DMLTargetDirect`.

For details, see *Choosing a Load Method* in the Administrator's Guide.

<table>
<thead>
<tr>
<th>RENAME TO</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>RENAME TO</strong></td>
</tr>
<tr>
<td>Renames one or more tables:</td>
</tr>
<tr>
<td><code>RENAME TO new-table-name[, ...]</code></td>
</tr>
</tbody>
</table>

The following requirements apply:

- The renamed table must be in the same schema as the original table.
- The new table name conforms to conventions described in *Identifiers*. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.
- If you specify multiple tables to rename, the source and target lists must have the same number of names.

**Privileges**

Non-superuser: USAGE on the schema and one of the following:

- Table owner
- ALTER privileges

Non-superusers must also have SELECT privileges to enable or disable constraint enforcement, or remove partitioning.

For certain operations, non-superusers must have the following schema privileges:
<table>
<thead>
<tr>
<th>Schema privileges required...</th>
<th>For these operations...</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE, USAGE</td>
<td>Rename table</td>
</tr>
<tr>
<td>CREATE: destination schema</td>
<td>Move table to another schema</td>
</tr>
<tr>
<td>USAGE: current schema</td>
<td></td>
</tr>
</tbody>
</table>

### Exclusive ALTER TABLE Clauses

The following `ALTER TABLE` clauses cannot be combined with another `ALTER TABLE` clause:

- `ADD COLUMN`
- `DROP COLUMN`
- `RENAME COLUMN`
- `SET SCHEMA`
- `RENAME [TO]`

### Node Down

In Enterprise mode, a number of `ALTER TABLE` operations are not supported when one or more nodes are down:

- `ALTER COLUMN... ADD table-constraint`
- `ALTER COLUMN... SET DATA TYPE`
- `ALTER COLUMN... { SET DEFAULT | DROP DEFAULT }`
- `ALTER COLUMN... { SET USING | DROP SET USING }`
- `ALTER CONSTRAINT`
- `DROP COLUMN`
- `DROP CONSTRAINT`

**Note:**

This restriction applies only to Enterprise mode; in Eon mode, it is ignored.

### Pre-Aggregated Projection Restrictions

You cannot modify the metadata of anchor table columns that are included in live `aggregate` or `Top-K` projections. You also cannot drop these columns. To make these changes, you must first `drop` all live aggregate and Top-K projections that are associated with it.
External Table Restrictions

Not all ALTER TABLE options pertain to external tables. For instance, you cannot add a column to an external table, but you can rename the table:

```sql
=> ALTER TABLE mytable RENAME TO mytable2;
ALTER TABLE
```

Locked Tables

If the operation cannot obtain an O lock on the target table, Vertica tries to close any internal Tuple Mover sessions that are running on that table. If successful, the operation can proceed. Explicit Tuple Mover operations that are running in user sessions do not close. If an explicit Tuple Mover operation is running on the table, the operation proceeds only when the operation is complete.

See Also

- Working with Vertica-Managed Tables
- Altering Table Definitions
- Adding Table Columns

**Table-Constraint**

Adds a constraint to table metadata. You can specify table constraints with CREATE TABLE, or add a constraint to an existing table with ALTER TABLE. For details, see Setting Constraints in the Administrator's Guide.

**Note:**
Adding a constraint to a table that is referenced in a view does not affect the view.

Syntax

```sql
[ CONSTRAINT constraint-name ]
[
  ...
  PRIMARY KEY (column[, ...]) [ ENABLED | DISABLED ]
  ...
  | FOREIGN KEY (column[, ...] ) REFERENCES table [ (column[, ...]) ]
]```
... | UNIQUE (column[,...]) [ ENABLED | DISABLED ]
... | CHECK (expression) [ ENABLED | DISABLED ]

## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CONSTRAINT</td>
<td>Assigns a name to the constraint. Vertica recommends that you name all constraints.</td>
</tr>
<tr>
<td>constraint-name</td>
<td></td>
</tr>
<tr>
<td>PRIMARY KEY</td>
<td>Defines one or more NOT NULL columns as the primary key as follows:</td>
</tr>
<tr>
<td></td>
<td>PRIMARY KEY (column[,...]) [ ENABLED</td>
</tr>
<tr>
<td></td>
<td>You can qualify this constraint with the keyword ENABLED or DISABLED. See Enforcing Constraints below.</td>
</tr>
<tr>
<td></td>
<td>If you do not name a primary key constraint, Vertica assigns the name C_PRIMARY.</td>
</tr>
<tr>
<td>FOREIGN KEY</td>
<td>Adds a referential integrity constraint defining one or more columns as foreign keys as follows:</td>
</tr>
<tr>
<td></td>
<td>FOREIGN KEY (column[,... ]) REFERENCES table [(column[,...])]</td>
</tr>
<tr>
<td></td>
<td>If you omit column references, if you omit column, Vertica references the primary key in table.</td>
</tr>
<tr>
<td></td>
<td>If you do not name a foreign key constraint, Vertica assigns the name C_FOREIGN.</td>
</tr>
<tr>
<td>IMPORTANT:</td>
<td>Adding a foreign key constraint requires the following privileges (in addition to privileges also required by ALTER TABLE):</td>
</tr>
<tr>
<td></td>
<td>• REFERENCES on the referenced table</td>
</tr>
<tr>
<td></td>
<td>• USAGE on the schema of the referenced table</td>
</tr>
<tr>
<td>UNIQUE</td>
<td>Specifies that the data in a column or group of columns is unique with respect to all table rows, as follows:</td>
</tr>
<tr>
<td></td>
<td>UNIQUE (column[,...]) [ENABLED</td>
</tr>
</tbody>
</table>
You can qualify this constraint with the keyword ENABLED or DISABLED. See Enforcing Constraints below.

If you do not name a unique constraint, Vertica assigns the name C_UNIQUE.

### CHECK

Specifies a check condition as an expression that returns a Boolean value, as follows:

```
CHECK (expression) [ENABLED | DISABLED]
```

You can qualify this constraint with the keyword ENABLED or DISABLED. See Enforcing Constraints below.

If you do not name a check constraint, Vertica assigns the name C_CHECK.

---

### Privileges

Non-superusers: table owner, or the following privileges:

- USAGE on schema
- ALTER on table
- SELECT on table to enable or disable constraint enforcement

### Enforcing Constraints

A table can specify whether Vertica automatically enforces a primary key, unique key or check constraint with the keyword ENABLED or DISABLED. If you omit ENABLED or DISABLED, Vertica determines whether to enable the constraint automatically by checking the appropriate configuration parameter:

- EnableNewPrimaryKeysByDefault
- EnableNewUniqueKeysByDefault
- EnableNewCheckConstraintsByDefault

For details, see Constraint Enforcement.

### Examples

The following example creates a table (t01) with a primary key constraint.
CREATE TABLE t01 (id int CONSTRAINT sampleconstraint PRIMARY KEY);
CREATE TABLE

This example creates the same table without the constraint, and then adds the constraint with ALTER TABLE ADD CONSTRAINT

CREATE TABLE t01 (id int);
CREATE TABLE

ALTER TABLE t01 ADD CONSTRAINT sampleconstraint PRIMARY KEY(id);
WARNING 2623: Column "id" definition changed to NOT NULL
ALTER TABLE

The following example creates a table (addapk) with two columns, adds a third column to the table, and then adds a primary key constraint on the third column.

=> CREATE TABLE addapk (col1 INT, col2 INT);
CREATE TABLE

=> ALTER TABLE addapk ADD COLUMN col3 INT;
ALTER TABLE

=> ALTER TABLE addapk ADD CONSTRAINT col3constraint PRIMARY KEY (col3) ENABLED;
WARNING 2623: Column "col3" definition changed to NOT NULL
ALTER TABLE

Using the sample table addapk, check that the primary key constraint is enabled (is_enabled is t).

=> SELECT constraint_name, column_name, constraint_type, is_enabled FROM PRIMARY_KEYS WHERE table_name IN ('addapk');

<table>
<thead>
<tr>
<th>constraint_name</th>
<th>column_name</th>
<th>constraint_type</th>
<th>is_enabled</th>
</tr>
</thead>
<tbody>
<tr>
<td>col3constraint</td>
<td>col3</td>
<td>p</td>
<td>t</td>
</tr>
</tbody>
</table>
(1 row)

This example disables the constraint using ALTER TABLE ALTER CONSTRAINT.

=> ALTER TABLE addapk ALTER CONSTRAINT col3constraint DISABLED;

Check that the primary key is now disabled (is_enabled is f).

=> SELECT constraint_name, column_name, constraint_type, is_enabled FROM PRIMARY_KEYS WHERE table_name IN ('addapk');

<table>
<thead>
<tr>
<th>constraint_name</th>
<th>column_name</th>
<th>constraint_type</th>
<th>is_enabled</th>
</tr>
</thead>
<tbody>
<tr>
<td>col3constraint</td>
<td>col3</td>
<td>p</td>
<td>f</td>
</tr>
</tbody>
</table>
(1 row)
For a general discussion of constraints, see Constraints. For additional examples of creating and naming constraints, see Naming Constraints.

ALTER USER

Changes a database user account. Changes that you make to a user account affect only future user sessions.

Important:
The following ALTER USER parameters are invalid for a user who is added to the Vertica database with the LDAPLink service:

- IDENTIFIED BY
- PROFILE
- SECURITY ALGORITHM

Syntax

ALTER USER name user-parameter setting[,...]

user-parameter

ACCOUNT
DEFAULT ROLE*
GRACEPERIOD
IDENTIFIED BY
IDLESESSIONTIMEOUT
MAXCONNECTIONS
MEMORYCAP
PASSWORD EXPIRE
PROFILE
RENAME TO*
RESOURCE POOL
RUNTIMECAP
SEARCH_PATH
SECURITY_ALGORITHM
TEMPSPACECAP

* Cannot be used in combination with other parameters
# Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>name</strong></td>
<td>Specifies the name of the new user. Names that contain special characters must be double-quoted. To enforce case-sensitivity, use double-quotes. For details on name requirements, see Creating a Database Name and Password.</td>
</tr>
</tbody>
</table>
| **ACCOUNT** | Locks or unlocks a user’s access to the database:  
  - UNLOCK (default)  
  - LOCK prevents a new user from logging in. This can be useful when creating an account for a user who does not need immediate access. |
| **DEFAULT ROLE** | Specifies what roles are the default roles for this user, with one of the following expressions:  
  - NONE (default): Removes all default roles.  
  - `role [, ...]`: A comma-delimited list of roles.  
  - `ALL`: Sets as default all user roles.  
  - `ALL EXCEPT role [, ...]`: A comma-delimited list of roles to exclude as default roles. Default roles are automatically activated when a user logs in. The roles specified by this parameter supersede any roles assigned earlier. |
| **GRACEPERIOD** | Specifies how long a user query can block on any session socket, where `limit` is one of the following:  
  - NONE (default): Removes any grace period previously set. |
<table>
<thead>
<tr>
<th></th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>set on session queries.</td>
<td></td>
</tr>
<tr>
<td>- <code>'interval'</code>: Specifies as an interval the maximum grace period for current session queries, up to 20 days.</td>
<td></td>
</tr>
<tr>
<td>For details, see <a href="#">Handling Session Socket Blocking</a>.</td>
<td></td>
</tr>
<tr>
<td>IDENTIFIED BY</td>
<td>Sets a new password for the user, where <code>new-password</code> must conform to the password complexity policy set by the user's profile.</td>
</tr>
<tr>
<td><code>[new-password]</code></td>
<td>Superusers can change the password for any user, and are not required to specify the REPLACE clause. Non-superusers can only change their own password, and must supply their current password with the REPLACE clause.</td>
</tr>
<tr>
<td><code>[REPLACE current-password]</code></td>
<td>If you supply an empty string, the user's current password is removed, and the user is no longer prompted for a password when starting a new session.</td>
</tr>
<tr>
<td>For details, see <a href="#">Password Guidelines</a> and <a href="#">Creating a Database Name and Password</a>.</td>
<td></td>
</tr>
<tr>
<td>IDLESESSIONTIMEOUT limit</td>
<td>The length of time the system waits before disconnecting an idle session, where <code>limit</code> is one of the following:</td>
</tr>
<tr>
<td>- NONE (default): No limit set for this user. If you omit this parameter, no limit is set for this user.</td>
<td></td>
</tr>
<tr>
<td>- <code>'interval'</code>: An interval value, up to one year.</td>
<td></td>
</tr>
<tr>
<td>For details, see <a href="#">Managing Client Connections</a>.</td>
<td></td>
</tr>
<tr>
<td>MAXCONNECTIONS limit</td>
<td>Specifies the maximum number of connections the user can have to the server, where <code>limit</code> is one of the following:</td>
</tr>
<tr>
<td>- NONE (default): No limit set. If you omit this parameter, the user can have an unlimited number of connections across the database cluster.</td>
<td></td>
</tr>
<tr>
<td>- <code>integer</code> ON DATABASE: Sets to <code>integer</code> the maximum number of connections across the database cluster.</td>
<td></td>
</tr>
<tr>
<td>- <code>integer</code> ON NODE: Sets to <code>integer</code> the maximum number of connections to each node.</td>
<td></td>
</tr>
<tr>
<td>For details, see <a href="#">Managing Client Connections</a>.</td>
<td></td>
</tr>
<tr>
<td><strong>MEMORYCAP limit</strong></td>
<td>Specifies how much memory can be allocated to user requests, where <em>limit</em> is specified in this format:</td>
</tr>
<tr>
<td>---------------------</td>
<td>---------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>- NONE (default): No limit</td>
</tr>
<tr>
<td></td>
<td>- 'max-expression': A string value that specifies the memory limit, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- <em>int</em>% — Expresses the maximum as a percentage of total memory available to the Resource Manager, where <em>int</em> is an integer value between 0 and 100. For example:</td>
</tr>
<tr>
<td></td>
<td>MEMORYCAP '40%'</td>
</tr>
<tr>
<td></td>
<td>- <em>int</em>{K</td>
</tr>
<tr>
<td></td>
<td>MEMORYCAP '10G'</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>PASSWORD EXPIRE</strong></th>
<th>Forces immediate expiration of the user's password. The user must change the password on the next login.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td><strong>Note:</strong> PASSWORD EXPIRE has no effect when using external password authentication methods such as LDAP or Kerberos.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>PROFILE profile</strong></th>
<th>Assigns a profile that controls password requirements for this user, where <em>profile</em> is one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- DEFAULT (default): Assigns the default database profile to this user.</td>
</tr>
<tr>
<td></td>
<td>- <em>profile-name</em>: A profile that is defined by CREATE PROFILE.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>RENAME TO new-user-name</strong></th>
<th>Assigns the user a new user name. All privileges assigned to the user remain unchanged.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td><strong>Note:</strong> RENAME TO cannot be specified in combination with other ALTER USER parameters.</td>
</tr>
</tbody>
</table>

| **RESOURCE POOL pool-name** | Assigns a default resource pool to this user. The user must also be granted privileges to this pool, unless privileges to the |
Table: User Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>RUNTIMECAP limit</td>
<td>Specifies how long this user's queries can execute, where <em>limit</em> is one of the following:</td>
</tr>
<tr>
<td></td>
<td>- NONE (default): No limit set for this user. If you omit this parameter, no limit is set for this user.</td>
</tr>
<tr>
<td></td>
<td>- <em>'interval'</em>: An interval value, up to one year.</td>
</tr>
<tr>
<td></td>
<td>A query's runtime limit can be set at three levels: the user's runtime limit, the user's resource pool, and the session setting. For more information, see Setting a Runtime Limit for Queries in the Administrator's Guide.</td>
</tr>
<tr>
<td>SEARCH_PATH path</td>
<td>Specifies the user's default search path that tells Vertica which schemas to search for unqualified references to tables and UDFs, where <em>path</em> is one of the following:</td>
</tr>
<tr>
<td></td>
<td>- DEFAULT (default): Sets the search path as follows:</td>
</tr>
<tr>
<td></td>
<td>&quot;$user&quot;, public, v_catalog, v_monitor, v_internal</td>
</tr>
<tr>
<td></td>
<td>- A comma-delimited list of schemas.</td>
</tr>
<tr>
<td></td>
<td>For details, see Setting Search Paths in the Administrator's Guide.</td>
</tr>
<tr>
<td>SECURITY_ALGORITHM 'algorithm'*</td>
<td>Set the user-level security algorithm for hash authentication, where <em>algorithm</em> is one of the following:</td>
</tr>
<tr>
<td></td>
<td>- NONE (default): Uses the MD5 algorithm for hash authentication.</td>
</tr>
<tr>
<td></td>
<td>- MD5</td>
</tr>
<tr>
<td></td>
<td>- SHA512</td>
</tr>
<tr>
<td></td>
<td>The user's password expires when you change the SECURITY_ALGORITHM value, and must be reset.</td>
</tr>
<tr>
<td>TEMPSPACECAP limit</td>
<td>Limits how much temporary file storage is available for user requests, where <em>limit</em> is one of the following:</td>
</tr>
<tr>
<td></td>
<td>- NONE (default): No limit</td>
</tr>
<tr>
<td></td>
<td>- <em>'max-expression'</em>: A string value that specifies the storage limit, one of the following:</td>
</tr>
</tbody>
</table>
|                            |     - *int%* — Expresses storage as a percentage of total file space is available, where *int* is an
integer value between 0 and 100. For example:

```
TEMPSPACECAP '40%
```

- $int\{K|M|G|T\} -$ Expresses memory allocation in kilobytes, megabytes, gigabytes, or terabytes. For example:

```
TEMPSPACECAP '10G'
```

**Privileges**

Non-superusers can change the following options on their own user accounts:

- IDENTIFIED BY
- RESOURCE POOL
- SEARCH_PATH
- SECURITY_ALGORITHM

**Examples**

**Change the user password**

```
=> CREATE USER user1;
=> ALTER USER user1 IDENTIFIED BY 'newpassword';
```

**Change the security algorithm and password**

This example changes the user's hash authentication and password to SHA-512 and newpassword, respectively. When you execute the `ALTER USER` statement, Vertica hashes the password, using the SHA-512 algorithm, and saves the hashed version:

```
=> CREATE USER user1;
=> ALTER USER user1 SECURITY_ALGORITHM 'SHA512' IDENTIFIED BY 'newpassword'
```

**Assign user default roles**

This example makes a user's assigned roles the user's default roles. The first `ALTER USER` statement makes role1 the default role. The second `ALTER USER` statement makes role1, role2, and role3 the user's default roles.

```
=> CREATE USER user1;
CREATE USER
=> GRANT role1, role2, role3 to user1;
```
Assign user default roles with EXCEPT

This example makes all the user's assigned roles default roles with the exception of role1.

See Also

- CREATE USER
- DROP USER

ALTER VIEW

Modifies the metadata of an existing view. The changes are auto-committed.

Syntax

General Usage

```
ALTER VIEW [[database.]schema.]view {
    | OWNER TO owner
    | SET SCHEMA schema
    | ( INCLUDE | EXCLUDE | MATERIALIZE ) [ SCHEMA ] PRIVILEGES
}
```

View Renaming

```
ALTER VIEW [[database.]schema.]view[,...] RENAME TO new-view-name[,..]
```

Parameters

<table>
<thead>
<tr>
<th><code>[database.]schema</code></th>
<th>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
</table>
If you specify a database, it must be the current database.

<table>
<thead>
<tr>
<th>view</th>
<th>The view to alter.</th>
</tr>
</thead>
<tbody>
<tr>
<td>SET SCHEMA <em>schema</em></td>
<td>Moves the view from one schema to another.</td>
</tr>
<tr>
<td>OWNER TO <em>owner</em></td>
<td>Changes the view owner.</td>
</tr>
</tbody>
</table>

**Important:**
The new view owner should also have SELECT privileges on the objects that the view references; otherwise the view is inaccessible to that user.

```
{ INCLUDE | EXCLUDE | MATERIALIZE } [SCHEMA] PRIVILEGES
```

Specifies default inheritance of schema privileges for this view:

- **EXCLUDE [SCHEMA] PRIVILEGES** (default) disables inheritance of privileges from the schema.
- **INCLUDE [SCHEMA] PRIVILEGES** grants the view the same privileges granted to its schema.
- **MATERIALIZE**: Copies grants to the view and creates a GRANT object on the view. This disables the inherited privileges flag on the view, so you can:
  - Grant more specific privileges at the view level
  - Use schema-level privileges as a template
  - Move the view to a different schema
  - Change schema privileges without affecting the view

**Note:**
If inherited privileges are disabled at the database level, schema privileges can still be materialized.

See also Setting Privilege Inheritance on Tables and Views in the Administrator's Guide.

<table>
<thead>
<tr>
<th>RENAME TO</th>
<th>Renames one or more views:</th>
</tr>
</thead>
<tbody>
<tr>
<td>RENAME TO <em>new-view-name[,...]</em></td>
<td>The following requirements apply:</td>
</tr>
</tbody>
</table>
The new view name conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.

- If you specify multiple views to rename, the source and target lists must have the same number of names.
- Renaming a view requires USAGE and CREATE privileges on the schema that contains the view.

**Privileges**

Non-superuser: USAGE on the schema and one of the following:

- View owner
- ALTER privilege on the view

For certain operations, non-superusers must have the following schema privileges:

<table>
<thead>
<tr>
<th>Schema privileges required...</th>
<th>For these operations...</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE, USAGE</td>
<td>Rename view</td>
</tr>
<tr>
<td>CREATE: destination schema</td>
<td>Move view to another schema</td>
</tr>
<tr>
<td>USAGE: current schema</td>
<td></td>
</tr>
</tbody>
</table>

**Example**

Rename view view1 to view2:

```sql
=> CREATE VIEW view1 AS SELECT * FROM t;
CREATE VIEW
=> ALTER VIEW view1 RENAME TO view2;
ALTER VIEW
```

**ACTIVATE DIRECTED QUERY**

Activates a directed query and makes it available to the query optimizer across all sessions.

**Syntax**

`ACTIVATE DIRECTED QUERY query-name`
Parameters

<table>
<thead>
<tr>
<th>query-name</th>
<th>Identifies the directed query to activate.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>To obtain identifiers for directed queries, use <code>GET DIRECTED QUERY</code>, or query the system table <code>V_CATALOG.DIRECTED_QUERIES</code>.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

Activation Life Cycle

After you activate a directed query, it remains active until it is explicitly deactivated by `DEACTIVATE DIRECTED QUERY` or removed from storage by `DROP DIRECTED QUERY`. If a directed query is active at the time of database shutdown, Vertica automatically reactivates it when you restart the database.

Examples

See Activating and Deactivating Directed Queries.

BEGIN

Starts a transaction block. BEGIN is a synonym for `START TRANSACTION`.

Syntax

```
BEGIN [ WORK | TRANSACTION ] [ isolation-level ] [ transaction-mode]
and where transaction_mode is one of:
READ { ONLY | WRITE }
```
## Parameters

<table>
<thead>
<tr>
<th>WORK</th>
<th>TRANSACTION</th>
<th>Optional keywords for readability purposes only.</th>
</tr>
</thead>
</table>

### isolation-level

Specifies the transaction's isolation level, which determines what data the transaction can access when other transactions are running concurrently. You can set `isolation-level` to one of the following:

- `READ COMMITTED` (default)
- `SERIALIZABLE`
- `REPEATABLE READ` (automatically converted to `SERIALIZABLE`)
- `READ UNCOMMITTED` (automatically converted to `READ COMMITTED`)

For detailed information, see Transactions in Vertica Concepts.

### transaction-mode

| READ { ONLY | WRITE } | Transaction mode can be one of the following: |
|------------|---------------------------------------------|
|            | READ WRITE—(default)The transaction is read/write. |
|            | READ ONLY—The transaction is read-only. |

Setting the transaction session mode to read-only disallows the following SQL commands, but does not prevent all disk write operations:

- INSERT, UPDATE, DELETE, and COPY if the table they would write to is not a temporary table
- All CREATE, ALTER, and DROP commands
- GRANT, REVOKE, and EXPLAIN if the command it would run is among those listed.

## Privileges

None
Examples

This example shows how to begin a transaction and set the isolation level.

```sql
=> BEGIN TRANSACTION ISOLATION LEVEL READ COMMITTED READ WRITE;
BEGIN
=> CREATE TABLE sample_table (a INT);
CREATE TABLE
=> INSERT INTO sample_table (a) VALUES (1);
OUTPUT
--------
1
(1 row)
```

See Also

- Transactions
- Creating Transactions
- COMMIT
- END
- ROLLBACK
COMMENT ON Statements

COMMENT ON statements let you create comments on database objects, such as schemas, tables, and libraries. Each object can have one comment. Comments are stored in the system table COMMENTS.

COMMENT ON CONSTRAINT

Adds, revises, or removes a comment on a constraint. Each object can have one comment. Comments are stored in the system table COMMENTS.

Syntax

COMMENT ON CONSTRAINT constraint ON [[database.]schema.]table IS ... ('comment' | NULL);

Parameters

<table>
<thead>
<tr>
<th>parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>constraint</td>
<td>The name of the constraint associated with the comment.</td>
</tr>
</tbody>
</table>
| [database.]schema | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:  
myschema.thisDbObject  
If you specify a database, it must be the current database. |
| table         | The name of the table constraint with which to associate a comment.          |
| comment       | Specifies the comment text to add. If a comment already exists for this constraint, this comment overwrites the previous one.  
Comments can be up to 8192 characters in length. If a comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message. |
| NULL          | Removes an existing comment.                                               |
Privileges
Superuser or object owner

Example
The following example adds a comment to the constraint_x constraint on the promotion_dimension table:

```sql
=> COMMENT ON CONSTRAINT constraint_x ON promotion_dimension IS 'Primary key';
```

The following example removes a comment from the constraint_x constraint on the promotion_dimension table:

```sql
=> COMMENT ON CONSTRAINT constraint_x ON promotion_dimension IS NULL;
```

COMMENT ON FUNCTION
Adds, revises, or removes a comment on a function. Each object can have one comment. Comments are stored in the system table COMMENTS.

Syntax
```
COMMENT ON FUNCTION [[database.]schema.]function (function-args) IS { 'comment' | NULL };
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>database</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: myschema.thisDbObject</td>
</tr>
<tr>
<td>schema</td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>function</td>
<td>The name of the function with which to associate the comment.</td>
</tr>
<tr>
<td>function-args</td>
<td>The function arguments.</td>
</tr>
</tbody>
</table>
Specifies the comment text to add. If a comment already exists for this function, this overwrites the previous one.

Comments can be up to 8192 characters in length. If a comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message.

Removes an existing comment.

### Privileges
Superuser or object owner

### Examples
The following example adds a comment to the macros.zerowhennull (x INT) function:

```sql
=> COMMENT ON FUNCTION macros.zerowhennull(x INT) IS 'Returns a 0 if not NULL';
```

The following example removes a comment from the macros.zerowhennull (x INT) function:

```sql
=> COMMENT ON FUNCTION macros.zerowhennull(x INT) IS NULL;
```

### COMMENT ON AGGREGATE FUNCTION
Adds, revises, or removes a comment on an aggregate function. Each object can have one comment. Comments are stored in the system table `COMMENTS`.

### Syntax

```
COMMENT ON AGGREGATE FUNCTION [[database.]schema.]function (function-args) IS { 'comment' | NULL };
```
Parameters

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database .]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code> If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>function</code></td>
<td>The name of the aggregate function with which to associate the comment.</td>
</tr>
<tr>
<td><code>function-args</code></td>
<td>The function arguments.</td>
</tr>
<tr>
<td><code>comment</code></td>
<td>Specifies the comment text to add. If a comment already exists for this function, this overwrites the previous one. Comments can be up to 8192 characters in length. If a comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message.</td>
</tr>
<tr>
<td><code>NULL</code></td>
<td>Removes an existing comment.</td>
</tr>
</tbody>
</table>

Privileges

Superuser or object owner

Examples

The following example adds a comment to the `APPROXIMATE_MEDIAN(x FLOAT)` function:

```
=> COMMENT ON AGGREGATE FUNCTION APPROXIMATE_MEDIAN(x FLOAT) IS 'alias of APPROXIMATE_PERCENTILE with 0.5 as its parameter';
```

The following example removes a comment from the `APPROXIMATE_MEDIAN(x FLOAT)` function:

```
=> COMMENT ON AGGREGATE FUNCTION APPROXIMATE_MEDIAN(x FLOAT) IS NULL;
```
COMMENT ON ANALYTIC FUNCTION

Adds, revises, or removes a comment on an analytic function. Each object can have one comment. Comments are stored in the system table COMMENTS.

Syntax

COMMENT ON ANALYTIC FUNCTION [[database.]schema.]function (function-args) IS { 'comment' | NULL };

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: myschema.thisDbObject</td>
</tr>
<tr>
<td>function</td>
<td>The name of the analytic function with which to associate the comment.</td>
</tr>
<tr>
<td>function-args</td>
<td>The function arguments.</td>
</tr>
<tr>
<td>comment</td>
<td>Specifies the comment text to add. If a comment already exists for this function, this overwrites the previous one. Comments can be up to 8192 characters in length. If a comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message.</td>
</tr>
<tr>
<td>NULL</td>
<td>Removes an existing comment.</td>
</tr>
</tbody>
</table>

Privileges

Superuser or object owner

Examples

The following example adds a comment to the user-defined an_rank() function:
COMMENT ON ANALYTIC FUNCTION an_rank() IS 'built from the AnalyticFunctions library';

The following example removes a comment from the user-defined an_rank() function:

=> COMMENT ON ANALYTIC FUNCTION an_rank() IS NULL;

COMMENT ON LIBRARY

Adds, revises, or removes a comment on a library. Each object can have one comment. Comments are stored in the system table COMMENTS.

Syntax

COMMENT ON LIBRARY [[database.]schema.]library IS {'comment' | NULL}

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: myschema.thisDbObject</td>
</tr>
<tr>
<td>library</td>
<td>The name of the library associated with the comment.</td>
</tr>
<tr>
<td>comment</td>
<td>Specifies the comment text to add. If a comment already exists for this library, this comment overwrites the previous one. Comments can be up to 8192 characters in length. If a comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message.</td>
</tr>
<tr>
<td>NULL</td>
<td>Removes an existing comment.</td>
</tr>
</tbody>
</table>

Privileges

Superuser or object owner
Examples

The following example adds a comment to the library MyFunctions:

```sql
=> COMMENT ON LIBRARY MyFunctions IS 'In development';
```

The following example removes a comment from the library MyFunctions:

```sql
=> COMMENT ON LIBRARY MyFunctions IS NULL;
```

See Also

- COMMENTS

COMMENT ON NODE

Adds, revises, or removes a comment on a node. Each object can have one comment. Comments are stored in the system table COMMENTS.

Dropping an object drops all comments associated with the object.

Syntax

```sql
COMMENT ON NODE node-name IS { 'comment' | NULL }
```

Parameters

<table>
<thead>
<tr>
<th><strong>node-name</strong></th>
<th>The name of the node associated with the comment.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>comment</strong></td>
<td>Specifies the comment text to add. If a comment already exists for this node, this comment overwrites the previous one. Comments can be up to 8192 characters in length. If a comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message.</td>
</tr>
<tr>
<td><strong>NULL</strong></td>
<td>Removes an existing comment.</td>
</tr>
</tbody>
</table>
Privileges

Superuser or object owner

Examples

The following example adds a comment for the initiator node:

```sql
=> COMMENT ON NODE initiator IS 'Initiator node';
```

The following example removes a comment from the initiator node:

```sql
=> COMMENT ON NODE initiator IS NULL;
```

See Also

COMMENTS

COMMENT ON PROJECTION

Adds, revises, or removes a comment on a projection. Each object can have one comment. Comments are stored in the system table COMMENTS.

Dropping an object drops all comments associated with the object.

Syntax

```
COMMENT ON PROJECTION [[database.]schema.]projection IS { 'comment' | NULL }
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td>myschema.thisDbObject</td>
<td></td>
</tr>
</tbody>
</table>
If you specify a database, it must be the current database.

<table>
<thead>
<tr>
<th>projection</th>
<th>The name of the projection associated with the comment.</th>
</tr>
</thead>
<tbody>
<tr>
<td>comment</td>
<td>Specifies the text of the comment to add. If a comment already exists for this projection, the comment you enter here overwrites the previous comment. Comments can be up to 8192 characters in length. If a comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message.</td>
</tr>
<tr>
<td>NULL</td>
<td>Removes an existing comment.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser or object owner

**Examples**

The following example adds a comment to the `customer_dimension_vmart_node01` projection:

```sql
=> COMMENT ON PROJECTION customer_dimension_vmart_node01 IS 'Test data';
```

The following example removes a comment from the `customer_dimension_vmart_node01` projection:

```sql
=> COMMENT ON PROJECTION customer_dimension_vmart_node01 IS NULL;
```

**See Also**

COMMENTS

**COMMENT ON PROJECTION COLUMN**

Adds, revises, or removes a projection column comment. Each object can have one comment. Comments are stored in the system table COMMENTS.
## Syntax

```
COMMENT ON COLUMN [[database.]schema.]projection.column IS {'comment' | NULL}
```

## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>database</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code> If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>projection.column</code></td>
<td>The name of the projection and column with which to associate the comment.</td>
</tr>
<tr>
<td><code>comment</code></td>
<td>Specifies the comment text to add. If a comment already exists for this column, this comment overwrites the previous comment. Comments can be up to 8192 characters in length. If a comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message.</td>
</tr>
<tr>
<td><code>NULL</code></td>
<td>Removes an existing comment.</td>
</tr>
</tbody>
</table>

## Privileges

Superuser or object owner

## Example

The following example adds a comment to the `customer_name` column in the `customer_dimension` projection:

```sql
=> COMMENT ON COLUMN customer_dimension_vmart_node01.customer_name IS 'Last name only';
```

The following example removes a comment from the `customer_name` column in the `customer_dimension` projection:
COMMENT ON COLUMN customer_dimension_vmart_node01.customer_name IS NULL;

COMMENT ON SCHEMA

Adds, revises, or removes a comment on a schema. Each object can have one comment. Comments are stored in the system table COMMENTS.

Syntax

COMMENT ON SCHEMA schema-name IS { 'comment' | NULL }

Parameters

<table>
<thead>
<tr>
<th>schema-name</th>
<th>The schema associated with the comment.</th>
</tr>
</thead>
<tbody>
<tr>
<td>comment</td>
<td>Text of the comment to add. If a comment already exists for this schema, the comment you enter here overwrites the previous comment. Comments can be up to 8192 characters in length. If a comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message.</td>
</tr>
<tr>
<td>NULL</td>
<td>Removes an existing comment.</td>
</tr>
</tbody>
</table>

Privileges

Superuser or object owner

Examples

The following example adds a comment to the public schema:

=> COMMENT ON SCHEMA public IS 'All users can access this schema';

The following example removes a comment from the public schema.
COMMENT ON SEQUENCE

Adds, revises, or removes a comment on a sequence. Each object can have one comment. Comments are stored in the system table COMMENTS.

Syntax

```
COMMENT ON SEQUENCE [database.]schema.sequence IS { 'comment' | NULL }
```

Parameters

<table>
<thead>
<tr>
<th>parameter</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td>sequence</td>
<td>The name of the sequence associated with the comment.</td>
</tr>
<tr>
<td>comment</td>
<td>Specifies the text of the comment to add. If a comment already exists for this sequence, this comment overwrites the previous one. Comments can be up to 8192 characters in length. If a comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message.</td>
</tr>
<tr>
<td>NULL</td>
<td>Removes an existing comment.</td>
</tr>
</tbody>
</table>

Privileges

Superuser or object owner

Examples

The following example adds a comment to the sequence called prom_seq.
=> COMMENT ON SEQUENCE prom_seq IS 'Promotion codes';

The following example removes a comment from the prom_seq sequence.

=> COMMENT ON SEQUENCE prom_seq IS NULL;

**COMMENT ON TABLE**

Adds, revises, or removes a comment on a table. Each object can have one comment. Comments are stored in the system table **COMMENTS**.

**Syntax**

```
COMMENT ON TABLE [ [database.]schema.]table IS { 'comment' | NULL }
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[ database . ]schema </code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: myschema.thisDbObject</td>
</tr>
<tr>
<td><code>table</code></td>
<td>The name of the table with which to associate the comment.</td>
</tr>
<tr>
<td><code>comment</code></td>
<td>Specifies the text of the comment to add. Enclose the text of the comment within single-quotes. If a comment already exists for this table, the comment you enter here overwrites the previous comment. Comments can be up to 8192 characters in length. If a comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message.</td>
</tr>
<tr>
<td><code>NULL</code></td>
<td>Removes a previously added comment.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser or object owner
Examples

The following example adds a comment to the promotion_dimension table:

=> COMMENT ON TABLE promotion_dimension IS '2011 Promotions';

The following example removes a comment from the promotion_dimension table:

=> COMMENT ON TABLE promotion_dimension IS NULL;

COMMENT ON TABLE COLUMN

Adds, revises, or removes a table column comment. Each object can have one comment. Comments are stored in the system table COMMENTS.

Syntax

COMMENT ON COLUMN [[database.]schema.]table.column IS { 'comment' | NULL }

Parameters

| [database.]schema | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:  
| myschema.thisDbObject  |
| table.column | The name of the table and column with which to associate the comment.  
| comment | Specifies the comment text to add. If a comment already exists for this column, this comment overwrites the previous comment.  
| Comments can be up to 8192 characters in length. If a |
comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message.

NULL

Removes an existing comment.

**Privileges**

Superuser or object owner

**Example**

The following example adds a comment to the transaction_time column in the store_sales_fact table in the store schema:

```
=> COMMENT ON COLUMN store.store_sales_fact.transaction_time IS 'GMT';
```

The following example removes a comment from the transaction_time column in the store_sales_fact table in the store schema:

```
=> COMMENT ON COLUMN store.store_sales_fact.transaction_time IS NULL;
```

**COMMENT ON TRANSFORM FUNCTION**

Adds, revises, or removes a comment on a user-defined transform function. Each object can have one comment. Comments are stored in the system table `COMMENTS`.

**Syntax**

```
COMMENT ON TRANSFORM FUNCTION [[database.]schema.]tffunction
...( [ tfunction-arg-name tfunction-arg-type ][,..] ) IS {'comment' | NULL}
```

**Parameters**

- `[database.]schema`  
  Specifies a schema, by default public. If `schema` is any schema other than public, you must supply the schema name. For example:
If you specify a database, it must be the current database.

<table>
<thead>
<tr>
<th>tfunction</th>
<th>The name of the transform function with which to associate the comment.</th>
</tr>
</thead>
<tbody>
<tr>
<td>tfname-arg-name</td>
<td>The names and data types of one or more transform function arguments. If you supply argument names and types, each type must match the type specified in the library used to create the original transform function.</td>
</tr>
<tr>
<td>comment</td>
<td>Specifies the comment text to add. If a comment already exists for this transform function, this comment overwrites the previous one. Comments can be up to 8192 characters in length. If a comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message.</td>
</tr>
<tr>
<td>NULL</td>
<td>Removes an existing comment.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser or object owner

**Examples**

The following example adds a comment to the macros.zerowhennull (x INT) UTF function:

```
=> COMMENT ON TRANSFORM FUNCTION macros.zerowhennull(x INT) IS 'Returns a 0 if not NULL';
```

The following example removes a comment from the acros.zerowhennull (x INT) function by using the NULL option:

```
=> COMMENT ON TRANSFORM FUNCTION macros.zerowhennull(x INT) IS NULL;
```
COMMENT ON VIEW

Adds, revises, or removes a comment on a view. Each object can have one comment. Comments are stored in the system table COMMENTS.

Syntax

COMMENT ON VIEW [[database.]schema.]view IS { 'comment' | NULL }

Parameters

<table>
<thead>
<tr>
<th>[ [database.]schema ]</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td>myschema.thisDbObject</td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>view</td>
<td>The name of the view with which to associate the comment.</td>
</tr>
<tr>
<td>comment</td>
<td>Specifies the text of the comment to add. If a comment already exists for this view, this comment overwrites the previous one. Comments can be up to 8192 characters in length. If a comment exceeds that limitation, Vertica truncates the comment and alerts the user with a message.</td>
</tr>
<tr>
<td>NULL</td>
<td>Removes an existing comment.</td>
</tr>
</tbody>
</table>

Privileges

Superuser or object owner

Examples

The following example adds a comment from the curr_month_ship view:

```sql
=> COMMENT ON VIEW curr_month_ship IS 'Shipping data for the current month';
```
The following example removes a comment from the curr_month_ship view:

```sql
=> COMMENT ON VIEW curr_month_ship IS NULL;
```

**COMMIT**

ends the current transaction and makes all changes that occurred during the transaction permanent and visible to other users.

**Syntax**

```sql
COMMIT [ WORK | TRANSACTION ]
```

**Parameters**

<table>
<thead>
<tr>
<th>WORK</th>
<th>Optional keywords for readability only.</th>
</tr>
</thead>
<tbody>
<tr>
<td>TRANSACTION</td>
<td></td>
</tr>
</tbody>
</table>

**Privileges**

None

**Examples**

This example shows how to commit an insert.

```sql
=> CREATE TABLE sample_table (a INT);
=> INSERT INTO sample_table (a) VALUES (1);
OUTPUT
-------
1
=> COMMIT;
```
See Also

- Transactions
- Creating Transactions
- BEGIN
- ROLLBACK
- START TRANSACTION

CONNECT TO VERTICA

Connects to another Vertica database to enable importing and exporting data across Vertica databases, with COPY FROM VERTICA and EXPORT TO VERTICA, respectively.

After you establish a connection to another database, the connection remains open in the current session until you explicitly close it with DISCONNECT. You can have only one connection to another database at a time. However, you can establish successive connections to different databases in the same session.

By default, invoking CONNECT TO VERTICA occurs over the Vertica private network. For information about creating a connection over a public network, see Using Public and Private IP Networks.

Important:
Copy and export operations can fail if either side of the connection is a single-node cluster installed to localhost.

Syntax

CONNECT TO VERTICA \textit{db-spec} USER \textit{username} PASSWORD `\textit{password}` ON `\textit{host}`, \textit{port} \texttt{[TLSMODE PREFER]}

Parameters

<table>
<thead>
<tr>
<th>\textit{db-spec}</th>
<th>The target database, either the database name or DEFAULT.</th>
</tr>
</thead>
<tbody>
<tr>
<td>\textit{username}</td>
<td>The username to use when connecting to the other database.</td>
</tr>
<tr>
<td>\textit{password}</td>
<td>A string containing the password to use to connect to the target</td>
</tr>
</tbody>
</table>
If the target database has no password, and you supply one, the connection succeeds; however, Vertica returns no indication that you supplied an incorrect password.

<table>
<thead>
<tr>
<th>host</th>
<th>A string containing the host name of one of the nodes in the other database.</th>
</tr>
</thead>
<tbody>
<tr>
<td>port</td>
<td>The port number of the other database as an integer.</td>
</tr>
<tr>
<td>TLSMODE PREFER</td>
<td>Overrides the value of configuration parameter <code>ImportExportTLSMode</code> for this connection to PREFER. If <code>ImportExportTLSMode</code> is set to *_FORCE you cannot override it.</td>
</tr>
</tbody>
</table>

**Privileges**

None

**Security Requirements**

When importing from or exporting to a Vertica database, you can connect only to a database that uses trusted (username only) or password-based authentication, as described in Security and Authentication. SSL authentication is not supported.

If configured with a certificate, Vertica encrypts data during transmission using TLS and attempts to encrypt plan metadata. You can set configuration parameter `ImportExportTLSMode` to require encryption for plan metadata.

**Example**

```sql
=> CONNECT TO VERTICA ExampleDB USER dbadmin PASSWORD 'Password123' ON 'VerticaHost01',5433;
CONNECT
```
COPY bulk-loads data into a Vertica database. By default, COPY automatically commits itself and any current transaction except when loading temporary tables. If COPY is terminated or interrupted Vertica rolls it back.

COPY reads data as UTF-8 encoding.

For information on loading one or more files or pipes on a cluster host or on a client system, see COPY LOCAL.

**Syntax**

```
COPY [database.]schema-name.target-table
  [ ( ( { column-as-expression | column } )
    [ DELIMITER [ AS ] 'char' ]
    [ ENCLOSED [ BY ] 'char' ]
    [ ENFORCELENGTH ]
    [ ESCAPE [ AS ] 'char' | NO ESCAPE ]
    [ FILLER datatype ]
    [ FORMAT 'format' ]
    [ NULL [ AS ] 'string' ]
    [ TRIM 'byte' ]
  ) ]
[ COLUMN OPTION ( column
    [ DELIMITER [ AS ] 'char' ]
    [ ENCLOSED [ BY ] 'char' ]
    [ ENFORCELENGTH ]
    [ ESCAPE [ AS ] 'char' | NO ESCAPE ]
    [ FORMAT 'format' ]
    [ NULL [ AS ] 'string' ]
    [ TRIM 'byte' ]
  ) ]
FROM {
  [ LOCAL ] STDIN [ input-format ]
  | 'path-to-data' [ ON { nodename | (nodeset) | ANY NODE } ] [ input-format ]=[],...
  | LOCAL 'path-to-data' [ input-format ]=[],...
  | VERTICA source-database.[source-schema.]source-table(( source-column [, ] ) )
}
[ [ WITH ] UDL-clause[ ] ]
[ AVOID ON ERROR ]
[ DELIMITER [ AS ] 'char' ]
[ ENCLOSED [ BY ] 'char' ]
[ ERROR TOLERANCE ]
[ ESCAPE [ AS ] 'char' | NO ESCAPE ]
[ EXCEPTIONS 'path' [ ON nodename ]=[],...
[ NULL [ AS ] 'string' ]
[ RECORD TERMINATOR 'string' ]
[ REJECTED DATA 'path' [ ON nodename ]=[],... | AS TABLE reject-table]
[ REJECTMAX integer ]
[ SKIP integer ]
[ SKIP bytes integer ]
[ [ STORAGE ] load-method ]
[ STREAM NAME 'streamName']
[ TRAILING NULLCOLS ]
[ TRIM 'byte' ]
```
Parameters

See COPY Parameters

Privileges

Superusers have full COPY privileges. The following requirements apply to non-superusers:

- INSERT privilege on table
- USAGE privilege on schema
- USER-accessible storage location
- Applicable READ or WRITE privileges granted to the storage location where files are read or written

COPY can specify a path to store rejected data and exceptions. If the path resolves to a storage location, the following privileges apply to non-superusers:

- The storage location was created with the USER option (see CREATE LOCATION).
- The user must have READ access to the storage location, as described in GRANT (Storage Location)

COPY Topics

- COPY Parameters
- COPY Option Parser Dependencies
- COPY Restrictions
- Setting vsq1 Variables
- More Information About COPY in Vertica

COPY Parameters

Parameters and their descriptions are divided into the following sections:

- Target Options
- Column Options
- Input Options
- Handling Options
### Target Options

The following parameters apply to the target tables and their columns:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td><code>target-table</code></td>
<td>The target columnar or flexible table for loading new data. Vertica loads the data into all projections that include columns from the schema table.</td>
</tr>
<tr>
<td><code>column-as-expression</code></td>
<td>Specifies the expression used to compute values for the target column. For example: <code>COPY t(year AS TO_CHAR(k, 'YYYY')) FROM 'myfile.dat'</code></td>
</tr>
<tr>
<td><code>column</code></td>
<td>Restricts the load to one or more specified columns in the table. If you omit specifying columns, COPY loads all columns by default.</td>
</tr>
</tbody>
</table>

**Note:**
For details on which COPY parameters are valid for specific parsers, see COPY Option Parser Dependencies.
Table columns that you omit from the column list are assigned their DEFAULT or SET USING values, if any; otherwise, COPY inserts NULL.

If you leave the column parameter blank to load all columns in the table, you can use the optional parameter COLUMN OPTION to specify parsing options for specific columns.

The data file must contain the same number of columns as the COPY command's column list. For example, in a table T1 with nine columns (C1 through C9), the following statement loads the three columns of data in each record to columns C1, C6, and C9, respectively:

```sql
=> COPY T1 (C1, C6, C9);
```

**COLUMN OPTION**

Specifies load metadata for one or more columns declared in the table column list. For example, you can specify that a column has its own DELIMITER, ENCLOSED BY, NULL as 'NULL' expression, and so on. You do not have to specify every column name explicitly in the COLUMN OPTION list, but each column you specify must correspond to a column in the table column list.

---

**Column Options**

Depending on how they are specified, the following COPY options can qualify specific columns or all columns.

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
</table>
| **DELIMITER**     | Indicates the single ASCII character used to separate columns within each record of a file. You can use any ASCII value in the range E'\000' to E'\177', inclusive. You cannot use the same character for both the DELIMITER and NULL parameters. For more information, see Loading Delimited Data in the Administrator's Guide.  
**Default:** Vertical bar (|). |
| **ENCLOSED [BY]** | Sets the quote character within which to enclose data, allowing |
| **delimiter characters to be embedded in string values.** You can choose any ASCII value in the range E'\001' to E'\177' inclusive (any ASCII character except NULL: E'\000'). By default, ENCLOSED BY has no value, meaning data is not enclosed by any sort of quote character. |
| **ENFORCELENGTH** | If included, specifies to rejects data rows of type char, varchar, binary, and varbinary if they do not fit the target table. **Default:** COPY truncates offending rows of these data types, but does not reject them. For more details, see Tracking Load Exceptions and Rejections Status in the Administrator’s Guide. |
| **ESCAPE [AS]** | Sets the escape character. Once set, the character following the escape character is interpreted literally, rather than as a special character. You can define an escape character using any ASCII value in the range E'\001' to E'\177', inclusive (any ASCII character except NULL: E'\000'). Note that the backslash character ('\') is the default escape character. The COPY statement does not interpret the data it reads in as String Literals. It also does not follow the same escape rules as other SQL statements (including the COPY parameters). When reading in data, COPY interprets only the characters defined by these options as special values: |
| **FILLER datatype** | Indicates that COPY should not load the identified column into the destination table. Use this option to omit columns that you do not want to transfer into a table. |

The name of the column being filtered must not match the name of a column in the table definition. The following is an error:

```sql
=> CREATE TABLE names (firstname VARCHAR, lastname VARCHAR);
--- error:
=> COPY names (firstname FILLER VARCHAR) FROM ...  
```

This parameter also transforms data from a source column and loads the transformed data to the destination table, rather than
loading the original, untransformed source column (parsed column).

**Note:**
If `datatype` is VARCHAR, set the VARCHAR length (VARCHAR\(n\)) so the combined length of all FILLER source fields does not exceed the target column's defined length. Otherwise, the COPY command can return with an error.

For more information, see [Manipulating Source Data Columns](#) in the Administrator's Guide

<table>
<thead>
<tr>
<th>FORMAT  <code>format</code></th>
<th>Specifies the input formats to use when loading <code>date/time</code> and binary columns, where <code>format</code> can be one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>These are the valid input formats when loading binary columns:</td>
</tr>
<tr>
<td></td>
<td>• octal</td>
</tr>
<tr>
<td></td>
<td>• hex</td>
</tr>
<tr>
<td></td>
<td>• bitstream</td>
</tr>
<tr>
<td></td>
<td>See <a href="#">Loading Binary (Native) Data</a> to learn more about these formats.</td>
</tr>
<tr>
<td></td>
<td>When loading <code>date/time</code> columns, using FORMAT significantly improves load performance. COPY supports the same formats as the TO_DATE function.</td>
</tr>
<tr>
<td></td>
<td>See the following topics for additional information:</td>
</tr>
<tr>
<td></td>
<td>• <a href="#">Template Patterns for Date/Time Formatting</a></td>
</tr>
<tr>
<td></td>
<td>• <a href="#">Template Pattern Modifiers for Date/Time Formatting</a></td>
</tr>
<tr>
<td></td>
<td>If you specify invalid format strings, the COPY operation returns an error.</td>
</tr>
</tbody>
</table>

| NULL  [AS] | The string representing a null value. The default is an empty string (' '). You can specify a null value as any ASCII value in the range E '\001' to E '\177' inclusive (any ASCII character except NULL: E '\000'). You cannot use the same character for both the DELIMITER and NULL options. For more information, see [Loading Delimited Data](#). |

| TRIM | Trims the number of bytes you specify from a column. This |
option is only available when loading fixed-width data. You can set TRIM at the table level for a column, or as part of the COLUMN OPTION parameter.

Restrictions: Invalid for ORC or Parquet data

## Input Options

The following options are available for specifying source data:

<table>
<thead>
<tr>
<th>LOCAL</th>
</tr>
</thead>
<tbody>
<tr>
<td>Specifies to load a data file on a client system, rather than on a cluster host. LOCAL can qualify the STDIN and path-to-data parameters. For details, see COPY LOCAL.</td>
</tr>
<tr>
<td>Restrictions: Invalid for CREATE EXTERNAL TABLE AS COPY</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>STDIN</th>
</tr>
</thead>
<tbody>
<tr>
<td>Reads from the client a standard input instead of a file. STDIN takes one input source only. To load multiple input sources, use path-to-data.</td>
</tr>
<tr>
<td>User must have INSERT privileges on the table and USAGE privileges on its schema.</td>
</tr>
<tr>
<td>Restrictions: Invalid for CREATE EXTERNAL TABLE AS COPY</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>path-to-data</th>
</tr>
</thead>
<tbody>
<tr>
<td>Specifies the absolute path of the file (or files) containing the data, which can be from multiple input sources.</td>
</tr>
</tbody>
</table>

- If the file is stored in HDFS, path-to-data is a URL in the hdfs scheme, typically hdfs://path/to/file. See Using HDFS URLs.
- If the file is stored in an S3 bucket, path-to-data is a URL in the format s3://bucket/path.
- If the file is stored in Google Cloud Storage, path-to-data is a URL in the format gs://bucket/path.
- If the file is on the local disk or an NFS mount, path-to-data is a local (Linux) file path.

path-to-data can optionally contain wildcards to match more than one file. The file or files must be accessible to the local client or the host on which the COPY statement
runs. COPY skips empty files in the file list. A file list that includes directories causes the query to fail. See Specifying COPY FROM Options. The supported patterns for wildcards are specified in the Linux Manual Page for Glob (7), and for ADO.net platforms, through the .NET Directory.GetFiles method.

You can use variables to construct the pathname as described in Using Load Scripts.

If path-to-data resolves to a storage location on a local file system, and the user invoking COPY is not a superuser, the following requirements apply:

- The storage location was created with CREATE LOCATION...USAGE USER.
- The user must already have READ access to the file storage location.

Further, if a user has privileges but is not a superuser, and invokes COPY from that storage location, Vertica ensures that symbolic links do not result in unauthorized access.

ON nodename

Specifies the node on which the data to copy resides and the node that should parse the load file. If you omit nodename, the location of the input file defaults to the initiator node. Use nodename to copy and parse a load file from a node other than the COPY initiator node.

Note:

nodename is invalid with STDIN and LOCAL.

ON (nodeset)

Specifies a set of nodes on which to perform the load. The same data must be available for load on all named nodes. nodeset is a comma-separated list of node names in parentheses. For example:

```sql
=> COPY t FROM 'file1.txt' ON (v_vmart_node0001, v_vmart_node0002);
```

Vertica apportions the load among all of the specified nodes. If you also specify ERROR TOLERANCE or REJECTMAX, Vertica instead chooses a single node on which to perform the load.
If the data is available on all nodes, you usually use **ON ANY NODE**. However, you can use **ON nodeset** to do manual load-balancing among concurrent loads.

<table>
<thead>
<tr>
<th><strong>ON ANY NODE</strong></th>
<th>Specifies that the source file to load is available on all nodes, so COPY opens the file and parses it from any node in the cluster.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Caution:</strong></td>
<td>The file must be the same on all nodes. If the file differs on two nodes, an incorrect or incomplete result is returned, with no error or warning.</td>
</tr>
<tr>
<td></td>
<td>Vertica attempts to apportion the load among several nodes if the file is large enough to benefit from apportioning. It chooses a single node if ERROR TOLERANCE or REJECTMAX is specified.</td>
</tr>
<tr>
<td></td>
<td>You can use a wildcard or glob (such as *.dat) to load multiple input files, combined with the <strong>ON ANY NODE</strong> clause. If you use a glob, COPY distributes the list of files to all cluster nodes and spreads the workload.</td>
</tr>
<tr>
<td></td>
<td><strong>ON ANY NODE</strong> is invalid with STDIN and LOCAL. STDIN can only use the client host, and LOCAL indicates a client node.</td>
</tr>
<tr>
<td></td>
<td><strong>ON ANY NODE</strong> is the default for HDFS and S3 paths and does not need to be specified.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>input-format</strong></th>
<th>Specifies the input format, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- <strong>UNCOMPRESSED</strong> (default)</td>
</tr>
<tr>
<td></td>
<td>- BZIP</td>
</tr>
<tr>
<td></td>
<td>- GZIP</td>
</tr>
<tr>
<td></td>
<td>- LZO</td>
</tr>
<tr>
<td></td>
<td>- ZSTD</td>
</tr>
<tr>
<td></td>
<td>Input files can be of any format. If you use wildcards, all qualifying input files must be in the same format. To load different file formats, specify the format types specifically.</td>
</tr>
<tr>
<td></td>
<td>The following requirements and restrictions apply:</td>
</tr>
<tr>
<td></td>
<td>- When using concatenated BZIP or GZIP files, verify</td>
</tr>
</tbody>
</table>
that all source files terminate with a record terminator before concatenating them.

- Concatenated BZIP and GZIP files are not supported for NATIVE (binary) and NATIVE VARCHAR formats.
- LZO files are assumed to be compressed with lzop.

Vertica supports the following `lzop` arguments:

- `--no-checksum / -F`
- `--crc32`
- `--adler32`
- `--no-name / -n`
- `--name / -N`
- `--no-mode`
- `--no-time`
- `--fast`
- `--best`

Numbered compression levels

- BZIP, GZIP, ZSTD, and LZO compression cannot be used with ORC format.

**VERTICA**

See [COPY FROM VERTICA](#).

**[WITH] UDL-clause[...]**

Specifies one or more **user-defined load functions**—one source, and optionally one or more filters and one parser, as follows:

```sql
SOURCE source( arg=value[,...] )
[ FILTER filter( arg=value[,...] ) ]
[ PARSER parser( arg=value[,...] ) ]
```

To use a flex table parser for column tables, use the PARSER parameter followed by a flex table parser argument. For supported flex table parsers, see [Bulk Loading Data into Flex Tables](#).

**Handling Options**

The following parameters provide various options for controlling how COPY handles different contingencies:

<p>| ABORT ON ERROR | Specifies that COPY stops if any row is rejected. The |</p>
<table>
<thead>
<tr>
<th><strong>COLSIZES (integer[,...])</strong></th>
<th>Specifies column widths when loading fixed-width data. COPY requires that you specify the COLSIZES when using the FIXEDWIDTH parser. COLSIZES and the list of integers must correspond to the columns listed in the table column list. For more information, see <a href="#"><em>Loading Fixed-Width Format Data</em></a> in the Administrator's Guide.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>ERROR TOLERANCE</strong></td>
<td>Specifies that COPY treats each source during execution independently when loading data. The statement is not rolled back if a single source is invalid. The invalid source is skipped and the load continues. Using this parameter disables apportioned load. <strong>Restrictions:</strong> Invalid for ORC or Parquet data.</td>
</tr>
</tbody>
</table>
| **EXCEPTIONS** | Specifies the file name or absolute path of the file in which to write exceptions, as follows: ```sql
EXCEPTIONS 'path' [ ON nodename[,...]]
``` Exceptions describe why each rejected row was rejected. Each exception describes the corresponding record in the file specified by the REJECTED DATA option. Files are written on the node or nodes executing the load. If the file already exists, it is overwritten. To collect all exceptions in one place, use the REJECTED DATA AS TABLE clause and exceptions are automatically listed in the table's rejected_reason column. **Note:** EXCEPTIONS is incompatible with **REJECTED DATA AS TABLE**. The ON `nodename` clause moves existing exceptions files on `nodename` to the indicated `path` on the same node. For more information, see [*Saving Load Exceptions (EXCEPTIONS)*](#) in the Administrator's Guide. |
If you use this parameter with COPY...ON ANY NODE, you must still specify the individual nodes for the exception files, as in the following example:

```sql
EXCEPTIONS '/home/ex01.txt' on v_db_node0001,'/home/ex02.txt' on v_db_node0002,'/home/ex03.txt' on v_db_node0003
```

If `path` resolves to a storage location, the following privileges apply to non-superusers:

- The storage location must be created with the USER option (see CREATE LOCATION).
- The user must have READ access to the storage location where the files exist, as described in GRANT (Storage Location).

### NO ESCAPE

Eliminates escape character handling. Use this option if you do not need any escape character and you want to prevent characters in your data from being interpreted as escape sequences.

### RECORD TERMINATOR

Specifies the literal character string indicating the end of a data file record. For more information about using this parameter, see Loading Delimited Data.

**Restrictions:** Invalid for ORC or Parquet data

### REJECTED DATA

Specifies where to write each row that failed to load. If this parameter is specified, records that failed due to parsing errors are always written. Records that failed due to an error during a transformation are written only if configuration parameter `CopyFaultTolerantExpressions` is set.

The syntax for this parameter is:

```sql
REJECTED DATA
{ 'path' [ ON nodename ] [,,] | AS TABLE reject-table }
```

Vertica can write rejected data to the specified path or to a table:

- `path' [ON nodename]: Copies the rejected row data to the specified path on the node
executing the load. If qualified by `ON nodename`, Vertica moves existing rejected data files on `nodename` to `path` on the same node.

The value of `path` can be a directory or a file prefix. If there are multiple load sources, `path` is always treated as a directory. If there are not multiple load sources but `path` ends with `/`, or if a directory of that name already exists, it is also treated as a directory. Otherwise, `path` is treated as a file prefix.

Files are written on the node or nodes executing the load. If the file already exists, it is overwritten.

When this parameter is used with LOCAL, the output is written to the client.

**Note:**
Do not qualify `path` with `ON ANY NODE`. To collect all rejected data in one place regardless of how the load is distributed, use a table.

- **AS TABLE reject-table:** Saves rejected rows to `reject-table`.

  **Note:**
  `REJECTED DATA AS TABLE` is incompatible with `EXCEPTIONS`.

For more information about both options, see Capturing Load Rejections and Exceptions.

<table>
<thead>
<tr>
<th>REJECTMAX <code>integer</code></th>
<th>The maximum number of logical records that can be rejected before a load fails. For details, see Capturing Load Rejections and Exceptions.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>REJECTMAX disables apportioned load.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>SKIP <code>integer</code></th>
<th>The number of records to skip in a load file. For example, you can use the SKIP option to omit table header information.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td><strong>Restrictions:</strong> Invalid for ORC or Parquet data</td>
</tr>
<tr>
<td>Field</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------</td>
<td>-----------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>SKIP BYTES integer</td>
<td>The total number of bytes in a record to skip, valid only for loading fixed-width data.</td>
</tr>
<tr>
<td>[STORAGE] Load-method</td>
<td><strong>Note:</strong> For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and</td>
</tr>
<tr>
<td></td>
<td>defaults to a load method of DIRECT. You can configure this behavior with configuration parameter DMLTargetDirect.</td>
</tr>
<tr>
<td>STREAM NAME</td>
<td>Supplies a COPY load stream identifier. Using a stream name helps to quickly identify a particular load.</td>
</tr>
<tr>
<td></td>
<td>The STREAM NAME value that you supply in the load statement appears in the STREAM_NAME column of the</td>
</tr>
<tr>
<td></td>
<td>LOAD_STREAMS and LOAD_SOURCES system tables.</td>
</tr>
<tr>
<td></td>
<td>A valid stream name can contain any combination of alphanumeric or special characters up to 128 bytes in length.</td>
</tr>
<tr>
<td></td>
<td>By default, Vertica names streams by table and file name. For example, if you are loading two files (f1, f2) into TableA, their default stream names are TableA-f1, TableA-f2, respectively.</td>
</tr>
</tbody>
</table>
For example:

```sql
=> COPY mytable FROM myfile
    DELIMITER '|' DIRECT STREAM NAME 'My stream name';
```

### TRAILING NULLCOLS

Specifies that if Vertica encounters a record with insufficient data to match the columns in the table column list, COPY inserts the missing columns with NULLs. For other information and examples, see [Loading Fixed-Width Format Data](#) in the Administrator's Guide.

**Restrictions:** Invalid for ORC or Parquet data

### WITH `parser`

Specifies the parser to use when bulk loading columnar tables, one of the following:

- **NATIVE**
- **NATIVE VARCHAR**
- **FIXEDWIDTH**
- **ORC**
- **PARQUET**

By default, COPY uses the DELIMITER parser for UTF-8 format, delimited text input data.

To use a flex table parser for column tables, use the `PARSER` parameter followed by a flex table parser argument. For parser descriptions, see [Flex Parsers Reference](#).

**Note:**

You do not specify the DELIMITER parser directly; absence of a specific parser indicates the default.

For more information, see [Specifying a COPY Parser](#) in the Administrator's Guide.

The following restrictions apply:

- These parsers are not applicable when loading flexible tables.
- The ORC and PARQUET parsers are for use with Hadoop files in those formats. The files do not
need to be stored in HDFS. For details on using these formats, see Reading ORC and Parquet Formats.

- COPY LOCAL does not support NATIVE and NATIVE VARCHAR parsers.
- To use a flex table parser for column tables, use the PARSER parameter followed by a flex table parser argument. For supported flex table parsers, see Bulk Loading Data into Flex Tables.

| NO COMMIT | prevents the COPY statement from committing its transaction automatically when it finishes copying data. This option must be the last COPY statement parameter.

For more information, see Overriding COPY Auto Commit.

Restrictions: Invalid for ORC or Parquet data, ignored by CREATE EXTERNAL TABLE AS COPY

## ORC

Use the ORC clause with the COPY statement to load data in the ORC format.

The ORC clause can be used alone or with optional parameters.

### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>hive_partition_cols</td>
<td>Comma-separated list of columns that are partition columns in the data. See Using Partition Columns.</td>
</tr>
<tr>
<td>flatten_complex_type_null</td>
<td>Whether to flatten a null struct value to null values for all of its fields (true) or reject a row containing a null struct value (false, default). See Reading Structs.</td>
</tr>
<tr>
<td>allow_no_match</td>
<td>Whether to accept a path containing a glob with no matching files and report zero rows in query results. If this parameter is not set, Vertica returns an error if the path in the FROM clause does not match at least one file.</td>
</tr>
</tbody>
</table>
Examples

Use the ORC clause without parameters if your data is not partitioned.

```sql
=> COPY t FROM 's3://AWS_DataLake/sales.parquet' ORC;
```

In the following example, the "id" and "name" columns are included in the data and the "created" and "region" columns are partition columns. Partition columns must be listed last when defining columns.

```sql
=> CREATE EXTERNAL TABLE t (id int, name varchar(50), created date, region varchar(50))
   AS COPY FROM 'hdfs:///path/*/*/*'
   ORC(hive_partition_cols='created,region');
```

In the following example, the data contains structs and a null value should not reject the row.

```sql
=> CREATE EXTERNAL TABLE customers_expanded (...)
   AS COPY FROM '...' ORC(flatten_complex_type_nulls='True');
```

PARQUET

Use the PARQUET clause with the COPY statement to load data in the Parquet format. You can read all primitive types, UUIDs, structs, and arrays.

The PARQUET clause can be used alone or with optional parameters.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>hive_partition_cols</td>
<td>Comma-separated list of columns that are partition columns in the data.</td>
</tr>
<tr>
<td></td>
<td>See Using Partition Columns.</td>
</tr>
<tr>
<td>flatten_complex_type_null</td>
<td>Whether to flatten a null struct value to null values for all of its fields</td>
</tr>
<tr>
<td></td>
<td>(true) or reject a row containing a null struct value (false, default).</td>
</tr>
<tr>
<td></td>
<td>See Reading Structs.</td>
</tr>
<tr>
<td>allow_no_</td>
<td>Whether to accept a path containing a glob with no matching files and</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>
**Examples**

Use the PARQUET clause without parameters if your data is not partitioned.

```sql
=> COPY t FROM 's3://AWS_DataLake/sales.parquet' PARQUET;
```

In the following example, the "id" and "name" columns are included in the data and the "created" and "region" columns are partition columns. Partition columns must be listed last when defining columns.

```sql
=> CREATE EXTERNAL TABLE t (id int, name varchar(50), created date, region varchar(50))
    AS COPY FROM 'hdfs:///path/*//*'
    PARQUET(hive_partition_cols='created,region');
```

In the following example, the data contains structs and a null value should not reject the row.

```sql
=> CREATE EXTERNAL TABLE customers_expanded (...)
    AS COPY FROM '...' PARQUET(flatten_complex_type_nulls='True');
```

In the following example, the data directory contains no files.

```sql
=> CREATE EXTERNAL TABLE customers (...)
    AS COPY FROM 'hdfs:///data/*.parquet' PARQUET;
=> SELECT COUNT(*) FROM customers;
ERROR 7869: No files match when expanding glob: [hdfs:///data/*.parquet]
```

To read zero rows instead of producing an error, use the allow_no_match parameter with PARQUET:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>match</td>
<td>report zero rows in query results. If this parameter is not set, Vertica returns an error if the path in the FROM clause does not match at least one file.</td>
</tr>
<tr>
<td>skip_strong_schema_match</td>
<td>When defining a ROW in an external table, whether to allow the ROW in the Vertica table definition and the struct in the Parquet data to have different structures. By default, Vertica requires that a ROW contain all and only the fields and nesting structure found in the Parquet data definition (schema). Set this parameter to true to override this behavior. Regardless of the value of this parameter, the primitive types must match for all fields.</td>
</tr>
</tbody>
</table>
CREATE EXTERNAL TABLE customers (...) 
    AS COPY FROM 'hdfs:///data/*.parquet' PARQUET(allow_no_match='true');
SELECT COUNT(*) FROM customers;
count
-------
 0
(1 row)

COPY Option Parser Dependencies

The following table summarizes which COPY parameters are available when loading data using the default (DELIMITER), NATIVE (binary), NATIVE VARCHAR, and FIXEDWIDTH parsers:

<table>
<thead>
<tr>
<th>COPY Option</th>
<th>DELIMITER</th>
<th>NATIVE (BINARY)</th>
<th>NATIVE (VARCHAR)</th>
<th>FIXEDWIDTH</th>
</tr>
</thead>
<tbody>
<tr>
<td>COLUMN OPTION</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>AUTO</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>DIRECT</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>TRICKLE</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>ENFORCELENGTH</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>EXCEPTIONS</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>FILLER</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>REJECTED DATA</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>ABORT ON ERROR</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>STREAM NAME</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>SKIP</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>SKIP BYTES</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>REJECTMAX</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>STDIN</td>
<td>•</td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>COPY Option</td>
<td>DELIMITER</td>
<td>NATIVE (BINARY)</td>
<td>NATIVE (VARCHAR)</td>
<td>FIXEDWIDTH</td>
</tr>
<tr>
<td>---------------------</td>
<td>-----------</td>
<td>-----------------</td>
<td>-----------------</td>
<td>------------</td>
</tr>
<tr>
<td>UNCOMPRESSED</td>
<td></td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>BZIP GZIP</td>
<td></td>
<td>•</td>
<td>•</td>
<td>•</td>
</tr>
<tr>
<td>CONCATENATED BZIP GZIP</td>
<td></td>
<td>•</td>
<td></td>
<td></td>
</tr>
<tr>
<td>NO COMMIT</td>
<td></td>
<td>•</td>
<td>•</td>
<td></td>
</tr>
<tr>
<td>FORMAT</td>
<td></td>
<td>•</td>
<td>•</td>
<td></td>
</tr>
<tr>
<td>NULL</td>
<td></td>
<td>•</td>
<td>•</td>
<td></td>
</tr>
<tr>
<td>DELIMITED</td>
<td></td>
<td>•</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ENCLOSED BY</td>
<td></td>
<td>•</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ESCAPE AS</td>
<td></td>
<td>•</td>
<td></td>
<td></td>
</tr>
<tr>
<td>TRAILING NULLCOLS</td>
<td></td>
<td>•</td>
<td></td>
<td></td>
</tr>
<tr>
<td>RECORD TERMINATOR</td>
<td></td>
<td>•</td>
<td></td>
<td></td>
</tr>
<tr>
<td>TRIM</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**COPY Restrictions**

**Invalid Data**

COPY considers the following data invalid:

- Missing columns (an input line has fewer columns than the recipient table).
- Extra columns (an input line has more columns than the recipient table).
- Empty columns for an INTEGER or DATE/TIME data type. If a column is empty for either of these types, COPY does not use the default value that was defined by `CREATE TABLE`. However, if you do not supply a column option as part of the COPY statement, the default value is used.
Incorrect representation of a data type. For example, trying to load a non-numeric value into an INTEGER column is invalid.

Constraint Violations

If any primary key, unique key, or check constraints are enabled for automatic enforcement, Vertica enforces those constraints when you insert values into a table. If a violation occurs, Vertica rolls back the SQL statement and returns an error. This behavior occurs for INSERT, UPDATE, COPY, and MERGE SQL statements.

Note:
Automatic constraint enforcement requires that you have SELECT privileges on the table containing the constraint.

Empty Line Handling

When COPY encounters an empty line while loading data, the line is neither inserted nor rejected, but COPY increments the line record number. Consider this behavior when evaluating rejected records. If you return a list of rejected records and COPY encountered an empty row while loading data, the position of rejected records is not incremented by one, as demonstrated in the following example.

--- Load these values into a table that defines the first column as INT.
--- Errors on lines 3, 4, and 8:
=> \! cat -n /home/dbadmin/test.txt
  1 1|A|2
  2 2|B|4
  3 A|D|7
  4 A|E|7
  5
  6
  7 6|A|3
  8 B|A|3

--- Empty rows 5 and 6 shift the reporting of the error on row 8.
=> SELECT row_number, rejected_data, rejected_reason FROM test_bad;
  row_number | rejected_data  | rejected_reason
----------------+----------------+-------------------------
          3     | A|D|7     | Invalid integer format 'A' for column 1 (c1)
          4     | A|E|7     | Invalid integer format 'A' for column 1 (c1)
          6     | B|A|3     | Invalid integer format 'B' for column 1 (c1)
(3 rows)
Compressed File Errors

When loading compressed files, COPY might abort and report an error, if the file seems to be corrupted. For example, this behavior can occur if reading the header block fails.
**COPY Examples**

The following examples show how to load data with the COPY statement using various string options.

The FORMAT, DELIMITER, NULL, and ENCLOSED BY options:

```sql
=> COPY public.customer_dimension (customer_since FORMAT 'YYYY')
    FROM STDIN
    DELIMITER ','
    NULL AS 'null'
    ENCLOSED BY '';
```

The DELIMITER, NULL, and DIRECT options:

```sql
=> COPY a
    FROM STDIN
    DELIMITER ','
    NULL E'\n'
    DIRECT;
```

The DELIMITER and NULL options:

```sql
=> COPY store.store_dimension
    FROM :input_file
    DELIMITER '|' 
    NULL ''
    RECORD TERMINATOR E'\f';
```

**Setting vsq1 Variables**

The first two examples load data from STDIN. The last example uses a vsq1 variable (`input_file`). You can set a vsq1 variable as follows:

```sql
=> \set input_file ../myCopyFromLocal/large_table.gzip
```

**Including Multiple Source Files**

COPY supports the inclusion of multiple source files in a single COPY statement.

The following example creates a table named 'sampletab.' It then copies multiple source files to the table using a single COPY statement.
CREATE TABLE sampletab (a int);
CREATE TABLE
=> COPY sampletab FROM '/home/dbadmin/one.dat', 'home/dbadmin/two.dat';
Rows Loaded
-------------
 2
(1 row)

You can use wildcards to indicate a group of files:

=> COPY myTable FROM 'hdfs:///mydirectory/ofmanyfiles/*.dat';

Wildcards can include regular expressions:

=> COPY myTable FROM 'hdfs:///mydirectory/*/\[0-9\]';

You can use multiple paths in a single COPY statement:

=> COPY myTable FROM 'hdfs:///data/sales/01/*.dat', 'hdfs:///data/sales/02/*.dat', 'hdfs:///data/sales/historical.dat';

**Distributing a Load**

The following example shows how you can load data that is shared across all nodes. Vertica distributes the load across all nodes, if possible.

=> COPY sampletab FROM '/data/file.dat' ON ANY NODE;

This example shows how to load data from two files. Because the first load file does not specify nodes (or ON ANY NODE), the initiator performs the load. Loading the second file is distributed across all nodes.

=> COPY sampletab FROM '/data/file1.dat', '/data/file2.dat' ON ANY NODE;

This example shows how to specify different nodes for each load file. Vertica distributes the load of file1.dat across v_vmart_node0001 and v_vmart_node0002 and distributes the load of file2.dat across v_vmart_node0003 and v_vmart_node0004.

=> COPY sampletab FROM '/data/file1.dat' ON (v_vmart_node0001, v_vmart_node0002), '/data/file2.dat' ON (v_vmart_node0003, v_vmart_node0004);

ON ANY NODE is the default for loads from HDFS. You do not need to specify it.
Loading Data from Shared Storage

To load data from HDFS or S3, use URLs in the corresponding schemes—hdfs:///path or s3:///bucket/path. Loads from HDFS and S3 default to ON ANY NODE; you do not need to specify it.

This example shows how you can load a file stored in HDFS using the default NameNode or nameservice. See Using HDFS URLs for more information about HDFS URLs.

```sql
=> COPY t FROM 'hdfs:///opt/data/file1.dat';
```

This example shows how you can load data from a particular HDFS name service (testNS). You specify a name service if your database is configured to read from more than one HDFS cluster.

```sql
=> COPY t FROM 'hdfs://testNS/opt/data/file2.csv';
```

This example shows how you can load data from an S3 bucket. See Loading from an S3 Bucket for more information.

```sql
=> COPY t FROM 's3://AWS_DataLake/*' ORC;
```

Loading Hadoop Native Formats

This example shows how you can load data in the ORC format from HDFS.

```sql
=> COPY t FROM 'hdfs:///opt/data/sales.orc' ORC;
```

This example shows how you can load Parquet data from an S3 bucket.

```sql
=> COPY t FROM 's3://AWS_DataLake/sales.parquet' PARQUET;
```

Loading Data into a Flex Table

This statement creates a Flex table, and copies JSON data into the table, using the flex table parser, fjsonparser:

```sql
=> COPY t FROM 'hdfs:///opt/data/file1.dat' JSONPARSER "fjsonparser";
```
CREATE FLEX TABLE darkdata();
CREATE TABLE tweets
COPY FROM '/myTest/Flexible/DATA/tweets_12.json' parser fjsonparser();
Rows Loaded
12
(1 row)

Using Named Pipes

COPY supports named pipes that follow the same naming conventions as file names on the given file system. Permissions are open, write, and close.

This statement creates the named pipe, pipe1, and sets two vsq1 variables, dir and file:

```sql
=> \! mkfifo pipe1
=> \set dir 'pwd'/
=> \set file '':dir'pipe1''
```

This statement copies an uncompressed file from the named pipe:

```sql
=> \! cat pf1.dat > pipe1 &
=> COPY large_tbl FROM :file delimiter '|';
=> SELECT * FROM large_tbl;
=> COMMIT;
```

Loading Compressed Data

This statement copies a GZIP file from a named pipe and uncompresses it:

```sql
=> \! gzip pf1.dat
=> \! cat pf1.dat.gz > pipe1 &
=> COPY large_tbl FROM :file ON site01 GZIP delimiter '|';
=> SELECT * FROM large_tbl;
=> COMMIT;
=> \!gunzip pf1.dat.gz
```

This statement copies a BZIP file from a named pipe and then uncompresses it:

```sql
=> \! bzip2 pf1.dat
=> \! cat pf1.dat.bz2 > pipe1 &
=> COPY large_tbl FROM :file ON site01 BZIP delimiter '|';
=> SELECT * FROM large_tbl;
=> COMMIT;
=> \! bunzip2 pf1.dat.bz2
```

This statement copies an LZO file from a named pipe and then uncompresses it:
COPY LOCAL using the COPY statement with its LOCAL option lets you load a data file on a client system, rather than on a cluster host. COPY LOCAL supports the STDIN and 'pathToData' parameters, but not the [ON nodename] clause. COPY LOCAL does not support multiple file batches in NATIVE or NATIVE VARCHAR formats. COPY LOCAL does not support reading ORC or Parquet files; use ON NODE instead. COPY LOCAL does not support CURRENT_LOAD_SOURCE().

The COPY LOCAL option is platform-independent. The statement works in the same way across all supported Vertica platforms and drivers. For more details about using COPY LOCAL with supported drivers, see the Connecting to Vertica section for your platform.

COPY LOCAL must be the first statement in any multi-statement query you make with the ODBC client library. Using it as the second or later statement results in an error. When using other client libraries, such as JDBC, COPY LOCAL should always be the first statement in a multi-statement query. Also, do not use it multiple times in the same query.

More Information About COPY in Vertica

- SQL Data Types
- ANALYZECONSTRAINTS
- Choosing a Load Method in the Administrator's Guide
- CREATE EXTERNAL TABLE AS COPY
- Directory.getFiles Method
- Bulk-Loading Data in the Administrator's Guide
- Loading Fixed-Width Format Data in the Administrator's Guide
- Loading Binary (Native) Data in the Administrator's Guide
- Bulk Loading Data into Flex Tables in the Administrator's Guide
- Manipulating Source Data Columns in the Administrator's Guide
- Linux Manual Page for Glob (7)
- Tracking Load Exceptions and Rejections Status in the Administrator's Guide
- Transforming Data During Loads in the Administrator's Guide
COPY LOCAL does not automatically create exceptions and rejections files, even if exceptions occur.

**Privileges**

User must have INSERT privilege on the table and USAGE privilege on the schema.

**How Copy Local Works**

COPY LOCAL loads data in a platform-neutral way. The COPY LOCAL statement loads all files from a local client system to the Vertica host, where the server processes the files. You can copy files in various formats: uncompressed, compressed, fixed-width format, in bzip or gzip format, or specified as a bash glob. Files of a single format (such as all bzip, or gzip) can be comma-separated in the list of input files. You can also use any of the applicable COPY statement options (as long as the data format supports the option). For instance, you can define a specific delimiter character, or how to handle NULLs, and so forth.

**Note:**

The Linux `glob` command returns files that match the pattern you enter, as specified in the Linux Manual Page for Glob (7). For ADO.net platforms, specify patterns and wildcards as described in the .NET `Directory.GetFiles Method`.

For more information about using the COPY LOCAL option to load data, see COPY for syntactical descriptions, and Using COPY and COPY LOCAL for detailed examples.

The Vertica host uncompresses and processes the files as necessary, regardless of file format or the client platform from which you load the files. Once the server has the copied files, Vertica maintains performance by distributing file parsing tasks, such as encoding, compressing, uncompressing, across nodes.
Viewing Copy Local Operations in a Query Plan

When you use the COPY LOCAL option, the GraphViz query plan includes a label for Load-Client-File, rather than Load-File. Following is a section from a sample query plan:

```
PLAN: BASE BULKLOAD PLAN (GraphViz Format)

digraph G {
  graph [rankdir=BT, label = " BASE BULKLOAD PLAN \nAll Nodes Vector: \n\n node[0]=initiator (initiator) Up\n", labelloc=t, labeljust=1 ordering=out]
  .
  .
  10[label = "Load-Client-File(/tmp/diff) \nOutBlk=[UncTuple]",
      color = "green", shape = "ellipse"];
```

Examples

The following example shows a load from a local file.

```
$ cat > t.dat
12
17
9
^C

=> CREATE TABLE numbers (value INT);
CREATE TABLE

=> COPY numbers FROM LOCAL 't.dat';
Rows Loaded -----------
3
(1 row)

=> SELECT * FROM numbers;
value
-------
12
17
9
(3 rows)
```
COPY FROM VERTICA

Imports data from another Vertica database. COPY FROM VERTICA is similar to COPY, but supports only a subset of its parameters.

Important:
The source database must be no more than one major release behind the target database.

Syntax

COPY [[database.]schema-name.]target-table
... [(( target-columns ))]
... FROM VERTICA source-database.[schema.]source-table
... [(( source-columns ))]
... [Load-method]
... [STREAM NAME 'stream name']
... [NO COMMIT]

Parameters

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>myschema.thisDBObject</td>
</tr>
<tr>
<td>target-table</td>
<td>The target table for the imported data. Vertica loads the data into all projections that include columns from the schema table.</td>
</tr>
<tr>
<td>target-columns</td>
<td>A comma-delimited list of columns in target-table to store the copied data. See Mapping Between Target and Source Columns below.</td>
</tr>
</tbody>
</table>

Note:
You cannot use column fillers as part of the...
<table>
<thead>
<tr>
<th>Column Definition</th>
<th>The source database of the data to import. A connection to this database must already exist in the current session before starting the copy operation; otherwise Vertica returns an error. For details, see CONNECT TO VERTICA.</th>
</tr>
</thead>
<tbody>
<tr>
<td>source-database</td>
<td>The source database of the data to import. A connection to this database must already exist in the current session before starting the copy operation; otherwise Vertica returns an error. For details, see CONNECT TO VERTICA.</td>
</tr>
<tr>
<td>[schema.]source-table</td>
<td>The table that is the source of the imported data. If schema is any schema other than public, you must supply the schema name.</td>
</tr>
<tr>
<td>source-columns</td>
<td>A comma-delimited list of the columns in the source table to import. If omitted, all columns are exported. See Mapping Between Target and Source Columns below.</td>
</tr>
<tr>
<td>Load-method</td>
<td>Specifies how to load data into the database, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- AUTO (default): Initially loads data into WOS, suitable for smaller bulk loads.</td>
</tr>
<tr>
<td></td>
<td>- DIRECT: Loads data directly into ROS containers, suitable for large (&gt;100 MB) bulk loads. Vertica testing has shown that direct loads offer optimal performance in the widest range of scenarios.</td>
</tr>
<tr>
<td></td>
<td>- TRICKLE: Loads data only into WOS, suitable for frequent incremental loads.</td>
</tr>
<tr>
<td>Note:</td>
<td>For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter DMLTargetDirect.</td>
</tr>
<tr>
<td></td>
<td>This option is invalid for external tables.</td>
</tr>
<tr>
<td></td>
<td>For details, see Choosing a Load Method.</td>
</tr>
<tr>
<td>STREAM NAME</td>
<td>Specifies a COPY load stream identifier. Using a stream name helps to quickly identify a particular load. The STREAM_NAME value that you specify in the load statement appears in the stream column of the LOAD_STREAMS system table.</td>
</tr>
<tr>
<td>NO COMMIT</td>
<td>Prevents COPY from committing its transaction automatically when it finishes copying data. For details, see Overriding COPY Auto Commit.</td>
</tr>
</tbody>
</table>

**Privileges**

- Source table: SELECT
- Source table schema: USAGE
- Target table: INSERT
- Target table schema: USAGE

**Mapping Between Target and Source Columns**

If you copy all table data from one database to another, COPY FROM VERTICA can omit specifying column lists if column definitions in both tables comply with the following conditions:

- Same number of columns
- Identical column names
- Same sequence of columns
- Matching or compatible column data types

If any of these conditions is not true, the COPY FROM VERTICA statement must include column lists that explicitly map target and source columns to each other, as follows:

- Contain the same number of columns.
- List source and target columns in the same order.
- Pair columns with the same (or compatible) data types.

**Node Failure During COPY**

See Handling Node Failure During Copy/Export.

**Examples**

This example demonstrates connecting to another database, copying the contents of an entire table from the source database to an identically-defined table in the current database directly into ROS, and then closing the connection:
CONNECT TO VERTICA vmart USER dbadmin PASSWORD 'myPassword' ON 'VertTest01',5433;
CONNECT
COPY customer_dimension FROM VERTICA vmart.customer_dimension DIRECT;
Rows Loaded
----------
500000
(1 row)
CONNECT vmart;
DISCONNECT

For more examples, see Copying Data from Another Vertica Database.

See Also

EXPORT TO VERTICA

CREATE Statements

CREATE statements let you create new database objects such as tables and users.

CREATE ACCESS POLICY

Creates a secure access policy that filters access to table data to users and roles. You can create access policies for table rows and columns. Vertica applies the access policy filters with each query, and returns only the data that is permissible for the current user or role.

Syntax

CREATE ACCESS POLICY ON [[database.]schema.]table { FOR COLUMN column | FOR ROWS WHERE } expression { ENABLE | DISABLE }

Parameters

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
</table>
If you specify a database, it must be the current database.

<table>
<thead>
<tr>
<th>Table</th>
<th>The table with the target column or rows.</th>
</tr>
</thead>
<tbody>
<tr>
<td>FOR COLUMN column</td>
<td>The column on which to apply this access policy. Must not be a column with an external data type (see External Types).</td>
</tr>
<tr>
<td>FOR ROWS WHERE</td>
<td>The rows on which to apply this access policy.</td>
</tr>
<tr>
<td>expression</td>
<td>An SQL expression that specifies conditions for accessing row or column data:</td>
</tr>
<tr>
<td></td>
<td>• Row access policies limits access to specific rows in a table, as specified by the policy's WHERE expression. Only rows that satisfy this expression are fetched from the table. For details and sample usage, see Creating Row Access Policies.</td>
</tr>
<tr>
<td></td>
<td>• Column access policies limit access to specific table columns. The access policy expression can also specify how to render column data to specific users and roles. For details and sample usage, see Creating Column Access Policies.</td>
</tr>
<tr>
<td>ENABLE</td>
<td>DISABLE</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**See Also**

- Access Policies
- ALTER ACCESS POLICY
- DROP ACCESS POLICY
CREATE AUTHENTICATION

Creates and enables an authentication method associated with users or roles. Vertica enables the authentication method automatically.

Syntax

```
CREATE AUTHENTICATION auth-method-name METHOD 'auth-type' access-method
```

Parameters

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>auth-method-name</td>
<td>Name of the authentication method to create, where <code>auth-method-name</code> conforms to conventions described in Identifiers.</td>
</tr>
<tr>
<td>auth-type</td>
<td>Name of the authentication method to use, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- gss</td>
</tr>
<tr>
<td></td>
<td>- ident</td>
</tr>
<tr>
<td></td>
<td>- ldap</td>
</tr>
<tr>
<td></td>
<td>- hash</td>
</tr>
<tr>
<td></td>
<td>- reject</td>
</tr>
<tr>
<td></td>
<td>- trust</td>
</tr>
<tr>
<td></td>
<td>- tls</td>
</tr>
<tr>
<td>access-method</td>
<td>The access method the client uses to connect, specified in one of the following ways:</td>
</tr>
<tr>
<td></td>
<td>- LOCAL</td>
</tr>
<tr>
<td></td>
<td>Matches connection attempts made using local domain sockets.</td>
</tr>
<tr>
<td></td>
<td>- HOST [ TLS</td>
</tr>
</tbody>
</table>
|                |   Matches connection attempts made using TCP/IP, where `host-ip-address` can be an IPv4 or IPv6 address. You
<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>can qualify HOST with one of the following options</td>
<td></td>
</tr>
<tr>
<td>• TLS (default): Match an SSL/TLS-wrapped TCP socket.</td>
<td></td>
</tr>
<tr>
<td>• NO TLS: Match a plain (non-SSL/TLS) socket only.</td>
<td></td>
</tr>
</tbody>
</table>

**Privileges**

DBADMIN

**Examples**

See Creating Authentication Records.

**See Also**

- ALTER AUTHENTICATION
- DROP AUTHENTICATION
- GRANT (Authentication)
- REVOKE (Authentication)

**CREATE DIRECTED QUERY**

Saves an association between an input query and a query that is annotated with optimizer hints.

**Syntax**

Optimizer-generated

```
CREATE DIRECTED QUERY OPT[IMIZER] directedqueryID
   [COMMENT 'comments'] input-query
```

User-generated (custom)
CREATE DIRECTED QUERY CUSTOM directedqueryID 
  [COMMENT 'comments'] annotated-query

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OPT[IMIZER]</td>
<td>Directs the query optimizer to generate an annotated query from <em>input-query</em>, and associate both in the new directed query.</td>
</tr>
<tr>
<td>CUSTOM</td>
<td>Specifies to associate <em>annotated-query</em> with the query previously specified by SAVE QUERY.</td>
</tr>
<tr>
<td>directedqueryID</td>
<td>A unique identifier for the directed query, a string that conforms to conventions described in Identifiers.</td>
</tr>
<tr>
<td>COMMENT 'comments'</td>
<td>Comments about the directed query, up to 128 characters. Comments can be useful for future reference—for example, explain why a given directed query was created.</td>
</tr>
<tr>
<td>input-query</td>
<td>The input query to associate with an optimizer-generated directed query. The input query supports only one optimizer hint, IGNORECONST.</td>
</tr>
<tr>
<td>annotated-query</td>
<td>A query with embedded optimizer hints to associate with the input query most recently saved with SAVE QUERY.</td>
</tr>
</tbody>
</table>

**Privileges**

*Superuser*

**Description**

CREATE DIRECTED QUERY associates an input query with a query annotated with optimizer hints. It stores the association under a unique identifier. CREATE DIRECTED QUERY has two variants:
CREATE DIRECTED QUERY OPTIMIZER directs the query optimizer to generate annotated SQL from the specified input query. The annotated query contains hints that the optimizer can use to recreate its current query plan for that input query.

CREATE DIRECTED QUERY-custom specifies an annotated query supplied by the user. Vertica associates the annotated query with the input query specified by the last SAVE QUERY statement.

In both cases, Vertica associates the annotated query and input query, and registers their association in the system table V_CATALOG.DIRECTED_ QUERIES under query_name.

Caution:
Vertica associates a saved query and directed query without checking whether the two are compatible. Be careful to sequence SAVE QUERY and CREATE DIRECTED QUERY CUSTOM so the saved and directed queries are correctly matched.

See Also
Creating Directed Queries

CREATE EXTERNAL TABLE AS COPY

CREATE EXTERNAL TABLE AS COPY creates a table definition for data external to your Vertica database. This statement is a combination of the CREATE TABLE and COPY statements, supporting a subset of each statement's parameters.

Canceling a CREATE EXTERNAL TABLE AS COPY statement can cause unpredictable results. If you need to make a change, allow the statement to complete, drop the table, and then retry.

You can use ALTER TABLE to change the data types of columns instead of dropping and recreating the table.

You can use CREATE EXTERNAL TABLE AS COPY with any types except types from the Place package.

Note:
Vertica does not create superprojections for external tables, since external tables are not stored in the database.
Syntax

CREATE EXTERNAL TABLE [ IF NOT EXISTS ] [[database.]schema.]table-name
( column-definition[],... )
[[{INCLUDE | EXCLUDE} [SCHEMA] PRIVILEGES]
AS COPY
[ ( { column-as-expression | column }
[ DELIMITER [ AS ] 'char' ]
[ ENCLOSED [ BY ] 'char' ]
[ ENFORCELENGTH ]
[ ESCAPE [ AS ] 'char' | NO ESCAPE ]
[ FILLER datatype ]
[ FORMAT 'format' ]
[ NULL [ AS ] 'string' ]
[ TRIM 'byte' ]
[,-- ] ) ]
[ COLUMN OPTION ( column
[ DELIMITER [ AS ] 'char' ]
[ ENCLOSED [ BY ] 'char' ]
[ ENFORCELENGTH ]
[ ESCAPE [ AS ] 'char' | NO ESCAPE ]
[ FORMAT 'format' ]
[ NULL [ AS ] 'string' ]
[ TRIM 'byte' ]
[,-- ] ) ]
FROM { 'path-to-data' [ ON { nodename | (nodeset) | ANY NODE } ] [ input-format ] [,-- ]
| [ WITH ] SOURCE source( [arg=value[,-- ] ]
}
[ NATIVE
| FIXEDWIDTH COLSIZES {{ integer }[,-- ]
| NATIVE VARCHAR
| ORC
| PARQUET
]
[ ABORT ON ERROR ]
[ DELIMITER [ AS ] 'char' ]
[ ENCLOSED BY 'char' [ AND 'char' ] ]
[ ENFORCELENGTH ]
[ ERROR TOLERANCE ]
[ ESCAPE AS 'char' | NO ESCAPE ]
[ EXCEPTIONS 'path' [ ON nodename ] [,-- ] ]
[ [ WITH ] FILTER filter( [ arg=value[,-- ] ] ) ]
[ NULL [ AS ] 'string' ]
[ [ WITH ] PARSER parser([arg=value [,-- ] ] ) ]
[ RECORD TERMINATOR 'string' ]
[ REJECTED DATA 'path' [ ON nodename ] [,-- ] ]
[ REJECTMAX integer ]
[ SKIP integer ]
[ SKIP BYTES integer ]
[ TRAILING NULLCOLS ]
[ TRIM 'byte' ]

Parameters

For all supported parameters, see the CREATE TABLE and COPY statements. For information on using this statement with UDLs, see User-Defined Load (UDL).

For additional guidance on using COPY parameters, see Specifying COPY FROM Options.

Privileges

Superuser, or non-superuser with the following privileges:

- READ privileges on the USER-accessible storage location, see GRANT (Storage Location)
- Full access (including SELECT) to an external table that the user has privileges to create

ORC and Parquet Data

When using the ORC and Parquet formats, Vertica supports some additional options in the COPY statement and data structures for columns. See Reading ORC and Parquet Formats.

If ORC or Parquet data is partitioned, Vertica expects Hive-style partitioning. If you see unexpected results when reading data, verify that globs in your file paths correctly align with the partition structure. See Troubleshooting Reads from ORC and Parquet Files.

Examples

The following example defines an external table for data stored in HDFS:

```sql
=> CREATE EXTERNAL TABLE sales (itemId INT, date DATE, price FLOAT)  
   AS COPY FROM 'hdfs://dat/ext1.csv' DELIMITER ',';
```

The following example uses data in the Parquet format that is stored in S3:

```sql
=> CREATE EXTERNAL TABLE sales (itemId INT, date DATE, price FLOAT)  
   AS COPY FROM 's3://datalake/sales/*.parquet' PARQUET;
```

The following example creates an external table using partitioned data in the ORC format. The table includes four columns. Two columns, "id" and "name", are in the data files. The other two, "created" and "region", are partition columns. For more about partition columns, see Using Partition Columns.
CREATE EXTERNAL TABLE t (id int, name varchar(50), created date, region varchar(50))
    AS COPY FROM 'hdfs:///path/*/*/*'
    ORC(hive_partition_cols='created,region');

The following example creates an external table from data in Google Cloud Storage:

CREATE EXTERNAL TABLE sales (itemID INT, date DATE, price FLOAT)
    AS COPY FROM 'gs://data/sales/*.csv';

The following example creates an external table for data containing structs, and specifies that null struct values should be treated as null values of the individual struct fields instead of rejected rows. See Reading Structs.

CREATE EXTERNAL TABLE customers_expanded (name VARCHAR, street VARCHAR, city VARCHAR, postalcode VARCHAR, account INT)
    AS COPY FROM 'PARQUET(flatten_complex_type_nulls='True');

The following example creates an external table for data containing arrays:

CREATE EXTERNAL TABLE cust (cust_custkey int, cust_custname varchar(50), cust_custstaddress ARRAY [varchar(100)],
    cust_custaddressln2 ARRAY[varchar(100)], cust_custcity ARRAY[varchar(50)], cust_custstate ARRAY [char(2)],
    cust_email varchar(50), cust_phone varchar(30))
    AS COPY FROM 'PARQUET;

The following examples create external tables from data in the local file system:

CREATE EXTERNAL TABLE ext1 (x integer) AS COPY FROM '/tmp/ext1.dat' DELIMITER ',';
CREATE EXTERNAL TABLE ext2 (x integer) AS COPY FROM '/tmp/ext2.dat.bz2' BZIP DELIMITER ',';
CREATE EXTERNAL TABLE ext3 (x integer, y integer) AS COPY (x as '5', y) FROM '/tmp/ext3.dat.bz2'
    BZIP DELIMITER ',';

To allow users without superuser access to use external tables with data on the local file system, S3, or GCS, create a location for 'user' usage and grant access to it. This example shows granting access to a user named Bob to any external table whose data is located under /tmp (including in subdirectories to any depth):

CREATE LOCATION '/tmp' ALL NODES USAGE 'user';
GRANT ALL ON LOCATION '/tmp' to Bob;

The following example shows CREATE EXTERNAL TABLE using a user-defined source:

CREATE SOURCE curl AS LANGUAGE 'C++' NAME 'CurlSourceFactory' LIBRARY curllib;
CREATE EXTERNAL TABLE curl_table1 as COPY SOURCE CurlSourceFactory;
CREATE FAULT GROUP

Creates a fault group, which can contain the following:

- One or more nodes
- One or more child fault groups
- One or more nodes and one or more child fault groups

The `CREATEFAULTGROUP` statement creates an empty fault group. You must run the `ALTERFAULTGROUP` statement to add nodes or other fault groups to an existing fault group.

**Note:**
Prior to Vertica version 9.3.0, fault groups defined subclusters in Eon Mode databases. Starting in 9.3.0, you can directly create subclusters. This statement works when the database is in Eon Mode. However, fault groups an in Eon Mode database have no effect, and you are unable to manipulate the fault group in any way. Eon Mode databases upgraded from versions earlier than 9.3.0 have their fault groups automatically converted to subclusters. See [Subclusters](#) for more information.

Fault groups continue to work as before in Enterprise Mode databases.

**Syntax**

```
CREATE FAULT GROUP name
```

**Parameters**

| name  | The name of the fault group to create, unique among all fault groups, where name conforms to conventions described in Identifiers. |
Privileges

Superuser

Example

The following command creates a fault group called parent0:

```sql
=> CREATE FAULT GROUP parent0;
CREATE FAULT GROUP
```

To add nodes or other fault groups to the parent0 fault group, run the `ALTER_FAULT_GROUP` statement.

See Also

- `V_CATALOG.FAULT_GROUPS`
- `V_CATALOG.CLUSTER_LAYOUT`
- Fault Groups
- High Availability With Fault Groups

**CREATE FLEXIBLE TABLE**

Creates a flexible (flex) table in the logical schema.

When you create a flex table, Vertica automatically creates two dependent objects:

- Keys table that is named `flex-table-name_keys`
- View that is named `flex-table-name_view`

The flex table requires the keys table and view. Neither of these objects can exist independently of the flex table.

**Syntax**

Create with column definitions

```sql
   ( [ column-definition[[..] [ , table-constraint ][[..] ] ]
     [ ORDER BY column[[..] ]
```

Vertica Documentation
SQL Reference Manual
Create from another table

CREATE FLEXIBLE TABLE [[database.]schema.] table-name
  [ ( column-name-list ) ]
  [ {INCLUDE | EXCLUDE} [SCHEMA] PRIVILEGES ]
  AS  query  [ ENCODED BY column-ref-list ]

Parameters

For general parameter descriptions, see CREATE TABLE; for parameters specific to temporary flex tables, see CREATE TEMPORARY TABLE and Creating Flex Tables.

You cannot partition a flex table on any virtual column (key).

Privileges

Non-superuser: CREATE privilege on table schema

Default Columns

The CREATE statement can omit specifying any column definitions. CREATE FLEXIBLE TABLE always creates two columns automatically:

<table>
<thead>
<tr>
<th><strong>raw</strong></th>
<th>LONG VARBINARY type column to store unstructured data that you load. By default, this column has a NOT NULL constraint.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>identity</strong></td>
<td>IDENTITY column that is used for segmentation and sorting when no other column is defined.</td>
</tr>
</tbody>
</table>

Default Projections

Vertica automatically creates superprojections for both the flex table and keys tables when you create them.
If you create a flex table with one or more of the ORDER BY, ENCODED BY, SEGMENTED BY, or KSAFE clauses, the clause information is used to create projections. If no clauses are in use, Vertica uses the following defaults:

<table>
<thead>
<tr>
<th>Table</th>
<th>Sort order</th>
<th>Encoding</th>
<th>Segmentation</th>
<th>K-safety</th>
</tr>
</thead>
<tbody>
<tr>
<td>Flexible table</td>
<td>ORDER BY *.<em>identity</em></td>
<td>none</td>
<td>SEGMENTED BY hash *.<em>identity</em></td>
<td>ALL NODES OFFSET 0</td>
</tr>
<tr>
<td>Keys table</td>
<td>ORDER BY *.<em>keys_frequency</em></td>
<td>none</td>
<td>SEGMENTED ALL NODES</td>
<td>1</td>
</tr>
</tbody>
</table>

**Note:**
When you build a view for a flex table (see `BUILD_FLEXTABLE_VIEW`), the view is ordered by frequency, desc, and key_name.

**Examples**

The following example creates a flex table named `darkdata` without specifying any column information. Vertica creates a default superprojection and buddy projection as part of creating the table:

```
=> CREATE FLEXIBLE TABLE darkdata();
CREATE TABLE => \dj darkdata1*
   | List of | projections |
   | Schema | Name | Owner | Node | Comment |
--- | --- | --- | --- | --- | --- |
public | darkdata1_b0 | dbadmin | | |
public | darkdata1_b1 | dbadmin | | |
public | darkdata1_keys_super | dbadmin | v_vmart_node0001 | |
public | darkdata1_keys_super | dbadmin | v_vmart_node0002 | |
public | darkdata1_keys_super | dbadmin | v_vmart_node0003 | |
(5 rows)

=> SELECT export_objects('','darkdata1_b0');
CREATE PROJECTION public.darkdata1_b0 /*+basename(darkdata1),createtype(P)*/ ()
   ( __identity__,
     __raw__
   ) AS
   SELECT darkdata1.__identity__,
     darkdata1.__raw__
   FROM public.darkdata1
   ORDER BY darkdata1.__identity__
```
The following example creates a table called `darkdata1` with one column definition (`date_col`). The statement specifies the `partition` by clause to partition the data by year. Vertica creates a default superprojection and buddy projections as part of creating the table:

```sql
=> CREATE FLEX TABLE darkdata1 (date_col date NOT NULL) partition by
   extract('year' from date_col);
CREATE TABLE
```

### See Also

- Creating Flex Tables
- **CREATE FLEXIBLE EXTERNAL TABLE AS COPY**

### CREATE FLEXIBLE EXTERNAL TABLE AS COPY

`CREATE FLEXIBLE EXTERNAL TABLE AS COPY` creates a flexible external table. This statement combines statements `CREATE FLEXIBLE TABLE` and `COPY` statements, supporting a subset of each statement's parameters.

You can also use *user-defined load functions* (UDLs) to create external flex tables. For details about creating and using flex tables, see Using Flex Tables.
Note:
Vertica does not create a superprojection for an external table when you create it.

For details about creating and using flex tables, see Creating Flex Tables in Using Flex Tables.

Caution:
Canceling a CREATE FLEX EXTERNAL TABLE AS COPY statement can cause unpredictable results. Vertica recommends that you allow the statement to finish, then use DROP TABLE after the table exists.

Syntax

```
CREATE FLEX[IBLE] EXTERNAL TABLE [ IF NOT EXISTS ] [[database.]schema.]table-name
  ( [ column-definition[,..] ] )
  [ INCLUDE | EXCLUDE [SCHEMA] PRIVILEGES ]
AS COPY [ ( { column-as-expression | column } [ FILLER datatype ] )
  FROM { 'path-to-data' [ ON nodename | ON ANY NODE | ON (nodeset) ] input-format [,..]
    | [ WITH ] UDL-clause[..]
  }
  [ ABORT ON ERROR ]
  [ DELIMITER [ AS ] 'char' ]
  [ ENCLOSED BY 'char' ]
  [ ENFORCELENGTH ]
  [ ESCAPE [ AS ] 'char' | NO ESCAPE ]
  [ EXCEPTIONS 'path' [ ON nodename ] [,..] ]
  [ NULL [ AS ] 'string' ]
  [ RECORD TERMINATOR 'string' ]
  [ REJECTED DATA 'path' [ ON nodename ] [,..] ]
  [ REJECTMAX integer ]
  [ SKIP integer ]
  [ SKIP BYTES integer ]
  [ TRAILING NULLCOLS ]
  [ TRIM 'byte' ]
```

Parameters

For parameter descriptions, see CREATE TABLE and COPY Parameters.

Note:
CREATE FLEXIBLE EXTERNAL TABLE AS COPY supports only a subset of CREATE TABLE and COPY parameters.
Privileges

Superuser, or non-superuser with the following privileges:

- READ privileges on the USER-accessible storage location, see GRANT (Storage Location)
- Full access (including SELECT) to an external table that the user has privileges to create

Examples

To create an external flex table:

```
=> CREATE flex external table mountains() AS COPY FROM 'home/release/KData/kmm_outrains.json' PARSER fjsonparser();
CREATE TABLE
```

As with other flex tables, creating an external flex table produces two regular tables: the named table and its associated _keys table. The keys table is not an external table:

```
=> \dt mountains
List of tables
Schema | Name | Kind | Owner | Comment
--------+------|------|-------|---------
public | mountains | table | release | (1 row)
```

You can use the helper function, COMPUTE_FLEXTABLE_KEYS_AND_BUILD_VIEW, to compute keys and create a view for the external table:

```
=> SELECT compute_flextable_keys_and_build_view ('appLog');
compute_flextable_keys_and_build_view

Please see public.appLog_keys for updated keys
The view public.appLog_view is ready for querying
(1 row)
```

1. Check the keys from the _keys table for the results of running the helper application:

```
=> SELECT * FROM appLog_keys;
key_name | frequency | data_type_guess
----------+-----------+-------------------
contributors | 8 | varchar(20)
coordinates | 8 | varchar(20)
created_at | 8 | varchar(60)
```
2. Query from the external flex table view:

```sql
=> SELECT "user.lang" FROM appLog_view;
user.lang
---------
ite en es en es tr en
(12 rows)
```

## See Also

- `CREATE EXTERNAL TABLE AS COPY`

## CREATE FUNCTION Statements

Vertica provides CREATE statements for each type of [user-defined extension](https://vertica.com/docs/vertica_sql_reference_manual/9.3.x/page/3630_of_6246.html). Each CREATE statement adds a user-defined function to the Vertica catalog:

<table>
<thead>
<tr>
<th>CREATE statement</th>
<th>Extension</th>
</tr>
</thead>
<tbody>
<tr>
<td>CREATE FUNCTION (Scalar)</td>
<td>User-defined scalar functions (UDSFs)</td>
</tr>
<tr>
<td>CREATE AGGREGATE FUNCTION</td>
<td>User-defined aggregate functions (UDAFs)</td>
</tr>
<tr>
<td>CREATE ANALYTIC FUNCTION</td>
<td>User-defined analytic functions (UDAnF)</td>
</tr>
<tr>
<td>CREATE TRANSFORM FUNCTION</td>
<td>User-defined transform functions (UDTFs)</td>
</tr>
</tbody>
</table>

Vertica also provides **CREATE FUNCTION (SQL)**, which stores SQL expressions as functions that you can invoke in a query.

**CREATE AGGREGATE FUNCTION**

Adds to the catalog a **user-defined aggregate function** (UDAF) that is stored in a shared Linux library. CREATE AGGREGATE FUNCTION automatically determines the function parameters and return value from data supplied by the factory class. Vertica supports overloading aggregate functions. When you call the SQL function, Vertica passes the input table to the function in the library to process.

**Syntax**

```
CREATE [ OR REPLACE ] AGGREGATE FUNCTION [[database.]schema.]function-name AS
  [ LANGUAGE 'language' ]
  NAME 'factory'
  LIBRARY 'library'
```

**Parameters**

<table>
<thead>
<tr>
<th>OR REPLACE</th>
<th>Specifies to overwrite an existing function of the same name and matching arguments; otherwise the CREATE statement returns with a rollback error.</th>
</tr>
</thead>
<tbody>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
</tbody>
</table>

```text
myschema.thisDbObject
```

If you specify a database, it must be the current database.
<table>
<thead>
<tr>
<th><strong>function-name</strong></th>
<th>Identifies the function to create, where function conforms to conventions described in Identifiers.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Tip:</strong></td>
<td>This name does not need to match the name of the factory, but it is less confusing if they are the same or similar.</td>
</tr>
<tr>
<td><strong>LANGUAGE 'Language'</strong></td>
<td>The language used to develop this function, currently C++ only (the default).</td>
</tr>
<tr>
<td><strong>NAME 'factory'</strong></td>
<td>Name of the shared library factory class that generates the object to handle function processing.</td>
</tr>
<tr>
<td><strong>LIBRARY library</strong></td>
<td>Name of the shared library that contains the C++ object to process this function. This library must already be loaded by CREATE LIBRARY.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser:

- CREATE privilege on the function's schema
- USAGE privilege on the function's library

**Examples**

The following example demonstrates loading a library named AggregateFunctions then defining a function named ag_avg and ag_cat that are mapped to the ag_cat AverageFactory and ConcatenateFactory classes in the library:

```sql
=> CREATE LIBRARY AggregateFunctions AS '/opt/vertica/sdk/examples/build/AggregateFunctions.so';
CREATE LIBRARY
=> CREATE AGGREGATE FUNCTION ag_avg AS LANGUAGE 'C++' NAME 'AverageFactory'
    library AggregateFunctions;
CREATE AGGREGATE FUNCTION
=> CREATE AGGREGATE FUNCTION ag_cat AS LANGUAGE 'C++' NAME 'ConcatenateFactory'
    library AggregateFunctions;
CREATE AGGREGATE FUNCTION
=> \x
Expanded display is on.
select * from user_functions;
-[ RECORD 1 ]-+---------------------------------------------------------------+
schema_name | public
function_name | ag_avg
```
See Also

- CREATE LIBRARY
- DROP AGGREGATE FUNCTION
- USER_FUNCTIONS
- Developing User-Defined Extensions (UDxs)
- User-Defined Aggregate Functions

**CREATE ANALYTIC FUNCTION**

Adds to the catalog a user-defined analytic function (UDAnF) that is stored in a shared Linux library. CREATE ANALYTIC FUNCTION automatically determines the function parameters and return value from data supplied by the factory class. Vertica supports overloading analytic functions. When you call the SQL function, Vertica passes the input table to the function in the library to process.

**Syntax**

```
CREATE [ OR REPLACE ] ANALYTIC FUNCTION function-name AS
[ LANGUAGE 'language' ]
NAME 'factory'
LIBRARY library
[ FENCED | NOT FENCED ]
```
### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>OR REPLACE</strong></td>
<td>Specifies to overwrite an existing function of the same name and matching arguments; otherwise the CREATE statement returns with a rollback error.</td>
</tr>
<tr>
<td><strong>function-name</strong></td>
<td>Identifies the function to create, where function conforms to conventions described in Identifiers.</td>
</tr>
<tr>
<td><strong>Tip:</strong></td>
<td>This name does not need to match the name of the factory, but it is less confusing if they are the same or similar.</td>
</tr>
<tr>
<td>*<em>LANGUAGE 'Language'</em></td>
<td>Language used to develop this function, one of the following:</td>
</tr>
<tr>
<td></td>
<td>* • C++ (default)</td>
</tr>
<tr>
<td></td>
<td>* • Java</td>
</tr>
<tr>
<td>*<em>NAME 'factory'</em></td>
<td>Name of the C++ factory class in the shared library that generates the object to handle function processing.</td>
</tr>
<tr>
<td><strong>LIBRARY library</strong></td>
<td>Name of the shared library that contains the C++ object to process this function. This library must already be loaded by CREATE LIBRARY.</td>
</tr>
<tr>
<td>**FENCED</td>
<td>NOT FENCED**</td>
</tr>
</tbody>
</table>

### Privileges

**Non-superuser:**

- CREATE privilege on the function's schema
- USAGE privilege on the function's library
Examples

This example shows how to create an analytic function named `an_rank` based on the factory class named `RankFactory` in the `AnalyticFunctions` library.

```sql
=> CREATE ANALYTIC FUNCTION an_rank AS LANGUAGE 'C++'
    NAME 'RankFactory' LIBRARY AnalyticFunctions;
```

See Also

Analytic Functions (UDAnFs)

**CREATE FILTER**

Adds a user-defined load filter function to the catalog. `CREATE FILTER` automatically determines the function parameters and return value from data supplied by the factory class. Vertica supports overloading load filter functions. When you call the SQL function, Vertica passes the input table to the function in the library to process.

**Important:**

Installing an untrusted UDL function can compromise the security of the server. UDx's can contain arbitrary code. In particular, UD source functions can read data from any arbitrary location. It is up to the developer of the function to enforce proper security limitations. Superusers must not grant access to UDx's to untrusted users.

Syntax

```
CREATE [ OR REPLACE ] FILTER [[database.]schema.]function-name AS
    [ LANGUAGE 'Language' ]
    NAME 'factory' LIBRARY Library
    [ FENCED | NOT FENCED ]
```

Parameters

<table>
<thead>
<tr>
<th>OR REPLACE</th>
<th>Specifies to overwrite an existing function of the same</th>
</tr>
</thead>
</table>
name and matching arguments; otherwise the CREATE statement returns with a rollback error.

**database.schema**

Specifies a schema, by default public. If *schema* is any schema other than public, you must supply the schema name. For example:

```
myschema.thisDbObject
```

If you specify a database, it must be the current database.

**function-name**

Identifies the function to create, where *function* conforms to conventions described in Identifiers.

**Tip:**
This name does not need to match the name of the factory, but it is less confusing if they are the same or similar.

**LANGUAGE 'Language'**

The language used to develop this function, one of the following:

- C++ (default)
- Java
- Python

**NAME 'factory'**

Name of the shared library factory class that generates the object to handle function processing. This is the same name used by the RegisterFactory class.

**LIBRARY library**

Name of the shared library that contains the object to process this function. This library must already be loaded by CREATE LIBRARY.

**FENCED | NOT FENCED**

Enables or disables fenced mode for this function.

**Default:** FENCED

---

**Privileges**

Superuser
Example

The following example demonstrates loading a library named iConverterLib, then defining a function named Iconverter that is mapped to the iConverterFactory factory class in the library:

```sql
=> CREATE LIBRARY iConverterLib as '/opt/vertica/sdk/examples/build/IconverterLib.so';
CREATE LIBRARY
=> CREATE FILTER Iconverter AS LANGUAGE 'C++' NAME 'IconverterFactory' LIBRARY IconverterLib;
CREATE FILTER FUNCTION
=> \x
Expanded display is on.
=> SELECT * FROM user_functions;
-[ RECORD 1 ]-----------------------------
schema_name | public
function_name | Iconverter
procedure_type | User Defined Filter
function_return_type |
function_argument_type |
function_definition |
vulnerability |
is_strict | f
is_fenced | f
comment |
```

See Also

- CREATE LIBRARY
- DROP FILTER
- USER_FUNCTIONS
- User-Defined Load (UDL)

CREATE FUNCTION (SQL)

Stores SQL expressions as functions for use in queries. User-defined SQL functions are useful for executing complex queries and combining Vertica built-in functions. You simply call the function in a given query. If multiple SQL functions with same name and argument type are in the search path, Vertica calls the first match that it finds.

SQL functions are flattened in all cases, including DDL.
**Syntax**

CREATE [ OR REPLACE ] FUNCTION
[[database.]schema.]function-name( [ arg-list ] )
RETURN return-type
AS
BEGIN
  RETURN expression;
END;

**Parameters**

<table>
<thead>
<tr>
<th>OR REPLACE</th>
<th>Specifies to overwrite an existing function of the same name and arguments. If you only change the function arguments, Vertica ignores this option and maintains both functions under the same name.</th>
</tr>
</thead>
<tbody>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td>function-name</td>
<td>Names the SQL function to create, where function-name conforms to conventions described in Identifiers.</td>
</tr>
<tr>
<td>arg-list</td>
<td>A comma-delimited list of argument names and their data types, specified in this format: <code>argname argtype[,..]</code></td>
</tr>
<tr>
<td>return-type</td>
<td>The data type that this function returns.</td>
</tr>
<tr>
<td>RETURN expression</td>
<td>Specifies the SQL function (function body), where expression can contain built-in functions, operators, and argument names specified in the CREATE FUNCTION</td>
</tr>
</tbody>
</table>
statement.

A semicolon at the end of the expression is required.

**Note:**
The CREATE FUNCTION definition allows only one RETURN expression. Return expressions do not support the following:

- FROM, WHERE, GROUP BY, ORDER BY, and LIMIT clauses
- Aggregation, analytics, and meta functions

---

### Privileges

Non-superuser:

- CREATE privilege on the function's schema
- USAGE privilege on the function's library

### Strictness and Volatility

Vertica infers the strictness and volatility (stable, immutable, or volatile) of an SQL function from its definition. Vertica then determines the correctness of usage, such as where an immutable function is expected but a volatile function is provided.

### SQL Functions and Views

You can create views on the queries that use SQL functions and then query the views. When you create a view, an SQL function replaces a call to the user-defined function with the function body in a view definition. Therefore, when the body of the user-defined function is replaced, the view should also be replaced.

### Examples

See Creating User-Defined SQL Functions
CREATE FUNCTION (Scalar)

Adds a user-defined scalar function (UDSF) to the catalog. UDSFs take in a single row of data and return a single value. These functions can be used anywhere a native Vertica function or statement can be used, except CREATE TABLE with its PARTITION BY or any segmentation clause.

CREATE FUNCTION automatically determines the function parameters and return value from data supplied by the factory class. Vertica supports overloading analytic functions. When you call the SQL function, Vertica passes the parameters to the function in the library to process.

Syntax

CREATE [ OR REPLACE ] FUNCTION [[database.]schema.]function AS
   [ LANGUAGE 'Language' ]
   NAME 'factory'
   LIBRARY Library
   [ FENCED | NOT FENCED ]

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OR REPLACE</td>
<td>Specifies to overwrite an existing function of the same name and matching arguments; otherwise the CREATE statement returns with a rollback error.</td>
</tr>
</tbody>
</table>
| [database.]schema | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:  
  
  myschema.thisDbObject |
If you specify a database, it must be the current database.

<table>
<thead>
<tr>
<th><strong>function</strong></th>
<th>Identifies the function to create, where <code>function</code> conforms to conventions described in Identifiers.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Tip:</strong></td>
<td>This name does not need to match the name of the factory, but it is less confusing if they are the same or similar.</td>
</tr>
<tr>
<td><strong>LANGUAGE 'Language'</strong></td>
<td>Language used to develop this function, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• C++ (default)</td>
</tr>
<tr>
<td></td>
<td>• Python</td>
</tr>
<tr>
<td></td>
<td>• Java</td>
</tr>
<tr>
<td></td>
<td>• R</td>
</tr>
<tr>
<td><strong>NAME 'factory'</strong></td>
<td>Name of the shared library factory class that generates the object to handle function processing.</td>
</tr>
<tr>
<td><strong>LIBRARY library</strong></td>
<td>Name of the file that contains the C++ library, Python file, Java Jar file, or R functions file to process this function. This library must already be loaded by <code>CREATE LIBRARY</code>.</td>
</tr>
<tr>
<td>**FENCED</td>
<td>NOT FENCED**</td>
</tr>
<tr>
<td></td>
<td>Default: FENCED</td>
</tr>
</tbody>
</table>

**Privileges**

- CREATE privilege on the function's schema
- USAGE privilege on the function's library

**Examples**

The following example demonstrates loading a library named `scalarfunctions`, then defining a function named `Add2ints` that is mapped to the `Add2intsInfo` factory class in the library:
CREATE LIBRARY ScalarFunctions AS '/opt/vertica/sdk/examples/build/ScalarFunctions.so';

CREATE FUNCTION Add2Ints AS LANGUAGE 'C++' NAME 'Add2IntsFactory' LIBRARY ScalarFunctions;

Expanded display is on.

SELECT * FROM USER_FUNCTIONS;

<table>
<thead>
<tr>
<th>schema_name</th>
<th>public</th>
</tr>
</thead>
<tbody>
<tr>
<td>function_name</td>
<td>Add2Ints</td>
</tr>
<tr>
<td>procedure_type</td>
<td>User Defined Function</td>
</tr>
<tr>
<td>function_return_type</td>
<td>Integer</td>
</tr>
<tr>
<td>function_argument_type</td>
<td>Integer, Integer</td>
</tr>
<tr>
<td>function_definition</td>
<td>Class 'Add2IntsFactory' in Library 'public.ScalarFunctions'</td>
</tr>
<tr>
<td>volatility</td>
<td>volatile</td>
</tr>
<tr>
<td>is_strict</td>
<td>f</td>
</tr>
<tr>
<td>is_fenced</td>
<td>t</td>
</tr>
<tr>
<td>comment</td>
<td></td>
</tr>
</tbody>
</table>

Expanded display is off.

Try a simple call to the function

SELECT Add2Ints(23,19);

Add2Ints

42

(1 row)

See Also

Developing User-Defined Extensions (UDxs)

**CREATE PARSER**

Adds a user-defined load parser function to the catalog. CREATE PARSER automatically determines the function parameters and return value from data supplied by the factory class. Vertica supports overloading load parser functions. When you call the SQL function, Vertica passes the input table to the function in the library to process.

**Important:**

Installing an untrusted UDL function can compromise the security of the server. UDx's can contain arbitrary code. In particular, UD source functions can read data from any arbitrary location. It is up to the developer of the function to enforce proper security limitations. Superusers must not grant access to UDx's to untrusted users.
Syntax

CREATE [ OR REPLACE ] PARSER [[[database.]schema.]function-name AS
[ LANGUAGE 'Language' ]
NAME 'factory'
LIBRARY Library
[ FENCED | NOT FENCED ]

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OR REPLACE</td>
<td>Specifies to overwrite an existing function of the same name and matching arguments; otherwise the CREATE statement returns with a rollback error.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>function-name</td>
<td>Identifies the function to create, where function conforms to conventions described in Identifiers.</td>
</tr>
<tr>
<td></td>
<td>Tip: This name does not need to match the name of the factory, but it is less confusing if they are the same or similar.</td>
</tr>
<tr>
<td>LANGUAGE 'Language'</td>
<td>The language used to develop this function, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• C++ (default)</td>
</tr>
<tr>
<td></td>
<td>• Java</td>
</tr>
<tr>
<td></td>
<td>• Python</td>
</tr>
<tr>
<td>NAME 'factory'</td>
<td>Name of the shared library factory class that generates the object to handle function processing. This is the same name used by the RegisterFactory class.</td>
</tr>
<tr>
<td>LIBRARY library</td>
<td>Name of the shared library that contains the object to</td>
</tr>
</tbody>
</table>
| FENCED | NOT FENCED | Enables or disables fenced mode for this function.  
| Default: FENCED |

### Privileges

Superuser

### Example

The following example demonstrates loading a library named BasicIntegerParserLib, then defining a function named BasicIntegerParser that is mapped to the BasicIntegerParserFactory factory class in the library:

```sql
=> CREATE LIBRARY BasicIntegerParserLib as '/opt/vertica/sdk/examples/build/BasicIntegerParser.so';
CREATE LIBRARY
=> CREATE PARSER BasicIntegerParser AS LANGUAGE 'C++' NAME 'BasicIntegerParserFactory' LIBRARY BasicIntegerParserLib;
CREATE PARSER FUNCTION
=> \x
Expanded display is on.
=> SELECT * FROM user_functions;
- [ RECORD 1 ]----------------------------------------
schema_name | public
function_name | BasicIntegerParser
procedure_type | User Defined Parser
function_return_type | |
function_argument_type | |
function_definition | |
v自愿 | |
is_strict | f
is_fenced | f
comment | |
```

### See Also

- CREATE LIBRARY
- DROP PARSER
- USER_FUNCTIONS
- User-Defined Load (UDL)
**CREATE SOURCE**

Adds a user-defined load source function to the catalog. CREATE SOURCE automatically determines the function parameters and return value from data supplied by the factory class. Vertica supports overloading load source functions. When you call the SQL function, Vertica passes the input table to the function in the library to process.

**Important:**
Installing an untrusted UDL function can compromise the security of the server. UDx's can contain arbitrary code. In particular, UD source functions can read data from any arbitrary location. It is up to the developer of the function to enforce proper security limitations. Superusers must not grant access to UDx's to untrusted users.

**Syntax**

```sql
CREATE [ OR REPLACE ] SOURCE [[[database.]schema.]function-name AS
 [ LANGUAGE 'Language' ]
 NAME 'factory'
 LIBRARY library
 [ FENCED | NOT FENCED ]
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OR REPLACE</td>
<td>Specifies to overwrite an existing function of the same name and matching arguments; otherwise the CREATE statement returns with a rollback error.</td>
</tr>
<tr>
<td><code>[database.]schema</code></td>
<td><strong>Specifies a schema</strong>, by default public. If <code>schema</code> is any schema other than <code>public</code>, you must supply the schema name. For example:</td>
</tr>
<tr>
<td><code>function-name</code></td>
<td>Identifies the function to create, where <code>function</code> conforms to conventions described in <strong>Identifiers</strong>.</td>
</tr>
</tbody>
</table>

If you specify a database, it must be the current database.
Tip:
This name does not need to match the name of the factory, but it is less confusing if they are the same or similar.

| LANGUAGE 'Language' | Language used to develop this function, one of the following:  
|                      | • C++ (default)  
|                      | • Java  
| NAME 'factory'       | Name of the shared library factory class that generates the object to handle function processing. This is the same name used by the RegisterFactory class.  
| LIBRARY library      | Name of the shared library that contains the object to process this function. This library must already be loaded by CREATE LIBRARY.  
| FENCED | NOT FENCED | Enables or disables fenced mode for this function.  
|         | Default: FENCED |  

**Privileges**

Superuser

**Example**

The following example demonstrates loading a library named curlib, then defining a function named curl that is mapped to the CurlSourceFactory factory class in the library:

```sql
=> CREATE LIBRARY curlib as '/opt/vertica/sdk/examples/build/cURLib.so';
CREATE LIBRARY
=> CREATE SOURCE curl AS LANGUAGE 'C++' NAME 'CurlSourceFactory' LIBRARY curlib;
CREATE SOURCE
=> \
Expanded display is on.
=> SELECT * FROM user_functions;
- [ RECORD 1 ]- ------------------------------
schema_name | public
function_name | curl
procedure_type | User Defined Source
function_return_type |
function_argument_type |
```
function_definition | volatility | is_strict | is_fenced | comment
| | | | |

See Also

- CREATE LIBRARY
- DROP SOURCE
- USER_FUNCTIONS
- User-Defined Load (UDL)

**CREATE TRANSFORM FUNCTION**

Adds to the catalog a [user-defined transform function](#) (UDTF) that is stored in a shared Linux library. CREATE TRANSFORM FUNCTION automatically determines the function parameters and return value from data supplied by the factory class. Vertica supports overloading transform functions. When you call the SQL function, Vertica passes the input table to the transform function in the library to process.

**Syntax**

```
CREATE [ OR REPLACE ] TRANSFORM FUNCTION function-name AS
  [ LANGUAGE 'language' ]
  NAME 'factory'
  LIBRARY library
  [ FENCED | NOT FENCED ]
```

**Parameters**

<table>
<thead>
<tr>
<th>OR REPLACE</th>
<th>Specifies to overwrite an existing function of the same name and matching arguments; otherwise the CREATE statement returns with a rollback error.</th>
</tr>
</thead>
<tbody>
<tr>
<td>function-name</td>
<td>Identifies the function to create, where <code>function</code> conforms to conventions described in Identifiers.</td>
</tr>
</tbody>
</table>
Tip:
This name does not need to match the name of the factory, but it is less confusing if they are the same or similar.

<table>
<thead>
<tr>
<th><strong>LANGUAGE</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td><code>'Language'</code></td>
</tr>
<tr>
<td>The language used to develop this function, one of the following:</td>
</tr>
<tr>
<td>• C++ (default)</td>
</tr>
<tr>
<td>• Java</td>
</tr>
<tr>
<td>• R</td>
</tr>
<tr>
<td>• Python</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>NAME</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td><code>'factory'</code></td>
</tr>
<tr>
<td>Name of the shared library factory class or R factory function that generates the object to handle function processing.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>LIBRARY</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td><code>Library</code></td>
</tr>
<tr>
<td>Name of the shared library that contains the object to process this function. This library must already be loaded by CREATE LIBRARY.</td>
</tr>
</tbody>
</table>

| **FENCED | NOT FENCED**  |
|----------------|
| Enables or disables fenced mode for this function. Functions written in R always run in fenced mode. |
| **Default:** FENCED |

## Privileges

Non-superuser:

- CREATE privilege on the function's schema
- USAGE privilege on the function's library

## Restrictions

A query that includes a UDTF cannot:

- Include statements other than the SELECT statement that calls this UDTF and a PARTITION BY expression
- Call an analytic function
- Call another UDTF
- Include one of the following clauses:
  - TIMESERIES
  - Pattern matching
  - Gap filling and interpolation

### Examples

This example shows how to add a UDTF to the catalog.

```
=> CREATE TRANSFORM FUNCTION transfunct AS LANGUAGE 'C++' NAME 'myFactory' LIBRARY myFunction;
```

### See Also

- DROP FUNCTION
- Developing User-Defined Extensions (UDxs)

### CREATE HCATALOG SCHEMA

Define a schema for data stored in a Hive data warehouse using the HCatalog Connector. For more information, see Using the HCatalog Connector in Integrating with Apache Hadoop.

Most of the optional parameters are read out of Hadoop configuration files if available. If you copied the Hadoop configuration files as described in Configuring Vertica for HCatalog, you can omit most parameters. By default this statement uses the values specified in those configuration files. If the configuration files are complete, the following is a valid statement:

```
=> CREATE HCATALOG SCHEMA hcat;
```

If a value is not specified in the configuration files and a default is shown in the parameter list, then that default value is used.

Some parameters apply only if you are using HiveServer2 (the default). Others apply only if you are using WebHCat, a legacy Hadoop service. When using HiveServer2, use HIVESERVER2_HOSTNAME to specify the server host. When using WebHCat, use WEBSERVICE_HOSTNAME to specify the server host.
If you need to use WebHCat you must also set the HCatalogConnectorUseHiveServer2 configuration parameter to 0. See Apache Hadoop Parameters.

After creating the schema, you can change many (but not all) parameters using ALTER HCATALOG SCHEMA.

**Syntax**

```sql
CREATE HCATALOG SCHEMA [IF NOT EXISTS] schemaName
    [AUTHORIZATION user-id]
    [WITH [param=value [...]]]
```

**Arguments**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[IF NOT EXISTS]</td>
<td>If given, the statement exits without an error when the schema named in <code>schemaName</code> already exists.</td>
</tr>
<tr>
<td><code>schemaName</code></td>
<td>The name of the schema to create in the Vertica catalog. The tables in the Hive database will be available through this schema.</td>
</tr>
<tr>
<td>AUTHORIZATION <code>user-id</code></td>
<td>The name of a Vertica account to own the schema being created. This parameter is ignored if Kerberos authentication is being used; in that case the current vsql user is used.</td>
</tr>
</tbody>
</table>

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>HOSTNAME</td>
<td>The hostname, IP address, or URI of the database server that stores the Hive data warehouse's metastore information.</td>
</tr>
<tr>
<td></td>
<td>If you specify this parameter and do not also specify PORT, then this value must be in the URI format used for hive.metastore.uris in hive-site.xml.</td>
</tr>
<tr>
<td></td>
<td>If the Hive metastore supports High Availability, you can specify a comma-separated list of URLs for this value.</td>
</tr>
<tr>
<td></td>
<td>If this value is not specified, hive-site.xml must be available.</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>----------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>PORT</td>
<td>The port number on which the metastore database is running. If you specify this parameter, you must also specify HOSTNAME and it must be a name or IP address (not a URI).</td>
</tr>
</tbody>
</table>
| HIVESERVER2_HOSTNAME | The hostname or IP address of the HiveServer2 service. This parameter is optional if in hive-site.xml you set one of the following properties:  
  - hive.server2.thrift.bind.host to a valid host  
  - hive.server2.support.dynamic.service.discovery to true  
  This parameter is ignored if you are using WebHCat. |
| WEBSERVICE_HOSTNAME  | The hostname or IP address of the WebHCat service, if using WebHCat instead of HiveServer2. If this value is not specified, webhcat-site.xml must be available.                                                   |
| WEBSERVICE_PORT      | The port number on which the WebHCat service is running, if using WebHCat instead of HiveServer2. If this value is not specified, webhcat-site.xml must be available.                                      |
| WEBHDFS_ADDRESS      | The host and port ("host:port") for the WebHDFS service. This parameter is used only for reading ORC and Parquet files. If this value is not set, hdfs-site.xml must be available to read these file types through the HCatalog Connector. |
| HCATALOG_SCHEMA      | The name of the Hive schema or database that the Vertica schema is being mapped to. The default is `schemaName`.                                                                                             |
| CUSTOM_PARTITIONS    | Whether the Hive schema uses custom partition locations ('YES' or 'NO'). If the schema uses custom partition locations, then Vertica queries Hive to get those locations when executing queries. These additional Hive queries can be expensive, so use this parameter only if you need to. The default is 'NO' (disabled). For more information, see Using Partitioned Data in Integrating with Apache Hadoop. |
| HCATALOG_USER        | The username of the HCatalog user to use when making calls to the HiveServer2 or WebHCat server. The default is the current database user.                                                              |
| HCATALOG_CONNECTION_TIMEOUT | The number of seconds the HCatalog Connector waits for a successful connection to the HiveServer or WebHCat server. A value of 0 means wait indefinitely.              |
HCATALOG SLOW TRANSFER LIMIT

The lowest data transfer rate (in bytes per second) from the HiveServer2 or WebHCat server that the HCatalog Connector accepts. See HCATALOG_SLOW_TRANSFER_TIME for details.

HCATALOG SLOW TRANSFER TIME

The number of seconds the HCatalog Connector waits before enforcing the data transfer rate lower limit. After this time has passed, the HCatalog Connector tests whether the data transfer rate is at least as fast as the value set in HCATALOG_SLOW_TRANSFER_LIMIT. If it is not, then the HCatalog Connector breaks the connection and terminates the query.

SSL_CONFIG

The path of the Hadoop ssl-client.xml configuration file. This parameter is required if you are using HiveServer2 and it uses SSL wire encryption. This parameter is ignored if you are using WebHCat.

The default values for HCATALOG_CONNECTOR_TIMEOUT, HCATALOG_SLOW_TRANSFER_LIMIT, and HCATALOG_SLOW_TRANSFER_TIME are set by the database configuration parameters HCatConnectionTimeout, HCatSlowTransferLimit, and HCatSlowTransferTime. See Apache Hadoop Parameters in the Administrator's Guide for more information.

Configuration Files

The HCatalog Connector uses the following values from the Hadoop configuration files if you do not override them when creating the schema.

<table>
<thead>
<tr>
<th>File</th>
<th>Properties</th>
</tr>
</thead>
<tbody>
<tr>
<td>hive-site.xml</td>
<td>hive.server2.thrift.bind.host (used for HIVESERVER2_HOSTNAME)</td>
</tr>
<tr>
<td></td>
<td>hive.server2.thrift.port</td>
</tr>
<tr>
<td></td>
<td>hive.server2.transport.mode</td>
</tr>
<tr>
<td></td>
<td>hive.server2.authentication</td>
</tr>
<tr>
<td></td>
<td>hive.server2.authentication.kerberos.principal</td>
</tr>
<tr>
<td></td>
<td>hive.server2.support.dynamic.service.discovery</td>
</tr>
<tr>
<td></td>
<td>hive.zookeeper.quorum (used as HIVESERVER2_HOSTNAME if dynamic service discovery is enabled)</td>
</tr>
</tbody>
</table>
### Privileges

The user must be a superuser or be granted all permissions on the database to use this statement.

The user also requires access to Hive data in one of the following ways:

- Have USAGE permissions on `hcatalog_schema`, if Hive does not use an authorization service (Sentry or Ranger) to manage access.
- Have permission through an authorization service, if Hive uses it to manage access. In this case you must either set `EnableHCatImpersonation` to 0, to access data as the Vertica principal, or grant users access to the HDFS data. For Sentry, you can use ACL synchronization to manage HDFS access.
- Be the `dbadmin` user, with or without an authorization service.

### Examples

The following example shows how to use `CREATE HCATALOG SCHEMA` to define a new schema for tables stored in a Hive database and then query the system tables that contain information about those tables:

```sql
-> CREATE HCATALOG SCHEMA hcat WITH HOSTNAME='hcathost' PORT=9083
    HCATALOG_SCHEMA='default' HIVESERVER2_HOSTNAME='hs.example.com'
    SSL_CONFIG='/etc/hadoop/conf/ssl-client.xml' HCATALOG_USER='admin';
CREATE SCHEMA => \\x
Expanded display is on.

-> SELECT * FROM v_catalog.hcatalog_schemata;
-RECORD 1 |-----------------------------------------|
schema_id   | 45035996273748224
schema_name | hcat
```

Vertica Analytic Database (9.3.x)
The following example shows how to specify more than one metastore host.

```
=> CREATE HCATALOG SCHEMA hcat
    WITH HOSTNAME='thrift://node1.example.com:9083,thrift://node2.example.com:9083';
```

The following example shows how to include custom partition locations:

```
=> CREATE HCATALOG SCHEMA hcat WITH HCATALOG_SCHEMA='default'
    HIVESERVER2_HOSTNAME='hs.example.com'
    CUSTOM_PARTITIONS='yes';
```
CREATE LIBRARY

Loads a library containing user defined extensions (UDxs) into the Vertica catalog. Vertica automatically distributes copies of the library file and supporting libraries to all cluster nodes. UDxs defined in the catalog that reference the updated library automatically start using the new library file.

Because libraries are added to the database catalog, they persist across database restarts.

After loading a library in the catalog, you can use statements such as `CREATE FUNCTION` to define the extensions contained in the library. See Developing User-Defined Extensions (UDxs) in Extending Vertica for details.

Syntax

```
CREATE [ OR REPLACE ] LIBRARY
 [[database.]schema.]library-name
 AS 'library-path'
 [ DEPENDS 'support-path' ]
 [ LANGUAGE 'language' ]
```

Parameters

<table>
<thead>
<tr>
<th>OR REPLACE</th>
<th>Specifies to replace the current library loaded as <code>library-name</code>. If omitted, <code>library-name</code> must be unique in the schema, otherwise the statement returns with an error.</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[ database ]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td>library-name</td>
<td>A name to assign to this library, where <code>library-name</code> conforms to conventions described in Identifiers. Use this name in a CREATE FUNCTION statement to enable user defined functions stored in the library.</td>
</tr>
</tbody>
</table>
Tip:
While not required, it is good practice to match `Library-name` to the library file name.

**AS**

*Library-path*

The absolute path on the initiator node file system of the library to load.

**DEPENDS 'support-path'**

Indicates that the UDx library depends on one or more files or libraries, where `support-path` specifies one or more absolute paths to these dependencies on the initiator node.

**Note:**
DEPENDS is ignored for R, as R packages must be installed locally on each node, including external dependencies.

For example, the following statement specifies a single dependency:

```sql
=> CREATE LIBRARY mylib AS '/path/to/java_udx' DEPENDS
   '/path/to/jar/this.jar' LANGUAGE 'Java';
```

DEPENDS can specify multiple support paths as follows:

- Separate multiple paths with colons (`:`). For example:

  ```sql
  => CREATE LIBRARY mylib AS '/path/to/java_udx'
     DEPENDS '/path/to/jars/this.jar:/path/to/jars/that.jar'
     LANGUAGE 'Java';
  ```

- Specify a directory that contains multiple libraries with a trailing slash (`/`), optionally followed by asterisk wildcard (`*`). For example, the following DEPENDS clauses are identical:

  ```sql
  DEPENDS '/home/mydir/mylibs/
  DEPENDS '/home/mydir/mylibs/*'
  ```

DEPENDS can specify libraries with multiple directory levels. For details, see [Multi-level Library Dependencies](#).

**Important:**
The performance of CREATE LIBRARY is liable to degrade in Eon Mode, in proportion to the number and depth of dependencies specified by the DEPENDS clause.

If your Java library depends on native libraries (SO files), use DEPENDS to specify the path and call `System.loadLibrary()` in your UDx to load the native libraries from that path.
The programming language used to develop the function, where Language is one of the following:
- C++ (default)
- Python
- Java
- R

**Privileges**

Superuser

**Requirements**

- Vertica makes its own copies of the library files. Later modification or deletion of the original files specified in the statement does not affect the library defined in the catalog. To update the library, use `ALTER LIBRARY`.
- Loading a library does not guarantee that it functions correctly. `CREATE LIBRARY` performs some basic checks on the library file to verify it is compatible with Vertica. The statement fails if it detects that the library was not correctly compiled or it finds other basic incompatibilities. However, `CREATE LIBRARY` cannot detect many other issues in shared libraries.

**Multi-level Library Dependencies**

If a `DEPENDS` clause specifies a library with multiple directory levels, Vertica follows the library path to include all subdirectories of that library. For example, the following `CREATE LIBRARY` statement enables UDx library `mylib` to import all Python packages and modules that it finds in subdirectories of `site-packages`:

```sql
=> CREATE LIBRARY mylib AS '/path/to/python_udx' DEPENDS '/path/to/python/site-packages' LANGUAGE 'Python';
```

**Important:**

`DEPENDS` can specify Java library dependencies that are up to 100 levels deep.
Vertica Documentation
SQL Reference Manual

Examples
Load library MyFunctions in the home directory of the dbadmin account:
=> CREATE LIBRARY MyFunctions AS 'home/dbadmin/my_functions.so';

Load library MyOtherFunctions located in the directory where you started vsql:
=> \set libfile '\''`pwd`'/MyOtherFunctions.so\'';
=> CREATE LIBRARY MyOtherFunctions AS :libfile;

Load a Java library named JavaLib.jar that depends on multiple support JAR files in the
/home/dbamin/mylibs subdirectory:
=> CREATE LIBRARY DeleteVowelsLib AS '/home/dbadmin/JavaLib.jar'
DEPENDS '/home/dbadmin/mylibs/*' LANGUAGE 'JAVA';

CREATE LOAD BALANCE GROUP
Creates a group of network addresses that can be targeted by a load balancing routing rule.
You create a group either using a list of network addresses, or basing it on one or more
fault groups or subclusters.

Note:
You cannot add multiple network addresses for one node to the same load
balancing group.

Syntax
CREATE LOAD BALANCE GROUP group_name WITH {
ADDRESS address[,...]
| FAULT GROUP fault_group[,...] FILTER 'IP_range'
| SUBCLUSTER subcluster[,...] FILTER 'IP_range'
}
[ POLICY 'policy_setting' ]

Parameters
group_name

Name of the group to create. You use this name later when

Vertica Analytic Database (9.3.x)

Page 3658 of 6246


defining load balancing rules.

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>address[,...]</td>
<td>Comma-delimited list of network addresses you created earlier.</td>
</tr>
<tr>
<td>fault_group[,...]</td>
<td>Comma-delimited list of fault groups to use as the basis of the load balance group.</td>
</tr>
</tbody>
</table>

**Note:**
Before you create your load balance group from a fault group, you must create network addresses on the nodes you want in your load balance group. Load balance groups only work with the network addresses you define on nodes, rather than IP addresses. See [CREATE NETWORK ADDRESS](#).

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>subcluster[,...]</td>
<td>Comma-delimited list of subclusters to use as the basis of the load balance group.</td>
</tr>
</tbody>
</table>

**Note:**
As with fault groups, you must create network addresses on the nodes in the subcluster you want to be part of the load balance group.

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IP_range</td>
<td>Range of IP addresses in CIDR notation to include in the load balance group from the fault groups or subclusters. This range can be either IPv4 or IPv6. Only nodes that have a network address with an IP address that falls within this range are added to the load balancing group.</td>
</tr>
<tr>
<td>policy_setting</td>
<td>Determines how the initially-contacted node chooses a target from the group, one of the following:</td>
</tr>
</tbody>
</table>

- **ROUNDROBIN** (default) rotates among the available members of the load balancing group. The initially-contacted node keeps track of which node it chose last time, and chooses the next one in the cluster.

**Note:**
Each node in the cluster maintains its own round-robin pointer that indicates which node it should pick next for each load-balancing
Therefore, if clients connect to different initial nodes, they may be redirected to the same node.

- RANDOM chooses an available node from the group randomly.
- NONE disables load balancing.

**Privileges**

Superuser

**Examples**

The following statement demonstrates creating a load balance group that contains several network addresses:

```sql
=> CREATE NETWORK ADDRESS addr01 ON v_vmart_node0001 WITH '10.20.110.21';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS addr02 ON v_vmart_node0002 WITH '10.20.110.22';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS addr03 on v_vmart_node0003 WITH '10.20.110.23';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS addr04 on v_vmart_node0004 WITH '10.20.110.24';
CREATE NETWORK ADDRESS
=> CREATE LOAD BALANCE GROUP group_1 WITH ADDRESS addr01, addr02;
CREATE LOAD BALANCE GROUP
=> CREATE LOAD BALANCE GROUP group_2 WITH ADDRESS addr03, addr04;
CREATE LOAD BALANCE GROUP

=> SELECT * FROM LOAD_BALANCE_GROUPS;

<table>
<thead>
<tr>
<th>name</th>
<th>policy</th>
<th>filter</th>
<th>type</th>
<th>object_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>group_1</td>
<td>ROUNDROBIN</td>
<td></td>
<td>Network Address Group</td>
<td>addr01</td>
</tr>
<tr>
<td>group_1</td>
<td>ROUNDROBIN</td>
<td></td>
<td>Network Address Group</td>
<td>addr02</td>
</tr>
<tr>
<td>group_2</td>
<td>ROUNDROBIN</td>
<td></td>
<td>Network Address Group</td>
<td>addr03</td>
</tr>
<tr>
<td>group_2</td>
<td>ROUNDROBIN</td>
<td></td>
<td>Network Address Group</td>
<td>addr04</td>
</tr>
</tbody>
</table>

(4 rows)

This example demonstrates creating a load balancing group using a fault group:

```sql
=> CREATE FAULT GROUP fault_1;
CREATE FAULT GROUP
=> ALTER FAULT GROUP fault_1 ADD NODE v_vmart_node0001;
ALTER FAULT GROUP
=> ALTER FAULT GROUP fault_1 ADD NODE v_vmart_node0002;
ALTER FAULT GROUP
=> ALTER FAULT GROUP fault_1 ADD NODE v_vmart_node0003;
```
ALTER FAULT GROUP
=> ALTER FAULT GROUP fault_1 ADD NODE v_vmart_node0004;
ALTER FAULT GROUP
=> SELECT node_name,node_address,node_address_family,export_address
    FROM v_catalog.nodes;

<table>
<thead>
<tr>
<th>node_name</th>
<th>node_address</th>
<th>node_address_family</th>
<th>export_address</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0001</td>
<td>10.20.110.21</td>
<td>ipv4</td>
<td>10.20.110.21</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>10.20.110.22</td>
<td>ipv4</td>
<td>10.20.110.22</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>10.20.110.23</td>
<td>ipv4</td>
<td>10.20.110.23</td>
</tr>
<tr>
<td>v_vmart_node0004</td>
<td>10.20.110.24</td>
<td>ipv4</td>
<td>10.20.110.24</td>
</tr>
</tbody>
</table>

(4 rows)

=> CREATE LOAD BALANCE GROUP group_all WITH FAULT GROUP fault_1 FILTER '0.0.0.0/0';
CREATE LOAD BALANCE GROUP

=> CREATE LOAD BALANCE GROUP group_some WITH FAULT GROUP fault_1 FILTER '10.20.110.21/30';
CREATE LOAD BALANCE GROUP

=> SELECT * FROM LOAD_BALANCE_GROUPS;

<table>
<thead>
<tr>
<th>name</th>
<th>policy</th>
<th>filter</th>
<th>type</th>
<th>object_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>group_all</td>
<td>ROUNDROBIN</td>
<td>0.0.0.0/0</td>
<td>Fault Group</td>
<td>fault_1</td>
</tr>
<tr>
<td>group_some</td>
<td>ROUNDROBIN</td>
<td>10.20.110.21/30</td>
<td>Fault Group</td>
<td>fault_1</td>
</tr>
</tbody>
</table>

(2 rows)

See Also

CREATE LOCAL TEMPORARY VIEW

Creates or replaces a local temporary view. Views are read only, so they do not support insert, update, delete, or copy operations. Local temporary views are session-scoped, so they are visible only to their creator in the current session. Vertica drops the view when the session ends.

Note:
Vertica does not support global temporary views.

Syntax

CREATE [OR REPLACE] LOCAL TEMPORARY VIEW view [ (column[, ...]) ] AS query
Parameters

<table>
<thead>
<tr>
<th><strong>OR REPLACE</strong></th>
<th>Specifies to overwrite the existing view <em>view-name</em>. If you omit this option and <em>view-name</em> already exists, CREATE VIEW returns an error.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>view</strong></td>
<td>Identifies the view to create, where <em>view</em> conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td><strong>column[, ...]</strong></td>
<td>A list of names to use as view column names. Vertica maps view column names to query columns according to the order of their respective lists. By default, the view uses column names as they are specified in the query. Each view can contain up to 1600 columns.</td>
</tr>
<tr>
<td><strong>AS query</strong></td>
<td>A SELECT statement that the temporary view executes. The SELECT statement can reference tables, temporary tables, and other views.</td>
</tr>
</tbody>
</table>

Privileges

See Creating Views

Example

The following CREATE LOCAL TEMPORARY VIEW statement creates the temporary view *myview*. This view sums all individual incomes of customers listed in the *store.store_sales_fact* table, and groups results by state:

```
=> CREATE LOCAL TEMP VIEW myview AS
    SELECT SUM(annual_income), customer_state FROM public.customer_dimension
    WHERE customer_key IN (SELECT customer_key FROM store.store_sales_fact)
    GROUP BY customer_state
    ORDER BY customer_state ASC;
```

The following example uses the temporary view *myview* with a WHERE clause that limits the results to combined salaries greater than $2 billion:

```
=> SELECT * FROM myview WHERE SUM > 2000000000;
```
### See Also

- ALTER VIEW
- CREATE VIEW
- Creating Views

### CREATE LOCATION

Creates a storage location where Vertica can store data. After you create the location, you create storage policies that assign the storage location to the database objects that will store data in the location.

**Caution:**

While no technical issue prevents you from using CREATE LOCATION to add one or more Network File System (NFS) storage locations, Vertica does not support NFS data or catalog storage except for MapR mount points. You will be unable to run queries against any other NFS data. When creating locations on MapR file systems, you must specify ALL NODES SHARED.

If you use HDFS storage locations, the HDFS data must be available when you start Vertica. Your HDFS cluster must be operational, and the ROS files must be present. If you moved data files, or they are corrupted, or your HDFS cluster is not responsive, Vertica cannot start.
Syntax

CREATE LOCATION 'path'
  [NODE 'nodename' | ALL NODES]
  [SHARED]
  [USAGE 'use-type']
  [LABEL 'label']
  [LIMIT 'max-size']

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>path</td>
<td>Specifies where to store this location's data. The type of file system on which the location is based determines the path format. See Location Paths below.</td>
</tr>
<tr>
<td>ALL NODES</td>
<td>Indicates the location set by the path is shared (used by all nodes) rather than local to each node. For details, see Shared Versus Local Storage.</td>
</tr>
<tr>
<td>NODE 'node-name'</td>
<td>Specifies the node or nodes on which the storage location is defined, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• ALL NODES (default): Create the storage location on all nodes.</td>
</tr>
<tr>
<td></td>
<td>• NODE 'node-name': Create the storage location on a single node, where node-name identifies the node in system table NODES.</td>
</tr>
<tr>
<td>SHARED</td>
<td>The type of data the storage location can hold, where use-type is one of the following:</td>
</tr>
<tr>
<td>USAGE 'use-type'</td>
<td>• DATA, TEMP (default): The storage location can store persistent and temporary DML-generated data, and data for temporary tables.</td>
</tr>
<tr>
<td></td>
<td>• TEMP: A path-specified location to store DML-generated temporary data. If path is set to S3, then this location is used only when configuration parameter</td>
</tr>
</tbody>
</table>
RemoteStorageForTemp is set to 1, and TEMP must be qualified with ALL NODES SHARED. For details, see S3 Storage of Temporary Data.

- DATA: The storage location can only store persistent data.
- USER: Users with READ and WRITE privileges can access data of this storage location on the local Linux file system, on S3 communal storage, and external tables.
- DEPOT: The storage location is used in Eon Mode to store the depot. Only create DEPOT storage locations on local Linux filesystems.

**Note:**
Vertica allows a single DEPOT storage location per node. If you want to move your depot to a different location (on a different file system, for example) you must first drop the old depot storage location, then create the new location.

| LABEL 'Label' | A label for the storage location, used when assigning the storage location to data objects. You use this name later when assigning the storage location to data objects. |
| LIMIT 'max-size' | Maximum size of the storage location. You can only set this parameter for locations with the USAGE type of DEPOT. The max-size value is an integer followed by a size unit. Valid size units are kilobytes (K), megabytes (M), gigabytes (G) or terabytes (T). |

**Privileges**
Superuser

**File System Permissions**

The Vertica process must have read and write permissions to the location where data will be stored. Each type of file system has its own requirements:
<table>
<thead>
<tr>
<th>File system</th>
<th>Requirements</th>
</tr>
</thead>
<tbody>
<tr>
<td>Linux</td>
<td><strong>Database superuser</strong> account (usually named dbadmin) must have full read</td>
</tr>
<tr>
<td></td>
<td>and write access to the directory in the <em>path</em> argument.</td>
</tr>
<tr>
<td>HDFS without Kerberos</td>
<td>Hadoop user whose username matches the Vertica database administrator</td>
</tr>
<tr>
<td></td>
<td>username (usually dbadmin). This Hadoop user must have read and write</td>
</tr>
<tr>
<td></td>
<td>access to the HDFS directory specified in the <em>path</em> argument.</td>
</tr>
<tr>
<td>HDFS with Kerberos</td>
<td>Hadoop user whose username matches the principal in the keytab file on</td>
</tr>
<tr>
<td></td>
<td>each Vertica node. This is not the same as the database administrator</td>
</tr>
<tr>
<td></td>
<td>username. This Hadoop user must have read and write access to the HDFS</td>
</tr>
<tr>
<td></td>
<td>directory stored in the <em>path</em> argument.</td>
</tr>
</tbody>
</table>

### Location Paths

Location path formats vary, depending on the storage location's file system:

<table>
<thead>
<tr>
<th>File system</th>
<th>Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>Linux</td>
<td>Absolute path to the directory where Vertica can write the storage location's data.</td>
</tr>
<tr>
<td>HDFS</td>
<td>URL in the <em>hdfs</em> scheme. To use HDFS URLs, you must give Vertica access to some HDFS</td>
</tr>
<tr>
<td></td>
<td>configuration files. For details, see Using HDFS URLs and Configuring the <em>hdfs</em></td>
</tr>
<tr>
<td></td>
<td>Scheme.</td>
</tr>
<tr>
<td>S3</td>
<td>URLs with the following form:</td>
</tr>
<tr>
<td></td>
<td>s3://bucket/path</td>
</tr>
<tr>
<td>Google Cloud storage</td>
<td>URLs with the following form:</td>
</tr>
<tr>
<td></td>
<td>gs://bucket/path</td>
</tr>
</tbody>
</table>

### Examples

Create a storage location in the local Linux file system for temporary data storage.

```sql
=> CREATE LOCATION '/home/dbadmin/testloc' USAGE 'TEMP' LABEL 'tempfiles';
```

Create a storage location on HDFS in the `/user/dbadmin` directory. The HDFS cluster does not use Kerberos.
Create the same storage location, but on a Hadoop cluster that uses Kerberos. Note the output that reports the principal being used.

```
=> CREATE LOCATION 'hdfs://hadoopNS/vertica/colddata' ALL NODES SHARED
   USAGE 'data' LABEL 'coldstorage';
```

Create a location for user data, grant access to it, and use it to create an external table.

```
=> CREATE LOCATION '/tmp' ALL NODES USAGE 'user';
CREATE LOCATION
=> GRANT ALL ON LOCATION '/tmp' to Bob;
GRANT PRIVILEGE
=> CREATE EXTERNAL TABLE ext1 (x integer) AS COPY FROM '/tmp/data/ext1.dat' DELIMITER ',';
CREATE TABLE
```

For an example of a USER storage location using S3, see Browsing S3 Data Using External Tables in Using Eon Mode.

**See Also**

- Managing Storage Locations
- Using HDFS Storage Locations
- ALTER_LOCATION_LABEL
- ALTER_LOCATION_USE
- DROP_LOCATION
- SET_OBJECT_STORAGE_POLICY

**CREATE NETWORK ADDRESS**

Creates a network address that can be used as part of a connection load balancing policy. A network address creates a name in the Vertica catalog for an IP address and port number associated with a node. Nodes can have multiple network addresses, up to one for each IP address they have on the network.
## Syntax

`CREATE NETWORK ADDRESS name ON node WITH 'ip_address' [PORT port_number] [ENABLED | DISABLED]`

## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>name</code></td>
<td>A name to give to the network address. You can use this name when creating connection load balancing groups.</td>
</tr>
<tr>
<td><code>node</code></td>
<td>The name of the node on which to create the network address. This should be name of the node as it appears in the node_name column of system table <code>NODES</code>.</td>
</tr>
<tr>
<td><code>ip_address</code></td>
<td>The IP address on the node to be associated with the network address. This can be an IPv4 or and IPv6 address.</td>
</tr>
</tbody>
</table>

**Note:**
Vertica does not verify that the IP address you supply in this parameter is actually associated with the node. Be sure that the IP address actually belongs to the node. If you do not, your load balancing policy could send a client connection to the wrong node, or even a non-Vertica host. Vertica does reject IP address that are invalid for a node. For example, it checks whether the IP address falls in the loopback address range of 127.0.0.0/8. If it finds that the IP address is invalid, CREATE NETWORK ADDRESS returns an error.

<table>
<thead>
<tr>
<th><code>PORT port_number</code></th>
<th>Sets the port number for the network address. You must supply a network address when altering the port number.</th>
</tr>
</thead>
<tbody>
<tr>
<td>[ENABLE</td>
<td>DISABLE]</td>
</tr>
</tbody>
</table>

## Privileges

Superuser
Examples

The following example creates three network addresses, one for each node in a three-node cluster:

```
=> SELECT node_name, export_address FROM v_catalog.nodes;
   node_name  | export_address
--------------|---------------
 v_vmart_br_node0001 | 10.20.100.62
 v_vmart_br_node0002 | 10.20.100.63
 v_vmart_br_node0003 | 10.20.100.64
(3 rows)

=> CREATE NETWORK ADDRESS node01 ON v_vmart_br_node0001 WITH '10.20.100.62';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node02 ON v_vmart_br_node0002 WITH '10.20.100.63';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node03 ON v_vmart_br_node0003 WITH '10.20.100.64';
```

See Also

CREATE NETWORK INTERFACE

Identifies a network interface to which a node belongs.

⚠️ Deprecated:
This statement has been deprecated. Instead, use CREATE NETWORK ADDRESS.

Use this statement when you want to configure import/export operations from individual nodes to other Vertica clusters. By default, when you install Vertica, it creates interfaces for all connected networks. You would only need CREATE NETWORK INTERFACE in situations where the network topology has changed since you installed Vertica.

Syntax

```
CREATE NETWORK INTERFACE network-interface-name ON node-name WITH 'node-IP-address'
```

<p>| network-interface-name | The name you assign to the network interface, where network-interface-name conforms to conventions |</p>
<table>
<thead>
<tr>
<th>Identifier</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>node-name</td>
<td>The name of the node.</td>
</tr>
<tr>
<td>node-IP-address</td>
<td>The node's IP address, either a public or private IP address. For more information, see <a href="#">Using Public and Private IP Networks</a>.</td>
</tr>
</tbody>
</table>

## Privileges
Superuser

## Examples
Create a network interface:

```sql
=> CREATE NETWORK INTERFACE mynetwork ON v_ymart_node0001 WITH '123.4.5.6';
```

## CREATE NOTIFIER
Creates a push-based notifier to send event notifications and messages out of Vertica.

### Syntax

```sql
CREATE NOTIFIER [ IF NOT EXISTS ] notifier-name ACTION action-url
[ ENABLE | DISABLE ]
[ MAXPAYLOAD max-payload-size ]
MAXMEMORYSIZE max-memory-size
[ IDENTIFIED BY uuid ]
[ [NO] CHECK COMMITTED ]
[ PARAMETERS 'adapter-params' ]
```

### Parameters

| IF NOT EXISTS       | Specifies to generate an informational message if an object already exists under the specified name. If you omit this option and the object exists, Vertica generates a ROLLBACK error message. In both cases, the object is not created. |
The IF NOT EXISTS clause is useful for SQL scripts where you want to create an object if it does not already exist, and reuse the existing object if it does.

For related information, see `ON_ERROR_STOP`.

<table>
<thead>
<tr>
<th>notifier-name</th>
<th>This notifier's unique identifier.</th>
</tr>
</thead>
<tbody>
<tr>
<td>ACTION</td>
<td>Identifies the target Kafka server, where action-url has the following format:</td>
</tr>
<tr>
<td>action-url</td>
<td><code>kafka://kafka-server-ip-address:port-number</code></td>
</tr>
<tr>
<td></td>
<td>For example:</td>
</tr>
<tr>
<td></td>
<td><code>kafka://127.0.0.1:9092</code></td>
</tr>
<tr>
<td>ENABLE</td>
<td>DISABLE</td>
</tr>
<tr>
<td>MAXPAYLOAD</td>
<td>The maximum size of the message, up to 10^9 bytes, specified in kilobytes or megabytes as follows:</td>
</tr>
<tr>
<td></td>
<td>`MAXPAYLOAD integer[K</td>
</tr>
<tr>
<td></td>
<td>The default setting is adapter-specific—for example, 1 M for Kafka.</td>
</tr>
<tr>
<td>MAXMEMORYSIZE</td>
<td>The maximum size of the internal notifier, up to 2 TB, specified in kilobytes, megabytes, gigabytes, or terabytes as follows:</td>
</tr>
<tr>
<td></td>
<td>`MAXMEMORYSIZE integer[K</td>
</tr>
<tr>
<td></td>
<td>If the queue exceeds this size, the notifier drops excess messages.</td>
</tr>
<tr>
<td>IDENTIFIED BY</td>
<td>Specifies the notifier's unique identifier. If set, all the messages published by this notifier have this attribute.</td>
</tr>
<tr>
<td>uuid</td>
<td></td>
</tr>
<tr>
<td>[NO] CHECK</td>
<td>Specifies to wait for delivery confirmation before sending the next message in the queue. Not all messaging systems support delivery confirmation.</td>
</tr>
<tr>
<td>COMMITTED</td>
<td></td>
</tr>
<tr>
<td>PARAMETERS</td>
<td>Specifies one or more optional adapter parameters that are passed as a string to the adapter. Adapter parameters apply only to the adapter associated with the notifier.</td>
</tr>
<tr>
<td>'adapter-params'</td>
<td>For Kafka notifiers, refer to <code>Kafka and Vertica Configuration Settings</code>.</td>
</tr>
</tbody>
</table>
Privileges

Database Superuser

Examples

Create a Kafka notifier:

```sql
=> CREATE NOTIFIER my_dc_notifier
   ACTION 'kafka://172.16.20.10:9092'
   MAXMEMORYSIZE '1G'
   IDENTIFIED BY 'f8b0278a-3282-4e1a-9c86-e0f3f042a971'
   NO CHECK COMMITTED;
```

Create a notifier with an adapter-specific parameter:

```sql
=> CREATE NOTIFIER my_notifier
   ACTION 'kafka://127.0.0.1:9092'
   MAXMEMORYSIZE '10M'
   PARAMETERS 'queue.buffering.max.ms=1000';
```

See Also

- ALTER NOTIFIER
- DROP NOTIFIER

CREATE PROCEDURE

Adds an external procedure to Vertica. See Implementing External Procedures in Extending Vertica for more information about external procedures.

Syntax

```sql
CREATE PROCEDURE [[database.]schema.]procedure( [ argument-list] )
... AS 'executable'
... LANGUAGE 'Language'
... USER 'OS-user'
```
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>database.schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: myschema.thisDbObject If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>procedure</td>
<td>Specifies a name for the external procedure, where procedure-name conforms to conventions described in Identifiers.</td>
</tr>
</tbody>
</table>
| argument-list     | A comma-delimited list of procedure arguments, where each argument is specified as follows: [ argname ] argtype  
  • argname optionally provides a descriptive name for this argument.  
  • argtype must be one of the following data types supported by Vertica: BIGINT, BOOLEAN, DECIMAL, DOUBLE PRECISION, FLOAT, FLOAT8, INT, INT8, INTEGER, MONEY, NUMBER, NUMERIC, REAL, SMALLINT, TINYINT, VARCHAR.  
If the procedure is defined with no arguments, supply an empty argument list. |
| executable        | The name of the executable program in the procedures directory. |
| Language          | Specifies the procedure language, set to EXTERNAL. |
| USER              | The owner of the file. The external program must allow execute privileges for this user. The user cannot be root. |

Privileges

Non-superuser: CREATE privilege on the schema to contain the procedure.
System Security

- A procedure file must be owned by the database administrator (OS account) or by a user in the same group as the administrator. (The procedure file owner cannot be root.) The procedure file must also have the set UID attribute enabled, and allow read and execute permission for the group.
- External procedures that you create with CREATE PROCEDURE are always run with Linux dbadmin privileges. If a dbadmin or pseudosuperuser grants a non-dbadmin permission to run a procedure using GRANT (Procedure), be aware that the non-dbadmin user runs the procedure with full Linux dbadmin privileges.

Examples

The following example shows how to create procedure helloplanet for external procedure file helloplanet.sh. This file accepts one varchar argument.

Create the file:

```bash
#!/bin/bash
echo "hello planet argument: $1" >> /tmp/myprocedure.log
```

Create the procedure with the following SQL:

```sql
=> CREATE PROCEDURE helloplanet(arg1 varchar) AS 'helloplanet.sh' LANGUAGE 'external' USER 'dbadmin';
```

See Also

- DROP PROCEDURE
- Installing External Procedure Executable Files

CREATE PROFILE

Creates a profile that controls password requirements for users.

Syntax

```
CREATE PROFILE profile-name LIMIT [ password-parameter setting ]...
```
**password-parameter**

- PASSWORD_LIFE_TIME
- PASSWORD_GRACE_TIME
- FAILED_LOGIN_ATTEMPTS
- PASSWORD_LOCK_TIME
- PASSWORD_REUSE_MAX
- PASSWORD_REUSE_TIME
- PASSWORD_MAX_LENGTH
- PASSWORD_MIN_LENGTH
- PASSWORD_MIN_LETTERS
- PASSWORD_MIN_UPPERCASE_LETTERS
- PASSWORD_MIN_LOWERCASE_LETTERS
- PASSWORD_MIN_DIGITS
- PASSWORD_MIN_SYMBOLS

## Parameters

**Note:**

All parameters that are not explicitly set in a new profile are set to default, and inherit their settings from the default profile.

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>profile-name</strong></td>
<td>The name of the profile to create, where <em>name</em> conforms to conventions described in Identifiers.</td>
</tr>
<tr>
<td>PASSWORD_LIFE_TIME</td>
<td>Set to an integer value, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- ( \geq 1 ): The number of days a password remains valid.</td>
</tr>
<tr>
<td></td>
<td>- UNLIMITED: Password remains valid indefinitely.</td>
</tr>
<tr>
<td></td>
<td>After your password's lifetime and grace period expire, you must change your password on your next login, if you have not done so already.</td>
</tr>
<tr>
<td>PASSWORD_GRACE_TIME</td>
<td>Set to an integer value, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- ( \geq 1 ): The number of days a password can be used after it expires.</td>
</tr>
<tr>
<td></td>
<td>- UNLIMITED: No grace period.</td>
</tr>
<tr>
<td>FAILED_LOGIN_ATTEMPTS</td>
<td>Set to an integer value, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- ( \geq 1 ): The number of consecutive failed login attempts Vertica allows before locking your account.</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>• UNLIMITED: Vertica allows an unlimited number of failed login attempts.</td>
</tr>
<tr>
<td>PASSWORD_LOCK_TIME</td>
<td>Set to an integer value, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• $\geq 1$: The number of days your account is locked after too many failed login attempts. The account is automatically unlocked when the lock time elapses.</td>
</tr>
<tr>
<td></td>
<td>• UNLIMITED: Account remains indefinitely inaccessible until a superuser manually unlocks it.</td>
</tr>
<tr>
<td>PASSWORD_REUSE_MAX</td>
<td>Set to an integer value, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• $\geq 1$: The number of times you must change your password before you can reuse an earlier password.</td>
</tr>
<tr>
<td></td>
<td>• UNLIMITED: You can reuse an earlier password without any intervening changes.</td>
</tr>
<tr>
<td>PASSWORD_REUSE_TIME</td>
<td>Set to an integer value, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• $\geq 1$: The number of days that must pass after a password is set before you can reuse it.</td>
</tr>
<tr>
<td></td>
<td>• UNLIMITED: You can reuse an earlier password immediately.</td>
</tr>
<tr>
<td>PASSWORD_MAX_LENGTH</td>
<td>The maximum number of characters allowed in a password, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• Integer between 8 and 100, inclusive</td>
</tr>
<tr>
<td></td>
<td>• UNLIMITED: Maximum of 100 characters</td>
</tr>
<tr>
<td>PASSWORD_MIN_LENGTH</td>
<td>The minimum number of characters required in a password, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• 0 to PASSWORD_MAX_LENGTH</td>
</tr>
<tr>
<td></td>
<td>• UNLIMITED: Minimum of PASSWORD_MAX_LENGTH</td>
</tr>
<tr>
<td>PASSWORD_MIN_LETTERS</td>
<td>Minimum number of letters (a-z and A-Z) that must be in a password, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• Integer between 0 and PASSWORD_MAX_LENGTH, inclusive</td>
</tr>
<tr>
<td></td>
<td>• UNLIMITED: 0 (no minimum)</td>
</tr>
</tbody>
</table>
### Password Minimums

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>PASSWORD_MIN_UPPERCASE_LETTERS</code></td>
<td>Minimum number of uppercase letters (A-Z) that must be in a password, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• Integer between 0 and <code>PASSWORD_MAX_LENGTH</code>, inclusive</td>
</tr>
<tr>
<td></td>
<td>• <code>UNLIMITED</code>: 0 (no minimum)</td>
</tr>
<tr>
<td><code>PASSWORD_MIN_LOWERCASE_LETTERS</code></td>
<td>Minimum number of lowercase letters (a-z) that must be in a password, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• Integer between 0 and <code>PASSWORD_MAX_LENGTH</code>, inclusive</td>
</tr>
<tr>
<td></td>
<td>• <code>UNLIMITED</code>: 0 (no minimum)</td>
</tr>
<tr>
<td><code>PASSWORD_MIN_DIGITS</code></td>
<td>Minimum number of digits (0-9) that must be in a password, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• Integer between 0 and <code>PASSWORD_MAX_LENGTH</code>, inclusive</td>
</tr>
<tr>
<td></td>
<td>• <code>UNLIMITED</code>: 0 (no minimum)</td>
</tr>
<tr>
<td><code>PASSWORD_MIN_SYMBOLS</code></td>
<td>Minimum number of symbols—printable non-letter and non-digit characters such as $, #, @—that must be in a password, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• Integer between 0 and <code>PASSWORD_MAX_LENGTH</code>, inclusive</td>
</tr>
<tr>
<td></td>
<td>• <code>UNLIMITED</code>: 0 (no minimum)</td>
</tr>
</tbody>
</table>

### Privileges

Superuser

### Profile Settings and Client Authentication

The following profile settings affect client authentication methods, such as LDAP or GSS:
- FAILED_LOGIN_ATTEMPTS
- PASSWORD_LOCK_TIME

All other profile settings are used only by Vertica to manage its passwords.

Example

```
=> CREATE PROFILE sample_profile LIMIT PASSWORD_MAX_LENGTH 20;
```

See Also

- ALTER PROFILE
- DROP PROFILE
- Creating a Database Name and Password
- Profiles

CREATE PROJECTION

Creates metadata for a projection in the Vertica catalog.

Note: For detailed information about using CREATE PROJECTION to create live aggregate projections and Top-K projections, see CREATE PROJECTION (Live Aggregate Projections). To create live aggregate projections that support user-defined transform functions, see CREATE PROJECTION (UDTFs).

Syntax

```
CREATE PROJECTION [ IF NOT EXISTS ] [[database.]schema.]projection
...[
    ........{ projection-col | grouped-clause
    .......... [ ENCODING encoding-type ]
    .......... [ ACCESSRANK integer ]
    ..........}[,--]
...])
AS SELECT
...select-list FROM [[database.]schema.]table [ [AS] alias]
...[ ORDER BY column-expr[,--] ]
```
### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>IF NOT EXISTS</strong></td>
<td>Specifies to generate an informational message if an object already exists under the specified name. If you omit this option and the object exists, Vertica generates a ROLLBACK error message. In both cases, the object is not created.</td>
</tr>
<tr>
<td></td>
<td>The IF NOT EXISTS clause is useful for SQL scripts where you want to create an object if it does not already exist, and reuse the existing object if it does.</td>
</tr>
<tr>
<td></td>
<td>For related information, see <a href="https://docs.vertica.com/Vertica-Analytic-Database-9.3.x/Vertica-SQL-Reference-Manual#ON_ERROR_STOP">ON_ERROR_STOP</a>.</td>
</tr>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies the schema for this projection and its anchor table, where <code>schema</code> must be the same for both. If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><strong>projection</strong></td>
<td>Identifies the projection to create, where <code>projection</code> conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td></td>
<td>If the projection is segmented, Vertica uses this string as the projection base name when it creates unique identifiers for buddy projections. For more information, see <a href="https://docs.vertica.com/Vertica-Analytic-Database-9.3.x/Vertica-SQL-Reference-Manual#Projection-Naming">Projection Naming</a> in the Administrator's Guide.</td>
</tr>
<tr>
<td><strong>projection-col</strong></td>
<td>The name of a projection column. The list of projection columns must match the <code>select-list</code> columns and expressions in number, type, and sequence.</td>
</tr>
<tr>
<td></td>
<td>If projection column names are omitted, Vertica uses the anchor table column names specified in <code>select-list</code>.</td>
</tr>
<tr>
<td><strong>grouped-clause</strong></td>
<td>See GROUPED Clause.</td>
</tr>
<tr>
<td><strong>ENCODING</strong></td>
<td>Specifies the column encoding type, by default set to AUTO.</td>
</tr>
</tbody>
</table>
| **ACCESSRANK integer**     | Overrides the default access rank for a column. Use this parameter to increase or decrease the speed at which Vertica
accesses a column. For more information, see [Overriding Default Column Ranking](#).

<table>
<thead>
<tr>
<th><strong>select-list</strong></th>
<th>Specifies the columns or column expressions to select from the specified table, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td>- * (asterisk)</td>
<td>Lists all columns in the queried tables.</td>
</tr>
<tr>
<td>- <code>expression [ [AS] output-name] ][,...]</code></td>
<td>A table column or column expression to select from the queried tables. You can optionally qualify <code>expression</code> with an output name, which can be used in two ways:</td>
</tr>
<tr>
<td></td>
<td>- Label the column for display.</td>
</tr>
<tr>
<td></td>
<td>- Refer to the column in the projection's ORDER BY clause.</td>
</tr>
</tbody>
</table>

| **FROM table [ [AS] ALIAS]** | Specifies the projection's anchor table, optionally qualified by an alias. |

| **ORDER BY** | Specifies columns from the SELECT list on which to sort the projection. The ORDER BY clause cannot include qualifiers ASC or DESC. Vertica always stores projection data in ascending sort order. |

   If you omit the ORDER BY clause, Vertica uses `select-list` to sort the projection. |

<table>
<thead>
<tr>
<th><strong>segmentation-spec</strong></th>
<th>Specifies how to distribute projection data with one of the following clauses:</th>
</tr>
</thead>
<tbody>
<tr>
<td>- <code>hash-segmentation-clause</code></td>
<td>Specifies to segment projection data evenly and distribute across cluster nodes. Vertica recommends segmenting large tables.</td>
</tr>
<tr>
<td>- <code>unsegmented-clause</code></td>
<td>Specifies to create an unsegmented projection.</td>
</tr>
</tbody>
</table>

If the anchor table and projection both omit specifying segmentation, the projection is defined with a hash segmentation clause that includes all columns in the SELECT list, as follows:

```
SEGMENTED BY HASH(column-expr[,...]) ALL NODES OFFSET 0;
```
**KSAFE**  
\[ k\text{-num} \]  
Specifies K-safety for the projection, where \( k\text{-num} \) must be equal to or greater than system K-safety. Vertica ignores this parameter if set for unsegmented projections. If you omit \( k\text{-num} \), Vertica uses system K-safety. 

For general information, see **K-Safety** in Vertica Concepts.

**Privileges**

Superuser, or the following:

- Anchor table owner
- CREATE privilege on the schema

**Requirements**

- To prevent data loss and inconsistencies, tables must have at least one **superprojection**. You cannot drop a projection if that projection is the table's only superprojection.
- You cannot drop a buddy projection if dropping that projection violates system **K-safety**.

**See Also**

Working with Projections

**Encoding Types**

Vertica supports various encoding and compression types, specified by the following ENCODING parameter arguments:

- AUTO (default)
- BLOCK_DICT
- BLOCKDICT_COMP
- BZIP_COMP
- COMMONDELTA_COMP
- DELTARANGE_COMP
- DELTAVAL
- GCDDELTA
Note: Vertica supports the following encoding for **numeric data types**:
- **Precision ≤ 18**: AUTO, BLOCK_DICT, BLOCKDICT_COMP, COMMONDELTA_COMP, DELTAVAL, GCDDELTA, and RLE
- **Precision > 18**: AUTO, BLOCK_DICT, BLOCKDICT_COMP, RLE

AUTO (default)

AUTO encoding is ideal for sorted, many-valued columns such as primary keys. It is also suitable for general purpose applications for which no other encoding or compression scheme is applicable. Therefore, it serves as the default if no encoding/compression is specified.

<table>
<thead>
<tr>
<th>Column data type</th>
<th>Default encoding type</th>
</tr>
</thead>
<tbody>
<tr>
<td>BINARY/VARBINARY</td>
<td>Lempel-Ziv-Oberhumer-based (LZO) compression</td>
</tr>
<tr>
<td>BOOLEAN</td>
<td></td>
</tr>
<tr>
<td>CHAR/VARCHAR</td>
<td></td>
</tr>
<tr>
<td>FLOAT</td>
<td></td>
</tr>
<tr>
<td>DATE/TIME/TIMESTAMP</td>
<td>Compression scheme based on the delta between consecutive column values.</td>
</tr>
<tr>
<td>INTEGER</td>
<td></td>
</tr>
<tr>
<td>INTERVAL</td>
<td></td>
</tr>
</tbody>
</table>

The CPU requirements for this type are relatively small. In the worst case, data might expand by eight percent (8%) for LZO and twenty percent (20%) for integer data.

**BLOCK_DICT**

For each block of storage, Vertica compiles distinct column values into a dictionary and then stores the dictionary and a list of indexes to represent the data block.

**BLOCK_DICT** is ideal for few-valued, unsorted columns where saving space is more important than encoding speed. Certain kinds of data, such as stock prices, are typically
few-valued within a localized area after the data is sorted, such as by stock symbol and timestamp, and are good candidates for BLOCK_DICT. By contrast, long CHAR/VARCHAR columns are not good candidates for BLOCK_DICT encoding.

CHAR and VARCHAR columns that contain 0x00 or 0xFF characters should not be encoded with BLOCK_DICT. Also, BINARY/VARBINARY columns do not support BLOCK_DICT encoding.

BLOCK_DICT encoding requires significantly higher CPU usage than default encoding schemes. The maximum data expansion is eight percent (8%).

**BLOCKDICT_COMP**

This encoding type is similar to BLOCK_DICT except dictionary indexes are entropy coded. This encoding type requires significantly more CPU time to encode and decode and has a poorer worst-case performance. However, if the distribution of values is extremely skewed, using BLOCK_DICT_COMP encoding can lead to space savings.

**BZIP_COMP**

BZIP_COMP encoding uses the bzip2 compression algorithm on the block contents. See [bzip](https://bzip.org/) website for more information. This algorithm results in higher compression than the automatic LZO and gzip encoding; however, it requires more CPU time to compress. This algorithm is best used on large string columns such as VARCHAR, VARBINARY, CHAR, and BINARY. Choose this encoding type when you are willing to trade slower load speeds for higher data compression.

**COMMONDELTA_COMP**

This compression scheme builds a dictionary of all deltas in the block and then stores indexes into the delta dictionary using entropy coding.

This scheme is ideal for sorted FLOAT and INTEGER-based (DATE/TIME/TIMESTAMP/INTERVAL) data columns with predictable sequences and only occasional sequence breaks, such as timestamps recorded at periodic intervals or primary keys. For example, the following sequence compresses well: 300, 600, 900, 1200, 1500, 600, 1200, 1800, 2400. The following sequence does not compress well: 1, 3, 6, 10, 15, 21, 28, 36, 45, 55.
If delta distribution is excellent, columns can be stored in less than one bit per row. However, this scheme is very CPU intensive. If you use this scheme on data with arbitrary deltas, it can cause significant data expansion.

**DELTARANGE_COMP**

This compression scheme is primarily used for floating-point data; it stores each value as a delta from the previous one.

This scheme is ideal for many-valued FLOAT columns that are sorted or confined to a range. Do not use this scheme for unsorted columns that contain NULL values, as the storage cost for representing a NULL value is high. This scheme has a high cost for both compression and decompression.

To determine if DELTARANGE_COMP is suitable for a particular set of data, compare it to other schemes. Be sure to use the same sort order as the projection, and select sample data that will be stored consecutively in the database.

**DELTAVAL**

For INTEGER and DATE/TIME/TIMESTAMP/INTERVAL columns, data is recorded as a difference from the smallest value in the data block. This encoding has no effect on other data types.

DELTAVAL is best used for many-valued, unsorted integer or integer-based columns. CPU requirements for this encoding type are minimal, and data never expands.

**GCDDELTA**

For INTEGER and DATE/TIME/TIMESTAMP/INTERVAL columns, and NUMERIC columns with 18 or fewer digits, data is recorded as the difference from the smallest value in the data block divided by the greatest common divisor (GCD) of all entries in the block. This encoding has no effect on other data types.

ENCODING GCDDELTA is best used for many-valued, unsorted, integer columns or integer-based columns, when the values are a multiple of a common factor. For example, timestamps are stored internally in microseconds, so data that is only precise to the millisecond are all multiples of 1000. The CPU requirements for decoding GCDDELTA
encoding are minimal, and the data never expands, but GCDDELTA may take more encoding time than DELTAVAL.

**GZIP_COMP**

This encoding type uses the gzip compression algorithm. See gzip web site for more information. This algorithm results in better compression than the automatic LZO compression, but lower compression than BZIP_COMP. It requires more CPU time to compress than LZO but less CPU time than BZIP_COMP. This algorithm is best used on large string columns such as VARCHAR, VARBINARY, CHAR, and BINARY. Use this encoding when you want a better compression than LZO, but at less CPU time than bzip2.

**RLE**

RLE (run length encoding) replaces sequences (runs) of identical values with a single pair that contains the value and number of occurrences. Therefore, it is best used for low cardinality columns that are present in the ORDER BY clause of a projection.

The Vertica execution engine processes RLE encoding run-by-run and the Vertica optimizer gives it preference. Use it only when run length is large, such as when low-cardinality columns are sorted.

The storage for RLE and AUTO encoding of CHAR/VARCHAR and BINARY/VARBINARY is always the same.

**Zstandard Compression**

Vertica supports three ZSTD compression types:

- **ZSTD_COMP** provides high compression ratios. This encoding type has a higher compression than gzip. Use this when you want a better compression than gzip. For general use cases, use this or the ZSTD_FAST_COMP encoding type.
- **ZSTD_FAST_COMP** uses the fastest compression level that the zstd library provides. It is the fastest encoding type of the zstd library, but takes up more space than the other two encoding types. For general use cases, use this or the ZSTD_COMP encoding type.
ZSTD_HIGH_COMP offers the best compression in the zstd library. It is slower than the other two encoding types. Use this type when you need the best compression, with slower CPU time.

**GROUPED Clause**

Groups two or more columns into a single disk file. This minimizes file I/O for work loads that:

- Read a large percentage of the columns in a table.
- Perform single row look-ups.
- Query against many small columns.
- Frequently update data in these columns.

If you have data that is always accessed together and it is not used in predicates, you can increase query performance by grouping these columns. Once grouped, queries can no longer independently retrieve from disk all records for an individual column independent of the other columns within the group.

**Note:**

RLE encoding is reduced when an RLE column is grouped with one or more non-RLE columns.

When grouping columns you can:

- Group some of the columns:
  
  \((a, \text{GROUPED}(b, c), d)\)

- Group all of the columns:
  
  \((\text{GROUPED}(a, b, c, d))\)

- Create multiple groupings in the same projection:
  
  \((\text{GROUPED}(a, b), \text{GROUPED}(c, d))\)

**Note:**

Vertica performs dynamic column grouping. For example, to provide better read and write efficiency for small loads, Vertica ignores any projection-defined column grouping (or lack thereof) and groups all columns together by default.
Grouping Correlated Columns

The following example shows how to group highly correlated columns `bid` and `ask`. The stock column is stored separately.

```sql
=> CREATE TABLE trades (stock CHAR(5), bid INT, ask INT);
=> CREATE PROJECTION tradeproj (stock ENCODING RLE,
      GROUPED(bid ENCODING DELTAVAL, ask))
      AS (SELECT * FROM trades) KSAFE 1;
```

The following example show how to create a projection that uses expressions in the column definition. The projection contains two integer columns `a` and `b`, and a third column `product_value` that stores the product of `a` and `b`:

```sql
=> CREATE TABLE values (a INT, b INT
=> CREATE PROJECTION product (a, b, product_value) AS
      SELECT a, b, a*b FROM values ORDER BY a KSAFE;
```

Hash Segmentation Clause

Specifies how to segment projection data for distribution across some or all cluster nodes. You can specify segmentation for a table and a projection. If a table definition specifies segmentation, Vertica uses it for that table’s auto-projections.

It is strongly recommended that you use Vertica’s built-in HASH function, which distributes data evenly across the cluster, and facilitates optimal query execution.

Syntax

```sql
SEGMENTED BY expression { ALL NODES [ OFFSET offset ] | NODES node[,] }  
```

Parameters

| SEGMENTED BY `expression` | A general SQL expression. Hash segmentation is the preferred method of segmentation. Vertica recommends using its built-in HASH function, whose arguments resolve to table columns. If you use an expression other than HASH, Vertica issues a warning. |
The segmentation expression should specify columns with a large number of unique data values and acceptable skew in their data distribution. In general, primary key columns that meet these criteria are good candidates for hash segmentation.

For details, see Expression Requirements below.

<table>
<thead>
<tr>
<th>ALL NODES</th>
<th>Automatically distributes data evenly across all nodes when the projection is created. Node ordering is fixed.</th>
</tr>
</thead>
<tbody>
<tr>
<td>OFFSET offset</td>
<td>A zero-based offset that indicates on which node to start segmentation distribution.</td>
</tr>
<tr>
<td>Important:</td>
<td>If you create a projection for a table with the OFFSET option, be sure to create enough copies of each projection segment to satisfy system K-safety; otherwise, Vertica regards the projection as unsafe and cannot use it to query the table. You can ensure K-safety compliance when you create projections by combining OFFSET and KSAFE options in the CREATE PROJECTION statement. On executing this statement, Vertica automatically creates the necessary number of projection copies.</td>
</tr>
<tr>
<td>NODES node[ , ...]</td>
<td>Specifies a subset of the nodes in the cluster over which to distribute projection data. You can specify a node only once. To obtain a list of all cluster nodes, query the system table V_CATALOG.NODES.</td>
</tr>
</tbody>
</table>
Expression Requirements

A segmentation expression must specify table columns as they are defined in the source table. Projection column names are not supported.

The following restrictions apply to segmentation expressions:

- All leaf expressions must be constants or column references to a column in the CREATE PROJECTION’s SELECT list.
- The expression must return the same value over the life of the database.
- Aggregate functions are not allowed.
- The expression must return non-negative INTEGER values in the range $0 \leq x < 2^{63}$, and values are generally distributed uniformly over that range.

**Note:**
If the expression produces a value outside the expected range—for example, a negative value—no error occurs, and the row is added to the projection's first segment.

Examples

The following CREATE PROJECTION statement creates projection public.employee_dimension_super. It specifies to include all columns in table public.employee_dimension. The hash segmentation clause invokes the Vertica HASH function to segment projection data on the column employee_key; it also includes the ALL NODES clause, which specifies to distribute projection data evenly across all nodes in the cluster:

```sql
=> CREATE PROJECTION public.employee_dimension_super
   AS SELECT * FROM public.employee_dimension
   ORDER BY employee_key
   SEGMENTED BY hash(employee_key) ALL NODES;
```

Unsegmented Clause

Specifies to distribute identical copies of table or projection data across the cluster. Use this clause to facilitate distributed query execution on tables and projections that are too small to benefit from segmentation.
Vertica uses the same name to identify all instances of an unsegmented projection. For more information about projection name conventions, see Projection Naming.

**Syntax**

UNSEGMENTED \(\{\text{NODE } \text{node} \mid \text{ALL NODES}\}\)

**Parameters**

<table>
<thead>
<tr>
<th>NODE (\text{node})</th>
<th>Creates an unsegmented projection only on the specified node (\text{node}). To obtain a list of all cluster nodes, query the system table \texttt{V_CATALOG_NODES}.</th>
</tr>
</thead>
<tbody>
<tr>
<td>\text{ALL NODES}</td>
<td>Creates instances of the unsegmented projection on all cluster nodes. You must set this option if projection or system K-safety is greater than 0, otherwise Vertica regards the projection as unsafe and does not use it.</td>
</tr>
</tbody>
</table>

**Example**

This example creates an unsegmented projection for table \texttt{store.store\_dimension}:

```
=> CREATE PROJECTION store.store\_dimension\_proj (storekey, name, city, state)
    AS SELECT store\_key, store\_name, store\_city, store\_state
    FROM store\_store\_dimension
    UNSEGMENTED ALL NODES;
CREATE PROJECTION
```

```
=> SELECT anchor\_table\_name anchor\_table, projection\_name, node\_name
    FROM PROJECTIONS \WHERE projection\_basename='store\_dimension\_proj';
```

<table>
<thead>
<tr>
<th>anchor_table</th>
<th>projection_name</th>
<th>node_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>store_dimension</td>
<td>store_dimension_proj</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>store_dimension</td>
<td>store_dimension_proj</td>
<td>v_vmart_node0002</td>
</tr>
<tr>
<td>store_dimension</td>
<td>store_dimension_proj</td>
<td>v_vmart_node0003</td>
</tr>
</tbody>
</table>

(3 rows)

**CREATE PROJECTION (Live Aggregate Projections)**

Creates metadata for live aggregate projections in the Vertica catalog. Top-K projections are a type of live aggregate projection.
Information here focuses on creating live aggregate projections. For details about creating other types of projections, including projections with expressions, see CREATE PROJECTION.

Syntax

Grouping aggregate function results

```
CREATE PROJECTION [ IF NOT EXISTS ] [[database.]schema.]projection

...[ ( 
        .......{ projection-col | grouped-clause 
        ....... [ ENCODING encoding-type ] 
        ....... [ ACCESSRANK integer ] 
        ........} [,] 
        .... ]


... GROUP BY column-expr

... [ KSAFE [ k-num ] ]
```

Top-K aggregation

```
CREATE PROJECTION [ IF NOT EXISTS ] projection-name

...[ ( 
        .......{ projection-col | grouped-clause 
        ....... [ ENCODING encoding-type ] 
        ....... [ ACCESSRANK integer ] 
        .......} [,] 
        .... )


... LIMIT num-rows OVER (PARTITION BY column-expr ORDER BY column-expr)

... [ KSAFE [ k-num ] ]
```

Parameters

| IF NOT EXISTS | Specifies to generate an informational message if an object already exists under the specified name. If you omit this option and the object exists, Vertica generates a ROLLBACK error message. In both cases, the object is not created. The IF NOT EXISTS clause is useful for SQL scripts where you want to create an object if it does not already exist, and reuse the existing object if it does. |
For related information, see ON_ERROR_STOP.

<table>
<thead>
<tr>
<th><strong>[database.]schema</strong></th>
<th>Specifies the schema for this projection and its anchor table, where schema must be the same for both. If you specify a database, it must be the current database.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>projection</strong></td>
<td>Identifies the projection to create, where projection conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td><strong>projection-col</strong></td>
<td>The name of a projection column. If you do not specify projection column names, Vertica uses the anchor table column names in the SELECT statement.</td>
</tr>
<tr>
<td><strong>grouped-clause</strong></td>
<td>See GROUPED Clause.</td>
</tr>
<tr>
<td><strong>ENCODING encoding-type</strong></td>
<td>Specifies the column encoding type, by default set to AUTO.</td>
</tr>
<tr>
<td><strong>ACCESSRANK integer</strong></td>
<td>Overrides the default access rank for a column. Use this parameter to increase or decrease the speed at which Vertica accesses a column. For more information, see Overriding Default Column Ranking.</td>
</tr>
<tr>
<td><strong>table-col expr-with-table-cols</strong></td>
<td>A table column or expression of table columns to be included in the projection. If you specify projection column names, the two lists of projection columns and table columns/expressions must exactly match in number and order.</td>
</tr>
<tr>
<td><strong>FROM table [ [AS] ALIAS]</strong></td>
<td>Specifies the projection's anchor table, optionally qualified by an alias.</td>
</tr>
<tr>
<td><strong>GROUP BY column-expr [ , ...]</strong></td>
<td>One or more column expressions from the SELECT list. The first column-expr must be the first column expression in the SELECT list, the second column-expr must be the second column</td>
</tr>
</tbody>
</table>
expression in the SELECT list, and so on.

<table>
<thead>
<tr>
<th><strong>LIMIT num-rows</strong></th>
<th>The number of rows to return from the specified partition.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>OVER (PARTITION BY column-expr [, …])</strong></td>
<td>Specifies window partitioning by one or more column expressions from the SELECT list. The first <code>column-expr</code> is the first column expression in the SELECT list, the second <code>column-expr</code> is the second column expression in the SELECT list, and so on.</td>
</tr>
<tr>
<td>**ORDER BY column-expr [, …] [ASC</td>
<td>DESC]**</td>
</tr>
<tr>
<td><strong>KSAFE [ k-num ]</strong></td>
<td>Specifies K-safety for the projection, where ( k)-num must be equal to or greater than system K-safety. Vertica ignores this parameter if set for unsegmented projections. If you omit <code>k-num</code>, Vertica uses system K-safety. For general information, see K-Safety in Vertica Concepts.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser, or the following:

- Anchor table owner
- CREATE privilege on the schema

**Requirements and Restrictions**

Vertica does not regard live aggregate projections as `superprojections`, even those that include all table columns.
For other requirements and restrictions, see:

- Creating Live Aggregate Projections
- Creating Top-K Projections

**Examples**

See:

- Live Aggregate Projection Example
- Top-K Projection Examples

**CREATE PROJECTION (UDTFs)**

Creates metadata in the Vertica catalog for projections that invoke user-defined transform functions (UDTFs).

**Important:**
Currently, live aggregate projections can only reference UDTFs that are developed in C++.

**Syntax**

```
CREATE PROJECTION [ IF NOT EXISTS ] [[database.]schema.]projection
    [ ( 
        { projection-columns | grouped-clause
            [ ENCODING encoding-type ]
            [ ACCESSRANK integer ]
        ) [,-] ]
    ) ]
AS { 
    batch-query FROM { prepass-query sq-results | table [ [AS] ALIAS] } 
    | prepass-query 
}

batch-query

SELECT { table-column | expr-with-table-columns }[,-], batch-udtf(batch-args)
    OVER (PARTITION BATCH BY partition-column-expr[,,-])
    [ AS (batch-output-columns) ]

prepass-query

SELECT { table-column | expr-with-table-columns }[,-], prepass-udtf(prepass-args)
    OVER (PARTITION PREPASS BY partition-column-expr[,,-])
    [ AS (prepass-output-columns) ] FROM table-ref
```
**Parameters**

| **IF NOT EXISTS** | Specifies to generate an informational message if an object already exists under the specified name. If you omit this option and the object exists, Vertica generates a ROLLBACK error message. In both cases, the object is not created.  

The **IF NOT EXISTS** clause is useful for SQL scripts where you want to create an object if it does not already exist, and reuse the existing object if it does.  

For related information, see **ON_ERROR_STOP**. |
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>**[database.]**schema</td>
<td>Specifies the schema for this projection and its anchor table, where <em>schema</em> must be the same for both. If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><strong>projection</strong></td>
<td>Identifies the projection to create, where <em>projection</em> conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema. The projection is created in the same schema as the anchor table.</td>
</tr>
</tbody>
</table>
| projection-column | The name of a projection column.  

If you do not specify projection column names, Vertica uses the anchor table column names that are specified in the SELECT statement. |
| grouped-clause | See GROUPED Clause. |
| ENCODING  **encoding-type** | Specifies the column *encoding type*, by default set to AUTO. |
| **ACCESSRANK** `<integer>` | Overrides the default access rank for a column. Use this parameter to increase or decrease the speed at which Vertica accesses a column. For more information, see [Overriding Default Column Ranking](#). |

| **table-column** | A table column or expression of table columns to include in the projection. |

| **expr-with-table-columns** | |

| **batch-udtf(batch-args)** | The [batch UDTF](#) to invoke each time the following events occur: |

- Tuple mover mergeout
- Queries on the projection
- If invoked singly, on data load operations |

**Important:** If the projection definition includes a pre-pass subquery, `batch-args` must exactly match the pre-pass UDTF output columns, in name and order. |

| **prepass-udtf(prepass-args)** | The [pre-pass UDTF](#) to invoke on each load operation such as COPY or INSERT. |

If specified in a subquery, the pre-pass UDTF returns transformed data to the batch query for further processing. Otherwise, the pre-pass query results are added to projection data storage. |

| **OVER (PARTITION BATCH BY partition-col-expr[, ...])** | Specifies the UDTF type and how to partition the data it returns: |

- BATCH identifies the UDTF as a [batch UDTF](#).
- PREPASS identifies the UDTF as a [pre-pass UDTF](#). |

In both cases, the OVER clause specifies partitioning with one or more column
expressions from the SELECT list. The first \textit{partition-column-expr} is the first column expression in the SELECT list, the second \textit{partition-column-expr} is the second column expression in the SELECT list, and so on.

\textbf{Note:}
The projection is implicitly segmented and ordered on \texttt{PARTITION BY} columns.

<table>
<thead>
<tr>
<th>\texttt{AS (batch-output-columns)} \texttt{AS (prepass-output-columns)}</th>
<th>Optionally names columns that are returned by the UDTF. If a pre-pass subquery omits this clause, the outer batch query UDTF arguments (\texttt{batch-args}) must reference the column names as they are defined in the pre-pass UDTF.</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>\texttt{table [ [AS] ALIAS]}</th>
<th>Specifies the projection's anchor table, optionally qualified by an alias.</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>\texttt{sq-results}</th>
<th>Subquery result set that is returned to the outer batch UDTF.</th>
</tr>
</thead>
</table>

**Privileges**

Superuser, or the following:

- Anchor table owner
- CREATE privilege on the schema
- EXECUTE privileges on all UDTFs that are referenced by the projection

**Restrictions**

Vertica does not regard live aggregate projections as \texttt{superprojections}, even one that includes all table columns.
UDTF Types

CREATE PROJECTION can define live aggregate projections that invoke user-defined transform functions (UDTFs). Vertica invokes UDTFs at multiple points of projection processing:

- **Pre-pass UDTFs**: Invoked when data is loaded into the projection's anchor table—for example through COPY or INSERT statements. A pre-pass UDTF transforms the new data before it is stored in the projection's ROS containers. You identify a pre-pass UDTF in the projection's PARTITION BY clause, through the keyword PREPASS.

- **Batch UDTFs**: Invoked on three events: the Vertica tuple mover consolidates stored projection data (mergeout); the projection is queried; and if invoked singly, data load operations. In all cases, the UDTF aggregates projection data and stores the aggregated results. Aggregation is cumulative across mergeout and load operations, and is completed (if necessary) on query execution. You identify a batch UDTF in the projection's PARTITION BY clause, through the keyword BATCH.

Vertica stores all UDTF results in projection ROS containers, thereby enabling faster response time when you query the projection.

UDTF Specification Options

A projection definition can specify up to two UDTFs, in any of the following ways:

- **Single pre-pass UDTF**: The pre-pass UDTF transforms newly loaded data and stores it in the projection. Use the following syntax:

```sql
=> CREATE PROJECTION projection-name
   ({{ projection-column | grouped-clause
      [ ENCODING encoding-type ]
      [ ACCESSRANK integer ] }})
   AS SELECT ..., udf(args)
   OVER(PARTITION PREPASS BY partition-columns) AS (prepass-output-columns) FROM table-ref;
```

- **Single batch UDTF**: The batch UDTF transforms and aggregates projection data on mergeout, insert, and query operations. Use the following syntax:

```sql
=> CREATE PROJECTION projection-name
   ({{ projection-column | grouped-clause
      [ ENCODING encoding-type ]
      [ ACCESSRANK integer ] }})
   AS SELECT ..., udf(args)
   OVER(PARTITION BATCH BY partition-columns) AS (batch-output-columns) FROM table-ref;
```
• **Pre-pass and batch UDTFs:** You can define a projection with a subquery that invokes a pre-pass UDTF. The pre-pass UDTF returns transformed data to the top-level batch query. The batch UDTF then iteratively aggregates all projection data. Use the following syntax:

```
=> CREATE PROJECTION projection-name
   ( [ projection-column | grouped-clause ]
     [ ENCODING encoding-type ]
     [ ACCESSRANK integer ] ) )
   AS SELECT ..., batch-udtf(batch-args)
   OVER ( PARTITION BATCH BY partition-columns ) AS (batch-output-columns)
   FROM ( SELECT ..., prepass-udtf(prepass-args)
   OVER ( PARTITION PREPASS BY partition-columns ) AS (prepass-output-columns)
   FROM table-ref ) sq-ref;
```

### Examples

See Examples in Pre-Aggregating UDTF Results.

### See Also

Pre-Aggregating UDTF Results

### CREATE RESOURCE POOL

Creates a custom resource pool and sets one or more resource pool parameters.

### Syntax

```
CREATE RESOURCE POOL pool-name [ parameter-name setting ]...
```

### Parameters

<table>
<thead>
<tr>
<th>pool-name</th>
<th>The name of the resource pool. <strong>Built-in pool</strong> names cannot be used for user-defined pools.</th>
</tr>
</thead>
</table>

**Note:** If you specify a resource pool name with uppercase letters, Vertica converts them to
<table>
<thead>
<tr>
<th><strong>parameter-name</strong></th>
<th>The parameter to set, listed below.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>setting</strong></td>
<td>The value to set on parameter-name. To reset this parameter to its default value, specify DEFAULT.</td>
</tr>
</tbody>
</table>

**Note:**
Default values specified in this table pertain only to user-defined resource pools. For built-in pool default values, see Built-In Resource Pools Configuration, or query system table RESOURCE_POOL_DEFAULTS.

<table>
<thead>
<tr>
<th><strong>CASCADE TO</strong></th>
<th>Specifies a secondary resource pool for executing queries that exceed the RUNTIMECAP setting of their assigned resource pool:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>CASCADE TO secondary-pool</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>CPUAFFINITYMODE</strong></th>
<th>Specifies whether the resource pool has exclusive or shared use of the CPUs specified in CPUAFFINITYSET:</th>
</tr>
</thead>
<tbody>
<tr>
<td>CPUAFFINITYMODE { SHARED</td>
<td>EXCLUSIVE</td>
</tr>
<tr>
<td></td>
<td>• SHARED: Queries that run in this pool share its CPUAFFINITYSET CPUs with other Vertica resource pools.</td>
</tr>
<tr>
<td></td>
<td>• EXCLUSIVE: Dedicates CPUAFFINITYSET CPUs to this resource pool only, and excludes other Vertica resource pools. If CPUAFFINITYSET is set as a percentage, then that percentage of CPU resources available to Vertica is assigned solely for this resource pool.</td>
</tr>
<tr>
<td></td>
<td>• ANY (default): Queries in this resource pool can run on any CPU, invalid if CPUAFFINITYSET designates CPU resources.</td>
</tr>
</tbody>
</table>

**Important:**
CPUAFFINITYMODE and CPUAFFINITYSET must be set together in the same statement.

| **CPUAFFINITYSET** | Specifies which CPUs are available to this resource |
pool. All cluster nodes must have the same number of CPUs. The CPU resources assigned to this set are unavailable to general resource pools.

```
CPUAFFINITYSET {
    'cpu-index[,..]' | 'cpu-index\_1-cpu-index\_n' | 'integer\%' | NONE
}
```

- `cpu-index[,..]`: Dedicates one or more comma-delimited CPUs to this pool.
- `cpu-index\_1-cpu-index\_n`: Dedicates a range of contiguous CPU indexes to this pool
- `integer\%`: Percentage of all available CPUs to use for this pool. Vertica rounds this percentage down to include whole CPU units.
- `NONE` (default): No affinity set is assigned to this resource pool. The queries associated with this pool are executed on any CPU.

**Important:**
CPUAFFINITYSET and CPUAFFINITYMODE must be set together in the same statement.

**EXECUTIONPARALLELISM** Limits the number of threads used to process any single query issued in this resource pool.

```
EXECUTIONPARALLELISM { limit | AUTO }
```

- `Limit`: An integer value between 1 and the number of cores. Setting this parameter to a reduced value increases throughput of short queries issued in the pool, especially if the queries are executed concurrently.
- `AUTO` or `0` (default): Vertica calculates the setting from the number of cores, available memory, and amount of data in the system. Unless memory is limited, or the amount of data is very small, Vertica sets this parameter to the number of cores on the node.

**MAXCONCURRENCY** Sets the maximum number of concurrent execution slots available to the resource pool, across the
### cluster:

```text
MAXCONCURRENCY { integer | NONE }
```

NONE (default) specifies unlimited number of concurrent execution slots.

### MAXMEMORYSIZE

The maximum size per node the resource pool can grow by borrowing memory from the **GENERAL** pool:

```text
MAXMEMORYSIZE {
    'integer' |
    'integer{K|M|G|T}' |
    NONE
}
```

- **integer%**: Percentage of total memory
- **integer{K|M|G|T}**: Amount of memory in kilobytes, megabytes, gigabytes, or terabytes
- **NONE (default)**: Unlimited, pool can borrow any amount of available memory from the **GENERAL** pool.

### MAXQUERYMEMORYSIZE

The maximum amount of memory that this pool can allocate at runtime to process a query. If the query requires more memory than this setting, Vertica stops execution and returns an error.

Set this parameter as follows:

```text
MAXQUERYMEMORYSIZE {
    'integer' |
    'integer{K|M|G|T}' |
    NONE
}
```

- **integer%**: Percentage of MAXMEMORYSIZE for this pool.
- **integer{K|M|G|T}**: Amount of memory in kilobytes, megabytes, gigabytes, or terabytes, up to the value of MAXMEMORYSIZE.
- **NONE (default)**: Unlimited; pool can borrow any amount of available memory from the **GENERAL** pool, within the limits set by MAXMEMORYSIZE.

### MEMORYSIZE

The amount of total memory available to the Vertica resource manager that is allocated to this pool per node:
**MEMORYSIZE**

```plaintext
{ 'integer%' |
  'integer{K|M|G|T}' }
```

- `integer%`: Percentage of total memory
- `integer{K|M|G|T}`: Amount of memory in kilobytes, megabytes, gigabytes, or terabytes

**Default:** 0%. No memory allocated, the resource pool borrows memory from the **GENERAL** pool.

### PLANNEDCONCURRENCY

Specifies the preferred number queries to execute concurrently in the resource pool. This setting applies to the entire cluster:

```plaintext
PLANNEDCONCURRENCY { num-queries | AUTO }
```

- `num-queries`: Integer value ≥ 1, specifies the preferred number of concurrently executing queries. When possible, query resource budgets are limited to allow this level of concurrent execution.
- `AUTO` (default): Value is calculated automatically at query runtime. Vertica sets this parameter to the lower of these two calculations, but never less than 4:
  - Number of logical cores
  - Memory divided by 2GB

For clusters where the number of logical cores differs on different nodes, AUTO can apply differently on each node. Distributed queries run like the minimal effective planned concurrency. Single node queries run with the planned concurrency of the initiator.

**Tip:**

Change this parameter only after evaluating performance over a period of time.

### PRIORITY

Specifies priority of queries in this pool when they compete for resources in the **GENERAL** pool:

```plaintext
PRIORITY { integer | HOLD }
```

- `integer`: A negative or positive integer value,
where higher numbers denote higher priority:

- User-defined pools: -100 to 100
- Built-in pools **SYSQUERY, RECOVERY, and TM**: -110 to 110
- HOLD: Sets priority to -999. Queries in this pool are queued until **QUEUETIMEOUT** is reached.

**Default**: 0

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>QUEUETIMEOUT</strong></td>
<td>Species how long a request can wait for pool resources before it is rejected:</td>
</tr>
<tr>
<td></td>
<td>SPECIE<strong>QUEUETIMEOUT</strong> { integer</td>
</tr>
<tr>
<td></td>
<td><strong>integer</strong>: Maximum wait time in seconds</td>
</tr>
<tr>
<td></td>
<td><strong>NONE</strong>: No maximum wait time, request can be queued indefinitely.</td>
</tr>
<tr>
<td></td>
<td><strong>Default</strong>: 300 seconds</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>RUNTIMECAP</strong></td>
<td>Prevents runaway queries by setting the maximum time a query in the pool can execute. If a query exceeds this setting, it tries to cascade to a secondary pool:</td>
</tr>
<tr>
<td></td>
<td>SPECIE<strong>RUNTIMECAP</strong> { ‘interval’</td>
</tr>
<tr>
<td></td>
<td><strong>interval</strong>: An <strong>interval</strong> of 1 minute or 100 seconds; should not exceed one year.</td>
</tr>
<tr>
<td></td>
<td><strong>NONE</strong> (default): No time limit on queries running in this pool.</td>
</tr>
<tr>
<td></td>
<td>To specify a value in days, provide an integer value. To provide a value less than one day, provide the interval in the format <strong>hours:minutes:seconds</strong>. For example a value of <strong>1:30:00</strong> would equal 90 minutes.</td>
</tr>
<tr>
<td></td>
<td>If the user or session also has a <strong>RUNTIMECAP</strong>, the shorter limit applies.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>RUNTIMEPRIORITY</strong></td>
<td>Determines how the resource manager should prioritize dedication of run-time resources (CPU, I/O bandwidth) to queries already running in this resource pool:</td>
</tr>
<tr>
<td></td>
<td>SPECIE<strong>RUNTIMEPRIORITY</strong> { HIGH</td>
</tr>
<tr>
<td>Parameter</td>
<td>Default: MEDIUM</td>
</tr>
<tr>
<td>----------------------------</td>
<td>--------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD</td>
<td>Specifies in seconds a time limit in which a query must finish before the resource manager assigns to it the resource pool's RUNTIMEPRIORITY. All queries begin running at a HIGH priority. When a query's duration exceeds this threshold, it is assigned the RUNTIMEPRIORITY of the resource pool.</td>
</tr>
<tr>
<td></td>
<td><strong>RUNTIMEPRIORITYTHRESHOLD</strong> seconds</td>
</tr>
<tr>
<td></td>
<td><strong>Default:</strong> 2</td>
</tr>
<tr>
<td>SINGLEINITIATOR</td>
<td>By default, set to false for backward compatibility. Do not change this setting.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**Examples**

This example shows how to create a resource pool with MEMORYSIZE of 1800 MB.

```sql
=> CREATE RESOURCE POOL ceo_pool MEMORYSIZE '1800M' PRIORITY 10;
CREATE RESOURCE POOL
```

Assuming the CEO report user already exists, associate this user with the preceding resource pool using ALTER USER statement.

```sql
=> GRANT USAGE ON RESOURCE POOL ceo_pool to ceo_user;
GRANT PRIVILEGE
=> ALTER USER ceo_user RESOURCE POOL ceo_pool;
ALTER USER
```

Issue the following command to confirm that the ceo_user is associated with the ceo_pool:

```sql
=> SELECT * FROM users WHERE user_name = 'ceo_user';
-| RECORD 1 |------------------------------------------------|
| user_id    | 45035996273733402 |
| user_name  | ceo_user         |
| is_super_user | f             |
| profile_name | default        |
| is_locked  | f               |
| lock_time  |                 |
```
This example shows how to create and designate secondary resource pools.

```sql
=> CREATE RESOURCE POOL rp3 RUNTIMECAP '5 minutes';
=> CREATE RESOURCE POOL rp2 RUNTIMECAP '3 minutes' CASCADE TO rp3;
=> CREATE RESOURCE POOL rp1 RUNTIMECAP '1 minute' CASCADE TO rp2;
=> SET SESSION RESOURCE_POOL = rp1;
```

### See Also

- ALTER RESOURCE POOL
- CREATE USER
- DROP RESOURCE POOL
- SET SESSION RESOURCE_POOL
- SET SESSION MEMORYCAP
- Managing Workloads

### Built-In Pools

Vertica is preconfigured with built-in pools for various system tasks:

- GENERAL
- BLOBDATA
- DBD
- JVM
- METADATA
- RECOVERY
- REFRESH
- SYSDATA
- SYSQUERY
- TM
- WOSDATA

Built-in pools can be customized to suit your usage requirements. See ALTER RESOURCE POOL for details on resource pool settings.
GENERAL

Catch-all pool used to answer requests that have no specific resource pool associated with them. Any memory left over after memory has been allocated to all other pools is automatically allocated to the GENERAL pool. The MEMORYSIZE parameter of the GENERAL pool is undefined (variable), however, the GENERAL pool must be at least 1GB in size and cannot be smaller than 25% of the memory in the system.

The MAXMEMORYSIZE parameter of the GENERAL pool has special meaning; when set as a % value it represents the percent of total physical RAM on the machine that the Resource Manager can use for queries. By default, it is set to 95%. MAXMEMORYSIZE governs the total amount of RAM that the Resource Manager can use for queries, regardless of whether it is set to a percent or to a specific value (for example, '10GB')

User-defined pools can borrow memory from the GENERAL pool to satisfy requests that need extra memory until the MAXMEMORYSIZE parameter of that pool is reached. If the pool is configured to have MEMORYSIZE equal to MAXMEMORYSIZE, it cannot borrow any memory from the GENERAL pool. When multiple pools request memory from the GENERAL pool, they are granted access to general pool memory according to their priority setting. In this manner, the GENERAL pool provides some elasticity to account for point-in-time deviations from normal usage of individual resource pools.

Vertica recommends reducing the GENERAL pool MAXMEMORYSIZE if your catalog uses over 5 percent of overall memory. You can calculate what percentage of GENERAL pool memory the catalog uses as follows:

```sql
=> WITH memory_use_metadata AS (SELECT node_name, memory_size_kb FROM resource_pool_status WHERE pool_name='metadata'),
    memory_use_general AS (SELECT node_name, memory_size_kb FROM resource_pool_status WHERE pool_name='general')
SELECT m.node_name, (((m.memory_size_kb/g.memory_size_kb) * 100)::NUMERIC(4,2)) pct_catalog_usage
FROM memory_use_metadata m JOIN memory_use_general g ON m.node_name = g.node_name;
```

<table>
<thead>
<tr>
<th>node_name</th>
<th>pct_catalog_usage</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0001</td>
<td>0.41</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>0.37</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>0.36</td>
</tr>
</tbody>
</table>

(3 rows)
**BLOBDATA**

Controls resource usage for in-memory blobs. *In-memory blobs* are objects used by a number of the machine learning SQL functions. You should adjust this pool if you plan on processing large machine learning workloads. For information about tuning the pool, see [Tuning for Machine Learning](#).

If a query using the BLOBDATA pool exceeds its query planning budget, then it spills to disk. For more information about tuning your query budget, see [Query Budgeting](#).

**DBD**

Controls resource usage for [Database Designer](#) processing. Use of this pool is enabled by configuration parameter `DBDUseOnlyDesignerResourcePool`, by default set to false.

By default, QUEUETIMEOUT is set to 0 for this pool. When resources are under pressure, this setting causes the DBD to time out immediately, and not be queued to run later. Database Designer then requests the user to run the designer later, when resources are more available.

**Important:**
Do not change QUEUETIMEOUT or any DBD resource pool parameters.

**JVM**

Controls Java Virtual Machine resources used by Java User Defined Extensions. When a Java UDx starts the JVM, it draws resources from the those specified in the JVM resource pool. Vertica does not reserve memory in advance for the JVM pool. When needed, the pool can expand to 10% of physical memory or 2 GB of memory, whichever is smaller. If you are buffering large amounts of data, you may need to increase the size of the JVM resource pool.

You can adjust the size of your JVM resource pool by changing its configuration settings. Unlike other resource pools, the JVM resource pool does not release resources until a session is closed.
**METADATA**

Tracks memory allocated for catalog data and storage data structures. This pool increases in size as Vertica metadata consumes additional resources. Memory assigned to the METADATA pool is subtracted from the GENERAL pool, enabling the Vertica resource manager to make more effective use of available resources. If the METADATA resource pool reaches 75% of the GENERAL pool, Vertica stops updating METADATA memory size and displays a warning message in vertica.log. You can enable or disable the METADATA pool with configuration parameter `EnableMetadataMemoryTracking`.

If you created a "dummy" or "swap" resource pool to protect resources for use by your operating system, you can replace that pool with the METADATA pool.

Users cannot change the parameters of the METADATA resource pool.

**RECOVERY**

Used by queries issued when recovering another node of the database. The MAXCONCURRENCY parameter is used to determine how many concurrent recovery threads to use. You can use the PLANNEDCONCURRENCY parameter (by default, set to twice the MAXCONCURRENCY) to tune how to apportion memory to recovery queries.

See Tuning for Recovery.

**REFRESH**

Used by queries issued by `PROJECTION_REFRESHES` operations. Refresh does not currently use multiple concurrent threads; thus, changes to the MAXCONCURRENCY values have no effect.

See Scenario: Tuning for Refresh.

**SYSDATA**

Reserved for temporary storage of intermediate results of queries against system monitoring and catalog tables. If the SYSDATA pool size is too low, Vertica cannot execute
queries for large system tables or during high concurrent access to system tables. In Vertica version 9.3 and later, this pool has no resources and is not used.

**Note:** MAXMEMORYSIZE of the SYSDATA pool cannot be changed if any of its memory is in use.

### SYSQUERY

Runs queries against all system monitoring and catalog tables. The SYSQUERY pool reserves resources for system table queries so that they are never blocked by contention for available resources.

### TM

The Tuple Mover (TM) pool. You can set the MAXCONCURRENCY parameter for the TM pool to allow concurrent TM operations.

See Tuning Tuple Mover Pool Settings.

### WOSDATA

In databases created in Vertica ≥ 9.3, this pool has a default memory size of 0 MB. Instead, Vertica uses the load method DIRECT to load data directly to ROS, bypassing the WOS. The resources formerly assigned to this pool are now assigned to the TM pool. You can control this behavior with configuration parameter DMLTargetDirect.

In databases created in earlier versions of Vertica, this pool is the Write Optimized Store (WOS) resource pool. Data loads to the WOS automatically spill to the ROS when a certain amount of WOS usage is exceeded. Vertica uses the PLANNEDCONCURRENCY parameter of the WOSDATA pool to determine this spill threshold. For instance, if PLANNEDCONCURRENCY of the WOSDATA pool is set to 4, when a load occupies one quarter of the WOS, it spills to the ROS.

The WOSDATA pool is limited to a size of 2GB or 25% of the GENERAL pool's limits, whichever is less. However, when the GENERAL pool has a limit of 20GB or higher, the WOSDATA pool will instead have 2GB of dedicated memory.
You cannot change the MAXMEMORYSIZE parameter of the WOSDATA pool if any of its memory is in use. For example, you cannot change MAXMEMORYSIZE unless you first disable trickle loading jobs and wait until the WOS is empty.

**Note:**
Eon Mode does not use the WOS. When creating or upgrading an Eon Mode database, Vertica sets the default value for MAXMEMORYSIZE and MEMORYSIZE for the WOSDATA resource pool to 0.

See [Scenario: Tuning for Continuous Load and Query](#).

### For More Information

For descriptions of resource pool parameters, see [CREATE RESOURCE POOL](#).

### Built-In Resource Pools Configuration

To view the current and default configuration for built-in resource pools, query the system tables RESOURCE_POOLS and RESOURCE_POOL_DEFAULTS, respectively. The sections below provide this information, and also indicate which built-in pool parameters can be modified with [ALTER RESOURCE POOL](#):

- GENERAL
- BLOBDATA
- DBD
- JVM
- METADATA
- RECOVERY
- REFRESH
- SYSDATA
- SYSQUERY
- TM
- WOSDATA
GENERAL

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Settings</th>
</tr>
</thead>
<tbody>
<tr>
<td>MEMORYSIZE</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>MAXMEMORYSIZE</td>
<td>The maximum memory to use for all resource pools, one of the following:</td>
</tr>
<tr>
<td></td>
<td>MAXMEMORYSIZE {</td>
</tr>
<tr>
<td></td>
<td>'integer%'</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>• integer%: Percentage of total system RAM, must be ≥ 25%</td>
</tr>
<tr>
<td></td>
<td>• integer{K</td>
</tr>
<tr>
<td></td>
<td>Caution: Setting this parameter to 100% generates warning of potential swapping.</td>
</tr>
<tr>
<td></td>
<td>For example, if your node has 64GB of memory, setting MAXMEMORYSIZE to 50% allocates half of available memory. Thus, the maximum amount of memory available to all resource pools is 32GB.</td>
</tr>
<tr>
<td></td>
<td>Default: 95%</td>
</tr>
<tr>
<td>MAXQUERYMEMORYSIZE</td>
<td>The maximum amount of memory allocated by this pool to process any query:</td>
</tr>
<tr>
<td></td>
<td>MAXQUERYMEMORYSIZE {</td>
</tr>
<tr>
<td></td>
<td>'integer%'</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>• integer%: Percentage of MAXMEMORYSIZE for this pool.</td>
</tr>
<tr>
<td></td>
<td>• integer{K</td>
</tr>
<tr>
<td>Parameter</td>
<td>Settings</td>
</tr>
<tr>
<td>----------------------------------------</td>
<td>--------------------------------</td>
</tr>
<tr>
<td>EXECUTIONPARALLELISM</td>
<td>Default: AUTO</td>
</tr>
<tr>
<td>PRIORITY</td>
<td>Default: 0</td>
</tr>
<tr>
<td>RUNTIMEPRIORITY</td>
<td>Default: Medium</td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD</td>
<td>Default: 2</td>
</tr>
<tr>
<td>QUEUETIMEOUT</td>
<td>Default: 00:05 (minutes)</td>
</tr>
<tr>
<td>RUNTIMECAP</td>
<td>Prevents runaway queries by setting the maximum time a query in the pool can execute. If a query exceeds this setting, it tries to cascade to a secondary pool:</td>
</tr>
<tr>
<td></td>
<td>RUNTIMECAP { 'interval'</td>
</tr>
<tr>
<td></td>
<td>• interval: An interval of 1 minute or 100 seconds; should not exceed one year.</td>
</tr>
<tr>
<td></td>
<td>• NONE (default): No time limit on queries running in this pool.</td>
</tr>
<tr>
<td>PLANNEDCONCURRENCY</td>
<td>The number of concurrent queries you expect to run against the resource pool, an integer ≥ 4. If set to AUTO (default), Vertica automatically sets PLANNEDCONCURRENCY at query runtime, choosing the lower of these two values:</td>
</tr>
<tr>
<td></td>
<td>• Number of cores</td>
</tr>
<tr>
<td></td>
<td>• Memory/2GB</td>
</tr>
<tr>
<td></td>
<td>Important: In systems with a large number of cores, the default AUTO setting of PLANNEDCONCURRENCY is liable to be too low. In this case, set the parameter to the actual number of cores:</td>
</tr>
<tr>
<td></td>
<td>ALTER RESOURCE POOL general PLANNEDCONCURRENCY #cores;</td>
</tr>
<tr>
<td></td>
<td>Default: AUTO</td>
</tr>
<tr>
<td>MAXCONCURRENCY</td>
<td>Default: Empty</td>
</tr>
</tbody>
</table>
### Parameter Settings

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Settings</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Caution:</strong></td>
<td>Must be set ≥ 1, otherwise Vertica generates warning that system queries might be unable to execute.</td>
</tr>
<tr>
<td>SINGLEINITIATOR</td>
<td>Default: False.</td>
</tr>
<tr>
<td><strong>Important:</strong></td>
<td>Included for backwards compatibility. Do not change.</td>
</tr>
<tr>
<td>CPUAFFINITYSET</td>
<td>Default: Empty</td>
</tr>
<tr>
<td>CPUAFFINITYMODE</td>
<td>Default: ANY</td>
</tr>
<tr>
<td>CASCADETO</td>
<td>Default: Empty</td>
</tr>
</tbody>
</table>

### BLOBDATA

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>MEMORYSIZE</td>
<td>0%</td>
</tr>
<tr>
<td>MAXMEMORYSIZE</td>
<td>10</td>
</tr>
<tr>
<td>MAXQUERYMEMORYSIZE</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>EXECUTIONPARALLELISM</td>
<td></td>
</tr>
<tr>
<td>PRIORITY</td>
<td></td>
</tr>
<tr>
<td>RUNTIMEPRIORITY</td>
<td></td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD</td>
<td></td>
</tr>
<tr>
<td>QUEUETIMEOUT</td>
<td></td>
</tr>
<tr>
<td>RUNTIMECAP</td>
<td>NONE</td>
</tr>
<tr>
<td>PLANNEDCONCURRENCY</td>
<td>AUTO</td>
</tr>
</tbody>
</table>
### DBD

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>MEMORYSIZE</td>
<td>0%</td>
</tr>
<tr>
<td>MAXMEMORYSIZE</td>
<td>Unlimited</td>
</tr>
<tr>
<td>MAXQUERYMEMORYSIZE</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>EXECUTIONPARALLELISM</td>
<td>AUTO</td>
</tr>
<tr>
<td>PRIORITY</td>
<td>0</td>
</tr>
<tr>
<td>RUNTIMEPRIORITY</td>
<td>MEDIUM</td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD</td>
<td>0</td>
</tr>
<tr>
<td>QUEUETIMEOUT</td>
<td>0</td>
</tr>
<tr>
<td>RUNTIMECAP</td>
<td>NONE</td>
</tr>
<tr>
<td>PLANNEDCONCURRENCY</td>
<td>AUTO</td>
</tr>
<tr>
<td>MAXCONCURRENCY</td>
<td>NONE</td>
</tr>
<tr>
<td>SINGLEINITIATOR</td>
<td>True</td>
</tr>
</tbody>
</table>

**Important:**
Included for backwards compatibility. Do not change.
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>CPUAFFINITYSET</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>CPUAFFINITYMODE</td>
<td>ANY / cannot be set</td>
</tr>
<tr>
<td>CASCADESTO</td>
<td>Empty / cannot be set</td>
</tr>
</tbody>
</table>

### JVM

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>MEMORYSIZE</td>
<td>0%</td>
</tr>
<tr>
<td>MAXMEMORYSIZE</td>
<td>10% of memory or 2 GB, whichever is smaller</td>
</tr>
<tr>
<td>MAXQUERYMEMORYSIZE</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>EXECUTIONPARALLELISM</td>
<td>AUTO</td>
</tr>
<tr>
<td>PRIORITY</td>
<td>0</td>
</tr>
<tr>
<td>RUNTIMEPRIORITY</td>
<td>MEDIUM</td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD</td>
<td>2</td>
</tr>
<tr>
<td>QUEUETIMEOUT</td>
<td>00:05 (minutes)</td>
</tr>
<tr>
<td>RUNTIMECAP</td>
<td>NONE</td>
</tr>
<tr>
<td>PLANNEDCONCURRENCY</td>
<td>AUTO</td>
</tr>
<tr>
<td>MAXCONCURRENCY</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>SINGLEINITIATOR</td>
<td>FALSE</td>
</tr>
</tbody>
</table>

**Important:**

Included for backwards compatibility. Do not change.

| CPUAFFINITYSET       | Empty / cannot be set               |
| CPUAFFINITYMODE      | ANY / cannot be set                 |
| CASCADESTO           | Empty / cannot be set               |
## METADATA

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>MEMORYSIZE</td>
<td>0%</td>
</tr>
<tr>
<td>MAXMEMORYSIZE</td>
<td>Unlimited</td>
</tr>
<tr>
<td>MAXQUERYMEMORYSIZE</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>EXECUTIONPARALLELISM</td>
<td>AUTO</td>
</tr>
<tr>
<td>PRIORITY</td>
<td>108</td>
</tr>
<tr>
<td>RUNTIMEPRIORITY</td>
<td>HIGH</td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD</td>
<td>0</td>
</tr>
<tr>
<td>QUEUETIMEOUT</td>
<td>0</td>
</tr>
<tr>
<td>RTEIMECAP</td>
<td>NONE</td>
</tr>
<tr>
<td>PLANNEDCONCURRENCY</td>
<td>AUTO</td>
</tr>
<tr>
<td>MAXCONCURRENCY</td>
<td>0</td>
</tr>
<tr>
<td>SINGLEINITIATOR</td>
<td>FALSE.</td>
</tr>
<tr>
<td>CPUAFFINITYSET</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>CPUAFFINITYMODE</td>
<td>ANY / cannot be set</td>
</tr>
<tr>
<td>CASCADETO</td>
<td>Empty / cannot be set</td>
</tr>
</tbody>
</table>

**Important:** Included for backwards compatibility. Do not change.
# RECOVERY

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>MEMORYSIZE</td>
<td>0%</td>
</tr>
<tr>
<td>MAXMEMORYSIZE</td>
<td>The maximum size per node the resource pool can grow by borrowing memory from the GENERAL pool:</td>
</tr>
<tr>
<td></td>
<td>MAXMEMORYSIZE {</td>
</tr>
<tr>
<td></td>
<td>'integer%'</td>
</tr>
<tr>
<td></td>
<td>}</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Caution:</td>
</tr>
<tr>
<td></td>
<td>Setting must resolve to ≥ 25%. Otherwise, Vertica generates a warning that system queries might be unable to execute.</td>
</tr>
<tr>
<td>MAXQUERYMEMORYSIZE</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>EXECUTIONPARALLELISM</td>
<td>AUTO</td>
</tr>
<tr>
<td>PRIORITY</td>
<td>One of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Caution:</td>
</tr>
<tr>
<td></td>
<td>Change these settings only under guidance from Vertica technical support.</td>
</tr>
<tr>
<td>RUNTIMEPRIORITY</td>
<td>MEDIUM</td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD</td>
<td>60</td>
</tr>
<tr>
<td>Parameter</td>
<td>Default Setting</td>
</tr>
<tr>
<td>----------------------------</td>
<td>------------------------------------------------------</td>
</tr>
<tr>
<td>QUEUETIMEOUT</td>
<td>00:05 (minutes)</td>
</tr>
<tr>
<td>RUNTIMECAP</td>
<td>NONE</td>
</tr>
<tr>
<td>PLANNEDCONCURRENCY</td>
<td>AUTO</td>
</tr>
<tr>
<td>MAXCONCURRENCY</td>
<td>By default, set as follows:</td>
</tr>
</tbody>
</table>
|                           | \[
|                           | \( \frac{\text{numberCores}}{2} + 1 \)             |
|                           |                                                     |
|                           | Thus, given a system with four cores,                |
|                           | MAXCONCURRENCY has a default setting of 3.           |
|                           |                                                     |
| Note:                     | 0 or NONE (unlimited) are invalid settings.          |
| SINGLEINITIATOR            | True.                                                |
| CPUAFFINITYSET             | Empty / cannot be set                                |
| CPUAFFINITYMODE            | ANY / cannot be set                                  |
| CASCADETO                  | Empty / cannot be set                                |

**REFRESH**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>MEMORYSIZE</td>
<td>0%</td>
</tr>
<tr>
<td>MAXMEMORYSIZE</td>
<td>NONE (unlimited)</td>
</tr>
<tr>
<td>MAXQUERYMEMORYSIZE</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>EXECUTIONPARALLELISM</td>
<td>AUTO</td>
</tr>
<tr>
<td>PRIORITY</td>
<td>-10</td>
</tr>
</tbody>
</table>
### Parameter Defaults

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>RUNTIMEPRIORITY</td>
<td>MEDIUM</td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD</td>
<td>60</td>
</tr>
<tr>
<td>QUEUETIMEOUT</td>
<td>00:05 (minutes)</td>
</tr>
<tr>
<td>RUNCAP</td>
<td>NONE (unlimited)</td>
</tr>
<tr>
<td>PLANNEDCONCURRENCY</td>
<td>AUTO (4)</td>
</tr>
<tr>
<td>MAXCONCURRENCY</td>
<td>3</td>
</tr>
<tr>
<td></td>
<td>This parameter must be set ≥ 1.</td>
</tr>
<tr>
<td>SINGLEINITIATOR</td>
<td>True.</td>
</tr>
<tr>
<td>CPUAFFINITYSET</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>CPUAFFINITYMODE</td>
<td>ANY / cannot be set</td>
</tr>
<tr>
<td>CASCADETO</td>
<td>Empty / cannot be set</td>
</tr>
</tbody>
</table>

**Important:**

Included for backwards compatibility. Do not change.

### SYSDATA

In Vertica version 9.3 and later, this pool has no resources and is not used.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>MEMORYSIZE</td>
<td>100M</td>
</tr>
<tr>
<td>MAXMEMORYSIZE</td>
<td>10%</td>
</tr>
</tbody>
</table>

**Caution:**

Setting must resolve to ≥ 4M, otherwise Vertica generates warning that system queries might be
### Parameter Default Setting

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>Unable to execute.</td>
<td></td>
</tr>
<tr>
<td><strong>Note:</strong> MAXMEMORYSIZE cannot be changed if any of its memory is in use.</td>
<td></td>
</tr>
<tr>
<td>MAXQUERYMEMORYSIZE</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>EXECUTIONPARALLELISM</td>
<td>Empty</td>
</tr>
<tr>
<td>PRIORITY</td>
<td></td>
</tr>
<tr>
<td>RUNTIMEPRIORITY</td>
<td></td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD</td>
<td></td>
</tr>
<tr>
<td>QUEUETIMEOUT</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>RUNTIMECAP</td>
<td></td>
</tr>
<tr>
<td>PLANNEDCONCURRENCY</td>
<td>Empty</td>
</tr>
<tr>
<td>MAXCONCURRENCY</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>SINGLEINITIATOR</td>
<td>Empty</td>
</tr>
<tr>
<td><strong>Important:</strong> Included for backwards compatibility. Do not change.</td>
<td></td>
</tr>
<tr>
<td>CPUAFFINITYSET</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>CPUAFFINITYMODE</td>
<td></td>
</tr>
<tr>
<td>CASCADETO</td>
<td></td>
</tr>
</tbody>
</table>
## SYSQUERY

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>MEMORYSIZE</td>
<td>1G</td>
</tr>
<tr>
<td><strong>Caution:</strong> Setting must resolve to ≥ 20M, otherwise Vertica generates warning that system queries might be unable to execute, and diagnosing problems might be difficult.</td>
<td></td>
</tr>
<tr>
<td>MAXMEMORYSIZE</td>
<td>Empty (unlimited)</td>
</tr>
<tr>
<td>MAXQUERYMEMORYSIZE</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>EXECUTIONPARALLELISM</td>
<td>AUTO</td>
</tr>
<tr>
<td>PRIORITY</td>
<td>110</td>
</tr>
<tr>
<td>RUNTIMEPRIORITY</td>
<td>HIGH</td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD</td>
<td>0</td>
</tr>
<tr>
<td>QUEUETIMEOUT</td>
<td>00:05 (minutes)</td>
</tr>
<tr>
<td>RUNTIMECAP</td>
<td>NONE</td>
</tr>
<tr>
<td>PLANNEDCONCURRENCY</td>
<td>AUTO</td>
</tr>
<tr>
<td>MAXCONCURRENCY</td>
<td>Empty</td>
</tr>
<tr>
<td><strong>Caution:</strong> Must be set ≥ 1, otherwise Vertica generates warning that system queries might be unable to execute.</td>
<td></td>
</tr>
<tr>
<td>SINGLEINITIATOR</td>
<td>False.</td>
</tr>
<tr>
<td>Parameter</td>
<td>Default Setting</td>
</tr>
<tr>
<td>-----------------------</td>
<td>---------------------------------------------------------------------------------</td>
</tr>
<tr>
<td><strong>Important:</strong></td>
<td>Included for backwards compatibility. Do not change.</td>
</tr>
<tr>
<td>CPUAFFINITYSET</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>CPUAFFINITYMODE</td>
<td>CASCADETO</td>
</tr>
<tr>
<td>CASCADETO</td>
<td></td>
</tr>
</tbody>
</table>

## TM

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Important:</strong></td>
<td>You can estimate the optimal amount of RAM for the TM resource pool as follows:</td>
</tr>
<tr>
<td>MEMORYSIZE</td>
<td>5% (of the <a href="#general">GENERAL</a> pool's MAXMEMORYSIZE setting.)</td>
</tr>
<tr>
<td>MAXMEMORYSIZE</td>
<td>Unlimited</td>
</tr>
<tr>
<td>MAXQUERYMEMORYSIZE</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>EXECUTIONPARALLELISM</td>
<td>AUTO</td>
</tr>
<tr>
<td>PRIORITY</td>
<td>105</td>
</tr>
<tr>
<td>RUNTIMEPRIORITY</td>
<td>MEDIUM</td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD</td>
<td>60</td>
</tr>
<tr>
<td>Parameter</td>
<td>Default Setting</td>
</tr>
<tr>
<td>------------------------</td>
<td>--------------------------</td>
</tr>
<tr>
<td>QUEUETIMEOUT</td>
<td>00:05 (minutes)</td>
</tr>
<tr>
<td>RUNTIMECAP</td>
<td>NONE</td>
</tr>
<tr>
<td>PLANNEDCONCURRENCY</td>
<td>6</td>
</tr>
<tr>
<td>MAXCONCURRENCY</td>
<td>7</td>
</tr>
<tr>
<td></td>
<td><strong>Note:</strong></td>
</tr>
<tr>
<td></td>
<td>0 or NONE (unlimited) are invalid settings.</td>
</tr>
<tr>
<td>SINGLEINITIATOR</td>
<td>True</td>
</tr>
<tr>
<td></td>
<td><strong>Important:</strong></td>
</tr>
<tr>
<td></td>
<td>Included for backwards compatibility. Do not change.</td>
</tr>
<tr>
<td>CPUAFFINITYSET</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>CPUAFFINITYMODE</td>
<td>ANY / cannot be set</td>
</tr>
<tr>
<td>CASCADETO</td>
<td>Empty / cannot be set</td>
</tr>
</tbody>
</table>

**WOSDATA**

**Important:**
In databases created in Vertica 9.3 and later, this pool has a default value of 0. Instead, Vertica uses the load method DIRECT to load data directly to ROS, bypassing the WOS. You can control this behavior using the DMLTargetDirect configuration parameter.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Default Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>MEMORYSIZE</td>
<td>0%</td>
</tr>
<tr>
<td><strong>Important:</strong></td>
<td></td>
</tr>
<tr>
<td>Eon Mode does not use the WOS. When creating or upgrading an Eon Mode database, Vertica sets the default value for MAXMEMORYSIZE and MEMORYSIZE for the</td>
<td></td>
</tr>
<tr>
<td>Parameter</td>
<td>Default Setting</td>
</tr>
<tr>
<td>---------------------------</td>
<td>-----------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>WOSDATA resource pool</td>
<td>0.</td>
</tr>
<tr>
<td>MAXMEMORYSIZE</td>
<td>25% of the GENERAL pool limit or 2GB, whichever is less.</td>
</tr>
<tr>
<td></td>
<td><strong>Important:</strong> Eon Mode does not use the WOS. When creating or upgrading an Eon Mode database, Vertica sets the default value for MAXMEMORYSIZE and MEMORYSIZE for the WOSDATA resource pool to 0.</td>
</tr>
<tr>
<td>MAXQUERYMEMORYSIZE</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>EXECUTIONPARALLELISM</td>
<td></td>
</tr>
<tr>
<td>PRIORITY</td>
<td></td>
</tr>
<tr>
<td>RUNTIMEPRIORITY</td>
<td></td>
</tr>
<tr>
<td>RUNTIMEPRIORITYTHRESHOLD</td>
<td></td>
</tr>
<tr>
<td>QUEUETIMEOUT</td>
<td></td>
</tr>
<tr>
<td>RUNTIMECAP</td>
<td>NONE</td>
</tr>
<tr>
<td>PLANNEDCONCURRENCY</td>
<td>AUTO</td>
</tr>
<tr>
<td>MAXCONCURRENCY</td>
<td>Empty / cannot be set</td>
</tr>
<tr>
<td>SINGLEINITIATOR</td>
<td></td>
</tr>
<tr>
<td>CPUAFFINITYSET</td>
<td></td>
</tr>
<tr>
<td>CPUAFFINITYMODE</td>
<td></td>
</tr>
<tr>
<td>CASCADETO</td>
<td></td>
</tr>
</tbody>
</table>

**CREATE ROLE**

Creates a role. After creating a role, use `GRANT statements` to specify role permissions.
Syntax

CREATE ROLE role

Parameters

| role | The name for the new role, where role conforms to conventions described in Identifiers. |

Privileges

Superuser

Examples

This example shows to create an empty role called roleA.

=> CREATE ROLE roleA;
CREATE ROLE

See Also

- ALTER ROLE RENAME
- DROP ROLE

CREATE ROUTING RULE

Creates a load balancing routing rule that directs incoming client connections from an IP address range to a group of Vertica nodes. This group of Vertica nodes is defined by a load balance group. Once you create a routing rule, any client connection originating from the rule's IP address range is redirected to one of the nodes in the load balance group if the client opts into load balancing.
Syntax

CREATE ROUTING RULE rule_name ROUTE 'address_range' TO group_name

Arguments

<table>
<thead>
<tr>
<th>rule_name</th>
<th>A name for the routing rule.</th>
</tr>
</thead>
<tbody>
<tr>
<td>'address_range'</td>
<td>The IP address range of incoming client connections to redirect. This range must be in CIDR format.</td>
</tr>
<tr>
<td>group_name</td>
<td>The name of the load balance group to handle the client connections from the address range. You create this group using the CREATE LOAD BALANCE GROUP statement.</td>
</tr>
</tbody>
</table>

Privileges

The user must be a superuser.

Examples

The following example creates a routing rule that routes all client connections from 192.168.1.0 to 192.168.1.255 to a load balance group named internal_clients:

```sql
=> CREATE ROUTING RULE internal_clients ROUTE '192.168.1.0/24' TO group_internal;
CREATE ROUTING RULE
```

See Also

CREATE SCHEMA

Defines a schema.
Syntax

CREATE SCHEMA [ IF NOT EXISTS ] [database.]schema
... [ AUTHORIZATION username]
... [ DEFAULT { INCLUDE | EXCLUDE } [ SCHEMA ] PRIVILEGES ]

Parameters

IF NOT EXISTS | Specifies to generate an informational message if an object already exists under the specified name. If you omit this option and the object exists, Vertica generates a ROLLBACK error message. In both cases, the object is not created.

The IF NOT EXISTS clause is useful for SQL scripts where you want to create an object if it does not already exist, and reuse the existing object if it does.

For related information, see **ON_ERROR_STOP**.

[database.]schema | Identifies the schema to create, where schema conforms to conventions described in Identifiers. The following naming requirements also apply:

- The name must be unique among all other schema names in the database.
- It must comply with keyword restrictions.
- It cannot begin with v_; this prefix is reserved for Vertica system tables.
- If you specify a database, it must be the current database.

AUTHORIZATION username | Valid only for superusers, assigns ownership of the schema to another user. By default, the user who creates a schema is also assigned ownership.

After you create a schema, you can reassign ownership to another user with **ALTER_SCHEMA**.

DEFAULT {INCLUDE | EXCLUDE} [SCHEMA] PRIVILEGES | Specifies whether to enable or disable default inheritance of privileges for new tables in the specified schema:

- EXCLUDE_SCHEMA PRIVILEGES (default): Disables
inheritance of schema privileges.

- INCLUDE_SCHEMA_PRIVILEGES: Specifies to grant tables in the specified schema the same privileges granted to that schema. This option has no effect on existing tables in the schema.

If you omit INCLUDE_PRIVILEGES, you must explicitly grant schema privileges on the desired tables.

For more information see Enabling Schema Inheritance.

## Privileges

- Superuser
- **CREATE** privilege for the database

## Supported Sub-statements

CREATE_SCHEMA can include one or more sub-statements—for example, to create tables or projections within the new schema. Supported sub-statements include:

- **CREATE** TABLE / **CREATE** TEMPORARY TABLE
- GRANT Statements
- **CREATE** PROJECTION
- **CREATE** SEQUENCE
- **CREATE** TEXT INDEX
- **CREATE** VIEW

CREATE_SCHEMA statement and all sub-statements are treated as a single transaction. If any statement fails, Vertica rolls back the entire transaction. The owner of the new schema is assigned ownership of all objects that are created within this transaction.

For example, the following CREATE_SCHEMA statement also grants privileges on the new schema, and creates a table and view of that table:

```sql
=> \c - Joan
You are now connected as user "Joan".
=> CREATE_SCHEMA s1
    GRANT USAGE, CREATE ON_SCHEMA s1 TO public
    CREATE TABLE s1.t1 (a varchar)
    CREATE VIEW s1.t1v AS SELECT * FROM s1.t1;
CREATE_SCHEMA
=> \dtv s1.*
    List of tables
```
Examples

Create schema s1:

=> CREATE SCHEMA s1;

Create schema s2 if it does not already exist:

=> CREATE SCHEMA IF NOT EXISTS s2;

If the schema already exists, Vertica returns a rollback message:

=> CREATE SCHEMA IF NOT EXISTS s2;
NOTICE 4214: Object "s2" already exists; nothing was done

Create table t1 in schema s1, then grant users Fred and Aniket access to all existing tables and all privileges on table t1:

=> CREATE TABLE s1.t1 (c INT);
CREATE TABLE
=> GRANT USAGE ON SCHEMA s1 TO Fred, Aniket;
GRANT PRIVILEGE
=> GRANT ALL PRIVILEGES ON TABLE s1.t1 TO Fred, Aniket;
GRANT PRIVILEGE

Enable inheritance on new schema s3 so all tables created in it automatically inherit its privileges. In this case, new table s3.t2 inherits USAGE, CREATE, and SELECT privileges, which are automatically granted to all database users:

=> CREATE SCHEMA s3 DEFAULT INCLUDE SCHEMA PRIVILEGES;
CREATE SCHEMA
=> GRANT USAGE, CREATE, SELECT, INSERT ON SCHEMA S3 TO PUBLIC;
GRANT PRIVILEGE
=> CREATE TABLE s3.t2(i int);
WARNING 6978: Table "t2" will include privileges from schema "s3"
CREATE TABLE
See Also

- ALTER SCHEMA
- DROP SCHEMA

CREATE SEQUENCE

Defines a new named sequence number generator object. Like AUTO_INCREMENT and IDENTITY sequences, named sequences let you set the default values of primary key columns. Sequences guarantee uniqueness, and avoid constraint enforcement problems and overhead.

For more information about sequence types and their usage, see Sequences.

Syntax

CREATE SEQUENCE [ IF NOT EXISTS ] [[database.]schema.]sequence
... [ INCREMENT [ BY ] integer ]
... [ MINVALUE integer | NO MINVALUE ]
... [ MAXVALUE maxvalue | NO MAXVALUE ]
... [ START [ WITH ] integer ]
... [ CACHE integer | NO CACHE ]
... [ CYCLE | NO CYCLE ]

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF NOT EXISTS</td>
<td>Specifies to generate an informational message if an object already exists under the specified name. If you omit this option and the object exists, Vertica generates a ROLLBACK error message. In both cases, the object is not created. The IF NOT EXISTS clause is useful for SQL scripts where you want to create an object if it does not already exist, and reuse the existing object if it does. For related information, see ON_ERROR_STOP.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
</tbody>
</table>
If you specify a database, it must be the current database.

<table>
<thead>
<tr>
<th>sequence</th>
<th>Identifies the sequence to create, where sequence conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</th>
</tr>
</thead>
<tbody>
<tr>
<td>INCREMENT [BY] integer</td>
<td>A positive or negative integer that specifies how much to increment or decrement the sequence on each call to NEXTVAL, by default set to 1.</td>
</tr>
<tr>
<td>Note: Setting this parameter to integer guarantees that column values always increment by at least integer. However, column values can sometimes increment by more than integer unless you also set the NO CACHE parameter.</td>
<td></td>
</tr>
<tr>
<td>MINVALUE integer NO MINVALUE (default)</td>
<td>Determines the minimum value a sequence can generate. If you omit this clause or specify NO MINVALUE, default values are used: 1 and -2^63-1 for ascending and descending sequences, respectively.</td>
</tr>
<tr>
<td>MAXVALUE integer NO MAXVALUE (default)</td>
<td>Determines the maximum value for the sequence. If you omit this clause or specify NO MAXVALUE, default values are used: 2^63-1 and -1 for ascending and descending sequences, respectively.</td>
</tr>
<tr>
<td>START [WITH] integer</td>
<td>Sets the sequence start value to integer. The next call to NEXTVAL returns integer. If you omit this clause, the sequence start value is set to MINVALUE for ascending sequences, and MAXVALUE for descending sequences.</td>
</tr>
<tr>
<td>CACHE integer NO CACHE</td>
<td>Specifies whether to cache unique sequence numbers on each node for faster access. CACHE takes an integer argument as follows:</td>
</tr>
<tr>
<td></td>
<td>• &gt;1 specifies how many unique numbers each node caches per session.</td>
</tr>
<tr>
<td></td>
<td>• 0 or 1 specifies to disable caching (equivalent to NO CACHE).</td>
</tr>
</tbody>
</table>
If you omit this clause, the sequence cache is set to 250,000. For details, see Sequence Caching in the Administrator’s Guide.

<table>
<thead>
<tr>
<th>CYCLE</th>
<th>NO CYCLE (default)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Specifies whether the sequence can wrap when its minimum or maximum values are reached:</td>
<td></td>
</tr>
<tr>
<td>- CYCLE: The sequence wraps as follows:</td>
<td></td>
</tr>
<tr>
<td>- When an incrementing sequence reaches its upper limit, it is reset to its minimum value.</td>
<td></td>
</tr>
<tr>
<td>- When a decrementing sequence reaches its lower limit, it is reset to its maximum value.</td>
<td></td>
</tr>
<tr>
<td>- NO CYCLE (default): Calls to NEXTVAL return an error after the sequence reaches its maximum or minimum value.</td>
<td></td>
</tr>
</tbody>
</table>

**Privileges**

Non-superusers: CREATE privilege on the schema

**Examples**


**See Also**

- ALTER SEQUENCE
- DROP SEQUENCE

**CREATE SUBNET**

Identifies the subnet to which the nodes of a Vertica database belong. Use this statement to configure import/export from a database to other Vertica clusters.

**Syntax**

CREATE SUBNET subnet-name WITH 'subnet-prefix'
Parameters

<table>
<thead>
<tr>
<th>subnet-name</th>
<th>A name you assign to the subnet, where subnet-name conforms to conventions described in Identifiers.</th>
</tr>
</thead>
<tbody>
<tr>
<td>subnet-prefix</td>
<td>The routing prefix expressed in quad-dotted decimal representation. Refer to system table NETWORK_Interfaces to get the prefix of all available IP networks.</td>
</tr>
</tbody>
</table>

You can then configure the database to use the subnet for import/export. For details, see Identify the Database or Nodes Used for Import/Export in the Administrator's Guide.

Privileges

Superuser

Examples

=> CREATE SUBNET mySubnet WITH '123.4.5.6';

CREATE TABLE

Creates a table in the logical schema.

Syntax

Create with column definitions

CREATE TABLE [ IF NOT EXISTS ] [[database.]schema.]table  
   ( column-definition[,,-] [, table-constraint ][,]  )  
   [ Load-method ]  
   [ ORDER BY column[,,-] ]  
   [ segmentation-spec ]  
   [ KSAFE [k-num] ]  
   [ partition-clause]  
   [ {INCLUDE | EXCLUDE} [SCHEMA] PRIVILEGES ]

Create from another table

CREATE TABLE [ IF NOT EXISTS ] [[database.]schema.]table { AS-clause | LIKE-clause }
### AS-clause

```
[ ( column-name-list ) ]
[ Load-method ]
[ {INCLUDE | EXCLUDE} [SCHEMA] PRIVILEGES ]
AS [ /*+ hint[, hint] */ ] [ AT epoch ] query [ ENCODED BY column-ref-list ]
```

### LIKE-clause

```
LIKE [[database.]schema.]existing-table
[ {INCLUDING | EXCLUDING} PROJECTIONS ]
[ Load-method ]
[ {INCLUDE | EXCLUDE} [SCHEMA] PRIVILEGES ]
```

## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF NOT EXISTS</td>
<td>Specifies to generate an informational message if an object already exists under the specified name. If you omit this option and the object exists, Vertica generates a ROLLBACK error message. In both cases, the object is not created.</td>
</tr>
<tr>
<td></td>
<td>The IF NOT EXISTS clause is useful for SQL scripts where you want to create an object if it does not already exist, and reuse the existing object if it does.</td>
</tr>
<tr>
<td></td>
<td>For related information, see <a href="#">ON_ERROR_STOP</a>.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than <code>public</code>, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td><code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>table</td>
<td>Identifies the table to create, where <code>table</code> conforms to conventions described in <a href="#">Identifiers</a>. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
<tr>
<td>column-definition</td>
<td>Defines a table column. A table can have up to 1600 columns.</td>
</tr>
</tbody>
</table>
**table-constraint**

Adds a constraint to table metadata.

**Load-method**

Specifies default load behavior for all DML operations on this table, such as INSERT and COPY, one of the following:

- AUTO (default): Initially loads data into WOS, suitable for smaller bulk loads.
- DIRECT: Loads data directly into ROS containers, suitable for large (>100 MB) bulk loads. Vertica testing has shown that direct loads offer optimal performance in the widest range of scenarios.
- TRICKLE: Loads data only into WOS, suitable for frequent incremental loads.

**Note:**

For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter `DMLTargetDirect`.

For details, see Choosing a Load Method in the Administrator's Guide.

**ORDER BY column[,...]**

Invalid for external tables, specifies columns from the SELECT list on which to sort the superprojection that is automatically created for this table. The ORDER BY clause cannot include qualifiers ASC or DESC. Vertica always stores projection data in ascending sort order.

If you omit the ORDER BY clause, Vertica uses the SELECT list order as the projection sort order.

**segmentation-spec**

Invalid for external tables, specifies how to distribute data for auto-projections of this table. Supply one of the following clauses:

- *hash-segmentation-clause:* Specifies to segment data evenly and distribute across cluster nodes. Vertica recommends
<table>
<thead>
<tr>
<th>Clause</th>
<th>Description</th>
</tr>
</thead>
</table>
| **segmenting large tables.** For details, see Hash Segmentation Clause.**  
  - **unsegmented-clause**: Specifies to create an unsegmented projection. For details, see Unsegmented Clause. |
| If this clause is omitted, Vertica generates auto-projections with default hash segmentation. |
| **KSAFE** \([k-num]\) | Invalid for external tables, specifies K-safety of auto-projections created for this table, where \(k-num\) must be equal to or greater than system K-safety. If you omit this option, the projection uses the system K-safety level. For general information, see K-Safety in Vertica Concepts. |
| **partition-clause**  | Invalid for external tables, logically divides table data storage through a PARTITION BY clause:                                                   |
|                        | **PARTITION BY** partition-expression                                                                                                                                                               |
|                        | \[ GROUP BY group-expression \][ ACTIVEPARTITIONCOUNT integer ]                                                                                                                                 |
|                        | For details, see Partition Clause.  

**column-name-list**  | Valid only when creating a table from a query (AS query), defines column names that map to the query output. If you omit this list, Vertica uses the query output column names. The names in column-name-list and queried columns must be the same in number.  
For example:  
**CREATE TABLE** customer_occupations (name, profession)  
**AS** SELECT customer_name, occupation FROM customer_dimension;  
This clause and the ENCODED BY clause are mutually exclusive. Column name lists are invalid for external tables  

<table>
<thead>
<tr>
<th>Clause</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>`{ INCLUDE</td>
<td>EXCLUDE } [SCHEMA] PRIVILEGES</td>
</tr>
</tbody>
</table>

Vertica Documentation  
SQL Reference Manual  
Vertica Analytic Database (9.3.x)  
Page 3737 of 6246
- **INCLUDE [SCHEMA] PRIVILEGES** specifies that the table inherits privileges that are set on its schema. This is the default behavior if privileges inheritance is enabled for the schema.
- **EXCLUDE [SCHEMA] PRIVILEGES** disables inheritance of privileges from the schema.

For details, see *Inherited Privileges* in the Administrator's Guide.

### AS *query*

Creates and loads a table from the results of a query, specified as follows:

\[
\text{AS } [ /*\text{hint}, \text{hint}*/ ] \ [ \text{AT epoch} ] \text{ query}
\]

You can qualify the AS clause with one or both of the following hints:

- A load method hint: **AUTO**, **DIRECT**, or **TRICKLE**

**Note:**
The CREATE TABLE statement can also specify a load method. However, this load method applies to load operations only after the table is created.

- **LABEL**

You cannot use SELECT AS to query tables containing complex types, even if you do not select the columns with those types. Complex types are supported only in external tables. See *External Types*.

For details, see *Creating a Table from a Query* in the Administrator's Guide.

### ENCODED BY *column-ref-list*

A comma-delimited list of columns from the source table, where each column is qualified by one or both of the following encoding options:
ACCESSRANK integer: Overrides the default access rank for a column, useful for prioritizing access to a column. See Prioritizing Column Access Speed in the Administrator's Guide.

ENCODING encoding-type: Specifies the type of encoding to use on the column. The default encoding type is AUTO.

This option and column-name-list are mutually exclusive. This option is invalid for external tables.

LIKE existing-table

Creates the table by replicating an existing table. You can qualify the LIKE clause with one of the following options:

- EXCLUDING PROJECTIONS (default): Do not copy projections from the source table.
- INCLUDING PROJECTIONS: Copy current projections from the source table for the new table.
- Load-method: See description above.
- {INCLUDE|EXCLUDE} [SCHEMA] PRIVILEGES: See description above.

For details, see Replicating a Table in the Administrator's Guide.

Privileges

Non-superuser:

- CREATE privileges on the table schema
- If creating a table that includes a named sequence:
  - SELECT privilege on sequence object
  - USAGE privilege on sequence schema
- If creating a table with the LIKE clause, source table owner
Examples

- Creating Tables
- Replicating a Table
- Creating a Table from a Query

See Also

- CREATE TEMPORARY TABLE
- CREATE EXTERNAL TABLE AS COPY
- CREATE FLEXIBLE TABLE

**Column-Definition**

Specifies the name, data type, and constraints to be applied to a column.

**Syntax**

```
column-name data-type
... [ column-constraint ][…]
... [ ENCODING encoding-type ]
... [ ACCESSRANK integer ]
```

**Parameters**

<table>
<thead>
<tr>
<th><strong>column-name</strong></th>
<th>The name of a column to be created or added.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>data-type</strong></td>
<td>One of the following data types:</td>
</tr>
<tr>
<td></td>
<td>- BINARY</td>
</tr>
<tr>
<td></td>
<td>- BOOLEAN</td>
</tr>
<tr>
<td></td>
<td>- CHARACTER</td>
</tr>
<tr>
<td></td>
<td>- DATE/TIME</td>
</tr>
<tr>
<td></td>
<td>- NUMERIC</td>
</tr>
</tbody>
</table>

**Tip:**

When specifying the maximum column width in a CREATE TABLE statement, use the width in
bytes (octets) for any of the string types. Each UTF-8 character might require four bytes, but European languages generally require a little over one byte per character, while Oriental languages generally require a little under three bytes per character.

<table>
<thead>
<tr>
<th>column-constraint</th>
<th>Specifies a column constraint for this column.</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENCODING encoding-type</td>
<td>Specifies the column encoding type, by default set to AUTO.</td>
</tr>
<tr>
<td>ACCESSRANK integer</td>
<td>Overrides the default access rank for a column. Use this parameter to increase or decrease the speed at which Vertica accesses a column. For more information, see Overriding Default Column Ranking.</td>
</tr>
</tbody>
</table>

Example

The following example creates a table named Employee_Dimension and its associated superprojection in the Public schema. The Employee_key column is designated as a primary key, and RLE encoding is specified for the Employee_gender column definition:

```sql
=> CREATE TABLE Public.Employee_Dimension (  
    Employee_key integer PRIMARY KEY NOT NULL,  
    Employee_gender varchar(8) ENCODING RLE,  
    Courtesy_title varchar(8),  
    Employee_first_name varchar(64),  
    Employee_middle_initial varchar(8),  
    Employee_last_name varchar(64)  
  );
```

Column-Name-List

Used to rename columns when creating a table or temporary table from a query (CREATE TABLE AS SELECT); also used to specify the column's encoding type and access rank.

Syntax

```
column-name-list  
... [ ENCODING encoding-type ]
```

Vertica Analytic Database (9.3.x)
Parameters

<table>
<thead>
<tr>
<th>column-name</th>
<th>Specifies the new name for the column.</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENCODING encoding-type</td>
<td>Specifies the type of encoding to use on the column. The default encoding type is AUTO.</td>
</tr>
<tr>
<td>ACCESSRANK integer</td>
<td>Overrides the default access rank for a column, useful for prioritizing access to a column. See Prioritizing Column Access Speed in the Administrator's Guide.</td>
</tr>
<tr>
<td>GROUPED</td>
<td>Groups two or more columns. For detailed information, see GROUPED Clause.</td>
</tr>
</tbody>
</table>

Requirements

- A column in the list can not specify the column's data type or any constraint. These are derived from the queried table.
- If the query output has expressions other than simple columns (for example, constants or functions) then an alias must be specified for that expression, or the column name list must include all queried columns.
- CREATE TABLE can specify encoding types and access ranks in the column name list or the query's ENCODED BY clause, but not in both. For example, the following CREATE TABLE statement sets encoding and access rank on two columns in the column name list:

```sql
=> CREATE TABLE promo1 (state ENCODING RLE ACCESSRANK 1, zip ENCODING RLE,...) AS SELECT * FROM customer_dimension ORDER BY customer_state;
```

The next statement specifies the same encoding and access rank in the query's ENCODED BY clause.

```sql
=> CREATE TABLE promo2
   AS SELECT * FROM customer_dimension ORDER BY customer_state
   ENCODED BY customer_state ENCODING RLE ACCESSRANK 1, customer_zip ENCODING RLE;
```
**Column-Constraint**

Adds a constraint to a column's metadata. For details, see Constraints in the Administrator's Guide.

**Syntax**

```
[ { AUTO_INCREMENT | IDENTITY } [ (args) ] ]
[ CONSTRAINT constraint-name ] {
  [ CHECK (expression) [ ENABLED | DISABLED ] ]
  [ [ DEFAULT expression ] [ SET USING expression ] | DEFAULT USING expression ]
  [ NULL | NOT NULL ]
  { PRIMARY KEY [ ENABLED | DISABLED ] REFERENCES table [( column )] ]
  { UNIQUE [ ENABLED | DISABLED ] ]
}
```

**Parameters**

Note: You can specify enforcement of several constraints by qualifying them with the keywords ENABLED or DISABLED. See Enforcing Constraints below.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AUTO_INCREMENT</td>
<td>Creates a table column whose values are automatically generated by the database, and cannot be changed. You can set this constraint on only one table column. AUTO_INCREMENT and IDENTITY are synonyms. For details on this constraint and optional arguments, see AUTO_INCREMENT and IDENTITY Sequences in the Administrator's Guide. These options are invalid for temporary tables.</td>
</tr>
<tr>
<td>IDENTITY</td>
<td>Assigns a name to the constraint, valid for the following constraints:</td>
</tr>
<tr>
<td></td>
<td>• PRIMARY KEY</td>
</tr>
<tr>
<td></td>
<td>• REFERENCES (foreign key)</td>
</tr>
<tr>
<td></td>
<td>• CHECK</td>
</tr>
<tr>
<td></td>
<td>• UNIQUE</td>
</tr>
</tbody>
</table>
If you omit assigning a name to these constraints, Vertica assigns its own name. For details, see [Naming Constraints](#) in the Administrator's Guide. Vertica recommends that you name all constraints.

<table>
<thead>
<tr>
<th>Constraint</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CHECK (expression)</td>
<td>Adds check condition <code>expression</code>, which returns a Boolean value.</td>
</tr>
<tr>
<td>DEFAULT</td>
<td>Specifies this column's default value:</td>
</tr>
<tr>
<td></td>
<td>```sql</td>
</tr>
<tr>
<td></td>
<td>```</td>
</tr>
<tr>
<td></td>
<td>Vertica evaluates the DEFAULT expression and sets the column on load operations, if the operation omits a value for the column. For details about valid expressions, see <a href="#">Defining Column Values</a>.</td>
</tr>
<tr>
<td>SET USING</td>
<td>Specifies to set values in this column from the specified expression:</td>
</tr>
<tr>
<td></td>
<td>```sql</td>
</tr>
<tr>
<td></td>
<td>```</td>
</tr>
<tr>
<td></td>
<td>Vertica evaluates the SET USING expression and refreshes column values only when the function REFRESH_COLUMNS is invoked. For details about valid expressions, see <a href="#">Defining Column Values</a>.</td>
</tr>
<tr>
<td>DEFAULT USING</td>
<td>Defines the column with DEFAULT and SET USING constraints, specifying the same expression for both. DEFAULT USING columns support the same expressions as SET USING columns, and are subject to the same restrictions.</td>
</tr>
<tr>
<td>NULL, NOT NULL</td>
<td>Specifies whether the column can contain null values:</td>
</tr>
<tr>
<td></td>
<td>- NULL: Allows null values in the column. If you set this constraint on a primary key column, Vertica ignores it and sets it to NOT NULL.</td>
</tr>
<tr>
<td></td>
<td>- NOT NULL: Specifies that the column must be set to a value during insert and update operations. If the column has no default</td>
</tr>
</tbody>
</table>
value and no value is provided, INSERT or UPDATE returns an error.

If you omit this constraint, the default is NULL for all columns except primary key columns, which Vertica always sets to NOT NULL.

**External tables:** If you specify NOT NULL and the column contains null values, queries are liable to return errors or generate unexpected behavior. Specify NOT NULL for an external table column only if you are sure that the column does not contain nulls.

<table>
<thead>
<tr>
<th>PRIMARY KEY</th>
<th>Identifies this column as the table's primary key.</th>
</tr>
</thead>
<tbody>
<tr>
<td>REFERENCES</td>
<td>Identifies this column as a foreign key:</td>
</tr>
<tr>
<td></td>
<td>REFERENCES table [column]</td>
</tr>
<tr>
<td></td>
<td>where column is the primary key in table. If you</td>
</tr>
<tr>
<td></td>
<td>omit column, Vertica references the primary key</td>
</tr>
<tr>
<td></td>
<td>in table.</td>
</tr>
<tr>
<td>UNIQUE</td>
<td>Requires column data to be unique with respect to</td>
</tr>
<tr>
<td></td>
<td>all table rows.</td>
</tr>
</tbody>
</table>

### Privileges

Table owner or user WITH GRANT OPTION is grantor.

- REFERENCES privilege on table to create foreign key constraints that reference this table
- USAGE privilege on schema that contains the table

### Enforcing Constraints

The following constraints can be qualified with the keyword ENABLED or DISABLED:

- PRIMARY KEY
- UNIQUE
• CHECK

If you omit ENABLED or DISABLED, Vertica determines whether to enable the constraint automatically by checking the appropriate configuration parameter:

• EnableNewPrimaryKeysByDefault
• EnableNewUniqueKeysByDefault
• EnableNewCheckConstraintsByDefault

For details, see Constraint Enforcement.

**Partition Clause**

Specifies partitioning of table data, through a PARTITION BY clause in the table definition:

\[
\text{PARTITION BY } \text{partition-expression} \ [ \text{GROUP BY } \text{group-expression} \ ] \ [ \text{ActivePartitionCountExpr} ]
\]

<table>
<thead>
<tr>
<th>PARTITION BY \text{partition-expression}</th>
<th>For each table row, resolves to a partition key that is derived from one or more table columns.</th>
</tr>
</thead>
</table>

**Caution:**
Avoid partitioning tables on LONG VARBINARY and LONG VARCHAR columns. Doing so can adversely impact performance.

<table>
<thead>
<tr>
<th>GROUP BY \text{group-expression}</th>
<th>For each table row, resolves to a partition group key that is derived from the partition key. Vertica uses group keys to merge partitions into separate partition groups. GROUP BY must use the same expression as PARTITION BY. For example:</th>
</tr>
</thead>
</table>

\[
\ldots\text{PARTITION BY } (i+j) \ \text{GROUP BY} (\text{CASE WHEN } (i+j) < 5 \ \text{THEN} \ 1
\text{WHEN } (i+j) < 10 \ \text{THEN} \ 2
\text{ELSE} \ 3);\]

For details on partitioning table data by groups, see Partition Grouping and Hierarchical Partitioning in the
ActivePartitionCountExpr

Specifies how many partitions are active for this table, specified as follows:

- In partition clause of CREATE TABLE:
  
  ACTIVEPARTITIONCOUNT integer

- In partition clause of ALTER TABLE:
  
  SET ACTIVEPARTITIONCOUNT integer

This setting supersedes configuration parameter ActivePartitionCount. For details on usage, see Active and Inactive Partitions in the Administrator's Guide.

Partitioning Requirements and Restrictions

PARTITION BY expressions can specify leaf expressions, functions, and operators. The following requirements and restrictions apply:

- All table projections must include all columns referenced in the expression; otherwise, Vertica cannot resolve the expression.
- The expression can reference multiple columns, but it must resolve to a single non-null value for each row.

**Note:**
You can avoid null-related errors with the function ZEROIFNULL. This function can check a PARTITION BY expression for null values and evaluate them to 0. For example:

```
CREATE TABLE t1 (a int, b int) PARTITION BY (ZEROIFNULL(a));
CREATE TABLE
```

- All leaf expressions must be constants or table columns.
- All other expressions must be functions and operators. The following restrictions apply to functions:
They must be immutable—that is, they return the same value regardless of time and locale and other session- or environment-specific conditions.

- They cannot be aggregate functions.
- They cannot be Vertica meta-functions.
- The expression cannot include queries.

GROUP BY expressions do not support modulo (%) operations.

**Examples**

See Defining Partitions and Hierarchical Partitioning in the Administrator's Guide

**See Also**

Partitioning Tables in the Administrator's Guide

**Table-Constraint**

Adds a constraint to table metadata. You can specify table constraints with CREATE TABLE, or add a constraint to an existing table with ALTER TABLE. For details, see Setting Constraints in the Administrator's Guide.

**Note:**

Adding a constraint to a table that is referenced in a view does not affect the view.

**Syntax**

```sql
[ CONSTRAINT constraint-name ]
{
... PRIMARY KEY (column[, ...]) [ ENABLED | DISABLED ]
... | FOREIGN KEY (column[, ...]) REFERENCES table [(column[, ...])]
... | UNIQUE (column[, ...]) [ ENABLED | DISABLED ]
... | CHECK (expression) [ ENABLED | DISABLED ]
}
```

**Parameters**

<p>| CONSTRAINT                  | Assigns a name to the constraint. Vertica recommends that you |</p>
<table>
<thead>
<tr>
<th>constraint-name</th>
<th>name all constraints.</th>
</tr>
</thead>
<tbody>
<tr>
<td>PRIMARY KEY</td>
<td>Defines one or more NOT NULL columns as the primary key as follows:</td>
</tr>
<tr>
<td></td>
<td>PRIMARY KEY (column[,...]) [ ENABLED</td>
</tr>
<tr>
<td></td>
<td>You can qualify this constraint with the keyword ENABLED or DISABLED. See Enforcing Constraints below.</td>
</tr>
<tr>
<td></td>
<td>If you do not name a primary key constraint, Vertica assigns the name C_PRIMARY.</td>
</tr>
<tr>
<td>FOREIGN KEY</td>
<td>Adds a referential integrity constraint defining one or more columns as foreign keys as follows:</td>
</tr>
<tr>
<td></td>
<td>FOREIGN KEY (column[,... ]) REFERENCES table [(column[,...])]</td>
</tr>
<tr>
<td></td>
<td>If you omit column references, If you omit column, Vertica references the primary key in table.</td>
</tr>
<tr>
<td></td>
<td>If you do not name a foreign key constraint, Vertica assigns the name C_FOREIGN.</td>
</tr>
<tr>
<td><strong>Important:</strong></td>
<td>Adding a foreign key constraint requires the following privileges (in addition to privileges also required by ALTER TABLE):</td>
</tr>
<tr>
<td></td>
<td>• REFERENCES on the referenced table</td>
</tr>
<tr>
<td></td>
<td>• USAGE on the schema of the referenced table</td>
</tr>
<tr>
<td>UNIQUE</td>
<td>Specifies that the data in a column or group of columns is unique with respect to all table rows, as follows:</td>
</tr>
<tr>
<td></td>
<td>UNIQUE (column[,...]) [ ENABLED</td>
</tr>
<tr>
<td></td>
<td>You can qualify this constraint with the keyword ENABLED or DISABLED. See Enforcing Constraints below.</td>
</tr>
<tr>
<td></td>
<td>If you do not name a unique constraint, Vertica assigns the name C_UNIQUE.</td>
</tr>
<tr>
<td>CHECK</td>
<td>Specifies a check condition as an expression that returns a Boolean value, as follows:</td>
</tr>
</tbody>
</table>
You can qualify this constraint with the keyword ENABLED or DISABLED. See Enforcing Constraints below.

If you do not name a check constraint, Vertica assigns the name C_CHECK.

**Privileges**

Non-superusers: table owner, or the following privileges:

- USAGE on schema
- ALTER on table
- SELECT on table to enable or disable constraint enforcement

**Enforcing Constraints**

A table can specify whether Vertica automatically enforces a primary key, unique key or check constraint with the keyword ENABLED or DISABLED. If you omit ENABLED or DISABLED, Vertica determines whether to enable the constraint automatically by checking the appropriate configuration parameter:

- EnableNewPrimaryKeysByDefault
- EnableNewUniqueKeysByDefault
- EnableNewCheckConstraintsByDefault

For details, see Constraint Enforcement.

**Examples**

The following example creates a table (t01) with a primary key constraint.

```
CREATE TABLE t01 (id int CONSTRAINT sampleconstraint PRIMARY KEY);
```

This example creates the same table without the constraint, and then adds the constraint with ALTER TABLE ADD CONSTRAINT
CREATE TABLE t01 (id int);
CREATE TABLE t01
ALTER TABLE t01 ADD CONSTRAINT sampleconstraint PRIMARY KEY(id);
WARNING 2623: Column "id" definition changed to NOT NULL
ALTER TABLE

The following example creates a table (addapk) with two columns, adds a third column to the table, and then adds a primary key constraint on the third column.

=> CREATE TABLE addapk (col1 INT, col2 INT);
CREATE TABLE
=> ALTER TABLE addapk ADD COLUMN col3 INT;
ALTER TABLE
=> ALTER TABLE addapk ADD CONSTRAINT col3constraint PRIMARY KEY (col3) ENABLED;
WARNING 2623: Column "col3" definition changed to NOT NULL
ALTER TABLE

Using the sample table addapk, check that the primary key constraint is enabled (is_enabled is t).

=> SELECT constraint_name, column_name, constraint_type, is_enabled FROM PRIMARY_KEYS WHERE table_name IN ('addapk');
constraint_name | column_name | constraint_type | is_enabled
--------------------|-------------|----------------|------------------
col3constraint | col3 | p | t
(1 row)

This example disables the constraint using ALTER TABLE ALTER CONSTRAINT.

=> ALTER TABLE addapk ALTER CONSTRAINT col3constraint DISABLED;

Check that the primary key is now disabled (is_enabled is f).

=> SELECT constraint_name, column_name, constraint_type, is_enabled FROM PRIMARY_KEYS WHERE table_name IN ('addapk');
constraint_name | column_name | constraint_type | is_enabled
--------------------|-------------|----------------|------------------
col3constraint | col3 | p | f
(1 row)

For a general discussion of constraints, see Constraints. For additional examples of creating and naming constraints, see Naming Constraints.
CREATE TEMPORARY TABLE

Creates a table whose data persists only during the current session. Temporary table data is not visible to other sessions.

Syntax

Create with column definitions

```
CREATE [ scope ] TEMPORARY TABLE [ IF NOT EXISTS ] [[database.]schema.]table-name
... ( column-definition[,... ] )
... [ table-constraint ]
... [ ON COMMIT { DELETE | PRESERVE } ROWS ]
... [ Load-method ]
... [ NO PROJECTION ]
... [ ORDER BY table-column[,... ] ]
... [ segmentation-spec ]
... [ KSAFE [k-num] ]
... [ {INCLUDE | EXCLUDE} [SCHEMA] PRIVILEGES ]
```

Create from another table

```
CREATE TEMPORARY TABLE [ IF NOT EXISTS ] [[database.]schema.]table-name
... [ ( column-name-list ) ]
... [ ON COMMIT { DELETE | PRESERVE } ROWS ]
... [ load-method ]
AS [ /*+ hint[, hint] */ ] [ AT epoch ] query [ ENCODED BY column-ref-list ]
```

Parameters

<table>
<thead>
<tr>
<th><strong>scope</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>Specifies visibility of the table definition:</td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td>- <strong>GLOBAL</strong>: The table definition is visible to all sessions, and persists until you explicitly drop the table.</td>
</tr>
<tr>
<td>- <strong>LOCAL</strong>: The table definition is visible only to the session in which it is created, and is dropped when the session ends.</td>
</tr>
</tbody>
</table>

If no scope is specified, Vertica uses the default that is set by configuration parameter `DefaultTempTableLocal`.

Regardless of this setting, retention of temporary table data is
set by the keywords ON COMMIT DELETE and ON COMMIT PRESERVE (see below).

For more information, see Creating Temporary Tables.

| IF NOT EXISTS | Specifies to generate an informational message if an object already exists under the specified name. If you omit this option and the object exists, Vertica generates a ROLLBACK error message. In both cases, the object is not created.

The IF NOT EXISTS clause is useful for SQL scripts where you want to create an object if it does not already exist, and reuse the existing object if it does.

For related information, see ON_ERROR_STOP.

| [database.]schema | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:

```
myschema.thisDbObject
```

If you specify a database, it must be the current database.

If you do not specify a schema, the table is created in the default schema.

| table-name | Identifies the table to create, where table-name conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.

| column-definition | Defines a table column. A table can have up to 1600 columns.

| table-constraint | Adds a constraint to table metadata.

| ON COMMIT | Specifies whether data is transaction- or session-scoped:

```
ON COMMIT {PRESERVE | DELETE} ROWS
```

- DELETE (default) marks the temporary table for transaction-scoped data. Vertica removes all table data after each commit.
- PRESERVE marks the temporary table for session-scoped data, which is preserved beyond the lifetime of a
Single transaction. Vertica removes all table data when the session ends.

**Load-method**

Specifies default load behavior for all DML operations on this table, such as INSERT and COPY, one of the following:

- **AUTO** (default): Initially loads data into WOS, suitable for smaller bulk loads.
- **DIRECT**: Loads data directly into ROS containers, suitable for large (>100 MB) bulk loads. Vertica testing has shown that direct loads offer optimal performance in the widest range of scenarios.
- **TRICKLE**: Loads data only into WOS, suitable for frequent incremental loads.

**Note:**

For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter **DMLTargetDirect**.

For details, see *Choosing a Load Method* in the Administrator's Guide.

**NO PROJECTION**

Prevents Vertica from creating auto-projections for this table. A superprojection is created only when data is explicitly loaded into this table.

**NO PROJECTION** is invalid with the following clauses:

- **ORDER BY**
- **KSAFE**
- Any segmentation clause (**hash-segmentation-clause** or **unsegmented-clause**).

**{INCLUDE | EXCLUDE} [SCHEMA] PRIVILEGES**

Specifies default inheritance of schema privileges for this table:

- **INCLUDE [SCHEMA] PRIVILEGES** specifies that the table inherits privileges that are set on its schema. This is the default behavior if privileges inheritance is enabled for the schema.
- **EXCLUDE [SCHEMA] PRIVILEGES** disables inheritance of privileges from the schema.
| **ORDER BY** | Invalid for external tables, specifies columns from the SELECT list on which to sort the superprojection that is automatically created for this table. The ORDER BY clause cannot include qualifiers ASC or DESC. Vertica always stores projection data in ascending sort order.

If you omit the ORDER BY clause, Vertica uses the SELECT list order as the projection sort order. |
| **segmentation-spec** | Invalid for external tables, specifies how to distribute data for auto-projections of this table. Supply one of the following clauses:

- **hash-segmentation-clause**: Specifies to segment data evenly and distribute across cluster nodes. Vertica recommends segmenting large tables. For details, see Hash Segmentation Clause.
- **unsegmented-clause**: Specifies to create an unsegmented projection. For details, see Unsegmented Clause.

If this clause is omitted, Vertica generates auto-projections with default hash segmentation. |
| **KSAFE [k-num]** | Invalid for external tables, specifies K-safety of auto-projections created for this table, where \(k\text{-num}\) must be equal to or greater than system K-safety. If you omit this option, the projection uses the system K-safety level. For general information, see K-Safety in Vertica Concepts.

**Eon Mode**: K-safety of temporary tables is always set to 0, regardless of system K-safety. If a CREATE TEMPORARY TABLE statement sets \(k\text{-num}\) greater than 0, Vertica returns an warning. |
| **column-name-list** | Valid only when creating a table from a query (AS query), defines column names that map to the query output. If you omit this list, Vertica uses the query output column names. The names in column-name-list and queried columns must be the same in number. |
For example:

```sql
CREATE TABLE customer_occupations (name, profession)
AS SELECT customer_name, occupation FROM customer_dimension;
```

This clause and the ENCODED BY clause are mutually exclusive. Column name lists are invalid for external tables.

### AS query

Creates and loads a table from the results of a query, specified as follows:

```sql
AS [ /*+hint[, hint]*/ ] [ AT epoch ] query
```

You can qualify the AS clause with one or both of the following hints:

- A load method hint: AUTO, DIRECT, or TRICKLE

**Note:**

The CREATE TABLE statement can also specify a load method. However, this load method applies to load operations only after the table is created.

- LABEL

You cannot use SELECT AS to query tables containing complex types, even if you do not select the columns with those types. Complex types are supported only in external tables. See [External Types](#).

For details, see Creating a Table from a Query in the Administrator's Guide.

### ENCODED BY column-ref-list

A comma-delimited list of columns from the source table, where each column is qualified by one or both of the following encoding options:

- ACCESSRANK *integer*: Overrides the default access rank for a column, useful for prioritizing access to a column. See Prioritizing Column Access Speed in the Administrator's Guide.
- ENCODING *encoding-type*: Specifies the type of encoding to use on the column. The default encoding type is AUTO.
This option and column-name-list are mutually exclusive.
This option is invalid for external tables

Privileges

The following privileges are required:

- CREATE privileges on the table schema
- If creating a temporary table that includes a named sequence:
  - SELECT privilege on sequence object
  - USAGE privilege on sequence schema

Restrictions

- Queries on temporary tables are subject to the same restrictions on SQL support as persistent tables.
- You cannot add projections to non-empty, global temporary tables (ON COMMIT PRESERVE ROWS). Make sure that projections exist before you load data. See Auto-Projections in the Administrator's Guide.
- While you can add projections for temporary tables that are defined with ON COMMIT DELETE ROWS specified, be aware that you might lose all data.
- Moveout and mergeout operations cannot be used on session-scoped temporary data.
- In general, session-scoped temporary table data is not visible using system (virtual) tables.
- Temporary tables do not recover. If a node fails, queries that use the temporary table also fail. Restart the session and populate the temporary table.

See Also

- Creating Temporary Tables
- ALTER TABLE
- CREATE TABLE

CREATE TEXT INDEX

Creates a text index used to perform text searches.
## Syntax

```sql
CREATE TEXT INDEX [[database.]schema.]txtindex-name
.. ON [schema.]source-table (unique-id, text-field [, column-name, ...])
.. [STEMMER {stemmer-name(stemmer-input-data-type)| NONE}]
.. [TOKENIZER tokenizer-name(tokenizer-input-data-type)];
```

### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default <code>public</code>. If <code>schema</code> is any schema other than <code>public</code>, you must supply the schema name. For example:</td>
</tr>
<tr>
<td><code>myschema.thisDbObject</code></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>txtindex-name</code></td>
<td>The text index name.</td>
</tr>
<tr>
<td><code>source-table</code></td>
<td>The source table to index.</td>
</tr>
<tr>
<td><code>unique-id</code></td>
<td>The name of the column in the source table that contains a unique identifier. Any data type is permissible. The column must be the primary key in the source table.</td>
</tr>
<tr>
<td><code>text-field</code></td>
<td>The name of the column in the source table that contains the text field. Valid data types are:</td>
</tr>
</tbody>
</table>
|                               | - CHAR  
|                               | - VARCHAR  
|                               | - LONG VARCHAR  
|                               | - VARBINARY  
|                               | - LONG VARBINARY  
<p>|                               | Nulls are allowed.                                                                                                                            |
| <code>column-name</code>                 | The name of a column or columns to be included as additional columns.                                                                        |</p>
<table>
<thead>
<tr>
<th>stemmer-name</th>
<th>The name of the stemmer.</th>
</tr>
</thead>
<tbody>
<tr>
<td>stemmer-input-data-type</td>
<td>The input data type of the stemmer-name function.</td>
</tr>
<tr>
<td>tokenizer-name</td>
<td>Specifies the name of the tokenizer.</td>
</tr>
<tr>
<td>tokenizer-input-data-type</td>
<td>This value is the input data type of the tokenizer-name function. It can accept any number of arguments. If a Vertica Tokenizers is used, then this parameter can be omitted.</td>
</tr>
</tbody>
</table>

**Privileges**

The index automatically inherits the query permissions of its parent table. The table owner and dbadmin will be allowed to create and/or modify the indices.

**Important:**

Do not alter the contents or definitions of the text index. If the contents or definitions of the text index are altered, then the results will not appropriately match the source table.

**Requirements**

- Requires there be a column with a unique identifier set as the primary key.
- The source table must have an associated projection, and must be both sorted and segmented by the primary key.

**Behavior**

If data within a table is partitioned, then an extra column appears in the text index, showing the partition.

**Examples**

The following example shows how to create a text index with an additional unindexed column on the table t_log using the CREATE TEXT INDEX statement:
CREATE TEXT INDEX t_log_index ON t_log (id, text, day_of_week);  
CREATE INDEX

=> SELECT * FROM t_log_index;

<table>
<thead>
<tr>
<th>token</th>
<th>doc_id</th>
<th>day_of_week</th>
</tr>
</thead>
<tbody>
<tr>
<td>'catalog'</td>
<td>1</td>
<td>Monday</td>
</tr>
<tr>
<td>'dbadmin'</td>
<td>2</td>
<td>Monday</td>
</tr>
<tr>
<td>2014-06-04</td>
<td>1</td>
<td>Monday</td>
</tr>
<tr>
<td>2014-06-04</td>
<td>2</td>
<td>Monday</td>
</tr>
<tr>
<td>2014-06-04</td>
<td>3</td>
<td>Monday</td>
</tr>
<tr>
<td>2014-06-04</td>
<td>4</td>
<td>Monday</td>
</tr>
<tr>
<td>2014-06-04</td>
<td>5</td>
<td>Monday</td>
</tr>
<tr>
<td>2014-06-04</td>
<td>6</td>
<td>Monday</td>
</tr>
<tr>
<td>2014-06-04</td>
<td>7</td>
<td>Monday</td>
</tr>
<tr>
<td>2014-06-04</td>
<td>8</td>
<td>Monday</td>
</tr>
<tr>
<td>45035996273704966</td>
<td>3</td>
<td>Tuesday</td>
</tr>
<tr>
<td>45035996273704968</td>
<td>4</td>
<td>Tuesday</td>
</tr>
<tr>
<td>&lt;INFO&gt;</td>
<td>1</td>
<td>Tuesday</td>
</tr>
<tr>
<td>&lt;INFO&gt;</td>
<td>6</td>
<td>Tuesday</td>
</tr>
<tr>
<td>&lt;INFO&gt;</td>
<td>7</td>
<td>Tuesday</td>
</tr>
<tr>
<td>&lt;INFO&gt;</td>
<td>8</td>
<td>Tuesday</td>
</tr>
<tr>
<td>&lt;WARNING&gt;</td>
<td>2</td>
<td>Tuesday</td>
</tr>
<tr>
<td>&lt;WARNING&gt;</td>
<td>3</td>
<td>Tuesday</td>
</tr>
<tr>
<td>&lt;WARNING&gt;</td>
<td>4</td>
<td>Tuesday</td>
</tr>
<tr>
<td>&lt;WARNING&gt;</td>
<td>5</td>
<td>Tuesday</td>
</tr>
</tbody>
</table>

...

(97 rows)

The following example shows a text index, tpart_index, created from a partitioned source table:

=> SELECT * FROM tpart_index;

<table>
<thead>
<tr>
<th>token</th>
<th>doc_id</th>
<th>partition</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>4</td>
<td>2014</td>
</tr>
<tr>
<td>0</td>
<td>5</td>
<td>2014</td>
</tr>
<tr>
<td>11:00:49.568</td>
<td>4</td>
<td>2014</td>
</tr>
<tr>
<td>11:00:49.568</td>
<td>5</td>
<td>2014</td>
</tr>
<tr>
<td>11:00:49.569</td>
<td>6</td>
<td>2014</td>
</tr>
<tr>
<td>&lt;INFO&gt;</td>
<td>6</td>
<td>2014</td>
</tr>
<tr>
<td>&lt;WARNING&gt;</td>
<td>4</td>
<td>2014</td>
</tr>
<tr>
<td>&lt;WARNING&gt;</td>
<td>5</td>
<td>2014</td>
</tr>
<tr>
<td>Database</td>
<td>6</td>
<td>2014</td>
</tr>
<tr>
<td>Execute:</td>
<td>6</td>
<td>2014</td>
</tr>
<tr>
<td>Object</td>
<td>4</td>
<td>2014</td>
</tr>
<tr>
<td>Object</td>
<td>5</td>
<td>2014</td>
</tr>
<tr>
<td>[Catalog]</td>
<td>4</td>
<td>2014</td>
</tr>
<tr>
<td>[Catalog]</td>
<td>5</td>
<td>2014</td>
</tr>
<tr>
<td>'catalog'</td>
<td>1</td>
<td>2013</td>
</tr>
<tr>
<td>'dbadmin'</td>
<td>2</td>
<td>2013</td>
</tr>
<tr>
<td>0</td>
<td>3</td>
<td>2013</td>
</tr>
<tr>
<td>11:00:49.568</td>
<td>1</td>
<td>2013</td>
</tr>
<tr>
<td>11:00:49.568</td>
<td>2</td>
<td>2013</td>
</tr>
<tr>
<td>11:00:49.568</td>
<td>3</td>
<td>2013</td>
</tr>
<tr>
<td>11:00:49.570</td>
<td>7</td>
<td>2013</td>
</tr>
</tbody>
</table>
See Also

- Using Text Search
- DROP TEXT INDEX

CREATE USER

Adds a name to the list of authorized database users.

**Note:**
New users lack default access to schema PUBLIC. Be sure to assign new users USAGE privileges to the PUBLIC schema (GRANT USAGE ON SCHEMA PUBLIC).

Syntax

```
CREATE USER name [ user-parameter setting[,..] ]
```

**user-parameter**

- ACCOUNT
- GRACEPERIOD
- IDENTIFIED BY
- IDLESESSIONTIMEOUT
- MAXCONNECTIONS
- MEMORYCAP
- PASSWORD EXPIRE
- PROFILE
- RESOURCE POOL
- RUNTIMECAP
- SEARCH_PATH
- TEMPSPACECAP
## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>name</td>
<td>Specifies the name of the new user. Names that contain special characters must be double-quoted. To enforce case-sensitivity, use double-quotes. For details on name requirements, see Creating a Database Name and Password.</td>
</tr>
</tbody>
</table>
| ACCOUNT { LOCK | UNLOCK } | Locks or unlocks a user’s access to the database, set to one of the following:  
  - UNLOCK (default)  
  - LOCK prevents a new user from logging in. This can be useful when creating an account for a user who does not need immediate access.  
  **Tip:** To automate account locking, set a maximum number of failed login attempts with CREATE PROFILE. |
| GRACEPERIOD limit  | Specifies how long a user query can block on any session socket, where `limit` is one of the following:  
  - NONE (default): Removes any grace period previously set on session queries.  
  - `'interval'`: Specifies as an `interval` the maximum grace period for current session queries, up to 20 days. For details, see Handling Session Socket Blocking. |
| IDENTIFIED BY `[password]` | Sets the new user's password, where `password` must conform to the password complexity policy set by the user's profile.  
If you supply an empty string or omit this parameter, the user is assigned no password and is not prompted for one when connecting.  
For details, see Password Guidelines and Creating a Database Name and Password. |
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IDLESESSIONTIMEOUT <code>limit</code></td>
<td>The length of time the system waits before disconnecting an idle session, where <code>limit</code> is one of the following:</td>
</tr>
<tr>
<td></td>
<td>• NONE (default): No limit set for this user. If you omit this parameter, no limit is set for this user.</td>
</tr>
<tr>
<td></td>
<td>• <code>'interval'</code> An interval value, up to one year.</td>
</tr>
<tr>
<td></td>
<td>For details, see Managing Client Connections.</td>
</tr>
<tr>
<td>MAXCONNECTIONS <code>limit</code></td>
<td>Specifies the maximum number of connections the user can have to the server, where <code>limit</code> is one of the following:</td>
</tr>
<tr>
<td></td>
<td>• NONE (default): No limit. If you omit this parameter, the user can have an unlimited number of connections across the database cluster.</td>
</tr>
<tr>
<td></td>
<td>• <code>integer [connection-mode]</code>: Specifies the maximum number of connections allowed to the user, where <code>connection-mode</code> is one of the following:</td>
</tr>
<tr>
<td></td>
<td>• ON DATABASE (default): Allows up to <code>integer</code> connections across the database cluster.</td>
</tr>
<tr>
<td></td>
<td>• ON NODE: Allows up to <code>integer</code> connections to each node.</td>
</tr>
<tr>
<td></td>
<td>For details, see Managing Client Connections.</td>
</tr>
<tr>
<td>MEMORYCAP <code>limit</code></td>
<td>Specifies how much memory can be allocated to user requests, where <code>limit</code> is specified in this format:</td>
</tr>
<tr>
<td></td>
<td>• NONE (default): No limit</td>
</tr>
<tr>
<td></td>
<td>• <code>'max-expression'</code>: A string value that specifies the memory limit, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• <code>int%</code> — Expresses the maximum as a percentage of total memory available to the Resource Manager, where <code>int</code> is an integer value between 0 and 100. For example:</td>
</tr>
<tr>
<td></td>
<td>MEMORYCAP <code>'40%'</code></td>
</tr>
<tr>
<td></td>
<td>• `int{K</td>
</tr>
</tbody>
</table>
|                                 |     MEMORYCAP `'10G'`
<table>
<thead>
<tr>
<th><strong>PASSWORD EXPIRE</strong></th>
<th>Forces immediate expiration of the user's password. The user must change the password on the next login.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Note:</strong></td>
<td>PASSWORD EXPIRE has no effect when using external password authentication methods such as LDAP or Kerberos.</td>
</tr>
<tr>
<td><strong>PROFILE</strong> profile</td>
<td>Assigns a profile that controls password requirements for this user, where profile is one of the following:</td>
</tr>
<tr>
<td></td>
<td>• DEFAULT (default): Assigns the default database profile to this user.</td>
</tr>
<tr>
<td></td>
<td>• profile-name: A profile that is defined by CREATE PROFILE. If you omit this parameter, the user is assigned the default profile.</td>
</tr>
<tr>
<td><strong>RESOURCE POOL</strong> pool-name</td>
<td>Assigns a default resource pool to this user. The user must also be granted privileges to this pool, unless privileges to the pool are set to PUBLIC.</td>
</tr>
<tr>
<td><strong>RUNTIMECAP</strong> limit</td>
<td>Specifies how long this user's queries can execute, where limit is one of the following:</td>
</tr>
<tr>
<td></td>
<td>• NONE (default): No limit set for this user. If you omit this parameter, no limit is set for this user.</td>
</tr>
<tr>
<td></td>
<td>• 'interval': An interval value, up to one year.</td>
</tr>
<tr>
<td></td>
<td>A query's runtime limit can be set at three levels: the user's runtime limit, the user's resource pool, and the session setting. For more information, see Setting a Runtime Limit for Queries in the Administrator's Guide.</td>
</tr>
<tr>
<td><strong>SEARCH_PATH</strong> path</td>
<td>Specifies the user's default search path that tells Vertica which schemas to search for unqualified references to tables and UDFs, where path is one of the following:</td>
</tr>
<tr>
<td></td>
<td>• DEFAULT (default): Sets the search path as follows:</td>
</tr>
<tr>
<td></td>
<td>&quot;$user&quot;, public, v_catalog, v_monitor, v_internal</td>
</tr>
<tr>
<td></td>
<td>• A comma-delimited list of schemas.</td>
</tr>
<tr>
<td></td>
<td>For details, see Setting Search Paths in the Administrator's Guide.</td>
</tr>
</tbody>
</table>
Limits how much temporary file storage is available for user requests, where `limit` is one of the following:

- **NONE** (default): No limit
- **'max-expression'**: A string value that specifies the storage limit, one of the following:
  - `int%` — Expresses storage as a percentage of total file space is available, where `int` is an integer value between 0 and 100. For example:
    ```
    TEMPSPACECAP '40%
    ```
  - `int{K|M|G|T}` — Expresses memory allocation in kilobytes, megabytes, gigabytes, or terabytes. For example:
    ```
    TEMPSPACECAP '10G'
    ```

**Privileges**

- **Superuser**

**User Name Best Practices**

Vertica database user names are logically separate from user names of the operating system in which the server runs. If all the users of a particular server also have accounts on the server's machine, it makes sense to assign database user names that match their operating system user names. However, a server that accepts remote connections might many database users with no local operating system account. In this case, there is no need to connect database and system user names.

**Examples**

```sql
=> CREATE USER Fred IDENTIFIED BY 'Mxyzptlk';
=> GRANT USAGE ON SCHEMA PUBLIC to Fred;
```
See Also

- ALTER USER
- DROP USER

CREATE VIEW

Defines a view. Views are read only, so they do not support insert, update, delete, or copy operations.

Syntax

```
CREATE [ OR REPLACE ] VIEW [[database.]schema.]view [ (column[,..]) ]
[ {INCLUDE|EXCLUDE} [SCHEMA] PRIVILEGES ] AS query
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OR REPLACE</td>
<td>Specifies to overwrite the existing view <code>view-name</code>. If you omit this option and <code>view-name</code> already exists, CREATE VIEW returns an error.</td>
</tr>
<tr>
<td></td>
<td>Any grants assigned to the view before you execute a CREATE OR REPLACE remain on the updated view. See GRANT (View).</td>
</tr>
<tr>
<td>[database]schema</td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td>view</td>
<td>Identifies the view to create, where <code>view</code> conforms to conventions described in Identifiers. It must also be unique among all names of sequences, tables, projections, views, and models within the same schema.</td>
</tr>
</tbody>
</table>
column[,...] | A list of names to use as view column names. Vertica maps view column names to query columns according to the order of their respective lists. By default, the view uses column names as they are specified in the query. Each view can contain up to 1600 columns.

query | A SELECT statement that the temporary view executes. The SELECT statement can reference tables, temporary tables, and other views.

{INCLUDE|EXCLUDE} [SCHEMA] PRIVILEGES | Specifies whether this view inherits schema privileges:

- INCLUDE PRIVILEGES specifies that the view inherits privileges that are set on its schema. This is the default behavior if privileges inheritance is enabled for the schema.
- EXCLUDE PRIVILEGES disables inheritance of privileges from the schema.

For details, see Inherited Privileges in the Administrator's Guide.

Privileges

See Creating Views

Examples

The following example shows how to create a view that contains data from multiple tables.

```sql
=> CREATE VIEW temp_t0 AS SELECT * from t0_p1 UNION ALL
   SELECT * from t0_p2 UNION ALL
   SELECT * from t0_p3 UNION ALL
   SELECT * from t0_p4 UNION ALL
   SELECT * from t0_p5;
```

See Also

- ALTER VIEW
- CREATE LOCAL TEMPORARY VIEW
- Creating Views
• DROP VIEW
• GRANT (View)
• REVOKE (View)

DEACTIVATE DIRECTED QUERY

Deactivates one or more directed queries previously activated by ACTIVATE DIRECTED QUERY.

Syntax

DEACTIVATE DIRECTED QUERY {query-name|input-query}

Arguments

<table>
<thead>
<tr>
<th>query-name</th>
<th>Identifies the directed query to deactivate. To obtain identifiers for directed queries, use GET DIRECTED QUERY, or query the system table V_CATALOG.DIRECTED_QUERIES.</th>
</tr>
</thead>
<tbody>
<tr>
<td>input-query</td>
<td>The input query of the directed queries to deactivate. Use this argument to deactivate multiple direct queries that map to the same input query.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

DELETE

Removes the specified rows from a table and returns a count of the deleted rows. A count of 0 is not an error, but indicates that no rows matched the condition. An unqualified DELETE statement (omits a WHERE clause) removes all rows but leaves intact table columns, projections, and constraints.
DELETE supports subqueries and joins, so you can delete values in a table based on values in other tables.

**Syntax**

```
DELETE [ /*+ hint[, hint] */ ] FROM [[database.]schema.]table [ where-clause ]
```

**Parameters**

<table>
<thead>
<tr>
<th>/*+ hint [, hint] */</th>
<th>One or both of the following hints:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• DIRECT</td>
</tr>
<tr>
<td></td>
<td>• LABEL</td>
</tr>
</tbody>
</table>

**Note:**
For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter `DMLTargetDirect`.

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td><code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>table</th>
<th>Any table, including temporary tables.</th>
</tr>
</thead>
</table>

| where-clause | Specifies which rows to mark for deletion. If you omit this clause, DELETE behavior varies depending on whether the table is persistent or temporary. See below for details. |

**Privileges**

Table owner or user with GRANT OPTION is grantor.

- DELETE privilege on table
- USAGE privilege on the schema of the target table
SELECT privilege on a table when the DELETE statement includes a WHERE or SET clause that specifies columns from that table.

Restrictions

- You cannot execute DELETE on a projection
- DELETE returns an error if both of the following conditions are true:
  - The table's partition expression includes a GROUP BY clause—for example, hierarchically partitioned tables.
  - The table has projections that aggregate data—for example, live aggregate or Top-K projections.

Deleting from Persistent Tables

DELETE removes data directly from ROS storage.

Deleting from a Temporary Table

DELETE execution on temporary tables varies, depending on whether the table was created with ON COMMIT DELETE ROWS (default) or ON COMMIT PRESERVE ROWS:

- If DELETE contains a WHERE clause that specifies which rows to remove, behavior is identical: DELETE marks the rows for deletion. In both cases, you cannot roll back to an earlier savepoint.
- If DELETE omits a WHERE clause and the table was created with ON COMMIT PRESERVE ROWS, Vertica marks all table rows for deletion. If the table was created with ON COMMIT DELETE ROWS, DELETE behaves like TRUNCATE TABLE and removes all rows from storage.

Note:
If you issue an unqualified DELETE statement on a temporary table created with ON COMMIT DELETE ROWS, Vertica removes all rows from storage but does not end the transaction.

Examples

The following command removes all rows from temporary table temp1:
The following command deletes all records from anchor table T where \( C1 = C2 - C1 \):

```sql
=> DELETE FROM T WHERE C1=C2-C1;
```

The following command deletes all records from the customer table in the retail schema where the state attribute is in MA or NH:

```sql
=> DELETE FROM retail.customer WHERE state IN ('MA', 'NH');
```

For examples that show how to nest a subquery within a DELETE statement, see Subqueries in UPDATE and DELETE in Analyzing Data.

### See Also

- DROP TABLE
- TRUNCATE TABLE
- Removing Table Data
- Best Practices for DELETE and UPDATE

### DISCONNECT

Closes a connection to another Vertica database that was opened in the same session with CONNECT TO VERTICA.

**Note:**

Closing your session also closes the database connection. However, it is a good practice to explicitly close the connection to the other database, both to free up resources and to prevent issues with other SQL scripts that might be running in your session. Always closing the connection prevents potential errors if you run a script in the same session that attempts to open a connection to the same database, since each session can only have one connection to a given database at a time.

### Syntax

```
DISCONNECT  db-spec
```
**Parameters**

| db-spec | Specifies the target database, either the database name or DEFAULT. |

**Privileges**

None

**Example**

```sql
=> DISCONNECT DEFAULT;
DISCONNECT
```

**DROP Statements**

DROP statements let you delete database objects such as schemas, tables, and users.

**DROP ACCESS POLICY**

Removes an access policy from a column or row.

**Syntax**

```
DROP ACCESS POLICY ON table FOR { COLUMN column | ROWS }  
```

**Parameters**

<table>
<thead>
<tr>
<th>table</th>
<th>Name of the table that contains the column access policy to remove</th>
</tr>
</thead>
<tbody>
<tr>
<td>column</td>
<td>Name of the column that contains the access policy to remove</td>
</tr>
</tbody>
</table>
Privileges

Superuser

Examples

These examples show various cases where you can drop an access policy.

Drop column access policy:

=> DROP ACCESS POLICY ON customer FOR COLUMN Customer_Number;

Drop row access policy on a table:

=> DROP ACCESS POLICY ON customer_info FOR ROWS;

DROP AGGREGATE FUNCTION

Drops a User Defined Aggregate Function (UDAF) from the Vertica catalog.

Syntax

DROP AGGREGATE FUNCTION [ IF EXISTS ] [[database.]schema.]function( [ arglist ] )

Parameters

<table>
<thead>
<tr>
<th>IF EXISTS</th>
<th>Specifies not to report an error if the function to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</th>
</tr>
</thead>
<tbody>
<tr>
<td>[ database . ]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
</tbody>
</table>

myschema.thisDbObject

If you specify a database, it must be the current database.
### function

Specifies a name of the SQL function to drop. If the function name is schema-qualified, the function is dropped from the specified schema (as noted above).

### arglist

A comma delimited list of argument names and data types that are passed to the function, formatted as follows:

\[
[argname] \ argname[,...]
\]

- `argname` optionally specifies the argument name, typically a column name.
- `argtype` specifies the argument's data type, where `argtype` matches a Vertica data type.

---

**Privileges**

One of the following:

- Superuser
- Owner

**Requirements**

- To drop a function, you must specify the argument types because several functions might share the same name with different parameters.
- Vertica does not check for dependencies, so if you drop a SQL function where other objects reference it (such as views or other SQL functions), Vertica returns an error when those objects are used and not when the function is dropped.

**Example**

The following command drops the `ag_avg` function:

```sql
=> DROP AGGREGATE FUNCTION ag_avg(numeric);
```

`DROP AGGREGATE FUNCTION`
See Also

- ALTER FUNCTION (Scalar)
- CREATE AGGREGATE FUNCTION
- GRANT (User Defined Extension)
- REVOKE (User Defined Extension)
- USER_FUNCTIONS
- User-Defined SQL Functions
- Developing User-Defined Extensions (UDxs)
- User-Defined Aggregate Functions

DROP ANALYTIC FUNCTION

Drops a user-defined analytic function from the Vertica catalog.

Syntax

```
DROP ANALYTIC FUNCTION [ IF EXISTS ] [[database.]schema.]function( [ arglist ] )
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the function to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td>function</td>
<td>Specifies a name of the SQL function to drop. If the function name is schema-qualified, the function is dropped from the</td>
</tr>
</tbody>
</table>
specified schema (as noted above).

<table>
<thead>
<tr>
<th>arglist</th>
<th>A comma delimited list of argument names and data types that are passed to the function, formatted as follows:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>{ [argname] argtype },...</td>
</tr>
<tr>
<td></td>
<td>• argname optionally specifies the argument name, typically a column name.</td>
</tr>
<tr>
<td></td>
<td>• argtype specifies the argument's data type, where argtype matches a Vertica data type.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: Owner

**Requirements**

- To drop a function, you must specify the argument types because several functions might share the same name with different parameters.
- Vertica does not check for dependencies, so if you drop a SQL function where other objects reference it (such as views or other SQL functions), Vertica returns an error when those objects are used and not when the function is dropped.

**Example**

The following command drops the analytic_avg function:

```sql
=> DROP ANALYTIC FUNCTION analytic_avg(numeric);
```

**See Also**

Analytic Functions (UDAnFs)

**DROP AUTHENTICATION**

Drops an authentication method.
Syntax

DROP AUTHENTICATION [ IF EXISTS ] auth-method-name [ CASCADE ]

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the authentication method to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td>auth-method-name</td>
<td>Name of the authentication method to drop.</td>
</tr>
<tr>
<td>CASCADE</td>
<td>Required if the authentication method to drop is granted to users. In this case, omission of this option causes the drop operation to fail.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

Examples

Delete authentication method md5_auth:

```sql
=> DROP AUTHENTICATION md5_auth;
```

Use CASCADE to drop authentication method that was granted to a user:

```sql
=> CREATE AUTHENTICATION localpwd METHOD 'password' LOCAL;
=> GRANT AUTHENTICATION localpwd TO jsmith;
=> DROP AUTHENTICATION localpwd CASCADE;
```

See Also

- ALTER AUTHENTICATION
- CREATE AUTHENTICATION
- **GRANT (Authentication)**
- **REVOKE (Authentication)**

## DROP DIRECTED QUERY

Removes a directed query from the database. If the directed query is active, Vertica deactivates it before removal.

### Syntax

```
DROP DIRECTED QUERY directedqueryID
```

### Arguments

<table>
<thead>
<tr>
<th><code>directedqueryID</code></th>
<th>Identifies the directed query to remove from the database. To obtain identifiers for directed queries, use <code>GET DIRECTED QUERY</code>, or query the system table <code>V_CATALOG.DIRECTED_QUERIES</code>.</th>
</tr>
</thead>
</table>

### Privileges

**Superuser**

## DROP FAULT GROUP

Removes the specified fault group and its child fault groups, placing all nodes under the parent of the dropped fault group.

To drop all fault groups, use `ALTER DATABASE..DROP ALL FAULT GROUP`.

To add an orphaned node back to a fault group, you must manually reassign it to a new or existing fault group with `CREATE FAULT GROUP` and `ALTER FAULT GROUP...ADD NODE`.

### Tip:

For a list of all fault groups defined in the cluster, query system table `FAULT_GROUPS`. 
Syntax

DROP FAULT GROUP [ IF EXISTS ] fault-group

Parameters

<table>
<thead>
<tr>
<th>IF EXISTS</th>
<th>Specifies not to report an error if fault-group does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</th>
</tr>
</thead>
<tbody>
<tr>
<td>fault-group</td>
<td>Specifies the name of the fault group to drop.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

Examples

=> DROP FAULT GROUP group2;
DROP FAULT GROUP

See Also

- Fault Groups
- High Availability with Fault Groups
- CLUSTER_LAYOUT

DROP FILTER

Drops a User Defined Load Filter function from the Vertica catalog.

Syntax

DROP FILTER [[database.]schema.]filter()
Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td><code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>filter()</code></td>
<td>Specifies the filter function to drop. You must append empty parentheses to the function name.</td>
</tr>
</tbody>
</table>

Privileges

Non-superuser:

- Owner or **DROP privilege**
- USAGE privilege on schema

Example

The following command drops the `Iconverter` filter function:

```sql
=> drop filter Iconverter();
DROP FILTER
```

See Also

- **ALTER FUNCTION (Scalar)**
- **CREATE FILTER**
- **USER_FUNCTIONS**
- User-Defined Load (UDL)
DROP FUNCTION

Drops an SQL function or user-defined functions (UDFs) from the Vertica catalog.

Syntax

```
DROP FUNCTION [ IF EXISTS ] [[database.]schema.]function[, ...] ( [ arg-list ] )
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the function to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td>function</td>
<td>The SQL or user-defined function (UDF) to drop, where UDFs can be one of the following types:</td>
</tr>
<tr>
<td>arg-list</td>
<td>A comma-delimited list of arguments as defined for this function when it was created, specified as follows:</td>
</tr>
</tbody>
</table>

Note:

You drop aggregate and transformation functions with DROP AGGREGATE FUNCTION and DROP TRANSFORM FUNCTION, respectively.
where \textit{arg-name} optionally qualifies \textit{arg-type}:

- \textit{arg-name} is typically a column name.
- \textit{arg-type} is the name of an SQL data type supported by Vertica.

### Privileges

Non-superuser, one of the following:

- Owner or \texttt{DROP privilege}
- USAGE privilege on schema

### Requirements

- To drop a function, you must specify the argument types because several functions might share the same name with different parameters.
- Vertica does not check for dependencies when you drop a SQL function, so if other objects reference it (such as views or other SQL functions), Vertica returns an error only when those objects are used.

### Example

The following command drops the \texttt{zerowhennull} function in the \texttt{macros} schema:

```sql
=> DROP FUNCTION macros.zerowhennull(x INT);
DROP FUNCTION
```

### See Also

**DROP LIBRARY**

Removes a shared library from the database. The library file is deleted from managed directories on the Vertica nodes. The user defined functions (UDFs) in the library are no
longer available. See Developing User-Defined Extensions (UDxs) in Extending Vertica for details.

## Syntax

```sql
DROP LIBRARY [ IF EXISTS ] [[database.]schema.]library [ CASCADE]
```

### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the library to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td>library</td>
<td>The name of the library to drop, the same name used in <code>CREATE LIBRARY</code> to load the library.</td>
</tr>
<tr>
<td>CASCADE</td>
<td>Drops any functions that were defined using the library. <code>DROP LIBRARY</code> fails if <code>CASCADE</code> is omitted and one or more UDFs use the target library.</td>
</tr>
</tbody>
</table>

### Privileges

Superuser

### Examples

=> DROP LIBRARY MyFunctions CASCADE;
DROP LOAD BALANCE GROUP

Deletes a load balancing group.

Syntax

DROP LOAD BALANCE GROUP [ IF EXISTS ] group_name [ CASCADE ]

Parameters

<table>
<thead>
<tr>
<th>IF EXISTS</th>
<th>Specifies not to report an error if the load balance group to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</th>
</tr>
</thead>
<tbody>
<tr>
<td>group_name</td>
<td>The name of the group to drop.</td>
</tr>
<tr>
<td>[CASCADE]</td>
<td>Also drops all load balancing routing rules that target this group. If you do not supply this keyword and one or more routing rules target group_name, this statement fails with an error message.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

Examples

The following statement demonstrates the error you get if the load balancing group has a dependent routing rule, and the use of the CASCADE keyword:

```sql
=> DROP LOAD BALANCE GROUP group_all;
NOTICE 4927: The RoutingRule catch_all depends on LoadBalanceGroup group_all
ROLLBACK 3128: DROP failed due to dependencies
DETAIL: Cannot drop LoadBalanceGroup group_all because other objects depend on it
HINT: Use DROP ... CASCADE to drop the dependent objects too

=> DROP LOAD BALANCE GROUP group_all CASCADE;
DROP LOAD BALANCE GROUP
```
**See Also**

**DROP MODEL**

Removes one or more models from the Vertica database.

**Syntax**

```
DROP MODEL [ IF EXISTS ] [[database.]schema.]model[,]
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the models to drop do not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example: <code>myschema.thisDbObject</code>. If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>model</td>
<td>The model to drop.</td>
</tr>
</tbody>
</table>

**Privileges**

One of the following:

- Superuser
- Non-superuser: model owner

**Examples**

See *Dropping Models* in *Analyzing Data*. 
DROP NETWORK ADDRESS

Deletes a network address from the catalog. A network address is a name for an IP address and port on a node for use in connection load balancing policies.

Syntax

DROP NETWORK ADDRESS [ IF EXISTS ] address-name [ CASCADE ]

Parameters

| IF EXISTS  | Specifies not to report an error if the network address to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them. |
| address-name | Name of the network address to drop. |
| CASCADE     | Removes the network address from any load balancing groups that target it. If you do not supply this keyword and one or more load balance groups include this address, this statement fails with an error message. |

Privileges

Superuser

Examples

The following statement demonstrates the error you get if the network address has a dependent load balance group, and the use of the CASCADE keyword:

=> DROP NETWORK ADDRESS node01;
NOTICE 4927: The LoadBalanceGroup group_1 depends on NetworkInterface node01
NOTICE 4927: The LoadBalanceGroup group_random depends on NetworkInterface node01
ROLLBACK 3128: DROP failed due to dependencies
DETAIL: Cannot drop NetworkInterface node01 because other objects depend on it
HINT: Use DROP ... CASCADE to drop the dependent objects too
=> DROP NETWORK ADDRESS node01 CASCADE;
**DROP NETWORK INTERFACE**

Removes a network interface from Vertica. You can use the CASCADE option to also remove the network interface from any node definition. (See Identify the Database or Nodes Used for Import/Export for more information.)

**Syntax**

```
DROP NETWORK INTERFACE [ IF EXISTS ] network-interface-name [ CASCADE ]
```

**Parameters**

The parameters are defined as follows:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the network interface to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td>network-interface-name</td>
<td>The network interface to remove.</td>
</tr>
<tr>
<td>CASCADE</td>
<td>Removes the network interface from all node definitions.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**Examples**

```
=> DROP NETWORK INTERFACE myNetwork;
```
DROP NOTIFIER

Drops a push-based notifier created by CREATE NOTIFIER.

Syntax

```
DROP NOTIFIER [ IF EXISTS ] notifier-name
```

Parameters

<table>
<thead>
<tr>
<th>IF EXISTS</th>
<th>Specifies not to report an error if notifier to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</th>
</tr>
</thead>
<tbody>
<tr>
<td>notifier-name</td>
<td>The notifier's unique identifier.</td>
</tr>
</tbody>
</table>

DROP PARSER

Drops a User Defined Load Parser function from the Vertica catalog.

Syntax

```
DROP PARSER\[[database.]\]schema.]parser()
```

Parameters

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td>myschema.thisDbObject</td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>parser()</td>
<td>The name of the parser function to drop. You must append empty parentheses to the function name.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser:

- Owner or DROP privilege
- USAGE privilege on schema

**Examples**

```sql
=> DROP PARSER BasicIntegerParser();
DROP PARSER
```

**See Also**

- ALTER FUNCTION (Scalar)
- CREATE PARSER
- GRANT (User Defined Extension)
- REVOKE (User Defined Extension)
- USER_FUNCTIONS
- User-Defined Load (UDL)

**DROP PROCEDURE**

Removes an external procedure from Vertica. Only the reference to the procedure is removed. The external file remains in the `database/procedures` directory of each database node.

**Syntax**

```sql
DROP PROCEDURE [ IF EXISTS ] [[database.]schema.]procedure( [ arg-list ] )
```
## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the procedure to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
</tbody>
</table>
| [database.]schema | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:  

    myschema.thisDbObject  

If you specify a database, it must be the current database. |
| procedure | Specifies the procedure to drop. |
| arg-list | A comma-delimited list of arguments defined for this procedure when it was created, specified as follows:  

    [arg-name] arg-type[,...]  

where arg-name optionally qualifies arg-type. If no arguments are defined for this procedure, specify empty parentheses. |

## Privileges

Non-superuser:
- Owner or DROP privilege
- USAGE privilege on schema

## Example

```sql
=> DROP PROCEDURE helloplanet(arg1 varchar);
```
See Also

CREATE PROCEDURE

DROP PROFILE

Removes a user-defined profile (created by CREATE PROFILE) from the database. You cannot drop the DEFAULT profile.

Syntax

DROP PROFILE [ IF EXISTS ] profile-name[,..] [ CASCADE ]

Parameters

<table>
<thead>
<tr>
<th>IF EXISTS</th>
<th>Specifies not to report an error if the profile to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</th>
</tr>
</thead>
<tbody>
<tr>
<td>profile-name</td>
<td>The profile to drop.</td>
</tr>
<tr>
<td>CASCADE</td>
<td>Moves all users assigned to the dropped profiles to the DEFAULT profile. If you omit this option and a targeted profile has users assigned to it, Vertica returns an error.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

Example

```sql
=> DROP PROFILE sample_profile;
```
DROP PROJECTION

Marks a *projection* to drop from the catalog so it is unavailable to user queries.

Syntax

```
DROP PROJECTION [ IF EXISTS ] { [[database.]schema.]projection[,] } [ RESTRICT | CASCADE ]
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the projection to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a <em>schema</em>, by default public. If <em>schema</em> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td><strong>myschema</strong>.thisDbObject</td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>projection</td>
<td>Specifies a projection to drop:</td>
</tr>
<tr>
<td></td>
<td>- If the projection is unsegmented, all projection replicas in the database cluster are dropped.</td>
</tr>
<tr>
<td></td>
<td>- If the projection is segmented, drop all buddy projections by specifying the projection base name. You can also specify the name of a specific buddy projection as long as dropping it so does not violate system K-safety.</td>
</tr>
<tr>
<td></td>
<td>See <a href="#">Projection Naming</a> for projection name conventions.</td>
</tr>
<tr>
<td>RESTRICT</td>
<td>CASCADE</td>
</tr>
<tr>
<td></td>
<td>- RESTRICT (default): Drop the projection only if it</td>
</tr>
</tbody>
</table>
contains no objects.
- **CASCADE**: Drop the projection even if it contains objects.

### Privileges

Superuser, or owner of the anchor table

### Restrictions

The following restrictions apply to dropping a projection:

- The projection cannot be the anchor table's **superprojection**.
- You cannot drop a buddy projection if doing so violates system **K-safety**.
- Another projection must be available to enforce the same primary or unique key constraint.

### See Also

- `CREATE PROJECTION`
- `GET_PROJECTIONS`

### DROP RESOURCE POOL

Drops a user-created resource pool. All memory allocated to the pool is returned back to the **GENERAL pool**.

### Syntax

```
DROP RESOURCE POOL pool-name
```

### Parameters

| pool-name | Specifies the resource pool to drop. |
Privileges

Superuser

Dropping a Secondary Pool

If you try to drop a resource pool that is a secondary pool for another resource pool, Vertica returns an error. The error lists the resource pools that depend on the secondary pool you tried to drop. To drop a secondary resource pool, first set the CASCADE TO parameter to DEFAULT on the primary resource pool, and then drop the secondary pool.

For example, you can drop resource pool rp2, which is a secondary pool for rp1, as follows:

```sql
=> ALTER RESOURCE POOL rp1 CASCADE TO DEFAULT;
=> DROP RESOURCE POOL rp2;
```

Transferring Resource Requests

Any requests queued against the pool are transferred to the GENERAL pool according to the priority of the pool compared to the GENERAL pool. If the pool’s priority is higher than the GENERAL pool, the requests are placed at the head of the queue; otherwise the requests are placed at the end of the queue.

Any users who are using the pool are switched to use the GENERAL pool with a NOTICE:

```sql
NOTICE: Switched the following users to the General pool: username
```

DROP RESOURCE POOL returns an error if the user does not have permission to use the GENERAL pool. Existing sessions are transferred to the GENERAL pool regardless of whether the session's user has permission to use the GENERAL pool. This can result in additional user privileges if the pool being dropped is more restrictive than the GENERAL pool. To prevent giving users additional privileges, follow this procedure to drop restrictive pools:

1. Revoke the permissions on the pool for all users.
2. Close any sessions that had permissions on the pool.
3. Drop the resource pool.
**Examples**

```sql
=> DROP RESOURCE POOL ceo_pool;
```

**See Also**

- ALTER RESOURCE POOL
- CREATE RESOURCE POOL
- Managing Workloads

**DROP ROLE**

Removes a role from the database.

*You cannot use DROP ROLE on a role added to the Vertica database with the LDAPLink service.*

**Syntax**

```
DROP ROLE [ IF EXISTS ] role-name[,...] [ CASCADE ]
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the roles to drop do not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td>role-name</td>
<td>The name of the role to drop</td>
</tr>
<tr>
<td>CASCADE</td>
<td>Revoke the role from users and other roles before dropping the role</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser
Examples

=> DROP ROLE appadmin;
NOTICE: User bob depends on Role appadmin
ROLLBACK: DROP ROLE failed due to dependencies
DETAIL: Cannot drop Role appadmin because other objects depend on it
HINT: Use DROP ROLE ... CASCADE to remove granted roles from the dependent users/roles
=> DROP ROLE appadmin CASCADE;
DROP ROLE

See Also

- ALTER ROLE RENAME
- CREATE ROLE

DROP ROUTING RULE

Deletes a routing rule from the catalog. Dropping the routing rule

Syntax

DROP ROUTING RULE [ IF EXISTS ] rule-name

Parameters

<table>
<thead>
<tr>
<th>IF EXISTS</th>
<th>Specifies not to report an error if the routing rule to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</th>
</tr>
</thead>
<tbody>
<tr>
<td>rule-name</td>
<td>Name of the rule to drop.</td>
</tr>
</tbody>
</table>

Privileges

Superuser
Examples

```sql
=> DROP ROUTING RULE internal_clients;
DROP ROUTING RULE
```

**DROP SCHEMA**

Permanently removes a schema from the database. Be sure that you want to remove the schema before you drop it, because DROP SCHEMA is an irreversible process. Use the CASCADE parameter to drop a schema containing one or more objects.

**Syntax**

```sql
DROP SCHEMA [ IF EXISTS ] [database.]schema[,...] [ CASCADE | RESTRICT ]
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the schemas to drop do not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Name of the schema to drop. If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>CASCADE</td>
<td>Specifies to drop the schema and all objects in it, regardless of who owns those objects.</td>
</tr>
<tr>
<td>RESTRICT</td>
<td>Drops the schema only if it is empty (default).</td>
</tr>
</tbody>
</table>

**Caution:**
Objects in other schemas that depend on objects in the dropped schema—for example, user-defined functions—also are silently dropped.

**Privileges**

Non-superuser: schema owner
Restrictions

- You cannot drop the PUBLIC schema.
- If a user is accessing an object within a schema that is in the process of being dropped, the schema is not deleted until the transaction completes.
- Canceling a DROP SCHEMA statement can cause unpredictable results.

Examples

The following example drops schema S1 only if it doesn't contain any objects:

```sql
=> DROP SCHEMA S1;
```

The following example drops schema S1 whether or not it contains objects:

```sql
=> DROP SCHEMA S1 CASCADE;
```

DROP SEQUENCE

Removes the specified named sequence number generator.

Syntax

```sql
DROP SEQUENCE [ IF EXISTS ] [[database.]schema.]sequence[,..]
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the sequences to drop do not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td>myschema.thisObject</td>
</tr>
</tbody>
</table>
If you specify a database, it must be the current database.

| sequence | Name of the sequence to drop. |

**Privileges**

Non-superusers: sequence or schema owner

**Restrictions**

- For sequences specified in a table's default expression, the default expression fails the next time you try to load data. Vertica does not check for these instances.
- DROP SEQUENCE does not support the CASCADE keyword. Sequences used in a default expression of a column cannot be dropped until all references to the sequence are removed from the default expression.

**Example**

The following command drops the sequence named sequential.

```
=> DROP SEQUENCE sequential;
```

**See Also**

- ALTER SEQUENCE
- CREATE SEQUENCE
- CURRVAL
- GRANT (Sequence)
- NEXTVAL
- Sequences

**DROP SOURCE**

Drops a User Defined Load Source function from the Vertica catalog.
Syntax

DROP SOURCE [[database.]schema.]source()

Parameters

| [database.]schema | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:
| myschema.thisDbObject |
| source() | Specifies the source function to drop. You must append empty parentheses to the function name.

If you specify a database, it must be the current database.

Privileges

Non-superuser:

- Owner or DROP privilege
- USAGE privilege on schema

Example

The following command drops the curl source function:

```sql
=> DROP SOURCE curl();
DROP SOURCE
```

See Also

- ALTER FUNCTION (Scalar)
- CREATE SOURCE
- GRANT (User Defined Extension)
- REVOKE (User Defined Extension)
DROP SUBNET

Removes a subnet from Vertica.

Caution:
Before removing a subnet, be sure your database is not configured to allow export on the public subnet.

Syntax

DROP SUBNET [ IF EXISTS ] subnet-name[, …] [ CASCADE ]

Parameters

The parameters are defined as follows:

| IF EXISTS | Specifies not to report an error if the subnets to drop do not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them. |
| subnet-name | A subnet to remove. |
| CASCADE | Removes the specified subnets from all database definitions. |

Privileges

Superuser

Examples

=> DROP SUBNET mySubnet;
See Also

Identify the Database or Nodes Used for Import/Export

DROP TABLE

Removes one or more tables and their projections. When you run DROP TABLE, the change is auto-committed.

Syntax

DROP TABLE [ IF EXISTS ] [ [database.]schema.]table[,..] [ CASCADE ]

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if one or more of the tables to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: myschema.thisDbObject</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>table</td>
<td>The table to drop.</td>
</tr>
<tr>
<td>CASCADE</td>
<td>Specifies to drop all projections of the target tables. CASCADE is optional if the target tables have only auto-projections. If you omit this option and any of the tables has non-superprojections, Vertica returns an error and rolls back the entire drop operation. This option is not valid for external tables.</td>
</tr>
</tbody>
</table>
Privileges

Non-superuser:

- Table: owner, or DROP privilege
- Table schema: owner, or USAGE privilege

Requirements

- Do not cancel an executing DROP TABLE. Doing so can leave the database in an inconsistent state.
- Check that the target table is not in use, either directly or indirectly—for example, in a view.
- If you drop and restore a table that is referenced by a view, the new table must have the same name and column definitions.

Examples

See Dropping Tables

See Also

- DROP PROJECTION
- TRUNCATE TABLE

DROP TEXT INDEX

Drops a text index used to perform text searches.

Note:
When a source table is dropped that has a text index associated with it, the text index is also dropped.

Syntax

DROP TEXT INDEX [ IF EXISTS ] [[database.]schema.]idx-table
## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the text index to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: [myschema.thisDbObject] If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>idx-table</td>
<td>Specifies the text index name. When using more than one schema, specify the schema that contains the index in the DROP TEXT INDEX statement.</td>
</tr>
</tbody>
</table>

## Privileges

- dbadmin
- Table owner
- DROP privileges on the source table

## Examples

```sql
=> DROP TEXT INDEX t_text_index;
DROP INDEX
```

## See Also

- Using Text Search
- CREATE TEXT INDEX
# DROP TRANSFORM FUNCTION

Drops a user-defined transform function (UDTF) from the Vertica catalog.

## Syntax

```
DROP TRANSFORM FUNCTION [ IF EXISTS ] [[database.]schema.]function( [ arg-list ] )
```

## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the function to drop does not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td><code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td>function</td>
<td>Specifies the transform function to drop.</td>
</tr>
<tr>
<td>arg-list</td>
<td>A comma-delimited list of arguments as defined for this function when it was created, specified as follows:</td>
</tr>
<tr>
<td></td>
<td><code>[arg-name] arg-type[,]...</code></td>
</tr>
<tr>
<td></td>
<td>where <code>arg-name</code> optionally qualifies <code>arg-type</code>:</td>
</tr>
<tr>
<td></td>
<td>• <code>arg-name</code> is typically a column name.</td>
</tr>
<tr>
<td></td>
<td>• <code>arg-type</code> is the name of an <a href="https://www.vertica.com/docs/VerticaSQL/9.3.x/RefMan/VerticaSQL/SQL%20Reference/Vertica%20SQL%20Reference%20Guide/_html/64102ed/index.html">SQL data type</a> supported by Vertica.</td>
</tr>
</tbody>
</table>

**Note:**
You can omit `arg-list` when dropping a polymorphic function.
Privileges

One of the following:

- **Superuser**
- Schema or function owner

Example

The following command drops the `tokenize` UDTF in the `macros` schema:

```sql
=> DROP TRANSFORM FUNCTION macros.tokenize(varchar);
DROP TRANSFORM FUNCTION
```

The following command drops the `Pagerank` polymorphic function in the `online` schema:

```sql
=> DROP TRANSFORM FUNCTION online.Pagerank();
DROP TRANSFORM FUNCTION
```

See Also

CREATE TRANSFORM FUNCTION

DROP USER

Removes a name from the list of authorized database users.

DROP USER can not remove a user that was added to the Vertica database with the LDAPLink service.

Syntax

```sql
DROP USER [ IF EXISTS ] user-name[, ...] [ CASCADE ]
```
### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>IF EXISTS</strong></td>
<td>Specifies not to report an error if the users to drop do not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td><strong>user-name</strong></td>
<td>The name of a user to drop.</td>
</tr>
<tr>
<td><strong>CASCADE</strong></td>
<td>Drops all user-defined objects created by the user dropped, including schema, table and all views that reference the table, and the table’s associated projections.</td>
</tr>
</tbody>
</table>

### Privileges

Superuser

### Examples

DROP USER fails if objects exist that were created by the user, such as schemas, and tables and their associated projections:

```sql
=> DROP USER user1;
NOTICE: Table T_tbd1 depends on User user1
ROLLBACK: DROP failed due to dependencies
DETAIL: Cannot drop User user1 because other objects depend on it
HINT: Use DROP ... CASCADE to drop the dependent objects too
```

DROP USER CASCADE succeeds regardless of any pre-existing user-defined objects. The statement forcibly drops all user-defined objects, such as schemas, tables and their associated projections:

```sql
=> DROP USER user1 CASCADE;
```

**Caution:**

Tables owned by the user being dropped cannot be recovered after you issue DROP USER CASCADE.

DROP USER succeeds if no user-defined objects exist (no schemas, tables or projections defined by the user):
CREATE USER user2;

DROP USER

See Also

- ALTER USER
- CREATE USER

DROP VIEW

Removes the specified view. Vertica does not check for dependencies on the dropped view. After dropping a view, other views that reference it fail.

If you drop a view and replace it with another view or table with the same name and column names, other views that reference that name use the new view. If you change the column data type in the new view, the server coerces the old data type to the new one if possible; otherwise, it returns an error.

Syntax

```
DROP VIEW [ IF EXISTS ] [[database.]schema.]view[,...]
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IF EXISTS</td>
<td>Specifies not to report an error if the views to drop do not exist. Use this clause in SQL scripts to avoid errors on dropping non-existent objects before attempting to create them.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td>view</td>
<td>Name of a view to drop.</td>
</tr>
</tbody>
</table>

If you specify a database, it must be the current database.
Privileges

One of the following

- View owner and USAGE privileges
- Schema owner

Examples

=> DROP VIEW myview;

END

Ends the current transaction and makes all changes that occurred during the transaction permanent and visible to other users.

Syntax

COMMIT [ WORK | TRANSACTION ]

Parameters

<table>
<thead>
<tr>
<th>WORK</th>
<th>TRANSACTION</th>
</tr>
</thead>
</table>
| Have no effect; they are optional keywords for readability.

Privileges

None

Notes

COMMIT is a synonym for END.
Examples

This example shows how to end a transaction.

```sql
=> CREATE TABLE sample_table (a INT);
=> INSERT INTO sample_table (a) VALUES (1);
OUTPUT
-------
1
=> END;
COMMIT
```

See Also

- Transactions
- Creating Transactions
- BEGIN
- ROLLBACK
- START TRANSACTION

EXPLAIN

Returns a formatted description of the Vertica optimizer's plan for executing the specified statement.

Syntax

```
EXPLAIN [/*+ ALLNODES */] [explain-options] sql-statement
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>/<em>+ALLNODES</em>/</td>
<td>Specifies to create a query plan that assumes all nodes are active, not valid with LOCAL option.</td>
</tr>
<tr>
<td>explain-options</td>
<td>One or more EXPLAIN options, specified in the order shown:</td>
</tr>
<tr>
<td></td>
<td>[ LOCAL ] [ VERBOSE ] [ JSON ] [ ANNOTATED ]</td>
</tr>
</tbody>
</table>
**LOCAL**: On a multi-node database, shows the local query plans assigned to each node, which together comprise the total (global) query plan. If you omit this option, Vertica shows only the global query plan. Local query plans are shown only in DOT language source, which can be rendered in [Graphviz](http://graphviz.org/).

This option is incompatible with the hint /*+ALL NODES*/. If you specify both, EXPLAIN returns with an error.

- **VERBOSE**: Increases the level of detail in the rendered query plan.
- **JSON**: Renders the query plan in JSON format. This option is compatible only with VERBOSE.
- **ANNOTATED**:Embeds optimizer hints that encapsulate the query plan for this query. Vertica uses these hints to create directed queries. For more information, see [Directed Queries](http://doc.vertica.com/) in the Administrator's Guide. This option is compatible with LOCAL and VERBOSE.

| sql-statement | A query or DML statement—for example, SELECT, INSERT, UPDATE, COPY, and MERGE. |

**Privileges**

The same privileges required by the specified statement.

**Requirements**

The following requirements apply to EXPLAIN's ability to produce useful information:

- EXPLAIN produces useful output only if projections are available for the queried tables.
- Qualifier options must be specified in the order shown [earlier](http://doc.vertica.com/), otherwise EXPLAIN returns with an error. If an option is incompatible with any preceding options, EXPLAIN ignores them.
See Also

Viewing Query Plans in the Administrator's Guide

EXPORT TO PARQUET

Exports a table, columns from a table, or query results to files in the Parquet format. You can use an OVER() clause to partition the data before export. Partitioning data can improve query performance by enabling partition pruning; see Improving Query Performance.

There are some limitations on the queries you can use in an export statement. See Query Restrictions.

You can export data stored in Vertica in ROS format and data from external tables.

EXPORT TO PARQUET returns the number of rows written and logs information about exported files in a system table. See Monitoring Exports.

During an export to HDFS or an NFS mount point, Vertica writes files to a temporary directory in the same location as the destination and renames the directory when the export is complete. Do not attempt to use the files in the temporary directory. During an export to S3 or GCS, Vertica writes files directly to the destination path, so you must wait for the export to finish before reading the files. (For more about special S3 and GCS considerations, see Exporting to S3 and GCS.)

Syntax

```
EXPORT TO PARQUET ( directory = 'path'
                      [, param=value [...]] )
[ OVER (over-clause ) ]
AS SELECT query-expression;
```

Parameters

<p>| directory | The destination directory for the Parquet files. The directory must not exist, and the current user must have permission to write it. The destination can be on HDFS (hdfs), AWS (s3), GCS (gs), or an NFS mount point on the local file system. |</p>
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>compression</code></td>
<td>Column compression type, one of Snappy or Uncompressed. The default is Snappy.</td>
</tr>
<tr>
<td><code>rowGroupSizeMB</code></td>
<td>The uncompressed size of exported row groups, in MB (integer). The minimum value is 1 and the maximum value is <code>fileSizeMB</code> (or unlimited if <code>fileSizeMB</code> is 0). The default is 512. The row groups in the exported files are smaller because Parquet files are compressed on write. For best performance when exporting to HDFS, set size to be smaller than the HDFS block size.</td>
</tr>
<tr>
<td><code>fileSizeMB</code></td>
<td>The maximum file size of a single output Parquet file. By default, Vertica limits exports to a file size of 10GB. This value is a hint, not a hard limit. A value of 0 means there is no limit. This value affects the size of individual output files, not the total output size. For smaller values Vertica divides the output into more files; all data is still exported.</td>
</tr>
<tr>
<td><code>fileMode</code></td>
<td>For writes to HDFS only, permission to apply to all exported files. You can specify the value in Unix octal format (such as '665') or &quot;user-group-other&quot; format (such as 'rwxr-xr-'). The value must be formatted as a string even if using the octal format. Valid octal values range from '0' to '1777'. See HDFS Permissions in the Apache Hadoop documentation. The default is '660' regardless of the value of <code>fs.permissions.umask-mode</code> in <code>hdfs-site.xml</code>. When writing files to any destination other than HDFS, this parameter has no effect.</td>
</tr>
<tr>
<td><code>dirMode</code></td>
<td>For writes to HDFS only, permission to apply to all exported directories. Values follow the same rules as those for <code>fileMode</code>. Further, you must give the Vertica HDFS user full permission (at least 'rwx------' or '700'). The default is '755' regardless of the value of <code>fs.permissions.umask-mode</code> in <code>hdfs-site.xml</code>. When writing files to any destination other than HDFS, this parameter has no effect.</td>
</tr>
<tr>
<td>int96AsTimestamp</td>
<td>Whether to export timestamps as int96 physical type (true) or int64 physical type (false). The default is true.</td>
</tr>
</tbody>
</table>

## Arguments

| over-clause | Specifies how to partition table data using PARTITION BY. Within partitions you can sort by using ORDER BY. See SQL Analytics. This clause may contain column references but not expressions.  
If you partition data, Vertica creates a Hive-style partition directory structure, transforming column names to lowercase. See Using Partition Columns for a description of the directory structure.  
If you omit this clause, Vertica optimizes for maximum parallelism. |

| query-expression | Specifies the data to be exported. See SELECT for the syntax. See Query Restrictions for important limitations. |

## Privileges

- SELECT privileges on the source table
- USAGE privileges on source table schema
- Write privileges for the destination directory

## Query Restrictions

You must provide an alias column label for selected column targets that are expressions.

The query can contain only a single outer SELECT statement. For example, you cannot use UNION as in the following example.

```sql
=> EXPORT TO PARQUET(directory = '/mnt/shared_nfs/accounts/rm') OVER(PARTITION BY hash) AS  
SELECT 1 as account_id, '{}' as json, 0 hash  
UNION ALL  
SELECT 2 as account_id, '{}' as json, 1 hash;  
ERROR 8975: Only a single outer SELECT statement is supported
```
HINT: Please use a subquery for multiple outer SELECT statements

Instead, rewrite the query to use a subquery:

```sql
=>
 EXPORT TO PARQUET(directory = '/mnt/shared_nfs/accounts/rm')
  OVER(PARTITION BY hash)
  AS
    SELECT
      account_id,
      json
    FROM
      (SELECT 1 as account_id,'https' as json, 0 as hash
       UNION ALL
       SELECT 2 as account_id, 'https' as json, 1 as hash
      ) a;
Rows Exported
5
2
(1 row)
```

To use composite statements such as UNION, INTERSECT, and EXCEPT, rewrite them as subqueries.

**Data Types**

EXPORT TO PARQUET does not support the following data types:

- INTERVAL
- TIME/TIMETZ
- UUID Data Type

Decimal precision must be <= 38.

Vertica does not convert TIMESTAMP values to UTC. To avoid problems arising from time zones, use TIMESTAMPTZ instead of TIMESTAMP.

The exported Hive types might not be identical to the Vertica types. For example, a Vertica INT is exported as a Hive BIGINT. When defining Hive external tables to read exported data, you might have to adjust column definitions.

This operation exports raw Flex columns as binary data.

**Output Files**

EXPORT TO PARQUET always creates the output directory, even if the query produces zero rows.
Be careful to avoid concurrent exports to the same output destination. Doing so is an error on any file system and can produce incorrect results.

You must use a shared file location for output. If you use a directory in the local file system, it must be an NFS-mounted directory.

For output to the local file system, you must have a USER storage location.

Output file names follow the pattern: [8-character hash]-[node name]-[thread_id].parquet. Column names in partition directories are lowercase.

When exporting to S3 the maximum size of all output is 5TB. You might have to divide large exports into more than one piece.

Vertica does not support simultaneous exports to the same directory in HDFS, S3, or GCS. The results are undefined.

When exporting to the local file system, the permission mode is 700 for directories and 600 for files. You cannot override these values.

Parquet files exported to a local file system by any Vertica user are owned by the Vertica superuser. Parquet files exported to HDFS, S3, or GCS are owned by the Vertica user who exported the data.

**Examples**

The following example demonstrates exporting all columns from the T1 table in the public schema, using Snappy compression (the default).

```sql
=> EXPORT TO PARQUET(directory = 'hdfs:///user1/data')
    AS SELECT * FROM public.T1;
```

The following example demonstrates exporting the results of a query using more than one table.

```sql
=> EXPORT TO PARQUET(directory='s3://DataLake/sales_by_region')
    AS SELECT sale.price, sale.date, store.region
    FROM public.sales sale
    JOIN public.vendor store ON sale.distribID = store.ID;
```

The following example demonstrates partitioning and exporting data. EXPORT TO PARQUET first partitions the data on region and then, within each partition, sorts by store.

```sql
=> EXPORT TO PARQUET(directory = 'gs://DataLake/user2/data')
    OVER(PARTITION BY store.region ORDER BY store.ID)
    AS SELECT sale.price, sale.date, store.ID
```
FROM public.sales sale
JOIN public.vendor store ON sale.distribID = store.ID;

The following example uses an alias column label for a selected column target that is an expression.

=> EXPORT TO PARQUET(directory = 'hdfs:///user3/data')
   OVER(ORDER BY col1) AS SELECT col1 + col1 AS A, col2
   FROM public.T3;

The following example sets permissions for the output.

=> EXPORT TO PARQUET(directory = 'hdfs:///user1/data',
   fileMode='432', dirMode='rwxrwx-r-x')
   AS SELECT * FROM public.T1;

**EXPORT TO VERTICA**

Exports table data from one Vertica database to another.

**Important:**
The source database must be no more than one major release behind the target database.

**Syntax**

```
EXPORT TO [ /*+ DIRECT */ ] VERTICA
database.[schema.]target-table [ ( target-columns ) ]
{ AS SELECT query-expression | FROM [schema.]source-table[ ( source-columns ) ] };
```

**Parameters**

`/*+ DIRECT */`

In databases created in versions of Vertica prior to 9.3, specifies to bypass memory (WOS) and write target table data directly to disk (ROS). If you omit this hint, Vertica uses **AUTO mode** to load the data.

**Note:**
For databases created in Vertica releases ≥ 9.3,
Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter\ DMLTargetDirect.

database
The target database of the data to export. A connection to this database must already exist in the current session before starting the copy operation; otherwise Vertica returns an error. For details, see CONNECT TO VERTICA.

[schema.]target-table
The table to store the exported data.

target-columns
A comma-delimited list of columns in target-table to store the exported data. See Mapping Between Source and Target Columns, below.

query-expression
Specifies the data to export.

[schema.]source-table
The table that contains the data to export.

source-columns
A comma-delimited list of the columns in the source table to export. If omitted, all columns are exported. See Mapping Between Source and Target Columns, below.

Privileges

- Source table: SELECT
- Source table schema: USAGE
- Target table: INSERT
- Target table schema: USAGE

Mapping Between Source and Target Columns

If you export all table data from one database to another, EXPORT TO VERTICA can omit specifying column lists if column definitions in both tables comply with the following conditions:

- Same number of columns
- Identical column names
• Same sequence of columns
• Matching or compatible column data types

If any of these conditions is not true, the EXPORT TO VERTICA statement must include column lists that explicitly map source and target columns to each other, as follows:

• Contain the same number of columns.
• List source and target columns in the same order.
• Pair columns with the same (or compatible) data types.

Examples

See Exporting Data to Another Vertica Database.

See Also

• Handling Node Failure During Copy/Export
• COPY FROM VERTICA

GET DIRECTED QUERY

Returns a list of directed queries that map to the specified input query

Syntax

GET DIRECTED QUERY input-query

Parameters

<table>
<thead>
<tr>
<th>input-query</th>
<th>An input query that is associated with one or more directed queries.</th>
</tr>
</thead>
</table>

Returns

A list of one or more directed queries that map to the specified input query. Each list item includes six fields:
### Privileges

None required

### Examples

See Getting Directed Queries in the Administrator's Guide.

### See Also

*V_CATALOG.DIRECTED_QUERIES*
GRANT Statements

GRANT statements grant privileges on database objects to users and roles.

Important:
In a database with trust authentication, GRANT statements appear to work as expected but have no real effect on database security.

GRANT (Authentication)

Associates an authentication record to one or more users and roles.

Syntax

```
GRANT AUTHENTICATION auth-method-name TO grantee[,...]
```

Parameters

<table>
<thead>
<tr>
<th>auth-method-name</th>
<th>Name of the authentication method to associate with one or more users or roles.</th>
</tr>
</thead>
<tbody>
<tr>
<td>grantee</td>
<td>Specifies who is associated with the authentication method, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- User name</td>
</tr>
<tr>
<td></td>
<td>- Role</td>
</tr>
<tr>
<td></td>
<td>- PUBLIC: The default role of all users.</td>
</tr>
</tbody>
</table>

Privileges

Superuser
Examples

- Associate v_ldap authentication with user jsmith:

  ```sql
  => GRANT AUTHENTICATION v_ldap TO jsmith;
  ```

- Associate v_gss authentication to the role DBprogrammer:

  ```sql
  => CREATE ROLE DBprogrammer;
  => GRANT AUTHENTICATION v_gss TO DBprogrammer;
  ```

- Associate client authentication method v_localpwd with role PUBLIC, which is assigned by default to all users:

  ```sql
  => GRANT AUTHENTICATION v_localpwd TO PUBLIC;
  ```

See Also

- REVOKE (Authentication)
- Granting and Revoking Privileges

GRANT (Database)

Grants database privileges to users and roles.

Syntax

```sql
GRANT { privilege[,..] | ALL [ PRIVILEGES ] } 
  ON DATABASE db-spec 
  TO grantee[,..] 
  [ WITH GRANT OPTION ]
```

Parameters

<table>
<thead>
<tr>
<th>privilege</th>
<th>The following privileges are valid for a database:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• CREATE: Create schemas.</td>
</tr>
<tr>
<td></td>
<td>• TEMP: Create temporary tables. By default, all users are granted this privilege through their DEFAULT role.</td>
</tr>
</tbody>
</table>
Grants all database privileges that also belong to the grantor. Grantors cannot grant privileges that they themselves lack. The optional keyword PRIVILEGES conforms with the SQL standard.

<table>
<thead>
<tr>
<th>PRIVILEGES</th>
<th>Specifies the current database, set to the database name or DEFAULT.</th>
</tr>
</thead>
<tbody>
<tr>
<td>grantee</td>
<td>Specifies who is granted privileges, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• user-name</td>
</tr>
<tr>
<td></td>
<td>• role</td>
</tr>
<tr>
<td></td>
<td>• PUBLIC: Default role of all users</td>
</tr>
<tr>
<td>WITH GRANT OPTION</td>
<td>Gives grantee the privilege to grant the same privileges to other users or roles, and also revoke them. For details, see Granting Privileges.</td>
</tr>
</tbody>
</table>

Privileges

Non-superuser: Privileges grantee given the option (WITH GRANT OPTION) of granting privileges to other users or roles.

Example

The following example grants user Fred the right to create schemas in the current database.

```sql
=> GRANT CREATE ON DATABASE DEFAULT TO Fred;
```

See Also

- REVOKE (Database)
- Granting and Revoking Privileges

GRANT (Library)

Grants usage privileges on one or more libraries to users and roles.
For example, when working with the Connector Framework Service, you might need to grant a user usage privileges to a library to be able to set UDSession parameters. For more information see Implementing CFS.

**Syntax**

```
GRANT { USAGE | ALL [ PRIVILEGES ] } |
   ON LIBRARY [ [database.]schema.]library[,..]
TO grantee[,..]
[ WITH GRANT OPTION ]
```

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>USAGE</td>
<td>Enables grantees access to functions in the specified libraries.</td>
</tr>
<tr>
<td></td>
<td><strong>Important:</strong> To execute functions inside the library, users must also have separate EXECUTE privileges on them, and USAGE privileges on their respective schemas.</td>
</tr>
<tr>
<td>ALL [PRIVILEGES]</td>
<td>Grants all library privileges that also belong to the grantor. Grantors cannot grant privileges that they themselves lack.</td>
</tr>
<tr>
<td></td>
<td>The optional keyword PRIVILEGES conforms with the SQL standard.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>library</td>
<td>The target library.</td>
</tr>
<tr>
<td>grantee</td>
<td>Specifies who is granted privileges, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- user-name</td>
</tr>
<tr>
<td></td>
<td>- role</td>
</tr>
<tr>
<td></td>
<td>- PUBLIC: Default role of all users</td>
</tr>
</tbody>
</table>
WITH GRANT OPTION | Gives *grantee* the privilege to grant the same privileges to other users or roles, and also revoke them. For details, see Granting Privileges.

**Privileges**

Non-superusers require **USAGE on the schema** and one of the following:

- Owner
- Privileges grantee given the option (WITH GRANT OPTION) of granting privileges to other users or roles.

**Example**

Grant USAGE privileges on the MyFunctions library to Fred:

```
=> GRANT USAGE ON LIBRARY MyFunctions TO Fred;
```

**See Also**

- REVOKE (Library)
- Granting and Revoking Privileges

**GRANT (Model)**

Grants usage privileges on a model to users and roles.

**Syntax**

```
GRANT { privilege[,...] | ALL [ PRIVILEGES ] [ EXTEND ] } 
  ON MODEL [[database.]schema.]model-name[,...] 
  TO grantee[,...]  
  [ WITH GRANT OPTION ]
```
### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>privilege</code></td>
<td>The following privileges are valid for models:</td>
</tr>
<tr>
<td></td>
<td>- USAGE</td>
</tr>
<tr>
<td></td>
<td>- ALTER</td>
</tr>
<tr>
<td></td>
<td>- DROP</td>
</tr>
<tr>
<td><code>ALL [PRIVILEGES][EXTEND]</code></td>
<td>Grants all model privileges that also belong to the grantor. Grantors cannot grant privileges that they themselves lack.</td>
</tr>
<tr>
<td></td>
<td>You can qualify ALL with two optional keywords:</td>
</tr>
<tr>
<td></td>
<td>- PRIVILEGES conforms with the SQL standard.</td>
</tr>
<tr>
<td></td>
<td>- EXTEND extends the semantics of ALL to include ALTER and DROP privileges. An unqualified ALL excludes these two privileges. This option enables backward compatibility with GRANT ALL usage in pre-9.2.1 Vertica releases.</td>
</tr>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td>- <code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><code>model-name</code></td>
<td>The model on which to grant the privilege.</td>
</tr>
<tr>
<td><code>grantee</code></td>
<td>Specifies who is granted privileges, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- <code>user-name</code></td>
</tr>
<tr>
<td></td>
<td>- <code>role</code></td>
</tr>
<tr>
<td></td>
<td>- <code>PUBLIC</code>: Default role of all users</td>
</tr>
<tr>
<td><code>WITH GRANT OPTION</code></td>
<td>Gives <code>grantee</code> the privilege to grant the same privileges to other users or roles, and also revoke them. For details, see Granting Privileges.</td>
</tr>
</tbody>
</table>
### Privileges

Non-superusers require [USAGE on the schema](#) and one of the following:

- Owner
- Privileges grantee given the option (WITH GRANT OPTION) of granting privileges to other users or roles.

### Example

This example grants USAGE privileges on the mySvmClassModel model to user1:

```
=> GRANT USAGE ON MODEL mySvmClassModel TO user1;
```

### See Also

- [REVOKE (Model)](#)
- [Managing Model Security](#)

### GRANT (Procedure)

Grants procedure privileges to [users](#) and [roles](#).

**Important:**

External procedures that you create with [CREATE PROCEDURE](#) are always run with Linux dbadmin privileges. If a dbadmin or pseudosuperuser grants a non-dbadmin permission to run a procedure using [GRANT (Procedure)](#), be aware that the non-dbadmin user runs the procedure with full Linux dbadmin privileges.

### Syntax

```
GRANT { EXECUTE | ALL [ PRIVILEGES ] } 
ON PROCEDURE [database.]schema.procedure( [arg-list] [,...]
TO grantee[,...] 
[ WITH GRANT OPTION ]
```
**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EXECUTE</td>
<td>Enables grantees to run the specified procedures.</td>
</tr>
<tr>
<td>ALL [PRIVILEGES]</td>
<td>Grants all procedure privileges that also belong to the grantor. Grantors cannot grant privileges that they themselves lack. The optional keyword PRIVILEGES conforms with the SQL standard.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: myschema.thisDbObject If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>procedure</td>
<td>The target procedure.</td>
</tr>
<tr>
<td>arg-list</td>
<td>A comma-delimited list of procedure arguments, where each argument is specified as follows:</td>
</tr>
<tr>
<td></td>
<td>[ argname ] argtype</td>
</tr>
<tr>
<td></td>
<td>If the procedure is defined with no arguments, supply an empty argument list.</td>
</tr>
<tr>
<td>grantee</td>
<td>Specifies who is granted privileges, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• user-name</td>
</tr>
<tr>
<td></td>
<td>• role</td>
</tr>
<tr>
<td></td>
<td>• PUBLIC: Default role of all users</td>
</tr>
<tr>
<td>WITH GRANT OPTION</td>
<td>Gives grantee the privilege to grant the same privileges to other users or roles, and also revoke them. For details, see Granting Privileges.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser, one of the following:
### Owner
- Privileges granted to a grantee given the option (WITH GRANT OPTION) of granting privileges to other users or roles.

### Example
Grant EXECUTE privileges on the `tokenize` procedure to users Bob and Jules, and to the role Operator:

```sql
=> GRANT EXECUTE ON PROCEDURE tokenize(varchar) TO Bob, Jules, Operator;
```

### See Also
- `REVOKE (Procedure)`
- Granting and Revoking Privileges

### GRANT (Resource Pool)
Grants privileges on resource pools to users and roles. After granted usage rights, users can access the resource pool with `ALTER USER` or `SET SESSION RESOURCE POOL`.

### Syntax

```sql
GRANT USAGE
   ON RESOURCE POOL resource-pool[,..]
   TO grantee[,..]
   [ WITH GRANT OPTION ]
```

### Parameters

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>USAGE</td>
<td>Enables grantees to access the specified resource pools.</td>
</tr>
<tr>
<td>ALL [PRIVILEGES]</td>
<td>Grants all resource pool privileges that also belong to the grantor. Grantors cannot grant privileges that they themselves lack. The optional keyword PRIVILEGES conforms with the</td>
</tr>
<tr>
<td><strong>resource-pool</strong></td>
<td>A resource pool on which to grant the specified privileges.</td>
</tr>
<tr>
<td>-------------------</td>
<td>----------------------------------------------------------</td>
</tr>
<tr>
<td><strong>grantee</strong></td>
<td>Specifies who is granted privileges, one of the following:</td>
</tr>
<tr>
<td></td>
<td>· user-name</td>
</tr>
<tr>
<td></td>
<td>· role</td>
</tr>
<tr>
<td></td>
<td>· PUBLIC: Default role of all users</td>
</tr>
<tr>
<td><strong>WITH GRANT OPTION</strong></td>
<td>Gives grantee the privilege to grant the same privileges to other users or roles, and also revoke them. For details, see Granting Privileges.</td>
</tr>
</tbody>
</table>

## Privileges

Non-superuser: Privileges grantee given the option (WITH GRANT OPTION) of granting privileges to other users or roles.

## Examples

Grant user Joe usage privileges on resource pool Joe_pool.

```sql
-> CREATE USER Joe;
CREATE USER
-> CREATE RESOURCE POOL Joe_pool;
CREATE RESOURCE POOL
-> GRANT USAGE ON RESOURCE POOL Joe_pool TO Joe;
GRANT PRIVILEGE
```

## See Also

- REVOKE (Resource Pool)
- Granting and Revoking Privileges

## GRANT (Role)

Assigns roles to users or other roles.
Note: Granting a role does not activate the role automatically; you must enable it with SET ROLE command.

**Syntax**

GRANT role[,...] TO grantee[,...] [ WITH ADMIN OPTION ]

**Parameters**

<table>
<thead>
<tr>
<th>role</th>
<th>A role to grant</th>
</tr>
</thead>
<tbody>
<tr>
<td>grantee</td>
<td>Designates users to be granted the specified roles, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• User name</td>
</tr>
<tr>
<td></td>
<td>• Role</td>
</tr>
<tr>
<td></td>
<td>• PUBLIC: The default role of all users.</td>
</tr>
<tr>
<td>WITH ADMIN OPTION</td>
<td>Gives <em>grantee</em> the privilege to grant the specified roles to other users or roles. For details, see Granting Privileges.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: Roles grantee given the option (WITH GRANT OPTION) of granting the same roles to other users or roles.

**Examples**

See Granting Database Roles.

**See Also**

REVOKE (Role)
**GRANT (Schema)**

Grants schema privileges to **users** and **roles**. By default, only superusers and the schema owner have the following schema privileges:

- Create objects within a schema.
- **Alter** and **drop** a schema.

**Note:**
By default, new users cannot access schema PUBLIC. You must explicitly grant all new users USAGE privileges on the PUBLIC schema.

**Syntax**

```sql
GRANT { privilege[,..] | ALL [ PRIVILEGES ] [ EXTEND ] }
ON SCHEMA [database.]schema[,..]
TO grantee[,..]
[ WITH GRANT OPTION ]
```

**Parameters**

<table>
<thead>
<tr>
<th>privilege</th>
<th>One of the following privileges:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• USAGE: Enables access to objects in the specified schemas. Grantees can then be granted privileges on individual objects in these schemas in order to access them, for example, with <strong>GRANT TABLE</strong> and <strong>GRANT VIEW</strong>.</td>
</tr>
<tr>
<td></td>
<td>• CREATE: Create and rename objects in the specified schemas, and move objects from other schemas.</td>
</tr>
<tr>
<td></td>
<td>You can also grant the following privileges on a schema, to be inherited by tables and their projections, and by views of that schema. If inheritance is enabled <strong>for the database</strong> and <strong>schema</strong>, these privileges are automatically granted to those objects on creation:</td>
</tr>
</tbody>
</table>
- **SELECT**: Query tables and views. SELECT privileges are granted by default to the PUBLIC role.
- **INSERT**: Insert rows, or and load data into tables with COPY.
  
  **Note:**
  COPY FROM STDIN is allowed for users with INSERT privileges, while COPY FROM file requires admin privileges.

- **UPDATE**: Update table rows.
- **DELETE**: Delete table rows.
- **REFERENCES**: Create foreign key constraints on this table. This privilege must be set on both referencing and referenced tables.
- **TRUNCATE**: Truncate table contents. Non-owners of tables can also execute the following partition operations on them:
  - DROP_PARTITIONS
  - SWAP_PARTITIONS_BETWEEN_TABLES
  - MOVE_PARTITIONS_TO_TABLE
- **ALTER**: Modify the DDL of tables and views with ALTER TABLE and ALTER VIEW, respectively.
- **DROP**: Drop tables and views.

<table>
<thead>
<tr>
<th>ALL [PRIVILEGES][EXTEND]</th>
<th>Grants USAGE AND CREATE privileges. Inherited privileges must be granted explicitly.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>You can qualify ALL with two optional keywords:</td>
</tr>
<tr>
<td></td>
<td>- PRIVILEGES conforms with the SQL standard.</td>
</tr>
<tr>
<td></td>
<td>- EXTEND extends the semantics of ALL to include ALTER and DROP privileges. An</td>
</tr>
<tr>
<td></td>
<td>unqualified ALL excludes these two privileges. This option enables backward</td>
</tr>
<tr>
<td></td>
<td>compatibility with GRANT ALL usage in pre-9.2.1 Vertica releases.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a target schema. If you specify a database, it must be the current database.</th>
</tr>
</thead>
</table>

| grantee                   | Specifies who is granted privileges, one of the                                        |
Privileges

Non-superusers, one of the following:

- Schema owner
- Privileges grantee given the option (WITH GRANT OPTION) of granting privileges to other users or roles.

Examples

Grant user Joe USAGE privilege on schema online_sales.

```sql
=> CREATE USER Joe;
CREATE USER
=> GRANT USAGE ON SCHEMA online_sales TO Joe;
GRANT PRIVILEGE
```

See Also

- REVOKE (Schema)
- Granting and Revoking Privileges

GRANT (Sequence)

Grants sequence privileges to users and roles.
Syntax

GRANT { privilege[,...] | ALL [ PRIVILEGES ] [ EXTEND ] } ON {
    SEQUENCE [[database.]schema.]sequence[,...]
    | ALL SEQUENCES IN SCHEMA [database.]schema[,...] }
TO grantee[,...]
    [ WITH GRANT OPTION ]

Parameters

<table>
<thead>
<tr>
<th>privilege</th>
<th>The following privileges are valid for sequences:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• SELECT: Execute functions CURRVAL and NEXTVAL on the specified sequences.</td>
</tr>
<tr>
<td></td>
<td>• ALTER: Modify a sequence's DDL with ALTER SEQUENCE</td>
</tr>
<tr>
<td></td>
<td>• DROP: Drop this sequence with DROP SEQUENCE.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>ALL [PRIVILEGES][EXTEND]</th>
<th>Grants all sequence privileges that also belong to the grantor. Grantors cannot grant privileges that they themselves lack</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>You can qualify ALL with two optional keywords:</td>
</tr>
<tr>
<td></td>
<td>• PRIVILEGES conforms with the SQL standard.</td>
</tr>
<tr>
<td></td>
<td>• EXTEND extends the semantics of ALL to include ALTER and DROP privileges. An unqualified ALL excludes these two privileges. This option enables backward compatibility with GRANT ALL usage in pre-9.2.1 Vertica releases.</td>
</tr>
</tbody>
</table>

| [database.]schema | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: |
If you specify a database, it must be the current database.

**SEQUENCE** *sequence*  
Specifies the sequence on which to grant privileges.

**ALL SEQUENCES IN SCHEMA** *schema*  
Grants the specified privileges on all sequences in schema *schema*.

**grantee**  
Specifies who is granted privileges, one of the following:

- *user-name*  
- *role*  
- **PUBLIC**: Default role of all users

**WITH GRANT OPTION**  
Gives *grantee* the privilege to grant the same privileges to other users or roles, and also revoke them. For details, see [Granting Privileges](#).

## Privileges

Non-superusers require **USAGE on the schema** and one of the following:

- **Owner**  
- Privileges granted the option (WITH GRANT OPTION) of granting privileges to other users or roles.

## Examples

This example shows how to grant user Joe all privileges on sequence `my_seq`.

```sql
=> CREATE SEQUENCE my_seq START 100;
CREATE SEQUENCE

=> GRANT ALL PRIVILEGES ON SEQUENCE my_seq TO Joe;
GRANT PRIVILEGE
```
See Also

- REVOKE (Sequence)
- Granting and Revoking Privileges

GRANT (Storage Location)

Grants privileges to users and roles on a USER-defined storage location. For details, see Creating Storage Locations.

Syntax

GRANT { privilege[,...] | ALL [ PRIVILEGES ] } 
ON LOCATION 'path' [ ON node ]
TO grantee[,...]
[ WITH GRANT OPTION ]

Parameters

<table>
<thead>
<tr>
<th>privilege</th>
<th>The following privileges are valid for storage locations:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• READ: Copy data from files in the storage location into a table.</td>
</tr>
<tr>
<td></td>
<td>• WRITE: Export data from the database to the storage location. With WRITE privileges, grantees can also save COPY statement rejected data and exceptions files to the storage location.</td>
</tr>
</tbody>
</table>

| ALL [PRIVILEGES] | Grants all storage location privileges that also belong to the grantor. Grantors cannot grant privileges that they themselves lack. |
|                  | The optional keyword PRIVILEGES conforms with the SQL standard. |

| ON LOCATION 'path' [ ON node] | Specifies the path name mount point of the |
storage location. If qualified by ON NODE, Vertica grants access to the storage location residing on node.

If no node is specified, the grant operation applies to all nodes on the specified path. All nodes must be on the specified path; otherwise, the entire grant operation rolls back.

<table>
<thead>
<tr>
<th>grantee</th>
<th>Specifies who is granted privileges, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• user-name</td>
</tr>
<tr>
<td></td>
<td>• role</td>
</tr>
<tr>
<td></td>
<td>• PUBLIC: Default role of all users</td>
</tr>
</tbody>
</table>

| WITH GRANT OPTION | Gives grantee the privilege to grant the same privileges to other users or roles, and also revoke them. For details, see Granting Privileges. |

### Privileges

Non-superuser: Privileges grantee given the option (WITH GRANT OPTION) of granting privileges to other users or roles.

#### Note:

Only a superuser can add, alter, retire, drop, and restore a location.

### Examples

Create a storage location:

```sql
=> CREATE LOCATION '/home/dbadmin/UserStorage/BobStore' NODE 'v_mcdb_node0007' USAGE 'USER';
CREATE LOCATION
```

Grant user Bob all available privileges to the /BobStore location:

```sql
=> GRANT ALL ON LOCATION '/home/dbadmin/UserStorage/BobStore' TO Bob;
GRANT PRIVILEGE
```

Revoke all storage location privileges from Bob:

```sql
```
Grant privileges to Bob on the BobStore location again, specifying a node:

```sql
=> GRANT ALL ON LOCATION '/home/dbadmin/UserStorage/BobStore' ON v_mcdb_node0007 TO Bob;
GRANT PRIVILEGE
```

Revoke all storage location privileges from Bob:

```sql
=> REVOKE ALL ON LOCATION '/home/dbadmin/UserStorage/BobStore' ON v_mcdb_node0007 FROM Bob;
REVOKE PRIVILEGE
```

See Also

- Storage Management Functions
- REVOKE (Storage Location)
- Granting and Revoking Privileges

GRANT (Table)

Grants table privileges to users and roles. Users must also be granted USAGE on the table schema.

Syntax

```sql
GRANT { privilege[,..] | ALL [ PRIVILEGES ] [ EXTEND ] } ON { [ TABLE ] [[database.]schema.]table[,..] | ALL TABLES IN SCHEMA [database.]schema[,..] } TO grantee[,..] [ WITH GRANT OPTION ]
```

Parameters

<table>
<thead>
<tr>
<th>privilege</th>
<th>The following privileges are valid for tables:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Important: Only SELECT privileges are valid for system tables.</td>
</tr>
</tbody>
</table>
• SELECT: Query tables. SELECT privileges are granted by default to the PUBLIC role.
• INSERT: Insert rows, or and load data into tables with COPY.
  
  **Note:**
  COPY FROM STDIN is allowed for users with INSERT privileges, while COPY FROM file requires admin privileges.

• UPDATE: Update table rows.
• DELETE: Delete table rows.
• REFERENCES: Create foreign key constraints on this table. This privilege must be set on both referencing and referenced tables.
• TRUNCATE: Truncate table contents. Non-owners of tables can also execute the following partition operations on them:
  • DROP_PARTITIONS
  • SWAP_PARTITIONS_BETWEEN_TABLES
  • MOVE_PARTITIONS_TO_TABLE
• ALTER: Modify a table's DDL with ALTER TABLE.
• DROP: Drop a table.

**ALL [PRIVILEGES][EXTEND]**

Invalid for system tables, grants all table privileges that also belong to the grantor. Grantors cannot grant privileges that they themselves lack.

You can qualify ALL with two optional keywords:

• PRIVILEGES conforms with the SQL standard.
• EXTEND extends the semantics of ALL to include ALTER and DROP privileges. An unqualified ALL excludes these two
privileges. This option enables backward compatibility with GRANT ALL usage in pre-9.2.1 Vertica releases.

| **[database.]schema** | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:
| | myschema.thisDbObject
| | One exception applies: you can specify system tables without their schema name.
| | If you specify a database, it must be the current database.

| **TABLE table** | Specifies the table on which to grant privileges.
| **Note:** The table can be a global temporary table, but not a local temporary table. See Creating Temporary Tables in the Administrator's Guide.

| **ON ALL TABLES IN SCHEMA schema** | Grants the specified privileges on all tables and views in schema schema.

| **grantee** | Specifies who is granted privileges, one of the following:
| | • user-name
| | • role
| | • PUBLIC: Default role of all users

| **WITH GRANT OPTION** | Gives grantee the privilege to grant the same privileges to other users or roles, and also revoke them. For details, see Granting Privileges.

### Privileges

Non-superusers require USAGE on the schema and one of the following:
• Owner
• Privileges grantee given the option (WITH GRANT OPTION) of granting privileges to other users or roles.

Examples

Grant user Joe all privileges on table customer_dimension:

=> CREATE USER Joe;
CREATE USER
=> GRANT ALL PRIVILEGES ON TABLE customer_dimension TO Joe;
GRANT PRIVILEGE

Grant user Joe SELECT privileges on all system tables:

=> GRANT SELECT on all tables in schema V_MONITOR, V_CATALOG TO Joe;
GRANT PRIVILEGE

See Also

• REVOKE (Table)
• Granting and Revoking Privileges

GRANT (User Defined Extension)

Grants privileges on a user-defined extension (UDx) to users and roles.

Syntax

GRANT { privilege[,...] | ALL [ PRIVILEGES ] [ EXTEND ] }
   ON {
       UDx-type [[database.]schema.]function-name( [arg-list] ][,..]
       | ALL FUNCTIONS IN SCHEMA schema[,..] }
   TO grantee[,..]
   [ WITH GRANT OPTION ]
## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>privilege</strong></td>
<td>The following privileges are valid for user-defined extensions:</td>
</tr>
<tr>
<td></td>
<td>- EXECUTE</td>
</tr>
<tr>
<td></td>
<td>- ALTER</td>
</tr>
<tr>
<td></td>
<td>- DROP</td>
</tr>
<tr>
<td><strong>ALL [PRIVILEGES][EXTEND]</strong></td>
<td>Grants all function privileges that also belong to the grantor. Grantors cannot grant privileges that they themselves lack.</td>
</tr>
<tr>
<td></td>
<td>You can qualify ALL with two optional keywords:</td>
</tr>
<tr>
<td></td>
<td>- PRIVILEGES conforms with the SQL standard.</td>
</tr>
<tr>
<td></td>
<td>- EXTEND extends the semantics of ALL to include ALTER and DROP privileges. An unqualified ALL excludes these two privileges. This option enables backward compatibility with GRANT ALL usage in pre-9.2.1 Vertica releases.</td>
</tr>
<tr>
<td><strong>ON U Dx-type</strong></td>
<td>Specifies the function's user-defined extension (UDx) type, where UDx-type is one of the following:</td>
</tr>
<tr>
<td></td>
<td>- FUNCTION</td>
</tr>
<tr>
<td></td>
<td>- AGGREGATE FUNCTION</td>
</tr>
<tr>
<td></td>
<td>- ANALYTIC FUNCTION</td>
</tr>
<tr>
<td></td>
<td>- TRANSFORM FUNCTION</td>
</tr>
<tr>
<td><strong>FILTER</strong></td>
<td></td>
</tr>
<tr>
<td><strong>PARSER</strong></td>
<td></td>
</tr>
<tr>
<td><strong>SOURCE</strong></td>
<td></td>
</tr>
</tbody>
</table>

### [database.]schema

Specifies a schema, by default public. If `schema` is any schema other than public, you must supply the schema name. For example:

```
myschema.thisDbObject
```

If you specify a database, it must be the current database.

### function-name

Name of the user-defined function on which to grant privileges.

### ON ALL FUNCTIONS IN SCHEMA `schema`

Grants privileges on all functions in the specified schema.

### arg-list

Required for all polymorphic functions, a comma-delimited list of function arguments, where each argument is specified as follows:

```
[ argname ] argtype
```

If the procedure is defined with no arguments, supply an empty argument list.

### grantee

Specifies who is granted privileges, one of the following:

- **user-name**
- **role**
- **PUBLIC**: Default role of all users

### WITH GRANT OPTION

Gives `grantee` the privilege to grant the same privileges to other users or roles.

**Note:**

Grantees must have USAGE privileges on the schema.
and also revoke them. For details, see Granting Privileges.

Privileges

Non-superusers require USAGE on the schema and one of the following:

- Owner
- Privileges grantee given the option (WITH GRANT OPTION) of granting privileges to other users or roles.

Examples

Grant EXECUTE privileges on the myzeroifnull SQL function to users Bob and Jules, and to the role Operator. The function takes one integer argument:

```sql
=> GRANT EXECUTE ON FUNCTION myzeroifnull (x INT) TO Bob, Jules, Operator;
```

Grant EXECUTE privileges on all functions in the zero-schema schema to user Bob:

```sql
=> GRANT EXECUTE ON ALL FUNCTIONS IN SCHEMA zero-schema TO Bob;
```

Grant EXECUTE privileges on the tokenize transform function to user Bob and the role Operator:

```sql
=> GRANT EXECUTE ON TRANSFORM FUNCTION tokenize(VARCHAR) TO Bob, Operator;
```

Grant EXECUTE privileges on the ExampleSource() source to user Alice:

```sql
=> CREATE USER Alice;
=> GRANT USAGE ON SCHEMA hdfs TO Alice;
=> GRANT EXECUTE ON SOURCE ExampleSource() TO Alice;
```

Grant all privileges on the ExampleSource() source to user Alice:

```sql
=> GRANT ALL ON SOURCE ExampleSource() TO Alice;
```

Grant all privileges on polymorphic function Pagerank to the dbadmin role:

```sql
=> GRANT ALL ON TRANSFORM FUNCTION Pagerank(z varchar) to dbadmin;
```
See Also

- REVOKE (User Defined Extension)
- Granting and Revoking Privileges
- Developing User-Defined Extensions (UDxs)

GRANT (View)

Grants view privileges to users and roles.

Syntax

```
GRANT { privilege[,..] | ALL [ PRIVILEGES ] [ EXTEND ] }
ON [[database.]schema.]view[,..]
TO grantee[,..]
[ WITH GRANT OPTION ]
```

Parameters

<table>
<thead>
<tr>
<th>privilege</th>
<th>The following privileges are valid for views:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• SELECT</td>
</tr>
<tr>
<td></td>
<td>• ALTER</td>
</tr>
<tr>
<td></td>
<td>• DROP</td>
</tr>
</tbody>
</table>

| ALL [PRIVILEGES][EXTEND] | Grants all view privileges that also belong to the grantor. Grantors cannot grant privileges that they themselves lack. |

You can qualify ALL with two optional keywords:

- PRIVILEGES conforms with the SQL standard.
- EXTEND extends the semantics of ALL to include ALTER and DROP privileges. An unqualified ALL excludes these two privileges. This option enables backward compatibility with GRANT ALL usage in pre-9.2.1 Vertica releases.
[database.]schema  Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:

```
myschema.thisDbObject
```

If you specify a database, it must be the current database.

**view**  The target view.

**grantee**  Specifies who is granted privileges, one of the following:

- **user-name**
- **role**
- **PUBLIC**: Default role of all users

**WITH GRANT OPTION**  Gives grantee the privilege to grant the same privileges to other users or roles, and also revoke them. For details, see Granting Privileges.

## Privileges

Non-superusers require **USAGE on the schema** and one of the following:

- Owner
- Privileges grantee given the option (WITH GRANT OPTION) of granting privileges to other users or roles.

**Note:**

As view owner, you can grant other users SELECT privilege on the view only if one of the following is true:

- You own the view's base table.
- You have SELECT...WITH GRANT OPTION privilege on the view's base table.

## Examples

Grant user Joe all privileges on view ship.
CREATE VIEW ship AS SELECT * FROM public.shipping_dimension;
CREATE VIEW
=> GRANT ALL PRIVILEGES ON ship TO Joe;
GRANT PRIVILEGE

See Also
REVOKE (View)

INSERT

Inserts values into all projections of the specified table. You must insert one complete tuple at a time. For databases created in Vertica 9.3 and later, INSERT writes directly to ROS. Databases created in earlier versions use a default load of AUTO.

If no projections are associated with the target table, Vertica creates a superprojection to store the inserted values.

INSERT works for flex tables as well as regular database tables.

Syntax

INSERT [ /*+ hint[, hint] */ ] INTO [[database.]schema.]table-name
... [ ( column-list ) ]
... { DEFAULT VALUES | VALUES ( values-list ) | SELECT query-expression }

Parameters

/*+ hint [, hint] */
One or both of the following hints:

- A load hint, one of the following: AUTO, DIRECT, or TRICKLE
- LABEL

Note:
For databases created in Vertica releases \geq 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter
| **database. [schema]** | Specifies a schema, by default public. If `schema` is any schema other than `public`, you must supply the schema name. For example:

```
myschema.thisDbObject
```

If you specify a database, it must be the current database.

| **table-name** | The target table. You cannot invoke INSERT on a projection. This can be a flex table.

| **column-list** | A comma-delimited list of one or more target columns in this table, listed in any order. VALUES clause values are mapped to columns in the same order. If you omit this list, Vertica maps VALUES clause values to columns according to column order in the table definition.

A list of target columns is invalid with `DEFAULT VALUES`.

| **DEFAULT VALUES** | Fills all columns with their default values as specified in the table definition.

You cannot specify a list of target columns with this option.

| **VALUES (values-list)** | A comma-delimited list of one or more values to insert in the target columns, where each value is one of the following:

- `expression` resolves to a value to insert in the target column. The expression must not nest other expressions or include Vertica meta-functions.
- `DEFAULT` inserts the default value as specified in the table definition.

If no value is supplied for a column, Vertica implicitly adds a DEFAULT value, if defined. Otherwise Vertica inserts a NULL value. If the column is defined as NOT NULL, INSERT returns an error.

| **SELECT query-expression** | Specifies a query that returns the rows to insert. Isolation level applies only to the SELECT clauses and works like any query. |
Privileges

- Table owner or user with GRANT OPTION is grantor
- INSERT privilege on table
- USAGE privilege on schema that contains the table

Restrictions

- Vertica does not support subqueries as the target of an INSERT statement.
- If any primary key, unique key, or check constraints are enabled for automatic enforcement, Vertica enforces those constraints when you insert values into a table. If a violation occurs, Vertica rolls back the SQL statement and returns an error. This behavior occurs for INSERT, UPDATE, COPY, and MERGE SQL statements.

**Note:**

Automatic constraint enforcement requires that you have SELECT privileges on the table containing the constraint.

Examples

```sql
=> INSERT INTO t1 VALUES (101, 102, 103, 104);
=> INSERT INTO customer VALUES (10, 'male', 'DPR', 'MA', 35);
=> INSERT INTO retail.t1 (C0, C1) VALUES (1, 1001);
=> INSERT INTO films SELECT * FROM tmp_films WHERE date_prod < '2004-05-07';
```

Vertica does not support subqueries or nested expressions as the target of an INSERT statement. For example, the following query returns an error message:

```sql
=> INSERT INTO t1 (col1, col2) VALUES ('abc', (SELECT mycolumn FROM mytable));
ERROR 4821: Subqueries not allowed in target of insert
```

You can rewrite the above query as follows:

```sql
=> INSERT INTO t1 (col1, col2) (SELECT 'abc', mycolumn FROM mytable);
OUTPUT
--------
0
(1 row)
```

The following example shows how to use INSERT...VALUES with flex tables:
CREATE FLEX TABLE flex1();
CREATE TABLE
=> INSERT INTO flex1(a,b) VALUES (1,'x');
OUTPUT
----------
1
(1 row)
=> SELECT MapToString(__raw__) FROM flex1;
MapToString
------------------
{
  "a" : "1",
  "b" : "x",
}
(1 row)

The next example shows how to use INSERT...SELECT with flex tables:

CREATE FLEX TABLE flex2();
CREATE TABLE
=> INSERT INTO flex2(a,b) SELECT a,b,'2016-08-10 11:10' c,'Hello' d,3.1415 e,f from flex1;
OUTPUT
----------
1
(1 row)
=> SELECT MapToString(__raw__) FROM flex2;
MapToString
-------------------
{
  "a" : "1",
  "b" : "x",
  "c" : "2016-08-10",
  "d" : "Hello",
  "e" : 3.1415,
  "f" : null
}
(1 row)

MERGE

Performs update and insert operations on a target table based on the results of a join with another data set, such as a table or view. The join can match a source row with only one target row; otherwise, Vertica returns an error.

For databases created in Vertica 9.3 and later, MERGE writes directly to ROS. Databases created in earlier versions use a default load of AUTO.

For details, see Merging Table Data.
Syntax

MERGE [ /*+ hint[, hint] */ ]
... USING source-dataset
... ON join-condition
... matching-clause[ matching-clause ]

Returns

Number of target table rows updated or inserted

Parameters

<table>
<thead>
<tr>
<th>/<em>+ hint[, hint]</em>/</th>
<th>One or both of the following hints:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• A load hint, one of the following: AUTO, DIRECT, or TRICKLE</td>
</tr>
<tr>
<td></td>
<td>• LABEL</td>
</tr>
</tbody>
</table>

Note:
For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter DMLTargetDirect.

[database.]schema | Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example: |
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
</tbody>
</table>

If you specify a database, it must be the current database.

target-table | The table on which to perform update and insert operations. MERGE takes an X (exclusive) lock on the target table during the operation. |
### Important:

The total number of target table columns cannot exceed 831.

| **source-dataset** | The data to join to **target-table**, one of the following:
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>• <code>[[database.schema.]table [ [AS] alias ]</code></td>
<td>The specified data set typically supplies the data used to update the target table and populate new rows. You can specify an external table.</td>
</tr>
<tr>
<td>• <code>[[database.schema.]view [ [AS] alias ]</code></td>
<td></td>
</tr>
<tr>
<td>• <code>(subquery) sq-alias</code></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>ON join-condition</strong></th>
<th>The conditions on which to join the target table and source data set.</th>
</tr>
</thead>
</table>

**Tip:**
The Vertica query optimizer can create an optimized query plan for a MERGE statement only if the target table join column has a unique or primary key constraint. For details, see MERGE Optimization in the Administrator's Guide.

<table>
<thead>
<tr>
<th><strong>matching-clause</strong></th>
<th>One of the following clauses:</th>
</tr>
</thead>
<tbody>
<tr>
<td>• <strong>WHEN MATCHED THEN UPDATE</strong></td>
<td>MERGE supports one instance of each clause, and must include at least one.</td>
</tr>
<tr>
<td>• <strong>WHEN NOT MATCHED THEN INSERT</strong></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>WHEN MATCHED THEN UPDATE</strong></th>
<th>For each <strong>target-table</strong> row that is joined (matched) to <strong>source-dataset</strong>, specifies to update one or more columns:</th>
</tr>
</thead>
<tbody>
<tr>
<td>WHEN MATCHED [ AND update-filter ] THEN UPDATE</td>
<td></td>
</tr>
<tr>
<td>SET { column = expression }[,..]</td>
<td></td>
</tr>
</tbody>
</table>
update-filter optionally filters the set of matching rows. The update filter can specify any number of conditions. Vertica evaluates each matching row against this filter, and updates only the rows that evaluate to true. For details, see Update and Insert Filters in the Administrator's Guide.

**Note:**
Vertica also supports Oracle syntax for specifying update filters:

```
WHEN MATCHED THEN UPDATE
  SET { column = expression }[,--]
[ WHERE update-filter ]
```

The following requirements apply:

- A MERGE statement can contain only one WHEN MATCHED clause.
- target-column can only specify a column name in the target table. It cannot be qualified with a table name.

For details, see Merging Table Data in the Administrator's Guide.

**WHEN NOT MATCHED THEN INSERT**

For each source-dataset row that is not joined (not matched) to target-table, specifies to:

- Insert a new row into target-table.
- Populate each new row with the values specified in values-list.

```
WHEN NOT MATCHED [ AND insert-filter ] THEN INSERT
  [ ( column-list ) ] VALUES ( values-list )
```

column-list is a comma-delimited list of one or more target columns in the target table, listed in any order. MERGE maps column-list columns to values-list values in the same order, and each column-value pair must be compatible. If you omit column-list, Vertica
maps values-list values to columns according to column order in the table definition.

*insert-filter* optionally filters the set of non-matching rows. The insert filter can specify any number of conditions. Vertica evaluates each non-matching source row against this filter. For each row that evaluates to true, Vertica inserts a new row in the target table. For details, see Update and Insert Filters in the Administrator's Guide.

**Note:**
Vertica also supports Oracle syntax for specifying insert filters:

```
WHEN NOT MATCHED THEN INSERT [ ( column-list ) ] VALUES ( values-list [ WHERE insert-filter ]
```

The following requirements apply:

- A MERGE statement can contain only one `WHEN NOT MATCHED` clause.
- `column-list` can only specify column names in the target table. It cannot be qualified with a table name.
- Insert filter conditions can only reference the source data. If any condition references the target table, Vertica returns an error.

For details, see Merging Table Data in the Administrator's Guide.

**Privileges**

MERGE requires the following privileges:

- SELECT permissions on the source data and INSERT, UPDATE, and DELETE permissions on the target table.
Automatic constraint enforcement requires SELECT permissions on the table containing the constraint.

SELECT permissions on the target table if the condition in the syntax reads data from the target table. The following example grants user1 access to target table t2:

For example, the following GRANT statement grants user1 access to target table t2. This allows user1 to run the MERGE statement that follows:

```
=> GRANT SELECT, INSERT, UPDATE, DELETE ON TABLE t2 to user1;
GRANT PRIVILEGE
=>
c - user1
You are now connected as user "user1".
=> MERGE INTO t2 USING t1 ON t1.a = t2.a
WHEN MATCHED THEN UPDATE SET b = t1.b
WHEN NOT MATCHED THEN INSERT (a, b) VALUES (t1.a, t1.b);
```

### Improving MERGE Performance

You can improve MERGE performance in several ways:

- [Design projections for optimal MERGE performance.](#)
- Facilitate creation of optimized query plans.
- Use a source data set that is smaller than the target table.

For details, see [MERGE Optimization](#) in the Administrator's Guide.

### Constraint Enforcement

MERGE respects all enforced constraints in the target table. If the merge operation attempts to copy values that violate those constraints, MERGE returns with an error and rolls back the merge operation.

**Caution:**

If you run MERGE multiple times using the same target and source table, each iteration is liable to introduce duplicate values into the target columns and return with an error.
Columns Prohibited from Merge

The following columns cannot be specified in a merge operation; attempts to do so return with an error:

- Identity/auto-increment columns, or columns whose default value is set to a named sequence.
- Vmap columns such as __raw__ in flex tables.

Examples

In the Administrator's Guide, see:

- Basic MERGE Example
- MERGE Source Options
- MERGE Matching Clauses
- Update and Insert Filters

PROFILE

Profiles a single SQL statement.

Syntax

PROFILE { sql-statement }

Parameters

| sql-statement | A query (SELECT) statement or DML statement--for example, you can profile INSERT, UPDATE, COPY, and MERGE. |

Output

 Writes profile summary to stderr, saves details to system catalog V_MONITOR.EXECUTION_ENGINE_PROFILES.
Privileges

The same privileges required to run the profiled statement

Description

PROFILE generates detailed information about how the target statement executes, and saves that information in the system catalog `V_MONITOR.EXECUTION_ENGINE_PROFILES`. Query output is preceded by a profile summary: profile identifiers transaction_id and statement_id, initiator memory for the query, and total memory required. For example:

```
=> PROFILE SELECT customer_name, annual_income FROM public.customer_dimension WHERE (customer_gender, annual_income) IN (SELECT customer_gender, MAX(annual_income) FROM public.customer_dimension GROUP BY customer_gender);
NOTICE 4788: Statement is being profiled
HINT: Select * from v_monitor.execution_engine_profiles where transaction_id=45035996274683334 and statement_id=7;
NOTICE 3557: Initiator memory for query: [on pool general: 708421 KB, minimum: 554324 KB]
NOTICE 5077: Total memory required by query: [708421 KB]

<table>
<thead>
<tr>
<th>customer_name</th>
<th>annual_income</th>
</tr>
</thead>
<tbody>
<tr>
<td>Emily G. Vogel</td>
<td>999998</td>
</tr>
<tr>
<td>James M. McNulty</td>
<td>999979</td>
</tr>
</tbody>
</table>
(2 rows)
```

Use profile identifiers to query the table for profile information on a given query.

See Also

Profiling Single Statements

RELEASE SAVEPOINT

Destroys a savepoint without undoing the effects of commands executed after the savepoint was established.
Syntax

RELEASE [ SAVEPOINT ] savepoint_name

Parameters

| savepoint_name | Specifies the name of the savepoint to destroy. |

Privileges

None

Notes

Once destroyed, the savepoint is unavailable as a rollback point.

Example

The following example establishes and then destroys a savepoint called my_savepoint. The values 101 and 102 are both inserted at commit.

```
=> INSERT INTO product_key VALUES (101);
=> SAVEPOINT my_savepoint;
=> INSERT INTO product_key VALUES (102);
=> RELEASE SAVEPOINT my_savepoint;
=> COMMIT;
```

See Also

- SAVEPOINT
- ROLLBACK TO SAVEPOINT
REVOKE Statements

REVOKE statements let you revoke privileges on database objects from users and roles.

Important:
In a database with trust authentication, REVOKE statements appear to work as expected but have no real effect on database security.

REVOKE (Authentication)

Revokes privileges on an authentication method from users and roles.

Syntax

REVOKE AUTHENTICATION auth-method-name FROM grantee[,..]

Parameters

<table>
<thead>
<tr>
<th>auth-method-name</th>
<th>Name of the target authentication method.</th>
</tr>
</thead>
<tbody>
<tr>
<td>grantee</td>
<td>Specifies whose privileges are revoked, one of the following:</td>
</tr>
<tr>
<td>User name</td>
<td>Role</td>
</tr>
<tr>
<td>PUBLIC: The default role of all users</td>
<td></td>
</tr>
</tbody>
</table>

Privileges

Superuser
Examples

- Revoke v_ldap authentication from user jsmith:

```sql
=> REVOKE AUTHENTICATION v_ldap FROM jsmith;
```

- Revoke v_gss authentication from the role DBprogrammer:

```sql
=> REVOKE AUTHENTICATION v_gss FROM DBprogrammer;
```

- Revoke localpwd as the default client authentication method:

```sql
=> REVOKE AUTHENTICATION localpwd FROM PUBLIC;
```

See Also

- ALTER AUTHENTICATION
- CREATE AUTHENTICATION
- DROP AUTHENTICATION
- GRANT (Authentication)

REVOKE (Database)

Revoke database privileges from users and roles.

Syntax

```sql
REVOKE [ GRANT OPTION FOR ] { privilege[,...] | ALL [ PRIVILEGES ] }
ON DATABASE db-spec
FROM grantee[,...]
[ CASCADE ]
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GRANT OPTION FOR</td>
<td>Revokes the grant option for the specified privileges. Current privileges for grantees remain unaffected. If you omit this clause, Vertica revokes both the grant option and current privileges.</td>
</tr>
</tbody>
</table>
### privilege

The database privilege to revoke, one of the following:

- **CREATE**: Create schemas.
- **TEMP**: Create temporary tables.

### ALL [PRIVILEGES]

Revoke all database privileges that also belong to the revoker. Users cannot revoke privileges that they themselves lack.

The optional keyword PRIVILEGES is supported to comply with the SQL standard.

### ON DATABASE db-spec

Specifies the current database, set to the database name or DEFAULT.

### grantees

Specifies whose privileges are revoked, one of the following:

- [User name](#)
- [Role](#)
- **PUBLIC**: The default role of all users

### CASCADE

If the target grantees have a grant option to extend the specified privileges to other users, CASCADE specifies to search for these users and revoke the privileges from them also.

---

**Privileges**

Non-superuser, one of the following:

- **Owner**
- Privileges grantee given the option (WITH GRANT OPTION) of revoking privileges from other users or roles.

---

**Examples**

Revoke user Fred's privilege to create schemas in the current database:

```sql
=> REVOKE CREATE ON DATABASE DEFAULT FROM Fred;
```

Revoke user Fred's privilege to create temporary tables in the current database:

```sql
=> REVOKE TEMP ON DATABASE DEFAULT FROM Fred;
```
See Also

- GRANT (Database)
- Granting and Revoking Privileges

REVOKE (Library)

Revokes library privileges from users and roles.

Syntax

```
REVOKE [ GRANT OPTION FOR ] { USAGE | ALL [ PRIVILEGES ] }
ON LIBRARY [[database.]schema.]library[,…]
FROM grantee[,…]
[ CASCADE ]
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GRANT OPTION FOR</td>
<td>Revokes the grant option for the specified privileges. Current privileges for grantees remain unaffected. If you omit this clause, Vertica revokes both the grant option and current privileges.</td>
</tr>
<tr>
<td>USAGE</td>
<td>Revokes access to the specified libraries.</td>
</tr>
<tr>
<td>ALL [ PRIVILEGES ]</td>
<td>Revokes all library privileges that also belong to the revoker. Users cannot revoke privileges that they themselves lack. The optional keyword PRIVILEGES conforms with the SQL standard.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
</tbody>
</table>
If you specify a database, it must be the current database.

<table>
<thead>
<tr>
<th>library</th>
<th>The target library.</th>
</tr>
</thead>
<tbody>
<tr>
<td>grantee</td>
<td>Specifies whose privileges are revoked, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• User name</td>
</tr>
<tr>
<td></td>
<td>• Role</td>
</tr>
<tr>
<td></td>
<td>• PUBLIC: The default role of all users</td>
</tr>
<tr>
<td>CASCADE</td>
<td>If the target grantees have a grant option to extend the specified privileges to other users, CASCADE specifies to search for these users and revoke the privileges from them also.</td>
</tr>
</tbody>
</table>

### Examples

These commands show how to create a new library, and then grant and revoke user Fred's USAGE privilege on that library.

```sql
=> CREATE LIBRARY MyFunctions AS 'home/dbadmin/my_functions.so';
=> GRANT USAGE ON LIBRARY MyFunctions TO Fred;
=> REVOKE USAGE ON LIBRARY MyFunctions FROM Fred;
```

### See Also

- [GRANT (Library)](#)
- [Granting and Revoking Privileges](#)

### REVOKE (Model)

Revolves model privileges from users and roles.
## Syntax

```
REVOKE [ GRANT OPTION FOR ] { privilege[,..] | ALL [ PRIVILEGES ] }
ON MODEL [{database.}schema.]model-name [,..]
FROM grantee[,..]
[CASCADE]
```

## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>GRANT OPTION FOR</strong></td>
<td>Revokes the grant option for the specified privileges. Current privileges for grantees remain unaffected. If you omit this clause, Vertica revokes both the grant option and current privileges.</td>
</tr>
<tr>
<td><strong>USAGE</strong></td>
<td>One of the following privileges:</td>
</tr>
<tr>
<td></td>
<td>• USAGE: Usage of the specified models</td>
</tr>
<tr>
<td></td>
<td>• ALTER</td>
</tr>
<tr>
<td></td>
<td>• DROP</td>
</tr>
<tr>
<td><strong>ALL [PRIVILEGES]</strong></td>
<td>Revokes all model privileges that also belong to the revoker. Users cannot revoke privileges that they themselves lack.</td>
</tr>
<tr>
<td></td>
<td>The optional keyword PRIVILEGES conforms with the SQL standard.</td>
</tr>
<tr>
<td><strong>[database.]schema</strong></td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td><strong>model-name</strong></td>
<td>Name of the target model.</td>
</tr>
<tr>
<td><strong>grantee</strong></td>
<td>Specifies whose privileges are revoked, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• User name</td>
</tr>
<tr>
<td></td>
<td>• Role</td>
</tr>
<tr>
<td></td>
<td>• PUBLIC: The default role of all users</td>
</tr>
</tbody>
</table>
| **CASCADE**              | If the target grantees have a grant option to extend the }
specified privileges to other users, CASCADE specifies to search for these users and revoke the privileges from them also.

Privileges

Non-superuser, one of the following:

- Owner
- Privileges grantee given the option (WITH GRANT OPTION) of revoking privileges from other users or roles.

Example

Revoke user Fred's USAGE privilege on model mySvmClassModel:

```sql
=> REVOKE USAGE ON mySvmClassModel FROM Fred;
```

See Also

- GRANT (Model)
- Managing Model Security

REVOKE (Procedure)

Revolves procedure privileges from users and roles.

Syntax

```sql
REVOKE [ GRANT OPTION FOR ] { EXECUTE | ALL PRIVILEGES }
    ON PROCEDURE [[database.]schema.]procedure( [argument-list] )[,...]
    FROM grantee[,..]
    [ CASCADE ]
```
# Parameters

<table>
<thead>
<tr>
<th><strong>GRANT OPTION FOR</strong></th>
<th>Revokes the grant option for the specified privileges. Current privileges for grantees remain unaffected. If you omit this clause, Vertica revokes both the grant option and current privileges.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>EXECUTE</strong></td>
<td>Revokes grantees ability to run the specified procedures.</td>
</tr>
</tbody>
</table>
| **ALL [PRIVILEGES]**  | Revokes all procedure privileges that also belong to the revoker. Users cannot revoke privileges that they themselves lack.  
                           The optional keyword PRIVILEGES conforms with the SQL standard. |
| `[database.]schema`   | **Specifies a schema**, by default public. If `schema` is any schema other than public, you must supply the schema name. For example:  
                           ```  
                           myschema.thisDbObject  
                           ```  
                           If you specify a database, it must be the current database. |
| **procedure**         | The target procedure.                                                                                       |
| **argument-list**     | A comma-delimited list of procedure arguments, where each argument is specified as follows:               
                           ```  
                           [argname] argtype  
                           ```  
                           If the procedure is defined with no arguments, supply an empty argument list. |
| **grantee**           | Specifies whose privileges are revoked, one of the following:                                                  
                           - **User name**  
                           - **Role**  
                           - **PUBLIC**: The default role of all users |
| **CASCADE**           | If the target grantees have a grant option to extend the specified privileges to other users, CASCADE specifies to search for these users and revoke the privileges from them also. |
Privileges

Non-superuser, one of the following:

- Owner
- Privileges grantee given the option (WITH GRANT OPTION) of revoking privileges from other users or roles.

Examples

This example revokes user Bob's execute privilege on the tokenize procedure.

```sql
=> REVOKE EXECUTE ON PROCEDURE tokenize(varchar) FROM Bob;
```

See Also

- GRANT (Procedure)
- Granting and Revoking Privileges

REVOKE (Resource Pool)

Revolves resource pool access privileges from users and roles.

Vertica checks resource pool privileges at runtime. Revoking a user's privileges for a resource pool can have an immediate effect on the user's current session. For example, a user query might require USAGE privileges on a resource pool. If you revoke those privileges from that user, subsequent attempts by the user to execute that query fail and return with an error message.

Syntax

```sql
REVOKE [ GRANT OPTION FOR ] { USAGE | ALL PRIVILEGES } 
ON RESOURCE POOL resource-pool[,..] 
FROM grantee[,..] 
[ CASCADE ]
```
## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>GRANT OPTION FOR</strong></td>
<td>Revokes the grant option for the specified privileges. Current privileges for grantees remain unaffected. If you omit this clause, Vertica revokes both the grant option and current privileges.</td>
</tr>
<tr>
<td><strong>USAGE</strong></td>
<td>Revokes grantees ability to use the specified resource pools.</td>
</tr>
<tr>
<td><strong>ALL PRIVILEGES</strong></td>
<td>Revokes all resource pool privileges that also belong to the revoker. Users cannot revoke privileges that they themselves lack. The optional keyword PRIVILEGES conforms with the SQL standard.</td>
</tr>
<tr>
<td><strong>resource-pool</strong></td>
<td>The target resource pool</td>
</tr>
</tbody>
</table>
| **grantee**                | Specifies whose privileges are revoked, one of the following:  
  - User name  
  - Role  
  - **PUBLIC**: The default role of all users |
| **CASCADE**                | If the target grantees have a grant option to extend the specified privileges to other users, CASCADE specifies to search for these users and revoke the privileges from them also. |

## Privileges

Non-superuser, one of the following:

- Owner
- Privileges grantee given the option (WITH GRANT OPTION) of revoking privileges from other users or roles.
Examples

Revoke user Joe's USAGE privileges on the Joe_pool resource pool.

```sql
=> REVOKE USAGE ON RESOURCE POOL Joe_pool FROM Joe;
REVOKE PRIVILEGE
```

See Also

- GRANT (Resource Pool)
- Granting and Revoking Privileges

REVOKE (Role)

Revoke a role from users and roles.

Syntax

```sql
REVOKE [ ADMIN OPTION FOR ] role[,...]
    FROM grantee[,...]
    [ CASCADE ]
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ADMIN OPTION FOR</td>
<td>Revokes from the grantees the authority to assign the specified roles to other users or roles. Current roles for grantees remain unaffected. If you omit this clause, Vertica revokes role assignment privileges and the current roles.</td>
</tr>
<tr>
<td>role</td>
<td>Role to revoke.</td>
</tr>
<tr>
<td>grantee</td>
<td>Specifies whose privileges are revoked, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- User name</td>
</tr>
<tr>
<td></td>
<td>- Role</td>
</tr>
<tr>
<td></td>
<td>- PUBLIC: The default role of all users</td>
</tr>
<tr>
<td>CASCADE</td>
<td>If the target grantees have a grant option to extend the specified privileges to other users, CASCADE specifies to search for these users and revoke the privileges from them also.</td>
</tr>
</tbody>
</table>

**Privileges**

One of the following:

- Superuser
- Privileges grantee who was given the option (WITH ADMIN OPTION) of extending these privileges to other users

**Examples**

This example shows the revocation of the pseudosuperuser role from the dbadmin user:

```sql
=> REVOKE pseudosuperuser from dbadmin;
```

This example shows the revocation of administration access from the dbadmin user for the pseudosuperuser role. The ADMIN OPTION command does not remove the pseudosuperuser role.

```sql
=> REVOKE ADMIN OPTION FOR pseudosuperuser FROM dbadmin;
```

**Notes**

If the role you are trying to revoke was not already granted to the user, Vertica returns a NOTICE:

```sql
=> REVOKE commentor FROM Sue;
NOTICE 2022: Role "commentor" was not already granted to user "Sue"
REVOKE ROLE
```

**See Also**

- GRANT (Role)
- Granting and Revoking Privileges
REVOKE (Schema)

Revoke schema privileges from users and roles.

Syntax

```
REVOKE [ GRANT OPTION FOR ] { privilege[,..] | ALL [ PRIVILEGES ] }
ON SCHEMA [database.]schema[,..]
FROM grantee[,..]
[ CASCADE ]
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GRANT OPTION FOR</td>
<td>Revokes the grant option for the specified privileges. Current privileges for grantees remain unaffected. If you omit this clause, Vertica revokes both the grant option and current privileges.</td>
</tr>
<tr>
<td><code>privilege</code></td>
<td>The schema privilege to revoke, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- USAGE: Access objects in the specified schemas.</td>
</tr>
<tr>
<td></td>
<td>- CREATE: Create objects in the specified schemas.</td>
</tr>
</tbody>
</table>

You can also revoke privileges from tables and views that they inherited on creation from this schema. When you revoke inherited privileges at the schema level, Vertica automatically applies the revocation to all tables and views that inherited these privileges.

- SELECT: Query tables and views. SELECT privileges are granted by default to the PUBLIC role.
- INSERT: Insert rows, or and load data into tables with COPY.

**Note:**

COPY FROM STDIN is allowed for users with INSERT privileges, while COPY FROM file requires admin privileges.

- UPDATE: Update table rows.
- DELETE: Delete table rows.
• REFERENCES: Create foreign key constraints on this table. This privilege must be set on both referencing and referenced tables.
• TRUNCATE: Truncate table contents. Non-owners of tables can also execute the following partition operations on them:
  • DROP_PARTITIONS
  • SWAP_PARTITIONS_BETWEEN_TABLES
  • MOVE_PARTITIONS_TO_TABLE
• ALTER: Modify the DDL of tables and views with ALTER TABLE and ALTER VIEW, respectively.
• DROP: Drop tables and views.

ALL [PRIVILEGES]
Revoke USAGE AND CREATE privileges. Users cannot revoke privileges that they themselves lack.

The optional keyword PRIVILEGES conforms with the SQL standard.

Important:
Inherited privileges must be explicitly revoked.

[database.]schema
The schema on which to revoke privileges. If you specify a database, it must be the current database.

grantee
Specifies whose privileges are revoked, one of the following:
  • User name
  • Role
  • PUBLIC: The default role of all users

CASCADE
If the target grantees have a grant option to extend the specified privileges to other users, CASCADE specifies to search for these users and revoke the privileges from them also.

**Privileges**

Non-superuser, one of the following:

• Owner
• Privileges grantee given the option (WITH GRANT OPTION) of revoking privileges from other users or roles.
Examples

Revoke user Joe's USAGE privilege on schema online_sales.

```sql
=> REVOKE USAGE ON SCHEMA online_sales FROM Joe;
REVOKE PRIVILEGE
```

See Also

- GRANT (Schema)
- Granting and Revoking Privileges

REVOKE (Sequence)

Reovkes sequence privileges from users and roles.

Syntax

```
REVOKE [ GRANT OPTION FOR ] { privilege[,-] | ALL [ PRIVILEGES ] } 
ON { 
  SEQUENCE [[database.]schema.]sequence[,,-] 
  | ALL SEQUENCES IN SCHEMA [database.]schema[,-] } 
FROM grantee[,,-] 
[ CASCADE ]
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GRANT OPTION FOR</td>
<td>Revokes the grant option for the specified privileges. Current privileges for grantees remain unaffected. If you omit this clause, Vertica revokes both the grant option and current privileges.</td>
</tr>
<tr>
<td><code>privilege</code></td>
<td>One of the following privileges:</td>
</tr>
<tr>
<td></td>
<td>• SELECT: Execute functions CURRVAL and NEXTVAL on the specified sequences.</td>
</tr>
<tr>
<td>Command</td>
<td>Description</td>
</tr>
<tr>
<td>---------</td>
<td>-------------</td>
</tr>
<tr>
<td><strong>ALTER</strong></td>
<td>Modify a sequence's DDL with <code>ALTER SEQUENCE</code>.</td>
</tr>
<tr>
<td><strong>DROP</strong></td>
<td>Drop this sequence with <code>DROP SEQUENCE</code>.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>ALL [PRIVILEGES]</th>
<th>Revoke all sequence privileges that also belong to the revoker. Users cannot revoke privileges that they themselves lack.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>database.</strong>]schema</td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td>myschema.thisDbObject</td>
<td>If you specify a database, it must be the current database.</td>
</tr>
</tbody>
</table>

| SEQUENCE sequence | Specifies the sequence on which to revoke privileges. |

| ALL SEQUENCES IN SCHEMA schema | Revokes the specified privileges on all sequences in schema `schema`. |

<table>
<thead>
<tr>
<th>grantee</th>
<th>Specifies whose privileges are revoked, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td>User name</td>
<td></td>
</tr>
<tr>
<td>Role</td>
<td></td>
</tr>
<tr>
<td>PUBLIC</td>
<td>The default role of all users</td>
</tr>
</tbody>
</table>

| CASCADE | If the target grantees have a grant option to extend the specified privileges to other users, CASCADE specifies to search for these users and revoke the privileges from them also. |

**Privileges**

Non-superuser, one of the following:
• Owner
• Privileges grantee given the option (WITH GRANT OPTION) of revoking privileges from other users or roles.

Examples

Revoke user Joe's privileges on sequence my_seq.

=> REVOKE ALL PRIVILEGES ON SEQUENCE my_seq FROM Joe;
REVOKE PRIVILEGE

See Also

• GRANT (Sequence)
• Granting and Revoking Privileges

REVOKE (Storage Location)

Revoke privileges on a USER-defined storage location from users and roles. For more information, see Creating Storage Locations in the Administrator's Guide.

Note:
If the storage location is dropped, Vertica automatically revokes all privileges on it.

Syntax

REVOKE [ GRANT OPTION FOR ] { privilege[,...] | ALL [ PRIVILEGES ] }  
ON LOCATION 'path' [ ON node ]  
FROM grantee[,...]  
[ CASCADE ]

Parameters

| GRANT OPTION FOR | Reverses the grant option for the specified privileges. Current privileges for grantees remain |
unaffected. If you omit this clause, Vertica revokes both the grant option and current privileges.

| **privilege** | One of the following privileges:
| | - **READ**: Copy data from files in the storage location into a table.
| | - **WRITE**: Export data from the database to the storage location. With WRITE privileges, grantees can also save COPY statement rejected data and exceptions files to the storage location.

| **ALL [PRIVILEGES]** | Reverses all storage location privileges that also belong to the revoker. Users cannot revoke privileges that they themselves lack.
| | The optional keyword PRIVILEGES is supported to comply with the SQL standard.

| **ON LOCATION 'path' [ ON node ]** | Specifies the path name mount point of the storage location. If qualified by ON NODE, Vertica revokes access to the storage location residing on node.
| | If no node is specified, the revoke operation applies to all nodes on the specified path. All nodes must be on the specified path; otherwise, the entire revoke operation rolls back.

| **grantee** | Specifies whose privileges are revoked, one of the following:
| | - **User name**
| | - **Role**
| | - **PUBLIC**: The default role of all users

| **CASCADE** | If the target grantees have a grant option to extend the specified privileges to other users, CASCADE specifies to search for these users and revoke the privileges from them also.
Privileges

Non-superuser, one of the following:

- Owner
- Privileges grantee given the option (WITH GRANT OPTION) of revoking privileges from other users or roles.

Examples

See GRANT (Storage Location).

See Also

Granting and Revoking Privileges

REVOKE (Table)

Revolves table privileges from users and roles.

Syntax

REVOKE [ GRANT OPTION FOR ] { privilege[,..] | ALL [ PRIVILEGES ] } ON { TABLE | ALL TABLES IN SCHEMA } FROM grantee[..]

Parameters

<table>
<thead>
<tr>
<th>GRANT OPTION FOR</th>
<th>Revoles the grant option for the specified privileges. Current privileges for grantees remain unaffected. If you omit this clause, Vertica revokes both the grant option and current privileges.</th>
</tr>
</thead>
</table>
### privilege

One of the following privileges:

- **SELECT**: Query tables. SELECT privileges are granted by default to the PUBLIC role.
- **INSERT**: Insert rows, or and load data into tables with COPY.

**Note:**

COPY FROM STDIN is allowed for users with INSERT privileges, while COPY FROM file requires admin privileges.

- **UPDATE**: Update table rows.
- **DELETE**: Delete table rows.
- **REFERENCES**: Create foreign key constraints on this table. This privilege must be set on both referencing and referenced tables.
- **TRUNCATE**: Truncate table contents.

Non-owners of tables can also execute the following partition operations on them:

- DROP_PARTITIONS
- SWAP_PARTITIONS_BETWEEN_TABLES
- MOVE_PARTITIONS_TO_TABLE
- ALTER: Modify a table's DDL with ALTER TABLE.
- DROP: Drop a table.

### ALL [PRIVILEGES]

Revolves all table privileges that also belong to the revoker. Users cannot revoke privileges that they themselves lack.

The optional keyword PRIVILEGES is supported to comply with the SQL standard.

### [database.]schema

Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:
One exception applies: you can specify system tables without their schema name.

If you specify a database, it must be the current database.

<table>
<thead>
<tr>
<th>TABLE table</th>
<th>Specifies the table on which to revoke privileges.</th>
</tr>
</thead>
<tbody>
<tr>
<td>ON ALL TABLES IN SCHEMA schema</td>
<td>Revokes the specified privileges on all tables and views in schema schema.</td>
</tr>
<tr>
<td>grantee</td>
<td>Specifies whose privileges are revoked, one of the following:</td>
</tr>
<tr>
<td></td>
<td>- User name</td>
</tr>
<tr>
<td></td>
<td>- Role</td>
</tr>
<tr>
<td></td>
<td>- PUBLIC: The default role of all users</td>
</tr>
<tr>
<td>CASCADE</td>
<td>If the target grantees have a grant option to extend the specified privileges to other users, CASCADE specifies to search for these users and revoke the privileges from them also.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser, one of the following:

- Owner
- Privileges grantee given the option (WITH GRANT OPTION) of revoking privileges from other users or roles.

**Examples**

Revoke user Joe's privileges on table customer_dimension.

```sql
=> REVOKE ALL PRIVILEGES ON TABLE customer_dimension FROM Joe;
REVOKE PRIVILEGE
```
See Also

- GRANT (Table)
- Granting and Revoking Privileges

REVOKE (User Defined Extension)

Revokes privileges on one or more user-defined extensions from users and roles.

Syntax

```
REVOKE [ GRANT OPTION FOR ] { EXECUTE | ALL PRIVILEGES }
ON { 
   U Dx-type [[database.]schema.]function-name( [argument-list] )[,..]
   | ALL FUNCTIONS IN SCHEMA schema[,..] 
} 
... FROM grantee[,..]
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GRANT OPTION FOR</td>
<td>Revokes the grant option for the specified privileges. Current privileges for grantees remain unaffected. If you omit this clause, Vertica revokes both the grant option and current privileges.</td>
</tr>
<tr>
<td>EXECUTE</td>
<td>Revokes grantees ability to run the specified functions.</td>
</tr>
<tr>
<td>ALL [PRIVILEGES]</td>
<td>Revokes all function privileges that also belong to the revoker. Users cannot revoke privileges that they themselves lack. The optional keyword PRIVILEGES conforms with the SQL standard.</td>
</tr>
<tr>
<td>ON U Dx-type</td>
<td>Specifies the function's user-defined extension (UDx) type, where U Dx-type is one of the following:</td>
</tr>
</tbody>
</table>
### [database.]schema

Specifies a schema, by default public. If `schema` is any schema other than public, you must supply the schema name. For example:

```
myschema.thisDbObject
```

If you specify a database, it must be the current database.

### function-name

The name of the user-defined function on which to revoke privileges.

### ON ALL FUNCTIONS IN SCHEMA schema

Revolves privileges on all functions in the specified schema.

### argument-list

Required for all polymorphic functions, a comma-delimited list of function arguments, where each argument is specified as follows:

```
[argname] argtype
```

If the procedure is defined with no arguments, supply an empty argument list.

### grantee

Specifies whose privileges are revoked, one of the following:

- **User name**
- **Role**
- **PUBLIC**: The default role of all users

### CASCADE

If the target grantees have a grant option to extend the specified privileges to other users, `CASCADE` specifies to search for these users and revoke the privileges from them also.
Privileges

One of the following:

- Superuser or owner of the target function
- Privileges grantee who was given the option (WITH GRANT OPTION) of extending these privileges to other users

Examples

Revoke EXECUTE privileges from user Bob on function myzeroifnull:

```sql
=> REVOKE EXECUTE ON FUNCTION myzeroifnull (x INT) FROM Bob;
```

Revoke all privileges from user Doug on function Pagerank:

```sql
=> REVOKE ALL ON TRANSFORM FUNCTION Pagerank (t float) FROM Doug;
```

Revoke EXECUTE privileges on all functions in the zero-schema schema from user Bob:

```sql
=> REVOKE EXECUTE ON ALL FUNCTIONS IN SCHEMA zero-schema FROM Bob;
```

Revoke EXECUTE privileges from user Bob on the tokenize function:

```sql
=> REVOKE EXECUTE ON TRANSFORM FUNCTION tokenize(VARCHAR) FROM Bob;
```

Revoke all privileges on the ExampleSource() source from user Alice:

```sql
=> REVOKE ALL ON SOURCE ExampleSource() FROM Alice;
```

See Also

- [GRANT (User Defined Extension)](#)
- [Granting and Revoking Privileges](#) in the Administrator's Guide
- [Developing User-Defined Extensions (UDxs)](#) in Extending Vertica

REVOKE (View)

Revolves privileges on a view from users and roles.
## Syntax

REVOKE [ GRANT OPTION FOR ] { privilege[,] | ALL [ PRIVILEGES ] }
ON [[database.]schema.]view[,]
FROM grantee[,]
[ CASCADE ]

## Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GRANT OPTION FOR</td>
<td>Revokes the grant option for the specified privileges. Current privileges for grantees remain unaffected. If you omit this clause, Vertica revokes both the grant option and current privileges.</td>
</tr>
<tr>
<td>privilege</td>
<td>One of the following:</td>
</tr>
<tr>
<td></td>
<td>• SELECT: Query the specified views.</td>
</tr>
<tr>
<td></td>
<td>• ALTER: Modify a view's DDL with ALTER VIEW</td>
</tr>
<tr>
<td></td>
<td>• DROP: Drop this view with DROP VIEW</td>
</tr>
<tr>
<td>ALL PRIVILEGES</td>
<td>Revokes all privileges that pertain to views that also belong to the revoker. Users cannot revoke privileges that they themselves lack.</td>
</tr>
<tr>
<td></td>
<td>The optional keyword PRIVILEGES conforms with the SQL standard.</td>
</tr>
<tr>
<td>[database.]schema</td>
<td>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td>myschema.thisDbObject</td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
<tr>
<td>view</td>
<td>The view on which to revoke privileges.</td>
</tr>
<tr>
<td>grantee</td>
<td>Specifies whose privileges are revoked, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• User name</td>
</tr>
<tr>
<td></td>
<td>• Role</td>
</tr>
<tr>
<td></td>
<td>• PUBLIC: The default role of all users</td>
</tr>
</tbody>
</table>
If the target grantees have a grant option to extend the specified privileges to other users, CASCADE specifies to search for these users and revoke the privileges from them also.

### Examples

Revoke SELECT privileges from user Joe on view test_view.

```sql
= REVOKE SELECT ON test_view FROM Joe;
REVOKE PRIVILEGE
```

### See Also

- GRANT (View)
- Granting and Revoking Privileges

### ROLLBACK

Ends the current transaction and discards all changes that occurred during the transaction.

### Syntax

```
ROLLBACK [ WORK | TRANSACTION ]
```

### Parameters

| WORK | TRANSACTION | Have no effect; they are optional keywords for readability. |

### Privileges

None
Notes

When an operation is rolled back, any locks that are acquired by the operation are also rolled back.

ABORT is a synonym for ROLLBACK.

Examples

This example shows how to roll back from a DELETE transaction.

```sql
=> SELECT * FROM sample_table;
a
---
1
(1 row)
=> DELETE FROM sample_table WHERE a = 1;
=> SELECT * FROM sample_table;
a
---
(0 rows)
=> ROLLBACK;
=> SELECT * FROM sample_table;
a
---
1
(1 row)
```

This example shows how to roll back the changes you made since the BEGIN statement.

```sql
=> BEGIN TRANSACTION ISOLATION LEVEL READ COMMITTED READ ONLY;
BEGIN
=> ROLLBACK TRANSACTION;
ROLLBACK
```

See Also

- Transactions
- Creating Transactions
- BEGIN
- COMMIT
- END
- START TRANSACTION
ROLLBACK TO SAVEPOINT

Rolls back all commands that have been entered within the transaction since the given savepoint was established.

Syntax

ROLLBACK TO [SAVEPOINT] savepoint_name

Parameters

| savepoint_name | Specifies the name of the savepoint to roll back to. |

Privileges

None

Notes

- The savepoint remains valid and can be rolled back to again later if needed.
- When an operation is rolled back, any locks that are acquired by the operation are also rolled back.
- ROLLBACK TO SAVEPOINT implicitly destroys all savepoints that were established after the named savepoint.

Example

The following example rolls back the values 102 and 103 that were entered after the savepoint, my_savepoint, was established. Only the values 101 and 104 are inserted at commit.

```sql
=> INSERT INTO product_key VALUES (101);
=> SAVEPOINT my_savepoint;
=> INSERT INTO product_key VALUES (102);
=> INSERT INTO product_key VALUES (103);
```
ROLLBACK TO SAVEPOINT my_savepoint;
INSERT INTO product_key VALUES (104);
COMMIT;

See Also

- RELEASE SAVEPOINT
- SAVEPOINT

SAVE QUERY

Saves an input query to associate with a custom directed query.

Syntax

SAVE QUERY input-query

Parameters

| input-query | The input query to associate with a custom directed query. The input query supports only one optimizer hint, IGNORECONST. |

Privileges

Superuser

Description

SAVE QUERY saves the specified input query for use by the next invocation of CREATE DIRECTED QUERY CUSTOM. CREATE DIRECTED QUERY CUSTOM pairs the saved query with its annotated query argument to create a directed query. Both statements must be issued in the same user session.

The saved query remains available until the one of the following events occurs:
• The next invocation of CREATE DIRECTED QUERY, whether invoked with CUSTOM or OPTIMIZER.
• Another invocation of SAVE QUERY.
• The session ends.

⚠️ **Caution:**
Vertica associates a saved query with a directed query without checking whether the input and annotated queries are compatible. Be careful to sequence SAVE QUERY and CREATE DIRECTED QUERY CUSTOM so the saved and directed queries are correctly matched.

## Examples

See Custom Directed Queries.

## SAVEPOINT

Creates a special mark, called a savepoint, inside a transaction. A savepoint allows all commands that are executed after it was established to be rolled back, restoring the transaction to the state it was in at the point in which the savepoint was established.

💡 **Tip:**
Savepoints are useful when creating nested transactions. For example, a savepoint could be created at the beginning of a subroutine. That way, the result of the subroutine could be rolled back if necessary.

## Syntax

`SAVEPOINT savepoint_name`

## Parameters

```
| savepoint_name   | Specifies the name of the savepoint to create. |
```
Privileges
None

Notes
- Savepoints are local to a transaction and can only be established when inside a transaction block.
- Multiple savepoints can be defined within a transaction.
- If a savepoint with the same name already exists, it is replaced with the new savepoint.

Example
The following example illustrates how a savepoint determines which values within a transaction can be rolled back. The values 102 and 103 that were entered after the savepoint, my_savepoint, was established are rolled back. Only the values 101 and 104 are inserted at commit.

```sql
=> INSERT INTO T1 (product_key) VALUES (101);
=> SAVEPOINT my_savepoint;
=> INSERT INTO T1 (product_key) VALUES (102);
=> INSERT INTO T1 (product_key) VALUES (103);
=> ROLLBACK TO SAVEPOINT my_savepoint;
=> INSERT INTO T1 (product_key) VALUES (104);
=> COMMIT;
=> SELECT product_key FROM T1;
.
.
101
104
(2 rows)
```

See Also
- RELEASE SAVEPOINT
- ROLLBACK TO SAVEPOINT
SELECT

Returns a result set from one or more data sources—tables, views, joined tables, and named subqueries.

Syntax

```sql
[ AT epoch ] SELECT [ /*+ LABEL(label-name)*/ ] [ ALL | DISTINCT ]
...
[ into-table-clause ]
...
[ from-clause ]
...
[ where-clause ]
...
[ time-series-clause ]
...
[ group-by-clause ]
...
[ having-clause ]
...
[ match-clause ]
...
[ UNION { ALL | DISTINCT } ]
...
[ except-clause ]
...
[ intersect-clause ]
...
[ ORDER BY expression { ASC | DESC } ]
...
[ LIMIT { count | ALL } ]
...
[ OFFSET start-row ]
...
[ FOR UPDATE [ OF table-name ] ]
```

Parameters

**Note:**

SELECT clauses such as INTO and WHERE are discussed in sub-sections of this page.

<table>
<thead>
<tr>
<th>AT epoch</th>
</tr>
</thead>
<tbody>
<tr>
<td>Returns data from the specified epoch, where epoch is one of the following:</td>
</tr>
<tr>
<td>- EPOCH LATEST: Return data up to but not including the current epoch. The result set includes data from the latest committed DML transaction.</td>
</tr>
<tr>
<td>- EPOCH integer: Return data up to and including the integer-specified epoch.</td>
</tr>
<tr>
<td>- TIME 'timestamp': Return data from</td>
</tr>
</tbody>
</table>
the `timestamp`-specified epoch.

**Note:**
These options are ignored if used to query temporary or external tables.

For details, see [Historical Queries](#).

```sql
/*+ LABEL (label-name) */
```

Assigns a label to a query so you can identify it for profiling and debugging.

In a `UNION` statement, only the first `SELECT` statement can be labeled; Vertica ignores labels in subsequent `SELECT` statements.

<table>
<thead>
<tr>
<th>ALL</th>
<th>DISTINCT</th>
</tr>
</thead>
<tbody>
<tr>
<td>• ALL (default): Retains duplicate rows in result set or group.</td>
<td></td>
</tr>
<tr>
<td>• DISTINCT: Removes duplicate rows from the result set or group.</td>
<td></td>
</tr>
</tbody>
</table>

The `ALL` or `DISTINCT` qualifier must immediately follow the `SELECT` keyword. Only one instance of this keyword can appear in the select list.

<table>
<thead>
<tr>
<th>*</th>
</tr>
</thead>
<tbody>
<tr>
<td>Lists all columns in the queried tables.</td>
</tr>
</tbody>
</table>

**Caution:**
Selecting all columns from the queried tables can produce a very large wide set, which can adversely affect performance.

<table>
<thead>
<tr>
<th><code>expression[[AS] output-name]</code></th>
</tr>
</thead>
<tbody>
<tr>
<td>A table column or column expression to select from the queried tables. You can optionally qualify <code>expression</code> with an output name, which can be used in several ways:</td>
</tr>
<tr>
<td>• Label the column for display.</td>
</tr>
<tr>
<td>• Refer to the column's value in <code>ORDER BY</code> and <code>GROUP BY</code> clauses (it cannot be</td>
</tr>
<tr>
<td>from-clause</td>
</tr>
<tr>
<td>-------------</td>
</tr>
<tr>
<td>FOR UPDATE</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superusers:

- USAGE on the schema
- SELECT on the table or view

**Note:**

As view owner, you can grant other users SELECT privilege on the view only if one of the following is true:

- You own the view's base table.
- You have SELECT...WITH GRANT OPTION privilege on the view's base table.

**Example**

When multiple clients run transactions as in the following example query, deadlocks can occur if FOR UPDATE is not used. Two transactions acquire an S lock, and when both attempt to upgrade to an X lock, they encounter deadlocks:

```sql
=> SELECT balance FROM accounts WHERE account_id=3476 FOR UPDATE;
...
=> UPDATE accounts SET balance = balance+10 WHERE account_id=3476;
=> COMMIT;
```
See Also

- LOCKS
- Analytic Functions
- SQL Analytics
- Time Series Analytics
- Event Series Pattern Matching
- Subqueries
- Joins

EXCEPT Clause

Combines two or more SELECT queries. EXCEPT returns distinct results of the left-hand query that are not also found in the right-hand query.

Note:
MINUS is an alias for EXCEPT.

Syntax

```
SELECT
... EXCEPT select
... [ EXCEPT select ]...
... [ ORDER BY ( column-name
... | ordinal-number )
... [ ASC | DESC ] [,] ]
... [ LIMIT { integer | ALL }]
... [ OFFSET integer ]
```

Notes

- Use the EXCEPT clause to filter out specific results from a SELECT statement. The EXCEPT query operates on the results of two or more SELECT queries. It returns only those rows in the left-hand query that are not also present in the right-hand query.
- Vertica evaluates multiple EXCEPT clauses in the same SELECT query from left to right, unless parentheses indicate otherwise.
- You cannot use the ALL keyword with an EXCEPT query.
- The results of each SELECT statement must be union compatible. Each statement must return the same number of columns, and the corresponding columns must have
compatible data types. For example, you cannot use the EXCEPT clause on a column of type INTEGER and a column of type VARCHAR. If statements do not meet these criteria, Vertica returns an error.

**Note:**
The Data Type Coercion Chart lists the data types that can be cast to other data types. If one data type can be cast to the other, those two data types are compatible.

- You can use EXCEPT in FROM, WHERE, and HAVING clauses.
- You can order the results of an EXCEPT operation by including an ORDER BY operation in the statement. When you write the ORDER BY list, specify the column names from the leftmost SELECT statement, or specify integers that indicate the position of the columns by which to sort.
- The rightmost ORDER BY, LIMIT, or OFFSET clauses in an EXCEPT query do not need to be enclosed in parentheses, because the rightmost query specifies that Vertica perform the operation on the results of the EXCEPT operation. Any ORDER BY, LIMIT, or OFFSET clauses contained in SELECT queries that appear earlier in the EXCEPT query must be enclosed in parentheses.
- Vertica supports EXCEPT noncorrelated subquery predicates. For example:

```sql
=> SELECT * FROM T1
   WHERE T1.x IN
      (SELECT MAX(c1) FROM T2
        EXCEPT
         SELECT MAX(cc1) FROM T3
          EXCEPT
              SELECT MAX(d1) FROM T4);
```

**Examples**

Consider the following three tables:

**Company_A**

<table>
<thead>
<tr>
<th>Id</th>
<th>emp_lname</th>
<th>dept</th>
<th>sales</th>
</tr>
</thead>
<tbody>
<tr>
<td>1234</td>
<td>Stephen</td>
<td>auto parts</td>
<td>1000</td>
</tr>
<tr>
<td>5678</td>
<td>Alice</td>
<td>auto parts</td>
<td>2500</td>
</tr>
<tr>
<td>9012</td>
<td>Katherine</td>
<td>floral</td>
<td>500</td>
</tr>
<tr>
<td>3214</td>
<td>Smithson</td>
<td>sporting goods</td>
<td>1500</td>
</tr>
</tbody>
</table>
(4 rows)

**Company_B**
Company_C

<table>
<thead>
<tr>
<th>Id</th>
<th>emp_lname</th>
<th>dept</th>
<th>sales</th>
</tr>
</thead>
<tbody>
<tr>
<td>3214</td>
<td>Smithson</td>
<td>sporting goods</td>
<td>1500</td>
</tr>
<tr>
<td>5432</td>
<td>Madison</td>
<td>sporting goods</td>
<td>400</td>
</tr>
<tr>
<td>7865</td>
<td>Cleveland</td>
<td>outdoor</td>
<td>1500</td>
</tr>
<tr>
<td>1234</td>
<td>Stephen</td>
<td>floral</td>
<td>1000</td>
</tr>
</tbody>
</table>

The following query returns the IDs and last names of employees that exist in Company_A, but not in Company_B:

```sql
=> SELECT id, emp_lname FROM Company_A
    EXCEPT
    SELECT id, emp_lname FROM Company_B;
```

<table>
<thead>
<tr>
<th>id</th>
<th>emp_lname</th>
</tr>
</thead>
<tbody>
<tr>
<td>5678</td>
<td>Alice</td>
</tr>
<tr>
<td>1234</td>
<td>Stephen</td>
</tr>
</tbody>
</table>

(2 rows)

The following query sorts the results of the previous query by employee last name:

```sql
=> SELECT id, emp_lname FROM Company_A
    EXCEPT
    SELECT id, emp_lname FROM Company_B
    ORDER BY emp_lname ASC;
```

<table>
<thead>
<tr>
<th>id</th>
<th>emp_lname</th>
</tr>
</thead>
<tbody>
<tr>
<td>5678</td>
<td>Alice</td>
</tr>
<tr>
<td>1234</td>
<td>Stephen</td>
</tr>
</tbody>
</table>

(2 rows)

If you order by the column position, the query returns the same results:

```sql
=> SELECT id, emp_lname FROM Company_A
    EXCEPT
    SELECT id, emp_lname FROM Company_B
    ORDER BY 2 ASC;
```

<table>
<thead>
<tr>
<th>id</th>
<th>emp_lname</th>
</tr>
</thead>
<tbody>
<tr>
<td>5678</td>
<td>Alice</td>
</tr>
<tr>
<td>1234</td>
<td>Stephen</td>
</tr>
</tbody>
</table>

(2 rows)
The following query returns the IDs and last names of employees that exist in Company_A, but not in Company_B or Company_C:

```sql
=> SELECT id, emp_lname FROM Company_A
  EXCEPT
  SELECT id, emp_lname FROM Company_B
  EXCEPT
  SELECT id, emp_lname FROM Company_C;
```

<table>
<thead>
<tr>
<th>id</th>
<th>emp_lname</th>
</tr>
</thead>
<tbody>
<tr>
<td>5678</td>
<td>Alice</td>
</tr>
</tbody>
</table>

(1 row)

The following query shows the results of mismatched data types:

```sql
=> SELECT id, emp_lname FROM Company_A
  EXCEPT
  SELECT emp_lname, id FROM Company_B;
```

ERROR 3429: For 'EXCEPT', types int and varchar are inconsistent
DETAIL: Columns: id and emp_lname

Using the VMart example database, the following query returns information about all Connecticut-based customers who bought items through stores and whose purchases amounted to more than $500, except for those customers who paid cash:

```sql
=> SELECT customer_key, customer_name FROM public.customer_dimension
  WHERE customer_key IN (SELECT customer_key FROM store.store_sales_fact
    WHERE sales_dollar_amount > 500
  )
  EXCEPT
  SELECT customer_key FROM store.store_sales_fact
  WHERE tender_type = 'Cash'
  AND customer_state = 'CT';

<table>
<thead>
<tr>
<th>customer_key</th>
<th>customer_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>15084</td>
<td>Doug V. Lampert</td>
</tr>
<tr>
<td>21730</td>
<td>Juanita F. Peterson</td>
</tr>
<tr>
<td>24412</td>
<td>Mary U. Garnett</td>
</tr>
<tr>
<td>25840</td>
<td>Ben Z. Taylor</td>
</tr>
<tr>
<td>29940</td>
<td>Brian B. Dobisz</td>
</tr>
<tr>
<td>32225</td>
<td>Ruth T. McNulty</td>
</tr>
<tr>
<td>33127</td>
<td>Darlene Y. Rodriguez</td>
</tr>
<tr>
<td>40000</td>
<td>Steve L. Lewis</td>
</tr>
<tr>
<td>44383</td>
<td>Amy G. Jones</td>
</tr>
<tr>
<td>46495</td>
<td>Kevin H. Taylor</td>
</tr>
</tbody>
</table>
```

(10 rows)

See Also

- SELECT
- INTERSECT Clause
• UNION Clause
• Subqueries

FROM Clause

A comma-separated list of data sources to query.

Syntax

FROM dataset[,…) [ TABLESAMPLE(percent) ]

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dataset</td>
<td>A set of data to query, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• Table reference</td>
</tr>
<tr>
<td></td>
<td>• Joined tables</td>
</tr>
<tr>
<td></td>
<td>• Named subquery: subquery [AS] name</td>
</tr>
<tr>
<td>TABLESAMPLE(percent)</td>
<td>Valid only for user-defined tables, specifies to return a random sampling of records, where percent specifies the approximate sampling size. The percent value must be between 0 and 100, exclusive, and can include decimal values. The number of records returned is not guaranteed to be the exact percentage specified. All rows of the data have equal opportunities to be selected. Vertica performs sampling before applying other query filters.</td>
</tr>
</tbody>
</table>

Examples

Count all records in customer_dimension table:

=> SELECT COUNT(*) FROM customer_dimension;
   COUNT
   -------
   50000
   (1 row)
Return a small sampling of rows in table `customer_dimension`:

```sql
=> SELECT customer_name, customer_state FROM customer_dimension TABLESAMPLE(0.5) WHERE customer_state='IL';
```

<table>
<thead>
<tr>
<th>customer_name</th>
<th>customer_state</th>
</tr>
</thead>
<tbody>
<tr>
<td>Amy Y. McNulty</td>
<td>IL</td>
</tr>
<tr>
<td>Daniel C. Nguyen</td>
<td>IL</td>
</tr>
<tr>
<td>Midori O. Greenwood</td>
<td>IL</td>
</tr>
<tr>
<td>Meghan U. Lampert</td>
<td>IL</td>
</tr>
<tr>
<td>Tiffany Y. Lang</td>
<td>IL</td>
</tr>
<tr>
<td>Laura S. King</td>
<td>IL</td>
</tr>
<tr>
<td>Steve T. Nguyen</td>
<td>IL</td>
</tr>
<tr>
<td>Craig S. Webber</td>
<td>IL</td>
</tr>
<tr>
<td>Luigi A. Lewis</td>
<td>IL</td>
</tr>
<tr>
<td>Mark W. Williams</td>
<td>IL</td>
</tr>
</tbody>
</table>

(10 rows)

### Table-Reference

#### Syntax

```
[[database.]schema.]table[ [AS] alias]
```

#### Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>[database.]schema</code></td>
<td>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</td>
</tr>
<tr>
<td></td>
<td><code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td>table</td>
<td>A table in the logical schema.</td>
</tr>
<tr>
<td><code>[AS] alias</code></td>
<td>A temporary name used for references to <code>table</code>.</td>
</tr>
</tbody>
</table>

### Joined-Table

Specifies how to join tables.
Syntax

```
table-reference [join-type] JOIN table-reference[ TABLESAMPLE(sampling-pct) ] [ ON join-predicate ]
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>table-reference</td>
<td>A table or another joined-table.</td>
</tr>
<tr>
<td>join-type</td>
<td>Valid Values:</td>
</tr>
<tr>
<td></td>
<td>- <code>INNER</code> (default). INNER JOIN is equivalent to a query that specifies its join predicate in a WHERE clause.</td>
</tr>
<tr>
<td></td>
<td>- <code>LEFT</code> [ OUTER ]</td>
</tr>
<tr>
<td></td>
<td>- <code>RIGHT</code> [ OUTER ]</td>
</tr>
<tr>
<td></td>
<td>- <code>FULL</code> [ OUTER ]</td>
</tr>
<tr>
<td></td>
<td>- <code>NATURAL</code></td>
</tr>
<tr>
<td></td>
<td>- <code>CROSS</code></td>
</tr>
<tr>
<td>TABLESAMPLE</td>
<td>Specifies to use simple random sampling to return an approximate percentage of records. All rows in the total potential return set are equally eligible to be included in the sampling. Vertica performs this sampling before other filters in the query are applied. The number of records returned is not guaranteed to be the exact percentage of records defined by <code>sampling-pct</code>. The TABLESAMPLE option is valid only with user-defined tables and Data Collector (DC) tables. Views and system tables are not supported.</td>
</tr>
<tr>
<td>sampling-pct</td>
<td>Specifies the percentage of records to be returned as a part of sampling. The value must be greater than 0 and less than 100.</td>
</tr>
<tr>
<td>ON join-predicate</td>
<td>An equi-join based on one or more columns in the joined tables. invalid for NATURAL and CROSS joins, required for all other join types.</td>
</tr>
</tbody>
</table>

Alternative JOIN Syntax Options

Vertica supports two older join syntax conventions:
Table joins specified by join predicate in a WHERE clause
Table joins specified by a USING clause

For details, see Join Syntax in Analyzing Data.

Examples

The following SELECT statement qualifies its JOIN clause with the TABLESAMPLE option:

```
=> SELECT user_id.id, user_name.name FROM user_name TABLESAMPLE(50)
    JOIN user_id TABLESAMPLE(50) ON user_name.id = user_id.id;
```

```
id | name
------------
489 | Markus
2234 | Cato
763 | Pompey

(3 rows)
```

GROUP BY Clause

Use the GROUP BY clause with aggregate functions in a SELECT statement to collect data across multiple records. Vertica groups the results into one or more sets of rows that match an expression.

The GROUP BY clause without aggregates is similar to using SELECT DISTINCT.

ROLLUP is an extension to the GROUP BY clause. ROLLUP performs subtotal aggregations.

Syntax

```
GROUP BY [/*+GBYTYPE(algorithm)*] { expression | aggregate-expression }[,…]
```

Arguments

```
/*+GBYTYPE(algorithm)*/
```

Specifies which algorithm has precedence for implementing this GROUP BY clause, over the algorithm the Vertica query optimizer might otherwise choose. You can set algorithm to one of the following values:
| expression | Any expression, including constants and column references in the tables specified in the FROM clause. For example: |
| aggregate-expression | An ordered list of columns, expressions, CUBE, GROUPING SETS, or ROLLUP aggregates. You can include CUBE and ROLLUP aggregates within a GROUPING SETS aggregate. CUBE and ROLLUP aggregates can result in a large amount of output. In that case, use GROUPING SETS to return only certain results. You cannot include any aggregates within a CUBE or ROLLUP expression. You can append multiple GROUPING SETS, CUBE, or ROLLUP aggregates in the same query. Examples: |

| HASH: GROUPBY HASH algorithm |
| PIPE: GROUPBY PIPELINED algorithm |

For more information about both algorithms, see GROUP BY Implementation Options.

Usage Considerations

- **expression** cannot include aggregate functions. However, you can use the GROUP BY clause with CUBE, GROUPING SETS, and ROLLUP to return summary values for each group.
- When you create a GROUP BY clause, you must include all non-aggregated columns that appear in the SELECT list.
- If the GROUP BY clause includes a WHERE clause, Vertica ignores all rows that do not satisfy the WHERE clause.
Examples

This example shows how to use the WHERE clause with GROUP BY. In this case, the example retrieves all employees whose last name begins with S, and ignores all rows that do not meet this criteria. The GROUP BY clause uses the ILIKE function to retrieve only last names beginning with S. The aggregate function SUM computes the total vacation days for each group.

```sql
=> SELECT employee_last_name, SUM(vacation_days)
    FROM employee_dimension
    WHERE employee_last_name ILIKE 'S'%
    GROUP BY employee_last_name;
```

<table>
<thead>
<tr>
<th>employee_last_name</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sanchez</td>
<td>2892</td>
</tr>
<tr>
<td>Smith</td>
<td>2672</td>
</tr>
<tr>
<td>Stein</td>
<td>2660</td>
</tr>
</tbody>
</table>

(3 rows)

The GROUP BY clause in the following example groups results by vendor region, and vendor region's biggest deal:

```sql
=> SELECT vendor_region, MAX(deal_size) AS "Biggest Deal"
    FROM vendor_dimension
    GROUP BY vendor_region;
```

<table>
<thead>
<tr>
<th>vendor_region</th>
<th>Biggest Deal</th>
</tr>
</thead>
<tbody>
<tr>
<td>East</td>
<td>990889</td>
</tr>
<tr>
<td>Midwest</td>
<td>699163</td>
</tr>
<tr>
<td>Northwest</td>
<td>76101</td>
</tr>
<tr>
<td>South</td>
<td>854136</td>
</tr>
<tr>
<td>SouthWest</td>
<td>609807</td>
</tr>
<tr>
<td>West</td>
<td>964005</td>
</tr>
</tbody>
</table>

(6 rows)

The following query modifies the previous one with a HAVING clause, which specifies to return only groups whose maximum deal size exceeds $900,000:

```sql
=> SELECT vendor_region, MAX(deal_size) as "Biggest Deal"
    FROM vendor_dimension
    GROUP BY vendor_region
    HAVING MAX(deal_size) > 900000;
```

<table>
<thead>
<tr>
<th>vendor_region</th>
<th>Biggest Deal</th>
</tr>
</thead>
<tbody>
<tr>
<td>East</td>
<td>990889</td>
</tr>
<tr>
<td>West</td>
<td>964005</td>
</tr>
</tbody>
</table>

(2 rows)

The GROUP BY clause without aggregates is similar to using SELECT DISTINCT. For example, the following two queries return the same results:

```sql
=> SELECT DISTINCT vendor_region
    FROM vendor_dimension;
```

```sql
=> SELECT vendor_region
    FROM vendor_dimension;
```
See Also

- CUBE Aggregate
- GROUP_ID
- GROUPING
- GROUPING_ID
- GROUPING SETS Aggregate
- ROLLUP

**ROLLUP Aggregate**

Automatically performs subtotal aggregations as an extension to the GROUP BY clause. ROLLUP performs these aggregations across multiple dimensions, at different levels, within a single SQL query.

You can use the ROLLUP clause with three grouping functions:

- GROUPING
- GROUP_ID
- GROUPING_ID

**Syntax**

ROLLUP grouping-expression[, ...]

**Parameters**

<table>
<thead>
<tr>
<th>group-expression</th>
<th>One or both of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>- An expression that is not an aggregate or a grouping function that includes constants and column references in FROM-specified tables. For example:</td>
</tr>
<tr>
<td></td>
<td>column1, (column2+1), column3+column4</td>
</tr>
</tbody>
</table>
A multilevel expression, one of the following:
- ROLLUP
- CUBE
- GROUPING SETS

Restrictions

GROUP BY ROLLUP does not sort results. To sort data, an ORDER BY clause must follow the GROUP BY clause.

Levels of Aggregation

If \( n \) is the number of grouping columns, ROLLUP creates \( n+1 \) levels of subtotals and grand total. Because ROLLUP removes the right-most column at each step, specify column order carefully.

Suppose that ROLLUP(\( A, B, C \)) creates four groups:

- (\( A, B, C \))
- (\( A, B \))
- (\( A \))
- ()

Because ROLLUP removes the right-most column at each step, there are no groups for (\( A, C \)) and (\( B, C \)).

If you enclose two or more columns in parentheses, GROUP BY treats them as a single entity. For example:

- ROLLUP(\( A, B, C \)) creates four groups:
  - (\( A, B, C \))
  - (\( A, B \))
  - (\( A \))
  - ()

- ROLLUP(\( (A, B), C \)) treats (\( A, B \)) as a single entity and creates three groups:
  - (\( A, B, C \))
  - (\( A, B \))
  - ()
Example: Aggregating the Full Data Set

The following example shows how to use the GROUP BY clause to determine family expenses for electricity and books over several years. The SUM aggregate function computes the total amount of money spent in each category per year.

Suppose you have a table that contains information about family expenses for books and electricity:

```sql
=> SELECT * FROM expenses ORDER BY Category, Year;
```

<table>
<thead>
<tr>
<th>Year</th>
<th>Category</th>
<th>Amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>2005</td>
<td>Books</td>
<td>39.98</td>
</tr>
<tr>
<td>2007</td>
<td>Books</td>
<td>29.99</td>
</tr>
<tr>
<td>2008</td>
<td>Books</td>
<td>29.99</td>
</tr>
<tr>
<td>2005</td>
<td>Electricity</td>
<td>109.99</td>
</tr>
<tr>
<td>2006</td>
<td>Electricity</td>
<td>109.99</td>
</tr>
<tr>
<td>2007</td>
<td>Electricity</td>
<td>229.98</td>
</tr>
</tbody>
</table>

For the expenses table, ROLLUP computes the subtotals in each category between 2005–2007:

- Books: $99.96
- Electricity: $449.96
- Grand total: $549.92.

Use the ORDER BY clause to sort the results:

```sql
=> SELECT Category, Year, SUM(Amount) FROM expenses 
   GROUP BY ROLLUP(Category, Year) ORDER BY 1,2, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
</tr>
<tr>
<td>Electricity</td>
<td>2005</td>
<td>109.99</td>
</tr>
<tr>
<td>Electricity</td>
<td>2006</td>
<td>109.99</td>
</tr>
<tr>
<td>Electricity</td>
<td>2007</td>
<td>229.98</td>
</tr>
<tr>
<td>Electricity</td>
<td></td>
<td>449.96</td>
</tr>
<tr>
<td></td>
<td></td>
<td>549.92</td>
</tr>
</tbody>
</table>
Example: Using ROLLUP with the HAVING Clause

This example shows how to use the HAVING clause with ROLLUP to restrict the GROUP BY results. The following query produces only those ROLLUP categories where year is subtotaled, based on the expression in the GROUPING function:

```sql
=> SELECT Category, Year, SUM(Amount) FROM expenses
    GROUP BY ROLLUP(Category, Year) HAVING GROUPING(Year)=1
    ORDER BY 1, 2, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
</tr>
<tr>
<td>Electricity</td>
<td></td>
<td>449.96</td>
</tr>
<tr>
<td></td>
<td></td>
<td>549.92</td>
</tr>
</tbody>
</table>

The next example rolls up on (Category, Year), but not on the full results. The GROUPING_ID function specifies to aggregate less than three levels:

```sql
=> SELECT Category, Year, SUM(Amount) FROM expenses
    GROUP BY ROLLUP(Category, Year) HAVING GROUPING_ID(Category, Year)<3
    ORDER BY 1, 2, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
</tr>
<tr>
<td>Electricity</td>
<td>2005</td>
<td>109.99</td>
</tr>
<tr>
<td>Electricity</td>
<td>2006</td>
<td>109.99</td>
</tr>
<tr>
<td>Electricity</td>
<td>2007</td>
<td>229.98</td>
</tr>
<tr>
<td>Electricity</td>
<td></td>
<td>449.96</td>
</tr>
</tbody>
</table>

See Also

- Data Aggregation
- CUBE Aggregate
- GROUPING
- GROUP_ID
- GROUPING_ID
- GROUP BY Clause
- GROUPING SETS Aggregate
GROUP_ID

Uniquely identifies duplicate sets for GROUP BY queries that return duplicate grouping sets. This function returns one or more integers, starting with zero (0), as identifiers.

For the number of duplicates \( n \) for a particular grouping, GROUP_ID returns a range of sequential numbers, 0 to \( n-1 \). For the first each unique group it encounters, GROUP_ID returns the value 0. If GROUP_ID finds the same grouping again, the function returns 1, then returns 2 for the next found grouping, and so on.

**Note:**
Use GROUP_ID only in SELECT statements that contain a GROUP BY aggregate: CUBE, GROUPING SETS, and ROLLUP.

**Behavior Type**

*Immutable*

**Syntax**

GROUP_ID ()

**Examples**

This example shows how GROUP_ID creates unique identifiers when a query produces duplicate groupings. For an expenses table, the following query groups the results by category of expense and year and rolls up the sum for those two columns. The results have duplicate groupings for category and NULL. The first grouping has a GROUP_ID of 0, and the second grouping has a GROUP_ID of 1.

```sql
=> SELECT Category, Year, SUM(Amount), GROUPING_ID(Category, Year), GROUP_ID() FROM expenses GROUP BY Category, ROLLUP(Category,Year) ORDER BY Category, Year, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
<th>GROUPING_ID</th>
<th>GROUP_ID</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>Electricity</td>
<td>2005</td>
<td>109.99</td>
<td>0</td>
<td>0</td>
</tr>
</tbody>
</table>
```
GROUPING

Disambiguates the use of NULL values when GROUP BY queries with multilevel aggregates generate NULL values to identify subtotals in grouping columns. Such NULL values from the original data can also occur in rows. GROUPING returns 1, if the value of expression is:

- NULL, representing an aggregated value
- 0 for any other value, including NULL values in rows

**Note:**

Use GROUPING only in SELECT statements that contain a GROUP BY aggregate: CUBE, GROUPING SETS, and ROLLUP.

**Behavior Type**

Immutable

**Syntax**

GROUPING ( expression )

**Parameters**

<table>
<thead>
<tr>
<th>expression</th>
<th>An expression in the GROUP BY clause</th>
</tr>
</thead>
</table>
Examples

The following query uses the GROUPING function, taking one of the GROUP BY expressions as an argument. For each row, GROUPING returns one of the following:

- 0: The column is part of the group for that row
- 1: The column is not part of the group for that row

The 1 in the GROUPING(Year) column for electricity and books indicates that these values are subtotals. The right-most column values for both GROUPING(Category) and GROUPING(Year) are 1. This value indicates that neither column contributed to the GROUP BY. The final row represents the total sales.

```sql
=> SELECT Category, Year, SUM(Amount),
    GROUPING(Category), GROUPING(Year) FROM expenses
GROUP BY ROLLUP(Category, Year) ORDER BY Category, Year, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
<th>GROUPING</th>
<th>GROUPING</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>Electricity</td>
<td>2005</td>
<td>109.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2006</td>
<td>109.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2007</td>
<td>229.98</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td></td>
<td>449.96</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td></td>
<td>549.92</td>
<td>1</td>
<td>1</td>
</tr>
</tbody>
</table>

See Also

- CUBE Aggregate
- GROUP_ID
- GROUPING_ID
- GROUPING SETS Aggregate
- GROUP BY Clause
- ROLLUP Aggregate

GROUPING_ID

Concatenates the set of Boolean values generated by the GROUPING function into a bit vector. GROUPING_ID treats the bit vector as a binary number and returns it as a base-10
value that identifies the grouping set combination.

By using GROUPING_ID you avoid the need for multiple, individual GROUPING functions. GROUPING_ID simplifies row-filtering conditions, because rows of interest are identified using a single return from GROUPING_ID = n. Use GROUPING_ID to identify grouping combinations.

**Note:**
Use GROUPING_ID only in SELECT statements that contain a GROUP BY aggregate: CUBE, GROUPING_SETS, and ROLLUP.

**Behavior Type**

**Immutable**

**Syntax**

GROUPING_ID ( [expression[,..] ] )

<table>
<thead>
<tr>
<th>expression</th>
<th>An expression that matches one of the expressions in the GROUP BY clause.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>If the GROUP BY clause includes a list of expressions, GROUPING_ID returns a number corresponding to the GROUPING bit vector associated with a row.</td>
</tr>
</tbody>
</table>

**Examples**

This example shows how calling GROUPING_ID without an expression returns the GROUPING bit vector associated with a full set of multilevel aggregate expressions. The GROUPING_ID value is comparable to GROUPING_ID(a,b) because GROUPING_ID() includes all columns in the GROUP BY ROLLUP:

```
=> SELECT a,b,COUNT(*), GROUPING_ID() FROM T GROUP BY ROLLUP(a,b);
```

In the following query, the GROUPING(Category) and GROUPING(Year) columns have three combinations:

- 0,0
- 0,1
- 1,1
```sql
=> SELECT Category, Year, SUM(Amount),
    GROUPING(Category), GROUPING(Year) FROM expenses
GROUP BY ROLLUP(Category, Year) ORDER BY Category, Year, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
<th>GROUPING</th>
<th>GROUPING</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>Electricity</td>
<td>2005</td>
<td>109.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2006</td>
<td>109.99</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2007</td>
<td>229.98</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td></td>
<td>449.96</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td></td>
<td>549.92</td>
<td>1</td>
<td>1</td>
</tr>
</tbody>
</table>

GROUPING_ID converts these values as follows:

<table>
<thead>
<tr>
<th>Binary Set Values</th>
<th>Decimal Equivalents</th>
</tr>
</thead>
<tbody>
<tr>
<td>00</td>
<td>0</td>
</tr>
<tr>
<td>01</td>
<td>1</td>
</tr>
<tr>
<td>11</td>
<td>3</td>
</tr>
<tr>
<td>0</td>
<td>Category, Year</td>
</tr>
</tbody>
</table>

The following query returns the single number for each GROUP BY level that appears in the gr_id column:

```sql
=> SELECT Category, Year, SUM(Amount),
    GROUPING(Category), GROUPING(Year), GROUPING_ID(Category, Year) AS gr_id
FROM expenses GROUP BY ROLLUP(Category, Year);
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
<th>GROUPING</th>
<th>GROUPING</th>
<th>gr_id</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2007</td>
<td>229.98</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td>2005</td>
<td>109.99</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Electricity</td>
<td></td>
<td>449.96</td>
<td>0</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td></td>
<td>549.92</td>
<td>1</td>
<td>1</td>
<td>3</td>
</tr>
<tr>
<td>Electricity</td>
<td>2006</td>
<td>109.99</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
<td>0</td>
<td>1</td>
<td>1</td>
</tr>
</tbody>
</table>

The gr_id value determines the GROUP BY level for each row:

<table>
<thead>
<tr>
<th>GROUP BY Level</th>
<th>GROUP BY Row Level</th>
</tr>
</thead>
<tbody>
<tr>
<td>3</td>
<td>Total sum</td>
</tr>
</tbody>
</table>
You can also use the `DECODE` function to give the values more meaning by comparing each search value individually:

=> `SELECT Category, Year, SUM(AMOUNT), DECODE(GROUPING_ID(Category, Year),
   3, 'Total',
   1, 'Category',
   0, 'Category,Year')
AS GROUP_NAME
FROM expenses
GROUP BY ROLLUP(Category, Year);

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
<th>GROUP_NAME</th>
</tr>
</thead>
<tbody>
<tr>
<td>Electricity</td>
<td>2006</td>
<td>109.99</td>
<td>Category,Year</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
<td>Category</td>
</tr>
<tr>
<td>Electricity</td>
<td>2007</td>
<td>229.98</td>
<td>Category,Year</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>29.99</td>
<td>Category,Year</td>
</tr>
<tr>
<td>Electricity</td>
<td>2005</td>
<td>109.99</td>
<td>Category,Year</td>
</tr>
<tr>
<td>Electricity</td>
<td></td>
<td>449.96</td>
<td>Category</td>
</tr>
<tr>
<td></td>
<td></td>
<td>549.92</td>
<td>Total</td>
</tr>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
<td>Category,Year</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
<td>Category,Year</td>
</tr>
</tbody>
</table>

**See Also**

- CUBE Aggregate
- GROUP_ID
- GROUPING
- GROUPING SETS Aggregate
- GROUP BY Clause
- ROLLUP Aggregate

**CUBE Aggregate**

Automatically performs all possible aggregations of the specified columns, as an extension to the `GROUP BY` clause.

You can use the ROLLUP clause with three grouping functions:

- GROUPING
- GROUP_ID
- GROUPING_ID
**Syntax**

GROUP BY *group-expression*,…

**Parameters**

<table>
<thead>
<tr>
<th><em>group-expression</em></th>
<th>One or both of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• An expression that is not an aggregate or a grouping function that includes constants and column references in FROM-specified tables. For example:</td>
</tr>
<tr>
<td></td>
<td>column1, (column2+1), column3+column4</td>
</tr>
<tr>
<td></td>
<td>• A multilevel expression, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• ROLLUP</td>
</tr>
<tr>
<td></td>
<td>• CUBE</td>
</tr>
<tr>
<td></td>
<td>• GROUPING SETS</td>
</tr>
</tbody>
</table>

**Restrictions**

- GROUP BY CUBE does not order data. If you want to sort data, use the ORDER BY Clause. The ORDER BY clause must come after the GROUP BY clause.
- You can use CUBE inside a GROUPING SETS expression, but not inside a ROLLUP expression or another CUBE expression.

**Levels of CUBE Aggregation**

If *n* is the number of grouping columns, CUBE creates $2^n$ levels of aggregations. For example:

CUBE (A, B, C) creates all possible groupings, resulting in eight groups:

- (A, B, C)
- (A, B)
- (A, C)
- (B, C)
If you increase the number of CUBE columns, the number of CUBE groupings increases exponentially. The CUBE query may be resource intensive and produce combinations that are not of interest. In that case, consider using the GROUPING SETS Aggregate, which allows you to choose specific groupings.

**Example: Using CUBE to Return All Groupings**

Suppose you have a table that contains information about family expenses for books and electricity:

```sql
=> SELECT * FROM expenses ORDER BY Category, Year;
<table>
<thead>
<tr>
<th>Year</th>
<th>Category</th>
<th>Amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>2005</td>
<td>Books</td>
<td>39.98</td>
</tr>
<tr>
<td>2007</td>
<td>Books</td>
<td>29.99</td>
</tr>
<tr>
<td>2008</td>
<td>Books</td>
<td>29.99</td>
</tr>
<tr>
<td>2005</td>
<td>Electricity</td>
<td>109.99</td>
</tr>
<tr>
<td>2006</td>
<td>Electricity</td>
<td>109.99</td>
</tr>
<tr>
<td>2007</td>
<td>Electricity</td>
<td>229.98</td>
</tr>
</tbody>
</table>
```

To aggregate the data by both Category and Year using the CUBE aggregate:

```sql
=> SELECT Category, Year, SUM(Amount) FROM expenses
    GROUP BY CUBE(Category, Year) ORDER BY 1, 2, GROUPING_ID();
<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
</tr>
<tr>
<td>Electricity</td>
<td>2005</td>
<td>109.99</td>
</tr>
<tr>
<td>Electricity</td>
<td>2006</td>
<td>109.99</td>
</tr>
<tr>
<td>Electricity</td>
<td>2007</td>
<td>229.98</td>
</tr>
<tr>
<td>Electricity</td>
<td></td>
<td>449.96</td>
</tr>
<tr>
<td></td>
<td>2005</td>
<td>149.97</td>
</tr>
<tr>
<td></td>
<td>2006</td>
<td>109.99</td>
</tr>
<tr>
<td></td>
<td>2007</td>
<td>259.97</td>
</tr>
<tr>
<td></td>
<td>2008</td>
<td>29.99</td>
</tr>
<tr>
<td></td>
<td></td>
<td>549.92</td>
</tr>
</tbody>
</table>
```

The results include subtotals for each category and year, and a grand total ($549.92).
Example: Using CUBE with the HAVING Clause

This example shows how you can restrict the GROUP BY results, use the HAVING clause with the CUBE aggregate. This query returns only the category totals and the full total:

```sql
=> SELECT Category, Year, SUM(Amount) FROM expenses
    GROUP BY CUBE(Category, Year) HAVING GROUPING(Year)=1;
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
</tr>
<tr>
<td>Electricity</td>
<td></td>
<td>449.96</td>
</tr>
<tr>
<td></td>
<td></td>
<td>549.92</td>
</tr>
</tbody>
</table>

The next query returns only the aggregations for the two categories for each year. The GROUPING ID function specifies to omit the grand total ($549.92):

```sql
=> SELECT Category, Year, SUM(Amount) FROM expenses
    GROUP BY CUBE(Category, Year) HAVING GROUPING_ID(Category, Year)<2
    ORDER BY 1, 2, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
</tr>
<tr>
<td>Books</td>
<td></td>
<td>99.96</td>
</tr>
<tr>
<td>Electrical</td>
<td>2005</td>
<td>109.99</td>
</tr>
<tr>
<td>Electrical</td>
<td>2006</td>
<td>109.99</td>
</tr>
<tr>
<td>Electrical</td>
<td>2007</td>
<td>229.98</td>
</tr>
<tr>
<td>Electrical</td>
<td></td>
<td>449.96</td>
</tr>
</tbody>
</table>

See Also

- Data Aggregation
- GROUP BY Clause
- GROUP_ID
- GROUPING
- GROUPING ID
- GROUPING SETS Aggregate
- ROLLUP Aggregate
**GROUPING SETS Aggregate**

The GROUPING SETS aggregate is an extension to the GROUP BY clause that automatically performs subtotal aggregations on groupings that you specify.

You can use the GROUPING SETS clause with three grouping functions:

- GROUPING
- GROUP_ID
- GROUPING_ID

To sort data, use the ORDER BY clause. The ORDER BY clause must follow the GROUP BY clause.

**Syntax**

GROUP BY group-expression[, ...]

**Parameters**

<table>
<thead>
<tr>
<th>group-expression</th>
<th>One or both of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• An expression that is not an aggregate or a grouping function that includes constants and column references in FROM-specified tables. For example:</td>
</tr>
<tr>
<td></td>
<td>column1, (column2+1), column3+column4</td>
</tr>
<tr>
<td></td>
<td>• A multilevel expression, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• ROLLUP</td>
</tr>
<tr>
<td></td>
<td>• CUBE</td>
</tr>
<tr>
<td></td>
<td>• GROUPING SETS</td>
</tr>
</tbody>
</table>

**Defining the Groupings**

GROUPING SETS allows you to specify exactly which groupings you want in the results. You can also concatenate the groupings as follows:
The following example clauses result in the groupings shown.

<table>
<thead>
<tr>
<th>This clause...</th>
<th>Defines groupings...</th>
</tr>
</thead>
<tbody>
<tr>
<td>...GROUP BY GROUPING SETS(A,B,C,D)...</td>
<td>(A), (B), (C), (D)</td>
</tr>
<tr>
<td>...GROUP BY GROUPING SETS((A),(B),(C),(D))...</td>
<td>(A), (B), (C), (D)</td>
</tr>
<tr>
<td>...GROUP BY GROUPING SETS((A,B,C,D))...</td>
<td>(A, B, C, D)</td>
</tr>
<tr>
<td>...GROUP BY GROUPING SETS(A,B),GROUPING SETS(C,D)...</td>
<td>(A, C), (B, C), (A, D), (B, C)</td>
</tr>
<tr>
<td>...GROUP BY GROUPING SETS((A,B)),GROUPING SETS(C,D)...</td>
<td>(A, B, C), (A, B, D)</td>
</tr>
<tr>
<td>...GROUP BY GROUPING SETS(A,B),GROUPING SETS(ROLLUP(C,D))...</td>
<td>(A,B), (A,B,C), (A,B,C,D)</td>
</tr>
<tr>
<td>...GROUP BY A,B,C,GROUPING SETS(ROLLUP(C, D))...</td>
<td>(A, B, C, D), (A, B, C), (A, B, C)</td>
</tr>
</tbody>
</table>

The clause contains two groups (A, B, C). In the HAVING clause, use the GROUP_ID function as a predicate, to eliminate the second grouping.

### Example: Selecting Groupings

This example shows how to select only those groupings you want. Suppose you want to aggregate on columns only, and you do not need the grand total. The first query omits the total. In the second query, you add () to the GROUPING SETS list to get the total. Use the ORDER BY clause to sort the results by grouping:

```sql
=> SELECT Category, Year, SUM(Amount) FROM expenses
    GROUP BY GROUPING SETS((Category, Year), (Year))
    ORDER BY 1, 2, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
</tr>
<tr>
<td>Electrical</td>
<td>2005</td>
<td>109.99</td>
</tr>
<tr>
<td>Electrical</td>
<td>2006</td>
<td>109.99</td>
</tr>
<tr>
<td>Electrical</td>
<td>2007</td>
<td>229.98</td>
</tr>
<tr>
<td>Electrical</td>
<td>2005</td>
<td>149.97</td>
</tr>
<tr>
<td>Electrical</td>
<td>2006</td>
<td>109.99</td>
</tr>
<tr>
<td>Electrical</td>
<td>2007</td>
<td>259.97</td>
</tr>
<tr>
<td>Electrical</td>
<td>2008</td>
<td>29.99</td>
</tr>
</tbody>
</table>
```sql
SELECT Category, Year, SUM(Amount) FROM expenses
GROUP BY GROUPING SETS((Category, Year), (Year), ());
ORDER BY 1, 2, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>Category</th>
<th>Year</th>
<th>SUM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Books</td>
<td>2005</td>
<td>39.98</td>
</tr>
<tr>
<td>Books</td>
<td>2007</td>
<td>29.99</td>
</tr>
<tr>
<td>Books</td>
<td>2008</td>
<td>29.99</td>
</tr>
<tr>
<td>Electrical</td>
<td>2005</td>
<td>109.99</td>
</tr>
<tr>
<td>Electrical</td>
<td>2006</td>
<td>109.99</td>
</tr>
<tr>
<td>Electrical</td>
<td>2007</td>
<td>229.98</td>
</tr>
<tr>
<td></td>
<td>2005</td>
<td>149.97</td>
</tr>
<tr>
<td></td>
<td>2006</td>
<td>109.99</td>
</tr>
<tr>
<td></td>
<td>2007</td>
<td>259.97</td>
</tr>
<tr>
<td></td>
<td>2008</td>
<td>29.99</td>
</tr>
<tr>
<td></td>
<td></td>
<td>549.92</td>
</tr>
</tbody>
</table>

**See Also**

- Data Aggregation
- CUBE Aggregate
- GROUPING
- GROUP_ID
- GROUPING_ID
- GROUP BY Clause
- ROLLUP Aggregate

**HAVING Clause**

Filters the results of a [GROUP BY clause](#). Semantically, the HAVING clause occurs after the GROUP BY operation. It was added to the SQL standard because a [WHERE clause](#) cannot specify aggregate functions.

**Syntax**

```
HAVING condition[,..]
```

**Parameters**

| condition | Unambiguously references a grouping column, unless the reference appears in an aggregate function. |
Example

The following example returns the employees with salaries greater than $50,000:

```sql
-> SELECT employee_last_name, MAX(annual_salary) as "highest_salary"
    FROM employee_dimension
    GROUP BY employee_last_name
    HAVING MAX(annual_salary) > 50000;
```

<table>
<thead>
<tr>
<th>employee_last_name</th>
<th>highest_salary</th>
</tr>
</thead>
<tbody>
<tr>
<td>Bauer</td>
<td>920149</td>
</tr>
<tr>
<td>Brown</td>
<td>569079</td>
</tr>
<tr>
<td>Campbell</td>
<td>649998</td>
</tr>
<tr>
<td>Carcetti</td>
<td>195175</td>
</tr>
<tr>
<td>Dobisz</td>
<td>840902</td>
</tr>
<tr>
<td>Farmer</td>
<td>804890</td>
</tr>
<tr>
<td>Fortin</td>
<td>481490</td>
</tr>
<tr>
<td>Garcia</td>
<td>811231</td>
</tr>
<tr>
<td>Garnett</td>
<td>963104</td>
</tr>
<tr>
<td>Gauthier</td>
<td>927335</td>
</tr>
</tbody>
</table>

(10 rows)

INTERSECT Clause

Calculates the intersection of the results of two or more SELECT queries. INTERSECT returns distinct values by both the query on the left and right sides of the INTERSECT operand.

Syntax

```sql
SELECT ...
    INTERSECT select ...
    [ INTERSECT select ]...
    [ ORDER BY { column-name | ordinal-number } [ ASC | DESC ] [,..] ]
    [ LIMIT { integer | ALL } ]
    [ OFFSET integer ]
```

Notes

- Use the INTERSECT clause to return all elements that are common to the results of all the SELECT queries. The INTERSECT query operates on the results of two or more SELECT queries. INTERSECT returns only the rows that are returned by all the specified queries.
- You cannot use the ALL keyword with an INTERSECT query.
The results of each SELECT query must be union compatible; they must return the same number of columns, and the corresponding columns must have compatible data types. For example, you cannot use the INTERSECT clause on a column of type INTEGER and a column of type VARCHAR. If the SELECT queries do not meet these criteria, Vertica returns an error.

**Note:**
The Data Type Coercion Chart lists the data types that can be cast to other data types. If one data type can be cast to the other, those two data types are compatible.

Order the results of an INTERSECT operation by using an ORDER BY clause. In the ORDER BY list, specify the column names from the leftmost SELECT statement or specify integers that indicate the position of the columns by which to sort.

You can use INTERSECT in FROM, WHERE, and HAVING clauses.

The rightmost ORDER BY, LIMIT, or OFFSET clauses in an INTERSECT query do not need to be enclosed in parentheses because the rightmost query specifies that Vertica perform the operation on the results of the INTERSECT operation. Any ORDER BY, LIMIT, or OFFSET clauses contained in SELECT queries that appear earlier in the INTERSECT query must be enclosed in parentheses.

The order by column names is from the first select.

Vertica supports INTERSECT noncorrelated subquery predicates. For example:

```sql
=> SELECT * FROM T1
   WHERE T1.x IN
       (SELECT MAX(c1) FROM T2
        INTERSECT
        SELECT MAX(cc1) FROM T3
        INTERSECT
        SELECT MAX(d1) FROM T4);
```

**Examples**

Consider the following three tables:

**Company_A**

<table>
<thead>
<tr>
<th>id</th>
<th>emp_name</th>
<th>dept</th>
<th>sales</th>
</tr>
</thead>
<tbody>
<tr>
<td>1234</td>
<td>Stephen</td>
<td>auto parts</td>
<td>1000</td>
</tr>
<tr>
<td>5678</td>
<td>Alice</td>
<td>auto parts</td>
<td>2500</td>
</tr>
<tr>
<td>9012</td>
<td>Katherine</td>
<td>floral</td>
<td>500</td>
</tr>
<tr>
<td>3214</td>
<td>Smithson</td>
<td>sporting goods</td>
<td>1500</td>
</tr>
</tbody>
</table>
The following query returns the IDs and last names of employees that exist in both Company_A and Company_B:

```
=> SELECT id, emp_lname FROM Company_A
    INTERSECT
    SELECT id, emp_lname FROM Company_B;
```

```
id | emp_lname
---|---------
3214 | Smithson
9012 | Katherine
```

(2 rows)

The following query returns the same two employees in descending order of sales:

```
=> SELECT id, emp_lname, sales FROM Company_A
    INTERSECT
    SELECT id, emp_lname, sales FROM Company_B
    ORDER BY sales DESC;
```

```
id | emp_lname | sales
---|----------|------
3214 | Smithson | 1500
9012 | Katherine| 500
```

(2 rows)

You can also use the integer that represents the position of the sales column (3) to return the same result:

```
=> SELECT id, emp_lname, sales FROM Company_A
    INTERSECT
    SELECT id, emp_lname, sales FROM Company_B
    ORDER BY 3 DESC;
```

```
id | emp_lname | sales
---|----------|------
3214 | Smithson | 1500
9012 | Katherine| 500
```

(2 rows)
The following query returns the employee who works for both companies whose sales in Company_B are greater than 1000:

```sql
=> SELECT id, emp_lname, sales FROM Company_A
  INTERSECT
  (SELECT id, emp_lname, sales FROM company_B WHERE sales > 1000)
  ORDER BY sales DESC;
```

<table>
<thead>
<tr>
<th>id</th>
<th>emp_lname</th>
<th>sales</th>
</tr>
</thead>
<tbody>
<tr>
<td>3214</td>
<td>Smithson</td>
<td>1500</td>
</tr>
</tbody>
</table>

(1 row)

In the following query returns the ID and last name of the employee who works for all three companies:

```sql
=> SELECT id, emp_lname FROM Company_A
  INTERSECT
  SELECT id, emp_lname FROM Company_B
  INTERSECT
  SELECT id, emp_lname FROM Company_C;
```

<table>
<thead>
<tr>
<th>id</th>
<th>emp_lname</th>
</tr>
</thead>
<tbody>
<tr>
<td>3214</td>
<td>Smithson</td>
</tr>
</tbody>
</table>

(1 row)

The following query shows the results of a mismatched data types; these two queries are not union compatible:

```sql
=> SELECT id, emp_lname FROM Company_A
  INTERSECT
  SELECT emp_lname, id FROM Company_B;
```

ERROR 3429: For 'INTERSECT', types int and varchar are inconsistent
DETAIL: Columns: id and emp_lname

Using the VMart example database, the following query returns information about all Connecticut-based customers who bought items online and whose purchase amounts were between $400 and $500:

```sql
=> SELECT customer_key, customer_name
FROM public.customer_dimension
WHERE customer_key IN (SELECT customer_key
  FROM online_sales.online_sales_fact
  WHERE sales_dollar_amount > 400
  INTERSECT
  SELECT customer_key FROM online_sales.online_sales_fact
  WHERE sales_dollar_amount < 500)
  AND customer_state = 'CT';
```

<table>
<thead>
<tr>
<th>customer_key</th>
<th>customer_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>39</td>
<td>Sarah S. Winkler</td>
</tr>
<tr>
<td>44</td>
<td>Meghan H. Overstreet</td>
</tr>
<tr>
<td>70</td>
<td>Jack X. Cleveland</td>
</tr>
<tr>
<td>103</td>
<td>Alexandra I. Vu</td>
</tr>
<tr>
<td>110</td>
<td>Matt . Farmer</td>
</tr>
<tr>
<td>173</td>
<td>Mary R. Reyes</td>
</tr>
</tbody>
</table>
The previous query returns the same data as:

```sql
=> SELECT customer_key, customer_name FROM public.customer_dimension
   WHERE customer_key IN (SELECT customer_key
                           FROM online_sales.online_sales_fact
                           WHERE sales_dollar_amount > 400
                           AND sales_dollar_amount < 500)
   AND customer_state = 'CT';
```

### See Also

- SELECT
- EXCEPT Clause
- UNION Clause
- Subqueries

### INTO TABLE Clause

Creates a table from a query result set.

### Syntax

#### Permanent table

```sql
INTO [TABLE] [[database.]schema.]table
```

#### Temporary table

```sql
INTO [SCOPE TEMPORARY] [TABLE] [[database.]schema.]table
... [ ON COMMIT { PRESERVE | DELETE } ROWS ]
```
# Parameters

<table>
<thead>
<tr>
<th>scope</th>
<th>Specifies visibility of a temporary table definition:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• GLOBAL (default): The table definition is visible to all sessions, and persists until you explicitly drop the table.</td>
</tr>
<tr>
<td></td>
<td>• LOCAL: The table definition is visible only to the session in which it is created, and is dropped when the session ends.</td>
</tr>
<tr>
<td></td>
<td>Regardless of this setting, retention of temporary table data is set by the keywords <code>ON COMMIT DELETE ROWS</code> and <code>ON COMMIT PRESERVE ROWS</code> (see below).</td>
</tr>
<tr>
<td></td>
<td>For more information, see Creating Temporary Tables in the Administrator’s Guide.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><code>[database.]schema</code></th>
<th>Specifies a schema, by default <code>public</code>. If <code>schema</code> is any schema other than <code>public</code>, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td><code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
</tbody>
</table>

| table | The name of the table to create. |

<table>
<thead>
<tr>
<th>ON COMMIT</th>
<th>Specifies whether data is transaction- or session-scoped:</th>
</tr>
</thead>
<tbody>
<tr>
<td>`{ PRESERVE</td>
<td>• DELETE (default) marks the temporary table for transaction-scoped data. Vertica removes all table data after each commit.</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Examples

The following SELECT statement has an INTO TABLE clause that creates table newTable from customer_dimension:

```sql
=> SELECT * INTO TABLE newTable FROM customer_dimension;
```

The following SELECT statement creates temporary table newTempTable. By default, temporary tables are created at a global scope, so its definition is visible to other sessions and persists until it is explicitly dropped. No customer_dimension data is copied into the new table, and Vertica issues a warning accordingly:

```sql
=> SELECT * INTO TEMP TABLE newTempTable FROM customer_dimension;
WARNING 4102: No rows are inserted into table "public"."newTempTable" because
ON COMMIT DELETE ROWS is the default for create temporary table
HINT: Use "ON COMMIT PRESERVE ROWS" to preserve the data in temporary table
CREATE TABLE
```

The following SELECT statement creates local temporary table newTempTableLocal. This table is visible only to the session in which it was created, and is automatically dropped when the session ends. The INTO TABLE clause includes ON COMMIT PRESERVE ROWS, so Vertica copies all selection data into the new table:

```sql
=> SELECT * INTO LOCAL TEMP TABLE newTempTableLocal ON COMMIT PRESERVE ROWS
FROM customer_dimension;
CREATE TABLE
```

LIMIT Clause

Specifies the maximum number of result set rows to return.

Syntax

```sql
LIMIT { rows | ALL }
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>rows</td>
<td>The maximum number of rows to return.</td>
</tr>
<tr>
<td>ALL</td>
<td>(default) Returns all rows.</td>
</tr>
</tbody>
</table>
Dependencies

- Use an **ORDER BY clause** with LIMIT. Otherwise, the query returns an undefined subset of the result set. For example, the following SELECT statement omits ORDER BY. Successive iterations of this query are liable to return a different set of five records from the customer_dimension table:

```
=> SELECT customer_name, customer_city FROM customer_dimension LIMIT 5;
customer_name      | customer_city
-------------------|-----------------
Craig S. Robinson  | Fayetteville
Mark M. Kramer     | Joliet
Barbara S. Farmer | Alexandria
Julie S. McNulty   | Grand Prairie
Meghan R. Garcia   | Athens
(5 rows)
```

In contrast, the following SELECT statement includes an ORDER BY clause and returns a consistent set of results:

```
=> SELECT customer_name, customer_city FROM customer_dimension
    ORDER BY customer_city, customer_name LIMIT 5;
customer_name      | customer_city
-------------------|-----------------
Alexander . Dobisz | Abilene
Alexander B. McCabe| Abilene
Alexander J. Goldberg| Abilene
Alexander M. Fortin| Abilene
Alexander P. Moore | Abilene
(5 rows)
```

- LIMIT must follow the SELECT statement's **ORDER BY clause**.
- When a SELECT statement specifies both LIMIT and OFFSET, Vertica first processes the OFFSET statement, and then applies the LIMIT statement to the remaining rows.

**MATCH Clause**

A SQL extension that lets you screen large amounts of historical data in search of event patterns, the MATCH clause provides subclasses for analytic partitioning and ordering and matches rows from the result table based on a pattern you define.

You specify a pattern as a regular expression, which is composed of event types defined in the DEFINE subclause, where each event corresponds to a row in the input table. Then you can search for the pattern within a sequence of input events. Pattern matching returns the contiguous sequence of rows that conforms to PATTERN subclause. For example, pattern P
(A \ B^* \ C) consist of three event types: A, B, and C. When Vertica finds a match in the input table, the associated pattern instance must be an event of type A followed by 0 or more events of type B, and an event of type C.

Pattern matching is particularly useful for clickstream analysis where you might want to identify users’ actions based on their Web browsing behavior (page clicks). For details, see Event Series Pattern Matching.

**Syntax**

MATCH ( [ PARTITION BY table-column ] ORDER BY table-column
... DEFINE event-name AS boolean-expr [,]...
... PATTERN pattern-name AS ( regexp )
... [ rows-match-clause ] )

**Parameters**

| PARTITION BY | Defines the window data scope in which the pattern, defined in the PATTERN subclause, is matched. The partition clause partitions the data by matched patterns defined in the PATTERN subclause. For each partition, data is sorted by the ORDER BY clause. If the partition clause is omitted, the entire data set is considered a single partition. |
| ORDER BY | Defines the window data scope in which the pattern, defined in the PATTERN subclause, is matched. For each partition, the order clause specifies how the input data is ordered for pattern matching. |
| **Note:** The ORDER BY clause is mandatory. |
| DEFINE | Defines the **boolean** expressions that make up the event types in the regular expressions. For example: |

```
DEFINE
Entry AS RefURL NOT ILIKE '%website2.com%' AND PageURL '.website2.com'
Onsite AS PageURL ILIKE '%website2.com%' AND Action='V'
Purchase AS PageURL ILIKE '%website2.com%' AND Action='P'
```
The DEFINE subclause accepts a maximum of 52 events. See Event Series Pattern Matching in Machine Learning for Predictive Analytics for examples.

<table>
<thead>
<tr>
<th>event-name</th>
<th>Name of the event to evaluate for each row—in the earlier example, Entry, Onsite, Purchase.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Note:</td>
<td>Event names are case insensitive and follow the same naming conventions as those used for tables and columns.</td>
</tr>
<tr>
<td>boolean-expr</td>
<td>Expression that returns true or false. boolean_expr can include Boolean Operators and relational (comparison) operators. For example:</td>
</tr>
<tr>
<td></td>
<td>Purchase AS PageURL ILIKE '%website2.com%' AND Action = 'P'</td>
</tr>
<tr>
<td>PATTERN</td>
<td>Name of the pattern defined in the PATTERN subclause; for example, P is the pattern name defined below:</td>
</tr>
<tr>
<td>pattern-name</td>
<td>PATTERN P AS (...)</td>
</tr>
<tr>
<td>Note:</td>
<td>Vertica supports one pattern per query.</td>
</tr>
<tr>
<td>regexp</td>
<td>A regular expression comprised of event types defined in the DEFINE subclause and one or more quantifiers below. When Vertica evaluates the MATCH clause, the regular expression identifies the rows that meet the expression criteria.</td>
</tr>
<tr>
<td></td>
<td>* Match 0 or more times</td>
</tr>
<tr>
<td></td>
<td>*? Match 0 or more times, not greedily</td>
</tr>
<tr>
<td></td>
<td>+ Match 1 or more times</td>
</tr>
<tr>
<td></td>
<td>+? Match 1 or more times, not greedily</td>
</tr>
<tr>
<td>Pattern</td>
<td>Description</td>
</tr>
<tr>
<td>---------</td>
<td>-------------</td>
</tr>
<tr>
<td>?</td>
<td>Match 0 or 1 time</td>
</tr>
<tr>
<td>??</td>
<td>Match 0 or 1 time, not greedily</td>
</tr>
<tr>
<td>*+</td>
<td>Match 0 or more times, possessive</td>
</tr>
<tr>
<td>++</td>
<td>Match 1 or more times, possessive</td>
</tr>
<tr>
<td>?+</td>
<td>Match 0 or 1 time, possessive</td>
</tr>
<tr>
<td></td>
<td>Alternation. Matches expression before or after the vertical bar. Similar to a Boolean or.</td>
</tr>
</tbody>
</table>

**rows-match-clause**

Specifies how to resolve more than one event evaluating to true for a single row, one of the following:

- **ROWS MATCH ALL EVENTS**: If more than one event evaluates to true for a single row, Vertica returns this error:

  ```
  ERROR: pattern events must be mutually exclusive
  HINT: try using ROWS MATCH FIRST EVENT
  ```

- **ROWS MATCH FIRST EVENT**: If more than one event evaluates to true for a given row, Vertica uses the first event in the SQL statement for that row.

**Pattern Semantic Evaluation**

- The semantic evaluating ordering of the SQL clauses is: FROM -> WHERE -> PATTERN MATCH -> SELECT.
- Data is partitioned as specified in the PARTITION BY clause. If the partition clause is omitted, the entire data set is considered a single partition.
- For each partition, the order clause specifies how the input data is ordered for pattern matching.
- Events are evaluated for each row. A row could have 0, 1, or N events evaluate to true. If more than one event evaluates to true for the same row, Vertica returns a run-time error unless you specify ROWS MATCH FIRST EVENT. If you specify ROWS MATCH FIRST EVENT and more than one event evaluates to TRUE for a single row, Vertica chooses the event that was defined first in the SQL statement to be the event it uses for the row.
Vertica performs pattern matching by finding the contiguous sequence of rows that conforms to the pattern defined in the PATTERN subclause.

For each match, Vertica outputs the rows that contribute to the match. Rows not part of the match (do not satisfy one or more predicates) are not output.

- Vertica reports only non-overlapping matches. If an overlap occurs, Vertica chooses the first match found in the input stream. After finding the match, Vertica looks for the next match, starting at the end of the previous match.
- Vertica reports the longest possible match, not a subset of a match. For example, consider pattern: A*B with input: AAAB. Because A uses the greedy regular expression quantifier (*), Vertica reports all A inputs (AAAB), not AAB, AB, or B.

**Notes and Restrictions**

- DISTINCT and GROUP BY/HAVING clauses are not allowed in pattern match queries.
- The following expressions are not allowed in the DEFINE subclause:
  - Subqueries, such as `DEFINE X AS c IN (SELECT c FROM table1)`
  - Analytic functions, such as `DEFINE X AS c < LEAD(1) OVER (ORDER BY 1)`
  - Aggregate functions, such as `DEFINE X AS c < MAX(1)`
- You cannot use the same pattern name to define a different event; for example, the following is not allowed for X:

  ```
  DEFINE X AS c1 < 3
  X AS c1 >= 3
  ```

- Used with MATCH clause, Vertica Pattern Matching Functions provide additional data about the patterns it finds. For example, you can use the functions to return values representing the name of the event that matched the input row, the sequential number of the match, or a partition-wide unique identifier for the instance of the pattern that matched.

**Examples**

For examples, see Event Series Pattern Matching in Machine Learning for Predictive Analytics.
See Also

- Pattern Matching Functions
- EVENT_NAME
- MATCH_ID
- PATTERN_ID

Event Series Pattern Matching

The SQL MATCH Clause syntax lets you screen large amounts of historical data in search of event patterns. You specify a pattern as a regular expression and can then search for the pattern within a sequence of input events. MATCH provides subclauses for analytic data partitioning and ordering, and the pattern matching occurs on a contiguous set of rows.

Pattern matching is particularly useful for clickstream analysis where you might want to identify users' actions based on their Web browsing behavior (page clicks). A typical online clickstream funnel is:

Company home page -> product home page -> search -> results -> purchase online

Using this clickstream funnel, you can search for a match on the user's sequence of web clicks and identify that user:

- Landed on the company home page
- Navigated to the product page
- Ran a search
- Clicked a link from the search results
- Made a purchase

Clickstream Funnel Schema

The examples in this topic use this clickstream funnel and the following `clickstream_log` table schema:

```sql
=> CREATE TABLE clickstream_log (  
  uid INT, -- user ID  
  sid INT, -- browsing session ID, produced by previous sessionization computation  
  ts TIME, -- timestamp that occurred during the user's page visit  
  refURL VARCHAR(20), -- URL of the page referencing PageURL  
  pageURL VARCHAR(20), -- URL of the page being visited
```
action CHAR(1)  --action the user took after visiting the page ('P' = Purchase, 'V' = View)
);

INSERT INTO clickstream_log VALUES (1,100,'12:00','website1.com','website2.com/home', 'V');
INSERT INTO clickstream_log VALUES (1,100,'12:01','website2.com/home','website2.com/floby', 'V');
INSERT INTO clickstream_log VALUES (1,100,'12:02','website2.com/floby','website2.com/shamwow', 'V');
INSERT INTO clickstream_log values (1,100,'12:03','website2.com/shamwow','website2.com/buy', 'P');
INSERT INTO clickstream_log values (2,100,'12:10','website1.com','website2.com/home', 'V');
INSERT INTO clickstream_log values (2,100,'12:11','website2.com/home','website2.com/forks', 'V');
INSERT INTO clickstream_log values (2,100,'12:13','website2.com/forks','website2.com/buy', 'P');
COMMIT;

Here's the clickstream_log table's output:

```sql
=> SELECT * FROM clickstream_log;
uid | sid | ts | refURL   | pageURL   | action
1   | 100 | 12:00:00 | website1.com | website2.com/home | V
1   | 100 | 12:01:00 | website2.com/home | website2.com/floby | V
1   | 100 | 12:02:00 | website2.com/floby | website2.com/shamwow | V
1   | 100 | 12:03:00 | website2.com/shamwow | website2.com/buy | P
2   | 100 | 12:10:00 | website1.com | website2.com/home | V
2   | 100 | 12:11:00 | website2.com/home | website2.com/forks | V
2   | 100 | 12:13:00 | website2.com/forks | website2.com/buy | P
(7 rows)
```

Example

This example includes the Vertica Pattern Matching Functions to analyze users' browsing history over website2.com. It identifies patterns where the user performed the following tasks:

- Landed on website2.com from another web site (Entry)
- Browsed to any number of other pages (Onsite)
- Made a purchase (Purchase)

In the following statement, pattern P (Entry Onsite* Purchase) consist of three event types: Entry, Onsite, and Purchase. When Vertica finds a match in the input table, the associated pattern instance must be an event of type Entry followed by 0 or more events of type Onsite, and an event of type Purchase

```sql
=> SELECT uid, sid, ts, refurl, pageurl, action, event_name(), pattern_id(), match_id()
```
FROM clickstream_log
MATCH
(PARTITION BY uid, sid ORDER BY ts
DEFINE
Entry AS RefURL NOT ILIKE '%website2.com%' AND PageURL ILIKE '%website2.com%',
Onsite AS PageURL ILIKE '%website2.com%' AND Action='V',
Purchase AS PageURL ILIKE '%website2.com%' AND Action = 'P'
PATTERN
P AS (Entry Onsite* Purchase)
ROWS MATCH FIRST EVENT);

In the output below, the first four rows represent the pattern for user 1's browsing activity, while the following three rows show user 2's browsing habits.

<table>
<thead>
<tr>
<th>uid</th>
<th>sid</th>
<th>ts</th>
<th>refurl</th>
<th>pageurl</th>
<th>action</th>
<th>event_name</th>
<th>pattern_id</th>
<th>match_id</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>100</td>
<td>12:00:00</td>
<td>website1.com</td>
<td>website2.com/home</td>
<td>V</td>
<td>Entry</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>1</td>
<td>100</td>
<td>12:01:00</td>
<td>website2.com/home</td>
<td>website2.com/floby</td>
<td>V</td>
<td>Onsite</td>
<td>2</td>
<td>2</td>
</tr>
<tr>
<td>1</td>
<td>100</td>
<td>12:02:00</td>
<td>website2.com/floby</td>
<td>website2.com/shamwow</td>
<td>V</td>
<td>Onsite</td>
<td>3</td>
<td>3</td>
</tr>
<tr>
<td>1</td>
<td>100</td>
<td>12:03:00</td>
<td>website2.com/shamwow</td>
<td>website2.com/buy</td>
<td>P</td>
<td>Purchase</td>
<td>4</td>
<td>4</td>
</tr>
<tr>
<td>2</td>
<td>100</td>
<td>12:10:00</td>
<td>website1.com</td>
<td>website2.com/home</td>
<td>V</td>
<td>Entry</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>100</td>
<td>12:11:00</td>
<td>website2.com/home</td>
<td>website2.com/forks</td>
<td>V</td>
<td>Onsite</td>
<td>2</td>
<td>2</td>
</tr>
<tr>
<td>2</td>
<td>100</td>
<td>12:13:00</td>
<td>website2.com/forks</td>
<td>website2.com/buy</td>
<td>P</td>
<td>Purchase</td>
<td>3</td>
<td>3</td>
</tr>
</tbody>
</table>

(7 rows)

See Also

- MATCH Clause
- Pattern Matching Functions

MINUS Clause

MINUS is an alias for EXCEPT.

OFFSET Clause

Omits a specified number of rows from the beginning of the result set.
Syntax

OFFSET rows

Parameters

| start-row | Specifies the first row to include in the result set. All preceding rows are omitted. |

Dependencies

- Use an ORDER BY clause with OFFSET. Otherwise, the query returns an undefined subset of the result set.
- OFFSET must follow the ORDER BY clause in a SELECT statement or UNION clause.
- When a SELECT statement or UNION clause specifies both LIMIT and OFFSET, Vertica first processes the OFFSET statement, and then applies the LIMIT statement to the remaining rows.

Example

The following query returns 14 rows from the customer_dimension table:

```
=> SELECT customer_name, customer_gender FROM customer_dimension
    WHERE occupation='Dancer' AND customer_city = 'San Francisco' ORDER BY customer_name;
```

<table>
<thead>
<tr>
<th>customer_name</th>
<th>customer_gender</th>
</tr>
</thead>
<tbody>
<tr>
<td>Amy X. Lang</td>
<td>Female</td>
</tr>
<tr>
<td>Anna H. Li</td>
<td>Female</td>
</tr>
<tr>
<td>Brian O. Weaver</td>
<td>Male</td>
</tr>
<tr>
<td>Craig O. Pavlov</td>
<td>Male</td>
</tr>
<tr>
<td>Doug Z. Goldberg</td>
<td>Male</td>
</tr>
<tr>
<td>Harold S. Jones</td>
<td>Male</td>
</tr>
<tr>
<td>Jack E. Perkins</td>
<td>Male</td>
</tr>
<tr>
<td>Joseph W. Overstreet</td>
<td>Male</td>
</tr>
<tr>
<td>Kevin . Campbell</td>
<td>Male</td>
</tr>
<tr>
<td>Raja Y. Wilson</td>
<td>Male</td>
</tr>
<tr>
<td>Samantha O. Brown</td>
<td>Female</td>
</tr>
<tr>
<td>Steve H. Gauthier</td>
<td>Male</td>
</tr>
<tr>
<td>William . Nielson</td>
<td>Male</td>
</tr>
<tr>
<td>William Z. Roy</td>
<td>Male</td>
</tr>
</tbody>
</table>
(14 rows)

If you modify the previous query to specify an offset of 8 (OFFSET 8) clause, Vertica skips the first eight rows of the previous result set. The query returns the following results:
ORDER BY Clause

Sorts a query result set on one or more columns.

Syntax

ORDER BY expression [ ASC | DESC ] [,..]

Parameters

<table>
<thead>
<tr>
<th>expression</th>
<th>One of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• Name or ordinal number of a SELECT list item. Ordinal numbers are invalid for an ORDER BY clause of an analytic function's OVER clause.</td>
</tr>
<tr>
<td></td>
<td>• Arbitrary expression formed from columns that do not appear in the SELECT list</td>
</tr>
<tr>
<td></td>
<td>• CASE expression</td>
</tr>
</tbody>
</table>

Notes

• The ordinal number refers to the position of the result column, counting from the left beginning at one. This makes it possible to order by a column that does not have a unique name. (You can assign a name to a result column using the AS clause.)
• While the user's current locale and collation sequence are used to compare strings and determine the results of the ORDER BY clause of a query, Vertica projection data is always stored sorted by the ASCII (binary) collating sequence.
For INTEGER, INT, and DATE/TIME data types, NULL appears first (smallest) in ascending order.
- For FLOAT, BOOLEAN, CHAR, and VARCHAR, NULL appears last (largest) in ascending order.
- The ORDER BY clause may contain only columns or expressions that are in the window partition clause (see Window Partition Clause).

**Examples**

The follow example returns all the city and deal size for customer Metamedia, sorted by deal size in descending order.

```sql
=> SELECT customer_city, deal_siz FROM customer_dimension WHERE customer_name = 'Metamedia'
    ORDER BY deal_size DESC;
```

```
customer_city | deal_size
-------------|----------
El Monte      | 4479561
Athens        | 3815416
Ventura       | 3792937
Peoria        | 3227765
Arvada        | 2671849
Coral Springs | 2643674
Fontana       | 2374465
Rancho Cucamonga | 2214002
Wichita Falls | 2117962
Beaumont      | 1898295
Arvada        | 1321897
Waco          | 1026854
Joliet        | 945404
Hartford      | 445795
(14 rows)
```

The following example uses a transform function. It returns an error because the ORDER BY column is not in the window partition.

```sql
=> CREATE TABLE t(geom geometry(200), geog geography(200));
=> SELECT PolygonPoint(geom) OVER(PARTITION BY geom)
    AS SEL_0 FROM t ORDER BY geog;
ERROR 2521: Cannot specify anything other than user defined transforms and partitioning expressions in the ORDER BY list
```

The following example, using the same table, corrects this error.

```sql
=> SELECT PolygonPoint(geom) OVER(PARTITION BY geom)
    AS SEL_0 FROM t ORDER BY geom;
```
TIMESERIES Clause

Provides gap-filling and interpolation (GFI) computation, an important component of time series analytics computation. See Time Series Analytics in Analyzing Data for details and examples.

Syntax

TIMESERIES slice-time AS 'length-and-time-unit-expr' OVER ( ... [ PARTITION BY (column-expr[,... ] ] ... ORDER BY time-expr ) ... [ ORDER BY table-column[,...] ]

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>slice-time</td>
<td>A time column produced by the TIMESERIES clause, which stores the time slice start times generated from gap filling.</td>
</tr>
<tr>
<td></td>
<td><strong>Note</strong>: This parameter is an alias, so you can use any name that an alias would take.</td>
</tr>
<tr>
<td>length-and-time-unit-expr</td>
<td>An INTERVAL DAY TO SECOND literal that specifies the length of time unit of time slice computation. For example:</td>
</tr>
<tr>
<td></td>
<td>TIMESERIES slice_time AS '3 seconds' ...</td>
</tr>
<tr>
<td>OVER()</td>
<td>Specifies partitioning and ordering for the function. OVER() also specifies that the time series function operates on a query result set—that is, the rows that are returned after the FROM, WHERE, GROUP BY, and HAVING clauses are evaluated.</td>
</tr>
<tr>
<td>PARTITION BY (column-expr</td>
<td>Partitions the data by the specified column expressions. Gap filling and interpolation is performed on each partition separately</td>
</tr>
<tr>
<td>[... ] )</td>
<td>ORDER BY time-expr</td>
</tr>
</tbody>
</table>
time_expr, which computes the time information of the time series data.

**Note:**
The TIMESERIES clause requires an ORDER BY operation on the timestamp column.

## Notes

If the `window-partition-clause` is not specified in TIMESERIES OVER(), for each defined time slice, exactly one output record is produced; otherwise, one output record is produced per partition per time slice. Interpolation is computed there.

Given a query block that contains a TIMESERIES clause, the following are the semantic phases of execution (after evaluating the FROM and the optional WHERE clauses):

1. Compute *time-expression*.
2. Perform the same computation as the TIME_SLICE() function on each input record based on the result of *time-exp* and *length-and-time-unit-expr*.

   1. Perform gap filling to generate time slices missing from the input.
   2. Name the result of this computation as *slice_time*, which represents the generated “time series” column (alias) after gap filling.
3. Partition the data by *expression, slice-time*. For each partition, do step 4.
4. Sort the data by *time-exp*. Interpolation is computed here.

There is semantic overlap between the TIMESERIES clause and the TIME_SLICE function with the following key differences:

- TIMESERIES only supports the *interval qualifier* DAY TO SECOND; it does not allow YEAR TO MONTH.
- Unlike TIME_SLICE, the time slice length and time unit expressed in *length-and-time-unit-expr* must be constants so gaps in the time slices are well-defined.
- TIMESERIES performs gap filling; the TIME_SLICE function does not.
- TIME_SLICE can return the start or end time of a time slice, depending on the value of its fourth input parameter (*start-or-end*). TIMESERIES, on the other hand, always returns the start time of each time slice. To output the end time of each time slice, write a SELECT statement like the following:

  ```sql
  => SELECT slice_time + <slice_length>;
  ```
Restrictions

- When the TIMESERIES clause occurs in a SQL query block, only the following clauses can be used in the same query block:
  - SELECT
  - FROM
  - WHERE
  - ORDER BY

- GROUP BY and HAVING clauses are not allowed. If a GROUP BY operation is needed before or after gap-filling and interpolation (GFI), use a subquery and place the GROUP BY in the outer query. For example:

```sql
=> SELECT symbol, AVG(first_bid) as avg_bid FROM (  SELECT symbol, slice_time, TS_FIRST_VALUE(bid1) AS first_bid  FROM Tickstore  WHERE symbol IN ('MSFT', 'IBM')  TIMESERIES slice_time AS '5 seconds' OVER (PARTITION BY symbol ORDER BY ts) ) AS resultOfGFI
GROUP BY symbol;
```

- When the TIMESERIES clause is present in the SQL query block, the SELECT list can include only the following:
  - Time series aggregate functions such as TS_FIRST_VALUE and TS_LAST_VALUE
  - slice_time column
  - PARTITION BY expressions
  - TIME_SLICE function

For example, the following two queries return a syntax error because bid1 is not a PARTITION BY or GROUP BY column:

```sql
=> SELECT bid, symbol, TS_FIRST_VALUE(bid) FROM Tickstore
    TIMESERIES slice_time AS '5 seconds' OVER (PARTITION BY symbol ORDER BY ts);
ERROR: column "Tickstore.bid" must appear in the PARTITION BY list of Timeseries clause or be used in a Timeseries Output function
=> SELECT bid, symbol, AVG(bid) FROM Tickstore
    GROUP BY symbol;
ERROR: column "Tickstore.bid" must appear in the GROUP BY clause or be used in an aggregate function
```

Examples

For examples, see Gap Filling and Interpolation (GFI) in Analyzing Data.
See Also

- TIME_SLICE
- TS_FIRST_VALUE
- TS_LAST_VALUE
- Gap Filling and Interpolation (GFI)

UNION Clause

Combines the results of multiple SELECT statements. You can include UNION in FROM, WHERE, and HAVING clauses.

Syntax

```sql
select-stmt UNION { ALL | DISTINCT } select-stmt [ UNION { ALL | DISTINCT } select-stmt ]...
... [ ORDER BY expression { ASC | DESC }[,..] ]
... [ LIMIT { count | ALL } ]
... [ OFFSET start ]
```

Parameters

<table>
<thead>
<tr>
<th>select-stmt</th>
<th>A SELECT statement that returns one or more rows, depending on whether you specify keywords DISTINCT or ALL.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>The following options also apply:</td>
</tr>
<tr>
<td></td>
<td>- The first SELECT statement can include the hint LABEL. Vertica ignores LABEL hints in subsequent SELECT statements.</td>
</tr>
<tr>
<td></td>
<td>- Each SELECT statement can specify its own ORDER BY, LIMIT, and OFFSET clauses. A SELECT statement with one or more of these clauses must be enclosed by parentheses. See also: ORDER BY, LIMIT, and OFFSET Clauses in UNION.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>DISTINCT</th>
<th>ALL</th>
<th>Specifies whether to return unique rows:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>- DISTINCT (default) returns only unique rows.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- ALL concatenates all rows, including duplicates. For best performance, use UNION ALL.</td>
</tr>
</tbody>
</table>
Requirements

- All rows of the UNION result set must be in the result set of at least one of its SELECT statements.
- Each SELECT statement must specify the same number of columns.
- Data types of corresponding SELECT statement columns must be compatible, otherwise Vertica returns an error.

ORDER BY, LIMIT, and OFFSET Clauses in UNION

A UNION statement can specify its own ORDER BY, LIMIT, and OFFSET clauses. For example, given the tables described below in Examples, the following query orders the UNION result set by emp_name and limits output to the first two rows:

```sql
=> SELECT id, emp_name FROM company_a UNION ALL SELECT id, emp_name FROM company_b ORDER BY emp_name LIMIT 2;
  id | emp_name
----------
 5678 | Alice
 8765 | Bob
(2 rows)
```

Each SELECT statement in a UNION clause can specify its own ORDER BY, LIMIT, and OFFSET clauses. In this case, the SELECT statement must be enclosed by parentheses. Vertica processes the SELECT statement ORDER BY, LIMIT, and OFFSET clauses before it processes the UNION clauses.

For example, each SELECT statement in the following UNION specifies its own ORDER BY and LIMIT clauses. Vertica processes the individual queries and then concatenates the two result sets:

```sql
=> (SELECT id, emp_name FROM company_a ORDER BY emp_name LIMIT 2)
  UNION ALL
  (SELECT id, emp_name FROM company_b ORDER BY emp_name LIMIT 2);
  id | emp_name
----------
 5678 | Alice
 9012 | Katherine
 8765 | Bob
 9012 | Katherine
(4 rows)
```
The following requirements and restrictions determine how Vertica processes a UNION clause that contains `ORDER BY`, `LIMIT`, and `OFFSET` clauses:

- A UNION's `ORDER BY` clause must specify columns from the first (leftmost) SELECT statement.
- Always use an `ORDER BY` clause with `LIMIT` and `OFFSET`. Otherwise, the query returns an undefined subset of the result set.
- `ORDER BY` must precede `LIMIT` and `OFFSET`.
- When a SELECT or UNION statement specifies both `LIMIT` and `OFFSET`, Vertica first processes the `OFFSET` statement, and then applies the `LIMIT` statement to the remaining rows.

## UNION in Non-Correlated Subqueries

Vertica supports UNION in noncorrelated subquery predicates. For example:

```sql
=> SELECT DISTINCT customer_key, customer_name FROM public.customer_dimension WHERE customer_key IN
   (SELECT customer_key FROM store.store_sales_fact WHERE sales_dollar_amount > 500
    UNION ALL
    SELECT customer_key FROM online_sales.online_sales_fact WHERE sales_dollar_amount > 500)
   AND customer_state = 'CT';
```

<table>
<thead>
<tr>
<th>customer_key</th>
<th>customer_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>7021</td>
<td>Luigi T. Dobisz</td>
</tr>
<tr>
<td>1971</td>
<td>Betty V. Dobisz</td>
</tr>
<tr>
<td>46284</td>
<td>Ben C. Gauthier</td>
</tr>
<tr>
<td>33885</td>
<td>Tanya Y. Taylor</td>
</tr>
<tr>
<td>5449</td>
<td>Sarah O. Robinson</td>
</tr>
<tr>
<td>20059</td>
<td>Sally Z. Fortin</td>
</tr>
<tr>
<td>11200</td>
<td>Foodhope</td>
</tr>
<tr>
<td>15582</td>
<td>John J. McNulty</td>
</tr>
<tr>
<td>24638</td>
<td>Alexandra F. Jones</td>
</tr>
</tbody>
</table>

## Examples

The examples that follow use these two tables:

### `company_a`

<table>
<thead>
<tr>
<th>ID</th>
<th>emp_name</th>
<th>dept</th>
<th>sales</th>
</tr>
</thead>
<tbody>
<tr>
<td>1234</td>
<td>Stephen</td>
<td>auto parts</td>
<td>1000</td>
</tr>
<tr>
<td>5678</td>
<td>Alice</td>
<td>auto parts</td>
<td>2500</td>
</tr>
<tr>
<td>9012</td>
<td>Katherine</td>
<td>floral</td>
<td>500</td>
</tr>
</tbody>
</table>

### `company_b`
Find all employee IDs and names from company_a and company_b

The UNION statement specifies DISTINCT to combine unique IDs and last names of employees; Katherine works for both companies, so she appears only once in the result set. DISTINCT is the default and can be omitted:

```sql
=> SELECT id, emp_name FROM company_a UNION DISTINCT SELECT id, emp_name FROM company_b ORDER BY id;
    id | emp_name
-------|---------
 1234 | Stephen
 4321 | Marvin
 5678 | Alice
 8765 | Bob
 9012 | Katherine
(5 rows)
```

The next UNION statement specifies the option ALL. Katherine works for both companies, so the query returns two records for her:

```sql
=> SELECT id, emp_name FROM company_a UNION ALL SELECT id, emp_name FROM company_b ORDER BY id;
    id | emp_name
-------|---------
 1234 | Stephen
 4321 | Marvin
 5678 | Alice
 9012 | Katherine
 9012 | Katherine
 8765 | Bob
(6 rows)
```

Find the top two top performing salespeople in each company

Each SELECT statement specifies its own ORDER BY and LIMIT clauses, so the UNION statement concatenates the result sets as returned by each query:

```sql
=> (SELECT id, emp_name, sales FROM company_a ORDER BY sales DESC LIMIT 2)
    UNION ALL
    (SELECT id, emp_name, sales FROM company_b ORDER BY sales DESC LIMIT 2);
 id | emp_name | sales
-------|---------|-------
 8765 | Bob     | 20000
 5678 | Alice   | 2500
 1234 | Stephen | 1000
 9012 | Katherine | 500
(4 rows)
```
Find all employee orders by sales

The UNION statement specifies its own ORDER BY clause, which Vertica applies to the entire result:

```sql
=> SELECT id, emp_name, sales FROM company_a
    UNION
    SELECT id, emp_name, sales FROM company_b
ORDER BY sales;
+---+--------+-----+
<table>
<thead>
<tr>
<th>id</th>
<th>emp_name</th>
<th>sales</th>
</tr>
</thead>
<tbody>
<tr>
<td>4321</td>
<td>Marvin</td>
<td>250</td>
</tr>
<tr>
<td>9012</td>
<td>Katherine</td>
<td>500</td>
</tr>
<tr>
<td>1234</td>
<td>Stephen</td>
<td>1000</td>
</tr>
<tr>
<td>5678</td>
<td>Alice</td>
<td>2500</td>
</tr>
<tr>
<td>8765</td>
<td>Bob</td>
<td>20000</td>
</tr>
</tbody>
</table>
(5 rows)
```

Calculate the sum of sales for each company grouped by department

Each SELECT statement has its own GROUP BY clause. UNION combines the aggregate results from each query:

```sql
=> (SELECT 'Company A' as company, dept, SUM(sales) FROM company_a
    GROUP BY dept)
    UNION
    (SELECT 'Company B' as company, dept, SUM(sales) FROM company_b
    GROUP BY dept)
ORDER BY 1;
+----------+---------+-----+
<table>
<thead>
<tr>
<th>company</th>
<th>dept</th>
<th>sum</th>
</tr>
</thead>
<tbody>
<tr>
<td>Company A</td>
<td>auto parts</td>
<td>3500</td>
</tr>
<tr>
<td>Company A</td>
<td>floral</td>
<td>500</td>
</tr>
<tr>
<td>Company B</td>
<td>electronics</td>
<td>20000</td>
</tr>
<tr>
<td>Company B</td>
<td>home goods</td>
<td>750</td>
</tr>
</tbody>
</table>
(4 rows)
```

See Also

- SELECT
- EXCEPT Clause
- INTERSECT Clause
- Subqueries

WHERE Clause

Specifies which rows to include in a query's result set.
Syntax

```sql
WHERE boolean-expression [ subquery ]
```

Parameters

<table>
<thead>
<tr>
<th>boolean-expression</th>
<th>An expression that returns true or false. The result set only includes rows that evaluate to true. The expression can include boolean operators and the following elements:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• BETWEEN predicate</td>
</tr>
<tr>
<td></td>
<td>• Boolean predicate</td>
</tr>
<tr>
<td></td>
<td>• Column value predicate</td>
</tr>
<tr>
<td></td>
<td>• IN predicate</td>
</tr>
<tr>
<td></td>
<td>• Join predicate</td>
</tr>
<tr>
<td></td>
<td>• LIKE predicate</td>
</tr>
<tr>
<td></td>
<td>• NULL predicate</td>
</tr>
</tbody>
</table>

Use parentheses to group expressions, predicates, and boolean operators. For example:

```sql
... WHERE NOT (A=1 AND B=2) OR C=3;
```

Example

The following example returns the names of all customers in the Eastern region whose name starts with the string Amer:

```sql
=> SELECT DISTINCT customer_name 
    FROM customer_dimension 
    WHERE customer_region = 'East'
    AND customer_name ILIKE 'Amer%';
```

<table>
<thead>
<tr>
<th>customer_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>Americare</td>
</tr>
<tr>
<td>Americom</td>
</tr>
<tr>
<td>Americore</td>
</tr>
<tr>
<td>Americorp</td>
</tr>
<tr>
<td>Ameridata</td>
</tr>
<tr>
<td>Amerigen</td>
</tr>
<tr>
<td>Amerihope</td>
</tr>
<tr>
<td>Amerimedia</td>
</tr>
<tr>
<td>Amerishop</td>
</tr>
<tr>
<td>Ameristar</td>
</tr>
</tbody>
</table>
WITH Clause

A WITH clause defines one or more named common table expressions (CTEs). Each CTE encapsulates a result set that can be referenced by another CTE in the same WITH clause, or by the primary query of the WITH clause. Vertica can execute the CTE on each reference (inline expansion), or materialize the result set as a temporary table that it reuses for all references. In both cases, WITH clauses can help simplify complicated queries and avoid statement repetition.

Syntax

WITH [ /*+ENABLE_WITH_CLAUSE_MATERIALIZATION */ ] {
  cte-identifier [ ( column-aliases ) ] AS ( 
    [ subordinate-WITH-clause ]
    query-expression
  ) [,--]
}

Parameters

| /*+ENABLE_WITH_CLAUSE_MATERIALIZATION*/ | Enables materialization of all queries in the current WITH clause. Otherwise, materialization is set by configuration parameter WithClauseMaterialization, by default set to 0 (disabled). If WithClauseMaterialization is disabled, materialization is automatically cleared when the primary query of the WITH clause returns. For details, see Materialization of WITH Clause. |
| cte-identifier | Identifies a common table expression (CTE) within a WITH clause. This identifier is available to CTEs of the same |
WITH clause, and of parent and child WITH clauses (if any). CTE identifiers of the outermost (primary) WITH clause are also available to the primary query.

All CTE identifiers of the same WITH clause must be unique. For example, the following WITH clause defines two CTEs, so they require unique identifiers: regional_sales and top_regions:

```sql
WITH
  -- query sale amounts for each region
  regional_sales AS (SELECT ...),
  top_regions AS ( SELECT ... )

column-aliases

A comma-delimited list of result set column aliases. These aliases map to column expressions in the CTE query. If omitted, result set columns can only be referenced by the names used in the query.

In the following example, CTE revenue specifies a column list of vkey and total_revenue. These map to column vendor_key and aggregate expression SUM(total_order_cost), respectively. The primary query references these aliases:

```sql
WITH revenue ( vkey, total_revenue ) AS (  
  SELECT vendor_key, SUM(total_order_cost)  
  FROM store.store_orders_fact  
  GROUP BY vendor_key ORDER BY 1)  

SELECT v.vendor_name, v.vendor_address, v.vendor_city, r.total_revenue
```
### subordinate-WITH-clause

A WITH clause that is nested within the current one. CTEs of this WITH clause can only reference CTEs of the same clause, and of parent and child WITH clauses.

#### Important:
The primary query can only reference CTEs in the primary (outermost) WITH clause. It cannot reference the CTEs of any nested WITH clause.

### query-expression

The query of a given CTE.

## Restrictions

- A WITH query cannot refer to its own output.
- WITH clauses only support SELECT and INSERT statements. They do not support UPDATE, or DELETE statements.

## Examples

### Single WITH clause with single CTE

The following SQL defines a WITH clause with one CTE, `revenue`, which aggregates data in table `store.store_orders_fact`. The primary query references the WITH clause result set twice: in its JOIN clause and predicate:

```sql
-- define WITH clause
WITH revenue ( vkey, total_revenue ) AS ( 
    SELECT vendor_key, SUM(total_order_cost) 
    FROM store.store_orders_fact 
    GROUP BY vendor_key ORDER BY 1 )
-- End WITH clause
```

```sql
FROM vendor_dimension v JOIN 
revenue r ON v.vendor_key = r.vkey 
WHERE r.total_revenue = (SELECT MAX 
(total_revenue) FROM revenue ) 
ORDER BY vendor_name;
```
Single WITH clause and multiple CTEs

In the following example, the WITH clause contains two CTEs:

- `regional_sales` totals sales for each region
- `top_regions` uses the result set from `regional_sales` to identify the three regions with the highest sales:

The primary query aggregates sales by region and departments in the `top_regions` result set:

```sql
WITH
  -- query sale amounts for each region
  regional_sales (region, total_sales) AS (  
    SELECT sd.store_region, SUM(of.total_order_cost) AS total_sales  
    FROM store.store_dimension sd JOIN store.store_orders_fact of ON sd.store_key = of.store_key  
    GROUP BY store_region ),
  -- query previous result set
  top_regions AS (  
    SELECT region, total_sales  
    FROM regional_sales ORDER BY total_sales DESC LIMIT 3
  )

  -- primary query
  -- aggregate sales in top_regions result set
  SELECT sd.store_region AS region, pd.department_description AS department, SUM(of.total_order_cost) AS product_sales  
  FROM store.store_orders_fact of
  JOIN store.store_dimension sd ON sd.store_key = of.store_key  
  JOIN public.product_dimension pd ON of.product_key = pd.product_key
  WHERE sd.store_region IN (SELECT region FROM top_regions)
  GROUP BY ROLLUP (region, department) ORDER BY region, product_sales DESC, GROUPING_ID();
```

<table>
<thead>
<tr>
<th>region</th>
<th>department</th>
<th>product_sales</th>
</tr>
</thead>
<tbody>
<tr>
<td>East</td>
<td></td>
<td>1716917786</td>
</tr>
<tr>
<td>East</td>
<td>Meat</td>
<td>180837962</td>
</tr>
<tr>
<td>East</td>
<td>Produce</td>
<td>170607880</td>
</tr>
<tr>
<td>East</td>
<td>Photography</td>
<td>162271618</td>
</tr>
<tr>
<td>East</td>
<td>Frozen Goods</td>
<td>141077867</td>
</tr>
<tr>
<td>East</td>
<td>Gifts</td>
<td>137640397</td>
</tr>
<tr>
<td>East</td>
<td>Bakery</td>
<td>136497842</td>
</tr>
<tr>
<td>East</td>
<td>Liquor</td>
<td>130410463</td>
</tr>
<tr>
<td>East</td>
<td>Canned Goods</td>
<td>128683257</td>
</tr>
<tr>
<td>East</td>
<td>Cleaning supplies</td>
<td>118996326</td>
</tr>
<tr>
<td>East</td>
<td>Dairy</td>
<td>118866901</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
The following SQL uses a WITH clause to insert data from a JOIN query into table total_store_sales:

```sql
CREATE TABLE total_store_sales (store_key int, region VARCHAR(20), store_sales numeric (12,2));

INSERT INTO total_store_sales
WITH store_sales AS (  
    SELECT sd.store_key, sd.store_region::VARCHAR(20), SUM(of.total_order_cost)  
    FROM store.store_dimension sd JOIN store.store_orders_fact of ON sd.store_key = of.store_key  
    GROUP BY sd.store_region, sd.store_key ORDER BY sd.store_region, sd.store_key)
SELECT * FROM store_sales;

=> SELECT * FROM total_store_sales ORDER BY region, store_key;
store_key | region   | store_sales
-----------|----------|--------------
     2     | East     | 47668303.00  
     6     | East     | 48136354.00  
    12     | East     | 46673113.00  
    22     | East     | 48712311.00  
    24     | East     | 48603836.00  
    31     | East     | 46836469.00  
    36     | East     | 48461449.00  
```

(43 rows)
<p>| | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>37</td>
<td>East</td>
<td>48018279.00</td>
</tr>
<tr>
<td>41</td>
<td>East</td>
<td>48713084.00</td>
</tr>
<tr>
<td>44</td>
<td>East</td>
<td>47808362.00</td>
</tr>
<tr>
<td>49</td>
<td>East</td>
<td>46990023.00</td>
</tr>
<tr>
<td>50</td>
<td>East</td>
<td>47643329.00</td>
</tr>
<tr>
<td>9</td>
<td>Midwest</td>
<td>46851087.00</td>
</tr>
<tr>
<td>15</td>
<td>Midwest</td>
<td>48787354.00</td>
</tr>
<tr>
<td>27</td>
<td>Midwest</td>
<td>48497620.00</td>
</tr>
<tr>
<td>29</td>
<td>Midwest</td>
<td>47639234.00</td>
</tr>
<tr>
<td>30</td>
<td>Midwest</td>
<td>49013483.00</td>
</tr>
<tr>
<td>38</td>
<td>Midwest</td>
<td>48856012.00</td>
</tr>
<tr>
<td>42</td>
<td>Midwest</td>
<td>47297912.00</td>
</tr>
<tr>
<td>45</td>
<td>Midwest</td>
<td>48544521.00</td>
</tr>
<tr>
<td>46</td>
<td>Midwest</td>
<td>48887255.00</td>
</tr>
<tr>
<td>4</td>
<td>Northwest</td>
<td>47580215.00</td>
</tr>
<tr>
<td>39</td>
<td>Northwest</td>
<td>47136892.00</td>
</tr>
<tr>
<td>47</td>
<td>Northwest</td>
<td>48477574.00</td>
</tr>
<tr>
<td>8</td>
<td>South</td>
<td>48131455.00</td>
</tr>
<tr>
<td>13</td>
<td>South</td>
<td>47605422.00</td>
</tr>
<tr>
<td>17</td>
<td>South</td>
<td>46054367.00</td>
</tr>
</tbody>
</table>

... (50 rows)

### See Also

**WITH Clauses**

### SET Statements

SET statements let you change how the database operates, such as changing the autocommit settings or the resource pool your session uses.

### SET DATESTYLE

Specifies how to format date/time output for the current session. Use `SHOW DATESTYLE` to verify the current output settings.

### Syntax

```
SET DATESTYLE TO { arg | 'arg' }[ , arg | 'arg' ]
```
Parameters

SET DATESTYLE has a single parameter, which can be set to one or two arguments that specify date ordering and style. Each argument can be specified singly or in combination with the other; if combined, they can be specified in any order.

The following table describes each style and the date ordering arguments it supports:

<table>
<thead>
<tr>
<th>Date style arguments</th>
<th>Order arguments</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISO (ISO 8601/SQL standard)</td>
<td>n/a</td>
<td>2016-03-16 00:00:00</td>
</tr>
<tr>
<td>GERMAN</td>
<td>n/a</td>
<td>16.03.2016 00:00:00</td>
</tr>
<tr>
<td>SQL</td>
<td>MDY</td>
<td>03/16/2016 00:00:00</td>
</tr>
<tr>
<td></td>
<td>DMY (default)</td>
<td>16/03/2016 00:00:00</td>
</tr>
<tr>
<td>POSTGRES</td>
<td>MDY (default)</td>
<td>Wed Mar 16 00:00:00 2016</td>
</tr>
<tr>
<td></td>
<td>DMY</td>
<td>Wed 16 Mar 00:00:00 2016</td>
</tr>
</tbody>
</table>

Vertica ignores the order argument for date styles ISO and GERMAN. If the date style is SQL or POSTGRES, the order setting determines whether dates are output in MDY or DMY order. Neither SQL nor POSTGRES support YMD order. If you specify YMD for SQL or POSTGRES, Vertica ignores it and uses their default MDY order.

Date styles and ordering can also affect how Vertica interprets input values. For more information, see Date/Time Literals.

Privileges

None

Input Dependencies

In some cases, input format can determine output, regardless of date style and order settings:

- Vertica ISO output for DATESTYLE is ISO long form, but several input styles are accepted. If the year appears first in the input, YMD is used for input and output,
regardless of the DATESTYLE value.

- INTERVAL input and output share the same format, with the following exceptions:
  - Units like CENTURY or WEEK are converted to years and days.
  - AGO is converted to the appropriate sign.

If the date style is set to ISO, output follows this format:

```
[ quantity unit [ ... ] ] [ days ] [ hours:minutes:seconds ]
```

**Example**

```sql
=> CREATE TABLE t(a DATETIME);
create table
=> INSERT INTO t values ('3/16/2016');
output
-----------
1
(1 row)

=> SHOW DATESTYLE;
   name       | setting
------------------
datestyle | ISO, MDY
(1 row)

=> SELECT * FROM t;
a
--------------------------
2016-03-16 00:00:00
(1 row)

=> SET DATESTYLE TO German;
set
=> SHOW DATESTYLE;
   name       | setting
------------------
datestyle | German, DMY
(1 row)

=> SELECT * FROM t;
a
--------------------------
16.03.2016 00:00:00
(1 row)

=> SET DATESTYLE TO SQL;
set
=> SHOW DATESTYLE;
   name       | setting
------------------
datestyle | SQL, DMY
(1 row)

=> SELECT * FROM t;
a
--------------------------
```

16.03.2016 00:00:00
(1 row)
SET ESCAPE_STRING_WARNING

Issues a warning when a backslash is used in a string literal during the current session.

Syntax

SET ESCAPE_STRING_WARNING TO { ON | OFF }

Parameters

<table>
<thead>
<tr>
<th></th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ON</td>
<td>[Default] Issues a warning when a back slash is used in a string literal.</td>
</tr>
<tr>
<td></td>
<td><strong>Tip:</strong> Organizations that have upgraded from earlier versions of Vertica can use this as a debugging tool for locating backslashes that used to be treated as escape characters, but are now treated as literals.</td>
</tr>
<tr>
<td>OFF</td>
<td>Ignores back slashes within string literals.</td>
</tr>
</tbody>
</table>

Privileges

None
Notes

- This statement works under vsq1 only.
- Turn off standard conforming strings before you turn on this parameter.

Tip:
To set escape string warnings across all sessions, use the
EscapeStringWarnings configuration parameter. See the Internationalization
Parameters in the Administrator's Guide.

Examples

The following example shows how to turn OFF escape string warnings for the session.

```sql
=> SET ESCAPE_STRING_WARNING TO OFF;
```

See Also

- SET STANDARD_CONFORMING_STRINGS

SET INTERVALSTYLE

Specifies whether to include units in interval output for the current session.

Syntax

```sql
SET INTERVALSTYLE TO [ plain | units ]
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>plain</td>
<td>(default) Sets the default interval output to omit units.</td>
</tr>
</tbody>
</table>
| units     | Enables interval output to include subtype unit identifiers. When
            INTERVALSTYLE is set to units, the DATESTYLE parameter
            controls output. If you enable units and they do not display in the |
output, check the DATESTYLE parameter value, which must be set to ISO or POSTGRES for interval units to display.

**Privileges**

None

**Examples**

See Setting Interval Unit Display.

**SET LOCALE**

Specifies locale for the current session.

You can also set the current locale with the vsq1 command `\locale`.

**Syntax**

```
SET LOCALE TO ICU-locale-identifier
```

**Parameters**

| locale-identifier | Specifies the ICU locale identifier to use, by default set to: en_US@collation=binary
|--------------------|---------------------------------------------------------------

If set to an empty string, Vertica sets locale to en_US_POSIX.

The following requirements apply:

- Vertica only supports the COLLATION keyword.
- Single quotes are mandatory to specify collation.

**Privileges**

None
Commonly Used Locales

For details on identifier options, see About Locale in the Administrator's Guide. For a complete list of locale identifiers, see the ICU Project.

<table>
<thead>
<tr>
<th>Code</th>
<th>Language</th>
</tr>
</thead>
<tbody>
<tr>
<td>de_DE</td>
<td>German (Germany)</td>
</tr>
<tr>
<td>en_GB</td>
<td>English (Great Britain)</td>
</tr>
<tr>
<td>es_ES</td>
<td>Spanish (Spain)</td>
</tr>
<tr>
<td>fr_FR</td>
<td>French (France)</td>
</tr>
<tr>
<td>pt_BR</td>
<td>Portuguese (Brazil)</td>
</tr>
<tr>
<td>pt_PT</td>
<td>Portuguese (Portugal)</td>
</tr>
<tr>
<td>ru_RU</td>
<td>Russian (Russia)</td>
</tr>
<tr>
<td>ja_JP</td>
<td>Japanese (Japan)</td>
</tr>
<tr>
<td>zh_CN</td>
<td>Chinese (China, simplified Han)</td>
</tr>
<tr>
<td>zh_Hant_TW</td>
<td>Chinese (Taiwan, traditional Han)</td>
</tr>
</tbody>
</table>

Examples

Set session locale to en_GB:

```
=> SET LOCALE TO en_GB;
INFO 2567: Canonical locale: 'en_GB'
Standard collation: 'LEN'
English (United Kingdom)
SET
```

Use the short form of a locale:

```
=> SET LOCALE TO LEN;
INFO 2567: Canonical locale: 'en'
Standard collation: 'LEN'
English
SET
```

Specify collation:
See Also

- Implement Locales for International Data Sets
- About Locale

SET ROLE

Enables a role for the user's current session. The user can access privileges that have been granted to the role. Enabling a role has no effect on roles that are currently enabled.

Tip:
Use `SHOW AVAILABLE ROLES` to list granted roles.

Syntax

```
SET ROLE roles-expression
```

Parameters

<table>
<thead>
<tr>
<th>roles-expression</th>
<th>Specifies what roles are the default roles for this user, with one of the following expressions:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• NONE (default): Disables all roles.</td>
</tr>
<tr>
<td></td>
<td>• <code>roles-list</code>: A comma-delimited list of roles to enable.</td>
</tr>
<tr>
<td></td>
<td>You can only set roles that are currently granted to you.</td>
</tr>
<tr>
<td></td>
<td>• ALL [EXCEPT <code>roles-list</code>]: Enables all roles currently granted to this user, excluding any comma-delimited roles specified in the optional EXCEPT clause.</td>
</tr>
<tr>
<td></td>
<td>• DEFAULT: Enables all default roles of the current user, as set by <code>ALTER_USER...DEFAULT_ROLE</code>.</td>
</tr>
</tbody>
</table>
Privileges

None

Examples

This example shows the following:

- `SHOW AVAILABLE_ROLES;` lists the roles available to the user, but not enabled.
- `SET ROLE applogs;` enables the applogs role for the user.
- `SHOW ENABLED_ROLES;` lists the applogs role as enabled (SET) for the user.
- `SET ROLE appuser;` enables the appuser role for the user.
- `SHOW ENABLED_ROLES` now lists both applogs and appuser as enabled roles for the user.
- `SET ROLE NONE` disables all the users' enabled roles.
- `SHOW ENABLED_ROLES` shows that no roles are enabled for the user.

```sql
=> SHOW AVAILABLE_ROLES;
   name | setting
          ---------------------------------------
     available roles | applogs, appadmin, appuser
(1 row)

=> SET ROLE applogs;
SET
=> SHOW ENABLED_ROLES;
   name | setting
          ----------------
     enabled roles | applogs
(1 row)

=> SET ROLE appuser;
SET
=> SHOW ENABLED_ROLES;
   name | setting
          ----------------
     enabled roles | applogs, appuser
(1 row)

=> SET ROLE NONE;
SET

=> SHOW ENABLED_ROLES;
   name | setting
          ----------------
     enabled roles |                  
(1 row)
```

Set User Default Roles
Though the DBADMIN user is normally responsible for setting a user's default roles, as a user you can set your own role. For example, if you run SET ROLE NONE all of your enabled roles are disabled. Then it was determined you need access to role1 as a default role. The DBADMIN uses ALTER USER to assign you a default role:

```sql
=> ALTER USER user1 default role role1;
```

This example sets role1 as user1's default role because the DBADMIN assigned this default role using ALTER USER.

```sql
user1 => SET ROLE default;
user1 => SHOW ENABLED_ROLES;
   name   | setting
----------|---------
enabled roles | role1
(1 row)
```

**Set All Roles as Default**

This example makes all roles granted to user1 default roles:

```sql
user1 => SET ROLE all;
user1 => show enabled roles;
   name   | setting
----------|---------
enabled roles | role1, role2, role3
(1 row)
```

**Set All Roles as Default With EXCEPT**

This example makes all the roles granted to the user default roles with the exception of role1.

```sql
user1 => set role all except role1;
user1 => SHOW ENABLED_ROLES
   name   | setting
----------|---------
enabled roles | role2, role3
(1 row)
```

**SET SEARCH_PATH**

Specifies the order in which Vertica searches schemas when a SQL statement specifies a table name that is unqualified by a schema name. SET SEARCH_PATH overrides the
current session's search path, which is initially set from the user profile. This search path remains in effect until the next `SET SEARCH_PATH` statement, or the session ends. For details, see Setting Search Paths in the Administrator's Guide.

To view the current search path, use `SHOW SEARCH_PATH`.

**Syntax**

```
SET SEARCH_PATH { TO | = } { schema-list | DEFAULT }
```

**Parameters**

<table>
<thead>
<tr>
<th><code>schema-list</code></th>
<th>A comma-delimited list of schemas that indicates the order in which Vertica searches schemas for a table whose name is unqualified by a schema name. If the search path includes a schema that does not exist, or for which the user lacks access privileges, Vertica silently skips over that schema.</th>
</tr>
</thead>
</table>

| DEFAULT       | Sets the search path to the database default: "$user", public, v_catalog, v_monitor, v_internal |

**Privileges**

None

**Examples**

Show the current search path:

```
=> SHOW SEARCH_PATH;

  name     | setting
----------|---------------------------
 search_path | "$user", public, v_catalog, v_monitor, v_internal
(1 row)
```

Reset the search path to schemas store and public:

```
=> SET SEARCH_PATH TO store, public;
=> SHOW SEARCH_PATH;

  name     | setting
----------|---------------------------

```
Reset the search path to the database default settings:

```sql
=> SET SEARCH_PATH TO DEFAULT;
SET
=> SHOW SEARCH_PATH;
```

<table>
<thead>
<tr>
<th>name</th>
<th>setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>search_path</td>
<td>&quot;$user&quot;, public, v_catalog, v_monitor, v_internal</td>
</tr>
</tbody>
</table>

(1 row)

## SET SESSION AUTOCOMMIT

Sets whether statements automatically commit their transactions on completion. This statement is primarily used by the client drivers to enable and disable autocommit, you should never have to directly call it.

### Syntax

```
SET SESSION AUTOCOMMIT TO { ON | OFF }
```

### Parameters

<table>
<thead>
<tr>
<th>ON</th>
<th>Enable autocommit. Statements automatically commit their transactions when they complete. This is the default setting for connections made using the Vertica client libraries.</th>
</tr>
</thead>
<tbody>
<tr>
<td>OFF</td>
<td>Disable autocommit. Transactions are not automatically committed. This is the default for interactive sessions (connections made through <code>vsql</code>).</td>
</tr>
</tbody>
</table>

### Privileges

None

### Examples

This examples show how to set AUTOCOMMIT to 'on' and then to 'off'.
SET SESSION AUTOCOMMIT TO on;
SET
=> SET SESSION AUTOCOMMIT TO off;
SET

See Also

- Client Libraries

SET SESSION CHARACTERISTICS AS TRANSACTION

Sets the isolation level and access mode of all transactions that start after this statement is issued.

A transaction retains its isolation level until it completes, even if the session's isolation level changes during the transaction. Vertica internal processes (such as the Tuple Mover and refresh operations) and DDL operations always run at the SERIALIZABLE isolation level to ensure consistency.

Syntax

SET SESSION CHARACTERISTICS AS TRANSACTION setting[, setting]

setting = one or both of the following:

- ISOLATION LEVEL argument
- READ ONLY | READ WRITE

ISOLATION LEVEL Arguments

The ISOLATION LEVEL clause determines what data the transaction can access when other transactions run concurrently. You cannot change the isolation level after the first query (SELECT) or DML statement (INSERT, DELETE, UPDATE) if a transaction has run.

Set ISOLATION LEVEL to one of the following arguments:

<table>
<thead>
<tr>
<th>SERIALIZABLE</th>
<th>Sets the strictest level of SQL transaction isolation. This level emulates transactions serially, rather than concurrently. It holds</th>
</tr>
</thead>
</table>

locks and blocks write operations until the transaction completes.

Applications that use SERIALIZABLE must be prepared to retry transactions in the event of serialization failures. This isolation level is not recommended for normal query operations.

Setting the transaction isolation level to SERIALIZABLE does not apply to temporary tables. Temporary tables are isolated by their transaction scope.

<table>
<thead>
<tr>
<th>REPEATABLE READ</th>
<th>Automatically converted to SERIALIZABLE.</th>
</tr>
</thead>
<tbody>
<tr>
<td>READ COMMITTED</td>
<td>The default setting, allows concurrent transactions.</td>
</tr>
<tr>
<td>READ UNCOMMITTED</td>
<td>Automatically converted to READ COMMITTED.</td>
</tr>
</tbody>
</table>

**READ WRITE/READ ONLY**

You can set the transaction access mode with one of the following:

<table>
<thead>
<tr>
<th>READ WRITE</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>READ ONLY</td>
<td>Disallows SQL statements that require write access:</td>
</tr>
<tr>
<td></td>
<td>- INSERT, UPDATE, DELETE, and COPY operations on any non-temporary table.</td>
</tr>
<tr>
<td></td>
<td>- CREATE, ALTER, and DROP</td>
</tr>
<tr>
<td></td>
<td>- GRANT, REVOKE</td>
</tr>
<tr>
<td></td>
<td>- EXPLAIN if the SQL statement to explain requires write access.</td>
</tr>
</tbody>
</table>

**Note:**

Setting the transaction session mode to read-only does not prevent all write operations.

**Privileges**

None
**Viewing Session Transaction Characteristics**

`SHOW TRANSACTION_ISOLATION` and `SHOW TRANSACTION_READ_ONLY` show the transaction settings for the current session:

```
=> SHOW TRANSACTION_ISOLATION;
   name | setting
  ----------------------------------------
   transaction_isolation | SERIALIZABLE
   (1 row)

=> SHOW TRANSACTION_READ_ONLY;
   name | setting
  ----------------------------------------
   transaction_read_only | true
   (1 row)
```

**SET SESSION GRACEPERIOD**

Sets how long a session socket remains blocked while awaiting client input or output for a given query. If the socket is blocked for a continuous period that exceeds the grace period setting, the server shuts down the socket and throws a fatal error. The session is then terminated. If no grace period is set, the query can maintain its block on the socket indefinitely.

Vertica applies a session's grace period and `RUNTIMECAP` settings independently. If no grace period is set, a query can continue to block indefinitely on a session socket, regardless of the query's `RUNTIMECAP` setting.

**Syntax**

```
SET SESSION GRACEPERIOD duration
```

**Parameters**

<table>
<thead>
<tr>
<th>duration</th>
<th>Specifies how long a query can block on any session socket, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• 'interval': Specifies as an <code>interval</code> the maximum grace period for current session queries, up to 20 days.</td>
</tr>
</tbody>
</table>
• **=DEFAULT**: Sets the grace period for queries in this session to the user’s GRACEPERIOD value. A new session is initially set to this value.
• **NONE**: Valid only for superusers, removes any grace period previously set on session queries.

## Privileges

- **Superusers** can increase session grace period to any value, regardless of database or node settings.
- Non-superusers can only set the session grace period to a value equal to or lower than their own user setting. If no grace period is explicitly set for a user, the grace period for that user is inherited from the node or database settings.

## Examples

See [Handling Session Socket Blocking](#) in the Administrator's Guide.

---

**SET SESSION IDLESESSIONTIMEOUT**

Sets the maximum amount of time that a session can remain idle before it exits.

**Note:**
An idle session has no queries running.

## Syntax

```
SET SESSION IDLESESSIONTIMEOUT duration
```

## Parameters

<table>
<thead>
<tr>
<th><strong>duration</strong></th>
<th>Specifies the amount of time a session can remain idle before it exits:</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>NONE</strong> (default): No idle timeout set on the session.</td>
<td></td>
</tr>
<tr>
<td><code>'interval'</code>: Specifies as an <a href="#">interval</a> the maximum amount of time a session can remain idle.</td>
<td></td>
</tr>
</tbody>
</table>
**Privileges**

- **Superusers** can increase the time a session can remain idle to any value, regardless of database or node settings.
- Non-superusers can only set the session idle time to a value equal to or lower than their own user setting. If no session idle time is explicitly set for a user, the session idle time for that user is inherited from the node or database settings.

**Examples**

See Managing Client Connections in the Administrator's Guide.

**SET SESSION MEMORYCAP**

Limits how much memory can be allocated to any request in the current session. This limit only applies to the current session; it does not limit the total amount of memory used by multiple sessions.

**Syntax**

```
SET SESSION MEMORYCAP limit
```

**Parameters**

<table>
<thead>
<tr>
<th>Limit</th>
<th>One of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>'max-expression': A string value that specifies the memory limit, one of the following:</td>
</tr>
<tr>
<td></td>
<td>int% — Expresses the maximum as a percentage of total memory available to the Resource Manager, where int is an integer value between 0 and 100. For example:</td>
</tr>
<tr>
<td></td>
<td>MEMORYCAP '40%'</td>
</tr>
</tbody>
</table>
• `int{K|M|G|T}` — Expresses memory allocation in kilobytes, megabytes, gigabytes, or terabytes. For example:

```
MEMORYCAP '10G'
```

• `=DEFAULT`: Sets the memory cap for queries in this session to the user's `MEMORYCAP` value. A new session is initially set to this value.
• `NONE`: Removes the memory cap for this session.

**Privileges**

- **Superusers** can increase session memory cap to any value.
- Non-superusers can only set the session memory cap to a value equal to or lower than their own user setting.

**Examples**

Set the session memory cap to 2 gigabytes:

```
=> SET SESSION MEMORYCAP '2G';
SET
=> SHOW MEMORYCAP;
    name | setting
    ------|--------
    memorycap | 2097152
(1 row)
```

Revert the memory cap to the default setting as specified in the user profile:

```
=> SET MEMORYCAP=DEFAULT;
SET
=> SHOW MEMORYCAP;
    name | setting
    ------|--------
    memorycap | 2013336
(1 row)
```

**See Also**

Managing Workloads
**SET SESSION MULTIPLEACTIVERESULTSETS**

Enables or disable the execution of multiple active result sets (MARS) on a single JDBC connection. Using this option requires an active JDBC connection.

**Syntax**

```
SET SESSION MULTIPLEACTIVERESULTSETS TO { ON | OFF }
```

**Parameters**

<table>
<thead>
<tr>
<th>ON</th>
<th>Enable MultipleActiveResultSets. Allows you to execute multiple result sets on a single connection.</th>
</tr>
</thead>
<tbody>
<tr>
<td>OFF</td>
<td>Disable MultipleActiveResultSets. Allows only one active result set per connection. (Default value.)</td>
</tr>
</tbody>
</table>

**Privileges**

None

**Examples**

This example shows how you can set MultipleActiveResultSets to on and then to off:

```
=> SET SESSION MULTIPLEACTIVERESULTSETS TO on;
SET
=> SET SESSION MULTIPLEACTIVERESULTSETS TO off;
SET
```

**SET SESSION RESOURCE_POOL**

Associates the user `session` with the specified resource pool.
Syntax

SET SESSION RESOURCE_POOL = { pool-name | DEFAULT }

Parameters

<table>
<thead>
<tr>
<th>pool-name</th>
<th>The name of an existing resource pool to associate with the current session.</th>
</tr>
</thead>
<tbody>
<tr>
<td>DEFAULT</td>
<td>Sets the session's resource pool to the user's default resource pool.</td>
</tr>
</tbody>
</table>

Privileges

- **Superusers** can assign their session to any available resource pool.
- Non-superusers must have USAGE privileges for the resource pool.

Examples

This example sets `ceo_pool` as the session resource pool:

```sql
=> SET SESSION RESOURCE_POOL = ceo_pool;
SET
```

See Also

- ALTER RESOURCE POOL
- CREATE RESOURCE POOL
- CREATE USER
- DROP RESOURCE POOL
- GRANT (Resource Pool)
- SET SESSION MEMORYCAP
- Managing Workloads
**SET SESSION RUNTIMECAP**

Sets the maximum amount of time queries can run in a given session. If a query exceeds its session's RUNTIMECAP setting, Vertica terminates the query and returns an error. You cannot increase the RUNTIMECAP beyond the limit that is set in your user profile.

**Note:** Vertica does not strictly enforce session RUNTIMECAP settings. If you time a query, you might discover that it runs longer than the RUNTIMECAP setting.

**Syntax**

```
SET SESSION RUNTIMECAP duration
```

**Parameters**

<table>
<thead>
<tr>
<th>duration</th>
<th>Specifies how long a given query can run in the current session, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• NONE (default): Removes a runtime limit for all current session queries.</td>
</tr>
<tr>
<td></td>
<td>• 'interval': Specifies as an interval the maximum runtime for current session queries, up to one year—for example, 1 minute or 100 seconds.</td>
</tr>
<tr>
<td></td>
<td>• =DEFAULT: Sets maximum runtime for queries in this session to the user's RUNTIMECAP value.</td>
</tr>
</tbody>
</table>

**Privileges**

- **Superusers** can increase session RUNTIMECAP to any value.
- Non-superusers can only set the session RUNTIMECAP to a value equal to or lower than their own user RUNTIMECAP.

**Examples**

Set the maximum query runtime for the current session to 10 minutes:
Revert the session RUNTIMECAP to your user default setting:

```
=> SET SESSION RUNTIMECAP =DEFAULT;
```

```
=> SHOW RUNTIMECAP;
name   | setting
-------+--------
runtimecap | UNLIMITED
(1 row)
```

See Also

- Setting a Runtime Limit for Queries
- Managing Workloads

**SET SESSION TEMPSPACECAP**

Sets the maximum amount of temporary file storage space that any request issued by the session can consume. If a query's execution plan requires more storage space than the session TEMPSPACECAP, it returns an error.

**Syntax**

```
SET SESSION TEMPSPACECAP limit
```

**Parameters**

<table>
<thead>
<tr>
<th>limit</th>
<th>Sets how much memory can be allocated for temporary space to the current session, where limit is specified in this format:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• NONE (default): Unlimited temporary storage space</td>
</tr>
<tr>
<td></td>
<td>• = DEFAULT: Session TEMPSPACECAP is set to the user's TEMPSPACECAP value.</td>
</tr>
<tr>
<td></td>
<td>• 'max-expression': A string value that specifies the memory limit, one of the following:</td>
</tr>
<tr>
<td></td>
<td>• int% — Expresses the maximum as a percentage of total memory available to the Resource Manager,</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>
where \( \text{int} \) is an integer value between 0 and 100. For example:

```
SET SESSION TEMPSPACECAP '40%';
```

- \( \text{int}\{K|M|G|T\} \) — Expresses memory allocation in kilobytes, megabytes, gigabytes, or terabytes. For example:

```
SET SESSION TEMPSPACECAP '10G';
```

## Privileges

**Nonsuperusers:**

- Restricted to setting only their own sessions
- Session TEMPSPACECAP cannot be greater than their own TEMPSPACECAP.

## Examples

Set the session TEMPSPACECAP to 20 gigabytes:

```
=> SET SESSION TEMPSPACECAP '20G';
SET
=> SHOW TEMPSPACECAP;
   name    | setting
----------+------------------
  tempspacecap | 20971520
(1 row)
```

**Note:**

SHOW displays the TEMPSPACECAP in kilobytes.

Set the session TEMPSPACECAP to unlimited:

```
=> SET SESSION TEMPSPACECAP NONE;
SET
=> SHOW TEMPSPACECAP;
   name    | setting
----------+------------------
  tempspacecap | UNLIMITED
(1 row)
```
See Also

- ALTER USER
- CREATE USER
- Managing Workloads

SET STANDARD_CONFORMING_STRINGS

Treats backslashes as escape characters for the current session.

Syntax

```
SET STANDARD_CONFORMING_STRINGS TO { ON | OFF }
```

Parameters

<table>
<thead>
<tr>
<th></th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ON</td>
<td>Makes ordinary string literals ('...') treat backslashes () literally. This means that back slashes are treated as string literals, not escape characters. (This is the default.)</td>
</tr>
<tr>
<td>OFF</td>
<td>Treats back slashes as escape characters.</td>
</tr>
</tbody>
</table>

Privileges

None

Notes

- This statement works under vsq1 only.
- When standard conforming strings are on, Vertica supports SQL:2008 string literals within Unicode escapes.
- Standard conforming strings must be ON to use Unicode-style string literals (U' \nnnn').
Tip:
To set conforming strings across all sessions (permanently), use the StandardConformingStrings as described in Internationalization Parameters in the Administrator's Guide.

Examples
The following example shows how to turn off conforming strings for the session.

```sql
=> SET STANDARD_CONFORMING_STRINGS TO OFF;
```

The following command lets you verify the settings:

```sql
=> SHOW STANDARD_CONFORMING_STRINGS;
name          | setting
-----------------------
standard_conforming_strings | off
(1 row)
```

The following example shows how to turn on conforming strings for the session.

```sql
=> SET STANDARD_CONFORMING_STRINGS TO ON;
```

See Also

- SET ESCAPE_STRING_WARNING

SET TIME ZONE

Changes the TIME ZONE run-time parameter for the current session. Use SHOW TIMEZONE to show the session's current time zone.

If you set the timezone using POSIX format, the timezone abbreviation you use overrides the default timezone abbreviation. If the date style is set to POSTGRES, the timezone abbreviation you use is also used when converting a timestamp to a string.

Syntax

```
SET TIME ZONE TO { value | 'value' }
```
Note:
Vertica treats literals TIME ZONE and TIMEZONE as synonyms.

Parameters

<table>
<thead>
<tr>
<th>value</th>
<th>One of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• A time zone literal supported by Vertica. To view the default list of valid literals, see the files in the following directory: <code>/opt/vertica/share/timezonesets</code></td>
</tr>
<tr>
<td></td>
<td>• A signed integer representing an offset from UTC in hours</td>
</tr>
<tr>
<td></td>
<td>• An interval value</td>
</tr>
<tr>
<td></td>
<td>• Constants LOCAL and DEFAULT, which respectively set the time zone to the one specified in environment variable TZ, or if TZ is undefined, to the operating system time zone.</td>
</tr>
</tbody>
</table>

Privileges
None

Examples

```
=> SET TIME ZONE TO DEFAULT;
=> SET TIME ZONE TO 'PST8PDT'; -- Berkeley, California
=> SET TIME ZONE TO 'Europe/Rome'; -- Italy
=> SET TIME ZONE TO '-7'; -- UDT offset equivalent to PDT
=> SET TIME ZONE TO INTERVAL '-08:00 HOURS';
```

See Also
Using Time Zones With Vertica

Time Zone Names for Setting TIME ZONE

The time zone names listed in the table below are recognized by Vertica as valid settings for the SQL time zone (the TIME ZONE run-time parameter).
**Note:**
Time zone and daylight-saving rules are controlled by individual governments, and are subject to change. For the latest information, see [Sources for Time Zone and Daylight Saving Time Data](#).

These names are not the same as the names shown in
`/opt/vertica/share/timezonesets`, which are recognized by Vertica in date/time input values. The `TIME ZONE` names shown below imply a local daylight-savings time rule, where date/time input names represent a fixed offset from UTC.

In many cases, the same zone has several names. These are grouped together. The table is primarily sorted by commonly used zone names.

In addition to the names listed in the table, Vertica accepts time zone names as one of the following:

- `STDoffset`
- `STDoffsetDST`

where `STD` is a zone abbreviation, `offset` is a numeric offset in hours west from UTC, and `DST` is an optional daylight-savings zone abbreviation, assumed to stand for one hour ahead of the given offset.

For example, if `EST5EDT` were not already a recognized zone name, it would be accepted and would be functionally equivalent to USA East Coast time. When a daylight-savings zone name is present, it is assumed to be used according to USA time zone rules, so this feature is of limited use outside North America.

**Caution:**
Be aware that this provision can lead to silently accepting invalid input, as there is no check on the reasonableness of the zone abbreviations. For example, `SET TIME ZONE TO FOOBANK0` works, leaving the system effectively using a rather peculiar abbreviation for GMT.

<table>
<thead>
<tr>
<th>Time Zone</th>
</tr>
</thead>
<tbody>
<tr>
<td>Africa</td>
</tr>
<tr>
<td>America</td>
</tr>
<tr>
<td>Antarctica</td>
</tr>
</tbody>
</table>
### Time Zone

<table>
<thead>
<tr>
<th>Asia</th>
</tr>
</thead>
<tbody>
<tr>
<td>Atlantic</td>
</tr>
<tr>
<td>Australia</td>
</tr>
<tr>
<td>CET</td>
</tr>
<tr>
<td>EET</td>
</tr>
<tr>
<td>Etc/GMT</td>
</tr>
<tr>
<td>Europe</td>
</tr>
<tr>
<td>Factory</td>
</tr>
<tr>
<td>Etc/GMT</td>
</tr>
<tr>
<td>GMT</td>
</tr>
<tr>
<td>GMT+0</td>
</tr>
<tr>
<td>GMT-0</td>
</tr>
<tr>
<td>GMT0</td>
</tr>
<tr>
<td>Greenwich</td>
</tr>
<tr>
<td>Etc/Greenwich</td>
</tr>
<tr>
<td>Indian</td>
</tr>
<tr>
<td>MET</td>
</tr>
<tr>
<td>Pacific</td>
</tr>
<tr>
<td>UCT Etc</td>
</tr>
<tr>
<td>UCT</td>
</tr>
<tr>
<td>UTC</td>
</tr>
<tr>
<td>Universal Zulu</td>
</tr>
<tr>
<td>Etc/UTC</td>
</tr>
<tr>
<td>Etc/Universal</td>
</tr>
<tr>
<td>Etc/Zulu</td>
</tr>
<tr>
<td>WET</td>
</tr>
</tbody>
</table>
**SHOW**

Shows run-time parameters for the current session.

**Syntax**

SHOW { parameter | ALL }

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ALL</td>
<td>Shows all run-time settings.</td>
</tr>
<tr>
<td>AUTOCOMMIT</td>
<td>Returns on/off to indicate whether statements automatically commit their transactions when they complete.</td>
</tr>
<tr>
<td>AVAILABLE ROLES</td>
<td>Lists all roles available to the user.</td>
</tr>
<tr>
<td>DATESTYLE</td>
<td>Shows the current style of date values. See SET DATESTYLE.</td>
</tr>
<tr>
<td>ENABLED ROLES</td>
<td>Shows the roles enabled for the current session. See SET ROLE.</td>
</tr>
<tr>
<td>ESCAPE_STRING_WARNING</td>
<td>Returns on/off to indicate whether warnings are issued when backslash escapes are found in strings. See SET ESCAPE_STRING_WARNING.</td>
</tr>
<tr>
<td>GRACEPERIOD</td>
<td>Shows the session GRACEPERIOD set by SET SESSION GRACEPERIOD.</td>
</tr>
<tr>
<td>IDLESESSIONTIMEOUT</td>
<td>Shows how long the session can remain idle before it times out.</td>
</tr>
<tr>
<td>INTERVALSTYLE</td>
<td>Shows whether units are output when printing intervals. See SET INTERVALSTYLE.</td>
</tr>
<tr>
<td>LOCALE</td>
<td>Shows the current locale. See SET LOCALE.</td>
</tr>
<tr>
<td>MEMORYCAP</td>
<td>Shows the maximum amount of memory that any</td>
</tr>
<tr>
<td>request use. See SET MEMORYCAP.</td>
<td></td>
</tr>
<tr>
<td>---------------------------------</td>
<td></td>
</tr>
<tr>
<td>MULTIPLEACTIVERESULTSETS</td>
<td></td>
</tr>
<tr>
<td>Returns on/off to indicate whether multiple active result sets on one connection are allowed. See SET SESSION MULTIPLEACTIVERESULTSETS</td>
<td></td>
</tr>
<tr>
<td>RESOURCE POOL</td>
<td></td>
</tr>
<tr>
<td>Shows the resource pool that the session is using. See SET RESOURCE POOL.</td>
<td></td>
</tr>
<tr>
<td>RUNTIMECAP</td>
<td></td>
</tr>
<tr>
<td>Shows the maximum amount of time that queries can run in the session. See SET RUNTIMECAP.</td>
<td></td>
</tr>
<tr>
<td>SEARCH_PATH</td>
<td></td>
</tr>
<tr>
<td>Shows the order in which Vertica searches schemas. See SET SEARCH_PATH. For example:</td>
<td></td>
</tr>
<tr>
<td>=&gt; SHOW SEARCH_PATH;</td>
<td></td>
</tr>
<tr>
<td>name</td>
<td>setting</td>
</tr>
<tr>
<td>--------------</td>
<td>----------------------------------------</td>
</tr>
<tr>
<td>search_path</td>
<td>&quot;$user&quot;, public, v_catalog, v_monitor, v_internal</td>
</tr>
<tr>
<td>(1 row)</td>
<td></td>
</tr>
<tr>
<td>STANDARD_CONFORMING_STRINGS</td>
<td></td>
</tr>
<tr>
<td>Shows whether backslash escapes are enabled for the session. See SET STANDARD_CONFORMING_STRINGS.</td>
<td></td>
</tr>
<tr>
<td>TEMPSPACECAP</td>
<td></td>
</tr>
<tr>
<td>Shows the maximum amount of temporary file space that queries can use in the session. See SET TEMPSPACECAP.</td>
<td></td>
</tr>
<tr>
<td>TIMEZONE</td>
<td></td>
</tr>
<tr>
<td>Shows the timezone set in the current session. See SET TIMEZONE.</td>
<td></td>
</tr>
<tr>
<td>TRANSACTION_ISOLATION</td>
<td></td>
</tr>
<tr>
<td>Shows the current transaction isolation setting, as described in SET SESSION CHARACTERISTICS AS TRANSACTION. For example:</td>
<td></td>
</tr>
<tr>
<td>=&gt; SHOW TRANSACTION_ISOLATION;</td>
<td></td>
</tr>
<tr>
<td>name</td>
<td>setting</td>
</tr>
<tr>
<td>------------------------</td>
<td>------------------------------------------</td>
</tr>
<tr>
<td>transaction_isolation</td>
<td>READ COMMITTED</td>
</tr>
<tr>
<td>(1 row)</td>
<td></td>
</tr>
<tr>
<td>TRANSACTION_READ_ONLY</td>
<td></td>
</tr>
<tr>
<td>Returns true/false to indicate the current read-only setting, as described in SET SESSION</td>
<td></td>
</tr>
</tbody>
</table>
CHARACTERISTICS AS TRANSACTION. For example:

`=> SHOW TRANSACTION_READ_ONLY;`

<table>
<thead>
<tr>
<th>name</th>
<th>setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>transaction_read_only</td>
<td>false</td>
</tr>
</tbody>
</table>

(1 row)

Privileges

None

Examples

Display all current runtime parameter settings:

`=> SHOW ALL;`

<table>
<thead>
<tr>
<th>name</th>
<th>setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>locale</td>
<td>en_US@collation=binary (LEN_KBINARY)</td>
</tr>
<tr>
<td>autocommit</td>
<td>off</td>
</tr>
<tr>
<td>standard_conforming_strings</td>
<td>on</td>
</tr>
<tr>
<td>escape_string_warning</td>
<td>on</td>
</tr>
<tr>
<td>multipleactive_resultsets</td>
<td>off</td>
</tr>
<tr>
<td>datestyle</td>
<td>ISO, MDY</td>
</tr>
<tr>
<td>intervalstyle</td>
<td>plain</td>
</tr>
<tr>
<td>timezone</td>
<td>America/New_York</td>
</tr>
<tr>
<td>search_path</td>
<td>&quot;$user&quot;, public, v_catalog, v_monitor, v_internal, v_func</td>
</tr>
<tr>
<td>transaction_isolation</td>
<td>READ COMMITTED</td>
</tr>
<tr>
<td>transaction_read_only</td>
<td>false</td>
</tr>
<tr>
<td>resource_pool</td>
<td>general</td>
</tr>
<tr>
<td>memorycap</td>
<td>UNLIMITED</td>
</tr>
<tr>
<td>tempspacecap</td>
<td>UNLIMITED</td>
</tr>
<tr>
<td>runtimecap</td>
<td>UNLIMITED</td>
</tr>
<tr>
<td>idlesession_timeout</td>
<td>UNLIMITED</td>
</tr>
<tr>
<td>graceperiod</td>
<td>UNLIMITED</td>
</tr>
<tr>
<td>enabled roles</td>
<td>dbduser*, dbadmin*, pseudosuperuser*</td>
</tr>
<tr>
<td>available roles</td>
<td>dbduser*, dbadmin*, pseudosuperuser*</td>
</tr>
</tbody>
</table>

(19 rows)

SHOW CURRENT

Displays active configuration parameter values that are set at all levels. Vertica first checks values set at the session level. If a value is not set for a configuration parameter at the
session level, Vertica next checks if the value is set for the node where you are logged in, and then checks the database level. If no values are set, `SHOW CURRENT` shows the default value for the configuration parameter. If the configuration parameter requires a restart to take effect, the active values shown might differ from the set values.

**Syntax**

```
SHOW CURRENT { parameter-name[,..] | ALL }
```

**Parameters**

<table>
<thead>
<tr>
<th>parameter-name</th>
<th>Names of configuration parameters to show.</th>
</tr>
</thead>
<tbody>
<tr>
<td>ALL</td>
<td>Shows all configuration parameters set at all levels.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: `SHOW CURRENT ALL` returns masked parameter settings. Attempts to view specific parameter settings return an error.

**Examples**

Show configuration parameters and their settings at all levels.

```sql
=> SHOW CURRENT ALL;
```

<table>
<thead>
<tr>
<th>level</th>
<th>name</th>
<th>setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>DEFAULT</td>
<td>ActivePartitionCount</td>
<td>1</td>
</tr>
<tr>
<td>DEFAULT</td>
<td>AdvanceAHMInterval</td>
<td>180</td>
</tr>
<tr>
<td>DEFAULT</td>
<td>AHMBackupManagement</td>
<td>0</td>
</tr>
<tr>
<td>DATABASE</td>
<td>AnalyzeRowCountInterval</td>
<td>3600</td>
</tr>
<tr>
<td>SESSION</td>
<td>ForceUDxFencedMode</td>
<td>1</td>
</tr>
<tr>
<td>NODE</td>
<td>MaxClientSessions</td>
<td>0</td>
</tr>
<tr>
<td>...</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**SHOW DATABASE**

Displays configuration parameter values that are set for the database.
Important:
You can also get detailed information on configuration parameters, including their current and default values, by querying system table CONFIGURATION_PARAMETERS.

Note:
If the configuration parameter is set but requires a database restart to take effect, the value shown might differ from the active value.

Syntax

SHOW DATABASE db-spec { parameter-name[, ] | ALL }

Parameters

<table>
<thead>
<tr>
<th>db-spec</th>
<th>Specifies the current database, set to the database name or DEFAULT.</th>
</tr>
</thead>
<tbody>
<tr>
<td>parameter-name</td>
<td>Names of one or more configuration parameters to show. Non-superusers can only specify parameters whose settings are not masked by SHOW DATABASE...ALL, otherwise Vertica returns an error.</td>
</tr>
</tbody>
</table>

If you specify a single parameter that is not set, SHOW DATABASE returns an empty row for that parameter.

To obtain the names of database-level parameters, query system table CONFIGURATION_PARAMETERS.

| ALL | Shows all configuration parameters set at the database level. For non-superusers, Vertica masks settings of security parameters, which only superusers can access. |

Privileges

- Superuser: Shows all database parameter settings.
- Non-superuser: Masks all security parameter settings, which only superusers can access. To determine which parameters require superuser privileges, query system table CONFIGURATION_PARAMETERS.
Examples

Show to a non-superuser all configuration parameters that are set on the database:

=> SHOW DATABASE DEFAULT ALL;

<table>
<thead>
<tr>
<th>name</th>
<th>setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>AllowNumericOverflow</td>
<td>1</td>
</tr>
<tr>
<td>CopyFaultTolerantExpressions</td>
<td>1</td>
</tr>
<tr>
<td>EnableSSL</td>
<td>1</td>
</tr>
<tr>
<td>GlobalHeirUsername</td>
<td>********</td>
</tr>
<tr>
<td>MaxClientSessions</td>
<td>50</td>
</tr>
<tr>
<td>NumericSumExtraPrecisionDigits</td>
<td>0</td>
</tr>
</tbody>
</table>

(6 rows)

Show settings for two configuration parameters:

=> SHOW DATABASE DEFAULT AllowNumericOverflow, NumericSumExtraPrecisionDigits;

<table>
<thead>
<tr>
<th>name</th>
<th>setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>AllowNumericOverflow</td>
<td>1</td>
</tr>
<tr>
<td>NumericSumExtraPrecisionDigits</td>
<td>0</td>
</tr>
</tbody>
</table>

(2 rows)

SHOW NODE

Displays configuration parameter values that are set for a node. If you specify a parameter that is not set, SHOW NODE returns an empty row for that parameter.

Note:
If the configuration parameter is set but requires a database restart to take effect, the value shown might differ from the active value.

Syntax

SHOW NODE node-name { parameter-name [,..] | ALL }
**parameter-name**

Names of one or more node-level configuration parameters. To obtain the names of node-level parameters, query system table `CONFIGURATION_PARAMETERS`.

| ALL   | Shows all configuration parameters set at the node level. |

**Privileges**

None

**Examples**

View all configuration parameters and their settings for node `v_vmart_node0001`:

```sql
=> SHOW NODE v_vmart_node0001 ALL;

+-----------------------------+------------------+
| name                        | setting          |
|-----------------------------+------------------|
| DefaultIdleSessionTimeout   | 5 hour           |
| MaxClientSessions           | 20               |
```

**SHOW SESSION**

Displays configuration parameter values that are set for the current session. If you specify a parameter that is not set, `SHOW SESSION` returns an empty row for that parameter.

**Note:**

If the configuration parameter is set but requires a database restart to take effect, the value shown might differ from the active value.

**Syntax**

```sql
SHOW SESSION { parameter-name[,..] | ALL | UDPARAMETER ALL }
```

**Parameters**

| parameter-name | Names of one or more session-level Vertica configuration parameters |
parameters. To obtain the names of session-level parameters, query system table `CONFIGURATION_PARAMETERS`.

<table>
<thead>
<tr>
<th>ALL</th>
<th>Shows all Vertica configuration parameters set at the session level.</th>
</tr>
</thead>
<tbody>
<tr>
<td>UDPARAMETER ALL</td>
<td>Shows all parameters defined by user-defined extensions. These parameters are not shown in the <code>CONFIGURATION_PARAMETERS</code> table.</td>
</tr>
</tbody>
</table>

## Privileges

None

## Examples

View all Vertica configuration parameters and their settings for the current session. User-defined parameters are not included:

```
=> SHOW SESSION ALL;

<table>
<thead>
<tr>
<th>name</th>
<th>setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>locale</td>
<td>en_US@collation=binary (LEN_KBINARY)</td>
</tr>
<tr>
<td>autocommit</td>
<td>off</td>
</tr>
<tr>
<td>standard_conforming_strings</td>
<td>on</td>
</tr>
<tr>
<td>escape_string_warning</td>
<td>on</td>
</tr>
<tr>
<td>datestyle</td>
<td>ISO, MDY</td>
</tr>
<tr>
<td>intervalstyle</td>
<td>plain</td>
</tr>
<tr>
<td>timezone</td>
<td>America/New_York</td>
</tr>
<tr>
<td>search_path</td>
<td>&quot;$user&quot;, public, v_catalog, v_monitor, v_internal</td>
</tr>
<tr>
<td>transaction_isolation</td>
<td>READ COMMITTED</td>
</tr>
<tr>
<td>transaction_read_only</td>
<td>false</td>
</tr>
<tr>
<td>resource_pool</td>
<td>general</td>
</tr>
<tr>
<td>memorycap</td>
<td>UNLIMITED</td>
</tr>
<tr>
<td>tempspacecap</td>
<td>UNLIMITED</td>
</tr>
<tr>
<td>runtimecap</td>
<td>UNLIMITED</td>
</tr>
<tr>
<td>enabled roles</td>
<td>dbduser*, dbadmin*, pseudosuperuser*</td>
</tr>
<tr>
<td>available roles</td>
<td>dbduser*, dbadmin*, pseudosuperuser*</td>
</tr>
<tr>
<td>ForceUDxFencedMode</td>
<td>1</td>
</tr>
</tbody>
</table>

(17 rows)
```

Show all session-level user-defined parameters:

```
=> SHOW SESSION UDPARAMETERS ALL;

<table>
<thead>
<tr>
<th>schema</th>
<th>library</th>
<th>key</th>
<th>value</th>
</tr>
</thead>
</table>

(0 rows)
```
START TRANSACTION

Starts a transaction block.

Syntax

```
START TRANSACTION [ isolation_level ]
```

where `isolation_level` is one of:

```
ISOLATION LEVEL { SERIALIZABLE | REPEATABLE READ | READ COMMITTED | READ UNCOMMITTED }
```

Parameters

Isolation level, described in the following table, determines what data the transaction can access when other transactions are running concurrently. The isolation level cannot be changed after the first query (SELECT) or DML statement (INSERT, DELETE, UPDATE) has run. A transaction retains its isolation level until it completes, even if the session’s isolation level changes during the transaction. Vertica internal processes (such as the Tuple Mover and refresh operations) and DDL operations always run at the SERIALIZABLE isolation level to ensure consistency.

<table>
<thead>
<tr>
<th>Work Transaction</th>
<th>Have no effect; they are optional keywords for readability.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Isolation Level {</td>
<td>- SERIALIZABLE—Sets the strictest level of SQL transaction</td>
</tr>
<tr>
<td>SERIALIZABLE</td>
<td>isolation. This level emulates transactions serially, rather</td>
</tr>
<tr>
<td>REPEATABLE READ</td>
<td>than concurrently. It holds locks and blocks write operations</td>
</tr>
<tr>
<td>READ COMMITTED</td>
<td>until the transaction completes. Not recommended for normal</td>
</tr>
<tr>
<td>READ UNCOMMITTED</td>
<td>query operations.</td>
</tr>
<tr>
<td></td>
<td>- REPEATABLE READ—Automatically converted to SERIALIZABLE</td>
</tr>
<tr>
<td></td>
<td>by Vertica.</td>
</tr>
<tr>
<td></td>
<td>- READ COMMITTED (Default)—Allows concurrent transactions.</td>
</tr>
<tr>
<td></td>
<td>Use READ COMMITTED isolation for normal query operations,</td>
</tr>
<tr>
<td></td>
<td>but be aware that there is a subtle difference between them.</td>
</tr>
<tr>
<td></td>
<td>See Transactions for more information.</td>
</tr>
<tr>
<td></td>
<td>- READ UNCOMMITTED—Automatically converted to READ</td>
</tr>
<tr>
<td></td>
<td>COMMITTED by Vertica.</td>
</tr>
</tbody>
</table>
| READ {WRITE | ONLY} | Determines whether the transaction is read/write or read-only. Read/write is the default. Setting the transaction session mode to read-only disallows the following SQL commands, but does not prevent all disk write operations:  
  - INSERT, UPDATE, DELETE, and COPY if the table they would write to is not a temporary table  
  - All CREATE, ALTER, and DROP commands  
  - GRANT, REVOKE, and EXPLAIN if the command it would run is among those listed. |

**Privileges**

None

**Notes**

BEGIN performs the same function as START TRANSACTION.

**Examples**

This example shows how to start a transaction.

```sql
=> START TRANSACTION ISOLATION LEVEL READ COMMITTED READ WRITE;
START TRANSACTION
=> CREATE TABLE sample_table (a INT);
CREATE TABLE
=> INSERT INTO sample_table (a) VALUES (1);
OUTPUT
-------
1
(1 row)
```

**See Also**

- Transactions
- Creating Transactions
- COMMIT
TRUNCATE TABLE

Removes all storage associated with a table, while leaving the table definition intact. TRUNCATE TABLE auto-commits the current transaction after statement execution and cannot be rolled back.

TRUNCATE TABLE also performs the following actions:

- Removes all table history preceding the current epoch, regardless of where that data resides (WOS or ROS) or how it is segmented. After TRUNCATE TABLE returns, AT EPOCH queries on the truncated table return nothing.
- Drops all table- and partition-level statistics.

Syntax

TRUNCATE TABLE [[database.]schema.]table-name

Parameters

<table>
<thead>
<tr>
<th>database.</th>
<th>Specifies a schema, by default public. If schema is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td>myschema.thisDbObject</td>
<td>If you specify a database, it must be the current database.</td>
</tr>
</tbody>
</table>

| table-name | The name of the anchor table or temporary table to truncate. You cannot truncate an external table. |

Privileges

Non-superuser:
Table owner
- USAGE privileges on table schema

Examples

See Truncating Tables in the Administrator's Guide.

See Also

- DELETE
- DROP TABLE

UPDATE

Updates the values of the specified columns in all rows for which a specific condition is true. All other columns and rows in the table are unchanged. If successful, UPDATE returns the number of rows updated. A count of 0 indicates no rows matched the condition.

For databases created in Vertica 9.3 and later, UPDATE writes directly to ROS. Databases created in earlier versions use a default load of AUTO.

Syntax

```
... SET set-expression [,]
... [ FROM from-list ]
... [ where-clause ]
```

Parameters

```
/*+ hint[, hint] */
```

One or both of the following hints:

- A load hint, one of the following: AUTO, DIRECT, or TRICKLE
- LABEL
**Note:**
For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter `DMLTargetDirect`.

<table>
<thead>
<tr>
<th>[database.]schema</th>
<th>Specifies a schema, by default public. If <code>schema</code> is any schema other than public, you must supply the schema name. For example:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td><code>myschema.thisDbObject</code></td>
</tr>
<tr>
<td></td>
<td>If you specify a database, it must be the current database.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>table-reference</th>
<th>Specifies a table, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• An optionally qualified table name with optional table aliases, column aliases, and outer joins.</td>
</tr>
<tr>
<td></td>
<td>• An outer join table.</td>
</tr>
<tr>
<td></td>
<td>You cannot update a projection.</td>
</tr>
</tbody>
</table>

| alias             | A temporary name used to reference the table.                                                                  |

<table>
<thead>
<tr>
<th>SET set-expression[, ...]</th>
<th>Specifies the columns to update. Each <code>set-expression</code> in the SET clause specifies a target column and its new value as follows:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>`column-name = { expression</td>
</tr>
<tr>
<td></td>
<td>where:</td>
</tr>
<tr>
<td></td>
<td>• <code>column-name</code> is any column that does not have primary key or foreign key referential integrity constraints.</td>
</tr>
<tr>
<td></td>
<td>• <code>expression</code> specifies a value to assign to the column. The expression can use the current values of this and other table columns. For example:</td>
</tr>
<tr>
<td></td>
<td><code>UPDATE T1 SET C1 = C1+1</code></td>
</tr>
</tbody>
</table>
UPDATE only modifies the columns specified by the SET clause. Unspecified columns remain unchanged.

FROM `from-list`

A list of table expressions, allowing columns from other tables to appear in the WHERE condition and the UPDATE expressions. This is similar to the list of tables that can be specified in the FROM Clause of a SELECT command.

**Important:**

`from-list` must not include the target table.

---

**Privileges**

Table owner or user with GRANT OPTION is grantor.

- UPDATE privilege on table
- USAGE privilege on schema that contains the table
- SELECT privilege on the table when executing an UPDATE statement that references table column values in a WHERE or SET clause

---

**Subqueries and Joins**

UPDATE supports subqueries and joins, which is useful for updating values in a table based on values that are stored in other tables. For details, see [Subqueries in UPDATE and DELETE Statements](#) in Analyzing Data.

---

**Restrictions**

- UPDATE returns an error if both of the following conditions are true:
  - The table's `partition expression` includes a GROUP BY clause—for example, `hierarchically partitioned` tables.
  - The table has projections that aggregate data—for example, `live aggregate` or `Top-K` projections.
  - The table you specify in the UPDATE list cannot also appear in the FROM list (no self joins); for example, the following UPDATE statement is not allowed:

```sql
BEGIN;
UPDATE result_table
```
SET address='new' || r2.address
FROM result_table r2
WHERE r2.cust_id = result_table.cust_id + 10;
ERROR: Self joins in UPDATE statements are not allowed
DETAIL: Target relation result_table also appears in the FROM list

- If the joins specified in the WHERE predicate produce more than one copy of the row in the table to be updated, the new value of the row in the table is chosen arbitrarily.
- If any primary key, unique key, or check constraints are enabled for automatic enforcement, Vertica enforces those constraints when you insert values into a table. If a violation occurs, Vertica rolls back the SQL statement and returns an error. This behavior occurs for INSERT, UPDATE, COPY, and MERGE SQL statements.

**Note:**
Automatic constraint enforcement requires that you have SELECT privileges on the table containing the constraint.

**Examples**

In the fact table, modify the price column value for all rows where the cost column value is greater than 100:

```
=> UPDATE fact SET price = price - cost * 80 WHERE cost > 100;
```

In the retail.customer table, set the state column to NH when the CID column value is greater than 100:

```
=> UPDATE retail.customer SET state = 'NH' WHERE CID > 100;
```

To use table aliases in UPDATE queries, consider the following two tables:

```
=> SELECT * FROM result_table;
cust_id | address
-----------
20 | Lincoln Street
30 | Beach Avenue
30 | Booth Hill Road
40 | Mt. Vernon Street
50 | Hillside Avenue
(5 rows)
=> SELECT * FROM new_addresses;
new_cust_id | new_address
-----------
20 | Infinite Loop
30 | Loop Infinite
60 | New Addresses
(3 rows)
```
The following query and subquery use table aliases to update the address column in result_table (alias r) with the new address from the corresponding column in the new_addresses table (alias n):

```sql
=> UPDATE result_table r
   SET address=n.new_address
   FROM new_addresses n
   WHERE r.cust_id = n.new_cust_id;
```

result_table shows the address field updates made for customer IDs 20 and 30:

```sql
=> SELECT * FROM result_table ORDER BY cust_id;
cust_id | address
---------+---------------------
    20 | Infinite Loop
    30 | Loop Infinite
    30 | Loop Infinite
    40 | Mt. Vernon Street
    50 | Hillside Avenue
(5 rows)
```

**Vertica System Tables**

Vertica provides system tables that let you monitor your database and evaluate settings of its objects. You can query these tables just as you do other tables, depending on privilege requirements.

**See Also**

- Using System Tables
- Monitoring Vertica
V_CATALOG Schema

The system tables in this section reside in the v_catalog schema. These tables provide information (metadata) about the objects in a database; for example, tables, constraints, users, projections, and so on.

ACCESS_POLICY

Provides information about access policies associated with specific tables.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ACCESS_POLICY_OID</td>
<td>INTEGER</td>
<td>A unique identifier for the access policy.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>Name of the table with which the access policy is assigned.</td>
</tr>
<tr>
<td>IS_POLICY_ENABLED</td>
<td>BOOLEAN</td>
<td>Indicates whether or not you have enabled the access policy.</td>
</tr>
<tr>
<td>POLICY_TYPE</td>
<td>VARCHAR</td>
<td>The type of access policy assigned to the table, valid values are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Column Policy</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Row Policy</td>
</tr>
<tr>
<td>EXPRESSION</td>
<td>VARCHAR</td>
<td>The expression used when creating the access policy.</td>
</tr>
<tr>
<td>COLUMN_NAME</td>
<td>VARCHAR</td>
<td>The column to which the access policy is assigned.</td>
</tr>
</tbody>
</table>

ALL_TABLES

 Provides summary information about tables in a Vertica database.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The name of the schema that contains the table.</td>
</tr>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog that identifies the table.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The table name.</td>
</tr>
<tr>
<td>TABLE_TYPE</td>
<td>VARCHAR</td>
<td>The type of table, which can be one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• TABLE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• SYSTEM TABLE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• VIEW</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• GLOBAL TEMPORARY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• LOCAL TEMPORARY</td>
</tr>
<tr>
<td>REMARKS</td>
<td>VARCHAR</td>
<td>A brief comment about the table. You define this field by using the COMMENT ON TABLE and COMMENT ON VIEW commands.</td>
</tr>
</tbody>
</table>

**Example**

```sql
onenode=> SELECT DISTINCT table_name, table_type FROM all_tables
           WHERE table_name ILIKE 't%';
          
+------------+----------+
<table>
<thead>
<tr>
<th>table_name</th>
<th>table_type</th>
</tr>
</thead>
<tbody>
<tr>
<td>types</td>
<td>SYSTEM TABLE</td>
</tr>
<tr>
<td>trades</td>
<td>TABLE</td>
</tr>
<tr>
<td>tuple_mover_operations</td>
<td>SYSTEM TABLE</td>
</tr>
<tr>
<td>tables</td>
<td>SYSTEM TABLE</td>
</tr>
<tr>
<td>tuning_recommendations</td>
<td>SYSTEM TABLE</td>
</tr>
<tr>
<td>testid</td>
<td>TABLE</td>
</tr>
<tr>
<td>table_constraints</td>
<td>SYSTEM TABLE</td>
</tr>
<tr>
<td>transactions</td>
<td>SYSTEM TABLE</td>
</tr>
<tr>
<td>-------------</td>
<td>----------</td>
</tr>
<tr>
<td>(8 rows)</td>
<td></td>
</tr>
</tbody>
</table>

onenode=> SELECT table_name, table_type FROM all_tables
           WHERE table_name ILIKE 'my%';
          
+------------+----------+
<table>
<thead>
<tr>
<th>table_name</th>
<th>table_type</th>
</tr>
</thead>
<tbody>
<tr>
<td>mystocks</td>
<td>VIEW</td>
</tr>
<tr>
<td>(1 row)</td>
<td></td>
</tr>
</tbody>
</table>
```

=> SELECT * FROM all_tables LIMIT 4;

```

- [ RECORD 1 ]---------------------------------------------------------------
| schema_name | v_catalog |
| table_id    | 10206     |
| table_name  | all_tables |
| table_type  | SYSTEM TABLE |
| remarks     | A complete listing of all tables and views |
- [ RECORD 2 ]---------------------------------------------------------------
```
AUDIT_MANAGING_USERS_PRIVILEGES

Provides summary information about privileges, creating, modifying, and deleting users, and authentication changes. This table is a join of LOG_PARAMS, LOG QUERIES, and LOG TABLES filtered on the Managing_Users_Privileges category.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISSUED_TIME</td>
<td>VARCHAR</td>
<td>The time at which the query was executed.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user who issued the query at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Numeric representation of the user who ran the query.</td>
</tr>
<tr>
<td>HOSTNAME</td>
<td>VARCHAR</td>
<td>The hostname, IP address, or URL of the database server.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>AUDIT_TYPE</td>
<td>VARCHAR</td>
<td>The type of operation for the audit:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Query</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Parameter</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Table</td>
</tr>
</tbody>
</table>
### Column Name | Data Type | Description
--- | --- | ---
AUDIT_TAG_NAME | VARCHAR | The tag name for the specific parameter, query, or table.
REQUEST_TYPE | VARCHAR | The type of query request. Examples include, but are not limited to:
• QUERY
• DDL
• LOAD
• UTILITY
• TRANSACTION
• PREPARE
• EXECUTE
• SET
• SHOW
REQUEST_ID | INTEGER | The ID of the privilege request.
SUBJECT | VARCHAR | The name of the table or parameter that was queried or the subject of a query.
REQUEST | VARCHAR | Lists the privilege request.
SUCCESS | VARCHAR | Indicates whether or not the operation was successful.
CATEGORY | VARCHAR | The audit parent category, Managing_Users_Privileges.

### CATALOG_SUBSCRIPTION_CHANGES

Lists the changes made to catalog subscriptions.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EVENT_TIMESTAMP</td>
<td>TIMESTAMP</td>
<td>The time a catalog subscription changed.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the session for which profiling information is captured. This identifier is unique within the cluster at any point in time but</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-----------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the user.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>The user who made changes to the subscriptions.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any. If a session is active but no transaction has begun, TRANSACTION_ID returns NULL.</td>
</tr>
<tr>
<td>SHARD_NAME</td>
<td>VARCHAR</td>
<td>The name of the shard.</td>
</tr>
<tr>
<td>SHARD_OID</td>
<td>INTEGER</td>
<td>The OID of the shard.</td>
</tr>
<tr>
<td>SUBSCRIBER_NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name or names subscribed to the shard.</td>
</tr>
<tr>
<td>SUBSCRIBER_NODE_OID</td>
<td>INTEGER</td>
<td>The OID of the subscribing node or nodes.</td>
</tr>
<tr>
<td>OLD_STATE</td>
<td>VARCHAR</td>
<td>The previous state of the node subscription.</td>
</tr>
<tr>
<td>NEW_STATE</td>
<td>VARCHAR</td>
<td>The current state of the node subscription.</td>
</tr>
<tr>
<td>WAS_PRIMARY</td>
<td>BOOLEAN</td>
<td>Defines whether the node was the primary subscriber.</td>
</tr>
<tr>
<td>IS_PRIMARY</td>
<td>BOOLEAN</td>
<td>Defines whether the node is currently the primary subscriber.</td>
</tr>
<tr>
<td>CATALOG_VERSION</td>
<td>INTEGER</td>
<td>The version of the catalog at the time of the subscription change.</td>
</tr>
</tbody>
</table>

**CATALOG_SYNC_STATE**

Indicates the last time a node on an Eon Mode database synchronized its catalog to communal storage.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
</tbody>
</table>
### Column Name | Data Type | Description
--- | --- | ---
SYNC_CATALOG_VERSION | INTEGER | The version number of the catalog being synchronized.
SYNC_TRAILING_INTERVAL | INTEGER | The difference between the global catalog version and the synchronized catalog version for a node.
LAST_SYNC_AT | TIMESTAMPZ | The date and time the last time the catalog was synchronized.

**Example**

```sql
=> SELECT * FROM CATALOG_SYNC_STATE;
- [ RECORD 1 ]-----------------------------
  node_name | v_verticadb_node0002
  sync_catalog_version | 773
  sync_trailing_interval | 0
  last_sync_at | 2018-02-07 16:18:32.968146+00
```

**CATALOG_TRUNCATION_STATUS**

Indicates how up to date the catalog is on communal storage. It is completely up to date when the current catalog version is the same as the catalog truncation version.

The catalog truncation version (CTV) is the version that a Vertica cluster revives to after a crash, shutdown, or hibernation. There is only one CTV for all nodes in a cluster.

### Column Name | Data Type | Description
--- | --- | ---
CURRENT_CATALOG_VERSION | INTEGER | The version number of the catalog currently on the cluster.
TRUNCATION_CATALOG_VERSION | INTEGER | The version number as of the last time the catalog was synced on communal storage.
**Example**

```sql
=> SELECT * FROM CATALOG_TRUNCATION_STATUS;
- [ RECORD 1 ]---------------------
current_catalog_version | 773
truncation_catalog_version | 0
```

**CLIENT_AUTH**

Provides information about client authentication methods.

Higher values indicate higher priorities. Vertica tries to authenticate a user with an authentication method in order of priority from highest to lowest. For example:

- A priority of 10 is higher than a priority of 5.
- A priority 0 is the lowest possible value.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AUTH_OID</td>
<td>INTEGER</td>
<td>Unique identifier for the authentication method.</td>
</tr>
<tr>
<td>AUTH_NAME</td>
<td>VARCHAR</td>
<td>User-given name of the authentication method.</td>
</tr>
<tr>
<td>IS_AUTH_ENABLED</td>
<td>BOOLEAN</td>
<td>Indicates if the authentication method is enabled.</td>
</tr>
<tr>
<td>AUTH_HOST_TYPE</td>
<td>VARCHAR</td>
<td>The authentication host type, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- LOCAL</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- HOST</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- HOSTSSL</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- HOSTNOSSL</td>
</tr>
<tr>
<td>AUTH_HOST_ADDRESS</td>
<td>VARCHAR</td>
<td>If AUTH_HOST_TYPE is HOST, AUTH_HOST_ADDRESS is the IP address (or address range) of the remote host.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>-------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>AUTH_METHOD</td>
<td>VARCHAR</td>
<td>Authentication method to be used.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Valid values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• IDENT</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• GSS</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• HASH</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• LDAP</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• REJECT</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• TLS</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• TRUST</td>
</tr>
<tr>
<td>AUTH_PARAMETERS</td>
<td>VARCHAR</td>
<td>The parameter names and values assigned to the authentication method.</td>
</tr>
<tr>
<td>AUTH_PRIORITY</td>
<td>INTEGER</td>
<td>The priority specified for the authentication.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Authentications with higher values are used first.</td>
</tr>
<tr>
<td>METHOD_PRIORITY</td>
<td>INTEGER</td>
<td>The priority of this authentication based on the AUTH_METHOD.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Vertica only considers METHOD_PRIORITY when deciding between multiple</td>
</tr>
<tr>
<td></td>
<td></td>
<td>authentication methods of equal AUTH_PRIORITY.</td>
</tr>
<tr>
<td>ADDRESS_PRIORITY</td>
<td>INTEGER</td>
<td>The priority of this authentication based on the specificity of the AUTH_</td>
</tr>
<tr>
<td></td>
<td></td>
<td>HOST_ADDRESS, if any. More specific IP addresses (fewer zeros) are used</td>
</tr>
<tr>
<td></td>
<td></td>
<td>first.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Vertica only considers ADDRESS_PRIORITY when deciding between multiple</td>
</tr>
<tr>
<td></td>
<td></td>
<td>authentication methods of equal AUTH_PRIORITY and METHOD_PRIORITY.</td>
</tr>
</tbody>
</table>

**Examples**

This example shows how to get information about each client authentication method that you created:

```sql
=> SELECT * FROM client_auth;
auth_oid | auth_name | is_auth_enabled | auth_host_type | auth_host_address | auth_method | auth_parameters | auth_priority | method_priority | address_priority
---------|----------|----------------|----------------|-------------------|-------------|----------------|---------------|----------------|-----------------|
```
See Also

- Client Authentication
- Priorities for Client Authentication Methods

**CLIENT_AUTH_PARAMS**

Provides information about client authentication methods that have parameter values assigned.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AUTH_OID</td>
<td>INTEGER</td>
<td>A unique identifier for the authentication method.</td>
</tr>
<tr>
<td>AUTH_NAME</td>
<td>VARCHAR</td>
<td>Name that you defined for the authentication method.</td>
</tr>
<tr>
<td>AUTH_PARAMETER_NAME</td>
<td>VARCHAR</td>
<td>Parameter name required by the authentication method. Some examples are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• system_users</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• binddn_prefix</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• host</td>
</tr>
<tr>
<td>AUTH_PARAMETER_VALUE</td>
<td>VARCHAR</td>
<td>Value of the specified parameter.</td>
</tr>
</tbody>
</table>
Examples

This example shows how to retrieve parameter names and values for all authentication methods that you created. The authentication methods that have parameters are:

- `v_ident`
- `v_ldap`
- `v_ldap1`

```sql
=> SELECT * FROM CLIENT_AUTH_PARAMS;
```

<table>
<thead>
<tr>
<th>auth_id</th>
<th>auth_name</th>
<th>auth_parameter_name</th>
<th>auth_parameter_value</th>
</tr>
</thead>
<tbody>
<tr>
<td>45035996273741304</td>
<td>v_ident</td>
<td>system_users</td>
<td>root</td>
</tr>
<tr>
<td>45035996273741332</td>
<td>v_gss</td>
<td></td>
<td></td>
</tr>
<tr>
<td>45035996273741350</td>
<td>v_password</td>
<td></td>
<td></td>
</tr>
<tr>
<td>45035996273741368</td>
<td>v_trust</td>
<td></td>
<td></td>
</tr>
<tr>
<td>45035996273741388</td>
<td>v_ldap</td>
<td>host</td>
<td>ldap://172.16.65.177</td>
</tr>
<tr>
<td>45035996273741388</td>
<td>v_ldap</td>
<td>binddn_prefix</td>
<td>cn=</td>
</tr>
<tr>
<td>45035996273741388</td>
<td>v_ldap</td>
<td>binddn_suffix</td>
<td>,dc=qa_domain,dc=com</td>
</tr>
<tr>
<td>45035996273741406</td>
<td>RejectNoSSL</td>
<td></td>
<td></td>
</tr>
<tr>
<td>45035996273741424</td>
<td>RejectWithSSL</td>
<td></td>
<td></td>
</tr>
<tr>
<td>45035996273741450</td>
<td>v_md5</td>
<td></td>
<td></td>
</tr>
<tr>
<td>45035996273904044</td>
<td>1_tls</td>
<td></td>
<td></td>
</tr>
<tr>
<td>45035996273906566</td>
<td>v_hash</td>
<td></td>
<td></td>
</tr>
<tr>
<td>45035996273910432</td>
<td>v_ldap1</td>
<td>host</td>
<td>ldap://172.16.65.177</td>
</tr>
<tr>
<td>45035996273910432</td>
<td>v_ldap1</td>
<td>basedn</td>
<td>dc=qa_domain,dc=com</td>
</tr>
<tr>
<td>45035996273910432</td>
<td>v_ldap1</td>
<td>binddn</td>
<td>cn=Manager,dc=qa_domain,dc=com</td>
</tr>
<tr>
<td>45035996273910432</td>
<td>v_ldap1</td>
<td>bind_password</td>
<td>secret</td>
</tr>
<tr>
<td>45035996273910432</td>
<td>v_ldap1</td>
<td>search_attribute</td>
<td>cn</td>
</tr>
</tbody>
</table>

(17 rows)

CLUSTER_LAYOUT

Shows the relative position of the actual arrangement of the nodes participating in the cluster and the fault groups (in an Enterprise Mode database) or subclusters (in an Eon Mode database) that affect them. Ephemeral nodes are not shown in the cluster layout ring because they hold no resident data.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CLUSTER_POSITION</td>
<td>INTEGER</td>
<td>Position of the node in the cluster ring, counting forward from 0.</td>
</tr>
</tbody>
</table>

Note: An output value of 0 has no special meaning.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog that identifies the node.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node in the cluster ring. Only permanent nodes participating in database activity appear in the cluster layout. Ephemeral nodes are not shown in the output.</td>
</tr>
<tr>
<td>FAULT_GROUP_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog that identifies the fault group. This column can only have a value in an Enterprise Mode database.</td>
</tr>
<tr>
<td>FAULT_GROUP_NAME</td>
<td>VARCHAR</td>
<td>The name of the fault group for the node. This column can only have a value in an Enterprise Mode database.</td>
</tr>
<tr>
<td>FAULT_GROUP_TIER</td>
<td>INTEGER</td>
<td>The node's depth in the fault group tree hierarchy. For example if the node:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Is not in a fault group, output is null</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Is in the top level fault group, output is 0</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Is in a fault group's child, output is 1</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Is a fault group's grandchild, output is 2</td>
</tr>
<tr>
<td>SUBCLUSTER_ID</td>
<td>INTEGER</td>
<td>Unique identifier for the subcluster. This column only has a value in an Eon Mode database.</td>
</tr>
<tr>
<td>SUBCLUSTER_NAME</td>
<td>VARCHAR</td>
<td>The name of the subcluster containing the node. This column only has a value in an Eon Mode database.</td>
</tr>
</tbody>
</table>
## COLUMNS

Provides table column information.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog that identifies the table.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>Schema name for which information is listed in the database.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>Table name for which information is listed in the database.</td>
</tr>
<tr>
<td>IS_SYSTEM_TABLE</td>
<td>BOOLEAN</td>
<td>Specifies whether the table is a system table.</td>
</tr>
<tr>
<td>COLUMN_ID</td>
<td>VARCHAR</td>
<td>A unique VARCHAR ID, assigned by the Vertica catalog, that identifies a column in a table.</td>
</tr>
<tr>
<td>COLUMN_NAME</td>
<td>VARCHAR</td>
<td>The column name for which information is listed in the database.</td>
</tr>
<tr>
<td>DATA_TYPE</td>
<td>VARCHAR</td>
<td>Column's data type, for example VARCHAR(16), INTEGER, or FLOAT.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Complex types show the inline name of the type, such as _ct_45035996273833610. These names match the type_name column in the COMPLEX_TYPES table.</td>
</tr>
<tr>
<td>DATA_TYPE_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica catalog, which identifies the data type.</td>
</tr>
<tr>
<td>DATA_TYPE_LENGTH</td>
<td>INTEGER</td>
<td>Maximum allowable length of the data type.</td>
</tr>
<tr>
<td>CHARACTER_MAXIMUM_LENGTH</td>
<td>VARCHAR</td>
<td>Maximum allowable length of the column.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>NUMERIC_PRECISION</td>
<td>INTEGER</td>
<td>Number of significant decimal digits.</td>
</tr>
<tr>
<td>NUMERIC_SCALE</td>
<td>INTEGER</td>
<td>Number of fractional digits.</td>
</tr>
<tr>
<td>DATETIME_PRECISION</td>
<td>INTEGER</td>
<td>For TIMESTAMP data type, returns the declared precision; returns NULL if no precision was declared.</td>
</tr>
<tr>
<td>INTERVAL_PRECISION</td>
<td>INTEGER</td>
<td>Number of fractional digits retained in the seconds field.</td>
</tr>
<tr>
<td>ORDINAL_POSITION</td>
<td>INTEGER</td>
<td>Column position respective to other columns in the table.</td>
</tr>
<tr>
<td>IS_NULLABLE</td>
<td>BOOLEAN</td>
<td>Specifies whether the column can contain NULL values.</td>
</tr>
<tr>
<td>COLUMN_DEFAULT</td>
<td>VARCHAR</td>
<td>Expression set on a column with the <code>constraint DEFAULT</code>.</td>
</tr>
<tr>
<td>COLUMN_SET_USING</td>
<td>VARCHAR</td>
<td>Expression set on a column with the <code>constraint SET USING</code>.</td>
</tr>
<tr>
<td>IS.IDENTITY</td>
<td>BOOLEAN</td>
<td>Specifies whether the column is an <code>IDENTITY</code> column.</td>
</tr>
</tbody>
</table>

**Examples**

Retrieve table and column information from the COLUMNS table:

```sql
=> SELECT table_schema, table_name, column_name, data_type, is_nullable
   FROM columns WHERE table_schema = 'store'
   AND data_type = 'Date';
```

<table>
<thead>
<tr>
<th>table_schema</th>
<th>table_name</th>
<th>column_name</th>
<th>data_type</th>
<th>is_nullable</th>
</tr>
</thead>
<tbody>
<tr>
<td>store</td>
<td>store_dimension</td>
<td>first_open_date</td>
<td>Date</td>
<td>f</td>
</tr>
<tr>
<td>store</td>
<td>store_dimension</td>
<td>last_remodel_date</td>
<td>Date</td>
<td>f</td>
</tr>
<tr>
<td>store</td>
<td>store_orders_fact</td>
<td>date_ordered</td>
<td>Date</td>
<td>f</td>
</tr>
<tr>
<td>store</td>
<td>store_orders_fact</td>
<td>date_shipped</td>
<td>Date</td>
<td>f</td>
</tr>
<tr>
<td>store</td>
<td>store_orders_fact</td>
<td>expected_delivery_date</td>
<td>Date</td>
<td>f</td>
</tr>
<tr>
<td>store</td>
<td>store_orders_fact</td>
<td>date_delivered</td>
<td>Date</td>
<td>f</td>
</tr>
</tbody>
</table>

6 rows)

**DATETIME_PRECISION** is NULL because the table definition declares no precision:
CREATE TABLE c (c TIMESTAMP);

CREATE TABLE
=> SELECT table_name, column_name, datetime_precision FROM columns
   WHERE table_name = 'c';

<table>
<thead>
<tr>
<th>table_name</th>
<th>column_name</th>
<th>datetime_precision</th>
</tr>
</thead>
<tbody>
<tr>
<td>c</td>
<td>c</td>
<td></td>
</tr>
</tbody>
</table>

(1 row)

DATETIME_PRECISION is 4 because the table definition declares precision as 4:

DROP TABLE c;
=> CREATE TABLE c (c TIMESTAMP(4));
CREATE TABLE
=> SELECT table_name, column_name, datetime_precision FROM columns
   WHERE table_name = 'c';

<table>
<thead>
<tr>
<th>table_name</th>
<th>column_name</th>
<th>datetime_precision</th>
</tr>
</thead>
<tbody>
<tr>
<td>c</td>
<td>c</td>
<td>4</td>
</tr>
</tbody>
</table>

An identity column is a sequence available only for numeric column types. To identify what column in a table, if any, is an identity column, search the COLUMNS table to find the identity column in a table testid:

CREATE TABLE testid (c1 IDENTITY(1, 1, 1000), c2 INT);
=> \x
Expanded display is on.
=> SELECT * FROM COLUMNS WHERE is_identity='t' AND table_name='testid';

<table>
<thead>
<tr>
<th>table_id</th>
<th>45035996273719486</th>
</tr>
</thead>
<tbody>
<tr>
<td>table_schema</td>
<td>public</td>
</tr>
<tr>
<td>table_name</td>
<td>testid</td>
</tr>
<tr>
<td>is_system_table</td>
<td>f</td>
</tr>
<tr>
<td>column_id</td>
<td>45035996273719486-1</td>
</tr>
<tr>
<td>column_name</td>
<td>c1</td>
</tr>
<tr>
<td>data_type</td>
<td>int</td>
</tr>
<tr>
<td>data_type_id</td>
<td>6</td>
</tr>
<tr>
<td>data_type_length</td>
<td>8</td>
</tr>
<tr>
<td>character_maximum_length</td>
<td></td>
</tr>
<tr>
<td>numeric_precision</td>
<td></td>
</tr>
<tr>
<td>numeric_scale</td>
<td></td>
</tr>
<tr>
<td>datetime_precision</td>
<td></td>
</tr>
<tr>
<td>interval_precision</td>
<td></td>
</tr>
<tr>
<td>ordinal_position</td>
<td>1</td>
</tr>
<tr>
<td>is_nullable</td>
<td>f</td>
</tr>
<tr>
<td>column_default</td>
<td></td>
</tr>
<tr>
<td>is_identity</td>
<td>t</td>
</tr>
</tbody>
</table>

Use the SEQUENCES table to get detailed information about the sequence in testid:

=> SELECT * FROM sequences WHERE identity_table_name='testid';

<table>
<thead>
<tr>
<th>sequence_schema</th>
<th>public</th>
</tr>
</thead>
<tbody>
<tr>
<td>sequence_name</td>
<td>testid_c1_seq</td>
</tr>
<tr>
<td>owner_name</td>
<td>dbadmin</td>
</tr>
</tbody>
</table>
For more information about sequences and identity columns, see Sequences.

**COMMENTS**

Returns information about comments associated with objects in the database.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>COMMENT_ID</td>
<td>INTEGER</td>
<td>The comment's internal ID number</td>
</tr>
<tr>
<td>OBJECT_ID</td>
<td>INTEGER</td>
<td>The internal ID number of the object associated with the comment</td>
</tr>
<tr>
<td>OBJECT_TYPE</td>
<td>VARCHAR</td>
<td>The type of object associated with the comment. Possible values are:</td>
</tr>
</tbody>
</table>
|                  |           | - COLUMN  
|                  |           | - CONSTRAINT  
|                  |           | - FUNCTION  
|                  |           | - LIBRARY  
|                  |           | - NODE  
|                  |           | - PROJECTION  
|                  |           | - SCHEMA  
|                  |           | - SEQUENCE  
|                  |           | - TABLE  
|                  |           | - VIEW  
<p>| OBJECT_SCHEMA    | VARCHAR   | The schema containing the object.                                           |
| OBJECT_NAME      | VARCHAR   | The name of the object associated with the comment.                          |</p>
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OWNER_ID</td>
<td>VARCHAR</td>
<td>The internal ID of the owner of the object.</td>
</tr>
<tr>
<td>OWNER_NAME</td>
<td>VARCHAR</td>
<td>The object owner's name.</td>
</tr>
<tr>
<td>CREATION_TIME</td>
<td>TIMESTAMPTZ</td>
<td>When the comment was created.</td>
</tr>
<tr>
<td>LAST_MODIFIED_TIME</td>
<td>TIMESTAMPTZ</td>
<td>When the comment was last modified.</td>
</tr>
<tr>
<td>COMMENT</td>
<td>VARCHAR</td>
<td>The text of the comments.</td>
</tr>
</tbody>
</table>

**COMPLEX_TYPES**

Contains information about inlined complex types (External Types).

Each complex type in each external table has a unique type internally, even if the types are structurally the same (like two different ROW(int,int) cases). This inlined type is created when the table using it is created and is automatically dropped when the table is dropped. Inlined complex types cannot be shared or reused in other tables.

Each row in the COMPLEX_TYPES table represents one component (field) in one complex type. A ROW produces one row per field, an ARRAY produces one, and a MAP produces two.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TYPE_ID</td>
<td>INTEGER</td>
<td>A unique identifier for the inlined complex type.</td>
</tr>
<tr>
<td>TYPE_KIND</td>
<td>VARCHAR</td>
<td>The specific kind of complex type: row, array, or map.</td>
</tr>
<tr>
<td>TYPE_NAME</td>
<td>VARCHAR</td>
<td>The generated name of this type. All names begin with <em>ct</em> followed by a number.</td>
</tr>
<tr>
<td>FIELD_ID</td>
<td>INTEGER</td>
<td>A unique identifier for the field.</td>
</tr>
<tr>
<td>FIELD_NAME</td>
<td>VARCHAR</td>
<td>The name of the field, if specified in the table definition, or a generated name beginning with &quot;f&quot;.</td>
</tr>
<tr>
<td>FIELD_TYPE_NAME</td>
<td>VARCHAR</td>
<td>The type of the field's value.</td>
</tr>
<tr>
<td><strong>Column Name</strong></td>
<td><strong>Data Type</strong></td>
<td><strong>Description</strong></td>
</tr>
<tr>
<td>--------------------</td>
<td>---------------</td>
<td>-------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>FIELD_POSITION</td>
<td>INTEGER</td>
<td>The field's position in its containing complex type (0-based).</td>
</tr>
<tr>
<td>FIELD_LENGTH</td>
<td>INTEGER</td>
<td>Number of bytes in the field value, or -1 if the value is not a scalar type.</td>
</tr>
<tr>
<td>CHARACTER_MAXIMUM_LENGTH</td>
<td>INTEGER</td>
<td>Maximum allowable length of the column.</td>
</tr>
<tr>
<td>NUMERIC_PRECISION</td>
<td>INTEGER</td>
<td>Number of significant decimal digits.</td>
</tr>
<tr>
<td>NUMERIC_SCALE</td>
<td>INTEGER</td>
<td>Number of fractional digits.</td>
</tr>
<tr>
<td>DATETIME_PRECISION</td>
<td>INTEGER</td>
<td>For TIMESTAMP data type, returns the declared precision; returns NULL if no precision was declared.</td>
</tr>
<tr>
<td>INTERVAL_PRECISION</td>
<td>INTEGER</td>
<td>Number of fractional digits retained in the seconds field.</td>
</tr>
</tbody>
</table>

**Examples**

The following example shows the type and field values after defining a single external table.

```sql
=> CREATE EXTERNAL TABLE warehouse(
    name VARCHAR, id_map MAP<INT,VARCHAR>,
    data row(record INT, total FLOAT, description VARCHAR(100)),
    prices ARRAY[INT], comment VARCHAR(200), sales_total FLOAT, storeID INT)
AS COPY FROM ... PARQUET;

=> SELECT type_id, type_kind, type_name, field_id, field_name, field_type_name, field_position
FROM COMPLEX_TYPES ORDER BY type_id, field_name;
```

<table>
<thead>
<tr>
<th>type_id</th>
<th>type_kind</th>
<th>type_name</th>
<th>field_id</th>
<th>field_name</th>
<th>field_type_name</th>
<th>field_position</th>
</tr>
</thead>
<tbody>
<tr>
<td>45035996274278280</td>
<td>Map</td>
<td>_ct_45035996274278280</td>
<td>6</td>
<td>key</td>
<td>int</td>
<td></td>
</tr>
<tr>
<td>45035996274278280</td>
<td>Map</td>
<td>_ct_45035996274278280</td>
<td>9</td>
<td>value</td>
<td>varchar(80)</td>
<td></td>
</tr>
<tr>
<td>45035996274278282</td>
<td>Row</td>
<td>_ct_45035996274278282</td>
<td>9</td>
<td>description</td>
<td>varchar(80)</td>
<td></td>
</tr>
<tr>
<td>45035996274278282</td>
<td>Row</td>
<td>_ct_45035996274278282</td>
<td>6</td>
<td>record</td>
<td>int</td>
<td></td>
</tr>
<tr>
<td>45035996274278282</td>
<td>Row</td>
<td>_ct_45035996274278282</td>
<td>7</td>
<td>total</td>
<td>float</td>
<td></td>
</tr>
<tr>
<td>45035996274278284</td>
<td>Array</td>
<td>_ct_45035996274278284</td>
<td>6</td>
<td></td>
<td>int</td>
<td></td>
</tr>
</tbody>
</table>
**CONSTRAINT_COLUMNS**

Records information about table column constraints.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CONSTRAINT_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the constraint.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>Name of the schema that contains this table.</td>
</tr>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog that identifies the table.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>Name of the table in which the column resides.</td>
</tr>
<tr>
<td>COLUMN_NAME</td>
<td>VARCHAR</td>
<td>Name of the column that is constrained. For check constraints, if more than one column is referenced, each appears as a separate row.</td>
</tr>
<tr>
<td>CONSTRAINT_NAME</td>
<td>VARCHAR</td>
<td>Constraint name for which information is listed.</td>
</tr>
<tr>
<td>CONSTRAINT_TYPE</td>
<td>CHAR</td>
<td>Indicates the constraint type.</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Valid Values:</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• c — check</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• f — foreign</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• n — not null</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• p — primary</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• u — unique</td>
</tr>
<tr>
<td>IS_ENABLED</td>
<td>BOOLEAN</td>
<td>Indicates if a constraint for a primary key, unique key, or check constraint is currently enabled. Can be t (True) or f (False).</td>
</tr>
<tr>
<td>REFERENCE_TABLE_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the referenced table.</td>
</tr>
<tr>
<td>REFERENCE_TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>Schema name for which information is listed.</td>
</tr>
</tbody>
</table>
## Privileges

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

## DATABASES

Provides information about the databases in this Vertica installation.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DATABASE_ID</td>
<td>INTEGER</td>
<td>The database's internal ID number</td>
</tr>
<tr>
<td>DATABASE_NAME</td>
<td>VARCHAR</td>
<td>The database's name</td>
</tr>
<tr>
<td>OWNER_ID</td>
<td>INTEGER</td>
<td>The database owner's ID</td>
</tr>
<tr>
<td>OWNER_NAME</td>
<td>INTEGER</td>
<td>The database owner's name</td>
</tr>
<tr>
<td>START_TIME</td>
<td>TIMESTAMPTZ</td>
<td>The date and time the database last started</td>
</tr>
<tr>
<td>COMPLIANCE_MESSAGE</td>
<td>VARCHAR</td>
<td>Message describing the current state of the database's license compliance</td>
</tr>
<tr>
<td>EXPORT_SUBNET</td>
<td>VARCHAR</td>
<td>Can be either of the following:</td>
</tr>
<tr>
<td>LOAD_BALANCE_POLICY</td>
<td>VARCHAR</td>
<td>The current native connection load balance policy,</td>
</tr>
</tbody>
</table>
which controls whether client connection requests are redirected to other hosts in the database. See About Native Connection Load Balancing in the Administrator’s Guide.

**Example**

This example queries the databases table from a master database.

```
=> SELECT * FROM DATABASES;
```

```
[ RECORD 1 ]-----------------------------------------------
database_id | 4503596273704976
database_name | VMart
owner_id | 4503596273704962
owner_name | dbadmin
start_time | 2017-10-22 05:16:22.066961-04
compliance_message | The database is in compliance with respect to raw data size.
export_subnet | 0
load_balance_policy | none
backend_address_family | ipv4
```

**DIRECTED_QUERIES**

Returns information about directed queries.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>QUERY_NAME</td>
<td>VARCHAR</td>
<td>This directed query's unique identifier, used by statements such as <strong>ACTIVATE DIRECTED QUERY</strong>.</td>
</tr>
<tr>
<td>IS_ACTIVE</td>
<td>BOOLEAN</td>
<td>Specifies whether the directed query is active.</td>
</tr>
<tr>
<td>VERTICA_VERSION</td>
<td>VARCHAR</td>
<td>The Vertica version used when this directed query was created.</td>
</tr>
<tr>
<td>COMMENT</td>
<td>VARCHAR</td>
<td>A user-supplied comment specified on creation of the</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------</td>
<td>--------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>direcated</td>
<td></td>
<td>directed query, up to 128 characters.</td>
</tr>
<tr>
<td>CREATION_DATE</td>
<td>TIMESTAMPTZ</td>
<td>Specifies when the directed query was created.</td>
</tr>
<tr>
<td>INPUT_QUERY</td>
<td>VARCHAR</td>
<td>The input query that is associated with this directed query.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Multiple directed queries can map to the same input query.</td>
</tr>
<tr>
<td>ANNOTATED_QUERY</td>
<td>VARCHAR</td>
<td>The directed query that was saved with CREATE DIRECTED QUERY.</td>
</tr>
</tbody>
</table>

**Privileges**

*Superuser*

**Truncated Query Results**

Query results for the fields INPUT_QUERY and INPUT_QUERY are truncated after ~32K characters. You can get the full content of both fields in two ways:

- Use the statement `GET DIRECTED QUERY`.
- Use `EXPORT_CATALOG` to export directed queries.

**DUAL**

DUAL is a single-column "dummy" table with one record whose value is X; for example:

```sql
=> SELECT * FROM DUAL;
    dummy
   -----
    x
(1 row)
```

You can write the following types of queries:

```sql
=> SELECT 1 FROM dual;
?column?
-------
 1
```
Restrictions

You cannot create projections for DUAL.

ELASTIC_CLUSTER

Returns information about cluster elasticity, such as whether Elastic Cluster is running.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCALING_FACTOR</td>
<td>INTEGER</td>
<td>This value is only meaningful when you enable local segments. SCALING_FACTOR influences the number of local segments on each node. Initially—before a rebalance runs—there are scaling_factor number of local segments per node. A large SCALING_FACTOR is good for rebalancing a potentially wide range of cluster configurations quickly. However, too large a value might lead to ROS pushback, particularly in a database with a table with a large number of partitions. See SET_SCALING_FACTOR for more details.</td>
</tr>
<tr>
<td>MAXIMUM_SKEW_PERCENT</td>
<td>INTEGER</td>
<td>This value is only meaningful when you enable local segments. MAXIMUM_SKEW_PERCENT is the maximum amount of skew a rebalance operation tolerates, which preferentially redistributes local</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>----------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>segments; however, if after doing so the segment ranges of any two nodes differs by more than this amount, rebalance will separate and distribute storage to even the distribution.</td>
<td>SEGMENT_LAYOUT</td>
<td>VARCHAR</td>
</tr>
<tr>
<td>Current, offset=0, segment layout. New segmented projections will be created with this layout, with segments rotated by the corresponding offset. Existing segmented projections will be rebalanced into an offset of this layout.</td>
<td>LOCAL_SEGMENT_LAYOUT</td>
<td>VARCHAR</td>
</tr>
<tr>
<td>Similar to SEGMENT_LAYOUT but includes details that indicate the number of local segments, their relative size and node assignment.</td>
<td>VERSION</td>
<td>INTEGER</td>
</tr>
<tr>
<td>Number that gets incremented each time the cluster topology changes (nodes added, marked ephemeral, marked permanent, etc). Useful for monitoring active and past rebalance operations.</td>
<td>IS_ENABLED</td>
<td>BOOLEAN</td>
</tr>
<tr>
<td>True if Elastic Cluster is enabled, otherwise false.</td>
<td>IS_LOCAL_SEGMENT_ENABLED</td>
<td>BOOLEAN</td>
</tr>
<tr>
<td>True if local segments are enabled, otherwise false.</td>
<td>IS_REBALANCE_RUNNING</td>
<td>BOOLEAN</td>
</tr>
<tr>
<td>True if rebalance is currently running, otherwise false.</td>
<td>Privileges</td>
<td>Superuser</td>
</tr>
<tr>
<td>See Also</td>
<td></td>
<td>- ENABLE_ELASTIC_CLUSTER</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Elastic Cluster</td>
</tr>
</tbody>
</table>
EPOCHS

For the most recently closed epochs, lists the date and time of the close and the corresponding epoch number of the closed epoch. The EPOCHS table may return a varying number of rows depending on current commit activities.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EPOCH_CLOSE_TIME</td>
<td>DATETIME</td>
<td>The date and time that the epoch closed.</td>
</tr>
<tr>
<td>EPOCH_NUMBER</td>
<td>INTEGER</td>
<td>The epoch number of the closed epoch.</td>
</tr>
</tbody>
</table>

Example

```sql
=> SELECT * FROM EPOCHS;
epoch_close_time | epoch_number
-----------------|--------------
2018-11-12 16:05:15.552571-05 | 16
(1 row)
```

Querying for Historical Data

If you need historical data about epochs and corresponding date information, query the DC_TRANSACTION_ENDS table.

```sql
=> select dc.end_epoch,min(dc.time),max(dc.time) from dc_transaction_ends dc group by end_epoch;
end_epoch | min            | max            
----------|---------------|---------------
...       |               |               
227       | 2018-10-16 07:39:47.012411-04 | 2018-10-16 08:16:01.470232-04
```
See Also

- Epoch Management Parameters
- Epoch Management Functions

**FAULT_GROUPS**

View the fault groups and their hierarchy in the cluster.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MEMBER_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog that identifies the fault group.</td>
</tr>
<tr>
<td>MEMBER_TYPE</td>
<td>VARCHAR</td>
<td>The type of fault group. Values can be either NODE or FAULT GROUP.</td>
</tr>
<tr>
<td>MEMBER_NAME</td>
<td>VARCHAR</td>
<td>Name associated with this fault group. Values will be the node name or the fault group name.</td>
</tr>
<tr>
<td>PARENT_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog that identifies the parent fault group. The parent fault group can contain:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Nodes</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Other fault groups</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Nodes and other fault groups</td>
</tr>
<tr>
<td>PARENT_TYPE</td>
<td>VARCHAR</td>
<td>The type of parent fault group, where the default/root parent is the DATABASE object. Can be one of the following objects:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- FAULT GROUP</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- DATABASE</td>
</tr>
<tr>
<td>PARENT_NAME</td>
<td>VARCHAR</td>
<td>The name of the fault group that contains nodes or other fault groups or both nodes and fault groups.</td>
</tr>
<tr>
<td>IS_AUTOMATICALLYGENERATED</td>
<td>BOOLEAN</td>
<td>If true, denotes whether Vertica Analytic Database created fault groups for you to manage the fault</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td>tolerance</td>
<td></td>
<td>of control nodes in large cluster configurations. If false, denotes that you created fault groups manually. See <a href="#">Fault Groups</a> for more information</td>
</tr>
</tbody>
</table>

**Examples**

Show the current hierarchy of fault groups in the cluster:

```sql
vmartdb=> SELECT member_type, member_name, parent_type, CASE WHEN parent_type = 'DATABASE' THEN '' ELSE parent_name END FROM fault_groups ORDER BY member_name;
```

<table>
<thead>
<tr>
<th>member_type</th>
<th>member_name</th>
<th>parent_type</th>
<th>parent_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE</td>
<td>v_vmart_node0001</td>
<td>FAULT GROUP</td>
<td>two</td>
</tr>
<tr>
<td>NODE</td>
<td>v_vmart_node0002</td>
<td>FAULT GROUP</td>
<td>two</td>
</tr>
<tr>
<td>NODE</td>
<td>v_vmart_node0003</td>
<td>FAULT GROUP</td>
<td>three</td>
</tr>
<tr>
<td>FAULT GROUP</td>
<td>one</td>
<td>DATABASE</td>
<td></td>
</tr>
<tr>
<td>FAULT GROUP</td>
<td>three</td>
<td>DATABASE</td>
<td></td>
</tr>
<tr>
<td>FAULT GROUP</td>
<td>two</td>
<td>FAULT GROUP</td>
<td>one</td>
</tr>
</tbody>
</table>

View the distribution of the segment layout:

```sql
vmartdb=> SELECT segment_layout from elastic_cluster;
```

```
segment_layout
v_vmart_node0001[33.3%]  v_vmart_node0003[33.3%]  v_vmart_node0004[33.3%]
(1 row)
```

**See Also**

- [High Availability With Fault Groups](#) in Vertica Concepts
- [Fault Groups](#) in the Administrator's Guide

**FOREIGN_KEYS**

Provides foreign key information.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CONSTRAINT_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the constraint.</td>
</tr>
<tr>
<td>CONSTRAINT_NAME</td>
<td>VARCHAR</td>
<td>The constraint name for which information is listed.</td>
</tr>
<tr>
<td>COLUMN_NAME</td>
<td>VARCHAR</td>
<td>The name of the column that is constrained.</td>
</tr>
<tr>
<td>ORDINAL_POSITION</td>
<td>VARCHAR</td>
<td>The position of the column within the key. The numbering of columns starts at 1.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The table name for which information is listed.</td>
</tr>
<tr>
<td>REFERENCE_TABLE_NAME</td>
<td>VARCHAR</td>
<td>References the TABLE_NAME column in the PRIMARY_KEY table.</td>
</tr>
<tr>
<td>CONSTRAINT_TYPE</td>
<td>VARCHAR</td>
<td>The constraint type, f, for foreign key.</td>
</tr>
<tr>
<td>REFERENCE_COLUMN_NAME</td>
<td>VARCHAR</td>
<td>References the COLUMN_NAME column in the PRIMARY_KEY table.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>The schema name for which information is listed.</td>
</tr>
<tr>
<td>REFERENCE_TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>References the TABLE_SCHEMA column in the PRIMARY_KEY table.</td>
</tr>
</tbody>
</table>

**Example**

```
mydb=> SELECT constraint_name, table_name, ordinal_position, reference_table_name 
FROM foreign_keys ORDER BY 3;

<table>
<thead>
<tr>
<th>constraint_name</th>
<th>table_name</th>
<th>ordinal_position</th>
<th>reference_table_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>fk_store_sales_date</td>
<td>store_sales_fact</td>
<td>1</td>
<td>date_dimension</td>
</tr>
<tr>
<td>fk_online_sales_saledate</td>
<td>online_sales_fact</td>
<td>1</td>
<td>date_dimension</td>
</tr>
<tr>
<td>fk_store_orders_product</td>
<td>store_orders_fact</td>
<td>1</td>
<td>product_dimension</td>
</tr>
<tr>
<td>fk_inventory_date</td>
<td>inventory_fact</td>
<td>1</td>
<td>date_dimension</td>
</tr>
<tr>
<td>fk_inventory_product</td>
<td>inventory_fact</td>
<td>2</td>
<td>product_dimension</td>
</tr>
<tr>
<td>fk_store_sales_product</td>
<td>store_sales_fact</td>
<td>2</td>
<td>product_dimension</td>
</tr>
<tr>
<td>fk_online_sales_shipdate</td>
<td>online_sales_fact</td>
<td>2</td>
<td>date_dimension</td>
</tr>
<tr>
<td>fk_store_orders_product</td>
<td>store_orders_fact</td>
<td>2</td>
<td>product_dimension</td>
</tr>
<tr>
<td>fk_inventory_product</td>
<td>inventory_fact</td>
<td>3</td>
<td>product_dimension</td>
</tr>
<tr>
<td>fk_store_sales_product</td>
<td>store_sales_fact</td>
<td>3</td>
<td>product_dimension</td>
</tr>
<tr>
<td>fk_online_sales_product</td>
<td>online_sales_fact</td>
<td>3</td>
<td>product_dimension</td>
</tr>
<tr>
<td>fk_store_orders_store</td>
<td>store_orders_fact</td>
<td>3</td>
<td>store_dimension</td>
</tr>
</tbody>
</table>
```
GRANTS

Returns information about privileges that are explicitly granted on database objects. Information about inherited privileges is not included.

Note: While an ADMIN OPTION granted to users through roles is not viewable directly from this table, you can view it and a summary of privileges data with vsql meta-commands \z and \dp.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GRANTEE</td>
<td>VARCHAR</td>
<td>The user being granted permission.</td>
</tr>
<tr>
<td>GRANTEE_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the user granted permissions.</td>
</tr>
<tr>
<td>GRANT_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the grant operation.</td>
</tr>
<tr>
<td>GRANTOR</td>
<td>VARCHAR</td>
<td>The user granting the permission.</td>
</tr>
<tr>
<td>GRANTOR_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the user who performed the grant operation.</td>
</tr>
<tr>
<td>OBJECT_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the object granted.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>OBJECT_NAME</td>
<td>VARCHAR</td>
<td>The name of the object that is being granted privileges. Note that for schema privileges, the schema name appears in the OBJECT_NAME column instead of the OBJECT_SCHEMA column.</td>
</tr>
<tr>
<td>OBJECT_SCHEMA</td>
<td>VARCHAR</td>
<td>The name of the schema that is being granted privileges.</td>
</tr>
<tr>
<td>OBJECT_TYPE</td>
<td>VARCHAR</td>
<td>The object type on which the grant was applied—for example, ROLE, SCHEMA, DATABASE, RESOURCEPOOL.</td>
</tr>
<tr>
<td>PRIVILEGES_DESCRIPTION</td>
<td>VARCHAR</td>
<td>Lists the privileges granted on an object—for example INSERT, SELECT. An asterisk in PRIVILEGES_DESCRIPTION output shows that the privilege grant included WITH GRANT OPTION.</td>
</tr>
</tbody>
</table>

**Examples**

The following query shows the privileges that are granted to user Rob or role R1. An asterisk (*) appended to a privilege indicates that the user can grant the privilege to other users:

```sql
=> SELECT grantor,privileges_description,object_name,object_type,grantee FROM grants WHERE grantee='Rob' OR grantee='R1';
```

<table>
<thead>
<tr>
<th>grantor</th>
<th>privileges_description</th>
<th>object_name</th>
<th>object_type</th>
<th>grantee</th>
</tr>
</thead>
<tbody>
<tr>
<td>dbadmin</td>
<td>USAGE</td>
<td>general</td>
<td>RESOURCEPOOL</td>
<td>Rob</td>
</tr>
<tr>
<td>dbadmin</td>
<td>USAGE, CREATE</td>
<td>s1</td>
<td>SCHEMA</td>
<td>Rob</td>
</tr>
<tr>
<td>dbadmin</td>
<td>INSERT*, SELECT*, UPDATE*</td>
<td>t1</td>
<td>TABLE</td>
<td>Rob</td>
</tr>
<tr>
<td>dbadmin</td>
<td>SELECT</td>
<td>t1</td>
<td>TABLE</td>
<td>R1</td>
</tr>
<tr>
<td>dbadmin</td>
<td>USAGE</td>
<td>s1</td>
<td>SCHEMA</td>
<td>R1</td>
</tr>
<tr>
<td>dbadmin</td>
<td></td>
<td>R1</td>
<td>ROLE</td>
<td>Rob</td>
</tr>
</tbody>
</table>

(6 rows)

**See Also**

- HAS_ROLE
- ROLES
- USERS
- Database Users and Privileges
HCATALOG_COLUMNS

Describes the columns of all tables available through the HCatalog Connector. Each row in this table corresponds to a column in a table accessible through the HCatalog Connector. See Using the HCatalog Connector in Integrating with Apache Hadoop for more information.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR (128)</td>
<td>The name of the Vertica Analytic Database schema that contains the table containing this column</td>
</tr>
<tr>
<td>HCATALOG_SCHEMA</td>
<td>VARCHAR (128)</td>
<td>The name of the Hive schema or database that contains the table containing this column</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR (128)</td>
<td>The name of the table that contains the column</td>
</tr>
<tr>
<td>IS_PARTITION_COLUMN</td>
<td>BOOLEAN</td>
<td>Whether the table is partitioned on this column</td>
</tr>
<tr>
<td>COLUMN_NAME</td>
<td>VARCHAR (128)</td>
<td>The name of the column</td>
</tr>
<tr>
<td>HCATALOG_DATA_TYPE</td>
<td>VARCHAR (128)</td>
<td>The Hive data type of this column</td>
</tr>
<tr>
<td>DATA_TYPE</td>
<td>VARCHAR (128)</td>
<td>The Vertica Analytic Database data type of this column</td>
</tr>
<tr>
<td>DATA_TYPE_ID</td>
<td>INTEGER</td>
<td>Numeric ID of the column's Vertica Analytic Database data type</td>
</tr>
<tr>
<td>DATA_TYPE_LENGTH</td>
<td>INTEGER</td>
<td>The number of bytes used to store this data type</td>
</tr>
<tr>
<td>CHARACTER_MAXIMUM_LENGTH</td>
<td>INTEGER</td>
<td>For string data types, the maximum number of characters it can hold</td>
</tr>
<tr>
<td>NUMERIC_PRECISION</td>
<td>INTEGER</td>
<td>For numeric types, the precision of the values in the column</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>----------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>NUMERIC_SCALE</td>
<td>INTEGER</td>
<td>For numeric data types, the scale of the values in the column</td>
</tr>
<tr>
<td>DATETIME_PRECISION</td>
<td>INTEGER</td>
<td>For datetime data types, the precision of the values in the column</td>
</tr>
<tr>
<td>INTERVAL_PRECISION</td>
<td>INTEGER</td>
<td>For interval data types, the precision of the values in the column</td>
</tr>
<tr>
<td>ORDINAL_POSITION</td>
<td>INTEGER</td>
<td>The position of the column within the table</td>
</tr>
</tbody>
</table>

**Privileges**

No explicit permissions are required; however, users see only the records that correspond to schemas they have permissions to access.

**Notes**

If you are using WebHCat instead of HiveServer2, querying this table results in one web service call to the WebHCat server for each table in each HCatalog schema. If you need to perform multiple queries on this table in a short period of time, consider creating a copy of the table using a CREATE TABLE AS statement to improve performance. The copy does not reflect any changes made to the schema of the Hive tables after it was created, but it is much faster to query.

**Example**

The following example demonstrates finding the column information for a specific table:

```
=> SELECT * FROM HCATALOG_COLUMNS WHERE table_name = 'hcatalogtypes'
-> ORDER BY ordinal_position;
-[ RECORD 1 ]------------------------------------------
table_schema | hcat
hcatalog_schema | default
table_name | hcatalogtypes
is_partition_column | f
column_name | intcol
hcatalog_data_type | int
data_type | int
data_type_id | 6
```
<table>
<thead>
<tr>
<th>data_type_length</th>
<th>8</th>
</tr>
</thead>
<tbody>
<tr>
<td>character_maximal_length</td>
<td></td>
</tr>
<tr>
<td>numeric_precision</td>
<td></td>
</tr>
<tr>
<td>numeric_scale</td>
<td></td>
</tr>
<tr>
<td>datetime_precision</td>
<td></td>
</tr>
<tr>
<td>interval_precision</td>
<td></td>
</tr>
<tr>
<td>ordinal_position</td>
<td>1</td>
</tr>
</tbody>
</table>

[RECORD 2]

<table>
<thead>
<tr>
<th>table_schema</th>
<th>hcat</th>
</tr>
</thead>
<tbody>
<tr>
<td>hcatalog_schema</td>
<td>default</td>
</tr>
<tr>
<td>table_name</td>
<td>hcatalogtypes</td>
</tr>
<tr>
<td>is_partition_column</td>
<td>f</td>
</tr>
<tr>
<td>column_name</td>
<td>floatcol</td>
</tr>
<tr>
<td>hcatalog_data_type</td>
<td>float</td>
</tr>
<tr>
<td>data_type</td>
<td>float</td>
</tr>
<tr>
<td>data_type_id</td>
<td>7</td>
</tr>
<tr>
<td>data_type_length</td>
<td>8</td>
</tr>
<tr>
<td>character_maximal_length</td>
<td></td>
</tr>
<tr>
<td>numeric_precision</td>
<td></td>
</tr>
<tr>
<td>numeric_scale</td>
<td></td>
</tr>
<tr>
<td>datetime_precision</td>
<td></td>
</tr>
<tr>
<td>interval_precision</td>
<td></td>
</tr>
<tr>
<td>ordinal_position</td>
<td>2</td>
</tr>
</tbody>
</table>

[RECORD 3]

<table>
<thead>
<tr>
<th>table_schema</th>
<th>hcat</th>
</tr>
</thead>
<tbody>
<tr>
<td>hcatalog_schema</td>
<td>default</td>
</tr>
<tr>
<td>table_name</td>
<td>hcatalogtypes</td>
</tr>
<tr>
<td>is_partition_column</td>
<td>f</td>
</tr>
<tr>
<td>column_name</td>
<td>doublecol</td>
</tr>
<tr>
<td>hcatalog_data_type</td>
<td>double</td>
</tr>
<tr>
<td>data_type</td>
<td>float</td>
</tr>
<tr>
<td>data_type_id</td>
<td>7</td>
</tr>
<tr>
<td>data_type_length</td>
<td>8</td>
</tr>
<tr>
<td>character_maximal_length</td>
<td></td>
</tr>
<tr>
<td>numeric_precision</td>
<td></td>
</tr>
<tr>
<td>numeric_scale</td>
<td></td>
</tr>
<tr>
<td>datetime_precision</td>
<td></td>
</tr>
<tr>
<td>interval_precision</td>
<td></td>
</tr>
<tr>
<td>ordinal_position</td>
<td>3</td>
</tr>
</tbody>
</table>

[RECORD 4]

<table>
<thead>
<tr>
<th>table_schema</th>
<th>hcat</th>
</tr>
</thead>
<tbody>
<tr>
<td>hcatalog_schema</td>
<td>default</td>
</tr>
<tr>
<td>table_name</td>
<td>hcatalogtypes</td>
</tr>
<tr>
<td>is_partition_column</td>
<td>f</td>
</tr>
<tr>
<td>column_name</td>
<td>charcol</td>
</tr>
<tr>
<td>hcatalog_data_type</td>
<td>string</td>
</tr>
<tr>
<td>data_type</td>
<td>varchar(65000)</td>
</tr>
<tr>
<td>data_type_id</td>
<td>9</td>
</tr>
<tr>
<td>data_type_length</td>
<td>65000</td>
</tr>
<tr>
<td>character_maximal_length</td>
<td>65000</td>
</tr>
<tr>
<td>numeric_precision</td>
<td></td>
</tr>
<tr>
<td>numeric_scale</td>
<td></td>
</tr>
<tr>
<td>datetime_precision</td>
<td></td>
</tr>
<tr>
<td>interval_precision</td>
<td></td>
</tr>
<tr>
<td>ordinal_position</td>
<td>4</td>
</tr>
</tbody>
</table>

[RECORD 5]
| column_name | varcharcol |
| hcatalog_data_type | string |
| data_type | varchar(65000) |
| data_type_id | 9 |
| data_type_length | 65000 |
| character_maximum_length | 65000 |
| numeric_precision | |
| numeric_scale | |
| datetime_precision | |
| interval_precision | |
| ordinal_position | 5 |

-[ RECORD 6 ]-------------------------------------
| table_schema | hcat |
| hcatalog_schema | default |
| table_name | hcatalogtypes |
| is_partition_column | f |
| column_name | boolcol |
| hcatalog_data_type | boolean |
| data_type | boolean |
| data_type_id | 5 |
| data_type_length | 1 |
| character_maximum_length | |
| numeric_precision | |
| numeric_scale | |
| datetime_precision | |
| interval_precision | |
| ordinal_position | 6 |

-[ RECORD 7 ]-------------------------------------
| table_schema | hcat |
| hcatalog_schema | default |
| table_name | hcatalogtypes |
| is_partition_column | f |
| column_name | timestampcol |
| hcatalog_data_type | string |
| data_type | varchar(65000) |
| data_type_id | 9 |
| data_type_length | 65000 |
| character_maximum_length | 65000 |
| numeric_precision | |
| numeric_scale | |
| datetime_precision | |
| interval_precision | |
| ordinal_position | 7 |

-[ RECORD 8 ]-------------------------------------
| table_schema | hcat |
| hcatalog_schema | default |
| table_name | hcatalogtypes |
| is_partition_column | f |
| column_name | varbincol |
| hcatalog_data_type | binary |
| data_type | varbinary(65000) |
| data_type_id | 17 |
| data_type_length | 65000 |
| character_maximum_length | 65000 |
| numeric_precision | |
| numeric_scale | |
| datetime_precision | |
| interval_precision | |
| ordinal_position | 8 |

-[ RECORD 9 ]-------------------------------------
See Also

- HCATALOG_SCHEMATA
- HCATALOG_TABLES
- HCATALOG_TABLE_LIST

HCATALOG_SCHEMATA

Lists all of the schemas defined using the HCatalog Connector. See Using the HCatalog Connector in Integrating with Apache Hadoop.

Unlike other HCatalog Connector-related system tables, this table makes no calls to Hive, so querying incurs very little overhead.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA_ID</td>
<td>INTEGER</td>
<td>The Vertica Analytic Database ID number for the schema</td>
</tr>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR(128)</td>
<td>The name of the schema defined in the Vertica Analytic Database catalog</td>
</tr>
<tr>
<td>SCHEMA_OWNER_ID</td>
<td>INTEGER</td>
<td>The ID number of the user who owns the Vertica Analytic Database schema</td>
</tr>
<tr>
<td>SCHEMA_OWNER</td>
<td>VARCHAR(128)</td>
<td>The username of the Vertica Analytic Database schema's owner</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>---------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>CREATE_TIME</td>
<td>TIMESTAMPTZ</td>
<td>The date and time the schema as created</td>
</tr>
<tr>
<td>HOSTNAME</td>
<td>VARCHAR(128)</td>
<td>The host name or IP address of the database server that holds the Hive metadata</td>
</tr>
<tr>
<td>PORT</td>
<td>INTEGER</td>
<td>The port number on which the metastore database listens for connections</td>
</tr>
<tr>
<td>HIVESERVER2_HOSTNAME</td>
<td>VARCHAR(128)</td>
<td>The host name or IP address of the HiveServer2 server for the Hive database</td>
</tr>
<tr>
<td>WEBSERVICE_HOSTNAME</td>
<td>VARCHAR(128)</td>
<td>The host name or IP address of the WebHCat server for the Hive database, if used</td>
</tr>
<tr>
<td>WEBSERVICE_PORT</td>
<td>INTEGER</td>
<td>The port number on which the WebHCat server listens for connections</td>
</tr>
<tr>
<td>WEBHDFS_ADDRESS</td>
<td>VARCHAR (128)</td>
<td>The host and port (&quot;host:port&quot;) for the WebHDFS service, used for reading ORC and Parquet files</td>
</tr>
<tr>
<td>HCATALOG_SCHEMA_NAME</td>
<td>VARCHAR(128)</td>
<td>The name of the schema or database in Hive to which the Vertica Analytic Database schema is mapped/</td>
</tr>
<tr>
<td>HCATALOG_USER_NAME</td>
<td>VARCHAR(128)</td>
<td>The username the HCatalog Connector uses to authenticate itself to the Hive database.</td>
</tr>
<tr>
<td>HCATALOG_CONNECTION_TIMEOUT</td>
<td>INTEGER</td>
<td>The number of seconds the HCatalog Connector waits for a successful connection to the HiveServer or WebHCat server. A value of 0 means wait indefinitely.</td>
</tr>
<tr>
<td>HCATALOG_SLOW_TRANSFER_LIMIT</td>
<td>INTEGER</td>
<td>The lowest data transfer rate (in bytes per second) from the HiveServer2 or WebHCat server that the HCatalog Connector accepts.</td>
</tr>
<tr>
<td>HCATALOG_SLOW_TRANSFER_TIME</td>
<td>INTEGER</td>
<td>The number of seconds the HCatalog Connector waits before enforcing the data transfer rate lower limit by breaking the connection and terminating the query.</td>
</tr>
<tr>
<td>SSL_CONFIG</td>
<td>VARCHAR(128)</td>
<td>The path of the Hadoop ssl-client.xml configuration</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>file, if using HiveServer2 with SSL wire encryption.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>CUSTOM_PARTITIONS</td>
<td>BOOLEAN</td>
<td>Whether the Hive schema uses custom partition locations.</td>
</tr>
</tbody>
</table>

**Privileges**

No explicit permissions are required; however, users see only the records that correspond to schemas they have permissions to access.

**See Also**

- `HCATALOG_COLUMNS`
- `HCATALOG_TABLE_LIST`
- `HCATALOG_TABLES`

**HCATALOG_TABLES**

Returns a detailed list of all tables made available through the HCatalog Connector. See [Using the HCatalog Connector](Integrating with Apache Hadoop) in Integrating with Apache Hadoop.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TABLE_SCHEMA_ID</td>
<td>INTEGER</td>
<td>ID number of the schema</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR(128)</td>
<td>The name of the Vertica Analytic Database schema through which the table is available</td>
</tr>
<tr>
<td>HCATALOG_SCHEMA</td>
<td>VARCHAR(128)</td>
<td>The name of the Hive schema or database that contains the table</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR(128)</td>
<td>The name of the table</td>
</tr>
<tr>
<td>HCATALOG_USER_NAME</td>
<td>VARCHAR(128)</td>
<td>The name of the HCatalog user whose credentials are used to access the table's data</td>
</tr>
<tr>
<td>MIN_FILE</td>
<td>INTEGER</td>
<td>The file size of the table's smallest data file, if using HiveServer2 with SSL wire encryption.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>----------------</td>
<td>----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>SIZE_BYTES</td>
<td>WebHCat; null if using HiveServer2</td>
<td></td>
</tr>
<tr>
<td>TOTAL_NUMBER_FILES</td>
<td>INTEGER</td>
<td>The number of files used to store this table's data in HDFS</td>
</tr>
<tr>
<td>LOCATION</td>
<td>VARCHAR(8192)</td>
<td>The URI for the directory containing this table's data, normally an HDFS URI</td>
</tr>
<tr>
<td>LAST_UPDATE_TIME</td>
<td>TIMESTAMPTZ</td>
<td>The last time data in this table was updated, if using WebHCat; null if using HiveServer2</td>
</tr>
<tr>
<td>OUTPUT_FORMAT</td>
<td>VARCHAR(128)</td>
<td>The Hive SerDe class used to output data from this table</td>
</tr>
<tr>
<td>LAST_ACCESS_TIME</td>
<td>TIMESTAMPTZ</td>
<td>The last time data in this table was accessed, if using WebHCat; null if using HiveServer2</td>
</tr>
<tr>
<td>MAX_FILE_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The size of the largest data file for this table, if using WebHCat; null if using HiveServer2</td>
</tr>
<tr>
<td>IS_PARTITIONED</td>
<td>BOOLEAN</td>
<td>Whether this table is partitioned</td>
</tr>
<tr>
<td>PARTITION_EXPRESSION</td>
<td>VARCHAR(128)</td>
<td>The expression used to partition this table</td>
</tr>
<tr>
<td>TABLE_OWNER</td>
<td>VARCHAR(128)</td>
<td>The Hive user that owns this table in the Hive database, if using WebHCat; null if using HiveServer2</td>
</tr>
<tr>
<td>INPUT_FORMAT</td>
<td>VARCHAR(128)</td>
<td>The SerDe class used to read the data from this table</td>
</tr>
<tr>
<td>TOTAL_FILE_SIZE_BYTES</td>
<td>INTEGER</td>
<td>Total number of bytes used by all of this table's data files</td>
</tr>
<tr>
<td>HCATALOG_GROUP</td>
<td>VARCHAR(128)</td>
<td>The permission group assigned to this table, if using WebHCat; null if using HiveServer2</td>
</tr>
<tr>
<td>PERMISSION</td>
<td>VARCHAR(128)</td>
<td>The Unix file permissions for this group, as shown by the ls -l command, if using WebHCat; null if using HiveServer2</td>
</tr>
</tbody>
</table>
## Privileges

No explicit permissions are required; however, users see only the records that correspond to schemas they have permissions to access.

### See Also

- `HCATALOG_SCHEMATA`
- `HCATALOG_COLUMNS`
- `HCATALOG_TABLE_LIST`

### HCATALOG_TABLE_LIST

A concise list of all tables contained in all Hive schemas and databases available through the HCatalog Connector. See Using the HCatalog Connector in Integrating with Apache Hadoop.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TABLE_SCHEMA_ID</td>
<td>INTEGER</td>
<td>Internal ID number for the schema containing the table</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR (128)</td>
<td>Name of the Vertica Analytic Database schema through which the table is available</td>
</tr>
<tr>
<td>HCATALOG_SCHEMA</td>
<td>VARCHAR (128)</td>
<td>Name of the Hive schema or database containing the table</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR (128)</td>
<td>The name of the table</td>
</tr>
<tr>
<td>HCATALOG_USER_NAME</td>
<td>VARCHAR (128)</td>
<td>Name of Hive user used to access the table</td>
</tr>
</tbody>
</table>

## Privileges

No explicit permissions are required; however, users see only the records that correspond to schemas they have permissions to access.
Notes

- Querying this table results in one call to HiveServer2 for each Hive schema defined using the HCatalog Connector. This means that the query usually takes longer than querying other system tables.
- Querying this table is faster than querying HCATALOG_TABLES. Querying HCATALOG_TABLE_LIST only makes one HiveServer2 call per HCatalog schema versus one call per table for HCATALOG_TABLES.

Example

The following example demonstrates defining a new HCatalog schema then querying HCATALOG_TABLE_LIST. Note that one table defined in a different HCatalog schema also appears. HCATALOG_TABLE_LIST lists all of the tables available in any of the HCatalog schemas:

```
=> CREATE HCATALOG SCHEMA hcat WITH hostname='hcathost'
-> HCATALOG_SCHEMA='default' HCATALOG_DB='default' HCATALOG_USER='hcatuser';
CREATE SCHEMA
=> \x
Expanded display is on.
=> SELECT * FROM v_catalog.hcatalog_table_list;
-| [ RECORD 1 ]------------------------
table_schema_id | 45035996273748980
|------------------------
table_schema | hcat
| hcatalog_schema | default
| table_name | weblogs
| hcatalog_user_name | hcatuser
-| [ RECORD 2 ]------------------------
table_schema_id | 45035996273748980
|------------------------
table_schema | hcat
| hcatalog_schema | default
| table_name | tweets
| hcatalog_user_name | hcatuser
-| [ RECORD 3 ]------------------------
table_schema_id | 45035996273748980
|------------------------
table_schema | hcat
| hcatalog_schema | default
| table_name | messages
| hcatalog_user_name | hcatuser
-| [ RECORD 4 ]------------------------
table_schema_id | 45035996273864948
|------------------------
table_schema | hiveschema
| hcatalog_schema | default
| table_name | weblogs
| hcatalog_user_name | hcatuser
```
See Also

- HCATALOG_COLUMNS
- HCATALOG_SCHEMATA
- HCATALOG_TABLES

INHERITING_OBJECTS

Provides information about which tables and views inherit privileges from which schemas.

For information about the specific privileges inherited from schemas and their associated GRANT statements, see the INHERITED_PRIVILEGES table.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OBJECT_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the object inheriting the privileges.</td>
</tr>
<tr>
<td>SCHEMA_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the parent schema.</td>
</tr>
<tr>
<td>OBJECT_SCHEMA</td>
<td>VARCHAR</td>
<td>Name of the parent schema of a table or view.</td>
</tr>
<tr>
<td>OBJECT_NAME</td>
<td>VARCHAR</td>
<td>Name of the table or view.</td>
</tr>
<tr>
<td>OBJECT_TYPE</td>
<td>VARCHAR</td>
<td>Table or view.</td>
</tr>
</tbody>
</table>

Example

The following query returns the tables and views that inherit their privileges from their parent schema, customers.

```sql
=> SELECT * FROM inheriting_objects WHERE object_schema='customers';

<table>
<thead>
<tr>
<th>object_id</th>
<th>schema_id</th>
<th>object_schema</th>
<th>object_name</th>
<th>object_type</th>
</tr>
</thead>
<tbody>
<tr>
<td>45035996273980908</td>
<td>45035996273980902</td>
<td>customers</td>
<td>cust_info</td>
<td>table</td>
</tr>
</tbody>
</table>
```
See Also

- INHERITED_PRIVILEGES
- Inherited Privileges
- Database Users and Privileges
- GET_PRIVILEGES_DESCRIPTION

INHERITED_PRIVILEGES

Provides summary information about privileges inherited by tables and views from GRANT statements on parent schemas.

For information about explicitly granted permissions, see system table GRANTS.

Note:
Inherited privileges are not displayed if privilege inheritance is disabled at the database level.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OBJECT_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the object inheriting the privileges.</td>
</tr>
<tr>
<td>SCHEMA_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the parent schema.</td>
</tr>
<tr>
<td>OBJECT_SCHEMA</td>
<td>VARCHAR</td>
<td>Name of the parent schema of a table or view.</td>
</tr>
<tr>
<td>OBJECT_NAME</td>
<td>VARCHAR</td>
<td>Name of the table or view.</td>
</tr>
<tr>
<td>OBJECT_TYPE</td>
<td>VARCHAR</td>
<td>Table or view.</td>
</tr>
<tr>
<td>PRIVILEGES_DESCRIPTION</td>
<td>VARCHAR</td>
<td>Lists the privileges inherited on an object. An asterisk (*) appended to a privilege indicates that the user can grant the privilege to other users by granting the privilege on the parent schema.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td>PRINCIPAL</td>
<td>VARCHAR</td>
<td>Name of the role or user inheriting the privileges in the row.</td>
</tr>
<tr>
<td>PRINCIPAL_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the user inheriting the privileges.</td>
</tr>
<tr>
<td>GRANTOR</td>
<td>VARCHAR</td>
<td>User that granted the privileges on the parent schema to the principal.</td>
</tr>
<tr>
<td>GRANTOR_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the user who performed the grant operation.</td>
</tr>
<tr>
<td>GRANT_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the grant operation.</td>
</tr>
</tbody>
</table>

**Example**

The following query returns the privileges that the tables and views inherit from their parent schema, customers.

```sql
=> SELECT object_schema, object_name, object_type, privileges_description, principal, grantor
FROM inherited_privileges WHERE object_schema='customers';
```

<table>
<thead>
<tr>
<th>object_schema</th>
<th>object_name</th>
<th>object_type</th>
<th>privileges_description</th>
</tr>
</thead>
<tbody>
<tr>
<td>customers</td>
<td>cust_info</td>
<td>Table</td>
<td>INSERT*, SELECT*, UPDATE*, DELETE*, ALTER*, REFERENCES*, DROP*, TRUNCATE*</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(8 rows)
See Also

- INHERITING_OBJECTS
- Inherited Privileges
- Database Users and Privileges
- GET_PRIVILEGES_DESCRIPTION

KEYWORDS

Identifies Vertica reserved and non-reserved keywords.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>KEYWORD</td>
<td>VARCHAR</td>
<td>Vertica-reserved or non-reserved keyword.</td>
</tr>
<tr>
<td>RESERVED</td>
<td>VARCHAR</td>
<td>Indicates whether a keyword is reserved or non-reserved:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• R: reserved</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• N: non-reserved</td>
</tr>
</tbody>
</table>

Examples

The following query gets all reserved keywords that begin with B:

```sql
=> SELECT * FROM keywords WHERE reserved = 'R' AND keyword ilike 'B%';

<table>
<thead>
<tr>
<th>keyword</th>
<th>reserved</th>
</tr>
</thead>
<tbody>
<tr>
<td>BETWEEN</td>
<td>R</td>
</tr>
<tr>
<td>BIGINT</td>
<td>R</td>
</tr>
<tr>
<td>BINARY</td>
<td>R</td>
</tr>
<tr>
<td>BIT</td>
<td>R</td>
</tr>
<tr>
<td>BOOLEAN</td>
<td>R</td>
</tr>
<tr>
<td>BOTH</td>
<td>R</td>
</tr>
</tbody>
</table>

(6 rows)

See Also

Keywords
**LARGE_CLUSTER_CONFIGURATION_STATUS**

Shows the current cluster nodes and control node (spread hosts) designations in the Catalog so you can see if they match.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node in the cluster.</td>
</tr>
<tr>
<td>SPREAD_HOST_NAME</td>
<td>VARCHAR</td>
<td>The host name of the control node (the host that manages control message responsibilities)</td>
</tr>
<tr>
<td>CONTROL_NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the control node</td>
</tr>
</tbody>
</table>

**See Also**

Large Cluster in the Administrator's Guide

**LICENSE_AUDITS**

Lists the results of Vertica's license automatic compliance audits. See How Vertica Calculates Database Size in the Administrator's Guide.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DATABASE_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The estimated raw data size of the database</td>
</tr>
<tr>
<td>LICENSE_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The licensed data allowance</td>
</tr>
<tr>
<td>USAGE_PERCENT</td>
<td>FLOAT</td>
<td>Percentage of the licensed allowance used</td>
</tr>
<tr>
<td>AUDIT_START_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>When the audit started</td>
</tr>
<tr>
<td>AUDIT_END_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>When the audit finished</td>
</tr>
<tr>
<td>CONFIDENCE_LEVEL_PERCENT</td>
<td>FLOAT</td>
<td>The confidence level of the size</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------------</td>
<td>-----------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>estimate</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ERROR_TOLERANCE_PERCENT</td>
<td>FLOAT</td>
<td>The error tolerance used for the size estimate</td>
</tr>
<tr>
<td>USED_SAMPLING</td>
<td>BOOLEAN</td>
<td>Whether data was randomly sampled (if false, all of the data was analyzed)</td>
</tr>
<tr>
<td>CONFIDENCE_INTERVAL_LOWER_BOUND_BYTES</td>
<td>INTEGER</td>
<td>The lower bound of the data size estimate within the confidence level</td>
</tr>
<tr>
<td>CONFIDENCE_INTERVAL_UPPER_BOUND_BYTES</td>
<td>INTEGER</td>
<td>The upper bound of the data size estimate within the confidence level</td>
</tr>
<tr>
<td>SAMPLE_COUNT</td>
<td>INTEGER</td>
<td>The number of data samples used to generate the estimate</td>
</tr>
<tr>
<td>CELL_COUNT</td>
<td>INTEGER</td>
<td>The number of cells in the database</td>
</tr>
<tr>
<td>AUDITED_DATA</td>
<td>VARCHAR</td>
<td>The type of data audited, which includes regular (non-flex), flex, external, and total data</td>
</tr>
</tbody>
</table>

**LICENSES**

For all licenses, provides information on license types, the dates for which licenses are valid, and the limits the licenses impose.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LICENSE_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica catalog, which identifies the license.</td>
</tr>
<tr>
<td>NAME</td>
<td>VARCHAR</td>
<td>The license’s name. (The license name in this column could be represented by a long license key.)</td>
</tr>
<tr>
<td>LICENSEE</td>
<td>VARCHAR</td>
<td>The entity to which the product is licensed.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>----------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>START_DATE</td>
<td>VARCHAR</td>
<td>The start date for which the license is valid.</td>
</tr>
<tr>
<td>END_DATE</td>
<td>VARCHAR</td>
<td>The end date until which the license is valid (or &quot;Perpetual&quot; if the license has no expiration).</td>
</tr>
<tr>
<td>LICENSETYPE</td>
<td>VARCHAR</td>
<td>The type of the license (for example, Premium Edition).</td>
</tr>
<tr>
<td>PARENT</td>
<td>VARCHAR</td>
<td>The parent license (field is blank if there is no parent).</td>
</tr>
<tr>
<td>SIZE</td>
<td>VARCHAR</td>
<td>The size limit for data on the license.</td>
</tr>
<tr>
<td>IS_SIZE_LIMIT_ENFORCED</td>
<td>BOOLEAN</td>
<td>Indicates whether the license includes enforcement of data and node limits, where t is true and f is false.</td>
</tr>
<tr>
<td>NODE_RESTRICTION</td>
<td>VARCHAR</td>
<td>The node limit the license imposes.</td>
</tr>
<tr>
<td>CONFIGURED_ID</td>
<td>INTEGER</td>
<td>A long license key.</td>
</tr>
</tbody>
</table>

### LOAD_BALANCE_GROUPS

Lists the objects contained by all load balance groups. Each row in this table represents a single object that is a member of a load balance group. If a load balance group does not contain any objects, it appears once in this table with its type column set to 'Empty Group.'

<table>
<thead>
<tr>
<th>NAME</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NAME</td>
<td>VARCHAR</td>
<td>The name of the load balance group</td>
</tr>
<tr>
<td>POLICY</td>
<td>VARCHAR</td>
<td>The policy that sets how the group chooses the node for a connection. Contains one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- ROUNDROBIN</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- RANDOM</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- NONE</td>
</tr>
<tr>
<td>FILTER</td>
<td>VARCHAR</td>
<td>The IP address range in CIDR format to select the members of a fault group that are included in the load balance group. This column only has a value if the TYPE column is 'Fault Group.'</td>
</tr>
<tr>
<td>TYPE</td>
<td>VARCHAR</td>
<td>The type of object contained in the load balance group. This</td>
</tr>
</tbody>
</table>
value is one of:

- 'Fault Group'
- 'Network Address Group'
- 'Empty Group'

| OBJECT_NAME | VARCCHAR | The name of the fault group or network address included in the load balance group. This column is NULL if the group contains no objects. |

**Example**

```sql
=> SELECT * FROM LOAD_BALANCE_GROUPS;
```

```
+----------------+----------+----------+----------+----------------+---------------------+
| name           | policy   | filter   | type     | object_name    |
|----------------+----------+----------+----------+----------------+---------------------|
| group_1        | ROUNDROBIN |         | Network Address Group | node01          |
| group_1        | ROUNDROBIN |         | Network Address Group | node02          |
| group_2        | ROUNDROBIN |         | Empty Group             |
| group_all      | ROUNDROBIN |         | Network Address Group | node01          |
| group_all      | ROUNDROBIN |         | Network Address Group | node02          |
| group_all      | ROUNDROBIN |         | Network Address Group | node03          |
| group_fault_1  | RANDOM    | 0.0.0.0/0 | Fault Group | fault_1        |
+----------------+----------+----------+----------+----------------+---------------------+
(7 rows)
```

**See Also**

**LOG_PARAMS**

Provides summary information about changes to configuration parameters related to authentication and security run in your database.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISSUED_TIME</td>
<td>VARCHAR</td>
<td>The time at which the query was executed.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user who issued the query at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Numeric representation of the user who ran the query.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>----------------</td>
<td>-----------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>HOSTNAME</td>
<td>VARCHAR</td>
<td>The hostname, IP address, or URL of the database server.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>AUDIT_TYPE</td>
<td>VARCHAR</td>
<td>The type of operation for the audit, in this case, Parameter.</td>
</tr>
<tr>
<td>AUDIT_TAG_NAME</td>
<td>VARCHAR</td>
<td>The tag for the specific parameter.</td>
</tr>
<tr>
<td>REQUEST_TYPE</td>
<td>VARCHAR</td>
<td>The type of query request.</td>
</tr>
<tr>
<td>REQUEST_ID</td>
<td>INTEGER</td>
<td>Unique identifier of the query request in the user session.</td>
</tr>
<tr>
<td>SUBJECT</td>
<td>VARCHAR</td>
<td>The new value of the parameter.</td>
</tr>
<tr>
<td>REQUEST</td>
<td>VARCHAR</td>
<td>Lists the query request.</td>
</tr>
<tr>
<td>SUCCESS</td>
<td>VARCHAR</td>
<td>Indicates whether or not the operation was successful.</td>
</tr>
<tr>
<td>CATEGORY</td>
<td>VARCHAR</td>
<td>The audit parent category, such as Authentication.</td>
</tr>
</tbody>
</table>

**Example**

The following example queries the LOG_PARAMS system table and shows only the most recent configuration parameter for this user under the Authentication category:

```sql
=> SELECT * FROM log_params limit 1;
----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------
---
issued_time  | 2018-02-12 13:41:20.837452-05
user_name    | dbadmin
user_id      | 4503596273704962
hostname     | ::1:50690
session_id   | v_vmart_node0001-341751:0x13878
audit_type   | Param
audit_tag_name| SecurityAlgorithm
request_type | UTILITY
request_id   | 8
subject      | MD5
request      | select set_config_parameter('SecurityAlgorithm','MD5',null);
```
LOG_QUERIES

Provides summary information about some queries related to authentication and security run in your database.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISSUED_TIME</td>
<td>VARCHAR</td>
<td>The time at which the query was executed.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user who issued the query at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Numeric representation of the user who ran the query.</td>
</tr>
<tr>
<td>HOSTNAME</td>
<td>VARCHAR</td>
<td>The hostname, IP address, or URL of the database server.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>AUDIT_TYPE</td>
<td>VARCHAR</td>
<td>The type of operation for the audit, in this case, Query.</td>
</tr>
<tr>
<td>AUDIT_TAG_NAME</td>
<td>VARCHAR</td>
<td>The tag for the specific query.</td>
</tr>
<tr>
<td>REQUEST_TYPE</td>
<td>VARCHAR</td>
<td>The type of query request. Examples include, but are not limited to:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• QUERY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DDL</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• LOAD</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• UTILITY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• TRANSACTION</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• PREPARE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• EXECUTE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• SET</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• SHOW</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td>REQUEST_ID</td>
<td>INTEGER</td>
<td>The ID of the query request.</td>
</tr>
<tr>
<td>SUBJECT</td>
<td>VARCHAR</td>
<td>The subject of the query.</td>
</tr>
<tr>
<td>REQUEST</td>
<td>VARCHAR</td>
<td>Lists the query request.</td>
</tr>
<tr>
<td>SUCCESS</td>
<td>VARCHAR</td>
<td>Indicates whether or not the operation was successful.</td>
</tr>
<tr>
<td>CATEGORY</td>
<td>VARCHAR</td>
<td>The audit parent category, such as Managing_Users_Privileges.</td>
</tr>
</tbody>
</table>

**Example**

The following example queries the LOG_QUERIES system table and shows only the most recent query for this user under the Managing_Users_Privileges category:

```
=> SELECT * FROM log_queries limit 1;
-----------------------------------------------------------------------------------------------
issued_time | 2018-01-22 10:36:55.634349-05
user_name   | dbadmin
user_id     | 45035996273704962
hostname    |
session_id  | v_vmart_node0001-237210:0x37e1d
audit_type  | Query
audit_tag_name| REVOKE ROLE
request_type | DDL
request_id  | 2
subject     |
request     | revoke all privileges from Joe;
success     | f
category    | Managing_Users_Privileges
(1 row)
```

**LOG_TABLES**

Provides summary information about system tables that are being queried or accessed in your database.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISSUED_TIME</td>
<td>VARCHAR</td>
<td>The time at which the query was executed.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user who issued the query at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Numeric representation of the user who ran the query.</td>
</tr>
<tr>
<td>HOSTNAME</td>
<td>VARCHAR</td>
<td>The hostname, IP address, or URL of the database server.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>AUDIT_TYPE</td>
<td>VARCHAR</td>
<td>The type of operation for the audit, in this case, Table.</td>
</tr>
<tr>
<td>AUDIT_TAG_NAME</td>
<td>VARCHAR</td>
<td>The tag for the specific table.</td>
</tr>
<tr>
<td>REQUEST_TYPE</td>
<td>VARCHAR</td>
<td>The type of query request. In this case, QUERY.</td>
</tr>
<tr>
<td>REQUEST_ID</td>
<td>INTEGER</td>
<td>Unique identifier of the query request in the user session.</td>
</tr>
<tr>
<td>SUBJECT</td>
<td>VARCHAR</td>
<td>The name of the table that was queried.</td>
</tr>
<tr>
<td>REQUEST</td>
<td>VARCHAR</td>
<td>Lists the query request.</td>
</tr>
<tr>
<td>SUCCESS</td>
<td>VARCHAR</td>
<td>Indicates whether or not the operation was successful.</td>
</tr>
<tr>
<td>CATEGORY</td>
<td>VARCHAR</td>
<td>The audit parent category, such as Managing_Config_Parameters.</td>
</tr>
</tbody>
</table>

**Example**

The following example queries the LOG_TABLES system table and shows only the most recent table for this user under the Managing_Config_Parameters category:

```sql
=> SELECT * FROM log_tables limit 1;
---
```
## MATERIALIZE_FLEXTABLE_COLUMNS_RESULTS

Contains the results of running the `MATERIALIZE_FLEXTABLE_COLUMNS` function. The table contains information about keys that the function evaluated. It does not contain information about all keys.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica catalog, which identifies the table.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>The schema name for which information is listed.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The table name for which information is listed.</td>
</tr>
<tr>
<td>CREATION_TIME</td>
<td>VARCHAR</td>
<td>Timestamp when the key was materialized.</td>
</tr>
<tr>
<td>KEY_NAME</td>
<td>VARCHAR</td>
<td>Name of the key from the VMap column that was materialized.</td>
</tr>
<tr>
<td>STATUS</td>
<td>VARCHAR</td>
<td>Status of the materialized column, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- ADDED</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- EXISTS</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- ERROR</td>
</tr>
<tr>
<td>MESSAGE</td>
<td>BOOLEAN</td>
<td>Message associated with the status in the previous column,</td>
</tr>
</tbody>
</table>
Expanded display is on.

```sql
SELECT table_id, table_schema, table_name, key_name, status, message FROM MATERIALIZE_FLEXTABLE_COLUMNS_RESULTS
WHERE table_name = 'mountains_hybrid';
```

- [ RECORD 1 ]+-----------------------------------------------
  | table_id | 45035996273708192 |
  | table_schema | public |
  | table_name | mountains_hybrid |
  | key_name | type |
  | status | ADDED |
  | message | Added successfully |

- [ RECORD 2 ]+-----------------------------------------------
  | table_id | 45035996273708192 |
  | table_schema | public |
  | table_name | mountains_hybrid |
  | key_name | height |
  | status | ADDED |
  | message | Added successfully |

- [ RECORD 3 ]+-----------------------------------------------
  | table_id | 45035996273708192 |
  | table_schema | public |
  | table_name | mountains_hybrid |
  | key_name | name |
  | status | EXISTS |
  | message | Column of same name already exists in table definition |

**MODELS**

Lists details about the machine-learning models in the database.
### Column Name | Data Type | Description
--- | --- | ---
MODEL_ID | INTEGER | The model's internal ID.
MODEL_NAME | VARCHAR(128) | The name of the model.
SCHEMA_ID | INTEGER | The schema's internal ID.
SCHEMA_NAME | VARCHAR(128) | The name of the schema.
OWNER_ID | INTEGER | The model owner's ID.
OWNER_NAME | VARCHAR(128) | The user who created the model.
CATEGORY | VARCHAR(128) | The type of model. By default, models created in Vertica are assigned to the Vertica_Models category.
MODEL_TYPE | VARCHAR(128) | The type of algorithm used to create the model.
IS_COMPLETE | VARCHAR(128) | Denotes whether the model is complete and ready for use in machine learning functions. This field is usually false when the model is being trained. Once the training is complete, the field is set to true.
CREATE_TIME | TIMESTAMPTZ | The time the model was created.
SIZE | INTEGER | The size of the model in bytes.

**Example**

```sql
=> SELECT * FROM models;
- [ RECORD 1 ]- -----------------------------
model_id | 45035996273714020
model_name | myLinearRegModel
schema_id | 45035996273704980
schema_name | public
owner_id | 45035996273704962
owner_name | dbadmin
category | VERTICA_MODELS
model_type | LINEAR_REGRESSION
is_complete | t
create_time | 2018-01-22 11:13:35.018412-05
size | 1671
```
# NETWORK_ADDRESSES

Lists information about the network addresses defined in your database using the `CREATE NETWORK ADDRESS` statement.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NAME</td>
<td>VARCHAR</td>
<td>The name of the network address.</td>
</tr>
<tr>
<td>NODE</td>
<td>VARCHAR</td>
<td>The name of the node that owns the network address.</td>
</tr>
<tr>
<td>ADDRESS</td>
<td>VARCHAR</td>
<td>The network address's IP address. This address can be either in IPv4 or IPv6 format.</td>
</tr>
<tr>
<td>PORT</td>
<td>INT</td>
<td>The network address's port number.</td>
</tr>
<tr>
<td>ADDRESS_FAMILY</td>
<td>VARCHAR</td>
<td>The format of the network address's IP address. This value is either 'ipv4' or 'ipv6'.</td>
</tr>
<tr>
<td>IS_ENABLED</td>
<td>BOOLEAN</td>
<td>Whether the network address is enabled. You can disable network addresses to prevent their use. If the address is disabled, the value in this column is False.</td>
</tr>
<tr>
<td>IS_AUTO_DETECTED</td>
<td>BOOLEAN</td>
<td>Whether Vertica created the network address automatically.</td>
</tr>
</tbody>
</table>

## Example

```sql
=> \x
Expanded display is on.

=> SELECT * FROM v_catalog.network_addresses;
-[- RECORD 1 ]--------------------------
 name   | node01
 node   | v_vmart_node0001
 address | 10.20.100.247
 port   | 5433
 address_family | ipv4
 is_enabled | t
 is_auto_detected | f
-[- RECORD 2 ]--------------------------
 name   | node02
 node   | v_vmart_node0002
```
See Also

**NODES**

Lists details about the nodes in the database.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR(128)</td>
<td>The name of the node.</td>
</tr>
<tr>
<td>NODE_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the node.</td>
</tr>
<tr>
<td>NODE_STATE</td>
<td>VARCHAR(128)</td>
<td>The node's current state, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• UP</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DOWN</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• READY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• UNSAFE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• SHUTDOWN</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• SHUTDOWN ERROR</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• RECOVERING</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• RECOVERY ERROR</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• RECOVERED</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• INITIALIZING</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• STAND BY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• NEEDS CATCH UP</td>
</tr>
<tr>
<td>IS_PRIMARY</td>
<td>BOOLEAN</td>
<td>Whether the node is a primary or secondary node.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>-----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Primary nodes are the only ones Vertica considers when determining the K-Safety of an Eon Mode database. The node inherits this property from the subcluster that contains it.</td>
</tr>
<tr>
<td>NODE_ADDRESS</td>
<td>VARCHAR(80)</td>
<td>The host address of the node.</td>
</tr>
<tr>
<td>NODE_ADDRESS_FAMILY</td>
<td>VARCHAR(10)</td>
<td>The IP Version of the node_address. For example, ipv4.</td>
</tr>
<tr>
<td>EXPORT_ADDRESS</td>
<td>VARCHAR(8192)</td>
<td>The IP address of the node (on the public network) used for import/export operations and native load-balancing.</td>
</tr>
<tr>
<td>EXPORT_ADDRESS_FAMILY</td>
<td>VARCHAR(10)</td>
<td>The IP Version of the export_address. For example, ipv4.</td>
</tr>
<tr>
<td>CATALOG_PATH</td>
<td>VARCHAR(8192)</td>
<td>The absolute path to the catalog on the node.</td>
</tr>
<tr>
<td>NODE_TYPE</td>
<td>VARCHAR(9)</td>
<td>The type of the node. For more information on the types of nodes, refer to Setting Node Type.</td>
</tr>
<tr>
<td>IS_EPHEMERAL</td>
<td>BOOLEAN</td>
<td>(Deprecated) True if this node has been marked as ephemeral. (in preparation for removing it from the cluster).</td>
</tr>
<tr>
<td>STANDING_IN_FOR</td>
<td>VARCHAR(128)</td>
<td>The name of the node that this node is currently replacing.</td>
</tr>
<tr>
<td>SUBCLUSTER_NAME</td>
<td>VARCHAR(128)</td>
<td>The name of the subcluster that contains the node. Nodes belong to exactly one subcluster.</td>
</tr>
<tr>
<td>LAST_MSG_FROM_NODE_AT</td>
<td>TIMESTAMPZ</td>
<td>The date and time the last message was received from this node.</td>
</tr>
<tr>
<td>NODE_DOWN_SINCE</td>
<td>TIMESTAMPZ</td>
<td>The amount of time that the replaced node has been unavailable.</td>
</tr>
</tbody>
</table>
# NODE_SUBSCRIPTION_CHANGE_PHASES

Stores information about subscription changes.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node</td>
</tr>
<tr>
<td>SUBSCRIPTION_CHANGE_TYPE</td>
<td>VARCHAR</td>
<td>The change being made to the subscription</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>INTEGER</td>
<td>ID of the session in which the change was initiated</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>ID of the transaction in which the change was initiated</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>ID of user that initiated the change</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of user that initiated the change</td>
</tr>
<tr>
<td>SUBSCRIPTION_OID</td>
<td>INTEGER</td>
<td>Session object ID</td>
</tr>
<tr>
<td>SUBSCRIBER_NODE_OID</td>
<td>INTEGER</td>
<td>Object ID of node that requested the subscription</td>
</tr>
<tr>
<td>SUBSCRIBER_NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that requested the subscription</td>
</tr>
<tr>
<td>SHARD_OID</td>
<td>INTEGER</td>
<td>Object ID of the shard to which the node is subscribed</td>
</tr>
<tr>
<td>SHARD_NAME</td>
<td>VARCHAR</td>
<td>Name of the shard to which the node is subscribed</td>
</tr>
<tr>
<td>MIN_TIME</td>
<td>TIMESTAMPTZ</td>
<td>Start time of the subscription change</td>
</tr>
<tr>
<td>MAX_TIME</td>
<td>TIMESTAMPTZ</td>
<td>Completion time of the subscription change</td>
</tr>
<tr>
<td>SOURCE_NODE_OID</td>
<td>INTEGER</td>
<td>Object ID of the node from which</td>
</tr>
</tbody>
</table>
### Column Name | Data Type | Description
---|---|---
| | | catalog objects were fetched
| SOURCE_NODE_NAME | VARCHAR | Name of the node from which catalog objects were fetched
| NUM_OBJS_AFFECTED | INTEGER | Number of catalog objects affected by the subscription change
| ACTION | VARCHAR | Description of the action taken
| NEW_CONTENT_SIZE | INTEGER | Total size of the catalog objects that were fetched for the subscription change
| PHASE_LIMIT_REACHED | BOOLEAN | Reached maximum number of retries?
| RETRIED | BOOLEAN | Retry of subscription phase?
| PHASE_RESULT | VARCHAR | Outcome of the subscription change, one of the following:
  - Success
  - Failure

### NODE_SUBSCRIPTIONS

Lists information about database node subscriptions.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SUBSCRIPTION_OID</td>
<td>INTEGER</td>
<td>Subscription OID</td>
</tr>
<tr>
<td>NODE_OID</td>
<td>INTEGER</td>
<td>Subscribed node OID</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node</td>
</tr>
<tr>
<td>SHARD_OID</td>
<td>INTEGER</td>
<td>OID of the shard to which the node is subscribed</td>
</tr>
<tr>
<td>SHARD_NAME</td>
<td>VARCHAR</td>
<td>Name of the shard to which the node is subscribed</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>------------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>SUBSCRIPTION_STATE</td>
<td>VARCHAR</td>
<td>Node’s current subscription state</td>
</tr>
<tr>
<td>FROM _VERSION</td>
<td>INTEGER</td>
<td>Deprecated</td>
</tr>
<tr>
<td>IS_PRIMARY</td>
<td>BOOLEAN</td>
<td>Specifies whether the node is currently the primary subscriber.</td>
</tr>
<tr>
<td>IS_RESUBSCRIBING</td>
<td>BOOLEAN</td>
<td>Indicates whether a subscription is resubscribing to a node:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• t (true): A subscription is resubscribing, only applies to PENDING</td>
</tr>
<tr>
<td></td>
<td></td>
<td>subscriptions created during the cluster or node startup.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• f (false): A subscription is not resubscribing, applies to PENDING</td>
</tr>
<tr>
<td></td>
<td></td>
<td>subscriptions created with REBALANCE_SHARDS that transitioned to an ACTIVE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>state.</td>
</tr>
<tr>
<td>CREATOR_TID</td>
<td>INTEGER</td>
<td>ID of transaction that created this subscription</td>
</tr>
</tbody>
</table>

**ODBC_COLUMNS**


<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The name of the schema in which the column resides. If the column does not</td>
</tr>
<tr>
<td></td>
<td></td>
<td>reside in a schema, this field is empty.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The name of the table in which the column resides.</td>
</tr>
<tr>
<td>COLUMN_NAME</td>
<td>DATA_TYPE</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>---------------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>COLUMN_NAME</td>
<td>VARCHAR</td>
<td>The name of the column.</td>
</tr>
<tr>
<td>DATA_TYPE</td>
<td>INTEGER</td>
<td>The data type of the column. This can be an ODBC SQL data type or a driver-specific SQL data type. This column corresponds to the ODBC_TYPE column in the TYPES table.</td>
</tr>
<tr>
<td>DATA_TYPE_NAME</td>
<td>VARCHAR</td>
<td>The driver-specific data type name.</td>
</tr>
<tr>
<td>COLUMN_SIZE</td>
<td>INTEGER</td>
<td>The ODBC-defined data size of the column.</td>
</tr>
<tr>
<td>BUFFER_LENGTH</td>
<td>INTEGER</td>
<td>The transfer octet length of a column is the maximum number of bytes returned to the application when data is transferred to its default C data type. See <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/ms713979%28v=vs.85%29.aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/ms713979%28v=vs.85%29.aspx</a></td>
</tr>
<tr>
<td>DECIMAL_DIGITS</td>
<td>INTEGER</td>
<td>The total number of significant digits to the right of the decimal point. This value has no meaning for non-decimal data types.</td>
</tr>
<tr>
<td>NUM_PREC_RADIX</td>
<td>INTEGER</td>
<td>The radix Vertica reports decimal_digits and columns_size as. This value is always 10, because it refers to a number of decimal digits, rather than a number of bits.</td>
</tr>
<tr>
<td>NULLABLE</td>
<td>BOOLEAN</td>
<td>Indicates whether the column can contain null values. Values are 0 or 1.</td>
</tr>
<tr>
<td>REMARKS</td>
<td>VARCHAR</td>
<td>The textual remarks for the column.</td>
</tr>
<tr>
<td>COLUMN_DEFAULT</td>
<td>VARCHAR</td>
<td>The default value of the column.</td>
</tr>
<tr>
<td>SQL_TYPE_ID</td>
<td>INTEGER</td>
<td>The SQL data type of the column.</td>
</tr>
<tr>
<td>SQL_DATETIME_SUB</td>
<td>VARCHAR</td>
<td>The subtype for a datetime data type. This value has no meaning for non-datetime data types.</td>
</tr>
<tr>
<td>CHAR_OCTET_LENGTH</td>
<td>INTEGER</td>
<td>The maximum length of a string or binary data column.</td>
</tr>
<tr>
<td>ORDINAL_POSITION</td>
<td>INTEGER</td>
<td>Indicates the position of the column in the table definition.</td>
</tr>
</tbody>
</table>
### IS_NULLABLE

| IS_NULLABLE | VARCHAR | Values can be YES or NO, determined by the value of the NULLABLE column. |

### IS_IDENTITY

| IS_IDENTITY | BOOLEAN | Indicates whether the column is a sequence, for example, an auto-increment column. |

## PASSWORD_AUDITOR

Stores information about individual users and their password information. This table also indicates if users are using hash authentication, which is the associated security algorithm.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Unique ID for the user.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user.</td>
</tr>
<tr>
<td>ACCTEXPIRED</td>
<td>BOOLEAN</td>
<td>Indicates if the user’s password expires. 'f' indicates that it does not expire. 't' indicates that it does expire.</td>
</tr>
<tr>
<td>SECURITY_ALGORITHM</td>
<td>VARCHAR</td>
<td>User-level security algorithm for hash authentication.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Valid values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• 'NONE' (Default. System-level security algorithm is used.)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• 'MD5'</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• 'SHA512'</td>
</tr>
<tr>
<td>SYSTEM_SECURITY_ALGORITHM</td>
<td>VARCHAR</td>
<td>System-level security algorithm for hash authentication.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Default value:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• 'NONE' (Uses MD5 algorithm.)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Valid values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• 'MD5'</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• 'SHA512'</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>EFFECTIVE_SECURITY_ALGORITHM</td>
<td>VARCHAR</td>
<td>The resulting security algorithm, depending on the values of SECURITY_ALGORITHM and SYSTEM_SECURITY_ALGORITHM.</td>
</tr>
<tr>
<td>CURRENT_SECURITY_ALGORITHM</td>
<td>VARCHAR</td>
<td>The security algorithm used to hash the user's current password. This can differ from the EFFECTIVE_SECURITY_ALGORITHM if a user hasn't reset their password since a change in the EFFECTIVE_SECURITY_ALGORITHM. Valid values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>'NONE' (Default. System-level security algorithm is used.)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>'SHA512'</td>
</tr>
<tr>
<td></td>
<td></td>
<td>'MD5'</td>
</tr>
</tbody>
</table>

## PASSWORDS

Contains user passwords information. This table stores current passwords and past passwords if any Profiles have PASSWORD_REUSE_TIME or PASSWORD_REUSE_MAX parameters set. See CREATE PROFILE for details.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>The ID of the user who owns the password.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>The name of the user who owns the password.</td>
</tr>
<tr>
<td>PASSWORD</td>
<td>VARCHAR</td>
<td>The encrypted password.</td>
</tr>
<tr>
<td>PASSWORD_CREATE_TIME</td>
<td>DATETIME</td>
<td>The date and time when the password was created.</td>
</tr>
<tr>
<td>IS_CURRENT_PASSWORD</td>
<td>BOOLEAN</td>
<td>Denotes whether this is the user's current password. Non-current passwords are retained to enforce password reuse limitations.</td>
</tr>
<tr>
<td>PROFILE_ID</td>
<td>INTEGER</td>
<td>The ID number of the profile to which the user is assigned.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>-----------</td>
<td>------------------------------------------------------------</td>
</tr>
<tr>
<td>PROFILE_NAME</td>
<td>VARCHAR</td>
<td>The name of the profile to which the user is assigned.</td>
</tr>
<tr>
<td>PASSWORD_REUSE_MAX</td>
<td>VARCHAR</td>
<td>The number password changes that must take place before an old password can be reused.</td>
</tr>
<tr>
<td>PASSWORD_REUSE_TIME</td>
<td>VARCHAR</td>
<td>The amount of time that must pass before an old password can be reused.</td>
</tr>
</tbody>
</table>

**PRIMARY_KEYS**

Provides primary key information.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CONSTRAINT_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the constraint.</td>
</tr>
<tr>
<td>CONSTRAINT_NAME</td>
<td>VARCHAR</td>
<td>The constraint name for which information is listed.</td>
</tr>
<tr>
<td>COLUMN_NAME</td>
<td>VARCHAR</td>
<td>The column name for which information is listed.</td>
</tr>
<tr>
<td>ORDINAL_POSITION</td>
<td>VARCHAR</td>
<td>The position of the column within the key. The numbering of columns starts at 1.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The table name for which information is listed.</td>
</tr>
<tr>
<td>CONSTRAINT_TYPE</td>
<td>VARCHAR</td>
<td>The constraint type, p, for primary key.</td>
</tr>
<tr>
<td>IS_ENABLED</td>
<td>BOOLEAN</td>
<td>Indicates if a table column constraint for a PRIMARY KEY is enabled by default. Can be t (True) or f (False).</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>The schema name for which information is listed.</td>
</tr>
</tbody>
</table>

**PROFILE_PARAMETERS**

Defines what information is stored in profiles.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PROFILE_ID</td>
<td>INTEGER</td>
<td>The ID of the profile to which this parameter belongs.</td>
</tr>
<tr>
<td>PROFILE_NAME</td>
<td>VARCHAR</td>
<td>The name of the profile to which this parameter belongs.</td>
</tr>
<tr>
<td>PARAMETER_TYPE</td>
<td>VARCHAR</td>
<td>The policy type of this parameter (password_complexity, password_security, etc.)</td>
</tr>
<tr>
<td>PARAMETER_NAME</td>
<td>VARCHAR</td>
<td>The name of the parameter.</td>
</tr>
<tr>
<td>PARAMETER_LIMIT</td>
<td>VARCHAR</td>
<td>The parameter's value.</td>
</tr>
</tbody>
</table>

**PROFILES**

Provides information about password policies that you set using the `CREATE PROFILE` statement.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PROFILE_ID</td>
<td>INTEGER</td>
<td>Unique identifier for the profile.</td>
</tr>
<tr>
<td>PROFILE_NAME</td>
<td>VARCHAR</td>
<td>Profile name.</td>
</tr>
<tr>
<td>PASSWORD_LIFE_TIME</td>
<td>VARCHAR</td>
<td>Number of days before the user's password expires. After expiration, the user is forced to change passwords during login or warned that their password has expired if password_grace_time is set to a value other than zero or unlimited.</td>
</tr>
<tr>
<td>PASSWORD_GRACE_TIME</td>
<td>VARCHAR</td>
<td>Number of days users are allowed to log in after their passwords expire. During the grace time, users are warned about their expired passwords when they log in. After the grace period, the user is forced to change passwords if he or she hasn't already.</td>
</tr>
<tr>
<td>PASSWORD_REUSE_MAX</td>
<td>VARCHAR</td>
<td>Number of password changes that must occur before the current password can be reused.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>---------------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>PASSWORD_REUSE_TIME</td>
<td>VARCHAR</td>
<td>Number of days that must pass after setting a password before it can be used again.</td>
</tr>
<tr>
<td>FAILED_LOGIN_ATTEMPTS</td>
<td>VARCHAR</td>
<td>Number of consecutive failed login attempts that triggers Vertica to lock the account.</td>
</tr>
<tr>
<td>PASSWORD_LOCK_TIME</td>
<td>VARCHAR</td>
<td>Number of days an account is locked after being locked due to too many failed login attempts.</td>
</tr>
<tr>
<td>PASSWORD_MAX_LENGTH</td>
<td>VARCHAR</td>
<td>Maximum number of characters allowed in a password.</td>
</tr>
<tr>
<td>PASSWORD_MIN_LENGTH</td>
<td>VARCHAR</td>
<td>Minimum number of characters required in a password.</td>
</tr>
<tr>
<td>PASSWORD_MIN_LETTERS</td>
<td>VARCHAR</td>
<td>The minimum number of letters (either uppercase or lowercase) required in a password.</td>
</tr>
<tr>
<td>PASSWORD_MIN_LOWERCASE_LETTERS</td>
<td>VARCHAR</td>
<td>The minimum number of lowercase.</td>
</tr>
<tr>
<td>PASSWORD_MIN_UPPERCASE_LETTERS</td>
<td>VARCHAR</td>
<td>The minimum number of uppercase letters required in a password.</td>
</tr>
<tr>
<td>PASSWORD_MIN_DIGITS</td>
<td>VARCHAR</td>
<td>The minimum number of digits required in a password.</td>
</tr>
<tr>
<td>PASSWORD_MIN_SYMBOLS</td>
<td>VARCHAR</td>
<td>The minimum of symbols (for example, !, #, $, etc.) required in a password.</td>
</tr>
</tbody>
</table>

**Notes**

Non-superusers querying this table see only the information for the profile to which they are assigned.

**See Also**

- CREATE PROFILE
- ALTER PROFILE
PROJECTION_CHECKPOINT_EPOCHS

Provides details on checkpoint epochs.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_ID</td>
<td>INTEGER</td>
<td>Unique numeric identifier of this projection's node.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of this projection's node.</td>
</tr>
<tr>
<td>PROJECTION_SCHEMA_ID</td>
<td>INTEGER</td>
<td>Unique numeric identifier of the projection schema.</td>
</tr>
<tr>
<td>PROJECTION_SCHEMA</td>
<td>VARCHAR</td>
<td>Name of the projection schema.</td>
</tr>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>Unique numeric identifier of this projection.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>Name of this projection.</td>
</tr>
<tr>
<td>IS_UP_TO_DATE</td>
<td>BOOLEAN</td>
<td>Specifies whether the projection is up to date and available to participate in query execution.</td>
</tr>
<tr>
<td>CHECKPOINT_EPOCH</td>
<td>INTEGER</td>
<td>Checkpoint epoch of the projection on the corresponding node. Data up to and including this epoch is in persistent storage, and can be recovered in the event of node failure.</td>
</tr>
<tr>
<td>WOULD_RECOVER</td>
<td>BOOLEAN</td>
<td>Determines whether data up to and including CHECKPOINT_EPOCH can be used to recover from an unclean shutdown:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• $t$: CHECKPOINT_EPOCH is less than or equal to the cluster's Last Good Epoch, so data up to and including this epoch can be used during recovery.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• $f$: Vertica must use Last Good Epoch to recover data for this projection.</td>
</tr>
</tbody>
</table>

See also: GET_LAST_GOOD_EPOCH
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>IS_BEhind_AHM</td>
<td>BOOLEAN</td>
<td>Specifies whether CHECKPOINT_EPOCH is less than the AHM (ancient history mark). If set to t (true), data for this projection cannot rolled back.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>See also: GET_AHM_EPOCH</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

**Examples**

```sql
=> SELECT epoch FROM t;
epoch
-------
 52
 52
 53
(3 rows)

=> SELECT node_name, projection_schema, projection_name, is_up_to_date, checkpoint_epoch FROM projection_checkpoint_epochs;
node_name       | projection_schema | projection_name | is_up_to_date | checkpoint_epoch
----------------|------------------|----------------|---------------|-----------------|
 v_vmart_node0001 | public           | t_super         | t             | 51              |
 v_vmart_node0001 | public           | p_super         | t             | 51              |
(2 rows)

=> SELECT DO_TM_TASK('moveout','');
 do_tm_task
---------------------------------------------------
Task: moveout
(Table: public.t) (Projection: public.t_super)
(Table: public.p) (Projection: public.p_super)
(1 row)

=> SELECT node_name, projection_schema, projection_name, is_up_to_date, checkpoint_epoch FROM projection_checkpoint_epochs;
node_name       | projection_schema | projection_name | is_up_to_date | checkpoint_epoch
----------------|------------------|----------------|---------------|-----------------|
 v_vmart_node0001 | public           | t_super         | t             | 53              |
 v_vmart_node0001 | public           | p_super         | t             | 53              |
(2 rows)
```
### PROJECTION_COLUMNS

Provides information about projection columns, such as encoding type, sort order, type of statistics, and the time at which columns statistics were last updated.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the projection.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>The projection name for which information is listed.</td>
</tr>
<tr>
<td>PROJECTION_COLUMN_NAME</td>
<td>VARCHAR</td>
<td>The projection column name.</td>
</tr>
<tr>
<td>COLUMN_POSITION</td>
<td>INTEGER</td>
<td>The ordinal position of a projection's column used in the <code>CREATE PROJECTION</code> statement.</td>
</tr>
<tr>
<td>SORT_POSITION</td>
<td>INTEGER</td>
<td>The projection's column sort specification, as specified in <code>CREATE PROJECTION .. ORDER BY</code> clause. If the column is not included in the projection's sort order, <code>SORT_POSITION</code> output is NULL.</td>
</tr>
<tr>
<td>COLUMN_ID</td>
<td>INTEGER</td>
<td>A unique numeric object ID (OID) that identifies the associated projection column object and is assigned by the Vertica catalog. This field is helpful as a key to other system tables.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>DATA_TYPE</td>
<td>VARCHAR</td>
<td>Matches the corresponding table column data type (see $V_{CATALOG}.COLUMNS$). DATA_TYPE is provided as a complement to ENCODING_TYPE.</td>
</tr>
<tr>
<td>ENCODING_TYPE</td>
<td>VARCHAR</td>
<td>The encoding type defined on the projection column.ian</td>
</tr>
<tr>
<td>ACCESS_RANK</td>
<td>INTEGER</td>
<td>The access rank of the projection column. See the ACCESSRANK parameter in the CREATE_PROJECTION statement for more information.</td>
</tr>
<tr>
<td>GROUP_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID (OID) that identifies the group and is assigned by the Vertica catalog.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>The name of the schema in which the projection is stored.</td>
</tr>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog that identifies the table.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The table name that contains the projection.</td>
</tr>
<tr>
<td>TABLE_COLUMN_ID</td>
<td>VARCHAR</td>
<td>A unique VARCHAR ID, assigned by the Vertica catalog, that identifies a column in a table.</td>
</tr>
<tr>
<td>TABLE_COLUMN_NAME</td>
<td>VARCHAR</td>
<td>The projection's corresponding table column.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>name.</td>
<td></td>
<td>name.</td>
</tr>
<tr>
<td>STATISTICS_TYPE</td>
<td>VARCHAR</td>
<td>The type of statistics the column contains:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• NONE: No statistics</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ROWCOUNT: Set by <code>ANALYZE_ROW_COUNT</code></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• FULL: Set by running <code>ANALYZE_STATISTICS</code></td>
</tr>
<tr>
<td>STATISTICS_UPDATED_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>The time at which the columns statistics were last updated by <code>ANALYZE_STATISTICS</code>. By querying this column, along with <code>STATISTICS_TYPE</code> and <code>PROJECTION_COLUMN_NAME</code>, you can identify projection columns whose statistics need updating. See also system table <code>PROJECTIONS</code>.</td>
</tr>
<tr>
<td>IS_EXPRESSION</td>
<td>BOOLEAN</td>
<td>Indicates whether this projection column is calculated with an expression. For aggregate columns, <code>IS_EXPRESSION</code> is always true.</td>
</tr>
<tr>
<td>IS_AGgregate</td>
<td>BOOLEAN</td>
<td>Indicates whether the column is an aggregated column in a live aggregate projection. <code>IS_AGREGATE</code> is always false for Top-K projection columns.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>-----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>PARTITION_BY_POSITION</td>
<td>INTEGER</td>
<td>Position of that column in the PARTITION BY and GROUP BY clauses, if applicable.</td>
</tr>
<tr>
<td>ORDER_BY_POSITION</td>
<td>INTEGER</td>
<td>Set only for Top-K projections, specifies the column's position in the ORDER BY clause, as defined in the projection definition's window partition clause. If the column is omitted from the ORDER BY clause, ORDER_BY_POSITION output is NULL.</td>
</tr>
<tr>
<td>ORDER_BY_TYPE</td>
<td>INTEGER</td>
<td>Type of sort order:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ASC NULLS FIRST</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ASC NULLS LAST</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DESC NULLS FIRST</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DESC NULLS LAST</td>
</tr>
<tr>
<td>COLUMN_EXPRESSION</td>
<td>VARCHAR</td>
<td>Expression that calculates the column value.</td>
</tr>
</tbody>
</table>

**Examples**

See Statistics Data in PROJECTION_COLUMNS

**See Also**

- PROJECTIONS
- ANALYZE_STATISTICS
- CREATE PROJECTION
PROJECTION_DELETE_CONCERNS

Lists projections whose design may cause performance issues when deleting data. This table is generated by calling the EVALUATE_DELETE_PERFORMANCE function. See DELETE and UPDATE Optimization in the Administrator's Guide for more information.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>The ID number of the projection</td>
</tr>
<tr>
<td>PROJECTION_SCHEMA</td>
<td>VARCHAR</td>
<td>The schema containing the projection</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>The projection's name</td>
</tr>
<tr>
<td>CREATION_TIME</td>
<td>TIMESTAMPTZ</td>
<td>When the projection was created</td>
</tr>
<tr>
<td>LAST_MODIFIED_TIME</td>
<td>TIMESTAMPTZ</td>
<td>When the projection was last modified</td>
</tr>
<tr>
<td>COMMENT</td>
<td>VARCHAR</td>
<td>A comment describing the potential delete performance issue.</td>
</tr>
</tbody>
</table>

PROJECTIONS

Provides information about projections.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PROJECTION_SCHEMA_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID that identifies the specific schema containing the projection and is assigned by the Vertica catalog.</td>
</tr>
<tr>
<td>PROJECTION_SCHEMA</td>
<td>VARCHAR</td>
<td>The name of the schema that contains the projection.</td>
</tr>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID that identifies the projection and is assigned by the Vertica catalog.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>The projection name for which information is listed.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>-------------</td>
<td>------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>PROJECTION_BASENAME</td>
<td>VARCHAR</td>
<td>The base name used for other projections. For auto-created projections, <code>projection_basename</code> is identical to the <code>anchor_table_name</code>. For a manually-created projection, <code>projection_basename</code> is the name you supply.</td>
</tr>
<tr>
<td>OWNER_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID that identifies the projection owner and is assigned by the Vertica catalog.</td>
</tr>
<tr>
<td>OWNER_NAME</td>
<td>VARCHAR</td>
<td>The name of the projection's owner.</td>
</tr>
<tr>
<td>ANCHOR_TABLE_ID</td>
<td>INTEGER</td>
<td>The unique numeric identification (OID) of the projection's anchor table.</td>
</tr>
<tr>
<td>ANCHOR_TABLE_NAME</td>
<td>VARCHAR</td>
<td>The name of the projection's anchor table.</td>
</tr>
<tr>
<td>NODE_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID (OID) for any nodes that contain any unsegmented projections.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The names of any nodes that contain the projection. This column returns information for unsegmented projections only.</td>
</tr>
<tr>
<td>IS_PREJOIN</td>
<td>BOOLEAN</td>
<td>Deprecated, always set to f (false).</td>
</tr>
<tr>
<td>CREATED_EPOCH</td>
<td>INTEGER</td>
<td>The epoch in which the projection was created.</td>
</tr>
<tr>
<td>CREATE_TYPE</td>
<td>VARCHAR</td>
<td>The method in which the projection was created:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- CREATE PROJECTION: A custom projection created using a CREATE PROJECTION statement.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- CREATE TABLE: A superprojection that was automatically created when its associated table was created using a CREATE TABLE statement.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- ALTER TABLE: The system automatically created the key projection in response to a non-empty table.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- CREATE TABLE WITH PROJ CLAUSE: A superprojection created using a CREATE TABLE statement.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- DELAYED CREATION: A superprojection that was automatically created when data was loaded into its associated table.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- DESIGNER: A new projection created by the Database Designer.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- SYSTEM TABLE: A projection that was automatically created for a system table.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Rebalancing does not change the CREATE_TYPE value for a projection.</td>
</tr>
<tr>
<td>VERIFIED_FAULT_TOLERANCE</td>
<td>INTEGER</td>
<td>The projection K-safe value. This value can be greater than the database K-safety value (if more replications of a projection exist than are required to meet the database K-safety). This value cannot be less than the database K-safe setting.</td>
</tr>
<tr>
<td>IS_UP_TO_DATE</td>
<td>BOOLEAN</td>
<td>Specifies whether projection data is up to date. Only up-to-date projections are available to participate in query execution.</td>
</tr>
<tr>
<td>HAS_STATISTICS</td>
<td>BOOLEAN</td>
<td>Specifies whether there are statistics for any column in the projection:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- This column returns true only when all non-epoch columns for a table have full statistics. Otherwise, the column returns false. See ANALYZE_STATISTICS.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Projections that have no data never have full statistics. Use system table PROJECTION_STORAGE to determine whether your projection contains data.</td>
</tr>
<tr>
<td>ISSEGMENTED</td>
<td>BOOLEAN</td>
<td>Specifies whether the projection is segmented.</td>
</tr>
<tr>
<td>SEGMENT_EXPRESSION</td>
<td>VARCHAR</td>
<td>The segmentation expression used for the projection. In the following example for the clicks_agg projection, the following values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>hash(clicks.user_id, (clicks.click_time)::date) indicate that the projection was created with the</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>-----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>following expression:</td>
<td></td>
<td>SEGMENTED BY HASH( clicks.user_id, (clicks.click_time)::date)</td>
</tr>
<tr>
<td>SEGMENT_RANGE</td>
<td>VARCHAR</td>
<td>The percentage of projection data stored on each node, according to the segmentation expression. For example, segmenting a projection by the HASH function on all nodes results in a SEGMENT_RANGE value such as the following: implicit range: v_testcr_node0005[33.3%] v_testcr_node0006[33.3%] v_testcr_node0004[33.3%]</td>
</tr>
<tr>
<td>IS_SUPER_PROJECTION</td>
<td>BOOLEAN</td>
<td>Specifies whether a projection is a superprojection.</td>
</tr>
<tr>
<td>IS_KEYCONSTRAINT_PROJECTION</td>
<td>BOOLEAN</td>
<td>Indicates whether a projection is a key constraint projection:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• t: A key constraint projection that validates a key constraint. (Vertica uses the projection to efficiently enforce at least one enabled key constraint.)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• f: Not a projection that validates a key constraint.</td>
</tr>
<tr>
<td>HAS_EXPRESSIONS</td>
<td>BOOLEAN</td>
<td>Specifies whether this projection has expressions that define the column values. HAS_EXPRESSIONS is always true for live aggregate projections.</td>
</tr>
<tr>
<td>ISAggregate_PROJECTION</td>
<td>BOOLEAN</td>
<td>Specifies whether this projection is a live aggregate projection.</td>
</tr>
<tr>
<td>AGGREGATE_TYPE</td>
<td>VARCHAR</td>
<td>Specifies the type of live aggregate projection:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• GROUPBY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• TOPK</td>
</tr>
<tr>
<td>IS_SHARED</td>
<td>BOOLEAN</td>
<td>Indicates whether the projection is located on shared storage.</td>
</tr>
</tbody>
</table>
See Also

PROJECTION_COLUMNS

RESOURCE_POOL_DEFAULTS

Returns default parameter settings for built-in and user-defined resource pools. Use ALTER RESOURCE_POOL to restore resource pool parameters to their default settings.

For information about valid parameters for built-in resource pools and their default settings, see Built-In Resource Pools Configuration.

To obtain a resource pool's current settings, query system table RESOURCE_POOLS.

Privileges

None

RESOURCE_POOLS

Displays settings for built-in and user-defined resource pools. For information about defining resource pools, see CREATE RESOURCE POOL and ALTER RESOURCE POOL.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NAME</td>
<td>VARCHAR</td>
<td>The name of this resource pool.</td>
</tr>
<tr>
<td>IS_INTERNAL</td>
<td>BOOLEAN</td>
<td>Specifies whether this pool is a built-in pool.</td>
</tr>
<tr>
<td>MEMORIESIZE</td>
<td>VARCHAR</td>
<td>The amount of memory allocated to this resource pool.</td>
</tr>
<tr>
<td>MAXMEMORIESIZE</td>
<td>VARCHAR</td>
<td>Value assigned as the maximum size this resource pool can grow by</td>
</tr>
<tr>
<td></td>
<td></td>
<td>borrowing memory from the GENERAL pool.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>MAXQUERYMEMORYSIZE</td>
<td>VARCHAR</td>
<td>The maximum amount of memory allocated by this pool to process any query</td>
</tr>
<tr>
<td>EXECUTIONPARALLELISM</td>
<td>INTEGER</td>
<td>Limits the number of threads used to process any single query issued in this resource pool</td>
</tr>
<tr>
<td>PRIORITY</td>
<td>INTEGER</td>
<td>Specifies priority of queries in this pool when they compete for resources in the GENERAL pool.</td>
</tr>
</tbody>
</table>
| RUNTIMEPRIORITY           | VARCHAR   | The run-time priority defined for this pool, indicates how many run-time resources (CPU, I/O bandwidth) the Resource Manager should dedicate to running queries in the resource pool. Valid values are:  
  - HIGH  
  - MEDIUM (default)  
  - LOW  
  These values are relative to each other. Queries with a HIGH run-time priority are given more CPU and I/O resources than those with a MEDIUM or LOW run-time priority. |
<p>| RUNTIMEPRIORITYTHRESHOLD  | INTEGER   | Limits in seconds how soon a query must finish before the Resource Manager assigns to it the resource pool's RUNTIMEPRIORITY setting. |
| QUEUETIMEOUT              | INTEGER INTERVAL | The maximum length of time requests can wait for resources to become available before being rejected, specified in seconds or as an interval. This value is set by the pool's QUEUETIMEOUT parameter. |</p>
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PLANNEDCONCURRENCY</td>
<td>INTEGER</td>
<td>The preferred number of queries that execute concurrently in this resource pool, specified by the pool's PLANNEDCONCURRENCY parameter.</td>
</tr>
<tr>
<td>MAXCONCURRENCY</td>
<td>INTEGER</td>
<td>The maximum number of concurrent execution slots available to the resource pool, specified by the pool MAXCONCURRENCY parameter.</td>
</tr>
<tr>
<td>RUNTIMECAP</td>
<td>INTERVAL</td>
<td>The maximum time a query in the pool can execute.</td>
</tr>
<tr>
<td>SINGLEINITIATOR</td>
<td>BOOLEAN</td>
<td>Set for backward compatibility.</td>
</tr>
<tr>
<td>CPUAFFINITYSET</td>
<td>VARCHAR</td>
<td>The set of CPUs on which queries associated with this pool are executed. For example:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- 0, 2–4: Specifies CPUs 0, 2, 3, and 4</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- 25%: A percentage of available CPUs, rounded down to whole CPUs.</td>
</tr>
<tr>
<td>CPUAFFINITYMODE</td>
<td>VARCHAR</td>
<td>Specifies whether to share usage of the CPUs assigned to this resource pool by CPUAFFINITYSET, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- SHARED: Queries that run in this pool share its CPUAFFINITYSET CPUs with other Vertica resource pools.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- EXCLUSIVE: Dedicates CPUAFFINITYSET CPUs to this resource pool only, and excludes other Vertica resource pools. If CPUAFFINITYSET is set as a percentage, then that percentage of CPU resources is dedicated to this pool only.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-----------</td>
<td>-------------</td>
</tr>
</tbody>
</table>
| available to Vertica is assigned solely for this resource pool.  
- **ANY**: Queries in this resource pool can run on any CPU. | | |
| CASCADETO | VARCHAR | A secondary resource pool for executing queries that exceed the RUNTIMECAP setting of this resource pool. | |

**ROLES**

Contains the names of all roles the user can access, along with any roles that have been assigned to those roles.

**Tip:**

You can also use the function **HAS_ROLE** to see if a role is available to a user.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ASSIGNED_ROLES</td>
<td>VARCHAR</td>
<td>The names of any roles that have been granted to this role. By enabling the role, the user also has access to the privileges of these additional roles.</td>
</tr>
<tr>
<td>NAME</td>
<td>VARCHAR</td>
<td>The name of a role that the user can access.</td>
</tr>
<tr>
<td>ROLE_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the role.</td>
</tr>
<tr>
<td>LDAP_DN</td>
<td>VARCHAR</td>
<td>Indicates whether or not the Vertica Analytic Database role maps to an LDAP Link group. When the column is set to dn, the Vertica role maps to LDAP Link.</td>
</tr>
</tbody>
</table>
### Column Name | Data Type | Description
--- | --- | ---
LDAP_URI_HASH | VARCHAR | The URI hash number for the LDAP role.
IS_ORPHANED_FROM_LDAP | VARCHAR | Indicates if the role is disconnected (orphaned) from LDAP, valid values are:
  - t - role is orphaned
  - f - role is not orphaned

For more information see [Troubleshooting LDAP Link Issues](#).

### See Also
- GRANTS
- HAS_ROLE
- USERS

### ROUTING_RULES
Lists the routing rules that map incoming IP addresses to a load balancing group.

### Column Name | Data Type | Description
--- | --- | ---
NAME | VARCHAR | The name of the routing rule.
SOURCE_ADDRESS | VARCHAR | The IP address range in CIDR format that this rule applies to.
DESTINATION_NAME | VARCHAR | The load balance group that handles connections for this rule.

### Example
```sql
=> SELECT * FROM routing_rules;
- [ RECORD 1 ]-----------------------------
   name | internal_clients
   source_address | 192.168.1.0/24
```
See Also

SCHEMATA

Provides information about schemas in the database.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica catalog, which identifies the specific schema.</td>
</tr>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>Schema name for which information is listed.</td>
</tr>
<tr>
<td>SCHEMA_OWNER_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica catalog, which identifies the owner who created the schema.</td>
</tr>
<tr>
<td>SCHEMA_OWNER</td>
<td>VARCHAR</td>
<td>Name of the owner who created the schema.</td>
</tr>
<tr>
<td>SYSTEM_SCHEMA_CREATOR</td>
<td>VARCHAR</td>
<td>Creator information for system schema or NULL for non-system schema</td>
</tr>
<tr>
<td>CREATE_TIME</td>
<td>TIMESTAMPTZ</td>
<td>Time when the schema was created.</td>
</tr>
<tr>
<td>IS_SYSTEM_SCHEMA</td>
<td>BOOLEAN</td>
<td>Indicates whether the schema was created for system use, where t is true and f is false.</td>
</tr>
</tbody>
</table>

Privileges

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.
# SEQUENCES

Displays information about sequences.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SEQUENCE_SCHEMA</td>
<td>VARCHAR</td>
<td>Schema in which the sequence was created.</td>
</tr>
<tr>
<td>SEQUENCE_NAME</td>
<td>VARCHAR</td>
<td>Name of the sequence defined in the CREATE SEQUENCE statement.</td>
</tr>
<tr>
<td>OWNER_NAME</td>
<td>VARCHAR</td>
<td>Name of the owner.</td>
</tr>
<tr>
<td>IDENTITY_TABLE_NAME</td>
<td>VARCHAR</td>
<td>If created by an AUTO_INCREMENT or IDENTITY column, the name of its table.</td>
</tr>
<tr>
<td>SESSION_CACHE_COUNT</td>
<td>INTEGER</td>
<td>Count of values cached in a session.</td>
</tr>
<tr>
<td>ALLOW_CYCLE</td>
<td>BOOLEAN</td>
<td>Values allowed to cycle when a sequence reaches its minimum or maximum value. See CYCLE</td>
</tr>
<tr>
<td>OUTPUT_ORDERED</td>
<td>BOOLEAN</td>
<td>Values guaranteed to be ordered (always false).</td>
</tr>
<tr>
<td>INCREMENT_BY</td>
<td>INTEGER</td>
<td>Sequence values are incremented by this number (negative for reverse sequences).</td>
</tr>
<tr>
<td>MINIMUM</td>
<td>INTEGER</td>
<td>Minimum value the sequence can generate.</td>
</tr>
<tr>
<td>MAXIMUM</td>
<td>INTEGER</td>
<td>Maximum value the sequence can generate.</td>
</tr>
<tr>
<td>CURRENT_VALUE</td>
<td>INTEGER</td>
<td>Specifies how many sequence numbers Vertica has distributed to the nodes in your cluster. Includes all nodes.</td>
</tr>
<tr>
<td>SEQUENCE_SCHEMA_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica</td>
</tr>
</tbody>
</table>
### Column Name | Data Type | Description
---|---|---
catalog | | catalog, which identifies the schema.
SEQUENCE_ID | INTEGER | A unique numeric ID assigned by the Vertica catalog, which identifies the sequence.
OWNER_ID | INTEGER | A unique numeric ID assigned by the Vertica catalog, which identifies the user who created the sequence.
IDENTITY_TABLE_ID | INTEGER | A unique numeric ID assigned by the Vertica catalog, which identifies the table to which the column belongs (if created by an auto_increment or identity column).

## Examples

### Create a simple sequence:

```sql
=> CREATE SEQUENCE my_seq MAXVALUE 5000 START 150;
CREATE SEQUENCE
```

### Return information about the sequence you just created:

```sql
=> \x
Expanded display is on.
=> SELECT * FROM sequences;
+-[ RECORD 1 ]-+-------------------------
| sequence_schema | public |
| sequence_name | my_seq |
| owner_name | dbadmin |
| identity_table_name | |
| session_cache_count | 250000 |
| allow_cycle | f |
| output_ordered | f |
| increment_by | 1 |
| minimum | 1 |
| maximum | 5000 |
| current_value | 149 |
| sequence_schema_id | 45035996273704966 |
| sequence_id | 45035996273844996 |
| owner_id | 45035996273704962 |
| identity_table_id | 0 |
```

An identity column is a sequence available only for numeric column types. To identify what column in a table, if any, is an identity column, search the COLUMNS table to find the identity column in a table:
=> CREATE TABLE testid (c1 IDENTITY(1, 1, 1000), c2 INT);
=> \x
Expanded display is on.
=> SELECT * FROM COLUMNS WHERE is_identity='t' AND table_name='testid';

| RECORD 1 |----------------------------------------|
| table_id | 45035996274150730 |
| table_schema | public |
| table_name | testid |
| is_system_table | f |
| column_name | c1 |
| data_type | int |
| data_type_id | 6 |
| data_type_length | 8 |
| character_maximum_length | |
| numeric_precision | |
| numeric_scale | |
| datetime_precision | |
| interval_precision | |
| ordinal_position | 1 |
| is_nullable | f |
| column_default | |
| is_identity | t |

Use the SEQUENCES table to get detailed information about the sequence in testid:

=> SELECT * FROM sequences WHERE identity_table_name='testid';

| RECORD 1 |------------------------------------------|
| sequence_schema | public |
| sequence_name | testid_c1_seq |
| owner_name | dbadmin |
| identity_table_name | testid |
| session_cache_count | 1000 |
| allow_cycle | f |
| output_ordered | f |
| increment_by | 1 |
| minimum | 1 |
| maximum | 9223372036854775807 |
| current_value | 0 |
| sequence_schema_id | 45035996273704976 |
| sequence_id | 45035996274150770 |
| owner_id | 45035996273704962 |
| identity_table_id | 45035996274150768 |

Use the vsql command \ds to return a list of sequences. The following results show the two sequences created in the preceding examples. If more sequences existed, the table would list them.

The CurrentValue of the new sequence is one less than the start number you specified in the CREATE SEQUENCE and IDENTITY commands, because you have not yet used NEXTVAL to instantiate the sequences to assign their cache or supply their first start values.

=> \ds
List of Sequences
| RECORD 1 |-----------------------------------------|
| Schema | public |
### SESSION_SUBSCRIPTIONS

Lists the session subscriptions in the database. Shows the session view of the node subscriptions. Session subscriptions are used when running queries within the session.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_OID</td>
<td>INTEGER</td>
<td>The OID of the node.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the subscribed node.</td>
</tr>
<tr>
<td>SHARD_OID</td>
<td>INTEGER</td>
<td>The OID of the shard.</td>
</tr>
<tr>
<td>SHARD_NAME</td>
<td>VARCHAR</td>
<td>The name of the shard the node is subscribed to.</td>
</tr>
<tr>
<td>IS_PARTICIPATING</td>
<td>BOOLEAN</td>
<td>Defines whether or not the subscription is participating in the session.</td>
</tr>
</tbody>
</table>

#### Example

```sql
=> SELECT * FROM SESSION_SUBSCRIPTIONS;
-[ RECORD 1 ]-----------------------------
node_oid     | 45035996273704978
node_name    | v_eon_db_node0001
shard_oid    | 45035996273704980
shard_name   | replica
is_participating | t
...```
SHARDS

Lists the shards in your database.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SHARD_OID</td>
<td>INTEGER</td>
<td>The OID of the shard.</td>
</tr>
<tr>
<td>SHARD_NAME</td>
<td>VARCHAR</td>
<td>The name of the shard.</td>
</tr>
<tr>
<td>SHARD_TYPE</td>
<td>VARCHAR</td>
<td>The type of the shard.</td>
</tr>
<tr>
<td>LOWER_HASH_BOUND</td>
<td>VARCHAR</td>
<td>The lower hash bound of the shard.</td>
</tr>
<tr>
<td>UPPER_HASH_BOUND</td>
<td>VARCHAR</td>
<td>The upper hash bound of the shard.</td>
</tr>
<tr>
<td>IS_REPLICATED</td>
<td>BOOLEAN</td>
<td>Defines if the shard is replicated.</td>
</tr>
<tr>
<td>HAS_OBJECTS</td>
<td>BOOLEAN</td>
<td>Defines if the shard contains objects.</td>
</tr>
</tbody>
</table>

Example

```sql
=> SELECT * FROM SHARDS;
- [ RECORD 1 ]----------------------------------------
  shard_oid | 45035996273704980
  shard_name | replica
  shard_type | Replica
  lower_hash_bound
  upper_hash_bound
  is_replicated | t
  has_objects | t
  ...
```

STORAGE_LOCATIONS

Provides information about storage locations, their IDs labels, and status.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LOCATION_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the storage location.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name on which the storage location exists.</td>
</tr>
<tr>
<td>LOCATION_PATH</td>
<td>VARCHAR</td>
<td>The path where the storage location is mounted.</td>
</tr>
<tr>
<td>LOCATION_USAGE</td>
<td>VARCHAR</td>
<td>The type of information stored in the location:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- DATA: Only data is stored in the location.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- TEMP: Only temporary files that are created during loads or queries are stored in the location.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- DATA,TEMP: Both types of files are stored in the location.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- USER: The storage location can be used by non-dbadmin users, who are granted access to the storage location.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- CATALOG: The area is used for the Vertica catalog. This usage is set internally and cannot be removed or changed.</td>
</tr>
<tr>
<td>SHARING_TYPE</td>
<td>VARCHAR</td>
<td>How this location is shared among database nodes, if it is:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- SHARED: The path used by the storage location is used by all nodes. See the SHARED parameter to CREATE LOCATION.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- COMMUNAL: the location is used for communal storage in Eon Mode.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- NONE: The location is not shared among nodes.</td>
</tr>
<tr>
<td>IS_RETIRED</td>
<td>BOOLEAN</td>
<td>Whether the storage location has been retired. This column has a value of t (true) if the location is retired, or f (false) if it is not.</td>
</tr>
<tr>
<td>LOCATION_LABEL</td>
<td>VARCHAR</td>
<td>The label associated with a specific storage location, added with the ALTER_LOCATION_LABEL function.</td>
</tr>
<tr>
<td>RANK</td>
<td>INTEGER</td>
<td>The Access Rank value either assigned or supplied to the storage location, as described in Prioritizing Column Access Speed.</td>
</tr>
<tr>
<td>THROUGHPUT</td>
<td>INTEGER</td>
<td>The throughput performance of the storage location,</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td>throughput</td>
<td>REAL</td>
<td>measured in MB/sec. You can get location performance values using <code>MEASURE_LOCATION_PERFORMANCE</code>, and set them with the <code>SET_LOCATION_PERFORMANCE</code> function.</td>
</tr>
<tr>
<td>latency</td>
<td>INTEGER</td>
<td>The measured latency of the storage location as number of data seeks per second. You can get location performance values using <code>MEASURE_LOCATION_PERFORMANCE</code>, and set them with the <code>SET_LOCATION_PERFORMANCE</code> function.</td>
</tr>
<tr>
<td>max_size</td>
<td>INTEGER</td>
<td>Maximum size of the storage location in bytes.</td>
</tr>
</tbody>
</table>

**Privileges**

Must be a superuser.

**Example**

```sql
=> SELECT * FROM STORAGE_LOCATIONS;
- [ RECORD 1 ]---------------------------------------------
  location_id    | 45035996273784984
  node_name      | v_vmart_node0001
  location_path  | /home/dbadmin/VMart/v_vmart_node0001_data
  location_usage | DATA, TEMP
  sharing_type   | NONE
  is_retired     | f
  location_label | rank | 0
  throughput     | 0
  latency        | 0
  max_size       | 20G
- [ RECORD 2 ]---------------------------------------------
  location_id    | 45035996273785108
  node_name      | v_vmart_node0002
  location_path  | /home/dbadmin/VMart/v_vmart_node0002_data
  location_usage | DATA, TEMP
  sharing_type   | NONE
  is_retired     | f
  location_label | rank | 0
  throughput     | 0
  latency        | 0
  max_size       | 10G
  ...
See Also

- DISK_STORAGE
- MEASURE_LOCATION_PERFORMANCE
- SET_LOCATION_PERFORMANCE
- STORAGE_POLICIES
- STORAGE_USAGE
- Storage Management Functions

SUBCLUSTERS

This table lists all of the subclusters defined in the database. It contains an entry for each node in the database listing which subcluster it belongs to. Any subcluster that does not contain a node has a single entry in this table with empty NODE_NAME and NODE_OID columns. This table is only populated if the database is running in Eon Mode.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SUBCLUSTER_OID</td>
<td>INTEGER</td>
<td>Unique identifier for the subcluster.</td>
</tr>
<tr>
<td>SUBCLUSTER_NAME</td>
<td>VARCHAR</td>
<td>The name of the subcluster.</td>
</tr>
<tr>
<td>NODE_OID</td>
<td>INTEGER</td>
<td>The catalog-assigned ID of the node.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node.</td>
</tr>
<tr>
<td>PARENT_OID</td>
<td>INTEGER</td>
<td>The unique ID of the parent of the node (the database).</td>
</tr>
<tr>
<td>PARENT_NAME</td>
<td>VARCHAR</td>
<td>The name of the parent of the node (the database name).</td>
</tr>
<tr>
<td>IS_DEFAULT</td>
<td>BOOLEAN</td>
<td>Whether the subcluster is the default cluster.</td>
</tr>
<tr>
<td>IS_PRIMARY</td>
<td>BOOLEAN</td>
<td>Whether the subcluster is a primary subcluster.</td>
</tr>
</tbody>
</table>
Example

```sql
=> \x
Expanded display is on.

=> select * from subclusters;
- [ RECORD 1 ]------------------------
subcluster_oid | 45035996273704996
subcluster_name | default_subcluster
node_oid | 45035996273704978
node_name | v_verticadb_node001
parent_oid | 45035996273704976
parent_name | verticadb
is_default | t
is_primary | t

- [ RECORD 2 ]------------------------
subcluster_oid | 45035996273704996
subcluster_name | default_subcluster
node_oid | 45035996273836976
node_name | v_verticadb_node002
parent_oid | 45035996273704976
parent_name | verticadb
is_default | t
is_primary | t

- [ RECORD 3 ]------------------------
subcluster_oid | 45035996273704996
subcluster_name | default_subcluster
node_oid | 45035996273836980
node_name | v_verticadb_node003
parent_oid | 45035996273704976
parent_name | verticadb
is_default | t
is_primary | t

- [ RECORD 4 ]------------------------
subcluster_oid | 45035996273841894
subcluster_name | analytics_cluster
node_oid |
node_name |
parent_oid | 45035996273704976
parent_name | verticadb
is_default | f
is_primary | t
```

See Also

SYSTEM_COLUMNS

Provides table column information for SYSTEM_TABLES.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the table.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>The schema name for which information is listed.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The table name for which information is listed.</td>
</tr>
<tr>
<td>IS_SYSTEM_TABLE</td>
<td>BOOLEAN</td>
<td>Indicates whether the table is a system table, where t is true and f is false.</td>
</tr>
<tr>
<td>COLUMN_ID</td>
<td>VARCHAR</td>
<td>A unique VARCHAR ID, assigned by the Vertica catalog, that identifies a column in a table.</td>
</tr>
<tr>
<td>COLUMN_NAME</td>
<td>VARCHAR</td>
<td>The column name for which information is listed in the database.</td>
</tr>
<tr>
<td>DATA_TYPE</td>
<td>VARCHAR</td>
<td>The data type assigned to the column; for example VARCHAR(16).</td>
</tr>
<tr>
<td>DATA_TYPE_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the data type.</td>
</tr>
<tr>
<td>DATA_TYPE_LENGTH</td>
<td>INTEGER</td>
<td>The maximum allowable length of the data type.</td>
</tr>
<tr>
<td>CHARACTER_MAXIMUM_LENGTH</td>
<td>INTEGER</td>
<td>The maximum allowable length of the column.</td>
</tr>
<tr>
<td>NUMERIC_PRECISION</td>
<td>INTEGER</td>
<td>The number of significant decimal digits.</td>
</tr>
<tr>
<td>NUMERIC_SCALE</td>
<td>INTEGER</td>
<td>The number of fractional digits.</td>
</tr>
<tr>
<td>DATETIME_PRECISION</td>
<td>INTEGER</td>
<td>For TIMESTAMP data type, returns the declared precision; returns null if no precision was declared.</td>
</tr>
<tr>
<td>INTERVAL_PRECISION</td>
<td>INTEGER</td>
<td>The number of fractional digits retained in the seconds field.</td>
</tr>
<tr>
<td>ORDINAL_POSITION</td>
<td>INTEGER</td>
<td>The position of the column respective to other columns in the table.</td>
</tr>
<tr>
<td>IS_NULLABLE</td>
<td>BOOLEAN</td>
<td>Indicates whether the column can contain null values, where t is true and f is false.</td>
</tr>
<tr>
<td>COLUMN_DEFAULT</td>
<td>VARCHAR</td>
<td>The default value of a column, such as empty or expression.</td>
</tr>
</tbody>
</table>
## SYSTEM_TABLES

Returns a list of all system table names.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TABLE_SCHEMA_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the schema.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>The schema name in which the system table resides, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• V_CATALOG</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• V_MONITOR</td>
</tr>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the table.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The name of the system table.</td>
</tr>
<tr>
<td>TABLE_DESCRIPTION</td>
<td>VARCHAR</td>
<td>A description of the system table's purpose.</td>
</tr>
<tr>
<td>IS_SUPERUSER_ONLY</td>
<td>BOOLEAN</td>
<td>Specifies whether the table is accessible only by superusers.</td>
</tr>
<tr>
<td>IS_MONITORABLE</td>
<td>BOOLEAN</td>
<td>Specifies whether the table is accessible by a user with the SYSMONITOR role enabled.</td>
</tr>
<tr>
<td>IS_ACCESSIBLE DURING LOCKDOWN</td>
<td>BOOLEAN</td>
<td>Specifies whether non-superuser access to this system table is restricted after RESTRICT_SYSTEM_TABLES_ACCESS is called. By default, Vertica respects this setting and uses it to restrict system table access. To enable non-superuser access to all system tables, you must explicitly call RESTRICT_SYSTEM_TABLES_ACCESS. In general, this field is set to f (false) for system tables that contain information that is typically needed by most users, such as TYPES. Conversely, this field is set to t (true) for tables with data that should be</td>
</tr>
</tbody>
</table>
### TABLE_CONSTRAINTS

Provides information about table constraints.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CONSTRAINT_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the constraint.</td>
</tr>
<tr>
<td>CONSTRAINT_NAME</td>
<td>VARCHAR</td>
<td>The name of the constraint, if specified as UNIQUE, FOREIGN KEY, NOT NULL, PRIMARY KEY, or CHECK.</td>
</tr>
<tr>
<td>CONSTRAINT_SCHEMA_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the schema containing the constraint.</td>
</tr>
<tr>
<td>CONSTRAINT_KEY_COUNT</td>
<td>INTEGER</td>
<td>The number of constraint keys.</td>
</tr>
<tr>
<td>FOREIGN_KEY_COUNT</td>
<td>INTEGER</td>
<td>The number of foreign keys.</td>
</tr>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the table.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The name of the table that contains the UNIQUE, FOREIGN KEY, NOT NULL, or PRIMARY KEY constraint</td>
</tr>
<tr>
<td>FOREIGN_TABLE_ID</td>
<td>INTEGER</td>
<td>The unique object ID of the foreign table referenced in a foreign key constraint (zero if not a foreign key constraint).</td>
</tr>
<tr>
<td>CONSTRAINT_TYPE</td>
<td>CHAR</td>
<td>Indicates the constraint type.</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Valid Values:</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• c — check</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• f — foreign</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• p — primary</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• u — unique</td>
</tr>
</tbody>
</table>

restricted, such as database settings and user-specific information.
### See Also

**ANALYZE_CONSTRAINTS**

## TABLES

Provides information about all tables in the database.

**Tip:**
Columns TABLE_SCHEMA and TABLE_NAME are case sensitive. To query TABLES on these columns, use the case-insensitive ILIKE predicate. For example:

```sql
SELECT table_schema, table_name FROM v_catalog.tables WHERE table_schema ILIKE 'Store%';
```

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TABLE_SCHEMA_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID that identifies the schema and is assigned by the Vertica catalog.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>The schema name for which information is listed.</td>
</tr>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID that identifies the table and is assigned by the Vertica catalog.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The table name for which information is listed.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>OWNER_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID that identifies the owner and is assigned by the Vertica catalog.</td>
</tr>
<tr>
<td>OWNER_NAME</td>
<td>VARCHAR</td>
<td>The name of the user who created the table.</td>
</tr>
<tr>
<td>IS_TEMP_TABLE</td>
<td>BOOLEAN</td>
<td>Indicates whether this table is a temporary table.</td>
</tr>
<tr>
<td>IS_SYSTEM_TABLE</td>
<td>BOOLEAN</td>
<td>Indicates whether table is a system table.</td>
</tr>
<tr>
<td>FORCE_OUTER</td>
<td>INTEGER</td>
<td>Specifies whether this table is joined to another as an inner or outer input. For details, see Controlling Join Inputs in Analyzing Data.</td>
</tr>
<tr>
<td>IS_FLEXTABLE</td>
<td>BOOLEAN</td>
<td>Indicates whether the table is a Flex table.</td>
</tr>
<tr>
<td>IS_SHARED</td>
<td>BOOLEAN</td>
<td>Indicates whether the table is located on shared storage.</td>
</tr>
<tr>
<td>Note:</td>
<td></td>
<td>In Eon Mode, temporary tables are never shared. If IS_TEMP_TABLE is set to true, Vertica ignores IS_SHARED settings.</td>
</tr>
<tr>
<td>TABLE_HASAgregarate_PROJECTION</td>
<td>BOOLEAN</td>
<td>Indicates whether the table has live aggregate projections.</td>
</tr>
<tr>
<td>SYSTEM_TABLE_CREATOR</td>
<td>VARCHAR</td>
<td>The name of the process that created the table, such as Designer.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------------------</td>
<td>-------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>PARTITION_EXPRESSION</td>
<td>VARCHAR</td>
<td>The table's <a href="#">partition expression</a>.</td>
</tr>
<tr>
<td>CREATE_TIME</td>
<td>TIMESTAMP</td>
<td>Returns the timestamp, indicating when the table was created.</td>
</tr>
<tr>
<td>TABLE_DEFINITION</td>
<td>VARCHAR</td>
<td>The COPY statement table definition. This column is applicable only to external tables.</td>
</tr>
<tr>
<td>RECOVER_PRIORITY</td>
<td>INTEGER</td>
<td>The priority rank for the table for a <a href="#">Recovery By Table</a>.</td>
</tr>
<tr>
<td>STORAGE_MODE</td>
<td>INTEGER</td>
<td>Specifies the <a href="#">load method</a> a table uses, set to one of the following integer values: 0: The initial value for all tables that pre-date Vertica 9.3.x 1: Direct 5: Trickle 6: Auto (default)</td>
</tr>
<tr>
<td>PARTITION_GROUP_EXPRESSION</td>
<td>VARCHAR</td>
<td>The expression of a GROUP BY clause that qualifies a table's <a href="#">partition clause</a>.</td>
</tr>
<tr>
<td>ACTIVE_PARTITION_COUNT</td>
<td>INTEGER</td>
<td>Specifies a table's active partition count as set by <a href="#">CREATE TABLE</a> or <a href="#">ALTER TABLE</a>. If null, the table gets its active partition count from configuration parameter <a href="#">ActivePartitionCount</a>. For details, see <a href="#">Active and Inactive Partitions</a> in the Administrator's Guide.</td>
</tr>
</tbody>
</table>
Examples

Find when tables were created:

```sql
=> SELECT table_schema, table_name, create_time FROM tables;
```

<table>
<thead>
<tr>
<th>table_schema</th>
<th>table_name</th>
<th>create_time</th>
</tr>
</thead>
<tbody>
<tr>
<td>public</td>
<td>customer_dimension</td>
<td>2011-08-15 11:18:25.784203-04</td>
</tr>
<tr>
<td>public</td>
<td>promotion_dimension</td>
<td>2011-08-15 11:18:25.850592-04</td>
</tr>
<tr>
<td>public</td>
<td>date_dimension</td>
<td>2011-08-15 11:18:25.892347-04</td>
</tr>
<tr>
<td>public</td>
<td>vendor_dimension</td>
<td>2011-08-15 11:18:25.942805-04</td>
</tr>
<tr>
<td>public</td>
<td>employee_dimension</td>
<td>2011-08-15 11:18:25.966985-04</td>
</tr>
<tr>
<td>public</td>
<td>shipping_dimension</td>
<td>2011-08-15 11:18:25.999394-04</td>
</tr>
<tr>
<td>online_sales</td>
<td>online_page_dimension</td>
<td>2011-08-15 11:18:27.007329-04</td>
</tr>
<tr>
<td>online_sales</td>
<td>call_center_dimension</td>
<td>2011-08-15 11:18:27.476844-04</td>
</tr>
<tr>
<td>online_sales</td>
<td>online_sales_fact</td>
<td>2011-08-15 11:18:27.49749-04</td>
</tr>
</tbody>
</table>
(15 rows)

Find out whether certain tables are temporary and flex tables:

```sql
=> SELECT distinct table_name, table_schema, is_temp_table, is_flextable FROM v_catalog.tables
   WHERE table_name ILIKE 't%';
```

<table>
<thead>
<tr>
<th>table_name</th>
<th>table_schema</th>
<th>is_temp_table</th>
<th>is_flextable</th>
</tr>
</thead>
<tbody>
<tr>
<td>t2_temp</td>
<td>public</td>
<td>t</td>
<td>t</td>
</tr>
<tr>
<td>tt_keys</td>
<td>public</td>
<td>f</td>
<td>f</td>
</tr>
<tr>
<td>t2_temp_keys</td>
<td>public</td>
<td>f</td>
<td>f</td>
</tr>
<tr>
<td>t3</td>
<td>public</td>
<td>t</td>
<td>f</td>
</tr>
<tr>
<td>t1</td>
<td>public</td>
<td>f</td>
<td>f</td>
</tr>
<tr>
<td>t9_keys</td>
<td>public</td>
<td>f</td>
<td>f</td>
</tr>
<tr>
<td>t2_keys</td>
<td>public</td>
<td>f</td>
<td>t</td>
</tr>
<tr>
<td>t6</td>
<td>public</td>
<td>t</td>
<td>f</td>
</tr>
<tr>
<td>t5</td>
<td>public</td>
<td>f</td>
<td>f</td>
</tr>
<tr>
<td>t2</td>
<td>public</td>
<td>f</td>
<td>t</td>
</tr>
<tr>
<td>t8</td>
<td>public</td>
<td>f</td>
<td>f</td>
</tr>
<tr>
<td>t7</td>
<td>public</td>
<td>t</td>
<td>f</td>
</tr>
<tr>
<td>tt</td>
<td>public</td>
<td>t</td>
<td>t</td>
</tr>
<tr>
<td>t2_keys_keys</td>
<td>public</td>
<td>f</td>
<td>f</td>
</tr>
<tr>
<td>t9</td>
<td>public</td>
<td>t</td>
<td>t</td>
</tr>
</tbody>
</table>
(15 rows)

TEXT_INDICES

Provides summary information about the text indices in Vertica.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>INDEX_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID that identifies the index and is assigned by the Vertica catalog.</td>
</tr>
<tr>
<td>INDEX_NAME</td>
<td>VARCHAR</td>
<td>The name of the text index.</td>
</tr>
<tr>
<td>INDEX_SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The schema name of the text index.</td>
</tr>
<tr>
<td>SOURCE_TABLE_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID that identifies the table and is assigned by the Vertica catalog.</td>
</tr>
<tr>
<td>SOURCE_TABLE_NAME</td>
<td>VARCHAR</td>
<td>The name of the source table used to build the index.</td>
</tr>
<tr>
<td>SOURCE_TABLE_SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The schema name of the source table.</td>
</tr>
<tr>
<td>TOKENIZER_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID that identifies the tokenizer and is assigned by the Vertica catalog.</td>
</tr>
<tr>
<td>TOKENIZER_NAME</td>
<td>VARCHAR</td>
<td>The name of the tokenizer used when building the index.</td>
</tr>
<tr>
<td>TOKENIZER_SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The schema name of the tokenizer.</td>
</tr>
<tr>
<td>STEMMER_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID that identifies the stemmer and is assigned by the Vertica catalog.</td>
</tr>
<tr>
<td>STEMMER_NAME</td>
<td>VARCHAR</td>
<td>The name of the stemmer used when building the index.</td>
</tr>
<tr>
<td>STEMMER_SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The schema name of the stemmer.</td>
</tr>
<tr>
<td>TEXT_COL</td>
<td>VARCHAR</td>
<td>The text column used to build the index.</td>
</tr>
</tbody>
</table>

**TYPES**

Provides information about supported data types. This table does not include complex types; see [COMPLEX_TYPES](#) instead.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>ODBC_TYPE</td>
<td>INTEGER</td>
<td>The numerical ODBC type.</td>
</tr>
<tr>
<td>ODBC_SUBTYPE</td>
<td>INTEGER</td>
<td>The numerical ODBC subtype, used to differentiate types such as time and interval that have multiple subtypes.</td>
</tr>
<tr>
<td>MIN_SCALE</td>
<td>INTEGER</td>
<td>The minimum number of digits supported to the right of the decimal point for the data type.</td>
</tr>
<tr>
<td>MAX_SCALE</td>
<td>INTEGER</td>
<td>The maximum number of digits supported to the right of the decimal point for the data type. A value of 0 is used for types that do not use decimal points.</td>
</tr>
<tr>
<td>COLUMN_SIZE</td>
<td>INTEGER</td>
<td>The number of characters required to display the type. See: <a href="http://msdn.microsoft.com/en-us/library/windows/desktop/ms711786%28v=VS.85%29.aspx">http://msdn.microsoft.com/en-us/library/windows/desktop/ms711786%28v=VS.85%29.aspx</a> for the details on COLUMN_SIZE for each type.</td>
</tr>
<tr>
<td>INTERVAL_MASK</td>
<td>INTEGER</td>
<td>For data types that are intervals, the bitmask to determine the range of the interval from the Vertica TYPE_ID. Details are available in the Vertica SDK.</td>
</tr>
<tr>
<td>TYPE_NAME</td>
<td>VARCHAR</td>
<td>The data type name associated with a particular data type ID.</td>
</tr>
<tr>
<td>CREATION_PARAMETERS</td>
<td>VARCHAR</td>
<td>A list of keywords, separated by commas, corresponding to each parameter that the application may specify in parentheses when using the name that is returned in the TYPE_NAME field. The keywords in the list can be any of the following: length, precision, or scale. They appear in the order that the syntax requires them to be used.</td>
</tr>
</tbody>
</table>

**USER_AUDITS**

Lists the results of database and object size audits generated by users calling the AUDIT function. See Monitoring Database Size for License Compliance in the Administrator's Guide for more information.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SIZEBYTES</td>
<td>INTEGER</td>
<td>The estimated raw data size of the database</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>The ID of the user who generated the audit</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>The name of the user who generated the audit</td>
</tr>
<tr>
<td>OBJECT_ID</td>
<td>INTEGER</td>
<td>The ID of the object being audited</td>
</tr>
<tr>
<td>OBJECT_TYPE</td>
<td>VARCHAR</td>
<td>The type of object being audited (table, schema, etc.)</td>
</tr>
<tr>
<td>OBJECT_SCHEMA</td>
<td>VARCHAR</td>
<td>The schema containing the object being audited</td>
</tr>
<tr>
<td>OBJECT_NAME</td>
<td>VARCHAR</td>
<td>The name of the object being audited</td>
</tr>
<tr>
<td>AUDITED_SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The name of the schema on which you want to query HISTORICAL data.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>After running audit on a table, you can drop the table. In this case, object_schema becomes NULL.</td>
</tr>
<tr>
<td>AUDITED_OBJECT_NAME</td>
<td>VARCHAR</td>
<td>The name of the object on which you want to query HISTORICAL data.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>After running audit on a table, you can drop the table. In this case, object_name becomes NULL.</td>
</tr>
<tr>
<td>LICENSE_NAME</td>
<td>VARCHAR</td>
<td>The name of the license. After running a compliance audit, the value for this column is always vertica.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>--------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>AUDIT_START_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>When the audit started</td>
</tr>
<tr>
<td>AUDIT_END_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>When the audit finished</td>
</tr>
<tr>
<td>CONFIDENCE_LEVEL_PERCENT</td>
<td>FLOAT</td>
<td>The confidence level of the size estimate</td>
</tr>
<tr>
<td>ERROR_TOLERANCE_PERCENT</td>
<td>FLOAT</td>
<td>The error tolerance used for the size estimate</td>
</tr>
<tr>
<td>USED_SAMPLING</td>
<td>BOOLEAN</td>
<td>Whether data was randomly sampled (if false, all of the data was analyzed)</td>
</tr>
<tr>
<td>CONFIDENCE_INTERVAL_LOWER_BOUND_BYTES</td>
<td>INTEGER</td>
<td>The lower bound of the data size estimate within the confidence level</td>
</tr>
<tr>
<td>CONFIDENCE_INTERVAL_UPPER_BOUND_BYTES</td>
<td>INTEGER</td>
<td>The upper bound of the data size estimate within the confidence level</td>
</tr>
<tr>
<td>SAMPLE_COUNT</td>
<td>INTEGER</td>
<td>The number of data samples used to generate the estimate</td>
</tr>
<tr>
<td>CELL_COUNT</td>
<td>INTEGER</td>
<td>The number of cells in the database</td>
</tr>
</tbody>
</table>

**USER_CLIENT_AUTH**

Provides information about the client authentication methods that are associated with database users. You associate an authentication method with a user using [GRANT](https://www.vertica.com/docs/9.3.x/EN/ngrant.html) *(Authentication)*.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>USER_OID</td>
<td>INTEGER</td>
<td>A unique identifier for that user.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user.</td>
</tr>
</tbody>
</table>
### USER_FUNCTION_PARAMETERS

Provides information about the parameters of a C++ user-defined function (UDx). You can only view parameters that have the `Properties.visible` parameter set to TRUE.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR (128)</td>
<td>The schema to which the function belongs.</td>
</tr>
<tr>
<td>FUNCTION_NAME</td>
<td>VARCHAR (128)</td>
<td>The name assigned by the user to the user-defined function.</td>
</tr>
<tr>
<td>FUNCTION_TYPE</td>
<td>VARCHAR (128)</td>
<td>The type of user-defined function. For example, 'User Defined Function'.</td>
</tr>
<tr>
<td>FUNCTION_ARGUMENT_TYPE</td>
<td>VARCHAR (8192)</td>
<td>The number and data types of input arguments for the function.</td>
</tr>
<tr>
<td>PARAMETER_NAME</td>
<td>VARCHAR (128)</td>
<td>The name of the parameter for the user-defined function.</td>
</tr>
<tr>
<td>DATA_TYPE</td>
<td>VARCHAR (128)</td>
<td>The data type of the parameter.</td>
</tr>
<tr>
<td>DATA_TYPE_ID</td>
<td>INTEGER</td>
<td>A number specifying the ID for the parameter's data type.</td>
</tr>
<tr>
<td>DATA_TYPE_LENGTH</td>
<td>INTEGER</td>
<td>The maximum length of the parameter's data type.</td>
</tr>
<tr>
<td>IS_REQUIRED</td>
<td>BOOLEAN</td>
<td>Indicates whether the parameter is required or not. If set to TRUE, and you don't provide the</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>--------------</td>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td>parameter, Vertica throws an error.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>CAN_BE_NULL</td>
<td>BOOLEAN</td>
<td>Indicates whether the parameter can be passed as a NULL value. If set to FALSE, you pass the parameter with a NULL value, Vertica throws an error.</td>
</tr>
<tr>
<td>COMMENT</td>
<td>VARCHAR(128)</td>
<td>A user-supplied description of the parameter.</td>
</tr>
</tbody>
</table>

**Privileges**

Any user can query the USER_FUNCTION_PARAMETERS table. However, users can only see table information about those UDx functions which the user has permission to use.

**See Also**

- Developing User-Defined Extensions (UDxs)
- UDx Parameters

**USER_FUNCTIONS**

Returns metadata about user-defined SQL functions (which store commonly used SQL expressions as a function in the Vertica catalog) and user-defined functions.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The name of the schema in which this function exists.</td>
</tr>
<tr>
<td>FUNCTION_NAME</td>
<td>VARCHAR</td>
<td>The name assigned by the user to the SQL function or user-defined function.</td>
</tr>
<tr>
<td>PROCEDURE_TYPE</td>
<td>VARCHAR</td>
<td>The type of user-defined function. For example, 'User Defined Function'.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>FUNCTION_RETURN_TYPE</td>
<td>VARCHAR</td>
<td>The data type name that the SQL function returns.</td>
</tr>
<tr>
<td>FUNCTION_ARGUMENT_TYPE</td>
<td>VARCHAR</td>
<td>The number and data types of parameters for the function.</td>
</tr>
<tr>
<td>FUNCTION_DEFINITION</td>
<td>VARCHAR</td>
<td>The SQL expression that the user defined in the SQL function's function body.</td>
</tr>
<tr>
<td>VOLATILITY</td>
<td>VARCHAR</td>
<td>The SQL function's volatility (whether a function returns the same output given the same input). Can be immutable, volatile, or stable.</td>
</tr>
<tr>
<td>IS STRICT</td>
<td>BOOLEAN</td>
<td>Indicates whether the SQL function is strict, where t is true and f is false.</td>
</tr>
<tr>
<td>IS FENCED</td>
<td>BOOLEAN</td>
<td>Indicates whether the function runs in Fenced Mode or not.</td>
</tr>
<tr>
<td>COMMENT</td>
<td>VARCHAR</td>
<td>A comment about this function provided by the function creator.</td>
</tr>
</tbody>
</table>

**Notes**

- The volatility and strictness of a SQL function are automatically inferred from the function definition in order that Vertica determine the correctness of usage, such as where an immutable function is expected but a volatile function is provided.
- The volatility and strictness of a UDx is defined by the UDx's developer.

**Example**

Create a SQL function called myzeroifnull in the public schema:

```sql
=> CREATE FUNCTION myzeroifnull(x INT) RETURN INT
   AS BEGIN
       RETURN (CASE WHEN (x IS NOT NULL) THEN x ELSE 0 END);
   END;
```

Now query the USER_FUNCTIONS table. The query returns just the myzeroifnull macro because it is the only one created in this schema:
=> SELECT * FROM user_functions;
- [ RECORD 1 ]---------------------------------------------------------------
schema_name | public
function_name | myzeroifnull
procedure_type | User Defined Function
function_return_type | Integer
function_argument_type | x Integer
function_definition | RETURN CASE WHEN (x IS NOT NULL) THEN x ELSE 0 END
volatility | immutable
isStrict | f
isFenced | f
comment | |

See Also

- CREATE FUNCTION (SQL)
- ALTER FUNCTION (Scalar)
- DROP FUNCTION

USER_PROCESSES

Provides information about external procedures that have been defined for Vertica. User see only the procedures they can execute.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PROCEDURE_NAME</td>
<td>VARCHAR</td>
<td>The name given to the external procedure through the CREATE PROCEDURE statement.</td>
</tr>
<tr>
<td>PROCEDURE_ARGUMENTS</td>
<td>VARCHAR</td>
<td>Lists arguments for the external procedure.</td>
</tr>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>Indicates the schema in which the external procedure is defined.</td>
</tr>
</tbody>
</table>

Example

=> SELECT * FROM user_procedures;
<table>
<thead>
<tr>
<th>procedure_name</th>
<th>procedure_arguments</th>
<th>schema_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>helloplanet</td>
<td>arg1 Varchar</td>
<td>public</td>
</tr>
</tbody>
</table>
(1 row)
USER_TRANSFORMS

Lists the currently-defined user-defined transform functions (UDTFs).

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The name of the schema containing the UDTF.</td>
</tr>
<tr>
<td>FUNCTION_NAME</td>
<td>VARCHAR</td>
<td>The SQL function name assigned by the user.</td>
</tr>
<tr>
<td>FUNCTION_RETURN_TYPE</td>
<td>VARCHAR</td>
<td>The data types of the columns the UDTF returns.</td>
</tr>
<tr>
<td>FUNCTION_ARGUMENT_TYPE</td>
<td>VARCHAR</td>
<td>The data types of the columns that make up the input row.</td>
</tr>
<tr>
<td>FUNCTION_DEFINITION</td>
<td>VARCHAR</td>
<td>A string containing the name of the factory class for the UDTF and the name of the library that contains it.</td>
</tr>
<tr>
<td>IS_FENCED</td>
<td>BOOLEAN</td>
<td>Whether the UDTF runs in fenced mode.</td>
</tr>
</tbody>
</table>

Privileges

No explicit permissions are required; however, users see only UDTFs contained in schemas to which they have read access.

See Also

- Transform Functions (UDTFs)
- CREATE TRANSFORM FUNCTION

USERS

Provides information about all users in the database.
**Tip:**
To see if a role has been assigned to a user, call the function `HAS_ROLE`.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the user.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>The user name for which information is listed.</td>
</tr>
<tr>
<td>IS_SUPER_USER</td>
<td>BOOLEAN</td>
<td>A system flag, where ( t ) (true) identifies the superuser created at the time of installation. All other users are denoted by ( f ) (false).</td>
</tr>
<tr>
<td>PROFILE_NAME</td>
<td>VARCHAR</td>
<td>The name of the profile to which the user is assigned. The profile controls the user's password policy.</td>
</tr>
<tr>
<td>IS_LOCKED</td>
<td>BOOLEAN</td>
<td>Whether the user's account is locked. A locked user cannot log into the system.</td>
</tr>
<tr>
<td>LOCK_TIME</td>
<td>TIMESTAMPTZ</td>
<td>When the user's account was locked. Used to determine when to automatically unlock the account, if the user's profile has a PASSWORD_LOCK_TIME parameter set.</td>
</tr>
<tr>
<td>RESOURCEPOOL</td>
<td>VARCHAR</td>
<td>The resource pool to which the user is assigned.</td>
</tr>
<tr>
<td>MEMORY_CAP_KB</td>
<td>VARCHAR</td>
<td>The maximum amount of memory a query run by the user can consume, in kilobytes.</td>
</tr>
<tr>
<td>TEMP_SPACE_CAP_KB</td>
<td>VARCHAR</td>
<td>The maximum amount of temporary disk space a query run by the user can consume, in kilobytes.</td>
</tr>
<tr>
<td>RUN_TIME_CAP</td>
<td>VARCHAR</td>
<td>The maximum amount of time any of the user's queries are allowed to run.</td>
</tr>
<tr>
<td>MAX_CONNECTIONS</td>
<td>VARCHAR</td>
<td>The maximum number of connections allowed for this user.</td>
</tr>
<tr>
<td>CONNECTION_LIMIT_MODE</td>
<td>VARCHAR</td>
<td>Indicates whether the user sets connection limits through the node or in database mode.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------</td>
<td>--------------</td>
<td>------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>IDLE_SESSION_TIMEOUT</td>
<td>VARCHAR</td>
<td>The time the system waits before timing out the user’s idle session. Maximum value is 1 year. See Year-Month Subtype Units for valid intervals.</td>
</tr>
<tr>
<td>GRACE_PERIOD</td>
<td>VARCHAR</td>
<td>Specifies how long a user query can block on any session socket, while awaiting client input or output. If the socket is blocked for a continuous period that exceeds the grace period setting, the server shuts down the socket and throws a fatal error. The session is then terminated.</td>
</tr>
<tr>
<td>ALL_ROLES</td>
<td>VARCHAR</td>
<td>Roles assigned to the user. An asterisk in ALL_ROLES output means role granted WITH ADMIN OPTION. See Database Roles in the Administrator's Guide.</td>
</tr>
<tr>
<td>DEFAULT_ROLES</td>
<td>VARCHAR</td>
<td>Default roles assigned to the user. An asterisk in DEFAULT_ROLES output means role granted WITH ADMIN OPTION. See Enabling Roles Automatically in the Administrator's Guide.</td>
</tr>
<tr>
<td>SEARCH_PATH</td>
<td>VARCHAR</td>
<td>Sets the default schema search path for the user. See Setting Search Paths in the Administrator's Guide.</td>
</tr>
<tr>
<td>LDAP_DN</td>
<td>VARCHAR</td>
<td>Indicates whether or not the Vertica Analytic Database user maps to an LDAP Link user. When the column is set to dn, the Vertica user maps to LDAP Link.</td>
</tr>
<tr>
<td>LDAP_URI_HASH</td>
<td>INTEGER</td>
<td>The URI hash number for the LDAP user.</td>
</tr>
<tr>
<td>IS_ORPHANED_FROM_LDAP</td>
<td>BOOLEAN</td>
<td>Indicates if the user is disconnected (orphaned) from LDAP, set to one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>t: User is orphaned</td>
</tr>
<tr>
<td></td>
<td></td>
<td>f: User is not orphaned</td>
</tr>
<tr>
<td></td>
<td></td>
<td>For more information see Troubleshooting LDAP Link Issues.</td>
</tr>
</tbody>
</table>
See Also

- GRANTS
- HAS_ROLE

**VIEW_COLUMNS**

Provides view attribute information.

![Note:](image)

If you drop a table that is referenced by a view, Vertica does not drop the view. However, attempts to access information about it from VIEW_COLUMNS return an error that the view is invalid.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog that identifies this view.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>The name of this view's schema.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The view name.</td>
</tr>
<tr>
<td>COLUMN_ID</td>
<td>VARCHAR</td>
<td>A unique VARCHAR ID, assigned by the Vertica catalog, that identifies a column in this view.</td>
</tr>
<tr>
<td>COLUMN_NAME</td>
<td>VARCHAR</td>
<td>The name of a column in this view.</td>
</tr>
<tr>
<td>DATA_TYPE</td>
<td>VARCHAR</td>
<td>The data type of a view column.</td>
</tr>
<tr>
<td>DATA_TYPE_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies a view column's data type.</td>
</tr>
<tr>
<td>DATA_TYPE_LENGTH</td>
<td>INTEGER</td>
<td>The data type's maximum length.</td>
</tr>
<tr>
<td>CHARACTER_MAXIMUM_LENGTH</td>
<td>INTEGER</td>
<td>The column's maximum length, valid only for character types.</td>
</tr>
<tr>
<td>NUMERIC_PRECISION</td>
<td>INTEGER</td>
<td>The column's number of significant decimal digits.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>-------------</td>
<td>-------------------------------------------------------</td>
</tr>
<tr>
<td>NUMERIC_SCALE</td>
<td>INTEGER</td>
<td>The column's number of fractional digits.</td>
</tr>
<tr>
<td>DATETIME_PRECISION</td>
<td>INTEGER</td>
<td>For TIMESTAMP data type, returns the declared precision; returns null if no precision was declared.</td>
</tr>
<tr>
<td>INTERVAL_PRECISION</td>
<td>INTEGER</td>
<td>The number of fractional digits retained in the seconds field.</td>
</tr>
<tr>
<td>ORDINAL_POSITION</td>
<td>INTEGER</td>
<td>The position of the column relative to other columns in the view.</td>
</tr>
</tbody>
</table>

**See Also**

VIEWS

**VIEW_TABLES**

Shows details about view-related dependencies, including the table that reference a view, its schema, and owner.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the view.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>Name of the view schema.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>Name of the view.</td>
</tr>
<tr>
<td>REFERENCE_TABLE_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the view's source table.</td>
</tr>
<tr>
<td>REFERENCE_TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>Name of the view's source table schema.</td>
</tr>
<tr>
<td>REFERENCE_TABLE_NAME</td>
<td>VARCHAR</td>
<td>Name of the view's source table.</td>
</tr>
<tr>
<td>REFERENCE_TABLE_OWNER_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the view owner.</td>
</tr>
</tbody>
</table>
VIEWS

Provides information about all views within the system. See Views for more information.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TABLE_SCHEMA_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the view schema.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>The name of the view schema.</td>
</tr>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the view.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The view name.</td>
</tr>
<tr>
<td>OWNER_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the view owner.</td>
</tr>
<tr>
<td>OWNER_NAME</td>
<td>VARCHAR</td>
<td>View owner's user name</td>
</tr>
<tr>
<td>VIEW_DEFINITION</td>
<td>VARCHAR</td>
<td>The query that defines the view.</td>
</tr>
<tr>
<td>IS_SYSTEM_VIEW</td>
<td>BOOLEAN</td>
<td>Indicates whether the view is a system view.</td>
</tr>
<tr>
<td>SYSTEM_VIEW_CREATOR</td>
<td>VARCHAR</td>
<td>View creator's user name.</td>
</tr>
<tr>
<td>CREATE_TIME</td>
<td>TIMESTAMP</td>
<td>Specifies when this view was created.</td>
</tr>
<tr>
<td>IS_LOCAL_TEMP_VIEW</td>
<td>BOOLEAN</td>
<td>Indicates whether this view is a temporary view stored locally.</td>
</tr>
<tr>
<td>INHERIT_PRIVILEGES</td>
<td>BOOLEAN</td>
<td>Indicates whether inherited privileges are enabled for this view. For details, see Setting Privilege Inheritance on Tables and Views in the Administrator's Guide.</td>
</tr>
</tbody>
</table>

See Also

VIEW_COLUMNS
V_MONITOR Schema

The system tables in this section reside in the v_monitor schema. These tables provide information about the health of the Vertica database.

ACTIVE_EVENTS

Returns all active events in the cluster. See Monitoring Events.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name where the event occurred.</td>
</tr>
<tr>
<td>EVENT_CODE</td>
<td>INTEGER</td>
<td>A numeric ID that indicates the type of event. See Event Types for a list of event type codes.</td>
</tr>
<tr>
<td>EVENT_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the specific event.</td>
</tr>
<tr>
<td>EVENT_SEVERITY</td>
<td>VARCHAR</td>
<td>The severity of the event from highest to lowest. These events are based on standard syslog severity types.</td>
</tr>
<tr>
<td>EVENT_POSTED_TIMESTAMP</td>
<td>TIMESTAMP</td>
<td>The year, month, day, and time the event was reported. The time is posted in military time.</td>
</tr>
<tr>
<td>EVENT_EXPIRATION</td>
<td>VARCHAR</td>
<td>The year, month, day, and time the event expire. The time is posted in military time. If the cause of the event is still active, the event</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>-----------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>is posted again.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>EVENT_CODE_DESCRIPTION</td>
<td>VARCHAR</td>
<td>A brief description of the event and details pertinent to the specific situation.</td>
</tr>
<tr>
<td>EVENT_PROBLEM_DESCRIPTION</td>
<td>VARCHAR</td>
<td>A generic description of the event.</td>
</tr>
<tr>
<td>REPORTING_NODE</td>
<td>VARCHAR</td>
<td>The name of the node within the cluster that reported the event.</td>
</tr>
<tr>
<td>EVENT_SENT_TO_CHANNELS</td>
<td>VARCHAR</td>
<td>The event logging mechanisms that are configured for Vertica. These can include vertica.log, (configured by default) syslog, and SNMP.</td>
</tr>
<tr>
<td>EVENT_POSTED_COUNT</td>
<td>INTEGER</td>
<td>Tracks the number of times an event occurs. Rather than posting the same event multiple times, Vertica posts the event once and then counts the number of additional instances in which the event occurs.</td>
</tr>
</tbody>
</table>

**ALLOCATOR_USAGE**

Provides real-time information on the allocation and reuse of memory pools for a Vertica node.

There are two memory pools in Vertica, global and SAL. The global memory pool is related to Vertica catalog objects. The SAL memory pool is related to the system storage layer. These memory pools are physical structures from which Vertica allocates and reuses portions of memory.

Within the memory pools, there are two allocation types. Both global and SAL memory pools include chunk and object memory allocation types.

- *Chunk* allocations are from tiered storage, and are grouped into sizes, in bytes, that are powers of 2.
- *Object* allocations are object types, for example, a table or projection. Each object assumes a set size.

The table provides detailed information on these memory pool allocations.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node from which Vertica has collected this allocator information.</td>
</tr>
<tr>
<td>POOL_NAME</td>
<td>VARCHAR</td>
<td>One of two memory pools:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- global: Memory pool is related to Vertica catalog objects.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- SAL: Memory pool is related to the system storage layer.</td>
</tr>
<tr>
<td>ALLOCATION_TYPE</td>
<td>VARCHAR</td>
<td>One of two memory allocation types:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- chunk: Chunk allocations are grouped into sizes that are powers of 2.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- object: Object allocations assume a set amount of memory based upon the specific object.</td>
</tr>
<tr>
<td>UNIT_SIZE</td>
<td>INTEGER</td>
<td>The size, in bytes, of the memory allocation.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>For example, if the allocation type is a table (an object type), then Vertica allots 8 bytes.</td>
</tr>
<tr>
<td>FREE_COUNT</td>
<td>INTEGER</td>
<td>Indicates the count of blocks of freed memory that Vertica has reserved for future memory needs.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>For example, if you delete a table, Vertica reserves the 8 bytes originally allotted for the table. The 8 bytes freed become 1 unit of memory that Vertica adds to this column.</td>
</tr>
<tr>
<td>FREE_BYTES</td>
<td>INTEGER</td>
<td>Indicates the number of freed memory bytes.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>For example, with a table deletion, Vertica adds 8 bytes to this column.</td>
</tr>
<tr>
<td><strong>Note:</strong></td>
<td></td>
<td>Vertica does not release memory after originally allocating it, unless the node or database is restarted.</td>
</tr>
<tr>
<td>USED_COUNT</td>
<td>INTEGER</td>
<td>Indicates the count of in-use blocks for this</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------</td>
<td>-------------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>ALLOCATION_NAME</td>
<td>VARCHAR</td>
<td>Provides the name of the allocation type.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• If the allocation is an object type, provides the name of the object. For example, CAT::Schema. Object types can also have the name internal, meaning that the object is an internal data structure. Those object types that are not internal areprefaced with either CAT or SAL. Those prefaced with CAT indicate memory from the global memory pool. SAL indicates memory from the system storage memory pool. • If the allocation type is chunk, indicates a power of 2 in this field to represent the number of bytes assumed by the chunk. For example, 2^5.</td>
</tr>
</tbody>
</table>

**Used by**
- allocation.
- For example, if your database includes two table objects, Vertica adds 2 to this column.

**Used Bytes**
- INTEGER
- The number of bytes of in-use blocks of memory.
- For example, if your database includes two table objects, each of which assume 8 bytes, Vertica adds 16 to this column.

**Total Size**
- INTEGER
- Indicates the number of bytes that is the sum of all free and used memory.

**Capture Time**
- TIMESTAMPTZ
- Indicates the current timestamp for when Vertica collected the for this table.
Sample: How Memory Pool Memory is Allotted, Retained, and Freed

The following table shows sample column values based upon a hypothetical example. The sample illustrates how column values change based upon addition or deletion of a table object.

- When you add a table object (t1), Vertica assumes a UNIT_SIZE of 8 bytes, with a USED_COUNT of 1.
- When you add a second table object (t2), the USED_COUNT increases to 2. Since each object assumes 8 bytes, USED_BYTES increases to 16.
- When you delete one of the two table objects, Vertica USED_COUNT decreases to 1, and USED_BYTES decreases to 8. Since Vertica retains the memory for future use, FREE_BYTES increases to 8, and FREE_COUNT increases to 1.
- Finally, when you create a new table object (t3), Vertica frees the memory for reuse. FREE_COUNT and FREE_BYTES return to 0.

<table>
<thead>
<tr>
<th>Column Names</th>
<th>Add One Table Object (t1)</th>
<th>Add a Second Table Object (t2)</th>
<th>Delete a Table Object (t2)</th>
<th>Create a New Table Object (t3)</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>v_vmart_node0001</td>
<td>v_vmart_node0001</td>
<td>v_vmart_node0001</td>
<td>v_vmart_node0001</td>
</tr>
<tr>
<td>POOL_NAME</td>
<td>global</td>
<td>global</td>
<td>global</td>
<td>global</td>
</tr>
<tr>
<td>ALLOCATION_TYPE</td>
<td>object</td>
<td>object</td>
<td>object</td>
<td>object</td>
</tr>
<tr>
<td>UNIT_SIZE</td>
<td>8</td>
<td>8</td>
<td>8</td>
<td>8</td>
</tr>
<tr>
<td>FREE_COUNT</td>
<td>0</td>
<td>0</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>FREE_BYTES</td>
<td>0</td>
<td>0</td>
<td>8</td>
<td>0</td>
</tr>
<tr>
<td>USED_COUNT</td>
<td>1</td>
<td>2</td>
<td>1</td>
<td>2</td>
</tr>
<tr>
<td>USED_BYTES</td>
<td>8</td>
<td>16</td>
<td>8</td>
<td>16</td>
</tr>
<tr>
<td>TOTAL_SIZE</td>
<td>8</td>
<td>16</td>
<td>16</td>
<td>16</td>
</tr>
</tbody>
</table>
Example

The following example shows one sample record for a chunk allocation type, and one for an object type.

`=> \x
Expanded display is on.

=> select * from allocator_usage;
-[ RECORD 1 ]-----------------------------------------------
node\_name | v\_vmart\_node0004
pool\_name | global
allocation\_type | chunk
unit\_size | 8
free\_count | 1069
free\_bytes | 8552
used\_count | 7327
used\_bytes | 58616
total\_size | 67168
allocation\_name | 2^3

.-

-[ RECORD 105 ]-----------------------------------------------
node\_name | v\_vmart\_node0004
pool\_name | SAL
allocation\_type | object
unit\_size | 128
free\_count | 0
free\_bytes | 0
used\_count | 2
used\_bytes | 256
total\_size | 256
capture\_time | 2017-05-24 14:44:30.153892-04
allocation\_name | SAL::WOSAlloc

.-

.-

.-
**COLUMN_STORAGE**

Returns the amount of disk storage used by each column of each projection on each node. *WOS* data is stored by row, so per-column byte counts are not available.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
<tr>
<td>COLUMN_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the column.</td>
</tr>
<tr>
<td>COLUMN_NAME</td>
<td>VARCHAR</td>
<td>The column name for which information is listed.</td>
</tr>
<tr>
<td>ROW_COUNT</td>
<td>INTEGER</td>
<td>The number of rows in the column.</td>
</tr>
<tr>
<td>USED_BYTES</td>
<td>INTEGER</td>
<td>The disk storage allocation of the column in bytes.</td>
</tr>
<tr>
<td>ENCODINGS</td>
<td>VARCHAR</td>
<td>The encoding type for the column.</td>
</tr>
<tr>
<td>COMPRESSION</td>
<td>VARCHAR</td>
<td>The compression type for the column. You can compare ENCODINGS and COMPRESSION columns to see how different encoding types affect column storage when optimizing for compression.</td>
</tr>
<tr>
<td>WOS_ROW_COUNT</td>
<td>INTEGER</td>
<td>The number of WOS rows in the column.</td>
</tr>
<tr>
<td>ROS_ROW_COUNT</td>
<td>INTEGER</td>
<td>The number of ROS rows in the column.</td>
</tr>
<tr>
<td>ROS_USED_BYTES</td>
<td>INTEGER</td>
<td>The number of ROS bytes in the column.</td>
</tr>
<tr>
<td>ROS_COUNT</td>
<td>INTEGER</td>
<td>The number of ROS containers.</td>
</tr>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the projection.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>The associated projection name for the column.</td>
</tr>
<tr>
<td>PROJECTION_SCHEMA</td>
<td>VARCHAR</td>
<td>The name of the schema associated with the</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------</td>
<td>--------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>ANCHOR_TABLE_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the anchor table.</td>
</tr>
<tr>
<td>ANCHOR_TABLE_NAME</td>
<td>VARCHAR</td>
<td>The associated table name.</td>
</tr>
<tr>
<td>ANCHOR_TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>The associated table's schema name.</td>
</tr>
<tr>
<td>ANCHOR_TABLE_COLUMN_ID</td>
<td>VARCHAR</td>
<td>A unique VARCHAR ID, assigned by the Vertica catalog, that identifies a</td>
</tr>
<tr>
<td></td>
<td></td>
<td>column in a table.</td>
</tr>
<tr>
<td>ANCHOR_TABLE_COLUMN_NAME</td>
<td>VARCHAR</td>
<td>The name of the anchor table.</td>
</tr>
</tbody>
</table>

**COMMUNAL_CLEANUP_RECORDS**

This system table lists files that Vertica considers leaked on an Eon Mode communal storage. Leaked files are files that are detected as needing deletion but were missed by the normal cleanup mechanisms. This information helps you determine how much space on the communal storage you can reclaim or have reclaimed by cleaning up the leaked files.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>detection_timestamp</td>
<td>TIMESTAMPZ</td>
<td>Timestamp at which the file was detected as leaked.</td>
</tr>
<tr>
<td>location_path</td>
<td>VARCHAR</td>
<td>The path of communal storage location.</td>
</tr>
<tr>
<td>file_name</td>
<td>VARCHAR</td>
<td>The name of the leaked file.</td>
</tr>
<tr>
<td>size_in_bytes</td>
<td>INTEGER</td>
<td>The size of the leaked file in bytes.</td>
</tr>
<tr>
<td>queued_for_delete</td>
<td>BOOLEAN</td>
<td>Whether or not the file was queued for deletion. Note that files queued for</td>
</tr>
<tr>
<td></td>
<td></td>
<td>deletion might not be deleted right away. Also, a subsequent clean_</td>
</tr>
<tr>
<td></td>
<td></td>
<td>communal_storage will still report these files as leaked if the files</td>
</tr>
<tr>
<td></td>
<td></td>
<td>hadn't already been deleted.</td>
</tr>
</tbody>
</table>
Example

```sql
=> SELECT clean_communal_storage('true');

--
-- CLEAN COMMUNAL STORAGE
-- Total leaked files: 10
-- Total size: 217088
-- Files have been queued for deletion.
-- Check communal_cleanup_records for more information.
(1 row)

=> SELECT * FROM communal_cleanup_records;

detection_timestamp | location_path | size_in_bytes | queued_for_delete | file_name
|---------------------|--------------|---------------|-------------------|-----------
2018-05-01 17:01:34.045955-04 | s3://chumbucket/ | 28672 | t | 0200000000000000000000000000000000000000000009_0.gt
2018-05-01 17:01:34.045966-04 | s3://chumbucket/ | 28672 | t | 0200000000000000000000000000000000000000000005_0.gt
2018-05-01 17:01:34.045952-04 | s3://chumbucket/ | 36864 | t | 0200000000000000000000000000000000000000000001_0.gt
2018-05-01 17:01:34.045974-04 | s3://chumbucket/ | 36864 | t | 0200000000000000000000000000000000000000000008_0.gt
2018-05-01 17:01:34.045981-04 | s3://chumbucket/ | 12288 | t | 020000000000000000000000000000000000000000002_0.gt
2018-05-01 17:01:34.045986-04 | s3://chumbucket/ | 8192 | t | 0200000000000000000000000000000000000000000007_0.gt
2018-05-01 17:01:34.045991-04 | s3://chumbucket/ | 16384 | t | 0200000000000000000000000000000000000000000010_0.gt
2018-05-01 17:01:34.046001-04 | s3://chumbucket/ | 24576 | t | 0200000000000000000000000000000000000000000005_0.gt
2018-05-01 17:01:34.046026-04 | s3://chumbucket/ | 4096 | t | 0200000000000000000000000000000000000000000009_0.gt
2018-05-01 17:01:34.046033-04 | s3://chumbucket/ | 20480 | t | 0200000000000000000000000000000000000000000004_0.gt
(10 rows)
```

See Also

CLEAN_COMMUNAL_STORAGE

COMMUNAL_TRUNCATION_STATUS

Stores information on the state of the cluster in the case of a catalog truncation event.
### CURRENT_CATALOG_VERSION
- **Data Type**: VARCHAR
- **Description**: Current value of the catalog truncation version (CTV).

### CLUSTER_TRUNCATION_VERSION
- **Data Type**: VARCHAR
- **Description**: The value of the CTV from the `cluster_config.json` file.

## Example

```
=> SELECT * FROM COMMUNAL_TRUNCATION_STATUS;
```

<table>
<thead>
<tr>
<th>current_catalog_version</th>
<th>cluster_truncation_version</th>
</tr>
</thead>
<tbody>
<tr>
<td>35</td>
<td>35</td>
</tr>
</tbody>
</table>

## CONFIGURATION_CHANGES

Records the change history of system **configuration parameters**. This information is useful for identifying:

- Who changed the configuration parameter value
- When the configuration parameter was changed
- Whether nonstandard settings were in effect in the past

### Column Description

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EVENT_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Time when the row was recorded.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Identifier of the user who changed configuration parameters.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user who changed configuration parameters at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td>PARAMETER</td>
<td>VARCHAR</td>
<td>Name of the changed parameter. See Configuration Parameters in the Administrator's Guide for a detailed list of supported parameters.</td>
</tr>
<tr>
<td>VALUE</td>
<td>VARCHAR</td>
<td>New value of the configuration parameter.</td>
</tr>
</tbody>
</table>

### Privileges

Superuser

### CONFIGURATION_PARAMETERS

Provides information about configuration parameters currently in use by the system that are configurable at the database, node, or session level.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node names on the cluster for which information is listed. ALL indicates that all the nodes have the same value.</td>
</tr>
<tr>
<td>PARAMETER_NAME</td>
<td>VARCHAR</td>
<td>The name of the configurable parameter. For names of supported parameters, see Configuration Parameter Categories in the Administrator's Guide.</td>
</tr>
<tr>
<td>CURRENT_VALUE</td>
<td>VARCHAR</td>
<td>The value of the current setting for the parameter.</td>
</tr>
<tr>
<td>RESTART_VALUE</td>
<td>VARCHAR</td>
<td>The value of the parameter after the next restart.</td>
</tr>
<tr>
<td>DATABASE_VALUE</td>
<td>VARCHAR</td>
<td>The value that is set at the database level. If no database-level value is set, the value reflects the default value.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------</td>
<td>------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>DEFAULT_VALUE</td>
<td>VARCHAR</td>
<td>The default value for the parameter.</td>
</tr>
<tr>
<td>CURRENT_LEVEL</td>
<td>VARCHAR</td>
<td>Level at which CURRENT_VALUE is set. Valid values: Node, database, session, or default.</td>
</tr>
<tr>
<td>RESTART_LEVEL</td>
<td>VARCHAR</td>
<td>Level at which the parameter will be set after the next restart. Valid values: Node, database, or default.</td>
</tr>
<tr>
<td>IS_MISMATCH</td>
<td>BOOLEAN</td>
<td>A t (true) setting indicates CURRENT_VALUE and RESTART_VALUE do not match.</td>
</tr>
<tr>
<td>GROUPS</td>
<td>VARCHAR</td>
<td>Any group to which the parameter belongs (for example, Security Parameters).</td>
</tr>
<tr>
<td>ALLOWED_LEVELS</td>
<td>VARCHAR</td>
<td>Indicates level or levels at which the specified parameter can be set. Valid values: Node, database, or session.</td>
</tr>
<tr>
<td>SUPERUSER_ONLY</td>
<td>BOOLEAN</td>
<td>Indicates if the parameter settings are viewable by the superuser only. If true, the following columns will be masked if viewed by a non-superuser:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• current_value</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• restart_value</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• database_value</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• default_value</td>
</tr>
<tr>
<td>CHANGE_UNDER_SUPPORT_GUIDANCE</td>
<td>BOOLEAN</td>
<td>A t (true) setting indicates parameters intended for use only by Vertica.</td>
</tr>
<tr>
<td>CHANGE_REQUIRES_RESTART</td>
<td>BOOLEAN</td>
<td>Indicates whether the configuration change requires a restart, where t is true and f is false.</td>
</tr>
<tr>
<td>DESCRIPTION</td>
<td>VARCHAR</td>
<td>A description of the parameter's purpose.</td>
</tr>
</tbody>
</table>
Example

The following example shows a case where the parameter requires a restart for the new setting to take effect:

```sql
=> SELECT * FROM CONFIGURATION_PARAMETERS WHERE parameter_name = 'EnableSSL';
-[ RECORD 1 ]----------------------------------------
node_name | ALL
parameter_name | EnableSSL
current_value | 0
restart_value | 1
database_value | 0
default_value | 0
current_level | DEFAULT
restart_level | NODE
is_mismatch | t
groups | |
allowed_levels | NODE, DATABASE
superuser_only | f
change_under_support_guidance | f
changeRequiresRestart | f
description | Enable SSL for the server
```

The following example shows a case where a non-superuser is viewing a parameter where superuser_only is true.

```sql
=> \c VMart nonSuperuser
You are now connected to database "VMart" as user "nonSuperuser".
=> SELECT * FROM CONFIGURATION_PARAMETERS WHERE superuser_only = 't';
-[ RECORD 1 ]----------------------------------------
node_name | ALL
parameter_name | LDAPLinkDryRun
current_value | ********
restart_value | ********
database_value | ********
default_value | ********
current_level | DEFAULT
restart_level | DEFAULT
is_mismatch | f
groups | |
allowed_levels | DATABASE
superuser_only | t
change_under_support_guidance | t
changeRequiresRestart | f
description | Just contact LDAP server and log the response. Don't perform any changes
```

See Also

Configuration Parameters in the Administrator's Guide
CPU_USAGE

Records CPU usage history on the system.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>START_TIME</td>
<td>TIMESTAMP</td>
<td>Beginning of history interval.</td>
</tr>
<tr>
<td>END_TIME</td>
<td>TIMESTAMP</td>
<td>End of history interval.</td>
</tr>
<tr>
<td>AVERAGE_CPU_USAGE_PERCENT</td>
<td>FLOAT</td>
<td>Average CPU usage in percent of total CPU time (0-100) during history interval.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

CRITICAL_HOSTS

Lists the critical hosts whose failure would cause the database to become unsafe and force a shutdown.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>HOST_NAME</td>
<td>VARCHAR</td>
<td>Name of a critical host</td>
</tr>
</tbody>
</table>

Privileges

None
CRITICAL_NODES

Lists the critical nodes whose failure would cause the database to become unsafe and force a shutdown.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the node.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of a critical node.</td>
</tr>
</tbody>
</table>

CRITICAL_SUBCLUSTERS

Lists the primary subclusters whose loss would cause the database to become unsafe and force it to shutdown. Vertica checks this table before stopping a subcluster to ensure it will not trigger a database shutdown. If you attempt to stop or remove a subcluster in this table, Vertica returns an error message. See Starting and Stopping Subclusters for more information.

This table only has contents when the database is in Eon Mode and when one or more subclusters are critical.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SUBCLUSTER_OID</td>
<td>INTEGER</td>
<td>Unique identifier for the subcluster.</td>
</tr>
<tr>
<td>SUBCLUSTER_NAME</td>
<td>VARCHAR</td>
<td>The name of the subcluster in a critical state.</td>
</tr>
</tbody>
</table>

Example

```sql
=> SELECT * FROM critical_subclusters;
  subcluster_oid | subcluster_name
-----------------|-----------------|
  45035996273704996 | default_subcluster
(1 row)
```
See Also

CURRENT_SESSION

Returns information about the current active session. Use this table to find out the current session's sessionID and get the duration of the previously-run query.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node for which information is listed</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name used to log into the database, NULL if the session is internal</td>
</tr>
<tr>
<td>CLIENT_HOSTNAME</td>
<td>VARCHAR</td>
<td>Host name and port of the TCP socket from which the client connection was made, NULL if the session is internal</td>
</tr>
<tr>
<td>TYPE</td>
<td>INTEGER</td>
<td>Identifies the session type, one of the following integer values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1     Client         8     Shutdown</td>
</tr>
<tr>
<td></td>
<td></td>
<td>2     DBD            9     License audit</td>
</tr>
<tr>
<td></td>
<td></td>
<td>3     Merge out      10    Timer service</td>
</tr>
<tr>
<td></td>
<td></td>
<td>4     Move out       11    Connection</td>
</tr>
<tr>
<td></td>
<td></td>
<td>5     Rebalance cluster 12  VSpread</td>
</tr>
<tr>
<td></td>
<td></td>
<td>6     Recovery       13    Sub-session</td>
</tr>
<tr>
<td></td>
<td></td>
<td>7     Refresh        14    Repartition table</td>
</tr>
<tr>
<td>CLIENT_PID</td>
<td>INTEGER</td>
<td>Process identifier of the client process that issued this connection. This process might be on a different machine than the server.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>----------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>LOGIN_TIMESTAMP</td>
<td>TIMESTAMP</td>
<td>When the user logged into the database or the internal session was created. This column can help identify open sessions that are idle.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier required to close or interrupt a session. This identifier is unique within the cluster at any point in time, but can be reused when the session closes.</td>
</tr>
<tr>
<td>CLIENT_LABEL</td>
<td>VARCHAR</td>
<td>User-specified label for the client connection that can be set when using ODBC. See Label in Data Source Name (DSN) Connection Properties in Connecting to Vertica.</td>
</tr>
<tr>
<td>TRANSACTION_START</td>
<td>TIMESTAMP</td>
<td>When the current transaction started, NULL if no transaction is running</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>VARCHAR</td>
<td>Hexadecimal identifier of the current transaction, NULL if no transaction is in progress</td>
</tr>
<tr>
<td>TRANSACTION_DESCRIPTION</td>
<td>VARCHAR</td>
<td>Description of the current transaction</td>
</tr>
<tr>
<td>STATEMENT_START</td>
<td>TIMESTAMP</td>
<td>When the current statement started execution, NULL if no statement is running</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>VARCHAR</td>
<td>Unique numeric ID for the currently-running statement, NULL if no statement is being processed. Combined, TRANSACTION_ID and STATEMENT_ID uniquely identify a statement within a session.</td>
</tr>
<tr>
<td>LAST_STATEMENT</td>
<td>INTEGER</td>
<td>Duration in microseconds of the last completed statement</td>
</tr>
<tr>
<td>CURRENT_STATEMENT</td>
<td>VARCHAR</td>
<td>The currently-running statement, if any. NULL indicates that no statement is currently being processed.</td>
</tr>
<tr>
<td>LAST_STATEMENT</td>
<td>VARCHAR</td>
<td>NULL if the user has just logged in, otherwise the currently running statement or most recently</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>completed</td>
<td></td>
<td>completed statement.</td>
</tr>
<tr>
<td>EXECUTION_ENGINE_PROFILING_</td>
<td>VARCHAR</td>
<td>See Profiling Settings below.</td>
</tr>
<tr>
<td>CONFIGURATION</td>
<td></td>
<td></td>
</tr>
<tr>
<td>QUERY_PROFILING_CONFIGURATION</td>
<td>VARCHAR</td>
<td>See Profiling Settings below.</td>
</tr>
<tr>
<td>SESSION_PROFILING_CONFIGURATION</td>
<td>VARCHAR</td>
<td>See Profiling Settings below.</td>
</tr>
<tr>
<td>CLIENT_TYPE</td>
<td>VARCHAR</td>
<td>Type of client from which the connection was made, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ADO.NET Driver</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ODBC Driver</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• JDBC Driver</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• vsq1</td>
</tr>
<tr>
<td>CLIENT_VERSION</td>
<td>VARCHAR</td>
<td>Client version</td>
</tr>
<tr>
<td>CLIENT_OS</td>
<td>VARCHAR</td>
<td>Client operating system</td>
</tr>
<tr>
<td>CLIENT_OS_USER_NAME</td>
<td>VARCHAR</td>
<td>Identifies the user that logged into the database, also set for unsuccessful login attempts.</td>
</tr>
<tr>
<td>REQUESTED_PROTOCOL</td>
<td>VARCHAR</td>
<td>Communication protocol version that the ODBC client driver sends to Vertica server, used to support backward compatibility with earlier server versions.</td>
</tr>
<tr>
<td>EFFECTIVE_PROTOCOL</td>
<td>VARCHAR</td>
<td>Minimum protocol version supported by client and driver.</td>
</tr>
</tbody>
</table>

**Profiling Settings**

The following columns show settings for different profiling categories:
EXECUTION ENGINE PROFILING CONFIGURATION
QUERY PROFILING CONFIGURATION
SESSION PROFILING CONFIGURATION

These are set to one of the following:

<table>
<thead>
<tr>
<th>Setting</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Empty</td>
<td>No profiling is set</td>
</tr>
<tr>
<td>Session</td>
<td>On for current session</td>
</tr>
<tr>
<td>Global</td>
<td>On by default for all sessions</td>
</tr>
<tr>
<td>Session, Global</td>
<td>On by default for all sessions, including current session.</td>
</tr>
</tbody>
</table>

For information about controlling profiling settings, see Enabling Profiling in the Administrator's Guide.

**DATA_COLLECTOR**

Shows the Data Collector components, their current retention policies, and statistics about how much data is retained and how much has been discarded. DATA_COLLECTOR also calculates approximate collection rate, to aid in sizing calculations.

Data Collector is on by default. To turn it off, set configuration parameter EnableDataCollector to 0. You can also configure monitoring information retention policies. For details, see Data Collector Functions and Configuring Data Retention Policies.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Node name on which information is retained.</td>
</tr>
<tr>
<td>COMPONENT</td>
<td>VARCHAR</td>
<td>Name of the component and its policy.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The data collector table name for which information is listed.</td>
</tr>
<tr>
<td>DESCRIPTION</td>
<td>VARCHAR</td>
<td>Short description about the component.</td>
</tr>
<tr>
<td>ACCESS_RESTRICTED</td>
<td>BOOLEAN</td>
<td>Indicates whether access to the table</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>is restricted to the DBADMIN, PSEUDOSUPERUSER, or SYSMONITOR roles.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>MEMORY_BUFFER_SIZE_KB</td>
<td>INTEGER</td>
<td>Size of the memory buffer in kilobytes.</td>
</tr>
<tr>
<td>DISK_SIZE_KB</td>
<td>INTEGER</td>
<td>On-disk size of the table in kilobytes.</td>
</tr>
<tr>
<td>INTERVAL_SET</td>
<td>BOOLEAN</td>
<td>Boolean, specifies whether time-based retention is set.</td>
</tr>
<tr>
<td>INTERVAL_TIME</td>
<td>INTERVAL</td>
<td>Time of retention expressed as an INTERVAL type. To turn time-based retention off, set to 0.</td>
</tr>
<tr>
<td>RECORD_TOO_BIG_ERRORS</td>
<td>INTEGER</td>
<td>Integer that increments by one each time an error is thrown because data did not fit in memory (based on the data collector retention policy).</td>
</tr>
<tr>
<td>LOST_BUFFERS</td>
<td>INTEGER</td>
<td>Number of buffers lost.</td>
</tr>
<tr>
<td>LOST_RECORDS</td>
<td>INTEGER</td>
<td>Number of records lost.</td>
</tr>
<tr>
<td>RETIRED_FILES</td>
<td>INTEGER</td>
<td>Number of retired files.</td>
</tr>
<tr>
<td>RETIRED_RECORDS</td>
<td>INTEGER</td>
<td>Number of retired records.</td>
</tr>
<tr>
<td>CURRENT_MEMORY_RECORDS</td>
<td>INTEGER</td>
<td>The current number of rows in memory.</td>
</tr>
<tr>
<td>CURRENT_DISK_RECORDS</td>
<td>INTEGER</td>
<td>The current number of rows stored on disk.</td>
</tr>
<tr>
<td>CURRENT_MEMORY_BYTES</td>
<td>INTEGER</td>
<td>Total current memory used in kilobytes.</td>
</tr>
<tr>
<td>CURRENT_DISK_BYTES</td>
<td>INTEGER</td>
<td>Total current disk space used in kilobytes.</td>
</tr>
<tr>
<td>FIRST_TIME</td>
<td>TIMESTAMP</td>
<td>Timestamp of the first record.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------</td>
<td>-------------</td>
<td>--------------------------------------------------</td>
</tr>
<tr>
<td>LAST_TIME</td>
<td>TIMESTAMP</td>
<td>Timestamp of the last record</td>
</tr>
<tr>
<td>KB_PER_DAY</td>
<td>FLOAT</td>
<td>Total kilobytes used per day.</td>
</tr>
</tbody>
</table>

## Examples

The following example shows how to return all component names and their descriptions. This is a useful query if you want to change the retention policy for a particular component and don't remember its name:

```sql
=> SELECT DISTINCT component, description FROM data_collector ORDER BY 1 ASC;
```

<table>
<thead>
<tr>
<th>component</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AllocationPoolStatistics</td>
<td>Information about global memory pools, which generally cannot be recovered without restart</td>
</tr>
<tr>
<td>AllocationPoolStatisticsByDay</td>
<td>Information about global memory pools, which generally cannot be recovered without restart (historical, by day)</td>
</tr>
<tr>
<td>AllocationPoolStatisticsByHour</td>
<td>Information about global memory pools, which generally cannot be recovered without restart (historical, by hour)</td>
</tr>
<tr>
<td>AllocationPoolStatisticsByMinute</td>
<td>Information about global memory pools, which generally cannot be recovered without restart (historical, by minute)</td>
</tr>
<tr>
<td>AllocationPoolStatisticsBySecond</td>
<td>Information about global memory pools, which generally cannot be recovered without restart (historical, by second)</td>
</tr>
<tr>
<td>AnalyzeStatistics</td>
<td>History of statistics collection</td>
</tr>
<tr>
<td>Backups</td>
<td>Monitoring successful backups and copy cluster operations</td>
</tr>
<tr>
<td>BlobChunkEvents</td>
<td>Log of important events by blob chunks</td>
</tr>
<tr>
<td>BlobEvents</td>
<td>Log of important events by blobs</td>
</tr>
<tr>
<td>BlockMemoryManagerEvents</td>
<td>Events for Block Memory Manager</td>
</tr>
<tr>
<td>BlockMemoryManagerStatistics</td>
<td>Statistics and history of block memory manager</td>
</tr>
<tr>
<td>BlockMemoryManagerStatisticsByDay</td>
<td>Statistics and history of block memory manager (historical, by day)</td>
</tr>
<tr>
<td>BlockMemoryManagerStatisticsByHour</td>
<td>Statistics and history of block memory manager (historical, by hour)</td>
</tr>
<tr>
<td>BlockMemoryManagerStatisticsByMinute</td>
<td>Statistics and history of block memory manager (historical, by minute)</td>
</tr>
<tr>
<td>BlockMemoryManagerStatisticsBySecond</td>
<td>Statistics and history of block memory manager (historical, by second)</td>
</tr>
<tr>
<td>CancelEvents</td>
<td>Cancel events handled by execution engine operators</td>
</tr>
<tr>
<td>Cancels</td>
<td>Canceled queries</td>
</tr>
<tr>
<td>CatalogInfo</td>
<td>Catalog statistics and history</td>
</tr>
<tr>
<td>CatalogInfoByDay</td>
<td>Catalog statistics and history (historical, by day)</td>
</tr>
<tr>
<td>CatalogInfoByHour</td>
<td>Catalog statistics and history (historical, by hour)</td>
</tr>
<tr>
<td>CatalogInfoByMinute</td>
<td>Catalog statistics and history (historical, by minute)</td>
</tr>
<tr>
<td>CatalogInfoBySecond</td>
<td>Catalog statistics and history (historical, by second)</td>
</tr>
<tr>
<td>CatalogOperations</td>
<td>History of all catalog read operations</td>
</tr>
<tr>
<td>CatalogPersistenceEvents</td>
<td>History of catalog disk interactions</td>
</tr>
<tr>
<td>CatalogRefcounts</td>
<td>Catalog refcount changes in the storagereferencecounter.</td>
</tr>
<tr>
<td>CatalogSubscriptionChanges</td>
<td>History of shard state changes</td>
</tr>
<tr>
<td>CatalogSyncHistory</td>
<td>History of sync times of catalog versions</td>
</tr>
<tr>
<td>CatalogTruncations</td>
<td>History of all catalog truncations</td>
</tr>
</tbody>
</table>
### ClientServerMessages
- Client-Server Messages (Front End to Back End Protocol) sent

### CommunalCleanupRecords
- Obsolete data files detected on communal storage

### ConfigurationChanges
- Changes to configuration parameters (vertica.conf)

### CopyPartitions
- History of all partition copied

### CopyTables
- History of all tables copied by copy_table meta-function

### CpuAffinityChanges
- CPU Affinity Change Events

### CpuAggregate
- Aggregate CPU information

### CpuAggregateByDay
- Aggregate CPU information (historical, by day)

### CpuAggregateByHour
- Aggregate CPU information (historical, by hour)

### CpuAggregateByMinute
- Aggregate CPU information (historical, by minute)

### CpuAggregateBySecond
- Aggregate CPU information (historical, by second)

### DataChannels
- History of data communication between nodes

### DatabaseMigrationStatus
- The status of historical database migration jobs

### DeploymentProjections
- Output projections history per design deployment

### DeploymentStatus
- History of all design deployment progress/status

### Deployments
- History of all design deployments

### DepotEvictions
- Files evicted from the Depot

### DepotFetches
- Files fetched to the Depot

### DepotUploads
- Files Uploaded from the Depot

### DesignProjectionCandidates
- Output design projection candidates history per design

### DesignProjectionColumnsEncoding
- Output design projection columns encoding history

### DesignProjectionStatements
- Output design projection statement history

### DesignProjections
- Output design projections history per design

### DesignQueries
- Design queries history per design

### DesignQueryIdealPlanFeatures
- Design queries ideal features history

### DesignQueryPlanCosts
- Design ideal and actual plan costs per query history

### DesignQueryProjectionCandidates
- Design queries and ideal features history for all candidates

### DesignQueryProjections
- Design queries and actual features history

(219 rows)

## See Also

Retaining Monitoring Information

## DATA_READS

Lists each location read by a query in Eon Mode. If the query fetched data from multiple locations, this table will have a row for each location per node that read data. For example, suppose a query ran on three nodes and fetched data from both the depot and communal storage. Then this table will have six rows for the query: three rows for each node's read from their depots and three for each node's read from communal storage.

### Note:

This table is only populated in Eon Mode.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Column Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>START_TIME</td>
<td>TIMESTAMP</td>
<td>When Vertica started reading data from the location.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node that fetched the data.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the session for which profiling information is captured. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INT</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the user.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>The name of the user running the query.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INT</td>
<td>Identifier for the transaction within the session, if any. If a session is active but no transaction has begun, TRANSACTION_ID returns NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INT</td>
<td>Unique numeric ID for the statement that read the data. NULL indicates that no statement is currently being processed. The combination of TRANSACTION_ID and STATEMENT_ID uniquely identifies a statement within a session; these columns are useful for creating joins with other system tables.</td>
</tr>
<tr>
<td>REQUEST_ID</td>
<td>INT</td>
<td>The ID of the data request.</td>
</tr>
<tr>
<td>LOCATION_ID</td>
<td>INT</td>
<td>The ID of the storage location read.</td>
</tr>
<tr>
<td>LOCATION_PATH</td>
<td>VARCHAR</td>
<td>The path of the storage container read by the query.</td>
</tr>
<tr>
<td>BYTES_READ</td>
<td>INT</td>
<td>The number of bytes read by the query from this location.</td>
</tr>
</tbody>
</table>

**Example**

```sql
=> SELECT * FROM V_MONITOR.DATA_READS WHERE TRANSACTION_ID = 45035996273707457;
-[ RECORD 1 ]+-------------------------------------------------------------------------------------
```
### DATABASE_BACKUPS

Lists historical information for each backup that successfully completed after running the `vbr` utility. This information is useful for determining whether to create a new backup before you advance the AHM. Because this system table displays historical information, its contents do not always reflect the current state of a backup repository. For example, if you delete a backup from a repository, the DATABASE_BACKUPS system table continues to display information about it.

To list existing backups, run `vbr` as described in Viewing Backups in the Administrator's Guide.
### Column Name | Data Type | Description
--- | --- | ---
BACKUP_TIMESTAMP | TIMESTAMP | The timestamp of the backup.
NODE_NAME | VARCHAR | The name of the initiator node that performed the backup.
SNAPSHOT_NAME | VARCHAR | The name of the backup, as specified in the snapshotName parameter of the vbr configuration file.
BACKUP_EPOCH | INTEGER | The database epoch at which the backup was saved.
NODE_COUNT | INTEGER | The number of nodes backed up in the completed backup, and as listed in the [Mappingn] sections of the configuration file.
OBJECTS | VARCHAR | The name of the object(s) contained in an object-level backup. This column is empty if the record is for a full cluster backup.
FILE_SYSTEM_TYPE | VARCHAR | The type of file system, such as Linux.

**Privileges**

Superuser

**DATABASE_CONNECTIONS**

Lists the connections to other databases for importing and exporting data. See Importing and Exporting Data Across Databases in the Administrator's Guide.

### Column Name | Data Type | Description
--- | --- | ---
DATABASE | VARCHAR | The name of the connected database
USERNAME | VARCHAR | The username used to create the connection
HOST | VARCHAR | The host name used to create the connection
PORT | VARCHAR | The port number used to create the connection
### Example

```
=> CONNECT TO VERTICA vmart USER dbadmin PASSWORD '' ON '10.10.20.150',5433;
CONNECT
=> SELECT * FROM DATABASE_CONNECTIONS;
```

```
database | username | host       | port | isvalid
---------|----------|------------|------|--------
vmart    | dbadmin  | 10.10.20.150 | 5433 | t
```

(1 row)

### DELETE_VECTORS

Holds information on deleted rows to speed up the delete process.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node storing the deleted rows.</td>
</tr>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The name of the schema where the deleted rows are located.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>The name of the projection where the deleted rows are located.</td>
</tr>
<tr>
<td>STORAGE_TYPE</td>
<td>VARCHAR</td>
<td>The type of storage containing the delete vector (<strong>WOS</strong> or <strong>ROS</strong>).</td>
</tr>
<tr>
<td>DV_OID</td>
<td>INTEGER</td>
<td>The unique numeric ID (OID) that identifies this delete vector.</td>
</tr>
<tr>
<td>STORAGE_OID</td>
<td>INTEGER</td>
<td>The unique numeric ID (OID) that identifies the storage container that holds the delete vector.</td>
</tr>
<tr>
<td>SAL_STORAGE_ID</td>
<td>VARCHAR</td>
<td>Unique hexadecimal numeric ID assigned by the Vertica catalog, which identifies the storage.</td>
</tr>
<tr>
<td>DELETED_ROW_COUNT</td>
<td>INTEGER</td>
<td>The number of rows deleted.</td>
</tr>
</tbody>
</table>
### Column Name | Data Type | Description
--- | --- | ---
USED_BYTES | INTEGER | The number of bytes used to store the deletion.  
START_EPOCH | INTEGER | The start epoch of the data in the delete vector.  
END_EPOCH | INTEGER | The end epoch of the data in the delete vector.  
IS_SORTED | BOOLEAN | Whether the storage container's data is sorted (WOS containers only).

### Example

After you delete data from a Vertica table, that data is marked for deletion. To see the data that is marked for deletion, query the DELETE_VECTORS system table.

Run **PURGE** to remove the delete vectors from ROS containers.

```sql
=> SELECT * FROM test1;
  number  
  --------
     3
     12
     33
     87
     43
     99
(6 rows)
=> DELETE FROM test1 WHERE number > 50;
OUTPUT  
  --------
     2
(1 row)
=> SELECT * FROM test1;
  number  
  --------
     43
     3
     12
     33
(4 rows)
=> SELECT node_name, projection_name, deleted_row_count FROM DELETE_VECTORS;
  node_name | projection_name | deleted_row_count
  -------- | --------------- | ------------------
  v_vmart_node0002 | test1_b1 | 1
  v_vmart_node0001 | test1_b1 | 1
  v_vmart_node0001 | test1_b0 | 1
  v_vmart_node0003 | test1_b0 | 1
(4 rows)
=> SELECT PURGE();
...
### DEPLOY_STATUS

Records the history of deployed Database Designer designs and their deployment steps.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EVENT_TIME</td>
<td>TIMESTAMP</td>
<td>Time when the row recorded the event.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user who deployed a design at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>DEPLOY_NAME</td>
<td>VARCHAR</td>
<td>Name the deployment, same as the user-specified design name.</td>
</tr>
<tr>
<td>DEPLOY_STEP</td>
<td>VARCHAR</td>
<td>Steps in the design deployment.</td>
</tr>
<tr>
<td>DEPLOY_STEP_STATUS</td>
<td>VARCHAR</td>
<td>Textual status description of the current step in the deploy process.</td>
</tr>
<tr>
<td>DEPLOY_STEP_COMPLETE_PERCENT</td>
<td>FLOAT</td>
<td>Progress of current step in percentage (0–100).</td>
</tr>
<tr>
<td>DEPLOY_COMPLETE_PERCENT</td>
<td>FLOAT</td>
<td>Progress of overall deployment in percentage (0–100).</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>ERROR_MESSAGE</td>
<td>VARCHAR</td>
<td>Error or warning message during deployment.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

**DEPLOYMENT_PROJECTION_STATEMENTS**

Contains information about `CREATE PROJECTION` statements used to deploy a database design. Each row contains information about a different `CREATE PROJECTION` statement. The function `DESIGNER_RUN_POPULATE DESIGN AND DEPLOY` populates this table.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Column Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DEPLOYMENT_ID</td>
<td>INTEGER</td>
<td>Unique ID that Database Designer assigned to the deployment.</td>
</tr>
<tr>
<td>DESIGN_NAME</td>
<td>VARCHAR</td>
<td>Unique name that the user assigned to the design.</td>
</tr>
<tr>
<td>DEPLOYMENT_PROJECTION_ID</td>
<td>INTEGER</td>
<td>Unique ID assigned to the output projection by Database Designer.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique ID assigned to the statement type that creates the projection.</td>
</tr>
<tr>
<td>STATEMENT</td>
<td>VARCHAR</td>
<td>Text for the statement that creates the projection.</td>
</tr>
</tbody>
</table>

**DEPLOYMENT_PROJECTIONS**

Contains information about projections created and dropped during the design. Each row contains information about a different projection. Database Designer populates this table after the design is deployed.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Column Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>deployment_id</td>
<td>INTEGER</td>
<td>Unique ID that Database Designer assigned to the deployment.</td>
</tr>
<tr>
<td>deployment_projection_id</td>
<td>INTEGER</td>
<td>Unique ID that Database Designer assigned to the output projection.</td>
</tr>
<tr>
<td>design_name</td>
<td>VARCHAR</td>
<td>Name of the design being deployed.</td>
</tr>
<tr>
<td>deployment_projection_name</td>
<td>VARCHAR</td>
<td>Name that Database Designer assigned to the projection.</td>
</tr>
<tr>
<td>anchor_table_schema</td>
<td>VARCHAR</td>
<td>Name of the schema that contains the table the projection is based on.</td>
</tr>
<tr>
<td>anchor_table_name</td>
<td>VARCHAR</td>
<td>Name of the table the projection is based on.</td>
</tr>
<tr>
<td>deployment_operation</td>
<td>VARCHAR</td>
<td>Action being taken on the projection, for example, add or drop.</td>
</tr>
<tr>
<td>deployment_projection_type</td>
<td>VARCHAR</td>
<td>Indicates whether Database Designer has proposed new projections for this design (DBD) or is using the existing catalog design (CATALOG). The REENCODED suffix indicates that the projection sort order and segmentation are the same, but the projection columns have new encodings:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DBD</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• CATALOG</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DBD_REENCODED</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• CATALOG_REENCODED</td>
</tr>
<tr>
<td>deploy_weight</td>
<td>INTEGER</td>
<td>Weight of this projection in creating the design. This field is always 0 for projections that have been dropped.</td>
</tr>
<tr>
<td>estimated_size_on_disk</td>
<td>INTEGER</td>
<td>Approximate size of the projection on disk, in MB.</td>
</tr>
</tbody>
</table>
DEPOT_EVICTIONS

Lists details of files that were evicted from the depot when the database is in Eon Mode.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>START_TIME</td>
<td>TIMESTAMP</td>
<td>The time when the eviction started.</td>
</tr>
<tr>
<td>END_TIME</td>
<td>TIMESTAMP</td>
<td>The time when the eviction of the file completed.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of a node where the eviction occurred.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the session for which profiling information is captured. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the user.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>The user who made changes to the depot.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any. If a session is active but no transaction has begun, TRANSACTION_ID returns NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for the statement that caused the eviction. NULL indicates that no statement is currently being processed. The combination of TRANSACTION_ID and STATEMENT_ID uniquely identifies a statement within a session; these columns are useful for creating joins with other system tables.</td>
</tr>
<tr>
<td>REQUEST_ID</td>
<td>INTEGER</td>
<td>Unique identifier of the query request in the user session.</td>
</tr>
<tr>
<td>STORAGE_ID</td>
<td>VARCHAR</td>
<td>Unique hexadecimal numeric ID assigned by the Vertica catalog, which identifies the storage.</td>
</tr>
<tr>
<td>FILE_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The size of the file in bytes that was evicted.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------</td>
<td>------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>NUMBER_HITS</td>
<td>INTEGER</td>
<td>The number of times the file was accessed.</td>
</tr>
<tr>
<td>LAST_ACCESS_TIME</td>
<td>TIMESTAMP</td>
<td>The last time the file was read.</td>
</tr>
<tr>
<td>REASON</td>
<td>VARCHAR</td>
<td>The reason the file was evicted. One of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- DROP SUBSCRIPTION</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- CLEAR DEPOT</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- EVICTION DUE TO NEW</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- DROP OBJECT</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- LOAD</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- QUERY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- PEER TO PEER FILL</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- DEPOT FILL AT STARTUP</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- DEPOT SIZE CHANGE</td>
</tr>
<tr>
<td>IS_PINNED</td>
<td>BOOLEAN</td>
<td>Specifies whether the file is pinned to this depot.</td>
</tr>
</tbody>
</table>

**Example**

```
=> SELECT * FROM V_MONITOR.DEPOT_EVICITIONS LIMIT 2;
- [ RECORD 1 ]-----------------------------------------------
| start_time        | 2019-02-20 15:32:26.765937+00 |
| end_time          | 2019-02-20 15:32:26.766019+00 |
| node_name         | v_verticadb_node0001         |
| session_id        | v_verticadb_node0001-8997:0x3e |
| user_id           | 45035996273704962             |
| user_name         | dbadmin                      |
| transaction_id    | 45035996273704962             |
| statement_id      | 1                            |
| request_id        | 406                          |
| storage_id        | 0000000000000000000000000000000000a000000001fbf6 |
| file_size_bytes   | 61                           |
| number_hits       | 1                            |
| last_access_time  | 2019-02-20 15:32:26.668094+00 |
| reason            | DROP OBJECT                  |
| is_pinned         | f                            |
- [ RECORD 2 ]-----------------------------------------------
| start_time        | 2019-02-20 15:32:26.812803+00 |
| end_time          | 2019-02-20 15:32:26.812866+00 |
| node_name         | v_verticadb_node0001         |
| session_id        | v_verticadb_node0001-8997:0x3e |
| user_id           | 45035996273704962             |
| user_name         | dbadmin                      |
| transaction_id    | 45035996273705450             |
| statement_id      | 1                            |
| request_id        | 409                          |
| storage_id        | 0000000000000000000000000000000000a000000001fbf6 |
```
### DEPOT_FETCH_QUEUE

Lists the queued fetches from communal storage for a depot. This table will only contain entries when a node has queued a file to be fetched.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node fetching the file.</td>
</tr>
<tr>
<td>SAL_STORAGE_ID</td>
<td>VARCHAR</td>
<td>Unique hexadecimal numeric ID assigned by the Vertica catalog, which identifies the storage.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>The ID of the transaction containing the query that triggered the fetch.</td>
</tr>
<tr>
<td>SOURCE_FILE_NAME</td>
<td>VARCHAR</td>
<td>The full path of the file in the communal storage being fetched.</td>
</tr>
<tr>
<td>DESTINATION_FILE_NAME</td>
<td>VARCHAR</td>
<td>The destination path of the file being fetched.</td>
</tr>
</tbody>
</table>

#### Example

```sql
-> \x
Expanded display is on.
-> SELECT * FROM depot_fetch_queue;
```

<table>
<thead>
<tr>
<th>node_name</th>
<th>sal_storage_id</th>
<th>transaction_id</th>
<th>source_file_name</th>
<th>destination_file_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_example_db_node0002</td>
<td>029b6fac864e1982531dcded50d00000001d5e7</td>
<td>45035996273705983</td>
<td>s3://mydata/mydb/14a/029b6fac864e1982531dcded50d00000001d5eb_0.gt</td>
<td>/vertica/example_db/v_example_db_node0002 Depot/747/029b6fac864e1982531dcded50d0000000001d5eb_0.gt</td>
</tr>
<tr>
<td>v_example_db_node0003</td>
<td>026635d6971c45e8d2d86f5a4d62c7b00b0000001d5e7</td>
<td>45035996273705983</td>
<td>s3://mydata/mydb/4a5/029b6fac864e1982531dcded50d0000000001d5eb_0.gt</td>
<td>/vertica/example_db/v_example_db_node0002 Depot/747/029b6fac864e1982531dcded50d0000000001d5eb_0.gt</td>
</tr>
</tbody>
</table>
DEPOT_FETCHES

Lists the details about files the depot fetched when the database is in Eon Mode.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>START_TIME</td>
<td>TIMESTAMP</td>
<td>Timestamp from the beginning of the fetch.</td>
</tr>
<tr>
<td>END_TIME</td>
<td>TIMESTAMP</td>
<td>Timestamp from the completion of the fetch.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that fetched the file from communal storage or a peer.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>The unique identifier of the transaction whose query caused the fetch from commune storage.</td>
</tr>
<tr>
<td>STORAGE_ID</td>
<td>VARCHAR</td>
<td>Unique hexadecimal numeric ID assigned by the Vertica catalog, which identifies the storage.</td>
</tr>
<tr>
<td>FILE_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The fetch size in bytes.</td>
</tr>
<tr>
<td>SOURCE_FILE</td>
<td>VARCHAR</td>
<td>The source file path used, set to null if the file was received due to peer-to-peer fill.</td>
</tr>
<tr>
<td>DESTINATION_FILE</td>
<td>VARCHAR</td>
<td>The destination file path.</td>
</tr>
<tr>
<td>SOURCE_NODE</td>
<td>VARCHAR</td>
<td>The source node the file was fetched from, set to a value if the file was fetched from a peer, null if fetched from communal storage.</td>
</tr>
<tr>
<td>IS_SUCCESSFUL</td>
<td>BOOLEAN</td>
<td>Whether the file was fetched successfully.</td>
</tr>
<tr>
<td>REASON</td>
<td>VARCHAR</td>
<td>The reason why the fetch failed. Only populated if IS_SUCCESSFUL is false.</td>
</tr>
</tbody>
</table>
### Examples

```sql
=> \x
Expanded display is on.

=> SELECT * FROM DEPOT_FETCHE$ LIMIT 2;
- [ RECORD 1 ]---------------------------------------------------------------
node_name | v_verticadb_node0001
transaction_id | 45035996273706225
storage_id | 0239ef74126e70db410b301610f1e5b500b0000000020d65
file_size_bytes | 53033
source_file | /vertica/data/vertica/db/v_verticadb_node0001 Depot/957/0239ef74126e70db410b301610f1e5b500b0000000020d65_0.gt
destination_file | /vertica/data/vertica/db/v_verticadb_node0001 Depot/055/0239ef74126e70db410b301610f1e5b500b0000000020d65_0.gt
source_node | v_verticadb_node0002
is_successful | t
reason | [ RECORD 2 ]---------------------------------------------------------------
node_name | v_verticadb_node0001
transaction_id | 45035996273706234
storage_id | 0239ef74126e70db410b301610f1e5b500b0000000020d7c7
file_size_bytes | 69640
source_file | /vertica/data/vertica/db/v_verticadb_node0001 Depot/055/0239ef74126e70db410b301610f1e5b500b0000000020d7c7_0.gt
destination_file | /vertica/data/vertica/db/v_verticadb_node0001 Depot/055/0239ef74126e70db410b301610f1e5b500b0000000020d7c7_0.gt
source_node | v_verticadb_node0002
is_successful | t
reason | => select node_name, transaction_id, storage_id, is_successful, reason FROM depot_fetches WHERE is_successful = 'f' LIMIT 3;
- [ RECORD 1 ]---------------------------------------------------------------
node_name | v_verticadb_node0001
transaction_id | 45035996273721070
storage_id | 0289281ac4c1f6580b95096fab252908000b00000027d09
is_successful | f
reason | Could not create space in the depot
- [ RECORD 2 ]---------------------------------------------------------------
node_name | v_verticadb_node0001
transaction_id | 45035996273721070
storage_id | 0289281ac4c1f6580b95096fab252908000b00000027d15
is_successful | f
reason | Could not create space in the depot
- [ RECORD 3 ]---------------------------------------------------------------
node_name | v_verticadb_node0002
transaction_id | 45035996273721070
storage_id | 02693fc68266e38461084a840ee42aa0c00000027d09
is_successful | f
reason | Could not create space in the depot
```
DEPOT_FILES

Lists all of the files contained in the depot of all nodes in the cluster. This table is only populated when the database is running in Eon Mode.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node this file is on.</td>
</tr>
<tr>
<td>SAL_STORAGE_ID</td>
<td>VARCHAR</td>
<td>Unique hexadecimal numeric ID assigned by the Vertica catalog, which identifies the storage.</td>
</tr>
<tr>
<td>COMMUNAL_FILE_PATH</td>
<td>VARCHAR</td>
<td>The path to the original file in communal storage. On AWS, this is an S3 URI.</td>
</tr>
<tr>
<td>DEPOT_FILE_PATH</td>
<td>VARCHAR</td>
<td>The path to the file in the depot.</td>
</tr>
<tr>
<td>SHARD_NAME</td>
<td>VARCHAR</td>
<td>The name of the shard this file is a part of.</td>
</tr>
<tr>
<td>STORAGE_TYPE</td>
<td>VARCHAR</td>
<td>The type of system storing this file.</td>
</tr>
<tr>
<td>NUMBER_OF_ACCESSSES</td>
<td>INTEGER</td>
<td>The number of times this file has been accessed.</td>
</tr>
<tr>
<td>FILE_SIZE_BYTES</td>
<td>INTEGER</td>
<td>How large the file is in bytes.</td>
</tr>
<tr>
<td>LAST_ACCESS_TIME</td>
<td>TIMESTAMPTZ</td>
<td>A timestamp of when the file was last accessed.</td>
</tr>
<tr>
<td>ARRIVAL_TIME</td>
<td>TIMESTAMPTZ</td>
<td>When Vertica loaded the file into the depot.</td>
</tr>
<tr>
<td>SOURCE</td>
<td>VARCHAR</td>
<td>Where the file came from. One of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- LOAD</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- QUERY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- PEER TO PEER FILL</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- DEPOT FILL AT STARTUP</td>
</tr>
<tr>
<td>IS_PINNED</td>
<td>BOOLEAN</td>
<td>Specifies whether the file is pinned to this depot.</td>
</tr>
</tbody>
</table>
Example

=> \x
Expanded display is on.
=> SELECT * FROM depot_files LIMIT 2;

- [ RECORD 1 ]-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-
node_name | v_verticadb_node0001
sal_storage_id | 0275d4a7c99795d22948605e5940758900a000000001db1
communal_file_path | s3://mybucket/myfolder/mydb/177/0275d4a7c99795d22948605e5940758900a000000001db1
depot_file_path | /vertica/data/verticadb/v_verticadb_node0001_depot/177/0275d4a7c99795d22948605e5940758900a000000001db1
node_name | v_verticadb_node0001
sal_storage_id | 0275d4a7c99795d22948605e5940758900a000000001d187
communal_file_path | s3://mybucket/myfolder/mydb/135/0275d4a7c99795d22948605e5940758900a000000001d187
depot_file_path | /vertica/data/verticadb/v_verticadb_node0001_depot/135/0275d4a7c99795d22948605e5940758900a000000001d187

- [ RECORD 2 ]-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-
node_name | v_verticadb_node0001
sal_storage_id | 0275d4a7c99795d22948605e5940758900a000000001db1
communal_file_path | s3://mybucket/myfolder/mydb/177/0275d4a7c99795d22948605e5940758900a000000001db1
depot_file_path | /vertica/data/verticadb/v_verticadb_node0001_depot/177/0275d4a7c99795d22948605e5940758900a000000001d187
node_name | v_verticadb_node0001
sal_storage_id | 0275d4a7c99795d22948605e5940758900a000000001db1
communal_file_path | s3://mybucket/myfolder/mydb/177/0275d4a7c99795d22948605e5940758900a000000001db1
depot_file_path | /vertica/data/verticadb/v_verticadb_node0001_depot/177/0275d4a7c99795d22948605e5940758900a000000001d187

DEPOT_PIN_POLICIES

Lists all objects that are pinned to the database depot, either tables or table partitions.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>Schema of the pinned object.</td>
</tr>
<tr>
<td>OBJECT_NAME</td>
<td>VARCHAR</td>
<td>Name of the pinned object.</td>
</tr>
<tr>
<td>POLICYDETAILS</td>
<td>VARCHAR</td>
<td>Specifies the object type, one of the following:</td>
</tr>
</tbody>
</table>
Table Partition

<table>
<thead>
<tr>
<th>MIN_VAL</th>
<th>VARCHAR</th>
<th>If the pinned object is one or more contiguous table partitions, specifies the range of partition keys.</th>
</tr>
</thead>
<tbody>
<tr>
<td>MAX_VAL</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LOCATION_LABEL</td>
<td></td>
<td>The depot's storage location label.</td>
</tr>
</tbody>
</table>

**See Also**

SET_DEPOT_PIN_POLICY

**DEPOT_SIZES**

Reports the size of the depots on each Vertica node. This table is only populated when the database is running in **Eon Mode**.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node containing the depot.</td>
</tr>
<tr>
<td>LOCATION_OID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the storage location storing the depot.</td>
</tr>
<tr>
<td>LOCATION_PATH</td>
<td>VARCHAR</td>
<td>The path where the depot is stored.</td>
</tr>
<tr>
<td>LOCATION_LABEL</td>
<td>VARCHAR</td>
<td>The label associated with the depot's storage location.</td>
</tr>
<tr>
<td>MAX_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The maximum size the depot can contain, in bytes.</td>
</tr>
<tr>
<td>CURRENT_USAGE_BYTES</td>
<td>INTEGER</td>
<td>The current size of the depot, in bytes.</td>
</tr>
</tbody>
</table>

**Example**

```sql
=> \x
Expanded display is on.
```
=> SELECT * FROM Depot_Sizes;

- [ RECORD 1 ]---------------------------------------------
  node_name | v_verticadb_node0003
  location_oid | 45835996273823200
  location_path | /vertica/data/verticadb/v_verticadb_node0003_depot
  location_label | auto-data-depot
  max_size_bytes | 0
  current_usage_bytes | 0

- [ RECORD 2 ]---------------------------------------------
  node_name | v_verticadb_node0001
  location_oid | 45835996273823196
  location_path | /vertica/data/verticadb/v_verticadb_node0001_depot
  location_label | auto-data-depot
  max_size_bytes | 33686316032
  current_usage_bytes | 206801871

- [ RECORD 3 ]---------------------------------------------
  node_name | v_verticadb_node0002
  location_oid | 45835996273823198
  location_path | /vertica/data/verticadb/v_verticadb_node0002_depot
  location_label | auto-data-depot
  max_size_bytes | 0
  current_usage_bytes | 0

DEPOT_UPLOADS

Lists the details about uploads to communal storage from the depot.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node on which the depot resides.</td>
</tr>
<tr>
<td>PLAN_ID</td>
<td>VARCHAR</td>
<td>A unique node-specific numeric ID for each plan run by the Optimizer.</td>
</tr>
<tr>
<td>SUBMIT_TIME</td>
<td>TIMESTAMP</td>
<td>The time the task was submitted to the uploader.</td>
</tr>
<tr>
<td>START_TIME</td>
<td>TIMESTAMP</td>
<td>The time the upload started.</td>
</tr>
<tr>
<td>END_TIME</td>
<td>TIMESTAMP</td>
<td>The time the upload ended.</td>
</tr>
<tr>
<td>SOURCE_FILE</td>
<td>VARCHAR</td>
<td>The source file path used.</td>
</tr>
<tr>
<td>DESTINATION_FILE</td>
<td>VARCHAR</td>
<td>The destination file path.</td>
</tr>
<tr>
<td>FILE_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The size of the uploaded file, in bytes.</td>
</tr>
</tbody>
</table>
### Column Name | Data Type | Description
---|---|---
MEMORY USED KB | INTEGER | The size of the uploader file buffer for the task. Valid for a task with a RUNNING or COMPLETED status. For a RUNNING status, this shows the current file buffer size, (whatever the uploader is using, which may grow over time for large uploads). For a COMPLETED status, this shows the largest size used in case the buffer grew during the upload.

STATUS | VARCHAR | The status of the task, valid values are: COMPLETED - the task has completed QUEUED - the task is still in the queue, but haven't been picked up by the uploader. RUNNING - the task is currently running and the corresponding file is uploading.

### DESIGN QUERIES

Contains info about design queries for a given design. The following functions populate this table:

- [DESIGNER_ADD DESIGN QUERIES](#)
- [DESIGNER_ADD DESIGN QUERIES FROM RESULTS](#)
- [DESIGNER_ADD DESIGN QUERY](#)

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Column Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DESIGN_ID</td>
<td>INTEGER</td>
<td>Unique id that Database Designer assigned to the design.</td>
</tr>
<tr>
<td>DESIGN_NAME</td>
<td>VARCHAR</td>
<td>Name that you specified for the design.</td>
</tr>
<tr>
<td>DESIGN_ QUERY_ID</td>
<td>INTEGER</td>
<td>Unique id that Database Designer assigned to the design query.</td>
</tr>
<tr>
<td>DESIGN_ QUERY_ID_</td>
<td>INTEGER</td>
<td>Database Designer chunks the query text if it exceeds the maximum attribute size before storing it in this</td>
</tr>
<tr>
<td>Column Name</td>
<td>Column Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------</td>
<td>-------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>INDEX</td>
<td></td>
<td>table. Database Designer stored all chunks stored under the same value of DESIGN_QUERY_ID. DESIGN_QUERY_ID_INDEX keeps track of the order of the chunks, starting with 0 and ending in n, the index of the final chunk.</td>
</tr>
<tr>
<td>QUERY_TEXT</td>
<td>VARCHAR</td>
<td>Text of the query chunk, or the entire query text if it does not exceed the maximum attribute size.</td>
</tr>
<tr>
<td>WEIGHT</td>
<td>FLOAT</td>
<td>A value from 0 to 1 that indicates the importance of that query in creating the design. Assign a higher weight to queries that you run frequently so that Database Designer prioritizes those queries in creating the design. Default: 1.</td>
</tr>
<tr>
<td>DESIGN_QUERY_SEARCH_PATH</td>
<td>VARCHAR</td>
<td>The search path with which the query is to be parsed.</td>
</tr>
<tr>
<td>DESIGN_QUERY_SIGNATURE</td>
<td>INTEGER</td>
<td>Categorizes queries that affect the design that Database Designer creates in the same way. Database Designer assigns a signature to each query, weighting one query for each signature group, depending on how many queries there are with that signature, and Database Designer considers that query when creating the design.</td>
</tr>
</tbody>
</table>

### Example

Add queries to VMART_DESIGN and query the DESIGN_QUERIES table:

```sql
=> SELECT DESIGNER_ADD Design_QUERIES('VMART_DESIGN', '/tmp/examples/vmart_queries.sql','true');
DESIGNER_ADD Design_QUERIES
-----------------------------
Number of accepted queries = 9
Number of queries referencing non-design tables = 0
Number of unsupported queries = 0
Number of illegal queries = 0
=> \x
Expanded display is on.
=> SELECT * FROM V_MONITOR.DESIGN_QUERIES
- [ RECORD 1 ]-----------------------------
design_id | 45035996273705090
```
**DESIGN_STATUS**

Records the progress of a running Database Designer design or history of the last Database Designer design executed by the current user.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EVENT_TIME</td>
<td>TIMESTAMP</td>
<td>Time when the row recorded the event.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user who ran a design at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>DESIGN_NAME</td>
<td>VARCHAR</td>
<td>Name of the user-specified design.</td>
</tr>
</tbody>
</table>
### Privileges

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

### Example

The following example shows the content of the DESIGN_STATUS table of a complete Database Designer run:

```sql
=> SELECT event_time, design_name, design_phase, phase_complete_percent
    FROM v_monitor.design_status;

<table>
<thead>
<tr>
<th>event_time</th>
<th>design_name</th>
<th>design_phase</th>
<th>phase_complete_percent</th>
</tr>
</thead>
<tbody>
<tr>
<td>2012-02-14 10:31:20</td>
<td>design1</td>
<td>Design started</td>
<td></td>
</tr>
<tr>
<td>2012-02-14 10:31:21</td>
<td>design1</td>
<td>Design in progress: Analyze statistics phase</td>
<td></td>
</tr>
<tr>
<td>2012-02-14 10:31:21</td>
<td>design1</td>
<td>Analyzing data statistics</td>
<td>33.33</td>
</tr>
<tr>
<td>2012-02-14 10:31:22</td>
<td>design1</td>
<td>Analyzing data statistics</td>
<td>66.67</td>
</tr>
<tr>
<td>2012-02-14 10:31:24</td>
<td>design1</td>
<td>Analyzing data statistics</td>
<td>100</td>
</tr>
<tr>
<td>2012-02-14 10:31:25</td>
<td>design1</td>
<td>Design in progress: Query optimization phase</td>
<td></td>
</tr>
<tr>
<td>2012-02-14 10:31:25</td>
<td>design1</td>
<td>Optimizing query performance</td>
<td>37.5</td>
</tr>
<tr>
<td>2012-02-14 10:31:31</td>
<td>design1</td>
<td>Optimizing query performance</td>
<td>62.5</td>
</tr>
<tr>
<td>2012-02-14 10:31:36</td>
<td>design1</td>
<td>Optimizing query performance</td>
<td>75</td>
</tr>
<tr>
<td>2012-02-14 10:31:39</td>
<td>design1</td>
<td>Optimizing query performance</td>
<td>87.5</td>
</tr>
<tr>
<td>2012-02-14 10:31:41</td>
<td>design1</td>
<td>Optimizing query performance</td>
<td>87.5</td>
</tr>
<tr>
<td>2012-02-14 10:31:42</td>
<td>design1</td>
<td>Design in progress: Storage optimization phase</td>
<td></td>
</tr>
<tr>
<td>2012-02-14 10:31:44</td>
<td>design1</td>
<td>Optimizing storage footprint</td>
<td>4.17</td>
</tr>
<tr>
<td>2012-02-14 10:31:44</td>
<td>design1</td>
<td>Optimizing storage footprint</td>
<td>16.67</td>
</tr>
<tr>
<td>2012-02-14 10:32:04</td>
<td>design1</td>
<td>Optimizing storage footprint</td>
<td>29.17</td>
</tr>
<tr>
<td>2012-02-14 10:32:04</td>
<td>design1</td>
<td>Optimizing storage footprint</td>
<td>31.25</td>
</tr>
<tr>
<td>2012-02-14 10:32:05</td>
<td>design1</td>
<td>Optimizing storage footprint</td>
<td>33.33</td>
</tr>
<tr>
<td>2012-02-14 10:32:05</td>
<td>design1</td>
<td>Optimizing storage footprint</td>
<td>35.42</td>
</tr>
<tr>
<td>2012-02-14 10:32:05</td>
<td>design1</td>
<td>Optimizing storage footprint</td>
<td>37.5</td>
</tr>
<tr>
<td>2012-02-14 10:32:05</td>
<td>design1</td>
<td>Optimizing storage footprint</td>
<td>62.5</td>
</tr>
<tr>
<td>2012-02-14 10:32:39</td>
<td>design1</td>
<td>Optimizing storage footprint</td>
<td>87.5</td>
</tr>
</tbody>
</table>
```
**DESIGN_TABLES**

Contains information about all the design tables for all the designs for which you are the owner. Each row contains information about a different design table. Vertica creates this table when you run `DESIGNER_CREATE_DESIGN`.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Column Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DESIGN_NAME</td>
<td>VARCHAR</td>
<td>Unique name that the user specified for the design.</td>
</tr>
<tr>
<td>DESIGN_TABLE_ID</td>
<td>INTEGER</td>
<td>Unique ID that Database Designer assigned to the design table.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>Name of the schema that contains the design table.</td>
</tr>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>System object identifier (OID) assigned to the design table.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>Name of the design table.</td>
</tr>
</tbody>
</table>

**Example**

Add all the tables from the VMart database to the design VMART_DESIGN. This operation populates the DESIGN_TABLES table:

```sql
=> SELECT DESIGNER_ADD_DESIGN_TABLES('VMART_DESIGN','online_sales.*');
DESIGNER_ADD_DESIGN_TABLES
-----------------------------
3
(1 row)
=> SELECT DESIGNER_ADD_DESIGN_TABLES('VMART_DESIGN','public.*');
DESIGNER_ADD_DESIGN_TABLES
-----------------------------
9
(1 row)
=> SELECT DESIGNER_ADD_DESIGN_TABLES('VMART_DESIGN','store.*');
DESIGNER_ADD_DESIGN_TABLES
-----------------------------
""
```

(24 rows)
DESIGNS

Contains information about a Database Designer design. After you create a design and specify certain parameters for Database Designer, `DESIGNER_CREATE Design` creates this table in the V_MONITOR schema.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Column Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DESIGN_ID</td>
<td>INTEGER</td>
<td>Unique ID that Database Designer assigns to this design.</td>
</tr>
<tr>
<td>DESIGN_NAME</td>
<td>VARCHAR</td>
<td>Name that the user specifies for the design.</td>
</tr>
<tr>
<td>KSAFETY_LEVEL</td>
<td>INTEGER</td>
<td>K-safety level for the design. Database Designer assigns a K-safety value of 0 for clusters with 1 or 2 nodes, and assigns a value of 1 for clusters with 3 or more nodes.</td>
</tr>
<tr>
<td>OPTIMIZATION_ OBJECTIVE</td>
<td>VARCHAR</td>
<td>Name of the optimization objective for the design. Valid values are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• QUERY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• LOAD</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• BALANCED (default)</td>
</tr>
<tr>
<td>Column Name</td>
<td>Column Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>-------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>DESIGN_TYPE</td>
<td>VARCHAR</td>
<td>Name of the design type. Valid values are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- COMPREHENSIVE (default)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- INCREMENTAL</td>
</tr>
<tr>
<td>PROPOSE_SUPER_FIRST</td>
<td>BOOLEAN</td>
<td>Specifies to propose superprojections before projections, by default f. If</td>
</tr>
<tr>
<td></td>
<td></td>
<td>DESIGN_MODE is COMPREHENSIVE, this field has no impact.</td>
</tr>
<tr>
<td>DESIGNAVAILABLE</td>
<td>BOOLEAN</td>
<td>t if the design is currently available, otherwise, f (default).</td>
</tr>
<tr>
<td>COLLECTED_STATISTICS</td>
<td>BOOLEAN</td>
<td>t if statistics are to be collected when creating the design, otherwise, f</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(default).</td>
</tr>
<tr>
<td>POPULATE_DESIGN_TABLES_FROM_</td>
<td></td>
<td></td>
</tr>
<tr>
<td>QUERIES</td>
<td>BOOLEAN</td>
<td>t if you want to populate the design tables from the design queries, other-</td>
</tr>
<tr>
<td></td>
<td></td>
<td>wise, f (default).</td>
</tr>
<tr>
<td>ENCODING_DESIGN</td>
<td>BOOLEAN</td>
<td>t if the design is an encoding optimization design on pre-existing proje-</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ctions, otherwise, f (default).</td>
</tr>
<tr>
<td>DEPLOYMENT_PARALLELISM</td>
<td>INTEGER</td>
<td>Number of tables to be deployed in parallel when the design is complete.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Default: 0</td>
</tr>
<tr>
<td>PROPOSE_UNSEGMENTED_PROJECS</td>
<td>BOOLEAN</td>
<td>t if you specify unsegmented projections, otherwise, f (default).</td>
</tr>
<tr>
<td>ANALYZE_CORRELATIONS_MODE</td>
<td>INTEGER</td>
<td>Specifies how Database Designer should handle existing column correlations</td>
</tr>
<tr>
<td></td>
<td></td>
<td>in a design and whether or not Database Designer should reanalyze exist-</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ing column correlations.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- 0—(default) Ignore column correlations when creating the design.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- 1—Consider the existing correlations in the tables when creating the de-</td>
</tr>
<tr>
<td></td>
<td></td>
<td>sign.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- 2—Analyze column correlations if not previously performed, and consider</td>
</tr>
<tr>
<td></td>
<td></td>
<td>the column correlations when creating the design.</td>
</tr>
</tbody>
</table>
3—Analyze all column correlations in the tables and consider them when creating the design, even if they have been analyzed previously.

### DISKRESOURCE_REJECTIONS

Returns requests for resources that are rejected due to disk space shortages. Output is aggregated by both RESOURCE_TYPE and REJECTED_REASON to provide more comprehensive information.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
<tr>
<td>RESOURCE_TYPE</td>
<td>VARCHAR</td>
<td>The resource request requester (example: Temp files).</td>
</tr>
<tr>
<td>REJECTED_REASON</td>
<td>VARCHAR</td>
<td>One of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Insufficient disk space</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Failed volume</td>
</tr>
<tr>
<td>REJECTED_COUNT</td>
<td>INTEGER</td>
<td>Number of times this REJECTED_REASON has been given for this RESOURCE_TYPE.</td>
</tr>
<tr>
<td>FIRST_REJECTED_TIMESTAMP</td>
<td>TIMESTAMP</td>
<td>The time of the first rejection for this REJECTED_REASON and RESOURCE_TYPE.</td>
</tr>
<tr>
<td>LAST_REJECTED_TIMESTAMP</td>
<td>TIMESTAMP</td>
<td>The time of the most recent rejection for this REJECTED_REASON and RESOURCE_TYPE.</td>
</tr>
<tr>
<td>LAST_REJECTED_VALUE</td>
<td>INTEGER</td>
<td>The value of the most recent rejection for this REJECTED_REASON and RESOURCE_TYPE.</td>
</tr>
</tbody>
</table>

**See Also**

- RESOURCE_REJECTIONS
- CLEAR_RESOURCE_REJECTIONS
**DISK_STORAGE**

Returns the amount of disk storage used by the database on each node. Each node can have one or more storage locations, and the locations can be on different disks with separate properties, such as free space, used space, and block size. The information in this system table is useful in determining where data files reside.

All returned values for this system table are in the context of the file system of the host operating system, and are not specific to Vertica-specific space.

The storage usage annotation called CATALOG indicates that the location is used to store the catalog. Each CATALOG location is specified only when creating a new database. You cannot add a CATALOG location annotation using `CREATE LOCATION`, nor remove an existing CATALOG annotation.

**Storage Location Performance**

The performance of a storage location is measured with two values:

- Throughput in MB/sec
- Latency in seeks/sec

These two values are converted to a single number (Speed) with the following formula:

\[
\text{read-time} = \frac{1}{\text{throughput}} + \frac{1}{\text{latency}}
\]

- \(\text{read-time}\): Time to read 1MB of data
- \(\frac{1}{\text{throughput}}\): Time to read 1MB of data
- \(\frac{1}{\text{latency}}\): Time to seek to the data.

A disk is faster than another disk if its \(\text{read-time}\) is less.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Node name for which information is listed.</td>
</tr>
<tr>
<td>STORAGE_PATH</td>
<td>VARCHAR</td>
<td>Path where the storage location is mounted.</td>
</tr>
<tr>
<td>STORAGE_USAGE</td>
<td>VARCHAR</td>
<td>Type of information stored in the location, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- DATA: Only data is stored in the location.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>--------------</td>
<td>-------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• TEMP: Only temporary files that are created during loads or queries are stored in the location.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DATA, TEMP: Both types of files are stored in the location.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• USER: The storage location can be used by non-dbadmin users, who are granted access to the storage location</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• CATALOG: The area is used for the Vertica catalog. This usage is set internally and cannot be removed or changed.</td>
</tr>
<tr>
<td>RANK</td>
<td>INTEGER</td>
<td>Integer rank assigned to the storage location based on its performance. Ranks are used to create a storage locations on which projections, columns, and partitions are stored on different disks based on predicted or measured access patterns. See Managing Storage Locations in the Administrator's Guide.</td>
</tr>
<tr>
<td>THROUGHPUT</td>
<td>INTEGER</td>
<td>Integer that measures a storage location's performance in MB/sec. 1/throughput is the time taken to read 1MB of data.</td>
</tr>
<tr>
<td>LATENCY</td>
<td>INTEGER</td>
<td>Integer that measures a storage location's performance in seeks/sec. 1/Latency is the time taken to seek to the data.</td>
</tr>
<tr>
<td>STORAGE_STATUS</td>
<td>VARCHAR</td>
<td>Status of the storage location, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• active</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• retired</td>
</tr>
<tr>
<td>DISK_BLOCK_SIZE_BYTES</td>
<td>INTEGER</td>
<td>Block size of the disk in bytes</td>
</tr>
<tr>
<td>DISK_SPACE_USED_BLOCKS</td>
<td>INTEGER</td>
<td>Number of disk blocks in use</td>
</tr>
<tr>
<td>DISK_SPACE_USED_MB</td>
<td>INTEGER</td>
<td>Number of megabytes of disk storage in use</td>
</tr>
<tr>
<td>DISK_SPACE_FREE_BLOCKS</td>
<td>INTEGER</td>
<td>Number of free disk blocks available</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>----------------------</td>
<td>------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>DISK_SPACE_FREE_MB</td>
<td>INTEGER</td>
<td>Number of megabytes of free storage available</td>
</tr>
<tr>
<td>DISK_SPACE_FREE_PERCENT</td>
<td>VARCHAR</td>
<td>Percentage of free disk space remaining</td>
</tr>
</tbody>
</table>

**ERROR_MESSAGES**

Lists system error messages and warnings Vertica encounters while processing queries. Some errors occur when no transaction is in progress, so the transaction identifier or statement identifier columns might return NULL.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EVENT_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Time when the row recorded the event</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Identifier of the user who received the error message</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user who received the error message when Vertica recorded the session</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>REQUEST_ID</td>
<td>INTEGER</td>
<td>Unique identifier of the query request in the user session</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any; otherwise NULL</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for the currently-running statement. NULL indicates that no statement is currently being processed. The combination of TRANSACTION_ID, STATEMENT_ID, and REQUEST_ID uniquely identifies a statement within a session.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td>ERROR_LEVEL</td>
<td>VARCHAR</td>
<td>Severity of the error, one of the following:</td>
</tr>
</tbody>
</table>
|             |           | • LOG  
|             |           | • INFO  
|             |           | • NOTICE  
|             |           | • WARNING  
|             |           | • ERROR  
|             |           | • ROLLBACK  
|             |           | • INTERNAL  
|             |           | • FATAL  
|             |           | • PANIC  |
| ERROR_CODE  | INTEGER  | Error code that Vertica reports |
| MESSAGE     | VARCHAR  | Textual output of the error message |
| DETAIL      | VARCHAR  | Additional information about the error message, in greater detail |
| HINT        | VARCHAR  | Actionable hint about the error. For example: |
|             |           | HINT: Set the locale in this session to en_US@collation=binary using the command "\locale en_US@collation=binary" |

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

**EVENT_CONFIGURATIONS**

Monitors the configuration of events.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EVENT_ID</td>
<td>VARCHAR</td>
<td>The name of the event.</td>
</tr>
<tr>
<td>EVENT_DELIVERY_CHANNELS</td>
<td>VARCHAR</td>
<td>The delivery channel on which the event occurred.</td>
</tr>
</tbody>
</table>

**EXECUTION_ENGINE_PROFILES**

Provides profiling information about runtime query execution. The hierarchy of IDs, from highest level to actual execution is:

- PATH_ID
- BASEPLAN_ID
- LOCALPLAN_ID
- OPERATOR_ID

Counters (output from the COUNTER_NAME column) are collected for each actual Execution Engine (EE) operator instance.

The following columns combine to form a unique key:

- TRANSACTION_ID
- STATEMENT_ID
- NODE_NAME
- OPERATOR_ID
- COUNTER_NAME
- COUNTER_TAG

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Node name for which information is listed.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica catalog, which identifies the user.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>User name for which query profile information is listed.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier of the session for which profiling information is captured. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session if any; otherwise NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for the currently-running statement. NULL indicates that no statement is currently being processed.</td>
</tr>
<tr>
<td>OPERATOR_NAME</td>
<td>VARCHAR</td>
<td>Name of the Execution Engine (EE) component; for example, NetworkSend.</td>
</tr>
<tr>
<td>OPERATOR_ID</td>
<td>INTEGER</td>
<td>Identifier assigned by the EE operator instance that performs the work. OPERATOR_ID is different from LOCALPLAN_ID because each logical operator, such as Scan, may be executed by multiple threads concurrently. Each thread operates on a different operator instance, which has its own ID.</td>
</tr>
<tr>
<td>BASEPLAN_ID</td>
<td>INTEGER</td>
<td>Assigned by the optimizer on the initiator to EE operators in the original base (EXPLAIN) plan. Each EE operator in the base plan gets a unique ID.</td>
</tr>
<tr>
<td>PATH_ID</td>
<td>INTEGER</td>
<td>Identifier that Vertica assigns to a query operation or path; for example to a logical grouping operation that might be performed by multiple execution engine operators. For each path, the same PATH ID is shared between the query plan (using EXPLAIN output) and in error messages that refer to joins.</td>
</tr>
<tr>
<td>LOCALPLAN_ID</td>
<td>INTEGER</td>
<td>Identifier assigned by each local executor while preparing for plan execution (local planning). Some operators in the base plan, such as the Root operator, which is connected to the client, do not run on all nodes. Similarly, certain operators, such as ExprEval, are added and removed during local planning due to implementation details.</td>
</tr>
<tr>
<td>ACTIVITY_ID</td>
<td>INTEGER</td>
<td>Identifier of the plan activity.</td>
</tr>
<tr>
<td>RESOURCE_ID</td>
<td>INTEGER</td>
<td>Identifier of the plan resource.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>------------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>COUNTER_NAME</td>
<td>VARCHAR</td>
<td>Name of the counter. See the &quot;COUNTER_NAME Values&quot; section below this table. The counter counts events for one statement.</td>
</tr>
<tr>
<td>COUNTER_TAG</td>
<td>VARCHAR</td>
<td>String that uniquely identifies the counter for operators that might need to distinguish between different instances. For example, COUNTER_TAG is used to identify to which of the node bytes are being sent to or received from for the NetworkSend operator.</td>
</tr>
<tr>
<td>COUNTER_VALUE</td>
<td>INTEGER</td>
<td>Value of the counter.</td>
</tr>
<tr>
<td>IS_EXECUTING</td>
<td>BOOLEAN</td>
<td>Indicates whether the profile is active or completed, where ( t ) is active and ( f ) is completed.</td>
</tr>
</tbody>
</table>

### Privileges

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

### COUNTER_NAME Values

The value of COUNTER_NAME can be any of the following:

<table>
<thead>
<tr>
<th>COUNTER_NAME</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>active threads</td>
<td>A counter of the LoadUnion operator, which indicates the number of input threads (Load operators) that are currently processing input.</td>
</tr>
<tr>
<td>blocks analyzed by SIPS expression</td>
<td>The number of data blocks analyzed by SIPS expression from the Scan operator.</td>
</tr>
<tr>
<td>blocks filtered by SIPS expression</td>
<td>The number of data blocks filtered by SIPS expression from the Scan operator.</td>
</tr>
<tr>
<td>blocks filtered by SIPS value lists</td>
<td>The number of data blocks filtered by SIPS sorted value lists from the Scan operator.</td>
</tr>
<tr>
<td>COUNTER_NAME</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>buffers spilled</td>
<td>[NetworkSend] Buffers spilled to disk by NetworkSend.</td>
</tr>
<tr>
<td>bytes read from disk</td>
<td>[Scan] The amount of data read (locally or remotely) from ROS containers on disk.</td>
</tr>
<tr>
<td>bytes read from disk cache</td>
<td>[Scan] The amount of data read from cache.</td>
</tr>
<tr>
<td>bytes received</td>
<td>The number of bytes received over the network for query execution.</td>
</tr>
<tr>
<td>bytes sent</td>
<td>[NetworkSend] Size of data after encoding and compression sent over the network (actual network bytes).</td>
</tr>
<tr>
<td>bytes spilled</td>
<td>[NetworkSend] Bytes spilled to disk by NetworkSend.</td>
</tr>
<tr>
<td>bytes total</td>
<td>[SendFiles] (recover-by-container plan): Total number of bytes to send/receive.</td>
</tr>
<tr>
<td>cached storages cumulative size (bytes)</td>
<td>[StorageMerge] Total amount of temp space used by operator for caching.</td>
</tr>
<tr>
<td>cached storages current size (bytes)</td>
<td>[StorageMerge] Current amount of temp space used for caching.</td>
</tr>
<tr>
<td>cached storages peak size (bytes)</td>
<td>[StorageMerge] Peak amount of temp space an operator used for caching.</td>
</tr>
<tr>
<td>clock time (µs)</td>
<td>Real-time clock time spent processing the query, in microseconds.</td>
</tr>
<tr>
<td>clock time (µs) of UDChunker</td>
<td>Real-time clock time spent in the UDChunker phase of a load operation, in microseconds. Use the COUNTER_TAG column to distinguish among load sources.</td>
</tr>
<tr>
<td>clock time (µs) of UDFilter(s)</td>
<td>Real-time clock time spent in all UDFilter phases of a load operation, in microseconds. Use the COUNTER_TAG column to distinguish among load sources.</td>
</tr>
<tr>
<td>clock time (µs) of UDParser</td>
<td>Real-time clock time spent in the UDParser phase of a load operation.</td>
</tr>
<tr>
<td>COUNTER_NAME</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>UDParser</td>
<td>load operation, in microseconds. Use the COUNTER_TAG column to distinguish among load sources.</td>
</tr>
<tr>
<td>clock time (µs) of UDSource</td>
<td>Real-time clock time spent in the UDSource phase of a load operation, in microseconds. Use the COUNTER_TAG column to distinguish among load sources.</td>
</tr>
<tr>
<td>completed merge phases</td>
<td>Number of merge phases already completed by an LSort or DataTarget operator. Compare to the total merge phases. Variants on this value include join inner completed merge phases.</td>
</tr>
<tr>
<td>cumulative size of raw temp data (bytes)</td>
<td>Total amount of temporary data the operator has written to files. Compare to cumulative size of temp files (bytes) to understand impact of encoding and compression in an externalizing operator. Variants on this value include join inner cumulative size of raw temp files (bytes).</td>
</tr>
<tr>
<td>cumulative size of temp files (bytes)</td>
<td>For externalizing operators only, the total number of encoded and compressed temp data the operator has written to files. A sort operator might go through multiple merge phases, where at each pass sorted chunks of data are merged into fewer chunks. This counter remembers the cumulative size of all temp files past and present. Variants on this value include join inner cumulative size of temp files (bytes).</td>
</tr>
<tr>
<td>current allocated rid memory (bytes)</td>
<td>Per-rid memory tracking: current allocation amount under this rid.</td>
</tr>
<tr>
<td>current file handles</td>
<td>Number of files open.</td>
</tr>
<tr>
<td>current memory allocations (count)</td>
<td>Number of actual allocator calls made.</td>
</tr>
<tr>
<td>current memory capacity (bytes)</td>
<td>Amount of system memory held, which includes chunks that are only partially consumed.</td>
</tr>
<tr>
<td>current memory overhead</td>
<td>Memory consumed, for example, by debug headers.</td>
</tr>
<tr>
<td>COUNTER_NAME</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>(bytes)</td>
<td>(Normally no overhead.)</td>
</tr>
<tr>
<td>current memory padding (bytes)</td>
<td>Memory padding for free list tiers (2^n bytes).</td>
</tr>
<tr>
<td>current memory requested (bytes)</td>
<td>Memory actually requested by the caller.</td>
</tr>
<tr>
<td>current size of temp files (bytes)</td>
<td>For externalizing operators only, the current size of the encoded and compressed temp data that the operator has written to files. Variants on this value include join inner current size of temp files (bytes).</td>
</tr>
<tr>
<td>current threads</td>
<td>Unused.</td>
</tr>
<tr>
<td>current unbalanced memory allocations (count)</td>
<td>Pooled version of &quot;current memory XXX&quot; counters.</td>
</tr>
<tr>
<td>current unbalanced memory capacity (bytes)</td>
<td></td>
</tr>
<tr>
<td>current unbalanced memory overhead (bytes)</td>
<td></td>
</tr>
<tr>
<td>current unbalanced memory requested (bytes)</td>
<td></td>
</tr>
<tr>
<td>distinct value estimation time (µs)</td>
<td>[Analyze Statistics] Time (in microseconds) spent to estimate number of distinct values from the sample after data is read off disk and into the statistical sample.</td>
</tr>
<tr>
<td>encoded bytes received</td>
<td>[NetworkRecv] Size of received data after decompressed (but still encoded) received over the network.</td>
</tr>
<tr>
<td>encoded bytes sent</td>
<td>[NetworkSend] Size of data sent over the network after encoding.</td>
</tr>
<tr>
<td>end time</td>
<td>Time (timestamp) when Vertica stopped processing the operation</td>
</tr>
<tr>
<td>COUNTER_NAME</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>estimated rows produced</td>
<td>Number of rows that the optimizer estimated would be produced. See rows produced for the actual number of rows that are produced.</td>
</tr>
<tr>
<td>exceptions cumulative size of raw temp data (bytes)</td>
<td>Counters that store the total or current size of exception data.</td>
</tr>
<tr>
<td>exceptions rows cumulative size of temp files (bytes)</td>
<td></td>
</tr>
<tr>
<td>exceptions rows current size of temp files (bytes)</td>
<td></td>
</tr>
<tr>
<td>execution time (μs)</td>
<td>CPU clock time spent processing the query, in microseconds.</td>
</tr>
<tr>
<td>fast aggregated rows</td>
<td>The number of rows being processed by fast aggregations in the hash groupby operator (no group/aggregation).</td>
</tr>
<tr>
<td>files completed</td>
<td>Relevant only to SendFiles/RecvFiles operators (that is, recover-by-container plan) number of files sent/received.</td>
</tr>
<tr>
<td>files total</td>
<td>Relevant only to SendFiles/RecvFiles operators (that is, recover-by-container plan) total number of files to send/receive.</td>
</tr>
<tr>
<td>Hadoop FS bytes read through native libhdfs++ client</td>
<td>[Scan, Load] The number of bytes read from an hdfs source (using libhdfs++).</td>
</tr>
<tr>
<td>Hadoop FS bytes read through webhdfs</td>
<td>[Scan, Load] The number of bytes read from a webhdfs source.</td>
</tr>
<tr>
<td>Hadoop FS bytes written through webhdfs</td>
<td>[DataTarget] The number of bytes written to webhdfs storage.</td>
</tr>
<tr>
<td>Hadoop FS hdfs:// operations that used</td>
<td>[Scan, Load, DataTarget] The number of times Vertica opened a file with an hdfs:// URL and used</td>
</tr>
<tr>
<td>COUNTER_NAME</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------------------------------------------------------------</td>
<td>------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>native libhdfs++ calls</td>
<td>the native hdfs protocol</td>
</tr>
<tr>
<td>Hadoop FS hdfs:// operations that used webhdfs calls</td>
<td>[Scan, Load, DataTarget] The number of times Vertica opened a file with an hdfs:// URL and used the webhdfs protocol</td>
</tr>
<tr>
<td>Hadoop FS read operations through native libhdfs++ client failure count</td>
<td>[Scan, Load] The number of times a native libhdfs++ source encountered an error and gave up</td>
</tr>
<tr>
<td>Hadoop FS read operations through native libhdfs++ client retry count</td>
<td>[Scan, Load] The number of times a native libhdfs++ source encountered an error and retried</td>
</tr>
<tr>
<td>Hadoop FS read operations through webhdfs failure count</td>
<td>[Scan, Load] The number of times a webhdfs source encountered an error and gave up</td>
</tr>
<tr>
<td>Hadoop FS read operations through webhdfs retry count</td>
<td>[Scan, Load] The number of times a webhdfs source encountered an error and retried</td>
</tr>
<tr>
<td>Hadoop FS write operations through webhdfs failure count</td>
<td>[DataTarget] The number of times a webhdfs write encountered an error and gave up</td>
</tr>
<tr>
<td>Hadoop FS write operations through webhdfs retry count</td>
<td>[DataTarget] The number of times a webhdfs write encountered an error and retried</td>
</tr>
<tr>
<td>histogram creation time (µs)</td>
<td>[Analyze Statistics] Time spent estimating the number of distinct values from the sample after data is read off disk and into the statistical sample.</td>
</tr>
<tr>
<td>initialization time (µs)</td>
<td>The time in microseconds spent initializing an operator during the CompilePlan step of query processing. For example, initialization time could include the time spent compiling expressions and gathering resources.</td>
</tr>
<tr>
<td>input queue wait (µs)</td>
<td>Time in microseconds that an operator spends waiting for upstream operators.</td>
</tr>
<tr>
<td>input rows</td>
<td>Actual number of rows that were read into the</td>
</tr>
<tr>
<td>COUNTER_NAME</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>input size (bytes)</td>
<td>Total number of bytes of the Load operator's input source, where NULL is unknown (read from FIFO).</td>
</tr>
<tr>
<td>inputs processed</td>
<td>The number of sources processed by a Load operator.</td>
</tr>
<tr>
<td>intermediate rows to process</td>
<td>The number of rows to be processed in a phase as determined by a sort or GROUP BY (HASH).</td>
</tr>
<tr>
<td>join inner clock time (µs)</td>
<td>The real clock time spent on processing the inner input of the join operator.</td>
</tr>
<tr>
<td>join inner completed merge phases</td>
<td>See the completed merge phases counter.</td>
</tr>
<tr>
<td>join inner cumulative size of raw temp data (bytes)</td>
<td></td>
</tr>
<tr>
<td>join inner cumulative size of temp files (bytes)</td>
<td></td>
</tr>
<tr>
<td>join inner current size of temp files (bytes)</td>
<td></td>
</tr>
<tr>
<td>join inner execution time (µs)</td>
<td>The CPU clock time spent on processing the inner input of the join operator.</td>
</tr>
<tr>
<td>join inner hash table building time (µs)</td>
<td>The time spent for building the hash table for the inner input of the join operator.</td>
</tr>
<tr>
<td>join inner hash table collisions</td>
<td>The number of hash table collisions that occurred when building the hash table for the inner input of the join operator.</td>
</tr>
<tr>
<td>join inner hash table entries</td>
<td>The number of hash table entries for the inner input of the join operator.</td>
</tr>
<tr>
<td>join inner total merge phases</td>
<td>See the completed merge phases counter.</td>
</tr>
<tr>
<td>join outer clock time</td>
<td>The real clock time spent on processing the outer input of the join operator.</td>
</tr>
</tbody>
</table>

Vertica Analytic Database (9.3.x)
<table>
<thead>
<tr>
<th>COUNTER_NAME</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>(µs)</td>
<td>of the join operator (including doing the join).</td>
</tr>
<tr>
<td>join outer execution time (µs)</td>
<td>The CPU clock time spent on processing the outer input of the join operator (including doing the join).</td>
</tr>
<tr>
<td>max sample size (rows)</td>
<td>[Analyze Statistics] Maximum number of rows that will be stored in the statistical sample.</td>
</tr>
<tr>
<td>memory reserved (bytes)</td>
<td>Memory reserved by this operator. Deprecated.</td>
</tr>
<tr>
<td>network wait (µs)</td>
<td>[NetworkSend, NetworkRecv] Time in microseconds spent waiting on the network.</td>
</tr>
<tr>
<td>number of cancel requests received</td>
<td>The number of cancel requests received (per operator) when cancelling a call to the execution engine.</td>
</tr>
<tr>
<td>number of invocations</td>
<td>The number of times a UDSF function was invoked.</td>
</tr>
<tr>
<td>number of storage containers opened</td>
<td>[Scan] The number of containers opened by the operator, at least 1. If the scan operator switches containers, this counter increases accordingly. See Local Caching of Storage Containers for details.</td>
</tr>
<tr>
<td>output queue wait (µs)</td>
<td>Time in microseconds that an operator spends waiting for the output buffer to be consumed by a downstream operator.</td>
</tr>
<tr>
<td>peak allocated rid memory (bytes)</td>
<td>Per-rid memory tracking: peak allocation amount under this rid.</td>
</tr>
<tr>
<td>peak cooperating threads</td>
<td>Peak number of threads which parsed (in parallel) a single load source, using &quot;cooperative parse.&quot; counter_tag indicates the source when joining with dc_load_events.</td>
</tr>
<tr>
<td>COUNTER_NAME</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>peak file handles</td>
<td>Peak value of the corresponding &quot;current XXX&quot; counters.</td>
</tr>
<tr>
<td>peak memory allocations (count)</td>
<td></td>
</tr>
<tr>
<td>peak memory capacity (bytes)</td>
<td></td>
</tr>
<tr>
<td>peak memory overhead (bytes)</td>
<td></td>
</tr>
<tr>
<td>peak memory padding (bytes)</td>
<td></td>
</tr>
<tr>
<td>peak memory requested (bytes)</td>
<td></td>
</tr>
<tr>
<td>peak temp space</td>
<td></td>
</tr>
<tr>
<td>peak threads</td>
<td></td>
</tr>
<tr>
<td>peak unbalanced memory allocations (count)</td>
<td></td>
</tr>
<tr>
<td>peak unbalanced memory capacity (bytes)</td>
<td></td>
</tr>
<tr>
<td>peak unbalanced memory overhead (bytes)</td>
<td></td>
</tr>
<tr>
<td>peak unbalanced memory padding (bytes)</td>
<td></td>
</tr>
<tr>
<td>peak unbalanced memory requested (bytes)</td>
<td></td>
</tr>
<tr>
<td>portion offset</td>
<td>Offset value of a portion descriptor in an apportioned load. counter_tag indicates the source when joining with dc_load_events.</td>
</tr>
<tr>
<td>portion size</td>
<td>Size value of a portion descriptor in an apportioned load. counter_tag indicates the source when joining with dc_load_events.</td>
</tr>
<tr>
<td>producer stall (µs)</td>
<td>[NetworkSend] Time in microseconds spent by</td>
</tr>
<tr>
<td>COUNTER_NAME</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>producer wait (µs)</td>
<td>[NetworkSend] Time in microseconds spent by the input operator making rows to send.</td>
</tr>
<tr>
<td>read (bytes)</td>
<td>Number of bytes read from the input source by the Load operator.</td>
</tr>
<tr>
<td>receive time (µs)</td>
<td>Time in microseconds that aRecv operator spends reading data from its socket.</td>
</tr>
<tr>
<td>rejected data cumulative size of raw temp data (bytes)</td>
<td>Counters that store total or current size of rejected row numbers. Are variants of:</td>
</tr>
<tr>
<td>rejected data cumulative size of temp files (bytes)</td>
<td>• cumulative size of raw temp data (bytes)</td>
</tr>
<tr>
<td>rejected data current size of temp files (bytes)</td>
<td>• cumulative size of temp files (bytes)</td>
</tr>
<tr>
<td>rejected rows cumulative size of raw temp data (bytes)</td>
<td>• current size of temp files (bytes)</td>
</tr>
<tr>
<td>reserved rid memory (bytes)</td>
<td>Per-rid memory tracking: total memory reservation under this rid.</td>
</tr>
<tr>
<td>rle rows produced</td>
<td>Number of physical tuples produced by an operator. Complements the rows produced counter, which shows the number of logical rows produced by an operator. For example, if a value occurs 1000 rows consecutively and is RLE encoded, it counts as 1000</td>
</tr>
<tr>
<td>COUNTER_NAME</td>
<td>Description</td>
</tr>
<tr>
<td>----------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>rows produced not only RLE rows produced.</td>
<td></td>
</tr>
<tr>
<td>ROS blocks bounded</td>
<td>[DataTarget] Number of ROS blocks created, due to boundary alignment with RLE prefix columns, when an EE DataTarget operator is writing to ROS containers.</td>
</tr>
<tr>
<td>ROS blocks encoded</td>
<td>[DataTarget] Number of ros blocks created when an EE DataTarget operator is writing to ROS containers.</td>
</tr>
<tr>
<td>ROS bytes written</td>
<td>[DataTarget] Number of bytes written to disk when an EE DataTarget operator is writing to ROS containers.</td>
</tr>
<tr>
<td>rows filtered by SIPS expression</td>
<td>The number of rows filtered by the SIPS expression from the Scan operator.</td>
</tr>
<tr>
<td>rows in sample</td>
<td>[Analyze Statistics] Actual number of rows that will be stored in the statistical sample.</td>
</tr>
<tr>
<td>rows output by sort</td>
<td>[DataTarget] Number of rows sorted when an EE DataTarget operator is writing to ROS containers.</td>
</tr>
<tr>
<td>rows processed</td>
<td>[DataSource] Number of rows processed when an EE DataSource operator is reading from ROS containers.</td>
</tr>
<tr>
<td>rows processed by SIPS expression</td>
<td>The number of rows processed by the SIPS expression in the Scan operator.</td>
</tr>
<tr>
<td>rows produced</td>
<td>Number of logical rows produced by an operator. See also the rle rows produced counter.</td>
</tr>
<tr>
<td>rows pruned by valindex</td>
<td>[DataSource] Number of rows it skips direct scanning with help of valindex when an EE DataSource operator is writing to ROS containers. This counter's value is not greater than &quot;rows processed&quot; counter.</td>
</tr>
<tr>
<td>rows read in sort</td>
<td>See the counter, total rows read in sort.</td>
</tr>
<tr>
<td>rows received</td>
<td>[NetworkRecv] Number of received sent over the</td>
</tr>
</tbody>
</table>

Vertica Analytic Database (9.3.x) Page 4171 of 6246
<table>
<thead>
<tr>
<th>COUNTER_NAME</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>rows rejected</td>
<td>The number of rows rejected by the Load operator.</td>
</tr>
<tr>
<td>rows sent</td>
<td>[NetworkSend] Number of rows sent over the network.</td>
</tr>
<tr>
<td>rows to process</td>
<td>The total number of rows to be processed in a phase, based upon the number of table accesses. Compare to the counter, rows processed. Divide the rows processed value by the rows to process value for percent completion.</td>
</tr>
<tr>
<td>rows written in join sort</td>
<td>The total number of rows being read out of the sort facility in Join.</td>
</tr>
<tr>
<td>rows written in sort</td>
<td>The number of rows read out of the sort by the SortManager. This counter and the counter total rows read from sort are typically equal.</td>
</tr>
<tr>
<td>send time (µs)</td>
<td>Time in microseconds that a Send operator spends writing data to its socket.</td>
</tr>
<tr>
<td>start time</td>
<td>Time (timestamp) when Vertica started to process the operation.</td>
</tr>
<tr>
<td>total merge phases</td>
<td>Number of merge phases an LSort or DataTarget operator must complete to finish sorting its data. NULL until the operator can compute this value (all data must first be ingested by the operator). Variants on this value include join inner total merge phases.</td>
</tr>
<tr>
<td>total rows read in join sort</td>
<td>The total number of rows being put into the sort facility in Join.</td>
</tr>
<tr>
<td>total rows read in sort total</td>
<td>The total number of rows ingested into the sort by the SortManager. This counter and the counter rows written in sort are typically equal.</td>
</tr>
<tr>
<td>total rows written in sort</td>
<td>See the counter, rows written in sort.</td>
</tr>
<tr>
<td>COUNTER_NAME</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>-------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>total sources</td>
<td>Total number of distinct input sources processed in a load.</td>
</tr>
<tr>
<td>unpacked (bytes)</td>
<td>The number of bytes produced by a compressed source in a load (for example, for a gzip file, the size of the file when decompressed).</td>
</tr>
<tr>
<td>wait clock time (µs)</td>
<td>StorageUnion wait time in microseconds.</td>
</tr>
<tr>
<td>WOS bytes acquired</td>
<td>Number of bytes acquired from the WOS by a DataTarget operator.</td>
</tr>
<tr>
<td></td>
<td><strong>Note:</strong> This is usually more but can be less than WOS bytes written if an earlier statement in the transaction acquired some WOS memory.</td>
</tr>
<tr>
<td>WOS bytes written</td>
<td>Number of bytes written to the WOS by a DataTarget operator.</td>
</tr>
<tr>
<td>written rows</td>
<td>[DataTarget] Number of rows written when an EE DataTarget operator writes to ROS containers</td>
</tr>
</tbody>
</table>

**Examples**

The two queries below show the contents of the EXECUTION ENGINE_PROFILES table:

```
=> SELECT operator_name, operator_id, counter_name, counter_value
    FROM EXECUTION_ENGINE_PROFILES WHERE operator_name = 'Scan'
    ORDER BY counter_value DESC;

<table>
<thead>
<tr>
<th>operator_name</th>
<th>operator_id</th>
<th>counter_name</th>
<th>counter_value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Scan</td>
<td>20</td>
<td>end time</td>
<td>1559929719983785</td>
</tr>
<tr>
<td>Scan</td>
<td>20</td>
<td>start time</td>
<td>1559929719983737</td>
</tr>
<tr>
<td>Scan</td>
<td>18</td>
<td>end time</td>
<td>1559929719983358</td>
</tr>
<tr>
<td>Scan</td>
<td>18</td>
<td>start time</td>
<td>1559929718069860</td>
</tr>
<tr>
<td>Scan</td>
<td>16</td>
<td>end time</td>
<td>1559929718069319</td>
</tr>
<tr>
<td>Scan</td>
<td>16</td>
<td>start time</td>
<td>1559929718069188</td>
</tr>
<tr>
<td>Scan</td>
<td>14</td>
<td>end time</td>
<td>1559929718068611</td>
</tr>
<tr>
<td>Scan</td>
<td>18</td>
<td>end time</td>
<td>1559929717579145</td>
</tr>
<tr>
<td>Scan</td>
<td>18</td>
<td>start time</td>
<td>1559929717579083</td>
</tr>
<tr>
<td>Scan</td>
<td>16</td>
<td>end time</td>
<td>1559929717578509</td>
</tr>
<tr>
<td>Scan</td>
<td>18</td>
<td>end time</td>
<td>1559929717379346</td>
</tr>
<tr>
<td>Scan</td>
<td>18</td>
<td>start time</td>
<td>1559929717379307</td>
</tr>
<tr>
<td>Scan</td>
<td>16</td>
<td>end time</td>
<td>1559929717378879</td>
</tr>
<tr>
<td>Scan</td>
<td>16</td>
<td>start time</td>
<td>1559929716894312</td>
</tr>
<tr>
<td>Scan</td>
<td>14</td>
<td>end time</td>
<td>1559929716893599</td>
</tr>
</tbody>
</table>
```
The following query includes the `path_id` column, which links the path that the query optimizer takes (via the EXPLAIN command's textual output) with join error messages.

```sql
=> SELECT DISTINCT counter_name FROM execution_engine_profiles;

<table>
<thead>
<tr>
<th>counter_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>reserved rid memory (bytes)</td>
</tr>
<tr>
<td>rows filtered by SIPs expression</td>
</tr>
<tr>
<td>rows output by sort</td>
</tr>
<tr>
<td>chunk rows scanned squared</td>
</tr>
<tr>
<td>join inner execution time (us)</td>
</tr>
<tr>
<td>current unbalanced memory requested (bytes)</td>
</tr>
<tr>
<td>clock time (us)</td>
</tr>
<tr>
<td>join outer clock time (us)</td>
</tr>
<tr>
<td>exception handling execution time (us)</td>
</tr>
<tr>
<td>peak memory capacity (bytes)</td>
</tr>
<tr>
<td>bytes received</td>
</tr>
<tr>
<td>peak memory requested (bytes)</td>
</tr>
<tr>
<td>send time (us)</td>
</tr>
<tr>
<td>ROS blocks encoded</td>
</tr>
<tr>
<td>current size of temp files (bytes)</td>
</tr>
<tr>
<td>peak memory allocations (count)</td>
</tr>
<tr>
<td>current unbalanced memory overhead (bytes)</td>
</tr>
<tr>
<td>rows segmented</td>
</tr>
</tbody>
</table>

=> SELECT operator_name, path_id, counter_name, counter_value FROM execution_engine_profiles where operator_name = 'Join';

<table>
<thead>
<tr>
<th>operator_name</th>
<th>path_id</th>
<th>counter_name</th>
<th>counter_value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Join</td>
<td>64</td>
<td>current memory allocations (count)</td>
<td>0</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>peak memory allocations (count)</td>
<td>57</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>current memory requested (bytes)</td>
<td>0</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>peak memory requested (bytes)</td>
<td>1698240</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>current memory overhead (bytes)</td>
<td>0</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>peak memory overhead (bytes)</td>
<td>0</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>current memory padding (bytes)</td>
<td>0</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>peak memory padding (bytes)</td>
<td>249840</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>current memory capacity (bytes)</td>
<td>0</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>peak memory capacity (bytes)</td>
<td>294912</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>current unbalanced memory allocations (count)</td>
<td>145</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>peak unbalanced memory allocations (count)</td>
<td>146</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>current unbalanced memory requested (bytes)</td>
<td>116506</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>peak unbalanced memory requested (bytes)</td>
<td>1859111</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>current unbalanced memory overhead (bytes)</td>
<td>3120</td>
</tr>
<tr>
<td>Join</td>
<td>64</td>
<td>peak unbalanced memory overhead (bytes)</td>
<td>3120</td>
</tr>
</tbody>
</table>
```
See Also

- Profiling Database Performance in the Administrator's Guide.
- QUERY_CONSUMPTION

EXTERNAL_TABLE_DETAILS

Returns the amount of disk storage used by the source files backing external tables in the database. The information in this system table is useful in determining Hadoop license compliance.

When computing the size of an external table, Vertica counts all data found in the location specified by the COPY FROM clause. If you have a directory that contains ORC and delimited files, for example, and you define your external table with "COPY FROM *" instead of "COPY FROM *.orc", this table includes the size of the delimited files. (You would probably also encounter errors when querying that external table.) When you query this system table Vertica does not validate your table definition; it just uses the path to find files to report.

Restrict your queries to filter by schema, table, or format to avoid expensive queries. Vertica calculates the values in this table at query time, so "SELECT *" accesses every input file contributing to every external table.

Predicates in queries may use only the TABLE_SCHEMA, TABLE_NAME, and SOURCE_FORMAT columns. Values are case-sensitive.

This table includes TEMP external tables.

This table reports only data that the current user can read. To include all the data backing external tables, either query this table as a user that has access to all HDFS data or use a session delegation token that grants this access. For more information about using delegation tokens, see Accessing Kerberized HDFS Data.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA_OID</td>
<td>INTEGER</td>
<td>The unique identification number of the schema in which the external table resides.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>The name of the schema in which the external table resides.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>--------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>TABLE_OID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog that identifies the table.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The table name.</td>
</tr>
<tr>
<td>SOURCE_FORMAT</td>
<td>VARCHAR</td>
<td>The data format the source file used, one of ORC, PARQUET, DELIMITED, USER DEFINED, or NULL if another format.</td>
</tr>
<tr>
<td>TOTAL_FILE_COUNT</td>
<td>INTEGER</td>
<td>The number of files used to store this table's data, expanding globs and partitions.</td>
</tr>
<tr>
<td>TOTAL_FILE_SIZE_BYTES</td>
<td>INTEGER</td>
<td>Total number of bytes used by all of this table's data files.</td>
</tr>
<tr>
<td>SOURCE_STATEMENT</td>
<td>VARCHAR</td>
<td>The load statement used to copy data from the source files.</td>
</tr>
<tr>
<td>FILE_ACCESS_ERROR</td>
<td>VARCHAR</td>
<td>The access error returned during the source statement. NULL, if there was no access error during the source statement.</td>
</tr>
</tbody>
</table>

**HIVE_CUSTOM_PARTITIONS_ACCESSED**

This table provides information about all custom locations for Hive partition data that Vertica has accessed. It applies when Hive uses a non-default location for partition data, the HCatalog Connector is used to access that data, and the `CREATE HCATALOG SCHEMA` statement for the schema sets the `CUSTOM_PARTITIONS` parameter.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ACCESS_TIME</td>
<td>TIMESTAMPTZ</td>
<td>Time when Vertica accessed the partition data.</td>
</tr>
<tr>
<td>ACCESS_NODE</td>
<td>VARCHAR(128)</td>
<td>Name of the node that performed the access.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the query that produced the access.</td>
</tr>
<tr>
<td>FILESYSTEM</td>
<td>VARCHAR(128)</td>
<td>File system of the partition data. This value is the scheme portion of the URL.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>--------------</td>
<td>-----------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>AUTHORITY</td>
<td>VARCHAR(128)</td>
<td>If the file system is HDFS, this value is the nameservice. If the file system is S3, it is the name of the bucket.</td>
</tr>
<tr>
<td>URL</td>
<td>VARCHAR(6400)</td>
<td>Full path to the partition.</td>
</tr>
</tbody>
</table>

**Privileges**

No explicit permissions are required; however, users see only the records that correspond to schemas they have permissions to access.

**HOST_RESOURCES**

Provides a snapshot of the node. This is useful for regularly polling the node with automated tools or scripts.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>HOST_NAME</td>
<td>VARCHAR</td>
<td>The host name for which information is listed.</td>
</tr>
<tr>
<td>OPEN_FILES_LIMIT</td>
<td>INTEGER</td>
<td>The maximum number of files that can be open at one time on the node.</td>
</tr>
<tr>
<td>THREADS_LIMIT</td>
<td>INTEGER</td>
<td>The maximum number of threads that can coexist on the node.</td>
</tr>
<tr>
<td>CORE_FILE_LIMIT_MAX_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The maximum core file size allowed on the node.</td>
</tr>
<tr>
<td>PROCESSOR_COUNT</td>
<td>INTEGER</td>
<td>The number of system processors.</td>
</tr>
<tr>
<td>PROCESSOR_CORE_COUNT</td>
<td>INTEGER</td>
<td>The number of processor cores in the system.</td>
</tr>
<tr>
<td>PROCESSOR_DESCRIPTION</td>
<td>VARCHAR</td>
<td>A description of the processor. For example: Inter(R) Core(TM)2 Duo CPU T8100 @2.10GHz (1 row)</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>OPENED_FILE_COUNT</td>
<td>INTEGER</td>
<td>The total number of open files on the node.</td>
</tr>
<tr>
<td>OPENED_SOCKET_COUNT</td>
<td>INTEGER</td>
<td>The total number of open sockets on the node.</td>
</tr>
<tr>
<td>OPENED_NONFILE_NONSOCKET_COUNT</td>
<td>INTEGER</td>
<td>The total number of other file descriptions open in which 'other' could be a directory or FIFO. It is not an open file or socket.</td>
</tr>
<tr>
<td>TOTAL_MEMORY_BYTES</td>
<td>INTEGER</td>
<td>The total amount of physical RAM, in bytes, available on the system.</td>
</tr>
<tr>
<td>TOTAL_MEMORY_FREE_BYTES</td>
<td>INTEGER</td>
<td>The amount of physical RAM, in bytes, left unused by the system.</td>
</tr>
<tr>
<td>TOTAL_BUFFER_MEMORY_BYTES</td>
<td>INTEGER</td>
<td>The amount of physical RAM, in bytes, used for file buffers on the system</td>
</tr>
<tr>
<td>TOTAL_MEMORY_CACHE_BYTES</td>
<td>INTEGER</td>
<td>The amount of physical RAM, in bytes, used as cache memory on the system</td>
</tr>
<tr>
<td>TOTAL_SWAP_MEMORY_BYTES</td>
<td>INTEGER</td>
<td>The total amount of swap memory available, in bytes, on the system.</td>
</tr>
<tr>
<td>TOTAL_SWAP_MEMORY_FREE_BYTES</td>
<td>INTEGER</td>
<td>The total amount of swap memory free, in bytes, on the system.</td>
</tr>
<tr>
<td>DISK_SPACE_FREE_MB</td>
<td>INTEGER</td>
<td>The free disk space available, in megabytes, for all storage location file systems (data directories).</td>
</tr>
<tr>
<td>DISK_SPACE_USED_MB</td>
<td>INTEGER</td>
<td>The disk space used, in megabytes, for all storage location file systems.</td>
</tr>
<tr>
<td>DISK_SPACE_TOTAL_MB</td>
<td>INTEGER</td>
<td>The total free disk space available, in megabytes, for all storage location file systems.</td>
</tr>
</tbody>
</table>
Example

```sql
=> SELECT * FROM HOST_RESOURCES;
- [ RECORD 1 ]---------------------------------------------
  host_name                         | 10.20.100.247
  open_files_limit                 | 65536
  threads_limit                    | 3833
  core_file_limit_max_size_bytes   | 0
  processor_count                  | 2
  processor_core_count             | 2
  processor_description            | Intel(R) Xeon(R) CPU E5-2695 v2 @ 2.40GHz
  opened_file_count                | 8
  opened_socket_count              | 15
  opened_nonfile_nonsocket_count   | 7
  total_memory_bytes               | 4018823168
  total_memory_free_bytes          | 126550016
  total_buffer_memory_bytes        | 191803392
  total_memory_cache_bytes         | 2418753536
  total_swap_memory_bytes          | 2147479552
  total_swap_memory_free_bytes     | 2145771520
  disk_space_free_mb               | 18238
  disk_space_used_mb               | 30013
  disk_space_total_mb              | 48251
- [ RECORD 2 ]---------------------------------------------
  host_name                         | 10.20.100.248
  open_files_limit                 | 65536
  threads_limit                    | 3833
  core_file_limit_max_size_bytes   | 0
  processor_count                  | 2
  processor_core_count             | 2
  processor_description            | Intel(R) Xeon(R) CPU E5-2695 v2 @ 2.40GHz
  opened_file_count                | 8
  opened_socket_count              | 9
  opened_nonfile_nonsocket_count   | 7
  total_memory_bytes               | 4018823168
  total_memory_free_bytes          | 356466688
  total_buffer_memory_bytes        | 327728592
  total_memory_cache_bytes         | 2744279040
  total_swap_memory_bytes          | 2147479552
  total_swap_memory_free_bytes     | 2147479552
  disk_space_free_mb               | 37102
  disk_space_used_mb               | 11149
  disk_space_total_mb              | 48251
- [ RECORD 3 ]---------------------------------------------
  host_name                         | 10.20.100.249
  open_files_limit                 | 65536
  threads_limit                    | 3833
  core_file_limit_max_size_bytes   | 0
  processor_count                  | 2
  processor_core_count             | 2
  processor_description            | Intel(R) Xeon(R) CPU E5-2695 v2 @ 2.40GHz
  opened_file_count                | 8
  opened_socket_count              | 9
  opened_nonfile_nonsocket_count   | 7
  total_memory_bytes               | 4018823168
  total_memory_free_bytes          | 241610752
  total_buffer_memory_bytes        | 380935456
```
### IO_USAGE

Provides disk I/O bandwidth usage history for the system.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>START_TIME</td>
<td>TIMESTAMP</td>
<td>Beginning of history interval.</td>
</tr>
<tr>
<td>END_TIME</td>
<td>TIMESTAMP</td>
<td>End of history interval.</td>
</tr>
<tr>
<td>READ_KBYTES_PER_SEC</td>
<td>FLOAT</td>
<td>Counter history of the number of bytes read measured in kilobytes per second</td>
</tr>
<tr>
<td>WRITTEN_KBYTES_PER_SEC</td>
<td>FLOAT</td>
<td>Counter history of the number of bytes written measured in kilobytes per second</td>
</tr>
</tbody>
</table>

### Privileges

Superuser

### LDAP_LINK_DRYRUN_EVENTS

This table collects the results from LDAP dry run metafunctions:

- LDAP_LINK_DRYRUN_CONNECT
- LDAP_LINK_DRYRUN_SEARCH
- LDAP_LINK_DRYRUN_SYNC

For detailed instructions on using these metafunctions, see Configuring LDAP Link with Dry Runs.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EVENT_TIMESTAMP</td>
<td>TIMESTAMP</td>
<td>The date and time of an LDAP server and Vertica LDAP Link interaction.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The clerk node.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>The identification number of the LDAP Link session.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>The unique, system-generated user identification number.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>The name of the user for which the information is listed.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>The system-generated transaction identification number. Is NULL if a transaction id does not exist.</td>
</tr>
<tr>
<td>EVENT_TYPE</td>
<td>VARCHAR</td>
<td>The result of a dry run.</td>
</tr>
<tr>
<td>ENTRY_NAME</td>
<td>VARCHAR</td>
<td>The name of the object on which the event occurred, if applicable. For example, the event SYNC-STARTED does not use an object.</td>
</tr>
<tr>
<td>ROLE_NAME</td>
<td>VARCHAR</td>
<td>The name of a role.</td>
</tr>
<tr>
<td>LDAPURIHASH</td>
<td>INTEGER</td>
<td>The URI hash number for the LDAP user.</td>
</tr>
<tr>
<td>LDAP_URI</td>
<td>VARCHAR</td>
<td>The URI for the LDAP server.</td>
</tr>
<tr>
<td>BIND_DN</td>
<td>VARCHAR</td>
<td>The Distinguished Name used for the dry run bind.</td>
</tr>
<tr>
<td>FILTER_GROUP</td>
<td>VARCHAR</td>
<td>The group attribute passed to the dry run metafunctions as LDAPLinkFilterGroup.</td>
</tr>
<tr>
<td>FILTER_USER</td>
<td>VARCHAR</td>
<td>The user attribute passed to the dry run metafunctions as LDAPLinkFilterUser.</td>
</tr>
<tr>
<td>LINK_SCOPE</td>
<td>VARCHAR</td>
<td>The DN level to replicate, passed to the dry run metafunctions as LDAPLinkScope.</td>
</tr>
<tr>
<td>SEARCH_BASE</td>
<td>VARCHAR</td>
<td>The DN level from which LDAP Link begins the search, passed to the dry run metafunctions as LDAPLinkSearchBase.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>----------------</td>
<td>-----------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>GROUP_MEMBER</td>
<td>VARCHAR</td>
<td>Identifies the members of an LDAP group, passed to the dry run metafunctions as LDAPLinkGroupMembers.</td>
</tr>
<tr>
<td>GROUP_NAME</td>
<td>VARCHAR</td>
<td>The LDAP field to use when creating a role name in Vertica, passed to the dry run metafunctions as LDAPLinkGroupName.</td>
</tr>
<tr>
<td>LDAP_USER_NAME</td>
<td>VARCHAR</td>
<td>The attribute that identifies individual users, passed to the dry run metafunctions as LDAPLinkUserName.</td>
</tr>
<tr>
<td>TLS_REC_CERT</td>
<td>VARCHAR</td>
<td>The connection policy used for the dry run connection for certificate management, passed to the dry run metafunctions as LDAPLinkTLSReqCert.</td>
</tr>
<tr>
<td>TLS_CA_CERT</td>
<td>VARCHAR</td>
<td>The path to a certificate or certificate directory used for the dry run connection, passed to the dry run metafunctions as LDAPLinkTLSACert.</td>
</tr>
</tbody>
</table>

**LDAP_LINK_EVENTS**

Monitors events that occurred during an LDAP Link synchronization.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EVENT_TIMESTAMP</td>
<td>TIMESTAMP</td>
<td>The time the event occurred.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node or nodes for which the information is listed.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>The identification number of the LDAP Link session.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>The unique, system-generated user identification number.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>The name of the user for which the information is listed.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>The system-generated transaction identification number. Is NULL if a transaction id does not exist.</td>
</tr>
<tr>
<td>EVENT_TYPE</td>
<td>VARCHAR</td>
<td>The type of event being logged, for example USER_CREATED and PROCESSING_STARTED.</td>
</tr>
<tr>
<td>ENTRY_NAME</td>
<td>VARCHAR</td>
<td>The name of the object on which the event occurred, if applicable. For example, the event SYNC-STARTED does not use an object.</td>
</tr>
<tr>
<td>ENTRY_OID</td>
<td>INTEGER</td>
<td>The unique identification number for the object on which the event occurred, if applicable.</td>
</tr>
<tr>
<td>LDAPURIHASH</td>
<td>INTEGER</td>
<td>The URI hash number for the LDAP user.</td>
</tr>
</tbody>
</table>

**LOAD_SOURCES**

Like LOAD_STREAMS, monitors active and historical load metrics on each node. The LOAD_SOURCES table breaks information down by source and portion. Rows appear in this table only for COPY operations that are profiled or run for more than one second. LOAD_SOURCES does not record information about loads from ORC or Parquet files or COPY LOCAL.

A row is added to this table when the loading of a source or portion begins. Column values related to the progress of the load are updated during the load operation.

Columns that uniquely identify the load source (the various ID and name columns) and column IS_EXECUTING always have non-NULL values.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier of the session for which Vertica captures load stream information. This identifier is unique within the cluster for the current session but can be reused in a subsequent session.</td>
</tr>
</tbody>
</table>
| TRANSACTIONID | INTEGER   | Identifier for the transaction within a session. If a session is
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>N_ID</td>
<td></td>
<td>active, but no transaction has begun, this value is NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for the currently running statement. NULL indicates that no statement is currently being processed. The combination of TRANSACTION_ID, STATEMENT_ID uniquely identifies a statement within a session.</td>
</tr>
<tr>
<td>STREAM_NAME</td>
<td>VARCHAR</td>
<td>Load stream identifier. If the user does not supply a specific name, the STREAM_NAME default value is tablename-ID, where:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• tablename is the table into which data is being loaded.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ID is an integer value. ID is guaranteed to be unique within the current session on a node.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>This system table includes stream names for every COPY statement that takes more than 1 second to run. The 1-second duration includes the time to plan and execute the statement.</td>
</tr>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>Schema name for which load information is listed. Lets you identify two streams that are targeted at tables with the same name in different schemas. NULL, if selecting from an external table.</td>
</tr>
<tr>
<td>TABLE_OID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog that identifies the table. NULL, if selecting from an external table.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>Name of the table being loaded. NULL, if selecting from an external table.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node loading the source.</td>
</tr>
<tr>
<td>SOURCE_NAME</td>
<td>VARCHAR</td>
<td>• Full file path if copying from a file.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Value returned by getUri() if the source is a user-defined source.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• STDIN if loading from standard input.</td>
</tr>
<tr>
<td>PORTION</td>
<td>INTEGER</td>
<td>Offset of the source portion, or NULL if not apportioned.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>----------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>OFFSET</td>
<td></td>
<td></td>
</tr>
<tr>
<td>PORTION_SIZE</td>
<td>INTEGER</td>
<td>Size of the source portion, or NULL if not apportioned.</td>
</tr>
<tr>
<td>IS_EXECUTING</td>
<td>BOOLEAN</td>
<td>Whether this source is currently being parsed, where t is true and f is false.</td>
</tr>
<tr>
<td>READ_BYTES</td>
<td>INTEGER</td>
<td>Number of bytes read from the input file.</td>
</tr>
<tr>
<td>ROWS_PRODUCED</td>
<td>INTEGER</td>
<td>Number of rows produced from parsing the source.</td>
</tr>
<tr>
<td>ROWS_REJECTED</td>
<td>INTEGER</td>
<td>Number of rows rejected from parsing the source. If CopyFaultTolerantExpressions is true, also includes rows rejected during expression evaluation.</td>
</tr>
<tr>
<td>INPUT_SIZE</td>
<td>INTEGER</td>
<td>Size of the input source in bytes, or NULL for unsized sources. For UDSources, this value is the value returned by getSize().</td>
</tr>
<tr>
<td>PARSE_COMPLETE_PERCENT</td>
<td>INTEGER</td>
<td>Percent of rows from the input file that have been parsed.</td>
</tr>
<tr>
<td>FAILURE_REASON</td>
<td>VARCHAR</td>
<td>Indicates cause for failure, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Load source aborted, error message indicates cause.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>For example:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>COPY: Could not open file [filename] for reading;</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Permission denied</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Load canceled, displays error message:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Statement interrupted</td>
</tr>
<tr>
<td></td>
<td></td>
<td>In all other cases, set to NULL.</td>
</tr>
<tr>
<td>PEAK_COOPERATING_THREADS</td>
<td>INTEGER</td>
<td>The peak number of threads parsing this source in parallel.</td>
</tr>
<tr>
<td>CLOCK_TIME_SOURCE</td>
<td>INTEGER</td>
<td>Displays in real-time how many microseconds (µs) have been consumed by the UDSource phase of a load operation.</td>
</tr>
</tbody>
</table>
### Column Name | Data Type | Description
--- | --- | ---
CLOCK_TIME_FILTERS | INTEGER | Displays in real-time how many microseconds (µs) have been consumed by all `UDFilter` phases of a load operation.
CLOCK_TIME_CHUNKER | INTEGER | Displays in real-time how many microseconds (µs) have been consumed by the `UDChunker` phase of a load operation.
CLOCK_TIME_PARSER | INTEGER | Displays in real-time how many microseconds (µs) have been consumed by the `UDParser` phase of a load operation.

### Privileges
Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

### LOAD_STREAMS
Monitors active and historical load metrics for load streams. This is useful for obtaining statistics about how many records got loaded and rejected from the previous load. Vertica maintains system table metrics until they reach a designated size quota (in kilobytes). This quota is set through internal processes, which you cannot set or view directly.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier of the session for which Vertica captures load stream information. This identifier is unique within the cluster for the current session, but can be reused in a subsequent session.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within a session. If a session is active but no transaction has begun, this is NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for the currently-running statement. NULL indicates that no statement is currently being processed. The combination of</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>----------------</td>
<td>-----------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>TRANSACTION_ID, STATEMENT_ID</td>
<td></td>
<td>TRANSACTION_ID, STATEMENT_ID uniquely identifies a statement within a session.</td>
</tr>
<tr>
<td>STREAM_NAME</td>
<td>VARCHAR</td>
<td>Load stream identifier. If the user does not supply a specific name, the STREAM_NAME default value is: <code>tablename-ID</code></td>
</tr>
<tr>
<td></td>
<td></td>
<td>where <code>tablename</code> is the table into which data is being loaded, and <code>ID</code> is an integer value, guaranteed to be unique with the current session on a node.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>This system table includes stream names for every COPY statement that takes more than 1-second to run. The 1-second duration includes the time to plan and execute the statement.</td>
</tr>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>Schema name for which load stream information is listed. Lets you identify two streams that are targeted at tables with the same name in different schemas.</td>
</tr>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog that identifies the table.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>Name of the table being loaded.</td>
</tr>
<tr>
<td>LOAD_START</td>
<td>VARCHAR</td>
<td>Linux system time when the load started.</td>
</tr>
<tr>
<td>LOAD_DURATION_MS</td>
<td>NUMERIC</td>
<td>Duration of the load stream in milliseconds.</td>
</tr>
<tr>
<td>IS_EXECUTING</td>
<td>BOOLEAN</td>
<td>Indicates whether the load is executing, where $t$ is true and $f$ is false.</td>
</tr>
<tr>
<td>ACCEPTED_ROW_COUNT</td>
<td>INTEGER</td>
<td>Number of rows loaded.</td>
</tr>
<tr>
<td>REJECTED_ROW_COUNT</td>
<td>INTEGER</td>
<td>Number of rows rejected.</td>
</tr>
<tr>
<td>READ_BYTES</td>
<td>INTEGER</td>
<td>Number of bytes read from the input file.</td>
</tr>
<tr>
<td>INPUT_FILE_SIZE_BYTES</td>
<td>INTEGER</td>
<td>Size of the input file in bytes.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>-----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Note: When using STDIN as input, the input file size is zero (0).</td>
<td></td>
<td></td>
</tr>
<tr>
<td>PARSE_COMPLETE_PERCENT</td>
<td>INTEGER</td>
<td>Percent of rows from the input file that have been parsed.</td>
</tr>
<tr>
<td>UNSORTED_ROW_COUNT</td>
<td>INTEGER</td>
<td>Cumulative number rows not sorted across all projections.</td>
</tr>
<tr>
<td>Note: UNSORTED_ROW_COUNT could be greater than ACCEPTED_ROW_COUNT because data is copied and sorted for every projection in the target table.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>SORTED_ROW_COUNT</td>
<td>INTEGER</td>
<td>Cumulative number of rows sorted across all projections.</td>
</tr>
<tr>
<td>SORT_COMPLETE_PERCENT</td>
<td>INTEGER</td>
<td>Percent of rows from the input file that have been sorted.</td>
</tr>
</tbody>
</table>

**Privileges**

If you have the SYSMONITOR role or are the dbadmin user, this table shows all loads. Otherwise it shows only your loads.

**LOCK_USAGE**

Provides aggregate information about lock requests, releases, and attempts, such as wait time/count and hold time/count. Vertica records:

- Lock attempts at the end of the locking process
- Lock releases after lock attempts are released

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------</td>
<td>-----------</td>
<td>----------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>OBJECT_NAME</td>
<td>VARCHAR</td>
<td>Name of object being locked; can be a table or an internal structure (projection, global catalog, or local catalog).</td>
</tr>
<tr>
<td>MODE</td>
<td>VARCHAR</td>
<td>Intended operations of the transaction. Otherwise, this value is NONE. For a list of lock modes and compatibility, see Lock Modes.</td>
</tr>
<tr>
<td>AVG_HOLD_TIME</td>
<td>INTERVAL</td>
<td>Average time (measured in intervals) that Vertica holds a lock.</td>
</tr>
<tr>
<td>MAX_HOLD_TIME</td>
<td>INTERVAL</td>
<td>Maximum time (measured in intervals) that Vertica holds a lock.</td>
</tr>
<tr>
<td>HOLD_COUNT</td>
<td>INTEGER</td>
<td>Total number of times the lock was granted in the given mode.</td>
</tr>
<tr>
<td>AVG_WAIT_TIME</td>
<td>INTERVAL</td>
<td>Average time (measured in intervals) that Vertica waits on the lock.</td>
</tr>
<tr>
<td>MAX_WAIT_TIME</td>
<td>INTERVAL</td>
<td>Maximum time (measured in intervals) that Vertica waits on a lock.</td>
</tr>
<tr>
<td>WAIT_COUNT</td>
<td>INTEGER</td>
<td>Total number of times lock was unavailable at the time it was first requested.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.
See Also

- DUMP_LOCKTABLE
- LOCKS
- PROJECTION_REFRESHES
- SELECT
- SESSION_PROFILES

LOCKS

Monitors lock grants and requests for all nodes. A table call with no results indicates that no locks are in use.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAMES</td>
<td>VARCHAR</td>
<td>Nodes on which lock interaction occurs. Node Rollup: NODE_NAMES are separated by commas. A transaction can have the same lock in the same mode in the same scope on multiple nodes. However, the transaction gets only one (1) line in the table.</td>
</tr>
<tr>
<td>OBJECT_NAME</td>
<td>VARCHAR</td>
<td>Name of object being locked; can be a table or an internal structure (projection, global catalog, or local catalog).</td>
</tr>
<tr>
<td>OBJECT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica catalog that identifies the object being locked.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>VARCHAR</td>
<td>Identification of transaction within the session, if any; otherwise NULL. Useful for creating joins to other system tables.</td>
</tr>
<tr>
<td>TRANSACTION_DESCRIPTION</td>
<td>VARCHAR</td>
<td>Identification of transaction and associated description. Typically this query caused the transaction’s creation.</td>
</tr>
</tbody>
</table>
## Column Name | Data Type | Description
--- | --- | ---
LOCK_MODE | VARCHAR | Intended operation of the transaction. For a list of lock modes and compatibility, see Lock Modes

LOCK_SCOPE | VARCHAR | Expected duration of the lock after it is granted. Before the lock is granted, Vertica lists the scope as REQUESTED. Once a lock has been granted, the following scopes are possible:
- STATEMENT_LOCALPLAN
- STATEMENT_COMPILE
- STATEMENT_EXECUTE
- TRANSACTION_POSTCOMMIT
- TRANSACTION

All scopes, other than TRANSACTION, are transient and are used only as part of normal query processing.

REQUEST_TIMESTAMP | TIMESTAMP | Time when the transaction began waiting on the lock.

GRANT_TIMESTAMP | TIMESTAMP | Time the transaction acquired or upgraded the lock:
- Return values are NULL until the grant occurs.
- If the grant occurs immediately, values might be the same as REQUEST_TIMESTAMP.

### See Also
- Vertica Database Locks
- DUMP_LOCKTABLE
- LOCK_USAGE
- PROJECTION_REFRESHES
- SELECT
LOGIN_FAILURES

This system table lists failures for each failed login attempt. This information helps you determine if a user is having difficulty getting into the database or identify a possible intrusion attempt.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LOGIN_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Time when Vertica recorded the login.</td>
</tr>
<tr>
<td>DATABASE_NAME</td>
<td>VARCHAR</td>
<td>The name of the database for the login attempt.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user whose login failed at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>CLIENT_HOSTNAME</td>
<td>VARCHAR</td>
<td>Host name and port of the TCP socket from which the client connection was made. NULL if the session is internal.</td>
</tr>
<tr>
<td>CLIENT_PID</td>
<td>INTEGER</td>
<td>Identifier of the client process that issued this connection.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>In some cases, the client process is on a different machine from the server.</td>
</tr>
<tr>
<td>CLIENT_VERSION</td>
<td>VARCHAR</td>
<td>Unused.</td>
</tr>
<tr>
<td>CLIENT_OS_USER_NAME</td>
<td>VARCHAR</td>
<td>The name of the user that logged into, or attempted to log into, the database. This is logged even when the login attempt is unsuccessful.</td>
</tr>
<tr>
<td>AUTHENTICATION_METHOD</td>
<td>VARCHAR</td>
<td>Name of the authentication method used to validate the client application or user who is trying to connect to the server using</td>
</tr>
</tbody>
</table>
The database user name provided

Valid values:
- Trust
- Reject
- GSS
- LDAP
- Ident
- Hash
- TLS


<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CLIENT_AUTHENTICATION_NAME</td>
<td>VARCHAR</td>
<td>Locally created name of the client authentication method.</td>
</tr>
<tr>
<td>REASON</td>
<td>VARCHAR</td>
<td>Description of login failure reason.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Valid values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- INVALID USER</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- ACCOUNT LOCKED</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- REJECT</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- FAILED</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- INVALID AUTH METHOD</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- INVALID DATABASE</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**MEMORY_EVENTS**

Records events related to Vertica memory usage.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Node where the event occurred</td>
</tr>
<tr>
<td>EVENT_TIME</td>
<td>TIMESTAMPTZ</td>
<td>Event start time</td>
</tr>
<tr>
<td>EVENT_TYPE</td>
<td>VARCHAR</td>
<td>Type of event, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- MEMORY_REPORT: The Vertica memory poller created a report on memory usage, for the reason specified in EVENT_REASON. For details, see Memory Usage Reporting.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- MALLOC_TRIM: Vertica ran the glibc function malloc_trim() to reclaim glibc-allocated memory. For details, see MemoryTrimming.</td>
</tr>
<tr>
<td>EVENT_REASON</td>
<td>VARCHAR</td>
<td>Reason for the event—for example, trim threshold was greater than RSS / available-memory.</td>
</tr>
<tr>
<td>EVENT_DETAILS</td>
<td>VARCHAR</td>
<td>Additional information about the event—for example, how much memory malloc_trim() reclaimed.</td>
</tr>
<tr>
<td>DURATION_US</td>
<td>INTEGER</td>
<td>Duration of the event in microseconds (µs).</td>
</tr>
</tbody>
</table>

**Privileges**

None

**Examples**

```sql
=> SELECT * FROM MEMORY_EVENTS;
-| RECORD 1 |
node_name   | v_vmart_node0001 |
event_type  | MALLOC_TRIM |
event_reason| memory_trim() |
event_details| pre-trim RSS 378822656 post-trim RSS 372129792 benefit 0.0176675 |
duration_us | 7724 |
```
MEMORY_USAGE

Records system resource history for memory usage. This is useful for comparing memory that Vertica uses versus memory in use by the entire system.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>START_TIME</td>
<td>TIMESTAMP</td>
<td>Beginning of history interval.</td>
</tr>
<tr>
<td>END_TIME</td>
<td>TIMESTAMP</td>
<td>End of history interval.</td>
</tr>
<tr>
<td>AVERAGE_MEMORY_USAGE_PERCENT</td>
<td>FLOAT</td>
<td>Records the average memory usage in percent of total memory (0-100) during the history interval.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

MERGEOUT_PROFILES

Returns information about and status of automatic mergeout operations.

This table excludes operations with a REQUEST_TYPE of NO_WORK. It also excludes the operations of user-invoked mergeout functions, such as DO_TM_TASK.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>START_TIME</td>
<td>TIMESTAMP</td>
<td>When the Tuple Mover began processing storage location mergeout requests.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>END_TIME</td>
<td>TIMESTAMP</td>
<td>When the mergeout finished.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Node name for which information is listed.</td>
</tr>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The schema for which information is listed.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The table for which information is listed.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>The projection for which information is listed.</td>
</tr>
<tr>
<td>PROJECTION_OID</td>
<td>INTEGER</td>
<td>Projection's unique catalog identifier.</td>
</tr>
<tr>
<td>REQUEST_TYPE</td>
<td>VARCHAR</td>
<td>Identifies the type of operation performed by the tuple mover. Possible values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• PURGE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• MERGEOUT</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DVMERGEOUT</td>
</tr>
<tr>
<td>EVENT_TYPE</td>
<td>VARCHAR</td>
<td>Displays the status of the mergeout operation. Possible values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ERROR</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• RETRY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• REQUEST_QUEUEED</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• REQUEST_COMPLETED</td>
</tr>
<tr>
<td>THREAD_ID</td>
<td>INTEGER</td>
<td>The ID of the thread that performed the mergeout.</td>
</tr>
<tr>
<td>STRATA_NO</td>
<td>INTEGER</td>
<td>The ID of the strata the ROS container belongs to.</td>
</tr>
<tr>
<td>PARTITION_KEY</td>
<td>INTEGER</td>
<td>The key of the partition.</td>
</tr>
<tr>
<td>CONTAINER_COUNT</td>
<td>INTEGER</td>
<td>The number of ROS containers in the mergeout operation.</td>
</tr>
<tr>
<td>TOTAL_SIZE_IN_</td>
<td>INTEGER</td>
<td>Size in bytes of all ROS containers in the mergeout operation.</td>
</tr>
<tr>
<td>BYTES</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Privileges

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

Example

To following statement returns failed mergeout operations for table public.store_orders.

```sql
=> SELECT node_name, schema_name, table_name, request_type, event_type FROM mergeout_profiles WHERE event_type='ERROR';
```

<table>
<thead>
<tr>
<th>node_name</th>
<th>schema_name</th>
<th>table_name</th>
<th>request_type</th>
<th>event_type</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0002</td>
<td>public</td>
<td>store_orders</td>
<td>MERGEOUT</td>
<td>ERROR</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>public</td>
<td>store_orders</td>
<td>MERGEOUT</td>
<td>ERROR</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>public</td>
<td>store_orders</td>
<td>MERGEOUT</td>
<td>ERROR</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>public</td>
<td>store_orders</td>
<td>MERGEOUT</td>
<td>ERROR</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>public</td>
<td>store_orders</td>
<td>MERGEOUT</td>
<td>ERROR</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>public</td>
<td>store_orders</td>
<td>MERGEOUT</td>
<td>ERROR</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>public</td>
<td>store_orders</td>
<td>MERGEOUT</td>
<td>ERROR</td>
</tr>
<tr>
<td>(9 rows)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

See Also

- Mergeout
- Partition Mergeout

MONITORING_EVENTS

Reports significant events that can affect database performance and functionality if you do not address their root causes.

See Monitoring Events in the Administrator's Guide for details.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------</td>
<td>-----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>EVENT_CODE</td>
<td>INTEGER</td>
<td>Numeric identifier that indicates the type of event. See Event Types in Monitoring Events in the Administrator's Guide for a list of event type codes.</td>
</tr>
<tr>
<td>EVENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID that identifies the specific event.</td>
</tr>
<tr>
<td>EVENT_SEVERITY</td>
<td>VARCHAR</td>
<td>Severity of the event from highest to lowest. These events are based on standard syslog severity types:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>0  – Emergency</td>
</tr>
<tr>
<td></td>
<td></td>
<td>1  – Alert</td>
</tr>
<tr>
<td></td>
<td></td>
<td>2  – Critical</td>
</tr>
<tr>
<td></td>
<td></td>
<td>3  – Error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>4  – Warning</td>
</tr>
<tr>
<td></td>
<td></td>
<td>5  – Notice</td>
</tr>
<tr>
<td></td>
<td></td>
<td>6  – Info</td>
</tr>
<tr>
<td></td>
<td></td>
<td>7  – Debug</td>
</tr>
<tr>
<td>EVENT_POSTED_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>When this event was posted.</td>
</tr>
<tr>
<td>EVENT_CLEARED_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>When this event was cleared.</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Note:</strong> You can also query the ACTIVE_EVENTS system table to see events that have not been cleared.</td>
</tr>
<tr>
<td>EVENT_EXPIRATION</td>
<td>TIMESTAMPTZ</td>
<td>Time at which this event expires. If the same event is posted again prior to its expiration time, this field gets updated to a new expiration time.</td>
</tr>
<tr>
<td>EVENT_CODE_DESCRIPTION</td>
<td>VARCHAR</td>
<td>Brief description of the event and details pertinent to the specific situation.</td>
</tr>
<tr>
<td>EVENT_PROBLEM_DESCRIPTION</td>
<td>VARCHAR</td>
<td>Generic description of the event.</td>
</tr>
</tbody>
</table>
Privileges

Superuser

See Also

ACTIVE_EVENTS

NETWORK_INTERFACES

Provides information about network interfaces on all Vertica nodes.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_ID</td>
<td>INTEGER</td>
<td>Unique identifier for the node that recorded the row.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>INTERFACE</td>
<td>VARCHAR</td>
<td>Network interface name.</td>
</tr>
<tr>
<td>IP_ADDRESS_FAMILY</td>
<td>VARCHAR</td>
<td>Network address protocol.</td>
</tr>
<tr>
<td>IP_ADDRESS</td>
<td>VARCHAR</td>
<td>IP address for this interface.</td>
</tr>
<tr>
<td>SUBNET</td>
<td>VARCHAR</td>
<td>IP subnet for this interface.</td>
</tr>
<tr>
<td>MASK</td>
<td>VARCHAR</td>
<td>IP network mask for this interface.</td>
</tr>
<tr>
<td>BROADCAST_ADDRESS</td>
<td>VARCHAR</td>
<td>IP broadcast address for this interface.</td>
</tr>
</tbody>
</table>

Privileges

None
**NETWORK_USAGE**

Provides network bandwidth usage history on the system. This is useful for determining if Vertica is using a large percentage of its available network bandwidth.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>START_TIME</td>
<td>TIMESTAMP</td>
<td>Beginning of history interval.</td>
</tr>
<tr>
<td>END_TIME</td>
<td>TIMESTAMP</td>
<td>End of history interval.</td>
</tr>
<tr>
<td>TX_KBYTES_PER_SEC</td>
<td>FLOAT</td>
<td>Counter history of outgoing (transmitting) usage in kilobytes per second.</td>
</tr>
<tr>
<td>RX_KBYTES_PER_SEC</td>
<td>FLOAT</td>
<td>Counter history of incoming (receiving) usage in kilobytes per second.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**NODE_EVICTIONS**

Monitors node evictions on the system.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EVICTION_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Timestamp when the eviction request was made.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name logging the information.</td>
</tr>
<tr>
<td>EVICTED_NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name of the evicted node.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------------------</td>
<td>------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>EVICTED_NODE_ID</td>
<td>INTEGER</td>
<td>The evicted node ID.</td>
</tr>
<tr>
<td>NODE_STATE_BEFORE_EVICTION</td>
<td>VARCHAR</td>
<td>The previous node state at the time of eviction.</td>
</tr>
</tbody>
</table>

**NODE_RESOURCES**

Provides a snapshot of the node. This is useful for regularly polling the node with automated tools or scripts.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
<tr>
<td>HOST_NAME</td>
<td>VARCHAR</td>
<td>The hostname associated with a particular node.</td>
</tr>
<tr>
<td>NODE_IDENTIFIER</td>
<td>VARCHAR</td>
<td>A unique identifier for the node.</td>
</tr>
<tr>
<td>PROCESS_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The total size of the program.</td>
</tr>
<tr>
<td>PROCESS_RESIDENT_SET_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The total number of bytes that the process has in memory.</td>
</tr>
<tr>
<td>PROCESS_SHARED_MEMORY_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The amount of shared memory used.</td>
</tr>
<tr>
<td>PROCESS_TEXT_MEMORY_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The total number of text bytes that the process has in physical memory.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>This does not include any shared libraries.</td>
</tr>
<tr>
<td>PROCESS_DATA_MEMORY_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The amount of physical memory, in bytes, used for performing processes.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>This does not include the executable code.</td>
</tr>
<tr>
<td>PROCESS_LIBRARY_MEMORY_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The total number of library bytes that the process has in physical memory.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>BYTES</td>
<td></td>
<td></td>
</tr>
<tr>
<td>PROCESS_DIRTY_MEMORY_SIZE_BYTES</td>
<td>INTEGER</td>
<td>The number of bytes that have been modified since they were last written to disk.</td>
</tr>
<tr>
<td>SPREAD_HOST</td>
<td>VARCHAR</td>
<td>The node name of the spread host.</td>
</tr>
<tr>
<td>NODE_PORT</td>
<td>VARCHAR</td>
<td>The port used for intra-cluster communication.</td>
</tr>
<tr>
<td>DATA_PORT</td>
<td>VARCHAR</td>
<td>The port used by the Vertica client.</td>
</tr>
<tr>
<td>DBCLERK</td>
<td>BOOLEAN</td>
<td>Whether this node is the DB clerk. The DB clerk is responsible for coordinating some administrative tasks in the database.</td>
</tr>
</tbody>
</table>

**NODE_STATES**

Monitors node recovery state-change history on the system. Vertica returns information only on nodes whose state is currently UP. To determine which nodes are not up, query the NODES table.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EVENT_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Time when Vertica recorded the event.</td>
</tr>
<tr>
<td>NODE_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the node.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node.</td>
</tr>
<tr>
<td>NODE_STATE</td>
<td>VARCHAR</td>
<td>The node's state, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• UP</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DOWN</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• READY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• UNSAFE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• SHUTDOWN</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• SHUTDOWN ERROR</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• RECOVERING</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-----------</td>
<td>------------------------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• RECOVERY ERROR</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• RECOVERED</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• INITIALIZING</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• STAND BY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• NEEDS CATCH UP</td>
</tr>
</tbody>
</table>

The following flow chart details different node states:
Privileges

None

NOTIFIER_ERRORS

Reports errors encountered by notifiers.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ERROR_TIME</td>
<td>TIMESTAMPZ</td>
<td>The time that the error occurred.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that encountered the error.</td>
</tr>
<tr>
<td>NOTIFIER_NAME</td>
<td>VARCHAR</td>
<td>Name of the notifier that triggered the error.</td>
</tr>
<tr>
<td>DESCRIPTION</td>
<td>VARCHAR</td>
<td>A description of the error.</td>
</tr>
</tbody>
</table>

Privileges

Superuser

OUTPUT_DEPLOYMENT_STATUS

Contains information about the deployment status of all the projections in your design. Each row contains information about a different projection. Vertica populates this table when you deploy the database design by running the function DESIGNER_RUN_POPULATEDESIGN_AND_DEPLOY.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Column Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>deployment_id</td>
<td>INTEGER</td>
<td>Unique ID that Database Designer assigned to the deployment.</td>
</tr>
<tr>
<td>design_name</td>
<td>VARCHAR</td>
<td>Unique name that the user assigned to the design.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Column Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>-------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>deployment_projection_id</td>
<td>INTEGER</td>
<td>Unique ID that Database Designer assigned to the output projection.</td>
</tr>
<tr>
<td>deployment_projection_name</td>
<td>VARCHAR</td>
<td>Name that Database Designer assigned to the output projection or the name of the projection to be dropped.</td>
</tr>
<tr>
<td>deployment_status</td>
<td>VARCHAR</td>
<td>Status of the deployment:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• pending</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• complete</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• needs_refresh</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• in_progress</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• error</td>
</tr>
<tr>
<td>error_message</td>
<td>VARCHAR</td>
<td>Text of any error that occurred when creating or refreshing the specified projection.</td>
</tr>
</tbody>
</table>

**OUTPUT_EVENT_HISTORY**

Contains information about each stage that Database Designer performs to design and optimize your database design.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Column Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TIME_STAMP</td>
<td>TIMESTAMP</td>
<td>Date and time of the specified stage.</td>
</tr>
<tr>
<td>DESIGN_ID</td>
<td>INTEGER</td>
<td>Unique id that Database Designer assigned to the design.</td>
</tr>
<tr>
<td>DESIGN_NAME</td>
<td>VARCHAR</td>
<td>Unique name that the user assigned to the design.</td>
</tr>
<tr>
<td>STAGE_TYPE</td>
<td>VARCHAR</td>
<td>Design stage that Database Designer was working on at the time indicated by the TIME_STAMP field. Possible values include:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Design in progress</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Analyzing data statistics</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Optimizing query performance</td>
</tr>
<tr>
<td>Column Name</td>
<td>Column Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------</td>
<td>-------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
</tbody>
</table>
|                       |             | • Optimizing storage footprint  
• All done  
• Deployment in progress                                                          |
| ITERATION_NUMBER      | INTEGER     | Iteration number for the Optimizing query performance stage.                                                                                                                                              |
| TOTAL_QUERY_COUNT     | INTEGER     | Total number of design queries in the design.                                                                                                                                                              |
| REMAINING_QUERY_COUNT | INTEGER     | Number of design queries remaining for Database Designer to process.                                                                                                                                      |
| MAX_STEP_NUMBER       | INTEGER     | Number of steps in the current stage.                                                                                                                                                                       |
| CURRENT_STEP_NUMBER   | INTEGER     | Step in the current stage being processed at the time indicated by the TIME_STAMP field.                                                                                                                    |
| CURRENT_STEP_DESCRIPTION | VARCHAR    | Name of the step that Database Designer is performing at that time indicated in the TIME_STAMP field. Possible values include:  
• Design with deployment started  
• Design in progress: Analyze statistics phase  
• design_table_name  
• projection_name  
• Design in progress: Query optimization phase  
• Extracting interesting columns  
• Enumerating sort orders  
• Setting up projection candidates  
• Assessing projection candidates  
• Choosing best projections  
• Calculating estimated benefit of best projections  
• Complete  
• Design in progress: Storage optimization phase  
• Design completed successfully  
• Setting up deployment metadata |
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Column Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>Unique id that Database Designer assigned to the design table.</td>
</tr>
</tbody>
</table>

---

### Example

The following example shows the steps that Database Designer performs while optimizing the VMart example database:

```sql
=> SELECT DESIGNER_CREATE_DESIGN('VMART_DESIGN');
=> SELECT DESIGNER_ADD_DESIGN_TABLES('VMART_DESIGN','public.*');
=> SELECT DESIGNER_ADD_DESIGN_QUERIES('VMART_DESIGN','/tmp/examples/vmart_queries.sql');
...
=> \
Expanded display is on.
=> SELECT * FROM OUTPUT_EVENT_HISTORY;
```

- [ RECORD 1 ]  
  | time_stamp    | 2013-06-05 11:44:41.588 |
  | design_id     | 45035996273705090      |
  | design_name   | VMART_DESIGN           |
  | stage_type    | Design in progress     |
  | iteration_number |                      |
  | total_query_count |                   |
  | remaining_query_count |             |
  | max_step_number  |                        |
  | current_step_number |                 |
  | current_step_description | Design with deployment started |
  | table_id       |                           |

- [ RECORD 2 ]  
  | time_stamp    | 2013-06-05 11:44:41.611 |
  | design_id     | 45035996273705090      |
  | design_name   | VMART_DESIGN           |
  | stage_type    | Design in progress     |
  | iteration_number |                      |
  | total_query_count |                   |
  | remaining_query_count |             |
  | max_step_number  |                        |
  | current_step_number |                 |
  | current_step_description | Design in progress: Analyze statistics phase |
  | table_id       |                           |

- [ RECORD 3 ]  
  | time_stamp    | 2013-06-05 11:44:42.011 |
  | design_id     | 45035996273705090      |
  | design_name   | VMART_DESIGN           |
PARTITION_COLUMNS

For each projection of each partitioned table, shows the disk space used by each column on each node. The column disk_space_bytes shows how much disk space the partitioned data uses, including deleted data. So, if you delete rows but do not not purge them, the view's deleted_row_count column changes to show the number of deleted rows in each column; however, disk_space_bytes remains the same. After the deleted rows are purged, Vertica, reclaims the disk space: disk_space_bytes changes accordingly, and deleted_row_count is reset to 0.

For grouped partitions, PARTITION_COLUMNS shows the cumulative disk space used for each column per grouped partition. The column grouped_partition_key, if not null, identifies the partition in which a given column is grouped.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>COLUMN_NAME</td>
<td>VARCHAR</td>
<td>Identifies a named column within the partitioned table.</td>
</tr>
<tr>
<td>COLUMN_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica, which identifies the column.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>Name of the partitioned table.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>Projection name for which information is listed.</td>
</tr>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by Vertica, which identifies the projection.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node that hosts partitioned data.</td>
</tr>
<tr>
<td>PARTITION_KEY</td>
<td>VARCHAR</td>
<td>Identifies the table partition.</td>
</tr>
<tr>
<td>GROUPED_PARTITION_KEY</td>
<td>VARCHAR</td>
<td>Identifies the grouped partition to which a given column belongs.</td>
</tr>
<tr>
<td>ROW_COUNT</td>
<td>INTEGER</td>
<td>The total number of partitioned data rows for each column, including deleted rows.</td>
</tr>
<tr>
<td>DELETED_ROW_COUNT</td>
<td>INTEGER</td>
<td>The number of deleted partitioned data rows in each column.</td>
</tr>
<tr>
<td>DISK_SPACEBYTES</td>
<td>INTEGER</td>
<td>The amount of space used by partitioned data.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

**Example**

Given the following table definition:

```sql
=> CREATE TABLE messages
   (time_interval timestamp NOT NULL,
    thread_id varchar(32) NOT NULL,
    unique_id varchar(53) NOT NULL,
```
msg_id varchar(65),
  ...)
PARTITION BY (messages.time_interval::date);

A query on partition_columns might return the following (truncated) results:

```sql
=> SELECT * FROM partition_columns order by table_name, column_name;
column_name | column_id | table_name | projection_name | projection_id | node_name | partition_key | grouped_partition_key | row_count | deleted_row_count | disk_space_bytes
-------------------------------+----------------+----------------+----------------+-------------+----------+----------------+-------------------+------------+---------------------+-------------------
msg_id          | 45035996273743190 | messages     | messages_super | 45035996273743182 | v_vmart_node0002 | 2010-07-03 | | 6147 | 0 | 41145
msg_id          | 45035996273743190 | messages     | messages_super | 45035996273743182 | v_vmart_node0002 | 2010-07-15 | | 178  | 0 | 65
msg_id          | 45035996273743190 | messages     | messages_super | 45035996273743182 | v_vmart_node0003 | 2010-07-03 | | 6782 | 0 | 45107
msg_id          | 45035996273743190 | messages     | messages_super | 45035996273743182 | v_vmart_node0003 | 2010-07-04 | | 866  | 0 | 5883

... thread_id     | 45035996273743186 | messages     | messages_super | 45035996273743182 | v_vmart_node0002 | 2010-07-03 | | 6147 | 0 | 70565
thread_id       | 45035996273743186 | messages     | messages_super | 45035996273743182 | v_vmart_node0002 | 2010-07-15 | | 178  | 0 | 2429
thread_id       | 45035996273743186 | messages     | messages_super | 45035996273743182 | v_vmart_node0003 | 2010-07-03 | | 6782 | 0 | 77730
thread_id       | 45035996273743186 | messages     | messages_super | 45035996273743182 | v_vmart_node0003 | 2010-07-04 | | 866  | 0 | 10317

... time_interval | 45035996273743184 | messages     | messages_super | 45035996273743182 | v_vmart_node0002 | 2010-07-03 | | 6147 | 0 | 6320
time_interval   | 45035996273743184 | messages     | messages_super | 45035996273743182 | v_vmart_node0002 | 2010-07-15 | | 178  | 0 | 265
time_interval   | 45035996273743184 | messages     | messages_super | 45035996273743182 | v_vmart_node0003 | 2010-07-03 | | 6782 | 0 | 6967
time_interval   | 45035996273743184 | messages     | messages_super | 45035996273743182 | v_vmart_node0003 | 2010-07-04 | | 866  | 0 | 892

... unique_id     | 45035996273743188 | messages     | messages_super | 45035996273743182 | v_vmart_node0002 | 2010-07-03 | | 6147 | 0 | 70874
unique_id        | 45035996273743188 | messages     | messages_super | 45035996273743182 | v_vmart_node0002 | 2010-07-15 | | 178  | 0 | 2460
unique_id        | 45035996273743188 | messages     | messages_super | 45035996273743182 | v_vmart_node0003 | 2010-07-03 | | 6782 | 0 | 77959
unique_id        | 45035996273743188 | messages     | messages_super | 45035996273743182 | v_vmart_node0003 | 2010-07-04 | | 866  | 0 | 18332
unique_id        | 45035996273743188 | messages     | messages_super | 45035996273743182 | v_vmart_node0003 | 2010-07-15 | | 184  | 0 | 2549

...
(11747 rows)
PARTITION_REORGANIZE_ERRORS

new column projection_id

Monitors all background partitioning tasks, and if Vertica encounters an error, creates an entry in this table with the appropriate information. Does not log repartitioning tasks that complete successfully.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user who received the error at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>Name of the partitioned table.</td>
</tr>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the projection.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>Projection name for which information is listed.</td>
</tr>
<tr>
<td>MESSAGE</td>
<td>VARCHAR</td>
<td>Textual output of the error message.</td>
</tr>
<tr>
<td>HINT</td>
<td>VARCHAR</td>
<td>Actionable hint about the error.</td>
</tr>
</tbody>
</table>

Privileges

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.
PARTITION_STATUS

For each projection of each partitioned table, shows the fraction of its data that is actually partitioned according to the current partition expression. When the partitioning of a table is altered, the value in PARTITION_REORGANIZE_PERCENT for each of its projections drops to zero and goes back up to 100 when all the data is repartitioned.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica catalog, which identifies the projection.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>Name of the schema that contains the partitioned table.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>Table name that is partitioned.</td>
</tr>
<tr>
<td>TABLE_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica, which identifies the table.</td>
</tr>
<tr>
<td>PROJECTION_SCHEMA</td>
<td>VARCHAR</td>
<td>Schema containing the projection.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>Projection name for which information is listed.</td>
</tr>
<tr>
<td>PARTITION_REORGANIZE_PERCENT</td>
<td>INTEGER</td>
<td>For each projection, drops to zero and goes back up to 100 when all the data is repartitioned after the partitioning of a table has been altered. Ideally all rows will show 100 (%)</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

**PARTITIONS**

Displays partition metadata, one row per partition key, per ROS container.
### Notes

- A many-to-many relationship exists between partitions and **ROS containers**. PARTITIONS displays information in a denormalized fashion.
- To find the number of ROS containers having data of a specific partition, aggregate PARTITIONS over the **partition_key** column.
- To find the number of partitions stored in a ROS container, aggregate PARTITIONS over the **ros_id** column.

### Example

See [Viewing Partition Storage Data](#) in the Administrator's Guide.
**PROCESS_SIGNALS**

Returns a history of signals that were received and handled by the Vertica process. For details about signals, see the [Linux documentation](#).

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SIGNAL_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Time when Vertica recorded the signal.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>SIGNAL_NUMBER</td>
<td>INTEGER</td>
<td>Signal number, refers to POSIX SIGNAL_NUMBER</td>
</tr>
<tr>
<td>SIGNAL_CODE</td>
<td>INTEGER</td>
<td>Signal code.</td>
</tr>
<tr>
<td>SIGNAL_PID</td>
<td>INTEGER</td>
<td>Linux process identifier of the signal.</td>
</tr>
<tr>
<td>SIGNAL_UID</td>
<td>INTEGER</td>
<td>Process ID of sending process.</td>
</tr>
<tr>
<td>SIGNAL_ADDRESS</td>
<td>INTEGER</td>
<td>Address at which fault occurred.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**PROJECTION_RECOVERIES**

Retains history about projection recoveries. Because Vertica adds an entry per recovery plan, a projection/node pair might appear multiple times in the output.

**Note:** You cannot query this or other system tables during cluster recovery; the cluster must be UP to accept connections.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is recovering or has</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td>recovered the corresponding projection.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica catalog, which identifies the projection.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>Name of the projection that is being or has been recovered on the corresponding node.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any. TRANSACTION_ID initializes as NO_TRANSACTION with a value of 0. Vertica will ignore the recovery query and keep (0) if there's no action to take (no data in the table, etc). When no recovery transaction starts, ignored value appears in this table's STATUS column.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for the currently-running statement. NULL indicates that no statement is currently being processed. The combination of TRANSACTION_ID, STATEMENT_ID uniquely identifies a statement within a session.</td>
</tr>
<tr>
<td>METHOD</td>
<td>VARCHAR</td>
<td>Recovery method that Vertica chooses. Possible values are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• incremental</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• incremental-replay-delete</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• split</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• recovery-by-container</td>
</tr>
<tr>
<td>STATUS</td>
<td>VARCHAR</td>
<td>Current projection-recovery status on the corresponding node. STATUS can be &quot;queued,&quot; which indicates a brief period between the time the query is prepared and when it runs. Possible values are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• queued</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• running</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• finished</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ignored</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• error-retry</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• error-fatal</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>--------------</td>
<td>-------------</td>
</tr>
<tr>
<td>PROGRESS</td>
<td>INTEGER</td>
<td>An estimate (value in the range [0,100]) of percent complete for the recovery task described by this information. <strong>Note:</strong> The actual amount of time it takes to complete a recovery task depends on a number of factors, including concurrent workloads and characteristics of the data; therefore, accuracy of this estimate can vary. The PROGRESS column value is NULL after the task completes.</td>
</tr>
</tbody>
</table>
| DETAIL      | VARCHAR      | More detailed information about PROGRESS. The values returned for this column depend on the type of recovery plan:  
  - General recovery plans – value displays the estimated progress, as a percent, of the three primary parts of the plan: Scan, Sort, and Write.  
  - Recovery-by-container plans – value begins with CopyStorage: and is followed by the number of bytes copied over the total number of bytes to copy.  
  - Replay delete plans – value begins with Delete: and is followed by the number of deletes replayed over an estimate of the total number of deletes to replay.  
The DETAIL column value becomes NULL after the recovery plan completes. |
| START_TIME  | TIMESTAMPTZ  | Time the recovery task described by this information started. |
| END_TIME    | TIMESTAMPTZ  | Time the recovery task described by this information ended. |
| RUNTIME_PRIORITY | VARCHAR   | Determines the amount of runtime resources (CPU, I/O bandwidth) the Resource Manager should dedicate to running queries in the resource pool. |
Vertica Analytic Database (9.3.x)

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Node where the refresh was initiated.</td>
</tr>
<tr>
<td>PROJECTION_SCHEMA</td>
<td>VARCHAR</td>
<td>Name of the projection schema.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

**See Also**

RECOVERY_STATUS

**PROJECTION_REFRESSES**

System table PROJECTION_REFRESSES records information about refresh operations, successful and unsuccessful. PROJECTION_REFRESSES retains refresh data until one of the following events occurs:

- CLEAR_PROJECTION_REFRESSES is called.
- The table's storage quota is exceeded.

Tables and projections can be dropped while a query runs against them. The query continues to run, even after the drop occurs. Only when the query finishes does it notice the drop, which might cause a rollback. The same is true for refresh queries. Thus, PROJECTION_REFRESSES might report that a projection failed to be refreshed before the refresh query completes. In this case, the REFRESH_DURATION_SEC column continues to increase until the refresh query completes.

**Valid values are:**
- HIGH
- MEDIUM
- LOW
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the projection.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>Name of the refreshed projection.</td>
</tr>
<tr>
<td>ANCHOR_TABLE_NAME</td>
<td>VARCHAR</td>
<td>Name of the projection's anchor table.</td>
</tr>
<tr>
<td>REFRESH_STATUS</td>
<td>VARCHAR</td>
<td>Status of refresh operations for this projection, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Queued: Projection is queued for refresh.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Refreshing: Projection refresh is in progress.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Refreshed: Projection refresh is complete.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Failed: Projection refresh failed.</td>
</tr>
<tr>
<td>REFRESH_PHASE</td>
<td>VARCHAR</td>
<td>Indicates how far the refresh has progressed:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Historical: Refresh reached the first phase and is refreshing data from historical data. This refresh phase requires the most amount of time.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Current: Refresh reached the final phase and is attempting to refresh data from the current epoch. To complete this phase, refresh</td>
</tr>
<tr>
<td></td>
<td></td>
<td>must obtain a lock on the table. If the table is locked by another transaction, refresh is blocked until that transaction completes.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>The LOCKS system table is useful for determining if a refresh is blocked on a table lock. To determine if a refresh has been blocked, locate</td>
</tr>
<tr>
<td></td>
<td></td>
<td>the term &quot;refresh&quot; in the transaction description. A refresh has been blocked when the scope for the refresh is REQUESTED and other</td>
</tr>
<tr>
<td></td>
<td></td>
<td>transactions acquired a lock on the table.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>This field is NULL until the projection starts to refresh and is NULL after the refresh completes.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------</td>
<td>-----------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>REFRESH_METHOD</td>
<td>VARCHAR</td>
<td>Method used to refresh the projection:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Buddy: Projection refreshed from the contents of a buddy projection. This method maintains historical data, so the projection can used for historical queries.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Scratch: Projection refreshed without using a buddy projection. This method does not generate historical data, so the projection cannot participate in historical queries on data that precedes the refresh.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Rebalance: If the projection is segmented, it is refreshed from scratch; if unsegmented, it is refreshed from a buddy projection.</td>
</tr>
<tr>
<td>REFRESH_FAILURE_COUNT</td>
<td>INTEGER</td>
<td>Number of times a refresh failed for the projection. REFRESH_FAILURE_COUNT does not indicate whether the projection was eventually refreshed. See REFRESH_STATUS to determine whether the refresh operation is progressing.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Unique numeric ID assigned by the Vertica catalog, which identifies the refresh session.</td>
</tr>
<tr>
<td>REFRESH_START</td>
<td>TIMESTAMPTZ</td>
<td>Time the projection refresh started.</td>
</tr>
<tr>
<td>REFRESH_DURATION_SEC</td>
<td>INTERVAL</td>
<td>How many seconds the projection refresh ran.</td>
</tr>
<tr>
<td></td>
<td>SECOND (0)</td>
<td></td>
</tr>
<tr>
<td>IS_EXECUTING</td>
<td>BOOLEAN</td>
<td>Differentiates active and completed refresh operations.</td>
</tr>
<tr>
<td>RUNTIME_PRIORITY</td>
<td>VARCHAR</td>
<td>Determines how many run-time resources (CPU, I/O bandwidth) the Resource Manager should dedicate to running queries in the resource pool, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• HIGH</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• MEDIUM</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• LOW</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any; otherwise NULL.</td>
</tr>
</tbody>
</table>

**Note:**
The transaction_id is correlated with the execution plan only when refreshing from scratch. When refreshing from a buddy, multiple sub-transactions are created.

## Privileges

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

## PROJECTION_STORAGE

Monitors the amount of disk storage used by each projection on each node.

**Note:**
Projections that have no data never have full statistics. Querying this system table lets you see if your projection contains data.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
<tr>
<td>PROJECTION_ID</td>
<td>VARCHAR</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the projection.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>The projection name for which information is listed.</td>
</tr>
<tr>
<td>PROJECTION_SCHEMA</td>
<td>VARCHAR</td>
<td>The name of the schema associated with the projection.</td>
</tr>
<tr>
<td>PROJECTION_COLUMN_COUNT</td>
<td>INTEGER</td>
<td>The number of columns in the projection.</td>
</tr>
</tbody>
</table>
### Column Name | Data Type | Description
--- | --- | ---
ROW_COUNT | INTEGER | The number of rows in the table's projections, including any rows marked for deletion.
USED_BYTES | INTEGER | The number of bytes of disk storage used by the projection.
WOS_ROW_COUNT | INTEGER | The number of WOS rows in the projection.
WOS_USED_BYTES | INTEGER | The number of WOS bytes in the projection.
ROS_ROW_COUNT | INTEGER | The number of ROS rows in the projection.
ROS_USED_BYTES | INTEGER | The number of ROS bytes in the projection.
ROS_COUNT | INTEGER | The number of ROS containers in the projection.
ANCHOR_TABLE_NAME | VARCHAR | The associated table name for which information is listed.
ANCHOR_TABLE_SCHEMA | VARCHAR | The associated table schema for which information is listed.
ANCHOR_TABLE_ID | INTEGER | A unique numeric ID, assigned by the Vertica catalog, which identifies the anchor table.

### See Also
- PROJECTIONS
- ANALYZE_STATISTICS

### PROJECTION_USAGE
Records information about projections Vertica used in each processed query.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>QUERY_START_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Value of query at beginning of history interval.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>REQUEST_ID</td>
<td>INTEGER</td>
<td>Unique identifier of the query request in the user session.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any; otherwise NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for the currently-running statement. NULL indicates that no statement is currently being processed. The combination of TRANSACTION_ID, STATEMENT_ID, and REQUEST_ID uniquely identifies a statement within a session.</td>
</tr>
<tr>
<td>IO_TYPE</td>
<td>VARCHAR</td>
<td>Input/output.</td>
</tr>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica catalog, which identifies the projection.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>Projection name for which information is listed.</td>
</tr>
<tr>
<td>ANCHOR_TABLE_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica, which identifies the anchor table.</td>
</tr>
<tr>
<td>ANCHOR_TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>Name of the schema that contains the anchor table.</td>
</tr>
<tr>
<td>ANCHOR_TABLE_NAME</td>
<td>VARCHAR</td>
<td>Name of the projection's associated anchor table.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.
QUERY_CONSUMPTION

Summarizes execution of individual queries. Columns STATEMENT_ID and TRANSACTION_ID combine as unique keys to these queries. One exception applies: a query with multiple plans has as many records.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>END_TIME</td>
<td>TIMESTAMP</td>
<td>Query completion time, whether successful or not.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifies the session where profiling information was captured. This identifier is unique within the cluster at any point in time, but can be reused when the session closes.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Unique numeric user identifier assigned by the Vertica catalog.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>User name specified by this query profile.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifies the transaction in which the query ran.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Numeric identifier of this query, unique within the query transaction.</td>
</tr>
<tr>
<td>CPU_CYCLES_US</td>
<td>INTEGER</td>
<td>Specifies, in microseconds, the sum of CPU cycles spent by all threads to process this query.</td>
</tr>
<tr>
<td>NETWORK_BYTES_SENT</td>
<td>INTEGER</td>
<td>Total amount of data sent/received over the network by execution engine operators.</td>
</tr>
<tr>
<td>NETWORK_BYTES_RECEIVED</td>
<td>INTEGER</td>
<td></td>
</tr>
<tr>
<td>DATA_BYTES_READ</td>
<td>INTEGER</td>
<td>Excluding WOS, total amount of data read/written by storage operators from and to disk, includes all locations: local, HDFS, S3.</td>
</tr>
<tr>
<td>DATA_BYTES_WRITTEN</td>
<td>INTEGER</td>
<td></td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>----------------------------</td>
<td>-----------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>DATA_BYTES_LOADED</td>
<td>INTEGER</td>
<td>Total amount of data loaded from external sources: COPY, external tables, and data load.</td>
</tr>
<tr>
<td>BYTES_SPILLED</td>
<td>INTEGER</td>
<td>Total amount of data spilled to disk—for example, by SortManager, Join, and NetworkSend operators.</td>
</tr>
<tr>
<td>INPUT_ROWS</td>
<td>INTEGER</td>
<td>The number of unfiltered input rows from DataSource and Load operators. INPUT_ROWS shows the number of input rows that the query plan worked with, but excludes intermediate processing. For example, INPUT_ROWS excludes how many times SortManager spilled and read the same row.</td>
</tr>
<tr>
<td>INPUT_ROWS_PROCESSED</td>
<td>INTEGER</td>
<td>The value of INPUT_ROWS minus what was filtered by applying query predicates (valindex) and SIPs, and rows rejected by COPY.</td>
</tr>
<tr>
<td>PEAK_MEMORY_KB</td>
<td>INTEGER</td>
<td>Peak memory reserved by the resource manager for this query.</td>
</tr>
<tr>
<td>THREAD_COUNT</td>
<td>INTEGER</td>
<td>The maximum number of threads that were opened to process this query.</td>
</tr>
<tr>
<td>DURATION_MS</td>
<td>INTEGER</td>
<td>Specifies, in milliseconds, the total wall clock time spent to process this query.</td>
</tr>
<tr>
<td>RESOURCE_POOL</td>
<td>VARCHAR</td>
<td>Name of the resource pool where the query was executed</td>
</tr>
<tr>
<td>OUTPUT_ROWS</td>
<td>INTEGER</td>
<td>Number of rows output to the client.</td>
</tr>
<tr>
<td>REQUEST_TYPE</td>
<td>VARCHAR</td>
<td>The type of query—for example, QUERY or DDL.</td>
</tr>
<tr>
<td>LABEL</td>
<td>VARCHAR</td>
<td>The label included as a LABEL hint in this query.</td>
</tr>
</tbody>
</table>
### QUERY_EVENTS

Returns information about query planning, optimization, and execution events.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EVENT_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Time when Vertica recorded the event.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Identifier of the user for the query event.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user for which Vertica lists query information at the time it recorded the session.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>REQUEST_ID*</td>
<td>INTEGER</td>
<td>Unique identifier of the query request in the user session.</td>
</tr>
<tr>
<td>TRANSACTION_ID*</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any; otherwise NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID*</td>
<td>INTEGER</td>
<td>Unique numeric ID for the currently-running statement. NULL indicates that no statement is currently being processed.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>EVENTCATEGORY</td>
<td>VARCHAR</td>
<td>Category of event: OPTIMIZATION or EXECUTION.</td>
</tr>
<tr>
<td>EVENTTYPE</td>
<td>VARCHAR</td>
<td>Type of event. For details on each type, see the following sections:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Informational Event Types</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Warning Event Types</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Critical Event Types</td>
</tr>
<tr>
<td>EVENTDESCRIPTION</td>
<td>VARCHAR</td>
<td>Generic description of the event.</td>
</tr>
<tr>
<td>OPERATORNAME</td>
<td>VARCHAR</td>
<td>Name of the Execution Engine component that generated the event, if applicable; for example, NetworkSend. Values from the OPERATOR_NAME and PATH_ID columns let you tie a query event back to a particular operator in the query plan. If the event did not come from a specific operator, the OPERATOR_NAME column is NULL.</td>
</tr>
<tr>
<td>PATHID</td>
<td>INTEGER</td>
<td>Unique identifier that Vertica assigns to a query operation or path in a query plan, NULL if the event did not come from a specific operator. For more information, see EXECUTION_ENGINE_PROFILES.</td>
</tr>
<tr>
<td>OBJECTID</td>
<td>INTEGER</td>
<td>Object identifier such as projection or table to which the event refers.</td>
</tr>
<tr>
<td>EVENTDETAILS</td>
<td>VARCHAR</td>
<td>Free-form text describing the specific event.</td>
</tr>
<tr>
<td>EVENTSEVERITY</td>
<td>VARCHAR</td>
<td>Indicates severity of the event with one of the following values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Informational: No action required</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Warning: Remedial action recommended as specified in SUGGESTED_ACTION</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Critical: Remedial action required, as specified by SUGGESTED_ACTION</td>
</tr>
</tbody>
</table>
### Informational Event Types

<table>
<thead>
<tr>
<th>Event Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSE ANALYSIS</td>
<td>The optimizer performed Common subexpressions analysis</td>
</tr>
<tr>
<td>CSE ANALYSIS STATS</td>
<td>Time spent on Common subexpressions analysis (msec)</td>
</tr>
<tr>
<td>EXPRESSION_EVAL_ERROR</td>
<td>An exception occurred during evaluation of an expression</td>
</tr>
<tr>
<td>EXTERNAL_PREDICATE_PUSHDOWN_NOT_SUPPORTED</td>
<td>Predicate pushdown for older Hive versions may not be supported. For more information, see Improving Query Performance.</td>
</tr>
<tr>
<td>FLATTENED SUBQUERIES</td>
<td>Subqueries flattened in FROM clause</td>
</tr>
<tr>
<td>GROUP_BY_PREPASS_FALLBACK</td>
<td>Vertica could not run an optimization. In-memory prepass is disabled. The projection may not be optimal.</td>
</tr>
<tr>
<td>GROUPBY PUSHDOWN</td>
<td>Internal to Vertica</td>
</tr>
<tr>
<td>LibHDFS++ FAILOVER RETRY</td>
<td>Vertica attempted to contact a NameNode on an HDFS cluster that uses High Availability NameNode and did not receive a response. Vertica retried with a different NameNode.</td>
</tr>
<tr>
<td>LibHDFS++ MANUAL FALLBACK</td>
<td>Vertica accessed HDFS using the hdfs URL scheme but HDFSUseWebHDFS is set. Vertica fell back to WebHDFS.</td>
</tr>
<tr>
<td>LibHDFS++ UNSUPPORTED OPERATION</td>
<td>Vertica accessed HDFS using the hdfs URL scheme, but the HDFS cluster uses an unsupported feature such as wire encryption or HTTPS_ONLY or the Vertica session uses delegation tokens. Vertica fell back to WebHDFS.</td>
</tr>
<tr>
<td>Event Type</td>
<td>Description</td>
</tr>
<tr>
<td>----------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>MERGE_CONVERTED_TO_UNION</td>
<td>Vertica has converted a merge operator to a union operator due to the sort order of the multi-threaded storage access stream.</td>
</tr>
<tr>
<td>NO GROUPBY PUSHDOWN</td>
<td>Internal to Vertica</td>
</tr>
<tr>
<td>NODE PRUNING</td>
<td>Vertica performed node pruning, which is similar to partition pruning, but at the node level.</td>
</tr>
<tr>
<td>ORC_FILE_INFO</td>
<td>A query of ORC files encountered missing information (such as time zone) or an unrecognized ORC version. For missing information, Vertica uses a default value (such as the local time zone).</td>
</tr>
<tr>
<td>OUTER OVERRIDE NOT USED</td>
<td>Vertica found swapping inner/outer tables in a join unnecessary because the inner/outer tables were in good order. (For example, a smaller table was used in an inner join.)</td>
</tr>
<tr>
<td>OUTER OVERRIDE USED</td>
<td>For efficiency and optimization, Vertica has swapped the inner/outer tables in a join. Vertica used the smaller table as the inner table.</td>
</tr>
<tr>
<td>REJECT_ROWNUMS_HIT_BUFFER_LIMIT</td>
<td>Buffering row numbers during rejection hit buffer limit</td>
</tr>
<tr>
<td>SEQUENCE CACHE REFILLED</td>
<td>Vertica has refilled sequence cache.</td>
</tr>
<tr>
<td>SIP_FALLBACK</td>
<td>This optimization did not apply to this query type.</td>
</tr>
<tr>
<td>SMALL_MERGE REPLACED</td>
<td>Vertica has chosen a more efficient way to access the data by replacing a merge.</td>
</tr>
<tr>
<td>STORAGE_CONTAINERS_ELIMINATED</td>
<td>Vertica has performed partition pruning for the purpose of optimization.</td>
</tr>
<tr>
<td>TRANSITIVE PREDICATE</td>
<td>Vertica has optimized by adding predicates to joins where it makes logical sense to do so. For example, for the statement, SELECT * FROM A, B WHERE A.a = B.a AND A.a = 1; Vertica may add a predicate B.a = 1 as a filter for better storage access of table B.</td>
</tr>
</tbody>
</table>
**Warning Event Types**

Review the following event types and recommended actions:

<table>
<thead>
<tr>
<th>Event Type</th>
<th>Description</th>
<th>Recommended Action</th>
</tr>
</thead>
<tbody>
<tr>
<td>AUTO_PROJECTION_USED</td>
<td>The optimizer used an <strong>auto-projection</strong> to process this query.</td>
<td>Create a projection that is appropriate for this query and others like it; consider using Database Designer to generate query-specific projections.</td>
</tr>
<tr>
<td>GROUP_BY_SPIPPLED</td>
<td>This event type is typically related to a specific type of query, which you might need to adjust.</td>
<td>Identify the type of query and make adjustments accordingly. You might need to adjust resource pools, projections, or the amount of RAM available. Try running the query on a cluster with no additional workload.</td>
</tr>
<tr>
<td>INVALID COST</td>
<td>When creating a query plan, the optimizer calculated an invalid cost for a path: not-a-number (NaN) value, infinity value, or negative value. The path cost was set to its default value.</td>
<td>No action available to users.</td>
</tr>
<tr>
<td>PATTERN_MATCH_NMEE</td>
<td>More than one pattern event is true for a single row</td>
<td>Modify event expressions to ensure that only one event can be true for any row. Alternatively, modify the query using a MATCH clause with ROWS MATCH FIRST EVENT.</td>
</tr>
<tr>
<td>PREDICATE OUTSIDE HISTOGRAM</td>
<td>A predicate value you are trying to match does not exist in a set of possible values for a specific column.</td>
<td>Run <strong>ANALYZE_STATISTICS</strong> on the column.</td>
</tr>
</tbody>
</table>
## Event Type

<table>
<thead>
<tr>
<th>Event Type</th>
<th>Description</th>
<th>Recommended Action</th>
</tr>
</thead>
<tbody>
<tr>
<td>DELETE WITH NON OPTIMIZED PROJECTION</td>
<td>One or more projections do not have your delete filter column in their sort order, causing Vertica difficulty identifying rows to mark as deleted.</td>
<td>Add the delete filter column to the end of every projection sort order for your target delete table.</td>
</tr>
</tbody>
</table>

### Example

For example, you try to match a VARCHAR value `WHERE mystring = "ABC<newline>"`. In this case, the newline character throws off the predicate matching optimizations.

### RESEGMENTED_MANY_ROWS

This event type is typically related to a specific type of query, which you might need to adjust.

Do projections need to be segmented in a different way to allow for join locality? Can you rewrite the query to filter out more rows at storage access time? (Typically, Vertica does so automatically through predicate pushdown.) Review your explain plan.

### RLE_OVERRIDDEN

The average run counts are not large enough for Run Length Encoding (RLE). This event occurs with queries where the filtered results for certain columns do not work with RLE because cardinality is less than 10.

Review and rewrite your query, if necessary.

---

### Critical Event Types

Review the following event types, and resolve issues as recommended:

<table>
<thead>
<tr>
<th>Event Type</th>
<th>Description</th>
<th>Required Action</th>
</tr>
</thead>
<tbody>
<tr>
<td>DELETE WITH NON OPTIMIZED PROJECTION</td>
<td>One or more projections do not have your delete filter column in their sort order, causing Vertica difficulty identifying rows to mark as deleted.</td>
<td>Add the delete filter column to the end of every projection sort order for your target delete table.</td>
</tr>
</tbody>
</table>
## Event Type | Description | Required Action
--- | --- | ---
JOIN_SPILLED | Vertica has spilled a join to disk. A join spill event slows down the subject query and all other queries as it consumes resources while using disk as virtual memory. | Try the following:
1. Review the explain plan. The query might be too ambitious, for example, cross joining two large tables.
2. Consider adding the query to a lower priority pool to reduce impact on other queries.
3. Create projections that allow for a merge join instead of a hash join.
4. Adjust the PLANNEDCONCURRENCY resource pool so that queries have more memory to execute.

MEMORY_LIMIT_HIT | Indicates query complexity or, possibly, lack of available system memory. | Consider adjusting the MAXMEMORYSIZE and PLANNEDCONCURRENCY resource pools so that the optimizer has sufficient memory. On a heavily used system, this event may occur more frequently.

NO HISTOGRAM | Indicates a table does not have an updated column histogram. | Running the function ANALYZE_STATISTICS most often corrects this issue.

WOS_SPILL | WOS ran out of memory, and began spilling to ROS. | Try one or more of the following:
- Adjust the load process to run bigger batches less frequently.
- Give the WOS resource pool more memory.
- Increase how often the Tuple Mover moveout and mergeout processes run for high ingest rates. (Adjustment of the moveout process helps avoid ROS issues.)
Privileges

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

See Also

- EXECUTION_ENGINE_PROFILES
- QUERY_CONSUMPTION
- QUERY_PLAN_PROFILES

QUERY_METRICS

Monitors the sessions and queries running on each node.

Note:
Totals in this table are reset each time the database restarts.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
<tr>
<td>ACTIVE_USER_SESSION_COUNT</td>
<td>INTEGER</td>
<td>The number of active user sessions (connections).</td>
</tr>
<tr>
<td>ACTIVE_SYSTEM_SESSION_COUNT</td>
<td>INTEGER</td>
<td>The number of active system sessions.</td>
</tr>
<tr>
<td>TOTAL_USER_SESSION_COUNT</td>
<td>INTEGER</td>
<td>The total number of user sessions.</td>
</tr>
<tr>
<td>TOTAL_SYSTEM_SESSION_COUNT</td>
<td>INTEGER</td>
<td>The total number of system sessions.</td>
</tr>
<tr>
<td>TOTAL_ACTIVE_SESSION_COUNT</td>
<td>INTEGER</td>
<td>The total number of active user and system sessions.</td>
</tr>
<tr>
<td>TOTAL_SESSION_COUNT</td>
<td>INTEGER</td>
<td>The total number of user and system sessions.</td>
</tr>
<tr>
<td>RUNNING_QUERY_COUNT</td>
<td>INTEGER</td>
<td>The number of queries currently running.</td>
</tr>
<tr>
<td>EXECUTED_QUERY_COUNT</td>
<td>INTEGER</td>
<td>The total number of queries that ran.</td>
</tr>
</tbody>
</table>
QUERY_PLAN_PROFILES

Provides detailed execution status for queries that are currently running in the system. Output from the table shows the real-time flow of data and the time and resources consumed for each path in each query plan.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>An identifier for the transaction within the session if any; otherwise NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for the currently-running statement. NULL indicates that no statement is currently being processed. The combination of TRANSACTION_ID and STATEMENT_ID uniquely identifies a statement within a session; these columns are useful for creating joins with other system tables.</td>
</tr>
<tr>
<td>PATH_ID</td>
<td>INTEGER</td>
<td>Unique identifier that Vertica assigns to a query operation or path in a query plan. Textual representation for this path is output in the PATH_LINE column.</td>
</tr>
<tr>
<td>PATH_LINE_INDEX</td>
<td>INTEGER</td>
<td>Each plan path in QUERY_PLAN_PROFILES could be represented with multiple rows. PATH_LINE_INDEX returns the relative line order. You should include the PATH_LINE_INDEX column in the QUERY_PLAN_PROFILES ... ORDER BY clause so rows in the result set appear as they do in EXPLAIN-generated query plans.</td>
</tr>
<tr>
<td>PATH_IS_EXECUTING</td>
<td>BOOLEAN</td>
<td>Status of a path in the query plan. True (t) if the path has started running, otherwise false.</td>
</tr>
<tr>
<td>PATH_IS_COMPLETE</td>
<td>BOOLEAN</td>
<td>Status of a path in the query plan. True (t) if the path has finished running, otherwise false.</td>
</tr>
<tr>
<td>IS_EXECUTING</td>
<td>BOOLEAN</td>
<td>Status of a running query. True if the query is currently active (t), otherwise false (f).</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------</td>
<td>-----------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>RUNNING_TIME</td>
<td>INTERVAL</td>
<td>The amount of elapsed time the query path took to execute.</td>
</tr>
<tr>
<td>MEMORY_ALLOCATED_BYTES</td>
<td>INTEGER</td>
<td>The amount of memory the path used, in bytes.</td>
</tr>
<tr>
<td>READ_FROM_DISK_BYTES</td>
<td>INTEGER</td>
<td>The number of bytes the path read from disk (or the disk cache).</td>
</tr>
<tr>
<td>RECEIVED_BYTES</td>
<td>INTEGER</td>
<td>The number of bytes received over the network.</td>
</tr>
<tr>
<td>SENT_BYTES</td>
<td>INTEGER</td>
<td>Size of data sent over the network by the path.</td>
</tr>
<tr>
<td>PATH_LINE</td>
<td>VARCHAR</td>
<td>The query plan text string for the path, associated with the PATH ID and PATH_LINE_INDEX columns.</td>
</tr>
</tbody>
</table>

### Privileges

Non-superusers see only the records of tables they have permissions to view.

### Best Practices

Table results can be very wide. For best results when you query QUERY_PLAN_PROFILES, sort on these columns:

- TRANSACTION_ID
- STATEMENT_ID
- PATH_ID
- PATH_LINE_INDEX

For example:

```sql
=> SELECT ... FROM query_plan_profiles
   WHERE ... 
   ORDER BY transaction_id, statement_id, path_id, path_line_index;
```

### Example

See [Profiling Query Plans](#) in the Administrator's Guide
See Also

- EXECUTION_ENGINE_PROFILES
- EXPLAIN
- PROFILE
- QUERY_CONSUMPTION
- QUERY_EVENTS

QUERY_PROFILES

Provides information about executed queries.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>The identification of the session for which profiling information is captured. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>An identifier for the transaction within the session if any; otherwise NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for the currently-running statement. NULL indicates that no statement is currently being processed. The combination of TRANSACTION_ID, STATEMENT_ID uniquely identifies a statement within a session.</td>
</tr>
<tr>
<td>IDENTIFIER</td>
<td>VARCHAR</td>
<td>A string to identify the query in system tables.</td>
</tr>
<tr>
<td>Note: You can query the IDENTIFIER column to quickly identify queries you have labeled for profiling and debugging. See Labeling Queries in the Administrator's Guide for details.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
<tr>
<td>QUERY</td>
<td>VARCHAR</td>
<td>The query string used for the query.</td>
</tr>
<tr>
<td>QUERY_SEARCH_</td>
<td>VARCHAR</td>
<td>A list of schemas in which to look for tables.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>-----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>PATH</td>
<td></td>
<td></td>
</tr>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The schema name in which the query is being profiled, set only for load operations.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The table name in the query being profiled, set only for load operations.</td>
</tr>
<tr>
<td>QUERY_DURATION_US</td>
<td>NUMERIC (18, 0)</td>
<td>The duration of the query in microseconds.</td>
</tr>
<tr>
<td>QUERY_START_EPOCH</td>
<td>INTEGER</td>
<td>The epoch number at the start of the given query.</td>
</tr>
<tr>
<td>QUERY_START</td>
<td>VARCHAR</td>
<td>The Linux system time of query execution in a format that can be used as a DATE/TIME expression.</td>
</tr>
<tr>
<td>QUERY_TYPE</td>
<td>VARCHAR</td>
<td>Is one of INSERT, SELECT, UPDATE, DELETE, UTILITY, or UNKNOWN.</td>
</tr>
<tr>
<td>ERROR_CODE</td>
<td>INTEGER</td>
<td>The return error code for the query.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>The name of the user who ran the query.</td>
</tr>
<tr>
<td>PROCESSED_ROW_COUNT</td>
<td>INTEGER</td>
<td>The number of rows returned by the query.</td>
</tr>
<tr>
<td>RESERVED_EXTRA_MEMORY_B</td>
<td>INTEGER</td>
<td>Shows how much unused memory (in bytes) remains that is reserved for a given query but is unassigned to a specific operator. This is the memory from which unbounded operators pull first.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>The MEMORY_INUSE_KB column in system table RESOURCE_ACQUISITIONS shows how much total memory was acquired for each query.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>If operators acquire all memory acquired for the query, the plan must request more memory from the Vertica resource manager.</td>
</tr>
<tr>
<td>IS_EXECUTING</td>
<td>BOOLEAN</td>
<td>Displays information about actively running queries, regardless of whether profiling is enabled.</td>
</tr>
</tbody>
</table>
QUERY_REQUESTS

Returns information about user-issued query requests.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user who issued the query at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>REQUEST_ID</td>
<td>INTEGER</td>
<td>Unique identifier of the query request in the user session.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any; otherwise NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for the currently-running statement. NULL indicates that no statement is currently being processed. The combination of TRANSACTION_ID, STATEMENT_ID, and REQUEST_ID uniquely identifies a statement within a session.</td>
</tr>
<tr>
<td>REQUEST_TYPE</td>
<td>VARCHAR</td>
<td>Type of the query request. Examples include, but are not limited to:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• QUERY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DDL</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• LOAD</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• UTILITY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• TRANSACTION</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• PREPARE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• EXECUTE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• SET</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• SHOW</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>REQUEST</td>
<td>VARCHAR</td>
<td>Query statement.</td>
</tr>
<tr>
<td>REQUEST_LABEL</td>
<td>VARCHAR</td>
<td>Label of the query, if available.</td>
</tr>
<tr>
<td>SEARCH_PATH</td>
<td>VARCHAR</td>
<td>Contents of the search path.</td>
</tr>
<tr>
<td>MEMORY_ACQUIRED_MB</td>
<td>FLOAT</td>
<td>Memory acquired by this query request in megabytes.</td>
</tr>
<tr>
<td>SUCCESS</td>
<td>BOOLEAN</td>
<td>Value returned if the query successfully executed.</td>
</tr>
<tr>
<td>ERROR_COUNT</td>
<td>INTEGER</td>
<td>Number of errors encountered in this query request (logged in ERROR_MESSAGES table).</td>
</tr>
<tr>
<td>START_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Beginning of history interval.</td>
</tr>
<tr>
<td>END_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>End of history interval.</td>
</tr>
<tr>
<td>REQUEST_DURATION</td>
<td>TIMESTAMPTZ</td>
<td>Length of time in days, hours, minutes, seconds, and milliseconds.</td>
</tr>
<tr>
<td>REQUEST_DURATION_MS</td>
<td>INTEGER</td>
<td>Length of time the query ran in milliseconds.</td>
</tr>
<tr>
<td>IS_EXECUTING</td>
<td>BOOLEAN</td>
<td>Distinguishes between actively-running (t) and completed (f) queries.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

**See Also**

QUERY_PROFILES
REBALANCE_OPERATIONS

Contains information on historic and ongoing rebalance operations.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OBJECT_TYPE</td>
<td>VARCHAR</td>
<td>The type of the rebalanced object:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Projection</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DFSfile</td>
</tr>
<tr>
<td>OBJECT_ID</td>
<td>INTEGER</td>
<td>The ID of the rebalanced object.</td>
</tr>
<tr>
<td>OBJECT_NAME</td>
<td>VARCHAR</td>
<td>The name of the rebalanced object.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Objects can be tables, projections, or other Vertica objects.</td>
</tr>
<tr>
<td>PATH_NAME</td>
<td>VARCHAR</td>
<td>The DFS path for unstructured data being rebalanced.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The name of the rebalanced table.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>This value is NULL for DFS files.</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>The schema of the rebalanced table.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>This value is NULL for DFS files.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>The identifier for the transaction within the session.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>The unique numeric ID for the currently-running statement.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the rebalancing node.</td>
</tr>
<tr>
<td>OPERATION_NAME</td>
<td>VARCHAR</td>
<td>Identifies the specific rebalance operation being performed, one of the</td>
</tr>
<tr>
<td></td>
<td></td>
<td>following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Refresh projection, update temporary projection name name and ID to master</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>projection name</td>
<td></td>
<td><em>Drop unsegmented replicas</em></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Replicate DFS File</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Refresh projection</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Drop replaced or replacement projection, rename temporary projection name to original projection name</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Update temp table segments</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Prepare : moveout</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Prepare : separate</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Move storage containers</td>
</tr>
<tr>
<td>OPERATION_STATUS</td>
<td>VARCHAR</td>
<td>Specifies status of the rebalance operation, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• START</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• COMPLETE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ABORT</td>
</tr>
<tr>
<td>IS_EXECUTING</td>
<td>BOOLEAN</td>
<td>TRUE: the operation is currently running.</td>
</tr>
<tr>
<td>REBALANCE_METHOD</td>
<td>VARCHAR</td>
<td>The method that Vertica is using to perform the rebalance, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• REFRESH: New projections are created according to the new segmentation definition. Data is copied via a refresh plan from projections with the previous segmentation to the new segments. This method is used only in the following cases:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• START_REFRESH is called</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• A configuration parameter is set.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>------------</td>
<td>-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
</tbody>
</table>
|                            |            | • K-safety changes  
• REPLICATE: Unsegmented projection data is copied to new nodes and removed from ephemeral nodes.  
• ELASTIC_CLUSTER: The segmentation of existing segmented projections is altered to adjust to a new cluster topology and data is redistributed accordingly. |
| SESSION_ID                  | VARCHAR    | Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.                                                                                                                                 |
| OPERATION_START_TIMESTAMP   | TIMESTAMPZ | The time that the rebalance began.                                                                                                                                                                                                                                           |
| OPERATION_END_TIMESTAMP     | TIMESTAMPZ | The time that the rebalance ended. If the rebalance is ongoing, this value is NULL.                                                                                                                                                                                          |
| ELASTIC_CLUSTER_VERSION    | INTEGER    | The Elastic Cluster has a version. Each time the cluster topology changes, this version increments.                                                                                                                                                                          |
| IS_LATEST                   | BOOLEAN    | True if this row pertains to the most recent rebalance activity.                                                                                                                                                                                                            |

**Privileges**

Superuser

**REBALANCE_PROJECTION_STATUS**

Maintain history on rebalance progress for relevant projections.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>Identifier of the projection to rebalance.</td>
</tr>
<tr>
<td>PROJECTION_SCHEMA</td>
<td>VARCHAR</td>
<td>Schema of the projection to rebalance.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>Name of the projection to rebalance.</td>
</tr>
<tr>
<td>ANCHOR_TABLE_ID</td>
<td>INTEGER</td>
<td>Anchor table identifier of the projection to rebalance.</td>
</tr>
<tr>
<td>ANCHOR_TABLE_NAME</td>
<td>VARCHAR</td>
<td>Anchor table name of the projection to rebalance.</td>
</tr>
<tr>
<td>REBALANCE_METHOD</td>
<td>VARCHAR</td>
<td>Method used to rebalance the projection, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• REFRESH: New projections are created according to the new segmentation</td>
</tr>
<tr>
<td></td>
<td></td>
<td>definition. Data is copied via a refresh plan from projections with the</td>
</tr>
<tr>
<td></td>
<td></td>
<td>previous segmentation to the new segments. This method is used only in</td>
</tr>
<tr>
<td></td>
<td></td>
<td>the following cases:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• START_REFRESH is called</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• A configuration parameter is set.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• K-safety changes</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• REPLICATE: Unsegmented projection data is copied to new nodes and removed</td>
</tr>
<tr>
<td></td>
<td></td>
<td>from ephemeral nodes.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ELASTIC_CLUSTER: The segmentation of existing segmented projections is</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------</td>
<td>----------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>altered</td>
<td></td>
<td>altered to adjust to a new cluster topology and data is redistributed accordingly.</td>
</tr>
<tr>
<td>DURATION_SEC</td>
<td>INTERVAL SEC</td>
<td>Deprecated, set to NULL.</td>
</tr>
<tr>
<td>SEPARATED_PERCENT</td>
<td>NUMERIC(5,2)</td>
<td>Percent of storage that has been separated for this projection.</td>
</tr>
<tr>
<td>TRANSFERRED_PERCENT</td>
<td>NUMERIC(5,2)</td>
<td>Percent of storage that has been transferred, for this projection.</td>
</tr>
<tr>
<td>SEPARATED_BYTES</td>
<td>INTEGER</td>
<td>Number of bytes, separated by the corresponding rebalance operation, for this projection.</td>
</tr>
<tr>
<td>TO_SEPARATE_BYTES</td>
<td>INTEGER</td>
<td>Number of bytes that remain to be separated by the corresponding rebalance operation for this projection.</td>
</tr>
<tr>
<td>TRANSFERRED_BYTES</td>
<td>INTEGER</td>
<td>Number of bytes transferred by the corresponding rebalance operation for this projection.</td>
</tr>
<tr>
<td>TO_TRANSFER_BYTES</td>
<td>INTEGER</td>
<td>Number of bytes that remain to be transferred by the corresponding rebalance operation for this projection.</td>
</tr>
<tr>
<td>IS_LATEST</td>
<td>BOOLEAN</td>
<td>True if this row pertains to the most recent rebalance activity, where elastic_cluster_version = (SELECT version FROM v_catalog.elastic_cluster);</td>
</tr>
<tr>
<td>ELASTIC_CLUSTER_VERSION</td>
<td>INTEGER</td>
<td>The elastic cluster has a version, and each time the cluster topology changes, this version is</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td>incremented. This column reflects the version to which this row of information pertains. The TO_* fields (TO_SEPARATE_* and TO_TRANSFER_*) are only valid for the current version.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>To view only rows from the current, latest or upcoming rebalance operation, use:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>WHERE elastic_cluster_version = (SELECT version FROM v_catalog.elastic_cluster);</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Privileges</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Superuser</td>
</tr>
<tr>
<td></td>
<td></td>
<td>See Also</td>
</tr>
<tr>
<td></td>
<td></td>
<td>REBALANCE_TABLE_STATUS</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Maintain history on rebalance progress for relevant tables.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>REBALANCE_TABLE_STATUS</td>
</tr>
<tr>
<td></td>
<td></td>
<td>TABLE_ID</td>
</tr>
<tr>
<td></td>
<td></td>
<td>INTEGER</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Identifier of the table that will be, was, or is being rebalanced.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>TABLE_SCHEMA</td>
</tr>
<tr>
<td></td>
<td></td>
<td>VARCHAR</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Schema of the table that will be, was, or is being rebalanced.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>---------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>Name of the table that will be, was, or is being rebalanced.</td>
</tr>
<tr>
<td>REBALANCE_METHOD</td>
<td>VARCHAR</td>
<td>Method that will be, is, or was used to rebalance the projections of this table. Possible values are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- REFRESH</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- REPLICATE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- ELASTIC_CLUSTER</td>
</tr>
<tr>
<td>DURATION_SEC</td>
<td>INTERVAL SEC</td>
<td>Deprecated - populated by NULL.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Aggregate, by table_id, rebalance_method, and elastic_cluster_version, of the same in REBALANCE_PROJECTION_STATUS.</td>
</tr>
<tr>
<td>SEPARATED_PERCENT</td>
<td>NUMERIC(5,2)</td>
<td>Aggregate, by table_id, rebalance_method, and elastic_cluster_version, of the same in REBALANCE_PROJECTION_STATUS.</td>
</tr>
<tr>
<td>TRANSFERRED_PERCENT</td>
<td>NUMERIC(5,2)</td>
<td>Aggregate, by table_id, rebalance_method, and elastic_cluster_version, of the same in REBALANCE_PROJECTION_STATUS.</td>
</tr>
<tr>
<td>SEPARATED_BYTES</td>
<td>INTEGER</td>
<td>Aggregate, by table_id, rebalance_method, and elastic_cluster_version, of the same in REBALANCE_PROJECTION_STATUS.</td>
</tr>
<tr>
<td>TO_SEPARATE_BYTES</td>
<td>INTEGER</td>
<td>Aggregate, by table_id, rebalance_method, and elastic_cluster_version, of the same in REBALANCE_PROJECTION_STATUS.</td>
</tr>
<tr>
<td>TRANSFERRED_BYTES</td>
<td>INTEGER</td>
<td>Aggregate, by table_id, rebalance_method, and elastic_cluster_version, of the same in REBALANCE_PROJECTION_STATUS.</td>
</tr>
<tr>
<td>TO_TRANSFER_BYTES</td>
<td>INTEGER</td>
<td>Aggregate, by table_id, rebalance_method, and elastic_cluster_version, of the same in REBALANCE_PROJECTION_STATUS.</td>
</tr>
<tr>
<td>IS_LATEST</td>
<td>BOOLEAN</td>
<td>True if this row pertains to the most recent</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>-----------</td>
<td>------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>rebalance activity, where elastic_cluster_version = (SELECT version FROM v_catalog.elastic_cluster;)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
| ELASTIC_CLUSTER_VERSION | INTEGER   | The Elastic Cluster has a version, and each time the cluster topology changes, this version is incremented. This column reflects the version to which this row of information pertains. The TO_* fields (TO_SEPARATE_* and TO_TRANSFER_*) are only valid for the current version.  
To view only rows from the current, latest or upcoming rebalance operation, use:  
WHERE elastic_cluster_version = (SELECT version FROM v_catalog.elastic_cluster;)

start_timestamp     | TIMESTAMPZ | The time that the rebalance began.                                                                                                                                                                                                                                                                                        |
| end_timestamp       | TIMESTAMPZ | The time that the rebalance ended.                                                                                                                                                                                                                                                                                        |

**Privileges**

Superuser

**See Also**

- `ELASTIC_CLUSTER`
- `REBALANCE_PROJECTION_STATUS`

**RECOVERY_STATUS**

Provides the status of recovery operations, returning one row for each node.

**Note:**

You cannot query this or other system tables table during cluster recovery;
the cluster must be UP to accept connections.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>RECOVER_EPOCH</td>
<td>INTEGER</td>
<td>Epoch the recovery operation is trying to catch up to.</td>
</tr>
<tr>
<td>RECOVERY_PHASE</td>
<td>VARCHAR</td>
<td>Current stage in the recovery process. Can be one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• NULL</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• current</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• historical pass X, where X is the iteration count</td>
</tr>
<tr>
<td>SPLITS_COMPLETED</td>
<td>INTEGER</td>
<td>Number of independent recovery SPLITs queries that have run and need to run.</td>
</tr>
<tr>
<td>SPLITS_TOTAL</td>
<td>INTEGER</td>
<td>Total number of SPLITs queries that ran. Each query corresponds to one row in the PROJECTION_RECOVERIES table. If SPLITS_TOTAL = 2, then there should be 2 rows added to PROJECTION_RECOVERIES, showing query details.</td>
</tr>
<tr>
<td>HISTORICAL_COMPLETED</td>
<td>INTEGER</td>
<td>Number of independent recovery HISTORICAL queries that have run and need to run.</td>
</tr>
<tr>
<td>HISTORICAL_TOTAL</td>
<td>INTEGER</td>
<td>Total number of HISTORICAL queries that ran. Each query corresponds to one row in the PROJECTION_RECOVERIES table. If HISTORICAL_TOTAL = 2, then there should be 2 rows added to PROJECTION_RECOVERIES, showing query details.</td>
</tr>
<tr>
<td>CURRENT_COMPLETED</td>
<td>INTEGER</td>
<td>Number of independent recovery CURRENT queries that have run and need to run.</td>
</tr>
<tr>
<td>CURRENT_TOTAL</td>
<td>INTEGER</td>
<td>Total number of CURRENT queries that ran. Each query corresponds to one row in the PROJECTION_RECOVERIES table. If CURRENT_TOTAL = 2, then there should be 2 rows added to PROJECTION_RECOVERIES, showing query details.</td>
</tr>
</tbody>
</table>
Column Name | Data Type | Description
--- | --- | ---
IS_RUNNING | BOOLEAN | True (t) if the node is still running recovery; otherwise false (f).

**Privileges**

None

**See Also**

PROJECTION_RECOVERIES

**REMOTE_REPLICATION_STATUS**

Provides the status of replication tasks to alternate clusters.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CURRENT_EPOCH</td>
<td>INTEGER</td>
<td></td>
</tr>
<tr>
<td>EPOCH</td>
<td>INTEGER</td>
<td></td>
</tr>
<tr>
<td>LAST_REPLICATED_TIME</td>
<td>TIMESTAMPZ</td>
<td></td>
</tr>
<tr>
<td>OBJECTS</td>
<td>VARCHAR</td>
<td></td>
</tr>
<tr>
<td>REPLICA_EPOCH</td>
<td>INTEGER</td>
<td></td>
</tr>
<tr>
<td>REPLICATION_POINT</td>
<td>VARCHAR</td>
<td></td>
</tr>
<tr>
<td>SNAPSHOT_NAME</td>
<td>VARCHAR</td>
<td></td>
</tr>
</tbody>
</table>

**Privileges**

None
REPARENTED_ON_DROP

Lists re-parenting events of objects that were dropped from their original owner but still remain in Vertica. For example, a user may leave the organization and need to be removed from the database. When the database administrator drops the user from the database, that user's objects are re-parented to another user.

In some cases, a Vertica user's objects are reassigned based on the GlobalHeirUsername parameter. In this case, a user's objects are re-parented to the user indicated by this parameter.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>REPARENT_TIMESTAMP</td>
<td>TIMESTAMP</td>
<td>The time the re-parenting event occurred.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node or nodes on which the re-parenting occurred.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>The identification number of the re-parenting event.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>The unique, system-generated user identification number.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>The name of the user that caused the re-parenting event. For example, a dbadmin user may have dropped a user thus re-parenting that user's objects.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>The system-generated transaction identification number. Is NULL if a transaction id does not exist.</td>
</tr>
<tr>
<td>OLD_OWNER_NAME</td>
<td>VARCHAR</td>
<td>The the name of the dropped user who used to own the re-parented object.</td>
</tr>
<tr>
<td>OLD_OWNER_OID</td>
<td>INTEGER</td>
<td>The unique identification number of the user who used to own the re-parented object.</td>
</tr>
<tr>
<td>NEW_OWNER_NAME</td>
<td>VARCHAR</td>
<td>The name of the user who now owns the re-parented objects.</td>
</tr>
<tr>
<td>NEW_OWNER_OID</td>
<td>INTEGER</td>
<td>The unique identification number of the user who</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>OBJ_NAME</td>
<td>VARCHAR</td>
<td>now owns the re-parented objects.</td>
</tr>
<tr>
<td>OBJ_OID</td>
<td>INTEGER</td>
<td>The unique identification number of the object being re-parented.</td>
</tr>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The name of the schema in which the object resides.</td>
</tr>
<tr>
<td>SCHEMA_OID</td>
<td>INTEGER</td>
<td>The unique identification number of the schema in which the re-parented object resides.</td>
</tr>
</tbody>
</table>

**RESOURCE_ACQUISITIONS**

Retains information about resources (memory, open file handles, threads) acquired by each running request. Each request is uniquely identified by its transaction and statement IDs within a given session.

**Important:**
If a request cascades to one or more resource pools beyond the original pool, this table contains multiple records for the same request—one record for each resource pool. The following values are specific to each resource pool:

- Timestamp values: QUEUE_ENTRY_TIMESTAMP, ACQUISITION_TIMESTAMP, and RELEASE_TIMESTAMP
- DURATION_MS
- IS_EXECUTING

You can trace the history of cascade events by querying system table `RESOURCE_POOL_MOVE`.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Node name for which information is listed.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------</td>
<td>---------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Transaction identifier for this request.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for each statement within a transaction. NULL indicates that no statement is currently being processed.</td>
</tr>
<tr>
<td>REQUEST_TYPE</td>
<td>VARCHAR</td>
<td>Type of request issued to a resource pool. End users always see this column set to Reserve, to indicate that the request is query-specific.</td>
</tr>
</tbody>
</table>
| POOL_ID / POOL_NAME      | INTEGER / VARCHAR | Each resource pool that participated in handling this request:  
  - POOL_ID: A unique numeric ID assigned by the Vertica catalog that uniquely identifies the resource pool.  
  - POOL_NAME: Name of the resource pool. |
| THREAD_COUNT             | INTEGER       | Number of threads in use by this request.                                                                                                    |
| OPEN_FILE_HANDLE_COUNT   | INTEGER       | Number of open file handles in use by this request.                                                                                         |
| MEMORY_INUSE_KB          | INTEGER       | Total amount of memory in kilobytes acquired by this query.  
  Column RESERVED_EXTRA_MEMORY_B in system table QUERY_PROFILES shows how much unused memory (in bytes) remains that is reserved for a given query but is unassigned to a specific operator.  
  If operators for a query acquire all memory specified by MEMORY_INUSE_KB, the plan must request more memory from the Vertica Resource Manager. |
| QUEUE_ENTRY_TIMESTAMP    | TIMESTAMPTZ   | Timestamp when the request was queued in this resource pool.                                                                                 |
| ACQUISITION_TIMESTAMP    | TIMESTAMPTZ   | Timestamp when the request was admitted to run.                                                                                               |
### Column Name

<table>
<thead>
<tr>
<th><strong>Column Name</strong></th>
<th><strong>Data Type</strong></th>
<th><strong>Description</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>RELEASE_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Time when Vertica released this resource acquisition.</td>
</tr>
<tr>
<td>DURATION_MS</td>
<td>INTEGER</td>
<td>Duration in milliseconds of request execution. If the request cascaded across</td>
</tr>
<tr>
<td></td>
<td></td>
<td>multiple resource pools, DURATION_MS applies only to this resource pool.</td>
</tr>
<tr>
<td>IS_EXECUTING</td>
<td>BOOLEAN</td>
<td>Set to true if the resource pool is still executing this request. A value of</td>
</tr>
<tr>
<td></td>
<td></td>
<td>false can indicate one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- The request was completed or denied.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- The request cascaded to another resource pool.</td>
</tr>
</tbody>
</table>

### Privileges

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

### Queue Wait Time

You can calculate how long a resource pool queues a given request before it begins execution by subtracting QUEUE_ENTRY_TIMESTAMP from ACQUISITION_TIMESTAMP. For example:

```sql
=> SELECT pool_name, queue_entry_timestamp, acquisition_timestamp, (acquisition_timestamp - queue_entry_timestamp) AS 'queue wait'
    FROM V_MONITOR.RESOURCE_ACQUISITIONS WHERE node_name ILIKE '%node0001';
```

### See Also

- RESOURCE_POOL_STATUS
- RESOURCE_POOLS
- RESOURCE_QUEUES
- RESOURCE_REJECTIONS
RESOURCE_POOL_MOVE

Displays the cascade event information on each node.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Node name for which information is listed.</td>
</tr>
<tr>
<td>MOVE_TIMESTAMP</td>
<td>TIMESTAMPZ</td>
<td>Time when the query attempted to move to the target pool.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Identifies the query event user.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user for which Vertica lists query information at the time it records the session.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Transaction identifier for the request.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for the statement.</td>
</tr>
<tr>
<td>SOURCE_POOL_NAME</td>
<td>VARCHAR</td>
<td>Name of the resource pool where the query was executing when Vertica attempted the move.</td>
</tr>
<tr>
<td>TARGET_POOL_NAME</td>
<td>VARCHAR</td>
<td>Name of resource pool where the query attempted to move.</td>
</tr>
<tr>
<td>MOVE_CAUSE</td>
<td>VARCHAR</td>
<td>Denotes why the query attempted to move.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Valid values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• MOVE RESOURCE POOL COMMAND</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• RUNTIMECAP EXCEEDED</td>
</tr>
<tr>
<td>SOURCE_CAP</td>
<td>INTEGER</td>
<td>Effective RUNTIMECAP value for the source pool. The value represents the lowest of these three values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• session RUNTIMECAP</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• user RUNTIMECAP</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• source pool RUNTIMECAP</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>--------------</td>
<td>-----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>TARGET_CAP</td>
<td>INTEGER</td>
<td>Effective RUNTIMECAP value for the target pool. The value represents the lowest of these three values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• session RUNTIMECAP</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• user RUNTIMECAP</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• target pool RUNTIMECAP</td>
</tr>
<tr>
<td>SUCCESS</td>
<td>BOOLEAN</td>
<td>True, if the query successfully moved to the target pool.</td>
</tr>
<tr>
<td>RESULT.REASON</td>
<td>VARCHAR</td>
<td>States reason for success or failure of the move.</td>
</tr>
</tbody>
</table>

**See Also**

- QUERY_PROFILES
- RESOURCE_POOL_STATUS
- RESOURCE_POOLS
- RESOURCE_QUEUES
- RESOURCE_REJECTIONS

**RESOURCE_POOL_STATUS**

Provides current state of built-in and user-defined resource pools on each node. Information includes:

- Current memory usage
- Resources requested and acquired by various requests
- Number of queries executing

For general information about resource pools, see Resource Pool Architecture.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node for which information is provided.</td>
</tr>
<tr>
<td>POOL_OID</td>
<td>INTEGER</td>
<td>A unique numeric ID that identifies the pool and is assigned by the Vertica catalog.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>POOL_NAME</td>
<td>VARCHAR</td>
<td>The name of the resource pool.</td>
</tr>
<tr>
<td>IS_INTERNAL</td>
<td>BOOLEAN</td>
<td>Denotes whether a pool is one of the Built-In Pools.</td>
</tr>
<tr>
<td>MEMORY_SIZE_KB</td>
<td>INTEGER</td>
<td>Value of MEMORYSIZE setting of the pool in kilobytes.</td>
</tr>
</tbody>
</table>
| MEMORY_SIZE_ACTUAL_KB | INTEGER   | Current amount of memory, in kilobytes, allocated to the pool by the resource manager. The actual size can be less than specified in the DDL, if both the following conditions exist:  

- The pool has been recently altered in a running system.  
- The request to shuffle memory is pending. |
| MEMORY_INUSE_KB     | INTEGER    | Amount of memory, in kilobytes, acquired by requests running against this pool. |
| GENERAL_MEMORY_BORROWED_KB | INTEGER | Amount of memory, in kilobytes, borrowed from the GENERAL pool by requests running against this pool. The sum of MEMORY_INUSE_KB and GENERAL_MEMORY_BORROWED_KB should be less than MAX_MEMORY_SIZE_KB. |
| QUEUEING_THRESHOLD_KB | INTEGER | Calculated as MAX_MEMORY_SIZE_KB * 0.95. When the amount of memory used by all requests against this resource pool exceeds the QUEUEING_THRESHOLD_KB, new requests against the pool are queued until memory becomes available. |
| MAX_MEMORY_SIZE_KB  | INTEGER    | Value, in kilobytes, of the MAXMEMORYSIZE parameter as defined for the pool. After this threshold is reached, new requests against this pool are rejected or queued until memory becomes available. |

**Note:**

MAX_MEMORY_SIZE_KB might not reflect the set MAXMEMORYSIZE parameter value if the specified value cannot be reached. For example, if MAXMEMORYSIZE = 10G but less than 2G is available, MAX_MEMORY_SIZE_KB
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MAX_QUERY_MEMORY_SIZE_KB</td>
<td>INTEGER</td>
<td>Value, in kilobytes, of the MAXQUERYMEMORYSIZE parameter as defined for the pool. The resource pool limits this amount of memory to all queries that execute in it.</td>
</tr>
<tr>
<td>RUNNING_QUERY_COUNT</td>
<td>INTEGER</td>
<td>Number of queries currently executing in this pool.</td>
</tr>
<tr>
<td>PLANNED_CONCURRENCY</td>
<td>INTEGER</td>
<td>Value of PLANNEDCONCURRENCY parameter as defined for the pool.</td>
</tr>
<tr>
<td>MAX_CONCURRENCY</td>
<td>INTEGER</td>
<td>Value of MAXCONCURRENCY parameter as defined for the pool.</td>
</tr>
<tr>
<td>IS_STANDALONE</td>
<td>BOOLEAN</td>
<td>If the pool is configured to have MEMORYSIZE equal to MAXMEMORYSIZE, the pool is considered standalone because it does not borrow any memory from the General pool.</td>
</tr>
<tr>
<td>QUEUE_TIMEOUT</td>
<td>INTERVAL</td>
<td>The interval that the request waits for resources to become available before being rejected. If you set this value to NONE, Vertica displays it as NULL.</td>
</tr>
<tr>
<td>QUEUE_TIMEOUT_IN_SECONDS</td>
<td>INTEGER</td>
<td>Value of QUEUETIMEOUT parameter as defined for the pool. If QUEUETIMEOUT is set to NONE, Vertica displays this value as NULL.</td>
</tr>
<tr>
<td>EXECUTION_PARALLELISM</td>
<td>INTEGER</td>
<td>Limits the number of threads used to process any single query issued in this resource pool.</td>
</tr>
<tr>
<td>PRIORITY</td>
<td>INTEGER</td>
<td>Value of PRIORITY parameter as defined for the pool. When set to HOLD, Vertica sets a pool's priority to -999 so the query remains queued until QUEUETIMEOUT is reached.</td>
</tr>
<tr>
<td>RUNTIME_PRIORITY</td>
<td>VARCHAR</td>
<td>Value of RUNTIME_PRIORITY as defined for the pool.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>---------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>RUNTIME_PRIORITY_THRESHOLD</td>
<td>INTEGER</td>
<td>Value of RUNTIME_PRIORITY_THRESHOLD as defined for the pool.</td>
</tr>
<tr>
<td>SINGLE_INITIATOR</td>
<td>BOOLEAN</td>
<td>Value of SINGLEINITIATOR parameter, set for backward compatibility.</td>
</tr>
<tr>
<td>QUERY_BUDGET_KB</td>
<td>INTEGER</td>
<td>The current amount of memory that queries are tuned to use. The calculation that Vertica uses to determine this value is described in Query Budgeting.</td>
</tr>
</tbody>
</table>

**Note:**
The calculated value can change when one or more running queries needs more than the budgeted amount to run.

For a detailed example of query budget calculations, see [Do You Need to Put Your Query on a Budget?](https://community.vertica.com) in the Vertica User Community.

<table>
<thead>
<tr>
<th>CPU_AFFINITY_SET</th>
<th>VARCHAR</th>
<th>The set of CPUs on which queries associated with this pool are executed. Can be:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>• A percentage of CPUs on the system</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• A zero-based list of CPUs (a four-CPU system c of CPUs 0, 1, 2, and 3).</td>
</tr>
</tbody>
</table>

| CPU_AFFINITY_MASK           | VARCHAR       | The bit mask of CPUs available for use in this pool, read from right to left. See Examples below. |

<table>
<thead>
<tr>
<th>CPU_AFFINITY_MODE</th>
<th>VARCHAR</th>
<th>The mode for the CPU affinity, one of the following:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>• ANY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• EXCLUSIVE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• SHARED</td>
</tr>
</tbody>
</table>

### Examples

The following query returns bit masks that show CPU assignments for three user-defined resource pools. Resource pool bigqueries runs queries on CPU 0, ceo_pool on CPU 1, and testrp on CPUs 0 and 1:
=> SELECT pool_name, node_name, cpu_affinity_set, cpu_affinity_mode,
       TO_BITSTRING(CPU_AFFINITY_MASK::VARBINARY) "CPU Affinity Mask"
FROM resource_pool_status WHERE IS_INTERNAL = 'false' order by pool_name, node_name;

<table>
<thead>
<tr>
<th>pool_name</th>
<th>node_name</th>
<th>cpu_affinity_set</th>
<th>cpu_affinity_mode</th>
<th>CPU Affinity Mask</th>
</tr>
</thead>
<tbody>
<tr>
<td>bigqueries</td>
<td>v_vmart_node0001</td>
<td>0</td>
<td>SHARED</td>
<td>00110001</td>
</tr>
<tr>
<td>bigqueries</td>
<td>v_vmart_node0002</td>
<td>0</td>
<td>SHARED</td>
<td>00110001</td>
</tr>
<tr>
<td>bigqueries</td>
<td>v_vmart_node0003</td>
<td>0</td>
<td>SHARED</td>
<td>00110001</td>
</tr>
<tr>
<td>ceo_pool</td>
<td>v_vmart_node0001</td>
<td>1</td>
<td>SHARED</td>
<td>00110010</td>
</tr>
<tr>
<td>ceo_pool</td>
<td>v_vmart_node0002</td>
<td>1</td>
<td>SHARED</td>
<td>00110010</td>
</tr>
<tr>
<td>ceo_pool</td>
<td>v_vmart_node0003</td>
<td>1</td>
<td>SHARED</td>
<td>00110010</td>
</tr>
<tr>
<td>testrp</td>
<td>v_vmart_node0001</td>
<td>0-1</td>
<td>SHARED</td>
<td>00110011</td>
</tr>
<tr>
<td>testrp</td>
<td>v_vmart_node0002</td>
<td>0-1</td>
<td>SHARED</td>
<td>00110011</td>
</tr>
<tr>
<td>testrp</td>
<td>v_vmart_node0003</td>
<td>0-1</td>
<td>SHARED</td>
<td>00110011</td>
</tr>
</tbody>
</table>

(9 rows)

See Also

- CREATE RESOURCE POOL
- RESOURCE_ACQUISITIONS
- RESOURCE_POOLS
- RESOURCE_QUEUES
- RESOURCE_REJECTIONS
- Managing Workloads
- Querying Resource Pool Data

RESOURCE_QUEUES

Provides information about requests pending for various resource pools.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The name of the node for which information is listed.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Transaction identifier for this request</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for the currently-running statement. NULL indicates that no statement is currently being processed. The combination of TRANSACTION_ID, STATEMENT_ID uniquely identifies a statement within a session.</td>
</tr>
</tbody>
</table>
### Column Name | Data Type | Description
--- | --- | ---
POOL_NAME | VARCHAR | The name of the resource pool
MEMORY_REQUESTED_KB | INTEGER | Amount of memory in kilobytes requested by this request
PRIORITY | INTEGER | Value of PRIORITY parameter specified when defining the pool.
POSITION_IN_QUEUE | INTEGER | Position of this request within the pool’s queue
QUEUE_ENTRY_TIMESTAMP | TIMESTAMP | Timestamp when the request was queued

#### See Also
- RESOURCE_ACQUISITIONS
- RESOURCE_POOLS
- RESOURCE_REJECTIONS

#### RESOURCE_REJECTION_DETAILS

Records an entry for each resource request that Vertica denies. This is useful for determining if there are resource space issues, as well as which users/pools encounter problems.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>REJECTED_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Time when Vertica rejected the resource.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------</td>
<td>-----------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>REQUEST_ID</td>
<td>INTEGER</td>
<td>Unique identifier of the query request in the user session.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any; otherwise NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID for the currently-running statement. NULL indicates that no statement is currently being processed. The combination of TRANSACTION_ID, STATEMENT_ID, and REQUEST_ID uniquely identifies a statement within a session.</td>
</tr>
<tr>
<td>POOL_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the resource pool.</td>
</tr>
<tr>
<td>POOL_NAME</td>
<td>VARCHAR</td>
<td>Name of the resource pool</td>
</tr>
<tr>
<td>REASON</td>
<td>VARCHAR</td>
<td>Reason for rejecting this request; for example:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Usage of single request exceeds high limit</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Timed out waiting for resource reservation</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Canceled waiting for resource reservation</td>
</tr>
<tr>
<td>RESOURCE_TYPE</td>
<td>VARCHAR</td>
<td>Memory, threads, file handles or execution slots.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>The following list shows the resources that are limited by the resource manager. A query might need some amount of each resource, and if the amount needed is not available, the query is queued and could eventually time out of the queue and be rejected.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Number of running plans</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Number of running plans on initiator node (local)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Number of requested threads</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Number of requested file handles</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Number of requested KB of memory</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Number of requested KB of address space</td>
</tr>
</tbody>
</table>

**Note:** Execution slots are determined by
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MAXCONCURRENCY</td>
<td></td>
<td>MAXCONCURRENCY parameter.</td>
</tr>
<tr>
<td>REJECTED_VALUE</td>
<td>INTEGER</td>
<td>Amount of the specific resource requested by the last rejection</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

**See Also**

RESOURCE_REJECTIONS

**RESOURCE_REJECTIONS**

Monitors requests for resources that are rejected by the Resource Manager. Information is valid only as long as the node is up and the counters reset to 0 upon node restart.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
<tr>
<td>POOL_ID</td>
<td>INTEGER</td>
<td>Catalog-assigned integer value that uniquely identifies the resource pool.</td>
</tr>
<tr>
<td>POOL_NAME</td>
<td>VARCHAR</td>
<td>The name of the resource pool.</td>
</tr>
<tr>
<td>REASON</td>
<td>VARCHAR</td>
<td>The reason for rejecting this request; for example:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Usage of single request exceeds high limit</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Timed out waiting for resource reservation</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Canceled waiting for resource reservation</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>---------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>RESOURCE_TYPE</td>
<td>VARCHAR</td>
<td>Memory, threads, file handles or execution slots. The following list shows the resources that are limited by the resource manager. A query might need some amount of each resource, and if the amount needed is not available, the query is queued and could eventually time out of the queue and be rejected.</td>
</tr>
</tbody>
</table>
|                     |               | - Number of running plans  
|                     |               | - Number of running plans on initiator node (local)  
|                     |               | - Number of requested threads  
|                     |               | - Number of requested file handles  
|                     |               | - Number of requested KB of memory  
|                     |               | - Number of requested KB of address space  
|                     |               | **Note:** Execution slots are determined by MAXCONCURRENCY parameter.  
| REJECTION_COUNT     | INTEGER       | Number of requests rejected due to specified reason and RESOURCE_TYPE.  
| FIRST_REJECTED_TIMESTAMP | TIMESTAMPTZ       | The time of the first rejection for this pool  
| LAST_REJECTED_TIMESTAMP | TIMESTAMPTZ       | The time of the last rejection for this pool  
| LAST_REJECTED_VALUE | INTEGER       | The amount of the specific resource requested by the last rejection  
|
### Example

=> SELECT node_name, pool_name, reason, resource_type, rejection_count AS count, last_rejected_value AS value FROM resource_rejections;

<table>
<thead>
<tr>
<th>node_name</th>
<th>pool_name</th>
<th>reason</th>
<th>resource_type</th>
<th>count</th>
<th>value</th>
</tr>
</thead>
<tbody>
<tr>
<td>initiator</td>
<td>alsohassome</td>
<td>Request exceeded high limit</td>
<td>Memory(KB)</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>102400</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>initiator</td>
<td>ceo</td>
<td>Timedout waiting for resource request</td>
<td>Memory(KB)</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>102400</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>initiator</td>
<td>empty</td>
<td>Request exceeded high limit</td>
<td>Queries</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>1</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>initiator</td>
<td>general</td>
<td>Request exceeded high limit</td>
<td>Address space(KB)</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>45035996273704970</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>initiator</td>
<td>general</td>
<td>Request exceeded high limit</td>
<td>Memory(KB)</td>
<td>24</td>
<td></td>
</tr>
<tr>
<td>8395584</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>initiator</td>
<td>sa</td>
<td>Request exceeded high limit</td>
<td>Memory(KB)</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>102400</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>initiator</td>
<td>sa</td>
<td>Timedout waiting for resource request</td>
<td>Memory(KB)</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>102400</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>initiator</td>
<td>small</td>
<td>Request exceeded high limit</td>
<td>Memory(KB)</td>
<td>26</td>
<td></td>
</tr>
<tr>
<td>102400</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>initiator</td>
<td>small</td>
<td>Timedout waiting for resource request</td>
<td>Memory(KB)</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>122880</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>initiator</td>
<td>sysdata</td>
<td>Request exceeded high limit</td>
<td>Memory(KB)</td>
<td>5</td>
<td></td>
</tr>
<tr>
<td>102400</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(10 rows)

The following command returns the type of resources currently running on the node:

=> SELECT resource_type FROM resource_rejections;

<table>
<thead>
<tr>
<th>resource_type</th>
</tr>
</thead>
<tbody>
<tr>
<td>UPDATE_QUERY</td>
</tr>
<tr>
<td>UPDATE_QUERY</td>
</tr>
<tr>
<td>UPDATE_QUERY</td>
</tr>
</tbody>
</table>

(3 rows)

### See Also

- [CLEAR_RESOURCE_REJECTIONS](#)
- [DISK_RESOURCE_REJECTIONS](#)
**RESOURCE_USAGE**

Monitors system resource management on each node.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
<tr>
<td>REQUEST_COUNT</td>
<td>INTEGER</td>
<td>The cumulative number of requests for threads, file handles, and memory (in kilobytes).</td>
</tr>
<tr>
<td>LOCAL_REQUEST_COUNT</td>
<td>INTEGER</td>
<td>The cumulative number of local requests.</td>
</tr>
<tr>
<td>REQUEST_QUEUE_DEPTH</td>
<td>INTEGER</td>
<td>The current request queue depth.</td>
</tr>
<tr>
<td>ACTIVE_THREAD_COUNT</td>
<td>INTEGER</td>
<td>The current number of active threads.</td>
</tr>
<tr>
<td>OPEN_FILE_HANDLE_COUNT</td>
<td>INTEGER</td>
<td>The current number of open file handles.</td>
</tr>
<tr>
<td>MEMORY_REQUESTED_kb</td>
<td>INTEGER</td>
<td>The memory requested in kilobytes.</td>
</tr>
<tr>
<td>ADDRESS_SPACE_REQUESTED_kb</td>
<td>INTEGER</td>
<td>The address space requested in kilobytes.</td>
</tr>
<tr>
<td>WOS_USED_BYTES</td>
<td>INTEGER</td>
<td>The size of the WOS in bytes.</td>
</tr>
<tr>
<td>WOS_ROW_COUNT</td>
<td>INTEGER</td>
<td>The number of rows in the WOS.</td>
</tr>
<tr>
<td>ROS_USED_BYTES</td>
<td>INTEGER</td>
<td>The size of the ROS in bytes.</td>
</tr>
<tr>
<td>ROS_ROW_COUNT</td>
<td>INTEGER</td>
<td>The number of rows in the ROS.</td>
</tr>
<tr>
<td>TOTAL_USED_BYTES</td>
<td>INTEGER</td>
<td>The total size of storage (WOS + ROS) in bytes.</td>
</tr>
<tr>
<td>TOTAL_ROW_COUNT</td>
<td>INTEGER</td>
<td>The total number of rows in storage (WOS + ROS).</td>
</tr>
<tr>
<td>RESOURCE_REQUEST_REJECT_COUNT</td>
<td>INTEGER</td>
<td>The number of rejected plan requests.</td>
</tr>
<tr>
<td>RESOURCE_REQUEST_TIMEOUT_COUNT</td>
<td>INTEGER</td>
<td>The number of resource request timeouts.</td>
</tr>
</tbody>
</table>
### Column Name

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>RESOURCE_REQUEST_CANCEL_COUNT</td>
<td>INTEGER</td>
<td>The number of resource request cancelations.</td>
</tr>
<tr>
<td>DISK_SPACE_REQUEST_REJECT_COUNT</td>
<td>INTEGER</td>
<td>The number of rejected disk write requests.</td>
</tr>
<tr>
<td>FAILED_VOLUME_REJECT_COUNT</td>
<td>INTEGER</td>
<td>The number of rejections due to a failed volume.</td>
</tr>
<tr>
<td>TOKENS_USED</td>
<td>INTEGER</td>
<td>For internal use only.</td>
</tr>
<tr>
<td>TOKENS_AVAILABLE</td>
<td>INTEGER</td>
<td>For internal use only.</td>
</tr>
</tbody>
</table>

### SESSION_MARS_STORE

Shows Multiple Active Result Sets (MARS) storage information.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier of the Vertica session. This identifier is unique within the cluster for the current session but can be reused in a subsequent session.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>The username used to create the connection.</td>
</tr>
<tr>
<td>RESULTSET_ID</td>
<td>INTEGER</td>
<td>Identifier assigned to the result set.</td>
</tr>
<tr>
<td>ROW_COUNT</td>
<td>INTEGER</td>
<td>Number of rows requested by the query.</td>
</tr>
<tr>
<td>REMAINING_ROW_COUNT</td>
<td>INTEGER</td>
<td>Number of rows that still need to be returned.</td>
</tr>
<tr>
<td>BYTES_USED</td>
<td>INTEGER</td>
<td>The number of bytes requested.</td>
</tr>
</tbody>
</table>
SESSION_PARAMETERS

Provides information about user-defined parameters (UDPARAMETERS) set for the current session.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>The unique identifier for the session.</td>
</tr>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The name of the schema on which the session is running.</td>
</tr>
<tr>
<td>LIB_NAME</td>
<td>VARCHAR</td>
<td>The name of the user library running the UDx, if necessary.</td>
</tr>
<tr>
<td>LIB_OID</td>
<td>VARCHAR</td>
<td>The object ID of the library containing the function, if one is running.</td>
</tr>
<tr>
<td>PARAMETER_NAME</td>
<td>VARCHAR</td>
<td>The name of the session parameter.</td>
</tr>
<tr>
<td>CURRENT_VALUE</td>
<td>VARCHAR</td>
<td>The value of the session parameter.</td>
</tr>
</tbody>
</table>

See Also

- Configuration Parameters
- CONFIGURATION_PARAMETERS

SESSION_PROFILES

Provides basic session parameters and lock time out data. To obtain information about sessions, see Profiling Database Performance.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>The name used to log in to the database or NULL if the session is internal.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------</td>
<td>--------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>CLIENT_HOSTNAME</td>
<td>VARCHAR</td>
<td>The host name and port of the TCP socket from which the client connection was made; NULL if the session is internal.</td>
</tr>
<tr>
<td>LOGIN_TIMESTAMP</td>
<td>TIMESTAMP</td>
<td>The date and time the user logged into the database or when the internal session was created. This field is useful for identifying sessions that have been left open for a period of time and could be idle.</td>
</tr>
<tr>
<td>LOGOUT_TIMESTAMP</td>
<td>TIMESTAMP</td>
<td>The date and time the user logged out of the database or when the internal session was closed.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the session for which profiling information is captured. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>EXECUTED_STATEMENT_SUCCESS_COUNT</td>
<td>INTEGER</td>
<td>The number of successfully run statements.</td>
</tr>
<tr>
<td>EXECUTED_STATEMENT_FAILURE_COUNT</td>
<td>INTEGER</td>
<td>The number of unsuccessfully run statements.</td>
</tr>
<tr>
<td>LOCK_GRANT_COUNT</td>
<td>INTEGER</td>
<td>The number of locks granted during the session.</td>
</tr>
<tr>
<td>DEADLOCK_COUNT</td>
<td>INTEGER</td>
<td>The number of deadlocks encountered during the session.</td>
</tr>
<tr>
<td>LOCK_TIMEOUT_COUNT</td>
<td>INTEGER</td>
<td>The number of times a lock timed out during the session.</td>
</tr>
<tr>
<td>LOCK_CANCELLATION_COUNT</td>
<td>INTEGER</td>
<td>The number of times a lock was canceled during the session.</td>
</tr>
<tr>
<td>LOCK_REJECTION_COUNT</td>
<td>INTEGER</td>
<td>The number of times a lock was rejected</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>LOCK_ERROR_COUNT</td>
<td>INTEGER</td>
<td>The number of lock errors encountered during the session.</td>
</tr>
<tr>
<td>LOCK_ERROR_COUNT</td>
<td>INTEGER</td>
<td>The number of lock errors encountered during the session.</td>
</tr>
<tr>
<td>CLIENT_TYPE</td>
<td>VARCHAR</td>
<td>The type of client from which the connection was made. Possible client type values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ADO.NET Driver</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ODBC Driver</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• JDBC Driver</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• vsql</td>
</tr>
<tr>
<td>CLIENT_VERSION</td>
<td>VARCHAR</td>
<td>Returns the client version.</td>
</tr>
<tr>
<td>CLIENT_OS</td>
<td>VARCHAR</td>
<td>Returns the client operating system.</td>
</tr>
<tr>
<td>CLIENT_OU_USER_NAME</td>
<td>VARCHAR</td>
<td>The name of the user that logged into, or attempted to log into, the database. This is logged even when the login attempt is unsuccessful.</td>
</tr>
</tbody>
</table>

**See Also**

LOCKS

SECTIONS

Monitors external sessions. Use this table to perform the following tasks:

- Identify users who are running lengthy queries.
- Identify users who hold locks because of an idle but uncommitted transaction.
- Determine the details of the database security used for a particular session, either Secure Socket Layer (SSL) or client authentication.
- Identify client-specific information, such as client version.

**Note:**
During session initialization and termination, you might see sessions running
only on nodes other than the node on which you ran the virtual table query. This is a temporary situation that corrects itself when session initialization and termination complete.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>The name used to log in to the database or NULL if the session is internal.</td>
</tr>
<tr>
<td>CLIENT_HOSTNAME</td>
<td>VARCHAR</td>
<td>The host name and port of the TCP socket from which the client connection was made; NULL if the session is internal. Vertica accepts either IPv4 or IPv6 connections from a client machine. If the client machine contains mappings for both IPv4 and IPv6, the server randomly chooses one IP address family to make a connection. This can cause the CLIENT_HOSTNAME column to display either IPv4 or IPv6 values, based on which address family the server chooses.</td>
</tr>
<tr>
<td>CLIENT_PID</td>
<td>INTEGER</td>
<td>The process identifier of the client process that issued this connection. Remember that the client process could be on a different machine than the server.</td>
</tr>
<tr>
<td>LOGIN_TIMESTAMP</td>
<td>TIMESTAMP</td>
<td>The date and time the user logged into the database or when the internal session was created. This field can help you identify sessions that have been left open for a period of time and could be idle.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>The identifier required to close or interrupt a session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>IDLE_SESSION_TIMEOUT</td>
<td>VARCHAR</td>
<td>Specifies how long this session can remain idle before timing out, set by SET SESSION</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>IDLESESSIONTIMEOUT</td>
<td></td>
<td>IDLESESSIONTIMEOUT.</td>
</tr>
<tr>
<td>GRACE_PERIOD</td>
<td>VARCHAR</td>
<td>Specifies how long a session socket remains blocked while awaiting client input or output for a given query, set by <code>SET SESSION GRACEPERIOD</code>. If the socket is blocked for a continuous period that exceeds the grace period setting, the server shuts down the socket and throws a fatal error. The session is then terminated.</td>
</tr>
<tr>
<td>CLIENT_LABEL</td>
<td>VARCHAR</td>
<td>A user-specified label for the client connection that can be set when using ODBC. See Label in Data Source Name (DSN) Connection Properties in Connecting to Vertica. An MC output value means there are is a client connection to an MC-managed database for that USER_NAME.</td>
</tr>
<tr>
<td>TRANSACTION_START</td>
<td>DATE</td>
<td>The date/time the current transaction started or NULL if no transaction is running.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>A string containing the hexadecimal representation of the transaction ID, if any; otherwise, NULL.</td>
</tr>
<tr>
<td>TRANSACTION_DESCRIPTION</td>
<td>VARCHAR</td>
<td>Description of the current transaction.</td>
</tr>
<tr>
<td>STATEMENT_START</td>
<td>TIMESTAMP</td>
<td>The timestamp the current statement started execution, or NULL if no statement is running.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the currently-executing statement.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>A value of NULL indicates that no statement is currently being processed.</td>
</tr>
<tr>
<td>LAST_STATEMENT_DURATION_US</td>
<td>INTEGER</td>
<td>The duration of the last completed statement in microseconds.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------</td>
<td>-----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>RUNTIME_PRIORITY</td>
<td>VARCHAR</td>
<td>Specifies how many run-time resources (CPU, I/O bandwidth) are allocated to queries that are running in the resource pool.</td>
</tr>
<tr>
<td>CURRENT_STATEMENT</td>
<td>VARCHAR</td>
<td>The currently executing statement, if any. NULL indicates that no statement is currently being processed.</td>
</tr>
<tr>
<td>LAST_STATEMENT</td>
<td>VARCHAR</td>
<td>NULL if the user has just logged in; otherwise the currently running statement or the most recently completed statement.</td>
</tr>
<tr>
<td>SSL_STATE</td>
<td>VARCHAR</td>
<td>Indicates if Vertica used Secure Socket Layer (SSL) for a particular session. Possible values are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• None—Vertica did not use SSL.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Server—Server authentication was used, so the client could authenticate the server.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Mutual—Both the server and the client authenticated one another through mutual authentication.</td>
</tr>
<tr>
<td>AUTHENTICATION_METHOD</td>
<td>VARCHAR</td>
<td>The type of client authentication used for a particular session, if known. Possible values are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Unknown</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Trust</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Reject</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Hash</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Ident</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• LDAP</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• GSS</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• TLS</td>
</tr>
<tr>
<td></td>
<td></td>
<td>See Security and Authentication and Implementing Client Authentication.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>CLIENT_TYPE</td>
<td>VARCHAR</td>
<td>The type of client from which the connection was made. Possible client type values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ADO.NET Driver</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ODBC Driver</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• JDBC Driver</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• vsql</td>
</tr>
<tr>
<td>CLIENT_VERSION</td>
<td>VARCHAR</td>
<td>Client version.</td>
</tr>
<tr>
<td>CLIENT_OS</td>
<td>VARCHAR</td>
<td>Client operating system.</td>
</tr>
<tr>
<td>CLIENT_OS_USER_NAME</td>
<td>VARCHAR</td>
<td>The name of the user that logged into, or attempted to log into, the database. This is logged even when the login attempt is unsuccessful.</td>
</tr>
<tr>
<td>CLIENT_AUTHENTICATION_NAME</td>
<td>VARCHAR</td>
<td>User-assigned name of the authentication method.</td>
</tr>
<tr>
<td>CLIENT_AUTHENTICATION</td>
<td>INTEGER</td>
<td>Object identifier of the client authentication method.</td>
</tr>
<tr>
<td>REQUESTED_PROTOCOL</td>
<td>INTEGER</td>
<td>The requested protocol to be used when connecting.</td>
</tr>
<tr>
<td>EFFECTIVE_PROTOCOL</td>
<td>INTEGER</td>
<td>The protocol used when connecting.</td>
</tr>
<tr>
<td>EXTERNAL_MEMORY_KB</td>
<td>INTEGER</td>
<td>Amount of memory consumed by the Java Virtual Machines associated with the session.</td>
</tr>
</tbody>
</table>

**Privileges**

A superuser has unrestricted access to all session information. Users can view information only about their own, current sessions.
See Also

- `CLOSE_SESSION`
- `CLOSE_ALL_SESSIONS`

**SPREAD_STATE**

Lists `spread` daemon settings for all nodes in the cluster.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Which node the settings are for.</td>
</tr>
<tr>
<td>TOKEN_TIMEOUT</td>
<td>INTEGER</td>
<td>The timeout period in milliseconds before <code>spread</code> considers a node to be down due to lack of response to a message.</td>
</tr>
</tbody>
</table>

**Example**

```sql
=> SELECT * FROM V_MONITOR.SPREAD_STATE;

<table>
<thead>
<tr>
<th>node_name</th>
<th>token_timeout</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0003</td>
<td>8000</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>8000</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>8000</td>
</tr>
</tbody>
</table>

(3 rows)
```

See Also

**STORAGE_BUNDLE_INFO_STATISTICS**

Indicates which projections have storage containers with invalid bundle metadata in the database catalog. If any ROS or DV container has invalid bundle metadata fields, Vertica increments the corresponding column (`ros_without_bundle_info_count` or `dv_ros_without_bundle_info_count`) by one.
To update the catalog with valid bundle metadata, call `UPDATE_STORAGE_CATALOG`, as an argument to Vertica meta-function `DO_TM_TASK`. For details, see [Writing Bundle Metadata to the Catalog](#).
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA_NAME*</td>
<td>VARCHAR</td>
<td>Schema name for which information is listed.</td>
</tr>
<tr>
<td>PROJECTION_ID*</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica catalog, which identifies the projection.</td>
</tr>
<tr>
<td>PROJECTION_NAME*</td>
<td>VARCHAR</td>
<td>Projection name for which information is listed on that node.</td>
</tr>
<tr>
<td>STORAGE_TYPE*</td>
<td>VARCHAR</td>
<td>Type of storage container: ROS or WOS.</td>
</tr>
<tr>
<td>STORAGE_OID*</td>
<td>INTEGER</td>
<td>Numeric ID assigned by the Vertica catalog, which identifies the storage.</td>
</tr>
<tr>
<td>SAL_STORAGE_ID</td>
<td>VARCHAR</td>
<td>Unique hexadecimal numeric ID assigned by the Vertica catalog, which identifies the storage.</td>
</tr>
<tr>
<td>TOTAL_ROW_COUNT*</td>
<td>VARCHAR</td>
<td>Total rows in the storage container listed for that projection.</td>
</tr>
<tr>
<td>DELETED_ROW_COUNT*</td>
<td>INTEGER</td>
<td>Total rows in the storage container deleted for that projection.</td>
</tr>
<tr>
<td>USED_BYTES*</td>
<td>INTEGER</td>
<td>Total bytes in the storage container listed for that projection.</td>
</tr>
<tr>
<td>START_EPOCH*</td>
<td>INTEGER</td>
<td>Number of the start epoch in the storage container for which information is listed.</td>
</tr>
<tr>
<td>END_EPOCH*</td>
<td>INTEGER</td>
<td>Number of the end epoch in the storage container for which information is listed.</td>
</tr>
<tr>
<td>GROUPING</td>
<td>VARCHAR</td>
<td>The group by which columns are stored:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ALL: All columns are grouped</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• PROJECTION: Columns grouped according to projection definition</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• NONE: No columns grouped, despite grouping in the projection definition</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• OTHER: Some grouping but neither all nor according to projection (e.g.,</td>
</tr>
</tbody>
</table>

* Column values cached for faster query performance, continued
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>results</td>
<td></td>
<td>results from add column)</td>
</tr>
<tr>
<td>SEGMENT_LOWER_BOUND</td>
<td>INTEGER</td>
<td>Lower bound of the segment range spanned by the storage container or NULL if the corresponding projection is not elastic.</td>
</tr>
<tr>
<td>SEGMENT_UPPER_BOUND</td>
<td>INTEGER</td>
<td>Upper bound of the segment range spanned by the storage container or NULL if the corresponding projection is not elastic.</td>
</tr>
<tr>
<td>IS_SORTED</td>
<td>BOOLEAN</td>
<td>Whether the storage container's data is sorted (WOS containers only).</td>
</tr>
<tr>
<td>LOCATION_LABEL</td>
<td>VARCHAR (128)</td>
<td>The location label (if any) for the storage container is stored.</td>
</tr>
<tr>
<td>DELETE_VECTOR_COUNT</td>
<td>INTEGER</td>
<td>The number of delete vectors in the storage container.</td>
</tr>
<tr>
<td>SHARD_ID</td>
<td>INTEGER</td>
<td>Set only for an Eon Mode database, ID of the shard that this container belongs to.</td>
</tr>
<tr>
<td>SHARD_NAME</td>
<td>VARCHAR (128)</td>
<td>Set only for an Eon Mode database, name of the shard that this container belongs to.</td>
</tr>
</tbody>
</table>

* Column values cached for faster query performance, continued

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

**STORAGE_POLICIES**

Monitors the current storage policies in effect for one or more database objects.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>Schema name for which information is listed.</td>
</tr>
<tr>
<td>OBJECT_NAME</td>
<td>VARCHAR</td>
<td>The name of the database object associated through the storage policy.</td>
</tr>
<tr>
<td>POLICY_DETAILS</td>
<td>VARCHAR</td>
<td>The object type of the storage policy.</td>
</tr>
<tr>
<td>LOCATION_LABEL</td>
<td>VARCHAR (128)</td>
<td>The label for this storage location.</td>
</tr>
</tbody>
</table>

### Privileges

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

### See Also

- Viewing Storage Locations and Policies
- PARTITIONS
- STORAGE_CONTAINERS
- STORAGE_USAGE

### STORAGE_TIERS

Provides information about all storage locations with the same label across all cluster nodes. This table lists data totals for all same-name labeled locations.

The system table shows what labeled locations exist on the cluster, as well as other cluster-wide data about the locations.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LOCATION_LABEL</td>
<td>VARCHAR</td>
<td>The label associated with a specific storage location.</td>
</tr>
</tbody>
</table>

The storage_tiers system table includes data totals for unlabeled locations, which are considered labeled with empty strings (' ').
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_COUNT</td>
<td>INTEGER</td>
<td>The total number of nodes that include a storage location named location_label.</td>
</tr>
</tbody>
</table>
| LOCATION_COUNT     | INTEGER   | The total number of storage locations named location_label. This value can differ from node_count if you create labeled locations with the same name at different paths on different nodes. For example:  

  - **v_vmart_node0001**: Create one labeled location, FAST  
  - **V_vmart_node0002**: Create two labeled locations, FAST, at different directory paths  

  In this case, node_count value = 2, while location_count value = 3. |
| ROS_CONTAINER_COUNT| INTEGER   | The total number of ROS containers stored across all cluster nodes for location_label.  |
| TOTAL_OCCUPIED_SIZE| INTEGER   | The total number of bytes that all ROS containers for location_label occupy across all cluster nodes. |

**Privileges**

None

**See Also**

- DISK_STORAGE
- STORAGE_POLICIES
- STORAGE_USAGE
- Storage Management Functions
**STORAGE_USAGE**

Provides information about file system storage usage. This is useful for determining disk space usage trends.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>POLL_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Time when Vertica recorded the row.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>PATH</td>
<td>VARCHAR</td>
<td>Path where the storage location is mounted.</td>
</tr>
<tr>
<td>DEVICE</td>
<td>VARCHAR</td>
<td>Device on which the storage location is mounted.</td>
</tr>
<tr>
<td>FILESYSTEM</td>
<td>VARCHAR</td>
<td>File system on which the storage location is mounted.</td>
</tr>
<tr>
<td>USED_BYTES</td>
<td>INTEGER</td>
<td>Counter history of number of used bytes.</td>
</tr>
<tr>
<td>FREE_BYTES</td>
<td>INTEGER</td>
<td>Counter history of number of free bytes.</td>
</tr>
<tr>
<td>USAGE_PERCENT</td>
<td>FLOAT</td>
<td>Percent of storage in use.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**See Also**

- DISK_STORAGE
- STORAGE_CONTAINERS
- STORAGE_POLICIES
- STORAGE_TIERS
- Storage Management Functions
STRATA

Contains internal details of how the Tuple Mover combines ROS containers in each projection, broken down by stratum and classifies the ROS containers by size and partition. The related STRATA_STRUCTURES table provides a summary of the strata values.

Mergeout in the Administrator's Guide describes how the Tuple Mover combines ROS containers.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The schema name for which information is listed.</td>
</tr>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the projection.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>The projection name for which information is listed on that node.</td>
</tr>
<tr>
<td>PARTITION_KEY</td>
<td>VARCHAR</td>
<td>Deprecated in favor of STRATUM_KEY, references the partition or partition group for which information is listed.</td>
</tr>
<tr>
<td>STRATUM_KEY</td>
<td>VARCHAR</td>
<td>References the partition or partition group for which information is listed.</td>
</tr>
<tr>
<td>STRATA_COUNT</td>
<td>INTEGER</td>
<td>The total number of strata for this projection partition.</td>
</tr>
<tr>
<td>MERGING_STRATA_COUNT</td>
<td>INTEGER</td>
<td>The number of strata the Tuple Mover can merge out.</td>
</tr>
<tr>
<td>STRATUM_CAPACITY</td>
<td>INTEGER</td>
<td>The maximum number of ROS containers for the stratum before they must be merged.</td>
</tr>
<tr>
<td>STRATUM_HEIGHT</td>
<td>FLOAT</td>
<td>The size ratio between the smallest and largest ROS container in this stratum.</td>
</tr>
<tr>
<td>STRATUM_NO</td>
<td>INTEGER</td>
<td>The stratum number. Strata are numbered starting at 0, for the stratum containing the smallest ROS containers.</td>
</tr>
<tr>
<td>STRATUM_</td>
<td>VARCHAR</td>
<td>The smallest ROS container size allowed in this stratum.</td>
</tr>
</tbody>
</table>
## STRATA_STRUCTURES

This table provides an overview of **Tuple Mover** internal details. It summarizes how the ROS containers are classified by size. A more detailed view can be found in the STRATA virtual table.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The schema name for which information is listed.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>The projection name for which information is listed on that node.</td>
</tr>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>A unique numeric ID assigned by the Vertica catalog, which identifies the projection.</td>
</tr>
<tr>
<td>PARTITION_KEY</td>
<td>VARCHAR</td>
<td>Deprecated in favor of STRATUM_KEY, references the partition or partition group for which information is listed.</td>
</tr>
<tr>
<td>STRATUM_KEY</td>
<td>VARCHAR</td>
<td>References the partition or partition group for which information is listed.</td>
</tr>
<tr>
<td>STRATA_COUNT</td>
<td>INTEGER</td>
<td>The total number of strata for this projection partition.</td>
</tr>
<tr>
<td>MERGING_STRATA_COUNT</td>
<td>INTEGER</td>
<td>In certain hardware configurations, a high strata could contain more ROS containers than the Tuple Mover can merge out; output from this column denotes the number of strata the Tuple Mover can merge out.</td>
</tr>
</tbody>
</table>
### Column Name | Data Type | Description
--- | --- | ---
NODE_NAME | VARCHAR | The node name for which information is listed.
STRATUM_CAPACITY | INTEGER | The maximum number of ROS containers that the strata can contained before it must merge them.
STRATUM_HEIGHT | FLOAT | The size ratio between the smallest and largest ROS container in a stratum.
ACTIVE_STRATA_COUNT | INTEGER | The total number of strata that have ROS containers in them.

#### Example

```
=> \pset expanded
Expanded display is on.
=> SELECT node_name, schema_name, projection_name, strata_count, stratum_capacity, stratum_height, active_strata_count
FROM strata_structures WHERE stratum_capacity > 60;

- [ RECORD 1 ] --------------------------------------------------------------
  node_name | v_vmartdb_node001
  schema_name | public
  projection_name | shipping_dimension_DBD_22_seg_vmart_design_vmart_design
  partition_key | 
  strata_count | 4
  stratum_capacity | 62
  stratum_height | 25.6511590887058
  active_strata_count | 1

- [ RECORD 2 ] --------------------------------------------------------------
  node_name | v_vmartdb_node001
  schema_name | public
  projection_name | shipping_dimension_DBD_23_seg_vmart_design_vmart_design
  partition_key | 
  strata_count | 4
  stratum_capacity | 62
  stratum_height | 25.6511590887058
  active_strata_count | 1

- [ RECORD 3 ] --------------------------------------------------------------
  node_name | v_vmartdb_node002
  schema_name | public
  projection_name | shipping_dimension_DBD_22_seg_vmart_design_vmart_design
  partition_key | 
  strata_count | 4
  stratum_capacity | 62
  stratum_height | 25.6511590887058
  active_strata_count | 1

- [ RECORD 4 ] --------------------------------------------------------------
  node_name | v_vmartdb_node002
  schema_name | public
  projection_name | shipping_dimension_DBD_23_seg_vmart_design_vmart_design
  partition_key | 
  strata_count | 4
```
SYSTEM

Monitors the overall state of the database.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CURRENT_EPOCH</td>
<td>INTEGER</td>
<td>The current epoch number.</td>
</tr>
<tr>
<td>AHM_EPOCH</td>
<td>INTEGER</td>
<td>The AHM epoch number.</td>
</tr>
<tr>
<td>LAST_GOOD_EPOCH</td>
<td>INTEGER</td>
<td>The smallest (min) of all the checkpoint epochs on the cluster.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------</td>
<td>-----------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>REFRESH_EPOCH</td>
<td>INTEGER</td>
<td>Deprecated, always set to -1.</td>
</tr>
<tr>
<td>DESIGNED_FAULT_TOLERANCE</td>
<td>INTEGER</td>
<td>The designed or intended K-safety level.</td>
</tr>
<tr>
<td>NODE_COUNT</td>
<td>INTEGER</td>
<td>The number of nodes in the cluster.</td>
</tr>
<tr>
<td>NODE_DOWN_COUNT</td>
<td>INTEGER</td>
<td>The number of nodes in the cluster that are currently down.</td>
</tr>
<tr>
<td>CURRENT_FAULT_TOLERANCE</td>
<td>INTEGER</td>
<td>The number of node failures the cluster can tolerate before it shuts down automatically. This is the current K-safety level.</td>
</tr>
<tr>
<td>CATALOG_REVISION_NUMBER</td>
<td>INTEGER</td>
<td>The catalog version number.</td>
</tr>
<tr>
<td>WOS_USED_BYTES</td>
<td>INTEGER</td>
<td>The WOS size in bytes (cluster-wide).</td>
</tr>
<tr>
<td>WOS_ROW_COUNT</td>
<td>INTEGER</td>
<td>The number of rows in WOS (cluster-wide).</td>
</tr>
<tr>
<td>ROS_USED_BYTES</td>
<td>INTEGER</td>
<td>The ROS size in bytes (cluster-wide).</td>
</tr>
<tr>
<td>ROS_ROW_COUNT</td>
<td>INTEGER</td>
<td>The number of rows in ROS (cluster-wide).</td>
</tr>
<tr>
<td>TOTAL_USED_BYTES</td>
<td>INTEGER</td>
<td>The total storage in bytes (WOS + ROS) (cluster-wide).</td>
</tr>
<tr>
<td>TOTAL_ROW_COUNT</td>
<td>INTEGER</td>
<td>The total number of rows (WOS + ROS) (cluster-wide).</td>
</tr>
</tbody>
</table>

**SYSTEM_RESOURCE_USAGE**

Provides history about system resources, such as memory, CPU, network, disk, I/O.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------------------</td>
<td>-------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>END_TIME</td>
<td>TIMESTAMP</td>
<td>End time of the history interval.</td>
</tr>
<tr>
<td>AVERAGE_MEMORY_USAGE_PERCENT</td>
<td>FLOAT</td>
<td>Average memory usage in percent of total memory (0-100) during the history interval.</td>
</tr>
<tr>
<td>AVERAGE_CPU_USAGE_PERCENT</td>
<td>FLOAT</td>
<td>Average CPU usage in percent of total CPU time (0-100) during the history interval.</td>
</tr>
<tr>
<td>NET_RX_KBYTES_PER_SECOND</td>
<td>FLOAT</td>
<td>Average number of kilobytes received from network (incoming) per second during the history interval.</td>
</tr>
<tr>
<td>NET_TX_KBYTES_PER_SECOND</td>
<td>FLOAT</td>
<td>Average number of kilobytes transmitting to network (outgoing) per second during the history interval.</td>
</tr>
<tr>
<td>IO_READ_KBYTES_PER_SECOND</td>
<td>FLOAT</td>
<td>Disk I/O average number of kilobytes read from disk per second during the history interval.</td>
</tr>
<tr>
<td>IO_WRITTEN_KBYTES_PER_SECOND</td>
<td>FLOAT</td>
<td>Average number of kilobytes written to disk per second during the history interval.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**SYSTEM_SERVICES**

Provides information about background system services that Workload Analyzer monitors.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>SERVICE_TYPE</td>
<td>VARCHAR</td>
<td>Type of service; can be one of:</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>SERVICE_GROUP</td>
<td>VARCHAR</td>
<td>Group name, if there are multiple services of the same type.</td>
</tr>
<tr>
<td>SERVICE_NAME</td>
<td>VARCHAR</td>
<td>Name of the service.</td>
</tr>
<tr>
<td>SERVICE_INTERVAL_SEC</td>
<td>INTEGER</td>
<td>How often the service is executed (in seconds) during the history interval.</td>
</tr>
<tr>
<td>IS_ENABLED</td>
<td>BOOLEAN</td>
<td>Denotes if the service is enabled.</td>
</tr>
<tr>
<td>LAST_RUN_START</td>
<td>TIMESTAMPTZ</td>
<td>Denotes when the service was started last time.</td>
</tr>
<tr>
<td>LAST_RUN_END</td>
<td>TIMESTAMPTZ</td>
<td>Denotes when the service was completed last time.</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

**SYSTEM_SESSIONS**

Provides information about system internal session history by system task.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>INTEGER</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>--------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any. If a session is active but no transaction has begun, TRANSACTION_ID returns NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>VARCHAR</td>
<td>Unique numeric ID for the currently-running statement. NULL indicates that no statement is currently being processed. The combination of TRANSACTION_ID and STATEMENT_ID uniquely identifies a statement within a session.</td>
</tr>
<tr>
<td>SESSION_TYPE</td>
<td>VARCHAR</td>
<td>Session type. Can be one of:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• CLIENT</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DBD</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• MERGEOUT</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• MOVEOUT</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• REBALANCE_CLUSTER</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• RECOVERY</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• REFRESH</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• TIMER_SERVICE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• CONNECTION</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• SUBSESSION</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• REPARTITION_TABLE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• LICENSE_AUDIT</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• STARTUP</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• SHUTDOWN</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• VSPREAD</td>
</tr>
<tr>
<td>RUNTIME_PRIORITY</td>
<td>VARCHAR</td>
<td>Specifies how many run-time resources (CPU, I/O bandwidth) are allocated to queries that are running in the resource pool.</td>
</tr>
<tr>
<td>DESCRIPTION</td>
<td>VARCHAR</td>
<td>Transaction description in this session.</td>
</tr>
<tr>
<td>SESSION_START_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Value of session at beginning of history interval.</td>
</tr>
<tr>
<td>SESSION_END_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Value of session at end of history interval.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>IS_ACTIVE</td>
<td>BOOLEAN</td>
<td>Denotes if the session is still running.</td>
</tr>
<tr>
<td>SESSION_DURATION_MS</td>
<td>INTEGER</td>
<td>Duration of the session in milliseconds.</td>
</tr>
<tr>
<td>CLIENT_TYPE</td>
<td>VARCHAR</td>
<td>Columns not used in SYSTEM_SESSIONS system table. To view values for these columns, see the V_MONITOR schema system tables SESSIONS, USER_SESSIONS, CURRENT_SESSION, and SESSION_PROFILES.</td>
</tr>
<tr>
<td>CLIENT_VERSION</td>
<td>VARCHAR</td>
<td>The name of the user that logged into, or attempted to log into, the database. This is logged even when the login attempt is unsuccessful.</td>
</tr>
<tr>
<td>CLIENT_OS</td>
<td>VARCHAR</td>
<td></td>
</tr>
<tr>
<td>CLIENT_OS_USER_NAME</td>
<td>VARCHAR</td>
<td></td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**TABLE_RECOVERIES**

Provides detailed information about recovered and recovering tables during a recovery by table.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is performing the recovery.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>The name of the table being recovered.</td>
</tr>
<tr>
<td>TABLE_OID</td>
<td>INTEGER</td>
<td>The object ID of the table being recovered.</td>
</tr>
<tr>
<td>STATUS</td>
<td>VARCHAR</td>
<td>The status of the table. Tables can have the following status:</td>
</tr>
</tbody>
</table>
### Column Name

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PHASE</td>
<td>VARCHAR</td>
<td>The <strong>phase of the recovery</strong>.</td>
</tr>
<tr>
<td>THREAD_ID</td>
<td>VARCHAR</td>
<td>The ID of the thread that performed the recovery.</td>
</tr>
<tr>
<td>START_TIME</td>
<td>TIMESTAMPZ</td>
<td>The date and time that the table began recovery.</td>
</tr>
<tr>
<td>END_TIME</td>
<td>TIMESTAMPZ</td>
<td>The date and time that the table completed recovery.</td>
</tr>
<tr>
<td>RECOVER_PRIORITY</td>
<td>INTEGER</td>
<td>The <strong>recovery priority</strong> of the table being recovered.</td>
</tr>
<tr>
<td>RECOVER_ERROR</td>
<td>VARCHAR</td>
<td>Error that caused the recovery to fail.</td>
</tr>
<tr>
<td>IS_HISTORICAL</td>
<td>BOOLEAN</td>
<td>If ( f ), the record contains recovery information for the current process.</td>
</tr>
</tbody>
</table>

### Privileges

None

### Example

```sql
=> SELECT * FROM TABLE_RECOVERIES;
- [RECORD 1] ----------------------------------------------------------
```
TABLE_RECOVERY_STATUS

Provides node recovery information during a Recovery By Table.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is performing the recovery.</td>
</tr>
<tr>
<td>NODE_RECOVERY_START_TIME</td>
<td>TIMESTAMPZ</td>
<td>The timestamp for when the node began recovering.</td>
</tr>
<tr>
<td>RECOVER_EPOCH</td>
<td>INTEGER</td>
<td>The epoch that the recovery operation is trying to recover to.</td>
</tr>
<tr>
<td>RECOVERING_TABLE_NAME</td>
<td>VARCHAR</td>
<td>The name of the table currently recovering.</td>
</tr>
<tr>
<td>TABLES_REMAIN</td>
<td>INTEGER</td>
<td>The total number of tables on the node.</td>
</tr>
<tr>
<td>IS_RUNNING</td>
<td>BOOLEAN</td>
<td>Indicates if the recovery process is still running.</td>
</tr>
</tbody>
</table>
Privileges

None

Example

```sql
=> SELECT * FROM TABLE_RECOVERY_STATUS;
- [ RECORD 1 ]---------------------------------
  node_name | v_vmart_node001
  node_recovery_start_time | 
  recover_epoch | 
  recovering_table_name | 
  tables_remain | 0
  is_running | f
- [ RECORD 2 ]---------------------------------
  node_name | v_vmart_node002
  node_recovery_start_time | 
  recover_epoch | 
  recovering_table_name | 
  tables_remain | 0
  is_running | f
- [ RECORD 3 ]---------------------------------
  node_name | v_vmart_node003
  node_recovery_start_time | 2017-12-13 08:47:28.282377-05
  recover_epoch | 23
  recovering_table_name | user_table
  tables_remain | 5
  is_running | y
```

TRANSACTIONS

Records the details of each transaction.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>START_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Beginning of history interval.</td>
</tr>
<tr>
<td>END_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>End of history interval.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user for which transaction information is listed.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any; otherwise NULL.</td>
</tr>
<tr>
<td>DESCRIPTION</td>
<td>VARCHAR</td>
<td>Textual description of the transaction.</td>
</tr>
<tr>
<td>START_EPOCH</td>
<td>INTEGER</td>
<td>Number of the start epoch for the transaction.</td>
</tr>
<tr>
<td>END_EPOCH</td>
<td>INTEGER</td>
<td>Number of the end epoch for the transaction</td>
</tr>
<tr>
<td>NUMBER_OF_STATEMENTS</td>
<td>INTEGER</td>
<td>Number of query statements executed in this transaction.</td>
</tr>
<tr>
<td>ISOLATION</td>
<td>VARCHAR</td>
<td>Denotes the transaction mode as &quot;READ COMMITTED&quot; or &quot;SERIALIZABLE&quot;.</td>
</tr>
<tr>
<td>IS_READ_ONLY</td>
<td>BOOLEAN</td>
<td>Denotes &quot;READ ONLY&quot; transaction mode.</td>
</tr>
<tr>
<td>IS_COMMITTED</td>
<td>BOOLEAN</td>
<td>Determines if the transaction was committed. False means ROLLBACK.</td>
</tr>
<tr>
<td>IS_LOCAL</td>
<td>BOOLEAN</td>
<td>Denotes transaction is local (non-distributed).</td>
</tr>
<tr>
<td>IS_INITIATOR</td>
<td>BOOLEAN</td>
<td>Denotes if the transaction occurred on this node (t).</td>
</tr>
<tr>
<td>IS_DDL</td>
<td>BOOLEAN</td>
<td>Distinguishes between a DDL transaction (t) and non-DDL transaction (f).</td>
</tr>
</tbody>
</table>

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.
See Also
Transactions

TRUNCATED_SCHEMA

Lists the original names of restored schemas that were truncated due to name lengths exceeding 128 characters.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>RESTORE_TIME</td>
<td>TIMESTAMPZ</td>
<td>The time that the table was restored.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for the restoring session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Identifier of the user for the restore event.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user for which Vertica lists restore information at the time it recorded the session.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any; otherwise NULL.</td>
</tr>
<tr>
<td>ORIGINAL_SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The original name of the schema prior to the restore.</td>
</tr>
<tr>
<td>NEW_SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The name of the schema after it was truncated.</td>
</tr>
</tbody>
</table>

Privileges

None

TUNING_RECOMMENDATIONS

Returns tuning recommendation results from the last call to ANALYZE_WORKLOAD. This information is useful for building filters on the Workload Analyzer result set.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>observation_count</td>
<td>INTEGER</td>
<td>Integer for the total number of events observed for this tuning recommendation. For example, if you see a return value of 1, Workload Analyzer is making its first tuning recommendation for the event in 'scope'.</td>
</tr>
<tr>
<td>first_observation_time</td>
<td>TIMESTAMPTZ</td>
<td>Timestamp when the event first occurred. If this column returns a null value, the tuning recommendation is from the current status of the system instead of from any prior event.</td>
</tr>
<tr>
<td>last_observation_time</td>
<td>TIMESTAMPTZ</td>
<td>Timestamp when the event last occurred. If this column returns a null value, the tuning recommendation is from the current status of the system instead of from any prior event.</td>
</tr>
<tr>
<td>tuning_parameter</td>
<td>VARCHAR</td>
<td>Objects on which you should perform a tuning action. For example, a return value of:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• public.t informs the DBA to run Database Designer on table t in the public schema</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• bsmith notifies a DBA to set a password for user bsmith</td>
</tr>
<tr>
<td>tuning_description</td>
<td>VARCHAR</td>
<td>Textual description of the tuning recommendation to perform on the tuning_parameter object. For example:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Run database designer on table schema.table</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Create replicated projection for table schema.table</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Consider incremental design on query</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Re-segment projection projection-name on high-cardinality column(s)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Drop the projection projection-name</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Alter a table's partition expression</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Reorganize data in partitioned table</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Decrease the MoveOutInterval configuration parameter setting</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>tuning_command</td>
<td>VARCHAR</td>
<td>Command string if tuning action is a SQL command. For example:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Update statistics on a particular schema's table.column:</td>
</tr>
<tr>
<td></td>
<td></td>
<td><code>SELECT ANALYZE_STATISTICS('public.table.column');</code></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Resolve mismatched configuration parameter <code>LockTimeout</code>:</td>
</tr>
<tr>
<td></td>
<td></td>
<td><code>SELECT * FROM CONFIGURATION_PARAMETERS WHERE parameter_name = 'LockTimeout';</code></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Set the password for user bsmith:</td>
</tr>
<tr>
<td></td>
<td></td>
<td><code>ALTER USER (bsmith) IDENTIFIED BY ('new_password');</code></td>
</tr>
<tr>
<td>tuning_cost</td>
<td>VARCHAR</td>
<td>Cost is based on the type of tuning recommendation and is one of:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- <strong>LOW</strong>: minimal impact on resources from running the tuning command</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- <strong>MEDIUM</strong>: moderate impact on resources from running the tuning command</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- <strong>HIGH</strong>: maximum impact on resources from running the tuning command</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Depending on the size of your database or table, consider running high-cost operations after hours instead of during peak load times.</td>
</tr>
</tbody>
</table>

**Privileges**

Superuser

**Examples**

See [ANALYZE_WORKLOAD](#).
See Also

In the Administrator's Guide:

- Analyzing Workloads
- Workload Analyzer Recommendations

**TUPLE_MOVER_OPERATIONS**

Monitors the status of Tuple Mover operations on each node.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OPERATION_START_TIMESTAMP</td>
<td>TIMESTAMP</td>
<td>Start time of a Tuple Mover operation.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Node name for which information is listed.</td>
</tr>
<tr>
<td>OPERATION_NAME</td>
<td>VARCHAR</td>
<td>One of the following operations:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Moveout</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Mergeout</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Analyze Statistics</td>
</tr>
<tr>
<td>OPERATION_STATUS</td>
<td>VARCHAR</td>
<td>Returns the status of each operation, one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Empty string: Not running</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Start</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Running</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Complete</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Update</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Abort</td>
</tr>
<tr>
<td>TABLE_SCHEMA</td>
<td>VARCHAR</td>
<td>Schema name for the specified projection.</td>
</tr>
<tr>
<td>TABLE_NAME</td>
<td>VARCHAR</td>
<td>Table name for the specified projection.</td>
</tr>
<tr>
<td>PROJECTION_NAME</td>
<td>VARCHAR</td>
<td>Name of the projection being processed.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>-----------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>PROJECTION_ID</td>
<td>INTEGER</td>
<td>Unique numeric ID assigned by the Vertica catalog, which identifies the projection.</td>
</tr>
<tr>
<td>COLUMN_ID</td>
<td>INTEGER</td>
<td>Identifier for the column for the associated projection being processed.</td>
</tr>
<tr>
<td>EARLIEST_CONTAINER_START_EPOCH</td>
<td>INTEGER</td>
<td>Populated for mergeout and purge operations only. For an automatically-invoked mergeout, for example, the returned value represents the lowest epoch of containers involved in the mergeout.</td>
</tr>
<tr>
<td>LATEST_CONTAINER_END_EPOCH</td>
<td>INTEGER</td>
<td>Populated for mergeout and purge_partitions operations. For an automatically-invoked mergeout, for example, the returned value represents the highest epoch of containers involved in the mergeout.</td>
</tr>
<tr>
<td>ROS_COUNT</td>
<td>INTEGER</td>
<td>Number of ROS containers.</td>
</tr>
<tr>
<td>TOTAL/ros_used_bytes</td>
<td>INTEGER</td>
<td>Size in bytes of all ROS containers in the mergeout operation. (Not applicable for other operations.)</td>
</tr>
<tr>
<td>PLAN_TYPE</td>
<td>VARCHAR</td>
<td>One of the following values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Moveout</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Mergeout</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Analyze Statistics</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Replay Delete: A marker that the Tuple Mover sets on a container during recovery, to prevent concurrent mergeout.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>INTEGER</td>
<td>Identifier for the transaction within the session, if any. If a session is active but no transaction has begun, TRANSACTION_ID returns NULL.</td>
</tr>
<tr>
<td>IS_EXECUTING</td>
<td>BOOLEAN</td>
<td>Distinguishes between actively-running (t) and completed (f) tuple mover operations.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
</tbody>
</table>
| RUNTIME_PRIORITY      | VARCHAR   | Determines how many run-time resources (CPU, I/O bandwidth) the Resource Manager should dedicate to running queries in the resource pool. Valid values are:  
  • HIGH  
  • MEDIUM  
  • LOW |

**Privileges**

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

**Example**

```
=> SELECT node_name, operation_status, projection_name, plan_type  
    FROM TUPLE_MOVER_OPERATIONS;
```

<table>
<thead>
<tr>
<th>node_name</th>
<th>operation_status</th>
<th>projection_name</th>
<th>plan_type</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0001</td>
<td>Running</td>
<td>p1_b2</td>
<td>Mergeout</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>Running</td>
<td>p1_b2</td>
<td>Mergeout</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>Running</td>
<td>p1_b2</td>
<td>Replay Delete</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>Running</td>
<td>p1_b2</td>
<td>Mergeout</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>Running</td>
<td>p1_b2</td>
<td>Replay Delete</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>Running</td>
<td>p1_b2</td>
<td>Mergeout</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>Running</td>
<td>p1_b2</td>
<td>Replay Delete</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>Running</td>
<td>p1_b2</td>
<td>Mergeout</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>Running</td>
<td>p1_b1</td>
<td>Mergeout</td>
</tr>
</tbody>
</table>

**See Also**

- DO_TM_TASK
- PURGE

**UDFS_EVENTS**

Records information about events involving the S3 file system.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>START_TIME</td>
<td>TIMESTAMPTZ</td>
<td>Event start time</td>
</tr>
<tr>
<td>END_TIME</td>
<td>TIMESTAMPTZ</td>
<td>Event end time</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that reported the event</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifies the event session, unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Identifies the event user.</td>
</tr>
<tr>
<td>TRANSACTION_ID*</td>
<td>INTEGER</td>
<td>Identifies the event transaction within the SESSION_ID-specified session, if any; otherwise NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID*</td>
<td>INTEGER</td>
<td>Uniquely identifies the current statement, if any; otherwise NULL.</td>
</tr>
<tr>
<td>REQUEST_ID*</td>
<td>INTEGER</td>
<td>Uniquely identifies the event request in the user session.</td>
</tr>
<tr>
<td>FILESYSTEM</td>
<td>VARCHAR</td>
<td>Name of the file system, such as S3</td>
</tr>
<tr>
<td>PATH</td>
<td>VARCHAR</td>
<td>Complete file path</td>
</tr>
<tr>
<td>EVENT</td>
<td>VARCHAR</td>
<td>The function call that was made. For example: virtual size_t SAL::S3FileOperator::read(void*, size_t)</td>
</tr>
<tr>
<td>STATUS</td>
<td>VARCHAR</td>
<td>Status of the event: OK, CANCEL, or FAIL</td>
</tr>
<tr>
<td>DESCRIPTION</td>
<td>VARCHAR</td>
<td>Other event details, for internal use only</td>
</tr>
<tr>
<td>ACTIVITY</td>
<td>VARCHAR</td>
<td>Points to the component that was active and logged the event, for internal use only.</td>
</tr>
<tr>
<td>PLAN_ID</td>
<td>VARCHAR</td>
<td>Uniquely identifies the node-specific Optimizer plan for this event.</td>
</tr>
<tr>
<td>OPERATOR_ID</td>
<td>INTEGER</td>
<td>Identifier assigned by the Execution Engine operator instance that performs the work</td>
</tr>
</tbody>
</table>

* In combination, TRANSACTION_ID, STATEMENT_ID, and REQUEST_ID uniquely identify an event within a given session.
**Privileges**

Superuser

## UDFS_OPS_PER_HOUR

This table summarizes the S3 file system statistics for each minute.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node the file system is on.</td>
</tr>
<tr>
<td>FILESYSTEM</td>
<td>VARCHAR</td>
<td>Name of the file system, such as S3.</td>
</tr>
<tr>
<td>START_TIME</td>
<td>TIMESTAMP</td>
<td>Start time for statistics gathering.</td>
</tr>
<tr>
<td>END_TIME</td>
<td>TIMESTAMP</td>
<td>Stop time for statistics gathering.</td>
</tr>
<tr>
<td>AVG_OPERATIONS_PER_SECOND</td>
<td>INTEGER</td>
<td>Average number of operations per second during the specified hour.</td>
</tr>
<tr>
<td>AVG_ERRORS_PER_SECOND</td>
<td>INTEGER</td>
<td>Average number of errors per second during the specified hour.</td>
</tr>
<tr>
<td>RETRIES</td>
<td>INTEGER</td>
<td>Number of retry events during the specified hour.</td>
</tr>
<tr>
<td>METADATA_READS</td>
<td>INTEGER</td>
<td>Number of requests to write metadata during the specified hour. For example, S3 POST and DELETE requests are metadata writes.</td>
</tr>
<tr>
<td>METADATA_WRITES</td>
<td>INTEGER</td>
<td>Number of requests to write metadata during the specified hour. For example, S3 POST and DELETE requests are metadata writes.</td>
</tr>
<tr>
<td>DATA_READS</td>
<td>INTEGER</td>
<td>Number of read operations, such as S3 GET requests to download files, during the specified hour.</td>
</tr>
<tr>
<td>DATA_WRITES</td>
<td>INTEGER</td>
<td>Number of write operations, such as S3 PUT requests to upload files, during the specified hour.</td>
</tr>
</tbody>
</table>
### Example

```sql
=> \x
Expanded display is on.
=> SELECT * FROM UDFS_OPS_PER_HOUR;
```

```
- [ RECORD 1 ]-----------------------------
 node_name | e1
 filesystem | S3
 start_time | 2018-04-06 04:00:00
 end_time | 2018-04-06 04:00:00
 avg_operations_per_second | 0
 avg_errors_per_second | 0
 retries | 0
 metadata_reads | 0
 metadata_writes | 0
 data_reads | 0
 data_writes | 0
 upstream_bytes | 0
 downstream_bytes | 0
...```

### See Also

**UDFS_OPS_PER_MINUTE**

**UDFS_OPS_PER_MINUTE**

This table summarizes the S3 file system statistics for each minute.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node the file system is on.</td>
</tr>
<tr>
<td>FILESYSTEM</td>
<td>VARCHAR</td>
<td>Name of the file system, such as S3.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>START_TIME</td>
<td>TIMESTAMP</td>
<td>Start time for statistics gathering.</td>
</tr>
<tr>
<td>END_TIME</td>
<td>TIMESTAMP</td>
<td>Stop time for statistics gathering.</td>
</tr>
<tr>
<td>AVG_OPERATIONS_PER_SECOND</td>
<td>INTEGER</td>
<td>Average number of operations per second during the specified minute.</td>
</tr>
<tr>
<td>AVG_ERRORS_PER_SECOND</td>
<td>INTEGER</td>
<td>Average number of errors per second during the specified minute.</td>
</tr>
<tr>
<td>RETRIES</td>
<td>INTEGER</td>
<td>Number of retry events during the specified minute.</td>
</tr>
<tr>
<td>METADATA_READS</td>
<td>INTEGER</td>
<td>Number of requests to write metadata during the specified minute. For example, S3 POST and DELETE requests are metadata writes.</td>
</tr>
<tr>
<td>METADATA_WRITES</td>
<td>INTEGER</td>
<td>Number of requests to write metadata during the specified minute. For example, S3 POST and DELETE requests are metadata writes.</td>
</tr>
<tr>
<td>DATA_READS</td>
<td>INTEGER</td>
<td>Number of read operations, such as S3 GET requests to download files, during the specified minute.</td>
</tr>
<tr>
<td>DATA_WRITES</td>
<td>INTEGER</td>
<td>Number of write operations, such as S3 PUT requests to upload files, during the specified minute.</td>
</tr>
<tr>
<td>UPSTREAM_BYTES</td>
<td>INTEGER</td>
<td>Number of bytes received during the specified minute.</td>
</tr>
<tr>
<td>DOWNSTREAM_BYTES</td>
<td>INTEGER</td>
<td>Number of bytes sent during the specified minute.</td>
</tr>
</tbody>
</table>

**Example**

```sql
=> \x
Expanded display is on.
=> SELECT * FROM UDFS_OPS_PER_MINUTE;
+-----------------+--------------+
| node_name       | e1           |
| filesystem      | S3           |
```
See Also

UDFS_OPS_PER_HOUR

UDFS_STATISTICS

Records aggregate information about file-system operations. This table records information about the S3 file system, and records information about metadata (but not data) for the Libhdfs++ file system. This table does not record information for Webhdfs or the Linux file system.

An operation can be made up of many individual read, write, or retry requests. SUCCESSFUL_OPERATIONS and FAILED_OPERATIONS count operations; the other counters count individual requests. When an operation finishes, one of the OPERATIONS counters is incremented once, but several other counters could be incremented several times each.

The following query gets the total number of metadata RPCs for Libhdfs++ operations:

```sql
=> SELECT SUM(metadata_reads) FROM UDFS_STATISTICS WHERE filesystem = 'Libhdfs++';
```

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>FILESYSTEM</td>
<td>VARCHAR</td>
<td>Name of the file system, such as S3 or Libhdfs++</td>
</tr>
<tr>
<td>SUCCESSFUL_OPERATIONS</td>
<td>INTEGER</td>
<td>Number of successful file-system operations.</td>
</tr>
<tr>
<td>FAILED_OPERATIONS</td>
<td>INTEGER</td>
<td>Number of failed file-system operations.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------</td>
<td>-----------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>RETRIES</td>
<td>INTEGER</td>
<td>Number of retry events.</td>
</tr>
<tr>
<td>METADATA_READS</td>
<td>INTEGER</td>
<td>Number of requests to read metadata. For example, S3 list bucket and HEAD requests are metadata reads.</td>
</tr>
<tr>
<td>METADATA_WRITES</td>
<td>INTEGER</td>
<td>Number of requests to write metadata. For example, S3 POST and DELETE requests are metadata writes.</td>
</tr>
<tr>
<td>DATA_READS</td>
<td>INTEGER</td>
<td>Number of read operations, such as S3 GET requests to download files.</td>
</tr>
<tr>
<td>DATA_WRITES</td>
<td>INTEGER</td>
<td>Number of write operations, such as S3 PUT requests to upload files.</td>
</tr>
<tr>
<td>DOWNSTREAM_BYTES</td>
<td>INTEGER</td>
<td>Number of bytes received.</td>
</tr>
<tr>
<td>UPSTREAM_BYTES</td>
<td>INTEGER</td>
<td>Number of bytes sent.</td>
</tr>
<tr>
<td>OPEN_FILES</td>
<td>INTEGER</td>
<td>Number of currently-open files on S3-based file systems. This value will be 0 for non-S3 file systems.</td>
</tr>
<tr>
<td>MAPPED_FILES</td>
<td>INTEGER</td>
<td>Number of currently-mapped files on S3 file systems. This value shows the number of streaming connections for reading data from S3. This value will be 0 for non-S3 file systems.</td>
</tr>
<tr>
<td>READING</td>
<td>INTEGER</td>
<td>The number of currently-running read operations from S3. This value will be 0 for non-S3 file systems.</td>
</tr>
<tr>
<td>WRITING</td>
<td>INTEGER</td>
<td>The number of currently-running writer operations to S3. This value will be 0 for non-S3 file systems.</td>
</tr>
</tbody>
</table>

**UDX_EVENTS**

Records information about events raised from the execution of user-defined extensions.

A UDx populates the __RAW__ column using `ServerInterface::logEvent()` (C++ only). VMap support is provided by Flex Tables, which must not be disabled.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>REPORT_TIME</td>
<td>TIMESTAMPTZ</td>
<td>Time the event occurred.</td>
</tr>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that reported the event</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifies the event session, unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>USER_ID</td>
<td>INTEGER</td>
<td>Identifies the user running the U Dx.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Identifies the user running the U Dx.</td>
</tr>
<tr>
<td>TRANSACTION_ID*</td>
<td>INTEGER</td>
<td>Identifies the event transaction within the SESSION_ID-specified session, if any; otherwise NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID*</td>
<td>INTEGER</td>
<td>Uniquely identifies the current statement, if any; otherwise NULL.</td>
</tr>
<tr>
<td>REQUEST_ID*</td>
<td>INTEGER</td>
<td>Uniquely identifies the event request in the user session.</td>
</tr>
<tr>
<td>UDX_NAME</td>
<td>VARCHAR</td>
<td>Name of the U Dx, as specified in the corresponding CREATE FUNCTION statement.</td>
</tr>
<tr>
<td><strong>RAW</strong></td>
<td>VARBINARY</td>
<td>VMap containing U Dx-specific values.</td>
</tr>
</tbody>
</table>

* In combination, TRANSACTION_ID, STATEMENT_ID, and REQUEST_ID uniquely identify an event within a given session.

**Privileges**

Superuser

**UDX_FENCED_PROCESSES**

Provides information about processes Vertica uses to run user-defined extensions in fenced mode.
<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>PROCESS_TYPE</td>
<td>VARCHAR</td>
<td>Indicates what kind of side process this row is for and can be one of the following values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- UDxZygoteProcess — Master process that creates worker side processes, as needed, for queries. There will be, at most, 1 UP UDxZygoteProcess for each Vertica instance.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- UDxSideProcess — Indicates that the process is a worker side process. There could be many UDxSideProcesses, depending on how many sessions there are, how many queries, and so on.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>LANGUAGE</td>
<td>VARCHAR</td>
<td>The language of the UDx. For example 'R' or 'C++';</td>
</tr>
<tr>
<td>MAX_MEMORY_JAVA_KB</td>
<td>INTEGER</td>
<td>The maximum amount of memory in KB that can be used for the Java heap file on the node.</td>
</tr>
<tr>
<td>PID</td>
<td>INTEGER</td>
<td>Linux process identifier of the side process (UDxSideProcess).</td>
</tr>
<tr>
<td>PORT</td>
<td>VARCHAR</td>
<td>For Vertica internal use. The TCP port that the side process is listening on.</td>
</tr>
<tr>
<td>STATUS</td>
<td>VARCHAR</td>
<td>Set to UP or DOWN, depending on whether the process is alive or not.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>After a process fails, Vertica restarts it only on demand. So after a process failure, there might be periods of time when no side processes run.</td>
</tr>
</tbody>
</table>

**Privileges**

None
**USER_LIBRARIES**

Lists the user libraries that are currently loaded. These libraries contain user-defined extensions (UDxs) that provide additional analytic functions.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR (8192)</td>
<td>The name of the schema containing the library.</td>
</tr>
<tr>
<td>LIB_NAME</td>
<td>VARCHAR (8192)</td>
<td>The name of the library.</td>
</tr>
<tr>
<td>LIB_OID</td>
<td>INTEGER</td>
<td>The object ID of the library.</td>
</tr>
<tr>
<td>AUTHOR</td>
<td>VARCHAR (8192)</td>
<td>The creator of the library file.</td>
</tr>
<tr>
<td>OWNER_ID</td>
<td>INTEGER</td>
<td>The object ID of the library's owner.</td>
</tr>
<tr>
<td>LIB_FILE_NAME</td>
<td>VARCHAR (8192)</td>
<td>The name of the shared library file.</td>
</tr>
<tr>
<td>MD5_SUM</td>
<td>VARCHAR (8192)</td>
<td>The MD5 checksum of the library file, used to verify that the file was correctly copied to each node.</td>
</tr>
</tbody>
</table>

**Note:**
This use of MD5 is not for cryptographic or authentication purposes. For information on authenticating with MD5 see Hash Authentication.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SDK_VERSION</td>
<td>VARCHAR (8192)</td>
<td>The version of the Vertica SDK used to compile the library.</td>
</tr>
<tr>
<td>REVISION</td>
<td>VARCHAR (8192)</td>
<td>The revision of the Vertica SDK used to compile the library.</td>
</tr>
<tr>
<td>LIB_BUILD_TAG</td>
<td>VARCHAR (8192)</td>
<td>Internal information set by library developer to track when the library was compiled.</td>
</tr>
<tr>
<td>LIB_VERSION</td>
<td>VARCHAR</td>
<td>The version of the library.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>LIB_SDK_VERSION</td>
<td>VARCHAR (8192)</td>
<td>The version of the Vertica SDK intended for use with the library. The developer sets this value manually. This value may differ from the values in the SDK_VERSION and REVISION, which are set automatically during compilation.</td>
</tr>
<tr>
<td>SOURCE_URL</td>
<td>VARCHAR (8192)</td>
<td>A URL that contains information about the library.</td>
</tr>
<tr>
<td>DESCRIPTION</td>
<td>VARCHAR (8192)</td>
<td>A description of the library.</td>
</tr>
<tr>
<td>LICENSES_REQUIRED</td>
<td>VARCHAR (8192)</td>
<td>The licenses required to use the library.</td>
</tr>
<tr>
<td>SIGNATURE</td>
<td>VARCHAR (8192)</td>
<td>The signature used to sign the library for validation.</td>
</tr>
<tr>
<td>DEPENDENCIES</td>
<td>VARCHAR (8192)</td>
<td>External libraries on which this library depends. These libraries are maintained by Vertica, just like the user libraries themselves.</td>
</tr>
</tbody>
</table>

**USER_LIBRARY_MANIFEST**

Lists user-defined functions contained in all loaded user libraries.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SCHEMA_NAME</td>
<td>VARCHAR</td>
<td>The name of the schema containing the function.</td>
</tr>
<tr>
<td>LIB_NAME</td>
<td>VARCHAR</td>
<td>The name of the library containing the UDF.</td>
</tr>
<tr>
<td>LIB_OID</td>
<td>INTEGER</td>
<td>The object ID of the library containing the function.</td>
</tr>
<tr>
<td>OBJ_NAME</td>
<td>VARCHAR</td>
<td>The name of the constructor class in the library for a function.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>OBJ_TYPE</td>
<td>VARCHAR</td>
<td>The type of user defined function (scalar function, transform function)</td>
</tr>
<tr>
<td>ARG_TYPES</td>
<td>VARCHAR</td>
<td>A comma-delimited list of data types of the function's parameters.</td>
</tr>
<tr>
<td>RETURN_TYPE</td>
<td>VARCHAR</td>
<td>A comma-delimited list of data types of the function's return values.</td>
</tr>
</tbody>
</table>

**Privileges**

None

**USER_SESSIONS**

Returns user session history on the system.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>Name of the node that is reporting the requested information.</td>
</tr>
<tr>
<td>USER_NAME</td>
<td>VARCHAR</td>
<td>Name of the user at the time Vertica recorded the session.</td>
</tr>
<tr>
<td>SESSION_ID</td>
<td>VARCHAR</td>
<td>Identifier for this session. This identifier is unique within the cluster at any point in time but can be reused when the session closes.</td>
</tr>
<tr>
<td>TRANSACTION_ID</td>
<td>VARCHAR</td>
<td>Identifier for the transaction within the session, if any. If a session is active but no transaction has begun, TRANSACTION_ID returns NULL.</td>
</tr>
<tr>
<td>STATEMENT_ID</td>
<td>VARCHAR</td>
<td>Unique numeric ID for the currently-running statement. NULL indicates that no statement is currently being processed. The</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>----------------</td>
<td>----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td>combination of TRANSACTION_ID and STATEMENT_ID uniquely identifies a statement within a session.</td>
</tr>
<tr>
<td>RUNTIME_PRIORITY</td>
<td>VARCHAR</td>
<td>Determines the amount of run-time resources (CPU, I/O bandwidth) the Resource Manager should dedicate to queries already running in the resource pool. Valid values are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• HIGH</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• MEDIUM</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• LOW</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Queries with a HIGH run-time priority are given more CPU and I/O resources than those with a MEDIUM or LOW run-time priority.</td>
</tr>
<tr>
<td>SESSION_START_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Value of session at beginning of history interval.</td>
</tr>
<tr>
<td>SESSION_END_TIMESTAMP</td>
<td>TIMESTAMPTZ</td>
<td>Value of session at end of history interval.</td>
</tr>
<tr>
<td>IS_ACTIVE</td>
<td>BOOLEAN</td>
<td>Denotes if the operation is executing.</td>
</tr>
<tr>
<td>CLIENT_HOSTNAME</td>
<td>VARCHAR</td>
<td>IP address of the client system</td>
</tr>
<tr>
<td>CLIENT_PID</td>
<td>INTEGER</td>
<td>Linux process identifier of the client process that issued this connection.</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Note:</strong> The client process could be on a different machine from the server.</td>
</tr>
<tr>
<td>CLIENT_LABEL</td>
<td>VARCHAR</td>
<td>User-specified label for the client connection that can be set when using ODBC. See Label in DSN Parameters in Connecting to Vertica.</td>
</tr>
<tr>
<td>SSL_STATE</td>
<td>VARCHAR</td>
<td>Indicates if Vertica used Secure Socket Layer (SSL) for a particular session. Possible values are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• None – Vertica did not use SSL.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td>AUTHENTICATION_METHOD</td>
<td>VARCHAR</td>
<td>Type of client authentication used for a particular session, if known. Possible values are:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Unknown</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Trust</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Reject</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Kerberos</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Password</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• MD5</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• LDAP</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Kerberos-GSS</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Ident</td>
</tr>
<tr>
<td></td>
<td></td>
<td>See Security and Authentication and Implementing Client Authentication.</td>
</tr>
<tr>
<td>CLIENT_TYPE</td>
<td>VARCHAR</td>
<td>The type of client from which the connection was made. Possible client type values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ADO.NET Driver</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ODBC Driver</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• JDBC Driver</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• vsql</td>
</tr>
<tr>
<td>CLIENT_VERSION</td>
<td>VARCHAR</td>
<td>Returns the client version.</td>
</tr>
<tr>
<td>CLIENT_OS</td>
<td>VARCHAR</td>
<td>Returns the client operating system.</td>
</tr>
<tr>
<td>CLIENT_OS_USER_NAME</td>
<td>VARCHAR</td>
<td>The name of the user that logged into, or attempted to log into, the database. This is logged even when the login attempt is unsuccessful.</td>
</tr>
</tbody>
</table>
Privileges

Non-superuser: No explicit privileges required. You only see records for tables that you have privileges to view.

See Also

- CURRENT_SESSION
- SESSION_PROFILES
- SESSIONS
- SYSTEM_SESSIONS

WOS_CONTAINER_STORAGE

Monitors information about WOS storage, which is divided into regions. Each region allocates blocks of a specific size to store rows.

Note:
The WOS allocator can use large amounts of virtual memory without assigning physical memory.

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NODE_NAME</td>
<td>VARCHAR</td>
<td>The node name for which information is listed.</td>
</tr>
<tr>
<td>WOS_TYPE</td>
<td>VARCHAR</td>
<td>Returns one of the following:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- system – for system table queries</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- user – for other user queries</td>
</tr>
<tr>
<td>WOS_ALLOCATION_REGION</td>
<td>VARCHAR</td>
<td>The block size allocated by region in KB. The summary line sums the amount</td>
</tr>
<tr>
<td></td>
<td></td>
<td>of memory used by all regions.</td>
</tr>
<tr>
<td>REGION_VIRTUAL_SIZE_KB</td>
<td>INTEGER</td>
<td>The amount of virtual memory in use by region in KB. Virtual size is greater</td>
</tr>
<tr>
<td></td>
<td></td>
<td>than or equal to allocated size, which is greater than or equal to in-use</td>
</tr>
<tr>
<td></td>
<td></td>
<td>size.</td>
</tr>
<tr>
<td>Column Name</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>REGION_ALLOCATED_SIZE_KB</td>
<td>INTEGER</td>
<td>The amount of physical memory in use by a particular region in KB.</td>
</tr>
<tr>
<td>REGION_IN_USE_SIZE_KB</td>
<td>INTEGER</td>
<td>The actual amount of data stored by the region in KB. The amount of memory used by the WOS is typically capped at one quarter physical memory per node.</td>
</tr>
<tr>
<td>REGION_SMALL_RELEASE_COUNT</td>
<td>INTEGER</td>
<td>Internal use only</td>
</tr>
<tr>
<td>REGION_BIG_RELEASE_COUNT</td>
<td>INTEGER</td>
<td>Internal use only</td>
</tr>
<tr>
<td>EXTRA_RESERVED_BYTES</td>
<td>INTEGER</td>
<td>The amount of extra memory allocated to maintain WOS sort information.</td>
</tr>
<tr>
<td>EXTRA_USED_BYTES</td>
<td>INTEGER</td>
<td>The amount of memory in use currently to maintain the WOS sort information.</td>
</tr>
</tbody>
</table>

**Appendix: Compatibility with Other RDBMS**

This section describes compatibility of Vertica with other relational database management systems.

Information in this appendix is intended to simplify database migration to Vertica.

**Data Type Mappings Between Vertica and Oracle**

Oracle uses proprietary data types for all main data types (for example, VARCHAR, INTEGER, FLOAT, DATE), if you plan to migrate your database from Oracle to Vertica, OpenText strongly recommends that you convert the schema—a simple and important exercise that can minimize errors and time lost spent fixing erroneous data issues.

The following table compares the behavior of Oracle data types to Vertica data types.
In Oracle, the NUMBER data type with no explicit precision stores each number \( N \) as an integer \( M \), together with a scale \( S \). The scale can range from -84 to 127, while the precision of \( M \) is limited to 38 digits. So \( N = M \times 10^S \).

When precision is specified, precision/scale applies to all entries in the column. If omitted, the scale defaults to 0.

For the common case where Oracle’s NUMBER with no explicit precision data type is used to store only integer values, INTEGER is the best suited and the fastest Vertica data type. However, INTEGER (the same as BIGINT) is limited to a little less than 19 digits, with a scale of 0; if the Oracle column contains integer values outside of the range \([-9223372036854775807, +9223372036854775807]\), use the Vertica data type NUMERIC\((p,0)\) where \( p \) is the maximum number of digits required to represent the values of \( N \).

Even though no explicit scale is specified for an Oracle NUMBER column, Oracle allows non-integer values, each with its own scale. If the data stored in the column is approximate, Vertica recommends using the Vertica data type FLOAT, which is standard IEEE floating point, like ORACLE BINARY_DOUBLE. If the data is exact with fractional places, for example dollar amounts, Vertica recommends NUMERIC\((p,s)\) where \( p \) is the precision (total number of digits) and \( s \) is the maximum scale (number of decimal places).

Vertica conforms to standard SQL, which requires that \( p \geq s \) and \( s \geq 0 \). Vertica's NUMERIC data type is most effective for \( p=18 \), and increasingly expensive for \( p=37, 58, 67, \) etc., where \( p \leq 1024 \).

Vertica recommends against using the data type NUMERIC\((38,s)\) as a default "failsafe" mapping to guarantee no loss of precision. NUMERIC\((18,s)\) is better, and INTEGER or FLOAT are better yet, if one of these data types will do the job.
<table>
<thead>
<tr>
<th>Oracle</th>
<th>Vertica</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>NUMBER (P,0), P ≤ 18</td>
<td>INTEGER</td>
<td>In Oracle, when precision is specified the precision/scale applies to all entries in the column. If omitted the scale defaults to 0. For the Oracle NUMBER data type with 0 scale, and a precision less than or equal to 18, use INTEGER in Vertica.</td>
</tr>
<tr>
<td>NUMBER (P,0), P &gt; 18</td>
<td>NUMERIC (p,0)</td>
<td>An Oracle column precision greater than 18 is often more than an application really needs.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>If all values in the Oracle column are within the INT range [-9223372036854775807,+9223372036854775807], use INTEGER for best performance. Otherwise, use the Vertica data type NUMERIC(p, 0), where p = P.</td>
</tr>
<tr>
<td>NUMBER (P,S) all cases</td>
<td>NUMERIC (p,s) or FLOAT</td>
<td>When P &gt;= S and S &gt;= 0, use p = P and s = S, unless the data allows reducing P or using FLOAT as discussed above.</td>
</tr>
<tr>
<td>other than previous 3 rows</td>
<td></td>
<td>If S &gt; P, use p = S, s = S. If S &lt; 0, use p = P – S, s = 0.</td>
</tr>
<tr>
<td>NUMERIC (P,S)</td>
<td>See notes --&gt;</td>
<td>Rarely used in Oracle. See notes for the NUMBER type.</td>
</tr>
<tr>
<td>DECIMAL (P,S)</td>
<td>See notes --&gt;</td>
<td>DECIMAL is a synonym for NUMERIC. See notes for the NUMBER type.</td>
</tr>
<tr>
<td>BINARY_FLOAT</td>
<td>FLOAT</td>
<td>Same as FLOAT(53) or DOUBLE PRECISION.</td>
</tr>
<tr>
<td>BINARY_DOUBLE</td>
<td>FLOAT</td>
<td>Same as FLOAT(53) or DOUBLE PRECISION.</td>
</tr>
<tr>
<td>RAW</td>
<td>VARBINARY (RAW)</td>
<td>The maximum size of RAW in Oracle is 2,000 bytes.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>The maximum size of CHAR/BINARY in Vertica is 65000 bytes.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>In Vertica, RAW is a synonym for VARBINARY.</td>
</tr>
<tr>
<td>LONG RAW</td>
<td>VARBINARY</td>
<td>The maximum size of Oracle’s LONG RAW is 2GB.</td>
</tr>
<tr>
<td>Oracle</td>
<td>Vertica</td>
<td>Notes</td>
</tr>
<tr>
<td>--------------</td>
<td>------------------</td>
<td>----------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>(RAW)</td>
<td>(RAW)</td>
<td>The maximum size of Vertica’s VARBINARY is 65000 bytes. Vertica users should exercise caution to avoid truncation during data migration from Oracle.</td>
</tr>
<tr>
<td>CHAR(n)</td>
<td>CHAR(n)</td>
<td>The maximum size of CHAR in Oracle is 2,000 bytes. The maximum size of CHAR in Vertica is 65000 bytes.</td>
</tr>
<tr>
<td>NCHAR(n)</td>
<td>CHAR(n*3)</td>
<td>Vertica supports national characters with CHAR(n) as variable-length UTF8-encoded UNICODE character string. UTF-8 represents ASCII in 1 byte, most European characters in 2 bytes, and most oriental and Middle Eastern characters in 3 bytes.</td>
</tr>
<tr>
<td>VARCHAR2(n)</td>
<td>VARCHAR(n)</td>
<td>The maximum size of VARCHAR2 in Oracle is 4,000 bytes. The maximum size of VARCHAR in Vertica is 65000.</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Note</strong>: The behavior of Oracle’s VARCHAR2 and Vertica’s VARCHAR is semantically different. Vertica’s VARCHAR exhibits standard SQL behavior, whereas Oracle’s VARCHAR2 is not completely consistent with standard behavior – it treats an empty string as NULL value and uses non-padded comparison if one operand is VARCHAR2.</td>
</tr>
<tr>
<td>NCHAR(n)</td>
<td>VARCHAR(n*3)</td>
<td>See notes for NCHAR().</td>
</tr>
<tr>
<td>DATE</td>
<td>TIMESTAMP or possibly DATE</td>
<td>Oracle’s DATE is different from the SQL standard DATE data type implemented by Vertica. Oracle’s DATE includes the time (no fractional seconds), while Vertica DATE type includes only date per SQL specification.</td>
</tr>
<tr>
<td>TIMESTAMP</td>
<td>TIMESTAMP</td>
<td>TIMESTAMP defaults to six places, that is, to microseconds</td>
</tr>
<tr>
<td>TIMESTAMP WITH TIME ZONE</td>
<td>TIMESTAMP WITH TIME ZONE</td>
<td>TIME ZONE defaults to the currently SET or system time zone.</td>
</tr>
<tr>
<td>Oracle</td>
<td>Vertica</td>
<td>Notes</td>
</tr>
<tr>
<td>-----------------</td>
<td>--------------------------</td>
<td>----------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>INTERVAL YEAR</td>
<td>INTERVAL YEAR</td>
<td>Per the SQL standard, INTERVAL can be qualified with YEAR TO MONTH sub-type in Vertica.</td>
</tr>
<tr>
<td>TO MONTH</td>
<td>TO MONTH</td>
<td></td>
</tr>
<tr>
<td>INTERVAL DAY</td>
<td>INTERVAL DAY</td>
<td>In Vertica, DAY TO SECOND is the default sub-type for INTERVAL.</td>
</tr>
<tr>
<td>TO SECOND</td>
<td>TO SECOND</td>
<td></td>
</tr>
<tr>
<td>CLOB, BLOB</td>
<td>LONG VARCHAR, LONG VARBINARY</td>
<td>You can store a CLOB (character large object) or BLOB (binary large object) value in a table or in an external location. The maximum size of a CLOB or BLOB is 128 TB.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>You can store Vertica LONG data types only in LONG VARCHAR and LONG VARBINARY columns. The maximum size of the LONG data types is 32,000,000 bytes.</td>
</tr>
<tr>
<td>LONG, LONG RAW</td>
<td>LONG VARCHAR, LONG VARBINARY</td>
<td>Oracle recommends using CLOB and BLOB data types instead of LONG and LONG RAW data types.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>In Oracle, a table can contain only one LONG column, The maximum size of a LONG or LONG RAW data type is 2 GB.</td>
</tr>
</tbody>
</table>
Security and Authentication

Vertica provides tools and features that allow you to ensure your system is secure as well as to prevent unauthorized users from accessing sensitive information.

**Client Authentication** establish the identity of the requesting client and determines whether that client is authorized to connect to the Vertica server.

**Client Authentication**

Implementing strong security programs provides Vertica users the assurance that access to sensitive information is closely guarded. Vertica uses several approaches to manage data access.

The database server uses client authentication to establish the identity of the requesting client and determines whether that client is authorized to connect to the Vertica server using the supplied credentials.
Encrypting Client-Server Communication

Vertica uses Transport Layer Security (TLS) to establish a secure connection between the client machine and the server. Configure SSL/TLS to:

- Authenticate the server so the client can confirm the server's identity. Vertica supports mutual authentication in which the server can also confirm the identity of the client. This authentication helps prevent "man-in-the-middle" attacks.
- Encrypt data sent between the client and database server to significantly reduce the likelihood that the data can be read if the connection between the client and server is compromised.
- Verify that data sent between the client and server has not been altered during transmission.

For details see TLS Protocol.

Authentication Management

Users with the DBADMIN can manage the following authentication tasks:

- Create authentication records using CREATE AUTHENTICATION.

**Important:**
Configure client authentication so that the DBADMIN user can always access the database locally. If a problem occurs with the authentication that blocks all users from logging in, the DBADMIN user needs access to correct the problem.

- Assign a specific authentication method to a user using GRANT (Authentication).
- Use ALTER AUTHENTICATION to:
  - Enable/disable authentication methods.
  - Define a default authentication method to be used if a user has not been assigned a specific authentication method.
- Define parameters required by LDAP, Ident, and Kerberos authentication methods.
- Revoke a user’s authentication record using REVOKE Authentication. This user now uses the default authentication.
• Delete an authentication record from the database using **DROP AUTHENTICATION**. Any users assigned the dropped record now use the default authentication method.

For details about managing authentication records, see:

- dbadmin Authentication Access
- Creating Authentication Records
- Enabling and Disabling Authentication Methods
- Granting and Revoking Authentication Methods
- Modifying Authentication Records

See **Implementing Client Authentication**.

### User Authorization

Database users should have access to just the database resources they need to perform their required tasks. For example, some users need to query only specific sets of data. To prevent unauthorized access to additional data, you can limit their access to just the data that they need to run their queries. Other users should be able to read the data but not be able to modify or insert new data. Still other users might need more permissive access, including the right to create and modify schemas, tables, and views, or grant other users access to database resources.

For information on controlling data access, see the following:

- **Database Users** in Database Users and Privileges
- **Database Roles** to grant users access to a set of privileges.
- **Access Policies** to limit user's from viewing data from a specific table.

### Implementing Client Authentication

Vertica restricts which database users can connect through **client authentication**. The database server uses client authentication to establish the identity of the requesting client and determines whether that client is authorized to connect to the Vertica server using the supplied credentials.

When a user or client application connect to the Vertica database server, it supplies a unique user name and password to gain access.
Vertica offers several client authentication methods. You can configure Vertica to require just a user name for connections, you likely require more secure means of authentication, such as a password at a minimum.

**Note:**
Topics in this section describe authentication methods supported at the database server layer. For information on authentication between server and client, see [TLS Protocol](#).

## How Client Authentication Works

When connecting to a Vertica database, a user or client application must supply the name of a valid user account. In addition, the application usually includes a means of authentication, such as a password or security certificate.

There are two types of client authentication:

- **LOCAL**—Authenticating users or applications that are trying to connect from the same node that the database is running on.
- **HOST**—Authenticating users or applications that are trying to connect from a node that has a different IPv4 or IPv6 address than the database.

The DBADMIN user manages the client authentication information that the database uses to authenticate users.

Vertica takes the following steps to authenticate users:

1. When a user or application attempts to connect to a Vertica database, the system checks to see if the user is a DBADMIN user. If so, authentication occurs using the assigned authentication method, local trust or local hash authentication.

2. For non-DBADMIN users, the database checks to see if the user is associated with an authentication method through a GRANT statement. If so, the database allows the user to log in if they match the parameters required for that authentication method.

**Note:**
For detailed information on how authentication priorities work, see [Priorities for Client Authentication Methods](#).
The DBADMIN user can grant an authentication method to users or user roles. The DBADMIN user can also create a default authentication method that Vertica uses when no authentication has been associated with a user or role.

3. If the user has not been granted an authentication method, the database checks to see if the DBADMIN has established a default authentication method.

4. If the DBADMIN has specified a default authentication method, the database authenticates the user using that default method.

5. If you have not specified a default authentication method, the database checks to see if the DBADMIN user has defined any authentication methods. If not, no authentication information exists in the database. However, if a password exists, the DBADMIN user can log in.

6. If authentication information exists, Vertica rejects the user request to connect to the database. The DBADMIN has not granted an authentication method for that user nor has the DBADMIN defined a default authentication method for all users ('public').

7. If no authentication records exist in the database, Vertica uses implicit trust/implicit password to authenticate the user.

The following image illustrates the steps involved in client authentication:
IPv4 and IPv6 for Client Authentication

Vertica supports clients using either the IPv4 or the IPv6 protocol to connect to the database server. Internal communication between database servers must consistently use
one address family (IPv4 or IPv6). The client, however, can connect to the database from either type of IP address.

If the client will be connecting from either IPv4 or IPv6, you must create two authentication methods, one for each address. Any authentication method that uses HOST authentication requires an IP address.

For example, the first statement allows users to connect from any IPv4 address. The second statement allows users to connect from any IPv6 address:

```sql
=> CREATE AUTHENTICATION <name> METHOD 'gss' HOST '0.0.0.0/0'; --IPv4
=> CREATE AUTHENTICATION <name> METHOD 'gss' HOST '::/0'; --IPv6
```

If you are using a literal IPv6 address in a URL, you must enclose the IPv6 address in square brackets as shown in the following examples:

```sql
=> ALTER AUTHENTICATION Ldap SET host='ldap://[1dfa:2bfa:3:45:5:6:7:877]';
=> ALTER AUTHENTICATION Ldap SET host='ldap://[fdfb:dbfa:0:65::177]';
=> ALTER AUTHENTICATION Ldap SET host='ldap://[fdfb::177]';
=> ALTER AUTHENTICATION Ldap SET host='ldap://[:]:';
=> ALTER AUTHENTICATION Ldap SET host='ldap://[1dfa:2bfa:3:45:5:6:7:877]:5678';
```

If you are working with a multi-node cluster, any IP/netmask settings in (HOST, HOST TLS, HOST NO TLS) must match all nodes in the cluster. This setup allows the database owner to authenticate with and administer every node in the cluster. For example, specifying 10.10.0.8/30 allows a CIDR address range of 10.10.0.8–10.10.0.11.

For detailed information about IPv6 addresses, see RFC 1924 and RFC 2732.

**Supported Client Authentication Methods**

Vertica supports the following types of authentication to prove a client’s identity.

- **Trust**—Authorizes any user that connects to the database using a valid user name, no password is required and authentication is not performed.
- **Reject**—Rejects the connection attempt when a user with an invalid user name attempts to connect to the database.
- **Kerberos (GSS)**—Authorizes connecting to the database using a MIT Kerberos implementation. The KDC must support Kerberos 5 using GSS-API. This API also provides compatibility with non-MIT Kerberos implementations, such as Java and Windows clients.
• Hash—Sends encrypted passwords hashed by the MD5 algorithm or the more secure SHA-512 method over the network. The server provides the client with salt.

• LDAP—Works like password authentication except the LDAP method authenticates the client against a Lightweight Directory Access Protocol or Active Directory server.
• Ident—Authenticates the client against the username in an Ident server.
• TLS authentication—Authenticates the client using digital certificates that contain a public key. Transport Layer Security (TLS) is the successor to Secure Sockets Layer (SSL) authentication.

Local and Host Authentication

You can define a client authentication method as:

• Local: Local connection to the database.
• Host: Remote connection to the database from different hosts, each with their own IPv4 or IPv6 address and host parameters. For more information see IPv4 and IPv6 for Client Authentication above.

Some authentication methods cannot be designated as local, as listed in this table:

<table>
<thead>
<tr>
<th>Authentication Method</th>
<th>Local?</th>
<th>Host?</th>
</tr>
</thead>
<tbody>
<tr>
<td>Kerberos (GSS)</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>Ident</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>LDAP</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Hash</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Reject</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Trust</td>
<td>Yes</td>
<td>Yes</td>
</tr>
</tbody>
</table>
### Authentication for Chained Users and Roles

Vertica supports creating chained users and roles, where you can grant ROLE2 privileges to ROLE1. All users in ROLE1 use the same authentication assigned to ROLE2. For example:

```sql
=> CREATE USER user1;
=> CREATE ROLE role1;
=> CREATE ROLE role2;
=> CREATE AUTHENTICATION h1 method 'hash' local;
=> GRANT AUTHENTICATION h1 to role2;
=> GRANT role2 to role1;
=> GRANT role1 to user1;
```

The user and role chain in the example above can be illustrated as follows:

auth1 -> role2 -> role1 -> user1

In this example, since role2 privileges are granted to role1 you only need to grant authentication to role2 to also enable it for role1.

### dbadmin Authentication Access

The dbadmin user must have access to the database at all times, and its authentication record should:

- Use one of the following authentication methods:
  - TRUST with a LOCAL access method
  - HASH
- Have a high priority (e.g. 10,000) so it supersedes other authentication records like PUBLIC.

### LOCAL TRUST

The following example creates an authentication record `v_dbadmin_trust` with a high priority and grants it to the dbadmin user. The combination of the TRUST method and LOCAL access method allow the dbadmin to authenticate to the database without a password if the connection is local:
### HASH

The following example creates an authentication record `v_dbadmin_hash` and grants it to the dbadmin user. The HASH method indicates that the dbadmin's password is hashed with the database's **SECURITY ALGORITHM**. The HOST `0.0.0.0/0` access method indicates that the dbadmin can connect remotely from any IPv4 address:

```sql
cREATE AUTHENTICATION v_dbadmin_hash METHOD 'hash' HOST '0.0.0.0/0';
ALTER AUTHENTICATION v_dbadmin_hash PRIORITY 10000;
GRANT AUTHENTICATION v_dbadmin_hash TO dbadmin;
```

If you want to authenticate as the dbadmin from a local connection, but want to use the authentication record with the HOST access method, specify the `--host` option with the hostname or IP address of the database:

```
$ vsql database_name user --host hostname_or_ip;
```

### Creating Authentication Records

You can manage client authentication records using vsql commands. To use these statements, you must be connected to the database.

> **Important:**
> You cannot modify client authentication records using the Administration Tools. The Administration Tools interface allows you to modify the contents of the `vertica.conf` file. However, Vertica ignores any client authentication information stored in that file.

You create authentication records with `CREATE AUTHENTICATION`, which Vertica stores in the catalog and automatically enables.

### Examples

The following examples show how to create authentication records.
Create authentication method `localpwd` to authenticate users who are trying to log in from a local host using a password:

```sql
=> CREATE AUTHENTICATION localpwd METHOD 'hash' LOCAL;
```

Create authentication method `v_ldap` that uses LDAP over TLS to authenticate users logging in from the host with the IPv4 address 10.0.0.0/23:

```sql
=> CREATE AUTHENTICATION v_ldap METHOD 'ldap' HOST TLS '10.0.0.0/23';
```

Create authentication method `v_kerberos` to authenticate users who are trying to connect from any host in the networks 2001:0db8:0001:12xx:

```sql
=> CREATE AUTHENTICATION v_kerberos METHOD 'gss' HOST '2001:db8:1::1200/56';
```

Create authentication method `RejectNoSSL` that rejects users from any IP address that are trying to authenticate without TLS:

```sql
=> CREATE AUTHENTICATION RejectNoSSL METHOD 'reject' HOST NO TLS '0.0.0.0/0'; --IPv4
=> CREATE AUTHENTICATION RejectNoSSL METHOD 'reject' HOST NO TLS '::/0'; --IPv6
```

See Also

- Deleting Authentication Records
- Enabling and Disabling Authentication Methods
- Granting and Revoking Authentication Methods
- Modifying Authentication Records

Modifying Authentication Records

To modify existing authentication records, you must first be connected to your database. The following examples show how to make changes to your authentication records. For more information see `ALTER AUTHENTICATION`.

Rename an Authentication Method

Rename the `v_kerberos` authentication method to K5, and enable it. All users who have been associated with the `v_kerberos` authentication method are now associated with the
K5 method granted instead.

```sql
=> ALTER AUTHENTICATION v_kerberos RENAME TO K5 ENABLE;
```

## Specify a Priority for an Authentication Method

Specify a priority of 10 for K5 authentication:

```sql
=> ALTER AUTHENTICATION K5 PRIORITY 10;
```

For more information see Priorities for Client Authentication Methods.

## Change a Parameter

Set the `systemUsers` parameter for `ident1` authentication to `root`:

```sql
=> CREATE AUTHENTICATION ident1 METHOD 'ident' LOCAL;
=> ALTER AUTHENTICATION ident1 SET systemUsers='root';
```

Change the IP address and specify the parameters for an LDAP authentication method named `Ldap1`.

In this example, you specify the bind parameters for the LDAP server. Vertica connects to the LDAP server, which authenticates the Vertica client. If the authentication succeeds, Vertica authenticates any users who have been granted the `Ldap1` authentication method on the designated LDAP server:

```sql
=> CREATE AUTHENTICATION Ldap1 METHOD 'ldap' HOST '172.16.65.196';
=> ALTER AUTHENTICATION Ldap1 SET host='ldap://172.16.65.177',
  binddn_prefix='cn=', binddn_suffix=',dc=qa_domain,dc=com';
```

Change the IP address, and specify the parameters for an LDAP authentication method named `Ldap1`. Assume that Vertica does not have enough information to create the distinguished name (DN) for a user attempting to authenticate. Therefore, in this case, you must specify to use LDAP search and bind:

```sql
=> CREATE AUTHENTICATION Ldap1 METHOD 'ldap' HOST '172.16.65.196';
```
ALTER AUTHENTICATION Ldap1 SET host='ldap://172.16.65.177', basedn='dc=qa_domain,dc=com',binddn='cn=Manager,dc=qa_domain,dc=com',search_attribute='cn',bind_password='secret';

### Change the Associated Method

Change the `localpwd` authentication from trust to hash:

```sql
=> CREATE AUTHENTICATION localpwd METHOD 'trust' LOCAL;
=> ALTER AUTHENTICATION localpwd METHOD 'hash';
```

ALTER AUTHENTICATION validates the parameters you enter. If there are errors, it disables the authentication method that you are trying to modify.

### Using the Administration Tools

The advantages of using the Administration Tools are:

- You do not have to connect to the database
- The editor verifies that records are correctly formed
- The editor maintains records so they are available to you to edit later

**Note:**
You must restart the database to implement your changes.

For information about using the Administration Tools to create and edit authentication records, see [Creating Authentication Records](#).

### Using the Client Authentication Configuration Parameter

The advantage of using the ClientAuthentication configuration parameter is that the changes are implemented immediately across all nodes within the database cluster. You do not need to restart the database.
However, all the database nodes must be up and you must [connect to the database](#) before you set this parameter. Most importantly, this method does not verify that records are correctly formed and it does not maintain the records so you can modify them later.

New authentication records are appended to the list of existing authentication records. Because Vertica scans the list of records from top to bottom and uses the first record that matches the incoming connection, you might find your newly-added record does not have an effect if Vertica used an earlier record instead.

To configure client authentication through a connection parameter, use the ALTER DATABASE statement:

```
=> ALTER DATABASE exampledb SET ClientAuthentication = 'connection type user name address method';
```

When you specify authentication records, make sure to adhere to the following guidelines:

- Fields that make up the record can be separated by white space or tabs
- Other than IP addresses and mask columns, field values cannot contain white space

**Examples**

The following example creates an authentication record for the trust method:

```
=> ALTER DATABASE exampledb SET ClientAuthentication = 'hostnossl dbadmin 0.0.0.0/0 trust';
```

The following example creates an authentication record for the LDAP method:

```
=> ALTER DATABASE exampledb SET ClientAuthentication = 'host all 10.0.0.0/8 ldap "ldap://summit.vertica.com;cn=,dc=vertica,dc=com"';
```

The following example specifies three authentication records. In a single command, separate each authentication record by a comma:

```
=> ALTER DATABASE exampledb SET ClientAuthentication = 'hostnossl dbadmin 0.0.0.0/0 trust, hostnossl all 0.0.0.0/0 md5, local all trust';
```

**Deleting Authentication Records**

To delete client authentication record, use [DROP AUTHENTICATION](#). To use this approach, you have to be connected to your database.

To delete an authentication record for md5_auth use the following command:
To delete an authentication record for a method that has been granted to a user, use the CASCADE keyword:

```sql
=> DROP AUTHENTICATION md5_auth;
```

```sql
=> CREATE AUTHENTICATION localpwd METHOD 'password' LOCAL;
=> GRANT AUTHENTICATION localpwd TO jsmith;
=> DROP AUTHENTICATION localpwd CASCADE;
```

### See Also

- Creating Authentication Records
- Granting and Revoking Authentication Methods

### Priorities for Client Authentication Methods

You can associate one or more authentication methods to a connection or user. For a user who has multiple authentication methods, specify the order in which Vertica should try them. To do so, assign a priority to each authentication method using `ALTER AUTHENTICATION`. All priority values should be a non-negative INTEGER.

Higher values indicate higher priorities. Vertica tries to authenticate a user with an authentication method in order of priority from highest to lowest. For example:

- A priority of 10 is higher than a priority of 5.
- A priority 0 is the lowest possible value.

**Important:**
Vertica does not support authentication chaining where you can configure multiple authentication modules to identify a specific user. For example, chaining to try a password authentication method after an LDAP authentication method failed is not supported.
Priority Order for Authentication Methods

When you associate multiple authentication methods with a connection, Vertica prioritizes them in the following order. For more information or to view the priority of your existing authentication methods, see CLIENT_AUTH:

1. Explicit priority set with ALTER AUTHENTICATION.
2. The priority of the authentication method itself. These are evaluated in the following order:
   1. Reject
   2. GSS, LDAP, Ident
   3. Hash
   4. Trust
3. The specificity of the netmask. Fewer zeros indicates greater specificity and therefore higher priority.

If there are two eligible methods with the same priority at one priority tier, Vertica evaluates the next priority tier to break the tie. For example: If GSS and Hash had the same explicit priority set with ALTER AUTHENTICATION, then Vertica would prioritize GSS, which, as a method, has an inherently higher authentication priority.

Authentication Attempts Using Multiple Methods

If there is only one authentication method associated with a user, Vertica uses that method to authenticate the login attempt.

If the administrator has associated multiple authentication methods with a given user or IP address, Vertica tries to authenticate as follows:

- If the highest priority authentication method is Ident and authentication fails, Vertica tries the next highest priority authentication method, regardless of what method it uses.

  If the next attempt does not use Ident authentication and fails, the authentication process ends. However, if the next attempt uses Ident and fails, Vertica continues to
the next highest priority method. This process continues until authentication is successful or a non-Ident authentication attempt fails.

- If the highest priority method is LDAP and authentication fails, Vertica searches for the next highest priority LDAP method. Authentication attempts continue until the authentication is successful, or there are no additional LDAP authentication methods that satisfy the connection criteria.

Note that if a user not found error occurs during LDAP authentication, the retry connection attempt initiates only if you set the `ldap_continue` parameter to yes.

- For all other authentication types, Vertica tries the highest priority authentication method associated with that user. If that authentication fails, the authentication process stops.

For example, suppose there are two client authentication methods associated with a user, as follows:

```
=> CREATE AUTHENTICATION auth_name1 METHOD 'hash' LOCAL;
=> GRANT AUTHENTICATION auth_name1 to user;
=> ALTER AUTHENTICATION auth_name1 PRIORITY 5;
=> CREATE AUTHENTICATION auth_name2 METHOD 'ident' LOCAL;
=> GRANT AUTHENTICATION auth_name2 to user;
=> ALTER AUTHENTICATION auth_name2 PRIORITY 10;
```

When user tries to connect to the database, Vertica first tries `auth_name2` to authenticate because it has a higher priority. If that fails, Vertica tries `auth_name1`. If that fails, authentication fails.

### Specifying Authentication Method Priority

To specify priorities for client authentication methods, use `ALTER AUTHENTICATION`. The priority value must be a non-negative INTEGER. Higher numbers indicate a higher priority. The default value, 0, is the lowest possible priority.

The syntax is:

```
ALTER AUTHENTICATION <name> ... PRIORITY <priority_value>;
```

If you do not specify a priority, or omit the `<priority_value>` when using `ALTER AUTHENTICATION`, Vertica sets the priority to 0.
DBADMIN and Authentication Priority

To allow the DBADMIN user to connect to the database at any time, Vertica recommends that you create an authentication method (LOCAL TRUST or LOCAL PASSWORD) with a very high priority, such as 10,000. Grant this method to the DBADMIN user, and set the priority using ALTER AUTHENTICATION.

With the high priority, this new authentication method supersedes any authentication methods you create for PUBLIC (which includes the DBADMIN user). Even if you make changes to PUBLIC authentication methods, the DBADMIN still has access.

Note:
For the DBADMIN user to be able to perform all Admintools functions, the DBADMIN must always be able to authenticate by LOCAL TRUST or LOCAL PASSWORD (the default for DBADMIN user). If you have changed DBADMIN user authentication from LOCAL TRUST or LOCAL PASSWORD, use the ALTER AUTHENTICATION statement to once again give the DBADMIN user LOCAL TRUST or LOCAL PASSWORD authentication.

See Also

- CLIENT_AUTH
- CLIENT_AUTH_PARAMS
- Client Authentication

Viewing Information About Client Authentication Records

For information about client authentication records that you have configured for your database, query the following system tables in the V_CATALOG schema:

- CLIENT_AUTH
- CLIENT_AUTH_PARAMS
- PASSWORD_AUDITOR
- USER_CLIENT_AUTH
To determine the details behind the client authentication used for a particular user session, query the following tables in the V_MONITOR schema:

- `SESSIONS`
- `USER_SESSIONS`

## Enabling and Disabling Authentication Methods

When you create an authentication method, Vertica stores it in the catalog and enables it automatically. To enable or disable an authentication method, use the `ALTER AUTHENTICATION` statement. To use this approach, you must be connected to your database.

If an authentication method has not been enabled, Vertica cannot use it to authenticate users and clients trying to connect to the database.

To enable an authentication method:

```
ALTER AUTHENTICATION v_kerberos ENABLE;
```

To disable this authentication method:

```
ALTER AUTHENTICATION v_kerberos DISABLE;
```

## See Also

- Creating Authentication Records
- Deleting Authentication Records
- Granting and Revoking Authentication Methods
- Modifying Authentication Records
Granting and Revoking Authentication Methods

Before Vertica can validate a user or client through an authentication method, you must first associate that authentication method with the user or role that requires it, with GRANT (Authentication). When that user or role no longer needs to connect to Vertica using that method, you can disassociate that authentication from that user with REVOKE AUTHENTICATION.

Grant Authentication Methods

You can grant an authentication method to a specific user or role. You can also specify the default authentication method by granting an authentication method to PUBLIC, as in the following examples.

- Associate v_ldap authentication with user jsmith:
  
  ```
  => GRANT AUTHENTICATION v_ldap TO jsmith;
  ```

- Associate v_gss authentication to the role DBprogrammer:
  
  ```
  => CREATE ROLE DBprogrammer;
  => GRANT AUTHENTICATION v_gss TO DBprogrammer;
  ```

- Associate client authentication method v_localpwd with role PUBLIC, which is assigned by default to all users:
  
  ```
  => GRANT AUTHENTICATION v_localpwd TO PUBLIC;
  ```

Revoke Authentication Methods

If you no longer want to authenticate a user or client with a given authentication method, use the REVOKE (Authentication) statement as in the following examples.

- Revoke v_ldap authentication from user jsmith:
  
  ```
  => REVOKE AUTHENTICATION v_ldap FROM jsmith;
  ```
• Revoke `v_gss` authentication from the role `DBprogrammer`:

```sql
=> REVOKE AUTHENTICATION v_gss FROM DBprogrammer;
```

• Revoke `localpwd` as the default client authentication method:

```sql
=> REVOKE AUTHENTICATION localpwd FROM PUBLIC;
```

## Hash Authentication

Vertica provides a hash authentication method that allows you to use the MD5 algorithm or the more secure algorithm, SHA-512, to store user passwords. SHA-512 is one of the industry-standard SHA-2 family of hash algorithms that address weaknesses in SHA-1 and MD5. For information on creating passwords to be hashed during authentication see [Passwords](#).

**Note:**
Vertica strongly recommends that you use SHA-512 for hash authentication because it is more secure than MD5.

Before you perform hash authentication, review the following topics:

- **Hash Authentication Parameters**—Describes the two hash authentication parameters that specify which hashing algorithm to use.
- **Upgrade Considerations for Hash Authentication**—Before you implement the SHA-512 algorithm for one or more users, you must be aware of several issues. For details, review this topic before proceeding.
- **How to Configure Hash Authentication**—After you decide to implement hash authentication in your database, follow the steps described in this topic.

## Hash Authentication Parameters

Two parameters control which algorithm hash authentication uses for hashing and storing user passwords:
• A user-level parameter, Security_Algorithm:

```sql
=> ALTER USER username SECURITY_ALGORITHM 'MD5' IDENTIFIED BY 'newpassword';
=> ALTER USER username SECURITY_ALGORITHM 'SHA512' IDENTIFIED BY 'newpassword';
```

• A system-level configuration parameter, SecurityAlgorithm:

```sql
=> ALTER DATABASE DEFAULT SET PARAMETER SecurityAlgorithm = 'MD5';
=> ALTER DATABASE DEFAULT SET PARAMETER SecurityAlgorithm = 'SHA512';
```

Both parameters can have the following values:

- NONE
- MD5
- SHA512

**Note:**
If your current password is in the MD5 format you cannot rename a user with `ALTER USER`.

The user-level parameter usually has precedence over the system-level parameter. However, if the user-level parameter is NONE, Vertica hashes passwords with the algorithm assigned to the system-level parameter value. If both parameters are NONE, Vertica uses the MD5 algorithm.

These values, which are stored in system table `PASSWORD_AUDITOR`, affect the security algorithm that is actually used for hash authentication.

<table>
<thead>
<tr>
<th>Parameter value</th>
<th>Authentication algorithm</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>User level</strong></td>
<td><strong>System level</strong></td>
</tr>
<tr>
<td>NONE</td>
<td>NONE</td>
</tr>
<tr>
<td>NONE</td>
<td>MD5</td>
</tr>
<tr>
<td>NONE</td>
<td>SHA512</td>
</tr>
<tr>
<td>MD5</td>
<td>NONE</td>
</tr>
<tr>
<td>MD5</td>
<td>MD5</td>
</tr>
</tbody>
</table>
## How to Configure Hash Authentication

Follow these steps to configure hash authentication:

1. Create an authentication method that is based on hash encryption. When you create an authentication method, it is automatically enabled for use.

   The following example shows how to create an authentication method `v_hash` for users logging in from the IP address 10.0.0.0/0.

   ```
   => CREATE AUTHENTICATION v_hash METHOD 'hash' HOST '10.0.0.0/0';
   ```

   If users are trying to connect from an IPv6 address, the statement might look like this example:

   ```
   => CREATE AUTHENTICATION v_hash METHOD 'hash' HOST '2001:db8:ab::123/128';
   ```

2. Decide which password-hashing algorithm you want to use: MD5 or the more secure SHA-512.

3. Specify the security algorithm as follows:
   - At the system level, set the `SecurityAlgorithm` configuration parameter. This setting applies to all users, unless their user-level security is set to another value:
ALTER DATABASE DEFAULT SET SecurityAlgorithm = 'MD5';
ALTER DATABASE DEFAULT SET SecurityAlgorithm = 'SHA512';

If you want users to inherit the system-level security, set their passwords to expire immediately. Users must change their passwords before they log in again. Alternatively, you can ask users to change their passwords. Vertica hashes all new passwords using the system-level security algorithm.

- At the user level, use ALTER USER to set the Security_Algorithm user parameter. Changing this parameter at the user level overrides the system-level value:

  => ALTER USER username SECURITY_ALGORITHM 'MD5' IDENTIFIED BY 'newpassword';
  => ALTER USER username SECURITY_ALGORITHM 'SHA512' IDENTIFIED BY 'newpassword';

4. Associate the v_hash authentication method with the desired users or user roles, using a GRANT statement:

  => GRANT AUTHENTICATION v_hash to user1, user2, ...;

For more information about how these parameters work, see Hash Authentication Parameters.

Upgrade Considerations for Hash Authentication

For Vertica releases before 7.1, MD5 is the only algorithm used for hashing passwords. In Vertica 7.1, you can use either the MD5 algorithm or the more secure SHA-512 algorithm. Before you upgrade, you must consider the following behaviors to avoid problems.

Upgrade the Client and Server

To implement the more secure SHA-512 algorithm for hashing passwords, you must upgrade BOTH the client and the server to Vertica 7.1 or higher. If you upgrade the server but not the client and specify that one or more users store their passwords using SHA-512, the client does not understand hashing with SHA-512. When it sends a message to the server, the server returns an error.
Change Existing Users to SHA-512 Hash Algorithm

When you upgrade from a pre-7.1 database, the user-level parameter Security_Algorithm, is set to 'NONE'. This allows all existing users to continue connecting to the Vertica server and their passwords are hashed using MD5.

If you want one or more users to use the SHA-512 algorithm, set the system-level parameter Security Algorithm to 'SHA512' and change the user passwords.

Use one of three methods to change the user password:

- Manually set the user’s user-level security algorithm to 'SHA512'. Then, change the user’s password, as in the following statement:

  ```sql
  => ALTER USER username SECURITY_ALGORITHM 'SHA512' IDENTIFIED BY 'newpassword';
  ```

- Set the user's password to expire immediately as in the following statement. After the password expires, the user responds by changing it.

  ```sql
  => ALTER USER username PASSWORD EXPIRE;
  ```

- Ask the user to change the password.

All new passwords inherit the system-level security algorithm, which is SHA-512.

Passwords

Assign a password to a user to allow that user to connect to the database using password authentication. When the user supplies the correct password a connection to the database occurs.

Vertica stores passwords in an encrypted format to prevent potential theft. However, the transmission of the password to Vertica is in plain text. Thus, it is possible for a "man-in-the-middle" attack to intercept the password.

Implementing Hash Authentication ensures secure login using passwords.
About Password Creation and Modification

You must be a superuser to create passwords for user accounts using the CREATE USER statement. A superuser can set any user account's password.

- To add a password, use the ALTER USER statement.
- To change a password, use ALTER USER or the vsq1 meta-command \password.

Users can also change their own passwords.

To make password authentication more effective, Vertica recommends that you enforce password policies that control how often users are forced to change passwords and the required content of a password. You set these policies using Profiles.

Default Password Authentication

When you have not specified any authentication methods, Vertica defaults to using password authentication for user accounts that have passwords.

If you create authentication methods, even for remote hosts, password authentication is disabled. In such cases, you must explicitly enable password authentication. The following commands create the local_pwd authentication method and make it the default for all users. When you create an authentication method, Vertica enables it automatically:

```sql
=> CREATE AUTHENTICATION local_pwd METHOD hash' LOCAL;
=> GRANT AUTHENTICATION local_pwd To Public;
```

Profiles

You can set password policies for users by assigning them profiles. You can create multiple profiles to manage the password policies for several categories of users. For example, you might create one profile for interactive users, requiring them to frequently change their passwords. You might create another profile for user accounts that are not required to change passwords.
Defining Profiles

You create profiles with `CREATE PROFILE` statement, and change existing profiles with `ALTER PROFILE`. Both statements let you set one or more profile parameters.

Each profile can specify one or more of the following policies:

- How often users must change their passwords.
- How many times users must change their passwords before they can reuse an old password.
- How many times a user can fail to log in before the account is locked.
- The required length and content of the password:
  - Maximum and minimum number of characters
  - Minimum number of capital letters, lowercase letters, digits, and symbols required in a password.

Assigning Profiles

After you define a profile, you can assign it to new and existing users with `CREATE USER` and `ALTER USER`, respectively.

Changes to profile policies for password content—for example, `PASSWORD_MAX_LENGTH` and `PASSWORD_MIN_SYMBOLS`—affect users only when they change their passwords. Vertica does not test existing passwords to verify that they comply with new password requirements. To enforce immediate compliance with new profile requirements, use `ALTER USER...PASSWORD_EXPIRE` to force immediate expiration of the user's current password. On the user's next login, Vertica prompts this user to supply a new password, which must comply with the new policy.

Default Profile

Each database contains a DEFAULT profile. Vertica assigns the default profile to users who are not explicitly assigned a profile. The default profile also sets parameters of non-default profiles in two cases:

- Profile parameters that are not explicitly set by `CREATE PROFILE`
- Parameters that `ALTER PROFILE` sets to DEFAULT
All parameters in the default profile are initially set to unlimited. You can use ALTER PROFILE to change these settings. For example, the following statement modifies the default profile parameter PASSWORD_MIN_SYMBOLS. The change requires passwords to contain at least one symbol, such as $, #, @. This change affects all profiles where PASSWORD_MIN_SYMBOLS is set to default:

```
ALTER PROFILE DEFAULT LIMIT PASSWORD_MIN_SYMBOLS 1;
```

Profile Settings and Client Authentication

The following profile settings affect client authentication methods, such as LDAP or GSS:

- FAILED_LOGIN_ATTEMPTS
- PASSWORD_LOCK_TIME

All other profile settings are used only by Vertica to manage its passwords.

See Also

- PROFILES
- Creating a Database Name and Password

Password Guidelines

For passwords to be effective, they must be hard to guess. You need to protect passwords from:

- Dictionary-style, brute-force attacks
- Users who have knowledge of the password holder (family names, birth dates, etc.)

Use Profiles to enforce good password practices (password length and required content). Make sure database users know the password guidelines, and encourage them not to use personal information in their passwords.

For guidelines on creating strong passwords go to Microsoft Tips for Creating a Strong Password.
See Also

- Creating a Database Name and Password

**Password Expiration**

User profiles control how often users must change their passwords. Initially, the DEFAULT profile is set so that passwords never expire.

**Important:**
Password expiration has no effect on any of the user's current sessions.

**Set Password Expiration and Grace Period**

You can change the default value to set a password expiration. Alternatively, you can create additional profiles that set time limits for passwords and assign users to them.

When a password expires, the user must change the password on the next login. However, you can set a PASSWORD_GRACE_TIME in any individual user's profile, allowing that user to log in after the expiration. After the password expires, Vertica issues a warning about the password expiration but continues to recognize the password.

After the grace period ends, users must change their passwords to log in, unless they have changed them already in response to the warning.

**Expire a Password**

You can expire a user's password immediately using the ALTER USER statement's PASSWORD EXPIRE parameter. By expiring a password, you can:

- Force users to comply with a change to password policy.
- Set a new password when a user forgets the old password.
**Account Locking**

In a profile, you can set a password policy for how many consecutive failed login attempts a user account is allowed before locking. This locking mechanism helps prevent dictionary-style brute-force attempts to guess users' passwords.
Set Account Locking

Set this value using the FAILED_LOGIN_ATTEMPTS parameter using the CREATE PROFILE or ALTER PROFILE statement.

Vertica locks any user account that has more consecutive failed login attempts than the value to which you set FAILED_LOGIN_ATTEMPTS. The user cannot log in to a locked account, even by supplying the correct password.

Unlock a Locked Account

You can unlock accounts in one of two ways, depending on your privileges.

- **Manually**: If you are a superuser, you can manually unlock the account using the ALTER USER command.

  **Note:**
  
  A superuser account cannot be locked, because it is the only user that can unlock accounts. For this reason, choose a very secure password for a superuser account. See Password Guidelines for suggestions.

- **Password Lock Time Setting**: Specify the number of days until an account unlocks in the PASSWORD_LOCK_TIME parameter of the user's profile. Vertica automatically unlocks the account after the specified number of days has passed. If you set this parameter to UNLIMITED, the user’s account is never automatically unlocked, and a superuser must manually unlock it.

Ident Authentication

The Ident protocol, defined in RFC 1413, authenticates a database user with a system user name. To see if that system user can log in without specifying a password, you configure Vertica client authentication to query an Ident server. With this feature, the DBADMIN user can run automated scripts to execute tasks on the Vertica server.

**Caution:**

Ident responses can be easily spoofed by untrusted servers. Use Ident authentication only on local connections, where the Ident server is installed on the same computer as the Vertica database server.
Following the instructions in these topics to install, set up, and configure Ident authentication for your database:

- Installing and Setting Up an Ident Server
- Configuring Ident Authentication for Database Users

**Examples**

The following examples show several ways to configure Ident authentication.

Allow `system_user1` to connect to the database as Vertica `vuser1`:

```sql
=> CREATE AUTHENTICATION v_ident METHOD 'ident' LOCAL;
=> ALTER AUTHENTICATION v_ident SET system_users='system_user1';
=> GRANT AUTHENTICATION v_ident to vuser1;
=> ALTER AUTHENTICATION v_ident ENABLE;
```

Allow `system_user1`, `system_user2`, and `system_user3` to connect to the database as `vuser1`. Use colons (:) to separate the user names:

```sql
=> CREATE AUTHENTICATION v_ident METHOD 'ident' LOCAL;
=> ALTER AUTHENTICATION v_ident SET system_users='system_user1:system_user2:system_user3';
=> GRANT AUTHENTICATION v_ident TO vuser1;
=> ALTER AUTHENTICATION v_ident ENABLE;
```

Associate the authentication with Public using a GRANT AUTHENTICATION statement. The users, `system_user1`, `system_user2`, and `system_user3` can now connect to the database as any database user:

```sql
=> CREATE AUTHENTICATION v_ident METHOD 'ident' LOCAL;
=> ALTER AUTHENTICATION v_ident SET system_users='system_user1:system_user2:system_user3';
=> GRANT AUTHENTICATION v_ident to Public;
=> ALTER AUTHENTICATION v_ident ENABLE;
```

Set the `system_users` parameter to `*` to allow any system user to connect to the database as `vuser1`:

```sql
=> CREATE AUTHENTICATION v_ident METHOD 'ident' LOCAL;
=> ALTER AUTHENTICATION v_ident SET system_users='*';
=> GRANT AUTHENTICATION v_ident to vuser1;
=> ALTER AUTHENTICATION v_ident ENABLE;
```

Using a GRANT statement, associate the `v_ident` authentication with Public to allow `system_user1` to log into the database as any database user:

```sql
=> CREATE AUTHENTICATION v_ident METHOD 'ident' LOCAL;
=> ALTER AUTHENTICATION v_ident SET system_users='system_user1';
```
GRANT AUTHENTICATION v_ident to Public;
=> ALTER AUTHENTICATION v_ident ENABLE;

Installing and Setting Up an Ident Server

To use Ident authentication, you must install one or more packages, depending on your operating system, and enable the Ident server on your Vertica server. oidentd is an Ident daemon that is compatible with Vertica and compliant with RFC 1413.

Note: You can find the source code and installation instructions for oidentd at the oidentd website.

To install and configure Ident authentication for use with your Vertica database, follow the appropriate steps for your operating system:

Red Hat 6.x/CentOS 6.x

Install oidentd on Red Hat 6.x or CentOS 6.x by running this command:

$ yum install oidentd

Depending on your configuration, you might receive the following error message:

No package oidentd available.

In this case, you must install the Red Hat/CentOS Extras Repository. Download and install the Extras Repository from the following location:


Red Hat 7.x/CentOS 7.x

Install an Ident server on Red Hat 7.x or CentOS 7.x by installing the authd and xinetd packages:

$ yum install authd
$ yum install xinetd
**Ubuntu/Debian**

Install oidentd on Ubuntu or Debian by running this command:

```
$ sudo apt-get install oidentd
```

**SUSE Linux Enterprise Server**

Install the pidentd and xinetd RPMs from the following locations:


**Post-Installation Steps for Red Hat 6.x/CentOS 6.x and Ubuntu/Debian**

After you install oidentd on your Red Hat 6.x/CentOS 6.x or Ubuntu/Debian system, continue with the following steps:

1. Verify that the Ident server accepts IPv6 connections to prevent authentication failure. To do so, you must enable this capability. In the script `/etc/init.d/oidentd`, change the line from:

   ```
   exec="/usr/sbin/oidentd"
   ```

   to

   ```
   exec="/usr/sbin/oidentd -a ::"
   ```

   Then, at the Linux prompt, start oidentd with `-a ::`.

2. Restart the server with the following command:

   ```
   $ /etc/init.d/oidentd restart
   ```
Post-Installation Steps for Red Hat 7.x/CentOS 7.x and SUSE Linux Enterprise Server

After you install the required packages on your Red Hat 7.x/CentOS 7.x or SUSE Linux Enterprise Server system, continue with the following steps:

1. Enable the auth service in the configuration file located at the following location: /etc/xinet.d/auth.
   
   Enter no for the disable option, as this sample configuration file shows.

   ```
   service auth {
       disable = no
       socket_type = stream
       wait = no
       user = ident
       cps = 4096 10
       instances = UNLIMITED
       server = /usr/sbin/in.authd
       server_args = -t60 --xerror --os
   }
   ```

2. Restart the xinetd service with the following command:

   ```
   $ service xinetd restart
   ```

Configuring Ident Authentication for Database Users

To configure Ident authentication, take the following steps:

1. Create an authentication method that uses Ident.

   The Ident server must be installed on the same computer as your database, so specify the keyword LOCAL. Vertica requires that the Ident server and database always be on the same computer as the database.

   ```
   => CREATE AUTHENTICATION v_ident METHOD 'ident' LOCAL;
   ```
2. Set the Ident authentication parameters, specifying the system users who should be allowed to connect to your database.

```sql
> ALTER AUTHENTICATION v_ident SET system_users='user1:user2:user3';
```

3. Associate the authentication method with the Vertica user. Use a GRANT statement that allows the system user user1 to log in using Ident authentication:

```sql
> GRANT AUTHENTICATION v_ident TO user1;
```

**Kerberos Authentication**

Kerberos authentication uses the following components to perform user authentication.

**Client Package**

The Kerberos 5 client package communicates with the KDC server. This package is not included as part of the Vertica Analytics Platform installation. Kerberos software is built into Microsoft Windows. If you are using another operating system, you must obtain and install the client package.

If you do not already have the Kerberos 5 client package on your system, download it from the [MIT Kerberos Distribution page](https://kerberos.mit.edu/distribution/). Install the package on each Vertica server and client used in Kerberos authentication, except the KDC itself.

Refer to the [Kerberos documentation](https://kerberos.mit.edu/) for installation instructions.

**Service Principals**

A service principal consists of a host name, a service name, and a realm to which a set of credentials gets assigned (service/hostname@REALM). These credentials connect to the service, which is a host that you connect to over your network and authenticate using the KDC.

See [Specify KDC Information and Configure Realms](#) to create the realm name. The host name must match the value supplied by the operating system. Typically this is the fully qualified host name. If the host name part of your principal does not match the value supplied by the operating system, Kerberos authentication fails.
Some systems use a hosts file (/etc/hosts or /etc/hostnames) to define host names. A hosts file can define more than one name for a host. The operating system supplies the first entry, so use that in your principal. For example, if your hosts file contains:

```
192.168.1.101 v_vmart_node0001.example.com v_vmart_node0001
```

then use `v_vmart_node0001.example.com` as the hostname value.

**Note:** Depending on your configuration it may be safer to use the fully qualified domain name rather than the hostname.

Configure the following as Kerberos principals:

- Each client (users or applications that connects to Vertica)
- The Vertica server

See the following topics for more information:

- [Configure Vertica for Kerberos Authentication](#)
- [Configure Clients for Kerberos Authentication](#)

## Keytab Files

Principals are stored in encrypted keytab files. The keytab file contains the credentials for the Vertica principal. The keytab allows the Vertica server to authenticate itself to the KDC. You need the keytab so that Vertica Analytic Database does not have to prompt for a password.

Create one service principal for each node in your cluster. You can then either create individual keytab files (one for each node containing only that node's principal) or create one keytab file containing all the principals.

- **Create one keytab file with all principals** to simplify setup: all nodes have the same file, making initial setup easier. If you add nodes later you either update (and redistribute) the global keytab file or make separate keytabs for the new nodes. If a principal is compromised it is compromised on all nodes where it is present in a keytab file.
- **Create separate keytab files on each node** to simplify maintenance. Initial setup is more involved as you must create a different file on each node, but no principals are shared across nodes. If you add nodes later you create keytabs on the new nodes. Each node's keytab contains only one principal, the one to use for that node.
Ticket-Granting Ticket

The Ticket-Granting Ticket (TGT) retrieves service tickets that authenticates users to servers in the domain. Future login requests use the cached HTTP Service Ticket for authentication, unless it has expired as set in the ticket_lifetime parameter in krb5.conf.

Multi-realm Support

Vertica provides multi-realm support for Kerberos authentication using the SET param=value parameter in ALTER AUTHENTICATION with REALM as the parameter:

```sql
=> ALTER AUTHENTICATION krb_auth_users set REALM='USERS.COM';
=> ALTER AUTHENTICATION krb_auth_realmad set REALM='REALM_AD.COM';
```

This allows you to assign a different realm so that users from another realm can authenticate to Vertica.

Multi-realm support applies to GSS authentication types only. You can have one realm per authentication method. If you have multiple authentication methods, each can have its own realm:

```
=> SELECT * FROM client_auth;
auth_oid | auth_name | is_auth_enabled | auth_host_type | auth_host_address | auth_method | auth_parameters | auth_priority
-------- | --------- | --------------- | -------------- | ----------------- | ----------- | --------------- | --------------
45035996  | krb001    | True            | HOST           | 0.0.0.0/0         | GSS         |                 |                
realm=USERS.COM | 0
45035997  | user_auth | True            | LOCAL          |                  | TRUST       |                 |                
| 1000
45035737  | krb002    | True            | HOST           | 0.0.0.0/0         | GSS         |                 |                
realm=REALM_AD.COM | 1
```

Configure Vertica for Kerberos Authentication

Kerberos provides a strong cryptographic authentication against the devices which lets the client & servers to communicate in a more secured manner. It addresses network security problems.
Your system must have one or more Kerberos Key Distribution Centers (KDC) installed and configured. The KDCs must be accessible from every node in your Vertica Analytic Database cluster.

The KDC must support Kerberos 5 using GSS-API. For details, see the [MIT Kerberos Distribution Page](https://kerberos.mit.edu/).

**In This Section**

**Create the Vertica Principals and Keytabs on Linux KDC**

Vertica uses service principals for system-level operations. These principals identify the Vertica service and are used as follows:

- Kerberized Vertica clients request access to this service when they authenticate to the database.
- System processes like the Tuple Mover use this identity when they authenticate to external services such as Hadoop.

Create principals and keys as follows:

1. Start the Kerberos 5 database administration utility (`kadmin` or `kadmin.local`) to create Vertica principals on a Linux KDC.
   - Use `kadmin` if you are accessing the KDC on a remote server. If you have access to the Kerberos administrator password, you can use `kadmin` on any machine where the Kerberos 5 client package is installed. When you start `kadmin`, the utility prompts you for the Kerberos administrator's password. You might need root privileges on the client to run `kadmin`.
   - Use `kadmin.local` if:
     - The KDC is on the machine that you are logging into.
     - You have root privileges on that server.
   `kadmin.local` does not require the administrators login credentials.

   For more information about the `kadmin` and `kadmin.local` commands, see the [kadmin documentation](https://kerberos.mit.edu/).

2. Create one service principal for Vertica on each node. The host name must match the value supplied by the operating system. The following example creates the service principal `vertica` for the node named `v_vmart_node001.example.com`:
Repeat the `ktadd` command once per principal. You can create separate keytabs for each principal user or add them all to a single keytab file (such as `krb5.keytab`). If you are using a single file, see the documentation for the `-glob` option in the MIT Kerberos documentation.

You must have a user principal for each Vertica Analytic Database user that uses Kerberos Authentication. For example:

```bash
$ sudo /usr/kerberos/sbin/kadmin.local
kadmin.local add_principal vertica/v_vmart_node0001.example.com
```

3. Copy each keytab file to the `/etc` folder on the corresponding cluster node. Use the same path and file name on all nodes.

4. On each node, make the keytab file readable by the file owner who is running the database process (typically, the Linux dbadmin user). For example, you can change ownership of the files to dbadmin as follows:

```bash
$ sudo chown dbadmin *.keytab
```

**Important:**

In a production environment, you must control who can access the keytab file to prevent unauthorized users from delegating your server. For more information about delegation (also known as impersonation), see Technet.Microsoft.com.

After you create a keytab file, you can use the `klist` command to view keys stored in the file:

```bash
$ sudo /usr/kerberos/bin/klist -ke -t
Keytab name: FILE:/etc/krb5.keytab
KVNO  Timestamp       Principal
------- ---------------------------------------------------------------
        08/15/2017 7:35:41 vertica/v_vmart_node0001.example.com@EXAMPLE.COM (aes256-cts-hmac-sha1-96)
        08/15/2017 7:35:41 vertica/v_vmart_node0001.example.com@EXAMPLE.COM (aes128-cts-hmac-sha1-96)
```

5. On Vertica run the following to ensure the Kerberos parameters are set correctly:

```sql
=> select parameter_name, current_value from configuration_parameters where parameter_name like 'Ker%';
```

<table>
<thead>
<tr>
<th>parameter_name</th>
<th>current_value</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Vertica Analytic Database (9.3.x)  Page 4358 of 6246
6. Ensure that all clients use the gss authentication method.

From Vertica:

```
=> CREATE USER bob;
CREATE USER

=> CREATE AUTHENTICATION v_kerberos method 'gss' host '0.0.0.0/0';
CREATE AUTHENTICATION

=> ALTER AUTHENTICATION v_kerberos enable;
ALTER AUTHENTICATION

=> GRANT AUTHENTICATION v_kerberos to bob;
GRANT AUTHENTICATION
```

From the operating system command line:

```
$ kinit bob

$ vsql -U bob -k vertica -K v_vmart_node0001.example.com -h v_vmart_node0001 -c "select client_authentication_name, authentication_method from sessions;"

<table>
<thead>
<tr>
<th>client_authentication_name</th>
<th>authentication_method</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_kerberos</td>
<td>GSS-Kerberos</td>
</tr>
</tbody>
</table>
```

7. On Vertica, run `KERBEROS_CONFIG_CHECK` to verify the Kerberos configuration.

`KERBEROS_CONFIG_CHECK` verifies the following:

- The existence of the kinit and kb5.conf files.
- Whether the keytab file exists and is set
- The Kerberos configuration parameters set in the database:
  - KerberosServiceName
  - KerberosHostname
  - KerberosRealm
  - Vertica Principal
- That Kerberos can read the Vertica keys
- That Kerberos can get the tickets for the Vertica principal
- That Vertica can initialize the keys with kinit
Specify KDC Information and Configure Realms

Each client and Vertica Analytic Database server in the Kerberos realm must have a valid, identically configured Kerberos configuration (krb5.conf) file. Without this file, the client does not know how to reach the KDC.

If you use Microsoft Active Directory, you do not need to perform this step. Refer to the Kerberos documentation for your platform for more information about the Kerberos configuration file on Active Directory.

At a minimum, you must configure the following sections in the krb5.conf file.

- [libdefaults]—Settings used by the Kerberos 5 library
- [realms]—Realm-specific contact information and settings
- [domain_realm]—Maps server hostnames to Kerberos realms

See the Kerberos documentation for information about other sections in this configuration file.

You must update the /etc/krb5.conf file to reflect your site's Kerberos configuration. The simplest way to enforce consistency among all clients and servers in the Kerberos realm is to copy the /etc/krb5.conf file from the KDC. Then, place this file in the /etc directory on each Vertica cluster node.

Inform Vertica About the Kerberos Principal

Follow these steps to inform Vertica about the principal name and keytab location.

For information about the parameters that you are setting in this procedure, see Kerberos Configuration Parameters.

1. Log in to the database as an administrator (typically dbadmin).
2. Set the KerberosKeyTabFile configuration parameter to point to the location of the keytab file:

```
=> ALTER DATABASE DEFAULT SET PARAMETER KerberosKeytabFile = '/etc/krb5.keytab';
```
The keytab file must be in the same location (/etc/krb5.keytab in this example) on all nodes.

3. Set the service name for the Vertica principal; for example, vertica:

```sql
=> ALTER DATABASE DEFAULT SET PARAMETER KerberosServiceName = 'vertica';
```

4. Provide the realm portion of the principal, for example, EXAMPLE.COM:

```sql
=> ALTER DATABASE DEFAULT SET PARAMETER KerberosRealm = 'EXAMPLE.COM'
```

**Configure the Authentication Method for All Clients**

To make sure that all clients use the gss authentication method, run the following statements:

```sql
=> CREATE AUTHENTICATION <method_name> METHOD 'gss' HOST '0.0.0.0/0';
=> GRANT AUTHENTICATION <method_name> TO Public;
```

For more information, see [Implementing Client Authentication](#).

**Creating the Principals and Keytab on Active Directory**

Active Directory stores information about members of the Windows domain, including users and hosts.

Vertica uses the Kerberos protocol to access this information in order to authenticate Windows users to the Vertica database. The Kerberos protocol uses principals to identify users and keytab files to store their cryptographic information. You need to install the keytab files into Vertica to enable the Vertica database to cryptographically authenticate windows users.

This procedure describes:

- Creating a Vertica service principal.
- Exporting the keytab files for these principals
- Installing the keytab files in the Vertica database. This allows Vertica to authenticate Windows users and grant them access to the Vertica database.

1. Create a Windows account (principal) for the Vertica service and one Vertica host for each node/host in the cluster. This procedure creates Windows accounts for host
verticanode01 and service vertica running on this node.

When you create these accounts, select the following:

- User cannot change password
- Password never expires

**Note:**
You can deselect **Password never expires**. However, if you change these user passwords, you must recreate the keytab files and reinstall them into Vertica. This includes repeating the entire procedure.

2. If you are using external tables on HDFS that are secured by Kerberos authentication, you **must** enable Delegation. To do so, access the Active Directory Users and Computers dialog, right-click the Windows account (principal) for the Vertica service, and select Delegation. Trust this user for delegation to any service.

3. Run the following command to create the keytab for the host verticanode01.dc.com node/host:

```
$ ktpass -out ./host.verticanode01.dc.com.keytab -princ host/verticanode01.dc.com@DC.COM -mapuser verticanode01 -mapop set -pass secret -ptype KRB5_NT_SRV_HST
```

4. Run the following command to create the keytab for the vertica service:

```
$ ktpass -out ./vertica.verticanode01.dc.com.keytab -princ vertica/verticanode01.dc.com@DC.COM -mapuser vertica -mapop set -pass secret -ptype KRB5_NT_PRINCIPAL
```

For more information about keytab files, see [Technet.Microsoft.com](https://technet.microsoft.com).

5. Run the following commands to verify that the service principal name is mapped correctly. You must run these commands for each node in your cluster:

```
$ setspn -L vertica
Registered ServicePrincipalNamefor CN=vertica,CN=Users,DC=dc,DC=com
vertica/verticanode01.dc.com

$ setspn -L verticanode01
Registered ServicePrincipalNamefor CN=verticanode01,CN=Users,DC=dc,DC=com
host/verticanode01.dc.com
```


7. Combine the keytab files into a single keytab:
This creates a single keytab file that contains the server principal for authentication.

8. Copy the new keytab file to the catalog directory. For example:

```
$ cp verticanode01.dc.com.keytab /home/dbadmin/VMart/v_vmart_nodennnnn_catalog
```

9. Test the keytab file’s ability to retrieve a ticket to ensure it works from the Vertica node:

```
$ kinit vertica/verticanode01.dc.com -k -t verticanode01.dc.com.keytab
$ klist
Ticket cache: KFILE:/tmp/krb_cache_1003
Default principal: vertica/verticanode01.dc.com@DC.COM
Valid starting Expires Service principal
04/08/2017 13:35:25 04/08/2017 23:35:25 krbtgt/DC.COM@DC.COM
renew until 04/15/2017 14:35:25
```

When the ticket expires or not automatically retrieved you need to manually run the kinit command. See Get the Kerberos Ticket and Authenticate Vertica.

10. Set the right permissions and ownership on the keytab files:

```
$ chmod 600 verticanode01.dc.com.keytab
$ chown dbadmin:verticadba verticanode01.dc.com.keytab
```

11. Set the following Kerberos Configuration Parameters using ALTER DATABASE to inform Vertica about the Kerberos principal:

```
KerberosKeytabFile=<CATALOGDIR>/verticanode01.dc.com.keytab
KerberosRealm=DC.COM
KerberosServiceName=vertica
KerberosTicketDuration = 0
KerberosHostname=verticanode01.dc.com
```

12. Restart the Vertica server.

13. Test your Kerberos setup as follows to ensure that all clients use the gss authentication method.

```
From Vertica:
```
CREATE USER windowsuser1;
CREATE AUTHENTICATION v_kerberos method 'gss' host '0.0.0.0/0';
ALTER AUTHENTICATION v_kerberos enable;
GRANT AUTHENTICATION v_kerberos to windowsuser1;

From the operating system command line:

$ kinit windowsuser1
$ vsql -U windowsuser1 -k vertica -K verticanode01.dc.com -h verticanode01.dc.com -c "select client_authentication_name, authentication_method from sessions;"

v_kerberos | GSS-Kerberos
(1 row)

14. Run KERBEROS_CONFIG_CHECK to verify the Kerberos configuration. KERBEROS_CONFIG_CHECK verifies the following:

- The existence of the kinit and kb5.conf files.
- Whether the keytab file exists and is set
- The Kerberos configuration parameters set in the database:
  - KerberosServiceName
  - KerberosHostname
  - KerberosRealm
  - Vertica Principal
- That Kerberos can read the Vertica keys
- That Kerberos can get the tickets for the Vertica principal
- That Vertica can initialize the keys with kinit

Get the Kerberos Ticket and Authenticate Vertica

If your organization uses Kerberos as part of the login process, Kerberos tickets are automatically retrieved upon login. Otherwise, you need to run kinit to retrieve the Kerberos ticket.

The following example shows how to retrieve the ticket and authenticate Vertica Analytic Database with the KDC using the kinit command. EXAMPLE.COM is the realm name. You
must use the realm name with your username to retrieve a Kerberos ticket. See Specify KDC Information and Configure Realms.

```bash
$ kinit
Password for principal_user@EXAMPLE.COM: kpasswd
```

You are prompted for the password of the principal user name created when you created the principals and keytabs (see Create the Vertica Principals and Keytabs on Linux KDC).

The Kerberos ticket gets cached for a pre-determined length of time. See Ticket Management in the Kerberos documentation for more information on setting expiration parameters.

Upon expiration, you need to run the `kinit` command again to retrieve another Kerberos ticket.

---

**Configure Clients for Kerberos Authentication**

Each supported platform has a different security framework. Thus, the steps required to configure and authenticate against Kerberos differ among clients.

On the server side, you construct the Vertica Kerberos service name principal using this format:

```
Kerberos_Service_Name/Kerberos_Host_Name@Kerberos_Realms
```

For each client, the GSS libraries require the following format for the Vertica service principal:

```
Kerberos_Service_Name@Kerberos_Host_Name
```

You can omit the realm portion of the principal because GSS libraries use the realm name of the configured default (`Kerberos_Realms`) realm.

For information about client connection strings, see the following topics in Connecting to Vertica:

- ODBC DSN Parameters
- JDBC Connection Properties
- ADO.NET Connection Properties
- (vsql) Command-Line Options
Note:
A few scenarios exist in which the Vertica server principal name might not match the host name in the connection string. See Troubleshooting Kerberos Authentication for more information.

In This Section

- Configure ODBC and vsql Clients on Non-Windows Platforms
- Configure ODBC and vsql Clients on Windows and ADO.NET
- Configure JDBC Clients on all Platforms

Configure ODBC and vsql Clients on Non-Windows Platforms

To configure an ODBC or vsql client on Linux or MAC OSX, you must first install the Kerberos 5 client package. See Configuring Kerberos Authentication.

After you install the Kerberos 5 client package, you must provide clients with a valid Kerberos configuration file (krb5.conf). To communicate with the KDC, each client participating in Kerberos authentication must have a valid, identically configured krb5.conf file. The default location for the Kerberos configuration file is /etc/krb5.conf.

Tip:
To enforce consistency among clients, Vertica Analytic Database, and the KDC, copy the /etc/krb5.conf file from the KDC to the client's/etc directory.

The Kerberos configuration (krb5.conf) file contains Kerberos-specific information, including:

- How to reach the KDC
- Default realm name
- Domain
- Path to log files
- DNS lookup
- Encryption types to use
- Ticket lifetime

The default location for the Kerberos configuration file is /etc/krb5.conf.

When configured properly, the client can authenticate with Kerberos and retrieve a ticket through the kinit utility (see Acquire an ODBC Authentication Request and Connection below). Likewise, the server can then use ktutil to store its credentials in a keytab file.
Authenticating ODBC and vsq1 Clients Requests and Connections on Non-Windows Platforms

ODBC and vsq1 use the client's ticket established by kinit to perform Kerberos authentication. These clients rely on the security library's default mechanisms to find the ticket file and the Kerberos configuration file.

To authenticate against Kerberos, call the kinit utility to obtain a ticket from the Kerberos KDC server. The following two examples show how to send the ticket request using ODBC and vsq1 clients.

Acquire an ODBC Authentication Request and Connection

a. On an ODBC client, acquire a ticket for the kuser user by calling the kinit utility.

```
$ kinit kuser@EXAMPLE.COM
Password for kuser@EXAMPLE.COM:
```

b. Connect to Vertica, and provide the principals in the connection string:

```c
char outStr[100];
SQLLEN len;
SQLDriverConnect(handle, NULL, "Database=VMart;User=kuser;
Server=myserver.example.com;Port=5433;KerberosHostname=vcluster.example.com",
SQL_NTS, outStr, &len);
```

Acquire a vsq1 Authentication Request Connection

If the vsq1 client is on the same machine you are connecting to, vsq1 connects through a UNIX domain socket. This connection bypasses Kerberos authentication. When you authenticate with Kerberos, especially if the client authentication method is configured as 'local', you must include the -h hostname option. See Command Line Options in Connecting to Vertica.
a. On the vsql client, call the kinit utility:

```bash
$ kinit kuser@EXAMPLE.COM
Password for kuser@EXAMPLE.COM:
```

b. Connect to Vertica, and provide the host and user principals in the connection string:

```bash
$. /vsql -K vcluster.example.com -h myserver.example.com -U kuser
Welcome to vsql, the Vertica Analytic Database interactive terminal.
Type: \h or \? for help with vsql commands
\g or terminate with semicolon to execute query
\q to quit
```

In the future, when you log in to vsql as kuser, vsql uses your cached ticket without prompting you for a password.

**Verify the Authentication Method**

You can verify the authentication method by querying the SESSIONS system table:

```sql
=> SELECT authentication_method FROM sessions;
    authentication_method
--------------------------
      GSS-Kerberos
(1 row)
```

**See Also**

- Data Source Name (DSN) Connection Properties in Connecting to Vertica
- (vsql) Command-Line Options in Connecting to Vertica

**Configure ADO.NET, ODBC, and vsql Clients on Windows**

The Vertica client drivers support the Windows SSPI library for Kerberos authentication. Windows Kerberos configuration is stored in the registry.

You can choose between two different setup scenarios for Kerberos authentication on ODBC and vsql clients on Windows and ADO.NET:
Windows KDC on Active Directory with Windows Built-in Kerberos Client and Vertica

Kerberos authentication on Windows is commonly used with Active Directory, Microsoft's enterprise directory service/Kerberos implementation. Typically your organization's network or IT administrator performs the setup.

Windows clients have Kerberos authentication built into the authentication process. You do not need any additional software.

Your login credentials authenticate you to the Kerberos server (KDC) when you:

- Log in to Windows from a client machine
- Use a Windows instance that has been configured to use Kerberos through Active Directory

To use Kerberos authentication on Windows clients, log in as REALM\user.

**Important:**
When you use the ADO.NET driver to connect to Vertica, you can optionally specify `IntegratedSecurity=true` in the connection string. This informs the driver to authenticate the calling user against the user's Windows credentials. As a result, you do not need to include a user name or password in the connection string. Any `user=<username>` entry to the connection string is ignored.

Linux KDC with Windows Built-in Kerberos Client and Vertica

A simple, but less common scenario is to configure Windows to authenticate against a non-Windows KDC. In this implementation, you use the `ksetup` utility to point the Windows operating system native Kerberos capabilities at a non-Active Directory KDC. By logging in to Windows, you obtain a ticket-granting ticket, similar to the Active Directory implementation. However, in this case, Windows is internally communicating with a Linux KDC. See the Microsoft Windows Server [Ksetup page](#) for more information.
When a database/windows user logs into their Windows machine (or after performing a kinit on Windows) the Kerberos ticket MUST have ok_as_delegate and forwardable flag set to be able to access webhdfs based external tables as follows:

```bash
$ CMD \> klist
#2>   Client: release @ VERTQA.LOCAL
   Server: vertica/vqatest108.verticacorp.com @ VERTQA.LOCAL
   KerbTicket Encryption Type: RSADSI RC4-HMAC(NT)
   Ticket Flags 0x40a50000 forwardable renewable pre_authent ok_as_delegate name_canonicalize
   End Time: 9/27/2017 20:34:45 (local)
   Renew Time: 10/3/2017 15:04:45 (local)
   Session Key Type: RSADSI RC4-HMAC(NT)
   Cache Flags: 0
   Kdc Called: ADKDC01
```

**Note:**
The Ticket Flags setting above must contain ok_as_delegate and forwardable entries. For information on these parameters see [Kerberos documentation](https://kerberos.org/).  

### Configure Windows Clients for Kerberos Authentication

Depending on which implementation you want to configure, refer to one of the following pages on the Microsoft Server website:

- To set up Windows clients with the ksetup utility, refer to the [Ksetup page](https://docs.microsoft.com/en-us/windows-server/identity/ad-ds/active-directory-krb5/kerberos-ksetup).

### Authenticate and Connect Clients

The KDC can authenticate both an ADO.NET and a vsql client.

**Note:**
Use the fully-qualified domain name as the server in your connection string; for example, use host.example.com instead of just host. That way, if the server moves location, you do not have to change your connection string.
Verify an ADO.NET Authentication Request and Connection

This example shows how to use the IntegratedSecurity=true, setting to specify that the ADO.NET driver authenticate the calling user's Windows credentials:

```csharp
VerticaConnection conn = new VerticaConnection("Database=VMart;Server=host.example.com; Port=5433;IntegratedSecurity=true; KerberosServiceName=vertica;KerberosHostname=vcluster.example.com");
conn.open();
```

Verify a vsq1 Authentication Request and Connection

1. Log in to your Windows client, for example, as EXAMPLE\kuser.
2. Run the vsq1 client and supply the connection string to Vertica:

```
C:\Users\kuser\Desktop>vsq1.exe -h host.example.com -K vcluster -U kuser
Welcome to vsq1, the Vertica Analytic Database interactive terminal.
Type: \h or \? for help with vsq1 commands
\g or terminate with semicolon to execute query
\q to quit
```

See Also

- Kerberos Client/Server Requirements
- vsq1 Command Line Options in Connecting to Vertica
- ADO.NET Connection Properties in Connecting to Vertica

Configure JDBC Clients on All Platforms

Kerberos authentication on JDBC clients uses Java Authentication and Authorization Service (JAAS) to acquire the initial Kerberos credentials. JAAS is an API framework that hides platform-specific authentication details and provides a consistent interface for other applications.
You specify the client login process through the JAAS Login Configuration File. This file contains options that specify the authentication method and other settings to use for Kerberos. A class called the LoginModule defines valid options in the configuration file.

The JDBC client principal is crafted as `jdbc-username@server-from-connection-string`.

**Implement the LoginModule**

Vertica recommends that you use the JAAS public class `com.sun.security.auth.module.Krb5LoginModul` provided in the Java Runtime Environment (JRE).

The `Krb5LoginModule` authenticates users using Kerberos protocols and is implemented differently on non-Windows and Windows platforms:

- **On non-Windows platforms**: The `Krb5LoginModule` defers to a native Kerberos client implementation. Thus, you can use the same `/etc/krb5.conf` setup as you use to configure ODBC and vsq1 clients on Linux and MAC OSX platforms.

- **On Windows platforms**: The `Krb5LoginModule` uses a custom Kerberos client implementation bundled with the Java Runtime Environment (JRE). Windows settings are stored in a `%WINDIR%\krb5.ini` file, which has similar syntax and conventions to the non-Windows `krb5.conf` file. You can copy a `krb5.conf` from a non-Windows client to `%WINDIR%\krb5.ini`.

You can find documentation for the LoginModules in the `com.sun.security.auth` package, and on the [Krb5LoginModule] web page.

**Create the JAAS Login Configuration**

The `JAASConfigName` connection property identifies a specific configuration within a JAAS configuration that contains the `Krb5LoginModule` and its settings. The `JAASConfigName` setting lets multiple JDBC applications with different Kerberos settings coexist on a single host. The default configuration name is `verticajdbc`.

> **Important:**
> Carefully construct the JAAS login configuration file. If syntax is incorrect, authentication fails.
You can configure JAAS-related settings in the java.security master security properties file. This file resides in the lib/security directory of the JRE. For more information, see Appendix A in the Java™ Authentication and Authorization Service (JAAS) Reference Guide.

Create a JDBC Login Context

The following example shows how to create a login context for Kerberos authentication on a JDBC client. The client uses the default JAASConfigName of verticajdbc and specifies that:

- The ticket-granting ticket will be obtained from the ticket cache
- The user will not be prompted for a password if credentials cannot be obtained from the cache, keytab file, or through a shared state.

```java
verticajdbc {
   com.sun.security.auth.module.Krb5LoginModule
   required
   useTicketCache=true
   doNotPrompt=true;
};
```

JDBC Authentication Request and Connection

You can configure the Krb5LoginModule to use a cached ticket or keytab. The driver can also acquire a ticket or keytab automatically if the calling user provides a password.

In the preceding example, the login process uses a cached ticket and does not prompt for a password because both useTicketCache and doNotPrompt are set to true. If doNotPrompt=false and you provide a user name and password during the login process, the driver provides that information to the LoginModule. The driver then calls the kinit utility on your behalf.

1. On a JDBC client, call the kinit utility to acquire a ticket:

```bash
$ kinit kuser@EXAMPLE.COM
```

If you prefer to use a password instead of calling the kinit utility, see the next section.

2. Connect to Vertica:
Properties props = new Properties();
props.setProperty("user", "kuser");
props.setProperty("KerberosServiceName", "vertica");
props.setProperty("KerberosHostName", "vcluster.example.com");
props.setProperty("JAASConfigName", "verticajdbc");
Connection conn = DriverManager.getConnection
"jdbc:vertica://myserver.example.com:5433/VMart", props);

Have the Driver Acquire a Ticket

Sometimes, you may want to bypass calling the kinit utility yourself but still use encrypted, mutual authentication. In such cases, you can optionally pass the driver a clear text password to acquire the ticket from the KDC. The password is encrypted when sent across the network. For example, useTicketCache and doNotPrompt are both false in the following example. Thus, the calling user's credentials are not obtained through the ticket cache or keytab.

$ verticajdbc {
   com.sun.security.auth.module.Krb5LoginModule
   required
   useTicketCache=false
   doNotPrompt=false;
};

The preceding example demonstrates the flexibility of JAAS. The driver no longer looks for a cached ticket, and you do not have to call kinit. Instead, the driver takes the password and user name and calls kinit on your behalf.

See Also

- Kerberos Client/Server Requirements
- JDBC Connection Properties in Connecting to Vertica
- Java™ Authentication and Authorization Service (JAAS) Reference Guide (external website)

Troubleshooting Kerberos Authentication

These tips can help you avoid issues related to Kerberos authentication with Vertica Analytic Database and to troubleshoot any problems that occur.
**JDBC Client Authentication Fails**

If Kerberos authentication fails on a JDBC client, check the JAAS login configuration file for syntax issues. If syntax is incorrect, authentication fails.

**Working Domain Name Service (DNS) Not Configured**

Verify that the DNS entries and the system host file (/etc/hosts or /etc/hostnames) on the network are all properly configured for your environment. If you are using a fully qualified domain name, ensure that is properly configured as well. Refer to the Kerberos documentation for your platform for details.

**System Clocks Out of Sync**

**All Systems Except Red Hat 7/CentOS 7**

System clocks in your network must remain in sync for Kerberos authentication to work properly. To do so:

1. Install NTP on the Kerberos server (KDC).
2. Install NTP on each server in your network.
3. Synchronize system clocks on all machines that participate in the Kerberos realm within a few minutes of the KDC and each other.

Clock skew can be a problem on Linux virtual machines that need to sync with the Windows Time Service. Use the following stepsto keep time in sync:

1. Using any text editor, open /etc/ntp.conf.
2. Under the Undisciplined Local Clock section, add the IP address for the Vertica Analytic Database server. Then, remove existing server entries.
3. Log in to the server as root, and set up a cron job to sync time with the added IP address every half hour, or as often as needed. For example:

   ```
   # 0 */2 * * * /etc/init.d/ntpd restart
   ```
4. Alternatively, run the following command to force clock sync immediately:

   ```bash
   $ sudo /etc/init.d/ntpd restart
   ```

For more information, see Verify That NTP Is Running in Installing Vertica and the Network Time Protocol website.

**Red Hat 7/CentOS 7 Systems**

In Red Hat 7/CentOS 7, ntpd is deprecated in favor of chrony. To keep system clocks in your network in sync for Kerberos authentication to work properly, do the following:

1. Install chrony on the Kerberos server (KDC).
2. Install chrony on each server in your network.
3. Synchronize system clocks on all machines that participate in the Kerberos realm within a few minutes of the KDC and each other.

**Clock Skew on Linux Virtual Machines**

Clock skew can be problematic on Linux virtual machines that need to sync with the Windows Time Service. Try the following to keep time in sync:

1. Using any text editor, open `/etc/chrony.conf`.
2. Under the Undisciplined Local Clock section, add the IP address for the Vertica Analytic Database server. Then, remove existing server entries.
3. Log in to the server as root, and set up a cron job to sync time with the added IP address every half hour, or as often as needed. For example:

   ```bash
   # 0 */2 * * * systemctl start chronyd
   ```

4. Alternatively, run the following command to force clock sync immediately:

   ```bash
   $ sudo systemctl start chronyd
   ```

For more information, see the Red Hat chrony guide.

**Kerberos Ticket Is Valid, But Hadoop Access Fails**

Vertica uses Kerberos tickets to obtain Hadoop tokens. It then uses the Hadoop tokens to access the Hadoop data. Hadoop tokens expire after a period of time, so Vertica periodically refreshes them. However, if your Hadoop cluster is set to expire tokens...
frequently, it is possible that tokens might not be refreshed in time. If the token expires, you cannot access data.

Setting the HadoopFSTokenRefreshFrequency configuration parameter allows you to specify how often Vertica should refresh the token. Specify this value, in seconds, to be smaller than the expiration period set for Hadoop. For example:

```
=> ALTER DATABASE exampledb SET HadoopFSTokenRefreshFrequency = '86400';
```

### Encryption Algorithm Choices

Kerberos is based on symmetric encryption. Be sure that all Kerberos parties used in the Kerberos realm agree on the encryption algorithm to use. If they do not agree, authentication fails. You can review the exceptions in the `vertica.log`.

On a Windows client, be sure the encryption types match the types set on Active Directory. See [Configure Vertica for Kerberos Authentication](#).

Be aware that Kerberos is used only for securing the login process. After the login process completes, by default, information travels between client and server without encryption. If you want to encrypt traffic, use SSL. For details, see [Implementing SSL](#).

### Kerberos Passwords Not Recognized

If you change your Kerberos password, you must re-create all of your keytab files.

### Using the ODBC Data Source Configuration Utility

On Windows vsq1 clients, you may choose to use the ODBC Data Source Configuration utility and supply a client Data Source. If so, be sure you enter a Kerberos host name in the Client Settings tab to avoid client connection failures with the Vertica Analytic Database server.

### Authentication Failure in Backup, Restore, or Admin Tools

This problem can arise in configurations where each Vertica node uses its own Kerberos principal. (This configuration is recommended.) When using vbr or admintools you might see an error such as the following:
Backup/restore and the admin tools use the value of KerberosHostname, if it is set, in the Kerberos principal used to authenticate. The same value is used on all nodes. If you have defined one Kerberos principal per node, as recommended, this value does not match. To correct this, unset the KerberosHostname parameter:

```sql
=> ALTER DATABASE DEFAULT CLEAR KerberosHostname;
```

## Server's Principal Name Does Not Match Host Name

This problem can arise in configurations where a single Kerberos principal is used for all nodes. Vertica recommends against using a single Kerberos principal for all nodes. Instead, use one principal per node and do not set the KerberosHostname parameter.

In some cases during client connection, the Vertica server's principal name might not match the host name in the connection string. (See also *Using the ODBC Data Source Configuration Utility* in this topic.)

On Windows vsql clients, you may choose to use the ODBC Data Source Configuration utility and supply a client Data Source. If so, be sure you enter a Kerberos host name in the Client Settings tab to avoid client connection failures with the Vertica server.

On ODBC, JDBC, and ADO.NET clients, set the host name portion of the server's principal using the KerberosHostName connection string.

### Tip:

- On vsql clients, you set the host name portion of the server's principal name using the `-K KRB HOST` command-line option. The default value is specified by the `-h` switch, which is the host name of the machine on which the Vertica server is running. `-K` is equivalent to the drivers' KerberosHostName connection string value.

For details, see [Command Line Options](https://www.vertica.com/docs/9.3.x/vdm punisha Security and Authentication.html#vdm punisha Security and Authentication.html) in Connecting to Vertica.

## Principal/Host Mismatch Issues and Resolutions

The following issues can occur if the principal and host are mismatched.

**The KerberosHostname configuration parameter has been overridden**
For example, consider the following connection string:

```
jdbc:vertica://v_vmart_node0001.example.com/vmart?user=kuser
```

Because the this connection string includes no explicit KerberosHostName parameter, the driver defaults to the host in the URL (v_vmart_node0001.example.com). If you overwrite the server-side KerberosHostName parameter as “abc”, the client generates an incorrect principal.

To resolve this issue, explicitly set the client’s KerberosHostName to the connection string, as in this example:

```
jdbc:vertica://v_vmart_node0001.example.com/vmart?user=kuser&kerberoshostname=abc
```

**Connection load balancing is enabled...**

...but the node against which the client authenticates might not be the node in the connection string.

In this situation, consider changing all nodes to use the same KerberosHostName setting. When you use the default to the host that was originally specified in the connection string, load balancing cannot interfere with Kerberos authentication.

**A DNS name does not match the Kerberos host name**

For example, imagine a cluster of six servers, where you want hr-servers and finance-servers to connect to different nodes on the Vertica cluster. Kerberos authentication, however, occurs on a single (the same) KDC. In the following example, the Kerberos service host name of the servers is server.example.com.

Suppose you have the following list of example servers:

<table>
<thead>
<tr>
<th>Server</th>
<th>IP Address</th>
</tr>
</thead>
<tbody>
<tr>
<td>server1.example.com</td>
<td>192.16.10.11</td>
</tr>
<tr>
<td>server2.example.com</td>
<td>192.16.10.12</td>
</tr>
<tr>
<td>server3.example.com</td>
<td>192.16.10.13</td>
</tr>
<tr>
<td>server4.example.com</td>
<td>192.16.10.14</td>
</tr>
<tr>
<td>server5.example.com</td>
<td>192.16.10.15</td>
</tr>
<tr>
<td>server6.example.com</td>
<td>192.16.10.16</td>
</tr>
</tbody>
</table>

Now, assume you have the following DNS entries:

<table>
<thead>
<tr>
<th>DNS Name</th>
<th>IP Addresses</th>
</tr>
</thead>
<tbody>
<tr>
<td>finance-servers.example.com</td>
<td>192.168.10.11, 192.168.10.12, 192.168.10.13</td>
</tr>
<tr>
<td>hr-servers.example.com</td>
<td>192.168.10.14, 192.168.10.15, 192.168.10.16</td>
</tr>
</tbody>
</table>

When you connect to finance-servers.example.com, specify:

- Kerberos -h host name option as server.example.com
- -K host option for hr-servers.example.com

For example:
No DNS is set up on the client machine... 
...so you must connect by IP only

To resolve this issue, specify:

- Kerberos -h host name option for the IP address
- -K host option for server.example.com

For example:

```vsql -h 192.168.1.12 -K server.example.com```

There is a load balancer involved (Virtual IP)... 
...but there is no DNS name for the VIP

Specify:

- Kerberos -h host name option for the Virtual IP address
- -K host option for server.example.com

For example:

```vsql -h <virtual IP> -K server.example.com```

You connect to Vertica using an IP address... 
...but there is no host name to construct the Kerberos principal name.

Provide the instance or host name for the Vertica as described in Inform Vertica About the Kerberos Principal

The server-side KerberosHostName configuration parameter is set to a name other than the Vertica node's host name... 
...but the client cannot determine the host name based on the host name in the connection string alone.

Reset KerberosHostName to match the name of the Vertica node's host name. For more information, see the following topics:

- ODBC DSN Parameters
- JDBC Connection Properties
- ADO.NET Connection Properties
LDAP Authentication

Lightweight Directory Access Protocol (LDAP) is an authentication method that works like password authentication. The main difference is that the LDAP method authenticates clients trying to access your Vertica database against an LDAP or Active Directory server. Use LDAP authentication when your database needs to authenticate a user with an LDAP or Active Directory server.

LDAP Prerequisites and Definitions

Prerequisites

Before you configure LDAP authentication for your Vertica database you must have:

- IP address and host name for the LDAP server. Vertica supports IPv4 and IPv6 addresses.
- Your organization's Active Directory information.
- A service account for search and bind.
- Administrative access to your Vertica database.
- open-ldap-tools package installed on at least one node. This package includes ldapsearch.

Definitions

The following definitions are important to remember for LDAP authentication:

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Host</td>
<td>IP address or host name of the LDAP server. Vertica supports IPv4 and IPv6 addresses. For more information, see IPv4 and IPv6 for Client Authentication.</td>
</tr>
<tr>
<td>Common name (CN)</td>
<td>Depending on your LDAP environment, this value can be either the username or the first and last name of the user.</td>
</tr>
<tr>
<td>Parameter name</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Domain component (DC)</td>
<td>Comma-separated list that contains your organization's domain component broken up into separate values, for example:</td>
</tr>
<tr>
<td></td>
<td>dc=vertica, dc=com</td>
</tr>
<tr>
<td>Distinguished name (DN)</td>
<td><em>domain.com</em>. A DN consists of two DC components, as in &quot;DC=example, DC=com&quot;.</td>
</tr>
<tr>
<td>Organizational unit (OU)</td>
<td>Unit in the organization with which the user is associated, for example, Vertica Users.</td>
</tr>
<tr>
<td>sAMAccountName</td>
<td>An Active Directory user account field. This value is usually the attribute to be searched when you use bind and search against the Microsoft Active Directory server.</td>
</tr>
<tr>
<td>UID</td>
<td>A commonly used LDAP account attribute used to store a username.</td>
</tr>
<tr>
<td>Bind</td>
<td>LDAP authentication method that allows basic binding using the DN.</td>
</tr>
<tr>
<td>Search and bind</td>
<td>LDAP authentication method that must log in to the LDAP server to search on the specified attribute.</td>
</tr>
<tr>
<td>Service account</td>
<td>An LDAP user account that can be used to log in to the LDAP server during bind and search. This account's password is usually shared.</td>
</tr>
<tr>
<td>Anonymous binding</td>
<td>Allows a client to connect and search the directory (search and bind) without needing to log in.</td>
</tr>
<tr>
<td>ldapsearch</td>
<td>A command-line utility to search the LDAP directory. It returns information that you use to configure LDAP search and bind.</td>
</tr>
<tr>
<td>basedn</td>
<td>Distinguished name where the directory search should begin.</td>
</tr>
<tr>
<td>binddn</td>
<td>Domain name to find in the directory search.</td>
</tr>
<tr>
<td>search_attribute</td>
<td>Text to search for to locate the user record. The default is UID.</td>
</tr>
</tbody>
</table>
LDAP Parameters

There are several parameters that you need to configure for LDAP authentication.

**General LDAP Parameters**

Use the following parameters to configure for either LDAP bind or LDAP bind and search:

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Description</th>
</tr>
</thead>
</table>
| host           | LDAP server URI in the following format:  
  `schema://host:optional_port`  
  *schema* is either `ldap` (for LDAP/Active Directory) or `ldaps` (for secure LDAP/Active Directory). |
| starttls       | Optional parameter that defines StartTLS behavior:  
  - *soft*—If the server does not support TLS, continue authenticating the user in plain text. This value is equivalent to the `-Z` option in `ldapsearch`.  
  - *hard*—If server does not support TLS, authentication should fail. This value is equivalent to the `-ZZ` in `ldapsearch`.  

Using `ldaps` is equivalent to `starttls='hard'`. However, if you use them together in the same connection string, authentication fails and the following error appears:  

FATAL 3846: LDAP authentication
<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>failed</td>
<td>failed for user &quot;&lt;user_name&gt;&quot;</td>
</tr>
<tr>
<td>ldap_continue</td>
<td>When set to yes, this parameter allows a connection retry when a user not found error occurs during the previous connection attempt. For any other failure error, the system automatically retries the connection.</td>
</tr>
</tbody>
</table>

**LDAP Bind Parameters**

The following parameters create a bind name string, which specifies and uniquely identifies a user to the LDAP server. For details, see [Workflow for Configuring LDAP Bind](#).

To create a bind name string, you must set one (and only one) of the following:

- Both binddn_prefix and binddn_suffix (must be set together)
- domain_prefix
- email_suffix

For example, if you set binddn_prefix and binddn_suffix, you cannot also set email_suffix. Conversely, if you set email_suffix, you cannot set binddn_prefix and binddn_suffix.

If you do not set a bind parameter, Vertica performs bind and search operations instead of a bind operation.

The following examples use the authentication record v_ldap:

```sql
=> CREATE AUTHENTICATION v_ldap METHOD 'ldap' HOST '10.0.0.0/23';
```

<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>binddn_prefix</td>
<td>First half of the bind string. If you set this parameter, you must also set binddn_suffix. For example, to construct the bind name cn= exampleusername,cn=Users,dc=ExampleDomain,dc=com:</td>
</tr>
<tr>
<td>Parameter name</td>
<td>Description</td>
</tr>
<tr>
<td>----------------</td>
<td>-------------</td>
</tr>
<tr>
<td><code>basedn</code></td>
<td>Base DN for search.</td>
</tr>
<tr>
<td><code>binddn</code></td>
<td>Bind DN. Domain name to find in the directory search.</td>
</tr>
</tbody>
</table>

**LDAP Search and Bind Parameters**

Use the following parameters when authenticating with LDAP search and bind. For more information see [Workflow for Configuring LDAP Search and Bind](#).
<table>
<thead>
<tr>
<th>Parameter name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>bind_password</td>
<td>Bind password. Required if you specify a binddn.</td>
</tr>
<tr>
<td>search_attribute</td>
<td>Optional attribute to search for on the LDAP server.</td>
</tr>
</tbody>
</table>

The following example shows how to set these three attributes. In this example, it sets

- binddn to `cn=Manager,dc=example,dc=com`
- bind_password to `secret`
- search_attribute to `cn`

```
=> ALTER AUTHENTICATION auth_method_name SET host='ldap://example13',
    basedn='dc=example,dc=com',binddn='cn=Manager,dc=example,dc=com',
    bind_password='secret',search_attribute='cn';
```

The binddn and bind_password parameters are optional. If you omit them, Vertica performs an anonymous search.

**Using LDAP Over TLS**

Vertica supports Transport Layer Security (TLS) for client authentication.

The terms SSL and TLS are often used interchangeably. TLS is the successor to SSL and offers greater security. The original SSL standard was renamed TLS at the time it became open source. The introduction of TLS began with version 1, which is essentially equal to SSL 3. You use openssl commands to create certificates and keys and TLS syntax to create an authentication method.

For more information see the [Information Security website](#).

You use ALTER AUTHENTICATION to specify LDAP and TLS parameters. If you specify a host URL that starts with `ldaps`, the Vertica server authenticates using TLS on the specified port or on the secure LDAPS port (636).

```
ldaps://abc.dc.com
```

If the LDAP server does not support SSL on that port, authentication fails.
If you specify a host URL that starts with `ldap` and set the LDAP `starttls` parameter, the Vertica server sends a StartTLS request. This request determines if the LDAP server supports TLS on the specified port or on the default LDAP port (389).

```sql
=> ALTER AUTHENTICATION Ldap1 SET host='ldaps://abc.dc.com',
    binddn_prefix='CN=', binddn_suffix='OU=Unit2,DC=dc,DC=com',
    basedn='dc=DC,dc=com',
    tls_cacert='/home/dc.com.ca.cer', tls_reqcert='never';
```

If the LDAP server does not support TLS on that port, the result depends on the value of the `starttls` parameter:

- `starttls = hard`: The Vertica server terminates the authentication process.
- `starttls = soft`: The Vertica server proceeds with the authentication but does not use TLS.

To configure LDAP over TLS, use the following configuration parameters:

<table>
<thead>
<tr>
<th>Parameter Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TLS_REQCERT</td>
<td>hard—If the client does not provide a certificate, or provides an invalid certificate, it cannot connect. This is the default behavior. never—The client does not request or verify a certificate. allow—If the client does not provide a certificate or provides an invalid certificate, it can connect anyway. try—If the client does not provide a certificate, they can connect. If the client provides an invalid certificate, they cannot connect.</td>
</tr>
<tr>
<td>TLS_CADIR</td>
<td>Path to the folder with the CA certificates. For example:</td>
</tr>
<tr>
<td></td>
<td>ALTER AUTHENTICATION Ldap1 SET TLS_CADIR ='/scratch_b/qa/vertica/QA/VT_Scenario/V_SEC/';</td>
</tr>
<tr>
<td>TLS_CACERT</td>
<td>Path to the CA certificate. For example:</td>
</tr>
<tr>
<td></td>
<td>ALTER AUTHENTICATION Ldap1 SET TLS_CACERT ='/scratch_b/qa/vertica/QA/VT_Scenario/V_SEC/dc.com.ca.cer';</td>
</tr>
</tbody>
</table>

If you do not provide one or more of these parameters, the LDAP server checks to see if the LDAPNOINIT environment variable points to the `ldap.conf` file. If it does, the server uses the parameters specified in the `ldap.conf` file. If the LDAP server cannot find the `ldap.conf` file, authentication fails.

The following example shows how to specify the TLS parameters and the LDAP parameters when configuring LDAP over TLS:
Configuring Multiple LDAP Servers

If you need to configure multiple LDAP servers that have different URLs, create a separate authentication record for each server. Use the PRIORITY keyword to indicate which search the LDAP server performs first.

The following statements create two authentication methods, vldap1 and vldap2. They specify that the LDAP server first search the entire directory (basedn=dc=example,dc=com) for a DN with an OU attribute Sales. If the first search returns no results, or otherwise fails, the LDAP server next searches for a DN with the OU attribute Marketing:

```sql
=> CREATE AUTHENTICATION vldap1 method "ldap" HOST 10.0.0.0/8;
=> ALTER AUTHENTICATION vldap1 SET
  host='ldap://ldap.example.com/search',
  basedn='dc=example,dc=com',
  search_attribute='Sales'
  PRIORITY 1;
=> GRANT AUTHENTICATION vldap1 to public;
=> CREATE AUTHENTICATION vldap2 method "ldap" HOST 10.0.0.0/8;
=> ALTER AUTHENTICATION vldap2 SET
  host='ldap://ldap.example.com/search',
  basedn='dc=example,dc=com',
  search_attribute='Marketing'
  PRIORITY 0;
=> GRANT AUTHENTICATION vldap2 to public;
```

LDAP Bind Methods

There are two LDAP methods that you use to authenticate your Vertica database against an LDAP server.

- **Bind**—Use LDAP bind when Vertica connects to the LDAP server and binds using the CN and password. (These values are the username and password of the user logging into the database). Use the bind method when your LDAP account's CN field matches that of the username defined in your database. For more information see Workflow for Configuring LDAP Bind.
• Search and Bind — Use LDAP search and bind when your LDAP account's CN field is a user's full name or does not match the username defined in your database. For search and bind, the username is usually in another field such as UID or sAMAccountName in a standard Active Directory environment. Search and bind requires your organization's Active Directory information. This information allows Vertica to log into the LDAP server and search for the specified field. For more information see Workflow for Configuring LDAP Search and Bind.

If you are using search and bind, having a service account simplifies your server side configuration. In addition, you do not need to store your Active Directory password.

**LDAP Anonymous Binding**

*Anonymous binding* is an LDAP server function. Anonymous binding allows a client to connect and search the directory (bind and search) without logging in because binddn and bindpasswd are not needed.

You also do not need to log in when you configure LDAP authentication using Management Console.

**Workflow for Configuring LDAP Bind**

To configure your Vertica database to authenticate clients using LDAP bind, follow these steps:

1. Obtain a service account. For information see the [LDAP product documentation](#). You cannot use the service account in the connection parameters for LDAP bind.

2. Compare the user's LDAP account name to their Vertica username. For example, if John Smith's Active Directory (AD) sAMAccountName = jsmith, his Vertica username must also be jsmith.

However, the LDAP account does not have to match the database user name, as shown in the following example:

```sql
=> CREATE USER r1 IDENTIFIED BY 'password';
=> CREATE AUTHENTICATION ldap1 METHOD 'ldap' HOST '172.16.65.177';
=> ALTER AUTHENTICATION ldap1 SET HOST=
```
3. Run `ldapsearch` from a Vertica node against your LDAP or AD server. Verify the connection to the server and identify the values of relevant fields. Running `ldapsearch` helps you build the client authentication string needed to configure LDAP authentication.

In the following example, `ldapsearch` returns the CN, DN, and sAMAccountName fields (if they exist) for any user whose CN contains the username `jsmith`. This search succeeds only for LDAP servers that allow anonymous binding:

```bash
ldapsearch -x -h 10.10.10.10 -b "ou=Vertica Users,dc=CompanyCorp,dc=com" '(cn=jsmith*)' cn dn uid sAMAccountName
```

`ldapsearch` returns the following results. The relevant information for LDAP bind is in **bold**:

```
# extended LDIF
#
# LDAPv3
# base <ou=Vertica Users,dc=CompanyCorp,dc=com> with scope subtree
# filter: (cn=jsmith*)
# requesting: cn dn uid sAMAccountName
#
# jsmith, Users, CompanyCorp.com
dn: cn=jsmith,ou=Vertica Users,dc=CompanyCorp,dc=com
cn: jsmith
uid: jsmith
# search result
search: 2
result: 0 Success
# numResponses: 2
# numEntries: 1
```

4. Create a new authentication record based on the information from `ldapsearch`. In the `ldapsearch` entry, the CN is username `jsmith`, so you do not need to set it. Vertica automatically sets the CN to the username of the user who is trying to connect. Vertica uses that CN to bind against the LDAP server.

```sql
CREATE AUTHENTICATION v_ldap_bind METHOD 'ldap' HOST '0.0.0.0/0';
GRANT AUTHENTICATION v_ldap_bind TO public;
ALTER AUTHENTICATION v_ldap_bind SET
```
For more information see LDAP Parameters

**Workflow for Configuring LDAP Search and Bind**

To configure your Vertica database to authenticate clients using LDAP search and bind, follow these steps:

1. Obtain a service account. For information see the [LDAP product documentation](#).  
2. From a Vertica node, run `ldapsearch` against your LDAP or AD server. Verify the connection to the server, and identify the values of relevant fields. Running `ldapsearch` helps you build the client authentication string needed to configure LDAP authentication.

   In the following example, `ldapsearch` returns the CN, DN, and sAMAccountName fields (if they exist) for any user whose CN contains the username, John. This search succeeds only for LDAP servers that allow anonymous binding:

   ```bash
   $ ldapsearch -x -h 10.10.10.10 -b 'OU=Vertica Users,DC=CompanyCorp,DC=com' -s sub -D 'CompanyCorp\jsmith' -W '(cn=John*)' cn dn uid sAMAccountName
   
   3. Review the results that `ldapsearch` returns. The relevant information for search and bind is in bold:

```bash
# extended LDIF
#
# LDAPv3
# base <OU=Vertica Users,DC=CompanyCorp,DC=com> with scope subtree
# filter: (cn=John*)
# requesting: cn dn sAMAccountName
#
# John Smith, Vertica Users, CompanyCorp.com
dn: CN=jsmith,OU=Vertica Users,DC=CompanyCorp,DC=com
 cn: jsmith
 sAMAccountName: jsmith
# search result
search: 2
result: 0 Success
```
4. Create the client authentication record. The cn attribute contains the username you want—jsmith. Set your search attribute to the CN field so that the search finds the appropriate account.

```sql
=> CREATE AUTHENTICATION v_ldap_bind_search METHOD 'ldap' HOST '10.10.10.10';
=> GRANT AUTHENTICATION v_ldap_bind_search TO public;
=> ALTER AUTHENTICATION v_ldap_bind_search SET
    host='ldap://10.10.10.10',
    basedn='OU=Vertica,DC=CompanyCorp,DC=com',
    binddn='CN=jsmith,OU=Vertica Users,DC=CompanyCorp,DC=com',
    bind_password='password',
    search_attribute='CN';
```

For more information see [LDAP Parameters](#)

## Internode TLS

Internode TLS secures communication between nodes within a cluster. It is important to secure communications between nodes if you do not trust the network between the nodes.

Before setting up internode TLS, check the current status of your configuration with `SECURITY_CONFIG_CHECK`.

```sql
=> SELECT SECURITY_CONFIG_CHECK('NETWORK');
```

Communication between the server nodes uses two channels. To enable internode encryption, you must set the `EncryptSpreadComm` parameter, then the `DataSSLParams` parameter. Both are disabled by default.

1. **Control Channel Spread TLS**: Implemented using AES on top of spread
2. **Data Channel TLS**: Implemented using TCP

If you enable internode encryption, some of your queries may run slower than expected. The performance you experience depends on the data sent and the network's quality.

Admintools generates or retrieves the spread key to encrypt all traffic on the control channel and ships the spread key to all nodes. Vertica uses TLS to encrypt all traffic on the data channel. TLS credentials are shared between nodes over the encrypted control channel.

The following graphic illustrates the internode encryption process.
The control channel allows nodes to exchange plan information with one another, and to distribute calls among nodes. Enabling spread security secures this communication. See

See Also

- Control Channel Spread TLS
- Data Channel TLS
- Configuring TLS Server and Mutual Modes

Control Channel Spread TLS
Internode TLS for more information.

Internode TLS uses the following channels. Both must be enabled, and in the following order, before setting other parameters:

1. Control Channel to exchange plan information and distribute calls. It is implemented using Spread. For more information, visit spread.org.
2. Data Channel to exchange table data. It is implemented using TCP.

Enabling EncryptSpreadComm

EncryptSpreadComm can be set with one of two values:

- *vertica*. Vertica generates the spread encryption key for the cluster when the database starts up.
- *aws-kms|<key_name>*. Vertica fetches the user-specified key from the AWS Key Management Service when the database starts up, rather than generating one itself.

Setting the EncryptSpreadComm parameter is a prerequisite for enabling all other TLS-related parameters.

1. Set the EncryptSpreadComm parameter with ALTER DATABASE.

```
=> ALTER DATABASE DEFAULT SET PARAMETER EncryptSpreadComm = 'vertica';
```

2. Restart the database.
3. Verify your settings with SECURITY_CONFIG_CHECK.

```
=> SELECT SECURITY_CONFIG_CHECK('NETWORK');
```

Privileges

Superuser

Restrictions

After setting this parameter, you must restart your database.
Example

This enables the `EncryptSpreadComm` parameter and tells Vertica to generate a spread encryption key the next time the database starts up.

```sql
=> ALTER DATABASE DEFAULT SET PARAMETER EncryptSpreadComm = 'vertica';
```

For more information on this and other security parameters, see Security Parameters.

See Also

- Internode TLS
- Data Channel TLS
- Configuring TLS Server and Mutual Modes

Data Channel TLS

Nodes use the data channel to exchange table data during operations such as queries.

Internode communication uses the following channels. Their associated components and parameters must be enabled, and in the following order, before enabling other components:

1. **Control Channel** to exchange plan information and distribute calls. It is implemented using Spread. For more information, visit spread.org.
2. Data Channel to exchange table data. It is implemented using TCP.

Setting DataSSLParams

1. Obtain the following. The `DataSSLParams` parameter takes these in a comma-separated list. To generate your own, see Generating TLS Certificates and Keys.
   - a TLS certificate
   - the corresponding TLS private key
   - the CA (Certificate Authority) certificate
2. Set the DataSSLParams parameter using `ALTER DATABASE`. To chain certificates, you should put in the first "section" of the statement (before the first comma). Here, the public CA verifies the non-root CA, and the non-root CA verifies the Cluster.

```sql
=> ALTER DATABASE DEFAULT SET PARAMETER DataSSLParams = '-----BEGIN CERTIFICATE-----<certificate for Cluster>-----END CERTIFICATE-----
-----BEGIN CERTIFICATE-----<certificate for non-root CA>-----END CERTIFICATE-----,
-----BEGIN RSA PRIVATE KEY-----<private key for Cluster A>-----END RSA PRIVATE KEY-----,
-----BEGIN CERTIFICATE-----<certificate for public CA>-----END CERTIFICATE-----';
```

3. Restart the database.
4. Verify your settings with `SECURITY_CONFIG_CHECK`.

```sql
=> SELECT SECURITY_CONFIG_CHECK('NETWORK');
```

## Privileges

Superuser

## Restrictions

- Before setting this parameter, you must enable EncryptSpreadComm.
- After setting this parameter, you must restart your database.

## See Also

- Internode TLS
- Control Channel Spread TLS
- Configuring TLS Server and Mutual Modes

## TLS Protocol

TLS (Transport Layer Security) is a cryptographic protocol used to secure communications between servers, their nodes, and clients.

Although TLS, SSL, and TLS/SSL are often used interchangeably, the Vertica documentation always uses TLS to reference the protocol. Some Vertica parameters and components use SSL, and in these cases the documentation uses SSL to reference them, but these too can be categorized under the TLS umbrella.
Enabling TLS is a multi-step process. First, check the status of your security configuration with `SECURITY_CONFIG_CHECK`. Then, you can configure TLS authentication records to reject non-TLS connections.

## TLS Overview

To secure communications and verify data integrity, you can configure Vertica and database clients to use TLS. The TLS protocol uses a key and certificate exchange system along with a trusted third party called a Certificate Authority (CA). Both the owner of a certificate and the other party that relies on the certificate must trust the CA to confirm the certificate holder's identity.

Vertica also supports the following authentication methods using the Transport Layer Security (TLS) v1.0, v1.1, and v1.2 protocol. Both methods encrypt and verify the integrity of the data in transit:

- **Server Mode** - In server mode, the client must confirm the server's identity before connecting. The client verifies that the server's certificate and public key are valid and were issued by a certificate authority (CA) listed in the client's list of trusted CAs. This helps prevent man-in-the-middle attacks.
- **Mutual Mode** - In mutual mode, the client and server must verify each other's identity before connecting.

In addition to the requirements detailed in this section, you must create [TLS authentication records](#) to reject non-TLS client connections.

## TLS Handshake Process

The following is a high-level/simplified overview of one possible "handshake" process for the client to verify the identity of the server in **Server Mode**. Additional actions taken in **Mutual Mode** for the server to identify the client are marked as such.

**Public and Private Key Pairs** - Key pairs are generated by clients and servers. The owner of a public key must be verified by a certificate authority. The key pairs are used to encrypt messages. For example, suppose Alice wants to send confidential data to Bob. Because she wants only Bob to read it, she encrypts the data with Bob's public key. Even if someone else gains access to the encrypted data, it remains protected. Because only Bob has access to his corresponding private key, he is the only person who can decrypt Alice's encrypted data back into its original form.
Certificates - Certificates contain a public key and identify the owner of the key. They are issued by the certificate authority (CA).

Certificate Authority (CA) - A certificate authority is a trusted party that verifies the identity of public key owners.

Client and Server Random - Client Random and Server Random are random strings that used to created a shared secret which encrypts communication if the handshake succeeds.

1. Before connecting, the server and client generate their own public and private key pairs. The CA then distributes identifying certificates to the server and client for their respective public keys.
2. The client sends its Client Random to the server and requests the server's certificate.
3. The server sends its certificate and its Server Random, encrypted with its private key, to the client. In Mutual Mode, the server also requests the client's certificate.
4. In Mutual Mode, the client sends its certificate.
5. The client uses the certificate to verify that the server owns its public key, then decrypts the Server Random with the server's public key to verify that the server owns its private key.
6. In Mutual Mode, the server uses the certificate to verify that the client owns its public key.
7. The server and client use the Client and Server Randoms to generate a new secret, called a session key, which encrypts future communication.

Configuring TLS Server and Mutual Modes

Before setting up TLS, check the status of your current configuration with SECURITY_CONFIG_CHECK.

```sql
=> SELECT SECURITY_CONFIG_CHECK('NETWORK');
```

For reference information on TLS, review the following:

- [OpenSSL Documentation](#)
- [OpenSSL Support](#)
- [OpenSSL FAQs](#)
- [OpenSSL Release](#)

Use the following files for TLS authentication. If you make changes to any of these files, you must restart the server:
- `root.crt` - contains the Certificate Authorities that are trusted for signing server certificates.
- `server.crt` - must reside in the server's catalog directory and contains the trusted server certificate. This file gets sent to the client where `root.crt` identifies the server.
- `server.key` - must reside in the server's catalog directory and proves the server certificate was sent by the certificate owner. It does not indicate the certificate owner is trustworthy.

You can also implement TLS with LDAP authentication. For more information see [Using LDAP Over TLS](#).

**Using wildcards**

You can enter wildcard characters as part of the server names in `root.crt`. For example, `server.crt` contains server names called `eng001.corptech.com`, `eng002.corptech.com`, and `eng003.corptech.com`. You can enter `*.corptech.com` in `root.crt` and it locates the required server.

The wildcard must be the first character of the hostname followed by a period, for example:

```
*.hostname.com
```

**Set Up TLS Server Mode Authentication**

In TLS Server mode, clients must verify the server's certificate. The client must be able to access the certificate authority file, and the SSLCertificate and SSLPrivateKey parameters must be set on the server.

In TLS Mutual mode, servers must also verify the client's certificate. The server must have a certificate authority file and the client must have a client certificate and a private key.

Follow these steps to set up server SSL authentication:

> **Important:**
> If you do not perform these steps, database operation may be compromised. If the client cannot authenticate the server, the database does not start.
1. Set the EnableSSL parameter to 1 to enable TLS authentication. By default, EnableSSL is set to 0 (disabled).

   => ALTER DATABASE database SET EnableSSL=1;

2. Copy the server certificate file (server.crt) and private key (server.key) to one of your server hosts in the cluster.

3. Distribute these files to all server hosts using the instruction in Copying Certificates and Keys to Configuration Files. The public key contained in the certificate and the corresponding private key allow the TLS/SSL connection to encrypt the data to protect data integrity.

4. If the VSQL_HOME environment variable is not set, copy the root.crt file to the .vsq1 directory of the login user's home directory (for example, ~/vsq1/root.crt).

5. If the VSQL_HOME environment variable is set, copy the root.crt file to the .vsq1 directory of the target directory (for example, $vsql_home/.vsq1/root.crt)

6. The root.crt file contains the Certificate Authority that issued the server certificate.

Set Up TLS Server for Mutual Mode Authentication

Use Mutual Mode to have both server and client mutually authenticate themselves with TLS keys. With TLS Mutual Mode the server requests a certificate from the client and the client requests a certificate from the server. Set up TLS Mutual Mode as follows:

1. Set the EnableSSL parameter to 1 to enable TLS authentication. By default, EnableSSL is set to 0 (disabled).

   => ALTER DATABASE database SET EnableSSL=1;

2. Copy the root.crt file to one server host in the cluster. This file is distributed to all server hosts when you distribute certificates and keys. See Copying Certificates and Keys to Configuration Files.

3. The root.crt file has the same name on the client and server though the file contents can differ. The contents are identical only if the client and server certificates were used by the same root certificate authority (CA).

4. Copy the client certificate file (client.crt) and private key (client.key) to each client. For vsql:

   - If the VSQL_HOME environment variable is set, copy the file to the .vsq1 directory of the target directory set up in the environment variable (e.g., $vsql_home/.vsq1/client.crt).
If the VSQL_HOME environment variable is not set, copy the two files to the .vsq1 directory of the login user's home directory. (e.g., ~/.vsq1/client.crt).

If you are using either ODBC or JDBC, you can place the files anywhere on your system. Then, provide the location in the connection string (ODBC/JDBC) or ODBCINI (ODBC only). See Configuring TLS for ODBC Clients and Configuring TLS for JDBC Clients.

**Important:**

If you're using ODBC, only the dbadmin should have read and write permissions for the private key file (client.key). Do not provide any additional permissions or extend them to any other users. To set these permissions, you can use this command:

```
$ chmod 600 client.key
```

### See Also

- Internode TLS
- TLS Overview

### Generating TLS Certificates and Keys

This page includes examples and sample procedures to show how to create self-signed certificates and keys. The commands shown allow many other possible options not used in these examples. Create commands based on your specific environment.

For more detailed information on creating signed certificates, OpenSSL recommends the [OpenSSL Cookbook](https://www.openssl.org/docs/book/index.html). You can download this book for free.

#### Create a Certificate Authority Private Key and Public Certificate

Create a Certificate Authority (CA) private key and public certificate. For more information on using the following commands, see the [OpenSSL documentation](https://www.openssl.org/docs/man1.1.1/man1/openssl-genpkey.html).

**Important:**
The example below shows how to create a self-signed certificate. In a
production environment, you should always use certificates signed by a Certificate Authority.

**Note:**

Openssl.cnf is configuration file automatically created by OpenSSL that handles certificate generation requests. Its default location varies between distributions:

- RedHat, CentOS: /etc/pki/tls/openssl.cnf
- Debian: /etc/ssl/openssl.cnf

To specify a custom configuration file, use the following option when generating your certificates and keys:

```bash
-config filename
```

1. Generate CA files `serverca.crt` and `servercakey.pem`. This allows the signing of server and client keys:

   ```bash
   $ openssl genrsa -out servercakey.pem
   $ openssl req -new -x509 -key servercakey.pem -out serverca.crt
   ```

2. Create the server private key (`server.crt`) and public key (`server.key`):

   ```bash
   $ openssl genrsa -out server.key
   $ openssl req -new -key server.key -out server_reqout.txt
   $ openssl x509 -req -in server_reqout.txt -days 3650 -sha256 -CAcreateserial -CAserverca.crt -CAkey servercakey.pem -out server.crt
   ```

3. Create the client private key (`client.crt`) and public key (`client.key`):

   ```bash
   $ openssl genrsa -out client.key
   $ openssl req -new -key client.key -out client_reqout.txt
   $ openssl x509 -req -in client_reqout.txt -days 3650 -sha256 -CAcreateserial -CAserverca.crt -CAkey servercakey.pem -out client.crt
   ```

4. Set file permissions:

   ```bash
   $ chmod 700 server.crt server.key
   $ chmod 700 client.crt client.key
   ```

**Copying Certificates and Keys to Configuration Files**

Before using TLS, all hosts in the cluster must copy the contents of their certificates and keys to parameters in `vertica.conf`. These parameters determine the connection mode,
which then determines how hosts and clients verify each other before opening a secure connection.

Vertica offers two connection modes for TLS:

- **In Server Mode**, only the client must verify the host's certificate. Hosts must have `server.crt` and `server.key`.
- **In Mutual Mode**, the client and host must each verify the other's certificates. Hosts must have `server.crt`, `server.key`, and `root.crt`.

**Note:**
The database does not need to be running when you copy the contents of the certificates and key files to other hosts.

1. Enable TLS.
2. Generate TLS Certificates and Keys.
3. Log on to a host that contains the certificates and keys you want to copy.

**Note:**
To clear any of these parameters, run:

```
ALTER DATABASE dbname CLEAR parameter
```

4. Run the following commands for your desired configuration. The effects of these parameters only take effect for new connections.

- **To use Server Mode**, set the SSLCertificate and SSLPrivateKey parameters.

  ```
  => ALTER DATABASE DEFAULT SSLCertificate = 'content of server.crt';
  => ALTER DATABASE DEFAULT SSLPrivateKey = 'content of server.key';
  ```

- **To use Mutual Mode**, in addition to setting the above parameters for Server Mode, set the SSLCA parameter.

  ```
  => ALTER DATABASE DEFAULT SET SSLCA = 'content of root.crt';
  ```

To trust more than one CA:

```
ALTER DATABASE DEFAULT SET SSLCA = '-----BEGIN CERTIFICATE-----first CA-----END CERTIFICATE-----
-----BEGIN CERTIFICATE-----second CA-----END CERTIFICATE-----';
```
See Also

- Internode TLS
- Configuring TLS Server and Mutual Modes
- SECURITY_CONFIG_CHECK

Generating Certificates and Keys for MC

A certificate signing request (CSR) is a block of encrypted text generated on the server on which the certificate is used. You send the CSR to a certificate authority (CA) to apply for a digital identity certificate. The CA uses the CSR to create your SSL certificate from information in your certificate; for example, organization name, common (domain) name, city, and country.

Management Console (MC) uses a combination of OAuth (Open Authorization), Secure Socket Layer (SSL), and locally-encrypted passwords to secure HTTPS requests between a user's browser and MC, and between MC and the agents. Authentication occurs through MC and between agents within the cluster. Agents also authenticate and authorize jobs.

The MC configuration process sets up SSL automatically, but you must have the openssl package installed on your Linux environment first.

When you connect to MC through a client browser, Vertica assigns each HTTPS request a self-signed certificate, which includes a timestamp. To increase security and protect against password replay attacks, the timestamp is valid for several seconds only, after which it expires.

To avoid being blocked out of MC, synchronize time on the hosts in your Vertica cluster, and on the MC host if it resides on a dedicated server. To recover from loss or lack of synchronization, resync system time and the Network Time Protocol.

Create a Certificate and Submit it for Signing

For production, you must use certificates signed by a certificate authority. You can create and submit a certificate and when the certificate returns from the CA, import the certificate into MC.

Use the openssl command to generate a new CSR, entering the passphrase "password" when prompted:
When you press **Enter**, you are prompted to enter information to be incorporated into your certificate request. Some fields contain a default value, which you should change for security reasons. Other fields you can leave blank, such as password and optional company name. To leave the field blank, type `.'.

**Important:**
The keystore.key value for the `-key` option creates private key for the keystore. If you generate a new key and import it using the Management Console interface, the MC process does restart properly. You must restore the original keystore.jks file and **restart Management Console**.

This information is contained in the CSR and shows both the default and replacement values:

Country Name (2 letter code) [GB]: USState or Province Name (full name) [Berkshire]: Massachusetts
Locality Name (eg, city) [Newbury]: Cambridge
Organization Name (eg, company) [My Company Ltd]: Vertica
Organizational Unit Name (eg, section) []: Information Management
Common Name (eg, your name or your server's hostname) []: console.vertica.com
Email Address []: mcadmin@vertica.com

The **Common Name** field is the fully qualified domain name of your server. Your entry must exactly match what you type in your web browser, or you receive a name mismatch error.

**Self-Sign a Certificate for Testing**

To test your new SSL implementation, you can self-sign a CSR using either a temporary certificate or your own internal CA, if one is available.

**Note:**
A self-signed certificate generates a browser-based error notifying you that the signing certificate authority is unknown and not trusted. For testing purposes, accept the risks and continue.

The following command generates a temporary certificate, which expires after 365 days:

```bash
$ sudo openssl x509 -req -days 365 -in server.csr -signkey /opt/vconsole/config/keystore.key -out server.crt
Enter passphrase for /opt/vconsole/config/keystore.key:
Enter same passphrase again:
```
The previous example prompts you for a passphrase. This is required for Apache to start. To implement a passphrase you must put the SSLPassPhraseDialog directive in the appropriate Apache configuration file. For more information see your Apache documentation.

This example shows the command's output to the terminal window:

```plaintext
Signature ok
subject=/C=US/ST=Massachusetts/L=Cambridge/O=Vertica/OU=IT/CN=console.vertica.com/emailAddress=mcadmin@vertica.com
Getting Private key
```

You can now import the self-signed key, server.crt, into Management Console.

**See Also**

- Configuring TLS
- Key and Certificate Management Tool

**Importing a New Certificate to MC**

Use this procedure to import a new certificate into Management Console.

**Note:**

To generate a new certificate for Management Console, you must use the keystore.key file, which is located in /opt/vconsole/config on the server on which you installed MC. Any other generated key/certificate pair causes MC to restart incorrectly. You will then have to restore the original keystore.jks file and restart Management Console. See Generating Certifications and Keys for Management Console.

1. Connect to Management Console, and log in as an administrator.
2. On the Home page, click MC Settings.
3. In the button panel on the left, click SSL certificates.
4. To the right of "Upload a new SSL certificate," click Browse to import the new key.
5. Click Apply.
6. Restart Management Console.
Replacing the Agent Certificate

The Agent uses a preinstalled Certificate Authority (CA) certificate. You can replace it copying the your preferred certificate and its private key to the host.

To view your current agent certificate:

```
$ openssl s_client -prexit -connect database_IP:database_port
```

Generating a Certificate

If you don't already have one, you can generate a self-signed certificate. For more information, see Generating TLS Certificates and Keys

1. Generate the private key and certificate.

```
$ openssl req -new -newkey rsa:4096 -x509 -sha256 -days 365 -nodes -out agent.cert -keyout agent.key
```

You are about to be asked to enter information that will be incorporated into your certificate request.

What you are about to enter is what is called a Distinguished Name or a DN.

There are quite a few fields but you can leave some blank

For some fields there will be a default value,

If you enter '.', the field will be left blank.

```
-----
Country Name (2 letter code) [AU]:US
State or Province Name (full name) [Some-State]:MA
Locality Name (eg, city) []:Cambridge
Organization Name (eg, company) [Internet Widgits Pty Ltd]:My Company
Organizational Unit Name (eg, section) []:IT
Common Name (e.g. server FQDN or YOUR name) []:*.*.mycompany.com
Email Address []:myaddress@mycompany.com
```

2. Make a copy of the certificate in PEM format.

```
$ openssl x509 -in agent.cert -out agent.pem -outform PEM
```

3. Review the certificate.

```
$ openssl x509 -in agent.pem -text
```
Replacing the Agent Certificate on a Host

The following procedure replaces the Agent's current private key and certificate on a single host. To replace this certificate and key across an entire cluster, repeat this procedure for all the hosts.

1. **Stop the Agent service on the host.**
   
   ```
   $ /etc/init.d/vertica_agent stop
   ```

2. **Backup and rename the existing agent certificate and key.**
   
   ```
   $ cd /opt/vertica/config/share
   $ mv agent.cert agent.cert.bck
   $ mv agent.key agent.key.bck
   $ mv agent.pem agent.pem.bck
   ```

3. **Transfer the new certificate and key to the host's /opt/vertica/config/share directory.**
   
   ```
   $ scp agent.* root@123.12.12.123:/opt/vertica/config/share
   ```

4. **Change the owner of the certificate and key to uidbadmin and the group to verticadba.**
   
   ```
   $ chown installed_Vertica_user:installed_Vertica_group agent.*
   ```

5. **Make the certificate and key files read-only.**
   
   ```
   $ chmod -R 400 agent.*
   ```

6. **Start the Agent service.**
   
   ```
   $ /etc/init.d/vertica_agent start
   starting agent
   Opening PID file "/opt/vertica/log/agent.pid".
   Overwriting /opt/vertica/log/agent_uidbadmin.log
   Overwriting /opt/vertica/log/agent_uidbadmin.err
   start OK for user: uidbadmin
   ```

7. **Verify that you can view information about your database with your API key.**
   
   ```
   $ curl -X GET https://10.20.80.145:5444/databases -H "VerticaApiKey:wCgXny3Wm+8OhEvGkAc1v7v9+VIlxgXblpr4rf" -k
   ```

8. **Verify that the Agent is using the new certificate.**
   
   ```
   $ openssl s_client -prexit -connect 10.20.80.145:5444
   ```
Configuring TLS

The procedures below describe configuring TLS directly on the Vertica database. To configure TLS on MC for MC connections, see Connecting Securely from MC to a Vertica Database.

Configure TLS for each server in the cluster.

1. Verify that you have performed at least the minimum steps required in Configuring TLS Server and Mutual Modes for server authentication and encryption and, optionally, for mutual authentication.
2. Verify that you have performed the steps in Copying Certificates and Keys to Configuration Files.
3. Set EnableSSL parameter to 1. By default, EnableSSL is set to 0 (disabled).

```
=> ALTER DATABASE database SET EnableSSL = 1;
```

4. If you are using either ODBC or JDBC, configure TLS for the appropriate client:
   - Configuring TLS for ODBC Clients
   - Configuring TLS for JDBC Clients

`vsq`l automatically tries to connect using TLS. If a connection fails on a server using Server Mode, vsq`l attempts to create an unencrypted followup connection. Vsq`l will not attempt an unencrypted followup connection in Mutual Mode.

Configure JDBC for TLS Mutual Mode

In addition to the procedure above, you need to perform the following to configure TLS in Mutual Mode:

1. Edit openssl_req_server.conf as follows:

```
[req]
prompt = no
distinguished_name = C=Store4Ever
req_extensions = v3_req

[CStore4Ever]
C = US
ST = Massachusetts
```
<table>
<thead>
<tr>
<th>Variable</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>Corp Server</td>
</tr>
<tr>
<td>CN</td>
<td>engXXX</td>
</tr>
<tr>
<td>emailAddress</td>
<td><a href="mailto:foo@bar.com">foo@bar.com</a></td>
</tr>
<tr>
<td>[v3_req]</td>
<td>basicConstraints: CA:FALSE</td>
</tr>
<tr>
<td></td>
<td>keyUsage: nonRepudiation, digitalSignature, keyEncipherment</td>
</tr>
<tr>
<td>subjectAltName</td>
<td>@alt_names</td>
</tr>
<tr>
<td>[alt_names]</td>
<td>DNS.1 = engXXX.corp.com</td>
</tr>
<tr>
<td></td>
<td>DNS.2 = engXXX</td>
</tr>
<tr>
<td></td>
<td>DNS.3 = *.corp.com</td>
</tr>
<tr>
<td></td>
<td>IP = 10.20.40.XX</td>
</tr>
</tbody>
</table>

2. Create the server private key (server.crt) and public key (server.key):

```bash
$ openssl genrsa -out server.key
$ openssl req -config openssl_req_server.conf -new -key server.key -out server_reqout.txt
```

3. Get your Certificate Signing Request (CSR) verified by your CA to receive a certificate. The exact steps depend on your CA. Check your CA’s documentation for more information.

**Note:**
If you are using mutual mode with JDBC, copy the root.crt file to a location on any one of the clients. After you copy the file to the client, root.crt is incorporated into the truststore. For more information, see [Generating TLS Certificates and Keys](#).

---

**Configuring TLS for ODBC Clients**

Configuring TLS for ODBC clients requires that you set the SSLMode connection property. If you want to configure optional TLS client authentication, you must also configure the Security Parameters SSLKeyFile and SSLCertFile connection properties.

How you configure the DSN depends on your operating system:

- **Linux and UNIX** — Enter the connection properties in the odbc.ini file. See [Creating an ODBC DSN for Linux](#).
- **Microsoft Windows** — Enter the connection properties in the Windows Registry. See [Creating an ODBC DSN for Windows Clients](#).

For Windows ODBC you can set connection string properties in the Client Settings tab on the ODBC DSN Configuration dialog. Connection string properties you can set are:
SSL CA file - the location of the root certificate file, for example root.crt.

SSL cert file - the location of the server certificate file, for example server.crt.

SSL key file - the location of the server key file, for example, server.key.

### Set SSLMode Connection Property

Set the SSLMode connection property to one of the following options for the DSN:

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>verify_full</td>
<td>Encrypts data and connects to a user-specified trusted server.</td>
</tr>
<tr>
<td>verify_ca</td>
<td>Encrypts data and connects to a trusted server.</td>
</tr>
<tr>
<td>require</td>
<td>Requires the server to use SSL. If the server cannot provide an encrypted channel, the connection fails.</td>
</tr>
<tr>
<td>prefer</td>
<td>(Default value) Indicates your preference that the server to use SSL. The first connection to the database tries to use SSL. If that connection fails, a second connection is attempted over a clear channel.</td>
</tr>
<tr>
<td>allow</td>
<td>Makes a connection to the server whether the server uses SSL or not. The first connection attempt to the database is made over a clear channel. If that connection fails, a second connection is attempted over SSL.</td>
</tr>
<tr>
<td>disable</td>
<td>Never connects to the server using SSL. This setting is typically used for troubleshooting.</td>
</tr>
</tbody>
</table>
Using verify_ca and verify_full

You can use the SSL Mode properties verify_ca and verify_full exclusively on client authentication. These properties require:

- The root.crt to allow the client to access the server's authentication certificate. If root.crt does not exist, and verify_can or verify_full are set, the connection fails upon SSL initialization.
- A server.crt, which contains the authentication certificate.
- A server.key, which contains the server's private key that prevents the server from accessing external systems.
- A server hostname that matches the hostname specified by the client, verify_full only.
- A certificate All nodes in the cluster must either share the same certificate or each certificate must contain all the hostnames or IP addresses in the Subject Alternative Name (SAN).

SSL Workflow

The following diagram shows an example workflow for SSL authentication. Your actual workflow may differ depending on what SSLMode Connection Properties you use.
In this workflow:
If the SSLMode Connection Property is set to none or allow, the client connects without authentication.

If the SSLMode Connection Property is set to verify_ca or verify_full, and root.crt does not exist, the SSL authentication fails. If root.crt exists, the authentication process proceeds.

During SSL authentication if the SSLMode Connection Property is set to verify_full, and the server hostname is not the same as the hostname specified by the client, authentication fails.

Enable SSL Mutual Mode Authentication

You can optionally configure SSL mutual mode by setting the following database Security Parameters:

- SSLKeyFile — Set this connection property to the file path and name of the client's private key. This key can reside anywhere on the client.
- SSLCertFile — Set this connection property to the file path and name of the client's public certificate. This file can reside anywhere on the client.

Configuring TLS for JDBC Clients

Configuring SSL Authentication for JDBC clients involves the following tasks:

- Set required properties
- Optionally run the SSL Debug Utility
- Configure TLS Mutual Mode (optional)

Set Required Properties

Set Properties When Location or the Keystore/Truststore Is Not the Default

If you are using a location or the keystore/truststore that is not the default, set the following system properties so that the JRE can find your keystore/truststore:

```
$ javax.net.ssl.keyStore
$ javax.net.ssl.trustStore
```
Set Properties When Keystore/Truststore Is Password Protected

If your keystore/truststore is password protected, set the following system properties so that the JRE has access to it:

```shell
$ javax.net.ssl.keyStorePassword
$ javax.net.ssl.trustStorePassword
```

Set the TLSmode Connection Property

You can set the TLSmode connection property to determine how certificates are handled. TLSmode is disabled by default.

TLSmode identifies the security level that Vertica applies to the JDBC connection. Vertica must be configured to handle TLS connections before you can establish an encrypted connection to it. See TLS Protocol for details. Valid values are:

- **disable**: JDBC connects using plain text and implements no security measures.
- **require**: JDBC connects using TLS without verifying the CA certificate.
- **verify-ca**: JDBC connects using TLS and confirms that the server certificate has been signed by the certificate authority. This setting is equivalent to the deprecated `ssl=true` property.
- **verify-full**: JDBC connects using TLS, confirms that the server certificate has been signed by the certificate authority, and verifies that the host name matches the name provided in the server certificate.

If this property and the SSL property are set, this property takes precedence.

For example, to configure JDBC to connect to the server with TLS without verifying the CA certificate, you can set the TLSmode property to 'require' with the method `VerticaConnection.setProperty()`:

```java
Properties props = new Properties();
props.setProperty("TLSmode", "verify-full");
```

Run the SSL Debug Utility

After configuring TLS for JDBC, optionally run the following command to enable the debug utility for TLS:

```shell
$ -Djavax.net.debug=ssl
```
You can use several debug specifiers (options) with the debug utility. The specifiers help narrow the scope of the debugging information that is returned. For example, you could specify one of the options that prints handshake messages or session activity.

For information on the debug utility and its options, see Debugging Utilities in the Oracle document, JSSE Reference Guide.

For information on interpreting debug information, refer to the Oracle document, Debugging SSL/TLS Connections.

**Importing and Exporting Data with TLS**

Vertica uses TLS to secure connections and communications between clients and servers. When you import or export data between Vertica clusters, one of the clusters functions as a client, which means you can use TLS to protect that connection, too.

The ImportExportTLSMode parameter controls the strictness of TLS when importing or exporting data.

By default, ImportExportTLSMode is set to PREFER. With this setting, Vertica attempts to use TLS and falls back to plaintext; you can change this to always require encryption and, further, to validate the certificate on each connection. For more information about TLS during import and export operations, see Configuring Connection Security Between Clusters in the Administrator's Guide.

**TLS Authentication**

This section contains information about the tls authentication method, which is one of several authentication methods used to manage client connections.

Before creating a tls authentication method, you must configure your server to use TLS (TLS is disabled by default). The supported modes are:

- **Server Mode** - In server mode, the client must confirm the server's identity before connecting. The client verifies that the server's certificate and public key are valid and were issued by a certificate authority (CA) listed in the client's list of trusted CAs. This helps prevent man-in-the-middle attacks.
- **Mutual Mode** - In mutual mode, the client and server must verify each other's identity before connecting. Client authentication is optional because Vertica can
authenticate the client at the application protocol level with the client's username and password.

You can use the tls authentication method with either Server Mode or Mutual Mode. However, to use client self-authentication, your server must use Mutual Mode.

Before you create a tls authentication method, perform the pre-requisite tasks necessary for your specific environment (for example, certificate creation). Refer to TLS Protocol and all subsections applicable to your environment.

To create a tls authentication method, see Creating Authentication Records.

Implementing Client Self-Authentication

To use a client self-authentication method, your server must be in SSL Mutual Mode.

To create an authentication method for client self-authentication, use the CREATE AUTHENTICATION statement. Specify the auth_type 'tls' and with HOST TLS.

Important:
You use the 'tls' auth_type only when you want to create an authentication method for client self-authentication. You must use the 'tls' auth_type with the HOST TLS syntax.

Create an Authentication Method with Client Self-Authentication Method

This section provides sample chronological steps for setting up a client for self-authentication, creating an authentication method, and associating the method with a user through a grant statement.

1. Follow all applicable procedures for implementing SSL and distributing certificates and keys. Refer to TLS Protocol as it applies to your environment.

   When you create a client key, make sure to include a Common Name (CN) that is the database user name you want to use with the target database.

   $ Common Name <server hostname> []:<database username>
2. Create the authentication method. Authentication methods are automatically enabled when you create them.

```sql
=> CREATE AUTHENTICATION myssltest METHOD 'tls' HOST TLS '10.0.0.0/23;
```

3. Associate the method with the user through a grant statement.

```sql
=> GRANT AUTHENTICATION myssltest TO mydatabaseusername;
```

Your client can now log on and be recognized.

For information on creating authentication methods, refer to the SQL Reference Manual topic, `CREATE AUTHENTICATION`.

### Specify TLS for Client Connections

You can require clients to use TLS when connecting to Vertica. To do so, create a client authentication method for them that uses the HOST TLS syntax with the `CREATE AUTHENTICATION` statement.

Specific clients might connect through a network connection known to be insecure. In such cases, you can choose to limit specific users to connecting through TLS. You can also require all clients to use TLS.

Create authentication method `RejectNoSSL` that rejects users from any IP address that are trying to authenticate without TLS:

```sql
=> CREATE AUTHENTICATION RejectNoSSL METHOD 'reject' HOST NO TLS '0.0.0.0/0'; --IPv4
=> CREATE AUTHENTICATION RejectNoSSL METHOD 'reject' HOST NO TLS '::/0'; --IPv6
```

See [Creating Authentication Records](#) for more information about creating client authentication methods.

### LDAP Link Service

LDAP Link enables synchronization between the LDAP and Vertica servers. This eliminates the need for you to manage two sets of users and groups or roles, one on the LDAP server and another on the Vertica server. With LDAP synchronization, the Vertica server becomes a replication database for the LDAP server.
Automatic Synchronization

With LDAP Link the Vertica server closely integrates with an existing directory service such as MS Active Directory or OpenLDAP. The Vertica server automatically synchronizes:

- LDAP users to Vertica users
- LDAP groups to Vertica roles

You manage all user and group properties in the LDAP server. If you are the Vertica database administrator, you need only to set up permissions for Vertica Analytic Database access on the users and groups.

Configure LDAP Link with LDAP Link connection parameters that reside in the catalog. See Set LDAP Link Parameters for more information.

Configure LDAP Link with Dry Runs

The LDAP Link dry run metafunctions allow you to configure the service in discrete stages before making any changes to your database. These stages are:

1. **LDAP Link Bind**: the connection between the LDAP server and the Vertica database
2. **LDAP Link Search**: Searching the LDAP server for users and groups
3. **LDAP Link Sync**: Mapping LDAP users and groups to their equivalents in Vertica

Query the system table `LDAP_LINK_DRYRUN_EVENTS` to view the results of each dry run.

For more information on dry runs and configuring LDAP Link, see Configuring LDAP Link with Dry Runs.

Enable LDAP Link

Enable LDAP Link as shown:

```sql
=> ALTER DATABASE `dbname` SET PARAMETER LDAPLinkURL='ldap://example.dc.com',
   LDAPLinkSearchBase='dc=DC,dc=com', LDAPLinkBindDN='CN=jsmith,OU=QA,DC=dc,DC=com,
   LDAPLinkBindPswd='password',LDAPLinkFilterUser='(objectClass=inetOrgPerson)',
   LDAPLinkFilterGroups='(objectClass=group)', LDAPLinkOn=1;
=> SELECT ldap_link_sync_start();
```
LDAP Link Workflow

After you enable LDAP Link, synchronization occurs according to this workflow:

1. The System Administrator creates users and user groups on the LDAP server.
2. The System Administrator sets up LDAP Link service parameters as required and enables the service.
3. Using the LDAP Link service, Vertica Analytic Database replicates the users and user groups from the Application LDAP to the Vertica database, creating Vertica users and roles.
4. The LDAP server uses Kerberos (KDC) to authenticate the user logging in to Vertica.
   - The LDAP user can log into Vertica if assigned the appropriate authentication type.
   - After login, you can grant users privileges using GRANT statements or as part of a Group.

See LDAP Link Parameters.
Note:
After synchronization the Vertica Analytic Database user does not have an associated authentication method. To allow the user to login, you must assign an authentication method to the user. See Implementing Client Authentication.

## Configuring LDAP Link with Dry Runs

Vertica supports several meta-functions that let you tweak LDAP Link settings before syncing with Vertica. Each meta-function takes [LDAP Link parameters](https://www.vertica.com/documentation/security-and-authentication-guide/current/0605-ldaplink.html) as arguments and tests a separate part of LDAP Link:

- **LDAP_LINK_DRYRUN_CONNECT** connects to the LDAP server.
- **LDAP_LINK_DRYRUN_SEARCH** searches for LDAP users and groups.
- **LDAP_LINK_DRYRUN_SYNC** maps and synchronizes LDAP users and groups to their equivalents in Vertica, creating and orphaning them accordingly.

These meta-functions are meant to be used and tested in succession, and their arguments are cumulative. That is, the parameters you use to configure **LDAP_LINK_DRYRUN_CONNECT** are used for **LDAP_LINK_DRYRUN_SEARCH**, and the arguments for those functions are used for **LDAP_LINK_DRYRUN_SYNC**.

Be sure to query the **LDAP_LINK_DRYRUN_EVENTS** system table to verify the results of each dry run before moving to the next meta-function.

## Configuring LDAP Link Bind

Before configuring LDAP users and importing them to Vertica, you must first connect or "bind," with the LDAP server. Connections are managed with several parameters. For more information on each parameter, related functions, options, and default values, see [LDAP Link Parameters](https://www.vertica.com/documentation/security-and-authentication-guide/current/0605-ldaplink.html).

**LDAP_LINK_DRYRUN_CONNECT** requires a Distinguished Name (DN), a password to authenticate with the LDAP server, and the URL to the LDAP server. If you want to encrypt the connection, you can use the optional TLS parameters.

By providing an empty string for the **LDAPLinkBindPswd** argument, you can also perform an anonymous bind if your LDAP server allows unauthenticated binds.
Dry Run Bind Example

This tests the connection to an LDAP server at ldap://glw2k8-64.dc.com with the DN CN=amir,OU=QA,DC=dc,DC=com with the optional TLS parameters. This begins the connection with StartTLS but does not require a valid certificate from the client, and specifies certificate ~/ca.crt.

To check the results of the bind, query the system table LDAP_LINK_DRYRUN_EVENTS.

Configuring LDAP Link Search

After a successful connection between Vertica and the LDAP server, you should configure and test your user and group search space for correctness and efficiency.

To search for users and groups on the LDAP server to import to your database, pass both the connection and search parameters to the LDAP_LINK_DRYRUN_SEARCH meta-function. The LDAP server responds with a list of users and groups that would be imported into Vertica with the given parameters.

By providing an empty string for the LDAPLinkBindPswd argument, you can also perform an anonymous search if your LDAP server's Access Control List (ACL) is configured to allow unauthenticated searches. The settings for allowing anonymous binds are different from the ACL settings for allowing anonymous searches.
Dry Run Search Example

This searches for users and groups in the LDAP server. In this case, the LDAPLinkSearchBase parameter specifies the dc.com domain and a sub scope, which replicates the entire subtree under the DN.

To further filter results, the function checks for users and groups with the person and group objectClass attributes. It then searches the group attribute cn, identifying members of that group with the member attribute, and then identifying those individual users with the attribute uid.

```sql
=> SELECT LDAP_LINK_DRYRUN_SEARCH
('LDAPLinkURL','LDAPLinkBindDN','LDAPLinkBindPwd','LDAPLinkSearchBase',
 'LDAPLinkScope', 'LDAPLinkFilterUser', 'LDAPLinkFilterGroup', 'LDAPLinkUserName', 'LDAPLinkGroupName',
 'LDAPLinkGroupMembers', 'LDAPLinkSearchTimeout', 'LDAPLinkStartTLS', 'LDAPLinkTLSEnforce',
 ['LDAPLinkTLSCACert'], ['LDAPLinkTLSClientAuth'])
```

Dry Run Search Completed. Query v_monitor.ldap_link_dryrun_events for results.

To check the results of the search, query the system table LDAP_LINK_DRYRUN_EVENTS.

```sql
=> SELECT event_timestamp, event_type, entry_name, ldapurihash, link_scope, search_base from LDAP_LINK_DRYRUN_EVENTS;
```

<table>
<thead>
<tr>
<th>event_timestamp</th>
<th>event_type</th>
<th>entry_name</th>
<th>ldapurihash</th>
<th>link_scope</th>
<th>search_base</th>
</tr>
</thead>
<tbody>
<tr>
<td>2020-01-03 21:03:26.411753+05:30</td>
<td>BIND_STARTED</td>
<td>------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:03:26.422188+05:30</td>
<td>BIND_FINISHED</td>
<td>------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:03:26.422223+05:30</td>
<td>SYNC_STARTED</td>
<td>------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:03:26.422229+05:30</td>
<td>SEARCH_STARTED</td>
<td>*******</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:03:32.043107+05:30</td>
<td>LDAP_GROUP_FOUND</td>
<td>Account Operators</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:03:32.043124+05:30</td>
<td>LDAP_GROUP_FOUND</td>
<td>Administrators</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:03:32.043182+05:30</td>
<td>LDAP_USER_FOUND</td>
<td>user1</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:03:32.043186+05:30</td>
<td>LDAP_USER_FOUND</td>
<td>user2</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:03:32.043195+05:30</td>
<td>SEARCH_FINISHED</td>
<td>*******</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
</tbody>
</table>
```
Configuring LDAP Link Sync

After configuring the search space, you'll have a list of users and groups. LDAP sync maps the LDAP users and groups to their equivalents in Vertica. The LDAPLinkUserName maps to the Vertica usernames and the LDAPLinkGroupName maps to Vertica roles.

```sql
=> SELECT LDAP_LINK_DRYRUN_SYNC
('LDAPLinkURL','LDAPLinkBindDN','LDAPLinkBindPswd','LDAPLinkSearchBase',
 'LDAPLinkScope','LDAPLinkFilterUser','LDAPLinkFilterGroup','LDAPLinkUserName',
 'LDAPLinkGroupName','LDAPLinkSearchTimeout','LDAPLinkStartTLS','LDAPLinkTLSReqCert',
 ['LDAPLinkTLSACert'],['LDAPLinkTLSACDir']);
```

**Dry Run Sync Example**

To dry run map the users and groups returned from LDAP_LINK_DRYRUN_SEARCH, pass the same parameters as arguments to LDAP_LINK_DRYRUN_SYNC.

```sql
=> SELECT LDAP_LINK_DRYRUN_SYNC('ldap://glw2k8-
64.dc.com','CN=amir,OU=QA,DC=dc,DC=com','$vertica$','dc=DC,dc=com','sub',
'(objectClass=person)','(objectClass=group)','uid','cn','member',10,1,'allow','~/ca.cert');
```

Dry Run Connect and Sync Completed. Query v_monitor.ldap_link_dryrun_events for results.

To check the results of the sync, query the system table LDAP_LINK_DRYRUN_EVENTS.

```sql
=> SELECT event_timestamp, event_type, entry_name, ldapurihash, link_scope, search_base from LDAP_LINK_DRYRUN_EVENTS;
```

<table>
<thead>
<tr>
<th>event_timestamp</th>
<th>event_type</th>
<th>entry_name</th>
<th>ldapurihash</th>
<th>link_scope</th>
<th>search_base</th>
</tr>
</thead>
<tbody>
<tr>
<td>2020-01-03 21:08:30.883783+05:30</td>
<td>BIND_STARTED</td>
<td>---------------------------------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>dc=DC,dc=com</td>
<td></td>
<td>---------------------------------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:08:30.890574+05:30</td>
<td>BIND_FINISHED</td>
<td>---------------------------------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>dc=DC,dc=com</td>
<td></td>
<td>---------------------------------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:08:30.890602+05:30</td>
<td>SYNC_STARTED</td>
<td>---------------------------------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>dc=DC,dc=com</td>
<td></td>
<td>---------------------------------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:08:30.890605+05:30</td>
<td>SEARCH_STARTED</td>
<td>---------------------------------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>dc=DC,dc=com</td>
<td></td>
<td>---------------------------------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:08:31.939369+05:30</td>
<td>LDAP_GROUP_FOUND</td>
<td>Account Operators</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>dc=DC,dc=com</td>
<td></td>
<td>---------------------------------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:08:31.939395+05:30</td>
<td>LDAP_GROUP_FOUND</td>
<td>Administrators</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>dc=DC,dc=com</td>
<td></td>
<td>---------------------------------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:08:31.939461+05:30</td>
<td>LDAP_USER_FOUND</td>
<td>user1</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>dc=DC,dc=com</td>
<td></td>
<td>---------------------------------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:08:31.939463+05:30</td>
<td>LDAP_USER_FOUND</td>
<td>user2</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>dc=DC,dc=com</td>
<td></td>
<td>---------------------------------------</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
<tr>
<td>2020-01-03 21:08:31.939468+05:30</td>
<td>SEARCH_FINISHED</td>
<td>**************</td>
<td>0</td>
<td>sub</td>
<td></td>
</tr>
</tbody>
</table>
Using LDAP Link

When you implement LDAP Link the following are directly affected and help you manage and monitor the LDAP Link - Vertica Analytic Database synchronization:

- User and Group management
- LDAP Link User Flag
- Blocked Commands
- Client Authentication types

User and Group Management

Users and groups created on the LDAP server have a specific relationship with those users and roles replicated to the Vertica server:

- The user-group relationship on the LDAP server is maintained when those users and groups (roles) are synchronized with Vertica Analytic Database.

- If a user or group name exists on the Vertica database and a user or group with the same names is synchronized from the LDAP Server using LDAP Link, the users or groups become conflicted. Vertica can not support multiple users with the same name. For a resolution of this conflict, see User Conflicts.

LDAP Link uses the entries in the dn: section of the LDAP configuration file as the unique user identifier when synchronizing a user to the Vertica Analytic Database:

dn: cn=user1,ou=dev,dc=example,dc=com
cn: user1
The `uid` parameter in the LDAP configuration file indicates the LDAP user name.

Upon synchronization, the `dn:` entry gets mapped to the `uid:` to identify the Vertica Analytic Database user.

If you change a setting in the `dn:` and do not change the `uid:` LDAP Link interprets the user as a new user when re-synchronizing with the Vertica Analytic Database. In this case, the existing Vertica Analytic Database user with that `uid:` gets deleted from Vertica and a new Vertica Analytic Database user is created.

If you change the `uid:` and not the `dn:` on LDAP, the `uid` on the Vertica Analytic Database gets updated to the new `uid`. Since you did not change the `dn:` LDAP Link does not interpret the user as a new user.

**LDAP Link User Flag**

As a `dbadmin` user, you can access the `vs_users` table to monitor user behavior on the Vertica Analytic Database. The `users` table contains an `ldap_dn` field that identifies whether or not the Vertica Analytic Database user is also an LDAP Link user. This example shows the `ldap_dn` field set to `dn` indicating the Vertica Analytic Database user is also an LDAP Link user:

```sql
=> SELECT * FROM vs_users;
- [ RECORD 1 ]-------------------------------------------------------------------------------------------------------------------
user_id | 45035996273704962
user_name | dbadmin
is_super_user | t
profile_name | default
is_locked | f
lock_time |
resource_pool | general
memory_cap_kb | unlimited
temp_space_cap_kb | unlimited
run_time_cap | unlimited
max_connections | unlimited
connection_limit_mode | database
idle_session_timeout | unlimited
all_roles | dbduser*, dbadmin*, pseudosuperuser*
default_roles | dbduser*, dbadmin*, pseudosuperuser*
search_path |
ldap_dn | dn
ldap_uri_hash | 0
is_orphaned_from_ldap | f
```
Blocked Commands

Be aware that the following SQL statements are blocked for Vertica Analytic Database users with ldapdn set to dn in the vs_users table:

- DROP USER and DROP ROLE
- ALTER ROLE RENAME
- ALTER USER name IDENTIFIED BY 'password' [REPLACE 'old_password']
- ALTER USER name PASSWORD EXPIRE
- ALTER USER name PROFILE
- ALTER USER name SECURITY_ALGORITHM...
- ALTER USER name DEFAULT ROLE role-name
- GRANT (Role)

Client Authentication Types

LDAP user and groups cannot log into Vertica if client authentication is not assigned to the user or group. You can use the following valid authentication types for LDAP users and groups:

- GSS
- Ident
- LDAP
- Reject
- Trust

LDAP Link Parameters

Use LDAP Link parameters to determine:

- LDAP Link operations, such as enabling or disabling LDAP Link and how often to perform replication
- Authentication parameters, including SSL authentication parameters
- Users and groups that inherit unowned objects
- How to resolve conflicts
Set LDAP Link Parameters

This example shows how you can set:

- The URL of the LDAP server (LDAPLinkURL) and
- The base DN from where to start replication (LDAPLinkSearchBase)

You also see how to set the LDAP Link Bind authentication parameters (LDAPLinkBindDN and LDAPLinkBindPswd) and enables LDAP Link (LDAPLinkOn).

```sql
=> ALTER DATABASE myDB1 SET PARAMETER LDAPLinkURL='ldap://10.60.55.128',
    LDAPLinkSearchBase='dc=corp,dc=com',LDAPLinkBindDN='dc=corp,dc=com',LDAPLinkBindPswd='password';
=> ALTER DATABASE myDB1 SET PARAMETER LDAPLinkOn = '1';
```

General and Connection Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LDAPLinkOn</td>
<td>Enables or disables LDAP Link. Valid Values: 0—LDAP Link disabled, 1—LDAP Link enabled</td>
</tr>
<tr>
<td>LDAPLinkURL</td>
<td>The LDAP server URL. Example: SET PARAMETER LDAPLinkURL='ldap://glw2k8-64.dc.com';</td>
</tr>
<tr>
<td>LDAPLinkInterval</td>
<td>The time interval, in seconds, by which the LDAP Server and Vertica server synchronize. Default Value: 86400 (one day).</td>
</tr>
<tr>
<td>LDAPLinkFirstInterval</td>
<td>The first interval, in seconds, for LDAP/Vertica synchronization after the clerk node joins the cluster. Default Value: 120</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>----------------------------</td>
<td>-------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>LDAPLinkRetryInterval</td>
<td>The time, in seconds, the system waits to retry a failed synchronization.</td>
</tr>
<tr>
<td><strong>Default Value:</strong> 10</td>
<td></td>
</tr>
<tr>
<td>LDAPLinkRetryNumber</td>
<td>The number of retry attempts if synchronization failed.</td>
</tr>
<tr>
<td><strong>Default Value:</strong> 10.</td>
<td></td>
</tr>
<tr>
<td>LDAPLinkSearchBase</td>
<td>The base dn from where to start replication.</td>
</tr>
<tr>
<td><strong>Example:</strong></td>
<td></td>
</tr>
<tr>
<td></td>
<td>```</td>
</tr>
<tr>
<td></td>
<td>SET PARAMETER</td>
</tr>
<tr>
<td></td>
<td>LDAPLinkSearchBase='ou=vertica,dc=mycompany,dc=com';</td>
</tr>
<tr>
<td></td>
<td>```</td>
</tr>
<tr>
<td></td>
<td>Vertica recommends using a separate OU for database users.</td>
</tr>
<tr>
<td>LDAPLinkSearchTimeout</td>
<td>The timeout length, in seconds, for the LDAP search operation during an LDAP Link Service run.</td>
</tr>
<tr>
<td><strong>Default Value:</strong> 10</td>
<td></td>
</tr>
<tr>
<td>LDAPLinkScope</td>
<td>Indicates what dn level to replicate.</td>
</tr>
<tr>
<td></td>
<td><strong>Valid Values:</strong></td>
</tr>
<tr>
<td></td>
<td>* sub—Replicate entire subtree under baseDN</td>
</tr>
<tr>
<td></td>
<td>* one—Replicate to one level under baseDN</td>
</tr>
<tr>
<td></td>
<td>* base —Replicate only the baseDN level</td>
</tr>
<tr>
<td></td>
<td>If you decrease the scope (for example, sub to one), some users may not be recognized during the next synchronization.</td>
</tr>
<tr>
<td><strong>Default Value:</strong> sub</td>
<td></td>
</tr>
<tr>
<td>LDAPLinkFilterUser</td>
<td>Determines how to filter users to be replicated.</td>
</tr>
<tr>
<td><strong>Default Value:</strong> &quot;(objectClass=inetOrgPerson)&quot;</td>
<td></td>
</tr>
<tr>
<td>LDAPLinkFilterGroup</td>
<td>Determines how to filter groups to be replicated.</td>
</tr>
<tr>
<td><strong>Default Value:</strong> &quot;(objectClass=groupofnames)&quot;</td>
<td></td>
</tr>
</tbody>
</table>
### Authentication Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LDAPLinkBindDN</td>
<td>The LDAP Bind DN used for authentication.</td>
</tr>
<tr>
<td></td>
<td><strong>Example:</strong></td>
</tr>
<tr>
<td></td>
<td>```sql</td>
</tr>
<tr>
<td></td>
<td>&gt; SET PARAMETER LDAPLinkBindDN='CN=amir,OU=QA,DC=dc,DC=com';</td>
</tr>
<tr>
<td>LDAPLinkBindPswd</td>
<td>The valid password for the LDAP Bind DN to access the server. Only accessible by the dbadmin user.</td>
</tr>
<tr>
<td></td>
<td><strong>Example:</strong></td>
</tr>
<tr>
<td></td>
<td>```sql</td>
</tr>
<tr>
<td></td>
<td>&gt; SET PARAMETER LDAPLinkBindPswd='password';</td>
</tr>
</tbody>
</table>

### TLS Authentication Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LDAPLinkStartTLS</td>
<td>[Optional] Specifies whether or not to use the StartTLS operation during bind. You can only use this parameter if the LDAP server's URL is &quot;ldap://...&quot; (not &quot;ldaps://...&quot;)</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td><strong>Valid Values:</strong></td>
<td></td>
</tr>
<tr>
<td>0 - Do not use starttls</td>
<td></td>
</tr>
<tr>
<td>1 - Use starttls</td>
<td></td>
</tr>
<tr>
<td><strong>Default Value:</strong> 0</td>
<td></td>
</tr>
</tbody>
</table>

**LDAPLinkTLSReqCert**

[Optional] Specifies how Vertica behaves when verifying the LDAP server's certificate when using TLS. The connection between Vertica and the LDAP server will only succeed if conditions for the specified value are met.

Valid Values:

- **hard**: LDAP server must provide a valid certificate.
- **allow**: LDAP server does not have to provide a certificate.
- **try**: LDAP server must either provide a valid certificate or not provide one at all.
- **never**: No requirements (Vertica does not request the LDAP server's certificate).

For details, see Using LDAP Over TLS.

**Default Value:** allow

**LDAPLinkTLSCACert**

[Optional] The path to a CA certificate.

**LDAPLinkTLS CADir**

[Optional] The path to the directory containing CA certificates.

### Miscellaneous Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>LDAPLinkConflictPolicy</strong></td>
<td>Determines how to resolve a user conflict.</td>
</tr>
<tr>
<td>Valid Values:</td>
<td></td>
</tr>
<tr>
<td>IGNORE—Ignores the incoming LDAP user and</td>
<td></td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------</td>
<td>-----------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td><strong>Parameter</strong></td>
<td><strong>Description</strong></td>
</tr>
<tr>
<td>MERGE</td>
<td>Maintains the existing Vertica user.</td>
</tr>
<tr>
<td></td>
<td>MERGE—Converts the existing user to an LDAP user.</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value:</strong> MERGE</td>
</tr>
<tr>
<td>LDAPLinkStopIfZeroUsers</td>
<td>Enables or disables the shutdown of LDAPLink synchronization if no users are found in LDAP.</td>
</tr>
<tr>
<td></td>
<td><strong>Valid values:</strong></td>
</tr>
<tr>
<td></td>
<td>0 - Disables the LDAPLink synchronization shutdown if no users are found. This may lead to inadvertent dropping of Vertica users.</td>
</tr>
<tr>
<td></td>
<td>1 - Enables the LDAPLink synchronization shutdown if no users are found. This prevents inadvertent dropping of Vertica users.</td>
</tr>
<tr>
<td>LDAPLinkDryRun</td>
<td>[Optional] Tests the connection to the LDAP server and logs the response without doing a synchronization. Also tests if parameters are correctly set.</td>
</tr>
<tr>
<td></td>
<td>Note that this parameter is not the preferred dry run method. Instead, the LDAP_Link_Dryrun family of metafunctions provides more granular control over configurations and is the preferred way to perform LDAP Link dry runs.</td>
</tr>
<tr>
<td></td>
<td><strong>Valid Values:</strong></td>
</tr>
<tr>
<td></td>
<td>0 - Disables LDAPLinkDryRun</td>
</tr>
<tr>
<td></td>
<td>1 - Enables LDAPLinkDryRun</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value:</strong> 0</td>
</tr>
<tr>
<td>LDAPLinkConfigFile</td>
<td>[Optional] If this parameter is set with the path to a .LDIF file, the LDAP Link service will use the file as the source tree instead of connecting to the LDAP server.</td>
</tr>
</tbody>
</table>

See Managing Configuration Parameters: VSQL for information on setting LDAP Link parameters.
Note:
When you change any Connection or Authentication parameter, LDAP Link reconnects and re-initializes the synchronization.

Troubleshooting LDAP Link Issues

Various issues can arise with LDAP Link Service, including:

- Disconnected (Orphaned) Users and Roles
- Lost Objects
- User Conflicts

Disconnected (Orphaned) Users and Roles

Vertica Analytic Database users and roles synchronized through LDAP Link can become disconnected, or orphaned, if an issue arises with the LDAP Link service. For example, users and roles become orphaned when you change the connection to the LDAP server as the following scenario describes:

1. Create an LDAP connection as follows:

```
=> ALTER DATABASE MyDB1 SET PARAMETER LDAPLinkURL='ldap://ebuser',
   LDAPLinkSearchBase='dc=example,dc=com', LDAPLinkBindDN='mega',
   LDAPLinkBindPswd='$megapassword$';
=> ALTER DATABASE MyDB1 SET PARAMETER LDAPLinkOn = '1';
```

2. Run an LDAP Link session to synchronize LDAP and Vertica users.
3. Change one or more connection parameters from Step 1. You can change the connection only if you change one of the LDAPLinkURL or LDAPLinkSearchBase parameters.

4. Run another LDAP Link session. The system attempts to re-synchronize LDAP and Vertica users. Since the connection has changed, the existing Vertica users cannot be synchronized with the LDAP users from the new connection. These Vertica users become orphaned.

As a dbadmin user, you can identify orphaned users by checking the field is_orphaned_from_ldap in the users system table:
A field value of `t` indicates that the user is an orphaned user. Orphaned Vertica users cannot connect to the LDAP server and cannot login to Vertica using LDAP authentication (however, other authentication methods assigned to the user work). In this case, you can delete the orphaned Vertica user and run the LDAP Link service to resynchronize users.

## Re-parented Objects

When you delete users or groups from linked LDAP, the LDAP Link service removes the same users and roles from Vertica Analytic Database. However, the service does not delete objects owned by the deleted user. Use the `GlobalHeirUsername` parameter to assign the objects to a new owner (re-parent).

Example:

```sql
=> ALTER DATABASE example_db SET PARAMETER GlobalHeirUsername=user1;
```

This creates a new user named `user1`, if it does not exist. The `GlobalHeirUsername` user serves as the new parent for all the objects owned by deleted users.

By default, this parameter is set to `<auto>` which re-parents the objects to the dbadmin user.

If you leave `GlobalHeirUsername` empty, the objects are not re-parented to another user.

For more information see `GlobalHeirUsername` in Security Parameters.

## User Conflicts

Vertica Analytic Database users and roles synchronized using LDAP Link can become conflicted. Such conflicts can occur, for example, when you create a new user or group on the LDAP server and another user or role with the same name exists on the Vertica Analytic Database.

As a dbadmin user, use one of the following parameters to resolve user conflicts:

- `LDAPLinkConflictPolicy`
- `LDAPLinkStopIfZeroUsers`
**LDAPLinkConflictPolicy**

Use LDAPLinkConflictPolicy to resolve any user conflicts:

- **LDAPLinkConflictPolicy=IGNORE** - Ignores the incoming LDAP users and maintains the existing Vertica user
- **LDAPLinkConflictPolicy=MERGE** - Merges the incoming LDAP user with the Vertica user and converts the database user to an LDAP user retaining the database user's objects

Example:

```sql
=> ALTER DATABASE example_db SET PARAMETER LDAPLinkConflictPolicy='MERGE';
```

The default is MERGE. If you change LDAPLinkConflictPolicy, the change takes affect on the next synchronization.

**LDAPLinkStopIfZeroUsers**

Use LDAPLinkStopIfZeroUsers to prevent an accidental dropping of Vertica users if the LDAP Link synchronization does not find any LDAP users.

- **LDAPLinkStopIfZeroUsers=0** - Does not stop the LDAP Link synchronization if no users are found in LDAP. This drops all Vertica users during synchronization.
- **LDAPLinkStopIfZeroUsers=1** - Stops the LDAP Link synchronization if no users are found in LDAP and displays an error. This prevents the dropping of Vertica users due to some issue.

**Monitoring LDAP Link**

Use the ldap_link_events table to monitor events that occurred during an LDAP Link synchronization:

```sql
=> SELECT transaction_id, event_type, entry_name, entry_oid FROM ldap_link_events;
```

<table>
<thead>
<tr>
<th>transaction_id</th>
<th>event_type</th>
<th>entry_name</th>
<th>entry_oid</th>
</tr>
</thead>
<tbody>
<tr>
<td>45035996273705317</td>
<td>SYNC_STARTED</td>
<td></td>
<td>0</td>
</tr>
<tr>
<td>45066962732553589</td>
<td>SYNC_FINISHED</td>
<td></td>
<td>0</td>
</tr>
<tr>
<td>45066988112255317</td>
<td>PROCESSING_STARTED</td>
<td></td>
<td>0</td>
</tr>
<tr>
<td>2341123456789765</td>
<td>USER_CREATED</td>
<td>tuser</td>
<td>234548899</td>
</tr>
</tbody>
</table>

(4 rows)
Connector Framework Service

The Connector Framework Service (CFS) allows secure indexing of documents from IDOL to the Vertica Analytic Database. Access control lists determine which users have permissions to access documents. Documents transferred from IDOL are stored in a flex table (Using Flex Tables).

Important:
Vertica 9.1.1 does not support the IdolLib function library. If you have the IdolLib function library installed and are upgrading to Vertica 9.1.1, you see an error and you cannot access the IdolLib function library.

To determine if the IdolLib library is installed, run the following script:

```
$ /opt/vertica/packages/idol/ddl/isinstalled.sql
```

To uninstall the IdolLib library, run the following script:

```
$ /opt/vertica/packages/idol/ddl/uninstall.sql
```

CFS Components

Use the following CFS components to implement the service on the Vertica:

- IDOL document metadata
- CFS Configuration file

For detailed information, see Implementing CFS.

IDOL Document Metadata

Vertica Analytic Database stores IDOL document metadata in a flex table. Set the name of the flex table with the TableName parameter in the CFS configuration file (see Implementing CFS). The metadata includes the following:

- AUTONOMYMETADATA (Mandatory): An alphanumeric designation for the ACL designated for the document.
- DREFIELD: Assigns permission levels to users and groups for accessing IDOL
documents.


## CFS Configuration File

You must index IDOL metadata in Vertica Analytic Database to be available for queries. See Implementing CFS.

## Implementing CFS

After Vertica ingests documents from IDOL into flex tables, you can implement CFS to secure those documents. Implementing the security requires that the Vertica database administrator modify the CFS configuration file.

## Modify the CFS Configuration File

The database administrator must modify the following in the CFS configuration file to have CFS automatically index the metadata:

1. In the [Indexing] section, set the IndexerSections parameter to vertica:

   ```
   [Indexing]
   IndexerSections=vertica
   IndexBatchSize=1
   IndexTimeInterval=30
   ```

2. Create a new section with the same name you entered in the IndexerSections parameter and enter the following parameters and keywords:

   ```
   [vertica]
   IndexerType=Library

   ConnectionString=Driver=Vertica;Server=123.456.478.900;Database=myDb;UID=dbadmin;PWD=password
   TableName=myFlexTable
   LibraryDirectory= ./shared_library_indexers
   LibraryName=VerticaIndexer
   ```
The VerticaIndexer (LibraryName above) is part of CFS. To use this tool, you must install and configure the Vertica ODBC drivers on the same machine as CFS. CFS sends JSON-formatted data to the Flex table using ODBC.

For more information, see Installing ODBC Drivers on Linux.

Query the IDOL Data

To query the IDOL data in a flex table, run a simple SELECT query. In this example, idol_table is the name of the flex table:

```sql
=> SELECT * FROM idol_table;
```

Federal Information Processing Standard

When running on a FIPS-compliant operating system that Vertica supports, Vertica uses a certified OpenSSL FIPS 140-2 cryptographic module. This meets the security standards set by the National Institute of Standards and Technology (NIST) for Federal Agencies in the United States or other countries.

The standard specifies the security requirements that a cryptographic module needs in a system protecting sensitive information. For details on the standard see the Computer Security Resource Center.

Note:
Vertica itself is not FIPS compliant but it is compatible with running on a FIPS-enabled system using FIPS resources.

For a list of FIPS prerequisites, see FIPS 140-2 Supported Platforms.
OpenSSL Behavior

**Important:**
Vertica 9.3.x and 10.0.x do not support FIPS because of a limitation with OpenSSL. If you need FIPS support, install or [upgrade to 10.1.1](#) or above.

If you install or upgrade from Vertica 9.2.x to Vertica 9.3. on a FIPS-enabled machine, you may encounter the following error: "Upgrading to Vertica 9.3.x-xxxxxxxx on a FIPS system is not supported." To resolve this, you must downgrade to Vertica 9.2.x: [uninstall the Vertica RPM](#) on every node in the cluster and then [reinstall](#) Vertica 9.2.x.

Dynamic OpenSSL linking is a requirement for a FIPS implementation on the client and server. The Vertica 9.2 server uses the OpenSSL that resides on the host system (as indicated in [FIPS 140-2 Supported Platforms](#)). OpenSSL dynamically links with LDAP and Kerberos.

For more information see [Locate OpenSSL Libraries](#).

Libraries on CentOS Systems

On a FIPS-compliant CentOS system, Vertica 9.2 runs only with the OpenSSL libraries listed in [FIPS 140-2 Supported Platforms](#). Other versions of these libraries do not run on a FIPS system. This incompatibility occurs because the FIPS security policy checksums the library to which an application is linked and verifies that the library the application executes with the same checksum.

Library Versioning on Non-FIPS Systems

Be aware that on some non-FIPS systems, versioning anomalies can occur when you install a new version of OpenSSL. Sometimes, the default OpenSSL build procedure produces libraries with versions named 1.0.0. For Vertica to recognize that a library has a higher version number, you must provide the library name with a higher version number. For example, when installing OpenSSL version 1.0.1t, name the libraries libcrypto.so.1.0.1t or libssl.1.0.1t (symbolic links with these names are sufficient).
FIPS-Enabled Databases: Limitations

Manually creating a new database on a FIPS-enabled Vertica Analytic Database requires a different approach than for a non-FIPS machine. Be aware of the following limitations:

- You cannot create a FIPS-enabled database on a non-FIPS machine.
- You cannot create a non-FIPS database on a FIPS-enabled machine.
- Copying data generated with the MD5 hashing algorithm from a non-FIPS machine to a FIPS-enabled machine results in data corruption.
- Due to limitations in the FIPS cryptographic module, Vertica does not recommend enabling internode encryption in FIPS environments. If you use FIPS and internode encryption, you may experience occasional query failure due to socket closure in workloads that send a high volume of data across the network.

Implementing FIPS 140-2

**Important:**
Vertica 9.3.x and 10.0.x do not support FIPS because of a limitation with OpenSSL. If you need FIPS support, install or upgrade to 10.1.1 or above.

If you install or upgrade from Vertica 9.2.x to Vertica 9.3. on a FIPS-enabled machine, you may encounter the following error: "Upgrading to Vertica 9.3.x-xxxxxxx on a FIPS system is not supported." To resolve this, you must downgrade to Vertica 9.2.x: uninstall the Vertica RPM on every node in the cluster and then reinstall Vertica 9.2.x.

Implementing FIPS 140-2 on your Vertica Analytic Database requires configuration on the server and client. The Vertica 9.2.x server uses FIPS-approved algorithms; however Vertica clients may be running on non-FIPS-approved systems. Therefore, you must implement FIPS 140-2 compliance from end to end.

For more information on implementing FIPS, see:

- Implement FIPS on the Server
- Implement FIPS on the Client
Implement FIPS on the Server

To implement FIPS on the Vertica server, you must:

- Generate a secure SSL certificate to establish a secure connection to the client.
- If necessary, set the LD_LIBRARY_PATH environment variable to locate the OpenSSL libraries.

**Require FIPS Parameter**

Upon startup Vertica sets the RequireFIPS configuration parameter on the server to reflect the FIPS state of the system: 1 if FIPS is enabled and 0 if FIPS is disabled.

The value of RequireFIPS matches the value of crypto.fips_enabled file.

Depending on the FIPS state, the following behaviors can occur:

- If the file `/proc/sys/crypto/fips_enabled` exists and contains a 1 (FIPS-enabled), Vertica sets RequireFIPS to 1.
- If the file `/proc/sys/crypto/fips_enabled` does not exist, or exists and contains a 0 (non-FIPS), Vertica automatically sets RequireFIPS to 0.
- If the FIPS state of a node, as determined from the existence of `/proc/sys/crypto/fips_enabled`, differs from the state received from the cluster initiator, the node fails. This behavior prevents the creation of clusters of mixed FIPS and non-FIPS systems.

**Important:**

If you attempt to restore a FIPS-enabled node to a non-FIPS cluster, the restore process fails.

**Locate OpenSSL Libraries**

Vertica must find and load the libcrypto.so.10 and libssl.so.10 libraries from one of the supported OpenSSL versions. To do so, it searches the system directory where the libraries reside. If the SSL libraries are not found, Vertica uses its own OpenSSL libraries that reside under `/opt/vertica/lib`.
Note:
If you do not use admintools to start Vertica, or have conflicting libraries in your system, you must manually set LD_LIBRARY_PATH and /opt/vertica/lib must appear first in the list. When admintools starts or reboots Vertica, the path is set automatically.

Secure Client-Server Connection

Vertica uses TLS 1.2 to support the server-client connection for a FIPS-enabled system. This specification includes using a server certificate issued by a Certificate Authority.

Note:
Using TLS 1.2 prevents you from using the MD5 algorithm for hashing passwords. Vertica accepts only AuthenticatedClearTextPasswords hashed by SHA-512. Users with MD5 passwords must migrate to SHA-512 passwords. For more information, see Upgrade Considerations for Hash Authentication.

For instructions on generating a self-signed certificate see Generating TLS Certificates and Keys.

After generating a certificate, you need to distribute it to all hosts on the cluster. See Copying Certificates and Keys to Configuration Files. This distribution stores the certificate in the SSLCertificate parameter and the private key in the SSLPrivateKey parameter. For more information see Security Parameters.

Implement FIPS on the Client

Vertica provides a FIPS-compliant client driver, which you can install on a FIPS-enabled system. The 64-bit client includes vsql and ODBC drivers.

For information about installing the FIPS client, and installation, refer to the following

- Installing the FIPS Client Driver for ODBC and vsql
- Installing the FIPS Client Driver for JDBC
FIPS 140-2 Compliance Statement

Important:
Vertica 9.3.x and 10.0.x do not support FIPS because of a limitation with OpenSSL. If you need FIPS support, install or upgrade to 10.1.1 or above.

If you install or upgrade from Vertica 9.2.x to Vertica 9.3. on a FIPS-enabled machine, you may encounter the following error: "Upgrading to Vertica 9.3.x-xxxxxxxx on a FIPS system is not supported." To resolve this, you must downgrade to Vertica 9.2.x: uninstall the Vertica RPM on every node in the cluster and then reinstall Vertica 9.2.x.

Contents

1. Summary
2. Overview
   a. About Vertica
   b. About FIPS 140-2
3. Vertica and FIPS 140-2

1. Summary

Vertica 9.2.x complies with Federal Information Processing Standard 140-2 (FIPS 140-2), which defines the technical requirements to be used by Federal Agencies when these organizations specify cryptographic-based security systems for protection of sensitive or valuable data. The compliance of Vertica with FIPS 140-2 is ensured by: 1) Integrating validated and NIST-certified third party cryptographic module(s), and using the module(s) as the only provider(s) of cryptographic services; 2) Using FIPS-approved cryptographic functions; 3) Using FIPS-approved and NIST-validated technologies applicable for Vertica design, implementation and operation.
2. Overview

a. About Vertica

- Vertica is a high performance relational database management system used for advanced analytics applications. Its performance and scale is achieved through a columnar storage and execution architecture that offers a massively parallel processing solution. Aggressive encoding and compression allows Vertica analytics to perform by reducing CPU, memory and disk I/O Processing times.
- For more details about Vertica and its usage, see Vertica Concepts.

b. About FIPS 140-2

FIPS (Federal Information Processing Standard) 140-2, *Security requirements for cryptographic modules*, is the Federal standard for proper cryptography for computer systems purchased by the government.


The benefits of using FIPS 140-2 validated crypto module is that the crypto algorithms are deemed appropriate and that they perform the encrypt/decrypt/hash functions correctly. The standard specifies the security requirements for cryptographic modules utilized within a security system that protects sensitive or valuable data. The requirements can be found in the following documents:

- [SECURITY REQUIREMENTS FOR CRYPTOGRAPHIC MODULES](#)
- [Annex A: Approved Security Functions for FIPS PUB 140-2, Security Requirements for Cryptographic Modules](#)

3. Vertica and FIPS 140-2

**FIPS 140-2 validated third party module**

Vertica 9.2.x conforms with FIPS 140-2 Level 1 compliance by dynamically linking to the FIPS 140-2 approved OpenSSL cryptographic module provided by the Operating System, which in our initial release is [Red Hat Enterprise Linux 6.6 OpenSSL Module](#).
Vertica can be configured to operate in FIPS-compliant mode ensuring its functions and procedures like SSL/TLS connections, which require cryptography (secure hash, encryption, digital signatures, etc.) makes use of the crypto services provided by RedHat Enterprise Linux 6.6 OpenSSL Module v3.0 which is validated for FIPS 140-2. If you are not running on a FIPS-compliant operating system that Vertica supports, you will not be able to run Vertica on FIPS mode. The assurance that Vertica is using the right FIPS 140-2 encryption modules is managed at the operating system level by RedHat’s implementation.

Vertica checks the OS level flag setting /proc/sys/crypto/fips_enabled to kick off Vertica’s FIPS mode installation. Further details about how to install and configure Vertica and its components to conform to FIPS 140-2 standard appear in the installation and security guides:

- Installing Vertica with the Installation Script
- Federal Information Processing Standard

**Modes of Operation**

Vertica Server operates in one of two modes determined by the OS configuration.

- FIPS-compliant mode – supports FIPS 140-2 compliant cryptographic functions. In this mode, all cryptographic functions, default algorithms and key lengths are bound to those allowed by FIPS 140-2.
- Standard mode – non-FIPS 140-2 compliant mode which utilizes all existing Vertica cryptography functions.

**TLS/SSL3.x**

All the Vertica client/server communications can be secured with FIPS-compliant Transport Layer Security TLS1.2/SSL3.1 or higher. It is relying on FIPS 140-2 approved hash algorithms and ciphers.

- TLS handshake, key negotiation and authentication provides data integrity and uses secure hash and FIPS 140-2 approved cryptography and digital signature.
- TLS encryption of data in transit provides confidentiality and making use of FIPS 140-2 approved cryptography.

**Secure Hash**

Per FIPS 140-2 standards, Vertica, in the FIPS 140-2 compliant mode, can be configured to use only the SHA-512 algorithm.
FIPS 140-2 Architecture

Vertica is a relational database system that is comprised of a client component and a server component. On the Client Side, we offer a suite of drivers for host clients to access the Vertica Server Side component. Both client and server Vertica components conform to FIPS 140-2 Level 1 compliance by dynamically linking to the FIPS 140-2 approved OpenSSL cryptographic module provided by RedHat Enterprise Linux 6.6 OpenSSL Module.

Supported Platforms

See FIPS 140-2 Supported Platforms for information about FIPS-compliant operating systems and client drivers that Vertica supports.

Design Assurance

Vertica uses the security provider Red Hat Enterprise Linux 6.6 OpenSSL Module v3.0. This is the only supported security provider for FIPS 140-2.

Once you have configured Vertica to be compliant with FIPS 140-2, you cannot revert back to the standard configuration unless you disable FIPS 140-2 at the operating system level. Please reference the following documentation section for considerations:

- Implement FIPS on the Server
- Implement FIPS on the Client

Database Auditing

Database auditing often involves observing a database to be aware of the actions the database users are taking. Auditing can help with security, for example, to ensure that a user does not change information to which they should not have access. Audit categories make it easier to track changes within the database. You can see system tables that will bring together logged queries, tables, and changes to configuration parameters.
For example, the authentication audit category tracks queries, system tables, and configuration parameters related to security and authentication, such as:

- DROP AUTHENTICATION statement
- GRANT/REVOKE authentication statements
- LDAP Link related configuration parameters

You can also use the authentication audit category for weekly security reports to better understand attempts to gain access to data or to view unauthorized changes.

There are three system tables that can be used to track changes for queries, parameters, and tables as follows:

- LOG_PARAMS
- LOG_QUERIES
- LOG_TABLES

There is also a system table for tracking changes to privileges for users:

- AUDIT_MANAGING_USERS_PRIVILEGES

**System Table Restriction and Access**

Two functions let you restrict and open access to system tables for a given session:

- **RESTRICT_SYSTEM_TABLES_ACCESS** restricts access to non-superuser-only tables that are not accessible during lockdown.
- **RELEASE_SYSTEM_TABLES_ACCESS** allows access to non-superuser-only tables that are not accessible during lockdown.
You can extend Vertica to perform new operations or handle new types of data. There are several types of extensions:

- **External procedures** let you execute external scripts or programs that are installed on a host in your database cluster.
- **User-defined SQL functions** let you store frequently-used SQL expressions. They can help you simplify and standardize your SQL scripts.
- **User-defined extensions (UDxs)** let you develop your own analytic or data-loading tools using the C++, Python, Java, and R programming languages. They are useful when the type of data processing you want to perform is difficult or slow using SQL.

The following sections explain how to use extensions that have already been written:

- External Procedures
- User-Defined SQL Functions
- User-Defined Extensions

**Developing User-Defined Extensions (UDxs)** explains how to write new UDxs, including the following types:

- User-Defined Aggregate Functions
- Analytic Functions (UDAnFs)
- Scalar Functions (UDSFs)
- Transform Functions (UDTFs)
- User-Defined Load (UDL)
External Procedures

The external procedure feature lets you call a script or executable program on a host in your database cluster from within Vertica. You can pass literal values to this external procedure as arguments. The external procedure cannot communicate back to Vertica.

This chapter explains how to create, install, and use external procedures.
Implementing External Procedures

To implement an external procedure:

   
   See Requirements for External Procedures.

2. Enable the set-user-ID (SUID), user execute, and group execute attributes for the file. The file must either be readable by the dbadmin or the file owner's password must be given with the Administration Tools install_procedure command.

3. Install the external procedure executable file.
4. Create the external procedure in Vertica.

Once a procedure is created in Vertica, you can execute or drop it, but you cannot alter it.

Requirements for External Procedures

External procedures have requirements regarding their attributes, where you store them, and how you handle their output. You should also be cognizant of their resource usage.

Procedure File Attributes

The procedure file cannot be owned by root. It must have the set-user-ID (SUID), user execute, and group execute attributes set. If it is not readable by the Linux database administrator user, then the owner's password will have to be specified when installing the procedure.

Handling Procedure Output

Vertica does not provide a facility for handling procedure output. Therefore, you must make your own arrangements for handling procedure output, which should include writing error, logging, and program information directly to files that you manage.
Handling Resource Usage

The Vertica resource manager is unaware of resources used by external procedures. Additionally, Vertica is intended to be the only major process running on your system. If your external procedure is resource intensive, it could affect the performance and stability of Vertica. Consider the types of external procedures you create and when you run them. For example, you might run a resource-intensive procedure during off hours.

Sample Procedure File

```
#!/bin/bash
echo "hello planet argument: $1" >> /tmp/myprocedure.log
```

Installing External Procedure Executable Files

To install an external procedure, use the Administration Tools through either menu or the command line.

Using the Admin Tools Menus

1. Run the Administration Tools.

   `$ /opt/vertica/bin/adminTools`

2. On the AdminTools Main Menu, click Configuration Menu, and then click OK.

3. On the Configuration Menu, click Install External Procedure and then click OK.

4. Select the database on which you want to install the external procedure.

5. Either select the file to install or manually type the complete file path, and then click OK.

6. If you are not the superuser, you are prompted to enter your password and click OK.

   The Administration Tools automatically create the `<database_catalog_path>/procedures` directory on each node in the database and installs the
external procedure in these directories for you.

7. Click OK in the dialog that indicates that the installation was successful.

**Command Line**

If you use the command line, be sure to specify the full path to the procedure file and the password of the Linux user who owns the procedure file;

For example:

```
$ admintools -t install_procedure -d vmartdb -f /scratch/hELLOWorld.sh -p ownerpassword
Installing external procedure...
External procedure installed
```

Once you have installed an external procedure, you need to make Vertica aware of it. To do so, use the CREATE PROCEDURE statement, but review Creating External Procedures first.

**Creating External Procedures**

After you install an external procedure, you must make Vertica aware of it with CREATE PROCEDURE.

Only superusers can create an external procedure, and by default, only they have execute privileges. However, superusers can grant users and roles EXECUTE privilege on the stored procedure.

After you create a procedure, its metadata is stored in system table USER_PROCEDURES. Users can see only those procedures that they have been granted the privilege to execute.

**Example**

The following example creates a procedure named helloplanet for external procedure file helloplanet.sh. This file accepts one VARCHAR argument. The sample code is provided in Requirements for External Procedures.

```
=> CREATE PROCEDURE helloplanet(arg1 VARCHAR) AS 'helloplanet.sh' LANGUAGE 'external'
    USER 'dbadmin';
```
The next example creates a procedure named `proctest` for the script `copy_vertica_database.sh`. This script copies a database from one cluster to another; it is included in the server RPM located in directory `/opt/vertica/scripts`.

```
=> CREATE PROCEDURE proctest(ghosts VARCHAR, thosts VARCHAR, dbdir VARCHAR)
    AS 'copy_vertica_database.sh' LANGUAGE 'external' USER 'dbadmin';
```

**Overloading External Procedures**

You can create multiple external procedures with the same name if they have different signatures—that is, accept a different set of arguments. For example, you can overload the `helloplanet` external procedure to also accept an integer value:

```
=> CREATE PROCEDURE helloplanet(arg1 INT) AS 'helloplanet.sh' LANGUAGE 'external'
    USER 'dbadmin';
```

After executing this statement, the database catalog stores two external procedures named `helloplanet`—one that accepts a `VARCHAR` argument and one that accepts an integer. When you call the external procedure, Vertica evaluates the arguments in the procedure call to determine which procedure to call.

**See Also**

- CREATE PROCEDURE
- GRANT (Procedure)

**Executing External Procedures**

Once you define a procedure through the `CREATE PROCEDURE` statement, you can use it as a meta command through a simple `SELECT` statement. Vertica does not support using procedures in more complex statements or in expressions.

The following example runs a procedure named `helloplanet`:

```
=> SELECT helloplanet('earthlings');
helloplanet
---------
 0
(1 row)
```
The following example runs a procedure named proctest. This procedure references the copy_vertica_database.sh script that copies a database from one cluster to another. It is installed by the server RPM in the /opt/vertica/scripts directory.

```sql
=> SELECT proctest(     
    '-s qa01',      
    '-t rbench1',  
    '-D /scratch_b/qa/PROC_TEST' );
```

**Note:**
External procedures have no direct access to database data. If available, use ODBC or JDBC for this purpose.

Procedures are executed on the initiating node. Vertica runs the procedure by forking and executing the program. Each procedure argument is passed to the executable file as a string. The parent fork process waits until the child process ends.

To stop execution, cancel the process by sending a cancel command (for example, CTRL+C) through the client. If the procedure program exits with an error, an error message with the exit status is returned.

**Permissions**

To execute an external procedure, the user needs:

- EXECUTE privilege on procedure
- USAGE privilege on schema that contains the procedure

**Dropping External Procedures**

Only a superuser can drop an external procedure. To drop the definition for an external procedure from Vertica, use the DROP PROCEDURE statement. Only the reference to the procedure is removed. The external file remains in the <database>/procedures directory on each node in the database.

**Note:**
The definition Vertica uses for a procedure cannot be altered; it can only be dropped.
Example

=> DROP PROCEDURE helloplanet(arg1 varchar);

See Also

- DROP PROCEDURE

User-Defined SQL Functions

User-defined SQL functions let you define and store commonly-used SQL expressions as a function. User-defined SQL functions are useful for executing complex queries and combining Vertica built-in functions. You simply call the function name you assigned in your query.

A user-defined SQL function can be used anywhere in a query where an ordinary SQL expression can be used, except in a table partition clause or the projection segmentation clause.

For syntax and parameters for the commands and system table discussed in this section, see the following topics in the SQL Reference Manual:

- CREATE FUNCTION
- ALTER FUNCTION (Scalar)
- DROP FUNCTION
- GRANT (User Defined Extension)
- REVOKE (User Defined Extension)
- V_CATALOG.USER_FUNCTIONS

Creating User-Defined SQL Functions

A user-defined SQL function can be used anywhere in a query where an ordinary SQL expression can be used, except in the table partition clause or the projection segmentation clause.
To create a SQL function, the user must have CREATE privileges on the schema. To use a SQL function, the user must have USAGE privileges on the schema and EXECUTE privileges on the defined function.

This following statement creates a SQL function called myzeroifnull that accepts an INTEGER argument and returns an INTEGER result.

```sql
=> CREATE FUNCTION myzeroifnull(x INT) RETURN INT
   AS BEGIN
       RETURN (CASE WHEN (x IS NOT NULL) THEN x ELSE 0 END);
   END;
```

You can use the new SQL function (myzeroifnull) anywhere you use an ordinary SQL expression. For example, create a simple table:

```sql
=> CREATE TABLE tabwnulls(col1 INT);
=> INSERT INTO tabwnulls VALUES(1);
=> INSERT INTO tabwnulls VALUES(NULL);
=> INSERT INTO tabwnulls VALUES(0);
=> SELECT * FROM tabwnulls;
   a
   ---
   1
   0
   (3 rows)
```

Use the myzeroifnull function in a SELECT statement, where the function calls col1 from table tabwnulls:

```sql
=> SELECT myzeroifnull(col1) FROM tabwnulls;
   myzeroifnull
----------
     1
     0
     0
   (3 rows)
```

Use the myzeroifnull function in the GROUP BY clause:

```sql
=> SELECT COUNT(*) FROM tabwnulls GROUP BY myzeroifnull(col1);
   count
    ----
      2
      1
   (2 rows)
```

If you want to change a user-defined SQL function's body, use the CREATE OR REPLACE syntax. The following command modifies the CASE expression:

```sql
=> CREATE OR REPLACE FUNCTION myzeroifnull(x INT) RETURN INT
   AS BEGIN
```

RETURN (CASE WHEN (x IS NULL) THEN 0 ELSE x END);
END;

To see how this information is stored in the Vertica catalog, see Viewing Information About SQL Functions.

See Also

- CREATE FUNCTION (SQL)
- USER_FUNCTIONS

Altering and Dropping User-Defined SQL Functions

Vertica allows multiple functions to share the same name with different argument types. Therefore, if you try to alter or drop a SQL function without specifying the argument data type, the system returns an error message to prevent you from dropping the wrong function:

```
=> DROP FUNCTION myzeroifnull();
ROLLBACK: Function with specified name and parameters does not exist: myzeroifnull
```

Note:
Only a superuser or owner can alter or drop a SQL Function.

Altering a User-Defined SQL Function

The ALTER FUNCTION (Scalar) command lets you assign a new name to a user-defined function, as well as move it to a different schema.

In the previous topic, you created a SQL function called myzeroifnull. The following command renames the myzeroifnull function to zerowhennull:

```
=> ALTER FUNCTION myzeroifnull(x INT) RENAME TO zerowhennull;
ALTER FUNCTION
```

This next command moves the renamed function into a new schema called macros:
Dropping a SQL Function

The `DROP FUNCTION` command drops a SQL function from the Vertica catalog.

Like with `ALTER FUNCTION`, you must specify the argument data type or the system returns the following error message:

```sql
=> DROP FUNCTION zerowhennull();
ROLLBACK:   Function with specified name and parameters does not exist: zerowhennull
```

Specify the argument type:

```sql
=> DROP FUNCTION macros.zerowhennull(x INT);
DROP FUNCTION
```

Vertica does not check for dependencies, so if you drop a SQL function where other objects reference it (such as views or other SQL Functions), Vertica returns an error when those objects are used, not when the function is dropped.

**Tip:**
To view a list of all user-defined SQL functions on which you have EXECUTE privileges, (which also returns their argument types), query the `V__CATALOG.USER_FUNCTIONS` system table.

See Also

- `ALTER FUNCTION` (Scalar)
- `DROP FUNCTION`

Managing Access to SQL Functions

Before a user can execute a user-defined SQL function, he or she must have USAGE privileges on the schema and EXECUTE privileges on the defined function. Only the superuser or owner can grant/revoke EXECUTE usage on a function.

To grant EXECUTE privileges to user Fred on the `myzeroifnull` function:
To grant EXECUTE privileges on the function myzeroifnull to user Fred:

```sql
=> GRANT EXECUTE ON FUNCTION myzeroifnull (x INT) TO Fred;
```

To revoke EXECUTE privileges from user Fred on the myzeroifnull function:

```sql
=> REVOKE EXECUTE ON FUNCTION myzeroifnull (x INT) FROM Fred;
```

### See Also

- [GRANT (User Defined Extension)](verticaansi.html#GRANT(User Defined Extension))
- [REVOKE (User Defined Extension)](verticaansi.html#REVOKE(User Defined Extension))

### Viewing Information About User-Defined SQL Functions

You can access information about user-defined SQL functions on which you have EXECUTE privileges. This information is available in system table `USER_FUNCTIONS` and from the vsql meta-command \df.

To view all user-defined SQL functions on which you have EXECUTE privileges, query `USER_FUNCTIONS`:

```sql
=> SELECT * FROM USER_FUNCTIONS;
- [ RECORD 1 ]-----------------------------------------------
    schema_name | public
    function_name | myzeroifnull
    function_return_type | Integer
    function_argument_type | x Integer
    function_definition | RETURN CASE WHEN (x IS NOT NULL) THEN x ELSE 0 END
    volatility | immutable
    is_strict | f
```

If you want to change the body of a user-defined SQL function, use the CREATE OR REPLACE syntax. The following command modifies the CASE expression:

```sql
=> CREATE OR REPLACE FUNCTION myzeroifnull(x INT) RETURN INT
    AS BEGIN
        RETURN (CASE WHEN (x IS NULL) THEN 0 ELSE x END);
    END;
```

Now when you query `USER_FUNCTIONS`, you can see the changes in the `function_definition` column:
=> SELECT * FROM USER_FUNCTIONS;

| schema_name | public |
| function_name | myzeroifnull |
| function_return_type | Integer |
| function_argument_type | x Integer |
| function_definition | RETURN CASE WHEN (x IS NULL) THEN 0 ELSE x END |
| volatility | immutable |
| is_strict | f |

If you use CREATE OR REPLACE syntax to change only the argument name or argument type (or both), the system maintains both versions of the function. For example, the following command tells the function to accept and return a numeric data type instead of an integer for the myzeroifnull function:

=> CREATE OR REPLACE FUNCTION myzeroifnull(z NUMERIC) RETURN NUMERIC
   AS BEGIN
       RETURN (CASE WHEN (z IS NULL) THEN 0 ELSE z END);
   END;

Now query the USER_FUNCTIONS table, and you can see the second instance of myzeroifnull in Record 2, as well as the changes in the function_return_type, function_argument_type, and function_definition columns.

Note: Record 1 still holds the original definition for the myzeroifnull function:

=> SELECT * FROM USER_FUNCTIONS;

| schema_name | public |
| function_name | myzeroifnull |
| function_return_type | Integer |
| function_argument_type | x Integer |
| function_definition | RETURN CASE WHEN (x IS NULL) THEN 0 ELSE x END |
| volatility | immutable |
| is_strict | f |

| schema_name | public |
| function_name | myzeroifnull |
| function_return_type | Numeric |
| function_argument_type | z Numeric |
| function_definition | RETURN (CASE WHEN (z IS NULL) THEN (0) ELSE z END)::numeric |
| volatility | immutable |
| is_strict | f |

Because Vertica allows functions to share the same name with different argument types, you must specify the argument type when you alter or drop a function. If you do not, the system returns an error message:

=> DROP FUNCTION myzeroifnull();
ROLLBACK: Function with specified name and parameters does not exist: myzeroifnull
Migrating Built-In SQL Functions

If you have built-in SQL functions from another RDBMS that do not map to a Vertica-supported function, you can migrate them into your Vertica database by using a user-defined SQL function.

The example scripts below show how to create user-defined functions for the following DB2 built-in functions:

- **UCASE()**
- **LCASE()**
- **LOCATE()**
- **POSSTR()**

**UCASE()**

This script creates a user-defined SQL function for the `UCASE()` function:

```sql
=> CREATE OR REPLACE FUNCTION UCASE (x VARCHAR)
  RETURN VARCHAR
  AS BEGIN
  RETURN UPPER(x);
  END;
```

**LCASE()**

This script creates a user-defined SQL function for the `LCASE()` function:

```sql
=> CREATE OR REPLACE FUNCTION LCASE (x VARCHAR)
  RETURN VARCHAR
  AS BEGIN
  RETURN LOWER(x);
  END;
```

**LOCATE()**

This script creates a user-defined SQL function for the `LOCATE()` function:

```sql
=> CREATE OR REPLACE FUNCTION LOCATE (x VARCHAR)
  RETURN VARCHAR
  AS BEGIN
  RETURN LOWER(x);
  END;
```


### User-Defined Extensions

A user-defined extension (UDx) is a component that expands Vertica functionality—for example, new types of data analysis and the ability to parse and load new types of data.

This section provides an overview of how to install and use a UDx. If you are using a UDx developed by a third party, consult its documentation for detailed installation and usage instructions.

### Loading UDxs

User-defined extensions (UDxs) are contained in libraries. A library can contain multiple UDxs. To add UDxs to Vertica you must:

1. Load the library (once per library).
2. Declare each UDx (once per UDx).

If you are using UDxs written in Java, you must also set up a Java runtime environment. See [Installing Java on Vertica Hosts](#).
Loading Libraries

To deploy a library to your Vertica database:

1. Copy the UDx shared library file (.so), Python file, or JAR that contains your function to a node on your Vertica cluster. You do not need to copy it to every node.
2. Connect to the node where you copied the library (for example, using `vsql`).
3. Add your library to the database catalog using the `CREATE LIBRARY` statement.

```sql
=> CREATE LIBRARY libname AS '/path_to_lib/filename'
   LANGUAGE 'Language';
```

`libname` is the name you want to use to reference the library. `path_to_lib/filename` is the fully-qualified path to the library or JAR file you copied to the host. `language` is the implementation language.

For example, if you created a JAR file named `TokenizeStringLib.jar` and copied it to the dbadmin account's home directory, you would use this command to load the library:

```sql
=> CREATE LIBRARY tokenizelib AS '/home/dbadmin/TokenizeStringLib.jar'
   LANGUAGE 'Java';
```

You can load any number of libraries into Vertica.

Declaring Individual UDxs

Once the library is loaded, define individual UDxs using SQL statements such as `CREATE FUNCTION` and `CREATE SOURCE`. These statements assign SQL function names to the extension classes in the library. They add the UDx to the database catalog and remain available after a database restart.

The statement you use depends on the type of UDx you are declaring, as shown in the following table.

<table>
<thead>
<tr>
<th>UDx Type</th>
<th>SQL Statement</th>
</tr>
</thead>
<tbody>
<tr>
<td>Aggregate Function (UDAF)</td>
<td><code>CREATE AGGREGATE FUNCTION</code></td>
</tr>
<tr>
<td>Analytic Function (UDAnF)</td>
<td><code>CREATE ANALYTIC FUNCTION</code></td>
</tr>
<tr>
<td>UDx Type</td>
<td>SQL Statement</td>
</tr>
<tr>
<td>--------------------------</td>
<td>------------------------------------</td>
</tr>
<tr>
<td>Scalar Function (UDFS)</td>
<td>CREATE FUNCTION (Scalar)</td>
</tr>
<tr>
<td>Transform Function (UDTF)</td>
<td>CREATE TRANSFORM FUNCTION</td>
</tr>
<tr>
<td>Load (UDL): Source</td>
<td>CREATE SOURCE</td>
</tr>
<tr>
<td>Load (UDL): Filter</td>
<td>CREATE FILTER</td>
</tr>
<tr>
<td>Load (UDL): Parser</td>
<td>CREATE PARSER</td>
</tr>
</tbody>
</table>

After you add the UDx to the database, you can use your extension within SQL statements. The database superuser can grant access privileges to the UDx for users. See GRANT (User Defined Extension) in the SQL Reference Manual for details.

When you call a UDx, Vertica creates an instance of the UDx class on each node in the cluster and provides it with the data it needs to process.

**Installing Java on Vertica Hosts**

If you are using UDxs written in Java, follow the instructions in this section.

You must install a Java Virtual Machine (JVM) on every host in your cluster in order for Vertica to be able to execute your Java UDxs.

Installing Java on your Vertica cluster is a two-step process:

1. Install a Java runtime on all of the hosts in your cluster.
2. Set the JavaBinaryForUDx configuration parameter to tell Vertica the location of the Java executable.

**Installing a Java Runtime**

For Java-based features, Vertica requires a 64-bit Java 6 (Java version 1.6) or later Java runtime. Vertica supports runtimes from either Oracle or OpenJDK. You can choose to install either the Java Runtime Environment (JRE) or Java Development Kit (JDK), since the JDK also includes the JRE.

Many Linux distributions include a package for the OpenJDK runtime. See your Linux distribution’s documentation for information about installing and configuring OpenJDK.
To install the Oracle Java runtime, see the [Java Standard Edition (SE) Download Page](#). You usually run the installation package as root in order to install it. See the download page for instructions.

Once you have installed a JVM on each host, ensure that the `java` command is in the search path and calls the correct JVM by running the command:

```
$ java -version
```

This command should print something similar to:

```
java version "1.8.0_102"
Java(TM) SE Runtime Environment (build 1.8.0_102-b14)
Java HotSpot(TM) 64-Bit Server VM (build 25.102-b14, mixed mode)
```

**Note:**
Any previously installed Java VM on your hosts may interfere with a newly installed Java runtime. See your Linux distribution's documentation for instructions on configuring which JVM is the default. Unless absolutely required, you should uninstall any incompatible version of Java before installing the Java 6 or Java 7 runtime.

### Setting the JavaBinaryForUDx Configuration Parameter

The `JavaBinaryForUDx` configuration parameter tells Vertica where to look for the JRE to execute Java UDxs. After you have installed the JRE on all of the nodes in your cluster, set this parameter to the absolute path of the Java executable. You can use the symbolic link that some Java installers create (for example `/usr/bin/java`). If the Java executable is in your shell search path, you can get the path of the Java executable by running the following command from the Linux command line shell:

```
$ which java
/usr/bin/java
```

If the `java` command is not in the shell search path, use the path to the Java executable in the directory where you installed the JRE. Suppose you installed the JRE in `/usr/java/default` (which is where the installation package supplied by Oracle installs the Java 1.6 JRE). In this case the Java executable is `/usr/java/default/bin/java`.

You set the configuration parameter by executing the following statement as a database superuser:
=> ALTER DATABASE DEFAULT SET PARAMETER JavaBinaryForUDx = '/usr/bin/java';

See ALTER DATABASE for more information on setting configuration parameters.

To view the current setting of the configuration parameter, query the CONFIGURATION_PARAMETERS system table:

=> \x
Expanded display is on.
=> SELECT * FROM CONFIGURATION_PARAMETERS WHERE parameter_name = 'JavaBinaryForUDx';
- [ RECORD 1 ]----------------------------------------------------------------------
  node_name | ALL
  parameter_name | JavaBinaryForUDx
  current_value | /usr/bin/java
  default_value | |
  change_under_support_guidance | f
  change_requires_restart | f
  description | Path to the java binary for executing UDx written in Java

Once you have set the configuration parameter, Vertica can find the Java executable on each node in your cluster.

**Note:**
Since the location of the Java executable is set by a single configuration parameter for the entire cluster, you must ensure that the Java executable is installed in the same path on all of the hosts in the cluster.

**UDx Restrictions**

You cannot use any UDx on inputs containing complex types (see External Types). For example, you cannot transform or aggregate a ROW column.

Some UDx types have special considerations or restrictions.

**Aggregate Functions**

You cannot use the DISTINCT clause in queries with more than one aggregate function.

**Analytic Functions**

UDAnFs do not support framing windows using ROWS.
As with Vertica's built-in analytic functions, UDAnFs cannot be used with Pattern Matching Functions.

**Scalar Functions**

If the result of applying a UDSF is an invalid record, COPY aborts the load even if CopyFaultTolerantExpressions is set to true.

**Transform Functions**

A query that includes a UDTF cannot:

- Include statements other than the SELECT statement that calls this UDTF and a PARTITION BY expression
- Call an analytic function
- Call another UDTF
- Include one of the following clauses:
  - TIMESERIES
  - Pattern matching
  - Gap filling and interpolation

**Load Functions**

Installing an untrusted UDL function can compromise the security of the server. UDx's can contain arbitrary code. In particular, UD source functions can read data from any arbitrary location. It is up to the developer of the function to enforce proper security limitations. Superusers must not grant access to UDx's to untrusted users.

You cannot ALTER UDL functions.

**Fenced Mode**

User-defined extensions (UDxs) written in the C++ programming language have the option of running in unfenced mode, which means running directly within the Vertica process. Since they run within Vertica, unfenced UDxs have little overhead, and can perform almost as fast as Vertica's own built-in functions. However, since they run within Vertica directly,
any bugs in their code (memory leaks, for example) can destabilize the main Vertica process that can bring one or more database nodes down.

You can instead opt to run most C++ UDxs in fenced mode, which runs the UDxs code outside of the main Vertica process in a separate zygote process. UDx code that crashes while running in fenced mode does not impact the core Vertica process. There is a small performance impact when running UDx code in fenced mode. On average, using fenced mode adds about 10% more time to execution compared to unfenced mode.

Fenced mode is currently available for all C++ UDxs with the exception of user-defined aggregates. All UDxs developed in the Python, R, and Java programming languages must run in fenced mode, since the Python, R, and Java runtimes cannot be directly run within the Vertica process.

Using fenced mode does not affect the development of your UDx. Fenced mode is enabled by default for UDx's that support fenced mode. The CREATE FUNCTION command can optionally be issued with the NOT FENCED modifier to disable fenced mode for the function. Also, you can enable or disable fenced mode on any fenced mode-supported C++ UDx by using the ALTER FUNCTION command.

### About the Zygote Process

The Vertica zygote process starts when Vertica starts. Each node has a single zygote process. Side processes are created "on demand". The zygote listens for requests and spawns a UDx side session that runs the UDx in fenced mode when a UDx is called by the user.

### About Fenced Mode Logging:

UDx code that runs in fenced mode is logged in the `UDxZygote.log` and is stored in the `UDxLogs` directory in the catalog directory of Vertica. Log entries for the side process are denoted by the UDx language (for example, C++), node, and zygote process ID, and the UDxSideProcess ID.

For example, for the following processes...

```sql
=> SELECT * FROM UDX_FENCED PROCESSES;
node_name | process_type | session_id | pid | port | status
----------|--------------|------------|-----|------|-------
v_vmart_node0001 | UDXZygoteProcess |         | 27468 | 51900 | UP
v_vmart_node0001 | UDXSideProcess  | localhost.localdoma-27465:0x800b | 5677 | 44123 | UP
```
... the corresponding log file displays:

```
2016-05-16 11:24:43.990 [C++-localhost.localdoma-27465:0x800b-5677] 0x2b3ff17e7fd0 UDx side process started
11:24:43.996 [C++-localhost.localdoma-27465:0x800b-5677] 0x2b3ff17e7fd0 Finished setting up signal handlers.
11:24:43.996 [C++-localhost.localdoma-27465:0x800b-5677] 0x2b3ff17e7fd0 My port: 44123
11:24:43.996 [C++-localhost.localdoma-27465:0x800b-5677] 0x2b3ff17e7fd0 My address: 0.0.0.0
11:24:43.996 [C++-localhost.localdoma-27465:0x800b-5677] 0x2b3ff17e7fd0 Vertica port: 51900
11:24:43.996 [C++-localhost.localdoma-27465:0x800b-5677] 0x2b3ff17e7fd0 Vertica address: 127.0.0.1
11:25:19.749 [C++-localhost.localdoma-27465:0x800b-5677] 0x41837940 Setting memory resource limit to -1
11:30:11.523 [C++-localhost.localdoma-27465:0x800b-5677] 0x41837940 Exiting UDx side process
```

The last line indicates that the side process was killed. In this case it was killed when the user session (vsql) closed.

**About Fenced Mode Configuration Parameters**

Fenced mode supports three [configuration parameters]:

- **FencedUDxMemoryLimitMB** - The maximum memory size, in MB, to use for Fenced Mode processes. The default is -1 (no limit). The side process is killed if this limit is exceeded.
- **ForceUDxFencedMode** - When set to 1, force all UDx's that support fenced mode to run in fenced mode even if their definition specified NOT FENCED. The default is 0 (disabled).
- **UDxFencedBlockTimeout** - The maximum time, in seconds, that the Vertica server waits for a UDx to return before aborting with ERROR 3399. The default is 60.

**See Also**

- [CREATE LIBRARY](#)
- [CREATE FUNCTION](#)
- [CREATE TRANSFORM FUNCTION](#)
- [CREATE ANALYTIC FUNCTION](#)
- [ALTER FUNCTION (Scalar)](#)
- [UDX_FENCED_PROCESSES](#)
Updating UDx Libraries

There are two cases where you need to update libraries that you have already deployed:

- When you have upgraded Vertica to a new version that contains changes to the SDK API. For your libraries to work with the new server version, you need to recompile them with new version of the SDK. See UDx Library Compatibility with New Server Versions for more information.
- When you have made changes to your UDxs and you want to deploy these changes. Before updating your UDx library, you need to determine if you have changed the signature of any of the functions contained in the library. If you have, you need to drop the functions from the Vertica catalog before you update the library.

UDx Library Compatibility with New Server Versions

The Vertica SDK defines an application programming interface (API) that UDxs use to interact with the database. When developers compile their UDx code, it is linked to the SDK code to form a library. This library is only compatible with Vertica servers that support the version of the SDK API used to compile the code. The library and servers that share the same API version are compatible on a binary level (referred to as "binary compatible").

The Vertica server returns an error message if you attempt to load a library that is not binary compatible with it. Similarly, if you upgrade your Vertica server to a version that supports a new SDK API, any existing UDx that relies on newly-incompatible libraries returns an error messages when you call it:

```
ERROR 2858: Could not find function definition
HINT: This usually happens due to missing or corrupt libraries, libraries built with the wrong SDK version, or due to a concurrent session dropping the library or function. Try recreating the library and function
```

To resolve this issue, you must install UDx libraries that have been recompiled with correct version of the SDK.

New versions of the Vertica server do not always change the SDK API version. The SDK API version changes whenever OpenText changes the components that make up the SDK. If the SDK API does not change in a new version of the server, then the old libraries remain compatible with the new server.
The SDK API almost always changes in Vertica releases (major, minor, service pack) as OpenText expands the SDK's features. Vertica will never change the API in a hotfix patch.

These policies mean that you must update UDx libraries when you upgrade between major versions. For example, if you upgrade from version 9.2 to 9.3, you must update your UDx libraries.

**Note:**
Since the R language is interpreted, a UDx written in R is not linked to the Vertica SDK. There is no binary compatibility that has to be maintained from one version to another. Therefore, changes to the Vertica SDK between Vertica versions do not make your R-based UDx libraries incompatible with a new server version. An R-based UDx only becomes incompatible if the APIs uses in the SDK actually change. For example, if the number of arguments to an API call changes, the UDx written in R has to be changed to use the new number of arguments.

**Pre-Upgrade Steps**

Before upgrading your Vertica server, consider whether you have any UDx libraries that may be incompatible with the new version. Consult the release notes of the new server version to determine whether the SDK API has changed between the version of Vertica server you currently have installed and the new version. As mentioned previously, only upgrades from a previous major version or from the initial release of a major version to a service pack release can cause your currently-loaded UDx libraries to become incompatible with the server.

Any UDx libraries that are incompatible with the new version of the Vertica server must be recompiled. If you got the UDx library from a third party (such as through the Vertica Marketplace), you need to see if a new version has been released. If so, download the UDx library and deploy it after you have upgraded the server (see Deploying A New Version of Your UDx Library).

If you developed the UDx yourself (or if whoever developed it supplied the UDx's source code) you must:

1. Recompile your UDx library using the new version of the Vertica SDK. See Compiling Your C++ Library or Compiling and Packaging a Java Library for more information.
2. Deploy the new version of your library. See Deploying A New Version of Your UDx Library.
Determining If a UDx Signature Has Changed

You need to be careful when making changes to UDx libraries that contain functions you have already deployed in your Vertica database. When you deploy a new version of your UDx library, Vertica does not ensure that the signatures of the functions that are defined in the library match the signature of the function that is already defined in the Vertica catalog. If you have changed the signature of a UDx in the library then update the library in the Vertica database, calls to the altered UDx will produce errors.

Making any of the following changes to a UDx alters its signature:

- Changing the number of arguments accepted or the data type of any argument accepted by your function (not including polymorphic functions).
- Changing the number or data types of any return values or output columns.
- Changing the name of the factory class that Vertica uses to create an instance of your function code.
- Changing the null handling or volatility behavior of your function.
- Removed the function's factory class from the library completely.

The following changes do not alter the signature of your function, and do not require you to drop the function before updating the library:

- Changing the number or type of arguments handled by a polymorphic function. Vertica does not process the arguments the user passes to a polymorphic function.
- Changing the name, data type, or number of parameters accepted by your function. The parameters your function accepts are not determined by the function signature. Instead, Vertica passes all of the parameters the user included in the function call, and your function processes them at runtime. See UDx Parameters for more information about parameters.
- Changing any of the internal processing performed by your function.
- Adding new UDxs to the library.

After you drop any functions whose signatures have changed, you load the new library file, then re-create your altered functions. If you have not made any changes to the signature of your UDxs, you can just update the library file in your Vertica database without having to drop or alter your function definitions. As long as the UDx definitions in the Vertica catalog match the signatures of the functions in your library, function calls will work transparently after you have updated the library. See Deploying A New Version of Your UDx Library.
Deploying A New Version of Your UDx Library

You need to deploy a new version of your UDx library if:

- You have made changes to the library that you now want to roll out to your Vertica database.
- You have upgraded your Vertica to a new version whose SDK is incompatible with the previous version.

The process of deploying a new version of your library is similar to deploying it initially.

1. If you are deploying a UDx library developed in C++ or Java, you must compile it with the current version of the Vertica SDK.
2. Copy your UDx's library file (a .so file for libraries developed in C++, a .py file for libraries developed in Python, or a .jar file for libraries developed in Java) or R source file to a host in your Vertica database.
3. Connect to the host using vsql.
4. If you have changed the signature of any of the UDxs in the shared library, you must drop them using DROP statements such as DROP FUNCTION or DROP SOURCE. If you are unsure whether any of the signatures of your functions have changed, see Determining If a UDx Signature Has Changed.

**Note:**
If all of the UDx signatures in your library have changed, you may find it more convenient to drop the library using the DROP LIBRARY statement with the CASCADE option to drop the library and all of the functions and loaders that reference it. Dropping the library can save you the time it would take to drop each UDx individually. You can then reload the library and recreate all of the extensions using the same process you used to deploy the library in the first place. See CREATE LIBRARY in the SQL Reference Manual.

5. Use the ALTER LIBRARY statement to update the UDx library definition with the file you copied in step 1. For example, if you want to update the library named ScalarFunctions with a file named ScalarFunctions-2.0.so in the dbadmin user's home directory, you could use the command:

```sql
=> ALTER LIBRARY ScalarFunctions AS '/home/dbadmin/ScalarFunctions-2.0.so';
```
Once you have updated the UDx library definition to use the new version of your shared library, the UDxs that are defined using classes in your UDx library begin using the new shared library file without any further changes.

6. If you had to drop any functions in step 4, recreate them using the new signature defined by the factory classes in your library. See CREATE FUNCTION Statements in the SQL Reference Manual.
Listing the UDxs Contained in a Library

Once a library has been loaded using the **CREATE LIBRARY** statement, you can find the UDxs and UDLs it contains by querying the **USER_LIBRARY_MANIFEST** system table:

```sql
=> CREATE LIBRARY ScalarFunctions AS '/home/dbadmin/ScalarFunctions.so';
CREATE LIBRARY
=> \
Expanded display is on.
=> SELECT * FROM USER_LIBRARY_MANIFEST WHERE lib_name = 'ScalarFunctions';
- [ RECORD 1 ] -----------------------
schema_name | public
lib_name     | ScalarFunctions
lib_oid      | 45035996273792402
obj_name     | RemoveSpaceFactory
obj_type     | Scalar Function
arg_types    | Varchar
return_type  | Varchar
- [ RECORD 2 ] -----------------------
schema_name | public
lib_name     | ScalarFunctions
lib_oid      | 45035996273792402
obj_name     | Div2intsInfo
obj_type     | Scalar Function
arg_types    | Integer, Integer
return_type  | Integer
- [ RECORD 3 ] -----------------------
schema_name | public
lib_name     | ScalarFunctions
lib_oid      | 45035996273792402
obj_name     | Add2intsInfo
obj_type     | Scalar Function
arg_types    | Integer, Integer
return_type  | Integer
```

The **obj_name** column lists the factory classes contained in the library. These are the names you use to define UDxs and UDLs in the database catalog using statements such as **CREATE FUNCTION** and **CREATE SOURCE**.

Using Wildcards In Your UDx

Vertica supports wildcard * characters in the place of column names in user-defined functions.

You can use wildcards when:
• Your query contains a table in the FROM clause
• You are using a Vertica-supported development language
• Your UDx is running in fenced or unfenced mode

**Supported SQL Statements**

The following SQL statements can accept wildcards:

- DELETE
- INSERT
- SELECT
- UPDATE

**Unsupported Configurations**

The following situations do not support wildcards:

- You cannot pass a wildcard in the OVER clause of a query
- You cannot use a wildcard with a DROP statement
- You cannot use wildcards with any other arguments

**Examples**

These examples show wildcards and user-defined functions in a range of data manipulation operations.

**DELETE statements:**

```
=> DELETE FROM tablename WHERE udf(tablename.*) = 5;
```

**INSERT statements:**

```
=> INSERT INTO table1 SELECT udf(*) FROM table2;
```

**SELECT statements:**
SELECT udf(*) FROM tablename;
SELECT udf(tablename.*) FROM tablename;
SELECT udf(f.*) FROM table f;
SELECT udf(*) FROM table1,table2;
SELECT udf1( udf2(*) ) FROM table1,table2;
SELECT udf( db.schema.table.*) FROM tablename;
SELECT udf(sub.*) FROM (select col1, col2 FROM table) sub;
SELECT x FROM tablename WHERE udf(*) = y;
WITH sub as (SELECT * FROM tablename) select x, udf(*) FROM sub;
SELECT udf(*) using parameters x=1) FROM tablename;
SELECT udf(table1.*, table2.col2) FROM table1,table2;

UPDATE statements:

UPDATE tablename set col1 = 4 FROM tablename WHERE udf(*) = 3;
Developing User-Defined Extensions (UDxs)

User-defined extensions (UDxs) are functions contained in external shared libraries that are developed in C++, Python, Java, or R using the Vertica SDK. The external libraries are defined in the Vertica catalog using the CREATE LIBRARY statement. They are best suited for analytic operations that are difficult to perform in SQL, or need to be performed frequently enough that their speed is a major concern.

The primary strengths of UDxs are:

- They can be used anywhere an internal function can be used.
- They take full advantage of Vertica’s distributed computing features. The extensions usually execute in parallel on each node in the cluster.
- Vertica handles the distribution of the UDx library to the individual nodes. You only need to copy the library to the initiator node.
- All of the complicated aspects of developing a distributed piece of analytic code are handled for you by Vertica. Your main programming task is to read in data, process it, and then write it out using the Vertica SDK APIs.

There are a few things to keep in mind about developing UDxs:

- UDxs can be developed in the programming languages C++, Python, Java, and R. (Not all UDx types support all languages.)
- UDxs written in Java always run in Fenced Mode, because the Java Virtual Machine that executes Java programs cannot run directly within the Vertica process.
- UDxs written in Python and R always run in Fenced Mode.
- UDxs developed in C++ have the option of running in unfenced mode, which means they load and run directly in the Vertica database process. This option provides the lowest overhead and highest speed. However, any bugs in the UDx's code can cause database instability. You must thoroughly test any UDxs you intend to run in unfenced mode before deploying them in a live environment. Consider whether the performance boost of running a C++ UDx unfenced is worth the potential database instability that a buggy UDx can cause.
- Because a UDx runs on the Vertica cluster, it can take processor time and memory away from the database processes. A UDx that consumes large amounts of computing resources can negatively impact database performance.
Structure

Each UDx type consists of two classes. The main class does the primary work (a transformation, an aggregation, and so on). The class usually has at least three methods: one to set up, one to tear down (release reserved resources), and one to do the actual work. Sometimes additional methods are defined.

The main processing method receives an instance of the ServerInterface class as an argument. This object is used by the underlying Vertica SDK code to make calls back into the Vertica process, for example to allocate memory. You can use this class to write to the server log during UDx execution.

The second class is a singleton factory. It defines one method that produces instances of the first class, and might define other methods to manage parameters.

When implementing a UDx you must subclass both classes.

Conventions

The C++, Python, and Java APIs are nearly identical. Where possible, this documentation describes these interfaces without respect to language. Documentation specific to C++, Python, or Java is covered in language-specific sections.

Because some documentation is language-independent, it is not always possible to use ideal, language-based terminology. This documentation uses the term "method" to refer to a Java method or a C++ member function.

See Also

Loading UDxs
Setting Up a Development Environment

Before you start developing your UDx, you need to configure your development environment. You can choose to develop your UDx on a node in a development Vertica database (not in a production environment) or on another machine.

To test, you need access to a (non-production) Vertica database. You can install a single-node Vertica database on your development machine for easier development.

You should develop your UDx code on the same Linux platform that you use on your Vertica database cluster. This will ensure that your UDx library is compatible with the Vertica version deployed on your cluster.

The following sections describe language-specific requirements.

C++ Requirements

At a minimum, you need to install the following on your development machine:

- `g++` and its associated tool chain such as ld. *(Note: some Linux distributions package g++ separately from gcc.)*
- A copy of the Vertica SDK. See Setting Up the C++ SDK for details.

**Note:**

The Vertica binaries are compiled using the default version of g++ installed on the supported Linux platforms. Vertica requires a minimum of gcc version 4.8.4 and a maximum version of 7.3. The default versions of g++ on Amazon Linux 2.0 and Ubuntu 16.04 are not compatible.

You must compile with the flag `-std=c++11`. The Vertica SDK uses features of C++ 11.

While not required, the following additional software packages can ease development:

- make, or some other build-management tool.
- gdb, or some other debugger.
- Valgrind, or similar tools that detect memory leaks.

If you want to use any third-party libraries (for example, statistical analysis libraries), you need to install them on your development machine. If you do not statically link these
libraries into your UDx library, you also have to install them on every node in the cluster. See Compiling Your C++ Library for details.

**CentOS-Based Operating Systems**

Installations on the following CentOS-based operating systems require the devtoolset-7 package:

- CentOS
- Red Hat Enterprise Linux
- Oracle Enterprise Linux

Consult the documentation for your operating system for the specific installation command.

**Debian-Based Operating Systems**

Installations on the following Debian-based operating systems require the GCC-7 package:

- Debian
- Ubuntu
- SUSE
- OpenSUSE
- Amazon Linux (The GCC package is pre-installed on Amazon Linux)

Consult the documentation for your operating system for the specific installation command.

**Java Requirements**

At a minimum, you need to install the following on your development machine:

- The Java Development Kit (JDK) version that matches the Java version you have installed on your database hosts (see Installing Java on Vertica Hosts).
- A copy of the Vertica SDK. See Setting Up the Java SDK for details.

While not required, make or some other build-management tool can ease development.
Python Requirements

Vertica does not require any additional files or packages. You can develop your Python UDx on any system with a text editor.

Important:
Your UDx must be able to run with the version of Python bundled with Vertica. You can find this with /opt/vertica/sbin/python3 --version. You cannot change the version used by the Vertica Python interpreter.

When Vertica calls your UDx, it starts a side process that manages the interaction between the server and the Python interpreter.

R Requirements

Vertica requires a version of the libgfortran4 library later than 7.1 to create R extensions. Libgfortran is included by default with the required devtool and GCC packages.

Downloading and Running UDx Example Code

You can download all of the examples shown in this documentation, and many more, from the Vertica GitHub repository. This repository includes examples of all types of UDxs.

You can download the examples in either of two ways:

- Download the ZIP file. Extract the contents of the file into a directory.
- Clone the repository. Using a terminal window, run the following command:

  $ git clone https://github.com/vertica/UDx-Examples.git

The repository includes a makefile that you can use to compile the C++ and Java examples. It also includes .sql files that load and use the examples. See the README file for instructions on compiling and running the examples. To compile the examples you will need g++ or a JDK and make. See Setting Up a Development Environment for related information.
Running the examples not only helps you understand how a UDx works, but also helps you ensure your development environment is properly set up to compile UDx libraries.

### See Also

- User-Defined Aggregate Functions
- Analytic Functions (UDAnFs)
- Scalar Functions (UDSFs)
- Transform Functions (UDTFs)
- User-Defined Load (UDL)

### Types of UDxs

Vertica supports five types of user-defined extensions:

- **User-defined scalar functions** (UDSFs) take in a single row of data and return a single value. These functions can be used anywhere a native function can be used, except `CREATE TABLE BY PARTITION` and `SEGMENTED BY` expressions. UDSFs can be developed in C++, Python, Java, and R.

- **User-defined aggregate functions** (UDAF) allow you to create custom Aggregate Functions specific to your needs. They read one column of data, and return one output column. UDAFs can be developed in C++.

- **User-defined analytic functions** (UDAnF) are similar to UDSFs, in that they read a row of data and return a single row. However, the function can read input rows independently of outputting rows, so that the output values can be calculated over several input rows. UDAnFs can be developed in C++ and Java.

- **User-defined transform functions** (UDTFs) operate on table partitions (as specified by the query's `OVER ( )` clause) and return zero or more rows of data. The data they return can be an entirely new table, unrelated to the schema of the input table, with its own ordering and segmentation expressions. They can only be used in the SELECT list of a query. UDTFs can be developed in C++, Python, Java, and R.

To optimize query performance, you can use live aggregate projections to pre-aggregate the data that a UDTF returns. For more information, see [Pre-Aggregating UDTF Results](#).
• **User-defined load** allows you to create custom sources, filters, and parsers to load data. These extensions can be used in COPY statements. UDLs can be developed in C++, Java and Python.

While each UDx type has a unique base class, developing them is similar in many ways. Different UDx types can also share the same library.
Handling Different Numbers and Types of Arguments

Usually, your UDxs accept a set number of arguments that are a specific data type (called its signature). You can create UDxs that handle multiple signatures, or even accept all arguments supplied to them by the user, using either of these techniques:

- Overloading your UDx by assigning the same SQL function name to multiple factory classes, each of which defines a unique function signature. When a user uses the function name in a query, Vertica tries to match the signature of the function call to the signatures declared by the factory's getPrototype method. This is the best technique to use if your UDx needs to accept a few different signatures (for example, accepting two required and one optional argument).
- Creating a polymorphic UDx by using the special "Any" argument type that tells Vertica to send all arguments that the user supplies to your function. Your UDx decides whether it can handle the arguments or not.

Overloading Your UDx

You may want your UDx to accept several different signatures (sets of arguments). For example, you might want your UDx to accept:

- One or more optional arguments.
- One or more arguments that can be one of several data types.
- Completely distinct signatures (either all INTEGER or all VARCHAR, for example).

You can create a function with this behavior by creating several factory classes, each of which accepts a different signature (the number and data types of arguments). You can then associate a single SQL function name with all of them. You can use the same SQL function name to refer to multiple factory classes as long as the signature defined by each factory is unique. When a user calls your UDx, Vertica matches the number and types of arguments supplied by the user to the arguments accepted by each of your function's factory classes. If one matches, Vertica uses it to instantiate a function class to process the data.

Multiple factory classes can instantiate the same function class, so you can re-use one function class that is able to process multiple sets of arguments and then create factory
classes for each of the function signatures. You can also create multiple function classes if you want.

See the C++ Example: Overloading Your UDx and Java Example: Overloading Your UDx examples.

**C++ Example: Overloading Your UDx**

The following example code demonstrates creating a user-defined scalar function (UDSF) that adds two or three integers together. The Add2or3ints class is prepared to handle two or three arguments. The processBlock() function checks the number of arguments that have been passed to it, and adds all two or three of them together. It also exits with an error message if it has been called with less than 2 or more than 3 arguments. In theory, this should never happen, since Vertica only calls the UDSF if the user’s function call matches a signature on one of the factory classes you create for your function. In practice, it is a good idea to perform this sanity checking, in case your (or someone else’s) factory class inaccurately reports a set of arguments your function class cannot handle.

```cpp
#include "Vertica.h"
using namespace Vertica;
using namespace std;

// a ScalarFunction that accepts two or three integers and adds them together.
class Add2or3ints : public Vertica::ScalarFunction
{
    public:
        virtual void processBlock(Vertica::ServerInterface &srvInterface,
                                   Vertica::BlockReader &arg_reader,
                                   Vertica::BlockWriter &res_writer)
        {
            const size_t numCols = arg_reader.getNumCols();

            // Ensure that only two or three parameters are passed in
            if (numCols < 2 || numCols > 3) {
                vt_report_error(0, "Function only accept 2 or 3 arguments, "
                                "but %zu provided", arg_reader.getNumCols());
            }

            // Add two integers together
            do {
                const vint a = arg_reader.getIntRef(0);
                const vint b = arg_reader.getIntRef(1);
                vint c = 0;

                // Check for third argument, add it in if it exists.
                if (numCols == 3) {
                    c = arg_reader.getIntRef(2);
                    res_writer.setInt(a+b+c);
                    res_writer.next();
                }
            } while (arg_reader.next());
        }

    // This factory accepts function calls with two integer arguments.
};
```
The example has two `ScalarFunctionFactory` classes, one for each signature that the function accepts (two integers and three integers). There is nothing unusual about these factory classes, except that their implementation of `ScalarFunctionFactory::createScalarFunction()` both create `Add2or3Ints` objects.

The final step is to bind the same SQL function name to both factory classes. You can assign multiple factories to the same SQL function, as long as the signatures defined by each factory's `getPrototype()` implementation are different.

```sql
=> CREATE LIBRARY add2or3IntsLib AS '/home/dbadmin/Add2or3Ints.so';
CREATE LIBRARY
=> CREATE FUNCTION add2or3ints as NAME 'Add2intsFactory' LIBRARY add2or3IntsLib FENCED;
CREATE FUNCTION
=> CREATE FUNCTION add2or3ints as NAME 'Add3intsFactory' LIBRARY add2or3IntsLib FENCED;
CREATE FUNCTION
=> SELECT add2or3ints(1,2);
add2or3ints
-------
3
(1 row)
=> SELECT add2or3ints(1,2,4);
```
add2or3Ints
------------
7
(1 row)
=> SELECT add2or3Ints(1,2,3,4); -- Will generate an error
ERROR 3467: Function add2or3Ints(int, int, int, int) does not exist, or
permission is denied for add2or3Ints(int, int, int, int)
HINT: No function matches the given name and argument types. You may
need to add explicit type casts

The error message in response to the final call to the add2or3Ints function was generated by Vertica, since it could not find a factory class associated with add2or3Ints that accepted four integer arguments. To expand add2or3Ints further, you could create another factory class that accepted this signature, and either change the Add2or3ints ScalarFunction class or create a totally different class to handle adding more integers together. However, adding more classes to accept each variation in the arguments quickly becomes overwhelming. In that case, you should consider creating a polymorphic UDx.

Java Example: Overloading Your UDx

The following example code demonstrates creating a user-defined scalar function (UDSF) that adds two or three integers together. The Add2or3ints class is prepared to handle two or three arguments. It checks the number of arguments that have been passed to it, and adds all two or three of them together. The `processBlock()` method checks whether it has been called with less than 2 or more than 3 arguments. In theory, this should never happen, since Vertica only calls the UDSF if the user's function call matches a signature on one of the factory classes you create for your function. In practice, it is a good idea to perform this sanity checking, in case your (or someone else's) factory class reports that your function class accepts a set of arguments that it actually does not.

```java
// You need to specify the full package when creating functions based on
// the classes in your library.
package com.mycompany.multiparamexample;

// Import the entire Vertica SDK
import com.vertica.sdk.*;

// This ScalarFunction accepts two or three integer arguments. It tests
// the number of input columns to determine whether to read two or three
// arguments as input.
public class Add2or3ints extends ScalarFunction
{
    @Override
    public void processBlock(ServerInterface srvInterface,
                              BlockReader argReader,
                              BlockWriter resWriter)
        throws UdfException, DestroyInvocation
    {
        // See how many arguments were passed in
```
int numCols = argReader.getNumCols();

// Return an error if less than two or more than 3 arguments
// were given. This error only occurs if a Factory class that
// accepts the wrong number of arguments instantiates this
// class.
if (numCols < 2 || numCols > 3) {
    throw new UdfException(0,
        "Must supply 2 or 3 integer arguments");
}

// Process all of the rows of input.
do {
    // Get the first two integer arguments from the BlockReader
    long a = argReader.getLong(0);
    long b = argReader.getLong(1);

    // Assume no third argument.
    long c = 0;

    // Get third argument value if it exists
    if (numCols == 3) {
        c = argReader.getLong(2);
    }

    // Process the arguments and come up with a result. For this
    // example, just add the three arguments together.
    long result = a+b+c;

    // Write the integer output value.
    resWriter.setLong(result);

    // Advance the output BlockWriter to the next row.
    resWriter.next();

    // Continue processing input rows until there are no more.
    while (argReader.next());
} while (argReader.next());

The main difference between the Add2ints class and the Add2or3ints class is the inclusion of a section that gets the number of arguments by calling BlockReader.getNumCols(). This class also tests the number of columns it received from Vertica to ensure it is in the range it is prepared to handle. This test will only fail if you create a ScalarFunctionFactory whose getPrototype() method defines a signature that accepts less than two or more than three arguments. This is not really necessary in this simple example, but for a more complicated class it is a good idea to test the number of columns and data types that Vertica passed your function class.

Within the do loop, Add2or3ints uses a default value of zero if Vertica sent it two input columns. Otherwise, it retrieves the third value and adds that to the other two. Your own class needs to use default values for missing input columns or alter its processing in some other way to handle the variable columns.
You must define your function class in its own source file, rather than as an inner class of one of your factory classes since Java does not allow the instantiation of an inner class from outside its containing class. You factory class has to be available for instantiation by multiple factory classes.

Once you have created a function class or classes, you create a factory class for each signature you want your function class to handle. These factory classes can call individual function classes, or they can all call the same class that is prepared to accept multiple sets of arguments.

The following example's createScalarFunction() method instantiates a member of the Add2or3ints class.

```java
// You will need to specify the full package when creating functions based on
// the classes in your library.
package com.mycompany.multiparamexample;
// Import the entire Vertica SDK
import com.vertica.sdk.*;
public class Add2intsFactory extends ScalarFunctionFactory
{
    @Override
    public void getPrototype(ServerInterface srvInterface,
        ColumnTypes argTypes,
        ColumnTypes returnType)
    {
        // Accept two integers as input
        argTypes.addInt();
        argTypes.addInt();
        // writes one integer as output
        returnType.addInt();
    }
    @Override
    public ScalarFunction createScalarFunction(ServerInterface srvInterface)
    {
        // Instantiate the class that can handle either 2 or 3 integers.
        return new Add2or3ints();
    }
}
```

The following ScalarFunctionFactory subclass accepts three integers as input. It, too, instantiates a member of the Add2or3ints class to process the function call:

```java
// You will need to specify the full package when creating functions based on
// the classes in your library.
package com.mycompany.multiparamexample;
// Import the entire Vertica SDK
import com.vertica.sdk.*;
public class Add3intsFactory extends ScalarFunctionFactory
{
    @Override
    public void getPrototype(ServerInterface srvInterface,
        ColumnTypes argTypes,
        ColumnTypes returnType)
    {
```

Vertica Analytic Database (9.3.x)
// Accepts three integers as input
argTypes.addInt();
argTypes.addInt();
argTypes.addInt();
// Returns a single integer
returnType.addInt();

@Override
public ScalarFunction createScalarFunction(ServerInterface srvInterface)
{
    // Instantiates the Add2or3ints ScalarFunction class, which is able to
    // handle either 2 or 3 integers as arguments.
    return new Add2or3ints();
}

The factory classes and the function class or classes they call must be packaged into the
same JAR file (see Compiling and Packaging a Java Library for details). If a host in the
database cluster has the JDK installed on it, you could use the following commands to
compile and package the example:

$ cd pathToJavaProject
$ javac -classpath /opt/vertica/bin/VerticaSDK.jar \
> com/mycompany/multiparamexample/*.java
$ jar -cvf Add2or3intslib.jar com/vertica/sdk/BuildInfo.class \
> com/mycompany/multiparamexample/*.class
  added manifest
  adding: com/vertica/sdk/BuildInfo.class (in = 1202) (out = 689) (deflated 42%)
  adding: com/mycompany/multiparamexample/Add2intsFactory.class (in = 677) (out = 366) (deflated 45%)
  adding: com/mycompany/multiparamexample/Add2or3ints.class (in = 919) (out = 601) (deflated 34%)
  adding: com/mycompany/multiparamexample/Add3intsFactory.class (in = 685) (out = 369) (deflated 46%)

Once you have packaged your overloaded UDx, you deploy it the same way as you do a
regular UDx, except you use multiple CREATE FUNCTION statements to define the function,
once for each factory class.

=> CREATE LIBRARY add2or3intslib as '/home/dbadmin/Add2or3intslib.jar'
  -> language 'Java';
  CREATE LIBRARY
=> CREATE FUNCTION add2or3ints as LANGUAGE 'Java' NAME
  'com.mycompany.multiparamexample.Add2intsFactory' LIBRARY add2or3intslib;
  CREATE FUNCTION
=> CREATE FUNCTION add2or3ints as LANGUAGE 'Java' NAME
  'com.mycompany.multiparamexample.Add3intsFactory' LIBRARY add2or3intslib;
  CREATE FUNCTION

You call the overloaded function the same way you call any other function.

=> SELECT add2or3ints(2,3);
add2or3ints
----------
5
(1 row)
=> SELECT add2or3ints(2,3,4);
The last error was generated by Vertica, not the UDx code. It returns an error if it cannot find a factory class whose signature matches the function call's signature.

Creating an overloaded UDx is useful if you want your function to accept a limited set of potential arguments. If you want to create a more flexible function, you can create a polymorphic function.

**Creating a Polymorphic UDx**

Polymorphic UDx's accept any number and type of argument that the user supplies. Vertica does not check the number or types of argument that the user passes to the UDx—it just passes the UDx all of the arguments supplied by the user. It is up to your polymorphic UDx's main processing function (for example, `processBlock()` in user-defined scalar functions) to examine the number and types of arguments it received and determine if it can handle them.

**Note:**
UDxs have a maximum 1600 arguments.

Polymorphic UDx's are more flexible than using multiple factory classes for your function (see Overloading Your UDx), because your function can determine at run time if it can process the arguments rather than accepting specific sets of arguments. However, your polymorphic function needs to perform more work to determine whether it can process the arguments that it has been given.

Your polymorphic UDx declares that it accepts any number of arguments in its factory's `getPrototype()` function by calling the `addAny()` function on the `ColumnType` object that defines its arguments. This "any parameter" argument type is the only one that your function can declare. You cannot define required arguments and then call `addAny()` to declare the rest of the signature as optional. If your function has requirements for the arguments it accepts, your process function must enforce them.
Polymorphic UDxs and Schema Search Paths

If a user does not supply a schema name as part of a UDx call, Vertica searches each schema in the schema search path for a function whose name and signature match the function call. See Setting Search Paths in the Administrator's Guide for more information about schema search paths.

Since polymorphic UDxs do not have a specific signature associated with them, Vertica initially skips them when searching for a function to handle the function call. If none of the schemas in the search path contain a UDx whose name and signature match the function call, Vertica searches the schema search path again for a polymorphic UDx whose name matches the function name in the function call.

This behavior gives precedence to UDxs whose signature exactly matches the function call. It allows you to create a "catch all" polymorphic UDx that Vertica calls only when none of the non-polymorphic UDxs with the same name have matching signatures.

This behavior may cause confusion if your users expect the first polymorphic function in the schema search path to handle a function call. To avoid confusion, you should:

- Avoid using the same name for different UDxs. You should always uniquely name UDxs unless you intend to create an overloaded UDx with multiple signatures.
- When you cannot avoid having UDxs with the same name in different schemas, always supply the schema name as part of the function call. Using the schema name prevents ambiguity and ensures that Vertica uses the correct UDx to process your function calls.

C++ Example: Polymorphic UDx

The following example shows an implementation of a ScalarFunction that adds together two or more integers.

```cpp
#include "Vertica.h"
using namespace Vertica;
using namespace std;
// Adds two or more integers together.
class AddManyInts : public Vertica::ScalarFunction
{
public:
    virtual void processBlock(Vertica::ServerInterface &srvInterface,
                               Vertica::BlockReader &arg_reader,
```
```cpp
Vertica::BlockWriter &res_writer)
{
    // Always catch exceptions to prevent causing the side process or
    // Vertica itself from crashing.
    try {
        // Find the number of arguments sent.
        size_t numCols = arg_reader.getNumCols();

        // Make sure at least 2 arguments were supplied
        if (numCols < 2)
            vt_report_error(0, "Function expects at least 2 integer parameters");

        // Make sure all types are ints
        const SizedColumnTypes &inTypes = arg_reader.getTypeMetaData();
        for (int param=0; param < (int)numCols; param++)
        {
            const VerticaType &t = inTypes.getColumnType(param);
            if (!t.isInt())
            {
                string typeDesc = t.getPrettyPrintStr();
                // Report that the user supplied a non-integer value.
                vt_report_error(0, "Function expects all arguments to be "
                               "INTEGER. Argument %d was %s", param+1,
                               typeDesc.c_str());
            }
        }
        do {
            // total up the arguments and write out the total.
            vint total = 0;
            int x;
            // Loop over all params, adding them up.
            for (x=0; x<(int)numCols; x++)
            {
                total += arg_reader.getIntRef(x);
            }
            res_writer.setInt(total);
            res_writer.next();
        } while (arg_reader.next());
        catch(exception& e) {
            // Standard exception. Quit.
            vt_report_error(0, "Exception while processing partition: [%s]",
                            e.what());
        }
    }
};
```

// Defines the AddMany function.
class AddManyIntsFactory : public Vertica::ScalarFunctionFactory
{
    // Return the function object to process the data.
    virtual Vertica::ScalarFunction *createScalarFunction(
        Vertica::ServerInterface &srvInterface)
    { return vt_createFuncObj(srvInterface.allocator, AddManyInts); }
    // Define the number and types of arguments that this function accepts
    virtual void getPrototype(Vertica::ServerInterface &srvInterface,
        Vertica::ColumnTypes &argTypes,
        Vertica::ColumnTypes &returnType)
    {
        argTypes.addAny(); // Must be only argument type.
        returnType.addInt();
    }
};
Most of the work in the example is done by the `ScalarFunction.processBlock()` function. It performs two checks on the arguments that have been passed in through the `BlockReader` object:

- Ensures there are at least two arguments
- Checks the data type of all arguments to ensure they are all integers

Once the checks are performed, the example processes the block of data by looping over the arguments and adding them together.

You assign a SQL name to your polymorphic UDX using the same statement you use to assign one to a non-polymorphic UDX. The following demonstration shows how you load and call the polymorphic function from the example.

```
=> CREATE LIBRARY addManyIntsLib AS '/home/dbadmin/AddManyInts.so';
CREATE LIBRARY
=> CREATE FUNCTION addManyInts AS 'AddManyIntsFactory' LIBRARY addManyIntsLib FENCED;
CREATE FUNCTION
=> SELECT addManyInts(1,2);
addManyInts
--------
 3
(1 row)
=> SELECT addManyInts(1,2,3,40,50,60,70,80,900);
addManyInts
--------
1206
(1 row)
=> SELECT addManyInts(1);  -- Too few parameters
ERROR 3412: Failure in UDX RPC call InvokeProcessBlock(): Error calling processBlock() in User-Defined Object [addManyInts] at [AddManyInts.cpp:51], error code: 0, message: Exception while processing partition: [Function expects at least 2 integer parameters]
=> SELECT addManyInts(1,2.232343);  -- Wrong data type
ERROR 3412: Failure in UDX RPC call InvokeProcessBlock(): Error calling processBlock() in User-Defined Object [addManyInts] at [AddManyInts.cpp:51], error code: 0, message: Exception while processing partition: [Function expects all arguments to be INTEGER. Argument 2 was Numeric(7,6)]
```

Notice that the errors returned by last two calls to the function were generated by the `processBlock()` function. It is up to your UDX to ensure that the user supplies the correct number and types of arguments to your function and exit with an error if it cannot process them.
Java Example: Polymorphic UDx

The following example shows an implementation of a ScalarFunctionFactory class with an inner ScalarFunction class that adds together two or more integers.

```java
// You will need to specify the full package when creating functions based on
// the classes in your library.
package com.mycompany.multiparamexample;
// Import the entire Vertica SDK
import com.vertica.sdk.*;
// Factory class to create polymorphic UDSF that adds all of the integer
// arguments it receives and returns a sum.
public class AddManyIntsFactory extends ScalarFunctionFactory {
    @Override
    public void getPrototype(ServerInterface srvInterface,
        ColumnTypes argTypes,
        ColumnTypes returnType)
    {
        // Accepts any number and type or arguments. The ScalarFunction
        // class handles parsing the arguments.
        argTypes.addAny();
        // writes one integer as output
        returnType.addInt();
    }
    // This polymorphic ScalarFunction adds all of the integer arguments passed
    // to it. Returns an error if there are less than two arguments, or if one
    // argument is not an integer.
    public class AddManyInts extends ScalarFunction {
        @Override
        public void processBlock(ServerInterface srvInterface,
            BlockReader argReader,
            BlockWriter resWriter)
            throws UdfException, DestroyInvocation
        {
            // See how many arguments were passed in
            int numCols = argReader.getNumCols();

            // Return an error if less than two arguments were given.
            if (numCols < 2) {
                throw new UdfException(0,
                    "Must supply at least 2 integer arguments");
            }

            // Make sure all input columns are integer.
            SizedColumnTypes inTypes = argReader.getTypeMetaData();
            for (int param = 0; param < numCols; param++) {
                VerticaType paramType = inTypes.getColumnType(param);
                if (!paramType.isInt()) {
                    throw new UdfException(0,
                        "Error: Argument " + (param+1) + 
                        " was not an integer. All arguments must be integer.");
                }
            }
        }
    }
}
```
// Process all of the rows of input.
    do {
        long total = 0; // Hold the running total of arguments

        // Get all of the arguments and add them up
        for (int x = 0; x < numCols; x++) {
            total += argReader.getLong(x);
        }

        // Write the integer output value.
        resWriter.setLong(total);

        // Advance the output BlockWriter to the next row.
        resWriter.next();

        // Continue processing input rows until there are no more.
    } while (argReader.next());

@override
    public ScalarFunction createScalarFunction(ServerInterface srvInterface)
{
    // Instantiate the polymorphic UDF class.
    return new AddManyInts();
}

The ScalarFunctionFactory.getPrototype() method calls the addAny() method to declare that the UDSF is polymorphic.

Most of the work in the example is done by the ScalarFunction.processBlock() method. It performs two checks on the arguments that have been passed in through the BlockReader object:

- There are at least two arguments.
- The data type of all arguments are integers.

It is up to your polymorphic UDx to determine that all of the input passed to it is valid.

Once the processBlock() method validates its arguments, it loops over them, adding them together.

You assign a SQL name to your polymorphic UDx using the same statement you use to assign one to a non-polymorphic UDx. The following demonstration shows how you load and call the polymorphic function from the example.

```sql
=> CREATE LIBRARY addmanyintslib AS '/home/dbadmin/AddManyIntsLib.jar'
    -> LANGUAGE 'Java';
CREATE LIBRARY
=> CREATE FUNCTION addmanyints AS LANGUAGE 'Java' NAME
    -> 'com.mycompany.multiparamexample.AddManyIntsFactory' LIBRARY addmanyintslib;
CREATE FUNCTION
R Example: Polymorphic UDx

The following example shows an implementation of a Transform Function (UDTF) that performs kmeans clustering on one or more input columns.

```r
kmeansPoly <- function(v.data.frame, v.param.list) {
# Computes clusters using the kmeans algorithm.
#
# Input: A dataframe and a list of parameters.
# Output: A dataframe with one column that tells the cluster to which each data
# point belongs.
# Args:
# v.data.frame: The data from Vertica cast as an R data frame.
# v.param.list: List of function parameters.
# Returns:
# The cluster associated with each data point.
# Ensure k is not null.
if(!is.null(v.param.list[['k']])) {
    number_of_clusters <- as.numeric(v.param.list[['k']])
} else {
    stop("K cannot be NULL! Please use a valid value."")
}
# Run the kmeans algorithm.
kmeans_clusters <- kmeans(v.data.frame, number_of_clusters)
final.output <- data.frame(kmeans_clusters$cluster)
return(final.output)
```
kmeansFactoryPoly <- function() {
  # This function tells Vertica the name of the R function, 
  # and the polymorphic parameters.
  list(name=kmeansPoly, udxtype=c("transform"), intype=c("any"), 
       outtype=c("int"), parametertypecallback=kmeansParameters)
}

kmeansParameters <- function() {
  # Callback function for the parameter types.
  function.parameters <- data.frame(datatype=rep(NA, 1), length=rep(NA,1), 
                                   scale=rep(NA,1), name=rep(NA,1))
  function.parameters[1,1] = "int"
  function.parameters[1,4] = "k"
  return(function.parameters)
}

The polymorphic R function declares it accepts any number of arguments in its factory function by specifying "any" as the argument to the intype parameter and optionally the outtype parameter. If you define "any" argument for intype or outtype, then it is the only type that your function can declare for the respective parameter. You cannot define required arguments and then call "any" to declare the rest of the signature as optional. If your function has requirements for the arguments it accepts, your process function must enforce them.

The outtypecallback method is used to indicate the argument types and sizes it has been called with, and is expected to indicate the types and sizes that the function returns. The outtypecallback method can also be used to check for unsupported types and/or number of arguments. For example, the function may require only integers, with no more than 10 of them.

You assign a SQL name to your polymorphic U Dx using the same statement you use to assign one to a non-polymorphic U Dx. The following statements show how you load and call the polymorphic function from the example.

```sql
=> CREATE LIBRARY rlib2 AS '/home/dbadmin/R_UDx/poly_kmeans.R' LANGUAGE 'R';
CREATE LIBRARY
=> CREATE TRANSFORM FUNCTION kmeansPoly AS LANGUAGE 'R' name 'kmeansFactoryPoly' LIBRARY rlib2;
CREATE FUNCTION
=> SELECT spec, kmeansPoly(sl,sw,pl,pw USING PARAMETERS k = 3) 
OVER(PARTITION BY spec) AS Clusters 
FROM iris; 
spec | Clusters 
-------------------+----------------- 
Iris-setosa | 1 
Iris-setosa | 1 
Iris-setosa | 1 
Iris-setosa | 1 
. 
. 
. 
```
**UDx Parameters**

Parameters let you define arguments for your UDxs that remain constant across all of the rows processed by the SQL statement that calls your UDx. Typically, your UDxs accept arguments that come from columns in a SQL statement. For example, in the following SQL statement, the arguments a and b to the `add2ints` UDSF change value for each row processed by the SELECT statement:

```sql
=> SELECT a, b, add2ints(a,b) AS 'sum' FROM example;
```

<table>
<thead>
<tr>
<th>a</th>
<th>b</th>
<th>sum</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2</td>
<td>3</td>
</tr>
<tr>
<td>3</td>
<td>4</td>
<td>7</td>
</tr>
<tr>
<td>5</td>
<td>6</td>
<td>11</td>
</tr>
<tr>
<td>7</td>
<td>8</td>
<td>15</td>
</tr>
<tr>
<td>9</td>
<td>10</td>
<td>19</td>
</tr>
</tbody>
</table>

(5 rows)

Parameters remain constant for all the rows your UDx processes. You can also make parameters optional so that if the user does not supply it, your UDx uses a default value. For example, the following example demonstrates calling a UDSF named `add2intsWithConstant` that has a single parameter value named constant whose value is added to each the arguments supplied in each row of input:

```sql
=> SELECT a, b, add2intsWithConstant(a, b USING PARAMETERS constant=42)
     AS 'a+b+42' FROM example;
```

<table>
<thead>
<tr>
<th>a</th>
<th>b</th>
<th>a+b+42</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2</td>
<td>45</td>
</tr>
<tr>
<td>3</td>
<td>4</td>
<td>49</td>
</tr>
<tr>
<td>5</td>
<td>6</td>
<td>53</td>
</tr>
<tr>
<td>7</td>
<td>8</td>
<td>57</td>
</tr>
<tr>
<td>9</td>
<td>10</td>
<td>61</td>
</tr>
</tbody>
</table>

(5 rows)

**Note:**
When calling a UDx with parameters, there is no comma between the last argument and the USING PARAMETERS clause.

The topics in this section explain how to develop UDxs that accept parameters.
Defining the Parameters Your UDx Accepts

You define the parameters that your UDx accepts in its factory class (ScalarFunctionFactory, AggregateFunctionFactory, and so on) by implementing getParameterType(). This method is similar to getReturnType(): you call data-type-specific methods on a SizedColumnTypes object that is passed in as a parameter. Each function call sets the name, data type, and width or precision (if the data type requires it) of the parameter.

Setting Parameter Properties (C++ Only)

When you add parameters to the getParameterType() function using the C++ API, you can also set properties for each parameter. For example, you can define a parameter as being required by the UDx. Doing so lets the Vertica server know that every UDx invocation must provide the specified parameter, or the query fails.

By passing an object to the SizedColumnTypes::Properties class, you can define the following four parameter properties:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>visible</td>
<td>BOOLEAN</td>
<td>If set to TRUE, the parameter appears in the USER_FUNCTION_PARAMETERS table. You may want to set this to FALSE to declare a parameter for internal use only.</td>
</tr>
<tr>
<td>required</td>
<td>BOOLEAN</td>
<td>If set to TRUE:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• The parameter is required when invoking the UDx.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Invoking the UDx without supplying the parameter results in an error, and the UDx does not run.</td>
</tr>
<tr>
<td>canBeNull</td>
<td>BOOLEAN</td>
<td>If set to TRUE, the parameter can have a NULL value.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>If set to FALSE, make sure that the supplied parameter does not contain a NULL value when invoking the UDx. Otherwise, an error results, and the UDx does not run.</td>
</tr>
<tr>
<td>comment</td>
<td>VARCHAR(128)</td>
<td>A comment to describe the parameter.</td>
</tr>
</tbody>
</table>
### Setting Parameter Properties (R Only)

When using parameters in your R UDx, you must specify a field in the factory function called `parametertypecallback`. This field points to the callback function that defines the parameters expected by the function. The callback function defines a four-column data frame with the following properties:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>datatype</td>
<td>VARCHAR(128)</td>
<td>The data type of the parameter.</td>
</tr>
<tr>
<td>length</td>
<td>INTEGER</td>
<td>The dimension of the parameter.</td>
</tr>
<tr>
<td>scale</td>
<td>INTEGER</td>
<td>The proportional dimensions of the parameter.</td>
</tr>
<tr>
<td>name</td>
<td>VARCHAR(128)</td>
<td>The name of the parameter.</td>
</tr>
</tbody>
</table>

If any of the columns are left blank (or the `parametertypecallback` function is omitted), then Vertica uses default values.

For more information, see [parametertypecallback Function](#).

### Getting Parameter Values in UDxs

Your UDx uses the parameter values it declared in its factory class (see [Defining the Parameters Your UDx Accepts](#)) in its function class's processing method (for example, `processBlock()` or `processPartition()`). It gets its parameter values from a `ParamReader` object, which is available from the `ServerInterface` object that is passed to your processing method. Reading parameters from this object is similar to reading...
argument values from BlockReader or PartitionReader objects: you call a data-type-specific function with the name of the parameter to retrieve its value. For example, in C++:

```cpp
// Get the parameter reader from the ServerInterface to see if there are supplied parameters.
ParamReader paramReader = srvInterface.getParamReader();
// Get the value of an int parameter named constant.
const vint constant = paramReader.getIntRef("constant");
```

**Note:**
String data values do not have any of their escape characters processed before they are passed to your function. Therefore, your function may need to process the escape sequences itself if it needs to operate on unescaped character values.

### Using Parameters in the Factory Class

In addition to using parameters in your UDx function class, you can also access the parameters in the factory class. You may want to access the parameters to let the user control the input or output values of your function in some way. For example, your UDx can have a parameter that lets the user choose to have your UDx return a single- or double-precision value. The process of accessing parameters in the factory class is the same as accessing it in the function class: get a ParamReader object from the ServerInterface's getParamReader() method, them read the parameter values.

### Testing Whether the User Supplied Parameter Values

Unlike its handling of arguments, Vertica does not immediately return an error if a user's function call does not include a value for a parameter defined by your UDx's factory class. This means that your function can attempt to read a parameter value that the user did not supply. If it does so, by default Vertica returns a non-existent parameter warning to the user, and the query containing the function call continues.

If you want your parameter to be optional, you can test whether the user supplied a value for the parameter before attempting to access its value. Your function determines if a value exists for a particular parameter by calling the ParamReader's containsParameter() method with the parameter's name. If this call returns true, your function can safely retrieve the value. If this call returns false, your UDx can use a default value or change its processing in some other way to compensate for not having the parameter value. As long as your UDx does not try to access the non-existent parameter value, Vertica does not generate an error or warning about missing parameters.
Note:
If the user passes your UDx a parameter that it has not defined, by default Vertica issues a warning that the parameter is not used. It still executes the SQL statement, ignoring the parameter. You can change this behavior by altering the StrictUDxParameterChecking configuration parameter.

See C++ Example: Defining Parameters for an example.

Calling UDxs with Parameters

You pass parameters to a UDx by adding a USING PARAMETERS clause in the function call after the last argument.

- Do not insert a comma between the last argument and the USING PARAMETERS clause.
- After the USING PARAMETERS clause, add one or more parameter definitions, in the following form:

  `<parameter name> = <parameter value>`

  - Separate parameter definitions by commas.

Parameter values can be a constant expression (for example 1234 + SQRT(5678)). You cannot use volatile functions (such as RANDOM) in the expression, because they do not return a constant value. If you do supply a volatile expression as a parameter value, by default, Vertica returns an incorrect parameter type warning. Vertica then tries to run the UDx without the parameter value. If the UDx requires the parameter, it returns its own error, which cancels the query.

Calling a UDx with a Single Parameter

The following example demonstrates how you can call the Add2intsWithConstant UDSF example shown in C++ Example: Defining Parameters:

```sql
=> SELECT a, b, Add2intsWithConstant(a, b USING PARAMETERS constant=42) AS 'a+b+42' from example;
 a | b  | a+b+42
----+----+---------
 1  | 2  |   45    
 3  | 4  |   49    
 5  | 6  |   53    
```
To remove the first instance of the number 3, you can call the `RemoveSymbol UDSF` example:

```sql
=> SELECT '3re3mo3ve3sy3mb3ol' original_string, RemoveSymbol('3re3mo3ve3sy3mb3ol' USING PARAMETERS symbol='3');
```

<table>
<thead>
<tr>
<th>original_string</th>
<th>RemoveSymbol</th>
</tr>
</thead>
<tbody>
<tr>
<td>3re3mo3ve3sy3mb3ol</td>
<td>re3mo3ve3sy3mb3ol</td>
</tr>
</tbody>
</table>

(1 row)

### Calling a UDx with Multiple Parameters

The following example shows how you can call a version of the `tokenize UDTF`. This UDTF includes parameters to limit the shortest allowed word and force the words to be output in uppercase. Separate multiple parameters with commas.

```sql
=> SELECT url, tokenize(description USING PARAMETERS minLength=4, uppercase=true) OVER (partition by url) FROM T;
```

<table>
<thead>
<tr>
<th>url</th>
<th>words</th>
</tr>
</thead>
<tbody>
<tr>
<td><a href="http://www.amazon.com">www.amazon.com</a></td>
<td>ONLINE</td>
</tr>
<tr>
<td><a href="http://www.amazon.com">www.amazon.com</a></td>
<td>RETAIL</td>
</tr>
<tr>
<td><a href="http://www.amazon.com">www.amazon.com</a></td>
<td>MERCHANT</td>
</tr>
<tr>
<td><a href="http://www.amazon.com">www.amazon.com</a></td>
<td>PROVIDER</td>
</tr>
<tr>
<td><a href="http://www.amazon.com">www.amazon.com</a></td>
<td>CLOUD</td>
</tr>
<tr>
<td><a href="http://www.amazon.com">www.amazon.com</a></td>
<td>SERVICES</td>
</tr>
<tr>
<td><a href="http://www.dell.com">www.dell.com</a></td>
<td>LEADING</td>
</tr>
<tr>
<td><a href="http://www.dell.com">www.dell.com</a></td>
<td>PROVIDER</td>
</tr>
<tr>
<td><a href="http://www.dell.com">www.dell.com</a></td>
<td>COMPUTER</td>
</tr>
<tr>
<td><a href="http://www.dell.com">www.dell.com</a></td>
<td>HARDWARE</td>
</tr>
<tr>
<td><a href="http://www.vertica.com">www.vertica.com</a></td>
<td>WORLD'S</td>
</tr>
<tr>
<td><a href="http://www.vertica.com">www.vertica.com</a></td>
<td>FASTEST</td>
</tr>
<tr>
<td><a href="http://www.vertica.com">www.vertica.com</a></td>
<td>ANALYTIC</td>
</tr>
<tr>
<td><a href="http://www.vertica.com">www.vertica.com</a></td>
<td>DATABASE</td>
</tr>
</tbody>
</table>

(16 rows)

The following example calls the `RemoveSymbol UDSF`. By changing the value of the optional parameter, `n`, you can remove all instances of the number 3:

```sql
=> SELECT '3re3mo3ve3sy3mb3ol' original_string, RemoveSymbol('3re3mo3ve3sy3mb3ol' USING PARAMETERS symbol='3', n=6);
```

<table>
<thead>
<tr>
<th>original_string</th>
<th>RemoveSymbol</th>
</tr>
</thead>
<tbody>
<tr>
<td>3re3mo3ve3sy3mb3ol</td>
<td>removesymbol</td>
</tr>
</tbody>
</table>

(1 row)
Calling a UDx with Optional or Incorrect Parameters

You can optionally add the Add2intsWithConstant UDSF's constant parameter. Calling this constraint without the parameter does not return an error or warning:

```sql
=> SELECT a, b, Add2intsWithConstant(a, b) AS 'sum' FROM example;
<table>
<thead>
<tr>
<th>a</th>
<th>b</th>
<th>sum</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2</td>
<td>3</td>
</tr>
<tr>
<td>3</td>
<td>4</td>
<td>7</td>
</tr>
<tr>
<td>5</td>
<td>6</td>
<td>11</td>
</tr>
<tr>
<td>7</td>
<td>8</td>
<td>15</td>
</tr>
<tr>
<td>9</td>
<td>10</td>
<td>19</td>
</tr>
</tbody>
</table>
(5 rows)
```

Although calling a UDx with incorrect parameters generates a warning, by default, the query still runs. For further information on setting the behavior of your UDx when you supply incorrect parameters, see Specifying the Behavior of Passing Unregistered Parameters.

```sql
=> SELECT a, b, add2intsWithConstant(a, b USING PARAMETERS wrongparam=42) AS 'result' from example;
WARNING 4332: Parameter wrongparam was not registered by the function and cannot be coerced to a definite data type
<table>
<thead>
<tr>
<th>a</th>
<th>b</th>
<th>result</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2</td>
<td>3</td>
</tr>
<tr>
<td>3</td>
<td>4</td>
<td>7</td>
</tr>
<tr>
<td>5</td>
<td>6</td>
<td>11</td>
</tr>
<tr>
<td>7</td>
<td>8</td>
<td>15</td>
</tr>
<tr>
<td>9</td>
<td>10</td>
<td>19</td>
</tr>
</tbody>
</table>
(5 rows)
```

Specifying the Behavior of Passing Unregistered Parameters

By default, Vertica issues a warning message when you pass a UDx an unregistered parameter. An unregistered parameter is one that you did not declare in the getParameterType() method.

You can control the behavior of your UDx when you pass it an unregistered parameter by altering the StrictUDxParameterChecking configuration parameter.
Unregistered Parameter Behavior Settings

You can specify the behavior of your UDx in response to one or more unregistered parameters. To do so, set the `StrictUDxParameterChecking` configuration parameter to one of the following values:

<table>
<thead>
<tr>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Allows unregistered parameters to be accessible to the UDx. The <code>ParamReader</code> class's <code>getType()</code> method determines the data type of the unregistered parameter. Vertica does not display any warning or error message.</td>
</tr>
<tr>
<td>1</td>
<td>[Default Value] Ignores the unregistered parameter and allows the function to run. Vertica displays a warning message.</td>
</tr>
<tr>
<td>2</td>
<td>Returns an error and does not allow the function to run.</td>
</tr>
</tbody>
</table>

Examples

The following examples demonstrate the behavior you can specify using different values with the `StrictUDxParameterChecking` parameter.

View the Current Value of `StrictUDxParameterChecking`

To view the current value of the `StrictUDxParameterChecking` configuration parameter, run the following query:

```
=> \x
Expanded display is on.
=> SELECT * FROM configuration_parameters WHERE parameter_name = 'StrictUDxParameterChecking';
-[-[ RECORD 1 ]-]-
node_name | ALL
parameter_name | StrictUDxParameterChecking
```
Change the Value of StrictUDxParameterChecking

You can change the value of the StrictUDxParameterChecking configuration parameter at the database, node, or session level. For example, you can change the value to '0' to specify that unregistered parameters can pass to the UDx without displaying a warning or error message:

```sql
=> ALTER DATABASE DEFAULT SET StrictUDxParameterChecking = 0;
ALERT DATABASE
```

Invalid Parameter Behavior with RemoveSymbol

The following example demonstrates how to call the RemoveSymbol UDSF example. The RemoveSymbol UDSF has a required parameter, symbol, and an optional parameter, n. In this case, you do not use the optional parameter.

If you pass both symbol and an additional parameter called wrongParam, which is not declared in the UDx, the behavior of the UDx changes corresponding to the value of StrictUDxParameterChecking.

When you set StrictUDxParameterChecking to '0', the UDx runs normally without a warning. Additionally, wrongParam becomes accessible to the UDx through the ParamReader object of the ServerInterface object:
When you set `StrictUDxParameterChecking` to '1', the UDx ignores `wrongParam` and runs normally. However, it also issues a warning message:

```
=> ALTER DATABASE DEFAULT SET StrictUDxParameterChecking = 1;
ALTER DATABASE
=> SELECT '3re3mo3ve3sy3mb3ol' original_string, RemoveSymbol('3re3mo3ve3sy3mb3ol' USING PARAMETERS symbol='3', wrongParam='x');
    original_string   RemoveSymbol
-----------------+-----------------------------------
3re3mo3ve3sy3mb3ol | re3mo3ve3sy3mb3ol
(1 row)
```

When you set `StrictUDxParameterChecking` to '2', the UDx encounters an error when it tries to call `wrongParam` and does not run. Instead, it generates an error message:

```
=> ALTER DATABASE DEFAULT SET StrictUDxParameterChecking = 2;
ALTER DATABASE
=> SELECT '3re3mo3ve3sy3mb3ol' original_string, RemoveSymbol('3re3mo3ve3sy3mb3ol' USING PARAMETERS symbol='3', wrongParam='x');
ERROR 0: Parameter wrongParam was not registered by the function
```

**See Also**

- [Setting Configuration Parameter Values](#)

**User-Defined Session Parameters**

User-defined session parameters allow you to write more generalized parameters than what Vertica provides. You can configure user-defined session parameters in these ways:

- From the client—for example, with `ALTER SESSION`
- Through the UDx itself
A user-defined session parameter can be passed into any type of UDx supported by Vertica. You can also set parameters for your UDx at the session level. By specifying a user-defined session parameter, you can have the state of a parameter saved continuously. Vertica saves the state of the parameter even when the UDx is invoked multiple times during a single session.

The RowCount example uses a user-defined session parameter. This parameter counts the total number of rows processed by the UDx each time it runs. RowCount then displays the aggregate number of rows processed for all executions. See C++ Example: Using Session Parameters and Java Example: Using Session Parameters for implementations.

**Viewing the User-Defined Session Parameter**

Enter the following command to see the value of all session parameters:

```sql
=> SHOW SESSION UDPARAMETER all;
schema | library | key | value
----------+------------+-----+-------
(0 rows)
```

No value has been set, so the table is empty. Now, execute the UDx:

```sql
=> SELECT RowCount(5,5);
RowCount
----------
10
(1 row)
```

Again, enter the command to see the value of the session parameter:

```sql
=> SHOW SESSION UDPARAMETER all;
schema | library | key | value
----------+------------+-----+-------
public | UDSession | rowcount | 1
(1 row)
```

The library column shows the name of the library containing the UDx. This is the name set with CREATE LIBRARY. Because the UDx has processed one row, the value of the rowcount session parameter is now 1. Running the UDx two more times should increment the value twice.

```sql
=> SELECT RowCount(10,10);
RowCount
----------
20
(1 row)
=> SELECT RowCount(15,15);
```
RowCount
---------
30
(1 row)

You have now executed the UDx three times, obtaining the sum of 5 + 5, 10 + 10, and 15 + 15. Now, check the value of rowcount.

```sql
=> SHOW SESSION UDPARAMETER all;
schema  | library  | key     | value
---------|----------|---------|--------
public   | UDSession| rowcount| 3      
(1 row)
```

**Altering the User-Defined Session Parameter**

You can also manually alter the value of rowcount. To do so, enter the following command:

```sql
=> ALTER SESSION SET UDPARAMETER FOR UDSession rowcount = 25;
ALTER SESSION
```

Check the value of RowCount:

```sql
=> SHOW SESSION UDPARAMETER all;
schema  | library  | key     | value
---------|----------|---------|--------
public   | UDSession| rowcount| 25     
(1 row)
```

**Clearing the User-Defined Session Parameter**

**From the client:**

To clear the current value of rowcount, enter the following command:

```sql
=> ALTER SESSION CLEAR UDPARAMETER FOR UDSession rowcount;
ALTER SESSION
```

Verify that rowcount has been cleared:

```sql
=> SHOW SESSION UDPARAMETER all;
schema  | library  | key     | value
---------|----------|---------|--------
(0 rows)
```

**Through the UDx in C++:**
You can set the session parameter to clear through the UDx itself. For example, to clear rowcount when its value reaches 10 or greater, do the following:

1. Remove the following line from the `destroy()` method in the RowCount class:

   ```java
   udParams.getUDSessionParamWriter("library").getStringRef("rowCount").copy(i_as_string);
   ```

2. Replace the removed line from the `destroy()` method with the following code:

   ```java
   if (rowCount < 10) {
     udParams.getUDSessionParamWriter("library").getStringRef("rowCount").copy(i_as_string);
   } else {
     udParams.getUDSessionParamWriter("library").clearParameter("rowCount");
   }
   ```

3. To see the UDx clear the session parameter, set rowcount to a value of 9:

   ```sql
   => ALTER SESSION SET UDPARAMETER FOR UDSession rowcount = 9;
   ALTER SESSION
   ```

4. Check the value of rowcount:

   ```sql
   => SHOW SESSION UDPARAMETER all;
   schema | library | key | value
   -----------+-----------+------+-
   public | UDSession | rowcount | 9
   (1 row)
   ```

5. Invoke RowCount so that its value becomes 10:

   ```sql
   => SELECT RowCount(15,15);
   RowCount
   -----------
   30
   (1 row)
   ```

6. Check the value of rowcount again. Because the value has reached 10, the threshold specified in the UDx, expect that rowcount is cleared:

   ```sql
   => SHOW SESSION UDPARAMETER all;
   schema | library | key | value
   -----------+-----------+------+-
   (0 rows)
   ```

   As expected, RowCount is cleared.

**Through the UDx in Java:**
1. Remove the following lines from the `destroy()` method in the `RowCount` class:

```java
udParams.getUDSessionParamWriter("library").setString("rowCount", Integer.toString(rowCount));
srvInterface.log("RowNumber processed %d records", count);
```

2. Replace the removed lines from the `destroy()` method with the following code:

```java
if (rowCount < 10) {
    udParams.getUDSessionParamWriter("library").setString("rowCount", Integer.toString(rowCount));
    srvInterface.log("RowNumber processed %d records", count);
} else {
    udParams.getUDSessionParamWriter("library").clearParameter("rowCount");
}
```

3. To see the UDx clear the session parameter, set `rowcount` to a value of 9:

```sql
=> ALTER SESSION SET UDPARAMETER FOR UDSession rowcount = 9;
ALTER SESSION
```

4. Check the value of `rowcount`:

```sql
=> SHOW SESSION UDPARAMETER all;
```

```
schema | library | key     | value
----------|---------|---------|---------
 public | UDSession | rowcount | 9
(1 row)
```

5. Invoke `RowCount` so that its value becomes 10:

```sql
=> SELECT RowCount(15,15);
```

```
RowCount
--------
30
(1 row)
```

6. Check the value of `rowcount`. Since the value has reached 10, the threshold specified in the UDx, expect that `rowcount` is cleared:

```sql
=> SHOW SESSION UDPARAMETER all;
```

```
schema | library | key     | value
----------|---------|---------|---------
 (0 rows)
```

As expected, `rowcount` is cleared.
Read-Only and Hidden Session Parameters

If you don't want a parameter to be set anywhere except in the U Dx, you can make it read-only. If, additionally, you don't want a parameter to be visible in the client, you can make it hidden.

To make a parameter read-only, meaning that it cannot be set in the client, but can be viewed, add a single underscore before the parameter's name. For example, to make rowCount read-only, change all instances in the U Dx of "rowCount" to "_rowCount".

To make a parameter hidden, meaning that it cannot be viewed in the client nor set, add two underscores before the parameter's name. For example, to make rowCount hidden, change all instances in the U Dx of "rowCount" to "__rowCount".

See Also

Kafka User-Defined Session Parameters

C++ Example: Defining Parameters

The following code fragment demonstrates adding a single parameter to the C++ add2ints UDSF example. The getParameterType() function defines a single integer parameter that is named constant.

```cpp
class Add2intsWithConstantFactory : public ScalarFunctionFactory
{
    // Return an instance of Add2ints to perform the actual addition.
    virtual ScalarFunction *createScalarFunction(ServerInterface &interface)
    {
        // Calls the vt_createFuncObj to create the new Add2ints class instance.
        return vt_createFuncObj(interface.allocator, Add2intsWithConstant);
    }
    // Report the argument and return types to Vertica.
    virtual void getPrototype(ServerInterface &interface,
                               ColumnTypes &argTypes,
                               ColumnTypes &returnType)
    {
        // Takes two ints as inputs, so add ints to the argTypes object.
        argTypes.addInt();
        argTypes.addInt();
        // Returns a single int.
    }
};
```
See the Vertica SDK entry for SizedColumnTypes for a full list of the data-type-specific functions you can call to define parameters.

The following code fragment demonstrates using the parameter value. The Add2intsWithConstant class defines a function that adds two integer values. If the user supplies it, the function also adds the value of the optional integer parameter named constant.

```cpp
/**
 * A UDSF that adds two numbers together with a constant value.
 */
class Add2intsWithConstant : public ScalarFunction
{
public:
  // Processes a block of data sent by Vertica.
  virtual void processBlock(ServerInterface &srvInterface,
                         BlockReader &arg_reader,
                         BlockWriter &res_writer)
  {
    try
    {
      // The default value for the constant parameter is 0.
      vint constant = 0;

      // Get the parameter reader from the ServerInterface to see if there are supplied parameters.
      ParamReader paramReader = srvInterface.getParamReader();
      if (paramReader.containsParameter("constant"))
        // There is a parameter, so get its value.
        constant = paramReader.getIntRef("constant");
      while we have input to process:
        do
          { // Read the two integer input parameters by calling the BlockReader.getIntRef class function.
            // Add arguments plus constant.
            res_writer.setInt(a+b+constant);
            // Finish writing the row, and advance to the next output row.
            res_writer.next();
            // Continue looping until there are no more input rows.
          }
    }
  }
};
```

RegisterFactory(Add2intsWithConstantFactory);
C++ Example: Using Session Parameters

The RowCount example uses a user-defined session parameter, also called RowCount. This parameter counts the total number of rows processed by the U Dx each time it runs. RowCount then displays the aggregate number of rows processed for all executions.

```cpp
#include <string>
#include <sstream>
#include <iostream>
#include "Vertica.h"
#include "VerticaUDx.h"
using namespace Vertica;

class RowCount : public Vertica::ScalarFunction
{
private:
    int rowCount;
    int count;

class RowCount : public Vertica::ScalarFunction
{
private:
    int rowCount;
    int count;

public:

    virtual void setup(Vertica::ServerInterface &srvInterface, const Vertica::SizedColumnTypes &argTypes)
    {
        ParamReader pSessionParams = srvInterface.getUDSessionParamReader("library");
        std::string rCount = pSessionParams.containsParameter("rowCount")?
            pSessionParams.getStringRef("rowCount").str(): "0";
        rowCount=atoi(rCount.c_str());
    }

    virtual void processBlock(Vertica::ServerInterface &srvInterface, Vertica::BlockReader &arg_reader,
        Vertica::BlockWriter &res_writer) {
        count = 0;
        if(arg_reader.getNumCols() != 2)
            vt_report_error(0, "Function only accepts two arguments, but %zu provided", arg_reader.getNumCols());

        do {
            const Vertica::vint a = arg_reader.getIntRef(0);
            const Vertica::vint b = arg_reader.getIntRef(1);
```
Java Example: Defining Parameters

The following code fragment demonstrates adding a single parameter to the Java add2ints UDSF example. The `getParameterType()` method defines a single integer parameter that is named constant.

```java
package com.mycompany.example;
import com.vertica.sdk.*;
public class Add2IntsWithConstantFactory extends ScalarFunctionFactory {
    @Override
    public void getPrototype(ServerInterface srvInterface, ColumnTypes argTypes, ColumnTypes returnType) {
        argTypes.addInt();
        argTypes.addInt();
        returnType.addInt();
    }
}
RegisterFactory(Add2IntsWithConstantFactory);
```
ColumnTypes returnType) {
    argTypes.addInt();
    argTypes.addInt();
    returnType.addInt();
}

@Override
public void getReturnType(ServerInterface srvInterface, SizedColumnTypes argTypes, SizedColumnTypes returnType) {
    returnType.addInt("sum");
}

// Defines the parameters for this UDSF. Works similarly to defining arguments and return types.
public void getParameterType(ServerInterface srvInterface, SizedColumnTypes parameterTypes) {
    // One INTEGER parameter named constant
    parameterTypes.addInt("constant");
}

@Override
public ScalarFunction createScalarFunction(ServerInterface srvInterface) {
    return new Add2intsWithConstant();
}

See the Vertica Java SDK entry for SizedColumnTypes for a full list of the data-type-specific methods you can call to define parameters.

Java Example: Using Session Parameters

The RowCount example uses a user-defined session parameter, also called RowCount. This parameter counts the total number of rows processed by the UDx each time it runs. RowCount then displays the aggregate number of rows processed for all executions.

package com.mycompany.example;
import com.vertica.sdk.*;

public class RowCountFactory extends ScalarFunctionFactory {
    @Override
    public void getPrototype(ServerInterface srvInterface, ColumnTypes argTypes, ColumnTypes returnType) {
        argTypes.addInt();
        argTypes.addInt();
        returnType.addInt();
    }
}
public class RowCount extends ScalarFunction {

    private Integer count;
    private Integer rowCount;

    // In the setup method, you look for the rowCount parameter. If it doesn't exist, it is created.
    // Look in the default namespace which is "library," but it could be anything else, most likely
    "public" if not "library".
    @Override
    public void setup(ServerInterface srvInterface, SizedColumnTypes argTypes) {
        count = new Integer(0);
        ParamReader pSessionParams = srvInterface.getUDSessionParamReader("library");
        String rCount = pSessionParams.containsParameter("rowCount")?
            pSessionParams.getString("rowCount"): "0";
        rowCount = Integer.parseInt(rCount);
    }

    @Override
    public void processBlock(ServerInterface srvInterface, BlockReader arg_reader, BlockWriter res_writer)
        throws UdfException, DestroyInvocation {
        do {
            ++count;
            long a = arg_reader.getLong(0);
            long b = arg_reader.getLong(1);
            res_writer.setLong(a+b);
            res_writer.next();
        } while (arg_reader.next());
    }

    @Override
    public void destroy(ServerInterface srvInterface, SizedColumnTypes argTypes,
        SessionParamWriterMap udParams){
        rowCount = rowCount+count;
        udParams.getUDSessionParamWriter("library").setString("rowCount", Integer.toString(rowCount));
    srvInterface.log("RowNumber processed %d records", count);
    }

    @Override
    public ScalarFunction createScalarFunction(ServerInterface srvInterface){
        return new RowCount();
    }
}

Handling Cancel Requests

Users of your UDX might cancel the operation while it is running. How Vertica handles the
cancellation of the query and your UDX depends on whether your UDX is running in fenced
or unfenced mode:
If your UDx is running in unfenced mode, Vertica either stops the function when it requests a new block of input or output, or waits until your function completes running and discards the results. If your UDx is running in Fenced Mode, Vertica kills the zygote process that is running your function if it continues processing past a timeout.

In addition, you can implement the cancel() method in any UDx to perform any necessary additional work. Vertica calls your function when a query is canceled. This cancellation can occur at any time during your UDx's lifetime, from setup() through destroy().

You can check for cancellation before starting an expensive operation by calling isCanceled().

### Implementing the Cancel Callback

Your UDx can implement a cancel() callback function. Vertica calls this function if the query that invoked the UDx has been canceled.

You usually implement this function to perform an orderly shutdown of any additional processing that your UDx spawned. For example, you can have your cancel() function shut down threads that your UDx has spawned or signal a third-party library that it needs to stop processing and exit. Your cancel() function should leave your UDx's function class ready to be destroyed, because Vertica calls the UDx's destroy() function after the cancel() function has exited.

A UDx's default cancel() behavior is to do nothing.

The contract for cancel() is:

- Vertica will call cancel() at most once per UDx instance.
- Vertica can call cancel() concurrently with any other method of the UDx object except the constructor and destructor.
- Vertica can call cancel() from another thread, so implementations should be thread-safe.
- Vertica will call cancel() for either an explicit user cancellation or an error in the query.
- Vertica does not guarantee that cancel() will run to completion. Long-running cancellations might be aborted.

The call to cancel() is not synchronized in any way with your UDx's other functions. If you need your processing function to exit before your cancel() function performs some
action (killing threads, for example), you must have the two function synchronize their actions.

Vertica always calls destroy() if it called setup(). Cancellation does not prevent destruction.

See C++ Example: Cancelable UDSource for an example that implements cancel().

Checking for Cancellation During Execution

You can call the isCanceled() method to check for user cancellation. Typically you check for cancellation from the method that does the main processing in your UDx before beginning expensive operations. If isCanceled() returns true, the query has been canceled and your method should exit immediately to prevent it from wasting CPU time. If your UDx is not running in Fenced Mode, Vertica cannot halt your function and has to wait for it to finish. If it is running in fenced mode, Vertica eventually kills the side process running it.

See C++ Example: Cancelable UDSource for an example that uses isCanceled().

C++ Example: Cancelable UDSource

The FifoSource example, found in filelib.cpp in the SDK examples, demonstrates use of cancel() and isCanceled(). This source reads from a named pipe. Unlike reads from files, reads from pipes can block. Therefore, we need to be able to cancel a load from this source.

To manage cancellation, the UDx uses a pipe, a data channel used for inter-process communication. A process can write data to the write end of the pipe, and it remains available until another process reads it from the read end of the pipe. This example doesn't pass data through this pipe; rather, it uses the pipe to manage cancellation, as explained further below. In addition to the pipe's two file descriptors (one for each end), the UDx creates a file descriptor for the file to read from. The setup() function creates the pipe and then opens the file.

```cpp
virtual void setup(ServerInterface &srvInterface) {
    // cancelPipe is a pipe used only for checking cancellation
    if (pipe(cancelPipe)) {
        vt_report_error(0, "Error opening control structure");
    }

    // handle to the named pipe from which we read data
```
```c
namedPipeFd = open(filename.c_str(), O_RDONLY | O_NONBLOCK);
if (namedPipeFd < 0) {
    vt_report_error(0, "Error opening fifo [%s]", filename.c_str);
}
```

We now have three file descriptors: namedPipeFd, cancelPipe[PIPE_READ], and cancelPipe[PIPE_WRITE]. Each of these must eventually be closed.

This UDx uses the poll() system call to wait either for data to arrive from the named pipe (namedPipeFd) or for a cancellation (cancelPipe[PIPE_READ]). The process() function polls, checks for results, checks for cancellation, writes output if needed, and returns.

```c
virtual StreamState process(ServerInterface &srvInterface, DataBuffer &output) {
    struct pollfd pollfds[2] = {
        { namedPipeFd, POLLIN, 0 },
        { cancelPipe[PIPE_READ], POLLIN, 0 }
    };

    if (poll(pollfds, 2, -1) < 0) {
        vt_report_error(1, "Error reading [%s]", filename.c_str);
    }

    if (pollfds[1].revents & (POLLIN | POLLHUP)) {
        /* This can only happen after cancel() has been called */
        VIAssert(isCanceled);
        return DONE;
    }

    VIAssert(pollfds[PIPE_READ].revents & (POLLIN | POLLHUP));

    const ssize_t amount = read(namedPipeFd, output.buf + output.offset, output.size - output.offset);
    if (amount < 0) {
        vt_report_error(1, "Error reading from fifo [%s]", filename.c_str);
    }

    if (amount == 0 || isCanceled) {
        return DONE;
    } else {
        output.offset += amount;
        return OUTPUT_NEEDED;
    }
}
```

If the query is canceled, the cancel() function closes the write end of the pipe. The next time process() polls for input, it finds no input on the read end of the pipe and exits. Otherwise, it continues. The function also calls isCanceled() to check for cancellation before returning OUTPUT_NEEDED, the signal that it has filled its buffer and is waiting for it to be processed downstream.

The cancel() function does only the work needed to interrupt a call to process(). Cleanup that is always needed, not just for cancellation, is instead done in destroy() or
the destructor. The cancel() function closes the write end of the pipe. (The helper
function will be shown later.)

```c
virtual void cancel(ServerInterface &srvInterface) {
    closeIfNeeded(cancelPipe[PIPE_WRITE]);
}
```

It is not safe to close the named pipe in cancel(), because closing it could create a race
condition if another process (like another query) were to reuse the file descriptor number
for a new descriptor before the UDx finishes. Instead we close it, and the read end of the
pipe, in destroy().

```c
virtual void destroy(ServerInterface &srvInterface) {
    closeIfNeeded(namedPipeFd);
    closeIfNeeded(cancelPipe[PIPE_READ]);
}
```

It is not safe to close the write end of the pipe in destroy(), because cancel() closes it
and can be called concurrently with destroy(). Therefore, we close it in the destructor.

```c
~FifoSource() {
    closeIfNeeded(cancelPipe[PIPE_WRITE]);
}
```

The UDx uses a helper function, closeIfNeeded(), to make sure each file descriptor is
closed exactly once.

```c
void closeIfNeeded(int &fd) {
    if (fd >= 0) {
        close(fd);
        fd = -1;
    }
}
```

**Logging**

All UDxs have an associated instance of ServerInterface. The ServerInterface class
provides a function to write to the Vertica log, and the C++ implementation also provides a
function to log events in a system table.
Writing Messages to the Vertica Log

You can write to log files using the ServerInterface.log() function. The function acts similarly to printf(), taking a formatted string and an optional set of values and writing the string to a log file. Where the message is written depends on whether your function runs in fenced mode or unfenced mode:

- Functions running in unfenced mode write their messages into the vertica.log file in the catalog directory.
- Functions running in fenced mode write their messages into a log file named UDxLogs/UDxFencedProcesses.log in the catalog directory.

To help identify your function's output, Vertica adds the SQL function name bound to your UDx function to the log message.

The following code fragment shows how you can add a call to srvInterface.log in the Add2ints example code's processBlock() function to log its input values:

```c++
const vint a = arg_reader.getIntRef(0);
const vint b = arg_reader.getIntRef(1);
srvInterface.log("got a: %d and b: %d", (int) a, (int) b);
```

This code generates entries in the log file for each row the UDx processes. For example:

```
11-05-06  14:37:20.838  nameless:0x3f3a210 [UserMessage] <UDx> Add2ints - got a: 1 and b: 2
11-05-06  14:37:20.838  nameless:0x3f3a210 [UserMessage] <UDx> Add2ints - got a: 2 and b: 2
11-05-06  14:37:20.838  nameless:0x3f3a210 [UserMessage] <UDx> Add2ints - got a: 3 and b: 2
11-05-06  14:37:20.838  nameless:0x3f3a210 [UserMessage] <UDx> Add2ints - got a: 1 and b: 4
11-05-06  14:37:20.838  nameless:0x3f3a210 [UserMessage] <UDx> Add2ints - got a: 5 and b: 2
```

See Monitoring the Log Files in the Administrator's Guide for details on viewing the Vertica log files.

Writing Messages to the UDX_EVENTS Table

In the C++ API, you can write messages to the UDX_EVENTS system table instead of or in addition to writing to the log. Writing to a system table allows you to collect events from all nodes in one place.

You can write to this table using the ServerInterface.logEvent() function. The function takes one argument, a map. The map is written into the __RAW__ column of the
table as a Flex VMap. The following example shows how the Parquet exporter creates and logs this map.

```cpp
// Log exported parquet file details to v_monitor.udx_events
std::map<std::string, std::string> details;
details["file"] = escapedPath;
details["created"] = create_timestamp_;
details["closed"] = close_timestamp_;
details["rows"] = std::to_string(num_rows_in_file);
details["row_groups"] = std::to_string(num_row_groups_in_file);
details["size_mb"] = std::to_string((double)outputStream->Tell()/(1024*1024));
srvInterface.logEvent(details);
```

You can select individual fields from the VMap as in the following example.

```sql
=> SELECT __RAW__['file'] FROM UDX_EVENTS;

------------------------------
/tmp/export_tmpzLkrKq3a/450c4213-v_vmart_node0001-139770732459776-0.parquet
/tmp/export_tmpzLkrKq3a/9df1c797-v_vmart_node0001-139770860660480-0.parquet
(2 rows)
```

Alternatively, you can define a view to make it easier to query fields directly, as columns. See Monitoring Exports for an example.

## Debugging Tips

You must thoroughly debug your UDx before deploying it to a production environment. The following tips can help you get your UDx ready for deployment.

### Use a Single Node For Initial Debugging

You can attach to the Vertica process using a debugger such as gdb to debug your UDx code. Doing this in a multi-node environment, however, is very difficult. Therefore, consider setting up a single-node Vertica test environment to initially debug your UDx.

### Use Logging

Each UDx has an associated ServerInterface instance. The ServerInterface provides functions to write to the Vertica log and, in the C++ API only, a system table. See Logging for more information.
Developing with the C++ SDK

The Vertica SDK supports writing both fenced and unfenced UDxs of all types in C++ 11. You can download, compile, and run the examples; see Downloading and Running UDx Example Code. Running the examples is a good way to verify that your development environment has all needed libraries.

If you do not have access to a Vertica test environment, you can install Vertica on your development machine and run a single node. Each time you rebuild your UDx library, you need to re-install it into Vertica. The following diagram illustrates the typical development cycle.

This section covers C++-specific topics that apply to all UDx types. For information that applies to all languages, see Handling Different Numbers and Types of Arguments, UDx Parameters, Handling Cancel Requests and the sections for specific Types of UDxs. For full API documentation, see the C++ SDK Documentation.

Setting Up the C++ SDK

The Vertica C++ Software Development Kit (SDK) is distributed as part of the server installation. It contains the source and header files you need to create your UDx library. For examples that you can compile and run, see Downloading and Running UDx Example Code. For requirements for your development environment, see Setting Up a Development Environment.

The SDK files are located in the sdk subdirectory under the root Vertica server directory (usually, /opt/vertica/sdk). This directory contains a subdirectory, include, which contains the headers and source files needed to compile UDx libraries.

There are two files in the include directory you need when compiling your UDx:
Vertica.h is the main header file for the SDK. Your UDx code needs to include this file in order to find the SDK's definitions.

Vertica.cpp contains support code that needs to be compiled into the UDx library.

Much of the Vertica SDK API is defined in the VerticaUDx.h header file (which is included by the Vertica.h file). If you're curious, you might want to review the contents of this file in addition to reading the API documentation.

**Finding the Current SDK Version**

You must develop your UDx using the same SDK version as the database in which you plan to use it. To display the SDK version currently installed on your system, run the following command in vsq1:

```
=> SELECT sdk_version();
```

**Running the Examples**

You can download the examples from the GitHub repository (see Downloading and Running UDx Example Code). Compiling and running the examples helps you to ensure that your development environment is properly set up.

To compile all of the examples, including the Java examples, issue the following command in the Java-and-C++ directory under the examples directory:

```
$ make
```

**Note:**
To compile the examples, you must have a g++ development environment installed. To install a g++ development environment on Red Hat systems, run `yum install gcc gcc-c++ make`.

**Compiling Your C++ Library**

GNU g++ is the only supported compiler for compiling UDx libraries. Always compile your UDx code on the same version of Linux that you use on your Vertica cluster.

When compiling your library, you must always:
• Compile with the -std=c++11 flag.
• Pass the -shared and -fPIC flags to the linker. The simplest method is to just pass these flags to g++ when you compile and link your library.
• Use the -Wno-unused-value flag to suppress warnings when macro arguments are not used. If you do not use this flag, you may get "left-hand operand of comma has no effect" warnings.
• Compile sdk/include/Vertica.cpp and link it into your library. This file contains support routines that help your UDX communicate with Vertica. The easiest way to do this is to include it in the g++ command to compile your library. Vertica supplies this file as C++ source rather than a library to limit library compatibility issues.
• Add the Vertica SDK include directory in the include search path using the g++ -I flag.

The SDK examples include a working makefile. See Downloading and Running UDX Example Code.

**Example of Compiling a UDX**

The following command compiles a UDX contained in a single source file named MyUDx.cpp into a shared library named MyUDx.so:

```
g++ -I /opt/vertica/sdk/include -Wall -shared -Wno-unused-value \  
-fPIC -o MyUDx.so MyUDx.cpp /opt/vertica/sdk/include/Vertica.cpp
```

**Important:**
Vertica only supports UDX development on 64-bit architectures.

After you debug your UDX, you are ready to deploy it. Recompile your UDX using the -O3 flag to enable compiler optimization.

You can add additional source files to your library by adding them to the command line. You can also compile them separately and then link them together.

**Tip:**
The examples subdirectory in the Vertica SDK directory contains a make file that you can use as starting point for your own UDX project.
Handling External Libraries

You must link your UDx library to any supporting libraries that your UDx code relies on. These libraries might be either ones you developed or others provided by third parties. You have two options for linking:

- **Statically link** the support libraries into your UDx. The benefit of this method is that your UDx library does not rely on external files. Having a single UDx library file simplifies deployment because you just transfer a single file to your Vertica cluster. This method's main drawback is that it increases the size of your UDx library file.
- **Dynamically link** the library to your UDx. You must sometimes use dynamic linking if a third-party library does not allow static linking. In this case, you must copy the libraries to your Vertica cluster in addition to your UDx library file.

Adding Metadata to C++ Libraries

You can add metadata, such as author name, the version of the library, a description of your library, and so on to your library. This metadata lets you track the version of your function that is deployed on a Vertica Analytic Database cluster and lets third-party users of your function know who created the function. Your library's metadata appears in the USER_LIBRARIES system table after your library has been loaded into the Vertica Analytic Database catalog.

You declare the metadata for your library by calling the `RegisterLibrary()` function in one of the source files for your UDx. If there is more than one function call in the source files for your UDx, whichever gets interpreted last as Vertica Analytic Database loads the library is used to determine the library's metadata.

The `RegisterLibrary()` function takes eight string parameters:

```
RegisterLibrary(author,
                 library_build_tag,
                 library_version,
                 library_sdk_version,
                 source_url,
                 description,
                 licenses_required,
                 signature);
```

- **author** contains whatever name you want associated with the creation of the library (your own name or your company’s name for example).
library_build_tag is a string you want to use to represent the specific build of the library (for example, the SVN revision number or a timestamp of when the library was compiled). This is useful for tracking instances of your library as you are developing them.

library_version is the version of your library. You can use whatever numbering or naming scheme you want.

library_sdk_version is the version of the Vertica Analytic Database SDK Library for which you've compiled the library.

**Note:** This field isn't used to determine whether a library is compatible with a version of the Vertica Analytic Database server. The version of the Vertica Analytic Database SDK you use to compile your library is embedded in the library when you compile it. It is this information that Vertica Analytic Database server uses to determine if your library is compatible with it.

source_url is a URL where users of your function can find more information about it. This can be your company's website, the GitHub page hosting your library's source code, or whatever site you like.

description is a concise description of your library.

licenses_required is a placeholder for licensing information. You must pass an empty string for this value.

signature is a placeholder for a signature that will authenticate your library. You must pass an empty string for this value.

For example, the following code demonstrates adding metadata to the Add2Ints example (see C++ Example: Add2Ints).

```cpp
// Include the top-level Vertica SDK file
#include "Vertica.h"
// Using the Vertica namespace means we don't have to prefix all
// class references with Vertica::
using namespace Vertica;
/*
 * ScalarFunction implementation for a UDFS that adds
 * two numbers together.
 *
class Add2Ints : public ScalarFunction
{
 public:
  /*
   * This function does all of the actual processing for the UDF.
   * In this case, it simply reads two integer values and returns
   * their sum.
   *
```
* The inputs are retrieved via arg_reader
* The outputs are returned via arg_writer
*/

virtual void processBlock(ServerInterface &srvInterface,
    BlockReader &arg_reader,
    BlockWriter &res_writer)
{
  // While we have input to process
  do
  {
    // Read the two integer input parameters by calling the
    // BlockReader.getIntRef class function
    const vint a = arg_reader.getIntRef(0);
    const vint b = arg_reader.getIntRef(1);
    // Call BlockWriter.setInt to store the output value, which is the
    // two input values added together
    res_writer.setInt(a + b);
    // Finish writing the row, and advance to the next output row
    res_writer.next();
    // Continue looping until there are no more input rows
  }
  while (arg_reader.next());
}

/*
 * This class provides metadata about the ScalarFunction class, and
 * also instantiates a member of that class when needed.
 */
class Add2IntsFactory : public ScalarFunctionFactory
{
  // return an instance of Add2Ints to perform the actual addition.
  virtual ScalarFunction *createScalarFunction(ServerInterface &interface)
  {
    // Calls the vt_createFuncObj to create the new Add2Ints class instance.
    return vt_createFuncObj(interface.allocator, Add2Ints);
  }

  // This function returns the description of the input and outputs of the
  // Add2Ints class's processBlock function. It stores this information in
  // two ColumnTypes objects, one for the input parameters, and one for
  // the return value.
  virtual void getPrototype(ServerInterface &interface,
      ColumnTypes &argTypes,
      ColumnTypes &returnType)
  {
    // Takes two ints as inputs, so add ints to the argTypes object
    argTypes.addInt();
    argTypes.addInt();
    // returns a single int, so add a single int to the returnType object.
    // Note that ScalarFunctions *always* return a single value.
    returnType.addInt();
  }
};

// Register the factory with Vertica
RegisterFactory(Add2IntsFactory);

// Register the library's metadata.
RegisterLibrary("Whizzo Analytics Ltd.");
Loading the library and querying the `USER_LIBRARIES` system table shows the metadata supplied in the call to `RegisterLibrary()`:

```sql
=> CREATE LIBRARY add2intslib AS '/home/dbadmin/add2ints.so';
CREATE LIBRARY
=> \x
Expanded display is on.
=> SELECT * FROM USER_LIBRARIES WHERE lib_name = 'add2intslib';
- [ RECORD 1 ]---------------------------------------
schema_name | public
lib_name | add2intslib
lib_oid | 45035996273869808
author | Whizzo Analytics Ltd.
owner_id | 45035996273704962
lib_file_name | public_add2intslib_45035996273869808.so
md5_sum | 732c9e145d447c8ac6e7304313d3b8a0
sdk_version | v7.0.0-20131105
revision | 125200
lib_build_tag | 1234
lib_version | 2.0
lib_sdk_version | 7.0.0
source_url | http://www.example.com/add2ints
description | Add 2 Integer Library
licenses_required | signature | }
```

### C++ SDK Data Types

The Vertica SDK has typedefs and classes for representing Vertica data types within your UDx code. Using these typedefs ensures data type compatibility between the data your UDx processes and generates and the Vertica database. The following table describes some of the typedefs available. Consult the Vertica C++ SDK Documentation for a complete list, as well as lists of helper functions to convert and manipulate these data types.

<table>
<thead>
<tr>
<th>Type Definition</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Interval</td>
<td>A Vertica interval</td>
</tr>
<tr>
<td>IntervalYM</td>
<td>A Vertica year-to-month interval.</td>
</tr>
<tr>
<td>Type Definition</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------</td>
<td>-------------</td>
</tr>
<tr>
<td>Timestamp</td>
<td>A Vertica timestamp</td>
</tr>
<tr>
<td>vint</td>
<td>A standard Vertica 64-bit integer</td>
</tr>
<tr>
<td>vint_null</td>
<td>A null value for integer values</td>
</tr>
<tr>
<td>vbool</td>
<td>A Boolean value in Vertica</td>
</tr>
<tr>
<td>vbool_null</td>
<td>A null value for a Boolean data types</td>
</tr>
<tr>
<td>vfloat</td>
<td>A Vertica floating point value</td>
</tr>
</tbody>
</table>
| VString         | String data types (such as varchar and char)  
|                 | **Note**: Do not use a VString object to hold an intermediate result. Use a std::string or char[] instead. |
| VNumeric        | Fixed-point data types from Vertica |

**Notes**

- When making some Vertica SDK API calls (such as VerticaType::getNumericLength()) on objects, make sure they have the correct data type. To minimize overhead and improve performance, most of the APIs do not check the data types of the objects on which they are called. Calling a function on an incorrect data type can result in an error.
- A NULL Vertica value string data type is converted into an empty C++ string.
- You cannot create instances of VString or VNumeric yourself. You can manipulate the values of existing objects of these classes that Vertica passes to your UDx, and extract values from them. However, only Vertica can instantiate these classes.

**Handling Errors**

If your UDx encounters some sort of error, it can report it back to Vertica using the vt_report_error macro. When called, this macro halts the execution of the UDx and causes the statement that called the function to fail. The macro takes two parameters: an error number and an error message string. Both the error number and message appear in the
error that Vertica reports to the user. The error number is not defined by Vertica. You can use whatever value that you wish.

For example, the following ScalarFunction class divides two integers. To prevent division by zero, it tests the second parameter. If it is zero, the function reports the error back to Vertica.

```cpp
/*
  * Demonstrate reporting an error
  */
class Div2ints : public ScalarFunction
{
public:
  virtual void processBlock(ServerInterface &srvInterface,
                              BlockReader &arg_reader,
                              BlockWriter &res_writer)
  {
    // While we have inputs to process
do{
      const vint a = arg_reader.getIntRef(0);
      const vint b = arg_reader.getIntRef(1);
      if (b == 0)
      {
        vt_report_error(1,"Attempted divide by zero");
      }
      res_writer.setInt(a/b);
      res_writer.next();
    }
    while (arg_reader.next());
  }
};
```

Loading and invoking the function demonstrates how the error appears to the user.

```sql
=> CREATE LIBRARY Div2IntsLib AS '/home/dbadmin/Div2ints.so';
CREATE LIBRARY
=> CREATE FUNCTION div2ints AS LANGUAGE 'C++' NAME 'Div2intsInfo' LIBRARY Div2IntsLib;
CREATE FUNCTION
=> SELECT div2ints(25, 5);
div2ints
---------
 5
(1 row)
=> SELECT * FROM MyTable;
a | b
-----+
12 | 6
7 | 0
12 | 2
18 | 9
(4 rows)
=> SELECT * FROM MyTable WHERE div2ints(a, b) > 2;
ERROR: Error in calling processBlock() for User Defined Scalar Function
div2ints at Div2ints.cpp:21, error code: 1, message: Attempted divide by zero
```
Your function must not allow an exception to be passed back to Vertica. You should use a
top-level try-catch block to catch any stray exceptions that might be thrown by your code
or any functions or libraries your code calls. This is especially important when running a
UDx in unfenced mode. Any errors in an unfenced UDx can result in database instability or
even data loss.
Resource Use for C++ UDxs

Your UDxs consume at least a small amount of memory by instantiating classes and creating local variables. This basic memory usage by UDxs is small enough that you do not need to be concerned about it.

If your UDx needs to allocate more than one or two megabytes of memory for data structures, or requires access to additional resources such as files, you must inform Vertica about its resource use. Vertica can then ensure that the resources your UDx requires are available before running a query that uses it. Even moderate memory use (10MB per invocation of a UDx, for example) can become an issue if there are many simultaneous queries that call it.

**Note:**
If your UDx allocates its own memory, you must make **absolutely sure** it properly frees it. Failing to free even a single byte of allocated memory can have huge consequences if your UDx is called to operate on a multi-million-row table. Instead of having your code allocate its own memory, you should use the C++ `vt_alloc` macro, which uses Vertica’s own memory manager to allocate and track memory. This memory is guaranteed to be properly disposed of when your UDx completes execution. See Allocating Resources for UDxs for more information.

Allocating Resources for UDxs

You have two options for allocating memory and file handles for your user-defined extensions (UDxs):

- Use Vertica SDK macros to allocate resources. This is the best method, since it uses Vertica’s own resource manager, and guarantees that resources used by your UDx are reclaimed. See Allocating Resources with the SDK Macros.
- Allocate resources in your UDxs yourself using standard C++ methods (instantiating objects using `new`, allocating memory blocks using `malloc()`, etc.). You must manually free these resources before your UDx exits.

**Note:**
You must be extremely careful if you choose to allocate your own resources.
in your U Dx. Failing to free resources properly will have significant negative impact, especially if your U Dx is running in unfenced mode.

Whichever method you choose, you usually allocate resources in a function named setup() in your U Dx class. This function is called after your U Dx function object is instantiated, but before Vertica calls it to process data.

If you allocate memory on your own in the setup() function, you must free it in a corresponding function named destroy(). This function is called after your U Dx has performed all of its processing. This function is also called if your U Dx returns an error (see Handling Errors).

Note: Always use the setup() and destroy() functions to allocate and free resources instead of your own constructors and destructors. The memory for your U Dx object is allocated from one of Vertica's own memory pools. Vertica always calls your U Dx's destroy() function before it deallocates the object's memory. There is no guarantee that your U Dx's destructor is will be called before the object is deallocated. Using the destroy() function ensures that your U Dx has a chance to free its allocated resources before it is destroyed.

The following code fragment demonstrates allocating and freeing memory using a setup() and destroy() function.

class MemoryAllocationExample : public ScalarFunction
{
public:
  uint64* myarray;
  // Called before running the UDF to allocate memory used throughout
  // the entire UDF processing.
  virtual void setup(ServerInterface &srvInterface, const SizedColumnTypes &argTypes)
  {
    try
    {
      // Allocate an array. This memory is directly allocated, rather than
      // letting Vertica do it. Remember to properly calculate the amount
      // of memory you need based on the data type you are allocating.
      // This example divides 500MB by 8, since that's the number of
      // bytes in a 64-bit unsigned integer.
      myarray = new uint64[1024 * 1024 * 500 / 8];
    }
    catch (std::bad_alloc &ba)
    {
      // Always check for exceptions caused by failed memory
      // allocations.
      vt_report_error(1, "Couldn't allocate memory:[%s]", ba.what());
    }
};
Allocating Resources with the SDK Macros

The Vertica SDK provides three macros to allocate memory:

- `vt_alloc` allocates a block of memory to fit a specific data type (vint, struct, etc.).
- `vt_allocArray` allocates a block of memory to hold an array of a specific data type.
- `vt_allocSize` allocates an arbitrarily-sized block of memory.

All of these macros allocate their memory from memory pools managed by Vertica. The main benefit of allowing Vertica to manage your UDX's memory is that the memory is automatically reclaimed after your UDX has finished. This ensures there is no memory leaks in your UDX.

Because Vertica frees this memory automatically, do not attempt to free any of the memory you allocate through any of these macros. Attempting to free this memory results in run-time errors.

Informing Vertica of Resource Requirements

When you run your UDX in fenced mode, Vertica monitors its use of memory and file handles. If your UDX uses more than a few megabytes of memory or any file handles, it should tell Vertica about its resource requirements. Knowing the resource requirements of
Vertica allocates, that MemoryAllocationExample getPerInstanceResources The is should 100MB). VResources.scratchMemory structure instance VResources Your bytes Vertica::VResources The resources your Vertica::UDXFactory::getPerInstanceResources getPerInstanceResources Your UDx's Your UDx's UDx's implementation UDx's memory queries, then extrapolate its memory use based on the worst-case scenario it may face in your production environment. In all cases, it's usually a good idea to add a safety margin to the amount of memory you tell Vertica your UDx uses.

**Note:**
The information on your UDx's resource needs that you pass to Vertica is used when planning the query execution. There is no way to change the amount of resources your UDx requests from Vertica while the UDx is actually running.

Your UDx informs Vertica of its resource needs by implementing the getPerInstanceResources() function in its factory class (see Vertica::UDXFactory::getPerInstanceResources() in the SDK documentation). If your UDx's factory class implements this function, Vertica calls it to determine the resources your UDx requires.

The getPerInstanceResources() function receives an instance of the Vertica::VResources struct. This struct contains fields that set the amount of memory and the number of file handles your UDx needs. By default, the Vertica server allocates zero bytes of memory and 100 file handles for each instance of your UDx.

Your implementation of the getPerInstanceResources() function sets the fields in the VResources struct based on the maximum resources your UDx may consume for each instance of the UDx function. So, if your UDx's processBlock() function creates a data structure that uses at most 100MB of memory, your UDx must set the VResources.scratchMemory field to at least 104857600 (the number of bytes in 100MB). Leave yourself a safety margin by increasing the number beyond what your UDx should normally consume. In this example, allocating 115000000 bytes (just under 110MB) is a good idea.

The following ScalarFunctionFactory class demonstrates calling getPerInstanceResources() to inform Vertica about the memory requirements of the MemoryAllocationExample class shown in Allocating Resources for UDxs. It tells Vertica that the UDSF requires 510MB of memory (which is a bit more than the UDSF actually allocates, to be on the safe size).
class MemoryAllocationExampleFactory : public ScalarFunctionFactory
{
    virtual Vertica::ScalarFunction *createScalarFunction(Vertica::ServerInterface &srvInterface)
    {
        return vt_createFuncObj(srvInterface.allocator, MemoryAllocationExample);
    }
    virtual void getPrototype(Vertica::ServerInterface &srvInterface,
        Vertica::ColumnTypes &argTypes,
        Vertica::ColumnTypes &returnType)
    {
        argTypes.addInt();
        argTypes.addInt();
        returnType.addInt();
    }
    // Tells Vertica the amount of resources that this UDF uses.
    virtual void getPerInstanceResources(ServerInterface &srvInterface,
        VResources &res)
    {
        res.scratchMemory += 1024LL * 1024 * 510; // request 510MB of memory
    }
};

**Setting Memory Limits for Fenced-Mode UDxs**

Vertica calls a fenced-mode U Dx's implementation of 
Vertica::UDXFactory::getPerInstanceResources() to determine if there are 
enough free resources to run the query containing the U Dx (see **Informing Vertica of Resource Requirements**). Since these reports are not generated by actual memory use, they 
can be inaccurate. Once started by Vertica, a U Dx could allocate far more memory or file 
handles than it reported it needs.

The FencedUDxMemoryLimitMB configuration parameter lets you create an absolute memory limit for UDxs. Any attempt by a U Dx to allocate more memory than this limit 
results in a bad_alloc exception. For more information on configuration parameters, see **Configuration Parameters** in the Administrator's Guide. For an example of setting 
FencedUDxMemoryLimitMB, see **How Resource Limits Are Enforced**.

**How Resource Limits Are Enforced**

Before running a query, Vertica determines how much memory it requires to run. If the 
query contains a fenced-mode U Dx which implements the getPerInstanceResources() 
function in its factory class, Vertica calls it to determine the amount of memory the U Dx
needs and adds this to the total required for the query. Based on these requirements, Vertica decides how to handle the query:

- If the total amount of memory required (including the amount that the UDxs report that they need) is larger than the session's MEMORYCAP or resource pool's MAXMEMORYSIZE setting, Vertica rejects the query. For more information about resource pools, see Resource Pool Architecture in the Administrator's Guide.
- If the amount of memory is below the limit set by the session and resource pool limits, but there is currently not enough free memory to run the query, Vertica queues it until enough resources become available.
- If there are enough free resources to run the query, Vertica executes it.

**Note:**
Vertica has no other way to determine the amount of resources a UDx requires other than the values it reports using the `getPerInstanceResources()` function. A UDx could use more resources than it claims, which could cause performance issues for other queries that are denied resources. You can set an absolute limit on the amount of memory UDxs can allocate. See Setting Memory Limits for Fenced-Mode UDxs for more information.

If the process executing your UDx attempts to allocate more memory than the limit set by the FencedUDxMemoryLimitMB configuration parameter, it receives a bad_alloc exception. For more information about FencedUDxMemoryLimitMB, see Setting Memory Limits for Fenced-Mode UDxs.

Below is the output of loading a UDSF that consumes 500MB of memory, then changing the memory settings to cause out-of-memory errors. The MemoryAllocationExample UDSF in the following example is just the Add2Ints UDSF example altered as shown in Allocating Resources for UDxs and Informing Vertica of Resource Requirements to allocate 500MB of RAM.

```sql
=> CREATE LIBRARY mylib AS '/home/dbadmin/MemoryAllocationExample.so';
CREATE LIBRARY
=> CREATE FUNCTION usemem AS NAME 'MemoryAllocationExampleFactory' LIBRARY mylib
  => FENCED;
CREATE FUNCTION
=> SELECT usemem(1,2);
  usemem
  -------
  3
(1 row)
```

The following statements demonstrate setting the session's MEMORYCAP to lower than the amount of memory that the UDSF reports it uses. This causes Vertica to return an error before it executes the UDSF.
The resource pool can also prevent a UDx from running if it requires more memory than is available in the pool. The following statements demonstrate the effect of creating and using a resource pool that has too little memory for the UDSF to run. Similar to the session's MAXMEMORYCAP limit, the pool's MAXMEMORYSIZE setting prevents Vertica from executing the query containing the UDSF.

Finally, setting the FencedUDxMemoryLimitMB configuration parameter to lower than the UDx actually allocates results in the UDx throwing an exception. This is a different case than either of the previous two examples, since the query actually executes. The UDx's code needs to catch and handle the exception. In this example, it uses the vt_report_error macro to report the error back to Vertica and exit.
See Also

- SET SESSION RESOURCE_POOL
- SET SESSION MEMORYCAP

Developing with the Java SDK

The Vertica SDK supports writing Java UDxs of all types except aggregate functions. All Java UDxs are fenced.

You can download, compile, and run the examples; see Downloading and Running UDx Example Code. Running the examples is a good way to verify that your development environment has all needed libraries.

If you do not have access to a Vertica test environment, you can install Vertica on your development machine and run a single node. Each time you rebuild your UDx library, you need to re-install it into Vertica. The following diagram illustrates the typical development cycle.

This section covers Java-specific topics that apply to all UDx types. For information that applies to all languages, see Handling Different Numbers and Types of Arguments, UDx Parameters, Handling Cancel Requests and the sections for specific Types of UDxs. For full API documentation, see the Java SDK Documentation.

Setting Up the Java SDK

The Vertica Java Software Development Kit (SDK) is distributed as part of the server installation. It contains the source and JAR files you need to create your UDx library. For examples that you can compile and run, see Downloading and Running UDx Example Code. For requirements for your development environment, see Setting Up a Development Environment.
To use the SDK you need two files from the Java support package:

- `/opt/vertica/bin/VerticaSDK.jar` contains the Vertica Java SDK and other supporting files.
- `/opt/vertica/sdk/BuildInfo.java` contains version information about the SDK. You must compile this file and include it within your Java UDx JAR files.

If you are not doing your development on a database node, you can copy these two files from one of the database nodes to your development system.

The BuildInfo.java and VerticaSDK.jar files that you use to compile your UDx must be from the same SDK version. Both files must also match the version of the SDK files on your Vertica hosts. Versioning is only an issue if you are not compiling your UDxs on a Vertica host. If you are compiling on a separate development system, always refresh your copies of these two files and recompile your UDxs just before deploying them.

### Finding the Current SDK Version

You must develop your UDx using the same SDK version as the database in which you plan to use it. To display the SDK version currently installed on your system, run the following command in vsql:

```sql
=> SELECT sdk_version();
```

### Compiling BuildInfo.java

You need to compile the BuildInfo.java file into a class file, so you can include it in your Java UDx JAR library. If you are using a Vertica node as a development system, you can either:

- Copy the BuildInfo.java file to another location on your host.
- If you have root privileges, compile the BuildInfo.java file in place. (Only the root user has privileges to write files to the /opt/vertica/sdk directory.)

Compile the file using the following command. Replace `path` with the path to the file and `output-directory` with the directory where you will compile your UDxs.

```bash
$ javac -classpath /opt/vertica/bin/VerticaSDK.jar \
/path/BuildInfo.java -d output-directory
```

If you use an IDE such as Eclipse, you can include the BuildInfo.java file in your project instead of compiling it separately. You must also add the VerticaSDK.jar file to the
project's build path. See your IDE's documentation for details on how to include files and libraries in your projects.

**Running the Examples**

You can download the examples from the GitHub repository (see Downloading and Running UDx Example Code). Compiling and running the examples helps you to ensure that your development environment is properly set up.

If you have not already done so, set the JAVA_HOME environment variable to your JDK (not JRE) directory.

To compile all of the examples, including the Java examples, issue the following command in the Java-and-C++ directory under the examples directory:

```
$ make
```

To compile only the Java examples, issue the following command in the Java-and-C++ directory under the examples directory:

```
$ make JavaFunctions
```

**Note:**

To compile the examples, you must have make installed. To install make on Red Hat systems, run yum install make.

**Compiling and Packaging a Java Library**

Before you can use your Java UDx, you need to compile it and package it into a JAR file.

The SDK examples include a working makefile. See Downloading and Running UDx Example Code.

**Compile Your Java UDx**

You must include the SDK JAR file in the classpath when you compile your Java UDx source files so the Java compiler can resolve the Vertica API calls. If you are using the command-line Java compiler on a host in your database cluster, enter this command:
$ javac -classpath /opt/vertica/bin/VerticaSDK.jar factorySource.java \
[functionSource.java...] -d output-directory

If all of your source files are in the same directory, you can use *.java on the command line instead of listing the files individually.

If you are using an IDE, verify that a copy of the VerticaSDK.jar file is in the build path.

**UDx Class File Organization**

After you compile your UDx, you must package its class files and the BuildInfo.class file into a JAR file.

**Note:**
You can package as many UDxs as you want into the same JAR file. Bundling your UDxs together saves you from having to load multiple libraries.

To use the jar command packaged as part of the JDK, you must organize your UDx class files into a directory structure matching your class package structure. For example, suppose your UDx's factory class has a fully-qualified name of com.mycompany.udfs.Add2ints. In this case, your class files must be in the directory hierarchy com/mycompany/udfs relative to your project's base directory. In addition, you must have a copy of the BuildInfo.class file in the path com/vertica/sdk so that it can be included in the JAR file. This class must appear in your JAR file to indicate the SDK version that was used to compile your Java UDx.

The JAR file for the Add2Ints UDSF example explained in Java Example: Add2Ints has the following directory structure after compilation:

```
com/vertica/sdk/BuildInfo.class
com/mycompany/example/Add2IntsFactory.class
com/mycompany/example/Add2IntsFactory$Add2Ints.class
```

**Package Your UDx Into a JAR File**

To create a JAR file from the command line:

1. Change to the root directory of your project.
2. Use the jar command to package the BuildInfo.class file and all of the classes in your UDx:
When you type this command, *Libname* is the filename you have chosen for your JAR file (choose whatever name you like), and *packagePath* is the path to the directory containing your UDx's class files.

- For example, to package the files from the Add2ints example, you use the command:

  ```
  # jar -cvf Add2intsLib.jar com/vertica/sdk/BuildInfo.class \
  com/mycompany/example/*.class
  ```

- More simply, if you compiled BuildInfo.class and your class files into the same root directory, you can use the following command:

  ```
  # jar -cvf Add2intsLib.jar .
  ```

You must include all of the class files that make up your UDx in your JAR file. Your UDx always consists of at least two classes (the factory class and the function class). Even if you defined your function class as an inner class of your factory class, Java generates a separate class file for the inner class.

After you package your UDx into a JAR file, you are ready to deploy it to your Vertica database.

### Handling Java UDx Dependencies

If your Java UDx relies on one or more external libraries, you can handle the dependencies in one of three ways:

- Bundle the JAR files into your UDx JAR file using a tool such as One-JAR or Eclipse Runnable JAR Export Wizard.
- Unpack the JAR file and then repack its contents in your UDx's JAR file.
- Copy the libraries to your Vertica cluster in addition to your UDx library. Then, use the DEPENDS keyword of the `CREATE LIBRARY` statement to tell Vertica that the UDx library depends on the external libraries. This keyword acts as a library-specific `CLASSPATH` setting. Vertica distributes the support libraries to all of the nodes in the cluster and sets the class path for the UDx so it can find them.

If your UDx depends on native libraries (SO files), use the DEPENDS keyword to specify their path. When you call `System.loadLibrary` in your UDx (which you must do
before using a native library), this function uses the DEPENDS path to find them. You do not need to also set the LD_LIBRARY_PATH environment variable.

**Important:**
In previous versions of Vertica, the JavaClassPathForUDx configuration parameter set the locations of external libraries for all Java UDxs. In Vertica Version 7.1, this configuration parameter is deprecated. It will be removed in a future version. If you upgrade from a previous version of Vertica, switch any existing Java UDxs that rely on support libraries to use the new DEPENDS keyword. To make this switch, use the ALTER LIBRARY statement to recreate the UDx library. In this statement, supply the DEPENDS keyword to specify the directory containing the support libraries.

*External Library Example*

The following example demonstrates using an external library with a Java UDx.

The following sample code defines a simple class, named VowelRemover. It contains a single method, named removevowels, that removes all of the vowels (the letters a, e, i, o u, and y) from a string.

```java
package com.mycompany.libs;

public class VowelRemover {
    public String removevowels(String input) {
        return input.replaceAll("(?i)\[aeiouy\]", "");
    }
}
```

You can compile this class and package it into a JAR file with the following commands:

```bash
$ javac -g com/mycompany/libs/VowelRemover.java
$ jar cf mycompanylibs.jar com/mycompany/libs/VowelRemover.class
```

The following code defines a Java UDSF, named DeleteVowels, that uses the library defined in the preceding example code. DeleteVowels accepts a single VARCHAR as input, and returns a VARCHAR.

```java
package com.mycompany.udx;
// Import the support class created earlier
import com.mycompany.libs.VowelRemover;
// Import the Vertica SDK
import com.vertica.sdk.*;
```
public class DeleteVowelsFactory extends ScalarFunctionFactory {

    @Override
    public ScalarFunction createScalarFunction(ServerInterface arg0) {
        return new DeleteVowels();
    }

    @Override
    public void getPrototype(ServerInterface arg0, ColumnTypes argTypes, ColumnTypes returnTypes) {
        // Accept a single string and return a single string.
        argTypes.addVarchar();
        returnTypes.addVarchar();
    }

    @Override
    public void getReturnType(ServerInterface srvInterface, SizedColumnTypes argTypes, SizedColumnTypes returnType) {
        returnType.addVarchar(
            // Output will be no larger than the input.
            argTypes.getColumnType(0).getStringLength(), "RemovedVowels");
    }

    public class DeleteVowels extends ScalarFunction {
        @Override
        public void processBlock(ServerInterface arg0, BlockReader argReader, BlockWriter resWriter) throws UdfException, DestroyInvocation {

            // Create an instance of the VowelRemover object defined in
            // the library.
            VowelRemover remover = new VowelRemover();

            do {
                String instr = argReader.getString(0);
                // Call the removevowels method defined in the library.
                resWriter.setString(remover.removevowels(instr));
                resWriter.next();
            } while (argReader.next());
        }
    }
}

Use the following commands to build the example UDSF and package it into a JAR:

- The first javac command compiles the SDK’s BuildInfo class. Vertica requires all
  UDX libraries to contain this class. The javac command’s -d option outputs the class
  file in the directory structure of your UDSF’s source.
- The second javac command compiles the UDSF class. It adds the previously-created
  mycompanylibs.jar file to the class path so compiler can find the the
  VowelRemover class.
- The jar command packages the BuildInfo and the classes for the UDX library
  together.
To install the UDx library, you must copy both of the JAR files to a node in the Vertica cluster. Then, connect to the node to execute the CREATE LIBRARY statement.

The following example demonstrates how to load the UDx library after you copy the JAR files to the home directory of the dbadmin user. The DEPENDS keyword tells Vertica that the UDx library depends on the mycompanylibs.jar file.

```sql
CREATE LIBRARY DeleteVowelsLib AS '/home/dbadmin/DeleteVowelsLib.jar' DEPENDS '/home/dbadmin/mycompanylibs.jar'
LANGUAGE 'JAVA';
CREATE FUNCTION deleteVowels AS language 'java' NAME 'com.mycompany.udx.DeleteVowelsFactory' LIBRARY DeleteVowelsLib;
SELECT deleteVowels('I hate vowels!');
deleteVowels
-----------
ht vwls!
(1 row)
```

### Java and Vertica Data Types

The Vertica Java SDK converts Vertica's native data types into the appropriate Java data type. The following table lists the Vertica data types and their corresponding Java data types.

<table>
<thead>
<tr>
<th>Vertica Data Type</th>
<th>Java Data Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>long</td>
</tr>
<tr>
<td>FLOAT</td>
<td>double</td>
</tr>
<tr>
<td>NUMERIC</td>
<td>com.vertica.sdk.VNumeric</td>
</tr>
<tr>
<td>DATE</td>
<td>java.sql.Date</td>
</tr>
<tr>
<td>CHAR, VARCHAR, LONG VARCHAR</td>
<td>com.vertica.sdk.VString</td>
</tr>
<tr>
<td>BINARY, VARBINARY, LONG VARBINARY</td>
<td>com.vertica.sdk.VString</td>
</tr>
<tr>
<td>TIMESTAMP</td>
<td>java.sql.Timestamp</td>
</tr>
</tbody>
</table>
Some Vertica data types are not supported.

**Setting BINARY, VARBINARY, and LONG VARBINARY Values**

The Vertica BINARY, VARBINARY, and LONG VARBINARY data types are converted as the Java UDx SDK's VString class. You can also set the value of a column with one of these data types with a ByteBuffer object (or a byte array wrapped in a ByteBuffer) using the PartitionWriter.setStringBytes() method. See the Java API UDx entry for PartitionWriter.setStringBytes() for more information.

**Timestamps and Time Zones**

When the SDK converts a Vertica timestamp into a Java timestamp, it uses the time zone of the JVM. If the JVM is running in a different time zone than the one used by Vertica, the results can be confusing.

Vertica stores timestamps in the database in UTC. (If a database time zone is set, the conversion is done at query time.) To prevent errors from the JVM time zone, add the following code to the processing method of your UDx:

```
TimeZone.setDefault(TimeZone.getTimeZone("UTC"));
```

**Strings**

The Java SDK contains a class named StringUtils that assists you when manipulating string data. One of its more useful features is its getStringBytes() method. This method extracts bytes from a String in a way that prevents the creation of invalid strings. If you attempt to extract a substring that would split part of a multi-byte UTF-8 character, getStringBytes() truncates it to the nearest whole character.

**Handling NULL Values**

Your UDxs must be prepared to handle NULL values. These values usually must be handled separately from regular values.
**Reading NULL Values**

Your UDx reads data from instances of the BlockReader or PartitionReader classes. If the value of a column is NULL, the methods you use to get data (such as `getLong`) return a Java null reference. If you attempt to use the value without checking for NULL, the Java runtime will throw a null pointer exception.

You can test for null values before reading columns by using the data-type-specific methods (such as `isLongNull`, `isDoubleNull`, and `isBooleanNull`). For example, to test whether the INTEGER first column of your UDx's input is a NULL, you would use the statement:

```java
// See if the Long value in column 0 is a NULL
if (inputReader.isLongNull(0)) {
    // value is null
    ...
}
```

**Writing NULL Values**

You output NULL values using type-specific methods on the BlockWriter and PartitionWriter classes (such as `setLongNull` and `setStringNull`). These methods take the column number to receive the NULL value. In addition, the PartitionWriter class has data-type specific set value methods (such as `setLongValue` and `setStringValue`). If you pass these methods a value, they set the output column to that value. If you pass them a Java null reference, they set the output column to NULL.

**Handling Errors**

If your UDx encounters an unrecoverable error, it should instantiate and throw a `UdfException`. The exception causes the transaction containing the function call to be rolled back.

The `UdfException` constructor takes a numeric code (which can be anything you want since it is just reported in the error message) and an error message string. If you want to report additional diagnostic information about the error, you can write messages to a log file before throwing the exception (see Writing Messages to the Log File).
The following code fragment demonstrates adding error checking to the Add2ints UDSF example (shown in Java Example: Add2Ints). If either of the arguments is NULL, the processBlock() method throws an exception.

```java
@override
public void processBlock(ServerInterface srvInterface, BlockReader argReader, BlockWriter resWriter)
    throws UdfException, DestroyInvocation {
    do {
        // Test for NULL value. Throw exception if one occurs.
        if (argReader.isLongNull(0) || argReader.isLongNull(1) ) {
            // No nulls allowed. Throw exception
            throw new UdfException(1234, "Cannot add a NULL value");
        }
    }
}
```

**Note:**
This example isn't realistic, since you would likely just replace the NULL value with a zero or return a NULL value. Your U Dx should only throw an exception if there is no way to compensate for the error.

When your U Dx throws an exception, the side process running your U Dx reports the error back to Vertica and exits. Vertica displays the error message contained in the exception and a stack trace to the user:

```sql
=> SELECT add2ints(2, NULL);
ERROR 3399: Failure in U Dx RPC call InvokeProcessBlock(): Error in User Defined Object [add2ints], error code: 1234
com.vertica.sdk.UdfException: Cannot add a NULL value
    at com.mycompany.example.Add2IntsFactory$Add2ints.processBlock(Add2IntsFactory.java:37)
    at com.vertica.udxfence.UDxExecContext.processBlock(UDxExecContext.java:700)
    at com.vertica.udxfence.UDxExecContext.run(UDxExecContext.java:173)
    at java.lang.Thread.run(Thread.java:662)
```

## Writing Messages to the Log File

Writing messages to a log is useful when you are debugging your Java U Dxs, or you want to output additional information about an error condition. You can write messages to a log file by calling the `ServerInterface.log()` method, passing it a `printf()`-style String value along with any variables referenced in the string. (See the `java.util.Formatter class documentation` for details of formatting this string value.) An instance of the `ServerInterface` class is passed to the main processing method of every SDK class you can override.

The following code fragment demonstrates how you could log the values passed into the Add2ints UDSF example.

```java
@Override
public void processBlock(ServerInterface srvInterface, BlockReader argReader, BlockWriter resWriter) throws UdfException, DestroyInvocation {
    do {
        // Get the two integer arguments from the BlockReader
        long a = argReader.getLong(0);
        long b = argReader.getLong(1);
        // Log the input values
        srvInterface.log("Got values a=%d and b=%d", a, b);
    }
}
```

The messages are written to a log file stored in the catalog directory's UDxlog subdirectory named UDxFencedProcessesJava.log:

```
$ tail VMart/v_vmart_node0001_catalog/UDxLogs/UDxFencedProcesses.log
2012-12-12 10:23:47.649 [Java-2164] 0x01 UDx side process (Java) started
2012-12-12 10:23:47.871 [Java-2164] 0x0b [UserMessage] add2ints - Got values a=5 and b=6
2012-12-12 10:23:48.598 [Java-2164] 0x0c Exiting UDx side process
```

The SQL name of the UDx is added to the log message, along with the string [UserMessage] to mark the entry as a message added by a call to the log() method. These additions make it easier for you to filter the log to find the messages generated by your UDx.

## Adding Metadata to Java UDx Libraries

You can add metadata, such as author name, the version of the library, a description of your library, and so on to your library. This metadata lets you track the version of your function that is deployed on a Vertica Analytic Database cluster and lets third-party users of your function know who created the function. Your library's metadata appears in the USER_LIBRARIES system table after your library has been loaded into the Vertica Analytic Database catalog.

To add metadata to your Java UDx library, you create a subclass of the UDXLibrary class that contains your library's metadata. You then include this class within your JAR file. When you load your class into the Vertica Analytic Database catalog using the CREATE LIBRARY statement, looks for a subclass of UDXLibrary for the library's metadata.

In your subclass of UDXLibrary, you need to implement eight getters that return String values containing the library's metadata. The getters in this class are:
- `getAuthor()` returns the name you want associated with the creation of the library (your own name or your company's name for example).
- `getLibraryBuildTag()` returns whatever String you want to use to represent the specific build of the library (for example, the SVN revision number or a timestamp of when the library was compiled). This is useful for tracking instances of your library as you are developing them.
- `getLibraryVersion()` returns the version of your library. You can use whatever numbering or naming scheme you want.
- `getLibrarySDKVersion()` returns the version of the Vertica Analytic Database SDK Library for which you've compiled the library.

**Note:**
This field isn't used to determine whether a library is compatible with a version of the Vertica Analytic Database server. The version of the Vertica Analytic Database SDK you use to compile your library is embedded in the library when you compile it. It is this information that Vertica Analytic Database server uses to determine if your library is compatible with it.

- `getSourceUrl()` returns a URL where users of your function can find more information about it. This can be your company's website, the GitHub page hosting your library's source code, or whatever site you like.
- `getDescription()` returns a concise description of your library.
- `getLicensesRequired()` returns a placeholder for licensing information. You must pass an empty string for this value.
- `getSignature()` returns a placeholder for a signature that will authenticate your library. You must pass an empty string for this value.

For example, the following code demonstrates creating a UDXLibrary subclass to be included in the Add2Ints UDSF example JAR file (see Java Example: Add2Ints).

```java
// Import the UDXLibrary class to hold the metadata
import com.vertica.sdk.UDXLibrary;

public class Add2IntsLibrary extends UDXLibrary
{
    // Return values for the metadata about this library.
    @Override public String getAuthor() {return "Whizzo Analytics Ltd.";}
    @Override public String getLibraryBuildTag() {return "1234";}
    @Override public String getLibraryVersion() {return "1.0";}
    @Override public String getLibrarySDKVersion() {return "7.0.0";}
    @Override public String getSourceUrl() {
        return "http://example.com/add2ints";
    }
    @Override public String getDescription() {
```
return "My Awesome Add 2 Ints Library";
}
@Override
public String getLicensesRequired() {return "";
@Override
public String getSignature() {return "";
}

When the library containing the Add2IntsLibrary class loaded, the metadata appears in the USER_LIBRARY system table:

```
=> CREATE LIBRARY JavaAdd2IntsLib AS :libfile LANGUAGE 'JAVA';
CREATE LIBRARY
=> CREATE FUNCTION JavaAdd2Ints as LANGUAGE 'JAVA' name 'com.mycompany.example.Add2IntsFactory' library JavaAdd2IntsLib;
CREATE FUNCTION
=> \x
Expanded display is on.
=> SELECT * FROM USER_LIBRARYS WHERE lib_name = 'JavaAdd2IntsLib';
- [ RECORD 1 ]-+-------------------------------------------------------------
| schema_name | public |
| lib_name     | JavaAdd2IntsLib |
| lib_oid      | 45035996273869844 |
| author       | Whizzo Analytics Ltd. |
| owner_id     | 45035996273704962 |
| lib_file_name| public_JavaAdd2IntsLib_45035996273869844.jar |
| md5_sum      | f3bfc76791daee95e4e2c0f8a8d2737f |
| sdk_version  | v7.0.0-20131105 |
| revision     | 125200 |
| lib_build_tag| 1234 |
| lib_version  | 1.0 |
| lib_sdk_version| 7.0.0 |
| source_url   | http://example.com/add2ints |
| description  | My Awesome Add 2 Ints Library |
| licenses_required | |
| signature |
```

Java UDx Resource Management

Java Virtual Machines (JVMs) allocate a set amount of memory when they start. This set memory allocation complicates memory management for Java UDxs, because memory cannot be dynamically allocated and freed by the UDx as it is processing data. This is differs from C++ UDxs which can dynamically allocate resources.

To control the amount of memory consumed by Java UDxs, Vertica has a memory pool named jvm that it uses to allocate memory for JVMs. If this memory pool is exhausted, queries that call Java UDxs block until enough memory in the pool becomes free to start a new JVM.

By default, the jvm pool has:
- no memory of its own assigned to it, so it borrows memory from the GENERAL pool.
- its MAXMEMORYSIZE set to either 10% of system memory or 2GB, whichever is smaller.
- its PLANNEDCONCURRENCY set to AUTO, so that it inherits the GENERAL pool's PLANNEDCONCURRENCY setting.

You can view the current settings for the jvm pool by querying the RESOURCE_POOLS table:

```sql
=> SELECT MAXMEMORYSIZE, PLANNEDCONCURRENCY FROM V_CATALOG.RESOURCE_POOLS WHERE NAME = 'jvm';
MAXMEMORYSIZE | PLANNEDCONCURRENCY
-------------- |------------------
10%           | AUTO
```

When a SQL statement calls a Java UDx, Vertica checks if the jvm memory pool has enough memory to start a new JVM instance to execute the function call. Vertica starts each new JVM with its heap memory size set to approximately the jvm pool's MAXMEMORYSIZE parameter divided by its PLANNEDCONCURRENCY parameter. If the memory pool does not contain enough memory, the query blocks until another JVM exits and return their memory to the pool.

If your Java UDx attempts to consume more memory than has been allocated to the JVM's heap size, it exits with a memory error. You can attempt to resolve this issue by:

- increasing the jvm pool's MAXMEMORYSIZE parameter.
- decreasing the jvm pool's PLANNEDCONCURRENCY parameter.
- changing your Java UDx's code to consume less memory.

**Adjusting the jvm Pool**

When adjusting the jvm pool to your needs, you must consider two factors:

- the amount of RAM your Java UDx requires to run
- how many concurrent Java UDx functions you expect your database to run

You can learn the amount of memory your Java UDx needs using several methods. For example, your code can use Java's `Runtime` class to get an estimate of the total memory it has allocated and then log the value using `ServerInterface.log()`. (An instance of this class is passed to your UDx.) If you have multiple Java UDxs in your database, set the jvm pool memory size based on the UDx that uses the most memory.

The number of concurrent sessions that need to run Java UDxs may not be the same as the global PLANNEDCONCURRENCY setting. For example, you may have just a single user who
runs a Java UDX, which means you can lower the jvm pool's PLANNEDCONCURRENCY setting to 1.

When you have an estimate for the amount of RAM and the number of concurrent user sessions that need to run Java UDXs, you can adjust the jvm pool to an appropriate size. Set the pool's MAXMEMORYSIZE to the maximum amount of RAM needed by the most demanding Java UDX multiplied by the number of concurrent user sessions that need to run Java UDXs. Set the pool's PLANNEDCONCURRENCY to the number of simultaneous user sessions that need to run Java UDXs.

For example, suppose your Java UDX requires up to 4GB of memory to run and you expect up to two user sessions use Java UDX's. You would use the following command to adjust the jvm pool:

```
=> ALTER RESOURCE POOL jvm MAXMEMORYSIZE '8G' PLANNEDCONCURRENCY 2;
```

The MEMORYSIZE is set to 8GB, which is the 4GB maximum memory use by the Java UDX multiplied by the 2 concurrent user sessions.

---

**Note:**
The PLANNEDCONCURRENCY value is **not** the number of calls to Java UDX that you expect to happen simultaneously. Instead, it is the number of concurrently open user sessions that call Java UDXs at any time during the session. See below for more information.

See [Managing Workloads](#) in the Administrator's Guide for more information on tuning the jvm and other resource pools.

---

**Freeing JVM Memory**

The first time users call a Java UDX during their session, Vertica allocates memory from the jvm pool and starts a new JVM. This JVM remains running for as long as the user's session is open so it can process other Java UDX calls. Keeping the JVM running lowers the overhead of executing multiple Java UDXs by the same session. If the JVM did not remain open, each call to a Java UDX would require additional time for Vertica to allocate resources and start a new JVM. However, having the JVM remain open means that the JVM's memory remains allocated for the life of the session whether or not it will be used again.

If the jvm memory pool is depleted, queries containing Java UDXs either block until memory becomes available or eventually fail due a lack of resources. If you find queries blocking or failing for this reason, you can allocate more memory to the jvm pool and increase its PLANNEDCONCURRENCY. Another option is to ask users to call the `RELEASE_JVM_MEMORY`
function when they no longer need to run Java UDx. This function closes any JVM belonging to the user's session and returns its allocated memory to the JVM memory pool.

The following example demonstrates querying V_MONITOR.SESSIONS to find the memory allocated to JVMs by all sessions. It also demonstrates how the memory is allocated by a call to a Java UDx, and then freed by calling RELEASE_JVM_MEMORY.

```
=> SELECT USER_NAME,EXTERNAL_MEMORY_KB FROM V_MONITOR.SESSIONS;
user_name | external_memory_kb
-----------+-----------------
dbadmin   | 0
(1 row)

=> -- Call a Java UDx
=> SELECT add2ints(123,456);
add2ints
-----------
579
(1 row)

=> -- JVM is now running and memory is allocated to it.
=> SELECT USER_NAME,EXTERNAL_MEMORY_KB FROM V_MONITOR.SESSIONS;
USER_NAME | EXTERNAL_MEMORY_KB
-----------+-----------------
dbadmin   | 79705
(1 row)

=> -- Shut down the JVM and deallocate memory
=> SELECT RELEASE_JVM_MEMORY();
RELEASE_JVM_MEMORY
-----------
Java process killed and memory released
(1 row)

=> SELECT USER_NAME,EXTERNAL_MEMORY_KB FROM V_MONITOR.SESSIONS;
USER_NAME | EXTERNAL_MEMORY_KB
-----------+-----------------
dbadmin   | 0
(1 row)
```

In rare cases, you may need to close all JVMs. For example, you may need to free memory for an important query, or several instances of a Java UDx may be taking too long to complete. You can use the RELEASE_ALL_JVM_MEMORY to close all of the JVMs in all user sessions:

```
=> SELECT USER_NAME,EXTERNAL_MEMORY_KB FROM V_MONITOR.SESSIONS;
USER_NAME | EXTERNAL_MEMORY_KB
-----------+-----------------
ExampleUser | 79705
dbadmin     | 79705
(2 rows)

=> SELECT RELEASE_ALL_JVM_MEMORY();
RELEASE_ALL_JVM_MEMORY
```

Vertica Analytic Database (9.3.x)
Close all JVM sessions command sent. Check v_monitor.sessions for progress.
(1 row)

=> SELECT USER_NAME,EXTERNAL_MEMORY_KB FROM V_MONITOR_SESSIONS;

<table>
<thead>
<tr>
<th>USER_NAME</th>
<th>EXTERNAL_MEMORY_KB</th>
</tr>
</thead>
<tbody>
<tr>
<td>dbadmin</td>
<td>0</td>
</tr>
</tbody>
</table>

(1 row)

**Caution:**
This function terminates all JVMs, including ones that are currently executing Java UDXs. This will cause any query that is currently executing a Java UDX to return an error.

**Notes**

- The jvm resource pool is used only to allocate memory for the Java UDX function calls in a statement. The rest of the resources required by the SQL statement come from other memory pools.
- The first time a Java UDX is called, Vertica starts a JVM to execute some Java methods to get metadata about the UDX during the query planning phase. The memory for this JVM is also taken from the jvm memory pool.

**Developing with the Python SDK**

The Vertica SDK supports writing UDXs of some types in Python 3.

The Python SDK does not require any additional system configuration or header files. This low overhead allows you to develop and deploy new capabilities to your Vertica cluster in a short amount of time.

The following workflow is typical for the Python SDK:
Because Python is an interpreted language, you do not have to compile your program before loading the UDx in Vertica. However, you should expect to do some debugging of your code after you create your function and begin testing it in Vertica.

This section covers Python-specific topics that apply to all UDx types. For information that applies to all languages, see Handling Different Numbers and Types of Arguments, UDx Parameters, Handling Cancel Requests and the sections for specific Types of UDxs. For full API documentation, see the Python SDK Documentation.

**Python Libraries**

Before you can use your Python UDx, you need to verify that it meets the following library requirements:

- Your UDx must import the `vertica_sdk` package in your code. You do not need to download this package. It is included as a part of the Vertica server.

```python
import vertica_sdk
```

- The Vertica Python SDK includes the Python Standard Library. If your UDx depends on other libraries, you must add them as dependencies using `CREATE LIBRARY`. You cannot simply import them.

**Python and Vertica Data Types**

The Vertica Python SDK converts native Vertica data types into the appropriate Python data types, as follows:

<table>
<thead>
<tr>
<th>Vertica Data Type</th>
<th>Python Data Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>int</td>
</tr>
<tr>
<td>FLOAT</td>
<td>float</td>
</tr>
<tr>
<td>NUMERIC</td>
<td><code>decimal.Decimal</code></td>
</tr>
<tr>
<td>DATE</td>
<td><code>datetime.date</code></td>
</tr>
<tr>
<td>CHAR, VARCHAR, LONG VARCHAR</td>
<td>string (UTF-8 encoded)</td>
</tr>
</tbody>
</table>
### Vertica Data Type

<table>
<thead>
<tr>
<th>Vertica Data Type</th>
<th>Python Data Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>BINARY, VARBINARY, LONG VARBINARY</td>
<td>binary</td>
</tr>
<tr>
<td>TIMESTAMP</td>
<td>datetime.datetime</td>
</tr>
<tr>
<td>TIME</td>
<td>datetime.time</td>
</tr>
</tbody>
</table>

**Note:**

Some Vertica Analytic Database data types are not supported in Python.

### Handling Errors

If your UDx encounters an unrecoverable error, it should throw a UdfException. The exception triggers a rollback of the function call. In Python, this function rollback occurs when the UDx raises an exception.

The following code shows how you can add error checking to your UDx. In this example, if one of the arguments is less than 100, then the Python UDx throws an error.

```python
while(True):
    # Example of error checking best practices.
    product_id = block_reader.getInt(2)
    if product_id < 100:
        raise ValueError("Invalid Product ID")
```

When an exception is raised in your Python UDx, the UDx throws a UdfException and generates an error message.

```sql
=> SELECT add2ints(prod_cost, sale_price, product_id) FROM bunch_of_numbers;
ERROR 3399: Failure in UDx RPC call InvokeProcessBlock(): Error calling processBlock() in User Defined Object [add2ints]
at [/scratch_a/release/svrtar11244/vbuild/vertica/OSD/UDxFence/PythonInterface.cpp:168], error code: 0,
message: Error [/scratch_a/release/svrtar11244/vbuild/vertica/OSD/UDxFence/PythonInterface.cpp:385] function ['call_method']
(Python error type ['class 'ValueError']
Traceback (most recent call last):
  File "/home/dbadmin/py_db/v_py_db_node0001_catalog/Libraries/02fc4af0ace6f91eeafa74baecf3ef76000a00000004fc4/pylib_02fc4af0ace6f91eeafa74baecf3ef76000a00000004fc4.py", line 13, in processBlock
    raise ValueError("Invalid Product ID")
ValueError: Invalid Product ID
```
Writing Messages to Log Files

Writing messages to a log can help you when you debug your Python UDxs and want to output additional information about an error condition.

To write a message to the vertica log file, use the `server_interface.log()` function:

```python
def processBlock(self, server_interface, arg_reader, res_writer):
    server_interface.log("Python UDx - Adding 2 ints!")
    while(True):
        first_int = block_reader.getInt(0)
        second_int = block_reader.getInt(1)
        block_writer.setInt(first_int + second_int)
        server_interface.log("Values: first_int is {} second_int is ".format(first_int, second_int))
    block_writer.next()
    if not block_reader.next():
        break
```

Vertica writes the messages to a log file stored in the catalog directory's UDx log subdirectory, which is named UDxFencedProcesses.log:

```bash
$ tail /home/dbadmin/py_db/v_py_db_node0001_catalog/UDxLogs/UDxFencedProcesses.log
07:52:12.862 [Python-v_py_db_node001-7524:0x206c-40575] 0x7f70eee2f780 PythonExecContext::processBlock
07:52:12.862 [Python-v_py_db_node001-7524:0x206c-40575] 0x7f70eee2f780 [UserMessage] add2ints - Python UDx - Adding 2 ints!
07:52:12.862 [Python-v_py_db_node001-7524:0x206c-40575] 0x7f70eee2f780 [UserMessage] add2ints - Values: first_int is 100 second_int is 100
```

Vertica adds the SQL name of the UDx to the log message. It also adds the string [UserMessage] to mark the entry as a message added by a call to the `server_interface.log()` function. These additions allow you to filter the log to find the messages generated by your UDx.

See Also

Handling Errors
Developing with the R SDK

The Vertica R SDK extends the capabilities of the Vertica Analytic Database so you can leverage additional R libraries. Before you can begin developing User Defined Extensions (UDxs) in R, you must install the R Language Pack for Vertica on each of the nodes in your cluster. The R SDK supports scalar and transform functions in fenced mode. Other UDx types are not supported.

The following workflow is typical for the R SDK:

You can find detailed documentation of all of the classes in the Vertica R SDK API Documentation.

Installing/Upgrading the R Language Pack for Vertica

To create R UDxs in Vertica, install the R Language Pack package that matches your server version. The R Language Pack includes the R runtime and associated libraries for interfacing with Vertica. You must use this version of the R runtime; you cannot upgrade it.

You must install the R Language Pack on each node in the cluster. The Vertica R Language Pack must be the only R Language Pack installed on the node.

Vertica R Language Pack Prerequisites

The R Language Pack package requires a number of packages for installation and execution. The names of these dependencies vary among Linux distributions. For Vertica supported Linux platforms the packages are:

- RHEL/CentOS: libfortran, xz-libs, libgomp
- SUSE Linux Enterprise Server: libfortran3, liblzma5, libgomp1
Debian/Ubuntu: libfortran3, liblzma5, libgomp1
Amazon Linux 2.0: compat-gcc-48-libgfortran, xz-libs, libgomp

**Installing the Vertica R Language Pack**

If you use your operating systems package manager, rather than the rpm or dpkg command, for installation, you do not need to manually install the R Language Pack. The native package managers for each supported Linux version are:

- RHEL/CentOS: yum
- SUSE Linux Enterprise Server: zypper
- Debian/Ubuntu: apt-get
- Amazon Linux 2.0: yum

1. Download the R language package by going to the myVertica portal, clicking the downloads tab, and selecting the vertica-R-lang-_version.rpm (or vertica-R-lang_<version>.deb) file for your server version. The R language package version must match your server version to three decimal points.
2. Install the package as root or using sudo:

   - RHEL/CentOS
     ```bash
     $ yum install vertica-R-lang-<version>.rpm
     ```
   - SUSE Linux Enterprise Server
     ```bash
     $ zypper install vertica-R-lang-<version>.rpm
     ```
   - Debian
     ```bash
     $ apt-get install ./vertica-R-lang_<version>.deb
     ```
   - Amazon Linux 2.0
     ```bash
     $ yum install vertica-R-lang-<version>.AMZN.rpm
     ```

The installer puts the R binary in /opt/vertica/R.

**Upgrading the Vertica R Language Pack**

When upgrading, some R packages you have manually installed may not work and may have to be reinstalled. If you do not update your package(s), then R returns an error if the
package cannot be used. Instructions for upgrading these packages are below.

**Note:**
The R packages provided in the R Language Pack are automatically upgraded and do not need to be reinstalled.

1. You must uninstall the R Language package before upgrading Vertica. Any additional R packages you manually installed remain in /opt/vertica/R and are not removed when you uninstall the package.
2. Upgrade your server package as detailed in [Upgrading Vertica to a New Version](#).
3. After the server package has been updated, install the new R Language package on each host.

If you have installed additional R packages, on each node:

1. As root run /opt/vertica/R/bin/R and issue the command:
   ```
   > update.packages(checkBuilt=TRUE)
   ```
2. Select a CRAN mirror from the list displayed.
3. You are prompted to update each package that has an update available for it. You must update any packages that you manually installed and are not compatible with the current version of R in the R Language Pack.

Do NOT update:
- Rcpp
- RInside

The packages you selected to be updated are installed. Quit R with the command:

```
> quit()
```

Vertica UDx functions written in R do not need to be compiled and you do not need to reload your Vertica-R libraries and functions after an upgrade.

## R Packages

The Vertica R Language Pack includes the following R packages in addition to the default packages bundled with R:

- Rcpp
- RInside
- IpSolve
- IpSolveAPI
You can install additional R packages not included in the Vertica R Language Pack by using one of two methods. You must install the same packages on all nodes.

**Installing R Packages**

You can install additional R packages by using one of the two following methods.

Using the `install.packages()` R command:

```
$ sudo /opt/vertica/R/bin/R
> install.packages("Zelig");
```

Using CMD INSTALL:

```
/opt/vertica/R/bin/R CMD INSTALL <path-to-package-tgz>
```

The installed packages are located in: `/opt/vertica/R/library`.

**R and Vertica Data Types**

The following data types are supported when passing data to/from an R UDx:

<table>
<thead>
<tr>
<th>Vertica Data Type</th>
<th>R Data Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>BOOLEAN</td>
<td>logical</td>
</tr>
<tr>
<td>DATE, DATETIME, SMALLDATETIME, TIME, TIMESTAMP, TIMESTAMPZ, TIMETZ</td>
<td>numeric</td>
</tr>
<tr>
<td>DOUBLE PRECISION, FLOAT, REAL</td>
<td>numeric</td>
</tr>
<tr>
<td>BIGINT, DECIMAL, INT, NUMERIC, NUMBER, MONEY</td>
<td>numeric</td>
</tr>
<tr>
<td>BINARY, VARBINARY</td>
<td>character</td>
</tr>
<tr>
<td>CHAR, VARCHAR</td>
<td>character</td>
</tr>
</tbody>
</table>

NULL values in Vertica are translated to R NA values when sent to the R function. R NA values are translated into Vertica null values when returned from the R function to Vertica.
**Important:**
When specifying LONG VARCHAR or LONG VARBINARY data types, include the space between the two words. For example, datatype = c("long varchar").

### Handling Errors

If your UDx encounters an unrecoverable error, it should throw a UdfException. The error triggers a rollback of the function call. In R, this function rollback occurs when the UDx executes an error action.

The following code shows how you can add error checking to your UDx. In this example, if the third column of the data frame does not match the specified Product ID, then the R UDx throws an error.

```r
Calculate_Cost_w_Tax <- function(input.data.frame) {
  # Must match the Product ID 11444
  if ( !is.numeric(input.data.frame[, 3]) == 11444 ) {
    stop("Invalid Product ID!")
  } else {
    cost_w_tax <- data.frame(input.data.frame[, 1] * input.data.frame[, 2])
  }
  return(cost_w_tax)
}

Calculate_Cost_w_TaxFactory <- function() {
  list(name=Calculate_Cost_w_Tax,
       udxtype=c("scalar"),
       intype=c("float","float", "float"),
       outtype=c("float"))
}
```

When an exception is raised in your R UDx, the UDx throws a UdfException and generates an error message.

```sql
=> SELECT Calculate_Cost_w_Tax(item_price, tax_rate, prod_id) FROM Inventory_Sales_Data;
```

```sql
```

### Adding Metadata to R Libraries

You can add metadata, such as author name, the version of the library, a description of your library, and so on to your library. This metadata lets you track the version of your
function that is deployed on a Vertica Analytic Database cluster and lets third-party users of
your function know who created the function. Your library's metadata appears in the USER_LIBRARIES system table after your library has been loaded into the Vertica Analytic Database catalog.

You declare the metadata for your library by calling the RegisterLibrary() function in one of the source files for your UDx. If there is more than one function call in the source files for your UDx, whichever gets interpreted last as Vertica Analytic Database loads the library is used to determine the library's metadata.

The RegisterLibrary() function takes eight string parameters:

```
RegisterLibrary(author,  
    library_build_tag,  
    library_version,  
    library_sdk_version,  
    source_url,  
    description,  
    licenses_required,  
    signature);
```

- **author** contains whatever name you want associated with the creation of the library (your own name or your company's name for example).
- **library_build_tag** is a string you want to use to represent the specific build of the library (for example, the SVN revision number or a timestamp of when the library was compiled). This is useful for tracking instances of your library as you are developing them.
- **library_version** is the version of your library. You can use whatever numbering or naming scheme you want.
- **library_sdk_version** is the version of the Vertica Analytic Database SDK Library for which you've compiled the library.

**Note:**

This field isn't used to determine whether a library is compatible with a version of the Vertica Analytic Database server. The version of the Vertica Analytic Database SDK you use to compile your library is embedded in the library when you compile it. It is this information that Vertica Analytic Database server uses to determine if your library is compatible with it.

- **source_url** is a URL where users of your function can find more information about it. This can be your company's website, the GitHub page hosting your library's source code, or whatever site you like.
- **description** is a concise description of your library.
- `licenses_required` is a placeholder for licensing information. You must pass an empty string for this value.
- `signature` is a placeholder for a signature that will authenticate your library. You must pass an empty string for this value.

The following example shows how to add metadata to an R UDx.

```r
RegisterLibrary("Speedy Analytics Ltd.",
"1234",
"1.0",
"8.1.0",
"Sales Tax R Library",
"
")
```

Loading the library and querying the `USER_LIBRARIES` system table shows the metadata supplied in the call to `RegisterLibrary`:

```r
=> CREATE LIBRARY rLib AS '/home/dbadmin/sales_tax_calculator.R' LANGUAGE 'R';
CREATE LIBRARY
=> SELECT * FROM USER_LIBRARIES WHERE lib_name = 'rLib';
- [ RECORD 1 ]-+---------------------------------------------------------------+
| schema_name | public | lib_name | rLib | lib_oid | 45035996273708350 | author | Speedy Analytics Ltd. | owner_id | 45035996273704962 | lib_file_name | rLib_02552872a35d9352b4907d3fcd03cf9700a000000000d3e.R | md5_sum | 30da55537c4d93c352775e4f31332d2 | sdk_version | revision | lib_build_tag | 1234 | lib_version | 1.0 | lib_sdk_version | 8.1.0 | source_url | http://www.example.com/sales_tax_calculator.R | description | Sales Tax R Library | licenses_required | signature | dependencies | | is_valid | t | sal_storage_id | 02552872a35d9352b4907d3fcd03cf9700a000000000d3e |
```

### Setting Null Input and Volatility Behavior for R Functions

Vertica supports defining volatility and null-input settings for UDxs written in R. Both settings aid in the performance of your R function.
Volatility settings describe the behavior of the function to the Vertica optimizer. For example, if you have identical rows of input data and you know the U Dx is immutable, then you can define the U Dx as IMMUTABLE. This tells the Vertica optimizer that it can return a cached value for subsequent identical rows on which the function is called rather than having the function run on each identical row.

To indicate your U D X's volatility, set the volatility parameter of your R factory function to one of the following values:

<table>
<thead>
<tr>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>VOLATILE</td>
<td>Repeated calls to the function with the same arguments always result in different values. Vertica always calls volatile functions for each invocation.</td>
</tr>
<tr>
<td>IMMUTABLE</td>
<td>Calls to the function with the same arguments always results in the same return value.</td>
</tr>
<tr>
<td>STABLE</td>
<td>Repeated calls to the function with the same arguments <em>within the same statement</em> returns the same output. For example, a function that returns the current user name is stable because the user cannot change within a statement. The user name could change between statements.</td>
</tr>
<tr>
<td>DEFAULT_VOLATILITY</td>
<td>The default volatility. This is the same as VOLATILE.</td>
</tr>
</tbody>
</table>

If you do not define a volatility, then the function is considered to be VOLATILE.

The following example sets the volatility to STABLE in the multiplyTwoIntsFactory function:

```r
multiplyTwoIntsFactory <- function() {
  list(name = multiplyTwoInts,
       udxtype = c("scalar"),
       intype  = c("float","float"),
       outtype = c("float"),
       volatility = c("stable"),
       parameterstypecallback = multiplyTwoIntsParameters)
}
```
**Null Input Behavior**

Null input setting determine how to respond to rows that have null input. For example, you can choose to return null if any inputs are null rather than calling the function and having the function deal with a NULL input.

To indicate how your UDx reacts to NULL input, set the strictness parameter of your R factory function to one of the following values:

<table>
<thead>
<tr>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CALLED_ON_NULL_INPUT</td>
<td>The function must be called, even if one or more arguments are NULL.</td>
</tr>
<tr>
<td>RETURN_NULL_ON_NULL_INPUT</td>
<td>The function always returns a NULL value if any of its arguments are NULL.</td>
</tr>
<tr>
<td>STRICT</td>
<td>A synonym for RETURN_NULL_ON_NULL_INPUT</td>
</tr>
<tr>
<td>DEFAULT STRICTNESS</td>
<td>The default strictness setting. This is the same as CALLED_ON_NULL_INPUT.</td>
</tr>
</tbody>
</table>

If you do not define a null input behavior, then the function is called on every row of data regardless of the presence of NULL values.

The following example sets the NULL input behavior to STRICT in the multiplyTwoIntsFactory function:

```r
multiplyTwoIntsFactory <- function() {
  list(name = multiplyTwoInts,
       udtype = c("scalar"),
       intype = c("float","float"),
       outtype = c("float"),
       strictness = c("strict"),
       parametertypecallback = multiplyTwoIntsParameters)
}
```
User-Defined Aggregate Functions

Aggregate functions perform an operation on a set of values and return one value. Vertica provides standard built-in aggregate functions such as AVG, MAX, and MIN. User-defined aggregate functions (UDAFs) provide similar functionality:

- Support a single input column (or set) of values and provide a single output column.
- Support RLE decompression. RLE input is decompressed before it is sent to a UDAF.
- Support use with GROUP BY and HAVING clauses. Only columns appearing in the GROUP BY clause can be selected.

Restrictions

The following restrictions apply to UDAFs:

- Available for C++ only.
- Cannot be used with correlated subqueries.

UDAF Class Overview

You create your UDAF by subclassing two classes defined by the Vertica SDK: AggregateFunction and AggregateFunctionFactory.

AggregateFunction

The AggregateFunction class performs the aggregation. It computes values on each database node where relevant data is stored and then combines the results from the nodes. You must implement the following methods:

- initAggregate() - Initializes the class, defines variables, and sets the starting value for the variables. This function must be idempotent.
- aggregate() - The main aggregation operation, executed on each node.
- combine() - If multiple invocations of aggregate() are needed, Vertica calls combine() to combine all the sub-aggregations into a final aggregation. Although
this method might not be called, you must define it.

- **terminate()** - Terminates the function and returns the result as a column.

**Important:**
The `aggregate()` function might not operate on the complete input set all at once. For this reason, `initAggregate()` must be idempotent.

The `AggregateFunction` class also provides optional methods that you can implement to allocate and free resources: `setup()` and `destroy()`. You should use these methods to allocate and deallocate resources that you do not allocate through the UDAF API (see Allocating Resources for UDxs for details).

### AggregateFunctionFactory

The `AggregateFunctionFactory` class specifies metadata information such as the argument and return types of your aggregate function. It also instantiates your `AggregateFunction` subclass. Your subclass must implement the following methods:

- **getPrototype()** - Defines the number of parameters and data types accepted by the function. There is a single parameter for aggregate functions.
- **getIntermediateTypes()** - Defines the intermediate variable(s) used by the function. These variables are used when combining the results of `aggregate()` calls.
- **getParameterType()** - Defines the names and types of parameters that this function uses (optional).
- **getReturnType()** - Defines the type of the output column.

Vertica uses this data when you call the `CREATE AGGREGATE FUNCTION` SQL statement to add the function to the database catalog.

### UDAF Performance in Statements Containing a GROUP BY Clause

You may see slower-than-expected performance from your UDAF if the SQL statement calling it also contains a GROUP BY Clause. For example:

```
=> SELECT a, MYUDAF(b) FROM sampletable GROUP BY a;
```

In statements like this one, Vertica does not consolidate row data together before calling your UDAF's `aggregate()` method. Instead, it calls `aggregate()` once for each row of
data. Usually, the overhead of having Vertica consolidate the row data is greater than the overhead of calling `aggregate()` for each row of data. However, if your UDAF's `aggregate()` method has significant overhead, then you might notice an impact on your UDAF's performance.

For example, suppose `aggregate()` allocates memory. When called in a statement with a `GROUP BY` clause, it performs this memory allocation for each row of data. Because memory allocation is a relatively expensive process, this allocation can impact the overall performance of your UDAF and the query.

There are two ways you can address UDAF performance in a statement containing a `GROUP BY` clause:

- Reduce the overhead of each call to `aggregate()`. If possible, move any allocation or other setup operations to the UDAF's `setup()` function.
- Declare a special parameter that tells Vertica to group row data together when calling a UDAF. This technique is explained below.

**Using the `_minimizeCallCount` Parameter**

Your UDAF can tell Vertica to always batch row data together to reduce the number of calls to its `aggregate()` method. To trigger this behavior, your UDAF must declare an integer parameter named `_minimizeCallCount`. You do not need to set a value for this parameter in your SQL statement. The fact that your UDAF declares this parameter triggers Vertica to group row data together when calling `aggregate()`.

You declare the `_minimizeCallCount` parameter the same way you declare other UDx parameters. See [UDx Parameters](#) for more information.

**Important:**
Always test the performance of your UDAF before and after implementing the `_minimizeCallCount` parameter to ensure that it improves performance. You might find that the overhead of having Vertica group row data for your UDAF is greater than the cost of the repeated calls to `aggregate()`.

**C++ API**

This section provides APIs and examples for the C++ API for UDAFs.
For information on setting up a C++ development environment and compiling and packaging libraries, see Developing with the C++ SDK.

**AggregateFunction and AggregateFunctionFactory C++ Interface**

This section describes information that is specific to the C++ API. See UDAF Class Overview for general information about implementing the AggregateFunction and AggregateFunctionFactory classes.

**AggregateFunction API**

The API provides the following methods for extension by subclasses:

```c++
virtual void setup(ServerInterface &srvInterface,
                   const SizedColumnTypes &argTypes);
virtual void initAggregate(ServerInterface &srvInterface, IntermediateAggs &aggs)=0;
void aggregate(ServerInterface &srvInterface, BlockReader &arg_reader,
               IntermediateAggs &aggs);
virtual void combine(ServerInterface &srvInterface, IntermediateAggs &aggs_output,
                     MultipleIntermediateAggs &aggs_other)=0;
virtual void terminate(ServerInterface &srvInterface, BlockWriter &res_writer,
                       IntermediateAggs &aggs);
virtual void cancel(ServerInterface &srvInterface);
virtual void destroy(ServerInterface &srvInterface, const SizedColumnTypes &argTypes);
```

**AggregateFunctionFactory API**

The API provides the following methods for extension by subclasses:

```c++
virtual AggregateFunction *
    createAggregateFunction(ServerInterface &srvInterface)=0;
virtual void getPrototype(ServerInterface &srvInterface,
                        ColumnTypes &argTypes, ColumnTypes &returnType)=0;
```
virtual void getIntermediateTypes(ServerInterface &srvInterface, 
    const SizedColumnTypes &inputTypes, SizedColumnTypes &intermediateTypeMetaData)=0;

virtual void getReturnType(ServerInterface &srvInterface, 
    const SizedColumnTypes &argTypes, SizedColumnTypes &returnType)=0;

virtual void getParameterType(ServerInterface &srvInterface, 
    SizedColumnTypes &parameterTypes);

### C++ Example: Average

The **Average** aggregate function created in this example computes the average of values in a column.

You can find the source code used in this example on the [Vertica GitHub page](https://github.com/Vertica/vertica-public).

### Loading the Example

Use **CREATE LIBRARY** and **CREATE AGGREGATE FUNCTION** to declare the function:

```sql
=> CREATE LIBRARY AggregateFunctions AS
    '/opt/vertica/sdk/examples/build/AggregateFunctions.so';
CREATE LIBRARY
=> CREATE aggregate function ag_avg AS LANGUAGE 'C++'
    name 'AverageFactory' library AggregateFunctions;
CREATE AGGREGATE FUNCTION
```

### Using the Example

Use the function as part of a **SELECT** statement:

```sql
=> SELECT * FROM average;

id  | count
----+-------
A   | 8
B   | 3
C   | 6
D   | 2
E   | 9
F   | 7
G   | 5
H   | 4
I   | 1
```
(9 rows)
=> SELECT ag_avg(count) FROM average;
ag_avg
--------
5
(1 row)

**AggregateFunction Implementation**

This example adds the input argument values in the `aggregate()` method and keeps a counter of the number of values added. The server runs `aggregate()` on every node and different data chunks, and combines all the individually added values and counters in the `combine()` method. Finally, the average value is computed in the `terminate()` method by dividing the total sum by the total number of values processed.

For this discussion, assume the following environment:

- A three-node Vertica cluster
- A table column that contains nine values that are evenly distributed across the nodes.

Schematically, the nodes look like the following figure:
Node 1
Values 1,2,3

Node 2
Values 4,5,6

Node 3
Values 7,8,9
The function uses sum and count variables. *Sum* contains the sum of the values, and *count* contains the count of values.

First, `initAggregate()` initializes the variables and sets their values to zero.

```cpp
virtual void initAggregate(ServerInterface &srvInterface,
                            IntermediateAggs &aggs)
{
    try {
        VNumeric &sum = aggs.getNumericRef(0);
        sum.setZero();

        vint &count = aggs.getIntRef(1);
        count = 0;
    } catch(std::exception &e) {
        vt_report_error(0, "Exception while initializing intermediate aggregates: [% s]", e.what());
    }
}
```

The `aggregate()` function reads the block of data on each node and calculates partial aggregates.

```cpp
void aggregate(ServerInterface &srvInterface,
               BlockReader &argReader,
               IntermediateAggs &aggs)
{
    try {
        VNumeric &sum = aggs.getNumericRef(0);
        vint &count = aggs.getIntRef(1);

        do {
            const VNumeric &input = argReader.getNumericRef(0);
            if (!input.isNull()) {
                sum.accumulate(&input);
                count++;
            }
        } while (argReader.next());
    } catch(std::exception &e) {
        vt_report_error(0, "Exception while processing aggregate: [% s]", e.what());
    }
}
```

Each completed instance of the `aggregate()` function returns multiple partial aggregates for sum and count. The following figure illustrates this process using the `aggregate()` function:
Node 1
Values 1,2,3

aggregate()
sum = 6; count = 3

initAggregate()
sum = 0; count = 0

Node 2
Values 4,5,6

aggregate()
sum = 15; count = 3

Node 3
Values 7,8,9

aggregate()
sum = 24; count = 3
The combine() function puts together the partial aggregates calculated by each instance of the average function.

```cpp
virtual void combine(ServerInterface &srvInterface,
                      IntermediateAggs &aggs,
                      MultipleIntermediateAggs &aggsOther)
{
    try {
        VNumeric &mySum = aggs.getNumericRef(0);
        vint &myCount = aggs.getIntRef(1);
        do {
            const VNumeric &otherSum = aggsOther.getNumericRef(0);
            const vint &otherCount = aggsOther.getIntRef(1);
            mySum.accumulate(&otherSum);
            myCount += otherCount;
        } while (aggsOther.next());
    } catch(std::exception &e) {
        vt_report_error(0, "Exception while combining intermediate aggregates: [%s]", e.what());
    }
}
```

The following figure shows how each partial aggregate is combined:
After all input has been evaluated by the `aggregate()` function Vertica calls the `terminate()` function. It returns the average to the caller.
virtual void terminate(ServerInterface &srvInterface,
    BlockWriter &resWriter,
    IntermediateAggs &aggs)
{
    try {
        const int32 MAX_INT_PRECISION = 20;
        const int32 prec = Basics::getNumericWordCount(MAX_INT_PRECISION);
        uint64 words[prec];
        VNumeric count(words,prec,0/*scale*/);
        count.copy(aggs.getIntRef(1));
        VNumeric &out = resWriter.getNumericRef();
        if (count.isZero()) {
            out.setNull();
        } else {
            const VNumeric &sum = aggs.getNumericRef(0);
            out.div(&sum, &count);
        }
    }
}

The following figure shows the implementation of the terminate() function:
AggregateFunctionFactory Implementation

The `getPrototype()` function allows you to define the variables that are sent to your aggregate function and returned to Vertica after your aggregate function runs. The following example accepts and returns a numeric value:

```cpp
virtual void getPrototype(ServerInterface &srvfloaterface,
                        ColumnTypes &argTypes,
                        ColumnTypes &returnType)
{
    argTypes.addNumeric();
    returnType.addNumeric();
}
```

The `getIntermediateTypes()` function defines any intermediate variables that you use in your aggregate function. *Intermediate variables* are values used to pass data among multiple invocations of an aggregate function. They are used to combine results until a final result can be computed. In this example, there are two results - total (numeric) and count (int).

```cpp
virtual void getIntermediateTypes(ServerInterface &srvInterface,
                               const SizedColumnTypes &inputTypes,
                               SizedColumnTypes &intermediateTypeMetaData)
{
    const VerticaType &inType = inputTypes.getColumnType(0);
    intermediateTypeMetaData.addNumeric(inType.getNumericScale());
    intermediateTypeMetaData.addInt();
}
```

The `getReturnType()` function defines the output data type:

```cpp
virtual void getReturnType(ServerInterface &srvfloaterface,
                         const SizedColumnTypes &inputTypes,
                         SizedColumnTypes &outputTypes)
{
    const VerticaType &inType = inputTypes.getColumnType(0);
    outputTypes.addNumeric(inType.getNumericPrecision(),
                           inType.getNumericScale());
}
```
Analytic Functions (UDAnFs)

User-defined analytic functions (UDAnFs) are used for analytics. See SQL Analytics for an overview of Vertica's built-in analytics. Like user-defined scalar functions (UDSFs), UDAnFs must output a single value for each row of data read and can have no more than 1600 arguments.

Unlike UDSFs, the UDAnF's input reader and output reader can be advanced independently. This feature lets you create UDAnF's where the output value is calculated over multiple rows of data. By advancing the reader and writer independently, you can create functions similar to the built-in analytic functions such as LAG, which uses data from prior rows to output a value for the current row.

UDAnF Class Overview

You create your UDAnF by subclassing two classes defined by the Vertica SDK: AnalyticFunction and AnalyticFunctionFactory.

AnalyticFunction

The AnalyticFunction subclass performs the analytic processing. Your subclass must define the processPartition() method to perform the operation. It may define methods to set up and tear down the function.

Performing the Operation

The processPartition() method reads a partition of data, performs some sort of processing, and outputs a single value for each input row.

Vertica calls processPartition() once for each partition of data. It supplies the partition using an AnalyticPartitionReader object from which you read its input data. In addition, there is a unique method on this object named isNewOrderByKey(), which returns a Boolean value indicating whether your function has seen a row with the same ORDER BY key (or keys). This method is very useful for analytic functions (such as the
example RANK function) which need to handle rows with identical ORDER BY keys differently than rows with different ORDER BY keys.

Note:
You can specify multiple ORDER BY columns in the SQL query you use to call your UDAnF. The isNewOrderByKey method returns true if any of the ORDER BY keys are different than the previous row.

Once your method has finished processing the row of data, you advance it to the next row of input by calling next() on AnalyticPartitionReader.

Your method writes its output value using an AnalyticPartitionWriter object that Vertica supplies as a parameter to processPartition(). This object has data-type-specific methods to write the output value (such as setInt()). After setting the output value, call next() on AnalyticPartitionWriter to advance to the next row in the output.

Note:
You must be sure that your function produces a row of output for each row of input in the partition. You must also not output more rows than are in the partition, otherwise the zygote size process (if running in Fenced Mode) or Vertica itself could generate an out of bounds error.

Setting Up and Tearing Down

The AnalyticFunction class defines two additional methods that you can optionally implement to allocate and free resources: setup() and destroy(). You should use these methods to allocate and deallocate resources that you do not allocate through the UDx API (see Allocating Resources for UDxs for details).

AnalyticFunctionFactory

The AnalyticFunctionFactory class tells Vertica metadata about your UDAnF: its number of parameters and their data types, as well as the data type of its return value. It also instantiates a subclass of AnalyticFunction.

Your AnalyticFunctionFactory subclass must implement the following methods:

- getPrototype() describes the input parameters and output value of your function. You set these values by calling functions on two ColumnTypes objects that are
passed to your method.
- `createAnalyticFunction()` supplies an instance of your `AnalyticFunction` that Vertica can call to process a UDAnF function call.
- `getReturnType()` provides details about your function's output. This method is where you set the width of the output value if your function returns a variable-width value (such as VARCHAR) or the precision of the output value if it has a settable precision (such as TIMESTAMP).

**C++ API**

This section provides APIs and examples for the C++ API for UDAnFs.

For information on setting up a C++ development environment and compiling and packaging libraries, see Developing with the C++ SDK.

**AnalyticFunction and AnalyticFunctionFactory C++ Interface**

This section describes information that is specific to the C++ API. See UDAnF Class Overview for general information about implementing the AnalyticFunction and AnalyticFunctionFactory classes.

**AnalyticFunction API**

The API provides the following methods for extension by subclasses:

```cpp
virtual void setup(ServerInterface &srvInterface,
                    const SizedColumnTypes &argTypes);

virtual void processPartition (ServerInterface &srvInterface,
                                AnalyticPartitionReader &input_reader,
                                AnalyticPartitionWriter &output_writer)=0;

virtual void cancel(ServerInterface &srvInterface);

virtual void destroy(ServerInterface &srvInterface, const SizedColumnTypes &argTypes);
```
AnalyticFunctionFactory API

The API provides the following methods for extension by subclasses:

```cpp
virtual AnalyticFunction * createAnalyticFunction (ServerInterface &srvInterface)=0;
virtual void getPrototype(ServerInterface &srvInterface,
ColumnTypes &argTypes, ColumnTypes &returnType)=0;
virtual void getReturnType(ServerInterface &srvInterface,
const SizedColumnTypes &argTypes, SizedColumnTypes &returnType)=0;
virtual void getParameterType(ServerInterface &srvInterface,
SizedColumnTypes &parameterTypes);
```

C++ Example: Rank

The Rank analytic function ranks rows based on how they are ordered.

Loading and Using the Example

The following example shows how to load the function into Vertica. It assumes that the AnalyticFunctions.so library that contains the function has been copied to the dbadmin user's home directory on the initiator node.

```sql
=> CREATE LIBRARY AnalyticFunctions AS '/home/dbadmin/AnalyticFunctions.so';
CREATE LIBRARY
=> CREATE ANALYTIC FUNCTION an_rank AS LANGUAGE 'C++'
   NAME 'RankFactory' LIBRARY AnalyticFunctions;
CREATE ANALYTIC FUNCTION
```

An example of running this rank function, named an_rank, is:

```sql
=> SELECT * FROM hits;
  site        | date       | num_hits
---------------+------------+-----------
www.example.com | 2012-01-02 | 97        
www.vertica.com | 2012-01-01 | 343435     
www.example.com | 2012-01-01 | 123       
www.example.com | 2012-01-04 | 112       
www.vertica.com | 2012-01-02 | 503695     
www.vertica.com | 2012-01-03 | 490387     
www.example.com | 2012-01-03 | 123       
```
As with the built-in **Rank** analytic function, rows that have the same value for the ORDER BY column (num_hits in this example) have the same rank, but the rank continues to increase, so that the next row that has a different ORDER BY key gets a rank value based on the number of rows that preceded it.

**AnalyticFunction Implementation**

The following code defines an `AnalyticFunction` subclass named `Rank`. It is based on example code distributed in the examples directory of the SDK.

```c++
/**
 * User-defined analytic function: Rank - works mostly the same as SQL-99 rank
 * with the ability to define as many order by columns as desired
 */
class Rank : public AnalyticFunction
{
    virtual void processPartition(ServerInterface &srvInterface,
                                  AnalyticPartitionReader &inputReader,
                                  AnalyticPartitionWriter &outputWriter)
    {
        // Always use a top-level try-catch block to prevent exceptions from
        // leaking back to Vertica or the fenced-mode side process.
        try {
            rank = 1; // The rank to assign a row
            rowCount = 0; // Number of rows processed so far
            do {
                rowCount++;
                // Do we have a new order by row?
                if (inputReader.isNewOrderByKey()) {
                    // Yes, so set rank to the total number of rows that have been
                    // processed. Otherwise, the rank remains the same value as
                    // the previous iteration.
                    rank = rowCount;
                }
                // Write the rank
                outputWriter.setInt(0, rank);
            }
        }
```
In this example, the `processPartition()` method does not actually read any of the data from the input row; it just advances through the rows. It does not need to read data; it just counts the rows that have been read and determine whether those rows have the same `ORDER BY` key as the previous row. If the current row is a new `ORDER BY` key, then the rank is set to the total number of rows that have been processed. If the current row has the same `ORDER BY` value as the previous row, then the rank remains the same.

Note that the function has a top-level try-catch block. All of your UDx functions should always have one to prevent stray exceptions from being passed back to Vertica (if you run the function unfenced) or the side process.

### AnalyticFunctionFactory Implementation

The following code defines the `AnalyticFunctionFactory` that corresponds with the Rank analytic function.

```cpp
class RankFactory : public AnalyticFunctionFactory
{
    virtual void getPrototype(ServerInterface &srvInterface,
                               ColumnTypes &argTypes,
                               ColumnTypes &returnType)
    {
        returnType.addInt();
    }
    virtual void getReturnType(ServerInterface &srvInterface,
                                const SizedColumnTypes &inputTypes,
                                SizedColumnTypes &outputTypes)
    {
        outputTypes.addInt();
    }
    virtual AnalyticFunction *createAnalyticFunction(ServerInterface &srvInterface)
    {
        return vt_createFuncObj(srvInterfaceallocator, Rank); }
};
```

The first method defined by the `RankFactory` subclass, `getPrototype()`, sets the data type of the return value. Because the Rank UDAnF does not read input, it does not define
any arguments by calling methods on the ColumnTypes object passed in the argTypes parameter.

The next method is getReturnType(). If your function returns a data type that needs to define a width or precision, your implementation of the getReturnType() method calls a method on the SizedColumnType object passed in as a parameter to tell Vertica the width or precision. Rank returns a fixed-width data type (an INTEGER) so it does not need to set the precision or width of its output; it just calls addInt() to report its output data type.

Finally, RankFactory defines the createAnalyticFunction() method that returns an instance of the AnalyticFunction class that Vertica can call. This code is mostly boilerplate. All you need to do is add the name of your analytic function class in the call to vt_createFuncObj(), which takes care of allocating the object for you.

Java API

This section provides APIs and examples for the Java API for UDAnFs.

For information on setting up a Java development environment and compiling and packaging libraries, see Developing with the Java SDK.

AnalyticFunction and AnalyticFunctionFactory Java Interface

This section describes information that is specific to the Java API. See UDAnF Class Overview for general information about implementing the AnalyticFunction and AnalyticFunctionFactory classes.

AnalyticFunction API

The API provides the following methods for extension by subclasses:

```java
class AnalyticFunction {
    public void setup(ServerInterface srvInterface, SizedColumnTypes argTypes);

    public abstract void processPartition (ServerInterface srvInterface,
                                             AnalyticPartitionReader input_reader, AnalyticPartitionWriter output_writer)
                                             throws UdfException, DestroyInvocation;

    protected void cancel(ServerInterface srvInterface);
}
```
public void destroy(ServerInterface srvInterface, SizedColumnTypes argTypes);

**AnalyticFunctionFactory API**

The API provides the following methods for extension by subclasses:

```java
public abstract AnalyticFunction createAnalyticFunction (ServerInterface srvInterface);
public abstract void getPrototype(ServerInterface srvInterface, ColumnTypes argTypes, ColumnTypes returnType);
public abstract void getReturnType(ServerInterface srvInterface, SizedColumnTypes argTypes, SizedColumnTypes returnType) throws UdfException;
public void getParameterType(ServerInterface srvInterface, SizedColumnTypes parameterTypes);
```

**Java Example: Rank**

The Rank analytic function ranks rows based on how they are ordered.

**Loading and Using the Example**

The following example shows how to load the function into Vertica. It assumes that the AnalyticFunctions.jar library that contains the function has been copied to the dbadmin user's home directory on the initiator node.

```sql
=> CREATE LIBRARY AnalyticFunctions AS '/home/dbadmin/AnalyticFunctions.jar';
=> CREATE LIBRARY AnalyticFunctions;
=> CREATE ANALYTIC FUNCTION an_rank AS LANGUAGE 'Java'
    NAME 'RankFactory' LIBRARY AnalyticFunctions;
=> CREATE ANALYTIC FUNCTION an_rank;
```

An example of running this rank function, named an_rank, is:

```sql
=> SELECT * FROM hits;
<table>
<thead>
<tr>
<th>site</th>
<th>date</th>
<th>num_hits</th>
</tr>
</thead>
<tbody>
<tr>
<td><a href="http://www.example.com">www.example.com</a></td>
<td>2012-01-02</td>
<td>97</td>
</tr>
<tr>
<td><a href="http://www.vertica.com">www.vertica.com</a></td>
<td>2012-01-01</td>
<td>343435</td>
</tr>
<tr>
<td><a href="http://www.example.com">www.example.com</a></td>
<td>2012-01-01</td>
<td>123</td>
</tr>
<tr>
<td><a href="http://www.example.com">www.example.com</a></td>
<td>2012-01-04</td>
<td>112</td>
</tr>
<tr>
<td><a href="http://www.vertica.com">www.vertica.com</a></td>
<td>2012-01-02</td>
<td>503695</td>
</tr>
<tr>
<td><a href="http://www.vertica.com">www.vertica.com</a></td>
<td>2012-01-03</td>
<td>490387</td>
</tr>
</tbody>
</table>
```
As with the built-in `RANK` analytic function, rows that have the same value for the ORDER BY column (num_hits in this example) have the same rank, but the rank continues to increase, so that the next row that has a different ORDER BY key gets a rank value based on the number of rows that preceded it.

**AnalyticFunction Implementation**

The following code defines an `AnalyticFunction` subclass named `Rank`. The code can be found in the SDK examples directory.

```java
/**
 * User-defined analytic function: Rank - works mostly the same as SQL-99 rank
 * with the ability to define as many order by columns as desired
 *
 */
public class Rank extends AnalyticFunction {
    private int rank, numRowsWithSameOrder;

    @Override
    public void processPartition(ServerInterface srvInterface,
                                  AnalyticPartitionReader inputReader,
                                  AnalyticPartitionWriter outputWriter)
        throws UdfException, DestroyInvocation {
        rank = 0;
        numRowsWithSameOrder = 1;
        do{
            if (!inputReader.isNewOrderByKey()){
                ++numRowsWithSameOrder;
            }else {
                rank += numRowsWithSameOrder;
                numRowsWithSameOrder = 1;
            }
            outputWriter.setLong(0, rank);
            outputWriter.next();
        }while(inputReader.next());
    }
```
In this example, the `processPartition()` method does not actually read any of the data from the input row; it just advances through the rows. It just needs to count the number of rows that have been read and determine whether those rows have the same ORDER BY key as the previous row. If the current row is a new ORDER BY key, then the rank is set to the total number of rows that have been processed. If the current row has the same ORDER BY value as the previous row, then the rank remains the same.

**AnalyticFunctionFactory Implementation**

The following code defines the `AnalyticFunctionFactory` that corresponds with the Rank analytic function.

```java
public class RankFactory extends AnalyticFunctionFactory {

@Override
    public void getPrototype(ServerInterface srvInterface,
            ColumnTypes argTypes,
            ColumnTypes returnType) {
        returnType.addInt();
    }

@Override
    public void getReturnType(ServerInterface srvInterface,
            SizedColumnTypes argTypes,
            SizedColumnTypes returnType) throws UdfException {
        returnType.addInt();
    }

@Override
    public AnalyticFunction createAnalyticFunction(ServerInterface srvInterface) {
        return new Rank();
    }
}
```

The first method defined by the `RankFactory` subclass, `getPrototype()`, sets the data type of the return value. Because the Rank UDAf does not read input, it does not define any arguments by calling methods on the `ColumnTypes` object passed in the `argTypes` parameter.

The next method is `getReturnType()`. If your analytic function returns a data type that needs to define a width or precision, your implementation of the `getReturnType` function calls a method on the `SizedColumnTypes` parameter to tell Vertica the width or precision. Rank returns a fixed-width data type (an `INTEGER`) so it does not need to set the precision or width of its output; it just calls `addInt()` to report its output data type.
Finally, RankFactory defines the `createAnalyticFunction()` method that returns an instance of the `AnalyticFunction` class that Vertica can call.
Scalar Functions (UDSFs)

A user-defined scalar function (UDSF) returns a single value for each row of data it reads. You can use a UDSF anywhere you can use a built-in Vertica function. You usually develop a UDSF to perform data manipulations that are too complex or too slow to perform using SQL statements and functions. UDSFs also let you use analytic functions provided by third-party libraries within Vertica while still maintaining high performance.

Your UDSF must return a value for every input row (unless it generates an error; see Handling Errors for details). Failure to return a value for a row results in incorrect results and potentially destabilizes the Vertica server if not run in Fenced Mode.

A UDSF cannot have more than 1600 arguments.

UDSF Class Overview

You create your UDSF by subclassing two classes defined by the Vertica SDK: ScalarFunction and ScalarFunctionFactory.

ScalarFunction

The ScalarFunction class is the heart of a UDSF. Your subclass must define the processBlock() method to perform the scalar operation. It may define methods to set up and tear down the function.

Performing the Operation

The processBlock() method carries out all of the processing that you want your UDSF to perform. When a user calls your function in a SQL statement, Vertica bundles together the data from the function parameters and passes it to processBlock().

The input and output of the processBlock() method are supplied by objects of the BlockReader and BlockWriter classes. They define methods that you use to read the input data and write the output data for your UDSF.
The majority of the work in developing a UDSF is writing `processBlock()`. This is where all of the processing in your function occurs. Your UDSF should follow this basic pattern:

- Read in a set of parameters from the `BlockReader` object using data-type-specific methods.
- Process the data in some manner.
- Output the resulting value using one of the `BlockWriter` class's data-type-specific methods.
- Advance to the next row of output and input by calling `BlockWriter.next()` and `BlockReader.next()`.

This process continues until there are no more rows of data to be read (`BlockReader.next()` returns `false`).

You must make sure that `processBlock()` reads all of the rows in its input and outputs a single value for each row. Failure to do so can corrupt the data structures that Vertica reads to get the output of your UDSF. The only exception to this rule is if your `processBlock()` function reports an error back to Vertica (see Handling Errors). In that case, Vertica does not attempt to read the incomplete result set generated by the UDSF.

### Setting Up and Tearing Down

The `ScalarFunction` class defines two additional methods that you can optionally implement to allocate and free resources: `setup()` and `destroy()`. You should use these methods to allocate and deallocate resources that you do not allocate through the UDx API (see Allocating Resources for UDx for details).

### Notes

- While the name you choose for your `ScalarFunction` subclass does not have to match the name of the SQL function you will later assign to it, Vertica considers making the names the same a best practice.
- Do not assume that your function will be called from the same thread that instantiated it.
- The same instance of your `ScalarFunction` subclass can be called on to process multiple blocks of data.
- The rows of input sent to `processBlock()` are not guaranteed to be in any particular order.
- Writing too many output rows can cause Vertica to emit an out-of-bounds error.
**ScalarFunctionFactory**

The `ScalarFunctionFactory` class tells Vertica metadata about your UDSF: its number of parameters and their data types, as well as the data type of its return value. It also instantiates a subclass of `ScalarFunction`.

**Methods**

You must implement the following methods in your `ScalarFunctionFactory` subclass:

- `createScalarFunction()` instantiates a `ScalarFunction` subclass. If writing in C++, you can call the `vt_createFuncObj` macro with the name of the `ScalarFunction` subclass. This macro takes care of allocating and instantiating the class for you.
- `getPrototype()` tells Vertica about the parameters and return type for your UDSF. In addition to a `ServerInterface` object, this method gets two `ColumnType`s objects. All you need to do in this function is to call class functions on these two objects to build the list of parameters and the single return value type.

After defining your factory class, you need to call the `RegisterFactory` macro. This macro instantiates a member of your factory class, so Vertica can interact with it and extract the metadata it contains about your UDSF.

**Declaring Return Values**

If your function returns a sized column (a return data type whose length can vary, such as a VARCHAR) or a value that requires precision, you must implement `getReturnType()`. This method is called by Vertica to find the length or precision of the data being returned in each row of the results. The return value of this method depends on the data type your `processBlock()` method returns:

- CHAR or VARCHAR return the maximum length of the string.
- NUMERIC types specify the precision and scale.
- TIME and TIMESTAMP values (with or without timezone) specify precision.
- INTERVAL YEAR TO MONTH specifies range.
- INTERVAL DAY TO SECOND specifies precision and range.
If your UDSF does not return one of these data types, it does not need a `getReturnType()` method.

The input to the `getReturnType()` method is a `SizedColumnTypes` object that contains the input argument types along with their lengths. This object will be passed to an instance of your `processBlock()` function. Your implementation of `getReturnType()` must extract the data types and lengths from this input and determine the length or precision of the output rows. It then saves this information in another instance of the `SizedColumnTypes` class.

**Setting Null Input and Volatility Behavior**

Normally, Vertica calls your UDSF for every row of data in the query. There are some cases where Vertica can avoid executing your UDSF. You can tell Vertica when it can skip calling your function and just supply a return value itself by changing your function's volatility and strictness settings.

- Your function's **volatility** indicates whether it always returns the same output value when passed the same arguments. Depending on its behavior, Vertica can cache the arguments and the return value. If the user calls the UDSF with the same set of arguments, Vertica returns the cached value instead of calling your UDSF.
- Your function's **strictness** indicates how it reacts to NULL arguments. If it always returns NULL when *any* argument is NULL, Vertica can just return NULL without having to call the function. This optimization also saves you work, because you do not need to test for and handle null arguments in your UDSF code.

You indicate the volatility and null handling of your function by setting the `vol` and `strict` fields in your `ScalarFunctionFactory` class's constructor.

**Volatility Settings**

To indicate your function's volatility, set the `vol` field to one of the following values:

<table>
<thead>
<tr>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>VOLATILE</td>
<td>Repeated calls to the function with the same arguments always result in different values. Vertica always calls volatile functions for each invocation.</td>
</tr>
<tr>
<td>IMMUTABLE</td>
<td>Calls to the function with the same arguments always results in the</td>
</tr>
<tr>
<td>Value</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>same return value.</td>
<td></td>
</tr>
<tr>
<td>STABLE</td>
<td>Repeated calls to the function with the same arguments within the same statement returns the same output. For example, a function that returns the current user name is stable because the user cannot change within a statement. The user name could change between statements.</td>
</tr>
<tr>
<td>DEFAULT_VOLATILITY</td>
<td>The default volatility. This is the same as VOLATILE.</td>
</tr>
</tbody>
</table>

**C++ Example**

The following example shows a version of the Add2ints example factory class that makes the function immutable.

```cpp
class Add2intsImmutableFactory : public Vertica::ScalarFunctionFactory
{
    virtual Vertica::ScalarFunction *createScalarFunction(Vertica::ServerInterface &srvInterface)
    { return vt_createFuncObj(srvInterface.allocator, Add2ints); }
    virtual void getPrototype(Vertica::ServerInterface &srvInterface,
                                Vertica::ColumnTypes &argTypes,
                                Vertica::ColumnTypes &returnType)
    {
        argTypes.addInt();
        argTypes.addInt();
        returnType.addInt();
    }

    public:
    Add2intsImmutableFactory() { vol = IMMUTABLE; }
};
RegisterFactory(Add2intsImmutableFactory);
```

**Java Example**

The following example demonstrates setting the Add2IntsFactory's vol field to IMMUTABLE to tell Vertica it can cache the arguments and return value.

```java
public class Add2IntsFactory extends ScalarFunctionFactory {

    @Override
    public void getPrototype(ServerInterface srvInterface, ColumnTypes argTypes, ColumnTypes returnType){
```
argTypes.addInt();
argTypes.addInt();
returnType.addInt();
}

@Override
public ScalarFunction createScalarFunction(ServerInterface srvInterface){
    return new Add2Ints();
}

// Class constructor
public Add2IntsFactory() {
    // Tell Vertica that the same set of arguments will always result in the
    // same return value.
    vol = volatility.IMMUTABLE;
}

### Null Input Behavior

To indicate how your function reacts to NULL input, set the `strictness` field to one of the following values.

<table>
<thead>
<tr>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CALLED_ON_NULL_INPUT</td>
<td>The function must be called, even if one or more arguments are NULL.</td>
</tr>
<tr>
<td>RETURN_NULL_ON_NULL_INPUT</td>
<td>The function always returns a NULL value if any of its arguments are NULL.</td>
</tr>
<tr>
<td>STRICT</td>
<td>A synonym for RETURN_NULL_ON_NULL_INPUT</td>
</tr>
<tr>
<td>DEFAULT STRICTNESS</td>
<td>The default strictness setting. This is the same as CALLED_ON_NULL_INPUT.</td>
</tr>
</tbody>
</table>

### C++ Example

The following example demonstrates setting the null behavior of Add2ints so Vertica does not call the function with NULL values.

class Add2intsNullOnNullInputFactory : public Vertica::ScalarFunctionFactory
{
    virtual Vertica::ScalarFunction *createScalarFunction(Vertica::ServerInterface &srvInterface)
```cpp
{ return vt_createFuncObj(srvInterface.allocator, Add2ints); }

virtual void getPrototype(Vertica::ServerInterface &srvInterface,
                           Vertica::ColumnTypes &argTypes,
                           Vertica::ColumnTypes &returnType)
{
    argTypes.addInt();
    argTypes.addInt();
    returnType.addInt();
}

public:
    Add2intsNullOnNullInputFactory() { strict = RETURN_NULL_ON_NULL_INPUT; }
};
RegisterFactory(Add2 intsNullOnNullInputFactory);
```

### Java Example

The following example demonstrates setting the strictness setting of the Add2Ints example to STRICT. This means that if either of the two values to be added is NULL, Vertica can set the return value to NULL without having to call the Add2Ints function.

```java
public class Add2IntsFactory extends ScalarFunctionFactory {
    @Override
    public void getPrototype(ServerInterface srvInterface, ColumnTypes argTypes, ColumnTypes returnType){
        argTypes.addInt();
        argTypes.addInt();
        returnType.addInt();
    }

    @Override
    public ScalarFunction createScalarFunction(ServerInterface srvInterface){
        return new Add2Ints();
    }

    public Add2IntsFactory() {
        // Tell Vertica that any NULL arguments results in a NULL return value
        strict = strictness.RETURN_NULL_ON_NULL_INPUT;
    }
}
```

### C++API

This section provides APIs and examples for the C++ API for UDSFs.

For information on setting up a C++ development environment and compiling and packaging libraries, see Developing with the C++ SDK.
ScalarFunction and ScalarFunctionFactory C++ Interface

This section describes information that is specific to the C++ API. See UDSF Class Overview for general information about implementing the ScalarFunction and ScalarFunctionFactory classes.

ScalarFunction API

The API provides the following methods for extension by subclasses:

```cpp
virtual void setup(ServerInterface &srvInterface,
                    const SizedColumnTypes &argTypes);

virtual void processBlock(ServerInterface &srvInterface,
                            BlockReader &arg_reader, BlockWriter &res_writer)=0;

virtual void cancel(ServerInterface &srvInterface);

virtual void destroy(ServerInterface &srvInterface,
                      const SizedColumnTypes &argTypes);
```

ScalarFunctionFactory API

The API provides the following methods for extension by subclasses:

```cpp
virtual ScalarFunction * createScalarFunction(ServerInterface &srvInterface)=0;

virtual void getPrototype(ServerInterface &srvInterface,
                            ColumnTypes &argTypes, ColumnTypes &returnType)=0;

virtual void getReturnType(ServerInterface &srvInterface,
                             const SizedColumnTypes &argTypes, SizedColumnTypes &returnType);

virtual void getParameterType(ServerInterface &srvInterface,
                                SizedColumnTypes &parameterTypes);
```

C++ Example: Add2Ints

The following example shows a very basic subclass of ScalarFunction called Add2Ints. As the name implies it adds two integers together, returning a single integer result. It also
demonstrates including the main Vertica SDK header file (Vertica.h) and using the Vertica namespace. While not required, using the namespace saves you from having to prefix every Vertica SDK class reference with Vertica::.

**ScalarFunction Implementation**

```cpp
// Include the top-level Vertica SDK file
#include "Vertica.h"

// Using the Vertica namespace means we don't have to prefix all
// class references with Vertica::
using namespace Vertica;

/*
 * ScalarFunction implementation for a UDSF that adds
 * two numbers together.
 */
class Add2Ints : public ScalarFunction
{
 public:
  /*
   * This function does all of the actual processing for the UDF.
   * In this case, it simply reads two integer values and returns
   * their sum.
   *
   * The inputs are retrieved via arg_reader
   * The outputs are returned via arg_writer
   */
  virtual void processBlock(ServerInterface &srvInterface, BlockReader &arg_reader, BlockWriter &res_writer)
  {
    // While we have input to process
    do {
      // Read the two integer input parameters by calling the
      // BlockReader.getIntRef class function
      const vint a = arg_reader.getIntRef(0);
      const vint b = arg_reader.getIntRef(1);
      // Call BlockWriter.setInt to store the output value, which is the
      // two input values added together
      res_writer.setInt(a+b);
      // Finish writing the row, and advance to the next output row
      res_writer.next();
      // Continue looping until there are no more input rows
    } while (arg_reader.next());
  }
};
```

**ScalarFunctionFactory Implementation**

```cpp
/*
 * This class provides metadata about the ScalarFunction class, and
```
* also instantiates a member of that class when needed. */

class Add2IntsFactory : public ScalarFunctionFactory
{
    // return an instance of Add2Ints to perform the actual addition.
    virtual ScalarFunction *createScalarFunction(ServerInterface &interface)
    {
        // Calls the vt_createFuncObj to create the new Add2Ints class instance.
        return vt_createFuncObj(interface.allocator, Add2Ints);
    }
    // This function returns the description of the input and outputs of the
    // Add2Ints class’s processBlock function. It stores this information in
    // two ColumnTypes objects, one for the input parameters, and one for
    // the return value.
    virtual void getPrototype(ServerInterface &interface,
        ColumnTypes &argTypes,
        ColumnTypes &returnType)
    {
        // Takes two ints as inputs, so add ints to the argTypes object
        argTypes.addInt();
        argTypes.addInt();
        // returns a single int, so add a single int to the returnType object.
        // Note that ScalarFunctions *always* return a single value.
        returnType.addInt();
    }
};

The RegisterFactory Macro

Use the RegisterFactory macro to register a ScalarFunctionFactory subclass. This macro instantiates the factory class and makes the metadata it contains available for Vertica to access. To call this macro, pass it the name of your factory class.

RegisterFactory(Add2IntsFactory);

C++ Example: Calling a UDSF from a Check Constraint

This example shows you the C++ code needed to create a UDSF that can be called by a check constraint. The name of the sample function is LargestSquareBelow. The sample function determines the largest number whose square is less than the number in the subject column. For example, if the number in the column is 1000, the largest number whose square is less than 1000 is 31 (961).

Important: A UDSF used within a check constraint must be immutable, and the constraint must handle null values properly. Otherwise, the check constraint
might not work as you intended. In addition, Vertica evaluates the predicate of an enabled check constraint on every row that is loaded or updated, so consider performance in writing your function.

For information on check constraints, see Check Constraints the Administrator's Guide.

For information about implementing the ScalarFunction and ScalarFunctionFactory classes, see UDSF Class Overview.

## Loading and Using the Example

The following example shows how you can create and load a library named MySqLib, using CREATE LIBRARY. Adjust the library path in this example to the absolute path and file name for the location where you saved the shared object LargestSquareBelow.

```sql
=> CREATE OR REPLACE LIBRARY MySqLib AS '/home/dbadmin/LargestSquareBelow.so';
```

1. After you create and load the library, add the function to the catalog using the CREATE FUNCTION (Scalar) statement.

```sql
=> CREATE OR REPLACE FUNCTION largestSqBelow AS LANGUAGE 'C++' NAME 'LargestSquareBelowInfo' LIBRARY MySqLib;
```

2. Next, include the UDSF in a check constraint.

```sql
=> CREATE TABLE squaretest(
    ceiling INTEGER UNIQUE,
    CONSTRAINT chk_sq CHECK (largestSqBelow(ceiling) < ceiling*ceiling)
);
```

3. Add data to the table, squaretest.

```sql
=> COPY squaretest FROM stdin DELIMITER ',' NULL 'null';
-1
null
0
1
1000
100000
10000001
.
```

Your output should be similar to the following sample, based upon the data you use:

```sql
SELECT ceiling, largestSqBelow(ceiling) FROM squaretest ORDER BY ceiling;
```
ScalarFunction Implementation

This ScalarFunction implementation does the processing work for a UDSF that determines the largest number whose square is less than the number input.

```cpp
#include "Vertica.h"
/*
 * ScalarFunction implementation for a UDSF that
determines the largest number whose square is less than
 * the number input.
 */
class LargestSquareBelow : public Vertica::ScalarFunction
{
public:
    /*
    * This function does all of the actual processing for the UDSF.
    * The inputs are retrieved via arg_reader
    * The outputs are returned via arg_writer
    */
    virtual void processBlock(Vertica::ServerInterface &srvInterface,
                              Vertica::BlockReader &arg_reader,
                              Vertica::BlockWriter &res_writer)
    {
        if (arg_reader.getNumCols() != 1)
            vt_report_error(0, "Function only accept 1 argument, but %zu provided", arg_reader.getNumCols());
        // While we have input to process
        do {
            // Read the input parameter by calling the
            // BlockReader.getIntRef class function
            const Vertica::vint a = arg_reader.getIntRef(0);
            Vertica::vint res;
            // Determine the largest square below the number
            if ((a != Vertica::vint_null) && (a > 0))
                {
                    res = (Vertica::vint)sqrt(a - 1);
                }
            else
                res = Vertica::vint_null;
            // Call BlockWriter.setInt to store the output value,
            // which is the largest square
            res_writer.setInt(res);
```
ScalarFunctionFactory Implementation

This ScalarFunctionFactory implementation does the work of handling input and output, and marks the function as immutable (a requirement if you plan to use the UDSF within a check constraint).

class LargestSquareBelowInfo : public Vertica::ScalarFunctionFactory
{
    //return an instance of LargestSquareBelow to perform the computation.
    virtual Vertica::ScalarFunction *createScalarFunction(Vertica::ServerInterface &srvInterface) {
        //Call the vt_createFuncObj to create the new LargestSquareBelow class instance.
        //return Vertica::vt_createFuncObject<LargestSquareBelow>(srvInterface.allocator);
        return Vertica::vt_createFuncObject<decltype(this)>(srvInterface.allocator);
    }

    /*
     * This function returns the description of the input and outputs of the
     * LargestSquareBelow class's processBlock function. It stores this information in
     * two ColumnTypes objects, one for the input parameter, and one for
     * the return value.
     */
    virtual void getPrototype(Vertica::ServerInterface &srvInterface,
                             Vertica::ColumnTypes &argTypes,
                             Vertica::ColumnTypes &returnType)
    {
        // Takes one int as input, so adds int to the argTypes object
        argTypes.addInt();
        // Returns a single int, so add a single int to the returnType object.
        returnType.addInt();
    }

public:
    // the function cannot be called within a check constraint unless the U Dx author
    // certifies that the function is immutable:
    LargestSquareBelowInfo() { verticab::IMMUTABLE; }
};

The RegisterFactory Macro

Use the RegisterFactory macro to register a ScalarFunctionFactory subclass. This macro instantiates the factory class and makes the metadata it contains available for Vertica to access. To call this macro, pass it the name of your factory class.
RegisterFactory(LargestSquareBelowInfo);

Java API

This section provides APIs and examples for the Java API for UDSFs.

For information on setting up a Java development environment and compiling and packaging libraries, see Developing with the Java SDK.

*ScalarFunction and ScalarFunctionFactory Java Interface*

This section describes information that is specific to the Java API. See UDSF Class Overview for general information about implementing the ScalarFunction and ScalarFunctionFactory classes.

**ScalarFunction API**

The API provides the following methods for extension by subclasses:

```java
public void setup(ServerInterface srvInterface, SizedColumnTypes argTypes);
public abstract void processBlock(ServerInterface srvInterface, BlockReader arg_reader, BlockWriter res_writer) throws UdfException, DestroyInvocation;
protected void cancel(ServerInterface srvInterface);
public void destroy(ServerInterface srvInterface, SizedColumnTypes argTypes);
```

**ScalarFunctionFactory API**

The API provides the following methods for extension by subclasses:

```java
public abstract ScalarFunction createScalarFunction(ServerInterface srvInterface);
public abstract void getPrototype(ServerInterface srvInterface, ColumnTypes argTypes, ColumnTypes returnType);
```
Java Example: Add2Ints

The Add2Ints scalar function adds two integers together, returning a single integer result.

Loading and Using the Example

Use CREATE LIBRARY to load the jar file containing the function, and then use CREATE FUNCTION (Scalar) to declare the function as in the following example:

```
=> CREATE FUNCTION add2ints AS LANGUAGE 'Java' NAME 'com.mycompany.example.Add2intsFactory' LIBRARY add2intslib;
```

The following example shows how to use this function.

```
=> SELECT Add2Ints(27,15);
Add2ints
--------
42
(1 row)
=> SELECT * FROM MyTable;
a | b
-----
7 | 0
12 | 2
12 | 6
18 | 9
1 | 1
58 | 4
450 | 15
(7 rows)
=> SELECT * FROM MyTable WHERE Add2Ints(a, b) > 20;
a | b
-----
18 | 9
58 | 4
450 | 15
(3 rows)
```
Implementation

The following code example is the full source of the Java Add2ints example. To simplify handling the source code, the ScalarFunction class is defined as an inner class of the ScalarFunctionFactory class.

```java
// You will need to specify the full package when creating functions based on
// the classes in your library.
package com.mycompany.example;
// Import all of the Vertica SDK
import com.vertica.sdk.*;
public class Add2intsFactory extends ScalarFunctionFactory
{
  @Override
  public void getPrototype(ServerInterface srvInterface,
      ColumnTypes argTypes,
      ColumnTypes returnType)
  {
    argTypes.addInt();
    argTypes.addInt();
    returnType.addInt();
  }

  // This ScalarFunction is defined as an inner class of
  // its ScalarFunctionFactory class. This gets around having
  // to have a separate source file for this public class.
  public class Add2ints extends ScalarFunction
  {
    @Override
    public void processBlock(ServerInterface srvInterface,
        BlockReader argReader,
        BlockWriter resWriter)
        throws UdfException, DestroyInvocation
    {
      do {
        // The input and output objects have already loaded
        // the first row, so you can start reading and writing
        // values immediately.

        // Get the two integer arguments from the BlockReader
        long a = argReader.getLong(0);
        long b = argReader.getLong(1);

        // Process the arguments and come up with a result. For this
        // example, just add the two arguments together.
        long result = a+b;

        // Write the integer output value.
        resWriter.setLong(result);

        // Advance the output BlockWriter to the next row.
        resWriter.next();

        // Continue processing input rows until there are no more.
    }
```

Vertica Documentation
Extending Vertica
Python API

This section provides APIs and examples for the Python SDK for UDSFs.

For more information on setting up a Python development environment, see Developing with the Python SDK.

ScalarFunction and ScalarFunctionFactory Python Interface

This section describes information that is specific to the Python API. See UDSF Class Overview for general information about implementing the ScalarFunction and ScalarFunctionFactory classes. See Python SDK Documentation for detailed reference documentation for all API classes.

ScalarFunction API

The API provides the following methods for extension by subclasses:

- `setup(self, server_interface, col_types)`
- `processBlock(self, server_interface, block_reader, block_writer)`
- `destroy(self, server_interface, col_types)`

ScalarFunctionFactory API

The API provides the following methods for extension by subclasses:
**Python Example: add2ints**

The `add2ints` scalar function adds two integers together, returning a single integer result.

You can find more U Dx examples in the Vertica Github repository, [https://github.com/vertica/UDx-Examples](https://github.com/vertica/UDx-Examples).

**UDSF Python Code**

```python
import vertica_sdk

class add2ints(vertica_sdk.ScalarFunction):
    """Return the sum of two integer columns""
    def __init__(self):
        pass
    def setup(self, server_interface, col_types):
        pass
    def processBlock(self, server_interface, arg_reader, res_writer):
        server_interface.log("Python UDx - Adding 2 ints!")
        while(True):
            # Example of error checking best practices.
            if arg_reader.isNull(0) or arg_reader.isNull(1):
                raise ValueError("I found a NULL!")
            else:
                first_int = arg_reader.getInt(0)  # Input column
                second_int = arg_reader.getInt(1)  # Input column
                res_writer.setInt(first_int + second_int)  # Sum of input columns.
                res_writer.next()  # Read the next row.
            if not arg_reader.next():
                # Stop processing when there are no more input rows.
                break
    def destroy(self, server_interface, col_types):
        pass

class add2ints_factory(vertica_sdk.ScalarFunctionFactory):
    def createScalarFunction(self, srv):
        return add2ints()
```
def getPrototype(self, srv_interface, arg_types, return_type):
    arg_types.addInt()
    arg_types.addInt()
    return_type.addInt()

def getReturnType(self, srv_interface, arg_types, return_type):
    return_type.addInt()

Load the Function and Library

Create the library and the function.

=> CREATE LIBRARY pylib AS '/home/dbadmin/python_udx/add2ints/add2ints.py' LANGUAGE 'Python';
CREATE LIBRARY
=> CREATE FUNCTION add2ints AS LANGUAGE 'Python' NAME 'add2ints_factory' LIBRARY pylib fenced;
CREATE FUNCTION

Querying Data with the Function

The following shows how to run a query with the UDSF.

=> SELECT add2ints(10, 10);
add2ints
--------
20
(1 row)

You can query on a table with two integer columns as follows:

=> SELECT nums_1, nums_2, add2ints(nums_1, nums_2) AS add2ints_sum
FROM bunch_of_numbers;
nums_1  | nums_2  | add2ints_sum
--------+--------+----------------
10      | 10     | 20             
1       | 4      | 5              
6       | 6      | 12             
30      | 144    | 174            
(4 rows)

Python Example: currency_convert

The currency_convert scalar function reads two values from a table, a currency and a value. It then converts the item's value to USD, returning a single float result.
Vertica Documentation
Extending Vertica
You can find more UDx examples in the Vertica Github repository,

UDSF Python Code
import vertica_sdk
import decimal
rates2USD = {'USD':
'EUR':
'GBP':
'INR':
'AUD':
'CAD':
'ZAR':
'XXX':

1.000,
0.89977,
0.68452,
67.0345,
1.39187,
1.30335,
15.7181,
-1.0000}

class currency_convert(vertica_sdk.ScalarFunction):
"""Converts a money column to another currency
Returns a value in USD.
"""
def __init__(self):
pass
def setup(self, server_interface, col_types):
pass
def processBlock(self, server_interface, block_reader, block_writer):
while(True):
currency = block_reader.getString(0)
try:
rate = decimal.Decimal(rates2USD[currency])
except KeyError:
server_interface.log("ERROR: {} not in dictionary.".format(currency))
# Scalar functions always need a value to move forward to the
# next input row. Therefore, we need to assign it a value to
# move beyond the error.
currency = 'XXX'
rate = decimal.Decimal(rates2USD[currency])
starting_value = block_reader.getNumeric(1)
converted_value = decimal.Decimal(starting_value
block_writer.setNumeric(converted_value)
block_writer.next()
if not block_reader.next():
break

/ rate)

def destroy(self, server_interface, col_types):
pass
class currency_convert_factory(vertica_sdk.ScalarFunctionFactory):
def createScalarFunction(self, srv):

Vertica Analytic Database (9.3.x)

Page 4618 of 6246


return currency_convert()

def getPrototype(self, srv_interface, arg_types, return_type):
    arg_types.addVarchar()
    arg_types.addNumeric()
    return_type.addNumeric()

def getReturnType(self, srv_interface, arg_types, return_type):
    return_type.addNumeric(9,4)

Load the Function and Library

Create the library and the function.

=> CREATE LIBRARY pylib AS '/home/dbadmin/python_udx/currency_convert/currency_convert.py' LANGUAGE 'Python';
CREATE LIBRARY
=> CREATE FUNCTION currency_convert AS LANGUAGE 'Python' NAME 'currency_convert_factory' LIBRARY pylib fenced;
CREATE FUNCTION

Querying Data with the Function

The following query shows how you can run a query with the UDSF.

=> SELECT product, currency_convert(currency, value) AS cost_in_usd
    FROM items;

Product   | Cost in USD
----------|-------------
Shoes      | 133.4008
Soccer Ball| 110.2817
Coffee     | 13.5190
Surfboard  | 176.2593
Hockey Stick| 76.7177
Car        | 17000.0000
Software   | 10.4424
Hamburger  | 7.5000
Fish       | 130.4272
Cattle     | 269.2367
(10 rows)
Python Example: validate_url

The validate_url scalar function reads a string from a table, a URL. It then validates if the URL is responsive, returning a status code or a string indicating the attempt failed.

You can find more UDx examples in the Vertica Github repository, https://github.com/vertica/UDx-Examples.

UDSF Python Code

```python
import vertica_sdk
import urllib.request
import time

class validate_url(vertica_sdk.ScalarFunction):
    """Validates HTTP requests.
    Returns the status code of a webpage. Pages that cannot be accessed return "Failed to load page.""
    
    def __init__(self):
        pass

    def setup(self, server_interface, col_types):
        pass

    def processBlock(self, server_interface, arg_reader, res_writer):
        # Writes a string to the UDx log file.
        server_interface.log("Validating webpage accessibility - UDx")
        
        while(True):
            url = arg_reader.getString(0)
            try:
                status = urllib.request.urlopen(url).getcode()
                # Avoid overwhelming web servers -- be nice.
                time.sleep(2)
            except (ValueError, urllib.error.HTTPError, urllib.error.URLError):
                status = 'Failed to load page'
                res_writer.setString(str(status))
                res_writer.next()
            if not arg_reader.next():
                # Stop processing when there are no more input rows.
                break

    def destroy(self, server_interface, col_types):
        pass

class validate_url_factory(vertica_sdk.ScalarFunctionFactory):
```
def createScalarFunction(self, srv):
    return validate_url()

def getPrototype(self, srv_interface, arg_types, return_type):
    arg_types.addVarchar()
    return_type.addChar()

def getReturnType(self, srv_interface, arg_types, return_type):
    return_type.addChar(20)

Load the Function and Library

Create the library and the function.

CREATE OR REPLACE LIBRARY pylib AS 'webpage_tester/validate_url.py' LANGUAGE 'Python';
CREATE OR REPLACE FUNCTION validate_url AS LANGUAGE 'Python' NAME 'validate_url_factory' LIBRARY pylib fenced;

Querying Data with the Function

The following query shows how you can run a query with the UDSF.

SELECT url, validate_url(url) AS url_status FROM webpages;

<table>
<thead>
<tr>
<th>url</th>
<th>url_status</th>
</tr>
</thead>
<tbody>
<tr>
<td><a href="http://www.vertica.com/documentation/vertica/">http://www.vertica.com/documentation/vertica/</a></td>
<td>200</td>
</tr>
<tr>
<td><a href="http://www.google.com/">http://www.google.com/</a></td>
<td>200</td>
</tr>
<tr>
<td><a href="http://www.mass.gov.com/">http://www.mass.gov.com/</a></td>
<td>Failed to load page</td>
</tr>
<tr>
<td><a href="http://www.espn.com">http://www.espn.com</a></td>
<td>200</td>
</tr>
<tr>
<td><a href="http://blah.blah.blah.blah">http://blah.blah.blah.blah</a></td>
<td>Failed to load page</td>
</tr>
<tr>
<td><a href="http://www.vertica.com/">http://www.vertica.com/</a></td>
<td>200</td>
</tr>
</tbody>
</table>

R API

This section provides APIs and examples for the R API for UDSFs.

For information on setting up an R development environment and compiling and packaging libraries, see Developing with the R SDK.
Scalar Function and Scalar Function Factory R Interface

This section describes information that is specific to the R API. See R SDK API Documentation for general information about implementing Scalar functions.

Scalar Function API

The API provides the following framework for extension by R function:

```r
FunctionName <- function(input.data.frame, parameters.data.frame) {
  # Computations
  # The function must return a data frame.
  return(output.data.frame)
}
```

Scalar Function Factory API

The API provides the following framework for extension by R function:

```r
FunctionNameFactory <- function() {
  list(name = FunctionName,
       udxtype = c("scalar"),
       intype = c("int"),
       outtype = c("int"))
}
```

For a complete list of factory options, see the R API documentation for Factory Function.

R Example: SalesTaxCalculator

The SalesTaxCalculator scalar function reads a float and a varchar from a table, an item's price and the state abbreviation. It then uses the state abbreviation to find the sales tax rate from a list and calculates the item's price including the state's sales tax, returning the total cost of the item.

You can find more UDx examples in the Vertica Github repository, https://github.com/vertica/UDx-Examples.
Load the Function and Library

Create the library and the function.

```sql
=> CREATE OR REPLACE LIBRARY rLib AS 'sales_tax_calculator.R' LANGUAGE 'R';
CREATE LIBRARY
=> CREATE OR REPLACE FUNCTION SalesTaxCalculator AS LANGUAGE 'R' NAME 'SalesTaxCalculatorFactory'
LIBRARY rLib FENCED;
CREATE FUNCTION
```

Querying Data with the Function

The following query shows how you can run a query with the UDSF.

```sql
=> SELECT item, state_abbreviation,
    price, SalesTaxCalculator(price, state_abbreviation) AS Price_with_sales_tax
FROM inventory;
```

<table>
<thead>
<tr>
<th>Item</th>
<th>State Abbreviation</th>
<th>Price</th>
<th>Price with sales tax</th>
</tr>
</thead>
<tbody>
<tr>
<td>Scarf</td>
<td>AZ</td>
<td>6.88</td>
<td>7.53016</td>
</tr>
<tr>
<td>Software</td>
<td>MA</td>
<td>88.31</td>
<td>96.655295</td>
</tr>
<tr>
<td>Soccer Ball</td>
<td>MS</td>
<td>12.55</td>
<td>13.735975</td>
</tr>
<tr>
<td>Beads</td>
<td>LA</td>
<td>0.99</td>
<td>1.083555</td>
</tr>
<tr>
<td>Baseball</td>
<td>TN</td>
<td>42.42</td>
<td>46.42869</td>
</tr>
<tr>
<td>Cheese</td>
<td>WI</td>
<td>20.77</td>
<td>22.732765</td>
</tr>
<tr>
<td>Coffee Mug</td>
<td>MA</td>
<td>8.99</td>
<td>9.839555</td>
</tr>
<tr>
<td>Shoes</td>
<td>TN</td>
<td>23.99</td>
<td>26.257055</td>
</tr>
</tbody>
</table>

(8 rows)

UDSF R Code

```r
SalesTaxCalculator <- function(input.data.frame) {
  # Not a complete list of states in the USA, but enough to get the idea.
  state.sales.tax <- list(ma = 0.0625,
                           az = 0.087,
                           la = 0.0891,
                           tn = 0.0945,
                           wi = 0.0543,
                           ms = 0.0707)

  for (state_abbreviation in input.data.frame[, 2]) {
    # Ensure state abbreviations are lowercase.
    lower_state <- tolower(state_abbreviation)
    # Check if the state is in our state.sales.tax list.
    if (is.null(state.sales.tax[[lower_state]])) {
      stop("State is not in our small sample!")
    }
```

Vertica Analytic Database (9.3.x)
```r
} else {
    sales.tax.rate <- state.sales.tax[[lower_state]]
    item.price <- input.data.frame[, 1]
    # Calculate the price including sales tax.
    price.with.sales.tax <- (item.price) + (item.price * sales.tax.rate)
}
}
return(price.with.sales.tax)
}
SalesTaxCalculatorFactory <- function()
{
  list(name = SalesTaxCalculator,
       udxtype = c("scalar"),
       intype = c("float", "varchar"),
       outtype = c("float"))
}

R Example: kmeans

The KMeans_User scalar function reads any number of columns from a table, the observations. It then uses the observations and the two parameters when applying the kmeans clustering algorithm to the data, returning an integer value associated with the cluster of the row.

You can find more UDx examples in the Vertica Github repository, https://github.com/vertica/UDx-Examples.

Load the Function and Library

Create the library and the function.

```r
=> CREATE OR REPLACE LIBRARY rLib AS 'kmeans.R' LANGUAGE 'R';
CREATE LIBRARY
=> CREATE OR REPLACE FUNCTION KMeans_User AS LANGUAGE 'R' NAME 'KMeans_UserFactory' LIBRARY rLib FENCED;
CREATE FUNCTION
```

Querying Data with the Function

The following query shows how you can run a query with the UDSF.

```r
=> SELECT spec,
    KMeans_User(sl, sw, pl, pw USING PARAMETERS clusters = 3, nstart = 20)
```
FROM iris;  
  spec | KMeans_User
  -------------+----------------------------------
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
     Iris-setosa | 2  
(150 rows)

UdSF R Code

```r
KMeans_User <- function(input.data.frame, parameters.data.frame) {
  # Take the clusters and nstart parameters passed by the user and assign them
  # to variables in the function.
  if (is.null(parameters.data.frame[['clusters']])) {
    stop("NULL value for clusters! clusters cannot be NULL.")
  } else {
    clusters.value <- parameters.data.frame[['clusters']]
  }
  if (is.null(parameters.data.frame[['nstart']])) {
    stop("NULL value for nstart! nstart cannot be NULL.")
  } else {
    nstart.value <- parameters.data.frame[['nstart']]
  }
  # Apply the algorithm to the data.
  kmeans.clusters <- kmeans(input.data.frame[, 1:length(input.data.frame)],
                            clusters.value, nstart = nstart.value)
  final.output <- data.frame(kmeans.clusters$cluster)
  return(final.output)
}

KMeans_UserFactory <- function() {
  list(name = KMeans_User,
       udxtype = c("scalar"),
       # Since this is a polymorphic function the intype must be any
       intype = c("any"),
       outtype = c("int"),
       parametertypecallback=KMeansParameters)
}

KMeansParameters <- function() {
  parameters <- list(datatype = c("int", "int"),
                     length = c("NA", "NA"),
                     scale = c("NA", "NA"),
                     name = c("clusters", "nstart"))
```

Vertica Analytic Database (9.3.x)
return(parameters)
}
Transform Functions (UDTFs)

A user-defined transform function (UDTF) lets you transform a table of data into another table. It reads one or more arguments (treated as a row of data), and returns zero or more rows of data consisting of one or more columns. A UDTF can produce any number of rows as output. However, each row it outputs must be complete. Advancing to the next row without having added a value for each column produces incorrect results.

The schema of the output table does not need to correspond to the schema of the input table—they can be totally different. The UDTF can return any number of output rows for each row of input.

UDTFs can only be used in the SELECT list that contains just the UDTF call and a required OVER clause. A multi-phase UDTF can make use of partition columns (PARTITION BY), but other UDTFs cannot.

UDTFs are run after GROUP BY, but before the final ORDER BY, when used in conjunction with GROUP BY and ORDER BY in a statement. The ORDER BY clause may contain only columns or expressions that are in a window partition clause (see Window Partitioning).

UDTFs can take up to 1600 parameters (input columns). Attempting to pass more parameters to a UDTF results in an error.

UDTF Class Overview

You create your UDTF by subclassing two classes defined by the Vertica SDK: TransformFunction and TransformFunctionFactory.

The TransformFunctionFactory performs two roles:

- It provides the number of parameters and their and data types accepted by the UDTF and the number of output columns and their data types UDTF's output. Vertica uses this data when you call the CREATE TRANSFORM FUNCTION SQL statement to add the function to the database catalog.
- It returns an instance of the UDTF function's TransformFunction subclass that Vertica can call to process data.
**TransformFunction**

The TransformFunction class is where you perform the data-processing, transforming input rows into output rows. Your subclass must define the `processPartition()` method. It may define methods to set up and tear down the function.

**Performing the Transformation**

The `processPartition()` method carries out all of the processing that you want your UDTF to perform. When a user calls your function in a SQL statement, Vertica bundles together the data from the function parameters and passes it to `processPartition()`.

The input and output of the `processPartition()` method are supplied by objects of the `PartitionReader` and `PartitionWriter` classes. They define methods that you use to read the input data and write the output data for your UDTF.

A UDTF does not necessarily operate on a single row the way a UDSF does. A UDTF can read any number of rows and write output at any time.

Consider the following guidelines when implementing `processPartition()`:

- Extract the input parameters by calling data-type-specific functions in the `PartitionReader` object to extract each input parameter. Each of these functions takes a single parameter: the column number in the input row that you want to read. Your function might need to handle NULL values.
- When writing output, your UDTF must supply values for all of the output columns you defined in your factory. Similarly to reading input columns, the `PartitionWriter` object has functions for writing each type of data to the output row.
- Use `PartitionReader.next()` to determine if there is more input to process, and exit when the input is exhausted.
- In some cases, you might want to determine the number and types of parameters using `PartitionReader's` `getNumCols()` and `getTypeMetaData()` functions, instead of just hard-coding the data types of the columns in the input row. This is useful if you want your TransformFunction to be able to process input tables with different schemas. You can then use different `TransformFunctionFactory` classes to define multiple function signatures that call the same `TransformFunction` class. See [Handling Different Numbers and Types of Arguments](#) for more information.
Setting Up and Tearing Down

The TransformFunction class defines two additional methods that you can optionally implement to allocate and free resources: setup() and destroy(). You should use these methods to allocate and deallocate resources that you do not allocate through the UDx API (see Allocating Resources for UDxs for details).

TransformFunctionFactory

The TransformFunctionFactory class tells Vertica metadata about your UDTF: its number of parameters and their data types, as well as the data type of its return value. It also instantiates a subclass of TransformFunction.

You must implement the following methods in your TransformFunctionFactory:

- `getPrototype()` returns two ColumnTypes objects that describe the columns your UDTF takes as input and returns as output.
- `getReturnType()` tells Vertica details about the output values: the width of variable-sized data types (such as VARCHAR) and the precision of data types that have settable precision (such as TIMESTAMP). You can also set the names of the output columns using this function. While this method is optional for UDxs that return single values, you must implement it for UDTFs.
- `createTransformFunction()` instantiates your TransformFunction subclass.

See Also

Creating Multi-Phase UDTFs

Creating Multi-Phase UDTFs

Multi-phase UDTFs let you break your data processing into multiple steps. Using this feature, your UDTFs can perform processing in a way similar to Hadoop or other MapReduce frameworks. You can use the first phase to break down and gather data, and then use subsequent phases to process the data. For example, the first phase of your UDTF
could extract specific types of user interactions from a web server log stored in the column of a table, and subsequent phases could perform analysis on those interactions.

Multi-phase UDTFs also let you decide where processing should occur: locally on each node, or throughout the cluster. If your multi-phase UDTF is like a MapReduce process, you want the first phase of your multi-phase UDTF to process data that is stored locally on the node where the instance of the UDTF is running. This prevents large segments of data from being copied around the Vertica cluster. Depending on the type of processing being performed in later phases, you may choose to have the data segmented and distributed across the Vertica cluster.

Each phase of the UDTF is the same as a traditional (single-phase) UDTF: it receives a table as input, and generates a table as output. The schema for each phase's output does not have to match its input, and each phase can output as many or as few rows as it wants.

You create a subclass of TransformFunction to define the processing performed by each stage. If you already have a TransformFunction from a single-phase UDTF that performs the processing you want a phase of your multi-phase UDTF to perform, you can easily adapt it to work within the multi-phase UDTF.

What makes a multi-phase UDTF different from a traditional UDTF is the factory class you use. You define a multi-phase UDTF using a subclass of MultiPhaseTransformFunctionFactory, rather than the TransformFunctionFactory. This special factory class acts as a container for all of the phases in your multi-step UDTF. It provides Vertica with the input and output requirements of the entire multi-phase UDTF (through the getPrototype() function), and a list of all the phases in the UDTF.

Within your subclass of the MultiPhaseTransformFunctionFactory class, you define one or more subclasses of TransformFunctionPhase. These classes fill the same role as the TransformFunctionFactory class for each phase in your multi-phase UDTF. They define the input and output of each phase and create instances of their associated TransformFunction classes to perform the processing for each phase of the UDTF. In addition to these subclasses, your MultiPhaseTransformFunctionFactory includes fields that provide a handle to an instance of each of the TransformFunctionPhase subclasses.

### Partitioning Options for Processing Local Data

UDTFs typically process data that is partitioned in a specific way. For example, a UDTF that processes a web server log file to count the number of hits referred by each partner web
site needs to have its input partitioned by a referrer column. Each instance of the UDTF sees the hits referred by a particular partner site so it can count them.

In cases like this, the window partitioning clause should use a PARTITION BY clause. Each node in the cluster partitions the data it stores, sends some of these partitions off to other nodes, and then consolidates the partitions it receives from other nodes and runs an instance of the UDTF to process them.

In other cases, a UDTF might not need to partition input data in a particular way—for example, a UDTF that parses data out of an Apache log file. In this case, you can specify that each UDTF instance process only the data that is stored locally by the node on which it is running. By eliminating the overhead of partitioning data, processing can be much more efficient.

You can tell a UDTF to process only local data with one of the following window partitioning options:

- PARTITION BEST: For thread-safe UDTFs only, optimizes performance through multi-threaded queries across multiple nodes.
- PARTITION NODES: Optimizes performance of single-threaded queries across multiple nodes.

The query must specify a source table that is replicated across all nodes and contains a single row (similar to the DUAL table). For example, the following statements call a UDTF that parses locally-stored Apache log files:

```sql
=> CREATE TABLE rep (dummy INTEGER) UNSEGMENTED ALL NODES;
CREATE TABLE
=> INSERT INTO rep VALUES (1);
OUTPUT
--------
 1
(1 row)
=> SELECT ParseLogFile('/data/apache/log*') OVER (PARTITION BEST) FROM rep;
```

**C++ API**

This section provides APIs and examples for the C++ API for UDTFs.

For information on setting up a C++ development environment and compiling and packaging libraries, see Developing with the C++ SDK.
**TransformFunction and TransformFunctionFactory C++ Interface**

This section describes information that is specific to the C++ API. See UDTF Class Overview for general information about implementing the TransformFunction and TransformFunctionFactory classes.

**TransformFunction API**

The API provides the following methods for extension by subclasses:

```cpp
virtual void setup(ServerInterface &srvInterface,
        const SizedColumnTypes &argTypes);

virtual void processPartition(ServerInterface &srvInterface,
        PartitionReader &input_reader, PartitionWriter &output_writer)=0;

virtual void cancel(ServerInterface &srvInterface);

virtual void destroy(ServerInterface &srvInterface,
        const SizedColumnTypes &argTypes);
```

The PartitionReader and PartitionWriter classes provide getters and setters for column values, along with `next()` to iterate through partitions. See the API reference documentation for details.

**TransformFunctionFactory API**

The API provides the following methods for extension by subclasses:

```cpp
virtual TransformFunction *
        createTransformFunction (ServerInterface &srvInterface)=0;

virtual void getPrototype(ServerInterface &srvInterface,
        ColumnTypes &argTypes, ColumnTypes &returnType)=0;

virtual void getReturnType(ServerInterface &srvInterface,
        const SizedColumnTypes &argTypes,
        SizedColumnTypes &returnType)=0;

virtual void getParameterType(ServerInterface &srvInterface,
        SizedColumnTypes &parameterTypes);
```
MultiPhaseTransformFunctionFactory API

The `MultiPhaseTransformFunctionFactory` class extends `TransformFunctionFactory`. The API provides the following additional methods for extension by subclasses:

```cpp
virtual void getPhases(ServerInterface &srvInterface,
    std::vector< TransformFunctionPhase * > &phases)=0;
```

If using this factory you must also extend `TransformFunctionPhase`. See the SDK reference documentation.

**C++ Example: String Tokenizer**

The following example shows a subclass of `TransformFunction` named `StringTokenizer`. It defines a UDTF that reads a table containing an INTEGER ID column and a VARCHAR column. It breaks the text in the VARCHAR column into tokens (individual words). It returns a table containing each token, the row it occurred in, and its position within the string.

**Loading and Using the Example**

The following example shows how to load the function into Vertica. It assumes that the `TransformFunctions.so` library that contains the function has been copied to the `dbadmin` user's home directory on the initiator node.

```
=> CREATE LIBRARY TransformFunctions AS
    '/home/dbadmin/TransformFunctions.so';
CREATE LIBRARY
=> CREATE TRANSFORM FUNCTION tokenize
    AS LANGUAGE 'C++' NAME 'TokenFactory' LIBRARY TransformFunctions;
CREATE TRANSFORM FUNCTION
```

You can then use it from SQL statements, for example:
=> CREATE TABLE T (url varchar(30), description varchar(2000));
CREATE TABLE
=> INSERT INTO T VALUES ('www.amazon.com','Online retail merchant and provider of cloud services');
OUTPUT
--------
 1
(1 row)
=> INSERT INTO T VALUES ('www.vertica.com','World''s fastest analytic database');
OUTPUT
--------
 1
(1 row)
=> COMMIT;
COMMIT
=> -- Invoke the UDTF
=> SELECT url, tokenize(description) OVER (partition by url) FROM T;
         url    | words
-----------|----------
www.amazon.com | Online
www.amazon.com | retail
www.amazon.com | merchant
www.amazon.com | and
www.amazon.com | provider
www.amazon.com | of
www.amazon.com | cloud
www.amazon.com | services
www.vertica.com | World's
www.vertica.com | fastest
www.vertica.com | analytic
www.vertica.com | database
(12 rows)

Notice that the number of rows and columns in the result table are different than the input table. This is one of the strengths of a UDTF.

TransformFunction Implementation

The following code shows the StringTokenizer class.

class StringTokenizer : public TransformFunction
{
    virtual void processPartition(ServerInterface &srvInterface,
                                   PartitionReader &inputReader,
                                   PartitionWriter &outputWriter)
    {
        try {
            if (inputReader.getNumCols() != 1)
                vt_report_error(0, "Function only accepts 1 argument, but %zu provided",
                                inputReader.getNumCols());
            do {
                const VString &sentence = inputReader.getStringRef(0);
// If input string is NULL, then output is NULL as well
if (sentence.isNull())
{
    VString &word = outputWriter.getStringRef(0);
    word.setNull();
    outputWriter.next();
} else {
    // Otherwise, let's tokenize the string and output the words
    std::string tmp = sentence.str();
    std::istringstream ss(tmp);
    do {
        std::string buffer;
        ss >> buffer;
        // Copy to output
        if (!buffer.empty()) {
            VString &word = outputWriter.getStringRef(0);
            word.copy(buffer);
            outputWriter.next();
        }
    } while (ss);
}

The processPartition() function in this example follows a pattern that you will follow in your own UDTF: it loops over all rows in the table partition that Vertica sends it, processing each row and checking for cancellation before advancing. For UDTFs you do not have to actually process every row. You can exit your function without having read all of the input without any issues. You may choose to do this if your UDTF is performing some sort search or some other operation where it can determine that the rest of the input is unneeded.

In this example, processPartition() first extracts the VString containing the text from the PartitionReader object. The VString class represents a Vertica string value (VARCHAR or CHAR). If there is input, it then tokenizes it and adds it to the output using the PartitionWriter object.

Similarly to reading input columns, the PartitionWriter class has functions for writing each type of data to the output row. In this case, the example calls the PartitionWriter object's getStringRef() function to allocate a new VString object to hold the token to output for the first column, and then copies the token's value into the VString.
TranformFunctionFactory Implementation

The following code shows the factory class.

```cpp
class TokenFactory : public TransformFunctionFactory
{
    // Tell Vertica that we take in a row with 1 string, and return a row with 1 string
    virtual void getPrototype(ServerInterface &srvInterface, ColumnTypes &argTypes, ColumnTypes &returnType)
    {
        argTypes.addVarchar();
        returnType.addVarchar();
    }

    // Tell Vertica what our return string length will be, given the input string length
    virtual void getReturnType(ServerInterface &srvInterface,
                                const SizedColumnTypes &inputTypes,
                                SizedColumnTypes &outputTypes)
    {
        // Error out if we’re called with anything but 1 argument
        if (inputTypes.getColumnCount() != 1)
            vt_report_error(0, "Function only accepts 1 argument, but %zu provided", inputTypes.getColumnCount());

        int input_len = inputTypes.getColumnType(0).getStringLength();

        // Our output size will never be more than the input size
        outputTypes.addVarchar(input_len, "words");
    }

    virtual TransformFunction *createTransformFunction(ServerInterface &srvInterface)
    {
        return vt_createFuncObject<StringTokenizer>(srvInterface.allocator);
    }
};
```

In this example:

- The UDTF takes a VARCHAR column as input. To define the input column, `getPrototype()` calls `addVarchar()` on the ColumnTypes object that represents the input table.
- The UDTF returns a VARCHAR as output. The `getPrototype()` function calls `addVarchar()` to define the output table.

This example must return the maximum length of the VARCHAR output column. It sets the length to the length of the input string. This is a safe value, because the output will never be longer than the input string. It also sets the name of the VARCHAR output column to "words".
Note:
You are not required to supply a name for an output column in this function. However, it is a best practice to do so. If you do not name an output column, getReturnType() sets the column name to "". The SQL statements that call your UDTF must provide aliases for any unnamed columns to access them or else they return an error. From a usability standpoint, it is easier for you to supply the column names here once. The alternative is to force all of the users of your function to supply their own column names for each call to the UDTF.

The implementation of the createTransformFunction() function in the example is boilerplate code. It just calls the vt_returnFuncObj macro with the name of the TransformFunction class associated with this factory class. This macro takes care of instantiating a copy of the TransformFunction class that Vertica can use to process data.

The RegisterFactory Macro

The final step in creating your UDTF is to call the RegisterFactory macro. This macro ensures that your factory class is instantiated when Vertica loads the shared library containing your UDTF. Having your factory class instantiated is the only way that Vertica can find your UDTF and determine what its inputs and outputs are.

The RegisterFactory macro just takes the name of your factory class:

```
RegisterFactory(TokenFactory);
```

C++ Example: Multi-Phase Transform Function

The following code fragment is from the InvertedIndex UDTF example distributed with the Vertica SDK. It demonstrates subclassing the MultiPhaseTransformFunctionFactory including two TransformFunctionPhase subclasses that define the two phases in this UDTF.

```
class InvertedIndexFactory : public MultiPhaseTransformFunctionFactory
{
public:
/**
 * Extracts terms from documents.
 */
class ForwardIndexPhase : public TransformFunctionPhase
```
virtual void getReturnType(ServerInterface &srvInterface, const SizedColumnTypes &inputTypes, SizedColumnTypes &outputTypes) {

// Sanity checks on input we've been given.
// Expected input: (doc_id INTEGER, text VARCHAR)
vector<size_t> argCols;
inputTypes.getArgumentColumns(argCols);
if (argCols.size() != 2) {
    !inputTypes.getColumnType(argCols.at(0)).isInt() ||
    !inputTypes.getColumnType(argCols.at(1)).isVarchar() ||
    vt_report_error(0, "Function expects an argument (INTEGER) with 
    "analytic clause OVER(PBY VARCHAR OBY INTEGER)");
}

// Output of this phase is:
// (term VARCHAR, doc_id INTEGER, term_freq INTEGER, corp_freq INTEGER).
outputTypes.addVarchar(inputTypes.getColumnType(pByCols.at(0)).getStringLength(), "term");
outputTypes.addInt("doc_id");
}

virtual TransformFunction *createTransformFunction(ServerInterface &srvInterface) {
return vt_createFuncObj(srvInterface.allocator, ForwardIndexBuilder); }
*/
/**
* Constructs terms' posting lists.
*/
class InvertedIndexPhase : public TransformFunctionPhase {

virtual void getReturnType(ServerInterface &srvInterface, const SizedColumnTypes &inputTypes, SizedColumnTypes &outputTypes) {

// Sanity checks on input we've been given.
// Expected input: (term_freq INTEGER) OVER(PBY term VARCHAR OBY doc_id INTEGER)
vector<size_t> argCols;
inputTypes.getArgumentColumns(argCols);
vector<size_t> pByCols;
inputTypes.getPartitionByColumns(pByCols);
vector<size_t> oByCols;
inputTypes.getOrderByColumns(oByCols);
if (argCols.size() != 1 || pByCols.size() != 1 || oByCols.size() != 1) {
    !inputTypes.getColumnType(argCols.at(0)).isInt() ||
    !inputTypes.getColumnType(pByCols.at(0)).isVarchar() ||
    !inputTypes.getColumnType(oByCols.at(0)).isInt())
    vt_report_error(0, "Function expects an argument (INTEGER) with 
    "analytic clause OVER(PBY VARCHAR OBY INTEGER)");
}

// Output of this phase is:
// (term VARCHAR, doc_id INTEGER, term_freq INTEGER, corp_freq INTEGER).
outputTypes.addVarchar(inputTypes.getColumnType(pByCols.at(0)).getStringLength(), "term");
outputTypes.addInt("doc_id");
}

}
Most of the code in this example is similar to the code in a TransformFunctionFactory class:

- Both TransformFunctionPhase subclasses implement the `getReturnType()` function, which describes the output of each stage. This is similar to the `getReturnType()` function from the TransformFunctionFactory class. However, this function also lets you control how the data is partitioned and ordered between each phase of your multi-phase UDTF.

The first phase calls `SizedColumnTypes::addVarCharPartitionColumn()` (rather than just `addVarCharColumn()`) to set the phase's output table to be partitioned by the column containing the extracted words. It also calls `SizedColumnTypes::addOrderColumn()` to order the output table by the document ID column. It calls this function instead of one of the data-type-specific functions (such as `addIntOrderColumn()`) so it can pass the data type of the original column through to the output column.
**Note:**
Any order by column or partition by column set by the final phase of the UDTF in its `getReturnType()` function is ignored. Its output is returned to the initiator node rather than partitioned and reordered then sent to another phase.

- The `MultiPhaseTransformFunctionFactory` class implements the `getPrototype()` function, that defines the schemas for the input and output of the multi-phase UDTF. This function is the same as the `TransformFunctionFactory::getPrototype()` function.

The unique function implemented by the `MultiPhaseTransformFunctionFactory` class is `getPhases()`. This function defines the order in which the phases are executed. The fields that represent the phases are pushed into this vector in the order they should execute.

The `MultiPhaseTransformFunctionFactory.getPhases()` function is also where you flag the first phase of the UDTF as operating on data stored locally on the node (called a "pre-pass" phase) rather than on data partitioned across all nodes. Using this option increases the efficiency of your multi-phase UDTF by avoiding having to move significant amounts of data around the Vertica cluster.

**Note:**
Only the first phase of your UDTF can be a pre-pass phase. You cannot have multiple pre-pass phases, and no later phase can be a pre-pass phase.

To mark the first phase as pre-pass, you call the `TransformFunctionPhase::setPrepass()` function of the first phase's `TransformFunctionPhase` instance from within the `getPhase()` function.

**Notes**

- You need to ensure that the output schema of each phase matches the input schema expected by the next phase. In the example code, each `TransformFunctionPhase::getReturnType()` implementation performs a sanity check on its input and output schemas. Your `TransformFunction` subclasses can also perform these checks in their `processPartition()` function.
- There is no built-in limit on the number of phases that your multi-phase UDTF can have. However, more phases use more resources. When running in fenced mode,
Vertica may terminate UDTFs that use too much memory. See Resource Use for C++ UDxs.

Java API

This section provides APIs and examples for the Java API for UDTFs.

For information on setting up a Java development environment and compiling and packaging libraries, see Developing with the Java SDK.

TransformFunction and TransformFunctionFactory

Java Interface

This section describes information that is specific to the Java API. See UDTF Class Overview for general information about implementing the TransformFunction and TransformFunctionFactory classes.

TransformFunction API

The API provides the following methods for extension by subclasses:

```java
public void setup(ServerInterface srvInterface, SizedColumnTypes argTypes);

public abstract void processPartition(ServerInterface srvInterface,
    PartitionReader input_reader, PartitionWriter input_writer)
    throws UdfException, DestroyInvocation;

protected void cancel(ServerInterface srvInterface);

public void destroy(ServerInterface srvInterface, SizedColumnTypes argTypes);
```

The PartitionReader and PartitionWriter classes provide getters and setters for column values, along with next() to iterate through partitions. See the API reference documentation for details.
TransformFunctionFactory API

The API provides the following methods for extension by subclasses:

```java
public abstract TransformFunction createTransformFunction(ServerInterface srvInterface);
public abstract void getPrototype(ServerInterface srvInterface, ColumnTypes argTypes, ColumnTypes returnType);
public abstract void getReturnType(ServerInterface srvInterface, SizedColumnTypes argTypes, SizedColumnTypes returnType) throws UdfException;
public void getParameterType(ServerInterface srvInterface, SizedColumnTypes parameterTypes);
```

MultiPhaseTransformFunctionFactory API

The MultiPhaseTransformFunctionFactory class extends TransformFunctionFactory The API provides the following additional methods for extension by subclasses:

```java
public abstract void getPhases(ServerInterface srvInterface, Vector<TransformFunctionPhase> phases);
```

If using this factory you must also extend TransformFunctionPhase. See the SDK reference documentation.

Java Example: String Tokenizer

The following example shows a subclass of TransformFunction named StringTokenizer. It defines a UDTF that reads a table containing an INTEGER ID column and a VARCHAR column. It breaks the text in the VARCHAR column into tokens (individual words). It returns a table containing each token, the row it occurred in, and its position within the string.

You can then use it from SQL statements, for example:

```sql
=> CREATE TABLE T (url varchar(30), description varchar(2000));
```
TransformFunction Implementation

The following code defines the StringTokenizer class.

To make code management simpler, the TransformFunction class is defined as an inner class of the TransformFactoryClass.

```java
// You will need to specify the full package when creating functions based on // the classes in your library.
package com.mycompany.example;
// Import the entire Vertica SDK
import com.vertica.sdk.*;

public class TokenFactory extends TransformFunctionFactory {
    // Set the number and data types of the columns in the input and output rows.
    @Override
    public void getPrototype(ServerInterface srvInterface,
                              ColumnTypes argTypes, ColumnTypes returnType)
    {
        // Define two input columns: an INTEGER and a VARCHAR
        argTypes.addInt(); // Row id
        argTypes.addVarchar(); // Line of text
    }
}
```
// Define the output columns
returnType.addVarchar(); // The token
returnType.addInt(); // The row in which this token occurred
returnType.addInt(); // The position in the row of the token
}

// Set the width of any variable-width output columns, and also name
// them.
@Override
public void getReturnType(ServerInterface srvInterface,
        SizedColumnTypes inputTypes, SizedColumnTypes outputTypes)
{
    // Set the maximum width of the token return column to the width
    // of the input text column and name the output column "Token"
    outputTypes.addVarchar(inputTypes.getColumnType(1).getStringLength(), "token");
    // Name the two INTEGER output columns
    outputTypes.addInt("row_id");
    outputTypes.addInt("token_position");
}

// Inner class that actually performs work.
public class TokenizeString extends TransformFunction
{
    @Override
    public void processPartition(ServerInterface srvInterface,
        PartitionReader inputReader, PartitionWriter outputWriter)
            throws UdfException, DestroyInvocation
    {
        try {
            // Loop over all rows passed in in this partition.
            do {
                // Test if the row ID is null. If so, then do not
                // process any further. Skip to next row of input.
                if(inputReader.isLongNull(0)) {
                    srvInterface.log("Skipping row with null id.");
                    continue; // Move on to next row of input
                }
                // Get the row ID now that we know it has a value
                long rowId = inputReader.getLong(0);

                // Test if the input string is NULL. If so, return NULL
                // for token and string position.
                if (inputReader.isStringNull(1)) {
                    outputWriter.setStringNull(0);
                    outputWriter.setLong(1, rowId);
                    outputWriter.setLongNull(2);
                    outputWriter.next(); // Move to next line of output
                } else {
                    // Break string into tokens. Output each word as its own
                    // value.
                    String[] tokens = inputReader.getString(1).split("\s+");
                    // Output each token on a separate row.
                    for (int i = 0; i < tokens.length; i++) {
                        outputWriter.getStringWriter(0).copy(tokens[i]);
                        outputWriter.setLong(1, rowId);
                        outputWriter.setLong(2, i);
                    }
                }
            } while (inputReader.hasNext());
        } finally {
            outputWriter.close(); // Close output writer
        }
    }
}
outputWriter.next(); // Advance to next row of output

// Loop until there are no more input rows in partition.
while (inputReader.next());

// Prevent exceptions from bubbling back up to server. Uncaught
// exceptions will cause a transaction rollback.
catch (Exception e) {
  // Use more robust error handling in your own
  // UDTFs. This example just sends a message to the log.
  srvInterface.log("Exception: " + e.getClass().getSimpleName()
      + "Message: " + e.getMessage());
}

@Override
public TransformFunction createTransformFunction(ServerInterface srvInterface)
{ return new TokenizeString(); }

---

**Java Example: Multi-Phase Transform Function**

The following code is excerpted from the `InvertedIndexFactory` SDK example. You can find the complete code in
`/opt/vertica/sdk/examples/JavaUDx/TransformFunctions`.

```java
public class InvertedIndexFactory extends MultiPhaseTransformFunctionFactory {

  public class ForwardIndexPhase extends TransformFunctionPhase {
    // ...
  }

  public class InvertedIndexPhase extends TransformFunctionPhase {

    @Override
    public TransformFunction createTransformFunction(ServerInterface srvInterface) {
      return new InvertedIndexBuilder();
    }

    @Override
    public void getReturnType(ServerInterface srvInterface,
      SizedColumnTypes inputTypes,
      SizedColumnTypes outputTypes) {
      // Sanity checks on input we've been given.
      // Expected input:
      // {term_freq INTEGER) OVER(PBY term VARCHAR OBY doc_id INTEGER)
      ArrayList<Integer> argCols = new ArrayList<Integer>();
      inputTypes.getArgumentColumns(argCols);

      ArrayList<Integer> pByCols = new ArrayList<Integer>();

      // ...
    }
  }
}
```
inputTypes.getPartitionByColumns(pByCols);

ArrayList<Integer> oByCols = new ArrayList<Integer>();
inputTypes.getOrderByColumns(oByCols);

if (argCols.size() != 1 || pByCols.size() != 1
    || oByCols.size() != 1
    || !inputTypes.getColumnType(argCols.get(0)).isInt()
    || !inputTypes.getColumnType(pByCols.get(0)).isVarchar()
    || !inputTypes.getColumnType(oByCols.get(0)).isInt()) {
    throw new UdfException(0,
        "Function expects an argument (INTEGER) with " +
        "analytic clause OVER(PBY VARCHAR OBY INTEGER)");
}

// Output of this phase is:
// (term VARCHAR, doc_id INTEGER, term_freq INTEGER, corp_freq INTEGER).
outputTypes.addVarchar(inputTypes.getColumnType(pByCols.get(0)).
    getStringLength(), "term");
outputTypes.addInt("doc_id");

// Number of times term appears within the document.
outputTypes.addInt("term_freq");

// Number of documents where the term appears in.
outputTypes.addInt("corp_freq");

@Override
public void getPhases(ServerInterface srvInterface,
    Vector<TransformFunctionPhase> phases) {
    ForwardIndexPhase fwardIdxPh;
    InvertedIndexPhase invIdxPh;
    fwardIdxPh = new ForwardIndexPhase();
    invIdxPh = new InvertedIndexPhase();

    fwardIdxPh.setPrepass();
    phases.add(fwardIdxPh);
    phases.add(invIdxPh);
}

@Override
public void getPrototype(ServerInterface srvInterface,
    ColumnTypes argTypes, ColumnTypes returnTypes) {

    // Expected input: (doc_id INTEGER, text VARCHAR).
    argTypes.addInt();
    argTypes.addVarchar();

    // Output is: (term VARCHAR, doc_id INTEGER, term_freq INTEGER, corp_freq INTEGER)
    returnTypes.addVarchar();
    returnTypes.addInt();
    returnTypes.addInt();
    returnTypes.addInt();
    returnTypes.addInt();
Most of the code in this example is similar to the code in a TransformFunctionFactory class. The getReturnType method is similar, but in a TransformFunctionPhase it can also partition and order the data. The partitions and order are used by the next phase, but they are ignored after the final phase.

The MultiPhaseTransformFunctionFactory class adds the getPhases method. This method defines the order in which the phases are executed. The fields that represent the phases are pushed into this vector in the order they should execute. You should also indicate the first phase by calling setPrepass() on it. Doing so can lead to better performance.

There is no built-in limit on the number of phases that your multi-phase UDTF can have. However, more phases use more resources. Vertica might terminate UDTFs that use too much memory.

**Python API**

This section provides APIs and examples for the Python SDK for UDTFs.

For more information on setting up a Python development environment, see Developing with the Python SDK.

**UDTF Python Interface**

This section describes information that is specific to the Python API. See UDTF Class Overview for general information about implementing the TransformFunction and TransformFunctionFactory classes. See Python SDK Documentation for detailed reference documentation for all API classes.

**TransformFunction API**

The API provides a single method for extension by subclasses:
setup(self, server_interface, col_types)

processPartition(self, server_interface, partition_reader, partition_writer)

destroy(self, server_interface, col_types)

The PartitionReader and PartitionWriter classes provide getters and setters for column values, along with `next()` to iterate through partitions. See the API reference documentation for details.

**TransformFunctionFactory API**

The API provides the following methods for extension by subclasses:

- `createTransformFunction(self, srv)`
- `getPrototype(self, srv_interface, arg_types, return_type)`
- `getReturnType(self, srv_interface, arg_types, return_type)`
- `getParameterType(self, srv_interface, parameterTypes)`

**MultiPhaseTransformFunctionFactory and TransformFunctionPhase API**

The MultiPhaseTransformFunctionFactory class extends TransformFunctionFactory. For each phase, the factory must define a class that extends TransformFunctionPhase. For more about using phases, see Creating Multi-Phase UDTFs.

The factory adds the following method:

- `getPhase(cls, srv)`

TransformFunctionPhase has the following methods:

- `createTransformFunction(cls, srv)`
- `getReturnType(self, srv_interface, input_types, output_types)`
**Python Example: String Tokenizer**

The following example shows a transform function that breaks an input string into tokens (based on whitespace). It is similar to the tokenizer examples for C++ and Java.

**Loading and Using the Example**

Create the library and function:

```sql
=> CREATE LIBRARY pyudtf AS '/home/dbadmin/udx/tokenize.py' LANGUAGE 'Python';
CREATE LIBRARY
=> CREATE TRANSFORM FUNCTION tokenize AS NAME 'StringTokenizerFactory' LIBRARY pyudtf;
CREATE TRANSFORM FUNCTION
```

You can then use the function in SQL statements, for example:

```sql
=> CREATE TABLE words (w VARCHAR);
CREATE TABLE
=> COPY words FROM STDIN;
COPY
Enter data to be copied followed by a newline. Enter with a backslash and a period on a line by itself.
>> this is a test of the python udtf
>> .

=> SELECT tokenize(w) OVER () FROM words;
    token
----------
  this
 is
  a
 test
 of
 the
 python
 udtf
(8 rows)
```

**UDTF Python Code**

The following code defines the tokenizer and its factory.

```python
class StringTokenizer(vertica_sdk.TransformFunction):
    """
    Transform function which tokenizes its inputs.
    """
```
For each input string, each of the whitespace-separated tokens of that string is produced as output.

```
def processPartition(self, server_interface, input, output):
    while True:
        for token in input.getString(0).split():
            output.setString(0, token)
            output.next()
        if not input.next():
            break
```

class StringTokenizerFactory(vertica_sdk.TransformFunctionFactory):
    def getPrototype(self, server_interface, arg_types, return_type):
        arg_types.addVarchar()
        return_type.addVarchar()
    def getReturnType(self, server_interface, arg_types, return_type):
        return_type.addColumn(arg_types.getColumnType(0), "tokens")
    def createTransformFunction(cls, server_interface):
        return StringTokenizer()

**Python Example: Multi-Phase Calculation**

The following example shows a multi-phase transform function that computes the average value on a column of numbers in an input table. It first defines two transform functions, and then defines a factory that creates the phases using them.

See AvgMultiPhaseUDT.py in the examples distribution for the complete code.

**Loading and Using the Example**

Create the library and function:

```
=> CREATE LIBRARY pylib_avg AS '/home/dbadmin/udx/AvgMultiPhaseUDT.py' LANGUAGE 'Python';
CREATE LIBRARY
=> CREATE TRANSFORM FUNCTION myAvg AS NAME 'MyAvgFactory' LIBRARY pylib_avg;
CREATE TRANSFORM FUNCTION
```

You can then use the function in SELECT statements:

```
=> CREATE TABLE IF NOT EXISTS numbers(num FLOAT);
CREATE TABLE
=> COPY numbers FROM STDIN delimiter ',' DIRECT;
  1
  2
  3
  4
```
\[
\]

=> SELECT myAvg(num) OVER() FROM numbers;

<table>
<thead>
<tr>
<th>average</th>
<th>ignored_rows</th>
<th>total_rows</th>
</tr>
</thead>
<tbody>
<tr>
<td>2.5</td>
<td>0</td>
<td>4</td>
</tr>
</tbody>
</table>

(1 row)

**Setup**

All Python UDxs must import the Vertica SDK. This example also imports another library.

```python
import vertica_sdk
import math
```

**Component Transform Functions**

A multi-phase transform function must define two or more `TransformFunction` subclasses to be used in the phases. This example uses two classes: `LocalCalculation`, which does calculations on local partitions, and `GlobalCalculation`, which aggregates the results of all `LocalCalculation` instances to calculate a final result.

In both functions, the calculation is done in the `processPartition()` function:

```python
class LocalCalculation(vertica_sdk.TransformFunction):
    
    def setup(self, server_interface, col_types):
        server_interface.log("Setup: Phase0")
        self.local_sum = 0.0
        self.ignored_rows = 0
        self.total_rows = 0

    def processPartition(self, server_interface, input, output):
        server_interface.log("Process Partition: Phase0")

        while True:
            self.total_rows += 1

            if input.isNull() or math.isinf(input.getFloat(0)) or math.isnan(input.getFloat(0)):
                # Null, Inf, or Nan is ignored
                self.ignored_rows += 1
            else:
                self.local_sum += input.getFloat(0)
```
class GlobalCalculation(vertica_sdk.TransformFunction):
    """
    This class is the second phase and aggregates the values for sum, ignored_rows and total_rows.
    """
    def setup(self, server_interface, col_types):
        server_interface.log("Setup: Phase1")
        self.global_sum = 0.0
        self.ignored_rows = 0
        self.total_rows = 0

    def processPartition(self, server_interface, input, output):
        server_interface.log("Process Partition: Phase1")
        while True:
            self.global_sum += input.getFloat(0)
            self.ignored_rows += input.getInt(1)
            self.total_rows += input.getInt(2)

            if not input.next():
                break

        average = self.global_sum / (self.total_rows - self.ignored_rows)

        output.setFloat(0, average)
        output.setInt(1, self.ignored_rows)
        output.setInt(2, self.total_rows)
        output.next()

Multi-Phase Factory

A MultiPhaseTransformFunctionFactory ties together the individual functions as phases. The factory defines a TransformFunctionPhase for each function. Each phase defines createTransformFunction(), which calls the constructor for the corresponding TransformFunction, and getReturnType().

The first phase, LocalPhase, follows.
number_of_cols = input_types.getColumnCount()
if (number_of_cols != 1 or not input_types.getColumnType(0).isFloat()):
    raise ValueError("Function only accepts one argument (FLOAT))")
output_types.addFloat("local_sum");
output_types.addInt("ignored_rows");
output_types.addInt("total_rows");
def createTransformFunction(cls, server_interface):
    return LocalCalculation()

The second phase, GlobalPhase, does not check its inputs because the first phase already did. As with the first phase, createTransformFunction merely constructs and returns the corresponding TransformFunction.

class GlobalPhase(vertica_sdk.TransformFunctionPhase):
    """ Phase 2 """
    def getReturnType(self, server_interface, input_types, output_types):
        output_types.addFloat("average");
        output_types.addInt("ignored_rows");
        output_types.addInt("total_rows");
    def createTransformFunction(cls, server_interface):
        return GlobalCalculation()

After defining the TransformFunctionPhase subclasses, the factory instantiates them and chains them together in getPhases().

ph0Instance = LocalPhase()
ph1Instance = GlobalPhase()
def getPhases(cls, server_interface):
    cls.ph0Instance.setPrepass()
    phases = [cls.ph0Instance, cls.ph1Instance]
    return phases

R API

This section provides APIs and examples for the R API for UDTFs.

For information on setting up an R development environment and compiling and packaging libraries, see Developing with the R SDK.
**Transform Function and Transform Function Factory R Interface**

This section describes information that is specific to the R API. See [R SDK API Documentation](https://github.com/vertica/UDx-Examples) for general information about implementing transform functions.

**Transform Function API**

The API provides the following framework for extension by R function:

```r
FunctionName <- function(input.data.frame, parameters.data.frame) {
  # Computations
  # The function must return a data frame.
  return(output.data.frame)
}
```

**Transform Function Factory API**

The API provides the following framework for extension by R function:

```r
FunctionNameFactory <- function() {
  list(name = FunctionName,
       udxtype = c("transform"),
       intype = c("int"),
       outtype = c("int"))
}
```

**R Example: Log Tokenizer**

The LogTokenizer transform function reads a varchar from a table, a log message. It then tokenizes each of the log messages, returning each of the tokens.

You can find more UDx examples in the Vertica Github repository, [https://github.com/vertica/UDx-Examples](https://github.com/vertica/UDx-Examples).
**Load the Function and Library**

Create the library and the function.

```sql
=> CREATE OR REPLACE LIBRARY rLib AS 'log_tokenizer.R' LANGUAGE 'R';
CREATE LIBRARY
=> CREATE OR REPLACE TRANSFORM FUNCTION LogTokenizer AS LANGUAGE 'R' NAME 'LogTokenizerFactory'
LIBRARY rLib FENCED;
CREATE FUNCTION
```

**Querying Data with the Function**

The following query shows how you can run a query with the UDTF.

```sql
=> SELECT machine, LogTokenizer(error_log USING PARAMETERS spliton = ' ') OVER(PARTITION BY machine)
     FROM error_logs;
```

<table>
<thead>
<tr>
<th>machine</th>
<th>Token</th>
</tr>
</thead>
<tbody>
<tr>
<td>node001</td>
<td>ERROR</td>
</tr>
<tr>
<td>node001</td>
<td>345</td>
</tr>
<tr>
<td>node001</td>
<td>-</td>
</tr>
<tr>
<td>node001</td>
<td>Broken</td>
</tr>
<tr>
<td>node001</td>
<td>pipe</td>
</tr>
<tr>
<td>node001</td>
<td>WARN</td>
</tr>
<tr>
<td>node001</td>
<td>-</td>
</tr>
<tr>
<td>node001</td>
<td>Nearly</td>
</tr>
<tr>
<td>node001</td>
<td>filled</td>
</tr>
<tr>
<td>node001</td>
<td>disk</td>
</tr>
<tr>
<td>node002</td>
<td>ERROR</td>
</tr>
<tr>
<td>node002</td>
<td>111</td>
</tr>
<tr>
<td>node002</td>
<td>-</td>
</tr>
<tr>
<td>node002</td>
<td>Flooded</td>
</tr>
<tr>
<td>node002</td>
<td>roads</td>
</tr>
<tr>
<td>node003</td>
<td>ERROR</td>
</tr>
<tr>
<td>node003</td>
<td>222</td>
</tr>
<tr>
<td>node003</td>
<td>-</td>
</tr>
<tr>
<td>node003</td>
<td>Plain</td>
</tr>
<tr>
<td>node003</td>
<td>old</td>
</tr>
<tr>
<td>node003</td>
<td>broken</td>
</tr>
</tbody>
</table>
```

(21 rows)
UDTF R Code

LogTokenizer <- function(input.data.frame, parameters.data.frame) {
  # Take the spliton parameter passed by the user and assign it to a variable
  # in the function so we can use that as our tokenizer.
  if (is.null(parameters.data.frame[['spliton']])) {
    stop("NULL value for spliton! Token cannot be NULL.")
  } else {
    split.on <- as.character(parameters.data.frame[['spliton']])
  }
  # Tokenize the string.
  tokens <- vector(length=0)
  for (string in input.data.frame[, 1]) {
    tokenized.string <- strsplit(string, split.on)
    for (token in tokenized.string) {
      tokens <- append(tokens, token)
    }
  }
  final.output <- data.frame(tokens)
  return(final.output)
}

LogTokenizerFactory <- function()
{
  list(name = LogTokenizer,
       udxtype = c("transform"),
       intype = c("varchar"),
       outtype = c("varchar"),
       outtypecallback=LogTokenizerReturn,
       parametertypecallback=LogTokenizerParameters)
}

LogTokenizerParameters <- function()
{
  parameters <- list(datatype = c("varchar"),
                     length = c("NA"),
                     scale = c("NA"),
                     name = c("spliton"))
  return(parameters)
}

LogTokenizerReturn <- function(arg.data.frame, parm.data.frame)
{
  output.return.type <- data.frame(datatype = rep(NA,1),
                                   length = rep(NA,1),
                                   scale = rep(NA,1),
                                   name = rep(NA,1))
  output.return.type$datatype <- c("varchar")
  output.return.type$name <- c("Token")
  return(output.return.type)
}
User-Defined Load (UDL)

COPY offers extensive options and settings to control how to load data. However, you may find that these options do not suit the type of data load that you want to perform. The user-defined load (UDL) feature lets you develop one or more functions that change how the COPY statement operates. You can create custom libraries using the Vertica SDK to handle various steps in the loading process.

You use three types of UDL functions during development, one for each stage of the data-load process:

- **User-defined source** (UDSource): Controls how COPY obtains the data it loads into the database. For example, COPY might obtain data by fetching it through HTTP or cURL. Up to one UDSource reads data from a file or input stream. Your UDSource can read from more than one source, but COPY invokes only one UDSource.

  API support: C++, Java

- **User-defined filter** (UDFilter): Preprocesses the data. For example, a filter might unzip a file or convert UTF-16 to UTF-8. You can chain multiple user-defined filters together, for example unzipping and then converting.

  API support: C++, Java, Python

- **User-defined parser** (UDParser): Up to one parser parses the data into tuples that are ready to be inserted into a table. For example, a parser could extract data from an XML-like format. You can optionally define a user-defined chunker (UDChunker, C++ only), to have the parser perform parallel parsing.

  API support: C++, Java, Python

After the final step, COPY inserts the data into a table, or rejects it if the format is incorrect.

User-Defined Source

A user-defined source allows you to process a source of data using a method that is not built into Vertica. For example, you can write a user-defined source to access the data from an HTTP source using cURL. While a given COPY statement can use specify only one user-defined source statement, the source function itself can pull data from multiple sources.
The **UDSource** class acquires data from an external source. It reads data from an input stream and produces an output stream to be filtered and parsed. If you implement a UDSource, you must also implement a corresponding **SourceFactory**.

**UDSource Class**

You can subclass the UDSource class when you need to load data from a source type that COPY does not already support.

Each instance of your UDSource subclass reads from a single data source. Examples of a single data source are a single file or the results of a single function call to a RESTful web application.

**UDSource Methods**

The UDSource class defines the following methods. Your subclass must override `process()` . You can optionally override the others.

For the signatures of these methods and language-specific information, see [Source Classes (C++)](https://www.vertica.com/documentation/vertica/毛巾/9.3.x/) and [Source Classes (Java)](https://www.vertica.com/documentation/vertica/毛巾/9.3.x/).

**Setting Up**

COPY calls `setup()` before the first time it calls `process()`. Use `setup()` to perform any necessary setup steps to access the data source. This method establishes network connections, opens files, and similar tasks that need to be performed before the UDSource can read data from the data source. Your object might be destroyed and re-created during use, so make sure that your object is restartable.

**Processing a Source**

COPY calls `process()` repeatedly during query execution to read data and write it to the DataBuffer passed as a parameter. This buffer is then passed to the first filter.

If the source runs out of input, or fills the output buffer, it must return the value `StreamState.OUTPUT_NEEDED`. When Vertica gets this return value, it will call the
method again. This second call occurs after the output buffer has been processed by the next stage in the data-load process. Returning StreamState.DONE indicates that all of the data from the source has been read.

The user can cancel the load operation, which aborts reading.

**Tearing Down**

COPY calls destroy() after the last time that process() is called. This method frees any resources reserved by the setup() or process() methods, such as file handles or network connections that the setup() method allocated.

**Accessors**

A source can define two accessors, getSize() and getUri().

COPY might call getSize() to estimate the number of bytes of data to be read before calling process(). This value is an estimate only and is used to indicate the file size in the LOAD_STREAMS table. Because Vertica can call this method before calling setup(), getSize() must not rely on any resources allocated by setup().

This method should not leave any resources open. For example, do not save any file handles opened by getSize() for use by the process() method. Doing so can exhaust the available resources, because Vertica calls getSize() on all instances of your UDSource subclass before any data is loaded. If many data sources are being opened, these open file handles could use up the system's supply of file handles. Thus, none would remain available to perform the actual data load.

Vertica calls getUri() during execution to update status information about which resources are currently being loaded. It returns the URI of the data source being read by this UDSource.

**SourceFactory Class**

If you write a source, you must also write a source factory. Your subclass of the SourceFactory class is responsible for:
Performing the initial validation of the parameters passed to your UDSource.

Setting up any data structures your UDSource instances need to perform their work. This information can include recording which nodes will read which data source.

Creating one instance of your UDSource subclass for each data source (or portion thereof) that your function reads on each host.

The simplest source factory creates one UDSource instance per data source per executor node. You can also use multiple concurrent UDSource instances on each node. This behavior is called concurrent load. To support both options, SourceFactory has two versions of the method that creates the sources. You must implement exactly one of them.

Source factories are singletons. Your subclass must be stateless, with no fields containing data. The subclass also must not modify any global variables.

**SourceFactory Methods**

The SourceFactory class defines several methods. Your class must override prepareUDSources(); it may override the other methods.

**Setting Up**

Vertica calls plan() once on the initiator node to perform the following tasks:

- Check the parameters the user supplied to the function call in the COPY statement and provide error messages if there are any issues. You can read the parameters by getting a ParamReader object from the instance of ServerInterface passed into the plan() method.
- Decide which hosts in the cluster will read the data source. How you divide up the work depends on the source your function is reading. Some sources can be split across many hosts, such as a source that reads data from many URLs. Others, such as an individual local file on a host's file system, can be read only by a single specified host.

You store the list of hosts to read the data source by calling the setTargetNodes() method on the NodeSpecifyingPlanContext object. This object is passed into your plan() method.

- Store any information that the individual hosts need to process the data sources in the NodeSpecifyingPlanContext instance passed to the plan() method. For
example, you could store assignments that tell each host which data sources to process. The \texttt{plan()} method runs only on the initiator node, and the \texttt{prepareUDSources()} method runs on each host reading from a data source. Therefore, this object is the only means of communication between them.

You store data in the \texttt{NodeSpecifyingPlanContext} by getting a \texttt{ParamWriter} object from the \texttt{getWriter()} method. You then write parameters by calling methods on the \texttt{ParamWriter} such as \texttt{setString()}.

\begin{quote}
\textbf{Note:} \\
\texttt{ParamWriter} offers the ability to store only simple data types. For complex types, you must serialize the data in some manner and store it as a string or long string.
\end{quote}

### Creating Sources

Vertica calls \texttt{prepareUDSources()} on all hosts that the \texttt{plan()} method selected to load data. This call instantiates and returns a list of \texttt{UDSource} subclass instances. If you are not using concurrent load, return one \texttt{UDSource} for each of the sources that the host is assigned to process. If you are using concurrent load, use the version of the method that takes an \texttt{ExecutorPlanContext} as a parameter, and return as many sources as you can use. Your factory must implement exactly one of these methods.

\begin{quote}
\textbf{Note:} \\
In the C++ API, the function that supports concurrent load is named \texttt{prepareUDSourcesExecutor()}. In the Java API the class provides two overloads of \texttt{prepareUDSources()}. \\
\end{quote}

For concurrent load, you can find out how many threads are available on the node to run \texttt{UDSource} instances by calling \texttt{getLoadConcurrency()} on the \texttt{ExecutorPlanContext} that is passed in.

### Defining Parameters

Implement \texttt{getParameterTypes()} to define the names and types of parameters that your source uses. Vertica uses this information to warn callers about unknown or missing parameters. Vertica ignores unknown parameters and uses default values for missing
parameters. While you should define the types and parameters for your function, you are not required to override this method.

### Requesting Threads for Concurrent Load

When a source factory creates sources on an executor node, by default, it creates one thread per source. If your sources can use multiple threads, implement `getDesiredThreads()`. Vertica calls this method before it calls `prepareUDSources()`, so you can also use it to decide how many sources to create. Return the number of threads your factory can use for sources. The maximum number of available threads is passed in, so you can take that into account. The value your method returns is a hint, not a guarantee; each executor node determines the number of threads to allocate. The `FilePortionSourceFactory` example implements this method; see Source Example: Concurrent Load.

You can allow your source to have control over parallelism, meaning that it can divide a single input into multiple load streams, by implementing `isSourceApportionable()`. Returning `true` from this method does not guarantee that the source will apportion the load. However, returning `false` indicates that it will not try to do so. See Apportioned Load for more information.

Often, a `SourceFactory` that implements `getDesiredThreads()` also uses apportioned load. However, using apportioned load is not a requirement. A source reading from Kafka streams, for example, could use multiple threads without apportioning.

### User-Defined Filter

User-defined filter functions allow you to manipulate data obtained from a source in various ways. For example, a filter can:

- Process a compressed file in a compression format not natively supported by Vertica.
- Take UTF-16-encoded data and transcode it to UTF-8 encoding.
- Perform search-and-replace operations on data before it is loaded into Vertica.

You can also process data through multiple filters before it is loaded into Vertica. For instance, you could unzip a file compressed with GZip, convert the content from UTF-16 to UTF-8, and finally search and replace certain text strings.

If you implement a `UDFilter`, you must also implement a corresponding `FilterFactory`. See `UDFilter Class` and `FilterFactory Class` for API details.
**UDFilter Class**

The **UDFilter** class is responsible for reading raw input data from a source and preparing it to be loaded into Vertica or processed by a parser. This preparation may involve decompression, re-encoding, or any other sort of binary manipulation.

A **UDFilter** is instantiated by a corresponding **FilterFactory** on each host in the Vertica cluster that is performing filtering for the data source.

**UDFilter Methods**

The **UDFilter** class defines the following methods. Your subclass must override `process()`. You can optionally override the other methods.

For the signatures of these methods and language-specific information, see Filter Classes (C++), Filter Classes (Java), and Filter Classes (Python).

**Setting Up**

COPY calls `setup()` before the first time it calls `process()`. Use `setup()` to perform any necessary setup steps that your filter needs to operate, such as initializing data structures to be used during filtering. Your object might be destroyed and re-created during use, so make sure that your object is restartable.

**Filtering Data**

COPY calls `process()` repeatedly during query execution to filter data. The method receives two instances of the **DataBuffer** class among its parameters, an input and an output buffer. Your implementation should read from the input buffer, manipulate it in some manner (such as decompressing it), and write the result to the output. A one-to-one correlation between the number of bytes your implementation reads and the number it writes might not exist. The `process()` method should process data until it either runs out
of data to read or runs out of space in the output buffer. When one of these conditions
occurs, your method should return one of the following values defined by StreamState:

- OUTPUT_NEEDED if the filter needs more room in its output buffer.
- INPUT_NEEDED if the filter has run out of input data (but the data source has not yet
  been fully processed).
- DONE if the filter has processed all of the data in the data source.
- KEEP_GOING if the filter cannot proceed for an extended period of time. The method
  will be called again, so do not block indefinitely. If you do, then you prevent your user
  from canceling the query.

Before returning, your process() method must set the offset property in each
DataBuffer. In the input buffer, set it to the number of bytes that the method
successfully read. In the output buffer, set it to the number of bytes the method wrote.
Setting these properties allows the next call to process() to resume reading and writing
data at the correct points in the buffers.

Your process() method also needs to check the InputState object passed to it to
determine if there is more data in the data source. When this object is equal to END_OF_ FILE,
then the data remaining in the input data is the last data in the data source. Once it
has processed all of the remaining data, process() must return DONE.

## Tearing Down

COPY calls destroy() after the last time it calls process(). This method frees any
resources reserved by the setup() or process() methods. Vertica calls this method after
the process() method indicates it has finished filtering all of the data in the data stream.

If there are still data sources that have not yet been processed, Vertica may later call
setup() on the object again. On subsequent calls Vertica directs the method to filter the
data in a new data stream. Therefore, your destroy() method should leave an object of
your UDFilter subclass in a state where the setup() method can prepare it to be reused.

### FilterFactory Class

If you write a filter, you must also write a filter factory to produce filter instances. To do so,
subclass the FilterFactory class.

Your subclass performs the initial validation and planning of the function execution and
instantiates UDFilter objects on each host that will be filtering data.
Filter factories are singletons. Your subclass must be stateless, with no fields containing data. The subclass also must not modify any global variables.

**FilterFactory Methods**

The `FilterFactory` class defines the following methods. Your subclass must override the `prepare()` method. It may override the other methods.

**Setting Up**

Vertica calls `plan()` once on the initiator node, to perform the following tasks:

- Check any parameters that have been passed from the function call in the COPY statement and error messages if there are any issues. You read the parameters by getting a `ParamReader` object from the instance of `ServerInterface` passed into your `plan()` method.

- Store any information that the individual hosts need in order to filter data in the `PlanContext` instance passed as a parameter. For example, you could store details of the input format that the filter will read and output the format that the filter should produce. The `plan()` method runs only on the initiator node, and the `prepare()` method runs on each host reading from a data source. Therefore, this object is the only means of communication between them.

You store data in the `PlanContext` by getting a `ParamWriter` object from the `getWriter()` method. You then write parameters by calling methods on the `ParamWriter` such as `setString`.

**Note:**

`ParamWriter` offers only the ability to store simple data types. For complex types, you need to serialize the data in some manner and store it as a string or long string.

**Creating Filters**

Vertica calls `prepare()` to create and initialize your filter. It calls this method once on each node that will perform filtering. Vertica automatically selects the best nodes to
complete the work based on available resources. You cannot specify the nodes on which the work is done.

## Defining Parameters

Implement `getParameterTypes()` to define the names and types of parameters that your filter uses. Vertica uses this information to warn callers about unknown or missing parameters. Vertica ignores unknown parameters and uses default values for missing parameters. While you should define the types and parameters for your function, you are not required to override this method.

## User-Defined Parser

A parser takes a stream of bytes and passes a corresponding sequence of tuples to the Vertica load process. You can use user-defined parser functions to parse:

- Data in formats not understood by the Vertica built-in parser.
- Data that requires more specific control than the built-in parser supplies.

For example, you can load a CSV file using a specific CSV library. See the Vertica SDK for two CSV examples.

`COPY` supports a single user-defined parser that you can use with a [user-defined source](#) and zero or more instances of a [user-defined filter](#). If you implement a [UDParser class](#), you must also implement a corresponding [ParserFactory](#).

Sometimes, you can improve the performance of your parser by adding a *chunker*. A chunker divides up the input and uses multiple threads to parse it. Chunkers are available only in the C++ API. For details, see [Cooperative Parse](#) and [UDChunker Class](#). Under special circumstances you can further improve performance by using [apportioned load](#), an approach where multiple Vertica nodes parse the input.

### UDParser Class

You can subclass the `UDParser` class when you need to parse data that is in a format that the `COPY` statement's native parser cannot handle.
During parser execution, Vertica always calls three methods: setup(), process(), and destroy(). It might also call getRejectedRecord().

**UDParser Methods**

The UDParse class defines the following methods. Your subclass must override the process() and getRejectedRecord() methods. You can optionally override the other methods.

For the signatures of these methods and language-specific information, see [Parser Classes (C++)](#) and [Parser Classes (Java)](#).

**Note:**
The UDParse class performs important initialization required by all subclasses, including initializing the StreamWriter object used by the parser. Therefore, your constructor must call super().

**Setting Up**

COPY calls setup() before the first time it calls process(). Use setup() to perform any initial setup tasks that your parser needs to parse data. This setup includes retrieving parameters from the class context structure or initializing data structures for use during filtering. Vertica calls this method before calling the process() method for the first time. Your object might be destroyed and re-created during use, so make sure that your object is restartable.

**Parsing**

COPY calls process() repeatedly during query execution. Vertica passes this method a buffer of data to parse into columns and rows and one of the following input states defined by InputState:

- **OK**: currently at the start of or in the middle of a stream
- **END_OF_FILE**: no further data is available.
- **END_OF_CHUNK**: the current data ends on a record boundary and the parser should consume all of it before returning. This input state only occurs when using a chunker.
• **START** _OF**_ **_PORTION:** the input does not start at the beginning of a source. The parser should find the first end-of-record mark. This input state only occurs when using apportioned load. You can use the `getPortion()` method to access the offset and size of the portion.

• **END** _OF**_ **_PORTION:** the source has reached the end of its portion. The parser should finish processing the last record it started and advance no further. This input state only occurs when using apportioned load.

The parser must reject any data that it cannot parse, so that Vertica can report the rejection and write the rejected data to files.

The `process()` method must parse as much data as it can from the input buffer. The buffer might not end on a row boundary. Therefore, it might have to stop parsing in the middle of a row of input and ask for more data. The input can contain null bytes, if the source file contains them, and is not automatically null-terminated.

A parser has an associated `StreamWriter` object, which performs the actual writing of the data. When your parser extracts a column value, it uses one of the type-specific methods on `StreamWriter` to write that value to the output stream. See [Writing Data](#) for more information about these methods.

A single call to `process()` might write several rows of data. When your parser finishes processing a row of data, it must call `next()` on its `StreamWriter` to advance the output stream to a new row. (Usually a parser finishes processing a row because it encounters an end-of-row marker.)

When your `process()` method reaches the end of the buffer, it tells Vertica its current state by returning one of the following values defined by `StreamState`:

• **INPUT** _NEEDED:** the parser has reached the end of the buffer and needs more data to parse.
• **DONE:** the parser has reached the end of the input data stream.
• **REJECT:** the parser has rejected the last row of data it read (see [Rejecting Rows](#)).

**Tearing Down**

`COPY` calls `destroy()` after the last time that `process()` is called. It frees any resources reserved by the `setup()` or `process()` method.

Vertica calls this method after the `process()` method indicates it has completed parsing the data source. However, sometimes data sources that have not yet been processed might remain. In such cases, Vertica might later call `setup()` on the object again and have it
parse the data in a new data stream. Therefore, write your `destroy()` method so that it leaves an instance of your `UDParser` subclass in a state where `setup()` can be safely called again.

**Reporting Rejections**

If `process()` rejects a row, Vertica calls `getRejectedRecord()` to report it. Usually, this method returns an instance of the `RejectedRecord` class with details of the rejected row.

**Writing Data**

A parser has an associated `StreamWriter` object, which you access by calling `getStreamWriter()`. In your `process()` implementation, use the `setType()` methods on the `StreamWriter` object to write values in a row to specific column indexes. Verify that the data types you write match the data types expected by the schema.

The following example shows how you can write a value of type `long` to the fourth column (index 3) in the current row:

```java
StreamWriter writer = getStreamWriter();
...
writer.setLongValue(3, 98.6);
```

`StreamWriter` provides methods for all the basic types, such as `setBooleanValue()`, `setStringValue()`, and so on. See the API documentation for a complete list of `StreamWriter` methods, including options that take primitive types or explicitly set entries to null.

The Java API supports additional options for writing data. See [Parser Classes](#).

**Rejecting Rows**

If your parser finds data it cannot parse, it should reject the row by:

1. Saving details about the rejected row data and the reason for the rejection. These pieces of information can be directly stored in a `RejectedRecord` object, or in fields on your `UDParser` subclass, until they are needed.
2. Updating the row's position in the input buffer by updating `input.offset` so it can resume parsing with the next row.
3. Signaling that it has rejected a row by returning with the value `StreamState.REJECT`.
4. Returning an instance of the `RejectedRecord` class with the details about the rejected row.

**Breaking Up Large Loads**

Vertica provides two ways to break up large loads. `Apportioned Load` allows you to distribute a load among several database nodes. `Cooperative Parse` (C++ only) allows you to distribute a load among several threads on one node.

**UDChunker Class**

You can subclass the `UDChunker` class to allow your parser to support Cooperative Parse. This class is available only in the C++ API.

Fundamentally, a `UDChunker` is a very simplistic parser. Like `UDParser`, it has the following three methods: `setup()`, `process()`, and `destroy()`. You must override `process()`; you may override the others. This class has one additional method, `alignPortion()`, which you must implement if you want to enable `Apportioned Load` for your `UDChunker`.

For the signatures of these methods, see `Parser Classes`.

**Setting Up and Tearing Down**

As with `UDParser`, you can define initialization and cleanup code for your chunker. Vertica calls `setup()` before the first call to `process()` and `destroy()` after the last call to `process()`. Your object might be reused among multiple load sources, so make sure that `setup()` completely initializes all fields.

**Chunking**

Vertica calls `process()` to divide an input into chunks that can be parsed independently. The method takes an input buffer and an indicator of the input state:
• OK: the input buffer begins at the start of or in the middle of a stream.
• END_OF_FILE: no further data is available.
• END_OF_PORTION: the source has reached the end of its portion. This state occurs only when using apportioned load.

If the input state is END_OF_FILE, the chunker should set the input.offset marker to input.size and return DONE. Returning INPUT_NEEDED is an error.

If the input state is OK, the chunker should read data from the input buffer and find record boundaries. If it finds the end of at least one record, it should align the input.offset marker with the byte after the end of the last record in the buffer and return CHUNK_ALIGNED. For example, if the input is "abc~def" and "~" is a record terminator, this method should set input.offset to 4, the position of "d". If process() reaches the end of the input without finding a record boundary, it should return INPUT_NEEDED.

You can divide the input into smaller chunks, but consuming all available records in the input can have better performance. For example, a chunker could scan backwards from the end of the input to find a record terminator, which might be the last of many records in the input, and return it all as one chunk without scanning through the rest of the input.

If the input state is END_OF_PORTION, the chunker should behave as it does for an input state of OK, except that it should also set a flag. When called again, it should find the first record in the next portion and align the chunk to that record.

The input data can contain null bytes, if the source file contains them. The input argument is not automatically null-terminated.

The process() method must not block indefinitely. If this method cannot proceed for an extended period of time, it should return KEEP_GOING. Failing to return KEEP_GOING has several consequences, such as preventing your user from being able to cancel the query.

See Chunker Example: Delimited Parser and Chunker for an example of the process() method using chunking.

### Aligning Portions

If your chunker supports apportioned load, implement the alignPortion() method. Vertica calls this method one or more times, before calling process(), to align the input offset with the beginning of the first complete chunk in the portion. The method takes an input buffer and an indicator of the input state:

• START_OF_PORTION: the beginning of the buffer corresponds to the start of the portion. You can use the getPortion() method to access the offset and size of the
The method should scan from the beginning of the buffer to the start of the first complete record. It should set `input.offset` to this position and return one of the following values:

- **DONE**, if it found a chunk. `input.offset` is the first byte of the chunk.
- **INPUT_NEEDED**, if the input buffer does not contain the start of any chunk. It is an error to return this from an input state of **END_OF_FILE**.
- **REJECT**, if the portion (not buffer) does not contain the start of any chunk.

**ParserFactory Class**

If you write a parser, you must also write a factory to produce parser instances. To do so, subclass the **ParserFactory** class.

Parser factories are singletons. Your subclass must be stateless, with no fields containing data. Your subclass also must not modify any global variables.

The **ParserFactory** class defines the following methods. Your subclass must override the `prepare()` method. It may override the other methods.

**Setting Up**

Vertica calls `plan()` once on the initiator node to perform the following tasks:

- Check any parameters that have been passed from the function call in the COPY statement and error messages if there are any issues. You read the parameters by getting a `ParamReader` object from the instance of `ServerInterface` passed into your `plan()` method.
- Store any information that the individual hosts need in order to parse the data. For example, you could store parameters in the `PlanContext` instance passed through the `planCtxt` parameter. The `plan()` method runs only on the initiator node, and the `prepareUDSources()` method runs on each host reading from a data source. Therefore, this object is the only means of communication between them.
You store data in the PlanContext by getting a ParamWriter object from the getWriter() method. You then write parameters by calling methods on the ParamWriter such as setString.

**Note:**
ParamWriter offers only the ability to store simple data types. For complex types, you need to serialize the data in some manner and store it as a string or long string.

## Creating Parsers

Vertica calls prepare() on each node to create and initialize your parser, using data stored by the plan() method.

## Defining Parameters

Implement getParameterTypes() to define the names and types of parameters that your parser uses. Vertica uses this information to warn callers about unknown or missing parameters. Vertica ignores unknown parameters and uses default values for missing parameters. While you should define the types and parameters for your function, you are not required to override this method.

## Defining Parser Outputs

Implement getParserReturnType() to define the data types of the table columns that the parser outputs. If applicable, getParserReturnType() also defines the size, precision, or scale of the data types. Usually, this method reads data types of the output table from the argType and perColumnParamReader arguments and verifies that it can output the appropriate data types. If getParserReturnType() is prepared to output the data types, it calls methods on the SizedColumnTypes object passed in the returnType argument. In addition to the data type of the output column, your method should also specify any additional information about the column's data type:

- For binary and string data types (such as CHAR, VARCHAR, and LONG VARBINARY), specify its maximum length.
- For NUMERIC types, specify its precision and scale.
• For Time/Timestamp types (with or without time zone), specify its precision (-1 means unspecified).
• For all other types, no length or precision specification is required.

Supporting Cooperative Parse

To support Cooperative Parse, implement prepareChunker() and return an instance of your UDChunker subclass. If isChunkerApportionable() returns true, then it is an error for this method to return null.

Cooperative parse is currently supported only in the C++ API.

Supporting Apportioned Load

To support Apportioned Load, your parser, chunker, or both must support apportioning. To indicate that the parser can apportion a load, implement isParserApportionable() and return true. To indicate that the chunker can apportion a load, implement isChunkerApportionable() and return true.

The isChunkerApportionable() method takes a ServerInterface as an argument, so you have access to the parameters supplied in the COPY statement. You might need this information if the user can specify a record delimiter, for example. Return true from this method if and only if the factory can create a chunker for this input.

Load Parallelism

Vertica can divide the work of loading data, taking advantage of parallelism to speed up the operation. Vertica supports several types of parallelism:

• Distributed load: Vertica distributes files in a multi-file load to several nodes to load in parallel, instead of loading all of them on a single node. Vertica manages distributed load; you do not need to do anything special in your UDL.
• Cooperative parse: A source being loaded on a single node uses multi-threading to parallelize the parse. Cooperative parse divides a load at execution time, based on how threads are scheduled. You must enable cooperative parse in your parser. See Cooperative Parse.
• Apportioned load: Vertica divides a single large file or other single source into segments, which it assigns to several nodes to load in parallel. Apportioned load
divides the load at planning time, based on available nodes and cores on each node. You must enable apportioned load in your source and parser. See Apportioned Load.

You can support both cooperative parse and apportioned load in the same UDL. Vertica decides which to use for each load operation and might use both. See Combining Cooperative Parse and Apportioned Load.

**Cooperative Parse**

By default, Vertica parses a data source in a single thread on one database node. You can optionally use cooperative parse to parse a source using multiple threads on a node. More specifically, data from a source passes through a chunker that groups blocks from the source stream into logical units. These chunks can be parsed in parallel. The chunker divides the input into pieces that can be individually parsed, and the parser then parses them concurrently. Cooperative parse is available only for unfenced UDxs. (See Fenced Mode.)

To use cooperative parse, a chunker must be able to locate end-of-record markers in the input. Locating these markers might not be possible in all input formats.

Chunkers are created by parser factories. At load time, Vertica first calls the UDChunker to divide the input into chunks and then calls the UDParser to parse each chunk.

You can use cooperative parse and apportioned load independently or together. See Combining Cooperative Parse and Apportioned Load.

**How Vertica Divides a Load**

When Vertica receives data from a source, it calls the chunker's process() method repeatedly. A chunker is, essentially, a lightweight parser; instead of parsing, the process() method divides the input into chunks.

After the chunker has finished dividing the input into chunks, Vertica sends those chunks to as many parsers as are available, calling the process() method on the parser.

**Implementing Cooperative Parse**

To implement cooperative parse, perform the following actions:
Subclass `UDChunker` and implement `process()`. 
In your `ParserFactory`, implement `prepareChunker()` to return a `UDChunker`.

See Chunker Example: Delimited Parser and Chunker for a `UDChunker` that also supports apportioned load.

**Apportioned Load**

A parser can use more than one database node to load a single input source in parallel. This approach is referred to as *apportioned load*. Some of the parsers built into Vertica support apportioned load.

Apportioned load, like cooperative parse, requires an input that can be divided at record boundaries. The difference is that cooperative parse does a sequential scan to find record boundaries, while apportioned load first jumps (seeks) to a given position and then scans. Some formats, like generic XML, do not support seeking.

To use apportioned load, you must ensure that the source is reachable by all participating database nodes. You typically use apportioned load with distributed file systems.

It is possible for a parser to not support apportioned load directly but to have a chunker that supports apportioning.

You can use apportioned load and cooperative parse independently or together. See Combining Cooperative Parse and Apportioned Load.

**How Vertica Apportions a Load**

If both the parser and its source support apportioning, then you can specify that a single input is to be distributed to multiple database nodes for loading. The `SourceFactory` breaks the input into portions and assigns them to execution nodes. Each `Portion` consists of an offset into the input and a size. Vertica distributes the portions and their parameters to the execution nodes. A source factory running on each node produces a `UDSource` for the given portion.

The `UDParser` first determines where to start parsing:

- If the portion is the first one in the input, the parser advances to the offset and begins parsing.
If the portion is not the first, the parser advances to the offset and then scans until it finds the end of a record. Because records can break across portions, parsing begins after the first record-end encountered.

The parser must complete a record, which might require it to read past the end of the portion. The parser is responsible for parsing all records that begin in the assigned portion, regardless of where they end. Most of this work occurs within the `process()` method of the parser.

Sometimes, a portion contains nothing to be parsed by its assigned node. For example, suppose you have a record that begins in portion 1, runs through all of portion 2, and ends in portion 3. The parser assigned to portion 1 parses the record, and the parser assigned to portion 3 starts after that record. The parser assigned to portion 2, however, has no record starting within its portion.

If the load also uses **Cooperative Parse**, then after apportioning the load and before parsing, Vertica divides portions into chunks for parallel loading.

### Implementing Apportioned Load

To implement apportioned load, perform the following actions in the source, the parser, and their factories.

**In your `SourceFactory` subclass:**

- Implement `isSourceApportionable()` and return `true`.
- Implement `plan()` to determine portion size, designate portions, and assign portions to execution nodes. To assign portions to particular executors, pass the information using the parameter writer on the plan context (`PlanContext::getWriter()`).
- Implement `prepareUDSources()`. Vertica calls this method on each execution node with the plan context created by the factory. This method returns the `UDSource` instances to be used for this node's assigned portions.
- If sources can take advantage of parallelism, you can implement `getDesiredThreads()` to request a number of threads for each source. See `SourceFactory Class` for more information about this method.

**In your `UDSource` subclass**, implement `process()` as you would for any other source, using the assigned portion. You can retrieve this portion with `getPortion()`.

**In your `ParserFactory` subclass:**
Implement `isParserApportionable()` and return `true`.
If your parser uses a UDChunker that supports apportioned load, implement `isChunkerApportionable()`.

In your UDParser subclass:

- Write your UDParser subclass to operate on portions rather than whole sources. You can do so by handling the stream states `PORTION_START` and `PORTION_END`, or by using the ContinuousUDPParser API. Your parser must scan for the beginning of the portion, find the first record boundary after that position, and parse to the end of the last record beginning in that portion. Be aware that this behavior might require that the parser read beyond the end of the portion.
- Handle the special case of a portion containing no record start by returning without writing any output.

In your UDChunker subclass, implement `alignPortion()`. See Aligning Portions.

Example

The SDK provides a C++ example of apportioned load in the ApportionLoadFunctions directory:

- `FilePortionSource` is a subclass of `UDSource`.
- `DelimFilePortionParser` is a subclass of `ContinuousUDPParser`.

Use these classes together. You could also use `FilePortionSource` with the built-in delimited parser.

The following example shows how you can load the libraries and create the functions in the database:

```sql
=> CREATE LIBRARY FilePortionSourceLib as '/home/dbadmin/FP.so';
=> CREATE LIBRARY DelimFilePortionParserLib as '/home/dbadmin/Delim.so';
=> CREATE SOURCE FilePortionSource AS
  LANGUAGE 'C++' NAME 'FilePortionSourceFactory' LIBRARY FilePortionSourceLib;
=> CREATE PARSER DelimFilePortionParser AS
  LANGUAGE 'C++' NAME 'DelimFilePortionParserFactory' LIBRARY DelimFilePortionParserLib;
```

The following example shows how you can use the source and parser to load data:

```sql
=> COPY t WITH SOURCE FilePortionSource(file='g1/*.dat') PARSER DelimFilePortionParser(delimiter = '|'),
```
Combining Cooperative Parse and Apportioned Load

You can enable both Cooperative Parse and Apportioned Load in the same parser, allowing Vertica to decide how to load data.

Deciding How to Divide a Load

Vertica uses apportioned load, where possible, at query-planning time. It decides whether to also use cooperative parse at execution time.

Apportioned load requires SourceFactory support. Given a suitable UDSource, at planning time Vertica calls the isParserApportionable() method on the ParserFactory. If this method returns true, Vertica apports the load.

If isParserApportionable() returns false but isChunkerApportionable() returns true, then a chunker is available for cooperative parse and that chunker supports apportioned load. Vertica apports the load.

If neither of these methods returns true, then Vertica does not apportion the load.

At execution time, Vertica first checks whether the load is running in unfenced mode and proceeds only if it is. Cooperative parse is not supported in fenced mode.

If the load is not apportioned, and more than one thread is available, Vertica uses cooperative parse.

If the load is apportioned, and exactly one thread is available, Vertica uses cooperative parse if and only if the parser is not apportionable. In this case, the chunker is apportionable but the parser is not.

If the load is apportioned, and more than one thread is available, and the chunker is apportionable, Vertica uses cooperative parse.

If Vertica uses cooperative parse but prepareChunker() does not return a UDChunker instance, Vertica reports an error.
Executing Apportioned, Cooperative Loads

If a load uses both apportioned load and cooperative parse, Vertica uses the SourceFactory to break the input into portions. It then assigns the portions to execution nodes. See How Vertica Apportions a Load.

On the execution node, Vertica calls the chunker's alignPortion() method to align the input with portion boundaries. (This step is skipped for the first portion, which by definition is already aligned at the beginning.) This step is necessary because a parser using apportioned load sometimes has to read beyond the end of the portion, so a chunker needs to find the end point.

After aligning the portion, Vertica calls the chunker's process() method repeatedly. See How Vertica Divides a Load.

The chunks found by the chunker are then sent to the parser's process() method for processing in the usual way.

Continuous Load

The ContinuousUDSource, ContinuousUDFilter, and ContinuousUDParser classes allow you to write and process data as needed instead of having to iterate through the data. The Python API does not support continuous load.

Each class includes the following functions:

- initialize() - Invoked before run(). You can optionally override this function to perform setup and initialization.
- run() - Processes the data.
- deinitialize() - Invoked after run() has returned. You can optionally override this function to perform tear-down and destruction.

Do not override the setup(), process(), and destroy() functions that are inherited from parent classes.

You can use the yield() function to yield control back to the server during idle or busy loops so the server can check for status changes or query cancellations.

These three classes use associated ContinuousReader and ContinuousWriter classes to read input data and write output data.
C++ API

This section provides APIs and examples for the C++ API for UDLs.

For information on setting up a C++ development environment and compiling and packaging libraries, see Developing with the C++ SDK.

Requirements for C++ UDLs

C++ UDLs:

- Can run in Fenced Mode. Vertica enables fenced mode by default when you create a source, filter, or parser function, in Vertica unless you explicitly state otherwise.
- Must not permit an exception to be passed back to Vertica. Doing so could lead to issues such as memory leaks caused by the memory allocated by the exception never being freed. Your UDL should always contain a top-level try-catch block to catch any stray exceptions caused by your code or libraries that your code calls.
- Must properly free any resources that the UDL function allocates. Even a single byte of allocated memory that is not freed can become an issue in a UDL that is called over millions of rows. Instead of allocating memory directly, your function should use the memory allocation macros in the Vertica SDK. See Allocating Resources for UDxs for details.

The header files that define the majority of classes and methods are VerticaUDx.h and VerticaUDl.h. These header files, along with the main Vertica.h header file, are available in /opt/vertica/sdk/include.

Source Classes

See User-Defined Source for general information about implementing the UDSource and SourceFactory classes. This section describes information that is specific to the C++ API.

In addition to the examples in this section, see C++ Example: Cancelable UDSource.
**UDSource API**

The API provides the following methods for extension by subclasses:

```cpp
virtual void setup(ServerInterface &srvInterface);
virtual StreamState process(ServerInterface &srvInterface,
                              DataBuffer &output)=0;
virtual void cancel(ServerInterface &srvInterface);
virtual void destroy(ServerInterface &srvInterface);
virtual vint getSize();
virtual std::string getUri();
```

**ContinuousUDSource API**

The `ContinuousUDSource` class extends `UDSource` and adds the following methods for extension by subclasses:

```cpp
virtual void initialize(ServerInterface &srvInterface);
virtual void run();
virtual void deinitialize(ServerInterface &srvInterface);
```

**SourceFactory API**

The API provides the following methods for extension by subclasses:

```cpp
virtual void plan(ServerInterface &srvInterface, NodeSpecifyingPlanContext &planCtxt);
// must implement exactly one of prepareUDSources() or prepareUDSourcesExecutor()
virtual std::vector<UDSource *> prepareUDSources(ServerInterface &srvInterface,
                                                NodeSpecifyingPlanContext &planCtxt);
virtual std::vector<UDSource *> prepareUDSourcesExecutor(ServerInterface &srvInterface,
                                                         ExecutorPlanContext &planCtxt);
virtual void getParameterType(ServerInterface &srvInterface,
                               SizedColumnTypes &parameterTypes);
virtual bool isSourceApportionable();
```
After creating your SourceFactory, you must register it with the RegisterFactory macro.

**Filter Classes**

This section describes information that is specific to the C++ API. See User-Defined Filter for general information about implementing the UDFilter and FilterFactory classes.

**UDFilter API**

The API provides the following methods for extension by subclasses:

```c
virtual void setup(ServerInterface &srvInterface);
virtual StreamState process(ServerInterface & srvInterface, DataBuffer &input,
                              InputState input_state, DataBuffer &output)=0;
virtual void cancel(ServerInterface &srvInterface);
virtual void destroy(ServerInterface &srvInterface);
```

**ContinuousUDFilter API**

The ContinuousUDFilter class extends UDFilter and adds the following methods for extension by subclasses:

```c
virtual void initialize(ServerInterface &srvInterface);
virtual void run();
virtual void deinitialize(ServerInterface &srvInterface);
```

**FilterFactory API**

The API provides the following methods for extension by subclasses:
After creating your FilterFactory, you must register it with the RegisterFactory macro.

**Parser Classes**

This section describes information that is specific to the C++ API. See User-Defined Parser for general information about implementing the UDParser and ParserFactory classes.

**UDParser API**

The API provides the following methods for extension by subclasses:

- virtual void setup(ServerInterface &srvInterface, SizedColumnTypes &returnType);
- virtual StreamState process(ServerInterface &srvInterface, DataBuffer &input, InputState input_state)=0;
- virtual void cancel(ServerInterface &srvInterface);
- virtual void destroy(ServerInterface &srvInterface, SizedColumnTypes &returnType);
- virtual RejectedRecord getRejectedRecord();

**Rejecting Records**

The `process()` method might need to reject input. To reject data, you must do two things:

- Create a `getRejectedRecord()` method on your UDParser subclass that returns an object of type `Vertica::RejectedRecord`. This record contains the data that you want to reject, a string describing the reason for rejection, the size of the data, and the terminator string. See `RejectedRecord` in `VerticaUDI.h` or the SDK documentation for details.
Reject a row by returning `REJECT` from `process()`. Vertica then calls `getRejectedRecord()` to process the rejected record before the next call to `process()`.

You can fulfill these requirements by including code in your parser class such as:

```cpp
Vertica::RejectedRecord myRejRec;
Vertica::RejectedRecord getRejectedRecord() {
    return myRejRec;
}
```

In your `process()` method, add code such as:

```cpp
if (some rejection condition) {
    RejectedRecord rr("Bad Record!", "foo data", 8, "\n");
    myRejRec = rr;
    return Vertica::REJECT;
}
```

### ContinuousUDParser API

The `ContinuousUDParser` class extends `UDParser` and adds the following methods for extension by subclasses:

```cpp
virtual void initialize(ServerInterface &srvInterface);
virtual void run();
virtual void deinitialize(ServerInterface &srvInterface);
```

### UDChunker API

The `UDChunker` API provides the following methods for extension by subclasses:

```cpp
virtual void setup(ServerInterface &srvInterface,
                    SizedColumnTypes &returnType);
virtual StreamState alignPortion(ServerInterface &srvInterface,
                                   DataBuffer &input, InputState state);
virtual StreamState process(ServerInterface &srvInterface,
                           DataBuffer &input, InputState input_state=0);
virtual void cancel(ServerInterface &srvInterface);
virtual void destroy(ServerInterface &srvInterface,
                      Vertica::RejectedRecord myRejRec;
                      Vertica::RejectedRecord getRejectedRecord() {
                          return myRejRec;
                      }

In your process() method, add code such as:

```cpp
if (some rejection condition) {
    RejectedRecord rr("Bad Record!", "foo data", 8, "\n");
    myRejRec = rr;
    return Vertica::REJECT;
}

### ContinuousUDParser API

The ContinuousUDParser class extends UDParse and adds the following methods for extension by subclasses:

```cpp
virtual void initialize(ServerInterface &srvInterface);
virtual void run();
virtual void deinitialize(ServerInterface &srvInterface);
```

### UDChunker API

The UDChunker API provides the following methods for extension by subclasses:

```cpp
virtual void setup(ServerInterface &srvInterface,
                    SizedColumnTypes &returnType);
virtual StreamState alignPortion(ServerInterface &srvInterface,
                                   DataBuffer &input, InputState state);
virtual StreamState process(ServerInterface &srvInterface,
                           DataBuffer &input, InputState input_state=0);
virtual void cancel(ServerInterface &srvInterface);
virtual void destroy(ServerInterface &srvInterface,
                      Vertica::RejectedRecord myRejRec;
                      Vertica::RejectedRecord getRejectedRecord() {
                          return myRejRec;
                      }

In your process() method, add code such as:

```cpp
if (some rejection condition) {
    RejectedRecord rr("Bad Record!", "foo data", 8, "\n");
    myRejRec = rr;
    return Vertica::REJECT;
}
```
ParserFactory API

The API provides the following methods for extension by subclasses:

```c++
virtual void plan(ServerInterface &srvInterface, PerColumnParamReader &perColumnParamReader,
                   PlanContext &planCtxt);
virtual UDFParser * prepare(ServerInterface &srvInterface, PerColumnParamReader &perColumnParamReader,
                             PlanContext &planCtxt, const SizedColumnTypes &returnType)=0;
virtual void getParameterType(ServerInterface &srvInterface, SizedColumnTypes &parameterTypes);
virtual void getParserReturnType(ServerInterface &srvInterface, PerColumnParamReader &perColumnParamReader,
                                   PlanContext &planCtxt, const SizedColumnTypes &argTypes,
                                   SizedColumnTypes &returnType);
virtual bool isParserApportionable();

// C++ API only:
virtual bool isChunkerApportionable(ServerInterface &srvInterface);
virtual UDFChunker * prepareChunker(ServerInterface &srvInterface, PerColumnParamReader &perColumnParamReader,
                                    PlanContext &planCtxt, const SizedColumnTypes &returnType);
```

If you are using **Apportioned Load** to divide a single input into multiple load streams, implement `isParserApportionable()` and/or `isChunkerApportionable()` and return `true`. Returning `true` from these methods does not guarantee that Vertica will apportion the load. However, returning `false` from both indicates that it will not try to do so.

If you are using **Cooperative Parse**, implement `prepareChunker()` and return an instance of your UDFChunker subclass. Cooperative parse is supported only for the C++ API.

Vertica calls the `prepareChunker()` method **only for unfenced functions.** This method is not available when you use the function in fenced mode.

If you want your chunker to be available for apportioned load, implement `isChunkerApportionable()` and return `true`.

After creating your `ParserFactory`, you must register it with the `RegisterFactory` macro.
DataBuffer Class

The DataBuffer is the handle to the raw data stream for all UDL functions. It has a pointer to a buffer and size, and an offset indicating how much of the stream has been consumed.

DataBuffer API

```c
/**
 * A contiguous in-memory buffer of char *
 */
struct DataBuffer {
  /// Pointer to the start of the buffer
  char * buf;

  /// Size of the buffer in bytes
  size_t size;

  /// Number of bytes that have been processed by the UDL
  size_t offset;
};
```

Source Example: CurlSource

The CurlSource example allows you to use cURL to open and read in a file over HTTP. The example provided is part of:
```
/opt/vertica/sdk/examples/SourceFunctions/cURL.cpp
```

Source Implementation

This example uses the helper library available in
```
/opt/vertica/sdk/examples/HelperLibraries/
```

CurlSource loads the data in chunks. If the parser encounters an EndOfFile marker, then the `process()` method returns DONE. Otherwise, the method returns OUTPUT_NEEDED and processes another chunk of data. The functions included in the helper library (such as `url_fread()` and `url_fopen()`) are based on examples that come with the libcurl library. For an example, see [http://curl.haxx.se/libcurl/c/fopen.html](http://curl.haxx.se/libcurl/c/fopen.html).
The `setup()` function opens a file handle and the `destroy()` function closes it. Both use functions from the helper library.

class CurlSource : public UDSource {private:
    URL_FILE *handle;
    std::string url;
    virtual StreamState process(ServerInterface &srvInterface, DataBuffer &output) {
        output.offset = url_fread(output.buf, 1, output.size, handle);
        return url_feof(handle) ? DONE : OUTPUT_NEEDED;
    }
public:
    CurlSource(std::string url) : url(url) {}
    void setup(ServerInterface &srvInterface) {
        handle = url_fopen(url.c_str(), "r");
    }
    void destroy(ServerInterface &srvInterface) {
        url_fclose(handle);
    }
};//

Factory Implementation

CurlSourceFactory produces CurlSource instances.

class CurlSourceFactory : public SourceFactory {public:
    virtual void plan(ServerInterface &srvInterface,
                      NodeSpecifyingPlanContext &planCtxt) {
        std::vector<std::string> args = srvInterface.getParamReader().getParamNames();
        /* Check parameters */
        if (args.size() != 1 || find(args.begin(), args.end(), "url") == args.end()) {
            vt_report_error(0, "You must provide a single URL.");
        }
        /* Populate planData */
        planCtxt.getWriter().getStringRef("url").copy(srvInterface.getParamReader().getStringRef("url"));
        /* Assign Nodes */
        std::vector<std::string> executionNodes = planCtxt.getClusterNodes();
        while (executionNodes.size() > 1) executionNodes.pop_back();
        // Only run on the first node in the list.
        planCtxt.setTargetNodes(executionNodes);
    }
    virtual std::vector<UDSource*> prepareUDSources(ServerInterface &srvInterface,
                                                   NodeSpecifyingPlanContext &planCtxt) {
        std::vector<UDSource*> retVal;
        retVal.push_back(vt_createFuncObj(srvInterface.allocator, CurlSource,
                                           planCtxt.getWriter().getStringRef("url").str()));
        return retVal;
    }
    virtual void getParameterType(ServerInterface &srvInterface,
                                   SizedColumnTypes &parameterTypes) {
        parameterTypes.addVarchar(65000, "url");
    }
};
RegisterFactory(CurlSourceFactory);

**Source Example: Concurrent Load**

The FilePortionSource example demonstrates the use of concurrent load. This example is a refinement of the FileSource example. Each input file is divided into portions and distributed to FilePortionSource instances. The source accepts a list of offsets at which to break the input into portions; if offsets are not provided, the source divides the input dynamically.

Concurrent load is handled in the factory, so this discussion focuses on FilePortionSourceFactory. The full code for the example is located in /opt/vertica/sdk/examples/ApportionLoadFunctions. The distribution also includes a Java version of this example.

**Loading and Using the Example**

Load and use the FilePortionSource example as follows.

```sql
=> CREATE LIBRARY FilePortionLib AS '/home/dbadmin/FP.so';
=> CREATE SOURCE FilePortionSource AS LANGUAGE 'C++'
   => NAME 'FilePortionSourceFactory' LIBRARY FilePortionLib;
=> COPY t WITH SOURCE FilePortionSource(file='g1/*.dat', nodes='initiator,e0,e1', offsets = '0,380000,820000');
=> COPY t WITH SOURCE FilePortionSource(file='g2/*.dat', nodes='e0,e1,e2', local_min_portion_size = 2097152);
```

**Implementation**

Concurrent load affects the source factory in two places, getDesiredThreads() and prepareUDSourcesExecutor().
getDesiredThreads()

The getDesiredThreads() member function determines the number of threads to request. Vertica calls this member function on each executor node before calling prepareUDSourcesExecutor().

The function begins by breaking an input file path, which might be a glob, into individual paths. This discussion omits those details. If apportioned load is not being used, then the function allocates one source per file.

```
virtual ssize_t getDesiredThreads(ServerInterface &srvInterface,
     ExecutorPlanContext &planCtxt) {
    const std::string filename = srvInterface.getParamReader().getStringRef("file").str();
    std::vector<std::string> paths;
    // expand the glob - at least one thread per source.
    ...
    // figure out how to assign files to sources
    const std::string nodeName = srvInterface.getCurrentNodeName();
    const size_t nodeId = planCtxt.getWriter().getIntRef(nodeName);
    const size_t numNodes = planCtxt.getTargetNodes().size();

    if (!planCtxt.canApportionSource()) {
      /* no apportioning, so the number of files is the final number of sources */
      std::vector<std::string> *expanded =
          vt_createFuncObject<std::vector<std::string> >>(srvInterface.allocator, paths);
      /* save expanded paths so we don't have to compute expansion again */
      planCtxt.getWriter().setPointer("expanded", expanded);
      return expanded->size();
    }
    // ...

    if the source can be apportioned, then getDesiredThreads() uses the offsets that were passed as arguments to the factory to divide the file into portions. It then allocates portions to available nodes. This function does not actually assign sources directly; this work is done to determine how many threads to request.

    else if (srvInterface.getParamReader().containsParameter("offsets")) {
      // if the offsets are specified, then we will have a fixed number of portions per file.
      // Round-robin assign offsets to nodes.
      // ...

      /* Construct the portions that this node will actually handle.
      * This isn't changing (since the offset assignments are fixed),
      * so we'll build the Portion objects now and make them available
      * to prepareUDSourcesExecutor() by putting them in the ExecutorContext.
    }
```
We don't know the size of the last portion, since it depends on the file size. Rather than figure it out here we will indicate it with -1 and defer that to prepareUDSourcesExecutor().

```cpp
std::vector<Portion> *portions =
    vt_createFuncObject<std::vector<Portion>>(srvInterface.allocator);
for (std::vector<size_t>::const_iterator offset = offsets.begin();
    offset != offsets.end(); ++offset) {
    Portion p(*offset);
    p.is_first_portion = (offset == offsets.begin());
    p.size = (offset + 1 == offsets.end() ? -1 : (*offset) - *offset);
    if (((offset - offsets.begin()) % numNodes == nodeId) {
        portions->push_back(p);
        srvInterface.log("FilePortionSource: assigning portion %ld: [offset = %lld, size =
%lld]",
            offset - offsets.begin(), p.offset, p.size);
    } }
```

The function now has all the portions and thus the number of portions:

```cpp
planCtxt.getWriter().setPointer("portions", portions);
/* total number of threads we want is the number of portions per file, which is fixed */
return portions->size() * expanded->size();
} // end of "offsets" parameter
```

If offsets were not provided, the function divides the file into portions dynamically, one portion per thread. This discussion omits the details of this computation. There is no point in requesting more threads than are available, so the function calls getMaxAllowedThreads() on the PlanContext (an argument to the function) to set an upper bound:

```cpp
if (portions->size() >= planCtxt.getMaxAllowedThreads()) {
    return paths.size();
}
```

See the full example for the details of how this function divides the file into portions.

This function uses the vt_createFuncObject template to create objects. Vertica calls the destructors of returned objects created using this macro, but it does not call destructors for other objects like vectors. You must call these destructors yourself to avoid memory leaks. In this example, these calls are made in prepareUDSourcesExecutor().
prepareUDSourcesExecutor()

The `prepareUDSourcesExecutor()` member function, like `getDesiredThreads()`, has separate blocks of code depending on whether offsets are provided. In both cases, the function breaks input into portions and creates `UDSource` instances for them.

If the function is called with offsets, `prepareUDSourcesExecutor()` calls `prepareCustomizedPortions()`. This function follows.

```cpp
/* prepare portions as determined via the "offsets" parameter */
void prepareCustomizedPortions(ServerInterface &srvInterface,
                                ExecutorPlanContext &planCtx,
                                std::vector<UDSource *> &sources,
                                const std::vector<std::string> &expandedPaths,
                                std::vector<Portion> &portions) {
    for (std::vector<std::string>::const_iterator filename = expandedPaths.begin();
        filename != expandedPaths.end(); ++filename) {
        /*
         * the "portions" vector contains the portions which were generated in
         * `getDesiredThreads`
         */
        const size_t fileSize = getFileSize(*filename);
        for (std::vector<Portion>::const_iterator portion = portions.begin();
            portion != portions.end(); ++portion) {
            Portion fportion(*portion);
            if (fportion.size == -1) {
                /* as described above, this means from the offset to the end */
                fportion.size = fileSize - portion->offset;
                sources.push_back(vt_createFuncObject<FilePortionSource>(srvInterface.allocator,
                    *filename, fportion));
            } else if (fportion.size > 0) {
                sources.push_back(vt_createFuncObject<FilePortionSource>(srvInterface.allocator,
                    *filename, fportion));
            }
        }
    }
}
```

If `prepareUDSourcesExecutor()` is called without offsets, then it must decide how many portions to create.

The base case is to use one portion per source. However, if extra threads are available, the function divides the input into more portions so that a source can process them concurrently. Then `prepareUDSourcesExecutor()` calls `prepareGeneratedPortions()` to create the portions. This function begins by calling `getLoadConcurrency()` on the plan context to find out how many threads are available.
```
void prepareGeneratedPortions(ServerInterface &srvInterface,
    ExecutorPlanContext &planCtxt,
    std::vector<UDSource *> &sources,
    std::map<std::string, Portion> initialPortions) {

    if ((ssize_t) initialPortions.size() >= planCtxt.getLoadConcurrency()) { /* all threads will be used, don’t bother splitting into portions */
        for (std::map<std::string, Portion>::const_iterator file = initialPortions.begin(); file != initialPortions.end(); ++file) {
            sources.push_back(vt_createFuncObject<FilePortionSource>(srvInterface.allocator,
                file->first, file->second));
        } // for
        return;
    } // if

    // Now we can split files to take advantage of potentially-unused threads. // First sort by size (descending), then we will split the largest first.
    // details elided...
}
```

### For More Information

See the source code for the full implementation of this example.

**Filter Example: Converting Encoding**

The following example shows how you can convert encoding for a file from one type to another by converting UTF-16 encoded data to UTF-8. You can find this example in the SDK at `/opt/vertica/sdk/examples/FilterFunctions/IConverter.cpp`.

### Filter Implementation

```
class IConverter : public UDFilter{
private:
    std::string fromEncoding, toEncoding;
    iconv_t cd; // the conversion descriptor opened
    uint converted; // how many characters have been converted
protected:
    virtual StreamState process(ServerInterface &srvInterface, DataBuffer &input,
        InputState input_state, DataBuffer &output)
    {
        char *input_buf = (char *)input.buf + input.offset;
```
char *output_buf = (char *)output.buf + output.offset;
size_t inBytesLeft = input.size - input.offset, outBytesLeft = output.size - output.offset;
// end of input
if (input_state == END_OF_FILE && inBytesLeft == 0)
{
    // Gnu libc iconv doc says, it is good practice to finalize the
    // outbuffer for stateful encodings (by calling with null inbuffer).
    iconv(cd, NULL, NULL, &output.buf, &outBytesLeft);
    // output buffer can be updated by this operation
    output.offset = output.size - outBytesLeft;
    return DONE;
}
size_t ret = iconv(cd, &input_buf, &inBytesLeft, &output_buf, &outBytesLeft);
// if conversion is successful, we ask for more input, as input has not reached EOF.
StreamState retStatus = INPUT_NEEDED;
if (ret == (size_t)(-1))
{
    // seen an error
    switch (errno)
    {
    case E2BIG:
        // input size too big, not a problem, ask for more output.
        retStatus = OUTPUT_NEEDED;
        break;
    case EINVAL:
        // input stops in the middle of a byte sequence, not a problem, ask for more input
        retStatus = input_state == END_OF_FILE ? DONE : INPUT_NEEDED;
        break;
    case EILSEQ:
        // invalid sequence seen, throw
        // TODO: reporting the wrong byte position
        vt_report_error(1, "Invalid byte sequence when doing %u-th conversion", converted);
        break;
    case EBADF:
        // something wrong with descriptor, throw
        vt_report_error(0, "Invalid descriptor");
        break;
    default:
        vt_report_error(0, "Uncommon Error");
        break;
    }
}
else converted += ret;
// move position pointer
input.offset = input.size - inBytesLeft;
output.offset = output.size - outBytesLeft;
return retStatus;
}

public:
Iconverter(const std::string &from, const std::string &to)
    : fromEncoding(from), toEncoding(to), converted(0)
{
    // note "to encoding" is first argument to iconv...
    cd = iconv_open(to.c_str(), from.c_str());
    if (cd == (iconv_t)(-1))
    {
        // error when creating converters.
        vt_report_error(0, "Error initializing iconv: %m");
    }
}
Factory Implementation

class IconverterFactory : public FilterFactory{
public:
    virtual void plan(ServerInterface &srvInterface,
                      PlanContext &planCtxt) {
        std::vector<std::string> args = srvInterface.getParamReader().getParamNames();
        /* Check parameters */
        if ((args.size() == 0 || (args.size() == 1 && find(args.begin(), args.end(), "from_encoding") != args.end())
            && find(args.begin(), args.end(), "from_encoding") != args.end())
            && find(args.begin(), args.end(), "to_encoding") != args.end())) {
            vt_report_error(0, "Invalid arguments. Must specify either no arguments, or "
            "'from_encoding' alone, or 'from_encoding' and 'to_encoding'.");
        }
        /* Populate planData */
        // By default, we do UTF16->UTF8, and x->UTF8
        VString from_encoding = planCtxt.getWriter().getStringRef("from_encoding");
        VString to_encoding = planCtxt.getWriter().getStringRef("to_encoding");
        from_encoding.copy("UTF-16");
        to_encoding.copy("UTF-8");
        if (args.size() == 2) {
            from_encoding.copy(srvInterface.getParamReader().getStringRef("from_encoding"));
            to_encoding.copy(srvInterface.getParamReader().getStringRef("to_encoding"));
        } else if (args.size() == 1) {
            from_encoding.copy(srvInterface.getParamReader().getStringRef("from_encoding"));
        }
        if (!from_encoding.length()) {
            vt_report_error(0, "The empty string is not a valid from_encoding value");
        }
        if (!to_encoding.length()) {
            vt_report_error(0, "The empty string is not a valid to_encoding value");
        }
    }

    virtual UDFilter* prepare(ServerInterface &srvInterface,
                               PlanContext &planCtxt) {
        return vt_createFuncObj(srvInterface.allocator, Iconverter,
                                planCtxt.getReader().getStringRef("from_encoding").str(),
                                planCtxt.getReader().getStringRef("to_encoding").str());
    }

    virtual void getParameterType(ServerInterface &srvInterface,
                                   SizedColumnTypes &parameterTypes) {
        parameterTypes.addVarchar(32, "from_encoding");
        parameterTypes.addVarchar(32, "to_encoding");
    }
};
Parser Example: BasicIntegerParser

The BasicIntegerParser example parses a string of integers separated by non-numeric characters. For a version of this parser that uses continuous load, see Parser Example: ContinuousIntegerParser.

Loading and Using the Example

Load and use the BasicIntegerParser example as follows.

```sql
=> CREATE LIBRARY BasicIntegerParserLib AS '/home/dbadmin/BIP.so';
=> CREATE PARSER BasicIntegerParser AS LANGUAGE 'C++' NAME 'BasicIntegerParserFactory' LIBRARY BasicIntegerParserLib;
=> CREATE TABLE t (i integer);
=> COPY t FROM stdin WITH PARSER BasicIntegerParser();
0
1
2
3
4
5
.
```

Implementation

The BasicIntegerParser class implements only the process() method from the API. (It also implements a helper method for type conversion.) This method processes each line of input, looking for numbers on each line. When it advances to a new line it moves the input.offset marker and checks the input state. It then writes the output.

```cpp
virtual StreamState process(ServerInterface &srvInterface, DataBuffer &input,
   InputState input_state) {
   // WARNING: This implementation is not trying for efficiency.
   // It is trying for simplicity, for demonstration purposes.
   size_t start = input.offset;

```
In the factory, the `plan()` method is a no-op; there are no parameters to check. The `prepare()` method instantiates the parser using the macro provided by the SDK:

```cpp
virtual UDParse* prepare(ServerInterface &srvInterface,
               PerColumnParamReader &perColumnParamReader,
               PlanContext &planCtx,
               const SizedColumnTypes &returnType)
{
    return vt_createFuncObject<BasicIntegerParser>(srvInterface.allocator);
}
```

The `getParserReturnType()` method declares the single output:

```cpp
virtual void getParserReturnType(ServerInterface &srvInterface,
               PerColumnParamReader &perColumnParamReader,
               PlanContext &planCtx,
               const sizedColumnTypes &argTypes,
               sizedColumnTypes &returnType)
{
    // We only and always have a single integer column
    returnType.addInt(argTypes.getColumnName(0));
}
```
As for all U Dx s written in C++, the example ends by registering its factory:

```cpp
RegisterFactory(BasicIntegerParserFactory);
```

**Parser Example: ContinuousIntegerParser**

The ContinuousIntegerParser example is a variation of BasicIntegerParser. Both examples parse integers from input strings. ContinuousIntegerParser uses Continuous Load to read data.

**Loading and Using the Example**

Load the ContinuousIntegerParser example as follows.

```sql
=> CREATE LIBRARY ContinuousIntegerParserLib AS '/home/dbadmin/CIP.so';

=> CREATE PARSER ContinuousIntegerParser AS
   LANGUAGE 'C++' NAME 'ContinuousIntegerParserFactory'
   LIBRARY ContinuousIntegerParserLib;
```

Use it in the same way that you use BasicIntegerParser. See Parser Example: BasicIntegerParser.

**Implementation**

ContinuousIntegerParser is a subclass of ContinuousUDParser. Subclasses of ContinuousUDParser place the processing logic in the run() method.

```cpp
virtual void run() {
    // This parser assumes a single-column input, and
    // a stream of ASCII integers split by non-numeric characters.
    size_t pos = 0;
    size_t reserved = cr.reserve(pos+1);
    while (!cr.isEof() || reserved == pos + 1) {
        while (reserved == pos + 1 && isdigit(*ptr(pos))) {
            pos++;
            reserved = cr.reserve(pos + 1);
        }

        std::string st(ptr(), pos);
        writer->setInt(0, strToInt(st));
        writer->next();
    }
}
```
while (reserved == pos + 1 && !isdigit(*ptr(pos))) {
    pos++;
    reserved = cr.reserve(pos + 1);
}
    cr.seek(pos);
    pos = 0;
    reserved = cr.reserve(pos + 1);
};

For a more complex example of a ContinuousUDParser, see ExampleDelimitedParser in the examples. (See Downloading and Running UDx Example Code.) ExampleDelimitedParser uses a chunker; see Chunker Example: Delimited Parser and Chunker.

**Chunker Example: Delimited Parser and Chunker**

The ExampleDelimitedUDChunker class divides an input at delimiter characters. You can use this chunker with any parser that understands delimited input. ExampleDelimitedParser is a ContinuousUDParser subclass that uses this chunker.

**Loading and Using the Example**

Load and use the example as follows.

```sql
=> CREATE LIBRARY ExampleDelimitedParserLib AS '/home/dbadmin/EDP.so';

=> CREATE PARSER ExampleDelimitedParser AS
    LANGUAGE 'C++' NAME 'DelimitedParserFrameworkExampleFactory'
    LIBRARY ExampleDelimitedParserLib;

=> COPY t FROM stdin WITH PARSER ExampleDelimitedParser();
0
1
2
3
4
5
6
7
8
9

\.
```
**Chunker Implementation**

This chunker supports apportioned load. The `alignPortion()` method finds the beginning of the first complete record in the current portion and aligns the input buffer with it. The record terminator is passed as an argument and set in the constructor.

```cpp
StreamState ExampleDelimitedUDChunker::alignPortion(
    ServerInterface &srvInterface, 
    DataBuffer &input, InputState state)
{
    /* find the first record terminator. Its record belongs to the previous portion */
    void *buf = reinterpret_cast<void *>(input.buf + input.offset);
    void *term = memchr(buf, recordTerminator, input.size - input.offset);

    if (term) {
        /* record boundary found. Align to the start of the next record */
        const size_t chunkSize = reinterpret_cast<size_t>(term) - reinterpret_cast<size_t>(buf);
        input.offset += chunkSize
        + sizeof(char) /* length of record terminator */;

        /* input.offset points at the start of the first complete record in the portion */
        return DONE;
    } else if (state == END_OF_FILE || state == END_OF_PORTION) {
        return REJECT;
    } else {
        VIAssert(state == START_OF_PORTION || state == OK);
        return INPUT_NEEDED;
    }
}
```

The `process()` method has to account for chunks that span portion boundaries. If the previous call was at the end of a portion, the method set a flag. The code begins by checking for and handling that condition. The logic is similar to that of `alignPortion()`, so the example calls it to do part of the division.

```cpp
StreamState ExampleDelimitedUDChunker::process(
    ServerInterface &srvInterface, 
    DataBuffer &input, 
    InputState input_state)
{
    const size_t termLen = 1;
    const char *terminator = &recordTerminator;

    if (pastPortion) {
        /*
        * Previous state was END_OF_PORTION, and the last chunk we will produce
        * extends beyond the portion we started with, into the next portion.
        * To be consistent with alignPortion(), that means finding the first
        * record boundary, and setting the chunk to be at that boundary.
        * Fortunately, this logic is identical to aligning the portion (with
        * some slight accounting for END_OF_FILE)!
        */
```
const StreamState findLastTerminator = alignPortion(srvInterface, input);

switch (findLastTerminator) {
    case DONE:
        return DONE;
    case INPUT_NEEDED:
        if (input_state == END_OF_FILE) {
            /* there is no more input where we might find a record terminator */
            input_offset = input.size;
            return DONE;
        }
        return INPUT_NEEDED;
    default:
        VIAssert("Invalid return state from alignPortion()");
}
return findLastTerminator;

Now the method looks for the delimiter. If the input began at the end of a portion, it sets the flag.

size_t ret = input.offset, term_index = 0;
for (size_t index = input.offset; index < input.size; ++index) {
    const char c = input.buf[index];
    if (c == terminator[term_index]) {
        ++term_index;
        if (term_index == termLen) {
            ret = index + 1;
            term_index = 0;
        }
        continue;
    } else if (term_index > 0) {
        index -= term_index;
    }
    term_index = 0;
}

if (input_state == END_OF_PORTION) {
    /*
    * Regardless of whether or not a record was found, the next chunk will extend
    * into the next portion.
    */
    pastPortion = true;
}

Finally, process() moves the input offset and returns.

// if we were able to find some rows, move the offset to point at the start of the next
(potential) row, or end of block
if (ret > input.offset) {
    input_offset = ret;
    return CHUNKAligned;
}

if (input_state == END_OF_FILE) {
    input_offset = input.size;
}
Factory Implementation

The file ExampleDelimitedParser.cpp defines a factory that uses this UDChunker. The chunker supports apportioned load, so the factory implements isChunkerApportionable():

```cpp
virtual bool isChunkerApportionable(ServerInterface &srvInterface) {
    ParamReader params = srvInterface.getParamReader();
    if (params.containsParameter("disable_chunker") && params.getBoolRef("d
isable_chunker")) {
        return false;
    } else {
        return true;
    }
}
```

The prepareChunker() method creates the chunker:

```cpp
virtual UDChunker* prepareChunker(ServerInterface &srvInterface,
    PerColumnParamReader &perColumnParamReader,
    PlanContext &planCtx,
    const SizedColumnTypes &returnType) {
    ParamReader params = srvInterface.getParamReader();
    if (params.containsParameter("disable_chunker") && params.getBoolRef("d
isable_chunker")) {
        return NULL;
    }

    std::string recordTerminator("\n");
    ParamReader args(srvInterface.getParamReader());
    if (args.containsParameter("record_terminator")) {
        recordTerminator = args.getStringRef("record_terminator").str();
    }

    return vt_createFuncObject<ExampleDelimitedUDChunker>(srvInterface.allo\ctor,
        recordTerminator[0]);
```
Java API

The Vertica Java SDK supports developing UDLs. The Java SDK enables you to create sources, filters, and parsers, but not chunkers.

For information on setting up a Java development environment and compiling and packaging libraries, see Developing with the Java SDK.

Source Classes

This section describes information that is specific to the Java API. See User-Defined Source for general information about implementing the UDSource and SourceFactory classes.

UDSource API

The API provides the following methods for extension by subclasses:

```java
public void setup(ServerInterface srvInterface) throws UdfException;
public abstract StreamState process(ServerInterface srvInterface, DataBuffer output) throws UdfException;
protected void cancel(ServerInterface srvInterface);
public void destroy(ServerInterface srvInterface) throws UdfException;
public Integer getSize();
public String getUri();
```

SourceFactory API

The API provides the following methods for extension by subclasses:

```java
public void plan(ServerInterface srvInterface, NodeSpecifyingPlanContext planCtxt) throws UdfException;
```
// must implement one overload of prepareUDSources()
public ArrayList<UDSource> prepareUDSources(ServerInterface srvInterface,
                                              NodeSpecifyingPlanContext planCtxt)
    throws UdfException;

public ArrayList<UDSource> prepareUDSources(ServerInterface srvInterface,
                                              ExecutorPlanContext planCtxt)
    throws UdfException;

public void getParameterType(ServerInterface srvInterface, SizedColumnTypes parameterTypes);

public boolean isSourceApportionable();

public int getDesiredThreads(ServerInterface srvInterface,
                              ExecutorPlanContext planCtxt)
    throws UdfException;

Filter Classes

This section describes information that is specific to the Java API. See User-Defined Filter for general information about implementing the UDFilter and FilterFactory classes.

UDFilter API

The API provides the following methods for extension by subclasses:

  public void setup(ServerInterface srvInterface) throws UdfException;
  public abstract StreamState process(ServerInterface srvInterface,
                                        DataBuffer input,
                                        InputState input_state,
                                        DataBuffer output)
      throws UdfException;
  protected void cancel(ServerInterface srvInterface);
  public void destroy(ServerInterface srvInterface) throws UdfException;

FilterFactory API

The API provides the following methods for extension by subclasses:

  public void plan(ServerInterface srvInterface, PlanContext planCtxt)
      throws UdfException;
  public abstract UDFilter prepare(ServerInterface srvInterface, PlanContext planCtxt)
Parser Classes

This section describes information that is specific to the Java API. See User-Defined Parser for general information about implementing the UDParse and ParserFactory classes.

UDParser API

The API provides the following methods for extension by subclasses:

```java
public void setup(ServerInterface srvInterface, SizedColumnTypes returnType) throws UdfException;
public abstract StreamState process(ServerInterface srvInterface,
                                      DataBuffer input, InputState input_state)
                                      throws UdfException, DestroyInvocation;
protected void cancel(ServerInterface srvInterface);
public void destroy(ServerInterface srvInterface, SizedColumnTypes returnType)
                       throws UdfException;
public RejectedRecord getRejectedRecord() throws UdfException;
```

A UDParse uses a StreamWriter to write its output. StreamWriter provides methods for all the basic types, such as setBooleanValue(), setValue(), and so on. In the Java API this class also provides the setValue() method, which automatically sets the data type.

The methods described so far write single column values. StreamWriter also provides a method to write a complete row from a map. The setRowFromMap() method takes a map of column names and values and writes all the values into their corresponding columns. This method does not define new columns but instead writes values only to existing columns. The JsonParser example uses this method to write arbitrary JSON input. (See Parser Example: JSON Parser.)

Note:
The setRowFromMap() method does not automatically advance the input to the next line; you must call next(). You can thus read a row and then override selected column values.
setRowsFromMap() also populates any VMap ("_raw_") column of Flex Tables (see Using Flex Tables) with the entire provided map. For most cases, setRowsFromMap() is the appropriate way to populate a Flex Table. However, you can also generate a VMap value into a specified column using setVMap(), similar to other setValue() methods.

The setRowFromMap() method automatically coerces the input values into the types defined for those columns using an associated TypeCoercion. In most cases, using the default implementation (StandardTypeCoercion) is appropriate.

TypeCoercion uses policies to govern its behavior. For example, the FAIL_INVALID_INPUT_VALUE policy means invalid input is treated as an error instead of using a null value. Errors are caught and handled as rejections (see "Rejecting Rows" in User-Defined Parser). Policies also govern whether input that is too long is truncated. Use the setPolicy() method on the parser's TypeCoercion to set policies. See the API documentation for supported values.

You might need to customize type coercion beyond setting these policies. To do so, subclass one of the provided implementations of TypeCoercion and override the asType() methods. Such customization could be necessary if your parser reads objects that come from a third-party library. A parser handling geo-coordinates, for example, might override asLong to translate inputs like "40.4397N" into numbers. See the Vertica API documentation for a list of implementations.

ContinuousUDParser API

The ContinuousUDParser class extends UDPParser and adds the following methods for extension by subclasses:

```java
public void initialize(ServerInterface srvInterface, SizedColumnTypes returnType);
public abstract void run() throws UdfException;
public void deinitialize(ServerInterface srvInterface, SizedColumnTypes returnType);
```

See the API documentation for additional utility methods.

ParserFactory API

The API provides the following methods for extension by subclasses:

```java
public void plan(ServerInterface srvInterface, PerColumnParamReader perColumnParamReader, PlanContext planCtxt)
```
DataBuffer Classes

The DataBuffer is the handle to the raw data stream for all UDL functions. Java is a language whose strings require attention to character encodings. The UDX must decode or encode buffers provided by Vertica. A parser can interact with the stream by accessing the buffer directly.

DataBuffer API

Source Example: FileSource

The example shown in this section is a simple UDL Source function named FileSource, This function loads data from files stored on the host's file system (similar to the standard COPY statement). To call FileSource, you must supply a parameter named file that
contains the absolute path to one or more files on the host file system. You can specify multiple files as a comma-separated list.

The FileSource function also accepts an optional parameter, named nodes, that indicates which nodes should load the files. If you do not supply this parameter, the function defaults to loading data on the initiator node only. Because this example is simple, the nodes load only the files from their own file systems. Any files in the file parameter must exist on all of the hosts in the nodes parameter. The FileSource UDSource attempts to load all of the files in the file parameter on all of the hosts in the nodes parameter.

### Generating Files

You can use the following Python script to generate files and distribute them to hosts in your Vertica cluster. With these files, you can experiment with the example UDSource function. Running the function requires passwordless-SSH logins to copy the files to the other hosts. Therefore, you must run the script using the database administrator account on one of your database hosts.

```python
#!/usr/bin/python
# Save this file as UDLDaGen.py
import string
import random
import sys
import os

# Read in the dictionary file to provide random words. Assumes the words
# file is located in /usr/share/dict/words
wordFile = open("/usr/share/dict/words")
wordDict = []
for line in wordFile:
    if len(line) > 6:
        wordDict.append(line.strip())

MAXSTR = 4  # Maximum number of words to concatenate
NUMROWS = 1000  # Number of rows of data to generate
FILEPATH = '/tmp/UDLdata.txt'  # Final filename to use for UDL source
TMPFILE = '/tmp/UDLtemp.txt'  # Temporary filename.

def randomWords():
    words = [random.choice(wordDict) for n in xrange(random.randint(1, MAXSTR))]
    sentence = " ".join(words)
    return sentence

def generateFile(node):
    outFile = open(TMPFILE, 'w')
    for line in xrange(NUMROWS):
```
```python
outFile.write(''.format(line, randomWords(), node))
outFile.close()

# Copy the temporary file to a node. Only works if passwordless SSH login
# is enabled, which it is for the database administrator account on
# Vertica hosts.
def copyFile(fileName, node):
    os.system('scp "%s" "%s:%s" % (TMPFILE, node, fileName) )

# Loop through the comma-separated list of nodes given in the first
# parameter, creating and copying data files whose full comma-separated
# paths are passed in the second parameter
for node in [x.strip() for x in sys.argv[1].split(',')]:
    for fileName in [y.strip() for y in sys.argv[2].split(',')]:
        print "generating file", fileName, "for", node
        generateFile(node)
        print "Copying file to", node
        copyFile(fileName, node)
```

You call this script by giving it a comma-separated list of hosts to receive the files and a comma-separated list of absolute paths of files to generate. For example:

```bash
python UDLDataGen.py v_vmart_node0001,v_vmart_node0002,v_vmart_node0003 /tmp/UDLdata01.txt,/tmp/UDLdata02.txt,\ UDLdata03.txt
```

This script generates files that contain a thousand rows of columns delimited with the pipe character (|). These columns contain an index value, a set of random words, and the node for which the file was generated, as shown in the following output sample:

```
0|megabits embanks|v_vmart_node0001
1|unneatly|v_vmart_node0001
2|self-precipitation|v_vmart_node0001
3|antihistamine scalados Vatter|v_vmart_node0001
```

### Loading and Using the Example

**Load and use the FileSource UDSourc**e as follows:

```sql
=> --Load library and create the source function
=> CREATE LIBRARY JavaLib AS '/home/dbadmin/JavaUDLlib.jar'
=> LANGUAGE 'JAVA';
CREATE LIBRARY
=> CREATE SOURCE File as LANGUAGE 'JAVA' NAME
=> 'com.mycompany.UDL.FileSourceFactory' LIBRARY JavaLib;
CREATE SOURCE FUNCTION
=> --Create a table to hold the data loaded from files
=> CREATE TABLE t (i integer, text VARCHAR, node VARCHAR);
CREATE TABLE
=> -- Copy a single file from the currently host using the FileSource
```
=> COPY t SOURCE File(file='/tmp/UDLdata01.txt');
  Rows Loaded
  --------------
     1000
  (1 row)

=> --See some of what got loaded.
=> SELECT * FROM t WHERE i < 5 ORDER BY i;
  i | text                      | node
-------------------------------
  0 | megabits embanks           | v_vmart_node0001
  1 | unneatly                   | v_vmart_node0001
  2 | self-precipitation         | v_vmart_node0001
  3 | antihistamine scalados Vatter | v_vmart_node0001
  4 | fate-menaced toilworn      | v_vmart_node0001
  (5 rows)

=> TRUNCATE TABLE t;
TRUNCATE TABLE
=> -- Now load a file from three hosts. All of these hosts must have a file
=> -- named /tmp/UDLdata01.txt, each with different data
=> COPY t SOURCE File(file='/tmp/UDLdata01.txt',
  -> nodes='v_vmart_node0001,v_vmart_node0002,v_vmart_node0003');
  Rows Loaded
  --------------
     3000
  (1 row)

=> --Now see what has been loaded
=> SELECT * FROM t WHERE i < 5 ORDER BY i,node ;
  i | text                      | node
-------------------------------
  0 | megabits embanks           | v_vmart_node0001
  0 | nimble-eyed undupability frowsier | v_vmart_node0002
  0 | Circean nonrepellence nonnasality | v_vmart_node0003
  1 | unneatly                   | v_vmart_node0001
  1 | floatmaker trabacolos hit-in | v_vmart_node0002
  1 | revelrous treatableness Halleck | v_vmart_node0003
  2 | self-precipitation         | v_vmart_node0001
  2 | whippords archipelagic protodonatan copycutter | v_vmart_node0002
  2 | Paganalian geochemistry short-shucks | v_vmart_node0003
  3 | antihistamine scalados Vatter | v_vmart_node0001
  3 | swordweed touristical subcommanders desalinized | v_vmart_node0002
  3 | batboys                     | v_vmart_node0003
  4 | fate-menaced toilworn      | v_vmart_node0001
  4 | twice-wanted cirrocumulous | v_vmart_node0002
  4 | doon-head-clock            | v_vmart_node0003
  (15 rows)

=> TRUNCATE TABLE t;
TRUNCATE TABLE
=> --Now copy from several files on several hosts
=> COPY t SOURCE File(file='/tmp/UDLdata01.txt,/tmp/UDLdata02.txt,/tmp/UDLdata03.txt'
  -> ,nodes='v_vmart_node0001,v_vmart_node0002,v_vmart_node0003');
  Rows Loaded
  --------------
     9000
  (1 row)
Parser Implementation

The following code shows the source of the FileSource class that reads a file from the host file system. The constructor, which is called by FileSourceFactory.prepareUDSources(), gets the absolute path for the file containing the data to be read. The setup() method opens the file and the destroy() method closes it. The process() method reads from the file into a buffer provided by the instance of the DataBuffer class passed to it as a parameter. If the read operation filled the output buffer, it returns OUTPUT_NEEDED. This value tells Vertica to call the method again after the next stage of the load has processed the output buffer. If the read did not fill the output buffer, then process() returns DONE to indicate it has finished processing the data source.

```java
package com.mycompany.UDL;

import java.io.File;
import java.io.FileNotFoundException;
import java.io.FileReader;
import java.io.IOException;
import java.io.RandomAccessFile;
import com.vertica.sdk.DataBuffer;
import com.vertica.sdk.ServerInterface;
import com.vertica.sdk.State.StreamState;
import com.vertica.sdk.UDSource;
import com.vertica.sdk.UdfException;

public class FileSource extends UDSource {

    private String filename; // The file for this UDSource to read
    private RandomAccessFile reader; // handle to read from file

    // The constructor just stores the absolute filename of the file it will // read.
```
public FileSource(String filename) {
    super();
    this.filename = filename;
}

// Called before Vertica starts requesting data from the data source.
// In this case, setup needs to open the file and save to the reader
// property.
@Override
public void setup(ServerInterface srvInterface) throws UdfException{
    try {
        reader = new RandomAccessFile(new File(filename), "r");
    } catch (FileNotFoundException e) {
        // In case of any error, throw a UDFException. This will terminate
        // the data load.
        String msg = e.getMessage();
        throw new UdfException(0, msg);
    }
}

// Called after data has been loaded. In this case, close the file handle.
@Override
public void destroy(ServerInterface srvInterface) throws UdfException {
    if (reader != null) {
        try {
            reader.close();
        } catch (IOException e) {
            String msg = e.getMessage();
            throw new UdfException(0, msg);
        }
    }
}

@Override
public StreamState process(ServerInterface srvInterface, DataBuffer output)
    throws UdfException {
    // Read up to the size of the buffer provided in the DataBuffer.buf
    // property. Here we read directly from the file handle into the
    // buffer.
    long offset;
    try {
        offset = reader.read(output.buf, output.offset,
            output.buf.length-output.offset);
    } catch (IOException e) {
        // Throw an exception in case of any errors.
        String msg = e.getMessage();
        throw new UdfException(0, msg);
    }

    // Update the number of bytes processed so far by the data buffer.
    output.offset += offset;

    // See end of data source has been reached, or less data was read
    // than can fit in the buffer
    if(offset == -1 || offset < output.buf.length) {
        // No more data to read.
        return StreamState.DONE;
    } else {
        // Tell Vertica to call again when buffer has been emptied
Factory Implementation

The following code is a modified version of the example Java UDsource function provided in the Java UDx support package. You can find the full example in /opt/vertica/sdk/examples/JavaUDx/UDLFuctions/com/vertica/JavaLibs/FileSourceFactory.java. Its override of the plan() method verifies that the user supplied the required file parameter. If the user also supplied the optional nodes parameter, this method verifies that the nodes exist in the Vertica cluster. If there is a problem with either parameter, the method throws an exception to return an error to the user. If there are no issues with the parameters, the plan() method stores their values in the plan context object.

```java
package com.mycompany.UDL;
import java.util.ArrayList;
import java.util.Vector;
import com.vertica.sdk.NodeSpecifyingPlanContext;
import com.vertica.sdk.ParamReader;
import com.vertica.sdk.ParamWriter;
import com.vertica.sdk.ServerInterface;
import com.vertica.sdk.SizedColumnTypes;
import com.vertica.sdk.SourceFactory;
import com.vertica.sdk.UDSource;
import com.vertica.sdk.UdfException;
public class FileSourceFactory extends SourceFactory {
    // Called once on the initiator host to do initial setup. Checks
    // parameters and chooses which nodes will do the work.
    @Override
    public void plan(ServerInterface srvInterface,
                     NodeSpecifyingPlanContext planCtxt) throws UdfException {
        String nodes; // stores the list of nodes that will load data
        // Get copy of the parameters the user supplied to the UDSource
        // function call.
        ParamReader args = srvInterface.getParamReader();
        // A list of nodes that will perform work. This gets saved as part
        // of the plan context.
        ArrayList<String> executionNodes = new ArrayList<String>();
        // First, ensure the user supplied the file parameter
        if (!args.containsParameter("file")) {
            // Without a file parameter, we cannot continue. Throw an
```
// exception that will be caught by the Java U Dx framework.
throw new UdfException(0, "You must supply a file parameter");
}

// If the user specified nodes to read the file, parse the
// comma-separated list and save. Otherwise, assume just the
// Initiator node has the file to read.
if (args.containsParameter("nodes")) {
    nodes = args.getString("nodes");

    // Get list of nodes in cluster, to ensure that the node the
    // user specified actually exists. The list of nodes is available
    // from the planCtx (plan context) object,
    ArrayList<String> clusterNodes = planCtx.getClusterNodes();

    // Parse the string parameter "nodes" which
    // is a comma-separated list of node names.
    String[] nodeNames = nodes.split(",");

    for (int i = 0; i < nodeNames.length; i++) {
        // See if the node the user gave us actually exists
        if (clusterNodes.contains(nodeNames[i]))
            // Node exists. Add it to list of nodes.
            executionNodes.add(nodeNames[i]);
        else {
            // User supplied node that doesn't exist. Throw an
            // exception so the user is notified.
            String msg = String.format("Specified node '%s' but no" +
                " node by that name is available. Available nodes " +
                "are \"%s\".",
                nodeNames[i], clusterNodes.toString());
            throw new UdfException(0, msg);
        }
    }
} else {
    // User did not supply a list of node names. Assume the initiator
    // is the only host that will read the file. The srvInterface
    // instance passed to this method has a getter for the current
    // node.
    executionNodes.add(srvInterface.getCurrentNodeName());
}

// Set the target node(s) in the plan context
planCtx.addTargetNodes(executionNodes);

// Set parameters for each node reading data that tells it which
// files it will read. In this simple example, just tell it to
// read all of the files the user passed in the file parameter
String files = args.getString("file");

// Get object to write parameters into the plan context object.
ParamWriter nodeParams = planCtx.getWriter();

// Loop through list of execution nodes, and add a parameter to plan
// context named for each node performing the work, which tells it the
// list of files it will process. Each node will look for a
// parameter named something like "filesForV_vmart_node0002" in its
// prepareUDSources() method.
for (int i = 0; i < executionNodes.size(); i++) {
    nodeParams.setString("filesFor" + executionNodes.get(i), files);
Called on each host that is reading data from a source. This method returns an array of UDSource objects that process each source.

```java
@Override
public ArrayList<UDSource> prepareUDSources(ServerInterface srvInterface, 
                                             NodeSpecifyingPlanContext planCtxt) throws UdfException {

    // An array to hold the UDSource subclasses that we instantiate
    ArrayList<UDSource> retVal = new ArrayList<UDSource>();

    // Get the list of files this node is supposed to process. This was
    // saved by the plan() method in the planContext
    String myName = srvInterface.getCurrentNodeName();
    ParamReader params = planCtxt.getReader();
    String fileNames = params.getString("filesFor" + myName);

    // Note that you can also be lazy and directly grab the parameters
    // the user passed to the UDSource function in the COPY statement directly
    // by getting parameters from the ServerInterface object. I.e.:
    // String fileNames = srvInterface.getParamReader().getString("file");

    String[] fileList = fileNames.split(",");
    for (int i = 0; i < fileList.length; i++) {
        // Instantiate a FileSource object (which is a subclass of UDSource)
        // to read each file. The constructor for FileSource takes the
        // file name of the
        retVal.add(new FileSource(fileList[i]));
    }

    // Return the collection of FileSource objects. They will be called,
    // in turn, to read each of the files.
    return retVal;
}
```

// Declares which parameters that this factory accepts.
@Override
public void getParameterType(ServerInterface srvInterface, 
                             SizedColumnTypes parameterTypes) {
    parameterTypes.addVarchar(65000, "file");
    parameterTypes.addVarchar(65000, "nodes");
}
```

**Filter Example: ReplaceCharFilter**

The example in this section demonstrates creating a UDFilter that replaces any occurrences of a character in the input stream with another character in the output stream. This example is highly simplified and assumes the input stream is ASCII data.
Always remember that the input and output streams in a UDFilter are actually binary data. If you are performing character transformations using a UDFilter, convert the data stream from a string of bytes into a properly encoded string. For example, your input stream might consist of UTF-8 encoded text. If so, be sure to transform the raw binary being read from the buffer into a UTF string before manipulating it.

Loading and Using the Example

The example UDFilter has two required parameters. The from_char parameter specifies the character to be replaced, and the to_char parameter specifies the replacement character. Load and use the ReplaceCharFilter UDFilter as follows:

```sql
-> CREATE LIBRARY JavaLib AS '/home/dbadmin/JavaUDLlib.jar'
-> LANGUAGE 'JAVA';
CREATE LIBRARY
-> CREATE FILTER ReplaceCharFilter as LANGUAGE 'JAVA'
-> name 'com.mycompany.UDL.ReplaceCharFilterFactory' library JavaLib;
CREATE FILTER FUNCTION
-> CREATE TABLE t (text VARCHAR);
CREATE TABLE
-> COPY t FROM STDIN WITH FILTER ReplaceCharFilter(from_char='a', to_char='z');
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
-> Mary had a little lamb
-> a man, a plan, a canal, Panama
-> 
-> SELECT * FROM t;
   text
---------------------
 Mzry hzd z little lzmb
 z mzn, z plzn, z cznzl, Pznzmz
(2 rows)
```

```
=> -- Calling the filter with incorrect parameters returns errors
=> COPY t from stdin with filter ReplaceCharFilter();
ERROR 3999: Failure in UDX RPC call InvokePlanUDL(): Error in User Defined Object [ReplaceCharFilter], error code: 0
com.vertica.sdk.UdfException: You must supply two parameters to ReplaceChar: 'from_char' and 'to_char'
   at com.vertica.udxfence.ReplaceCharFilterFactory.plan(ReplaceCharFilterFactory.java:22)
   at com.vertica.udxfence.UDxExecContext.planUDFilter(UDxExecContext.java:889)
   at com.vertica.udxfence.UDxExecContext.planCurrentUDLType(UDxExecContext.java:865)
   at com.vertica.udxfence.UDxExecContext.planUDL(UDxExecContext.java:821)
   at com.vertica.udxfence.UDxExecContext.run(UDxExecContext.java:242)
   at java.lang.Thread.run(Thread.java:662)
```
Parser Implementation

The ReplaceCharFilter class reads the data stream, replacing each occurrence of a user-specified character with another character.

```java
package com.vertica.JavaLibs;
import com.vertica.sdk.DataBuffer;
import com.vertica.sdk.ServerInterface;
import com.vertica.sdk.State.InputState;
import com.vertica.sdk.State.StreamState;
import com.vertica.sdk.UDFilter;
public class ReplaceCharFilter extends UDFilter {
    private byte[] fromChar;
    private byte[] toChar;

    public ReplaceCharFilter(String fromChar, String toChar){
        // Stores the from char and to char as byte arrays. This is
        // not a robust method of doing this, but works for this simple
        // example.
        this.fromChar= fromChar.getBytes();
        this.toChar=toChar.getBytes();
    }
    @Override
    public StreamState process(ServerInterface srvInterface, DataBuffer input, InputState input_, DataBuffer output) {
        // Check if there is no more input and the input buffer has been completely
        // processed. If so, filtering is done.
        if (input_.state == InputState.END_OF_FILE && input.buf.length == 0) {
            return StreamState.DONE;
        } // Get current position in the input buffer
        int offset = output.offset;

        // Determine how many bytes to process. This is either until input
        // buffer is exhausted or output buffer is filled
        int limit = Math.min((input.buf.length - input.offset),
                                (output.buf.length - output.offset));

        for (int i = input.offset; i < limit; i++) {
            // This example just replaces each instance of from_char
            // with to_char. It does not consider things such as multi-byte
            // UTF-8 characters.
            if (input.buf[i] == fromChar[0]) {
                output.buf[i+offset] = toChar[0];
            } else {
                // Did not find from_char, so copy input to the output
                output.buf[i+offset]=input.buf[i];
            }
        }
    }
}
```
input.offset += limit;
output.offset += input.offset;

if (input.buf.length - input.offset < output.buf.length - output.offset) {
    return StreamState.INPUT_NEEDED;
} else {
    return StreamState.OUTPUT_NEEDED;
}

Factory Implementation

ReplaceCharFilterFactory requires two parameters (from_char and to_char). The plan() method verifies that these parameters exist and are single-character strings. The method then stores them in the plan context. The prepare() method gets the parameter values and passes them to the ReplaceCharFilter objects, which it instantiates, to perform the filtering.

```java
package com.vertica.JavaLibs;
import java.util.ArrayList;
import java.util.Vector;
import com.vertica.sdk.FilterFactory;
import com.vertica.sdk.PlanContext;
import com.vertica.sdk.ServerInterface;
import com.vertica.sdk.SizedColumnTypes;
import com.vertica.sdk.UDFilter;
import com.vertica.sdk.UdfException;

public class ReplaceCharFilterFactory extends FilterFactory {
    // Run on the initiator node to perform varification and basic setup.
    @Override
    public void plan(ServerInterface srvInterface, PlanContext planCtx) throws UdfException {
        ArrayList<String> args = srvInterface.getParamReader().getParamNames();

        // Ensure user supplied two arguments
        if (!args.contains("from_char") && args.contains("to_char")) {
            throw new UdfException(0, "You must supply two parameters" + " to ReplaceChar: 'from_char' and 'to_char'");
        }

        // Verify that the from_char is a single character.
        String fromChar = srvInterface.getParamReader().getString("from_char");
        if (fromChar.length() != 1) {
            String message = String.format("Replacechar expects a single " + "character in the 'from_char' parameter. Got length %d", fromChar.length());
            throw new UdfException(0, message);
        }
    }
}
```


```java
// Save the from character in the plan context, to be read by
// prepare() method.
planCtxt.getWriter().setString("fromChar",fromChar);

// Ensure to character parameter is a single character
String toChar = srvInterface.getParamReader().getString("to_char");
if (toChar.length() != 1) {
    String message = String.format("ReplaceChar expects a single 
    + "character in the 'to_char' parameter. Got length %d",
    toChar.length());
    throw new UdfException(0, message);
}
// Save the to character in the plan data
planCtxt.getWriter().setString("toChar",toChar);
}

// Called on every host that will filter data. Must instantiate the
// UDFilter subclass.
@Override
public UDFilter prepare(ServerInterface srvInterface, PlanContext planCtxt)
    throws UdfException {
    // Get data stored in the context by the plan() method.
    String fromChar = planCtxt.getWriter().getString("fromChar");
    String toChar = planCtxt.getWriter().getString("toChar");

    // Instantiate a filter object to perform filtering.
    return new ReplaceCharFilter(fromChar, toChar);
}

// Describe the parameters accepted by this filter.
@Override
public void getParameterType(ServerInterface srvInterface,
    SizedColumnTypes parameterTypes) {
    parameterTypes.addVarchar(1, "from_char");
    parameterTypes.addVarchar(1, "to_char");
}
```

**Parser Example: Numeric Text**

This NumericTextParser example parses integer values spelled out in words rather than digits (for example "one two three" for one-hundred twenty three). The parser:

- Accepts a single parameter to set the character that separates columns in a row of data. The separator defaults to the pipe (|) character.
- Ignores extra spaces and the capitalization of the words used to spell out the digits.
- Recognizes the digits using the following words: zero, one, two, three, four, five, six, seven, eight, nine.
- Assumes that the words spelling out an integer are separated by at least one space.
• Rejects any row of data that cannot be completely parsed into integers.
• Generates an error, if the output table has a non-integer column.

Loading and Using the Example

Load and use the parser as follows:

```sql
=> CREATE LIBRARY JavaLib AS '/home/dbadmin/JavaLib.jar' LANGUAGE 'JAVA';
CREATE LIBRARY

=> CREATE PARSER NumericTextParser AS LANGUAGE 'java'
  -> NAME 'com.myCompany.UDParser.NumericTextParserFactory'
  -> LIBRARY JavaLib;
CREATE PARSER FUNCTION

=> CREATE TABLE t (i INTEGER);
CREATE TABLE
=> COPY t FROM STDIN WITH PARSER NumericTextParser();
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
  >> One
  >> Two
  >> One Two Three
  >> \.
  => SELECT * FROM t ORDER BY i;
  1
  ----- 1
  2
  123
(3 rows)
  => DROP TABLE t;
DROP TABLE
  => -- Parse multi-column input
  => CREATE TABLE t (i INTEGER, j INTEGER);
CREATE TABLE
  => COPY t FROM stdin WITH PARSER NumericTextParser();
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
  >> One | Two
  >> Two | Three
  >> One Two Three | Four Five Six
  >> \.
  => SELECT * FROM t ORDER BY i;
  i | j
  -----------
  1 | 2
  2 | 3
  123 | 456
(3 rows)
  => TRUNCATE TABLE t;
TRUNCATE TABLE
  => -- Use alternate separator character
  => COPY t FROM STDIN WITH PARSER NumericTextParser(separator='*');
```
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.

```plaintext
>> Five * Six
>> seven * eight
>> nine * one zero
>> \
=> SELECT * FROM t ORDER BY i;
i | j
---+----
  5 | 6
  7 | 8
  9 | 10
(3 rows)
```

```sql
=> TRUNCATE TABLE t;
TRUNCATE TABLE
```

```plaintext
=> -- Rows containing data that does not parse into digits is rejected.
=> DROP TABLE t;
DROP TABLE
=> CREATE TABLE t (i INTEGER);
CREATE TABLE
=> COPY t FROM STDIN WITH PARSER NumericTextParser();
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.

```plaintext
>> One Zero Zero
>> Two Zero Zero
>> Three Zed Zed
>> Four Zero Zero
>> Five Zed Zed
>> \
SELECT * FROM t ORDER BY i;
i |-----
   | 100
   | 200
   | 400
(3 rows)
```

```plaintext
=> -- Generate an error by trying to copy into a table with a non-integer column
=> DROP TABLE t;
DROP TABLE
=> CREATE TABLE t (i INTEGER, j VARCHAR);
CREATE TABLE
=> COPY t FROM STDIN WITH PARSER NumericTextParser();
vsq1:UDParse.sql:94: ERROR 3399: Failure in UDx RPC call
InvokeGetReturnTypeParser(): Error in User Defined Object [NumericTextParser],
error code: 0
com.vertica.sdk.UdfException: Column 2 of output table is not an Int
at com.myCompany.UDParser.NumericTextParserFactory.getParserReturnType
   (NumericTextParserFactory.java:70)
at com.vertica.udxfence.UDxExecContext.getReturnTypeParser
   (UDxExecContext.java:1464)
at com.vertica.udxfence.UDxExecContext.getReturnTypeParser
   (UDxExecContext.java:768)
at com.vertica.udxfence.UDxExecContext.run(UDxExecContext.java:236)
at java.lang.Thread.run(Thread.java:662)
```
Parser Implementation

The following code implements the parser.

```
package com.myCompany.UDParser;

import java.util.Arrays;
import java.util.List;
import java.util.regex.Pattern;
import com.vertica.sdk.DataBuffer;
import com.vertica.sdk.DestroyInvocation;
import com.vertica.sdk.RejectedRecord;
import com.vertica.sdk.ServerInterface;
import com.vertica.sdk.State.InputState;
import com.vertica.sdk.State.StreamState;
import com.vertica.sdk.StreamWriter;
import com.vertica.sdk.UDParser;
import com.vertica.sdk.UdfException;

public class NumericTextParser extends UDParser {

    private String separator; // Holds column separator character
    // List of strings that we accept as digits.
    private List<String> numbers = Arrays.asList("zero", "one",
        "two", "three", "four", "five", "six", "seven",
        "eight", "nine");

    // Hold information about the last rejected row.
    private String rejectedReason;
    private String rejectedRow;

    // Constructor gets the separator character from the Factory's prepare() method.
    public NumericTextParser(String sepparam) {
        super();
        this.separator = sepparam;
    }

    // Called to perform the actual work of parsing. Gets a buffer of bytes to turn into tuples.
    @Override
    public StreamState process(ServerInterface srvInterface, DataBuffer input,
        InputState input_state) throws UdfException, DestroyInvocation {

        int i = input.offset; // Current position in the input buffer
        // Flag to indicate whether we just found the end of a row.
        boolean lastCharNewline = false;
        // Buffer to hold the row of data being read.
        StringBuffer line = new StringBuffer();

        // Continue reading until end of buffer.
        for(; i < input.buf.length; i++){
            // Loop through input until we find a linebreak: marks end of row
```
char inchar = (char) input.buf[i];
// Note that this isn't a robust way to find rows. It should
// accept a user-defined row separator. Also, the following
// assumes ASCII line break methods, which isn't a good idea
// in the UTF world. But it is good enough for this simple example.
if (inchar != '\n' & & inchar != '\r') {
    // Keep adding to a line buffer until a full row of data is read
    line.append(inchar);
    lastCharNewline = false; // Last character not a new line
} else {
    // Found a line break. Process the row.
    lastCharNewline = true; // indicate we got a complete row
    // Update the position in the input buffer. This is updated
    // whether the row is successfully processed or not.
    input.offset = i+1;
    // Call processRow to extract values and write tuples to the
    // output. Returns false if there was an error.
    if (!processRow(line)) {
        // Processing row failed. Save bad row to rejectedRow field
        // and return to caller indicating a rejected row.
        rejectedRow = line.toString();
        // Update position where we processed the data.
        return StreamState.REJECT;
    }
    line.delete(0, line.length()); // clear row buffer
}

// At this point, process() has finished processing the input buffer.
// There are two possibilities: need to get more data
// from the input stream to finish processing, or there is
// no more data to process. If at the end of the input stream and
// the row was not terminated by a linefeed, it may need
// to process the last row.
if (input_state == InputState.END_OF_FILE & & lastCharNewline) {
    // End of input and it ended on a newline. Nothing more to do
    return StreamState.DONE;
} else if (input_state == InputState.END_OF_FILE & & !lastCharNewline) {
    // At end of input stream but didn't get a final newline. Need to
    // process the final row that was read in, then exit for good.
    if (line.length() == 0) {
        // Nothing to process. Done parsing.
        return StreamState.DONE;
    }
    // Need to parse the last row, not terminated by a linefeed. This
    // can occur if the file being read didn't have a final line break.
    if (processRow(line)) {
        return StreamState.DONE;
    } else {
        // Processing last row failed. Save bad row to rejectedRow field
        // and return to caller indicating a rejected row.
        rejectedRow = line.toString();
        // Tell Vertica the entire buffer was processed so it won't
        // call again to have the line processed.
        input.offset = input.buf.length;
        return StreamState.REJECT;
    }
} else {
    // Stream is not fully read, so tell Vertica to send more. If
Vertica Documentation
Extending Vertica

// process() didn't get a complete row before it hit the end of the
// input buffer, it will end up re-processing that segment again
// when more data is added to the buffer.
return StreamState.INPUT_NEEDED;
}

// Breaks a row into columns, then parses the content of the
// columns. Returns false if there was an error parsing the
// row, in which case it sets the rejected row to the input
// line. Returns true if the row was successfully read.
private boolean processRow(StringBuffer line)
throws UdfException, DestroyInvocation {

String[] columns = line.toString().split(Pattern.quote(separator));
// (Loop through the columns, decoding their contents)
for (int col = 0; col < columns.length; col++) {
    // Call decodeColumn to extract value from this column
    Integer colval = decodeColumn(columns[col]);
    if (colval == null) {
        // Could not parse one of the columns. Indicate row should
        // be rejected.
        return false;
    }
}
// Column parsed OK. Write it to the output. writer is a field
// provided by the parent class. Since this parser only accepts
// integers, there is no need to verify that data type of the parsed
// data matches the data type of the column being written. In your
// UDParsers, you may want to perform this verification.
writer.setLong(col, colval);
}
// Done with the row of data. Advance output to next row.

// Note that this example does not verify that all of the output columns
// have values assigned to them. If there are missing values at the
// end of a row, they get automatically get assigned a default value
// (0 for integers). This isn't a robust solution. Your UDParse
// should perform checks here to handle this situation and set values
// (such as null) when appropriate.
writer.next();
return true; // Successfully processed the row.
}

// Gets a string with text numerals, i.e. "One Two Five Seven" and turns
// it into an integer value, i.e. 1257. Returns null if the string could not
// be parsed completely into numbers.
private Integer decodeColumn(String text) {
    int value = 0; // Hold the value being parsed.

    // Split string into individual words. Eat extra spaces.
    String[] words = text.toLowerCase().trim().split("\s+");

    // Loop through the words, matching them against the list of
    // digit strings.
    for (int i = 0; i < words.length; i++) {
        if (numbers.contains(words[i])) {
            // Matched a digit. Add it to the value.
            int digit = numbers.indexOf(words[i]);
            value = (value * 10) + digit;
        } else {
            // The string didn't match one of the accepted string values
            break;
        }
    }
    return value;
}
ParserFactory Implementation

The following code implements the parser factory.

NumericTextParser accepts a single optional parameter named separator. This parameter is defined in the getParameterType() method, and the plan() method stores its value. NumericTextParser outputs only integer values. Therefore, if the output table contains a column whose data type is not integer, the getParserReturnType() method throws an exception.

```java
package com.myCompany.UDParser;
import java.util.regex.Pattern;
import com.vertica.sdk.ParamReader;
import com.vertica.sdk.ParamWriter;
import com.vertica.sdk.ParserFactory;
import com.vertica.sdk.PerColumnParamReader;
import com.vertica.sdk.PlanContext;
import com.vertica.sdk.ServerInterface;
import com.vertica.sdk.SizedColumnTypes;
import com.vertica.sdk.UDParser;
import com.vertica.sdk.UdfException;
import com.vertica.sdk.VerticaType;
```
public class NumericTextParserFactory extends ParserFactory {

    // Called once on the initiator host to check the parameters and set up the
    // context data that hosts performing processing will need later.
    @Override
    public void plan(ServerInterface srvInterface, PerColumnParamReader perColumnParamReader, PlanContext planCtxt) {
        String separator = "|"; // assume separator is pipe character
        // See if a parameter was given for column separator
        ParamReader args = srvInterface.getParamReader();
        if (args.containsParameter("separator")) {
            separator = args.getString("separator");
            if (separator.length() > 1) {
                throw new UdfException(0, "Separator parameter must be a single character");
            }
            if (Pattern.quote(separator).matches("[a-zA-Z]")) {
                throw new UdfException(0, "Separator parameter cannot be a letter");
            }
        }
        // Save separator character in the Plan Data
        ParamWriter context = planCtxt.getWriter();
        context.setString("separator", separator);
    }

    // Define the data types of the output table that the parser will return.
    // Mainly, this just ensures that all of the columns in the table which
    // is the target of the data load are integer.
    @Override
    public void getParserReturnType(ServerInterface srvInterface, PerColumnParamReader perColumnParamReader, PlanContext planCtxt, SizedColumnTypes argTypes, SizedColumnTypes returnType) {
        // Get access to the output table's columns
        for (int i = 0; i < argTypes.getColumnCount(); i++) {
            if (argTypes.getColumnType(i).isInt()) {
                // Column is integer... add it to the output
                returnType.addInt(argTypes.getColumnName(i));
            } else {
                // Column isn't an int, so throw an exception.
                // Technically, not necessary since the
                // Udx framework will automatically error out when it sees a
                // Discrepancy between the type in the target table and the
                // types declared by this method. Throwing this exception will
                // provide a clearer error message to the user.
                String message = String.format("Column %d of output table is not an Int", i + 1);
                throw new UdfException(0, message);
            }
        }
    }

    // Instantiate the UDF parser subclass named NumericTextParser. Passes the
public UDFParser prepare(ServerInterface srvInterface, PerColumnParamReader perColumnParamReader, PlanContext planCtxt, SizedColumnTypes returnType) throws UdfException {
    // Get the separator character from the context
    String separator = planCtxt.getReader().getString("separator");
    return new NumericTextParser(separator);
}

// Describe the parameters accepted by this parser.
@Override
public void getParameterType(ServerInterface srvInterface, SizedColumnTypes parameterTypes) {
    parameterTypes.addVarchar(1, "separator");
}
=> COPY mountains FROM '/opt/vertica/packages/flextable/examples/mountains.json'
-> WITH PARSER JsonParser();
- [ RECORD 1 ] --
Rows Loaded | 2

=> SELECT * from mountains;
- [ RECORD 1 ] ---------
name | Everest
type | mountain
height | 29029
- [ RECORD 2 ] ---------
name | Mt St Helens
type | volcano
height | 

The data file contains a value (hike_safety) that was not loaded because the table definition did not include that column. The data file follows:

```json
{
  "name": "Everest", "type": "mountain", "height": 29029, "hike_safety": 34.1
}
{
  "name": "Mt St Helens", "type": "volcano", "hike_safety": 15.4
}
```

**Implementation**

The following code shows the `process()` method from `JsonParser.java`. The parser attempts to read the input into a `Map`. If the read is successful, the JSON Parser calls `setRowFromMap()`:

```java
@override
public StreamState process(ServerInterface srvInterface, DataBuffer input,
InputState inputState) throws UdfException, DestroyInvocation {
    clearReject();
    StreamWriter output = getStreamWriter();

    while (input.offset < input.buf.length) {
        ByteBuffer lineBytes = consumeNextLine(input, inputState);

        if (lineBytes == null) {
            return StreamState.INPUT_NEEDED;
        }

        String lineString = StringUtils.newString(lineBytes);

        try {
            Map<String, Object> map = gson.fromJson(lineString, parseType);

            if (map == null) {
                continue;
            }
```

Vertica Analytic Database (9.3.x)
output.setRowFromMap(map);
// No overrides needed, so just call next() here.
output.next();
} catch (Exception ex) {
    setReject(lineString, ex);
    return StreamState.REJECT;
}
}

The factory, JsonParserFactory.java, instantiates and returns a parser in the prepare() method. No additional setup is required.

## Developing UDLs in Python

### Python API

The Vertica Python SDK supports developing UDLs. The Python SDK enables you to create filters and parsers.

For information on setting up a Python development environment and compiling and packaging libraries, see Developing with the Python SDK.

### Filter Classes

This section describes information that is specific to the Python API. See User-Defined Filter for general information about implementing the UDFilter and FilterFactory classes.

### UDFilter API

The API provides the following methods for extension by subclasses:

class PyUDFilter(vertica_sdk.UDFilter):
    def __init__(self):
        pass
    def setup(self, srvInterface):
        pass
    def process(self, srvInterface, inputbuffer, outputbuffer, inputstate):
        # User process data here, and put into outputbuffer.
In Python, the `process()` method requires both an input buffer as well as a corresponding output buffer. The input buffer represents the source of the information that you want to filter. The output buffer delivers the filtered information to Vertica.

**FilterFactory API**

The API provides the following methods for extension by subclasses:

```python
class PyFilterFactory(vertica_sdk.SourceFactory):
    def __init__(self):
        pass
    def plan(self):
        pass
    def prepare(self, planContext):
        # User implement the function to create PyUDSources.
        pass
```

**Parser Classes**

This section describes information that is specific to the Python API. See User-Defined Parser for general information about implementing the UDPARSER and ParserFactory classes.

**UDParser API**

The API provides the following methods for extension by subclasses:

```python
class PyUDParser(vertica_sdk.UDSource):
    def __init__(self):
        pass
    def setup(srvInterface, returnType):
        pass
    def process(self, srvInterface, inputbuffer, inputstate, streamwriter):
        # User implement process function.
        # User reads data from inputbuffer and parse the data.
        # Rows are emitted via the streamwriter argument
        return StreamState.DONE
```
In Python, the `process()` method requires both an **input buffer** as well as a corresponding **output buffer**. The input buffer represents the source of the information that you want to parse. The output buffer delivers the filtered information to Vertica.

In the event the filter rejects a record, use the method `REJECT()` to identify the rejected data and the reason for the rejection.

**ParserFactory API**

The API provides the following methods for extension by subclasses:

```python
class PyParserFactory(vertica_sdk.SourceFactory):
    def __init__(self):
        pass
    def plan(self):
        pass
    def prepareUDSources(self, srvInterface):
        # User implement the function to create PyUDParser.
        pass
```

**InputBuffer Class**

The `InputBuffer` class decodes and translates raw data streams depending on the specified encoding. Python natively supports a **wide range of languages and codecs**. The `InputBuffer` is an argument to the `process()` method for both UDFilters and UDParsers. A user interacts with the UDL's data stream by calling methods of the `InputBuffer`.

If you do not specify a value for `setEncoding()`, Vertica assumes a value of **NONE**.

```python
class InputBuffer:
    def getSize(self):
        ...
    def getOffset(self):
        ...

    def setEncoding(self, encoding):
        """
        Set the encoding of the data contained in the underlying buffer
        """
        pass

    def peek(self, length = None):
        """
        Copy data from the input buffer into Python.
        If no encoding has been specified, returns a Bytes object containing raw data.
        Otherwise, returns data decoded into an object corresponding to the specified encoding
        (for example, 'utf-8' would return a string).
        """
        pass
```
If length is None, returns all available data. If length is not None then the length of the returned object is at most what is requested. This method does not advance the buffer offset.

```python
def read(self, length = None):
    """
    See peek(). This method does the same thing as peek(), but it also advances the buffer offset by the number of bytes consumed.
    """
    pass
```

# Advances the DataBuffer offset by a number of bytes equal to the result # of calling "read" with the same arguments.
# def advance(self, length = None):
#     """
#     Advance the buffer offset by the number of bytes indicated by the length and encoding arguments. See peek().
#     """
#     pass

OutputBuffer Class

The OutputBuffer class encodes and outputs data from Python to Vertica. The OutputBuffer is an argument to the process() method for both UDFilters and UDParsers. A user interacts with the UDL's data stream by calling methods of the OutputBuffer to manipulate and encode data.

The write() method transfers all data from the Python client to Vertica. The output buffer can accept any size object. If a user writes an object to the OutputBuffer larger than Vertica can immediately process, Vertica stores the overflow. During the next call to process(), Vertica checks for leftover data. If there is any, Vertica copies it to the DataBuffer before determining whether it needs to call process() from the Python UDL.

If you do not specify a value for setEncoding(), Vertica assumes a value of NONE.

```python
class OutputBuffer:
    def setEncoding(self, encoding):
        """
        Specify the encoding of the data which will be written to the underlying buffer
        """
        pass
    def write(self, data):
        """
        Transfer bytes from the data object into Vertica.
        If an encoding was specified via setEncoding(), the data object will be converted to bytes using the specified encoding.
        """
```
Otherwise, the data argument is expected to be a Bytes object and is copied to the underlying buffer.
Connecting to Vertica

This book explains several methods of connecting to Vertica, including:

- Directly connecting to Vertica using the vsql client application.
- Installing and configuring the Vertica client libraries to allow client applications to access Vertica.
- Developing your own client applications using the Vertica client libraries.

**Using vsql**

vsq1 is a character-based, interactive, front-end utility that lets you type SQL statements and see the results. It also provides a number of meta-commands and various shell-like features that facilitate writing scripts and automating a variety of tasks.

If you are using the vsq1 client installed on the server, then you can connect from the:

- Administration Tools
- Linux command line

You can also install the vsq1 client for other supported platforms.
General Notes

- SQL statements can be spread over several lines for clarity.
- vsql can handle input and output in UTF-8 encoding. The terminal emulator running vsql must be set up to display the UTF-8 characters correctly. The following example shows the settings in PuTTY:

![PuTTY Reconfiguration](image)

See also Best Practices for Working with Locales.

- Cancel SQL statements by typing Ctrl+C.
- Traverse command history by typing Ctrl+R.
- When you disconnect a user session, any transactions in progress are automatically rolled back.
- To view wide result sets, use the Linux less utility to truncate long lines.

1. Before connecting to the database, specify that you want to use less for query output:
2. Connect to the database.
3. Query a wide table:

   => select * from wide_table;

4. At the less prompt, type:

   -S

   - If a shell running vsql fails (crashes or freezes), the vsql processes continue to run even if you stop the database. In that case, log in as root on the machine on which the shell was running and manually kill the vsql process. For example:

   ```
   # ps -ef | grep vertica
   =>
   fred 2401 1 0 06:02 pts/1 00:00:00 /opt/vertica/bin/vsql -p 5433 -h test01_site01 quick_start_single
   =>
   # kill -9 2401
   ```
Installing the vsql Client

The vsql client is installed as part of the Vertica server rpm. It is also available as a download for other Unix-based systems.

Unix Installation

1. Download the appropriate vsql client for your system.

   **Important:**
   Vertica provides the FIPS-compliant client driver only as an rpm for 64-bit clients. You can install this rpm only on FIPS-enabled machines. The FIPS client includes vsql and ODBC drivers. If you are installing the FIPS-specific client, refer to the section, Installing the FIPS Client Driver for ODBC and vsql.

2. Extract the tarball. The tarball is structured to extract into /opt/vertica if you extract it at the root (/) of the drive.
3. (Optional) Add the vsql client's directory to your PATH.
4. Make the vsql client executable. For example, to allow all users to execute vsql:

   ```bash
   $ chmod ugo+x vsql_version
   ```
5. Set your shell locale to a locale supported by vsql. For example, in your .profile, add: `export LANG=en_US.UTF-8`

Windows Installation

vsql on Windows is installed as part of the Windows Client Driver package. For installation details, see The Vertica Client Drivers and Tools for Windows.

See Using vsql for Windows Users for details on using vsql in a Windows console.
Connecting From the Administration Tools

You can use the Administration Tools to connect to a database using vsq1 on any node in the cluster.

1. Log in as the database administrator user; for example, dbadmin.

   Note:
   Vertica does not allow users with root privileges to connect to a database for security reasons.

2. Run the Administration Tools.
   /opt/vertica/bin/admintools

3. On the Main Menu, select Connect to Database.

   Main Menu
   1. View Database Cluster State
   2. Connect to Database
   3. Start Database
   4. Stop Database
   5. Restart Vertica on Host
   6. Configuration Menu
   7. Advanced Menu
   8. Help Using the Administration Tools
   E. Exit

4. Supply the database password if asked:

   Password:

   When you create a new user with the CREATE USER command, you can configure the password or leave it empty. You cannot bypass the password if the user was created with a password configured. You can change a user's password using the ALTER USER command.

5. The Administration Tools connect to the database and transfer control to vsq1.
Welcome to vsql, the Vertica Analytic Database interactive terminal.
Type: \h or \? for help with vsql commands
\g or terminate with semicolon to execute query
\q to quit

Note:
See Meta-Commands for the various commands you can run while connected to the database through the Administration Tools.
Connecting from the Command Line

You can connect to a database using vsqI from the command line on multiple client platforms.

If the connection cannot be made for any reason—for example, you have insufficient privileges, or the server is not running on the targeted host—vsqI returns an error and terminates.

Syntax

```
/opt/vertica/bin/vsql [-h host] [ option...] [ dbname [ username ] ]
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>host</code></td>
<td>Optional if you connect to a local server. You can provide an IPv4 or IPv6 IP address or a host name. For Vertica servers that have both IPv4 and IPv6 addressed and you have provided a host name instead of an IP address, you can prefer to use an IPv4 address with the -4 option and to use the IPv6 address with the -6 option if the DNS is configured to provide both IPv4 and IPv6 addresses. If you are using IPv6 and provide an IP address, you must append the address with an <code>%interface name</code>.</td>
</tr>
<tr>
<td><code>option</code></td>
<td>One or more vsqI Command-Line Options If the database is password protected, you must specify the -w or --password command line option.</td>
</tr>
<tr>
<td><code>dbname</code></td>
<td>The name of the target database, by default your Linux user name.</td>
</tr>
<tr>
<td><code>username</code></td>
<td>A database username, by default your Linux user name.</td>
</tr>
</tbody>
</table>
Exit Codes

`vsql` returns 0 to the shell when it terminates normally. Otherwise, it returns one of the following:

- 1: A fatal error occurred—for example, out of memory or file not found.
- 2: The connection to the server went bad and the session was not interactive
- 3: An error occurred in a script and the variable `ON_ERROR_STOP` was set.
- Unrecognized words in the command line might be interpreted as database or user names.

Examples

The following example shows how to capture error messages by redirecting `vsql` output to the output file `retail_queries.out`:

```
$ vsql --echo-all < retail_queries.sql > retail_queries.out 2>&1
```

Command-Line Options

This section contains the command-line options for `vsql`.

**General Options**

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>--command</code></td>
<td>Runs one command and exits. This command is useful in shell scripts.</td>
</tr>
<tr>
<td><code>--dbname</code></td>
<td>Specifies the name of the database to which you want to connect. Using this command is equivalent to specifying <code>dbname</code> as the first non-option argument on the command line.</td>
</tr>
<tr>
<td><code>--file</code></td>
<td>Uses the <code>filename</code> as the source of commands instead of</td>
</tr>
</tbody>
</table>
**-f filename**  
Reading commands interactively. After the file is processed, vsql terminates.

**--help**  
Displays help about vsql command line arguments and exits.

**--timing**  
Enables the `\timing` meta-command.

**--list**  
Returns all available databases, then exits. Other non-connection options are ignored. This command is similar to the internal command `\list`.

**--set assignment --variable assignment**  
Performs a variable assignment, like the vsql command `\set`.

**--version**  
Prints the vsql version and exits.

**--no-vsqlr**  
Disables all command line editing and history functionality.

## Connection Options

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-4</td>
<td>When resolving hostnames in dual stack environments, prefer IPv4 addresses.</td>
</tr>
<tr>
<td>-6</td>
<td>When resolving hostnames in dual stack environments, prefer IPv6 addresses.</td>
</tr>
<tr>
<td>-B server:port[,]...</td>
<td>Sets connection backup server/port. Use comma-separated multiple hosts (default: not set). If using an IPv6 address, enclose the address in brackets ([, ]) and place the port outside of the brackets. For example <code>\B [2620:0:a13:8a4:9d9f:e0e3:1181:7f51]:5433</code></td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td><strong>--host</strong> hostname</td>
<td>Specifies the host name of the machine on which the server is running.</td>
</tr>
<tr>
<td><strong>-h hostname</strong></td>
<td></td>
</tr>
<tr>
<td><strong>-k krb-service</strong></td>
<td>Provides the service name portion of the Kerberos principal (default: vertica). Using -k is equivalent to using the drivers' KerberosServiceName connection string.</td>
</tr>
<tr>
<td><strong>-K krb-host</strong></td>
<td>Provides the instance or host name portion of the Kerberos principal. -K is equivalent to the drivers' KerberosHostName connection string.</td>
</tr>
<tr>
<td><strong>--sslmode</strong></td>
<td>Specifies the policy for making SSL connections to the server. Options are require, prefer, allow, and disable. You can also set the VSQL_SSLMODE variable to achieve the same effect. If the variable is set, the command-line option overrides it.</td>
</tr>
<tr>
<td><strong>-m</strong></td>
<td></td>
</tr>
<tr>
<td><strong>--port</strong> port</td>
<td>Specifies the TCP port or the local socket file extension on which the server is listening for connections. Defaults to port 5433.</td>
</tr>
<tr>
<td><strong>-p port</strong></td>
<td></td>
</tr>
<tr>
<td><strong>--username</strong> username</td>
<td>Connects to the database as the user username instead of the default.</td>
</tr>
<tr>
<td><strong>-U username</strong></td>
<td></td>
</tr>
<tr>
<td><strong>-w password</strong></td>
<td>Specifies the password for a database user.</td>
</tr>
<tr>
<td><strong>--password</strong></td>
<td></td>
</tr>
<tr>
<td><strong>-W</strong></td>
<td>Forces vsql to prompt for a password before connecting to a database. The password is not displayed on the screen.</td>
</tr>
</tbody>
</table>

**Note:**
You can only use load balancing with one address family in dual stack environments. For example, if you've configured load balancing for IPv6 addresses, then when an IPv4 client connects and requests load balancing the server does not allow it.

**Note:**
Using this command-line option displays the database password in plain text. Use it with care, particularly if you are connecting as the database administrator, to avoid exposing sensitive information.
This option remains set for the entire session, even if you change the database connection with the meta-command `\connect`.

### Output Formatting

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>--no-align</code> -A</td>
<td>Switches to unaligned output mode. (The default output mode is aligned.)</td>
</tr>
<tr>
<td>-b</td>
<td>Beep on command completion.</td>
</tr>
<tr>
<td><code>--field-separator</code> separator <code>-F separator</code></td>
<td>Specifies the field separator for unaligned output (default: &quot;</td>
</tr>
<tr>
<td><code>--html</code> -H</td>
<td>Turns on HTML tabular output. Using this command is equivalent to using the <code>\pset</code> format html or the <code>\H</code> command.</td>
</tr>
<tr>
<td><code>--pset assignment</code> <code>-P assignment</code></td>
<td>Lets you specify printing options in the style of <code>\pset</code> on the command line. You must separate the name and value with an equals (=) sign instead of a space. Thus, to set the output format to LaTeX, you could write <code>-P format=latex</code>.</td>
</tr>
<tr>
<td>-Q</td>
<td>Turns on trailing record separator. Use <code>\pset trailingrecordsep</code> to toggle the trailing record separator on or off.</td>
</tr>
<tr>
<td><code>--record-separator</code> separator <code>-R separator</code></td>
<td>Uses separator as the record separator. Using this command is equivalent to using the <code>\pset</code> recordsep command.</td>
</tr>
<tr>
<td><code>--tuples-only</code> -t</td>
<td>Disables printing of column names, result row count footers, and so on. This is equivalent to the <code>vsql</code> meta-command <code>\t</code>.</td>
</tr>
<tr>
<td><code>--table-attr options</code></td>
<td>Allows you to specify options to be placed within the table.</td>
</tr>
</tbody>
</table>
**-T options**

HTML table tag. See \pset for details.

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--expanded</td>
<td>Enables extended table formatting mode. This is equivalent to the vsql meta-command \x.</td>
</tr>
</tbody>
</table>

**Input and Output Options**

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--echo-all</td>
<td>Prints all input lines to standard output as they are read. This approach is more useful for script processing than interactive mode. It is the same as setting the variable ECHO to all.</td>
</tr>
<tr>
<td>-a</td>
<td></td>
</tr>
<tr>
<td>--echo-queries</td>
<td>Copies all SQL commands sent to the server to standard output. Using this command is equivalent to setting the variable ECHO to queries.</td>
</tr>
<tr>
<td>-e</td>
<td></td>
</tr>
<tr>
<td>-E</td>
<td>Displays queries generated by internal commands.</td>
</tr>
<tr>
<td>-n</td>
<td>Disables command line editing.</td>
</tr>
<tr>
<td>--output filename</td>
<td>Writes all query output to filename. Using this command is equivalent to using the vsql meta-command \o.</td>
</tr>
<tr>
<td>-o filename</td>
<td></td>
</tr>
<tr>
<td>--quiet</td>
<td>Specifies that vsql do its work quietly (without informational output, such as welcome messages). This command is useful with the -c option. Within vsql you can also set the QUIET variable to achieve the same effect.</td>
</tr>
<tr>
<td>-q</td>
<td></td>
</tr>
<tr>
<td>--single-step</td>
<td>Runs in single-step mode for debugging scripts. Forces vsql to prompt before each statement is sent to the database and allows you to cancel execution.</td>
</tr>
<tr>
<td>-s</td>
<td></td>
</tr>
<tr>
<td>--single-line</td>
<td>Runs in single-line mode where a newline terminates a SQL command, as if you are using a semicolon.</td>
</tr>
<tr>
<td>-S</td>
<td></td>
</tr>
</tbody>
</table>

**Note:**

This mode is provided only by customer request.
Vertica recommends that you not use single-line mode in cases where you mix SQL and meta-commands on a line. In single-line mode, the order of execution might be unclear to the inexperienced user.

- **-A --no-align**

- A or --no-align switches to unaligned output mode. The default output mode is aligned.

- **-a --echo-all**

- a or --echo-all prints all input lines to standard output as they are read. This is more useful for script processing than interactive mode. It is equivalent to setting the variable ECHO to all.

- **-c --command**

- c command or --command command runs one command and exits. This is useful in shell scripts.

Use either:

- A command string that can be completely parsed by the server that does not contain features specific to vsq
- A single meta-command

You cannot mix SQL and vsq meta-commands. You can, however, pipe the string into vsq as shown:

```bash
echo "\\timing\\select * from t"  |  ./Linux64/bin/vsql
Timing is on.
i | c | v
-------
(0 rows)
```
Note:
If you use double quotes (") with `echo`, you must double the backslashes (\).

-d --dbname

-d `db-name` or --dbname `db-name` specifies the name of the database to connect to. This is equivalent to specifying `db-name` as the first non-option argument on the command line.

-E

-E displays queries generated by internal commands.

-e --echo-queries

-e --echo-queries copies all SQL commands sent to the server to standard output as well. This is equivalent to setting the variable ECHO to queries.

-F --field-separator

-F `separator` or --field-separator `separator` specifies the field separator for unaligned output (default: "|") (-P fieldsep=). (See -A --no-align.) This is equivalent to `\pset fieldsep` or \f.

To set the field separator value to a control character, use your shell's control character escape notation. In Bash, you specify a control character in an argument using a dollar sign ($) followed by a string contained in single quotes. This string can contain C-string escapes (such as \t for tab), or a backslash (\) followed by an octal value for the character you want to use.

The following example demonstrates setting the separator character to tab (\t), vertical tab (\v) and the octal value of vertical tab (\013).

```
$ vsql -At -c "SELECT * FROM testtable;"
A|1|2|3
B|4|5|6
```
-f --file

-f filename or --file filename uses filename as the source of commands instead of reading commands interactively. After the file is processed, vsq1 terminates.

If filename is a hyphen (-), standard input is read.

Using this option is different from writing vsq1 < filename. Using -f enables some additional features such as error messages with line numbers. Conversely, the variant using the shell's input redirection should always yield exactly the same output that you would have gotten had you entered everything manually.

? --help

-? --help displays help about vsq1 command line arguments and exits.

-H --html

-H --html turns on HTML tabular output. This is equivalent to \pset format html or the \H command.
-h --host

-h hostname or --host hostname specifies the host name of the machine on which the server is running. Use this flag to connect to Vertica remotely.

The following requirements and restrictions apply:

- If you use client authentication with a Kerberos connection method of either gss or krb5, you must specify -h hostname.
- Use the -h option if you want to connect to Vertica from a local connection, but want to use the an authentication record with the access method HOST (rather than LOCAL).

-i -- timing

Enables the \timing meta-command. You can only use this command with the -c --command and -f --file commands:

```
$VSQL -h host1 -U user1 -d VMart -p 15 -w ***** -i -f transactions.sql
```

You can only use -i with the -c (command) and -f (filename) commands. For more information see Command-Line Options.

From the command line enter the -i option before running a session to turn timing on. For example:

```
$VSQL -h host1 -U user1 -d VMart -p 15 -w ***** -i -f transactions.sql

$VSQL -h host1 -U user1 -d VMart -p 15 -w ***** -i -c "SELECT user_name, ssl_state, authentication_method, client_authentication_name, client_type FROM sessions WHERE session_id=(SELECT session_id FROM current_session);"
```

-l --list

-l or --list returns all available databases, then exits. Other non-connection options are ignored. This command is similar to the internal command \list.
-m --sslmode

-m or --sslmode specifies the policy for making SSL connections to the server. Options are verify_full, verify_ca require, prefer, allow, and disable. You can also set the VSQL_SSLMODE variable to achieve the same effect. If the variable is set, the command-line option overrides it.

For information on these modes see Configuring TLS for ODBC Clients.

-n

-n disables command line editing.

-o --output

-o filename or --output filename writes all query output into file filename. This is equivalent to the vsql meta-command \o.

-P --pset

-P assignment or --pset assignment lets you specify printing options in the style of \pset on the command line. Note that you have to separate name and value with an equal sign instead of a space. Thus to set the output format to LaTeX, you could write -P format=latex.

-p --port

-p port or --port port specifies the TCP port or the local socket file extension on which the server is listening for connections. Defaults to port 5433.


-q --quiet

-q or --quiet specifies that vsql do its work quietly. By default, it prints welcome messages and various informational output. If this option is used, none of this appears. This is useful with the -c option. Within vsql you can also set the QUIET variable to achieve the same effect.

-R --record-separator

-R separator or --record-separator separator specifies separator as the record separator. This is equivalent to the \pset recordsep command.

-S --single-line

-S --single-line runs in single-line mode where a newline terminates a SQL command, like the semicolon does.

Note:
This mode is provided for those who insist on it, but you are not necessarily encouraged to use it, particularly if you mix SQL and meta-commands on a line. The order of execution might not always be clear to the inexperienced user.

-s --single-step

-s --single-step runs in single-step mode for debugging scripts. Forces vsql to prompt before each statement is sent to the database and allows you to cancel execution.

-T --table-attr

-T table-options or --table-attr table-options lets you specify options to be placed within the HTML table tag. See \pset for details.
**-t --tuples-only**

-t or --tuples-only disables printing of column names, result row count footers, and so on. This is equivalent to the `vsql meta-command \t`.

**-V --version**

-V or --version prints the vsql version and exits.

**-v --variable --set**

-v `assignment`, --variable `assignment`, and --set `assignment` perform a variable assignment, like the `vsql meta-command \set`.

**Note:**
You must separate name and value, if any, by an equals sign (=) on the command line.

To unset a variable, omit the equal sign. To set a variable without a value, use the equals sign but omit the value. Make these assignments at a very early stage of start-up, so that variables reserved for internal purposes can get overwritten later.

**-X --no-vsqr**

-X or --no-vsqr prevents the start-up file from being read: the system-wide vsqr file or the user's `~/.vsqr` file.

**-x --expanded**

-x or --expanded enables extended table formatting mode. This is equivalent to the `vsql meta-command \x`. 
Connecting From a Non-Cluster Host

You can use the Vertica `vsql` executable image on a non-cluster Linux host to connect to a Vertica database.

- On Red Hat, CentOS, and SUSE systems, you can install the client driver RPM, which includes the `vsql` executable. See [Installing the Client RPM on Red Hat and SUSE](#) for details.
- If the non-cluster host is running the same version of Linux as the cluster, copy the image file to the remote system. For example:

  ```
  $ scp host01:/opt/vertica/bin/vsql .
  $ ./vsql
  ```

- If the non-cluster host is running a different version of Linux than your cluster hosts, and that operating system is not Red Hat version 5 64-bit or SUSE 10/11 64-bit, you must install the Vertica server RPM in order to get `vsql`. Download the appropriate rpm package from the Download tab of the [myVertica portal](#) then log into the non-cluster host as root and install the rpm package using the command:

  ```
  # rpm -Uvh filename
  ```

  In the above command, `filename` is the package you downloaded. Note that you do not have to run the `install_Vertica` script on the non-cluster host in order to use `vsql`.

**Notes**

- Use the same [Command-Line Options](#) that you would on a cluster host.
- You cannot run `vsql` on a Cygwin bash shell (Windows). Use ssh to connect to a cluster host, then run `vsql`.  


Meta-Commands

Anything you enter in vsql that begins with an unquoted backslash is a vsql meta-command that is processed by vsql itself. These commands help make vsql more useful for administration or scripting. Meta-commands are more commonly called slash or backslash commands.

The format of a vsql command is the backslash, followed immediately by a command verb, then any arguments. The arguments are separated from the command verb and each other by any number of whitespace characters.

To include whitespace into an argument you can quote it with a single quote. To include a single quote into such an argument, precede it by a backslash. Anything contained in single quotes is furthermore subject to C-like substitutions for \n (new line), \t (tab), \digits, \0digits, and \0xdigits (the character with the given decimal, octal, or hexadecimal code).

If an unquoted argument begins with a colon (:), it is taken as a vsql variable and the value of the variable is used as the argument instead.

Arguments that are enclosed in backquotes (`) are taken as a command line that is passed to the shell. The output of the command (with any trailing newline removed) is taken as the argument value. The above escape sequences also apply in backquotes.

Some commands take a SQL identifier (such as a table name) as argument. These arguments follow the syntax rules of SQL: Unquoted letters are forced to lowercase, while double quotes ("") protect letters from case conversion and allow incorporation of whitespace into the identifier. Within double quotes, paired double quotes reduce to a single double quote in the resulting name. For example, FOO"BAR"BAZ is interpreted as fooBARbaz, and "A weird"" name" becomes A weird" name.

Parsing for arguments stops when another unquoted backslash occurs. This is taken as the beginning of a new meta-command. The special sequence `\` (two backslashes) marks the end of arguments and continues parsing SQL commands, if any. That way SQL and vsql commands can be freely mixed on a line. But in any case, the arguments of a meta-command cannot continue beyond the end of the line.
## Meta-Commands Quick Reference

<table>
<thead>
<tr>
<th>Syntax</th>
<th>Summary</th>
<th>Command-line Options</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>\! [cmd]</code></td>
<td>Executes a command in a Linux shell (passing arguments as entered) or starts an interactive shell.</td>
<td></td>
</tr>
<tr>
<td><code>\?</code></td>
<td>Displays help information about all meta-commands, the same as <code>\h</code>.</td>
<td><code>?</code></td>
</tr>
<tr>
<td><code>\a</code></td>
<td>Toggles output format alignment. For details, see <code>\pset format aligned</code>.</td>
<td><code>-A  -no-align</code></td>
</tr>
<tr>
<td><code>\b</code></td>
<td>Toggles beep on command completion.</td>
<td></td>
</tr>
<tr>
<td><code>\c[connect] [db [user-name]]</code></td>
<td>Establishes a connection to database <em>db</em>, under the specified user <em>user-name</em>. For details, see <code>\connect</code>.</td>
<td></td>
</tr>
<tr>
<td><code>\c ['title-str']</code></td>
<td>Sets a title <em>title-str</em> that precedes query result output. For details, see <code>\pset title title-str</code>.</td>
<td></td>
</tr>
<tr>
<td><code>\cd [dir]</code></td>
<td>Changes the current working directory to <em>dir</em>, changes to your home directory if you omit specifying a directory.</td>
<td></td>
</tr>
<tr>
<td><code>\d commands</code></td>
<td>See <code>\d Meta-Commands</code></td>
<td></td>
</tr>
<tr>
<td><code>\edit [file]</code></td>
<td>Edits the query buffer (or specified file) with an external editor. For details, see <code>\edit</code>.</td>
<td></td>
</tr>
<tr>
<td><code>\echo [str]</code></td>
<td>Writes <em>str</em> to standard output.</td>
<td></td>
</tr>
<tr>
<td><code>\f [str]</code></td>
<td>Sets the field separator for unaligned output.</td>
<td><code>-F</code></td>
</tr>
</tbody>
</table>

**Tip:**
Use `\qecho` to redirect query output to the query output stream, as set by `\o`.
<table>
<thead>
<tr>
<th>Syntax</th>
<th>Summary</th>
<th>Command-line Options</th>
</tr>
</thead>
<tbody>
<tr>
<td>\g [ file-name</td>
<td>shell-command]</td>
<td>Sends the query in the input buffer (see \p) to the server. You can send query results to file-name, or pipe results to shell-comand; otherwise, \g sends query results to standard output.</td>
</tr>
<tr>
<td>\H</td>
<td>Renders output in HTML markup as a table. For details, see \pset_format aligned.</td>
<td>-H --html</td>
</tr>
<tr>
<td>\h[elp]</td>
<td>Displays help information about the meta-commands, the same as ?.</td>
<td>- --help</td>
</tr>
<tr>
<td>\i file</td>
<td>Reads and executes input from filename.</td>
<td>-f --file</td>
</tr>
<tr>
<td>\l \list</td>
<td>Lists available databases and owners.</td>
<td>-l --list</td>
</tr>
<tr>
<td>\locale [locale]</td>
<td>Displays the current locale setting or sets a new locale for the session. For details, see \locale.</td>
<td></td>
</tr>
<tr>
<td>\o [ file-name</td>
<td>shell-command]</td>
<td>Controls where vsql directs query output. You can send query results to file-name, or pipe results to shell-comand; otherwise, \o sends query results to standard output.</td>
</tr>
<tr>
<td>\p</td>
<td>Prints the current query buffer to standard output.</td>
<td></td>
</tr>
<tr>
<td>\password [user-name]</td>
<td>Starts the password change process. Superusers can specify a user name to change that user's password; otherwise, users can only change their own passwords.</td>
<td></td>
</tr>
<tr>
<td>\pset</td>
<td>Sets options that control how Vertica</td>
<td>-P</td>
</tr>
<tr>
<td>Syntax</td>
<td>Summary</td>
<td>Command-line Options</td>
</tr>
<tr>
<td>-------------</td>
<td>--------------------------------------------------------------------------</td>
<td>----------------------</td>
</tr>
<tr>
<td><code>output-option</code></td>
<td>formats query result output. For details, see <code>\pset</code>.</td>
<td><code>--pset</code></td>
</tr>
<tr>
<td><code>\q</code></td>
<td>Quits the vsql program</td>
<td></td>
</tr>
<tr>
<td><code>\qecho</code> <code>[str]</code></td>
<td>Writes <code>str</code> to the query output stream, as specified by <code>\o</code>.</td>
<td></td>
</tr>
<tr>
<td><code>\r</code></td>
<td>Clears (resets) the query buffer</td>
<td></td>
</tr>
<tr>
<td><code>\s</code> <code>[file]</code></td>
<td>Valid only if vsql is configured to use the GNU Readline library, prints or saves the command line history to <code>file</code>, or to standard output if no file name is supplied.</td>
<td></td>
</tr>
<tr>
<td><code>\set</code> <code>[var]</code> <code>[value]…</code></td>
<td>Sets internal variable <code>var</code> to <code>value</code>. If you specify multiple values, <code>var</code> is set to their concatenated values. If no values are specified, <code>var</code> is set to no value.</td>
<td><code>--set</code> <code>-v</code></td>
</tr>
<tr>
<td><code>-t</code></td>
<td>Toggles between tuples only and full display. For details, see <code>\pset format tuples only</code>.</td>
<td><code>-t</code> <code>--tuples-only</code></td>
</tr>
<tr>
<td><code>-T</code> <code>html-attribute</code> <code>[…]</code></td>
<td>Specifies attributes to be placed inside the HTML table tag—for example, <code>cellpadding</code> or <code>bgcolor</code>, the same as <code>\pset tableattr html-attribute […]</code>. For sample usage, see Output Formatting Examples.</td>
<td><code>-T</code> <code>--table-attr</code></td>
</tr>
<tr>
<td><code>\timing</code></td>
<td>If set to on, returns how long (in milliseconds) each SQL statement runs. For details, see <code>\timing</code>.</td>
<td><code>-i</code> <code>-- timing</code></td>
</tr>
<tr>
<td><code>\unset</code> <code>var</code></td>
<td>Deletes internal variable <code>var</code> that was set by the meta-command <code>\set</code>.</td>
<td></td>
</tr>
<tr>
<td><code>\w</code> <code>file-name</code></td>
<td>Outputs the current query buffer to file <code>file-name</code>.</td>
<td></td>
</tr>
</tbody>
</table>
### Syntax

<table>
<thead>
<tr>
<th>Syntax</th>
<th>Summary</th>
<th>Command-line Options</th>
</tr>
</thead>
</table>
| \x     | Toggles between regular and expanded format. For details, see \pset format expanded. | -x
|        |         | --expanded          |
| \z     | Returns a summary of privileges on all objects in system table `v_catalog.grants`: grantee, grantor, privileges, schema, and object name (equivalent to `dp`). \z supports the same options as `dp` for filtering output by schema and object name patterns, . For example: |  |

```
> \z *."myseq*  
    Access privileges for database  
    "dbadmin"  
    Grantee | Grantor | Privileges | Schema |  
    Name    |         |------------|---------|  
    +----------+-------------+-----------|---------|  
    +----------+-------------+-----------|---------|  
    dbadmin  | dbadmin     | SELECT*   | public |  
    mySeq    |             |           |         |  
    dbadmin  | dbadmin     | SELECT*   | public |  
    mySeq2   |             |           |         |  
    (2 rows) |             |           |         |  
```

### \connect

Establishes a connection to database `db`, under the specified user `user-name`. The previous connection is closed. If you omit specifying a database name, Vertica connects to the current database. If you omit specifying a user name argument, Vertica assumes the current user.

**Syntax**

```
\c [connect] [db [user-name]]
```
Error Handling

Errors that prevent execution include specifying an unknown user and denial of access to the specified database. Vertica handles errors differently, depending on whether this command is executed interactively in vsq1, or in a script:

- VSQL handling: The current connection is maintained.
- Script: Processing immediately stops with an error. This is prevents scripts from acting on the wrong database.

\d Meta-Commands

Vertica supports a number of \d commands, which return information on different categories of database objects. For a full list, see \d Reference below.

Syntax

Unless otherwise noted, \d commands generally conform to the following syntax:

\dCommand [ [schema.]pattern ]

Arguments

You can supply most \d commands with a string pattern argument, which filters the results that the command returns. The pattern can optionally be qualified by a schema name.

<table>
<thead>
<tr>
<th>schema</th>
<th>Valid for most \d commands, specifies to return only database objects in schema. For example, the following \dp command obtains privileges information for all V_MONITOR tables that contain the string resource:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>=&gt; \dp V_MONITOR.<em>resource</em></td>
</tr>
<tr>
<td></td>
<td>Access privileges for database &quot;dbadmin&quot;</td>
</tr>
<tr>
<td></td>
<td>Grantee</td>
</tr>
<tr>
<td></td>
<td>public</td>
</tr>
<tr>
<td></td>
<td>public</td>
</tr>
<tr>
<td></td>
<td>public</td>
</tr>
<tr>
<td></td>
<td>public</td>
</tr>
<tr>
<td></td>
<td>public</td>
</tr>
<tr>
<td></td>
<td>public</td>
</tr>
<tr>
<td></td>
<td>public</td>
</tr>
</tbody>
</table>
### Pattern

Returns only the database objects that match the specified string. Pattern strings can include one or more of two wildcards:

<table>
<thead>
<tr>
<th>Wildcard character</th>
<th>Represents...</th>
</tr>
</thead>
<tbody>
<tr>
<td>* (asterisk)</td>
<td>Zero or more characters</td>
</tr>
<tr>
<td>? (question mark)</td>
<td>Any single character</td>
</tr>
</tbody>
</table>

For example, the following `\dt` command returns tables that start with the string `store`:

```
=> \dt store*

<table>
<thead>
<tr>
<th>Schema</th>
<th>Name</th>
<th>Kind</th>
<th>Owner</th>
<th>Comment</th>
</tr>
</thead>
<tbody>
<tr>
<td>public</td>
<td>store_orders</td>
<td>table</td>
<td>dbadmin</td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>store_orders_2018</td>
<td>table</td>
<td>dbadmin</td>
<td></td>
</tr>
<tr>
<td>public</td>
<td>store_overseas</td>
<td>table</td>
<td>dbadmin</td>
<td></td>
</tr>
<tr>
<td>store</td>
<td>store_dimension</td>
<td>table</td>
<td>dbadmin</td>
<td></td>
</tr>
<tr>
<td>store</td>
<td>store_orders_fact</td>
<td>table</td>
<td>dbadmin</td>
<td></td>
</tr>
<tr>
<td>store</td>
<td>store_sales_fact</td>
<td>table</td>
<td>dbadmin</td>
<td></td>
</tr>
</tbody>
</table>
```

(6 rows)

### d Reference

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>\d</td>
<td>Unqualified by a pattern argument, returns all tables with their schema names, owners, and comments. If qualified by a pattern argument, \d returns all matching tables and all columns in each table, with details about each column, such as data type, size, and default value.</td>
</tr>
<tr>
<td>\df</td>
<td>Returns all function names, the function return data type, and the function argument data type. Also returns the procedure names and arguments for all procedures that are available to the user.</td>
</tr>
<tr>
<td>\dj</td>
<td>Returns all projections showing the schema, projection name, owner, and node. The returned rows include superprojections, live aggregate projections,</td>
</tr>
<tr>
<td>Command</td>
<td>Description</td>
</tr>
<tr>
<td>---------</td>
<td>-------------</td>
</tr>
<tr>
<td>Top-K projections, and projections with expressions.</td>
<td></td>
</tr>
<tr>
<td>\dn</td>
<td>Returns the schema names and schema owner.</td>
</tr>
<tr>
<td>\dp</td>
<td>Returns a summary of privileges on all objects in system table V_CATALOG.GRANTS: grantee, grantor, privileges, schema, and object name (equivalent to \z).</td>
</tr>
<tr>
<td>\dS</td>
<td>Unqualified by a pattern argument, returns all V_CATALOG and V_MONITOR system tables. To obtain system tables for just one schema, qualify the command with the schema name, as follows: \dS { V_CATALOG</td>
</tr>
<tr>
<td>Unqualified by a pattern argument, returns all views with their schema names, owners, and comments. If qualified by a pattern argument, \dv returns all matching views and the columns in each view, with each column’s data type and size.</td>
<td></td>
</tr>
<tr>
<td>\dt</td>
<td>Returns the same information as an unqualified \d command. If qualified by a pattern argument, \dt returns matching tables with the same level of detail as an unqualified \d command.</td>
</tr>
<tr>
<td>\dv</td>
<td>Returns tables and views.</td>
</tr>
<tr>
<td>\du</td>
<td>Returns database users and whether they are superusers.</td>
</tr>
</tbody>
</table>

\edit

Edits the query buffer (or specified file) with an external editor. When the editor exits, its content is copied back to the query buffer. If no argument is given, the current query buffer is copied to a temporary file which is then edited in the same fashion.
The new query buffer is then re-parsed according to the normal rules of vsq1, where the whole buffer up to the first semicolon is treated as a single line. (Thus you cannot make scripts this way. Use \i for that.) If there is no semicolon, vsq1 waits for one to be entered (it does not execute the query buffer).

Tip:
vsq1 searches the environment variables VSQL_EDITOR, EDITOR, and VISUAL (in that order) for an editor to use. If all of them are unset, vi is used on Linux systems, notepad.exe on Windows systems.

Syntax
\e[dit] [ file ]

\i

Reads and executes input from the specified file.

Note:
To see the lines on the screen as they are read, set the variable ECHO to all.

Syntax
\i filename

Examples
The Vertica vsq1 client on Linux supports backquote (backtick) expansion. For example:

1. Set an environment variable to a path that contains scripts you want to run:
   $ export MYSCRIPTS=/home/dbadmin/testscripts

2. Issue the vsq1 command.
   $ vsq1

3. Use backquote expansion to include the path for running an existing script—for example, sample.sql.
   => \i `echo $MYSCRIPTS/sample.sql`
\locale

Displays or sets the locale setting for the current session.

**Note:**
This command does not alter the default locale for all database sessions. To change the default for all sessions, set configuration parameter `DefaultSessionLocale`.

### Syntax
\locale [locale-identifier]

### Arguments

| **locale-identifier** | Specifies the ICU locale identifier to use, by default set to: en_US@collation=binary  
If set to an empty string, Vertica sets locale to en_US_POSIX.  
If you omit this argument, \locale returns the current locale setting.  
For details on identifier options, see About Locale in the Administrator's Guide. For a complete list of locale identifiers, see the ICU Project. |

### Examples

**View the current locale setting:**

```
=> \locale
en_US@collation=binary
```

**Change the default locale for this session:**

```
=> \locale en_GBINFO:
INFO 2567: Canonical locale: 'en_GBINFO:'  
Standard collation: 'LEN'  
English (GBINFO:)
```
Notes

The server locale settings impact only the collation behavior for server-side query processing. The client application is responsible for ensuring that the correct locale is set in order to display the characters correctly. Below are the best practices recommended by Vertica to ensure predictable results:

- The locale setting in the terminal emulator for vsq1 (POSIX) should be set to be equivalent to session locale setting on server side (ICU) so data is collated correctly on the server and displayed correctly on the client.
- The vsq1 locale should be set using the POSIX LANG environment variable in terminal emulator. Refer to the documentation of your terminal emulator for how to set locale.
- Server session locale should be set using the set as described in Specify the Default Locale for the Database.
- All input data for vsq1 should be in UTF-8 and all output data is encoded in UTF-8.
- Non UTF-8 encodings and associated locale values are not supported.

\pset

Sets options that control how Vertica formats query result output.

Syntax

\pset output-option

Output Options

Note:

Unless otherwise specified, output options are valid for all formats.

<table>
<thead>
<tr>
<th>format</th>
<th>format-option</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Sets output format, where format-option is one of the following:</td>
</tr>
<tr>
<td></td>
<td>• u[naligned] writes all column data of each row on a single line, where each field is separated only by the</td>
</tr>
</tbody>
</table>
current separator character. Use this output for use as input to other programs—for example, comma-delimited fields for CSV input.

- a[lined] (default): Renders column-aligned output.
- h[tml]: Renders output in HTML markup as a table.
- l[atex]: Renders output in LaTex markup.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>border int</td>
<td>Valid only if output format is set to h[tml], specifies the table border, where int specifies the border type.</td>
</tr>
<tr>
<td>expanded</td>
<td>Toggles between regular and expanded format. When expanded format is enabled, all output has two columns with the column name on the left and the data on the right. This mode is especially useful for wide tables.</td>
</tr>
<tr>
<td>fieldsep 'arg'</td>
<td>Valid only if output format is set to unaligned, specifies the field separator, by default</td>
</tr>
<tr>
<td>footer</td>
<td>Toggles display of the default footer:</td>
</tr>
<tr>
<td>null 'string'</td>
<td>Specifies to represent column null values as string. By default, Vertica renders null values as an empty field, which might be mistaken as an empty string. For example:</td>
</tr>
<tr>
<td>pager [always]</td>
<td>Toggles use of a pager for query and vsql help output. If the environment variable PAGER is set, the output is piped to the specified program. Otherwise a platform-dependent default (such as more) is used. When the pager is off, the pager is not used. When the pager is on, the pager is used only when appropriate; that is, the output is to a terminal and does not fit on the screen. (vsql does not do a perfect job of estimating when to use the</td>
</tr>
</tbody>
</table>
If qualified with the argument always, the pager is always used.

<table>
<thead>
<tr>
<th>PSET command</th>
<th>Shortcut</th>
</tr>
</thead>
<tbody>
<tr>
<td>\pset expanded</td>
<td>\x</td>
</tr>
<tr>
<td>\pset fieldsep 'arg'</td>
<td>\f</td>
</tr>
<tr>
<td>\pset format aligned</td>
<td>\a</td>
</tr>
<tr>
<td>\pset format html</td>
<td>\H</td>
</tr>
<tr>
<td>\pset tableattr html-attribute[...]</td>
<td>\T html-attribute[...]</td>
</tr>
<tr>
<td>\pset title title-str</td>
<td>\C ['title-str']</td>
</tr>
<tr>
<td>\pset tuples_only</td>
<td>\t</td>
</tr>
</tbody>
</table>
Examples

See Output Formatting Examples.

\set

Sets an internal variable to one or more values. If multiple values are specified, they are concatenated. An unqualified \set command lists all internal variables.

To unset a variable, use vsql meta-command \unset.

Syntax

\set [var [value]...]

Arguments

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>var</td>
<td>The name of an internal variable to set. Valid variable names are case sensitive and can contain characters, digits, and underscores. vsql treats several variables as special, which are described in Variables.</td>
</tr>
<tr>
<td>value</td>
<td>A value to set in variable var. If no value is specified, the variable is set to no value. If set to an empty string, the variable is set to no value. If you omit this argument, \set returns all internal variables.</td>
</tr>
</tbody>
</table>

If no arguments are supplied, \set returns all internal variables. For example:

```
=> \set
VERSION = 'vsql'
AUTOCOMMIT = 'off'
VERBOSITY = 'default'
PROMPT1 = '%/%R%# '
PROMPT2 = '%/%R%# '
PROMPT3 = '>> '
ROWS_AT_A_TIME = '1000'
DBNAME = 'dbadmin'
USER = 'dbadmin'
PORT = '5433'
LOCALE = 'en_US@collation=binary'
HISTSIZE = '500'
```
\textbf{\texttt{\textbackslash timing}}

If set to on, returns how long (in milliseconds) each SQL statement runs. Results include:

- Length of time required to fetch the first block of rows
- Total time until the last block is formatted.

Unqualified, \texttt{\textbackslash timing} toggles timing on and off. You can explicitly turn timing on and off by qualifying the command with options ON and OFF, respectively.

\textbf{Note:}

You can also enable \texttt{\textbackslash timing} from the command line using the \texttt{vsql -i} command.

\section*{Syntax}

\texttt{\textbackslash timing [ON | OFF]}

\section*{Examples}

The following unqualified \texttt{\textbackslash timing} commands toggle timing on and off:

\begin{verbatim}
=> \texttt{\textbackslash timing}
Timing is on
=> \texttt{\textbackslash timing}
Timing is off
\end{verbatim}

The following example shows a SQL command with timing on:

\begin{verbatim}
=> \texttt{\textbackslash timing}
Timing is on.
=> \texttt{SELECT user\_name, ssl\_state, authentication\_method, client\_authentication\_name, client\_type FROM sessions WHERE session\_id=(SELECT session\_id FROM current\_session);}

<table>
<thead>
<tr>
<th>user_name</th>
<th>ssl_state</th>
<th>authentication_method</th>
<th>client_authentication_name</th>
<th>client_type</th>
</tr>
</thead>
<tbody>
<tr>
<td>dbadmin</td>
<td>None</td>
<td>ImpTrust</td>
<td>default: Implicit Trust</td>
<td>vsql</td>
</tr>
</tbody>
</table>

(1 row)

Time: First fetch (1 row): 73.684 ms. All rows formatted: 73.770 ms
\end{verbatim}
Variables

VSQL provides variable substitution features similar to common Linux command shells. Variables are name/value pairs, where the value can be a string of any length. To set variables, use the vsql meta-command \set. For example, the following statement sets the variable fact to the value dim:

```
=> \set fact dim
```

If you call \set on a variable and supply no value, the variable is set to an empty string.

**Note:**
The arguments of \set are subject to the same substitution rules as with other commands. For example, \set dim :fact is a valid way to copy a variable.

Getting Variables

To retrieve the content of a given variable, precede the name with a colon and use it as the argument of any slash command. For example:

```
=> \echo :fact
dim
```

An unqualified \set command returns all current variables and their values:

```
dbadmin=> \set
VERSION = 'vsql'
AUTOCOMMIT = 'off'
VERBOSITY = 'default'
PROMPT1 = '%/%R%# '
PROMPT2 = '%/%R%# '
PROMPT3 = '>> '
ROWS_AT_A_TIME = '1000'
DBNAME = 'dbadmin'
USER = 'dbadmin'
PORT = '5433'
LOCALE = 'en_US@collation=binary'
HISTSIZE = '500'
```
Deleting Variables

To unset (or delete) a variable, use the `vsql meta-command \unset`.

Variable Naming Conventions

`vsql` internal variable names can contain letters, numbers, and underscores in any order and any number. Some variables are treated specially by `vsql`. They indicate certain option settings that can be changed at run time by altering the value of the variable or represent some state of the application. Although you can use these variables for any other purpose, this is not recommended. By convention, all specially treated variables consist of all upper-case letters (and possibly numbers and underscores). To ensure maximum compatibility in the future, avoid using such variable names for your own purposes.

SQL Interpolation

You can substitute ("interpolate") `vsql` variables into regular SQL statements. You do so by prepending the variable name with a colon (:``). For example, the following statements query the table `my_table`:

```
=> \set fact 'my_table'
=> SELECT * FROM :fact;
```

The value of the variable is copied literally, so it can even contain unbalanced quotes or backslash commands. Make sure that it makes sense where you put it. Variable interpolation is not performed into quoted SQL entities. One exception applies: the contents of backquoted strings (```) are passed to a system shell, and replaced with the shell's output. See Using Backquotes to Read System Variables below.

Using Backquotes to Read System Variables

In `vsql`, the contents of backquotes are passed to the system shell to be interpreted (the same behavior as many UNIX shells). This is particularly useful in setting internal `vsql` variables, since you may want to access UNIX system variables (such as HOME or TMPDIR) rather than hard-code values.
For example, to set an internal variable to the full path for a file in your UNIX user directory, you can use backquotes to get the content of the system HOME variable, which is the full path to your user directory:

```
=> \set inputfile `echo $HOME`/myinput.txt
/home/dbadmin/myinput.txt
```

The contents of the backquotes are replaced with the results of running the contents in a system shell interpreter. In this case, the `echo $HOME` command returns the contents of the HOME system variable.

## AUTOCOMMIT

When AUTOCOMMIT is set 'on', each SQL command is automatically committed upon successful completion; for example:

```
\set AUTOCOMMIT on
```

To postpone COMMIT in this mode, set the value as off.

```
\set AUTOCOMMIT off
```

If AUTOCOMMIT is empty or defined as off, SQL commands are not committed unless you explicitly issue COMMIT.

## Notes

- AUTOCOMMIT is off by default.
- AUTOCOMMIT must be in uppercase, but the values, on or off, are case insensitive.
- In autocommit-off mode, you must explicitly abandon any failed transaction by entering ABORT or ROLLBACK.
- If you exit the session without committing, your work is rolled back.
- Validation on vsql variables is done when they are run, not when they are set.
- The COPY statement, by default, commits on completion, so it does not matter which AUTOCOMMIT mode you use, unless you issue COPY NO COMMIT. Please note that DDL statements are autocommitted.
- To tell if AUTOCOMMIT is on or off, issue the set command:

```
$ \set...
AUTOCOMMIT = 'off'
```
• AUTOCOMMIT is off if a SELECT * FROM LOCKS shows locks from the statement you just ran.

```
$ \set AUTOCOMMIT off
$ \set ...
AUTOCOMMIT = 'off'
...
SELECT COUNT(*) FROM customer_dimension;
count
--------
50000
(1 row)
SELECT node_names, object_name, lock_mode, lock_scope
FROM LOCKS;
node_names | object_name | lock_mode | lock_scope
--------- | ----------- | --------- | ------------
site01    | Table:customer_dimension | S         | TRANSACTION
(1 row)
```

### DBNAME

The name of the database to which you are currently connected. DBNAME is set every time you connect to a database (including program startup), but it can be unset.

### ECHO

If set to all, all lines entered from the keyboard or from a script are written to the standard output before they are parsed or run.

To select this behavior on program start-up, use the switch -a. If set to queries, vsql merely prints all queries as they are sent to the server. The switch for this is -e.

### ECHO_HIDDEN

When this variable is set and a backslash command queries the database, the query is first shown. This way you can study the Vertica internals and provide similar functionality in your own programs. (To select this behavior on program start-up, use the switch -E.)
If you set the variable to the value noexec, the queries are just shown but are not actually sent to the server and run.

**ENCODING**

The current client character set encoding.

**HISTCONTROL**

If this variable is set to ignorespace, lines that begin with a space are not entered into the history list. If set to a value of ignoredups, lines matching the previous history line are not entered. A value of ignoreboth combines the two options. If unset, or if set to any other value than those previously mentioned, all lines read in interactive mode are saved on the history list.

*Source: Bash.*

**HISTSIZE**

Sets the amount of space to store the command history. This value roughly approximates the number of commands vsq1 will store in its command history buffer. This value only impacts the number of lines stored by the current vsq1 session. It does not affect the history stored in the .vsq1_history file.

The default value is 500.

*Note:*

vsq1 multiplies the HISTSIZE value by 50 bytes (an approximation of the average length of a SQL statement) to arrive at the amount of memory to set aside for the command history. Depending on the actual length of your SQL statements, vsq1 may be able to store more or less commands than the value you set in HISTSIZE.

*Source: Bash.*
HOST

The database server host you are currently connected to. This is set every time you connect to a database (including program startup), but can be unset.

IGNOREEOF

If unset, sending an EOF character (usually Control+D) to an interactive session of vsql terminates the application. If set to a numeric value, that many EOF characters are ignored before the application terminates. If the variable is set but has no numeric value, the default is 10.

Source: Bash.

ON_ERROR_STOP

By default, if a script command results in an error, for example, because of a malformed command or invalid data format, processing continues. If you set ON_ERROR_STOP to ON in a script and an error occurs during processing, the script terminates immediately.

For example:

=> \set ON_ERROR_STOP ON

Note:
If you invoke the script on Linux with vsql -f, vsql returns with error code 3 to indicate that an error occurred in the script.

PORT

The database server port to which you are currently connected. This is set every time you connect to a database (including program start-up), but can be unset.
These specify what the prompts vsql issues look like. See Prompting for details.

This variable is equivalent to the command line option -q. It is probably not too useful in interactive mode.

ROWS_AT_A_TIME

ROWS_AT_A_TIME is set by default to 1000, and retrieves results as blocks of rows of that size. The column formatting for the first block is used for all blocks, so in later blocks some entries could overflow.

When formatting results, Vertica buffers ROWS_AT_A_TIME rows in memory to calculate the maximum column widths. It is possible that rows after this initial fetch are not properly aligned if any of the field values are longer than those see in the first ROWS_AT_A_TIME rows. ROWS_AT_A_TIME can be unset with vsql meta-command \unset to guarantee perfect alignment. However, this requires re-buffering the entire result set in memory and might cause vsql to fail if the result set is too big.

This variable is equivalent to the command line option -S.

This variable is equivalent to the command line option -s.
**USER**

The database user you are currently connected as. This is set every time you connect to a database (including program startup), but can be unset.

**VERBOSITY**

This variable can be set to the values default, verbose, or terse to control the verbosity of error reports.

**VSQL_HOME**

By default, the vsql program reads configuration files from the user's home directory. In cases where this is not desirable, the configuration file location can be overridden by setting the VSQL_HOME environment variable in a way that does not require modifying a shared resource.

In the following example, vsql reads configuration information out of /tmp/jsmith rather than out of ~.

```
# Make an alternate configuration file in /tmp/jsmith
mkdir -p /tmp/jsmith
echo "\echo Using VSQLRC in tmp/jsmith" > /tmp/jsmith/.vsqlrc
# Note that nothing is echoed when invoked normally
vsql
# Note that the .vsqlrc is read and the following is
displayed before the vsql prompt
#
# Using VSQLRC in tmp/jsmith
VSQL_HOME=/tmp/jsmith vsql
```

**VSQL_SSLMODE**

VSQL_SSLMODE specifies how (or whether) clients (like admintools) use SSL when connecting to servers. The default value is prefer, meaning to use SSL if the server offers it. Legal values are require, prefer, allow, and disable. This variable is equivalent to the command-line `-m` option (or `--sslmode`).
**Prompting**

The prompts vsql issues can be customized to your preference. The three variables PROMPT1, PROMPT2, and PROMPT3 contain strings and special escape sequences that describe the appearance of the prompt. Prompt 1 is the normal prompt that is issued when vsql requests a new command. Prompt 2 is issued when more input is expected during command input because the command was not terminated with a semicolon or a quote was not closed. Prompt 3 is issued when you run a SQL COPY command and you are expected to type in the row values on the terminal.

The value of the selected prompt variable is printed literally, except where a percent sign (%) is encountered. Depending on the next character, certain other text is substituted instead. Defined substitutions are:

| %M | The full host name (with domain name) of the database server, or [local] if the connection is over a socket, or [local:/dir/name], if the socket is not at the compiled in default location. |
| %m | The host name of the database server, truncated at the first dot, or [local]. |
| %> | The port number at which the database server is listening. |
| %n | The database session user name. |
| %/ | The name of the current database. |
| %~ | Like %/, but the output is ~ (tilde) if the database is your default database. |
| %# | If the session user is a database superuser, then a #, otherwise a >. (The expansion of this value might change during a database session as the result of the command SET SESSION AUTHORIZATION.) |
| %R | In prompt 1 normally =, but ^ if in single-line mode, and ! if the session is disconnected from the database (which can happen if \connect fails). In prompt 2 the sequence is replaced by -, *, a single quote, a double quote, or a dollar sign, depending on whether vsql expects more input because the command wasn't terminated yet, because you are inside a /* ... */ comment, or because you are inside a quoted or dollar-escaped string. In prompt 3 the sequence doesn't produce anything. |
| %x | Transaction status: an empty string when not in a transaction block, or * |
when in a transaction block, or ! when in a failed transaction block, or ? when the transaction state is indeterminate (for example, because there is no connection).

<table>
<thead>
<tr>
<th>%digits</th>
<th>The character with the indicated numeric code is substituted. If digits starts with 0x the rest of the characters are interpreted as hexadecimal; otherwise if the first digit is 0 the digits are interpreted as octal; otherwise the digits are read as a decimal number.</th>
</tr>
</thead>
<tbody>
<tr>
<td>%:name:</td>
<td>The value of the vsql variable name. See the section Variables for details.</td>
</tr>
<tr>
<td>%<code>command</code></td>
<td>The output of command, similar to ordinary &quot;back- tick&quot; substitution.</td>
</tr>
</tbody>
</table>
| %[ ... %] | Prompts may contain terminal control characters which, for example, change the color, background, or style of the prompt text, or change the title of the terminal window. In order for the line editing features of Readline to work properly, these non-printing control characters must be designated as invisible by surrounding them with %[ and %]. Multiple pairs of these may occur within the prompt. The following example results in a boldfaced (1;) yellow-on-black (33;40) prompt on VT100-compatible, color-capable terminals:

testdb=> \set PROMPT1 ' [%033[1;33;40m]%n@%/%R%%[%033 [0m%] ' |

To insert a percent sign into your prompt, write %. The default prompts are '%/%R%#' for prompts 1 and 2, and '>> ' for prompt 3.

**Note:** See the [specification for terminal control sequences](https://www.gnu.org/software/readline/manual/html_node/Terminal-Control-Sequences.html) (applicable to gnome-terminal and xterm).

---

## Command Line Editing

vsql supports the tecla library for convenient line editing and retrieval.

The command history is automatically saved when vsql exits and is reloaded when vsql starts up. Tab-completion is also supported, although the completion logic makes no claim to be a SQL parser. If for some reason you do not like the tab completion, you can turn it off by putting this in a file named `.teclarc` in your home directory:

```
bind ^I
```

Read the tecla documentation for further details.
Notes

The vsql implementation of the tecla library deviates from the tecla documentation as follows:

- Recalling Previously Typed Lines

  Under pure tecla, all new lines are appended to a list of historical input lines maintained within the GetLine resource object. In vsql, only different, non-empty lines are appended to the list of historical input lines.

- History Files

  tecla has no standard name for the history file. In vsql, the file name is called ~/.vsql_hist.

- International Character Sets (Meta keys and locales)

  In vsql, 8-bit meta characters are no longer supported. Make sure that meta characters send an escape by setting their EightBitInput X resource to False. You can do this in one of the following ways:

  - Edit the ~/.Xdefaults file by adding the following line:

    ```
    XTerm*EightBitInput: False
    ```

  - Start an xterm with an -xrm '*EightBitInput: False' command-line argument.

- Key Bindings:

- The following key bindings are specific to vsql:

  - *Insert switches between insert mode (the default) and overwrite mode.
  - *Delete deletes the character to the right of the cursor.
  - *Home moves the cursor to the front of the line.
  - *End moves the cursor to the end of the line.
  - *^R Performs a history backwards search.

vsql Environment Variables

Set one or more of the following environment variables to be used by the defined properties automatically, each time you start vsql:
<table>
<thead>
<tr>
<th>Variable</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PAGER</td>
<td>If the query results do not fit on the screen, they are piped through this command. Typical values are more or less. The default is platform-dependent. Use the \pset command to enable/disable the pager.</td>
</tr>
<tr>
<td>VSQL_DATABASE</td>
<td>The database to which you are connecting. For example, VMar\t.</td>
</tr>
<tr>
<td>TMPDIR</td>
<td>Directory for storing temporary files. The default is platform-dependent. On Unix-like systems the default is /tmp.</td>
</tr>
<tr>
<td>VSQL_EDITOR</td>
<td>Editor used by the \e command. The variables are examined in the order listed; the first that is set is used.</td>
</tr>
<tr>
<td>VSQL_EDITION</td>
<td>Editor used by the \e command. The variables are examined in the order listed; the first that is set is used.</td>
</tr>
<tr>
<td>VSQL_HOME</td>
<td>By default, the vsql program reads configuration files from the user's home directory. In cases where this is not desirable, the configuration file location can be overridden by setting the VSQL_HOME environment variable in a way that does not require modifying a shared resource.</td>
</tr>
<tr>
<td>VSQL_HOST</td>
<td>Host name or IP address of the Vertica node.</td>
</tr>
<tr>
<td>VSQL_PASSWORD</td>
<td>The database password. Using this environment variable increases site security by precluding the need to enter the database password on the command line.</td>
</tr>
<tr>
<td>VSQL_PORT</td>
<td>Port to use for the connection.</td>
</tr>
<tr>
<td>VSQL_SSMODE</td>
<td>Specifies whether and how clients such as admintools use SSL when connecting to servers.</td>
</tr>
<tr>
<td>VSQL_USER</td>
<td>User name to use for the connection.</td>
</tr>
</tbody>
</table>

**Locales**

The default terminal emulator under Linux is gnome-terminal, although xterm can also be used.

Vertica recommends that you use gnome-terminal with vsql in UTF-8 mode, which is its default.
To Change Settings on Linux

1. From the tabs at the top of the vsql screen, select Terminal.
2. Click Set Character Encoding.
3. Select Unicode (UTF-8).

Note: This works well for standard keyboards. xterm has a similar UTF-8 option.

To Change Settings on Windows Using PuTTy

1. Right click the vsql screen title bar and select Change Settings.
2. Click Window and click Translation.
3. Select UTF-8 in the drop-down menu on the right.

Notes

- vsql has no way of knowing how you have set your terminal emulator options.
- The tecla library is prepared to do POSIX-type translations from a local encoding to UTF-8 on interactive input, using the POSIX LANG, etc., environment variables. This could be useful to international users who have a non-UTF-8 keyboard. See the tecla documentation for details.

Vertica recommends the following (or whatever other .UTF-8 locale setting you find appropriate):

```
export LANG=en_US.UTF-8
```

- The vsql \locale command invokes and tracks the server SET LOCALE TO command, described in the SQL Reference Manual. vsql itself currently does nothing with this locale setting, but rather treats its input (from files or from tecla), all its output, and all its interactions with the server as UTF-8. vsql ignores the POSIX locale variables, except for any "automatic" uses in printf, and so on.
## Entering Data with vsqli

You often need to insert literal data when using vsqli. For example:

- Adding a row of data to a table using an `INSERT` statement.
- Adding multiple rows of data through a `COPY` FROM STDIN statement.

The following table lists the data types that Vertica supports, and the format you use to enter that data in queries when using vsqli.

<table>
<thead>
<tr>
<th>Data Type</th>
<th>Inserting to vsqli using</th>
<th>Example Use in INSERT INTO <em>table</em>...</th>
<th>For More Information See...</th>
</tr>
</thead>
<tbody>
<tr>
<td>Binary types, such as BINARY and VARBINARY</td>
<td>Helper functions such as HEX_TO_BINARY, octal strings, specified data format in COPY statements, casting string values to binary.</td>
<td>VALUES(HEX_TO_BINARY('0x3D'), '\141\337');</td>
<td>• Binary Data Types</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Loading Binary (Native) Data</td>
</tr>
<tr>
<td>BOOLEAN</td>
<td>Literal values TRUE and FALSE or strings such as 'y', 't', 'true', or 'false'.</td>
<td>VALUES(TRUE, 'f');</td>
<td>Boolean Data Type</td>
</tr>
<tr>
<td>Character data types such as CHAR or LONG VARCHAR</td>
<td>Strings enclosed in single quotes.</td>
<td>VALUES('my string');</td>
<td>Character Data Types</td>
</tr>
<tr>
<td>Date and time data types, such as TIMESTAMPTZ</td>
<td>Formatted text string</td>
<td>VALUES('16:43:00', '2016-09-15 04:55:00 PDT');</td>
<td>• Date/Time Data Types</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Date/Time Expressions</td>
</tr>
</tbody>
</table>
### Numeric Data Types

<table>
<thead>
<tr>
<th>Description</th>
<th>Literal numeric values, including scientific notation, hexadecimal, and BINARY scaling.</th>
<th>VALUES(3.1415, 42, 6.0221409e23);</th>
</tr>
</thead>
</table>

**UUID**

<table>
<thead>
<tr>
<th>Description</th>
<th>Formatted text string</th>
<th>VALUES('12345678-1234-1234-1234-123456789012');</th>
</tr>
</thead>
</table>

### Files

Before starting up, vsq1 attempts to read and execute commands from the system-wide `vsqlrc` file and the user's `~/.vsqlrc` file. The command-line history is stored in the file `~/.vsql_history`.

**Tip:**

If you want to save your old history file, open another terminal window and save a copy to a different file name.

### Exporting Data Using vsq1

You can use vsq1 for simple data-export tasks by changing its output format options so the output is suitable for importing into other systems (tab-delimited or comma-separated files, for example). These options can be set either from within an interactive vsq1 session, or through command-line arguments to the vsq1 command (making the export process suitable for automation through scripting). After you have set vsq1's options so it outputs the data in a format your target system can read, you run a query and capture the result in a text file.

The following table lists the meta-commands and command-line options that are useful for changing the format of vsq1's output.

<table>
<thead>
<tr>
<th>Description</th>
<th>Meta-command</th>
<th>Command-line Option</th>
</tr>
</thead>
<tbody>
<tr>
<td>Disable padding used to align output.</td>
<td>\a</td>
<td>-A or --no-align</td>
</tr>
</tbody>
</table>

---

Vertica Analytic Database (9.3.x)
<table>
<thead>
<tr>
<th>Description</th>
<th>Meta-command</th>
<th>Command-line Option</th>
</tr>
</thead>
<tbody>
<tr>
<td>Show only tuples, disabling column headings and row counts.</td>
<td>\t</td>
<td>-t or --tuples-only</td>
</tr>
<tr>
<td>Set the field separator character.</td>
<td>\pset fieldsep</td>
<td>-F or --field-separator</td>
</tr>
<tr>
<td>Send output to a file.</td>
<td>\o</td>
<td>-o or --output</td>
</tr>
<tr>
<td>Specify a SQL statement to execute.</td>
<td>N/A</td>
<td>-c or --command</td>
</tr>
</tbody>
</table>

The following example demonstrates disabling padding and column headers in the output, and setting a field separator to dump a table to a tab-separated text file within an interactive session.

```
=> SELECT * FROM my_table;
 a  |  b  |  c
---+---+---
 a  | one | 1
 b  | two | 2
 c  | three | 3
 d  | four | 4
 e  | five | 5
(5 rows)
=> \a
Output format is unaligned.
=> \t
Showing only tuples.
=> \pset fieldsep '\t'
Field separator is "
=> \o dumpfile.txt
=> select * from my_table;
=> \o
=> ! cat dumpfile.txt
 a  | one | 1
 b  | two | 2
 c  | three | 3
 d  | four | 4
 e  | five | 5
```

**Note:**
You could encounter issues with empty strings being converted to NULLs or the reverse using this technique. You can prevent any confusion by explicitly setting null values to output a unique string such as NULLNULLNULL (for example, `\pset null 'NULLNULLNULL'`). Then, on the import end, convert the unique string back to a null value. For example, if you are copying the file back into a Vertica database, you would give the argument...
When logged into one of the database nodes, you can create the same output file directly from the command line by passing the right parameters to vsql:

```
$ vsql -U username -F '$\t' -At -o dumpfile.txt -c "SELECT * FROM my_table;"
Password:
$ cat dumpfile.txt
A|1|2|3
B|4|5|6
```

If you want to convert null values to a unique string as mentioned earlier, you can add the argument `-P null='NULLNULLNULL'` (or whatever unique string you choose).

By adding the `-w` vsql command-line option to the example command line, you could use the command within a batch script to automate the data export. However, the script would contain the database password as plain text. If you take this approach, you should prevent unauthorized access to the batch script, and also have the script use a database user account that has limited access.

To set the field separator value to a control character, use your shell's control character escape notation. In Bash, you specify a control character in an argument using a dollar sign ($) followed by a string contained in single quotes. This string can contain C-string escapes (such as \t for tab), or a backslash (\) followed by an octal value for the character you want to use.

The following example demonstrates setting the separator character to tab (\t), vertical tab (\v) and the octal value of vertical tab (\013).

```
$ vsql -At -c "SELECT * FROM testtable;"
A|1|2|3
B|4|5|6

$ vsql -F '$\t' -At -c "SELECT * FROM testtable;"
A   1  2  3
B   4  5  6

$ vsql -F '$\v' -At -c "SELECT * FROM testtable;"
A   1
   2
   3
B   4
   5
   6

$ vsql -F '$\013' -At -c "SELECT * FROM testtable;"
A
   1
   2
   3
B
   4
   5
   6
```
Copying Data Using vsqql

You can use vsqql to copy data between two Vertica databases. This technique is similar to the technique explained in Exporting Data Using vsqql, except instead of having vsqql save data to a file for export, you pipe one vsqql's output to the input of another vsqql command that runs a COPY statement from STDIN. This technique can also work for other databases or applications that accept data from an input stream.

**Note:**

The following technique only works for individual tables. To copy an entire database to another cluster, see Copying the Database to Another Cluster in the Administrator's Guide.

The easiest way to copy using vsqql is to log in to a node of the target database, then issue a vsqql command that connects to the source Vertica database to dump the data you want. For example, the following command copies the store.store_sales_fact table from the vmart database on node testdb01 to the vmart database on the node you are logged into:

```
vsqql -U username -w passwd -h testdb01 -d vmart -At -c "SELECT * from store.store_sales_fact" \ | vsqql -U username -w passwd -d vmart -c "COPY store.store_sales_fact FROM STDIN DELIMITER '\|';"
```

**Note:**

The above example copies the data only, not the table design. The target table for the data copy must already exist in the target database. You can export the design of the table using EXPORT_OBJECTS or EXPORT_CATALOG.

If you are using the Bash shell, you can escape special delimiter characters. For example, DELIMITER E '\t' specifies tab. Shells other than Bash may have other string-literal syntax.
Monitoring Progress (optional)

You may want some way of monitoring progress when copying large amounts of data between Vertica databases. One way of monitoring the progress of the copy operation is to use a utility such as Pipe Viewer that pipes its input directly to its output while displaying the amount and speed of data it passes along. Pipe Viewer can even display a progress bar if you give it the total number of bytes or lines you expect to be processed. You can get the number of lines to be processed by running a separate vsq1 command that executes a SELECT COUNT query.

Note:
Pipe Viewer isn't a standard Linux command, so you will need to download and install it yourself. See the Pipe Viewer page for download packages and instructions. Vertica does not support Pipe Viewer. Install and use it at your own risk.

The following command demonstrates how you can use Pipe Viewer to monitor the progress of the copy shown in the prior example. The command is complicated by the need to get the number of rows that will be copied, which is done using a separate vsq1 command within a Bash backquote string, which executes the string's contents and inserts the output of the command into the command line. This vsq1 command just counts the number of rows in the store.store_sales_fact table.

```
vsq1 -U username -w passwd -h testdb01 -d vmart -At -c "SELECT * from store.store_sales_fact" \ | pv -lpetr -s `vsq1 -U username -w passwd -h testdb01 -d vmart -At -c "SELECT COUNT (*) FROM store.store_sales_fact;"` \ | vsq1 -U username -w passwd -d vmart -c "COPY store.store_sales_fact FROM STDIN DELIMITER '|';"
```

While running, the above command displays a progress bar that looks like this:

```
0:00:39 [12.6M/s] [==================================] 50% ETA 00:00:40
```

Output Formatting Examples

By default, Vertica formats query output as follows:

```
=> SELECT DISTINCT category_description FROM product_dimension ORDER BY category_description;
category_description
```
You can control the format of query output in various ways with the `\pset` command—for example, change the border:

```
=> \pset border 2
Border style is 2.
=> SELECT DISTINCT category_description FROM product_dimension ORDER BY category_description;
+--------------------------+
| category_description     |
+--------------------------+
| Food                     |
| Medical                  |
| Misc                     |
| Non-food                 |
+--------------------------+
(4 rows)
=> \pset border 0
Border style is 0.
=> SELECT DISTINCT category_description FROM product_dimension ORDER BY category_description;
+--------------------------+
| category_description     |
+--------------------------+
| Food                     |
| Medical                  |
| Misc                     |
| Non-food                 |
+--------------------------+
(4 rows)
```

The following sequence of `pset` commands change query output in several ways:

- Set border style to 1.
- Remove column alignment.
- Change the field separator to a comma.
- Remove column headings

```
=> \pset border 1
Border style is 1.
=> \pset format unaligned
Output format is unaligned.
=> \pset fieldsep ','
Field separator is ",".
=> \pset tuples_only
Showing only tuples.
=> SELECT product_key, product_description, category_description FROM product_dimension LIMIT 10;
1,Brand #2 bagels,Food
1,Brand #1 butter,Food
2,Brand #6 chicken noodle soup,Food
3,Brand #11 vanilla ice cream,Food
4,Brand #14 chocolate chip cookies,Food
```
The following example uses meta-commands to toggle output format—in this case, \a (alignment), \t (tuples only), and -x (extended display):

```
=> \a \t \x
Output format is aligned.
Tuples only is off.
Expanded display is off.
=> SELECT product_key, product_description, category_description FROM product_dimension LIMIT 10;
```

```
<table>
<thead>
<tr>
<th>product_key</th>
<th>product_description</th>
<th>category_description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Brand #2 bagels</td>
<td>Food</td>
</tr>
<tr>
<td>1</td>
<td>Brand #1 butter</td>
<td>Food</td>
</tr>
<tr>
<td>2</td>
<td>Brand #6 chicken noodle soup</td>
<td>Food</td>
</tr>
<tr>
<td>3</td>
<td>Brand #11 vanilla ice cream</td>
<td>Food</td>
</tr>
<tr>
<td>4</td>
<td>Brand #14 chocolate chip cookies</td>
<td>Food</td>
</tr>
<tr>
<td>4</td>
<td>Brand #12 rash ointment</td>
<td>Medical</td>
</tr>
<tr>
<td>6</td>
<td>Brand #18 bananas</td>
<td>Food</td>
</tr>
<tr>
<td>7</td>
<td>Brand #25 basketball</td>
<td>Misc</td>
</tr>
<tr>
<td>8</td>
<td>Brand #27 french bread</td>
<td>Food</td>
</tr>
<tr>
<td>9</td>
<td>Brand #32 clams</td>
<td>Food</td>
</tr>
</tbody>
</table>
```

(10 rows)

The following example sets output format to HTML, so Vertica renders query results in HTML markup as a table:

```
=> \pset format html
Output format is html.
=> \pset tableattr 'border="2" cellpadding="3"'
Table attribute is "border="2" cellpadding="3"".
=> SELECT product_key, product_description, category_description FROM product_dimension LIMIT 2;
```

```
<table border="1">
<tr>
<th>product_key</th>
<th>product_description</th>
<th>category_description</th>
</tr>
<tr>
<td align="right">1</td>
<td>Brand #2 bagels</td>
<td>Food</td>
</tr>
<tr>
<td align="right">1</td>
<td>Brand #1 butter</td>
<td>Food</td>
</tr>
</table>
```

(2 rows)
Client Libraries

The Vertica client driver libraries provide interfaces for connecting your client applications (or third-party applications such as Cognos and MicroStrategy) to your Vertica database. The drivers simplify exchanging data for loading, report generation, and other common database tasks.

There are three separate client drivers:

- Open Database Connectivity (ODBC)—the most commonly-used interface for third-party applications and clients written in C, Python, PHP, Perl, and most other languages.
- Java Database Connectivity (JDBC)—used by clients written in the Java programming language.
- ActiveX Data Objects for .NET (ADO.NET)—used by clients developed using Microsoft's .NET Framework and written in C#, Visual Basic .NET, and other .NET languages.

Client Driver Standards

The Vertica client drivers are compatible with the following driver standards:

- The ODBC driver complies with version 3.5.1 of the ODBC standard.
- Vertica's JDBC driver is a type 4 driver that complies with the JDBC 3.0 standard. It is compiled using JDK version 1.5, and is compatible with client applications compiled using JDK versions 1.5 and 1.6.
- ADO.NET drivers conform to .NET framework 3.0 specifications.

The drivers do not support some of the optional features in the standards. See ODBC Feature Support and JDBC Feature Support and Using ADO.NET for details.
Client Driver and Server Version Compatibility

Usually, each version of the Vertica server is compatible with previous versions of the client drivers. This compatibility lets you upgrade your Vertica server without having to immediately upgrade your client software. However, some new features of the new server version may not be available through the old drivers.

Note:
Vertica ODBC client drivers are backwards compatible to all Vertica server versions 7.1 and later. JDBC and ADO.NET client drivers are backwards compatible to all Vertica server versions 7.2 and later.

The following tables summarize the compatibility of each recent version of the client drivers with the Vertica server versions.

The following table indicates that, in general, all clients are forward compatible.

<table>
<thead>
<tr>
<th>Client</th>
<th>Client Driver Version</th>
<th>Compatible Server Versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>All Clients</td>
<td>6.1.x</td>
<td>6.1.x, 7.0.x, 7.1.x, 7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td></td>
<td>7.0.x</td>
<td>7.0.x, 7.1.x, 7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td></td>
<td>7.1.x</td>
<td>7.1.x, 7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td></td>
<td>7.2.x</td>
<td>7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td></td>
<td>8.0.x</td>
<td>8.0.x, 8.1.x, 9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td></td>
<td>8.1.x</td>
<td>8.1.x, 9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td></td>
<td>9.0.x</td>
<td>9.0.x, 9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td></td>
<td>9.1.x</td>
<td>9.1.x, 9.2.x, 9.3.x</td>
</tr>
<tr>
<td></td>
<td>9.2.x</td>
<td>9.2.x, 9.3.x</td>
</tr>
<tr>
<td></td>
<td>9.3.x</td>
<td>9.3.x</td>
</tr>
</tbody>
</table>
The following table lists FIPS 140-2 compatible clients.

<table>
<thead>
<tr>
<th>Client</th>
<th>Client Driver Version</th>
<th>Compatible Server Versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>FIPS-enabled ODBC</td>
<td>8.0.x</td>
<td>8.0.x, 8.1.x</td>
</tr>
<tr>
<td>FIPS-enabled ODBC</td>
<td>8.1.x</td>
<td>8.0.x, 8.1.x</td>
</tr>
<tr>
<td>FIPS-enabled ODBC</td>
<td>9.0.x</td>
<td>8.0.x, 8.1.x, 9.0.x</td>
</tr>
<tr>
<td>FIPS-enabled ODBC</td>
<td>9.1.x</td>
<td>8.0.x, 8.1.x, 9.0.x, 9.1.x</td>
</tr>
<tr>
<td>FIPS-enabled JDBC</td>
<td>8.1.x</td>
<td>8.1.x</td>
</tr>
<tr>
<td>FIPS-enabled JDBC</td>
<td>9.0.x</td>
<td>8.1.x, 9.0.x</td>
</tr>
<tr>
<td>FIPS-enabled JDBC</td>
<td>9.1.x</td>
<td>8.1.x, 9.0.x, 9.1.x</td>
</tr>
<tr>
<td>FIPS-enabled JDBC</td>
<td>9.2.x</td>
<td>8.1.x, 9.0.x, 9.1.x, 9.2.x</td>
</tr>
<tr>
<td>FIPS-enabled JDBC</td>
<td>9.3.x</td>
<td>No support. If you need FIPS support, install or stay on 9.2.x</td>
</tr>
</tbody>
</table>

The following table indicates that the ODBC client is backward compatible.

<table>
<thead>
<tr>
<th>Client</th>
<th>Client Driver Version</th>
<th>Compatible Server Versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>ODBC (backwards compatibility)</td>
<td>8.1.x</td>
<td>7.1.x, 7.2.x, 8.0.x, 8.1.x</td>
</tr>
<tr>
<td>ODBC (backwards compatibility)</td>
<td>9.0.x</td>
<td>7.1.x, 7.2.x, 8.0.x, 8.1.x, 9.0.x</td>
</tr>
<tr>
<td>ODBC (backwards compatibility)</td>
<td>9.1.x</td>
<td>7.1.x, 7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x</td>
</tr>
<tr>
<td>ODBC (backwards compatibility)</td>
<td>9.2.x</td>
<td>7.1.x, 7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x, 9.2.x</td>
</tr>
</tbody>
</table>

The following table indicates that the JDBC and ADO.NET clients are backward compatible.

<table>
<thead>
<tr>
<th>Client</th>
<th>Client Driver Version</th>
<th>Compatible Server Versions</th>
</tr>
</thead>
<tbody>
<tr>
<td>JDBC and ADO.NET (backwards)</td>
<td>9.1.1</td>
<td>7.2.x, 8.0.x, 8.1.x, 9.0.x, 9.1.x</td>
</tr>
</tbody>
</table>
Vertica ODBC/JDBC Client Installers

The ODBC/JDBC client drivers are a separate installation from the ADO.NET drivers. (ADO.NET support is not available in Community Edition.) As noted in the compatibility table, the 6.x ODBC/JDBC client drivers do not support access to a non Vertica 6.x database and above. For example, you cannot use the new 6.x ODBC/JDBC client drivers to access a Vertica 5.x database. If you plan on having a mixed Vertica environment supporting both 5.x and 6.x Vertica database, consider keeping the 5.x drivers installed.

ODBC/JDBC Multiple Version Installations

The following ODBC/JDBC drivers are supported on a single machine:

- 4.x and 5.x ODBC/JDBC drivers can be installed on the same machine.
- 4.x and 6.x ODBC/JDBC drivers can be installed on the same machine.

It is not possible to have both 5.x and 6.x ODBC drivers on a single machine. If you install the 6.x version, it automatically overlays the existing 5.x installation, and any DSN defined against a 5.x Vertica database is not supported.

Vertica ADO.NET Client Installers

Prior to version 6.x, ADO.Net drivers must be uninstalled prior to installing a later version of the driver. The 6.x ADO.Net drivers require the Vertica database to be 6.0.0 or above. The ADO.NET 6.x driver only supports access to a Vertica 6.x server. The ADO.NET 4.x plug-in does not work with a Vertica 6.x server. If you plan on also using the ODBC bridge and you need to access both Vertica 5.x and 6.x databases, consider keeping the 5.x versions of the ODBC/JDBC drivers for the reasons stated previously.
Client Drivers

You must install the Vertica client drivers to access Vertica from your client application. The drivers create and maintain connections to the database and provide APIs that your applications use to access your data. The client drivers support connections using JDBC, ODBC, and ADO.NET.

Client Driver Standards

The client drivers support the following standards:

- ODBC drivers conform to ODBC 3.5.1 specifications.
- JDBC drivers conform to JDK 5 specifications.
- ADO.NET drivers conform to .NET framework 3.0 specifications.

Installing the Client Drivers

How you install client drivers depends on the client's operating system:

- For Linux and UNIX clients, you must first install a Linux driver manager. After you have installed the driver manager, there are two different ways to install the client drivers:
  
  - On Red Hat Enterprise Linux 5, 64-bit and SUSE Linux Enterprise Server 10/11 64-bit, you can use the Vertica client RPM package to install the ODBC and JDBC drivers as well as the vsq1 client.
  - On other Linux platforms and UNIX-like platforms you can download the ODBC and JDBC drivers and install them individually.

Note:
The ODBC and JDBC client drivers are installed by the server .rpm files. If you have installed Vertica Analytics Platform on your Linux system for development or testing purposes, you do not need to download and install the client drivers on it—you just need to configure the drivers. To use ODBC, you need to create a DSN (see Creating an ODBC DSN for Linux). To use JDBC, you need to add the JDBC client driver to the Java CLASSPATH (see Modifying the Java
CLASSPATH. (The JDBC client driver is not available on FIPS-compliant systems.)

- On Mac OS X clients, download the ODBC client driver .pkg file. The driver is compatible with both 32-bit and 64-bit applications.
- On Windows clients, download the 32-bit or 64-bit client installer. The installer provides the ODBC client driver, the ADO.NET client driver, the OLE DB client driver, the vsq1 client, the Microsoft Connectivity Pack, and the Visual Studio plug-in.
- There is a cross-platform JDBC client driver .jar file available for installation on all platforms.

The remainder of this section explain the requirements for the Vertica client drivers, and the procedure for downloading, installing, and configuring them.

Driver Prerequisites

The following topics describe the system requirements for the client drivers. You need to ensure that your client system meets these requirements before installing and using the client drivers.

ODBC Prerequisites

There are several requirements your client systems must meet before you can install the Vertica ODBC drivers.

Operating System

The Vertica ODBC driver requires a supported platform. The list of currently-supported platforms can be found at Vertica 9.3.x Client Drivers.

ODBC Driver Manager

The Vertica ODBC driver requires that the client system have a supported driver manager. See Installing Driver Managers on Linux and Other UNIX-like Platforms for details.
UTF-8, UTF-16 and UTF-32 Support

The Vertica ODBC driver is a universal driver that supports UTF-8, UTF-16, and UTF-32 encoding. The default setting depends on the client platform. For details, see Required ODBC Driver Configuration Settings for Linux and UNIX.

When using the driver with the DataDirect Connect driver manager, DataDirect Connect adapts to the ODBC driver’s text encoding settings. You should configure the ODBC driver to use the encoding method that your application requires. This allows strings to be passed between the driver and the application without intermediate conversion.

See Also

- Client Drivers
- Programming ODBC Client Applications
- Creating an ODBC Data Source Name (DSN)

ADO.NET Prerequisites

The Vertica driver for ADO.NET requires the following software and hardware components:

Operating System

The Vertica ADO.NET driver requires a supported Windows operating system. The list of supported platforms can be found in the Supported Platforms document at http://www.vertica.com/docs.

Memory

Vertica suggests a minimum of 512MB of RAM.
.NET Framework

The requirements for the .NET framework for ADO.NET in Vertica can be found in the Supported Platforms document at http://www.vertica.com/docs.

See Also

- Programming ADO.NET Applications

Python Prerequisites

Python is a free, agile, object-oriented, cross-platform programming language designed to emphasize rapid development and code readability. Python has been released under several different open source licenses.

Vertica’s ODBC driver is tested with multiple versions of Python. See Perl and Python Requirements for details.

Python Driver

Vertica requires the Vertica Python Client or the pyodbc driver module. See your system’s Python documentation for installation and configuration information.

Supported Operating Systems

The Vertica ODBC driver requires one of the operating systems listed in ODBC Prerequisites.

For usage and examples, see Programming Python Client Applications.

Perl Prerequisites

Perl is a free, stable, open source, cross-platform programming language licensed under its Artistic License, or the GNU General Public License (GPL).
Your Perl scripts access Vertica through its ODBC driver, using the Perl Database Interface (DBI) module with the ODBC Database Driver (DBD::ODBC). The Vertica ODBC driver is known to be compatible with these versions of Perl:

- 5.8
- 5.10

Later Perl versions may also work.

**Perl Drivers**

The following Perl driver modules have been tested with the Vertica ODBC driver:

- The DBI driver module, version 1.609
- The DBD::ODBC driver module, version 1.22

Other versions may also work.

**Supported Client Systems**

The Vertica ODBC driver requires one of the operating systems and driver managers listed in ODBC Prerequisites.

**PHP Prerequisites**

PHP is a widely-used general-purpose scripting language that is especially suited for Web development and can be embedded into HTML. PHP is licensed under the PHP License, an open-source BSD-style license certified by the Open Source Initiative.

**PHP Modules**

The following PHP modules are required:

- php
- php-odbc
- php-pdo
- UnixODBC (if you are using the Unix ODBC driver)
- libiodbc (if you are using the iODBC driver)
Supported Client Systems

The Vertica ODBC driver requires one of the operating systems and driver managers listed in ODBC Prerequisites.

Upgrading the Client Drivers

The Vertica client drivers are usually updated for each new release of the Vertica server. The client driver installation packages include the version number of the corresponding Vertica server release. Usually, the drivers are forward-compatible with the next release, so your client applications are still able to connect using the older drivers after you upgrade to the next version of Vertica Analytics Platform server. See Client Driver and Server Version Compatibility for details on which client driver versions work with each version of Vertica server.

Note:
Vertica ODBC client drivers are backwards compatible to all Vertica server versions 7.1 and later. JDBC and ADO.NET client drivers are backwards compatible to all Vertica server versions 7.2 and later.

You should upgrade your clients as soon as possible after upgrading your server, to take advantage of new features and to maintain maximum compatibility with the server.

To upgrade your drivers, follow the same procedure you used to install them in the first place. The new installation will overwrite the old. See the specific instructions for installing the drivers on your client platform for any special instructions regarding upgrades.

Note:
Installing new ODBC drivers does not alter existing DSN settings. You may need to change the driver settings in either the DSN or in the odbcinst.ini file, if your client system uses one. See Creating an ODBC Data Source Name for details.
Setting a Client Connection Label

You can set a client connection label when you connect to a Vertica database. You can also set or return the client connection label using the SET_CLIENT_LABEL and GET_CLIENT_LABEL functions.

Set the client connection label:

```
=> SELECT SET_CLIENT_LABEL('py_data_load_application');
---------
client_label set to py_data_load_application
(1 row)
```

Return the current client connection label:

```
=> SELECT GET_CLIENT_LABEL();
---------
py_data_load_application
(1 row)
```

JDBC

The JDBC Client has a method to set and return the client connection label: getClientInfo() and setClientInfo(). You can use these methods with the SQL Functions GET_CLIENT_LABEL and SET_CLIENT_LABEL.

When you use these two methods, make sure you pass the string value APPLICATIONNAME to both the setter and getter methods.

Use setClientInfo() to create a client label, and use getClientInfo() to return the client label:

```java
import java.sql.*;
import java.util.Properties;

public class ClientLabelJDBC {
    public static void main(String[] args) {
        Properties myProp = new Properties();
        myProp.put("user", "dbadmin");
        myProp.put("password", "");
        myProp.put("loginTimeout", "35");
        Connection conn;
        try {
            conn = DriverManager.getConnection(  
```
When you run this method, it prints the following result to the standard output:

```
Connected!
New Conn Label: JDBC Client - Data Load
```

### Additional Parameter Settings

The following parameters can be set for the Vertica client drivers.

#### Logging Settings

These parameters control how messages between the client and server are logged. None of these settings are required. If they are not set, then the client library does not log any messages. They apply to both ADO.NET and ODBC.

- **LogLevel**—The severity of messages that are logged between the client and the server. The valid values are:
  - 0—No logging
  - 1—Fatal errors
  - 2—Errors
3—Warnings
4—Info
5—Debug
6—Trace (all messages)

The value you specify for this setting sets the minimum severity for a message to be logged. For example, setting LogLevel to 3 means that the client driver logs all warnings, errors, and fatal errors.

**Note:**
On a Windows client, you have the option of directing ODBC or OLE DB log entries to Event Tracing for Windows (ETW). Once set, ODBC log entries appear in the Windows Event Viewer. See Register the ODBC Driver as a Windows Event Log Provider, and Enable the Logs. for ODBC, or Register the OLE DB Driver as a Windows Event Log Provider, and Enable the Logs for OLE DB.

- **LogPath**—The absolute path of a directory to store log files. For example: /var/log/verticaodbc
- **LogNamespace**—Limits logging to messages generated by certain objects in the client driver.

**Note:**
These settings are also available for the Vertica JDBC driver through connection properties. See [Connection Properties](#) for details.

**ODBC-specific Settings**

The following settings are used only by the Vertica ODBC client driver.

- **DriverManagerEncoding**—The UTF encoding standard that the driver manager uses. This setting needs to match the encoding the driver manager expects. The available values for this setting are:
  - UTF-8
  - UTF-16 (usually used by unixODBC)
  - UTF-32 (usually used by iODBC)

See the documentation for your driver manager to find the correct value for this setting.
**Note:**
While both UTF-16 and UTF-8 are valid settings for DataDirect, Vertica recommends that you set the DataDirect driver manager encoding to UTF-16.

If you do not set this parameter, the ODBC driver defaults to the value shown in the following table. If your driver manager uses a different encoding, you must set this value for the ODBC driver to be able to work.

<table>
<thead>
<tr>
<th>Client Platform</th>
<th>Default Encoding</th>
</tr>
</thead>
<tbody>
<tr>
<td>Linux 32-bit</td>
<td>UTF-32</td>
</tr>
<tr>
<td>Linux 64-bit</td>
<td>UTF-32</td>
</tr>
<tr>
<td>Linux Itanium 64-bit</td>
<td>UTF-32</td>
</tr>
<tr>
<td>OS X</td>
<td>UTF-32</td>
</tr>
<tr>
<td>Windows 32-bit</td>
<td>UTF-16</td>
</tr>
<tr>
<td>Windows 64-bit</td>
<td>UTF-16</td>
</tr>
</tbody>
</table>

- **ErrorMessagesPath**—The absolute path to the parent directory that contains the Vertica client driver's localized error message files. These files are usually stored in the same directory as the Vertica ODBC driver files.

**Note:**
This setting is required. If you do not set it, then any error the ODBC driver encounters will result in an error message about a missing ODBCMessages.xml file.

- **ODBCInstLib**—The absolute path to the file containing the ODBC installer library (ODBCInst). This setting is required if the directory containing this library is not set in the LD_LIBRARY_PATH or LIB_PATH environment variables. The library files for the major driver manager are:
  - UnixODBC: libodbcinst.so
  - iODBC: libiodbcinst.so (libiodbcinst.2.dylib on OS X)
  - DataDirect: libodbcinst.so
**ADO.NET-specific Settings**

This setting applies only to the ADO.NET client driver:

**C#PreloadLogging**—Tells the Vertica ADO.NET driver to begin logging as soon as possible, before the driver has fully loaded itself. Normally, logging only starts after the driver has fully loaded. Valid values for this setting are:

- 0—Do not start logging before the driver has loaded.
- 1—Start logging as soon as possible.

**Using Legacy Drivers**

The Vertica server supports connections from previous versions of the client drivers. For detailed information the compatibility between versions of the Vertica server and Vertica client, see [Client Driver and Server Version Compatibility](#).

**Modifying the Java CLASSPATH**

The CLASSPATH environment variable contains the list of directories where the Java run time looks for library class files. For your Java client code to access Vertica, you need to add the directory where the Vertica JDBC .jar file is located.

**Note:**

In your CLASSPATH, use the symbolic link `vertica-jdbc-x.x.x.jar` (where `x.x.x` is a version number) that points to the JDBC library .jar file, rather than the .jar file itself. Using the symbolic link ensures that any updates to the JDBC library .jar file (which will use a different filename) will not invalidate your CLASSPATH setting, since the symbolic link's filename will remain the same. You just need to update the symbolic link to point at the new .jar file.
**Linux and OS X**

If you are using the Bash shell, use the `export` command to define the CLASSPATH variable:

```bash
# export CLASSPATH=/opt/vertica/java/lib/vertica-jdbc-x.x.x.jar
```

If environment variable CLASSPATH is already defined, use the following command to prevent it from being overwritten:

```bash
# export CLASSPATH=$CLASSPATH:/opt/vertica/java/lib/vertica-jdbc-x.x.x.jar
```

If you are using a shell other than Bash, consult its documentation to learn how to set environment variables.

You need to either set the CLASSPATH environment variable for every login session, or insert the command to set the variable into one of your startup scripts (such as `~/.profile` or `/etc/profile`).

**Windows**

Provide the class paths to the .jar, .zip, or .class files.

```cmd
C:> SET CLASSPATH=classpath1;classpath2...
```

For example:

```cmd
C:> SET CLASSPATH=C:\java\MyClasses\vertica-jdbc-x.x.x.jar
```

As with the Linux/UNIX settings, this setting only lasts for the current session. To set the CLASSPATH permanently, set an environment variable:

1. On the Windows Control Panel, click **System**.
2. Click **Advanced or Advanced Systems Settings**.
3. Click **Environment Variables**.
4. Under User variables, click **New**.
5. In the Variable name box, type CLASSPATH.
6. In the Variable value box, type the path to the Vertica JDBC .jar file on your system (for example, `C:\Program Files (x86)\Vertica\JDBC\vertica-jdbc-x.x.x.jar`)
Specifying the Library Directory in the Java Command

There is an alternative way to tell the Java run time where to find the Vertica JDBC driver other than changing the CLASSPATH environment variable: explicitly add the directory containing the .jar file to the java command line using either the -cp or -classpath argument. For example, on Linux, start your client application using:

```
# java -classpath /opt/vertica/java/lib/vertica-jdbc-x.x.x.jar myapplication.class
```

Your Java IDE may also let you add directories to your CLASSPATH, or let you import the Vertica JDBC driver into your project. See your IDE documentation for details.

Installing the Client Drivers on Linux and UNIX-Like Platforms

This topic explains how to install the client drivers on Linux and UNIX-like platforms.

Installing Driver Managers on Linux and Other UNIX-like Platforms

If your client platform does not already have an ODBC driver manager, you need to install one before you can use the Vertica ODBC client driver. The driver manager provides an interface between your client operating system and the ODBC drivers. See Vertica 9.3.x Client Drivers for a list of driver managers that are supported on each of the client platforms.

Driver managers can be downloaded from your operating system specific repository and from the links below.

Vertica does not provide instructions for installing and configuring these third-party binaries. For download and configuration information, see the respective driver manager websites for installation and configuration information:

- UnixODBC: http://www.unixodbc.org/
- iODBC: http://www.iodbc.org
Installing the Client RPM on Red Hat and SUSE

For Red Hat Enterprise Linux and SUSE Linux Enterprise Server, you can download and install a client driver RPM that installs both the ODBC and JDBC driver libraries and the vsql client.

**Important:**
Vertica provides the FIPS-compliant client driver only as an rpm for 64-bit clients. You can install this rpm only on FIPS-enabled machines. The FIPS client includes vsql and ODBC drivers. If you are installing the FIPS-specific client, refer to the section, Installing the FIPS Client Driver for ODBC and vsql.

To install the client driver RPM package:

1. Open a Web browser and log in to the myVertica portal.
2. Click Downloads, and choose Client Drivers.
3. Download the client RPM file that matches your client platform's architecture.

**Note:**
The 64-bit client driver RPM installs both the 64-bit and 32-bit ODBC driver libraries on non-FIPS compliant systems.

4. If you did not directly download the RPM on the client system, transfer the file to the client.
5. Log in to the client system as root.
6. Install the RPM package you downloaded:

```
# rpm -Uvh package_name.rpm
```

**Note:**
You receive one or more conflict error messages if there are existing Vertica client driver files on your system. This can happen if you are trying to install the client driver package on a system that has the server package installed, since the server package also includes the client drivers. In this case, you don't need to install the client drivers, and can instead use the drivers installed by the server package. If the conflict arises from an old driver installation or from a server installation for an older version, you can use the rpm command's `--force` switch to force it to overwrite the existing
files with the files in the client driver package.

Once you have installed the client package, you need to create a DSN (see Creating an ODBC DSN for Linux) and set some additional configuration parameters (see Required ODBC Driver Configuration Settings for Linux and UNIX) to use ODBC. To use JDBC, you need to modify your class path (see Modifying the Java CLASSPATH) before you can use JDBC.

You may also want to add the vsq1 client to your PATH environment variable so that you do not need to enter its full path to run it. You add it to your path by adding the following to the .profile file in your home directory or the global /etc/profile file:

```
export PATH=$PATH:/opt/vertica/bin
```

Installing JDBC Driver on Linux

**Note:**
The ODBC and JDBC client drivers are installed by the server .rpm files. If you have installed Vertica Analytics Platform on your Linux system for development or testing purposes, you do not need to download and install the client drivers on it—you just need to configure the drivers. To use ODBC, you need to create a DSN (see Creating an ODBC DSN for Linux). To use JDBC, you need to add the JDBC client driver to the Java CLASSPATH (see Modifying the Java CLASSPATH). (The JDBC client driver is not available on FIPS-compliant systems.)

**Note:**
For additional details about supported platforms, see Supported Platforms.

The JDBC driver is available for download from myVertica portal. There is a single .jar file that works on all platforms and architectures. To download and install the file:

1. Open a Web browser and log in to myVertica portal.
2. Click the Download tab and locate and download the JDBC driver.
3. You need to copy the .jar file you downloaded to a directory in your Java CLASSPATH on every client system with which you want to access Vertica. You can either:
   - Copy the .jar file to its own directory (such as /opt/vertica/java/lib) and then add that directory to your CLASSPATH (recommended). See Modifying the Java CLASSPATH for details.
• Copy the .jar file to directory that is already in your CLASSPATH (for example, a directory where you have placed other .jar files on which your application depends).

**Note:**
In the directory where you copied the .jar file, you should create a symbolic link named vertica_jdk_5.jar to the .jar file. You can reference this symbolic link anywhere you need to use the name of the JDBC library without having to worry any future upgrade invalidating the file name. This symbolic link is automatically created on server installs. On clients, you need to create and manually maintain this symbolic link yourself if you installed the driver manually. The Installing the Client RPM on Red Hat and SUSE create this link when they install the JDBC library.

**Installing ODBC Drivers on Linux**

**Note:**
For additional details about supported platforms, see [Supported Platforms](#).

Read [Driver Prerequisites](#) before you proceed.

For Red Hat Enterprise Linux and SUSE Linux Enterprise Server, you can download and install a client RPM that installs both the ODBC and JDBC driver and the vsq1 client. See Installing the Client RPM on Red Hat and SUSE.

**Note:**
The ODBC and JDBC client drivers are installed by the server .rpm files. If you have installed Vertica Analytics Platform on your Linux system for development or testing purposes, you do not need to download and install the client drivers on it—you just need to configure the drivers. To use ODBC, you need to create a DSN (see [Creating an ODBC DSN for Linux](#)). To use JDBC, you need to add the JDBC client driver to the Java CLASSPATH (see [Modifying the Java CLASSPATH](#)). (The JDBC client driver is not available on FIPS-compliant systems.)

The ODBC driver installation packages are broken down by client platform on the [myVertica portal](#). The package's filename is named based on its operating system and architecture (for example, vertica_9.3.xx_odbc_x86_64_linux.tar.gz)
**Important:**
Vertica provides the FIPS-compliant client driver only as an rpm for 64-bit clients. You can install this rpm only on FIPS-enabled machines. The FIPS client includes vsql and ODBC drivers. If you are installing the FIPS-specific client, refer to the section, *Installing the FIPS Client Driver for ODBC and vsql.*

### Installation Procedure

1. Open a Web browser and log in to [myVertica portal](https://my.vertica.com).
2. Click the Download tab and locate and download the driver package that corresponds to your client system.
3. If you did not directly download to the client system, transfer the downloaded file to it.
4. Log in to the client system as root.
5. If the directory `/opt/vertica/` does not exist, create it:

   ```
   # mkdir -p /opt/vertica/
   ```

6. Copy the downloaded file to the `/opt/vertica/` directory. For example:

   ```
   # cp vertica_9.3.xx_odbc_x86_64_linux.tar.gz /opt/vertica/
   ```

7. Change to the `/opt/vertica/` directory:

   ```
   # cd /opt/vertica/
   ```

8. Uncompress the file you downloaded. For example:

   ```
   $ tar vzxvf vertica_9.3.xx_odbc_x86_64_linux.tar.gz
   ```

   Two folders are created: one for the include file, and one for the library files. The path of the library file depends on the processor architecture: `lib` for 32-bit libraries, and `lib64` for 64-bit libraries. So, a 64-bit driver client download creates the directories:

   - `/opt/vertica/include`, which contains the header file
   - `/opt/vertica/lib64`, which contains the library file
Post Driver Installation Configuration

You must configure the ODBC driver before you can use it. There are two required configuration files:

- The `odbc.ini` configuration file defines the Data Source Names (DSNs) that tell the ODBC how to access your Vertica databases. See [Creating an ODBC Data Source Name](#) for instructions to create this file.
- The `vertica.ini` configuration file defines some Vertica-specific settings required by the drivers. See [Required ODBC Driver Configuration Settings for Linux and UNIX](#) for instructions to create this file.

**Note:**

If you are upgrading your ODBC driver, you must either update your DSNs to point to the newly-installed driver or create new DSNs. If your `odbc.ini` file references drivers defined in an `odbcinst.ini` file, you just need to update the `odbcinst.ini` file. See [Creating an ODBC Data Source Name (DSN)](#) for details.

**Required ODBC Driver Configuration Settings for Linux and UNIX**

In addition to DSN settings, Vertica provides additional ODBC client driver configuration parameters. These settings control the following:

- The text encoding used by the driver manager (for example, UTF-8 or UTF-16).
- The location of the directory containing the Vertica ODBC driver's error message files.
- Whether and how the ODBC driver logs messages.

On Linux and UNIX platforms, you must provide these additional settings manually so that the ODBC driver can function properly. To do so, edit the `vertica.ini` file to supply the necessary additional configuration settings. You specify where the ODBC driver can find the `vertica.ini` file using an environment variable named `VERTICAINI`. See [Required Settings](#).
Setting ODBC Driver Settings on Linux and UNIX-Like Platforms

Driver settings specific to Vertica are stored in a text file named vertica.ini (although you may choose a different file name). On Linux and UNIX platforms, you must edit the vertica.ini file to supply additional configuration settings before the ODBC driver can function properly. You tell the Vertica ODBC driver where to find the vertica.ini file using an environment variable named VERTICAINI.

Required Settings

On Linux and UNIX platforms, you must configure two settings in order for the ODBC driver to work correctly:

- ErrorMessagesPath
- ODBCInstLib (unless the driver manager's installation library is in a directory listed in the LD_LIBRARY_PATH or LIB_PATH environment variables).

If your driver manager does not use UTF-8 encoding, you need to set DriverManagerEncoding to the proper encoding.

Create a vertica.ini File

There is no standard location for the vertica.ini file—you can store the file anywhere that it is convenient for you on your client system. One possible location is in the /etc directory if you have multiple users on your client system that need to access it. You can also have a vertica.ini file in each user's home directory so users can alter their own settings. Wherever you store it, be sure users have read access to the file.

The format of the vertica.ini file is similar to the odbc.ini file, with a section followed by parameter definitions. Unlike the odbc.ini file, vertica.ini contains a single section named Driver:

```
[Driver]
```

Following the section definition, you add setting definitions, one per line. A setting definition consists of the setting name, followed by an equal sign (=), followed by the value. The value does not need quotes. For example, to set the ODBCInstLib setting, you add a line like this:
ODBCInstLib=/usr/lib64/libodbcinst.so

See Additional Parameter Settings for a list of the additional settings.

**Set the VERTICAINI Environment Variable**

You must set an environment variable named VERTICAINI to the absolute path of the vertica.ini file. The Vertica ODBC driver uses this variable to find the settings.

Where you set this variable depends on whether users on your client system need to have separate vertica.ini files. If you want to have a single, system-wide vertica.ini file, you can add a command to set VERTICAINI in /etc/profile or some other system-wide environment file. For example:

```bash
export VERTICAINI=/etc/vertica.ini
```

If users need individual vertica.ini files, set VERTICAINI in their ~/.profile or similar configuration file. For example:

```bash
export VERTICAINI=~/.vertica.ini
```

**Example vertica.ini File**

The following example vertica.ini file configures the ODBC driver to:

- use the 64-bit UNIXODBC driver manager.
- get its error messages from the standard Vertica 64-bit ODBC driver installation directory.
- log all warnings and more severe messages to log files stored in the temporary directory.

```ini
[Driver]
DriverManagerEncoding=UTF-16
ODBCInstLib=/usr/lib64/libodbcinst.so
ErrorMessagePath=/opt/vertica
LogLevel=4
LogPath=/tmp
```

**Installing the FIPS Client Drivers**

This topic details how to install the FIPS client drivers for JDBC and ODBC.
Installing the FIPS Client Driver for ODBC and vsq1

Important:
Vertica 9.3.x and 10.0.x do not support FIPS because of a limitation with OpenSSL. If you need FIPS support, install or upgrade to 10.1.1 or above.

If you install or upgrade from Vertica 9.2.x to Vertica 9.3. on a FIPS-enabled machine, you may encounter the following error: "Upgrading to Vertica 9.3.x-xxxxxxx on a FIPS system is not supported." To resolve this, you must downgrade to Vertica 9.2.x: uninstall the Vertica RPM on every node in the cluster and then reinstall Vertica 9.2.x.

Vertica 9.2.x offers a FIPS client for FIPS-compatible systems. A FIPS-compatible system is FIPS-enabled and includes the OpenSSL libraries.

The FIPS client supports ODBC and vsq1 and is offered in 64-bit only.

Prerequisites

Verify that your host system is running a FIPS-compliant operating system that Vertica supports.

The FIPS client installer checks your host system for the value of the sysctl parameter, crypto.fips_enabled. You must set this parameter to 1 (enabled). If your host is not enabled, the client does not install.

For other prerequisites, related specifically to ODBC, see ODBC Prerequisites.

Installing the FIPS Client

To install the FIPS client driver package:

1. Download the FIPS client package from the myVertica portal.
2. Log in to the client system as root.
3. Install the RPM package that you downloaded:

   # rpm -Uvh package_name.rpm

For ODBC, once you have installed the client package, you need to create a DSN and set some additional configuration parameters. For more information, see:
- Creating an ODBC DSN for Linux
- Required ODBC Driver Configuration Settings for Linux and UNIX

You may also want to add the vsq1 client to your PATH environment variable so that you do not need to enter its full path to run it. To do so, add the following to the .profile file in your home directory or the global /etc/profile file:

```bash
export PATH=$PATH:/opt/vertica/bin
```

## Client Searches for OpenSSL Libraries

When you launch the client application to connect to the server, the client searches for and loads the OpenSSL libraries libcrypto.so.10 and libssl.so.10 for supported OpenSSL versions:

- The client first checks to see if LD_LIBRARY_PATH is set.
- If the LD_LIBRARY_PATH location does not include the libraries, it checks RunPath, either /opt/vertica/lib or within the ODBC or vsq1 directory structure (../lib).

### Important:

The LD_LIBRARY_PATH, if set, directs the search path for the OpenSSL libraries. Be aware that the client loads the libraries from any set or preset LD_LIBRARY_PATH location.

The following figure depicts the search for the OpenSSL libraries:
Vertica offers a JDBC client driver that is compliant with the Federal Information Processing Standard (FIPS). Use this JDBC client driver to access systems that are FIPS-compatible. For more information on FIPS in Vertica, see Federal Information Processing Standard.
Implementing FIPS on a JDBC client requires a third-party JRE extension called BouncyCastle, a collection of APIs used for cryptography. Use BouncyCastle APIs with JDK 1.7 and 1.8, and a FIPS-compliant operating system that Vertica supports.

**Important:**
When using the JDBC FIPS-compliant client, expect some time lag for the client to connect efficiently and securely. If necessary, increase your system's entropy to ensure a fast and secure connection.

You need to add the FIPS BouncyCastle jar as the JVM JSSE provider, as follows:

1. Download the BouncyCastle FIPS jar file bc-fips-1.0.0.jar from the BouncyCastle download page.
2. Add bc-fips-1.0.0.jar as a JRE library extension:

   ```
   <path to jre>/lib/ext/bc-fips-1.0.0.jar
   ```
3. Add BouncyCastle as an SSL security provider in <path to jre>/lib/security/java.security:

   ```
   security.provider.1=org.bouncycastle.jcajce.provider.BouncyCastleFipsProvider
   security.provider.2=com.sun.net.ssl.internal.ssl.Provider
   BCFIPS
   security.provider.3=sun.security.provider.Sun
   ```
4. Use the following JVM java -D system property command arguments to set the KeyStore and TrustStore files to BCFIPS:

   ```
   export JAVA_OPTS="$JAVA_OPTS -Djavax.net.ssl.keyStoreProvider=BCFIPS
   export JAVA_OPTS="$JAVA_OPTS -Djavax.net.ssl.trustStoreProvider=BCFIPS
   ```

   For information on setting the SSL Keystore and Truststore, see Configuring TLS for JDBC Clients.

5. Set the default type for the KeyStore implementation to BCFKS in <path to jre>/lib/security/java.security:

   ```
   keystore type=BCFKS
   ssl.keystore.type=BCFKS
   ```

**Note:**
If you are using FIPS with BouncyCastle, you must create all client keys and
certificates with the BCFKS store type, including the Vertica->Kafka key/certs.

6. On the command line, run the following command from `<path to jre>/lib/ext` to create the keystore and truststore. Make sure you use the BCFKS type:


7. Enter the keystore password when prompted. The following message appears:

   "Certificate was added to the keystore"

8. Run the Java program with SSL DB:

   1. Copy the `vertica.kafka.keystore.bcfks` keyStore from `<path to jre>/lib/ext/` to the java program folder.

   2. Convert the Vertica server certificate to a form that java understands:

      i. openssl x509 -in server.crt -out server.crt.der -outform der

      ii. `<java bin path>/keytool -keystore verticastore -keystore password -importkeystore -noprompt -alias verticasql -import -file server.crt.der

   3. Download the latest vertica JDBC driver from the [Vertica download page](#).

9. After creation of verticastore, keyStore, and download jar, execute the following command to run Java with debugging to test the implementation:

   $ java -Djavax.net.debug=ssl -Djavax.net.ssl.keyStore='vertica.kafka.keystore.bcfks' -Djavax.net.ssl.keyStorePassword='password' -Djavax.net.ssl.trustStore='<path to verticastore>/verticastore' -Djavax.net.ssl.trustStorePassword='password' -cp .:vertica-jdbc-8.1.0-0.jar FIPSTest
Installing the Client Drivers and Tools on Windows

This section details how to install the client drivers and tools on Windows.

For connectivity through a JDBC connection, see Installing the JDBC Client Driver for Windows. For all other client drivers and tools, see The Vertica Client Drivers and Tools for Windows.

Installing the JDBC Client Driver for Windows

To install the Vertica JDBC driver on your Windows client system, you must first download the cross-platform JDBC driver .jar file to your system. Then, choose the method that the Windows Java installation will use to find it.

Important:
If you are using Vertica client drivers for Windows that were released before Vertica 7.2.3, you must first uninstall the older drivers. This is true for the separate JDBC client driver download (the .jar file). This is also true for the client drivers included in the package, Client Drivers and Tools for Windows (an .exe file), which includes ODBC, vsqI, ADO.NET, OLEDB, the Visual Studio plugin, and SQL Server integration components. Once you have installed client versions 7.2.3, you do not need to uninstall for upgrades that follow. For example, upgrading from 8.1.x to 9.3.x would not require that you uninstall before upgrade.

Download the JDBC Driver for Windows

1. On your Windows client system, open a browser, and log in to the myVertica portal.
2. Install the Vertica JDBC driver for Windows:
   a. Navigate to the Downloads tab, and scroll to the Client Software section.
   b. Click the download link for the JDBC Driver for Windows installer.
3. Accept the license agreement, and wait for the download to complete.
Choose How Java Locates the JDBC Driver Library

For your Java client application to use the Vertica JDBC driver, the Java interpreter must be able to find the driver’s library file. Choose one of these methods to tell the Java interpreter where to look for the library:

- Copy the JDBC .jar file you downloaded to the system-wide Java Extensions folder (C:\Windows\Sun\Java).
- Add the directory containing the JDBC .jar file to the CLASSPATH environment variable (see Modifying the Java CLASSPATH).
- Specify the directory containing the JDBC .jar using the -cp argument in the Java command line you use to start your Java command line.

The Vertica Client Drivers and Tools for Windows

You can obtain the Vertica Client Drivers and Tools for Windows installer through the myVertica portal. You can run the installer on either a 32-bit or 64-bit system, either as a regular Windows installer or silently.

Components

The Vertica Client Drivers and Tools for Windows installs the following components on your system:

- The ODBC Client Driver for Windows
- The OLE DB Client Driver for Windows
- The vsql Client for Windows
- The ADO.NET Driver for Windows
- The Microsoft Connectivity Pack for Windows
- The Visual Studio Plug-in for Windows

Read Fully Update Your System before you proceed.
System Prerequisites

The Vertica Client Drivers and Tools for Windows released with Vertica Release 7.2. or later has basic system prerequisite requirements. The pack also requires that specific Microsoft components be installed for full integration.

For a list of all prerequisites, see Vertica 9.3.x Client Drivers in the Supported Platforms document.

Important:
If you are using Vertica client drivers for Windows that were released before Vertica 7.2.3, you must first uninstall the older drivers. This is true for the separate JDBC client driver download (the .jar file). This is also true for the client drivers included in the package, Client Drivers and Tools for Windows (an .exe file), which includes ODBC, vsql, ADO.NET, OLEDB, the Visual Studio plugin, and SQL Server integration components. Once you have installed client versions 7.2.3, you do not need to uninstall for upgrades that follow. For example, upgrading from 8.1.x to 9.3.x would not require that you uninstall before upgrade.

Fully Update Your System

Before you install the Vertica driver package, verify that your system is fully up to date with all Windows updates and patches. See the documentation for your version of Windows for instructions on how to run Windows update. The Vertica client libraries and vsql executable install updated Windows libraries that depend on Windows service packs. Be sure to resolve any issues that block the installation of Windows updates.

If your system is not fully up-to-date, you may receive error messages about missing libraries such as api-ms-win-crt-runtime-l1-1-0.dll when starting vsql.
.NET Framework

The .NET framework is not bundled into the Vertica Client Drivers and Tools for Windows. However, during installation, a web installer launches if Microsoft .NET 3.5 SP1 is not detected on your system. You then have the opportunity to download the framework. Also, if your operating system version includes .NET 3.5 SP1, but it is not turned on, the installer turns on the feature.

If you have Visual Studio 2010 or 2012 installed, your system already includes Microsoft .NET Framework 4.0 or 4.5, respectively. You also need Microsoft .NET 3.5 SP1 to use the Vertica Client Drivers and Tools for Windows integration features.

Use the following links to download the appropriate version of .NET framework directly from Microsoft:

- For .NET Framework 3.5 SP1:
  

- For .NET Framework 4.0:
  

- For .NET Framework 4.5:
  
Microsoft Visual Studio


**Important:** You must have Visual Studio and the matching SDK installed to use the Visual Studio plug-in.

After installing the plug-in, you can use it to access your Vertica database from within Visual Studio. If you do not have the SDK installed, download the SDK specific to your version of Visual Studio.

**Note:**
For Visual Studio 2015, you do not need to download the SDK separately as it is included as an installation option with the Visual Studio installation. For more information, refer to the [Microsoft documentation](http://www.microsoft.com/en-us/download/details.aspx?id=508).

- For the Microsoft Visual Studio 2008 SDK:
- For the Microsoft Visual Studio 2008 SP1 SDK:
- For the Microsoft Visual Studio 2010 SDK:
- For the Microsoft Visual Studio 2010 SP1 SDK:
- For the Microsoft Visual Studio 2012 SDK:
- For the Microsoft Visual Studio 2013 SDK:

If the Microsoft Visual Studio SDK is missing when you begin the installation, a dialog box opens to tell you so. You can choose to ignore this dialog box.
Configuring BIDS or SSDT-BI Integration

The Vertica Client Drivers and Tools for Windows installer provides BIDS (Visual Studio 2008) or SSDT-BI (Visual Studio 2010, 2012, 2013, or 2015) integration. To use BIDS or SSDT-BI, follow this process:

1. Install the BIDS or SSDT-BI development tool add-on for Visual Studio.
2. Verify that SQL Server is installed on the same or a different machine.
3. Verify that the SQL Server Shared Features for BIDS or SSDT-BI have been activated.

You can then develop packages using BIDS or SSDT-BI, creating your projects using SQL Server’s SSIS, SSAS, SSRS features. To use these features, you must connect to Vertica through the Vertica ADO.NET driver (for SSIS and SSRS) or the OLE DB driver (for SSAS).

For more information, see Microsoft Components.
Microsoft SQL Server

Use SQL Server 2012, 2014 or 2016. The Vertica Client Drivers and Tools for Windows installer enables support for the following:

- **SQL Server 2012, 2014, and 2016:**
  - SQL Server Integration Services (SSIS)
  - SQL Server Reporting Services (SSRS)
  - SQL Server Analysis Services (SSAS)

- **SQL Server using Visual Studio 2010, 2012, 2013, and 2015**—SQL Server Data Tool - Business Intelligence (SSDT-BI)

**Note:**
For SQL Server 2012, you can use either SQL Server 2012 or SQL Server 2012 SP1.

To use the enhanced Vertica .NET support, you must first install SQL Server. Then, you can install the Client Drivers and Tools for Windows. The following components must be installed on the SQL server:

<table>
<thead>
<tr>
<th>For...</th>
<th>Install...</th>
</tr>
</thead>
<tbody>
<tr>
<td>SSAS</td>
<td>The Analysis Services Instance Feature.</td>
</tr>
<tr>
<td>SSRS</td>
<td>The Reporting Services Instance Feature.</td>
</tr>
<tr>
<td>SSIS (Data Type Mappings)</td>
<td>The SQL Server Integration Services Shared Feature.</td>
</tr>
</tbody>
</table>
Download the Client Drivers and Tools for Windows

The Vertica driver downloads page has the client drivers for all currently-supported versions of Vertica. The installation package works on both 32-bit and 64-bit versions of Windows.

Install or Upgrade the Client Drivers and Tools for Windows

As the Windows Administrator, double-click the installer to start the installation. Follow the prompts as the wizard guides you through each step of the process.

By default, the installer installs the client drivers and tools in C:\Program Files\Vertica Systems\ . You have the option of changing this location during installation.

Note:
The install wizard allows you to choose the components you want to install. Under your Windows Control Panel, the installer adds a program for each installed component. Among the programs the installer adds is a program named, Vertica Client Installer. You can right-click on the installer to modify, repair, or uninstall the Vertica client.

Important:
The Vertica Microsoft Connectivity Pack is included as part of the Vertica Client Drivers and Tools for Windows. If you plan to use the Microsoft Connectivity Pack to access Microsoft Business Intelligence tools, reboot your system after installation to ensure integration.

Upgrading the Client Drivers and Tools for Windows

You do not need to uninstall the Client Drivers and Tools for Windows before upgrading. The installation program upgrades the existing drivers and tools in place.

Important:
If you are using Vertica client drivers for Windows that were released before
Vertica 7.2.3, you must first uninstall the older drivers. This is true for the separate JDBC client driver download (the .jar file). This is also true for the client drivers included in the package, Client Drivers and Tools for Windows (an .exe file), which includes ODBC, vsqi, ADO.NET, OLEDB, the Visual Studio plugin, and SQL Server integration components. Once you have installed client versions 7.2.3, you do not need to uninstall for upgrades that follow. For example, upgrading from 8.1.x to 9.3.x would not require that you uninstall before upgrade.

Silently Install or Upgrade the Client Drivers and Tools for Windows

1. As a Windows Administrator, open a command-line session, and change directory to the folder that contains the installer.
2. Run the command:

   VerticaSetup.exe -q -install InstallFolder="C:\Program Files\Vertica Systems"

The client drivers and tools are silently installed in C:\Program Files\Vertica Systems\.

Upgrading the Client Drivers and Tools for Windows

You do not need to uninstall the Client Drivers and Tools for Windows before upgrading. The installation program upgrades the existing drivers and tools in place.

Important:
If you are using Vertica client drivers for Windows that were released before Vertica 7.2.3, you must first uninstall the older drivers. This is true for the separate JDBC client driver download (the .jar file). This is also true for the client drivers included in the package, Client Drivers and Tools for Windows (an .exe file), which includes ODBC, vsqi, ADO.NET, OLEDB, the Visual Studio plugin, and SQL Server integration components. Once you have installed client versions 7.2.3, you do not need to uninstall for upgrades that follow. For example, upgrading from 8.1.x to 9.3.x would not require that you uninstall before upgrade.
Post-Installation Steps for ODBC Driver and vsq1 Client

After you install the Vertica Client Drivers and Tools for Windows, there are additional steps you must take for the ODBC driver and vsq1 client to function correctly.

- **ODBC Driver** — After installing the ODBC driver, you must create a DSN to be able to connect to your Vertica database. For the procedure, see Creating an ODBC DSN for Windows Clients.
- **vsq1 Client** — The vsq1 client does not have a shortcut. Before you can start using vsq1, you must add the vsq1 executable to the Windows PATH environment variable. The method for altering the PATH environment variable depends on the version of the Microsoft Windows operating system you are running. To start vsq1 and show the help list, open a command window, and type `vsq1 -?` at the command prompt. See Using vsq1 for Windows Users for important details about using vsq1 in a Windows console.

Uninstalling, Modifying, or Repairing the Client Drivers and Tools

To uninstall, modify, or repair the client drivers and tools, run the Client Drivers and Tools for Windows installer.

The installer provides three options:

<table>
<thead>
<tr>
<th>Action</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Modify</td>
<td>Remove installed client drivers and tools or install missing client drivers and tools.</td>
</tr>
<tr>
<td>Repair</td>
<td>Reinstall already-installed client drivers and tools.</td>
</tr>
<tr>
<td>Uninstall</td>
<td>Uninstall all of the client drivers and tools.</td>
</tr>
</tbody>
</table>
Silently Uninstall the Client Drivers and Tools

1. As a Windows Administrator, open a command-line session, and change directory to the folder that contains the installer.
2. Run the command:

   ```
   VerticaSetup.exe -q -uninstall
   ```

The client drivers and tools are silently uninstalled.

Components of the Client Drivers and Tools on Windows

The following sections describe the components in the Client Drivers and Tools for Windows in more detail:

- The ODBC Client Driver for Windows
- The \texttt{vsql} Client for Windows
- The Microsoft Connectivity Pack for Windows
- The OLE DB Client Driver for Windows
- The ADO.NET Driver for Windows
- The Visual Studio Plug-in for Windows

The ODBC Client Driver for Windows

The Vertica ODBC driver for Windows is installed as part of the Client Drivers and Tools for Windows. See the Client Drivers downloads page.

After Installing the ODBC Driver

After installing the ODBC driver, you must create a DSN to be able to connect to your Vertica database. For the procedure, see Creating an ODBC DSN for Windows Clients.
**ODBC Driver Settings on Windows**

ODBC driver settings are automatically configured using the Vertica Client Drivers and Tools installer on Windows. The values for the settings are stored in the Windows registry under the path HKEY_LOCAL_MACHINE\SOFTWARE\Vertica\ODBC\Driver. It is not necessary to configure additional ODBC driver settings on Windows platforms beyond what is automatically configured by the installer. You can, however, set the ODBC driver settings using the Windows ODBC Data Source Configuration window.

See Additional Parameter Settings for a list of additional settings for the ODBC client driver. See Register the ODBC Driver as a Windows Event Log Provider, and Enable the Logs for information on how to send ODBC log entries to Event Tracing for Windows (ETW).

**Diverting ODBC Log Entries to ETW**

On Windows clients, you can direct Vertica to send ODBC log entries to Event Tracing for Windows (ETW). Once set, ODBC log entries appear in the Windows Event Viewer. To use ETW:

- Register the driver as a Windows Event Log provider, and enable the logs.
- Activate ETW by adding a string value to your Windows Registry.
- Understand how Vertica compresses log levels for the Windows Event Viewer.
- Know where to find the logs within Event Viewer.
- Understand the meaning of the Event IDs in your log entries.

**Register the ODBC Driver as a Windows Event Log Provider, and Enable the Logs**

To use ETW logging, you must register the ODBC driver as a Windows Event Log provider. You can choose to register either the 32-bit or 64-bit driver. Once you have registered the driver, you must enable the logs.

**Important:**

If you do not both register the driver and enable the logs, output is directed to stdout.
1. Open a command prompt window as Administrator, or launch the command prompt with the Run as Administrator option.

   **Important:**
   You must have administrator privileges to successfully complete the next step.

2. Run the command `wevtutil im` to register either the 32-bit or 64-bit version of the driver.
   
   1. For the 64-bit ODBC driver, run:
      
      ```
      wevtutil im "c:\Program Files\Vertica Systems\ODBC64\lib\VerticaODBC64.man"
      /resourceFilePath:"c:\Program Files\Vertica Systems\ODBC64\lib\vertica_9.1_odbc_3.5.dll"
      /messageFilePath:"c:\Program Files\Vertica Systems\ODBC64\lib\vertica_9.1_odbc_3.5.dll"
      ```
   
   2. For the 32-bit ODBC driver, run:
      
      ```
      wevtutil im "c:\Program Files (x86)\Vertica Systems\ODBC32\lib\VerticaODBC32.man"
      /resourceFilePath:"c:\Program Files (x86)\Vertica Systems\ODBC32\lib\vertica_9.1_odbc_3.5.dll"
      /messageFilePath:"c:\Program Files (x86)\Vertica Systems\ODBC32\lib\vertica_9.1_odbc_3.5.dll"
      ```

3. Run the command `wevtutil sl` to enable the logs.
   
   1. For 64-bit ODBC driver logs, run:
      
      ```
      wevtutil sl VerticaODBC64/e:true
      ```
   
   2. For the 32-bit ODBC driver logs, run:
      
      ```
      wevtutil sl VerticaODBC32/e:true
      ```

   **Note:**
   Should you want to later disable the logs, you can use the same `wevtutil sl` command, substituting `/e:false` in place of `/e:true` when you issue the statement. Alternatively, you can enable or disable logs within the Windows Event Viewer itself.
Add the String Value LogType

By default, Vertica does not send ODBC log entries to ETW. To activate ETW, add the string LogType to your Windows registry, and set its value to ETW.

1. Start the registry editor by typing regedit.exe in the Windows Run command box.
2. Navigate to the correct location in the registry.

```
HKEY_LOCAL_MACHINE\SOFTWARE\Vertica\ODBC\Driver
```

3. Right-click in the right pane of the Registry Editor window. Select New and then select String Value.
4. Change the name of the string value from New Value #1 to LogType.
5. Double-click the new LogType entry. When prompted for a new value, enter ETW.
6. Exit the registry editor.

ETW is off by default. When ETW is activated, you can subsequently turn it off by clearing the value ETW from the LogType string.

Event Viewer Log Levels

The LogLevel parameter setting is described in the section, Additional Parameter Settings. The parameter allows you to specify a LogLevel of 0 through 6. Be aware that Vertica compresses the log levels for the Windows Event Viewer. The six levels are compressed to four in Event Viewer.

<table>
<thead>
<tr>
<th>Vertica LogLevel Setting</th>
<th>Vertica LogLevel Description</th>
<th>Entries are sent to Event Viewer as log level...</th>
<th>Event Viewer Displays...</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>(No logging)</td>
<td>0</td>
<td>(No logging)</td>
</tr>
<tr>
<td>1</td>
<td>Fatal Errors</td>
<td>1</td>
<td>Critical</td>
</tr>
<tr>
<td>2</td>
<td>Errors</td>
<td>2</td>
<td>Error</td>
</tr>
<tr>
<td>3</td>
<td>Warnings</td>
<td>3</td>
<td>Warning</td>
</tr>
</tbody>
</table>
### Vertica LogLevel Setting

<table>
<thead>
<tr>
<th>Vertica LogLevel Setting</th>
<th>Vertica LogLevel Description</th>
<th>Entries are sent to Event Viewer as log level...</th>
<th>Event Viewer Displays...</th>
</tr>
</thead>
<tbody>
<tr>
<td>4</td>
<td>Info</td>
<td>4</td>
<td>Information</td>
</tr>
<tr>
<td>5</td>
<td>Debug</td>
<td>4</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>Trace (all messages)</td>
<td>4</td>
<td></td>
</tr>
</tbody>
</table>

Examples:

- A LogLevel setting of 5 sends fatal errors, errors, warnings, info and debug log level entries to Event Viewer as Level 4 (Information).
- A LogLevel setting of 6 sends fatal errors, errors, warnings, debug and trace log level entries to Event Viewer as Level 4.

### Where to Find Logs in Event Viewer

1. Launch the **Windows Event Viewer**.
2. From **Event Viewer (Local)**, expand **Applications and Services Logs**.
3. Expand the folder that contains the log you want to review (for example, **VerticaODBC64**).
4. Select the Vertica ODBC log under the folder. Entries appear in the right pane.

### Event Log Entry: Event ID

Once you have chosen an ODBC log in Event Viewer, note the value in the **Event ID** field.

Each Event Log entry includes one of four Event IDs. An Event ID of 0 is informational (debug, info, and trace events), 1 is an error, 2 is a fatal event, and 3 is a warning.

### The vsqI Client for Windows

The Vertica vsqI client for Windows is installed as part of the Client Drivers and Tools for Windows.

There is no shortcut for the vsqI client. Before you can start using vsqI, you must add the vsqI executable to the Windows PATH environment variable. The method for altering the PATH environment variable depends on the version of the Microsoft Windows operating system.
system you are running. After you have made the change to your PATH environment variable, start a command window and type `vsql -?` at the command prompt to start `vsql` and show the help list.

For information about editing the Window PATH environment variable, see [How do I set or change the PATH system variable?](#)

For important details about using `vsql` in a Windows console, see [Using vsql for Windows Users](#).

## Using vsql for Windows Users

### Font

The default raster font does not work well with the ANSI code page. Set the console font to "Lucida Console."

### Console Encoding

`vsql` is built as a "console application." The Windows console windows use a different encoding than the rest of the system, so take care when you use 8-bit characters within `vsql`. If `vsql` detects a problematic console code page, it warns you at startup.

To change the console code page, set the code page by entering `cmd.exe /c chcp 1252`.

**Note:**

1252 is a code page that is appropriate for European languages. Replace it with your preferred locale code page.

### Running Under Cygwin

Verify that your cygwin.bat file does not include the "tty" flag. If the "tty" flag is included in your cywgin.bat file, then banners and prompts are not displayed in `vsql`.

To verify, enter:

```
set CYGWIN=binmode tty ntsec
```

To remove the "tty" flag, enter:
set CYGWIN=binmode ntsec

Additionally, when running under Cygwin, vsq1 uses Cygwin shell conventions as opposed to Windows console conventions.

**Tab Completion**

Tab completion is a function of the shell, not vsq1. Because of this, tab completion does not work the same way in Windows vsq1 as it does on Linux versions of vsq1.

On Windows, instead of using tab-completion, press F7 to pop-up a history window of commands. You can also press F8 after typing a few letters of a command to cycle through commands in the history buffer which begin with the same letters.

**The Microsoft Connectivity Pack for Windows**

The Vertica Microsoft Connectivity Pack for Windows provides a configuration file for you to access Microsoft Business Intelligence tools. The Connectivity Pack is installed as part of the Client Drivers and Tools for Windows.

To learn about which Microsoft components are configured with the Microsoft Connectivity Pack, see [Microsoft Components](#).

**Microsoft Components**

This section describes the Microsoft Business Intelligence components you can use with Microsoft Visual Studio and Microsoft SQL Server. After configuration, you can use these Microsoft components to develop business solutions using your Vertica server.

**Important:**

The Vertica Microsoft Connectivity Pack is included as part of the Vertica Client Drivers and Tools for Windows. If you plan to use the Microsoft Connectivity Pack to access Microsoft Business Intelligence tools, reboot your system after installation to ensure integration.
Microsoft Component Configuration

The Vertica ADO.NET driver, the Visual Studio plug-in, and the OLE DB driver allow you to integrate your Vertica server with an environment that includes Microsoft components previously installed on your system. Additional tools are also available for integration with Microsoft SQL Server.

The available drivers provide integration with the following Microsoft components:

- **Business Intelligence Development Studio (BIDS) for Visual Studio 2008** for use with SQL Server 2012. BIDS is a client-based application used to develop business intelligence solutions based on the Microsoft Visual Studio development environment. It includes additional project types specific to SQL Server Business Intelligence. As a developer, you can use BIDS to develop business solutions.
- **SQL Server Analysis Services (SSAS)** for SQL Server 2012, 2014, and 2016. Use SSAS for OLAP and data mining, while using Vertica as the source for cube creation.
- **SQL Server Integration Services (SSIS)** for SQL Server 2012, 2014, and 2016. SSIS provides SQL Server Type Mappings to map data types between Vertica and SQL Server. Use SSIS for data migration, data integration and workflow, and ETL.

The following figure displays the relationship between Microsoft components and Vertica dependencies.
BIDS and SSDT-BI

Business Intelligence Development Studio (BIDS) is available in Microsoft Visual Studio 2008 with additional project types that are specific to SQL Server business intelligence. BIDS is the primary environment that you use to develop business solutions that include Analysis Services, Integration Services, and Reporting Services projects.


Both BIDS and SSDT-BI are client-based applications that include additional project types specific to SQL Server Business Intelligence.

You can use the Visual Studio Shell Integration plug-in to browse a database from within the Visual Studio Server Explorer. This capability allows you to work outside of BIDS or SSDT-BI development to perform tasks, such as listing tables or inserting data. When you use Visual Studio in BIDS or SSDT-BI mode, you can develop business solutions using the data in your Vertica database. For example, you can create cubes or open tables.

Microsoft does not support the following configurations:

- You cannot use Microsoft Visual Studio 2008 with BIDS development to create a SQL Server 2012 Business Intelligence solution.
- You cannot use Microsoft Visual Studio 2010/2012/2013/2015 with SSDT-BI development to create a SQL Server 2008 Business Intelligence solution.
SQL Server Analysis Services (SSAS) Support

BIDS or SSDT-BI includes the Analysis Services project for developing online analytical processing (OLAP) for business intelligence applications. This project type includes templates for:

- Cubes
- Dimensions
- Data sources
- Data source views

It also provides the tools for working with these objects.

**Note:** OpenText recommends that you use the Vertica OLE DB driver when connecting to the Vertica server from SSAS due to improved performance.

You can find the OLE DB connection properties in [OLE DB Connection Properties](#).
SQL Server Integration Services (SSIS) Support

BIDS or SSDT-BI includes the Integration Services project for developing ETL solutions. This project type includes templates for:

- Packages
- Data sources
- Data source views

It also provides the tools for working with these objects.

You can find support for using Vertica as a data source and target from both SSIS and the import/export wizard. You must install mapping files specific to Vertica on the Integration Server and BIDS or SSDT-BI workstation to enable this capability. The Vertica Client Drivers and Tools for Windows installs these mapping files as the "SQL Server Type Mappings" component(s) in both 32-bit and 64-bit versions.

**Note:** Always use the Vertica ADO.NET driver when connecting to the Vertica server from SSIS.
**SQL Server Reporting Services (SSRS) Support**

BIDS or SSDT-BI includes Report projects for developing reporting solutions.

You can use Vertica as a data source for Reporting Services. The installer implements various configuration file modifications to enable this capability on both the BIDS or SSDT-BI workstation and the Reporting Services server.

**Compatibility Issues and Limitations**

This section lists compatibility issues and limitations for integrating the Microsoft Connectivity Pack with Microsoft Visual Studio and Microsoft SQL Server.
BIDS and SSDT-BI Limitations

BIDS and SSDT-BI are 32-bit development environments for Analysis Services, Integration Services, and Reporting Services projects. They are not designed to run on the Itanium 64-bit architecture and thus are not installed on Itanium servers.
SSAS Limitations

- The SSAS Tabular Model is not supported.
- If, after installing the Vertica OLE DB driver, an SSAS cube build fails, restart the SSAS service.
SSIS Data Type Limitations

The following sections cover data type limitations when using SQL Server Integration Services (SSIS).

Time Data Transfer

When transferring time data, SSIS uses the TimeSpan data type that supports precision greater than six digits. The Vertica ADO.NET driver translates TimeSpan as an Interval data type that supports up to six digits. The Interval type is not converted to the TimeSpan type during transfer. As a result, if the time value has a precision of more than six digits, the data is truncated, not rounded.

For information on ADO.NET data types, refer to ADO.NET Data Types.

DATE and DATETIME Precision

To function without errors, DATE and DATETIME have a range from 0001-01-01 00:00:00.0000000 to 9999-12-31 23:59:59.999999.

In SSIS, the DATETIME type (DT_TIMESTAMP) supports only a scale up to three decimal places for seconds. Any decimal places after that are automatically discarded. You can perform derived column transformations only on DATETIME values between January 1, 1753 through December 31, 9999.

Numeric Precision

The maximum and minimum decimal allowed is:

- Max: +79,228,162,514,264,337,593,543,950,335
- Min: -79,228,162,514,264,337,593,543,950,335

For example, if the scale is 16, the range of values is:

+/- 7,922,816,251,426.4337593543950335

The valid scale range is any number that is smaller than 29 and greater than 38. Using a scale between 29 and 38 does not generate an error.

Unsupported Floating Point Values

SQL Server does not support NaN, Infinity, or –Infinity values. These values are supported when you use SSIS to transfer between Vertica instances, but they are not supported with a SQL Server Destination.

String Conversion

The CHAR and VARCHAR data types used in SSIS are DTWSTR, with a maximum length of 4000 characters.

In SSIS, Vertica strings are converted to Unicode strings in SSIS to handle multi-lingual data. You can convert these strings to ASCII using a Data Conversion Task.

Scale

Whenever you use a scale greater than 38, SSIS replaces it with a value of 4.

Interval Conversion

SSIS does not support interval types. It converts them to TIME and strips off the day component. Any package that has interval types greater than a day returns incorrect results.

Data Mapping Issues with SQL Server Import and Export Wizard

When you create an Integrated Services package (SSIS) using the SQL Server Import and Export Wizard, certain data types do not automatically map correctly. A mapping issue can occur when you use the wizard with:

- SQL Server Native OLE DB Provider for SQL Server 2008 or 2012
- SQL Server Native Client 10.0/11.0 Provider for SQL Server 2010/2012

To avoid this issue, manually change the type mappings with BIDS or SSDT-BI.
Data Transfer Failures

When using an Integrated Services package (SSIS) with the SQL Server OLE DB Provider for SQL Server 2008 or 2012, certain data type transfers can fail when transferring from Vertica to SQL Server. To avoid this issue, use either BIDS or SSDT-BI when transferring data.

Batch Insert of VARBINARY/LONG VARBINARY Data Types

Sometimes, one row of a batch insert of VARBINARY or LONG VARBINARY data types exceeds the data type limit:

- VARBINARY: 65 KB
- LONG VARBINARY: 32 MB

In such cases, all rows are rejected, rather than just the one row whose length exceeds the type limit. The batch insert fails with the message "row(s) are rejected".

To avoid this issue, use a predicate to filter out rows from the source that do not fit into the receiving database.

Boolean Queries in SQL Server Query Designer

When issuing a Boolean query in SQL Server Query Designer, you must enclose Boolean column values in quotes. Otherwise, you receive a SQL execution error (for example, someboolean = 'true').
SSRS Limitations

Data Connection Wizard Workaround

The SSRS Report Wizard provides a data connection wizard. After you select the wizard and enter all the connection information, the OK button is disabled. You cannot save your work and continue. The workaround is to not use the wizard and to use the following panel instead:

![Report Wizard - Query Designer](image)

**Report Wizard - Query Designer**

Vertica uses the Report Wizard's Generic Query Designer. Other data sources use a Graphical Query Designer that supports building queries visually. The Graphical Query Designer is a part of a package called Visual Data Tools (VDT). The Graphical Query Designer works only with Generic OLE DB providers and the built-in providers. You cannot use it with the Vertica Data Provider.

**Report Builder**

Report Builder is a web-based report design tool. It does not support creating reports using custom data extensions, so you cannot use it with Vertica. When you create a report using Report Builder, existing Vertica data sources appear in the list of available data sources. However, choosing a Vertica data source causes an error.

**Schema Name Not Automatically Provided when Mapping Vertica Destination**

Currently, when you map a Vertica destination, the schema name is not automatically provided. You must enter it manually or pick it from the drop-down menu as follows:
The OLE DB Client Driver for Windows

The Vertica OLE DB driver for Windows is installed as part of the Client Drivers and Tools for Windows. See the [Client Drivers downloads page](#).

The values for the OLE DB driver's settings are stored in the Windows registry under the path HKEY_LOCAL_MACHINE\SOFTWARE\Vertica\OLEDB\Driver.

For information on how the OLE DB driver integrates with Microsoft components previously installed on your system, see [Microsoft Component Configuration](#).

OLE DB Connection Properties

Use the [Connection Manager](#) to set the OLE DB connection string properties, which define your connection. You access the Connection Manager from within Visual Studio.

These connection parameters appear on the Connection page.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Action</th>
<th>Default Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Provider</td>
<td>Select the native OLE DB provider for the</td>
<td>None</td>
</tr>
</tbody>
</table>
### Parameters

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Action</th>
<th>Default Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Extended Properties</td>
<td>Not supported.</td>
<td>Leave blank. Do not set this field.</td>
</tr>
<tr>
<td>Locale Identifier</td>
<td>Indicates the Locale ID.</td>
<td>0</td>
</tr>
<tr>
<td>Mode</td>
<td>Specifies access permissions.</td>
<td>0</td>
</tr>
<tr>
<td>Connect Timeout</td>
<td>Not supported. The value can be</td>
<td>0</td>
</tr>
</tbody>
</table>

The All page from the Connection Manager dialog box includes all possible connection string properties for the provider.

The table that follows lists the connection parameters for the All page.

For OLE DB properties information specific to Microsoft, see the Microsoft documentation [OLE DB Properties](#).

### Parameters

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Action</th>
<th>Default Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>OLE DB Provider</td>
<td>Indicates Vertica OLE DB Provider.</td>
<td>None</td>
</tr>
<tr>
<td>Server or file name</td>
<td>Enter the server or file name.</td>
<td>None</td>
</tr>
<tr>
<td>Location</td>
<td>Not supported.</td>
<td>Disabled.</td>
</tr>
<tr>
<td>Use Windows NT Integrated Security</td>
<td>Not supported.</td>
<td>Disabled.</td>
</tr>
<tr>
<td>Use a specific user name and password</td>
<td>Enter a user name and password. Connect with No Password:</td>
<td>None</td>
</tr>
<tr>
<td></td>
<td>Select the <strong>Blank password</strong> check box.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Save and Encrypt Password:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Select <strong>Allow saving password</strong>.</td>
<td></td>
</tr>
<tr>
<td>Initial Catalog</td>
<td>The name of the database running on the server.</td>
<td>None</td>
</tr>
</tbody>
</table>

The All page from the Connection Manager dialog box includes all possible connection string properties for the provider.
<table>
<thead>
<tr>
<th>Parameters</th>
<th>Action</th>
<th>Default Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>set, but has no effect.</td>
<td>General Timeout</td>
<td>0</td>
</tr>
<tr>
<td>Not supported. The value can be set, but has no effect.</td>
<td>File Name</td>
<td>Blank</td>
</tr>
<tr>
<td>Specifies which OLE DB services to enable or disable.</td>
<td>OLE DB Services</td>
<td>Default</td>
</tr>
<tr>
<td>Specifies the password for the User ID.</td>
<td>Password</td>
<td>None</td>
</tr>
<tr>
<td>For no password, insert an empty string.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>A security measure. When False, security sensitive-information, such as the password, is not returned as part of the connection if the connection is open or has ever been in an open state.</td>
<td>Persist Security Info</td>
<td>True</td>
</tr>
<tr>
<td>The database username.</td>
<td>User ID</td>
<td>None</td>
</tr>
<tr>
<td>The host name or IP address of any active node in a Vertica cluster.</td>
<td>Data Source</td>
<td>None</td>
</tr>
<tr>
<td>You can provide an IPv4 address, IPv6 address, or host name.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>In mixed IPv4/IPv6 networks, the DNS server configuration determines which IP version address is sent first. Use the PreferredAddressFamily option to force the connection to use either IPv4 or IPv6.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>The name of the database running</td>
<td>Initial Catalog</td>
<td>None</td>
</tr>
<tr>
<td>Parameter</td>
<td>Action</td>
<td>Default Value</td>
</tr>
<tr>
<td>-------------------</td>
<td>------------------------------------------------------------------------</td>
<td>------------------------------------</td>
</tr>
<tr>
<td>Provider</td>
<td>The name of the OLE DB Provider to use when connecting to the Data Source.</td>
<td>VerticaOLEDB.1</td>
</tr>
<tr>
<td>BackupServerNode</td>
<td>A designated host name or IP address to use if the ServerName host is unavailable. Enter as a string. Connection attempts continue until successful or until the list of server nodes is exhausted. <strong>Valid values:</strong> Comma-separated list of servers optionally followed by a colon and port number. For example: server1:5033,server2:5034</td>
<td>None</td>
</tr>
<tr>
<td>ConnectionLoadBalance</td>
<td>A Boolean value that determines whether the connection can be redirected to a host in the database other than the ServerNode. This parameter affects the connection only if load balancing is set to a value other than NONE. When the node differs from the node that the client is connected to, the client disconnects and reconnects to the targeted node. See <a href="#">About Native Connection Load Balancing</a> in the Administration Guide.</td>
<td>False</td>
</tr>
<tr>
<td>ConnSettings</td>
<td>SQL commands that the driver should execute immediately after connecting to the server. Use to</td>
<td>None</td>
</tr>
<tr>
<td>Parameters</td>
<td>Action</td>
<td>Default Value</td>
</tr>
<tr>
<td>----------------------------------</td>
<td>-------------------------------------------------------------------------</td>
<td>---------------</td>
</tr>
<tr>
<td>configuration</td>
<td>configure the connection, such as setting a schema search path.</td>
<td></td>
</tr>
</tbody>
</table>
|fony symbol: ';' To set multiple parameters in this field use '%3B' for ','.
<p>| Spaces: Use '+'.                 |                                                                         |               |
| ConvertSquareBracketIdentifiers  | Controls whether square-bracket query identifiers are converted to a double quote identifier for compatibility when making queries to a Vertica database. | False         |
| DirectBatchInsert                | Controls where data inserted through the connection is stored.          | False         |
|                                 | Valid Values:                                                          |               |
|                                 | • True — Data inserted directly into ROS containers.                   |               |
|                                 | • False — Stores data using AUTO mode.                                 |               |
|                                 | When you load data using AUTO mode, Vertica inserts the data first into the WOS. If the WOS is full, Vertica inserts the data directly into ROS. For details about load options, see Choosing a Load Method. |               |
| KerberosHostName                 | Provides the instance or host name portion of the Vertica Kerberos principal; for example: vertica/host@EXAMPLE.COM | None.         |
| KerberosServiceName              | Provides the service name portion of the Vertica Kerberos principal; for example: | None          |</p>
<table>
<thead>
<tr>
<th>Parameters</th>
<th>Action</th>
<th>Default Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>vertica/host@EXAMPLE.COM</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Label</td>
<td>Sets a label for the connection on the server. This value appears in the session_id column of the <code>V_MONITOR.SESSIONS</code> system table.</td>
<td>None</td>
</tr>
<tr>
<td>LogLevel</td>
<td>Specifies the amount of information included in the log. Leave this field blank or set to 0 unless otherwise instructed by Vertica Customer Support.</td>
<td>None</td>
</tr>
<tr>
<td>LogPath</td>
<td>The path for the log file.</td>
<td>None</td>
</tr>
<tr>
<td>Port</td>
<td>The port number on which Vertica listens for OLE DB connections.</td>
<td>None</td>
</tr>
</tbody>
</table>
| PreferredAddressFamily | The IP version to use if the client and server have both IPv4 and IPv6 addresses and you have provided a host name. Valid values are:  
  - ipv4—Connect to the server using IPv4.  
  - ipv6—Connect to the server using IPv6.  
  - none—Use the IP address provided by the DNS server. | None          |
| SSLCertFile         | The absolute path of the client's public certificate file. This file can reside anywhere on the system. | None          |
| SSLKeyFile          | The absolute path to the client's private key file. This file can reside anywhere on the system. | None          |
| SSLMode             | Controls whether the connection to the database uses SSL                | Prefer        |
### Parameters, Action, Default Value

- **encryption.** Valid values follow.
  
  **Valid Values:**
  
  - **require**—Requires the server to use SSL. If the server cannot provide an encrypted channel, the connection fails.
  - **prefer**—Prefers that the server use SSL. If the server does not offer an encrypted channel, the client requests one. The first attempt is made with SSL. If that attempt fails, the second attempt is over a clear channel.
  - **allow**—Makes a connection to the server whether or not the server uses SSL. The first attempt is made over a clear channel. If that attempt fails, a second attempt is over SSL.
  - **disable**—Never connects to the server using SSL. Typically, you use this setting for troubleshooting.

---

### Diverting OLE DB Log Entries to ETW

On Windows clients, you can direct Vertica to send OLE DB log entries to Event Tracing for Windows (ETW). Once set, OLE DB log entries appear in the Windows Event Viewer. To use ETW:

- Register the driver as a Windows Event Log provider, and enable the logs.
- Activate ETW by adding a string value to your Windows Registry.
- Understand how Vertica compresses log levels for the Windows Event Viewer.
Know where to find the logs within Event Viewer.
Understand the meaning of the Event IDs in your log entries.

Register the OLE DB Driver as a Windows Event Log Provider, and Enable the Logs

To use ETW logging, you must register the OLE DB driver as a Windows Event Log provider. You can choose to register either the 32-bit or 64-bit driver. Once you have registered the driver, you must enable the logs.

**Important:**
If you do not both register the driver and enable the logs, output is directed to stdout.

1. Open a command prompt window as Administrator, or launch the command prompt with the Run as Administrator option.

**Important:**
You must have administrator privileges to successfully complete the next step.

2. Run the command `wevtutil im` to register either the 32-bit or 64-bit version of the driver.

   1. For the 64-bit OLE DB driver, run:

```
wevtutil im "c:\Program Files\Vertica Systems\OLEDB64\lib\VerticaOLEDB64.man"
/resourceFilePath:"c:\Program Files\Vertica Systems\OLEDB64\lib\vertica_8.1_olddb.dll"
/messageFilePath:"c:\Program Files\Vertica Systems\OLEDB64\lib\vertica_8.1_olddb.dll"
```

   2. For the 32-bit OLE DB driver, run:

```
wevtutil im "c:\Program Files (x86)\Vertica Systems\OLEDB32\lib\VerticaOLEDB32.man"
/resourceFilePath:"c:\Program Files (x86)\Vertica Systems\OLEDB32\lib\vertica_8.1_olddb.dll"
/messageFilePath:"c:\Program Files (x86)\Vertica Systems\OLEDB32\lib\vertica_8.1_olddb.dll"
```

3. Run the command `wevtutil sl` to enable the logs.
1. For 64-bit OLE DB driver logs, run:

   `wevtutil sl VerticaOLEDB64/e:true`

2. For the 32-bit ODBC driver logs, run:

   `wevtutil sl VerticaOLEDB32/e:true`

**Note:** Should you want to later disable the logs, you can use the same `wevtutil sl` command, substituting `/e:false` in place of `/e:true` when you issue the statement. Alternatively, you can enable or disable logs within the Windows Event Viewer itself.

---

**Add the String Value LogType**

By default, Vertica does not send OLE DB log entries to ETW. To activate ETW, add the string LogType to your Windows registry, and set its value to ETW.

1. Start the registry editor by typing `regedit.exe` in the Windows Run command box.
2. Navigate to the correct location in the registry.

   `HKEY_LOCAL_MACHINE\SOFTWARE\Vertica\OLEDB\Driver`

3. Right-click in the right pane of the **Registry Editor** window. Select **New** and then select **String Value**.
4. Change the name of the string value from **New Value #1** to LogType.
5. Double-click the new LogType entry. When prompted for a new value, enter ETW.
6. Exit the registry editor.

ETW is off by default. When ETW is activated, you can subsequently turn it off by clearing the value ETW from the LogType string.

---

**Event Viewer Log Levels**

The LogLevel parameter setting is described in the section, Additional Parameter Settings. The parameter allows you to specify a LogLevel of 0 through 6. Be aware that Vertica compresses the log levels for the Windows Event Viewer. The six levels are compressed to four in Event Viewer.
## Vertica LogLevel Setting

<table>
<thead>
<tr>
<th>Vertica LogLevel Setting</th>
<th>Vertica LogLevel Description</th>
<th>Entries are sent to Event Viewer as log level...</th>
<th>Event Viewer Displays...</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>(No logging)</td>
<td>0</td>
<td>(No logging)</td>
</tr>
<tr>
<td>1</td>
<td>Fatal Errors</td>
<td>1</td>
<td>Critical</td>
</tr>
<tr>
<td>2</td>
<td>Errors</td>
<td>2</td>
<td>Error</td>
</tr>
<tr>
<td>3</td>
<td>Warnings</td>
<td>3</td>
<td>Warning</td>
</tr>
<tr>
<td>4</td>
<td>Info</td>
<td>4</td>
<td>Information</td>
</tr>
<tr>
<td>5</td>
<td>Debug</td>
<td>4</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>Trace (all messages)</td>
<td>4</td>
<td></td>
</tr>
</tbody>
</table>

### Examples:

- A LogLevel setting of 5 sends fatal errors, errors, warnings, info and debug log level entries to Event Viewer as Level 4 (Information).
- A LogLevel setting of 6 sends fatal errors, errors, warnings, debug and trace log level entries to Event Viewer as Level 4.

## Where to Find Logs in Event Viewer

1. Launch the **Windows Event Viewer**.
2. From **Event Viewer (Local)**, expand **Applications and Services Logs**.
3. Expand the folder that contains the log you want to review (for example, VericaOLEDB64).
4. Select the Vertica OLE DB log under the folder. Entries appear in the right pane.

## Event Log Entry: Event ID

Once you have chosen an OLE DB log in Event Viewer, note the value in the **Event ID** field.

Each Event Log entry includes one of four Event IDs. An Event ID of 0 is informational (debug, info, and trace events), 1 is an error, 2 is a fatal event, and 3 is a warning.
The **ADO.NET Driver for Windows**

The Vertica ADO.NET driver for Windows is installed as part of the Client Drivers and Tools for Windows.

The ADO.NET driver is installed in the ADO.NET folder of the installation folder. The driver is also installed into the Windows Global Assembly Cache (GAC).

For information on how the ADO.NET driver integrates with Microsoft components previously installed on your system, see [Microsoft Components](#).

The **Visual Studio Plug-in for Windows**

The Visual Studio plug-in for Windows is installed as part of the Client Drivers and Tools for Windows.

For information on how the Visual Studio plug-in integrates with Microsoft components previously installed on your system, see [Microsoft Components](#).

**Visual Studio Limitations**

**Visual Studio 2012 May Require Update 3**

You may need to install update 3 to Visual Studio 2012 if:

- You launch Server Explorer to view and work with your Vertica server, but the Vertica data source is not visible.
- You create a SSAS cube, connect to Vertica, and find either an empty list of tables or tables not functioning correctly.

This issue does not occur for other versions of Visual Studio supported by Vertica.

**Results Viewer Limited to 655 Columns**

The Visual Studio results viewer cannot execute a query that includes more than 655 columns. If a table includes more than 655 columns, select specific columns (up to 655 total) rather than selecting all columns.

**Manually Refresh Settings for Visual Studio**
If, after installing the Visual Studio plug-in, you do not see Vertica listed as a data provider, manually refresh.

To do so, run devenv.exe/setup, which you can find in the Visual Studio installation folder.

**SQL Pane Issues**

- **ALTER TABLE or CREATE TABLE**
  
  You use Visual Studio 2008, 2010, 2012, 2013, or 2015 and issue the ALTER TABLE or CREATE TABLE statement in the SQL pane. However, a message displays telling you that the statement is not supported. To resolve the error, click **Continue**, and the query executes.

- **Queries with Semicolons**
  
  You use Visual Studio 2008, 2010, 2012, 2013, or 2015 and execute a SQL query in the SQL pane. If you include a semicolon (;) with your query, the query executes, but the result returned cannot be edited. To avoid this issue, enter the same query in the SQL pane without the semicolon.

- **Quoting Boolean Values**
  
  You use Visual Studio 2008, 2010, 2012, 2013, or 2015 to connect to the Vertica database and execute a SQL query in the SQL pane. When attempting to insert a value into a Boolean column without putting quotes around the value, subsequent execution of the SQL statement returns an error. To work around this issue, include quotes.

**Uninstalling Client Drivers and Tools for Windows Error**

There is a scenario where an uninstall of the Client Drivers and Tools for Windows package fails with a message that the .NET framework is required. What follows is the scenario that causes this issue.

1. You Install the Client Drivers and Tools for Windows.
2. You then install Visual Studio 2010 or 2012, which includes installation of the .NET framework 4.0 or 4.5.
3. You uninstall the .NET framework using the Windows Control Panel.
4. You then attempt to uninstall the Client Drivers and Tools for Windows. The uninstall fails with the message that .NET framework is required.

Perform the following to correct this issue:
1. Reinstall the .NET framework 4.0 or 4.5 manually, using the Windows Control Panel.
2. Uninstall the Client Drivers and Tools for Windows.

**Installing the Client Drivers on Mac OS X**

This section details how to install the client drivers on Mac OS X.

**Installing the JDBC Driver on Mac OS X**

To install the Vertica JDBC driver on your Mac OS X client system, download the cross-platform JDBC driver .jar file to your system and ensure OS X's Java installation can find it.

**Downloading the JDBC Driver**

To download the Vertica JDBC driver on Mac OS X:

1. On your Mac client system, open a browser and log into the myVertica portal.
2. Navigate to the Downloads page, scroll to the Client Software download section, and click the download link for the JDBC driver.
3. Accept the license agreement and wait for the download to complete.

**Ensuring Java Can Find the JDBC Driver**

In order for your Java client application to use the Vertica JDBC driver, the Java interpreter needs to be able to find its library file. Choose one of these methods to tell the Java interpreter where to look for the library:

- Copy the JDBC .jar file you downloaded to either the system-wide Java Extensions folder (/Library/Java/Extensions) or your user Java Extensions folder (/Users/username/Library/Java/Extensions).
- Add the directory containing the JDBC .jar file to the CLASSPATH environment variable (see Modifying the Java CLASSPATH).
- Specify the directory containing the JDBC .jar using the -cp argument in the Java command line you use to start your Java command line.
Installing the ODBC Driver on Mac OS X

You can download the Vertica ODBC driver for Mac OS X as a .pkg file from the Vertica driver downloads page. You can run the installer as a regular Mac OS X installer or silently.

The installer is designed to be used with the standard iODBC Driver Manager included in Mac OS X. While Mac OS X ships with the iODBC Driver Manager already installed, you may choose to download the most recent version of the driver at the iODBC.org website.

By default, the installer installs the driver in the following location: /Library/Vertica/ODBC/lib/libverticaodbc.dylib. The installer also automatically registers a driver named "Vertica" with the iODBC Driver Manager.

To use the unixODBC Driver Manager instead of Apple's iODBC Driver Manager, see the unixODBC.org website.

Before You Download the Driver

If you installed a previous version of the Vertica ODBC driver for Mac OS X, your system might already have a registered driver named "Vertica." In this case, you must remove or rename the older version of the driver before installing the Vertica ODBC driver .pkg file.

To have multiple versions of the driver installed on your system at the same time, you must rename the currently installed version of the driver to something other than "Vertica."

Download the Driver

Follow these steps to download the Vertica ODBC driver for Mac OS X:

1. On your Mac OS X client system, open a browser, and log in to the myVertica portal.
2. Install the Vertica ODBC driver for Mac OS X:
   1. Navigate to the Downloads tab, and scroll to the Client Software section.
   2. Click the download link for the Mac OS X ODBC installer.
3. Accept the license agreement, and wait for the download to complete.
Install the Mac OS X ODBC Driver

As a Mac OS X Administrator, double-click the installer to start the installation. Follow the prompts as the wizard guides you through each step of the process.

**Note:**
After installing the ODBC driver, you must create a DSN to be able to connect to your Vertica database. For the procedure, see Creating an ODBC DSN for Macintosh OS X Clients.

Silently Install the Mac OS X ODBC Driver

1. Log into the client Mac in one of two ways:
   - As an administrator account, if you are installing the driver for system-wide use
   - As the user who needs to use the Vertica ODBC driver
2. Open a terminal window. In the Finder, click **Applications > Utilities > Terminal**.
3. Install the .pkg file containing the ODBC driver using the command:

   ```bash
   sudo installer -pkg ~/Downloads/vertica-odbc9.3.pkg -target /
   ```

   In the preceding .pkg command, change the path to that of the downloaded file, *if*:
   - You downloaded the driver .pkg file to a directory other than your Downloads directory.
   - You downloaded the driver using another user account.

**Note:**
After installing the ODBC driver, you must create a DSN to be able to connect to your Vertica database. For the procedure, see Creating an ODBC DSN for Macintosh OS X Clients.

Uninstall the Mac OS X ODBC Driver

Uninstalling the Mac OS X ODBC Client-Driver does not remove any existing DSNs associated with the driver.

To uninstall:
1. Open a terminal window.
2. Enter the command:

```
sudo /Library/Vertica/ODBC/bin/Uninstall
```

**Upgrade or Downgrade the Mac OS X ODBC Driver**

All installations of the Vertica ODBC driver for Mac OS X are uniquely identified by a package ID and version number. The package ID does not change between versions, but the version number does. If you attempt multiple installations of the same version of the driver, a name collision error occurs. Therefore, multiple installations of the same version of the driver cannot coexist on a single operating system.

- **Upgrading**—Newly installed versions of the Vertica ODBC driver for Mac OS X automatically upgrade the relevant driver system settings. Any DSNs associated with a previous version of the driver are not affected, except that they begin using the newer version of the driver.
- **Downgrading**—Run the uninstall script to remove the current version of the Vertica ODBC driver for Mac OS X. Complete this step before installing an older driver version.

**ODBC Driver Settings on Mac OS X**

ODBC driver settings are automatically configured using the Vertica ODBC driver installer on Mac OS X. It is not necessary to configure additional ODBC driver settings on Mac OS X platforms beyond what is automatically configured by the installer. You can, however, set the ODBC driver settings by editing the VERTICAINI environment variable in each user's `~/.MacOSX/environment.plist` file. See the [Environment Variables](#) entry in the Apple Developer's Library for more information.

See [Additional Parameter Settings](#) for a list of the additional settings.
Creating an ODBC Data Source Name (DSN)

A Data Source Name (DSN) is the logical name that is used by Open Database Connectivity (ODBC) to refer to the driver and other information that is required to access data from a data source. Whether you are developing your own ODBC client code or you are using a third-party tool that needs to access Vertica using ODBC, you need to configure and test a DSN. The method you use depends upon the client operating system you are using.

Refer to the following sections for information specific to your client operating system.

- Creating an ODBC DSN for Linux
- Creating an ODBC DSN for Windows Clients
- Creating an ODBC DSN for Macintosh OS X Clients
- Data Source Name (DSN) Connection Properties
- Setting DSN Connection Properties

Creating an ODBC DSN for Linux

You define DSN on Linux and other UNIX-like platforms in a text file. Your client's driver manager reads this file to determine how to connect to your Vertica database. The driver manager usually looks for the DSN definitions in two places:

- /etc/odbc.ini
- ~/.odbc.ini (a file named .odbc.ini in the user's home directory)

Users must be able to read the odbc.ini file in order to use it to connect to the database. If you use a global odbc.ini file, consider creating a UNIX group with read access to the file. Then, add the users who need to use the DSN to this group.

The structure of these files is the same—only their location differs. If both files are present, the ~/.odbc.ini file usually overrides the system-wide /etc/odbc.ini file.

**Note:**
See your ODBC driver manager's documentation for details on where these files should be located and any other requirements.
**odbc.ini File Structure**

The odbc.ini is a text file that contains two types of lines:

- Section definitions, which are text strings enclosed in square brackets.
- Parameter definitions, which contain a parameter name, an equals sign (=), and then the parameter's value.

The first section of the file is always named [ODBC Data Sources], and contains a list of all the DSNs that the odbc.ini file defines. The parameters in this section are the names of the DSNs, which appear as section definitions later in the file. The value is a text description of the DSN and has no function. For example, an odbc.ini file that defines a single DSN named VerticaDSN could have this ODBC Data Sources section:

```
[ODBC Data Sources]
VerticaDSN = "vmartdb"
```

Appearing after the ODBC data sources section are sections that define each DSN. The name of a DSN section must match one of the names defined in the ODBC Data Sources section.

**Configuring the odbc.ini file:**

To create or edit the DSN definition file:

1. Using the text editor of your choice, open odbc.ini or ~/.odbc.ini.
2. Create an ODBC Data Sources section and define a parameter:
   - Whose name is the name of the DSN you want to create
   - Whose value is a description of the DSN
   
   For example, to create a DSN named VMart, you would enter:

   ```
   [ODBC Data Sources]
   VMart = "VMart database on Vertica"
   ```

3. Create a section whose name matches the DSN name you defined in step 2. In this section, you add parameters that define the DSN's settings. The most commonly-defined parameters are:
• **Description** – Additional information about the data source.
• **Driver** – The location and designation of the Vertica ODBC driver, or the name of a driver defined in the odbcinst.ini file (see below). For future compatibility, use the name of the symbolic link in the library directory, rather than the library file:
  - (/opt/vertica/lib, on 32-bit clients
  - /opt/vertica/lib64, on 64-bit clients
For example, the symbolic link for the 64-bit ODBC driver library is:

/opt/vertica/lib64/libverticaodbc.so

The symbolic link always points to the most up-to-date version of the Vertica client ODBC library. Use this link so that you do not need to update all of your DSNs when you update your client drivers.

• **Database** – The name of the database running on the server. This example uses vmartdb for the vmartdb.
• **ServerName** — The name of the server where Vertica is installed. Use localhost if Vertica is installed on the same machine.

You can provide an IPv4 address, IPv6 address, or host name.

In mixed IPv4/IPv6 networks, the DNS server configuration determines which IP version address is sent first. Use the PreferredAddressFamily option to force the connection to use either IPv4 or IPv6.

• **UID** — Either the database superuser (same name as database administrator account) or a user that the superuser has created and granted privileges. This example uses the user name dbadmin.
• **PWD** — The password for the specified user name. This example leaves the password field blank.
• **Port** — The port number on which Vertica listens for ODBC connections. For example, 5433.
• **ConnSettings** — Can contain SQL commands separated by a semicolon. These commands can be run immediately after connecting to the server.
• **SSLKeyFile** — The file path and name of the client's private key. This file can reside anywhere on the system.
• **SSLCertFile** — The file path and name of the client's public certificate. This file can reside anywhere on the system.
• **Locale** — The default locale used for the session. By default, the locale for the database is: en_US@collation=binary (English as in the United States of America). Specify the locale as an ICU Locale. See the ICU User Guide
(http://userguide.icu-project.org/locale) for a complete list of parameters that can be used to specify a locale.

- PreferredAddressFamily:

  The IP version to use if the client and server have both IPv4 and IPv6 addresses and you have provided a host name. Valid values are:

  - ipv4—Connect to the server using IPv4.
  - ipv6—Connect to the server using IPv6.
  - none—Use the IP address provided by the DNS server.

For example:

```
[VMart]
Description = Vmart Database
Driver = /opt/vertica/lib64/libverticaodbc.so
Database = vmartdb
Servername = host01
UID = dbadmin
PWD =
Port = 5433
ConnSettings =
AutoCommit = 0
SSLKeyFile = /home/dbadmin/client.key
SSLCertFile = /home/dbadmin/client.crt
Locale = en_US@collation=binary
```

See Data Source Name (DSN) Connection Properties for a complete list of parameters including Vertica-specific ones.

**Using an odbcinst.ini File**

Instead of giving the path of the ODBC driver library in your DSN definitions, you can use the name of a driver defined in the odbcinst.ini file. This method is useful method if you have many DSNs and often need to update them to point to new driver libraries. It also allows you to set some additional ODBC parameters, such as the threading model.

Just as in the odbc.ini file, odbcinst.ini has sections. Each section defines an ODBC driver that can be referenced in the odbc.ini files.

In a section, you can define the following parameters:

- **Description** — Additional information about the data source.
- **Driver** — The location and designation of the Vertica ODBC driver, such as /opt/vertica/lib64/libverticaodbc.so

For example:
Vertica Documentation
Connecting to Vertica

[Vertica]
Description = Vertica ODBC Driver
Driver = /opt/vertica/lib64/libverticaodbc.so

Then, in your odbc.ini file, use the name of the section you created in the odbcinst.ini file that describes the driver you want to use. For example:

[VMart]
Description = Vertica Vmart database
Driver = Vertica

If you are using the unixODBC driver manager, you should also add an ODBC section to override its standard threading settings. By default, unixODBC serializes all SQL calls through ODBC, which prevents multiple parallel loads. To change this default behavior, add the following to your odbcinst.ini file:

[ODBC]
Threading = 1

**Configuring Additional ODBC Settings**

On Linux and UNIX systems, you need to configure some additional driver settings before you can use your DSN. See [Required ODBC Driver Configuration Settings for Linux and UNIX](#) for details.

**Testing an ODBC DSN Using Isql**

The unixODBC driver manager includes a utility named isql, which is a simple ODBC command-line client. It lets you to connect to a DSN to send commands and receive results, similarly to vsql.

To use isql to test a DSN connection:

1. Run the following command:

   ```
   $ isql -v DSNname
   ```

   Where **DSNname** is the name of the DSN you created.

   A connection message and a SQL prompt display. If they do not, you could have a configuration problem or you could be using the wrong user name or password.
2. Try a simple SQL statement. For example:

```
SQL> SELECT table_name FROM tables;
```

The isql tool returns the results of your SQL statement.

**Note:**
If you have not set the ErrorMessagesPath in the additional driver configuration settings, any errors during testing will trigger a missing error message file ("The error message NoSQLGetPrivateProfileString could not be found in the en-US locale"). See Required ODBC Driver Configuration Settings for Linux and UNIX for more information.

Creating an ODBC DSN for Windows Clients

To create a DSN for Microsoft Windows clients, you must perform the following tasks:

### Setting Up an ODBC DSN

A *Data Source Name (DSN)* is the ODBC logical name for the drive and other information the database needs to access data. The name is used by Internet Information Services (IIS) for a connection to an ODBC data source.

This section describes how to use the Vertica ODBC Driver to set up an ODBC DSN. This topic assumes that the driver is already installed, as described in Installing Client Drivers on Windows.

To set up a DSN

1. Open the ODBC Administrator. For example, you could navigate to Start > Control Panel > Administrative Tools > Data Sources (ODBC).

**Note:**
The method you use to open the ODBC Administrator depends on your version of Windows. Differences between Windows versions and Start Menu customizations could require you to take a different action to
open the ODBC Administrator.

2. Decide if you want all users on your client system to be able to access to the DSN for the Vertica database.
   - If you want all users to have access, then click the System DSN tab.
   - Otherwise, click the User DSN tab to create a DSN that is only usable by your Windows user account.

3. Click Add to create a new DSN to connect to the Vertica database.

4. Scroll through the list of drivers in the Create a New Data Source dialog box to locate the Vertica driver. Select the driver, and then click Finish.

Note: If you have installed more than one version of the Vertica client drivers on your Windows client system, you may see multiple versions of the driver in this list. Choose the version that you know is compatible with your client application and Vertica Analytic Database server. If you are unsure, use the latest version of the driver.

The Vertica ODBC DSN configuration dialog box appears.

5. Click the More >>> button to view a description of the field you are editing and the connection string defined by the DSN.

6. Enter the information for your DSN. The following fields are required:
   - **DSN Name** — The name for the DSN. Clients use this name to identify the DSN to which they want to connect. The DSN name must satisfy the following requirements:
     - Its maximum length is 32 characters.
     - It is composed of ASCII characters except for the following: [ ] { } ; ? * = ! @ \ 
     - It contains no spaces.
   - **Server** — The host name or IP address of the Vertica server to which you want to connect. Use localhost, if Vertica is installed on the same machine.

   You can provide an IPv4 address, IPv6 address, or host name.

   In mixed IPv4/IPv6 networks, the DNS server configuration determines which IP version address is sent first. Use the PreferredAddressFamily option to force the connection to use either IPv4 or IPv6.

   The PreferredAddressFamily option is available on the Client Settings tab.
- **Backup Servers** — A comma-separated list of host names or IP addresses used to connect to if the server specified by the Server field is down. Optional.
- **Database** — The name of the Vertica database.
- **User Name** — The name of the user account to use when connecting to the database. If the application does not supply its own user name when connecting to the DSN, this account name is used to log into the database.

The rest of the fields are optional. See [DSN Parameters](#) for detailed information about the DSN parameters you can define.

7. If you want to test your connection:
   1. Enter at least a valid **DSN name**, **Server name**, **Database**, and either **User name** or select **Windows authentication**.
   2. If you have not selected **Windows authentication**, you can enter a password in the **Password** box. Alternately, you can select **Password prompt** to have the driver prompt you for a password when connecting.
   3. Click **Test Connection**.

8. When you have finished editing and testing the DSN, click **OK**. The Vertica ODBC DSN configuration window closes, and your new DSN is listed in the ODBC Data Source Administrator window.

9. Click **OK** to close the ODBC Data Source Administrator.

After creating the DSN, you can test it using [Microsoft Excel 2007](#).

### Setting up a 32-Bit DSN on 64-Bit Versions of Microsoft Windows

On 64-bit versions of Windows, the default ODBC Data Source Administrator creates and edits DSNs that are associated with the 64-bit Vertica ODBC library.

Attempting to use these 64-bit DSNs with a 32-bit client application results in an architecture mismatch error. Instead, you must create a specific 32-bit DSN for 32-bit clients by running the 32-bit ODBC Administrator usually located at:

```
c:\Windows\SysWOW64\odbcad32.exe
```

This administrator window edits a set of DSNs that are associated with the 32-bit ODBC library. You can then use your 32-bit client applications with the DSNs you create with this version of the ODBC administrator.
**Encrypting Passwords on ODBC DSN**

When you install an ODBC driver and create a Data Source Name (DSN) the DSN settings are stored in the registry, including the password. Encrypting passwords on ODBC DSN applies only to Windows systems.

Encrypting passwords on an ODBC data source name (DSN) provides security against unauthorized database access. The password is not encrypted by default and is stored in plain-text.

**Note:**
Password encryption applies only to new or modified ODBC DSNs. If you have a DSN created in Version 8.0 or earlier and upgrade to 8.1, the password does not get encrypted regardless of the encryption settings.

**Enable Password Encryption**

Use the EncryptPassword parameter to enable or disable password encryption for an ODBC DSN:

- `EncryptPassword = true` enables password encryption
- `EncryptPassword = false` (default) disabling password encryption

Set `EncryptPassword` in the Windows registry - `HKEY_LOCAL_MACHINE > Software > Vertica > ODBC > Driver EncryptPassword=<true/false>`.

**Note:**
For 32 bit driver running on 64 bit windows verify password encryption here:

```
HKEY_LOCAL_MACHINE > Software > Wow6432Node > Vertica > ODBC > Driver > EncryptPassword=<true/false>
```

Encrypted passwords get updated in the following registry locations:

**For a user DSN:**

```
HKEY_CURRENT_USER-> Software -> ODBC -> ODBC.INI -> DSNNAME -> PWD
```

**For a system DSN:**
The path to the password encryption key is:

HKEY_LOCAL_MACHINE -> Software -> ODBC -> ODBC.INI -> DSNNAME -> PWD

**Verify Password Encryption**

Use Windows Registry editor to determine if password encryption is enabled based on the value of EncryptPassword. Depending on the type of DSN you installed, check the following:

For a user DSN: HKEY_CURRENT_USER > Software > ODBC > ODBC.INI > dsn name > isPasswordEncrypted=<1/0>

For a system DSN: HKEY_LOCAL_MACHINE > Software > ODBC > ODBC.INI > dsn name > isPasswordEncrypted=<1/0>

For each DSN, the value of the isPasswordEncrypted parameter indicates the status of the password encryption, where 1 indicates an encrypted password and 0 indicates an unencrypted password.

---

**Testing an ODBC DSN Using Excel**

You can use Microsoft Excel to verify that an application can connect to an ODBC data source or other ODBC application.

1. Open Microsoft Excel, and select Data > Get External Data > From Other Sources > From Microsoft Query.
2. When the Choose Data Source dialog box opens:
   1. Select **New Data Source**, and click **OK**.
   2. Enter the name of the data source.
   3. Select the Vertica driver.
   4. Click **Connect**.
3. When the Vertica Connection Dialog box opens, enter the connection information for the DSN, and click **OK**.
4. Click **OK** on the Create New Data Source dialog box to return to the Choose Data Source dialog box.
5. Select VMart_Schema*, and verify that the Use the Query Wizard check box is deselected. Click OK.

6. When the Add Tables dialog box opens, click Close.

7. When the Microsoft Query window opens, click the SQL button.

8. In the SQL window, write any simple query to test your connection. For example:

   ```sql
   SELECT DISTINCT calendar_year FROM date_dimension;
   ```

9. • If you see the caution, "SQL Query can't be represented graphically. Continue anyway?" click OK.  
   • The data values 2003, 2004, 2005, 2006, 2007 indicate that you successfully connected to and ran a query through ODBC.

10. Select File > Return Data to Microsoft Office Excel.

11. In the Import Data dialog box, click OK.

   The data is now available for use in an Excel worksheet.

### Creating an ODBC DSN for Macintosh OS X Clients

You can use the Vertica ODBC Driver to set up an ODBC DSN. This procedure assumes that the driver is already installed, as described in [Installing the ODBC Driver on Macintosh OS X](#).

### Setting Up a DSN

1. Using your web browser, download and install the Apple [ODBC Administrator Tool](#).

2. Locate and open the ODBC Administrator Tool after installation:
   1. Navigate to Finder > Applications > Utilities.
   2. Open the ODBC Administrator Tool.
   3. Click the Drivers tab, and verify that the Vertica driver is installed.
4. Specify if you want all users on your client system to be able to access the DSN for the Vertica database:
   • If you want all users to have access, then click the System DSN tab.
   • Otherwise, click the User DSN tab to create a DSN that is only usable by your Macintosh user account.

5. Click Add... to create a new DSN to connect to the Vertica database.

6. Scroll through the list of drivers in the Choose A Driver dialog box to locate the Vertica driver. Select the driver, and then click OK. A dialog box opens that requests DSN parameter information.

7. In the dialog box, enter the Data Source Name (DSN) and an optional Description. To do so, click Add to insert keywords (parameters) and values that define the settings needed to connect to your database, including database name, server host, database user name (such as dbadmin), database password, and port. Then, click OK.

8. In the ODBC Administrator dialog box, click Apply.

See Data Source Name (DSN) Connection Properties for a complete list of parameters including those specific to Vertica.
After configuring the ODBC Administrator Tool, you may need to configure additional driver settings before you can use your DSN, depending on your environment. See Additional ODBC Driver Configuration Settings for details.

Note:
If you want to test your connection, use the iodbctest utility. For the procedure, see Testing a DSN Using iodbctest.

Testing an ODBC DSN Using iodbctest

The standard iODBC Driver Manager on OS X includes a utility named iodbctest that lets you test a DSN to verify that it is correctly configured. You pass this command a connection string in the same format that you would use to open an ODBC database connection. After configuring your DSN connection, you can run a query to verify that the connection works.

For example:

```
# iodbctest "DSN=VerticaDSN;UID=dbadmin;PWD=password"
This program shows an interactive SQL processor
Driver Manager: 03.52.0607.1008
Driver: 07.01.0200 (verticaodbcw.so)
SQL> SELECT table_name FROM tables;
table_name
---------------------------------------------
customer_dimension
product_dimension
promotion_dimension
date_dimension
vendor_dimension
employee_dimension
shipping_dimension
warehouse_dimension
inventory_fact
store_dimension
store_sales_fact
store_orders_fact
online_page_dimension
call_center_dimension
online_sales_fact
numbers
result set 1 returned 16 rows.
```
Data Source Name (DSN) Connection Properties

The following tables list the connection properties you can set in the DSNs for use with Vertica's ODBC driver.

Required Connection Properties

These connection properties are the minimum required to create a functioning DSN.

**NOTE:** If you use a host name (Servername) whose DNS entry resolves to multiple IP addresses, the client attempts to connect to the first IP address returned by the DNS. If a connection cannot be made to the first address, the client attempts to connect to the second, then the third, continuing until it either connects successfully or runs out of addresses.

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
<th>Default Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Driver</td>
<td>The file path and name of the driver used.</td>
<td>none</td>
</tr>
<tr>
<td>Database</td>
<td>The name of the database running on the server.</td>
<td>none</td>
</tr>
<tr>
<td>Servername</td>
<td>The host name or IP address of any active node in a Vertica cluster.</td>
<td>none</td>
</tr>
<tr>
<td></td>
<td>You can provide an IPv4 address, IPv6 address, or host name.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>In mixed IPv4/IPv6 networks, the DNS server configuration determines which IP version address is sent first. Use the PreferredAddressFamily option to force the connection to use either IPv4 or IPv6.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>You can also use the aliases &quot;server&quot; and &quot;host&quot; for this property.</td>
<td></td>
</tr>
<tr>
<td>UID</td>
<td>The database username.</td>
<td>none</td>
</tr>
</tbody>
</table>
## Optional Properties

These are basic properties that are optional.

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
<th>Default Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Port</td>
<td>The port number on which Vertica listens for ODBC connections.</td>
<td>5433</td>
</tr>
<tr>
<td>PWD</td>
<td>The password for the specified user name. You may insert an empty string to leave this property blank.</td>
<td>none (login only succeeds if the user does not have a password set)</td>
</tr>
</tbody>
</table>
| PreferredAddressFamily | The IP version to use if the client and server have both IPv4 and IPv6 addresses and you have provided a host name. Valid values are:  
  - ipv4—Connect to the server using IPv4.  
  - ipv6—Connect to the server using IPv6.  
  - none—Use the IP address provided by the DNS server. | none                                               |

## Advanced Settings

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>AutoCommit</td>
<td>A Boolean value that controls whether the driver automatically commits transactions after executing a DML statement.</td>
<td>true</td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
<td>Default</td>
</tr>
<tr>
<td>--------------------------</td>
<td>------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td>----------</td>
</tr>
<tr>
<td>BackupServerNode</td>
<td>A string containing the host name or IP address that client libraries can try to connect to if the host specified in ServerName is unreachable. Connection attempts continue until successful or until the list of server nodes is exhausted. <strong>Valid values:</strong> Comma-separated list of servers optionally followed by a colon and port number.</td>
<td>none</td>
</tr>
<tr>
<td>ConnectionLoadBalance</td>
<td>A Boolean value that indicates whether the connection can be redirected to a host in the database other than the ServerNode. This affects the connection only if the load balancing is set to something other than &quot;none&quot;. When the node differs from the node the client is connected to, the client disconnects and reconnects to the targeted node. See About Native Connection Load Balancing in the Administration Guide.</td>
<td>false</td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
<td>Default</td>
</tr>
<tr>
<td>--------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td>----------</td>
</tr>
<tr>
<td>ConnSettings</td>
<td>A string containing SQL commands that the driver should execute immediately after connecting to the server. You can use this property to configure the connection, such as setting a schema search path. Reserved symbol: In the connection string ';', is a reserved symbol. To set multiple properties as part of ConnSettings properties, use '%3B' for ',', Also use '+' for spaces.</td>
<td>none</td>
</tr>
<tr>
<td>ConvertSquareBracketIdentifiers</td>
<td>Controls whether square-bracket query identifiers are converted to a double quote identifier for compatibility when making queries to a Vertica database.</td>
<td>false</td>
</tr>
<tr>
<td>DirectBatchInsert</td>
<td>A Boolean value that controls where data inserted through the connection is stored. When set to true, Vertica directly inserts data into ROS containers. Otherwise, it stores data using AUTO mode.</td>
<td>false</td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
<td>Default</td>
</tr>
<tr>
<td>----------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td>----------</td>
</tr>
<tr>
<td></td>
<td>When you load data using AUTO mode, Vertica inserts the data first into the WOS. If the WOS is full, Vertica inserts the data directly into ROS. For details about load options, see Choosing a Load Method.</td>
<td></td>
</tr>
<tr>
<td>DriverStringConversions</td>
<td>Controls whether the ODBC driver performs type conversions on strings sent between the ODBC driver and the database. Possible values are:</td>
<td>OUTPUT</td>
</tr>
<tr>
<td></td>
<td>• NONE—No conversion in either direction. This results in the highest performance.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• INPUT—Strings sent from the client to the server are converted, but strings sent from the server to the client are not.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• OUTPUT—Strings sent by the server to the client are converted, but strings sent from the client to the server are not.</td>
<td></td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
<td>Default</td>
</tr>
<tr>
<td>---------------------</td>
<td>-----------------------------------------------------------------------------</td>
<td>--------------------------------</td>
</tr>
<tr>
<td></td>
<td>server are not.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• BOTH—Strings are converted in both directions.</td>
<td></td>
</tr>
<tr>
<td>Locale</td>
<td>The locale used for the session. Specify the locale as an ICU Locale.</td>
<td>en_US@collation=binary</td>
</tr>
<tr>
<td></td>
<td>See the <a href="#">ICU User Guide</a> for a complete list of properties that can be</td>
<td>(English as in the United States of America)</td>
</tr>
<tr>
<td></td>
<td>used to specify a locale.</td>
<td></td>
</tr>
<tr>
<td>PromptOnNoPassword</td>
<td>[Windows only] Controls whether users are prompted to enter a password,</td>
<td>false</td>
</tr>
<tr>
<td></td>
<td>if none is supplied by the connection string or DSN used to connect to</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Vertica. See <a href="#">Prompting Windows Users for Passwords</a>.</td>
<td></td>
</tr>
<tr>
<td>ReadOnly</td>
<td>A true or false value that controls whether the connection can read data</td>
<td>false</td>
</tr>
<tr>
<td></td>
<td>only from Vertica.</td>
<td></td>
</tr>
<tr>
<td>ResultBufferSize</td>
<td>Size of memory buffer for the large result sets in streaming mode. A value</td>
<td>131072 (128KB)</td>
</tr>
<tr>
<td></td>
<td>of 0 means ResultBufferSize is turned off.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>This property was previously called MaxMemoryCache</td>
<td></td>
</tr>
</tbody>
</table>
### TransactionIsolation

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>TransactionIsolation</td>
<td>Sets the transaction isolation for the connection. Valid values are:</td>
<td>Server Default</td>
</tr>
<tr>
<td></td>
<td>• Read Committed</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Serializable</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Server Default</td>
<td></td>
</tr>
</tbody>
</table>

See [Changing Transaction Isolation Levels](#) in the Administrator's Guide for an explanation of transaction isolation.

### Identification

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
<th>Default</th>
<th>Standard/Vertica</th>
</tr>
</thead>
<tbody>
<tr>
<td>Description</td>
<td>Description for the DSN entry. Required? No</td>
<td>none</td>
<td>Standard</td>
</tr>
<tr>
<td></td>
<td>Insert an empty string to leave the description empty.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Label /</td>
<td>Sets a label for the connection on the server. This value appears in the</td>
<td>none</td>
<td>Vertica</td>
</tr>
<tr>
<td>SessionLabel</td>
<td>client_label column of the <code>V_MONITORSESSIONS</code> system table. Label and</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>SessionLabel are synonyms and can be used interchangeably.</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
**Encryption**

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
<th>Default</th>
<th>Standard/Vertica</th>
</tr>
</thead>
<tbody>
<tr>
<td>SSLMode</td>
<td>Controls whether the connection to the database uses SSL encryption. Valid values follow. For descriptions of these values, refer to Configuring TLS for ODBC Clients.</td>
<td>prefer</td>
<td>Vertica</td>
</tr>
<tr>
<td></td>
<td>• require</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>• prefer—Prefers that the server use SSL. If the server does not offer an encrypted channel, the client requests one. The first connection attempt to the database tries to use SSL. If that attempt fails, a second connection is attempted over a clear channel.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>• allow—Makes a connection to the server whether the server uses SSL or not. The first connection attempt to the database is attempted over a clear channel. If that fails, a second connection is attempted over SSL.</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>• disable—Never connects to the server using SSL. Typically, you use this setting for troubleshooting.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>SSLCertFile</td>
<td>The absolute path of the client’s public certificate file. This file can reside anywhere on the system.</td>
<td>none</td>
<td>Vertica</td>
</tr>
<tr>
<td>SSLKeyFile</td>
<td>The absolute path to the client’s private key file. This file can reside anywhere on the system.</td>
<td>none</td>
<td>Vertica</td>
</tr>
</tbody>
</table>
## Third-Party Compatibility

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
<th>Default</th>
<th>Standard/Vertica</th>
</tr>
</thead>
<tbody>
<tr>
<td>ColumnsAsChar</td>
<td>Specifies how character column types are reported when the driver is in Unicode mode. When set to false, the ODBC driver reports the data type of character columns as WCHAR. If you set ColumnsAsChar to true, the driver identifies character column as CHAR. You typically use this setting for compatibility with some third-party clients, such as Informatica.</td>
<td>false</td>
<td>Vertica</td>
</tr>
<tr>
<td>ThreePartNaming</td>
<td>A Boolean value that controls how catalog names are interpreted by the driver. When this value is false, the driver reports that catalog names are not supported. When catalog names are not supported, they cannot be used as a filter in database metadata API calls. In this case, the</td>
<td>false (UNIX)</td>
<td>Vertica</td>
</tr>
<tr>
<td></td>
<td></td>
<td>true (Window)</td>
<td></td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
<td>Default</td>
<td>Standard/Vertica</td>
</tr>
<tr>
<td>----------</td>
<td>-------------</td>
<td>---------</td>
<td>-----------------</td>
</tr>
<tr>
<td></td>
<td>driver returns NULL as the catalog name in all driver metadata results. When this value is true, catalog names can be used as a filter in database metadata API calls. In this case, the driver returns the database name as the catalog name in metadata results. Some third-party applications assume a certain catalog behavior and do not work properly with the default values. Enable this option if your client software expects to get the catalog name from the database metadata and use it as part of a three-part name reference.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>EnforceBatchInsertNullConstraints</td>
<td>Prevents NULL values from being loaded into columns with a NOT NULL constraint during batch inserts. When this value is set to true, batch inserts roll back when NULL values are inserted in to columns</td>
<td>false</td>
<td>Vertica</td>
</tr>
</tbody>
</table>
### Kerberos Connection Properties

Use the following properties for client authentication using Kerberos.

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
<th>Default</th>
<th>Standard/Vertica</th>
</tr>
</thead>
<tbody>
<tr>
<td>KerberosServiceName</td>
<td>Provides the service name portion of the Vertica Kerberos principal; for example: vertica /host@EXAMPLE.COM</td>
<td>vertica</td>
<td>Vertica</td>
</tr>
<tr>
<td>KerberosHostname</td>
<td>Provides the instance or hostname portion of the Vertica Kerberos principal; for example: vertica/host@EXAMPLE.COM</td>
<td>Value specified in the servername connection string property</td>
<td>Vertica</td>
</tr>
</tbody>
</table>
See Also

- Required ODBC Driver Configuration Settings for Linux and UNIX

Setting DSN Connection Properties

The properties in the following tables are common for all user and system DSN entries. The examples provided are for Windows clients.

To edit DSN properties:

- On UNIX and Linux client platforms, you can edit the odbc.ini file. The location of this file is specific to the driver manager. See Creating an ODBC DSN for Linux.
- On Windows client platforms, you can edit some DSN properties using the Vertica ODBC client driver interface. See Creating an ODBC DSN for Windows Clients.

- You can also edit the DSN properties directly by opening the DSN entry in the Windows registry (for example, at HKEY_LOCAL_MACHINE\SOFTWARE\ODBC\ODBC.INI\DSNname). Directly editing the registry can be risky, so you should only use this method for properties that cannot be set through the ODBC driver's user interface, or via your client code.

- You can set properties in the connection string when opening a connection using the SQLDriverConnect() function:

```sql
sqlRet = SQLDriverConnect(sql_hDBC, 0, (SQLCHAR*)"DSN=DSNName;Locale=en_GB@collation=binary", SQL_NTS, szDNS, 1024,&nSize, SQL_DRIVER_NOPROMPT);
```

**Note:**

In the connection string ';' is a reserved symbol. If you need to set multiple properties as part of the ConnSettings property use '%3B' in place of ';'. Also use '+' instead of spaces.

For example:

```sql
sqlRet = SQLDriverConnect(sql_hDBC, 0, (SQLCHAR*)"DSN=VerticaSQL;ConnSettings=set+search_path+toa,b,c%3Bset+locale=ch;SSLMode=prefer", SQL_NTS, szDNS, 1024,&nSize, SQL_DRIVER_NOPROMPT);
```

- Your client code can retrieve DSN property values after a connection has been made to Vertica using the SQLGetConnectAttr() and SQLGetStmtAttr() API calls. Some properties can be set and using SQLSetConnectAttr() and
SQLSetStmtAttr().

For details of the list of properties specific to Vertica see ODBC Header Files specific to Vertica.
Programming ODBC Client Applications

Vertica provides an Open Database Connectivity (ODBC) driver that allows applications to connect to the Vertica database. This driver can be used by custom-written client applications that use the ODBC API to interact with Vertica. ODBC is also used by many third-party applications to connect to Vertica, including business intelligence applications and extract, transform, and load (ETL) applications.

This section details the process for configuring the Vertica ODBC driver. It also explains how to use the ODBC API to connect to Vertica in your own client applications.

This section assumes that you have already installed the ODBC libraries on your client system. If you have not, see Client Drivers.

ODBC Architecture

The ODBC architecture has four layers:

- **Client Application**
  
  Is an application that opens a data source through a Data Source Name (DSN). It then sends requests to the data source, and receives the results of those requests. Requests are made in the form of calls to ODBC functions.

- **Driver Manager**
  
  Is a library on the client system that acts as an intermediary between a client application and one or more drivers. The driver manager:

  - Resolves the DSN provided by the client application.
  - Loads the driver required to access the specific database defined within the DSN.
  - Processes ODBC function calls from the client or passing them to the driver.
  - Retrieves results from the driver.
  - Unloads drivers when they are no longer needed.

  On Windows and Mac client systems, the driver manager is provided by the operating system. On Linux and UNIX systems, you usually need to install a driver manager. See ODBC Prerequisites for a list of driver managers that can be used with Vertica on your client platform.
• **Driver**

A library on the client system that provides access to a specific database. It translates requests into the format expected by the database, and translates results back into the format required by the client application.

• **Database**

The database processes requests initiated at the client application and returns results.

### ODBC Feature Support

The ODBC driver for Vertica supports the most of the features defined in the Microsoft ODBC 3.5 specifications. The following features are *not* supported:

- Updatable result sets
- Backwards scrolling cursors
- Cursor attributes
- More than one open statement per connection. Simultaneously executing statements must each belong to a different connection. For example, you cannot execute a new statement while another statement has a result set open. To execute another statement with the same connection/session, wait for the current statement to finish executing and close its result set, then execute the new statement.
- Keysets
- Bookmarks

The Vertica ODBC driver accurately reports its capabilities. If you need to determine whether it complies with a specific feature, you should query the driver’s capabilities directly using the SQLGetInfo() function.

### Vertica and ODBC Data Type Translation

Most data types are transparently converted between Vertica and ODBC. This section explains several data types require special handling.

<table>
<thead>
<tr>
<th>Vertica Data Types</th>
<th>C Data Type</th>
<th>ODBC C Typedef</th>
<th>C Type Identifier</th>
</tr>
</thead>
<tbody>
<tr>
<td>BINARY, VARBINARY</td>
<td>char[]</td>
<td>SQL_BINARY</td>
<td>SQL_C_BINARY</td>
</tr>
<tr>
<td>Vertica Data Types</td>
<td>C Data Type</td>
<td>ODBC C Typedef</td>
<td>C Type Identifier</td>
</tr>
<tr>
<td>----------------------------</td>
<td>---------------</td>
<td>-------------------------------</td>
<td>--------------------</td>
</tr>
<tr>
<td>LONG VARBINARY</td>
<td>char[]</td>
<td>SQL_LONGVARBINARY</td>
<td>SQL_C_BINARY</td>
</tr>
<tr>
<td>BOOLEAN</td>
<td>SQLSMALLINT</td>
<td>SQL_SMALLINT</td>
<td>SQL_C_SSHORT</td>
</tr>
<tr>
<td>CHAR, VARCHAR</td>
<td>char[]</td>
<td>SQL_CHAR</td>
<td>SQL_C_CHAR</td>
</tr>
<tr>
<td>LONG VARCHAR</td>
<td>char[]</td>
<td>SQL_LONGVARCHAR</td>
<td>SQL_C_CHAR</td>
</tr>
<tr>
<td>DATE</td>
<td>SQL_DATE_STRUCT</td>
<td>SQL_TYPE_DATE</td>
<td>SQL_C_TYPE_DATE</td>
</tr>
<tr>
<td>TIME</td>
<td>SQL_TIME_STRUCT</td>
<td>SQL_TYPE_TIME</td>
<td>SQL_C_TYPE_TIME</td>
</tr>
<tr>
<td>TIMESTAMP</td>
<td>SQL_TIMESTAMP_STRUCT</td>
<td>SQL_TYPE_TIMESTAMP</td>
<td>SQL_C_TYPE_TIMESTAMP</td>
</tr>
<tr>
<td>INTERVAL</td>
<td>SQL_INTERVAL_STRUCT</td>
<td>SQL_INTERVAL_DAY_TO_SECOND</td>
<td>SQL_C_INTERVAL_DAY_TO_SECOND</td>
</tr>
<tr>
<td>INTERVAL DAY TO SECOND</td>
<td>SQL_INTERVAL_STRUCT</td>
<td>SQL_INTERVAL_DAY_TO_SECOND</td>
<td>SQL_C_INTERVAL_DAY_TO_SECOND</td>
</tr>
<tr>
<td>INTERVAL YEAR TO MONTH</td>
<td>SQL_INTERVAL_STRUCT</td>
<td>SQL_INTERVAL_YEAR_TO_MONTH</td>
<td>SQL_C_INTERVAL_YEAR_TO_MONTH</td>
</tr>
<tr>
<td>DOUBLE PRECISION FLOAT</td>
<td>SQLREAL</td>
<td>SQL_REAL</td>
<td>SQL_C_FLOAT</td>
</tr>
<tr>
<td>INTEGER, BIGINT, SMALLINT</td>
<td>SQLBIGINT</td>
<td>SQL_BIGINT</td>
<td>SQL_C_SBIGINT</td>
</tr>
<tr>
<td>NUMERIC, DECIMAL, NUMBER, MONEY</td>
<td>SQL_NUMERIC_STRUCT</td>
<td>SQL_NUMERIC</td>
<td>SQL_C_NUMERIC</td>
</tr>
<tr>
<td>GEOMETRY</td>
<td>char[]</td>
<td>SQL_LONGVARBINARY</td>
<td>SQL_C_CHAR</td>
</tr>
</tbody>
</table>
Vertica Data Types | C Data Type | ODBC C Typedef | C Type Identifier |
---|---|---|---|
GEOGRAPHY | char[] | SQL_LONGVARBINARY | SQL_C_CHAR |
UUID | SQLGUID (see note below) | SQL_GUID | SQL_C_GUID |

**Notes**

- The GEOMETRY and GEOGRAPHY data types are treated as LONG VARCHAR data by the ODBC driver.
- Vertica supports the standard interval data types supported by ODBC. See [Interval Data Types](#) in Microsoft's ODBC reference.
- Vertica version 9.0.0 introduced the UUID data type, including JDBC support for UUIDs. The Vertica ADO.NET, ODBC, and OLE DB clients added full support for UUIDs in version 9.0.1. Vertica maintains backwards compatibility with the earlier client driver versions that do not support the UUID data type (see [Client Driver and Server Version Version Compatibility](#) for the versions of the client drivers that Vertica supports). When one of these older clients queries tables with UUID columns in them, Vertica automatically translates the native UUID values to CHAR values. Also, when an older client inserts data into a UUID column, Vertica automatically converts the CHAR value sent by the client into a native UUID value. Vertica also reports the data type of these columns as CHAR when an older client queries a UUID column’s metadata.

**See Also**

- SQL Data Types
- Using LONG VARCHAR and LONG VARBINARY Data Types with ODBC
- Using GEOMETRY and GEOGRAPHY Data Types in ODBC
- SQL Data Types in the Microsoft ODBC reference documentation

**Using LONG VARCHAR and LONG VARBINARY Data Types with ODBC**

The ODBC drivers support the LONG VARCHAR and LONG VARBINARY data types similarly to VARCHAR and VARBINARY data types. When binding input or output parameters to a LONG
VARCHAR or LONG VARBINARY column in a query, use the SQL_LONGVARCHAR and SQL_LONGVARBINARY constants to set the column's data type. For example, to bind an input parameter to a LONG VARCHAR column, you would use a statement that looks like this:

```c
rc = SQLBindParameter(hdlStmt, 1, SQL_PARAM_INPUT, SQL_C_CHAR, SQL_LONGVARCHAR, 80000, 0, (SQLPOINTER)myLongString, sizeof(myLongString), NULL);
```

**Note:**
Do not use inefficient encoding formats for LONG VARBINARY and LONG VARCHAR values. Vertica cannot load encoded values larger than 32MB, even if the decoded value is less than 32 MB in size. For example, Vertica returns an error if you attempt to load a 32MB LONG VARBINARY value encoded in octal format, since the octal encoding quadruples the size of the value (each byte is converted into a backslash followed by three digits).

**ODBC Header File Specific to Vertica**

The Vertica ODBC driver provides a C header file named `verticaodbc.h` that defines several useful constants that you can use in your applications. These constants let you access and alter settings specific to Vertica.

This file's location depends on your client operating system:

- `/opt/vertica/include` on Linux and UNIX systems.
- `C:\Program Files (x86)\Vertica\ODBC\include` on Windows systems.

The constants defined in this file are listed below.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Associated Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>SQL_ATTR_VERTICA_RESULT_BUFFER_SIZE</td>
<td>Sets the size of the buffer used when retrieving results from the server.</td>
<td>SQLSetConnectAttr() SQLGetConnectAttr()</td>
</tr>
<tr>
<td>SQL_ATTR_VERTICA_DIRECT_BATCH_INSERT</td>
<td>Determines whether a batch is inserted directly into the ROS (1) or using AUTO mode (0). By default batches are inserted</td>
<td>SQLSetConnectAttr() SQLSetStmtAttr() SQLGetConnectAttr() SQLSetStmtAttr()</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
<td>Associated Function</td>
</tr>
<tr>
<td>-----------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td>---------------------</td>
</tr>
<tr>
<td></td>
<td>using AUTO.</td>
<td>SQLSetConnectAttr() SQLGetConnectAttr()</td>
</tr>
<tr>
<td></td>
<td>When you load data using AUTO mode, Vertica inserts the data first into the WOS. If the WOS is full, Vertica inserts the data directly into ROS. For details about load options, see Choosing a Load Method.</td>
<td></td>
</tr>
<tr>
<td>SQL_ATTR_VERTICA_LOCALE</td>
<td>Changes the locale from en_US@collation=binary to the ICU locale specified. See Setting the Locale and Encoding for ODBC Sessions for an example of using this parameter.</td>
<td></td>
</tr>
</tbody>
</table>

### Connecting to the Database

The first step in any ODBC application is to connect to the database. When you create the connection to a data source using ODBC, you use the name of the DSN that contains the details of the driver to use, the database host, and other basic information about connecting to the data source.

There are 4 steps your application needs to take to connect to a database:

1. Call SQLAllocHandle() to allocate a handle for the ODBC environment. This handle is used to create connection objects and to set application-wide settings.
2. Use the environment handle to set the version of ODBC that your application wants to use. This ensures that the data source knows which API your application will use to interact with it.
3. Allocate a database connection handle by calling `SQLAllocHandle()`. This handle represents a connection to a specific data source.

4. Use the `SQLConnect()` or `SQLDriverConnect()` functions to open the connection to the database.

**Note:** If you specify a locale either in the connection string or in the DSN, the call to the connection function returns `SQL_SUCCESS_WITH_INFO` on a successful connection, with messages about the state of the locale.

When creating the connection to the database, use `SQLConnect()` when the only options you need to set at connection time is the username and password. Use `SQLDriverConnect()` when you want to change connection options, such as the locale.

The following example demonstrates connecting to a database using a DSN named `ExampleDB`. After it creates the connection successfully, this example simply closes it.

```c
// Demonstrate connecting to Vertica using ODBC.
// Standard i/o library
#include <stdio.h>
#include <stdlib.h>
// Only needed for Windows clients
#include <windows.h>
// SQL include files that define data types and ODBC API
// functions
#include <sql.h>
#include <sqlext.h>
#include <sqltypes.h>
int main()
{
    SQLRETURN ret; // Stores return value from ODBC API calls
    SQLHENV hdlEnv; // Handle for the SQL environment object
    // Allocate an a SQL environment object
    ret = SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &hdlEnv);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not allocate a handle.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Allocated an environment handle.\n");
    }
    // Set the ODBC version we are going to use to
    // 3.
    ret = SQLSetEnvAttr(hdlEnv, SQL_ATTR_ODBC_VERSION,
        (SQLPOINTER) SQL_OV_ODBC3, SQL_IS_UINTEGER);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not set application version to ODBC 3.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Set application version to ODBC 3.\n");
    }
    // Allocate a database handle.
    SQLHDBC hdlDbc;
    [...]
```
ret = SQLAllocHandle(SQL_HANDLE_DBC, hd1Env, &hd1Dbc);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not allocate database handle.\n");
    exit(EXIT_FAILURE);
} else {
    printf("Allocated Database handle.\n");
}
// Connect to the database using
// SQL Connect
printf("Connecting to database.\n");
const char *dsnName = "ExampleDB";
const char* userID = "ExampleUser";
const char* passwd = "password123";
ret = SQLConnect(hdlDbc, (SQLCHAR*)dsnName,
    SQL_NTS,(SQLCHAR*)userID,SQL_NTS,
    (SQLCHAR*)passwd, SQL_NTS);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not connect to database.\n");
    exit(EXIT_FAILURE);
} else {
    printf("Connected to database.\n");
}
// We're connected. You can do real
// work here

// When done, free all of the handles to close them
// in an orderly fashion.
printf("Disconnecting and freeing handles.\n");
ret = SQLDisconnect( hd1Dbc );
if(!SQL_SUCCEEDED(ret)) {
    printf("Error disconnecting from database. Transaction still open?\n");
    exit(EXIT_FAILURE);
}
SQLFreeHandle(SQL_HANDLE_DBC, hd1Dbc);
SQLFreeHandle(SQL_HANDLE_ENV, hd1Env);
exit(EXIT_SUCCESS);
}

Running the above code prints the following:

Allocated an environment handle.
Set application version to ODBC 3.
Allocated Database handle.
Connecting to database.
Connected to database.
Disconnecting and freeing handles.

See Setting the Locale and Encoding for ODBC Sessions for an example of using
SQLDriverConnect to connect to the database.
Notes

- If you use the DataDirect® driver manager, you should always use the SQL_DRIVER_NOPROMPT value for the SQLDriverConnect function's DriverCompletion parameter (the final parameter in the function call) when connecting to Vertica. Vertica's ODBC driver on Linux and UNIX platforms does not contain a UI, and therefore cannot prompt users for a password.

- On Windows client platforms, the ODBC driver can prompt users for connection information. See Prompting Windows Users for Missing Connection Properties for more information.

- If your database does not comply with your Vertica license agreement, your application receives a warning message in the return value of the SQLConnect() function. Always have your application examine this return value to see if it is SQL_SUCCESS_WITH_INFO. If it is, have your application extract and display the message to the user.

Enabling Native Connection Load Balancing in ODBC

Native connection load balancing helps spread the overhead caused by client connections on the hosts in the Vertica database. Both the server and the client must enable native connection load balancing in order for it to have an effect. If both have enabled it, then when the client initially connects to a host in the database, the host picks a host to handle the client connection from a list of the currently up hosts in the database, and informs the client which host it has chosen.

If the initially-contacted host did not choose itself to handle the connection, the client disconnects, then opens a second connection to the host selected by the first host. The connection process to this second host proceeds as usual—if SSL is enabled, then SSL negotiations begin, otherwise the client begins the authentication process. See About Native Connection Load Balancing in the Administrator's Guide for details.

To enable native load balancing on your client, set the ConnectionLoadBalance connection parameter to true either in the DSN entry or in the connection string. The following example demonstrates connecting to the database several times with native connection load balancing enabled, and fetching the name of the node handling the connection from the V_MONITOR.CURRENT_SESSION system table.
// Demonstrate enabling native load connection balancing.
// Standard i/o library
#include <stdlib.h>
#include <iostream>
#include <cassert>

// Only needed for Windows clients
#include <windows.h>

// SQL include files that define data types and ODBC API
// functions
#include <sql.h>
#include <sqlext.h>
#include <sqltypes.h>

using namespace std;

int main()
{
    SQLRETURN ret; // Stores return value from ODBC API calls
    SQLHENV hdlEnv; // Handle for the SQL environment object
    // Allocate an a SQL environment object
    ret = SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &hdlEnv);
    assert(SQL_SUCCEEDED(ret));

    // Set the ODBC version we are going to use to
    // 3.
    ret = SQLSetEnvAttr(hdlEnv, SQL_ATTR_ODBC_VERSION,
                        (SQLPOINTER) SQL_OV_ODBC3, SQL_IS_VIDEO);
    assert(SQL_SUCCEEDED(ret));

    // Allocate a database handle.
    SQLHDBC hdlDbc;
    ret = SQLAllocHandle(SQL_HANDLE_DBC, hdlEnv, &hdlDbc);
    assert(SQL_SUCCEEDED(ret));

    // Connect four times. If load balancing is on, client should
    // connect to different nodes.
    for (int x=1; x <= 4; x++)
    {
        // Connect to the database using SQDriverConnect. Set
        // ConnectionLoadBalance to 1 (true) to enable load
        // balancing.
        cout << endl << "Connection attempt #" << x << ":...;"
        const char *connStr = "DSN=VMart;ConnectionLoadBalance=1;"
                             "UID=ExampleUser;PWD=password123"
                             
        ret = SQLDriverConnect(hdlDbc, NULL, (SQLCHAR*)connStr, SQL_NTS,
                                NULL, 0, NULL, SQL_DRIVER_NOPROMPT);
        if(!SQL_SUCCEEDED(ret)) {
            cout << "failed. Exiting." << endl;
            exit(EXIT_FAILURE);
        } else {
            cout << "succeeded" << endl;
        }
    // We're connected. Query the v_monitor.current_session table to
    // find the name of the node we've connected to.
        // Set up a statement handle
        SQLHSTMT hdlStmt;
        SQLAllocHandle(SQL_HANDLE_STMT, hdlDbc, &hdlStmt);
        assert(SQL_SUCCEEDED(ret));
        // Use a statement to execute a query
        // Build a query string
        // Execute the query
    }
}
```c++
ret = SQLExecDirect( hd1stmt, (SQLCHAR*)"SELECT node_name FROM "
                "V_MONITOR.CURRENT_SESSION;", SQL_NTS );

if(SQL_SUCCEEDED(ret)) {
    // Bind variable to column in result set.
    SQLTCHAR node_name[256];
    ret = SQLBindCol(hd1stmt, 1, SQL_C_TCHAR, (SQLPOINTER)node_name,
                     sizeof(node_name), NULL);
    while(SQL_SUCCEEDED(ret = SQLFetchScroll(hd1stmt, SQL_FETCH_NEXT,1))) {
        // Print the bound variables, which now contain the values from the
        // fetched row.
        cout << "Connected to node " << node_name << endl;
    }
    // Free statement handle
    SQLFreeHandle(SQL_HANDLE_STMT,hd1stmt);
    cout << "Disconnecting." << endl;
    ret = SQLDisconnect( hd1Dbc );
    assert(SQL_SUCCEEDED(ret));
}
// When done, free all of the handles to close them
// in an orderly fashion.
cout << endl << "Freeing handles..." << endl;
SQLFreeHandle(SQL_HANDLE_DBC,hd1Dbc);
SQLFreeHandle(SQL_HANDLE_ENV, hd1Env);
cout << "Done!" << endl;
exit(EXIT_SUCCESS);
```

Running the above example produces output similar to the following:

```
Connection attempt #1... succeeded
Connected to node v_vmart_node0001
Disconnecting.

Connection attempt #2... succeeded
Connected to node v_vmart_node0002
Disconnecting.

Connection attempt #3... succeeded
Connected to node v_vmart_node0003
Disconnecting.

Connection attempt #4... succeeded
Connected to node v_vmart_node0001
Disconnecting.

Freeing handles...
Done!
```
ODBC Connection Failover

If a client application attempts to connect to a host in the Vertica Analytic Database cluster that is down, the connection attempt fails when using the default connection configuration. This failure usually returns an error to the user. The user must either wait until the host recovers and retry the connection or manually edit the connection settings to choose another host.

Due to Vertica Analytic Database's distributed architecture, you usually do not care which database host handles a client application's connection. You can use the client driver's connection failover feature to prevent the user from getting connection errors when the host specified in the connection settings is unreachable. It gives you two ways to let the client driver automatically attempt to connect to a different host if the one specified in the connection parameters is unreachable:

- Configure your DNS server to return multiple IP addresses for a host name. When you use this host name in the connection settings, the client attempts to connect to the first IP address from the DNS lookup. If the host at that IP address is unreachable, the client tries to connect to the second IP, and so on until it either manages to connect to a host or it runs out of IP addresses.
- Supply a list of backup hosts for the client driver to try if the primary host you specify in the connection parameters is unreachable.

For both methods, the process of failover is transparent to the client application (other than specifying the list of backup hosts, if you choose to use the list method of failover). If the primary host is unreachable, the client driver automatically tries to connect to other hosts.

Failover only applies to the initial establishment of the client connection. If the connection breaks, the driver does not automatically try to reconnect to another host in the database.

Choosing a Failover Method

You usually choose to use one of the two failover methods. However, they do work together. If your DNS server returns multiple IP addresses and you supply a list of backup hosts, the client first tries all of the IPs returned by the DNS server, then the hosts in the backup list.
If a host name in the backup host list resolves to multiple IP addresses, the client does not try all of them. It just tries the first IP address in the list.

The DNS method of failover centralizes the configuration client failover. As you add new nodes to your Vertica Analytic Database cluster, you can choose to add them to the failover list by editing the DNS server settings. All client systems that use the DNS server to connect to Vertica Analytic Database automatically use connection failover without having to change any settings. However, this method does require administrative access to the DNS server that all clients use to connect to the Vertica Analytic Database cluster. This may not be possible in your organization.

Using the backup server list is easier than editing the DNS server settings. However, it decentralizes the failover feature. You may need to update the application settings on each client system if you make changes to your Vertica Analytic Database cluster.

**Using DNS Failover**

To use DNS failover, you need to change your DNS server’s settings to map a single host name to multiple IP addresses of hosts in your Vertica Analytic Database cluster. You then have all client applications use this host name to connect to Vertica Analytic Database.

You can choose to have your DNS server return as many IP addresses for the host name as you want. In smaller clusters, you may choose to have it return the IP addresses of all of the hosts in your cluster. However, for larger clusters, you should consider choosing a subset of the hosts to return. Otherwise there can be a long delay as the client driver tries unsuccessfully to connect to each host in a database that is down.

**Using the Backup Host List**

To enable backup list-based connection failover, your client application has to specify at least one IP address or host name of a host in the `BackupServerNode` parameter. The host name or IP can optionally be followed by a colon and a port number. If not supplied, the driver defaults to the standard Vertica port number (5433). To list multiple hosts, separate them by a comma.

The following example demonstrates setting the `BackupServerNode` connection parameter to specify additional hosts for the connection attempt. The connection string
intentionally has a non-existent node, so that the initial connection fails. The client driver has to resort to trying the backup hosts to establish a connection to Vertica.

```cpp
// Demonstrate using connection failover.
// Standard i/o library
#include <stdlib.h>
#include <iostream>
#include <assert.h>

// Only needed for Windows clients
// #include <windows.hgt;

// SQL include files that define data types and ODBC API
// functions
#include <sql.h>
#include <sqlext.h>
#include <sqltypes.h>

using namespace std;

int main()
{
    SQLRETURN ret; // Stores return value from ODBC API calls
    SQLHENV hdlEnv; // Handle for the SQL environment object
    // Allocate an a SQL environment object
    ret = SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &hdlEnv);
    assert(SQL_SUCCEEDED(ret));

    // Set the ODBC version we are going to use to
    // 3.
    ret = SQLSetEnvAttr(hdlEnv, SQL_ATTR_ODBC_VERSION,
                        (SQLPOINTER) SQL_OV_ODBC3, SQL_IS_UINTEGER);
    assert(SQL_SUCCEEDED(ret));

    // Allocate a database handle.
    SQLHDBC hdlDbc;
    ret = SQLAllocHandle(SQL_HANDLE_DBC, hdlEnv, &hdlDbc);
    assert(SQL_SUCCEEDED(ret));

    /* DSN for this connection specifies a bad node, and good backup nodes:
       [VMartBadNode]
       Description=VMart Vertica Database
       Driver=/opt/vertica/lib64/libverticaodbc.so
       Database=VMart
       Servername=badnode.example.com
       BackupServerNode=v_vmart_node0002.example.com,v_vmart_node0003.example.com
       */

    // Connect to the database using SQLConnect
    cout << "Connecting to database." << endl;
    const char *dsnName = "VMartBadNode"; // Name of the DSN
    const char* userID = "ExampleUser"; // Username
    const char* passwd = "password123"; // password
    ret = SQLConnect(hdlDbc, (SQLCHAR*)dsnName,
                     SQL_NTS, (SQLCHAR*)userID, SQL_NTS,
                     (SQLCHAR*)passwd, SQL_NTS);
    if (!SQL_SUCCEEDED(ret)) {
        cout << "Could not connect to database." << endl;
        exit(EXIT_FAILURE);
    }
```
} else {
    cout << "Connected to database." << endl;
}

// We're connected. Query the v_monitor.current_session table to
// find the name of the node we've connected to.

// Set up a statement handle
SQLHSTMT hdlStmt;
SQLAllocHandle(SQL_HANDLE_STMT, hdlDbc, &hdlStmt);
assert(SQL_SUCCEEDED(ret));

ret = SQLExecDirect( hdlStmt, (SQLCHAR*)"SELECT node_name FROM "
                   "v_monitor.current_session;", SQL_NTS );

if(SQL_SUCCEEDED(ret)) {
    // Bind variable to column in result set.
    SQLTCHAR node_name[256];
    ret = SQLBindCol(hdlStmt, 1, SQL_C_TCHAR, (SQLPOINTER)node_name,
                     sizeof(node_name), NULL);
    while(SQL_SUCCEEDED(ret = SQLFetchScroll(hdlStmt, SQL_FETCH_NEXT,1))) {
        // Print the bound variables, which now contain the values from the
        // fetched row.
        cout << "Connected to node " << node_name << endl;
    }
}

cout << "Disconnecting." << endl;
ret = SQLDisconnect( hdlDbc );
assert(SQL_SUCCEEDED(ret));

// When done, free all of the handles to close them
// in an orderly fashion.
cout << endl << "Freeing handles..." << endl;
SQLFreeHandle(SQL_HANDLE_STMT,hdlStmt);
SQLFreeHandle(SQL_HANDLEDBC, hdlDbc);
SQLFreeHandle(SQL_HANDLE_ENV, hdlEnv);
cout << "Done!" << endl;
exit(EXIT_SUCCESS);

} // end of function
}

When run, the example's output on the system console is similar to the following:

Connecting to database.
Connected to database.
Connected to node v_vmart_node0002
Disconnecting.

Freeing handles...
Done!

Notice that the connection was made to the first node in the backup list (node 2).

Note:
When native connection load balancing is enabled, the additional servers
specified in the BackupServerNode connection parameter are only used for
the initial connection to a Vertica host. If host redirects the client to another
host in the database cluster to handle its connection request, the second connection does not use the backup node list. This is rarely an issue, since native connection load balancing is aware of which nodes are currently up in the database. See Enabling Native Connection Load Balancing in ODBC.

Prompting Windows Users for Missing Connection Properties

The Vertica Windows ODBC driver can prompt the user for connection information if required information is missing. The driver displays the Vertica Connection Dialog if the client application calls SQLDriverConnect to connect to Vertica and either of the following is true:

- the DriverCompletion property is set to SQL_DRIVER_PROMPT.
- the DriverCompletion property is set to SQL_DRIVER_COMPLETE or SQL_DRIVER_COMPLETE_REQUIRED and the connection string or DSN being used to connect is missing the server, database, or port information.

If either of the above conditions are true, the driver displays a Vertica Connection Dialog to the user to prompt for connection information.

![Vertica Connection Dialog](image)

The dialog has all of the property values supplied in the connection string or DSN filled in.

**Note:**
Your connection string at least needs to specify Vertica as the driver, otherwise Windows will not know to use the Vertica ODBC driver to try to open the connection.
The required fields on the connection dialog are Database, UID, Server, and Port. Once these are filled in, the form enables the OK button.

If the user clicks Cancel on the dialog, the SQLDriverConnect function call returns SQL_NO_DATA immediately, without attempting to connect to Vertica. If the user supplies incomplete or incorrect information for the connection, the connection function returns SQL_ERROR after the connection attempt fails.

**Note:**
If the DriverCompletion property of the SQLDriverConnect function call is SQL_DRIVER_NOPROMPT, the ODBC driver immediately returns a SQL_ERROR indicating that it cannot connect because not enough information has been supplied and the driver is not allowed to prompt the user for the missing information.

### Prompting Windows Users for Passwords

If the connection string or DSN supplied to the SQLDriverConnect function that client applications call to connect to Vertica lacks any of the required connection properties needed to connect, the Vertica's Windows ODBC driver opens a dialog box to prompt the user to enter the missing information (see Prompting Windows Users for Missing Connection Properties). The user’s password is not normally considered a required connection property, since Vertica user accounts may not have a password. If the password property is missing, the ODBC driver still tries to connect to Vertica without supplying a password.

You can use the PromptOnNoPassword DSN parameter to force ODBC driver to treat the password as a required connection property. This parameter is useful if you do not want to store passwords in DSN entries. Passwords saved in DSN entries are insecure, since they are stored as clear text in the Windows registry and therefore visible to other users on the same system.

There are two other factors which also decide whether the ODBC driver displays the Vertica Connection Dialog. These are (in order of priority):

- The SQLDriverConnect function call's DriverCompletion parameter.
- Whether the DSN or connection string contain a password

The following table shows how the PromptOnNoPassword DSN parameter, the DriverCompletion parameter of the SQLDriverConnect function, and whether the DSN or connection string contains a password interact to control whether the Vertica Connection dialog appears.
<table>
<thead>
<tr>
<th>PromptOnNoPassword Setting</th>
<th>DriverCompletion Value</th>
<th>DSN or Connection String Contains Password?</th>
<th>Vertica Connection Dialog Displays?</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>any value</td>
<td>SQL_DRIVER_PROMPT</td>
<td>any case</td>
<td>Yes</td>
<td>This DriverCompletion value forces the dialog to always appear, even if all required connection properties are supplied.</td>
</tr>
<tr>
<td>any value</td>
<td>SQL_DRIVER_NOPROMPT</td>
<td>any case</td>
<td>No</td>
<td>This DriverCompletion value always prevents the dialog from appearing.</td>
</tr>
<tr>
<td>any value</td>
<td>SQL_DRIVER_COMPLETE</td>
<td>Yes</td>
<td>No</td>
<td>Connection dialog displays if another required connection property is missing.</td>
</tr>
<tr>
<td>true</td>
<td>SQL_DRIVER_COMPLETE</td>
<td>No</td>
<td>Yes</td>
<td></td>
</tr>
<tr>
<td>false (default)</td>
<td>SQL_DRIVER_COMPLETE</td>
<td>No</td>
<td>No</td>
<td>Connection dialog displays if another required connection property is missing.</td>
</tr>
</tbody>
</table>

The following example code demonstrates using the PromptOnNoPassword DSN parameter along with a system DSN.
### No Password Entry vs. Empty Passwords

There is a difference between not having a password property in the connection string or DSN and having an empty password. The PromptOnNoPassword DSN parameter only has an effect if the connection string or DSN does not have a PWD property (which holds the user's password). If it does, even if it is empty, PromptOnNoPassword will not prompt the Windows ODBC driver to display the Vertica Connection Dialog.

This difference can cause confusion if you are using a DSN to provide the properties for your connection. Once you enter a password for a DSN connection in the Windows ODBC Manager and save it, Windows adds a PWD property to the DSN definition in the registry. If you later delete the password, the PWD property remains in the DSN definition—value is just set to an empty string. The PWD property is created even if you just use the Test button on the ODBC Manager dialog to test the DSN and later clear it before saving the DSN.

Once the password has been set, the only way to remove the PWD property from the DSN definition is to delete it using the Windows Registry Editor:

1. On the Windows Start menu, click Run.
2. In the Run dialog, type regedit, then click OK.
3. In the Registry Editor window, click Edit > Find (or press Ctrl+F).
4. In the Find window, enter the name of the DSN whose PWD property you want to delete and click OK.
5. If find operation did not locate a folder under the ODBC.INI folder, click Edit > Find Next (or press F3) until the folder matching your DSN's name is highlighted.

6. Select the PWD entry and press Delete.

7. Click Yes to confirm deleting the value.

The DSN now does not have a PWD property and can trigger the connection dialog to appear when used along with PromptOnNoPassword=true and DriverConnect=SQL_DRIVER_COMPLETE.

### Setting the Locale and Encoding for ODBC Sessions

Vertica provides the following methods to set the locale and encoding for an ODBC session:

- Specify the locale for all connections made using the DSN:
  - On Linux and other UNIX-like platforms: [Creating an ODBC DSN for Linux](#)
  - On Windows platforms, set the locale in the ODBC DSN configuration editor's Locale field on the Server Settings tab. See [Creating an ODBC DSN for Windows Clients](#) for detailed information.
- Set the Locale connection parameter in the connection string in SQLDriverConnect() function. For example:

```sql
SQLDriverConnect(conn, NULL, (SQLCHAR*)"DSN=Vertica;Locale=en_GB@collation=binary", SQL_NTS, szConnOut, sizeof(szConnOut), &iAvailable, SQL_DRIVER_NOPROMPT)
```
Use SQLSetConnectAttr() to set the encoding and locale. In general, you should always set the encoding with this function as opposed to, for example, setting it in the DSN.

- Pass the SQL_ATTR_VERTICA_LOCALE constant and the ICU string as the attribute value. For example:

  ```c
  SQLSetConnectAttr(hdbc, SQL_ATTR_VERTICA_LOCALE, (SQLCHAR*)newLocale, SQL_NTS);
  ```

- Pass the SQL_ATTR_AP_WCHAR_TYPE constant and the encoding as the attribute value. For example:

  ```c
  SQLSetConnectAttr(hdbc, SQL_ATTR_APP_WCHAR_TYPE, (void *)SQL_DD_CP_UTF16, SQL_IS_INTEGER);
  ```

## Notes

- Having the client system use a non-Unicode locale (such as setting LANG=C on Linux platforms) and using a Unicode locale for the connection to Vertica can result in errors such as "(10170) String data right truncation on data from data source." If data received from Vertica isn't in UTF-8 format. The driver allocates string memory based on the system's locale setting, and non-UTF-8 data can trigger an overrun. You can avoid these errors by always using a Unicode locale on the client system.

  If you specify a locale either in the connection string or in the DSN, the call to the connection function returns SQL_SUCCESS_WITH_INFO on a successful connection, with messages about the state of the locale.

- ODBC applications can be in either ANSI or Unicode mode:

  - If Unicode, the encoding used by ODBC is UCS-2.
  - If ANSI, the data must be in single-byte ASCII, which is compatible with UTF-8 on the database server.

  The ODBC driver converts UCS-2 to UTF-8 when passing to the Vertica server and converts data sent by the Vertica server from UTF-8 to UCS-2.

- If the end-user application is not already in UCS-2, the application is responsible for converting the input data to UCS-2, or unexpected results could occur. For example:

  - On non-UCS-2 data passed to ODBC APIs, when it is interpreted as UCS-2, it could result in an invalid UCS-2 symbol being passed to the APIs, resulting in errors.
  - Or the symbol provided in the alternate encoding could be a valid UCS-2 symbol; in this case, incorrect data is inserted into the database.
ODBC applications should set the correct server session locale using `SQLSetConnectAttr` (if different from database-wide setting) in order to set the proper collation and string functions behavior on server.

The following example code demonstrates setting the locale using both the connection string and with the `SQLSetConnectAttr()` function.

```c
// Standard i/o library
#include <stdio.h>
#include <stdlib.h>

// Only needed for Windows clients
#include <windows.h>

#include <sql.h>
#include <sqlext.h>
#include <sqltypes.h>

#include <verticaodbc.h>

int main() {
    SQLRETURN ret; // Stores return value from ODBC API calls
    SQLHENV hdlEnv; // Handle for the SQL environment object
    // Allocate an a SQL environment object
    ret = SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &hdlEnv);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not allocate a handle.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Allocated an environment handle.\n");
    }

    // Set the ODBC version we are going to use to 3.
    ret = SQLSetEnvAttr(hdlEnv, SQL_ATTR_ODBC_VERSION, (SQLPOINTER) SQL_OV_ODBC3, SQL_IS_UINTEGER);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not set application version to ODBC 3.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Set application version to ODBC 3.\n");
    }

    // Allocate a database handle.
    SQLHDBC hdlDbc;
    ret = SQLAllocHandle(SQL_HANDLE_DBC, hdlEnv, &hdlDbc);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not allocate database handle.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Allocated Database handle.\n");
    }

    // Connect to the database using SQLDriverConnect
    printf("Connecting to database.\n");
    // Set the locale to English in Great Britain.
    const char *connStr = "DSN=ExampleDB;locale=en_GB;"
                        "UID=dbadmin;PWD=password123";
    ret = SQLDriverConnect(hdlDbc, NULL, (SQLCHAR*)connStr, SQL_NTS, 
                           NULL, 0, NULL, SQL_DRIVER_NOPROMPT);
}
if (!SQL_SUCCEEDED(ret)) {
    printf("Could not connect to database.\n");
    exit(EXIT_FAILURE);
} else {
    printf("Connected to database.\n");
}

// Get the Locale
char locale[256];
SQLGetConnectAttr(hdlDbc, SQL_ATTR_VERTICA_LOCALE, locale, sizeof(locale), 0);
printf("Locale is set to: %s\n", locale);
// Set the locale to a new value
const char* newLocale = "en_GB";
SQLSetConnectAttr(hdlDbc, SQL_ATTR_VERTICA_LOCALE, (SQLCHAR*)newLocale, SQL_NTS);

// Get the Locale again
SQLGetConnectAttr(hdlDbc, SQL_ATTR_VERTICA_LOCALE, locale, sizeof(locale), 0);
printf("Locale is now set to: %s\n", locale);

// Set the encoding
SQLSetConnectAttr(hdbc, SQL_ATTR_APP_WCHAR_TYPE, (void *)SQL_DD_CP_UTF16, SQL_IS_INTEGER);

// When done, free all of the handles to close them
// in an orderly fashion.
printf("Disconnecting and freeing handles.\n");
ret = SQLDisconnect( hdlDbc );
if (!SQL_SUCCEEDED(ret)) {
    printf("Error disconnecting from database. Transaction still open?\n");
    exit(EXIT_FAILURE);
}
SQLFreeHandle(SQL_HANDLE_DBC, hdlDbc);
SQLFreeHandle(SQL_HANDLE_ENV, hdlEnv);
exit(EXIT_SUCCESS);

### AUTOCOMMIT and ODBC Transactions

The AUTOCOMMIT connection attribute controls whether INSERT, ALTER, COPY and other data-manipulation statements are automatically committed after they complete. By default, AUTOCOMMIT is enabled—all statements are committed after they execute. This is often not the best setting to use, since it is less efficient. Also, you often want to control whether a set of statements are committed as a whole, rather than have each individual statement committed. For example, you may only want to commit a series of inserts if all of the inserts succeed. With AUTOCOMMIT disabled, you can roll back the transaction if one of the statements fail.

If AUTOCOMMIT is on, the results of statements are committed immediately after they are executed. You cannot roll back a statement executed in AUTOCOMMIT mode.
For example, when AUTOCOMMIT is on, the following single INSERT statement is automatically committed:

```c
ret = SQLExecDirect(hdlStmt, (SQLCHAR*)"INSERT INTO customers VALUES(500,"
  "'Smith, Sam', '123-456-789');", SQL_NTS);
```

If AUTOCOMMIT is off, you need to manually commit the transaction after executing a statement. For example:

```c
ret = SQLExecDirect(hdlStmt, (SQLCHAR*)"INSERT INTO customers VALUES(500,"
  "'Smith, Sam', '123-456-789');", SQL_NTS);
// Other inserts and data manipulations
// Commit the statements(s)
ret = SQLEndTran(SQL_HANDLE_DBC, hdlDbc, SQL_COMMIT);
```

The inserted row is only committed when you call SQLEndTran(). You can roll back the INSERT and other statements at any point before committing the transaction.

**Note:** Prepared statements cache the AUTOCOMMIT setting when you create them using SQLPrepare(). Later changing the connection's AUTOCOMMIT setting has no effect on the AUTOCOMMIT settings of previously created prepared statements. See Using Prepared Statements for details.

The following example demonstrates turning off AUTOCOMMIT, executing an insert, then manually committing the transaction.

```c
// Some standard headers
#include <stdio.h>
#include <stdlib.h>
// Only needed for Windows clients
// #include <windows.h>
// Standard ODBC headers
#include <sql.h>
#include <sqltypes.h>
#include <sqlext.h>
int main()
{
  // Set up the ODBC environment
  SQLRETURN ret;
  SQLHENV hdlEnv;
  ret = SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &hdlEnv);
  if(!SQL_SUCCEEDED(ret)) {
    printf("Could not allocate a handle.\n");
    exit(EXIT_FAILURE);
  } else {
    printf("Allocated an environment handle.\n");
  }
  // Tell ODBC that the application uses ODBC 3.
  ret = SQLSetEnvAttr(hdlEnv, SQL_ATTR_ODBC_VERSION,
    (SQLPOINTER) SQL_OV_ODBC3, SQL_IS_UINTEGER);
  if(!SQL_SUCCEEDED(ret)) {
```
printf("Could not set application version to ODBC3.
"); exit(EXIT_FAILURE);
} else {
  printf("Set application to ODBC 3.
");
}

// Allocate a database handle.
SQLHDBC hd1Dbc;
ret = SQLAllocHandle(SQL_HANDLE_DBC, hd1Env, &hd1Dbc);
if(!SQL_SUCCEEDED(ret)) {
  printf("Could not allocate database handle.
");
  exit(EXIT_FAILURE);
} else {
  printf("Allocated Database handle.
");
}

// Connect to the database
printf("Connecting to database.
");
const char *dsnName = "ExampleDB";
const char* userID = "dbadmin";
const char* passwd = "password123";
ret = SQLConnect(hd1Dbc, (SQLCHAR*)dsnName,
                  SQL_NTS,(SQLCHAR*)userID,SQL_NTS,
                  SQL_NTS,(SQLCHAR*)passwd, SQL_NTS);
if(!SQL_SUCCEEDED(ret)) {
  printf("Could not connect to database.
");
  exit(EXIT_FAILURE);
} else {
  printf("Connected to database.
");
}

// Get the AUTOCOMMIT state
SQLINTEGER autoCommitState;
SQLGetConnectAttr(hd1Dbc, SQL_ATTR_AUTOCOMMIT, &autoCommitState, 0, NULL);
printf("Autocommit is set to: %d\n", autoCommitState);

// Disable AUTOCOMMIT
printf("Disabling autocommit.
");
ret = SQLSetConnectAttr(hd1Dbc, SQL_ATTR_AUTOCOMMIT, SQL_AUTOCOMMIT_OFF,
                        SQL_NTS);
if(!SQL_SUCCEEDED(ret)) {
  printf("Could not disable autocommit.
");
  exit(EXIT_FAILURE);
}

// Get the AUTOCOMMIT state again
SQLGetConnectAttr(hd1Dbc, SQL_ATTR_AUTOCOMMIT, &autoCommitState, 0, NULL);
printf("Autocommit is set to: %d\n", autoCommitState);

// Set up a statement handle
SQLHSTMT hd1Stmt;
SQLAllocHandle(SQL_HANDLE_STMT, hd1Dbc, &hd1Stmt);

// Create a table to hold the data
SQLExecDirect(hd1Stmt, (SQLCHAR*)"DROP TABLE IF EXISTS customers",
              SQL_NTS);
SQLExecDirect(hd1Stmt, (SQLCHAR*)"CREATE TABLE customers 
                ""(CustID int, CustName varchar(100), Phone_Number char(15))
                ");
              SQL_NTS);
// Insert a single row.
ret = SQLExecDirect(hdlStmt, (SQLCHAR*)"INSERT INTO customers VALUES(500, "
    "'Smith, Sam', '123-456-789');", SQL_NTS);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not perform single insert.\n");
} else {
    printf("Performed single insert.\n");
}

// Need to commit the transaction before closing, since autocommit is
// disabled. Otherwise SQLDisconnect returns an error.
printf("Committing transaction.\n");
ret = SQLEndTran(SQL_HANDLE_DBC, hdlDbc, SQL_COMMIT);
if(!SQL_SUCCEEDED(ret)) {
    printf("Error committing transaction.\n");
    exit(EXIT_FAILURE);
}

// Clean up
printf("Free handles.\n");
ret = SQLDisconnect(hdlDbc);
if(!SQL_SUCCEEDED(ret)) {
    printf("Error disconnecting from database. Transaction still open?\n");
    exit(EXIT_FAILURE);
}
SQLFreeHandle(SQL_HANDLE_STMT, hdlStmt);
SQLFreeHandle(SQL_HANDLE_DBC, hdlDbc);
SQLFreeHandle(SQL_HANDLE_ENV, hdlEnv);
exit(EXIT_SUCCESS);

Running the above code results in the following output:

Allocated an environment handle.
Set application to ODBC 3.
Allocated Database handle.
Connecting to database.
Connected to database.
Autocommit is set to: 1
Disabling autocommit.
Autocommit is set to: 0
Performed single insert.
Committing transaction.
Free handles.

Note:
You can also disable AUTOCOMMIT in the ODBC connection string. See
Setting DSN Connection Properties for more information.
Retrieving Data Through ODBC

To retrieve data through ODBC, you execute a query that returns a result set (SELECT, for example), then retrieve the results using one of two methods:

- Use the SQLFetch() function to retrieve a row of the result set, then access column values in the row by calling SQLGetData().
- Use the SQLBindColumn() function to bind a variable or array to a column in the result set, then call SQLExtendedFetch() or SQLFetchScroll() to read a row of the result set and insert its values into the variable or array.

In both methods you loop through the result set until you either reach the end (signaled by the SQL_NO_DATA return status) or encounter an error.

Note:
Vertica supports one cursor per connection. Attempting to use more than one cursor per connection will result in an error. For example, you receive an error if you execute a statement while another statement has a result set open.

The following code example demonstrates retrieving data from Vertica by:

1. Connecting to the database.
2. Executing a SELECT statement that returns the IDs and names of all tables.
3. Binds two variables to the two columns in the result set.
4. Loops through the result set, printing the ids and name values.

```c++
// Demonstrate running a query and getting results by querying the tables
// system table for a list of all tables in the current schema.
// Some standard headers
#include <stdlib.h>
#include <sstream>
#include <iostream>
#include <assert.h>

// Standard ODBC headers
#include <sql.h>
#include <sqltypes.h>
#include <sqlext.h>

// Use std namespace to make output easier
using namespace std;

// Helper function to print SQL error messages.
template <typename HandleT>
void reportError(int handleTypeEnum, HandleT hdl)
{
  // Get the status records.
```
typedef struct {
    SQLHENV hdlEnv;
    SQLHDBC hdlDbc;
} DBConnection;

void connect(DBConnection *pConnInfo) {
    // Set up the ODBC environment
    SQLRETURN ret;
    ret = SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &pConnInfo->hdlEnv);
    assert(SQL_SUCCEEDED(ret));
    // Tell ODBC that the application uses ODBC 3.
    ret = SQLSetEnvAttr(pConnInfo->hdlEnv, SQL_ATTR_ODBC_VERSION,
        (SQLPOINTER)SQL_OV_ODBC3, SQL_IS_UINTEGER);
    assert(SQL_SUCCEEDED(ret));

    // Allocate a database handle.
    ret = SQLAllocHandle(SQL_HANDLE_DBC, pConnInfo->hdlEnv, &pConnInfo->hdlDbc);
    assert(SQL_SUCCEEDED(ret));

    // Connect to the database
    cout << "Connecting to database."
        << endl;
    const char* dsnName = "ExampleDB";
    const char* userID = "dbadmin";
    const char* passwd = "password123";
    ret = SQLConnect(pConnInfo->hdlDbc, (SQLCHAR*)dsnName,
        SQL_NTS, (SQLCHAR*)userID, SQL_NTS,
        (SQLCHAR*)passwd, SQL_NTS);
    if (!SQL_SUCCEEDED(ret)) {
        cout << "Could not connect to database" << endl;
        reportError<SQLHDBC>(SQL_HANDLE_DBC, pConnInfo->hdlDbc);
        exit(EXIT_FAILURE);
    } else {
        cout << "Connected to database."
            << endl;
    }
}

void disconnect(DBConnection *pConnInfo) {
    SQLRETURN ret;
    // Clean up by shutting down the connection
    cout << "Free handles."
        << endl;
    ret = SQLDisconnect(pConnInfo->hdlDbc);
    if (!SQL_SUCCEEDED(ret)) {
        cout << "Error disconnecting. Transaction still open?" << endl;
    }
}
void executeQuery(SQLHDBC hdlDbc, SQLCHAR* pQuery)
{
    SQLRETURN ret;
    // Set up a statement handle
    SQLHSTMT hdlStmt;
    SQLAllocHandle(SQL_HANDLE_STMT, hdlDbc, &hdlStmt);
    assert(SQL_SUCCEEDED(ret));

    // Execute a query to get the names and IDs of all tables in the schema
    // search p[ath (usually public).
    ret = SQLExecDirect(hdlStmt, pQuery, SQL_NTS);
    if (!SQL_SUCCEEDED(ret)) {
        // Report error an go no further if statement failed.
        cout << "Error executing statement."
             << endl;
        reportError<SQLHDBC>(SQL_HANDLE_STMT, hdlStmt);
        exit(EXIT_FAILURE);
    } else {
        // Query succeeded, so bind two variables to the two columns in the
        // result set,
        cout << "Fetching results..." << endl;
        SQLBIGINT table_id;  // Holds the ID of the table.
        SQLTCHAR table_name[256]; // buffer to hold name of table
        ret = SQLBindCol(hdlStmt, 1, SQL_C_SBIGINT, (SQLPOINTER)&table_id,
                         sizeof(table_id), NULL);
        ret = SQLBindCol(hdlStmt, 2, SQL_C_TCHAR, (SQLPOINTER)table_name,
                         sizeof(table_name), NULL);

        // Loop through the results, while (SQL_SUCCEEDED(ret = SQLFetchScroll(hdlStmt, SQL_FETCH_NEXT, 1))) {
            // Print the bound variables, which now contain the values from the
            // fetched row.
            cout << table_id << " | " << table_name << endl;
        }

        // See if loop exited for reasons other than running out of data
        if (ret != SQL_NO_DATA) {
            // Exit for a reason other than no more data... report the error.
            reportError<SQLHDBC>(SQL_HANDLE_STMT, hdlStmt);
        }
    }
    SQLFreeHandle(SQL_HANDLE_STMT, hdlStmt);
}

int main()
{
    DBConnection conn;
    connect(&conn);
    executeQuery(conn.hdlDbc,
                 (SQLCHAR*)"SELECT table_id, table_name FROM tables ORDER BY table_name");
    executeQuery(conn.hdlDbc,
                 (SQLCHAR*)"SELECT table_id, table_name FROM tables ORDER BY table_name");
}
(SQLCHAR*)"SELECT table_id, table_name FROM tables ORDER BY table_id");
disconnect(&conn);
exit(EXIT_SUCCESS);

Running the example code in the vmart database produces output similar to this:

Connecting to database.
Connected to database.
Fetching results...
45035996273970908 | call_center_dimension
45035996273970836 | customer_dimension
45035996273972958 | customers
45035996273970848 | date_dimension
45035996273970856 | employee Dimension
45035996273970868 | inventory_fact
45035996273970904 | online_page_dimension
45035996273970912 | online_sales_fact
45035996273970840 | product_dimension
45035996273970844 | promotion Dimension
45035996273970860 | shipping_dimension
45035996273970876 | store_dimension
45035996273970894 | store_orders_fact
45035996273970880 | store_sales_fact
45035996273972806 | t
45035996273970852 | vendor Dimension
45035996273970864 | warehouse Dimension
Fetching results...
45035996273970836 | customer_dimension
45035996273970840 | product_dimension
45035996273970844 | promotion Dimension
45035996273970848 | date_dimension
45035996273970852 | vendor Dimension
45035996273970856 | employee Dimension
45035996273970860 | shipping_dimension
45035996273970864 | warehouse Dimension
45035996273970868 | inventory_fact
45035996273970876 | store_dimension
45035996273970880 | store_sales_fact
45035996273970894 | store_orders_fact
45035996273970904 | online_page_dimension
45035996273970908 | call_center_dimension
45035996273970912 | online_sales_fact
45035996273972806 | t
45035996273972958 | customers
Free handles.

Loading Data Through ODBC

A primary task for many client applications is loading data into the Vertica database. There are several different ways to insert data using ODBC, which are covered by the topics in this section.
Using a Single Row Insert

The easiest way to load data into Vertica is to run an INSERT SQL statement using the SQLExecuteDirect function. However this method is limited to inserting a single row of data.

```
ret = SQLExecDirect(hstmt, (SQLTCHAR*)"INSERT into Customers values"
   "(1,'abcda','efgh','1')", SQL_NTS);
```

Using Prepared Statements

Vertica supports using server-side prepared statements with both ODBC and JDBC. Prepared statements let you define a statement once, and then run it many times with different parameters. The statement you want to execute contains placeholders instead of parameters. When you execute the statement, you supply values for each placeholder.

Placeholders are represented by question marks (?) as in the following example query:

```
SELECT * FROM public.inventory_fact WHERE product_key = ?
```

Server-side prepared statements are useful for:

- Optimizing queries. Vertica only needs to parse the statement once.
- Preventing SQL injection attacks. A SQL injection attack occurs when user input is either incorrectly filtered for string literal escape characters embedded in SQL statements or user input is not strongly typed and thereby unexpectedly run. Since a prepared statement is parsed separately from the input data, there is no chance the data can be accidentally executed by the database.
- Binding direct variables to return columns. By pointing to data structures, the code doesn't have to perform extra transformations.

The following example demonstrates a using a prepared statement for a single insert.

```c
// Some standard headers
#include <stdio.h>
#include <stdlib.h>
// Only needed for Windows clients
// #include <windows.h>
// Standard ODBC headers
#include <sql.h>
#include <sqltypes.h>
#include <sqlext.h>
// Some constants for the size of the data to be inserted.
```
#define CUST_NAME_LEN 50
#define PHONE_NUM_LEN 15
#define NUM_ENTRIES 4

int main()
{
    // Set up the ODBC environment
    SQLRETURN ret;
    SQLHENV hdlEnv;
    ret = SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &hdlEnv);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not allocate a handle.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Allocated an environment handle.\n");
    }
    // Tell ODBC that the application uses ODBC 3.
    ret = SQLSetEnvAttr(hdlEnv, SQL_ATTR_ODBC_VERSION, (SQLPOINTER) SQL_OV_ODBC3, SQL_IS_UINTEGER);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not set application version to ODBC3.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Set application to ODBC 3.\n");
    }
    // Allocate a database handle.
    SQLHDBC hdlDbc;
    ret = SQLAllocHandle(SQL_HANDLE_DBC, hdlEnv, &hdlDbc);
    // Connect to the database
    printf("Connecting to database.\n");
    const char *dsnName = "ExampleDB";
    const char* userID = "dbadmin";
    const char* passwd = "password123";
    ret = SQLConnect(hdlDbc, (SQLCHAR*)dsnName, SQL_NTS, (SQLCHAR*)userID, SQL_NTS,
                    (SQLCHAR*)passwd, SQL_NTS);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not connect to database.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Connected to database.\n");
    }
    // Disable AUTOCOMMIT
    printf("Disabling autocommit.\n");
    ret = SQLSetConnectAttr(hdlDbc, SQL_ATTR_AUTOCOMMIT, SQL_AUTOCOMMIT_OFF, SQL_NTS);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not disable autocommit.\n");
        exit(EXIT_FAILURE);
    }
    // Set up a statement handle
    SQLHSTMT hdlStmt;
    SQLAllocHandle(SQL_HANDLE_STMT, hdlDbc, &hdlStmt);
    SQLExecDirect(hdlStmt, (SQLCHAR*)"DROP TABLE IF EXISTS customers",
                  SQL_NTS);
    SQLExecDirect(hdlStmt, (SQLCHAR*)"CREATE TABLE customers "
                  "(CustID int, CustName varchar(100), Phone_Number char(15))");
}
// Set up a bunch of variables to be bound to the statement
// parameters.

// Create the prepared statement. This will insert data into the
// table we created above.
printf("Creating prepared statement\n");
ret = SQLPrepare(hStmt, (SQLCHAR*)"INSERT INTO customers (CustID, "
   "CustName, Phone_Number) VALUES(?,?,?), SQL_NTS);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not create prepared statement\n");
    SQLFreeHandle(SQL_HANDLE_STMT, hStmt);
    SQLFreeHandle(SQL_HANDLE_DBC, hDbc);
    SQLFreeHandle(SQL_HANDLE_ENV, hEnv);
    exit(EXIT_FAILURE);
} else {
    printf("Created prepared statement.\n");
}
SQLINTEGER custID = 1234;
SQLCHAR custName[100] = "Fein, Fredrick";
SQLVARCHAR phoneNum[15] = "555-123-6789";
SQLLEN strFieldLen = SQL_NTS;
SQLLEN custIDLen = 0;
// Bind the data arrays to the parameters in the prepared SQL
// statement
ret = SQLBindParameter(hStmt, 1, SQL_PARAM_INPUT, SQL_C_LONG, SQL_INTEGER, 
   0, 0, &custID, 0, &custIDLen);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not bind custID array\n");
    SQLFreeHandle(SQL_HANDLE_STMT, hStmt);
    SQLFreeHandle(SQL_HANDLE_DBC, hDbc);
    SQLFreeHandle(SQL_HANDLE_ENV, hEnv);
    exit(EXIT_FAILURE);
} else {
    printf("Bound custID to prepared statement\n");
}
// Bind CustNames
SQLBindParameter(hStmt, 2, SQL_PARAM_INPUT, SQL_C_CHAR, SQL_VARCHAR, 
   50, 0, (SQLPOINTER)custName, 0, &strFieldLen);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not bind custNames\n");
    SQLFreeHandle(SQL_HANDLE_STMT, hStmt);
    SQLFreeHandle(SQL_HANDLE_DBC, hDbc);
    SQLFreeHandle(SQL_HANDLE_ENV, hEnv);
    exit(EXIT_FAILURE);
} else {
    printf("Bound custName to prepared statement\n");
}
// Bind phoneNums
SQLBindParameter(hStmt, 3, SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR, 
   15, 0, (SQLPOINTER)phoneNum, 0, &strFieldLen);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not bind phoneNums\n");
    SQLFreeHandle(SQL_HANDLE_STMT, hStmt);
    SQLFreeHandle(SQL_HANDLE_DBC, hDbc);
    SQLFreeHandle(SQL_HANDLE_ENV, hEnv);
    exit(EXIT_FAILURE);
} else {
    printf("Bound phoneNum to prepared statement\n");
}
Using Batch Inserts

You use batch inserts to insert chunks of data into the database. By breaking the data into batches, you can monitor the progress of the load by receiving information about any rejected rows after each batch is loaded. To perform a batch load through ODBC, you typically use a prepared statement with the parameters bound to arrays that contain the data to be loaded. For each batch, you load a new set of data into the arrays then execute the prepared statement.

When you perform a batch load, Vertica uses a COPY statement to load the data. Each additional batch you load uses the same COPY statement. The statement remains open until you end the transaction, close the cursor for the statement, or execute a non-INSERT statement.

Using a single COPY statement for multiple batches improves batch loading efficiency by:

- reducing the overhead of inserting individual batches
- combining individual batches into larger ROS containers
**Note:**
If the database connection has AUTOCOMMIT enabled, then the transaction is automatically committed after each batch insert statement which closes the COPY statement. Leaving AUTOCOMMIT enabled makes your batch load much less efficient, and can cause added overhead in your database as all of the smaller loads are consolidated.

Even though Vertica uses a single COPY statement to insert multiple batches within a transaction, you can locate which (if any) rows were rejected due to invalid row formats or data type issues after each batch is loaded. See [Finding the Number of Accepted Rows](#) for details.

**Note:**
While you can find rejected rows during the batch load transaction, other types of errors (such as running out of disk space or a node shutdown that makes the database unsafe) are only reported when the COPY statement ends.

Since the batch loads share a COPY statement, errors in one batch can cause earlier batches in the same transaction to be rolled back.

### Batch Insert Steps

The steps your application needs to take in order to perform an ODBC Batch Insert are:

1. Connect to the database.
2. Disable autocommit for the connection.
3. Create a prepared statement that inserts the data you want to load.
4. Bind the parameters of the prepared statement to arrays that will contain the data you want to load.
5. Populate the arrays with the data for your batches.
6. Execute the prepared statement.
7. Optionally, check the results of the batch load to find rejected rows.
8. Repeat the previous three steps until all of the data you want to load is loaded.
9. Commit the transaction.
10. Optionally, check the results of the entire batch transaction.

The following example code demonstrates a simplified version of the above steps.

```c
// Some standard headers
#include <stdio.h>
```
#include <stdlib.h>
// Only needed for Windows clients
#include <windows.h>
// Standard ODBC headers
#include <sql.h>
#include <sqltypes.h>
#include <sqlext.h>

int main()
{
    // Number of data rows to insert
    const int NUM_ENTRIES = 4;

    // Set up the ODBC environment
    SQLRETURN ret;
    SQLHENV hd1Env;
    ret = SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &hd1Env);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not allocate a handle.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Allocated an environment handle.\n");
    }

    // Tell ODBC that the application uses ODBC 3.
    ret = SQLSetEnvAttr(hd1Env, SQL_ATTR_ODBC_VERSION,
                        (SQLPOINTER) SQL_OV_ODBC3, SQL_IS_UINTEGER);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not set application version to ODBC3.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Set application to ODBC 3.\n");
    }

    // Allocate a database handle.
    SQLHDBC hd1Dbc;
    ret = SQLAllocHandle(SQL_HANDLE_DBC, hd1Env, &hd1Dbc);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not allocate database handle.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Allocated Database handle.\n");
    }

    // Connect to the database
    printf("Connecting to database.\n");
    const char *dsnName = "ExampleDB";
    const char* userID = "dbadmin";
    const char* passwd = "password123";
    ret = SQLConnect(hd1Dbc, (SQLCHAR*)dsnName,
                     SQL_NTS,(SQLCHAR*)userID,SQL_NTS,
                     (SQLCHAR*)passwd, SQL_NTS);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not connect to database.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Connected to database.\n");
    }

    // Disable AUTOCOMMIT
    printf("Disabling autocommit.\n");
    ret = SQLSetConnectAttr(hd1Dbc, SQL_ATTR_AUTOCOMMIT, SQL_AUTOCOMMIT_OFF,
                            SQL_NTS);
}
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not disable autocommit.
",
    exit(EXIT_FAILURE);
}

// Set up a statement handle
SQLHSTMT hdlStmt;
SQLAllocHandle(SQL_HANDLE_STMT, hdlDbc, &hdlStmt);

// Create a table to hold the data
SQLExecDirect(hdlStmt, (SQLCHAR*)"DROP TABLE IF EXISTS customers",
    SQL_NTS);
SQLExecDirect(hdlStmt, (SQLCHAR*)"CREATE TABLE customers "
    "(CustID int, CustName varchar(100), Phone_Number char(15));",
    SQL_NTS);

// Create the prepared statement. This will insert data into the
// table we created above.
printf("Creating prepared statement\n");
ret = SQLPrepare(hdlStmt, (SQLTCHAR*)"INSERT INTO customers (CustID, "
    "CustName, Phone_Number) VALUES(?, ?, ?)", SQL_NTS);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not create prepared statement\n");
    exit(EXIT_FAILURE);
} else {
    printf("Created prepared statement.\n");
}

// This is the data to be inserted into the database.
SQLCHAR custNames[][50] = { "Allen, Anna", "Brown, Bill", "Chu, Cindy",
    "Dodd, Don"};
SQLINTEGER custIDs[] = { 100, 101, 102, 103};
    "1-508-555-4321", "1-617-555-4444"};

// Bind the data arrays to the parameters in the prepared SQL
// statement. First is the custID.
ret = SQLBindParameter(hdlStmt, 1, SQL_PARAM_INPUT, SQL_C_LONG, SQL_INTEGER,
    0, 0, (SQLPOINTER)custIDs, sizeof(SQLINTEGER), NULL);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not bind custID array\n");
    exit(EXIT_FAILURE);
} else {
    printf("Bound CustIDs array to prepared statement\n");
}

// Bind CustNames
ret = SQLBindParameter(hdlStmt, 2, SQL_PARAM_INPUT, SQL_C_CHAR, SQL_VARCHAR,
    50, 0, (SQLPOINTER)custNames, 50, NULL);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not bind custNames\n");
    exit(EXIT_FAILURE);
} else {
    printf("Bound CustNames array to prepared statement\n");
}

// Bind phoneNums
ret = SQLBindParameter(hdlStmt, 3, SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR,
    15, 0, (SQLPOINTER)phoneNums, 15, NULL);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not bind phoneNums\n");
    exit(EXIT_FAILURE);
} else {
    printf("Bound phoneNums array to prepared statement\n");
}
Tell the ODBC driver how many rows we have in the array.

```c
ret = SQLSetStmtAttr(hdlStmt, SQL_ATTR_PARAMSET_SIZE, (SQLPOINTER)NUM_ENTRIES, 0);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not bind set parameter size\n");
    exit(EXIT_FAILURE);
} else {
    printf("Bound phoneNums array to prepared statement\n");
}
```

Add multiple batches to the database. This just adds the same batch of data four times for simplicity’s sake. Each call adds the 4 rows into the database.

```c
for (int batchLoop=1; batchLoop<=5; batchLoop++) {
    // Execute the prepared statement, loading all of the data in the arrays.
    printf("Adding Batch #%d...,\n", batchLoop);
    ret = SQLExecute(hdlStmt);
    if(!SQL_SUCCEEDED(ret)) {
        printf("not successful!\n");
    } else {
        printf("successful.\n");
    }
}
```

Done with batches, commit the transaction.

```c
ret = SQLEndTran(SQL_HANDLE_DBC, hdlDbc, SQL_COMMIT);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not commit transaction\n");
} else {
    printf("Committed transaction\n");
}
```

Clean up.

```c
printf("Free handles.\n");
ret = SQLDisconnect(hdlDbc);
if(!SQL_SUCCEEDED(ret)) {
    printf("Error disconnecting. Transaction still open?\n");
    exit(EXIT_FAILURE);
}
```

The result of running the above code is shown below.

Allocated an environment handle.
Set application to ODBC 3.
Allocated Database handle.
Connecting to database.
Connected to database.
Creating prepared statement
Created prepared statement.
Bound CustIDs array to prepared statement
Bound CustNames array to prepared statement
Bound phoneNums array to prepared statement
Adding Batch #1...successful.
Adding Batch #2...successful.
Adding Batch #3...successful.
Adding Batch #4...successful.
Adding Batch #5...successful.
Committing transaction
Committed transaction
Free handles.

The resulting table looks like this:

```sql
=> SELECT * FROM customers;
```

<table>
<thead>
<tr>
<th>CustID</th>
<th>CustName</th>
<th>Phone_Number</th>
</tr>
</thead>
<tbody>
<tr>
<td>100</td>
<td>Allen, Anna</td>
<td>1-617-555-1234</td>
</tr>
<tr>
<td>101</td>
<td>Brown, Bill</td>
<td>1-781-555-1212</td>
</tr>
<tr>
<td>102</td>
<td>Chu, Cindy</td>
<td>1-508-555-4321</td>
</tr>
<tr>
<td>103</td>
<td>Dodd, Don</td>
<td>1-617-555-4444</td>
</tr>
<tr>
<td>100</td>
<td>Allen, Anna</td>
<td>1-617-555-1234</td>
</tr>
<tr>
<td>101</td>
<td>Brown, Bill</td>
<td>1-781-555-1212</td>
</tr>
<tr>
<td>102</td>
<td>Chu, Cindy</td>
<td>1-508-555-4321</td>
</tr>
<tr>
<td>103</td>
<td>Dodd, Don</td>
<td>1-617-555-4444</td>
</tr>
<tr>
<td>100</td>
<td>Allen, Anna</td>
<td>1-617-555-1234</td>
</tr>
<tr>
<td>101</td>
<td>Brown, Bill</td>
<td>1-781-555-1212</td>
</tr>
<tr>
<td>102</td>
<td>Chu, Cindy</td>
<td>1-508-555-4321</td>
</tr>
<tr>
<td>103</td>
<td>Dodd, Don</td>
<td>1-617-555-4444</td>
</tr>
</tbody>
</table>

(20 rows)

**Note:**
An input parameter bound with the SQL_C_NUMERIC data type uses the default numeric precision (37) and the default scale (0) instead of the precision and scale set by the SQL_NUMERIC_STRUCT input value. This behavior adheres to the ODBC standard. If you do not want to use the default precision and scale, use `SQLSetDescField()` or `SQLSetDescRec()` to change them in the statement's attributes.

**Tracking Load Status (ODBC)**

After loading a batch of data, your client application can get the number of rows that were processed and find out whether each row was accepted or rejected.
**Finding the Number of Accepted Rows**

To get the number of rows processed by a batch, you add an attribute named SQL_ATTR_PARAMS_PROCESSED_PTR to the statement object that points to a variable to receive the number rows:

```c
SQLULEN rowsProcessed;
SQLSetStmtAttr(hdlStmt, SQL_ATTR_PARAMS_PROCESSED_PTR, &rowsProcessed, 0);
```

When your application calls SQLExecute() to insert the batch, the Vertica ODBC driver saves the number of rows that it processed (which is not necessarily the number of rows that were successfully inserted) in the variable you specified in the SQL_ATTR_PARAMS_PROCESSED_PTR statement attribute.

**Finding the Accepted and Rejected Rows**

Your application can also set a statement attribute named SQL_ATTR_PARAM_STATUS_PTR that points to an array where the ODBC driver can store the result of inserting each row:

```c
SQLUSMALLINT rowResults[NUM_ENTRIES];
SQLSetStmtAttr(hdlStmt, SQL_ATTR_PARAM_STATUS_PTR, rowResults, 0);
```

This array must be at least as large as the number of rows being inserted in each batch.

When your application calls SQLExecute to insert a batch, the ODBC driver populates the array with values indicating whether each row was successfully inserted (SQL_PARAM_SUCCESS or SQL_PARAM_SUCCESS_WITH_INFO) or encountered an error (SQL_PARAM_ERROR).

The following example expands on the example shown in Using Batch Inserts to include reporting the number of rows processed and the status of each row inserted.

```c
// Some standard headers
#include <stdio.h>
#include <stdlib.h>
// Only needed for Windows clients
#include <windows.h>
// Standard ODBC headers
#include <sql.h>
#include <sqltypes.h>
#include <sqlext.h>
// Helper function to print SQL error messages.
```
template <typename HandleT>
void reportError(int handleTypeEnum, HandleT hdl)
{
  // Get the status records.
  SQLSMALLINT i, MsgLen;
  SQLRETURN ret2;
  SQLCHAR SqlState[6], Msg[SQL_MAX_MESSAGE_LENGTH];
  SQLINTEGER NativeError;
  i = 1;
  printf("\n");
  while ((ret2 = SQLGetDiagRec(handleTypeEnum, hdl, i, SqlState,
                                 &NativeError, Msg, sizeof(Msg), &MsgLen);
         !SQL_NO_DATA)) {
    printf("error record %d\n", i);
    printf("sqlstate: %s\n", SqlState);
    printf("detailed msg: %s\n", Msg);
    printf("native error code: %d\n\n", NativeError);
    i++;
  }
}
int main()
{
  // Number of data rows to insert
  const int NUM_ENTRIES = 4;

  SQLRETURN ret;
  SQLHENV hd1Env;
  ret = SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &hd1Env);
  if(!SQL_SUCCEEDED(ret)) {
    printf("Could not allocate a handle.\n");
    exit(EXIT_FAILURE);
  } else {
    printf("Allocated an environment handle.\n");
  }
  ret = SQLSetEnvAttr(hd1Env, SQL_ATTR_ODBC_VERSION,
                      (SQLPOINTER) SQL_OV_ODBC3, SQL_IS_UINTEGER);
  if(!SQL_SUCCEEDED(ret)) {
    printf("Could not set application version to ODBC3.\n");
    exit(EXIT_FAILURE);
  } else {
    printf("Set application to ODBC 3.\n");
  }
  SQLHDBC hd1Dbc;
  ret = SQLAllocHandle(SQL_HANDLE_DBC, hd1Env, &hd1Dbc);
  if(!SQL_SUCCEEDED(ret)) {
    printf("Could not allocate database handle.\n");
    exit(EXIT_FAILURE);
  } else {
    printf("Allocated Database handle.\n");
  }

  // Connect to the database
  printf("Connecting to database.\n");
  const char *dsnName = "ExampleDB";
  const char* userID = "dbadmin";
  const char* passwd = "password123";
  ret = SQLConnect(hd1Dbc, (SQLCHAR*)dsnName,
                   SQL_NTS, (SQLCHAR*)userID, SQL_NTS,
                   (SQLCHAR*)passwd, SQL_NTS);
  if(!SQL_SUCCEEDED(ret)) {
    printf("Could not connect to database.\n");
  }
}
reportError<SQLHDBC>(SQL_HANDLE_DBC, hd1Dbc);
exit(EXIT_FAILURE);
} else {
    printf("Connected to database.\n");
}

// Set up a statement handle
SQLHSTMT hdlStmt;
SQLAllocHandle(SQL_HANDLE_STMT, hd1Dbc, &hdlStmt);
SQLExecDirect(hdlStmt, (SQLCHAR*)"DROP TABLE IF EXISTS customers", SQL_NTS);
// Create a table into which we can store data
printf("Creating table.\n");
ret = SQLExecDirect(hdlStmt, (SQLCHAR*)"CREATE TABLE customers 
" "(CustID int, CustName varchar(50), Phone_Number char(15));", SQL_NTS);
if(!SQL_SUCCEEDED(ret)) {
    reportError<SQLHDBC>( SQL_HANDLE_STMT, hdlStmt );
    exit(EXIT_FAILURE);
} else {
    printf("Created table.\n");
}
// Create the prepared statement. This will insert data into the 
// table we created above.
printf("Creating prepared statement\n");
ret = SQLPrepare(hdlStmt, (SQLTCHAR*)"INSERT INTO customers (CustID, 
" 
"CustName, Phone_Number) VALUES(?,?,?)", SQL_NTS);
if(!SQL_SUCCEEDED(ret)) {
    reportError<SQLHDBC>( SQL_HANDLE_STMT, hdlStmt );
    exit(EXIT_FAILURE);
} else {
    printf("Created prepared statement.\n");
}
// This is the data to be inserted into the database.
char custNames[][50] = {"Allen, Anna", "Brown, Bill", "Chu, Cindy", 
"Dodd, Don"};
SQLINTEGER custIDs[] = {100, 101, 102, 103};
"1-508-555-4321", "1-617-555-4444"};
// Bind the data arrays to the parameters in the prepared SQL 
// statement
ret = SQLBindParameter(hdlStmt, 1, SQL_PARAM_INPUT, SQL_C_LONG, SQL_INTEGER, 
0, 0, (SQLPOINTER)custIDs, sizeof(SQLINTEGER), NULL);
if(!SQL_SUCCEEDED(ret)) {
    reportError<SQLHDBC>( SQL_HANDLE_STMT, hdlStmt );
    exit(EXIT_FAILURE);
} else {
    printf("Bound CustIDs array to prepared statement\n");
}
// Bind CustNames
SQLBindParameter(hdlStmt, 2, SQL_PARAM_INPUT, SQL_C_CHAR, SQL_VARCHAR, 
50, 0, (SQLPOINTER)custNames, 50, NULL);
if(!SQL_SUCCEEDED(ret)) {
    reportError<SQLHDBC>( SQL_HANDLE_STMT, hdlStmt );
    exit(EXIT_FAILURE);
} else {
    printf("Bound CustNames array to prepared statement\n");
}
// Bind phoneNums
SQLBindParameter(hdlStmt, 3, SQL_PARAM_INPUT, SQL_C_CHAR, SQL_CHAR, 
15, 0, (SQLPOINTER)phoneNums, 15, NULL);
if(!SQL_SUCCEEDED(ret)) {
    reportError<SQLHDBC>( SQL_HANDLE_STMT, hd1Stmt );
    exit(EXIT_FAILURE);
} else {
    printf("Bound phoneNums array to prepared statement\n");
}

// Set up a variable to recieve number of parameters processed.
SQLULEN rowsProcessed;

// Set a statement attribute to point to the variable
SQLSetStmtAttr(hd1Stmt, SQL_ATTR_PARAMS_PROCESSED_PTR, &rowsProcessed, 0);
// Set up an array to hold the result of each row insert
SQLUSMALLINT rowResults[NUM_ENTRIES];

// Tell the ODBC driver how many rows we have in the // array.
SQLSetStmtAttr(hd1Stmt, SQL_ATTR_PARAMSET_SIZE, (SQLPOINTER)NUM_ENTRIES, 0);

// Add multiple batches to the database. This just adds the same // batch of data over and over again for simplicity's sake.
for (int batchLoop=1; batchLoop<=5; batchLoop++) {
    // Execute the prepared statement, loading all of the data // in the arrays.
    printf("Adding Batch #%d...", batchLoop);
    ret = SQLExecute(hd1Stmt);
    if(!SQL_SUCCEEDED(ret)) {
        reportError<SQLHDBC>( SQL_HANDLE_STMT, hd1Stmt );
        exit(EXIT_FAILURE);
    }

    // Number of rows processed is in rowsProcessed
    printf("Params processed: %d\n", rowsProcessed);
    printf("Results of inserting each row:\n");
    int i;
    for (i = 0; i<NUM_ENTRIES; i++) {
        SQLUSMALLINT result = rowResults[i];
        switch(rowResults[i]) {
            case SQL_PARAM_SUCCESS:
            case SQL_PARAM_SUCCESS_WITH_INFO:
                printf(" Row %d inserted successfully\n", i+1);
                break;
            case SQL_PARAM_ERROR:
                printf(" Row %d was not inserted due to an error.\", i+1);
                break;
            default:
                printf(" Row %d had some issue with it: %d\n", i+1, result);
        }
    }

    // Done with batches, commit the transaction
    printf("Commit Transaction\n");
    ret = SQLEndTran(SQL_HANDLE_DBC, hd1Dbc, SQL_COMMIT);
    if(!SQL_SUCCEEDED(ret)) {
        reportError<SQLHDBC>( SQL_HANDLE_STMT, hd1Stmt );
    }
}

// Clean up
printf("Free handles.\n");
ret = SQLDisconnect( hd1Dbc );
if(!SQL_SUCCEEDED(ret)) {
    printf("Error disconnecting. Transaction still open?\n");
}
Running the example code produces the following output:

Allocated an environment handle. Set application to ODBC 3.
Allocated Database handle.
Connecting to database.
Connected to database.
Creating table.
Created table.
Creating prepared statement
Created prepared statement.
Bound CustIDs array to prepared statement
Bound CustNames array to prepared statement
Bound phoneNums array to prepared statement
Adding Batch #1...Params processed: 4
Results of inserting each row:
  Row 1 inserted successfully
  Row 2 inserted successfully
  Row 3 inserted successfully
  Row 4 inserted successfully
Adding Batch #2...Params processed: 4
Results of inserting each row:
  Row 1 inserted successfully
  Row 2 inserted successfully
  Row 3 inserted successfully
  Row 4 inserted successfully
Adding Batch #3...Params processed: 4
Results of inserting each row:
  Row 1 inserted successfully
  Row 2 inserted successfully
  Row 3 inserted successfully
  Row 4 inserted successfully
Adding Batch #4...Params processed: 4
Results of inserting each row:
  Row 1 inserted successfully
  Row 2 inserted successfully
  Row 3 inserted successfully
  Row 4 inserted successfully
Adding Batch #5...Params processed: 4
Results of inserting each row:
  Row 1 inserted successfully
  Row 2 inserted successfully
  Row 3 inserted successfully
  Row 4 inserted successfully
Commit Transaction
Free handles.
Error Handling During Batch Loads

When loading individual batches, you can find information on how many rows were accepted and what rows were rejected (see Finding the Number of Accepted Rows for details). Other errors, such as disk space errors, do not occur while inserting individual batches. This behavior is caused by having a single COPY statement perform the loading of multiple consecutive batches. Using the single COPY statement makes the batch load process perform much faster. It is only when the COPY statement closes that the batched data is committed and Vertica reports other types of errors.

Your bulk loading application should check for errors when the COPY statement closes. Normally, you force the COPY statement to close by calling the SQLEndTran() function to end the transaction. You can also force the COPY statement to close by closing the cursor using the SQLCloseCursor() function, or by setting the database connection's AutoCommit property to true before inserting the last batch in the load.

**Note:**
The COPY statement also closes if you execute any non-insert statement. However having to deal with errors from the COPY statement in what might be an otherwise-unrelated query is not intuitive, and can lead to confusion and a harder to maintain application. You should explicitly end the COPY statement at the end of your batch load and handle any errors at that time.

**Using the COPY Statement**

The COPY statement lets you bulk load data from a file on stored on a database node into the Vertica database. This method is the most efficient way to load data into Vertica because the file resides on the database server. One drawback is that only a database superuser can use COPY, since it requires privilege in order to access the file system of the database node.

One drawback of using COPY instead of performing batch loads is that you can only get results of the load (the number of accepted and rejected rows) when the COPY statement has finished. With batch loads, you can monitor the progress as batches are inserted. The ability to monitor the progress of a load can be a useful feature if you want to stop loading if a large portion of the data is being rejected.
**Note:**
For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter DMLTargetDirect.

In databases created in a version of Vertica version earlier than 9.3, a primary concern when bulk loading data using COPY is deciding whether the data should be loaded directly into ROS using the DIRECT option, or by using the AUTO method (loading into WOS until it fills, then loading into ROS). You should load directly into the ROS when your transaction will load a large (more than 100MB of data or so) amount of data.

**Note:**
The exceptions/rejections files are created on the client machine when the exceptions and rejected data modifiers are specified on the COPY command. Specify a local path and filename for these modifiers when executing a COPY query from the driver.

The following example loads data into the **WOS (Write Optimized Store)** until it fills, then stores additional data directly in **ROS (Read Optimized Store)**.

```sql
ret=SQLExecDirect(hd1Stmt, (SQLCHAR*)"COPY customers 
"FROM '/data/customers.txt' AUTO",SQL_NTS);
```

The following example loads data into the **ROS (Read Optimized Store)**.

```sql
ret=SQLExecDirect(hd1Stmt, (SQLCHAR*)"COPY customers 
"FROM '/data/customers.txt' DIRECT",SQL_NTS);
```

See the [COPY](#) statement in the SQL Reference Manual for more information about its syntax and use.

The following example demonstrates using the COPY command.

```c
// Some standard headers
#include <stdio.h>
#include <stdlib.h>
// Only needed for Windows clients
#include <windows.h>
// Standard ODBC headers
#include <sql.h>
#include <sqltypes.h>
#include <sqlext.h>
// Helper function to determine if an ODBC function call returned
// successfully.
bool notSuccess(SQLRETURN ret) {
    return (ret != SQL_SUCCESS && ret != SQL_SUCCESS_WITH_INFO);
}
```
int main()
{
    // Set up the ODBC environment
    SQLRETURN ret;
    SQLHENV hdlEnv;
    ret = SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &hdlEnv);
    if(notSuccess(ret)) {
        printf("Could not allocate a handle.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Allocated an environment handle.\n");
    }
    // Tell ODBC that the application uses ODBC 3.
    ret = SQLSetEnvAttr(hdlEnv, SQL_ATTR_ODBC_VERSION, (SQLPOINTER) SQL_OV_ODBC3, SQL_IS_UINTEGER);
    if(notSuccess(ret)) {
        printf("Could not set application version to ODBC3.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Set application to ODBC 3.\n");
    }
    // Allocate a database handle.
    SQLHDBC hdlDbc;
    ret = SQLAllocHandle(SQL_HANDLE_DBC, hdlEnv, &hdlDbc);
    // Connect to the database
    printf("Connecting to database.\n");
    const char *dsnName = "ExampleDB";
    // Note: User MUST be a database superuser to be able to access files on the
    // filesystem of the node.
    const char* userID = "dbadmin";
    const char* passwd = "password123";
    ret = SQLConnect(hdlDbc, (SQLCHAR*)dsnName, SQL_NTS, (SQLCHAR*)userID, SQL_NTS, (SQLCHAR*)passwd, SQL_NTS);
    if(notSuccess(ret)) {
        printf("Could not connect to database.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Connected to database.\n");
    }
    // Disable AUTOCOMMIT
    printf("Disabling autocommit.\n");
    ret = SQLSetConnectAttr(hdlDbc, SQL_ATTR_AUTOCOMMIT, SQL_AUTOCOMMIT_OFF, SQL_NTS);
    if(notSuccess(ret)) {
        printf("Could not disable autocommit.\n");
        exit(EXIT_FAILURE);
    }
    // Set up a statement handle
    SQLHSTMT hdlStmt;
    SQLAllocHandle(SQL_HANDLE_STMT, hdlDbc, &hdlStmt);
    // Create table to hold the data
    SQLExecDirect(hdlStmt, (SQLCHAR*)"DROP TABLE IF EXISTS customers", SQL_NTS);
    SQLExecDirect(hdlStmt, (SQLCHAR*)"CREATE TABLE customers"
        "(Last_Name char(50) NOT NULL, First_Name char(50), Email char(50), "
        "Phone_Number char(15));",};
The example prints the following when run:

Allocated an environment handle.
Set application to ODBC 3.
Connecting to database.
Connected to database.
Disabling autocommit.
Successfully inserted 10001 rows.
Committing transaction
Committed transaction
Free handles.

**Streaming Data From the Client Using COPY LOCAL**

The LOCAL option of the SQL COPY statement lets you stream data from a file on a client system to your Vertica database. This statement works through the ODBC driver, making the task of transferring data files from the client to the server much easier.
The LOCAL option of COPY works transparently through the ODBC driver. Just have your client application execute a statement containing a COPY LOCAL statement, and the ODBC driver will read and stream the data file from the client to the server.

**Note:**
The COPY LOCAL statement must be the first statement within a query containing multiple statements. If you attempt to use COPY LOCAL as the second or later statement, you will receive the error "COPY LOCAL statement must be the first statement in a multiple statement query."

This example demonstrates loading data from the client system using the COPY LOCAL statement:

```c
#include <stdio.h>
#include <stdlib.h>
#include <windows.h>
#include <sql.h>
#include <sqltypes.h>
#include <sqlext.h>

int main()
{
    // Set up the ODBC environment
    SQLRETURN ret;
    SQLHENV hd1Env;
    ret = SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &hd1Env);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not allocate a handle.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Allocated an environment handle.\n");
    }
    // Tell ODBC that the application uses ODBC 3.
    ret = SQLSetEnvAttr(hd1Env, SQL_ATTR_ODBC_VERSION,
            (SQLPOINTER) SQL_OV_ODBC3, SQL_IS_UINTEGER);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not set application version to ODBC3.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Set application to ODBC 3.\n");
    }
    // Allocate a database handle.
    SQLHDBC hd1Dbc;
    ret = SQLAllocHandle(SQL_HANDLE_DBC, hd1Env, &hd1Dbc);
    if(!SQL_SUCCEEDED(ret)) {
        printf("Could not allocate a database handle.\n");
        exit(EXIT_FAILURE);
    } else {
        printf("Set application to ODBC 3.\n");
    }
    // Connect to the database
    return 0;
}
```
printf("Connecting to database.\n");
const char* dsnName = "ExampleDB";
const char* userID = "dbadmin";
const char* passwd = "password123";
ret = SQLConnect(hdlDbc, (SQLCHAR*)dsnName,
    SQL_NTS,(SQLCHAR*)userID,SQL_NTS,
    (SQLCHAR*)passwd, SQL_NTS);
if(!SQL_SUCCEEDED(ret)) {
    printf("Could not connect to database.\n");
    exit(EXIT_FAILURE);
} else {
    printf("Connected to database.\n");
}

// Set up a statement handle
SQLHSTMT hdlStmt;
SQLAllocHandle(SQL_HANDLE_STMT, hdlDbc, &hdlStmt);

// Create table to hold the data
SQLExecDirect(hdlStmt, (SQLCHAR*)"DROP TABLE IF EXISTS customers",
    SQL_NTS);
SQLExecDirect(hdlStmt, (SQLCHAR*)"CREATE TABLE customers"
    "(Last_Name char(50) NOT NULL, First_Name char(50), Email char(50), "
    "Phone_Number char(15));",
    SQL_NTS);

// Run the copy command to load data into ROS.
ret = SQLExecDirect(hdlStmt, (SQLCHAR*)"COPY customers "
    "FROM LOCAL '/home/dbadmin/customers.txt' DIRECT",
    SQL_NTS);
if(!SQL_SUCCEEDED(ret)) {
    printf("Data was not successfully loaded.\n");
    exit(EXIT_FAILURE);
} else {
    // Get number of rows added.
    SQLLEN numRows;
    ret = SQLRowCount(hdlStmt, &numRows);
    printf("Successfully inserted %d rows.\n", numRows);
}

// COPY commits automatically, unless it is told not to, so
// there is no need to commit the transaction.

// Clean up
printf("Free handles.\n");
ret = SQLDisconnect( hd1Dbc );
if(!SQL_SUCCEEDED(ret)) {
    printf("Error disconnecting. Transaction still open?\n");
    exit(EXIT_FAILURE);
}
SQLFreeHandle(SQL_HANDLE_STMT, hdlStmt);
SQLFreeHandle(SQL_HANDLE_DBC, hd1Dbc);
SQLFreeHandle(SQL_HANDLE_ENV, hd1Env);
exit(EXIT_SUCCESS);
This example is essentially the same as the example shown in Using the COPY Statement, except it uses the COPY statement's LOCAL option to load data from the client system rather than from the file system of the database node.

**Note:**
On Windows clients, the path you supply for the COPY LOCAL file is limited to 216 characters due to limitations in the Windows API.

**See Also**
- COPY LOCAL

**Programming JDBC Client Applications**

The Vertica JDBC driver provides you with a standard JDBC API. If you have accessed other databases using JDBC, you should find accessing Vertica familiar. This section explains how to use the JDBC to connect your Java application to Vertica.

You must first install the JDBC client driver on all client systems that will be accessing the Vertica database. For installation instructions, see Installing the Vertica Client Drivers.

For more information about JDBC:
- Vertica Analytic Database JDBC Documentation (Vertica extensions)
- An Introduction to JDBC, Part 1

**JDBC Feature Support**

The Vertica JDBC driver complies with the JDBC 4.0 standards (although it does not implement all of the optional features in them). Your application can use the DatabaseMetaData class to determine if the driver supports a particular feature it wants to use. In addition, the driver implements the Wrapper interface, which lets your client code discover Vertica-specific extensions to the JDBC standard classes, such as VerticaConnection and VerticaStatement classes.

Some important facts to keep in mind when using the Vertica JDBC driver:
• Cursors are forward only and are not scrollable. Result sets cannot be updated.
• A connection supports executing a single statement at any time. If you want to execute multiple statements simultaneously, you must open multiple connections.
• Because Vertica does not have stored procedures, CallableStatement is not supported. The DatabaseMetaData.getProcedures() and .getProcedureColumns() methods return information about SQL functions (including User Defined Functions) instead of stored procedures.

**Multiple SQL Statement Support**

The Vertica JDBC driver can execute strings containing multiple statements. For example:

```java
stmt.executeUpdate("CREATE TABLE t(a INT);INSERT INTO t VALUES(10);");
```

Only the Statement interface supports executing strings containing multiple SQL statements. You cannot use multiple statement strings with PreparedStatement. COPY statements that copy a file from a host file system work in a multiple statement string. However, client COPY statements (COPY FROM STDIN) do not work.

**Multiple Batch Conversion to COPY Statements**

The Vertica JDBC driver converts all batch inserts into Vertica COPY statements. If you turn off your JDBC connection's AutoCommit property, the JDBC driver uses a single COPY statement to load data from sequential batch inserts which can improve load performance by reducing overhead. See Batch Inserts Using JDBC Prepared Statements for details.

**Multiple JDBC Version Support**

The Vertica JDBC driver implements both JDBC 3.0 and JDBC 4.0 compliant interfaces. The interface that the driver returns to your application depends on the JVM version on which it is running. If your application is running on a 5.0 JVM, the driver supplies your application with JDBC 3.0 classes. If your application is running on a 6.0 or later JVM, the driver supplies it with JDBC 4.0 classes.
Multiple Active Result Sets (MARS)

The Vertica JDBC driver supports Multiple Active Result Sets (MARS). MARS allows the execution of multiple queries on a single connection. While ResultBufferSize sends the results of a query directly to the client, MARS stores the results first on the server. Once query execution has finished and all of the results have been stored, you can make a retrieval request to the server to have rows returned to the client.
Creating and Configuring a Connection

Before your Java application can interact with Vertica, it must create a connection. Connecting to Vertica using JDBC is similar to connecting to most other databases.

**Importing SQL Packages**

Before creating a connection, you must import the Java SQL packages. A simple way to do so is to import the entire package using a wildcard:

```java
import java.sql.*;
```

You may also want to import the `Properties` class. You can use an instance of this class to pass connection properties when instantiating a connection, rather than encoding everything within the connection string:

```java
import java.util.Properties;
```

If your application needs to run in a Java 5 JVM, it uses the older JDBC 3.0-compliant driver. This driver requires that you to manually load the Vertica JDBC driver using the `Class.forName()` method:

```java
// Only required for old JDBC 3.0 driver
try {
    Class.forName("com.vertica.jdbc.Driver");
} catch (ClassNotFoundException e) {
    // Could not find the driver class. Likely an issue
    // with finding the .jar file.
    System.err.println("Could not find the JDBC driver class.");
    e.printStackTrace();
    return; // Exit. Cannot do anything further.
}
```

Your application may run in a Java 6 or later JVM. If so, then the JVM automatically loads the Vertica JDBC 4.0-compatible driver without requiring the call to `Class.forName`. However, making this call does not adversely affect the process. Thus, if you want your application to be compatible with both Java 5 and Java 6 (or later) JVMs, it can still call `Class.forName`.
Opening the Connection

With SQL packages imported, you are ready to create your connection by calling the `DriverManager.getConnection()` method. You supply this method with at least the following information:

- The IP address or host name of a node in the database cluster:
  
  You can provide an IPv4 address, IPv6 address, or host name.

  In mixed IPv4/IPv6 networks, the DNS server configuration determines which IP version address is sent first. Use the `PreferredAddressFamily` option to force the connection to use either IPv4 or IPv6.

- Port number for the database
- Name of the database
- Username of a database user account
- Password of the user (if the user has a password)

The first three parameters are always supplied as part of the _connection string_, a URL that tells the JDBC driver where to find the database. The format of the connection string is:

```
"jdbc:vertica://VerticaHost:portNumber/databaseName"
```

The first portion of the connection string selects the Vertica JDBC driver, followed by the location of the database.

You can provide the last two parameters, username and password, to the JDBC driver, in one of three ways:

- **As part of the connection string.** The parameters are encoded similarly to URL parameters:

  ```
  "jdbc:vertica://VerticaHost:portNumber/databaseName?user=username&password=password"
  ```

- **As separate parameters** to `DriverManager.getConnection()`:

  ```java
  Connection conn = DriverManager.getConnection(
    "jdbc:vertica://VerticaHost:portNumber/databaseName",
    "username", "password";
  ```

- **In a `Properties` object**:

  ```java
  Properties myProp = new Properties();
  myProp.put("user", "username");
  ```
Of these three methods, the Properties object is the most flexible because it makes passing additional connection properties to the getConnection() method easy. See Connection Properties and Setting and Getting Connection Property Values for more information about the additional connection properties.

If there is any problem establishing a connection to the database, the getConnection() method throws a SQLException on one of its subclasses. To prevent an exception, enclose the method within a try-catch block, as shown in the following complete example of establishing a connection.

```java
import java.sql.*;
import java.util.Properties;

public class VerySimpleVerticaJDBCExample {
    public static void main(String[] args) {
        /*
         * If your client needs to run under a Java 5 JVM, It will use the older
         * JDBC 3.0-compliant driver, which requires you manually load the
         * driver using Class.forName
         */
        /*
         * try { Class.forName("com.vertica.jdbc.Driver"); } catch
         * (ClassNotFoundException e) { // Could not find the driver class.
         * Likely an issue // with finding the .jar file.
         * System.err.println("Could not find the JDBC driver class.");
         * e.printStackTrace(); return; // Bail out. We cannot do anything
         * further. }
         */
        Properties myProp = new Properties();
        myProp.put("user", "dbadmin");
        myProp.put("password", "vertica");
        myProp.put("loginTimeout", "35");
        myProp.put("KeystorePath", "c:/keystore/keystore.jks");
        myProp.put("KeystorePassword", "keypwd");
        myProp.put("TrustStorePath", "c:/truststore/localstore.jks");
        myProp.put("TrustStorePassword", "trustpwd");
        Connection conn;
        try {
            conn = DriverManager.getConnection(
                "jdbc:vertica://VerticaHost:portNumber/databaseName", myProp);
            System.out.println("Connected!");
            conn.close();
        } catch (SQLException connException) {
            // There was a potentially temporary network error
            // Could automatically retry a number of times here, but
            // instead just report error and exit.
            System.out.println("Network connection issue: ");
            System.out.println(connException.getMessage());
            System.out.println(" Try again later!");
            return;
        }
    }
}
```
Creating a Connection with a Kestore and Truststore

You can create secure connections with your JDBC client driver using a keystore and a truststore. For more information on security within Vertica, refer to Security and Authentication.

Note:

Openssl.cnf is configuration file automatically created by OpenSSL that handles certificate generation requests. Its default location varies between distributions:

- RedHat, CentOS: /etc/pki/tls/openssl.cnf
- Debian: /etc/ssl/openssl.cnf

To specify a custom configuration file, use the following option when generating your certificates and keys:

- config filename

1. Generate a certifying authority certificate. For information on this process, refer to the OpenSSL documentation. The following example shows a typical create command.

   openssl req -config openssl.cnf -new -x509 -days 3650 -sha256 -extensions v3_ca -nodes -out certs/ca.pem -keyout private/ca.key
   -subj "/C=US/ST=Colorado/L=Denver/O=ExampleCo/OU=Software/CN=Root CA"

2. Generate an intermediate certifying authority. The intermediate authority is not required, but can be useful for testing and debugging your connection. The following example shows a typical create command.
3. Generate and sign a certificate for your SSL certificate, as shown.

```bash
openssl req -config openssl.cnf -out csr/intermediate_ca.csr -newkey rsa:2048 -keyout private/intermediate_ca.key -nodes -subj "/C=US/ST=Colorado/L=Denver/O=ExampleCo/OU=Software/CN=Intermediate CA"
openssl ca -config openssl.cnf -in csr/intermediate_ca.csr -out certs/intermediate_ca.pem -extensions v3_intermediate_ca -notext -batch
```

4. Use the `ALTER DATABASE` statement to configure Vertica to use client/server TLS and to enable import and over SSL.

```bash
vsql -c "ALTER DATABASE DEFAULT SET EnableSSL = 1;"
vsql -c "$(printf "ALTER DATABASE DEFAULT SET SSLCertificate = '%s';" `cat certs/server.pem certs/intermediate_ca.pem`)
vsql -c "$(printf "ALTER DATABASE DEFAULT SET SSLPrivateKey = '%s';" `cat private/server.key`)"
```

5. To enable client certificate authentication, identify a certifying authority for the server.

```bash
vsql -c "$(printf "ALTER DATABASE DEFAULT SET SSLCA = '%s';" `cat certs/ca.pem`)"
```

6. Optionally, you can disable all non-SSL connections using the `CREATE AUTHENTICATION` statement.

```bash
vsql -c "CREATE AUTHENTICATION no_tls METHOD 'reject' HOST NO TLS '0.0.0.0/0';" 
CREATE AUTHENTICATION no_tls METHOD 'reject' HOST NO TLS '::/128';"
```

7. Generate and sign a certificate for your client using the same intermediate certifying authority as the server.

```bash
openssl req -config openssl.cnf -out csr/client.csr -newkey rsa:2048 -keyout private/client.key -nodes 
openssl ca -config openssl.cnf -in csr/client.csr -out certs/client.pem -extensions internode_cert -notext -cert certs/intermediate_ca.pem -keyfile private/intermediate_ca.key -batch
```

8. Convert your chain of pem certificates to a single pkcs 12 file

```bash
cat certs/client.pem certs/intermediate_ca.pem > certs/client_chain.pem 
openssl pkcs12 -export -in certs/client_chain.pem -inkey private/client.key -out certs/client.p12 -certfile certs/ca.pem -name my_alias -passout pass:my_password
```

9. Import the client key and chain into a keystore JKS file from your pkcs12 file. For information on using the keytool command interface, refer to the Java
Usage Considerations

- When you disconnect a user session, any uncommitted transactions are automatically rolled back.
- If your database is not compliant with your Vertica license terms, Vertica issues a SQLWarning when you establish the connection to the database. You can retrieve this warning using the Connection.getWarnings() method. See Managing Licenses in the Administrator's Guide for more information about complying with your license terms.

**JDBC Connection Properties**

You use connection properties to configure the connection between your JDBC client application and your Vertica database. The properties provide the basic information about the connections, such as the server name and port number to use to connect to your database. They also let you tune the performance of your connection and enable logging.

You can set a connection property in any of three ways:

- Include the property name and value as part of the connection string you pass to the DriverManager.getConnection() method.
- Set the properties in a Properties object, and then pass it to the DriverManager.getConnection() method.
- Use the VerticaConnection.setProperty() method. With this approach, you can change only those connection properties that remain changeable after the connection has been established.

In addition, some of the standard JDBC connection properties have getters and setters on the Connection interface (such as Connection.setAutocommit()).
# Connection Properties

The properties in the following table can only be set before you open the connection to the database. Two of them are required for every connection.

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ConnSettings</td>
<td>A string containing SQL statements that the JDBC driver automatically runs after it connects to the database. You can use this property to set the locale or schema search path, or perform other configuration that the connection requires.</td>
</tr>
<tr>
<td></td>
<td><strong>Required?</strong>: No</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value</strong>: none</td>
</tr>
<tr>
<td>DisableCopyLocal</td>
<td>When set to true, disables file-based COPY LOCAL operations, including copying data from local files and using local files to store data and exceptions. You can use this property to prevent users from writing to and copying from files on a Vertica host, including an MC host.</td>
</tr>
<tr>
<td></td>
<td><strong>Required?</strong>: No</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value</strong>: false</td>
</tr>
<tr>
<td>Label</td>
<td>Sets a label for the connection on the server. This value appears in the client_label column of the <code>V_MONITOR.SESSIONS</code> system table.</td>
</tr>
<tr>
<td></td>
<td><strong>Required?</strong>: No</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value</strong>: <code>jdbc-driver_version-random_number</code></td>
</tr>
<tr>
<td>LoginTimeout</td>
<td>The number of seconds Vertica waits for a connection to be established to the database before throwing a SQLException.</td>
</tr>
<tr>
<td></td>
<td><strong>Required?</strong>: No</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value</strong>: 0 (no TCP timeout)</td>
</tr>
<tr>
<td>SSL</td>
<td>When set to true, use SSL to encrypt the connection to the database.</td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
</tbody>
</table>
| TLSmode         | Identifies the security level that Vertica applies to the JDBC connection. Vertica must be configured to handle TLS/SSL connections before you can establish an encrypted connection to it. See TLS Protocol in the Administrator's Guide. Valid values are:   
  - disable - JDBC connects using plain text and implements no security measures.   
  - require - JDBC connects using TLS/SSL.   
  - verify-ca - JDBC connects using TLS/SSL and confirms that the server certificate has been signed by the certificate authority. This setting is equivalent to the deprecated ssl=true property.   
  - verify-full - JDBC connects using TLS/SSL, confirms that the server certificate has been signed by the certificate authority, and verifies that the host name matches the name provided in the server certificate.   
  If this property and the ssl property are set, this property takes precedence.  
  Required?: No  
  Default Value: false                                                                                                                                 |
| HostnameVerifier| If TLSmode is set to verify-full, this property the fully qualified domain name of the verifier that you want to confirm the host name.  
  Required?: No  
  Default Value: none                                                                                                                                 |
<p>| Password        | The password to use to log into the database.                                                                                                                                 |</p>
<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Required?</strong></td>
<td>Yes</td>
</tr>
<tr>
<td><strong>Default Value:</strong></td>
<td>none</td>
</tr>
<tr>
<td><strong>User</strong></td>
<td>The database user name to use to connect to the database.</td>
</tr>
<tr>
<td><strong>Required?</strong></td>
<td>Yes</td>
</tr>
<tr>
<td><strong>Default Value:</strong></td>
<td>none</td>
</tr>
<tr>
<td><strong>ConnectionLoadBalance</strong></td>
<td>A Boolean value indicating whether the client is willing to have its connection redirected to another host in the Vertica database. This setting has an effect only if the server has also enabled connection load balancing. See About Native Connection Load Balancing in the Administrator's Guide for more information about native connection load balancing.</td>
</tr>
<tr>
<td><strong>Required?</strong></td>
<td>No</td>
</tr>
<tr>
<td><strong>Default Value:</strong></td>
<td>false</td>
</tr>
<tr>
<td><strong>BackupServerNode</strong></td>
<td>A string containing the host name or IP address of one or more hosts in the database. If the connection to the host specified in the connection string times out, the client attempts to connect to any host named in this string. The host name or IP address can also include a colon followed by the port number for the database. If no port number is specified, the client uses the standard port number (5433). Separate multiple host name or IP address entries with commas.</td>
</tr>
<tr>
<td><strong>Required?</strong></td>
<td>No</td>
</tr>
<tr>
<td><strong>Default Value:</strong></td>
<td>none</td>
</tr>
<tr>
<td><strong>PreferredAddressFamily</strong></td>
<td>The IP version to use if the client and server have both IPv4 and IPv6 addresses and you have provided a host name. Valid values are:</td>
</tr>
<tr>
<td></td>
<td>• ipv4—Connect to the server using IPv4.</td>
</tr>
<tr>
<td></td>
<td>• ipv6—Connect to the server using IPv6.</td>
</tr>
<tr>
<td></td>
<td>• none—Use the IP address provided by the DNS server.</td>
</tr>
<tr>
<td><strong>Required?</strong></td>
<td>No</td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>KeyStorePath</td>
<td>The server path to a .JKS file containing your private keys and their corresponding certificate chains. For information on creating a keystore, refer to documentation for your development environment. For information on creating a keystore, <a href="#">refer to the Java documentation</a>.</td>
</tr>
<tr>
<td></td>
<td><strong>Required?</strong>: No</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value</strong>: none</td>
</tr>
<tr>
<td>KeyStorePassword</td>
<td>The password protecting the keystore file. If individual keys are also encrypted, the keystore file password must match the password for a key within the keystore.</td>
</tr>
<tr>
<td></td>
<td><strong>Required?</strong>: No</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value</strong>: none</td>
</tr>
<tr>
<td>TrustStorePath</td>
<td>The local path to a .JKS truststore file containing certificates from authorities you trust.</td>
</tr>
<tr>
<td></td>
<td><strong>Required?</strong>: No</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value</strong>: none</td>
</tr>
<tr>
<td>TrustStorePassword</td>
<td>The password protecting the truststore file.</td>
</tr>
<tr>
<td></td>
<td><strong>Required?</strong>: No</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value</strong>: none</td>
</tr>
</tbody>
</table>

### General Properties

The following properties can be set after the connection is established. None of these properties are required.

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AutoCommit</td>
<td>Controls whether the connection automatically commits transactions. Set this parameter to false to prevent the</td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>connection from automatically committing its transactions. You often want to do this when you are bulk loading multiple batches of data and you want the ability to roll back all of the loads if an error occurs. Previous Property NameNote: This property was called defaultAutoCommit in previous versions of the Vertica JDBC driver. Set After Connection: Connection.setAutoCommit() Default Value: true</td>
</tr>
<tr>
<td>DirectBatchInsert</td>
<td>Determines whether a batch insert stored data directly into ROS (true) or using AUTO mode (false). When you load data using AUTO mode, Vertica inserts the data first into the WOS. If the WOS is full, Vertica inserts the data directly into ROS. For details about load options, see Choosing a Load Method. Set After Connection: VerticaConnection.setProperty() Default Value: false</td>
</tr>
<tr>
<td>MultipleActiveResultSets</td>
<td>Allows more than one active result set on a single connection via MultipleActiveResultSets (MARS). If both MultipleActiveResultSets and ResultBufferSize are turned on, MultipleActiveResultSets takes precedence. The connection does not provide an error, however ResultBufferSize is ignored. Set After Connection: VerticaConnection.setProperty() Default Value: false</td>
</tr>
<tr>
<td>ReadOnly</td>
<td>When set to true, makes the data connection read-only. Any queries attempting to update the database using a read-only connection cause a SQLException. Set After Connection: Connection.setReadOnly()</td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value:</strong> false</td>
</tr>
<tr>
<td>ResultBufferSize</td>
<td>Sets the size of the buffer the Vertica JDBC driver uses to temporarily store result sets. A value of 0 means ResultBufferSize is turned off. <strong>Note:</strong> This property was named maxLRSMemory in previous versions of the Vertica JDBC driver. <strong>Set After Connection:</strong> VerticaConnection.setProperty() <strong>Default Value:</strong> 8912 (8KB)</td>
</tr>
<tr>
<td>SearchPath</td>
<td>Sets the schema search path for the connection. This value is a string containing a comma-separated list of schema names. See <a href="https://www.vertica.com/documentation/administrator-guide/v102x/v102x0000-frindex.html#content/1066-1108-Setting%20Search%20Paths">Setting Search Paths</a> in the Administrator's Guide for more information on the schema search path. <strong>Set After Connection:</strong> VerticaConnection.setProperty() <strong>Default Value:</strong> &quot;$user&quot;, public, v_catalog, v_monitor, v_internal</td>
</tr>
<tr>
<td>ThreePartNaming</td>
<td>A Boolean value that controls how DatabaseMetaData reports the catalog name. When set to true, the database name is returned as the catalog name in the database metadata. When set to false, NULL is returned as the catalog name. Enable this option if your client software is set up to get the catalog name from the database metadata for use in a three-part name reference. <strong>Set After Connection:</strong> VerticaConnection.setProperty() <strong>Default Value:</strong> true</td>
</tr>
<tr>
<td>TransactionIsolation</td>
<td>Sets the isolation level of the transactions that use the connection. See <a href="https://www.vertica.com/documentation/administrator-guide/v102x/v102x0000-frindex.html#content/1066-1118-Changing%20the%20Transaction%20Isolation%20Level">Changing the Transaction Isolation Level</a> for details.</td>
</tr>
</tbody>
</table>
### Property Description

**Note:** In previous versions of the Vertica JDBC driver, this property was only available using a getter and setter on the PGConnection object. You can now set it in the same way as other connection properties.

**Set After Connection:**
Connection.setTransactionIsolation()

**Default Value:** TRANSACTION_READ_COMMITTED

### Logging Properties

The properties that control client logging must be set before the connection is opened. None of these properties are required, and none can be changed after the Connection object has been instantiated.

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LogLevel</td>
<td>Sets the type of information logged by the JDBC driver. The value is set to one of the following values:</td>
</tr>
<tr>
<td></td>
<td>• &quot;DEBUG&quot;</td>
</tr>
<tr>
<td></td>
<td>• &quot;ERROR&quot;</td>
</tr>
<tr>
<td></td>
<td>• &quot;TRACE&quot;</td>
</tr>
<tr>
<td></td>
<td>• &quot;WARNING&quot;</td>
</tr>
<tr>
<td></td>
<td>• &quot;INFO&quot;</td>
</tr>
<tr>
<td></td>
<td>• &quot;OFF&quot;</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value:</strong> &quot;OFF&quot;</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>LogNameSpace</th>
<th>Restricts logging to just messages generated by a specific packages. Valid values are:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>• com.vertica — All messages generated by the JDBC driver</td>
</tr>
<tr>
<td></td>
<td>• com.vertica.jdbc — All messages generated by the top-level JDBC API</td>
</tr>
<tr>
<td></td>
<td>• com.vertica.jdbc.kv — All messages generated by the JDBC KV API</td>
</tr>
<tr>
<td></td>
<td>• com.vertica.jdbc.core — Connection and statement settings</td>
</tr>
</tbody>
</table>
### Property | Description
---|---
| | - `com.vertica.jdbc.io` — Client/server protocol messages  
| | - `com.vertica.jdbc.util` — Miscellaneous utilities  
| | - `com.vertica.jdbc.dataengine` — Query execution and result set iteration  
| | - `com.vertica.dataengine` — Query execution and result set iteration  
| **Default Value:** | none  

| LogPath | Sets the path where the log file is written.  
| **Default Value:** | The current working directory  

### Kerberos Connection Parameters

Use the following parameters to set the service and host name principals for client authentication using Kerberos.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
</table>
| **JAASConfigName** | Provides the name of the JAAS configuration that contains the JAAS Krb5LoginModule and its settings  
| **Default Value:** | verticajdbc  
| **KerberosServiceName** | Provides the service name portion of the Vertica Kerberos principal, for example: `vertica/host@EXAMPLE.COM`  
| **Default Value:** | vertica  
| **KerberosHostname** | Provides the instance or host name portion of the Vertica Kerberos principal, for example: `vertica/host@EXAMPLE.COM`  
| **Default Value:** | Value specified in the servername connection string property  

Routable Connection API Connection Parameters

Use the following parameters to set properties to enable and configure the connection for Routable Connection lookups.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EnableRoutableQueries</td>
<td>Enables Routable Connection lookup. See Routing JDBC Queries Directly to a Single Node.</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value:</strong> false</td>
</tr>
<tr>
<td>FailOnMultiNodePlans</td>
<td>If the query plan requires more than one node, then the query fails. Only applicable when EnableRoutableQueries = true.</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value:</strong> true</td>
</tr>
<tr>
<td>MetadataCacheLifetime</td>
<td>The time in seconds to keep projection metadata. Only applicable when EnableRoutableQueries = true.</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value:</strong></td>
</tr>
<tr>
<td>MaxPooledConnections</td>
<td>Cluster-wide maximum number of connections to keep in the VerticaRoutableConnection’s internal pool. Only applicable when EnableRoutableQueries = true.</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value:</strong> 20</td>
</tr>
<tr>
<td>MaxPooledConnections PerNode</td>
<td>Per-node maximum number of connections to keep in the VerticaRoutableConnection’s internal pool. Only applicable when EnableRoutableQueries = true.</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value:</strong> 5</td>
</tr>
</tbody>
</table>

**Note:** You can also use VerticaConnection.setProperty() method to set properties that have standard JDBC Connection setters, such as AutoCommit.
For information about manipulating these attributes, see Setting and Getting Connection Property Values.

**Setting and Getting Connection Property Values**

You can set a connection property in any of three ways:

- Include the property name and value as part of the connection string you pass to the DriverManager.getConnection() method.
- Set the properties in a Properties object, and then pass it to the DriverManager.getConnection() method.
- Use the VerticaConnection.setProperty() method. With this approach, you can change only those connection properties that remain changeable after the connection has been established.

In addition, some of the standard JDBC connection properties have getters and setters on the Connection interface (such as Connection.setAutocommit()).

**Setting Properties When Connecting**

There are two ways you can set connection properties when creating a connection to Vertica:

- In the connection string, using the same URL parameter format that you can use to set the username and password. The following example enables a TLS/SSL connection:

  "jdbc:vertica://VerticaHost:5433/db?user=UserName&password=Password&TLSmode=require"

Setting a host name using the setProperty() method overrides the host name set in a connection string as seen above. If this occurs, Vertica may not be able to connect to a host. For example, using the connection string above, the following overrides the VerticaHost name:

```
Properties props = new Properties();
props.setProperty("dataSource", dataSourceURL);
props.setProperty("database", database);
props.setProperty("user", user);
props.setProperty("password", password);
ps.setProperty("jdbcDriver", jdbcDriver);
props.setProperty("hostName", "NonVertica_host");
```
However, if a new connection or override connection is needed, you may enter a valid host name in the hostname properties object.

The NonVertica_host hostname overrides VerticaHost name in the connection string. To avoid this issue comment out the props.setProperty("hostName", "NonVertica_host"); line:

```java
//props.setProperty("hostName", "NonVertica_host");
```

- In a Properties object that you pass to the getConnection() call. You will need to import the java.util.Properties class in order to instantiate a Properties object. Then you use the put() method to add the property name and value to the object:

```java
Properties myProp = new Properties();
myProp.put("user", "ExampleUser");
myProp.put("password", "password123");
myProp.put("LoginTimeout", "35");
Connection conn;
try {
    conn = DriverManager.getConnection("jdbc:vertica://VerticaHost:/ExampleDB", myProp);
} catch (SQLException e) {
    e.printStackTrace();
}
```

**Note:**
The data type of all of the values you set in the Properties object are strings, regardless of the property value's data type.

### Getting and Setting Properties After Connecting

The VerticaConnection.getProperty() method lets you get the value of some connection properties. You can use VerticaConnection.setProperty() method to change the value for properties that can be set after the database connection has been established. Since these methods are Vertica-specific, to use them you must cast your Connection object to the VerticaConnection interface. To cast to VerticaConnection, you must either import it into your client application or use a fully-qualified reference (com.vertica.jdbc.VerticaConnection). The following example demonstrates getting and setting the value of the DirectBatchInsert property.

```java
import java.sql.*;
import java.util.Properties;
import com.vertica.jdbc.*;
```
public class SetConnectionProperties {
    public static void main(String[] args) {
        // Note: If your application needs to run under Java 5, you need to
        // load the JDBC driver using Class.forName() here.
        Properties myProp = new Properties();
        myProp.put("user", "ExampleUser");
        myProp.put("password", "password123");
        // Set DirectBatchInsert to true initially
        myProp.put("DirectBatchInsert", "true");
        Connection conn;
        try {
            conn = DriverManager.getConnection(
                "jdbc:vertica://VerticaHost:5433/ExampleDB",
                myProp);
            // Show state of the DirectBatchInsert property. This was set at the
            // time the connection was created.
            System.out.println("DirectBatchInsert state: 
                + ((VerticaConnection) conn).getProperty("DirectBatchInsert");

            // Change it and show it again
            ((VerticaConnection) conn).setProperty("DirectBatchInsert", false);
            System.out.println("DirectBatchInsert state is now: 
                + ((VerticaConnection) conn).getProperty("DirectBatchInsert");

            conn.close();
        } catch (SQLException e) {
            e.printStackTrace();
        }
    }
}

When run, the example prints the following on the standard output:

DirectBatchInsert state: true
DirectBatchInsert state is now: false

**Setting and Returning a Client Connection Label**

The JDBC Client has a method to set and return the client connection label: `getClientInfo()` and `setClientInfo()`. You can use these methods with the SQL Functions `GET_CLIENT_LABEL` and `SET_CLIENT_LABEL`.

When you use these two methods, make sure you pass the string value `APPLICATIONNAME` to both the setter and getter methods.

Use `setClientInfo()` to create a client label, and use `getClientInfo()` to return the client label:

```java
import java.sql.*;
import java.util.Properties;
```
public class ClientLabelJDBC {

    public static void main(String[] args) {
        Properties myProp = new Properties();
        myProp.put("user", "dbadmin");
        myProp.put("password", "");
        myProp.put("loginTimeout", "35");
        Connection conn;
        try {
            conn = DriverManager.getConnection("jdbc:vertica://docc05.verticacorp.com:5433/docdb", myProp);
            System.out.println("Connected!");
            conn.setClientInfo("APPLICATIONNAME", "JDBC Client - Data Load");
            System.out.println("New Conn label: " + conn.getClientInfo("APPLICATIONNAME"));
            conn.close();
        } catch (SQLTransientConnectionException connException) {
            // There was a potentially temporary network error
            // Could automatically retry a number of times here, but
            // instead just report error and exit.
            System.out.println("Network connection issue: ");
            System.out.println(connException.getMessage());
            System.out.println(" Try again later!");
            return;
        } catch (SQLInvalidAuthorizationSpecException authException) {
            // Either the username or password was wrong
            System.out.println("Could not log into database: ");
            System.out.println(authException.getMessage());
            System.out.println(" Check the login credentials and try again.");
            return;
        } catch (SQLException e) {
            // Catch-all for other exceptions
            e.printStackTrace();
        } }
    }
}

When you run this method, it prints the following result to the standard output:

   Connected!
   New Conn label: JDBC Client - Data Load

**Setting the Locale for JDBC Sessions**

You set the locale for a connection while opening it by including a SET LOCALE statement in the ConnSettings property, or by executing a SET LOCALE statement at any time after opening the connection. Changing the locale of a Connection object affects all of the Statement objects you instantiated using it.

You can get the locale by executing a SHOW LOCALE query. The following example demonstrates setting the locale using ConnSettings and executing a statement, as well as getting the locale:
import java.sql.*;
import java.util.Properties;

public class GetAndSetLocale {
    public static void main(String[] args) {
        // If running under a Java 5 JVM, you need to load the JDBC driver 
        // using Class.forName here

        Properties myProp = new Properties();
        myProp.put("user", "ExampleUser");
        myProp.put("password", "password123");

        // Set Locale to true en_GB on connection. After the connection 
        // is established, the JDBC driver runs the statements in the 
        // ConnSettings property.
        myProp.put("ConnSettings", "SET LOCALE TO en_GB");
        Connection conn;
        try {
            conn = DriverManager.getConnection("jdbc:vertica://VerticaHost:5433/ExampleDB", myProp);

            // Execute a query to get the locale. The results should 
            // show "en_GB" as the locale, since it was set by the 
            // conn settings property.
            Statement stmt = conn.createStatement();
            ResultSet rs = null;
            rs = stmt.executeQuery("SHOW LOCALE");
            System.out.print("Query reports that Locale is set to: ");
            while (rs.next()) {
                System.out.println(rs.getString(2).trim());
            }

            // Now execute a query to set locale.
            stmt.execute("SET LOCALE TO en_US");

            // Run query again to get locale.
            rs = stmt.executeQuery("SHOW LOCALE");
            System.out.print("Query now reports that Locale is set to: ");
            while (rs.next()) {
                System.out.println(rs.getString(2).trim());
            }

            // Clean up
            conn.close();
        } catch (SQLException e) {
            e.printStackTrace();
        }
    }
}

Running the above example displays the following on the system console:

Query reports that Locale is set to: en_GB (LEN)
Query now reports that Locale is set to: en_US (LEN)
Notes:

- JDBC applications use a UTF-16 character set encoding and are responsible for converting any non-UTF-16 encoded data to UTF-16. Failing to convert the data can result in errors or the data being stored incorrectly.
- The JDBC driver converts UTF-16 data to UTF-8 when passing to the Vertica server and converts data sent by Vertica server from UTF-8 to UTF-16.

**Changing the Transaction Isolation Level**

Changing the transaction isolation level lets you choose how transactions prevent interference from other transactions. By default, the JDBC driver matches the transaction isolation level of the Vertica server. The Vertica default transaction isolation level is READ_COMMITTED, which means any changes made by a transaction cannot be read by any other transaction until after they are committed. This prevents a transaction from reading data inserted by another transaction that is later rolled back.

Vertica also supports the SERIALIZABLE transaction isolation level. This level locks tables to prevent queries from having the results of their WHERE clauses changed by other transactions. Locking tables can have a performance impact, since only one transaction is able to access the table at a time.

A transaction retains its isolation level until it completes, even if the session's isolation level changes during the transaction. Vertica internal processes (such as the Tuple Mover and refresh operations) and DDL operations always run at the SERIALIZABLE isolation level to ensure consistency.

You can change the transaction isolation level connection property after the connection has been established using the Connection object's setter (setTransactionIsolation()) and getter (getTransactionIsolation()). The value for transaction isolation property is an integer. The Connection interface defines constants to help you set the value in a more intuitive manner:

<table>
<thead>
<tr>
<th>Constant</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Connection.TRANSACTION_READ_COMMITTED</td>
<td>2</td>
</tr>
<tr>
<td>Connection.TRANSACTION_SERIALIZABLE</td>
<td>8</td>
</tr>
</tbody>
</table>
Note:
The Connection interface also defines several other transaction isolation constants (READ_UNCOMMITTED and REPEATABLE_READ). Since Vertica does not support these isolation levels, they are converted to READ_COMMITTED and SERIALIZABLE, respectively.

The following example demonstrates setting the transaction isolation level to SERIALIZABLE.

```java
import java.sql.*;
import java.util.Properties;

public class SetTransactionIsolation {
    public static void main(String[] args) {
        Properties myProp = new Properties();
        myProp.put("user", "ExampleUser");
        myProp.put("password", "password123");
        Connection conn;
        try {
            conn = DriverManager.getConnection("jdbc:vertica://VerticaHost:5433/ExampleDB", myProp);
            // Get default transaction isolation
            System.out.println("Transaction Isolation Level: ", conn.getTransactionIsolation());
            // Set transaction isolation to SERIALIZABLE
            conn.setTransactionIsolation(Connection.TRANSACTION_SERIALIZABLE);
            // Get the transaction isolation again
            System.out.println("Transaction Isolation Level: ", conn.getTransactionIsolation());
            conn.close();
        } catch (SQLException e) {
            e.printStackTrace();
        }
    }
}
```

Running the example results in the following being printed out to the console:

```
Transaction Isolation Level: 2
Transaction Isolation Level: 8
```

**Using a Pooling Data Source**

A pooling data source uses a collection of persistent connections in order to reduce the overhead of repeatedly opening network connections between the client and server. Opening a new connection for each request is more costly for both the server and the client than keeping a small pool of connections open constantly, ready to be used by new requests. When a request comes in, one of the pre-existing connections in the pool is assigned to it. Only if there are no free connections in the pool is a new connection created.
Once the request is complete, the connection returns to the pool and waits to service another request.

The Vertica JDBC driver supports connection pooling as defined in the JDBC 4.0 standard. If you are using a J2EE-based application server in conjunction with Vertica, it should already have a built-in data pooling feature. All that is required is that the application server work with the PooledConnection interface implemented by Vertica's JDBC driver. An application server's pooling feature is usually well-tuned for the works loads that the server is designed to handle. See your application server's documentation for details on how to work with pooled connections. Normally, using pooled connections should be transparent in your code—you will just open connections and the application server will worry about the details of pooling them.

If you are not using an application server, or your application server does not offer connection pooling that is compatible with Vertica, you can use a third-party pooling library, such as the open-source c3p0 or DBCP libraries, to implement connection pooling.

**Note:**
The Vertica Analytic Database client driver's native connection load balancing feature works with third-party connection pooling supplied by application servers and third-party pooling libraries. See Enabling Native Connection Load Balancing in JDBC for more information.

### Enabling Native Connection Load Balancing in JDBC

Native connection load balancing helps spread the overhead caused by client connections on the hosts in the Vertica database. Both the server and the client must enable native connection load balancing in order for it to have an effect. If both have enabled it, then when the client initially connects to a host in the database, the host picks a host to handle the client connection from a list of the currently up hosts in the database, and informs the client which host it has chosen.

If the initially-contacted host did not choose itself to handle the connection, the client disconnects, then opens a second connection to the host selected by the first host. The connection process to this second host proceeds as usual—if SSL is enabled, then SSL negotiations begin, otherwise the client begins the authentication process. See About Native Connection Load Balancing in the Administrator's Guide for details.

To enable native load balancing on your client, set the ConnectionLoadBalance connection parameter to true. The following example demonstrates connecting to the database several
times with native connection load balancing enabled and fetching the name of the node handling the connection from the V_MONITOR.CURRENT_SESSION system table.

```java
import java.sql.*;
import java.util.Properties;
import java.sql.*;
import java.util.Properties;
public class JDBCLoadingBalanceExample {
    public static void main(String[] args) {
        Properties myProp = new Properties();
        myProp.put("user", "dbadmin");
        myProp.put("password", "example_password123");
        myProp.put("loginTimeout", "35");
        myProp.put("ConnectionLoadBalance", "1");
        Connection conn;
        for (int x=1; x <= 4; x++) {
            try {
                System.out.print("Connect attempt #" + x + "...");
                conn = DriverManager.getConnection(
                        "jdbc:vertica://node01.example.com:5433/vmart", myProp);
                Statement stmt = conn.createStatement();
                // Set the load balance policy to round robin before testing the database's load balancing.
                stmt.execute("SELECT SET_LOAD_BALANCE_POLICY('ROUNDROBIN');");
                // Query system to table to see what node we are connected to. Assume a single row
                // in response set.
                ResultSet rs = stmt.executeQuery("SELECT node_name FROM v_monitor.current_session;");
                rs.next();
                System.out.println("Connected to node " + rs.getString(1).trim());
                conn.close();
            } catch (SQLTransientConnectionException connException) {
                // There was a potentially temporary network error
                // Could automatically retry a number of times here, but
                // instead just report error and exit.
                System.out.print("Network connection issue: ");
                System.out.print(connException.getMessage());
                System.out.println(" Try again later!");
                return;
            } catch (SQLException e) {
                // Catch-all for other exceptions
                e.printStackTrace();
            }
        }
    }
}
```

Running the above example produces the following output:
Connect attempt #1...Connected to node v_vmart_node0002
Connect attempt #2...Connected to node v_vmart_node0003
Connect attempt #3...Connected to node v_vmart_node0001
Connect attempt #4...Connected to node v_vmart_node0002

**JDBC Connection Failover**

If a client application attempts to connect to a host in the Vertica Analytic Database cluster that is down, the connection attempt fails when using the default connection configuration. This failure usually returns an error to the user. The user must either wait until the host recovers and retry the connection or manually edit the connection settings to choose another host.

Due to Vertica Analytic Database's distributed architecture, you usually do not care which database host handles a client application's connection. You can use the client driver's connection failover feature to prevent the user from getting connection errors when the host specified in the connection settings is unreachable. It gives you two ways to let the client driver automatically attempt to connect to a different host if the one specified in the connection parameters is unreachable:

- Configure your DNS server to return multiple IP addresses for a host name. When you use this host name in the connection settings, the client attempts to connect to the first IP address from the DNS lookup. If the host at that IP address is unreachable, the client tries to connect to the second IP, and so on until it either manages to connect to a host or it runs out of IP addresses.
- Supply a list of backup hosts for the client driver to try if the primary host you specify in the connection parameters is unreachable.

For both methods, the process of failover is transparent to the client application (other than specifying the list of backup hosts, if you choose to use the list method of failover). If the primary host is unreachable, the client driver automatically tries to connect to other hosts.

Failover only applies to the initial establishment of the client connection. If the connection breaks, the driver does not automatically try to reconnect to another host in the database.

**Choosing a Failover Method**

You usually choose to use one of the two failover methods. However, they do work together. If your DNS server returns multiple IP addresses and you supply a list of backup...
hosts, the client first tries all of the IPs returned by the DNS server, then the hosts in the backup list.

**Note:**

If a host name in the backup host list resolves to multiple IP addresses, the client does not try all of them. It just tries the first IP address in the list.

The DNS method of failover centralizes the configuration client failover. As you add new nodes to your Vertica Analytic Database cluster, you can choose to add them to the failover list by editing the DNS server settings. All client systems that use the DNS server to connect to Vertica Analytic Database automatically use connection failover without having to change any settings. However, this method does require administrative access to the DNS server that all clients use to connect to the Vertica Analytic Database cluster. This may not be possible in your organization.

Using the backup server list is easier than editing the DNS server settings. However, it decentralizes the failover feature. You may need to update the application settings on each client system if you make changes to your Vertica Analytic Database cluster.

### Using DNS Failover

To use DNS failover, you need to change your DNS server’s settings to map a single host name to multiple IP addresses of hosts in your Vertica Analytic Database cluster. You then have all client applications use this host name to connect to Vertica Analytic Database.

You can choose to have your DNS server return as many IP addresses for the host name as you want. In smaller clusters, you may choose to have it return the IP addresses of all of the hosts in your cluster. However, for larger clusters, you should consider choosing a subset of the hosts to return. Otherwise there can be a long delay as the client driver tries unsuccessfully to connect to each host in a database that is down.

### Using the Backup Host List

To enable backup list-based connection failover, your client application has to specify at least one IP address or host name of a host in the BackupServerNode parameter. The host name or IP can optionally be followed by a colon and a port number. If not supplied, the driver defaults to the standard Vertica port number (5433). To list multiple hosts, separate them by a comma.
The following example demonstrates setting the `BackupServerNode` connection parameter to specify additional hosts for the connection attempt. The connection string intentionally has a non-existent node, so that the initial connection fails. The client driver has to resort to trying the backup hosts to establish a connection to Vertica.

```java
import java.sql.*;
import java.util.Properties;

public class ConnectionFailoverExample {
    public static void main(String[] args) {
        // Assume using JDBC 4.0 driver on JVM 6+. No driver loading needed.
        Properties myProp = new Properties();
        myProp.put("user", "dbadmin");
        myProp.put("password", "vertica");
        // Set two backup hosts to be used if connecting to the first host
        // fails. All of these hosts will be tried in order until the connection
        // succeeds or all of the connections fail.
        myProp.put("BackupServerNode", "VerticaHost02,VerticaHost03");
        Connection conn;
        try {
            // The connection string is set to try to connect to a known
            // bad host (in this case, a host that never existed).
            conn = DriverManager.getConnection(
                    "jdbc:vertica://BadVerticaHost:5433/vmart", myProp);
            System.out.println("Connected!");
            // Query system to table to see what node we are connected to.
            // Assume a single row in response set.
            Statement stmt = conn.createStatement();
            ResultSet rs = stmt.executeQuery("SELECT node_name FROM v_monitor.current_session;");
            rs.next();
            System.out.println("Connected to node " + rs.getString(1).trim());
            // Done with connection.
            conn.close();
        } catch (SQLException e) {
            // Catch-all for other exceptions
            e.printStackTrace();
        }
    }
}
```

When run, the example outputs output similar to the following on the system console:

```
Connected!
Connected to node v_vmart_node0002
```

Notice that the connection was made to the first node in the backup list (node 2).

**Notes**

- When native connection load balancing is enabled, the additional servers specified in the `BackupServerNode` connection parameter are only used for the initial connection to a Vertica host. If host redirects the client to another host in the database cluster to
handle its connection request, the second connection does not use the backup node list. This is rarely an issue, since native connection load balancing is aware of which nodes are currently up in the database. See Enabling Native Connection Load Balancing in JDBC for more information.
JDBC Data Types

The JDBC driver transparently converts most Vertica data types to the appropriate Java data type. In a few cases, a Vertica data type cannot be directly translated to a Java data type; these exceptions are explained in this section.

The VerticaTypes Class

JDBC does not support all of the data types that Vertica supports. The Vertica JDBC client driver contains an additional class named VerticaTypes that helps you handle identifying these Vertica-specific data types. It contains constants that you can use in your code to specify Vertica data types. This class defines two different categories of data types:

- Vertica's 13 types of interval values. This class contains constant properties for each of these types. You can use these constants to select a specific interval type when instantiating members of the VerticaDayTimeInterval and VerticaYearMonthInterval classes:

  ```java
  // Create a day to second interval.
  VerticaDayTimeInterval dayInt = new VerticaDayTimeInterval(      
      VerticaTypes.INTERVAL_DAY_TO_SECOND, 10, 0, 5, 40, 0, 0, false);
  // Create a year to month interval.
  VerticaYearMonthInterval monthInt = new VerticaYearMonthInterval(      
      VerticaTypes.INTERVAL_YEAR_TO_MONTH, 10, 6, false);
  ```

- Vertica UUID data type. One way you can use the VerticaTypes.UUID is to query a table's metadata to see if a column is a UUID. See UUID Values for an example.

See the JDBC Documentation for more information on this class.

Numeric Data Alias Conversion

The Vertica server supports data type aliases for integer, float and numeric types. The JDBC driver reports these as its basic data types (BIGINT, DOUBLE PRECISION, and NUMERIC), as follows:
<table>
<thead>
<tr>
<th>Vertica Server Types and Aliases</th>
<th>Vertica JDBC Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER</td>
<td>BIGINT</td>
</tr>
<tr>
<td>INT</td>
<td>BIGINT</td>
</tr>
<tr>
<td>INT8</td>
<td>BIGINT</td>
</tr>
<tr>
<td>BIGINT</td>
<td></td>
</tr>
<tr>
<td>SMALLINT</td>
<td></td>
</tr>
<tr>
<td>TINYINT</td>
<td></td>
</tr>
<tr>
<td>DOUBLE PRECISION</td>
<td>DOUBLE PRECISION</td>
</tr>
<tr>
<td>FLOAT5</td>
<td></td>
</tr>
<tr>
<td>FLOAT8</td>
<td></td>
</tr>
<tr>
<td>REAL</td>
<td></td>
</tr>
<tr>
<td>DECIMAL</td>
<td>NUMERIC</td>
</tr>
<tr>
<td>NUMERIC</td>
<td></td>
</tr>
<tr>
<td>NUMBER</td>
<td></td>
</tr>
<tr>
<td>MONEY</td>
<td></td>
</tr>
</tbody>
</table>

If a client application retrieves the values into smaller data types, Vertica JDBC driver does not check for overflows. The following example demonstrates the results of this overflow.

```java
import java.sql.*;
import java.util.Properties;

public class JDBCDataTypes {
    public static void main(String[] args) {
        // If running under a Java 5 JVM, use you need to load the JDBC driver
        // using Class.forName here

        Properties myProp = new Properties();
        myProp.put("user", "ExampleUser");
        myProp.put("password", "password123");
        Connection conn;
        try {
            conn = DriverManager.getConnection("jdbc:vertica://VerticaHost:5433/VMart",
                                               myProp);
            Statement statement = conn.createStatement();
            // Create a table that will hold a row of different types of
            // numeric data.
        }
    }
}
```
stmt.executeUpdate("DROP TABLE IF EXISTS test_all_types cascade");
stmt.executeUpdate("CREATE TABLE test_all_types (" + "c0 INTEGER, c1 TINYINT, c2 DECIMAL, " + "c3 MONEY, c4 DOUBLE PRECISION, c5 REAL")
// Add a row of values to it.
stmt.executeUpdate("INSERT INTO test_all_types VALUES(" + "111111111111, 444, 5555555555.5555, " + "77777777.77, 8888888888888888.88, " + "10101010.10101010101010")
// Query the new table to get the row back as a result set.
ResultSet rs = stmt.executeQuery("SELECT * FROM test_all_types");
// Get the metadata about the row, including its data type.
ResultSetMetaData md = rs.getMetaData();
// Loop should only run once...
while (rs.next()) {
    // Print out the data type used to defined the column, followed
    // by the values retrieved using several different retrieval
    // methods.
    String[] vertTypes = new String[] {"INTEGER", "TINYINT", "DECIMAL", "MONEY", "DOUBLE PRECISION", "REAL"};
    for (int x=1; x<7; x++) {
        System.out.println("Column " + x + " (" + vertTypes[x-1] + ")");
        System.out.println("getColumnType()		" + md.getColumnType(x));
        System.out.println("getColumnTypeName()	" + md.getColumnTypeName(x));
        System.out.println("getShort()		" + rs.getShort(x));
        System.out.println("getLong()		" + rs.getLong(x));
        System.out.println("getInt()		" + rs.getInt(x));
        System.out.println("getByte()		" + rs.getByte(x));
    }
}
rstmt.close();
stmt.executeUpdate("drop table test_all_types cascade");
stmt.close();
} catch (SQLException e) {
    e.printStackTrace();
}

The above example prints the following on the console when run:

<table>
<thead>
<tr>
<th>Column 1 (INTEGER)</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>getColumnType()</td>
<td>-5</td>
</tr>
<tr>
<td>getColumnTypeName()</td>
<td>BIGINT</td>
</tr>
<tr>
<td>getShort()</td>
<td>455</td>
</tr>
<tr>
<td>getLong()</td>
<td>111111111111</td>
</tr>
<tr>
<td>getInt()</td>
<td>555038585</td>
</tr>
<tr>
<td>getByte()</td>
<td>-57</td>
</tr>
<tr>
<td>Column 2 (TINYINT)</td>
<td></td>
</tr>
<tr>
<td>getColumnType()</td>
<td>-5</td>
</tr>
</tbody>
</table>
### Using Intervals with JDBC

The JDBC standard does not contain a data type for intervals (the duration between two points in time). To handle Vertica's `INTERVAL` data type, you must use JDBC's database-specific object type.

When reading an interval value from a result set, use the `ResultSet.getObject()` method to retrieve the value, and then cast it to one of the Vertica interval classes: `VerticaDayTimeInterval` (which represents all ten types of day/time intervals) or `VerticaYearMonthInterval` (which represents all three types of year/month intervals).

**Note:**
The units interval style is not supported. Do not use the `SET INTERVALSTYLE` statement to change the interval style in your client applications.
Using Intervals in Batch Inserts

When inserting batches into tables that contain interval data, you must create instances of the VerticaDayTimeInterval or VerticaYearMonthInterval classes to hold the data you want to insert. You set values either when calling the class's constructor, or afterwards using setters. You then insert your interval values using the PreparedStatement.setObject() method. You can also use the .setString() method, passing it a string in "DD HH:MM:SS" or "YY-MM" format.

The following example demonstrates inserting data into a table containing a day/time interval and a year/month interval:

```java
import java.sql.*;
import java.util.Properties;
import com.vertica.jdbc.*;

public class IntervalDemo {
    public static void main(String[] args) {
        // If running under a Java 5 JVM, use you need to load the JDBC driver
        Properties myProp = new Properties();
        myProp.put("user", "ExampleUser");
        myProp.put("password", "password123");
        Connection conn;
        try {
            conn = DriverManager.getConnection("jdbc:vertica://VerticaHost:5433/VMart", myProp);
            // Create table for interval values
            Statement stmt = conn.createStatement();
            stmt.execute("DROP TABLE IF EXISTS interval_demo");
            stmt.executeUpdate("CREATE TABLE interval_demo"
                            + "DayInt INTERVAL DAY TO SECOND,"
                            + "MonthInt INTERVAL YEAR TO MONTH");
            // Insert data into interval columns using
            // VerticaDayTimeInterval and VerticaYearMonthInterval
            // classes.
            PreparedStatement pstmt = conn.prepareStatement("INSERT INTO interval_demo VALUES(? , ?)");
            // Create instances of the Vertica classes that represent
            // intervals.
            VerticaDayTimeInterval dayInt = new VerticaDayTimeInterval(10, 0, 5, 40, 0, 0, false);
            VerticaYearMonthInterval monthInt = new VerticaYearMonthInterval(10, 6, false);
            // These objects can also be manipulated using setters.
            dayInt.setHour(7);
            // Add the interval values to the batch
            ((VerticaPreparedStatement) pstmt).setObject(1, dayInt);
            ((VerticaPreparedStatement) pstmt).setObject(2, monthInt);
            pstmt.addBatch();
        }
    }
}
```
// Set another row from strings.
// Set day interval in "days HH:MM:SS" format
pstmt.setString(1, "10 10:10:10");
// Set year to month value in "MM-YY" format
pstmt.setString(2, "12-09");
pstmt.addBatch();
// Execute the batch to insert the values.
try {
    pstmt.executeBatch();
} catch (SQLException e) {
    System.out.println("Error message: " + e.getMessage());
}

Reading Interval Values

You read an interval value from a result set using the ResultSet.getObject() method, and cast the object to the appropriate Vertica object class: VerticaDayTimeInterval for day/time intervals or VerticaYearMonthInterval for year/month intervals. This is easy to do if you know that the column contains an interval, and you know what type of interval it is. If your application cannot assume the structure of the data in the result set it reads in, you can test whether a column contains a database-specific object type, and if so, determine whether the object belongs to either the VerticaDayTimeInterval or VerticaYearMonthInterval classes.

// Retrieve the interval values inserted by previous demo.
// Query the table to get the row back as a result set.
ResultSet rs = stmt.executeQuery("SELECT * FROM interval_demo");
// If you do not know the types of data contained in the result set,
// you can read its metadata to determine the type, and use
// additional information to determine the interval type.
ResultSetMetaData md = rs.getMetaData();
while (rs.next()) {
    for (int x = 1; x <= md.getColumnCount(); x++) {
        // Get data type from metadata
        int colDataType = md.getColumnType(x);
        // You can get the type in a string:
        System.out.println("Column " + x + " is a "
                            + md.getColumnTypeName(x));
        // Normally, you'd have a switch statement here to
        // handle all sorts of column types, but this example is
        // simplified to just handle database-specific types
        if (colDataType == Types.OTHER) {
            // Column contains a database-specific type. Determine
            // what type of interval it is. Assuming it is an
            // interval...
            Object columnVal = rs.getObject(x);
            if (columnVal instanceof VerticaDayTimeInterval) {
                // We know it is a date time interval
                VerticaDayTimeInterval interval =
                    (VerticaDayTimeInterval) columnVal;
                // You can use the getters to access the interval's
// data
System.out.print("Column " + x + "'s value is ");
System.out.print(interval.getDay() + " Days ");
System.out.print(interval.getHour() + " Hours ");
System.out.println(interval.getMinute()
 + " Minutes");
} else if (columnVal instanceof VerticaYearMonthInterval) {
    VerticaYearMonthInterval interval =
        (VerticaYearMonthInterval) columnVal;
    System.out.print("Column " + x + "'s value is ");
    System.out.print(interval.getYear() + " Years ");
    System.out.println(interval.getMonth() + " Months");
} else {
    System.out.println("Not an interval.");
}

The example prints the following to the console:

Column 1 is a INTERVAL DAY TO SECOND
Column 1’s value is 10 Days 7 Hours 5 Minutes
Column 2 is a INTERVAL YEAR TO MONTH
Column 2’s value is 10 Years 6 Months
Column 1 is a INTERVAL DAY TO SECOND
Column 1’s value is 10 Days 10 Hours 10 Minutes
Column 2 is a INTERVAL YEAR TO MONTH
Column 2’s value is 12 Years 9 Months

Another option is to use database metadata to find columns that contain intervals.

// Determine the interval data types by examining the database
// metadata.
DatabaseMetaData dbmd = conn.getMetaData();
ResultSet dbMeta = dbmd.getColumns(null, null, "interval_demo", null);
int colcount = 0;
while (dbMeta.next()) {

    // Get the metadata type for a column.
    int javaType = dbMeta.getInt("DATA_TYPE");
    System.out.println("Column " + ++colcount + " Type name is " +
        dbMeta.getString("TYPE_NAME"));

    if(javaType == Types.OTHER) {
        // The SQL_DATETIME_SUB column in the metadata tells you
        // Specifically which subtype of interval you have.
        // The VerticaDayTimeInterval.isDayTimeInterval()
        // methods tells you if that value is a day time.
        //
        int intervalType = dbMeta.getInt("SQL_DATETIME_SUB");
    }
if(VerticaDayTimeInterval.isDayTimeInterval(intervalType)) {
    // Now you know it is one of the 10 day/time interval types.
    // When you select this column you can cast to
    // VerticaDayTimeInterval.
    // You can get more specific by checking intervalType
    // against each of the 10 constants directly, but
    // they all are represented by the same object.
    System.out.println("column " + colcount + " is a " +
    "VerticaDayTimeInterval intervalType = "
    + intervalType);
} else if(VerticaYearMonthInterval.isYearMonthInterval(intervalType)) {
    // now you know it is one of the 3 year/month intervals,
    // and you can select the column and cast to
    // VerticaYearMonthInterval
    System.out.println("column " + colcount + " is a " +
    "VerticaDayTimeInterval intervalType = "
    + intervalType);
} else {
    System.out.println("Not an interval type.");
}

UUID Values

UUID is a core data type in Vertica. However, it is not a core Java data type. You must use
the java.util.UUID class to represent UUID values in your Java code. The JDBC driver
does not translate values from Vertica to non-core Java data types. Therefore, you must
send UUID values to Vertica using generic object methods such as
PreparedStatement.setObject(). You also use generic object methods (such as
ResultSet.getObject()) to retrieve UUID values from Vertica. You then cast the
retrieved objects as a member of the java.util.UUID class.

The following example code demonstrates inserting UUID values into and retrieving
UUID values from Vertica.

package jdbc_uuid_example;
import java.sql.*;
import java.util.Properties;

public class VerticaUUIDExample {
    public static void main(String[] args) {
        Properties myProp = new Properties();
        myProp.put("user", "dbadmin");
        myProp.put("password", "");
        Connection conn;
try {
    conn = DriverManager.getConnection("jdbc:vertica://doch01:5433/VMart", myProp);
    Statement stmt = conn.createStatement();

    // Create a table with a UUID column and a VARCHAR column.
    stmt.execute("DROP TABLE IF EXISTS UUID_TEST CASCADE;");
    stmt.execute("CREATE TABLE UUID_TEST (id UUID, description VARCHAR(25));");

    // Prepare a statement to insert a UUID and a string into the table.
    PreparedStatement ps = conn.prepareStatement("INSERT INTO UUID_TEST VALUES(?,?)");
    java.util.UUID uuid; // Holds the UUID value.
    for (Integer x = 0; x < 10; x++) {
        // Generate a random uuid
        uuid = java.util.UUID.randomUUID();
        // Set the UUID value by calling setObject.
        ps.setObject(1, uuid);
        // Set the String value to indicate which UUID this is.
        ps.setString(2, "UUID #" + x);
        ps.execute();
    }

    // Query the uuid
    ResultSet rs = stmt.executeQuery("SELECT * FROM UUID_TEST ORDER BY description ASC");
    while (rs.next()) {
        // Cast the object from the result set as a UUID.
        uuid = (java.util.UUID) rs.getObject(1);
        System.out.println(rs.getString(2) + " : " + uuid.toString());
    }
} catch (SQLException e) {
    e.printStackTrace();
}

The previous example prints output similar to the following:

<table>
<thead>
<tr>
<th>UUID #0</th>
<th>67b6dbc6-c28c-4965-b9f7-5c830a04664d</th>
</tr>
</thead>
<tbody>
<tr>
<td>UUID #1</td>
<td>485d3835-2887-4233-b003-392254fa97e0</td>
</tr>
<tr>
<td>UUID #2</td>
<td>8142f51-cb03-473d-8cfc-2c184582a117</td>
</tr>
<tr>
<td>UUID #3</td>
<td>bec88b66a-b650-f7be-852c-8229153332d9</td>
</tr>
<tr>
<td>UUID #4</td>
<td>8ae5e3ec-d143-4ef7-8901-24f6d0483abf</td>
</tr>
<tr>
<td>UUID #5</td>
<td>669696ce-5e86-4e87-b8d0-a937f5fc18d7</td>
</tr>
<tr>
<td>UUID #6</td>
<td>196809ed9-ec56-4444-9cfe-ad2b8de537dd</td>
</tr>
<tr>
<td>UUID #7</td>
<td>971821ed-5c7e-3daa-9922-6f7e80dfe173</td>
</tr>
<tr>
<td>UUID #8</td>
<td>c763c3a2b-a9ef-4d65-b2f7-7c637f78723c</td>
</tr>
<tr>
<td>UUID #9</td>
<td>3cbcc2d6e-c177-4277-b3df-bf4d9389f69d</td>
</tr>
</tbody>
</table>

Determining Whether a Column has a UUID Data Type

JDBC does not support the UUID data type. This limitation means you cannot use the usual ResultSetMetaData.getColumnType() method to determine column's data type is
UUID. Calling this method on a UUID column returns Types.OTHER. This value is also to identify interval columns. You can use two ways to determine if a column contains UUIDs:

- Use ResultSetMetaData.getColumnTypeName() to get the name of the column's data type. For UUID columns, this method returns the value "Uuid" as a String.
- Query the table's metadata to get the SQL data type of the column. If this value is equal to VerticaTypes.UUID, the column's data type is UUID.

The following example demonstrates both of these techniques:

```java
// This example assumes you already have a database connection
// and result set from a query on a table that may contain a UUID.

// Get the metadata of the result set to get the column definitions
ResultSetMetaData meta = rs.getMetaData();
int colcount;
int maxcol = meta.getColumnCount();
System.out.println("Using column metadata:");
for (colcount = 1; colcount < maxcol; colcount++) {
    if (meta.getColumnType(colcount) == Types.OTHER) {
        // To determine that it is a UUID column, test the name of the column type.
        if (meta.getColumnTypeName(colcount).equalsIgnoreCase("uuid")) {
            // It's a UUID column
            System.out.println("Column "+colcount+" is UUID");
        }
    }
}

// You can also query the table's metadata to find its column types and compare
// it to the VerticaType.UUID constant to see if it is a UUID column.
System.out.println("Using table metadata:");
DatabaseMetaData dbmd = conn.getMetaData();
// Get the metadata for the previously-created test table.
ResultSet tableMeta = dbmd.getColumns(null, null, "UUID_TEST", null);
colcount = 0;
// Each row in the result set has metadata that describes a single column.
while (tableMeta.next()) {
colcount++;
    // The SQL_DATA_TYPE column holds the Vertica database data type. You compare
    // this value to the VerticaTypes.UUID constant to see if it is a UUID.
    if (tableMeta.getInt("SQL_DATA_TYPE") == VerticaTypes.UUID) {
        // Column is a UUID data type...
        System.out.println("Column "+colcount+" is a UUID column.");
    }
}
```

This example prints the following to the console if it is run after running the prior example:

```
Using column metadata:
Column 1 is UUID
Using table metadata:
Column 1 is a UUID column.
```
Executing Queries Through JDBC

To run a query through JDBC:

2. Run the query.

The method you use to run the query depends on the type of query you want to run:

- a DDL query that does not return a result set.
- a DDL query that returns a result set.
- a DML query

Executing DDL (Data Definition Language) Queries

To run DDL queries, such as CREATE TABLE and COPY, use the Statement.execute() method. You get an instance of this class by calling the createStatement method of your connection object.

The following example creates an instance of the Statement class and uses it to execute a CREATE TABLE and a COPY query:

```java
Statement stmt = conn.createStatement();
stmt.execute("CREATE TABLE address_book (Last_Name char(50) default ''", +
            "'First_Name char(50),Email char(50),Phone_Number char(50))");
stmt.execute("COPY address_book FROM 'address.dat' DELIMITER ',' NULL 'null'");
```

Executing Queries That Return Result Sets

Use the Statement class's executeQuery method to execute queries that return a result set, such as SELECT. To get the data from the result set, use methods such as getInt, getString, and getDouble to access column values depending upon the data types of columns in the result set. Use ResultSet.next to advance to the next row of the data set.

```java
ResultSet rs = null;
rs = stmt.executeQuery("SELECT First_Name, Last_Name FROM address_book");
int x = 1;
while(rs.next()){
    System.out.println(x + ". " + rs.getString(1).trim() + " "
```
Note:
The Vertica JDBC driver does not support scrollable cursors. You can only read forwards through the result set.

Executing DML (Data Manipulation Language) Queries Using `executeUpdate`

Use the `executeUpdate` method for DML SQL queries that change data in the database, such as `INSERT`, `UPDATE` and `DELETE` which do not return a result set.

```java
stmt.executeUpdate("INSERT INTO address_book " +
    "VALUES ('Ben-Shachar', 'Tamar', 'tarrow@example.com', " +
    "'555-380-6466')");
stmt.executeUpdate("INSERT INTO address_book (First_Name, Email) " +
    "VALUES ('Pete', 'pete@example.com')");
```

Note:
The Vertica JDBC driver's `Statement` class supports executing multiple statements in the SQL string you pass to the `execute` method. The `PreparedStatement` class does not support using multiple statements in a single execution.
Loading Data Through JDBC

You can use any of the following methods to load data via the JDBC interface:

- Executing a SQL INSERT statement to insert a single row directly.
- Batch loading data using a prepared statement.
- Bulk loading data from files or streams using COPY.

When loading data into Vertica, you need to decide whether to write data to the **Write Optimized Store (WOS)** or the Read Optimized Store (ROS). By default, most data loading methods insert data into the WOS until it fills up, then insert any additional data directly into ROS containers (called AUTO mode). This is the best method to use when frequently loading small amounts of data (often referred to as trickle-loading). When performing less frequent large data loads (any loads over 100MB of data at once), you should change this behavior to insert data directly into the ROS.

The following sections explain in detail how you load data using JDBC.

### Using a Single Row Insert

The simplest way to insert data into a table is to use the SQL **INSERT** statement. You can use this statement by instantiating a member of the Statement class, and use its `executeUpdate()` method to run your SQL statement.

The following code fragment demonstrates how you can create a Statement object and use it to insert data into a table named `address_book`:

```java
Statement stmt = conn.createStatement();
stmt.executeUpdate("INSERT INTO address_book " +
    "VALUES ('Smith', 'John', 'jsmith@example.com', " +
    "'555-123-4567')");
```

This method has a few drawbacks: you need to convert your data to string and escape any special characters in your data. A better way to insert data is to use prepared statements. See **Batch Inserts Using JDBC Prepared Statements**.
Using **LONG VARCHAR** and **LONG VARBINARY** Data Types with JDBC

Using LONG VARCHAR and LONG VARBINARY data types in a JDBC client application is similar to using VARCHAR and VARBINARY data types. The JDBC driver transparently handles the conversion (for example, between a Java String object and a LONG VARCHAR). The following example code demonstrates inserting and retrieving a LONG VARCHAR string. It uses the JDBC Types class to determine the data type of the string returned by Vertica, although it does not actually need to know whether the database column is a LONG VARCHAR or just a VARCHAR in order to retrieve the value.

```java
import java.sql.*;
import java.util.Properties;

public class LongVarcharExample {
    public static void main(String[] args) {
        try {
            Class.forName("com.vertica.jdbc.Driver");
        } catch (ClassNotFoundException e) {
            System.err.println("Could not find the JDBC driver class.");
            e.printStackTrace();
            return;
        }

        Properties myProp = new Properties();
        myProp.put("user", "ExampleUser");
        myProp.put("password", "password123");
        Connection conn;
        try {
            conn = DriverManager.getConnection("jdbc:vertica://VerticaHost:5433/ExampleDB", myProp);
            // establish connection and make a table for the data.
            Statement stmt = conn.createStatement();

            // How long we want the example string to be. This is
            // larger than can fit into a traditional VARCHAR (which is limited
            // to 65000).
            int length = 100000;

            // Create a table with a LONG VARCHAR column that can store
            // the string we want to insert.
            stmt.execute("DROP TABLE IF EXISTS longtable CASCADE");
            stmt.execute("CREATE TABLE longtable (text LONG VARCHAR(" + length + "))");

            // Build a long string by appending an integer to a string builder
            // until we hit the size limit. Will result in a string
            // containing 01234567890123...-
            StringBuilder sb = new StringBuilder(length);
            for (int i = 0; i < length; i++) {
                sb.append(i % 10);
            }
```
String value = sb.toString();

System.out.println("String value is "+ value.length()+" characters long.");

// Create the prepared statement
PreparedStatement pstmt = conn.prepareStatement("INSERT INTO longtable (text) "+" VALUES(?)");
try {
// Insert LONG VARCHAR value
System.out.println("Inserting LONG VARCHAR value");
pstmt.setString(1, value);
pstmt.addBatch();
pstmt.executeBatch();

// Query the table we created to get the value back.
ResultSet rs = null;
rs = stmt.executeQuery("SELECT * FROM longtable");

// Get metadata about the result set.
ResultSetMetaData rsmd = rs.getMetaData();
// Print the type of the first column. Should be
// LONG VARCHAR. Also check it against the Types class, to
// recognize it programmatically.
System.out.println("Column #1 data type is: "+
rsmd.getColumnTypeName(1));
if (rsmd.getColumnType(1) == Types.LONGVARCHAR) {
    System.out.println("It is a LONG VARCHAR");
} else {
    System.out.println("It is NOT a LONG VARCHAR");
}

// Print out the string length of the returned value.
while (rs.next()) {
    // Use the same getString method to get the value that you
    // use to get the value of a VARCHAR.
    System.out.println("Returned string length: "+
        rs.getString(1).length());
}
} catch (SQLException e) {
    System.out.println("Error message: "+ e.getMessage());
    return; // Exit if there was an error
}
// Cleanup
conn.close();
} catch (SQLException e) {
    e.printStackTrace();
}
}

Note:
Do not use inefficient encoding formats for LONG VARBINARY and LONG VARCHAR values. Vertica cannot load encoded values larger than 32MB, even if the decoded value is less than 32 MB in size.
For example, Vertica returns an error if you attempt to load a 32MB LONG VARBINARY value encoded in octal format, since the octal encoding quadruples the size of the value (each byte is converted into a backslash followed by three digits).
**Batch Inserts Using JDBC Prepared Statements**

You can load batches of data into Vertica using prepared `INSERT` statements—server-side statements that you set up once, and then call repeatedly. You instantiate a member of the `PreparedStatement` class with a SQL statement that contains question mark placeholders for data. For example:

```java
PreparedStatement pstmt = conn.prepareStatement(
    "INSERT INTO customers(last, first, id) VALUES(?,?,?)");
```

You then set the parameters using data-type-specific methods on the `PreparedStatement` object, such as `setString()` and `setInt()`. Once your parameters are set, call the `addBatch()` method to add the row to the batch. When you have a complete batch of data ready, call the `executeBatch()` method to execute the insert batch.

Behind the scenes, the batch insert is converted into a `COPY` statement. When the connection's AutoCommit parameter is disabled, Vertica keeps the COPY statement open and uses it to load subsequent batches until the transaction is committed, the cursor is closed, or your application executes anything else (or executes any statement using another `Statement` or `PreparedStatement` object). Using a single `COPY` statement for multiple batch inserts makes loading data more efficient. If you are loading multiple batches, you should disable the AutoCommit property of the database to take advantage of this increased efficiency.

When performing batch inserts, experiment with various batch and row sizes to determine the settings that provide the best performance.

The following example demonstrates using a prepared statement to batch insert data.

```java
import java.sql.*;
import java.util.Properties;

public class BatchInsertExample {
    public static void main(String[] args) {
        Properties myProp = new Properties();
        myProp.put("user", "ExampleUser");
        myProp.put("password", "password123");

        //Set streamingBatchInsert to True to enable streaming mode for batch inserts.
        //myProp.put("streamingBatchInsert", "True");

        Connection conn;
        try {
            conn = DriverManager.getConnection(
```

```java
```
"jdbc:vertica://VerticaHost:5433/ExampleDB",
myProp);
// establish connection and make a table for the data.
Statement stmt = conn.createStatement();

// Set AutoCommit to false to allow Vertica to reuse the same
// COPY statement
conn.setAutoCommit(false);

// Drop table and recreate.
stmt.execute("DROP TABLE IF EXISTS customers CASCADE");
stmt.execute("CREATE TABLE customers (CustID int, Last_Name
  + " char(50), First_Name char(50),Email char(50),
  + "Phone_Number char(12))");
// Some dummy data to insert.
String[] firstNames = new String[] { "Anna", "Bill", "Cindy",
  "Don", "Eric" };
String[] lastNames = new String[] { "Allen", "Brown", "Chu",
  "Dodd", "Estavez" };
String[] emails = new String[] { "aang@example.com",
  "b.brown@example.com", "cindy@example.com",
  "d.d@example.com", "e.estavez@example.com" };
String[] phoneNumbers = new String[] { "123-456-7890",
  "555-444-3333", "555-867-5309",
  "555-555-1212", "781-555-0000" };
// Create the prepared statement
PreparedStatement pstmt = conn.prepareStatement(
  "INSERT INTO customers (CustID, Last_Name, " +
  "First_Name, Email, Phone_Number) +
  " VALUES (?, ?, ?, ?))");
// Add rows to a batch in a loop. Each iteration adds a
// new row.
for (int i = 0; i < firstNames.length; i++) {
  // Add each parameter to the row.
pstmt.setInt(1, i + 1);
pstmt.setString(2, lastNames[i]);
pstmt.setString(3, firstNames[i]);
pstmt.setString(4, emails[i]);
pstmt.setString(5, phoneNumbers[i]);
  // Add row to the batch.
pstmt.addBatch();
}

try {
  // Batch is ready, execute it to insert the data
  pstmt.executeBatch();
} catch (SQLException e) {
  System.out.println("Error message: " + e.getMessage());
  return; // Exit if there was an error
}

// Commit the transaction to close the COPY command
conn.commit();

// Print the resulting table.
ResultSet rs = null;
rs = stmt.executeQuery("SELECT CustID, First_Name, "}
+ "Last_Name FROM customers ORDER BY CustID";
    while (rs.next()) {
        System.out.println(rs.getInt(1) + " - " + rs.getString(2).trim() + " " + rs.getString(3).trim());
    }
  // Cleanup
  conn.close();
} catch (SQLException e) {
  e.printStackTrace();
}
}

The result of running the example code is:

1 - Anna Allen
2 - Bill Brown
3 - Cindy Chu
4 - Don Dodd
5 - Eric Estavez

Streaming Batch Inserts

By default, Vertica performs batch inserts by caching each row and inserting the cache when the user calls the `executeBatch()` method. Vertica also supports streaming batch inserts. A streaming batch insert adds a row to the database each time the user calls `addBatch()`. Streaming batch inserts improve database performance by allowing parallel processing and reducing memory demands.

Note:

Once you begin a streaming batch insert, you cannot make other JDBC calls that require client-server communication until you have executed the batch or closed or rolled back the connection.

To enable streaming batch inserts, set the `streamingBatchInsert` property to True. The preceding code sample includes a line enabling `streamingBatchInsert` mode. Remove the `//` comment marks to enable this line and activate streaming batch inserts.

The following table explains the various batch insert methods and how their behavior differs between default batch insert mode and streaming batch insert mode.

<table>
<thead>
<tr>
<th>Method</th>
<th>Default Batch Insert Behavior</th>
<th>Streaming Batch Insert Behavior</th>
</tr>
</thead>
</table>
### addBatch()
Adds a row to the row cache.

### executeBatch()
Adds the contents of the row cache to the database in a single action.

### clearBatch()
Clears the row cache without inserting any rows.

<table>
<thead>
<tr>
<th>Method</th>
<th>Description</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>addBatch()</td>
<td>Adds a row to the row cache.</td>
<td>Inserts a row into the database.</td>
</tr>
<tr>
<td>executeBatch()</td>
<td>Adds the contents of the row cache to the database in a single action.</td>
<td>Sends an end-of-batch message to the server and returns an array of integers indicating the success or failure of each addBatch() attempt.</td>
</tr>
<tr>
<td>clearBatch()</td>
<td>Clears the row cache without inserting any rows.</td>
<td>Not supported. Triggers an exception if used when streaming batch inserts are enabled.</td>
</tr>
</tbody>
</table>

### Notes
- Using the PreparedStatement.setFloat() method can cause rounding errors. If precision is important, use the .setDouble() method instead.
- The PreparedStatement object caches the connection's AutoCommit property when the statement is prepared. Later changes to the AutoCommit property have no effect on the prepared statement.

### Loading Batches Directly into ROS
When loading large batches of data (more than 100MB or so), you should load the data directly into ROS containers. Inserting directly into ROS is more efficient for large loads than AUTO mode, since it avoids overflowing the WOS and spilling the remainder of the batch to ROS. Otherwise, the Tuple Mover has to perform a moveout on the data in the WOS, while subsequent data is directly written into ROS containers causing your data to be segmented across storage containers.

When you load data using AUTO mode, Vertica inserts the data first into the WOS. If the WOS is full, Vertica inserts the data directly into ROS. For details about load options, see Choosing a Load Method.

To directly load batches into ROS, set the directBatchInsert connection property to true. See Setting and Getting Connection Property Values for an explanation of how to set connection properties. When this property is set to true, all batch inserts bypass the WOS and load directly into a ROS container.
If all of batches being inserted using a connection should be inserted into the ROS, you should set the DirectBatchInsert connection property to true in the Properties object you use to create the connection:

```java
Properties myProp = new Properties();
myProp.put("user", "ExampleUser");
myProp.put("password", "password123");
// Enable directBatchInsert for this connection
myProp.put("DirectBatchInsert", "true");
Connection conn;
try {
    conn = DriverManager.getConnection("jdbc:vertica://VerticaHost:5433/ExampleDB", myProp);
...}
```

If you will be using the connection for inserting both large and small batches (or you do not know the size batches you will be inserting when you create the Connection object), you can set the DirectBatchInsert property after the connection has been established using the VerticaConnection.setProperty method:

```
((VerticaConnection)conn).setProperty("DirectBatchInsert", true);
```

See Setting and Getting Connection Property Values for a full example of setting DirectBatchInsert.

### Error Handling During Batch Loads

When loading individual batches, you can find how many rows were accepted and what rows were rejected (see Identifying Accepted and Rejected Rows for details). If you have disabled the AutoCommit connection setting, other errors (such as disk space errors, for example) do not occur while inserting individual batches. This behavior is caused by having a single SQL COPY statement perform the loading of multiple consecutive batches (which makes the load process more efficient). It is only when the COPY statement closes that the batched data is committed and Vertica reports other types of errors.

Therefore, your bulk loading application should be prepared to check for errors when the COPY statement closes. You can trigger the COPY statement to close by:

- ending the batch load transaction by calling `Connection.commit()`
- closing the statement using `Statement.close()`
- setting the connection's AutoCommit property to true before inserting the last batch in the load

**Note:**
The COPY statement also closes if you execute any non-insert statement or
execute any statement using a different Statement or PreparedStatement object. Ending the COPY statement using either of these methods can lead to confusion and a harder-to-maintain application, since you would need to handle batch load errors in a non-batch load statement. You should explicitly end the COPY statement at the end of your batch load and handle any errors at that time.

### Identifying Accepted and Rejected Rows (JDBC)

The return value of PreparedStatement.executeUpdate is an integer array containing the success or failure status of inserting each row. A value 1 means the row was accepted and a value 0 means that the row was rejected. In the case where an exception occurred during the batch execution, you can also get the array using BatchUpdateException.getUpdateCounts().

The following example extends the example shown in Batch Inserts Using JDBC Prepared Statements to retrieve this array and display the results the batch load.

```java
import java.sql.*;
import java.util.Arrays;
import java.util.Properties;

public class BatchInsertErrorHandlingExample {
    public static void main(String[] args) {
        Properties myProp = new Properties();
        myProp.put("user", "ExampleUser");
        myProp.put("password", "password123");
        Connection conn;

        // establish connection and make a table for the data.
        try {
            conn = DriverManager.getConnection(
                "jdbc:vertica://VerticaHost:5433/ExampleDB",
                myProp);

            // Disable auto commit
            conn.setAutoCommit(false);

            // Create a statement
            Statement stmt = conn.createStatement();
            // Drop table and recreate.
            stmt.execute("DROP TABLE IF EXISTS customers CASCADE");
            stmt.execute("CREATE TABLE customers (CustID int, Last_Name"
                + " char(50), First_Name char(50), Email char(50), "
                + "Phone_Number char(12))");

            // Some dummy data to insert. The one row won't insert because
            // the phone number is too long for the phone column.
            String[] firstNames = new String[] { "Anna", "Bill", "Cindy",
```
"Don", "Eric";
String[] emails = new String[] { "aang@example.com", "b.brown@example.com", "cindy@example.com", "d.d@example.com", "e.estavez@example.com" };

// Create the prepared statement
PreparedStatement pstmt = conn.prepareStatement(  
    "INSERT INTO customers (CustID, Last_Name, " +  
    "First_Name, Email, Phone_Number)" +  
    " VALUES(?,?,?,?)";

    // Add rows to a batch in a loop. Each iteration adds a  
    // new row.
    for (int i = 0; i < firstNames.length; i++) {  
        // Add each parameter to the row.
        pstmt.setInt(1, i + 1);
        pstmt.setString(2, lastNames[i]);
        pstmt.setString(3, firstNames[i]);
        pstmt.setString(4, emails[i]);
        pstmt.setString(5, phoneNumbers[i]);
        // Add row to the batch.
        pstmt.addBatch();
    }

    // Integer array to hold the results of inserting  
    // the batch. Will contain an entry for each row,  
    // indicating success or failure.
    int[] batchResults = null;

    try {  
        // Batch is ready, execute it to insert the data
        batchResults = pstmt.executeBatch();
    } catch (BatchUpdateException e) {  
        // We expect an exception here, since one of the  
        // inserted phone numbers is too wide for its column. All of the  
        // rest of the rows will be inserted.
        System.out.println("Error message: " + e.getMessage());

        // Batch results isn't set due to exception, but you  
        // can get it from the exception object.
        //
        // In your own code, you shouldn't assume the a batch  
        // exception occurred, since exceptions can be thrown  
        // by the server for a variety of reasons.
        batchResults = e.getUpdateCounts();
    }

    // You should also be prepared to catch SQLExceptions in your own  
    // application code, to handle dropped connections and other general  
    // problems.

    // Commit the transaction
    conn.commit();

    // Print the array holding the results of the batch insertions.
```
System.out.println("Return value from inserting batch: "+ Arrays.toString(batchResults));
// Print the resulting table.
ResultSet rs = null;
rs = stmt.executeQuery("SELECT CustID, First_Name, "+ "Last_Name FROM customers ORDER BY CustID");
while (rs.next()) {
    System.out.println(rs.getInt(1) + " - " + rs.getString(2).trim() + " "+ rs.getString(3).trim());
}
// Cleanup
conn.close();
} catch (SQLException e) {
    e.printStackTrace();
}
```

Running the above example produces the following output on the console:

```
Error message: [Vertica][VJDBC](100172) One or more rows were rejected by the server.
Return value from inserting batch: [1, 1, -3, 1, 1]
1 - Anna Allen
2 - Bill Brown
4 - Don Dodd
5 - Eric Estavez
```

Notice that the third row failed to insert because its phone number is too long for the `Phone_Number` column. All of the rest of the rows in the batch (including those after the error) were correctly inserted.

**Note:**

It is more efficient for you to ensure that the data you are inserting is the correct data type and width for the table column you are inserting it into than to handle exceptions after the fact.

## Rolling Back Batch Loads on the Server

Batch loads always insert all of their data, even if one or more rows is rejected. Only the rows that caused errors in a batch are not loaded. When the database connection's AutoCommit property is true, batches automatically commit their transactions when they complete, so once the batch finishes loading, the data is committed.

In some cases, you may want all of the data in a batch to be successfully inserted—none of the data should be committed if an error occurs. The best way to accomplish this is to turn off the database connection's AutoCommit property to prevent batches from automatically...
committing themselves. Then, if a batch encounters an error, you can roll back the
transaction after catching the BatchUpdateException caused by the insertion error.

The following example demonstrates performing a rollback if any error occurs when loading
a batch.

```java
import java.sql.*;
import java.util.Arrays;
import java.util.Properties;

public class RollbackBatchOnError {
    public static void main(String[] args) {
        Properties myProp = new Properties();
        myProp.put("user", "ExampleUser");
        myProp.put("password", "password123");
        Connection conn;
        try {
            conn = DriverManager.getConnection("jdbc:vertica://VerticaHost:5433/ExampleDB", myProp);
            // Disable auto-commit. This will allow you to roll back a
            // a batch load if there is an error.
            conn.setAutoCommit(false);
            // establish connection and make a table for the data.
            Statement stmt = conn.createStatement();
            // Drop table and recreate.
            stmt.executeUpdate("DROP TABLE IF EXISTS customers CASCADE");
            stmt.executeUpdate("CREATE TABLE customers (CustID int, Last_Name char(50), First_Name char(50), Email char(50), Phone_Number char(12))");

            // Some dummy data to insert. The one row won't insert because
            // the phone number is too long for the phone column.
            String[] firstNames = new String[] { "Anna", "Bill", "Cindy", "Don", "Eric" };
            String[] emails = new String[] { "aang@example.com", "b.brown@example.com", "cindy@example.com", "d.d@example.com", "e.estavez@example.com" };

            // Create the prepared statement
            PreparedStatement pstmt = conn.prepareStatement("INSERT INTO customers (CustID, Last_Name, " +
            "First_Name, Email, Phone_Number) " +
            "VALUES(?,?,?,?);");
            // Add rows to a batch in a loop. Each iteration adds a
            // new row.
            for (int i = 0; i < firstNames.length; i++) {
                // Add each parameter to the row.
                pstmt.setInt(1, i + 1);
                pstmt.setString(2, lastNames[i]);
                pstmt.setString(3, firstNames[i]);
                pstmt.setString(4, emails[i]);
                pstmt.setString(5, phoneNumbers[i]);
            }
            // Execute the batch.
            pstmt.executeBatch();
        }
    }
}
```
try {
    // Batch is ready, execute it to insert the data
    batchResults = pstmt.executeBatch();
    // If we reach here, we inserted the batch without errors.
    // Commit it.
    System.out.println("Batch insert successful. Committing.");
    conn.commit();
} catch (BatchUpdateException e) {
    System.out.println("Error message: " + e.getMessage());
    // Batch results isn’t set due to exception, but you
    // can get it from the exception object.
    batchResults = e.getUpdateCounts();
    // Roll back the batch transaction.
    System.out.println("Rolling back batch insertion");
    conn.rollback();
} catch (SQLException e) {
    // General SQL errors, such as connection issues, throw
    // SQLExceptions. Your application should do something more
    // than just print a stack trace,
    e.printStackTrace();
}
System.out.println("Return value from inserting batch: " + Arrays.toString(batchResults));
System.out.println("Customers table contains:");

// Print the resulting table.
ResultSet rs = null;
rs = stmt.executeQuery("SELECT CustID, First_Name, " + "Last_Name FROM customers ORDER BY CustID");
while (rs.next()) {
    System.out.println(rs.getInt(1) + " - " + rs.getString(2).trim() + " - " + rs.getString(3).trim());
}

// Cleanup
conn.close();
} catch (SQLException e) {
    e.printStackTrace();
}

Running the above example prints the following on the system console:

Error message: [Vertica][VJDBC](100172) One or more rows were rejected by the server.Rolling back batch insertion
Return value from inserting batch: [1, 1, -3, 1, 1]
Customers table contains:
The return values indicate whether each row was successfully inserted. The value 1 means the row inserted without any issues, and a -3 indicates the row failed to insert.

The customers table is empty since the batch insert was rolled back due to the error caused by the third column.

**Bulk Loading Using the COPY Statement**

One of the fastest ways to load large amounts of data into Vertica at once (bulk loading) is to use the **COPY statement**. This statement loads data from a file stored on a Vertica host (or in a data stream) into a table in the database. You can pass the COPY statement parameters that define the format of the data in the file, how the data is to be transformed as it is loaded, how to handle errors, and how the data should be loaded. See the [COPY documentation in the SQL Reference Manual](https://manual.vertica.com/9.3.2/Vertica_SI manual.pdf) for details.

**Note:**

For databases created in Vertica releases ≥ 9.3, Vertica ignores load options and hints and defaults to a load method of DIRECT. You can configure this behavior with configuration parameter `DMLTargetDirect`.

In databases created in versions of Vertica prior to 9.3, one parameter that is particularly important is the DIRECT option, which tells COPY to load the data directly into ROS rather than going through the WOS. You should use this option when you are loading large files (over 100MB) into the database. Without this option, your load may fill the WOS and overflow into ROS, requiring the Tuple Mover to perform a Moveout on the data in the WOS. It is more efficient to directly load into ROS and avoid forcing a moveout. In databases created in Vertica version 9.3 and later, Vertica uses the DIRECT option for all DML operations.

Only a **superuser** can use the COPY statement to copy a file stored on a host, so you must connect to the database using a superuser account. If you want to have a non-superuser user bulk-load data, you can use COPY to load from a stream on the host (such as STDIN) rather than a file or stream data from the client (see Streaming Data Via JDBC). You can also perform a standard **batch insert using a prepared statement**, which uses the COPY statement in the background to load the data.

**Note:**

When using this COPY parameter on any node, confirm that the source file is identical on all nodes. Using different files can produce inconsistent results.
The following example demonstrates using the COPY statement through the JDBC to load a file name `customers.txt` into a new database table. This file must be stored on the database host to which your application connects (in this example, a host named `VerticaHost`). Since the `customers.txt` file used in the example is very large, this example uses the DIRECT option to bypass WOS and load directly into ROS.

```java
import java.sql.*;
import java.util.Properties;
import com.vertica.jdbc.*;

class COPYFromFile {
    public static void main(String[] args) {
        Properties myProp = new Properties();
        myProp.put("user", "ExampleAdmin"); // Must be superuser
        myProp.put("password", "password123");
        Connection conn;
        try {
            conn = DriverManager.getConnection("jdbc:vertica://VerticaHost:5433/ExampleDB", myProp);
            // Disable AutoCommit
            conn.setAutoCommit(false);
            Statement stmt = conn.createStatement();
            // Create a table to hold data.
            stmt.execute("DROP TABLE IF EXISTS customers;" );
            stmt.execute("CREATE TABLE IF NOT EXISTS customers (Last_Name char(50) "
                             + " NOT NULL, First_Name char(50), Email char(50), "
                             + " Phone_Number char(15))");
            // Use the COPY command to load data. Load directly into ROS, since
            // this load could be over 100MB. Use ENFORCELENGTH to reject
            // strings too wide for their columns.
            boolean result = stmt.execute("COPY customers FROM "
                                          + " '/data/customers.txt' DIRECT ENFORCELENGTH") ;
            // Determine if execution returned a count value, or a full result
            // set.
            if (result) {
                System.out.println("Got result set");
            } else {
                // Count will usually return the count of rows inserted.
                System.out.println("Got count");
                int rowCount = stmt.getUpdateCount();
                System.out.println("Number of accepted rows = " + rowCount);
            }
            // Commit the data load
            conn.commit();
        } catch (SQLException e) {
            System.out.println("Error: ");
            System.out.println(e.toString());
        }
    }
}
```

The example prints the following out to the system console when run (assuming that the `customers.txt` file contained two million valid rows):
Streaming Data Via JDBC

There are two options to stream data from a file on the client to your Vertica database:

- Use the VerticaCopyStream class to stream data in an object-oriented manner - details on the class are available in the JDBC Documentation
- Execute a COPY LOCAL SQL statement to stream the data

The topics in this section explain how to use these options.

Using VerticaCopyStream

The VerticaCopyStream class (details on the class are available in the JDBC Documentation) lets you stream data from the client system to a Vertica database. It lets you use the SQL COPY statement directly without having to copy the data to a host in the database cluster first. Using the COPY command to load data from the host requires superuser privileges to be able to access the host's file system. The COPY statement used to load data from a stream does not require superuser privileges so your client can connect using any user account that has INSERT privileges on the table that will receive the data.

To copy streams into the database:

1. Disable the database connections AutoCommit connection parameter.
2. Instantiate a VerticaCopyStreamObject, passing it at least the database connection objects and a string containing a COPY statement to load the data. This statement must copy data from the STDIN into your table. You can use whatever parameters are appropriate for your data load.

   Note:
The VerticaCopyStreamObject constructor optionally takes a single InputStream object, or a List of InputStream objects. This option lets you pre-populate the list of streams to be copied into the database.

3. Call VerticaCopyStreamObject.start() to start the COPY statement and begin streaming the data in any streams you have already added to the VerticaCopyStreamObject.
4. Call `VerticaCopyStreamObject.addStream()` to add additional streams to the list of streams to send to the database. You can then call `VerticaCopyStreamObject.execute()` to stream them to the server.

5. Optionally, call `VerticaCopyStreamObject.getRejects()` to get a list of rejected rows from the last `.execute()` call. The list of rejects is reset by each call to `.execute()` or `.finish()`.

   **Note:**
   If you used either the REJECTED DATA or EXCEPTIONS options in the COPY statement you passed to `VerticaCopyStreamObject` the object in step 2, `.getRejects()` returns an empty list. You can only use one method of tracking the rejected rows at a time.

6. When you are finished adding streams, call `VerticaCopyStreamObject.finish()` to send any remaining streams to the database and close the COPY statement.

7. Call `Connection.commit()` to commit the loaded data.

### Getting Rejected Rows

The `VerticaCopyStreamObject.getRejects()` method returns a List containing the row numbers of rows that were rejected after the previous `.execute()` method call. Each call to `.execute()` clears the list of rejected rows, so you need to call `.getRejects()` after each call to `.execute()`. Since `.start()` and `.finish()` also call `.execute()` to send any pending streams to the server, you should also call `.getRejects()` after these methods as well.

The following example demonstrates loading the content of five text files stored on the client system into a table.

```java
import java.io.File;
import java.io.FileInputStream;
import java.sql.Connection;
import java.sql.DriverManager;
import java.sql.Statement;
import java.util.Iterator;
import java.util.List;
import java.util.Properties;
import com.vertica.jdbc.VerticaConnection;
import com.vertica.jdbc.VerticaCopyStream;

public class CopyMultipleStreamsExample {
    public static void main(String[] args) {
        // Note: If running on Java 5, you need to call Class.forName
        // to manually load the JDBC driver.
        // Set up the properties of the connection
        Properties myProp = new Properties();
```
myProp.put("user", "ExampleUser"); // Must be superuser
myProp.put("password", "password123");
// When performing bulk loads, you should always disable the
// connection's AutoCommit property to ensure the loads happen as
// efficiently as possible by reusing the same COPY command and
// transaction.
myProp.put("AutoCommit", "false");
Connection conn;
try {
  conn = DriverManager.getConnection(
    "jdbc:vertica://VerticaHost:5433/ExampleDB", myProp);
  Statement stmt = conn.createStatement();

  // Create a table to receive the data
  stmt.execute("DROP TABLE IF EXISTS customers");
  stmt.execute("CREATE TABLE customers (Last_Name char(50), "
    + "First_Name char(50),Email char(50), "
    + "Phone_Number char(15))");

  // Prepare the query to insert from a stream. This query must use
  // the COPY statement to load data from STDIN. Unlike copying from
  // a file on the host, you do not need superuser privileges to
  // copy a stream. All your user account needs is INSERT privileges
  // on the target table.
  String copyQuery = "COPY customers FROM STDIN "
    + " DELIMITER ' |' DIRECT ENFORCELENGTH";

  // Create an instance of the stream class. Pass in the
  // connection and the query string.
  VerticaCopyStream stream = new VerticaCopyStream(
    (VerticaConnection) conn, copyQuery);

  // Keep running count of the number of rejects
  int totalRejects = 0;

  // start() starts the stream process, and opens the COPY command.
  stream.start();

  // If you added streams to VerticaCopyStream before calling start(),
  // You should check for rejects here (see below). The start() method
  // calls execute() to send any pre-queued streams to the server
  // once the COPY statement has been created.

  // Simple for loop to load 5 text files named customers-1.txt to
  // customers-5.txt
  for (int loadNum = 1; loadNum <= 5; loadNum++) {
    // Prepare the input file stream. Read from a local file.
    String filename = "C:\Data\customers-" + loadNum + ".txt";
    System.out.println("\n\nLoading file: " + filename);
    File inputFile = new File(filename);
    FileInputStream inputStream = new FileInputStream(inputFile);

    // Add stream to the VerticaCopyStream
    stream.addStream(inputStream);

    // call execute() to load the newly added stream. You could
    // add many streams and call execute once to load them all.
    // Which method you choose depends mainly on whether you want
    // the ability to check the number of rejections as the load
    // progresses so you can stop if the number of rejects gets too
// high. Also, high numbers of InputStreams could create a
// resource issue on your client system.
stream.execute();

// Show any rejects from this execution of the stream load
// getRejects() returns a List containing the
// row numbers of rejected rows.
List<Long> rejects = stream.getRejects();

// The size of the list gives you the number of rejected rows.
int numRejects = rejects.size();
totalRejects += numRejects;
System.out.println("Number of rows rejected in load "+
+ loadNum + ": " + numRejects);

// List all of the rows that were rejected.
Iterator<Long> rejIter = rejects.iterator();
long linecount = 0;
while (rejIter.hasNext()) {
    System.out.print("Rejected row "+ ++linecount);
    System.out.println(" is row " + rejIter.next());
}
// Finish closes the COPY command. It returns the number of
// rows inserted.
long results = stream.finish();
System.out.println("Finish returned "+ results);

// If you added any streams that hadn't been executed(),
// you should also check for rejects here, since finish() 
// calls execute() to
// You can also get the number of rows inserted using
// getRowCount().
System.out.println("Number of rows accepted: "+
+ stream.getRowCount());
System.out.println("Total number of rows rejected: "+ totalRejects);

// Commit the loaded data
conn.commit();
}
} catch (Exception e) {
    e.printStackTrace();
}
}

Running the above example on some sample data results in the following output:

Loading file: C:\Data\customers-1.txt
Number of rows rejected in load #1: 3
Rejected row #1 is row 3
Rejected row #2 is row 7
Rejected row #3 is row 51

Loading file: C:\Data\customers-2.txt
Number of rows rejected in load #2: 5
Rejected row #1 is row 4143
Rejected row #2 is row 6132
Rejected row #3 is row 9998
Rejected row #4 is row 10000
Rejected row #5 is row 10050
Loading file: C:\Data\customers-3.txt
Number of rows rejected in load #3: 9
Rejected row #1 is row 14142
Rejected row #2 is row 16131
Rejected row #3 is row 19999
Rejected row #4 is row 20001
Rejected row #5 is row 20005
Rejected row #6 is row 20049
Rejected row #7 is row 20056
Rejected row #8 is row 20144
Rejected row #9 is row 20236
Loading file: C:\Data\customers-4.txt
Number of rows rejected in load #4: 8
Rejected row #1 is row 23774
Rejected row #2 is row 24141
Rejected row #3 is row 25906
Rejected row #4 is row 26130
Rejected row #5 is row 27317
Rejected row #6 is row 28121
Rejected row #7 is row 29321
Rejected row #8 is row 29998
Loading file: C:\Data\customers-5.txt
Number of rows rejected in load #5: 1
Rejected row #1 is row 39997
Finish returned 39995
Number of rows accepted: 39995
Total number of rows rejected: 26

Note:
The above example shows a simple load process that targets one node in the Vertica cluster. It is more efficient to simultaneously load multiple streams to multiple database nodes. Doing so greatly improves performance because it spreads the processing for the load across the cluster.

Using COPY LOCAL with JDBC

To use COPY LOCAL with JDBC, just execute a COPY LOCAL statement with the path to the source file on the client system. This method is simpler than using the VerticaCopyStream class (details on the class are available in the JDBC Documentation). However, you may prefer using VerticaCopyStream if you have many files to copy to the database or if your data comes from a source other than a file (streamed over a network connection, for example).

You can use COPY LOCAL in a multiple-statement query. However, you should always make it the first statement in the query. You should not use it multiple times in the same query.

The following example code demonstrates using COPY LOCAL to copy a file from the client to the database. It is the same as the code shown in Bulk Loading Using the COPY...
Statement, except for the use of the LOCAL option in the COPY statement, and the path to the data file is on the client system, rather than on the server.

**Note:**
The exceptions/rejections files are created on the client machine when the exceptions and rejected data modifiers are specified on the copy local command. Specify a local path and filename for these modifiers when executing a COPY LOCAL query from the driver.

```java
import java.sql.*;
import java.util.Properties;

public class COPYLocal {
    public static void main(String[] args) {
        // Note: If using Java 5, you must call Class.forName to load the
        // JDBC driver.
        Properties myProp = new Properties();
        myProp.put("user", "ExampleUser"); // Do not need to superuser
        myProp.put("password", "password123");
        Connection conn;
        try {
            conn = DriverManager.getConnection("jdbc:vertica://VerticaHost:5433/ExampleDB", myProp);
            // Disable AutoCommit
            conn.setAutoCommit(false);
            Statement stmt = conn.createStatement();
            // Create a table to hold data.
            stmt.execute("DROP TABLE IF EXISTS customers;");
            stmt.execute("CREATE TABLE IF NOT EXISTS customers (Last_Name char(50) "
            + "NOT NULL, First_Name char(50), Email char(50), "
            + "Phone_Number char(15))");

            // Use the COPY command to load data. Load directly into ROS, since
            // this load could be over 100MB. Use ENFORCELENGTH to reject
            // strings too wide for their columns.
            boolean result = stmt.execute("COPY customers FROM LOCAL "
            + "'C:\Data\customers.txt' DIRECT ENFORCELENGTH");

            // Determine if execution returned a count value, or a full result
            // set.
            if (result) {
                System.out.println("Got result set");
            } else {
                // Count will usually return the count of rows inserted.
                System.out.println("Got count");
                int rowCount = stmt.getUpdateCount();
                System.out.println("Number of accepted rows = " + rowCount);
            }
            conn.close();
        } catch (SQLException e) {
            System.out.print("Error: ");
            System.out.println(e.toString());
        }
    }
}
```
The result of running this code appears below. In this case, the customers.txt file contains 10000 rows, seven of which get rejected because they contain data too wide to fit into their database columns.

<table>
<thead>
<tr>
<th>Got countNumber of accepted rows = 9993</th>
</tr>
</thead>
</table>

Handling Errors

When the Vertica JDBC driver encounters an error, it throws a SQLException or one of its subclasses. The specific subclass it throws depends on the type of error that has occurred. Most of the JDBC method calls can result in several different types of errors, in response to which the JDBC driver throws a specific SQLException subclass. Your client application can choose how to react to the error based on the specific exception that the JDBC driver threw.

Note:
The specific SQLException subclasses were introduced in the JDBC 4.0 standard. If your client application runs in a Java 5 JVM, it will use the older JDBC 3.0-compliant driver which lacks these subclasses. In that case, all errors throw a SQLException.

The hierarchy of SQLException subclasses is arranged to help your client application determine what actions it can take in response to an error condition. For example:

- The JDBC driver throws SQLTransientException subclasses when the cause of the error may be a temporary condition, such as a timeout error (SQLException) or a connection issue (SQLException). Your client application can choose to retry the operation without making any sort of attempt to remedy the error, since it may not reoccur.
- The JDBC driver throws SQLNonTransientException subclasses when the client needs to take some action before it could retry the operation. For example, executing a statement with a SQL syntax error results in the JDBC driver throwing the a SQLException (a subclass of SQLNonTransientException). Often, your client application just has to report these errors back to the user and have him or her resolve them. For example, if the user supplied your application with a SQL statement that triggered a SQLException, it could prompt the user to fix the SQL error.

See Vertica Analytic Database SQLState Mapping to Java Exception Classes for a list Java exceptions thrown by the JDBC driver.
### Vertica Analytic Database SQLState Mapping to Java Exception Classes

<table>
<thead>
<tr>
<th>SQLSTATE Class or Value</th>
<th>Description</th>
<th>Java Exception Class</th>
</tr>
</thead>
<tbody>
<tr>
<td>Class 00</td>
<td>Successful Completion</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 01</td>
<td>Warning</td>
<td>SQLWarning</td>
</tr>
<tr>
<td>Class 02</td>
<td>No Data</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 03</td>
<td>SQL Statement Not Yet Complete</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 08</td>
<td>Client Connection Exception</td>
<td>SQLNonTransientConnectionException</td>
</tr>
<tr>
<td>Class 09</td>
<td>Triggered Action Exception</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 0A</td>
<td>Feature Not Supported</td>
<td>SQLFeatureNotSupportedException</td>
</tr>
<tr>
<td>Class 0B</td>
<td>Invalid Transaction Initiation</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 0F</td>
<td>Locator Exception</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 0L</td>
<td>Invalid Grantor</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 0P</td>
<td>Invalid Role Specification</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 21</td>
<td>Cardinality Violation</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 22</td>
<td>Data Exception</td>
<td>SQLDataException</td>
</tr>
<tr>
<td>22V21</td>
<td>ERRCODE_</td>
<td>SQLNonTransientException</td>
</tr>
<tr>
<td>SQLSTATE Class or Value</td>
<td>Description</td>
<td>Java Exception Class</td>
</tr>
<tr>
<td>------------------------</td>
<td>-----------------------------------------------------</td>
<td>-----------------------------------------------------------</td>
</tr>
<tr>
<td>INVALID_EPOCH</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Class 23</td>
<td>Integrity Constraint Violation</td>
<td>SQLIntegrityConstraintViolationException</td>
</tr>
<tr>
<td>Class 24</td>
<td>Invalid Cursor State</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 25</td>
<td>Invalid Transaction State</td>
<td>SQLTransactionRollbackException</td>
</tr>
<tr>
<td>Class 26</td>
<td>Invalid SQL Statement Name</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 27</td>
<td>Triggered Data Change Violation</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 28</td>
<td>Invalid Authorization Specification</td>
<td>SQLInvalidAuthorizationException</td>
</tr>
<tr>
<td>Class 2B</td>
<td>Dependent Privilege Descriptors Still Exist</td>
<td>SQLDataException</td>
</tr>
<tr>
<td>Class 2D</td>
<td>Invalid Transaction Termination</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 2F</td>
<td>SQL Routine Exception</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 34</td>
<td>Invalid Cursor Name</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 38</td>
<td>External Routine Exception</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 39</td>
<td>External Routine Invocation</td>
<td>SQLException</td>
</tr>
<tr>
<td>SQLSTATE Class or Value</td>
<td>Description</td>
<td>Java Exception Class</td>
</tr>
<tr>
<td>------------------------</td>
<td>--------------------------------------------------</td>
<td>--------------------------------------------------</td>
</tr>
<tr>
<td>Exception</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Class 3B</td>
<td>Savepoint Exception</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 3D</td>
<td>Invalid Catalog Name</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 3F</td>
<td>Invalid Schema Name</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 40</td>
<td>Transaction Rollback</td>
<td>SQLTransactionRollbackException</td>
</tr>
<tr>
<td>Class 42</td>
<td>Syntax Error or Access Rule Violation</td>
<td>SQLSyntaxErrorException</td>
</tr>
<tr>
<td>Class 44</td>
<td>WITH CHECK OPTION Violation</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class 53</td>
<td>Insufficient Resources</td>
<td>SQLTransientException</td>
</tr>
<tr>
<td>53300</td>
<td>ERRCODE_TOO_MANY_CONNECTIONS</td>
<td>SQLNonTransientConnectionException</td>
</tr>
<tr>
<td>Class 54</td>
<td>Program Limit Exceeded</td>
<td>SQLNonTransientException</td>
</tr>
<tr>
<td>Class 55</td>
<td>Object Not In Prerequisite State</td>
<td>SQLNonTransientException</td>
</tr>
<tr>
<td>55V03</td>
<td>ERRCODE_LOCK_NOT_AVAILABLE</td>
<td>SQLTransactionRollbackException</td>
</tr>
<tr>
<td>Class 57</td>
<td>Operator Intervention</td>
<td>SQLTransientException</td>
</tr>
<tr>
<td>57V01</td>
<td>ERRCODE_</td>
<td>SQLNonTransientConnectionException</td>
</tr>
</tbody>
</table>
## Routing JDBC Queries Directly to a Single Node

The JDBC driver has the ability to route queries directly to a single node using a special connection called a Routable Connection. This feature is ideal for high-volume "short" requests that return a small number of results that all exist on a single node. The common

<table>
<thead>
<tr>
<th>SQLSTATE Class or Value</th>
<th>Description</th>
<th>Java Exception Class</th>
</tr>
</thead>
<tbody>
<tr>
<td>ADMIN_SHUTDOWN</td>
<td></td>
<td></td>
</tr>
<tr>
<td>57V02</td>
<td>ERRCODE_CRASH_SHUTDOWN</td>
<td>SQLNonTransientConnectionException</td>
</tr>
<tr>
<td>57V03</td>
<td>ERRCODE_CANNOT_CONNECT_NOW</td>
<td>SQLNonTransientConnectionException</td>
</tr>
<tr>
<td>Class 58</td>
<td>System Error</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class V1</td>
<td>Vertica-specific multi-node errors class</td>
<td>SQLException</td>
</tr>
<tr>
<td>Class V2</td>
<td>Vertica-specific miscellaneous errors class</td>
<td>SQLException</td>
</tr>
<tr>
<td>V2000</td>
<td>ERRCODE_AUTH_FAILED</td>
<td>SQLInvalidAuthorizationException</td>
</tr>
<tr>
<td>Class VC</td>
<td>Configuration File Error</td>
<td>SQLNonTransientException</td>
</tr>
<tr>
<td>Class VD</td>
<td>DB Designer errors</td>
<td>SQLNonTransientException</td>
</tr>
<tr>
<td>Class VP</td>
<td>User procedure errors</td>
<td>SQLNonTransientException</td>
</tr>
<tr>
<td>Class VX</td>
<td>Internal Error</td>
<td>SQLException</td>
</tr>
</tbody>
</table>
scenario for using this feature is to do high-volume lookups on data that is identified with a unique key. Routable queries typically provide lower latency and use less system resources than distributed queries. However, the data being queried must be segmented in such a way that the JDBC client can determine on which node the data resides.

**Vertica Typical Analytic Query**

Typical analytic queries require dense computation on data across all nodes in the cluster and benefit from having all nodes involved in the planning and execution of the queries.

![Vertica Typical Analytic Query Diagram]

**Vertica Routable Query API Query**

For high-volume queries that return a single or a few rows of data, it is more efficient to execute the query on the single node that contains the data.

![Vertica Routable Query API Query Diagram]

To effectively route a request to a single node, the client must determine the specific node on which the data resides. For the client to be able to determine the correct node, the table
must be [segmented](#) by one or more columns. For example, if you segment a table on a Primary Key (PK) column, then the client can determine on which node the data resides based on the Primary Key and directly connect to that node to quickly fulfill the request.

The Routable Query API provides two classes for performing routable queries: VerticaRoutableExecutor and VGet. VerticaRoutableExecutor provides a more expressive SQL-based API while VGet provides a more structured API for programmatic access.

- The **VerticaRoutableExecutor** class allows you to use traditional SQL with a reduced feature set to query data on a single node. Note that the client and server must be at least Release 7.1 SP1 to use the VerticaRoutableExecutor.

  For joins, the table must be joined on a key column that exists in each table you are joining, and the tables must be segmented on that key. However, this is not true for unsegmented tables, which can always be joined (since all the data in an unsegmented table is available on all nodes).

- The **VGet** class does not use traditional SQL syntax. Instead, it uses a data structure that you build by defining predicates and predicate expressions and outputs and output expressions. This class is ideal for doing Key/Value type lookups on single tables.

  The data structure used for querying the table must provide a predicate for each segmented column defined in the projection for the table. You must provide, at a minimum, a predicate with a constant value for each segmented column. For example, an `id` with a value of 12234 if the table is segmented only on the `id` column. You can also specify additional predicates for the other, non-segmented, columns in the table. Predicates act like a SQL `WHERE` clause and multiple predicates/predicate expressions apply together with a SQL AND modifier. Predicates must be defined with a constant value. Predicate expressions can be used to refine the query and can contain any arbitrary SQL expressions (such as less than, greater than, and so on) for any of the non-segmented columns in the table.

Java documentation for all classes and methods in the JDBC Driver is available in the Vertica JDBC Documentation.

**Note:**
The JDBC Routable Query API is read-only and requires JDK 1.6 or greater.
Creating Tables and Projections for use with the Routable Query API

For routable queries, the client must determine the appropriate node to get the data. The client does this by comparing all projections available for the table, and determining the best projection to use to find the single node that contains data. You must create a projection segmented by the key column(s) on at least one table to take full advantage of the routable query API. Other tables that join to this table must either have an unsegmented projection, or a projection segmented as described below.

**Note:**
Tables must be segmented by hash for routable queries. See Hash Segmentation Clause. Other segmentation types are not supported.

Creating Tables for use with Routable Queries

To create a table that can be used with the routable query API, segment (by hash) the table on a uniformly distributed column. Typically, you segment on a primary key. For faster lookups, sort the projection on the same columns on which you segmented. For example, to create a table that is well suited to routable queries:

```sql
CREATE TABLE users (  
id INT NOT NULL PRIMARY KEY,  
username VARCHAR(32),  
email VARCHAR(64),  
business_unit VARCHAR(16))  
ORDER BY id  
SEGMENTED BY HASH(id)  
ALL NODES;
```

This table is segmented based on the id column (and ordered by id to make lookups faster). To build a query for this table using the routable query API, you only need to provide a single predicate for the id column which returns a single row when queried.

However, you might add multiple columns to the segmentation clause. For example:

```sql
CREATE TABLE users2 (  
id INT NOT NULL PRIMARY KEY,  
username VARCHAR(32),
```
In this case, you need to provide two predicates when querying the `users2` table, as it is segmented on two columns, `id` and `business_unit`. However, if you know both `id` and `business_unit` when you perform the queries, then it is beneficial to segment on both columns, as it makes it easier for the client to determine that this projection is the best projection to use to determine the correct node.

### Designing Tables for Single-node JOINs

If you plan to use the `VerticaRoutableExecutor` class and join tables during routable queries, then you must segment all tables being joined by the same segmentation key. Typically this key is a primary/foreign key on all the tables being joined. For example, the `customer_key` may be the primary key in a customers dimension table, and the same key is a foreign key in a sales fact table. Projections for a `VerticaRoutableExecutor` query using these tables must be segmented by hash on the customer key in each table.

If you want to join with small dimension tables, such as date dimensions, then it may be appropriate to make those tables unsegmented so that the `date_dimension` data exists on all nodes. It is important to note that when joining unsegmented tables, you still must specify a segmented table in the `createRoutableExecutor()` call.

### Verifying Existing Projections for Tables

If tables are already segmented by hash (for example, on an ID column), then you can determine what predicates are needed to query the table by using the Vertica function `GET_PROJECTIONS` to view that table's projections. For example:

```sql
=> SELECT GET_PROJECTIONS ('users');
...
Projection Name: [Segmented] [SegCols] [# of Buddies] [Buddy Projections] [Safe] [UptoDate] [Stats]
------------------------------------------------------------------------------------------------------------------
public.users_b1 [Segmented: Yes] [SegCols: "public.users.id"] [K: 1] [public.users_b0] [Safe: Yes] [UptoDate: Yes] [Stats: RowCounts]
public.users_b0 [Segmented: Yes] [SegCols: "public.users.id"] [K: 1] [public.users_b1] [Safe: Yes] [UptoDate: Yes] [Stats: RowCounts]
```

For each projection, only the `public.users.id` column is specified, indicating your query predicate should include this column.
If the table is segmented on multiple columns, for example id and business_unit, then you need to provide both columns as predicates to the routable query.

**Creating a Connection for Routable Queries**

The JDBC Routable Query API provides the VerticaRoutableConnection (details are available in the JDBC Documentation) interface to connect to a cluster and allow for Routable Queries. This interface provides advanced routing capabilities beyond those of a normal VerticaConnection. The VerticaRoutableConnection provides access to the VerticaRoutableExecutor and VGet classes. See Defining the Query for Routable Queries using the VerticaRoutableExecutor Class and Defining the Query for Routable Queries Using the VGet Class respectively.

You enable access to this class by setting the EnableRoutableQueries JDBC connection property to true.

The VerticaRoutableConnection maintains an internal pool of connections and a cache of table metadata that is shared by all VerticaRoutableExecutor/VGet objects that are produced by the connection's createRoutableExecutor() / prepareGet() method. It is also a fully-fledged JDBC connection on its own and supports all the functionality that a VerticaConnection supports. When this connection is closed, all pooled connections managed by this VerticaRoutableConnection and all child objects are closed too. The connection pool and metadata is only used by child Routable Query operations.

**Example:**

You can create the connection using a JDBC DataSource:

```java
com.vertica.jdbc.DataSource jdbcSettings = new com.vertica.jdbc.DataSource();
jdbcSettings.setDatabase("exampleDB");
jdbcSettings.setHost("v_vmart_node0001.example.com");
jdbcSettings.setUserID("dbadmin");
jdbcSettings.setPassword("password");
jdbcSettings.setEnableRoutableQueries(true);
jdbcSettings.setPort((short) 5433);

VerticaRoutableConnection conn;
conn = (VerticaRoutableConnection)jdbcSettings.getConnection();
```

You can also create the connection using a connection string and the DriverManager.getConnection() method:
String connectionString = "jdbc:vertica://v_vmart_node0001.example.com:5433/exampleDB?user=dbadmin&password=&EnableRoutableQueries=true";
VerticaRoutableConnection conn = (VerticaRoutableConnection) DriverManager.getConnection (connectionString);

Both methods result in a conn connection object that is identical.

**Note:**
Avoid opening many VerticaRoutableConnection connections because this connection maintains its own private pool of connections which are not shared with other connections. Instead, your application should use a single connection and issue multiple queries through that connection.

In addition to the setEnableRoutableQueries property that the Routable Query API adds to the Vertica JDBC connection class, the API also adds additional properties. The complete list is below.

- **EnableRoutableQueries**: Enables Routable Query lookup capability. Default is false.
- **FailOnMultiNodePlans**: If the plan requires more than one node, and FailOnMultiNodePlans is true, then the query fails. If it is set to false then a warning is generated and the query continues. However, latency is greatly increased as the Routable Query must first determine the data is on multiple nodes, then a normal query is run using traditional (all node) execution and execution. Defaults to true. Note that this failure cannot occur on simple calls using only predicates and constant values.
- **MetadataCacheLifetime**: The time in seconds to keep projection metadata. The API caches metadata about the projection used for the query (such as projections). The cache is used on subsequent queries to reduce response time. The default is 300 seconds.
- **MaxPooledConnections**: Cluster-wide maximum number of connections to keep in the VerticaRoutableConnection’s internal pool. Default 20.
- **MaxPooledConnectionsPerNode**: Per-node maximum number of connections to keep in the VerticaRoutableConnection’s internal pool. Default 5.

**Defining the Query for Routable Queries using the VerticaRoutableExecutor Class**

The VerticaRoutableExecutor class is used to access table data directly from a single node. VerticaRoutableExecutor directly queries Vertica only on the node that has all the data needed for the query, avoiding the distributed planning and execution costs.
associated with a normal Vertica execution. You can use VerticaRoutableExecutor if you need to join tables or use a group by clause, as these operations are not possible using VGet.

When using the VerticaRoutableExecutor class, you must follow these rules:

- If joining tables, all tables being joined must be segmented (by hash) on the same set of columns referenced in the join predicate, unless the table being joined is unsegmented.
- When using multiple conditions in WHERE clauses, the WHERE clause must use AND between the conditions. Using OR in the WHERE clause causes the query to degenerate to a multi-node plan. OR, IN list, or range conditions on columns outside of the join condition are acceptable if the data exists on the same node.
- You can only execute a single statement per request. "Chained" SQL statements are not permitted.
- Your query may be used in a driver-generated subquery to help determine if the query can be executed on a single node. Therefore, you cannot include the semicolon at the end of the statement and you cannot include SQL comments (using double-dashes, like so: `--`), as these would cause the driver-generated query to fail.

You create a VerticaRoutableExecutor by calling `createRoutableExecutor(schema, table)`; on a connection object. If schema is set to null, then the search path is used to find the table.

**VerticaRoutableExecutor Methods**

VerticaRoutableExecutor has the following methods (more details on the class are available in the JDBC Documentation):

- `execute(query string, [ column, value | Map ])` - Runs the query. Accepts as input the query to be executed, and either:
  - The column and value when the lookup is being done on just a single value. For example:

    ```java
    String column = "customer_key";
    Integer value = 1;
    ResultSet rs = q.execute(query, column, value)
    ```

  - A Java map of the column names and corresponding values if the lookup is being done on one or more columns. For example: `ResultSet rs = q.execute(query, map);`. The table must have at least one projection segmented by a set of columns exactly matching the columns in the map. Note that each column defined in the map must have only one value. You cannot
include more than one value for the same column. For example:

```java
Map<String, Object> map = new HashMap<String, Object>();
    map.put("customer_key", 1);
    map.put("another_key", 42);
ResultSet rs = q.execute(query, map);
```

The query being executed uses regular SQL. The SQL used must meet the rules of the VerticaRoutableExecutor class. For example, you can add limits and sorts, or use aggregate functions, provided the data exists on a single node.

**Important:** The JDBC client uses the column/value or map arguments to determine on which node to execute the query. You must make sure that the content of the query uses the same values that you provide in the column/value or map arguments.

**Note:** The following data types cannot be used as column values. Additionally, if a table is segmented on any columns with the following data types then the table cannot be queried using the Routable Query API:

- `interval`
- `timetz`
- `timestamptz`

**Note:** The driver does not verify the syntax of the query before it sends the query to the server. If your expression is incorrect, then the query fails.

- `close()` - Closes this VerticaRoutableExecutor by releasing resources used by this VerticaRoutableExecutor. It does not close the parent JDBC connection to Vertica.
- `getWarnings()` - Retrieves the first warning reported by calls on this VerticaRoutableExecutor. Additional warnings are chained and can be accessed with the JDBC `getNextWarning()` method.
Example Query Using VerticaRoutableExecutor

The following example details how to use VerticaRoutableExecutor to execute a query using both a JOIN clause and an aggregate function with a GROUP BY clause. The example also details how to create both a customer and a sales table, and how to segment the tables so they can be joined using the VerticaRoutableExecutor class. This example also uses the date_dimension table from the VMart schema to illustrate how you can also join data on unsegmented tables.

1. Create a table for customer details, and then create the projections which segment on the customer_key.

```sql
CREATE TABLE customers (customer_key INT, customer_name VARCHAR(128), customer_email VARCHAR(128));
CREATE PROJECTION cust_proj_b0 AS
  (SELECT *
   FROM customers) SEGMENTED BY HASH (customer_key) ALL NODES;
CREATE PROJECTION cust_proj_b1 AS
  (SELECT *
   FROM customers) SEGMENTED BY HASH (customer_key) ALL NODES OFFSET 1;
CREATE PROJECTION cust_proj_b2 AS
  (SELECT *
   FROM customers) SEGMENTED BY HASH (customer_key) ALL NODES OFFSET 2;
SELECT start_refresh();
```

2. Create a sales table, then create the projections which segment on the customer_key. Since both the customer and sales tables are segmented on the same key, you can join them with the VerticaRoutableExecutor Routable Query lookup.

```sql
CREATE TABLE sales (sale_key INT, customer_key INT, date_key INT, sales_amount FLOAT);
CREATE PROJECTION sales_proj_b0 AS
  (SELECT *
   FROM sales) SEGMENTED BY HASH (customer_key) ALL NODES;
CREATE PROJECTION sales_proj_b1 AS
  (SELECT *
   FROM sales) SEGMENTED BY HASH (customer_key) ALL NODES OFFSET 1;
```
CREATE PROJECTION sales_proj_b2 AS
  (SELECT *
   FROM sales) SEGMENTED BY HASH (customer_key) ALL NODES
OFFSET 2;

SELECT start_refresh();

3. Add some sample data:

INSERT INTO customers VALUES (1, 'Fred', 'fred@example.com');
INSERT INTO customers VALUES (2, 'Sue', 'Sue@example.com');
INSERT INTO customers VALUES (3, 'Dave', 'Dave@example.com');
INSERT INTO customers VALUES (4, 'Ann', 'Ann@example.com');
INSERT INTO customers VALUES (5, 'Jamie', 'Jamie@example.com');
COMMIT;

INSERT INTO sales VALUES(1, 1, 1, '100.00');
INSERT INTO sales VALUES(2, 2, 2, '200.00');
INSERT INTO sales VALUES(3, 3, 3, '300.00');
INSERT INTO sales VALUES(4, 4, 4, '400.00');
INSERT INTO sales VALUES(5, 5, 5, '400.00');
INSERT INTO sales VALUES(6, 1, 15, '500.00');
INSERT INTO sales VALUES(7, 1, 15, '400.00');
INSERT INTO sales VALUES(8, 1, 35, '300.00');
INSERT INTO sales VALUES(9, 1, 35, '200.00');
COMMIT;

4. Create an unsegmented projection of the VMart date_dimension table for use in this example. Note you must run SELECT start_refresh(); to unsegment the existing data:

=> CREATE PROJECTION date_dim_unsegment AS
  (SELECT *
   FROM date_dimension) UNSEGMENTED ALL NODES;

=> SELECT start_refresh();

Using the customer, sales, and date_dimension data, you can now create a Routable Query lookup that uses joins and a group by to query the customers table and return the total number of purchases per day for a given customer:

```java
import java.sql.*;
import java.util.HashMap;
import java.util.Map;
import com.vertica.jdbc.kv.*;

public class verticaKV_doc {
    public static void main(String[] args) {
        com.vertica.jdbc.DataSource jdbcSettings = new com.vertica.jdbc.DataSource();
        jdbcSettings.setDatabase("VMart");
        jdbcSettings.setHost("vertica.example.com");
        jdbcSettings.setUserID("dbadmin");
```
jdbcSettings.setPassword("password");
jdbcSettings.setEnableRoutableQueries(true);
jdbcSettings.setFailOnMultiNodePlans(true);
jdbcSettings.setPort((short) 5433);
VerticaRoutableConnection conn =
    new VerticaRoutableConnection()
    .getConnection();
String table = "customers";
VerticaRoutableExecutor q = conn.createRoutableExecutor(null, table);
String query = "select d.date, SUM(s.sales_amount) as Total ";
query += " from customers as c";
query += " join sales as s ";
query += " on s.customer_key = c.customer_key ";
query += " join date_dimension as d ";
query += " on d.date_key = s.date_key ";
query += " where c.customer_key = " + map.get("customer_key");
query += " group by (d.date) order by Total DESC";
ResultSet rs = q.execute(query, map);
while (rs.next()) {
    System.out.print("Date: " + rs.getString("date") + ":");
    System.out.println("Amount: " + rs.getString("Total"));
}
conn.close();
} catch (SQLException e) {
    e.printStackTrace();
}
}

The example code outputs:

<table>
<thead>
<tr>
<th>Date</th>
<th>Amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>2012-01-15</td>
<td>900.0</td>
</tr>
<tr>
<td>2012-02-04</td>
<td>500.0</td>
</tr>
<tr>
<td>2012-01-01</td>
<td>100.0</td>
</tr>
</tbody>
</table>

Note that your dates may be different, because the VMart schema randomly generates the dates in the date_dimension table.

**Defining the Query for Routable Queries Using the VGet Class**

The VGet class (details on the class are available in the JDBC Documentation) is used to access table data directly from a single node when you do not need to join the data or use a group by clause. Like VerticaRoutableExecutor, VGet directly queries Vertica nodes that have the data needed for the query, avoiding the distributed planning and execution costs associated with a normal Vertica execution. However, VGet does not use SQL. Instead, you define predicates and values to perform Key/Value type lookups on a single table. VGet is especially suited to doing key/value-type lookups on single tables.
You create a VGet by calling `prepareGet(schema, table/proj)` on a connection object. `prepareGet()` takes the name of the schema and the name of a table or projection as arguments.

**VGet Methods**

VGet has the following methods:

- `addPredicate(string, object)` - adds a predicate column and a constant value to the query. You must include a predicate for each column on which the table is segmented. The predicate acts as the "WHERE" clause to the query. Multiple `addPredicate()` method calls are joined by AND modifiers. Note that the VGet retains this value after each call to execute. To remove it, use `ClearPredicates()`.

  **Note:**
  The following data types cannot be used as predicates. Additionally, if a table is segmented on any columns with the following data types then the table cannot be queried using the Routable Query API:
  
  - interval
  - timetz
  - timestamptz

- `addPredicateExpression(string)` - Accepts arbitrary SQL expressions that operate on the table's columns as input to the query. Predicate expressions and predicates are joined by AND modifiers. You can use segmented columns in predicate expressions, but they must also be specified as a regular predicate with `addPredicate()`. Note that the VGet retains this value after each call to execute. To remove it, use `ClearPredicates()`.

  **Note:**
  The driver does not verify the syntax of the expression before it sends it to the server. If your expression is incorrect then the query fails.

- `addOutputColumn(string)` - Adds a column to be included in the output. By default the query runs as `SELECT *` and you do not need to define any output columns to return the data. If you add output columns then you must add all the columns you want returned. Note that the VGet retains this value after each call to execute. To remove it, use `ClearOutputs()`.

- `addOutputExpression(string)` - Accepts arbitrary SQL expressions that operate on the table's columns as output. Note that the VGet retains this value after each call
to execute. To remove it, use `ClearOutputs()`.

**Note:**
The driver does not verify the syntax of the expression before it sends it to the server. If your expression is incorrect then the query fails.

**Note:**
`addOutputExpression()` is not supported when querying Flex Tables. If you attempt to use `addOutputExpression()` on a Flex Table query, then a `SQLException` is thrown.

- `addSortColumn(string, sortOrder)` - Adds a sort order to an output column. The output column can be either the one returned by the default query (SELECT *) or one of the columns defined in `addOutputColumn` or `addOutputExpression`. You can defined multiple sort columns.
- `setLimit(int)` - Sets a limit on the number of results returned. A limit of 0 is unlimited.
- `clearPredicates()` - Removes predicates that were added by `addPredicate()` and `addPredicateExpression()`.
- `clearOutputs()` - Removes outputs added by `addOutput()` and `addOutputExpression()`.
- `clearSortColumns()` - Removes sort columns previously added by `addSortColumn()`.
- `execute()` - Runs the query. Care must be taken to ensure that the predicate columns exist on the table and projection used by VGet, and that the expressions do not require multiple nodes to execute. If an expression is sufficiently complex as to require more than one node to execute, `execute()` throws a `SQLException` if the `FailOnMultiNodePlans` connection property is true.
- `close()` - Closes this VGet by releasing resources used by this VGet. It does not close the parent JDBC connection to Vertica.
- `getWarnings()` - Retrieves the first warning reported by calls on this VGet. Additional warnings are chained and can be accessed with the JDBC `getNextWarning()` method.

You call the `execute()` method to run query. By default, the VGet fetches all the columns of all the rows that satisfy the logical AND of all the predicates passed via the `addPredicate()` method. To further customize the get operation use the `addOutputColumn()`, `addOutputExpression()`, `addPredicateExpression()`, `addSortColumn()` and `setLimit()` methods.
**Note:**
VGet operations span multiple JDBC connections (and multiple Vertica sessions) and do not honor the parent connection's transaction semantics. If consistency is required across multiple executions, the parent VerticaRoutableConnection's consistent read API can be used to guarantee all operations occur at the same epoch.

VGet is thread safe, but all methods are synchronized, so threads that share a VGet instance are never run in parallel. For better parallelism, each thread should have its own VGet instance. Different VGet instances that operate on the same table share pooled connections and metadata in a manner that enables a high degree of parallelism.

**Example**

You can query the table defined in Creating Tables and Projections for use with the Routable Query API with the following example code. The table defines an id column that is segmented by hash.

```java
import java.sql.*;
import com.vertica.jdbc.kv.*;

public class verticaKV2 {
    public static void main(String[] args) {
        com.vertica.jdbc.DataSource jdbcSettings
            = new com.vertica.jdbc.DataSource();
        jdbcSettings.setDatabase("exampleDB");
        jdbcSettings.setHost("v_vmart_node0001.example.com");
        jdbcSettings.setUserID("dbadmin");
        jdbcSettings.setPassword("password");
        jdbcSettings.setEnableRoutableQueries(true);
        jdbcSettings.setPort((short) 5433);

        VerticaRoutableConnection conn;
        try {
            conn = (VerticaRoutableConnection)
                jdbcSettings.getConnection();
            System.out.println("Connected.");
            VGet get = conn.prepareGet("public", "users");
            get.addPredicate("id", 5);
            ResultSet rs = get.execute();
            rs.next();
            System.out.println("ID: " +
                rs.getString("id"));
            System.out.println("Username: "
                + rs.getString("username"));
            System.out.println("Email: "
                + rs.getString("email"));
            System.out.println("Closing Connection.");
            conn.close();
        }
    }
}
```
```java
} catch (SQLException e) {
    System.out.println("Error! Stacktrace:");
    e.printStackTrace();
}
```

The output:

Connected.
ID: 5
Username: userE
Email: userE@example.com
Closing Connection.

**Routable Query Performance and Troubleshooting**

This topic details performance considerations and common issues you might encounter when using the routable query API.

**Using Resource Pools with Routable Queries**

Individual routable queries are serviced quickly since they directly access a single node and return only one or a few rows of data. However, by default, Vertica resource pools use an AUTO setting for the `execution parallelism` parameter. When set to AUTO, the setting is determined by the number of CPU cores available and generally results in multi-threaded execution of queries in the resource pool. It is not efficient to create parallel threads on the server because routable query operations return data so quickly and routable query operations only use a single thread to find a row. To prevent the server from opening unneeded processing threads, you should create a specific resource pool for routable query clients. Consider the following settings for the resource pool you use for routable queries:

- Set execution parallelism to 1 to force single-threaded queries. This setting improves routable query performance.
- Use CPU affinity to limit the resource pool to a specific CPU or CPU set. The setting ensures that the routable queries have resources available to them, but it also
prevents routable queries from significantly impacting performance on the system for other general queries.

- If you do not set a CPU affinity for the resource pool, consider setting the maximum concurrency value of the resource pool to a setting that ensures good performance for routable queries, but does not negatively impact the performance of general queries.

Performance Considerations for Routable Query Connections

Because a VerticaRouteableConnection opens an internal pool of connections, it is important to configure MaxPooledConnections and MaxPooledConnectionsPerNode appropriately for your cluster size and the amount of simultaneous client connections. It is possible to impact normal database connections if you are overloading the cluster with VerticaRouteableConnections.

The initial connection to the initiator node discovers all other nodes in the cluster. The internal-pool connections are not opened until a VerticaRouteableExecutor or VGet query is sent. All VerticaRouteableExecutors/VGets in a connection object use connections from the internal pool and are limited by the MaxPooledConnections settings. Connections remain open until they are closed so a new connection can be opened elsewhere if the connection limit has been reached.

Troubleshooting Routable Queries

Routable query issues generally fall into two categories:

- Not providing enough predicates.
- Queries having to span multiple nodes.

Predicate Requirements

You must provide the same number of predicates that correspond to the columns of the table segmented by hash. To determine the segmented columns, call the Vertica function GET_PROJECTIONS. You must provide a predicate for each column displayed in the SegCols field.

For VGet, this means you must use addPredicate() to add each of the columns. For VerticaRouteableExecutor, this means you must provide all of the predicates and values in the map sent to execute().
Multi-node Failures

It is possible to define the correct number of predicates, but still have a failure because multiple nodes contain the data. This failure occurs because the projection's data is not segmented in such a way that the data being queried is contained on a single node. Enable logging for the connection and view the logs to verify the projection being used. If the client is not picking the correct projection, then try to query the projection directly by specifying the projection instead of the table in the create/prepare statement, for example:

- Using VerticaRoutableExecutor:
  
  ```java
  conn.createRoutableExecutor(schema, table/projection);
  ```

- Using VGet:
  
  ```java
  conn.prepareGet('schema','table/projection')
  ```

Additionally, you can use the `EXPLAIN` command in vsql to help determine if your query can run in single node. EXPLAIN can help you understand why the query is being run as single or multi-node.

Pre-Segmenting Data Using VHash

The VHash class is an implementation of the Vertica hash function for use with JDBC client applications.

Hash segmentation in Vertica allows you to segment a projection based on a built-in hash function. The built-in hash function provides even data distribution across some or all nodes in a cluster, resulting in optimal query execution.

Suppose you have several million rows of values spread across thousands of CSV files. Assume that you already have a table segmented by hash. Before you load the values into your database, you probably want to know to which node a particular value loads. For this reason, using VHash can be particularly helpful, by allowing you to pre-segment your data before loading.

The following example shows the VHash class hashing the first column of a file named "testFile.csv". The name of the first column in this file is `meterId`.

Segment the Data Using VHash

This example demonstrates how you can read the testFile.csv file from the local file system and run a hash function on the meterId column. Using the database metadata from a
projection, you can then pre-segment the individual rows in the file based on the hash value of meterId.

```java
import java.io.BufferedReader;
import java.io.FileNotFoundException;
import java.io.FileOutputStream;
import java.io.FileReader;
import java.io.UnsupportedEncodingException;
import java.util.*;
import java.io.IOException;
import java.sql.*;
import com.vertica.jdbc.kv.VHash;

public class VerticaKVDoc {
    final Map<String, FileOutputStream> files;
    final Map<String, List<Long>> nodeToHashList;
    String segmentationMetadata;
    List<String> lines;

    public static void main(String[] args) throws Exception {
        try {
            Class.forName("com.vertica.jdbc.Driver");
        } catch (ClassNotFoundException e) {
            System.err.println("Could not find the JDBC driver class.");
            e.printStackTrace();
            return;
        }

        Properties myProp = new Properties();
        myProp.put("user", "username");
        myProp.put("password", "password");

        VerticaKVDoc ex = new VerticaKVDoc();

        // Read in the data from a CSV file.
        ex.readLinesFromFile("C:\testFile.csv");

        try (Connection conn = DriverManager.getConnection(  
                "jdbc:vertica://VerticaHost:portNumber/databaseName", myProp)) {

            // Compute the hashes and create FileOutputStreams.
            ex.prepareForHashing(conn);

            // Write to files.
            ex.writeLinesToFiles();
        }

    public VerticaKVDoc() {
        files = new HashMap<String, FileOutputStream>();
        nodeToHashList = new HashMap<String, List<Long>>();
    }

    public void prepareForHashing(Connection conn) throws SQLException,  
            FileNotFoundException {
```
// Send a query to Vertica to return the projection segments.
try (ResultSet rs = conn.createStatement().executeQuery("SELECT get_projection_segments('public.projectionName')")) {
    rs.next();
    segmentationMetadata = rs.getString(1);
}

// Initialize the data files.
try (ResultSet rs = conn.createStatement().executeQuery("SELECT node_name FROM nodes")) {
    while (rs.next()) {
        String node = rs.getString(1);
        files.put(node, new FileOutputStream(node + ".csv"));
    }
}

public void writeLinesToFile() throws UnsupportedEncodingException, IOException {
    for (String line : lines) {
        long hashedValue = VHash.hashLong(getMeterIdFromLine(line));
        // Write the row data to that node's data file.
        String node = VHash.getNodeFor(segmentationMetadata, hashedValue);
        FileOutputStream fos = files.get(node);
        fos.write(line.getBytes("UTF-8"));
    }
}

private long getMeterIdFromLine(String line) {
    // In our file, "meterId" is the name of the first column in the file.
    return Long.parseLong(line.split(",")[0]);
}

public void readLinesFromFile(String filename) throws IOException {
    lines = new ArrayList<String>();
    String line;
    try (BufferedReader reader = new BufferedReader(new FileReader(filename))) {
        while ((line = reader.readLine()) != null) {
            lines.add(line);
        }
    }
}
Programming ADO.NET Applications

The Vertica driver for ADO.NET allows applications written in C# to read data from, update, and load data into Vertica databases. It provides a data adapter (Vertica Data Adapter) that facilitates reading data from a database into a data set, and then writing changed data from the data set back to the database. It also provides a data reader (VerticaDataReader) for reading data. The driver requires the .NET framework version 3.5+.

For more information about ADO.NET, see:

- Overview of ADO.NET
- .NET Framework Developer Guide

**Note:**
All of the examples provided in this section are in C#.

ADO.NET Data Types

This table details the mapping between Vertica data types and .NET and ADO.NET data types.

<table>
<thead>
<tr>
<th>.NET Framework Type</th>
<th>ADO.NET DbType</th>
<th>VerticaType</th>
<th>Vertica Data Type</th>
<th>VerticaDataReader getter</th>
</tr>
</thead>
<tbody>
<tr>
<td>Boolean</td>
<td>Boolean</td>
<td>Bit</td>
<td>Boolean</td>
<td>GetBoolean()</td>
</tr>
<tr>
<td>byte[]</td>
<td>Binary</td>
<td>Binary</td>
<td>Binary</td>
<td>GetBytes()</td>
</tr>
<tr>
<td></td>
<td></td>
<td>VarBinary</td>
<td>VarBinary</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>LongVarBinary</td>
<td>LongVarBinary</td>
<td></td>
</tr>
</tbody>
</table>

**Note:**
The limit for LongVarBinary is 32 Million bytes. If you
<table>
<thead>
<tr>
<th>.NET Framework Type</th>
<th>ADO.NET DbType</th>
<th>VerticaType</th>
<th>Vertica Data Type</th>
<th>VerticaDataReader getter</th>
</tr>
</thead>
<tbody>
<tr>
<td>Datetime</td>
<td>DateTime</td>
<td>Date Time</td>
<td>Date Time</td>
<td>GetDateTime()</td>
</tr>
</tbody>
</table>

**Note:**
The Time portion of the DateTime object for vertica dates is set to DateTime.
<table>
<thead>
<tr>
<th>.NET Framework Type</th>
<th>ADO.NET DbType</th>
<th>VerticaType</th>
<th>Vertica Data Type</th>
<th>VerticaDataReader getter</th>
</tr>
</thead>
<tbody>
<tr>
<td>DateTimeOffset</td>
<td>DateTimeOffset</td>
<td>TimestampTZ TimeTZ</td>
<td>TimestampTZ TimeTZ</td>
<td>GetDateTimeOffset()</td>
</tr>
</tbody>
</table>

**Note:**
The Date portion of the DateTime is set to DateTime. MinValue.

<table>
<thead>
<tr>
<th>Decimal</th>
<th>Decimal</th>
<th>Numeric</th>
<th>Numeric</th>
<th>GetDecimal()</th>
</tr>
</thead>
<tbody>
<tr>
<td>Double</td>
<td>Double</td>
<td>Double</td>
<td>Double</td>
<td>GetDouble()</td>
</tr>
<tr>
<td>.NET Framework Type</td>
<td>ADO.NET DbType</td>
<td>VerticaType</td>
<td>Vertica Data Type</td>
<td>VerticaDataReader getter</td>
</tr>
<tr>
<td>---------------------</td>
<td>----------------</td>
<td>-------------</td>
<td>------------------</td>
<td>--------------------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Precision</td>
<td></td>
</tr>
<tr>
<td>Note:</td>
<td>Vertica Double type uses a default precision of 53.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Int64</td>
<td>Int64</td>
<td>BigInt</td>
<td>Integer</td>
<td>GetInt64()</td>
</tr>
<tr>
<td>TimeSpan</td>
<td>Object</td>
<td>13 Interval Types</td>
<td>13 Interval Types</td>
<td>GetInterval()</td>
</tr>
<tr>
<td>Note:</td>
<td>There are 13 VerticaType values for the 13 types of intervals. The specific VerticaType used determines the conversion rules that the driver applies. Year/Month intervals represented as 365/30 days</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>.NET Framework Type</td>
<td>ADO.NET DbType</td>
<td>VerticaType</td>
<td>Vertica Data Type</td>
<td>VerticaDataReader getter</td>
</tr>
<tr>
<td>---------------------</td>
<td>----------------</td>
<td>----------------</td>
<td>------------------</td>
<td>--------------------------</td>
</tr>
<tr>
<td>String</td>
<td>String</td>
<td>Varchar</td>
<td>Varchar</td>
<td>GetString()</td>
</tr>
<tr>
<td></td>
<td></td>
<td>LongVarChar</td>
<td>LongVarChar</td>
<td></td>
</tr>
<tr>
<td>String</td>
<td>StringFixedLengt</td>
<td>Char</td>
<td>Char</td>
<td>GetString()</td>
</tr>
<tr>
<td>Guid</td>
<td>Guid</td>
<td>UUID (see note below)</td>
<td>UUID</td>
<td>GetGuid()</td>
</tr>
<tr>
<td>Object</td>
<td>Object</td>
<td>N/A</td>
<td>N/A</td>
<td>GetValue()</td>
</tr>
</tbody>
</table>

### UUID Backwards Compatibility

Vertica version 9.0.0 introduced the UUID data type, including JDBC support for UUIDs. The Vertica ADO.NET, ODBC, and OLE DB clients added full support for UUIDs in version 9.0.1. Vertica maintains backwards compatibility with the earlier client driver versions that do not support the UUID data type (see Client Driver and Server Version Compatibility for the versions of the client drivers that Vertica supports). When one of these older clients queries tables with UUID columns in them, Vertica automatically translates the native UUID values to CHAR values. Also, when an older client inserts data into a UUID column, Vertica automatically converts the CHAR value sent by the client into a native UUID value. Vertica also reports the data type of these columns as CHAR when an older client queries a UUID column's metadata.

### Setting the Locale for ADO.NET Sessions

- ADO.NET applications use a UTF-16 character set encoding and are responsible for converting any non-UTF-16 encoded data to UTF-16. The same cautions as for ODBC apply if this encoding is violated.
- The ADO.NET driver converts UTF-16 data to UTF-8 when passing to the Vertica server and converts data sent by Vertica server from UTF-8 to UTF-16.
- ADO.NET applications should set the correct server session locale by executing the `SET LOCALE TO` command in order to get expected collation and string functions behavior on the server.
If there is no default session locale at the database level, ADO.NET applications need to set the correct server session locale by executing the `SET LOCALE TO` command in order to get expected collation and string functions behavior on the server. See the `SET LOCALE` command in the SQL Reference Manual.

## Connecting to the Database

This section describes:

- Using SSL: Installing SSL Certificates on Windows
- Opening and Closing the Database Connection (ADO.NET)
- ADO.NET Connection Properties
- Configuring Log Properties

### Using TLS: Installing Certificates on Windows

You can optionally secure communication between your ADO.NET application and Vertica using TLS. The Vertica ADO.NET driver uses the default Windows key store when looking for TLS certificates. This is the same key store that Internet Explorer uses.

Before you can use TLS on the client side, you must implement TLS on the server. See TLS Protocol in the Administrator's Guide, perform those steps, then return to this topic to install the TLS certificate on Windows.

To use TLS for ADO.NET connections to Vertica:

- Import the server and client certificates into the Windows Key Store.
- If required by your certificates, import the public certificate of your Certifying Authority.

### Import the Server and Client Certificates into the Windows Key Store:

1. Copy the server.crt file you generated when you enabled TLS on the server to your Windows Machine.
2. Double-click the certificate.
3. Let Windows determine the key type, and click Install.
Import the Public Certificate of Your CA:

You must establish a chain of trust for the certificates. You may need to import the public certificate for your Certifying Authority (CA) (especially if it is a self-signed certificate).

1. Using the same certificate as above, double-click the certificate.
2. Select Place all certificates in the following store.
3. Click Browse, select Trusted Root Certification Authorities and click Next.
4. Click Install.

Enable SSL in Your ADO.NET Applications

In your connection string, be sure to enable SSL by setting the SSL property in VerticaConnectionStringBuilder to true, for example:

```csharp
//configure connection properties
VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
    builder.Host = "192.168.17.10";
    builder.Database = "VMart";
    builder.User = "dbadmin";
    builder.SSL = true;
//open the connection
VerticaConnection _conn = new VerticaConnection(builder.ToString());
    _conn.Open();
```

Opening and Closing the Database Connection (ADO.NET)

Before you can access data in Vertica through ADO.NET, you must create a connection to the database using the VerticaConnection class which is an implementation of System.Data.DbConnection. The VerticaConnection class takes a single argument that contains the connection properties as a string. You can manually create a string of property keywords to use as the argument, or you can use the VerticaConnectionStringBuilder class to build a connection string for you.

To download the ADO.NET driver, go to the Client Drivers Downloads page.

This topic details the following:
• Manually building a connection string and connecting to Vertica
• Using VerticaConnectionStringBuilder to create the connection string and connecting to Vertica
• Closing the connection

To Manually Create a Connection string:

See ADO.NET Connection Properties for a list of available properties to use in your connection string. At a minimum, you need to specify the Host, Database, and User.

1. For each property, provide a value and append the properties and values one after the other, separated by a semicolon. Assign this string to a variable. For example:

   ```csharp
   String connectionString = "DATABASE=VMart;HOST=v_vmart_node0001;USER=dbadmin";
   ```

2. Build a Vertica connection object that specifies your connection string.

   ```csharp
   VerticaConnection _conn = new VerticaConnection(connectionString);
   ```

3. Open the connection.

   ```csharp
   _conn.Open();
   ```

4. Create a command object and associate it with a connection. All VerticaCommand objects must be associated with a connection.

   ```csharp
   VerticaCommand command = _conn.CreateCommand();
   ```

To Use the VerticaConnectionStringBuilder Class to Create a Connection String and Open a connection:

1. Create a new object of the VerticaConnectionStringBuilder class.

   ```csharp
   VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
   ```

2. Update your VerticaConnectionStringBuilder object with property values. See ADO.NET Connection Properties for a list of available properties to use in your connection string. At a minimum, you need to specify the Host, Database, and User.
3. Build a Vertica connection object that specifies your connection
VerticaConnectionStringBuilder object as a string.

```csharp
VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
builder.Host = "v_vmart_node0001";
builder.Database = "VMart";
builder.User = "dbadmin";

VerticaConnection _conn = new VerticaConnection(builder.ToString());
```

4. Open the connection.

```csharp
_conn.Open();
```

5. Create a command object and associate it with a connection. All VerticaCommand objects must be associated with a connection.

```csharp
VerticaCommand command = _conn.CreateCommand;
```

**Note:**
If your database is not in compliance with your Vertica license, the call to VerticaConnection.open() returns a warning message to the console and the log. See Managing Licenses in the Administrator's Guide for more information.

### To Close the connection:

When you're finished with the database, close the connection. Failure to close the connection can deteriorate the performance and scalability of your application. It can also prevent other clients from obtaining locks.

```csharp
_conn.Close();
```

### Example Usage:

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using Vertica.Data.VerticaClient;
```
namespace ConsoleApplication
{
    class Program
    {
        static void Main(string[] args)
        {
            VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
            builder.Host = "192.168.1.10";
            builder.Database = "VMart";
            builder.User = "dbadmin";
            VerticaConnection _conn = new VerticaConnection(builder.ToString());
            _conn.Open();
            //Perform some operations
            _conn.Close();
        }
    }
}

**ADO.NET Connection Properties**

To download the ADO.NET driver, go to the [Client Drivers Downloads page](#).

You use connection properties to configure the connection between your ADO.NET client application and your Vertica database. The properties provide the basic information about the connections, such as the server name and port number, needed to connect to your database.

You can set a connection property in two ways:

- Include the property name and value as part of the connection string you pass to a `VerticaConnection`.
- Set the properties in a `VerticaConnectionStringBuilder` object, and then pass the object as a string to a `VerticaConnection`.

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
<th>Default Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Database</td>
<td>Name of the Vertica database to which you want to connect. For example, if you installed the example VMart database, the database is &quot;VMart&quot;.</td>
<td>none</td>
</tr>
<tr>
<td>User</td>
<td>Name of the user to log into Vertica.</td>
<td>none</td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
<td>Default Value</td>
</tr>
<tr>
<td>------------------------</td>
<td>-----------------------------------------------------------------------------</td>
<td>------------------------------------</td>
</tr>
<tr>
<td>Port</td>
<td>Port on which Vertica is running.</td>
<td>5433</td>
</tr>
<tr>
<td>Host</td>
<td>The host name or IP address of the server on which Vertica is running.</td>
<td>none</td>
</tr>
<tr>
<td></td>
<td>You can provide an IPv4 address, IPv6 address, or host name.</td>
<td></td>
</tr>
</tbody>
</table>
|                        | In mixed IPv4/IPv6 networks, the DNS server configuration determines which IP 
|                        | version address is sent first. Use the PreferredAddressFamily option to force 
|                        | the connection to use either IPv4 or IPv6.                                  |                                    |
| PreferredAddressFamily | The IP version to use if the client and server have both IPv4 and IPv6 
<p>|                        | addresses and you have provided a host name. Valid values are:               |                                    |
|                        | • Ipv4—Connect to the server using IPv4.                                     |                                    |
|                        | • Ipv6—Connect to the server using IPv6.                                     |                                    |
|                        | • None—Use the IP address provided by the DNS server.                        |                                    |
| Password               | The password associated with the user connecting to the server.              | string.Empty                       |
| BinaryTransfer         | Provides a Boolean value that, when set to true, uses                       | true                               |</p>
<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
<th>Default Value</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Binary transfer instead of string transfer. When set to false, the ADO.NET connection uses string transfer. Binary transfer provides faster performance in reading data from a server to an ADO.NET client. Binary transfer also requires less bandwidth than string transfer, although it sometimes uses more when transferring a large number of small values. Binary transfer mode is not backwards compatible to ADO.NET versions earlier than 3.8. If you are using an earlier version, set this value to false.</td>
<td></td>
</tr>
<tr>
<td>ConnSettings</td>
<td>SQL commands to run upon connection. Uses %3B for semicolons.</td>
<td>string.Empty</td>
</tr>
<tr>
<td>IsolationLevel</td>
<td>Sets the transaction isolation level for Vertica. See Transactions for a description of the different transaction levels. This value is either Serializable, ReadCommitted, or Unspecified. See Setting the Transaction Isolation Level for an example of setting the isolation level using this keyword.</td>
<td>System.Data.IsolationLevel.Unspecified</td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
<td>Default Value</td>
</tr>
<tr>
<td>-------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td>---------------</td>
</tr>
<tr>
<td><strong>Note:</strong></td>
<td>By default, this value is set to IsolationLevel.Unspecified, which means the connection uses the server's default transaction isolation level. Vertica's default isolation level is IsolationLevel.ReadCommitted.</td>
<td></td>
</tr>
<tr>
<td>Label</td>
<td>A string to identify the session on the server.</td>
<td>string</td>
</tr>
<tr>
<td>DirectBatchInsert</td>
<td>A Boolean value, whether to bulk insert to ROS (true) or WOS (false).</td>
<td>false</td>
</tr>
<tr>
<td>ResultBufferSize</td>
<td>The size of the buffer to use when streaming results. A value of 0 means ResultBufferSize is turned off.</td>
<td>8192</td>
</tr>
<tr>
<td>ConnectionTimeout</td>
<td>Number seconds to wait for a connection. A value of 0 means no timeout.</td>
<td>0</td>
</tr>
<tr>
<td>ReadOnly</td>
<td>A Boolean value. If true, throw an exception on write attempts.</td>
<td>false</td>
</tr>
<tr>
<td>Pooling</td>
<td>A boolean value, whether to enable connection pooling. Connection pooling is useful for server applications because it allows the server to reuse connections. This saves resources and enhances the performance of</td>
<td>false</td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
<td>Default Value</td>
</tr>
<tr>
<td>-------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td>---------------</td>
</tr>
<tr>
<td></td>
<td>executing commands on the database. It also reduces the amount of time a user must wait to establish a connection to the database</td>
<td></td>
</tr>
<tr>
<td>MinPoolSize</td>
<td>An integer that defines the minimum number of connections to pool.</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>Valid Values: Cannot be greater than the number of connections that the server is configured to allow. Otherwise, an exception results.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Default: 55</td>
<td></td>
</tr>
<tr>
<td>MaxPoolSize</td>
<td>An integer that defines the maximum number of connections to pool.</td>
<td>20</td>
</tr>
<tr>
<td></td>
<td>Valid Values: Cannot be greater than the number of connections that the server is configured to allow. Otherwise, an exception results.</td>
<td></td>
</tr>
<tr>
<td>LoadBalanceTimeout</td>
<td>The amount of time, expressed in seconds, to timeout or remove unused pooled connections.</td>
<td>0 (no timeout)</td>
</tr>
<tr>
<td></td>
<td>Disable: Set to 0 (no timeouts)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>If you are using a cluster environment to load-balance</td>
<td></td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
<td>Default Value</td>
</tr>
<tr>
<td>-------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
<td>---------------</td>
</tr>
<tr>
<td>the work, then pool is restricted to the servers in the cluster when the pool was created. If additional servers are added to the cluster, and the pool is not removed, then the new servers are never added to the connection pool unless LoadBalanceTimeout is set and exceeded or VerticaConnection.CleanAllPools() is called manually from an application. If you are using load balancing, then set this property to a value that considers when new servers are added to the cluster. However, do not set it so low that pools are frequently removed and rebuilt, doing so makes pooling ineffective.</td>
<td>false</td>
<td></td>
</tr>
<tr>
<td>SSL</td>
<td>A Boolean value, indicating whether to use SSL for the connection.</td>
<td>false</td>
</tr>
<tr>
<td>IntegratedSecurity</td>
<td>Provides a Boolean value that, when set to true, uses the user’s Windows credentials for authentication, instead of user/password in the connection string.</td>
<td>false</td>
</tr>
<tr>
<td>KerberosServiceName</td>
<td>Provides the service name portion of the Vertica Kerberos principal; for</td>
<td>vertica</td>
</tr>
<tr>
<td>Property</td>
<td>Description</td>
<td>Default Value</td>
</tr>
<tr>
<td>-----------------</td>
<td>-----------------------------------------------------------------------------</td>
<td>-------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>KerberosHostname</td>
<td>Provides the instance or host name portion of the Vertica Kerberos principal; for example: vertica/host@EXAMPLE.COM</td>
<td>Value specified in the servername connection string property</td>
</tr>
</tbody>
</table>

### Enabling Native Connection Load Balancing in ADO.NET

Native connection load balancing helps spread the overhead caused by client connections on the hosts in the Vertica database. Both the server and the client must enable native connection load balancing in order for it to have an effect. If both have enabled it, then when the client initially connects to a host in the database, the host picks a host to handle the client connection from a list of the currently up hosts in the database, and informs the client which host it has chosen. If the initially-contacted host did not choose itself to handle the connection, the client disconnects, then opens a second connection to the host selected by the first host. The connection process to this second host proceeds as usual—if SSL is enabled, then SSL negotiations begin, otherwise the client begins the authentication process. See About Native Connection Load Balancing in the Administrator's Guide for details.

To enable native load balancing on your client, set the ConnectionLoadBalance connection parameter to true either in the connection string or using the ConnectionStringBuilder(). The following example demonstrates connecting to the database several times with native connection load balancing enabled, and fetching the name of the node handling the connection from the V_MONITOR.CURRENT_SESSION system table.

```csharp
using System;
using System.Text;
using System.Data;
using Vertica.Data.VerticaClient;

namespace ConsoleApplication1
{
    class Program
    {
        // Code snippet
    }
}
```
```csharp
    static void Main(string[] args)
    {
        VerticaConnectionStringBuilder builder =
            new VerticaConnectionStringBuilder();
        builder.Host = "v_vmart_node0001.example.com";
        builder.Database = "VMart";
        builder.User = "dbadmin";
        // Enable native client load balancing in the client,
        // must also be enabled on the server!
        builder.ConnectionLoadBalance = true;
        // Connect 3 times to verify a new node is connected
        // for each connection.
        for (int i = 1; i <= 4; i++)
        {
            try
            {
                VerticaConnection _conn =
                    new VerticaConnection(builder.ToString());
                _conn.Open();
                if (i == 1)
                {
                    // On the first connection, check the server policy for load balance
                    VerticaCommand sqlcom = _conn.CreateCommand();
                    sqlcom.CommandText =
                        "SELECT LOAD_BALANCE_POLICY FROM V_CATALOG.DATABASES";
                    var returnvalue = sqlcom.ExecuteScalar();
                    Console.WriteLine("Status of load balancy policy on server: " + returnvalue.ToString() + "\n");
                }
                VerticaCommand command = _conn.CreateCommand();
                command.CommandText =
                    "SELECT node_name FROM V_MONITOR.CURRENT_SESSION";
                VerticaDataReader dr = command.ExecuteReader();
                while (dr.Read())
                {
                    Console.Write("Connect attempt #" + i + "]... ");
                    Console.WriteLine("Connected to node " + dr[0]);
                }
                dr.Close();
                _conn.Close();
                Console.WriteLine("Disconnecting.\n");
            }
            catch (Exception e)
            {
                Console.WriteLine(e.Message);
            }
        }
    }
```

Running the above example produces the following output:

Status of load balancy policy on server: roundrobin

Connect attempt #1... Connected to node v_vmart_node0001
Disconnecting.
ADO.NET Connection Failover

If a client application attempts to connect to a host in the Vertica Analytic Database cluster that is down, the connection attempt fails when using the default connection configuration. This failure usually returns an error to the user. The user must either wait until the host recovers and retry the connection or manually edit the connection settings to choose another host.

Due to Vertica Analytic Database's distributed architecture, you usually do not care which database host handles a client application's connection. You can use the client driver's connection failover feature to prevent the user from getting connection errors when the host specified in the connection settings is unreachable. It gives you two ways to let the client driver automatically attempt to connect to a different host if the one specified in the connection parameters is unreachable:

- Configure your DNS server to return multiple IP addresses for a host name. When you use this host name in the connection settings, the client attempts to connect to the first IP address from the DNS lookup. If the host at that IP address is unreachable, the client tries to connect to the second IP, and so on until it either manages to connect to a host or it runs out of IP addresses.
- Supply a list of backup hosts for the client driver to try if the primary host you specify in the connection parameters is unreachable.

For both methods, the process of failover is transparent to the client application (other than specifying the list of backup hosts, if you choose to use the list method of failover). If the primary host is unreachable, the client driver automatically tries to connect to other hosts.

Failover only applies to the initial establishment of the client connection. If the connection breaks, the driver does not automatically try to reconnect to another host in the database.
Choosing a Failover Method

You usually choose to use one of the two failover methods. However, they do work together. If your DNS server returns multiple IP addresses and you supply a list of backup hosts, the client first tries all of the IPs returned by the DNS server, then the hosts in the backup list.

**Note:**
If a host name in the backup host list resolves to multiple IP addresses, the client does not try all of them. It just tries the first IP address in the list.

The DNS method of failover centralizes the configuration client failover. As you add new nodes to your Vertica Analytic Database cluster, you can choose to add them to the failover list by editing the DNS server settings. All client systems that use the DNS server to connect to Vertica Analytic Database automatically use connection failover without having to change any settings. However, this method does require administrative access to the DNS server that all clients use to connect to the Vertica Analytic Database cluster. This may not be possible in your organization.

Using the backup server list is easier than editing the DNS server settings. However, it decentralizes the failover feature. You may need to update the application settings on each client system if you make changes to your Vertica Analytic Database cluster.

Using DNS Failover

To use DNS failover, you need to change your DNS server's settings to map a single host name to multiple IP addresses of hosts in your Vertica Analytic Database cluster. You then have all client applications use this host name to connect to Vertica Analytic Database.

You can choose to have your DNS server return as many IP addresses for the host name as you want. In smaller clusters, you may choose to have it return the IP addresses of all of the hosts in your cluster. However, for larger clusters, you should consider choosing a subset of the hosts to return. Otherwise there can be a long delay as the client driver tries unsuccessfully to connect to each host in a database that is down.
Using the Backup Host List

To enable backup list-based connection failover, your client application has to specify at least one IP address or host name of a host in the `BackupServerNode` parameter. The host name or IP can optionally be followed by a colon and a port number. If not supplied, the driver defaults to the standard Vertica port number (5433). To list multiple hosts, separate them by a comma.

The following example demonstrates setting the `BackupServerNode` connection parameter to specify additional hosts for the connection attempt. The connection string intentionally has a non-existent node, so that the initial connection fails. The client driver has to resort to trying the backup hosts to establish a connection to Vertica.

```csharp
using System;
using System.Text;
using System.Data;
using Vertica.Data.VerticaClient;

namespace ConsoleApplication1
{
    class Program
    {
        static void Main(string[] args)
        {
            VerticaConnectionStringBuilder builder =
                new VerticaConnectionStringBuilder();
            builder.Host = "not.a.real.host:5433";
            builder.Database = "VMart";
            builder.User = "dbadmin";
            builder.BackupServerNode =
                "another.broken.node:5433,v_vmart_node0002.example.com:5433";
            try
            {
                VerticaConnection _conn =
                    new VerticaConnection(builder.ToString());
                _conn.Open();
                VerticaCommand sqlcom = _conn.CreateCommand();
                sqlcom.CommandText = "SELECT node_name FROM current_session";
                var returnValue = sqlcom.ExecuteScalar();
                Console.WriteLine("Connected to node: " +
                    returnValue.ToString() + "\n");
                _conn.Close();
                Console.WriteLine("Disconnecting.\n");
            } catch (Exception e)
            {
                Console.WriteLine(e.Message);
            }
        }
    }
}
```
Notes

- When native connection load balancing is enabled, the additional servers specified in the BackupServerNode connection parameter are only used for the initial connection to a Vertica host. If host redirects the client to another host in the database cluster to handle its connection request, the second connection does not use the backup node list. This is rarely an issue, since native connection load balancing is aware of which nodes are currently up in the database. See Enabling Native Connection Load Balancing in ADO.NET.
- Connections to a host taken from the BackupServerNode list are not pooled for ADO.NET connections.

Configuring Log Properties (ADO.Net)

Log properties for ADO.Net are configured differently than they are other client drivers. On the other client drivers, log properties can be configured as one of the connection properties. The ADO.Net driver user the VerticaLogProperties class to configure the properties.

VerticaLogProperties

VerticaLogProperties is a static class that allows you to set and get the log settings for the ADO.net driver. You can control the log level, log path, and log namespace using this class.

The log is created when the first connection is opened. Once the connection is opened, you cannot change the log path. It must be set prior to opening the connection. You can change the log level and log namespace at any time.

Setting Log Properties

Setting the log properties is done using the three methods in the VerticaLogProperties class. The three methods are:

- SetLogPath(String path, bool persist)
- SetLogNamespace(String lognamespace, bool persist)
- SetLogLevel(VerticaLogLevel loglevel, bool persist)
Each of the methods requires a boolean persist argument. When set to true, the persist argument causes the setting to be written to the client's Windows Registry, where it is used for all subsequent connections. If set to false, then the log property only applies to the current session.

**SetLogPath**

The SetLogPath method takes as its arguments a string containing the path to the log file and the persist argument. If the path string contains only a directory path, then the log file is created with the name vdp-driver-MM-dd_HH.mm.ss.log (where MM-dd_HH.mm.ss is the date and time the log was created). If the path ends in a filename, such as log.txt or log.log, then the log is created with that filename.

If SetLogPath is called with an empty string for the path argument, then the client executable's current directory is used as the log path.

If SetLogPath is not called and no registry entry exists for the log path, and you have called any of the other VerticaLogProperties methods, then the client executable's current directory is used as the log path.

When the persist argument is set to true, the path specified is copied to the registry verbatim. If no filename was specified, then the filename is not saved to the registry.

**Note:**

Note: The path must exist on the client system prior to calling this method. The method does not create directories.

Example Usage:

```csharp
// set the log path
string path = "C:\\log";
VerticaLogProperties.SetLogPath(path, false);
```

**SetLogNamespace**

The SetLogNamespace method takes as its arguments a string containing the namespace to log and the persist argument. The namespace string to log can be one of the following:

- Vertica
- Vertica.Data.VerticaClient
- Vertica.Data.Internal.IO
• Vertica.Data.Internal.DataEngine
• Vertica.Data.Internal.Core

Namespaces can be truncated to include multiple child namespaces. For example, you can specify "Vertica.Data.Internal" to log for all of the Vertica.Data.Internal namespaces.

If a log namespace is not set, and no value is stored in the registry, then the "Vertica" namespace is used for logging.

Example Usage:

```csharp
//set namespace to log
string lognamespace = "Vertica.Data.VerticaClient";
VerticaLogProperties.SetLogNamespace(lognamespace, false);
```

### SetLogLevel

The SetLogLevel method takes as its arguments a VerticaLogLevel type and the persist argument. The VerticaLogLevel argument can be one of:

• VerticaLogLevel.None
• VerticaLogLevel.Fatal
• VerticaLogLevel.Error
• VerticaLogLevel.Warning
• VerticaLogLevel.Info
• VerticaLogLevel.Debug
• VerticaLogLevel.Trace

If a log level is not set, and no value is stored in the registry, then VerticaLogLevel.None is used.

Example Usage:

```csharp
//set log level
VerticaLogLevel level = VerticaLogLevel.Debug;
VerticaLogProperties.SetLogLevel(level, false);
```

### Getting Log Properties

You can get the log property values using the getters included in the VerticaLogProperties class. The properties are:
• LogPath
• LogNamespace
• LogLevel

Example Usage:

```csharp
//get current log settings
string logpath = VerticaLogProperties.LogPath;
VerticaLogLevel loglevel = VerticaLogProperties.LogLevel;
string logns = VerticaLogProperties.LogNamespace;
Console.WriteLine("Current Log Settings:");
Console.WriteLine("Log Path: " + logpath);
Console.WriteLine("Log Level: " + loglevel);
Console.WriteLine("Log Namespace: " + logns);
```

## Setting and Getting Log Properties Example

This complete example shows how to set and get log properties:

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using Vertica.Data.VerticaClient;
namespace ConsoleApplication
{
    class Program
    {
        static void Main(string[] args)
        {

            //configure connection properties
            VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
            builder.Host = "192.168.1.10";
            builder.Database = "VMart";
            builder.User = "dbadmin";

            //get current log settings
            string logpath = VerticaLogProperties.LogPath;
            VerticaLogLevel loglevel = VerticaLogProperties.LogLevel;
            string logns = VerticaLogProperties.LogNamespace;
            Console.WriteLine("Old Log Settings:");
            Console.WriteLine("Log Path: " + logpath);
            Console.WriteLine("Log Level: " + loglevel);
            Console.WriteLine("Log Namespace: " + logns);

            //set the log path
        }
    }
}
```
string path = "C:\log"; 
VerticaLogProperties.SetLogPath(path, false);

//set log level

VerticaLogLevel level = VerticaLogLevel.Debug; 
VerticaLogProperties.SetLogLevel(level, false);

//set namespace to log

string lognamespace = "Vertica";
VerticaLogProperties.SetLogNamespace(lognamespace, false);

//open the connection

VerticaConnection _conn = new VerticaConnection(builder.ToString());
_conn.Open();

//get new log settings

logpath = VerticaLogProperties.LogPath; 
loglevel = VerticaLogProperties.LogLevel;
logns = VerticaLogProperties.LogNamespace;
Console.WriteLine("New Log Settings:");
Console.WriteLine("Log Path: " + logpath);
Console.WriteLine("Log Level: " + loglevel);
Console.WriteLine("Log Namespace: " + logns);

//close the connection

_conn.Close();
}
}

The example produces the following output:

Old Log Settings:
Log Path:
Log Level: None
Log Namespace:
New Log Settings:
Log Path: C:\log
Log Level: Debug
Log Namespace: Vertica

Querying the Database Using ADO.NET

This section describes how to create queries to do the following:
• **Inserting data into the database**
• **Read data from the database**
• **Load data into the database**

![Note:](image)

The `ExecuteNonQuery()` method used to query the database returns an `int32` with the number of rows affected by the query. The maximum size of an `int32` type is a constant and is defined to be 2,147,483,547. If your query returns more results than the `int32` max, then ADO.NET throws an exception because of the overflow of the `int32` type. However the query is still processed by Vertica even when the reporting of the return value fails. This is a limitation in .NET, as `ExecuteNonQuery()` is part of the standard ADO.NET interface.

**Inserting Data (ADO.NET)**

Inserting data can be done using the `VerticaCommand` class. `VerticaCommand` is an implementation of `DbCommand`. It allows you to create and send a SQL statement to the database. Use the `CommandText` method to assign a SQL statement to the command and then execute the SQL by calling the `ExecuteNonQuery` method. The `ExecuteNonQuery` method is used for executing statements that do not return result sets.

**To Insert a Single Row of data:**

1. Create a connection to the database.
2. Create a command object using the connection.

   ```csharp
   VerticaCommand command = _conn.CreateCommand();
   ```

3. Insert data using an `INSERT` statement. The following is an example of a simple insert. Note that it does not contain a COMMIT statement because the Vertica ADO.NET driver operates in autocommit mode.

   ```csharp
   command.CommandText = "INSERT into test values(2, 'username', 'email', 'password');"
   ```

4. Execute the query. The `rowsAdded` variable contains the number of rows added by the insert statement.
Int32 rowsAdded = command.ExecuteNonQuery();

The `ExecuteNonQuery()` method returns the number of rows affected by the command for UPDATE, INSERT, and DELETE statements. For all other types of statements it returns -1. If a rollback occurs then it is also set to -1.

**Example Usage:**

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using Vertica.Data.VerticaClient;

namespace ConsoleApplication
{
    class Program
    {
        static void Main(string[] args)
        {
            VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
            builder.Host = "192.168.1.10";
            builder.Database = "VMart";
            builder.User = "dbadmin";
            VerticaConnection _conn = new VerticaConnection(builder.ToString());
            _conn.Open();
            VerticaCommand command = _conn.CreateCommand();
            command.CommandText = "INSERT into test values(2, 'username', 'email', 'password')";
            Int32 rowsAdded = command.ExecuteNonQuery();
            Console.WriteLine( rowsAdded + " rows added!");
            _conn.Close();
        }
    }
}
```

**Using Parameters**

You can use parameters to execute similar SQL statements repeatedly and efficiently.

**Using Parameters**

VerticaParameters are an extension of the System.Data.DbParameter base class in ADO.NET and are used to set parameters in commands sent to the server. Use Parameters in all queries (SELECT/INSERT/UPDATE/DELETE) for which the values in the WHERE clause are not
static; that is for all queries that have a known set of columns, but whose filter criteria is set dynamically by an application or end user. Using parameters in this way greatly decreases the chances of a SQL injection issue that can occur when simply creating a SQL query from a number of variables.

Parameters require that a valid DbType, VerticaDbType, or System type be assigned to the parameter. See SQL Data Types and ADO.NET Data Types for a mapping of System, Vertica, and DbType.

To create a parameter placeholder, place either the at sign (@) or a colon (:) character in front of the parameter name in the actual query string. Do not insert any spaces between the placeholder indicator (@ or :) and the placeholder.

**Note:**
The @ character is the preferred way to identify parameters. The colon (:) character is supported for backward compatibility.

For example, the following typical query uses the string 'MA' as a filter.

```sql
SELECT customer_name, customer_address, customer_city, customer_state
FROM customer_dimension WHERE customer_state = 'MA';
```

Instead, the query can be written to use a parameter. In the following example, the string MA is replaced by the parameter placeholder @STATE.

```sql
SELECT customer_name, customer_address, customer_city, customer_state
FROM customer_dimension WHERE customer_state = @STATE;
```

For example, the ADO.net code for the prior example would be written as:

```csharp
VerticaCommand command = _conn.CreateCommand();
command.CommandText = "SELECT customer_name, customer_address, customer_city, customer_state
FROM customer_dimension WHERE customer_state = @STATE";
command.Parameters.Add(new VerticaParameter("STATE", VerticaType.VarChar));
command.Parameters["STATE"].Value = "MA";
```

**Note:**
Although the VerticaCommand class supports a Prepare() method, you do not need to call the Prepare() method for parameterized statements because Vertica automatically prepares the statement for you.
Creating and Rolling Back Transactions

Creating Transactions

Transactions in Vertica are atomic, consistent, isolated, and durable. When you connect to a database using the Vertica ADO.NET Driver, the connection is in autocommit mode and each individual query is committed upon execution. You can collect multiple statements into a single transaction and commit them at the same time by using a transaction. You can also choose to rollback a transaction before it is committed if your code determines that a transaction should not commit.

Transactions use the VerticaTransaction object, which is an implementation of DbTransaction. You must associate the transaction with the VerticaCommand object.

The following code uses an explicit transaction to insert one row each into to tables of the VMart schema.

To Create a Transaction in Vertica Using the ADO.NET driver:

1. Create a connection to the database.
2. Create a command object using the connection.
   
   ```csharp
   VerticaCommand command = _conn.CreateCommand();
   ```
3. Start an explicit transaction, and associate the command with it.
   
   ```csharp
   VerticaTransaction txn = _conn.BeginTransaction();
   command.Connection = _conn;
   command.Transaction = txn;
   ```
4. Execute the individual SQL statements to add rows.
   
   ```csharp
   command.CommandText = "insert into product_dimension values( ... )";
   command.ExecuteNonQuery();
   command.CommandText = "insert into store_orders_fact values( ... )";
   ```
5. Commit the transaction.

```csharp
txn.Commit();
```

# Rolling Back Transactions

If your code checks for errors, then you can catch the error and rollback the entire transaction.

```csharp
VerticaTransaction txn = _conn.BeginTransaction();
VerticaCommand command = new
    VerticaCommand("insert into product_dimension values( 838929, 5, 'New item 5' )", _conn);
// execute the insert
command.ExecuteNonQuery();
command.CommandText = "insert into product_dimension values( 838929, 6, 'New item 6' )";
// try insert and catch any errors
bool error = false;
try
{
    command.ExecuteNonQuery();
}
catch (Exception e)
{
    Console.WriteLine(e.Message);
    error = true;
}
if (error)
{
    txn.Rollback();
    Console.WriteLine("Errors. Rolling Back.");
}
else
{
    txn.Commit();
    Console.WriteLine("Queries Successful. Committing.");
}
```

# Commit and Rollback Example

This example details how you can commit or rollback queries during a transaction.

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using Vertica.Data.VerticaClient;
namespace ConsoleApplication
{
    class Program
```
{ static void Main(string[] args) {
  VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
  builder.Host = "192.168.1.10";
  builder.Database = "VMart";
  builder.User = "dbadmin";
  VerticaConnection _conn = new VerticaConnection(builder.ToString());
  _conn.Open();
  bool error = false;
  VerticaCommand command = _conn.CreateCommand();
  VerticaCommand command2 = _conn.CreateCommand();
  VerticaTransaction txn = _conn.BeginTransaction();
  command.Connection = _conn;
  command.Transaction = txn;
  command.CommandText = "insert into test values(1, 'test', 'test', 'test')";
  Console.WriteLine(command.CommandText);
  try {
    command.ExecuteNonQuery();
  } catch (Exception e) {
    Console.WriteLine(e.Message);
    error = true;
  }
  command.CommandText = "insert into test values(2, 'ear', 'eye', 'nose', 'extra')";
  Console.WriteLine(command.CommandText);
  try {
    command.ExecuteNonQuery();
  } catch (Exception e) {
    Console.WriteLine(e.Message);
    error = true;
  }
  if (error) {
    txn.Rollback();
    Console.WriteLine("Errors. Rolling Back.");
  } else {
    txn.Commit();
    Console.WriteLine("Queries Successful. Committing.");
  }
  _conn.Close();
}
}

The example displays the following output on the console:

insert into test values(1, 'test', 'test', 'test')
insert into test values(2, 'ear', 'eye', 'nose', 'extra')
[42601]ERROR: INSERT has more expressions than target columns
Errors. Rolling Back.

See Also

- Setting the Transaction Isolation Level
Setting the Transaction Isolation Level

You can set the transaction isolation level on a per-connection and per-transaction basis. See Transaction for an overview of the transaction isolation levels supported in Vertica. To set the default transaction isolation level for a connection, use the IsolationLevel keyword in the VerticaConnectionStringBuilder string (see Connection String Keywords for details). To set the isolation level for an individual transaction, pass the isolation level to the VerticaConnection.BeginTransaction() method call to start the transaction.

To set the Isolation Level on a connection-basis:

1. Use the VerticaConnectionStringBuilder to build the connection string.
2. Provide a value for the IsolationLevel builder string. It can take one of two values: IsolationLevel.ReadCommitted (default) or IsolationLevel.Serializeable. For example:

```csharp
VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
builder.Host = "192.168.1.100";
builder.Database = "VMart";
builder.User = "dbadmin";
VerticaConnection _conn1 = new VerticaConnection(builder.ToString());
_conn1.Open();
```

To set the Isolation Level on a Transaction basis:

1. Set the IsolationLevel on the BeginTransaction method, for example

```csharp
VerticaTransaction txn = _conn.BeginTransaction(IsolationLevel.Serializeable);
```

Example usage:

The following example demonstrates:
- getting the connection's transaction isolation level.
- setting the connection's isolation level using connection property.
- setting the transaction isolation level for a new transaction.

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using Vertica.Data.VerticaClient;

namespace ConsoleApplication
{
    class Program
    {
        static void Main(string[] args)
        {
            VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
            builder.Host = "192.168.1.10";
            builder.Database = "VMart";
            builder.User = "dbadmin";
            VerticaConnection _conn1 = new VerticaConnection(builder.ToString());
            _conn1.Open();
            VerticaTransaction txn1 = _conn1.BeginTransaction();
            Console.WriteLine("Transaction 1 Transaction Isolation Level: " +
            txn1.IsolationLevel.ToString());
            txn1.Rollback();
            VerticaTransaction txn2 = _conn1.BeginTransaction(IsolationLevel.Serializable);
            Console.WriteLine("Transaction 2 Transaction Isolation Level: " +
            txn2.IsolationLevel.ToString());
            txn2.Rollback();
            VerticaTransaction txn3 = _conn1.BeginTransaction(IsolationLevel.ReadCommitted);
            Console.WriteLine("Transaction 3 Transaction Isolation Level: " +
            txn3.IsolationLevel.ToString());
            _conn1.Close();
        }
    }
}
```

When run, the example code prints the following to the system console:

```
Transaction 1 Transaction Isolation Level: ReadCommitted
Transaction 2 Transaction Isolation Level: Serializable
Transaction 3 Transaction Isolation Level: ReadCommitted
```

**Reading Data (ADO.Net)**

To read data from the database use VerticaDataReader, an implementation of DbDataReader. This implementation is useful for moving large volumes of data quickly off the server where it can be run through analytic applications.
To Read Data From the Database Using VerticaDataReader:

1. Create a connection to the database.
2. Create a command object using the connection.
   ```csharp
   VerticaCommand command = _conn.CreateCommand();
   ```
3. Create a query. This query works with the example VMart database.
   ```csharp
   command.CommandText = "SELECT fat_content, product_description " + 
                        "FROM (SELECT DISTINCT fat_content, product_description" + 
                        " FROM product_dimension " + 
                        " WHERE department_description " + 
                        " IN ('Dairy') " + 
                        " ORDER BY fat_content) AS food " + 
                        "LIMIT 10;"
   ```
4. Execute the reader to return the results from the query. The following command calls the ExecuteReader method of the VerticaCommand object to obtain the VerticaDataReader object.
   ```csharp
   VerticaDataReader dr = command.ExecuteReader();
   ```
5. Read the data. The data reader returns results in a sequential stream. Therefore, you must read data from tables row-by-row. The following example uses a while loop to accomplish this:
   ```csharp
   Console.WriteLine("\n\n Fat Content\t Product Description\n" + 
                     "-----------\t ---------------\n" + 
                     " 0\nwhile (dr.Read())
{ 
   Console.WriteLine(" + dr[0] + " \t " + dr[1]);
   ++rows;
}
Console.WriteLine("-----------\n (" + rows + " rows)\n");
   ```
6. When you're finished, close the data reader to free up resources.
   ```csharp
   dr.Close();
   ```
Example Usage:

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using Vertica.Data.VerticaClient;
namespace ConsoleApplication
{
    class Program
    {
        static void Main(string[] args)
        {
            VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
            builder.Host = "192.168.1.10";
            builder.Database = "VMart";
            builder.User = "dbadmin";
            VerticaConnection _conn = new VerticaConnection(builder.ToString());
            _conn.Open();
            VerticaCommand command = _conn.CreateCommand();
            command.CommandText = "SELECT fat_content, product_description FROM (SELECT DISTINCT fat_content, product_description FROM product_dimension WHERE department_description IN ('Dairy') ORDER BY fat_content) AS food LIMIT 10;"
            VerticaDataReader dr = command.ExecuteReader();
            Console.WriteLine("\n\nFat Content	Product Description\n-\-\-\-\-\-\-\-\-\-\-\-\-\-\-\-\-\-\-\-\-\-\n" + dr[0] + "	" + dr[1]);
            ++rows;
        }
    }
}
```

Loading Data Through ADO.Net

This section details the different ways that you can load data in Vertica using the ADO.NET client driver:
Using the Vertica Data Adapter

The Vertica data adapter (VerticaDataAdapter) enables a client to exchange data between a data set and a Vertica database. It is an implementation of DbDataAdapter. You can use VerticaDataAdapter to simply read data, or, for example, read data from a database into a data set, and then write changed data from the data set back to the database.

Batching Updates

When using the Update() method to update a dataset, you can optionally use the UpdateBatchSize() method prior to calling Update() to reduce the number of times the client communicates with the server to perform the update. The default value of UpdateBatchSize is 1. If you have multiple rows.Add() commands for a data set, then you can change the batch size to an optimal size to speed up the operations your client must perform to complete the update.

Reading Data From Vertica Using the Data adapter:

The following example details how to perform a select query on the VMart schema and load the result into a DataTable, then output the contents of the DataTable to the console.

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using System.Data.SqlClient;
Vertica.Data.VerticaClient;
namespace ConsoleApplication
{
    class Program
    {
        static void Main(string[] args)
        {
            VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
            builder.Host = "192.168.1.10";
        }
    }
}
Reading Data From Vertica into a DataSet and Changing data:

The following example shows how to use a data adapter to read from and insert into a dimension table of the VMart schema.
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using System.Data.SqlClient;
using Vertica.Data.VerticaClient
namespace ConsoleApplication
{
    class Program
    {
        static void Main(string[] args)
        {
            VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
            builder.Host = "192.168.1.10";
            builder.Database = "VMart";
            builder.User = "dbadmin";
            VerticaConnection _conn = new VerticaConnection(builder.ToString());
            _conn.Open();

            // Try/Catch any exceptions
            try
            {
                using (_conn)
                {
                    //Create a data adapter object using the connection
                    VerticaDataAdapter da = new VerticaDataAdapter();

                    //Create a select statement that retrieves data from the table
                    da.SelectCommand = new
                    VerticaCommand("select * from product_dimension where product_key < 10",
                    _conn);
                    //Set up the insert command for the data adapter, and bind variables for
                    //some of the columns
                    da.InsertCommand = new
                    VerticaCommand("insert into product_dimension values( :key, :version, :desc
                    )",
                    _conn);
                    da.InsertCommand.Parameters.Add(new VerticaParameter("key", VerticaType.BigInt));
                    VerticaType.BigInt));
                    VerticaType.VarChar));
                    da.InsertCommand.Parameters[0].SourceColumn = "product_key";
                    da.InsertCommand.Parameters[1].SourceColumn = "product_version";
                    da.TableMappings.Add("product_key", "product_key");
                    da.TableMappings.Add("product_version", "product_version");
                    da.TableMappings.Add("product_description", "product_description");

                    //Create and fill a data set for this dimension table, and get the
                    //resulting DataTable.
                    DataSet ds = new DataSet();
                    da.Fill(ds, 0, 0, "product_dimension");
                    DataTable dt = ds.Tables[0];

                    //Bind parameters and add two rows to the table.
                    DataRow dr = dt.NewRow();
                    dr["product_key"] = 838929;
                }
            }
        }
    }
}
dr["product_version"] = 5;
dr["product_description"] = "New item 5";
dt.Rows.Add(dr);

dr = dt.NewRow();

dr["product_key"] = 838929;

//Exctract the changes for the added rows.

//Send the modifications to the server.
int updateCount = da.Update(ds2, "product_dimension");

//Merge the changes into the original Data set, and mark it up to date.

ds.Merge(ds2);

ds.AcceptChanges();

Console.WriteLine(updateCount + " updates made!");

catch (Exception e)
{
   Console.WriteLine(e.Message);
   _conn.Close();
}

Using Batch Inserts and Prepared Statements

You can load data in batches using a prepared statement with parameters. You can also use transactions to rollback the batch load if any errors are encountered.

If you are loading large batches of data (more than 100MB), then consider using a direct batch insert.

The following example details using data contained in arrays, parameters, and a transaction to batch load data.

The test table used in the example is created with the command:

=> CREATE TABLE test (id INT, username VARCHAR(24), email VARCHAR(64), password VARCHAR(8));
Example Batch Insert Using Parameters and Transactions

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using Vertica.Data.VerticaClient;
namespace ConsoleApplication
{
    class Program
    {
        static void Main(string[] args)
        {
            VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
            builder.Host = "192.168.1.10";
            builder.Database = "VMart";
            builder.User = "dbadmin";
            VerticaConnection _conn = new VerticaConnection(builder.ToString());
            _conn.Open();
            // Create arrays for column data
            int[] ids = {1, 2, 3, 4};
            string[] usernames = {"user1", "user2", "user3", "user4"};
            string[] emails = {"user1@example.com", "user2@example.com", "user3@example.com", "user4@example.com"};
            string[] passwords = {"pass1", "pass2", "pass3", "pass4"};
            // create counters for accepted and rejected rows
            int rows = 0;
            int rejRows = 0;
            bool error = false;
            // Create the transaction
            VerticaTransaction txn = _conn.BeginTransaction();
            // Create the parameterized query and assign parameter types
            VerticaCommand command = _conn.CreateCommand();
            command.CommandText = "insert into TEST values (@id, @username, @email, @password)";
            command.Parameters.Add(new VerticaParameter("id", VerticaType.BigInt));
            command.Parameters.Add(new VerticaParameter("username", VerticaType.VarChar));
            command.Parameters.Add(new VerticaParameter("email", VerticaType.VarChar));
            command.Parameters.Add(new VerticaParameter("password", VerticaType.VarChar));
            // Prepare the statement
            command.Prepare();
            // Loop through the column arrays and insert the data
            for (int i = 0; i < ids.Length; i++)
            {
                command.Parameters["id"].Value = ids[i];
                command.Parameters["username"].Value = usernames[i];
                command.Parameters["email"].Value = emails[i];
                command.Parameters["password"].Value = passwords[i];
                try
                {
                    rows += command.ExecuteNonQuery();
                }
                catch (Exception e)
                {
                }
            }
        }
    }
}
```
{  
    Console.WriteLine("\nInsert failed - \n  " + e.Message + "\n");
    ++rejRows;
    error = true;
}
if (error)
{
    // Roll back if errors
    Console.WriteLine("Errors. Rolling Back Transaction.");
    Console.WriteLine(rejRows + " rows rejected.");
    txn.Rollback();
}
else
{
    // Commit if no errors
    Console.WriteLine("No Errors. Committing Transaction.");
    txn.Commit();
    Console.WriteLine("Inserted " + rows + " rows.");
}
_conn.Close();
}
Loading Batches Directly into ROS

When loading large batches of data (more than 100MB or so), you should load the data directly into ROS containers. Inserting directly into ROS is more efficient for large loads than AUTO mode, since it avoids overflowing the WOS and spilling the remainder of the batch to ROS. Otherwise, the Tuple Mover has to perform a moveout on the data in the WOS, while subsequent data is directly written into ROS containers. This results in the data from your batch being segmented across containers.

When you load data using AUTO mode, Vertica inserts the data first into the WOS. If the WOS is full, Vertica inserts the data directly into ROS. For details about load options, see Choosing a Load Method.

To directly load batches into ROS, set the DirectBatchInsert connection property to true. See Opening and Closing the Database Connection for details on all of the connection properties. When the DirectBatchInsert property is set to true, all batch inserts bypass the WOS and load directly into a ROS container.

Example usage:

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using Vertica.Data.VerticaClient;
namespace ConsoleApplication
{
    class Program
    {
        static void Main(string[] args)
        {
            VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
            builder.Host = "192.168.1.10";
            builder.Database = "VMart";
            builder.User = "dbadmin";
            builder.DirectBatchInsert = true;
            VerticaConnection _conn = new VerticaConnection(builder.ToString());
            _conn.Open();
            //Perform some operations
            _conn.Close();
        }
    }
}
Streaming Data Via ADO.NET

There are two options to stream data from a file on the client to your Vertica database through ADO.NET:

- Use the VerticaCopyStream ADO.NET class to stream data in an object-oriented manner
- Execute a COPY LOCAL SQL statement to stream the data

The topics in this section explain how to use these options.
Streaming From the Client Via VerticaCopyStream

The VerticaCopyStream class lets you stream data from the client system to a Vertica database. It lets you use the SQL COPY statement directly without having to copy the data to a host in the database cluster first by substituting one or more data stream(s) for STDIN.

Notes:

- Use Transactions and disable auto commit on the copy command for better performance.
- Disable auto commit using the copy command with the 'no commit' modifier. You must explicitly disable commits. Enabling transactions does not disable autocommit when using VerticaCopyStream.
- The copy command used with VerticaCopyStream uses copy syntax.
- VerticaCopyStream.rejects is zeroed every time execute is called. If you want to capture the number of rejects, assign the value of VerticaCopyStream.rejects to another variable before calling execute again.
- You can add multiple streams using multiple AddStream() calls.

Example usage:

The following example demonstrates using VerticaCopyStream to copy a file stream into Vertica.

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using System.IO;
using Vertica.Data.VerticaClient;

namespace ConsoleApplication
{
    class Program
    {
        static void Main(string[] args)
        {
            // Configure connection properties
            VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
            builder.Host = "192.168.1.10";
            builder.Database = "VMart";
            builder.User = "dbadmin";
```
//open the connection
VerticaConnection _conn = new VerticaConnection(builder.ToString());
_conn.Open();
try{
    using (_conn)
    {
        // Start a transaction
        VerticaTransaction txn = _conn.BeginTransaction();
        // Create a table for this example
        VerticaCommand command = new VerticaCommand("DROP TABLE IF EXISTS copy_table", _conn);
        command.ExecuteNonQuery();
        command.CommandText = "CREATE TABLE copy_table(Last_Name char(50), "
            + "First_Name char(50), Email char(50), "
            + "Phone_Number char(15))";
        command.ExecuteNonQuery();
        // Create a new filestream from the data file
        string filename = "C:/customers.txt";
        Console.WriteLine("Loading File: " + filename);
        FileStream inputfile = File.OpenRead(filename);
        // Define the copy command
        string copy = "copy copy_table from stdin record terminator E'\n' delimiter '|' + " enforcelength "
            + " no commit";
        // Create a new copy stream instance with the connection and copy statement
        VerticaCopyStream vcs = new VerticaCopyStream(_conn, copy);
        // Start the VerticaCopyStream process
        vcs.Start();
        // Add the file stream
        vcs.AddStream(inputfile, false);
        // Execute the copy
        vcs.Execute();
        // Finish stream and write out the list of inserted and rejected rows
        long rowsInserted = vcs.Finish();
        IList<long> rowsRejected = vcs.Rejects;
        // Does not work when rejected or exceptions defined
        Console.WriteLine("Number of Rows inserted: " + rowsInserted);
        Console.WriteLine("Number of Rows rejected: " + rowsRejected.Count);
        if (rowsRejected.Count > 0)
        {
            for (int i = 0; i < rowsRejected.Count; i++)
            {
                Console.WriteLine("Rejected row #{0} is row {1}", i, rowsRejected[i]);
            }
        }
        // Commit the changes
        txn.Commit();
    }
} catch (Exception e)
{
    Console.WriteLine(e.Message);
}
```csharp
    //close the connection
    _conn.Close();
```
Using Copy with ADO.NET

To use COPY with ADO.NET, just execute a COPY statement and the path to the source file on the client system. This method is simpler than using the VerticaCopyStream class. However, you may prefer using VerticaCopyStream if you have many files to copy to the database or if your data comes from a source other than a local file (streamed over a network connection, for example).

The following example code demonstrates using COPY to copy a file from the client to the database. It is the same as the code shown in Bulk Loading Using the COPY Statement and the path to the data file is on the client system, rather than on the server.

To load data that is stored on a database node, use a VerticaCommand object to create a COPY command:

1. Create a connection to the database through the node on which the data file is stored.
2. Create a command object using the connection.

```csharp
VerticaCommand command = _conn.CreateCommand();
```

3. Copy data. The following is an example of using the COPY command to load data. It uses the LOCAL modifier to copy a file local to the client issuing the command.

```csharp
command.CommandText = "copy lcopy_table from '/home/dbadmin/customers.txt'
+ 'record terminator E'\n\delimiter '|'
+ 'enforce length ';

Int32 insertedRows = command.ExecuteNonQuery();
Console.WriteLine(insertedRows + " inserted.");
```

Example Usage:

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using System.IO;
using Vertica.Data.VerticaClient;
namespace ConsoleApplication
{
    class Program
    {
        static void Main(string[] args)
        {
```
```csharp
// Configure connection properties
VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
builder.Host = "192.168.1.10";
builder.Database = "VMart";
builder.User = "dbadmin";

// Open the connection
VerticaConnection _conn = new VerticaConnection(builder.ToString());
_conn.Open();
try {
    using (_conn)
    {
        // Start a transaction
        VerticaTransaction txn = _conn.BeginTransaction();

        // Create a table for this example
        VerticaCommand command = new VerticaCommand("DROP TABLE IF EXISTS lcopy_table");
        command.ExecuteNonQuery();
        command.CommandText = "CREATE TABLE IF NOT EXISTS lcopy_table (Last_Name char(50), "
                           + "First_Name char(50), Email char(50), "
                           + "Phone_Number char(15))";
        command.ExecuteNonQuery();
        // Define the copy command
        command.CommandText = "copy lcopy_table from '/home/dbadmin/customers.txt'";
                           + " record terminator E'\n' delimiter '|'";
        command.ExecuteNonQuery();
        // Execute the copy
        Int32 insertedRows = command.ExecuteNonQuery();
        Console.WriteLine(insertedRows + " inserted.");
        // Commit the changes
        txn.Commit();
    }
    catch (Exception e)
    {
        Console.WriteLine("Exception: " + e.Message); 
    }

    // Close the connection
    _conn.Close();
}
```

Handling Messages (ADO.NET)

You can capture info and warning messages that Vertica provides to the ADO.NET driver by using the InfoMessage event on the VerticaConnection delegate class. This class captures
messages that are not severe enough to force an exception to be triggered, but might still provide information that can benefit your application.

**To Use the `VerticalInfoMessageEventHandler` class:**

1. Create a method to handle the message sent from the even handler:

   ```csharp
   static void conn_InfoMessage(object sender, VerticaInfoMessageEventArgs e)
   {
       Console.WriteLine(e.SqlState + "": " + e.Message);
   }
   ```

2. Create a `connection` and register a new `VerticaInfoMessageHandler` delegate for the `InfoMessage` event:

   ```csharp
   _conn.InfoMessage += new VerticaInfoMessageEventHandler(conn_InfoMessage);
   ```

3. Execute your queries. If a message is generated, then the event handle function is run.

4. You can unsubscribe from the event with the following command:

   ```csharp
   _conn.InfoMessage -= new VerticaInfoMessageEventHandler(conn_InfoMessage);
   ```

**Example usage:**

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using Vertica.Data.VerticaClient;

namespace ConsoleApplication
{
    class Program
    {

        // define message handler to deal with messages
        static void conn_InfoMessage(object sender, VerticaInfoMessageEventArgs e)
        {
            Console.WriteLine(e.SqlState + ": " + e.Message);
        }

        static void Main(string[] args)
        {

            //configure connection properties
```
VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
builder.Host = "192.168.1.10";
builder.Database = "VMart";
builder.User = "dbadmin";

//open the connection

VerticaConnection _conn = new VerticaConnection(builder.ToString());
_conn.Open();

//create message handler instance by subscribing it to the InfoMessage event of the connection

_conn.InfoMessage += new VerticaInfoMessageEventHandler(conn_InfoMessage);

//create and execute the command

VerticaCommand cmd = _conn.CreateCommand();
cmd.CommandText = "drop table if exists fakeTable";
cmd.ExecuteNonQuery();

//close the connection

_conn.Close();
}
}

This examples displays the following when run:

00000: Nothing was dropped

### Getting Table Metadata (ADO.Net)

You can get the table metadata by using the GetSchema() method on a connection and loading the metadata into a DataTable:

```csharp
DataTable table = _conn.GetSchema("Tables", new string[] { database_name, schema_name, table_name, table_type });
```

For example:

```csharp
DataTable table = _conn.GetSchema("Tables", new string[] { null, null, null, "SYSTEM TABLE" });
```
database_name, schema_name, table_name can be set to null, be a specific name, or use a LIKE pattern.

**table_type** can be one of:

- "SYSTEM TABLE"
- "TABLE"
- "GLOBAL TEMPORARY"
- "LOCAL TEMPORARY"
- "VIEW"
- null

If **table_type** is set to null, then the metadata for all metadata tables is returned.

**Example Usage:**

```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Data;
using Vertica.Data.VerticaClient;

namespace ConsoleApplication
{
    class Program
    {
        static void Main(string[] args)
        {

            //configure connection properties
            VerticaConnectionStringBuilder builder = new VerticaConnectionStringBuilder();
            builder.Host = "192.168.1.10";
            builder.Database = "VMart";
            builder.User = "dbadmin";

            //open the connection
            VerticaConnection _conn = new VerticaConnection(builder.ToString());
            _conn.Open();

            //create a new data table containing the schema
            DataTable table = _conn.GetSchema("Tables", new string[] { null, null, null, "SYSTEM TABLE" });

            //print out the schema
```
foreach (DataRow row in table.Rows) {
    foreach (DataColumn col in table.Columns) {
        Console.WriteLine("{0} = {1}", col.ColumnName, row[col]);
    }
    Console.WriteLine("================================");
}

//close the connection

_conn.Close();
Programming Python Client Applications

To use Python with Vertica, you must either install the Vertica Python Client (see Python Client Documentation) or install the pyodbc module and a Vertica ODBC driver on the machine where Python is installed. See Python Prerequisites.

Python on Linux

Most Linux distributions come with Python preinstalled. If you want a more recent version, you can download and build it from the source code, though sometimes RPMs are also available. See the Python Web site and click an individual release for details. See also Python documentation.

To determine the Python version on your Linux operating systems, type the following at a command prompt:

```
# python -V
```

The system returns the version; for example:

```
Python 3.3.4
```

Python on Windows

Windows operating systems do not include Python by default. There are several different distributions of Python for windows:

- The ActiveState Web site distributes a free Windows installer for Python called ActivePython.
- The official Python.org site has installer packages for several versions of Python.

If you need installation instructions for Windows, see Using Python on Windows at python.org.
Python and Unicode

When you are using Python, be sure that all of your components are using the same unicode text encoding. By default, the DSN Parameter [ColumnsAsChar](http://columnsAsChar) causes the ODBC driver to report CHAR and VARCHAR values as SQL_WCHAR. The driver returns these values to the driver manager in the encoding expected by the driver manager, as controlled by the DriverManagerEncoding parameter in vertica.ini. Similarly, your Python application must use the encoding expected by the driver manager. If any of these components use different encodings, your output can become garbled.

The Vertica Python Client

Vertica has a native Python client you can use to communicate with your Vertica database.

Before you can connect to Vertica using Python, you need to download the Python Client. See the Vertica Python Client Documentation, for download and installation instructions.

Using pyodbc and Vertica

Before you can connect to Vertica using pyodbc, you need to download the pyodbc module, which communicates with iODBC/unixODBC driver on UNIX operating systems and the ODBC Driver Manager for Windows operating systems.

The pyodbc module is an open source, MIT-licensed Python module, letting you use ODBC to connect to almost any database from Windows, Linux, Mac OS/X, and other operating systems.

Vertica supports multiple versions of pyodbc. See [Python Prerequisites](http://pythonPrerequisites) for additional details.

Download the source distribution from the [pyodbc Web site](http://pyodbcWebSite), unpack it and build it. Note that you need the unixODBC development package (in addition to the regular build tools) to build pyodbc. For example, on RedHat/CentOS run: `yum install unixODBC-devel`, and on Ubuntu run: `sudo apt-get install unixodbc-dev`. See the [pyodbc wiki](http://pyodbcWiki) for detailed instructions.
Python Clients and the UUID Data Type

Both the Vertica Python client and Vertica ODBC driver (that pyodbc interacts with) do not support Vertica's native UUID data type. Values retrieved using these drivers from a UUID column are converted to strings. When your client queries the metadata for a UUID column, the drivers report its data type as a string. Convert any UUID values that you want to insert into a UUID column to strings. Vertica automatically converts these values into the native UUID data type before inserting them into a table.

External Resources

- Python Database API Specification v2.0
- Python documentation

Configuring the ODBC Run-Time Environment on Linux

To configure the ODBC run-time environment on Linux:

1. Create the odbc.ini file if it does not already exist.
2. Add the ODBC driver directory to the LD_LIBRARY_PATH system environment variable:

```bash
export LD_LIBRARY_PATH=/path-to-vertica-odbc-driver:$LD_LIBRARY_PATH
```

**Important:**
If you skip Step 2, the ODBC manager cannot find the driver in order to load it.

These steps are relevant only for unixODBC and iODBC. See their respective documentation for details on odbc.ini.

See Also

- unixODBC Web site
- iODBC Web site
Querying the Database Using Python and pyodbc

The example session below uses pyodbc with the Vertica ODBC driver to connect Python to the Vertica database.

**Note:**
SQLFetchScroll and SQLFetch functions cannot be mixed together in iODBC code. When using pyodbc with the iODBC driver manager, skip cannot be used with the fetchall, fetchone, and fetchmany functions.

**Example Script**

The following example script shows how to query Vertica using Python 3, pyodbc, and an ODBC DSN.

```python
import pyodbc
cnxn = pyodbc.connect("DSN=VerticaDSN", ansi=True)
cursor = cnxn.cursor()
# create table
cursor.execute("CREATE TABLE TEST (" "C_ID INT," "C_FP FLOAT," "C_VARCHAR VARCHAR(100)," "C_DATE DATE, C_TIME TIME," "C_TS TIMESTAMP," "C_BOOL BOOL")")
cursor.execute("INSERT INTO test VALUES(1,1.1,'abcdefg1234567890','1901-01-01','23:12:34','1901-01-01 09:00:09','t')")
cursor.execute("INSERT INTO test VALUES(2,3.4,'zxcasdqwe09876543','1991-11-11','00:00:01','1981-12-31 19:19:19','f')")
cursor.execute("SELECT * FROM TEST")
rows = cursor.fetchall()
for row in rows:
    print(row, end='\n')
cursor.execute("DROP TABLE TEST CASCADE")
cursor.close()
cnxn.close()
```

The resulting output displays:

```
(2, 3.4, 'zxcasdqwe09876543', datetime.date(1991, 11, 11), datetime.time(0, 0, 1), datetime.datetime(1981, 12, 31, 19, 19, 19), False)
(1, 1.1, 'abcdefg1234567890', datetime.date(1901, 1, 1), datetime.time(23, 12, 34), datetime.datetime(1901, 1, 1, 9, 0, 9), True)
```
Notes

SQLPrimaryKeys returns the table name in the primary (pk_name) column for unnamed primary constraints. For example:

- Unnamed primary key:

  ```sql
  CREATE TABLE schema.test(c INT PRIMARY KEY);
  SQLPrimaryKeys
  "TABLE_CAT", "TABLE_SCHEM", "TABLE_NAME", "COLUMN_NAME", "KEY_SEQ", "PK_NAME" <null>,
  "SCHEMA", "TEST", "C", 1, "TEST"
  ```

- Named primary key:

  ```sql
  CREATE TABLE schema.test(c INT CONSTRAINT pk_1 PRIMARY KEY);
  SQLPrimaryKeys
  "TABLE_CAT", "TABLE_SCHEM", "TABLE_NAME", "COLUMN_NAME", "KEY_SEQ", "PK_NAME" <null>,
  "SCHEMA", "TEST", "C", 1, "PK_1"
  ```

OpenText recommends that you name your constraints.

See Also

- Loading Data Through ODBC

Programming Perl Client Applications

The Perl programming language has a Database Interface module (DBI) that creates a standard interface for Perl scripts to interact with databases. The interface module relies on Database Driver modules (DBDs) to handle all of the database-specific communication tasks. The result is an interface that provides a consistent way for Perl scripts to interact with many different types of databases.

Your Perl script can interact with Vertica using the Perl DBI module along with the DBD::ODBC database driver to interface to Vertica's ODBC driver. See the CPAN pages for Perl's [DBI](https://metacpan.org/pod/DBI) and [DBD::ODBC](https://metacpan.org/pod/DBD::ODBC) modules for detailed documentation.
Important:
With Perl ODBC clients, Vertica allows a forked process (a child process) to drop the parent connection to the Vertica server when the child process completes and exits. Vertica allows this behavior regardless of the setting of the Perl DBI AutoInactiveDestroy attribute. To change the default setting so that Vertica honors the setting of the Perl DBI AutoInactiveDestroy attribute, add the parameter CleanupInForkChild to your vertica.ini file, and set its value to 1. When the Perl DBI AutoInactiveDestroy attribute is set to 1, and the Vertica parameter CleanupInForkChild is set to 1, Vertica does not drop the parent connection upon child process completion.

Perl Client Prerequisites

In order run a Perl client script that connects to Vertica, your client system must have:

- The Vertica ODBC drivers installed and configured. See Installing the Vertica Client Drivers for details.
- A Data Source Name (DSN) containing the connection parameters for your Vertica. See Creating an ODBC Data Source Name. (Optionally, your Perl script can connect to Vertica without using a DSN as described in Connecting From Perl Without a DSN).
- A supported version of Perl installed
- The DBI and DBD::ODBC Perl modules (see below)

Supported Perl Versions

Vertica supports Perl versions 5.8 and 5.10. Versions later than 5.10 may also work.
**Perl on Linux**

Most Linux distributions come with Perl preinstalled. See your Linux distribution’s documentation for details of installing and configuring its Perl package if it is not already installed.

To determine the Perl version on your Linux operating systems, type the following at a command prompt:

```
# perl -v
```

The system returns the version; for example:

```
This is perl, v5.10.0 built for x86_64-linux-thread-multi
```

**Perl on Windows**

Perl is not installed by default on Windows platforms. There are several different Perl packages you can download and install on your Windows system:

- [ActivePerl](https://www.activestate.com/products/activeperl/) by Activestate is a commercially-supported version of Perl for Windows platforms.
- [Strawberry Perl](https://strawberryperl.com/) is an open-source port of Perl for Windows.

**The Perl Driver Modules (DBI and DBD::ODBC)**

Before you can connect to Vertica using Perl, your Perl installation needs to have the Perl Database Interface module (DBI) and the Database Driver for ODBC (DBD::ODBC). These modules communicate with iODBC/unixODBC driver on UNIX operating systems or the ODBC Driver Manager for Windows operating systems.

Vertica supports the following Perl modules:

- DBI version 1.609 (DBI-1.609.tar.gz)
- DBD::ODBC version 1.22 (DBD-ODBC-1.22.tar.gz)

Later versions of DBI and DBD::ODBC may also work.
DBI is installed by default with many Perl installations. You can test whether it is installed by executing the following command on the Linux or Windows command line:

```bash
# perl -e "use DBI;"
```

If the command exits without printing anything, then DBI is installed. If it prints an error, such as:

```
BEGIN failed--compilation aborted at -e line 1.
```

then DBI is not installed.

Similarly, you can see if DBD::ODBC is installed by executing the command:

```bash
# perl -e "use DBD::ODBC;"
```

You can also run the following Perl script to determine if DBI and DBD::ODBC are installed. If they are, the script lists any available DSNs.

```perl
#!/usr/bin/perl
use strict;
# Attempt to load the DBI module in an eval using require. Prevents
# script from erroring out if DBI is not installed.
eval
{
    require DBI;
    DBI->import();
};
if ($@) {
    # The eval failed, so DBI must not be installed
    print "DBI module is not installed\n";
} else {
    # Eval was successful, so DBI is installed
    print "DBI Module is installed\n";
    # List the drivers that DBI knows about.
    my @drivers = DBI->available_drivers;
    print "Available Drivers: \n";
    foreach my $driver (@drivers) {
        print "$driver \n";
    }
    # See if DBD::ODBC is installed by searching driver array.
    if (grep {/ODBC/} @drivers) {
        print "nDBD::ODBC is installed.\n";
        # List the ODBC data sources (DSNs) defined on the system
        print "Defined ODBC Data Sources:\n";
        my @dsns = DBI->data_sources('ODBC');
        foreach my $dsn (@dsns) {
            print "$dsn\n";
        }
    } else {
        print "DBD::ODBC is not installed\n";
    }
}
```
The exact output of the above code will depend on the configuration of your system. The following is an example of running the code on a Windows computer:

DBI Module is installed
Available Drivers:
  ADO
  DBM
  ExampleP
  File
  Gofer
  ODBC
  Pg
  Proxy
  SQLite
  Sponge
  mysql
DBD::ODBC is installed.
Defined ODBC Data Sources:
  dbi:ODBC:dBASE Files
  dbi:ODBC:Excel Files
  dbi:ODBC:MS Access Database
  dbi:ODBC:VerticaDSN

**Installing Missing Perl Modules**

If Perl's DBI or DBD::ODBC modules are not installed on your client system, you must install them before your Perl scripts can connect to Vertica. How you install modules depends on your Perl configuration:

- For most Perl installations, you use the `cpan` command to install modules. If the `cpan` command alias isn't installed on your system, you can try to start CPAN by using the command:

  ```shell
  perl -MCcpan -e shell
  ```

- Some Linux distributions provide Perl modules as packages that can be installed with the system package manager (such as yum or apt). See your Linux distribution's documentation for details.
- On ActiveState Perl for Windows, you use the Perl Package Manager (PPM) program to install Perl modules. See the [Activestate's PPM documentation](https://activestate.com) for details.

**Note:**
Installing Perl modules usually requires administrator or root privileges. If
you do not have these permissions on your client system, you need to ask your system administrator to install these modules for you.

Connecting to Vertica Using Perl

You use the Perl DBI module's connect function to connect to Vertica. This function takes a required data source string argument and optional arguments for the username, password, and connection attributes.

The data source string must start with "dbi:ODBC:“, which tells the DBI module to use the DBD::ODBC driver to connect to Vertica. The remainder of the string is interpreted by the DBD::ODBC driver. It usually contains the name of a DSN that contains the connection information needed to connect to your Vertica database. For example, to tell the DBD::ODBC driver to use the DSN named VerticaDSN, you use the data source string:

"dbi:ODBC:VerticaDSN"

The username and password parameters are optional. However, if you do not supply them (or just the username for a passwordless account) and they are not set in the DSN, attempting to connect always fails.

The connect function returns a database handle if it connects to Vertica. If it does not, it returns undef. In that case, you can access the DBI module's error string property ($DBI::errstr) to get the error message.

Note:
By default, the DBI module prints an error message to STDERR whenever it encounters an error. If you prefer to display your own error messages or handle errors in some other manner, you may want to disable these automatic messages by setting DBI's PrintError connection attribute to false. See Setting Perl DBI Connection Attributes for details. Otherwise, users may see two error messages: the one that DBI prints automatically, and the one that your script prints on its own.

The following example demonstrates connecting to Vertica using a DSN named VerticaDSN. The call to connect supplies a username and password. After connecting, it calls the database handle's disconnect function, which closes the connection.

```perl
#!/usr/bin/perl -w
use strict;
use DBI;
```
# Open a connection using a DSN. Supply the username and password.
my $dbh = DBI->connect("dbi:ODBC:VerticaDSN","ExampleUser","password123");
unless (defined $dbh) {
    # Connection failed.
    die "Failed to connect: $DBI::errstr";
}
print "Connected!\n";
$dbh->disconnect();

### Setting ODBC Connection Parameters in Perl

To set ODBC connection parameters, replace the DSN name with a semicolon delimited list of parameter name and value pairs in the source data string. Use the DSN parameter to tell DBD::ODBC which DSN to use, then add in other the other ODBC parameters you want to set. For example, the following code connects using a DSN named VerticaDSN and sets the connection's locale to en_GB.

```perl
#!/usr/bin/perl -w
use strict;
use DBI;

my $dbh = DBI->connect("dbi:ODBC:DSN=VerticaDSN;Locale=en_GB@collation=binary","ExampleUser","password123");
unless (defined $dbh) {
    # Connection failed.
    die "Failed to connect: $DBI::errstr";
}
print "Connected!\n";
$dbh->disconnect();
```

See [Data Source Name (DSN) Connection Properties](#) for a list of the connection parameters you can set in the source data string.

### Setting Perl DBI Connection Attributes

The Perl DBI module has attributes that you can use to control the behavior of its database connection. These attributes are similar to the ODBC connection parameters (in several cases, they duplicate each other's functionality). The DBI connection attributes are a cross-platform way of controlling the behavior of the database connection.

You can set the DBI connection attributes when establishing a connection by passing the DBI `connect` function a hash containing attribute and value pairs. For example, to set the DBI connection attribute AutoCommit to false, you would use:
# Create a hash that holds attributes for the connection
my $attr = {AutoCommit => 0};

# Open a connection using a DSN. Supply the username and password.
my $dbh = DBI->connect("dbi:ODBC:VerticaDSN","ExampleUser","password123", $attr);

See the DBI documentation's Database Handle Attributes section for a full description of the attributes you can set on the database connection.

After your script has connected, it can access and modify the connection attributes through the database handle by using it as a hash reference. For example:

```perl
print "The AutoCommit attribute is: " . $dbh->{AutoCommit} . "\n";
```

The following example demonstrates setting two connection attributes:

- **RaiseError** controls whether the DBI driver generates a Perl error if it encounters a database error. Usually, you set this to true (1) if you want your Perl script to exit if there is a database error.
- **AutoCommit** controls whether statements automatically commit their transactions when they complete. DBI defaults to Vertica's default AutoCommit value of true. Always set AutoCommit to false (0) when bulk loading data to increase database efficiency.

```perl
#!/usr/bin/perl
use strict;
use DBI;

# Create a hash that holds attributes for the connection
my $attr = {
    RaiseError => 1, # Make database errors fatal to script
    AutoCommit => 0, # Prevent statements from committing
        # their transactions.
};

# Open a connection using a DSN. Supply the username and password.
my $dbh = DBI->connect("dbi:ODBC:VerticaDSN","ExampleUser","password123", $attr);

if (defined $dbh->err) {
    # Connection failed.
    die "Failed to connect: $DBI::errstr";
}

print "Connected!\n";

# The database handle lets you access the connection attributes directly:
print "The AutoCommit attribute is: " . $dbh->{AutoCommit} . "\n";
print "The RaiseError attribute is: " . $dbh->{RaiseError} . "\n";

# And you can change values, too...
$dbh->{AutoCommit} = 1;
print "The AutoCommit attribute is now: " . $dbh->{AutoCommit} . "\n";
$dbh->disconnect();
```

The example outputs the following when run:
Connected! The AutoCommit attribute is: 0
The RaiseError attribute is: 1
The AutoCommit attribute is now: 1

**Connecting From Perl Without a DSN**

If you do not want to set up a Data Source Name (DSN) for your database, you can supply all of the information Perl's DBD::ODBC driver requires to connect to your Vertica database in the data source string. This source string must the DRIVER= parameter that tells DBD::ODBC which driver library to use in order to connect. The value for this parameter is the name assigned to the driver by the client system's driver manager:

- On Windows, the name assigned to the Vertica ODBC driver by the driver manager is Vertica.
- On Linux and other UNIX-like operating systems, the Vertica ODBC driver's name is assigned in the system's odbcinst.ini file. For example, if your /etc/odbcint.ini contains the following:

```ini
[Vertica]
Description = Vertica ODBC Driver
Driver = /opt/vertica/lib64/libverticaodbc.so
```

you would use the name Vertica. See [Creating an ODBC DSN for Linux](#) for more information about the odbcinst.ini file.

You can take advantage of Perl's variable expansion within strings to use variables for most of the connection properties as the following example demonstrates.

```perl
#!/usr/bin/perl
use strict;
use DBI;
my $server = 'VerticaHost';
my $port = '5433';
my $database = 'VMart';
my $user = 'ExampleUser';
my $password = 'password123';
# Connect without a DSN by supplying all of the information for the connection.
# The DRIVER value on UNIX platforms depends on the entry in the odbcinst.ini file.
my $dbh = DBI->connect("dbi:ODBC:DRIVER={Vertica};Server=$server;"
    "Port=$port;Database=$database;UID=$user;PWD=$password")
  or die "Could not connect to database: " . DBI::errstr;
print "Connected!\n";
$dbh->disconnect();
```

**Note:**
Surrounding the driver name with braces ({} and }) in the source string is
Executing Statements Using Perl

Once your Perl script has connected to Vertica (see Connecting to Vertica Using Perl), it can execute simple statements that return a value rather than a result set by using the Perl DBI module's do function. You usually use this function to execute DDL statements or data loading statements such as COPY (see Using COPY LOCAL to Load Data in Perl).

```perl
#!/usr/bin/perl
use strict;
use DBI;

# Disable autocommit
my $attr = {AutoCommit => 0};

# Open a connection using a DSN.
my $dbh = DBI::connect("dbi:ODBC:VerticaDSN","ExampleUser","password123", $attr);

unless (defined $dbh) {
    # Connection failed.
    die "Failed to connect: $DBI::errstr";
}

# You can use the do function to perform DDL commands.
# Drop any existing table.
$dbh->do("DROP TABLE IF EXISTS TEST CASCADE;");

# Create a table to hold data.
$dbh->do("CREATE TABLE TEST(
    C_ID INT,
    C_FP FLOAT,
    C_VARCHAR VARCHAR(100),
    C_DATE DATE, C_TIME TIME,
    C_TS TIMESTAMP,
    C_BOOL BOOL");

# Commit changes and exit.
$dbh->commit();
$dbh->disconnect();
```

**Note:**
The do function returns the number of rows that were affected by the statement (or -1 if the count of rows doesn't apply or is unavailable). Usually, the only time you need to consult this value is after you deleted a number of rows or if you used a bulk load command such as COPY. You use other DBI functions instead of do to perform batch inserts and selects (see Batch Loading Data Using Perl and Querying Using Perl for details).
Batch Loading Data Using Perl

To load large batches of data into Vertica using Perl:

1. Set DBI's AutoCommit connection attribute to false to improve the batch load speed. See Setting Perl DBI Connection Attributes for an example of disabling AutoCommit.
2. Call the database handle's prepare function to prepare a SQL INSERT statement that contains placeholders for the data values you want to insert. For example:

   ```
   # Prepare an INSERT statement for the test table
   $sth = $dbh->prepare("INSERT into test values(?,?,?,?,?,?,?)");
   ```

   The prepare function returns a statement handle that you will use to insert the data.
3. Assign data to the placeholders. There are several ways to do this. The easiest is to populate an array with a value for each placeholder in your INSERT statement.
4. Call the statement handle's execute function to insert a row of data into Vertica.
   The return value of this function call lets you know whether Vertica accepted or rejected the row.
5. Repeat steps 3 and 4 until you have loaded all of the data you need to load.
6. Call the database handle's commit function to commit the data you inserted.

The following example demonstrates inserting a small batch of data by populating an array of arrays with data, then looping through it and inserting each row.

```perl
#!/usr/bin/perl
use strict;
use DBI;

# Create a hash reference that holds a hash of parameters for the # connection.
my $attr = {AutoCommit => 0, # Turn off autocommit
            PrintError => 0 # Turn off automatic error printing.
            # This is handled manually.};

# Open a connection using a DSN. Supply the username and password.
my $dbh = DBI->connect("dbi:ODBC:VerticaDSN","ExampleUser","password123", $attr);
if (defined DBI::err) {
    # Conneion failed.
    die "Failed to connect: $DBI::errstr"
}

print "Connection AutoCommit state is: " . $dbh->{AutoCommit} . "\n";
# Create table to hold inserted data
$dbh->do("DROP TABLE IF EXISTS TEST CASCADE;") or die "Could not drop table";
$dbh->do("CREATE TABLE TEST( \
      C_ID INT, \n      C_FNP FLOAT,\n      C_VARCHAR VARCHAR(100),\n      ")
```
C_DATE DATE, C_TIME TIME, 
C_TST TIMESTAMP, 
C_BOOL BOOL") or die "Could not create table";

# Populate an array of arrays with values. One of these rows contains 
# data that will not be successfully inserted. Another contains an 
# undef value, which gets inserted into the database as a NULL.
my @data = (
    [1,1.111,'Hello World!','2001-01-01','01:01:01', '2001-01-01 01:01:01', 't'],
    [2,2.22222,'How are you?','2002-02-02','02:02:02', '2002-02-02 02:02:02', 'f'],
    ['bad value',2.22222,'How are you?','2002-02-02','02:02:02', '2002-02-02 02:02:02', 'f'],
    [4,4.22222,undef,'2002-02-02','02:02:02', '2002-02-02 02:02:02', 'f'],
);

# Create a prepared statement to use parameters for inserting values.
my $sth = $dbh->prepare_cached("INSERT into test values (?,?,?,?,?,?,?)");

my $rowcount = 0;

# Loop through the arrays to insert values
foreach my $tuple (@data) {
    $rowcount ++;
    # Insert the row
    my $retval = $sth->execute(@$tuple);

    # See if the row was successfully inserted.
    if ($retval == 1) {
        # Value of 1 means the row was inserted (1 row was affected by insert)
        print "Row $rowcount successfully inserted\n";
    } else {
        print "Inserting row $rowcount failed"
        # Error message is not set on some platforms/versions of DBUI. Check to 
        # ensure a message exists to avoid getting an uninitialized var warning.
        if ($sth->err) {
            print ": " . $sth->errstr();
        }
        print "\n";
    }
}

# Commit changes. With AutoCommit off, you need to use commit for batched 
# data to actually be committed into the database. If your Perl script exits 
# without committing its data, Vertica rolls back the transaction and the 
# data is not committed.
$dbh->commit();
$dbh->disconnect();

The previous example displays the following when successfully run:

Connection AutoCommit state is: 0
Row 1 successfully inserted
Row 2 successfully inserted
Inserting row 3 failed with error 01000 [Vertica][VerticaDSII] (20) An error occurred during query execution: Row rejected by server; see server log for details (SQL-01000)
Row 4 successfully inserted
Note that one of the rows was not inserted because it contained a string value that could not be stored in an integer column. See Conversions Between Perl and Vertica Data Types for details of data type handling in Perl scripts that communicate with Vertica.

## Using COPY LOCAL to Load Data in Perl

If you have delimited files (for example, a file with comma-separated values) on your client system that you want to load into Vertica, you can use the COPY LOCAL statement to directly load the file's contents into Vertica instead of using Perl to read, parse, and then batch insert the data. You execute a COPY LOCAL statement to load the file from the local file system. The result of executing the statement is the number of rows that were successfully inserted.

Note:
The COPY LOCAL statement must be the first statement within a query containing multiple statements. If you attempt to use COPY LOCAL as the second or later statement, you will receive the error "COPY LOCAL statement must be the first statement in a multiple statement query."

The following example code demonstrates loading a file named data.txt and located in the same directory as the Perl file into Vertica using a COPY LOCAL statement.

```perl
#!/usr/bin/perl
use strict;
use DBI;
# Filesystem path handling module
use File::Spec;
# Create a hash reference that holds a hash of parameters for the # connection.
my $attr = {AutoCommit => 0}; # Turn off AutoCommit
# Open a connection using a DSN. Supply the username and password.
my $dbh = DBI->connect("dbi:ODBC:VerticaDSN","ExampleUser","password123",
  $attr) or die "Failed to connect: $DBI::errstr";
print "Connected!\n";
# Drop any existing table.
$dbh->do("DROP TABLE IF EXISTS Customers CASCADE;");
# Create a table to hold data.
$dbh->do("CREATE TABLE Customers(
  ID INT,\n  FirstName VARCHAR(100),\n  LastName VARCHAR(100),\n  Email VARCHAR(100),\n  Birthday DATE"));
# Find the absolute path to the data file located in the current working # directory and named data.txt
my $currDir = File::Spec->rel2abs(File::Spec->curdir());
```
my $dataFile = File::Spec->catfile($currDir, 'data.txt');
print "Loading file $dataFile\n";
# Load local file using copy local. Return value is the # of rows affected
# which equates to the number of rows inserted.
my $rows = $dbh->do("COPY Customers FROM LOCAL '$dataFile' DIRECT")
or die $dbh->errstr;
print "Copied $rows rows into database.\n";
$dbh->commit();
# Prepare a query to get the first 15 rows of the results
my $sth = $dbh->prepare("SELECT * FROM Customers WHERE ID < 15 \
ORDER BY ID");

$sth->execute() or die "Error querying table: ". $dbh->errstr;
my @row;  
# Predeclare variable to hold result row used in format statement.
# Use Perl formats to pretty print the output. Declare the heading for the
# form.
format STDOUT_TOP =
ID  First       Last     EMail      Birthday
==  ========    ========  ========    ========

# The Perl write statement will output a formatted line with values from the
# @row array. See http://perldoc.perl.org/perlform.html for details.
format STDOUT =
	@<<<<<<<<<<<< @<<<<<<<<<<<< @<<<<<<<<<<<<<<<<<<<< @<<<<<<<<<
@row .

# Loop through result rows while we have them
while (@row = $sth->fetchrow_array()) {
    write; # Format command does the work of extracting the columns from
    # the @row array and writing them out to STDOUT.
}
# Call commit to prevent Perl from complaining about uncommitted transactions
# when disconnecting
$dbh->commit();
$dbh->disconnect();

The data.txt file is a text file containing a row of data on each line. The columns are
 delimited by pipe (|) characters. This is the default format that the COPY command accepts,
which makes the COPY LOCAL statement in the example code simple. See the COPY
statement entry in the SQL Reference Manual for handling data files that are in different
formats. Here is an example of the content in this file:

1|Georgia|Gomez|Rhiannon@magna.us|1937-10-03
2|Abdul|Alexander|Kathleen@ipsum.gov|1941-03-10
3|Nigel|Contreras|Tanner@et.com|1955-06-01
4|Gray|Holt|Thomas@Integer.us|1945-12-06
5|Candace|Bullock|Scott@vitae.gov|1932-05-27
6|Matthew|Dotson|Keith@Cras.com|1956-09-30
7|Haviva|Hopper|Morgan@porttitor.edu|1975-05-10
8|Stewart|Sweeney|Rhonda@lectus.us|2003-06-20
9|Allen|Rogers|Alexander@enim.gov|2006-06-17
10|Trevor|Dillon|Eagan@id.org|1988-11-27
11|Leroy|Ashley|Carter@turpis.edu|1958-07-25
12|Elmo|Malone|Carla@enim.edu|1978-08-29
13|Laurel|Ball|Zelenia@Integer.us|1989-09-20
14|Zeus|Phillips|Branden@blandit.gov|1996-08-08
The example code produces the following output when run on a large sample file:

```
Connected!
Loading file /home/dbadmin/Perl/data.txt
Copied 1000000 rows into database.
ID First Last EMail Birthday
== ===== ===== ===== ========
  1 Georgia Gomez Rhiannon@magna.us 1937-10-03
  2 Abdul Alexander Kathleen@ipsum.gov 1941-03-10
  3 Nigel Contreras Tanner@et.com 1955-06-01
  4 Gray Holt Thomas@Integer.us 1945-12-06
  5 Candace Bullock Scott@vitae.gov 1932-05-27
  6 Matthew Dotson Keith@Cras.com 1956-09-30
  7 Haviva Hopper Morgan@porttitor.edu 1975-05-10
  8 Stewart Sweeney Rhonda@lectus.us 2003-06-20
  9 Allen Rogers Alexander@enim.gov 2006-06-17
 10 Trevor Dillon Eagan@id.org 1988-11-27
 11 Leroy Ashley Carter@turpis.edu 1958-07-25
 12 Elmo Malone Carla@enim.edu 1978-08-29
 13 Laurel Ball Zelenia@Integer.us 1989-09-20
 14 Zeus Phillips Branden@blandit.gov 1996-08-08
```

**Note:**

Loading a single, large data file into Vertica through a single data connection is less efficient than loading a number of smaller files onto multiple nodes in parallel. Loading onto multiple nodes prevents any one node from becoming a bottleneck.

### Querying Using Perl

To query Vertica using Perl:

1. Prepare a query statement using the Perl DBI module's `prepare` function. This function returns a statement handle that you use to execute the query and get the result set.
2. Execute the prepared statement by calling the `execute` function on the statement handle.
3. Retrieve the results of the query from the statement handle using one of several methods, such as calling the statement handle's `fetchrow_array` function to retrieve a row of data, or `fetchall_array` to get an array of arrays containing the entire result set (not a good idea if your result set may be very large!).

The following example demonstrates querying the table created by the example shown in Batch Loading Data Using Perl. It executes a query to retrieve all of the content of the table,
then repeatedly calls the statement handle's fetchrow_array function to get rows of data in an array. It repeats this process until fetchrow_array returns undef, which means that there are no more rows to be read.

```perl
#!/usr/bin/perl
use strict;
use DBI;
my $attr = {RaiseError => 1};  # Make errors fatal to the Perl script.
# Open a connection using a DSN. Supply the username and password.
my $dbh = DBI->connect("dbi:ODBC:VerticaDSN","ExampleUser","password123", $attr);
# Prepare a query to get the content of the table
my $sth = $dbh->prepare("SELECT * FROM TEST ORDER BY C_ID ASC");
# Execute the query by calling execute on the statement handle
$sth->execute();
# Loop through result rows while we have them, getting each row as an array
while (my @row = $sth->fetchrow_array()) {
    # The @row array contains the column values for this row of data
    # Loop through the column values
    foreach my $column (@row) {
        if (!defined $column) {
            # NULLs are signaled by undefs. Set to NULL for clarity
            $column = "NULL";
        }
        print "$column\t";  # Output the column separated by a tab
    }
    print "\n";
}
$dbh->disconnect();
```

The example prints the following when run:

```
1 1.111 Hello World! 2001-01-01 01:01:01 2001-01-01 01:01:01 1
2 2.22222 How are you? 2002-02-02 02:02:02 2002-02-02 02:02:02 0
4 4.22222 NULL 2002-02-02 02:02:02 2002-02-02 02:02:02 0
```

**Binding Variables to Column Values**

Another method of retrieving the query results is to bind variables to columns in the result set using the statement handle's bind_columns function. You may find this method convenient if you need to perform extensive processing on the returned data, since your code can use variables rather than array references to access the data. The following example demonstrates binding variables to the result set, rather than looping through the row and column values.

```perl
#!/usr/bin/perl
use strict;
use DBI;
my $attr = {RaiseError => 1};  # Make SQL errors fatal to the Perl script.
# Open a connection using a DSN. Supply the username and password.
```
my $dbh = DBI->connect("dbi:ODBC:VerticaDSN32","ExampleUser","password123", $attr);  # Prepare a query to get the content of the table  my $sth = $dbh->prepare("SELECT * FROM TEST ORDER BY C_ID ASC");  $sth->execute();  # Create a set of variables to bind to the column values  my ($C_ID, $C_FP, $C_VARCHAR, $C_DATE, $C_TIME, $C_TS, $C_BOOL);  # Bind the variable references to the columns in the result set  $sth->bind_columns($C_ID, $C_FP, $C_VARCHAR, $C_DATE, $C_TIME, $C_TS, $C_BOOL);  # Now, calling fetch() to get a row of data updates the values of the bound  # variables. Continue calling fetch until it returns undefined  while ($sth->fetch) {  # Note, you should always check that values are defined before using them,  # since NULL values are translated into Perl as undefined. For this  # example, just check the VARCHAR column for undefined values.  if (!defined $C_VARCHAR) {  $C_VARCHAR = "NULL";  }  # Just print values separated by tabs.  print "$C_ID\t$C_FP\t$C_VARCHAR\t$C_DATE\t$C_TIME\t$C_TS\t$C_BOOL\n";  }  $dbh->disconnect();

The output of this example is identical to the output of the previous example.

**Preparing, Querying, and Returning a Single Row**

If you expect a single row as the result of a query (for example, when you execute a `COUNT (*)` query), you can use the DBI module's `selectrow_array` function to combine executing a statement and retrieving an array as a result.

The following example shows using `selectrow_array` to execute and get the results of the `SHOW LOCALE` statement. It also demonstrates changing the locale using the `do` function.

```perl  #!/usr/bin/perl  use strict;  use DBI;  my $attr = {RaiseError => 1};  # Make SQL errors fatal to the Perl script.  # Open a connection using a DSN. Supply the username and password.  my $dbh = DBI->connect("dbi:ODBC:VerticaDSN","ExampleUser","password123", $attr);  # Demonstrate setting/getting locale.  # Use selectrow_array to combine preparing a statement, executing it, and  # getting an array as a result.  my @localerv = $dbh->selectrow_array("SHOW LOCALE;"');  # The locale name is the 2nd column (array index 1) in the result set.  print "Locale: @localerv[1]\n";  # Use do() to execute a SQL statement to set the locale.  $dbh->do("SET LOCALE TO en_GB");```
The result of running the example is:

```
Locale: en_US@collation=binary (LEN_KBINARY)
Locale is now: en_GB (LEN)
```

### Executing Queries and ResultBufferSize Settings

When you call the `execute()` function on a prepared statement, the client library retrieves results up to the size of the result buffer. The result buffer size is set using ODBC's `ResultBufferSize` setting.

Vertica does not allow multiple active queries per connection. However, you can simulate multiple active queries by setting the result buffer to be large enough to accommodate the entire results from the first query. To ensure that the ODBC client driver's buffer is large enough to store result set for first query you can set `ResultBufferSize` to 0. Setting this parameter to 0 makes the result buffer size unlimited. The ODBC driver allocates enough memory to read the entire result set. With the entire result set from the first query stored in the result set buffer, the database connection is free to perform another query. Your client can execute this second query even though it has not processed the entire result set from the first query.

However, if you set the `ResultBufferSize` to 0, you may find that your calls to `execute()` result in the operating system killing your Perl client script. The operating system may terminate your script if the ODBC driver allocates too much memory to store a large result set.

A workaround for this behavior is limit the number of rows returned by your query. Then you can set the `ResultBufferSize` to a value that accommodates this limited result set. For example, you can estimate the amount of memory needed to store a single row of your query result. Then use the `LIMIT` and `OFFSET` clauses to get a specific number of rows that will fit into the space you allocated using `ResultBufferSize`. If the results of your query is able to fit within the limited result set buffer, you can then perform additional queries with the same database connection. This solution makes your code more complex as you will need to perform multiple queries to get the entire result set. Also, it is not appropriate in cases where you need to operate on an entire result set at once, rather than just a portion of it at a time.
A better solution is to use separate database connections for each query you want to perform. The overhead of the additional database connection is small compared to the resources needed to process large data sets.

## Conversions Between Perl and Vertica Data Types

Perl is a loosely-typed programming language that does not assign specific data types to values. It converts between string and numeric values based on the operations being performed on the values. For this reason, Perl has little problem extracting most string and numeric data types from Vertica. All interval data types (DATE, TIMESTAMP, etc.) are converted to strings. You can use several different date and time handling Perl modules to manipulate these values in your scripts.

Vertica NULL values translate to Perl's undefined (undef) value. When reading data from columns that can contain NULL values, you should always test whether a value is defined before using it.

When inserting data into Vertica, Perl's DBI module attempts to coerce the data into the correct format. By default, it assumes column values are VARCHAR unless it can determine that they are some other data type. If given a string value to insert into a column that has an integer or numeric data type, DBI attempts to convert the string's contents to the correct data type. If the entire string can be converted to a value of the appropriate data type, it inserts the value into the column. If not, inserting the row of data fails.

DBI transparently converts integer values into numeric or float values when inserting into column of FLOAT, NUMERIC, or similar data types. It converts numeric or floating values to integers only when there would be no loss of precision (the value to the right of the decimal point is 0). For example, it can insert the value 3.0 into an INTEGER column since there is no loss of precision when converting the value to an integer. It cannot insert 3.1 into an INTEGER column, since that would result in a loss of precision. It returns an error instead of truncating the value to 3.

The following example demonstrates some of the conversions that the DBI module performs when inserting data into Vertica.

```perl
#!/usr/bin/perl
use strict;
use DBI;
# Create a hash reference that holds a hash of parameters for the # connection.
my $attr = {AutoCommit => 0, # Turn off autocommit
            PrintError => 0, # Turn off print error. Manually handled
};
# Open a connection using a DSN. Supply the username and password.
```
my $dbh = DBI->connect("dbi:ODBC:VerticaDSN","ExampleUser","password123", $attr);
if (defined DBI::err) {
    # Connection failed.
    die "Failed to connect: $DBI::errstr";
}
print "Connection AutoCommit state is: " . $dbh->{AutoCommit} . "\n";
# Create table to hold inserted data
$dbh->do("DROP TABLE IF EXISTS TEST CASCADE;\n$dbh->do("CREATE TABLE TEST ( \n   _C_ID INT, \n   _C_FP FLOAT,\n   _C_VARCHAR VARCHAR(100),\n   _C_DATE DATE, _C_TIME TIME,\n   _C_TS TIMESTAMP,\n   _C_BOOL BOOL)\n");
# Populate an array of arrays with values.
my @data = (  # Start with matching data types
    [1,1.111,'Matching datatypes','2001-01-01','01:01:01' ,  
     '2001-01-01 01:01:01','t'],
    # Force floats -> int and int -> float.
    [2.0,2,'Ints <- floats','2002-02-02','02:02:02'  
     , '2002-02-02 02:02:02',1],
    # Float -> int "only" works when there is no loss of precision.
    [3.1,3,'float -> int with trunc?','2003-03-03','03:03:03'  
     , '2003-03-03 03:03:03'],1],
    # String values are converted into numbers
    ["4","4.4","Strings -> numbers","2004-04-04","04:04:04",  
     '2004-04-04 04:04:04'],0],
    # String -> numbers only works if the entire string can be
    # converted into a number
    ['5 and a half","5.5","Strings -> numbers","2005-05-05",  
     '05:05:05', '2005-05-05 05:05:05'],0],
    # Number are converted into string values automatically,
    # assuming they fit into the column width.
    [6,6.6,3.14159, '2006-06-06', '06:06:06',  
     '2006-06-06 06:06:06'],0],
    # There are some variations in the accepted date strings
    [7,7.7,'Date/time formats','07/07/2007','07:07:07',  
     '07-07-2007 07:07:07'],1],
);
# Create a prepared statement to use parameters for inserting values.
my $sth = $dbh->prepare_cached("INSERT into test values(?,?,?,?,?,?,?)");
my $rowcount = 0; # Count # of rows
# Loop through the arrays to insert values
foreach my $tuple (@data) {  
    $rowcount++;
    # Insert the row
    my $retval = $sth->execute(@$tuple);
    # See if the row was successfully inserted.
    if ($retval == 1) {
        # Value of 1 means the row was inserted (1 row was affected by insert)
        print "Row $rowcount successfully inserted\n";
    } else {
        print "Inserting row $rowcount failed with error ".  
        $sth->state . " . $sth->errstr . "\n";
    }
}
commit the data
$dbh->commit();
# Prepare a query to get the content of the table
$sth = $dbh->prepare("SELECT * FROM TEST ORDER BY C_ID ASC");
$sth->execute() or die "Error: ". $dbh->errstr;
my @row; # Need to pre-declare to use in the format statement.
# Use Perl formats to pretty print the output.
format STDOUT_TOP = Int Float VarChar Date Time Timestamp Bool
=== ===== =============== =============== =============== ===============

format STDOUT = @>> @<<<<< @<<<<<<<<<<<<<<<<<<< @<<<<<<<<@<<<<<<<<<<<<<<<<<<< @<<<<

# Loop through result rows while we have them
while (@row = $sth->fetchrow_array()) {
    write; # Format command does the work of extracting the columns from
    # the array.
}
# Commit to stop Perl complaining about in-progress transactions.
$dbh->commit();
$dbh->disconnect();

The example produces the following output when run:

Connection AutoCommit state is: 0
Row 1 successfully inserted
Row 2 successfully inserted
Inserting row 3 failed with error 01000 [Vertica][VerticaDSII] (20) An error occurred during query execution: Row rejected by server; see server log for details (SQL-01000)
Row 4 successfully inserted
Inserting row 5 failed with error 01000 [Vertica][VerticaDSII] (20) An error occurred during query execution: Row rejected by server; see server log for details (SQL-01000)
Row 6 successfully inserted
Row 7 successfully inserted

<table>
<thead>
<tr>
<th></th>
<th align="right">-------</th>
<th>===========</th>
<th align="right">-------</th>
<th>===========</th>
<th>===========</th>
<th align="right">-------</th>
<th>===========</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td align="right">1.111</td>
<td>Matching datatypes</td>
<td align="right">2001-01-01 01:01:01</td>
<td>2001-01-01 01:01:1</td>
<td></td>
<td align="right"></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td align="right"></td>
<td>Ints &lt;-&gt; Floats</td>
<td align="right">2002-02-02 02:02:02</td>
<td>2002-02-02 02:02:1</td>
<td></td>
<td align="right"></td>
<td></td>
</tr>
<tr>
<td>4</td>
<td align="right">4.4</td>
<td>Strings -&gt; numbers</td>
<td align="right">2004-04-04 04:04:04</td>
<td>2004-04-04 04:04:0</td>
<td></td>
<td align="right"></td>
<td></td>
</tr>
<tr>
<td>6</td>
<td align="right">6.6</td>
<td>3.14159</td>
<td align="right">2006-06-06 06:06:06</td>
<td>2006-06-06 06:06:0</td>
<td></td>
<td align="right"></td>
<td></td>
</tr>
<tr>
<td>7</td>
<td align="right">7.7</td>
<td>Date/time formats</td>
<td align="right">2007-07-07 07:07:07</td>
<td>2007-07-07 07:07:1</td>
<td></td>
<td align="right"></td>
<td></td>
</tr>
</tbody>
</table>

Perl Unicode Support

Perl supports Unicode data with some caveats. See the perlunicode and the perlunitut (Perl Unicode tutorial) manual pages for details. (Be sure to see the copies of these manual pages included with the version of Perl installed on your client system, as the support for Unicode has changed in recent versions of Perl.) Perl DBI and DBD::ODBC also support
Unicode, however DBD::ODBC must be compiled with Unicode support. See the DBD::ODBC documentation for details. You can check the DBD::ODBC-specific connection attribute named odbc_has_unicode to see if Unicode support is enabled in the driver.

The following example Perl script demonstrates directly inserting UTF-8 strings into Vertica and then reading them back. The example writes a text file with the output, since there are may problems displaying Unicode characters in terminal windows or consoles.

```perl
#!/usr/bin/perl
use strict;
use DBI;
#
# Open a connection using a DSN.
my $dbh = DBI->connect("dbi:ODBC:VerticaDSN","ExampleUser","password123");
unless (defined $dbh) {
    # Connection failed.
    die "Failed to connect: $DBI::errstr"
}
#
# Output to a file. Displaying Unicode characters to a console or terminal
# window has many problems. This outputs a UTF-8 text file that can
# be handled by many Unicode-aware text editors:
open OUTFILE, ':utf8', "unicodeout.txt";
#
# See if the DBD::ODBC driver was compiled with Unicode support. If this returns
# 1, your Perl script will get get strings from the driver with the UTF-8
# flag set on them, ensuring that Perl handles them correctly.
print OUTFILE "Was DBD::ODBC compiled with Unicode support? ".
   $dbh->{odbc_has_unicode} . "\n";
#
# Create a table to hold VARCHARS
$dbh->do("DROP TABLE IF EXISTS TEST CASCADE;" );
#
# Create a table to hold data. Remember that the width of the VARCHAR column
# is the number of bytes set aside to store strings, which often does not equal
# the number of characters it can hold when it comes to Unicode!
$dbh->do("CREATE TABLE test( C VARCHAR VARCHAR(100) )");
print OUTFILE "Inserting data...\n";
#
# Use Do to perform simple inserts
$dbh->do("INSERT INTO test VALUES('Hello')");
#
# This string contains several non-latin accented characters and symbols, encoded
# with Unicode escape notation. They are converted by Perl into UTF-8 characters
$dbh->do("INSERT INTO test VALUES('My favorite band is "
   "\N{U+00BC}\N{U+00E1}\N{U+00F0}t \N{U+00C7}\N{U+00C1}\N{U+00B6}\N{U+00EF}\N{U+00C9}r\N{U+00C4}\N{U+00C3}"").
#
# Some Chinese (Simplified) characters. This again uses escape sequence
# that Perl translates into UTF-8 characters.
$dbh->do("INSERT INTO test VALUES('\x4F60\x597D')");
print OUTFILE "Getting data...\n";
#
# Prepare a query to get the content of the table
my $sth = $dbh->prepare_cached("SELECT * FROM test");
#
# Execute the query by calling execute on the statement handle
$sth->execute();
#
# Loop through result rows while we have them
while (my @row = $sth->fetchrow_array()) {
    # Loop through the column values
    foreach my $column (@row) {
        print OUTFILE "$column\n";
    }
    print OUTFILE "\n"
}
```
close OUTFILE;
$dbh->disconnect();

Viewing the unicodeout.txt file in a UTF-8-capable text editor or viewer displays:

```
Was DBD::ODBC compiled with Unicode support? 1
Inserting data...
Getting data...
My favorite band is Ümläüt Övërkïll ☺
你好
Hello
```

**Note:**
Terminal windows and consoles often have problems properly displaying Unicode characters. That is why the example writes the output to a text file. With some text editors, you may need to manually set the encoding of the text file to UTF-8 in order for the characters to properly appear (and the font used to display text must have a full Unicode character set). If the character still do not show up, it may be that your version of DBD::ODBC was not compiled with UTF-8 support.

**See Also**

- Unicode Character Encoding
- Required ODBC Driver Configuration Settings for Linux and UNIX
Programming PHP Client Applications

You can connect to Vertica through PHP-ODBC using the Unix ODBC or iODBC library.

In order to use PHP with Vertica, you must install the following packages (and their dependencies):

- php
- php-odbc
- php-pdo
- UnixODBC (if you are using the Unix ODBC driver)
- libiodbc (if you are using the iODBC driver)

PHP on Linux

PHP is available with most Linux operating systems as a module for the Apache web server. Check your particular Linux repository for PHP RPMs or Debian packages. You can also build PHP from source. See the PHP web site for documentation and source downloads.

PHP on Windows

PHP is available for windows for both the Apache and IIS web servers. You can download PHP for Windows and view installation instructions at the PHP web site.

The PHP ODBC Drivers

PHP supports both the UnixODBC drivers and iODBC drivers. Both drivers use PHP's ODBC database abstraction layer.

Setup

You must read Programming ODBC Client Applications before connecting to Vertica through PHP. The following example ODBC configuration entries detail the typical settings required...
for PHP ODBC connections. The driver location assumes you have copied the Vertica drivers to /usr/lib64.

**Example odbc.ini**

```ini
[ODBC Data Sources]
VerticaDSUnixodbc = exampledb
VerticaDNSiodbc = exampledb2

[VerticaDSUnixodbc]
Description = VerticaDSN Unix ODBC driver
Driver = /usr/lib64/libverticaodbc.so
Database = Telecom
Servername = localhost
UserName = dbadmin
Password =
Port = 5433

[VerticaDNSiodbc]
Description = VerticaDSN iODBC driver
Driver = /usr/lib64/libverticaodbc.so
Database = Telecom
Servername = localhost
UserName = dbadmin
Password =
Port = 5433
```

**Example odbcinst.ini**

```ini
# Vertica
[VerticaDSUnixodbc]
Description = VerticaDSN Unix ODBC driver
Driver = /usr/lib64/libverticaodbc.so

[VerticaDNSiodbc]
Description = VerticaDSN iODBC driver
Driver = /usr/lib64/libverticaodbc.so

[ODBC]
Threading = 1
```

**Verify the Vertica UnixODBC or iODBC Library**

Verify the Vertica UnixODBC library can load all dependant libraries with the following command (assuming you have copies the libraries to /usr/lib64):

For example:

```
ldd /usr/lib64/libverticaodbc.so
```
You must resolve any "not found" libraries before continuing.

**Test Your ODBC Connection**

Test your ODBC connection with the following.

```
isql -v VerticaDSN
```

**PHP Unicode Support**

PHP does not offer native Unicode support. PHP only supports a 256-character set. However, PHP provides the UTF-8 functions `utf8_encode()` and `utf8_decode()` to provide some basic Unicode functionality.

See the PHP manual for `strings` for more details about PHP and Unicode.

**Querying the Database Using PHP**

The example script below details the use of PHP ODBC functions to connect to the Vertica Analytics Platform.

```php
<?php

# Turn on error reporting
error_reporting(E_ERROR | E_WARNING | E_PARSE | E_NOTICE);

# A simple function to trap errors from queries
function errortrap_odbc($conn, $sql) {
    if (!$rs = odbc_exec($conn,$sql)) {
        echo "<br/>Failed to execute SQL: $sql<br/>", odbc_errormsg($conn);
    } else {
        echo "<br/>Success: " . $sql;
    }
    return $rs;
}

# Connect to the Database
$dsn = "VerticaDSNunixodbc";
$conn = odbc_connect($dsn, '' , ''); or die("<br/>CONNECTION ERROR");
echo "<p>Connected with DSN: $dsn</p>";

# Create a table
$sql = "CREATE TABLE TEST(
    C_ID INT,
    C_FP FLOAT,
    CVARCHAR VARCHAR(100),
    C_DATE DATE, C_TIME TIME,
    C_TS TIMESTAMP,";
C_BOOL BOOL);  $result = errortrap_odbc($conn, $sql);  # Insert data into the table with a standard SQL statement  $sql = "INSERT into test values(1,1.1,'abcdefg1234567890','1901-01-01','23:12:34 ','1901-01-01 09:00:09','t');";  $result = errortrap_odbc($conn, $sql);  # Insert data into the table with odbc_prepare and odbc_execute  $values = array(2,2.28,'abcdefg1234567890','1901-01-01','23:12:34','1901-01-01 09:00:09','t');  $statement = odbc_prepare($conn,"INSERT into test values(?,?,?,?,?,?,?)");  if(!$result = odbc_execute($statement, $values)) {    echo "<br/>odbc_execute Failed!";  } else {    echo "<br/>Success: odbc_execute.";  }  # Get the data from the table and display it  $sql = "SELECT * FROM TEST";  if($result = errortrap_odbc($conn, $sql)) {    echo "<pre>";    while($row = odbc_fetch_array($result) ) {      print_r($row);    }    echo "</pre>";  }  # Drop the table and projection  $sql = "DROP TABLE TEST CASCADE";  $result = errortrap_odbc($conn, $sql);  # Close the ODBC connection  odbc_close($conn);

Example Output

The following is the example output from the script.

Managing Query Execution Between the Client and Vertica

The following topics describe techniques that help you manage query execution between your client and your Vertica database.

**ResultBufferSize**

By default, Vertica uses the ResultBufferSize parameter to determine the maximum size (in bytes) of a result set that a client can retrieve from a server. When ResultBufferSize is enabled, Vertica sends rows of data directly to the client making the query. The number of rows returned to the client at each fetch of data depends on the size (in bytes) of the ResultBufferSize parameter.

Sometimes, the size of the result set requested by the client is greater than what the ResultBufferSize parameter allows. In such cases, Vertica retrieves only a portion of the result set at a time. Each fetch of data returns the amount of data equal to the size set by the ResultBufferSize parameter. Ultimately, as the client iterates over the individual fetches of data, the entire result set is returned.

**Benefits of ResultBufferSize**

If you are concerned with the effect of your queries on network latency, ResultBufferSize may provide an advantage over MARS. MARS requires that the client wait until all rows of data are written to the server before the client can retrieve the data. This delay may cause latency issues for your network while waiting for the results to be stored.

In addition, MARS requires that you send two separate requests to return rows of data. The first request performs the query execution which stores the result set on the server. The second request retrieves the data rows that are stored on the server. With
ResultBufferSize, you only need to send one request. This request both executes and retrieves the data rows of interest.

Query Execution with ResultBufferSize

The following graphic shows how Vertica returns rows of data from a database to the client with ResultBufferSize enabled:
The query execution performs the following steps:

1. The client sends a query, such as a `SELECT` statement, to the server. In the preceding graphic, the first query is named Query 1.
2. The server receives the client's request and begins to send both a description of the result set and the requested rows of data back to the client.
3. After all possible rows are returned to the client, the execution is complete. The size of the data set returned equals either that of the data that was requested or the maximum amount of data that ResultBufferSize parameter can retrieve. If the ResultBufferSize maximum size is not yet reached, Vertica can execute Query 2.

The server can accept Query 2 and perform the same steps that it did for Query 1. If the results for Query 1 had reached the maximum ResultBufferSize allowable, Vertica could not execute Query 2 until the client freed the results from Query 1.

After Query 2 runs, you cannot view the results you retrieved for Query 1, unless you execute Query 1 again.

Setting an Unlimited Buffer Size

Setting ResultBufferSize to 0 tells the client driver to use an unlimited result set buffer. With this setting, the client library allocates as much memory as it needs to read the entire result set of a query. You may choose to set ResultBufferSize to 0 if you want to simulate having multiple active queries over a single database connection at the same time. With an unlimited buffer size, your client can run a query and have its entire result set stored in memory. This ends the first query, so your client can execute a second query before it fully processes the results of the first query.

A drawback of this method is that your query may consume too much memory if your queries return large result sets. This over-allocation of memory can result in the operating system terminating your client. Due to this risk, consider using multiple database connections instead of trying to reuse a single connection for multiple queries. The overhead of multiple database connections is small compared to the overall amount of resources required to process a large data set.

Multiple Active Result Sets (MARS)

You can only enable MARS when you connect to Vertica using a JDBC client connection. MARS allows the execution of multiple queries on a single connection. While ResultBufferSize sends the results of a query directly to the client, MARS stores the results first on the server. Once query execution has finished and all of the results have been stored, you can make a retrieval request to the server to have rows returned to the client.
MARS is set at the session level and must be enabled for every new session. When MARS is enabled, ResultBufferSize is disabled. No error is returned, however the ResultBufferSize parameter is ignored.

**Benefits of MARS**

In comparison with ResultBufferSize, MARS enables you to store multiple result sets from different queries at the same time. You can also send new queries before all of the results of a previous result set have been returned to the client. This allows applications to decouple query execution from result retrieval so that, on a single connection, you can process different results at the same time.

When you enable ResultBufferSize, you must wait until all result sets have been returned to the client before a new query can be executed.

Another benefit of MARS is that it allows you to free up query resources faster than ResultBufferSize allows. While a query is running, resources are held by that query session. When ResultBufferSize is enabled, a client that is performing slowly might read a single row of a result set and then have to stop to retrieve the next row. This prevents the query from finishing quickly and, therefore, prevents the resources used from being freed up for other applications. With MARS, the speed of the client is irrelevant to the reading of rows. As soon as the results are written to the MARS storage, the resources are freed and the speed at which the client retrieves rows no longer matters.

**Query Execution with MARS**

The following graphic demonstrates how multiple queries to the server are handled when MARS is enabled:
Query 1:

1. Query 1 is sent to the server.
2. Query 1's row description and the status of its result set are returned to the client. However, no results are returned to the client at this time.
3. Query 1 completes and its results are saved on the server.
   1. You can now send commands to retrieve the rows of Query 1's result set. These rows are stored on the server. Retrieved rows are sent to the client along with the status of the result set. By keeping track of the status of the result set,
Vertica is able to keep track of which rows have been retrieved from the server.

4. Now that Query 1 has successfully completed, and its result sets are being stored on the server, Query 2 can be executed.

**Query 2:**

1. Query 2 is sent to the server.
2. Query 2's row description and the status of its result set are returned to the client. However, no results are returned to the client at this time.
3. Query 2 completes and its results are stored on the server. Both Query 1 and Query 2 now have result sets stored on the server.
4. You can now send retrieval requests to both Query 1 and Query 2's result sets that are stored on the server. Whenever a retrieval request is made for rows from Query 1, the request is sent and rows and the result set status are sent to the client. The same occurs for Query 2.

Once all rows have been read by the client, the MARS storage on the server closes the active results session. The MARS storage on the server is then freed to store more data. The MARS storage also closes and frees once your session is finished.

**Enabling and Disabling MARS**

You can enable and disable MARS in two different ways:

1. To enable MARS using the JDBC client connection properties, see [JDBC Connection Properties](#).
2. To enable MARS using the SET SESSION command, see [SET SESSION MULTIPLEACTIVERESULTSETS](#).

**See Also**

- [SESSION_MARS_STORE](#)
- [CLOSE_RESULTSET](#)
- [CLOSE_ALL_RESULTSETS](#)

**Management API**

The Management API is a REST API that you can use to view and manage Vertica databases with scripts or applications that accept REST and JSON. The response format for all requests is JSON.
**cURL**

cURL is a command-line tool and application library used to transfer data to or from a server. It uses URL syntax, such as HTTP and HTTPS. All API requests sent to a Vertica server must be made using HTTPS. A request made using HTTP will fail.

There are four HTTP requests that can be passed using cURL to call API methods:

<table>
<thead>
<tr>
<th>Request</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GET</td>
<td>Retrieves data.</td>
</tr>
<tr>
<td>PUT</td>
<td>Updates data.</td>
</tr>
<tr>
<td>POST</td>
<td>Creates new data.</td>
</tr>
<tr>
<td>DELETE</td>
<td>Deletes data.</td>
</tr>
</tbody>
</table>

**Syntax**

curl https://<NODE>:5444/

**Options**

<table>
<thead>
<tr>
<th>Options</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>-h --help</td>
<td>Lists all available command-line options.</td>
</tr>
<tr>
<td>-H --header</td>
<td>Allows you to use custom headers in your command. This is useful for sending a request that requires a VerticaAPIKEY.</td>
</tr>
<tr>
<td></td>
<td>curl -H &quot;VerticaApiKey: ValidAPIKey&quot; https://&lt;NODE&gt;:5444/</td>
</tr>
<tr>
<td>-k --insecure</td>
<td>Allows SSL connections without certificate validation.</td>
</tr>
<tr>
<td></td>
<td>curl -k https://&lt;NODE&gt;:5444/</td>
</tr>
<tr>
<td>-X --request</td>
<td>Specifies the custom request used when communicating with a server.</td>
</tr>
</tbody>
</table>

curl -X REQUEST https://<NODE>:5444/

Can be one of the following values:

- GET
- PUT
- POST
- DELETE

**Note:**
If no request is specified, cURL automatically defaults to the GET request.

There are many more options available to add to your cURL query. For a comprehensive list with descriptions, visit the cURL Documentation Website.

## General API Information

These API calls can interact with either standard Vertica nodes or Management Console nodes.

<table>
<thead>
<tr>
<th>GET /</th>
<th>Returns the agent-specific information useful for version checking and service discovery.</th>
</tr>
</thead>
<tbody>
<tr>
<td>GET api</td>
<td>Returns a list of api objects and properties.</td>
</tr>
</tbody>
</table>
GET /

Returns API version information and a list of links to child resources for the Management API.

Resource URL

https://<NODE>:5444/

Authentication

Not required.

Parameters

None.

Example Request

| GET | https://<NODE>:5444/ |

Response:

```json
{
  "body": {
    "mime-types": [
      "default",
      "application/vertica.database.configuration.json-v2",
      "application/json",
      "application/vertica.nodes.json-v2",
      "default",
      "application/json",
      "default",
      "application/vertica.hosts.json-v2",
      "application/vertica.jobs.json-v2",
      "default",
      "application/vertica.hosts.json-v2",
    ]
  }
}
```
GET api

Displays a list of all Management API commands and a brief description for each command. You can also access an HTML version of this information at https://<NODE>:5444/api.html. Replace <NODE> with the URL of a cluster node.

Resource URL

https://<NODE>:5444/api

Authentication

Not required.

Parameters

None.

Example Request

| GET | https://<NODE>:5444/api |

Response:

```
[
  {
    "accepts": {},
    "description": "Returns the agent specific information useful for version checking and service discovery ",
    "method": "GET",
    "params": [],
    "route": "/"
  },
  {
    "accepts": {},
    "description": "build the list of cluster objects and properties and return it as a JSON formatted array ",
    "method": "GET",
    "params": []
  }
]
```
"route": "/api"
}
{
"accepts": {},
"description": " list all the backups that have been created for all vbr configuration files ( *.ini ) that are located in the /opt/vertica/config directory.",
"method": "GET",
"params": [],
"route": "/backups"
}
{
"accepts": {},
"description": " create a new backup as defined by the given vbr configuration script base (filename minus the .ini extension) ",
"method": "POST",
"params": [],
"route": "/backups/:config_script_base"
}
{
"accepts": {},
"description": " get the detail for a specific backup archive ",
"method": "GET",
"params": [],
"route": "/backups/:config_script_base/:archive_id"
}
{
"accepts": {},
"description": " delete a backup based on the config ini file script",
"method": "DELETE",
"params": [],
"route": "/backups/:config_script_base/:backup_id"
}
{
"accepts": {},
"description": " build the list of databases, their properties, and current status ( from cache ) and return it as a JSON formatted array ",
"method": "GET",
"params": [],
"route": "/databases"
}
{
"accepts": {},
"description": " Create a new database by supplying a valid set of parameters ",
"method": "POST",
"params": [
  "name": "name of the database to create",
  "passwd": "password used by the database administrative user",
  "only": "optional list of hostnames to include in database",
  "exclude": "optional list of hostnames to exclude from the database",
  "catalog": "directory used for the vertica catalog",
  "data": "directory used for the initial vertica storage location",
  "port": "port the database will listen on (default 5433)"
],
"route": "/databases"
}
{
"accepts": {},
"description": " Retrieve the database properties structure ",
"method": "GET",
"params": []
}
"route": "/databases/:database_name"
},
{
  "accepts": {},
  "description": "Control / alter a database values using the PUT http method ",
  "method": "PUT",
  "params": [
    "action": value one of start|stop|rebalance|Workload Analyzer"
  ],
  "route": "/databases/:database_name"
},
{
  "accepts": {},
  "description": "Delete an existing database ",
  "method": "DELETE",
  "params": [],
  "route": "/databases/:database_name"
},
{
  "accepts": {},
  "description": "retrieve the current parameters from the database. if its running return 503 Service Unavailable ",
  "method": "GET",
  "params": [
    "user_id": vertica database username",
    "passwd": vertica database password"
  ],
  "route": "/databases/:database_name/configuration"
},
{
  "accepts": {},
  "description": " set a list of parameters in the database. if its not running return 503 Service Unavailable ",
  "method": "PUT",
  "params": [
    "user_id": vertica database username",
    "passwd": vertica database password",
    "parameter": value vertica parameter/key combo"
  ],
  "route": "/databases/:database_name/configuration"
},
{
  "accepts": {},
  "description": " list the hosts that are current used by this database", 
  "method": "GET",
  "params": [],
  "route": "/databases/:database_name/hosts"
},
{
  "accepts": {},
  "description": " add a host to the database ",
  "method": "POST",
  "params": [
    "user_id": vertica database username",
    "passwd": vertica database password"
  ],
  "route": "/databases/:database_name/hosts"
},
{
  "accepts": {}
}
"description": " remove a host from the database",
"method": "DELETE",
"params": [],
"route": "/databases/:database_name/hosts/:host_id"
},
{ "accepts": {},
"description": " start the database process on a specific host participating in this database.",
"method": "POST",
"params": [],
"route": "/databases/:database_name/hosts/:host_id/process"
},
{ "accepts": {},
"description": " run the stop action against the given database for a specific host",
"method": "DELETE",
"params": [],
"route": "/databases/:database_name/hosts/:host_id/process"
},
{ "accepts": {},
"description": " replace a host with a standby host in the database ",
"method": "POST",
"params": [
  "user_id : vertica database username",
  "passwd : vertica database password"
],
"route": "/databases/:database_name/hosts/:host_id/replace_with/:host_id_new"
},
{ "accepts": {},
"description": " return the vertica license that this database is using ",
"method": "GET",
"params": [
  "user_id : vertica database user",
  "passwd : vertica database password"
],
"route": "/databases/:database_name/license"
},
{ "accepts": {},
"description": " this method upgrades the license in the database by using the license in /opt/vertica/config/share ",
"method": "PUT",
"params": [
  "user_id : vertica database user",
  "passwd : vertica database password"
],
"route": "/databases/:database_name/license"
},
{ "accepts": {},
"description": " return all the feature licenses that this database is using ",
"method": "GET",
"params": [
  "user_id : vertica database user",
  "passwd : vertica database password"
],
"route": "/databases/:database_name/licenses"


```

    {
      "accepts": {},
      "description": " build the list of nodes for a given database, their properties, and current status (from cache) and return it as a JSON formatted array ",
      "method": "GET",
      "params": [],
      "route": "/databases/:database_name/nodes"
    },

    {
      "accepts": {},
      "description": " build the list of nodes for a given database, their properties, and current status and return it as a JSON formatted array ",
      "method": "GET",
      "params": [],
      "route": "/databases/:database_name/nodes/:node_id"
    },

    {
      "accepts": {},
      "description": " run the start action against the given database ",
      "method": "POST",
      "params": [
        "epoch": start the database from this epoch",
        "include": start the database on these hosts only"
      ],
      "route": "/databases/:database_name/process"
    },

    {
      "accepts": {},
      "description": " easy way to see if a database is running -- returns state of UP or DOWN",  
      "method": "GET",
      "params": [],
      "route": "/databases/:database_name/process"
    },

    {
      "accepts": {},
      "description": " run the stop action against the given database ",
      "method": "DELETE",
      "params": [
        "user_id": vertica database username",
        "passwd": vertica database password"
      ],
      "route": "/databases/:database_name/process"
    },

    {
      "accepts": {},
      "description": " run the rebalance data action against the given database - could be very long running! ",
      "method": "POST",
      "params": [
        "user_id": vertica database username",
        "passwd": vertica database password"
      ],
      "route": "/databases/:database_name/rebalance/process"
    },

    {
      "accepts": {},
      "description": " Retrieve the database properties structure ",
      "method": "GET",
      "params": []
    }
```
"route": "/databases/:database_name/status"
},
{
   "accepts": {},
   "description": "run the analyze workload action against the given database - could be very long running!",
   "method": "POST",
   "params": [
   "user_id": "vertica database username",
   "passwd": "vertica database password"
   ],
   "route": "/databases/:database_name/Workload Analyzer/process"
},
{
   "accepts": {},
   "description": "build a list of nodes in the cluster independent of their database associations",
   "method": "GET",
   "params": [],
   "route": "/hosts"
},
{
   "accepts": {},
   "description": "lists the properties of a given host in the cluster by calling the RESTful service on that agent",
   "method": "GET",
   "params": [],
   "route": "/hosts/:hostid"
},
{
   "accepts": {},
   "description": "Returns a list of jobs the agent is tracking along with their current status and exit codes",
   "method": "GET",
   "params": [],
   "route": "/jobs"
},
{
   "accepts": {},
   "description": "Deletes a specific job by canceling any outstanding activity associated with it",
   "method": "DELETE",
   "params": [],
   "route": "/jobs/:id"
},
{
   "accepts": {},
   "description": "Returns the details (the saved output) for a specific job",
   "method": "GET",
   "params": [],
   "route": "/jobs/:id"
},
{
   "accepts": {},
   "description": "POST your vertica license to this url using HTTP file upload format",
   "method": "POST",
   "params": [
   "license": "the file to upload (use html form post format)"
   ],
   "route": "/licenses"


```json
{
  "accepts": {}
},
{
  "description": "list the license file that will be used by databases created on this cluster found in /opt/vertica/config/share/license.key",
  "method": "GET",
  "params": [],
  "route": "/licenses"
},
{
  "accepts": {},
  "description": "build a list of nodes in the topology independent of their database associations",
  "method": "GET",
  "params": [],
  "route": "/nodes"
},
{
  "accepts": {},
  "description": "build a list of nodes in the topology independent of their database associations",
  "method": "GET",
  "params": [],
  "route": "/nodes/:nodeid"
},
{
  "accepts": {},
  "description": "restore a backup given then archive id as defined via the 'GET' method",
  "method": "POST",
  "params": [],
  "route": "/restore/:archive_id"
},
{
  "accepts": {},
  "description": "delete a subscription from this agent",
  "method": "DELETE",
  "params": [],
  "route": "/webhooks/:subscriber_id"
},
{
  "accepts": {},
  "description": "post a request with a callback url to subscribe to events from this agent. Returns a subscription_id that can be used to unsubscribe from the service. @returns subscription_id",
  "method": "POST",
  "params": [
    "url: full url to the callback resource"
  ],
  "route": "/webhooks/subscribe"
}
]```
## Rest APIs for the Agent

These API calls interact with standard Vertica nodes.

### Backup and Restore

<table>
<thead>
<tr>
<th>Method</th>
<th>Endpoint</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GET</td>
<td>backups</td>
<td>Returns all the backups that have been created for all vbr configuration files ( *.ini ) that are located in the /opt/vertica/config directory.</td>
</tr>
<tr>
<td>POST</td>
<td>backups/:config_script_base</td>
<td>Creates a new backup as defined by the given vbr configuration script base (filename without the .ini extension).</td>
</tr>
<tr>
<td>GET</td>
<td>backups/:config_script_base/:archive_id</td>
<td>Returns details for a specific backup archive.</td>
</tr>
<tr>
<td>POST</td>
<td>restore/:archive_id</td>
<td>Restores a backup.</td>
</tr>
</tbody>
</table>

### Databases

<table>
<thead>
<tr>
<th>Method</th>
<th>Endpoint</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GET</td>
<td>databases</td>
<td>Returns a list of databases, their properties, and current status.</td>
</tr>
<tr>
<td>POST</td>
<td>databases</td>
<td>Creates a new database by supplying a valid set of parameters.</td>
</tr>
<tr>
<td>GET</td>
<td>databases/:database_name</td>
<td>Returns details about a specific database.</td>
</tr>
<tr>
<td>PUT</td>
<td>databases/:database_name</td>
<td>Starts, stops, rebalances, or runs Workload Analyzer on a database.</td>
</tr>
<tr>
<td>DELETE</td>
<td>databases/:database_name</td>
<td>Deletes an existing database.</td>
</tr>
<tr>
<td>GET</td>
<td>databases/:database_name/configuration</td>
<td>Returns the current configuration parameters from the database.</td>
</tr>
<tr>
<td>Command</td>
<td>Description</td>
<td></td>
</tr>
<tr>
<td>-------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
<td></td>
</tr>
<tr>
<td>PUT databases/:database_name/configuration</td>
<td>Sets one or more configuration parameters in the database.</td>
<td></td>
</tr>
<tr>
<td>GET databases/:database_name/hosts</td>
<td>Returns hosts details for a specific database.</td>
<td></td>
</tr>
<tr>
<td>POST databases/:database_name/hosts</td>
<td>Adds a new host to the database.</td>
<td></td>
</tr>
<tr>
<td>DELETE databases/:database_name/hosts/:host_id</td>
<td>Removes a host from the database.</td>
<td></td>
</tr>
<tr>
<td>POST databases/:database_name/hosts/:host_id/process</td>
<td>Starts the database process on a specific host.</td>
<td></td>
</tr>
<tr>
<td>DELETE databases/:database_name/hosts/:host_id/process</td>
<td>Stops the database on a specific host.</td>
<td></td>
</tr>
<tr>
<td>POST databases/:database_name/hosts/:host_id/replace_with/:host_id_new</td>
<td>Replaces a host with a standby host in the database.</td>
<td></td>
</tr>
<tr>
<td>GET databases/:database_name/license</td>
<td>Returns the Vertica license that the specified database is using.</td>
<td></td>
</tr>
<tr>
<td>PUT databases/:database_name/license</td>
<td>Upgrades the license in the database.</td>
<td></td>
</tr>
<tr>
<td>GET databases/:database_name/licenses</td>
<td>Returns all the feature licenses that the specified database is using.</td>
<td></td>
</tr>
<tr>
<td>GET databases/:database_name/nodes</td>
<td>Returns a list of nodes for the specified database.</td>
<td></td>
</tr>
<tr>
<td>GET databases/:database_name/nodes/:node_id</td>
<td>Returns details on a specific node for the specified database.</td>
<td></td>
</tr>
<tr>
<td>POST databases/:database_name/process</td>
<td>Starts the specified database.</td>
<td></td>
</tr>
<tr>
<td>GET databases/:database_name/process</td>
<td>Returns the state of the database as either UP or DOWN.</td>
<td></td>
</tr>
<tr>
<td>DELETE databases/:database_name/process</td>
<td>Stops the specified database on all hosts.</td>
<td></td>
</tr>
<tr>
<td>POST databases/:database_name/rebalance/process</td>
<td>Rebalances the specified database. This option can have a long run time.</td>
<td></td>
</tr>
<tr>
<td>POST databases/:database_name/Workload Analyzer/process</td>
<td>Runs the analyze workload action against the specified database. This option can have a long run time.</td>
<td></td>
</tr>
</tbody>
</table>

**Hosts**

| GET hosts | Returns a list of hosts in this cluster. |
| GET hosts/:hostid | Returns details for a specific host in this cluster. |

**Jobs**

| GET jobs | Returns a list of jobs the agent is tracking, along with their current status and exit codes. |
| GET jobs/:id | Returns the details (the saved output) for a specific job. |

**Licenses**

| POST licenses | Uploads and applies a new license to this cluster. |
| GET licenses | Returns the license field that databases created on this cluster use. |

**Nodes**

| GET nodes | Returns a list of nodes in this cluster. |
| GET nodes/:nodeid | Returns details for a specific node in this cluster. |
## Webhooks

<table>
<thead>
<tr>
<th>Method</th>
<th>Endpoint</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GET</td>
<td>webhooks</td>
<td>Returns a list of active webhooks.</td>
</tr>
<tr>
<td>POST</td>
<td>webhooks/subscribe</td>
<td>Creates a new webhook.</td>
</tr>
<tr>
<td>DELETE</td>
<td>webhooks/:subscriber_id</td>
<td>Deletes an existing webhook.</td>
</tr>
</tbody>
</table>
VerticaAPIKey

The Management API requires an authentication key, named VerticaAPIKEY, to access some API resources. You can manage API keys by using the apikeymgr command-line tool.


API key management tool

optional arguments:
  -h, --help          show this help message and exit
  --user REQUESTOR    The name of the person requesting the key
  --app APPLICATION   The name of the application that will use the key
  --delete            Delete the key for the given R & A
  --create            Create a key for the given R & A
  --update            Update a key for the given R & A
  --migrate           migrate the keyset to the latest format
  --secure {restricted,normal,admin} Set the keys security level
  --list              List all the keys known

Example Request

To create a new VerticaAPIKEY for the dbadmin user with admin access, enter the following:

$ apikeymgr --user dbadmin --app vertica --create --secure admin

Response:

Requestor : dbadmin
Application: vertica
API Key    : ValidAPIKey
Synchronizing cluster...

Backup and Restore

You can use these API calls to perform backup and restore tasks for your database.

| GET backups | Returns all the backups that have been created for all vbr configuration files ( *.ini ) that are located in the |
/opt/vertica/config directory.

<table>
<thead>
<tr>
<th>Request Method</th>
<th>URI Pattern</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>POST</td>
<td>backups/:config_script_base</td>
<td>Creates a new backup as defined by the given vbr configuration script base (filename without the .ini extension).</td>
</tr>
<tr>
<td>GET</td>
<td>backups/:config_script_base/:archive_id</td>
<td>Returns details for a specific backup archive.</td>
</tr>
<tr>
<td>POST</td>
<td>restore/:archive_id</td>
<td>Restores a backup.</td>
</tr>
</tbody>
</table>
GET backups

Returns a list of all backups created for vbr configuration (*.ini) files that reside in /opt/vertica/config and provides details about each backup.

Resource URL

https://<NODE>:5444/backups

Authentication

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

Parameters

None.

Example Request

```
GET https://<NODE>:5444/backups
```

Response:

```
[{
   "backups": [
      {
         "backup": "backup3_20140707_114852",
         "epoch": "61",
         "hosts": "v_vmart_node0001(10.20.100.247)",
         "objects": ""
      },
      "config_file": "/opt/vertica/config/backup3.ini",
      "num_backups": 1
   }
}
```
{  
  "backup": "backup_20140707_113737",
  "epoch": "61",
  "hosts": "v_vmart_node0001(10.20.100.247)",
  "objects": ""
},
{  
  "backup": "backup_archive20140707_113645",
  "epoch": "60",
  "hosts": "v_vmart_node0001(10.20.100.247)",
  "objects": ""
}
"config_file": "/opt/vertica/config/backup.ini",
"num_backups": 2
}
**POST backups/:config_script_base**

Creates a new backup job for the backup defined in the vbr configuration script `:config_script_base`. The vbr configuration script must reside in `/opt/vertica/configuration`. The `:config_script_base` value does not include the `.ini` filename extension.

To determine valid `:config_script_base` values, see [GET backups](#).

Returns a job ID that you can use to determine the status of the job.

### Resource URL

https://<NODE>:5444/backups/:config_script_base

### Authentication

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

### Parameters

None.

### Example Request

| POST          | https://<NODE>:5444/backups/backup3 |

**Response:**

```
{
   "id": "CreateBackup-VMart-1404750602.03",
   "url": "/jobs/CreateBackup-VMart-1404750602.03"
}
```
GET backups/:config_script_base/:archive_id

Returns details on a specific backup. You must provide the :config_script_base. This value is the name of a vbr config file (without the .ini filename extension) that resides in /opt/vertica/config. The :archive_id is the value of the backup field that the GET backups command returns.

Resource URL

https://<NODE>:5444/backups/:config_script_base/:archive_id

Authentication

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

Parameters

None.

Example Request

| GET | https://<NODE>:5444/backups/backup3/backup3_20140707_123254 |

Response:

```
{
    "backup": "backup3_20140707_123254",
    "config_file": "/opt/vertica/config/backup3.ini",
    "epoch": "62",
    "hosts": "v_vmart_node0001(10.20.100.247)",
    "objects": ""
}
```
**POST restore/:archive_id**

Creates a new restore job to restore the database from the backup archive identified by :archive_id. The :archive_id is the value of a `backup` field that the `GET backups` command returns.

Returns a job ID that you can use to determine the status of the job. See [GET jobs](#).

**Resource URL**

`https://<NODE>:5444/restore/:archive_id`

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

None.

**Example Request**

| POST  | `https://<NODE>:5444/restore/backup3_20140707_132904` |

**Response:**

```json
{
  "id": "RestoreBackup-VMart-1404760113.71",
  "url": "/jobs/RestoreBackup-VMart-1404760113.71"
}
```

**Databases**

You can use these API calls to interact with your database.
<table>
<thead>
<tr>
<th>HTTP Method</th>
<th>Path</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GET</td>
<td>databases</td>
<td>Returns a list of databases, their properties, and current status.</td>
</tr>
<tr>
<td>POST</td>
<td>databases</td>
<td>Creates a new database by supplying a valid set of parameters.</td>
</tr>
<tr>
<td>GET</td>
<td>databases/:database_name</td>
<td>Returns details about a specific database.</td>
</tr>
<tr>
<td>PUT</td>
<td>databases/:database_name</td>
<td>Starts, stops, rebalances, or runs Workload Analyzer on a database.</td>
</tr>
<tr>
<td>DELETE</td>
<td>databases/:database_name</td>
<td>Deletes an existing database.</td>
</tr>
<tr>
<td>GET</td>
<td>databases/:database_name/configuration</td>
<td>Returns the current configuration parameters from the database.</td>
</tr>
<tr>
<td>PUT</td>
<td>databases/:database_name/configuration</td>
<td>Sets one or more configuration parameters in the database.</td>
</tr>
<tr>
<td>GET</td>
<td>databases/:database_name/hosts</td>
<td>Returns hosts details for a specific database.</td>
</tr>
<tr>
<td>POST</td>
<td>databases/:database_name/hosts</td>
<td>Adds a new host to the database.</td>
</tr>
<tr>
<td>DELETE</td>
<td>databases/:database_name/hosts/:host_id</td>
<td>Removes a host from the database.</td>
</tr>
<tr>
<td>POST</td>
<td>databases/:database_name/hosts/:host_id/process</td>
<td>Starts the database process on a specific host.</td>
</tr>
<tr>
<td>DELETE</td>
<td>databases/:database_name/hosts/:host_id/process</td>
<td>Stops the database on a specific host.</td>
</tr>
<tr>
<td>POST</td>
<td>databases/:database_name/hosts/:host_id/replace_with/:host_id_new</td>
<td>Replaces a host with a standby host in the database.</td>
</tr>
<tr>
<td>GET</td>
<td>databases/:database_name/license</td>
<td>Returns the Vertica license that the specified database is using.</td>
</tr>
<tr>
<td>PUT</td>
<td>databases/:database_name/license</td>
<td>Upgrades the license in the database.</td>
</tr>
<tr>
<td>GET</td>
<td>databases/:database_name/licenses</td>
<td>Returns all the feature licenses that the specified database is using.</td>
</tr>
<tr>
<td>HTTP Method</td>
<td>URL Path</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-----------------------------------------------</td>
<td>--------------------------------------------------------------</td>
</tr>
<tr>
<td>GET</td>
<td>databases/:database_name/nodes</td>
<td>Returns a list of nodes for the specified database.</td>
</tr>
<tr>
<td>GET</td>
<td>databases/:database_name/nodes/:node_id</td>
<td>Returns details on a specific node for the specified database.</td>
</tr>
<tr>
<td>POST</td>
<td>databases/:database_name/process</td>
<td>Starts the specified database.</td>
</tr>
<tr>
<td>GET</td>
<td>databases/:database_name/process</td>
<td>Returns the state of the database as either UP or DOWN.</td>
</tr>
<tr>
<td>DELETE</td>
<td>databases/:database_name/process</td>
<td>Stops the specified database on all hosts.</td>
</tr>
<tr>
<td>POST</td>
<td>databases/:database_name/rebalance/process</td>
<td>Rebalances the specified database. This option can have a long run time.</td>
</tr>
<tr>
<td>POST</td>
<td>databases/:database_name/Workload Analyzer/process</td>
<td>Runs the analyze workload action against the specified database. This option can have a long run time.</td>
</tr>
</tbody>
</table>
**GET databases**

Returns a list of databases, their current status, and database properties.

**Resource URL**

https://<NODE>:5444/databases

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

None.

**Example Request**

| GET | https://<NODE>:5444/databases |

An example of the full request using cURL:

```bash
curl -H "VerticaApiKey: ValidAPIKey" https://<NODE>:5444/databases
```

**Response:**

```json
{
    "body": [
        {
            "href": "/databases/VMart",
            "mime-type": [
                "application/vertica.database.json-v2"
            ],
            "name": "VMart",
            "port": "5433",
            "status": "UP"
        }
    ]
}
```
{  "href": "/databases/testDB",
  "mime-type": [
    "application/vertica.database.json-v2"
  ],
  "name": "testDB",
  "port": "5433",
  "status": "DOWN"
}

,

"href": "/databases",
"links": [
  "/:database_name"
],
"mime-type": "application/vertica.databases.json-v2"
}
**POST databases**

Creates a job to create a new database with the provided parameters.

```
Important:
You must stop any running databases on the nodes on which you want to create the new database. If you do not, database creation fails.
```

Returns a job ID that can be used to determine the status of the job. See [GET jobs](#).

**Resource URL**

```
https://<NODE>:5444/database
```

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have admin level security.

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>name</td>
<td>Name of the database to create.</td>
</tr>
<tr>
<td>passwd</td>
<td>Password for the new database.</td>
</tr>
<tr>
<td>only</td>
<td>Optional list of hostnames to include in the database. By default, all nodes in the cluster are added to the database.</td>
</tr>
<tr>
<td>exclude</td>
<td>Optional list of hostnames to exclude from the database.</td>
</tr>
<tr>
<td>catalog</td>
<td>Path of the catalog directory.</td>
</tr>
<tr>
<td>data</td>
<td>Path of the data directory.</td>
</tr>
<tr>
<td>port</td>
<td>Port where the database listens for client connections. Default is 5433.</td>
</tr>
</tbody>
</table>
Example Request

<table>
<thead>
<tr>
<th>POST</th>
</tr>
</thead>
</table>

Response:

```json
{
    "userid": "dbadmin"
}
```
**GET databases/:database_name**

Returns details about a specific database. The :database_name is the value of the name field that the GET databases command returns.

**Resource URL**

https://<NODE>:5444/databases/:database_name

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

None.

**Example Request**

| GET | https://<NODE>:5444/databases/VMart |

Response:

```json
{
    "body": {
        "database_id": "VMart",
        "id": "VMart",
        "nodes": "v_vmart_node0001,v_vmart_node0002,v_vmart_node0003",
        "nodes_new": [
            {
                "catalog_base": "/home/dbadmin",
                "data_base": "/home/dbadmin",
                "host": "10.20.100.247",
                "id": "v_vmart_node0001"
            },
            {
                "catalog_base": "/home/dbadmin",
                "data_base": "/home/dbadmin",
```
"host": "10.20.100.248",
"id": "v_vmart_node0002"
},
{
  "catalog_base": "/home/dbadmin",
  "data_base": "/home/dbadmin",
  "host": "10.20.100.249",
  "id": "v_vmart_node0003"
}
],
"path": "/home/dbadmin/VMart",
"port": "5433",
"restartpolicy": "kSafe",
"status": "UP"
}
"href": "/databases/VMart",
"links": [
  "/configuration",
  "/hosts",
  "/license",
  "/nodes",
  "/process",
  "/rebalance/process",
  "/status",
  "/Workload Analyzer/process"
],
"mime-type": "application/vertica.database.json-v2"}
**PUT** databases/:database_name

Creates a job to run the action specified by the `action` parameter against the database identified by `:database_name`. The `:database_name` is the value of the `name` field that the GET databases command returns.

Returns a job ID that you can use to determine the status of the job. See GET jobs.

**Resource URL**

https://<NODE>:5444/databases/:database_name

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have normal level security or higher.

**Parameters**

<table>
<thead>
<tr>
<th>user_id</th>
<th>A database username.</th>
</tr>
</thead>
<tbody>
<tr>
<td>passwd</td>
<td>A password for the username.</td>
</tr>
<tr>
<td>action</td>
<td>Can be one of the following values:</td>
</tr>
<tr>
<td></td>
<td>start — Start the database.</td>
</tr>
<tr>
<td></td>
<td>stop — Stop the database.</td>
</tr>
<tr>
<td></td>
<td>rebalance — Rebalance the database.</td>
</tr>
<tr>
<td></td>
<td>Workload Analyzer — Run Work Load Analyzer against the database.</td>
</tr>
</tbody>
</table>

**Example Request**

```plaintext
PUT https://<NODE>:5444/databases/testDB?user_id=dbadmin"&"passwd=vertica"&"action=stop
```

**Response:**
Vertica Documentation
Connecting to Vertica

```json
{
    "id": "StopDatabase-testDB-2014-07-20 13:28:49.321744",
    "url": "/jobs/StopDatabase-testDB-2014-07-20 13:28:49.321744"
}
```
**DELETE databases/:database_name**

Creates a job to delete (drop) an existing database on the cluster. To perform this operation, you must first stop the database. The :database_name is the value of the name field that the GET databases command returns.

Returns a job ID that you can use to determine the status of the job. See [GET jobs](#).

**Resource URL**

https://<NODE>:5444/databases/:database_name

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have admin level security.

**Parameters**

None.

**Example Request**

```
DELETE
https://<NODE>:5444/databases/TestDB
```

**Response:**

```
{
   "id": "DropDatabase-TestDB-2014-07-18 12:50:33.332383",
   "url": "/jobs/DropDatabase-TestDB-2014-07-18 12:50:33.332383"
}
```
**GET databases/:database_name/configuration**

Returns a list of configuration parameters for the database identified by :database_name. The :database_name is the value of the name field that the GET databases command returns.

**Resource URL**

https://<NODE>:5444/databases/:database_name/configuration

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

<table>
<thead>
<tr>
<th>parameter</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_id</td>
<td>A database username.</td>
</tr>
<tr>
<td>passwd</td>
<td>The password for the username.</td>
</tr>
</tbody>
</table>

**Example Request**

| GET       | https://<NODE>:5444/databases/testDB/configuration |

**Response:**

This API call returns over 100 configuration parameters. The following response is a small subset of the total amount returned.

```json
[
  {
    "catalog_value": "1",
    "changeRequiresRestart": "f",
    "changeUnderSupportGuidance": "f",
  }
]```
"current_value": "1",
"database_value": "1",
"default_value": "1",
"description": "No of active partitions",
"groups": "",
"is_mismatch": "f",
"node_name": "ALL",
"parameter_name": "ActivePartitionCount",
"source": "DEFAULT"
},

{  
  "catalog_value": "180",
  "change_requires_restart": "f",
  "change_under_support_guidance": "f",
  "current_value": "180",
  "database_value": "180",
  "default_value": "180",
  "description": "Interval between advancing the AHM (seconds)",
  "groups": "",
  "is_mismatch": "f",
  "node_name": "ALL",
  "parameter_name": "AdvanceAHMInterval",
  "source": "DEFAULT"
},

{  
  "catalog_value": "3",
  "change_requires_restart": "f",
  "change_under_support_guidance": "f",
  "current_value": "3",
  "database_value": "3",
  "default_value": "3",
  "description": "HDFS replication factor for Vertica data",
  "groups": "",
  "is_mismatch": "f",
  "node_name": "ALL",
  "parameter_name": "HadoopFSReplication",
  "source": "DEFAULT"
},

{  
  "catalog_value": "",
  "change_requires_restart": "f",
  "change_under_support_guidance": "f",
  "current_value": "",
  "database_value": "",
  "default_value": "",
  "description": "Path to the java binary for executing UDx written in Java",
  "groups": "",
  "is_mismatch": "f",
  "node_name": "ALL",
  "parameter_name": "JavaBinaryForUDx",
  "source": "DEFAULT"
},

{  
  "catalog_value": "80",
  "change_requires_restart": "f",
  "change_under_support_guidance": "f",
  "current_value": "80",
  "database_value": "80",
  "default_value": "80",
  "description": "The max amount of memory TopK(Heap) can use in MB",
  "groups": "",
  "is_mismatch": "f",
  "node_name": "ALL",
  "parameter_name": "TopKMemoryLimit",
  "source": "DEFAULT"
}
"groups": "",  
"is_mismatch": "f",  
"node_name": "ALL",  
"parameter_name": "TopKHeapMaxMem",  
"source": "DEFAULT"
],
[
  "catalog_value": "READ COMMITTED",  
  "change_requires_restart": "f",  
  "change_under_support_guidance": "f",  
  "current_value": "READ COMMITTED",  
  "database_value": "READ COMMITTED",  
  "default_value": "READ COMMITTED",  
  "description": "READ COMMITTED (Default) - Last epoch for reads and current epoch for writes.  
  SERIALIZABLE - Current epoch for reads and writes",  
  "groups": "",  
  "is_mismatch": "f",  
  "node_name": "ALL",  
  "parameter_name": "TransactionIsolationLevel",  
  "source": "DEFAULT"
]
**PUT databases/:database_name/configuration**

Sets one or more configuration parameters for the database identified by :database_name. The :database_name is the value of the name field that the GET databases command returns.

Returns the parameter name, the requested value, and the result of the attempted change (Success or Failed).

**Resource URL**

https://<NODE>:5444/databases/:database_name/configuration

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have admin level security.

**Parameters**

<table>
<thead>
<tr>
<th>parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_id</td>
<td>A database username.</td>
</tr>
<tr>
<td>passwd</td>
<td>The password for the username.</td>
</tr>
<tr>
<td>parameter_name</td>
<td>A parameter name and value combination for the parameter to be changed. Values must be URL encoded. You can include multiple name/value pairs to set multiple parameters with a single API call.</td>
</tr>
</tbody>
</table>

**Example Request**

```
PUT https://<NODE>:5444/databases/testDB/configuration?user_id=dbadmin"&"passwd=vertica"&"JavaBinaryForUDx=%2Fusr%2Fbin%2Fjava"&"TransactionIsolationLevel=SERIALIZABLE
```

**Response:**
[ 
  {
    "key": "JavaBinaryForUDx",
    "result": "Success",
    "value": "/usr/bin/java"
  },

  {
    "key": "TransactionIsolationLevel",
    "result": "Success",
    "value": "SERIALIZABLE"
  }
]
**GET databases/:database_name/hosts**

Returns the hostname/IP address, node name, and UP/DOWN status of each host associated with the database identified by :database_name. The :database_name is the value of the name field that the GET databases command returns.

**Resource URL**

https://<NODE>:5444/databases/:database_name/hosts

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

None.

**Example Request**

| GET                         | https://<NODE>:5444/databases/VMart/hosts |

**Response:**

```json
{
  "body": [
    {
      "hostname": "10.20.100.247",
      "nodename": "v_vmart_node0001",
      "status": "UP",
    },
    {
      "hostname": "10.20.100.248",
      "nodename": "v_vmart_node0002",
      "status": "UP",
      "ts": "2014-07-18T13:12:31.904209"
    }
  ]
}
```


```json
{
   "hostname": "10.20.100.249",
   "nodename": "v_vmart_node0003",
   "status": "UP",
}
```


**POST databases/:database_name/hosts**

Creates a job to add a host to the database identified by :database_name. This host must already be part of the cluster. The :database_name is the value of the name field that the GET databases command returns.

Returns a job ID that you can use to determine the status of the job. See GET jobs.

**Resource URL**

https://<NODE>:5444//:database_name/hosts

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have admin level security.

**Parameters**

<table>
<thead>
<tr>
<th>parameter</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_id</td>
<td>A database username.</td>
</tr>
<tr>
<td>passwd</td>
<td>The password for the username.</td>
</tr>
<tr>
<td>hostname</td>
<td>The hostname to add to the database. This host must already be part of the cluster.</td>
</tr>
</tbody>
</table>

**Example Request**

<table>
<thead>
<tr>
<th>Method</th>
<th>URL</th>
</tr>
</thead>
</table>

**Response:**

```json
{
    "id": "AddHostToDatabase-testDB-2014-07-20 12:24:04.088812",
```
DELETE databases/:database_name/hosts/:host_id

Creates a job to remove the host identified by :host_id from the database identified by :database_name. The :database_name is the value of the name field that the GET databases command returns. The :host_id is the value of the host field returned by GET databases:/database_name.

Returns a job ID that you can use to determine the status of the job. See GET jobs.

Resource URL

https://<NODE>:5444/databases/:database_name/hosts/:host_id

Authentication

Requires a VerticaAPIKey in the request header.

The API key must have admin level security.

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_id</td>
<td>A database username.</td>
</tr>
<tr>
<td>passwd</td>
<td>A password for the username.</td>
</tr>
</tbody>
</table>

Example Request

<table>
<thead>
<tr>
<th>Method</th>
<th>URL</th>
<th>Request</th>
</tr>
</thead>
</table>

Response:

```json
{
    "id": "RemoveHostFromDatabase-testDB-2014-07-20 13:41:15.646235",
    "url": "jobs/RemoveHostFromDatabase-testDB-2014-07-20 13:41:15.646235"
}
```
**POST databases/:database_name/hosts/:host_id/process**

Creates a job to start the vertica process for the database identified by :database_name on the host identified by :host_id. The :database_name is the value of the name field that the GET databases command returns. The :host_id is the value of the host field returned by GET databases/:database_name.

Returns a job ID that you can use to determine the status of the job. See [GET jobs](https://<NODE>:5444/)

**Resource URL**

https://<NODE>:5444/:database_name/hosts/:host_id/process

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

None.

**Example Request**


**Response:**

```json
{
    "id": "StartDatabase-testDB-2014-07-20 13:14:03.968340",
    "url": "jobs/StartDatabase-testDB-2014-07-20 13:14:03.968340"
}
```
**GET databases/:database_name/license**

Returns details about the database license being used by the database identified by :database_name. The :database_name is the value of the name field that the GET databases command returns.

**Resource URL**

```
https://<NODE>:5444/:database_name/license
```

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_id</td>
<td>A database username.</td>
</tr>
<tr>
<td>passwd</td>
<td>The password for the username.</td>
</tr>
</tbody>
</table>

**Example Request**

```
GET https://<NODE>:5444/VMart/license
```

**Response:**

```json
{
   "body": {
      "details": {
         "assigned_to": "Vertica Systems, Inc.",
         "grace_period": 0,
         "is_ce": false,
         "is_unlimited": false,
         "name": "vertica",
         "not_after": "Perpetual"
      }
   }
}```
"not_before": "2007-08-03"
},
"last_audit": {
  "database_size_bytes": "814060522",
  "license_size_bytes": "536870912000",
  "usage_percent": "0.00151630588248372"
}
},
"href": "/databases/VMart/license",
"links": [],
"mime-type": "application/vertica.license.json-v2"}
**GET databases/:database_name/licenses**

Returns details about all license being used by the database identified by :database_name. The :database_name is the value of the name field that the GET databases command returns.

**Resource URL**

https://<NODE>:5444/:database_name/licenses

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have **restricted** level security or higher.

**Parameters**

<table>
<thead>
<tr>
<th>parameter</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_id</td>
<td>A database username.</td>
</tr>
<tr>
<td>passwd</td>
<td>The password for the username.</td>
</tr>
</tbody>
</table>

**Example Request**

```
GET https://<NODE>:5444/VMart/licenses
```

**Response:**

```
{
    "body": [
        {
            "details": {
                "assigned_to": "Vertica Systems, Inc.",
                "audit_date": "2014-07-19 21:35:25.111312",
                "is_ce": "False",
                "name": "vertica",
                "node_restriction": ""
            }
        }
    ]
}
```
"not_after": "Perpetual",
"not_before": "2007-08-03",
"size": "500GB"
},
"last_audit": {
"database_size_bytes": "819066288",
"license_size_bytes": "536870912000",
"usage_percent": "0.00152562984824181"
}
},
{
"details": {
"assigned_to": "Vertica Systems, Inc., FlexTable",
"audit_date": "2014-07-19 21:35:25.111312",
"is_ce": "False",
"name": "com.vertica.flextable",
"node_restriction": "",
"not_after": "Perpetual",
"not_before": "2007-08-03",
"size": "500GB"
},
"last_audit": {
"audit_date": "2014-07-19 21:35:25.111312",
"database_size_bytes": 0,
"license_size_bytes": 536870912000,
"usage_percent": 0
}
}
"href": "/databases/VMart/licenses",
"links": [],
"mime-type": "application/vertica.features.json-v2"}
**DELETE databases/:database_name/hosts/:host_id/process**

Creates a job to stop the vertica process for the database identified by :database_name on the host identified by :host_id. The :database_name is the value of the name field that the GET databases command returns. The :host_id is the value of the host field returned by GET databases/:database_name.

Returns a job ID that can be used to determine the status of the job. See [GET jobs](https://<NODE>:5444/databases/:database_name/hosts/:host_id/process).

**Note:**
If stopping the database on the hosts causes the database to no longer be k-safe, then the all database nodes may shut down.

**Resource URL**

https://<NODE>:5444/databases/:database_name/hosts/:host_id/process

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

None.

**Example Request**

DELETE

<table>
<thead>
<tr>
<th>DELETE</th>
</tr>
</thead>
</table>

Response:

```
{
  "id": "StopDatabase-testDB-2014-07-20 13:02:08.453547",
  "url": "/jobs/StopDatabase-testDB-2014-07-20 13:02:08.453547"
}
```
**POST databases/:database_name/hosts/:host_id/replace_with/:host_id_new**

Creates a job to replace the host identified by `hosts/:host_id` with the host identified by `replace_with/:host_id`. Vertica performs these operations for the database identified by `:database_name`. The `:database_name` is the value of the `name` field that the `GET databases` command returns. The `:host_id` is the value of the `host` field as returned by `GET databases/:database_name`. You can find valid replacement hosts using `GET hosts`. The replacement host cannot already be part of the database. You must stop the vertica process on the host being replaced.


**Resource URL**

```
https://<NODE>:5444/databases/:database_name/hosts/:host_id/replace_with/:host_id_new
```

**Authentication**


The API key must have `admin` level security.

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_id</td>
<td>A database username.</td>
</tr>
<tr>
<td>passwd</td>
<td>A password for the username.</td>
</tr>
</tbody>
</table>

**Example Request**

```
```

**Response:**
**GET databases/:database_name/nodes**

Returns a comma-separated list of node IDs for the database identified by :database_name. The :database_name is the value of the name field that the GET databases command returns.

**Resource URL**

https://<NODE>:5444/:database_name/nodes

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have **restricted** level security or higher.

**Parameters**

None.

**Example Request**

| GET  | https://<NODE>:5444/VMart/nodes |

**Response:**

```
[
  {
    "database_id": "VMart",
    "node_id": "v_vmart_node0001,v_vmart_node0002,v_vmart_node0003",
    "status": "Unknown"
  }
]
```
**GET databases/:database_name/nodes/:node_id**

Returns details about the node identified by :node_id. The :node_id is one of the node IDs returned by [GET databases/:database_name/nodes](#).

### Resource URL

```
https://<NODE>:5444/:database_name/nodes/:node_id
```

### Authentication

Requires a [VerticaAPIKey](#) in the request header.

The API key must have **restricted** level security or higher.

### Parameters

None.

### Example Request

| GET | https://<NODE>:5444/databases/VMart/nodes/v_vmart_node0001 |

### Response:

```
{
  "db": "VMart",
  "host": "10.20.100.247",
  "name": "v_vmart_node0001",
  "state": "up"
}
```
**POST databases/:database_name/process**

Creates a job to start the database identified by :database_name. The :database_name is the value of the name field that the GET databases command returns.

Returns a job ID that can be used to determine the status of the job. See GET jobs.

**Resource URL**

https://<NODE>:5444/databases/:database_name/process

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>epoch</td>
<td>Start the database from this epoch.</td>
</tr>
<tr>
<td>include</td>
<td>Include only these hosts when starting the database. Use a comma-separated list of hostnames.</td>
</tr>
</tbody>
</table>

**Example Request**

<table>
<thead>
<tr>
<th>Method</th>
<th>URL</th>
</tr>
</thead>
<tbody>
<tr>
<td>POST</td>
<td>https://&lt;NODE&gt;:5444/databases/:testDB/process</td>
</tr>
</tbody>
</table>

An example of the full request using cURL:

```
curl -X POST -H "VerticaApikey: ValidAPIKey" https://<NODE>:5444/:testDB/process
```

**Response:**

```
{
  "id": "StartDatabase-testDB-2014-07-20 12:41:46.061408",
```

Vertica Analytic Database (9.3.x)
## GET databases/:database_name/process

Returns a state of UP or DOWN for the database identified by :database_name. The :database_name is the value of the name field that the GET databases command returns.

### Resource URL

https://<NODE>:5444/databases/:database_name/process

### Authentication

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

### Parameters

None.

### Example Request

| GET | https://<NODE>:5444/databases/VMart/process |

Response:

```json
{
  "state": "UP"
}
```
**DELETE databases/:database_name/process**

Creates a job to stop the database identified by :database_name. The :database_name is the value of the *name* field that the GET databases command returns.

Returns a job ID that you can use to determine the status of the job. See GET jobs.

**Resource URL**

https://<NODE>:5444/databases/:database_name/process

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have *restricted* level security or higher.

**Parameters**

<table>
<thead>
<tr>
<th>user_id</th>
<th>A database username.</th>
</tr>
</thead>
<tbody>
<tr>
<td>passwd</td>
<td>The password for the username.</td>
</tr>
</tbody>
</table>

**Example Request**

An example of the full request using cURL:

```bash
```

**Response:**

```
{
"id": "StopDatabase-testDB-2014-07-20 12:46:04.406637",
```
"url": "/jobs/StopDatabase-testDB-2014-07-20 12:46:04.406637"
**POST databases/:database_name/rebalance/process**

Creates a job to run a rebalance on the database identified by host identified by :database_name. The :database_name is the value of the name field that the GET databases command returns.

Returns a job ID that you can use to determine the status of the job. See GET jobs.

**Resource URL**

https://<NODE>:5444/databases/:database_name/rebalance/process

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_id</td>
<td>A database username.</td>
</tr>
<tr>
<td>passwd</td>
<td>A password for the username.</td>
</tr>
</tbody>
</table>

**Example Request**

<table>
<thead>
<tr>
<th>Request Method</th>
<th>URL</th>
</tr>
</thead>
<tbody>
<tr>
<td>POST</td>
<td>https://&lt;NODE&gt;:5444/databases/testDB/rebalance/process</td>
</tr>
</tbody>
</table>

**Response:**

```
{
    "id": "RebalanceData-testDB-2014-07-20 21:42:45.731038",
    "url": "/jobs/RebalanceData-testDB-2014-07-20 21:42:45.731038"
}
```
**POST databases/:database_name/Workload Analyzer/process**

Creates a job to run Workload Analyzer on the database identified by host identified by :database_name. The :database_name is the value of the name field that the GET databases command returns.

Returns a job ID that you can use to determine the status of the job. See GET jobs.

**Resource URL**

https://<NODE>:5444/databases/:database_name/Workload Analyzer/process

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_id</td>
<td>A database username.</td>
</tr>
<tr>
<td>passwd</td>
<td>A password for the username.</td>
</tr>
</tbody>
</table>

**Example Request**

```
POST https://<NODE>:5444/databases/testDB/Workload Analyzer/process
```

**Response:**

```json
{
}
```
Hosts

You can use these API calls to get information on the hosts in your cluster.

<table>
<thead>
<tr>
<th>API</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GET hosts</td>
<td>Returns a list of hosts in this cluster.</td>
</tr>
<tr>
<td>GET hosts/:hostid</td>
<td>Returns details for a specific host in this cluster.</td>
</tr>
</tbody>
</table>
**GET hosts**

Returns a list of the hosts in the cluster and the hardware, software, and network details about each host.

**Resource URL**

https://<NODE>:5444/hosts

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

None.

**Example Request**

| GET | https://<NODE>:5444/hosts |

**Response:**

```json
{
    "body": [
        {
            "cpu_info": {
                "cpu_type": "Intel(R) Xeon(R) CPU E5-2695 v2 @ 2.40GHz",
                "number_of_cpus": 2
            },
            "host_id": "10.20.100.247",
            "hostname": "v_vmart_node0001.example.com",
            "max_user_proc": "3833",
            "nics": [
                {
                    "broadcast": "10.20.100.255",
                    "ipaddr": "10.20.100.247",
                    "name": "eth0",
```
"netmask": "255.255.255.0",
"speed": "unknown"
},
{
"broadcast": "255.255.255.255",
"ipaddr": "127.0.0.1",
"name": "lo",
"netmask": "255.0.0.0",
"speed": "locallink"
}
],
"total_memory": 3833,
"vertica": {
"arch": "x86_64",
"brand": "vertica",
"release": "20140716",
"version": "9.3.0"
}
},
"cpu_info": {
"cpu_type": "Intel(R) Xeon(R) CPU E5-2695 v2 @ 2.40GHz",
"number_of_CPUs": 2
}
},
"host_id": "10.20.100.248",
"hostname": "v_vmart_node0002.example.com",
"max_user_proc": "3833",
"nics": [
{
"broadcast": "10.20.100.255",
"ipaddr": "10.20.100.248",
"name": "eth0",
"netmask": "255.255.255.0",
"speed": "unknown"
}
],
"total_memory": 3833,
"vertica": {
"arch": "x86_64",
"brand": "vertica",
"release": "20140716",
"version": "9.3.0"
}
},
"cpu_info": {
"cpu_type": "Intel(R) Xeon(R) CPU E5-2695 v2 @ 2.40GHz",
"number_of_CPUs": 2
}
},
"host_id": "10.20.100.249",
"hostname": "v_vmart_node0003.example.com",
"max_user_proc": "3833",
"nics": [


Vertica Documentation
Connecting to Vertica

```json
{
  "broadcast": "10.20.100.255",
  "ipaddr": "10.20.100.249",
  "name": "eth0",
  "netmask": "255.255.255.0",
  "speed": "unknown"
},
{
  "broadcast": "255.255.255.255",
  "ipaddr": "127.0.0.1",
  "name": "lo",
  "netmask": "255.0.0.0",
  "speed": "locallink"
},
"total_memory": 3833,
"vertica": {
  "arch": "x86_64",
  "brand": "vertica",
  "release": "20140716",
  "version": "9.3.0"
}
}
```

```
```

Vertica Analytic Database (9.3.x)  Page 5187 of 6246
**GET hosts/:hostid**

Returns hardware, software, and network details about the host identified by :host_id. You can find :host_id for each host using GET hosts.

**Resource URL**

https://<NODE>:5444/hosts/:hostid

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

None.

**Example Request**

| GET               | https://<NODE>:5444/hosts/:10.20.100.247 |

**Response:**

```json
{
    "body": {
        "cpu_info": {
            "cpu_type": "Intel(R) Xeon(R) CPU E5-2695 v2 @ 2.40GHz",
            "number_of_cpus": 2
        },
        "hostname": "v_vmart_node0001.example.com",
        "max_user_proc": "3833",
        "nics": [
            {
                "broadcast": "10.20.100.255",
                "ipaddr": "10.20.100.247",
                "name": "eth0",
                "netmask": "255.255.255.0",
                "speed": "unknown"
            }
        ]
    }
}
```
Jobs

You can use these API calls to get information on your database's jobs.

<table>
<thead>
<tr>
<th>GET jobs</th>
<th>Returns a list of jobs the agent is tracking, along with their current status and exit codes.</th>
</tr>
</thead>
<tbody>
<tr>
<td>GET jobs/:id</td>
<td>Returns the details (the saved output) for a specific job.</td>
</tr>
</tbody>
</table>
**GET jobs**

Returns a list of jobs being tracked by the agent and job details.

Jobs always start immediately. The `is_running` field is a Boolean value. If `is_running` is false, then the job is complete.

The `exit_code` details the status of the job. The `exit_code` is different for certain types of jobs:

- For Backup jobs:
  - 0 indicates success.
  - Any other number indicates a failure.
- For all other jobs:
  - -9 indicates success.
  - Any other number indicates a failure.

You can see details about failures in `/opt/vertica/log/agentStdMsg.log`.

**Resource URL**

https://<NODE>:5444/jobs

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

None.

**Example Request**

| GET   | https://<NODE>:5444/jobs |
Response:

```json
{
    "body": [
        {
            "exit_code": 0,
            "id": "CreateBackup-VMart-1405012447.75",
            "is_running": false,
            "status": "unused",
            "ts": "1405012461.18"
        },
        {
            "exit_code": 1,
            "id": "CreateBackup-VMart-1405012454.88",
            "is_running": false,
            "status": "unused",
            "ts": "1405012455.18"
        }
    ],
    "href": "/jobs",
    "links": [
        "/:jobid"
    ],
    "mime-type": "application/vertica.jobs.json-v2"
}
```
**GET jobs/:id**

Gets the details for a specific job with the provided :id. You can determine the list of job :ids using **GET jobs**.

Details for a specific job are the same as the details provided for all jobs by **GET jobs**.

**Note:**
You must URL encode the :id as some IDs may contain spaces or other special characters.

**Resource URL**

https://<NODE>:5444/jobs/:id

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

None.

**Example Request**

| GET | https://<NODE>:5444/jobs/CreateBackup-VMart-1405012454.88 |

**Licenses**

You can use these API calls to manage licenses for your database.
<table>
<thead>
<tr>
<th><strong>POST licenses</strong></th>
<th>Uploads and applies a new license to this cluster.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>GET licenses</strong></td>
<td>Returns the license field that databases created on this cluster use.</td>
</tr>
</tbody>
</table>
**POST licenses**

Uploads and applies a license file to this cluster.

You must provide the license file as an HTTP POST form upload, identified by the name `license`. For example, you can use cURL:

```
curl -k --request POST -H "VerticaApiKey:ValidAPIKey" \\ https://v_vmart_node0001:5444/licenses --form "license=@vlicense.dat"
```

**Resource URL**

https://<NODE>:5444/licenses

**Authentication**

Requires a `VerticaApiKey` in the request header.

The API key must have `admin` level security.

**Parameters**

None.

**Example Request**

| POST   | https://<NODE>:5444/licenses |

**Response:**

There is no HTTP body response for successful uploads. A successful upload returns an HTTP 200/OK header.
GET licenses

Returns any license files that are used by this cluster when creating databases. License files must reside in /opt/vertica/config/share.

Resource URL

https://<NODE>:5444/licenses

Authentication

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

Parameters

None.

Example Request

| GET | https://<NODE>:5444/licenses |

Response:

```json
{
    "body": [
        {
            "comment": "Vertica license is valid",
            "end": "Perpetual",
            "grace": "0",
            "size": "1TB CE Nodes 3",
            "start": "2011-11-22",
            "status": true,
            "vendor": "Vertica Community Edition"
        }
    ],
    "href": "/license",
    "links": [],
    "mime-type": "application/vertica.license.json-v2"
}
```
Nodes

You can use these API calls to retrieve information on the nodes in your cluster.

<table>
<thead>
<tr>
<th>GET nodes</th>
<th>Returns a list of nodes in this cluster.</th>
</tr>
</thead>
<tbody>
<tr>
<td>GET nodes/:nodeid</td>
<td>Returns details for a specific node in this cluster.</td>
</tr>
</tbody>
</table>
**GET nodes**

Returns a list of nodes associated with this cluster.

**Resource URL**

https://<NODE>:5444/nodes

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have *restricted* level security or higher.

**Parameters**

None.

**Example Request**

| GET    | https://<NODE>:5444/nodes |

**Response:**

```json
{
  "body": [
    "node0001",
    "node0002",
    "node0003",
    "v_testdb_node0001",
    "v_testdb_node0002",
    "v_testdb_node0003",
    "v_vmart_node0001",
    "v_vmart_node0002",
    "v_vmart_node0003"
  ],
  "href": "/nodes",
  "links": [
    "/:nodeid"
  ]
}
```
"mime-type": "application/vertica.nodes.json-v2"
**GET nodes/:nodeid**

Returns details about the node identified by :node_id. You can find the :node_id for each node using **GET nodes**.

In the body field, the following information is detailed in comma-separated format:

- Node Name
- Host Address
- Catalog Directory
- Data Directory

**Resource URL**

https://<NODE>:5444/nodes/:node_id

**Authentication**

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

**Parameters**

None.

**Example Request**

| GET | https://<NODE>:5444/nodes/v_smart_node0001 |

**Response:**

```json
{
    "body": [
        "v_smart_node0001",
        "10.20.100.247,/home/dbadmin,/home/dbadmin"
    ],
    "href": "/nodes/v_smart_node0001",
```
Webhooks

You can use these API calls to obtain information on, create, or delete webhooks.

<table>
<thead>
<tr>
<th>Method</th>
<th>Endpoint</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>GET</td>
<td>webhooks</td>
<td>Returns a list of active webhooks.</td>
</tr>
<tr>
<td>POST</td>
<td>webhooks/subscribe</td>
<td>Creates a new webhook.</td>
</tr>
<tr>
<td>DELETE</td>
<td>webhooks/:subscriber_id</td>
<td>Deletes an existing webhook.</td>
</tr>
</tbody>
</table>
**GET webhooks**

Returns a list of active webhooks for this cluster.

**Resource URL**

https://<NODE>:5444/webhooks

**Authentication**

Requires a [VerticaAPIKey](https://<NODE>:5444) in the request header.

The API key must have **restricted** level security or higher.

**Parameters**

None.

**Example Request**

| GET | https://<NODE>:5444/webhooks |

**Response:**

```json
{
   "body": [
      {
         "host": "192.168.232.1",
         "id": "79c1c8a18be02804b3d2f48ea6462909",
         "port": 80,
         "timestamp": "2014-07-20 22:54:09.829642",
         "url": "/gettest.htm"
      },
      {
         "host": "192.168.232.1",
         "id": "9c32cb0f3d2f9a7cb10835f1732fd4a7",
         "port": 80,
         "timestamp": "2014-07-20 22:54:09.829707",
         "url": "/getwebhook.php"
      }
   ]
}```
{"href": "/webhooks",
"links": [
    "/subscribe",
    ":subscriber_id"
],
"mime-type": "application/vertica.webhooks.json-v2"}
**POST webhooks/subscribe**

Creates a subscription for a webhook.

**Resource URL**

```
https://<NODE>:5444/webhooks/subscribe
```

**Authentication**

Requires a **VerticaAPIKey** in the request header.

The API key must have **restricted** level security or higher.

**Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>url</td>
<td>A URL to an application that accepts JSON messages from this cluster.</td>
</tr>
</tbody>
</table>

**Example Request**

```
```

**Response:**

The response is not JSON encoded. The only text response is the ID of the webhook subscription. Additionally, an HTTP 200/OK header indicates success.

```
79c1c8a18be02804b3d2f48ea6462909
```
DELETE webhooks/:subscriber_id

Deletes the webhook identified by :subscriber_id. The :subscriber_id is the value of the id field that the GET webhooks command returns.

Resource URL

https://<NODE>:5444/webhooks/:subscriber_id

Authentication

Requires a VerticaAPIKey in the request header.

The API key must have restricted level security or higher.

Parameters

None.

Example Request

| DELETE | https://<NODE>:5444/webhooks/79c1c8a18be02804b3d2f48ea6462909 |

Response:

There is no HTTP body response for successful deletes. A successful delete returns an HTTP 200/OK header.
Rest APIs for the Management Console

These API calls interact with Management Console nodes.

**Alerts**

| GET alerts | Returns alerts for the current user. |

**Time Information**

| GET mcTimeInfo | Returns the current time for the MC server and the timezone of the location where the MC server is located. |

**MC-User-ApIKey**

The `MC-User-ApIKey` is a user-specific key used with Management Console. Users must have an `MC-User-ApIKey` to interact with MC using the Rest API. All users with roles other than None automatically receive an `MC-User-ApIKey`.

This key grants users the same rights through the API that they have available through their MC roles. To interact with the MC, users pass the key in the request header for the API.

**View the MC-User-ApIKey**

If you are the database administrator, you can view the `MC-User-ApIKey` for all users. Individual users can view their own keys.

1. Connect to MC and go to MC Settings > User Management.
2. Select the user to view and click Edit. The user's key appears in the User API Key field.
GET alerts

Returns a list of MC alerts, their current status, and database properties.

Resource URL

https://<MC_NODE>:5450/webui/api/alerts

Authentication

Requires an MC-User-Apikey in the request header.

Filter Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>types</td>
<td>The type of alert to retrieve. Valid values are:</td>
</tr>
<tr>
<td></td>
<td>• info</td>
</tr>
<tr>
<td></td>
<td>• notice</td>
</tr>
<tr>
<td></td>
<td>• warning</td>
</tr>
<tr>
<td></td>
<td>• error</td>
</tr>
<tr>
<td></td>
<td>• critical</td>
</tr>
<tr>
<td></td>
<td>• alert</td>
</tr>
<tr>
<td></td>
<td>• emergency</td>
</tr>
<tr>
<td>category</td>
<td>For information, see Thresholds Category Filter.</td>
</tr>
<tr>
<td>db_name</td>
<td>For information, see Database Name Category Filter.</td>
</tr>
<tr>
<td>limit</td>
<td>The maximum number of alerts to retrieve. If the limit is lower than the number of existing alerts, Vertica retrieves the most recent alerts. Used with the type parameter, Vertica retrieves up to the limit for each type. For example, for a limit of five and types of critical and emergency, you could receive up to ten total alerts.</td>
</tr>
<tr>
<td>time_from</td>
<td>The timestamp start point from which to retrieve alerts. You can use this parameter in combination with the time_to parameter to retrieve alerts for a specific time range. Values must be passed in the following</td>
</tr>
</tbody>
</table>
format: yyyy-MM-ddTHH:mm.

If you provide only the time_from parameter, and omit the time_to parameter, the response contains all alerts generated from the time_from parameter to the current time.

time_to

The timestamp end point from which to retrieve alerts. You can use this parameter in combination with the time_from parameter to retrieve alerts for a specific time range. Values must be passed in the following format: yyyy-MM-ddTHH:mm.

If you provide only the time_to parameter, and omit the time_from parameter, the response contains all alerts generated from the earliest possible time to the time passed in time_to.

Example Request

GET https://<MC_NODE>:5450/webui/api/alerts

Request Alerts Using cURL

This example shows how you can request alerts using cURL. In this example, the limit parameter is set to '2' and the types parameters is set to info and notice:


Response:

```json
[
  {
    "alerts": [ 
      {
        "id": 5502,
        "markedRead": false,
        "eventTypeCode": 0,
        "create_time": "2016-02-02 05:12:10.0",
        "updated_time": "2016-02-02 15:50:20.511",
        "severity": "warning",
        "status": 1,
        "nodeName": "v_vmart_node0001",
        "databaseName": "VMart",
        "databaseId": 1
      }
    ]
  }
]```
Request Alerts Within a Time Range

These examples show various ways in which you can request the same alert as in the preceding example, but within specified time ranges.

Request the alert within a specific time range, using the time_from and time_to parameters:

```
```

Request the alert from a specific start time to the present using the time_from parameter:

```
```

Request the alert to a specific end point using the time_to parameter. When you use the time_to parameter without the time_from parameter, the time_from parameter defaults to the oldest alerts your MC contains:
GET mcTimeInfo

Returns the current time for the MC server and the timezone where the MC server is located.

Resource URL

https://<MC_NODE>:5450/webui/api/mcTimeInfo

Authentication

Requires an MC-User-Apkey in the request header.

Parameters

None.

Example Request

<table>
<thead>
<tr>
<th>GET</th>
<th>https://&lt;MC_NODE&gt;:5450/webui/api/mcTimeInfo</th>
</tr>
</thead>
</table>

This example shows how you can request MC time information using cURL:

```
```

Response:

```
{"mc_current_time":"Tue, 2000-01-01 01:02:03 -0500","mc_timezone":"US/Eastern"}
```

Thresholds Category Filter

Returns a list of alerts related to threshold settings in MC.
Resource URL

https://<MC_NODE>:5450/webui/api/alerts?category=thresholds

Authentication

Requires an MC-User-Apkey in the request header.

Example Request

GET

```
GET https://<MC_NODE>:5450/webui/api/alerts?category=thresholds
```

This example shows how you can request alerts on thresholds using cURL:

```
```

Response:
[{
  "alerts": [
    {
      "id": 33,
      "markedRead": false,
      "eventTypeCode": 2,
      "create_time": "2015-11-10 10:28:41.332",
      "updated_time": "2015-11-10 10:28:41.332",
      "severity": "warning",
      "status": 1,
      "databaseName": "mydb",
      "databaseId": 1,
      "clusterName": "144668057043_cluster",
      "description": "Database: mydb Lower than threshold Node Disk I/O 10 % v_mydb_node0002;1.6% v_mydb_node0002;1.4% v_mydb_node0002;2.3% v_mydb_node0002;1.13% v_mydb_node0002;1.39% v_mydb_node0001;3.78% v_mydb_node0003;1.79% ",
      "summary": "Threshold: Node Disk I/O < 10 %",
      "internal": false,
      "count": 1
    },
    {
      "id": 32,
      "markedRead": false,
      "eventTypeCode": 2,
      "create_time": "2015-11-10 10:28:40.975",
      "updated_time": "2015-11-10 10:28:40.975",
      "severity": "warning",
      "status": 1,
      "databaseName": "mydb",
      "databaseId": 1,
      "clusterName": "144668057043_cluster",
      "description": "Database: mydb Lower than threshold Node Memory 10 % v_mydb_node0002;5.47% v_mydb_node0002;5.47% v_mydb_node0002;5.47% v_mydb_node0002;5.47% v_mydb_node0002;5.48% v_mydb_node0003;4.53% ",
      "summary": "Threshold: Node Memory < 10 %",
      "internal": false,
      "count": 1
    },
    {
      "id": 31,
      "markedRead": false,
      "eventTypeCode": 2,
      "create_time": "2015-11-10 10:28:40.044",
      "updated_time": "2015-11-10 10:28:40.044",
      "severity": "warning",
      "status": 1,
      "databaseName": "mydb",
      "databaseId": 1,
      "clusterName": "144668057043_cluster",
      "description": "Database: mydb Lower than threshold Node CPU 10 % v_mydb_node0002;1.4% v_mydb_node0002;1.64% v_mydb_node0002;1.45% v_mydb_node0002;1.4% v_mydb_node0002;2.49% ",
      "summary": "Threshold: Node CPU < 10 %",
      "internal": false,
      "count": 1
    }
  ]
}
See Also

- Combining Sub-Category Filters with Category Filters

Database Name Category Filter

Returns a list of MC alerts for a specific database.

Resource URL

https://<MC_NODE>:5450/webui/api/alerts?db_name=<database_name>

Authentication

Requires an MC-User-Apikey in the request header.

Example Request

| GET | http |
This example shows how you can view alerts on a specific database using cURL:

curl -H "MC-User-ApiKey: ValidUserKey" https://<MC_NODE>:5450/webui/api/alerts?db_name="mydb"

Response:

```json
[
	{
		"alerts": [ 
			{
				"id": 9,
				"markedRead": false,
				"eventTypeCode": 2,
				"create_time": "2015-11-05 15:10:53.391",
				"updated_time": "2015-11-05 15:10:53.391",
				"severity": "notice",
				"status": 1,
				"databaseName": "mydb",
				"databaseId": 1,
				"clusterName": "144668057043_cluster",
				"description": "Workload analyzed successfully",
				"summary": "Analyze Workload operation has succeeded on Database",
				"internal": false,
				"count": 1
			},
			{
				"id": 8,
				"markedRead": false,
				"eventTypeCode": 2,
				"create_time": "2015-11-05 15:10:31.16",
				"updated_time": "2015-11-05 15:10:31.16",
```

"markedRead":false,
"eventTypeCode":0,
"create_time":"2015-11-04 15:14:33.0",
"updated_time":"2015-11-05 16:26:17.978",
"severity":"notice",
"status":1,
"nodeName":"v_mydb_node0001",
"databaseName":"lmydb",
"databaseId":1,
"clusterName":"1446668057043_cluster",
"description":"Workload analyzed successfully",
"summary":"Analyze Workload operation has succeeded on Database",
"internal":false,
"count":1
},
{
"id":3,
"markedRead":false,
"eventTypeCode":2,
"create_time":"2015-11-04 15:14:32.806",
"updated_time":"2015-11-04 15:14:32.806",
"severity":"info",
"status":1,
"hostIp":"10.20.100.64",
"nodeName":"v_mydb_node0003",
"databaseName":"mydb",
"databaseId":1,
"clusterName":"1446668057043_cluster",
"description":"Agent status is UP on IP 127.0.0.1",
"summary":"Agent status is UP on IP 127.0.0.1",
"internal":false,
"count":1
},
{
"id":2,
"markedRead":false,
"eventTypeCode":2,
"create_time":"2015-11-04 15:14:32.541",
"updated_time":"2015-11-04 15:14:32.541",
"severity":"info",
"status":1,
"hostIp":"10.20.100.63",
"nodeName":"v_mydb_node0002",
"databaseName":"mydb",
"databaseId":1,
"clusterName":"1446668057043_cluster",
"description":"Agent status is UP on IP 127.0.0.1",
"summary":"Agent status is UP on IP 127.0.0.1",
"internal":false,
"count":1
},
{
"id":1,
"markedRead":false,
"eventTypeCode":2,
"create_time":"2015-11-04 15:14:32.364",
"updated_time":"2015-11-04 15:14:32.364",
"severity":"info",
"status":1,
"hostIp":"10.20.100.62",
"nodeName":"v_mydb_node0000",
"databaseName":"mydb",
"databaseId":1,
"clusterName":"1446668057043_cluster",
"description":"Agent status is UP on IP 127.0.0.1",
"summary":"Agent status is UP on IP 127.0.0.1",
"internal":false,
"count":1
}
Combining Sub-Category Filters with Category Filters

You can combine category filters with sub-category filters, to obtain alert messages for specific thresholds you set in MC. You can also use sub-category filters to obtain information about alerts on specific resource pools in your database.

Sub-Category Filters

You can use the following sub-category filters with the category filters. Sub-category filters are case sensitive and must be lowercase.

<table>
<thead>
<tr>
<th>Sub-Category Filter</th>
<th>Alerts Related to Threshold Value Set For:</th>
</tr>
</thead>
<tbody>
<tr>
<td>threshold_node_cpu</td>
<td>Node CPU</td>
</tr>
<tr>
<td>threshold_node_memory</td>
<td>Node Memory</td>
</tr>
<tr>
<td>threshold_node_disk_usage</td>
<td>Node Disk Usage</td>
</tr>
<tr>
<td>threshold_node_diskio</td>
<td>Node Disk I/O</td>
</tr>
<tr>
<td>threshold_node_cpuio</td>
<td>Node CPU I/O Wait</td>
</tr>
<tr>
<td>threshold_node_rebootrate</td>
<td>Node Reboot Rate</td>
</tr>
<tr>
<td>threshold_netio</td>
<td>Network I/O Error</td>
</tr>
<tr>
<td>threshold_query_queued</td>
<td>Queued Query Number</td>
</tr>
</tbody>
</table>
Resource Pool-Specific Sub-Category Filters

To retrieve alerts for a specific resource pool, you can use sub-category filters in combination with the following category filters:

- thresholds
- rp_name

If you use these sub-category filters without the rp_name filter, the query retrieves alerts for all resource pools in your database.

<table>
<thead>
<tr>
<th>Sub-Category Filter</th>
<th>Alerts Related to Threshold Value Set For:</th>
</tr>
</thead>
<tbody>
<tr>
<td>threshold_rp_query_max_time</td>
<td>Queries reaching the maximum allowed execution time.</td>
</tr>
<tr>
<td>threshold_rp_query_resource_reject</td>
<td>The number of queries with resource rejections.</td>
</tr>
<tr>
<td>threshold_rp_query_queue_time</td>
<td>The number of queries that ended because of queue time exceeding a limit.</td>
</tr>
<tr>
<td>threshold_rp_query_run_time</td>
<td>The number of queries that ended because of run time exceeding a limit.</td>
</tr>
<tr>
<td>threshold_rp_memory</td>
<td>The minimum allowed resource pool size.</td>
</tr>
<tr>
<td>threshold_rp_max_memory</td>
<td>The maximum allowed resource pool size.</td>
</tr>
</tbody>
</table>

Authentication

Requires an MC-User-Apikey in the request header.
## Example Request

<table>
<thead>
<tr>
<th>Get</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>http://&lt;MC_NO_DE&gt;:5450/webui/api/alerts?category=things_holds&amp;subject=category_filter&gt;</code></td>
</tr>
</tbody>
</table>
Combine the Thresholds Category Filter with a Sub-Category Filter

This example shows how you can request alerts using cURL with the thresholds category filter and a sub-category filter. You apply the following filters:

- thresholds
- threshold_node_cpu

```
```

Response:

```
[
  {
    "alerts": [
      {
        "id": 11749,
        "markedRead": false,
        "eventTypeCode": 2,
        "createTime": "2015-11-05 11:04:43.997",
        "updatedTime": "2015-11-05 11:04:43.997",
        "severity": "warning",
        "status": 1,
        "databaseName": "mydb",
        "databaseId": 105,
        "clusterName": "1443122180317_cluster",
        "description": "Database: mydb Lower than threshold Node CPU 10% \ "mydb_node0002
1;1.03\%
mydb_node0003;0.9\% mydb_node0001;1.36\%",
        "summary": "Threshold: Node CPU < 10\%",
        "internal": false,
        "count": 1
      },
      {
        "id": 11744,
        "markedRead": false,
        "eventTypeCode": 2,
        "createTime": "2015-11-05 10:59:46.107",
        "updatedTime": "2015-11-05 10:59:46.107",
        "severity": "warning",
        "status": 1,
        "databaseName": "mydb2",
        "databaseId": 106,
        "clusterName": "1443552354071_cluster",
        "description": "Database: mydb2 Lower than threshold Node CPU 10% \ "mydb2_node0002
0.83\% mydb2_node0001;1.14\%",
        "summary": "Threshold: Node CPU < 10\%",
        "internal": false,
        "count": 1
```
Request an Alert On a Specific Resource Pool

This example shows how you can request alerts using cURL on a specific resource pool. The name of the resource pool is resourcepool1. You apply the following filters:

- thresholds
- rp_name
- threshold_rp_query_run_time

```
```

Response:

```
[ {
   "alerts": [
   { "id":6525, "markedRead":false, "eventTypeCode":2, "create_time":"2015-11-05 14:25:36.797", "updated_time":"2015-11-05 14:25:36.797", "severity":"warning", "status":1, "databaseName":"mydb", "databaseId":106, "clusterName": "1443552354071_cluster", "description": "Resource Pool: resourcepool1 Threshold Name: Ended Query with Run Time Exceeding Limit Time Interval: 14:20:36 to 14:25:36 Threshold Value: 0 min(s) Actual Value: 2186 query(s)", "summary": "Resource Pool: resourcepool1; Threshold : Ended Query with Run Time Exceeding Limit > 0 min(s)", "internal":false, "count":1 }],
```
```
   { "id":6517, "markedRead":false, "eventTypeCode":2, "create_time":"2015-11-05 14:20:39.541", ```
"updated_time":"2015-11-05 14:20:39.541",
"severity":"warning",
"status":1,
"databaseName":"mydb",
"databaseId":106,
"clusterName":"1443552354071_cluster",
"description":"Resource Pool: resourcepool1 Threshold Name: Ended Query with Run Time Exceeding Limit  Time Interval: 14:15:39 to 14:20:39  Threshold Value: 0 min(s)  Actual Value: 2259 query(s)",
"summary":"Resource Pool: resourcepool1; Threshold : Ended Query with Run Time Exceeding Limit > 0 min(s)",
"internal":false,
"count":1
}]
"total_alerts":14,
"request_query":"category=thresholds&subcategory=threshold_rp_query_run_time&rp_name=resourcepool1",
"request_time":"2015-11-05 11:07:43.988"
Using Eon Mode

You can operate your Vertica database in Eon Mode instead of in Enterprise Mode. In Enterprise Mode, the original Vertica "share nothing" configuration, each database node stores a portion of the data and performs a portion of the computation. In Eon Mode, computational processes are separated from a communal (shared) storage layer, which enables rapid scaling of computational resources as demand changes.

An Eon Mode database must be deployed on Amazon Web Services. You can use the Management Console to provision an Eon Mode database. (Enterprise Mode also supports deployment on AWS and also supports on-premise hardware and other cloud platforms.)

Vertica does not support upgrading or reviving a database running on any previous beta version to the current version. New databases created in Eon Mode in Vertica version 9.1 and later can be upgraded and revived.

Creating a Database in Eon Mode

Creating a Database on Eon Mode for Cloud Storage

If you deployed MC on Amazon Web Services (AWS) resources using a CloudFormation Template, MC provides a step-by-step wizard allowing you create a Vertica cluster and database.

You will provision new Vertica clusters in the same VPC and subnet as the Vertica Management Console instance. Using the wizard, you can create an initial cluster of up to 60 hosts.

**Note:** To provision a new database and cluster on-premise, see Creating a Cluster Using MC in the Installation Guide. Go to the steps in the Installation Guide if you installed MC using an RPM.

1. On the MC home page, click Create a New Vertica Database Cluster. The creation wizard appears in a new dialog.

2. Choose a mode for your database: Eon Mode or Enterprise Mode. Note that you cannot switch the mode on your database after creation.

3. Follow the cluster creation wizard and enter the parameters for your new cluster and database. You will use the authentication method you selected in the Cloudformation Console when launching MC with Provisioning.

If you choose Enterprise Mode, the wizard offers two paths:
- Quick Create provides default values during cluster creation.
- Custom Create allows you to specify EC2 instance types and other AWS resources for your Vertica cluster instances.

4. After confirming the details you have provided for your new cluster, click Create. The dialog shows you the progress of the creation process, which takes a few minutes. (You can leave or close the browser during this process; to return to this progress window, select Create a New Vertica Database Cluster on the home page.)

   Note:
   During Eon Mode database creation, use an existing Amazon S3 bucket in the same region as your instances for your communal storage location. You must also specify a new, nonexisting subfolder name, which Vertica will then dynamically create within the existing S3 bucket. Use a format beginning with s3://. For example, s3://existingbucket/newsubfolder1.

5. The dialog displays a success message when the creation process completes. Click Get Started to view the Fast Tasks page.

View your new database any time under the Available Databases section of the Management Console home page. See Managing Database Clusters for more about further managing your cluster, instances, and database using MC.

### Creating a Database on Eon Mode for On-Premise Storage

See Step 5: Create the Eon on Premise Database.
Sizing your Vertica Cluster for Eon Mode

Running Vertica in Eon Mode decouples the cluster size from the data volume and lets you configure for your compute needs independently from your storage needs.

Before You Begin

Vertica in Eon Mode works on Amazon Web Services (AWS). As a Vertica administrator setting up your production cluster running in Eon Mode, you must make important decisions about choosing the correct EC2 instances and cluster size to meet your needs. This topic provides guidelines and best practices for selecting instance types and cluster sizes for a Vertica database running in Eon Mode. It assumes that you have a basic understanding of the Eon Mode architecture and Eon mode concepts like communal storage, depot, and shards. If you need to refresh your understanding, see Eon Mode Architecture.

Cluster Sizing Guidelines

As a starting point, consider how Enterprise Mode clusters are sized. In Enterprise Mode, sizing your cluster depends a lot on the total compressed data size. Most Vertica implementations have a 2:1 compression or better on disk. For the number of nodes in your cluster, divide the total compressed data size by the storage capacity of each node. Vertica recommends that you store no more than 10 TB of compressed data per node.

Depending on the complexity of your workload and expected concurrency, choose instance types that have sufficient CPU and memory. For production clusters, Vertica recommends a minimum of 16 cores, 128 GB RAM, and a minimum of 3 nodes for high availability.

In Eon Mode, communal storage on AWS S3 is like a data lake that can store unlimited data. Communal storage holds the durable copy of the database. Unfortunately, AWS S3 is not always fast. To compensate for S3’s lack of performance, a Vertica node in Eon Mode must have local storage for managing depot (data cache), catalog, and temp data. Sizing for Eon Mode depends on the following factors:
• **Working Data Size**: The amount of data on which most of your queries will operate, often called "hot" data.

• **Depot Location**: To get the fastest response time for frequently executed queries, provision a depot large enough to hold your working data set. When loading data, Vertica writes uncommitted ROS files into the depot before uploading the files to communal storage by default. If the free space in the depot is not sufficient, Vertica evicts files from the depot to make space for new files. Alternatively, data can be loaded directly into S3. The amount of data concurrently loaded into Vertica cannot be larger than the sum of depot location sizes across all nodes.

**Note:**
In addition to storing the depot's files, Vertica uses the filesystem that stores the depot for temporary storage. By default, 60% of the filesystem is set aside for depot use, leaving the rest for temporary files. You can change the disk space allocated to the depot (see `ALTER_LOCATION_SIZE`). However, Vertica prevents you from allocating more than 80% of the filesystem for the depot to make sure it has room for temporary files.

• **Data Location**: Data location is used for data files that belong to temporary tables and temporary data from sort operators that spill to disk. When loading data into Vertica, the sort operator may spill to disk, and depending on the size of the load, Vertica may perform the sort in multiple merge phases. The amount of data concurrently loaded into Vertica cannot be larger than the sum of temp location sizes across all nodes divided by 2.

• **Catalog Location**: The catalog size depends on the number of database objects per shard and the number of shard subscriptions per node.

• **Local disk sizing recommendation**: Vertica recommends a minimum local storage capacity of 2 TB per node, out of which 60% must be reserved for the depot and the other 40% can be shared between the catalog and data location.

• **Concurrency and throughput scaling**: You can choose the instance type based on the complexity of queries in your workload and the expected concurrency. In Eon Mode, you can increase throughput by adding more nodes to your cluster. Then, remove the nodes to save money when demand goes down. We refer to adding and removing nodes according to workload demand as "elastic throughput scaling." Should the increase in demand involve different kinds of workload, for example different queries accessing different data, you will want to consider creating a subcluster for the new nodes. To create a subcluster, you need to define a fault group. For best results, the number of nodes in a subcluster should be a multiple of the number of shards or should be modulus=0 of the number of shards. That is, every node should be responsible for the same number of shards.
To choose an instance type and the number of nodes for the Vertica cluster running in Eon mode, you must know what your working data set is. For general operation, the number of shards that you choose at database creation determines the maximum number of compute nodes that execute your queries in parallel. For this reason, shard count should be determined by considering how many nodes are needed to process the most complex queries in the target timeframe.

The number of shards cannot be changed in a Vertica database running in Eon Mode. Vertica recommends that you select your shard count based on the following table. It recommends the number of initial nodes and shards based on the working data size:

<table>
<thead>
<tr>
<th>Cluster Type</th>
<th>Working Data Size</th>
<th>Number of Shards</th>
<th>Initial Node Count</th>
</tr>
</thead>
<tbody>
<tr>
<td>Small</td>
<td>Up to 24 TB</td>
<td>6</td>
<td>3</td>
</tr>
<tr>
<td>Medium</td>
<td>Up to 48 TB</td>
<td>12</td>
<td>6</td>
</tr>
<tr>
<td>Large</td>
<td>Up to 96 TB</td>
<td>24</td>
<td>12</td>
</tr>
<tr>
<td>Extra large</td>
<td>Up to 192 TB</td>
<td>48</td>
<td>24</td>
</tr>
</tbody>
</table>

**Important:**
A 2:1 ratio for shards:nodes is a performance recommendation, rather than a hard limit. If you attempt to go higher than 3:1, MC offers a warning to make sure you have taken all aspects of shard count into consideration because, once set, the shard count cannot be changed.

### Planning for Scaling Your Cluster

The number of shards you choose for your database can impact your ability to scale your database in the future. You have two options when growing your cluster above the initial cluster size shown in the previous table. Which you choose depends on the types of queries you run:

- To increase the performance of complex (analytic) queries, add nodes in addition to the initial node count shown in the previous table. These additional nodes usually improve the overall performance of these complex queries by splitting the load across more compute nodes.
- To increase the throughput of multiple short-term queries (often called "dashboard queries"), improve your cluster’s parallelism by adding nodes and assigning them to a
**Subcluster.** Subclusters can work independently and in parallel on these shorter queries.

These two approaches have an impact on the number of shards you choose to start your database with. Complex analytic queries perform better on clusters with more nodes, which means that 6 nodes with 6 shards perform better than 3 nodes and 6 shards. Dashboard-type queries operating on smaller data sets may not see much difference between 3 nodes with 6 shards and 6 nodes with 6 shards.

In general, choose a shard count that matches your expected working data size 6–12 months in the future.

However, as your shard count increases, inter-node communication and catalog complexity also increase. The user should be conservative when deciding.

**Choosing Instance Types**

Choose instance types that support ephemeral instance storage or EBS volumes for your depot, depending on cost and availability. It is not mandatory to have an EBS-backed depot, because in Eon Mode, a copy of the data is safely stored in communal storage. Vertica recommends either r4 or i3 instances for production clusters.

The following table provides information to help you make a decision on how to pick instances with ephemeral instance storage or EBS only storage. Check with [AWS](https://aws.amazon.com) for the latest cost per hour.

<table>
<thead>
<tr>
<th>Storage Type</th>
<th>Instance Type</th>
<th>Pros/Cons</th>
</tr>
</thead>
<tbody>
<tr>
<td>Instance storage</td>
<td>i3.8xlarge</td>
<td>Instance storage offers better performance than EBS attached storage through multiple EBS volumes. Instance storage can be striped (RAIDed) together to increase throughput and load balance I/O. Data stored in instance-store volumes is not persistent through instance steps,</td>
</tr>
<tr>
<td>Storage Type</td>
<td>Instance Type</td>
<td>Pros/Cons</td>
</tr>
<tr>
<td>----------------------</td>
<td>----------------------------------------</td>
<td>---------------------------------------------------------------------------</td>
</tr>
<tr>
<td>EBS-only storage</td>
<td>r4.8xlarge with 600 GB EBS volume attached</td>
<td>Newer instance types from AWS have only the EBS option. In most AWS regions, it's easier to provision a large number of instances. You can terminate an instance but leave the EBS volume around for faster revive. Take advantage of full-volume encryption.</td>
</tr>
</tbody>
</table>

**Important:**
If you select instances that use instance store, if you then terminate those instances there is the potential for data loss. For Eon mode, MC displays an alert to inform the user of the potential data loss when terminating instances that support instance store.

**Use Cases**

Let’s look at some use cases to learn how to size your Eon Mode cluster to meet your own particular requirements.

**Use Case 1: Save compute by provisioning close to need, rather than peak times**

This use case highlights the elastic throughput scaling (ETS) feature of Eon Mode to scale a cluster from 6 to 18 nodes with 3 subclusters of 6 nodes each. In this use case, you need to support a high concurrent, short query workload on a 24 TB or less working data set. You
create an initial cluster with 6 nodes and 6 shards. You scale out throughput on demand by adding one or more subclusters during certain days of the week or for specific date ranges when you are expecting a peak load. The cluster can then be shrunk back to its initial size by dropping nodes or subclusters to meet the requirements of normal workloads. With Vertica in Eon Mode, you save compute by provisioning close to the need, rather than provisioning for the peak times.

With Eon Mode, it's easy and quick to add and remove nodes from the cluster because it does not require reshuffling data via rebalancing, as you must do in Vertica Enterprise Mode.

**Use Case 2: Complex analytic workload requires more compute nodes**

This use case showcases the idea that complex analytic workloads on large working data sets benefit from high shard count and node count. You create an initial cluster of type large with 24 nodes and 24 shards. As needed, you can add and remove nodes to improve throughput scaling.

**Use Case 3: Workload isolation**

This use case showcases the idea of having separate subclusters to isolate ETL and report workloads. You create an initial cluster with 6 nodes and 6 shards for servicing queries, and add another 6-node subcluster for supporting ETL workloads. You may need to configure the network load balancer from AWS to separate the ETL workload from SELECT queries. Workload isolation can also be useful for isolating different users with varying Vertica skills.

**Use Case 4: Shrink your cluster to save costs**

This example showcases the idea that you can shrink your cluster by half during off-peak hours to save costs. To shrink the cluster size, drop nodes from the cluster. Vertica automatically rebalances the shards among the remaining nodes. When you shrink the cluster to a size smaller than the initial cluster (number of nodes = number of shards), the nodes may subscribe to more than two shards and have the following impact:
The catalog size is larger because nodes are subscribing to more shards.

The depot is shared by more shard subscriptions, which may lead to the evictions of files.

Each node processes more data, which may have performance impact on queries.

For more information, see Using Eon Mode.

### Managing Subclusters

Subclusters help you organize the nodes in your clusters to isolate workloads and make elastic scaling easier. See Subclusters for more information.

### See Also

### Creating Subclusters

By default, new Eon Mode databases contain a single primary subcluster named default_subcluster. This subcluster contains all of the nodes that are part of your database when you create it. To create a new subcluster, use the admintools db_add_subcluster tool:

```
$ admintools -t db_add_subcluster -h
Usage: db_add_subcluster [options]

Options:
  -h, --help          show this help message and exit
  -d DB, --database=DB Name of database to be modified
  -s HOSTS, --hosts=HOSTS
                      Comma separated list of hosts to add to the subcluster
  -p DBPASSWORD, --password=DBPASSWORD
                      Database password in single quotes
  -c SCNAME, --subcluster=SCNAME
                      Name of the new subcluster for the new node
  --is-secondary
                      Create secondary subcluster
  --timeout=NONINTERACTIVE_TIMEOUT
                      set a timeout (in seconds) to wait for actions to
                      complete (‘never’) will wait forever (implicitly sets
                      -i)
  -i, --noprompts     do not stop and wait for user input(default false).
                      Setting this implies a timeout of 20 min.
```

The simplest command adds an empty subcluster. It requires the database name, password, and name for the new subcluster. This example adds a subcluster named analytics_cluster to the database named verticadb:
By default, Vertica makes a new subclusters a `primary subcluster`. You can have it create a `secondary subcluster` by supplying the `--is-secondary` argument.

### Adding Nodes While Creating a Subcluster

You can also specify one or more nodes for Vertica to add to the subcluster while creating it. These nodes must be part of the cluster but not already part of the database. For example, nodes that you have added to the cluster using the MC or admintools, or nodes you have dropped from the database. This example creates `analytics_cluster` as a secondary subcluster and adds three nodes to it.

```
$ adminTools -t db_add_subcluster -d verticadb -p 'password' -c analytics_cluster \
   -s 10.11.12.117,10.11.12.251,10.11.12.193 \
   --is-secondary
Creating new subcluster 'analytics_cluster'
New subcluster is Secondary
Adding new hosts to 'analytics_cluster'
  Verifying database connectivity...10.11.10
Eon database detected, creating new depot locations for newly added nodes
Creating depots for each node
Eon database detected, creating new depot locations for newly added nodes
Creating depots for each node
Eon database detected, creating new depot locations for newly added nodes
Creating depots for each node
  Generating new configuration information and reloading spread
  Replicating configuration to all nodes
  Starting nodes:
  Starting nodes:
    v_verticadb_node0004 (10.11.12.117)
    v_verticadb_node0005 (10.11.12.251)
    v_verticadb_node0006 (10.11.12.193)
  Starting Vertica on all nodes. Please wait, databases with a large catalog may take a while to initialize.
  Checking database state
  Node Status: v_verticadb_node0004: (DOWN) v_verticadb_node0005: (DOWN) v_verticadb_node0006: (DOWN)
  Node Status: v_verticadb_node0004: (DOWN) v_verticadb_node0005: (DOWN) v_verticadb_node0006: (DOWN)
  Node Status: v_verticadb_node0004: (DOWN) v_verticadb_node0005: (DOWN) v_verticadb_node0006: (DOWN)
  Node Status: v_verticadb_node0004: (UP) v_verticadb_node0005: (UP) v_verticadb_node0006: (UP)
  Communal storage detected: syncing catalog
  Multi-node DB add completed
Nodes added to subcluster analytics_cluster successfully.
Subcluster added to verticadb successfully.
```

Your newly-added nodes do not have any subscriptions to shards. See [Updating Shard Subscriptions After Adding Nodes](#) for more information.
Adding and Removing Nodes From Subclusters

You will often want to add new nodes to and remove existing nodes from a subcluster. This ability lets you scale your database to respond to changing analytic needs.

Adding New Nodes to a Subcluster

You can add nodes to a subcluster to meet additional workloads. The nodes that you add to the subcluster must already be part of your cluster. These can be:

- Nodes that you removed from other subclusters.
- Nodes you added following the steps in Add Nodes to a Running AWS Cluster.
- Nodes you created using your cloud provider's interface, such as the AWS EC2 "Launch more like this" feature.

**Note:**

Do not add more nodes to a subcluster than you have shards in your database. Instead, create a new subcluster to hold the new nodes. Having more nodes in a subcluster than you have shards in the database is less efficient than having those nodes in a separate subcluster.

To add new nodes to a subcluster, use the `db_add_node` command of admintools:

```
$ adminTools -t db_add_node -h
Usage: db_add_node [options]

Options:
  -h, --help        show this help message and exit
  -d DB, --database=DB Name of the database
  -s HOSTS, --hosts=HOSTS
                    Comma separated list of hosts to add to database
  -p DBPASSWORD, --password=DBPASSWORD
                    Database password in single quotes
  -a AHOSTS, --add=AHOSTS
                    Comma separated list of hosts to add to database
  -c SCNAME, --subcluster=SCNAME
                    Name of subcluster for the new node
  --timeout=NONINTERACTIVE_TIMEOUT
                    set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)
```
If you do not use the `-c` option, Vertica adds new nodes to the **default subcluster** (set to `default_subcluster` in new databases). This example adds a new node without specifying the subcluster:

```
$ adminTools -t db_add_node -p 'password' -d verticadb -s 10.11.12.117
Subcluster not specified, validating default subcluster
Nodes will be added to subcluster 'default_subcluster'
    Verifying database connectivity...10.11.12.10
Eon database detected, creating new depot locations for newly added nodes
Creating depots for each node
    Generating new configuration information and reloading spread
    Replicating configuration to all nodes
Starting nodes
Starting nodes:
    v_verticadb_node0004 (10.11.12.117)
Starting Vertica on all nodes. Please wait, databases with a large catalog may take a while to initialize.
Checking database state
Node Status: v_verticadb_node0004: (DOWN)
Node Status: v_verticadb_node0004: (DOWN)
Node Status: v_verticadb_node0004: (DOWN)
Node Status: v_verticadb_node0004: (DOWN)
Node Status: v_verticadb_node0004: (UP)
Communal storage detected: syncing catalog

Multi-node DB add completed
Nodes added to verticadb successfully.
You will need to redesign your schema to take advantage of the new nodes.
```

To add nodes to a specific existing subcluster, use the `db_add_node` tool's `-c` option:

```
$ adminTools -t db_add_node -s 10.11.12.178 -d verticadb -p 'password' \
    -c analytics_subcluster
Subcluster 'analytics_subcluster' specified, validating
Nodes will be added to subcluster 'analytics_subcluster'
    Verifying database connectivity...10.11.12.10
Eon database detected, creating new depot locations for newly added nodes
Creating depots for each node
    Generating new configuration information and reloading spread
    Replicating configuration to all nodes
Starting nodes
Starting nodes:
    v_verticadb_node0007 (10.11.12.178)
Starting Vertica on all nodes. Please wait, databases with a large catalog may take a while to initialize.
Checking database state
Node Status: v_verticadb_node0007: (DOWN)
Node Status: v_verticadb_node0007: (DOWN)
Node Status: v_verticadb_node0007: (DOWN)
Node Status: v_verticadb_node0007: (DOWN)
Node Status: v_verticadb_node0007: (UP)
```
Communal storage detected: syncing catalog
Multi-node DB add completed
Nodes added to verticadb successfully.
You will need to redesign your schema to take advantage of the new nodes.

**Updating Shard Subscriptions After Adding Nodes**

After you add nodes to a subcluster they do not yet subscribe to shards. You can view the subscription status of all nodes in your database using the following query that joins the `V_CATALOG.NODES` and `V_CATALOG.NODE_SUBSCRIPTIONS` system tables:

```sql
=> SELECT subcluster_name, n.node_name, shard_name, subscription_state FROM v_catalog.nodes n LEFT JOIN v_catalog.node_subscriptions ns ON (n.node_name = ns.node_name) ORDER BY 1,2,3;
```

<table>
<thead>
<tr>
<th>subcluster_name</th>
<th>node_name</th>
<th>shard_name</th>
<th>subscription_state</th>
</tr>
</thead>
<tbody>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0004</td>
<td></td>
<td></td>
</tr>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0005</td>
<td></td>
<td></td>
</tr>
<tr>
<td>analytics_subcluster</td>
<td>v_verticadb_node0006</td>
<td></td>
<td></td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0001</td>
<td>replica</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0001</td>
<td>segment0001</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0001</td>
<td>segment0003</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0002</td>
<td>replica</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0002</td>
<td>segment0001</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0003</td>
<td>segment0002</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>default_subcluster</td>
<td>v_verticadb_node0003</td>
<td>segment0003</td>
<td>ACTIVE</td>
</tr>
</tbody>
</table>

You can see that none of the nodes in the newly-added analytics_subcluster have subscriptions.

To update the subscriptions for new nodes, call the `REBALANCE_SHARDS` function. You can limit the rebalance to the subcluster containing the new nodes by passing its name to the `REBALANCE_SHARDS` function call. The following example runs rebalance shards to update the analytics_subcluster’s subscriptions:

```sql
=> SELECT REBALANCE_SHARDS('analytics_subcluster');
REBALANCE_SHARDS
--------------------
REBALANCED SHARDS
(1 row)
```

```sql
=> SELECT subcluster_name, n.node_name, shard_name, subscription_state FROM v_catalog.nodes n LEFT JOIN v_catalog.node_subscriptions ns ON (n.node_name = ns.node_name) ORDER BY 1,2,3;
```
In the previous example, the state of the subscription for the new nodes is PASSIVE. This state means they are warming their depots to prepare for queries. This state eventually becomes ACTIVE, when the nodes have filled their depot with recently-used data. The amount of time this process takes depends on the size of the depot and how frequently data is being evicted from the depot.

Removing Nodes

To remove one or more nodes, use admintools's db_remove_node tool:

```
$ adminTools -t db_remove_node -p 'password' -d verticadb -s 10.11.12.117
connecting to 10.11.12.10
Waiting for rebalance shards. We will wait for at most 36000 seconds.
Rebalance shards polling iteration number [0], started at [14:56:41], time out at [00:56:41]
Attempting to drop node v_verticadb_node0004 (10.11.12.117)
   Shutting down node v_verticadb_node0004
   Sending node shutdown command to
['v_verticadb_node0004', '10.11.12.117', '/vertica/data',
'/vertica/data']
   Deleting catalog and data directories
   Update admintools metadata for v_verticadb_node0004
   Eon mode detected. The node v_verticadb_node0004 has been removed from host 10.11.12.117.
   To remove the node metadata completely, please clean up the files corresponding to this node, at the communal
location: s3://eonbucket/metadata/verticadb/nodes/v_verticadb_node0004
   Reload spread configuration
   Replicating configuration to all nodes
```
Checking database state
Node Status: v_verticadb_node0001: (UP) v_verticadb_node0002: (UP) v_verticadb_node0003: (UP)
Communal storage detected: syncing catalog

When you remove one or more nodes from a subcluster, Vertica automatically rebalances shards in the subcluster. You do not need to manually rebalance shards after removing nodes.

Moving Nodes Between Subclusters

To move a node from one subcluster to another:

1. Remove the node or nodes from the subcluster it is currently a part of.
2. Add the node to the subcluster you want to move it to.

Managing Workloads with Subclusters

By default, queries are limited to executing on the nodes in the subcluster that contains the initiator node (the node the client is connected to). This example demonstrates executing an explain plan for a query when connected to node 4 of a cluster. Node 4 is part of a subcluster containing nodes 4 through 6. You can see that only the nodes in the subcluster will participate in a query:

```sql
=> EXPLAIN SELECT customer_name, customer_state FROM customer_dimension LIMIT 10;

QUERY PLAN

QUERY PLAN DESCRIPTION:

EXPLAIN SELECT customer_name, customer_state FROM customer_dimension LIMIT 10;

Access Path:
+-SELECT LIMIT 10 [Cost: 442, Rows: 10 (NO STATISTICS)] (PATH ID: 0)
  | Output Only: 10 tuples
  | Execute on: Query Initiator
  | +----> STORAGE ACCESS for customer_dimension [Cost: 442, Rows: 10K (NO STATISTICS)] (PATH ID: 1)
  |      | Projection: public.customer_dimension.b0
  |      | Materialize: customer_dimension.customer_name,
  |      |   customer_dimension.customer_state
  |      | Output Only: 10 tuples
  |      | Execute on: v_verticadb_node0004, v_verticadb_node0005, v_verticadb_node0006
```
What Happens When a Subcluster Cannot Run a Query

In order to process queries, each subcluster’s nodes must have full coverage of all shards in the database. If the nodes do not have full coverage (which can happen if nodes are down), the subcluster can no longer process queries. This state does not cause the subcluster to shut down. Instead, if you attempt to run a query on a subcluster in this state, you receive error messages telling you that not enough nodes are available to complete the query.

```
=> SELECT node_name, node_state FROM nodes
    WHERE subcluster_name = 'analytics_cluster';

<table>
<thead>
<tr>
<th>node_name</th>
<th>node_state</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vertical_node0004</td>
<td>DOWN</td>
</tr>
<tr>
<td>v_vertical_node0005</td>
<td>UP</td>
</tr>
<tr>
<td>v_vertical_node0006</td>
<td>DOWN</td>
</tr>
</tbody>
</table>

(3 rows)
```

```
=> SELECT * FROM online_sales.online_sales_fact;
ERROR 9099: Cannot find participating nodes to run the query
```

Once the down nodes have recovered and the subcluster has full shard coverage, it will be able to process queries.

Controlling Where a Query Runs

You can control where specific types of queries run by controlling which subcluster the clients connect to. The best way to enforce restrictions is to create a set of connection load balancing policies to steer clients from specific IP address ranges to clients in the correct subcluster.

For example, suppose you have the following database with two subclusters: one for performing data loading, and one for performing analytics.
The data load tasks come from a set of ETL systems in the IP 10.20.0.0/16 address range. Analytics tasks can come from any other IP address. In this case, you can create set of connection load balance policies that ensure that the ETL systems connect to the data load subcluster, and all other connections go to the analytics subcluster.

```
=> SELECT node_name, node_address, node_address_family, subcluster_name
    FROM v_catalog.nodes;
node_name                  | node_address | node_address_family | subcluster_name
----------------------------+--------------+---------------------+-------------------
v_verticadb_node0001       | 10.11.12.10  | ipv4                | load_subcluster    
v_verticadb_node0002       | 10.11.12.20  | ipv4                | load_subcluster    
v_verticadb_node0003       | 10.11.12.30  | ipv4                | load_subcluster    
v_verticadb_node0004       | 10.11.12.40  | ipv4                | analytics_subcluster
v_verticadb_node0005       | 10.11.12.50  | ipv4                | analytics_subcluster
v_verticadb_node0006       | 10.11.12.60  | ipv4                | analytics_subcluster
(6 rows)

=> CREATE NETWORK ADDRESS node01 ON v_verticadb_node0001 WITH '10.11.12.10';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node02 ON v_verticadb_node0002 WITH '10.11.12.20';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node03 ON v_verticadb_node0003 WITH '10.11.12.30';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node04 ON v_verticadb_node0004 WITH '10.11.12.40';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node05 ON v_verticadb_node0005 WITH '10.11.12.50';
CREATE NETWORK ADDRESS
=> CREATE NETWORK ADDRESS node06 ON v_verticadb_node0006 WITH '10.11.12.60';
CREATE NETWORK ADDRESS

=> CREATE LOAD BALANCE GROUP load_subcluster WITH SUBCLUSTER load_subcluster
    FILTER '0.0.0.0/0';
CREATE LOAD BALANCE GROUP
=> CREATE LOAD BALANCE GROUP analytics_subcluster WITH SUBCLUSTER
```
Once you have created the load balance policies, you can test them using the `DESCRIBE_LOAD_BALANCE_DECISION` function.

```sql
=> SELECT describe_load_balance_decision('192.168.1.1');
```

```
  describe_load_balance_decision
  -----------------------------
  Describing load balance decision for address [192.168.1.1]
  Load balance cache internal version id (node-local): [1]
  Considered rule [etl_systems] source ip filter [10.20.0.0/16]...
     input address does not match source ip filter for this rule.
  Considered rule [analytic_clients] source ip filter [0.0.0.0/0]...
     input address matches this rule
  Matched to load balance group [analytics_cluster] the group has
     policy [ROUNDROBIN] number of addresses [3]
     (0) LB Address: [10.11.12.181]:5433
     (1) LB Address: [10.11.12.205]:5433
     (2) LB Address: [10.11.12.192]:5433
  Chose address at position [1]
  Routing table decision: Success. Load balance redirect to: [10.11.12.205]
     port [5433]

(1 row)
```

```sql
=> SELECT describe_load_balance_decision('10.20.1.1');
```

```
  describe_load_balance_decision
  -----------------------------
  Describing load balance decision for address [10.20.1.1]
  Load balance cache internal version id (node-local): [1]
  Considered rule [etl_systems] source ip filter [10.20.0.0/16]...
     input address matches this rule
  Matched to load balance group [default_cluster] the group has policy
     [ROUNDROBIN] number of addresses [3]
     (0) LB Address: [10.11.12.10]:5433
     (1) LB Address: [10.11.12.20]:5433
     (2) LB Address: [10.11.12.30]:5433
  Chose address at position [1]
  Routing table decision: Success. Load balance redirect to: [10.11.12.20]
     port [5433]

(1 row)
```

Normally, with these policies, all queries run by the ETL system will run on the load subcluster. All other queries will run on the analytics subcluster. There are some cases (especially if a subcluster is down) where a client may connect to a node in another subcluster. For this reason, clients should always verify they are connected to the correct
subcluster. See About Connection Load Balancing Policies for more information about load balancing policies.

**Starting and Stopping Subclusters**

Subclusters make it convenient to start and stop a group of nodes as needed. You start and stop them using the admintools command line.

**Starting a Subcluster**

To start a subcluster, use the `restart_subcluster` tool:

```
$ adminTools -t restart_subcluster -h
Usage: restart_subcluster [options]

Options:
-h, -help                              show this help message and exit
-d DB, --database=DB                  Name of database whose subcluster is to be restarted
-c SCNAME, --subcluster=SCNAME        Name of subcluster to be restarted
-p DBPASSWORD, --password=DBPASSWORD  Database password in single quotes
--timeout=NONINTERACTIVE_TIMEOUT      set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)
-i, --noprompts                        do not stop and wait for user input(default false).
-F, --force                            Force the nodes in the subcluster to start and auto recover if necessary
```

This example starts the subcluster named analytics_cluster:

```
$ adminTools -t restart_subcluster -c analytics_cluster \
-d verticadb -p password
*** Restarting subcluster for database verticadb ***
  Restarting host [10.11.12.192] with catalog [v_verticadb_node0006_catalog]
  Restarting host [10.11.12.181] with catalog [v_verticadb_node0004_catalog]
  Restarting host [10.11.12.205] with catalog [v_verticadb_node0005_catalog]
  Issuing multi-node restart
  Starting nodes:
    v_verticadb_node0004 (10.11.12.181)
    v_verticadb_node0005 (10.11.12.205)
    v_verticadb_node0006 (10.11.12.192)
  Starting Vertica on all nodes. Please wait, databases with a large catalog may take a while to initialize.
  Node Status: v_verticadb_node0002: (UP) v_verticadb_node0004: (DOWN)
               v_verticadb_node0005: (DOWN) v_verticadb_node0006: (DOWN)
```
Node Status: v_verticadb_node0002: (UP) v_verticadb_node0004: (DOWN) v_verticadb_node0005: (DOWN) v_verticadb_node0006: (DOWN) 

Node Status: v_verticadb_node0002: (UP) v_verticadb_node0004: (DOWN) v_verticadb_node0005: (DOWN) v_verticadb_node0006: (DOWN) 

Node Status: v_verticadb_node0002: (UP) v_verticadb_node0004: (UP) v_verticadb_node0005: (UP) v_verticadb_node0006: (UP) 

Communal storage detected: syncing catalog

Restart Subcluster result: 1

## Stopping a Subcluster

### Important:

Stopping a subcluster does not warn you if there are active user sessions connected to the subcluster. This behavior is same as the stopping an individual node. Before stopping a subcluster, verify that no users are connected to it.

To stop a subcluster, use the `stop_subcluster` tool:

```
$ adminTools -t stop_subcluster -h
Usage: stop_subcluster [options]

Options:
- `h, --help` show this help message and exit
- `d DB, --database=DB` Name of database whose subcluster is to be stopped
- `c SCNAME, --subcluster=SCNAME` Name of subcluster to be stopped
- `p DBPASSWORD, --password=DBPASSWORD` Database password in single quotes
- `--timeout=NONINTERACTIVE_TIMEOUT` set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)
- `i, --noprompts` do not stop and wait for user input (default false). Setting this implies a timeout of 20 min.
```

This example stops the subcluster named `analytics_cluster`:

```
$ adminTools -t stop_subcluster -c analytics_cluster -d verticadb -p password
*** Forcing subcluster shutdown ***
Verifying subcluster 'analytics_cluster'
Node 'v_verticadb_node0004' will shutdown
Node 'v_verticadb_node0005' will shutdown
Node 'v_verticadb_node0006' will shutdown
Shutdown subcluster command sent to the database
```
You can also use the SHUTDOWN_SUBCLUSTER function to stop a subcluster. See `SHUTDOWN_SUBCLUSTER` for details.

**Altering Subcluster Settings**

There are several settings you can alter on a subcluster using the `ALTER SUBCLUSTER` statement. You can also switch a subcluster from a primary to a secondary subcluster, or from a secondary to a primary.

**Renaming a Subcluster**

To rename an existing subcluster, use the `ALTER SUBCLUSTER` statement's `RENAME TO` clause:

```sql
=> ALTER SUBCLUSTER default_subcluster RENAME TO load_subcluster;
ALTER SUBCLUSTER

=> SELECT DISTINCT subcluster_name FROM subclusters;
  subcluster_name
---------------------
  load_subcluster
  analytics_cluster
(2 rows)
```

**Changing the Default Subcluster**

The default subcluster designates which subcluster Vertica adds nodes to if you do not explicitly specify a subcluster when adding nodes to the database. When you create a new database (or when a database is upgraded from a version prior to 9.3.0) the default_subcluster is the default. You can find the current default subcluster by querying the is_default column of the `SUBCLUSTERS` system table.

The following example demonstrates finding the default subcluster, and then changing it to the subcluster named analytics_cluster:

```sql
=> SELECT DISTINCT subcluster_name FROM SUBCLUSTERS WHERE is_default = true;
  subcluster_name
---------------------
  default_subcluster
(1 row)
```
ALTER SUBCLUSTER analytics_cluster SET DEFAULT;
ALTER SUBCLUSTER =>
=> SELECT DISTINCT subcluster_name FROM SUBCLUSTERS WHERE is_default = true;
subcluster_name
----------------------
analytics_cluster
(1 row)

Converting a Subcluster from Primary to Secondary, or Secondary to Primary

You usually choose whether a subcluster is primary or secondary when creating it (see Creating Subclusters for more information). However, you can switch a subcluster between the two settings after you have created it. You may want to change whether a subcluster is primary or secondary to impact the K-Safety of your database. For example, if you have a single primary subcluster that has down nodes that you cannot easily replace, you can promote a secondary subcluster to primary to ensure losing another primary node will not cause your database to shut down. On the other hand, you may choose to convert a primary subcluster to a secondary before eventually shutting it down. This conversion can prevent the database from losing K-Safety if the subcluster you are shutting down contains half or more of the total number of primary nodes in the database.

Note:
You cannot promote or demote a subcluster containing the initiator node. You must be connected to a node in a subcluster other than the one you want to promote or demote.

To make a secondary subcluster into a primary subcluster, use the PROMOTE_SUBCLUSTER_TO_PRIMARY function:

=> SELECT DISTINCT subcluster_name, is_primary from subclusters;
subcluster_name | is_primary
-------------------+----------
analytics_cluster | f
load_subcluster   | t
(2 rows)

=> SELECT PROMOTE_SUBCLUSTER_TO_PRIMARY('analytics_cluster');
PROMOTE_SUBCLUSTER_TO_PRIMARY
--------------------------
PROMOTE_SUBCLUSTER TO PRIMARY
(1 row)
Making a primary subcluster into a secondary subcluster is similar. Unlike converting a secondary subcluster to a primary, there are several issues that may prevent you from making a primary into a secondary. Vertica prevents you from making a primary into a secondary if any of the following is true:

- The subcluster contains a **critical node**.
- The subcluster is the only primary subcluster in the database. You must have at least one primary subcluster.
- The **initiator node** is a member of the subcluster you are trying to demote. You must call the `DEMOTE_SUBCLUSTER` function from another subcluster.

To convert a primary subcluster to secondary, use the `DEMOTE_SUBCLUSTER_TO_SECONDARY` function:

```sql
=> SELECT DISTINCT subcluster_name, is_primary from subclusters;
 subcluster_name | is_primary
-----------------+---------------------
analytics_cluster | t
load_subcluster   | t
(2 rows)

=> SELECT DEMOTE_SUBCLUSTER_TO_SECONDARY('analytics_cluster');
DEMOTE_SUBCLUSTER_TO_SECONDARY
-----------------------------
DEMOTE_SUBCLUSTER_TO_SECONDARY
(1 row)

=> SELECT DISTINCT subcluster_name, is_primary from subclusters;
 subcluster_name | is_primary
-----------------+---------------------
analytics_cluster | f
load_subcluster   | t
(2 rows)
```

## Removing Subclusters

Removing a subcluster from the database deletes the subcluster from the Vertica catalog. During the removal, Vertica removes any nodes in the subcluster from the database. These nodes are still part of the database cluster, but are no longer part of the database. If you view your cluster in the MC, you will see these nodes with the status STANDBY. They can be
Vertica places several restrictions on removing a subcluster:

- You cannot remove the **default subcluster**. If you want to remove the subcluster that is set as the default, you must make another subcluster the default. See [Changing the Default Subcluster](#) for details.
- You cannot remove the last **primary subcluster** in the database. Your database must always have at least one primary subcluster.

**Note:**
Removing a subcluster can fail if the database is repartitioning. If this happens, you will see the error message "Transaction commit aborted because session subscriptions do not match catalog." Wait until the repartitioning is done before removing a subcluster.

To remove a subcluster, use the admintools command line `db_remove_subcluster` tool:

```
$ adminTools -t db_remove_subcluster -h
Usage: db_remove_subcluster [options]

Options:
  -h, --help                show this help message and exit
  -d DB, --database=DB     Name of database to be modified
  -c SCNAME, --subcluster=SCNAME
                           Name of subcluster to be removed
  -p DBPASSWORD, --password=DBPASSWORD
                           Database password in single quotes
  --timeout=NONINTERACTIVE_TIMEOUT
                           set a timeout (in seconds) to wait for actions to complete ('never') will wait forever (implicitly sets -i)
  -i, --noplusprompts      do not stop and wait for user input(default false). Setting this implies a timeout of 20 min.
  --skip-directory-cleanup
                           Caution: this option will force you to do a manual cleanup. This option skips directory deletion during remove subcluster. This is best used in a cloud environment where the hosts being removed will be subsequently discarded.
```

This example removes the subcluster named `analytics_cluster`:

```
$ adminTools -t db_remove_subcluster -d verticadb -c analytics_cluster -p 'password'
Found node v_verticadb_node0004 in subcluster analytics_cluster
Found node v_verticadb_node0005 in subcluster analytics_cluster
Found node v_verticadb_node0006 in subcluster analytics_cluster
Found node v_verticadb_node0007 in subcluster analytics_cluster
Waiting for rebalance shards. We will wait for at most 3600 seconds.
Rebalance shards polling iteration number [0], started at [17:09:35], time out at [03:09:35]
```
Managing The Depot

The depot is where nodes in an Eon Mode database cache data locally on disk. The node first looks in its depot for the data it needs to process a query. See The Depot for more information.

The topics in this section explain how you can configure the depot.
Canceling or Backgrounding Depot Warming

When a node joins an Eon Mode database, it prepares to take part in processing queries by loading data into its depot. This process is called "depot warming." Depot warming helps ensure that newly-added nodes do not negatively impact query performance. While it is warming its depot, the node does not take part in processing queries. If a node did not warm its depot, the results of the queries it takes part in processing would be delayed while it fetches all of the data it needs from communal storage.

During the warming process, the node contacts other nodes in its subcluster to determine what data they have in their depots. Based on his information, the newly-started node retrieves the corresponding data for the shards it subscribes to. It loads this data from communal storage unless the UseCommunalStorageForBatchDepotWarming parameter is set to 0 (see Eon Mode Parameters for more information). While the node warms its depot, it does not take part in queries.

A node that is warming its depot has a subscription state of PASSIVE in the NODE_SUBSCRIPTIONS system table. The following example shows that nodes 4 through 6 are warming their depots:

```sql
=> SELECT node_name, shard_name, subscription_state FROM v_catalog.node_subscriptions
   ORDER BY node_name, shard_name;
```

<table>
<thead>
<tr>
<th>node_name</th>
<th>shard_name</th>
<th>subscription_state</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_veritacdb_node0001</td>
<td>replica</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0001</td>
<td>segment0001</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0001</td>
<td>segment0003</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0002</td>
<td>replica</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0002</td>
<td>segment0001</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0002</td>
<td>segment0002</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0003</td>
<td>replica</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0003</td>
<td>segment0002</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0003</td>
<td>segment0003</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0004</td>
<td>replica</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0004</td>
<td>segment0001</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0004</td>
<td>segment0003</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0005</td>
<td>replica</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0005</td>
<td>segment0001</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0005</td>
<td>segment0002</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0006</td>
<td>replica</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0006</td>
<td>segment0002</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_veritacdb_node0006</td>
<td>segment0003</td>
<td>PASSIVE</td>
</tr>
</tbody>
</table>

(18 rows)

In some cases, you may want to have the a node that is warming its depot to start processing queries immediately. You have two options to have the node start processing queries:
• Cancel the node's depot warming. The node immediately marks its subscriptions as active and begins taking part in queries.
• Tell the node to continue warming its depot in the background while it begins to process queries.

## Canceling Depot Warming

To cancel a node's depot warming, call the `CANCEL_DEPOT_WARMING` function. You pass this function the name of the node whose warming you want to cancel. You can optionally specify the name of a shard subscription to cancel warming a specific subscription.

When you call `CANCEL_DEPOT_WARMING`:

1. The node finishes transferring whatever data it is currently retrieving to warm its depot.
2. It marks its subscriptions as ACTIVE. If you canceled a specific subscription, only that shard's subscription becomes ACTIVE.
3. It begins processing queries if all of its subscriptions are now ACTIVE. If you chose to cancel warming a single subscription, the node continues to warm its depot if its other subscriptions are not yet warmed.

The node does not remove any data it has in its depot in response to the cancel request. It just stops loading new data to warm the depot.

The following demonstrates canceling the depot warming taking place on node 7:

```sql
=> SELECT node_name, shard_name, subscription_state FROM node_subscriptions
    WHERE subscription_state = 'PASSIVE' ORDER BY node_name, shard_name;
```

```plaintext
node_name               | shard_name | subscription_state
------------------------|------------|---------------------
verticadb_node0004     | replica    | PASSIVE
verticadb_node0004     | segment001 | PASSIVE
verticadb_node0004     | segment003 | PASSIVE
verticadb_node0005     | replica    | PASSIVE
verticadb_node0005     | segment001 | PASSIVE
verticadb_node0005     | segment002 | PASSIVE
verticadb_node0006     | replica    | PASSIVE
verticadb_node0006     | segment002 | PASSIVE
verticadb_node0006     | segment003 | PASSIVE
verticadb_node0007     | replica    | PASSIVE
verticadb_node0007     | segment001 | PASSIVE
verticadb_node0007     | segment003 | PASSIVE
(12 rows)
```

```sql
=> SELECT CANCEL_DEPOT_WARMING('v_verticadb_node0007');
```

```plaintext
CANCEL_DEPOT_WARMING
----------------------------------------
Depot warming cancelled.
```
Warming the Depot in the Background

Instead of canceling depot warming outright, you can choose to have a node start processing queries while it continues to warm its depot (also known as background depot warming). You may want to choose this option if you want the node to aid in processing queries immediately, but you believe that upcoming queries will benefit from having a warmed depot.

You tell the node to warm its depot in the background by calling the `BACKGROUND_DEPOT_WARMING` function. You pass this function the name of the node. You can choose to limit the background warming to a single shard subscription by passing the name of the shard as the second argument. Setting specific shards to warm in the background only has an effect if the node's other shard subscriptions are already warm (or canceled or sent to the background separately). Otherwise, the node continues to warm its depot for its other subscriptions.

You can only use this option when the node is warming its depot from the communal storage. If it is warming its depot from peers (which happens when the `UseCommunalStorageForBatchDepotWarming` configuration parameter is set to 0) it cannot warm its depot in the background. See Eon Mode Parameters for more information about this parameter.

When you tell a node to put its depot warming in the background, it sets all of its subscription states to ACTIVE if you did not pass in a specific shard to warm in the background. If you called `BACKGROUND_DEPOT_WARMING` with a specific shard name, the node makes just the that subscription ACTIVE. If its other subscriptions are not already warmed, the node continues to warm those subscriptions.

The following example demonstrates having node 6 of the verticadb database warm its depot in the background:

```sql
=> SELECT node_name, shard_name, subscription_state FROM node_subscriptions
    WHERE node_name = 'v_verticadb_node0007' ORDER BY shard_name;

<table>
<thead>
<tr>
<th>node_name</th>
<th>shard_name</th>
<th>subscription_state</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_verticadb_node0007</td>
<td>replica</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_verticadb_node0007</td>
<td>segment0001</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_verticadb_node0007</td>
<td>segment0003</td>
<td>ACTIVE</td>
</tr>
</tbody>
</table>
```
=> SELECT node_name, shard_name, subscription_state FROM node_subscriptions
    WHERE node_name = 'v_verticadb_node0006';

<table>
<thead>
<tr>
<th>node_name</th>
<th>shard_name</th>
<th>subscription_state</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_verticadb_node0006</td>
<td>segment0003</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_verticadb_node0006</td>
<td>segment0002</td>
<td>PASSIVE</td>
</tr>
<tr>
<td>v_verticadb_node0006</td>
<td>replica</td>
<td>PASSIVE</td>
</tr>
</tbody>
</table>

(3 rows)

=> SELECT BACKGROUND_DEPOT_WARMING('v_verticadb_node0006');

BACKGROUND_DEPOT_WARMING

Depot warming running in background. Check monitoring tables for progress.

(1 row)

=> SELECT node_name, shard_name, subscription_state FROM node_subscriptions
    WHERE node_name = 'v_verticadb_node0006';

<table>
<thead>
<tr>
<th>node_name</th>
<th>shard_name</th>
<th>subscription_state</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_verticadb_node0006</td>
<td>segment0003</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_verticadb_node0006</td>
<td>segment0002</td>
<td>ACTIVE</td>
</tr>
<tr>
<td>v_verticadb_node0006</td>
<td>replica</td>
<td>ACTIVE</td>
</tr>
</tbody>
</table>

(3 rows)

See Also

Loading Data from an S3 Bucket

You can load data from an S3 bucket using COPY FROM. Before you can load data from S3, you must set certain configuration parameters.

**Important:**

When loading data from S3, the maximum key length is 1K (1024 bytes). The input url argument for the S3 source (which can contain multiple delimited URLs) can be no larger than 1MB.

Setting Parameters

To read from S3 you need to provide Vertica with certain information, such as the S3 region and a credential to use for authentication. There are two different ways of setting these parameters:
• COPY from S3 depends on the configuration parameters described in S3 Parameters. You can set parameters globally and for the current session with 
ALTER DATABASE...SET PARAMETER and ALTER SESSION...SET PARAMETER, respectively.

• The deprecated UDSource depends on the session parameters described in AWS Library S3-Compatible User-Defined Session Parameters, which you can set only at the session level using ALTER SESSION SET UDPARAMETER.

If you use ALTER SESSION SET to set AWS parameters, Vertica also sets the corresponding UDSource parameters as if you had also used ALTER SESSION SET UDPARAMETER. Therefore, a best practice when making session-level changes is to use ALTER SESSION SET with the AWS parameters instead of using ALTER SESSION SET UDPARAMETER with the AWS Library parameters, even if you are using the UDSource.

The following example shows how to set parameters using these methods.

```sql
--- set global default region
=> ALTER DATABASE DEFAULT SET PARAMETER AWSRegion = 'us-west-1';

--- set credentials in the session only (also applies to UDSource)
=> ALTER SESSION SET AWSAuth='ID:secret';

--- alternate way to set credentials, for UDSource only (not copy from S3)
=> ALTER SESSION SET UDPARAMETER FOR awslib aws_id='aws-id';
=> ALTER SESSION SET UDPARAMETER FOR awslib aws_secret='aws-key';
```

Vertica can read from buckets in only one AWS region at a time. To load from more than one region, change the region value for the session between loads.

### Using COPY

Before you can read data from S3, you must create an IAM role for your EC2 instances to use, and grant that role permission to access your S3 resources. For more information about IAM roles, see Amazon Web Services documentation.

You must set the AWSRegion configuration parameter to your S3 bucket's region. If you do not set the correct region, you might experience a delay before the load fails because Vertica retries several times before giving up.

The following example shows how to load data from buckets in different regions.

```sql
=> ALTER DATABASE DEFAULT SET PARAMETER AWSRegion = 'us-west-1';
=> COPY sales FROM 's3://AWS_Data_1/sales.parquet' PARQUET;
```
ALTER SESSION SET AWSRegion='us-east-1');
=> COPY sales FROM 's3://AWS_Data_2/sales.orc', 's3://AWS_Data_3/sales.orc' ORC;

For more information, see Specifying COPY FROM Options.

Verifying the Load

You can verify that ROS files were created in the communal storage location using the AWS CLI:

$ aws s3 ls S3://testdb/
PRE 024/
PRE 028/
PRE 030/
PRE 034/
PRE 036/
...

You can also use the AWS web interface by navigating to the bucket and viewing its contents.

Granting Permissions for Non-priviledged Users

By default, S3 locations are only available to database superusers. To enable other users to load data from S3 create a USER storage location based on the S3 URL, and then grant read permissions to a user or group. The following example demonstrates creating a storage location for the S3 bucket named datalake and granting it to a role named ExtUsers.

=> CREATE LOCATION 's3://datalake' SHARED USAGE 'USER' LABEL 's3user';
=> CREATE ROLE ExtUsers;
    --- Assign users to this role using GRANT (Role).
=> GRANT READ ON LOCATION 's3://datalake' TO ExtUsers;

See Loading from an S3 Bucket for more information.
Local Caching of Storage Containers

Vertica's Execution Engine uses the StorageMerge operator to read data from storage containers in cases where it is important to read container data in its projection-specified sort order. This is particularly useful for operations that must preserve the sort order of the data that is read from multiple storage containers, before merging it into a single storage container. Common operations that enforce sort order include mergeout, and some queries with ORDER BY clauses—for example CREATE TABLE...AS query, where query includes an ORDER BY clause.

The Execution Engine typically allocates multiple threads to the StorageMerge operator. Each thread is assigned a single Scan operator to open and read container contents. If the number of containers to read is greater than the number of available threads, the Execution Engine is likely to assign individual Scan operators to multiple containers. In this case, Scan operators might need to switch among different containers and reopen them multiple times before all required data is fetched and assembled. Doing so is especially problematic when reading storage containers on remote filesystems such as S3. The extra overhead incurred by reopening and reading remote storage containers can significantly impact performance and usage costs.

You can configure your database so the Execution Engine caches on local disk the data of S3 storage containers that require multiple opens. The size of temp space allocated per query to the StorageMerge operator for caching is set by configuration parameter StorageMergeMaxTempCacheMB. By default, this configuration parameter is set to -1 (unlimited). If caching requests exceed temp space limits or available disk space, Vertica caches as much container data as it can, and then reads from S3.

**Note:**
The actual temp space that is allocated is the lesser of two settings:

- StorageMergeMaxTempCacheMB
- A user's TEMPSPACECAP setting
- The session tempspacecap setting

To turn off caching, set StorageMergeMaxTempCacheMB to 0.

Browsing S3 Data Using External Tables

You might want to browse the data in a large data lake that is already stored on S3. Instead of loading data into Vertica, you can read it in place at query time using external tables.
You can create external tables to query Parquet, ORC, text, and delimited data stored in S3 buckets. External tables work the same way in Eon Mode as they do in Enterprise Mode, with one exception: users who are not superusers must have read access to an S3 storage location to run queries. You can create a USER storage location on S3 for this purpose.

S3 Authentication for External Tables

AWS supports two authentication modes for S3: IAM roles and legacy id and secret authentication. Which method you use for your external table depends on whether the IAM role you assigned to your Vertica instance has access to the S3 bucket you want to access:

- If the IAM role has access (or you can grant it access) to the S3 bucket, then you do not have to take additional steps to configure authentication. Vertica uses the IAM role to authenticate with S3 by default. Whenever possible, use IAM roles, as it centralizes and simplifies authentication.
- If the IAM role does not have access to the S3 bucket and you cannot grant it access, then you must use an id and secret for authentication. You set the credentials in the AWSAuth session parameter.

**Important:**
The alternate credentials you use to access the S3 bucket must also have access read and write to the S3 storage locations that Vertica uses for communal and catalog storage. When you set the AWSAuth session parameter, Vertica uses the credentials it contains for all S3 access for your session.

Example

The following example illustrates the steps to create a USER storage location, give a user access to it, and create an external table (as that user).

1. If the Vertica IAM role does not have access to the S3 bucket you want to browse, you must use alternate credentials. Define the AWS credentials associated with the S3 bucket where you will create the storage location:

   ```sql
   => ALTER SESSION SET AWSAuth='ID:secret';
   ```
2. As a superuser, create a USER storage location on the same bucket that holds the data.

```sql
=> CREATE LOCATION 's3://datalake' SHARED USAGE 'USER' LABEL 's3user';
```

The only storage locations you can create on S3 are USER locations. You must create it as a shared location.

3. As a superuser, give access to the roles or users who will run queries against external tables.

```sql
--- If you have not already created a role:
=> CREATE ROLE ExtUsers;
--- Assign users to this role using GRANT (Role).
=> GRANT READ ON LOCATION 's3://datalake' TO ExtUsers;
```

4. As a user who has that role, create the external table in the usual way.

```sql
=> CREATE EXTERNAL TABLE sales (itemID INT, date DATE, price FLOAT)
   AS COPY FROM 's3://datalake/sales/*.parquet' PARQUET;
```

See Creating External Tables for more information about creating and using external tables. If your data is in ORC or Parquet format, you can take advantage of partitioning to limit the data that Vertica reads during query execution. See Using Partition Columns.

## Managing an Eon Mode Database in MC

Vertica Management Console (MC), a database health and activity monitoring tool, provides in-browser wizards you can follow to deploy Vertica cluster instances and create an Eon Mode database on them.

You can use MC to manage and monitor your database and its resources. See Using Management Console Using Management Console for the full guide on how to use MC to manage your database. See Monitoring Using MC for all the ways you can monitor your database.

MC provides you with some tasks and monitoring tools that are specific to Eon Mode. For example:
Monitor Storage Usage and Subscription Status

To view storage usage and subscription charts for any Eon Mode database you monitor, click View Your Infrastructure on the MC Home page. Then click the Storage View tab.

Use the Storage View tab in MC to monitor the size and storage capacity of your databases. You can use this page to determine if you should downsize databases that are taking up more of your storage capacity and costs, or if you need to increase storage resources for a database that has been growing.

The Storage View tab also gives insight into Eon Mode database node-shard subscriptions. Subscriptions verify that your database is K-safe, and control your nodes' readiness to serve queries.

To see bar chart visualizations for subscriptions, click the Details link for any Eon Mode database listed on the Storage View tab.

To learn more about monitoring storage in MC, see Monitoring Database Storage. To understand how to read the subscription charts in MC, go to Monitoring Subscription Status in Eon Mode.

Monitor Depot Activity

The depot (see Eon Mode Architecture) improves query performance by preventing your queries from having to go to communal storage every time you run a query. Instead, the queries access the depot, which contains local copies of your data.

Use the Depot Activity page to monitor query activity, churn, and settings for your database's depot. To view this page, click the Activity tab at the bottom of your database's Overview page, then select Depot Activity Monitoring from the chart list.

See Monitoring Depot Activity in MC for more on monitoring using this page.

See Also

- Using Management Console
- Fast Tasks
Shutting Down and Reviving An Eon Mode Database

An Eon Mode database keeps an up-to-date version of its data and metadata in its communal storage location. After you shut down the database, it continues to reside in communal storage, so you can terminate compute nodes. When you are ready to use the database again, you can revive the database and provision new compute nodes.

You can also drop a database and then revive it and start your Vertica database.

Vertica uses the existing data to restore the database in the same state it was in before you shut it down. You do not need to wait for data to be copied; queries initially fetch data from communal storage as the compute nodes begin to fill their depots.

With the Vertica Management Console on AWS, you can use a wizard to provision a new cluster and revive a database onto it from a browser. See Reviving an Eon Mode Database on AWS in MC for the Management Console revive process.

Databases can be revived using admintools (described below) or through Management Console.

### Important:
If you need to revive your database on a previously existing cluster, you must revive it using admintools, not MC. For example, use admintools if you stopped a cluster whose hosts use instance storage where data is not persistently stored, and plan to bring back the database on the same cluster.

Vertica persists catalog data in communal storage, updating it every few minutes. Nonetheless, before shutting down your database you should make sure your metadata is up to date on communal storage. To do so, see Synchronizing Metadata.

## Revive the Database Using Admintools

Use the following process to revive your Eon Mode database on an existing cluster using admintools.
Caution:
Using the same communal storage location for multiple running databases causes data corruption. To avoid corruption, never use the revive functionality to simultaneously run the same Eon Mode database on different clusters.

Prerequisites:

- In addition to the following, for Eon Mode in an on-premise storage option like Pure Storage, create an auth_params.conf file and set the awsauth and awsendpoint parameters with your credentials and the IP address and port of your on-premise S3 server.

```
awsauth = key:secret
awsendpoint = IP:port
```

- In addition to the following, for Eon Mode in a cloud storage option, such as AWS:
  - A cluster whose hosts are in the same region as your communal storage location's bucket (To use a cluster in a new region, you must first clone the previous communal storage location to a bucket in the new region)
  - Amazon key pair for SSH access to an instance in the cluster
  - Communal storage location of the stopped Eon Mode database you plan to revive
  - Username and password of the Eon Mode database you plan to revive
  - A cluster with no other running databases
  - IP addresses of all hosts on the cluster

To revive the database:

1. Use SSH to access a cluster host as an administrator.
2. For Eon Mode on a cloud storage option such as AWS, run the following:

```
$ admintools -t revive_db --communal-storage-location=s3://<directory> -s $HOSTLIST --force -d $DATABASENAME
```

3. For Eon Mode on an on-premise storage option such as Pure Storage, run the following:

```
$ admintools -t revive_db -x auth_params.conf --communal-storage-location=s3://<directory> -s $HOSTLIST --force -d $DATABASENAME
```
Initial queries after revive will read from communal storage, which may take longer. As the database begins to fetch data to depot storage, queries will run faster.

**Synchronizing Metadata**

If you revive a database, it will use the synced catalog maintained in communal storage. The catalog contains your database's metadata.

When an Eon Mode database is running, Vertica automatically syncs the catalog every five minutes by default. Thus, it is not usually necessary to intervene in the synchronization process. However, before shutting down it is a good idea to make sure that the persistent copy of the catalog contains all recent changes. You can use the following processes to make sure the database's catalog is up to date when you revive.

- Check when the catalog was last synchronized.
- Manually sync the catalog.
- Customize the catalog sync interval.

**Check When the Catalog Was Last Synchronized**

**While the database is running:**

The following system tables are only available when the database is up.

Use system table `CATALOG_SYNC_STATE` to see how recently each node synced its catalog to communal storage. Checking this requires the database to still be running.

```sql
=> SELECT * FROM catalog_sync_state;
```

The system table `CATALOG_TRUNCATION_STATUS` also indicates how up to date the catalog is on communal storage. It is completely up to date when the current catalog version is the same as the catalog truncation version. Checking this requires the database to still be running.

```sql
=> SELECT * FROM catalog_truncation_status;
```

**When the database is not running:**

If your database is not currently running, a JSON file containing additional cluster information is located in communal storage. This file indicates the catalog truncation version and timestamp of the last sync to communal storage:
/metadata/database-name/cluster_config.json

**Manually Sync the Catalog**

The `sync_catalog` function immediately synchronizes the catalog on all nodes or a specific node.

```
=> SELECT sync_catalog();
```

**Customize Catalog Sync Interval**

Use the `CatalogSyncInterval` parameter to set a time interval for which the metadata is pushed to communal storage:

```
=> ALTER DATABASE DEFAULT SET CatalogSyncInterval = 10 minutes
```
Welcome to the Vertica on the Cloud guide. This section explains how you can create Vertica clusters on different cloud platforms.

This document assumes that you are familiar with the cloud environment on which you will create your Vertica cluster.

Vertica on Amazon Web Services

Welcome to the Vertica on Amazon Web Services (AWS) guide. This section explains how to create and manage Vertica clusters on AWS.

When you launch a cluster on AWS resources and are ready to create your database, consider whether to run it in Eon Mode or Enterprise Mode. The differences in these two modes lay in their architecture, deployment, and scalability:

- The Enterprise Mode database architecture distributes data across local nodes, and works on-premise or in the cloud. Create an Enterprise Mode database on a cluster of predetermined size, which is good for running large queries quickly. Because it persistently stores its data locally, you do not need access to shared storage on Amazon S3 to use an Enterprise Mode database.
The **Eon Mode** database architecture leverages the flexibility of EC2 instances and the persistence of Amazon S3. Eon Mode databases are ideal when you want to frequently scale up your cluster in order to run many short, concurrent queries. Because an Eon Mode database stores its data in a persistent location outside of its local nodes, you can rapidly adjust the size of your cluster without interrupting ongoing workloads.
Eon Mode separates the computational processes from the communal storage layer of your database. This separation gives you the ability to store your data in a single location (on AWS) and elastically vary the number of compute nodes connected to that location according to your computational needs.

Vertica provides CloudFormation Templates (CFTs) through the AWS Marketplace. These CFTs also deploy Management Console.

**Note:**
For detailed information about which CFT to use, see [Creating a Database in Eon Mode](#).

After you provide parameters to the template, you create a stack to provision the AWS resources for your Vertica system. Now use Management Console (MC) to create and manage clusters and databases.

You can install an Eon Mode database using in-browser wizards provided by Management Console, available through the AWS Marketplace or using admintools. You can only create Eon Mode databases on clusters that reside on AWS resources.

See [Using Eon Mode](#) for more about Eon Mode database concepts.
Overview of Vertica on Amazon Web Services (AWS)

Vertica clusters on AWS can operate on EC2 instances automatically provisioned using a CloudFormation Template, or manually deployed from Amazon Machine Images (AMIs).

You can create a database in either Eon Mode or Enterprise Mode in a Vertica cluster in AWS.

For more information about Amazon cluster instances and their limitations, see the Amazon documentation.

CloudFormation Templates

Vertica provides Cloud Formation Templates (CFTs) through the AWS Marketplace. After you provide a few parameters to the template, create a stack to automatically provision the AWS resources for your Vertica system.

After creating the stack, in the Management Console (MC) you can create and manage your clusters and databases. See Provisioning a New Vertica Cluster and Database on AWS in MC.

Vertica Offerings on AWS

Using the license models and CFTs described in CloudFormation Template (CFT) Overview, you can install the following Vertica products:
Vertica BYOL, Amazon Linux 2.0
Vertica by the Hour, Amazon Linux 2.0
Vertica BYOL, Red Hat
Vertica by the Hour, Red Hat

See Launch MC and AWS Resources with a CloudFormation Template for information on installing these products

Vertica AMI Operating Systems for AWS

Vertica provides Vertica and Management Console AMIs in the following operating systems.

- Red Hat 7.4 and later
- Amazon Linux 2.0 and later

You can use the AMI to deploy MC hosts or cluster hosts.

**Important:**
When using Amazon Linux 2.0, you must compile C++ UDX libraries with a gcc version 4.8. For more information see Setting Up a Development Environment.

Supported AWS Instance Types

Vertica supports a range of Amazon Web Services instance types, each optimized for different purposes. Choose the instance type that best matches your requirements. The two tables below list the AWS instance types that Vertica supports for Vertica cluster hosts, and for use in MC. For more information, see the Amazon Web Services documentation on instance types and volumes.

**Instance Types for Vertica Cluster Hosts**

Each Amazon EC2 Instance type natively provides one of the following storage options:

- Elastic Block Store (EBS) provides durable storage: Data files stored on instance persist after instance is stopped.
• Instance Store provides temporary storage: Data files stored on instance are lost when instance is stopped.

**Important:**
Instance types that support EBS volumes support encrypting.

<table>
<thead>
<tr>
<th>Optimization</th>
<th>Instance Types Using Only EBS Volumes (Durable)</th>
<th>Instance Types Using Instance Store Volumes (Temporary)</th>
</tr>
</thead>
<tbody>
<tr>
<td>General purpose</td>
<td>m4.4xlarge, m4.10xlarge, m5.4xlarge, m5.8xlarge, m5.12xlarge</td>
<td>m5d.4xlarge, m5.8xlarge, m5d.8xlarge, m5d.12xlarge</td>
</tr>
<tr>
<td>Compute</td>
<td>c4.4xlarge, c4.8xlarge, c5.4xlarge, c5.9xlarge</td>
<td>c3.4xlarge, c3.8xlarge, c5d.4xlarge, c5d.9xlarge</td>
</tr>
<tr>
<td>Memory</td>
<td>r4.4xlarge, r4.8xlarge, r4.16xlarge, r5.4xlarge, r5.8xlarge, r5.12xlarge</td>
<td>r3.4xlarge, r3.8xlarge, r5d.4xlarge, r5d.8xlarge, r5d.12xlarge</td>
</tr>
<tr>
<td>Storage</td>
<td></td>
<td>d2.4xlarge, d2.8xlarge</td>
</tr>
<tr>
<td>Optimization Type</td>
<td>Instance Types Available for MC Hosts</td>
<td></td>
</tr>
<tr>
<td>--------------------</td>
<td>---------------------------------------</td>
<td></td>
</tr>
<tr>
<td></td>
<td>i3.4xlarge</td>
<td></td>
</tr>
<tr>
<td></td>
<td>i3.8xlarge</td>
<td></td>
</tr>
<tr>
<td></td>
<td>i3.16xlarge</td>
<td></td>
</tr>
<tr>
<td></td>
<td>i3en.3xlarge</td>
<td></td>
</tr>
<tr>
<td></td>
<td>i3en.6xlarge</td>
<td></td>
</tr>
<tr>
<td></td>
<td>i3en.12xlarge</td>
<td></td>
</tr>
<tr>
<td>Deprecated</td>
<td>c3.4xlarge</td>
<td></td>
</tr>
<tr>
<td></td>
<td>i2.4xlarge</td>
<td></td>
</tr>
<tr>
<td></td>
<td>i2.8xlarge</td>
<td></td>
</tr>
</tbody>
</table>

, continued

**Instance Types Available for MC Hosts**

<table>
<thead>
<tr>
<th>Optimization Type</th>
<th>Instance Types Available for MC Hosts</th>
<th>Supports EBS Storage (Durable)</th>
<th>Supports Ephemeral Storage (Temporary)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Computing</td>
<td>c4.large</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td></td>
<td>c4.xlarge</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td></td>
<td>c5.large</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td></td>
<td>c5.xlarge</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>
More Information

For more information about Amazon cluster instances and their limitations, see Manage Clusters in the Amazon Web Services documentation.

Vertica AMI Sleep C-States

By default, the following instances have their processor C-states set to a value of 1 in the Vertica AMI:

- c4.8xlarge
- d2.8xlarge
- m4.10xlarge

This measure is meant to improve performance by limiting the sleep states that an instance running Vertica uses.

For more information about sleep states, visit the AWS Documentation.

AWS Features Supported by Vertica

Vertica supports the following AWS features:

- **Enhanced Networking**: Vertica recommends that you use the AWS enhanced networking for optimal performance. For more information, see Enabling Enhanced Networking on Linux Instances in a VPC in the AWS documentation.
- **Command Line Interface**: Use the Amazon command-line Interface (CLI) with your Vertica AMIs. For more information, see What Is the AWS Command Line Interface?.
- **Elastic Load Balancing**: Use elastic load balancing (ELB) for queries up to one hour. When enabling ELB, configure the timer to 3600 seconds. For more information see Elastic Load Balancing in the AWS documentation.

AWS Authentication

Amazon defines two ways to control access to AWS resources such as S3: IAM roles and the combination of id, secrets, and (optionally) session tokens. For long-term access to non-
communal storage buckets, you should use IAM roles for access control centralization. You do not need to change your application's configuration if you want to change its access settings. You just alter the IAM role applied to your EC2 instances.

However, for one-time tasks like backing up and restoring the database or loading data to and from non-communal storage buckets, you should use an AWS access key.

Vertica uses both of these authentication methods to support different features and use cases:

- An Eon Mode database's access to S3 for communal and catalog storage must always use IAM role authentication. IAM roles are the default access control method for AWS resources. Vertica uses this method if you do not configure the legacy access control session parameters.
- Individual users can read data from S3 storage locations other than the ones Vertica uses for communal storage. For example, users can use COPY to load data into Vertica from an S3 bucket or query an external table stored on S3. If the IAM role assigned to the Vertica nodes does not have access to this external S3 data, the user must set an id, secret, and optionally an access token in session variables to authorize access to it. These session variables override the IAM role set on the server. See S3 Parameters for a list of these session parameters.
- Individual users can export data to S3 using the Vertica Library for AWS. This library cannot use IAM authorization. Users who want to export data to S3 using this library must set id, secret, and optionally access token values in session variables. See Configure the Vertica Library for Amazon Web Services for details.

**Important:**
If the database is running in Eon Mode, using id and secret authentication is more complex. In addition to having access to the external S3 data, any id that a user sets must be authorized to read from and write to the S3 storage locations that Vertica uses to store communal and catalog data. The queries that the user executes uses this id for all storage requests, not just those for accessing external S3 data. If the id does not have access to the catalog and communal storage, the user cannot execute queries.

**Configuring an IAM Role**

To configure an IAM role to grant Vertica to access AWS resources you must:

1. Create an IAM role to allow EC2 instances to access the specific resources.
2. Grant that role permission to access your resources.
3. Attach this IAM role to each EC2 instance in the Vertica cluster.

To see an example of IAM roles for a Vertica cluster, look at the roles defined in one of the Cloud Formation Templates provided by Vertica. You can download these templates from any of the Vertica entries in the Amazon Marketplace. Under each entry's Usage Information section, click the View CloudFormation Template link, then click Download CloudFormation Template.

For more information about IAM roles, see IAM Roles for Amazon EC2 in the AWS documentation.

## Installing Vertica with CloudFormation Templates

Vertica provides CloudFormation Templates (CFTs) on the AWS Marketplace that allow you to get a cluster up and running quickly. Using the template allows you to automatically provision your AWS resources and launch a Vertica cluster and Management Console, with minimal configuration required.

If you prefer to deploy a VPC, instances, and related resources manually, see Install Vertica with Manually Deployed AWS Resources.

## CloudFormation Template (CFT) Overview

With Vertica on AWS, use CloudFormation Templates (CFTs) to easily manage provisioning the AWS resources with a running Vertica system.

To access Vertica CFTs, go to the AWS Marketplace. Licensing models for CFTs are:

- **Bring Your Own License (BYOL):** By default, free CE license is installed with 3 nodes and 1 TB. To extend nodes or size, you can purchase the Vertica BYOL license. Outside of the BYOL license on CFTs, you can also access the Community Edition without a license file:
  - If you are using Management Console, simply leave the license field blank.
  - If you are using a command line (see Installing Vertica with the Installation Script), specify CE in the --license parameter during installation.
- **By the Hour:** A pay-as-you-go model where you pay for only the number of hours you use for each node. One advantage of using the Paid Listing is that all charges appear
on your Amazon AWS bill. This offers an alternative to purchasing a full Vertica license. This eliminates the need to compute potential storage needs in advance.

Available Vertica CFTs are:

- **Management Console with 3 Vertica nodes**: The easiest way to deploy Vertica. This CFT deploys an Eon Mode database by default. However, this environment can also be used to create an Enterprise Mode database. For more information, see Creating a Database.

- **Deploy Management Console into new VPC**: This CFT deploys all required AWS resources and installs the Vertica Management Console (MC). After stack creation completes, log in to the MC to provision a Vertica database cluster.

- **Deploy Management Console into existing VPC**: This CFT deploys the Vertica Management Console (MC) in an already-existing VPC and subnet. After stack creation completes, the MC is available. Log in to MC to provision either a Vertica database cluster or an Eon Mode database cluster.

For this CFT, you must first set up the VPC, subnet, and related network resources. For more information about the correct configuration of these resources for Vertica, see the following topics in the AWS documentation:

- Creating a Virtual Private Cloud
- Configuring the Network

**For More Information**

For supported operating systems for these CFTs, see Vertica AMI Operating Systems for AWS.

For Vertica products available on AWS, see Vertica Offerings on AWS.

**Prerequisites for Using CFTs**

Before you can install Vertica on AWS using CloudFormation Templates (CFTs), verify that you have:

- AWS account with permissions to create a VPC, subnet, security group, EC2 instances, and IAM roles (For more information about AWS accounts, see the AWS documentation)
Launch MC and AWS Resources with a CloudFormation Template

Launch Management Console (MC) and its associated AWS resources using CloudFormation templates (CFTs) that are available through the AWS Marketplace. For a list of available CFTs, see CloudFormation Template (CFT) Overview.

Starting in the AWS Marketplace, launch the provisioning instance from which you can install Vertica:

1. Log in to the AWS Marketplace with an AWS account (see the Prerequisites section above).
2. Search for "Vertica" in the AWS Marketplace.
3. Select a Vertica CFT. Each CFT leads you to a product overview page, with pricing estimates. (Also see CloudFormation Template (CFT) Overview for an overview of available templates and products).
4. Click Continue to Subscribe.
5. On the next page, select your launch settings based on your requirements for deployment.
6. If you have not agreed to Vertica EULA terms on the AWS Marketplace before, click Accept Software Terms to subscribe.
7. Click Launch with CloudFormation Console. The CloudFormation Console opens.
8. The CloudFormation Console automatically supplies the URL in the Specify an Amazon S3 template URL field. Click Next.
9. Follow the CloudFormation workflow and enter the parameters (collectively called a stack).

Important: Take note of the username and password you set for Management Console during this step. You cannot recover or reset these credentials after you create the stack.

10. After confirming the details you have provided for your new stack, click Create. The AWS console brings you to the Stacks page, where you can view the progress of the creation process. The process takes several minutes.

11. The Outputs tab displays information about accessing your environment after the process completes.
Next, access the Management Console (MC) to deploy your cluster instances and create a database, as described in Access Management Console.

**Access Management Console**

You use MC to deploy Vertica cluster instances and create a database. You can also use MC to manage and monitor your databases. You will use Management Console to provision a Vertica cluster and database on the AWS resources you just launched.

1. On the AWS CloudFormation Stacks page, select your new stack and view the Outputs tab. This tab provides information about accessing your environment, as well as documentation and licensing resources.
2. Click the Access Management Console URL. This link takes you to the MC login page.
3. To log in, enter the MC username and password that you created using the CloudFormation Console.

   After login, MC displays the home page, with options to provision a new cluster or database or import existing ones. If you chose a CFT that also creates a database, your new database is also displayed on the home page.

   This page also provides a Resources section with links to online training, blogs, community, and help resources.

You have successfully launched Management Console on AWS resources.

If you have not yet provisioned a Vertica cluster and database, follow the steps in Provisioning a New Vertica Cluster and Database on AWS in MC

**Provisioning a New Vertica Cluster and Database on AWS in MC**

If you deployed Management Console on Amazon Web Services (AWS) resources using a CloudFormation Template, MC provides a step-by-step wizard that allows you to create a
Vertica cluster and database.

You provision new Vertica clusters in the same VPC and subnet as the Vertica MC instance. Using the wizard, you can create an initial cluster of up to 60 hosts.

**Note:** To provision a new database and cluster on-premise, see Creating a Cluster Using MC in the Installation Guide. If you installed MC using an RPM, follow the steps in the Installation Guide.

1. On the MC home page, click **Create a New Vertica Database Cluster**.
2. Choose a mode for your database: Eon Mode or Enterprise Mode. You cannot switch the database mode after creation.
3. Follow the cluster creation wizard and enter the parameters for your new cluster and database.
   - By default, Vertica creates your cluster in the same subnet as your MC instance. If you want to manage all Vertica clusters in the same VPC (virtual private cloud), you can provision your Vertica database in a different subnet than the MC instance. To do so, on the **AWS Credentials** page, select **Show Advanced Options** and enter a value in the **Subnet** field.

   **Important:**
   If you specify a different subnet for your database, make sure to secure the subnet.

   - When launching MC with provisioning, use the authentication method you selected in the CloudFormation Console.
4. If you choose Enterprise Mode, complete the wizard by following one of these two paths:
   - **Quick Create** provides default values during cluster creation.
   - **Custom Create** allows you to specify EC2 instance types and other AWS resources for your Vertica cluster instances.
5. If you choose Eon Mode, in the **Vertica Version** field, select the desired Vertica database version. You can select from the latest hotfix of recent Vertica releases. For each database version, you can select RedHat, CentOS, or Amazon Linux for the operating system.

   **Vertica Version**
   ![Vertica Version](image)

6. Complete the rest of your login credentials and select Next.
7. In the **EC2 Instance Type** field, select the cloud instance type to use for your database cluster. Accept the defaults for the depot, catalog, and temp volumes. The wizard automatically configures separate volumes for the depot, catalog, and temp directories, based on the instance type you select. The last step displays a confirmation page showing the configured volumes. For details on the volume configurations that MC provides, see [Eon Mode Volume Configuration Defaults for AWS](#) and [Enterprise Mode Volume Configuration Defaults for AWS](#).

8. Also in Eon Mode, but only in the **Custom Create** path, for each EBS volume you can select whether the volume should be encrypted. With AWS, only 4th and 5th generation instance types (c4, r4, and m4; c5, r5, and m5) support encrypting EBS volumes.

9. Optionally, you can tag the EC2 instances. In the **Tag EC2 instances** field, if another cluster is already running, MC fills those fields with the tag values for the first instance in the cluster. You can accept the defaults, or enter new tag values.

10. On the summary page, review the details you entered for your new cluster.

11. Click **Create**. The dialog shows you the progress of the creation process, which takes a few minutes. (You can leave or close the browser during this process. To return to this progress window, select **Create a New Vertica Database Cluster** on the home page.)

    **Note:**
    During Eon Mode database creation, use an existing S3 bucket in the same region as the instances for your communal storage location. You must also specify a new, nonexisting subfolder name that Vertica then dynamically creates within the existing S3 bucket. Use a format beginning with s3://. For example, s3://existingbucket/newsubfolder1.

12. The dialog displays a success message when the creation process completes. Click **Get Started** to view the **Fast Tasks** page.

To view your new database, go to the **Available Databases** section of the MC home page.

For more information about further managing your cluster, instances, and database using MC, see [Managing Database Clusters](#).
Install Vertica with Manually Deployed AWS Resources

Vertica provides an AMI that you can install on AWS resources that you manually deploy. This section will guide you through configuring your network settings on AWS, launching and preparing EC2 instances using the Vertica AMI, and creating a Vertica cluster on those EC2 instances.

Choose this method of installation if you are familiar with configuring AWS and have many specific AWS configuration needs. (To automatically deploy AWS resources and a Vertica cluster instead, see Installing Vertica with CloudFormation Templates.

Configure Your Network

Before you create your cluster, you must configure the network on which Vertica will run. Vertica requires a number of specific network configurations to operate on AWS. You may also have specific network configuration needs beyond the default Vertica settings.

The following sections explain which Amazon EC2 features you need to configure for instance creation.

Create a Placement Group, Key Pair, and VPC

Part of configuring your network for AWS is to create the following:

- Placement Group
- Key Pair
- Virtual Private Cloud (VPC)

Create a Placement Group

A placement group is a logical grouping of instances in a single Availability Zone. Placement Groups are required for clusters and all Vertica nodes must be in the same Placement
Vertica recommends placement groups for applications that benefit from low network latency, high network throughput, or both. To provide the lowest latency, and the highest packet-per-second network performance for your Placement Group, choose an instance type that supports enhanced networking.

For information on creating placement groups, see Placement Groups in the AWS documentation.

**Create a Key Pair**

You need a key pair to access your instances using SSH. Create the key pair using the AWS interface and store a copy of your key (*.pem) file on your local machine. When you access an instance, you need to know the local path of your key.

Use a key pair to:

- Authenticate your connection as dbadmin to your instances from outside your cluster.
- Install and configure Vertica on your AWS instances.

For information on creating a key pair, see Amazon EC2 Key Pairs in the AWS documentation.

**Create a Virtual Private Cloud (VPC)**

You create a Virtual Private Cloud (VPC) on Amazon so that you can create a network of your EC2 instances. Your instances in the VPC all share the same network and security settings.

A Vertica cluster on AWS must be logically located in the same network. Create a VPC to ensure the nodes in your cluster can communicate with each other in AWS.

Create a single public subnet VPC with the following configurations:

- Assign a Network Access Control List (ACL) that is appropriate to your situation.
- Enable DNS resolution and enable DNS hostname support for instances launched in this VPC.
- Add the required network inbound and outbound rules to the Network ACL associated to the VPC.
Note:
A Vertica cluster must be operated in a single availability zone.

For information on creating a VPC, see Create a Virtual Private Cloud (VPC) in the AWS documentation.

**Network ACL Settings**

Vertica requires the following basic network access control list (ACL) settings on an AWS instance running the Vertica AMI. Vertica recommends that you secure your network with additional ACL settings that are appropriate to your situation.

**Inbound Rules**

<table>
<thead>
<tr>
<th>Type</th>
<th>Protocol</th>
<th>Port Range</th>
<th>Use</th>
<th>Source</th>
<th>Allow/Deny</th>
</tr>
</thead>
<tbody>
<tr>
<td>SSH</td>
<td>TCP (6)</td>
<td>22</td>
<td>SSH (Optional—for access to your cluster from outside your VPC)</td>
<td>User Specific</td>
<td>Allow</td>
</tr>
<tr>
<td>Custom TCP Rule</td>
<td>TCP (6)</td>
<td>5450</td>
<td>MC (Optional—for MC running outside of your VPC)</td>
<td>User Specific</td>
<td>Allow</td>
</tr>
<tr>
<td>Custom TCP Rule</td>
<td>TCP (6)</td>
<td>5433</td>
<td>SQL Clients (Optional—for access to your cluster from SQL clients)</td>
<td>User Specific</td>
<td>Allow</td>
</tr>
<tr>
<td>Custom TCP Rule</td>
<td>TCP (6)</td>
<td>50000</td>
<td>Rsync (Optional—for backup outside of your VPC)</td>
<td>User Specific</td>
<td>Allow</td>
</tr>
<tr>
<td>Custom TCP Rule</td>
<td>TCP (6)</td>
<td>1024-65535</td>
<td>Ephemeral Ports (Needed if you use any of the above)</td>
<td>User Specific</td>
<td>Allow</td>
</tr>
<tr>
<td>ALL Traffic</td>
<td>ALL</td>
<td>ALL</td>
<td>N/A</td>
<td>0.0.0.0/0</td>
<td>Deny</td>
</tr>
</tbody>
</table>

**Outbound Rules**
<table>
<thead>
<tr>
<th>Type</th>
<th>Protocol</th>
<th>Port Range</th>
<th>Use</th>
<th>Source</th>
<th>Allow/Deny</th>
</tr>
</thead>
<tbody>
<tr>
<td>Custom TCP Rule</td>
<td>TCP (6)</td>
<td>0–65535</td>
<td>Ephemeral Ports</td>
<td>0.0.0.0/0</td>
<td>Allow</td>
</tr>
</tbody>
</table>

You can use the entire port range specified in the previous table, or find your specific ephemeral ports by entering the following command:

$ cat /proc/sys/net/ipv4/ip_local_port_range

**More Information**

For detailed information on network ACLs within AWS, refer to Network ACLs in the Amazon documentation.

For detailed information on ephemeral ports within AWS, refer to Ephemeral Ports in the Amazon documentation.

**Configure TCP keepalive with AWS Network Load Balancer**

AWS supports three types of elastic load balancers (ELBs):

- Classic Load Balancers
- Application Load Balancers
- Network Load Balancers

Vertica strongly recommends the AWS Network Load Balancer (NLB), which provides the best performance with your Vertica database. The Network Load Balancer acts as a proxy between clients (such as JDBC) and Vertica servers. The Classic and Application Load Balancers do not work with Vertica, in Enterprise Mode or Eon Mode.

To avoid timeouts and hangs when connecting to Vertica through the NLB, it is important to understand how AWS NLB handles idle timeouts for connections. For the NLB, AWS sets the idle timeout value to 350 seconds and you cannot change this value. The timeout applies to both connection points.

For a long-running query, if either the client or the server fails to send a timely keepalive, that side of the connection is terminated. This can lead to situations where a JDBC client hangs waiting for results that would never be returned because the server fails to send a keepalive within 350 seconds.
To identify an idle timeout/keepalive issue, run a query like this via a client such as JDBC:

```sql
=> SELECT SLEEP(355);
```

If there’s a problem, one of the following situations occurs:

- The client connection terminates before 355 seconds. In this case, lower the JDBC keepalive setting so that keepalives are sent less than 350 seconds apart.
- The client connection doesn’t return a result after 355 seconds. In this case, you need to adjust the server keepalive settings (tcp_keepalive_time and tcp_keepalive_intvl) so that keepalives are sent less than 350 seconds apart.

For detailed information about AWS Network Load Balancers, see [What is a Network Load Balancer?](#) in the AWS documentation.

### Create and Assign an Internet Gateway

When you create a VPC, an Internet gateway is automatically assigned to it. You can use that gateway, or you can assign your own. If you are using the default Internet gateway, continue with the procedure described in [Create a Security Group](#).

Otherwise, create an Internet gateway specific to your needs. Associate that internet gateway with your VPC and subnet.

For information about how to create an Internet Gateway, see [Internet Gateways](#) in the AWS documentation.

### Assign an Elastic IP Address

An elastic IP address is an unchanging IP address that you can use to connect to your cluster externally. Vertica recommends you assign a single elastic IP to a node in your cluster. You can then connect to other nodes in your cluster from your primary node using their internal IP addresses dictated by your VPC settings.

Create an elastic IP address. For information, see [Elastic IP Addresses](#) in the AWS documentation.
Create a Security Group

The Vertica AMI has specific security group requirements. When you create a Virtual Private Cloud (VPC), AWS automatically creates a default security group and assigns it to the VPC. You can use the default security group, or you can name and assign your own.

Create and name your own security group using the following basic security group settings. You may make additional modifications based on your specific needs.

Inbound

<table>
<thead>
<tr>
<th>Type</th>
<th>Use</th>
<th>Protocol</th>
<th>Port Range</th>
<th>IP</th>
</tr>
</thead>
<tbody>
<tr>
<td>SSH</td>
<td>TCP</td>
<td>22</td>
<td></td>
<td>The CIDR address range of administrative systems that require SSH access to the Vertica nodes. Make this range as restrictive as possible. You can add multiple rules for separate network ranges, if necessary.</td>
</tr>
<tr>
<td>DNS (UDP)</td>
<td>UDP</td>
<td>53</td>
<td></td>
<td>Your private subnet address range (for example, 10.0.0.0/24).</td>
</tr>
<tr>
<td>Custom UDP</td>
<td>Spread</td>
<td>UDP</td>
<td>4803 and 4804</td>
<td>Your private subnet address range (for example, 10.0.0.0/24).</td>
</tr>
<tr>
<td>Custom TCP</td>
<td>Spread</td>
<td>TCP</td>
<td>4803</td>
<td>Your private subnet address range (for example, 10.0.0.0/24).</td>
</tr>
<tr>
<td>Custom TCP</td>
<td>VSQL/SQL</td>
<td>TCP</td>
<td>5433</td>
<td>The CIDR address range of client systems that require access to the Vertica nodes. This range should be as restrictive as possible. You can add multiple rules for separate network ranges, if necessary.</td>
</tr>
</tbody>
</table>
### Custom TCP Communication

<table>
<thead>
<tr>
<th>Protocol</th>
<th>Port</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>TCP</td>
<td>5434</td>
<td>Your private subnet address range (for example, 10.0.0.0/24).</td>
</tr>
<tr>
<td>TCP</td>
<td>5444</td>
<td>Your private subnet address range (for example, 10.0.0.0/24).</td>
</tr>
<tr>
<td>TCP</td>
<td>5450</td>
<td>The CIDR address of client systems that require access to the management console. This range should be as restrictive as possible. You can add multiple rules for separate network ranges, if necessary.</td>
</tr>
<tr>
<td>TCP</td>
<td>48073</td>
<td>Your private subnet address range (for example, 10.0.0.0/24).</td>
</tr>
<tr>
<td>TCP</td>
<td>50000</td>
<td>Your private subnet address range (for example, 10.0.0.0/24).</td>
</tr>
</tbody>
</table>

### ICMP

<table>
<thead>
<tr>
<th>Protocol</th>
<th>Port</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ICMP</td>
<td>N/A</td>
<td>Your private subnet address range (for example, 10.0.0.0/24).</td>
</tr>
<tr>
<td>ICMP</td>
<td>N/A</td>
<td>Your private subnet address range (for example, 10.0.0.0/24).</td>
</tr>
</tbody>
</table>

### Outbound

#### Note:

In Management Console (MC), the Java IANA discovery process uses port 7 once to detect if an IP address is reachable before the database import operation. Vertica tries port 7 first. If port 7 is blocked, Vertica switches to port 22.

<table>
<thead>
<tr>
<th>Type</th>
<th>Protocol</th>
<th>Port Range</th>
<th>Destination</th>
<th>IP</th>
</tr>
</thead>
<tbody>
<tr>
<td>All TCP</td>
<td>TCP</td>
<td>0-65535</td>
<td>Anywhere</td>
<td>0.0.0.0/0</td>
</tr>
<tr>
<td>All ICMP</td>
<td>ICMP</td>
<td>0-65535</td>
<td>Anywhere</td>
<td>0.0.0.0/0</td>
</tr>
<tr>
<td>All UDP</td>
<td>UDP</td>
<td>0-65535</td>
<td>Anywhere</td>
<td>0.0.0.0/0</td>
</tr>
</tbody>
</table>
For information about what a security group is, as well as how to create one, see Amazon EC2 Security Groups for Linux Instances in the AWS documentation.

**Deploy AWS Instances for your Vertica Database Cluster**

Once you have configured your network, you are ready to create your AWS instances and install Vertica. Follow these procedures to install and run Vertica on AWS.

**Configure and Launch an Instance**

After you configure your network settings on AWS, configure and launch the instances onto which you will install Vertica. An Elastic Compute Cloud (EC2) instance without a Vertica AMI is similar to a traditional host. Just like with an on-premises cluster, you must prepare and configure your cluster and network at the hardware level before you can install Vertica.

When you create an EC2 instance on AWS using a Vertica AMI, the instance includes the Vertica software and the recommended configuration. The Vertica AMI acts as a template, requiring fewer configuration steps. Vertica recommends that you use the Vertica AMI as is—without modification.

**Configure EC2 Instances in AWS**

1. Select the Vertica AMI from the AWS marketplace.
2. Select the desired fulfillment method.
3. Configure the following:
   - A supported instance type
   - The number of instances you want to launch. A Vertica cluster usually uses identically configured instances of the same type.
   - A VPC
   - Placement Group

**Add Storage to Your Instances**

Consider the following issues when you add storage to your instances:
• Add a number of drives equal to the number of physical cores in your instance. For example, for a c3.8xlarge instance, 16 drives. For an r3.4xlarge, add 8 drives.
• Do not store your information on the root volume.
• Amazon EBS provides durable, block-level storage volumes that you can attach to running instances. For guidance on selecting and configuring an Amazon EBS volume type, see Amazon EBS Volume Types in the Amazon Web Services documentation.

Decide Whether to Configure EBS Volumes as a RAID Array

You can choose to configure your EBS volumes into a RAID 0 array to improve disk performance. Before doing so, use the vioperf utility to determine whether the performance of the EBS volumes is fast enough without using them in a RAID array. Pass vioperf the path to a mount point for an EBS volume. In this example, an EBS volume is mounted on a directory named /vertica/data:

```
[dbadmin@ip-10-11-12-13 ~]$ /opt/vertica/bin/vioperf /vertica/data
```

The minimum required I/O is 20 MB/s read and write per physical processor core on each node, in full duplex i.e. reading and writing at this rate simultaneously, concurrently on all nodes of the cluster. The recommended I/O is 40 MB/s per physical core on each node. For example, the I/O rate for a server node with 2 hyper-threaded six-core CPUs is 240 MB/s required minimum, 480 MB/s recommended.

Using direct io (buffer size=1048576, alignment=512) for directory "/vertica/data"

<table>
<thead>
<tr>
<th>test</th>
<th>directory</th>
<th>counter name</th>
<th>counter</th>
<th>counter</th>
<th>counter</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

| Write | /vertica/data | MB/s | 259 | 259 | 32.375 | 32.375 |
| Write | /vertica/data | MB/s | 248 | 232 | 31 | 29 |
| Write | /vertica/data | MB/s | 240 | 234 | 30 | 29.25 |
| Write | /vertica/data | MB/s | 240 | 233 | 30 | 29.125 |
| Write | /vertica/data | MB/s | 240 | 232 | 30 | 29.125 |
| Write | /vertica/data | MB/s | 240 | 233 | 30 | 29.125 |
| Write | /vertica/data | MB/s | 240 | 232 | 30 | 29 |
| Write | /vertica/data | MB/s | 240 | 233 | 30 | 29.75 |
| Write | /vertica/data | MB/s | 240 | 232 | 30 | 29.75 |
| Write | /vertica/data | MB/s | 240 | 235 | 30 | 29.375 |
| Write | /vertica/data | MB/s | 240 | 237 | 30 | 29.625 |
| Write | /vertica/data | MB/s | 240 | 237 | 30 | 29.625 |
| Write | /vertica/data | MB/s | 237+237 | 237+237 | 29.625+29.625 | 29.625+29.625 |

Use vioperf to measure disk access in MB/s and calculate time (s) to write.
If the EBS volume read and write performance (the entries with Read and Write in column 1 of the output) is greater than 20MB/s per physical processor core (columns 6 and 7), you do not need to configure the EBS volumes as a RAID array to meet the minimum requirements to run Vertica. You may still consider configuring your EBS volumes as a RAID array if the performance is less than the optimal 40MB/s per physical core (as is the case in this example).

### Note:
If your EC2 instance has hyper-threading enabled, vioperf may incorrectly
count the number of cores in your system. The 20MB/s throughput per core requirement only applies to physical cores, rather than virtual cores. If your EC2 instance has hyper-threading enabled, divide the counter value (column 4 in the output) by the number of physical cores. See CPU Cores and Threads Per CPU Core Per Instance Type section in the AWS documentation topic Optimizing CPU Options for a list of physical cores in each instance type.

If you determine you need to configure your EBS volumes as a RAID 0 array, see the AWS documentation topic RAID Configuration on Linux the steps you need to take.

Security Group and Access

1. Choose between your previously configured security group or the default security group.
2. Configure S3 access for your nodes by creating and assigning an IAM role to your EC2 instance. See AWS Authentication for more information.

Launch Instances

Verify that your instances are running.

Connect to an Instance

Using your private key, take these steps to connect to your cluster through the instance to which you attached an elastic IP address:

1. As the dbadmin user, type the following command, substituting your ssh key:

   ```
   $ ssh --ssh-identity <ssh key> dbadmin@elasticipaddress
   ```

2. Select Instances from the Navigation panel.
3. Select the instance that is attached to the Elastic IP.
4. Click Connect.
5. On Connect to Your Instance, choose one of the following options:

   - A Java SSH Client directly from my browser—Add the path to your private key in the field Private key path, and click Launch SSH Client.
Connect with a standalone SSH client—Follow the steps required by your standalone SSH client.

Connect to an Instance from Windows Using Putty

If you connect to the instance from the Windows operating system, and plan to use Putty:

1. Convert your key file using PuTTYgen.
2. Connect with Putty or WinSCP (connect via the elastic IP), using your converted key (i.e., the *.ppk file).
3. Move your key file (the *.pem file) to the root dir using Putty or WinSCP.

Prepare Instances for Cluster Formation

After you create your instances, you need to prepare them for cluster formation. Prepare your instances by adding your AWS .pem key and your Vertica license.

By default, each AMI includes a Community Edition license. Once Vertica is installed, you can find the license at this location:

```
/opt/vertica/config/licensing/vertica_community_edition.license.key
```

1. As the dbadmin user, copy your *.pem file (from where you saved it locally) onto your primary instance.

   Depending upon the procedure you use to copy the file, the permissions on the file may change. If permissions change, the `install_vertica` script fails with a message similar to the following:

   ```
   FATAL (19): Failed Login Validation 10.0.3.158, cannot resolve or connect to host as root.
   ```

   If you receive a failure message, enter the following command to correct permissions on your *.pem file:

   ```
   $ chmod 600 /<name-of-pem>.pem
   ```

2. Copy your Vertica license over to your primary instance, placing it in your home directory or other known location.
**Change Instances on AWS**

You can change instance types on AWS. For example, you can downgrade a c3.8xlarge instance to c3.4xlarge. See [Supported AWS Instance Types](#) for a list of valid AWS instances.

When you change AWS instances you may need to:

- Reconfigure memory settings
- Reset memory size in a resource pool
- Reset number of CPUs in a resource pool

**Reconfigure memory settings**

If you change to an AWS instance type that requires a different amount of memory, you may need to recompute the following and then reset the values:

- **All Systems**
- **max_map_count**

**Note:**

You may need root user permissions to reset these values.

**Reset memory size in a resource pool**

If you used absolute memory in a resource pool, you may need to reconfigure the memory using the MEMORYSIZE parameter in `ALTER RESOURCE POOL`.

**Note:**

If you set memory size as a percentage when you created the original resource pool, you do not need to change it here.

**Reset number of CPUs in a resource pool**

If your new instance requires a different number of CPUs, you may need to reset the CPUAFFINITYSET parameter in `ALTER RESOURCE POOL`. 
Configure Storage

Vertica recommends that you do not store your information on the root volume, especially your data and catalog directories. Instead, use dedicated EBS volumes for node storage. When configuring your storage, make sure to use a supported file system.

**Note:**
When customizing an Eon mode cluster on AWS, note that Eon has been performance tested with a per-node EBS volume of up to 2TB. See Using Eon Mode.

For best performance, combine multiple EBS volumes into RAID-0. Vertica provides a shell script, which automates the storage configuration process. For more information about EBS volume types, see Amazon EBS Volume Types in the Amazon Web Services documentation.

Determining Volume Names

Before you combine volumes for storage, make note of your volume names so that you can alter the configure_aws_software_raid.sh shell script. You can find your volumes with the following commands:

```bash
$ cd /dev
$ ls
```

Your volumes start with xvd.

**Important:** Ignore your root volume. Do not include any of your root volumes in the RAID creation process.

Combining Volumes for Storage

Follow these sample steps to combine your EBS volumes into RAID 0 using the configure_aws_software_raid.sh shell script.

1. Edit the /opt/vertica/sbin/configure_aws_software_raid.sh shell file as follows:
a. Comment out the safety exit command at the beginning.
b. Change the sample volume names to your own volume names, which you noted previously. Add more volumes, if necessary.

2. Run the /opt/vertica/sbin/configure_aws_software_raid.sh shell file. Running this file creates a RAID 0 volume and mounts it to /vertica/data.

3. Change the owner of the newly created volume to dbadmin with chown.

4. Repeat steps 1-3 for each node on your cluster.

More Information

For more information about EBS storage, refer to the RAID Configuration on Linux in the Amazon documentation.

Create a Cluster

On AWS, use the install_vertica script to combine instances and create a cluster. Check your My Instances page on AWS for a list of current instances and their associated IP addresses. You need these IP addresses when you run install_vertica.

Create a cluster as follows:

1. While connected to your primary instance, enter the following command to combine your instances into a cluster. Substitute the IP addresses for your instances and include your root *pem file name.

   $ sudo /opt/vertica/sbin/install_vertica --hosts 10.0.11.164,10.0.11.165,10.0.11.166 --dba-user-password-disabled --point-to-point --data-dir /vertica/data --ssh-identity ~/<name-of-pem>.pem --license <license.file>

   Note:
   If you are using Vertica Community Edition, which limits you to three instances, you can specify -L CE with no license file.

   When you issue install_vertica or update_vertica on a Vertica AMI script, --point-to-point is the default. This parameter configures Spread to use direct point-to-point communication between all Vertica nodes, which is a requirement for clusters on AWS.

2. After combining your instances, Vertica recommends deleting your *pem key from your cluster to reduce security risks. The example below uses the shred command to
delete the file:

```
$ shred examplekey.pem
```

3. After creating one or more clusters, create your database.

For complete information on the `install_vertica` script and its parameters, see Installing Vertica with the Installation Script.

**Important:**
Stopping or rebooting an instance or cluster without first shutting down the database down, may result in disk or database corruption. To safely shut down and restart your cluster, see Operating the Database.

### Check Open Ports Manually Using the Netcat Utility

Once your cluster is up and running, you can check ports manually through the command line using the `netcat (nc)` utility. What follows is an example using the utility to check ports.

Before performing the procedure, choose the private IP addresses of two nodes in your cluster.

The examples given below use nodes with the private IPs:

```
10.0.11.60 10.0.11.61
```

Install the `nc` utility on your nodes. Once installed, you can issue commands to check the ports on one node from another node.

1. To check a TCP port:

   a. Put one node in listen mode and specify the port. The following sample shows how to put IP 10.0.11.60 into listen mode for port 4804.

   ```
   [root@ip-10-0-11-60 ~]# nc -l 4804
   ```

   b. From the other node, run `nc` specifying the IP address of the node you just put in listen mode, and the same port number.

   ```
   [root@ip-10-0-11-61 ~]# nc 10.0.11.60 4804
   ```

   c. Enter sample text from either node and it should show up on the other node. To cancel after you have checked a port, enter `Ctrl+C`. 
Note: To check a UDP port, use the same `nc` commands with the `-u` option.

```
[root@ip-10-0-11-60 ~]# nc -u -l 4804
[root@ip-10-0-11-61 ~]# nc -u 10.0.11.60 4804
```

Use Management Console (MC) on AWS

Management Console (MC) is a database management tool that allows you to view and manage aspects of your cluster. Vertica provides an MC AMI, which you can use with AWS. The MC AMI allows you to create an instance, dedicated to running MC, that you can attach to a new or existing Vertica cluster on AWS. You can create and attach an MC instance to your Vertica on AWS cluster at any time.

For information on requirements and installing MC, see Installing and Configuring Management Console.

See Also

- Network ACL Settings

Log in to MC and Managing Your Cluster

After you launch your MC instance and configure your security group settings, log in to your database. To do so, use the elastic IP you specified during instance creation.

From this elastic IP, you can manage your Vertica database on AWS using standard MC procedures.

Considerations When Using MC on AWS

- Because MC is already installed on the MC AMI, the MC installation process does not apply.
To uninstall MC on AWS, follow the procedures provided in Uninstalling Management Console before terminating the MC Instance.

**Related Topics**

- Using Management Console
- Managing Database Clusters

**Export Data From Amazon S3 Using the AWS Library**

The Vertica library for Amazon Web Services (AWS) is a set of functions and configurable session parameters. These parameters allow you to export data from Vertica to Amazon S3 storage without any third-party scripts or programs.

To use the AWS library, you must have access to an Amazon S3 storage account.

**In This Section**

**Configure the Vertica Library for Amazon Web Services**

You use the Vertica library for Amazon Web Services (AWS) to export data from Vertica to S3. This library does not support IAM authentication. You must configure it to authenticate with S3 by using session parameters containing your AWS access key credentials. You can set your session parameters directly, or you can store your credentials in a table and set them with the AWS_SET_CONFIG function.

Because the AWS library uses session parameters, you must reconfigure the library with each new session.

**Important:** Your AWS access key ID and secret access key are different from your account access credentials. For more information about AWS access keys, visit the Managing Access Keys for IAM Users in the AWS documentation.
Set AWS Authentication Parameters

The following AWS authentication parameters allow you to access AWS and work with the data in your Vertica database:

- **aws_id**: The 20-character AWS access key used to authenticate your account.
- **aws_secret**: The 40-character AWS secret access key used to authenticate your account.
- **aws_session_token**: The AWS temporary security token generated by running the AWS STS command `get-session-token`. This AWS STS command generates temporary credentials you can use to implement multi-factor authentication for security purposes. See Implement Multi-factor Authentication.

Implement Multi-factor Authentication

Implement multi-factor authentication as follows:

1. Run the AWS STS command `get-session-token`, this returns the following:

   ```bash
   $ Credentials": { 
   "SecretAccessKey": "bQid6jNuSwRqUzkIJCGF7c71gDHZY3h7aDSw2DU6", 
   "SessionToken": 
"FQoDYXdzEBcaDM1mWpeu88nDTTFICKSaBAi1DTW4e8BTH336tnUv09F/8mZickKLLy7W1cpT4F1flr6ltI0m242/U2C196/
XdC6e0ysU13UGH7cxhjXwa4fjgCKKYuNL764N2x8n0issmU03ku3GTdyc4U4iN1WyEng3S1shdiqV1k1It2Mk0isE 
QXKtx
F9VgfncDQ8xjZUCkY1zseZw5pUa9YqcJ0z1+Q23rdUcWu81FspSUJP0guH+wTqiM2XdHL5hscUomqm41gU=",
  "Expiration": "2018-04-12T01:58:50Z",
  "AccessKeyId": "ASIAJ4ZYGTOSVSLU1N7Q"
  }
```

   For more information on `get-session-token`, see the [AWS documentation](https://aws.amazon.com/documentation)

1. Using the SecretAccessKey returned from `get-session-token`, set your temporary `aws_secret`:

   ```sql
   => ALTER SESSION SET UDPARAMETER FOR awslib aws_secret='bQid6jNuSwRqUzkIJCGF7c71gDHZY3h7aDSw2DU6';
   ```

2. Using the SessionToken returned from `get-session-token`, set your temporary `aws_session_token`:
ALTER SESSION SET UDPARAMETER FOR awslib aws_session_token='FQoDYXdzEBcaDKM1mKpeuUB6nDTTF1CksAbalIDTWe48
Th33tnUvo9F/8mZicKKLLy7WIcpT4FLfr61ItIm242/U2CI9G/XdC6eosyiU3UGH7cxdhjxAW4fjgCKKYuNL764N2xn0issmiU0ku3GTdy
c4U4iN1WyEng3S1shdiqV1k1It2Mk0i5eQXKtxx9VgfncDQ8xjZUCkyIzseZwSpULa9YQcJOzL+Q2JrdUCWu0FspSUJPh0guH+wTq
jM2XdHL5hcUComqm41gU=';

3. Using the AccessKeyId returned from get-session-token, set your temporary aws_id:

ALTER SESSION SET UDPARAMETER FOR awslib aws_id='ASIAJ4ZYGTOSVSLUIN7Q';

The Expiration value returned indicates when the temporary credentials expire. In this example expiration occurs April 12, 2018 at 01:58:50.

These examples show how to implement multifactor authentication using session parameters. You can use either of the following methods to securely set and store your AWS account credentials:

- Configure Session Parameters Directly
- Configure Session Parameters Using Credentials Stored in a Table

**Note:** To increase security, avoid directly setting the plain text value of your key directly in the aws_set_config parameter. Instead, store the value in a table protected with a access policy as described in Configure Session Parameters Using Credentials Stored in a Table.

**AWS Access Key Requirements**

To communicate with AWS, your access key must have the following permissions:

- s3:GetObject
- s3:PutObject
- s3:ListBucket

For security purposes, Vertica recommends that you create a separate access key with limited permissions specifically for use with the Vertica Library for AWS.
**Configure Session Parameters Directly**

These examples show how to set the session parameters for AWS using your own credentials. Parameter values are case sensitive:

- **aws_id**: This value is your AWS access key ID.
  
  ```sql
  => ALTER SESSION SET UDPARAMETER FOR awslib aws_id='AKABCOEXAMPLEPKPXYZQ';
  ```

- **aws_secret**: This value is your AWS secret access key.
  
  ```sql
  => ALTER SESSION SET UDPARAMETER FOR awslib aws_secret='CEXAMPLE3tEXAMPLE1wEXAMPLEFrFEXAMPLE6+Yz';
  ```

- **aws_region**: This value is the AWS region associated with the S3 bucket you intend to access. Left unconfigured, aws_region will default to us-east-1. It identifies the default server used by Amazon S3.
  
  ```sql
  => ALTER SESSION SET UDPARAMETER FOR awslib aws_region='us-east-1';
  ```

When using **ALTER SESSION**:

- Using **ALTER SESSION** to change the values of **S3 Parameters** also changes the values of corresponding UDParameters.
- Setting a UDParameter changes only the UDParameter.
- Setting a configuration parameter changes both the AWS parameter and UDParameter.

**Configure Session Parameters Using Credentials Stored in a Table**

You can place your credentials in a table and secure them with a **row-level access policy**. You can then call your credentials with the AWS_SET_CONFIG scalar meta-function. This approach allows you to store your credentials on your cluster for future session parameter configuration. You must have dbadmin access to create access policies.

1. Create a table with rows or columns corresponding with your credentials:

  ```sql
  => CREATE TABLE keychain(accesskey varchar, secretaccesskey varchar);
  ```
2. Store your credentials in the corresponding columns:

```
=> COPY keychain FROM STDIN;
Enter data to be copied followed by a newline.
End with a backslash and a period on a line by itself.
>> AEXAMPLEI5EXAMPLEYXQ|CCEXAMPLEtFjTEXAMPLEiEXAMPLE6+Yz
>> \
```

3. Set a row-level access policy appropriate to your security situation.

4. With each new session, configure your session parameters by calling the AWS_SET_CONFIG parameter in a SELECT statement:

```
=> SELECT AWS_SET_CONFIG('aws_id', accesskey), AWS_SET_CONFIG('aws_secret', secretaccesskey)
FROM keychain;
aws_set_config | aws_set_config
-----------------+-----------------+--------------------
aws_id | aws_secret
(1 row)
```

5. After you have configured your session parameters, verify them:

```
=> SHOW SESSION UDPARAMETER ALL;
```

**Related Topics**

- Export Data to Amazon S3 Using the Vertica AWS Library
- AWS_SET_CONFIG
- AWS_GET_CONFIG

**Export Data to Amazon S3 From Vertica**

After you configure the library for Amazon Web Services (AWS), you can export Vertica data to Amazon S3 by calling the S3EXPORT() transform function. S3EXPORT() writes data to files, based on the URL you provide. Vertica performs all communication over HTTPS, regardless of the URL type you use. Vertica does not support virtual host style URLs. If you use HTTPS URL constructions, you must use path style URLs.

**Note:**
If your S3 bucket contains a period in its path, set the prepend_hash parameter to True.

You can control the output of S3EXPORT() in the following ways:
• Adjust the base query provided to S3EXPORT
• Adjust the partition of your result set with the OVER() clause

**Adjust the Query Provided to S3EXPORT**

By adjusting the query given to S3EXPORT(), you can export anything from tables to reporting queries.

This example exports a whole table:

=> SELECT S3EXPORT( * USING PARAMETERS url='s3://exampleBucket/object') OVER(PARTITION BEST)
     FROM exampleTable;
rows | url
-----+---------------------
 606 | https://exampleBucket/object
(1 row)

This example exports the results of a query:

=> SELECT S3EXPORT(customer_name, annual_income USING PARAMETERS url='s3://exampleBucket/object')
     OVER()
     FROM public.customer_dimension
     WHERE (customer_gender, annual_income) IN
     (SELECT customer_gender, MAX(annual_income)
      FROM public.customer_dimension
      GROUP BY customer_gender);
rows | url
-----+---------------------
  25 | https://exampleBucket/object
(1 row)

**Adjust the Partition of Your Result Set with the OVER Clause**

Use the OVER clause to control your export partitions. Using the OVER() clause without qualification results in a single partition processed by the initiator for all of the query data. This example shows how to call the function with an unqualified OVER() clause:

=> SELECT S3EXPORT(name, company USING PARAMETERS url='s3://exampleBucket/object',
     delimiter=',') OVER()
     FROM exampleTable WHERE company='Vertica';
rows | url
-----+---------------------
  10 | https://exampleBucket/object
(1 row)
You can also use window clauses, such as window partition clauses and window order clauses, to manage exported objects.

This example shows how you can use a window partition clause to partition S3 objects based on company values:

```sql
=> SELECT S3EXPORT(name, company
   USING PARAMETERS url='s3://exampleBucket/object',
   delimiter=',' ) OVER(PARTITION BY company) AS MEDIAN
FROM exampleTable;
```

## Adjusting the Export Chunk Size for Wide Tables

You may encounter the following error when exporting extremely wide tables or tables with long data types such as LONG VARCHAR or LONG VARBINARY:

```sql
=> SELECT S3EXPORT( * USING PARAMETERS url='s3://exampleBucket/object' ) OVER(PARTITION BEST)
FROM veryWideTable;
ERROR 5861: Error calling setup() in User Function s3export
at [/data/.../S3.cpp:787],
error code: 0, message: The specified buffer of 10485760 bytesRead is too small,
it should be at least 11279701 bytesRead.
```

Vertica returns this error if the data for a single row overflows the buffer storing the data before export. By default, this buffer is 10MB. You can increase the size of this buffer using the chunksize parameter, which sets the size of the buffer in bytes. This example sets it to around 60MB:

```sql
=> SELECT S3EXPORT( * USING PARAMETERS url='s3://exampleBucket/object', chunksize=60485760)
   OVER(PARTITION BEST) FROM veryWideTable;
```

<table>
<thead>
<tr>
<th>rows</th>
<th>url</th>
</tr>
</thead>
<tbody>
<tr>
<td>606</td>
<td><a href="https://exampleBucket/object">https://exampleBucket/object</a></td>
</tr>
</tbody>
</table>

(1 row)

## See Also

- Configure the AWS Library
- s3export Function

## Add Nodes to a Running AWS Cluster

There are three main steps to adding a node to a database cluster:
1. Provision the host in AWS. Hosts are also known as instances.
2. Add the host to the cluster
3. Add the node to the database

In the Vertica Management Console, the Add Instance wizard performs all three steps. See the instructions in the Managing AWS Instances section of Viewing and Managing Your Cluster and then perform the tasks listed below.

**Before You Start**

Before you add nodes to a cluster, verify that you have an AWS cluster up and running and that you have:

- Created a database.
- Defined a database schema.
- Loaded data.
- Run the Database Designer.
- Connected to your database.

**Launch New Instances to Add to an Existing Cluster**

Perform the procedure in Configure and Launch an Instance to create new instances that you then will add to your existing cluster. Be sure to choose the same details you chose when you created the original instances (VPC, placement group, subnet, and security group).

**Include New Instances as Cluster Nodes**

The Management Console Instances page lists the instances and their associated IP addresses. You need those IP addresses when you run the install_vertica script.

If you are configuring EBS volumes, be sure to configure the volumes on the node before you add the node to your cluster.

To add the new instances as nodes to your existing cluster:

1. Configure and launch your new instances.
2. Connect to the instance that is assigned to the Elastic IP. See Connect to an Instance if you need more information.
3. Run the Vertica installation script to add the new instances as nodes to your cluster. Specify the internal IP addresses for your instances and your *pem file name.

   $ sudo /opt/vertica/sbin/install_vertica --add-hosts <instance-ip> --dba-user-password-disabled --point-to-point --data-dir /vertica/data --ssh-identity ~/<nameof-pem>.pem

Add the Nodes

After you have added the new instances to your existing cluster, add them as nodes to your cluster, as described in Adding Nodes to a Database.

Rebalance the Database

After you add nodes to a database, always rebalance the database.

Remove Nodes From a Running AWS Cluster

Use the following procedures to remove instances/nodes from an AWS cluster.

To avoid data loss, Vertica strongly recommends that you back up your database before removing a node. For details, see Backing Up and Restoring the Database.

In This Section

Remove Hosts From the Database

Before you remove hosts from the database. Verify that you have:

- Backed up the database.
- Lowered the K-safety of the database.
Note: Do not stop the database.

To remove a host from the database:

1. While logged on as dbadmin, launch Administration Tools.
   ```
   $ /opt/vertica/bin/admintools
   ```

   Note: Do not remove the host that is attached to your elastic IP address.

2. From the Main Menu, select Advanced Menu.
3. From Advanced Menu, select Cluster Management. Click OK.
4. From Cluster Management, select Remove Host(s). Click OK.
5. From Select Database, choose the database from which you plan to remove hosts. Click OK.
6. Select the host(s) to remove. Click OK.
7. Click Yes to confirm removal of the hosts.

   Note: Enter a password if necessary. Leave blank if there is no password.

8. Click OK. The system displays a message telling you that the hosts have been removed. Automatic rebalancing also occurs.
9. Click OK to confirm. Administration Tools brings you back to the Cluster Management menu.

Remove Nodes From the Cluster

To remove nodes from a cluster, run the `install_vertica` script and specify:

- The option `--remove-hosts`, followed by the IP addresses of the nodes you are removing.
- The option `--ssh-identity`, followed by the location and name of your *pem file.
- The option `--dba-user-password-disabled`.

The following example removes one node from the cluster:

```bash
sudo /opt/vertica/sbin/install_vertica --remove-hosts 10.0.11.165 --point-to-point --ssh-identity ~/<name-of-pem>.pem --dba-user-password-disabled
```
Stop the AWS Instances (Optional)

After you have removed one or more nodes from your cluster, to save costs associated with running instances, you can choose to stop the AWS instances that were previously part of your cluster.

To stop an instance in AWS:

1. On AWS, navigate to your Instances page.
2. Right-click the instance, and choose Stop.

This step is optional because, after you have removed the node from your Vertica cluster, Vertica no longer sees the node as part of the cluster, even though it is still running within AWS.

Upgrade Vertica on AWS

Before you upgrade to the latest Vertica version, do the following:

1. Back up your existing database.
2. Download the Vertica install package as described in Download and Install the Vertica Install Package.

Upgrade to the Latest Version of Vertica on AWS

To upgrade to the latest version of Vertica on AWS, follow the instructions in Upgrading Vertica.

If you are setting up a Vertica cluster on AWS for the first time, follow the procedure for installing and running on AWS.

These procedures assume that you have a 7.1 or later cluster successfully configured and running on AWS.
Upgrade Vertica Running on AWS

Vertica supports upgrades of Vertica server running on AWS instances created from the Vertica AMI. To upgrade Vertica, follow the instructions provided in Upgrading Vertica.

Make sure to add the following arguments to the upgrade script:

- `--dba-user-password-disabled`
- `--point-to-point`

Copying and Exporting Data on AWS: What You Need to Know

There are common issues that occur when exporting or copying on AWS clusters, as described below. Except for these specific issues as they relate to AWS, copying and exporting data works as documented in Importing and Exporting Data Across Databases.

To copy or export data on AWS:

1. **Verify that all nodes in source and destination clusters have their own elastic IPs (or public IPs) assigned.**
   
   If your destination cluster is located within the same VPC as your source cluster, proceed to step 3. Each node in one cluster must be able to communicate with each node in the other cluster. Thus, each source and destination node needs an elastic IP (or public IP) assigned.

2. **(For non-CloudFormation Template installs) Create an S3 gateway endpoint.**
   
   If you aren’t using a CloudFormation Template (CFT) to install Vertica, you must create an S3 gateway endpoint in your VPC. For more information, see the AWS documentation.

   For example, the Vertica CFT has the following VPC endpoint:

```
"S3Endpoint" : {
    "Type" : "AWS::EC2::VPCEndpoint",
    "Properties" : {
        "PolicyDocument" : {
            "Version":"2012-10-17",
            "Statement" : [
            
```

Vertica Analytic Database (9.3.x)  Page 5306 of 6246
3. **Verify that your security group allows the AWS clusters to communicate.**

Check your security groups for both your source and destination AWS clusters. Verify that ports 5433 and 5434 are open. If one of your AWS clusters is on a separate VPC, verify that your network access control list (ACL) allows communication on port 5434.

**Note:**
This communication method exports and copies (imports) data across the Internet. You can alternatively use non-public IPs and gateways, or VPN to connect the source and destination clusters.

4. If there are one or more elastic load balancers (ELBs) between the clusters, verify that port 5433 is open between the ELBs and clusters.

5. If you use the Vertica client to connect to one or more ELBs, the ELBs only distribute incoming connections. The data transmission path occurs between clusters.

---

**Move from Hourly License to BYOL on AWS**

Vertica offers two licensing options through the Amazon Web Services Marketplace:

- **Bring Your Own License (BYOL):** Bring Your Own License (BYOL) deployments use long-term licenses, which you obtain through an online licensing portal. These deployments also work with a free Community Edition license, which Vertica automatically implements if you do not install a license that you purchased. (For more about Vertica licenses, see Managing Licenses and Understanding Vertica Licenses.)

- **Vertica by the Hour deployments of Vertica:** Vertica by the Hour deployments are pay-as-you-go environments. The hourly license deployment offers an alternative to purchasing a long-term license. If you want to crunch large volumes of data within a short period of time, this option might work better for you.
After implementing an hourly license, you may later decide to use a long-term BYOL license for your database. To purchase a BYOL license, follow the process described in Obtaining a License Key File.

After receiving your new long-term license, you must shut down your database in the hourly environment, and then revive or restore it in a BYOL environment.

Depending on your database mode and environment, the procedure differs.

- **Eon Mode databases:** Use either the command line or Management Console to switch licenses, shut down the database, and revive it in a new environment.

- **Enterprise Mode databases:** Use the command line to switch licenses, back up the database, shut down, and restore it in a new environment.

### Move to BYOL from Hourly License with Revive in the Command Line

In an Eon Mode database, follow this procedure to move to BYOL and revive your database using the command line.

1. Obtain a long-term BYOL license from the online licensing portal, described in Obtaining a License Key File

2. In Vertica, view the licenses table. Note the name of the hourly license listed in the name column, so you can check if it is still present during Step 4:

   ```sql
   => SELECT * FROM licenses;
   ```

3. After you purchase a license from Vertica, install the key in the database in your hourly license environment, as follows:

   ```sql
   => SELECT install_license('<BYOL license path>');
   ```

4. View the licenses table. If only the new BYOL license displays, skip to Step 6. If the hourly license whose name you noted during Step 2 still displays, copy the name and proceed to Step 5:

   ```sql
   => SELECT * FROM licenses;
   ```

5. If the hourly license was still present in Step 4, drop it from the database as follows:
6. Shut down the database as follows:

   => SELECT drop_license('<License name>);

7. From the Amazon Web Services Marketplace, from a Vertica BYOL product page, deploy your new BYOL environment.

8. When you revive the database, the BYOL is selected. For instructions on reviving a database, go to Shutting Down and Reviving An Eon Mode Database

9. After reviving the database on your new environment, terminate the instances for your hourly license environment. To do so, on the AWS CloudFormation Stacks page, select the hourly environment's stack (its collection of AWS resources) and click Actions > Delete Stack.

10. From the Amazon Web Services Marketplace, from a Vertica BYOL product page, deploy new instances for your BYOL Vertica environment.

11. Restore the database on your new instances. See Backing Up and Restoring the Database. When you restore the database, BYOL is selected.

**Move to BYOL from Hourly License with Revive in Management Console (MC)**

In an Eon Mode database monitored by MC, follow this procedure to move to BYOL and revive your database using MC:

1. Purchase a long-term BYOL license from the online licensing portal, following the steps detailed in Obtaining a License Key File

2. After you have purchased a license from Vertica, install the license key file in the database in your hourly license environment using MC:
   a. Log into MC and click your database to see its Overview page.
   b. Click the License tab.
   c. Take note of the name in the License Name column, so you can check if it is still present during Step 3.
d. Click the **Install New License** button at the top of the page. The Settings: License page opens.

e. Upload your new license key file on the Settings: License page.

f. Click the **Apply** button on the top right of the page.

**3.** Return to the **License** tab and view the Installed Licenses table. If only the new BYOL license appears, skip to Step 5. If the Hourly License also displays, take note of its name in the License column and proceed to Step 4.

**4.** If the Hourly License is still present in Step 3, drop it from the database as follows:
   
   a. Click the **Query Execution** tab.

   b. Execute the following function, replacing 'License name' with the name of the Hourly license:

   ```
   => SELECT drop_license('<License name>');
   ```

**5.** Stop the database. From the MC home page, click **View Your Infrastructure**. Select your database, and in the dialog that appears, click **Stop**.

**6.** From the [Amazon Web Services Marketplace](https://aws.amazon.com), from a Vertica BYOL product page, deploy a new Vertica Management Console.

**7.** From the new MC, revive the database. For information about the Management Console revive process, see [Reviving an Eon Mode Database on AWS in MC](https://docs.vertica.com/content/AWS_Eon_Recovery.htm).

**8.** After reviving the database on your new environment, terminate the instances for your hourly license environment. To do so, on the [AWS CloudFormation Stacks page](https://aws.amazon.com), select the hourly environment's stack (its collection of AWS resources) and click **Actions** > **Delete Stack**.

---

**Move to BYOL from Hourly License with Backup and Restore**

In an Enterprise Mode database, follow this procedure to move to BYOL, and then back up and restore your database:

1. Obtain a long-term BYOL license from the online licensing portal, following the steps in [Obtaining a License Key File](https://docs.vertica.com/content/AWS_License_Keys.htm)
2. In Vertica, view the licenses table. Note the name of the hourly license listed in the name column, so you can check if it is still present during Step 4:

```sql
=> SELECT * FROM licenses;
```

3. After you have purchased a long-term license from Vertica, install the license key in the database in your hourly license environment, as follows:

```sql
=> SELECT install_license('<BYOL license path>');
```

4. View the licenses table. If only the new BYOL license displays, skip to Step 6. If the hourly license also displays, note its name and proceed to Step 5:

```sql
=> SELECT * FROM licenses;
```

5. If the hourly license was still present in Step 4, drop it from the database as follows:

```sql
=> SELECT drop_license('<License name>');
```

6. Back up the database. See Backing Up and Restoring the Database.

7. From the Amazon Web Services Marketplace, from a Vertica BYOL product page, deploy new instances for your BYOL Vertica environment.

8. Restore the database on your new instances. See Backing Up and Restoring the Database. When you restore the database, BYOL is selected.

9. After restoring the database on your new environment, terminate the instances for your hourly license environment. To do so, on the AWS CloudFormation Stacks page, select the hourly environment's stack (its collection of AWS resources) and click Actions > Delete Stack.

After completing one of these procedures, see Viewing Your License Status to confirm the license drop and install were successful.

---

**Vertica on Microsoft Azure**

Welcome to the Vertica on Microsoft Azure guide. This section explains how you can create Vertica clusters on the Microsoft Azure Cloud Platform.
Overview of Vertica on Microsoft Azure

Vertica clusters on Microsoft Azure operate on virtual machines (VMs) within a virtual network. The instructions in this document apply to VMs in Azure that are built with Vertica.

For more information about Azure VMs, see the Azure documentation.

Recommended VM Types

Vertica supports a range of Microsoft Azure virtual machine (VM) types, each optimized for different purposes. Choose the VM type that best matches your performance and price needs as a user.

For the best performance in most common scenarios, use one of the following VMs:

<table>
<thead>
<tr>
<th>Optimization</th>
<th>Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>Memory optimized</td>
<td>DS13_v2</td>
</tr>
<tr>
<td></td>
<td>DS14_v2</td>
</tr>
<tr>
<td></td>
<td>DS15_v2</td>
</tr>
<tr>
<td></td>
<td>D8s_v3</td>
</tr>
<tr>
<td></td>
<td>D16s_v3</td>
</tr>
<tr>
<td></td>
<td>D32s_v3</td>
</tr>
<tr>
<td>High memory and I/O throughput</td>
<td>GS3</td>
</tr>
<tr>
<td></td>
<td>GS4</td>
</tr>
<tr>
<td></td>
<td>GS5</td>
</tr>
<tr>
<td></td>
<td>E8s_v3</td>
</tr>
<tr>
<td></td>
<td>E16s_v3</td>
</tr>
<tr>
<td></td>
<td>E32s_v3</td>
</tr>
</tbody>
</table>

Note:
The GS VMs are not available in all regions. Nor are they available on the Azure Marketplace, but you can use them by following the manual deployment steps described in Deploy.

<table>
<thead>
<tr>
<th></th>
<th>L8s</th>
<th>L16s</th>
<th>L32s</th>
</tr>
</thead>
</table>

**Note:**

Data stored on the drives of a VM exists only while that VM is powered on. After powering off a VM, data on temporary drives is lost.

**Supported Azure Operating Systems**

For best performance, use one of the following operating systems when deploying Vertica on Azure:

- Red Hat 7.3 or later
- CentOS 7.3 or later. The Azure Marketplace solution as of this writing (June 2017) is based on CentOS 7.3.1611.

For more information, see [Vertica Supported Platforms](#).

**Deploy Vertica from the Microsoft Azure Marketplace**

For customers looking to quickly deploy a Vertica cluster in the Microsoft Azure Cloud, this section describes an automated deployment solution that can be accessed from the Azure Marketplace at [Vertica Analytics Platform](#).

To deploy Vertica on Microsoft Azure, you need to upgrade from the Free Trial, which limits you to a 4-core quota, to Microsoft Azure’s Pay-As-You-Go subscription. The Pay-As-You-Go subscription requires a minimum quota of 12 cores which is what is needed for the Vertica Marketplace solution for Azure.

Check with Microsoft about the benefits and credits that you can carry over from the Free Trial to the Pay-As-You-Go subscription. For more information about upgrading a free Microsoft Azure trial account to Pay-As-You-Go, see [Azure pricing](#).
When you're ready, click Get It Now on Vertica Analytics Platform. The following sections describe the steps you need to take after you click that button.

**Basic Information that Azure Needs**

On the first plane (window) of the installer for your Vertica-Azure solution, enter the following information:

- **DBADMIN username**: The primary username for the virtual machines being created. This name is also used as the Vertica DBADMIN account.
- **Authentication Type**: VMs in Azure support either password or SSH public key authentication.
- **Password or SSH public key**: Enter either a password or a public key to be associated with the DBADMIN user.
- **Subscription**: Select an Azure subscription for the resources to be billed against.
- **Resource group**: Create a new resource group or select an existing resource group as the location to save all the Azure resources for your Vertica cluster.
- **Location**: Select an Azure data center to deploy the Vertica cluster. Make sure that you have enough quota assigned to that location.

**Infrastructure Settings**

In the second plane of the installer, make choices relating to the VMs. You need to choose two types of VMs, one to be used for the Vertica Management Console, and one to be used for the Vertica cluster nodes.

- **Management Console VM size**: Each Vertica deployment from the Azure marketplace includes a Vertica Management Console VM. This console is the jumping-off point to your cluster. During installation, the cluster configuration is automatically imported into the MC.
- **Number of Vertica cluster nodes**: This drop-down field allows you to choose the number of nodes for Azure to deploy for the cluster. The Marketplace solution allows you to create between 1 and 16 nodes. After the nodes have been created, the installer automatically forms your Vertica cluster, configures it, and creates your database. The Community Edition license is automatically applied to the cluster, and is limited to 1 TB of RAW data, and up to 3 Vertica nodes. For deployments where more than 3 Vertica Cluster nodes are chosen, the initial database is created on the first 3 nodes. To take advantage of deployments greater than 3 nodes, customers
need to obtain and apply an Enterprise license.

**Important:**
To maintain K-safety for your database, select at least three nodes.

- **Virtual machine size:** Vertica engineers have populated this selection with different VM types that are suitable for Vertica clusters. This list only includes VM types that are available in the selected location in the first plane. When you highlight this field, Azure displays those types and their specific characteristics.
- **Total RAW storage per node:** Each VM comes configured with a set of premium data disks for Vertica to use. This set is configured and presented as a single storage location. The choices in this drop-down are 768 GB, 3 TB, 6 TB, or 12 TB.

**Network Options**

The third installer plane contains the networking requirements for the Vertica cluster installation. These options are:

- **Virtual network:** The Azure Marketplace solution for Vertica allows you to create a new virtual network, or select an existing virtual network, in which to place the Vertica cluster. This control on the deployment provides a point-and-click navigation to do just that.
- **Subnets:** Based on the selection of the virtual network, the Subnets entry allows you to select or create the subnet you want to use within the virtual network.
- **Public IP address**—Each VM is configured with a publicly accessible IP address. This field allows you to specify the resource name for those IP addresses, and whether they are static or dynamic. When created, the first public IP address resource is created exactly as entered, and associated with the Vertica Management Console. Azure then appends a number from 1 to 16 to the resource name for each Vertica cluster node created. This number designates which VM that resource is associated with.
- **Domain name label:** Because each VM has a public IP address, each node is also required to have a DNS name. Enter a prefix for the name, such as vertnode. When created, the first DNS name is created exactly as entered and associated with the Vertica Management Console. Azure then appends a number from 1 to 16 to the DNS name. That number designates which VM it is associated with. Azure adds the remaining part of the fully qualified domain name based on the location where you created the cluster.
Validate Your Configuration

Review the settings on the installer Summary plane. Azure uses this plane to validate the values you entered. In addition, Azure checks your settings against the existing quota to make sure that your solution deploys correctly.

After you are satisfied with your choices and Azure has notified you that the validation passed, click OK.

Finalize the Purchase

On the final plane of the installer, agree to the Microsoft Terms of Use, and acknowledge that you agree to pay for the resources being created.

In addition, on this plane, review the Vertica Terms of Use and the privacy policy. After you click Purchase, the deployment begins.

Monitor the Deployment

After the deployment begins, you receive a notification that the deployment is in progress. When you click the notification, the Azure portal opens the deployment status page, which displays the resources for the cluster being created.

Access the Cluster After Deployment

After the deployment successfully completes, you receive a notification in the Azure portal. When you click the notification, the Azure portal opens the resource group and displays information about all the resources created.

Finalize the Cluster Installation

Take the following steps to finalize the cluster installation:
1. Open the resource group and locate the public IP address resource for the Vertica Management Console. The public IP address resource for the Vertica Management Console is the only public IP resource without a trailing number.

2. Copy the DNS name displayed in the public IP address resource for the Vertica Management Console.

3. From a browser, enter

   [https://<DNS_Name_of_VMC>:5450](https://<DNS_Name_of_VMC>:5450)

   where `<DNS_Name_of_VMC>` is the copied value of the DNS name in the public IP address of the Vertica Management Console.

4. The browser opens the login page for the Vertica Management Console for your cluster. Log on using the default username (`mcadmin`) and the default password (`password`).

5. Accept the End User License Agreement.

6. To open the initial database, click the database icon labeled `vdb` on the lower left-hand section of the Vertica Management Console.

For complete information about how to use the Vertica Management Console, see [Using Management Console](Vertica_Documentation.html) in the Vertica documentation.

---

**Access the Cluster VMs after Deployment**

To access the cluster VMs directly, take the following steps:

1. Open the resource group and locate the public IP address resource for any of the Vertica cluster VMs. The public IP address resource for the Vertica cluster VMs is the public IP resource with a trailing number after the resource name. The trailing number corresponds to the VM number. For example, `PublicIP1` maps to Vertica cluster node 1, and so on.

2. Copy the DNS name displayed in the public IP address resource for the Vertica cluster node.

3. Connect to the node using the `dbadmin` user you created. Log in with the authentication method you chose (public key or password) using an SSH connection tool.

At this point, your cluster is fully installed and you are ready to use your new database.
Deploy Vertica on Azure: Manual Steps

To start creating your Vertica cluster in Azure using manual steps, you first need to create a VM. During the VM creation process, you create and configure the other resources required for your cluster, which are then available for any additional VMs that you create.

Follow these procedures to deploy Vertica on Azure.

Configuring and Launching a New Instance

An Azure VM is similar to a traditional host. Just as with an on-premises cluster, you must prepare and configure the hardware settings for your cluster and network before you install Vertica.

The first steps are:

1. From the Azure marketplace, select an operating system that Vertica supports.
2. Select a VM type. See Recommended VM Types.
3. Choose a deployment model. For best results, choose the resource manager deployment model.

Configure Network Security Group

Vertica has specific network security group requirements, as described in Network Security Group Configurations.

Create and name your own network security group, following these guidelines.

You must configure SSH as:

- Protocol: TCP
- Source port range: Any
- Destination port range: 22
- Source: Any
- Destination: Any

You can make additional modifications, based on your specific requirements.
Add Disk Containers

Create an Azure storage account, which later contains your cluster storage disk containers.

For optimal throughput, select Premium storage and align the storage to a GS or DSv2 VM.

For more information about what a storage account is, and how to create one, refer to About Azure storage accounts.

Configure Credentials

Create a password or assign an SSH key pair to use with Vertica.

For information about how to use key pairs in Azure, see How to create and use an SSH public and private key pair for Linux VMs in Azure.

Assign a Public IP Address

A public IP is an IP address that you can use to connect to your cluster externally. For best results, assign a single static public IP to a node in your cluster. You can then connect to other nodes in your cluster from your primary node using the internal IP addresses that Azure generated when you specified your virtual network settings.

By default, a public IP address is dynamic; it changes every time you shut down the server. You can choose a static IP address, but doing so can add cost to your deployment.

During a VM installation, you cannot set a DNS name. If you use dynamic public IPs, set the DNS name in the public IP resource for each VM after deployment.

For information about public IP addresses, refer to IP address types and allocation methods in Azure.

Create Additional VMs

If needed, to create additional VMs, repeat the previous instructions in this document.
Connect to a Virtual Machine

Before you can connect to any of the VMs you created, you must first make your virtual network externally accessible. To do so, you must attach the public IP address you created during network configuration to one of your VMs.

Connect to Your VM

To connect to your VM, complete the following tasks:

1. Connect to your VM using SSH with the public IP address you created in the configuration steps.
2. Authenticate using the credentials and authentication method you specified during the VM creation process.

Connect to Other VMs

Connect to other virtual machines in your virtual network by first using SSH to connect to your publicly connected VM. Then, use SSH again from that VM to connect through the private IP addresses of your other VMs.

If you are using private key authentication, you may need to move your key file to the root directory of your publicly connected VM. Then, use PuTTY or WinSCP to connect to other VMs in your virtual network.

Prepare the Virtual Machines

After you create your VMs, you need to prepare them for cluster formation.

Add the Vertica License and Private Key

Prepare your nodes by adding your private key (if you are using one) to each node and to your Vertica license. These steps assume that the initial user you configured is the DBADMIN user.
1. As the DBADMIN user, copy your private key file from where you saved it locally onto your primary node.

Depending upon the procedure you use to copy the file, the permissions on the file may change. If permissions change, the `install_` _vertica script fails with a message similar to the following:

```
Failed Login Validation 10.0.2.158, cannot resolve or connect to host as root.
```

If you receive a failure message, enter the following command to correct permissions on your private key file:

```
$ chmod 600 /<name-of-key>.pem
```

2. Copy your Vertica license to your primary VM. Save it in your home directory or other known location.

**Install Software Dependencies for Vertica on Azure**

In addition to the Vertica standard [Installing the Required Packages](#), as the root user, you must install the following packages before you install Vertica on Azure:

- `pstack`
- `mcelog`
- `sysstat`
- `dialog`

**Configure Storage**

Use a dedicated Azure storage account for node storage.

**Caution:** Do not store your information on the root volume, especially your data and catalog directories. Storing information on the root volume may result in data loss.

When configuring your storage, make sure to use a supported file system. For details, see [Recommended Storage Format Types](#).
**Attach Disk Containers to Virtual Machines (VMs)**

Using your previously created storage account, attach disk containers to your VMs that are appropriate to your needs.

For best performance, combine multiple storage volumes into RAID-0. For most RAID-0 implementations, attach 6 storage disk containers per VM.

**Combine Disk Containers for Storage**

If you are using RAID, follow these steps to create a RAID-0 drive on your VMs. The following example shows how you can create a RAID-0 volume named `md10` from 6 individual volumes named:

- sdc
- sdd
- sde
- sdf
- sdg
- sdh

1. Form a RAID-0 volume using the `mdadm` utility:
   ```bash
   $ mdadm --create /dev/md10 --level 0 --raid-devices=6 \
   /dev/sdc /dev/sdd /dev/sde /dev/sdf /dev/sdg /dev/sdh
   ```

2. Format the file system to be one that Vertica supports:
   ```bash
   $ mkfs.ext4 /dev/md10
   ```

3. Find the UUID on the newly-formed RAID volume using the `blkid` command. In the output, look for the device you assigned to the RAID volume:
   ```bash
   $ blkid
   .
   /dev/md10 : UUID="e7510a6f-2922-4413-b5fa-9dcd725967fd" TYPE="ext4" PARTUUID="fb9b7449-08c3-4231-9ee5-086f7b8c9001"
   .
   ``

4. The RAID device can be renamed after a reboot. To ensure the filesystem is mounted in a predictable location on your VM, create a directory to use as the mount point to mount the filesystem. For example, you can choose to create a mount point named
Create a Swap File

In addition to storage volumes to store your data, Vertica requires a swap volume or swap file to operate. Create a swap file or swap volume of at least 2 GB. The following steps show how to create a swap file within Vertica on Azure:

1. Install devnull and swapfile:

   ```bash
   $ install -o root -g root -m 0600 /dev/null /swapfile
   ```

2. Create the swap file:

   ```bash
   $ dd if=/dev/zero of=/swapfile bs=1024 count=2048k
   ```
3. Prepare the swap file using mkswap:

```bash
$ mkswap /swapfile
```

4. Use swapon to instruct Linux to swap on the swap file:

```bash
$ swapon /swapfile
```

5. Persist the swapfile in FSTAB:

```bash
$ echo "/swapfile swap swap auto 0 0" >> /etc/fstab
```

Repeat the volume attachment, combination, and swap file creation procedures for each VM in your cluster.

**For More Information**

- [About Azure storage accounts](#)
- [Prepare Disk Storage Locations](#)

**Download Vertica**

To download the Vertica server appropriate for your operating system and license type, go to [www.vertica.com/download/vertica](http://www.vertica.com/download/vertica).

Run the rpm to extract the files.

After you complete the download and extraction, the next section describes how to use the `install_vertica` script to form a cluster and install the Vertica database software.

**Form a Cluster and Install Vertica**

Use the `install_vertica` script to combine two or more individual VMs to form a cluster and install the Vertica database.

**Before You Start**

Before you run the `install_vertica` script:
**Check the Virtual Network page** for a list of current VMs and their associated private IP addresses.

- **Identify your storage location.** The installer assumes that you have mounted your storage to `/vertica/data`. To specify another location, use the `--data-dir` argument.
- **Identify your storage location.** To create your database's data directory on mounted RAID drive, when you run the `install_vertica` script, provide `/vertica/data` as the value of the `--data-dir` option.

**Caution:** Do not store your data on the root drive.

## Combine Virtual Machines (VMs)

The following example shows how to combine VMs using the `install_vertica` script.

1. **While connected to your primary node,** construct the following command to combine your nodes into a cluster.

   ```bash
   $ sudo /opt/vertica/sbin/install_vertica --hosts 10.2.0.164,10.2.0.165,10.2.0.166 --dba-user-password-disabled --point-to-point --data-dir /vertica/data --ssh-identity ~/<name-of-private-key>.pem --license <license.file>
   ```

2. **Substitute the IP addresses** for your VMs and include your root key file name, if applicable.

3. **Include the `--point-to-point` parameter** to configure spread to use direct point-to-point communication between all Vertica nodes, as required for clusters on Azure when installing or updating Vertica.

4. **If you are using Vertica Community Edition,** which limits you to three nodes, specify the `-L CE` option with no license file.

5. **After you combine your nodes,** to reduce security risks, keep your key file in a secure place—separate from your cluster—and delete your on-cluster key with the `shred` command:

   ```bash
   $ shred examplekey.pem
   ```

**Important:** You need your key file to perform future Vertica updates.

6. **Reboot your cluster** to complete the cluster formation and Vertica installation.
For complete information on the `install_vertica` script and its parameters, see *Installing Vertica with the Installation Script*.

**After Your Cluster is Up and Running**

Now that your cluster is configured and running, and Vertica is running, take these steps:

1. **Creating a Database.** When you installed Vertica, a database administrator user was created: DBADMIN.
2. Use this account to create and start a database. For detailed information about the DBADMIN role, see **DBADMIN**.
3. **Configuring the Database.** After the database is installed, it's important to configure its settings, schemas, and security.

**Using Management Console (MC) on Azure**

The Vertica solution in the Azure marketplace provides a Management Console (MC) virtual machine. The MC VM allows you to deploy a VM dedicated to running MC onto a Vertica cluster on Azure.

You can deploy an MC VM to your Vertica on Azure cluster at any time, as long as your cluster meets the following requirements:

- Your Azure cluster must be running Vertica version 8.0.x or later.
- Your MC version must be compatible with the Vertica version of your cluster.

**Deploy an MC VM**

To deploy MC onto your target Vertica cluster on Azure, perform these tasks:

1. Select the Vertica Management Console deployment from the Azure Marketplace.
2. Specify an admin username for your new MC VM.
3. Place your MC VM in the same location as your target cluster.
4. Place your MC VM in a resource group, separate from your target cluster.
5. Specify the virtual network and subnet of your target cluster.
6. Specify a DNS name and public IP address.
7. Configure the network security group for the MC VM.
The MC VM requires specific security group configurations in order to communicate with the Vertica cluster. Configure the security rules for the MC VM as described in Configuring and Launching a New Instance.

**Log in to MC and Manage Your Cluster**

After you have deployed your MC VM and configured your security group settings, enter the following into your browser navigation field. This command launches the Management Console:

```
https://[IP address or DNS name]:5450
```

Log in to Management Console using the public IP address that you specified during instance creation.

From there, you can manage your Vertica database on Azure using standard MC procedures.

**Uninstalling MC**

To uninstall MC on Azure, follow the procedures provided in Uninstalling Management Console before terminating the MC node.

**Related Topics**

- Using Management Console
- Managing Database Clusters

**Vertica on Google Cloud Platform**

Welcome to the Vertica on Google Cloud Platform guide.

Vertica clusters on Google Cloud Platform (GCP) operate on top of virtual machines (VMs) as part of the Google Compute Engine interconnected using a virtual private cloud (VPC) network. The VMs are accessible using the Internet with standard SSH connections. To access the Vertica Management Console, use HTTPS on port 5450.

The following topics describe several deployment methods to run Vertica on Google Cloud Platform:
Overview of Vertica on Google Cloud Platform

Vertica clusters on Google Cloud Platform (GCP) operate on top of virtual machines (VMs) as part of the Google Compute Engine interconnected using a virtual private cloud (VPC) network. The VMs are accessible using the Internet with standard SSH connections. To access the Vertica Management Console, use HTTPS on port 5450.

The following topics describe several deployment methods to run Vertica on Google Cloud Platform:

- Deploy Vertica from the Google Cloud Launcher Marketplace
- Deploy Vertica on Google Cloud Platform: Manual Steps

Deploy Vertica from the Google Cloud Launcher Marketplace

Are you looking to quickly deploy a Vertica cluster in the Google Cloud Platform (GCP)? If so, this section describes a Vertica-developed automated solution that you can access from the [Vertica Analytics Platform Google Cloud Launcher](https://example.com).

The Vertica Cloud Launcher solution allows you to create a multi-node cluster. The solution includes the Vertica Management Console (MC) as the primary UI for you to get started.

Each deployment automatically creates an initial database called vdb using the Community Edition (CE) license. The CE license is limited to a maximum of 3 nodes. In cases where you want to use more than 3 nodes for deployment on GCP, the deployment creates the initial database on the first 3 nodes in the cluster.

After the launcher creates the initial database (vdb), it preconfigures the MC to attach to that database automatically.

Configure the Vertica Cloud Launcher Solution

To get started with a deployment of Vertica from the [Google Cloud Launcher](https://example.com), go to [Vertica Analytics Platform Google Cloud Launcher](https://example.com).

Follow these steps:
1. From the listing page, to start the solution launcher, click **LAUNCH ON COMPUTE ENGINE**.
2. Enter the following information:

   - **Deployment name**—Each deployment must have a unique name. That name is used as the prefix for the names of all VMs created during the deployment. The deployment name can only contain lowercase characters, numbers, and dashes. The name must start with a lowercase letter and cannot end with a dash.
   - **Zone**—GCP breaks its cloud data centers into regions and zones. *Regions* are a collection of zones in the same geographical location. *Zones* are collections of compute resources, which vary from zone to zone.

   For best results, pick the zone in your designated region that supports the latest Intel CPUs. For a complete listing of regions and zones, including supported processors, see [Regions and Zones](https://cloud.google.com/regions-zones).

   - **Machine type for Vertica Management Console**—The Vertica Analytics Platform in Cloud Launcher always deploys the Vertica Management Console (MC) as part of the solution.

     The default machine type for MC is the n1-standard-4. However, you can choose another machine type that better suits the needs requires by the MC node for additional purposes, such serving as a target node for backups, data transformation, or additional management tools.

   - **Node count for Vertica Cluster**—The total number of VMs you want to deploy in the Vertica Cluster. The default is 3.

   **Note:**

   The Cloud Launcher automatically deploys the Vertica Community Edition license, which limits the database to 3 nodes and up to 1 TB in raw data. If you intend to use the CE license, deployment of 4 or more nodes will result in an overpopulated cluster where VM resources are deployed (and incur costs) without being used by the database.

   - **Machine type for Vertica Cluster nodes**—The Cloud Launcher builds each node in the cluster using the same machine type. The default value is the n1-highmem-16 type. Modify the machine type for your nodes based on the needs and costs associated with your workloads.

   - **Data disk type**—GCP offers two types of persistent disk storage: Standard and SSD. The costs associated with Standard are less, but the performance of SSD
storage is much better. Vertica recommends you use SSD storage. For more information on Standard and SSD persistent disks, see [Storage Options](#).

- **Disk size for the Data disk**—Disk performance is directly tied to the disk size in GCP. The default value of 2000 GBs (2 TB) is the minimum disk size for SSD persistent disks that allows maximum throughput.

  If you select a smaller disk size, the throughput performance decreases. If you select a large disk size, the performance remains the same as the 2 TB option.

- **Network name**—VMs in GCP must exist on a virtual private cloud (VPC). When you created your GCP account, a default VPC was created. Create additional VPCs to isolate solutions or projects from one another. The Vertica Analytics Platform creates all the nodes in the same VPC.

- **Subnetwork name**—Just as a GCP account may have multiple VPCs, each VPC may also have multiple subnets. Use additional subnets to group or isolate solutions within the same VPC.

After you have entered all the required information, click **Deploy** to begin the deployment process.

**Monitor the Deployment**

After the deployment begins, Google Cloud Launcher automatically opens a page that displays the status of the resources being created. Items that are still being processed have a spinning circle to the left of them and the text is a light gray color. Items that have been created are dark gray in color, with an icon designating that resource type on the left.

After the deployment completes, a green check mark appears next to the deployment name in the upper left-hand section of the screen.

**Accessing the Cluster After Deployment**

After the deployment completes, the right-hand section of the screen displays the following information:

- **dbadmin password**—A randomly generated password for the dbadmin account on the nodes. For security reasons, change the dbadmin password when you first log in to one of the Vertica cluster nodes.
• madmin password—A randomly generated password for the madmin account for accessing the Management Console. For security reasons, change the madmin password after you first log in to the MC.
• Vertica Node 1 IP address—The external IP address for the first node in the Vertica cluster is exposed here so that you can connect to the VM using a standard SSH client. To access the MC, press the Access Vertica MC button in the Get Started section of the dialog box. Copy the madmin password and paste it when asked.

For more information on using the MC, click Using Management Console.

Access the Cluster Nodes

There are two ways to access the cluster nodes directly:

• Use GCP’s integrated SSH shell by selecting the SSH button in the Get Started section. This shell opens a pop-up in your browser that runs GCP’s web-based SSH client. You are automatically logged on as the user you authenticated as in the GCP environment.

After you have access to the first Vertica cluster node, execute the su dbadmin command, and authenticate using the dbadmin password.

• In addition, use other standard SSH clients to connect directly to the first Vertica cluster node. Use the Vertica Node 1 IP address listed on the screen as the dbadmin user, and authenticate with the dbadmin password.

Follow the on-screen directions to log in using the madmin account and accept the EULA. After you've been authenticated, access the initial database by clicking the vdb icon (looks like a green cylinder) in the Recent Databases section.

When the cluster is fully deployed, check out the Getting Started Guide of the Vertica documentation.

Deploy Vertica on Google Cloud Platform:
Manual Steps

Before you create your Vertica cluster in Google Cloud Platform (GCP) using manual steps, you must create a virtual machine (VM) instance from the Compute Engine section of GCP.
Configure and Launch a New Instance

All VM instances that you create should be launched in the same virtual public cloud (VPC).

To configure and launch a new VM instance, follow these instructions:

1. From within the Compute Engine section of GCP, from the menu on the left-hand side of the screen, select **VM Instances**.
   
   GCP displays all the VM instances that you have created so far.

2. Select the **CREATE INSTANCE** link.

3. Enter a name for the new instance.

4. Select the zone where you plan to deploy the instance.
   
   GCP breaks its cloud data centers down by regions and zones. **Regions** are a collection of zones that are all in the same geographical location. Zones are collections of compute resources, which vary from zone to zone. Always pick the zone in your designated region that supports the latest Intel CPUs.
   
   For a complete listing of regions and zones, including supported processors, see **Regions and Zones**.

5. Select a machine type.
   
   GCE offers many different types of VM instances. For best results, only deploy Vertica on VM instances with 8 vCPUs or more and at least 30 GB of RAM.

6. Select the boot disk (image).
   
   You create VM instances from a public or custom image. If you are starting with Vertica in GCP for the first time, select either the CentOS 7 or RHEL 7 public image. Those images have been tested thoroughly with Vertica.
   
   For more information about deploying a VM instance, see **Creating and Starting an Instance**.

After you have configured the VM instance to be used as a Vertica cluster node, GCP allows you to convert that instance into a custom image. Doing so allows you to deploy multiple versions of that VM instance; each VM instance is identical except for the node name and IP address.

For more information about creating a custom image, see **Creating, Deleting, and Deprecating Custom Images**.
Connect to a Virtual Machine

Before you can connect to any of the VMs you created, you must first identify the external IP address. The VM instance section of GCP contains a list of all currently deployed VMs and their associated external IP addresses.

Connect to Your VM

To connect to your VM, complete the following tasks:

1. Connect to your VM using SSH with the external IP address you created in the configuration steps.
2. Authenticate using the credentials and SSH key that you provided to your GCP account upon creation.

Connect to Other VMs

To connect to other virtual machines in your virtual network:

1. Use SSH to connect to your publicly connected VM.
2. Use SSH again from that VM to connect through the private IP addresses of your other VMs.

Because GCP forces the use of private key authentication, you may need to move your key file to the root directory of your publicly connected VM. Then, use SSH to connect to other VMs in your virtual network.

Prepare the Virtual Machines

After you create your VMs, you need to prepare them for cluster formation.
Add the Vertica License and Private Key

Prepare your nodes by adding your private key (if you are using one) to each node and to your Vertica license. The following steps assume that the initial user you configured is the DBADMIN user:

1. As the DBADMIN user, copy your private key file from where you saved it locally onto your primary node.

   Depending upon the procedure you use to copy the file, the permissions on the file may change. If permissions change, the install_vertica script fails with a message similar to the following:

   Failed Login Validation 10.0.2.158, cannot resolve or connect to host as root.

   If you see the previous failure message, enter the following command to correct permissions on your private key file:

   $ chmod 600 /<name-of-key>.pem

2. Copy your Vertica license to your primary VM. Save it in your home directory or other known location.

Install Software Dependencies for Vertica on GCP

In addition to the Vertica standard package dependencies, as the root user, you must install the following packages before you install Vertica:

- pstack
- mcelog
- sysstat
- dialog

Configure Storage

For best disk performance in GCP, Vertica recommends customers use SSD persistent storage, configured to at least 2TB (2000 GB) in size. Disk performance is directly tied to the
disk size in GCP. 2000 GBs (2TB) is the minimum disk size for SSD persistent disks that allows maximum throughput.

⚠️ **Caution:**
Do not store your information on the root volume, especially in your data and catalog directories. Storing information on the root volume may result in data loss.

When configuring your storage, make sure to use a supported file system.

**Create a Swap File**

In addition to storage volumes to store your data, Vertica requires a swap volume or swap file for the setup script to complete.

Create a swap file or swap volume of at least 2 GB. The following steps show how to create a swap file within Vertica on GCP:

1. Install the devnull and swapfile files:

   ```
   $ install -o root -g root -m 0600 /dev/null /swapfile
   ```

2. Create the swap file:

   ```
   $ dd if=/dev/zero of=/swapfile bs=1024 count=2048k
   ```

3. Prepare the swap file using mkswap:

   ```
   $ mkswap /swapfile
   ```

4. Use swapon to instruct Linux to swap on the swap file:

   ```
   $ swapon /swapfile
   ```

5. Persist the swapfile in FSTAB:

   ```
   $ echo "/swapfile swap swap auto 0 0" >> /etc/fstab
   ```

6. Repeat the volume attachment, combination, and swap file creation procedures for each VM in your cluster.
Download Vertica

To download the Vertica server appropriate for your operating system and license type, go to


Download the rpm and run the rpm to extract the files as described in Download and Install the Vertica Server Package in the Vertica documentation.

After you complete the download and extraction, use the install_vertica script to form a cluster and install the Vertica database software, as described in the next section.

Form a Cluster and Install Vertica

Use the install_vertica script to combine two or more individual VMs to form a cluster and install your Vertica database.

Before you run the install_vertica script, follow these steps:

1. Check the VM Instances page of the Compute Engine section on GCP to locate a list of current VMs and their associated internal IP addresses.
2. Identify your storage location on your VMs. The installer assumes that you have mounted your storage to /home/dbadmin. To specify another location, use the --data-dir argument.

Caution: Do not store your data on the root drive.

The following steps show how to combine virtual machines (VMs) into a cluster using the install_vertica script:

1. While connected to your primary node, construct the following command to combine your nodes into a cluster.

   $ sudo /opt/vertica/sbin/install_vertica --hosts 10.2.0.164,10.2.0.165,10.2.0.166 --dba-user-password-disabled --point-to-point --data-dir /vertica/data --ssh-identity ~/<name-of-private-key>.pem --license <license.file>

2. Substitute the IP addresses for your VMs, and include your root key file name, if applicable.
3. Include the --point-to-point parameter to configure spread to use direct point-to-point communication among all Vertica nodes, as required for clusters on GCP when installing or updating Vertica.

4. If you are using Vertica Community Edition, which limits you to three nodes, specify -L CE with no license file.

5. After you combine your nodes, to reduce security risks, keep your key file in a secure place—separate from your cluster—and delete your on-cluster key with the shred command:

    ```
    $ shred examplekey.pem
    ```

   **Important:**
   You need your key file to perform future Vertica updates.

For complete information about the install_vertica script and its parameters, see [Installing Vertica with the Installation Script](#).

**After Your Cluster is Up and Running**

Now that your cluster is configured and running, and Vertica is running, take these steps:

1. **Create a Database.**
   
   When you installed Vertica, a database administrator user was created: DBADMIN. Use this account to create and start a database.
   
   For detailed information about the DBADMIN role, see [DBADMIN Role](#).

2. **Configure the Database.** After the database is installed, it's important to configure its settings, schemas, and security.

**Adjusting Spread Daemon Timeouts For Virtual Environments**

You may see Vertica nodes leave the database even though they are still running. This issue can happen on networks that are prone to spikes in latency or in virtual environments where a node's VM may be paused for a short period of time. You can adjust a setting in Vertica to help prevent this issue from occurring.
Vertica relies on spread daemons to pass messages between database nodes. When a node fails to respond to a spread message after a timeout period, Vertica assumes the node is down and starts to remove it from the database.

The default Spread timeout depends on the number of configured Spread segments:

<table>
<thead>
<tr>
<th>Configured Spread segments</th>
<th>Default timeout</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>8 seconds</td>
</tr>
<tr>
<td>&gt; 1</td>
<td>25 seconds</td>
</tr>
</tbody>
</table>

If network delays or temporary pauses of a VM last longer than the spread timeout period, you may see UP nodes leave the database. In these cases, you can increase the spread timeout to reduce or eliminate instances where UP nodes leave the database.

### Azure's Memory-Preserving Updates and Spread Timeouts

In Azure, you might see running nodes leave the database due to scheduled maintenance. Azure's maintenance down time is usually well-defined. For example, Azure's memory-preserving updates can pause a VM for up to 30 seconds while performing maintenance on the system hosting the VM. This pause does not disrupt the node. It continues normal operation once Azure resumes it. See the Azure documentation's topic on Maintenance for virtual machines in Azure for more information about updates. If Azure pauses a node for longer than the spread timeout period, Vertica interprets the node's inability to respond to a spread message as the node going down, even though it will resume running normally.

#### Note:

If you deploy your Vertica cluster using the Azure Marketplace, the spread timeout defaults to 35 seconds. If you manually create your cluster in Azure, the spread timeout defaults to 8 or 25 seconds, as described earlier.

### Setting the Spread Timeout

When you know your network or nodes may be unable to respond for a specific amount of time, you can increase the spread timeout period to longer than this time. Adjust the
timeout to the period of time the node may be unable to respond, plus an additional 5 seconds as a safety margin.

For example, if you know Azure's memory-preserving maintenance can pause your VMs for up to 30 seconds, set the spread timeout to 35 seconds.

If you do not know exactly how long network or node disruptions can last, you can try increasing the spread timeout gradually, until you see reduced instances of UP nodes leaving the database. Be as conservative with this setting as you can.

**Important:**
Vertica cannot react to a node going down or being shut down improperly before the timeout period has elapsed. Changing spread’s timeout to a value too high can result in longer query restarts if a node goes down.

You can see the current setting of the spread timeout by querying system table `SPREAD_STATE`:

```sql
=> SELECT * FROM V_MONITOR.SPREAD_STATE;
```

```plaintext
+-----------+----------+
nodemame   | token_timeout |
+-----------+----------+
v_vmart_node0003 | 8000     |
v_vmart_node0001 | 8000     |
v_vmart_node0002 | 8000     |
+-----------+----------+
(3 rows)
```

You change the spread timeout calling the meta-function `SET_SPREAD_OPTION` to set the token timeout to a new value. This value is a string, and sets the timeout in milliseconds.

**Important:**
Changing spread settings with `SET_SPREAD_OPTION` has minor impact on your cluster as it pauses while the new settings are propagated across the entire cluster.

This example sets the timeout to 35 seconds (35000ms):

```sql
=> SELECT SET_SPREAD_OPTION( 'TokenTimeout', '35000');
```

```plaintext
NOTICE 9003: Spread has been notified about the change
SET_SPREAD_OPTION

Spread option 'TokenTimeout' has been set to '35000'.
```

(1 row)

```sql
=> SELECT * FROM V_MONITOR.SPREAD_STATE;
```

```plaintext
+-----------+----------+
nodemame   | token_timeout |
+-----------+----------+
v_vmart_node0001 | 35000     |
v_vmart_node0002 | 35000     |
+-----------+----------+
```

Vertica Documentation
Using Vertica on the Cloud
Note:
The changes you make to the spread timeout might not take effect immediately. It might take some time before you see the settings change in system table V_MONITOR.SPREAD_STATE table.

See Also
Integrating with Apache Hadoop

Apache™ Hadoop™, like Vertica, uses a cluster of nodes for distributed processing. The primary component of interest is HDFS, the Hadoop Distributed File System.

You can use Vertica with HDFS in several ways:

- You can import HDFS data into locally-stored ROS files.
- You can access HDFS data in place using external tables. You can define the tables yourself or get schema information from Hive, a Hadoop component.
- You can use HDFS as a storage location for ROS files.
- You can export data from Vertica to share with other Hadoop components using a Hadoop columnar format.

See Hadoop Interfaces for more information about these options.

Hadoop file paths are expressed as URLs in the hdfs or webhdfs URL scheme. For more about the hdfs scheme, see Using HDFS URLs.

Hadoop Distributions

Vertica can be used with Hadoop distributions from Hortonworks, Cloudera, and MapR. See Vertica Integrations for Hadoop for the specific versions that are supported.
If you are using Cloudera, you can manage your Vertica cluster using Cloudera Manager. See Integrating With Cloudera Manager.

If you are using MapR, see Integrating Vertica with the MapR Distribution of Hadoop.

## Cluster Layout

Vertica supports two cluster architectures for Hadoop integration. Which architecture you use affects the decisions you make about integration with HDFS. These options might also be limited by license terms.

- You can co-locate Vertica on some or all of your Hadoop nodes. Vertica can then take advantage of data locality.
- You can build a Vertica cluster that is separate from your Hadoop cluster. In this configuration, Vertica can fully use each of its nodes; it does not share resources with Hadoop.

With either architecture, if you are using the hdfs scheme to read ORC or Parquet files, you must do some additional configuration. See Configuring the hdfs Scheme.

## Co-Located Clusters

With co-located clusters, Vertica is installed on some or all of your Hadoop nodes. The Vertica nodes use a private network in addition to the public network used by all Hadoop nodes, as the following figure shows:

![Co-located Clusters Diagram](image)

You might choose to place Vertica on all of your Hadoop nodes or only on some of them. If you are using HDFS Storage Locations you should use at least three Vertica nodes, the minimum number for K-Safety.
Using more Vertica nodes can improve performance because the HDFS data needed by a query is more likely to be local to the node.

You can place Hadoop and Vertica clusters within a single rack, or you can span across many racks and nodes. If you do not co-locate Vertica on every node, you can improve performance by co-locating it on at least one node in each rack. See Configuring Rack Locality.

Normally, both Hadoop and Vertica use the entire node. Because this configuration uses shared nodes, you must address potential resource contention in your configuration on those nodes. See Configuring Hadoop for Co-Located Clusters for more information. No changes are needed on Hadoop-only nodes.

**Hardware Recommendations**

Hadoop clusters frequently do not have identical provisioning requirements or hardware configurations. However, Vertica nodes should be equivalent in size and capability, per the best-practice standards recommended in General Hardware and OS Requirements and Recommendations in Installing Vertica.

Because Hadoop cluster specifications do not always meet these standards, Vertica recommends the following specifications for Vertica nodes in your Hadoop cluster.

<table>
<thead>
<tr>
<th>Specifications For...</th>
<th>Recommendation</th>
</tr>
</thead>
<tbody>
<tr>
<td>Processor</td>
<td>For best performance, run:</td>
</tr>
<tr>
<td></td>
<td>- Two-socket servers with 8–14 core CPUs, clocked at or above 2.6 GHz for clusters over 10 TB</td>
</tr>
<tr>
<td></td>
<td>- Single-socket servers with 8–12 cores clocked at or above 2.6 GHz for clusters under 10 TB</td>
</tr>
<tr>
<td>Memory</td>
<td>Distribute the memory appropriately across all memory channels in the server:</td>
</tr>
<tr>
<td></td>
<td>- <strong>Minimum</strong>—8 GB of memory per physical CPU core in the server</td>
</tr>
<tr>
<td></td>
<td>- <strong>High-performance applications</strong>—12–16 GB of memory per physical core</td>
</tr>
<tr>
<td></td>
<td>- <strong>Type</strong>—at least DDR3-1600, preferably DDR3-1866</td>
</tr>
<tr>
<td>Storage</td>
<td>Read/write:</td>
</tr>
</tbody>
</table>
- Minimum—40 MB/s per physical core of the CPU
- For best performance—60–80 MB/s per physical core

Storage post RAID: Each node should have 1–9 TB. For a production setting, Vertica recommends RAID 10. In some cases, RAID 50 is acceptable.

Because Vertica performs heavy compression and encoding, SSDs are not required. In most cases, a RAID of more, less-expensive HDDs performs just as well as a RAID of fewer SSDs.

If you intend to use RAID 50 for your data partition, you should keep a spare node in every rack, allowing for manual failover of a Vertica node in the case of a drive failure. A Vertica node recovery is faster than a RAID 50 rebuild. Also, be sure to never put more than 10 TB compressed on any node, to keep node recovery times at an acceptable rate.

| Network   | 10 GB networking in almost every case. With the introduction of 10 GB over cat6a (Ethernet), the cost difference is minimal. |

## Configuring Hadoop for Co-Located Clusters

If you are co-locating Vertica on any HDFS nodes, there are some additional configuration requirements.

### Hadoop Configuration Parameters

For best performance, set the following parameters with the specified minimum values:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Minimum Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>HDFS block size</td>
<td>512MB</td>
</tr>
<tr>
<td>Namenode Java Heap</td>
<td>1GB</td>
</tr>
<tr>
<td>Datanode Java Heap</td>
<td>2GB</td>
</tr>
</tbody>
</table>
WebHDFS

Hadoop has two services that can provide web access to HDFS:

- WebHDFS
- httpFS

For Vertica, you must use the WebHDFS service.

YARN

The YARN service is available in newer releases of Hadoop. It performs resource management for Hadoop clusters. When co-locating Vertica on YARN-managed Hadoop nodes you must make some changes in YARN.

Vertica recommends reserving at least 16GB of memory for Vertica on shared nodes. Reserving more will improve performance. How you do this depends on your Hadoop distribution:

- If you are using Hortonworks, create a "Vertica" node label and assign this to the nodes that are running Vertica.
- If you are using Cloudera, enable and configure static service pools.

Consult the documentation for your Hadoop distribution for details. Alternatively, you can disable YARN on the shared nodes.

Hadoop Balancer

The Hadoop Balancer can redistribute data blocks across HDFS. For many Hadoop services, this feature is useful. However, for Vertica this can reduce performance under some conditions.

If you are using HDFS storage locations, the Hadoop load balancer can move data away from the Vertica nodes that are operating on it, degrading performance. This behavior can also occur when reading ORC or Parquet files if Vertica is not running on all Hadoop nodes. (If you are using separate Vertica and Hadoop clusters, all Hadoop access is over the network, and the performance cost is less noticeable.)
To prevent the undesired movement of data blocks across the HDFS cluster, consider excluding Vertica nodes from rebalancing. See the Hadoop documentation to learn how to do this.

**Replication Factor**

By default, HDFS stores three copies of each data block. Vertica is generally set up to store two copies of each data item through K-Safety. Thus, lowering the replication factor to 2 can save space and still provide data protection.

To lower the number of copies HDFS stores, set HadoopFSReplication, as explained in Troubleshooting HDFS Storage Locations.

**Disk Space for Non-HDFS Use**

You also need to reserve some disk space for non-HDFS use. To reserve disk space using Ambari, set dfs.datanode.du.reserved to a value in the hdfs-site.xml configuration file.

Setting this parameter preserves space for non-HDFS files that Vertica requires.

**Configuring Rack Locality**

**Note:** This feature is supported only for reading ORC and Parquet data on co-located clusters. It is only meaningful on Hadoop clusters that span multiple racks.

When possible, when planning a query Vertica automatically uses database nodes that are co-located with the HDFS nodes that contain the data. Moving query execution closer to the data reduces network latency and can improve performance. This behavior, called node locality, requires no additional configuration.

When Vertica is co-located on only a subset of HDFS nodes, sometimes there is no database node that is co-located with the data. However, performance is usually better if a query uses a database node in the same rack. If configured with information about Hadoop rack
structure, Vertica attempts to use a database node in the same rack as the data to be queried.

For example, the following diagram illustrates a Hadoop cluster with three racks each containing three data nodes. (Typical production systems have more data nodes per rack.) In each rack, Vertica is co-located on one node.

If you configure rack locality, Vertica uses db01 to query data on dn1, dn2, or dn3, and uses db02 and db03 for data on rack2 and rack3 respectively. Because HDFS replicates data, any given data block can exist in more than one rack. If a data block is replicated on dn2, dn3, and dn6, for example, Vertica uses either db01 or db02 to query it.

Hadoop components are rack-aware, so configuration files describing rack structure already exist in the Hadoop cluster. To use this information in Vertica, configure fault groups that describe this rack structure. Vertica uses fault groups in query planning.
Configuring Fault Groups

Vertica uses Fault Groups to describe physical cluster layout. Because your database nodes are co-located on HDFS nodes, Vertica can use the information about the physical layout of the HDFS cluster.

**Tip:**
For best results, ensure that each Hadoop rack contains at least one co-located Vertica node.

Hadoop stores its cluster-layout data in a topology mapping file in HADOOP_CONF_DIR. On HortonWorks the file is typically named topology_mappings.data. On Cloudera it is typically named topology.map. Use the data in this file to create an input file for the fault-group script. For more information about the format of this file, see Creating a Fault Group Input File.

Following is an example topology mapping file for the cluster illustrated previously:

```plaintext
[network_toplogy]
 dn1.example.com=/rack1
 10.20.41.51=/rack1
 dn2.example.com=/rack1
 10.20.41.52=/rack1
 dn3.example.com=/rack1
 10.20.41.53=/rack1
 dn4.example.com=/rack2
 10.20.41.71=/rack2
 dn5.example.com=/rack2
 10.20.41.72=/rack2
 dn6.example.com=/rack2
 10.20.41.73=/rack2
 dn7.example.com=/rack3
 10.20.41.91=/rack3
 dn8.example.com=/rack3
 10.20.41.92=/rack3
 dn9.example.com=/rack3
 10.20.41.93=/rack3
```

From this data, you can create the following input file describing the Vertica subset of this cluster:

```plaintext
/rack1 /rack2 /rack3
/rack1 = db01
/rack2 = db02
/rack3 = db03
```
This input file tells Vertica that the database node "db01" is on rack1, "db02" is on rack2, and "db03" is on rack3. In creating this file, ignore Hadoop data nodes that are not also Vertica nodes.

After you create the input file, run the fault-group tool:

```bash
$ python /opt/vertica/scripts/fault_group_ddl_generator.py dbName input_file > fault_group_ddl.sql
```

The output of this script is a SQL file that creates the fault groups. Execute it following the instructions in Creating Fault Groups Using the Fault Group Script.

You can review the new fault groups with the following statement:

```sql
=> SELECT member_name, node_address, parent_name FROM fault_groups
INNER JOIN nodes ON member_name=node_name ORDER BY parent_name;
```

<table>
<thead>
<tr>
<th>member_name</th>
<th>node_address</th>
<th>parent_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>db01</td>
<td>10.20.41.51</td>
<td>/rack1</td>
</tr>
<tr>
<td>db02</td>
<td>10.20.41.71</td>
<td>/rack2</td>
</tr>
<tr>
<td>db03</td>
<td>10.20.41.91</td>
<td>/rack3</td>
</tr>
</tbody>
</table>

(3 rows)

**Working With Multi-Level Racks**

A Hadoop cluster can use multi-level racks. For example, /west/rack-w1, /west/rack-2, and /west/rack-w3 might be served from one data center, while /east/rack-e1, /east/rack-e2, and /east/rack-e3 are served from another. Use the following format for entries in the input file for the fault-group script:

```plaintext
/west /east
/west = /rack-w1 /rack-w2 /rack-w3
/east = /rack-e1 /rack-e2 /rack-e3
/rack-w1 = db01
/rack-w2 = db02
/rack-w3 = db03
/rack-e1 = db04
/rack-e2 = db05
/rack-e3 = db06
```

Do not create entries using the full rack path, such as /west/rack-w1.
Auditing Results

To see how much data can be loaded with rack locality, use `EXPLAIN` with the query and look for statements like the following in the output:

100% of ORC data including co-located data can be loaded with rack locality.

Separate Clusters

With separate clusters, a Vertica cluster and a Hadoop cluster share no nodes. You should use a high-bandwidth network connection between the two clusters.

The following figure illustrates the configuration for separate clusters:

```
Vertica Cluster
Vertica
v_node1
Vertica
v_node2
Vertica
v_node3

Vertica Private Network

Hadoop Cluster
NodeMgr
h_node1
NodeMgr
h_node2
NodeMgr
h_node3
NodeMgr
h_node4
NodeMgr
h_node5

Shared Public Network
```
Network

The network is a key performance component of any well-configured cluster. When Vertica stores data to HDFS it writes and reads data across the network.

The layout shown in the figure calls for two networks, and there are benefits to adding a third:

- **Database Private Network:** Vertica uses a private network for command and control and moving data between nodes in support of its database functions. In some networks, the command and control and passing of data are split across two networks.
- **Database/Hadoop Shared Network:** Each Vertica node must be able to connect to each Hadoop data node and the NameNode. Hadoop best practices generally require a dedicated network for the Hadoop cluster. This is not a technical requirement, but a dedicated network improves Hadoop performance. Vertica and Hadoop should share the dedicated Hadoop network.
- **Optional Client Network:** Outside clients may access the clustered networks through a client network. This is not an absolute requirement, but the use of a third network that supports client connections to either Vertica or Hadoop can improve performance. If the configuration does not support a client network, then client connections should use the shared network.

Hadoop Configuration Parameters

For best performance, set the following parameters with the specified minimum values:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Minimum Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>HDFS block size</td>
<td>512MB</td>
</tr>
<tr>
<td>Namenode Java Heap</td>
<td>1GB</td>
</tr>
<tr>
<td>Datanode Java Heap</td>
<td>2GB</td>
</tr>
</tbody>
</table>
Hadoop Interfaces

Vertica provides several ways to interact with data stored in HDFS, described below. Decisions about Cluster Layout can affect the decisions you make about which Hadoop interfaces to use.

Querying Data Stored in HDFS

Vertica can query data directly from HDFS without requiring you to copy data. Doing so allows you to explore a large data lake without copying data into Vertica for analysis (and keeping the copy up to date). Queries against data in columnar formats are optimized to reduce the amount of data that Vertica has to read.

To query data, you define an external table as for any other external data source. (This option does not make use of schema definitions from Hive.) See Working with External Data for more about creating external tables, and Reading ORC and Parquet Formats for more about optimizations specific to these native Hadoop file formats.

Vertica can query the data directly from the HDFS nodes, bypassing the WebHDFS service. To query data directly, Vertica needs access to HDFS configuration files. See Using HDFS URLs.

Querying Data Using the HCatalog Connector

The HCatalog Connector uses Hadoop services (Hive and HCatalog) to query data stored in HDFS. Using the HCatalog Connector, Vertica can use Hive's schema definitions. However, performance can be poor compared to defining your own external table and querying the data directly. The HCatalog Connector is also sensitive to changes in the Hadoop libraries on which it depends; upgrading your Hadoop cluster might affect your HCatalog connections.

See Using the HCatalog Connector.
Using ROS Data

Storing data in the Vertica native file format (ROS) delivers better query performance than reading externally-stored data. You can create storage locations on your HDFS cluster to hold ROS data. Even if your data is already stored in HDFS, you might choose to copy that data into an HDFS storage location for better performance. If your Vertica cluster also uses local file storage, you can use HDFS storage locations for lower-priority data.

See Using HDFS Storage Locations for information about creating and managing HDFS storage locations, and Using HDFS URLs for information about copying data into them.

Exporting Data

You might want to export data from Vertica, either to share it with other Hadoop-based applications or to move lower-priority data from ROS to less-expensive storage. You can export a table, or part of one, in Hadoop columnar format. After export you can still query the data using an external table, as for any other data.

See Exporting Data.

Accessing Kerberized HDFS Data

If your Hortonworks or Cloudera Hadoop cluster uses Kerberos authentication to restrict access to HDFS, Vertica must be granted access. If you use Kerberos authentication for your Vertica database, and database users have HDFS access, then you can configure Vertica to use the same principals to authenticate. However, not all Hadoop administrators want to grant access to all database users, preferring to manage access in other ways. In addition, not all Vertica databases use Kerberos.

Vertica provides the following options for accessing Kerberized Hadoop clusters:

- Using Vertica Kerberos principals.
- Using Hadoop proxy users combined with Vertica users.
- Using a user-specified delegation token which grants access to HDFS. Delegation tokens are issued by the Hadoop cluster.

Proxy users and delegation tokens both use a session parameter to manage identities. Vertica need not be Kerberized when using either of these methods.
Vertica does not support Kerberos for MapR.

To test your Kerberos configuration, see Verifying HDFS Configuration.

Using Kerberos with Vertica

If you use Kerberos for your Vertica cluster and your principals have access to HDFS, then you can configure Vertica to use the same credentials for HDFS.

Vertica authenticates with Hadoop in two ways that require different configurations:

- **User Authentication**—On behalf of the user, by passing along the user's existing Kerberos credentials. This method is also called user impersonation. Actions performed on behalf of particular users, like executing queries, generally use user authentication.
- **Vertica Authentication**—On behalf of system processes (such as the Tuple Mover), by using a special Kerberos credential stored in a keytab file.

Note: Vertica and Hadoop must use the same Kerberos server or servers (KDCs).

Vertica can interact with more than one Kerberos realm. To configure multiple realms, see Multi-realm Support in Security and Authentication.

Vertica attempts to automatically refresh Hadoop tokens before they expire. See Token Expiration.

User Authentication

To use Vertica with Kerberos and Hadoop, the client user first authenticates with one of the Kerberos servers (Key Distribution Center, or KDC) being used by the Hadoop cluster. A user might run kinit or sign in to Active Directory, for example.

A user who authenticates to a Kerberos server receives a Kerberos ticket. At the beginning of a client session, Vertica automatically retrieves this ticket. Vertica then uses this ticket to get a Hadoop token, which Hadoop uses to grant access. Vertica uses this token to access HDFS, such as when executing a query on behalf of the user. When the token expires, Vertica automatically renews it, also renewing the Kerberos ticket if necessary.
The user must have been granted permission to access the relevant files in HDFS. This permission is checked the first time Vertica reads HDFS data.

Vertica can use multiple KDCs serving multiple Kerberos realms, if proper cross-realm trust has been set up between realms.

**Vertica Authentication**

Automatic processes, such as the Tuple Mover, do not log in the way users do. Instead, Vertica uses a special identity (principal) stored in a keytab file on every database node. (This approach is also used for Vertica clusters that use Kerberos but do not use Hadoop.) After you configure the keytab file, Vertica uses the principal residing there to automatically obtain and maintain a Kerberos ticket, much as in the client scenario. In this case, the client does not interact with Kerberos.

Each Vertica node uses its own principal; it is common to incorporate the name of the node into the principal name. You can either create one keytab per node, containing only that node's principal, or you can create a single keytab containing all the principals and distribute the file to all nodes. Either way, the node uses its principal to get a Kerberos ticket and then uses that ticket to get a Hadoop token.

When creating HDFS storage locations Vertica uses the principal in the keytab file, not the principal of the user issuing the CREATE LOCATION statement. The HCatalog Connector sometimes uses the principal in the keytab file, depending on how Hive authenticates users.

**Configuring Users and the Keytab File**

If you have not already configured Kerberos authentication for Vertica, follow the instructions in Configure Vertica for Kerberos Authentication. Of particular importance for Hadoop integration:

1. Create one Kerberos principal per node.
2. Place the keytab files in the same location on each database node and set configuration parameter KerberosKeytabFile to that location.
3. Set KerberosServiceName to the name of the principal. (See Inform Vertica About the Kerberos Principal.)

If you are using the HCatalog Connector, follow the additional steps in Configuring Security in the HCatalog Connector documentation.
If you are using HDFS storage locations, follow the additional steps in Configuring Kerberos in the HDFS Storage Locations documentation.

**Proxy Users and Delegation Tokens**

An alternative to granting HDFS access to individual Vertica users is to use delegation tokens, either directly or with a proxy user. In this configuration, Vertica accesses HDFS on behalf of some other (Hadoop) user. The Hadoop users need not be Vertica users at all.

In Vertica, you can either specify the name of the Hadoop user to act on behalf of (doAs), or you can directly use a Kerberos delegation token that you obtain from HDFS (Bring Your Own Delegation Token). In the doAs case, Vertica obtains a delegation token for that user, so both approaches ultimately use delegation tokens to access files in HDFS.

Use the HadoopImpersonationConfig session parameter to specify a user or delegation token to use for HDFS access. Each session can use a different user and can use either doAs or a delegation token. The value of HadoopImpersonationConfig is a set of JSON objects. See HadoopImpersonationConfig Format for details.

When using delegation tokens of either type (more specifically, when HadoopImpersonationConfig is set), Vertica falls back to WebHDFS to access data. This fallback is automatic; continue to use the hdfs URL scheme when using delegation tokens.

**User Impersonation (doAs)**

You can use user impersonation to access data in an HDFS cluster from Vertica. This approach is called "doAs" (for "do as") because Vertica uses a single proxy user on behalf of another (Hadoop) user. The impersonated Hadoop user does not need to also be a Vertica user.

In the following illustration, Alice and Bob are Hadoop users but not Vertica users. They connect to Vertica as the proxy user, vertica-etl, in separate sessions. In each session, Vertica obtains a delegation token (DT) on behalf of the doAs user (Alice or Bob), and uses that delegation token to access HDFS.
You can use doAs with or without Kerberos, so long as HDFS and Vertica match. If HDFS uses Kerberos then Vertica must too.

**User Configuration**

The Hadoop administrator must create a proxy user and allow it to access HDFS on behalf of other users. Set values in core-site.xml as in the following example:

```xml
<name>hadoop.proxyuser.vertica-etl.users</name>
<value>*</value>
<name>hadoop.proxyuser.vertica-etl.hosts</name>
<value>*</value>
```

In Vertica, create a corresponding user.

**Session Configuration**

To make requests on behalf of a Hadoop user, first set the HadoopImpersonationConfig session parameter to specify the user and HDFS cluster. Vertica will access HDFS as that user until the session ends or you change the parameter.

The value of this session parameter is a collection of JSON objects. Each object specifies an HDFS cluster and a Hadoop user. For the cluster, you can specify either a nameservice or an individual namenode. If you are using HA namenode, then you must either use a
nameservice or specify all namenodes. HadoopImpersonationConfig Format describes the full JSON syntax.

The following example shows access on behalf of two different users. The users "stephanie" and "bob" are Hadoop users, not Vertica users. "vertica-etl" is a Vertica user.

```
$ vsql -U vertica-etl
=> ALTER SESSION SET HadoopImpersonationConfig = '[{"nameservice":"hadoopNS", "doAs":"stephanie"}];
=> COPY nation FROM 'hdfs:///user/stephanie/nation.dat';

=> ALTER SESSION SET HadoopImpersonationConfig = '[{"nameservice":"hadoopNS", "doAs":"bob"},
{"authority":"hadoop2:50070", "doAs":"rob"}];
=> COPY nation FROM 'hdfs:///user/bob/nation.dat';
```

Vertica uses Hadoop delegation tokens, obtained from the namenode, to impersonate Hadoop users. In a long-running session, a token could expire. Vertica attempts to renew tokens automatically; see Token Expiration.

**Testing the Configuration**

You can use the HADOOP_IMPERSONATION_CONFIG_CHECK function to test your HDFS delegation tokens and HCATALOGCONNECTOR_CONFIG_CHECK to test your HCatalog Connector delegation token.

**Bring Your Own Delegation Token**

Instead of creating a proxy user and giving it access to HDFS for use with doAs, you can give Vertica a Hadoop delegation token to use. You must obtain this delegation token from the Hadoop NameNode. In this model, security is handled entirely on the Hadoop side, with Vertica just passing along a token. Vertica may or may not be Kerberized.

A typical workflow is:

- In an ETL front end, a user submits a query.
- The ETL system uses authentication and authorization services to verify that the user has sufficient permission to run the query.
- The ETL system requests a delegation token for the user from the NameNode.
- The ETL system makes a client connection to Vertica, sets the delegation token for the session, and runs the query.
When using a delegation token, clients can connect as any Vertica user. No proxy user is required.

In the following illustration, Bob and Carol have Hadoop-issued delegation tokens. They connect to Vertica and Vertica uses those delegation tokens to access files in HDFS.

**Session Configuration**

Set the HadoopImpersonationConfig session parameter to specify the delegation token and HDFS cluster. Vertica will access HDFS using that delegation token until the session ends, the token expires, or you change the parameter.

The value of this session parameter is a collection of JSON objects. Each object specifies a delegation token ("token") in webhdfs format and an HDFS nameservice or namenode. [HadoopImpersonationConfig Format](#) describes the full JSON syntax.

The following example shows access on behalf of two different users. The users "stephanie" and "bob" are Hadoop users, not Vertica users. "dbuser1" is a Vertica user with no special privileges.

```
$ vsql -U dbuser1
=> ALTER SESSION SET
    HadoopImpersonationConfig ='
    
    [{"authority":"hadoop1:50070","token":"JAAGZGJldGwxBmRiZXRsMQCKAWDXJgB91gFg-zKEdY4gao4Bmh3YxtX1QqrhB8bbU4VScNg5WHQx3XRU3REZTIGR1b6VnyYXRp24RMTAuuMJzAwLjU0OjgwMJA"}];
=> COPY nation FROM 'hdfs:///user/stephanie/nation.dat';
```
=> ALTER SESSION SET
    HadoopImpersonationConfig = '[{"authority":"hadoop1:50070","token":"HgADdG9tA3RvbQCKAWDXJgAojFg-zAkE14ga14mhRo0Upq_jPxrvHvZ1NSMmodAQnhUthJ3XRJUZ7T1Gr1bGvnyXRpb24RMTAuMjAuMTAwLjU0OjgMjA"}];
=> COPY nation FROM 'hdfs:///user/bob/nation.dat';

You can use the WebHDFS REST API to get delegation tokens:

$ curl -s -noproxy "*" --negotiate -u: -X GET
"http://hadoop1:50070/webhdfs/v1/?op=GETDELEGATIONTOKEN"

Vertica does not, and cannot, renew delegation tokens when they expire. You must either keep sessions shorter than token lifetime or implement a renewal scheme.

**Delegation Tokens and the HCatalog Connector**

HiveServer2 uses a different format for delegation tokens. To use the HCatalog Connector, therefore, you must set two delegation tokens, one as usual (authority) and one for HiveServer2 (schema). The HCatalog Connector uses the schema token to access metadata and the authority token to access data. The schema name is the same Hive schema you specified in CREATE HCATALOG SCHEMA. The following example shows how to use these two delegation tokens.

$ vsql -U dbuser1
-- set delegation token for user and HiveServer2
=> ALTER SESSION SET
    HadoopImpersonationConfig = '[
        {"nameservice":"hadoopNS","token":"3QAHcmVsZwFzQdyZwl1YXNlAIoBYVJkJrYSKAWF2VzGEjgmzj_IUCLhir9b8Dq6awFThks5C-fHb8xS5VCSERGUYk3ZwxI22F0aW9uETEwLjIwLjQyLjEwOTo4MDIw"},
        {"schema":"access","token":"UwAHcmVsZwFzQdyZwl1YXNlI2hpdmUvZw5nLwc5LTEwMC52ZXJ0aW1hY29ycC5jb21AVkVSV1QNPUIuQ09NiFhUmNyToB0YXY2WN4b8jgETFKN2xPUrIn99Yy9tf-0neko051TzFvuh3VkVFREVMRudBVEIPT19Ut0tFTh2oaXZ1c2VydVYmKnsaWVudFVva2Vu"}];

-- uses HiveServer2 token to get metadata
=> CREATE HCATALOG SCHEMA access WITH hcatalog_schema 'access';

-- uses both tokens
=> SELECT * FROM access.t1;

-- uses only HiveServer2 token
=> SELECT * FROM hcatalog_tables;

HiveServer2 does not provide a REST API for delegation tokens like WebHDFS does. See Getting a HiveServer2 Delegation Token for some tips.
Testing the Configuration

You can use the HADOOP_IMPERSONATION_CONFIG_CHECK function to test your HDFS delegation tokens and HCATALOGCONNECTOR_CONFIG_CHECK to test your HCatalog Connector delegation token.

Getting a HiveServer2 Delegation Token

To access Hive metadata using HiveServer2, you need a special delegation token. (See Bring Your Own Delegation Token.) HiveServer2 does not provide an easy way to get this token, unlike the REST API that grants HDFS (data) delegation tokens.

The following utility code shows a way to get this token. You will need to modify this code for your own cluster; in particular, change the value of the connectURL static.

```java
import java.io.FileWriter;
import java.io.PrintStream;
import java.io.PrintWriter;
import java.io.StringWriter;
import java.io.Writer;
import java.security.PrivilegedExceptionAction;
import java.sql.Connection;
import java.sql.DriverManager;
import java.sql.ResultSet;
import java.sql.Statement;
import org.apache.hadoop.conf.Configuration;
import org.apache.hadoop.hive.shims.Utils;
import org.apache.hadoop.security.UserGroupInformation;
import org.apache.hive.jdbc.HiveConnection;
import org.json.simple.JSONArray;
import org.json.simple.JSONObject;
public class JDBCTest {
    public static final String driverName = "org.apache.hive.jdbc.HiveDriver";
    public static String connectURL = "jdbc:hive2://node2.cluster0.example.com:2181,node1.cluster0.example.com:2181,node3.cluster0.example.com:2181;serviceDiscoveryMode=zooKeeper;zooKeeperNamespace=hiveserver2";
    public static String schemaName = "hcat";
    public static String verticaUser = "condor";
    public static String proxyUser = "condor-2";
    public static String krb5conf = "/home/server/kerberos/kt.keytab"
    public static String realm = "EXAMPLE.COM";
    public static String keytab = "/home/server/kerberos/kt.keytab";

    public static void main(String[] args) {
        if (args.length < 7) {
            System.out.println("Usage: JDBCTest <jdbc_url> <hive_schema> <kerberized_user> <proxy_user> <krb5_conf> <krb_
```
realm> `<krb_keytab">
     System.exit(1);
   }
   connectURL = args[0];
   schemaName = args[1];
   verticaUser = args[2];
   proxyUser = args[3];
   krb5conf = args[4];
   realm = args[5];
   keytab = args[6];

   System.out.println("connectURL: " + connectURL);
   System.out.println("schemaName: " + schemaName);
   System.out.println("verticaUser: " + verticaUser);
   System.out.println("proxyUser: " + proxyUser);
   System.out.println("krb5conf: " + krb5conf);
   System.out.println("realm: " + realm);
   System.out.println("keytab: " + keytab);
   try {
     Class.forName("org.apache.hive.jdbc.HiveDriver");
     System.out.println("Found HiveServer2 JDBC driver");
   } catch (ClassNotFoundException e) {
     System.out.println("Couldn't find HiveServer2 JDBC driver");
   }
   try {
     Configuration conf = new Configuration();
     System.setProperty("java.security.krb5.conf", krb5conf);
     conf.set("hadoop.security.authentication", "kerberos");
     UserGroupInformation.setConfiguration(conf);
     dtTest();
   } catch (Throwable e) {
     Writer stackString = new StringWriter();
     e.printStackTrace(new PrintWriter(stackString));
     System.out.println(e);
     System.out.printf("Error occurred when connecting to HiveServer2 with [%s]: %s
%s", connectURL, e.getMessage(), stackString.toString());
   }
 }

private static void dtTest() throws Exception {
  UserGroupInformation user = UserGroupInformation.loginUserFromKeytabAndReturnUGI(verticaUser + "@" + realm, keytab);
  user.doAs(new PrivilegedExceptionAction() {
    public Void run() throws Exception {
      System.out.println("In doas: " + UserGroupInformation.getLoginUser());
      Connection con = DriverManager.getConnection(JDBCTest.connectURL);
      JDBCTest.showUser(con);
      System.out.println("Getting delegation token for user");
      String token = ((HiveConnection) con).getDelegationToken(JDBCTest.proxyUser, "hive/_HOST@m", JDBCTest.realm);
      System.out.println("Got token: " + token);
      System.out.println("Closing original connection");
      con.close();

      System.out.println("Setting delegation token in UGI");
      Util.setTokenStr(Util.getUGI(), token, "hiveserver2ClientToken");
      con = DriverManager.getConnection(JDBCTest.connectURL + ";auth=delegationToken");
      System.out.println("Connected to HiveServer2 with delegation token");
      JDBCTest.showUser(con);
  });
}
private static void showUser(Connection con) throws Exception {
    String sql = "select current_user()";
    Statement stmt = con.createStatement();
    ResultSet res = stmt.executeQuery(sql);
    StringBuilder result = new StringBuilder();
    while (res.next()) {
        result.append(res.getString(1));
    }
    System.out.println("current_user: " + result.toString());
}

private static void writeDTJSON(String token) {
    JSONArray arr = new JSONArray();
    JSONObject obj = new JSONObject();
    obj.put("schema", schemaName);
    obj.put("token", token);
    arr.add(obj);
    try {
        FileWriter fileWriter = new FileWriter("hcat_delegation.json");
        fileWriter.write(arr.toJSONString());
        fileWriter.flush();
    } catch (Exception e) {
        e.printStackTrace();
    }
}

Following is an example call and its output:

$ java -cp hs2token.jar JDBCTest 'jdbc:hive2://test.example.com:10000/default;principal=hive/_HOST@EXAMPLE.COM' "defautl" "testuser" "test" "/etc/krb5.conf" "EXAMPLE.COM" "test/testuser.keytab"
current_user: testuser
Getting delegation token for user
Got token: JQAEdGVzdARoaXZlB3JlbGVhc2WKAWgvBOwzigFoUxFwMwKOAgMUHfqJ5ma7_27LiePN8C7MxJ682bsVSElwRV9ERUxFR0FUSU9OX1RPS80V0FhmhpdmVzZXJ2ZyOQ2xpZW50VG9rZW4
HadoopImpersonationConfig Format

The value of the HadoopImpersonationConfig session parameter is a set of one or more JSON objects. Each object describes one doAs user or delegation token for one Hadoop destination.

**Syntax**

```
[ { "doAs": value, "token": value, "nameservice": value, "authority": value, "schema": value } ]
```

**Properties**

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>doAs</td>
<td>The name of a Hadoop user to impersonate.</td>
</tr>
<tr>
<td>token</td>
<td>A delegation token to use for HDFS access.</td>
</tr>
<tr>
<td>nameservice</td>
<td>A Hadoop nameservice. All access to this nameservice uses the doAs user or delegation token. You must use the hdfs URL scheme (for example, hdfs://ns-value/path).</td>
</tr>
<tr>
<td>authority</td>
<td>A namenode authority. All access to this authority uses the doAs user or delegation token. If the namenode fails over to another namenode, the doAs user or delegation token does not automatically apply to the failover namenode. If you are using HA namenode, use nameservice instead of authority or include objects for every namenode.</td>
</tr>
<tr>
<td>schema</td>
<td>A Hive schema, for use with the HCatalog Connector. Vertica uses this object’s doAs user or token to access Hive metadata only. For data access you must also specify a nameservice or authority object, just like for all other data access.</td>
</tr>
</tbody>
</table>
Examples

In the following example of doAs, Bob is a Hadoop user and vertica-etl is a Kerberized proxy user.

```bash
$ kinit vertica-etl -kt /home/dbadmin/vertica-etl.keytab
$ vsq1 -U vertica-etl

=> ALTER SESSION SET
   HadoopImpersonationConfig = '[{"nameservice":"hadoopNS", "doAs":"Bob"}];
=> COPY nation FROM 'hdfs:///user/bob/nation.dat';
```

In the following example, the current Vertica user (it doesn't matter who that is) uses a Hadoop delegation token. This token belongs to Alice, but you never specify the user name here. Instead, you use it to get the delegation token from Hadoop.

```bash
$ vsq1 -U dbuser1

=> ALTER SESSION SET
   HadoopImpersonationConfig = '{"nameservice":"hadoopNS","token":"JQAHcmVsZWFzZQdyZWxlYWNlAIoBYVJKrYs5KAwF2VzgEjgmgzj_IUCIrI9b8D9LSv5sV0VCREgUGyBxZw12f8a9uEJEwLj9YljeW0To4MDIw"};
=> COPY nation FROM 'hdfs:///user/alice/nation.dat';
```

In the following example, "authority" specifies the (single) namenode on a Hadoop cluster that does not use high availability.

```bash
$ vsq1 -U dbuser1

=> ALTER SESSION SET
   HadoopImpersonationConfig = '[{"authority":"hadoop1:50070", "doAs":"Stephanie"}];
=> COPY nation FROM 'webhdfs://hadoop1:50070/user/stephanie/nation.dat';
```

To access data in Hive you need to specify two delegation tokens. The first, for a nameservice or authority, is for data access as usual. The second is for the HiveServer2 metadata for the schema. HiveServer2 requires a delegation token in webhdfs format. The schema name is the Hive schema you specify with CREATE HCATALOG SCHEMA.

```bash
$ vsq1 -U dbuser1

-- set delegation token for user and HiveServer2
=> ALTER SESSION SET
   HadoopImpersonationConfig='[
   {"nameservice":"hadoopNS","token":"TQAhcmVsZWFzZQdyZWxlYWNlAIoBYVJK62VzgEjgmgzj_IUCIrI9b8D9LSv5sV0VCREgUGyBxZw12f8a9uEJEwLj9YljeW0To4MDIw"},
   {"schema":"access","token":"UwAhcmVsZWFzZQdyZWxlYWNlAIoBYVJK62VzgEjgmgzj_IUCIrI9b8D9LSv5sV0VCREgUGyBxZw12f8a9uEJEwLj9YljeW0To4MDIw"}];
```
Each object in the HadoopImpersonationConfig collection specifies one connection to one Hadoop cluster. You can add as many connections as you like, including to more than one Hadoop cluster. The following example shows delegation tokens for two different Hadoop clusters. Vertica uses the correct token for each cluster when connecting.

```sql
$ vsq1 -U dbuser1

=> ALTER SESSION SET HadoopImpersonationConfig = '[
    {"nameservice": "productionNS", "token": "JAAGZG3lidGwxBmRiZXRsMQCKAWDXjgB9igFg-zKEFY4gao4BmhS3YXjWqRhBhbUn4V5cNgL8hWx3XRUJIREZTl6R1bGv8YX8p24RMTAuwH9AuMTAwlJU8OjgMjA"},
    {"nameservice": "testNS", "token": "HQAHcmVsZWFzZQdyyWx1YXFlAioBYV3KreYSKAWF2zvGEjmgmzIUCIrI9bBDqu6awFThk5c+fHBoxs5V0VC5ERGy98kZwlx12Z0aWkETEWlJiwLjQyLjEwOTo4MDIw"}]
]

=> COPY clicks FROM 'hdfs://productionNS/data/clickstream.dat';
=> COPY testclicks FROM 'hdfs://testNS/data/clickstream.dat';
```

### Token Expiration

Vertica uses Hadoop tokens when using Kerberos tickets ([Using Kerberos with Vertica](Using Kerberos with Vertica)) or doAs ([User Impersonation (doAs)](User Impersonation (doAs))). Vertica attempts to automatically refresh Hadoop tokens before they expire, but you can also set a minimum refresh frequency if you prefer. Use the HadoopFSTokenRefreshFrequency configuration parameter to specify the frequency in seconds:

```sql
=> ALTER DATABASE exampledb SET HadoopFSTokenRefreshFrequency = '86400';
```

If the current age of the token is greater than the value specified in this parameter, Vertica refreshes the token before accessing data stored in HDFS.

Vertica does not refresh delegation tokens ([Bring Your Own Delegation Token](Bring Your Own Delegation Token)).
Using HDFS URLs

Use the hdfs URL scheme when accessing files in HDFS. With this scheme, Vertica bypasses the slower, less-stable WebHDFS service when possible, and falls back to it when necessary. To use WebHDFS for all access, set the HDFSUseWebHDFS configuration parameter and continue to use hdfs URLs; you do not need to rewrite URLs to change connection methods. (See Apache Hadoop Parameters.)

You can use the hdfs scheme with COPY and with CREATE EXTERNAL TABLE AS COPY. When using the hdfs scheme with COPY, you do not need to specify ON ANY NODE.

Vertica requires access to certain configuration files from your HDFS cluster.

If the file you want to read resides on an HDFS cluster that uses Kerberos authentication, Vertica uses the current user's principal, session doAs user, or session delegation token. See Accessing Kerberized HDFS Data for more information about these options.

HDFS URL Format

You specify the location of a file in HDFS using a URL. In most cases, you use the hdfs:// URL prefix (three slashes) with COPY, and then specify the file path. The hdfs scheme uses the Libhdfs++ library to read files and is more efficient than WebHDFS.

Note:
Do not use hdfs:// when creating a storage location, because you do not want a storage location to depend on the value of HadoopConfDir, which can change. Use this shorthand only for reading external data.

The following example loads data stored in HDFS.

```sql
=> COPY users FROM 'hdfs:///data/users.csv';
```

Vertica uses the fs.defaultFS Hadoop configuration parameter to find the NameNode, which it uses to access the data. You can instead specify a host and port explicitly using the following format: hdfs://host:port/. The specified host is the NameNode, not an individual data node. If you are using High Availability (HA) NameNodes you should not use an explicit host because high availability is provided through nameservices instead.
Your HDFS cluster might use High Availability NameNodes or define nameservices. If so, you should use the nameservice instead of the host and port, in the format hdfs://nameservice/. The nameservice you specify must be defined in hdfs-site.xml.

The following example shows how you can use a nameservice, hadoopNS, with the hdfs scheme.

```
=> CREATE EXTERNAL TABLE users (id INT, name VARCHAR(20))
   AS COPY FROM 'hdfs://hadoopNS/data/users.csv';
```

If you are using Vertica to access data from more than one HDFS cluster, always use explicit nameservices or hosts in the URL. Using hdfs:// could produce unexpected results because Vertica uses the first value of fs.defaultFS that it finds. To access multiple HDFS clusters, you must use host and service names that are globally unique. See Configuring the hdfs Scheme for more information.

**Note:**

All characters in URLs that are not a–z, A–Z, 0–9, '-', '.', '_' or '~' must be converted to URL encoding (%NN where NN is a two-digit hexadecimal number). For example, use %20 for space.

## Configuring the hdfs Scheme

Vertica uses information from the Hadoop cluster configuration to support the hdfs scheme. Vertica nodes therefore must have access to certain Hadoop configuration files. To use a cluster with High Availability NameNode or to read from more than one Hadoop cluster, you must perform additional configuration.

For both co-located and separate clusters that use Kerberos authentication, configure Vertica for Kerberos as explained in Configure Vertica for Kerberos Authentication.

Using the hdfs scheme still requires access to the WebHDFS service. For some special cases, Vertica cannot use the hdfs scheme and falls back to webhdfs.

## Accessing Hadoop Configuration Files

To support the hdfs scheme, your Vertica nodes need access to certain Hadoop configuration files:
• If Vertica is co-located on HDFS nodes, then those configuration files are already present.

• If Vertica is running on a separate cluster, you must copy the required files to all database nodes. A simple way to do so is to configure your Vertica nodes as Hadoop edge nodes. Client applications run on edge nodes; from Hadoop's perspective, Vertica is a client application. You can use Ambari or Cloudera Manager to configure edge nodes. For more information, see the documentation from your Hadoop vendor.

Verify that the value of the HadoopConfDir configuration parameter (see Apache Hadoop Parameters) includes a directory containing the files listed in the following table. If you do not set a value, Vertica looks for the files in /etc/hadoop/conf. For all Vertica users, the directory is accessed by the Linux user under which the Vertica server process runs.

Vertica uses the following configuration files and properties. If a property is not defined, Vertica uses the defaults shown in the table. Your Hadoop configuration files must specify all properties that have no defaults.

<table>
<thead>
<tr>
<th>File</th>
<th>Properties</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>core-site.xml</td>
<td>fs.defaultFS</td>
<td>none</td>
</tr>
<tr>
<td></td>
<td>(for doAs users:) hadoop.proxyuser.username.users</td>
<td>none</td>
</tr>
<tr>
<td></td>
<td>(for doAs users:) hadoop.proxyuser.username.hosts</td>
<td>none</td>
</tr>
<tr>
<td>hdfs-site.xml</td>
<td>dfs.client.failover.max.attempts</td>
<td>4</td>
</tr>
<tr>
<td></td>
<td>dfs.client.failover.connection.retries.on.timeout</td>
<td>0</td>
</tr>
<tr>
<td></td>
<td>ipc.client.connect.timeout</td>
<td>30 seconds</td>
</tr>
<tr>
<td></td>
<td>ipc.client.connect.retry.interval</td>
<td>10 seconds</td>
</tr>
<tr>
<td></td>
<td>(For HA NN:) dfs.nameservices</td>
<td>none</td>
</tr>
</tbody>
</table>

### Using a Cluster with High Availability NameNodes

If your Hadoop cluster uses High Availability (HA) NameNodes, verify that the dfs.nameservices parameter and the individual NameNodes are defined in hdfs-site.xml.
Using More Than One Hadoop Cluster

In some cases, a Vertica cluster requires access to more than one HDFS cluster. For example, your business might use separate HDFS clusters for separate regions, or you might need data from both test and deployment clusters.

To support multiple clusters, perform the following steps:

1. Copy the configuration files from all HDFS clusters to your database nodes. You can place the copied files in any location readable by Vertica. However, as a best practice, you should place them all in the same directory tree, with one subdirectory per HDFS cluster. The locations must be the same on all database nodes.
2. Set the HadoopConfDir configuration parameter. The value is a colon-separated path containing the directories for all of your HDFS clusters.
3. Use an explicit NameNode or nameservice in the URL when creating an external table or copying data. Do not use hdfs:// because it could be ambiguous. For more information about URLs, see HDFS URL Format.

Vertica connects directly to a NameNode or nameservice; it does not otherwise distinguish among HDFS clusters. Therefore, names of HDFS NameNodes and nameservices must be globally unique.

Verifying the Configuration

Use the VERIFY_HADOOP_CONF_DIR function to verify that Vertica can find configuration files in HadoopConfDir.

Use the HDFS_CLUSTER_CONFIG_CHECK function to test access through the hdfs scheme.

For more information about testing your configuration, see Verifying HDFS Configuration.

Updating Configuration Files

If you update the configuration files after starting Vertica, use the following statement to refresh them:

```
=> SELECT CLEAR_HDFS_CACHES();
```
The **CLEAR_HDFS_CACHES** function also flushes information about which NameNode is active in a High Availability (HA) Hadoop cluster. Therefore, the first hdfs request after calling this function is slow, because the initial connection to the NameNode can take more than 15 seconds.

**Troubleshooting Reads from the hdfs Scheme**

You might encounter the following issues when using the hdfs URL scheme to access data in HDFS.

**WebHDFS Error When Using hdfs URLs**

When creating an external table or loading data and using the hdfs scheme, you might see errors from WebHDFS failures. Such errors indicate that Vertica was not able to use the hdfs scheme and fell back to webhdfs, but that the WebHDFS configuration is incorrect.

First verify the value of the HadoopConfDir configuration parameter, which can be set at the session level. Then verify that the HDFS configuration files found there have the correct WebHDFS configuration for your Hadoop cluster. See Configuring the hdfs Scheme for information about use of these files. See your Hadoop documentation for information about WebHDFS configuration.

**Queries Using hdfs:/// Show Unexpected Results**

If you are using hdfs:// to query external tables and see unexpected results, such as production data in your test cluster, verify that HadoopConfDir is set to the value you expect. The HadoopConfDir configuration parameter defines a path to search for the Hadoop configuration files that Vertica needs to resolve file locations. The HadoopConfDir parameter can be set at the session level, overriding the permanent value set in the database.

To debug problems with hdfs:// URLs, try replacing the URLs with ones that use an explicit nameservice or name node. If the explicit URL works, then the problem is with the resolution of hdfs://. If the explicit URL also does not work as expected, then the problem is elsewhere (such as your nameservice).
Queries Take a Long Time to Run When Using HA

The High Availability NameNode feature in HDFS allows a NameNode to fail over to a standby NameNode. The dfs.client.failover.max.attempts configuration parameter (in hdfs-site.xml) specifies how many attempts to make when failing over. Vertica uses a default value of 4 if this parameter is not set. After reaching the maximum number of failover attempts, Vertica concludes that the HDFS cluster is unavailable and aborts the operation. A second parameter, ipc.client.connect.retry.interval, specifies the time to wait between attempts, with typical values being 10 to 20 seconds.

Cloudera and Hortonworks both provide tools to automatically generate configuration files. These tools can set the maximum number of failover attempts to a much higher number (50 or 100). If the HDFS cluster is unavailable (all NameNodes are unreachable), Vertica can appear to hang for an extended period (minutes to hours) while trying to connect.

Failover attempts are logged in the QUERY_EVENTS system table. The following example shows how to query this table to find these events:

```sql
=> SELECT event_category, event_type, event_description, operator_name,
       event_details, count(event_type) AS count
       FROM query_events
       WHERE event_type ilike 'LibHDFS++ FAILOVER RETRY'
       GROUP BY event_category, event_type, event_description, operator_name, event_details;
```

<table>
<thead>
<tr>
<th>event_category</th>
<th>event_type</th>
<th>event_description</th>
<th>operator_name</th>
<th>event_details</th>
</tr>
</thead>
<tbody>
<tr>
<td>EXECUTION</td>
<td>LibHDFS++ FAILOVER</td>
<td>LibHDFS++ Namnode failover and retry.</td>
<td>FileSystem</td>
<td>Libhdffs request failed on ns</td>
</tr>
<tr>
<td></td>
<td>RETRY</td>
<td></td>
<td></td>
<td>4</td>
</tr>
</tbody>
</table>

You can either wait for Vertica to complete or abort the connection, or set the dfs.client.failover.max.attempts parameter to a lower value.

Vertica Places Too Much Load on the NameNode

Large HDFS clusters can sometimes experience heavy load on the NameNode when clients, including Vertica, need to locate data. If your NameNode is sensitive to this load, you can instruct Vertica to distribute metadata about block locations to its nodes so that they do not have to contact the NameNode as often. Distributing this metadata can degrade database performance somewhat in deployments where the NameNode isn't contended. This performance effect is because the data must be serialized and distributed.
If protecting your NameNode from load is more important than query performance, set the EnableHDFSBlockInfoCache configuration parameter to 1 (true). (See Apache Hadoop Parameters.) Usually this applies to large HDFS clusters where NameNode contention is already an issue.

This setting applies to access through LibHDFS++ (hdfs scheme). Sometimes LibHDFS++ falls back to WebHDFS, which does not use this setting. If you have enabled this setting and you are still seeing high traffic on your NameNode from Vertica, check the QUERY_EVENTS system table for LibHDFS++ UNSUPPORTED OPERATION events.

**Verifying HDFS Configuration**

Use the EXTERNAL_CONFIG_CHECK function to test access to HDFS. This function calls several others. If you prefer to test individual components, or if some tests do not apply to your configuration, you can instead call the functions individually. For example, if you are not using the HCatalog Connector then you do not need to call that function. The functions are:

- **KERBEROS_CONFIG_CHECK**: tests the Vertica keytab and the user's Kerberos credential.
- **HADOOP_IMPERSONATION_CONFIG_CHECK**: shows the delegation tokens that are in use. This function does not test them.
- **HDFS_CLUSTER_CONFIG_CHECK**: tests access to the HDFS clusters found in HadoopConfDir, including using Kerberos and impersonation (delegation tokens).
- **HCATALOGCONNECTOR_CONFIG_CHECK**: tests HCatalog Connector access to HiveServer2.

To run all tests, call EXTERNAL_CONFIG_CHECK with no arguments:

```sql
=> SELECT EXTERNAL_CONFIG_CHECK();
```

To test only some authorities, nameservices, or Hive schemas, pass a single string argument. The format is a comma-separated list of "key=value" pairs, where keys are "authority", "nameservice", and "schema". The value is passed to all of the sub-functions; see those reference pages for details on how values are interpreted.

The following example tests the configuration of only the nameservice named "ns1":

```sql
=> SELECT EXTERNAL_CONFIG_CHECK('nameservice=ns1');
```
Exporting Data

You might want to export data from Vertica, either to share it with other Hadoop-based applications or to move lower-priority data from ROS to less-expensive storage. You can use the `EXPORT TO PARQUET` statement to export a table (or part of one) as Parquet data.

You can export data to HDFS, AWS S3, Google Cloud Storage (GCS), or the local file system. You can export ROS data or data that is readable through external tables. After exporting ROS data, you can drop affected ROS partitions to reclaim storage space.

Be careful to avoid concurrent exports to the same output destination. Doing so is an error on any file system and can produce incorrect results.

**Note:**

You cannot export data from an external table that contains external, non-native data types. See External Types.

After exporting data, you can define external tables to read that data in Vertica. See Working with External Data.

**Syntax**

Use the `EXPORT TO PARQUET` statement to export data specified by a SELECT statement, as in the following example:

```sql
=> EXPORT TO PARQUET(directory='hdfs:///data/sales_data')
  AS SELECT * FROM public.sales;
Rows Exported
-----------
  14336
(1 row)
```

The directory argument specifies where to write the files and is required. You must have permission to write to the output directory. The directory must not already exist. You can export to HDFS, S3, GCS (gs URL scheme), or an NFS mount point on the local file system. For additional considerations specific to S3 and GCS, see Exporting to S3 and GCS.

**Note:**

You can only perform one export per output directory. If you perform more than one concurrent export to the same directory, only one will succeed.
You can use EXPORT TO PARQUET to write queries across multiple tables in Vertica and export the results. With this approach you can take advantage of powerful, fast query execution in Vertica while making the results available to other Hadoop clients:

```sql
=> EXPORT TO PARQUET(directory='hdfs:///data/sales_by_region')
   AS SELECT sale.price, sale.date, store.region
   FROM public.sales sale
   JOIN public.vendor store ON sale.distribID = store.ID;
Rows Exported
-------------
    23301
(1 row)
```

**Query**

EXPORT TO PARQUET rewrites the query you specify, because the export is done by a user-defined transform function (UDTF). Because of this rewrite, there are some restrictions on the query you supply.

The query can contain only a single outer SELECT statement. For example, you cannot use UNION as in the following example.

```sql
=> EXPORT TO PARQUET(directory = '/mnt/shared_nfs/accounts/rm')
   OVER(PARTITION BY hash)
   AS
   SELECT 1 as account_id, '{}' as json, 0 hash
   UNION ALL
   SELECT 2 as account_id, '{}' as json, 1 hash;
ERROR 8975: Only a single outer SELECT statement is supported
HINT: Please use a subquery for multiple outer SELECT statements
```

Instead, rewrite the query to use a subquery:

```sql
=> EXPORT TO PARQUET(directory = '/mnt/shared_nfs/accounts/rm')
   OVER(PARTITION BY hash)
   AS
   SELECT
       account_id,
       json
   FROM
     (   SELECT 1 as account_id, '{}' as json, 0 hash
       UNION ALL
       SELECT 2 as account_id, '{}' as json, 1 hash
     ) a;
Rows Exported
-------------
    2
(1 row)
```
To use composite statements such as UNION, INTERSECT, and EXCEPT, rewrite them as subqueries.

When exporting data you can use an OVER() clause to partition and sort the data as described in Partitioning and Sorting Data. Partitioning and sorting can improve query performance.

**Parameters**

EXPORT TO PARQUET takes several optional parameters. The following example specifies no compression and limits row groups to 64MB.

```
=> EXPORT TO PARQUET(directory='s3://DataLake/sales_data',
                         compression = 'uncompressed', rowGroupSizeMB = 64)
               AS SELECT * FROM public.sales;
Rows Exported
-------------
  14336
(1 row)
```

The default compression type is Snappy.

The row-group size affects memory consumption during export. An export thread consumes at least double the row-group size. For example, an export thread consumes at least 1024MB of RAM if the value is 512. The default value of 512MB is a compromise between writing larger row groups and allowing enough free memory for other Vertica operations. If you perform exports when the database is not otherwise under heavy load, you can improve read performance on the exported data by increasing row-group size on export. However, row groups that span multiple blocks on HDFS decrease read performance by requiring more I/O, so do not set the row-group size to be larger than your HDFS block size.

You can limit the size of output files by using the optional fileSizeMB parameter. See the reference documentation.

If you are writing data to HDFS, you can specify file and directory permissions for the exported data using the optional FileMode and dirMode parameters. See the reference documentation.

After you export data, you can use the GET_METADATA function to inspect the results.
Partitioning and Sorting Data

When exporting, you can use the optional OVER clause in the SELECT statement to specify how to partition and/or sort the exported data. Partitioning reduces the sizes of the output data files and can improve performance when Vertica queries external tables containing this data. (See Using Partition Columns.) If you do not specify how to partition the data, Vertica optimizes the export for maximum parallelism.

To specify partition columns, use PARTITION BY in the OVER clause as in the following example:

```sql
=> EXPORT TO PARQUET(directory = 'hdfs:///data/export')
   OVER(PARTITION BY date) AS SELECT date, price FROM public.sales;
Rows Exported
--------------
28337
(1 row)
```

You can sort values within each partition for a further performance improvement. Sort table columns based on the likelihood of their occurrence in query predicates; columns that most frequently occur in comparison or range predicates should be sorted first. You can sort values within each partition using ORDER BY in the OVER clause:

```sql
=> EXPORT TO PARQUET(directory = 'hdfs:///data/export')
   OVER(PARTITION BY date ORDER BY price) AS SELECT date, price FROM public.sales;
Rows Exported
--------------
28337
(1 row)
```

You can use ORDER BY even without partitioning. Storing data in sorted order can improve data access and predicate evaluation performance.

Targets in the OVER clause must be column references; they cannot be expressions. For more information about OVER, see SQL Analytics.

If you are exporting data to a local file system, you might want to force a single node to write all of the files. To do so, use an empty OVER clause.
Exporting to S3 and GCS

Object-store file systems (S3 and GCS) have some differences from other file systems that affect data export. You must set some additional configuration parameters for authentication and region, and there are some restrictions on the output.

S3 Configuration Parameters

To access S3 you must create an IAM role and grant that role permission to access your S3 resources. For more information about IAM roles, see Amazon Web Services documentation.

Vertica uses several configuration parameters related to AWS, which can be set for the database or for a session. See S3 Parameters for the complete list. These parameters include:

- AWSRegion: the region containing the output S3 bucket. This configuration parameter affects all S3 access from the database, including reads, so if you are using S3 in other ways, set this as a session parameter to avoid conflicts.
- AWSAuth: the value is an ID (AccessKeyID) and a secret key (SecretAccessKey), formatted 'id:secret'. Use a session parameter to avoid storing credentials in the database.
- AWSSessionToken, if you are using multi-factor authentication: the value is a token generated by AWS STS. You must use a session parameter; AWS session tokens expire.

GCS Configuration Parameters

Vertica uses the following configuration parameter related to GCS, which can be set for the database or for a session. See Google Cloud Storage Parameters for more information.

- GCSAuth: the value is an ID (AccessKeyID) and a secret key (SecretAccessKey), formatted 'id:secret'. Use a session parameter to avoid storing credentials in the database.
Output Restrictions

Object-store file systems do not support renaming files in place; they implement a rename as a copy followed by a delete. On other file systems, EXPORT TO PARQUET supports atomicity by writing its output into a temporary directory and renaming it when complete. Such an approach is impractical for S3 and GCS, so EXPORT TO PARQUET writes directly to the destination path. It is therefore possible to begin reading the exported data before the export has finished, which could lead to errors. Be careful to wait for the export to finish before using the data.

On other file systems, Vertica retries a failed query if the database is K-safe. When exporting to S3 or GCS, Vertica does not retry the export and instead reports an error. For example, if a node goes down during export, Vertica returns Error 4142 (Node failure during execution).

If you cancel an export or an export fails, Vertica does not clean up the partial output. On S3 and GCS, that partial output costs you money, so after a cancellation or failure, delete the output files. Further, because the output path must not exist, you would need to delete the partial output before retrying the export with the same destination.

S3 limits buckets to 5TB. You might need to divide very large exports.

Monitoring Exports

You can review information about exports, including numbers of row groups, file sizes, and file names.

EXPORT TO PARQUET is a U Dx. The UDX_EVENTS system table records events logged during UDx execution, including timestamps, node names, and session IDs. This table contains a column (__RAW__), which holds a VMap of whatever additional data an individual UDx logged. Parquet export logs details about the exported files in this table. While you can work with this table directly and materialize values from the VMap column, you might prefer to define a view to simplify your access.

The following statement defines a view showing only the events from EXPORT TO PARQUET, materializing the VMap values.

```sql
=> CREATE VIEW parquet_export_events AS
SELECT
```
```sql
report_time,
node_name,
session_id,
user_id,
user_name,
transaction_id,
statement_id,
request_id,
udx_name,
file,
created,
closed,
rows,
row_groups,
size_mb
FROM
v_monitor.udx_events
WHERE
udx_name ilike 'ParquetExport%';
```

**EXPORT TO PARQUET** reports the following UDX-specific columns:

<table>
<thead>
<tr>
<th>Column Name</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>FILE</td>
<td>VARCHAR</td>
<td>Name of the output file.</td>
</tr>
<tr>
<td>CREATED</td>
<td>TIMESTAMPTZ</td>
<td>When the file was created.</td>
</tr>
<tr>
<td>CLOSED</td>
<td>TIMESTAMPTZ</td>
<td>When the file was closed after writing.</td>
</tr>
<tr>
<td>ROWS</td>
<td>INTEGER</td>
<td>The total number of rows in the file.</td>
</tr>
<tr>
<td>ROW_GROUPS</td>
<td>INTEGER</td>
<td>The number of row groups.</td>
</tr>
<tr>
<td>SIZE_MB</td>
<td>FLOAT</td>
<td>File size.</td>
</tr>
</tbody>
</table>

The following example shows the results of a single export.

```sql
=> SELECT file,rows,row_groups,size_mb FROM PARQUET_EXPORT_EVENTS;
```

```
+-----------+-------+--------+--------+
| file      | rows  | row_groups | size_mb |
|-----------+-------+--------+--------+
| /data/outgZxN3irt/450c4213-v_vmart_node0001-139770732459776-0.parquet | 29696 | 1       |        |
| 0.667203  |       |        |        |
| /data/outgZxN3irt/9df1c797-v_vmart_node0001-139770860660480-0.parquet | 29364 | 1       |        |
| 0.660922  |       |        |        |
| (2 rows)  |       |        |        |
```

In this table, the output directory name (/data/out) is appended with a generated string (gZxN3irt). For exports to HDFS or to local file systems (including NFS), **EXPORT TO PARQUET** first writes data into a scratch directory and then renames it at the end of the operation. The events are logged during export and so show the temporary name. Some
output destinations, such as AWS S3, do not support rename operations, so in those cases this table does not show generated names.

## Data Types

EXPORT TO PARQUET converts Vertica data types to Hive data types as shown in the following table.

<table>
<thead>
<tr>
<th>Vertica Data Type</th>
<th>Hive Data Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTEGER, BIGINT</td>
<td>BIGINT</td>
</tr>
<tr>
<td>FLOAT, DECIMAL, SMALLINT, TINYINT, CHAR, BOOLEAN</td>
<td>Corresponding Hive type</td>
</tr>
<tr>
<td>VARCHAR, LONG VARCHAR</td>
<td>VARCHAR (max 64KB) or STRING (can be read as either)</td>
</tr>
<tr>
<td>BINARY, VARBINARY, LONG VARBINARY</td>
<td>BINARY</td>
</tr>
<tr>
<td>DATE</td>
<td>DATE if supported by your version of Hive, otherwise INT96 (can be read as TIMESTAMP)</td>
</tr>
<tr>
<td>TIMESTAMP, TIMESTAMPTZ</td>
<td>TIMESTAMP</td>
</tr>
<tr>
<td>TIME, TIMEZ, INTERVAL</td>
<td>Not supported</td>
</tr>
</tbody>
</table>

You cannot export columns with the TIME, TIMEZ, and INTERVAL data types. If your table includes columns of these types, exclude them by explicitly selecting the columns you can export:

```sql
=> EXPORT TO PARQUET(directory='hdfs:///data/sales_data')
   AS SELECT date, transactionID, price FROM public.sales;
Rows Exported
--------------
14336
(1 row)
```

You cannot export data from an external table that contains external, non-native data types, such as ROW. See External Types. This restriction applies even if your SELECT statement does not include those columns.
Using the HCatalog Connector

The Vertica HCatalog Connector lets you access data stored in Apache's Hive data warehouse software the same way you access it within a native Vertica table.

If your files are in the Optimized Columnar Row (ORC) or Parquet format and do not use complex types, the HCatalog Connector creates an external table and uses the ORC or Parquet reader instead of using the Java SerDe. See Reading ORC and Parquet Formats for more information about these readers.

The HCatalog Connector performs predicate pushdown to improve query performance. Instead of reading all data across the network to evaluate a query, the HCatalog Connector moves the evaluation of predicates closer to the data. Predicate pushdown applies to Hive partition pruning, ORC stripe pruning, and Parquet row-group pruning. The HCatalog Connector supports predicate pushdown for the following predicates: >, >=, =, <>, <=, <.

Overview

There are several Hadoop components that you need to understand to use the HCatalog connector:

- Apache Hive lets you query data stored in a Hadoop Distributed File System (HDFS) the same way you query data stored in a relational database. Behind the scenes, Hive uses a set of serializer and deserializer (SerDe) classes to extract data from files stored in HDFS and break it into columns and rows. Each SerDe handles data files in a specific format. For example, one SerDe extracts data from comma-separated data files while another interprets data stored in JSON format.
- Apache HCatalog is a component of the Hadoop ecosystem that makes Hive's metadata available to other Hadoop components (such as Pig).
- HiveServer2 makes HCatalog and Hive data available via JDBC. Through it, a client can make requests to retrieve data stored in Hive, as well as information about the Hive schema. HiveServer2 can use authorization services (Sentry or Ranger). HiveServer2 can use Hive LLAP (Live Long And Process).

The Vertica HCatalog Connector lets you transparently access data that is available through HiveServer2. You use the connector to define a schema in Vertica that corresponds to a Hive database or schema. When you query data within this schema, the HCatalog Connector transparently extracts and formats the data from Hadoop into tabular data. Vertica supports authorization services and Hive LLAP.
**Note:**
You can use the WebHCat service instead of HiveServer2, but performance is usually better with HiveServer2. Support for WebHCat is deprecated. To use WebHCat, set the HCatalogConnectorUseHiveServer2 configuration parameter to 0. See [Apache Hadoop Parameters](https://webhcat.apache.org/). WebHCat does not support authorization services.

## HCatalog Connection Features

The HCatalog Connector lets you query data stored in Hive using the Vertica native SQL syntax. Some of its main features are:

- The HCatalog Connector always reflects the current state of data stored in Hive.
- The HCatalog Connector uses the parallel nature of both Vertica and Hadoop to process Hive data. The result is that querying data through the HCatalog Connector is often faster than querying the data directly through Hive.
- Because Vertica performs the extraction and parsing of data, the HCatalog Connector does not significantly increase the load on your Hadoop cluster.
- The data you query through the HCatalog Connector can be used as if it were native Vertica data. For example, you can execute a query that joins data from a table in an HCatalog schema with a native table.

## HCatalog Connector Considerations

There are a few things to keep in mind when using the HCatalog Connector:

- Hive's data is stored in flat files in a distributed file system, requiring it to be read and deserialized each time it is queried. This deserialization causes Hive performance to be much slower than that of Vertica. The HCatalog Connector has to perform the same process as Hive to read the data. Therefore, querying data stored in Hive using the HCatalog Connector is much slower than querying a native Vertica table. If you need to perform extensive analysis on data stored in Hive, you should consider loading it into Vertica. Vertica optimization often makes querying data through the HCatalog Connector faster than directly querying it through Hive.
- If Hive uses Kerberos security, the HCatalog Connector uses the querying user's credentials in queries by default. If Hive uses Sentry or Ranger to enforce security, then you must either disable this behavior in Vertica by setting EnableHCatImpersonation to 0 or grant users access to the underlying data in HDFS. (Sentry supports ACL synchronization to automatically grant access.) Alternatively,
you can specify delegation tokens for data and metadata access. See Configuring Security.

• Hive supports complex data types such as lists, maps, and structs that Vertica does not support. Columns containing these data types are converted to a JSON representation of the data type and stored as a VARCHAR. See Data Type Conversions from Hive to Vertica.

Note:
The HCatalog Connector is read-only. It cannot insert data into Hive.

How the HCatalog Connector Works

When planning a query that accesses data from a Hive table, the Vertica HCatalog Connector on the initiator node contacts HiveServer2 (or WebHCat) in your Hadoop cluster to determine if the table exists. If it does, the connector retrieves the table’s metadata from the metastore database so the query planning can continue. When the query executes, all nodes in the Vertica cluster directly retrieve the data necessary for completing the query from HDFS. They then use the Hive SerDe classes to extract the data so the query can execute. When accessing data in ORC or Parquet format, the HCatalog Connector uses Vertica’s internal readers for these formats instead of the Hive SerDe classes.
This approach takes advantage of the parallel nature of both Vertica and Hadoop. In addition, by performing the retrieval and extraction of data directly, the HCatalog Connector reduces the impact of the query on the Hadoop cluster.

For files in the Optimized Columnar Row (ORC) or Parquet format that do not use complex types, the HCatalog Connector creates an external table and uses the ORC or Parquet reader instead of using the Java SerDe. You can direct these readers to access custom Hive partition locations if Hive used them when writing the data. By default these extra checks are turned off to improve performance.

**HCatalog Connector Requirements**

Before you can use the HCatalog Connector, both your Vertica and Hadoop installations must meet the following requirements.

**Vertica Requirements**

All of the nodes in your cluster must have a Java Virtual Machine (JVM) installed. You must use the same Java version that the Hadoop cluster uses. See Installing the Java Runtime on Your Vertica Cluster.

You must also add certain libraries distributed with Hadoop and Hive to your Vertica installation directory. See Configuring Vertica for HCatalog.

**Hadoop Requirements**

Your Hadoop cluster must meet several requirements to operate correctly with the Vertica Connector for HCatalog:

- It must have Hive, HiveServer2, and HCatalog installed and running. See Apache's HCatalog page for more information.
- The HiveServer2 server and all of the HDFS nodes that store HCatalog data must be directly accessible from all of the hosts in your Vertica database. Verify that any firewall separating the Hadoop cluster and the Vertica cluster will pass HiveServer2, metastore database, and HDFS traffic.
- The data that you want to query must be in an internal or external Hive table.
• If a table you want to query uses a non-standard SerDe, you must install the SerDe's classes on your Vertica cluster before you can query the data. See Using Nonstandard SerDes.

## Installing the Java Runtime on Your Vertica Cluster

The HCatalog Connector requires a 64-bit Java Virtual Machine (JVM). The JVM must support Java 6 or later, and must be the same version as the one installed on your Hadoop nodes.

**Note:**
If your Vertica cluster is configured to execute User Defined Extensions (UDxs) written in Java, it already has a correctly-configured JVM installed. See Developing User-Defined Extensions (UDxs) in Extending Vertica for more information.

Installing Java on your Vertica cluster is a two-step process:

1. Install a Java runtime on all of the hosts in your cluster.
2. Set the JavaBinaryForUDx configuration parameter to tell Vertica the location of the Java executable.

## Installing a Java Runtime

For Java-based features, Vertica requires a 64-bit Java 6 (Java version 1.6) or later Java runtime. Vertica supports runtimes from either Oracle or OpenJDK. You can choose to install either the Java Runtime Environment (JRE) or Java Development Kit (JDK), since the JDK also includes the JRE.

Many Linux distributions include a package for the OpenJDK runtime. See your Linux distribution's documentation for information about installing and configuring OpenJDK.

To install the Oracle Java runtime, see the Java Standard Edition (SE) Download Page. You usually run the installation package as root in order to install it. See the download page for instructions.
Once you have installed a JVM on each host, ensure that the `java` command is in the search path and calls the correct JVM by running the command:

```
$ java -version
```

This command should print something similar to:

```
java version "1.8.0_102"
Java(TM) SE Runtime Environment (build 1.8.0_102-b14)
Java HotSpot(TM) 64-Bit Server VM (build 25.102-b14, mixed mode)
```

**Note:**
Any previously installed Java VM on your hosts may interfere with a newly installed Java runtime. See your Linux distribution's documentation for instructions on configuring which JVM is the default. Unless absolutely required, you should uninstall any incompatible version of Java before installing the Java 6 or Java 7 runtime.

### Setting the JavaBinaryForUDx Configuration Parameter

The JavaBinaryForUDx configuration parameter tells Vertica where to look for the JRE to execute Java UDxs. After you have installed the JRE on all of the nodes in your cluster, set this parameter to the absolute path of the Java executable. You can use the symbolic link that some Java installers create (for example `/usr/bin/java`). If the Java executable is in your shell search path, you can get the path of the Java executable by running the following command from the Linux command line shell:

```
$ which java
/usr/bin/java
```

If the `java` command is not in the shell search path, use the path to the Java executable in the directory where you installed the JRE. Suppose you installed the JRE in `/usr/java/default` (which is where the installation package supplied by Oracle installs the Java 1.6 JRE). In this case the Java executable is `/usr/java/default/bin/java`.

You set the configuration parameter by executing the following statement as a database superuser:

```
=> ALTER DATABASE DEFAULT SET PARAMETER JavaBinaryForUDx = '/usr/bin/java';
```

See `ALTER DATABASE` for more information on setting configuration parameters.
To view the current setting of the configuration parameter, query the `CONFIGURATION_PARAMETERS` system table:

```sql
=> \\x
Expanded display is on.
=> SELECT * FROM CONFIGURATION_PARAMETERS WHERE parameter_name = 'JavaBinaryForUDx';
-[ RECORD 1 ]------------------------------------------------
| node_name | ALL |
| parameter_name | JavaBinaryForUDx |
| current_value | /usr/bin/java |
| default_value | |
| change_under_support_guidance | f |
| change_requires_restart | f |
| description | Path to the java binary for executing UDx written in Java |
```

Once you have set the configuration parameter, Vertica can find the Java executable on each node in your cluster.

**Note:**
Since the location of the Java executable is set by a single configuration parameter for the entire cluster, you must ensure that the Java executable is installed in the same path on all of the hosts in the cluster.

**Configuring Vertica for HCatalog**

Before you can use the HCatalog Connector, you must add certain Hadoop and Hive libraries to your Vertica installation. You must also copy the Hadoop configuration files that specify various connection properties. Vertica uses the values in those configuration files to make its own connections to Hadoop.

You need only make these changes on one node in your cluster. After you do this you can install the HCatalog connector.

**Copy Hadoop Libraries and Configuration Files**

Vertica provides a tool, hcatUtil, to collect the required files from Hadoop. This tool copies selected libraries and XML configuration files from your Hadoop cluster to your Vertica cluster. This tool might also need access to additional libraries:
If you plan to use Hive to query files that use Snappy compression, you need access to the Snappy native libraries, libhadoop*.so and libsnappy*.so.

If you plan to use Hive to query files that use LZO compression, you need access to the hadoop-lzo-*.jar and libgplcompression.so* libraries. In core-site.xml you must also edit the io.compression.codecs property to include com.hadoop.compression.lzo.LzopCodec.

If you plan to use a JSON SerDe with a Hive table, you need access to its library. This is the same library that you used to configure Hive; for example:

```
hive> add jar /home/release/json-serde-1.3-jar-with-dependencies.jar;
```

```
hive> create external table nationjson (id int,name string,rank int,text string) ROW FORMAT SERDE 'org.openx.data.jsonserde.JsonSerDe' LOCATION '/user/release/vt/nationjson';
```

If you are using any other libraries that are not standard across all supported Hadoop versions, you need access to those libraries.

If any of these cases applies to you, do one of the following:

- Include the path(s) in the path you specify as the value of --hcatLibPath, or
- Copy the file(s) to a directory already on that path.

If Vertica is not co-located on a Hadoop node, you should do the following:

1. Copy /opt/vertica/packages/hcat/tools/hcatUtil to a Hadoop node and run it there, specifying a temporary output directory. Your Hadoop, HIVE, and HCatalog lib paths might be different. In newer versions of Hadoop the HCatalog directory is usually a subdirectory under the HIVE directory, and Cloudera creates a new directory for each revision of the configuration files. Use the values from your environment in the following command:

```
hcatUtil --copyJars
    --hadoopHiveHome="$HADOOP_HOME/lib;$HIVE_HOME/lib;/hcatalog/dist/share"
    --hadoopHiveConfPath="$HADOOP_CONF_DIR;$HIVE_CONF_DIR;$WEBHCAT_CONF_DIR"
    --hcatLibPath="/tmp/hadoop-files"
```

If you are using Hive LLAP, specify the hive2 directories.

2. Verify that all necessary files were copied:

```
hcatUtil --verifyJars --hcatLibPath="/tmp/hadoop-files"
```

3. Copy that output directory (/tmp/hadoop-files, in this example) to /opt/vertica/packages/hcat/lib on the Vertica node you will connect to when
installing the HCatalog connector. If you are updating a Vertica cluster to use a new Hadoop cluster (or a new version of Hadoop), first remove all JAR files in /opt/vertica/packages/hcat/lib except vertica-hcatalogudl.jar.

4. Verify that all necessary files were copied:

        hcatUtil --verifyJars --hcatLibPath=/opt/vertica/packages/hcat

If Vertica is co-located on some or all Hadoop nodes, you can do this in one step on a shared node. Your Hadoop, Hive, and HCatalog lib paths might be different; use the values from your environment in the following command:

        hcatUtil --copyJars
        --hadoopHiveHome="$HADOOP_HOME/lib;$HIVE_HOME/lib;/hcatalog/dist/share"
        --hadoopHiveConfPath="$HADOOP_CONF_DIR;$HIVE_CONF_DIR;$WEBHCAT_CONF_DIR"
        --hcatLibPath="/opt/vertica/packages/hcat/lib"

The hcatUtil script has the following arguments:

- **-c, --copyJars**: Copy the required JAR files from hadoopHiveHome and configuration files from hadoopHiveConfPath.

- **-v, --verifyJars**: Verify that the required files are present in hcatLibPath. Check the output of hcatUtil for error and warning messages.

- **--hadoopHiveHome=\"value1;value2;...\"**: Paths to the Hadoop, Hive, and HCatalog home directories. Separate directories by semicolons (;). Enclose paths in double quotes.

  **Note:** Always place $HADOOP_HOME on the path before $HIVE_HOME. In some Hadoop distributions, these two directories contain different versions of the same library.

- **--hadoopHiveConfPath=\"value1;value2;...\"**: Paths of the following configuration files:
  - hive-site.xml
  - core-site.xml
  - yarn-site.xml
  - webhcat-site.xml (optional with the default configuration; required if you use WebHCat instead of HiveServer2)
hdfs-site.xml

Separate directories by semicolons (;). Enclose paths in double quotes.

In previous releases of Vertica this parameter was optional under some conditions. It is now required.

-hcatLibPath="value"

Output path for the libraries and configuration files. On a Vertica node, use /opt/vertica/packages/hcat/lib. If you have previously run hcatUtil with a different version of Hadoop, first remove the old JAR files from the output directory (all except vertica-hcatalogudl.jar).

After you have copied the files and verified them, install the HCatalog connector.

**Install the HCatalog Connector**

On the same node where you copied the files from hcatUtil, install the HCatalog connector by running the install.sql script. This script resides in the ddl/ folder under your HCatalog connector installation path. This script creates the library and VHCatSource and VHCatParser.

**Note:**
The data that was copied using hcatUtil is now stored in the database. If you change any of those values in Hadoop, you need to rerun hcatUtil and install.sql. The following statement returns the names of the libraries and configuration files currently being used:

```
=> SELECT dependencies FROM user_libraries WHERE lib_name='VHCatalogLib';
```

Now you can create HCatalog schema parameters, which point to your existing Hadoop services, as described in Defining a Schema Using the HCatalog Connector.

**Upgrading to a New Version of Vertica**

After upgrading to a new version of Vertica, perform the following steps:
1. Uninstall the HCatalog Connector using the uninstall.sql script. This script resides in the ddl/ folder under your HCatalog connector installation path.

2. Delete the contents of the hcatLibPath directory except for vertica-hcatalogudl.jar.

3. Rerun hcatUtil.

4. Reinstall the HCatalog Connector using the install.sql script.

For more information about upgrading Vertica, see Upgrade Vertica.

**Additional Options for Hadoop Columnar File Formats**

When reading Hadoop columnar file formats (ORC or Parquet), the HCatalog Connector attempts to use the built-in readers. When doing so, it uses the hdfs scheme by default. In order to use the hdfs scheme, you must perform the configuration described in Configuring the hdfs Scheme.

To have the HCatalog Connector use the webhdfs scheme instead, use ALTER DATABASE to set HDFSUseWebHDFS to 1. This setting applies to all HDFS access, not just the HCatalog Connector.

**Configuring Security**

You can use any of the security options described in Accessing Kerberized HDFS Data to access Hive data. This topic describes additional steps needed specifically for using the HCatalog Connector.

If you use Kerberos from Vertica, the HCatalog Connector can use an authorization service (Sentry or Ranger). If you use delegation tokens, you must manage authorization yourself.

**Kerberos**

You can use Kerberos from Vertica as described in Using Kerberos with Vertica.

How you configure the HCatalog Connector depends on how Hive manages authorization.
• If Hive uses Sentry to manage authorization, and if Sentry uses ACL synchronization, then the HCatalog Connector must access HDFS as the current user. Verify that the EnableHCatImpersonation configuration parameter is set to 1 (the default). ACL synchronization automatically provides authorized users with read access to the underlying HDFS files.

• If Hive uses Sentry without ACL synchronization, then the HCatalog Connector must access HDFS data as the Vertica principal. (The user still authenticates and accesses metadata normally.) Set the EnableHCatImpersonation configuration parameter to 0. The Vertica principal must have read access to the underlying HDFS files.

• If Hive uses Ranger to manage authorization, and the Vertica users have read access to the underlying HDFS files, then you can use user impersonation. Verify that the EnableHCatImpersonation configuration parameter is set to 1 (the default). You can, instead, disable user impersonation and give the Vertica principal read access to the HDFS files.

• If Hive does not use an authorization service, or if you are connecting to Hive using WebHCat instead of HiveServer2, then the HCatalog Connector accesses Hive as the current user. Verify that EnableHCatImpersonation is set to 1. All users must have read access to the underlying HDFS files.

In addition, in your Hadoop configuration files (core-site.xml in most distributions), make sure that you enable all Hadoop components to impersonate the Vertica user. The easiest way to do so is to set the proxyuser property using wildcards for all users on all hosts and in all groups. Consult your Hadoop documentation for instructions. Make sure you set this property before running hcatUtil (see Configuring Vertica for HCatalog).

**Delegation Tokens**

You can use delegation tokens for a session as described in Bring Your Own Delegation Token. When using the HCatalog Connector you specify two delegation tokens, one for the data and one for the metadata. The metadata token is tied to a Hive schema. See HadoopImpersonationConfig Format for information about how to specify these two delegation tokens.
Verifying Security Configuration

To verify that the HCatalog Connector can access Hive data, use the HCATALOGCONNECTOR_CONFIG_CHECK function.

For more information about testing your configuration, see Verifying HDFS Configuration.

Defining a Schema Using the HCatalog Connector

After you set up the HCatalog Connector, you can use it to define a schema in your Vertica database to access the tables in a Hive database. You define the schema using the CREATE HCATALOG SCHEMA statement.

When creating the schema, you must supply the name of the schema to define in Vertica. Other parameters are optional. If you do not supply a value, Vertica uses default values. Vertica reads some default values from the HDFS configuration files; see Configuration Parameters.

To create the schema, you must have read access to all Hive data. Verify that the user creating the schema has been granted access, either directly or through an authorization service such as Sentry or Ranger. The dbadmin user has no automatic special privileges.

After you create the schema, you can change many parameters using the ALTER HCATALOG SCHEMA statement.

After you define the schema, you can query the data in the Hive data warehouse in the same way you query a native Vertica table. The following example demonstrates creating an HCatalog schema and then querying several system tables to examine the contents of the new schema. See Viewing Hive Schema and Table Metadata for more information about these tables.

=> CREATE HCATALOG SCHEMA hcat WITH HOSTNAME='hcathost' PORT=9083
   HCATALOG_SCHEMA='default' HIVESERVER2_HOSTNAME='hs.example.com'
   SSL_CONFIG='/etc/hadoop/conf/ssl-client.xml' HCATALOG_USER='admin';
CREATE SCHEMA
=> \x
Expanded display is on.

=> SELECT * FROM v_catalog.hcatalog_schemata;
### Configuration Parameters

The HCatalog Connector uses the following values from the Hadoop configuration files if you do not override them when creating the schema.
### Using Partitioned Data

Hive supports partitioning data, as in the following example:

```sql
hive> create table users (name varchar(64), address string, city varchar(64))
partitioned by (state varchar(64)) stored as orc;
```

Vertica takes advantage of partitioning information for formats that provide it in metadata (ORC and Parquet). Queries can skip irrelevant partitions entirely (partition pruning), and Vertica does not need to materialize partition columns. For more about use of partitions, see [Improving Query Performance](#) and [Using Partition Columns](#).

By default Hive stores partition information under the path for the table definition, which might be local to Hive. However, a Hive user can choose to store partition information elsewhere, such as in a shared location like S3, as in the following example:
hive> alter table users add partition (state='MA')
location 's3a://DataLake/partitions/users/state=MA';

During query execution, therefore, Vertica must query Hive for the location of a table's partition information.

Because the additional Hive queries can be expensive, Vertica defaults to looking for partition information only in Hive's default location. If your Hive table specified a custom location, use the CUSTOM_PARTITIONS parameter:

=> CREATE HCATALOG SCHEMA hcat WITH HOSTNAME='hcathost' PORT=9083
   HCATALOG_SCHEMA='default' HIVESERVER2_HOSTNAME='hs.example.com'
   SSL_CONFIG='/etc/hadoop/conf/ssl-client.xml' HCATALOG_USER='admin'
   CUSTOM_PARTITIONS='yes';

Vertica can access partition locations in the S3 and S3a schemes, and does not support the S3n scheme.

The HIVE_CUSTOM_PARTITIONS_ACCESSED system table records all custom partition locations that have been used in queries.

Using the HCatalog Connector with WebHCat

By default the HCatalog Connector uses HiveServer2 to access Hive data. If you are instead using WebHCat, set the HCatalogConnectorUseHiveServer2 configuration parameter to 0 before creating the schema as in the following example.

=> ALTER DATABASE DEFAULT SET PARAMETER HCatalogConnectorUseHiveServer2 = 0;
=> CREATE HCATALOG SCHEMA hcat WITH WEBSERVICE_HOSTNAME='webhcat.example.com';

If you have previously used WebHCat, you can switch to using HiveServer2 by setting the configuration parameter to 1 and using ALTER HCATALOG SCHEMA to set HIVESERVER2_HOSTNAME. You do not need to remove the WebHCat values; the HCatalog Connector uses the value of HCatalogConnectorUseHiveServer2 to determine which parameters to use.

Querying Hive Tables Using HCatalog Connector

Once you have defined the HCatalog schema, you can query data from the Hive database by using the schema name in your query.
Since the tables you access through the HCatalog Connector act like Vertica tables, you can perform operations that use both Hive data and native Vertica data, such as a join:

```sql
=> SELECT u.FirstName, u.LastName, d.time, d.Message FROM UserData u
   -> JOIN hcat.messages d ON u.UserID = d.UserID LIMIT 10;
   => SELECT * from hcat.messages limit 10;

<table>
<thead>
<tr>
<th>messageid</th>
<th>userid</th>
<th>time</th>
<th>message</th>
</tr>
</thead>
<tbody>
<tr>
<td>npFQ1ayhi</td>
<td>1</td>
<td>2013-10-29</td>
<td>hymenaeos cursus lorem Suspendis</td>
</tr>
<tr>
<td>N7svORIoZ</td>
<td>2</td>
<td>2013-10-29</td>
<td>Fusce ad sem vehicula morbi</td>
</tr>
<tr>
<td>4VvzN3d</td>
<td>3</td>
<td>2013-10-29</td>
<td>porta Vivamus condimentum</td>
</tr>
<tr>
<td>heojkMmc</td>
<td>4</td>
<td>2013-10-29</td>
<td>lectus quis imperdiet</td>
</tr>
<tr>
<td>coROw3OF</td>
<td>5</td>
<td>2013-10-29</td>
<td>sit eleifend tempus a aliquam mauri</td>
</tr>
<tr>
<td>odRPIl</td>
<td>6</td>
<td>2013-10-29</td>
<td>risus facilisis sollicitudin sceler</td>
</tr>
<tr>
<td>AU7a9Kp</td>
<td>7</td>
<td>2013-10-29</td>
<td>turpis vehicula tortor</td>
</tr>
<tr>
<td>Z3Wg185DkZ</td>
<td>8</td>
<td>2013-10-29</td>
<td>sapien adipiscing eget Aliquam tor</td>
</tr>
<tr>
<td>E7lpAsYC3</td>
<td>9</td>
<td>2013-10-29</td>
<td>varius Cum iaculis metus</td>
</tr>
<tr>
<td>kStCv</td>
<td>10</td>
<td>2013-10-29</td>
<td>aliquam libero nascetur Cum mal</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>FirstName</th>
<th>LastName</th>
<th>time</th>
<th>Message</th>
</tr>
</thead>
<tbody>
<tr>
<td>Whitney</td>
<td>Kerr</td>
<td>2013-10-29</td>
<td>hymenaeos cursus lorem Suspendis</td>
</tr>
<tr>
<td>Troy</td>
<td>O'Neal</td>
<td>2013-10-29</td>
<td>porta Vivamus condimentum</td>
</tr>
<tr>
<td>Renee</td>
<td>Coleman</td>
<td>2013-10-29</td>
<td>lectus quis imperdiet</td>
</tr>
<tr>
<td>Fay</td>
<td>Moss</td>
<td>2013-10-29</td>
<td>sit eleifend tempus a aliquam mauri</td>
</tr>
<tr>
<td>Dominique</td>
<td>Cabrera</td>
<td>2013-10-29</td>
<td>turpis vehicula tortor</td>
</tr>
<tr>
<td>Mohammad</td>
<td>Eaton</td>
<td>2013-10-29</td>
<td>Fusce ad sem vehicula morbi</td>
</tr>
<tr>
<td>Cade</td>
<td>Barr</td>
<td>2013-10-29</td>
<td>sapien adipiscing eget Aliquam tor</td>
</tr>
<tr>
<td>Oprah</td>
<td>McMillan</td>
<td>2013-10-29</td>
<td>varius Cum iaculis metus</td>
</tr>
<tr>
<td>Astra</td>
<td>Sherman</td>
<td>2013-10-29</td>
<td>dignissim odio Pellentesque primis</td>
</tr>
<tr>
<td>Chelsea</td>
<td>Malone</td>
<td>2013-10-29</td>
<td>pede tempor dignissim Sed luctus</td>
</tr>
</tbody>
</table>
```

**Viewing Hive Schema and Table Metadata**

When using Hive, you access metadata about schemas and tables by executing statements written in HiveQL (Hive's version of SQL) such as `SHOW TABLES`. When using the HCatalog Connector, you can get metadata about the tables in the Hive database through several Vertica system tables.

There are four system tables that contain metadata about the tables accessible through the HCatalog Connector:

- **HCATALOG_SCHEMA** lists all of the schemas that have been defined using the HCatalog Connector.
- **HCATALOG_TABLE_LIST** contains an overview of all of the tables available from all schemas defined using the HCatalog Connector. This table only shows the tables that the user querying the table can access. The information in this table is retrieved using
a single call to HiveServer2 for each schema defined using the HCatalog Connector, which means there is a little overhead when querying this table.

- `HCATALOG_TABLES` contains more in-depth information than `HCATALOG_TABLE_LIST`.
- `HCATALOG_COLUMNS` lists metadata about all of the columns in all of the tables available through the HCatalog Connector. As for `HCATALOG_TABLES`, querying this table results in one call to HiveServer2 per table, and therefore can take a while to complete.

The following example demonstrates querying the system tables containing metadata for the tables available through the HCatalog Connector.

```sql
=> CREATE HCATALOG SCHEMA hcat WITH hostname='hcathost'
-> HCATALOG_SCHEMA='default' HCATALOG_DB='default' HCATALOG_USER='hcatuser';
CREATE SCHEMA
=> SELECT * FROM HCATALOG_SCHEMATA;
-[
  RECORD 1 ]---------------------------------
schema_id | 45035996273864536
schema_name | hcat
schema_owner_id | 45035996273704962
schema_owner | dbadmin
create_time | 2013-11-05 10:19:54.70965-05
hostname | hcathost
port | 9083
webservice_hostname | hcathost
webservice_port | 50111
hcatalog_schema_name | default
hcatalog_user_name | hcatuser
metastore_db_name | hivemetastoredb

=> SELECT * FROM HCATALOG_TABLE_LIST;
-[
  RECORD 1 ]-------------------------
table_schema_id | 45035996273864536
table_schema | hcat
hcatalog_schema | default
table_name | hcatalogtypes
hcatalog_user_name | hcatuser
-[
  RECORD 2 ]-------------------------
table_schema_id | 45035996273864536
table_schema | hcat
hcatalog_schema | default
table_name | tweets
hcatalog_user_name | hcatuser
-[
  RECORD 3 ]-------------------------
table_schema_id | 45035996273864536
table_schema | hcat
hcatalog_schema | default
table_name | messages
hcatalog_user_name | hcatuser
-[
  RECORD 4 ]-------------------------
table_schema_id | 45035996273864536
table_schema | hcat
hcatalog_schema | default
table_name | msgjson
hcatalog_user_name | hcatuser
```
Get detailed description of a specific table

```sql
SELECT *
FROM HCATALOG_TABLES
WHERE table_name = 'msgjson';
```

```sql
RECORD 1
---
table_schema_id | 45035996273864536
table_schema | hcat
hcatalog_schema | default
table_name | msgjson
min_file_size_bytes | |
total_number_files | 10
location | hdfs://hive.example.com:8020/user/exampleuser/msgjson
last_update_time | |
output_format | org.apache.hadoop.hive.ql.io.HiveIgnoreKeyTextOutputFormat
last_access_time | |
max_file_size_bytes | |
is_partitioned | f
partition_expression | |
table_owner | |
input_format | org.apache.hadoop.mapred.TextInputFormat
total_file_size_bytes | 453534
hcatalog_group | |
permission | |
```

Get list of columns in a specific table

```sql
SELECT *
FROM HCATALOG_COLUMNS
WHERE table_name = 'hcatalogtypes'
ORDER BY ordinal_position;
```

```sql
RECORD 1
---
table_schema | hcat
hcatalog_schema | default
table_name | hcatalogtypes
is_partition_column | f
column_name | intcol
hcatalog_data_type | int
data_type | int
data_type_id | 6
data_type_length | 8
character_maximum_length | |
numeric_precision | |
numeric_scale | |
datetime_precision | |
interval_precision | |
ordinal_position | 1

RECORD 2
---
table_schema | hcat
hcatalog_schema | default
table_name | hcatalogtypes
is_partition_column | f
column_name | floatcol
hcatalog_data_type | float
data_type | float
data_type_id | 7
data_type_length | 8
character_maximum_length | |
numeric_precision | |
numeric_scale | |
datetime_precision | |
interval_precision | |
ordinal_position | 2

RECORD 3
---
table_schema | hcat
<table>
<thead>
<tr>
<th>Table</th>
<th>Schema</th>
<th>Table Name</th>
<th>Is Partition Column</th>
<th>Column Name</th>
<th>Hive Column Type</th>
<th>Data Type</th>
<th>Data Type ID</th>
<th>Data Type Length</th>
<th>Character Maximum Length</th>
<th>Numeric Precision</th>
<th>Numeric Scale</th>
<th>Datetime Precision</th>
<th>Interval Precision</th>
<th>Ordinal Position</th>
</tr>
</thead>
<tbody>
<tr>
<td>RECORD 4</td>
<td>hcat</td>
<td>hcatalog_schema</td>
<td>default</td>
<td>hcatalogtypes</td>
<td>doublecol</td>
<td>double</td>
<td>7</td>
<td>8</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>3</td>
</tr>
<tr>
<td>RECORD 5</td>
<td>hcat</td>
<td>hcatalog_schema</td>
<td>default</td>
<td>hcatalogtypes</td>
<td>charcol</td>
<td>string</td>
<td>9</td>
<td>5</td>
<td>65000</td>
<td>65000</td>
<td></td>
<td></td>
<td>4</td>
<td></td>
</tr>
<tr>
<td>RECORD 6</td>
<td>hcat</td>
<td>hcatalog_schema</td>
<td>default</td>
<td>hcatalogtypes</td>
<td>boolcol</td>
<td>boolean</td>
<td>5</td>
<td>1</td>
<td>65000</td>
<td>65000</td>
<td></td>
<td></td>
<td>5</td>
<td></td>
</tr>
<tr>
<td>interval_precision</td>
<td>ordinal_position</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>--------------------</td>
<td>------------------</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>6</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

```
[- RECORD 7 ]--------------------------
table_schema | hcat
hcatalog_schema | default
table_name | hcatalogtypes
is_partition_column | f
column_name | timestampcol
hcatalog_data_type | string
data_type | varchar(65000)
data_type_id | 9
data_type_length | 65000
character_maximum_length | 65000
numeric_precision |
numeric_scale |
datetime_precision |
interval_precision |
ordinal_position | 7
```

```
[- RECORD 8 ]--------------------------
table_schema | hcat
hcatalog_schema | default
table_name | hcatalogtypes
is_partition_column | f
column_name | varbincol
hcatalog_data_type | binary
data_type | varbinary(65000)
data_type_id | 17
data_type_length | 65000
character_maximum_length | 65000
numeric_precision |
numeric_scale |
datetime_precision |
interval_precision |
ordinal_position | 8
```

```
[- RECORD 9 ]--------------------------
table_schema | hcat
hcatalog_schema | default
table_name | hcatalogtypes
is_partition_column | f
column_name | bincol
hcatalog_data_type | binary
data_type | varbinary(65000)
data_type_id | 17
data_type_length | 65000
character_maximum_length | 65000
numeric_precision |
numeric_scale |
datetime_precision |
interval_precision |
ordinal_position | 9
```
Synchronizing an HCatalog Schema or Table With a Local Schema or Table

Querying data from an HCatalog schema can be slow due to Hive performance issues. This slow performance can be especially annoying when you want to examine the structure of the tables in the Hive database. Getting this information from Hive requires you to query the HCatalog schema's metadata using the HCatalog Connector.

To avoid this performance problem you can use the SYNC_WITH_HCATALOG_SCHEMA function to create a snapshot of the HCatalog schema's metadata within a Vertica schema. You supply this function with the name of a pre-existing Vertica schema, typically the one created through CREATE HCATALOG SCHEMA, and a Hive schema available through the HCatalog Connector. You must have permission both in Vertica to write the data and in Hive and HDFS to read it.

**Note:**
To synchronize a schema, you must have read permission for the underlying files in HDFS. If Hive uses Sentry to manage authorization, then you can use ACL synchronization to manage HDFS access. Otherwise, the user of this function must have read access in HDFS.

The function creates a set of external tables within the Vertica schema that you can then use to examine the structure of the tables in the Hive database. Because the metadata in the Vertica schema is local, query planning is much faster. You can also use standard Vertica statements and system-table queries to examine the structure of Hive tables in the HCatalog schema.

**Caution:**
The SYNC_WITH_HCATALOG_SCHEMA function overwrites tables in the Vertica schema whose names match a table in the HCatalog schema. Do not use the Vertica schema to store other data.

When SYNC_WITH_HCATALOG_SCHEMA creates tables in Vertica, it matches Hive's STRING and BINARY types to Vertica's VARCHAR(65000) and VARBINARY(65000) types. You might want to change these lengths, using ALTER TABLE SET DATA TYPE, in two cases:

- If the value in Hive is larger than 65000 bytes, increase the size and use LONG VARCHAR or LONG VARBINARY to avoid data truncation. If a Hive string uses
multi-byte encodings, you must increase the size in Vertica to avoid data truncation. This step is needed because Hive counts string length in characters while Vertica counts it in bytes.

- If the value in Hive is much smaller than 65000 bytes, reduce the size to conserve memory in Vertica.

The Vertica schema is just a snapshot of the HCatalog schema's metadata. Vertica does not synchronize later changes to the HCatalog schema with the local schema after you call SYNC_WITH_HCATALOG_SCHEMA. You can call the function again to re-synchronize the local schema to the HCatalog schema. If you altered column data types, you will need to repeat those changes because the function creates new external tables.

By default, SYNC_WITH_HCATALOG_SCHEMA does not drop tables that appear in the local schema that do not appear in the HCatalog schema. Thus, after the function call the local schema does not reflect tables that have been dropped in the Hive database since the previous call. You can change this behavior by supplying the optional third Boolean argument that tells the function to drop any table in the local schema that does not correspond to a table in the HCatalog schema.

Instead of synchronizing the entire schema, you can synchronize individual tables by using SYNC_WITH_HCATALOG_SCHEMA_TABLE. If the table already exists in Vertica the function overwrites it. If the table is not found in the HCatalog schema, this function returns an error. In all other respects this function behaves in the same way as SYNC_WITH_HCATALOG_SCHEMA.

If you change the settings of any HCatalog Connector configuration parameters (Apache Hadoop Parameters), you must call this function again.

**Examples**

The following example demonstrates calling SYNC_WITH_HCATALOG_SCHEMA to synchronize the HCatalog schema in Vertica with the metadata in Hive. Because it synchronizes the HCatalog schema directly, instead of synchronizing another schema with the HCatalog schema, both arguments are the same.

```sql
=> CREATE HCATALOG SCHEMA hcat WITH hostname='hcathost' HCATALOG_SCHEMA='default'
    HCATALOG_USER='hcatuser';
CREATE SCHEMA
=> SELECT sync_with_hcatalog_schema('hcat', 'hcat');
sync_with_hcatalog_schema
-----------------------------
Schema hcat synchronized with hcat
tables in hcat = 56
```
tables altered in hcat = 0
tables created in hcat = 56
stale tables in hcat = 0
table changes erred in hcat = 0
(1 row)

=> -- Use vsql's \d command to describe a table in the synced schema

=> \d hcat.messages

List of Fields by Tables

<table>
<thead>
<tr>
<th>Schema</th>
<th>Table</th>
<th>Column</th>
<th>Type</th>
<th>Size</th>
<th>Default</th>
<th>Not Null</th>
<th>Primary Key</th>
<th>Foreign Key</th>
</tr>
</thead>
<tbody>
<tr>
<td>hcat</td>
<td>messages</td>
<td>id</td>
<td>int</td>
<td>8</td>
<td>f</td>
<td>f</td>
<td></td>
<td></td>
</tr>
<tr>
<td>hcat</td>
<td>messages</td>
<td>userid</td>
<td>varchar(65000)</td>
<td>65000</td>
<td>f</td>
<td>f</td>
<td></td>
<td></td>
</tr>
<tr>
<td>hcat</td>
<td>messages</td>
<td>&quot;time&quot;</td>
<td>varchar(65000)</td>
<td>65000</td>
<td>f</td>
<td>f</td>
<td></td>
<td></td>
</tr>
<tr>
<td>hcat</td>
<td>messages</td>
<td>message</td>
<td>varchar(65000)</td>
<td>65000</td>
<td>f</td>
<td>f</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(4 rows)

This example shows synchronizing with a schema created using
CREATE HCATALOG SCHEMA. Synchronizing with a schema created using CREATE SCHEMA is also supported.

You can query tables in the local schema that you synchronized with an HCatalog schema. However, querying tables in a synchronized schema isn't much faster than directly querying the HCatalog schema, because SYNC_WITH_HCatalOG_SCHEMA only duplicates the HCatalog schema's metadata. The data in the table is still retrieved using the HCatalog Connector.

Data Type Conversions from Hive to Vertica

The data types recognized by Hive differ from the data types recognized by Vertica. The following table lists how the HCatalog Connector converts Hive data types into data types compatible with Vertica.

<table>
<thead>
<tr>
<th>Hive Data Type</th>
<th>Vertica Data Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>TINYINT (1-byte)</td>
<td>TINYINT (8-bytes)</td>
</tr>
<tr>
<td>SMALLINT (2-bytes)</td>
<td>SMALLINT (8-bytes)</td>
</tr>
<tr>
<td>INT (4-bytes)</td>
<td>INT (8-bytes)</td>
</tr>
<tr>
<td>BIGINT (8-bytes)</td>
<td>BIGINT (8-bytes)</td>
</tr>
</tbody>
</table>
### Data-Width Handling Differences Between Hive and Vertica

The HCatalog Connector relies on Hive SerDe classes to extract data from files on HDFS. Therefore, the data read from these files are subject to Hive's data width restrictions. For example, suppose the SerDe parses a value for an INT column into a value that is greater than $2^{32} - 1$ (the maximum value for a 32-bit integer). In this case, the value is rejected even if it would fit into a Vertica's 64-bit INTEGER column because it cannot fit into Hive's 32-bit INT.

<table>
<thead>
<tr>
<th>Hive Data Type</th>
<th>Vertica Data Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>BOOLEAN</td>
<td>BOOLEAN</td>
</tr>
<tr>
<td>FLOAT (4-bytes)</td>
<td>FLOAT (8-bytes)</td>
</tr>
<tr>
<td>DECIMAL (precision, scale)</td>
<td>DECIMAL (precision, scale)</td>
</tr>
<tr>
<td>DOUBLE (8-bytes)</td>
<td>DOUBLE PRECISION (8-bytes)</td>
</tr>
<tr>
<td>CHAR (length in characters)</td>
<td>CHAR (length in bytes)</td>
</tr>
<tr>
<td>VARCHAR (length in characters)</td>
<td>VARCHAR (length in bytes), if length &lt;= 65000 LONG VARCHAR (length in bytes), if length &gt; 65000</td>
</tr>
<tr>
<td>STRING (2 GB max)</td>
<td>VARCHAR (65000)</td>
</tr>
<tr>
<td>BINARY (2 GB max)</td>
<td>VARBINARY (65000)</td>
</tr>
<tr>
<td>DATE</td>
<td>DATE</td>
</tr>
<tr>
<td>TIMESTAMP</td>
<td>TIMESTAMP</td>
</tr>
<tr>
<td>LIST/ARRAY</td>
<td>VARCHAR (65000) containing a JSON-format representation of the list.</td>
</tr>
<tr>
<td>MAP</td>
<td>VARCHAR (65000) containing a JSON-format representation of the map.</td>
</tr>
<tr>
<td>STRUCT</td>
<td>VARCHAR (65000) containing a JSON-format representation of the struct.</td>
</tr>
</tbody>
</table>
Hive measures CHAR and VARCHAR length in characters and Vertica measures them in bytes. Therefore, if multi-byte encodings are being used (like Unicode), text might be truncated in Vertica.

Once the value has been parsed and converted to a Vertica data type, it is treated as native data. This treatment can result in some confusion when comparing the results of an identical query run in Hive and in Vertica. For example, if your query adds two INT values that result in a value that is larger than $2^{32}-1$, the value overflows its 32-bit INT data type, causing Hive to return an error. When running the same query with the same data in Vertica using the HCatalog Connector, the value will probably still fit within Vertica's 64-int value. Thus the addition is successful and returns a value.

### Using Nonstandard SerDes

Hive stores its data in unstructured flat files located in the Hadoop Distributed File System (HDFS). When you execute a Hive query, it uses a set of serializer and deserializer (SerDe) classes to extract data from these flat files and organize it into a relational database table. For Hive to be able to extract data from a file, it must have a SerDe that can parse the data the file contains. When you create a table in Hive, you can select the SerDe to be used for the table's data.

Hive has a set of standard SerDes that handle data in several formats such as delimited data and data extracted using regular expressions. You can also use third-party or custom-defined SerDes that allow Hive to process data stored in other file formats. For example, some commonly-used third-party SerDes handle data stored in JSON format.

The HCatalog Connector directly fetches file segments from HDFS and uses Hive's SerDes classes to extract data from them. The Connector includes all Hive's standard SerDes classes, so it can process data stored in any file that Hive natively supports. If you want to query data from a Hive table that uses a custom SerDe, you must first install the SerDe classes on the Vertica cluster.

### Determining Which SerDe You Need

If you have access to the Hive command line, you can determine which SerDe a table uses by using Hive's SHOW CREATE TABLE statement. This statement shows the HiveQL statement needed to recreate the table. For example:
In the example, ROW FORMAT SERDE indicates that a special SerDe is used to parse the data files. The next row shows that the class for the SerDe is named org.apache.hadoop.hive.contrib.serde2.JsonSerde. You must provide the HCatalog Connector with a copy of this SerDe class so that it can read the data from this table.

You can also find out which SerDe class you need by querying the table that uses the custom SerDe. The query will fail with an error message that contains the class name of the SerDe needed to parse the data in the table. In the following example, the portion of the error message that names the missing SerDe class is in bold.

Installing the SerDe on the Vertica Cluster

You usually have two options to getting the SerDe class file the HCatalog Connector needs:
Find the installation files for the SerDe, then copy those over to your Vertica cluster. For example, there are several third-party JSON SerDes available from sites like Google Code and GitHub. You may find the one that matches the file installed on your Hive cluster. If so, then download the package and copy it to your Vertica cluster.

- Directly copy the JAR files from a Hive server onto your Vertica cluster. The location for the SerDe JAR files depends on your Hive installation. On some systems, they may be located in `/usr/lib/hive/lib`.

Wherever you get the files, copy them into the `/opt/vertica/packages/hcat/lib` directory on every node in your Vertica cluster.

**Important:**
If you add a new host to your Vertica cluster, remember to copy every custom SerDe JAR file to it.

## Troubleshooting HCatalog Connector Problems

You may encounter the following issues when using the HCatalog Connector.

### Connection Errors

The HCatalog Connector can encounter errors both when you define a schema and when you query it. The types of errors you get depend on which CREATE HCATALOG SCHEMA parameters are incorrect. Suppose you have incorrect parameters for the metastore database, but correct parameters for HiveServer2. In this case, HCatalog-related system table queries succeed, while queries on the HCatalog schema fail. The following example demonstrates creating an HCatalog schema with the correct default HiveServer2 information. However, the port number for the metastore database is incorrect.

```
=> CREATE HCATALOG SCHEMA hcat2 WITH hostname='hcathost'
  HCATALOG_SCHEMA='default' HCATALOG_USER='hive' PORT=1234;
CREATE SCHEMA
=> SELECT * FROM HCATALOG_TABLE_LIST;
-[-[ RECORD 1 ]------------------------
  table_schema_id | 45035996273864536
  table_schema     | hcat2
  hcatalog_schema  | default
  table_name       | test
```
To resolve these issues, you must drop and recreate the schema or alter the schema to correct the parameters. If you still have issues, determine whether there are connectivity issues between your Vertica cluster and your Hadoop cluster. Such issues can include a firewall that prevents one or more Vertica hosts from contacting the HiveServer2, metastore, or HDFS hosts.

**UDx Failure When Querying Data: Error 3399**

You might see an error message when querying data (as opposed to metadata like schema information). This might be accompanied by a ClassNotFoundException in the log. This can happen for the following reasons:

- You are not using the same version of Java on your Hadoop and Vertica nodes. In this case you need to change one of them to match the other.
- You have not used hcatUtil to copy all Hadoop and Hive libraries and configuration files to Vertica, or you ran hcatutil and then changed your version of Hadoop or Hive.
- You upgraded Vertica to a new version and did not rerun hcatutil and reinstall the HCatalog Connector.
- The version of Hadoop you are using relies on a third-party library that you must copy manually.
- You are reading files with LZO compression and have not copied the libraries or set the io.compression.codecs property in core-site.xml.
- You are reading Parquet data from Hive, and columns were added to the table after some data was already present in the table. Adding columns does not update existing data, and the ParquetSerDe provided by Hive and used by the HCatalog Connector does not handle this case. This error is due to a limitation in Hive and there is no workaround.
The query is taking too long and is timing out. If this is a frequent problem, you can increase the value of the UDxFencedBlockTimeout configuration parameter. See General Parameters.

If you did not copy the libraries or configure LZO compression, follow the instructions in Configuring Vertica for HCatalog.

If the Hive jars that you copied from Hadoop are out of date, you might see an error message like the following:

```
ERROR 3399: Failure in UDx RPC call InvokePlanUDL(): Error in User Defined Object [VHCatSource], error code: 0 Error message is [ Found interface org.apache.hadoop.mapreduce.JobContext, but class was expected ]
HINT hive metastore service is thrift://localhost:13433 (check UDxLogs/UDxFencedProcessesJava.log in the catalog directory for more information)
```

This error usually signals a problem with hive-hcatalog-core jar. Make sure you have an up-to-date copy of this file. Remember that if you rerun hcatUtil you also need to re-create the HCatalog schema.

You might also see a different form of this error:

```
ERROR 3399: Failure in UDx RPC call InvokePlanUDL(): Error in User Defined Object [VHCatSource], error code: 0 Error message is [ javax/servlet/Filter ]
```

This error can be reported even if hcatUtil reports that your libraries are up to date. The javax.servlet.Filter class is in a library that some versions of Hadoop use but that is not usually part of the Hadoop installation directly. If you see an error mentioning this class, locate servlet-api-*.jar on a Hadoop node and copy it to the hcat/lib directory on all database nodes. If you cannot locate it on a Hadoop node, locate and download it from the Internet. (This case is rare.) The library version must be 2.3 or higher.

After you have copied the jar to the hcat/lib directory, reinstall the HCatalog connector as explained in Configuring Vertica for HCatalog.

**Authentication Error When Querying Data**

You might have successfully created a schema using CREATE HCATALOG SCHEMA but get errors at query time such as the following:

```
=> SELECT * FROM hcat.clickdata;
ERROR 6776: Failed to glob [hdfs:///user/hive/warehouse/click-*parquet] because of error: hdfs:///user/hive/warehouse/click-12214.parquet: statAll failed; error: AuthenticationFailed
```
You might see this error if Hive uses an authorization service. If the permissions on the underlying files in HDFS match those in the authorization service, then Vertica must use user impersonation when accessing that data. To enable user impersonation, set the EnableHCatImpersonation configuration parameter to 1.

Vertica uses the database principal to access HDFS. Therefore, if EnableHCatImpersonation is 0, the Vertica database principal must have access to the data inside the hive warehouse on HDFS. If it does not, you might see the following error:

```sql
=> SELECT * FROM hcat.salesdata;
ERROR 6776: Failed to glob [vertica_hdfs:///hive/warehouse/sales/*/*]
because of error: vertica_hdfs:///hive/warehouse/sales/: listStat failed;
error: Permission denied: user=vertica, access=EXECUTE, inode="/hive/warehouse/sales":hdfs:hdfs:d----
-----
```

The URL scheme in this error message has been changed from hdfs to vertica_hdfs. This is an internal scheme and is not valid in URLs outside of Vertica. You cannot use this scheme when specifying paths in HDFS.

**Differing Results Between Hive and Vertica Queries**

Sometimes, running the same query on Hive and on Vertica through the HCatalog Connector can return different results. There are a few common causes of this problem.

This discrepancy is often caused by the differences between the data types supported by Hive and Vertica. See [Data Type Conversions from Hive to Vertica](#) for more information about supported data types.

If Hive string values are being truncated in Vertica, this might be caused by multi-byte character encodings in Hive. Hive reports string length in characters, while Vertica records it in bytes. For a two-byte encoding such as Unicode, you need to double the column size in Vertica to avoid truncation.

Discrepancies can also occur if the Hive table uses partition columns of types other than string.

If the Hive table stores partition data in custom locations instead of the default, you will see different query results if you do not specify the CUSTOM_PARTITIONS parameter when creating the Vertica schema. See [Using Partitioned Data](#). Further, even when using custom partitions, there are differences between Vertica and Hive:

- If a custom partition is unavailable at query time, Hive ignores it and returns the rest of the results. Vertica reports an error.
• If a partition is altered in Hive to use a custom location after table creation, Hive reads data from only the new location while Vertica reads data from both the default and the new locations.
• If a partition value and its corresponding directory name disagree, Hive uses the value in its metadata while Vertica uses the value in the directory name.

The following example illustrates these differences. A table in Hive, partitioned on the state column, starts with the following data:

```
hive> select * from inventory;
        +-------+-------+-------+
        | ID    | quant | state |
        +-------+-------+-------+
        | 2      | 300   | CA    |
        | 4      | 400   | CA    |
        | 5      | 500   | DC    |
        | 1      | 100   | PA    |
        | 2      | 200   | PA    |
        +-------+-------+-------+
```

The partition for one state, CA, is then moved. This directory contains some data already.

Note that the query now returns different results for the CA partitions.

```
hive> ALTER TABLE inventory PARTITION (state='CA') SET LOCATION 'hdfs:///partitions/inventory/state=MD';
hive> select * from inventory;
        +-------+-------+-------+
        | ID    | quant | state |
        +-------+-------+-------+
        | 20     | 30000 | CA    |
        | 40     | 40000 | CA    |
        | 5      | 500   | DC    |
        | 1      | 100   | PA    |
        | 2      | 200   | PA    |
        +-------+-------+-------+
5 rows selected (0.399 seconds)
```

The CA partitions were moved to a directory named state=MD. Vertica reports the state for the first two rows, the ones in the new partition location, as MD because of the directory name. It also reports the CA values from the original location in addition to the new one:

```
=> SELECT * FROM hcat.inventory;
        ID  | quant | state |
        +----+-------+-------+
        | 20 | 30000 | MD    |
        | 40 | 40000 | MD    |
        | 2  | 300   | CA    |
        | 4  | 400   | CA    |
        | 1  | 100   | PA    |
        | 2  | 200   | PA    |
        | 5  | 500   | DC    |
        +----+-------+-------+
(7 rows)
```
**HCatalog Connector Installation Fails on MapR**

If you mount a MapR file system as an NFS mount point and then install the HCatalog Connector, it could fail with a message like the following:

```
ROLLBACK 2929: Couldn't create new UDx side process, failed to get UDx side process info from zygote: Broken pipe
```

This might be accompanied by an error like the following in dbLog:

```
java.io.IOException: Couldn't get lock for /home/dbadmin/node02_catalog/UDxLogs/UDxFencedProcessesJava.log
    at java.util.logging.FileHandler.openFiles(FileHandler.java:389)
    at java.util.logging.FileHandler.<init>(FileHandler.java:287)
    at com.vertica.udxfence.UDxLogger.setup(UDxLogger.java:78)
    at com.vertica.udxfence.UDxSideProcess.go(UDxSideProcess.java:75)
    ...
```

This error occurs if you locked your NFS mount point when creating it. Locking is the default. If you use the HCatalog Connector with MapR mounted as an NFS mount point, you must create the mount point with the `-o no lock` option. For example:

```
sudo mount -o no lock -t nfs MaprCLDBserviceHostname:/mapr/ClusterName/vertica/$(hostname -f)/vertica
```

You can use the HCatalog Connector with MapR without mounting the MapR file system. If you mount the MapR file system, you must do so without a lock.

**Excessive Query Delays**

Network issues or high system loads on the HiveServer2 server can cause long delays while querying a Hive database using the HCatalog Connector. While Vertica cannot resolve these issues, you can set parameters that limit how long Vertica waits before canceling a query on an HCatalog schema. You can set these parameters globally using Vertica configuration parameters. You can also set them for specific HCatalog schemas in the `CREATE HCATALOG SCHEMA` statement. These specific settings override the settings in the configuration parameters.

The `HCatConnectionTimeout` configuration parameter and the `CREATE HCATALOG SCHEMA` statement's `HCATALOG_CONNECTION_TIMEOUT` parameter control how many seconds the HCatalog Connector waits for a connection to the HiveServer2 server. A value of 0 (the default setting for the configuration parameter) means to wait indefinitely. If the server
does not respond by the time this timeout elapses, the HCatalog Connector breaks the connection and cancels the query. If you find that some queries on an HCatalog schema pause excessively, try setting this parameter to a timeout value, so the query does not hang indefinitely.

The HCatSlowTransferTime configuration parameter and the CREATE HCATALOG SCHEMA statement's HCATALOG_SLOW_TRANSFER_TIME parameter specify how long the HCatalog Connector waits for data after making a successful connection to the server. After the specified time has elapsed, the HCatalog Connector determines whether the data transfer rate from the server is at least the value set in the HCatSlowTransferLimit configuration parameter (or by the CREATE HCATALOG SCHEMA statement's HCATALOG_SLOW_TRANSFER_LIMIT parameter). If it is not, then the HCatalog Connector terminates the connection and cancels the query.

You can set these parameters to cancel queries that run very slowly but do eventually complete. However, query delays are usually caused by a slow connection rather than a problem establishing the connection. Therefore, try adjusting the slow transfer rate settings first. If you find the cause of the issue is connections that never complete, you can alternately adjust the Linux TCP socket timeouts to a suitable value instead of relying solely on the HCatConnectionTimeout parameter.

**SerDe Errors**

Errors can occur if you attempt to query a Hive table that uses a nonstandard SerDe. If you have not installed the SerDe JAR files on your Vertica cluster, you receive an error similar to the one in the following example:

```sql
=> SELECT * FROM hcat.jsontable;
ERROR 3399: Failure in UDx RPC call InvokePlanUDL(): Error in User Defined Object [VHCatSource], error code: 0
com.vertica.sdk.UdfException: Error message is [org.apache.hcatalog.common.HCatException : 2004 : HCatOutputFormat not initialized, setOutput has to be called. Cause : java.io.IOException:
java.lang.RuntimeException: MetaException(message:org.apache.hive.serde2.SerDeException
SerDe com.cloudera.hive.serde.JSONSerDe does not exist) ] HINT If error message is not descriptive or local, may be we cannot read metadata from hive metastore service thrift://hcathost:9083 or HDFS namenode (check U DxLogs/UDxFencedProcessesJava.log in the catalog directory for more information)
at com.vertica.hcatalogudl.HCatalogSplitsNoOpSourceFactory.plan
(HCatalogSplitsNoOpSourceFactory.java:98)
at com.vertica.udxfence.UDxExecContext.planUDSource(UDxExecContext.java:898)
...```
In the error message, you can see that the root cause is a missing SerDe class (shown in bold). To resolve this issue, install the SerDe class on your Vertica cluster. See Using Nonstandard SerDes for more information.

This error may occur intermittently if just one or a few hosts in your cluster do not have the SerDe class.

**Using HDFS Storage Locations**

Vertica stores data in its native format, ROS, in storage locations. You can place storage locations on the local Linux file system or in HDFS. If you are using Premium Edition, you typically use HDFS storage locations for lower-priority data. Doing so frees space on your Vertica cluster for higher-priority data. If you are using Vertica for SQL on Apache Hadoop, you typically place ROS data only on HDFS.

If you use HDFS storage locations, the HDFS data must be available when you start Vertica. Your HDFS cluster must be operational, and the ROS files must be present. If you moved data files, or they are corrupted, or your HDFS cluster is not responsive, Vertica cannot start.

**Requirements for HDFS Storage Locations**

**Caution:**

If you use HDFS storage locations, the HDFS data must be available when you start Vertica. Your HDFS cluster must be operational, and the ROS files must be present. If you moved data files, or they are corrupted, or your HDFS cluster is not responsive, Vertica cannot start.

To store Vertica's data on HDFS, verify that:

- Your Hadoop cluster has WebHDFS enabled.
- All of the nodes in your Vertica cluster can connect to all of the nodes in your Hadoop cluster. Any firewall between the two clusters must allow connections on the ports used by HDFS.
- If your HDFS cluster is unsecured, you have a Hadoop user whose username matches the name of the Vertica database superuser (usually named dbadmin). This Hadoop user must have read and write access to the HDFS directory where you want Vertica to store its data.
• If your HDFS cluster uses Kerberos authentication, you have a Kerberos principal for Vertica, and it has read and write access to the HDFS directory that will be used for the storage location. See Configuring Kerberos. The Kerberos KDC must also be running.
• Your HDFS cluster has enough storage available for Vertica data. See HDFS Space Requirements below for details.
• The data you store in an HDFS-backed storage location does not expand your database's size beyond any data allowance in your Vertica license. Vertica counts data stored in an HDFS-backed storage location as part of any data allowance set by your license. See Managing Licenses in the Administrator's Guide for more information.

**HDFS Space Requirements**

If your Vertica database is K-safe, HDFS-based storage locations contain two copies of the data you store in them. One copy is the primary projection, and the other is the buddy projection. If you have enabled HDFS's data-redundancy feature, Hadoop stores both projections multiple times. This duplication might seem excessive. However, it is similar to how a RAID level 1 or higher stores redundant copies of both the primary and buddy projections. The redundant copies also help the performance of HDFS by enabling multiple nodes to process a request for a file.

Verify that your HDFS installation has sufficient space available for redundant storage of both the primary and buddy projections of your K-safe data. You can adjust the number of duplicates stored by HDFS by setting the HadoopFSReplication configuration parameter. See Troubleshooting HDFS Storage Locations for details.

**Additional Requirements for Backing Up Data Stored on HDFS**

To back up your data stored in HDFS storage locations, your Hadoop cluster must have snapshotting enabled for the directories to be used for backups. The easiest way to do this is to give the database administrator's account superuser privileges in Hadoop, so that snapshotting can be set automatically. Alternatively, use Hadoop to enable snapshotting for each directory before using it for backups.

In addition, your Vertica database must:
• Have enough Hadoop components and libraries installed to run the Hadoop distcp command as the Vertica database-administrator user (usually dbadmin).
• Have the JavaBinaryForUDx and HadoopHome configuration parameters set correctly.

**Caution:**
After you have created an HDFS storage location, full database backups will fail with the error message:

```plaintext
ERROR 5127: Unable to create snapshot
No such file /usr/bin/hadoop:
check the HadoopHome configuration parameter
```

This error is caused by the backup script not being able to back up the HDFS storage locations. You must configure Vertica and Hadoop to enable the backup script to back up these locations. After you configure Vertica and Hadoop, you can once again perform full database backups.

See [Backing Up HDFS Storage Locations](#) for details on configuring your Vertica and Hadoop clusters to enable HDFS storage location backup.

---

### Best Practices for SQL on Apache Hadoop

If you are using the Vertica for SQL on Apache Hadoop product, Vertica recommends the following best practices for storage locations:

• Place only data type storage locations on HDFS storage.
• Place temp space directly on the local Linux file system, not in HDFS.
• For the best performance, place the Vertica catalog directly on the local Linux file system.
• Create the database first on a local Linux file system. Then, you can extend the database to HDFS storage locations and set storage policies that exclusively place data blocks on the HDFS storage location.
• For better performance, if you are running Vertica only on a subset of the HDFS nodes, do not run the HDFS balancer on them. The HDFS balancer can move data blocks farther away, causing Vertica to read non-local data during query execution. Queries run faster if they do not require network I/O.

Generally, HDFS requires approximately 2 GB of memory for each node in the cluster. To support this requirement in your Vertica configuration:

1. Create a 2-GB resource pool.
2. Do not assign any Vertica execution resources to this pool. This approach reserves the space for use by HDFS.
Alternatively, use Ambari or Cloudera Manager to find the maximum heap size required by HDFS and set the size of the resource pool to that value.

For more about how to configure resource pools, see Managing Workloads.

**Configuring Kerberos**

To use a storage location in HDFS with Kerberos, take the following steps:

1. Create a Kerberos principal for each Vertica node as explained in Using Kerberos with Vertica.
2. Give all node principals read and write permission to the HDFS directory you will use as a storage location.

If you plan to back up your HDFS storage locations, take the following additional steps:

1. Grant Hadoop superuser privileges to the new principals.
2. Configure backups, including setting the HadoopConfDir configuration parameter, following the instructions in Configuring Hadoop and Vertica to Enable Backup of HDFS Storage.
3. Configure user impersonation to be able to restore from backups following the instructions in "Setting Kerberos Parameters" in Configuring Vertica to Restore HDFS Storage Locations.

Because the keytab file supplies the principal used to create the location, you must have it in place before creating the storage location. After you deploy keytab files to all database nodes, use the CREATE LOCATION statement to create the storage location as usual.

**How the HDFS Storage Location Stores Data**

Vertica stores data in storage locations on HDFS similarly to the way it stores data in the Linux file system. See Managing Storage Locations in the Administrator's Guide for more information about storage locations. When you create a storage location on HDFS, Vertica stores the ROS containers holding its data on HDFS. You can choose which data uses the HDFS storage location: from the data for just a single table or partition to all of the database's data.

When Vertica reads data from or writes data to an HDFS storage location, the node storing or retrieving the data contacts the Hadoop cluster directly to transfer the data. If a single ROS container file is split among several HDFS nodes, the Vertica node connects to each of
them. The Vertica node retrieves the pieces and reassembles the file. Because each node fetches its own data directly from the source, data transfers are parallel, increasing their efficiency. Having the Vertica nodes directly retrieve the file splits also reduces the impact on the Hadoop cluster.

**What You Can Store in HDFS**

Use HDFS storage locations to store only data. You cannot store catalog information in an HDFS storage location.

⚠️ **Caution:**
While it is possible to use an HDFS storage location for temporary data storage, you must never do so. Using HDFS for temporary storage causes severe performance issues.

**What HDFS Storage Locations Cannot Do**

Because Vertica uses storage locations to store ROS containers in a proprietary format, MapReduce and other Hadoop components cannot access your Vertica ROS data stored in HDFS. Never allow another program that has access to HDFS to write to the ROS files. Any outside modification of these files can lead to data corruption and loss. Applications must use the [Vertica client libraries](https://www.vertica.com/docs/9.3.x/Content/HomeFolder/) to access Vertica data. If you want to share ROS data with other Hadoop components, you can export it (see [Exporting Data](https://www.vertica.com/docs/9.3.x/Content/Vertica-9.3.x-Release-Notes/Exporting-Data.html)).

The storage location stores and reads only ROS containers. It cannot read data stored in native formats in HDFS. See [Hadoop Interfaces](https://www.vertica.com/docs/9.3.x/Content/Vertica-9.3.x-Release-Notes/Hadoop-Interface.html) for other ways to read data stored in HDFS.

**Creating an HDFS Storage Location**

Use the `CREATE LOCATION` statement to create an HDFS storage location. Make the following changes from creating local storage locations:

- For the path, use the `hdfs://` URL, adding a nameservice or name node, for the HDFS directory where you want Vertica to store the location's data. See [HDFS URL Format](https://www.vertica.com/docs/9.3.x/Content/Vertica-9.3.x-Release-Notes/Vertica-URL-Format.html) for information about the URL format. Do not use `hdfs:////` (three slashes) in URLs for storage locations.
Include the ALL NODES SHARED keywords, as all HDFS storage locations are shared storage. This is required even if you have only one HDFS node in your cluster.

Caution:
If you use HDFS storage locations, the HDFS data must be available when you start Vertica. Your HDFS cluster must be operational, and the ROS files must be present. If you moved data files, or they are corrupted, or your HDFS cluster is not responsive, Vertica cannot start.

Creating the Storage Location

To create an HDFS storage location, first create the location on all nodes and then set its storage policy to HDFS. To create the location in HDFS on all nodes:

=> CREATE LOCATION 'hdfs://hadoopNS/vertica/colddata' ALL NODES SHARED USAGE 'data' LABEL 'coldstorage';

Next, set the storage policy for your database objects to use this location:

=> SELECT SET_OBJECT_STORAGE_POLICY('SchemaName','coldstorage');

This causes all data in the named schema to be written to the HDFS storage location (coldestorage) instead of the local disk. You can set storage policies for a schema, a table, a partition, or the entire database.

For more information, see Managing Storage Locations.

Adding HDFS Storage Locations to New Nodes

If you add nodes to your Vertica cluster, they do not automatically have access to existing HDFS storage locations. You must manually create the storage location for the new node using the CREATE LOCATION statement. Do not use the ALL NODES keyword in this statement. Instead, use the NODE keyword with the name of the new node to tell Vertica that just that node needs to add the shared location.

Caution:
You must manually create the storage location. Otherwise, the new node uses the default storage policy (usually, storage on the local Linux file system) to store data that the other nodes store in HDFS. As a result, the...
A node can run out of disk space.

The following example shows how to add the storage location from the preceding example to a new node named v_vmart_node0004:

```sql
=> CREATE LOCATION 'hdfs://hadoopNS/vertica/colddata' NODE 'v_vmart_node0004'
    SHARED USAGE 'data' LABEL 'coldstorage';
```

Any active standby nodes in your cluster when you create an HDFS-based storage location automatically create their own instances of the location. When the standby node takes over for a down node, it uses its own instance of the location to store data for objects using the HDFS-based storage policy. Treat standby nodes added after you create the storage location as any other new node. You must manually define the HDFS storage location.

## Creating a Storage Policy for HDFS Storage Locations

After you create an HDFS storage location, you assign database objects to the location by setting storage policies. Based on these storage policies, database objects such as partition ranges, individual tables, whole schemas, or even the entire database store their data in the HDFS storage location. Use the `SET_OBJECT_STORAGE_POLICY` function to assign objects to an HDFS storage location. In the function call, supply the label you assigned to the HDFS storage location as the location label argument. You do so using the CREATE LOCATION statement's LABEL keyword.

The following example demonstrates using `SET_OBJECT_STORAGE_POLICY` to store a table in an HDFS storage location. The example statement sets the policy for an existing table, named messages, to store its data in an HDFS storage location, named coldstorage.

```sql
=> SELECT SET_OBJECT_STORAGE_POLICY('messages', 'coldstorage');
```

This table's data is moved to the HDFS storage location with the next merge-out. Alternatively, you can have Vertica move the data immediately by using the `enforce-storage-move` parameter.

You can query the `STORAGE_CONTAINERS` system table and examine the location_label column to verify that Vertica has moved the data:

```sql
=> SELECT node_name, projection_name, location_label, total_row_count
    FROM V_MONITOR.STORAGE_CONTAINERS
    WHERE projection_name ILIKE 'messages%';
```
<table>
<thead>
<tr>
<th>node_name</th>
<th>projection_name</th>
<th>location_label</th>
<th>total_row_count</th>
</tr>
</thead>
<tbody>
<tr>
<td>v_vmart_node0001</td>
<td>messages_b0</td>
<td>coldstorage</td>
<td>366057</td>
</tr>
<tr>
<td>v_vmart_node0001</td>
<td>messages_b1</td>
<td>coldstorage</td>
<td>366511</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>messages_b0</td>
<td>coldstorage</td>
<td>367432</td>
</tr>
<tr>
<td>v_vmart_node0002</td>
<td>messages_b1</td>
<td>coldstorage</td>
<td>366057</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>messages_b0</td>
<td>coldstorage</td>
<td>366511</td>
</tr>
<tr>
<td>v_vmart_node0003</td>
<td>messages_b1</td>
<td>coldstorage</td>
<td>367432</td>
</tr>
</tbody>
</table>

(6 rows)

See [Creating Storage Policies](#) in the Administrator's Guide for more information about assigning storage policies to objects.

## Backing Up HDFS Storage Locations

**Caution:**

It is important to secure backup locations and strictly limit access to backups to users who are already permitted to access all data in the database. Compromising a backup means compromising the database.

Vertica recommends that you regularly back up the data in your Vertica database. This recommendation includes data stored in your HDFS storage locations. The Vertica backup script (vbr) can back up HDFS storage locations. However, you must perform several configuration steps before it can back up these locations.

**Caution:**

After you have created an HDFS storage location, full database backups will fail with the error message:

```
ERROR 5127: Unable to create snapshot
No such file /usr/bin/hadoop:
check the HadoopHome configuration parameter
```

This error is caused by the backup script not being able to back up the HDFS storage locations. You must configure Vertica and Hadoop to enable the backup script to back up these locations. After you configure Vertica and Hadoop, you can once again perform full database backups.

There are several considerations for backing up HDFS storage locations in your database:

- HDFS storage locations do not support object-level backups. You must perform a full database backup to back up the data in your HDFS storage locations.
- Data in an HDFS storage location is backed up to HDFS. This backup guards against accidental deletion or corruption of data. It does not prevent data loss in the case of a
catastrophic failure of the entire Hadoop cluster. To prevent data loss, you must have a backup and disaster recovery plan for your Hadoop cluster.

Data stored on the Linux native file system is still backed up to the location you specify in the backup configuration file. It and the data in HDFS storage locations are handled separately by the vbr backup script.

- You must configure your Vertica cluster to restore database backups containing an HDFS storage location. See Configuring Vertica to Restore HDFS Storage Locations for the configuration steps you must take.
- The HDFS directory for the storage location must have snapshotting enabled. You can either directly configure this yourself or enable the database administrator’s Hadoop account to do it for you automatically. See Configuring Hadoop and Vertica to Enable Backup of HDFS Storage for more information.

The topics in this section explain the configuration steps you must take to enable the backup of HDFS storage locations.

**Configuring Hadoop and Vertica to Enable Backup of HDFS Storage**

The Vertica backup script uses HDFS's snapshotting feature to create a backup of HDFS storage locations. A directory must allow snapshotting before HDFS can take a snapshot. Only a Hadoop superuser can enable snapshotting on a directory. Vertica can enable snapshotting automatically if the database administrator is also a Hadoop superuser.

If HDFS is unsecured, the following instructions apply to the database administrator account, usually dbadmin. If HDFS uses Kerberos security, the following instructions apply to the principal stored in the Vertica keytab file, usually vertica. The instructions below use the term "database account" to refer to this user.

We recommend that you make the database administrator or principal a Hadoop superuser. If you are not able to do so, you must enable snapshotting on the directory before configuring it for use by Vertica.

The steps you need to take to make the Vertica database administrator account a superuser depend on the distribution of Hadoop you are using. Consult your Hadoop distribution's documentation for details.
Manually Enabling Snapshotting for a Directory

If you cannot grant superuser status to the database account, you can instead enable snapshotting of each directory manually. Use the following command:

```
hdfs dfsadmin -allowSnapshot path
```

Issue this command for each directory on each node. Remember to do this each time you add a new node to your HDFS cluster.

Nested snapshottable directories are not allowed, so you cannot enable snapshotting for a parent directory to automatically enable it for child directories. You must enable it for each individual directory.

Additional Requirements for Kerberos

If HDFS uses Kerberos, then in addition to granting the keytab principal access, you must set a Vertica configuration parameter. In Vertica, set the HadoopConfDir parameter to the location of the directory containing the core-site.xml, hdfs-site.xml, and yarn-site.xml configuration files. The value can be a path, if the files are in multiple directories.

```
=> ALTER DATABASE exampledb SET HadoopConfDir = '/etc/hadoop/conf';
```

All three configuration files must be present on this path.

If your Vertica nodes are not co-located on HDFS nodes, then you must copy these files from an HDFS node to each Vertica node. Use the same path on every database node, because HadoopConfDir is a global value.

Testing the Database Account's Ability to Make HDFS Directories Snapshottable

After making the database account a Hadoop superuser, verify that the account can set directories snapshottable:
1. Log into the Hadoop cluster as the database account (dbadmin by default).
2. Determine a location in HDFS where the database administrator can create a directory. The /tmp directory is usually available. Create a test HDFS directory using the command:

```
$ hdfs dfs -mkdir /path/testdir
```

3. Make the test directory snapshottable using the command:

```
$ hdfs dfsadmin -allowSnapshot /path/testdir
```

The following example demonstrates creating an HDFS directory and making it snapshottable:

```
$ hdfs dfs -mkdir /tmp/snaptest
$ hdfs dfsadmin -allowSnapshot /tmp/snaptest
Allowing snapshot on /tmp/snaptest succeeded
```

## Configuring Vertica to Restore HDFS Storage Locations

Your Vertica cluster must be able to run the Hadoop distcp command to restore a backup of an HDFS storage location. The easiest way to enable your cluster to run this command is to install several Hadoop packages on each node. These packages must be from the same distribution and version of Hadoop that is running on your Hadoop cluster.

The steps you need to take depend on:

- The distribution and version of Hadoop running on the Hadoop cluster containing your HDFS storage location.
- The distribution of Linux running on your Vertica cluster.

**Note:**

Installing the Hadoop packages necessary to run distcp does not turn your Vertica database into a Hadoop cluster. This process installs just enough of the Hadoop support files on your cluster to run the distcp command. There is no additional overhead placed on the Vertica cluster, aside from a small amount of additional disk space consumed by the Hadoop support files.
**Configuration Overview**

The steps for configuring your Vertica cluster to restore backups for HDFS storage location are:

1. If necessary, install and configure a Java runtime on the hosts in the Vertica cluster.
2. Find the location of your Hadoop distribution's package repository.
3. Add the Hadoop distribution's package repository to the Linux package manager on all hosts in your cluster.
4. Install the necessary Hadoop packages on your Vertica hosts.
5. Set two configuration parameters in your Vertica database related to Java and Hadoop.
6. If your HDFS storage location uses Kerberos, set additional configuration parameters to allow Vertica user credentials to be proxied.
7. Confirm that the Hadoop distcp command runs on your Vertica hosts.

The following sections describe these steps in greater detail.

**Installing a Java Runtime**

You Vertica cluster must have a Java Virtual Machine (JVM) installed to run the Hadoop distcp command. It already has a JVM installed if you have configured it to:

- Execute user-defined extensions developed in Java. See [Developing User-Defined Extensions (UDxs)](Vertica%20SDKs) for more information.
- Access Hadoop data using the HCatalog Connector. See [Using the HCatalog Connector](Vertica%20SDKs) for more information.

If your Vertica database has a JVM installed, verify that your Hadoop distribution supports it. See your Hadoop distribution's documentation to determine which JVMs it supports.

If the JVM installed on your Vertica cluster is not supported by your Hadoop distribution you must uninstall it. Then you must install a JVM that is supported by both Vertica and your Hadoop distribution. See [Vertica SDKs](Vertica%20SDKs) in Supported Platforms for a list of the JVMs compatible with Vertica.

If your Vertica cluster does not have a JVM (or its existing JVM is incompatible with your Hadoop distribution), follow the instructions in [Installing the Java Runtime on Your Vertica Cluster](Vertica%20SDKs).
Finding Your Hadoop Distribution’s Package Repository

Many Hadoop distributions have their own installation system, such as Cloudera’s Manager or Hortonwork's Ambari. However, they also support manual installation using native Linux packages such as RPM and .deb files. These package files are maintained in a repository. You can configure your Vertica hosts to access this repository to download and install Hadoop packages.

Consult your Hadoop distribution's documentation to find the location of its Linux package repository. This information is often located in the portion of the documentation covering manual installation techniques:

Each Hadoop distribution maintains separate repositories for each of the major Linux package management systems. Find the specific repository for the Linux distribution running on your Vertica cluster. Be sure that the package repository that you select matches the version of Hadoop distribution installed on your Hadoop cluster.

Configuring Vertica Nodes to Access the Hadoop Distribution’s Package Repository

Configure the nodes in your Vertica cluster so they can access your Hadoop distribution's package repository. Your Hadoop distribution's documentation should explain how to add the repositories to your Linux platform. If the documentation does not explain how to add the repository to your packaging system, refer to your Linux distribution's documentation.

The steps you need to take depend on the package management system your Linux platform uses. Usually, the process involves:

- Downloading a configuration file.
- Adding the configuration file to the package management system's configuration directory.
- For Debian-based Linux distributions, adding the Hadoop repository encryption key to the root account keyring.
- Updating the package management system's index to have it discover new packages.

You must add the Hadoop repository to all hosts in your Vertica cluster.
Installing the Required Hadoop Packages

After configuring the repository, you are ready to install the Hadoop packages. The packages you need to install are:

- hadoop
- hadoop-hdfs
- hadoop-client

The names of the packages are usually the same across all Hadoop and Linux distributions. These packages often have additional dependencies. Always accept any additional packages that the Linux package manager asks to install.

To install these packages, use the package manager command for your Linux distribution. The package manager command you need to use depends on your Linux distribution:

- On Red Hat and CentOS, the package manager command is yum.
- On Debian and Ubuntu, the package manager command is apt-get.
- On SUSE the package manager command is zypper.

Consult your Linux distribution's documentation for instructions on installing packages.

Setting Configuration Parameters

You must set two configuration parameters to enable Vertica to restore HDFS data:

- JavaBinaryForUDx is the path to the Java executable. You may have already set this value to use Java UDxs or the HCatalog Connector. You can find the path for the default Java executable from the Bash command shell using the command:

  ```bash
  which java
  ```

- HadoopHome is the path where Hadoop is installed on the Vertica hosts. This is the directory that contains bin/hadoop (the bin directory containing the Hadoop executable file). The default value for this parameter is /usr. The default value is correct if your Hadoop executable is located at /usr/bin/hadoop.

The following example shows how to set and then review the values of these parameters:

```
=> ALTER DATABASE DEFAULT SET PARAMETER JavaBinaryForUDx = '/usr/bin/java';
=> SELECT current_value FROM configuration_parameters WHERE parameter_name = 'JavaBinaryForUDx';
current_value
-------------------
'/'usr/bin/java'
```
You can also set the following parameters:

- **HadoopFSReadRetryTimeout** and **HadoopFSWriteRetryTimeout** specify how long to wait before failing. The default value for each is 180 seconds. If you are confident that your file system will fail more quickly, you can improve performance by lowering these values.

- **HadoopFSReplication** specifies the number of replicas HDFS makes. By default, the Hadoop client chooses this; Vertica uses the same value for all nodes.

  **Caution:**

  Do not change this setting unless directed otherwise by Vertica support.

- **HadoopFSBlockSizeBytes** is the block size to write to HDFS; larger files are divided into blocks of this size. The default is 64MB.

### Setting Kerberos Parameters

If your Vertica nodes are co-located on HDFS nodes and you are using Kerberos, you must change some Hadoop configuration parameters. These changes are needed in order for restoring from backups to work. In `yarn-site.xml` on every Vertica node, set the following parameters:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>yarn.resourcemanager.proxy-user-privileges.enabled</code></td>
<td>true</td>
</tr>
<tr>
<td><code>yarn.resourcemanager.proxyusers.*.groups</code></td>
<td>*</td>
</tr>
<tr>
<td><code>yarn.resourcemanager.proxyusers.*.hosts</code></td>
<td>*</td>
</tr>
<tr>
<td><code>yarn.resourcemanager.proxyusers.*.users</code></td>
<td>*</td>
</tr>
<tr>
<td><code>yarn.timeline-service.http-authentication.proxyusers.*.groups</code></td>
<td>*</td>
</tr>
<tr>
<td>Parameter</td>
<td>Value</td>
</tr>
<tr>
<td>--------------------------------------------------------------------------</td>
<td>-------</td>
</tr>
<tr>
<td>yarn.timeline-service.http-authentication.proxyusers.*.hosts</td>
<td>*</td>
</tr>
<tr>
<td>yarn.timeline-service.http-authentication.proxyusers.*.users</td>
<td>*</td>
</tr>
</tbody>
</table>

No changes are needed on HDFS nodes that are not also Vertica nodes.

**Confirming that distcp Runs**

After the packages are installed on all hosts in your cluster, your database should be able to run the Hadoop distcp command. To test it:

1. Log into any host in your cluster as the **database superuser**.
2. At the Bash shell, enter the command:
   
   ```
   $ hadoop distcp
   ```

3. The command should print a message similar to the following:

   ```
   usage: distcp OPTIONS [source_path...] <target_path>
   OPTIONS
   -async            Should distcp execution be blocking
   -atomic           Commit all changes or none
   -bandwidth <arg>  Specify bandwidth per map in MB
   -delete           Delete from target, files missing in source
   -f <arg>          List of files that need to be copied
   -filelimit <arg>  (Deprecated!) Limit number of files copied to <= n
   -i                Ignore failures during copy
   -log <arg>        Folder on DFS where distcp execution logs are saved
   -m <arg>          Max number of concurrent maps to use for copy
   -mapredSslConf <arg>  Configuration for ssl config file, to use with https://
   -overwrite       Choose to overwrite target files unconditionally, even if they exist.
   -p <arg>          preserve status (rbugpc)(replication, block-size, user, group, permission, checksum-type)
   -sizelimit <arg>  (Deprecated!) Limit number of files copied to <= n bytes
   -skipCRCcheck     Whether to skip CRC checks between source and target paths.
   -strategy <arg>   Copy strategy to use. Default is dividing work based on file sizes
   -tmp <arg>        Intermediate work path to be used for atomic commit
   -update           Update target, copying only missing files or directories
   ```
4. Repeat these steps on the other hosts in your database to verify that all of the hosts can run distcp.

Troubleshooting

If you cannot run the distcp command, try the following steps:

- If Bash cannot find the hadoop command, you may need to manually add Hadoop's bin directory to the system search path. An alternative is to create a symbolic link in an existing directory in the search path (such as /usr/bin) to the hadoop binary.
- Ensure the version of Java installed on your Vertica cluster is compatible with your Hadoop distribution.
- Review the Linux package installation tool's logs for errors. In some cases, packages may not be fully installed, or may not have been downloaded due to network issues.
- Ensure that the database administrator account has permission to execute the hadoop command. You may need to add the account to a specific group in order to allow it to run the necessary commands.

Performing Backups Containing HDFS Storage Locations

After you configure Hadoop and Vertica, HDFS storage locations are automatically backed up when you perform a full database backup. If you already have a backup configuration file for a full database backup, you do not need to make any changes to it. You just run the vbr backup script as usual to perform the full database backup. See Creating Full Backups in the Administrator's Guide for instructions on running the vbr backup script.

If you do not have a backup configuration file for a full database backup, you must create one to back up the data in your HDFS storage locations. See Sample VBR .ini Files and Configuration File Reference in the Administrator's Guide for more information.

Removing HDFS Storage Locations

The steps to remove an HDFS storage location are similar to standard storage locations:

1. Remove any existing data from the HDFS storage location by using SET_OBJECT_STORAGE_POLICY to change each object's storage location. Alternatively, you can use CLEAR_OBJECT_STORAGE_POLICY. Because the Tuple Mover runs infrequently, set
the `enforce-storage-move` parameter to `true` to make the change immediately.

2. Retire the location on each host that has the storage location defined by using `RETIRE_LOCATION`. Set `enforce-storage-move` to `true`.

3. Drop the location on each host that has the storage location defined by using `DROP_LOCATION`.

4. Optionally remove the snapshots and files from the HDFS directory for the storage location.

For more information about changing storage policies, changing usage, retiring locations, and dropping locations, see Managing Storage Locations in the Administrator's Guide.

**Important:**

If you have backed up the data in the HDFS storage location you are removing, you must perform a full database backup after you remove the location. If you do not and restore the database to a backup made before you removed the location, the location's data is restored.

---

**Removing Storage Location Files from HDFS**

Dropping an HDFS storage location does not automatically clean the HDFS directory that stored the location's files. Any snapshots of the data files created when backing up the location are also not deleted. These files consume disk space on HDFS and also prevent the directory from being reused as an HDFS storage location. Vertica refuses to create a storage location in a directory that contains existing files or subdirectories. You must log into the Hadoop cluster to delete the files from HDFS. An alternative is to use some other HDFS file management tool.

**Removing Backup Snapshots**

HDFS returns an error if you attempt to remove a directory that has snapshots:

```
$ hdfs dfs -rm -r -f -skipTrash /user/dbadmin/v_vmart_node0001
rm: The directory /user/dbadmin/v_vmart_node0001 cannot be deleted since /user/dbadmin/v_vmart_node0001 is snapshottable and already has snapshots
```

The Vertica backup script creates snapshots of HDFS storage locations as part of the backup process. See Backing Up HDFS Storage Locations for more information. If you made backups of your HDFS storage location, you must delete the snapshots before removing the directories.
HDFS stores snapshots in a subdirectory named `.snapshot`. You list the snapshots in the directory using the standard HDFS `ls` command. The following example demonstrates listing the snapshots defined for node0001.

```bash
$ hdfs dfs -ls /user/dbadmin/v_vmart_node0001/.snapshot
Found 1 items
  drwxrwx---  dbadmin supergroup  0 2014-09-02 10:13 /user/dbadmin/v_vmart_node0001/.snapshot/s20140902-101358.629
```

To remove snapshots, use the command:

```bash
hdfs dfs -removeSnapshot directory snapshotname
```

The following example demonstrates the command to delete the snapshot shown in the previous example:

```bash
$ hdfs dfs -deleteSnapshot /user/dbadmin/v_vmart_node0001 s20140902-101358.629
```

You must delete each snapshot from the directory for each host in the cluster. After you have deleted the snapshots, you can delete the directories in the storage location.

**Important:**

Each snapshot's name is based on a timestamp down to the millisecond. Nodes independently create their own snapshot. They do not synchronize snapshot creation, so their snapshot names differ. You must list each node's snapshot directory to learn the names of the snapshots it contains.

See Apache's [HDFS Snapshot documentation](http://hadoop.apache.org/docs/current/hadoop-project-dist/hadoop-common/UsingSnapshots.html) for more information about managing and removing snapshots.

### Removing the Storage Location Directories

You can remove the directories that held the storage location's data by either of the following methods:

- Use an HDFS file manager to delete directories. See your Hadoop distribution's documentation to determine if it provides a file manager.
- Log into the Hadoop NameNode using the database administrator’s account and use HDFS's `rmr` command to delete the directories. See Apache's [File System Shell Guide](http://hadoop.apache.org/docs/current/hadoop-project-dist/hadoop-common/RMOptions.html) for more information.

The following example uses the HDFS `rmr` command from the Linux command line to delete the directories left behind in the HDFS storage location directory `/user/dbadmin`. It uses the `-skipTrash` flag to force the immediate deletion of the files.

```bash
$ hdfs dfs -rmr /user/dbadmin
```
Troubleshooting HDFS Storage Locations

This topic explains some common issues with HDFS storage locations.

HDFS Storage Disk Consumption

By default, HDFS makes three copies of each file it stores. This replication helps prevent data loss due to disk or system failure. It also helps increase performance by allowing several nodes to handle a request for a file.

A Vertica database with a **K-Safety** value of 1 or greater also stores its data redundantly using buddy projections.

When a K-Safe Vertica database stores data in an HDFS storage location, its data redundancy is compounded by HDFS's redundancy. HDFS stores three copies of the primary projection's data, plus three copies of the buddy projection for a total of six copies of the data.

If you want to reduce the amount of disk storage used by HDFS locations, you can alter the number of copies of data that HDFS stores. The Vertica configuration parameter named HadoopFSReplication controls the number of copies of data HDFS stores.

You can determine the current HDFS disk usage by logging into the Hadoop NameNode and issuing the command:

```
hdfs dfsadmin -report
```

This command prints the usage for the entire HDFS storage, followed by details for each node in the Hadoop cluster. The following example shows the beginning of the output from this command, with the total disk space highlighted:
$ hdfs dfsadmin -report
Configured Capacity: 51495516981 (47.96 GB)
Present Capacity: 32087212032 (29.88 GB)
DFS Remaining: 31565144064 (29.40 GB)
DFS Used: 52067968 (497.88 MB)
DFS Used%: 1.63%
Under replicated blocks: 0
Blocks with corrupt replicas: 0
Missing blocks: 0
...

After loading a simple million-row table into a table stored in an HDFS storage location, the report shows greater disk usage:

Configured Capacity: 51495516981 (47.96 GB)
Present Capacity: 32085299338 (29.88 GB)
DFS Remaining: 31373565952 (29.22 GB)
DFS Used: 711733386 (678.76 MB)
DFS Used%: 2.22%
Under replicated blocks: 0
Blocks with corrupt replicas: 0
Missing blocks: 0
...

The following Vertica example demonstrates:

1. Creating the storage location on HDFS.
2. Dropping the table in Vertica.
3. Setting the HadoopFSReplication configuration option to 1. This tells HDFS to store a single copy of an HDFS storage location's data.
4. Recreating the table and reloading its data.

=> CREATE LOCATION 'hdfs://hadoopNS/user/dbadmin' ALL NODES SHARED
   USAGE 'data' LABEL 'hdfs';
CREATE LOCATION

=> DROP TABLE messages;
DROP TABLE

=> ALTER DATABASE DEFAULT SET PARAMETER HadoopFSReplication = 1;

=> CREATE TABLE messages (id INTEGER, text VARCHAR);
CREATE TABLE

=> SELECT SET_OBJECT_STORAGE_POLICY('messages', 'hdfs');
SET_OBJECT_STORAGE_POLICY
-----------------------------
Object storage policy set.
(1 row)

=> COPY messages FROM '/home/dbadmin/messages.txt' DIRECT;
Rows Loaded
-------------
1000000

Running the HDFS report on Hadoop now shows less disk space use:
Caution:
Reducing the number of copies of data stored by HDFS increases the risk of data loss. It can also negatively impact the performance of HDFS by reducing the number of nodes that can provide access to a file. This slower performance can impact the performance of Vertica queries that involve data stored in an HDFS storage location.

ERROR 6966: StorageBundleWriter

You might encounter Error 6966 when loading data into a storage location on a small Hadoop cluster (5 or fewer data nodes). This error is caused by the way HDFS manages the write pipeline and replication. You can mitigate this problem by reducing the number of replicas as explained in HDFS Storage Disk Consumption. For configuration changes you can make in the Hadoop cluster instead, see this blog post from Hortonworks.

Kerberos Authentication When Creating a Storage Location

If HDFS uses Kerberos authentication, then the CREATE LOCATION statement authenticates using the Vertica keytab principal, not the principal of the user performing the action. If the creation fails with an authentication error, verify that you have followed the steps described in Configuring Kerberos to configure this principal.

When creating an HDFS storage location on a Hadoop cluster using Kerberos, CREATE LOCATION reports the principal being used as in the following example:

```sql
=> CREATE LOCATION 'hdfs://hadoopNS/user/dbadmin' ALL NODES SHARED
   USAGE 'data' LABEL 'coldstorage';
NOTICE 0: Performing HDFS operations using kerberos principal [vertica/hadoop.example.com]
CREATE LOCATION
```
Backup or Restore Fails When Using Kerberos

When backing up an HDFS storage location that uses Kerberos, you might see an error such as:

```
createSnapshot: Failed on local exception: java.io.IOException: java.lang.IllegalArgumentException: Server has invalid Kerberos principal: hdfs/test.example.com@EXAMPLE.COM;
```

When restoring an HDFS storage location that uses Kerberos, you might see an error such as:

```
Error msg: Initialization thread logged exception: Distcp failure!
```

Either of these failures means that Vertica could not find the required configuration files in the HadoopConfDir directory. Usually this is because you have set the parameter but not copied the files from an HDFS node to your Vertica node. You could also see this error if HadoopConfDir has been changed at the session level to an incompatible value. Check the value of the parameter, and then check that the necessary files are present in that location. See "Additional Requirements for Kerberos" in Configuring Hadoop and Vertica to Enable Backup of HDFS Storage.

Integrating With Cloudera Manager

The Cloudera distribution of Hadoop includes Cloudera Manager, a web-based tool for managing a Hadoop cluster. Cloudera Manager can manage any service for which a service description is available, including Vertica.

You can use Cloudera Manager to start, stop, and monitor individual database nodes or the entire database. You can manage both co-located and separate Vertica clusters—Cloudera can manage services on nodes that are not part of the Hadoop cluster.

You must install and configure your Vertica database before proceeding; you cannot use Cloudera Manager to create the database.
Installing the Service

Note: Because the service has to send the database password over the network, you should enable encryption on your Hadoop cluster before proceeding.

A Cloudera Service Description (CSD) file describes a service that Cloudera can manage. The Vertica CSD is in /opt/vertica/share/CSD on a database node.

To install the Vertica CSD, follow these steps:

1. On a Vertica node, follow the instructions in VerticaAPIKey to generate an API key. You need this key to finish the installation of the CSD.
2. On the Hadoop node that hosts Cloudera Manager, copy the CSD file into /opt/cloudera/csd.
3. Restart Cloudera Manager:

   $ service cloudera-scm-server restart

4. In a web browser, go to Cloudera Manager and restart the Cloudera Management Service.
5. If your Vertica cluster is separate from your Hadoop cluster (not co-located on it): Use Cloudera Manager to add the hosts for your database nodes. If your cluster is co-located, skip this step.
6. Use Cloudera Manager to add the Vertica service.
7. On the "Role Assignment" page, select the hosts that are database nodes.
8. On the "Configuration" page, specify values for the following fields:
   - database name
   - agent port (accept the default if you're not sure)
   - API key
   - database user to run as (usually dbadmin) and password

About the Agent

When you manage Vertica through Cloudera Manager, you are actually interacting with the Vertica Agent, not the database directly. The Agent runs on all database nodes and interacts with the database on your behalf. Management Console uses the same agent. Most of the time this extra indirection is transparent to you.
A Cloudera-managed service contains one or more roles. In this case the service is "Vertica" and the single role is "Vertica Node".

**Available Operations**

Cloudera Manager shows two groups of operations. Service-level operations apply to the service on all nodes, while role-level operations apply only to a single node.

You can perform the following service-level operations on all nodes:

- Start: Starts the agent and, if it is not already running, the database.
- Stop: Stops the database and agent.
- Restart: Calls Stop and then Start.
- Add Role Instances: Adds new database nodes to Cloudera Manager. The nodes must already be part of the Vertica cluster, and the hosts must already be known to Cloudera Manager.
- Enter Maintenance Mode: Suppresses health alerts generated by Cloudera Manager.
- Exit Maintenance Mode: Resumes normal reporting.
- Update Memory Pool Size: Applies memory-pool settings from the Static Service Pools configuration page.

You can perform all of these operations except Add Role Instances on individual nodes as role-level operations.

**Managing Memory Pools**

Cloudera Manager allows you to change resource allocations, such as memory and CPU, for the nodes it manages. If you are using co-located clusters, centrally managing resources can simplify your cluster management. If you are using separate Hadoop and Vertica clusters, you might prefer to manage Vertica separately as described in Managing the Database in the Administrator's Guide.

Use the Cloudera Manager "Static Service Pools" configuration page to configure resource allocations. The "Vertica Memory Pool" value, specified in GB, is the maximum amount of memory to allocate to the database on each node. If the configuration page includes "Cgroup Memory Hard Limit", set it to the same value as "Vertica Memory Pool".

After you have set these values, you can use the "Update Memory Pool Size" operation to apply the value to the managed nodes. This operation is equivalent to `ALTER RESOURCE`
POOL GENERAL MAXMEMORYSIZE. Configuration changes in "Static Service Pools" do not take effect in Vertica until you perform this operation.

### Uninstalling the Service

To uninstall the Vertica CSD, follow these steps:

1. Stop the Vertica service and then remove it from Cloudera Manager.
2. Remove the CSD file from /opt/cloudera/csd.
3. From the command line, restart the Cloudera Manager server.
4. In Cloudera Manager, restart the Cloudera Management Service.

### Integrating Vertica with the MapR Distribution of Hadoop

MapR is a distribution of Apache Hadoop produced by MapR Technologies that extends the standard Hadoop components with its own features. Vertica can integrate with MapR in the following ways:

- You can read data from MapR through an NFS mount point. After you mount the MapR file system as an NFS mount point, you can use `CREATE EXTERNAL TABLE AS COPY` or `COPY` to access the data as if it were on the local file system. For ORC or Parquet data, see also Reading ORC and Parquet Formats. This option provides the best performance for reading data.
- You can use the HCatalog Connector to read Hive data. Do not use the HCatalog Connector with ORC or Parquet data in MapR for performance reasons. Instead, mount the MapR file system as an NFS mount point and create external tables without using the Hive schema. For more about reading Hive data, see Using the HCatalog Connector.
- You can create a storage location to store data in MapR using the native Vertica format (ROS). Mount the MapR file system as an NFS mount point and then use `CREATE LOCATION`...ALL NODES SHARED to create a storage location. (CREATE LOCATION does not support NFS mount points in general, but does support them for MapR.)

**Note:**
If you create a Vertica database and place its initial storage location on MapR, Vertica designates the storage location for both DATA and TEMP.
Vertica does not support TEMP storage locations on MapR, so after you create the location, you must alter it to store only DATA files. See Altering Location Use. Ensure that you have a TEMP location on the Linux file system.

Other Vertica integrations for Hadoop are not available for MapR.

For information on mounting the MapR file system as an NFS mount point, see Accessing Data with NFS and Configuring Vertica Analytics Platform with MapR on the MapR website. In particular, you must configure MapR to add Vertica as a MapR service.

Examples

In the following examples, the MapR file system has been mounted as /mapr.

The following statement creates an external table from ORC data:

```
=> CREATE EXTERNAL TABLE t (a1 INT, a2 VARCHAR(20))
    AS COPY FROM '/mapr/data/file.orc' ORC;
```

The following statement creates an external table from Parquet data and takes advantage of partition pruning (see Using Partition Columns):

```
=> CREATE EXTERNAL TABLE t2 (id int, name varchar(50), created date, region varchar(50))
    AS COPY FROM '/mapr/*/*/*' PARQUET(hive_partition_cols='created,region');
```

The following statement loads ORC data from MapR into Vertica:

```
=> COPY t FROM '/mapr/data/*.orc' ON ANY NODE ORC;
```

The following statements create a storage location to hold ROS data in the MapR file system:

```
=> CREATE LOCATION '/mapr/my.cluster.com/data' SHARED USAGE 'DATA' LABEL 'maprfs';
```

```
=> SELECT ALTER_LOCATION_USE('/mapr/my.cluster.com/data', '', 'DATA');
```
Integrating with Apache Kafka

Welcome to the Vertica Data Streaming Integration Guide.

Audience

This book is intended for anyone who wants to load data from an existing data streaming message bus into a Vertica database.

Prerequisites

This document assumes that you have installed and configured Vertica as described in Installing Vertica and the Configuring the Database section of the Administrator's Guide. In addition, you must have Java 7.0 or later installed on your Vertica node. Refer to the Vertica product documentation to learn more.

In addition, this guide assumes you have installed and configured your data streaming platform. For details on installing and using third party applications, please to refer to the documentation for that application.
How Vertica and Data Streaming Work Together

Vertica provides a high-performance mechanism for streaming data both to and from third party message buses. Data streaming provides high volumes of data with low latency.

This feature lets you:

- Store and analyze data that is generated by any application that writes to the message bus. With a message bus, you do not need to worry about individually configuring each application to connect to Vertica.
- Send Vertica data to any application that can read from the message bus. There are two types of data you can send to a data bus:
  - Vertica tables and results of queries. This feature lets you export the results of Vertica analytics to any other application connected to the message bus.
  - Data from Vertica's Data Collector tables. You can use this data to monitor your Vertica database's performance and health via third-party monitoring tools.

Because Vertica can both receive and send data to a streaming message bus, you can use it as part of an automated analytics workflow. Vertica can retrieve data from the message bus, perform analytics on it, and then send the results back to the message bus for consumption by other applications.

Common Uses of Data Streaming with Vertica

There are many cases where you could use Vertica to process data from a streaming data source. This document will use the following two cases as examples:

- Retrieving and processing data from an e-commerce site. This includes raw access logs from a web server farm, clickstream data generated by a JavaScript-based Web 2.0 interface, and even back-end fulfillment processing.
- An Internet of Things (IOT) network where device sensor data is sent from many individual devices to the message bus via web API calls.
Data Streaming Integration Terms

Vertica uses the following terms to describe its streaming feature. These are general terms, which may differ from each specific streaming platform's terminology.

**Terminology**

<table>
<thead>
<tr>
<th>Term</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Host</td>
<td>A data streaming server.</td>
</tr>
<tr>
<td>Source</td>
<td>A feed of messages in a common category which streams into the same Vertica target tables. In Apache Kafka, a source is known as a topic.</td>
</tr>
<tr>
<td>Partition</td>
<td>Unit of parallelism within data streaming. Data streaming splits a source into multiple partitions, which can each be served in parallel to consumers such as a Vertica database. Within a partition, messages are usually ordered chronologically.</td>
</tr>
<tr>
<td>Offset</td>
<td>An index into a partition. This index is the position within an ordered queue of messages, not an index into an opaque byte stream.</td>
</tr>
<tr>
<td>Message</td>
<td>A unit of data within data streaming. The data is typically in JSON or Avro format. Messages are loaded as rows into Vertica tables, and are uniquely identified by their source, partition, and offset.</td>
</tr>
</tbody>
</table>

**Data Loader Terminology**

<table>
<thead>
<tr>
<th>Data Loader Term</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Scheduler</td>
<td>An external tool that schedules data loads from a streaming data source into Vertica.</td>
</tr>
<tr>
<td>Data Loader Term</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-------------</td>
</tr>
<tr>
<td><strong>Microbatch</strong></td>
<td>A microbatch represents a single segment of a data load from a streaming data source. It encompasses all of the information the scheduler needs to perform a load from a streaming data source into Vertica.</td>
</tr>
<tr>
<td><strong>Frame</strong></td>
<td>The window of time during which a Scheduler executes microbatches to load data. This window controls the duration of each COPY statement the scheduler runs as a part of the microbatch. The during the frame, the scheduler gives an active microbatch from each source an opportunity to load data. It gives priority to microbatches that need more time to load data based on the history of previous microbatches.</td>
</tr>
<tr>
<td><strong>Stream</strong></td>
<td>A feed of messages that is identified by a source and partition. The offset uniquely identifies the position within a particular source-partition stream.</td>
</tr>
<tr>
<td><strong>Lane</strong></td>
<td>A thread within a job scheduler instance that issues microbatches to perform the load. The number of lanes available is based on the PlannedConcurrency of the job scheduler's resource pool. Multiple lanes allow the scheduler to run microbatches for different sources in parallel during a frame.</td>
</tr>
</tbody>
</table>

**Vertica and Apache Kafka**

Currently, the only data streaming platform that Vertica supports is Apache Kafka. Kafka is an open-source distributed real-time streaming platform. See Apache's [main Kafka page](https://kafka.apache.org/) for more information. By integrating Kafka and Vertica, you can load data from any application that produces Kafka messages.

The integration features between Vertica and Kafka consist of:

- A U Dx library containing functions that load and parse data from Kafka topics into Vertica.
• A job scheduler that uses the UDL library to continuously consume data from your message bus with exactly-once semantics
• Push-based Monitoring Vertica Using Notifiers that send data collector messages from Vertica to Kafka
• A KafkaExport function that sends Vertica data to Kafka.

**Consuming Data from Kafka**

There are two ways to load data from Kafka:

• Manually, by directly executing a COPY statement. You use this method to load a finite amount of data. Some reasons you may want to manually load data:
  • Managing a streaming data load with greater control than using a scheduler. Schedulers can manage data loads in many cases. However, you may find you need greater control over the data load than is available through the scheduler.
  • Loading specific chunks of data you want to analyze, rather than constantly streaming data. For example, you may want to load web server logs from a specific time period to perform in-depth analytics.
  • Manually testing your Kafka and Vertica configuration before creating a streaming data load. See Manually Copying Data From Kafka for more information.
Automatically via job schedulers. The schedulers constantly load data from Kafka and ensure each Kafka message is loaded exactly once. See Automatically Copying Data From Kafka for more information.

Producing Data for Kafka

Vertica can send data to Kafka for processing by other consumers of Kafka's data streams. There are two ways you can send data to Kafka:

- You use notifiers to send Vertica health and performance data stored in the Data Collector tables. This feature is useful to stream data to third-party monitoring tools.
- You use the KafkaExport function to export Vertica data to Kafka. See Producing Data Using KafkaExport for more information.

Configuring Vertica and Kafka

Both Vertica and Kafka have settings you can use to optimize your streaming data loads. The topics in this section explain these settings.

Kafka and Vertica Configuration Settings

The following sections lists settings for Vertica and Kafka that you can set to optimize performance.

Vertica Producer Settings

These settings change how Vertica acts as a Kafka producer when using either the KafkaExport function or through notifiers. How you change these settings depends on the method you are using to export data (KafkaExport or Notifiers).

<table>
<thead>
<tr>
<th>Setting</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>queue.buffering.max.messages</td>
<td>Specifies the size of the Vertica producer queue. If Vertica generates too many messages too quickly, the</td>
</tr>
<tr>
<td>Setting</td>
<td>Notes</td>
</tr>
<tr>
<td>-------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>queue can fill, resulting in dropped messages. Increasing this value consumes more memory, but reduces the chance of lost messages.</td>
<td></td>
</tr>
<tr>
<td>queue.buffering.max.ms</td>
<td>Specifies the frequency with which Vertica flushes the producer message queue. Lower values decrease latency at the cost of throughput. Higher values increase throughput, but can cause the producer queue (set by queue.buffering.max.messages) to fill more frequently, resulting in dropped messages.</td>
</tr>
<tr>
<td>message.max.bytes</td>
<td>Specifies the maximum size of a Kafka protocol request message batch. This values should be the same on your sources, brokers, and producers.</td>
</tr>
<tr>
<td>message.send.max.retries</td>
<td>Specifies the number of attempts the producer makes to deliver the message to a broker. Higher values increase the chance of success.</td>
</tr>
<tr>
<td>retry.backoff.ms</td>
<td>Specifies the interval Vertica waits before resending a failed message.</td>
</tr>
<tr>
<td>request.required.acks</td>
<td>Specifies how many broker replica acknowledgments Kafka requires before it considers message delivery successful. Requiring acknowledgments increases latency. Removing acknowledgments increases the risk of message loss.</td>
</tr>
<tr>
<td>request.timeout.ms</td>
<td>Specifies the interval that the producer waits for a response from the broker. Broker response time is affected by server load and the number of message acknowledgments you require. Higher values increase latency.</td>
</tr>
</tbody>
</table>

**Kafka Broker Settings**

Kafka brokers receive messages from producers and distribute them among Kafka consumers. Configure these settings on the brokers themselves. These settings function
independently of your producer and consumer settings. For detailed information on Apache Kafka broker settings, refer to the [Apache Kafka documentation](#).

<table>
<thead>
<tr>
<th>Setting</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>message.max.bytes</td>
<td>Specifies the maximum size of a Kafka protocol request message batch. This values should be the same on your sources, brokers, and producers.</td>
</tr>
<tr>
<td>num.io.threads</td>
<td>Specifies the number of network threads the broker uses to receive and process requests. More threads can increase your concurrency.</td>
</tr>
<tr>
<td>num.network.threads</td>
<td>Specifies the number of network threads the broker uses to accept network requests. More threads can increase your concurrency.</td>
</tr>
</tbody>
</table>

### Vertica Consumer Settings

The following settings changes how Vertica acts when it consumes data from Kafka. You can set this value using the `kafka_conf` parameter on the KafkaSource UDL when directly executing a COPY statement. For schedulers, use the `--message_max_bytes` settings in the [scheduler tool](#).

<table>
<thead>
<tr>
<th>Setting</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>message.max.bytes</td>
<td>Specifies the maximum size of a Kafka protocol request message batch. Set this value to a high enough value to prevent the overhead of fetching batches of messages interfering with loading data. Defaults to 24MB for newly-created load specs.</td>
</tr>
</tbody>
</table>

**Important:**
The meaning of this setting changed between Kafka version 0.10 and 0.11. If you have a scheduler you created using Vertica version 9.1.0 or earlier, see [Changes to the message.max.bytes Setting in Kafka Version 0.11 and Later](#) for settings you may need to change.
Directly Setting Kafka Library Options

Vertica relies on the open source rdkafka library to communicate with Apache Kafka. This library contains many options for controlling how Vertica and Kafka interact. You set the most common rdkafka library options through the settings in the vkconfig utility and the Kafka integration functions such as KafkaSource.

There are some rdkafka settings that cannot be directly set from within the Vertica. Under normal circumstances, you do not need to change them. However, if you find that you need to set a specific rdkafka setting that is not directly available from Vertica, you can directly pass options to the rdkafka library through the kafka_conf options.

The kafka_conf argument is supported when using a scheduler to load data from Kafka. You can set the values in the following ways (listed in order of lower to higher precedence):

- The Linux environment variable VERTICA_RDKAFKA_CONF set on the host where you run the vkconfig utility.
- The Linux environment variable VERTICA_RDKAFKA_CONF_KAFKA_CLUSTER set on the host where you run the vkconfig utility. The KAFKA_CLUSTER portion of the variable name is the name of a Kafka cluster you have defined using vkconfig's cluster_utility. The settings in this environment variable only affect the specific Kafka cluster you name in KAFKA_CLUSTER.
- The --kafka_conf option of the vkconfig utility. This option can be set in the cluster, source, launch, and sync tools. Note that the setting only applies to each vkconfig utility call—it does not carry over to other vkconfig utility calls. For example, if you need to supply an option to the cluster and source tool, you must supply the kafka_conf option to both of them.

**Note:**

Using an environment variable to set your rdkafka options helps to keep your settings consistent. It is easy to forget to set the --kafka_conf option for each call to the vkconfig script.

All of these options cascade, so setting an option using the --kafka_conf argument to the cluster tool overrides the same option that was set in the environment variables.

You can also directly set rdkafka options when directly calling KafkaExport, KafkaSource, and several other Kafka integration functions. These functions accept a parameter named kafka_conf.
The kafka_conf Option Settings

The format for the kafka_conf setting is an option name, an equal sign, and a value. You can supply multiple options by separating them with a semicolon. For example, the --kafka_conf option to the vkconfig utility looks like this:

```
--kafka_conf 'option1=value1;option2=value2'
```

See the [rdkafka project on github](https://github.com/edenosystems/rdkafka) for a list of the configuration options supported by the rdkafka library.

Important:
Arbitrarily setting options via kafka_conf can result in errors or unpredictable behavior. If you encounter a problem loading messages after setting an rdkafka option using the kafka_conf option, roll back your change to see if that was the source of the problem. To prevent confusion, never set options via the kafka_conf parameter that can be set directly through scheduler options. For example, do not use the kafka_conf option to set Kafka's message.max.bytes setting. Instead, use the load-spec tool's --message-max-bytes option.

Example

The following example demonstrates disabling rdkafka's api.version.request option when manually loading messages using KafkaSource. You should always disable this option when accessing Kafka cluster running version 0.9 or earlier. See Configuring Vertica for Apache Kafka Version 0.9 and Earlier for more information.

```
=> CREATE FLEX TABLE iot_data();
CREATE TABLE
=> COPY public.iot_data SOURCE KafkaSource(stream='iot_json|0|-2',
    brokers='kafka-01.example.com:9092',
    stop_on_eof=True,
    kafka_conf='api.version.request=false')
PARSER KafkaJSONParser();
Rows Loaded
-------------
5000
(1 row)
```
This example demonstrates setting two options when calling the cluster tool. It disables the `api.version.request` option and enables CRC checks of messages from Kafka using the `check.crcs` option:

```
$ vkconfig cluster --create --cluster StreamCluster1 \
    --hosts kafka01.example.com:9092,kafka02.example.com:9092 \
    --conf myscheduler.config \
    --kafka_conf 'api.version.request=false;check.crcs=true'
```

The following example demonstrates setting the same options using an environment variable:

```
$ export VERTICA_RDKAFKA_CONF=api.version.request=false;check.crcs=true
$ vkconfig cluster --create --cluster StreamCluster1 \
    --hosts kafka01.example.com:9092,kafka02.example.com:9092 \
    --conf myscheduler.config
```

**Important:**
Setting the `check.crcs` option is just an example. Vertica does not suggest you enable the CRC check in your schedulers under normal circumstances. It adds additional overhead and can result in slower performance.

### Configuring Vertica for Apache Kafka Version 0.9 and Earlier

Apache Kafka version 0.10 introduced a new feature that allows consumers to determine which version of the Kafka API the Kafka brokers support. Consumers that support this feature send an initial API version query to the Kafka broker to determine the API version to use when communicating with them. Kafka brokers running version 0.9.0 or earlier cannot respond to the API query. If the consumer does not receive a reply from the Kafka broker within a timeout period (set to 10 seconds by default) the consumer can assume the Kafka broker is running Kafka version 0.9.0 or earlier.

The Vertica integration with Kafka supports this API query feature starting in version 9.1.1. This API check can cause problems if you are connecting Vertica to a Kafka cluster running 0.9.0 or earlier. You may notice poorer performance loading messages from Kafka and may experience errors as the 10 second API request timeout can cause parts of the Kafka integration feature to time out and report errors.

For example, if you run the `vkconfig source` utility to configure a source on a Kafka 0.9 cluster, you may get the following error:
Disabling the API Version Request When Using the Streaming Job Scheduler

To avoid these problems, you must disable the API version request feature in the rdkafka library that Vertica uses to communicate with Kafka. The easiest way to disable this setting when using the scheduler is to set a Linux environment variable on the host on which you run the vkconfig script. Using the environment variable ensures that each call to vkconfig includes the setting to disable the API version request. The vkconfig script checks two variables:

- **VERTICA_RDKAFKA_CONF** applies to all Kafka clusters that the scheduler running on the host communicates with.
- **VERTICA_RDKAFKA_CONF_CLUSTER_NAME** applies to just the Kafka cluster named **CLUSTER_NAME**. Use this variable if your scheduler communicates with several Kafka clusters, some of which are not running version 0.9 or earlier.

If you set both variables, the cluster-specific one takes precedence. This feature is useful if most of the clusters your scheduler connects to are running Kafka 0.9 or earlier, but a few run 0.10 or later. This case, you can disable the API version check for most clusters using the **VERTICA_RDKAFKA_CONF** variable and re-enable the check for specific clusters using **VERTICA_RDKAFKA_CONF_CLUSTER_NAME**.
If just a few of your Kafka clusters run version 0.9 or earlier, you can just set the cluster-specific variables for them, and leave the default values in place for the majority of your clusters.

The content of the environment variable is the setting to tell the rdkafka library to not to query the Kafka cluster for the API version it supports:

```
api.version.request=false
```

To set the environment variable in BASH, use the export command:

```
$ export VERTICA_RDKAFKA_CONF=api.version.request=false
```

If you wanted the setting to just affect a cluster named kafka_weblog, the command is:

```
$ export VERTICA_RDKAFKA_CONF_kafka_weblog=api.version.request=false
```

You can add the command to any of the common user environment configuration files such as `~/.bash_profile` or the system-wide files such as `/etc/profile`. You must ensure that the same setting is used for all users who may run the vkconfig script, including any calls made by daemon processes such as `init`. You can also directly include this command in any script you use to set configure or start your scheduler.

**Disabling the API Version Request When Directly Loading Messages**

You can disable the API request when you directly call KafkaSource to load messages by using the `kafka_conf` parameter:

```sql
=> CREATE FLEX TABLE iot_data();
CREATE TABLE
=> COPY public.iot_data SOURCE KafkaSource(stream='iot_json|0|-2',
                                           brokers='kafka-01.example.com:9092',
                                           stop_on_eof=True,
                                           kafka_conf='api.version.request=false')
PARSER KafkaJSONParser();
Rows Loaded
----------
  5000
(1 row)
```
Changes to the message.max.bytes Setting in Kafka Version 0.11 and Later

In Kafka version 0.10 and earlier, the message.max.bytes setting configured the maximum allowable size for an individual message. Starting in version 0.11, Kafka began grouping messages into batches. This version changed the meaning of this setting to be the largest allowable size of a message batch.

This change can have a significant impact on how fast your Vertica database loads messages from Kafka 0.11 and later. If you created your streaming job scheduler using Vertica version 9.1.0 or earlier, you may find that its load spec's message.max.bytes value is set too low. Upgrading your scheduler does not automatically adjust this setting.

To prevent slow throughput when using Vertica with Kafka 0.11 and later, manually adjust the message.max.bytes setting in scheduler's load spec. Testing by Vertica suggests the best value for this setting is 25165824 (24 × 1024 × 1024) bytes.

The following example demonstrates updating the message.max.bytes setting in the load spec named weblog_load of an existing scheduler that is defined using the configuration file named weblog.conf:

```
$ /opt/vertica/packages/kafka/bin/vkconfig load-spec --update \
   --load-spec weblog_load --conf weblog.conf --message-max-bytes 25165824
```

Manually Copying Data From Kafka

You can manually stream data from Kafka into Vertica using a COPY statement. This technique is similar to copying data from other sources, such as the local file system, a client system, or from Apache Hadoop. See Bulk-Loading Data and the COPY statement reference for more information about using the COPY statement.
Manually copying data from Kafka is useful when you have a specific set of messages that you want to analyze. It is also useful when you want to explore the data in a Kafka stream before setting up a scheduler to continuously stream the data into Vertica.

Manually copying data from Kafka also gives you more control over the data load than using a scheduler. For example, suppose you want to perform business logic or custom rejection handling during the data load from Kafka. The scheduler does not support performing additional processing during its transactions. Instead, you may choose to periodically run a transaction that executes a COPY statement to load data from Kafka and then perform additional processing.

Unlike other copy methods, copying from Kafka usually implies your COPY statement loads data for a set period of time, rather than loading all of the data from a file or other source. For example, you can choose to COPY all of the messages sent to a Kafka topic for one minute. Vertica copies just the data streamed during that one minute period. After the duration is up, the COPY statement ends and Vertica does not load any further data.

**Important:**
The durations you set for your data load is not exact. The duration actually controls how long the KafkaSource process runs. The actual COPY statement may run for a shorter period of time.

If you start a long-duration COPY statement from Kafka and need to stop it, you can call one of the functions that closes its session, such as `CLOSE_ALL_SESSIONS`.

You can also choose specific ranges of messages to load from a topic using offsets. Kafka stores a backlog of messages for topics. How long it stores these messages is configured by the Kafka administrator. Copying using offsets lets you load this previously sent data. You can even choose to load all of the messages that Kafka has stored for a topic and also load the messages sent over a period of time.

When copying data from Kafka, the source of your COPY statement is always `KafkaSource`. Your COPY statement usually uses one of three parsers: `KafkaParser`, `KafkaJSONParser`, or `KafkaAvroParser`. The other parsers (such as the Flex FCSVPARSER) are not directly compatible with the output of KafkaSource. You must alter KafkaSource’s output using filters before other parsers can process the data. See Parsing Custom Formats for more information.

This example demonstrates copying data from Kafka into a Vertica table:

```sql
=> COPY public.from_kafka
       SOURCE KafkaSource(stream='iot_data|0|--2,iot_data|1|--2',
                           brokers='kafka01.example.com:9092',
                           duration=interval '10000 milliseconds')
```
**PARSER KafkaAvroParser(schema_registry_url='http://localhost:8081/subjects/iot_data-value/versions/1')**

REJECTED DATA AS TABLE public.rejections
DIRECT NO COMMIT;

In the previous example:

- The data is copied into a table named from_kafka in the public schema.
- The KafkaSource streams data from partitions 0 and 1 of the topic named iot_data.
- The streaming starts from the earliest available message in the stream set by the -2 in the stream offset parameter. This is a special offset value indicating that the load should start from the earliest possible message.
- KafkaSource reads the data from the Kafka broker running on the host named kafka01.example.com on port 9092.
- COPY loads data for 10000 milliseconds (10 seconds). If it loads all of the existing data in the topic in this time, it waits for any streaming data to arrive until the 10 seconds has elapsed.
- The stream is parsed as Avro data.
- The schema that the Avro parser uses to parse the data is retrieved from a schema registry running on the local system.
- Rejected data is saved in a table named public.rejections.

For more information, see the KafkaSource reference topic.

When you use COPY TRICKLE, Vertica recommends enabling the ReflexiveMoveout configuration parameter to trigger a Tuple Mover moveout task every time a commit occurs:

```sql
=> ALTER DATABASE dbname SET ReflexiveMoveout=1;
```

**Note:**

If you are copying data containing default values into a flex table, you must identify the default value column as __raw__. For more information, refer to "Handling Default Values During Loading" in Bulk Loading Data into Flex Tables.

**Manually Loading Kafka Data Example**

This example demonstrates loading JSON-encoded data from a Kafka topic named web_hits that streams server logs of requests from a web site. The messages in the topic look like this:
In order to load this data, you first need a table to receive it. At first glance, the data seems rather uniform, so you could load it into a standard Vertica table. However, as this is JSON data, some messages may have added values that aren't apparent from a small sample. It is safer in this case to load the data into flex table. Flex tables can dynamically accept additional fields that appear in the data. For more information about flex tables, see Using Flex Tables.

The following example creates a flex table named `web_hits` to hold the Kafka data:

```sql
=> CREATE FLEX TABLE web_hits();
```

Before you load data from Kafka, you must determine the values for your call to the KafkaSource UDL based on your Kafka cluster and the topic you are loading:

- What are the host names (or IP addresses) and port numbers of the brokers in your Kafka cluster? The Kafka brokers are the service Vertica accesses in order to retrieve the Kafka data. In this example, the Kafka cluster has a single broker named `kafka01.example.com`, running on port 6667. This value is set in the brokers parameter.
- What topic will you be loading from, and from what partitions in that topic? Kafka topics split their messages into different partitions to get scalable throughput. As mentioned earlier, this example loads data from a topic named `web_hits`. There is a single partition in `web_hits`, so this example uses 0 for the partition. This value is set in the stream parameter.
- What offset within the topic do you want to start loading data? Kafka keeps a backlog of messages. The Kafka administrator sets the length of this backlog. You can choose to load some or all of the messages in the backlog, or just load the currently streamed messages. You can also choose to end loading at a specific offset. This example starts loading data at the earliest possible message. The offset value to load the entire backlog is -2. This value is also set in the stream parameter.
- When should the COPY statement stop loading data? Copying data from Kafka is unlike most other sources (such as files), because streamed data is constantly arriving. You can choose to:
  - copy as much data as possible during a set amount of time.
  - have the COPY statement load data until no new data arrives within a timeout period.
  - load all of the data that is available, and not wait for any further data to arrive.
  - load a specific set of data from a starting offset to an ending offset.
This example has COPY run for 10000 milliseconds (10 seconds) to get a sample of the data. If the COPY statement is able to load the entire backlog of data in under 10 seconds, it will spend the remaining time loading streaming data as it arrives. This values is set in the duration parameter.

- How many threads should Vertica use to load the data from Kafka? Usually, you want to use 1 thread per partition being loaded from the Kafka topic. You can choose to not specify a value and let Vertica determine the number of threads to use based on the number of partitions and the resources available in the resource pool. This value is set in the KafkaSource's executionparallelism parameter. In this example, there is only one partition, so there's no need for additional threads to load data.

**Note:**
The EXECUTIONPARALLELISM setting on the resource pool assigned is the upper limit on the number of threads your COPY statement can use. Setting the executionparallelism parameter on the KafkaSource function call to a value that is higher than that of the resource pool's EXECUTIONPARALLELISM setting does not increase the number of threads Vertica uses beyond the limits of the resource pool.

- What parser do you need to parse the data? Kafka does not enforce any sort of formatting on the messages it sends. They are often in Avro or JSON format. However, they could be in any format. In this example, the data in the web_hits is encoded in JSON format, so it uses the KafkaJSONParser. This value is set in the COPY statement's PARSER clause.
- Where should rejected data be sent? Vertica saves raw Kafka messages that the parser cannot parse to a rejects table along with information on why it was rejected. This table is created by the COPY statement. This example saves rejects to the table named web_hits_rejections. This value is set in the COPY statement's REJECTED DATA AS TABLE clause.

The following statement loads the data using these options:

```sql
=> COPY web_hits SOURCE KafkaSource(
    stream='web_hits|0|-2',
    brokers='kafka01.example.com:6667',
    duration=interval '10000 milliseconds')
   PARSER KafkaJSONParser()
   REJECTED DATA AS TABLE public.web_hits_rejections DIRECT;

Rows Loaded
----------
 20000
(1 row)
=> SELECT compute_flextable_keys('web_hits');
   compute_flextable_keys
```
A few things to note in the example statement:

- The stream parameter combines the name of the topic, the topic partition to load from, and the offset into a list delimited by a pipe character (|). To load from additional partitions in the same topic, or even additional topics, supply a comma separated list of topic name, partition number, and offset values delimited by pipe characters. For example, to load from partitions 0 through 2, your stream argument would be:

  stream='web_hits|0|-2,web_hits|1|-2,web_hits|2|-2'

**Note:**

While you can load messages from different Kafka topics in the same COPY statement, you must ensure the data from the different topics is compatible with the target table's schema. The schema is less of a concern if you are loading data into a flex table, which can accommodate almost any data you want to load.

- The KafkaJSONParser accepts parameters that let you control how JSON data is transformed. See KafkaJSONParser for more information.
Automatically Copying Data From Kafka

Vertica offers a scheduler that loads streamed messages from one or more Kafka topics. Automatically loading streaming data has a number of advantages over manually using COPY:

- The streamed data automatically appears in your database. The frequency with which new data appears in your database is governed by the scheduler's frame duration.
- The scheduler provides an exactly-once consumption process. The schedulers manage offsets for you so that each message sent by Kafka is consumed once.
- You can configure backup schedulers to provide high-availability. Should the primary scheduler fail for some reason, the backup scheduler automatically takes over loading data.
- The scheduler manages resources for the data load. You control its resource usage through the settings on the resource pool you assign to it. When loading manually, you must take into account the resources your load consumes.

There are a few drawbacks to using a scheduler which may make it unsuitable for your needs. You may find that schedulers do not offer the flexibility you need for your load process. For example, schedulers cannot perform business logic during the load transaction. If you need to perform this sort of processing, you are better off creating your own load process. This process would periodically run COPY statements to load data from Kafka. Then it would perform the business logic processing you need before committing the transaction.

For information on job scheduler requirements, refer to Vertica Integration for Apache Kafka.

What the Job Scheduler Does

The scheduler is responsible for scheduling loads of data from Kafka. The scheduler's basic unit of processing is a frame, which is a period of time. Within each frame, the scheduler assigns a slice of time for each active microbatch to run. Each microbatch is responsible for loading data from a single source. Once the frame ends, the scheduler starts the next frame. The scheduler continues this process until you stop it.
The Anatomy of a Scheduler

Each scheduler has several groups of settings, each of which control an aspect of the data load. These groups are:

- The scheduler itself, which defines the configuration schema, frame duration, and resource pool.
- Clusters, which define the hosts in the Kafka cluster that the scheduler contacts to load data. Each scheduler can contain multiple clusters, allowing you to load data from multiple Kafka clusters with a single scheduler.
- Sources, which define the Kafka topics and partitions in those topics to read data from.
- Targets, which define the tables in Vertica that will receive the data. These tables can be traditional Vertica database tables, or they can be flex tables.
- Load specs, which define setting Vertica uses while loading the data. These settings include the parsers and filters Vertica needs to use to load the data. For example, if you are reading a Kafka topic that is in Avro format, your load spec needs to specify the Avro parser.
- Microbatches, which represent an individual segment of a data load from a Kafka stream. They combine the definitions for your cluster, source, target, and load spec that you create using the other vkconfig tools. The scheduler uses all of the information in the microbatch to execute COPY statements using the KafkaSource UDL function to transfer data from Kafka to Vertica. The statistics on each microbatch's load is stored in the stream_microbatch_history table.

The vkconfig Script

You use a Linux command-line script named vkconfig to create, configure, and run schedulers. This script is installed on your Vertica hosts along with the Vertica server in the following path:

/opt/vertica/packages/kafka/bin/vkconfig

Note:
You can install and use the vkconfig utility on a non-Vertica host. You may want to do this if:
You do not want the scheduler to use Vertica host resources.
You want users who do not have shell accounts on the Vertica hosts to be able to set up and alter schedulers.

The easiest way to install vkconfig on a host is to install the Vertica server RPM. You must use the RPM that matches the version of Vertica installed on your database cluster. Do not create a database after installing the RPM. The vkconfig utility and its associated files will be in the /opt/vertica/packages/kafka/bin directory on the host.

The vkconfig script contains multiple tools. The first argument to the vkconfig script is always the tool you want to use. Each tool performs one function, such as changing one group of settings (such as clusters or sources) or starting and stopping the scheduler. For example, to create or configure a scheduler, you use the command:

```
$ /opt/vertica/packages/kafka/bin/vkconfig scheduler other options...
```

**What Happens When You Create a Scheduler**

When you create a new scheduler, the vkconfig script takes the following steps:

- Creates a new Vertica schema using the name you specified for the scheduler. You use this name to identify the scheduler during configuration.
- Creates the tables needed to manage the Kafka data load in the newly-created schema. See Data Streaming Schema Tables for more information.
- Sets the LOCKTIMEOUT session configuration parameter to 0 for the session running the microbatches. When LOCKTIMEOUT is 0, data loads continuously because the scheduler does not have to wait for a lock to be released. If a table is already locked, Vertica cancels the frame and records an error in the events table.
- Creates the kafka_default_pool resource pool if it does not already exist. Schedulers use this resource pool if you do not assign them a pool of their own. Vertica recommends that you always create a resource pool for the exclusive use of your scheduler. See Create a Resource Pool for Your Scheduler for more information.

**Validating Schedulers**

When you create or configure a scheduler, it validates the following settings:
• Confirms that all brokers in the specified cluster exist.
• Connects to the specified host or hosts and retrieves the list of all brokers in the Kafka cluster. Getting this list always ensures that the scheduler has an up-to-date list of all the brokers. If the host is part of a cluster that has already been defined, the scheduler cancels the configuration.
• Confirms that the specified source exists.
• Retrieves the number of partitions in the source. If no number of partitions is specified, Vertica sets the value to the number of partitions the source has in the cluster.

You can disable validation using the \(--\text{validation-type}\) option in the \(\text{vkconfig}\) script's scheduler tool. See \(\text{Scheduler Tool Options}\) for more information.

**Synchronizing Schedulers**

By default, the scheduler automatically synchronizes its configuration and source information with Kafka host clusters. You can configure the synchronization interval using the \(--\text{config-refresh}\) scheduler utility option. Each interval, the scheduler:

• Checks for updates to the scheduler's configuration by querying its settings in its Vertica configuration schema.
• Performs all of the checks listed in \(\text{Validating Schedulers}\).

You can configure synchronization settings using the \(--\text{auto-sync}\) option using the \(\text{vkconfig}\) script's scheduler tool. \(\text{Scheduler Tool Options}\) for details.

**Launching a Scheduler**

You use the \(\text{vkconfig}\) script's launch tool to launch a scheduler.

When you launch a scheduler, it collects data from your sources, starting at the specified offset. You can view the \(\text{stream\_microbatch\_history}\) table to see what the scheduler is doing at any given time.

To learn how to create, configure, and launch a scheduler, see \(\text{Setting up a Scheduler}\) in this guide.
You can also choose to bypass the scheduler. For example, you might want to do a single load with a specific range of offsets. For more information, see Manually Copying Data From Kafka in this guide.

Managing a Running Scheduler

When you launch a scheduler from the command line, it runs in the foreground. It will run until you kill it (or the host shuts down). Usually, you want to start the scheduler as a daemon process that starts it when the host operating system starts, or after the Vertica database has started.

You shut down a running scheduler using the vkconfig script's shutdown tool. See Shutdown Tool Options for details.

You can change most of a scheduler's settings (adding or altering clusters, sources, targets, and microbatches for example) while it is running. The scheduler automatically acts on the configuration updates.

Launching Multiple Job Schedulers for High Availability

For high availability, you can launch two or more identical schedulers that target the same configuration schema. You differentiate the schedulers using the launch tool's --instance-name option (see Launch Tool Options). The scheduler not in use remains in stand-by mode until the active scheduler fails or is disabled. If the active scheduler fails, the backup scheduler takes over loading data from Kafka where the primary left off.

Passing Options to the Scheduler's JVM

The scheduler uses a Java Virtual Machine to connect to Vertica via JDBC. You can pass command-line options to the JVM through a Linux environment variable named VKCONFIG_JVM_OPTS. This option is useful when configuring a scheduler to use TLS/SSL encryption when connecting to Vertica. See Configuring Your Scheduler for TLS/SSL Connections for more information.
Viewing Schedulers from the MC

You can view the status of Kafka jobs from the MC. For more information, refer to Viewing Load History.

Setting up a Scheduler

You set up a scheduler using the Linux command line. Usually you perform the configuration on the host where you want your scheduler to run. It can be one of your Vertica hosts, or a separate host where you have installed the vkconfig utility (see The vkconfig Script for more information).

Follow these steps to set up and start a scheduler to stream data from Kafka to Vertica:

1. Create a Config File (Optional)
2. Add the vkconfig Directory to Your Path (Optional)
3. Create a Resource Pool for Your Scheduler
4. Create the Scheduler
5. Create a Cluster
6. Create a Data Table
7. Create a Source
8. Create a Target
9. Create a Load-Spec
10. Create a Microbatch
11. Launch the Scheduler

These steps are explained in the following sections. These sections will use the example of loading web log data (hits on a web site) from Kafka into a Vertica table.

Create a Config File (Optional)

Many of the arguments you supply to the vkconfig script while creating a scheduler do not change. For example, you often need to pass a username and password to Vertica to authorize the changes to be made in the database. Adding the username and password to each call to vkconfig is tedious and error-prone.
Instead, you can pass the vkconfig utility a configuration file using the \texttt{-\ -conf} option that specifies these arguments for you. It can save you a lot of typing and frustration.

The config file is a text file with a \texttt{keyword=value} pair on each line. Each keyword is a vkconfig command-line option, such as the ones listed in Common vkconfig Script Options

The following example shows a config file named weblog.conf that will be used to define a scheduler named weblog\_sched. This config file is used throughout the rest of this example.

```
# The configuraton options for the weblog\_sched scheduler.
username=dbadmin
password=mypassword
dbhost=vertica01.example.com
dbport=5433
config\_schema=weblog\_sched
```

**Add the vkconfig Directory to Your Path (Optional)**

The vkconfig script is located in the \texttt{/opt/vertica/packages/kafka/bin} directory. Typing this path for each call to vkconfig is tedious. You can add vkconfig to your search path for your current Linux session using the following command:

```
$ export PATH=/opt/vertica/packages/kafka/bin:$PATH
```

For the rest of your session, you are able to call vkconfig without specifying its entire path:

```
$ vkconfig
Invalid tool
Valid options are scheduler, cluster, source, target, load-spec, microbatch, sync, launch, shutdown, help
```

If you want to make this setting permanent, add the export statement to your \texttt{~/.profile} file. The rest of this example assumes that you have added this directory to your shell's search path.

**Create a Resource Pool for Your Scheduler**

Vertica recommends you always create a resource pool specifically for your scheduler. Schedulers assume they have exclusive use of the resource pool they are assigned. Using a separate pool for a scheduler lets you fine-tune its impact on your Vertica cluster's performance. You create resource pools within Vertica using the \texttt{CREATE RESOURCE POOL} statement.
One key setting in the resource pool for a scheduler is `PLANNEDCONCURRENCY`. This value tells Vertica how many simultaneous tasks (such as loads) will be using the resource pool. This value allows the scheduler to load from each topic simultaneously. This setting controls the number of simultaneous COPY statements the scheduler runs during each microbatch. Set this value to at least the number of topics the scheduler is reading data from. Setting it slightly higher than the number of topics is a good practice. The higher `PLANNEDCONCURRENCY` allocates resources for the scheduler's own internal processes, preventing them from impacting the data load.

Another important setting is the pool's `EXECUTIONPARALLELISM` which controls the number of threads that Vertica uses to load data from the topic. Ideally, you set this value to reflect the number of partitions within the topic. Often, a topic has too many partitions to assign a thread to each one. In these cases, you should set the `EXECUTIONPARALLELISM` to a value so the threads have an equal number of partitions to read from. For example, suppose the topic your scheduler is reading from has 100 partitions. Then you could set `EXECUTIONPARALLELISM` to 10, so that each thread will be reading from 10 partitions.

Finally, set the `QUEUETIMEOUT` parameter to 0. A value of 0 allows data to load continuously. If the scheduler has to wait for resources, it cannot progress, compromising scheduling configurations. By exclusively allocating a resource pool for your scheduler, you do not have to worry about it oversubscribing and causing queuing.

Leave reflexive moveout enabled. This option is on automatically when you create a scheduler. With reflexive moveout turned on, the Tuple Mover automatically performs a moveout operation when data is committed so that your WOS always has space to load data. For large volumes of data (>100 MB) use a load method of DIRECT. Not allocating enough resources to your schedulers can result in errors. For example, you may get `OVERSHOT DEADLINE FOR FRAME` errors if the scheduler is not able to load data from all of the topics it is supposed to in a data frame.

If you do not create and assign a resource pool for your scheduler, it will use the default resource pool named `kafka_default_pool`.

See Resource Pool Architecture for more information about resource pools.

**Create the Scheduler**

Vertica includes a default scheduler named `stream_config`. You can use this scheduler or create a new scheduler using the `vkconfig` script's `scheduler tool` with the `--create` and `--config-schema` options:
$ vkconfig scheduler --create --config-schema scheduler_name --conf conf_file

The --create and --config-schema options are the only ones required to add a scheduler with default options. This command creates a new schema in Vertica that holds the scheduler's configuration. See What Happens When You Create a Scheduler for details on the creation of the scheduler's schema.

You can use additional configuration parameters to further customize your scheduler. See Scheduler Tool Options for more information.

The following example:

- Creates a scheduler named weblog_sched using the --config-schema option.
- Grants privileges to configure and run the scheduler to the Vertica user named kafka_user with the --operator option. The dbadmin user must specify additional privileges separately.
- Specifies a frame duration of thirty seconds with the --frame-duration option.
- Sets the resource pool that the scheduler uses to the weblog_pool created earlier:

$ vkconfig scheduler --create --config-schema weblog_sched --operator kafka_user \--frame-duration '00:00:30' --resource-pool weblog_pool --conf weblog.conf

**Note:**
Technically, the previous example doesn't need to supply the --config-schema argument because it is set in the weblog.conf file. It appears in this example for clarity. There's no harm in supplying it on the command line as well as in the configuration file, as long as the values match. If they do not match, the value given on the command line takes priority.

**Create a Cluster**

You must associate at least one Kafka cluster with your scheduler. Schedulers can access more than one Kafka cluster. To create a cluster, you supply a name for the cluster and host names and ports the Kafka cluster's brokers.

When validating your settings, the scheduler connects to the cluster and automatically retrieves the list of all brokers in the cluster. Therefore, you do not have to list every single broker in the --hosts parameter.

The following example creates a cluster named kafka_weblog, with two Kafka broker hosts: kafka01 and kafka03 in the example.com domain. The Kafka brokers are running on port 9092.
$ vkconfig cluster --create --cluster kafka_weblog \
  --hosts kafka01.example.com:9092,kafka03.example.com:9092 --conf weblog.conf

See Cluster Tool Options for more information.

Create a Source

Next, create at least one source for your scheduler to read. The source defines the Kafka topic the scheduler loads data from as well as the number of partitions the topic contains.

To create and associate a source with a configured scheduler, use the source tool. When you create a source, Vertica connects to the Kafka cluster to verify that the topic exists. So, before you create the source, make sure that the topic already exists in your Kafka cluster. Because Vertica verifies the existence of the topic, you must supply the previously-defined cluster name using the --cluster option.

The following example creates a source for the Kafka topic named web_hits on the cluster created in the previous step. This topic has a single partition.

$ vkconfig source --create --cluster kafka_weblog --source web_hits --partitions 1 --conf weblog.conf

**Note:**
The --partitions parameter is the number of partitions to load, not a list of individual partitions. For example, if you set this parameter to 3, the scheduler will load data from partitions 0, 1, 2, and 3.

See Source Tool Options for more information.

Create a Data Table

Before you can create a target for your scheduler, you must create a target table in your Vertica database. This is the table Vertica uses to store the data the scheduler loads from Kafka. You must decide which type of table to create for your target:

- A standard Vertica database table, which you create using the CREATE TABLE statement. This type of table stores data efficiently. However, you must ensure that its columns match the data format of the messages in Kafka topic you are loading. You cannot load complex types of data into a standard Vertica table.
- A flex table, which you create using CREATE FLEXIBLE TABLE. A flex table is less efficient than a standard Vertica database table. However, it is flexible enough to deal
with data whose schema varies and changes. It also can load most complex data types that (such as maps and lists) that standard Vertica tables cannot.

**Important:**
Avoid having columns with primary key restrictions in your target table. The scheduler stops loading data if it encounters a row that has a value which violates this restriction. If you must have a primary key restricted column, try to filter out any redundant values for that column in the streamed data before it is loaded by the scheduler.

The data in this example is in a set format, so the best table to use is a standard Vertica table. The following example creates a table named `web_hits` to hold four columns of data. This table is located in the public schema.

```
=> CREATE TABLE web_hits (ip VARCHAR(16), url VARCHAR(256), date DATETIME, user_agent VARCHAR(1024));
```

**Note:**
You do not need to create a rejection table to store rejected messages. The scheduler creates the rejection table automatically.

### Create a Target

Once you have created your target table, you can create your scheduler's target. The target tells your scheduler where to store the data it retrieves from Kafka. This table must exist when you create your target. You use the `vkconfig` script's `target` tool with the `--target-schema` and `--target-table` options to specify the Vertica target table's schema and name. The following example adds a target for the table created in the previous step.

```
$ vkconfig target --create --target-schema public --target-table web_hits --conf weblog.conf
```

See [Target Tool Options](#) for more information.

### Create a Load Spec

The scheduler's load spec provides parameters that Vertica uses when parsing the data loaded from Kafka. The most important option is `--parser` which sets the parser that Vertica uses to parse the data. You have three parser options:
• **KafkaAvroParser** for data in Avro format.
• **KafkaJSONParser** for data in JSON format.
• **KafkaParser** to load each message into a single VARCHAR field. See Parsing Custom Formats for more information.

In this example, the data being loaded from Kafka is in JSON format. The following command creates a load spec named **weblog_load** and sets the parser to KafkaJSONParser.

```bash
$ vkconfig load-spec --create --parser KafkaJSONParser --load-spec weblog_load --conf weblog.conf
```

See Load Spec Tool Options for more information.

### Create a Microbatch

The microbatch combines all of the settings added to the scheduler so far to define the individual COPY statements that the scheduler uses to load data from Kafka.

The following example uses all of the settings created in the previous examples to create a microbatch called **weblog**.

```bash
$ vkconfig microbatch --create --microbatch weblog --target-schema public --target-table web_hits \
    --add-source web_hits --add-source-cluster kafka_weblog --load-spec weblog_load \
    --conf weblog.conf
```

See Microbatch Tool Options for more information.

### Launch the Scheduler

Once you've created at least one microbatch, you can run your scheduler. You start your scheduler using the launch tool, passing it the name of the scheduler's schema. The scheduler begins scheduling microbatch loads for every enabled microbatch defined in its schema.

The following example launches the **weblog** scheduler defined in the previous steps.

```bash
$ vkconfig launch --conf weblog.conf &
```

**Important:**

Vertica does not recommend specifying a password on the command line. Passwords on the command line can be exposed by the system's list of...
processes, which shows the command line for each process. Instead, put the password in a configuration file. Make sure the configuration file's permissions only allow it to be read by the user.

See Launch Tool Options for more information.

Checking that the Scheduler is Running

Once you have launched your scheduler, you can verify that it is running by querying the stream_microbatch_history table in the scheduler's schema. This table lists the results of each microbatch the scheduler has run.

For example, this query lists the microbatch name, the start and end times of the microbatch, the start and end offset of the batch, and why the batch ended. The results are ordered to start from when the scheduler was launched:

```
=> SELECT microbatch, batch_start, batch_end, start_offset, 
    end_offset, end_reason 
    FROM weblog_sched.stream_microbatch_history 
    ORDER BY batch_start DESC LIMIT 10;
```

```
<table>
<thead>
<tr>
<th>microbatch</th>
<th>batch_start</th>
<th>batch_end</th>
<th>start_offset</th>
<th>end_offset</th>
<th>end_reason</th>
</tr>
</thead>
<tbody>
<tr>
<td>weblog</td>
<td>2017-10-04 09:30:19.100752</td>
<td>2017-10-04 09:30:20.455739</td>
<td>-2</td>
<td>34931</td>
<td></td>
</tr>
<tr>
<td>END_OF_STREAM</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>weblog</td>
<td>2017-10-04 09:30:49.161756</td>
<td>2017-10-04 09:30:49.873389</td>
<td>34931</td>
<td>34955</td>
<td></td>
</tr>
<tr>
<td>END_OF_STREAM</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>END_OF_STREAM</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>weblog</td>
<td>2017-10-04 09:31:49.299119</td>
<td>2017-10-04 09:31:50.669889</td>
<td>35274</td>
<td>35555</td>
<td></td>
</tr>
<tr>
<td>END_OF_STREAM</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>END_OF_STREAM</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>weblog</td>
<td>2017-10-04 09:32:49.397684</td>
<td>2017-10-04 09:32:50.091675</td>
<td>35852</td>
<td>36142</td>
<td></td>
</tr>
<tr>
<td>END_OF_STREAM</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>weblog</td>
<td>2017-10-04 09:33:19.449274</td>
<td>2017-10-04 09:33:20.724478</td>
<td>36142</td>
<td>36444</td>
<td></td>
</tr>
<tr>
<td>END_OF_STREAM</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>weblog</td>
<td>2017-10-04 09:33:49.481563</td>
<td>2017-10-04 09:33:50.068068</td>
<td>36444</td>
<td>36734</td>
<td></td>
</tr>
<tr>
<td>END_OF_STREAM</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>weblog</td>
<td>2017-10-04 09:34:19.661624</td>
<td>2017-10-04 09:34:20.639078</td>
<td>36734</td>
<td>37036</td>
<td></td>
</tr>
<tr>
<td>END_OF_STREAM</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>weblog</td>
<td>2017-10-04 09:34:49.612355</td>
<td>2017-10-04 09:34:50.121824</td>
<td>37036</td>
<td>37327</td>
<td></td>
</tr>
</tbody>
</table>

(10 rows)
```
Limiting Loads Using Offsets

Kafka maintains a user-configurable backlog of messages. By default, a newly-created scheduler reads all of the messages in a Kafka topic, including all of the messages in the backlog, not just the messages that are streamed out after the scheduler starts. Often, this is what you want.

In some cases, however, you may want to stream just a section of a source into a table. For example, suppose you want to analyze the web traffic of your e-commerce site starting at specific date and time. However, your Kafka topic contains web access records from much further back in time than you want to analyze. In this case, you can use an offset to stream just the data you want into Vertica for analysis.

Another common use case is when you have already loaded data some from Kafka manually (see ManuallyCopying Data From Kafka). Now you want to stream all of the newly-arriving data. By default, your scheduler will reload all of the previously loaded data (assuming it is still available from Kafka). You can use an offset to tell your scheduler to start automatically loading data at the point where your manual data load left off.

Configuring a Scheduler to Start Streaming From an Offset

The vkconfig script's microbatch tool has an --offset option that lets you specify the index of the message in the source where you want the scheduler to begin loading. This option accepts a comma-separated list of index values. You must supply one index value for each partition in the source unless you use the --partition option. This option lets you choose the partitions the offsets apply to. The scheduler cannot be running when you set an offset in the microbatch.

If your microbatch defines more than one cluster, use the --cluster option to select which one the offset option applies to. Similarly, if your microbatch has more than one source, you must select one using the --source option.

For example, suppose you want to load just the last 1000 messages from a source named web_hits. To make things easy, suppose the source contains just a single partition, and the microbatch defines just a single cluster and single topic.
Your first task is to determine the current offset of the end of the stream. You can do this on one of the Kafka nodes by calling the GetOffsetShell class with the time parameter set to -1 (the end of the topic):

```bash
$ path to kafka/bin/kafka-run-class.sh kafka.tools.GetOffsetShell \   --broker-list kafka01:9092,kafka03:9092 --time -1 \   --topic web_hits

{metadata.broker.list=kafka01:9092,kafka03:9092, request.timeout.ms=1000, client.id=GetOffsetShell, security.protocol=PLAINTEXT}
web_hits:0:8932
```

You can also use GetOffsetShell to find the offset in the stream that occurs before a timestamp.

In the above example, the web_hits topic's single partition has an ending offset of 8932. If we want to load the last 1000 messages from the source, we need to set the microbatch's offset to 8932 - 1001 or 7931.

**Note:**

The start of an offset is inclusive in the Vertica COPY statement. Kafka's native starting offset is exclusive. Therefore, you must add one to the offset to get the correct number of messages.

With the offset calculated, you are ready to set it in the microbatch's configuration. The following example:

- Shuts down the scheduler whose configuration information stored in the weblog.conf file.
- Sets the starting offset using the microbatch utility.
- Restarts the scheduler.

```bash
$ vkconfig shutdown --conf weblog.conf
$ vkconfig microbatch --microbatch weblog --update --conf weblog.conf --offset 7931
$ vkconfig launch --conf weblog.conf &
```

If the target table was empty or truncated before the scheduler started, it will have 1000 rows in the table in it (until more messages are streamed through the source):

```sql
=> select count(*) from web_hits;
   count
  -------
   1000
(1 row)
```

**Note:**

The last example assumes that the offset values for the last 1000 messages
in the Kafka topic were assigned consecutively. This assumption is not always be true. A Kafka topic can have gaps in its offset numbering for a variety of reasons. Offsets refer to the key value assigned to a message by Kafka, not its position in the topic.

**Ending a COPY From Kafka at an Offset**

When you manually copy data from a Kafka source into Vertica, the COPY statement defaults to loading all of the messages in the topic. You can specify a maximum offset the COPY should load to by supplying an end offset value in addition to the starting offset in the KafkaSource's source parameter.

**Updating Schedulers After Vertica Upgrades**

A scheduler is only compatible with the version of Vertica that created it. Between Vertica versions, the scheduler's configuration schema or the UDx function the scheduler calls may change. After you upgrade Vertica, you must update your schedulers to account for these changes.

When you upgrade Vertica to a new major version or service pack, use the `vkconfig` scheduler tool's `-upgrade` option to update your scheduler. If you do not update a scheduler, you receive an error message if you try to launch it. For example:

```
$ vkconfig launch --conf weblog.conf
com.vertica.solutions.kafka.exception.FatalException: Configured scheduler schema and current scheduler configuration schema version do not match. Upgrade configuration by running:
  vkconfig scheduler --upgrade
    at com.vertica.solutions.kafka.scheduler.StreamCoordinator.assertVersion(StreamCoordinator.java:54)
    at com.vertica.solutions.kafka.scheduler.StreamCoordinator.run(StreamCoordinator.java:125)
    at com.vertica.solutions.kafka.Launcher.run(Launcher.java:285)
    at com.vertica.solutions.kafka.Launcher.main(Launcher.java:258)
$ vkconfig scheduler --upgrade --conf weblog.conf
Checking if UPGRADE necessary...
UPGRADE required, running UPGRADE...
UPGRADE completed successfully, now the scheduler configuration schema version is v8.1.1
$ vkconfig launch --conf weblog.conf
  ...
```
Vertica Eon Mode and Kafka

You can use the Vertica integration with Apache Kafka when Vertica is running in Eon Mode. See Using Eon Mode for more information about Eon Mode.

There are differences between Vertica running in Eon Mode verses Enterprise Mode that you must take into account when streaming data from Kafka to Vertica:

- In Eon Mode, Vertica does not have a **WOS** to temporarily store the data it is loading. Not having a WOS means that using the **COPY** statement to load data from **KafkaSource** always uses **DIRECT** mode, even if you specify a **TRICKLE** load. Similarly, telling the scheduler to use TRICKLE loads (which is its default behavior) has no effect. It always loads data using DIRECT mode.
- Consider using a larger frame duration for your schedulers in Eon Mode clusters. Cloud infrastructures lead to larger latencies overall, especially when storage layers are separated from compute layers. If you leave the scheduler's frame size at the default 10 seconds, you will experience a lower data throughput, as more of the frame's time is lost to overhead caused by the cloud environment. Using a longer frame length can also help prevent Vertica from creating many small ROS containers when loading data from Kafka. The trade off when you use a larger frame length is that your data load experiences more latency.

Monitoring Message Consumption

You can monitor the progress of your data streaming from Kafka several ways:

- Monitoring the consumer groups to which Vertica reports its progress. This technique is best if the tools you want to use to monitor your data load work with Kafka.
- Use the monitoring APIs built into the vkconfig tool. These APIs report the configuration and consumption of your streaming scheduler in JSON format. These APIs are useful if you are developing your own monitoring scripts, or your monitoring tools can consume status information in JSON format.
Monitoring Vertica Message Consumption with Consumer Groups

Apache Kafka has a feature named consumer groups that helps distribute message consumption loads across sets of consumers. When using consumer groups, Kafka evenly divides up messages based on the number of consumers in the group. Consumers report back to the Kafka broker which messages it read successfully. This reporting helps Kafka to manage message offsets in the topic's partitions, so that no consumer in the group is sent the same message twice.

Vertica does not rely on Kafka's consumer groups to manage load distribution or preventing duplicate loads of messages. The streaming job scheduler manages topic partition offsets on its own.

Even though Vertica does not need consumer groups to manage offsets, it does report back to the Kafka brokers which messages it consumed. This feature lets you use third-party tools to monitor the Vertica cluster's progress as it loads messages. By default, Vertica reports its progress to a consumer group named vertica-\textit{databaseName}, where \textit{databaseName} is the name of the Vertica database. You can change the name of the consumer group that Vertica reports its progress to when defining a scheduler or during manual loads of data. Third party tools can query the Kafka brokers to monitor the Vertica cluster's progress when loading data.

For example, you can use Kafka's kafka-consumer-groups.sh script (located in the bin directory of your Kafka installation) to view the status of the Vertica consumer group. The following example demonstrates listing the consumer groups available defined in the Kafka cluster and showing the details of the Vertica consumer group:

```
$ cd /opt/kafka/bin
$ ./kafka-consumer-groups.sh --list --bootstrap-server localhost:9092
Note: This will not show information about old Zookeeper-based consumers.

vertica-vmart
$ ./kafka-consumer-groups.sh --describe --group vertica-vmart \
   --bootstrap-server localhost:9092
Note: This will not show information about old Zookeeper-based consumers.

Consumer group 'vertica-vmart' has no active members.

<table>
<thead>
<tr>
<th>TOPIC</th>
<th>PARTITION</th>
<th>CURRENT-OFFSET</th>
<th>LOG-END-OFFSET</th>
<th>LAG</th>
<th>CONSUMER-ID</th>
</tr>
</thead>
<tbody>
<tr>
<td>web_hits</td>
<td>0</td>
<td>24500</td>
<td>30000</td>
<td>5500</td>
<td>-</td>
</tr>
</tbody>
</table>
```

Note: This will not show information about old Zookeeper-based consumers.
From the output, you can see that Vertica reports its consumption of messages back to the vertica-vmart consumer group. This group is the default consumer group when Vertica has the example VMart database loaded. The second command lists the topics being consumed by the vertica-vmart consumer group. You can see that the Vertica cluster has read 24500 of the 30000 messages in the topic's only partition. Later, running the same command will show the Vertica cluster's progress:

```
$ cd /opt/kafka/bin
$ ./kafka-consumer-groups.sh --describe --group vertica-vmart \
   --bootstrap-server localhost:9092
Note: This will not show information about old Zookeeper-based consumers.

Consumer group 'vertica-vmart' has no active members.
```

### TOPIC PARTITION CURRENT-OFFSET LOG-END-OFFSET LAG CONSUMER-ID

<table>
<thead>
<tr>
<th>Topic</th>
<th>Partition</th>
<th>Current-Offset</th>
<th>Log-End-Offset</th>
<th>LAG</th>
<th>Consumer-ID</th>
</tr>
</thead>
<tbody>
<tr>
<td>web_hits</td>
<td>0</td>
<td>30000</td>
<td>30000</td>
<td>0</td>
<td>-</td>
</tr>
</tbody>
</table>

## Changing the Consumer Group Where Vertica Reports its Progress

You can change the consumer group to which Vertica reports its progress when consuming messages. When using a scheduler, you set the consumer group by setting the `-consumer-group-id` argument to the `vkconfig` script's `scheduler` or `microbatch` utilities. For example, suppose you want the example scheduler shown in Setting up a Scheduler to report its consumption to the consumer group name vertica-database. Then you could use the command:

```
$ /opt/vertica/packages/kafka/bin/vkconfig microbatch --update \ 
   --conf weblog.conf --microbatch weblog --consumer-group-id vertica-database
```

When the scheduler begins loading data, it will start updating the new consumer group. You can see this on a Kafka node using `kafka-consumer-groups.sh`:

```
$ /opt/kafka/bin/kafka-consumer-groups.sh --list --bootstrap-server localhost:9092
Note: This will not show information about old Zookeeper-based consumers.

vertica-database
vertica-vmart
$ /opt/kafka/bin/kafka-consumer-groups.sh --describe --group vertica-database \
   --bootstrap-server localhost:9092
Note: This will not show information about old Zookeeper-based consumers.

Consumer group 'vertica-database' has no active members.
```

<table>
<thead>
<tr>
<th>Topic</th>
<th>Partition</th>
<th>Current-Offset</th>
<th>Log-End-Offset</th>
<th>LAG</th>
<th>Consumer-ID</th>
</tr>
</thead>
<tbody>
<tr>
<td>web_hits</td>
<td>0</td>
<td>30000</td>
<td>30000</td>
<td>0</td>
<td>-</td>
</tr>
</tbody>
</table>
To change the consumer group when manually loading data, use the group_id parameter of KafkaSource function:

```sql
=> COPY web_hits SOURCE KafkaSource(stream='web_hits|0|-2',
   brokers='kafka01.example.com:9092',
   stop_on_eof=True,
   group_id='vertica_database')
   PARSER KafkaJsonParser();
Rows Loaded
------------
50000
(1 row)
```

### Using Consumer Group Offsets When Loading Messages

You can choose to have your scheduler, manual load, or custom loading script start loading messages from the consumer group's offset. You tell the scheduler or KafkaSource function to load messages from the last offset stored in the consumer group using the special -3 offset value.

This example demonstrates loading messages from the web_hits topic based on the saved offset in a consumer group named vertica_manual. This consumer group is created by the first COPY statement, as it did not exist in Kafka previously. So, this initial COPY statement is identical to using the special -2 offset to load all of the messages currently in the Topic's partition because there was no previously-saved offset. The second COPY statement is run almost immediately after the first, before any more messages have arrived, so it does not load any messages. The third COPY statement is run some time after that, after new messages have arrived:

```sql
=> TRUNCATE TABLE web_hits;
TRUNCATE TABLE
=> COPY web_hits SOURCE KafkaSource(stream='web_hits|0|-3',
   brokers='kafka01.example.com:9092',
   stop_on_eof=True,
   group_id='vertica_manual')
   PARSER KafkaJsonParser();
Rows Loaded
------------
50000
(1 row)
```
You can have your scheduler start loading messages from the consumer group's saved offset. Use the `--offset` argument of the `vkconfig` script's microbatch tool to set the offset to `-3` from all topic partitions your scheduler reads from. Once it starts its initial load, the scheduler still manages its offsets on its own.

**Disabling Consumer Group Reporting**

Vertica reports the offsets of the messages it consumes to Kafka by default. If you do not specifically configure a consumer group for Vertica, it still reports its offsets to a consumer group named `vertica_database-name` (where `database-name` is the name of the database Vertica is currently running).

If you want to completely disable having Vertica report its consumption back to Kafka, you can set the consumer group to an empty string or `NULL`. For example:

```sql
=> COPY web_hits SOURCE KafkaSource(stream='web_hits|0|-2',
    brokers='kafka01.example.com:9092',
    stop_on_eof=True,
    group_id=NULL)
PARSER KafkaJsonParser();
Rows Loaded
----------
60000
(1 row)
```
Getting Configuration and Statistics Information From vkconfig

The vkconfig tool has two features that help you examine your scheduler's configuration and monitor your data load:

- The vkconfig tools that configure your scheduler (scheduler, cluster, source, target, load-spec, and microbatch) have a \(-\)-read argument that has them output their current settings in the scheduler.
- The vkconfig statistics tool lets you get statistics on your microbatches. You can filter the microbatch records based on a date and time range, cluster, partition, and other criteria.

Both of these features output their data in JSON format. You can use third-party tools that can consume JSON data or write your own scripts to process the configuration and statics data.

You can also access the data provided by these vkconfig options by querying the configuration tables in the scheduler's schema. However, you may find these options easier to use as they do not require you to connect to the Vertica database.

Getting Configuration Information

You pass the \(-\)-read option to vkconfig's configuration tools to get the current settings for the options that the tool can set. This output is in JSON format. This example demonstrates getting the configuration information from the scheduler and cluster tools for the scheduler defined in the weblog.conf configuration file:

```
$ vkconfig scheduler --read --conf weblog.conf
{"version":"v9.2.0", "frame_duration":"00:00:10", "resource_pool":"weblog_pool", "config_refresh":"00:05:00", "new_source_policy":"FAIR", "pushback_policy":"LINEAR", "pushback_max_count":5, "auto_sync":true, "consumer_group_id":null}
```

```
$ vkconfig cluster --read --conf weblog.conf
{"cluster":"kafka_weblog", "hosts":"kafka01.example.com:9092,kafka02.example.com:9092"}
```

The \(-\)-read option lists all of values created by the tool in the scheduler schema. For example, if you have defined multiple targets in your scheduler, the \(-\)-read option lists all of them.
$ vkconfig target --list --conf weblog.conf
{"target_schema"="public", "target_table"="health_data"}
{"target_schema"="public", "target_table"="iot_data"}
{"target_schema"="public", "target_table"="web_hits"}

You can filter the --read option output using the other arguments that the vkconfig tools accept. For example, in the cluster tool, you can use the --host argument to limit the output to just show clusters that contain a specific host. These arguments support LIKE-predicate wildcards, so you can match partial values. See LIKE predicate for more information about using wildcards.

The following example demonstrates how you can filter the output of the --read option of the cluster tool using the --host argument. The first call shows the unfiltered output. The second call filters the output to show only those clusters that start with "kafka":

$ vkconfig cluster --read --conf weblog.conf
{"cluster"="some_cluster", "hosts"="host01.example.com"}
{"cluster"="iot_cluster", "hosts"="kafka-iot01.example.com:9092,kafka-iot02.example.com:9092"}
{"cluster"="weblog", "hosts"="web01.example.com:9092,web02.example.com:9092"}
{"cluster"="streamcluster1", "hosts"="kafka-a-01.example.com:9092,kafka-a-02.example.com:9092"}
{"cluster"="test_cluster", "hosts"="test01.example.com:9092,test02.example.com:9092"}

$ vkconfig cluster --read --conf weblog.conf --hosts kafka%
{"cluster"="iot_cluster", "hosts"="kafka-iot01.example.com:9092,kafka-iot02.example.com:9092"}
{"cluster"="streamcluster1", "hosts"="kafka-a-01.example.com:9092,kafka-a-02.example.com:9092"}

See the Cluster Tool Options, Load Spec Tool Options, Microbatch Tool Options, Scheduler Tool Options, Target Tool Options, and Source Tool Options for more information.

Getting Streaming Data Load Statistics

The vkconfig script's statistics tool lets you view the history of your scheduler's microbatches. You can filter the results using any combination of the following criteria:

- The name of the microbatch
- The Kafka cluster that was the source of the data load
- The name of the topic
- The partition within the topic
- The Vertica schema and table targeted by the data load
- A date and time range
- The latest microbatches
See Statistics Tool Options for all of the options available in this tool.

This example gets the last two microbatches that the scheduler ran:

```bash
$ vkconfig statistics --last 2 --conf weblog.conf
{
    "microbatch":"weblog", "target_schema":"public", "target_table":"web_hits",
    "source_name":"web_hits", "source_cluster":"kafka_weblog", "source_partition":0,
    "start_offset":73300, "end_offset":73399, "end_reason":"END_OF_STREAM",
    "end_reason_message":null, "partition_bytes":10588, "partition_messages":100,
    "timeslice":"00:00:00.000000", "batch_start":"2018-11-02 13:22:08.825295",
    "batch_end":"2018-11-02 13:22:08.135299", "source_duration":"00:00:00.219619",
    "consecutive_error_count":null, "transaction_id":45035996273976123,
    "frame_start":"2018-11-02 13:22:20.601", "frame_end":null}
{
    "microbatch":"weblog", "target_schema":"public", "target_table":"web_hits",
    "source_name":"web_hits", "source_cluster":"kafka_weblog", "source_partition":0,
    "start_offset":73200, "end_offset":73299, "end_reason":"END_OF_STREAM",
    "end_reason_message":null, "partition_bytes":19781, "partition_messages":100,
    "timeslice":"00:00:00.056100", "batch_start":"2018-11-02 13:21:58.44698",
    "batch_end":"2018-11-02 13:21:58.335431", "source_duration":"00:00:00.214868",
    "consecutive_error_count":null, "transaction_id":45035996273976095,
    "frame_start":"2018-11-02 13:21:57.561", "frame_end":null}
```

This example gets the microbatches from the source named web_hits between 13:21:00 and 13:21:20 on November 2nd 2018:

```bash
$ vkconfig statistics --source "web_hits" --from-timestamp \n    "2018-11-02 13:21:00" --to-timestamp "2018-11-02 13:21:20" \n    --conf weblog.conf
{
    "microbatch":"weblog", "target_schema":"public", "target_table":"web_hits",
    "source_name":"web_hits", "source_cluster":"kafka_weblog", "source_partition":0,
    "start_offset":72800, "end_offset":72899, "end_reason":"END_OF_STREAM",
    "end_reason_message":null, "partition_bytes":19989, "partition_messages":100,
    "timeslice":"00:00:00.000000", "batch_start":"2018-11-02 13:21:17.581606",
    "batch_end":"2018-11-02 13:21:18.850705", "source_duration":"00:00:01.218932",
    "consecutive_error_count":null, "transaction_id":45035996273975997,
    "frame_start":"2018-11-02 13:21:17.34", "frame_end":null}
{
    "microbatch":"weblog", "target_schema":"public", "target_table":"web_hits",
    "source_name":"web_hits", "source_cluster":"kafka_weblog", "source_partition":0,
    "start_offset":72700, "end_offset":72799, "end_reason":"END_OF_STREAM",
    "end_reason_message":null, "partition_bytes":19640, "partition_messages":100,
    "timeslice":"00:00:00.000000", "batch_start":"2018-11-02 13:21:07.478834",
    "batch_end":"2018-11-02 13:21:08.732255", "source_duration":"00:00:01.253422",
    "consecutive_error_count":null, "transaction_id":45035996273975978,
    "frame_start":"2018-11-02 13:21:07.309", "frame_end":null}
```

See Statistics Tool Options for more examples of using this tool.

### Parsing Custom Formats

Vertica supports the use of user-defined filters to manipulate data arriving from your streaming message bus. You can apply these filters to data before you parse it. By default, data that flows from the source does not contain message boundaries. The default Kafka parsers can locate the message boundaries on their own. However, other user-defined and

Vertica Analytic Database (9.3.x)
Vertica parsers are not designed to recognize the message boundaries. Two Kafka-specific filters let you insert message boundary information to the data stream (such as delimiters) so that parsers are able to extract and parse individual messages.

**Filters for Use with Kafka Data**

Vertica includes the following filters:

- **KafkaInsertDelimiters** — Transforms the Kafka data stream by inserting a user-specified delimiter between each message. The delimiter can contain any characters and be of any length. This parser uses the following syntax:

  ```
  KafkaInsertDelimiters(delimiter = 'delimiter')
  ```

- **KafkaInsertLengths** — Transforms the Kafka data stream by inserting the length of the following record in bytes at the beginning of the record. Vertica writes lengths as 4-byte uint32 values in Big Endian network byte order. For example, a 100-byte record would be preceded by 0x00000064.

  ```
  KafkaInsertLengths()
  ```

**Note:**

The Vertica provided filters are mutually exclusive. You cannot use both to process a Kafka data stream in the same COPY statement.

Vertica also supports the use of additional Vertica and user-defined filters. If you are using a Vertica filter, it must appear first in the filter list. Use a comma to delimit multiple filters. If you are using a non-Kafka parser, you must use at least one filter to prepare your content for that parser. If you do not provide a filter, the parser fails with the message:

```
Input is not from Kafka source.
```

**Example**

The following example demonstrates loading comma-separated values from two partitions in a topic named iot-data. The load processes all of the messages in the two partitions, and exits when it reaches the end of the messages currently in Kafka. The example uses the KafkaInsertDelimiters filter to insert newlines between Kafka messages, turning them into traditional rows of data. It relies on the standard COPY parser to parse the CSV values by telling it to use a comma as the column delimiter.
Using a Schema Registry with Kafka

Vertica supports the use of a Confluent schema registry for Avro schemas with the KafkaAvroParser. By using a schema registry, you enable the Avro parser to parse and decode messages written by the registry and to retrieve schemas stored in the registry. In addition, a schema registry enables Vertica to process streamed data without sending a copy of the schema with each record. Vertica can access a schema registry in the following ways:

- schema ID
- subject and version

**Note:**
If you use the compatibility config resource in your schema registry, you should specify a value of at least BACKWARD. You may also choose to use a stricter compatibility setting. For more information on installing and configuring a schema registry, refer to the Confluent documentation.

Schema ID Loading

In schema ID based loading, the Avro parser checks the schema ID associated with each message to identify the correct schema to use. A single COPY statement can reference multiple schemas. Because each message is not validated, Vertica recommends that you use a flex table as the target table for schema ID based loading.

The following example shows a COPY statement that refers to a schema registry located on the same host.

```sql
=> COPY logs source kafkasource(stream='simple|0|0', stop_on_eof=true, duration=interval '10 seconds') parser KafkaAvroParser(schema_registry_url='http://localhost:8081/');
```
Subject and Version Loading

In subject and version loading, you specify a subject and version in addition to the schema registry URL. The addition of the subject and version identifies a single schema to use for all messages in the COPY. If any message in the statement is incompatible with the schema, the COPY fails. Because all messages are validated prior to loading, Vertica recommends that you use a standard Vertica table as the target for subject and version loading.

The following example shows a COPY statement that identifies a schema subject and schema version as well as a schema registry.

```
=> COPY t source kafkasource(stream='simpleEvolution|0|0',
stop_on_eof=true, duration=interval '10 seconds') parser
KafkaAvroParser(schema_registry_url='http://repository:8081/schema-repo/','
schema_registry_subject='simpleEvolution-value',schema_registry_version='1')
REJECTED DATA AS TABLE "t_rejects";
```

Using Vertica to Produce Data for Kafka

In addition to consuming data from Kafka, Vertica can produce data for Kafka. There are two ways you can have Vertica stream data to Kafka:

- Using the KafkaExport function to send Vertica data to a Kafka topic. Use this feature to export arbitrary data to Kafka for consumption by any other application that is a Kafka consumer.
- Using notifiers to send Vertica diagnostic data from the data collector tables. You use this method primarily to let third-party monitoring applications view the status of your Vertica cluster. See Monitoring Vertica Using Notifiers.

The topics in this section explain how to use these methods in greater detail.

Producing Data Using KafkaExport

The KafkaExport function lets you stream data from Vertica to Kafka. You pass this function three arguments and two or three parameters:

```
SELECT KafkaExport(partitionColumn, keyColumn, valueColumn
USING PARAMETERS brokers='host[:port][,host...]','
```
The `partitionColumn` and `keyColumn` arguments set the Kafka topic's partition and key value, respectively. You can set either or both of these values to NULL. If you set the partition to NULL, Kafka uses its default partitioning scheme (either randomly assigning partitions if the key value is NULL, or based on the key value if it is not).

The `valueColumn` argument is a LONG VARCHAR containing message data that you want to send to Kafka. Kafka does not impose structure on the message content. Your only restriction on the message format is what the consumers of the data are able to parse.

You are free to convert your data into a string in any way you like. For simple messages (such as a comma-separated list), you can use functions such as `CONCAT` to assemble your values into a message. If you need a more complex data format, such as JSON, consider writing a UDX function that accepts columns of data and outputs a LONG VARCHAR containing the data in the format you require. See Developing User-Defined Extensions (UDxs) for more information.

The data exported from Vertica using KafkaExport is sent to Kafka in JSON format.

See KafkaExport for detailed information about KafkaExport's syntax.

**Export Example**

This example shows you how to perform a simple export of several columns of a table. Suppose you have the following table containing a simple set of Internet of things (IOT) data:

```
=> SELECT * FROM iot_report LIMIT 10;
server | date       | location       | id
-------+------------+----------------+---
1      | 2016-10-11 04:09:28 | -14.86058, 112.75848 | 70982027
1      | 2017-07-02 12:37:48 | -21.42197, -127.17672 | 49494918
1      | 2017-10-19 14:04:33 | -71.72156, -36.27381 | 94328189
1      | 2018-08-30 08:09:45 | 83.97962, 162.83848 | 967212
2      | 2017-01-20 03:05:24 | 37.17372, 136.14026 | 36670100
2      | 2017-07-29 11:38:37 | -38.99517, 171.72671 | 52049116
2      | 2018-04-19 13:06:58 | 69.28989, 133.98275 | 36059826
2      | 2018-08-28 01:09:51 | -59.71784, -144.97142 | 77310139
2      | 2018-09-14 23:16:15 | 58.07275, 111.87354 | 4198109
(10 rows)
```
You want to send the data in this table to a Kafka topic named `iot_results` for consumption by other applications. Looking at the data and the structure of the `iot_report`, you may decide the following:

- The server column is a good match for the partitions in `iot_report`. There are three partitions in the Kafka topic, and the values in server column are between 1 and 3. Suppose the partition column had a larger range of values (for example, between 1 and 100). Then you could use the modulo operator (%) to coerce the values into the same range as the number of partitions (server % 3).
  A complication with these values is that the values in the server are 1-based (the lowest value in the column is 1). Kafka's partition numbering scheme is zero-based. So, you must adjust the values in the server column by subtracting 1 from them.
- The id column can act as the key. This column has a data type of INTEGER. The KafkaExport function expects the key value to be a VARCHAR. Vertica does not automatically cast INTEGER values to VARCHAR, so you must explicitly cast the value in your function call.
- The consumers of the `iot_report` topic expect values in comma-separated format. You can combine the values from the date and location columns into a single VARCHAR using nested calls to the CONCAT function.

The final piece of information you need to know is the host names and port numbers of the brokers in your Kafka cluster. In this example, there are two brokers named kafka01 and kafka03, running on port 6667 (the port that Hortonworks clusters use). Once you have all of this information, you are ready to export your data.

The following example shows how you might export the contents of `iot_report`:

```sql
=> SELECT KafkaExport(server - 1, id::VARCHAR,
       CONCAT(CONCAT(date, ', '), location)
       USING PARAMETERS brokers='kafka01:6667,kafka03:6667',
       topic='iot_results') OVER (PARTITION BEST) FROM iot_report;
```

KafkaExport returned 0 rows which means Vertica was able to send all of your data to Kafka without any errors.

Other things to note about the example:
The CONCAT function automatically converts the date column's DATETIME value to a VARCHAR for you, so you do not need to explicitly cast it.

Two nested CONCAT functions are necessary to concatenate the date field with a comma, and the resulting string with the location field.

Adding a third column to the message field would require two additional CONCAT function calls (one to concatenate a comma after the location column, and one to concatenate the additional column's value). Using CONCAT becomes messy after just a few column's worth of data.

On the Kafka side, you will see whatever you sent as the valueColumn (third) argument of the KafkaExport function. In the above example, this is a CSV list. If you started a console consumer for iot_results topic before running the example query, you would see the following output when the query runs:

```
$ /opt/kafka/bin/kafka-console-consumer.sh --topic iot_results --zookeeper localhost
2017-10-10 12:08:33, 78.84883, -137.56584
2017-12-06 16:50:57, -25.33024, -157.91389
2018-08-19 00:02:18, 13.00436, 85.44815
2016-10-11 04:09:28, -14.86058, 112.75848
2017-10-19 14:04:33, -71.72156, -36.27381
2018-07-11 19:35:18, -9.41315, 102.36866
2018-08-30 08:09:45, 83.97962, 162.83848
2017-01-20 03:05:24, 37.17372, 136.14026
2017-07-20 11:38:37, -38.99517, 171.72671
2018-08-28 01:09:51, -59.71784, -144.97142
2018-09-14 23:16:15, 58.07275, 111.07354
```

**KafkaExport's Return Value**

KafkaExport outputs any rows that Kafka rejected. For example, suppose you forgot to adjust the partition column to be zero-based in the previous example. Then some of the rows exported to Kafka would specify a partition that does not exist. In this case, Kafka rejects these rows, and KafkaExport reports them in table format:

```
=> SELECT KafkaExport(server, id::VARCHAR,
    CONCAT(CONCAT(date, ', '), location)
    USING PARAMETERS brokers='kafka01:6667,kafka03:6667',
    topic='iot_results',
    OVER (PARTITION BEST) FROM iot_report;
    partition | key | message | failure_reason
    ---------------+-----+---------+-------------------
    3            | 40492866 | 2017-10-10 12:08:33, 78.84883, -137.56584, | Local: Unknown partition
    3            | 7384606 | 2017-12-06 16:50:57, -25.33024, -157.91389, | Local: Unknown partition
    3            | 27462612 | 2018-08-19 00:02:18, 13.00436, 85.44815, | Local: Unknown partition
```
Another common reason for Kafka rejecting a row is that its message value is longer than Kafka's message.max.bytes setting.

You can capture this output by creating a table to hold the rejects. Then use an INSERT statement to insert KafkaExport's results:

```sql
=> CREATE TABLE export_rejects (partition INTEGER, key VARCHAR, message LONG VARCHAR, failure_reason VARCHAR);
CREATE TABLE
=> INSERT INTO export_rejects SELECT KafkaExport(server, id::VARCHAR, 
CONCAT(CONCAT(date, ', '), location)
  USING PARAMETERS brokers='kafka01:6667,kafka03:6667',
  topic='iot_results') OVER (PARTITION BEST) FROM iot_report;
OUTPUT
--------
4
(1 row)
=> SELECT * FROM export_rejects;
partition | key          | message                     | failure_reason
-----------|--------------|-----------------------------|---------------------
3          | 27462612     | 2018-08-19 00:02:18, 13.00436, 85.44815 | Local: Unknown partition
3          | 48492866     | 2017-10-10 12:08:33, 78.84883, -137.56584 | Local: Unknown partition
3          | 73846066     | 2017-12-06 16:50:57, -25.33024, -157.91389 | Local: Unknown partition
(4 rows)
```

### Producing Kafka Messages Using Notifiers

You can use notifiers to help you monitor your Vertica database using third-party Kafka-aware tools by producing messages to a Kafka topic. You can directly publish messages (for example, from a SQL script to indicate a long-running query has finished). Notifiers can also automatically send messages when a component in the data collector tables is updated.

### Creating a Notifier

You must create a notifier before you can use it. At a minimum, a notifier defines:

- A unique name.
- A message protocol. This is `kafka://` when sending messages to Kafka.
The server to communicate with. For Kafka, this is the address and port number of a Kafka broker.
The maximum message buffer size. If the queue of messages to be sent via the notifier exceed this limit, messages are dropped.

You create the notifier using the `CREATE NOTIFIER` statement. This example creates a notifier named `load_progress_notifier` that sends messages via the Kafka broker running on kafka01.example.com on port 9092:

```
=> CREATE NOTIFIER load_progress_notifier
    ACTION 'kafka://kafka01.example.com:9092'
    MAXMEMORYSIZE '10M';
```

### Sending Individual Messages Via a Notifier

You can send an individual message via a notifier using the `NOTIFY` function. This feature is useful for reporting the progress of SQL scripts such as ETL tasks to third-party reporting tools.

You pass this function three string values:

- The message to send.
- The name of the notifier to send the message.
- The Kafka topic to receive the message.

For example, suppose you want to send the message "Daily load finished" to the `vertica_notifications` topic of the Kafka cluster defined in the `load_progress_notifier` notifier created earlier. Then you could execute the following statement:

```
=> SELECT NOTIFY('Daily load finished.',
    'load_progress_notifier',
    'vertica_notifications');
```

The message the notifier sends to Kafka is in JSON format. You can see the resulting message by using the console consumer on a Kafka node. For example:

```
$ /opt/kafka/bin/kafka-console-consumer.sh --bootstrap-server localhost:9092 \
    --from-beginning \
    --topic vertica_notifications \
    --max-messages 1
```
Automatically Sending Notifications of DC Table Changes

The Vertica Data Collector (DC) tables monitor many different database functions. You can have a notifier automatically send a message when a DC component updates. You can query the DATA_COLLECTOR table to get a list of the DC components.

You configure the notifier to send DC component updates to Kafka using the function SET_DATA_COLLECTOR_NOTIFY_POLICY.

The following example demonstrates creating a notifier, then sends it notifications each time the LoginFailures component updates. This component updates every time there is a failed attempt to log into the Vertica database.

```
=> CREATE NOTIFIER vertica_stats ACTION 'kafka://kafka01.example.com:9092' MAXMEMORYSIZE '10M';
CREATE NOTIFIER
=> SELECT SET_DATA_COLLECTOR_NOTIFY_POLICY('LoginFailures','vertica_stats', 'vertica_notifications', true);
SET_DATA_COLLECTOR_NOTIFY_POLICY
------------------------------------------
SET (1 row)
```

Like the messages sent via the NOTIFY function, the data sent to Kafka from the DC components is in JSON format. The previous example results in messages like the following being sent to the vertica_notifications Kafka topic:

```
{"_db":"vmart","_schema":"v_internal","_table":"dc_login_failures","channel":"vertica_notifications","message":"Login attempt failed when user "alice" attempted to log in from the host ::1 with a rejected authentication method. The user name was dbadmin."}
```

Processed a total of 1 messages
Seeing Automatic Notification Policies for a DC Component

Use the `GET_DATA_COLLECTOR_NOTIFY_POLICY` function to list the policies set for a DC component.

```sql
=> SELECT GET_DATA_COLLECTOR_NOTIFY_POLICY('LoginFailures');
GET_DATA_COLLECTOR_NOTIFY_POLICY
-----------------------------
Notifiable; Notifier: vertica_stats; Channel: vertica_notifications
(1 row)
```

Disabling a Notification Policy

Call the `SET_DATA_COLLECTOR_NOTIFY_POLICY` function with its fourth argument set to FALSE to disable a notification policy. For example, the following statement disables the notify policy for the LoginFailures component:

```sql
=> SELECT SET_DATA_COLLECTOR_NOTIFY_POLICY('LoginFailures','vertica_stats', 'vertica_notifications', false);
SET
(1 row)

=> SELECT GET_DATA_COLLECTOR_NOTIFY_POLICY('LoginFailures');
GET_DATA_COLLECTOR_NOTIFY_POLICY
-----------------------------
Not notifiable;
(1 row)
```

Using TLS/SSL Encryption with Kafka

You can use TLS/SSL encryption between Vertica, your scheduler, and Kafka. This encryption prevents others from accessing the data that is sent between Kafka and Vertica. It can also verify the identity of all parties involved in data streaming, so no impostor can pose as your Vertica cluster or a Kafka broker.

Note:

Many people often confuse the terms TLS and SSL. SSL is an older encryption protocol that has been largely replace with the newer and more secure TLS standard. However, many people still use the term SSL to refer to encryption between servers and applications, even when that encryption is
actually TLS. For example, Java and Kafka use the term SSL exclusively, even when dealing with TLS. This document uses SSL/TLS and SSL interchangeably.

Some common cases where you want to use SSL encryption between Vertica and Kafka are:

- Your Vertica database and Kafka communicate over an insecure network. For example, suppose your Kafka cluster is located in a cloud service and your Vertica cluster is within your internal network. In this case, any data you read from Kafka travels over an insecure connection across the Internet.
- You are required by security policies, laws, or other requirements to encrypt all of your network traffic.

For more information about TLS/SSL encryption in Vertica, see **TLS Protocol**.

### Using TLS/SSL Between the Scheduler and Vertica

The scheduler connects to Vertica the same way other client applications do. There are two ways you can configure Vertica to use SSL/TLS authentication and encryption with clients:

- If Vertica is configured to use SSL/TLS server authentication, you can choose to have your scheduler confirm the identity of the Vertica server.
- If Vertica is configured to use mutual SSL/TLS authentication, you can configure your scheduler identify itself to Vertica as well as have it verify the identity of the Vertica server. Depending on your database's configuration, the Vertica server may require your scheduler to use TLS when connecting. See [Implementing Client Self-Authentication](#) for more information.

For information on encrypted client connections with Vertica, refer to **TLS Protocol**.

The scheduler runs on a Java Virtual Machine (JVM) and uses JDBC to connect to Vertica. It acts like any other JDBC client when connecting to Vertica. To use TLS/SSL encryption for the scheduler's connection to Vertica, use the Java keystore and truststore mechanism to hold the keys and certificates the scheduler uses to identify itself and Vertica.

- The keystore contains your scheduler's private encryption key and its certificate (public key).
- The truststore contains CAs that you trust. If you enable authentication, the scheduler uses these CAs to verify the identity of the Vertica cluster it connects to. If one of the
CAAs in the trust store was used to sign the server's certificate, then the Scheduler knows it can trust the identity of the Vertica server.

You can pass options to the JVM that executes the scheduler through the Linux environment variable named VKCONFIG_JVM_OPTS. You add the parameters to this variable that alter the scheduler's JDBC settings (such as the truststore and keystore for the scheduler's JDBC connection). See Kafka TLS-SSL Example Part 5: Configure the Scheduler for an example.

You can also use the --jdbc-url scheduler option to alter the JDBC configuration. See Common vkconfig Script Options for more information about the scheduler options and JDBC Connection Properties for more information about the properties they can alter.

### Using TLS/SSL Between Vertica and Kafka

You can stream data from Kafka into Vertica two ways: manually using a `COPY` statement and the KafkaSource UD source function, or automatically using the scheduler.

To directly copy data from Kafka via an SSL connection, you set session variables containing an SSL key and certificate. When KafkaSource finds that you have set these variables, it uses the key and certificate to create a secure connection to Kafka. See Kafka TLS/SSL Example Part 4: Loading Data Directly From Kafka for details.

When automatically streaming data from Kafka to Vertica, you configure the scheduler the same way you do to use an SSL connection to Vertica. When the scheduler executes `COPY` statements to load data from Kafka, it uses its own keystore and truststore to create an SSL connection to Kafka.

To use an SSL connection when producing data from Vertica to Kafka, you set the same session variables you use when directly streaming data from Kafka via an SSL connection. The KafkaExport function uses these variables to establish a secure connection to Kafka.

**Note:**

Notifiers do not currently support using TLS/SSL connections.

See the Apache Kafka documentation for more information about using SSL/TLS authentication with Kafka.
Planning TLS/SSL Encryption Between Vertica and Kafka

Some things to consider before you begin configuring TLS/SSL:

- Which connections between the scheduler, Vertica, and Kafka needs to be encrypted? In some cases, you may only need to enable encryption between Vertica and Kafka. This scenario is common when Vertica and the Kafka cluster are on different networks. For example, suppose Kafka is hosted in a cloud provider and Vertica is hosted in your internal network. Then the data must travel across the unsecured Internet between the two. However, if Vertica and the scheduler are both in your local network, you may decide that configuring them to use SSL/TLS is unnecessary. In other cases, you will want all parts of the system to be encrypted. For example, you want to encrypt all traffic when Kafka, Vertica, and the scheduler are all hosted in a cloud provider whose network may not be secure.

- Which connections between the scheduler, Vertica, and Kafka require trust? You can opt to have any of these connections fail if one system cannot verify the identity of another. See Verifying Identities below.

- Which CAs will you be using to sign each certificate? The simplest way to configure the scheduler, Kafka, and Vertica is to use the same CA to sign all of the certificates you will use when setting up TLS/SSL. Using the same root CA to sign the certificates requires you to be able to edit the configuration of Kafka, Vertica, and the scheduler. If you cannot use the same CA to sign all certificates, all truststores must contain the entire chain of CAs used to sign the certificates, all the way up to the root CA. Including the entire chain of trust ensures each system can verify each other's identities.

Verifying Identities

Your primary challenge when configuring TLS/SSL encryption between Vertica, the scheduler, and Kafka is making sure the scheduler, Kafka, and Vertica can all verify each other's identity. The most common problem people have encountered when setting up TLS/SSL encryption is ensuring the remote system can verify the authenticity of a system's certificate. The best way to prevent this problem is to ensure that the all systems have their certificates signed by a CA that all of the systems explicitly trust.
When a system attempts to start an encrypted connection with another system, it sends its certificate to the remote system. This certificate can be signed by one or more Certificate Authorities (CA) that help identify the system making the connection. These signatures form a "chain of trust." A certificate is signed by a CA. That CA, in turn, could have been signed by another CA, and so forth. Often, the chain ends with a CA (referred to as the root CA) from a well-known commercial provider of certificates, such as Comodo SSL or DigiCert, that are trusted by default on many platforms such as operating systems and web browsers.

If the remote system finds a CA in the chain that it trusts, it verifies the identity of the system making the connection, and the connection can continue. If the remote system cannot find the signature of a CA it trusts, it may block the connection, depending on its configuration. Systems can be configured to only allow connections from systems whose identity has been verified.

**Note:**
Verifying the identity of another system making a TLS/SSL connection is often referred to as "authentication." Do not confuse this use of authentication with other forms of authentication used with Vertica. For example, TLS/SSL's authentication of a client connection has nothing to do with Vertica user authentication. Even if you successfully establish a TLS/SSL connection to Vertica using a client, Vertica still requires you to provide a user name and password before you can interact with it.

**Configuring Your Scheduler for TLS/SSL Connections**

The scheduler can use SSL for two different connections: the one it makes to Vertica, and the connection it creates when running COPY statements to retrieve data from Kafka. Because the scheduler is a Java application, you supply the SSL key and the certificate used to sign it in a keystore. You also supply a truststore that contains in the certificates that the scheduler should trust. Both the connection to Vertica and to Kafka can use the same keystore and truststore. You can also choose to use separate keystores and truststores for these two connections by setting different JDBC settings for the scheduler. See [JDBC Connection Properties](#) for a list of these settings.

See [Kafka TLS-SSL Example Part 5: Configure the Scheduler](#) for detailed steps on configuring your scheduler to use SSL.
Important:
If you choose to use a file format other than the standard Java Keystore (JKS) format for your keystore or truststore files, you must use the correct file extension in the filename. For example, suppose you choose to use a keystore and truststore saved in PKCS#12 format. Then your keystore and trustore files must end with the .pfx or .p12 extension. If the scheduler does not recognize the file's extension (or there is no extension in the file name), it assumes that the file is in JKS format. If the file is not in JKS format, you will see an error message when starting the scheduler, similar to "Failed to create an SSLSocketFactory when setting up TLS: keystore not found."

Using TLS/SSL When Directly Loading Data from Kafka

You can manually load data from Kafka using the COPY statement and the KafkaSource user-defined load function (see Manually Copying Data From Kafka). To have KafkaSource open a secure connection to Kafka, you must supply it with an SSL key and other information.

When starting, the KafkaSource function checks if several user session variables are defined. These variables contain the SSL key, the certificate used to sign the key, and other information that the function needs to create the SSL connection. See Kafka User-Defined Session Parameters for a list of these variables. If KafkaSource finds these variables are defined, it uses them to create an SSL connection to Kafka.

See Kafka TLS/SSL Example Part 4: Loading Data Directly From Kafka for a step-by-step guide on configuring and using an SSL connection when directly copying data from Kafka.

These variables are also used by the KafkaExport function to establish a secure connection to Kafka when exporting data.
Kafka TLS/SSL Example Overview

The following topics step you through the process of setting up TLS/SSL between Vertica, Kafka, and the scheduler. In this example:

- All certificates are signed by a single self-signed root CA. Using the same CA is the easiest way of configuring TLS/SSL, as all of the systems can use the same CA verify each other’s identity.
- Vertica, the scheduler, and Kafka verify each other's identity. This verification provides the most security.

The steps in this example are

1. Kafka TLS/SSL Example Part 1: Create the Root CA.
5. Kafka TLS-SSL Example Part 5: Configure the Scheduler.

In your own environment, you may not need to follow all of these steps depending on which connections you want encrypted.

Kafka TLS/SSL Example Part 1: Create the Root CA

This example uses the same self-signed root CA to sign all of the certificates used by the scheduler, Kafka brokers, and Vertica. If you cannot use the same CA to sign the keys for all of these systems, make sure you include the entire chain of trust in your keystores.

The following Linux commands create a self-signed root CA. They are run by the dbadmin user on the Linux command line of one of the Vertica nodes.

1. Generate a private key named root.key.

```
$ openssl genrsa -out root.key
Generating RSA private key, 2048 bit long modulus
..........................................................+++ 
.....................................................+++ 
.....................................................+++ 
.....................................................+++ 
```

Vertica Analytic Database (9.3.x)
2. Generating a self-signed root CA named root.crt.

    $ openssl req -new -x509 -key root.key -out root.crt
    You are about to be asked to enter information that will be incorporated into your certificate request.
    What you are about to enter is what is called a Distinguished Name or a DN.
    There are quite a few fields but you can leave some blank
    For some fields there will be a default value,
    If you enter '.', the field will be left blank.
    ----
    Country Name (2 letter code) [AU]:US
    State or Province Name (full name) [Some-State]:MA
    Locality Name (eg, city) []:Cambridge
    Organization Name (eg, company) [Internet Widgits Pty Ltd]:My Company
    Organizational Unit Name (eg, section) []:
    Common Name (e.g. server FQDN or YOUR name) []:*.mycompany.com
    Email Address []:myemail@mycompany.com

3. Change permissions on the files to prevent others from reading the root key, and preventing changes to the root certificate.

    $ ls
    root.crt  root.key
    $ chmod 600 root.key
    $ chmod 644 root.crt

Kafka TLS/SSL Example Part 2: Configure Vertica for Mutual Authentication

The following steps demonstrate setting up Vertica for mutual TLS/SSL authentication:

- **Step 1: Create Server Key and Certificate**
- **Step 2: Create Client Key and Certificate**
- **Step 3: Distribute Keys and Certificates**

For details on steps in this example, see [TLS Protocol](#).
Step 1: Create Server Key and Certificate

The following example creates a key and certificate for the Vertica server. It signs the certificate using the root CA created in the previous step.

1. Generate the private key for the server:

   ```
   $ openssl genrsa -out server.key
   Generating RSA private key, 2048 bit long modulus
   ..............................................+++ 
   e is 65537 (0x10001)
   ```

2. Create a certificate request. In this step, set the Common Name field to a wildcard value for your domain—for example, *.yourdomain.tld. Using a wildcard instead of a fully-qualified domain name here ensures that this certificate is accepted for all of the Vertica nodes in your cluster:

   ```
   $ openssl req -new -key server.key -out serverreqout.txt
   You are about to be asked to enter information that will be incorporated into your certificate request.
   What you are about to enter is what is called a Distinguished Name or a DN.
   There are quite a few fields but you can leave some blank
   For some fields there will be a default value,
   If you enter '.', the field will be left blank.
   -----
   Country Name (2 letter code) [AU]: US
   State or Province Name (full name) [Some-State]: MA
   Locality Name (eg, city) []: Cambridge
   Organization Name (eg, company) [Internet Widgits Pty Ltd]: My Company
   Organizational Unit Name (eg, section) []:
   Common Name (e.g. server FQDN or YOUR name) []: *.mycompany.com
   Email Address []: myaddress@mycompany.com
   
   Please enter the following 'extra' attributes to be sent with your certificate request
   A challenge password []: server_key_password
   An optional company name []:
   ```

3. Sign the certificate request with the root CA:

   ```
   $ openssl x509 -req -in serverreqout.txt -days 3650 -sha256 -CAcreateserial -CA root.crt -CAkey root.key -out server.crt
   Signature ok
   subject=/C=US/ST=MA/L=Cambridge/O=My Company/CH=*.mycompany.com/emailAddress=myaddress@mycompany.com
   Getting CA Private Key
   ```
Step 2: Create Client Key and Certificate

After you enable mutual authentication mode on Vertica, you must have a key and certificate for your client in order to connect to the database. The steps to create a client certificate are the same as creating the server certificate:

```bash
$ openssl genrsa -out client.key
Generating RSA private key, 2048 bit long modulus
.................................................................+++  
e is 65537 (0x10001)

$ openssl req -new -key client.key -out client_reqout.txt
You are about to be asked to enter information that will be incorporated into your certificate request.
What you are about to enter is what is called a Distinguished Name or a DN.  
There are quite a few fields but you can leave some blank  
For some fields there will be a default value,  
If you enter '.', the field will be left blank.
-----
Country Name (2 letter code) [AU]:US
State or Province Name (full name) [Some-State]:MA
Locality Name (eg, city) []:Cambridge
Organization Name (eg, company) [Internet Widgits Pty Ltd]:My Company
Organizational Unit Name (eg, section) []:
Common Name (e.g. server FQDN or YOUR name) []:*.mycompany.com
Email Address []:myemail@mycompany.com

Please enter the following 'extra' attributes to be sent with your certificate request
A challenge password []:client_key_password
An optional company name []:

$ openssl x509 -req -in client_reqout.txt -days 3650 -sha256 -CAcreateserial -CA root.crt 
-CAkey root.key -out client.crt
Signature ok
subject=/C=US/ST=MA/L=Cambridge/O=My Company/CN=*.mycompany.com/emailAddress=myemail@mycompany.com
Getting CA Private Key
```

Step 3: Distribute Keys and Certificates

With the server and client keys created, you are ready to deploy the keys to your Vertica cluster:
1. Set permissions on the certificates and key files and cleans up temporary key files:

```bash
$ ls
client.crt  client.key  client_reqout.txt  root.crt  root.key  root.srl  server.crt
server.key  server_reqout.txt
$ chmod 600 client.key  server.key
$ chmod 644 client.crt  server.crt
$ rm client_reqout.txt  server_reqout.txt
```

2. Log into Vertica using vsq1:

```bash
$ vsq1
Password: dbadmin_password
Welcome to vsq1, the Vertica Analytic Database interactive terminal.
Type: \h or \? for help with vsq1 commands
\g or terminate with semicolon to execute query
\q to quit
```

3. Enables SSL on the Vertica server and then exit:

```bash
=> ALTER DATABASE DEFAULT SET PARAMETER EnableSSL = 1;
WARNING 9138: Cannot initialize TLS until SSLCertificate and SSLSecretKey config
parameters are set
=> \q
```

4. Shut down the database. You must shut down it down in order to distribute the
encryption keys and to have the EnableSSL configuration parameter take effect.

```bash
$ adminTools --tool stop_db -d VMart -p dbadmin_password
Connecting to database
Issuing shutdown command to database
Database VMart stopped successfully
```

5. Add the server key and certificate to Vertica using the Admin Tools' command line
set_ssl_params tool:

```bash
$ adminTools --tool set_ssl_params -d VMart -k server.key -c server.crt -a root.crt -p dbadmin_password
Success. Change committed on a quorum of nodes.
```

6. Restart the database so the configuration change takes effect:

```bash
$ adminTools --tool start_db -d VMart -p vertica
Starting nodes:
v_vmart_node0001 (10.20.110.7)
v_vmart_node0002 (10.20.110.8)
v_vmart_node0003 (10.20.110.9)
Starting Vertica on all nodes. Please wait, databases with a large catalog may take
a while to initialize.
```
Node Status: v_vmart_node0001: (DOWN) v_vmart_node0002: (DOWN) v_vmart_node0003: (DOWN)
Node Status: v_vmart_node0001: (DOWN) v_vmart_node0002: (DOWN) v_vmart_node0003: (DOWN)
Node Status: v_vmart_node0001: (DOWN) v_vmart_node0002: (DOWN) v_vmart_node0003: (DOWN)
Node Status: v_vmart_node0001: (INITIALIZING) v_vmart_node0002: (INITIALIZING) v_vmart_node0003: (INITIALIZING)
Node Status: v_vmart_node0001: (UP) v_vmart_node0002: (UP) v_vmart_node0003: (UP)
Database VMart: Startup Succeeded. All Nodes are UP

7. Copy the client keys to the dbadmin user's .vsql directory so that vsql is able to authenticate with Vertica:

```bash
$ mkdir ~/.vsql
$ cp client.key client.crt root.crt ~/.vsql
```

8. Log into Vertica and query the `SESSIONS` system table to verify that the connection is using mutual TLS/SSL authentication.

```bash
$ vsql
Password: dbadmin-password
Welcome to vsql, the Vertica Analytic Database interactive terminal.

Type: h or ? for help with vsql commands
    g or terminate with semicolon to execute query
    q to quit

SSL connection (cipher: DHE-RSA-AES256-GCM-SHA384, bits: 256, protocol: TLSv1.2)

=> select user_name,ssl_state from sessions;
user_name | ssl_state
-----------
  dbadmin  | Mutual
(1 row)
```

**Kafka TLS/SSL Example Part 3: Configure Kafka**

This example configures Kafka to use TLS/SSL with client connections, in the following steps:

- **Step 1:** Create Truststore and Keystore
- **Step 2:** Let Kafka Read Keystore and Truststore Files
- **Step 3:** Edit Kafka Configuration to Use TLS/SSL Encryption
- **Step 4:** Restart the Kafka Cluster
- **Step 5:** Test the Configuration
You can also choose to have Kafka use TLS/SSL to communicate between brokers. However, this configuration option has no impact on establishing an encrypted connection between Vertica and Kafka.

**Step 1: Create Truststore and Keystore**

The following steps create the truststore and keystore for the Kafka brokers.

**Note:**

These steps are run on the same system as the previous steps of the example. If you wish to perform these steps on a broker in your Kafka cluster, you must copy the root.crt and root.key file to that system.

1. Create a truststore file for all of the Kafka brokers. In this example, this truststore only needs to contain the root CA created earlier, as it is used to sign all of the certificates in this example. If you are not using a single CA to sign all of the certificates, add all of the CAs you used to sign the other certificates.

All of the brokers can use the same truststore file.

```
$ keytool -keystore kafka.truststore.jks -alias CARoot -import \
   -file root.crt
Enter keystore password: some_password
Re-enter new password: some_password
Owner: EMAILADDRESS=myemail@mycompany.com, CN=*.mycompany.com, O=MyCompany, L=Cambridge, ST=MA, C=US
Issuer: EMAILADDRESS=myemail@mycompany.com, CN=*.mycompany.com, O=MyCompany, L=Cambridge, ST=MA, C=US
Serial number: c3f02e87707d01aa
Certificate fingerprints:
Signature algorithm name: SHA256withRSA
Subject Public Key Algorithm: 2048-bit RSA key
Version: 3
Extensions:
#1: ObjectId: 2.5.29.35 Criticality=false
   AuthorityKeyIdentifier [ 
      KeyIdentifier [  
         0000: 50 69 11 64 45 E9 CC C5 09 EE 26 B5 3E 71 39 7C P1.dE......&.q9.  
         0010: E5 3D 78 16 
      ] ]
```
2. Create a keystore file for the Kafka broker named `kafka01`. Each broker gets its own unique keystore. The keytool command in the following example adds a Subject Alternative Name (SAN) to act as a fall back when performing SSL authentication. Use the fully-qualified domain name (FQDN) of your Kafka broker as the value for this option and your response to the "What is your first and last name?" prompt. In this example, the FQDN of the Kafka broker is `kafka01.mycompany.com`. The alias for the keytool is set to `localhost`, so local connections on the broker can authenticate using SSL.

```
$ keytool -keystore kafka01.keystore.jks -alias localhost -validity 365 -genkey -keyalg RSA \
  -ext SAN=DNS:kafka01.mycompany.com
Enter keystore password: some_password
Re-enter new password: some_password
What is your first and last name? [Unknown]: kafka01.mycompany.com
What is the name of your organizational unit? [Unknown]:
What is the name of your organization? [Unknown]: MyCompany
What is the name of your City or Locality? [Unknown]: Cambridge
What is the name of your State or Province? [Unknown]: MA
What is the two-letter country code for this unit? [Unknown]: US
Enter key password for <localhost> (RETURN if same as keystore password):
```

3. Export the Kafka broker's certificate so it can be signed by the root CA.
$ keytool -keystore kafka01.keystore.jks -alias localhost \
   -certreq -file kafka01.unsigned.crt
Enter keystore password: some_password

4. Sign the Kafka broker's certificate using the root CA.

$ openssl x509 -req -CA root.crt -CA key root.key -in kafka01.unsigned.crt \
   -out kafka01.signed.crt -days 365 -CAcreateserial
Signature ok
subject=/C=US/ST=MA/L=Cambridge/O=Unknown/OU=MyCompany/CN=Database Admin
Getting CA Private Key

5. Import the root CA into the broker's keystore.

$ keytool -keystore kafka01.keystore.jks -alias CARoot -import -file root.crt
Enter keystore password: some_password
Owner: EMAILADDRESS=myemail@mycompany.com, CN=*.mycompany.com, O=MyCompany, L=Cambridge, ST=MA, C=US
Issuer: EMAILADDRESS=myemail@mycompany.com, CN=*.mycompany.com, O=MyCompany, L=Cambridge, ST=MA, C=US
Serial number: c3f02e87707d01aa
Certificate fingerprints:
   .x.

   #1: ObjectId: 2.5.29.35 Criticality=false
   AuthorityKeyIdentifier [ ]
   KeyIdentifier [ ]

   #2: ObjectId: 2.5.29.19 Criticality=false
   BasicConstraints:[
   CA:true
   PathLen:2147483647 ]

   #3: ObjectId: 2.5.29.14 Criticality=false
   SubjectKeyIdentifier [ ]
   KeyIdentifier [ ]
6. Import the signed Kafka broker certificate into the keystore.

```
$ keytool -keystore kafka01.keystore.jks -alias localhost \
   -import -file kafka01.signed.crt
```

Owner: CN=Database Admin, OU=MyCompany, O=Unknown, L=Cambridge, ST=MA, C=US
Issuer: EMAILADDRESS=myemail@mycompany.com, CN=*.mycompany.com, O=MyCompany, L=Cambridge, 
ST=MA, C=US
Serial number: b4bba9a1828ecaaf
Certificate fingerprints:
   46:B0
Signature algorithm name: SHA256withRSA
Subject Public Key Algorithm: 2048-bit RSA key
Version: 1
Trust this certificate? [no]: yes
Certificate was added to keystore

7. If you are not logged into the Kafka broker for which you prepared the keystore, copy the truststore and keystore to it using scp. If you have already decided where to store the keystore and truststore files in the broker's filesystem, you can directly copy them to their final destination. This example just copies them to the root user's home directory temporarily. The next step moves them into their final location.

```
$ scp kafka.truststore.jks kafka01.keystore.jks root@kafka01.mycompany.com:
```

```
root@Kafka01.mycompany.com's password: root_password
kafka.truststore.jks 100% 1048 1.0KB/s 00:00
kafka01.keystore.jks 100% 3277 3.2KB/s 00:00
```

8. Repeat steps 2 through 7 for each remaining Kafka broker.
Step 2: Let Kafka Read Keystore and Truststore Files

If you did not copy the truststore and keystore to directory where Kafka can read them in the previous step, you must copy them to a final location on the broker. You must also allow the user account you use to run Kafka to read these files. The easiest way to ensure the user's access is to give this user ownership of these files.

In this example, Kafka is run by a Linux system user named kafka. If you use another user to run Kafka, be sure to set the permissions on the truststore and keystore files appropriately.

1. Log into the Kafka broker as root.
2. Copy the truststore and keystore to a directory where Kafka can access them. There is no set location for these files: you can choose a directory under /etc, or some other location where configuration files are usually stored. This example copies them from root's home directory to Kafka's configuration directory named /opt/kafka/config/. In your own system, this configuration directory may be in a different location depending on how you installed Kafka.

   ```bash
   $ cd /opt/kafka/config/
   $ cp /root/kafka01.keystore.jks /root/kafka.truststore.jks
   ```

3. Change the ownership of the truststore and keystore files, if you are not logged in as the user account that runs Kafka. This example changes the ownership from root (which is the user currently logged in) to the kafka user:

   ```bash
   $ ls -l
   total 80
   -rw-r--r-- 1 kafka nogroup 906 Feb 21 2018 connect-console-sink.properties
   -rw-r--r-- 1 kafka nogroup 900 Feb 21 2018 connect-console-source.properties
   -rw-r--r-- 1 kafka nogroup 5807 Feb 21 2018 connect-distributed.properties
   -rw-r--r-- 1 kafka nogroup 883 Feb 21 2018 connect-file-sink.properties
   -rw-r--r-- 1 kafka nogroup 881 Feb 21 2018 connect-file-source.properties
   -rw-r--r-- 1 kafka nogroup 1111 Feb 21 2018 connect-log4j.properties
   -rw-r--r-- 1 kafka nogroup 2730 Feb 21 2018 connect-standalone.properties
   -rw-r--r-- 1 kafka nogroup 1221 Feb 21 2018 consumer.properties
   -rw-r--r-- 1 root root 3277 Mar 27 08:03 kafka01.keystore.jks
   -rw-r--r-- 1 root root 1048 Mar 27 08:03 kafka.truststore.jks
   -rw-r--r-- 1 kafka nogroup 4727 Feb 21 2018 log4j.properties
   -rw-r--r-- 1 kafka nogroup 1919 Feb 21 2018 producer.properties
   -rw-r--r-- 1 kafka nogroup 6970 May 30 2018 server.properties
   -rw-r--r-- 1 kafka nogroup 1632 Feb 21 2018 tools-log4j.properties
   -rw-r--r-- 1 kafka nogroup 1023 Feb 21 2018 zookeeper.properties
   $ chown kafka kafka01.keystore.jks kafka.truststore.jks
   $ ls -l
   total 80
   -rw-r--r-- 1 kafka nogroup 906 Feb 21 2018 connect-console-sink.properties
   ```
Step 3: Edit Kafka Configuration to Use TLS/SSL Encryption

With the truststore and keystore in place, your next step is to edit the Kafka's server.properties configuration file to tell Kafka to use TLS/SSL encryption. This file is usually stored in the Kafka config directory. The location of this directory depends on how you installed Kafka. In this example, the file is located in /opt/kafka/config.

When editing the files, be sure you do not change their ownership. The best way to ensure Linux does not change the file's ownership is to use su to become the user account that runs Kafka, assuming you are not already logged in as that user:

```
/opt/kafka/config# su -s /bin/bash kafka
```

**Note:**

The previous command lets you start a shell as the kafka system user even if that user cannot log in.

The server.properties file contains Kafka broker settings in a `property=value` format. To configure the Kafka broker to use SSL, alter or add the following property settings:

<table>
<thead>
<tr>
<th>Property</th>
<th>Set to</th>
</tr>
</thead>
<tbody>
<tr>
<td>listeners</td>
<td>Host names and ports on which the Kafka broker listens. If you are not using SSL for connections</td>
</tr>
</tbody>
</table>
between brokers, you must supply both a PLAINTEXT and SSL option. For example:

```
listeners=PLAINTEXT://
hostname:9092,SSL://hostname:9093
```

<table>
<thead>
<tr>
<th>Setting</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ssl.keystore.location</td>
<td>Absolute path to the keystore file.</td>
</tr>
<tr>
<td>ssl.keystore.password</td>
<td>Password for the keystore file.</td>
</tr>
<tr>
<td>ssl.key.password</td>
<td>Password for the Kafka broker's key in the keystore. You can make this password different than the keystore password if you choose.</td>
</tr>
<tr>
<td>ssl.truststore.location</td>
<td>Location of the truststore file.</td>
</tr>
<tr>
<td>ssl.truststore.password</td>
<td>Password to access the truststore.</td>
</tr>
<tr>
<td>ssl.enabled.protocols</td>
<td>TLS/SSL protocols that Kafka allows clients to use.</td>
</tr>
<tr>
<td>ssl.client.auth</td>
<td>Specifies whether SSL authentication is required or optional. The most secure setting for this setting is required to verify the client's identity.</td>
</tr>
</tbody>
</table>

**Important:**
These settings vary depending on your version of Kafka. Always consult the [Apache Kafka documentation](https://kafka.apache.org/) for your version of Kafka before making changes to `server.properties`. In particular, be aware that Kafka version 2.0 and later enables host name verification for clients and inter-broker communications by default.

This example configures Kafka to verify client identities via SSL authentication. It does not use SSL to communicate with other brokers, so the `server.properties` file defines both SSL and PLAINTEXT listener ports. It does not supply a host name for listener ports which tells Kafka to listen on the default network interface.

The lines added to the `kafka01` broker's copy of `server.properties` for this configuration are:

```
listeners=PLAINTEXT://:9092,SSL://:9093
ssl.keystore.location=/opt/kafka/config/kafka01.keystore.jks
ssl.keystore.password=vertica
ssl.key.password=vertica
ssl.truststore.location=/opt/kafka/config/kafka.truststore.jks
ssl.truststore.password=vertica
```
You must make these changes to the `server.properties` file on all of your brokers.

**Step 4: Restart the Kafka Cluster**

The changes you make to your broker's `server.properties` files do not take effect until you restart Kafka. How you restart `kafka` depends on your installation:

- If Kafka is running as part of a Hadoop cluster, you can usually restart it from within whatever interface you use to control Hadoop (such as Ambari).
- If you installed Kafka directly, you can restart it either by directly running the `kafka-server-stop.sh` and `kafka-server-start.sh` scripts or via the Linux system's service control commands (such as `systemctl`). You must run this command on each broker.

**Step 5: Test the Configuration**

Given the complexity of configuring Kafka for TLS/SSL authentication, always test your Kafka configuration before proceeding.

If you have not configured client authentication, you can quickly test whether Kafka can access its keystore by running the command:

```
openssl s_client -debug -connect broker_host:name:9093 -tls1
```

If Kafka is able to access its keystore, this command will output a dump of the broker's certificate:
You can exit out of this command using Ctrl+C.

The method shown above only tells you if Kafka is able to find its keystore. The best test of whether Kafka is able to accept SSL connections is to configure the command-line Kafka producer and consumer. In order to configure these tools, you must first create a client keystore. These steps are identical to creating a broker keystore. They are summarized here:

1. Create the client keystore:

   ```bash
   ```

2. Respond to the "What is your first and last name?" with the FQDN of the system you will use to run the producer and/or consumer. Answer the rest of the prompts with the details of your organization.

3. Export the client certificate so it can be signed:

   ```bash
   keytool -keystore client.keystore.jks -alias localhost -certreq -file client.unsigned.cert
   ```

4. Sign the client certificate with the root CA:

   ```bash
   openssl x509 -req -CA root.crt -CAkey root.key -in client.unsigned.cert -out client.signed.cert \ -days 365 -CAcreateserial
   ```

5. Add the root CA to keystore:

   ```bash
   keytool -keystore client.keystore.jks -alias CARoot -import -file root.crt
   ```

6. Add the signed client certificate to the keystore:

   ```bash
   keytool -keystore client.keystore.jks -alias localhost -import -file client.signed.cert
   ```

7. Copy the keystore to a location where you will use it. For example, you could choose to copy it to the same directory where you copied the keystore for the Kafka broker. If you choose to copy it to some other location, or intend to use some other user to run the command-line clients, be sure to add a copy of the truststore file you created for the brokers. Clients can reuse this truststore file for authenticating the Kafka
brokers because the same CA is used to sign all of the certificates. Also set the file's ownership and permissions accordingly.

Next, you must create a properties file (similar to the broker's server.properties file) that configures the command-line clients to use SSL. For a client running on the Kafka broker named kafka01, your configuration file could would look like this:

```
security.protocol=SSL
ssl.truststore.location=/opt/kafka/config/kafka.truststore.jks
ssl.truststore.password=trustore_password
ssl.keystore.location=/opt/kafka/config/client.keystore.jks
ssl.keystore.password=keystore_password
ssl.key.password=key_password
ssl.enabled.protocols=TLSv1.2,TLSv1.1,TLSv1
ssl.client.auth=required
```

This property file assumes the keystore file is located in the Kafka configuration directory.

Finally, you can run the command line producer or consumer to ensure they can connect and process data. You supply these clients the properties file you just created. The following example assumes you stored the properties file in the Kafka configuration directory, and that Kafka is installed in /opt/kafka:

```
~# cd /opt/kafka

/opt/kafka# bin/kafka-console-producer.sh --broker-list kafka01.mycompany.com:9093 \   --topic test --producer.config config/client.properties
>test
>test again
>More testing. These messages seem to be getting through!
^D

/opt/kafka# bin/kafka-console-consumer.sh --bootstrap-server kafka01.mycompany.com:9093 --topic test \   --consumer.config config/client.properties --from-beginning

test

test again

More testing. These messages seem to be getting through!
^C

Processed a total of 3 messages
```

**Note:**
The above example assumes that Kafka has a topic named test that you can send test messages to.
Kafka TLS/SSL Example Part 4: Loading Data Directly From Kafka

After you configure Kafka to accept SSL connections, verify that you can directly load data from it into Vertica. You should perform this step even if you plan to create a scheduler to automatically stream data. Successfully copying data directly from Kafka via an SSL connection lets you know that you configured the Vertica to Kafka SSL connection correctly.

You can choose to create a separate key and certificate for directly loading data from Kafka. This example re-uses the key and certificate created for the Vertica server in part 2 of this example.

You directly load data from Kafka by using the KafkaSource data source function with the COPY statement (see Manually Copying Data From Kafka). The KafkaSource function creates the connection to Kafka, so it needs an SSL key, certificate, and related passwords to create an encrypted connection. You pass this information via session parameters. See Kafka User-Defined Session Parameters for a list of these parameters.

The easiest way to get the key and certificate into the parameters is by first reading them into vsql variables. You get their contents by using back quotes to read the file contents via the Linux shell. Then you set the session parameters from the variables. Before setting the session parameters, increase the MaxSessionUDParameterSize session parameter to add enough storage space in the session variables for the key and the certificates. They can be larger than the default size limit for session variables (1000 bytes).

The following example reads the server key and certificate and the root CA from the a directory named /home/dbadmin/SSL. Because the server's key password is not saved in a file, the example sets it in a Linux environment variable named KVERTICA_PASS before running vsql. The example sets MaxSessionUDParameterSize to 100000 before setting the session variables. Finally, it enables SSL for the Kafka connection and streams data from the topic named test.

```
$ export KVERTICA_PASS=server_key_password
$ vsql
Password: Welcome to vsql, the Vertica Analytic Database interactive terminal.
Type: \h or \? for help with vsql commands
  \g or terminate with semicolon to execute query
```
\q to quit

SSL connection (cipher: DHE-RSA-AES256-GCM-SHA384, bits: 256, protocol: TLSv1.2)

=> \set cert '``cat /home/dbadmin/SSL/server.crt``'
=> \set pkey '``cat /home/dbadmin/SSL/server.key``'
=> \set ca '``cat /home/dbadmin/SSL/root.crt``'
=> \set pass '``echo $KVERTICA_PASS``'
=> alter session set MaxSessionUDParameterSize=100000;
ALTER SESSION
=> ALTER SESSION SET UDPARAMETER kafka_SSL_Certificate=:cert;
ALTER SESSION
=> ALTER SESSION SET UDPARAMETER kafka_SSL_PrivateKey_secret=:pkey;
ALTER SESSION
=> ALTER SESSION SET UDPARAMETER kafka_SSL_PrivateKeyPassword_secret=:pass;
ALTER SESSION
=> ALTER SESSION SET UDPARAMETER kafka_SSL_CA=:ca;
ALTER SESSION
=> ALTER SESSION SET UDPARAMETER kafka_Enable_SSL=1;
ALTER SESSION
=> CREATE TABLE t (a VARCHAR);
CREATE TABLE
=> COPY t SOURCE KafkaSource(brokers='kafka01.mycompany.com:9093',
stream='test|0|-2', stop_on_eof=true,
duration=interval '5 seconds')
PARSER KafkaParser();

 Rows Loaded
------------------
 3
(1 row)
=> SELECT * FROM t;

----------
a

 test again
 More testing. These messages seem to be getting through!
 test

(3 rows)

Kafka TLS-SSL Example Part 5: Configure the Scheduler

The final piece of the configuration is to set up the scheduler to use SSL when communicating with Kafka (and optionally with Vertica). When the scheduler runs a COPY command to get data from Kafka, it uses its own key and certificate to authenticate with Kafka. If you choose to have the scheduler use TLS/SSL to connect to Vertica, it can reuse the same keystore and truststore to make this connection.
Step 1: Create the Scheduler Truststore and Keystore

Because the scheduler is a separate component, it must have its own SSL key and certificate. The scheduler runs under Java, and uses the JDBC interface to connect to Vertica. Therefore, you must create a keystore and truststore for it to use when making an SSL-encrypted connection to Vertica.

This process is similar to creating the truststores and keystores in the previous parts of this example. The main change in these steps is using the keytool command's -dname option to set the Common Name (CN) for the key to a domain wildcard. Using this setting allows the key and certificate to match any host in the network. This ability is especially useful if you run multiple schedulers on different servers to provide redundancy. The schedulers can use the same key and certificate, no matter which server they are running on in your domain.

The steps to create the scheduler's truststore and keystore are:

1. Create a truststore file for the scheduler. Add the CA that you used to sign the keystore of the Kafka cluster and Vertica cluster. If you are using more than one CA to sign all of the certificates, add all of the CAs that you used to sign the other certificates.

```bash
$ keytool -keystore scheduler.truststore.jks -alias CARoot -import -file root.crt
```

Enter keystore password: some_password
Re-enter new password: some_password
Owner: EMAILADDRESS=myemail@mycompany.com, CN=*.mycompany.com, O=MyCompany, L=Cambridge, ST=MA, C=US
Issuer: EMAILADDRESS=myemail@mycompany.com, CN=*.mycompany.com, O=MyCompany, L=Cambridge, ST=MA, C=US
Serial number: c3f02e87707d01aa
Certificate fingerprints:
Signature algorithm name: SHA256withRSA
Subject Public Key Algorithm: 2048-bit RSA key
Version: 3
Extensions:
2. Initialize the keystore, passing it a wildcard host name as the Common Name. The alias parameter in this command is important, as you use it later to identify the key the scheduler must use when creating SSL connections:

   ```
   keytool -keystore scheduler.keystore.jks -alias vsched -validity 365 -genkey 
   -keyalg RSA -dname CN=*.mycompany.com
   ```

**Important:**
If you choose to use a file format other than the standard Java Keystore (JKS) format for your keystore or truststore files, you must use the correct file extension in the filename. For example, suppose you choose to use a keystore and truststore saved in PKCS#12 format. Then your keystore and trustore files must end with the .pfx or .p12 extension.

If the scheduler does not recognize the file's extension (or there is no extension in the file name), it assumes that the file is in JKS format. If the file is not in JKS format, you will see an error message when starting the scheduler, similar to "Failed to create an SSLSocketFactory when setting up TLS: keystore not found."

3. Export the scheduler's key so you can sign it with the root CA:
keytool -keystore scheduler.keystore.jks -alias vsched -certreq \
-file scheduler.unsigned.cert

4. Sign the scheduler key with the root CA:

openssl x509 -req -CA root.crt -CAkey root.key -in scheduler.unsigned.cert \
-out scheduler.signed.cert -days 365 -CAcreateserial

5. Re-import the scheduler key into the keystore:

keytool -keystore scheduler.keystore.jks -alias localhost -import -file 
 scheduler.signed.cert

**Step 2: Set Environment Variable VKCONFIG_JVM_OPTS**

You must pass several settings to the JDBC interface of the Java Virtual Machine (JVM) that runs the scheduler. These settings tell the JDBC driver where to find the keystore and truststore, as well as the key's password. The easiest way to pass in these settings is to set a Linux environment variable named VKCONFIG_JVM_OPTS. As it starts, the scheduler checks this environment variable and passes any properties defined in it to the JVM.

The properties that you need to set are:

- `javax.net.ssl.keystore`: the absolute path to the keystore file to use.
- `javax.net.ssl.keyStorePassword`: the password for the scheduler's key.
- `javax.net.ssl.trustStore`: The absolute path to the truststore file.

The Linux command line to set the environment variable is:

```
export VKCONFIG_JVM_OPTS="$VKCONFIG_JVM_OPTS -Djavax.net.ssl.trustStore=path/to/truststore \
-Djavax.net.ssl.keyStore=path/to/keystore \
-Djavax.net.ssl.keyStorePassword=keystore_password"
```

**Note:**
The previous command preserves any existing contents of the VKCONFIG_JVM_OPTS variable. If you find the variable has duplicate settings, remove the `$VKCONFIG_JVM_OPTS` from your statement so you override the existing values in the variable.
For example, suppose the scheduler's truststore and keystore are located in the directory /home/dbadmin/SSL. Then you could use the following command to set the VKCONFIG_JVM_OPTS variable:

```bash
$ export VKCONFIG_JVM_OPTS="$VKCONFIG_JVM_OPTS \
-Djavax.net.ssl.trustStore=/home/dbadmin/SSL/scheduler.truststore.jks \
-Djavax.net.ssl.keyStore=/home/dbadmin/SSL/scheduler.keystore.jks \
-Djavax.net.ssl.keyStorePassword=key_password"
```

**Important:**
The Java property names are case sensitive.

To ensure that this variable is always set, add the command to the ~/.bashrc or other startup file of the user account that runs the scheduler.

If you require TLS/SSL on the JDBC connection to Vertica, add `TLSmode=require` to the JDBC URL that the scheduler uses. The easiest way to add this is to use the scheduler's `--jdbc-url` option. Assuming that you use a configuration file for your scheduler, you can add this line to it:

```bash
--jdbc-url=jdbc:vertica://VerticaHost:portNumber/databaseName?user=\nusername&password=password&TLSmode=require
```

For more information about using the JDBC with Vertica, see Programming JDBC Client Applications.

### Step 3: Enable SSL in the Scheduler Configuration

The last step to configure the scheduler is to change its configuration to enable SSL. Every time you run vkconfig, you must pass it the following options:

<table>
<thead>
<tr>
<th>Option</th>
<th>Set to:</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>--enable-ssl</code></td>
<td>true, to enable the scheduler to use SSL when connecting to Kafka.</td>
</tr>
<tr>
<td><code>--ssl-ca-alias</code></td>
<td>Alias for the CA you used to sign your Kafka broker's keys. This must match the value you supplied to the <code>-alias</code> argument of the keytool command to import the CA into the truststore.</td>
</tr>
</tbody>
</table>
### Table: Option Set to:

<table>
<thead>
<tr>
<th>Option</th>
<th>Set to:</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Note:</strong></td>
<td>If you used more than one CA to sign keys, omit this option to import all of the CAs into the truststore.</td>
</tr>
<tr>
<td>--ssl-key-alias</td>
<td>Alias assigned to the schedule key. This value must match the value you supplied to the -alias you supplied to the keytool command when creating the scheduler's keystore.</td>
</tr>
<tr>
<td>--ssl-key-password</td>
<td>Password for the scheduler key.</td>
</tr>
</tbody>
</table>

See **Common vkconfig Script Options** for details of these options. For convenience and security, add these options to a configuration file that you pass to vkconfig. Otherwise, you run the risk of exposing the key password via the process list which can be viewed by other users on the same system. See **Configuration File Format** for more information on setting up a configuration file.

The following example shows the lines you can add to a scheduler configuration file to enable use of the keystore and truststore created earlier (plus the option to enable SSL for the connection to Vertica):

```sql
enable-ssl=true
ssl-ca-alias=CAroot
ssl-key-alias=vsched
ssl-key-password=vertica
jdbc-url=jdbc:vertica://VerticaHost:portNumber/databaseName?user=
username&password=password&TLSmode=require
```

### Step 4: Start the Scheduler

Once you have configured the scheduler to use SSL, start it and verify that it is load data. For example, to start the scheduler with a configuration file named `weblog.conf`, use the command:

```
$ vkconfig launch --conf weblog.conf &
```
Troubleshooting Kafka TLS/SSL Connection Issues

After configuring Vertica, Kafka, and your scheduler to use TLS/SSL authentication and encryption, you may encounter issues with data streaming. This section explains some of the more common errors you may encounter, and how to troubleshoot them.

Errors when Launching the Scheduler

You may see errors like this when launching the scheduler:

```
$ vkconfig launch --conf weblog.conf
java.sql.SQLNonTransientException: com.vertica.solutions.kafka.exception.ConfigurationException: No keystore system property found: null
  at com.vertica.solutions.kafka.util.SQLUtilities.getConnection(SQLUtilities.java:181)
  at com.vertica.solutions.kafka.cli.CLIUtil.assertDBConnectionWorks(CLIUtil.java:40)
  at com.vertica.solutions.kafka.Launcher.run(Launcher.java:135)
  at com.vertica.solutions.kafka.Launcher.main(Launcher.java:263)
Caused by: com.vertica.solutions.kafka.exception.ConfigurationException: No keystore system property found: null
  at com.vertica.solutions.kafka.security.KeyStoreUtil.loadStore(KeyStoreUtil.java:77)
  at com.vertica.solutions.kafka.security.KeyStoreUtil.<init>(KeyStoreUtil.java:42)
  at com.vertica.solutions.kafka.Launcher.run(SQUtilities.java:179)
  ... 3 more
```

The scheduler throws these errors when it cannot locate or read the keystore or truststore files. To resolve this issue:

- Verify you have set the VKCONFIG_JVM_OPTS Linux environment variable. Without this variable, the scheduler will not know where to find the truststore and keystore to use when creating TLS/SSL connections. See Kafka TLS-SSL Example Part 5: Configure the Scheduler for more information.
- Verify that the keystore and truststore files are located in the path you set in the VKCONFIG_JVM_OPTS environment variable.
- Verify that the user account that runs the scheduler has read access to the truststore and keystore files.
- Verify that the key password you provide in the scheduler configuration is correct. Note that you must supply the password for the key, not the keystore.

Another possible error message is a failure to set up a TLS Keystore:
This error can be caused by using a keystore or truststore file in a format other than JKS and not supplying the correct file extension. If the scheduler does not recognize the file extension of your keystore or truststore file name, it assumes the file is in JKS format. If the file isn't in this format, the scheduler will exit with the error message shown above. To correct this error, rename the keystore and truststore files to use the correct file extension. For example, if your files are in PKCS 12 filemat, change their file extension to .p12 or .pks.

**Data Does Not Load**

If you find that scheduler is not loading data into your database, you should first query the `stream_microbatch_history` table to determine whether the scheduler is executing microbatches, and if so, what their results are. A faulty TLS/SSL configuration usually results in a status of `NETWORK_ISSUE`:

```sql
=> SELECT frame_start, end_reason, end_reason_message FROM weblog_sched.stream_microbatch_history;
```

<table>
<thead>
<tr>
<th>frame_start</th>
<th>end_reason</th>
<th>end_reason_message</th>
</tr>
</thead>
<tbody>
<tr>
<td>2019-04-05 11:35:18.365</td>
<td>NETWORK_ISSUE</td>
<td></td>
</tr>
<tr>
<td>2019-04-05 11:35:38.462</td>
<td>NETWORK_ISSUE</td>
<td></td>
</tr>
</tbody>
</table>

If you suspect an SSL issue, you can verify that Vertica is establishing a connection to Kafka by looking at Kafka's `server.log` file. Failed SSL connection attempts can appear in this log like this example:

```java
java.io.IOException: Unexpected status returned by SSLEngine.wrap, expected CLOSED, received OK. Will not send close message to peer.
    at org.apache.kafka.common.network.SslTransportLayer.close(SslTransportLayer.java:172)
    at org.apache.kafka.common.network.KafkaChannel.close(KafkaChannel.java:61)
    at org.apache.kafka.common.network.Selector.doClose(Selector.java:739)
    at org.apache.kafka.common.network.KafkaChannel.close(KafkaChannel.java:727)
    at org.apache.kafka.common.network.Selector.pollSelectionKeys(Selector.java:520)
    at org.apache.kafka.common.network.Selector.poll(Selector.java:412)
    at kafka.network.Processor.poll(SocketServer.scala:551)
    at kafka.network.Processor.run(SocketServer.scala:468)
    at java.lang.Thread.run(Thread.java:748)
```
If you do not see errors of this sort, you likely have a network problem between Kafka and Vertica. If you do see these errors, consider the following debugging steps:

- Verify that the configuration of your Kafka cluster is uniform. For example, you may see connection errors if some Kafka nodes are set to require client authentication and others aren’t.
- Verify that the Common Names (CN) in the certificates and keys match the host name of the system.
- Verify that the Kafka cluster is accepting connections on the ports and host names you specify in the server.properties file's listeners property. For example, suppose you use IP addresses in this setting, but use host names when defining the cluster in the scheduler's configuration. Then Kafka may reject the connection attempt by Vertica or Vertica may reject the Kafka node's identity.
- If you are using client authentication in Kafka, try turning it off to see if the scheduler can connect. If disabling authentication allows the scheduler to stream data, then you can isolate the problem to client authentication. In this case, review the certificates and CAs of both the Kafka cluster and the scheduler. Ensure that the truststores include all of the CAs used to sign the key, up to and including the root CA.

**Authenticating with Kafka Using SASL**

Kafka supports using Simple Authentication and Security Layer (SASL) to authenticate producers and consumers. You can use SASL to authenticate Vertica with Kafka when using most of the Kafka-related functions such as KafkaSource.

Vertica supports using the SASL_PLAINTEXT and SASL_SSL protocols with the following authentication mechanisms:

- PLAIN
- SCRAM-SHA-256
- SCRAM-SHA-512

You must configure your Kafka cluster to enable SASL authentication. See the [Kafka documentation](https://kafka.apache.org/documentation/) for your Kafka version to learn how to configure SASL authentication.

**Note:**

KafkaExport does not support using TLS/SSL with SASL authentication at this time.

To use SASL authentication between Vertica and Kafka, directly set SASL-related configuration options in the rdkafka library using the `kafka_conf` parameter. Vertica uses
this library to connect to Kafka. See Directly Setting Kafka Library Options for more information on directly setting configuration options in the rdkafka library.

Among the relevant configuration options are:

- **security.protocol** sets the security protocol to use to authenticate with Kafka.
- **sasl.mechanism** sets the security mechanism.
- **sasl.username** sets the SASL user to use for authentication.
- **sasl.password** sets the password to use for SASL authentication.

See the [rdkafka configuration documentation](https://github.com/infobloxnet/rdkafka) for a list of all the SASL-related settings.

The following example demonstrates calling KafkaCheckBrokers using the SASL.PLAINTEXT security protocol.

```sql
=> SELECT KafkaCheckBrokers(USING PARAMETERS
    brokers='kafka01.example.com:9092',
    kafka_cone='sasl.username=user;sasl.password=password;sasl.mechanism=PLAIN;security.protocol=PLAINTEXT') OVER ()
```

This example demonstrates using SASL authentication when copying data from Kafka via an SSL connection. This example assumes that Vertica and Kafka have been configured to use TLS/SSL encryption as described in Using TLS/SSL Encryption with Kafka.

```sql
=> COPY mytopic_table
    SOURCE KafkaSource(
        stream='mytopic|0|2',
        brokers='kafka01.example.com:9092',
        stop_on_eof=true,
        kafka_cone='sasl.username=user;sasl.password=password;sasl.mechanism=PLAIN;security.protocol=SASL_SSL'
    )
    FILTER KafkaInsertDelimiters(delimiter = E'\n')
    DELIMITER ','
    ENCLOSED BY '';
```

For more information about using SASL with the rafka library, see Using SASL with librdkafka on the rdkafka github site.

## Troubleshooting Kafka Integration Issues

The following topics can help you troubleshoot issues integrating Vertica with Apache Kafka.

Using kafkacat to Troubleshoot Kafka Integration Issues

Kafkacat is a third-party open-source utility that lets you connect to Kafka from the Linux command line. It uses the same underlying library that the Vertica integration for Apache Kafka uses to connect to Kafka. This shared library makes kafkacat a useful tool for testing and debugging your Vertica integration with Kafka.

You may find kafkacat useful for:

- Testing connectivity between your Vertica and Kafka clusters.
- Examining Kafka data for anomalies that may prevent some of it from loading into Vertica.
- Producing data for test loads into Vertica.
- Listing details about a Kafka topic.

For more information about kafkacat, see its project page at Github.

Running kafkacat on Vertica Nodes

The kafkacat utility is bundled in the Vertica install package, so it is available on all nodes of your Vertica cluster in the /opt/vertica/packages/kafka/bin directory. This is the same directory containing the vkconfig utility, so if you have added it to your path, you can use the kafkacat utility without specifying its full path. Otherwise, you can add this path to your shell's environment variable using the command:

```
set PATH=/opt/vertica/packages/kafka/bin:$PATH
```

**Note:**

On Debian and Ubuntu systems, you must tell kafkacat to use Vertica's own copy of the SSL libraries by setting the LD_LIBRARY_PATH environment variable:

```
$ export LD_LIBRARY_PATH=/opt/vertica/lib
```

If you do not set this environment variable, the kafkacat utility exits with the error:
Executing kafkacat without any arguments gives you a basic help message:

```
$ kafkacat
Error: -b <broker,...> missing
Usage: kafkacat <options> [file1 file2 .. | topic1 topic2 ..]]
```

*General options:*
- `-C` | `-P` | `-L` Mode: Consume, Produce or metadata List
- `-G <group-id>` Mode: High-level KafkaConsumer (Kafka 0.9 balanced consumer groups)
- `-t <topic>` Topic to consume from, produce to, or list
- `-p <partition>` Partition
- `-b <brokers,...>` Bootstrap broker(s) (host[:port])
- `-D <delim>` Message delimiter character:
  a-z.. | \r | \n | \t | \xNN
  Default: \n
- `-K <delim>` Key delimiter (same format as -D)
- `-c <cnt>` Limit message count
- `-X list` List available librdkafka configuration properties
- `-X prop=val` Set librdkafka configuration property.
  Properties prefixed with "topic." are applied as topic properties.
- `-X dump` Dump configuration and exit.
- `-d <dbg1,...>` Enable librdkafka debugging:
  all,generic,broker,topic,metadata,queue,msg,protocol,cgrp,security,fetch,feature
- `-q` Be quiet (verbosity set to 0)
- `-v` Increase verbosity
- `-V` Print version

*Producer options:*
- `-z` snappy|gzip Message compression. Default: none
- `-p` -1 Use random partitioner
- `-D <delim>` Delimiter to split input into messages
- `-K <delim>` Delimiter to split input key and message
- `-l` Send messages from a file separated by delimiter, as with stdin.
  (only one file allowed)
- `-T` Output sent messages to stdout, acting like tee.
- `-c <cnt>` Exit after producing this number of messages
- `-Z` Send empty messages as NULL messages
- `file1 file2..` Read messages from files.
  With -l, only one file permitted.
  Otherwise, the entire file contents will be sent as one single message.

*Consumer options:*
- `-o <offset>` Offset to start consuming from:
  beginning | end | stored |
  <value> (absolute offset) |
Testing Connectivity to a Kafka Cluster and Getting Metadata

One basic troubleshooting step you often need to perform is verifying that Vertica nodes can connect to the Kafka cluster. Successfully executing just about any kafkacat command
will prove the Vertica node you are logged into is able to reach the Kafka cluster. One simple command you can execute to verify connectivity is to get the metadata for all of the topics the Kafka cluster has defined. The following example demonstrates using kafkacat's metadata listing command to connect to the broker named kafka01 running on port 6667 (the Kafka broker port used by Hortonworks Hadoop clusters).

```$ kafkacat -L -b kafka01:6667
Metadata for all topics (from: broker: -1: kafka01:6667/Bootstrap):
  2 brokers:
    broker 1001 at kafka03.example.com:6667
    broker 1002 at kafka01.example.com:6667
  4 topics:
    topic "iot-data" with 3 partitions:
      partition 2, leader 1002, replicas: 1002, isrs: 1002
      partition 1, leader 1001, replicas: 1001, isrs: 1001
      partition 0, leader 1002, replicas: 1002, isrs: 1002
    topic "__consumer_offsets" with 50 partitions:
      partition 23, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 41, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 32, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 8, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 17, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 44, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 35, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 26, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 11, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 29, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 38, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 47, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 20, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 2, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 5, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 14, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 46, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 49, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 40, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 4, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 13, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 22, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 31, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 16, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 7, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 43, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 25, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 34, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 10, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 37, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 1, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 19, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 28, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 45, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 36, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 27, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 9, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 18, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 21, leader 1001, replicas: 1002,1001, isrs: 1001,1002
      partition 48, leader 1002, replicas: 1002,1001, isrs: 1001,1002
      partition 12, leader 1002, replicas: 1002,1001, isrs: 1001,1002
```
Vertica Documentation
Integrating with Apache Kafka

partition 3, leader 1001, replicas: 1002,1001, isrs: 1001,1002
partition 30, leader 1002, replicas: 1002,1001, isrs: 1001,1002
partition 39, leader 1001, replicas: 1002,1001, isrs: 1001,1002
partition 15, leader 1001, replicas: 1002,1001, isrs: 1001,1002
partition 42, leader 1002, replicas: 1002,1001, isrs: 1001,1002
partition 24, leader 1002, replicas: 1002,1001, isrs: 1001,1002
partition 33, leader 1001, replicas: 1002,1001, isrs: 1001,1002
partition 6, leader 1002, replicas: 1002,1001, isrs: 1001,1002
partition 0, leader 1002, replicas: 1002,1001, isrs: 1001,1002
topic "web_hits" with 1 partitions:
partition 0, leader 1001, replicas: 1001, isrs: 1001
topic "ambari_kafka_service_check" with 1 partitions:
partition 0, leader 1002, replicas: 1002, isrs: 1002

You can also use this output to verify the topics defined by your Kafka cluster, as well as the
number of partitions each topic defines. You need this information when copying data
between Kafka and Vertica.

Retrieving Messages from a Kafka Topic
When you are troubleshooting issues with streaming messages from Kafka in Vertica, you
often want to look at the raw data that Kafka sent. For example, you may want to verify
that the messages are in the format that your expect. Or, you may want to review specific
messages to see if some of them weren't in the right format for Vertica to parse. You can
use kafkacat to read messages from a topic using its consume command (-C). At the very
least, you must pass kafkacat the brokers (-b argument) and the topic you want to read
from (-t). You can also choose to read messages from a specific offset (-o) and partition (p). You will usually also want kafkacat to exit after completing the data read (-e) instead
continuing to wait for more messages.
This example gets the last message in the topic named web_hits. The offset argument uses
a negative value, which tells kafkacat to read from the end of the topic.
$ kafkacat -C -b kafka01:6667 -t web_hits -o -1 -e
{"url": "wp-content/list/search.php", "ip": "132.74.240.52",
"date": "2018/03/28 14:12:34",
"user_agent": "Mozilla/5.0 (iPod; U; CPU iPhone OS 4_2 like
Mac OS X; sl-SI) AppleWebKit/532.22.4 (KHTML, like Gecko) Version/3.0.5
Mobile/8B117 Safari/6532.22.4"}
% Reached end of topic web_hits [0] at offset 54932: exiting

You can also read a specific range of messages by specifying an offset and a limit (-c
argument). For example, you may want to look at a specific range of data to determine why
Vertica could not load it. The following example reads 10 messages from the topic iot-data
starting at offset 3280:

Vertica Analytic Database (9.3.x)

Page 5532 of 6246


Generating Data for a Kafka Topic

If you are preparing to stream data from a Kafka topic that is not yet active, you may want a way to stream test messages. You can then verify that the topic's messages load into Vertica without worrying that you will miss actual data.

To send data to Kafka, use kafkacat's produce command (-P). The easiest way to supply it with messages is to pipe them in via STDIN, one message per line. You can choose a specific partition for the data, or have kafkacat randomly assign each message to a random partition by setting the partition number to -1. For example, suppose you have a file named iot-data.csv that you wanted to produce to random partitions of a Kafka topic named iot-data. Then you could use the following command:

```
$ cat iot_data.csv | kafkacat -P -p -1 -b kafka01:6667 -t iot-data
```

Troubleshooting Slow Load Speeds

Here are some potential issues that could cause messages to load slowly from Kafka.

Verify You Have Disabled the API Version Check When Communicating with Kafka 0.9 or Earlier

If your Kafka cluster is running 0.9 or earlier, be sure you have disable the rdkafka library's api.version.request option. If you do not, every Vertica connection to Kafka will pause for 10 seconds until the API version request times out. Depending on the frame size of your load or other timeout settings, this delay can either reduce the throughput of your data
loads. It can even totally prevent messages from being loaded. See Configuring Vertica for Apache Kafka Version 0.9 and Earlier

**Update the message-max-bytes Setting of Schedulers Created Before Vertica Version 9.1.1**

If you find that a scheduler is loading data slowly after upgrading to Vertica Version 9.1.1 or later, consider updating its load spec's message-max-bytes parameter. The meaning of this setting changed in Kafka 0.11. See Changes to the message.max.bytes Setting in Kafka Version 0.11 and Later for more information.

**Eon Mode and Cloud Latency**

Eon Mode separates compute from storage in a Vertica cluster, which can cause a small amount of latency when Vertica loads and saves data. Cloud computing infrastructure can also cause latency. This latency can eat into the frame duration for your schedulers, causing them to load less data in each frame. For this reason, you should consider increasing frame durations when loading data from Kafka in an Eon Mode database. See Vertica Eon Mode and Kafka for more information.

**vkconfig Script Options**

Vertica includes the vkconfig script that lets you configure your schedulers. This script contains multiple tools that set groups of options in the scheduler, as well as starting and shutting it down. You supply the tool you want to use as the first argument in your call to the vkconfig script.

The topics in this section explain each of the tools available in the vkconfig script as well as their options. You can use the options in the Common vkconfig Script Options topic with any of the utilities. Utility-specific options appear in their respective tables.

**Common vkconfig Script Options**

These options are available across the different tools available in the vkconfig script.
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--conf filename</td>
<td>A text file containing configuration options for the vkconfig script. See Configuration File Format below.</td>
</tr>
<tr>
<td>--config-schema schema_name</td>
<td>The name of the scheduler’s Vertica schema. This value is the same as the name of the scheduler. You use this name to identify the scheduler during configuration. Default Value: stream_config</td>
</tr>
<tr>
<td>--dbhost host name</td>
<td>The host name or IP address of the Vertica node acting as the initiator node for the scheduler. Default Value: localhost</td>
</tr>
<tr>
<td>--dbport port_number</td>
<td>The port to use to connect to a Vertica database. Default Value: 5433</td>
</tr>
<tr>
<td>--enable-ssl</td>
<td>Enables the vkconfig script to use SSL to connect to Vertica or between Vertica and Kafka. See Configuring Your Scheduler for TLS/SSL Connections for more information.</td>
</tr>
<tr>
<td>--help</td>
<td>Prints out a help menu listing available options with a description.</td>
</tr>
<tr>
<td>--jdbc-opt option=value [&amp; option2 =value2...]</td>
<td>One or more options to add to the standard JDBC URL that vkconfig uses to connect to Vertica. Cannot be combined with --jdbc-url.</td>
</tr>
<tr>
<td>--jdbc-url url</td>
<td>A complete JDBC URL that vkconfig uses instead of standard JDBC URL string to connect to Vertica.</td>
</tr>
<tr>
<td>--password password</td>
<td>Password for the database user.</td>
</tr>
<tr>
<td>--ssl-ca-alias alias_name</td>
<td>The alias of the root certificate authority in the truststore. When set, the scheduler loads only the certificate associated with the specified</td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>alias</td>
<td>alias. When omitted, the scheduler loads all certificates into the truststore.</td>
</tr>
<tr>
<td>--ssl-key-alias alias_ name</td>
<td>The alias of the key and certificate pairs within the keystore. Must be set when Vertica uses SSL to connect to Kafka.</td>
</tr>
<tr>
<td>--ssl-key-password password</td>
<td>The password for the SSL key. Must be set when Vertica uses SSL to connect to Kafka.</td>
</tr>
<tr>
<td><a href="#">Caution:</a></td>
<td>Specifying this option on the command line can expose it to other users logged into the host. Always use a configuration file to set this option.</td>
</tr>
<tr>
<td>--username username</td>
<td>The Vertica database user used to alter the configuration of the scheduler. This use must have create privileges on the scheduler's schema.</td>
</tr>
<tr>
<td>Default Value:</td>
<td>Current user</td>
</tr>
<tr>
<td>--version</td>
<td>Displays the version number of the scheduler.</td>
</tr>
</tbody>
</table>

### Configuration File Format

You can use a configuration file to store common parameters you use in your calls to the vkconfig utility. The configuration file is a text file containing one option setting per line in the format:

```plaintext
option=value
```

You can also include comments in the option file by prefixing them with a hash mark (#).

```
#config.properties:
username=myuser
password=mypassword
dbhost=localhost
dbport=5433
```

You tell vkconfig to use the configuration file using the --conf option:
You can override any stored parameter from the command line:

```
$ /opt/vertica/packages/kafka/bin/vkconfig source --update --conf config.properties
```

**Examples**

These examples show how you can use the shared utility options.

Display help for the scheduler utility:

```
$ vkconfig scheduler --help
```

This command configures a Scheduler, which can run and load data from configured sources and clusters into Vertica tables. It provides options for changing the 'frame duration' (time given per set of batches to resolve), as well as the dedicated Vertica resource pool the Scheduler will use while running.

<table>
<thead>
<tr>
<th>PARAMETER</th>
<th>#ARGS</th>
<th>DESCRIPTION</th>
</tr>
</thead>
<tbody>
<tr>
<td>conf</td>
<td>1</td>
<td>Allow the use of a properties file to associate parameter keys and values. This file enables command string reuse and cleaner command strings.</td>
</tr>
<tr>
<td>help</td>
<td>0</td>
<td>Outputs a help context for the given subutility.</td>
</tr>
<tr>
<td>version</td>
<td>0</td>
<td>Outputs the current Version of the scheduler.</td>
</tr>
<tr>
<td>skip-validation</td>
<td>0</td>
<td>[Depricated] Use --validation-type.</td>
</tr>
<tr>
<td>validation-type</td>
<td>1</td>
<td>Determine what happens when there are configuration errors. Accepts: ERROR - errors out, WARN - prints out a message and continues, SKIP - skip running validations</td>
</tr>
<tr>
<td>dbhost</td>
<td>1</td>
<td>The Vertica database hostname that contains metadata and configuration information. The default value is 'localhost'.</td>
</tr>
<tr>
<td>dbport</td>
<td>1</td>
<td>The port at the hostname to connect to the Vertica database. The default value is '5433'.</td>
</tr>
<tr>
<td>username</td>
<td>1</td>
<td>The user to connect to Vertica. The default value is the current system user.</td>
</tr>
<tr>
<td>password</td>
<td>1</td>
<td>The password for the user connecting to Vertica. The default value is empty.</td>
</tr>
<tr>
<td>jdbc-url</td>
<td>1</td>
<td>A JDBC URL that can override Vertica connection parameters and provide additional JDBC options.</td>
</tr>
<tr>
<td>jdbc-opt</td>
<td>1</td>
<td>Options to add to the JDBC URL used to connect to Vertica ('&amp;'-separated key=value list). Used with generated URL (i.e. not with '--jdbc-url' set).</td>
</tr>
<tr>
<td>enable-ssl</td>
<td>1</td>
<td>Enable SSL between JDBC and Vertica and/or Vertica and Kafka.</td>
</tr>
<tr>
<td>ssl-ca-alias</td>
<td>1</td>
<td>The alias of the root CA within the provided truststore used when connecting between Vertica and Kafka.</td>
</tr>
<tr>
<td>ssl-key-alias</td>
<td>1</td>
<td>The alias of the key and certificate pair within the provided keystore used when connecting between Vertica and Kafka.</td>
</tr>
<tr>
<td>Command</td>
<td>Description</td>
<td></td>
</tr>
<tr>
<td>------------------</td>
<td>-----------------------------------------------------------------------------</td>
<td></td>
</tr>
<tr>
<td>ssl-key-password</td>
<td>The password for the key used when connecting between Vertica and Kafka. Should be hidden with file access (see --conf).</td>
<td></td>
</tr>
<tr>
<td>config-schema</td>
<td>The schema containing the configuration details to be used, created or edited. This parameter defines the scheduler. The default value is 'stream_config'.</td>
<td></td>
</tr>
<tr>
<td>create</td>
<td>Create a new instance of the supplied type.</td>
<td></td>
</tr>
<tr>
<td>read</td>
<td>Read an instance of the supplied type.</td>
<td></td>
</tr>
<tr>
<td>update</td>
<td>Update an instance of the supplied type.</td>
<td></td>
</tr>
<tr>
<td>delete</td>
<td>Delete an instance of the supplied type.</td>
<td></td>
</tr>
<tr>
<td>drop</td>
<td>Drops the specified configuration schema. CAUTION: this command will completely delete and remove all configuration and monitoring data for the specified scheduler.</td>
<td></td>
</tr>
<tr>
<td>dump</td>
<td>Dump the config schema query string used to answer this command in the output.</td>
<td></td>
</tr>
<tr>
<td>operator</td>
<td>Specifies a user designated as an operator for the created configuration. Used with --create.</td>
<td></td>
</tr>
<tr>
<td>add-operator</td>
<td>Add a user designated as an operator for the specified configuration. Used with --update.</td>
<td></td>
</tr>
<tr>
<td>remove-operator</td>
<td>Removes a user designated as an operator for the specified configuration. Used with --update.</td>
<td></td>
</tr>
<tr>
<td>upgrade</td>
<td>Upgrade the current scheduler configuration schema to the current version of this scheduler. WARNING: if upgrading between EXCAVATOR and FRONTLoader be aware that the Scheduler is not backwards compatible. The upgrade procedure will translate your kafka model into the new stream model.</td>
<td></td>
</tr>
<tr>
<td>upgrade-to-schema</td>
<td>Used with upgrade: will upgrade the configuration to a new given schema instead of upgrading within the same schema.</td>
<td></td>
</tr>
<tr>
<td>fix-config</td>
<td>Attempts to fix the configuration (ex: dropped tables) before doing any other updates. Used with --update.</td>
<td></td>
</tr>
<tr>
<td>frame-duration</td>
<td>The duration of the Scheduler's frame, in which every configured Microbatch runs. Default is 10 seconds: '00:00:10'</td>
<td></td>
</tr>
<tr>
<td>resource-pool</td>
<td>The Vertica resource pool to run the Scheduler on. Default is 'kafka_default_pool'.</td>
<td></td>
</tr>
<tr>
<td>config-refresh</td>
<td>The interval of time between Scheduler configuration refreshes. Default is 5 minutes: '00:05'</td>
<td></td>
</tr>
<tr>
<td>new-source-policy</td>
<td>The policy for new Sources to be scheduled during a frame. Options are: START, END, and FAIR. Default is 'FAIR'.</td>
<td></td>
</tr>
<tr>
<td>pushback-policy</td>
<td></td>
<td></td>
</tr>
<tr>
<td>pushback-max-count</td>
<td></td>
<td></td>
</tr>
<tr>
<td>auto-sync</td>
<td>Automatically update configuration based on metadata from the Kafka cluster</td>
<td></td>
</tr>
<tr>
<td>consumer-group-id</td>
<td>The Kafka consumer group id to report offsets to.</td>
<td></td>
</tr>
<tr>
<td>eof-timeout-ms</td>
<td>[DEPRECATED] This option has no effect</td>
<td></td>
</tr>
</tbody>
</table>
Scheduler Tool Options

The `vkconfig` script's scheduler tool lets you configure schedulers that continuously loads data from Kafka into Vertica. Use the scheduler tool to create, update, or delete a scheduler, defined by `config-schema`. If you do not specify a scheduler, commands apply to the default `stream_config` scheduler.

Syntax

```
vkconfig scheduler (--create | --read | --update | --drop) other_options...
```

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--create</td>
<td>Creates a new scheduler. Cannot be used with --delete, --read, or --update.</td>
</tr>
<tr>
<td>--read</td>
<td>Outputs the current setting of the scheduler in JSON format. Cannot be used with --create, --delete, or --update.</td>
</tr>
<tr>
<td>--update</td>
<td>Updates an existing scheduler. Cannot be used with --create, --delete, or --read.</td>
</tr>
<tr>
<td>--drop</td>
<td>Drops the scheduler's schema. Dropping its schema deletes the scheduler. After you drop the scheduler's schema, you cannot recover it.</td>
</tr>
<tr>
<td>--add-operator</td>
<td>Grants a Vertica user account or role access to use and alter the scheduler. Requires the --update shared utility option.</td>
</tr>
<tr>
<td><code>user_name</code></td>
<td></td>
</tr>
<tr>
<td>--auto-sync</td>
<td>When TRUE, Vertica automatically synchronizes scheduler source information at the interval specified in <code>--config-refresh</code>.</td>
</tr>
<tr>
<td><code>TRUE</code></td>
<td>For more information on synchronization, refer to <a href="#">Automatically Copying Data From Kafka</a>.</td>
</tr>
<tr>
<td>--config-refresh</td>
<td>The interval of time that the scheduler runs before</td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------------------------</td>
<td>-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td><code>HH:MM:SS</code></td>
<td>synchronizing its settings and updating its cached metadata (such as changes made by using the <code>--update</code> option).</td>
</tr>
<tr>
<td><strong>Default Value:</strong></td>
<td>00:05:00</td>
</tr>
<tr>
<td><code>--consumer-group-id id_name</code></td>
<td>The name of the Kafka consumer group to which Vertica reports its progress consuming messages. By default, Vertica reports its progress to a group named <code>vertica_database-name</code>. See <a href="#">Monitoring Vertica Message Consumption with Consumer Groups</a> for more information. Set this value to an empty string (&quot;&quot;) to disable progress reports to a Kafka consumer group.</td>
</tr>
<tr>
<td><code>--dump</code></td>
<td>When you use this option along with the <code>--read</code> option, <code>vkconfig</code> outputs the Vertica query it would use to retrieve the data, rather than outputting the data itself. This option is useful if you want to access the data from within Vertica without having to go through <code>vkconfig</code>. This option has no effect if not used with <code>--read</code>.</td>
</tr>
<tr>
<td><code>--eof-timeout-ms number_of_milliseconds</code></td>
<td>If a COPY command does not receive any messages within the <code>eof-timeout-ms</code> interval, Vertica responds by ending that COPY statement.</td>
</tr>
<tr>
<td><strong>Default Value:</strong></td>
<td>1 second</td>
</tr>
<tr>
<td>See <a href="#">Manually Copying Data From Kafka</a></td>
<td>for more information.</td>
</tr>
<tr>
<td><code>--fix-config</code></td>
<td>Repairs the configuration and re-creates any missing tables. Valid only with the <code>--update</code> shared configuration option.</td>
</tr>
<tr>
<td><code>--frame-duration HH:MM:SS</code></td>
<td>The interval of time that all individual frames last with this scheduler. Vertica must have enough time to complete COPY tasks within this duration. You can approximate the average available time per COPY using the following equation:</td>
</tr>
<tr>
<td></td>
<td>[ TimePerCopy = (FrameDuration \times Parallelism) / Microbatches ]</td>
</tr>
</tbody>
</table>
|                                            | This is just a rough estimate as there are many factors that

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>impact</td>
<td>The impact on the amount of time that each COPY statement will be able to run. Vertica requires at least 100 milliseconds per COPY to function. You can increase the available time per COPY by increasing your frame duration. <strong>Default Value:</strong> 00:00:10</td>
</tr>
<tr>
<td>--message_max_bytes max_message_size</td>
<td>Specifies the maximum size, in bytes, of a Kafka protocol batch message. <strong>Default Value:</strong> 25165824</td>
</tr>
<tr>
<td>--new-source-policy {FAIR</td>
<td>START</td>
</tr>
<tr>
<td></td>
<td>• FAIR: Takes the average length of time from the previous batches and schedules itself appropriately.</td>
</tr>
<tr>
<td></td>
<td>• START: All new sources start at the beginning of the frame. The batch receives the minimal amount of time to run.</td>
</tr>
<tr>
<td></td>
<td>• END: All new sources start at the end of the frame. The batch receives the maximum amount of time to run.</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value:</strong> FAIR</td>
</tr>
</tbody>
</table>
| --operator username | Allows the dbadmin to grant privileges to a previously created Vertica Analytic Database (9.3.x)
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--remove-operator <code>user_name</code></td>
<td>Removes access to the scheduler from a Vertica user account. Requires the --update shared utility option.</td>
</tr>
</tbody>
</table>
| --resource-pool `pool_name`  | The resource pool to be used by all queries executed by this scheduler. You must create this pool in advance if you are not using the default pool.  
**Default Value:**  
stream_default_pool                                                                                                                                                                                                                     |
<p>| --upgrade                   | Upgrades the existing scheduler and configuration schema to the current Vertica version. The upgraded version of the scheduler is not backwards compatible with earlier versions. To upgrade a scheduler to an alternate schema, use the upgrade-to-schema parameter. See Updating Schedulers After Vertica Upgrades for more information.                                                                                     |
| --upgrade-to-schema <code>schema name</code> | Copies the scheduler's schema to a new schema specified by <code>schema name</code> and then upgrades it to be compatible with the current version of Vertica. Vertica does not alter the old schema. Requires the --upgrade scheduler utility option.                                                                                                           |</p>
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
</table>
| --validation-type \{ERROR|WARN|SKIP\} | Specifies the level of validation performed on the scheduler. Invalid SQL syntax and other errors can cause invalid microbatches. Vertica supports the following validation types:  
  - ERROR - Cancel configuration or creation if validation fails. If you do not specify a validation type, this value is the default.  
  - WARN - Proceed with task if validation fails, but display a warning.  
  - SKIP - Perform no validation.  
  For more information on validation, refer to [Automatically Copying Data From Kafka](#).  
  Renamed from --skip-validation. |

See [Common vkconfig Script Options](#) for options that are available in all of the vkconfig tools.

## Examples

These examples show how you can use the scheduler utility options.

Give a user, Jim, privileges on the StreamConfig scheduler. Specify that you are making edits to the stream_config scheduler with the --config-schema option:

```
$ /opt/vertica/packages/kafka/bin/vkconfig scheduler --update --config-schema stream_config --add-operator Jim
```

Edit the default stream_config scheduler so that every microbatch waits for data for one second before ending:

```
$ /opt/vertica/packages/kafka/bin/vkconfig scheduler --update --eof-timeout-ms 1000
```

Upgrade the scheduler named iot_scheduler_8.1 to a new scheduler named iot_scheduler_9.0 that is compatible with the current version of Vertica:

```
$ /opt/vertica/packages/kafka/bin/vkconfig scheduler --upgrade --config-schema iot_scheduler_8.1 \ 
   --upgrade-to-schema iot_scheduler_9.0
```

Drop the schema scheduler219a:
Cluster Tool Options

The `vkconfig` script's cluster tool lets you define the streaming hosts your scheduler connects to.

Syntax

```
vkconfig cluster {--create | --read | --update | --delete} [--cluster cluster_name] [other_options...]
```

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--create</td>
<td>Creates a new cluster. Cannot be used with --delete, --read, or --update.</td>
</tr>
<tr>
<td>--read</td>
<td>Outputs the settings of all clusters defined in the scheduler. This output is in JSON format. Cannot be used with --create, --delete, or --update.</td>
</tr>
<tr>
<td></td>
<td>You can limit the output to specific clusters by supplying one or more cluster names in the --cluster option. You can also limit the output to clusters that contain one or more specific hosts using the --hosts option. Use commas to separate multiple values.</td>
</tr>
<tr>
<td></td>
<td>You can use LIKE wildcards in these options. See LIKE predicate for more information about using wildcards.</td>
</tr>
<tr>
<td>--update</td>
<td>Updates an existing cluster. Cannot be used with --create, --delete, or --read.</td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>--delete</td>
<td>Deletes a cluster. Cannot be used with --create, --read, or --update.</td>
</tr>
<tr>
<td>--dump</td>
<td>When you use this option along with the --read option, vkconfig outputs the Vertica query it would use to retrieve the data, rather than outputting the data itself. This option is useful if you want to access the data from within Vertica without having to go through vkconfig. This option has no effect if not used with --read.</td>
</tr>
<tr>
<td>--cluster \textit{cluster_name}</td>
<td>A unique, case-insensitive name for the cluster to operate on. This option is required for --create, --update, and --delete.</td>
</tr>
<tr>
<td>--hosts \textit{b1:port [b2:port...]}}</td>
<td>Identifies the broker hosts that you want to add, edit, or remove from a Kafka cluster. To identify multiple hosts, use a comma delimiter.</td>
</tr>
<tr>
<td>--kafka_conf \textit{option=value [; option2=value2...]}</td>
<td>A semicolon-delimited list of \textit{option=value} pairs to pass directly to the rdkafka library. This is the library Vertica uses to communicate with Kafka. You can use this parameter to directly set configuration options that are not available through the Vertica integration with Kafka. See <a href="#">Directly Setting Kafka Library Options</a> for details.</td>
</tr>
<tr>
<td>--new-cluster \textit{cluster_name}</td>
<td>The updated name for the cluster. Requires the --update shared utility option.</td>
</tr>
</tbody>
</table>
| --validation-type \{ERROR\|WARN\|SKIP\} | Specifies the level of validation performed on a created or updated cluster:  
  - ERROR - Cancel configuration or creation if vkconfig cannot validate that the cluster exists. This is the default setting.  
  - WARN - Proceed with task if validation fails, but display a warning.  
  - SKIP - Perform no validation.  
  Renamed from --skip-validation.                                                                                                                                                                                                                                 |

See [Common vkconfig Script Options](#) for options that are available in all of the vkconfig tools.
Vertica Documentation
Integrating with Apache Kafka

Examples
This example shows how you can create the cluster, StreamCluster1, and assign two hosts:
$ /opt/vertica/packages/kafka/bin/vkconfig cluster --create --cluster StreamCluster1 \
--hosts 10.10.10.10:9092,10.10.10.11:9092
--conf myscheduler.config

This example shows how you can list all of the clusters associated with the scheduler
defined in the weblogs.conf file:
$ vkconfig cluster --read --conf weblog.conf
{"cluster":"kafka_weblog",
"hosts":"kafka01.example.com:9092,kafka02.example.com:9092"}

Source Tool Options
Use the vkconfig script's source tool to create, update, or delete a source.

Syntax
vkconfig source {--create | --read | --update | --delete} --source source_name [other_options...]

Option

Description

--create

Creates a new source. Cannot be used with --delete, -read, or --update.

--read

Outputs the current setting of the sources defined in the
scheduler. The output is in JSON format. Cannot be used with
--create, --delete, or --update.
By default this option outputs all of the sources defined in the
scheduler. You can limit the output by using the --cluster, -enabled, --partitions, and --source options. The
output will only contain sources that match the values in these
options. The --enabled option can only have a true or false
value. The --source option is case-sensitive.
You can use LIKE wildcards in these options. See LIKE predicate

Vertica Analytic Database (9.3.x)

Page 5546 of 6246


<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td><strong>for more information about using wildcards.</strong></td>
</tr>
<tr>
<td>--update</td>
<td>Updates an existing source. Cannot be used with --create, --delete, or --read.</td>
</tr>
<tr>
<td>--delete</td>
<td>Deletes a source. Cannot be used with --create, --read, or --update.</td>
</tr>
<tr>
<td>--source <em>source_name</em></td>
<td>Identifies the source to create or alter in the scheduler's configuration. This option is case-sensitive. You can use any name you like for a new source. Most people use the name of the Kafka topic the scheduler loads its data from. This option is required for --create, --update, and --delete.</td>
</tr>
<tr>
<td>--cluster <em>cluster_name</em></td>
<td>Identifies the cluster containing the source that you want to create or edit. You must have already defined this cluster in the scheduler.</td>
</tr>
<tr>
<td>--dump</td>
<td>When you use this option along with the --read option, vkconfig outputs the Vertica query it would use to retrieve the data, rather than outputting the data itself. This option is useful if you want to access the data from within Vertica without having to go through vkconfig. This option has no effect if not used with --read.</td>
</tr>
<tr>
<td>--enabled</td>
<td>When TRUE, the source is available for use.</td>
</tr>
<tr>
<td></td>
<td>**TRUE</td>
</tr>
<tr>
<td>--new-cluster <em>cluster_name</em></td>
<td>Changes the cluster this source belongs to.</td>
</tr>
<tr>
<td></td>
<td>All sources referencing the old cluster source now target this cluster. <strong>Requires:</strong> --update and --source options</td>
</tr>
<tr>
<td>--new-source <em>source_name</em></td>
<td>Updates the name of an existing source to the name specified by this parameter. <strong>Requires:</strong> --update shared utility option</td>
</tr>
<tr>
<td>--partitions <em>count</em></td>
<td>Sets the number of partitions in the source. <strong>Default Value:</strong></td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td>The number of partitions defined in the cluster.</td>
</tr>
<tr>
<td></td>
<td><strong>Requires:</strong> --create and --source options</td>
</tr>
<tr>
<td></td>
<td>You must keep this consistent with the number of partitions in the Kafka topic.</td>
</tr>
<tr>
<td></td>
<td>Renamed from --num-partitions.</td>
</tr>
<tr>
<td>--validation-type {ERROR</td>
<td>WARN</td>
</tr>
<tr>
<td></td>
<td>• ERROR - Cancel configuration or creation if vkconfig cannot validate the source. This is the default setting.</td>
</tr>
<tr>
<td></td>
<td>• WARN - Proceed with task if validation fails, but display a warning.</td>
</tr>
<tr>
<td></td>
<td>• SKIP - Perform no validation.</td>
</tr>
<tr>
<td></td>
<td>Renamed from --skip-validation.</td>
</tr>
</tbody>
</table>

See [Common vkconfig Script Options](#) for options that are available in all of the vkconfig tools.

## Examples

The following examples show how you can create or update SourceFeed.

Create the source SourceFeed and assign it to the cluster, StreamCluster1 in the scheduler defined by the myscheduler.conf config file:

```bash
$ /opt/vertica/packages/kafka/bin/vkconfig source --create --source SourceFeed \
   --cluster StreamCluster1 --partitions 3 \
   --conf myscheduler.conf
```

Update the existing source SourceFeed to use the existing cluster, StreamCluster2 in the scheduler defined by the myscheduler.conf config file:

```bash
$ /opt/vertica/packages/kafka/bin/vkconfig source --update --source SourceFeed \
   --new-cluster StreamCluster2 \
   --conf myscheduler.conf
```

The following example reads the sources defined in the scheduler defined by the weblogs.conf file.
Target Tool Options

Use the target tool to configure a Vertica table to receive data from your streaming data application.

**Syntax**

```
vkconfig target {--create | --read | --update | --delete} [--target-table table --table_schema schema] [other_options...]
```

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--create</td>
<td>Creates a new target. Cannot be used with --delete, --read, or --update.</td>
</tr>
<tr>
<td>--read</td>
<td>Outputs the targets defined in the scheduler. This output is in JSON format. Cannot be used with --create, --delete, or --update.</td>
</tr>
<tr>
<td></td>
<td>By default this option outputs all of the targets defined in the configuration schema. You can limit the output to specific targets by using the --target-schema and --target-table options. The vkconfig script only outputs targets that match the values you set in these options.</td>
</tr>
<tr>
<td></td>
<td>You can use LIKE wildcards in these options. See LIKE predicate for more information about using wildcards.</td>
</tr>
<tr>
<td>--update</td>
<td>Updates an existing target. Cannot be used with --create, --delete, or --read.</td>
</tr>
<tr>
<td>--delete</td>
<td>Deletes a target. Cannot be used with --create, --read, or --update.</td>
</tr>
<tr>
<td>--target-table table</td>
<td>The name of a Vertica table receive data from the scheduler. This option is required for --create, --update, and --delete.</td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>--target-schema <code>schema</code></td>
<td>The existing Vertica schema containing the target table. This option is required for --create, --update, and --delete.</td>
</tr>
<tr>
<td>--dump</td>
<td>When you use this option along with the --read option, vkconfig outputs the Vertica query it would use to retrieve the data, rather than outputting the data itself. This option is useful if you want to access the data from within Vertica without having to go through vkconfig. This option has no effect if not used with --read.</td>
</tr>
<tr>
<td>--new-target-schema <code>schema_name</code></td>
<td>Changes the Vertica schema associated with this schema to a new, already created schema.</td>
</tr>
<tr>
<td></td>
<td><strong>Requires:</strong> --update option.</td>
</tr>
<tr>
<td>--new-target-table <code>schema_name</code></td>
<td>Changes the Vertica target table associated with this schema to a new, already created table.</td>
</tr>
<tr>
<td></td>
<td><strong>Requires:</strong> --update option.</td>
</tr>
<tr>
<td>--validation-type {ERROR</td>
<td>WARN</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>- ERROR - Cancel configuration or creation if vkconfig cannot validate that the table exists. This is the default setting.</td>
</tr>
<tr>
<td></td>
<td>- WARN - Creates or updates the target if validation fails, but display a warning.</td>
</tr>
<tr>
<td></td>
<td>- SKIP - Perform no validation.</td>
</tr>
<tr>
<td></td>
<td><strong>Renamed from</strong> --skip-validation.</td>
</tr>
</tbody>
</table>

**Important:**
Avoid having columns with primary key restrictions in your target table. The scheduler stops loading data if it encounters a row that has a value which violates this restriction. If you must have a primary key restricted column, try to filter out any redundant values for that column in the streamed data before it is loaded by the scheduler.

See [Common vkconfig Script Options](vertica_documentation#common-vkconfig-script-options) for options that are available in all of the vkconfig tools.
Vertica Documentation
Integrating with Apache Kafka

Examples
This example shows how you can create a target for the scheduler defined in the
myscheduler.conf configuration file from public.streamtarget table:
$ /opt/vertica/packages/kafka/bin/vkconfig target --create --target-table streamtarget --conf
myscheduler.conf

This example lists all of the targets in the scheduler defined in the weblogs.conf
configuration file.
$ vkconfig target --read --conf weblog.conf
{"target_schema":"public", "target_table":"web_hits"}

Load Spec Tool Options
The vkconfig script's load spec tool lets you provide parameters for the COPY statement
that loads streaming data.

Syntax
$ vkconfig load-spec {--create | --read | --update | --delete} [--load-spec spec_name] [other_options...]

Option

Description

--create

Creates a new loadspec. Cannot be used with --delete, -read, or --update.

--read

Outputs the current settings of the load specs defined in the
scheduler. This output is in JSON format. Cannot be used with
--create, --delete, or --update.
By default, this option outputs all of the load specs defined in
the scheduler. You can limit the output by supplying a single
value or a comma-separated list of values to the --loadspec, --filters, --uds-kv-parameters, --parser, -load-method, --message-max-bytes, and --parserparameters options. The vkconfig script only outputs the

Vertica Analytic Database (9.3.x)

Page 5551 of 6246


<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>configuration of load specs that match the values you supply. You can use LIKE wildcards in these options. See LIKE predicate for more information about using wildcards.</td>
</tr>
<tr>
<td>--update</td>
<td>Updates an existing load-spec. Cannot be used with --create, --delete, or --read.</td>
</tr>
<tr>
<td>--delete</td>
<td>Deletes a load-spec. Cannot be used with --create, --read, or --update.</td>
</tr>
<tr>
<td>--load-specs <code>spec_name</code></td>
<td>A unique name for copy load spec to operate on. This option is required for --create, --update, and --delete.</td>
</tr>
<tr>
<td>--dump</td>
<td>When you use this option along with the --read option, vkconfig outputs the Vertica query it would use to retrieve the data, rather than outputting the data itself. This option is useful if you want to access the data from within Vertica without having to go through vkconfig. This option has no effect if not used with --read.</td>
</tr>
<tr>
<td>--filters &quot;filter_name&quot;</td>
<td>A Vertica FILTER chain containing all of the UDFilters to use in the COPY statement. For more information on filters, refer to Parsing Custom Formats.</td>
</tr>
</tbody>
</table>
| --load-method AUTO |TRICKLE|DIRECT | The COPY load method to use for all loads with this scheduler. See the COPY statement for more information.  
**Default Value:**  
TRICKLE  

| --message-max-bytes `max_message_size` | Specifies the maximum size, in bytes, of a Kafka protocol batch message.  
**Default Value:**  
25165824  

**Important:**  
You may need to manually update this value if you created a scheduler using Vertica 9.1.0 or earlier. The meaning of Kafka's max.message.bytes setting
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--new-load-spec <code>new_name</code></td>
<td>A new, unique name for an existing load spec. Requires the --update parameter.</td>
</tr>
<tr>
<td>--parser-parameters &quot;</td>
<td>A list of parameters to provide to the parser specified in the --parser parameter. When you use a Vertica native parser, the scheduler passes these parameters to the COPY statement where they are in turn passed to the parser.</td>
</tr>
<tr>
<td>`key=value, key=value&quot;&quot;</td>
<td></td>
</tr>
<tr>
<td>--parser <code>parser name</code></td>
<td>Identifies a Vertica UDParser to use with a specified target. This parser is used within the COPY statement that the scheduler runs to load data. If you are using a Vertica native parser, the values supplied to the --parser-parameters option are passed through to the COPY statement.</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value:</strong></td>
</tr>
<tr>
<td></td>
<td>KafkaParser</td>
</tr>
<tr>
<td>--uds-parameters `key=value,</td>
<td>A comma separated list of key value pairs for the user-defined source.</td>
</tr>
<tr>
<td><code>key=value</code></td>
<td></td>
</tr>
<tr>
<td>--validation-type `{ERROR</td>
<td>WARN</td>
</tr>
<tr>
<td></td>
<td>- ERROR - Cancel configuration or creation if <code>vkconfig</code> cannot validate the load spec. This is the default setting.</td>
</tr>
<tr>
<td></td>
<td>- WARN - Proceed with task if validation fails, but display a warning.</td>
</tr>
<tr>
<td></td>
<td>- SKIP - Perform no validation.</td>
</tr>
<tr>
<td></td>
<td>Renamed from --skip-validation.</td>
</tr>
</tbody>
</table>

See [Common `vkconfig` Script Options](#) for options that are available in all of the `vkconfig` tools.
Examples

These examples show how you can use the Load Spec utility options.

Create the load spec, Streamspec1:

```bash
$ /opt/vertica/packages/kafka/bin/vkconfig load-spec --create --load-spec Streamspec1 --conf myscheduler.conf
```

Update the load spec, Streamspec1, to the name Streamspec2, and also update the load method to Direct:

```bash
$ /opt/vertica/packages/kafka/bin/vkconfig load-spec --update --load-spec Streamspec1 \
  --new-load-spec Streamspec2 --load-method direct \
  --conf myscheduler.conf
```

Update the load spec, Filterspec, to use the KafkaInsertLengths filter and a custom decryption filter:

```bash
$ /opt/vertica/packages/kafka/bin/vkconfig load-spec --update --load-spec Filterspec \ 
  (parameter=Key)" \ 
  --filters "KafkaInsertLengths() DecryptFilter \ 
  --conf myscheduler.conf
```

Read the current settings for the load spec named streamspec1:

```bash
$ vkconfig load-spec --read --load-spec streamspec1 --conf weblog.conf 
{"load_spec":"streamspec1", "filters":null, "parser":"KafkaParser", "parser_parameters":null, "load_method":"TRICKLE", "message_max_bytes":null, "uds_kv_parameters":null}
```

Microbatch Tool Options

The vkconfig script's microbatch tool lets you configure a scheduler's microbatches.

Syntax

```
vkconfig microbatch {--create | --read | --update | --delete} [--microbatch name] [other_options...]
```
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--create</td>
<td>Creates a new microbatch. Cannot be used with --delete, --read, or --update.</td>
</tr>
<tr>
<td>--read</td>
<td>Outputs the current settings of all microbatches defined in the scheduler. This output is in JSON format. Cannot be used with --create, --delete, or --update.</td>
</tr>
<tr>
<td></td>
<td>You can limit the output to specific microbatches by using the --consumer-group-id, --enabled, --load-spec, --microbatch, --rejection-schema, --rejection-table, --target-schema, --target-table, and --target-columns options. The --enabled option only accepts a true or false value.</td>
</tr>
<tr>
<td></td>
<td>You can use LIKE wildcards in these options. See <a href="#">LIKE predicate</a> for more information about using wildcards.</td>
</tr>
<tr>
<td>--update</td>
<td>Updates an existing microbatch. Cannot be used with --create, --delete, or --read.</td>
</tr>
<tr>
<td>--delete</td>
<td>Deletes a microbatch. Cannot be used with --create, --read, or --update.</td>
</tr>
<tr>
<td>--microbatch</td>
<td>A unique, case insensitive name for the microbatch. This option is required for --create, --update, and --delete.</td>
</tr>
<tr>
<td>name</td>
<td></td>
</tr>
<tr>
<td>--add-source-</td>
<td>The name of a cluster to assign to the microbatch you specify with the --microbatch option. You can use this parameter once per command. You can also use it with --update to add sources to a microbatch. You can only add sources from the same cluster to a single microbatch. Requires --add-source.</td>
</tr>
<tr>
<td>cluster</td>
<td></td>
</tr>
<tr>
<td>name</td>
<td></td>
</tr>
<tr>
<td>--add-source</td>
<td>The name of a source to assign to this microbatch. You can use this parameter once per command. You can also use it with --update to add sources to a microbatch. Requires --add-source-cluster.</td>
</tr>
<tr>
<td>source_name</td>
<td></td>
</tr>
<tr>
<td>--cluster</td>
<td>The name of the cluster to which the --offset option applies. Only required if the microbatch defines more than one cluster or the --source parameter is supplied. Requires the --offset option.</td>
</tr>
<tr>
<td>cluster_name</td>
<td></td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td><code>--consumer-group-id id_name</code></td>
<td>The name of the Kafka consumer group to which Vertica reports its progress consuming messages. By default, Vertica reports its progress to a group named <code>vertica_database-name</code>. See <a href="#">Monitoring Vertica Message Consumption with Consumer Groups</a> for more information. Set this value to an empty string (&quot;&quot;&quot;) to disable progress reports to a Kafka consumer group.</td>
</tr>
<tr>
<td><code>--dump</code></td>
<td>When you use this option along with the <code>--read</code> option, <code>vkconfig</code> outputs the Vertica query it would use to retrieve the data, rather than outputting the data itself. This option is useful if you want to access the data from within Vertica without having to go through <code>vkconfig</code>. This option has no effect if not used with <code>--read</code>.</td>
</tr>
<tr>
<td><code>--enabled</code></td>
<td>When TRUE, allows the microbatch to execute.</td>
</tr>
<tr>
<td><code>--load-spec loadspec_name</code></td>
<td>The load spec to use while processing this microbatch.</td>
</tr>
<tr>
<td><code>--new-microbatch updated_name</code></td>
<td>The updated name for the microbatch. Requires the <code>--update</code> option.</td>
</tr>
<tr>
<td><code>--offset partition_1_offset [partition_2_offset,...]</code></td>
<td>The offset of the message in the source where the microbatch starts its load. If you use this parameter, you must supply an offset value for each partition in the source or each partition you list in the <code>--partition</code> option. You can use this option to skip some messages in the source or reload previously read messages. See <a href="#">Special Starting Offset Values</a> below for more information.</td>
</tr>
</tbody>
</table>

**Important:**

You cannot set an offset for a microbatch while the scheduler is running. If you attempt to do so, the `vkconfig` utility returns an error. Use the shutdown utility to shut the scheduler down before setting an offset for a microbatch.
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--partition <em>partition_1</em>,...</td>
<td>One or more partitions to which the offsets given in the --offset option apply. If you supply this option, then the offset values given in the --offset option applies to the partitions you specify. Requires the --offset option.</td>
</tr>
<tr>
<td>--rejection-schema <em>schema_name</em></td>
<td>The existing Vertica schema that contains a table for storing rejected messages.</td>
</tr>
<tr>
<td>--rejection-table <em>table_name</em></td>
<td>The existing Vertica table that stores rejected messages.</td>
</tr>
<tr>
<td>--remove-source-cluster <em>cluster_name</em></td>
<td>The name of a cluster to remove from this microbatch. You can use this parameter once per command. Requires --remove-source.</td>
</tr>
<tr>
<td>--remove-source <em>source_name</em></td>
<td>The name of a source to remove from this microbatch. You can use this parameter once per command. You can also use it with --update to remove multiple sources from a microbatch. Requires --remove-source-cluster.</td>
</tr>
<tr>
<td>--source <em>source_name</em></td>
<td>The name of the source to which the offset in the --offset option applies. Required when the microbatch defines more than one source or the --cluster parameter is given. Requires the --offset option.</td>
</tr>
<tr>
<td>--target-columns <em>column_name</em>,...</td>
<td>A column expression for the target table. This value can be a list of columns or a complete expression.</td>
</tr>
<tr>
<td></td>
<td>See the COPY statement COPY Parameters in the core documentation for a description of column expressions.</td>
</tr>
<tr>
<td>--target-schema <em>schema_name</em></td>
<td>The existing Vertica target schema associated with this microbatch.</td>
</tr>
<tr>
<td>--target-table <em>table_name</em></td>
<td>The name of a Vertica table corresponding to the target. This table must belong to the target schema.</td>
</tr>
<tr>
<td>--validation-type {ERROR</td>
<td>WARN</td>
</tr>
<tr>
<td></td>
<td>• ERROR - Cancel configuration or creation if vkconfig cannot validate the microbatch. This is the default setting.</td>
</tr>
</tbody>
</table>
Vertica Documentation
Integrating with Apache Kafka

Option

Description
l

l

WARN - Proceed with task if validation fails, but display a
warning.
SKIP - Perform no validation.

Renamed from --skip-validation.
See Common vkconfig Script Options for options that are available in all of the vkconfig
tools.

Special Starting Offset Values
The start_offset portion of the stream parameter lets you start loading messages from
a specific point in the topic's partition. It also accepts one of two special offset values:
l

l

-2 tells the scheduler to start loading at the earliest available message in the topic's
partition. This value is useful when you want to load as many messages as you can
from the Kafka topic's partition.
-3 tells the scheduler to start loading from the consumer group's saved offset. If the
consumer group does not have a saved offset, it starts loading from the earliest
available message in the topic partition. See Monitoring Vertica Message
Consumption with Consumer Groups for more information.

Examples
This example shows how you can create the microbatch, mbatch1. This microbatch
identifies the schema, target table, load spec, and source for the microbatch:
$ /opt/vertica/packages/kafka/bin/vkconfig microbatch --create --microbatch mbatch1 \
--target-schema public \
--target-table BatchTarget \
--load-spec Filterspec \
--add-source SourceFeed \
--add-source-cluster StreamCluster1 \
--conf myscheduler.conf

This example demonstrates listing the current settings for the microbatches in the
scheduler defined in the weblog.conf configuration file.
$ vkconfig microbatch --read --conf weblog.conf
{"microbatch":"weblog", "target_columns":null, "rejection_schema":null,
"rejection_table":null, "enabled":true, "consumer_group_id":null,

Vertica Analytic Database (9.3.x)

Page 5558 of 6246


Launch Tool Options

Use the vkconfig script's launch tool to assign a name to a scheduler instance.

Syntax

vkconfig launch [options...]

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--enable-ssl {true</td>
<td>false}</td>
</tr>
<tr>
<td>--ssl-ca-alias alias</td>
<td>The user-defined alias of the root certifying authority you are using to authenticate communication between Vertica and Kafka. This parameter is used only when SSL is enabled.</td>
</tr>
<tr>
<td>--ssl-key-alias alias</td>
<td>The user-defined alias of the key/certificate pair you are using to authenticate communication between Vertica and Kafka. This parameter is used only when SSL is enabled.</td>
</tr>
<tr>
<td>--ssl-key-password password</td>
<td>The password used to create your SSL key. This parameter is used only when SSL is enabled.</td>
</tr>
<tr>
<td>--instance-name name</td>
<td>(Optional) Allows you to name the process running the scheduler. You can use this command when viewing the scheduler_history table, to find which instance is currently running.</td>
</tr>
<tr>
<td>--kafka_conf 'option=value [; option2=value2...]'</td>
<td>A semicolon-delimited list of option=value pairs to pass directly to the rdkafka library. This is the library Vertica uses to communicate with Kafka. You can use this parameter to directly set configuration options that are not available through the Vertica integration with Kafka. See Directly Setting Kafka Library Options for details.</td>
</tr>
</tbody>
</table>
See Common vkconfig Script Options for options that are available in all of the vkconfig tools.

**Examples**

This example shows how you can launch the scheduler defined in the myscheduler.conf config file and give it the instance name PrimaryScheduler:

```
$ /opt/vertica/packages/kafka/bin/vkconfig launch --instance-name PrimaryScheduler --conf myscheduler.conf
```

This example shows how you can launch an instance named SecureScheduler with SSL enabled:

```
$ /opt/vertica/packages/kafka/bin/vkconfig launch --instance-name SecureScheduler --enable-SSL true \ 
  --ssl-ca-alias authenticcert --ssl-key-alias ourkey \ 
  --ssl-key-password secret \ 
  --conf myscheduler.conf
```

**Shutdown Tool Options**

Use the vkconfig script's shutdown tool to terminate all Vertica schedulers running on a host. Always run this command before restarting a scheduler to ensure the scheduler has shutdown correctly.

**Note:**

Launching a scheduler without terminating any existing instances of it can produce unexpected behavior.

**Syntax**

```
vkconfig shutdown [options...]  
```

See Common vkconfig Script Options for options that are available in all of the vkconfig tools.

**Examples**

This example shows how you can terminate all Vertica Kafka schedulers:
Statistics Tool Options

The statistics tool lets you access the history of microbatches that your scheduler has run. This tool outputs the log of the microbatches in JSON format to the standard output. You can use its options to filter the list of microbatches to get just the microbatches that interest you.

Note:
The statistics tool can sometimes produce confusing output if you have altered the scheduler configuration over time. For example, suppose you have microbatch-a target a table. Later, you change the scheduler's configuration so that microbatch-b targets the table. Afterwards, you run the statistics tool and filter the microbatch log based on target table. Then the log output will show entries from both microbatch-a and microbatch-b.
Syntax

vkconfig statistics [options]

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--cluster &quot;cluster&quot;,&quot;cluster2&quot;...</td>
<td>Only return microbatches that retrieved data from a cluster whose name matches one in the list you supply.</td>
</tr>
<tr>
<td>--dump</td>
<td>Instead of returning microbatch data, return the SQL query that vkconfig would execute to extract the data from the scheduler tables. You can use this option if you want use a Vertica client application to get the microbatch log instead of using vkconfig's JSON output.</td>
</tr>
<tr>
<td>--from-timestamp &quot;timestamp&quot;</td>
<td>Only return microbatches that began after timestamp. The timestamp value is in yyyy-[m][d]d hh:mm:ss format. Cannot be used in conjunction with --last.</td>
</tr>
<tr>
<td>--last number</td>
<td>Returns the number most recent microbatches that meet all other filters. Cannot be used in conjunction with --from-timestamp or --to-timestamp.</td>
</tr>
<tr>
<td>--microbatch &quot;name&quot;,&quot;name2&quot;...</td>
<td>Only return microbatches whose name matches one of the names in the comma-separated list.</td>
</tr>
<tr>
<td>--partition partition#,partition#2...</td>
<td>Only return microbatches that accessed data from the topic partition that matches ones of the values in the partition list.</td>
</tr>
</tbody>
</table>
- **--source** "source"[,"source2"...]
  Only return microbatches that accessed data from a source whose name matches one of the names in the list you supply to this argument.

- **--target-schema** "schema"[,"schema2"...]
  Only return microbatches that wrote data to the Vertica schemas whose name matches one of the names in the target schema list argument.

- **--target-table** "table"[,"table2"...]
  Only return microbatches that wrote data to Vertica tables whose name match one of the names in the target schema list argument.

- **--to-timestamp** "timestamp"
  Only return microbatches that began before timestamp. The timestamp value is in yyyy-[m]m-[d]d hh:mm:ss format.
  Cannot be used in conjunction with --last.

See [Common vkconfig Script Options](#) for options that are available in all of the vkconfig tools.

### Usage Considerations

- You can use LIKE wildcards in the values you supply to the **--cluster**, **--microbatch**, **--source**, **--target-schema**, and **--target-table** arguments. This feature lets you match partial strings in the microbatch data. See [LIKE predicate](#) for more information about using wildcards.
- The date and time values you supply to the **--from-timestamp** and **--to-timestamp** arguments use the [java.sql.timestamp](#) format for parsing the value. This format's parsing can accept values that you may consider invalid and would expect it to reject. For example, if you supply a timestamp of 01-01-2018 24:99:99, the Java
Vertica Documentation
Integrating with Apache Kafka

timestamp parser silently converts the date to 2018-01-02 01:40:39 instead of
returning an error.

Examples
This example gets the last microbatch that the scheduler defined in the weblog.conf file
ran:
$ /opt/vertica/packages/kafka/bin/vkconfig statistics --last 1 --conf weblog.conf
{"microbatch":"weblog", "target_schema":"public", "target_table":"web_hits",
"source_name":"web_hits", "source_cluster":"kafka_weblog", "source_partition":0,
"start_offset":80000, "end_offset":79999, "end_reason":"END_OF_STREAM",
"end_reason_message":null, "partition_bytes":0, "partition_messages":0,
"timeslice":"00:00:09.793000", "batch_start":"2018-11-06 09:42:00.176747",
"batch_end":"2018-11-06 09:42:00.437787", "source_duration":"00:00:00.214314",
"consecutive_error_count":null, "transaction_id":45035996274513069,
"frame_start":"2018-11-06 09:41:59.949", "frame_end":null}

If your scheduler is reading from more than partition, the --last 1 option lists the last
microbatch from each partition:
$ /opt/vertica/packages/kafka/bin/vkconfig statistics --last 1 --conf iot.conf
{"microbatch":"iotlog", "target_schema":"public", "target_table":"iot_data",
"source_name":"iot_data", "source_cluster":"kafka_iot", "source_partition":0,
"start_offset":-2, "end_offset":-2, "end_reason":"DEADLINE",
"end_reason_message":null, "partition_bytes":0, "partition_messages":0,
"timeslice":"00:00:09.842000", "batch_start":"2018-11-06 12:52:49.387567",
"batch_end":"2018-11-06 12:52:59.400219", "source_duration":"00:00:09.950127",
"consecutive_error_count":null, "transaction_id":45035996274537015,
"frame_start":"2018-11-06 12:52:49.213", "frame_end":null}
{"microbatch":"iotlog", "target_schema":"public", "target_table":"iot_data",
"source_name":"iot_data", "source_cluster":"kafka_iot", "source_partition":1,
"start_offset":1604, "end_offset":1653, "end_reason":"END_OF_STREAM",
"end_reason_message":null, "partition_bytes":4387, "partition_messages":50,
"timeslice":"00:00:09.842000", "batch_start":"2018-11-06 12:52:49.387567",
"batch_end":"2018-11-06 12:52:59.400219", "source_duration":"00:00:00.220329",
"consecutive_error_count":null, "transaction_id":45035996274537015,
"frame_start":"2018-11-06 12:52:49.213", "frame_end":null}
{"microbatch":"iotlog", "target_schema":"public", "target_table":"iot_data",
"source_name":"iot_data", "source_cluster":"kafka_iot", "source_partition":2,
"start_offset":1603, "end_offset":1652, "end_reason":"END_OF_STREAM",
"end_reason_message":null, "partition_bytes":4383, "partition_messages":50,
"timeslice":"00:00:09.842000", "batch_start":"2018-11-06 12:52:49.387567",
"batch_end":"2018-11-06 12:52:59.400219", "source_duration":"00:00:00.318997",
"consecutive_error_count":null, "transaction_id":45035996274537015,
"frame_start":"2018-11-06 12:52:49.213", "frame_end":null}
{"microbatch":"iotlog", "target_schema":"public", "target_table":"iot_data",
"source_name":"iot_data", "source_cluster":"kafka_iot", "source_partition":3,
"start_offset":1604, "end_offset":1653, "end_reason":"END_OF_STREAM",
"end_reason_message":null, "partition_bytes":4375, "partition_messages":50,
"timeslice":"00:00:09.842000", "batch_start":"2018-11-06 12:52:49.387567",
"batch_end":"2018-11-06 12:52:59.400219", "source_duration":"00:00:00.219543",
"consecutive_error_count":null, "transaction_id":45035996274537015,

Vertica Analytic Database (9.3.x)

Page 5564 of 6246


Vertica Documentation
Integrating with Apache Kafka

"frame_start":"2018-11-06 12:52:49.213", "frame_end":null}

You can use the --partition argument to get just the partitions you want:

```
$ /opt/vertica/packages/kafka/bin/vkconfig statistics --last 1 --partition 2 --conf iot.conf
{
"microbatch":"iotlog", "target_schema":"public", "target_table":"iot_data",
"source_name":"iot_data", "source_cluster":"kafka_iot", "source_partition":2,
"start_offset":1603, "end_offset":1652, "end_reason":"END_OF_STREAM",
"end_reason_message":null, "partition_bytes":4383, "partition_messages":50,
"timeslice":"00:00:00.000000", "batch_start":"2018-11-06 12:52:49.387567",
"batch_end":"2018-11-06 12:52:59.400219", "source_duration":"00:00:00.318997",
"consecutive_error_count":null, "transaction_id":45035996274537015,
"frame_start":"2018-11-06 12:52:49.213", "frame_end":null}
```

If your scheduler reads from more than one source, the --last 1 option outputs the last microbatch from each source:

```
$ /opt/vertica/packages/kafka/bin/vkconfig statistics --last 1 --conf weblog.conf
{
"microbatch":"weberrors", "target_schema":"public", "target_table":"web_errors",
"source_name":"web_errors", "source_cluster":"kafka_weblog",
"source_partition":0, "start_offset":10000, "end_offset":9999,
"end_reason":"END_OF_STREAM", "end_reason_message":null,
"partition_bytes":8, "partition_messages":0, "timeslice":"00:00:00.000000",
"batch_start":"2018-11-06 10:58:02.632624",
"batch_end":"2018-11-06 10:58:03.058663", "source_duration":"00:00:00.426042",
"consecutive_error_count":null, "transaction_id":45035996274529932,
"frame_start":"2018-11-06 10:58:02.394", "frame_end":null}
```

You can use wildcards to enable partial matches. This example demonstrates getting the last microbatch for all microbatches whose names end with "log":

```
->$ /opt/vertica/packages/kafka/bin/vkconfig statistics --microbatch "%log" \  
   --last 1 --conf weblog.conf
{
"microbatch":"weblog", "target_schema":"public", "target_table":"web_hits",
"source_name":"web Hits", "source_cluster":"kafka_weblog", "source_partition":0,
"start_offset":80000, "end_offset":79999, "end_reason":"END_OF_STREAM",
"end_reason_message":null, "partition_bytes":0, "partition_messages":0,
"timeslice":"00:00:00.000000", "batch_start":"2018-11-06 10:58:02.394",
"batch_end":"2018-11-06 10:58:02.394", "frame_end":null}
```

To get microbatches from a specific period of time, use the --from-timestamp and --to-timestamp arguments. This example gets the microbatches that read from partition #2 between 12:52:30 and 12:53:00 on 2018-11-06 for the scheduler defined in iot.conf.
This example demonstrates using the `--dump` argument to get the SQL statement `vkconfig` executed to retrieve the output from the previous example:

```
$ /opt/vertica/packages/kafka/bin/vkconfig statistics --dump --partition 1 \
   --from-timestamp "2018-11-06 12:52:30" \
   --to-timestamp "2018-11-06 12:53:00" --conf iot.conf
SELECT microbatch, target_schema, target_table, source_name, source_cluster, 
source_partition, start_offset, end_offset, end_reason, end_reason_message, 
partition_bytes, partition_messages, timeslice, batch_start, batch_end, 
last_batch_duration AS source_duration, consecutive_error_count, transaction_id, 
frame_start, frame_end FROM "iot.sched".stream_microbatch_history WHERE 
(source_partition = '1') AND (frame_start >= '2018-11-06 12:52:30.0') AND 
(frame_start < '2018-11-06 12:53:00.0') ORDER BY frame_start DESC, microbatch, 
source_cluster, source_name, source_partition;
```

## Sync Tool Options

The sync utility immediately updates all source definitions by querying the Kafka cluster's brokers defined by the source. By default, it updates all of the sources defined in the target schema. To update just specific sources, use the `--source` and `--cluster` options to specify which sources to update.

## Syntax

```
vkconfig sync [options...]
```
<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--source name</td>
<td>The name of the source sync. This source must already exist in the target schema.</td>
</tr>
<tr>
<td>--cluster name</td>
<td>Identifies the cluster containing the source that you want to sync. You must have already defined this cluster in the scheduler.</td>
</tr>
<tr>
<td>--kafka_conf 'option=value [, option2 = value2 ...]'</td>
<td>A semicolon-delimited list of option=value pairs to pass directly to the rdkafka library. This is the library Vertica uses to communicate with Kafka. You can use this parameter to directly set configuration options that are not available through the Vertica integration with Kafka. See Directly Setting Kafka Library Options for details.</td>
</tr>
</tbody>
</table>

See the Common vkconfig Script Options for options available in all of the vkconfig tools.

**Kafka Function Reference**

This section lists the functions that make up Vertica's Kafka integration feature.

**KafkaAvroParser**

The KafkaAvroParser parses Avro-formatted Kafka messages and loads them into a regular Vertica table or a Vertica flex table.

```java
KafkaAvroParser(
    [enforce_length=Boolean]
    [, reject_on_materialized_type_error=Boolean]
    [, flatten_maps=Boolean]
    [, flatten_arrays=Boolean]
    [, flatten_records=Boolean]
    [, external_schema=JSON_string]
    [, codec='default' | 'snappy' | 'null']
    [, with_metadata=Boolean]
    [, schema-registry-url='url']
    [, schema_registry_subject='subject_name']
```
[, schema_registry_version='version_number']
[, key_separator='separator']

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>enforce_length</td>
<td>When set to TRUE, rejects the row if any value is too wide to fit into its column. When using the default setting (FALSE), the parser truncates any value that is too wide to fit within the column's maximum width.</td>
</tr>
<tr>
<td>reject_on_materialized_type_error</td>
<td>When set to TRUE, rejects the row if it contains a materialized column value that cannot be mapped into the materialized column's data type.</td>
</tr>
<tr>
<td>flatten_maps</td>
<td>If set to TRUE, flattens all Avro maps.</td>
</tr>
<tr>
<td>flatten_arrays</td>
<td>If set to TRUE, flattens Avro arrays.</td>
</tr>
<tr>
<td>flatten_records</td>
<td>If set to TRUE, flattens all Avro records.</td>
</tr>
<tr>
<td>external_schema</td>
<td>Specifies the schema of the Avro file as a JSON string. If this parameter is not specified, the parser assumes that each message has the schema on it. If you are using a schema registry, do not use this parameter.</td>
</tr>
<tr>
<td>codec</td>
<td>Specifies the codec in which the Avro file was written. Valid values are: \begin{itemize} \item 'default' - data is not compressed and codec is not needed \item 'deflate' - data is compressed using the deflate codec \item 'snappy' - snappy compression \end{itemize}</td>
</tr>
<tr>
<td>Note:</td>
<td>This option is mainly provided for backwards compatibility. You usually have Kafka compress data at the message level, and have KafkaSource decompress the message for you.</td>
</tr>
<tr>
<td>with_metadata</td>
<td>If set to TRUE, messages include Avro datum, schema, and object metadata. By default, the KafkaAvroParser parses messages without including schema and metadata. If you enable this parameter, write your messages using the Avro API and confirm they contain only Avro datum. The default</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>value</td>
<td>is FALSE.</td>
</tr>
<tr>
<td>schema_registry_url</td>
<td>Specifies the URL of the Confluent schema registry. This parameter is required to load data based on a schema registry version. If you are using an external schema, do not use this parameter. For more information, refer to Using a Schema Registry with Kafka.</td>
</tr>
<tr>
<td>schema_registry_subject</td>
<td>In the schema registry, the subject of the schema to use for data loading.</td>
</tr>
<tr>
<td>schema_registry_version</td>
<td>In the schema registry, the version of the schema to use for data loading.</td>
</tr>
<tr>
<td>key_separator</td>
<td>Sets the character to use as the separator between keys.</td>
</tr>
</tbody>
</table>

See Loading Avro Data for more information.

The following example demonstrates loading data from Kafka in an Avro format. The statement:

- Loads data into an existing flex table named weather_logs.
- Copies data from the default Kafka broker (running on the local system on port 9092).
- The source is named temperature.
- The source has a single partition.
- The load starts from offset 0.
- The load ends either after 10 seconds or the load reaches the end of the source, whichever occurs first.
- The KafkaAvroParser does not flatten any arrays, maps, or records it finds in the source.
- The schema for the data is provided in the statement as a JSON string. It defines a record type named Weather that contains fields for a station name, a time, and a temperature.
- Rejected rows of data are saved to a table named t_rejects1.

```sql
=> COPY weather_logs
    SOURCE KafkaSource(stream='temperature|0|0', stop_on_eof=true, duration=interval '10 seconds')
    PARSER KafkaAvroParser(flatten_arrays=False, flatten_maps=False, flatten_records=False, external_schema=E'"{"type":"record","name":"Weather","fields":['"{"name":"station","type":"string"},"{"name":"time","type":"long"},"{"name":"temp","type":"int"}]"'}
REJECTED DATA AS TABLE "t_rejects1";
```
KafkaCheckBrokers

Retrieves information about the brokers in a Kafka cluster. This function is intended mainly for internal use—it is used by the streaming job scheduler to get the list of brokers in the Kafka cluster. You can call the function to determine which brokers Vertica knows about.

Syntax

KafkaCheckBrokers(USING PARAMETERS brokers='hostname:port[,hostname2:port...]' [, kafka_conf='option=value[;option2=value2...]' [, timeout=timeout_sec])

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>brokers</td>
<td>The host name and port number of a broker in the Kafka cluster used to retrieve the list of brokers. You can supply more than one broker as a comma-separated list. If the list includes brokers from more than one Kafka cluster, the cluster containing the last host in the list is queried.</td>
</tr>
<tr>
<td>kafka_conf</td>
<td>A semicolon-delimited list of option=value pairs to pass directly to the rdkafka library. This is the library Vertica uses to communicate with Kafka. You can use this parameter to directly set configuration options that are not available through the Vertica integration with Kafka. See Directly Setting Kafka Library Options for details.</td>
</tr>
<tr>
<td>timeout</td>
<td>Integer number of seconds to wait for a response from the Kafka cluster.</td>
</tr>
</tbody>
</table>

Example

=> SELECT KafkaCheckBrokers(USING PARAMETERS brokers='kafka01.example.com:9092') OVER ();

<table>
<thead>
<tr>
<th>broker_id</th>
<th>hostname</th>
<th>port</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>kafka01.example.com</td>
<td>9092</td>
</tr>
<tr>
<td>1</td>
<td>kafka02.example.com</td>
<td>9092</td>
</tr>
<tr>
<td>2</td>
<td>kafka03.example.com</td>
<td>9092</td>
</tr>
<tr>
<td>3</td>
<td>kafka04.example.com</td>
<td>9092</td>
</tr>
</tbody>
</table>

(4 rows)
**KafkaExport**

Sends Vertica data to Kafka.

If Vertica successfully exports all of the rows of data to Kafka, this function returns zero rows. You can use the output of this function to copy failed messages to a secondary table for evaluation and reprocessing.

**Syntax**

```sql
SELECT KafkaExport(partitionColumn, keyColumn, valueColumn
    USING PARAMETERS brokers='host[:port][,host...]',
    topic='topicname'
    [,kafka_conf='kafka_configuration_setting']
) OVER (partition_clause) FROM table;
```

**Parameters**

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>partitionColumn</code></td>
<td>The target partition for the export. If you set this value to NULL, Vertica uses the default partitioning scheme. You can use the partition argument to send messages to partitions that map to Vertica segments.</td>
</tr>
<tr>
<td><code>keyColumn</code></td>
<td>The user defined key value associated with the valueColumn. Use NULL to skip this argument.</td>
</tr>
<tr>
<td><code>valueColumn</code></td>
<td>The message itself. The column is a LONG VARCHAR, allowing you to send up to 32MB of data to Kafka. However, Kafka may impose its own limits on message size.</td>
</tr>
<tr>
<td><code>brokers</code></td>
<td>A string containing a comma-separated list of one or more host names or IP addresses (with optional port number) of brokers in the Kafka cluster.</td>
</tr>
</tbody>
</table>
### Argument Description

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>topic</td>
<td>The Kafka topic to which you are exporting.</td>
</tr>
<tr>
<td>kafka_conf</td>
<td>A semicolon-delimited list of \texttt{option=value} pairs to pass directly to the \texttt{rdkafka} library. This is the library \texttt{Vertica} uses to communicate with Kafka. You can use this parameter to directly set configuration options that are not available through the \texttt{Vertica} integration with Kafka. See Directly Setting Kafka Library Options for details.</td>
</tr>
</tbody>
</table>

### Examples

```sql
=> SELECT KafkaExport(partition, messageId, message
    USING PARAMETERS brokers='kafka01.example.com:9092',
    source='failure_test',
    kafka_conf='message.max.bytes=64000')

<table>
<thead>
<tr>
<th>partition</th>
<th>key</th>
<th>substr</th>
<th>failure_reason</th>
</tr>
</thead>
<tbody>
<tr>
<td>-123</td>
<td>key1</td>
<td>negative partition not allowed</td>
<td>Local: Unknown partition</td>
</tr>
<tr>
<td>54321</td>
<td>nonexistant partition</td>
<td></td>
<td>Local: Unknown partition</td>
</tr>
<tr>
<td>0</td>
<td>normal key1</td>
<td>normal value1</td>
<td>Broker: Message size too</td>
</tr>
<tr>
<td>0</td>
<td>normal key2</td>
<td>normal value2</td>
<td>Broker: Message size too</td>
</tr>
</tbody>
</table>
```

### See Also

Producing Data Using KafkaExport

### KafkaJSONParser

The KafkaJSONParser parses JSON-formatted Kafka messages and loads them into a regular \texttt{Vertica} table or a \texttt{Vertica} flex table.
### Syntax

KafkaJSONParser(
    [enforce_length=Boolean]
    [, flatten_maps=Boolean]
    [, flatten_arrays=Boolean]
    [, start_point=string]
    [, start_point_occurrence=integer]
    [, omit_empty_keys=Boolean]
    [, reject_on_duplicate=Boolean]
    [, reject_on_materialized_type_error=Boolean]
    [, reject_on_empty_key=Boolean]
    [, key_separator=char]
    [, suppress_nonalphanumeric_key_chars=Boolean]
)

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>enforce_length</td>
<td>If set to TRUE, rejects the row if data being loaded is too wide to fit into its column. Defaults to FALSE, which truncates any data that is too wide to fit into its column.</td>
</tr>
<tr>
<td>flatten_maps</td>
<td>If set to TRUE, flattens all JSON maps.</td>
</tr>
<tr>
<td>flatten_arrays</td>
<td>If set to TRUE, flattens JSON arrays.</td>
</tr>
<tr>
<td>start_point</td>
<td>Specifies the key in the JSON data that the parser should parse. The parser only extracts data that is within the value associated with the start_point key. It parses the values of all instances of the start_point key within the data.</td>
</tr>
<tr>
<td>start_point_occurrence</td>
<td>Integer value indicating which occurrence of the key specified by the start_point parameter where the parser should begin parsing. For example, if you set this value to 4, the parser will only begin loading data from the fifth occurrence of the start_point key. Only has an effect if you also supply the start_point parameter.</td>
</tr>
<tr>
<td>omit_empty_keys</td>
<td>If set to TRUE, omits any key from the load data that does not have a value set.</td>
</tr>
<tr>
<td>reject_on_duplicate</td>
<td>If set to TRUE, rejects the row that contains duplicate key names. Key names are case-insensitive, so the keys &quot;mykey&quot; and &quot;MyKey&quot; are considered duplicates.</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------------------------</td>
<td>--------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>reject_on_materialized_type_error</td>
<td>If set to TRUE, rejects the row if the data includes keys matching an existing materialized column and has a key that cannot be mapped into the materialized column's data type.</td>
</tr>
<tr>
<td>reject_on_empty_key</td>
<td>If set to TRUE, rejects any row containing a key without a value. Adamant</td>
</tr>
<tr>
<td>key_separator</td>
<td>A single character to use as the separator between key values instead of the default period (.) character.</td>
</tr>
<tr>
<td>suppress_nonalphanumeric_key_chars</td>
<td>If set to TRUE, replaces all non-alphanumeric characters in JSON key values with an underscore (_) character.</td>
</tr>
</tbody>
</table>

See [Loading JSON Data](#) for more information.

The following example demonstrates loading JSON data from Kafka. The parameters in the statement define to the load to:

- Load data into the pre-existing table named logs.
- The KafkaSource streams the data from a single partition in the source called server_log.
- The Kafka broker for the data load is running on the host named kafka01 on port 9092.
- KafkaSource stops loading data after either 10 seconds or on reaching the end of the stream, whichever happens first.
- The KafkaJSONParser flattens any arrays or maps in the JSON data.

```sql
COPY logs
SOURCE KafkaSource(
stream='server_log|0|0',
stop_on_eof=true,
duration=interval '10 seconds',
brokers='kafka01:9092')
PARSER KafkaJSONParser(flatten_arrays=True, flatten_maps=True);
```

**KafkaListManyTopics**

Retrieves information about all topics from a Kafka broker. This function lists all of the topics defined in the Kafka cluster as well the number of partitions it contains and which brokers serve the topic.
Syntax

KafkaListManyTopics('broker:port[;...]'
[USING PARAMETERS
    [kafka_conf='option=value[;option2=value2...]]
    [, timeout=timeout_sec]])

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>broker</td>
<td>The hostname (or ip address) of a broker in the Kafka cluster</td>
</tr>
<tr>
<td>port</td>
<td>The port number on which the broker is running.</td>
</tr>
<tr>
<td>kafka_conf</td>
<td>A semicolon-delimited list of option=value pairs to pass directly to the rdkafka library. This is the library Vertica uses to communicate with Kafka. You can use this parameter to directly set configuration options that are not available through the Vertica integration with Kafka. See Directly Setting Kafka Library Options for details.</td>
</tr>
<tr>
<td>timeout</td>
<td>Integer number of seconds to wait for a response from the Kafka cluster.</td>
</tr>
</tbody>
</table>

Example

```sql
=> \x
Expanded display is on.
=> SELECT KafkaListManyTopics('kafka01.example.com:9092')
    OVER (PARTITION AUTO);
- [ RECORD 1 ]-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-
brokers | kafka01.example.com:9092,kafka02.example.com:9092
        | __consumer_offsets
        | 50
- [ RECORD 2 ]-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-
brokers | kafka01.example.com:9092,kafka02.example.com:9092
        | iot_data
        | 1
- [ RECORD 3 ]-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-
brokers | kafka01.example.com:9092,kafka02.example.com:9092
        | test
        | 1
```

KafkaListTopics

Gets the list of topics available from a Kafka broker.
Syntax

KafkaListTopics(USING PARAMETERS brokers='hostname:port[,hostname2:port2...]'
    [, kafka_conf='option=value[;option2=value2...]']
    [, timeout=timeout_sec])

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>brokers</td>
<td>The host name and port number of the broker to query for a topic list. You can supply more than one broker as a comma-separated list. However, the returned list will only contain the topics served by the last broker in the list.</td>
</tr>
<tr>
<td>kafka_conf</td>
<td>A semicolon-delimited list of option=value pairs to pass directly to the rdkafka library. This is the library Vertica uses to communicate with Kafka. You can use this parameter to directly set configuration options that are not available through the Vertica integration with Kafka. See Directly Setting Kafka Library Options for details.</td>
</tr>
<tr>
<td>timeout</td>
<td>Integer number of seconds to wait for a response from the Kafka cluster.</td>
</tr>
</tbody>
</table>

Example

```sql
=> SELECT KafkaListTopics(USING PARAMETERS brokers='kafka1-01.example.com:9092') OVER ()
   topic | num_partitions
----------+----------------
test     | 1              
iot_data | 1              
__consumer_offsets | 50          
vertica_notifications | 1            
web_hits | 1              
(5 rows)  
```

KafkaOffsets

The KafkaOffsets user-defined transform function returns load operation statistics generated by the most recent invocation of KafkaSource. Query KafkaOffsets to see the metadata produced by your most recent load operation. You can query KafkaOffsets after each KafkaSource invocation to view information about that load. If you are using the scheduler, you can also view historical load information in the stream_microbatch_history table.
For each load operation, KafkaOffsets returns the following:

- source kafka topic
- source kafka partition
- starting offset
- ending offset
- number of messages loaded
- number of bytes read
- duration of the load operation
- end message
- end reason

The following example demonstrates calling KafkaOffsets to show partition information on the table named web_test that was loaded using KafkaSource.

```sql
=> SELECT kpartition, start_offset, end_offset, msg_count, ending FROM (select KafkaOffsets() over() FROM web_test) AS stats ORDER BY kpartition;
```

<table>
<thead>
<tr>
<th>kpartition</th>
<th>start_offset</th>
<th>end_offset</th>
<th>msg_count</th>
<th>ending</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>-2</td>
<td>9999</td>
<td>1068</td>
<td>END_OFFSET</td>
</tr>
</tbody>
</table>

The output shows that KafkaSource loaded 1068 messages (rows) from Kafka in a single partition. The KafkaSource ended the data load because it reached the ending offset.

**Note:**
The values shown in the start_offset column are exclusive (the message with the shown offset was not loaded) and the values in the end_offset column are inclusive (the message with the shown offset was loaded). This is the opposite of the values specified in the KafkaSource's stream parameter. The difference between the inclusiveness of KafkaSource's and KafkaOffset's start and end offsets are based on the needs of the job scheduler. KafkaOffset is primarily intended for the job scheduler's use, so the start and end offset values are defined so the scheduler can easily start streaming from where left off.

**KafkaParser**

The KafkaParser does not parse data loaded from Kafka. Instead, it passes the messages through as LONG VARCHAR values. Use this parser when you want to load raw Kafka messages into Vertica for further processing. You can use this parser as a catch-all for unsupported formats.

KafkaParser does not take any parameters.
Example

The following example loads raw messages from a Kafka topic named iot-data into a table named raw_iot.

```
=> CREATE TABLE raw_iot(message LONG VARCHAR);
CREATE TABLE
=> COPY raw_iot SOURCE KafkaSource(stream='iot-data|0|-2,iot-data|1|-2,iot-data|2|-2,'
  brokers='docd01:6667,docd03:6667', stop_on_eof=TRUE)
  PARSER KafkaParser() DIRECT;
Rows Loaded
---------------------
      5000
(1 row)
=> select * from raw_iot limit 10;
message-------------------------------
 10039, 59, -68.951406, -19.270126
 10042, 40, -82.688712,  4.7187705
 10054, 6,  -153.805268,  10.5173935
 10054, 71,  -135.613150,  88.286458
 10081, 44,  130.288419, -77.344405
 10104,  -5,   77.882598,   -56.609744
 10132,  87,  103.530616,  -69.672863
 10135,  6, -121.420382,  15.3229855
 10166,  77, -179.592211,  42.0477075
 10183,  62,  17.225394,  -55.6644765
(10 rows)
```

KafkaSource

The KafkaSource UDL accesses data from a Kafka cluster. All Kafka parsers must use KafkaSource. Messages processed by KafkaSource must be at least one byte in length. KafkaSource writes an error message to vertica.log for zero length messages.

The output of KafkaSource does not work directly with any of the non-Kafka parsers in Vertica (such as the FCSVPARSER). The KafkaParser produces additional metadata about the stream that parsers need to use in order to correctly parse the data. You must use filters such as KafkaInsertDelimiters to transform the data into a format that can be processed by other parsers. See Parsing Custom Formats for more an example.

You can cancel a running KafkaSource data load by using a close session function such as CLOSE_ALL_SESSIONS.
Syntax

KafkaSource(stream='topic_name|partition|start_offset[|end_offset][,...]' [
[, brokers='host:port[,...]' ]
[, duration='interval' ]
[, executionparallelism='value' ]
[, stop_on_eof='Boolean' ]
[, eof_timeout='timeout' ]
[, group_id='consumer_group_name' ]
[, kafka_conf='option=value[;option2=value2...]' ]
)

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>stream</td>
<td>Required. Defines the data to be loaded as a comma-separated list of one or more partitions. Each partition is defined by three required values and one optional value separated by pipe characters (</td>
</tr>
<tr>
<td></td>
<td>- topic_name: the name of the Kafka topic to load data from. You can read from different Kafka topics in the same stream parameter, with some limitations. See Loading from Multiple Topics in the Same Stream Parameter below for more information.</td>
</tr>
<tr>
<td></td>
<td>- partition: the partition in the Kafka topic to copy.</td>
</tr>
<tr>
<td></td>
<td>- start_offset: the offset in the Kafka topic where the load will begin. This offset is inclusive (the message with the offset start_offset is loaded). See Special Starting Offset Values below for additional options.</td>
</tr>
<tr>
<td></td>
<td>- end_offset: the optional offset where the load should end. This offset is exclusive (the message with the offset end_offset will not be loaded).</td>
</tr>
<tr>
<td></td>
<td>To end a load using end_offset, you must supply an ending offset value for all partitions in the stream parameter. Attempting to set an ending offset for some partitions and not set offset values for others results in an error.</td>
</tr>
<tr>
<td></td>
<td>If you do not specify an ending offset, you must supply at least one other ending condition using stop_on_eof or duration.</td>
</tr>
<tr>
<td>brokers</td>
<td>A comma-separated list of host:port pairs of the brokers in</td>
</tr>
<tr>
<td><strong>Parameter</strong></td>
<td><strong>Description</strong></td>
</tr>
<tr>
<td>--------------------</td>
<td>----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td></td>
<td>the Kafka cluster. Vertica recommends running Kafka on a different machine than Vertica.</td>
</tr>
<tr>
<td></td>
<td><strong>Default Value:</strong> localhost:9092</td>
</tr>
<tr>
<td>duration</td>
<td>An INTERVAL that specifies the duration of the frame. After this specified amount of time, KafkaSource terminates the COPY statements. If this parameter is not set, you must set at least one other ending condition by using stop_on_eof or specify an ending offset instead. See <strong>Duration Note</strong> below for more information.</td>
</tr>
<tr>
<td>executionparallelism</td>
<td>The number of threads to use when loading data. Normally, you set this to an integer value between 1 and the number of partitions the node is loading from. Setting this parameter to a reduced value limits the number of threads used to process any COPY statement. It also increases the throughput of short queries issued in the pool, especially if the queries are executed concurrently. If you do not specify this parameter, Vertica automatically creates a thread for every partition, up to the limit allowed by the resource pool. If the value you specify for the KafkaSource is lower than the value specified for the scheduler resource pool, the KafkaSource value applies. This value cannot exceed the value specified for the scheduler's resource pool.</td>
</tr>
<tr>
<td>stop_on_eof</td>
<td>Determines whether KafkaSource should terminate the COPY statement after it reaches the end of a file. If this value is not set, you must set at least one other ending condition using duration or by supplying ending offsets instead. <strong>Default Value:</strong> FALSE</td>
</tr>
<tr>
<td>group_id</td>
<td>The name of the Kafka consumer group to which Vertica reports its progress consuming messages. By default, Vertica reports its progress to a group named vertica_database-name. See <strong>Monitoring Vertica Message Consumption with Consumer Groups</strong> for more</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td><strong>Set this value to NULL to disable progress reports to a Kafka consumer group.</strong></td>
</tr>
<tr>
<td>kafka_conf</td>
<td><strong>A semicolon-delimited list of option=value pairs to pass directly to the rdkafka library. This is the library Vertica uses to communicate with Kafka. You can use this parameter to directly set configuration options that are not available through the Vertica integration with Kafka. See Directly Setting Kafka Library Options for details.</strong></td>
</tr>
</tbody>
</table>

**Special Starting Offset Values**

The *start_offset* portion of the stream parameter lets you start loading messages from a specific point in the topic's partition. It also accepts one of two special offset values:

- -2 tells KafkaSource to start loading at the earliest available message in the topic's partition. This value is useful when you want to load as many messages as you can from the Kafka topic's partition.
- -3 tells KafkaSource to start loading from the consumer group's saved offset. If the consumer group does not have a saved offset, it starts loading from the earliest available message in the topic partition. See Monitoring Vertica Message Consumption with Consumer Groups for more information.

**Loading from Multiple Topics in the Same Stream Parameter**

You can load from multiple Kafka topics in a single stream parameter as long as you follow these guidelines:

- The data for the topics must be in the same format because you pass the data from KafkaSource to a single parser. For example, you cannot load data from one topic that is in Avro format and another in JSON format.
- Similarly, you need to be careful if you are loading Avro data and specifying an external schema from a registry. The Avro parser accepts a single schema per data
load. If the data from the separate topics have different schemas, then all of the data from one of the topics will be rejected.

- The data in the different topics should have the same (or very similar) schemas, especially if you are loading data into a traditional Vertica table. While you can load data with different schemas into a flex table, there are only a few scenarios where it makes sense to combine dissimilar data into a single table.

**Duration Note**

The duration parameter applies to the length of time that Vertica allows the KafkaSource function to run. It usually reflects the amount of time the overall load statement takes. However, if KafkaSource is loading a large volume of data or the data needs extensive processing and parsing, the overall runtime of the query can exceed the amount of time specified in duration.

**Example**

The following example demonstrates calling KafkaSource to load data from Kafka into an existing flex table named web_test with the following options:

- The stream is named web_hits which has a single partition.
- The load starts at the earliest message in the stream (identified by passing -2 as the start offset).
- The load ends when it reaches the message with offset 10000.
- The Kafka cluster's brokers are kafka01 and kafka03 in the example.com domain.
- The brokers are listening on port 6667. (This is port number that the Hortonworks Hadoop distribution assigns to its Kafka brokers.)
- The load ends if it reaches the end of the stream before reaching the message with offset 10000. If you do not supply this option, the connector waits until Kafka sends a message with offset 10000.
- The loaded data is sent to the KafkaJSONParser for processing.

```
=> COPY web_test
    SOURCE KafkaSource(stream='web_hits|0|2|10000',
                        brokers='kafka01.example.com:6667,kafka03.example.com:6667',
                        stop_on_eof=true)
    PARSER KafkaJSONParser();
Rows Loaded
----------
  1068
(1 row)
```
Data Streaming Schema Tables

Every time you create a scheduler (`--create`), Vertica creates a schema for that scheduler with the name you specify or the default `stream_config`. Each schema has the following tables:

- `stream_clusters`
- `stream_events`
- `stream_load_specs`
- `stream_microbatch_history`
- `stream_microbatch_source_map`
- `stream_microbatches`
- `stream_scheduler`
- `stream_scheduler_history`
- `stream_sources`
- `stream_targets`

Caution:
Vertica recommends that you do not alter these tables except in consultation with support.

stream_clusters

This table lists clusters and hosts. You change settings in this table using the `vkconfig` cluster tool. See Cluster Tool Options for more information.

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>id</td>
<td>INTEGER</td>
<td>The identification number assigned to the cluster.</td>
</tr>
<tr>
<td>cluster</td>
<td>VARCHAR</td>
<td>The name of the cluster.</td>
</tr>
<tr>
<td>hosts</td>
<td>VARCHAR</td>
<td>A comma-separated list of hosts associated with the cluster.</td>
</tr>
</tbody>
</table>

Examples

This example shows a cluster and its associated hosts.
stream_events

This table logs microbatches and other important events from the scheduler in an internal log table.

This table was renamed from kafka_config.kafka_events.

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>event_time</td>
<td>TIMESTAMP</td>
<td>The time the event was logged.</td>
</tr>
<tr>
<td>log_level</td>
<td>VARCHAR</td>
<td>The type of event that was logged.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Valid Values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• TRACE</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DEBUG</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• FATAL</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• ERROR</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• WARN</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• INFO</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Default value:</strong></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• INFO</td>
</tr>
<tr>
<td>frame_start</td>
<td>TIMESTAMP</td>
<td>The time when the frame executed.</td>
</tr>
<tr>
<td>frame_end</td>
<td>TIMESTAMP</td>
<td>The time when the frame completed.</td>
</tr>
<tr>
<td>microbatch</td>
<td>INTEGER</td>
<td>The identification number of the associated microbatch.</td>
</tr>
<tr>
<td>message</td>
<td>VARCHAR</td>
<td>A description of the event.</td>
</tr>
</tbody>
</table>
| exception   | VARCHAR   | If this log is in the form of a stack trace, this column lists the exception.
Examples

This example shows typical rows from the stream_events table.

```sql
=> SELECT * FROM stream_config.stream_events;
```

| RECORD 1 |-----------------|
| event_time | 2016-07-17 13:28:35.548-04 |
| log_level | INFO |
| frame_start | |
| frame_end | |
| microbatch | |
| message | New leader registered for schema stream_config. New ID: 0, new Host: 10.20.100.62 004:9092, eng-g9-005:9092), resource pool: kafka_default_pool |
| exception | |

| RECORD 2 |-----------------|
| event_time | 2016-07-17 13:28:45.643-04 |
| log_level | INFO |
| frame_start | 2015-07-17 12:28:45.633 |
| frame_end | 2015-07-17 13:28:50.701-04 |
| microbatch | |
| message | Generated tuples: test3|2|-2,test3|1|-2,test3|0|-2 |
| exception | |

| RECORD 3 |-----------------|
| event_time | 2016-07-17 14:28:50.701-04 |
| log_level | INFO |
| frame_start | 2016-07-17 13:28:45.633 |
| frame_end | 2016-07-17 14:28:50.701-04 |
| microbatch | |
| message | Total rows inserted: 0 |
| exception | |

stream_load_specs

This table describes user-created load specs. You change the entries in this table using the `vkconfig` utility's `load spec tool`.

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>id</td>
<td>INTEGER</td>
<td>The identification number assigned to the cluster.</td>
</tr>
<tr>
<td>load_spec</td>
<td>VARCHAR</td>
<td>The name of the load spec.</td>
</tr>
<tr>
<td>filters</td>
<td>VARCHAR</td>
<td>A comma-separated list of hosts associated with the cluster.</td>
</tr>
<tr>
<td>parser</td>
<td>VARCHAR</td>
<td>A VerticaUDParser to use with a specified target. If you are using a Vertica native parser, parser parameters serve as a</td>
</tr>
<tr>
<td>Column</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------</td>
<td>------------</td>
<td>-------------------------------------------------------</td>
</tr>
<tr>
<td>parser_parameters</td>
<td>VARCHAR</td>
<td>A list of parameters to provide to the parser.</td>
</tr>
<tr>
<td>load_method</td>
<td>VARCHAR</td>
<td>The COPY load method to use for all loads with this scheduler. See the <strong>COPY statement</strong> for more information.</td>
</tr>
<tr>
<td>message_max_bytes</td>
<td>INTEGER</td>
<td>The maximum size, in bytes, of a message.</td>
</tr>
<tr>
<td>uds_kv_parameters</td>
<td>VARCHAR</td>
<td>A list of parameters that are supplied to the KafkaSource statement. If the value in this column is in the format <code>key=value</code>, the scheduler it to the COPY statement's KafkaSource call.</td>
</tr>
</tbody>
</table>

**Examples**

This example shows the load specs that you can use with a Vertica instance.

```sql
SELECT * FROM stream_config.stream_load_specs;
-[ RECORD 1 ]------------------------
id  | 1
load_spec  | loadspec2
filters  | 
parser  | KafkaParser
parser_parameters  |
load_method  | direct
message_max_bytes  | 1048576
uds_kv_parameters  |
-[ RECORD 2 ]------------------------
id  | 750001
load_spec  | streamspec1
filters  | 
parser  | KafkaParser
parser_parameters  |
load_method  | TRICKLE
message_max_bytes  | 1048576
uds_kv_parameters  |
```
stream_lock

This table is locked by the scheduler. This locks prevent multiple schedulers from running at the same time. The scheduler that locks this table updates it with its own information.

**Important:**
Do not use this table in a serializable transaction that locks this table. Locking this table can interfere with the operation of the scheduler.

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>scheduler_id</td>
<td>INTEGER</td>
<td>A unique ID for the scheduler instance that is currently running.</td>
</tr>
<tr>
<td>update_time</td>
<td>TIMESTAMP</td>
<td>The time the scheduler took ownership of writing to the schema.</td>
</tr>
<tr>
<td>process_info</td>
<td>VARCHAR</td>
<td>Information about the scheduler process. Currently unused.</td>
</tr>
</tbody>
</table>

**Example**

```sql
=> SELECT * FROM weblog_sched.stream_lock;
```

<table>
<thead>
<tr>
<th>scheduler_id</th>
<th>update_time</th>
<th>process_info</th>
</tr>
</thead>
<tbody>
<tr>
<td>2</td>
<td>2018-11-08 10:12:36.033</td>
<td>(1 row)</td>
</tr>
</tbody>
</table>

stream_microbatch_history

This table contains a history of every microbatch executed within this scheduler configuration.

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>source_name</td>
<td>VARCHAR</td>
<td>The name of the source.</td>
</tr>
<tr>
<td>source_cluster</td>
<td>VARCHAR</td>
<td>The name of the source cluster. The clusters are defined in</td>
</tr>
<tr>
<td>Column</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>---------------</td>
<td>-----------</td>
<td>------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>source_</td>
<td>INTEGER</td>
<td>The number of the data streaming partition.</td>
</tr>
<tr>
<td>partition</td>
<td></td>
<td></td>
</tr>
<tr>
<td>start_offset</td>
<td>INTEGER</td>
<td>The starting offset of the microbatch.</td>
</tr>
<tr>
<td>end_offset</td>
<td>INTEGER</td>
<td>The ending offset of the microbatch.</td>
</tr>
<tr>
<td>end_reason</td>
<td>VARCHAR</td>
<td>An explanation for why the batch ended. The following are valid end reasons:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• DEADLINE - The batch ran out of time</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• END OFFSET - The load reached the ending offset specified in the KafkaSource.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• END_OF_STREAM - There are no messages available to the scheduler or the eof_timeout has been reached.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• NETWORK_ERROR - The scheduler could not connect to Kafka</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• RESET OFFSET - The start offset was changed using the --update and --offset parameters to the KafkaSource. This state does not occur during normal scheduler operations.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• SOURCE_ERROR - The specified Kafka topic does not exist</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• UNKNOWN - The batch ended for an unknown reason</td>
</tr>
<tr>
<td>end_reason_</td>
<td>VARCHAR</td>
<td>If the end reason is a network or source issue, this column contains a brief description of the issue.</td>
</tr>
<tr>
<td>message</td>
<td></td>
<td></td>
</tr>
<tr>
<td>partition_</td>
<td>INTEGER</td>
<td>The number of bytes transferred from a source partition to a Vertica target table.</td>
</tr>
<tr>
<td>bytes</td>
<td></td>
<td></td>
</tr>
<tr>
<td>partition_</td>
<td>INTEGER</td>
<td>The number of messages transferred from a source partition to a Vertica target table.</td>
</tr>
<tr>
<td>messages</td>
<td></td>
<td></td>
</tr>
<tr>
<td>microbatch_id</td>
<td>INTEGER</td>
<td>The Vertica transaction id for the batch session.</td>
</tr>
</tbody>
</table>
### Column Data Type Description

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>microbatch</td>
<td>VARCHAR</td>
<td>The name of the microbatch.</td>
</tr>
<tr>
<td>target_schema</td>
<td>VARCHAR</td>
<td>The name of the target schema.</td>
</tr>
<tr>
<td>target_table</td>
<td>VARCHAR</td>
<td>The name of the target table.</td>
</tr>
<tr>
<td>timeslice</td>
<td>INTERVAL</td>
<td>The amount of time spent in the KafkaSource operator.</td>
</tr>
<tr>
<td>batch_start</td>
<td>TIMESTAMP</td>
<td>The time the batch executed.</td>
</tr>
<tr>
<td>batch_end</td>
<td>TIMESTAMP</td>
<td>The time the batch completed.</td>
</tr>
<tr>
<td>last_batch_duration</td>
<td>INTERVAL</td>
<td>The length of time required to run the complete COPY statement.</td>
</tr>
<tr>
<td>consecutive_error_count</td>
<td>INTEGER</td>
<td>(Currently not used.) The number of times a microbatch has encountered an error on an attempt to load. This value increases over multiple attempts.</td>
</tr>
<tr>
<td>transaction_id</td>
<td>INTEGER</td>
<td>The identifier for the transaction within the session.</td>
</tr>
<tr>
<td>frame_start</td>
<td>TIMESTAMP</td>
<td>The time the frame started. A frame can contain multiple microbatches.</td>
</tr>
<tr>
<td>frame_end</td>
<td>TIMESTAMP</td>
<td>The time the frame completed.</td>
</tr>
</tbody>
</table>

### Examples

This example shows typical rows from the stream_microbatch_history table.

```sql
=> SELECT * FROM stream_config.stream_microbatch_history;
```

```
- [ RECORD 1 ]-+-----------------------------
source_name | streamsource1
source_cluster | kafka-1
source_partition | 0
start_offset | 196
deadline | 196
deadline_reason | END_OF_STREAM
partition_bytes | 0
partition_messages | 0
microbatch_id | 1
microbatch | mb_0
target_schema | public
target_table | kafka_flex_0
timeslice | 00:00:09.892
```
stream_microbatch_source_map

This table maps microbatches to the their associated sources.

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>microbatch</td>
<td>INTEGER</td>
<td>The identification number of the microbatch.</td>
</tr>
<tr>
<td>source</td>
<td>INTEGER</td>
<td>The identification number of the associated source.</td>
</tr>
</tbody>
</table>

Examples

This example shows typical rows from the stream_microbatch table.

```
SELECT * FROM stream_config.stream_microbatch_source_map;
```

<table>
<thead>
<tr>
<th>microbatch</th>
<th>source</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1</td>
</tr>
</tbody>
</table>
### stream_microbatches

This table contains configuration data related to microbatches.

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>id</td>
<td>INTEGER</td>
<td>The identification number of the microbatch.</td>
</tr>
<tr>
<td>microbatch</td>
<td>VARCHAR</td>
<td>The name of the microbatch.</td>
</tr>
<tr>
<td>target</td>
<td>INTEGER</td>
<td>The identification number of the target associated with the microbatch.</td>
</tr>
<tr>
<td>load_spec</td>
<td>INTEGER</td>
<td>The identification number of the load spec associated with the microbatch.</td>
</tr>
<tr>
<td>target_columns</td>
<td>VARCHAR</td>
<td>The table columns associated with the microbatch.</td>
</tr>
<tr>
<td>rejection_schema</td>
<td>VARCHAR</td>
<td>The schema that contains the rejection table.</td>
</tr>
<tr>
<td>rejection_table</td>
<td>VARCHAR</td>
<td>The table where Vertica stores messages that are rejected by the database.</td>
</tr>
<tr>
<td>enabled</td>
<td>BOOLEAN</td>
<td>When TRUE, the microbatch is enabled for use.</td>
</tr>
<tr>
<td>consumer_group_id</td>
<td>VARCHAR</td>
<td>The name of the Kafka consumer group to report loading progress to. This value is NULL if the microbatch reports its progress to the default consumer group for the scheduler. See Monitoring Vertica Message Consumption with Consumer Groups for more information.</td>
</tr>
</tbody>
</table>
Examples

This example shows a row from a typical stream_microbatches table.

```sql
=> select * from weblog_sched.stream_microbatches;
-[ RECORD 1 ]---------------------
id | 750001
microbatch | weberrors
target | 750001
load_spec | 2250001
target_columns |
rejection_schema |
rejection_table |
enabled | t
consumer_group_id |
-[ RECORD 2 ]---------------------
id | 1
microbatch | weblog
target | 1
load_spec | 1
target_columns |
rejection_schema |
rejection_table |
enabled | t
consumer_group_id | weblog_group
```

stream_scheduler

This table contains metadata related to a single scheduler.

This table was renamed from kafka_config.kafka_scheduler. This table used to contain a column named eof_timeout_ms. It has been removed.

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>version</td>
<td>VARCHAR</td>
<td>The version of the scheduler.</td>
</tr>
<tr>
<td>frame_duration</td>
<td>INTERVAL</td>
<td>The length of time of the frame. The default is 00:00:10.</td>
</tr>
<tr>
<td>resource_pool</td>
<td>VARCHAR</td>
<td>The resource pool associated with this scheduler.</td>
</tr>
<tr>
<td>config_refresh</td>
<td>INTERVAL</td>
<td>The interval of time that the scheduler runs before applying any changes to its scheduler.</td>
</tr>
<tr>
<td>Column</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-----------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td>metadata, such as, changes made using the --update option.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>For more information, refer to --config-refresh in <code>Scheduler Tool Options</code>.</td>
</tr>
<tr>
<td>new_source_policy</td>
<td>VARCHAR</td>
<td>When during the frame that the source runs. Set this value with the --new-source-policy in <code>Source Tool Options</code>. Valid Values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• FAIR: Takes the average length of time from the previous batches and schedules itself appropriately.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• START: Runs all new sources at the beginning of the frame. In this case, Vertica gives the minimal amount of time to run.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• END: Runs all new sources starting at the end of the frame. In this case, Vertica gives the maximum amount of time to run.</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Default Value:</strong> FAIR</td>
</tr>
<tr>
<td>pushback_policy</td>
<td>VARCHAR</td>
<td>(Not currently used.) How Vertica handles delays for microbatches that continually fail. Valid Values:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• FLAT</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• LINEAR</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• EXPONENTIAL</td>
</tr>
<tr>
<td></td>
<td></td>
<td><strong>Default Value:</strong> LINEAR</td>
</tr>
<tr>
<td>pushback_max_count</td>
<td>INTEGER</td>
<td>(Currently not used.) The maximum</td>
</tr>
</tbody>
</table>
Vertica Documentation  
Integrating with Apache Kafka

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>number_of_times</td>
<td>null</td>
<td>number of times a microbatch can fail before Vertica terminates it.</td>
</tr>
<tr>
<td>auto_sync</td>
<td>BOOLEAN</td>
<td>When TRUE, the scheduler automatically synchronizes source information with host clusters. For more information, refer to Automatically Copying Data From Kafka.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Default Value: TRUE</td>
</tr>
<tr>
<td>consumer_group_id</td>
<td>VARCHAR</td>
<td>The name of the Kafka consumer group to which the scheduler reports its progress in consuming messages. This value is NULL if the scheduler reports to the default consumer group named vertica-database_name. See Monitoring Vertica Message Consumption with Consumer Groups for more information.</td>
</tr>
</tbody>
</table>

**Examples**

This example shows a typical row in the stream_scheduler table.

```sql
=> SELECT * FROM weblog_sched.stream_scheduler;
-[ RECORD 1 ]----------------------------------------
| version     | v9.2.0   |
| frame_duration | 00:00:10 |
| resource_pool   | weblog_pool |
| config_refresh   | 00:05    |
| new_source_policy   | FAIR     |
| pushback_policy   | LINEAR   |
| pushback_max_count | 5        |
| auto_sync   | t        |
| consumer_group_id | vertica-consumer-group |
```

**stream_scheduler_history**

This table shows the history of launched scheduler instances.
This table was renamed from kafka_config.kafka_scheduler_history.

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>elected_leader_time</td>
<td>TIMESTAMP</td>
<td>The time when this instance took began scheduling operations.</td>
</tr>
<tr>
<td>host</td>
<td>VARCHAR</td>
<td>The host name of the machine running the scheduler instance.</td>
</tr>
<tr>
<td>launcher</td>
<td>VARCHAR</td>
<td>The name of the currently active scheduler instance.</td>
</tr>
<tr>
<td>scheduler_id</td>
<td>INTEGER</td>
<td>The identification number of the scheduler.</td>
</tr>
<tr>
<td>version</td>
<td>VARCHAR</td>
<td>The version of the scheduler.</td>
</tr>
</tbody>
</table>

**Examples**

This example shows typical rows from the stream_scheduler_history table.

```
SELECT * FROM stream_config.stream_scheduler_history;
```

<table>
<thead>
<tr>
<th>elected_leader_time</th>
<th>host</th>
<th>launcher</th>
<th>scheduler_id</th>
<th>version</th>
</tr>
</thead>
<tbody>
<tr>
<td>2016-07-26 13:19:42.692</td>
<td>10.20.100.62</td>
<td></td>
<td>0</td>
<td>v8.0.0</td>
</tr>
<tr>
<td>2016-07-26 13:54:37.715</td>
<td>10.20.100.62</td>
<td></td>
<td>1</td>
<td>v8.0.0</td>
</tr>
<tr>
<td>2016-07-26 13:56:06.785</td>
<td>10.20.100.62</td>
<td></td>
<td>2</td>
<td>v8.0.0</td>
</tr>
<tr>
<td>2016-07-26 13:56:56.033</td>
<td>10.20.100.62</td>
<td>SchedulerInstance</td>
<td>3</td>
<td>v8.0.0</td>
</tr>
<tr>
<td>2016-07-26 15:51:20.513</td>
<td>10.20.100.62</td>
<td>SchedulerInstance</td>
<td>4</td>
<td>v8.0.0</td>
</tr>
<tr>
<td>2016-07-26 15:51:35.111</td>
<td>10.20.100.62</td>
<td>SchedulerInstance</td>
<td>5</td>
<td>v8.0.0</td>
</tr>
</tbody>
</table>

(6 rows)

**stream_sources**

This table contains metadata related to data streaming sources.

This table was formerly named kafka_config.kafka_scheduler.
### Column Data Type Description

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>id</td>
<td>INTEGER</td>
<td>The identification number of the source</td>
</tr>
<tr>
<td>source</td>
<td>VARCHAR</td>
<td>The name of the source.</td>
</tr>
<tr>
<td>cluster</td>
<td>INTEGER</td>
<td>The identification number of the cluster associated with the source.</td>
</tr>
<tr>
<td>partitions</td>
<td>INTEGER</td>
<td>The number of partitions in the source.</td>
</tr>
<tr>
<td>enabled</td>
<td>BOOLEAN</td>
<td>When TRUE, the source is enabled for use.</td>
</tr>
</tbody>
</table>

### Examples

This example shows a typical row from the stream_sources table.

```sql
select * from stream_config.stream_sources;
```

- RECORD 1
  - id 1
  - source SourceFeed1
  - cluster 1
  - partitions 1
  - enabled t

- RECORD 2
  - id 250001
  - source SourceFeed2
  - cluster 1
  - partitions 1
  - enabled t

### stream_targets

This table contains the metadata for all Vertica target tables.

The table was formerly named kafka_config.kafka_targets.

<table>
<thead>
<tr>
<th>Column</th>
<th>Data Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>id</td>
<td>INTEGER</td>
<td>The identification number of the target table</td>
</tr>
<tr>
<td>Column</td>
<td>Data Type</td>
<td>Description</td>
</tr>
<tr>
<td>------------</td>
<td>-----------</td>
<td>--------------------------------------------------</td>
</tr>
<tr>
<td>target_schema</td>
<td>VARCHAR</td>
<td>The name of the schema for the target table.</td>
</tr>
<tr>
<td>target_table</td>
<td>VARCHAR</td>
<td>The name of the target table.</td>
</tr>
</tbody>
</table>

**Examples**

This example shows typical rows from the stream_tables table.

```sql
=> SELECT * FROM stream_config.stream_targets;

- [ RECORD 1 ]---------------------------------------
  id    | 1
  target_schema | public
  target_table   | stream_flex1

- [ RECORD 2 ]---------------------------------------
  id    | 2
  target_schema | public
  target_table   | stream_flex2
```
Integrating with Apache Spark

Welcome to the Vertica Vertica Connector for Apache Spark Guide.

The Vertica Connector for Apache Spark is a fast parallel connector that transfers data between the Vertica Analytics Platform and Apache Spark. This feature lets you use Spark to pre-process data for Vertica and to use Vertica data in your Spark application.

Apache Spark is an open-source, general-purpose cluster-computing framework. It evolved as a faster, multi-stage, in-memory alternative to the two stage, disk-based Map Reduce framework offered by Hadoop. The Spark framework is based on Resilient Distributed Datasets (RDDs), which are logical collections of data partitioned across machines. Spark is typically used in upstream workloads to process data before loading it in Vertica for interactive analytics. It can also be used downstream of Vertica, where data pre-processed by Vertica is then moved into Spark for further transformation.

Using the Vertica Vertica Connector for Apache Spark, you can:

- Move large volumes of data from Spark DataFrames to Vertica tables; the connector allows you to write Spark DataFrames to Vertica tables.
- Move data from Vertica to Spark RDDs or DataFrames for use with Python, R, Scala and Java. The connector efficiently pushes down column selection and predicate filtering to Vertica before loading the data.
Audience

This book is intended for anyone who wants to transfer data between a Vertica database and an Apache Spark cluster.

Prerequisites and Compatibility

This document assumes that you have installed and configured Vertica as described in Installing Vertica and the Configuring the Database section of the Administrator's Guide. You must also have installed your Apache Spark clusters.

To save data from Spark to Vertica, you must have an HDFS cluster for an intermediate staging location. Your Vertica database must be configured to read data from this HDFS cluster. See Using HDFS URLs in Integrating with Apache Hadoop for more information.

For details on installing and using Apache Spark and Apache Hadoop, see the Apache Spark web site, the Apache Hadoop website, or your Hadoop vendor's installation documentation.

For supported versions of Apache Spark and Apache Hadoop see the following sections in the Supported Platforms guide:

- Vertica Integration for Apache Spark
- Vertica Integrations for Hadoop

Getting the Spark Connector

The Vertica Connector for Apache Spark is packaged as a JAR file. You install this file on your Spark cluster to enable Spark and Vertica to exchange data. In addition to the Connector JAR file, you also need the Vertica JDBC client library. The Connector uses this library to connect to the Vertica database.

Both of these libraries are installed with the Vertica server and are available on all nodes in the Vertica cluster in the following locations:

- The Spark Connector files are located in 
  /opt/vertica/packages/SparkConnector/lib.
- The JDBC client library is /opt/vertica/java/vertica-jdbc.jar.
Choosing the Correct Connector Version

Vertica supplies multiple versions of the Spark Connector JAR files. Each file is compatible with one or more versions of Apache Spark and a specific version of Scala. The Connector file you need depends on the version of Apache Spark and Scala you have installed. You can determine your Spark and Scala version by starting a Spark shell:

```
$ spark-shell
SPARK_MAJOR_VERSION is set to 2, using Spark2
Setting default log level to "WARN".
To adjust logging level use sc.setLogLevel(newLevel). For SparkR, use setLogLevel(newLevel).
Spark context Web UI available at http://node01:4040
Spark context available as 'sc' (master = local[*], app id = local-1488824765565).
Spark session available as 'spark'.
Welcome to / _/ _/ _/ _/ _/_/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/ _/

Using Scala version 2.11.8 (Java HotSpot(TM) 64-Bit Server VM, Java 1.8.0_77)
Type in expressions to have them evaluated.
Type :help for more information.
```

The startup messages contain the version numbers of both Spark and Scala (shown in bold in the previous example for clarity).

The list in Vertica Integration for Apache Spark tells you which version of the Spark Connector JAR file you need for each combination of Spark and Scala. Note that some versions of the Spark Connector are compatible with multiple versions of Spark. For example, the connector for Spark 2.1 is also compatible with Spark 2.2.

Note:
Prior to Vertica version 9.1, the Spark Connector was distributed on the vertica.com website. If you have a version of Vertica prior to 9.1, you must download the correct connector file from the portal.
Deploying the Vertica Connector for Apache Spark

Once you have the connector and JDBC library JAR files, you can deploy them to your Spark cluster in two ways:

- Include the connector and Vertica JDBC JAR files using the "--jars" option when invoking spark-submit or spark-shell.
- Deploy the connector to a Spark cluster so that all Spark applications have access across all nodes.

Copying the Connector for Use with Spark Submit or Spark Shell

1. Log on as the Spark user on any Spark machine.
2. Copy both the Vertica Spark Connector and Vertica JDBC Driver JAR files from the package to your local Spark directory.
3. Then, run the connector in any of the following ways (replace the version number in the jar names with your version number):

   - Run a Spark Application using spark-submit ([http://spark.apache.org/docs/latest/submitting-applications.html#launching-applications-with-spark-submit](http://spark.apache.org/docs/latest/submitting-applications.html#launching-applications-with-spark-submit)). You must run the command on the node with the Vertica JAR files.

     ```
     spark-submit --jars vertica-spark2.1_scala2.11.jar,vertica-jdbc-9.3.0-0.jar other options SparkApplication.jar
     ```

     **Note:**
     Do not include a space before or after the comma in the --jars argument.

   - Use the Interactive spark-shell ([http://spark.apache.org/docs/latest/programming-guide.html#using-the-shell](http://spark.apache.org/docs/latest/programming-guide.html#using-the-shell)). You must run the command on the node with the Vertica JAR files:
Deploying the Connector to a Spark Cluster

You can optionally deploy the JAR files to a Spark cluster. This approach gives all applications (such as shell and submit) access; it does not require specifying them on the command line.

To deploy to the Spark cluster:

1. Copy the files to a common path on all Spark machines.
2. Add the path for the connector and JDBC driver to your `conf/spark-defaults.conf`, and restart the Spark Master. For example, modify the `spark.jars` line by adding the connector and JDBC JARS as follows (replace paths and version numbers with your values):

```
spark.jars /JAR_file_Path/vertica-spark2.1_scala2.11.jar, /JAR_file_Path/vertica-jdbc-9.3.0-0.jar
```

Saving an Apache Spark DataFrame to a Vertica Table

The Vertica Connector for Apache Spark copies data partitions distributed across multiple Spark worker-nodes into a temporary location in HDFS. Vertica then reads the data from HDFS. These data transfers use parallel reads and writes, letting the connector efficiently load large volumes of data from Spark to Vertica.

Save Options

When writing Spark DataFrames to Vertica, you specify a Vertica target table. You also set how the data is saved using the DataFrame `SaveMode`. The valid values for the `SaveMode`
are:

- **SaveMode.Overwrite** overwrites or create new table.

**Note:**
The existing table is dropped whether the save succeeds or not, except when the connector is asked to load a DataFrame that contains zero rows.

- **SaveMode.Append** appends data to an existing table or creates the table if it does not exist.
- **SaveMode.ErrorIfExists** creates a new table if the table does not exist, otherwise returns an error.
- **SaveMode.Ignore** creates a new table if the table does not exist, otherwise it does not save the data and does not return an error.

The `save()` operation never results in a partial or duplicate save. The connector either saves the DataFrame in its entirety to the target table successfully or it aborts the save. In case of failures, to avoid leaving the target table in an inconsistent state, the connector:

1. Saves the data to HDFS as an intermediate staging location
2. Safely copies it into the actual target table in Vertica

### Rejected Rows

For bulk loads, the connector API provides user control to specify a tolerance for rejected rows. You can specify the user tolerance as a parameter (see Parameters in Saving Spark Data to Vertica Using the DefaultSource API). If the number of rejected rows falls within the tolerance level, the save completes successfully. Otherwise, the connector aborts the save and reports an error.

### Job Status

The connector creates a Vertica table, `S2V_JOB_STATUS_USER_$USERNAME$`, to report the status of each job. When the save to Vertica starts, the connector writes the unique `job_id` to the Spark log. After the Spark job is started, users can consult this table for the job status based on the `job_id`. The `S2V_JOB_STATUS_USER_$USERNAME$` has the following columns:

- `target_table_schema`
- `target_table_name`
- `save_mode`
• job_name
• start_time
• all_done
• success
• percent_failed_rows

The table indicates the start time, unique job name, date, percentage of rows that failed, and final outcome of the save job (success=T/F). The column all_done indicates the Spark job finished without errors and the column success indicates the data was saved to the Vertica table (rejected rows must fall within specified tolerance).

Saving Spark Data to Vertica Using the DefaultSource API

The Vertica Connector for Apache Spark provides the com.vertica.spark.datasource.DefaultSource API to simplify writing data from a Spark DataFrame to a Vertica table using the Spark df.write.format() method. The DefaultSource API provides generic key-value options for configuring the database connection and tuning parameters as well as other options.

Requirements

The following requirements apply to using the connector to save Spark data to Vertica.

• When you append to an existing Vertica table (using SaveMode.Append), your DataFrame must have the same column types, column order, and number of columns as the Vertica table. If your DataFrame and target table are not compatible, use the column_copy_list option to alter the DataFrame's data to fit into your Vertica table. See Copying Data to a Table With a Different Schema.
• The specified Vertica username must have CREATE privileges on the Vertica schema. The connector defaults to "public" schema, but any schema name can be provided as an option by using the "dbschema" optional argument.
• A Spark SaveMode must to be specified (Append, Overwrite, Ignore, ErrorIfExists). See Saving an Apache Spark DataFrame to a Vertica Table and https://spark.apache.org/docs/1.6.2/api/java/org/apache/spark/sql/SaveMode.html.
Limitations

The following limitations apply to using the connector to save Spark data to Vertica.

- **Supported Data Types**—The Spark DataFrame cannot have complex types such as Maps, Structs, and Arrays. Vertica currently supports all other Spark data types. The connector cannot save a DataFrame that contains any of these types.

- **Target Table Limitations**—The Vertica target table specified cannot be a view or a temporary table.

- **Null Values in Spark and Vertica**—Spark’s long type is converted to Vertica’s INTEGER type when data moves from Spark to Vertica. Vertica uses the value -2^{63} (-9223372036854775808) to represent a NULL value. Spark does not treat this value in any special way. If you save -2^{63} from Spark to Vertica then it is stored as NULL in Vertica.

- **SQL Strings**—Length of Strings. Currently the connector converts all Spark SQL Strings to VARCHAR(strlen) for Vertica. The ‘strlen’ parameter is a user option that defaults to 1024. If strlen is set to a value greater than 65000, Spark SQL Strings are instead converted to LONG VARCHAR(strlen). Values in the range 1 to 32,000,000 are valid.

  When using SaveMode.Append, the existing Vertica table should have the corresponding column types for Spark SQL Strings declared as either VARCHAR or LONG VARCHAR.

  Spark SQL Strings longer than strlen are always truncated when saving to Vertica.

- **Float Values**—Float Values Represented Differently. Because float values are approximations, the value of a float can be different when it is moved from Spark to Vertica. If you require more precision, then use a more precise data type in Spark, such as double or decimal.

- **Gregorian/Julian Calendar Issues**—Inconsistent dates before the year 1583. The ORC file writer used to stage the data to in HDFS converts dates before 1583 from the Gregorian calendar to the Julian calendar. However Vertica does not perform this conversion. If your data in Spark contains dates before 1583, then the values in Spark and the corresponding values in Vertica can differ by up to 10 days. This difference applies to both DATE and TIMESTAMP values.

- **Different Jobs Writing to the Same Table in Overwrite Mode cause error:**—ERROR: java.sql.SQLNonTransientException: [Vertica][VJDBC](3007) ERROR: DDL statement interfered with this statement. If you have different jobs writing to the same table and are using Overwrite mode then errors can occur. For example, Job 1 starts and begins writing to the Vertica table. Then Job 2 begins and is
set to write to the same table. Because the mode is Overwrite, it drops the table to which Job 1 is writing, causing an error. Do not use different jobs to write to the same table when using overwrite mode.

- **Files not cleaned up if process interrupted.**—The files written on by Spark to HDFS are normally cleaned up when the job completes. However, if something interrupts the process (such as a network failure), then files may be left behind and you should manually cleanup the HDFS directory. The HDFS directory is the one provided in the hdfs_url path, and the specific subdirectory is S2V_jobxyz as reported by the connector.

- **Error if the DataFrame has zero rows**—The connector returns an error message asking you to check whether the DataFrame is empty. This error occurs before the connector begins loading data into Vertica. The data in the targeted Vertica table is not altered, even if mode was set to SaveMode.Overwrite (which would normally delete the table).

**Parameters**

To save your Spark DataFrame to Vertica, you must specify the following required parameters as options to sqlContext.createDataFrame(...).format("com.vertica.spark.datasource.DefaultSource").options(...):

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>table</td>
<td>The name of the target Vertica table to save your Spark DataFrame.</td>
</tr>
<tr>
<td>db</td>
<td>The name of the Vertica Database</td>
</tr>
<tr>
<td>user</td>
<td>The name of the Vertica user. This user must have CREATE and INSERT privileges in the Vertica schema. The schema defaults to “public”, but may be changed using the “dbschema” optional tuning parameter.</td>
</tr>
<tr>
<td>password</td>
<td>The password for the Vertica user.</td>
</tr>
<tr>
<td>host</td>
<td>The hostname of a Vertica node. This value is used to make the initial connection to Vertica and look up all the other Vertica node IP addresses. You can provide a specific IP address or a resolvable name such as myhostname.com.</td>
</tr>
<tr>
<td>hdfs_url</td>
<td>The fully-qualified path to a directory in HDFS that will be used as a data staging area. For example, hdfs://myhost:8020/data/test.</td>
</tr>
</tbody>
</table>
The connector first saves the DataFrame in its entirety to this location before loading into Vertica. The data is saved in ORC format, and the files are saved in a directory specific to each job. This directory is then deleted when the job completes.

Note that you need additional configuration changes for to use HDFS. You must first configure all nodes to use HDFS. See Configuring the hdfs Scheme.

You can optionally use the webhdfs protocol instead. See HDFS and WebHDFS.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dbschema</td>
<td>The schema space for the Vertica table. Default Value: public</td>
</tr>
<tr>
<td>port</td>
<td>The Vertica Port. Default value: 5433</td>
</tr>
<tr>
<td>failed_rows_percent_tolerance</td>
<td>The tolerance level for failed rows, as a percentage. For example, to specify that the job fail if greater than 10% of the rows are rejected, specify this value as 0.10 for 10% tolerance. Default Value: 0.00</td>
</tr>
<tr>
<td>strlen</td>
<td>The string length. Use this option to increase (or decrease) the default length when saving Spark StringType to Vertica VARCHAR type. Default Value: 1024</td>
</tr>
<tr>
<td>web_hdfs_url</td>
<td>The fully-qualified path to a directory in HDFS that will be used by Vertica to retrieve the data. For example, webhdfs://myserver:50070/data/test. You must use this option (in addition to “hdfs_url”) if the Vertica nodes are not configured for HDFS access. See HDFS and WebHDFS. below.</td>
</tr>
<tr>
<td>fileformat</td>
<td>The format for the intermediate data file written to HDFS.</td>
</tr>
</tbody>
</table>

Note: You must provide an HDFS URL even if you intend to use webhdfs. You can use a dummy URL.
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Supported values are:</td>
</tr>
<tr>
<td></td>
<td>* &quot;orc&quot; (default)</td>
</tr>
<tr>
<td></td>
<td>* &quot;parquet&quot;</td>
</tr>
<tr>
<td></td>
<td>See Intermediate Data File Format Settings below for more information.</td>
</tr>
<tr>
<td>target_table_ddl</td>
<td>A SQL DDL statement to run in Vertica before copying data. You usually use this option to create the target table to receive the data from Spark.</td>
</tr>
<tr>
<td></td>
<td>The table this statement creates should match the table name you specify in the table option. See Creating the Destination Table From Spark for more information.</td>
</tr>
<tr>
<td>column_copy_list</td>
<td>A custom column list to supply to the Vertica COPY statement that loads the Spark data into Vertica. This option lets you adjust the data so that the Vertica table and the Spark data frame to do not have to have the same number of columns. See Copying Data to a Table With a Different Schema for more information.</td>
</tr>
</tbody>
</table>

**HDFS and WebHDFS**

The connector transfers data from Spark to an HDFS directory before moving it to Vertica. Vertica can access data in the HDFS directory either directly using the hdfs scheme, or through the web-based webhdfs scheme. For greater performance and reliability, Vertica should use direct HDFS access whenever possible.

You must configure your Vertica cluster before it can directly access data stored in HDFS. See Configuring the hdfs Scheme in the Integrating with Apache Hadoop.

By default, the connector uses the hdfs protocol when possible. It falls back to the webhdfs protocol in several cases:

- If you do not have your nodes configured for direct HDFS access.
- If the data stored in the HDFS directory is encrypted. The library that Vertica uses to read directly from HDFS cannot decrypt this data. The webhdfs scheme transparently decrypts the data for Vertica.

For Vertica to fall back to webhdfs, you must verify that webhdfs.enabled set to true on your HDFS cluster.
Intermediate Data File Format Settings

When Spark sends data to Vertica, it writes the data to intermediate files stored in HDFS. Vertica then reads these files off of HDFS. By default, Spark writes these data files in ORC format. You can choose to have it use Parquet format instead by setting the fileformat parameter to "parquet".

You usually do not directly access these files, so you normally do not care about their format. The Spark connector automatically deletes these files after Vertica is through with them.

**Important:**

Testing shows that Spark writes ORC files faster than Parquet files. Writing of the data files makes up a large portion of the time it takes to transfer data from Spark to Vertica. Using the format that takes Spark the least amount of time to write results in faster transfers. For this reason, Vertica recommends you use the default ORC format for the intermediate files unless you are required to use Parquet format files.

Quick Start with Code Example

You can use the spark-shell and some brief Scala code to verify that the connector can write data from Spark to Vertica.

1. Start the spark-shell and include both the Vertica JDBC Driver and the Vertica Spark Connector JAR files in the jars argument. Then, specify any other Spark options you normally use:

   ```bash
   spark-shell --jars vertica-8.1.0_spark2.0 Scala2.11.jar,vertica-jdbc-8.1.0-0. jar other options
   ```

2. The following code creates a DataFrame in Spark and saves it to a new Vertica table using the connector:

   ```scala
   1. Modify the host, db, user, password, and table settings in the following example to match your Vertica instance.
   2. Paste the following code into your Spark shell.

   // S2V_basic.scala
   import org.apache.spark.sql.types._
   ```
import org.apache.spark.sql.{DataFrame, Row, SQLContext, SaveMode}
import com.vertica.spark._

// Create a sample DataFrame and save it to Vertica
val rows = sc.parallelize(Array(
    Row(1,"hello", true),
    Row(2,"goodbye", false)
))

val schema = StructType(Array(
    StructField("id",IntegerType, false),
    StructField("message",StringType,true),
    StructField("still_here",BooleanType,true)
))

// Note: Spark's API changed between version 1.6 and 2.0. In version 1.6
// you use sqlContext to create a DataFrame. In 2.0, you use the spark object.
// val df = sqlContext.createDataFrame(rows, schema) // Spark 1.6
val df = spark.createDataFrame(rows, schema) // Spark 2.0

// View the sample data and schema
df.show
df.schema

// Setup the user options, defaults are shown where applicable for optional values.
// Replace the values in italics with the settings for your Vertica instance.
val opts: Map[String, String] = Map(
    "table" -> "VerticaTableName",
    "db" -> "VerticaDatabaseName",
    "user" -> "VerticaDatabaseUser",
    "password" -> "VerticaDatabasePassword",
    "host" -> "VerticaHostName",
    "hdfs_url" -> "hdfs://HDFSNameNode:9000/user/hduser/someDirectory",
    "web_hdfs_url" -> "webhdfs://HDFSNameNode:50070/user/hduser/someDirectory"
    // "failed_rows_percent_tolerance"-> "0.00" // OPTIONAL (default val shown)
    // "dbschema" -> "public" // OPTIONAL (default val shown)
    // "port" -> "5433" // OPTIONAL (default val shown)
    // "strlen" -> "1024" // OPTIONAL (default val shown)
    // "fileformat" -> "orc" // OPTIONAL (default val shown)
)

// SaveMode can be either Overwrite, Append, ErrorIfExists, Ignore
val mode = SaveMode.Overwrite

// save the DataFrame via Spark's Datasource API
df.write.format("com.vertica.spark.datasources.DefaultSource").options(opts).mode
(mode).save()

Creating the Destination Table From Spark

You can use the DefaultSource's target_table_ddl option to run an arbitrary Vertica DDL statement before Vertica load your data. You usually use this option to create a table to receive the data. The content of the target_table_ddl statement is run before Vertica loads the data exported from Spark.
The following example shows an options object that has a target_table_ddl option that creates a target table named employee for the data the Spark Connector loads into Vertica:

```
val opts: Map[String, String] = Map(
  "table" -> "employee",
  "target_table_ddl" -> "
    CREATE TABLE employee ( 
      key IDENTITY(1,1),
      fullname VARCHAR(1024) NOT NULL,
      age INTEGER,
      hiredate DATE NOT NULL,
      region VARCHAR(1024) NOT NULL,
      loaddate TIMESTAMP DEFAULT NOW()
    )
    PARTITION BY EXTRACT (year FROM hiredate);
    CREATE PROJECTION employee_p(key, fullname, hiredate) AS
    SELECT key, fullname, hiredate FROM employee SEGMENTED BY HASH(key) ALL NODES;",
  "db" -> "VerticaDatabaseName",
  "user" -> "VerticaDatabaseUser",
  "password" -> "VerticaDatabasePassword",
  "host" -> "VerticaHostName",
  "hdfs_url" -> "hdfs://HDFSNameNode:9000/user/hduser/someDirectory",
  "web_hdfs_url" -> "webhdfs://HDFSNameNode:50070/user/hduser/someDirectory"
  )
```

Copy Data to a Table With a Different Schema

Normally, the column definitions in your Spark DataFrame matches the columns in your Vertica target table. Sometimes, you cannot have your target table exactly match the definition of your DataFrame. For example, suppose the definition of your DataFrame has to change, but you do not want to update the schema of your target table as your client applications rely on it remaining the same. In this case, you can use the column_copy_list option to alter the data columns from the DataFrame into values that can be inserted into your Vertica target table. The contents of this option are passed as column arguments to the COPY statement that Vertica uses to load the data. Using it, you can split, combine, or skip columns in the DataFrame as COPY loads them into your target table. See Transforming Data During Loads and Manipulating Source Data Columns for more information on using column arguments in the COPY statement to change the source data to match your target table's schema.

The following example demonstrates using the column_copy_list setting in a situation where the DataFrame has separate column for a first, middle, and last name, but the Vertica target table has just a single column for a full name. It also demonstrates compensating for the DataFrame's lack of an age column by setting the target table's age column value to NULL.
val opts: Map[String, String] = Map(
  "table" -> "employee",
  "copy_column_list" -> "
    firstname    FILLER VARCHAR(1024),
    middlename  FILLER VARCHAR(1024),
    lastname    FILLER VARCHAR(1024),
    fullname    AS firstname || ' ' || NVL(middlename, '') || ' ' || lastname,
    age          AS NULL,
    hiredate,
    region",
  "db" -> "VerticaDatabaseName",
  "user" -> "VerticaDatabaseUser",
  "password" -> "VerticaDatabasePassword",
  "host" -> "VerticaHostName",
  "hdfs_url" -> "hdfs://HDFSNameNode:9000/user/hduser/someDirectory",
  "web_hdfs_url" -> "webhdfs://HDFSNameNode:50070/user/hduser/someDirectory"
)

### Loading Vertica Data into a Spark DataFrame or RDD

The Vertica Connector for Apache Spark includes APIs to simplify loading Vertica table data efficiently with an optimized parallel data-reader:

- **com.vertica.spark.datasource.DefaultSource** — The data source API, which is used for writing to Vertica and is also optimized for loading data into a DataFrame.
- **RDD API com.vertica.spark.rdd.VerticaRDD** — This API simplifies creating an RDD object based on a Vertica table or view.

Typically, Vertica tables are segmented across multiple nodes. Using the Spark connector, you invoke a parallel data reader to efficiently read data from Vertica by minimizing data movement between Vertica nodes. The DataFrame reader supports pushing column and row filtering to Vertica to avoid transferring large volumes of Vertica data into the Spark in-memory data structures.

**Important:**
For the best possible performance, segment your Vertica table by hash on one or more attributes that return integer values. Micro Focus does not recommend segmenting by a custom expression, because doing so can result in lower performance than segmenting by hash. See [Hash Segmentation Clause](Hash_Segmentation_Clause) for more details. An example of creating a table segmented by hash:
Loading Vertica Table Segments into the Spark DataFrames and RDD Partitions

All Spark RDDs and DataFrames require you to define the number of partitions. You can define an arbitrary number of partitions. The Vertica Spark connector library automatically generates the hash-intervals for each partition and intervals. When you segment the table by a proper hash expression on one or more of its columns, these intervals minimize cross-node data shuffling (w) inside Vertica and data skew.

No cross-node data shuffling occurs inside Vertica when both of the following conditions exist:

- The Vertica cluster has \( N \) nodes.
- The number of the Spark partitions is \( P*N \) (\( P \) is an integer greater than 0).

Therefore, you can use the full network throughput for data transfer, achieving the best performance. The following figure shows 8 Spark partitions defined over 4 Vertica segmentations.

The next figure shows another example where the number of Spark partitions is smaller (two) than the number of Vertica segmentations (four).

According to Vertica benchmark tests, a setting of \( P=4 \) achieves the best loading performance. For example, when Vertica has 4 nodes, the number of Spark partitions recommended is 16 (\( P = 4, \ Nodes = 4, \ P \ast \ N = 16 \ partitions \)).
During Spark job execution, each Spark partition executes inside a task. Each task launches a JDBC connection to a Vertica node. This connection contacts the Vertica node that stores the segment containing the data of the Spark partition. The Spark task then issues a query to the Vertica node and fetches the query result into a VerticaRDD/DataFrame.

For an unsegmented Vertica table, the connector replicates the table onto multiple Vertica nodes. The Spark partition is defined as a range on the sorted columns of the table. Spark tasks send the queries to different replicas for load-balancing. The next figure shows Spark partitions defined over an unsegmented table.

The following figure illustrates the runtime behavior of the Vertica to Spark connector. Spark tasks containing VerticaRDD/DataFrame partitions fetch data from Vertica through JDBC connections. Those queries that are used to fetch data are based on the computed ranges of hash values.

**Spark Numeric Value Limitation**

Both Vertica and Spark support variable-precision NUMERIC values. Vertica's NUMERIC values support more digits of precision (up to 1024) than Spark does (38 digits). If you attempt to copy a Vertica table to Spark that has a NUMERIC column with more than 38 digits of precision, the VerticaDataSourceRDD class throws an error similar to the following:

```
java.lang.IllegalArgumentException: requirement failed: Decimal precision 41 exceeds max precision 38
  at scala.Predef$.require(Predef.scala:224)
  at org.apache.spark.sql.types.Decimal.set(Decimal.scala:113)
```
Loading Vertica Data into a Spark DataFrame Using the Vertica Data Source API

The Vertica Connector for Apache Spark data source API supports both parallel write and read operations. The following code sample illustrates how you can create an in-memory DataFrame by invoking SQLContext.read function, using Vertica’s com.vertica.spark.datasource.DefaultSource formatter.

Parameters

To connect to Vertica, you must specify the following parameters for the options in sqlContext.read.format("com.vertica.spark.datasource.DefaultSource").options(...).

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>table</td>
<td>The name of the target Vertica table or view to save your Spark DataFrame. Note that the Vertica table must be segmented by hash or by an expression that returns non-negative integer values. Also, if the Vertica table is an external table, the underlying file(s) on which the external table is based must be accessible on all Vertica nodes.</td>
</tr>
<tr>
<td>db</td>
<td>The name of the Vertica Database</td>
</tr>
<tr>
<td>user</td>
<td>The name of the Vertica user. This user must have CREATE and INSERT privileges in the Vertica schema. The schema defaults to “public”, but may be changed using the dbschema optional parameter.</td>
</tr>
<tr>
<td>password</td>
<td>The password for the Vertica user.</td>
</tr>
<tr>
<td>host</td>
<td>The hostname of a Vertica node. This value is used to make the initial connection to Vertica and look up all the other Vertica node IPs. You can provide a specific IP address or resolvable name such as myhostname.com.</td>
</tr>
<tr>
<td>Parameter</td>
<td>Description</td>
</tr>
<tr>
<td>-----------</td>
<td>-------------</td>
</tr>
<tr>
<td>numPartitions</td>
<td>Optional. The number of Spark partitions for the load from the Vertica job, each partition creates a JDBC connection. Default Value: 16.</td>
</tr>
<tr>
<td>dbschema</td>
<td>Optional. The schema space for the Vertica table. Default value: public.</td>
</tr>
<tr>
<td>port</td>
<td>Optional. The Vertica Port. Default value: 5433</td>
</tr>
</tbody>
</table>

**Example: Load Data into a DataFrame**

The following example demonstrates reading the content of a Vertica table named test into a DataFrame.

```scala
import org.apache.spark.SparkContext
import org.apache.spark.SparkContext._
import org.apache.spark.sql._
import org.apache.spark.SparkConf

// Note: the following is deprecated in Spark 2.0. It will warn you to use SparkSession instead.
val sqlContext = new SQLContext(sc)

val table = "test"
val db = "myDB"
val user = "myUser"
val password = "myPassword"
val host = "myVerticaHost"
val part = "12"

val opt = Map("host" -> host, "table" -> table, "db" -> db, "numPartitions" -> part, "user" -> user, "password" -> password)

val df = sqlContext.read.format("com.vertica.spark.datasource.DefaultSource").options(opt).load()
```

**Column Selection and Filter Push Down**

Column selections and row filters applied on the DataFrame are pushed down into Vertica. Refer to the Spark SQL API for more details about applying column selections and row filters. The following example illustrates how you can load a column containing filtered rows as a DataFrame:

```scala
val c = df.select("a").filter("a > 5").count
```
Note:
When filtering it is important to specify the correct type. For example, single-quoted values are treated as strings, so if you wrote the above filter code as `filter("a > '5'")` then the filter is not pushed down, because the target column is an integer and the value '5' when single-quoted is treated as a string.

Additionally, when using other types such as dates, cast the value as a date type, such as:

```
filter("c1 >= cast('2010-1-2' as date)") rather than filter("c1 >= '2010-1-2'"). The latter example does not push down.
```

Additional examples of valid filters:

- `df.filter("id<=3").groupBy("id").sum("id").show`
- `df.filter($"c".like("str%"))`.show // has to be varchar type to be pushed down
- `df.filter($"c".rlike("str"))`.show // has to be varchar type to be pushed down
- `df.filter($"id".isin(3,5)).show`

## Considerations When Using the Spark DataFrame Filter Method with Vertica

Be aware of the following considerations when using the DataFrame's filter method when loading data from Vertica:

- Vertica supports the case insensitive terms “inf” and “infinity” to refer to INFINITY in SQL queries. However, when filtering using Spark’s filter method you must instead use the term (case sensitive) “Infinity”.
- When filtering on Boolean values, do not use "is true/false" or "is not true/false" instead, cast the value as a Boolean, or use the equals operator, for example:
  - `df.filter("c = 1").show`
  - `df.filter("c = True").show`
  - `df.filter("c = False").show`
Example: Creating a DataFrame Using the Vertica Data Source

Use the following example to learn how to create a Spark DataFrame from a Vertica table:

1. Create a sample table in Vertica:

```sql
=> CREATE TABLE test (a int, b int, c int, d varchar);
=> INSERT INTO test VALUES (1, 3, 5, 'odds');
=> INSERT INTO test VALUES (10, 14, 8, 'evens');
=> INSERT INTO test VALUES (11, 13, 19, 'odds');
=> COMMIT;
```

2. Modify the database connection details (host, db, table, user, and password) in the code below with your Vertica connection details.

```java
import org.apache.spark.sql.SQLContext
import org.apache.spark.SparkConf
import org.apache.spark.SparkContext

val conf = new SparkConf().setAppName("vertica-spark-connector-testing").setMaster("local [1]")
val sc = new SparkContext(conf)
val sqlContext = new SQLContext(sc)

val host = "VerticaHost"
val db = "VerticaDB"
val table = "VerticaTable"
val user = "VerticaUser"
val password = "VerticaPassword"
val part = "12";

val opt = Map("host" -> host, "table" -> table, "db" -> db, "numPartitions" -> part, "user" -> user, "password" -> password)

val df = sqlContext.read.format("com.vertica.spark.datasource.DefaultSource").options(opt).load()

val c = df.select("a").filter("a > 5").count
println(c)
sc.stop();
```

3. Run the example code in a Spark shell. Start the shell, then paste in your modified code.
## Loading Vertica Data into a Spark RDD Using the Vertica RDD API

Use the Vertica RDD API to load Vertica table data into a Spark RDD. You create a VerticaRDD object either by initiating it or by calling one of the multiple RDD.create methods available. The following example uses VerticaRDD.create to create an RDD from Vertica data. In this example, the parameters of create() are:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>hostname</td>
<td>A Vertica node host name</td>
</tr>
<tr>
<td>port</td>
<td>Vertica port number. The default value is 5433.</td>
</tr>
<tr>
<td>prop</td>
<td>A property object that include user name and password</td>
</tr>
<tr>
<td>table</td>
<td>Vertica table name, including the schema name, such as, “schema_name.table_name”.</td>
</tr>
<tr>
<td>dbname</td>
<td>Vertica database name</td>
</tr>
<tr>
<td>col</td>
<td>The column names of the Vertica table that will be loaded into Spark. An empty col array means all columns.</td>
</tr>
<tr>
<td>numPartitions</td>
<td>The number of Spark partitions for the resulting VerticaRDD</td>
</tr>
<tr>
<td>mapRow</td>
<td>A function used to convert one row of JDBC results into the element data type T of VerticaRDD. The generated VerticaRDD has the type VerticaRDD[T]. For example:</td>
</tr>
</tbody>
</table>

```scala
val extractValues = (r: ResultSet) => {
  (r.getInt(1), r.getInt(2))
}
```

This function converts a tuple that contains two integers—for example, (101, 102), into an array of objects. Refer to the Spark JDBC RDD for more details about this parameter.

**Note:**
This function must be serializeable by Spark.
RDD Create Methods

The com.vertica.spark.rdd.VerticaRDD API has three different create methods that you can use to create a VerticaRDD object:

- `create(sc, connect, table, columns, numPartitions, mapRow)`
- `create(sc, connect, table, columns, numPartition, ipMap, mapRow)`
- `create(sc, host, port: Int = 5433, db, properties, table, columns, numPartitions, mapRow)`

The parameters for the Create methods:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>sc</td>
<td>Spark Context object.</td>
</tr>
<tr>
<td>connect</td>
<td>A connection object that contains a function that returns an open JDBC Connection.</td>
</tr>
<tr>
<td>table</td>
<td>A string value for the database table name</td>
</tr>
<tr>
<td>columns</td>
<td>An Array[String] that contains the columns of the database table that will be loaded. If an empty array, this RDD loads all columns.</td>
</tr>
<tr>
<td>numPartitions</td>
<td>An integer value specifying the number of partitions for the VerticaRDD.</td>
</tr>
<tr>
<td>ipMap</td>
<td>A Map[String, String] containing the optional map from private IP addresses to public IP addresses for all Vertica nodes. This map is used only when Vertica is installed on private IP addresses but is listening on both private and public IP addresses. You can also update each Vertica node's EXPORT_ADDRESS instead of providing the ipMap parameter if Vertica is running on both private and public IP addresses. When a database is installed, the export_address and node_address in the system NODES table are set to the same value. If you installed Vertica on a private address, you must set the export_address to a public address for each node. See <a href="https://www.vertica.com/docs/current/Analytic/HTML-Reference/GUID-5A6C0D6E-14FD-49F2-8C04-FD39B872735F.html">Identify the Database or Nodes Used for Import/Export</a> in the Administrator's Guide.</td>
</tr>
</tbody>
</table>
### Parameter Description

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>mapRow</td>
<td>A function from a ResultSet to a single row of the upi result types you want. This function should call only <code>getInt</code>, <code>getString</code>, etc; the RDD takes care of calling next. The default maps a ResultSet to an array of Object.</td>
</tr>
<tr>
<td>host</td>
<td>A string containing the host name (or IP address) of a Vertica node, that can be used to connect to Vertica.</td>
</tr>
<tr>
<td>port</td>
<td>An integer value specifying the number for Vertica connection. Default Value: 5433</td>
</tr>
<tr>
<td>properties</td>
<td>Properties object for JDBC connection properties, such as user, password.</td>
</tr>
</tbody>
</table>

## Example: Loading Vertica Table Data into a VerticaRDD

This section contains complete example code used to create a VerticaRDD from a Vertica table, test whose definition is:

```sql
create table test (a int, b int);
```

This program creates `VerticaRDD[(Int, Int)]` and calls count that returns the number of rows of table, test.

```scala
// V2S_rdd.scala
import com.vertica.spark.rdd.VerticaRDD
import java.util.Properties
import java.sql.ResultSet
import org.apache.spark.SparkConf
import org.apache.spark.SparkContext

val extractValues = (r: ResultSet) => {
  (r.getInt(1), r.getInt(2))
}

val conf = new SparkConf().setAppName("vertica-spark-connector-testing").setMaster("local[1]")
//val sc = new SparkContext(conf) // uncomment if not used in spark shell

val host = "VerticaHost"
val port = 5433
val db = "VerticaDB"
val prop = new Properties
prop.put("user", "VerticaUserName")
```
prop.put("password", "VerticaPassword")
val table = "test"
val cols = Array[String]()
val part = 12;
val data = VerticaRDD.create(sc, host, port, db, prop, table, cols, numPartitions = part, mapRow = extractValues)
val c = data.count
println("count:" + c)
Integrating with Voltage SecureData

Voltage SecureData is a suite of encryption technologies that let you integrate end-to-end data encryption into other applications. It uses Format-Preserving Encryption (FPE): the encrypted values have the same overall format as the unencrypted data. This feature means you do not have to change the data types of table columns that you want to encrypt. It also preserves reference integrity: the encrypted values have the same sort order as unencrypted data, and encrypted values can be cross-referenced between tables, as long as each instance of the value is encrypted with the same key.

See the Voltage web site for more about SecureData.

This section explains how you can integrate the SecureData encryption feature into Vertica.

How Vertica and SecureData Work Together

Vertica provides functions to encrypt and decrypt data using SecureData.
Vertica Documentation
Integrating with Voltage SecureData

Voltage SecureData supplies a number of interfaces for applications to use its encryption: web-based APIs, command-line tools, and SDKs for C, C#, and Java. Vertica has developed a connector that calls the SecureData API that lets you:

- Encrypt sensitive data as it is being loaded into Vertica using SecueData's FPE feature. You can ensure data is stored in Vertica in its encrypted state (referred to as "encrypted at rest"). Authorized users can decrypt the data as needed. Unauthorized users only see the encrypted values. Decryption for authorized users can be automated using views or access policies. The data is transparently decrypted for them.
- Encrypt semi-sensitive data that is stored unencrypted in Vertica so unauthorized users only see a masked version of the data. You an also automate this on-the-fly encryption using access policies.

The encryption method you choose depends in the data you are processing. For example, regulations or contracts may require you to encrypt specific pieces of data. In these cases, use SecureData to encrypt your data as it is loaded, so it is never stored in an unencrypted format within Vertica.

In other cases, you may have semi-sensitive data that you can choose between the two options. In these cases, choose the method that requires the least number encryptions or decryptions (and therefore of calls to SecureData). If most of the queries on the data need to be masked from users who should not see the unencrypted values, then encrypt the data at rest. Alternatively, if the most of the queries will be from authorized users, with only occasional queries where the data should be masked, then store the data in an unencrypted format and use on-the-fly encryption to mask the data.

Requirements for Integrating with SecureData

Before you can use SecureData with Vertica, you must verify the following:

- You are using version 6.0 or later of SecureData. The Vertica integration functions use APIs introduced in version 6.0 of SecureData.
- All of the nodes in your Vertica cluster are able to communicate with all of your SecureData appliance hosts. Any firewalls between your Vertica cluster and your SecureData appliance must allow connections on the ports that SecureData uses for communications. See "Ensuring Access to SecureData Services" in the SecureData Appliance Installation Guide for a list of the ports that SecureData uses.
Your Vertica database is not using Federal Information Processing Standard (FIPS) mode. FIPS is incompatible with the Voltage SecureData integration. When FIPS mode is active, the SecureData integration library is not installed by default. Do not manually install this library if you are using FIPS.

Verifying the Vertica Server's Access to the SecureData CA Certificate

Before you can use SecureData with Vertica, you must verify that the root certificate authority (CA) and any intermediate certificate authority used to sign the SecureData Appliance's certificate is in the Vertica server's trust store (/opt/vertica/packages/voltagesecure/trustStore/). Vertica supplies many standard root certificates in this directory. If your SecureData Appliance uses a certificate signed by a standard CA authority, it is likely already in the trust store.

If your SecureData Appliance is using a certificate signed by your own internal CA authority, you must add this CA Certificate to the Vertica trust store.

If you are unsure whether your CA Certificate is in the Vertica trust store, follow the steps under Troubleshooting Certificate Problems to test whether the Vertica already has the CA certificate. If you are able to retrieve the client policy XML file from the SecureData Appliance, then your Vertica cluster has the correct CA certificate to access SecureData.

Adding the CA Certificate to Vertica

You must add the CA to Vertica trust store before using the SecureData Integration if you used:

- Your own CA certificate to sign your SecureData Appliance's certificate.
- A third-party CA that is not in the Vertica trust store.

To add the CA certificate to the Vertica trust store, you need:

- The certificate authority (CA) file used to sign the SecureData Appliance's certificate. This file must be in Privacy Enhanced Mail (.pem) format. The file name does not matter, as long as it has the .pem extension.
- Access to the dbadmin account on the Vertica nodes. This access is required in order to copy the certificate file to trust store directory in the Vertica installation.

To add the necessary CA file to Vertica:
1. Login to one of the Vertica nodes as the dbadmin user.
2. Copy the .pem file to the /opt/vertica/packages/voltagesecure/trustStore/ directory. You only need to copy this file to a single node. Vertica takes care of distributing the file to the rest of the nodes in the cluster.
3. On the Linux command line, execute the following command to reinstall the SecureData integration library:

```
$ admintools -t install_package -d database_name -p 'password' --package voltagesecure --force-reinstall
```

When Vertica reinstalled the SecureData integration library, it copies the CA authority file to the all nodes in the cluster. After the file is distributed, all Vertica nodes can authenticate with the SecureData Appliance.

For example, suppose:

- Your certificate file is named `my_ca.cert.pem`, and you have copied it to the `dbadmin` home directory on node in your cluster.
- Your database is named VMart.

Then the process of installing the CA file would look like this:

```
$ cp my_ca.cert.pem /opt/vertica/packages/voltagesecure/trustStore/
$ admintools -t install_package -d VMart -p dbadmin_password --package voltagesecure --force-reinstall
```

Troubleshooting Certificate Problems

You can test whether the Vertica trust store has the correct certificate by executing the following statement from the Linux command line:

```
curl --capath /vertica_catalog_directory/Libraries/\$
$(vsql -A -t -c "SELECT sal_storage_id FROM user_libraries WHERE lib_name = 'VoltageSecureLib';")\$
https://SecureData_appliance_hostname/policy/clientPolicy.xml
```

Where:

- `vertica_catalog_directory` is the absolute path to the Vertica catalog directory. See Understanding the Catalog Directory for more information about the catalog directory.
- `SecureData_appliance_hostname` is the host name of your Voltage SecureData Appliance.
For example, suppose you are connected to node0001 of the example VMart database. Also, your Voltage SecureData appliance's host name is voltage-pp-0000.example.com. Then you would use the following command to test your certificate installation.

```sh
$ curl --capath /home/dbadmin/VMart/v_vmart_node0001_catalog/Libraries/\ $(vsql -A -t -c "SELECT sal_storage_id from user_libraries WHERE lib_name = 'VoltageSecureLib';") \ https://voltage-pp-0000.example.com/policy/clientPolicy.xml
```

```xml
<clientPolicy version="2">
  <server name="SecureDataAppliance" version="6.4.2.232000" />
  <localDomains>example.com</localDomains>
  <userWhitelist/>
  <defaultDistrict value="0" />
  <sendUniversalReader value="1" />
  <messageFooterGlobal/></messageFooterGlobal>
  <parameterAggressiveDistricts>example.com</parameterAggressiveDistricts>
  <localPolicyLocked value="0" />
  <trustedDistricts/>
  <fallThroughDistrict>example.com</fallThroughDistrict>
</clientPolicy>
```

The `<clientPolicy>` output (which is the content of the `clientPolicy.xml` file) indicates that the Vertica node was able to use its CA certificate to connect to the SecureData Appliance.

**Tip:**
If you are unsure which Format Preserving Encryption (FPE) formats are defined in your SecureData Appliance, examine the output of the `curl` command. Look for the tags with `formatName` attributes which describe each of the formats.

If the CA certificate you installed on Vertica does not match the certificate installed on the SecureData Appliance, you will see an error similar to the following:

```sh
$ curl --capath /home/dbadmin/VMart/v_vmart_node0001_catalog/Libraries/$(vsql\ -A -t -c "SELECT sal_storage_id from user_libraries WHERE lib_name = 'VoltageSecureLib';")\ https://voltage-pp-0000.example.com/policy/clientPolicy.xml
curl: (60) Peer certificate cannot be authenticated with known CA certificates
More details here: http://curl.haxx.se/docs/sslcerts.html
```
In this case, verify that you have installed the correct CA certificate in Vertica, and that its file name has a .pem extension.

If you see other errors, such as "couldn't connect to host," verify that your firewall configuration allows your Vertica nodes to access your SecureData Appliance.

**Configuring Access to SecureData**

The Vertica integration functions require several pieces of information in order to connect to and authenticate with SecureData.

**SecureData Global Configuration Settings**

The SecureData integration has one required setting and two optional settings that you set globally using the `VoltageSecureConfigureGlobal` function. This function saves the settings to a configuration file named `/voltagesecure/conf.global` stored in the Vertica Distributed File System (DFS). This file system is used by Vertica to store data that can be accessed by all nodes. You must use the function to create this file before you use any of the other SecureData integration functions. All users who have access to the SecureData functions are able to access the settings in this file.

The one required setting is the URL of the SecureData policy file. This file provides the SecureData integration library with details of how the SecureData Appliance is configured. The library also uses this URL to determine the address of the SecureData Appliance.

The two optional settings are:

- **allow_short_fpe**: When set to True, SecureData ignores the lower length limit for encoding FPE values. Usually, SecureData does not use FPE to encrypt data shorter than a lower limit (usually, 8 bits). See the *SecureData Architecture Guide*’s section on Data Length Restrictions for more information.
- **enable_file_cache**: When set to True, Vertica caches the SecureData policy file and encryption keys to disk, rather than just to memory. Defaults to false.

This example set the policy URL globally to https://voltage-pp-0000.example.com/policy/clientPolicy.xml:

```sql
=> SELECT VoltageSecureConfigureGlobal(USING PARAMETERS
    policy_url='https://voltage-pp-0000.example.com/policy/clientPolicy.xml')
OVER ();
```
Important:
The SecureData integration only supports one configuration for the SecureData Appliance at a time.

SecureData User Configuration Settings

The remaining SecureData settings define SecureData user information. They are usually specific to each user accessing the integration functions. However, you can have all Vertica users share the same SecureData user configuration. These settings are:

- Your authentication credentials for SecureData. The exact information you need depends on your SecureData Appliance's configuration. There are four potential settings you that you can use:
  - **username**: a username that you use to identify yourself. Your user name is either defined by LDAP (when using LDAP authentication) or by the SecureData appliance when using shared secret authentication.
  - **identity**: the SecureData identity to use. See the *SecureData Administrator Guide* for more information about identities in SecureData. The identity usually takes the form of an email address. When your SecureData Appliance uses LDAP authentication, your LDAP account must have access to this identity.
  - **shared_secret**: a password set in SecureData.
  - **password**: the LDAP password to use to authenticate with SecureData.

You can supply both a username and identity, depending on the SecureData Appliance's configuration. Your SecureData Appliance can be configured to supply the identity based on your SecureData username.

However, you can only use a shared_secret or a password. If you set both parameters, the Vertica SecureData functions exit with an error.

You have two options for setting these configuration values: setting them in user-defined session parameters, or saving the values in a configuration file stored in the Vertica distributed file system.
Setting SecureDate User Session Parameters

Use the `ALTER SESSION` statement to set parameters for the voltagesecurelib library. This library contains all of the SecureData functions. The following example demonstrates configuring the session to access SecureData using shared secret authentication.

```sql
=> ALTER SESSION SET UDPARAMETER FOR voltagesecurelib identity='alice@example.com';
ALTER SESSION
=> ALTER SESSION SET UDPARAMETER FOR voltagesecurelib username='alice';
ALTER SESSION
=> ALTER SESSION SET UDPARAMETER FOR voltagesecurelib shared_secret='my_shared_secret';
ALTER SESSION
```

Once set, these parameters only last for the duration of your session.

Saving Parameters in Configuration Files

You can use the `VoltageSecureConfigure` function to save SecureData user parameters to a configuration file in the DFS. You must supply a file name for your configuration file. You can choose to store your SecureData parameters in a user-specific file by supplying just a file name, such as `securedata.conf`. Behind the scenes, your configuration file is stored in DFS under a directory named for your username. This directory prevents your configuration file from conflicting with other users' files. You do not use this directory name when accessing your configuration file.

You can also store the configuration parameters in an absolute file named `/voltagesecure/conf`. All users who have access to the SecureData integration functions can use this configuration file in their function calls. You can use this file if all of the users accessing the SecureData functions share the same SecureData user settings.

**Important:**
All users that have access to the `VoltageSecureConfigure` function can write to the global `/voltagesecure/conf` file. Users do not need to be able to write to this file in order to use it in calls to the other SecureData integration functions. You will usually choose to either grant users access to `VoltageSecureConfigure` in order to save their own configuration files, or you will use the global `/voltagesecure/conf` file and not grant users access to `VoltageSecureConfigure`. 
Values in the session parameters override values in configuration files.

You call VoltageSecureConfigure with the parameters you want to save to the configuration file. Values that you do not set in this function call are not set in the configuration file. You must supply those values to the other SecureData integration functions using session parameters.

If you choose to save either the password or shared secret to your configuration file, you do not directly pass them to the VoltageSecureConfigure function. Instead, you set the value in the appropriate session variable, and then set either VoltageSecureConfigure's store_password or store_shared_secret parameter to true. When either of these parameters are true, VoltageSecureConfigure reads the value from the session variable and saves it in the configuration file.

⚠️ **Caution:**
Under normal circumstances, users are not able to directly read data from files stored in DFS. However, all users who have access to UDx functions that read from the DFS could access these files from within Vertica.

In addition, these files are stored as plain text in every node's file system. Anyone with the proper file system access on the nodes can read the file's contents.

You should take both of these facts into consideration when deciding whether to store sensitive information such as passwords or shared secrets in either the shared or per-user configuration files.

---

**Example: Creating a User-Specific Configuration File**

The following example shows how you can create a user-specific configuration file. This example does not store information such as the password or shared secret, so you must still set session parameters for these values before you can call the other SecureData integration functions.

```
=> \x
Expanded display is on.
=> SELECT VoltageSecureConfigure(USING PARAMETERS config_dfs_path='voltage.conf',
   username='alice', identity='alice@example.com') OVER ();
-[ RECORD 1 ]-+-------------------------------------------------------------+
```
Encrypting and Decrypting Data

Once you have set up authentication with the SecureData appliance, call the `VoltageSecureProtect` and `VoltageSecureAccess` functions to encrypt and decrypt your data. At a minimum, you pass these functions the value to be encrypted or decrypted and value's FPE format (or 'auto' to have SecureData simply encrypt the value while preserving its format). If you specify an FPE format, it must match one of the formats defined by your SecureData Appliance.

The following example demonstrates setting up the global policy URL and session parameters. Then it makes simple calls to `VoltageSecureProtect` and `VoltageSecureAccess`.

```
=> SELECT VoltageSecureConfigureGlobal(USING PARAMETERS
    policy_url='https://voltage-pp-0000.example.com/policy/clientPolicy.xml')
OVER ();
```

```
=> ALTER SESSION SET UDPARAMETER FOR voltagesecurelib identity='alice@example.com';
ALTER SESSION
=> ALTER SESSION SET UDPARAMETER FOR voltagesecurelib username='alice';
ALTER SESSION
=> ALTER SESSION SET UDPARAMETER FOR voltagesecurelib shared_secret='my_secret';
ALTER SESSION
=> SELECT VoltageSecureProtect('123-45-6789' USING PARAMETERS format='ssn');
VoltageSecureProtect
-----------------------
376-69-6789
(1 row)
=> SELECT VoltageSecureProtect('123-45-6789' USING PARAMETERS format='auto');
VoltageSecureProtect
-----------------------
820-31-5110
(1 row)
=> SELECT VoltageSecureAccess('376-69-6789' USING PARAMETERS format='ssn');
VoltageSecureAccess
-----------------------
123-45-6789
(1 row)
```

Note that in the previous example, the last four digits of the social security number remained unchanged when the value was encrypted using the ssn format. However, it was
completely encrypted when using the auto format. Leaving part of the value unencrypted is one of the features of SecureData's format-preservation. In this example, the SecureData Appliance's ssn format is defined to leave the last four digits of the social security number unencrypted. This format allows unprivileged users to use the unencrypted last four digits of the social security number to authenticate an individual without having access to their full social security number.

## Encrypting Data During Load

When handling sensitive data, you often want to encrypt it as you load it. Encrypting on load means that the unencrypted values are never stored in your database. The following example demonstrates loading data using a COPY statement. Suppose you have a data filled with customer information with the following fields: id number, first name, last name, social security number, card verification number, and date of birth. Here is a sample of this data:

```
5345, Thane, Ross, 559-32-0670, 376765616314013, 618, 05-09-1996
5346, Talon, Wilkins, 540-48-0784, 4716511603424923, 111, 09-17-1941
5347, Daquan, Phelps, 785-34-0092, 342226134401834, 294, 05-08-1963
5348, Basia, Lopez, 011-05-0765, 4595818418314683, 583, 04-29-1940
5349, Kaseem, Hendrix, 672-57-0309, 4556 078 73 7944, 693, 03-11-1942
5350, Omar, Lott, 825-45-0131, 6462 0541 0799 6261, 555, 02-17-1956
5351, Nell, Cooke, 637-50-0105, 646 59756 30003 530, 818, 02-14-1995
5352, Illana, Middleton, 831-47-0929, 648 23640 86684 267, 883, 12-29-1949
5353, Garrett, Williamson, 408-73-0207, 5334 2702 1360 8370, 869, 11-06-1955
5354, Hanna, Ware, 694-97-0394, 543 38494 19219 254, 586, 08-08-1967
```

Suppose you want to encrypt the social security number and the credit card number columns. Then you can call VoltageSecureProtect to encrypt these columns in the COPY statement you use to load the data as following example demonstrates:

```
=> CREATE TABLE customers (id INTEGER, first_name VARCHAR, last_name VARCHAR,
                           ssn VARCHAR(11), cc_num VARCHAR(25), cvv VARCHAR(5), dob DATE);
=> COPY customers (id, first_name, last_name, ssn_raw FILLER VARCHAR(11),
                  cc_num_raw FILLER VARCHAR(25), cvv, dob,
                  ssn AS VoltageSecureProtect(ssn_raw USING PARAMETERS format='ssn',
                                              config_dfs_path='voltage.conf'),
                  cc_num AS VoltageSecureProtect(cc_num_raw USING PARAMETERS format='cc',
                                                  config_dfs_path='voltage.conf'))
              FROM '/home/dbadmin/customer_data.csv' DELIMITER ',';
Rows Loaded
----------
100
(1 row)
=> SELECT * FROM customers ORDER BY id ASC LIMIT 10;
 id | first_name | last_name | ssn | cc_num | cvv | dob
```

Vertica Analytic Database (9.3.x)  Page 5634 of 6246
Caution:
Always use the same FPE format to encrypt data in a column. If you use different FPE formats in the same column (such as loading some data using 'ssn' and other data using 'auto') there is no way to tell which format was used for any particular row. In this case, you will not be able to recover the unencrypted data because you cannot tell correctly decrypted values from incorrectly decrypted ones. Formats that deal with the same source format (such as ssn and ssn-all) are still incompatible, as they encrypt and decrypt the data in different ways.

Encrypting Non-VARCHAR Data

The VoltageSecureProtect function only encrypts VARCHAR values. If you need to encrypt other data types, such as DATE or INTEGER, you must cast these values to VARCHAR in your function call. The following example demonstrates how you can encrypt the date of birth (dob) column whose data type is DATE from the previous example.

```sql
=> CREATE TABLE customers2 (id INTEGER, first_name VARCHAR, last_name VARCHAR, ssn VARCHAR(11),
   cc_num VARCHAR(25), cvv VARCHAR(5), dob DATE);
CREATE TABLE
=> COPY customers2 (id, first_name, last_name, ssn, cc_num, cvv, dob_raw FILLER DATE,
   dob AS VoltageSecureProtect(dob_raw::VARCHAR USING PARAMETERS
   format='birthday',
   config_dfs_path='voltage.conf')::DATE)
   FROM '/home/dbadmin/customer_data.csv' DELIMITER ',';
Rows Loaded
----------
100
(1 row)
=> SELECT * FROM customers2 ORDER BY id ASC LIMIT 10;
 id | first_name | last_name | ssn | cc_num | cvv | dob
-----+-----------+-----------+-----+--------+-----+-----
5345 | Thane     | Ross      | 072-52-0670 | 485939553794013 | 618 | 1996-05-09
```
Vertica uses example your To Decrypting usually the encrypts For the VoltageSecureProtect. The In Integrating Vertica

HINT: ERROR => (1 - => (10 - VoltageSecureProtect

5346 | Talon | Wilkins | 540-48-0784 | 4716511603424923 | 111 | 2023-07-22
5347 | Daquan | Phelps | 785-34-0092 | 34226134491834 | 294 | 2091-01-18
5348 | Basia | Lopez | 811-85-0705 | 45958184314603 | 583 | 1921-08-17
5349 | Kaseem | Hendrix | 672-57-0309 | 4556 078 73 7944 | 693 | 1962-08-23
5350 | Omar | Lott | 825-45-0131 | 6462 0541 0799 6261 | 555 | 1930-01-12
5351 | Nell | Cooke | 637-50-0185 | 646 59756 39093 530 | 818 | 2098-01-01
5352 | Illana | Middleton | 831-47-0929 | 648 23640 86684 267 | 883 | 1956-09-07
5353 | Garrett | Williamson | 408-73-0207 | 5334 2702 1360 8370 | 869 | 2079-03-25
5354 | Hanna | Ware | 694-97-0394 | 543 38494 19219 254 | 586 | 1903-07-16
(10 rows)

Note:
The birthday FPE format used in this example is a custom format. To encrypt dates, you must create your own FPE format. Be sure to match your custom FPE format to standard Vertica date format of YYYY-MM-DD.

In the example, the dob column is cast to VARCHAR when passed to VoltageSecureProtect. The value the function returns is cast back to a DATE for storage in the table.

For data types such as DATE, you cannot use the auto FPE format. When SecureData encrypts a value using auto, it uses the full range of numbers and letters. It only preserves the number of characters and any separators. Attempting to encrypt a date using auto usually results in an invalid date:

```sql
=> SELECT VoltageSecureProtect('07-16-1969' USING PARAMETERS format='auto',
    config_dfs_path='/voltagesecure/conf');
VoltageSecureProtect
------------------------
45-86-8651
(1 row)
```

```sql
=> SELECT VoltageSecureProtect('07-16-1969' USING PARAMETERS format='auto',
    config_dfs_path='/voltagesecure/conf')::DATE;
ERROR 2992: Date/time field value out of range: "45-86-8651"
HINT: Perhaps you need a different "datestyle" setting
```

Decrypted Values in Queries

To decrypt encrypted values, call VoltageSecureAccess on the encrypted column's values in your query. The following example demonstrates querying the table from the previous example and decoding the SSN column. Instead of relying on session variables, this example uses the globally-accessible configuration file.
=> SELECT id, first_name, last_name, VoltageSecureAccess(ssn USING PARAMETERS format='ssn', config_dfs_path='/voltagesecure/conf') AS ssn, dob
FROM customers
WHERE dob < '1970-1-1'
ORDER BY id ASC
LIMIT 10;

id | first_name | last_name | ssn     | dob
---|------------|-----------|---------|-----
5346 | Talon      | Wilkins   | 540-48-0784 | 1941-09-17
5347 | Daquan     | Phelps    | 785-34-0092 | 1963-05-08
5348 | Basia      | Lopez     | 011-85-0705 | 1940-04-29
5349 | Kaseem     | Hendrix   | 672-57-0309 | 1942-03-11
5350 | Omar       | Lott      | 825-45-0131 | 1956-02-17
5352 | Illana     | Middleton | 831-47-0929 | 1949-12-29
5353 | Garrett    | Williamson | 408-73-0207 | 1955-11-06
5354 | Hanna      | Ware      | 694-97-0394 | 1967-08-08
5355 | Quinn      | Pruitt     | 818-91-0359 | 1965-11-14
5356 | Clayton    | Santiago  | 102-56-0010 | 1958-02-02

(10 rows)

Important: The VoltageSecureAccess function has no way of determining if the values you are passing it are actually encrypted or not. All this function does is take the input and transform it using the decryption key. If you pass it values from an unencrypted column, you will get back scrambled values. For example:

=> SELECT first_name, VoltageSecureAccess(first_name USING PARAMETERS format='auto', config_dfs_path='/voltagesecure/conf') AS decrypted_first_name
FROM customers LIMIT 10;

first_name | decrypted_first_name
-----------|-----------------------
Omar       | Rftd                 
Illana     | Clfkow               
Hanna      | Bodng                
Keith      | Hklnw                
Constance  | Cicgntmgtw           
Kirk       | Jwdv                 
Eagan      | Hiksm                
Branden    | Ytqngnp              
Hope       | Tqzc                 
Keane      | Pdcax                
(10 rows)
Decrypting Non-VARCHAR Columns

Similarly to encryption, you must cast any non-VARCHAR columns to VARCHAR when calling VoltageSecureAccess. If your query depends on the original data type of the column, you must also cast the return value of the function back to the column's original data type. The following example demonstrates decrypting the dob column from the customer2 table from a previous example.

```sql
=> SELECT id, first_name, last_name,
    VoltageSecureAccess(dob::VARCHAR USING PARAMETERS format='birthday',
    config_dfs_path='/voltagesecure/conf')::DATE AS dob
FROM customers2 ORDER BY id LIMIT 10;
```

<table>
<thead>
<tr>
<th>id</th>
<th>first_name</th>
<th>last_name</th>
<th>dob</th>
</tr>
</thead>
<tbody>
<tr>
<td>5345</td>
<td>Thane</td>
<td>Ross</td>
<td>1996-05-09</td>
</tr>
<tr>
<td>5346</td>
<td>Talon</td>
<td>Wilkins</td>
<td>1941-09-17</td>
</tr>
<tr>
<td>5347</td>
<td>Daquan</td>
<td>Phelps</td>
<td>1963-05-08</td>
</tr>
<tr>
<td>5348</td>
<td>Basia</td>
<td>Lopez</td>
<td>1940-04-29</td>
</tr>
<tr>
<td>5349</td>
<td>Kaseem</td>
<td>Hendrix</td>
<td>1942-03-11</td>
</tr>
<tr>
<td>5350</td>
<td>Omar</td>
<td>Lott</td>
<td>1956-02-17</td>
</tr>
<tr>
<td>5351</td>
<td>Nell</td>
<td>Cooke</td>
<td>1995-02-14</td>
</tr>
<tr>
<td>5352</td>
<td>Illana</td>
<td>Middleton</td>
<td>1949-12-29</td>
</tr>
<tr>
<td>5353</td>
<td>Garrett</td>
<td>Williamson</td>
<td>1955-11-06</td>
</tr>
<tr>
<td>5354</td>
<td>Hanna</td>
<td>Ware</td>
<td>1967-08-08</td>
</tr>
</tbody>
</table>

(10 rows)

In the previous example, casting the VoltageSecureAccess return value to DATE is not necessary, as the table is simply being displayed. However, if you create a query for a client application, you likely need this final cast to return the data type to the one the client expects.

Granting Users Access to the Voltage SecureData Integration Functions

By default, Vertica users do not have access to the Voltage SecureData Integration Functions. Users attempting to call the integration functions without the correct privileges will receive the following error:

```sql
=> SELECT id,
    first_name,
    last_name,
    VoltageSecureAccess(ssn USING PARAMETERS format='ssn',
    config_dfs_path='/voltagesecure/conf') AS ssn,
```
Users must have EXECUTE access to the integration functions in order to use them. These functions are part of the PUBLIC schema. The functions in the Voltage SecureData integration library are:

<table>
<thead>
<tr>
<th>Function Signature</th>
<th>Function Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>VoltageSecureAccess(VARCHAR)</td>
<td>Function</td>
</tr>
<tr>
<td>VoltageSecureConfigure()</td>
<td>Transform Function</td>
</tr>
<tr>
<td>VoltageSecureProtect(VARCHAR)</td>
<td>Function</td>
</tr>
<tr>
<td>VoltageSecureProtectAllKeys(VARCHAR)</td>
<td>Transform Function</td>
</tr>
</tbody>
</table>

The following example demonstrates granting the user named Alice access to the VoltageSecureAccess function to be able to decrypt data.

```bash
=> \ c vmart dbadmin
You are now connected to database "vmart" as user "dbadmin".
=> GRANT EXECUTE ON FUNCTION public.VoltageSecureProtect(VARCHAR) TO alice;
GRANT PRIVILEGE
=> \ c vmart alice
You are now connected to database "vmart" as user "alice".
=> SELECT id, first_name, last_name, VoltageSecureAccess(ssn USING PARAMETERS format='ssn', config_dfs_path='/voltagesecure/conf') AS ssn,
    dob
FROM customers
WHERE dob < '1970-1-1'
ORDER BY id ASC
LIMIT 10;
```
Creating Roles for SecureData Users

Instead of granting access to each function to individual users, you can create roles that you grant access to the functions. Then you can grant users who need to access the SecureData functions access to these roles.

Consider creating at least two roles: one for access to the VoltageSecureConfigure function and another for access to the other functions. In most cases, not all users need to access VoltageSecureConfigure, especially if you choose to create a single, global configuration file. See Configuring Access to SecureData for more information about using VoltageSecureConfigure.

The following example:

- Creates two roles: secure_data_users, who are granted access to the protect and access functions, and secure_dataadmins, who are granted access to the SecureDataConfigure function.
- Grants the secure_data_user role to a user named Alice
- Sets the new role as her default role.
- Switches to Alice
- Calls several of the SecureData functions.

```sql
=> \c vmart dbadmin
You are now connected to database "vmart" as user "dbadmin".
=> CREATE ROLE secure_data_users;
CREATE ROLE
=> GRANT EXECUTE ON FUNCTION public.VoltageSecureAccess(varchar) TO secure_data_users;
GRANT PRIVILEGE
=> GRANT EXECUTE ON FUNCTION public.VoltageSecureProtect(varchar) TO secure_data_users;
GRANT PRIVILEGE
=> GRANT EXECUTE ON TRANSFORM FUNCTION
public.VoltageSecureProtectAllKeys(varchar)
TO secure_data_users;
GRANT PRIVILEGE
=> CREATE ROLE secure_dataadmins;
CREATE ROLE
=> GRANT EXECUTE ON TRANSFORM FUNCTION public.VoltageSecureConfigure() TO secure_dataadmins;
GRANT PRIVILEGE
```
=> GRANT secure_data_users TO ALICE;
GRANT ROLE
=> ALTER USER alice DEFAULT ROLE secure_data_users;
ALTER USER
=> \c vmart alice
You are now connected to database "vmart" as user "alice".
=> SET ROLE secure_data_users;
SET
=> SELECT VoltageSecureProtect('123-45-6789'
    USING PARAMETERS format='ssn',
    config_dfs_path='/voltagesecure/conf');
VoltageSecureProtect
------------------------
376-69-6789
(1 row)
=> SELECT VoltageSecureAccess('376-69-6789'
    USING PARAMETERS format='ssn',
    config_dfs_path='/voltagesecure/conf');
VoltageSecureAccess
------------------------
123-45-6789
(1 row)
=> SELECT VoltageSecureConfigure(USING PARAMETERS config_dfs_path='voltage.conf',
    username='alice', identity='alice@example.com',
) OVER ();
ERROR 3457: Function VoltageSecureConfigure() does not exist, or permission
is denied for VoltageSecureConfigure()
HINT: No function matches the given name and argument types. You may need to
add explicit type casts

Note that Alice can use the global configuration file, despite not being able to access the
VoltageSecureConfigure function.

In the previous example, the global configuration file includes the shared
secret or password. See Configuring Access to SecureData for a discussion of
the security implications of saving sensitive information to a SecureData
configuration file.

Automating Encryption and Decryption with Access Policies

You can automate encryption and decryption by creating access policies. These policies let
you show users with specific roles unencrypted values while users without those roles see
encrypted ones. Alternatively, you can create an access policy that masks unencrypted data
stored in the database when queried by users who lack a specific role.

Users do not explicitly call the SecureData integration functions when you create access
policies to automatically encrypt and decrypt data. However, they still must have access to
the SecureData functions and have any necessary session variables set. See Configuring Access to SecureData and Granting Users Access to the Voltage SecureData Integration Functions for the necessary configuration for the access policies to work. If a user who does not have access to the SecureData integration functions queries a table with an access policy that calls these functions, the query generates an error.

**Automatically Decrypting Table Columns for Privileged Users**

To decrypt an encrypted column automatically, create an access policy for the encrypted column that calls VoltageSecureAccess if the user has a role enabled. If the user does not have the role enabled, just return the encrypted value.

The following example:

1. Creates a role named see_ssn and grants it to the user named Alice, as well as granting Alice access to the customers table.
2. Creates an access policy on the customers table's ssn column that decrypts the column's value if the user has the see_ssn role enabled.
3. Switches to the user named Alice.
4. Queries the customers table, without the see_ssn role enabled.
5. Enables the see_ssn role and queries the table again.

```sql
=> CREATE ROLE see_ssn;
CREATE ROLE

=> GRANT see_ssn TO alice;
GRANT ROLE

=> GRANT ALL ON TABLE customers TO alice;
GRANT PRIVILEGE

=> CREATE ACCESS POLICY ON customers FOR COLUMN ssn
CASE
  WHEN enabled_role('see_ssn') THEN VoltageSecureAccess(ssn USING PARAMETERS format='ssn',
   config_dfs_path='/voltagesecure/conf')
ELSE ssn
END ENABLE;
CREATE ACCESS POLICY

=> \c vmart alice;
Password: You are now connected to database "vmart" as user "alice".

=> SELECT first_name, last_name, ssn FROM customers WHERE id < 5355 ORDER BY id ASC;
first_name | last_name | ssn
```
In the above example, you could combine the see_ssn role with a role that grants users access to the SecureData integration functions. Users who do not have the see_ssn role do not need to have access to the SecureData functions in order to see the encrypted values.

Note:
The above example assumes that the shared configuration file (/voltagesecure/conf) contains all of the credentials necessary to authenticate with the SecureData Appliance, including the password or shared secret. This configuration may not be secure enough to meet your requirements. See the caution in VoltageSecureConfigure for more information. In production use, consider having each privileged user set their identity, username, and password or shared secret in session variables. Unprivileged users do not need to set these values.

Automatically Encrypting Columns for Unprivileged Users

You can also create access policies that encrypt values. Use this technique to prevent some users from seeing values in columns that aren’t sensitive enough to require encryption in the database, but should not be seen by all users. This technique is the opposite of the encryption-on-the-fly: users that have a specific role enabled get the value from the table; if they do not have the role, the access policy encrypts the value.

The following example:
1. Creates a role named see_dob and assigns it to the user Alice.
2. Creates an access policy on the dob column of the customers table. It returns the value in the column if the user has the see_dob role active and encrypts the value if not.
3. Switches to the user named Alice.
4. Queries the customers table including the dob column.
5. Sets the see_dob role and queries customers again.

```sql
CREATE ROLE see_dob;
GRANT see_dob TO alice;

CREATE ACCESS POLICY ON customers FOR COLUMN dob
CASE
  WHEN enabled_role('see_dob') THEN dob
  ELSE VoltageSecureProtect(dob::varchar USING PARAMETERS format='birthday',
                             configdfs_path='/voltagesecure/conf')::date
END ENABLE;

SELECT first_name, last_name, dob FROM customers ORDER BY id ASC LIMIT 10;
```

<table>
<thead>
<tr>
<th>first_name</th>
<th>last_name</th>
<th>dob</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gil</td>
<td>Reeves</td>
<td>2048-08-09</td>
</tr>
<tr>
<td>Robert</td>
<td>Moran</td>
<td>1917-03-05</td>
</tr>
<tr>
<td>Hall</td>
<td>Rice</td>
<td>2022-01-07</td>
</tr>
<tr>
<td>Micah</td>
<td>Trevino</td>
<td>2018-06-01</td>
</tr>
<tr>
<td>Kuame</td>
<td>Stephenson</td>
<td>2053-02-13</td>
</tr>
<tr>
<td>Hedda</td>
<td>Cooper</td>
<td>2002-03-12</td>
</tr>
<tr>
<td>Mackenzie</td>
<td>Burks</td>
<td>2061-10-30</td>
</tr>
<tr>
<td>Anne</td>
<td>Marquez</td>
<td>2078-08-02</td>
</tr>
<tr>
<td>Dominic</td>
<td>Avery</td>
<td>1940-08-10</td>
</tr>
<tr>
<td>Alfreda</td>
<td>McDaniel</td>
<td>1904-04-27</td>
</tr>
</tbody>
</table>

(10 rows)

```sql
SET ROLE see_dob;

SELECT first_name, last_name, dob FROM customers ORDER BY id ASC LIMIT 10;
```

<table>
<thead>
<tr>
<th>first_name</th>
<th>last_name</th>
<th>dob</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gil</td>
<td>Reeves</td>
<td>1955-11-04</td>
</tr>
<tr>
<td>Robert</td>
<td>Moran</td>
<td>1991-12-01</td>
</tr>
<tr>
<td>Hall</td>
<td>Rice</td>
<td>1977-07-07</td>
</tr>
<tr>
<td>Micah</td>
<td>Trevino</td>
<td>1980-12-05</td>
</tr>
<tr>
<td>Kuame</td>
<td>Stephenson</td>
<td>1979-09-12</td>
</tr>
<tr>
<td>Hedda</td>
<td>Cooper</td>
<td>1987-05-02</td>
</tr>
<tr>
<td>Mackenzie</td>
<td>Burks</td>
<td>1982-11-07</td>
</tr>
<tr>
<td>Anne</td>
<td>Marquez</td>
<td>1949-07-09</td>
</tr>
<tr>
<td>Dominic</td>
<td>Avery</td>
<td>1976-12-02</td>
</tr>
</tbody>
</table>
In the previous example, users who do not have the see_dob role enabled must have access to the SecureData functions in order to see the masked values. If they do not have access to the SecureData functions, querying the customers table results in an error message. The following example creates a new user named Bob and grants him access to the customers table, without any access to the SecureData functions.

```sql
=> CREATE USER bob;
CREATE USER
=> GRANT ALL ON TABLE customers TO bob;
GRANT PRIVILEGE
=> \c vmart bob
You are now connected to database "vmart" as user "bob".
=> SELECT * FROM customers LIMIT 10;
ERROR 6482: Failed to parse Access Policies for table "customers"
[Function public.VoltageSecureProtect(varchar) does not exist, or permission is denied for public.VoltageSecureProtect(varchar)]
```

### Querying eFPE Encrypted Columns

You can use a feature in Voltage SecureData called Embedded Format Preserving Encryption to encrypt your data. You choose to use eFPE when you define the format in your SecureData Appliance. This format is slightly different than the standard FPE format. It uses key rotation, and embeds identification information in the encrypted value. Due to these factors, calls to `VoltageSecureProtect` using an eFPE format may not result in the same encrypted value, depending on key rotation schedules and the identity of the caller. This feature makes querying columns encrypted using an eFPE format more challenging.

When you want to search a standard FPE encrypted column for a value, you can just encrypt the plain text with `VoltageSecureProtect` and use the output in your query. For example, suppose you want to search for the customers table for an entry with the social security number 559-32-0670. Then you could use the following query:

```sql
=> SELECT id, first_name, last_name FROM customers
  where ssn = VoltageSecureProtect('559-32-0670' USING PARAMETERS
```
Querying a column that uses eFPE format encryption is not as simple, as you do not know which embedded key was used to encrypt the data. You could just use the VoltageSecureAccess function to decrypt the entire contents of the table column and search the result for the value you need. However, this is inefficient, as the SecureData function has to be called for every row of data in the table.

A better solution is to use the VoltageSecureProtectAllKeys function. This function is similar to VoltageSecureProtect. However, instead of returning a single encrypted value, it returns a table containing the value encrypted with each of the keys defined for the eFPE format.

In the previous example, the cc_num column is encrypted using an eFPE format. The output from VoltageSecureProtectAllKeys shows that this eFPE format has 5 keys defined. The content of the protected column contains the same value encrypted with each of the keys.

To use this function in a query for a value in an eFPE column, use a JOIN on the table you are searching and the result table from VoltageSecureProtectAllKeys. The following example demonstrates querying the customers table to find all rows that have a cc_num value that matches the unencrypted credit card value 376765616314013.

```sql
=> SELECT id, first_name, last_name FROM customers3 u
    JOIN (SELECT VoltageSecureProtectAllKeys('376765616314013' USING PARAMETERS
        format='cc_num',
        config_dfs_path='/voltagesecure/conf')
    OVER () p)
    ON u.cc_num = p.protected;
```

<table>
<thead>
<tr>
<th>id</th>
<th>first_name</th>
<th>last_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>5345</td>
<td>Thane</td>
<td>Ross</td>
</tr>
</tbody>
</table>

(1 row)
Voltage SecureData Integration
Function Reference

The functions in this section are part of the Vertica voltagesecure library for integrating with Voltage SecureData. These functions are automatically installed when you install or upgrade Vertica. However, you must re-install the voltagesecure library to distribute the CA certificate to all nodes in the Vertica cluster. See Verifying the Vertica Server's Access to the SecureData CA Certificate for instructions.

VoltageSecureAccess

Sends encrypted values to Voltage SecureData for decryption.

Syntax

```
VoltageSecureAccess('encrypted_value' USING PARAMETERS format='format_name'
    [, config_dfs_path='filename']
    [, identity='sd_identity'])
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>encrypted_value</code></td>
<td>A VARCHAR value that was encrypted using SecureData. You must cast other data types (for example DATE values) to VARCHAR when calling this function.</td>
</tr>
<tr>
<td><code>format_name</code></td>
<td>A string containing the name of <code>encrypted_value</code>’s FPE format. This format must match the format used to encrypt the value, or the result will be a random value. SecureData has no way to tell if the value passed to it was actually encrypted or not, or what FPE format was used.</td>
</tr>
<tr>
<td><code>filename</code></td>
<td>String containing the file name of the configuration file to use when authenticating with the SecureData appliance. You must create this file.</td>
</tr>
</tbody>
</table>
using VoltageSecureConfigure. If you do not supply this parameter, you must set session parameters to configure access to SecureData. See Configuring Access to SecureData. Any values set in session parameters override the values in this file.

| sd_identity | A string containing the identity to use when decrypting the data. Because SecureData uses the identity to determine encryption keys, this identity much match the identity used to encrypt the data. If supplied, this value overrides any identity value set in the configuration file or session parameter. |

**Examples**

The following example shows a simple call to VoltageSecureAccess. In this example, all of the connection information necessary to access the SecureData Appliance has been set in session parameters.

```sql
=> SELECT VoltageSecureAccess('376-69-6789' USING PARAMETERS format='ssn');
VoltageSecureAccess
-------------------------
123-45-6789
(1 row)
```

This example demonstrates decrypting an encrypted column within a query.

```sql
=> SELECT id,
first_name,
last_name,
VoltageSecureAccess(ssn USING PARAMETERS format='ssn',
config_dfs_path='/voltagesecure/conf') AS ssn,
dob
FROM customers
WHERE dob < '1970-1-1'
ORDER BY id ASC
LIMIT 10;
```

<table>
<thead>
<tr>
<th>id</th>
<th>first_name</th>
<th>last_name</th>
<th>ssn</th>
<th>dob</th>
</tr>
</thead>
<tbody>
<tr>
<td>5346</td>
<td>Talon</td>
<td>Wilkins</td>
<td>540-48-0784</td>
<td>1941-09-17</td>
</tr>
<tr>
<td>5347</td>
<td>Daquan</td>
<td>Phelps</td>
<td>785-34-0092</td>
<td>1963-05-08</td>
</tr>
<tr>
<td>5348</td>
<td>Basia</td>
<td>Lopez</td>
<td>011-85-0705</td>
<td>1940-04-29</td>
</tr>
<tr>
<td>5349</td>
<td>Kaseem</td>
<td>Hendrix</td>
<td>672-57-0309</td>
<td>1942-03-11</td>
</tr>
<tr>
<td>5350</td>
<td>Omar</td>
<td>Lott</td>
<td>825-45-0131</td>
<td>1956-02-17</td>
</tr>
<tr>
<td>5352</td>
<td>Illana</td>
<td>Middleton</td>
<td>831-47-0929</td>
<td>1949-12-29</td>
</tr>
<tr>
<td>5353</td>
<td>Garrett</td>
<td>Williamson</td>
<td>408-73-0207</td>
<td>1955-11-06</td>
</tr>
<tr>
<td>5354</td>
<td>Hanna</td>
<td>Ware</td>
<td>694-97-0394</td>
<td>1967-08-08</td>
</tr>
<tr>
<td>5355</td>
<td>Quinn</td>
<td>Pruitt</td>
<td>818-91-0359</td>
<td>1965-11-14</td>
</tr>
<tr>
<td>5356</td>
<td>Clayton</td>
<td>Santiago</td>
<td>102-56-0010</td>
<td>1958-02-02</td>
</tr>
</tbody>
</table>

(10 rows)
See Also

- VoltageSecureConfigure
- VoltageSecureProtect
- VoltageSecureProtectAllKeys
- Encrypting and Decrypting Data

VoltageSecureConfigure

Saves SecureData user access configuration parameters to a file in the Vertica Distributed File System (DFS). You then pass the file's name to the other SecureData integration functions. This function can store the configuration file in the user's own DFS directory or in a globally-accessible file named /voltagesecure/conf.

Syntax

```
SELECT VoltageSecureConfigure(USING PARAMETERS config_dfs_path='filename'
                           [, identity=sd_identity]
                           [, store_password=Boolean]
                           [, store_shared_secret=Boolean]
                           [, username=sd_user]
                        ) OVER ();
```

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>config_dfs_path='filename'</td>
<td>Required. A string containing the path for the configuration file in DFS. This is either:</td>
</tr>
<tr>
<td></td>
<td>- A file name (without any path information). The function automatically stores the file in a DFS directory named for the user. Creating this directory prevents different user's files from overwriting one another.</td>
</tr>
</tbody>
</table>
The absolute path /voltagesecure/conf. All users can use this file in calls to the other functions in the SecureData library. This path is the only absolute one that VoltageSecureConfigure allows for this parameter.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>identity=sd_boolean</td>
<td>A string containing identity to use with the SecureData Appliance. This is usually in the form of an email address. When SecureData uses LDAP authentication, it uses this value to authenticate the user.</td>
</tr>
<tr>
<td>store_password=Boolean</td>
<td>A Boolean value. When set to true, Vertica stores the LDAP password stored in the password session parameter in the configuration file. Defaults to false.</td>
</tr>
<tr>
<td>store_shared_secret=Boolean</td>
<td>A Boolean value. When set to true, Vertica stores the shared secret set in the shared_secret session parameter in the configuration file. Defaults to false.</td>
</tr>
<tr>
<td>username=sd_user</td>
<td>A string containing the user name for authenticating with SecureData.</td>
</tr>
</tbody>
</table>

Notes

- Any SecureData session variables that are set override values from the configuration file. See Configuring Access to SecureData for more information.
- The SecureData integration only supports one configuration for the SecureData Appliance at a time.
- Under normal circumstances, users are not able to directly read data from files stored in DFS. However, all users who have access to U Dx functions that read from the DFS could access these files from within Vertica. In addition, these files are stored as plain text in every node’s file system. Anyone with the proper file system access on the...
nodes can read the file's contents. You should take both of these facts into consideration when deciding whether to store sensitive information such as passwords or shared secrets in either the shared or per-user configuration files.

Example

The following example demonstrates saving configuration information to a configuration file named voltage.conf in the user's own Vertica DFS directory.

```sql
=> \x
Expanded display is on.
=> SELECT VoltageSecureConfigure(USING PARAMETERS
cfg_dfs_path='voltage.conf',
    username='alice', identity='alice@example.com', store_password=false
) OVER ();
```

<table>
<thead>
<tr>
<th>Record</th>
<th>config_dfs_path</th>
<th>identity</th>
<th>username</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>voltage.conf</td>
<td><a href="mailto:alice@vertica.com">alice@vertica.com</a></td>
<td>alice</td>
</tr>
</tbody>
</table>

VoltageSecureConfigureGlobal

Saves global SecureData access configuration parameters for all users to a file in the Vertica Distributed File System (DFS). This function stores the configuration file file named /voltagesecure/conf.global in the distributed file system (DFS). You must use this function to configure at least the SecureData policy URL before you can use any of the other Voltage SecureData integration functions.

Syntax

```
SELECT VoltageSecureConfigureGlobal(USING PARAMETERS
    policy_url=url
    [, allow_short_fpe=Boolean]
    [, allow_file_cache=Boolean]
) OVER ();
```

Parameters

- `policy_url=url`:
  A string containing the URL of the SecureData policy file. The Vertica SecureData library uses the contents
of this file, such as the formats that the SecureData Appliance supports. It also uses the URL of this file to determine the location of the SecureData Appliance.

allow_short_fpe=Boolean

A Boolean value. When set to True, SecureData ignores the lower length limit for encoding FPE values. Usually, SecureData does not use FPE to encrypt data shorter than a lower limit (usually, 8 bits). See the SecureData Architecture Guide's section on Data Length Restrictions for more information.

enable_file_cache=Boolean

A Boolean value. When set to True, Vertica caches the SecureData policy file and encryption keys to disk, rather than just to memory. Defaults to false.

---

**Example**

The following example demonstrates setting the policy URL to https://voltage-pp-0000.example.com/policy/clientPolicy.xml.

```sql
=> SELECT VoltageSecureConfigureGlobal(USING PARAMETERS
   policy_url='https://voltage-pp-0000.example.com/policy/clientPolicy.xml')
   OVER ()

<table>
<thead>
<tr>
<th>policy_url</th>
<th>allow_short_fpe</th>
<th>enable_file_cache</th>
</tr>
</thead>
<tbody>
<tr>
<td><a href="https://voltage-pp-0000.example.com/policy/clientPolicy.xml">https://voltage-pp-0000.example.com/policy/clientPolicy.xml</a></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```

(1 row)
VoltageSecureProtect

Calls SecureData to encrypt a value.

Syntax

VoltageSecureProtect(value USING PARAMETERS format=format_name
                        [,config_dfs_path=config_file] [,identity=sd_identity]);

Parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>value</td>
<td>VARCHAR containing the value to encrypt. You must cast other data types (for example DATE values) to VARCHAR when calling this function.</td>
</tr>
<tr>
<td>format=format_name</td>
<td>String defining SecureData FPE format of value, or 'auto' to have SecureData encrypt the entire value while preserving its overall format. If you pass the name of an FPE format, it must match one of the formats SecureData defines. The value's format must match the FPE format. For example, VoltageSecureProtect returns an error if you set format_name to 'ssn' but value contains a credit card number.</td>
</tr>
</tbody>
</table>

Caution:
Always use the same FPE format to encrypt data in a column. If you use different FPE formats in the same column (such as loading some data using 'ssn' and other data using 'auto') there is no...
A way to tell which format was used for any particular row. In this case, you will not be able to recover the unencrypted data because you cannot tell correctly decrypted values from incorrectly decrypted ones. Formats that deal with the same source format (such as ssn and ssn-all) are still incompatible, as they encrypt and decrypt the data in different ways.

**config_dfs_path=** *config_file*

String containing the file name of the configuration file to use when authenticating with the SecureData appliance. You must create this file using VoltageSecureConfigure. If you do not supply this parameter, you must set session parameters to configure access to SecureData. See Configuring Access to SecureData. Any values set in session parameters override the values in this file.

**identity=** *sd_identity*

String containing the identity to use when authenticating with SecureData. SecureData uses this value as a basis for the encryption key. This value usually takes the form of an email address. If supplied, it overrides any values set in the configuration file or session parameters.

## Examples

The following example demonstrates encrypting a social security number (SSN) value using both the ssn and auto FPE formats. This example assumes that all of the necessary SecureData authentication information have already been set in session variables.
The following example demonstrates calling VoltageSecureProtect to encrypt two table columns in a COPY statement. These calls use the user's private configuration file saved in DFS.

```sql
=> SELECT VoltageSecureProtect('123-45-6789' USING PARAMETERS format='ssn');
VoltageSecureProtect
--------------------------
376-69-6789
(1 row)
```

```sql
=> SELECT VoltageSecureProtect('123-45-6789' USING PARAMETERS format='auto');
VoltageSecureProtect
--------------------------
820-31-5110
(1 row)
```

The following example demonstrates using VoltageSecureProtect in a query to locate a particular value in an encrypted column.

```sql
=> SELECT id, first_name, last_name FROM customers
    where ssn = VoltageSecureProtect('559-32-0670' USING PARAMETERS
        format='ssn',
        config_dfs_path='voltage.conf');
```

<table>
<thead>
<tr>
<th>id</th>
<th>first_name</th>
<th>last_name</th>
</tr>
</thead>
<tbody>
<tr>
<td>5345</td>
<td>Thane</td>
<td>Ross</td>
</tr>
</tbody>
</table>

(1 row)

See Also

- VoltageSecureAccess
- VoltageSecureProtectAllKeys
- Encrypting and Decrypting Data
VoltageSecureProtectAllKeys

This function helps you locate values in a column encrypted using an Embedded Format Preserving Encryption (eFPE) format. These formats use key rotation, so the encrypted value you get back for a piece of plain text changes over time. You pass this function an unencrypted value. It returns a table consisting of two columns: the unencrypted value and the value encrypted with each of the keys defined for the eFPE. The number of rows in the table are determined by the number of keys the eFPE format contains. Usually, you use the output of this function in a join to locate a matching encrypted value in a table.

Syntax

VoltageSecureProtectAllKeys(value USING PARAMETERS format='eFPE_format'
                          [, config_dfs_path=config_file]
                          [, identity=sd_identity] )

Parameters

<table>
<thead>
<tr>
<th>value</th>
<th>VARCHAR containing the value to encrypt. You must cast other data types (for example DATE values) to VARCHAR when calling this function.</th>
</tr>
</thead>
<tbody>
<tr>
<td>format=eFPE_format</td>
<td>String containing the name of an eFPE format defined by SecureData. This format must be an eFPE format defined by your SecureData Appliance, or the function returns an error. This format must also match the format of value. VoltageSecureProtectAllKeys returns an error if value's format does not match the one you specify in eFPE_format.</td>
</tr>
<tr>
<td>config_dfs_path=config_file</td>
<td>String containing the file name of the configuration file to use when authenticating with the SecureData</td>
</tr>
</tbody>
</table>
You must create this file using VoltageSecureConfigure. If you do not supply this parameter, you must set session parameters to configure access to SecureData. See Configuring Access to SecureData. Any values set in session parameters override the values in this file.

**identity=sd_identity**

String containing the identity to use when authenticating with SecureData. SecureData uses this value as a basis for the encryption key. This value usually takes the form of an email address. If supplied, it overrides any values set in the configuration file or session parameters.

### Examples

The following example demonstrates a simple call to VoltageSecureProtectAllKeys.

```sql
=> SELECT VoltageSecureProtectAllKeys('376765616314013' USING PARAMETERS format='cc_num',
                                       config_dfs_path='/voltagesecure/conf')
                  OVER ()

<table>
<thead>
<tr>
<th>data</th>
<th>protected</th>
</tr>
</thead>
<tbody>
<tr>
<td>376765616314013</td>
<td>XMVRMRU9RJUV4013</td>
</tr>
<tr>
<td>376765616314013</td>
<td>X5FD4K01UEE4013</td>
</tr>
<tr>
<td>376765616314013</td>
<td>M7ZXTI4VCPB4013</td>
</tr>
<tr>
<td>376765616314013</td>
<td>UBOSG9K3EXZ4013</td>
</tr>
<tr>
<td>376765616314013</td>
<td>Z11C5C999R4013</td>
</tr>
</tbody>
</table>
```

(5 rows)

In this example, the cc_num eFPE format has five keys defined for it, so the return value is a table containing five rows.

The following example shows a more common use: querying a table column that is encrypted using an eFPE format.

```sql
=> SELECT id, first_name, last_name FROM customers3 u 
   JOIN (SELECT VoltageSecureProtectAllKeys('376765616314013' USING PARAMETERS format='cc_num',
                                              config_dfs_path='/voltagesecure/conf'))
```

Vertica Analytic Database (9.3.x)
In the previous example, the customers3 table is joined to the output from VoltageSecureProtectAllKeys. Any rows in the customers3 table where the encrypted cc_num column value matches values from the protected column of VoltageSecureProtectAllKeys matches appear in the output.

This function returns an error if you use it on a non-eFPE format:

```
=> SELECT first_name, last_name, ssn FROM customers u
    JOIN (SELECT VoltageSecureProtectAllKeys('232-28-0657' USING PARAMETERS format='ssn',
                                      config_dfs_path='/voltagesecure/conf')
           OVER ()
      ) pak ON u.ssn = pak.protected;
ERROR 5861: Error calling processPartition() in User Function VoltageSecureProtectAllKeys
at [ProtectAllKeys.cpp:21], error code: 1711, message: Error getting key numbers: eFPE format required
```

## See Also

- Configuring Access to SecureData
- VoltageSecureAccess
- VoltageSecureProtect
- VoltageSecureProtectAllKeys
Vertica Plug-In for Informatica

Important:
The Vertica Plug-in for Informatica should only be used with versions of Informatica up to and including 9.6.

Informatica's PowerCenter family of products lets you collect, transform, and store data. The products support a wide variety of data sources, including databases, message queues, and many different file formats.

The PowerCenter Client consists of four main applications:

- Use Designer to create sources, targets, and mappings.
- Use Workflow Manager to create workflows for those sources, targets and mapping you created in Designer.
- Use Workflow Monitor to monitor running workflows.
- Use Repository Manager to manage repository resources, such as moving folders and objects and managing permissions and users.

The PowerCenter Server enables you to access, read, and write to Vertica.

PowerCenter 9.6.1 HotFix 2 includes the PowerExchange (PWX) Connector for Vertica. Informatica developed this PWX Connector as an alternative to the Vertica plug-in. The PWX connection includes additional capabilities and performance improvements when connected to Vertica.
History of Integration Between Vertica and Informatica

Prior to the PowerExchange (PWX) Connector for Vertica, Vertica developed and supported two connectors for Informatica and Vertica:

- In 2009, Vertica developed the Vertica Plug-in for Informatica. This connector used the native method of loading data from Informatica into Vertica.
- In 2013, Vertica replaced the earlier Vertica Plug-in for Informatica with a Java plug-in that supports all operating system platforms. This plug-in runs on generic JDBC and ODBC connections and includes new and improved features compared to the native plug-in.

This document describes how to use the Vertica Java plug-in for connecting from Informatica to Vertica.

In 2014, Informatica released the PWX Connector for Vertica. This connector includes enhancements to the partitioning and pushdown capabilities of Informatica.

The following timeline shows the history of plug-ins for connecting from Informatica to Vertica:

Vertica recommends that you use the new PWX Connector for Vertica with Informatica PowerCenter 9.6.1 HotFix 2 or later to connect to your Vertica database.

**Important:**
The Vertica Plug-in for Informatica should only be used with versions of Informatica up to and including 9.6.
For detailed information about using the PWX Connector for Vertica, see Vertica Integration with Informatica: Connection Guide.

How the Plug-in Is Configured with Vertica and Informatica PowerCenter

The following illustration provides an overview of the configuration.

This manual provides information for installing plug-in components, using the plug-in to access Vertica as source or target database, and implementing and modifying plug-in features.
# Preparing to Install Informatica Plug-in

**Important:**
The Vertica Plug-in for Informatica should only be used with versions of Informatica up to and including 9.6.

The following table provides recommended steps.

<table>
<thead>
<tr>
<th>Step</th>
<th>Action</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Follow the procedures in <a href="#">Installing the Vertica Plug-in for PowerCenter</a> to download and install plug-in components.</td>
<td>You must install both client and server components.</td>
</tr>
<tr>
<td>2</td>
<td>Review the sample for using the plug-in with PowerCenter in <a href="#">Using the Vertica Plug-in with Informatica PowerCenter</a>.</td>
<td>The sample shows how to import Vertica as source and target. I also provides steps that show you how to specify and connect to your Vertica database and include it in your workflows.</td>
</tr>
<tr>
<td>3</td>
<td>Set plug-in features according to your specific needs. Features are listed and described in <a href="#">Accessing and Setting Plug-in Features</a>.</td>
<td>Be aware of situations where the use of one feature depends on another. For example, to take advantage of the increased performance of <strong>EnableStreamingBatchInsert</strong>, you must set Copy Local Method to <strong>None</strong>.</td>
</tr>
<tr>
<td>4</td>
<td>Check <a href="#">Vertica Plug-in For Information Best Practices</a> for required memory settings and other tips. Memory requirements are highly dependent upon Informatica and Vertica dedicated resources.</td>
<td></td>
</tr>
</tbody>
</table>
Installing the Vertica Plug-in for PowerCenter

Important:
The Vertica Plug-in for Informatica should only be used with versions of Informatica up to and including 9.6.

You must download and install a client and a server component for the Vertica Plug-in for Informatica.

As a first step, download both the client and server components of the plug-in from the myVertica portal.

The client portion of the plug-in (vertica-informatica-client-2.0.1.zip) includes the following files:

- `vertica.xml` contains the metadata definition needed by the PowerCenter repository to allow communication between PowerCenter and Vertica.
- `verticacli9.dll` is a library file you add to your Windows registry.
- `vertica-infa951-x86.reg` is a registry file you can use to register the dll on 32-bit machines for Informatica PowerCenter 9.5.1.
- `vertica-infa951-x64.reg` is a registry file you can use to register the dll on 64-bit machines for Informatica PowerCenter 9.5.1.

The server portion includes the file `vertica-informatica-plugin-server.jar`.

Note:
Each server type requires the Java 6.0 run-time environment.

Installing the Vertica plug-in is a multi-step process. The following sections explain these steps in greater detail, using a simple example.

1. Register the plug-in's metadata with the PowerCenter Repository Service with which you want to access Vertica. Follow the procedures in [Registering the Plug-in's Metadata](#).
2. Add the `verticacli9.dll` library file to the Windows registry. Follow the procedures in [Adding the Library File to the Windows Registry](#).
3. Copy the server plug-in to the PowerCenter server javalib directory. Follow the procedures in [Copying the Plug-in Library on the Server](#).
Registering the Plug-in's MetaData

The PowerCenter repository needs information about the Vertica plug-in in order to enable clients to use it. This information is supplied in an XML-format file named vertica.xml.

Perform the following to register the plug-in's metadata.

Switch to Exclusive Mode

Before you can register the plug-in's metadata, you must logon to PowerCenter and switch to exclusive mode to ensure that the repository does not change while you are registering the plug-in.

1. Place or copy the file vertica.xml to your system.
2. Open a browser and log into the PowerCenter domain's Administration Console.
3. Select the Domain tab, and click Services and Nodes.
4. In the Domain Navigator, click the entry for the repository that you want to connect to Vertica.

5. Under the Properties tab, click Edit to edit the Repository Properties section.

6. In the Operating Mode list box, choose Exclusive, and then click OK.

7. In the Restart Service prompt, click OK to confirm switching to exclusive mode.
The Repository Service may take from a few moments to several minutes to restart and re-enable itself.

8. Wait until you see the notice, **This PowerCenter Repository Service is available.**

**Register the Plug-in**

1. On the **Plug-ins** tab, click the icon for registering a plug-in.

2. On the **Choose a plug-in** field, click **Browse** and select the `vertica.xml` in the folder where you earlier placed the file.
3. Under the **Repository Authentication** section, enter your repository username and password.

   **Note:** If you are upgrading from a previously installed plug-in version, select the checkbox, **Update existing plug-in registration**. Otherwise leave the box cleared.

4. Click **OK** to upload the metadata file. The PowerCenter Administration Console uploads the metadata file and registers the Vertica plug-in data.

### Switch Back to Normal Mode

1. On the Properties tab's **Repository Properties** section, click **Edit**.
2. In the **Operating Mode** list box, choose **Normal**.
3. In the Restart Service prompt, click **OK** to confirm switching to normal mode.

   The Repository Service may take from a few moments to several minutes to restart and re-enable itself.

### Adding the Library File to the Windows Registry

For each PowerCenter client system that you want to use with Vertica, you must install a copy of the `verticacli9.dll` file in the client binary folder. This folder is named
client\bin in the PowerCenter install directory. The following path is typical of a PowerCenter installation for Informatica version 9.5.1:

C:\Informatica\9.5.1\clients\PowerCenterClient\client\bin

Copy and Register the verticacli9.dll

Copy the library file to the client binary directory (i.e., client\bin).

Then, add a registry entry to the Windows registry. Adding this entry tells the PowerCenter Designer to load the plug-in library. Perform one of the following to register the plug-in library.

**Note:** The registry file is specific to Informatica PowerCenter version 9.5.1. The Vertica Plug-in for Informatica has only been tested with this version. If you want to try to use it with another version of PowerCenter, you will need to manually add configuration information to the Windows registry, as explained below.

Register the verticacli9.dll Using a Registry File for Informatica PowerCenter 9.5.x

1. Double-click the registry file in Windows Explorer:
   - Use vertica-infa951-x86.reg to register the dll on 32 bit machines.
   - Use vertica-infa951-x64.reg to register the dll on 64 bit machines.
2. When asked if you want to add the contents of the file to the registry, click Yes.

Register the verticacli9.dll Manually for all Other Versions of Informatica (9.6.x, 10.x, et. al.)

1. Start the registry editor by typing regedit.exe in the Windows Start menu's command run command box.
2. Navigate to the correct location in the registry.

For 32-bit versions of Windows:

HKEY_LOCAL_MACHINE\SOFTWARE\Informatica\PowerMart Client Tools\x.x.x\Plugins\Informatica

For 64-bit versions of Windows:

HKEY_LOCAL_MACHINE\SOFTWARE\Wow6432Node\Informatica\PowerMart Client Tools\x.x.x\
Where x.x.x is the version of Informatica you are using (for example 9.5.1).

3. Right-click in the right pane of the Registry Editor window. Select New then select String Value.
4. Change the name of the string value from New Value #1 to VERTICA.
5. Double-click the new VERTICA entry. When prompted for a new value, enter verticacli9.dll.
6. Exit the registry editor.

**Copying the Plug-in Library on the Server**

The final step in setting up the Vertica plug-in for Informatica is to copy the Vertica server-side plug-in file to the proper directory on the PowerCenter server.

- vertica-informatica-plugin-server.jar (for both 32 and 64 bit servers)

Copy the library file to your server's binary directory, which is the \bin\javalib subdirectory in the PowerCenter server install directory. The full path to this directory for Windows is usually:

C:\Informatica\9.5.1\server\bin\javalib

**Note:** In addition to the file vertica-informatica-plugin-server.jar, you must also have the appropriate JDBC driver installed in the same directory (/bin/javalib). The JDBC driver you install must match your version of Vertica.

The following sample screen shows a typical Windows path for these files.
For all supported server operating systems, you download and install the same file, `vertica-informatica-plugin-server.jar`.

Copy the file to the `server/bin/javalib` subdirectory of the directory where PowerCenter is installed.

**Unregistering the Plug-in**

Perform this procedure only if you need to unregister the plug-in.

1. Follow the procedure, Switch to Exclusive Mode.
2. Click the trashcan icon to unregister a plug-in.

3. In the **Unregister plug-in** pop-up, enter your **Username** and **Password** to unregister
the plug-in, and then click OK.
4. Follow the procedure, Switch Back to Normal Mode.

## Updating the Plug-in

Follow this procedure only if you need to update the plug-in.

1. Follow the procedure, **Switch to Exclusive Mode**.
2. On the **Plug-ins** tab, click the icon for registering a plug-in.
3. On the **Choose a plug-in** field, click **Browse** and select the location of the `vertica.xml` file.
4. Check the box, **Update existing plug-in registration**.
5. Enter your **Username** and **Password** to unregister the plug-in, and then click **OK**.

```
Register plug-in for PowerCenter Repository Service
Register plug-in for a INFAPCREPO_SVC
Choose a plug-in file [ ]
[ ] Update existing plug-in registration
Repository Authentication
Username *
Password *
```

6. Follow the procedure, **Switch Back to Normal Mode**.

## Using the Vertica Plug-in with Informatica PowerCenter

Once you have installed the Vertica Plug-in for Informatica, you can use Vertica as a source or target in Informatica PowerCenter.

The simple examples in this section walk you through importing source and target, mapping, configuring, and starting your workflow.
Importing a Source Database Table

**Note:** Set up a DSN for your Vertica database before you perform the procedures that follow.

The following example that shows how to import a source table from a Vertica database.

1. In Informatica PowerCenter Designer, select the folder in the repository where you want to create your Vertica source.

2. Click the Source Analyzer icon.
3. From the **Sources** list box, select **Import from Database**.

4. From the **Import Tables** dialog box, choose the name of your **ODBC data source**, and enter **Username** and **Password**.
5. Click **Connect**. Under **Select tables**, choose the schema **public**.

6. Choose a table and Click **OK**. For this example, choose only the table, **datatypes_src**. (You can choose a number of tables.)

   The table appears in the Source Analyzer panel.

7. Change the table's database type to VERTICA. To do so, double-click the name of the table to launch the **Edit Tables** dialog box.

8. From the **Table** tab, **Database type** list box, choose **VERTICA**.
Note:
As of Informatica Version 9.6.1 Hot Fix 2 and later, if you want to use the version of Vertica you downloaded and installed, select the Vertica option from the dropdown menu. If you intend to use the new Vertica Connector from Informatica, select VERTICA from the dropdown menu.

9. Click OK. You have imported a source table. Next, follow the procedure in, Importing a Target Database Table.

Importing a Target Database Table

Note: Set up a DSN for your Vertica database before you perform the procedures that follow.

The following example shows how to import a target table from a Vertica database.

1. In Informatica PowerCenter Designer, select the folder in the repository where you want to create your Vertica target.

2. Click the Target Designer icon.

3. From the Targets list box, choose Import from Database.
4. From the Import Tables dialog box, choose the name of your ODBC data source, and enter Username and Password.

5. Click Connect. Under Select tables, choose the schema public.
6. Choose a table and Click OK. For this example, choose only the table, **datatypes_tgt**.

   The table appears in the **Target Designer** panel.

7. Change the table's database type to VERTICA. Double-click the name of the table to launch the **Edit Tables** dialog box.

8. From the **Table** tab, **Database type** list box, choose **VERTICA**.

   **Note:**
   As of Informatica Version 9.6.1 Hot Fix 2 and later, if you want to use the version of Vertica you downloaded and installed, select the Vertica option from the dropdown menu. If you intend to use the new Vertica Connector from Informatica, select VERTICA from the dropdown menu.

9. Click **OK**. You have imported a target table. Next, follow the procedure in, **Mapping Between Source and Target Tables**.

---

**Mapping Between Source and Target Tables**

Perform this procedure to create mapping between source and target tables.

1. In Informatica PowerCenter Designer, select the folder in the repository where you want to create your Vertica mapping.
2. Click the Mapping Designer icon.
3. From the Mappings list box, select Create.
4. Enter a mapping name and click OK.
5. Choose the source, datatypes_src, and drag it to the Mapping Designer window. An Application Source Qualifier also appears; your source is mapped to Informatica. (This example sets up a basic workflow and is not meant to be a realistic sample. Note also that this example shows that configuration changes would be required where both source and/or target are in Vertica databases.)
6. Drag your target, datatypes_tgt, to the Mapping Designer window.
7. From the Layout list box, select Autolink by Name.
8. Confirm the from and to transformations, and click OK.

9. Save your work. Next, follow the procedure in, you create a workflow that uses your mapping. Follow the procedure in, Creating a Workflow.
Creating a Workflow

Perform this procedure to create a workflow using the table mapping you previously created.

1. In Informatica PowerCenter, click the Workflow button to launch the Workflow Manager.

2. From the Workflows list box, select Create.

3. In the Create Workflow dialog box, enter a name for your new workflow and click OK.
4. From the Tasks list box, select Create.

5. Enter a name for your new task, and click Create.
6. In the **Mappings** dialog box, choose the mapping to associate with the session and click **OK**.

7. Click **Done** on the Create Task dialog box.

8. In the Workflow Designer, drag your task to the right of **Start**.

9. Select the link tasks icon, and link **Start** to your task. Save your work.

Next you configure your workflow connection to your database. Follow the procedure in, **Configuring Your Workflow Connections**.
Configuring Your Workflow Connections

Perform this procedure to configure your workflow connection to your database.

1. While in Workflow Manager, from the Connections list box, select Relational.

2. From the Relational Connection Browser dialog box, select your Vertica connection object and click and click New.

3. From the Select Subtype dialog box, select VerticaConnection and click OK.

4. Fill in the details within the Connection Object Definition dialog box.
   1. Fill in the Name, User Name, and Password.
   2. Enter the connection string, which must have the format:
      `jdbc:vertica://<ip>[:<port>]/<dbname>`
   3. In the JDBC Driver Name field, enter `com.vertica.jdbc.Driver`
   4. If you are connecting to a database that is running Vertica Release 9.3.x, select EnableStreamingBatchInsert.
**Important:** If you are running Vertica Release 7.x on either source or target database, enable (check off) `EnableStreamingBatchInsert`. Note that if you are running a previous version of Vertica you can still check `EnableStreamingBatchInsert`; previous versions will not experience the performance improvements, but setting the option has no detrimental impact.

5. If your Vertica database is SSL enabled, check `EnableSSLConnection`, and enter a **Trust Store Path** and **Trust Store Password**.

**Note:** You must enter a complete path for Trust Store Path (e.g., `C:\Users\Administrator\Desktop\verticastore`).

6. Click **OK**.

Next you configure your source and target for the workflow. Follow the procedure in, **Configuring Source and Target and Starting Your Workflow**.
Configuring Source and Target and Starting Your Workflow

Perform this procedure to configure source and target for your workflow. (This procedure assumes all previous procedures have been completed.)

1. While in Workflow Designer, double-click your task to launch the Edit Tasks dialog box.
2. Click the Mapping tab.
3. Configure the source.
   1. Under the Sources folder, select your source. The VERTICA_READER is listed under Readers.
   2. Click the down arrow icon to bring up the Relational Connection Browser dialog box.
3. Choose your object and click OK.

4. Configure the target.

   1. Under the Targets folder, select your target. The VERTICA_WRITER is listed under Writers.
   2. Click the down arrow icon to bring up the Relational Connection Browser dialog.
   3. Choose your object and click OK. Save your work.

5. While in Workflow Manager, from the Workflows list box, select Start Workflow. (The Workflow Monitor opens.)

**Accessing and Setting Plug-in Features**

You can access the Vertica plug-in features through any workflow task. This section discusses how to access the features available through the Vertica plug-in.

**Accessing VERTICA_READER Plug-in Attributes**

Note that, when you use Vertica as source/reader, the plug-in supports only pass-through partitioning. When you use Vertica as target/writer, the plug-in supports pass-through
partitioning and key range partitioning. (Note that the key value partitioning source should not be through the Vertica plug-in.)

1. While in Workflow Manager, double-click any task.
2. In the **Edit Tasks** dialog, select the Mappings tab.
3. Select your source qualifier (this example uses `SQ_datatypes_src`).
4. Minimize the **Readers** and **Connections** areas to focus on **Properties**.

Plug-in features are listed under the **Properties** area.

![Edit Tasks dialog](image)

The table that follows lists and describes the plug-in attributes for source-reader.

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Schema Name</strong></td>
<td>Schema Name allows you to override the default schema name of the mapped table. If you have only one source, you can override the schema name by simply entering the new schema name. Where you have many sources in a mapping that all go to the one source qualifier, you override schema names with the following format. Use a</td>
</tr>
<tr>
<td>Attribute</td>
<td>Value</td>
</tr>
<tr>
<td>---------------------------------</td>
<td>----------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>semicolon as separator:</td>
<td><code>&lt;old_table_name&gt;=&lt;new_schema_name&gt;; &lt;another_table_name&gt;=&lt;another_new_schema_name&gt;</code></td>
</tr>
<tr>
<td>Important:</td>
<td>In the format given above, you do not actually enter the schema name to change the schema name. Instead, you enter the table name in the schema name field (to the left of the equal sign). You then provide the new schema name as given in the format above (to the right of the equal sign; the equal sign acts to set the new name). Use a semicolon as separator for multiple schema name changes.</td>
</tr>
<tr>
<td>Example:</td>
<td><code>datatype_src=newschemaname</code></td>
</tr>
<tr>
<td>Table Name</td>
<td>Table Names changes are similar to Schema Name changes in regards to how you format the changes. If you have only one table name to change, you just enter the new table name. If you have more than one table name to change, you use the following format: <code>&lt;old_table_name&gt;=&lt;new_table_name&gt;; &lt;another_table_name&gt;=&lt;another_new_table_name&gt;</code></td>
</tr>
<tr>
<td>Example:</td>
<td><code>datatypes_src=newname;othertablename_src=newerone</code></td>
</tr>
<tr>
<td>Important:</td>
<td>If using the <strong>Schema Name</strong> option along with the <strong>Table Name</strong> option, note that the <strong>Schema Name</strong> entry uses the old table name versus the replacement name you have added here in the <strong>Table Name</strong> option. An example follows.</td>
</tr>
<tr>
<td><strong>Schema Name</strong> entry:</td>
<td>• <code>tbl1=new-schema-name</code></td>
</tr>
<tr>
<td><strong>Table Name</strong> entry:</td>
<td>• <code>tbl1=tbl2</code></td>
</tr>
<tr>
<td></td>
<td>That is, you would not specify <code>tbl2</code> under the <strong>Schema Name</strong> entry.</td>
</tr>
<tr>
<td>Attribute</td>
<td>Value</td>
</tr>
<tr>
<td>----------------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Select Distinct</td>
<td>If selected, returns only distinct values.</td>
</tr>
<tr>
<td>Number of Sorted Ports</td>
<td>Sorts incoming data, specifying order by ports.</td>
</tr>
</tbody>
</table>
| User Defined Join          | Allows you to do overrides to your mapping, enabling you to do very specific joins (e.g., inner and outer joins). When you click the arrow to the right of the field, a SQL box pops up. What you enter in the box becomes a custom `JOIN` clause added to the generated SQL statement.  
   Basically you can enter a typical join statement with SELECT being assumed.  
   Examples:  
   - s1.a.col = s2.b.col  
     (where s1 and s2 are schema names)  
   - a JOIN b ON a.col = b.col  
   - a.col = b.col |
| Pre SQL                    | Enter complete SQL statements that run before you read a table.  
   For example, truncate or add data to a table before you read it.                                                                                                                                 |
| Post SQL                   | Enter complete SQL statements that run after you read a table.                                                                                                                                       |
| Modulus Partitioning       | If selected, performs modulus partitioning (no replication of data) rather than straight pass-through partitioning.  
   Check this option only if using pass-through partitioning.                                                                                                                                     |
| Time UTC Conversion        | If selected, keeps time synchronized when you are using Vertica as both source and target. Time data changes to UTC time zone.  
   Select this option and the writer option only when using Vertica as both source and target.  
   If unchecked, when you are using Vertica as both source and target, time data changes to the JVM time zone.                                                                                  |
| SQL Query                  | Overrides the entire query rather than overriding just a portion of a query.                                                                                                                         |
### Accessing VERTICA_WRITER Plug-in Attributes

1. While in Workflow Manager, double-click any task.
2. In the **Edit Tasks** dialog box, select the Mappings tab.
3. Select your source qualifier (this example uses `datatypes_tgt`).
4. Minimize the **Readers** and **Connections** areas to focus on **Properties**.

Plug-in features are listed under the **Properties** area.

The table that follows lists and describes the plug-in attributes for target/writer.
<table>
<thead>
<tr>
<th>Attribute</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Schema Name</td>
<td>Change the schema name by entering a new name in this field.</td>
</tr>
<tr>
<td>Truncate Target Table</td>
<td>Select this option if you have a workflow that should truncate its targeted table before loading data.</td>
</tr>
<tr>
<td>Pre SQL</td>
<td>Enter complete SQL statements that run before you write to a table.</td>
</tr>
<tr>
<td>Post SQL</td>
<td>Enter complete SQL statements that run after you write to a table.</td>
</tr>
<tr>
<td>Target Table Name</td>
<td>Change the target table name by entering a new name in this field.</td>
</tr>
<tr>
<td>Copy Direct</td>
<td>When selected, writes directly to the ROS container. More efficient for bulk loading.</td>
</tr>
<tr>
<td>Reject file directory</td>
<td>Reject file directory and Reject file name work in tandem to record rejected rows. In this field you specify the directory path for the reject file.</td>
</tr>
<tr>
<td>Reject file name</td>
<td>Specify the name of the file that holds the rejected rows. There is one log file per partition. If there are multiple log files, a number is appended to the file names. For example, rejects.txt would become rejects_01.txt and rejects_02.txt.</td>
</tr>
<tr>
<td>Insert</td>
<td>If selected, makes insert the update strategy for the target.</td>
</tr>
<tr>
<td>Delete</td>
<td>If selected, makes delete the update strategy for the target.</td>
</tr>
<tr>
<td>Update</td>
<td>List box offers standard update options for target.</td>
</tr>
<tr>
<td>Time UTC Conversion</td>
<td>If selected, keeps time synchronized when you are using Vertica as both source and target. Time data changes to UTC time zone.</td>
</tr>
<tr>
<td></td>
<td>Select this option and the reader option only when using Vertica as both source and target.</td>
</tr>
<tr>
<td></td>
<td>If unchecked, when you are using Vertica as both source and target, time data changes to the JVM time zone.</td>
</tr>
<tr>
<td>Copy Local Method</td>
<td>Choose method from list box.</td>
</tr>
<tr>
<td></td>
<td><strong>None.</strong> The default; in this case, no local copy method is used to stream</td>
</tr>
<tr>
<td>Attribute</td>
<td>Value</td>
</tr>
<tr>
<td>-----------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>data.</td>
<td></td>
</tr>
<tr>
<td><strong>Important:</strong></td>
<td>To take advantage of increased performance of EnableStreamingBatchInsert, you must set Copy Local Method to None.</td>
</tr>
<tr>
<td>Delimited</td>
<td>Creates a stream with pipes and newline delimiters. This method fails if there are pipes or newline delimiters in the data you are transmitting.</td>
</tr>
<tr>
<td>Native Varchar</td>
<td>Converts to new format. Use if data is mostly some form of strings.</td>
</tr>
<tr>
<td>Native binary</td>
<td>Serializes java objects to Vertica objects.</td>
</tr>
<tr>
<td>Target Number</td>
<td><strong>Default behavior.</strong> The Target Number default is zero. If you leave the default (or set Target Number to any number less than or equal to 1), the plug-in uses the IP address you specify in the <strong>Connection String</strong> when configuring workflow connections. See <a href="#">Configuring Your Workflow Connections</a> for more information on where you specify the IP address. In regards to load balancing, the Target Number default operates as follows.</td>
</tr>
<tr>
<td></td>
<td>- If the IP Address you specified in the <strong>Connection String</strong> is not a Vertica node, the plug-in targets that IP Address. Any load balancing policy enabled on the IP Address is used.</td>
</tr>
<tr>
<td></td>
<td>- If the node you specified in the Connection String is a Vertica node, note the following:</td>
</tr>
<tr>
<td></td>
<td>Vertica native connection load balancing is off by default; in this case, the plug-in uses the IP address you specify in the connection string.</td>
</tr>
<tr>
<td></td>
<td>If Vertica load balancing is enabled, then the plug-in targets nodes as defined by the load balancing scheme on the Vertica node.</td>
</tr>
<tr>
<td></td>
<td><strong>Non-default behavior.</strong> You override the plug-in’s default behavior by setting the option Target Number to a value greater than 1 (up to 16). When the value of the Target Number is set to greater than 1, the plug-in targets that number of Vertica nodes and uses ROUNDROBIN as its load balancing scheme. This overrides the native Vertica load balancing scheme.</td>
</tr>
<tr>
<td>Attribute</td>
<td>Value</td>
</tr>
<tr>
<td>----------------------------</td>
<td>----------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>For information on native</td>
<td>For information on native connection load balancing, refer to, About About Native Connection Load Balancing in the Administrator’s Guide. For information on setting a load balancing policy on a Vertica server, refer to SET_LOAD_BALANCE_POLICY in the SQL Reference Manual.</td>
</tr>
</tbody>
</table>
For a simple example of where to access the SSL setting, refer to Configuring Your Workflow Connections.

Vertica Plug-in For Information Best Practices

This section includes memory requirement considerations and other tips for using the Vertica Plug-in for Informatica.

Setting Memory Properties for a Task

OpenText recommends that you increase memory allocation to improve performance.

**Note:**
The default buffer size for Informatica PowerCenter is set very conservatively. These settings can cause PowerCenter to send Vertica many small batches, rather than a few large batches. The overhead of these many small batches can cause loading performance issues. To resolve these performance issues, you should change PowerCenter's batch size settings. Your specific settings depend upon your system resources and needs.

Perform the following procedure to increase memory allocation for a task.

1. While in Workflow Manager, double-click the task that connects to Vertica.
2. In the Edit Tasks dialog box, under the Mapping tab, select Memory Properties. Considering your task requirements and your system limitations, set the following attributes.

   **Note:** Allocate more memory than mentioned here according to your system limitations and needs. The settings given may not be realistic for the tasks you intend to perform.

   1. Set Default buffer block size to at least 16 MB.
   2. Set Maximum Memory Allowed for Auto Memory Attributes to at least 512 MB.
   3. Set Maximum Percentage of Total Memory Allowed for Auto Memory
Attributes to at least 25.

Setting JVM Memory Properties

OpenText recommends the following settings for your JVM (Java Virtual Machine).

1. Log on to the PowerCenter domain's Administration Console.
2. Select the Domain tab, and click Services and Nodes.
3. In the Domain Navigator, click the entry for the PowerCenter Integration Service.
4. Click Edit next to the Custom Properties section.
5. In the Edit Custom Properties dialog box, click **New**.
   
   1. Enter a name.
   2. Set a minimum heap memory size to at least 1024 m. Enter `-Xms=1024m`.
   3. Click **OK**.

6. In the Edit Custom Properties dialog box, click **New** again.
   
   1. Enter a name.
   2. Set a maximum heap memory size to at least double the minimum you just entered.
   
   Enter `-Xmx=2048m`
3. Click OK.

Communicating when Informatica and Vertica Are on Different Networks

This best practice concerns communication with a Vertica cluster from Informatica when Informatica and Vertica are on separate networks. If Informatica and Vertica are on the same network, you do not need to implement the changes described here.

If Informatica and Vertica are on separate networks:

- Set up a public network for import/export and specify an export address for your individual nodes. See Using Public and Private IP Networks in the Administrator’s Guide, specifically the section, Identify the Database or Nodes Used for Import/Export. See also ALTER DATABASE and ALTER NODE in the SQL Reference manual for subnet and node-related tasks.
The Vertica plug-in for Informatica accesses the EXPORT_ADDRESS column of the V_Catalog schema. (For information on viewing the EXPORT_ADDRESS column, see the SQL Reference manual, specifically the section NODES in the V_Catalog Schema.)

- Once the public network is set-up properly, and an export address is assigned to each node, Informatica can then read and write to a Vertica cluster on a different network.

**Important:** If you are using the Vertica plug-in for Informatica on Vertica Release 6.x, the Informatica user must have the PSEUDOSUPERUSER role to access the export addresses on the different network. For general information on the PSEUDOSUPERUSER role, see the Administrator’s Guide, [PSEUDOSUPERUSER Role](#). If you are using Vertica Release 7.0.x, the Informatica user does not need the PSEUDOSUPERUSER role.

**Modifying powrmart.ini**

When reading or importing a table, you can receive a pop-up warning, such as the following, concerning a missing DLL.

![Pop-up warning](image)

You can make a correction so that the warning no longer appears by adding the line `Vertica Database=PMODBC.DLL` to the `powrmart.ini` file in the section `ODBCDLL`. See the following example.

1. Using the Import Tables option in the Informatica PowerCenter Designer, the system displays a pop-up warning about a missing DLL. Click **OK**.
2. The system displays another pop-up letting you know that Informatica is using `EXTODBC.DLL` to support Vertica. Click **OK**.

**Note:**
The two pop-up messages are warnings only and do not affect the import of tables or the execution of workflows.
3. Open the powrmart.ini file for editing.
4. Add the following line in the section ODBCDLL.

Vertica Database=PMODBC.DLL

### Deleting Records on a Target Table

Follow these notes to delete records on a target table.

1. On the target table, you must have defined a primary key. From **Edit Tasks**, select the **Properties** tab, and, under **General Options**, set **Treat Source row as to Delete**.
2. Also on the target table, from the **Edit Tasks** dialog, choose the **Mapping** tab. Under **Properties**, check-off **Delete**.
The Vertica Glossary defines terms that are common and specific to Vertica.

**Access Rank**

Determines the speed at which a column can be accessed. Columns are stored on disk from the highest ranking to the lowest ranking in which the highest ranking columns are placed on the fastest disks and the lowest ranking columns are placed on the slowest disks.

**Administration Host**

The host on which the Vertica rpm package was manually installed. Always run the Administration Tools on this host if possible.

**Administration Tools**

One of the ways you can manage a Vertica database is provided in the form of a graphical user interface, called Administration Tools.

This tool allows you to perform various tasks quickly and easily, some of which are:

- View the state of the database cluster
- Create a database
- Start a database
• Stop a database
• Run Database Designer
• Connect to a database using vsq1

Using the following command, always run the Administration Tools on the Administration Host if possible.

```
$ /opt/vertica/bin/adminTools
```

**Note:** Throughout the Vertica documentation, you might see Administration Tools referred to as Admin Tools or admintools or adminTools. They all refer to the same utility.

For more information, see Administration Tools.

**Agent**

A daemon process that runs on each Vertica cluster node. The agent is used by certain clients, such as Management Console, to administer Vertica.

Agents monitor Vertica database clusters and communicate with their clients to provide the following functionality:

• Provide local access, command, and control over database instances on a given node, using functionality similar to Administration Tools
• Report log-level data from the Administration Tools and Vertica log files
• Cache details from long-running jobs—such as create/start/stop database operations—that you can view through your browser
• Track changes to data-collection and monitoring utilities and communicate updates to clients
• Specifically for MC, communicate between all cluster nodes and MC through a webhook subscription, which automates information sharing and reports on cluster-specific issues like node state, alerts, events, and so on

The agent runs on port 5444, which must be accessible to agent clients.

**Anchor Table**

Database table that is the source for data in a projection. The anchor table and its projection must be in the same schema. The privileges to create, access, or alter a
projection are based on the anchor tables that the projection references, as well as the schemas that contain them.

In the following simple statement, public data is the anchor table:

```sql
=> CREATE PROJECTION publicdataproj AS (SELECT * FROM publicdata);
```

**Ancient History Mark (AHM)**

Also known as AHM, the ancient history mark is the oldest epoch whose data is accessible to historical queries. Any data that precedes the AHM is eligible to be purged.

For detailed information, see Understanding Vertica Epochs in the Vertica Knowledge Base.

**Apportioned Load**

An *apportioned load* is a divisible load, such that you can load a single data file on more than one node. Apportioned load divides the load at planning time, based on available nodes and cores on each node. Each load starts at a different offset, requiring a parser that supports apportioning. Some of the parsers built into Vertica support apportioned load. Using the SDK, you can write parsers that perform apportioned loads.

**Authentication Service (AS)**

A service that usually runs on the same host as the Kerberos Key Distribution Center (KDC). The AS issues tickets for a requested service. The tickets are in turn given to users for access to the service. The AS answers requests from clients that do not send credentials with a request. The AS is generally used to gain access to the ticket-granting service (TGS) by issuing a ticket-granting ticket (TGT).

**Automatic Tuple Mover (ATM)**

The Automatic Tuple Mover (ATM) refers to the Tuple Mover operations that occur automatically at regular intervals set by configuration parameters. For example, two configuration parameters control the TM mergeout and moveout intervals, which are both ATM activities. Conversely, invoking the `do_tm_task` function is not an ATM activity. For information about changing the TM configuration parameters, see Tuple Mover Parameters in the Administrator's Guide for further information.
**Bitstring**

A sequence of bits.

**Buddy Projection**

Required for K-safety. Two projections are considered to be buddies if they contain the same columns and have the same hash segmentation, using different node ordering.

For more information, see:

- High Availability With Projections
- Designing Segmented Projections for K-Safety
- GET_PROJECTION_STATUS

**Bulk Loading**

A process of loading large amounts of data, such as an initial load of historic data.

**C-Store**

A research project at MIT, Brandeis, Brown, and the University of Massachusetts (Boston), on which Vertica is based.

**Cardinality**

Refers to the number of unique values for a given column in a relational table:

- *High cardinality*: Refers to columns containing values that are highly unique, such as a customer ID or an employee e-mail address. For example, in the Vertica VMart schema, the employee_dimension table contains an employee_key column. This column contains values that uniquely identify each employee. Since the values in this column are unique and could be numerous, the column's cardinality type is referred to as high cardinality.
- *Normal cardinality*: Refers to columns containing values that are less unique, such as job titles and street addresses. An example of a normal-cardinality column would be
job_title or employee_first_name in the employee_dimension table, where many employees could share the same job title or same first name.

- **Low cardinality:** Refers to a low number of unique values, relative to the overall number of records in a table. For example, in the employee_dimension table, the column called employee_gender would contain two unique values: 'Male' or 'Female'. Since there are only two values possible in this column, cardinality is low.

**Catalog**

A set of files that contains information (metadata) about the objects—such as nodes, tables, constraints, and projections—in a database. Vertica maintains a catalog on each node in the cluster.

**Catalog Path**

A storage location used to store the database catalog.

**Checkpoint Epoch**

Every time the Tuple Mover performs a move-out operation for a given projection, it records a checkpoint epoch for that projection, representing an epoch up to which the projection has no data in the WOS. The minimum checkpoint epoch across all projections on a given node is that node’s checkpoint epoch, which represents a point in time up to which all the data was moved out to disk. If a K-safe=1 database experiences a single-node failure, the node’s recovery process attempts to rebuild the data beyond the checkpoint epochs from other nodes. If all nodes fail, such as during a power outage, Vertica recovers the database back to the minimum checkpoint epochs across all nodes, or last good epoch (LGE).

**Cluster**

The concept of Cluster in the Vertica Analytics Platform is a collection of hosts with the Vertica software packages (RPM or DEB) that are in one admin tools domain. You can access and manage a cluster from one admintools initiator host.
**Columnar Tables**

Vertica database tables consisting of structured data columns. The term differentiates these tables from Flex (or Flexible) tables, which minimally contain one column of unstructured, or semi-structured data. Flex tables can also have structured data columns, but they are not required. Compare with Flexible Tables.

**Control node**

In a large-cluster arrangement, Vertica Analytic Database delegates control message responsibilities to a subset of nodes, called control nodes, to improve control message performance. Control nodes communicate with each other, and non-control nodes are assigned to a control node for control message communications. See Large Cluster in the Administrator's Guide.

**Cooperative Parse**

A *cooperative parse* occurs when a single node uses multiple threads to parse data for loading. Cooperative parse divides a load at execution time, based on how threads are scheduled, if the parser supports cooperation. Some of the parsers built into Vertica support cooperative parse. Using the SDK, you can write parsers that perform cooperative parse.

**Correlated columns**

Two columns are correlated if the value of one column is related to the value of the other column. For example, state name and country name columns are strongly correlated because the city name usually, but perhaps not always, identifies the state name. The city of Conshohoken is uniquely associated with Pennsylvania, whereas the city of Boston exists in Georgia, Indiana, Kentucky, New York, Virginia, and Massachusetts. In this case, city name is strongly correlated with state name.

**Critical Node**

A critical node is a node whose failure would cause the database to become unsafe and force a shutdown. Nodes can become critical for the following reasons:
- A node has the only copy of a particular projection.
- Fewer than half of your nodes are active.

The `V_MONITOR.CRITICAL NODES` system table lists the critical nodes, if any, in your cluster.

### Current epoch

The epoch into which data (COPY, INSERT, UPDATE, and DELETE operations) is currently being written.

### Data Collector

A utility that collects and retains database monitoring information.

**Note:**

Data Collector works in conjunction with [Workload Analyzer](#), which intelligently monitors the performance of SQL queries and workloads and recommends tuning actions based on observations of the actual workload history.

Data Collector retains history of important system activities and records essential performance and resource utilization counters. You can use information retained by the Data Collector in the following ways:

- As a reference for what actions users have taken
- To locate performance bottlenecks
- To identify potential improvements to Vertica configuration

Data Collector is on by default. If you need to change this behavior, see [Data Collector Parameters](#) in the Administrator's Guide. See also the SQL Reference Manual for information about [data collection control functions](#).

### Data Path

A storage location that contains actual database data files.

### Database

A cluster of nodes that, when active, can perform distributed data storage and SQL statement execution through administrative, interactive, and programmatic user interfaces.
Database Designer

A tool that analyzes a logical schema definition, sample queries, and sample data, and creates a physical schema (projections) in the form of a SQL script that you deploy automatically or manually. The script creates a minimal set of superprojections to ensure K-safety, and, optionally, non-superprojections. In most cases, the projections created by the Database Designer provide excellent query performance within physical constraints.

The Database Designer can create two distinct design types. The design you choose depends on what you are trying to accomplish:

- Comprehensive Design
- Incremental Design

You can also create custom designs if the Database Designer does not meet your needs.

For detailed information, see Creating a Database Design.

Database superuser

The automatically-created database user who has the same name as the Linux database administrator account and who can bypass all GRANT/REVOKE authorization, or any user that has been granted the PSEUDOSUPERUSER role. Do not confuse the concept of a database superuser with Linux superuser (root) privilege. A database superuser cannot have Linux superuser privilege.

Default Subcluster

The default subcluster is the subcluster Vertica adds new nodes to if you do not specify a subcluster to contain the new nodes. Your database can only have a single default subcluster. You can make a subcluster the default using the ALTER SUBCLUSTER statement.

DELTAVAL (delta encoding)

Stores only the differences between sequential data values instead of the values themselves.
Depot Warming

Depot warming is a feature that helps prevent newly-added nodes to an Eon Mode cluster or subcluster from slowing query performance. If the new node immediately began processing queries when it joined the cluster, it would slow query performance by forcing the other nodes to wait while it retrieves data it needs to process queries. Instead, the node usually pre-loads data into its depot before it takes part in processing queries. When it has a warm depot that contains most of the data it needs to process queries, the new node begins taking part in query processing.

Derived Column

A column whose values are calculated by an expression at load time. The expression is specified within the COPY statement, and the column exists in the target database.

Dimension Table

Sometimes called a lookup or reference table, a dimension table is one of a set of companion tables to a large (fact/anchor) table in a star schema. It contains the PRIMARY KEY column corresponding to the join columns in fact tables. For example, a business might use a dimension table to contain item codes and descriptions.

Dimension tables can be connected to other dimension tables to form a hierarchy of dimensions in a snowflake schema.

Directed Query

A saved set of instructions that direct the optimizer to generate a query plan for a given query. The query plan consists of SQL annotated with hints. A directed query pairs two components:

- Input query: A query that triggers use of this directed query when it is active.
- Annotated query: A SQL statement with embedded optimizer hints. The annotated query is used by the optimizer in creating a query plan for the specified input query.
**Encoding**

The process of converting data into a standard format. In Vertica, encoded data can be processed directly, while compressed data cannot. Vertica uses a number of different encoding strategies, depending on column data type, table cardinality, and sort order.

**Enterprise Mode**

A database mode that optimizes your database for analytic speed. This is the "original" mode of the Vertica database—the only mode it supported before Eon Mode was introduced. In this mode, data is stored by the database nodes. This proximity allows nodes to operate on locally stored data for most queries, reducing query times. An Enterprise Mode database is harder to scale up and down than an Eon Mode database, which is optimized for scalability.

**Eon Mode**

Eon Mode is the database mode that optimizes your database for scalability. This mode separates data storage from computing resources. By separating the two, you can add or remove nodes from your cluster to adjust growing or shrinking analytic workloads. Scaling the cluster size does not affect running queries. Eon Mode is especially well-suited for cloud environments. Currently, Eon Mode only works in AWS.

**Epoch**

A logical unit of time in which a single change is made to data in your Vertica database.

For detailed information, see Understanding Vertica Epochs in the Vertica Knowledge Base.

**Epoch Map**

A catalog object that provides mapping between time and epochs. Specifically, an epoch map contains a list of epoch numbers and their associated timestamps.
Executor Node

Any node that participates in executing a specific SQL statement. The initiator node can, and usually does, also function as an executor node.

External Procedure

A procedure external to Vertica that you create, maintain, and store on the server.

Event Series

Tables with a time column, most typically a timestamp data type.

Flexible Tables

Vertica database tables that minimally contain two columns:

__identity__: A real column with an incrementing IDENTITY value for partitioning and sorting. Used if no other columns serve this purpose.

__raw__: A real LONG VARBINARY column containing unstructured, or semi-structured data.

You can create Flex tables with additional real columns, but they are not required. Compare with Columnar Tables.

Flattening (subqueries and views)

Occurs when a subquery or named view is internally rewritten so the subquery is combined with the outer query block. The result sets of the original and flattened queries are exactly the same, but the flattened query usually benefits from significant performance improvements.

Full Backup

Consists of copying each catalog and all data files (ROS containers) on each node, as well as the complete /opt/vertica/config directory.
GENERAL Pool

A special built-in pool that represents the total amount of RAM available to the resource manager for use by queries. Other pools can borrow memory from the GENERAL pool. See also Built-In Pools.

Grant

Vertica defines GRANT in two ways:

1. Grant a user privileges to access database objects using any GRANT statement, except GRANT (Authentication).

2. Associate a user-defined authentication method with a user through GRANT (Authentication). This operation differs from GRANT <privileges> as authentication methods are “associated” with a user or role and privileges are “granted” to a user or role.

Examples

Grant Access Privileges to a User

This example shows how to grant a user, Joe, privileges to access the online_sales schema:

```sql
=> GRANT USAGE ON SCHEMA online_sales TO Joe;
```

Associate an Authentication Method with a User

This example shows how to associate the v_ldap authentication method to user jsmith:

```sql
=> GRANT AUTHENTICATION v_ldap TO jsmith;
```

Grouped ROS

A grouped ROS is a highly-optimized, read-oriented physical storage structure organized by projection. A grouped ROS makes heavy use of compression and indexing. Unlike a ROS, a grouped ROS stores data for two or more grouped columns in one disk file.
Hash Segmentation

Specifies how to segment projection data for distribution across some or all cluster nodes. You can specify segmentation for a table and a projection. If a table definition specifies segmentation, Vertica uses it for that table's auto-projections.

It is strongly recommended that you use Vertica's built-in HASH function, which distributes data evenly across the cluster, and facilitates optimal query execution.

For more detailed information, see Projection Segmentation.

Historical Data

Refers to any data in memory or physical storage other than the current epoch. Historical data includes all COPY, INSERT, UPDATE, and DELETE operations, including deleted rows. This allows Vertica to run a historical query on data written up to and including the epoch representing the specified date and time.

Historical Query

A query that retrieves data from a snapshot of the database, taken at a specific timestamp or epoch. For details, see Historical Queries in Analyzing Data.

Immutable (Invariant) Functions

When run with a given set of arguments, immutable functions such as AVG() always produce the same result, regardless of environment or session settings such as locale.

Initiator Node

In the context of a client connection, the initiator node is the node associated with the specific host to which the connection was made. The initiator node can, and usually does, also function as an executor node, and is generally where the most descriptive log messages reside.
K-Safety

K-safety sets fault tolerance for the database cluster, where K can be set to 0, 1, or 2. The value of K specifies how many copies Vertica creates of segmented projection data. If K-safety for a database is set to 1 or 2, Vertica creates K+1 instances, or buddies, of each projection segment. Vertica distributes these buddies across the database cluster, such that projection data is protected in the event of node failure. If any node fails, the database can continue to process queries so long as buddies of data on the failed node remain available elsewhere on the cluster.

For more information, see Using Database Designer.

Last Epoch

The last epoch is the current epoch minus one. SELECT statements under READ COMMITTED isolation read from the last epoch.

Last Good Epoch (LGE)

A term used in manual recovery, LGE (Last Good Epoch) refers to the most recent epoch that can be recovered.

Live Aggregate Projection

A live aggregate projection contains columns with values that are aggregated from columns in its anchor table. When you load data into the table, Vertica aggregates the data before loading it into the live aggregate projection. On subsequent loads—for example, through INSERT or COPY—Vertica recalculates aggregations with the new data and updates the projection.

DML operations on anchor tables are faster if the tables' load methods are set to DIRECT.

Locale

Locale specifies the user's language, country, and any special variant preferences, such as collation. Vertica uses locale to determine the behavior of certain string functions. Locale also determines the collation for various SQL commands that require ordering and
comparision, such as aggregate GROUP BY and ORDER BY clauses, joins, and the analytic ORDER BY clause.

The default locale for a Vertica database is en_US@collation=binary (English US). You can define a new default locale that is used for all sessions on the database. You can also override the locale for individual sessions. However, projections are always collated using the default en_US@collation=binary collation, regardless of the session collation. Any locale-specific collation is applied at query time.

If you set the locale to null, Vertica sets the locale to en_US_POSIX. You can set the locale back to the default locale and collation by issuing the vsql meta-command `\locale`. For example:

```plaintext
=> set locale to '';
INFO 2567: Canonical locale: 'en_US_POSIX'
Standard collation: 'LEN'
English (United States, Computer)
SET
=> \locale en_US@collation=binary;
INFO 2567: Canonical locale: 'en_US'
Standard collation: 'LEN_KBINARY'
English (United States)
=> \locale
en_US@collation-binary;
```

You can set locale through ODBC, JDBC, and ADO.net.

**Logical Schema**

Consists of a set of tables and referential integrity constraints in a Vertica database. The objects in the logical schema are visible to SQL users. The logical schema does not include projections, which make up the physical schema.

**Location Label**

A label assigned to a storage location. Location labels identify the location so you can create object storage policies. The labeled location you use in a storage policy becomes the default storage location for the object.

**Management Console**

A database management tool that provides a unified view of your Vertica database and lets you monitor multiple clusters from a single point of access. See Management Console in Vertica Concepts.
MC Super (superuser administrator)

Called Super on the MC interface, the MC super is the Linux user account that gets created when you configure MC. See Configuring MC and SUPER Role (mc).

MC-managed Database

A Vertica database that an MC SUPER or ADMIN user creates on MC or imports into the MC interface, along with the database cluster. When MC users are granted database privileges, their privileges are defined though the MC itself and pertain only to databases managed on the MC. See About MC Privileges and Roles.

Manual Recovery

The process of recovery after an unclean shutdown of the database, where the administrator must accept recovery from the Last Good Epoch, which could lead to loss of some recently loaded data. See Failure Recovery.

Mergeout

Mergeout is a Tuple Mover process that consolidates ROS containers and purges deleted records.

Meta-Functions

Used to query or change the internal state of Vertica and are not part of the SQL standard. See Vertica Meta-functions in the SQL Reference Manual.

Metadata

Data that describes the data in a database, such as data type, compression, constraints, and so forth, for each column in the tables. Metadata is stored in the Vertica catalog.
Moveout

The Tuple Mover operation of moving data from the WOS (Write Optimized Store), which is kept in memory, to the ROS (Read Optimized Store), which is kept on disk.

Mutual Mode

When a database is configured for TLS/SSL security in mutual mode, incoming client requests verify the certificate of the server, and the server also requires that each client present a certificate and private key so that the server can verify the client.

Node

A host configured to run an instance of Vertica. It is a member of the database cluster. For a database to have the ability to recover from the failure of a node requires a database K-safety value of at least 1 (3+ nodes).

Non-Repeatable Read

Occurs in a READ COMMITTED isolation level when two identical queries in the same transaction produce different results. This occurs when another transaction commits changes that alter the results of the query after the first query has completed and before the second query has begun.

NUL

Represents a character whose ASCII/Unicode code is zero, sometimes qualified "ASCII NUL".

NULL

Means no value, and is true of a field (column) or constant but not of a character.

OID

An object identifier (OID) is an identifier used to name an object. Structurally, an OID consists of a node in a hierarchically-assigned namespace, formally defined using the
International Telecommunication Union-Telecommunication's (ITU-T) Abstract Syntax Notation standard (ASN.1). Vertica database objects are always assigned an OID. The OID can be used directly in some statements, such as `HAS_TABLE_PRIVILEGE`.

*Source: Wikipedia*

### Parallel Load

*Parallel load* is the process of loading data on any available node in the cluster (not necessarily the local node). Use this approach in combination with wildcards (such as *.dat) to load data files in parallel in a distributed manner. See COPY ON ANY NODE in COPY Parameters

### Path (quality plan)

The execution strategy of the Vertica cost-based query optimizer, denoting a sub operation in the query plan.

### Partitioning

Specifies how data is organized within individual nodes. Partitioning attempts to introduce hot spots within the node, providing a convenient way to drop data and reclaim the disk space.

**Note:**

Partitioning and segmentation are terms often used interchangeably for other databases, but they have completely separate goals in Vertica regarding data localization. See Partitioning and Segmentation in the Administrator's Guide for details.

### Phantom Read

Occurs in a READ COMMITTED isolation level when two identical queries in the same transaction produce different collections of rows. This occurs because a table lock is not acquired on SELECT during the initial query.
Physical Schema

Consists of a set of projections used to store data on disk. The projections in the physical schema are based on the objects in the logical schema.

Physical Schema Design

A usable K=1 design based on an analysis of the sample data files and queries (if available). The physical schema design contains segmented (fact table) superprojections and replicated (dimension table) superprojections.

Primary Column

A column that is loaded from raw data, and not derived from an expression.

Primary Node

In Eon Mode, a primary node is a node that is a member of a primary subcluster. Primary nodes are the only nodes in the database that Vertica considers when determining whether the database is able to maintain data integrity. Vertica requires that more than half of the primary nodes in the database be up. Also, all shards must have at least one primary node as a subscriber. If either of these conditions are not met, Vertica shuts the database down to prevent potential data corruption.

Primary Subcluster

In Eon Mode, a primary subcluster is a type of subcluster that is intended to form the core of your database. Vertica only considers the nodes in primary subclusters when determining the K-Safety of your database. Your database can remain running as long as half the nodes in your primary subclusters are up, and all shards have at least one node in a primary subcluster as a subscriber. See Subcluster Types and Elastic Scaling for more information.
Primary Subscriber

In an Eon Mode database, each shard has a primary subscriber node. This node is responsible for running Tuple Mover processes that maintain the data in the shard.

Projection

Optimized collections of table columns that provide physical storage for data. A projection can contain some or all of the columns of one or more tables.

For conceptual information about Vertica projections, see Physical Schema in Vertica Concepts. For information about using and managing projections, see Working with Projections in the Administrator's Guide.

Projection set

A group of buddy projections that are safe for a given level of K-safety. When K=1, there are two buddies in a set; when K=2, there are three buddies. The Database Designer assigns all projections in a projection set the same base name so they can be identified as a group.

A projection must be part of a projection set before it is refreshed. Once a projection set is created (by creating buddies), the set is refreshed in a single transaction.

Query Cluster Level

Determines the number of sets used to group similar queries. The query cluster level can be any integer from one (1) to the number of queries to be included in the physical schema design.

Queries are generally grouped based on the columns they access and the way in which they are used. The following work loads typically use different types of queries and are placed in different query clusters: drill downs, large aggregations, and large joins. For example, if a reporting tool and dashboard both access the same database, the reporting tool is likely to use a drill down to access a subset of data and the dashboard is likely to use a large aggregation to look across a large range of data. In this case, there would be at least two (2) query clusters.
Query Optimizer

The component that evaluates different strategies for running a query and picks the best one.

Recovery

Vertica can restore the database to a fully functional state after one or more nodes in the system experiences a software- or hardware-related failure. Vertica recovers nodes by querying replicas of the data stored on other nodes. For example, a hardware failure can cause a node to lose database objects or to miss changes made to the database (INSERTs, UPDATEs, and so on) while offline. When the node comes back online, queries other nodes in the cluster to recover lost objects and catch up with database changes.

Referential Integrity

Consists of a set of constraints (logical schema objects) that define primary key and foreign key columns.

- Each small table must have a PRIMARY KEY constraint.
- The large table must contain columns that can be used to join the large table to smaller tables.
- Outer join queries produce the same results as the corresponding inner join query if there is a FOREIGN KEY constraint on the outer table. Note that the inner table of the outer join query must always have a PRIMARY KEY constraint on its join columns.

Refresh (projections)

Ensures that all projections on a node are up-to-date (can participate in query execution). This process could take a long time, depending on how much data is in the table(s).

For more information, see Refreshing Projections.

Resegmentation

A process that Vertica performs automatically during query execution that distributes the rows of an existing projection or intermediate relation evenly to each node in the cluster. At the end of resegmentation, every row from the input relation is on exactly one node.
Vertica resegments data when the input does not have the segmentation required to compute the requested result efficiently and correctly.

**Resource Pool**

A resource pool comprises a pre-allocated subset of the system resources, with an associated queue. A resource pool is created using the `CREATE RESOURCE POOL` command as described in the SQL Reference Manual.

**Resource Manager**

In a single-user environment, the system can devote all resources to a single query and get the most efficient execution for that one query. However, in an environment where several concurrent queries are expected to run at once, there is tension between providing each query the maximum amount of resources (thereby getting fastest run time for that query) and serving multiple queries simultaneously with a reasonable run time. The Resource Manager provides options and controls for resolving this tension, while ensuring that every query eventually gets serviced and that true system limits are respected at all times.

**Role**

A role groups together a set of privileges that can be assigned to a user or another role. You can use roles to quickly grant or revoke privileges on multiple tables, schemas, functions or other database entities to one or more users with a single command.

Vertica's implementation of roles conforms to the SQL Standard T331 for basic roles.

**Rollback**

Transaction rollbacks restore a database to an earlier state by discarding changes made by that transaction. Statement-level rollbacks discard only the changes initiated by the reverted statements. Transaction-level rollbacks discard all changes made by the transaction.

With a ROLLBACK statement, you can explicitly roll back to a named savepoint within the transaction, or discard the entire transaction. Vertica can also initiate automatic rollbacks in two cases:

- An individual statement returns an ERROR message. In this case, Vertica rolls back the statement.
• DDL errors, systemic failures, dead locks, and resource constraints return a ROLLBACK message. In this case, Vertica rolls back the entire transaction.

Explicit and automatic rollbacks always release any locks that the transaction holds.

**ROS (Read Optimized Store)**

Read Optimized Store (ROS) is a highly optimized, read-oriented, disk storage structure, organized by projection. ROS makes heavy use of compression and indexing.

The Tuple Mover is the Vertica database optimizer component that moves data from memory (WOS) to disk (ROS). The Tuple Mover runs in the background, performing tasks automatically at time intervals determined by its configuration parameters.

For more information, see [Loading Batches Directly into ROS](#).

**ROS Container**

A ROS (Read Optimized Store) container is a set of rows stored in a particular group of files. ROS containers are created by operations like Moveout or COPY DIRECT. You can query the STORAGE_CONTAINERS system table to see ROS containers. The ROS container layout can differ across nodes due to data variance. Segmentation can deliver more rows to one node than another. Two data loads could fit in the WOS on one node and spill on another.

**Savepoint**

A *savepoint* is a special marker inside a transaction that allows commands that execute after the savepoint to be rolled back. The transaction is restored to the state that preceded the savepoint.

Vertica supports two types of savepoints:

- *An implicit savepoint* is automatically established after each successful command within a transaction. This savepoint is used to roll back the next statement if it returns an error. A transaction maintains one implicit savepoint, which it rolls forward with each successful command. Implicit savepoints are available to Vertica only and cannot be referenced directly.

- *Named savepoints are* labeled markers within a transaction that you set through SAVEPOINT statements. A named savepoint can later be referenced in the same transaction through RELEASE SAVEPOINT, which destroys it, and ROLLBACK TO SAVEPOINT, which rolls back all operations that followed the savepoint. Named
savepoints can be especially useful in nested transactions: a nested transaction that begins with a savepoint can be rolled back entirely, if necessary.

**Secondary Subcluster**

A secondary subcluster is a type of subcluster that is easy to start and shutdown on demand. In Eon Mode, Vertica does not consider the nodes in a secondary subcluster when determining whether the database has shard coverage or a quorum of nodes. You can stop or remove secondary subclusters without triggering a safety shutdown of your database. See [Subcluster Types and Elastic Scaling](#) for more information.

**Segmentation**

Defines how physical data storage (projections) is stored in a database cluster using the `CREATE PROJECTION` statement. The goal is to distribute data evenly across multiple nodes in the database so that all nodes can participate in query execution.

**Note:**
Partitioning and segmentation are terms often used interchangeably for other databases, but they have completely separate goals in Vertica regarding data localization. See [Partitioning and Segmentation](#) in the Administrator's Guide for details.

**Server Mode**

When a database is configured for TLS/SSL security in `server mode`, incoming client requests do verify the certificate of the server, but the server does not verify the clients. In Vertica, the server is the Vertica database server, and the client is any Vertica user who logs into the database. The Vertica client user may log in to the database directly in a command window, or may connect to the Vertica database server via the Management Console running in a browser.

**Session**

An occurrence of a user interacting with a database through the use of SQL statements. You can start a session using `vsql` or a JDBC application. In Vertica, the scope of a session is the same as that of a connection. Connecting to the database starts a session, and exiting ends it.
Session-scoped data is preserved beyond the lifetime of a single transaction. Terminating a session truncates a table and deletes all rows.

**Snapshot Isolation**

An historical query that gets data from the latest epoch (AT LATEST EPOCH). For details, see Historical Queries.

**Spread**

An open source toolkit used in Vertica to provide a high performance messaging service that is resilient to network faults. Spread daemons start automatically when a database starts up for the first time, and the spread process runs on control nodes in the cluster.

**Sort-Merge Join**

If both inputs are pre-sorted, merge joins do not have to do any pre-processing. Vertica uses the term sort-merge join to refer to the case when one of the inputs must be sorted prior to the merge join. Vertica sorts the inner input side but only if the outer input side is already sorted on the join keys.

**Stable functions**

When run with a given set of arguments, stable functions produce the same result within a single query or scan operation. However, a stable function can produce different results when issued under different environments or at different times, such as change of locale and time zone—for example, SYSDATE() and 'today'.

See also Immutable (Invariant) Functions.

**Storage Location**

A directory path used by Vertica to store catalog, actual data files, and temporary data files. You can also create storage locations for users, and then grant one or more users access to the storage. You can also create a storage location with a location label, for use in storage policies.
Storage Policy

A database object you create to associate a labeled location as the default storage location for the object. Database object can be a database, schema, table, or min- and max- ranges of a partition.

Strict

Indicates that a function always returns null when any of its input arguments is null.

Superprojection

A projection that includes all columns in an anchor table. Vertica uses superprojections to ensure support for all queries and other DML operations.

Under certain conditions, Vertica automatically creates a table's superprojection immediately on table creation. Vertica also creates a superprojection when you first load data into that table, if none already exists. CREATE PROJECTION can create a superprojection if it specifies to include all table columns. A table can have multiple superprojections.

For more information, see Designing Projections.

Temp Location

A storage location used as temp space by Vertica.

Temp Space

Disk space temporarily occupied by temporary files created by certain query execution operations, such as hash joins and sorts, in the case when they have to spill to disk. Such operations might also be encountered during queries, recovery, refreshing projections, and so on. If a temp location is provided to the database, Vertica uses it as temp space.
Top-K Projection

A projection that configures the projection data for a Top-K query. A Top-K query is one that retrieves the top $k$ rows from a group of tuples.

A Top-K projection is a type of live aggregate projection.

Transaction

One or more operations that are executed as a unit of work. At the user level, transactions occur in the current session by a user or script running one or more SQL statements. When you commit a transaction, any changes you make to data in tables using INSERT, DELETE, UPDATE, MERGE, and COPY during the transaction become permanent. If you roll back the transaction, all changes made to table data are undone.

Vertica supports Atomicity, Consistency, Isolation, and Durability (ACID) for SQL transactions.

Tuple Mover (TM)

The Tuple Mover manages WOS and ROS data storage. It performs two operations:

- **Moveout** moves data from WOS to ROS. During moveout operations, the Tuple Mover also enforces storage policies for the storage location.
- **Mergeout** combines small ROS containers into larger ones and purges deleted data.

The Tuple Mover automatically performs these tasks in the background, at intervals that are set by its configuration parameters.

For detailed information, see Tuple Mover Operations.

UDx

User-defined extensions (UDxs) are functions contained in external shared libraries that are developed in C++, Python, Java, or R using the Vertica SDK. The external libraries are defined in the Vertica catalog using the CREATE LIBRARY statement. They are best suited for analytic operations that are difficult to perform in SQL, or need to be performed frequently enough that their speed is a major concern.
**Up-To-Date (Projection)**

A projection is up-to-date (or up to date) if it is eligible to participate in query execution. Projections on empty tables are up-to-date upon creation. If the table has data loaded already, newly created projections are marked not up-to-date until refreshed. If a projection is refreshed while a node is down, that projection can be marked up-to-date even though it is missing data on one of the nodes. This is because the node will build the data during the recovery process before participating in queries.

**User-Defined SQL Function**

User-defined SQL functions let you define and store commonly-used SQL expressions as a function. User-defined SQL functions are useful for executing complex queries and combining Vertica built-in functions. You simply call the function name you assigned in your query.

A user-defined SQL function can be used anywhere in a query where an ordinary SQL expression can be used, except in a table partition clause or the projection segmentation clause.

**View**

A named logical relation specified by an associated query that can be accessed similarly to a table in the FROM clause of a SQL statement. The results of the query are not stored but obtained on the fly when the SQL referencing the view is executed.

**Volatile functions**

Regardless of their arguments or environment, volatile functions can return a different result with each invocation—for example, `UUID_GENERATE()`.

**vsqI**

vsqI is a character-based, interactive, front-end utility that lets you type SQL statements and see the results. It also provides a number of meta-commands and various shell-like features that facilitate writing scripts and automating a variety of tasks.

For more information, see Installing the vsqI Client and the more general topic, Using vsqI.
**Window (analytic)**

An analytic function's OVER clause specifies how to partition, sort, and frame function input with respect to the current row. The input data is the result set that the query returns after it evaluates FROM, WHERE, GROUP BY, and HAVING clauses.

**Workload Analyzer**

An advisor tool that analyzes system information held in SQL system tables (monitoring APIs) and returns a set of tuning recommendations. See Analyzing Workloads in the Administrator's Guide for details.

**WOS (Write Optimized Store)**

Write Optimized Store (WOS) is a memory-resident data structure for short-term data storage. The WOS is typically accessed by data manipulation language (DML) statements that load or remove data: INSERT, COPY, UPDATE, and DELETE. To support very fast data load speeds, WOS stores records without data compression or indexing. A projection in WOS is sorted only when it is queried. It remains sorted as long as no further data is inserted into it. WOS organizes data by epoch and holds both committed and uncommitted transaction data.

For more information, see Use of WOS for Trickle Loads.
Third-Party Software Acknowledgements

This document contains the licenses and notices for open source software used in Vertica Analytics Platform 9.3.x.

You can download open source code from https://www.vertica.com/licenses/.

Open Text Corporation makes no representations or warranties regarding any third party software. All third-party software is provided or recommended by Vertica on an AS IS basis.

This product includes cryptographic software written by Eric Young (eay@cryptsoft.com).

Requesting Open Source Code

This product includes code licensed under the GNU General Public License, the GNU Lesser General Public License, and/or certain other open source licenses. A complete machine-readable copy of the source code corresponding to such code is available upon request. This offer is valid to anyone in receipt of this information and shall expire three years following the date of the final distribution of this product version by EntIT Software LLC. To obtain such source code, send a check or money order in the amount of US $10.00 to:

EntIT Software LLC Attn: General Counsel 1140 Enterprise Way Sunnyvale, CA 94089 USA

Please specify the product and version for which you are requesting source code.
Angularjs

Version 1.3, Copyright (c) 2010-2015 Google, Inc.

https://angularjs.org and http://webjars.org

A Webjar for AngularJS.

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Angular-bootstrap


MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge,
publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to
whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or
substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
SOFTWARE.

Angular hotkeys

Version 1.7.0

https://github.com/chieffancypants/angular-hotkeys

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this
software and associated documentation files (the "Software"), to deal in the Software
without restriction, including without limitation the rights to use, copy, modify, merge,
publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to
whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or
substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
SOFTWARE.
Angular-multi-step-form

Angular module for creating wizards and multi-step forms, and licensed under ISC License (ISC):


ISC License

Copyright © 2004-2013 by Internet Systems Consortium, Inc. (“ISC”)

Copyright © 1995-2003 by Internet Software Consortium

Permission to use, copy, modify, and/or distribute this software for any purpose with or without fee is hereby granted, provided that the above copyright notice and this permission notice appear in all copies.

THE SOFTWARE IS PROVIDED "AS IS" AND THE AUTHOR DISCLAIMS ALL WARRANTIES WITH REGARD TO THIS SOFTWARE INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS. IN NO EVENT SHALL THE AUTHOR BE LIABLE FOR ANY SPECIAL, DIRECT, INDIRECT, OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

Angular-ui-grid

Angular UI grid for use in Vertica Management Console (MC)

https://www.nuget.org/packages/angular-ui-grid

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:
The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Ansible

Copyright (c) 2017 Ansible Project.

Description

The precise terms and conditions for copying, distribution and modification follow.

https://www.ansible.com/

Terms and Conditions

0. Definitions.

"This License" refers to version 3 of the GNU General Public License.

"Copyright" also means copyright-like laws that apply to other kinds of works, such as semiconductor masks.

"The Program" refers to any copyrightable work licensed under this License. Each licensee is addressed as "you". "Licensees" and "recipients" may be individuals or organizations.

To "modify" a work means to copy from or adapt all or part of the work in a fashion requiring copyright permission, other than the making of an exact copy. The resulting work is called a "modified version" of the earlier work or a work "based on" the earlier work.

A "covered work" means either the unmodified Program or a work based on the Program.

To "propagate" a work means to do anything with it that, without permission, would make you directly or secondarily liable for infringement under applicable copyright law, except...
executing it on a computer or modifying a private copy. Propagation includes copying, distribution (with or without modification), making available to the public, and in some countries other activities as well.

To "convey" a work means any kind of propagation that enables other parties to make or receive copies. Mere interaction with a user through a computer network, with no transfer of a copy, is not conveying.

An interactive user interface displays "Appropriate Legal Notices" to the extent that it includes a convenient and prominently visible feature that (1) displays an appropriate copyright notice, and (2) tells the user that there is no warranty for the work (except to the extent that warranties are provided), that licensees may convey the work under this License, and how to view a copy of this License. If the interface presents a list of user commands or options, such as a menu, a prominent item in the list meets this criterion.


The "source code" for a work means the preferred form of the work for making modifications to it. "Object code" means any non-source form of a work.

A "Standard Interface" means an interface that either is an official standard defined by a recognized standards body, or, in the case of interfaces specified for a particular programming language, one that is widely used among developers working in that language.

The "System Libraries" of an executable work include anything, other than the work as a whole, that (a) is included in the normal form of packaging a Major Component, but which is not part of that Major Component, and (b) serves only to enable use of the work with that Major Component, or to implement a Standard Interface for which an implementation is available to the public in source code form. A "Major Component", in this context, means a major essential component (kernel, window system, and so on) of the specific operating system (if any) on which the executable work runs, or a compiler used to produce the work, or an object code interpreter used to run it.

The "Corresponding Source" for a work in object code form means all the source code needed to generate, install, and (for an executable work) run the object code and to modify the work, including scripts to control those activities. However, it does not include the work's System Libraries, or general-purpose tools or generally available free programs which are used unmodified in performing those activities but which are not part of the work. For example, Corresponding Source includes interface definition files associated with source files for the work, and the source code for shared libraries and dynamically linked subprograms that the work is specifically designed to require, such as by intimate data communication or control flow between those subprograms and other parts of the work.
The Corresponding Source need not include anything that users can regenerate automatically from other parts of the Corresponding Source.

The Corresponding Source for a work in source code form is that same work.

2. Basic Permissions.

All rights granted under this License are granted for the term of copyright on the Program, and are irrevocable provided the stated conditions are met. This License explicitly affirms your unlimited permission to run the unmodified Program. The output from running a covered work is covered by this License only if the output, given its content, constitutes a covered work. This License acknowledges your rights of fair use or other equivalent, as provided by copyright law.

You may make, run and propagate covered works that you do not convey, without conditions so long as your license otherwise remains in force. You may convey covered works to others for the sole purpose of having them make modifications exclusively for you, or provide you with facilities for running those works, provided that you comply with the terms of this License in conveying all material for which you do not control copyright. Those thus making or running the covered works for you must do so exclusively on your behalf, under your direction and control, on terms that prohibit them from making any copies of your copyrighted material outside their relationship with you.

Conveying under any other circumstances is permitted solely under the conditions stated below. Sublicensing is not allowed; section 10 makes it unnecessary.

3. Protecting Users' Legal Rights From Anti-Circumvention Law.

No covered work shall be deemed part of an effective technological measure under any applicable law fulfilling obligations under article 11 of the WIPO copyright treaty adopted on 20 December 1996, or similar laws prohibiting or restricting circumvention of such measures.

When you convey a covered work, you waive any legal power to forbid circumvention of technological measures to the extent such circumvention is effected by exercising rights under this License with respect to the covered work, and you disclaim any intention to limit operation or modification of the work as a means of enforcing, against the work's users, your or third parties' legal rights to forbid circumvention of technological measures.


You may convey verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice; keep intact all notices stating that this License and any non-permissive terms added in accord with section 7 apply to the code; keep intact all notices of
the absence of any warranty; and give all recipients a copy of this License along with the Program.

You may charge any price or no price for each copy that you convey, and you may offer support or warranty protection for a fee.

5. Conveying Modified Source Versions.

You may convey a work based on the Program, or the modifications to produce it from the Program, in the form of source code under the terms of section 4, provided that you also meet all of these conditions:

a) The work must carry prominent notices stating that you modified it, and giving a relevant date.

b) The work must carry prominent notices stating that it is released under this License and any conditions added under section 7. This requirement modifies the requirement in section 4 to "keep intact all notices".

c) You must license the entire work, as a whole, under this License to anyone who comes into possession of a copy. This License will therefore apply, along with any applicable section 7 additional terms, to the whole of the work, and all its parts, regardless of how they are packaged. This License gives no permission to license the work in any other way, but it does not invalidate such permission if you have separately received it.

d) If the work has interactive user interfaces, each must display Appropriate Legal Notices; however, if the Program has interactive interfaces that do not display Appropriate Legal Notices, your work need not make them do so.

A compilation of a covered work with other separate and independent works, which are not by their nature extensions of the covered work, and which are not combined with it such as to form a larger program, in or on a volume of a storage or distribution medium, is called an "aggregate" if the compilation and its resulting copyright are not used to limit the access or legal rights of the compilation's users beyond what the individual works permit. Inclusion of a covered work in an aggregate does not cause this License to apply to the other parts of the aggregate.

6. Conveying Non-Source Forms.

You may convey a covered work in object code form under the terms of sections 4 and 5, provided that you also convey the machine-readable Corresponding Source under the terms of this License, in one of these ways:

a) Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by the Corresponding Source fixed on a durable physical medium customarily used for software interchange.
b) Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by a written offer, valid for at least three years and valid for as long as you offer spare parts or customer support for that product model, to give anyone who possesses the object code either (1) a copy of the Corresponding Source for all the software in the product that is covered by this License, on a durable physical medium customarily used for software interchange, for a price no more than your reasonable cost of physically performing this conveying of source, or (2) access to copy the Corresponding Source from a network server at no charge.

c) Convey individual copies of the object code with a copy of the written offer to provide the Corresponding Source. This alternative is allowed only occasionally and noncommercially, and only if you received the object code with such an offer, in accord with subsection 6b.

d) Convey the object code by offering access from a designated place (gratis or for a charge), and offer equivalent access to the Corresponding Source in the same way through the same place at no further charge. You need not require recipients to copy the Corresponding Source along with the object code. If the place to copy the object code is a network server, the Corresponding Source may be on a different server (operated by you or a third party) that supports equivalent copying facilities, provided you maintain clear directions next to the object code saying where to find the Corresponding Source. Regardless of what server hosts the Corresponding Source, you remain obligated to ensure that it is available for as long as needed to satisfy these requirements.

e) Convey the object code using peer-to-peer transmission, provided you inform other peers where the object code and Corresponding Source of the work are being offered to the general public at no charge under subsection 6d.

A separable portion of the object code, whose source code is excluded from the Corresponding Source as a System Library, need not be included in conveying the object code work.

A "User Product" is either (1) a "consumer product", which means any tangible personal property which is normally used for personal, family, or household purposes, or (2) anything designed or sold for incorporation into a dwelling. In determining whether a product is a consumer product, doubtful cases shall be resolved in favor of coverage. For a particular product received by a particular user, "normally used" refers to a typical or common use of that class of product, regardless of the status of the particular user or of the way in which the particular user actually uses, or expects or is expected to use, the product. A product is a consumer product regardless of whether the product has substantial commercial, industrial or non-consumer uses, unless such uses represent the only significant mode of use of the product.
"Installation Information" for a User Product means any methods, procedures, authorization keys, or other information required to install and execute modified versions of a covered work in that User Product from a modified version of its Corresponding Source. The information must suffice to ensure that the continued functioning of the modified object code is in no case prevented or interfered with solely because modification has been made.

If you convey an object code work under this section in, or with, or specifically for use in, a User Product, and the conveying occurs as part of a transaction in which the right of possession and use of the User Product is transferred to the recipient in perpetuity or for a fixed term (regardless of how the transaction is characterized), the Corresponding Source conveyed under this section must be accompanied by the Installation Information. But this requirement does not apply if neither you nor any third party retains the ability to install modified object code on the User Product (for example, the work has been installed in ROM).

The requirement to provide Installation Information does not include a requirement to continue to provide support service, warranty, or updates for a work that has been modified or installed by the recipient, or for the User Product in which it has been modified or installed. Access to a network may be denied when the modification itself materially and adversely affects the operation of the network or violates the rules and protocols for communication across the network.

Corresponding Source conveyed, and Installation Information provided, in accord with this section must be in a format that is publicly documented (and with an implementation available to the public in source code form), and must require no special password or key for unpacking, reading or copying.

7. Additional Terms.

"Additional permissions" are terms that supplement the terms of this License by making exceptions from one or more of its conditions. Additional permissions that are applicable to the entire Program shall be treated as though they were included in this License, to the extent that they are valid under applicable law. If additional permissions apply only to part of the Program, that part may be used separately under those permissions, but the entire Program remains governed by this License without regard to the additional permissions.

When you convey a copy of a covered work, you may at your option remove any additional permissions from that copy, or from any part of it. (Additional permissions may be written to require their own removal in certain cases when you modify the work.) You may place additional permissions on material, added by you to a covered work, for which you have or can give appropriate copyright permission.
Notwithstanding any other provision of this License, for material you add to a covered work, you may (if authorized by the copyright holders of that material) supplement the terms of this License with terms:

a) Disclaiming warranty or limiting liability differently from the terms of sections 15 and 16 of this License; or

b) Requiring preservation of specified reasonable legal notices or author attributions in that material or in the Appropriate Legal Notices displayed by works containing it; or

c) Prohibiting misrepresentation of the origin of that material, or requiring that modified versions of such material be marked in reasonable ways as different from the original version; or

d) Limiting the use for publicity purposes of names of licensors or authors of the material; or

f) Requiring indemnification of licensors and authors of that material by anyone who conveys the material (or modified versions of it) with contractual assumptions of liability to the recipient, for any liability that these contractual assumptions directly impose on those licensors and authors.

All other non-permissive additional terms are considered "further restrictions" within the meaning of section 10. If the Program as you received it, or any part of it, contains a notice stating that it is governed by this License along with a term that is a further restriction, you may remove that term. If a license document contains a further restriction but permits relicensing or conveying under this License, you may add to a covered work material governed by the terms of that license document, provided that the further restriction does not survive such relicensing or conveying.

If you add terms to a covered work in accord with this section, you must place, in the relevant source files, a statement of the additional terms that apply to those files, or a notice indicating where to find the applicable terms.

Additional terms, permissive or non-permissive, may be stated in the form of a separately written license, or stated as exceptions; the above requirements apply either way.

8. Termination.

You may not propagate or modify a covered work except as expressly provided under this License. Any attempt otherwise to propagate or modify it is void, and will automatically terminate your rights under this License (including any patent licenses granted under the third paragraph of section 11).
However, if you cease all violation of this License, then your license from a particular copyright holder is reinstated (a) provisionally, unless and until the copyright holder explicitly and finally terminates your license, and (b) permanently, if the copyright holder fails to notify you of the violation by some reasonable means prior to 60 days after the cessation.

Moreover, your license from a particular copyright holder is reinstated permanently if the copyright holder notifies you of the violation by some reasonable means, this is the first time you have received notice of violation of this License (for any work) from that copyright holder, and you cure the violation prior to 30 days after your receipt of the notice.

Termination of your rights under this section does not terminate the licenses of parties who have received copies or rights from you under this License. If your rights have been terminated and not permanently reinstated, you do not qualify to receive new licenses for the same material under section 10.


You are not required to accept this License in order to receive or run a copy of the Program. Ancillary propagation of a covered work occurring solely as a consequence of using peer-to-peer transmission to receive a copy likewise does not require acceptance. However, nothing other than this License grants you permission to propagate or modify any covered work. These actions infringe copyright if you do not accept this License. Therefore, by modifying or propagating a covered work, you indicate your acceptance of this License to do so.

10. Automatic Licensing of Downstream Recipients.

Each time you convey a covered work, the recipient automatically receives a license from the original licensors, to run, modify and propagate that work, subject to this License. You are not responsible for enforcing compliance by third parties with this License. An "entity transaction" is a transaction transferring control of an organization, or substantially all assets of one, or subdividing an organization, or merging organizations. If propagation of a covered work results from an entity transaction, each party to that transaction who receives a copy of the work also receives whatever licenses to the work the party's predecessor in interest had or could give under the previous paragraph, plus a right to possession of the Corresponding Source of the work from the predecessor in interest, if the predecessor has it or can get it with reasonable efforts.

You may not impose any further restrictions on the exercise of the rights granted or affirmed under this License. For example, you may not impose a license fee, royalty, or other charge for exercise of rights granted under this License, and you may not initiate litigation (including a cross-claim or counterclaim in a lawsuit) alleging that any patent
claim is infringed by making, using, selling, offering for sale, or importing the Program or any portion of it.

11. Patents.

A "contributor" is a copyright holder who authorizes use under this License of the Program or a work on which the Program is based. The work thus licensed is called the contributor's "contributor version".

A contributor's "essential patent claims" are all patent claims owned or controlled by the contributor, whether already acquired or hereafter acquired, that would be infringed by some manner, permitted by this License, of making, using, or selling its contributor version, but do not include claims that would be infringed only as a consequence of further modification of the contributor version. For purposes of this definition, "control" includes the right to grant patent sublicenses in a manner consistent with the requirements of this License.

Each contributor grants you a non-exclusive, worldwide, royalty-free patent license under the contributor's essential patent claims, to make, use, sell, offer for sale, import and otherwise run, modify and propagate the contents of its contributor version.

In the following three paragraphs, a "patent license" is any express agreement or commitment, however denominated, not to enforce a patent (such as an express permission to practice a patent or covenant not to sue for patent infringement). To "grant" such a patent license to a party means to make such an agreement or commitment not to enforce a patent against the party.

If you convey a covered work, knowingly relying on a patent license, and the Corresponding Source of the work is not available for anyone to copy, free of charge and under the terms of this License, through a publicly available network server or other readily accessible means, then you must either (1) cause the Corresponding Source to be so available, or (2) arrange to deprive yourself of the benefit of the patent license for this particular work, or (3) arrange, in a manner consistent with the requirements of this License, to extend the patent license to downstream recipients. "Knowingly relying" means you have actual knowledge that, but for the patent license, your conveying the covered work in a country, or your recipient's use of the covered work in a country, would infringe one or more identifiable patents in that country that you have reason to believe are valid.

If, pursuant to or in connection with a single transaction or arrangement, you convey, or propagate by procuring conveyance of, a covered work, and grant a patent license to some of the parties receiving the covered work authorizing them to use, propagate, modify or convey a specific copy of the covered work, then the patent license you grant is automatically extended to all recipients of the covered work and works based on it.
A patent license is "discriminatory" if it does not include within the scope of its coverage, prohibits the exercise of, or is conditioned on the non-exercise of one or more of the rights that are specifically granted under this License. You may not convey a covered work if you are a party to an arrangement with a third party that is in the business of distributing software, under which you make payment to the third party based on the extent of your activity of conveying the work, and under which the third party grants, to any of the parties who would receive the covered work from you, a discriminatory patent license (a) in connection with copies of the covered work conveyed by you (or copies made from those copies), or (b) primarily for and in connection with specific products or compilations that contain the covered work, unless you entered into that arrangement, or that patent license was granted, prior to 28 March 2007.

Nothing in this License shall be construed as excluding or limiting any implied license or other defenses to infringement that may otherwise be available to you under applicable patent law.


If conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot convey a covered work so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not convey it at all. For example, if you agree to terms that oblige you to collect a royalty for further conveying from those to whom you convey the Program, the only way you could satisfy both those terms and this License would be to refrain entirely from conveying the Program.

13. Use with the GNU Affero General Public License.

Notwithstanding any other provision of this License, you have permission to link or combine any covered work with a work licensed under version 3 of the GNU Affero General Public License into a single combined work, and to convey the resulting work. The terms of this License will continue to apply to the part which is the covered work, but the special requirements of the GNU Affero General Public License, section 13, concerning interaction through a network will apply to the combination as such.

14. Revised Versions of this License.

The Free Software Foundation may publish revised and/or new versions of the GNU General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies that a certain numbered version of the GNU General Public License "or any later version" applies to it, you have the option of following the terms and conditions either of that numbered version
or of any later version published by the Free Software Foundation. If the Program does not specify a version number of the GNU General Public License, you may choose any version ever published by the Free Software Foundation.

If the Program specifies that a proxy can decide which future versions of the GNU General Public License can be used, that proxy's public statement of acceptance of a version permanently authorizes you to choose that version for the Program.

Later license versions may give you additional or different permissions. However, no additional obligations are imposed on any author or copyright holder as a result of your choosing to follow a later version.

15. Disclaimer of Warranty.

THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

16. Limitation of Liability.

IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MODIFIES AND/OR CONVEYS THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

17. Interpretation of Sections 15 and 16.

If the disclaimer of warranty and limitation of liability provided above cannot be given local legal effect according to their terms, reviewing courts shall apply local law that most closely approximates an absolute waiver of all civil liability in connection with the Program, unless a warranty or assumption of liability accompanies a copy of the Program in return for a fee.

END OF TERMS AND CONDITIONS
Apache-Arrow

https://arrow.apache.org/

Apache-arrow 0.2.0 is an early release and the APIs are still evolving.

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.
"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not
pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law or agreed to in writing, shall any Contributor be liable to You for damages, including direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Apache Avalon Framework

Copyright © 1999-2004, Apache Software Foundation.

https://avalon.apache.org/closed.html

All rights reserved.

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all
other entities that control, are controlled by, or are under common
control with that entity. For the purposes of this definition, 
"control" means (i) the power, direct or indirect, to cause the
direction or management of such entity, whether by contract or
otherwise, or (ii) ownership of fifty percent (50%) or more of the
outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity 
exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications,
including but not limited to software source code, documentation
source, and configuration files.

"Object" form shall mean any form resulting from mechanical
transformation or translation of a Source form, including but
not limited to compiled object code, generated documentation,
and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or
Object form, made available under the License, as indicated by a
copyright notice that is included in or attached to the work
(an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object
form, that is based on (or derived from) the Work and for which the
editorial revisions, annotations, elaborations, or other modifications
represent, as a whole, an original work of authorship. For the purposes
of this License, Derivative Works shall not include works that remain
separable from, or merely link (or bind by name) to the interfaces of,
the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including
the original version of the Work and any modifications or additions
to that Work or Derivative Works thereof, that is intentionally
submitted to Licensor for inclusion in the Work by the copyright owner
or by an individual or Legal Entity authorized to submit on behalf of
the copyright owner. For the purposes of this definition, "submitted"
means any form of electronic, verbal, or written communication sent
to the Licensor or its representatives, including but not limited to
communication on electronic mailing lists, source code control systems,
and issue tracking systems that are managed by, or on behalf of, the
Licensor for the purpose of discussing and improving the Work, but
excluding communication that is conspicuously marked or otherwise
designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity
on behalf of whom a Contribution has been received by Licensor and
subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of
this License, each Contributor hereby grants to You a perpetual,
worldwide, non-exclusive, no-charge, royalty-free, irrevocable
copyright license to reproduce, prepare Derivative Works of,
publicly display, publicly perform, sublicense, and distribute the
Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of
this License, each Contributor hereby grants to You a perpetual,
worldwide, non-exclusive, no-charge, royalty-free, irrevocable
(except as stated in this section) patent license to make, have made,
use, offer to sell, sell, import, and otherwise transfer the Work,
where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor,
7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties of or conditions of TITLE, NONINFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "["] replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.
Apache Avro

Version 1.7.0

Copyright © 2013 The Apache Software Foundation.

Apache Hadoop, Hadoop, HDFS, Avro, Cassandra, Chukwa, HBase, Hive, Mahout, Pig, Zookeeper are trademarks of the Apache Software Foundation.

http://avro.apache.org/

Description

Data serialization system: Apache Avro is a data serialization system. Avro provides:

- Rich data structures.
- A compact, fast, binary data format.
- A container file, to store persistent data.
- Remote procedure call (RPC).
- Simple integration with dynamic languages.

Code generation is not required to read or write data files nor to use or implement RPC protocols. Code generation as an optional optimization, only worth implementing for statically typed languages.

Declared Fedora Licences: ASL 2.0

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licenser" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or
otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You
institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or
agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.
Apache Commons Collections

Copyright © 2001-2008 The Apache Software Foundation

The Java Collections Framework was a major addition in JDK 1.2. It added many powerful data structures that accelerate development of most significant Java applications. Since that time it has become the recognized standard for collection handling in Java. Commons-Collections seek to build upon the JDK classes by providing new interfaces, implementations and utilities. For more information, see https://commons.apache.org/proper/commons-collections/.

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object
form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work,
excluding those notices that do not pertained to any part of
the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its
distribution, then any Derivative Works that You distribute must
include a readable copy of the attribution notices contained
within such NOTICE file, excluding those notices that do not
pertain to any part of the Derivative Works, in at least one
of the following places: within a NOTICE text file distributed
as part of the Derivative Works; within the Source form or
documentation, if provided along with the Derivative Works; or,
within a display generated by the Derivative Works, if and
wherever such third-party notices normally appear. The contents
of the NOTICE file are for informational purposes only and
do not modify the License. You may add Your own attribution
notices within Derivative Works that You distribute, alongside
or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed
as modifying the License.

You may add Your own copyright statement to Your modifications and
may provide additional or different license terms and conditions
for use, reproduction, or distribution of Your modifications, or
for any such Derivative Works as a whole, provided Your use,
reproduction, and distribution of the Work otherwise complies with
the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise,
any Contribution intentionally submitted for inclusion in the Work
by You to the Licensor shall be under the terms and conditions of
this License, without any additional terms or conditions.
Notwithstanding the above, nothing herein shall supersede or modify
the terms of any separate license agreement You may have executed
with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade
names, trademarks, service marks, or product names of the Licensor,
except as required for reasonable and customary use in describing the
origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or
agreed to in writing, Licensor provides the Work (and each
Contributor provides its Contributions) on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or
implied, including, without limitation, any warranties or conditions
of TITLE, NONINFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A
PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory,
whether in tort (including negligence), contract, or otherwise,
unless required by applicable law (such as deliberate and grossly
negligent acts) or agreed to in writing, shall any Contributor be
liable to You for damages, including any direct, indirect, special,
incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the
Work (including but not limited to damages for loss of goodwill,
work stoppage, computer failure or malfunction, or any and all
other commercial damages or losses), even if such Contributor
has been advised of the possibility of such damages.
9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Apache Commons Configuration

Copyright © 2001-2012 The Apache Software Foundation. All Rights Reserved

Version 1.6

https://commons.apache.org/proper/commons-configuration/

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.
"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the
Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of
this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of Your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at
Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Apache Commons DBCP

Copyright © 2001-2014 The Apache Software Foundation. All Rights Reserved.

Version 1.4
Version 2.0.1

https://commons.apache.org/proper/commons-dbcp/

DBCP 2 binaries should be used by applications running under Java 7.

DBCP 1.4 binaries should be used by applications running under Java 6.

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but
not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:
(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly

Vertica Analytic Database (9.3.x)
Vertica Documentation  
Third-Party Software Acknowledgements

negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Apache Commons FileUpload

Copyright © 2002-2010 The Apache Software Foundation. All Rights Reserved.

Version 1.2

https://commons.apache.org/proper/commons-fileupload/

The Commons FileUpload package makes it easy to add robust, high-performance, file upload capability to your servlets and web applications.
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the
Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]"
Apache Commons Logging

Copyright © 2001-2008 The Apache Software Foundation

https://commons.apache.org/proper/commons-logging/

The Apache Commons Logging component is a thin adapter allowing configurable bridging to other, well-known logging systems.

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity
exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses
granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions
of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A
PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory,
whether in tort (including negligence), contract, or otherwise,
unless required by applicable law (such as deliberate and grossly
negligent acts) or agreed to in writing, shall any Contributor be
liable to You for damages, including any direct, indirect, special,
incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the
Work (including but not limited to damages for loss of goodwill,
work stoppage, computer failure or malfunction, or any and all
other commercial damages or losses), even if such Contributor
has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing
the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity,
or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf
of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason
of Your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following
boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include
the brackets!) The text should be enclosed in the appropriate
comment syntax for the file format. We also recommend that a
file or class name and description of purpose be included on the
same "printed page" as the copyright notice for easier
identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License);
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to
communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

   (a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

   (b) You must cause any modified files to carry prominent notices stating that You changed the files; and

   (c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

   (d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the license. You may add Your own attribution
notices within Derivative Works that You distribute, alongside
or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed
as modifying the License.

You may add Your own copyright statement to Your modifications and
may provide additional or different license terms and conditions
for use, reproduction, or distribution of Your modifications, or
for any such Derivative Works as a whole, provided Your use,
reproduction, and distribution of the Work otherwise complies with
the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise,
any Contribution intentionally submitted for inclusion in the Work
by You to the Licensor shall be under the terms and conditions of
this License, without any additional terms or conditions.
Notwithstanding the above, nothing herein shall supersede or modify
the terms of any separate license agreement You may have executed
with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade
names, trademarks, service marks, or product names of the Licensor,
except as required for reasonable and customary use in describing the
origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or
agreed to in writing, Licensor provides the Work (and each
Contributor provides its Contributions) on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or
implied, including, without limitation, any warranties or conditions
of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A
PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory,
whether in tort (including negligence), contract, or otherwise,
unless required by applicable law (such as deliberate and grossly
negligent acts) or agreed to in writing, shall any Contributor be
liable to You for damages, including any direct, indirect, special,
incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the
Work (including but not limited to damages for loss of goodwill,
work stoppage, computer failure or malfunction, or any and all
other commercial damages or losses), even if such Contributor
has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing
the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity,
or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf
of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason
of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.
To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Apache Derby

Copyright © 2004-2012 Apache Software Foundation

Version 10.6.2.1

https://db.apache.org/derby/

Apache Derby, an Apache DB subproject, is an open source relational database, implemented entirely in Java. Vertica uses Apache Derby in Management Console (MC).

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or
otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You
institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or
agreed to in writing, Licensor provides the Work (and each 
Contributor provides its Contributions) on an "AS IS" BASIS, 
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or 
IMPLIED, including, without limitation, any warranties or conditions 
of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A 
PARTICULAR PURPOSE. You are solely responsible for determining the 
appropriateness of using or redistributing the Work and assume any 
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, 
whether in tort (including negligence), contract, or otherwise, 
unless required by applicable law (such as deliberate and grossly 
negligent acts) or agreed to in writing, shall any Contributor be 
liable to You for damages, including any direct, indirect, special, 
incidental, or consequential damages of any character arising as a 
result of this License or out of the use or inability to use the 
Work (including but not limited to damages for loss of goodwill, 
work stoppage, computer failure or malfunction, or any and all 
other commercial damages or losses), even if such Contributor 
has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing 
the Work or Derivative Works thereof, You may choose to offer, 
and charge a fee for, acceptance of support, warranty, indemnity, 
or other liability obligations and/or rights consistent with this 
License. However, in accepting such obligations, You may act only 
on Your own behalf and on Your sole responsibility, not on behalf 
of any other Contributor, and only if You agree to indemnify, 
defend, and hold each Contributor harmless for any liability 
incurred by, or claims asserted against, such Contributor by reason 
of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following 
boilerplate notice, with the fields enclosed by brackets "[]" 
replaced with your own identifying information. (Don't include 
the brackets!) The text should be enclosed in the appropriate 
comment syntax for the file format. We also recommend that a 
file or class name and description of purpose be included on the 
same "printed page" as the copyright notice for easier 
identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); 
you may not use this file except in compliance with the License. 
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software 
distributed under the License is distributed on an "AS IS" BASIS, 
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. 
See the License for the specific language governing permissions and 
limitations under the License.
Apache Hadoop

Copyright © 2012 The Apache Software Foundation.

https://hadoop.apache.org/

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.
"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not
pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and whereever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law or agreed to in writing, shall any Contributor be liable to You for damages, including direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

    http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Notice

Apache Avro

Copyright 2010-2015 The Apache Software Foundation

This product includes software developed at The Apache Software Foundation (http://www.apache.org/).

Apache Hadoop Libhdfs++

Apache License 2.0, Apache component version 2.7.2.

https://wiki.apache.org/hadoop/LibHDFS

Vertica provides the libhdfs++ library to support C++ calls to the Apache Hadoop Distributed File System (HDFS). This version has new functionality and substantial modifications.
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the
Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensee shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensee, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]"
replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

Apache Hadoop Libhdfs++ Kerberos

Apache License 2.0, Apache component version 2.7.2

https://hadoop.apache.org/docs/r2.8.0/hadoop-project-dist/hadoop-common/SecureMode.html

Vertica provides Kerberos support for the libhdfs++ library to support C++ calls to the Apache Hadoop Distributed File System (HDFS). This version has new functionality and substantial modifications.

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction,
and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by
the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all
other entities that control, are controlled by, or are under common
control with that entity. For the purposes of this definition,
"control" means (i) the power, direct or indirect, to cause the
direction or management of such entity, whether by contract or
otherwise, or (ii) ownership of fifty percent (50%) or more of the
outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a
cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and where such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the license. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each
Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of Your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.
Apache Hive

Copyright © 2013 The Apache Software Foundation.

Apache Hadoop, Hadoop, HDFS, Avro, Cassandra, Chukwa, HBase, Hive, Mahout, Pig, Zookeeper are trademarks of the Apache Software Foundation.

http://hive.apache.org/

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain
separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its
distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Apache ORC

Apache License 2.0, Copyright © 2004

All rights reserved.

https://orc.apache.org/

Description

The smallest, fastest columnar storage for Hadoop workloads.

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION
1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual,
worldwide, non-exclusive, no-charge, royalty-free, irrevocable
copyright license to reproduce, prepare Derivative Works of,
publicly display, publicly perform, sublicense, and distribute the
Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of
this License, each Contributor hereby grants to You a perpetual,
worldwide, non-exclusive, no-charge, royalty-free, irrevocable
(except as stated in this section) patent license to make, have made,
use, offer to sell, sell, import, and otherwise transfer the Work,
where such license applies only to those patent claims licensable
by such Contributor that are necessarily infringed by their
Contributions(s) alone or by combination of their Contribution(s)
with the Work to which such Contribution(s) was submitted. If You
institute patent litigation against any entity (including a
cross-counterclaim or counterclaim in a lawsuit) alleging that the Work
or a Contribution incorporated within the Work constitutes direct
or contributory patent infringement, then any patent licenses
granted to You under this License for that Work shall terminate
as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the
Work or Derivative Works thereof in any medium, with or without
modifications, and in Source or Object form, provided that You
meet the following conditions:

(a) You must give any other recipients of the Work or
Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices
stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works
that You distribute, all copyright, patent, trademark, and
attribution notices from the Source form of the Work,
excluding those notices that do not pertain to any part of
the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its
distribution, then any Derivative Works that You distribute must
include a readable copy of the attribution notices contained
within such NOTICE file, excluding those notices that do not
pertain to any part of the Derivative Works, in at least one
of the following places: within a NOTICE text file distributed
as part of the Derivative Works; within the Source form or
documentation, if provided along with the Derivative Works; or,
within a display generated by the Derivative Works, if and
wherever such third-party notices normally appear. The contents
of the NOTICE file are for informational purposes only and
do not modify the License. You may add Your own attribution
notices within Derivative Works that You distribute, alongside
or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed
as modifying the License.

You may add Your own copyright statement to Your modifications
and may provide additional or different license terms and conditions
for use, reproduction, or distribution of Your modifications, or
for any such Derivative Works as a whole, provided Your use,
reproduction, and distribution of the Work otherwise complies with
the conditions stated in this License.
5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
Apache ORC Subcomponents

The Apache ORC project contains subcomponents with separate copyright notices and license terms. Your use of the source code for these subcomponents is subject to the terms and conditions of the following licenses.

Parts of the site formatting are licensed under the MIT License (MIT):

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Notice

Apache ORC

Copyright 2013–2015 The Apache Software Foundation
This product includes software developed by The Apache Software Foundation (http://www.apache.org/).

This product includes software developed by Hewlett-Packard: (c) Copyright [2014–2015] Hewlett-Packard Development Company, L.P.

Apache Parquet

Apache License 2.0, Parquet Component 2.3

https://parquet.apache.org/

Apache Parquet is a general-purpose columnar storage format, built for Hadoop. You can use Parquet with any data processing framework, data model, or programming language. The Apache Parquet library lets Vertica users read Parquet files efficiently. This work includes building an optimized reader in C++ for parquet files.

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but
not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:
(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly
negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing
the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity,
or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf
of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason
of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following
boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License);
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

Apache Thrift

The Apache Thrift software framework, for scalable cross-language services development, combines a software stack with a code generation engine to build services that work efficiently and seamlessly between C++, Java, Python, PHP, Ruby, Erlang, Perl, Haskell, C#, cocoa, JavaScript, Node.js, Smalltalk, OCaml and Delphi and other languages.

http://thrift.apache.org/
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the
Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

   (a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

   (b) You must cause any modified files to carry prominent notices stating that You changed the files; and

   (c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

   (d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]"
Notice

Apache Thrift

Copyright 2006-2010 The Apache Software Foundation.

This product includes software developed at The Apache Software Foundation (http://www.apache.org/).

ASMJIT

Copyright © 2008-2010, Petr Kobalicek <kobalicek.petr@gmail.com>

https://github.com/asmjit

All rights reserved.

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:
The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

asm.asm

License

Copyright © 2000-2011 INRIA, France Telecom

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

3. Neither the name of the copyright holders nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR
TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

**asm.asm-commons**

**License**

Copyright © 2000-2011 INRIA, France Telecom

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

3. Neither the name of the copyright holders nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

**asm.asm-tree**

**License**

Copyright © 2000-2011 INRIA, France Telecom
All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

3. Neither the name of the copyright holders nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

**Atinject 1**

Copyright (C) 2009. The JSR-330 Expert Group.

Version 1

[https://code.google.com/archive/p/atinject/](https://code.google.com/archive/p/atinject/)

**License**

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction,
and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by
the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all
other entities that control, are controlled by, or are under common
control with that entity. For the purposes of this definition,
"control" means (i) the power, direct or indirect, to cause the
direction or management of such entity, whether by contract or
otherwise, or (ii) ownership of fifty percent (50%) or more of the
outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity
exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications,
including but not limited to software source code, documentation
source, and configuration files.

"Object" form shall mean any form resulting from mechanical
transformation or translation of a Source form, including but
not limited to compiled object code, generated documentation,
and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or
Object form, made available under the License, as indicated by a
copyright notice that is included in or attached to the work
(an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object
form, that is based on (or derived from) the Work and for which the
editorial revisions, annotations, elaborations, or other modifications
represent, as a whole, an original work of authorship. For the purposes
of this License, Derivative Works shall not include works that remain
separable from, or merely link (or bind by name) to the interfaces of,
the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including
the original version of the Work and any modifications or additions
to that Work or Derivative Works thereof, that is intentionally
submitted to Licensor for inclusion in the Work by the copyright owner
or by an individual or Legal Entity authorized to submit on behalf of
the copyright owner. For the purposes of this definition, "submitted"
means any form of electronic, verbal, or written communication sent
to the Licensor or its representatives, including but not limited to
communication on electronic mailing lists, source code control systems,
and issue tracking systems that are managed by, or on behalf of, the
Licensor for the purpose of discussing and improving the Work, but
excluding communication that is conspicuously marked or otherwise
designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity
on behalf of whom a Contribution has been received by Licensor and
subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of
this License, each Contributor hereby grants to You a perpetual,
worldwide, non-exclusive, no-charge, royalty-free, irrevocable
copyright license to reproduce, prepare Derivative Works of,
publicly display, publicly perform, sublicense, and distribute the
Work and such Derivative Works in Source or Object form.
3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

   (a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

   (b) You must cause any modified files to carry prominent notices stating that You changed the files; and

   (c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

   (d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions.
Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0
Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

AWS-AWS-sdk-cpp

Version 1.0.34

Apache License 2.0

The Amazon AWS SDK for C++

https://github.com/aws/aws-sdk-cpp

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a
copyright notice that is included in or attached to the work
(an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object
form, that is based on (or derived from) the Work and for which the
editorial revisions, annotations, elaborations, or other modifications
represent, as a whole, an original work of authorship. For the purposes
of this License, Derivative Works shall not include works that remain
separable from, or merely link (or bind by name) to the interfaces of,
the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including
the original version of the Work and any modifications or additions
to that Work or Derivative Works thereof, that is intentionally
submitted to Licensor for inclusion in the Work by the copyright owner
or by an individual or Legal Entity authorized to submit on behalf of
the copyright owner. For the purposes of this definition, "submitted"
means any form of electronic, verbal, or written communication sent
to the Licensor or its representatives, including but not limited to
communication on electronic mailing lists, source code control systems,
and issue tracking systems that are managed by, or on behalf of, the
Licensor for the purpose of discussing and improving the Work, but
excluding communication that is conspicuously marked or otherwise
designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity
on behalf of whom a Contribution has been received by Licensor and
subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of
this License, each Contributor hereby grants to You a perpetual,
worldwide, non-exclusive, no-charge, royalty-free, irrevocable
copyright license to reproduce, prepare Derivative Works of,
publicly display, publicly perform, sublicense, and distribute the
Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of
this License, each Contributor hereby grants to You a perpetual,
worldwide, non-exclusive, no-charge, royalty-free, irrevocable
(except as stated in this section) patent license to make, have made,
use, offer to sell, sell, import, and otherwise transfer the Work,
where such license applies only to those patent claims licensable
by such Contributor that are necessarily infringed by their
Contribution(s) alone or by combination of their Contribution(s)
with the Work to which such Contribution(s) was submitted. If You
institute patent litigation against any entity (including a
cross-claim or counterclaim in a lawsuit) alleging that the Work
or a Contribution incorporated within the Work constitutes direct
or contributory patent infringement, then any patent licenses
granted to You under this License for that Work shall terminate
as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the
Work or Derivative Works thereof in any medium, with or without
modifications, and in Source or Object form, provided that You
meet the following conditions:

(a) You must give any other recipients of the Work or
   Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices
    stating that You changed the files; and
(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill,
work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

BLAS

Version 3.6.0, updated November 2015

Basic Linear Algebra Subprograms (BLAS) are routines that provide standard building blocks for performing basic vector and matrix operations. The Level 1 BLAS perform scalar, vector and vector-vector operations, the Level 2 BLAS perform matrix-vector operations, and the Level 3 BLAS perform matrix-matrix operations. Because the BLAS are efficient, portable, and widely available, they are commonly used in the development of high quality linear algebra software, LAPACK for example.

http://www.netlib.org/blas/
License and Acknowledgments

This material is based upon work supported by the National Science Foundation under Grant No. ASC-9313958 and DOE Grant No. DE-FG03-94ER25219. Any opinions, findings and conclusions or recommendations expressed in this material are those of the author(s) and do not necessarily reflect the views of the National Science Foundation (NSF) or the Department of Energy (DOE).

The reference BLAS is a freely-available software package. It is available from netlib via anonymous ftp and the World Wide Web. Thus, it can be included in commercial software packages (and has been). We only ask that proper credit be given to the authors.

Like all software, it is copyrighted. It is not trademarked, but we do ask the following:

- If you modify the source for these routines we ask that you change the name of the routine and comment the changes made to the original.
- We will gladly answer any questions regarding the software. If a modification is done, however, it is the responsibility of the person who modified the routine to provide support.

Boost

Boost provides free peer-reviewed portable C++ source libraries.

www.boost.org

Version 1.59 - August 13th, 2015
Version 1.38 - February 8th, 2009

Copyright Beman Dawes, David Abrahams, 1998-2005.
Copyright Rene Rivera 2004-2005.

Boost Software License

Permission is hereby granted, free of charge, to any person or organization obtaining a copy of the software and accompanying documentation covered by this license (the "Software") to use, reproduce, display, distribute, execute, and transmit the Software, and to prepare derivative works of the Software, and to permit third-parties to whom the Software is furnished to do so, all subject to the following:
The copyright notices in the Software and this entire statement, including the above license grant, this restriction and the following disclaimer, must be included in all copies of the Software, in whole or in part, and all derivative works of the Software, unless such copies or derivative works are solely in the form of machine-executable object code generated by a source language processor.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, TITLE AND NON-INFRINGEMENT. IN NO EVENT SHALL THE COPYRIGHT HOLDERS OR ANYONE DISTRIBUTING THE SOFTWARE BE LIABLE FOR ANY DAMAGES OR OTHER LIABILITY, WHETHER IN CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Bootstrap

Bootstrap is the most popular HTML, CSS, and JS framework for developing responsive, mobile, first projects on the web.

https://getbootstrap.com/

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.
Boto

Copyright © 2009, 2010, Mitch Garnaat.

https://github.com/boto/boto3

All rights reserved.

Version 2.48.0

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Bottle

Copyright © 2011, Pierre Quentel (pierre.quentel@gmail.com)

https://bottlepy.org/docs/dev/

MIT License (MIT)

Copyright (c) 2017
Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Bowser

Version 1.6.0

https://www.npmjs.com/package/bowser

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Brotli

Brotli is a Google data encoding and compression format, used primarily to improve performance in modern browsers.

https://github.com/google/brotli

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

bzip2

Copyright © 1996-2005 Julian R Seward

This file is a part of bzip2 and/or libbzip2, a program and library for lossless, block-sorting data compression.

http://www.sourceware.org/bzip2/
License

Copyright © 1996-2005 Julian R Seward. All rights reserved.

1. Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:
2. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
3. The origin of this software must not be misrepresented; you must not claim that you wrote the original software. If you use this software in a product, an acknowledgment in the product documentation would be appreciated but is not required.
4. Altered source versions must be plainly marked as such, and must not be misrepresented as being the original software.
5. The name of the author may not be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE AUTHOR ``AS IS'' AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE AUTHOR BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Julian Seward, Cambridge, UK.

jseward@bzip.org

bzip2/libbzip2 version 1.0 of 21 March 2000

This program is based on (at least) the work of:

Mike Burrows
David Wheeler
Peter Fenwick
Alistair Moffat
Radioed Neal
BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
curl

Version 7.29.0

Copyright (c) 1996 - 2016, Daniel Stenberg, <daniel@haxx.se>.

All rights reserved.

https://curl.haxx.se/

Permission to use, copy, modify, and distribute this software for any purpose with or without fee is hereby granted, provided that the above copyright notice and this permission notice appear in all copies.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT OF THIRD PARTY RIGHTS. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Except as contained in this notice, the name of a copyright holder shall not be used in advertising or otherwise to promote the sale, use or other dealings in this Software without prior written authorization of the copyright holder.

curl_fopen.c

Copyright (c) 2003 Simtec Electronics

https://github.com/curl/curl/blob/master/docs/examples/fopen.c

License

Re-implemented by Vincent Sanders <vince@kylikki.org> with extensive reference to original curl example code

- Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:
- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

The name of the author may not be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE AUTHOR ``AS IS'' AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE AUTHOR BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

cyrus-sasl-library

Version: 2.1.26

For Vertica SQL on Hadoop, this is the Cyrus SASL API implementation. Use this library on the client or server side to provide authentication. This software package contains encryption software. Be sure to abide by appropriate export rules if you download it.


BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

d3js

Copyright 2010 - 2016 Michael Bostock
d3js Version 3

https://d3js.org/

License

BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Daemonize

Copyright © 2003-2011
Brian M. Clapper. All rights reserved

https://pypi.org/project/daemonize/

This software runs a command as a Unix daemon.

With the exception of the install-sh script and the getopt.c source, this software is released under BSD license, which follows:

**BSD 3-clause "New" or "Revised" License**

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

**Derby**

Copyright © Apache Software Foundation

Version 10.6.1.0

[https://db.apache.org/derby/](https://db.apache.org/derby/)

**License**

Apache License  
Version 2.0, January 2004  
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

“You” (or “Your”) shall mean an individual or Legal Entity exercising permissions granted by this License.
"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.
4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the
appropriate of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

    http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

Derbyclient

Copyright © Apache Software Foundation

https://mvnrepository.com/artifact/org.apache.derby/derbyclient/
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to
communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the license. You may add Your own attribution
notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.
To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Derbynet

Copyright © Apache Software Foundation

Version 10.6.2.1

https://github.com/jeffpiazza/derbynet

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity
exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses
granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions
of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A
PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory,
whether in tort (including negligence), contract, or otherwise,
unless required by applicable law (such as deliberate and grossly
negligent acts) or agreed to in writing, shall any Contributor be
liable to You for damages, including any direct, indirect, special,
incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the
Work (including but not limited to damages for loss of goodwill,
work stoppage, computer failure or malfunction, or any and all
other commercial damages or losses), even if such Contributor
has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing
the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity,
or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf
of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason
of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following
boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include
the brackets!) The text should be enclosed in the appropriate
comment syntax for the file format. We also recommend that a
file or class name and description of purpose be included on the
same "printed page" as the copyright notice for easier
identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License);
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

    http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.
double-conversion

This project provides efficient binary-decimal and decimal-binary conversion routines for IEEE doubles.

Copyright 2006-2011, the V8 project authors. All rights reserved.

https://github.com/google/double-conversion

BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
Flex Extractor Functions

Libraries to support extracting flex Vmaps include:

- MAPJSONEXTRACTOR
- MAPDELIMITEDEXTRACTOR
- MAPREGESEXTRACTOR

http://flex.apache.org/index.html

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications

Vertica Analytic Database (9.3.x)
represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and
(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Flex Parsers

Parsers for unstructured data for flex and columnar tables are as follows:

- Avro
- CEF
- CSV
- Delimited
- JSON
- RegEx

http://flex.apache.org/index.html

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.
2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

   (a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

   (b) You must cause any modified files to carry prominent notices stating that You changed the files; and

   (c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

   (d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

   You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use,
reproduction, and distribution of the Work otherwise complies with
the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise,
any Contribution intentionally submitted for inclusion in the Work
by You to the Licensor shall be under the terms and conditions of
this License, without any additional terms or conditions.
Notwithstanding the above, nothing herein shall supersede or modify
the terms of any separate license agreement You may have executed
with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade
names, trademarks, service marks, or product names of the Licensor,
even as required for reasonable and customary use in describing
the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or
agreed to in writing, Licensor provides the Work (and each
Contributor provides its Contributions) on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or
implied, including, without limitation, any warranties or conditions
of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A
PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory,
whether in tort (including negligence), contract, or otherwise,
unless required by applicable law (such as deliberate and grossly
negligent acts) or agreed to in writing, shall any Contributor be
liable to You for damages, including any direct, indirect, special,
incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the
Work (including but not limited to damages for loss of goodwill,
work stoppage, computer failure or malfunction, or any and all
other commercial damages or losses), even if such Contributor
has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing
the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity,
or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf
of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason
of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following
boilerplate notice, with the fields enclosed by brackets "[]" replaced
with your own identifying information. (Don't include
the brackets!) The text should be enclosed in the appropriate
comment syntax for the file format. We also recommend that a
file or class name and description of purpose be included on the
same "printed page" as the copyright notice for easier
identification within third-party archives.
Flex Vmap Functions

Libraries to perform functions on Vmaps:

- EMPTYMAP
- MAPAGGREGATE
- MAPCONTAINSKEY
- MAPCONTAINSVALUE
- MAPITEMS
- MAPKEYS
- MAPKEYSINFO
- MAPLOOKUP
- MAPSIZE
- MAPTOSTRING
- MAPVALUES
- MAPVERSION

http://flex.apache.org/index.html

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common
control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable
by such Contributor that are necessarily infringed by their
Contribution(s) alone or by combination of their Contribution(s)
with the Work to which such Contribution(s) was submitted. If You
institute patent litigation against any entity (including a
cross-claim or counterclaim in a lawsuit) alleging that the Work
or a Contribution incorporated within the Work constitutes direct
or contributory patent infringement, then any patent licenses
granted to You under this License for that Work shall terminate
as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the
Work or Derivative Works thereof in any medium, with or without
modifications, and in Source or Object form, provided that You
meet the following conditions:

(a) You must give any other recipients of the Work or
Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices
stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works
that You distribute, all copyright, patent, trademark, and
attribute notices from the Source form of the Work,
excluding those notices that do not pertain to any part of
the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its
distribution, then any Derivative Works that You distribute must
include a readable copy of the attribution notices contained
within such NOTICE file, excluding those notices that do not
pertain to any part of the Derivative Works, in at least one
of the following places: within a NOTICE text file distributed
as part of the Derivative Works; within the Source form or
documentation, if provided along with the Derivative Works; or,
within a display generated by the Derivative Works, if and
wherever such third-party notices normally appear. The contents
of the NOTICE file are for informational purposes only and
do not modify the License. You may add Your own attribution
notices within Derivative Works that You distribute, alongside
or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed
as modifying the License.

You may add Your own copyright statement to Your modifications and
may provide additional or different license terms and conditions
for use, reproduction, or distribution of Your modifications, or
for any such Derivative Works as a whole, provided Your use,
reproduction, and distribution of the Work otherwise complies with
the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise,
your Contribution intentionally submitted for inclusion in the Work
by You to the Licensor shall be under the terms and conditions of
this License, without any additional terms or conditions.
Notwithstanding the above, nothing herein shall supersede or modify
the terms of any separate license agreement you may have executed
with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade
names, trademarks, service marks, or product names of the Licensor,
except as required for reasonable and customary use in describing the
origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of Your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.
Flex Vmaps

Table column format able to hold unstructured data. Vmap data does not require a schema definition.

http://flex.apache.org/index.html

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.
"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained in the "NOTICE" text file.
within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf
of any other Contributor, and only if You agree to indemnify, 
defend, and hold each Contributor harmless for any liability 
incurred by, or claims asserted against, such Contributor by reason 
of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following 
boilerplate notice, with the fields enclosed by brackets "[]" 
replaced with your own identifying information. (Don't include 
the brackets!) The text should be enclosed in the appropriate 
comment syntax for the file format. We also recommend that a 
file or class name and description of purpose be included on the 
same "printed page" as the copyright notice for easier 
identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); 
you may not use this file except in compliance with the License. 
You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software 
distributed under the License is distributed on an "AS IS" BASIS, 
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. 
See the License for the specific language governing permissions and 
limitations under the License.

Font Awesome

Copyright © 2014 Font Awesome by Dave Gandy

Version 4.3.0

http://fontawesome.io

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this 
software and associated documentation files (the "Software"), to deal in the Software 
without restriction, including without limitation the rights to use, copy, modify, merge, 
publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to 
whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or 
substantial portions of the Software.
THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

FreeMarker

Apache FreeMarker is a template engine: a Java library to generate text output (HTML web pages, e-mails, configuration files, source code, etc.) based on templates and changing data. For MC, FreeMarker is used to develop the threshold notification email template.

https://freemarker.apache.org/

Copyright 2014 Attila Szegedi, Daniel Dekany, Jonathan Revusky

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at http://www.apache.org/licenses/LICENSE-2.0

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications,
including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.
4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties of MERCHANTABILITY, NON-INFRINGEMENT, TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

===========================================================================

Vertica Analytic Database (9.3.x)
FreeMarker Subcomponents with Different Copyright Owners

FreeMarker, both in its source code and binary form (freemarker.jar) includes a number of files that are licensed by the Apache Software Foundation under the Apache License, Version 2.0. This is the same license as the license of FreeMaker, but the copyright owner is the Apache Software Foundation. These files are:

- freemarker/ext/jsp/web-app_2_2.dtd
- freemarker/ext/jsp/web-app_2_3.dtd
- freemarker/ext/jsp/web-jsptaglibrary_1_1.dtd
- freemarker/ext/jsp/web-jsptaglibrary_1_2.dtd

**Historical Notes**

---------------

FreeMarker 1.x was released under the LGPL license. Later, by community consensus, we have switched over to a BSD-style license. As of FreeMarker 2.2pre1, the original author, Benjamin Geer, has relinquished the copyright in behalf of Visigoth Software Society. With FreeMarker 2.3.21 the license has changed to Apache License, Version 2.0, and the owner has changed from Visigoth Software Society to three of the FreeMarker 2.x developers, Attila Szegedi, Daniel Dekany, and Jonathan Revusky.

**Ganglia Open Source License**

Copyright © 2001 by Matt Massie and The Regents of the University of California.

All rights reserved.

http://ganglia.sourceforge.net/

**License**

Permission to use, copy, modify, and distribute this software and its documentation for any purpose, without fee, and without written agreement is hereby granted, provided that the above copyright notice and the following two paragraphs appear in all copies of this software.
IN NO EVENT SHALL THE UNIVERSITY OF CALIFORNIA BE LIABLE TO ANY PARTY FOR DIRECT, INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OF THIS SOFTWARE AND ITS DOCUMENTATION, EVEN IF THE UNIVERSITY OF CALIFORNIA HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

THE UNIVERSITY OF CALIFORNIA SPECIFICALLY DISCLAIMS ANY WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE SOFTWARE PROVIDED HEREUNDER IS ON AN "AS IS" BASIS, AND THE UNIVERSITY OF CALIFORNIA HAS NO OBLIGATION TO PROVIDE MAINTENANCE, SUPPORT, UPDATES, ENHANCEMENTS, OR MODIFICATIONS.

GEOS

https://trac.osgeo.org/geos/

License

This package is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This package is distributed in the hope that it is useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this package; if not, write to the Free Software Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA

The complete source code of the GEOS package can be found at http://www.vertica.com/licenses/geos-3.3.8.tar.bz2.

gperftools-libs

Version 2.7

gperftools is a collection of a high-performance multi-threaded malloc() implementation, described as a thread-friendly heap-checker, heap-profile, and cpu-profiler. Includes tcmalloc, libtcmalloc, and libprofiler.

https://github.com/gperftools/gperftools

Copyright (c) 2005, Google Inc.
All rights reserved.

**BSD 3-clause "New" or "Revised" License**

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

**Gradle-Node-Plugin**

This is the Gradle plugin for running NodeJS scripts.

[https://github.com/srs/gradle-node-plugin/blob/master/docs/node.md](https://github.com/srs/gradle-node-plugin/blob/master/docs/node.md)
License

Copyright © Apache Software Foundation

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including
the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one
of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

    http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Guava Libraries

Version 18.0

https://github.com/google/guava

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the
direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s)
with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.
7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.
HCatalog

Version 0.5.0

https://cwiki.apache.org/confluence/display/Hive/HCatalog

Copyright © 2012-2013 The Apache Software Foundation

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of,
the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must
include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

**Hibernate Validator**

Copyright © 2009-2013 Red Hat, Inc. & Gunnar Morling

Version 5.1.3

[https://github.com/hibernate/hibernate-validator](https://github.com/hibernate/hibernate-validator)

**License**

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.
"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable
(except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.
6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and limitations under the License.

**html-minifier**

Version 3.3.1


**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**HttpClient**

Copyright Apache Software Foundation

Version 4.1.2

https://angular.io/guide/http

**License**

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/
TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensors" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.
2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with
the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]
Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Httpcore

Copyright Apache Software Foundation

Version 4.1.2

https://mvnrepository.com/artifact/org.apache.httpcomponents/httpcore

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.
"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and
(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special,
incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

httpplib2

Copyright © 2006, Joe Gregorio (joe@bitworking.org)

https://github.com/httpplib2/httpplib2

MIT License (MIT)

Copyright (c) 2017
Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Httpmime

Copyright © Apache Software Foundation

Version 4.1.2

https://mvnrepository.com/artifact/org.apache.httpcomponents/httmime

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.
"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct
or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the license. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or
implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and limitations under the License.
ICU (International Components for Unicode) License - ICU 1.8.1 and Later

COPYRIGHT AND PERMISSION NOTICE

Copyright © 1995-2009 International Business Machines Corporation and others
All rights reserved.

http://site.icu-project.org/home

License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, provided that the above copyright notice(s) and this permission notice appear in all copies of the Software and that both the above copyright notice(s) and this permission notice appear in supporting documentation.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT OF THIRD PARTY RIGHTS. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR HOLDERS INCLUDED IN THIS NOTICE BE LIABLE FOR ANY CLAIM, OR ANY SPECIAL INDIRECT OR CONSEQUENTIAL DAMAGES, OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

Except as contained in this notice, the name of a copyright holder shall not be used in advertising or otherwise to promote the sale, use or other dealings in this Software without prior written authorization of the copyright holder.

All trademarks and registered trademarks mentioned herein are the property of their respective owners.

io.jar

Version 1.0
MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

JSON.simple

Copyright © 2009, Yidong Fang, Chris Kokleberg

A simple Java toolkit for JSON.

https://github.com/fangyidong/json-simple

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.
"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable
(except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.
6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and limitations under the License.

javalexel-api

COMMON DEVELOPMENT AND DISTRIBUTION LICENSE (CDDL) Version 1.0

https://mvnrepository.com/artifact/javalexel-api

License

1. Definitions.

1.1. “Contributor” means each individual or entity that creates or contributes to the creation of Modifications.

1.2. “Contributor Version” means the combination of the Original Software, prior Modifications used by a Contributor (if any), and the Modifications made by that particular Contributor.

1.3. “Covered Software” means (a) the Original Software, or (b) Modifications, or (c) the combination of files containing Original Software with files containing Modifications, in each case including portions thereof.

1.4. “Executable” means the Covered Software in any form other than Source Code.

1.5. “Initial Developer” means the individual or entity that first makes Original Software available under this License.

1.6. “Larger Work” means a work which combines Covered Software or portions thereof with code not governed by the terms of this License.

1.7. “License” means this document.

1.8. “Licensable” means having the right to grant, to the maximum extent possible, whether at the time of the initial grant or subsequently acquired, any and all of the rights conveyed herein.

1.9. “Modifications” means the Source Code and Executable form of any of the following:

A. Any file that results from an addition to, deletion from or modification of the contents of a file containing Original Software or previous Modifications;

B. Any new file that contains any part of the Original Software or previous Modification; or
C. Any new file that is contributed or otherwise made available under the terms of this License.

1.10. “Original Software” means the Source Code and Executable form of computer software code that is originally released under this License.

1.11. “Patent Claims” means any patent claim(s), now owned or hereafter acquired, including without limitation, method, process, and apparatus claims, in any patent Licensable by grantor.

1.12. “Source Code” means (a) the common form of computer software code in which modifications are made and (b) associated documentation included in or with such code.

1.13. “You” (or “Your”) means an individual or a legal entity exercising rights under, and complying with all of the terms of, this License. For legal entities, “You” includes any entity which controls, is controlled by, or is under common control with You. For purposes of this definition, “control” means (a) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (b) ownership of more than fifty percent (50%) of the outstanding shares or beneficial ownership of such entity.

2. License Grants.

2.1. The Initial Developer Grant.

Conditioned upon Your compliance with Section 3.1 below and subject to third party intellectual property claims, the Initial Developer hereby grants You a world-wide, royalty-free, non-exclusive license:

(a) under intellectual property rights (other than patent or trademark) Licensable by Initial Developer, to use, reproduce, modify, display, perform, sublicense and distribute the Original Software (or portions thereof), with or without Modifications, and/or as part of a Larger Work; and

(b) under Patent Claims infringed by the making, using or selling of Original Software, to make, have made, use, practice, sell, and offer for sale, and/or otherwise dispose of the Original Software (or portions thereof).

(c) The licenses granted in Sections 2.1(a) and (b) are effective on the date Initial Developer first distributes or otherwise makes the Original Software available to a third party under the terms of this License.

(d) Notwithstanding Section 2.1(b) above, no patent license is granted: (1) for code that You delete from the Original Software, or (2) for infringements caused by: (i) the modification of the Original Software, or (ii) the combination of the Original Software with other software or devices.

2.2. Contributor Grant.
Conditioned upon Your compliance with Section 3.1 below and subject to third party intellectual property claims, each Contributor hereby grants You a world-wide, royalty-free, non-exclusive license:

(a) under intellectual property rights (other than patent or trademark) Licensable by Contributor to use, reproduce, modify, display, perform, sublicense and distribute the Modifications created by such Contributor (or portions thereof), either on an unmodified basis, with other Modifications, as Covered Software and/or as part of a Larger Work; and

(b) under Patent Claims infringed by the making, using, or selling of Modifications made by that Contributor either alone and/or in combination with its Contributor Version (or portions of such combination), to make, use, sell, offer for sale, have made, and/or otherwise dispose of: (1) Modifications made by that Contributor (or portions thereof); and (2) the combination of Modifications made by that Contributor with its Contributor Version (or portions of such combination).

(c) The licenses granted in Sections 2.2(a) and 2.2(b) are effective on the date Contributor first distributes or otherwise makes the Modifications available to a third party.

(d) Notwithstanding Section 2.2(b) above, no patent license is granted: (1) for any code that Contributor has deleted from the Contributor Version; (2) for infringements caused by: (i) third party modifications of Contributor Version, or (ii) the combination of Modifications made by that Contributor with other software (except as part of the Contributor Version) or other devices; or (3) under Patent Claims infringed by Covered Software in the absence of Modifications made by that Contributor.

3. Distribution Obligations.

3.1. Availability of Source Code.

Any Covered Software that You distribute or otherwise make available in Executable form must also be made available in Source Code form and that Source Code form must be distributed only under the terms of this License. You must include a copy of this License with every copy of the Source Code form of the Covered Software You distribute or otherwise make available. You must inform recipients of any such Covered Software in Executable form as to how they can obtain such Covered Software in Source Code form in a reasonable manner on or through a medium customarily used for software exchange.

3.2. Modifications.

The Modifications that You create or to which You contribute are governed by the terms of this License. You represent that You believe Your Modifications are Your original creation(s) and/or You have sufficient rights to grant the rights conveyed by this License.

3.3. Required Notices.
You must include a notice in each of Your Modifications that identifies You as the Contributor of the Modification. You may not remove or alter any copyright, patent or trademark notices contained within the Covered Software, or any notices of licensing or any descriptive text giving attribution to any Contributor or the Initial Developer.

3.4. Application of Additional Terms.

You may not offer or impose any terms on any Covered Software in Source Code form that alters or restricts the applicable version of this License or the recipients’ rights hereunder. You may choose to offer, and to charge a fee for, warranty, support, indemnity or liability obligations to one or more recipients of Covered Software. However, you may do so only on Your own behalf, and not on behalf of the Initial Developer or any Contributor. You must make it absolutely clear that any such warranty, support, indemnity or liability obligation is offered by You alone, and You hereby agree to indemnify the Initial Developer and every Contributor for any liability incurred by the Initial Developer or such Contributor as a result of warranty, support, indemnity or liability terms You offer.

3.5. Distribution of Executable Versions.

You may distribute the Executable form of the Covered Software under the terms of this License or under the terms of a license of Your choice, which may contain terms different from this License, provided that You are in compliance with the terms of this License and that the license for the Executable form does not attempt to limit or alter the recipient’s rights in the Source Code form from the rights set forth in this License. If You distribute the Covered Software in Executable form under a different license, You must make it absolutely clear that any terms which differ from this License are offered by You alone, not by the Initial Developer or Contributor. You hereby agree to indemnify the Initial Developer and every Contributor for any liability incurred by the Initial Developer or such Contributor as a result of any such terms You offer.


You may create a Larger Work by combining Covered Software with other code not governed by the terms of this License and distribute the Larger Work as a single product. In such a case, You must make sure the requirements of this License are fulfilled for the Covered Software.

4. Versions of the License.

4.1. New Versions.

Sun Microsystems, Inc. is the initial license steward and may publish revised and/or new versions of this License from time to time. Each version will be given a distinguishing version number. Except as provided in Section 4.3, no one other than the license steward has the right to modify this License.
4.2. Effect of New Versions.

You may always continue to use, distribute or otherwise make the Covered Software available under the terms of the version of the License under which You originally received the Covered Software. If the Initial Developer includes a notice in the Original Software prohibiting it from being distributed or otherwise made available under any subsequent version of the License, You must distribute and make the Covered Software available under the terms of the version of the License under which You originally received the Covered Software. Otherwise, You may also choose to use, distribute or otherwise make the Covered Software available under the terms of any subsequent version of the License published by the license steward.

4.3 Modified Versions.

When You are an Initial Developer and You want to create a new license for Your Original Software, You may create and use a modified version of this License if You: (a) rename the license and remove any references to the name of the license steward (except to note that the license differs from this License); and (b) otherwise make it clear that the license contains terms which differ from this License.

5. DISCLAIMER OF WARRANTY.

COVERED SOFTWARE IS PROVIDED UNDER THIS LICENSE ON AN “AS IS” BASIS, WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, WITHOUT LIMITATION, WARRANTIES THAT THE COVERED SOFTWARE IS FREE OF DEFECTS, MERCHANTABLE, FIT FOR A PARTICULAR PURPOSE OR NON-INFRINGEMENT. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE COVERED SOFTWARE IS WITH YOU. SHOULD ANY COVERED SOFTWARE PROVE DEFECTIVE IN ANY RESPECT, YOU (NOT THE INITIAL DEVELOPER OR ANY OTHER CONTRIBUTOR) ASSUME THE COST OF ANY NECESSARY SERVICING, REPAIR OR CORRECTION. THIS DISCLAIMER OF WARRANTY CONSTITUTES AN ESSENTIAL PART OF THIS LICENSE. NO USE OF ANY COVERED SOFTWARE IS AUTHORIZED HEREUNDER EXCEPT UNDER THIS DISCLAIMER.

6. TERMINATION.

6.1. This License and the rights granted hereunder will terminate automatically if You fail to comply with terms herein and fail to cure such breach within 30 days of becoming aware of the breach. Provisions which, by their nature, must remain in effect beyond the termination of this License shall survive.

6.2. If You assert a patent infringement claim (excluding declaratory judgment actions) against Initial Developer or a Contributor (the Initial Developer or Contributor against whom You assert such claim is referred to as “Participant”) alleging that the Participant Software (meaning the Contributor Version where the Participant is a Contributor or the Original Software where the Participant is the Initial Developer) directly or indirectly
infringes any patent, then any and all rights granted directly or indirectly to You by such Participant, the Initial Developer (if the Initial Developer is not the Participant) and all Contributors under Sections 2.1 and/or 2.2 of this License shall, upon 60 days notice from Participant terminate prospectively and automatically at the expiration of such 60 day notice period, unless if within such 60 day period You withdraw Your claim with respect to the Participant Software against such Participant either unilaterally or pursuant to a written agreement with Participant.

6.3. In the event of termination under Sections 6.1 or 6.2 above, all end user licenses that have been validly granted by You or any distributor hereunder prior to termination (excluding licenses granted to You by any distributor) shall survive termination.

7. LIMITATION OF LIABILITY.

UNDER NO CIRCUMSTANCES AND UNDER NO LEGAL THEORY, WHETHER TORT (INCLUDING NEGLIGENCE), CONTRACT, OR OTHERWISE, SHALL YOU, THE INITIAL DEVELOPER, ANY OTHER CONTRIBUTOR, OR ANY DISTRIBUTOR OF COVERED SOFTWARE, OR ANY SUPPLIER OF ANY OF SUCH PARTIES, BE LIABLE TO ANY PERSON FOR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES OF ANY CHARACTER INCLUDING, WITHOUT LIMITATION, DAMAGES FOR LOST PROFITS, LOSS OF GOODWILL, WORK STOPPAGE, COMPUTER FAILURE OR MALFUNCTION, OR ANY AND ALL OTHER COMMERCIAL DAMAGES OR LOSSES, EVEN IF SUCH PARTY SHALL HAVE BEEN INFORMED OF THE POSSIBILITY OF SUCH DAMAGES. THIS LIMITATION OF LIABILITY SHALL NOT APPLY TO LIABILITY FOR DEATH OR PERSONAL INJURY RESULTING FROM SUCH PARTY'S NEGLIGENCE TO THE EXTENT APPLICABLE LAW PROHIBITS SUCH LIMITATION. SOME JURISDICTIONS DO NOT ALLOW THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THIS EXCLUSION AND LIMITATION MAY NOT APPLY TO YOU.

8. U.S. GOVERNMENT END USERS.

The Covered Software is a “commercial item,” as that term is defined in 48 C.F.R. 2.101 (Oct. 1995), consisting of “commercial computer software” (as that term is defined at 48 C.F.R. § 252.227-7014(a)(1)) and “commercial computer software documentation” as such terms are used in 48 C.F.R. 12.212 (Sept. 1995). Consistent with 48 C.F.R. 12.212 and 48 C.F.R. 227.7202-1 through 227.7202-4 (June 1995), all U.S. Government End Users acquire Covered Software with only those rights set forth herein. This U.S. Government Rights clause is in lieu of, and supersedes, any other FAR, DFAR, or other clause or provision that addresses Government rights in computer software under this License.

9. MISCELLANEOUS.

This License represents the complete agreement concerning subject matter hereof. If any provision of this License is held to be unenforceable, such provision shall be reformed only to the extent necessary to make it enforceable. This License shall be governed by the law of
the jurisdiction specified in a notice contained within the Original Software (except to the extent applicable law, if any, provides otherwise), excluding such jurisdiction’s conflict-of-law provisions. Any litigation relating to this License shall be subject to the jurisdiction of the courts located in the jurisdiction and venue specified in a notice contained within the Original Software, with the losing party responsible for costs, including, without limitation, court costs and reasonable attorneys’ fees and expenses. The application of the United Nations Convention on Contracts for the International Sale of Goods is expressly excluded. Any law or regulation which provides that the language of a contract shall be construed against the drafter shall not apply to this License. You agree that You alone are responsible for compliance with the United States export administration regulations (and the export control laws and regulation of any other countries) when You use, distribute or otherwise make available any Covered Software.

10. RESPONSIBILITY FOR CLAIMS.

As between Initial Developer and the Contributors, each party is responsible for claims and damages arising, directly or indirectly, out of its utilization of rights under this License and You agree to work with Initial Developer and Contributors to distribute such responsibility on an equitable basis. Nothing herein is intended or shall be deemed to constitute any admission of liability.

NOTICE PURSUANT TO SECTION 9 OF THE COMMON DEVELOPMENT AND DISTRIBUTION LICENSE (CDDL)

The code released under CDDL shall be governed by the laws of the State of California (excluding conflict-of-law provisions). Any litigation relating to this License shall be subject to the jurisdiction of the Federal Courts of the Northern District of California and the state courts of the State of California, with venue lying in Santa Clara County, California.

The GNU General Public License (GPL)
Version 2, June 1991

Copyright (C) 1989, 1991 Free Software Foundation, Inc. 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your
freedom to share and change free software--to make sure the software is free for all its users. This General Public License applies to most of the Free Software Foundation's software and to any other program whose authors commit to using it. (Some other Free Software Foundation software is covered by the GNU Library General Public License instead.) You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps: (1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author's protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all.

The precise terms and conditions for copying, distribution and modification follow.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with
modifications and/or translated into another language. (Hereinafter, translation is included without limitation in the term "modification").) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running the Program is not restricted, and the output from the Program is covered only if its contents constitute a work based on the Program (independent of having been made by running the Program). Whether that is true depends on what the Program does.

1. You may copy and distribute verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and give any other recipients of the Program a copy of this License along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

a) You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.

b) You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License.

c) If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.
Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following:

a) Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,

b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,

c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.

4. You may not copy, modify, sublicense, or distribute the Program except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense or distribute the Program is void, and will automatically terminate your rights under this
License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

5. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Program or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.

6. Each time you redistribute the Program (or any work based on the Program), the recipient automatically receives a license from the original licensor to copy, distribute or modify the Program subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties to this License.

7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Program at all. For example, if a patent license would not permit royalty-free redistribution of the Program by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system, which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those
countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.

9. The Free Software Foundation may publish revised and/or new versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of this License, you may choose any version ever published by the Free Software Foundation.

10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

You are entitled to receive the source code for such software. For no less than three years from the date you obtained this software package, you may download a copy of the source
code for the software in this package licensed under the GPL at no charge by visiting:
http://www.vertica.com/licenses/el-api-1.1.jar

javax.inject

Copyright 2001-2012 Bob Lee

Version 1

https://mvnrepository.com/artifact/javax.inject/javax.inject

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications
represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

“Contribution” shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, “submitted” means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as “Not a Contribution.”

“Contributor” shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and
(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

javax.transaction.jta

Copyright © 2002 Sun Microsystems, Inc. All rights reserved.

Java(TM) Transaction API (JTA) Specification ('Specification')
Version: 1.0.1B
Status: Maintenance Release
Release: November 5, 2002
Copyright 2002 Sun Microsystems, Inc.
4150 Network Circle, Santa Clara, California
95054, U.S.A
All rights reserved.

https://mvnrepository.com/artifact/javax.transaction/jta
License

NOTICE; LIMITED LICENSE GRANTS

Sun Microsystems, Inc. ('Sun') hereby grants you a fully-paid, non-exclusive, non-transferable, worldwide, limited license (without the right to sublicense), under the Sun's applicable intellectual property rights to view, download, use and reproduce the Specification only for the purpose of internal evaluation, which shall be understood to include developing applications intended to run on an implementation of the Specification provided that such applications do not themselves implement any portion(s) of the Specification.

Sun also grants you a perpetual, non-exclusive, worldwide, fully paid-up, royalty free, limited license (without the right to sublicense) under any applicable copyrights or patent rights it may have in the Specification to create and/or distribute an Independent Implementation of the Specification that: (i) fully implements the Spec(s) including all its required interfaces and functionality; (ii) does not modify, subset, superset or otherwise extend the Licensor Name Space, or include any public or protected packages, classes, Java interfaces, fields or methods within the Licensor Name Space other than those required/authorized by the Specification or Specifications being implemented; and (iii) passes the TCK (including satisfying the requirements of the applicable TCK Users Guide) for such Specification. The foregoing license is expressly conditioned on your not acting outside its scope. No license is granted hereunder for any other purpose.

You need not include limitations (i)-(iii) from the previous paragraph or any other particular 'pass through' requirements in any license You grant concerning the use of your Independent Implementation or products derived from it. However, except with respect to implementations of the Specification (and products derived from them) that satisfy limitations (i)-(iii) from the previous paragraph, You may neither: (a) grant or otherwise pass through to your licensees any licenses under Sun's applicable intellectual property rights; nor (b) authorize your licensees to make any claims concerning their implementation's compliance with the Spec in question.

For the purposes of this Agreement: 'Independent Implementation' shall mean an implementation of the Specification that neither derives from any of Sun's source code or binary code materials nor, except with an appropriate and separate license from Sun, includes any of Sun's source code or binary code materials; and 'Licensor Name Space' shall mean the public class or interface declarations whose names begin with 'java', 'javax', 'com.sun' or their equivalents in any subsequent naming convention adopted by Sun through the Java Community Process, or any recognized successors or replacements thereof.
This Agreement will terminate immediately without notice from Sun if you fail to comply with any material provision of or act outside the scope of the licenses granted above.

TRADEMARKS

No right, title, or interest in or to any trademarks, service marks, or trade names of Sun or Sun's licensors is granted hereunder. Sun, Sun Microsystems, the Sun logo, Java, and the Java Coffee Cup logo are trademarks or registered trademarks of Sun Microsystems, Inc. in the U.S. and other countries.

DISCLAIMER OF WARRANTIES

THE SPECIFICATION IS PROVIDED 'AS IS'. SUN MAKES NO REPRESENTATIONS OR WARRANTIES, EITHER EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO, WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, OR NON-INFRINGEMENT, THAT THE CONTENTS OF THE SPECIFICATION ARE SUITABLE FOR ANY PURPOSE OR THAT ANY PRACTICE OR IMPLEMENTATION OF SUCH CONTENTS WILL NOT INFRINGE ANY THIRD PARTY PATENTS, COPYRIGHTS, TRADE SECRETS OR OTHER RIGHTS. This document does not represent any commitment to release or implement any portion of the Specification in any product.

THE SPECIFICATION COULD INCLUDE TECHNICAL INACCURACIES OR TYPOGRAPHICAL ERRORS. CHANGES ARE PERIODICALLY ADDED TO THE INFORMATION THEREIN; THESE CHANGES WILL BE INCORPORATED INTO NEW VERSIONS OF THE SPECIFICATION, IF ANY. SUN MAY MAKE IMPROVEMENTS AND/OR CHANGES TO THE PRODUCT(S) AND/OR THE PROGRAM(S) DESCRIBED IN THE SPECIFICATION AT ANY TIME. Any use of such changes in the Specification will be governed by the then-current license for the applicable version of the Specification.

LIMITATION OF LIABILITY

TO THE EXTENT NOT PROHIBITED BY LAW, IN NO EVENT WILL SUN OR ITS LICENSORS BE LIABLE FOR ANY DAMAGES, INCLUDING WITHOUT LIMITATION, LOST REVENUE, PROFITS OR DATA, OR FOR SPECIAL, INDIRECT, CONSEQUENTIAL, INCIDENTAL OR PUNITIVE DAMAGES, HOWEVER CAUSED AND REGARDLESS OF THE THEORY OF LIABILITY, ARISING OUT OF OR RELATED TO ANY FURNISHING, PRACTICING, MODIFYING OR ANY USE OF THE SPECIFICATION, EVEN IF SUN AND/OR ITS LICENSORS HAVE BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

You will indemnify, hold harmless, and defend Sun and its licensors from any claims arising or resulting from: (i) your use of the Specification; (ii) the use or distribution of your Java application, applet and/or clean room implementation; and/or (iii) any claims that later versions or releases of any Specification furnished to you are incompatible with the Specification provided to you under this license.

RESTRICTED RIGHTS LEGEND
U.S. Government: If this Specification is being acquired by or on behalf of the U.S. Government or by a U.S. Government prime contractor or subcontractor (at any tier), then the Government's rights in the Software and accompanying documentation shall be only as set forth in this license; this is in accordance with 48 C.F.R. 227.7201 through 227.7202-4 (for Department of Defense (DoD) acquisitions) and with 48 C.F.R. 2.101 and 12.212 (for non-DoD acquisitions).

REPORT

You may wish to report any ambiguities, inconsistencies or inaccuracies you may find in connection with your use of the Specification ('Feedback'). To the extent that you provide Sun with any Feedback, you hereby: (i) agree that such Feedback is provided on a non-proprietary and non-confidential basis, and (ii) grant Sun a perpetual, non-exclusive, worldwide, fully paid-up, irrevocable license, with the right to sublicense through multiple levels of sublicensees, to incorporate, disclose, and use without limitation the Feedback for any purpose related to the Specification and future versions, implementations, and test suites thereof.

Jdom

Version 1.1.3

Copyright © 2011 Jason Hunter, Brett McLaughlin. All Rights Reserved.

http://www.jdom.org/

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.
"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work
or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses
granted to You under this License for that Work shall terminate
as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the
Work or Derivative Works thereof in any medium, with or without
modifications, and in Source or Object form, provided that You
meet the following conditions:

(a) You must give any other recipients of the Work or
Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices
stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works
that You distribute, all copyright, patent, trademark, and
attribute notices from the Source form of the Work,
excluding those notices that do not pertain to any part of
the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its
distribution, then any Derivative Works that You distribute must
include a readable copy of the attribution notices contained
within such NOTICE file, excluding those notices that do not
pertain to any part of the Derivative Works, in at least one
of the following places: within a NOTICE text file distributed
as part of the Derivative Works; within the Source form or
documentation, if provided along with the Derivative Works; or,
within a display generated by the Derivative Works, if and
wherever such third-party notices normally appear. The contents
of the NOTICE file are for informational purposes only and
do not modify the license. You may add Your own attribution
notices within Derivative Works that You distribute, alongside
or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed
as modifying the License.

You may add Your own copyright statement to Your modifications and
may provide additional or different license terms and conditions
for use, reproduction, or distribution of Your modifications, or
for any such Derivative Works as a whole, provided Your use,
reproduction, and distribution of the Work otherwise complies with
the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise,
your Contribution intentionally submitted for inclusion in the Work
by You to the Licensor shall be under the terms and conditions of
this License, without any additional terms or conditions.
Notwithstanding the above, nothing herein shall supersede or modify
the terms of any separate license agreement You may have executed
with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade
names, trademarks, service marks, or product names of the Licensor,
except as required for reasonable and customary use in describing the
origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or
agreed to in writing, Licensor provides the Work (and each
 Contributor provides its Contributions) on an "AS IS BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.
jemalloc
Version 4.2.1
This software is the jemalloc at github.com.

Open Source Component jemalloc License

Unless otherwise specified, files in the jemalloc source distribution are subject to the following license:

Copyright (C) 2002-2016 Jason Evans <jasone@canonware.com>. All rights reserved.
Copyright (C) 2007-2012 Mozilla Foundation. All rights reserved.
Copyright (C) 2009-2016 Facebook, Inc. All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice(s), this list of conditions and the following disclaimer.

2. Redistributions in binary form must reproduce the above copyright notice(s), this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDER(S) ``AS IS'' AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER(S) BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
BSD 2-clause "Simplified" License

All rights reserved.

See http://spdx.org/licenses/bsd-2-clause

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Jetty

Copyright ©, Eclipse Foundation

https://www.eclipse.org/jetty/

License

THE ACCOMPANYING PROGRAM IS PROVIDED UNDER THE TERMS OF THIS ECLIPSE PUBLIC LICENSE ("AGREEMENT"). ANY USE, REPRODUCTION OR DISTRIBUTION OF THE PROGRAM CONSTITUTES RECIPIENT'S ACCEPTANCE OF THIS AGREEMENT.

1. DEFINITIONS
"Contribution" means:

a) in the case of the initial Contributor, the initial code and documentation distributed under this Agreement, and

b) in the case of each subsequent Contributor:

i) changes to the Program, and

ii) additions to the Program;

where such changes and/or additions to the Program originate from and are distributed by that particular Contributor. A Contribution 'originates' from a Contributor if it was added to the Program by such Contributor itself or anyone acting on such Contributor's behalf. Contributions do not include additions to the Program which: (i) are separate modules of software distributed in conjunction with the Program under their own license agreement, and (ii) are not derivative works of the Program.

"Contributor" means any person or entity that distributes the Program.

"Licensed Patents" mean patent claims licensable by a Contributor which are necessarily infringed by the use or sale of its Contribution alone or when combined with the Program.

"Program" means the Contributions distributed in accordance with this Agreement.

"Recipient" means anyone who receives the Program under this Agreement, including all Contributors.

2. GRANT OF RIGHTS

a) Subject to the terms of this Agreement, each Contributor hereby grants Recipient a non-exclusive, worldwide, royalty-free copyright license to reproduce, prepare derivative works of, publicly display, publicly perform, distribute and sublicense the Contribution of such Contributor, if any, and such derivative works, in source code and object code form.

b) Subject to the terms of this Agreement, each Contributor hereby grants Recipient a non-exclusive, worldwide, royalty-free patent license under Licensed Patents to make, use, sell, offer to sell, import and otherwise transfer the Contribution of such Contributor, if any, in source code and object code form. This patent license shall apply to the combination of the Contribution and the Program if, at the time the Contribution is added by the Contributor, such addition of the Contribution causes such combination to be covered by the Licensed Patents. The patent license shall not apply to any other combinations which include the Contribution. No hardware per se is licensed hereunder.

c) Recipient understands that although each Contributor grants the licenses to its Contributions set forth herein, no assurances are provided by any Contributor that the Program does not infringe the patent or other intellectual property rights of any other
entity. Each Contributor disclaims any liability to Recipient for claims brought by any other entity based on infringement of intellectual property rights or otherwise. As a condition to exercising the rights and licenses granted hereunder, each Recipient hereby assumes sole responsibility to secure any other intellectual property rights needed, if any. For example, if a third party patent license is required to allow Recipient to distribute the Program, it is Recipient's responsibility to acquire that license before distributing the Program.

d) Each Contributor represents that to its knowledge it has sufficient copyright rights in its Contribution, if any, to grant the copyright license set forth in this Agreement.

3. REQUIREMENTS

A Contributor may choose to distribute the Program in object code form under its own license agreement, provided that:

a) it complies with the terms and conditions of this Agreement; and

b) its license agreement:

i) effectively disclaims on behalf of all Contributors all warranties and conditions, express and implied, including warranties or conditions of title and non-infringement, and implied warranties or conditions of merchantability and fitness for a particular purpose;

ii) effectively excludes on behalf of all Contributors all liability for damages, including direct, indirect, special, incidental and consequential damages, such as lost profits;

iii) states that any provisions which differ from this Agreement are offered by that Contributor alone and not by any other party; and

iv) states that source code for the Program is available from such Contributor, and informs licensees how to obtain it in a reasonable manner on or through a medium customarily used for software exchange.

When the Program is made available in source code form:

a) it must be made available under this Agreement; and

b) a copy of this Agreement must be included with each copy of the Program.

Contributors may not remove or alter any copyright notices contained within the Program.

Each Contributor must identify itself as the originator of its Contribution, if any, in a manner that reasonably allows subsequent Recipients to identify the originator of the Contribution.

4. COMMERCIAL DISTRIBUTION
Commercial distributors of software may accept certain responsibilities with respect to end users, business partners and the like. While this license is intended to facilitate the commercial use of the Program, the Contributor who includes the Program in a commercial product offering should do so in a manner which does not create potential liability for other Contributors. Therefore, if a Contributor includes the Program in a commercial product offering, such Contributor ("Commercial Contributor") hereby agrees to defend and indemnify every other Contributor ("Indemnified Contributor") against any losses, damages and costs (collectively "Losses") arising from claims, lawsuits and other legal actions brought by a third party against the Indemnified Contributor to the extent caused by the acts or omissions of such Commercial Contributor in connection with its distribution of the Program in a commercial product offering. The obligations in this section do not apply to any claims or Losses relating to any actual or alleged intellectual property infringement. In order to qualify, an Indemnified Contributor must: a) promptly notify the Commercial Contributor in writing of such claim, and b) allow the Commercial Contributor to control, and cooperate with the Commercial Contributor in, the defense and any related settlement negotiations. The Indemnified Contributor may participate in any such claim at its own expense.

For example, a Contributor might include the Program in a commercial product offering, Product X. That Contributor is then a Commercial Contributor. If that Commercial Contributor then makes performance claims, or offers warranties related to Product X, those performance claims and warranties are such Commercial Contributor's responsibility alone. Under this section, the Commercial Contributor would have to defend claims against the other Contributors related to those performance claims and warranties, and if a court requires any other Contributor to pay any damages as a result, the Commercial Contributor must pay those damages.

5. NO WARRANTY

EXCEPT AS EXPRESSLY SET FORTH IN THIS AGREEMENT, THE PROGRAM IS PROVIDED ON AN "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, EITHER EXPRESS OR IMPLIED INCLUDING, WITHOUT LIMITATION, ANY WARRANTIES OR CONDITIONS OF TITLE, NON-INFRINGEMENT, MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE. Each Recipient is solely responsible for determining the appropriateness of using and distributing the Program and assumes all risks associated with its exercise of rights under this Agreement, including but not limited to the risks and costs of program errors, compliance with applicable laws, damage to or loss of data, programs or equipment, and unavailability or interruption of operations.

6. DISCLAIMER OF LIABILITY

EXCEPT AS EXPRESSLY SET FORTH IN THIS AGREEMENT, NEITHER RECIPIENT NOR ANY CONTRIBUTORS SHALL HAVE ANY LIABILITY FOR ANY DIRECT, INDIRECT, INCIDENTAL,
SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING WITHOUT LIMITATION LOST PROFITS), HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OR DISTRIBUTION OF THE PROGRAM OR THE EXERCISE OF ANY RIGHTS GRANTED HEREUNDER, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

7. GENERAL

If any provision of this Agreement is invalid or unenforceable under applicable law, it shall not affect the validity or enforceability of the remainder of the terms of this Agreement, and without further action by the parties hereto, such provision shall be reformed to the minimum extent necessary to make such provision valid and enforceable.

If Recipient institutes patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Program itself (excluding combinations of the Program with other software or hardware) infringes such Recipient's patent(s), then such Recipient's rights granted under Section 2(b) shall terminate as of the date such litigation is filed.

All Recipient's rights under this Agreement shall terminate if it fails to comply with any of the material terms or conditions of this Agreement and does not cure such failure in a reasonable period of time after becoming aware of such noncompliance. If all Recipient's rights under this Agreement terminate, Recipient agrees to cease use and distribution of the Program as soon as reasonably practicable. However, Recipient's obligations under this Agreement and any licenses granted by Recipient relating to the Program shall continue and survive.

Everyone is permitted to copy and distribute copies of this Agreement, but in order to avoid inconsistency the Agreement is copyrighted and may only be modified in the following manner. The Agreement Steward reserves the right to publish new versions (including revisions) of this Agreement from time to time. No one other than the Agreement Steward has the right to modify this Agreement. The Eclipse Foundation is the initial Agreement Steward. The Eclipse Foundation may assign the responsibility to serve as the Agreement Steward to a suitable separate entity. Each new version of the Agreement will be given a distinguishing version number. The Program (including Contributions) may always be distributed subject to the version of the Agreement under which it was received. In addition, after a new version of the Agreement is published, Contributor may elect to distribute the Program (including its Contributions) under the new version. Except as expressly stated in Sections 2(a) and 2(b) above, Recipient receives no rights or licenses to the intellectual property of any Contributor under this Agreement, whether expressly, by implication, estoppel or otherwise. All rights in the Program not expressly granted under this Agreement are reserved.
This Agreement is governed by the laws of the State of New York and the intellectual property laws of the United States of America. No party to this Agreement will bring a legal action under this Agreement more than one year after the cause of action arose. Each party waives its rights to a jury trial in any resulting litigation.

jquery

Copyright © 2011 jQuery Team

All rights reserved.

Version 2.1.0

https://jquery.com/

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

jQuery Plugin Date and Time Picker

Version 2.5.3

https://plugins.jquery.com/datetimepicker/
MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Jquery-Selectmenu

Copyright © 2011, Paul Bakaus

http://jqueryui.com/

This software consists of voluntary contributions made by many individuals (AUTHORS.txt, http://jqueryui.com/about) For exact contribution history, see the revision history and logs, available at http://jquery-ui.googlecode.com/svn/.

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:
The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**Jquery-Sparklines**

Copyright © 2011, jQuery Team

[https://github.com/gwatts/jquery.sparkline](https://github.com/gwatts/jquery.sparkline)

**BSD 2-clause "Simplified" License**

All rights reserved.

See [http://spdx.org/licenses/BSD-2-Clause](http://spdx.org/licenses/BSD-2-Clause)

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR
TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

**jQuery Steps**

Use the jQuery Wizard widget for MC Data Ingest tool.


**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**junitjs**

Copyright © 2011 JS Foundation

[https://js.foundation/](https://js.foundation/)

Version 1.20.0

JavaScript unit testing framework.

[https://qunitjs.com/](https://qunitjs.com/)
MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

json-cpp

Version 0.6.0-rc2

Copyright (c) 2007-2010 Baptiste Lepilleur

https://github.com/open-source-parsers/jsoncpp

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.
THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

json-org-java

Version 20140107

Copyright (c) 2002 JSON.org

https://mvnrepository.com/artifact/org.json/json

License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

The Software shall be used for Good, not Evil.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

JsonPath

Version 2.2.0
ä Apache License
ä Version 2.0, January 2004
ä http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to

https://github.com/json-path/JsonPath
communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the license. You may add Your own attribution
notices within Derivative Works that You distribute, alongside
or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed
as modifying the License.

You may add Your own copyright statement to Your modifications and
may provide additional or different license terms and conditions
for use, reproduction, or distribution of Your modifications, or
for any such Derivative Works as a whole, provided Your use,
reproduction, and distribution of the Work otherwise complies with
the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise,
any Contribution intentionally submitted for inclusion in the Work
by You to the Licensor shall be under the terms and conditions of
this License, without any additional terms or conditions.
Notwithstanding the above, nothing herein shall supersede or modify
the terms of any separate license agreement you may have executed
with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade
names, trademarks, service marks, or product names of the Licensor,
except as required for reasonable and customary use in describing the
origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or
agreed to in writing, Licensor provides the Work (and each
Contributor provides its Contributions) on an “AS IS” BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or
implied, including, without limitation, any warranties or conditions
of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A
PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory,
whether in tort (including negligence), contract, or otherwise,
unless required by applicable law (such as deliberate and grossly
negligent acts) or agreed to in writing, shall any Contributor be
liable to You for damages, including any direct, indirect, special,
incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the
Work (including but not limited to damages for loss of goodwill,
work stoppage, computer failure or malfunction, or any and all
other commercial damages or losses), even if such Contributor
has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing
the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity,
or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf
of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason
of Your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.
To apply the Apache License to your work, attach the following
boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include
the brackets!) The text should be enclosed in the appropriate
comment syntax for the file format. We also recommend that a
file or class name and description of purpose be included on the
same "printed page" as the copyright notice for easier
identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

    http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

Json-smart

Version 2.2

https://netplex.github.io/json-smart/

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction,
and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by
the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all
other entities that control, are controlled by, or are under common
control with that entity. For the purposes of this definition,
"control" means (i) the power, direct or indirect, to cause the
direction or management of such entity, whether by contract or
otherwise, or (ii) ownership of fifty percent (50%) or more of the
outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity
exercising permissions granted by this License.
"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.
4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICExtext file from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

jsoup

Version 1.20.2

https://jsoup.org/
MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

junitjs

Copyright © 2011 JS Foundation

https://js.foundation/

Version 1.20.0

JavaScript unit testing framework.

https://qunitjs.com/

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:
The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

JWNL

Copyright (C) 2000-2007 the JWNL development team

http://www.sourceforge.net/projects/jwordnet

All rights reserved.

Version 1.3.3

BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE
LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Kafka API

Version 0.10.0.1

https://kafka.apache.org/10/javadoc/?org/apache/kafka/clients/consumer/KafkaConsumer.html

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work.
(an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

   (a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

   (b) You must cause any modified files to carry prominent notices stating that You changed the files; and
(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties of MERCHANTABILITY, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all
9. Accepting Warranty or Additional Liability. While redistributing
the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity,
or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf
of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason
of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following
boilerplate notice, with the fields enclosed by brackets "[]"—
replaced with your own identifying information. (Don't include
the brackets!) The text should be enclosed in the appropriate
comment syntax for the file format. We also recommend that a
file or class name and description of purpose be included on the
same "printed page" as the copyright notice for easier
identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License);
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

Karma

Spectacular Test Runner for JavaScript


MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this
software and associated documentation files (the "Software"), to deal in the Software
without restriction, including without limitation the rights to use, copy, modify, merge,
publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**Karma-Chrome-Launcher**

A Karma plugin. Launcher for Chrome and Chrome Canary.

[https://github.com/karma-runner/karma-chrome-launcher](https://github.com/karma-runner/karma-chrome-launcher)

**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.
Karma-Coverage

A Karma plugin to generate code coverage.

[https://github.com/karma-runner/karma-coverage](https://github.com/karma-runner/karma-coverage)

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Karma-Firefox-Launcher

A Karma plugin launcher for Firefox.

[https://github.com/karma-runner/karma-firefox-launcher](https://github.com/karma-runner/karma-firefox-launcher)

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge,
publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**Karma-Jasmine**

A Karma plugin - adapter for Jasmine testing framework.

[https://github.com/karma-runner/karma-jasmine](https://github.com/karma-runner/karma-jasmine)

**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.
Karma-Junit-Reporter

A Karma plugin to report results in junit XML format.

https://github.com/karma-runner/karma-junit-reporter

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Karma-ng-html2js-preprocessor

A Karma plugin. Adapter for QUnit testing framework.

https://github.com/karma-runner/karma-ng-html2js-preprocessor

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge,
publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**Karma-Phantomjs-Launcher**

A Karma plugin. Launcher for PhantomJS.


**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.
**Karma-qunit**

A Karma plugin. Adapter for QUnit testing framework.

[https://github.com/karma-runner/karma-qunit](https://github.com/karma-runner/karma-qunit)

**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**krb5**

krb5 is a Node.js native binding for Kerberos.

[https://github.com/krb5/krb5](https://github.com/krb5/krb5)

**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge,
publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**Notice**

Copyright (C) 1985-2015 by the Massachusetts Institute of Technology.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
Vertica Documentation  
Third-Party Software Acknowledgements

Downloading of this software may constitute an export of cryptographic software from the United States of America that is subject to the United States Export Administration Regulations (EAR), 15 CFR 730-774.

Additional laws or regulations may apply. It is the responsibility of the person or entity contemplating export to comply with all applicable export laws and regulations, including obtaining any required license from the U.S. government.

The U.S. government prohibits export of encryption source code to certain countries and individuals, including, but not limited to, the countries of Cuba, Iran, North Korea, Sudan, Syria, and residents and nationals of those countries.

Documentation components of this software distribution are licensed under a Creative Commons Attribution-ShareAlike 3.0 Unported License.  
(http://creativecommons.org/licenses/by-sa/3.0/)

Individual source code files are copyright MIT, Cygnus Support, Novell, OpenVision Technologies, Oracle, Red Hat, Sun Microsystems, FundsXpress, and others.

Project Athena, Athena, Athena MUSE, Discuss, Hesiod, Kerberos, Moira, and Zephyr are trademarks of the Massachusetts Institute of Technology (MIT). No commercial use of these trademarks may be made without prior written permission of MIT. "Commercial use" means use of a name in a product or other for-profit manner. It does NOT prevent a commercial firm from referring to the MIT trademarks in order to convey information (although in doing so, recognition of their trademark status should be given).

======================================================================

The following copyright and permission notice applies to the OpenVision Kerberos Administration system located in "kadmin/create", "kadmin/dbutil", "kadmin/passwd", "kadmin/server", "lib/kadm5", and portions of "lib/rpc":


WARNING: Retrieving the OpenVision Kerberos Administration system source code, as described below, indicates your acceptance of the following terms. If you do not agree to the following terms, do not retrieve the OpenVision Kerberos administration system. You may freely use and distribute the Source Code and Object Code compiled from it, with or without modification, but this Source Code is provided to you "AS IS" EXCLUSIVE OF ANY WARRANTY, INCLUDING, WITHOUT LIMITATION, ANY WARRANTIES OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE, OR ANY OTHER WARRANTY, WHETHER EXPRESS OR IMPLIED. IN NO EVENT WILL OPENVISION HAVE ANY LIABILITY FOR ANY LOST PROFITS, LOSS OF DATA OR COSTS OF PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES, OR FOR ANY SPECIAL, INDIRECT, OR CONSEQUENTIAL DAMAGES ARISING OUT OF THIS AGREEMENT,
INCLUDING, WITHOUT LIMITATION, THOSE RESULTING FROM THE USE OF THE SOURCE CODE, OR THE FAILURE OF THE SOURCE CODE TO PERFORM, OR FOR ANY OTHER REASON.

OpenVision retains all copyrights in the donated Source Code.

OpenVision also retains copyright to derivative works of the Source Code, whether created by OpenVision or by a third party. The OpenVision copyright notice must be preserved if derivative works are made based on the donated Source Code.

OpenVision Technologies, Inc. has donated this Kerberos Administration system to MIT for inclusion in the standard Kerberos 5 distribution. This donation underscores our commitment to continuing Kerberos technology development and our gratitude for the valuable work which has been performed by MIT and the Kerberos community.

======================================================================

Portions contributed by Matt Crawford "crawdad@fnal.gov" were work performed at Fermi National Accelerator Laboratory, which is operated by Universities Research Association, Inc., under contract DE-AC02-76CH03000 with the U.S. Department of Energy.

======================================================================

Portions of "src/lib/crypto" have the following copyright:

Copyright (C) 1998 by the FundsXpress, INC.

All rights reserved.

Export of this software from the United States of America may require a specific license from the United States Government. It is the responsibility of any person or organization contemplating export to obtain such a license before exporting. WITHIN THAT CONSTRAINT, permission to use, copy, modify, and distribute this software and its documentation for any purpose and without fee is hereby granted, provided that the above copyright notice appear in all copies and that both that copyright notice and this permission notice appear in supporting documentation, and that the name of FundsXpress. not be used in advertising or publicity pertaining to distribution of the software without specific, written prior permission.

FundsXpress makes no representations about the suitability of this software for any purpose. It is provided "as is" without express or implied warranty.

THIS SOFTWARE IS PROVIDED "AS IS" AND WITHOUT ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, WITHOUT LIMITATION, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE.

======================================================================
The implementation of the AES encryption algorithm in "src/lib/crypto/builtin/aes" has the following copyright:

Copyright (C) 2001, Dr Brian Gladman "brg@gladman.uk.net", Worcester, UK.

All rights reserved.

LICENSE TERMS

The free distribution and use of this software in both source and binary form is allowed (with or without changes) provided that:

1. distributions of this source code include the above copyright notice, this list of conditions and the following disclaimer;
2. distributions in binary form include the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other associated materials;
3. the copyright holder's name is not used to endorse products built using this software without specific written permission.

DISCLAIMER

This software is provided 'as is' with no explicit or implied warranties in respect of any properties, including, but not limited to, correctness and fitness for purpose.

======================================================================

Portions contributed by Red Hat, including the pre-authentication plug-in framework and the NSS crypto implementation, contain the following copyright:

Copyright (C) 2006 Red Hat, Inc.

Portions copyright (C) 2006 Massachusetts Institute of Technology

All Rights Reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- Neither the name of Red Hat, Inc., nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.
THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

======================================================================

The bundled verto source code is subject to the following license:

Copyright 2011 Red Hat, Inc.

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

======================================================================

The MS-KKDCP client implementation has the following copyright:

Copyright 2013,2014 Red Hat, Inc.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

======================================================================

The implementations of GSSAPI mechglue in GSSAPI-SPNEGO in "src/lib/gssapi", including the following files:

- `lib/gssapi/generic/gssapi_err_generic.et`
- `lib/gssapi/mechglue/g_accept_sec_context.c`
- `lib/gssapi/mechglue/g_acquire_cred.c`
- `lib/gssapi/mechglue/g_canon_name.c`
- `lib/gssapi/mechglue/g_compare_name.c`
- `lib/gssapi/mechglue/g_context_time.c`
- `lib/gssapi/mechglue/g_delete_sec_context.c`
- `lib/gssapi/mechglue/g_dsp_name.c`
- `lib/gssapi/mechglue/g_dsp_status.c`
- `lib/gssapi/mechglue/g_dup_name.c`
- `lib/gssapi/mechglue/g_exp_sec_context.c`
- `lib/gssapi/mechglue/g_export_name.c`
- `lib/gssapi/mechglue/g_glue.c`
- `lib/gssapi/mechglue/g_imp_name.c`
- `lib/gssapi/mechglue/g_imp_sec_context.c`
- `lib/gssapi/mechglue/g_init_sec_context.c`
- `lib/gssapi/mechglue/g_initialize.c`
- `lib/gssapi/mechglue/g_inquire_context.c`
- `lib/gssapi/mechglue/g_inquire_cred.c`
- `lib/gssapi/mechglue/g_inquire_names.c`
- `lib/gssapi/mechglue/g_process_context.c`
- `lib/gssapi/mechglue/g_rel_buffer.c`
- `lib/gssapi/mechglue/g_rel_cred.c`
- lib/gssapi/mechglue/g_rel_name.c
- lib/gssapi/mechglue/g_rel_oid_set.c
- lib/gssapi/mechglue/g_seal.c
- lib/gssapi/mechglue/g_sign.c
- lib/gssapi/mechglue/g_store_cred.c
- lib/gssapi/mechglue/g_unseal.c
- lib/gssapi/mechglue/g_userok.c
- lib/gssapi/mechglue/g_utils.c
- lib/gssapi/mechglue/g_verify.c
- lib/gssapi/mechglue/gssd_pname_to_uid.c
- lib/gssapi/mechglue/mglueP.h
- lib/gssapi/mechglue/oid_ops.c
- lib/gssapi/spnego/gssapiP_spnego.h
- lib/gssapi/spnego/spnego_mech.c

and the initial implementation of incremental propagation, including the following new or changed files:

- include/iprop_hdr.h
- kadmin/server/ipropd_svc.c
- lib/kdb/iprop.x
- lib/kdb/kdb_convert.c
- lib/kdb/kdb_log.c
- lib/kdb/kdb_log.h
- lib/krb5/error_tables/kdb5_err.et
- slave/kpropd_rpc.c
- slave/kproplog.c

are subject to the following license:

Copyright (C) 2004 Sun Microsystems, Inc.

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software. THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT,
TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

======================================================================

Kerberos V5 includes documentation and software developed at the University of California at Berkeley, which includes this copyright notice:

Copyright (C) 1983 Regents of the University of California.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of the University nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE REGENTS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE REGENTS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

======================================================================

Portions contributed by Novell, Inc., including the LDAP database backend, are subject to the following license:

Copyright (C) 2004-2005, Novell, Inc.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:
Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

The copyright holder’s name is not used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

======================================================================

Portions funded by Sandia National Laboratory and developed by the University of Michigan’s Center for Information Technology Integration, including the PKINIT implementation, are subject to the following license:

COPYRIGHT (C) 2006-2007

THE REGENTS OF THE UNIVERSITY OF MICHIGAN

ALL RIGHTS RESERVED

Permission is granted to use, copy, create derivative works and redistribute this software and such derivative works for any purpose, so long as the name of The University of Michigan is not used in any advertising or publicity pertaining to the use of distribution of this software without specific, written prior authorization. If the above copyright notice or any other identification of the University of Michigan is included in any copy of any portion of this software, then the disclaimer below must also be included.

THIS SOFTWARE IS PROVIDED AS IS, WITHOUT REPRESENTATION FROM THE UNIVERSITY OF MICHIGAN AS TO ITS FITNESS FOR ANY PURPOSE, AND WITHOUT WARRANTY BY THE UNIVERSITY OF MICHIGAN OF ANY KIND, EITHER EXPRESS OR IMPLIED, INCLUDING WITHOUT LIMITATION THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE REGENTS OF THE UNIVERSITY OF MICHIGAN SHALL NOT BE LIABLE FOR ANY DAMAGES, INCLUDING SPECIAL, INDIRECT, INCIDENTAL, OR
CONSEQUENTIAL DAMAGES, WITH RESPECT TO ANY CLAIM ARISING OUT OF OR IN CONNECTION WITH THE USE OF THE SOFTWARE, EVEN IF IT HAS BEEN OR IS HEREAFTER ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

======================================================================

The pkcs11.h file included in the PKINIT code has the following license:

Copyright 2006 g10 Code GmbH

Copyright 2006 Andreas Jellinghaus

This file is free software; as a special exception the author gives unlimited permission to copy and/or distribute it, with or without modifications, as long as this notice is preserved. This file is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY, to the extent permitted by law; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.

======================================================================

Portions contributed by Apple Inc. are subject to the following license:

Copyright 2004-2008 Apple Inc. All Rights Reserved.

Export of this software from the United States of America may require a specific license from the United States Government. It is the responsibility of any person or organization contemplating export to obtain such a license before exporting. WITHIN THAT CONSTRAINT, permission to use, copy, modify, and distribute this software and its documentation for any purpose and without fee is hereby granted, provided that the above copyright notice appear in all copies and that both that copyright notice and this permission notice appear in supporting documentation, and that the name of Apple Inc. not be used in advertising or publicity pertaining to distribution of the software without specific, written prior permission. Apple Inc. makes no representations about the suitability of this software for any purpose. It is provided "as is" without express or implied warranty.

THIS SOFTWARE IS PROVIDED "AS IS" AND WITHOUT ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, WITHOUT LIMITATION, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE.

======================================================================

The implementations of UTF-8 string handling in src/util/support and src/lib/krb5/unicode are subject to the following copyright and permission notice:

The OpenLDAP Public License

Version 2.8, 17 August 2003
Redistribution and use of this software and associated documentation ("Software"), with or without modification, are permitted provided that the following conditions are met:

1. Redistributions in source form must retain copyright statements and notices,
2. Redistributions in binary form must reproduce applicable copyright statements and notices, this list of conditions, and the following disclaimer in the documentation and/or other materials provided with the distribution, and
3. Redistributions must contain a verbatim copy of this document. The OpenLDAP Foundation may revise this license from time to time. Each revision is distinguished by a version number. You may use this Software under terms of this license revision or under the terms of any subsequent revision of the license.

THIS SOFTWARE IS PROVIDED BY THE OPENLDAP FOUNDATION AND ITS CONTRIBUTORS "AS IS" AND ANY EXPRESSED OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE OPENLDAP FOUNDATION, ITS CONTRIBUTORS, OR THE AUTHOR(S) OR OWNER(S) OF THE SOFTWARE BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

The names of the authors and copyright holders must not be used in advertising or otherwise to promote the sale, use or other dealing in this Software without specific, written prior permission. Title to copyright in this Software shall at all times remain with copyright holders.

OpenLDAP is a registered trademark of the OpenLDAP Foundation.

Copyright 1999-2003 The OpenLDAP Foundation, Redwood City, California, USA. All Rights Reserved. Permission to copy and distribute verbatim copies of this document is granted.

======================================================================
Marked test programs in src/lib/krb5/krb have the following copyright:

Copyright (C) 2006 Kungliga Tekniska Högskola
(Royal Institute of Technology, Stockholm, Sweden).
All rights reserved.
Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of KTH nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY KTH AND ITS CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL KTH OR ITS CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

======================================================================

The KCM Mach RPC definition file used on OS X has the following copyright:

Copyright (C) 2009 Kungliga Tekniska Högskola
(Royal Institute of Technology, Stockholm, Sweden).
All rights reserved.

Portions Copyright (C) 2009 Apple Inc. All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of the Institute nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.
THIS SOFTWARE IS PROVIDED BY THE INSTITUTE AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE INSTITUTE OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

======================================================================

Portions of the RPC implementation in src/lib/rpc and src/include/gssrpc have the following copyright and permission notice:

Copyright (C) 2010, Oracle America, Inc.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of the "Oracle America, Inc." nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

======================================================================
Copyright (C) 2006, 2007, 2009 NTT (Nippon Telegraph and Telephone Corporation). All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer as the first lines of this file unmodified.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY NTT "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL NTT BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

======================================================================

Copyright 2000 by Carnegie Mellon University

All Rights Reserved

Permission to use, copy, modify, and distribute this software and its documentation for any purpose and without fee is hereby granted, provided that the above copyright notice appear in all copies and that both that copyright notice and this permission notice appear in supporting documentation, and that the name of Carnegie Mellon University not be used in advertising or publicity pertaining to distribution of the software without specific, written prior permission.

CARNEGIE MELLON UNIVERSITY DISCLAIMS ALL WARRANTIES WITH REGARD TO THIS SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS, IN NO EVENT SHALL CARNEGIE MELLON UNIVERSITY BE LIABLE FOR ANY SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

======================================================================

Copyright (C) 2002 Naval Research Laboratory (NRL/CCS)
Permission to use, copy, modify and distribute this software and its documentation is hereby granted, provided that both the copyright notice and this permission notice appear in all copies of the software, derivative works or modified versions, and any portions thereof.

NRL ALLOWS FREE USE OF THIS SOFTWARE IN ITS "AS IS" CONDITION AND DISCLAIMS ANY LIABILITY OF ANY KIND FOR ANY DAMAGES WHATSOEVER RESULTING FROM THE USE OF THIS SOFTWARE.

======================================================================
Portions extracted from Internet RFCs have the following copyright notice:

Copyright (C) The Internet Society (2006).

This document is subject to the rights, licenses and restrictions contained in BCP 78, and except as set forth therein, the authors retain all their rights.

This document and the information contained herein are provided on an "AS IS" basis and THE CONTRIBUTOR, THE ORGANIZATION HE/SHE REPRESENTS OR IS SPONSORED BY (IF ANY), THE INTERNET SOCIETY AND THE INTERNET ENGINEERING TASK FORCE DISCLAIM ALL WARRANTIES, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO ANY WARRANTY THAT THE USE OF THE INFORMATION HEREIN WILL NOT INFRINGE ANY RIGHTS OR ANY IMPLIED WARRANTIES OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE.

======================================================================

Permission to use, copy, modify, and distribute this software and its documentation for any purpose and without fee is hereby granted, provided that the above copyright notice appear in all copies and that both that copyright notice and this permission notice appear in supporting documentation. Cygnus Support makes no representations about the suitability of this software for any purpose. It is provided "as is" without express or implied warranty.

======================================================================
Copyright (C) 2006 Secure Endpoints Inc.

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.
THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

======================================================================

Portions of the implementation of the Fortuna-like PRNG are subject to the following notice:

Copyright (C) 2005 Marko Kreen

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY THE AUTHOR AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE AUTHOR OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Copyright (C) 1994 by the University of Southern California

EXPORT OF THIS SOFTWARE from the United States of America may require a specific license from the United States Government. It is the responsibility of any person or organization contemplating export to obtain such a license before exporting. WITHIN THAT CONSTRAINT, permission to copy, modify, and distribute this software and its documentation in source and binary forms is hereby granted, provided that any
documentation or other materials related to such distribution or use acknowledge that the software was developed by the University of Southern California.

DISCLAIMER OF WARRANTY. THIS SOFTWARE IS PROVIDED "AS IS". The University of Southern California MAKES NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED. By way of example, but not limitation, the University of Southern California MAKES NO REPRESENTATIONS OR WARRANTIES OF MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE. The University of Southern California shall not be held liable for any liability nor for any direct, indirect, or consequential damages with respect to any claim by the user or distributor of the ksu software.

======================================================================

Copyright (C) 1995

The President and Fellows of Harvard University

This code is derived from software contributed to Harvard by Jeremy Rassen.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. All advertising materials mentioning features or use of this software must display the following acknowledgement:
4. This product includes software developed by the University of California, Berkeley and its contributors. Neither the name of the University nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE REGENTS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE REGENTS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

======================================================================
Copyright (C) 2008 by the Massachusetts Institute of Technology.

Copyright 1995 by Richard P. Basch. All Rights Reserved.

Copyright 1995 by Lehman Brothers, Inc. All Rights Reserved.

Export of this software from the United States of America may require a specific license from the United States Government. It is the responsibility of any person or organization contemplating export to obtain such a license before exporting. WITHIN THAT CONSTRAINT, permission to use, copy, modify, and distribute this software and its documentation for any purpose and without fee is hereby granted, provided that the above copyright notice appear in all copies and that both that copyright notice and this permission notice appear in supporting documentation, and that the name of Richard P. Basch, Lehman Brothers and M.I.T. not be used in advertising or publicity pertaining to distribution of the software without specific, written prior permission. Richard P. Basch, Lehman Brothers and M.I.T. make no representations about the suitability of this software for any purpose. It is provided "as is" without express or implied warranty.

======================================================================

The following notice applies to "src/lib/krb5/krb/strptime.c" and
"src/include/k5-queue.h".

Copyright (C) 1997, 1998 The NetBSD Foundation, Inc.

All rights reserved.

This code was contributed to The NetBSD Foundation by Klaus Klein.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. All advertising materials mentioning features or use of this software must display the following acknowledgement: This product includes software developed by the NetBSD Foundation, Inc. and its contributors.
4. Neither the name of The NetBSD Foundation nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.
THIS SOFTWARE IS PROVIDED BY THE NETBSD FOUNDATION, INC. AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE FOUNDATION OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

======================================================================

The following notice applies to Unicode library files in

"src/lib/krb5/unicode":

Copyright 1997, 1998, 1999 Computing Research Labs,

New Mexico State University

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE COMPUTING RESEARCH LAB OR NEW MEXICO STATE UNIVERSITY BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

======================================================================

The following notice applies to "src/util/support/strlcpy.c":

Copyright (C) 1998 Todd C. Miller "Todd.Miller@courtesan.com"
Permission to use, copy, modify, and distribute this software for any purpose with or without fee is hereby granted, provided that the above copyright notice and this permission notice appear in all copies.

THE SOFTWARE IS PROVIDED "AS IS" AND THE AUTHOR DISCLAIMS ALL WARRANTIES WITH REGARD TO THIS SOFTWARE INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS. IN NO EVENT SHALL THE AUTHOR BE LIABLE FOR ANY SPECIAL, DIRECT, INDIRECT, OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

======================================================================

The following notice applies to "src/util/profile/argv_parse.c" and "src/util/profile/argv_parse.h":

Copyright 1999 by Theodore Ts'o.

Permission to use, copy, modify, and distribute this software for any purpose with or without fee is hereby granted, provided that the above copyright notice and this permission notice appear in all copies. THE SOFTWARE IS PROVIDED "AS IS" AND THEODORE TS'O (THE AUTHOR) DISCLAIMS ALL WARRANTIES WITH REGARD TO THIS SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS. IN NO EVENT SHALL THE AUTHOR BE LIABLE FOR ANY SPECIAL, DIRECT, INDIRECT, OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE. (Isn't it sick that the U.S. culture of lawsuit-happy lawyers requires this kind of disclaimer?)

======================================================================

The following notice applies to SWIG-generated code in "src/util/profile/profile_tcl.c":

Copyright (C) 1999-2000, The University of Chicago

This file may be freely redistributed without license or fee provided this copyright message remains intact.

======================================================================

The following notice applies to portiions of "src/lib/rpc" and "src/include/gssrpc":

Copyright (C) 2000 The Regents of the University of Michigan. All rights reserved.

Copyright (C) 2000 Dug Song "dugsong@UMICH.EDU". All rights reserved, all wrongs reversed.
Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of the University nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE REGENTS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

======================================================================

Implementations of the MD4 algorithm are subject to the following notice:

Copyright (C) 1990, RSA Data Security, Inc. All rights reserved.

License to copy and use this software is granted provided that it is identified as the "RSA Data Security, Inc. MD4 Message Digest Algorithm" in all material mentioning or referencing this software or this function.

License is also granted to make and use derivative works provided that such works are identified as "derived from the RSA Data Security, Inc. MD4 Message Digest Algorithm" in all material mentioning or referencing the derived work. RSA Data Security, Inc. makes no representations concerning either the merchantability of this software or the suitability of this software for any particular purpose. It is provided "as is" without express or implied warranty of any kind.

These notices must be retained in any copies of any part of this documentation and/or software.

======================================================================

Implementations of the MD5 algorithm are subject to the following notice:
Copyright (C) 1990, RSA Data Security, Inc. All rights reserved.

License to copy and use this software is granted provided that it is identified as the "RSA Data Security, Inc. MD5 Message-Digest Algorithm" in all material mentioning or referencing this software or this function.

License is also granted to make and use derivative works provided that such works are identified as "derived from the RSA Data Security, Inc. MD5 Message-Digest Algorithm" in all material mentioning or referencing the derived work.

RSA Data Security, Inc. makes no representations concerning either the merchantability of this software or the suitability of this software for any particular purpose. It is provided "as is" without express or implied warranty of any kind.

These notices must be retained in any copies of any part of this documentation and/or software.

======================================================================

The following notice applies to
"src/lib/crypto/crypto_tests/t_mddriver.c":

Copyright (C) 1990-2, RSA Data Security, Inc. Created 1990. All rights reserved.

RSA Data Security, Inc. makes no representations concerning either the merchantability of this software or the suitability of this software for any particular purpose. It is provided "as is" without express or implied warranty of any kind.

These notices must be retained in any copies of any part of this documentation and/or software.

======================================================================

Portions of "src/lib/krb5" are subject to the following notice:

Copyright (C) 1994 CyberSAFE Corporation.


All Rights Reserved.

Export of this software from the United States of America may require a specific license from the United States Government. It is the responsibility of any person or organization contemplating export to obtain such a license before exporting.

WITHIN THAT CONSTRAINT, permission to use, copy, modify, and distribute this software and its documentation for any purpose and without fee is hereby granted, provided that
the above copyright notice appear in all copies and that both that copyright notice and this permission notice appear in supporting documentation, and that the name of M.I.T. not be used in advertising or publicity pertaining to distribution of the software without specific, written prior permission. Furthermore if you modify this software you must label your software as modified software and not distribute it in such a fashion that it might be confused with the original M.I.T. software. Neither M.I.T., the Open Computing Security Group, nor CyberSAFE Corporation make any representations about the suitability of this software for any purpose. It is provided "as is" without express or implied warranty.

======================================================================

Portions contributed by PADL Software are subject to the following license:

Copyright (c) 2011, PADL Software Pty Ltd. All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of PADL Software nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY PADL SOFTWARE AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL PADL SOFTWARE OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

======================================================================

The bundled libev source code is subject to the following license:

All files in libev are Copyright (C)2007,2008,2009 Marc Alexander Lehmann.
 Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Alternatively, the contents of this package may be used under the terms of the GNU General Public License ("GPL") version 2 or any later version, in which case the provisions of the GPL are applicable instead of the above. If you wish to allow the use of your version of this package only under the terms of the GPL and not to allow others to use your version of this file under the BSD license, indicate your decision by deleting the provisions above and replace them with the notice and other provisions required by the GPL in this and the other files of this package. If you do not delete the provisions above, a recipient may use your version of this file under either the BSD or the GPL.

======================================================================

Files copied from the Intel AESNI Sample Library are subject to the following license:

Copyright (C) 2010, Intel Corporation

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
Neither the name of Intel Corporation nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

**language-detection**

Copyright (c) 2010-2011 Cybozu Labs, Inc. All rights reserved.


**License**

Apache License  
Version 2.0, January 2004  
http://www.apache.org/licenses/

 TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.
"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.
4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

LAPACK

Version:3.4.0

Updated November 11, 2011
LAPACK is written in Fortran77 and provides routines for solving systems of simultaneous linear equations, least-squares solutions of linear systems of equations, eigenvalue problems, and singular value problems. The associated matrix factorizations (LU, Cholesky, QR, SVD, Schur, generalized Schur) are also provided, as are related computations such as reordering of the Schur factorizations and estimating condition numbers. Dense and banded matrices are handled, but not general sparse matrices. In all areas, similar functionality is provided for real and complex matrices, in both single and double precision. Vertica statically links this to other code (compiled code co-mingled in the same binary files).

**BSD 3-clause "New" or "Revised" License**

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
**Libcsv**

[https://github.com/rgamble/libcsv](https://github.com/rgamble/libcsv)

**License**

This package is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This package is distributed in the hope that it is useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this package; if not, write to the Free Software Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA.

The complete source code of the libcsv dialog package and complete text of the GNU Lesser General Public License can be found on the Vertica Systems Web site at [http://www.vertica.com/licenses/libcsv-3.0.1.tar.gz](http://www.vertica.com/licenses/libcsv-3.0.1.tar.gz)

**libgfortran**

Open source component version 4.8.2

**Description**

The libgfortran contains a Fortran shared library, needed to run Fortran dynamically-linked programs, required for the Vertica LAPACK library addition.

[https://github.com/gcc-mirror/gcc/tree/master/libgfortran](https://github.com/gcc-mirror/gcc/tree/master/libgfortran)

**License**

The **GNU General Public License (GPL) with Special Library Exception**
The author has provided an exception to the GPL allowing the library to be linked with other programs provided that some specific conditions are met. Refer to the license text.

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change free software--to make sure the software is free for all its users. This General Public License applies to most of the Free Software Foundation's software and to any other program whose authors commit to using it. (Some other Free Software Foundation software is covered by the GNU Library General Public License instead.) You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps: (1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author's protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all.

The precise terms and conditions for copying, distribution and modification follow.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION
0. This License applies to any program or other work which contains a notice placed by the 
copyright holder saying it may be distributed under the terms of this General Public 
License. The "Program", below, refers to any such program or work, and a "work based on 
the Program" means either the Program or any derivative work under copyright law: that is 
to say, a work containing the Program or a portion of it, either verbatim or with 
modifications and/or translated into another language. (Hereinafter, translation is included 
without limitation in the term "modification".) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this License; 
they are outside its scope. The act of running the Program is not restricted, and the output 
from the Program is covered only if its contents constitute a work based on the Program 
(independent of having been made by running the Program). Whether that is true depends 
on what the Program does.

1. You may copy and distribute verbatim copies of the Program's source code as you receive 
it, in any medium, provided that you conspicuously and appropriately publish on each copy 
an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that 
refer to this License and to the absence of any warranty; and give any other recipients of 
the Program a copy of this License along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option 
offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Program or any portion of it, thus forming a 
work based on the Program, and copy and distribute such modifications or work under the 
terms of Section 1 above, provided that you also meet all of these conditions:

a) You must cause the modified files to carry prominent notices stating that you changed 
the files and the date of any change.

b) You must cause any work that you distribute or publish, that in whole or in part contains 
or is derived from the Program or any part thereof, to be licensed as a whole at no charge 
to all third parties under the terms of this License.

c) If the modified program normally reads commands interactively when run, you must 
cause it, when started running for such interactive use in the most ordinary way, to print or 
display an announcement including an appropriate copyright notice and a notice that there 
is no warranty (or else, saying that you provide a warranty) and that users may redistribute 
the program under these conditions, and telling the user how to view a copy of this License. 
(Exception: if the Program itself is interactive but does not normally print such an 
announcement, your work based on the Program is not required to print an 
announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that 
work are not derived from the Program, and can be reasonably considered independent
and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following:

a) Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,

b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,

c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same
place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.

4. You may not copy, modify, sublicense, or distribute the Program except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense or distribute the Program is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

5. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Program or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.

6. Each time you redistribute the Program (or any work based on the Program), the recipient automatically receives a license from the original licensor to copy, distribute or modify the Program subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties to this License.

7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Program at all. For example, if a patent license would not permit royalty-free redistribution of the Program by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system, which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.
This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.

9. The Free Software Foundation may publish revised and/or new versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of this License, you may choose any version ever published by the Free Software Foundation.

10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR
A failure of the program to operate with any other programs), even if such holder or other party has been advised of the possibility of such damages.

Lighttpd Open Source License

Copyright © 2004, Jan Kneschke, incremental

https://www.lighttpd.net/

License

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of the 'incremental' nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

This software is provided by the copyright holders and contributors "as is" and any express or implied warranties, including, but not limited to, the implied warranties of merchantability and fitness for a particular purpose are disclaimed. In no event shall the copyright owner or contributors be liable for any direct, indirect, incidental, special, exemplary, or consequential damages (including, but not limited to, procurement of substitute goods or services; loss of use, data, or profits; or business interruption) however caused and on any theory of liability, whether in contract, strict liability, or tort (including negligence or otherwise) arising in any way out of the use of this software, even if advised of the possibility of such damage.

lib-javascript-jqplot

Copyright (c) 2009-2010 Chris Leonello

Version 1.0.8

https://github.com/jqPlot/jqPlot
MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

libio

Version 1.0

Copyright (c) 2013 Joos Kiener <Joos.Kiener@gmail.com>

Description

IO: Classe(s) for improving IO in Java. Currently there is only 1 class in this library.


This software consists of voluntary contributions made by many individuals (AUTHORS.txt, http://jqueryui.com/about) For exact contribution history, see the revision history and logs, available at http://jquery-ui.googlecode.com/svn/
MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

libjackson-java

Version 2.3

This package is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This package is distributed in the hope that it is useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this package; if not, write to the Free Software Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA

The complete source code of the pyOpenSSL package and complete text of the GNU Lesser General Public License can be found on the Vertica Systems Web site at these locations:

https://www.vertica.com/licenses/jackson-core-asl-1.8.8.jar
https://www.vertica.com/licenses/jackson-mapper-asl-1.8.8.jar
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the
Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of Your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]"
replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

**libjs-codemirror**

Copyright (C) 2014 by Marijn Haverbeke <marijnh@gmail.com> and others

Version 2.0

[https://packages.debian.org/sid/libjs-codemirror](https://packages.debian.org/sid/libjs-codemirror)

**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

libjs-jquery-datatables.columnfilters

Version 1.5.5


BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

libjs-infovis-toolkit

Copyright © 2013 SenchaLabs - Author: Nicolas Garcia Belmonte
MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

libjs-jquery-slider

Copyright © 2012 Egor Khmelev

Version 1.1.0

https://bxslider.com/

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:
The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

libjs-jquery-tiptip

Copyright © 2010 Drew Wilson.

Version 1.3

https://github.com/drewwilson/TipTip

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

GNU GENERAL PUBLIC LICENSE Version 3, 29 June 2007

TERMS AND CONDITIONS
0. Definitions.

"This License" refers to version 3 of the GNU General Public License. "Copyright" also means copyright-like laws that apply to other kinds of works, such as semiconductor masks. "The Program" refers to any copyrightable work licensed under this License. Each licensee is addressed as "you".

"Licensees" and "recipients" may be individuals or organizations. To "modify" a work means to copy from or adapt all or part of the work in a fashion requiring copyright permission, other than the making of an exact copy. The resulting work is called a "modified version" of the earlier work or a work "based on" the earlier work.

A "covered work" means either the unmodified Program or a work based on the Program. To "propagate" a work means to do anything with it that, without permission, would make you directly or secondarily liable for infringement under applicable copyright law, except executing it on a computer or modifying a private copy. Propagation includes copying, distribution (with or without modification), making available to the public, and in some countries other activities as well.

To "convey" a work means any kind of propagation that enables other parties to make or receive copies. Mere interaction with a user through a computer network, with no transfer of a copy, is not conveying.

An interactive user interface displays "Appropriate Legal Notices" to the extent that it includes a convenient and prominently visible feature that (1) displays an appropriate copyright notice, and (2) tells the user that there is no warranty for the work (except to the extent that warranties are provided), that licensees may convey the work under this License, and how to view a copy of this License. If the interface presents a list of user commands or options, such as a menu, a prominent item in the list meets this criterion.


The "source code" for a work means the preferred form of the work for making modifications to it. "Object code" means any non-source form of a work.

A "Standard Interface" means an interface that either is an official standard defined by a recognized standards body, or, in the case of interfaces specified for a particular programming language, one that is widely used among developers working in that language.

The "System Libraries" of an executable work include anything, other than the work as a whole, that (a) is included in the normal form of packaging a Major Component, but which is not part of that Major Component, and (b) serves only to enable use of the work with that Major Component, or to implement a Standard Interface for which an implementation
is available to the public in source code form. A "Major Component", in this context, means a major essential component (kernel, window system, and so on) of the specific operating system (if any) on which the executable work runs, or a compiler used to produce the work, or an object code interpreter used to run it.

The "Corresponding Source" for a work in object code form means all the source code needed to generate, install, and (for an executable work) run the object code and to modify the work, including scripts to control those activities. However, it does not include the work's System Libraries, or general-purpose tools or generally available free programs which are used unmodified in performing those activities but which are not part of the work. For example, Corresponding Source includes interface definition files associated with source files for the work, and the source code for shared libraries and dynamically linked subprograms that the work is specifically designed to require, such as by intimate data communication or control flow between those subprograms and other parts of the work.

The Corresponding Source need not include anything that users can regenerate automatically from other parts of the Corresponding Source. The Corresponding Source for a work in source code form is that same work.

2. Basic Permissions.

All rights granted under this License are granted for the term of copyright on the Program, and are irrevocable provided the stated conditions are met. This License explicitly affirms your unlimited permission to run the unmodified Program. The output from running a covered work is covered by this License only if the output, given its content, constitutes a covered work. This License acknowledges your rights of fair use or other equivalent, as provided by copyright law.

You may make, run and propagate covered works that you do not convey, without conditions so long as your license otherwise remains in force. You may convey covered works to others for the sole purpose of having them make modifications exclusively for you, or provide you with facilities for running those works, provided that you comply with the terms of this License in conveying all material for which you do not control copyright. Those thus making or running the covered works for you must do so exclusively on your behalf, under your direction and control, on terms that prohibit them from making any copies of your copyrighted material outside their relationship with you.

Conveying under any other circumstances is permitted solely under the conditions stated below. Sublicensing is not allowed; section 10 makes it unnecessary.

3. Protecting Users' Legal Rights From Anti-Circumvention Law.

No covered work shall be deemed part of an effective technological measure under any applicable law fulfilling obligations under article 11 of the WIPO copyright treaty adopted
on 20 December 1996, or similar laws prohibiting or restricting circumvention of such measures. When you convey a covered work, you waive any legal power to forbid circumvention of technological measures to the extent such circumvention is effected by exercising rights under this License with respect to the covered work, and you disclaim any intention to limit operation or modification of the work as a means of enforcing, against the work's users, your or third parties' legal rights to forbid circumvention of technological measures.


You may convey verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice; keep intact all notices stating that this License and any non-permissive terms added in accord with section 7 apply to the code; keep intact all notices of the absence of any warranty; and give all recipients a copy of this License along with the Program.

You may charge any price or no price for each copy that you convey, and you may offer support or warranty protection for a fee.

5. Conveying Modified Source Versions.

You may convey a work based on the Program, or the modifications to produce it from the Program, in the form of source code under the terms of section 4, provided that you also meet all of these conditions:

a) The work must carry prominent notices stating that you modified it, and giving a relevant date.

b) The work must carry prominent notices stating that it is released under this License and any conditions added under section 7. This requirement modifies the requirement in section 4 to "keep intact all notices"

c) You must license the entire work, as a whole, under this License to anyone who comes into possession of a copy. This License will therefore apply, along with any applicable section 7 additional terms, to the whole of the work, and all its parts, regardless of how they are packaged. This License gives no permission to license the work in any other way, but it does not invalidate such permission if you have separately received it.

d) If the work has interactive user interfaces, each must display Appropriate Legal Notices; however, if the Program has interactive interfaces that do not display Appropriate Legal Notices, your work need not make them do so.

A compilation of a covered work with other separate and independent works, which are not by their nature extensions of the covered work, and which are not combined with it such as
to form a larger program, in or on a volume of a storage or distribution medium, is called an "aggregate" if the compilation and its resulting copyright are not used to limit the access or legal rights of the compilation's users beyond what the individual works permit. Inclusion of a covered work in an aggregate does not cause this License to apply to the other parts of the aggregate.

6. Conveying Non-Source Forms.

You may convey a covered work in object code form under the terms of sections 4 and 5, provided that you also convey the machine-readable Corresponding Source under the terms of this License, in one of these ways:

a) Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by the Corresponding Source fixed on a durable physical medium customarily used for software interchange.

b) Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by a written offer, valid for at least three years and valid for as long as you offer spare parts or customer support for that product model, to give anyone who possesses the object code either (1) a copy of the Corresponding Source for all the software in the product that is covered by this License, on a durable physical medium customarily used for software interchange, for a price no more than your reasonable cost of physically performing this conveying of source, or (2) access to copy the Corresponding Source from a network server at no charge.

c) Convey individual copies of the object code with a copy of the written offer to provide the Corresponding Source. This alternative is allowed only occasionally and noncommercially, and only if you received the object code with such an offer, in accord with subsection 6b.

d) Convey the object code by offering access from a designated place (gratis or for a charge), and offer equivalent access to the Corresponding Source in the same way through the same place at no further charge. You need not require recipients to copy the Corresponding Source along with the object code. If the place to copy the object code is a network server, the Corresponding Source may be on a different server (operated by you or a third party) that supports equivalent copying facilities, provided you maintain clear directions next to the object code saying where to find the Corresponding Source. Regardless of what server hosts the Corresponding Source, you remain obligated to ensure that it is available for as long as needed to satisfy these requirements.

e) Convey the object code using peer-to-peer transmission, provided you inform other peers where the object code and Corresponding Source of the work are being offered to the general public at no charge under subsection 6d. A separable portion of the object code,
whose source code is excluded from the Corresponding Source as a System Library, need not be included in conveying the object code work.

A "User Product" is either (1) a "consumer product", which means any tangible personal property which is normally used for personal, family, or household purposes, or (2) anything designed or sold for incorporation into a dwelling. In determining whether a product is a consumer product, doubtful cases shall be resolved in favor of coverage. For a particular product received by a particular user, "normally used" refers to a typical or common use of that class of product, regardless of the status of the particular user or of the way in which the particular user actually uses, or expects or is expected to use, the product. A product is a consumer product regardless of whether the product has substantial commercial, industrial or non-consumer uses, unless such uses represent the only significant mode of use of the product.

"Installation Information" for a User Product means any methods, procedures, authorization keys, or other information required to install and execute modified versions of a covered work in that User Product from a modified version of its Corresponding Source. The information must suffice to ensure that the continued functioning of the modified object code is in no case prevented or interfered with solely because modification has been made.

If you convey an object code work under this section in, or with, or specifically for use in, a User Product, and the conveying occurs as part of a transaction in which the right of possession and use of the User Product is transferred to the recipient in perpetuity or for a fixed term (regardless of how the transaction is characterized), the Corresponding Source conveyed under this section must be accompanied by the Installation Information. But this requirement does not apply if neither you nor any third party retains the ability to install modified object code on the User Product (for example, the work has been installed in ROM). The requirement to provide Installation Information does not include a requirement to continue to provide support service, warranty, or updates for a work that has been modified or installed by the recipient, or for the User Product in which it has been modified or installed. Access to a network may be denied when the modification itself materially and adversely affects the operation of the network or violates the rules and protocols for communication across the network.

Corresponding Source conveyed, and Installation Information provided, in accord with this section must be in a format that is publicly documented (and with an implementation available to the public in source code form), and must require no special password or key for unpacking, reading or copying.

7. Additional Terms.

"Additional permissions" are terms that supplement the terms of this License by making exceptions from one or more of its conditions. Additional permissions that are applicable to
the entire Program shall be treated as though they were included in this License, to the extent that they are valid under applicable law. If additional permissions apply only to part of the Program, that part may be used separately under those permissions, but the entire Program remains governed by this License without regard to the additional permissions.

When you convey a copy of a covered work, you may at your option remove any additional permissions from that copy, or from any part of it. (Additional permissions may be written to require their own removal in certain cases when you modify the work.) You may place additional permissions on material, added by you to a covered work, for which you have or can give appropriate copyright permission. Notwithstanding any other provision of this License, for material you add to a covered work, you may (if authorized by the copyright holders of that material) supplement the terms of this License with terms.

a) Disclaiming warranty or limiting liability differently from the terms of sections 15 and 16 of this License; or

b) Requiring preservation of specified reasonable legal notices or author attributions in that material or in the Appropriate Legal Notices displayed by works containing it; or

c) Prohibiting misrepresentation of the origin of that material, or requiring that modified versions of such material be marked in reasonable ways as different from the original version; or

d) Limiting the use for publicity purposes of names of licensors or authors of the material; or

e) Declining to grant rights under trademark law for use of some trade names, trademarks, or service marks; or

f) Requiring indemnification of licensors and authors of that material by anyone who conveys the material (or modified versions of it) with contractual assumptions of liability to the recipient, for any liability that these contractual assumptions directly impose on those licensors and authors.

All other non-permissive additional terms are considered "further restrictions" within the meaning of section 10. If the Program as you received it, or any part of it, contains a notice stating that it is governed by this License along with a term that is a further restriction, you may remove that term. If a license document contains a further restriction but permits relicensing or conveying under this License, you may add to a covered work material governed by the terms of that license document, provided that the further restriction does not survive such relicensing or conveying.

If you add terms to a covered work in accord with this section, you must place, in the relevant source files, a statement of the additional terms that apply to those files, or a notice indicating where to find the applicable terms.
Additional terms, permissive or non-permissive, may be stated in the form of a separately written license, or stated as exceptions; the above requirements apply either way.

8. Termination.

You may not propagate or modify a covered work except as expressly provided under this License. Any attempt otherwise to propagate or modify it is void, and will automatically terminate your rights under this License (including any patent licenses granted under the third paragraph of section 11).

However, if you cease all violation of this License, then your license from a particular copyright holder is reinstated (a) provisionally, unless and until the copyright holder explicitly and finally terminates your license, and (b) permanently, if the copyright holder fails to notify you of the violation by some reasonable means prior to 60 days after the cessation.

Moreover, your license from a particular copyright holder is reinstated permanently if the copyright holder notifies you of the violation by some reasonable means, this is the first time you have received notice of violation of this License (for any work) from that copyright holder, and you cure the violation prior to 30 days after your receipt of the notice.

Termination of your rights under this section does not terminate the licenses of parties who have received copies or rights from you under this License. If your rights have been terminated and not permanently reinstated, you do not qualify to receive new licenses for the same material under section 10.


You are not required to accept this License in order to receive or run a copy of the Program. Ancillary propagation of a covered work occurring solely as a consequence of using peer-to-peer transmission to receive a copy likewise does not require acceptance. However, nothing other than this License grants you permission to propagate or modify any covered work. These actions infringe copyright if you do not accept this License. Therefore, by modifying or propagating a covered work, you indicate your acceptance of this License to do so.

10. Automatic Licensing of Downstream Recipients.

Each time you convey a covered work, the recipient automatically receives a license from the original licensors, to run, modify and propagate that work, subject to this License. You are not responsible for enforcing compliance by third parties with this License.

An "entity transaction" is a transaction transferring control of an organization, or substantially all assets of one, or subdividing an organization, or merging organizations. If propagation of a covered work results from an entity transaction, each party to that
transaction who receives a copy of the work also receives whatever licenses to the work the party's predecessor in interest had or could give under the previous paragraph, plus a right to possession of the Corresponding Source of the work from the predecessor in interest, if the predecessor has it or can get it with reasonable efforts.

You may not impose any further restrictions on the exercise of the rights granted or affirmed under this License. For example, you may not impose a license fee, royalty, or other charge for exercise of rights granted under this License, and you may not initiate litigation (including a cross-claim or counterclaim in a lawsuit) alleging that any patent claim is infringed by making, using, selling, offering for sale, or importing the Program or any portion of it.

11. Patents.

A "contributor" is a copyright holder who authorizes use under this License of the Program or a work on which the Program is based. The work thus licensed is called the contributor's "contributor version".

A contributor's "essential patent claims" are all patent claims owned or controlled by the contributor, whether already acquired or hereafter acquired, that would be infringed by some manner, permitted by this License, of making, using, or selling its contributor version, but do not include claims that would be infringed only as a consequence of further modification of the contributor version. For purposes of this definition, "control" includes the right to grant patent sublicenses in a manner consistent with the requirements of this License.

Each contributor grants you a non-exclusive, worldwide, royalty-free patent license under the contributor's essential patent claims, to make, use, sell, offer for sale, import and otherwise run, modify and propagate the contents of its contributor version.

In the following three paragraphs, a "patent license" is any express agreement or commitment, however denominated, not to enforce a patent (such as an express permission to practice a patent or covenant not to sue for patent infringement). To "grant" such a patent license to a party means to make such an agreement or commitment not to enforce a patent against the party.

If you convey a covered work, knowingly relying on a patent license, and the Corresponding Source of the work is not available for anyone to copy, free of charge and under the terms of this License, through a publicly available network server or other readily accessible means, then you must either (1) cause the Corresponding Source to be so available, or (2) arrange to deprive yourself of the benefit of the patent license for this particular work, or (3) arrange, in a manner consistent with the requirements of this License, to extend the patent license to downstream recipients. "Knowingly relying" means you have actual knowledge that, but for the patent license, your conveying the covered work in a country,
or your recipient's use of the covered work in a country, would infringe one or more identifiable patents in that country that you have reason to believe are valid.

If, pursuant to or in connection with a single transaction or arrangement, you convey, or propagate by procuring conveyance of, a covered work, and grant a patent license to some of the parties receiving the covered work authorizing them to use, propagate, modify or convey a specific copy of the covered work, then the patent license you grant is automatically extended to all recipients of the covered work and works based on it.

A patent license is "discriminatory" if it does not include within the scope of its coverage, prohibits the exercise of, or is conditioned on the non-exercise of one or more of the rights that are specifically granted under this License. You may not convey a covered work if you are a party to an arrangement with a third party that is in the business of distributing software, under which you make payment to the third party based on the extent of your activity of conveying the work, and under which the third party grants, to any of the parties who would receive the covered work from you, a discriminatory patent license (a) in connection with copies of the covered work conveyed by you (or copies made from those copies), or (b) primarily for and in connection with specific products or compilations that contain the covered work, unless you entered into that arrangement, or that patent license was granted, prior to 28 March 2007.

Nothing in this License shall be construed as excluding or limiting any implied license or other defenses to infringement that may otherwise be available to you under applicable patent law.


If conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot convey a covered work so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not convey it at all. For example, if you agree to terms that obligate you to collect a royalty for further conveying from those to whom you convey the Program, the only way you could satisfy both those terms and this License would be to refrain entirely from conveying the Program.

13. Use with the GNU Affero General Public License.

Notwithstanding any other provision of this License, you have permission to link or combine any covered work with a work licensed under version 3 of the GNU Affero General Public License into a single combined work, and to convey the resulting work. The terms of this License will continue to apply to the part which is the covered work, but the special requirements of the GNU Affero General Public License, section 13, concerning interaction through a network will apply to the combination as such.
14. Revised Versions of this License.

The Free Software Foundation may publish revised and/or new versions of the GNU General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies that a certain numbered version of the GNU General Public License "or any later version" applies to it, you have the option of following the terms and conditions either of that numbered version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of the GNU General Public License, you may choose any version ever published by the Free Software Foundation. If the Program specifies that a proxy can decide which future versions of the GNU General Public License can be used, that proxy's public statement of acceptance of a version permanently authorizes you to choose that version for the Program. Later license versions may give you additional or different permissions. However, no additional obligations are imposed on any author or copyright holder as a result of your choosing to follow a later version.

15. Disclaimer of Warranty.

THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

16. Limitation of Liability.

IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MODIFIES AND/OR CONVEYS THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

17. Interpretation of Sections 15 and 16.

If the disclaimer of warranty and limitation of liability provided above cannot be given local legal effect according to their terms, reviewing courts shall apply local law that most closely
approximates an absolute waiver of all civil liability in connection with the Program, unless a warranty or assumption of liability accompanies a copy of the Program in return for a fee.

END OF TERMS AND CONDITIONS

libjs-jquery-ui

Version 1.10.4

https://packages.debian.org/sid/libjs-jquery-ui

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

libjs-jquery-ui-multiselect

Copyright (c) 2011 Eric Hynds

Version 1.1.4

https://www.jqueryscript.net/form/jQuery-UI-Multiple-Select-Widget.html
MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Libopencsv-Java

Copyright © 1999-2012 The Apache Software Foundation. All Rights Reserved.

Version 2.3

https://packages.debian.org/sid/libopencsv-java

Description

opencsv - Library for reading and writing CSV in Java

Opencsv is a very simple csv (comma-separated values) parser library for Java. It supports all the basic csv-type things you're likely to want to do:

- Arbitrary numbers of values per line
- Ignoring commas in quoted elements
- Handling quoted entries with embedded carriage returns (ie entries that span multiple lines)
- Configurable separator and quote characters (or use sensible defaults)
• Read all the entries at once, or use an Iterator style model
• Creating csv files from String[] (ie. automatic escaping of embeddedquote chars)

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted"
means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents
of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS
APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

librdkafka-dev

Version 0.11.6

Copyright (c) 2012-2018, Magnus Edenhill

https://packages.debian.org/sid/librdkafka-dev

Description

Library implementing the Apache Kafka protocol (development headers), librdkafka is a C implementation of the Apache Kafka protocol. It currently implements the 0.8 version of the protocol and can be used to develop both Producers and Consumers.

More information about Apache Kafka can be found at http://kafka.apache.org/

This package contains the development headers.

Declared Ubuntu Licenses: BSD-2-clause, BSD-3-clause, MIT

MIT License (MIT)

Copyright (c) 2017
Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**libsnappy1**

Version 1.1.2

Copyright (c) 2015

[https://packages.debian.org/search?keywords=libsnappy1](https://packages.debian.org/search?keywords=libsnappy1)

**Description**

Snappy (libsnappy1) is a compression/decompression library. It does not aim for maximum compression, or compatibility with any other compression library; instead, it aims for very high speeds and reasonable compression. For instance, compared to the fastest mode of zlib, Snappy is an order of magnitude faster for most inputs, but the resulting compressed files are anywhere from 20% to 100% bigger. On a single core of a Core i7 processor in 64-bit mode, Snappy compresses at about 250 MB/sec or more and decompresses at about 500 MB/sec or more.

Snappy is widely used inside Google, in everything from BigTable and MapReduce to our internal RPC systems. (Snappy has previously been referred to as “Zippy” in some presentations and the likes.)

Copyright 2011, Google Inc.
All rights reserved.
License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

This software is provided by the copyright holders and contributors "as is" and any express or implied warranties, including, but not limited to, the implied warranties of merchantability and fitness for a particular purpose are DISCLAIMED. In no event shall the copyright owner or contributors be liable for any direct, indirect, incidental, special, exemplary, or consequential damages (including, but not limited to, procurement of substitute goods or services; loss of use, data, or profits; or business interruption) however caused and on any theory of liability, whether in contract, strict liability, or tort (including negligence or otherwise) arising in any way out of the use of this software, even if advised of the possibility of such damage.

libtar

Version 1.2.20

Copyright (c) 2015

Description

Tar file manipulation API libtar is a C library for manipulating tar archives. It supports both the strict POSIX tar format and many of the commonly-used GNU extensions.

This software consists of voluntary contributions made by many individuals (AUTHORS.txt, http://jqueryui.com/about) For exact contribution history, see the revision history and logs, available at http://jquery-ui.googlecode.com/svn/

https://github.com/tklauser/libtar
MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

libtcmalloc-minimal4

Version 2.0

https://packages.ubuntu.com/trusty/libs/libtcmalloc-minimal4

BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

**Libhttpclient-Java**

Copyright © 1999-2012 The Apache Software Foundation. All Rights Reserved

Version 4.1.2


**License**

Apache License  
Version 2.0, January 2004  
http://www.apache.org/licenses/

**TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION**

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.
"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.
4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above,nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Libhttpcore-Java

Copyright © 2005-2012 The Apache Software Foundation. All Rights Reserved

Version 4.1.2
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to
communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the license. You may add Your own attribution
notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of Your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.
To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "["] replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

Libhttpmime-Java

Copyright © 1999-2012 The Apache Software Foundation. All Rights Reserved.

Version 4.1.2

https://pkgs.org/download/libhttpmime-java

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction,
and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by
the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all
other entities that control, are controlled by, or are under common
control with that entity. For the purposes of this definition,
"control" means (i) the power, direct or indirect, to cause the
direction or management of such entity, whether by contract or
otherwise, or (ii) ownership of fifty percent (50%) or more of the
outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity
exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses
granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions
of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A
PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory,
whether in tort (including negligence), contract, or otherwise,
unless required by applicable law (such as deliberate and grossly
negligent acts) or agreed to in writing, shall any Contributor be
liable to You for damages, including any direct, indirect, special,
incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the
Work (including but not limited to damages for loss of goodwill,
work stoppage, computer failure or malfunction, or any and all
other commercial damages or losses), even if such Contributor
has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing
the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity,
or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf
of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason
of Your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following
boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include
the brackets!) The text should be enclosed in the appropriate
comment syntax for the file format. We also recommend that a
file or class name and description of purpose be included on the
same "printed page" as the copyright notice for easier
identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License);
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.
version 1.0.0

Description

Platform layer for node.js.

libuv is a new platform layer for Node. Its purpose is to abstract IOCP on Windows and libev on Unix systems. We intend to eventually contain all platform differences in this library.

https://github.com/libuv/libuv

BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
log4j.log4j

Copyright © 1999-2010 Apache Software Foundation

https://mvnrepository.com/artifact/log4j/log4j

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.
"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not
pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason
of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following
boilerplate notice, with the fields enclosed by brackets "[]"
replaced with your own identifying information. (Don't include
the brackets!) The text should be enclosed in the appropriate
comment syntax for the file format. We also recommend that a
file or class name and description of purpose be included on the
same "printed page" as the copyright notice for easier
identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License);
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

logkit.logkit

Copyright © 2004 Apache Software Foundation.

https://github.com/logkit/logkit

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction,
and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by
the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all
other entities that control, are controlled by, or are under common
control with that entity. For the purposes of this definition,
"control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their
Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided You do not modify the License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.
7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.
Lpsolve

Package: lpSolve
Version: 5.6.6
Date: 2011-04-19
Title: Interface to Lp_solve v. 5.5 to solve linear/integer programs
Author: Michel Berkelaar and others
Maintainer: Sam Buttrey <buttrey@nps.edu>
Version 5.5.

http://lpsolve.sourceforge.net/5.5/

License

License: LGPL-2
Date/Publication: 2011-04-26 06:30:54

This package is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This package is distributed in the hope that it is useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this package; if not, write to the Free Software Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA

The complete source code of the Lpsolve package and complete text of the GNU Lesser General Public License can be found on the Vertica Systems Web site at http://www.vertica.com/licenses/lpSolve_5.6.6.tar.gz.

Lpsolveapi

Package: lpSolveAPI
Version: 5.5.2.0-5
Date: 2011-07-28
Title: R Interface for lp_solve version 5.5.2.0
Author: lp_solve <http://lpsolve.sourceforge.net/>, Kjell Konis <kjell.konis@epfl.ch>.
License

This package is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This package is distributed in the hope that it is useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this package; if not, write to the Free Software Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA

The complete source code of the LpSolveAPI package and complete text of the GNU Lesser General Public License can be found on the Vertica Systems Web site at http://www.vertica.com/licenses/LpSolveAPI_5.5.2.0-5.tar.gz.

LZ4

LZ4 is a lossless compression algorithm.

https://github.com/lz4/lz4

Licenses

This repository uses 2 different licenses:
- all files in the `lib` directory use a BSD 2-Clause license
- all other files use a GPLv2 license, unless explicitly stated otherwise

Relevant license is reminded at the top of each source file, and with presence of COPYING or LICENSE file in associated directories.
This model is selected to emphasize that files in the `lib` directory are designed to be included into 3rd party applications, while all other files, in `programs`, `tests` or `examples`, receive more limited attention and support for such scenario.

**BSD 2-clause "Simplified" License**

All rights reserved.

See [http://spdx.org/licenses/BSD-2-Clause](http://spdx.org/licenses/BSD-2-Clause)

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

**The GNU General Public License (GPL)**

**Version 2, June 1991**

Copyright (C) 1989, 1991 Free Software Foundation, Inc. 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble
The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change free software--to make sure the software is free for all its users. This General Public License applies to most of the Free Software Foundation's software and to any other program whose authors commit to using it. (Some other Free Software Foundation software is covered by the GNU Library General Public License instead.) You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps: (1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author's protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all.

The precise terms and conditions for copying, distribution and modification follow.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is
to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language. (Hereinafter, translation is included without limitation in the term "modification".) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running the Program is not restricted, and the output from the Program is covered only if its contents constitute a work based on the Program (independent of having been made by running the Program). Whether that is true depends on what the Program does.

1. You may copy and distribute verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and give any other recipients of the Program a copy of this License along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

a) You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.

b) You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License.

c) If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the
whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following:

a) Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,

b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,

c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.
4. You may not copy, modify, sublicense, or distribute the Program except as expressly
provided under this License. Any attempt otherwise to copy, modify, sublicense or
distribute the Program is void, and will automatically terminate your rights under this
License. However, parties who have received copies, or rights, from you under this License
will not have their licenses terminated so long as such parties remain in full compliance.

5. You are not required to accept this License, since you have not signed it. However,
nothing else grants you permission to modify or distribute the Program or its derivative
works. These actions are prohibited by law if you do not accept this License. Therefore, by
modifying or distributing the Program (or any work based on the Program), you indicate
your acceptance of this License to do so, and all its terms and conditions for copying,
distributing or modifying the Program or works based on it.

6. Each time you redistribute the Program (or any work based on the Program), the
recipient automatically receives a license from the original licensor to copy, distribute or
modify the Program subject to these terms and conditions. You may not impose any further
restrictions on the recipients' exercise of the rights granted herein. You are not responsible
for enforcing compliance by third parties to this License.

7. If, as a consequence of a court judgment or allegation of patent infringement or for any
other reason (not limited to patent issues), conditions are imposed on you (whether by
court order, agreement or otherwise) that contradict the conditions of this License, they do
not excuse you from the conditions of this License. If you cannot distribute so as to satisfy
simultaneously your obligations under this License and any other pertinent obligations,
then as a consequence you may not distribute the Program at all. For example, if a patent
license would not permit royalty-free redistribution of the Program by all those who receive
copies directly or indirectly through you, then the only way you could satisfy both it and
this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular
circumstance, the balance of the section is intended to apply and the section as a whole is
intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property
right claims or to contest validity of any such claims; this section has the sole purpose of
protecting the integrity of the free software distribution system, which is implemented by
public license practices. Many people have made generous contributions to the wide range
of software distributed through that system in reliance on consistent application of that
system; it is up to the author/donor to decide if he or she is willing to distribute software
through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of
the rest of this License.
8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.

9. The Free Software Foundation may publish revised and/or new versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of this License, you may choose any version ever published by the Free Software Foundation.

10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.
Math-Atlas

Open source component version: 3.11.30

Vertica LAPACK library addition. ATLAS (Automatically Tuned Linear Algebra Software) provides optimized Linear Algebra kernels for arbitrary cache-based architectures. ATLAS provides ANSI C and Fortran77 interfaces for the entire BLAS API, and a small portion of the LAPACK AP.

http://math-atlas.sourceforge.net/

BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.
"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not
pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "["] replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

MersenneTwister.h

Copyright © 1997 - 2002, Makoto Matsumoto and Takuji Nishimura,

Copyright © 2000 - 2009, Richard J. Wagner

All rights reserved.

https://github.com/shhyang/simbats/blob/master/MersenneTwister.h

License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. The names of its contributors may not be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

MIT Kerberos

Version 1.11.3

https://web.mit.edu/kerberos/

License

Copyright © 1985-2013 by the Massachusetts Institute of Technology.

Export of software employing encryption from the United States of America may require a specific license from the United States Government. It is the responsibility of any person or organization contemplating export to obtain such a license before exporting.

WITHIN THAT CONSTRAINT, permission to use, copy, modify, and distribute this software and its documentation for any purpose and without fee is hereby granted, provided that the above copyright notice appear in all copies and that both that copyright notice and this permission notice appear in supporting documentation, and that the name of M.I.T. not be used in advertising or publicity pertaining to distribution of the software without specific, written prior permission. Furthermore if you modify this software you must label your software as modified software and not distribute it in such a fashion that it might be confused with the original MIT software. M.I.T. makes no representations about the suitability of this software for any purpose. It is provided “as is” without express or implied warranty.

Individual source code files are copyright MIT, Cygnus Support, Novell, OpenVision Technologies, Oracle, Red Hat, Sun Microsystems, FundsXpress, and others.
Project Athena, Athena, Athena MUSE, Discuss, Hesiod, Kerberos, Moira, and Zephyr are trademarks of the Massachusetts Institute of Technology (MIT). No commercial use of these trademarks may be made without prior written permission of MIT.

“Commercial use” means use of a name in a product or other for-profit manner. It does NOT prevent a commercial firm from referring to the MIT trademarks in order to convey information (although in doing so, recognition of their trademark status should be given).

Mockito

Mocking framework for unit tests in Java.

https://github.com/mockito/mockito

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Msgpack

Msgpack is used in Vertica Side Process.
**License**

Apache License  
Version 2.0, January 2004  
http://www.apache.org/licenses/

**TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION**

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the
License for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties of MERCHANTABILITY, NON-INFRINGEMENT, TITLE AND/or FITNESS FOR A PARTICULAR PURPOSE. Each Contributor disclaims all liability for any damages resulting from use of a Contributor’s Contributions, but IN NO EVENT SHALL Licensor OR ANY OTHER CONTRIBUTOR BE LIABLE FOR ANY DIRECT, INCIDENTAL, INDIRECT, SPECIAL, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OR INABILITY TO USE THE WORK (INCLUDING BUT NOT LIMITED TO DAMAGES FOR LOSS OF GOODWILL, COMPUTER FAILURE OR MALFUNCTION, OR ANY AND ALL OTHER COMMERCIAL DAMAGES OR LOSSES), EVEN IF SUCH CONTRIBUTOR HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9.接受保修或额外责任。在重分发或衍生作品的重用时，您可能选择提供、收费、接受支持、保修、分摊、或其它责任义务和/或权利，这都一致与本许可。然而，在接受这些义务时，您可能仅对您自己负责，而对您自己的责任，不是任何其他贡献者，只有当您同意分摊，以您自己的方式，并在您所承担的责任，因您发出之或主张之责任，由每个贡献者对您所承担的责任，因您接受之任何此类保修或额外责任。

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following
boilerplate notice, with the fields enclosed by brackets "[]"
replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

net.sf.json

Copyright © 2006-2010 Andres Almiray

https://mvnrepository.com/artifact/net.sf.json-lib/json-lib

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation
source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, “submitted” means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the
Work or Derivative Works thereof in any medium, with or without
modifications, and in Source or Object form, provided that You
meet the following conditions:

(a) You must give any other recipients of the Work or
Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices
stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works
that You distribute, all copyright, patent, trademark, and
attribution notices from the Source form of the Work,
excluding those notices that do not pertain to any part of
the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its
distribution, then any Derivative Works that You distribute must
include a readable copy of the attribution notices contained
within such NOTICE file, excluding those notices that do not
pertain to any part of the Derivative Works, in at least one
of the following places: within a NOTICE text file distributed
as part of the Derivative Works; within the Source form or
documentation, if provided along with the Derivative Works; or,
within a display generated by the Derivative Works, if and
wherever such third-party notices normally appear. The contents
of the NOTICE file are for informational purposes only and
do not modify the License. You may add Your own attribution
notices within Derivative Works that You distribute, alongside
or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed
as modifying the License.

You may add Your own copyright statement to Your modifications and
may provide additional or different license terms and conditions
for use, reproduction, or distribution of Your modifications, or
for any such Derivative Works as a whole, provided Your use,
reproduction, and distribution of the Work otherwise complies with
the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise,
any Contribution intentionally submitted for inclusion in the Work
by You to the Licensor shall be under the terms and conditions of
this License, without any additional terms or conditions.
Notwithstanding the above, nothing herein shall supersede or modify
the terms of any separate license agreement You may have executed
with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade
names, trademarks, service marks, or product names of the Licensor,
except as required for reasonable and customary use in describing the
origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or
agreed to in writing, Licensor provides the Work (and each
Contributor provides its Contributions) on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or
implied, including, without limitation, any warranties or conditions
of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A
PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.
8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Npm-html2js

Version 0.1.8

Standalone script to load Angular html/jade templates.

https://www.npmjs.com/package/npm-html2js
**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**OAuth**

Copyright © 2007, Leah Culver

[https://oauth.net/](https://oauth.net/)

**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.
THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

OAuth 2

Copyright © 2011, Joe Stump

https://oauth.net/2/

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

OpenJDK

Version 7u181

Copyright (c) 2013-2018 Azul Systems

https://www.azul.com/downloads/zulu/
OpenJDK Trademark Notice

Version 1.21, 2017/12/19

OpenJDK (the "Name") is a trademark of Oracle America, Inc. ("Oracle") (the "Trademark Owner").

Trademark Owner publishes source code (the "Original Software") at several World Wide Web locations (each a "Website"). These locations include:

http://download.java.net/openjdk/jdk6
http://download.java.net/openjdk/jdk7
http://download.java.net/openjdk/jdk8
http://hg.openjdk.java.net/jdk6
http://hg.openjdk.java.net/jdk7
http://hg.openjdk.java.net/jdk7u
http://hg.openjdk.java.net/jdk8
http://hg.openjdk.java.net/jdk8u
http://hg.openjdk.java.net/jdk9
http://hg.openjdk.java.net/jdk10
http://hg.openjdk.java.net/jdk
http://hg.openjdk.java.net/jdk-updates

as well as any successor locations designated by Trademark Owner in future revisions of this Notice.

Each Website provides Original Software in two parts: A Java virtual machine (the "Virtual Machine") and an API library and tools (the "Library and Tools").

Trademark Owner permits any person obtaining a copy of this software (the "Software") that is based on Original Software to use the Name in the package names and version strings of the Software subject to the following conditions:

(1) The Software is a substantially complete implementation of the OpenJDK development kit or runtime environment source code retrieved from a single Website, and the vast majority of the Software code is identical to that upstream Original Software, except that:

(a) Changes required to port Original Software to new operating systems or hardware architectures are permitted, so long as that work takes place in the context of an approved Project hosted in the OpenJDK Community; and

(b) A Virtual Machine from one Website may be combined with the Library and Tools of another Website, so long as the vast majority of the code in each is identical to the corresponding upstream Virtual Machine or Library and Tools component.

(2) No permission is hereby granted to use the Name in any other manner, unless such use constitutes "fair use", for example "based on the OpenJDK source code" or "DistroXYZ's packaging of
the OpenJDK 6 code“.

(3) Trademark Owner makes no warranties of any kind respecting the Name, and all representations and warranties, including any implied warranty of merchantability, fitness for a particular purpose or non-infringement are hereby disclaimed.

(4) Finally, this notice and the following legend are included in all copies of the Software or portions of it:

Java and OpenJDK are trademarks or registered trademarks of Oracle and/or its affiliates.

Trademark Owner intends to revise this Notice as necessary in order to meet the needs of the OpenJDK Community. Revisions to this notice will be announced on the public mailing list announce at openjdk.java.net, to which you may subscribe by visiting http://mail.openjdk.java.net. Please send questions or comments about this Notice to the discuss list at the same location.

OpenLDAP

Copyright © The OpenLDAP Public License

Version 2.8, 17 August 2003

https://www.openldap.org/

License

Redistribution and use of this software and associated documentation ("Software"), with or without modification, are permitted provided that the following conditions are met:

Redistributions in source form must retain copyright statements and notices

Redistributions in binary form must reproduce applicable copyright statements and notices, this list of conditions, and the following disclaimer in the documentation and/or other materials provided with the distribution, and

Redistributions must contain a verbatim copy of this document.

The OpenLDAP Foundation may revise this license from time to time. Each revision is distinguished by a version number. You may use this Software under terms of this license revision or under the terms of any subsequent revision of the license.

THIS SOFTWARE IS PROVIDED BY THE OPENLDAP FOUNDATION AND ITS CONTRIBUTORS "AS IS" AND ANY EXPRESSED OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR
PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE OPENLDAP FOUNDATION, ITS CONTRIBUTORS, OR THE AUTHOR(S) OR OWNER(S) OF THE SOFTWARE BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

The names of the authors and copyright holders must not be used in advertising or otherwise to promote the sale, use or other dealing in this Software without specific, written prior permission. Title to copyright in this Software shall at all times remain with copyright holders.

OpenLDAP is a registered trademark of the OpenLDAP Foundation.

Copyright 1999-2003 The OpenLDAP Foundation, Redwood City, California, USA. All Rights Reserved. Permission to copy and distribute verbatim copies of this document is granted.

opencsv.jar

Version 2.3

https://sourceforge.net/projects/opencsv/files/opencsv/

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.
"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct
or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the license. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or
implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of Your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

OpenSSL

OpenSSL License
The OpenSSL toolkit stays under a double license, i.e., both the conditions of the OpenSSL License and the original SSLeay license apply to the toolkit. See below for the actual license texts.

https://www.openssl.org/

OpenSSL License

/*
 * Copyright (c) 1998-2018 The OpenSSL Project. All rights reserved.
 * Redistribution and use in source and binary forms, with or without
 * modification, are permitted provided that the following conditions
 * are met:
 * 1. Redistributions of source code must retain the above copyright
 *    notice, this list of conditions and the following disclaimer.
 * 2. Redistributions in binary form must reproduce the above copyright
 *    notice, this list of conditions and the following disclaimer in
 *    the documentation and/or other materials provided with the
 *    distribution.
 * 3. All advertising materials mentioning features or use of this
 *    software must display the following acknowledgment:
 *    "This product includes software developed by the OpenSSL Project
 *    for use in the OpenSSL Toolkit. (http://www.openssl.org/)"
 * 4. The names "OpenSSL Toolkit" and "OpenSSL Project" must not be used to
 *    endorse or promote products derived from this software without
 *    prior written permission. For written permission, please contact
 *    openssl-core@openssl.org.
 * 5. Products derived from this software may not be called "OpenSSL"
 *    nor may "OpenSSL" appear in their names without prior written
 *    permission of the OpenSSL Project.
 * 6. Redistributions of any form whatsoever must retain the following
 *    acknowledgment:
 *    "This product includes software developed by the OpenSSL Project
for use in the OpenSSL Toolkit (http://www.openssl.org/)

THIS SOFTWARE IS PROVIDED BY THE OpenSSL PROJECT `AS IS' AND ANY
EXRESSED OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE
IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR
PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE OpenSSL PROJECT OR
ITS CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL,
SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT
NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES;
LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION)
HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT,
STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE)
ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED
OF THE POSSIBILITY OF SUCH DAMAGE.

====================================================================

This product includes cryptographic software written by Eric Young
(eay@cryptsoft.com). This product includes software written by Tim
Hudson (tjh@cryptsoft.com).

Original SSLeay License
-----------------------

/* Copyright (C) 1995-1998 Eric Young (eay@cryptsoft.com)
 * All rights reserved.
 *
 * This package is an SSL implementation written
 * by Eric Young (eay@cryptsoft.com).
 * The implementation was written so as to conform with Netscapes SSL.
 *
 * This library is free for commercial and non-commercial use as long as
 * the following conditions are aheared to. The following conditions
 * apply to all code found in this distribution, be it the RC4, RSA,
 * lhash, DES, etc., code; not just the SSL code. The SSL documentation
 * included with this distribution is covered by the same copyright terms
 * except that the holder is Tim Hudson (tjh@cryptsoft.com).
 *
 * Copyright remains Eric Young's, and as such any Copyright notices in
 * the code are not to be removed.
 * If this package is used in a product, Eric Young should be given attribution
 * as the author of the parts of the library used.
 * This can be in the form of a textual message at program startup or
* in documentation (online or textual) provided with the package.

* Redistribution and use in source and binary forms, with or without
  modification, are permitted provided that the following conditions
  are met:
  * 1. Redistributions of source code must retain the copyright
     notice, this list of conditions and the following disclaimer.
  * 2. Redistributions in binary form must reproduce the above copyright
     notice, this list of conditions and the following disclaimer in the
     documentation and/or other materials provided with the distribution.
  * 3. All advertising materials mentioning features or use of this software
     must display the following acknowledgement:
     "This product includes cryptographic software written by
     Eric Young (eay@cryptsoft.com)"
     The word 'cryptographic' can be left out if the routines from the library
     being used are not cryptographic related :-).
  * 4. If you include any Windows specific code (or a derivative thereof) from
     the apps directory (application code) you must include an acknowledgement:
     "This product includes software written by Tim Hudson (tjh@cryptsoft.com)"

* THIS SOFTWARE IS PROVIDED BY ERIC YOUNG "AS IS" AND
* ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE
* IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE
* ARE DISCLAIMED. IN NO EVENT SHALL THE AUTHOR OR CONTRIBUTORS BE LIABLE
* FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL
* DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS
* OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION)
* HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT
* LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY
* OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF
* SUCH DAMAGE.

* The licence and distribution terms for any publically available version or
  derivative of this code cannot be changed. i.e. this code cannot simply be
  copied and put under another distribution licence
* [including the GNU Public Licence.]
*/
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes
of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and
(d) If the Work includes a "NOTICE" text file as part of its
distribution, then any Derivative Works that You distribute must
include a readable copy of the attribution notices contained
within such NOTICE file, excluding those notices that do not
pertain to any part of the Derivative Works, in at least one
of the following places: within a NOTICE text file distributed
as part of the Derivative Works; within the Source form or
documentation, if provided along with the Derivative Works; or,
within a display generated by the Derivative Works, if and
wherever such third-party notices normally appear. The contents
of the NOTICE file are for informational purposes only and
do not modify the License. You may add Your own attribution
notices within Derivative Works that You distribute, alongside
or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed
as modifying the License.

You may add Your own copyright statement to Your modifications and
may provide additional or different license terms and conditions
for use, reproduction, or distribution of Your modifications, or
for any such Derivative Works as a whole, provided Your use,
reproduction, and distribution of the Work otherwise complies with
the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise,
your Contributions to This Work shall be considered under the terms and conditions
of this License, unless Your Contributions are solely an addendum to a
Work, in which case Your Contributions shall be considered a
Derivative Work of the Work as a whole, subject to the license terms
of this License.

Notwithstanding the above, nothing herein shall supersede or modify
the terms of any separate license agreement You may have executed
with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade
names, trademarks, service marks, or product names of the Licensor,
except as required for reasonable and customary use in describing the
origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or
agreed to in writing, Licensor provides the Work (and each
Contribution provided under the Work) on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or
implied, including, but not limited to, the warranties of
MERCHANTABILITY, FITNESS FOR A
PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory,
whether in tort (including negligence), contract, or otherwise,
unless required by applicable law (such as deliberate and grossly
negligent acts) or agreed to in writing, shall any Contributor be
liable to You for damages, including any direct, indirect, special,
incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the
Work (including but not limited to damages for loss of goodwill,
work stoppage, computer failure or malfunction, or any and all
other commercial damages or losses), even if such Contributor
has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing
the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity,
or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

org.apache.geronimo.specs.geronimo-jta_1.1_spec

Copyright © 2003-2011, The Apache Software Foundation

https://mvnrepository.com/artifact/org.apache.geronimo.specs/geronimo-jta_1.1_spec

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.
"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.
3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the license. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify
the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0
Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

org.apache.ibatis.ibatis-sqlmap
https://mvnrepository.com/artifact/org.apache.ibatis/ibatis-sqlmap/2.3.4.726

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain
separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its
distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use of or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

org.aspectj.aspectjrt

Copyright © 2011 The Eclipse Foundation. All Rights Reserved.

https://mvnrepository.com/artifact/org.aspectj/aspectjrt

License

THE ACCOMPANYING PROGRAM IS PROVIDED UNDER THE TERMS OF THIS ECLIPSE PUBLIC LICENSE ("AGREEMENT"). ANY USE, REPRODUCTION OR DISTRIBUTION OF THE PROGRAM CONSTITUTES RECIPIENT'S ACCEPTANCE OF THIS AGREEMENT.

1. DEFINITIONS

"Contribution" means:

a) in the case of the initial Contributor, the initial code and documentation distributed under this Agreement, and
b) in the case of each subsequent Contributor:

i) changes to the Program, and

ii) additions to the Program;

where such changes and/or additions to the Program originate from and are distributed by that particular Contributor. A Contribution 'originates' from a Contributor if it was added to the Program by such Contributor itself or anyone acting on such Contributor's behalf. Contributions do not include additions to the Program which: (i) are separate modules of software distributed in conjunction with the Program under their own license agreement, and (ii) are not derivative works of the Program.

"Contributor" means any person or entity that distributes the Program.

"Licensed Patents" mean patent claims licensable by a Contributor which are necessarily infringed by the use or sale of its Contribution alone or when combined with the Program.

"Program" means the Contributions distributed in accordance with this Agreement.

"Recipient" means anyone who receives the Program under this Agreement, including all Contributors.

2. GRANT OF RIGHTS

a) Subject to the terms of this Agreement, each Contributor hereby grants Recipient a non-exclusive, worldwide, royalty-free copyright license to reproduce, prepare derivative works of, publicly display, publicly perform, distribute and sublicense the Contribution of such Contributor, if any, and such derivative works, in source code and object code form.

b) Subject to the terms of this Agreement, each Contributor hereby grants Recipient a non-exclusive, worldwide, royalty-free patent license under Licensed Patents to make, use, sell, offer to sell, import and otherwise transfer the Contribution of such Contributor, if any, in source code and object code form. This patent license shall apply to the combination of the Contribution and the Program if, at the time the Contribution is added by the Contributor, such addition of the Contribution causes such combination to be covered by the Licensed Patents. The patent license shall not apply to any other combinations which include the Contribution. No hardware per se is licensed hereunder.

c) Recipient understands that although each Contributor grants the licenses to its Contributions set forth herein, no assurances are provided by any Contributor that the Program does not infringe the patent or other intellectual property rights of any other entity. Each Contributor disclaims any liability to Recipient for claims brought by any other entity based on infringement of intellectual property rights or otherwise. As a condition to exercising the rights and licenses granted hereunder, each Recipient hereby assumes sole responsibility to secure any other intellectual property rights needed, if any. For example, if
a third party patent license is required to allow Recipient to distribute the Program, it is Recipient's responsibility to acquire that license before distributing the Program.

d) Each Contributor represents that to its knowledge it has sufficient copyright rights in its Contribution, if any, to grant the copyright license set forth in this Agreement.

3. REQUIREMENTS

A Contributor may choose to distribute the Program in object code form under its own license agreement, provided that:

a) it complies with the terms and conditions of this Agreement; and

b) its license agreement:

i) effectively disclaims on behalf of all Contributors all warranties and conditions, express and implied, including warranties or conditions of title and non-infringement, and implied warranties or conditions of merchantability and fitness for a particular purpose;

ii) effectively excludes on behalf of all Contributors all liability for damages, including direct, indirect, special, incidental and consequential damages, such as lost profits;

iii) states that any provisions which differ from this Agreement are offered by that Contributor alone and not by any other party; and

iv) states that source code for the Program is available from such Contributor, and informs licensees how to obtain it in a reasonable manner on or through a medium customarily used for software exchange.

When the Program is made available in source code form:

a) it must be made available under this Agreement; and

b) a copy of this Agreement must be included with each copy of the Program.

Contributors may not remove or alter any copyright notices contained within the Program.

Each Contributor must identify itself as the originator of its Contribution, if any, in a manner that reasonably allows subsequent Recipients to identify the originator of the Contribution.

4. COMMERCIAL DISTRIBUTION

Commercial distributors of software may accept certain responsibilities with respect to end users, business partners and the like. While this license is intended to facilitate the commercial use of the Program, the Contributor who includes the Program in a commercial product offering should do so in a manner which does not create potential liability for other Contributors. Therefore, if a Contributor includes the Program in a commercial product
offering, such Contributor ("Commercial Contributor") hereby agrees to defend and indemnify every other Contributor ("Indemnified Contributor") against any losses, damages and costs (collectively "Losses") arising from claims, lawsuits and other legal actions brought by a third party against the Indemnified Contributor to the extent caused by the acts or omissions of such Commercial Contributor in connection with its distribution of the Program in a commercial product offering. The obligations in this section do not apply to any claims or Losses relating to any actual or alleged intellectual property infringement. In order to qualify, an Indemnified Contributor must: a) promptly notify the Commercial Contributor in writing of such claim, and b) allow the Commercial Contributor to control, and cooperate with the Commercial Contributor in, the defense and any related settlement negotiations. The Indemnified Contributor may participate in any such claim at its own expense.

For example, a Contributor might include the Program in a commercial product offering, Product X. That Contributor is then a Commercial Contributor. If that Commercial Contributor then makes performance claims, or offers warranties related to Product X, those performance claims and warranties are such Commercial Contributor's responsibility alone. Under this section, the Commercial Contributor would have to defend claims against the other Contributors related to those performance claims and warranties, and if a court requires any other Contributor to pay any damages as a result, the Commercial Contributor must pay those damages.

5. NO WARRANTY

EXCEPT AS EXPRESSLY SET FORTH IN THIS AGREEMENT, THE PROGRAM IS PROVIDED ON AN "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, EITHER EXPRESS OR IMPLIED INCLUDING, WITHOUT LIMITATION, ANY WARRANTIES OR CONDITIONS OF TITLE, NON-INFRINGEMENT, MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE. Each Recipient is solely responsible for determining the appropriateness of using and distributing the Program and assumes all risks associated with its exercise of rights under this Agreement, including but not limited to the risks and costs of program errors, compliance with applicable laws, damage to or loss of data, programs or equipment, and unavailability or interruption of operations.

6. DISCLAIMER OF LIABILITY

EXCEPT AS EXPRESSLY SET FORTH IN THIS AGREEMENT, NEITHER RECIPIENT NOR ANY CONTRIBUTORS SHALL HAVE ANY LIABILITY FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING WITHOUT LIMITATION LOST PROFITS), HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OR DISTRIBUTION OF THE PROGRAM OR THE EXERCISE OF
ANY RIGHTS GRANTED HEREUNDER, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

7. GENERAL

If any provision of this Agreement is invalid or unenforceable under applicable law, it shall not affect the validity or enforceability of the remainder of the terms of this Agreement, and without further action by the parties hereto, such provision shall be reformed to the minimum extent necessary to make such provision valid and enforceable.

If Recipient institutes patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Program itself (excluding combinations of the Program with other software or hardware) infringes such Recipient’s patent(s), then such Recipient's rights granted under Section 2(b) shall terminate as of the date such litigation is filed.

All Recipient's rights under this Agreement shall terminate if it fails to comply with any of the material terms or conditions of this Agreement and does not cure such failure in a reasonable period of time after becoming aware of such noncompliance. If all Recipient's rights under this Agreement terminate, Recipient agrees to cease use and distribution of the Program as soon as reasonably practicable. However, Recipient's obligations under this Agreement and any licenses granted by Recipient relating to the Program shall continue and survive.

Everyone is permitted to copy and distribute copies of this Agreement, but in order to avoid inconsistency the Agreement is copyrighted and may only be modified in the following manner. The Agreement Steward reserves the right to publish new versions (including revisions) of this Agreement from time to time. No one other than the Agreement Steward has the right to modify this Agreement. The Eclipse Foundation is the initial Agreement Steward. The Eclipse Foundation may assign the responsibility to serve as the Agreement Steward to a suitable separate entity. Each new version of the Agreement will be given a distinguishing version number. The Program (including Contributions) may always be distributed subject to the version of the Agreement under which it was received. In addition, after a new version of the Agreement is published, Contributor may elect to distribute the Program (including its Contributions) under the new version. Except as expressly stated in Sections 2(a) and 2(b) above, Recipient receives no rights or licenses to the intellectual property of any Contributor under this Agreement, whether expressly, by implication, estoppel or otherwise. All rights in the Program not expressly granted under this Agreement are reserved.

This Agreement is governed by the laws of the State of New York and the intellectual property laws of the United States of America. No party to this Agreement will bring a legal action under this Agreement more than one year after the cause of action arose. Each party waives its rights to a jury trial in any resulting litigation.
License

THE ACCOMPANYING PROGRAM IS PROVIDED UNDER THE TERMS OF THIS ECLIPSE PUBLIC LICENSE ("AGREEMENT"). ANY USE, REPRODUCTION OR DISTRIBUTION OF THE PROGRAM CONSTITUTES RECIPIENT'S ACCEPTANCE OF THIS AGREEMENT.

1. DEFINITIONS

"Contribution" means:

a) in the case of the initial Contributor, the initial code and documentation distributed under this Agreement, and

b) in the case of each subsequent Contributor:

i) changes to the Program, and

ii) additions to the Program;

where such changes and/or additions to the Program originate from and are distributed by that particular Contributor. A Contribution 'originates' from a Contributor if it was added to the Program by such Contributor itself or anyone acting on such Contributor's behalf.

Contributions do not include additions to the Program which: (i) are separate modules of software distributed in conjunction with the Program under their own license agreement, and (ii) are not derivative works of the Program.

"Contributor" means any person or entity that distributes the Program.

"Licensed Patents" mean patent claims licensable by a Contributor which are necessarily infringed by the use or sale of its Contribution alone or when combined with the Program.

"Program" means the Contributions distributed in accordance with this Agreement.

"Recipient" means anyone who receives the Program under this Agreement, including all Contributors.

2. GRANT OF RIGHTS
a) Subject to the terms of this Agreement, each Contributor hereby grants Recipient a non-exclusive, worldwide, royalty-free copyright license to reproduce, prepare derivative works of, publicly display, publicly perform, distribute and sublicense the Contribution of such Contributor, if any, and such derivative works, in source code and object code form.

b) Subject to the terms of this Agreement, each Contributor hereby grants Recipient a non-exclusive, worldwide, royalty-free patent license under Licensed Patents to make, use, sell, offer to sell, import and otherwise transfer the Contribution of such Contributor, if any, in source code and object code form. This patent license shall apply to the combination of the Contribution and the Program if, at the time the Contribution is added by the Contributor, such addition of the Contribution causes such combination to be covered by the Licensed Patents. The patent license shall not apply to any other combinations which include the Contribution. No hardware per se is licensed hereunder.

c) Recipient understands that although each Contributor grants the licenses to its Contributions set forth herein, no assurances are provided by any Contributor that the Program does not infringe the patent or other intellectual property rights of any other entity. Each Contributor disclaims any liability to Recipient for claims brought by any other entity based on infringement of intellectual property rights or otherwise. As a condition to exercising the rights and licenses granted hereunder, each Recipient hereby assumes sole responsibility to secure any other intellectual property rights needed, if any. For example, if a third party patent license is required to allow Recipient to distribute the Program, it is Recipient's responsibility to acquire that license before distributing the Program.

d) Each Contributor represents that to its knowledge it has sufficient copyright rights in its Contribution, if any, to grant the copyright license set forth in this Agreement.

3. REQUIREMENTS

A Contributor may choose to distribute the Program in object code form under its own license agreement, provided that:

a) it complies with the terms and conditions of this Agreement; and

b) its license agreement:

i) effectively disclaims on behalf of all Contributors all warranties and conditions, express and implied, including warranties or conditions of title and non-infringement, and implied warranties or conditions of merchantability and fitness for a particular purpose;

ii) effectively excludes on behalf of all Contributors all liability for damages, including direct, indirect, special, incidental and consequential damages, such as lost profits;

iii) states that any provisions which differ from this Agreement are offered by that Contributor alone and not by any other party; and
iv) states that source code for the Program is available from such Contributor, and informs licensees how to obtain it in a reasonable manner on or through a medium customarily used for software exchange.

When the Program is made available in source code form:

a) it must be made available under this Agreement; and

b) a copy of this Agreement must be included with each copy of the Program.

Contributors may not remove or alter any copyright notices contained within the Program.

Each Contributor must identify itself as the originator of its Contribution, if any, in a manner that reasonably allows subsequent Recipients to identify the originator of the Contribution.

4. COMMERCIAL DISTRIBUTION

Commercial distributors of software may accept certain responsibilities with respect to end users, business partners and the like. While this license is intended to facilitate the commercial use of the Program, the Contributor who includes the Program in a commercial product offering should do so in a manner which does not create potential liability for other Contributors. Therefore, if a Contributor includes the Program in a commercial product offering, such Contributor ("Commercial Contributor") hereby agrees to defend and indemnify every other Contributor ("Indemnified Contributor") against any losses, damages and costs (collectively "Losses") arising from claims, lawsuits and other legal actions brought by a third party against the Indemnified Contributor to the extent caused by the acts or omissions of such Commercial Contributor in connection with its distribution of the Program in a commercial product offering. The obligations in this section do not apply to any claims or Losses relating to any actual or alleged intellectual property infringement. In order to qualify, an Indemnified Contributor must: a) promptly notify the Commercial Contributor in writing of such claim, and b) allow the Commercial Contributor to control, and cooperate with the Commercial Contributor in, the defense and any related settlement negotiations. The Indemnified Contributor may participate in any such claim at its own expense.

For example, a Contributor might include the Program in a commercial product offering, Product X. That Contributor is then a Commercial Contributor. If that Commercial Contributor then makes performance claims, or offers warranties related to Product X, those performance claims and warranties are such Commercial Contributor's responsibility alone. Under this section, the Commercial Contributor would have to defend claims against the other Contributors related to those performance claims and warranties, and if a court requires any other Contributor to pay any damages as a result, the Commercial Contributor must pay those damages.

5. NO WARRANTY
EXCEPT AS EXPRESSLY SET FORTH IN THIS AGREEMENT, THE PROGRAM IS PROVIDED ON AN "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, EITHER EXPRESS OR IMPLIED INCLUDING, WITHOUT LIMITATION, ANY WARRANTIES OR CONDITIONS OF TITLE, NON-INFRINGEMENT, MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE. Each Recipient is solely responsible for determining the appropriateness of using and distributing the Program and assumes all risks associated with its exercise of rights under this Agreement, including but not limited to the risks and costs of program errors, compliance with applicable laws, damage to or loss of data, programs or equipment, and unavailability or interruption of operations.

6. DISCLAIMER OF LIABILITY

EXCEPT AS EXPRESSLY SET FORTH IN THIS AGREEMENT, NEITHER RECIPIENT NOR ANY CONTRIBUTORS SHALL HAVE ANY LIABILITY FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING WITHOUT LIMITATION LOST PROFITS), HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OR DISTRIBUTION OF THE PROGRAM OR THE EXERCISE OF ANY RIGHTS GRANTED HEREUNDER, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

7. GENERAL

If any provision of this Agreement is invalid or unenforceable under applicable law, it shall not affect the validity or enforceability of the remainder of the terms of this Agreement, and without further action by the parties hereto, such provision shall be reformed to the minimum extent necessary to make such provision valid and enforceable.

If Recipient institutes patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Program itself (excluding combinations of the Program with other software or hardware) infringes such Recipient's patent(s), then such Recipient's rights granted under Section 2(b) shall terminate as of the date such litigation is filed.

All Recipient's rights under this Agreement shall terminate if it fails to comply with any of the material terms or conditions of this Agreement and does not cure such failure in a reasonable period of time after becoming aware of such noncompliance. If all Recipient's rights under this Agreement terminate, Recipient agrees to cease use and distribution of the Program as soon as reasonably practicable. However, Recipient's obligations under this Agreement and any licenses granted by Recipient relating to the Program shall continue and survive.

Everyone is permitted to copy and distribute copies of this Agreement, but in order to avoid inconsistency the Agreement is copyrighted and may only be modified in the following
manner. The Agreement Steward reserves the right to publish new versions (including revisions) of this Agreement from time to time. No one other than the Agreement Steward has the right to modify this Agreement. The Eclipse Foundation is the initial Agreement Steward. The Eclipse Foundation may assign the responsibility to serve as the Agreement Steward to a suitable separate entity. Each new version of the Agreement will be given a distinguishing version number. The Program (including Contributions) may always be distributed subject to the version of the Agreement under which it was received. In addition, after a new version of the Agreement is published, Contributor may elect to distribute the Program (including its Contributions) under the new version. Except as expressly stated in Sections 2(a) and 2(b) above, Recipient receives no rights or licenses to the intellectual property of any Contributor under this Agreement, whether expressly, by implication, estoppel or otherwise. All rights in the Program not expressly granted under this Agreement are reserved.

This Agreement is governed by the laws of the State of New York and the intellectual property laws of the United States of America. No party to this Agreement will bring a legal action under this Agreement more than one year after the cause of action arose. Each party waives its rights to a jury trial in any resulting litigation.

org.codehaus.jackson.jackson-core-asl

Copyright ©2009-2011, FasterXML, LLC

https://mvnrepository.com/artifact/org.codehaus.jackson/jackson-core-asl

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.
"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work
or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the license. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NONINFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of Your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain
separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its
distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

org.eclipse.jdt.core.compiler.ecj

Copyright © 2011 The Eclipse Foundation. All Rights Reserved.

https://mvnrepository.com/artifact/org.eclipse.jdt.core.compiler/ecj

License

THE ACCOMPANYING PROGRAM IS PROVIDED UNDER THE TERMS OF THIS ECLIPSE PUBLIC LICENSE ("AGREEMENT"). ANY USE, REPRODUCTION OR DISTRIBUTION OF THE PROGRAM CONSTITUTES RECIPIENT'S ACCEPTANCE OF THIS AGREEMENT.

1. DEFINITIONS

"Contribution" means:

a) in the case of the initial Contributor, the initial code and documentation distributed under this Agreement, and
b) in the case of each subsequent Contributor:

i) changes to the Program, and

ii) additions to the Program;

where such changes and/or additions to the Program originate from and are distributed by that particular Contributor. A Contribution 'originates' from a Contributor if it was added to the Program by such Contributor itself or anyone acting on such Contributor's behalf. Contributions do not include additions to the Program which: (i) are separate modules of software distributed in conjunction with the Program under their own license agreement, and (ii) are not derivative works of the Program.

"Contributor" means any person or entity that distributes the Program.

"Licensed Patents" mean patent claims licensable by a Contributor which are necessarily infringed by the use or sale of its Contribution alone or when combined with the Program.

"Program" means the Contributions distributed in accordance with this Agreement.

"Recipient" means anyone who receives the Program under this Agreement, including all Contributors.

2. GRANT OF RIGHTS

a) Subject to the terms of this Agreement, each Contributor hereby grants Recipient a non-exclusive, worldwide, royalty-free copyright license to reproduce, prepare derivative works of, publicly display, publicly perform, distribute and sublicense the Contribution of such Contributor, if any, and such derivative works, in source code and object code form.

b) Subject to the terms of this Agreement, each Contributor hereby grants Recipient a non-exclusive, worldwide, royalty-free patent license under Licensed Patents to make, use, sell, offer to sell, import and otherwise transfer the Contribution of such Contributor, if any, in source code and object code form. This patent license shall apply to the combination of the Contribution and the Program if, at the time the Contribution is added by the Contributor, such addition of the Contribution causes such combination to be covered by the Licensed Patents. The patent license shall not apply to any other combinations which include the Contribution. No hardware per se is licensed hereunder.

c) Recipient understands that although each Contributor grants the licenses to its Contributions set forth herein, no assurances are provided by any Contributor that the Program does not infringe the patent or other intellectual property rights of any other entity. Each Contributor disclaims any liability to Recipient for claims brought by any other entity based on infringement of intellectual property rights or otherwise. As a condition to exercising the rights and licenses granted hereunder, each Recipient hereby assumes sole responsibility to secure any other intellectual property rights needed, if any. For example, if
a third party patent license is required to allow Recipient to distribute the Program, it is
Recipient's responsibility to acquire that license before distributing the Program.

d) Each Contributor represents that to its knowledge it has sufficient copyright rights in its
Contribution, if any, to grant the copyright license set forth in this Agreement.

3. REQUIREMENTS

A Contributor may choose to distribute the Program in object code form under its own
license agreement, provided that:

a) it complies with the terms and conditions of this Agreement; and

b) its license agreement:

i) effectively disclaims on behalf of all Contributors all warranties and conditions, express
and implied, including warranties or conditions of title and non-infringement, and implied
warranties or conditions of merchantability and fitness for a particular purpose;

ii) effectively excludes on behalf of all Contributors all liability for damages, including direct,
indirect, special, incidental and consequential damages, such as lost profits;

iii) states that any provisions which differ from this Agreement are offered by that
Contributor alone and not by any other party; and

iv) states that source code for the Program is available from such Contributor, and informs
licensees how to obtain it in a reasonable manner on or through a medium customarily
used for software exchange.

When the Program is made available in source code form:

a) it must be made available under this Agreement; and

b) a copy of this Agreement must be included with each copy of the Program.

Contributors may not remove or alter any copyright notices contained within the Program.

Each Contributor must identify itself as the originator of its Contribution, if any, in a
manner that reasonably allows subsequent Recipients to identify the originator of the
Contribution.

4. COMMERCIAL DISTRIBUTION

Commercial distributors of software may accept certain responsibilities with respect to end
users, business partners and the like. While this license is intended to facilitate the
commercial use of the Program, the Contributor who includes the Program in a commercial
product offering should do so in a manner which does not create potential liability for other
Contributors. Therefore, if a Contributor includes the Program in a commercial product
offering, such Contributor ("Commercial Contributor") hereby agrees to defend and indemnify every other Contributor ("Indemnified Contributor") against any losses, damages and costs (collectively "Losses") arising from claims, lawsuits and other legal actions brought by a third party against the Indemnified Contributor to the extent caused by the acts or omissions of such Commercial Contributor in connection with its distribution of the Program in a commercial product offering. The obligations in this section do not apply to any claims or Losses relating to any actual or alleged intellectual property infringement. In order to qualify, an Indemnified Contributor must: a) promptly notify the Commercial Contributor in writing of such claim, and b) allow the Commercial Contributor to control, and cooperate with the Commercial Contributor in, the defense and any related settlement negotiations. The Indemnified Contributor may participate in any such claim at its own expense.

For example, a Contributor might include the Program in a commercial product offering, Product X. That Contributor is then a Commercial Contributor. If that Commercial Contributor then makes performance claims, or offers warranties related to Product X, those performance claims and warranties are such Commercial Contributor's responsibility alone. Under this section, the Commercial Contributor would have to defend claims against the other Contributors related to those performance claims and warranties, and if a court requires any other Contributor to pay any damages as a result, the Commercial Contributor must pay those damages.

5. NO WARRANTY

EXCEPT AS EXPRESSLY SET FORTH IN THIS AGREEMENT, THE PROGRAM IS PROVIDED ON AN "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, EITHER EXPRESS OR IMPLIED INCLUDING, WITHOUT LIMITATION, ANY WARRANTIES OR CONDITIONS OF TITLE, NON-INFRINGEMENT, MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE. Each Recipient is solely responsible for determining the appropriateness of using and distributing the Program and assumes all risks associated with its exercise of rights under this Agreement , including but not limited to the risks and costs of program errors, compliance with applicable laws, damage to or loss of data, programs or equipment, and unavailability or interruption of operations.

6. DISCLAIMER OF LIABILITY

EXCEPT AS EXPRESSLY SET FORTH IN THIS AGREEMENT, NEITHER RECIPIENT NOR ANY CONTRIBUTORS SHALL HAVE ANY LIABILITY FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING WITHOUT LIMITATION LOST PROFITS), HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OR DISTRIBUTION OF THE PROGRAM OR THE EXERCISE OF
ANY RIGHTS GRANTED HEREUNDER, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

7. GENERAL

If any provision of this Agreement is invalid or unenforceable under applicable law, it shall not affect the validity or enforceability of the remainder of the terms of this Agreement, and without further action by the parties hereto, such provision shall be reformed to the minimum extent necessary to make such provision valid and enforceable.

If Recipient institutes patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Program itself (excluding combinations of the Program with other software or hardware) infringes such Recipient's patent(s), then such Recipient's rights granted under Section 2(b) shall terminate as of the date such litigation is filed.

All Recipient's rights under this Agreement shall terminate if it fails to comply with any of the material terms or conditions of this Agreement and does not cure such failure in a reasonable period of time after becoming aware of such noncompliance. If all Recipient's rights under this Agreement terminate, Recipient agrees to cease use and distribution of the Program as soon as reasonably practicable. However, Recipient's obligations under this Agreement and any licenses granted by Recipient relating to the Program shall continue and survive.

Everyone is permitted to copy and distribute copies of this Agreement, but in order to avoid inconsistency the Agreement is copyrighted and may only be modified in the following manner. The Agreement Steward reserves the right to publish new versions (including revisions) of this Agreement from time to time. No one other than the Agreement Steward has the right to modify this Agreement. The Eclipse Foundation is the initial Agreement Steward. The Eclipse Foundation may assign the responsibility to serve as the Agreement Steward to a suitable separate entity. Each new version of the Agreement will be given a distinguishing version number. The Program (including Contributions) may always be distributed subject to the version of the Agreement under which it was received. In addition, after a new version of the Agreement is published, Contributor may elect to distribute the Program (including its Contributions) under the new version. Except as expressly stated in Sections 2(a) and 2(b) above, Recipient receives no rights or licenses to the intellectual property of any Contributor under this Agreement, whether expressly, by implication, estoppel or otherwise. All rights in the Program not expressly granted under this Agreement are reserved.

This Agreement is governed by the laws of the State of New York and the intellectual property laws of the United States of America. No party to this Agreement will bring a legal action under this Agreement more than one year after the cause of action arose. Each party waives its rights to a jury trial in any resulting litigation.
org.glassfish.web.jstl-impl

Copyright © 2008, 2010 Oracle and/or its affiliates. All rights reserved. Use is subject to license terms.

https://mvnrepository.com/artifact/org.glassfish.web/jstl-impl

BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

org.quartz-scheduler.quartz

Copyright © 2011, Terracotta, Inc.

https://mvnrepository.com/artifact/org.quartz-scheduler/quartz
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the
Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

   (a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

   (b) You must cause any modified files to carry prominent notices stating that You changed the files; and

   (c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

   (d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties of or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "["]"
replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

orion-ssh2

Copyright © 2010, Juraj Bednar, Trilead AG

https://sourceforge.net/p/orion-ssh2/wiki/Home/

BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE
ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

osgeo-proj.4

PROJ.4 - Cartographic Projections Library, as MIT License (also X11). Vertica uses open-source libraries for geospatial functions.

https://github.com/OSGeo/proj.4

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Paramiko

Copyright © 20011, Robey Pointer

http://www.paramiko.org/
License

This package is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This package is distributed in the hope that it is useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this package; if not, write to the Free Software Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA

The complete source code of the paramiko dialog package and complete text of the GNU Lesser General Public License can be found on the Vertica Systems Web site at http://www.vertica.com/licenses/paramiko-1.7.7.1.tar.gz

Paste

Copyright ©, Ian Bicking

https://www.softaculous.com/apps/others/PASTE

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

PCRE

Copyright © 1997-2010 University of Cambridge
Copyright © 2007-2010, Google Inc.

https://github.com/vmg/pcre/blob/master/LICENCE

BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
Perl Artistic License

Copyright © August 15, 1997

https://www.perlfoundation.org/artistic-license-20.html

License

Preamble

The intent of this document is to state the conditions under which a Package may be copied, such that the Copyright Holder maintains some semblance of artistic control over the development of the package, while giving the users of the package the right to use and distribute the Package in a more-or-less customary fashion, plus the right to make reasonable modifications.

Definitions

"Package" refers to the collection of files distributed by the Copyright Holder, and derivatives of that collection of files created through textual modification.

"Standard Version" refers to such a Package if it has not been modified, or has been modified in accordance with the wishes of the Copyright Holder as specified below.

"Copyright Holder" is whoever is named in the copyright or copyrights for the package.

"You" is you, if you're thinking about copying or distributing this Package.

"Reasonable copying fee" is whatever you can justify on the basis of media cost, duplication charges, time of people involved, and so on. (You will not be required to justify it to the Copyright Holder, but only to the computing community at large as a market that must bear the fee.)

"Freely Available" means that no fee is charged for the item itself, though there may be fees involved in handling the item. It also means that recipients of the item may redistribute it under the same conditions they received it.

1. You may make and give away verbatim copies of the source form of the Standard Version of this Package without restriction, provided that you duplicate all of the original copyright notices and associated disclaimers.

2. You may apply bug fixes, portability fixes and other modifications derived from the Public Domain or from the Copyright Holder. A Package modified in such a way shall still be considered the Standard Version.
3. You may otherwise modify your copy of this Package in any way, provided that you insert a prominent notice in each changed file stating how and when you changed that file, and provided that you do at least ONE of the following:

4. place your modifications in the Public Domain or otherwise make them Freely Available, such as by posting said modifications to Usenet or an equivalent medium, or placing the modifications on a major archive site such as uunet.uu.net, or by allowing the Copyright Holder to include your modifications in the Standard Version of the Package.

   1. use the modified Package only within your corporation or organization.
   2. rename any nonstandard executables so the names do not conflict with standard executables, which must also be provided, and provide a separate manual page for each nonstandard executable that clearly documents how it differs from the Standard Version.
   3. make other distribution arrangements with the Copyright Holder.

5. You may distribute the programs of this Package in object code or executable form, provided that you do at least ONE of the following:

   1. distribute a Standard Version of the executables and library files, together with instructions (in the manual page or equivalent) on where to get the Standard Version.
   2. accompany the distribution with the machine-readable source of the Package with your modifications.
   3. give nonstandard executables nonstandard names, and clearly document the differences in manual pages (or equivalent), together with instructions on where to get the Standard Version.
   4. make other distribution arrangements with the Copyright Holder.

6. You may charge a reasonable copying fee for any distribution of this Package. You may charge any fee you choose for support of this Package. You may not charge a fee for this Package itself. However, you may distribute this Package in aggregate with other (possibly commercial) programs as part of a larger (possibly commercial) software distribution provided that you do not advertise this Package as a product of your own. You may embed this Package's interpreter within an executable of yours (by linking); this shall be construed as a mere form of aggregation, provided that the complete Standard Version of the interpreter is so embedded.

7. The scripts and library files supplied as input to or produced as output from the programs of this Package do not automatically fall under the copyright of this Package, but belong to whomever generated them, and may be sold commercially, and may be aggregated with this Package. If such scripts or library files are aggregated with this Package via the so-called "undump" or "unexec" methods of producing a binary executable image, then distribution of such an image shall neither be construed as a distribution of this Package nor shall it fall under the restrictions of
Paragraphs 3 and 4, provided that you do not represent such an executable image as a Standard Version of this Package.

8. C subroutines (or comparably compiled subroutines in other languages) supplied by you and linked into this Package in order to emulate subroutines and variables of the language defined by this Package shall not be considered part of this Package, but are the equivalent of input as in Paragraph 6, provided these subroutines do not change the language in any way that would cause it to fail the regression tests for the language.

9. Aggregation of this Package with a commercial distribution is always permitted provided that the use of this Package is embedded; that is, when no overt attempt is made to make this Package's interfaces visible to the end user of the commercial distribution. Such use shall not be construed as a distribution of this Package.

10. The name of the Copyright Holder may not be used to endorse or promote products derived from this software without specific prior written permission.

THIS PACKAGE IS PROVIDED "AS IS" AND WITHOUT ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, WITHOUT LIMITATION, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE.

The End

Pexpect

Copyright © 2010 Noah Spurrier

Credits: Noah Spurrier, Richard Holden, Marco Molteni, Kimberley Burchett, Robert Stone, Hartmut Goebel, Chad Schroeder, Erick Tryzelaar, Dave Kirby, Ids vander Molen, George Todd, Noel Taylor, Nicolas D. Cesar, Alexander Gattin, Geoffrey Marshall, Francisco Lourenco, Glen Mabey, Karthik Gurusamy, Fernando Perez, Corey Minyard, Jon Cohen, Guillaume Chazarain, Andrew Ryan, Nick Craig-Wood, Andrew Stone, Jorgen Grahn (Let me know if I forgot anyone.)

https://github.com/pexpect/pexpect

License

Free, open source, and all that good stuff.

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge,
publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

Phantomjs

PhantomJS (phantomjs.org) is a headless WebKit, capable of scripting with JavaScript.

LICENSE.BSD

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of the <organization> nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL <COPYRIGHT HOLDER> BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE
OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

PHP

http://www.php.net/software/

License

Copyright © The PHP License, version 3.01

Copyright © 1999 - 2009 The PHP Group. All rights reserved.

1. Redistribution and use in source and binary forms, with or without modification, is permitted provided that the following conditions are met:

2. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

3. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

4. The name "PHP" must not be used to endorse or promote products derived from this software without prior written permission. For written permission, please contact group@php.net.

5. Products derived from this software may not be called "PHP", nor may "PHP" appear in their name, without prior written permission from group@php.net. You may indicate that your software works in conjunction with PHP by saying "Foo for PHP" instead of calling it "PHP Foo" or "phpfoo"

6. The PHP Group may publish revised and/or new versions of the license from time to time. Each version will be given a distinguishing version number.

Once covered code has been published under a particular version of the license, you may always continue to use it under the terms of that version. You may also choose to use such covered code under the terms of any subsequent version of the license published by the PHP Group. No one other than the PHP Group has the right to modify the terms applicable to covered code created under this License.

Redistributions of any form whatsoever must retain the following acknowledgment:

"This product includes PHP software, freely available from <http://www.php.net/software/>".

THIS SOFTWARE IS PROVIDED BY THE PHP DEVELOPMENT TEAM "AS IS" AND ANY EXPRESSED OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED
WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE
DISCLAIMED. IN NO EVENT SHALL THE PHP DEVELOPMENT TEAM OR ITS CONTRIBUTORS
BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL
DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR
SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER
CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR
TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF
THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

This software consists of voluntary contributions made by many individuals on behalf of the
PHP Group.

The PHP Group can be contacted via Email at group@php.net.

For more information on the PHP Group and the PHP project, please see


**PostgreSQL**

This product uses the PostgreSQL Database Management System (formerly known as
Postgres, then as Postgres95)

Portions Copyright © 1996-2005, The PostgreSQL Global Development Group

Portions Copyright © 1994, The Regents of the University of California

[https://www.postgresql.org/](https://www.postgresql.org/)

**License**

Permission to use, copy, modify, and distribute this software and its documentation for any
purpose, without fee, and without a written agreement is hereby granted, provided that
the above copyright notice and this paragraph and the following two paragraphs appear in
all copies.

IN NO EVENT SHALL THE UNIVERSITY OF CALIFORNIA BE LIABLE TO ANY PARTY FOR DIRECT,
INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, INCLUDING LOST PROFITS,
 ARISING OUT OF THE USE OF THIS SOFTWARE AND ITS DOCUMENTATION, EVEN IF THE
UNIVERSITY OF CALIFORNIA HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

THE UNIVERSITY OF CALIFORNIA SPECIFICALLY DISCLAIMS ANY WARRANTIES, INCLUDING,
BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR
A PARTICULAR PURPOSE. THE SOFTWARE PROVIDED HEREUNDER IS ON AN "AS IS" BASIS, AND THE UNIVERSITY OF CALIFORNIA HAS NO OBLIGATIONS TO PROVIDE MAINTENANCE, SUPPORT, UPDATES, ENHANCEMENTS, OR MODIFICATIONS.

protobuf
Copyright 2008 Google Inc. All rights reserved.
Version 2.4.1, 2.6.0
https://github.com/protocolbuffers/protobuf

Description
Protocol Buffers - Google's data interchange format.
Protocol Buffers are a way of encoding structured data in an efficient yet extensible format. Google uses Protocol Buffers for almost all of its internal RPC protocols and file formats. Protocol buffers are a flexible, efficient, automated mechanism for serializing structured data—think XML, but smaller, faster, and simpler. You define how you want your data to be structured once, then you can use special generated source code to easily write and read your structured data to and from a variety of data streams and using a variety of languages. You can even update your data structure without breaking deployed programs that are compiled against the "old" format.

BSD 3-clause "New" or "Revised" License
Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.
THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

protobuf-java

Copyright 2008 Google Inc. All rights reserved.

Version 2.4.1

https://github.com/protocolbuffers/protobuf/tree/master/java

BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

**Pybonjour**

Copyright ©, cstawarz@gmail.com

https://pypi.org/project/pybonjour/

**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**Pyopenssl**

Copyright ©, Jean-Paul Calderone

https://github.com/pyca/pyopenssl
## License

pyOpenSSL 0.11 is distributed under the GNU Lesser General Public License, below.

This package is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This package is distributed in the hope that it is useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this package; if not, write to the Free Software Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA

The complete source code of the pyOpenSSL package and complete text of the GNU Lesser General Public License can be found on the Vertica Systems Web site at [http://www.vertica.com/licenses/pyOpenSSL-0.11.tar.gz](http://www.vertica.com/licenses/pyOpenSSL-0.11.tar.gz)

## PySNMP

Copyright © 1999-2012 Ilya Etingof

[https://github.com/etingof/pysnmp](https://github.com/etingof/pysnmp)

## BSD 3-clause "New" or "Revised" License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Python

Copyright © 2001- 2012 Python Software Foundation; All Rights Reserved

This is the official license for the Python 2.7.* release.

Description

Interactive high-level object-oriented language (default version).

Python, the high-level, interactive object oriented language, includes an extensive class library with lots of goodies for network programming, system administration, sounds and graphics.

This package is a dependency package, which depends on Debian's default Python version (currently v2.7).

History of the Software

Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see http://www.cwi.nl/) in the Netherlands as a successor of a language called ABC. Guido remains Python’s principal author, although it includes many contributions from others.
In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us/) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation; see http://www.zope.com/). In 2001, the Python Software Foundation (PSF, see http://www.python.org/psf/) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

All Python releases are Open Source (see http://www.opensource.org/ for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

<table>
<thead>
<tr>
<th>Release Derived from</th>
<th>Year</th>
<th>Owner</th>
<th>GPL-compatible? (1)</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.9.0 thru 1.2</td>
<td>1991-1995</td>
<td>CWI</td>
<td>yes</td>
</tr>
<tr>
<td>1.3 thru 1.5.2</td>
<td>1995-1999</td>
<td>CNRI</td>
<td>yes</td>
</tr>
<tr>
<td>1.6</td>
<td>2000</td>
<td>CNRI</td>
<td>no</td>
</tr>
<tr>
<td>2.0</td>
<td>2000</td>
<td>BeOpen.com</td>
<td>no</td>
</tr>
<tr>
<td>1.6.1</td>
<td>2001</td>
<td>CNRI</td>
<td>yes (2)</td>
</tr>
<tr>
<td>2.1</td>
<td>2001</td>
<td>PSF</td>
<td>no</td>
</tr>
<tr>
<td>2.0.1</td>
<td>2001</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.1.1</td>
<td>2001</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.2</td>
<td>2001</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.1.2</td>
<td>2002</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.1.3</td>
<td>2002</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.2.1</td>
<td>2002</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.2.2</td>
<td>2002</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.2.3</td>
<td>2003</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.3</td>
<td>2003</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.3.1</td>
<td>2003</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.3.2</td>
<td>2004</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.3.3</td>
<td>2005</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.4</td>
<td>2005</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.4.1</td>
<td>2005</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.4.2</td>
<td>2006</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.5</td>
<td>2006</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.7</td>
<td>2010</td>
<td>PSF</td>
<td>yes</td>
</tr>
</tbody>
</table>

**Note:**

1. GPL-compatible doesn’t mean that we’re distributing Python under the GPL. All Python licenses, unlike the GPL, let you distribute a modified version without making your changes open source. The GPL-compatible licenses make it possible to combine Python with other software that is released under the GPL; the others don’t.

2. According to Richard Stallman, 1.6.1 is not GPL-compatible, because its
license has a choice of law clause. According to CNRI, however, Stallman's lawyer has told CNRI's lawyer that 1.6.1 is "not incompatible" with the GPL.

Thanks to the many outside volunteers who have worked under Guido’s direction to make these releases possible.

**Terms and Conditions for Accessing or Otherwise Using Python**

PYTHON SOFTWARE FOUNDATION LICENSE VERSION 2

1. This LICENSE AGREEMENT is between the Python Software Foundation ("PSF"), and the Individual or Organization ("Licensee") accessing and otherwise using this software ("Python") in source or binary form and its associated documentation.

2. Subject to the terms and conditions of this License Agreement, PSF hereby grants Licensee a nonexclusive, royalty-free, world-wide license to reproduce, analyze, test, perform and/or display publicly, prepare derivative works, distribute, and otherwise use Python alone or in any derivative version, provided, however, that PSF's License Agreement and PSF's notice of copyright, i.e., "Copyright (c) 2001, 2002, 2003, 2004, 2005, 2006 Python Software Foundation; All Rights Reserved" are retained in Python alone or in any derivative version prepared by Licensee.

3. In the event Licensee prepares a derivative work that is based on or incorporates Python or any part thereof, and wants to make the derivative work available to others as provided herein, then Licensee hereby agrees to include in any such work a brief summary of the changes made to Python.

4. PSF is making Python available to Licensee on an "AS IS" basis. PSF MAKES NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED. BY WAY OF EXAMPLE, BUT NOT LIMITATION, PSF MAKES NO AND DISCLAIMS ANY REPRESENTATION OR WARRANTY OF MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE OR THAT THE USE OF PYTHON WILL NOT INFRINGE ANY THIRD PARTY RIGHTS.

5. PSF SHALL NOT BE LIABLE TO LICENSEE OR ANY OTHER USERS OF PYTHON FOR ANY INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES OR LOSS AS A RESULT OF MODIFYING, DISTRIBUTING, OR OTHERWISE USING PYTHON, OR ANY DERIVATIVE THEREOF, EVEN IF ADVISED OF THE POSSIBILITY THEREOF.

6. This License Agreement will automatically terminate upon a material breach of its terms and conditions.

7. Nothing in this License Agreement shall be deemed to create any relationship of agency, partnership, or joint venture between PSF and Licensee. This License Agreement does not grant permission to use PSF trademarks or trade name in a
trademark sense to endorse or promote products or services of Licensee, or any third party.
8. By copying, installing or otherwise using Python, Licensee agrees to be bound by the terms and conditions of this License Agreement.

BEOPEN.COM LICENSE AGREEMENT
FOR PYTHON 2.0

BEOPEN PYTHON OPEN SOURCE LICENSE AGREEMENT VERSION 1

1. This LICENSE AGREEMENT is between BeOpen.com (“BeOpen”), having an office at 160 Saratoga Avenue, Santa Clara, CA 95051, and the Individual or Organization (“Licensee”) accessing and otherwise using this software in source or binary form and its associated documentation (“the Software”).
2. Subject to the terms and conditions of this BeOpen Python License Agreement, BeOpen hereby grants Licensee a non-exclusive, royalty-free, world-wide license to reproduce, analyze, test, perform and/or display publicly, prepare derivative works, distribute, and otherwise use the Software alone or in any derivative version, provided, however, that the BeOpen Python License is retained in the Software, alone or in any derivative version prepared by Licensee.
3. BeOpen is making the Software available to Licensee on an “AS IS” basis. BEOPEN MAKES NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED. BY WAY OF EXAMPLE, BUT NOT LIMITATION, BEOPEN MAKES NO AND DISCLAIMS ANY REPRESENTATION OR WARRANTY OF MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE OR THAT THE USE OF THE SOFTWARE WILL NOT INFRINGE ANY THIRD PARTY RIGHTS.
4. BEOPEN SHALL NOT BE LIABLE TO LICENSEE OR ANY OTHER USERS OF THE SOFTWARE FOR ANY INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES OR LOSS AS A RESULT OF USING, MODIFYING OR DISTRIBUTING THE SOFTWARE, OR ANY DERIVATIVE THEREOF, EVEN IF ADVISED OF THE POSSIBILITY THEREOF.
5. This License Agreement will automatically terminate upon a material breach of its terms and conditions.
6. This License Agreement shall be governed by and interpreted in all respects by the law of the State of California, excluding conflict of law provisions. Nothing in this License Agreement shall be deemed to create any relationship of agency, partnership, or joint venture between BeOpen and Licensee. This License Agreement does not grant permission to use BeOpen trademarks or trade names in a trademark sense to endorse or promote products or services of Licensee, or any third party. As an exception, the “BeOpen Python” logos available at
http://www.pythonlabs.com/logos.html may be used according to the permissions granted on that web page.

7. By copying, installing or otherwise using the software, Licensee agrees to be bound by the terms and conditions of this License Agreement.

**CNRI LICENSE AGREEMENT FOR PYTHON 1.6.1**

1. This LICENSE AGREEMENT is between the Corporation for National Research Initiatives, having an office at 1895 Preston White Drive, Reston, VA 20191 ("CNRI"), and the Individual or Organization ("Licensee") accessing and otherwise using Python 1.6.1 software in source or binary form and its associated documentation.

2. Subject to the terms and conditions of this License Agreement, CNRI hereby grants Licensee a nonexclusive, royalty-free, world-wide license to reproduce, analyze, test, perform and/or display publicly, prepare derivative works, distribute, and otherwise use Python 1.6.1 alone or in any derivative version, provided, however, that CNRI’s License Agreement and CNRI’s notice of copyright, i.e., “Copyright © 1995-2001 Corporation for National Research Initiatives; All Rights Reserved” are retained in Python 1.6.1 alone or in any derivative version prepared by Licensee. Alternately, in lieu of CNRI’s License Agreement, Licensee may substitute the following text (omitting the quotes): “Python 1.6.1 is made available subject to the terms and conditions in CNRI’s License Agreement. This Agreement together with Python 1.6.1 may be located on the Internet using the following unique, persistent identifier (known as a handle): 1895.22/1013. This Agreement may also be obtained from a proxy server on the Internet using the following URL: http://hdl.handle.net/1895.22/1013.”

3. In the event Licensee prepares a derivative work that is based on or incorporates Python 1.6.1 or any part thereof, and wants to make the derivative work available to others as provided herein, then Licensee hereby agrees to include in any such work a brief summary of the changes made to Python 1.6.1.

4. CNRI is making Python 1.6.1 available to Licensee on an “AS IS” basis. CNRI MAKES NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED. BY WAY OF EXAMPLE, BUT NOT LIMITATION, CNRI MAKES NO AND DISCLAIMS ANY REPRESENTATION OR WARRANTY OF MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE OR THAT THE USE OF PYTHON 1.6.1 WILL NOT INFRINGE ANY THIRD PARTY RIGHTS.

5. CNRI SHALL NOT BE LIABLE TO LICENSEE OR ANY OTHER USERS OF PYTHON 1.6.1 FOR ANY INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES OR LOSS AS A RESULT OF MODIFYING, DISTRIBUTING, OR OTHERWISE USING PYTHON 1.6.1, OR ANY DERIVATIVE THEREOF, EVEN IF ADVISED OF THE POSSIBILITY THEREOF.
6. This License Agreement will automatically terminate upon a material breach of its terms and conditions.

7. This License Agreement shall be governed by the federal intellectual property law of the United States, including without limitation the federal copyright law, and, to the extent such U.S. federal law does not apply, by the law of the Commonwealth of Virginia, excluding Virginia’s conflict of law provisions. Notwithstanding the foregoing, with regard to derivative works based on Python 1.6.1 that incorporate non-separable material that was previously distributed under the GNU General Public License (GPL), the law of the Commonwealth of Virginia shall govern this License Agreement only as to issues arising under or with respect to Paragraphs 4, 5, and 7 of this License Agreement. Nothing in this License Agreement shall be deemed to create any relationship of agency, partnership, or joint venture between CNRI and Licensee. This License Agreement does not grant permission to use CNRI trademarks or trade name in a trademark sense to endorse or promote products or services of Licensee, or any third party.

8. By clicking on the “ACCEPT” button where indicated, or by copying, installing or otherwise using Python 1.6.1, Licensee agrees to be bound by the terms and conditions of this License Agreement.

ACCEPT

CWI LICENSE AGREEMENT FOR PYTHON 0.9.0 THROUGH 1.2

Copyright © 1991 - 1995, Stichting Mathematisch Centrum Amsterdam, The Netherlands. All rights reserved.

Permission to use, copy, modify, and distribute this software and its documentation for any purpose and without fee is hereby granted, provided that the above copyright notice appear in all copies and that both that copyright notice and this permission notice appear in supporting documentation, and that the name of Stichting Mathematisch Centrum or CWI not be used in advertising or publicity pertaining to distribution of the software without specific, written prior permission.

STICHTING MATHEMATISCH CENTRUM DISCLAIMS ALL WARRANTIES WITH REGARD TO THIS SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS, IN NO EVENT SHALL STICHTING MATHEMATISCH CENTRUM BE LIABLE FOR ANY SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT,
NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

Python3

A. HISTORY OF THE SOFTWARE

Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see http://www.cwi.nl) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation, see http://www.zope.com). In 2001, the Python Software Foundation (PSF, see http://www.python.org/psf/) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

All Python releases are Open Source (see http://www.opensource.org for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

<table>
<thead>
<tr>
<th>Release</th>
<th>Derived Year</th>
<th>Owner</th>
<th>GPL-from compatible?</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.9.0 thru 1.2</td>
<td>1991-1995</td>
<td>CWI</td>
<td>yes</td>
</tr>
<tr>
<td>1.3 thru 1.5.2</td>
<td>1.2</td>
<td>1995-1999</td>
<td>CNRI yes</td>
</tr>
<tr>
<td>1.6</td>
<td>1.5.2</td>
<td>2000</td>
<td>CNRI no</td>
</tr>
<tr>
<td>2.0</td>
<td>1.6</td>
<td>2000</td>
<td>BeOpen.com no</td>
</tr>
<tr>
<td>1.6.1</td>
<td>1.6</td>
<td>2001</td>
<td>CNRI yes (2)</td>
</tr>
<tr>
<td>2.1</td>
<td>2.0+1.6.1</td>
<td>2001</td>
<td>PSF no</td>
</tr>
<tr>
<td>2.0.1</td>
<td>2.0+1.6.1</td>
<td>2001</td>
<td>PSF yes</td>
</tr>
<tr>
<td>2.1.1</td>
<td>2.1+2.0.1</td>
<td>2001</td>
<td>PSF yes</td>
</tr>
<tr>
<td>2.1.2</td>
<td>2.1.1</td>
<td>2002</td>
<td>PSF yes</td>
</tr>
</tbody>
</table>
2.1.3 2.1.2 2002 PSF yes
2.2 and above 2.1.1 2001-now PSF yes

Footnotes:

(1) GPL-compatible doesn't mean that we're distributing Python under the GPL. All Python licenses, unlike the GPL, let you distribute a modified version without making your changes open source. The GPL-compatible licenses make it possible to combine Python with othersoftware that is released under the GPL; the others don't.

(2) According to Richard Stallman, 1.6.1 is not GPL-compatible, because its license has a choice of law clause. According to CNRI, however, Stallman's lawyer has told CNRI's lawyer that 1.6.1 is "not incompatible" with the GPL.

Thanks to the many outside volunteers who have worked under Guido's direction to make these releases possible.

B. TERMS AND CONDITIONS FOR ACCESSING OR OTHERWISE USING PYTHON

========================================

PYTHON SOFTWARE FOUNDATION LICENSE VERSION 2

---------------------------------------------

1. This LICENSE AGREEMENT is between the Python Software Foundation ("PSF"), and the Individual or Organization ("Licensee") accessing and otherwise using this software ("Python") in source or binary form and its associated documentation.


3. In the event Licensee prepares a derivative work that is based on or incorporates Python or any part thereof, and wants to make the derivative work available to others as provided herein, then Licensee hereby agrees to include in any such work a brief summary of the changes made to Python.

4. PSF is making Python available to Licensee on an "AS IS" basis. PSF MAKES NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED. BY WAY OF EXAMPLE, BUT NOT LIMITATION, PSF MAKES NO AND DISCLAIMS ANY REPRESENTATION OR WARRANTY OF
MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE OR THAT THE USE OF PYTHON WILL NOT INFRINGE ANY THIRD PARTY RIGHTS.

5. PSF SHALL NOT BE LIABLE TO LICENSEE OR ANY OTHER USERS OF PYTHON FOR ANY INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES OR LOSS AS A RESULT OF MODIFYING, DISTRIBUTING, OR OTHERWISE USING PYTHON, OR ANY DERIVATIVE THEREOF, EVEN IF ADVISED OF THE POSSIBILITY THEREOF.

6. This License Agreement will automatically terminate upon a material breach of its terms and conditions.

7. Nothing in this License Agreement shall be deemed to create any relationship of agency, partnership, or joint venture between PSF and Licensee. This License Agreement does not grant permission to use PSF trademarks or trade name in a trademark sense to endorse or promote products or services of Licensee, or any third party.

8. By copying, installing or otherwise using Python, Licensee agrees to be bound by the terms and conditions of this License Agreement.

BEOPEN.COM LICENSE AGREEMENT FOR PYTHON 2.0

---------------------------------------------

BEOPEN PYTHON OPEN SOURCE LICENSE AGREEMENT VERSION 1

1. This LICENSE AGREEMENT is between BeOpen.com ("BeOpen"), having an office at 160 Saratoga Avenue, Santa Clara, CA 95051, and the Individual or Organization ("Licensee") accessing and otherwise using this software in source or binary form and its associated documentation ("the Software").

2. Subject to the terms and conditions of this BeOpen Python License Agreement, BeOpen hereby grants Licensee a non-exclusive, royalty-free, world-wide license to reproduce, analyze, test, perform and/or display publicly, prepare derivative works, distribute, and otherwise use the Software alone or in any derivative version, provided, however, that the BeOpen Python License is retained in the Software, alone or in any derivative version prepared by Licensee.

3. BeOpen is making the Software available to Licensee on an "AS IS" basis. BEOPEN MAKES NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED. BY WAY OF EXAMPLE, BUT NOT LIMITATION, BEOPEN MAKES NO AND DISCLAIMS ANY REPRESENTATION OR WARRANTY OF MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE OR THAT THE USE OF THE SOFTWARE WILL NOT INFRINGE ANY THIRD PARTY RIGHTS.

4. BEOPEN SHALL NOT BE LIABLE TO LICENSEE OR ANY OTHER USERS OF THE SOFTWARE FOR ANY INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES OR LOSS AS A RESULT OF
USING, MODIFYING OR DISTRIBUTING THE SOFTWARE, OR ANY DERIVATIVE THEREOF, EVEN IF ADVISED OF THE POSSIBILITY THEREOF.

5. This License Agreement will automatically terminate upon a material breach of its terms and conditions.

6. This License Agreement shall be governed by and interpreted in all respects by the law of the State of California, excluding conflict of law provisions. Nothing in this License Agreement shall be deemed to create any relationship of agency, partnership, or joint venture between BeOpen and Licensee. This License Agreement does not grant permission to use BeOpen trademarks or trade names in a trademark sense to endorse or promote products or services of Licensee, or any third party. As an exception, the "BeOpen Python" logos available at http://www.pythonlabs.com/logos.html may be used according to the permissions granted on that web page.

7. By copying, installing or otherwise using the software, Licensee agrees to be bound by the terms and conditions of this License Agreement.

CNRI LICENSE AGREEMENT FOR PYTHON 1.6.1

---------------------------------------------

1. This LICENSE AGREEMENT is between the Corporation for National Research Initiatives, having an office at 1895 Preston White Drive, Reston, VA 20191 ("CNRI"), and the Individual or Organization ("Licensee") accessing and otherwise using Python 1.6.1 software in source or binary form and its associated documentation.

2. Subject to the terms and conditions of this License Agreement, CNRI hereby grants Licensee a nonexclusive, royalty-free, world-wide license to reproduce, analyze, test, perform and/or display publicly, prepare derivative works, distribute, and otherwise use Python 1.6.1

alone or in any derivative version, provided, however, that CNRI's License Agreement and CNRI's notice of copyright, i.e., "Copyright (c) 1995-2001 Corporation for National Research Initiatives; All Rights Reserved" are retained in Python 1.6.1 alone or in any derivative version prepared by Licensee. Alternately, in lieu of CNRI's License Agreement, Licensee may substitute the following text (omitting the quotes): "Python 1.6.1 is made available subject to the terms and conditions in CNRI's License Agreement. This Agreement together with Python 1.6.1 may be located on the Internet using the following unique, persistent identifier (known as a handle): 1895.22/1013. This Agreement may also be obtained from a proxy server on the Internet using the following URL: http://hdl.handle.net/1895.22/1013".

3. In the event Licensee prepares a derivative work that is based on or incorporates Python 1.6.1 or any part thereof, and wants to make the derivative work available to others as
provided herein, then Licensee hereby agrees to include in any such work a brief summary of the changes made to Python 1.6.1.

4. CNRI is making Python 1.6.1 available to Licensee on an "AS IS" basis. CNRI MAKES NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED. BY WAY OF EXAMPLE, BUT NOT LIMITATION, CNRI MAKES NO AND DISCLAIMS ANY REPRESENTATION OR WARRANTY OF MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE OR THAT THE USE OF PYTHON 1.6.1 WILL NOT INFRINGE ANY THIRD PARTY RIGHTS.

5. CNRI SHALL NOT BE LIABLE TO LICENSEE OR ANY OTHER USERS OF PYTHON 1.6.1 FOR ANY INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES OR LOSS AS A RESULT OF MODIFYING, DISTRIBUTING, OR OTHERWISE USING PYTHON 1.6.1, OR ANY DERIVATIVE THEREOF, EVEN IF ADVISED OF THE POSSIBILITY THEREOF.

6. This License Agreement will automatically terminate upon a material breach of its terms and conditions.

7. This License Agreement shall be governed by the federal intellectual property law of the United States, including without limitation the federal copyright law, and, to the extent such U.S. federal law does not apply, by the law of the Commonwealth of Virginia, excluding Virginia's conflict of law provisions. Notwithstanding the foregoing, with regard to derivative works based on Python 1.6.1 that incorporate non-separable material that was previously distributed under the GNU General Public License (GPL), the law of the Commonwealth of Virginia shall govern this License Agreement only as to issues arising under or with respect to Paragraphs 4, 5, and 7 of this License Agreement. Nothing in this License Agreement shall be deemed to create any relationship of agency, partnership, or joint venture between CNRI and Licensee. This License Agreement does not grant permission to use CNRI trademarks or trade name in a trademark sense to endorse or promote products or services of Licensee, or any third party.

8. By clicking on the "ACCEPT" button where indicated, or by copying, installing or otherwise using Python 1.6.1, Licensee agrees to be bound by the terms and conditions of this License Agreement.

ACCEPT

CWI LICENSE AGREEMENT FOR PYTHON 0.9.0 THROUGH 1.2

---------------------------------------------

Copyright (c) 1991 - 1995, Stichting Mathematisch Centrum Amsterdam,

The Netherlands. All rights reserved.

Permission to use, copy, modify, and distribute this software and its documentation for any purpose and without fee is hereby granted, provided that the above copyright notice
appear in all copies and that both that copyright notice and this permission notice appear in
supporting documentation, and that the name of Stichting Mathematisch Centrum or CWI
not be used in advertising or publicity pertaining to distribution of the software without
specific, written prior permission.

STICHTING MATHEMATISCH CENTRUM DISCLAIMS ALL WARRANTIES WITH REGARD TO THIS
SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS, IN
NO EVENT SHALL STICHTING MATHEMATISCH CENTRUM BE LIABLE FOR ANY SPECIAL,
INDIRECT OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING
FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT,
NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE
USE OR PERFORMANCE OF THIS SOFTWARE.

Python Dialog

The Administration Tools part of this product uses Python Dialog, a Python module for
doing console-mode user interaction.

Upstream Author:

Peter Astrand <peter@cendio.se>

Robb Shecter <robb@acm.org>

Sultanbek Tezadov

Florent Rougon <flo@via.ecp.fr>

Copyright © 2000 Robb Shecter, Sultanbek Tezadov

Copyright © 2002, 2003, 2004 Florent Rougon

http://pythondialog.sourceforge.net/

License

This package is free software; you can redistribute it and/or modify it under the terms of
the GNU Lesser General Public License as published by the Free Software Foundation;
either version 2 of the License, or (at your option) any later version.

This package is distributed in the hope that it is useful, but WITHOUT ANY WARRANTY;
without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR
PURPOSE. See the GNU Lesser General Public License for more details.
You should have received a copy of the GNU Lesser General Public License along with this package; if not, write to the Free Software Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA

The complete source code of the Python dialog package and complete text of the GNU Lesser General Public License can be found on the Vertica Systems Web site at http://www.vertica.com/licenses/pythondialog-2.7.tar.bz2

Python Pip

Copyright © 2008-2016 The Pip developers.

Description

The Python pip module is for installing packages.

Installing the Vertica server RPM, includes the python distribution. Python is installed under the open source software (oss) directory, /opt/vertica/oss/python. A sub-directory of the python directory includes the pip module.

https://www.w3schools.com/python/python_pip.asp

License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.
Quartz

Copyright © 2001-2010 Terracotta, Inc.

Version 1.6.1

http://www.quartz-scheduler.org/

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of,
the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must
include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties of OR CONDITIONS OF TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Quartz-scheduler-quartz

Code for Quartz scheduler

Version 1.8.5

http://www.quartz-scheduler.org/

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.
"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable
(except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.
6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and limitations under the License.

**QUnit**

Copyright 2013 The JQuery Foundation

All rights reserved.

[https://qunitjs.com/](https://qunitjs.com/)

**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**R**

R version 3.0.0 (2013-04-03) -- "Masked Marvel"

Copyright (C) 2013 The R Foundation for Statistical Computing

[https://cran.r-project.org/bin/windows/base/old/3.0.0/](https://cran.r-project.org/bin/windows/base/old/3.0.0/)

**License**

GNU GENERAL PUBLIC LICENSE Version 3, 29 June 2007
TERMS AND CONDITIONS

0. Definitions.

"This License" refers to version 3 of the GNU General Public License. "Copyright" also means copyright-like laws that apply to other kinds of works, such as semiconductor masks.

"The Program" refers to any copyrightable work licensed under this License. Each licensee is addressed as "you".

"Licensees" and "recipients" may be individuals or organizations. To "modify" a work means to copy from or adapt all or part of the work in a fashion requiring copyright permission, other than the making of an exact copy. The resulting work is called a "modified version" of the earlier work or a work "based on" the earlier work.

A "covered work" means either the unmodified Program or a work based on the Program.

To "propagate" a work means to do anything with it that, without permission, would make you directly or secondarily liable for infringement under applicable copyright law, except executing it on a computer or modifying a private copy. Propagation includes copying, distribution (with or without modification), making available to the public, and in some countries other activities as well.

To "convey" a work means any kind of propagation that enables other parties to make or receive copies. Mere interaction with a user through a computer network, with no transfer of a copy, is not conveying.

An interactive user interface displays "Appropriate Legal Notices" to the extent that it includes a convenient and prominently visible feature that (1) displays an appropriate copyright notice, and (2) tells the user that there is no warranty for the work (except to the extent that warranties are provided), that licensees may convey the work under this License, and how to view a copy of this License. If the interface presents a list of user commands or options, such as a menu, a prominent item in the list meets this criterion.


The "source code" for a work means the preferred form of the work for making modifications to it. "Object code" means any non-source form of a work.

A "Standard Interface" means an interface that either is an official standard defined by a recognized standards body, or, in the case of interfaces specified for a particular programming language, one that is widely used among developers working in that language.

The "System Libraries" of an executable work include anything, other than the work as a whole, that (a) is included in the normal form of packaging a Major Component, but which
is not part of that Major Component, and (b) serves only to enable use of the work with that Major Component, or to implement a Standard Interface for which an implementation is available to the public in source code form. A "Major Component", in this context, means a major essential component (kernel, window system, and so on) of the specific operating system (if any) on which the executable work runs, or a compiler used to produce the work, or an object code interpreter used to run it.

The "Corresponding Source" for a work in object code form means all the source code needed to generate, install, and (for an executable work) run the object code and to modify the work, including scripts to control those activities. However, it does not include the work's System Libraries, or general-purpose tools or generally available free programs which are used unmodified in performing those activities but which are not part of the work. For example, Corresponding Source includes interface definition files associated with source files for the work, and the source code for shared libraries and dynamically linked subprograms that the work is specifically designed to require, such as by intimate data communication or control flow between those subprograms and other parts of the work.

The Corresponding Source need not include anything that users can regenerate automatically from other parts of the Corresponding Source. The Corresponding Source for a work in source code form is that same work.

2. Basic Permissions.

All rights granted under this License are granted for the term of copyright on the Program, and are irrevocable provided the stated conditions are met. This License explicitly affirms your unlimited permission to run the unmodified Program. The output from running a covered work is covered by this License only if the output, given its content, constitutes a covered work. This License acknowledges your rights of fair use or other equivalent, as provided by copyright law.

You may make, run and propagate covered works that you do not convey, without conditions so long as your license otherwise remains in force. You may convey covered works to others for the sole purpose of having them make modifications exclusively for you, or provide you with facilities for running those works, provided that you comply with the terms of this License in conveying all material for which you do not control copyright. Those thus making or running the covered works for you must do so exclusively on your behalf, under your direction and control, on terms that prohibit them from making any copies of your copyrighted material outside their relationship with you.

Conveying under any other circumstances is permitted solely under the conditions stated below. Sublicensing is not allowed; section 10 makes it unnecessary.

3. Protecting Users' Legal Rights From Anti-Circumvention Law.
No covered work shall be deemed part of an effective technological measure under any applicable law fulfilling obligations under article 11 of the WIPO copyright treaty adopted on 20 December 1996, or similar laws prohibiting or restricting circumvention of such measures. When you convey a covered work, you waive any legal power to forbid circumvention of technological measures to the extent such circumvention is effected by exercising rights under this License with respect to the covered work, and you disclaim any intention to limit operation or modification of the work as a means of enforcing, against the work's users, your or third parties' legal rights to forbid circumvention of technological measures.


You may convey verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice; keep intact all notices stating that this License and any non-permissive terms added in accord with section 7 apply to the code; keep intact all notices of the absence of any warranty; and give all recipients a copy of this License along with the Program.

You may charge any price or no price for each copy that you convey, and you may offer support or warranty protection for a fee.

5. Conveying Modified Source Versions.

You may convey a work based on the Program, or the modifications to produce it from the Program, in the form of source code under the terms of section 4, provided that you also meet all of these conditions:

a) The work must carry prominent notices stating that you modified it, and giving a relevant date.

b) The work must carry prominent notices stating that it is released under this License and any conditions added under section 7. This requirement modifies the requirement in section 4 to "keep intact all notices"

c) You must license the entire work, as a whole, under this License to anyone who comes into possession of a copy. This License will therefore apply, along with any applicable section 7 additional terms, to the whole of the work, and all its parts, regardless of how they are packaged. This License gives no permission to license the work in any other way, but it does not invalidate such permission if you have separately received it.

d) If the work has interactive user interfaces, each must display Appropriate Legal Notices; however, if the Program has interactive interfaces that do not display Appropriate Legal Notices, your work need not make them do so.
A compilation of a covered work with other separate and independent works, which are not by their nature extensions of the covered work, and which are not combined with it such as to form a larger program, in or on a volume of a storage or distribution medium, is called an "aggregate" if the compilation and its resulting copyright are not used to limit the access or legal rights of the compilation's users beyond what the individual works permit. Inclusion of a covered work in an aggregate does not cause this License to apply to the other parts of the aggregate.

6. Conveying Non-Source Forms.

You may convey a covered work in object code form under the terms of sections 4 and 5, provided that you also convey the machine-readable Corresponding Source under the terms of this License, in one of these ways:

a) Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by the Corresponding Source fixed on a durable physical medium customarily used for software interchange.

b) Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by a written offer, valid for at least three years and valid for as long as you offer spare parts or customer support for that product model, to give anyone who possesses the object code either (1) a copy of the Corresponding Source for all the software in the product that is covered by this License, on a durable physical medium customarily used for software interchange, for a price no more than your reasonable cost of physically performing this conveying of source, or (2) access to copy the Corresponding Source from a network server at no charge.

c) Convey individual copies of the object code with a copy of the written offer to provide the Corresponding Source. This alternative is allowed only occasionally and noncommercially, and only if you received the object code with such an offer, in accord with subsection 6b.

d) Convey the object code by offering access from a designated place (gratis or for a charge), and offer equivalent access to the Corresponding Source in the same way through the same place at no further charge. You need not require recipients to copy the Corresponding Source along with the object code. If the place to copy the object code is a network server, the Corresponding Source may be on a different server (operated by you or a third party) that supports equivalent copying facilities, provided you maintain clear directions next to the object code saying where to find the Corresponding Source. Regardless of what server hosts the Corresponding Source, you remain obligated to ensure that it is available for as long as needed to satisfy these requirements.

e) Convey the object code using peer-to-peer transmission, provided you inform other peers where the object code and Corresponding Source of the work are being offered to
the general public at nocharge under subsection 6d. A separable portion of the object code, whose source code is excluded from the Corresponding Source as a System Library, need not be included in conveying the object code work.

A "User Product" is either (1) a "consumer product", which means any tangible personal property which is normally used for personal, family, or household purposes, or (2) anything designed or sold for incorporation into a dwelling. In determining whether a product is a consumer product, doubtful cases shall be resolved in favor of coverage. For a particular product received by a particular user, "normally used" refers to a typical or common use of that class of product, regardless of the status of the particular user or of the way in which the particular user actually uses, or expects or is expected to use, the product. A product is a consumer product regardless of whether the product has substantial commercial, industrial or non-consumer uses, unless such uses represent the only significant mode of use of the product.

"Installation Information" for a User Product means any methods, procedures, authorization keys, or other information required to install and execute modified versions of a covered work in that User Product from a modified version of its Corresponding Source. The information must suffice to ensure that the continued functioning of the modified object code is in no case prevented or interfered with solely because modification has been made.

If you convey an object code work under this section in, or with, or specifically for use in, a User Product, and the conveying occurs as part of a transaction in which the right of possession and use of the User Product is transferred to the recipient in perpetuity or for a fixed term (regardless of how the transaction is characterized), the Corresponding Source conveyed under this section must be accompanied by the Installation Information. But this requirement does not apply if neither you nor any third party retains the ability to install modified object code on the User Product (for example, the work has been installed in ROM). The requirement to provide Installation Information does not include a requirement to continue to provide support service, warranty, or updates for a work that has been modified or installed by the recipient, or for the User Product in which it has been modified or installed. Access to a network may be denied when the modification itself materially and adversely affects the operation of the network or violates the rules and protocols for communication across the network.

Corresponding Source conveyed, and Installation Information provided, in accord with this section must be in a format that is publicly documented (and with an implementation available to the public in source code form), and must require no special password or key for unpacking, reading or copying.

7. Additional Terms.
"Additional permissions" are terms that supplement the terms of this License by making exceptions from one or more of its conditions. Additional permissions that are applicable to the entire Program shall be treated as though they were included in this License, to the extent that they are valid under applicable law. If additional permissions apply only to part of the Program, that part may be used separately under those permissions, but the entire Program remains governed by this License without regard to the additional permissions.

When you convey a copy of a covered work, you may at your option remove any additional permissions from that copy, or from any part of it. (Additional permissions may be written to require their own removal in certain cases when you modify the work.) You may place additional permissions on material, added by you to a covered work, for which you have or can give appropriate copyright permission. Notwithstanding any other provision of this License, for material you add to a covered work, you may (if authorized by the copyright holders of that material) supplement the terms of this License with terms.

a) Disclaiming warranty or limiting liability differently from the terms of sections 15 and 16 of this License; or

b) Requiring preservation of specified reasonable legal notices or author attributions in that material or in the Appropriate Legal Notices displayed by works containing it; or

c) Prohibiting misrepresentation of the origin of that material, or requiring that modified versions of such material be marked in reasonable ways as different from the original version; or

d) Limiting the use for publicity purposes of names of licensors or authors of the material; or

e) Declining to grant rights under trademark law for use of some trade names, trademarks, or service marks; or

f) Requiring indemnification of licensors and authors of that material by anyone who conveys the material (or modified versions of it) with contractual assumptions of liability to the recipient, for any liability that these contractual assumptions directly impose on those licensors and authors.

All other non-permissive additional terms are considered "further restrictions" within the meaning of section 10. If the Program as you received it, or any part of it, contains a notice stating that it is governed by this License along with a term that is a further restriction, you may remove that term. If a license document contains a further restriction but permits relicensing or conveying under this License, you may add to a covered work material governed by the terms of that license document, provided that the further restriction does not survive such relicensing or conveying.
If you add terms to a covered work in accord with this section, you must place, in the relevant source files, a statement of the additional terms that apply to those files, or a notice indicating where to find the applicable terms.

Additional terms, permissive or non-permissive, may be stated in the form of a separately written license, or stated as exceptions; the above requirements apply either way.

8. Termination.

You may not propagate or modify a covered work except as expressly provided under this License. Any attempt otherwise to propagate or modify it is void, and will automatically terminate your rights under this License (including any patent licenses granted under the third paragraph of section 11).

However, if you cease all violation of this License, then your license from a particular copyright holder is reinstated (a) provisionally, unless and until the copyright holder explicitly and finally terminates your license, and (b) permanently, if the copyright holder fails to notify you of the violation by some reasonable means prior to 60 days after the cessation.

Moreover, your license from a particular copyright holder is reinstated permanently if the copyright holder notifies you of the violation by some reasonable means, this is the first time you have received notice of violation of this License (for any work) from that copyright holder, and you cure the violation prior to 30 days after your receipt of the notice.

Termination of your rights under this section does not terminate the licenses of parties who have received copies or rights from you under this License. If your rights have been terminated and not permanently reinstated, you do not qualify to receive new licenses for the same material under section 10.


You are not required to accept this License in order to receive or run a copy of the Program. Ancillary propagation of a covered work occurring solely as a consequence of using peer-to-peer transmission to receive a copy likewise does not require acceptance. However, nothing other than this License grants you permission to propagate or modify any covered work. These actions infringe copyright if you do not accept this License. Therefore, by modifying or propagating a covered work, you indicate your acceptance of this License to do so.

10. Automatic Licensing of Downstream Recipients.

Each time you convey a covered work, the recipient automatically receives a license from the original licensors, to run, modify and propagate that work, subject to this License. You are not responsible for enforcing compliance by third parties with this License.
An "entity transaction" is a transaction transferring control of an organization, or substantially all assets of one, or subdividing an organization, or merging organizations. If propagation of a covered work results from an entity transaction, each party to that transaction who receives a copy of the work also receives whatever licenses to the work the party's predecessor in interest had or could give under the previous paragraph, plus a right to possession of the Corresponding Source of the work from the predecessor in interest, if the predecessor has it or can get it with reasonable efforts.

You may not impose any further restrictions on the exercise of the rights granted or affirmed under this License. For example, you may not impose a license fee, royalty, or other charge for exercise of rights granted under this License, and you may not initiate litigation (including a cross-claim or counterclaim in a lawsuit) alleging that any patent claim is infringed by making, using, selling, offering for sale, or importing the Program or any portion of it.

11. Patents.

A "contributor" is a copyright holder who authorizes use under this License of the Program or a work on which the Program is based. The work thus licensed is called the contributor's "contributor version".

A contributor's "essential patent claims" are all patent claims owned or controlled by the contributor, whether already acquired or hereafter acquired, that would be infringed by some manner, permitted by this License, of making, using, or selling its contributor version, but do not include claims that would be infringed only as a consequence of further modification of the contributor version. For purposes of this definition, "control" includes the right to grant patent sublicenses in a manner consistent with the requirements of this License.

Each contributor grants you a non-exclusive, worldwide, royalty-free patent license under the contributor’s essential patent claims, to make, use, sell, offer for sale, import and otherwise run, modify and propagate the contents of its contributor version.

In the following three paragraphs, a "patent license" is any express agreement or commitment, however denominated, not to enforce a patent (such as an express permission to practice a patent or covenant not to sue for patent infringement). To "grant" such a patent license to a party means to make such an agreement or commitment not to enforce a patent against the party.

If you convey a covered work, knowingly relying on a patent license, and the Corresponding Source of the work is not available for anyone to copy, free of charge and under the terms of this License, through a publicly available network server or other readily accessible means, then you must either (1) cause the Corresponding Source to be so available, or (2) arrange to deprive yourself of the benefit of the patent license for this particular work, or
(3) arrange, in a manner consistent with the requirements of this License, to extend the patent license to downstream recipients. "Knowingly relying" means you have actual knowledge that, but for the patent license, your conveying the covered work in a country, or your recipient's use of the covered work in a country, would infringe one or more identifiable patents in that country that you have reason to believe are valid.

If, pursuant to or in connection with a single transaction or arrangement, you convey, or propagate by procuring conveyance of, a covered work, and grant a patent license to some of the parties receiving the covered work authorizing them to use, propagate, modify or convey a specific copy of the covered work, then the patent license you grant is automatically extended to all recipients of the covered work and works based on it.

A patent license is "discriminatory" if it does not include within the scope of its coverage, prohibits the exercise of, or is conditioned on the non-exercise of one or more of the rights that are specifically granted under this License. You may not convey a covered work if you are a party to an arrangement with a third party that is in the business of distributing software, under which you make payment to the third party based on the extent of your activity of conveying the work, and under which the third party grants, to any of the parties who would receive the covered work from you, a discriminatory patent license (a) in connection with copies of the covered work conveyed by you (or copies made from those copies), or (b) primarily for and in connection with specific products or compilations that contain the covered work, unless you entered into that arrangement, or that patent license was granted, prior to 28 March 2007.

Nothing in this License shall be construed as excluding or limiting any implied license or other defenses to infringement that may otherwise be available to you under applicable patent law.


If conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot convey a covered work so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not convey it at all. For example, if you agree to terms that obligate you to collect a royalty for further conveying from those to whom you convey the Program, the only way you could satisfy both those terms and this License would be to refrain entirely from conveying the Program.

13. Use with the GNU Affero General Public License.

Notwithstanding any other provision of this License, you have permission to link or combine any covered work with a work licensed under version 3 of the GNU Affero General Public License into a single combined work, and to convey the resulting work. The terms of this
License will continue to apply to the part which is the covered work, but the special requirements of the GNU Afferro General Public License, section 13, concerning interaction through a network will apply to the combination as such.

14. Revised Versions of this License.

The Free Software Foundation may publish revised and/or new versions of the GNU General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies that a certain numbered version of the GNU General Public License "or any later version" applies to it, you have the option of following the terms and conditions either of that numbered version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of the GNU General Public License, you may choose any version ever published by the Free Software Foundation. If the Program specifies that a proxy can decide which future versions of the GNU General Public License can be used, that proxy's public statement of acceptance of a version permanently authorizes you to choose that version for the Program. Later license versions may give you additional or different permissions. However, no additional obligations are imposed on any author or copyright holder as a result of your choosing to follow a later version.

15. Disclaimer of Warranty.

THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

16. Limitation of Liability.

IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MODIFIES AND/OR CONVEYS THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

17. Interpretation of Sections 15 and 16.
If the disclaimer of warranty and limitation of liability provided above cannot be given local legal effect according to their terms, reviewing courts shall apply local law that most closely approximates an absolute waiver of all civil liability in connection with the Program, unless a warranty or assumption of liability accompanies a copy of the Program in return for a fee.

END OF TERMS AND CONDITIONS

The complete source code of the R package can be found at https://www.vertica.com/licenses/R-2.14.0.tar.gz.

Sources for the Vertica User Defined Functions in R can be found at https://www.vertica.com/downloads/.

**r-cran-rcpp**

Copyright © Dirk Eddelbuettel and Romain Francois, with contributions by Douglas Bates and John Chambers

Version 0.9.5

https://cran.r-project.org/web/packages/Rcpp/index.html

**License**

GNU GENERAL PUBLIC LICENSE Version 3, 29 June 2007

TERMS AND CONDITIONS

0. Definitions.

"This License" refers to version 3 of the GNU General Public License. "Copyright" also means copyright-like laws that apply to other kinds of works, such as semiconductor masks.

"The Program" refers to any copyrightable work licensed under this License. Each licensee is addressed as "you".

"Licensees" and "recipients" may be individuals or organizations. To "modify" a work means to copy from or adapt all or part of the work in a fashion requiring copyright permission, other than the making of an exact copy. The resulting work is called a "modified version" of the earlier work or a work "based on" the earlier work.

A "covered work" means either the unmodified Program or a work based on the Program.

To "propagate" a work means to do anything with it that, without permission, would make you directly or secondarily liable for infringement under applicable copyright law, except
executing it on a computer or modifying a private copy. Propagation includes copying, distribution (with or without modification), making available to the public, and in some countries other activities as well.

To "convey" a work means any kind of propagation that enables other parties to make or receive copies. Mere interaction with a user through a computer network, with no transfer of a copy, is not conveying.

An interactive user interface displays "Appropriate Legal Notices" to the extent that it includes a convenient and prominently visible feature that (1) displays an appropriate copyright notice, and (2) tells the user that there is no warranty for the work (except to the extent that warranties are provided), that licensees may convey the work under this License, and how to view a copy of this License. If the interface presents a list of user commands or options, such as a menu, a prominent item in the list meets this criterion.


The "source code" for a work means the preferred form of the work for making modifications to it. "Object code" means any non-source form of a work.

A "Standard Interface" means an interface that either is an official standard defined by a recognized standards body, or, in the case of interfaces specified for a particular programming language, one that is widely used among developers working in that language.

The "System Libraries" of an executable work include anything, other than the work as a whole, that (a) is included in the normal form of packaging a Major Component, but which is not part of that Major Component, and (b) serves only to enable use of the work with that Major Component, or to implement a Standard Interface for which an implementation is available to the public in source code form. A "Major Component", in this context, means a major essential component (kernel, window system, and so on) of the specific operating system (if any) on which the executable work runs, or a compiler used to produce the work, or an object code interpreter used to run it.

The "Corresponding Source" for a work in object code form means all the source code needed to generate, install, and (for an executable work) run the object code and to modify the work, including scripts to control those activities. However, it does not include the work's System Libraries, or general-purpose tools or generally available free programs which are used unmodified in performing those activities but which are not part of the work. For example, Corresponding Source includes interface definition files associated with source files for he work, and the source code for shared libraries and dynamically linked subprograms that the work is specifically designed to require, such as by intimate data communication or control flow between those subprograms and other parts of the work.
The Corresponding Source need not include anything that users can regenerate automatically from other parts of the Corresponding Source. The Corresponding Source for a work in source code form is that same work.

2. Basic Permissions.

All rights granted under this License are granted for the term of copyright on the Program, and are irrevocable provided the stated conditions are met. This License explicitly affirms your unlimited permission to run the unmodified Program. The output from running a covered work is covered by this License only if the output, given its content, constitutes a covered work. This License acknowledges your rights of fair use or other equivalent, as provided by copyright law.

You may make, run and propagate covered works that you do not convey, without conditions so long as your license otherwise remains in force. You may convey covered works to others for the sole purpose of having them make modifications exclusively for you, or provide you with facilities for running those works, provided that you comply with the terms of this License in conveying all material for which you do not control copyright. Those thus making or running the covered works for you must do so exclusively on your behalf, under your direction and control, on terms that prohibit them from making any copies of your copyrighted material outside their relationship with you.

Conveying under any other circumstances is permitted solely under the conditions stated below. Sublicensing is not allowed; section 10 makes it unnecessary.

3. Protecting Users' Legal Rights From Anti-Circumvention Law.

No covered work shall be deemed part of an effective technological measure under any applicable law fulfilling obligations under article 11 of the WIPO copyright treaty adopted on 20 December 1996, or similar laws prohibiting or restricting circumvention of such measures. When you convey a covered work, you waive any legal power to forbid circumvention of technological measures to the extent such circumvention is effected by exercising rights under this License with respect to the covered work, and you disclaim any intention to limit operation or modification of the work as a means of enforcing, against the work's users, your or third parties' legal rights to forbid circumvention of technological measures.


You may convey verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice; keep intact all notices stating that this License and any non-permissive terms added in accord with section 7 apply to the code; keep intact all notices of
the absence of any warranty; and give all recipients a copy of this License along with the
Program.

You may charge any price or no price for each copy that you convey, and you may offer
support or warranty protection for a fee.

5. Conveying Modified Source Versions.

You may convey a work based on the Program, or the modifications to produce it from the
Program, in the form of source code under the terms of section 4, provided that you also
meet all of these conditions:

a) The work must carry prominent notices stating that you modified it, and giving a relevant
date.

b) The work must carry prominent notices stating that it is released under this License and
any conditions added under section 7. This requirement modifies the requirement in
section 4 to "keep intact all notices"

c) You must license the entire work, as a whole, under this License to anyone who comes
into possession of a copy. This License will therefore apply, along with any applicable
section 7 additional terms, to the whole of the work, and all its parts, regardless of how
they are packaged. This License gives no permission to license the work in any other way,
but it does not invalidate such permission if you have separately received it.

d) If the work has interactive user interfaces, each must display Appropriate Legal Notices;
however, if the Program has interactive interfaces that do not display Appropriate Legal
Notices, your work need not make them do so.

A compilation of a covered work with other separate and independent works, which are not
by their nature extensions of the covered work, and which are not combined with it such as
to form a larger program, in or on a volume of a storage or distribution medium, is called an
"aggregate" if the compilation and its resulting copyright are not used to limit the access or
legal rights of the compilation's users beyond what the individual works permit. Inclusion of
a covered work in an aggregate does not cause this License to apply to the other parts of
the aggregate.

6. Conveying Non-Source Forms.

You may convey a covered work in object code form under the terms of sections 4 and 5,
provided that you also convey the machine-readable Corresponding Source under the terms
of this License, in one of these ways:

a) Convey the object code in, or embodied in, a physical product (including a physical
distribution medium), accompanied by the Corresponding Source fixed on a durable
physical medium customarily used for software interchange.
b) Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by a written offer, valid for at least three years and valid for as long as you offer spare parts or customer support for that product model, to give anyone who possesses the object code either (1) a copy of the Corresponding Source for all the software in the product that is covered by this License, on a durable physical medium customarily used for software interchange, for a price no more than your reasonable cost of physically performing this conveying of source, or (2) access to copy the Corresponding Source from a network server at no charge.

c) Convey individual copies of the object code with a copy of the written offer to provide the Corresponding Source. This alternative is allowed only occasionally and noncommercially, and only if you received the object code with such an offer, in accord with subsection 6b.

d) Convey the object code by offering access from a designated place (gratis or for a charge), and offer equivalent access to the Corresponding Source in the same way through the same place at no further charge. You need not require recipients to copy the Corresponding Source along with the object code. If the place to copy the object code is a network server, the Corresponding Source may be on a different server (operated by you or a third party) that supports equivalent copying facilities, provided you maintain clear directions next to the object code saying where to find the Corresponding Source. Regardless of what server hosts the Corresponding Source, you remain obligated to ensure that it is available for as long as needed to satisfy these requirements.

e) Convey the object code using peer-to-peer transmission, provided you inform other peers where the object code and Corresponding Source of the work are being offered to the general public at no charge under subsection 6d. A separable portion of the object code, whose source code is excluded from the Corresponding Source as a System Library, need not be included in conveying the object code work.

A "User Product" is either (1) a "consumer product", which means any tangible personal property which is normally used for personal, family, or household purposes, or (2) anything designed or sold for incorporation into a dwelling. In determining whether a product is a consumer product, doubtful cases shall be resolved in favor of coverage. For a particular product received by a particular user, "normally used" refers to a typical or common use of that class of product, regardless of the status of the particular user or of the way in which the particular user actually uses, or expects or is expected to use, the product. A product is a consumer product regardless of whether the product has substantial commercial, industrial or non-consumer uses, unless such uses represent the only significant mode of use of the product.

"Installation Information" for a User Product means any methods, procedures, authorization keys, or other information required to install and execute modified versions
of a covered work in that User Product from a modified version of its Corresponding Source. The information must suffice to ensure that the continued functioning of the modified object code is in no case prevented or interfered with solely because modification has been made.

If you convey an object code work under this section in, or with, or specifically for use in, a User Product, and the conveying occurs as part of a transaction in which the right of possession and use of the User Product is transferred to the recipient in perpetuity or for a fixed term (regardless of how the transaction is characterized), the Corresponding Source conveyed under this section must be accompanied by the Installation Information. But this requirement does not apply if neither you nor any third party retains the ability to install modified object code on the User Product (for example, the work has been installed in ROM). The requirement to provide Installation Information does not include a requirement to continue to provide support service, warranty, or updates for a work that has been modified or installed by the recipient, or for the User Product in which it has been modified or installed. Access to a network may be denied when the modification itself materially and adversely affects the operation of the network or violates the rules and protocols for communication across the network.

Corresponding Source conveyed, and Installation Information provided, in accord with this section must be in a format that is publicly documented (and with an implementation available to the public in source code form), and must require no special password or key for unpacking, reading or copying.

7. Additional Terms.

"Additional permissions" are terms that supplement the terms of this License by making exceptions from one or more of its conditions. Additional permissions that are applicable to the entire Program shall be treated as though they were included in this License, to the extent that they are valid under applicable law. If additional permissions apply only to part of the Program, that part may be used separately under those permissions, but the entire Program remains governed by this License without regard to the additional permissions.

When you convey a copy of a covered work, you may at your option remove any additional permissions from that copy, or from any part of it. (Additional permissions may be written to require their own removal in certain cases when you modify the work.) You may place additional permissions on material, added by you to a covered work, for which you have or can give appropriate copyright permission. Notwithstanding any other provision of this License, for material you add to a covered work, you may (if authorized by the copyright holders of that material) supplement the terms of this License with terms.

a) Disclaiming warranty or limiting liability differently from the terms of sections 15 and 16 of this License; or
b) Requiring preservation of specified reasonable legal notices or author attributions in that material or in the Appropriate Legal Notices displayed by works containing it; or

c) Prohibiting misrepresentation of the origin of that material, or requiring that modified versions of such material be marked in reasonable ways as different from the original version; or

d) Limiting the use for publicity purposes of names of licensors or authors of the material; or

e) Declining to grant rights under trademark law for use of some trade names, trademarks, or service marks; or

f) Requiring indemnification of licensors and authors of that material by anyone who conveys the material (or modified versions of it) with contractual assumptions of liability to the recipient, for any liability that these contractual assumptions directly impose on those licensors and authors.

All other non-permissive additional terms are considered "further restrictions" within the meaning of section 10. If the Program as you received it, or any part of it, contains a notice stating that it is governed by this License along with a term that is a further restriction, you may remove that term. If a license document contains a further restriction but permits relicensing or conveying under this License, you may add to a covered work material governed by the terms of that license document, provided that the further restriction does not survive such relicensing or conveying.

If you add terms to a covered work in accord with this section, you must place, in the relevant source files, a statement of the additional terms that apply to those files, or a notice indicating where to find the applicable terms.

Additional terms, permissive or non-permissive, may be stated in the form of a separately written license, or stated as exceptions; the above requirements apply either way.

8. Termination.

You may not propagate or modify a covered work except as expressly provided under this License. Any attempt otherwise to propagate or modify it is void, and will automatically terminate your rights under this License (including any patent licenses granted under the third paragraph of section 11).

However, if you cease all violation of this License, then your license from a particular copyright holder is reinstated (a) provisionally, unless and until the copyright holder explicitly and finally terminates your license, and (b) permanently, if the copyright holder fails to notify you of the violation by some reasonable means prior to 60 days after the cessation.
Moreover, your license from a particular copyright holder is reinstated permanently if the copyright holder notifies you of the violation by some reasonable means, this is the first time you have received notice of violation of this License (for any work) from that copyright holder, and you cure the violation prior to 30 days after your receipt of the notice.

Termination of your rights under this section does not terminate the licenses of parties who have received copies or rights from you under this License. If your rights have been terminated and not permanently reinstated, you do not qualify to receive new licenses for the same material under section 10.


You are not required to accept this License in order to receive or run a copy of the Program. Ancillary propagation of a covered work occurring solely as a consequence of using peer-to-peer transmission to receive a copy likewise does not require acceptance. However, nothing other than this License grants you permission to propagate or modify any covered work. These actions infringe copyright if you do not accept this License. Therefore, by modifying or propagating a covered work, you indicate your acceptance of this License to do so.

10. Automatic Licensing of Downstream Recipients.

Each time you convey a covered work, the recipient automatically receives a license from the original licensors, to run, modify and propagate that work, subject to this License. You are not responsible for enforcing compliance by third parties with this License.

An "entity transaction" is a transaction transferring control of an organization, or substantially all assets of one, or subdividing an organization, or merging organizations. If propagation of a covered work results from an entity transaction, each party to that transaction who receives a copy of the work also receives whatever licenses to the work the party's predecessor in interest had or could give under the previous paragraph, plus a right to possession of the Corresponding Source of the work from the predecessor in interest, if the predecessor has it or can get it with reasonable efforts.

You may not impose any further restrictions on the exercise of the rights granted or affirmed under this License. For example, you may not impose a license fee, royalty, or other charge for exercise of rights granted under this License, and you may not initiate litigation (including a cross-claim or counterclaim in a lawsuit) alleging that any patent claim is infringed by making, using, selling, offering for sale, or importing the Program or any portion of it.

11. Patents.
A "contributor" is a copyright holder who authorizes use under this License of the Program or a work on which the Program is based. The work thus licensed is called the contributor's "contributor version".

A contributor's "essential patent claims" are all patent claims owned or controlled by the contributor, whether already acquired or hereafter acquired, that would be infringed by some manner, permitted by this License, of making, using, or selling its contributor version, but do not include claims that would be infringed only as a consequence of further modification of the contributor version. For purposes of this definition, "control" includes the right to grant patent sublicenses in a manner consistent with the requirements of this License.

Each contributor grants you a non-exclusive, worldwide, royalty-free patent license under the contributor's essential patent claims, to make, use, sell, offer for sale, import and otherwise run, modify and propagate the contents of its contributor version.

In the following three paragraphs, a "patent license" is any express agreement or commitment, however denominated, not to enforce a patent (such as an express permission to practice a patent or covenant not to sue for patent infringement). To "grant" such a patent license to a party means to make such an agreement or commitment not to enforce a patent against the party.

If you convey a covered work, knowingly relying on a patent license, and the Corresponding Source of the work is not available for anyone to copy, free of charge and under the terms of this License, through a publicly available network server or other readily accessible means, then you must either (1) cause the Corresponding Source to be so available, or (2) arrange to deprive yourself of the benefit of the patent license for this particular work, or (3) arrange, in a manner consistent with the requirements of this License, to extend the patent license to downstream recipients. "Knowingly relying" means you have actual knowledge that, but for the patent license, your conveying the covered work in a country, or your recipient's use of the covered work in a country, would infringe one or more identifiable patents in that country that you have reason to believe are valid.

If, pursuant to or in connection with a single transaction or arrangement, you convey, or propagate by procuring conveyance of, a covered work, and grant a patent license to some of the parties receiving the covered work authorizing them to use, propagate, modify or convey a specific copy of the covered work, then the patent license you grant is automatically extended to all recipients of the covered work and works based on it.

A patent license is "discriminatory" if it does not include within the scope of its coverage, prohibits the exercise of, or is conditioned on the non-exercise of one or more of the rights that are specifically granted under this License. You may not convey a covered work if you are a party to an arrangement with a third party that is in the business of distributing software, under which you make payment to the third party based on the extent of your
activity of conveying the work, and under which the third party grants, to any of the parties who would receive the covered work from you, a discriminatory patent license (a) in connection with copies of the covered work conveyed by you (or copies made from those copies), or (b) primarily for and in connection with specific products or compilations that contain the covered work, unless you entered into that arrangement, or that patent license was granted, prior to 28 March 2007.

Nothing in this License shall be construed as excluding or limiting any implied license or other defenses to infringement that may otherwise be available to you under applicable patent law.


If conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot convey a covered work so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not convey it at all. For example, if you agree to terms that obligate you to collect a royalty for further conveying from those to whom you convey the Program, the only way you could satisfy both those terms and this License would be to refrain entirely from conveying the Program.

13. Use with the GNU Affero General Public License.

Notwithstanding any other provision of this License, you have permission to link or combine any covered work with a work licensed under version 3 of the GNU Affero General Public License into a single combined work, and to convey the resulting work. The terms of this License will continue to apply to the part which is the covered work, but the special requirements of the GNU Affero General Public License, section 13, concerning interaction through a network will apply to the combination as such.

14. Revised Versions of this License.

The Free Software Foundation may publish revised and/or new versions of the GNU General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies that a certain numbered version of the GNU General Public License "or any later version" applies to it, you have the option of following the terms and conditions either of that numbered version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of the GNU General Public License, you may choose any version ever published by the Free Software Foundation. If the Program specifies that a proxy can decide which future versions of the GNU General Public License can be used, that proxy's public statement of acceptance of a version permanently authorizes you to choose that
version for the Program. Later license versions may give you additional or different permissions. However, no additional obligations are imposed on any author or copyright holder as a result of your choosing to follow a later version.

15. Disclaimer of Warranty.

THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

16. Limitation of Liability.

IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MODIFIES AND/OR CONVEYS THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

17. Interpretation of Sections 15 and 16.

If the disclaimer of warranty and limitation of liability provided above cannot be given local legal effect according to their terms, reviewing courts shall apply local law that most closely approximates an absolute waiver of all civil liability in connection with the Program, unless a warranty or assumption of liability accompanies a copy of the Program in return for a fee.

END OF TERMS AND CONDITIONS

You can download source code of the r-cran-rcpp package from: https://www.vertica.com/licenses/Rcpp_0.9.5.tar.gz.

RollingFileSink.java

Copyright © 2012 The Apache Software Foundation.

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the
Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]"
replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

Rinside

Copyright © Dirk Eddelbuettel and Romain Francois, with contributions by Douglas Bates and John Chambers

Version 0.2.4

https://cran.r-project.org/web/packages/RInside/index.html

License

The GNU General Public License (GPL)

Version 2, June 1991

Copyright (C) 1989, 1991 Free Software Foundation, Inc. 59 Temple Place, Suite 330,
Boston, MA 02111-1307 USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change free software--to make sure the software is free for all its
users. This General Public License applies to most of the Free Software Foundation’s software and to any other program whose authors commit to using it. (Some other Free Software Foundation software is covered by the GNU Library General Public License instead.) You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps: (1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author’s protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors’ reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone’s free use or not licensed at all.

The precise terms and conditions for copying, distribution and modification follow.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language. (Hereinafter, translation is included without limitation in the term "modification".) Each licensee is addressed as "you".

Vertica Documentation
Third-Party Software Acknowledgements
Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running the Program is not restricted, and the output from the Program is covered only if its contents constitute a work based on the Program (independent of having been made by running the Program). Whether that is true depends on what the Program does.

1. You may copy and distribute verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and give any other recipients of the Program a copy of this License along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

a) You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.

b) You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License.

c) If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.
Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following:

a) Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,

b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,

c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.

4. You may not copy, modify, sublicense, or distribute the Program except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense or distribute the Program is void, and will automatically terminate your rights under this
License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

5. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Program or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.

6. Each time you redistribute the Program (or any work based on the Program), the recipient automatically receives a license from the original licensor to copy, distribute or modify the Program subject to these terms and conditions. You may not impose any further restrictions on the recipients’ exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties to this License.

7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Program at all. For example, if a patent license would not permit royalty-free redistribution of the Program by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system, which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those
countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.

9. The Free Software Foundation may publish revised and/or new versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of this License, you may choose any version ever published by the Free Software Foundation.

10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

The complete source code of the rinside package can be found at
**RRDTool**

Copyright © RRDTool Open Source License

Note: rrdtool is a dependency of using the ganglia-web third-party tool. RRDTool allows the graphs displayed by ganglia-web to be produced.

RRDTOOL - Round Robin Database Tool

A tool for fast logging of numerical data graphical display of this data.

Copyright © 1998-2008 Tobias Oetiker

All rights reserved.

[https://oss.oetiker.ch/rrdtool/](https://oss.oetiker.ch/rrdtool/)

**License**

GNU GPL License

This program is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This program is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.

You should have received a copy of the GNU General Public License along with this program; if not, write to the Free Software Foundation, Inc., 59 Temple Place - Suite 330, Boston, MA 02111-1307, USA

FLOSS License Exception

(Adapted from http://www.mysql.com/company/legal/licensing/foss-exception.html)

I want specified Free/Libre and Open Source Software ("FLOSS") applications to be able to use specified GPL-licensed RRDtool libraries (the "Program") despite the fact that not all FLOSS licenses are compatible with version 2 of the GNU General Public License (the "GPL").

As a special exception to the terms and conditions of version 2.0 of the GPL:
You are free to distribute a Derivative Work that is formed entirely from the Program and one or more works (each, a "FLOSS Work") licensed under one or more of the licenses listed below, as long as:

1. You obey the GPL in all respects for the Program and the Derivative Work, except for identifiable sections of the Derivative Work which are not derived from the Program, and which can reasonably be considered independent and separate works in themselves

2. All identifiable sections of the Derivative Work which are not derived from the Program, and which can reasonably be considered independent and separate works in themselves

   • are distributed subject to one of the FLOSS licenses listed below, and
   • the object code or executable form of those sections are accompanied by the complete corresponding machine-readable source code for those sections on the same medium and under the same FLOSS license as the corresponding object code or executable forms of those sections.

3. Any works which are aggregated with the Program or with a Derivative Work on a volume of a storage or distribution medium in accordance with the GPL, can reasonably be considered independent and separate works in themselves which are not derivatives of either the Program, a Derivative Work or a FLOSS Work.

If the above conditions are not met, then the Program may only be copied, modified, distributed or used under the terms and conditions of the GPL.

FLOSS License List

License name Version(s)/Copyright Date

Academic Free License 2.0

Apache Software License 1.0/1.1/2.0

Apple Public Source License 2.0

Artistic license From Perl 5.8.0

BSD license "July 22 1999"

Common Public License 1.0

GNU Library or "Lesser" General Public License (LGPL) 2.0/2.1

IBM Public License, Version 1.0

Jabber Open Source License 1.0

MIT License (As listed in file MIT-License.txt) -
Mozilla Public License (MPL) 1.0/1.1
Open Software License 2.0
OpenSSL license (with original SSLeay license) "2003" ("1998")
PHP License 3.0
Python license (CNRI Python License) -
Python Software Foundation License 2.1.1
Sleepycat License "1999"
W3C License "2001"
X11 License "2001"
Zlib/libpng License -
Zope Public License 2.0/2.1

**rsync**

rsync was originally written by Andrew Tridgell and is currently maintained by Wayne Davison. It has been improved by many developers from around the world.

[https://rsync.samba.org/](https://rsync.samba.org/)

**License**

rsync may be used, modified and redistributed only under the terms of the GNU General Public License, found at:

[http://www.fsf.org/licenses/gpl.html](http://www.fsf.org/licenses/gpl.html)

The GNU General Public License applies just to rsync and no other components of Vertica. You are entitled to receive the source code for such software. For no less than three years from the date you obtained this software package, you may download a copy of the source code for the software in this package licensed under the GPL at no charge by visiting:

[http://www.vertica.com/licenses/rsync-3.0.7.tar.gz](http://www.vertica.com/licenses/rsync-3.0.7.tar.gz)
You can download this source code so it remains separate from other software on your computer system.

**SCons**

Copyright (c) 2004-2011 All rights reserved

Version 2.2.0

[https://scons.org/](https://scons.org/)

**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**selenium-htmlunit-driver**

Copyright © 2012 The Apache Software Foundation.


**License**

Apache License
Version 2.0, January 2004
TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.
2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use,
reproduction, and distribution of the Work otherwise complies with
the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise,
any Contribution intentionally submitted for inclusion in the Work
by You to the Licensor shall be under the terms and conditions of
this License, without any additional terms or conditions.
Notwithstanding the above, nothing herein shall supersede or modify
the terms of any separate license agreement you may have executed
with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade
names, trademarks, service marks, or product names of the Licensor,
except as required for reasonable and customary use in describing
the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or
agreed to in writing, Licensor provides the Work (and each
Contributor provides its Contributions) on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or
implied, including, without limitation, any warranties of or conditions
of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A
PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory,
whether in tort (including negligence), contract, or otherwise,
unless required by applicable law (such as deliberate and grossly
negligent acts) or agreed to in writing, shall any Contributor be
liable to You for damages, including any direct, indirect, special,
incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the
Work (including but not limited to damages for loss of goodwill,
work stoppage, computer failure or malfunction, or any and all
other commercial damages or losses), even if such Contributor
has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing
the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity,
or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf
of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason
of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following
boilerplate notice, with the fields enclosed by brackets "["]
replaced with your own identifying information. (Don't include
the brackets!) The text should be enclosed in the appropriate
comment syntax for the file format. We also recommend that a
file or class name and description of purpose be included on the
same "printed page" as the copyright notice for easier
identification within third-party archives.
Setuptools

Copyright © 1990 - 2011, Philip J. Eby

Zope Public License (ZPL) Version 2.0

This software is Copyright (c) Zope Corporation (tm) and Contributors. All rights reserved.

https://github.com/zopefoundation/zope.security/blob/master/setup.py

License

This license has been certified as open source. It has also been designated as GPL compatible by the Free Software Foundation (FSF).

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions in source code must retain the above copyright notice, this list of conditions, and the following disclaimer.

2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions, and the following disclaimer in the documentation and/or other materials provided with the distribution.

3. The name Zope Corporation (tm) must not be used to endorse or promote products derived from this software without prior written permission from Zope Corporation.

4. The right to distribute this software or to use it for any purpose does not give you the right to use Servicemarks (sm) or Trademarks (tm) of Zope Corporation. Use of them is covered in a separate agreement (see http://www.zope.com/Marks).

5. If any files are modified, you must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.
Disclaimer

THIS SOFTWARE IS PROVIDED BY ZOPE CORPORATION ``AS IS'' AND ANY EXPRESSED OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL ZOPE CORPORATION OR ITS CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

This software consists of contributions made by Zope Corporation and many individuals on behalf of Zope Corporation. Specific attributions are listed in the accompanying credits file.

Signpost-Commonshttp4

Copyright 2012 Matthias Käppler

Version 1.2.1.1

https://mvnrepository.com/artifact/oauth.signpost/signpost-commonshttp4

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity
exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses
granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions
of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A
PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory,
whether in tort (including negligence), contract, or otherwise,
unless required by applicable law (such as deliberate and grossly
negligent acts) or agreed to in writing, shall any Contributor be
liable to You for damages, including any direct, indirect, special,
incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the
Work (including but not limited to damages for loss of goodwill,
work stoppage, computer failure or malfunction, or any and all
other commercial damages or losses), even if such Contributor
has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing
the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity,
or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf
of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason
of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following
boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include
the brackets!) The text should be enclosed in the appropriate
comment syntax for the file format. We also recommend that a
file or class name and description of purpose be included on the
same "printed page" as the copyright notice for easier
identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License);
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

    http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

Signpost-Core

Copyright 2012 Matthias Käppler
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted"
means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents...
of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and any Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NONINFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS
APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

**Signpost-Commonshttp 4 1.2.1.1**

Copyright © 2012 Matthias Käppler

[https://mvnrepository.com/artifact/oauth.signpost/signpost-commonshttp4/1.2.1.1](https://mvnrepository.com/artifact/oauth.signpost/signpost-commonshttp4/1.2.1.1)

**License**

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity
exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses
granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions
of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A
PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory,
whether in tort (including negligence), contract, or otherwise,
unless required by applicable law (such as deliberate and grossly
negligent acts) or agreed to in writing, shall any Contributor be
liable to You for damages, including any direct, indirect, special,
incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the
Work (including but not limited to damages for loss of goodwill,
work stoppage, computer failure or malfunction, or any and all
other commercial damages or losses), even if such Contributor
has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing
the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity,
or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf
of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason
of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following
boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include
the brackets!) The text should be enclosed in the appropriate
comment syntax for the file format. We also recommend that a
file or class name and description of purpose be included on the
same "printed page" as the copyright notice for easier
identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License);
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

slf4j
Copyright (c) 2004-2013 QOS.ch
MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

slf4j-log4j12

Copyright (c) 2004-2013 QOS.ch

Version 1.7.5


MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:
The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**slf4j-simple**

Copyright (c) 2004-2011 All rights reserved

Version 1.6.4

https://mvnrepository.com/artifact/org.slf4j/slf4j-simple

**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.
Spring Framework Spring LDAP

Spring Framework Spring LDAP 4.0.9

https://spring.io/projects/spring-ldap

Copyright © 2005-2010 Mattias Arthusson, Ulrik Sandberg, Eric Dalquist, Keith Barlow

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of,
the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must...
include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for lost goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Spring MVC

Spring Framework Spring MVC 4.0.9

Copyright © 2011

https://docs.spring.io/spring/docs/current/spring-framework-reference/web.html

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.
"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable
(except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.
6. Trademarks. This License does not grant permission to use the trade
names, trademarks, service marks, or product names of the Licensor,
except as required for reasonable and customary use in describing the
origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or
agreed to in writing, Licensor provides the Work (and each
Contributor provides its Contributions) on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or
implied, including, without limitation, any warranties or conditions
of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A
PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any
risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory,
whether in tort (including negligence), contract, or otherwise,
unless required by applicable law (such as deliberate and grossly
negligent acts) or agreed to in writing, shall any Contributor be
liable to You for damages, including any direct, indirect, special,
incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the
Work (including but not limited to damages for loss of goodwill,
work stoppage, computer failure or malfunction, or any and all
other commercial damages or losses), even if such Contributor
has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing
the Work or Derivative Works thereof, You may choose to offer,
and charge a fee for, acceptance of support, warranty, indemnity,
or other liability obligations and/or rights consistent with this
License. However, in accepting such obligations, You may act only
on Your own behalf and on Your sole responsibility, not on behalf
of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability
incurred by, or claims asserted against, such Contributor by reason
of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following
boilerplate notice, with the fields enclosed by brackets "[]"
replaced with your own identifying information. (Don't include
the brackets!) The text should be enclosed in the appropriate
comment syntax for the file format. We also recommend that a
file or class name and description of purpose be included on the
same "printed page" as the copyright notice for easier
identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License);
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and limitations under the License.

Spring Security Core

Spring Framework Spring Security Code 4.0.9

Copyright © 2004-2010 Rod Johnson, Juergen Hoeller, Keith Donald, Colin Sampaleanu, Rob Harrop, Alef Arendsen, Thomas Risberg, Darren Davison, Dmitriy Kopylenko, Mark Pollack, Thierry Templier, Erwin Vervaat, Portia Tung, Ben Hale, Adrian Colyer, John Lewis, Costin Leau, Mark Fisher, Sam Brannen, Ramnivas Laddad, Arjen Poutsma, Chris Beams, Tareq Abedrabbo, Andy Clement, Dave Syer, Oliver Gierke


License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.
"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

   (a) You must give any other recipients of the Work or Derivative Works a copy of this License; and
(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Spring Framework Spring Aspects

Spring Framework Spring Aspects 4.0.9

https://mvnrepository.com/artifact/org.springframework/spring-aspects/4.0.9.RELEASE

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/
TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensors" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of
this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.
5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]
Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software
distributed under the License is distributed on an "AS IS" BASIS,
WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and
limitations under the License.

Spring Framework Spring Transaction

Spring Framework Spring Transaction 4.0.9

Copyright © 2004-2010 Rod Johnson, Juergen Hoeller, Keith Donald, Colin Sampaleanu, Rob
Harrop, Alef Arendsen, Thomas Risberg, Darren Davison, Dmitriy Kopylenko, Mark Pollack,
Thierry Templier, Erwin Vervaet, Portia Tung, Ben Hale, Adrian Colyer, John Lewis, Costin
Leau, Mark Fisher, Sam Brannen, Ramnivas Laddad, Arjen Poutsma, Chris Beams, Tareq
Abedrabbo, Andy Clement, Dave Syer, Oliver Gierke

https://mvnrepository.com/artifact/org.springframework/spring-tx

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction,
and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by
the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all
other entities that control, are controlled by, or are under common
control with that entity. For the purposes of this definition,
"control" means (i) the power, direct or indirect, to cause the
direction or management of such entity, whether by contract or
otherwise, or (ii) ownership of fifty percent (50%) or more of the
outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity
exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications,
including but not limited to software source code, documentation
source, and configuration files.
"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without
modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.
8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
See the License for the specific language governing permissions and limitations under the License.

Spring Framework Spring Web MVC

Spring Framework Spring Web MVC 4.0.9

Copyright © 2012

https://mvnrepository.com/artifact/org.springframework/spring-webmvc
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the
Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

   (a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

   (b) You must cause any modified files to carry prominent notices stating that You changed the files; and

   (c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

   (d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided
that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]"
Spring Mobile

Spring Framework Spring Mobile 4.0.9

Copyright © 2012

http://projects.spring.io/spring-mobile/

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.
"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.
4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the
appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of Your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

    http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

SNMP

Various copyrights apply to this package, listed in various separate parts below. Please make sure that you read all the parts. Up until 2001, the project was based at UC Davis, and
the first part covers all code written during this time. From 2001 onwards, the project has been based at SourceForge, and Networks Associates Technology, Inc hold the copyright on behalf of the wider Net-SNMP community, covering all derivative work done since then. An additional copyright section has been added as Part 3 below also under a BSD license for the work contributed by Cambridge Broadband Ltd. to the project since 2001. An additional copyright section has been added as Part 4 below also under a BSD license for the work contributed by Sun Microsystems, Inc. to the project since 2003.

Code has been contributed to this project by many people over the years it has been in development, and a full list of contributors can be found in the README file under the THANKS section.

https://pkgs.org/download/snmp

License

Part 1: CMU/UCD copyright notice: (BSD like)


Copyright © 1996, 1998-2000 The Regents of the University of California

All Rights Reserved

Permission to use, copy, modify and distribute this software and its documentation for any purpose and without fee is hereby granted, provided that the above copyright notice appears in all copies and that both that copyright notice and this permission notice appear in supporting documentation, and that the name of CMU and The Regents of the University of California not be used in advertising or publicity pertaining to distribution of the software without specific written permission.

CMU AND THE REGENTS OF THE UNIVERSITY OF CALIFORNIA DISCLAIM ALL WARRANTIES WITH REGARD TO THIS SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS. IN NO EVENT SHALL CMU OR THE REGENTS OF THE UNIVERSITY OF CALIFORNIA BE LIABLE FOR ANY SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM THE LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

Part 2: Networks Associates Technology, Inc copyright notice (BSD)

Copyright © 2001-2003, Networks Associates Technology, Inc
All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- Neither the name of the Networks Associates Technology, Inc nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS ``AS IS'' AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDERS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Part 3: Cambridge Broadband Ltd. copyright notice (BSD)

Portions of this code are copyright (c) 2001-2003, Cambridge Broadband Ltd.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- The name of Cambridge Broadband Ltd. may not be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDER ``AS IS'' AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO
EVENT SHALL THE COPYRIGHT HOLDER BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Part 4: Sun Microsystems, Inc. copyright notice (BSD)

Copyright © 2003 Sun Microsystems, Inc., 4150 Network Circle, Santa Clara, California 95054, U.S.A. All rights reserved.

Use is subject to license terms below.

This distribution may include materials developed by third parties.

Sun, Sun Microsystems, and the Sun logo are trademarks or registered trademarks of Sun Microsystems, Inc. in the U.S. and other countries.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- Neither the name of the Sun Microsystems, Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS ``AS IS'' AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDERS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Part 5: Sparta, Inc copyright notice (BSD)

Copyright © 2003-2006, Sparta, Inc
All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- Neither the name of Sparta, Inc nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS ``AS IS'' AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDERS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Part 6: Cisco/BUPTNIC copyright notice (BSD)

Copyright © 2004, Cisco, Inc and Information Network Center of Beijing University of Posts and Telecommunications.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- Neither the name of Cisco, Inc, Beijing University of Posts and Telecommunications, nor the names of their contributors may be used to endorse or promote products derived from this software without specific prior written permission.
THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS ``AS IS'' AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDERS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Part 7: Fabasoft R&D Software GmbH & Co KG copyright notice (BSD)

Copyright © Fabasoft R&D Software GmbH & Co KG, 2003

oss@fabasoft.com

Author: Bernhard Penz

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- The name of Fabasoft R&D Software GmbH & Co KG or any of its subsidiaries, brand or product names may not be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDER ``AS IS'' AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
Standard

Copyright 2004-2012 Apache Software Foundation

Version 1.1.2

License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.
"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not
pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided You use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify,
defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
you may not use this file except in compliance with the License.
You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Tecla Command-Line Editing

Copyright © 2000 by Martin C. Shepherd.

All rights reserved.

http://www.astro.caltech.edu/~mcs/tecla/

License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, provided that the above copyright notice(s) and this permission notice appear in all copies of the Software and that both the above copyright notice(s) and this permission notice appear in supporting documentation.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT OF THIRD PARTY RIGHTS. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR HOLDERS INCLUDED IN THIS NOTICE BE LIABLE FOR ANY CLAIM, OR ANY SPECIAL INDIRECT OR CONSEQUENTIAL DAMAGES, OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

Except as contained in this notice, the name of a copyright holder shall not be used in advertising or otherwise to promote the sale, use or other dealings in this Software without prior written authorization of the copyright holder.

twitterSource.java


License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.
"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and
(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties of or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a
result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

   http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

twitterSourceConstants.java


License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION
1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual,
worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

   (a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

   (b) You must cause any modified files to carry prominent notices stating that You changed the files; and

   (c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

   (d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.
5. Submission of Contributions. Unless You explicitly state otherwise, any contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations or/and rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License");
ui-codemirror

ui-codemirror 0.3.0

https://github.com/angular-ui/ui-codemirror

**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**UI-Grid**

MC uses UI-Grid v3.0.x for Data Ingest and Hadoop tables.

http://ui-grid.info/
MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

vkBeautify

vkBeautify 0.98.00.beta

https://github.com/vkiryukhin/vkBeautify

MIT License (MIT)

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.
THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**WebOb**

Copyright © 2007 Ian Bicking, Sergey Schetinin

[https://webob.org/](https://webob.org/)

**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**Webware**

Copyright © Ian Bicking and Contributors
History of the Software

Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see http://www.cwi.nl/) in the Netherlands as a successor of a language called ABC. Guido remains Python’s principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see http://www.cnri.reston.va.us/) in Reston, Virginia where he released several versions of the software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations (now Zope Corporation; see http://www.zope.com/). In 2001, the Python Software Foundation (PSF, see http://www.python.org/psf/) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation is a sponsoring member of the PSF.

All Python releases are Open Source (see http://www.opensource.org/ for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

<table>
<thead>
<tr>
<th>Release</th>
<th>Derived from</th>
<th>Year</th>
<th>Owner</th>
<th>GPL-compatible?</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.9.0 thru 1.2</td>
<td>1.2</td>
<td>1991-1995</td>
<td>CWI</td>
<td>yes</td>
</tr>
<tr>
<td>1.3 thru 1.5.2</td>
<td>1.2</td>
<td>1995-1999</td>
<td>CNRI</td>
<td>yes</td>
</tr>
<tr>
<td>1.6</td>
<td>1.5.2</td>
<td>2000</td>
<td>CNRI</td>
<td>no</td>
</tr>
<tr>
<td>2.0</td>
<td>1.6</td>
<td>2000</td>
<td>BeOpen.com</td>
<td>no</td>
</tr>
<tr>
<td>1.6.1</td>
<td>1.6</td>
<td>2001</td>
<td>CNRI</td>
<td>yes (2)</td>
</tr>
<tr>
<td>2.1</td>
<td>2.0+1.6.1</td>
<td>2001</td>
<td>PSF</td>
<td>no</td>
</tr>
<tr>
<td>2.0.1</td>
<td>2.0+1.6.1</td>
<td>2001</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.1.1</td>
<td>2.1+2.0.1</td>
<td>2001</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.2</td>
<td>2.1.1</td>
<td>2001</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.1.2</td>
<td>2.1.1</td>
<td>2002</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.1.3</td>
<td>2.1.2</td>
<td>2002</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.2.1</td>
<td>2.2</td>
<td>2002</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.2.2</td>
<td>2.2.1</td>
<td>2002</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.2.3</td>
<td>2.2.2</td>
<td>2003</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.3</td>
<td>2.2.2</td>
<td>2002-2003</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.3.1</td>
<td>2.3</td>
<td>2002-2003</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.3.2</td>
<td>2.3.1</td>
<td>2002-2003</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.3.3</td>
<td>2.3.2</td>
<td>2002-2003</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.3.4</td>
<td>2.3.3</td>
<td>2004</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.3.5</td>
<td>2.3.4</td>
<td>2005</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.4</td>
<td>2.3</td>
<td>2005</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.4.1</td>
<td>2.4</td>
<td>2005</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.4.2</td>
<td>2.4.1</td>
<td>2005</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.4.3</td>
<td>2.4.2</td>
<td>2006</td>
<td>PSF</td>
<td>yes</td>
</tr>
<tr>
<td>2.5</td>
<td>2.4</td>
<td>2006</td>
<td>PSF</td>
<td>yes</td>
</tr>
</tbody>
</table>
Note:
1. GPL-compatible doesn’t mean that we’re distributing Python under the GPL. All Python licenses, unlike the GPL, let you distribute a modified version without making your changes open source. The GPL-compatible licenses make it possible to combine Python with other software that is released under the GPL; the others don’t.
2. According to Richard Stallman, 1.6.1 is not GPL-compatible, because its license has a choice of law clause. According to CNRI, however, Stallman's lawyer has told CNRI's lawyer that 1.6.1 is "not incompatible" with the GPL.

Thanks to the many outside volunteers who have worked under Guido’s direction to make these releases possible.

Terms and Conditions for Accessing or Otherwise Using Python

PYTHON SOFTWARE FOUNDATION LICENSE VERSION 2

1. This LICENSE AGREEMENT is between the Python Software Foundation ("PSF"), and the Individual or Organization ("Licensee") accessing and otherwise using this software ("Python") in source or binary form and its associated documentation.
2. Subject to the terms and conditions of this License Agreement, PSF hereby grants Licensee a nonexclusive, royalty-free, world-wide license to reproduce, analyze, test, perform and/or display publicly, prepare derivative works, distribute, and otherwise use Python alone or in any derivative version, provided, however, that PSF's License Agreement and PSF's notice of copyright, i.e., "Copyright (c) 2001, 2002, 2003, 2004, 2005, 2006 Python Software Foundation; All Rights Reserved" are retained in Python alone or in any derivative version prepared by Licensee.
3. In the event Licensee prepares a derivative work that is based on or incorporates Python or any part thereof, and wants to make the derivative work available to others as provided herein, then Licensee hereby agrees to include in any such work a brief summary of the changes made to Python.
4. PSF is making Python available to Licensee on an "AS IS" basis. PSF MAKES NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED. BY WAY OF EXAMPLE, BUT NOT LIMITATION, PSF MAKES NO AND DISCLAIMS ANY REPRESENTATION OR
WARRANTY OF MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE OR THAT THE USE OF PYTHON WILL NOT INFRINGE ANY THIRD PARTY RIGHTS.

5. PSF SHALL NOT BE LIABLE TO LICENSEE OR ANY OTHER USERS OF PYTHON FOR ANY INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES OR LOSS AS A RESULT OF MODIFYING, DISTRIBUTING, OR OTHERWISE USING PYTHON, OR ANY DERIVATIVE THEREOF, EVEN IF ADVISED OF THE POSSIBILITY THEREOF.

6. This License Agreement will automatically terminate upon a material breach of its terms and conditions.

7. Nothing in this License Agreement shall be deemed to create any relationship of agency, partnership, or joint venture between PSF and Licensee. This License Agreement does not grant permission to use PSF trademarks or trade name in a trademark sense to endorse or promote products or services of Licensee, or any third party.

8. By copying, installing or otherwise using Python, Licensee agrees to be bound by the terms and conditions of this License Agreement.

BEOPEN.COM LICENSE AGREEMENT FOR PYTHON 2.0

BEOPEN PYTHON OPEN SOURCE LICENSE AGREEMENT VERSION 1

1. This LICENSE AGREEMENT is between BeOpen.com (“BeOpen”), having an office at 160 Saratoga Avenue, Santa Clara, CA 95051, and the Individual or Organization (“Licensee”) accessing and otherwise using this software in source or binary form and its associated documentation (“the Software”).

2. Subject to the terms and conditions of this BeOpen Python License Agreement, BeOpen hereby grants Licensee a non-exclusive, royalty-free, world-wide license to reproduce, analyze, test, perform and/or display publicly, prepare derivative works, distribute, and otherwise use the Software alone or in any derivative version, provided, however, that the BeOpen Python License is retained in the Software, alone or in any derivative version prepared by Licensee.

3. BeOpen is making the Software available to Licensee on an “AS IS” basis. BEOPEN MAKES NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED. BY WAY OF EXAMPLE, BUT NOT LIMITATION, BEOPEN MAKES NO AND DISCLAIMS ANY REPRESENTATION OR WARRANTY OF MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE OR THAT THE USE OF THE SOFTWARE WILL NOT INFRINGE ANY THIRD PARTY RIGHTS.

4. BEOPEN SHALL NOT BE LIABLE TO LICENSEE OR ANY OTHER USERS OF THE SOFTWARE FOR ANY INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES OR LOSS AS A RESULT
OF USING, MODIFYING OR DISTRIBUTING THE SOFTWARE, OR ANY DERIVATIVE THEREOF, EVEN IF ADVISED OF THE POSSIBILITY THEREOF.

5. This License Agreement will automatically terminate upon a material breach of its terms and conditions.

6. This License Agreement shall be governed by and interpreted in all respects by the law of the State of California, excluding conflict of law provisions. Nothing in this License Agreement shall be deemed to create any relationship of agency, partnership, or joint venture between BeOpen and Licensee. This License Agreement does not grant permission to use BeOpen trademarks or trade names in a trademark sense to endorse or promote products or services of Licensee, or any third party. As an exception, the “BeOpen Python” logos available at http://www.pythonlabs.com/logos.html may be used according to the permissions granted on that web page.

7. By copying, installing or otherwise using the software, Licensee agrees to be bound by the terms and conditions of this License Agreement.

CNRI LICENSE AGREEMENT FOR PYTHON 1.6.1

1. This LICENSE AGREEMENT is between the Corporation for National Research Initiatives, having an office at 1895 Preston White Drive, Reston, VA 20191 (“CNRI”), and the Individual or Organization (“Licensee”) accessing and otherwise using Python 1.6.1 software in source or binary form and its associated documentation.

2. Subject to the terms and conditions of this License Agreement, CNRI hereby grants Licensee a nonexclusive, royalty-free, world-wide license to reproduce, analyze, test, perform and/or display publicly, prepare derivative works, distribute, and otherwise use Python 1.6.1 alone or in any derivative version, provided, however, that CNRI’s License Agreement and CNRI’s notice of copyright, i.e., “Copyright © 1995-2001 Corporation for National Research Initiatives; All Rights Reserved” are retained in Python 1.6.1 alone or in any derivative version prepared by Licensee. Alternately, in lieu of CNRI’s License Agreement, Licensee may substitute the following text (omitting the quotes): “Python 1.6.1 is made available subject to the terms and conditions in CNRI’s License Agreement. This Agreement together with Python 1.6.1 may be located on the Internet using the following unique, persistent identifier (known as a handle): 1895.22/1013. This Agreement may also be obtained from a proxy server on the Internet using the following URL: http://hdl.handle.net/1895.22/1013.”

3. In the event Licensee prepares a derivative work that is based on or incorporates Python 1.6.1 or any part thereof, and wants to make the derivative work available to
others as provided herein, then Licensee hereby agrees to include in any such work a brief summary of the changes made to Python 1.6.1.

4. CNRI is making Python 1.6.1 available to Licensee on an “AS IS” basis. CNRI MAKES NO REPRESENTATIONS OR WARRANTIES, EXPRESS OR IMPLIED. BY WAY OF EXAMPLE, BUT NOT LIMITATION, CNRI MAKES NO AND DISCLAIMS ANY REPRESENTATION OR WARRANTY OF MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE OR THAT THE USE OF PYTHON 1.6.1 WILL NOT INFRINGE ANY THIRD PARTY RIGHTS.

5. CNRI SHALL NOT BE LIABLE TO LICENSEE OR ANY OTHER USERS OF PYTHON 1.6.1 FOR ANY INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES OR LOSS AS A RESULT OF MODIFYING, DISTRIBUTING, OR OTHERWISE USING PYTHON 1.6.1, OR ANY DERIVATIVE THEREOF, EVEN IF ADVISED OF THE POSSIBILITY THEREOF.

6. This License Agreement will automatically terminate upon a material breach of its terms and conditions.

7. This License Agreement shall be governed by the federal intellectual property law of the United States, including without limitation the federal copyright law, and, to the extent such U.S. federal law does not apply, by the law of the Commonwealth of Virginia, excluding Virginia’s conflict of law provisions. Notwithstanding the foregoing, with regard to derivative works based on Python 1.6.1 that incorporate non-separable material that was previously distributed under the GNU General Public License (GPL), the law of the Commonwealth of Virginia shall govern this License Agreement only as to issues arising under or with respect to Paragraphs 4, 5, and 7 of this License Agreement. Nothing in this License Agreement shall be deemed to create any relationship of agency, partnership, or joint venture between CNRI and Licensee. This License Agreement does not grant permission to use CNRI trademarks or trade name in a trademark sense to endorse or promote products or services of Licensee, or any third party.

8. By clicking on the “ACCEPT” button where indicated, or by copying, installing or otherwise using Python 1.6.1, Licensee agrees to be bound by the terms and conditions of this License Agreement.

ACCEPT

CWI LICENSE AGREEMENT FOR PYTHON
0.9.0 THROUGH 1.2

Copyright © 1991 - 1995, Stichting Mathematisch Centrum Amsterdam, The Netherlands. All rights reserved.

Permission to use, copy, modify, and distribute this software and its documentation for any purpose and without fee is hereby granted, provided that the above copyright notice

Vertica Analytic Database (9.3.x)
appear in all copies and that both that copyright notice and this permission notice appear in supporting documentation, and that the name of Stichting Mathematisch Centrum or CWI not be used in advertising or publicity pertaining to distribution of the software without specific, written prior permission.

STICHTING MATHEMATISCH CENTRUM DISCLAIMS ALL WARRANTIES WITH REGARD TO THIS SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS, IN NO EVENT SHALL STICHTING MATHEMATISCH CENTRUM BE LIABLE FOR ANY SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

WiX

Copyright 2006-1015 Microsoft

Version 3.9

Microsoft Reciprocal License (Ms-RL)

Description

WiX Toolset License

The WiX toolset is released under the Microsoft Reciprocal License (MS-RL). A reciprocal license is used to ensure that others who build on the effort of the WiX community give back to the WiX community. Specifically the license changes and improvements to the WiX toolset must be published using the same license.

Sometimes the reciprocal license is incorrectly interpreted to also apply to bundles, packages, custom actions built using the WiX toolset. The Outercurve Foundation has provided this statement to clarify:

The WiX toolset (WiX) is licensed under the Microsoft Reciprocal License (MS-RL). The MS-RL governs the distribution of the software licensed under it, as well as derivative works, and incorporates the definition of a derivative work provided in U.S. copyright law. OuterCurve Foundation does not view the installer packages generated by WiX as falling within the definition of a derivative work, merely because they are produced using WiX. Thus, the installer packages generated by WiX will normally fall outside the scope of the
MS-RL, and any of your source code, binaries, libraries, routines or other software components that are incorporated in installer packages generated by WiX can be governed by other licensing terms.

https://github.com/wix

Microsoft Reciprocal License (MS-RL)

This license governs use of the accompanying software. If you use the software, you accept this license. If you do not accept the license, do not use the software.

Definitions

The terms "reproduce," "reproduction," "derivative works," and "distribution" have the same meaning here as under U.S. copyright law.

A "contribution" is the original software, or any additions or changes to the software.

A "contributor" is any person that distributes its contribution under this license.

"Licensed patents" are a contributor's patent claims that read directly on its contribution.

Grant of Rights

(A) Copyright Grant- Subject to the terms of this license, including the license conditions and limitations in section 3, each contributor grants you a non-exclusive, worldwide, royalty-free copyright license to reproduce its contribution, prepare derivative works of its contribution, and distribute its contribution or any derivative works that you create.

(B) Patent Grant- Subject to the terms of this license, including the license conditions and limitations in section 3, each contributor grants you a non-exclusive, worldwide, royalty-free license under its licensed patents to make, have made, use, sell, offer for sale, import, and/or otherwise dispose of its contribution in the software or derivative works of the contribution in the software.

Conditions and Limitations

(A) Reciprocal Grants- For any file you distribute that contains code from the software (in source code or binary format), you must provide recipients the source code to that file along with a copy of this license, which license will govern that file. You may license other files that are entirely your own work and do not contain code from the software under any terms you choose.

(B) No Trademark License- This license does not grant you rights to use any contributors' name, logo, or trademarks.
(C) If you bring a patent claim against any contributor over patents that you claim are infringed by the software, your patent license from such contributor to the software ends automatically.

(D) If you distribute any portion of the software, you must retain all copyright, patent, trademark, and attribution notices that are present in the software.

(E) If you distribute any portion of the software in source code form, you may do so only under this license by including a complete copy of this license with your distribution. If you distribute any portion of the software in compiled or object code form, you may only do so under a license that complies with this license.

(F) The software is licensed "as-is." You bear the risk of using it. The contributors give no express warranties, guarantees or conditions. You may have additional consumer rights under your local laws which this license cannot change. To the extent permitted under your local laws, the contributors exclude the implied warranties of merchantability, fitness for a particular purpose and non-infringement

**Xdan-datetimepicker**

Version 2.5.3

JQuery plugin for some drop down lists in Vertica Management Console (MC).

[https://github.com/xdan/datetimepicker](https://github.com/xdan/datetimepicker)

**MIT License (MIT)**

Copyright (c) 2017

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

**Xerces**

**Notice**

NOTICE file corresponding to section 4(d) of the Apache License, Version 2.0, in this case for the Apache Xerces distribution.

This product includes software developed by The Apache Software Foundation (http://www.apache.org/).

Portions of this software were originally based on the following: Software copyright © 1999, IBM Corporation., http://www.ibm.com.

https://xerces.apache.org/xml-commons/

**License**

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.
"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You
meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties of or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory,
whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

    http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

xml-commons

Copyright © 2012

https://xerces.apache.org/xml-commons/
License

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the
Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided...
that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement You may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]"
replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

yjal

Copyright (c) 2007-2011, Lloyd Hilaiel

http://github.com/lloyd/yajl

License

Copyright © 2004-2013 by Internet Systems Consortium, Inc. ("ISC")

Copyright © 1995-2003 by Internet Software Consortium

Permission to use, copy, modify, and/or distribute this software for any purpose with or without fee is hereby granted, provided that the above copyright notice and this permission notice appear in all copies.

THE SOFTWARE IS PROVIDED "AS IS" AND THE AUTHOR DISCLAIMS ALL WARRANTIES WITH REGARD TO THIS SOFTWARE INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS. IN NO EVENT SHALL THE AUTHOR BE LIABLE FOR ANY SPECIAL, DIRECT, INDIRECT, OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

Zlib

This is used by the project to load zipped files directly by COPY command. www.zlib.net/
zlib.h -- interface of the 'zlib' general purpose compression library version 1.2.3, July 18th, 2005

Copyright © 1995-2005 Jean-loup Gailly and Mark Adler

https://zlib.net/

License

This software is provided 'as-is', without any express or implied warranty. In no event will the authors be held liable for any damages arising from the use of this software.

Permission is granted to anyone to use this software for any purpose, including commercial applications, and to alter it and redistribute it freely, subject to the following restrictions:

- The origin of this software must not be misrepresented; you must not claim that you wrote the original software. If you use this software in a product, an acknowledgment in the product documentation would be appreciated but is not required.
- Altered source versions must be plainly marked as such, and must not be misrepresented as being the original software.
- This notice may not be removed or altered from any source distribution.

Jean-loup Gailly jloup@gzip.org

Mark Adler madler@alumni.caltech.edu